

```

-----
--
-- Purpose:
--
--   utility package of cordic
--
-- Discussion:
--
--
-- Licensing:
--
--   This code is distributed under the GNU LGPL license.
--
-- Modified:
--
--   2012.03.22
--
-- Author:
--
--   Young W. Lim
--
-- Functions:
-- Conv2fixedPt (x : real; n : integer) return std_logic_vector;
-- Conv2real (s : std_logic_vector (31 downto 0) ) return real;
--
-----

```

```

library STD;
use STD.textio.all;

```

```

library IEEE;
use IEEE.std_logic_1164.all;
use IEEE.numeric_std.all;

```

```

package cordic_pkg is

```

```

function Conv2fixedPt (x : real; n : integer) return std_logic_vector;
function Conv2real (s : std_logic_vector (31 downto 0) ) return real;

```

```

procedure DispReg (x, y, z : in std_logic_vector (31 downto 0);
                   flag : in integer );
procedure DispAng (angle : in std_logic_vector (31 downto 0)) ;

```

```

constant clk_period : time := 20 ns;
constant half_period : time := clk_period / 2.0;

```

```

constant pi : real := 3.141592653589793;
constant K : real := 1.646760258121;

```

```

end cordic_pkg;

```

```

package body cordic_pkg is

```

```

-----
function Conv2fixedPt (x : real; n : integer) return std_logic_vector is
-----

```

```

constant shft : std_logic_vector (n-1 downto 0) := X"2000_0000";
variable s : std_logic_vector (n-1 downto 0) ;
variable z : real := 0.0;
-----

```

```

begin

```

```

-- shft = 2^29 = 536870912
-- bit 31 : msb - sign bit
-- bit 30,29 : integer part
-- bit 28 ~ 0 : fractional part
-- for the value of 0.5

```

```

-- first 4 msb bits [0, 0, 0, 1] --> X"1000_0000"
--
-- To obtain binary number representation of x,
-- where the implicit decimal point between bit 29 and bit 28,
-- multiply "integer converted shft"
--
z := x * real(to_integer(unsigned(shft)));

s := std_logic_vector(to_signed(integer(z), n));

return s;

end Conv2fixedPt;
-----

function Conv2real (s : std_logic_vector (31 downto 0) ) return real is
-----
constant shft : std_logic_vector (31 downto 0) := X"2000_0000";
variable z : real := 0.0;
-----
begin
z := real(to_integer(signed(s))) / real(to_integer(unsigned(shft)));
return z;
end Conv2real;
-----

procedure DispReg (x, y, z : in std_logic_vector (31 downto 0);
flag : in integer ) is
-----
variable l : line;
begin
if (flag = 0) then
write(l, String'("----- "));
writeline(output, l);
write(l, String'(" xi = ")); write(l, real'(Conv2real(x)));
write(l, String'(" yi = ")); write(l, real'(Conv2real(y)));
write(l, String'(" zi = ")); write(l, real'(Conv2real(z)));
elsif (flag = 1) then
write(l, String'(" xo = ")); write(l, real'(Conv2real(x)));
write(l, String'(" yo = ")); write(l, real'(Conv2real(y)));
write(l, String'(" zo = ")); write(l, real'(Conv2real(z)));
else
write(l, String'(" xn = ")); write(l, real'(Conv2real(x)));
write(l, String'(" yn = ")); write(l, real'(Conv2real(y)));
write(l, String'(" zn = ")); write(l, real'(Conv2real(z)));
end if;
writeline(output, l);
end DispReg;
-----

procedure DispAng (angle : in std_logic_vector (31 downto 0)) is
-----
variable l : line;
begin
write(l, String'(" angle = ")); write(l, real'(Conv2real(angle)));
writeline(output, l);
write(l, String'("..... "));
writeline(output, l);
end DispAng;

end cordic_pkg;

```