

Vector Calculus (1B)

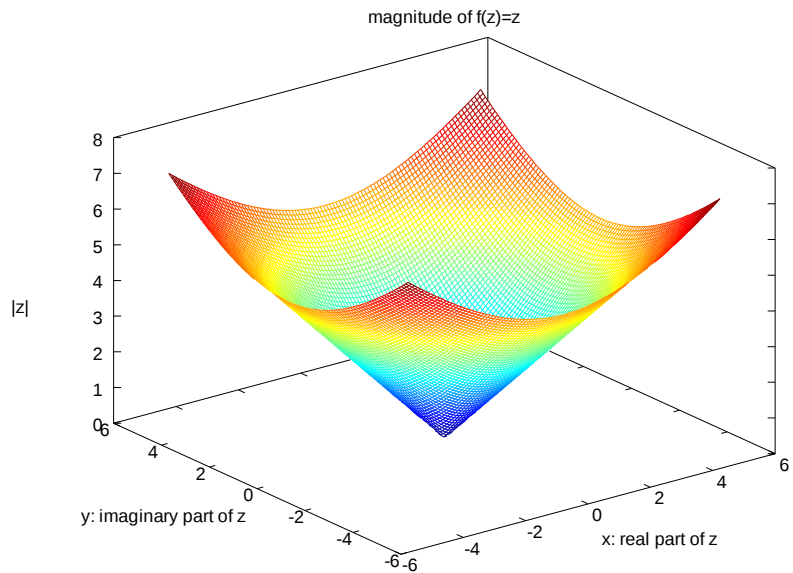
Copyright (c) 2012 Young W. Lim.

Permission is granted to copy, distribute and/or modify this document under the terms of the GNU Free Documentation License, Version 1.2 or any later version published by the Free Software Foundation; with no Invariant Sections, no Front-Cover Texts, and no Back-Cover Texts. A copy of the license is included in the section entitled "GNU Free Documentation License".

Please send corrections (or suggestions) to youngwlim@hotmail.com.

This document was produced by using OpenOffice and Octave.

$$f(z)=z$$



```
%-----  
% Plot f(z) = z^2  
% Licensing: This code is distributed under the GNU LGPL license.  
% Modified: 2012.11.23  
% Author: Young W. Lim  
%-----
```

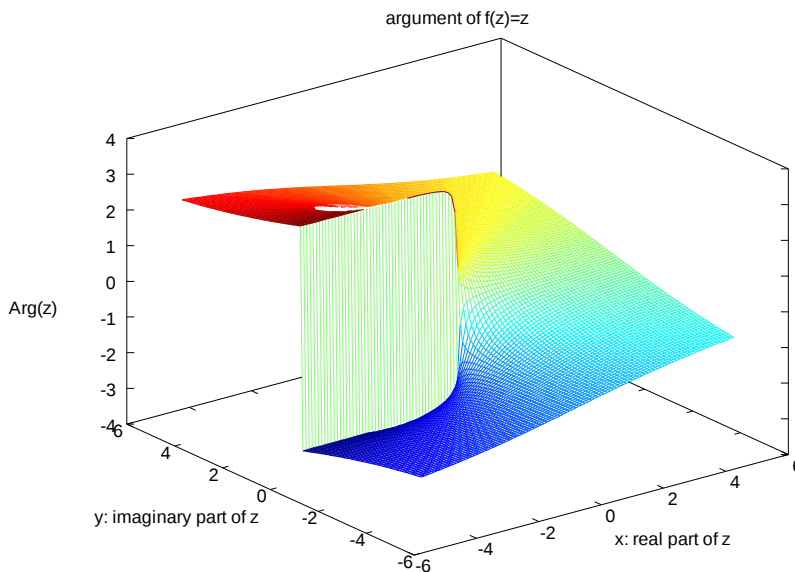
```
x = linspace(-5, +5, 100);  
y = linspace(-5, +5, 100);  
[xx yy] = meshgrid(x, y);
```

```
z = xx + i* yy;
```

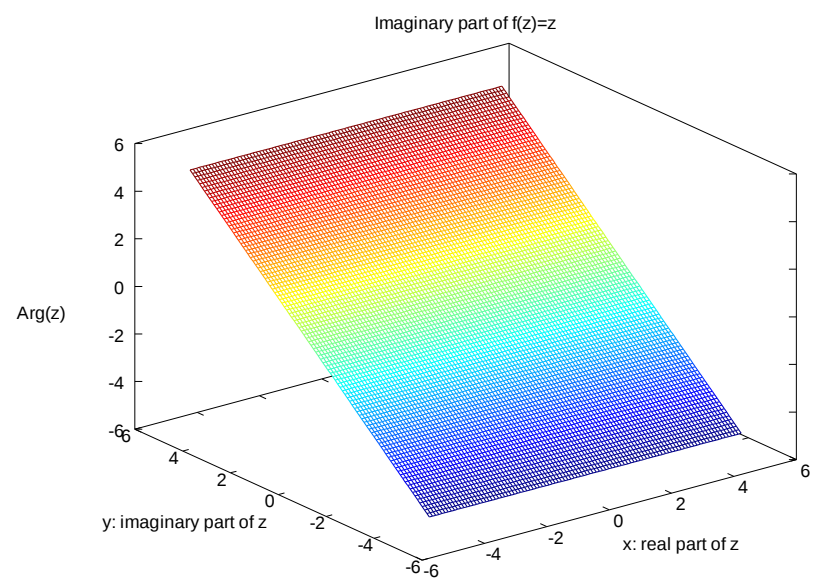
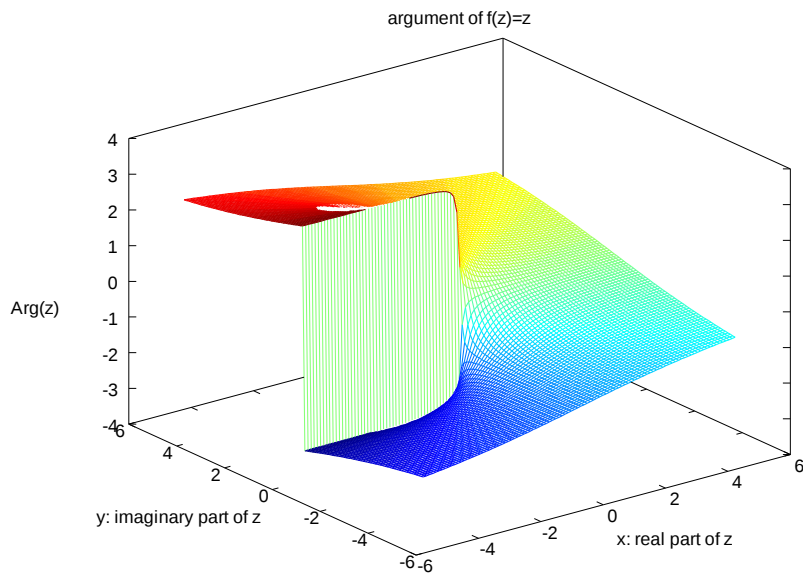
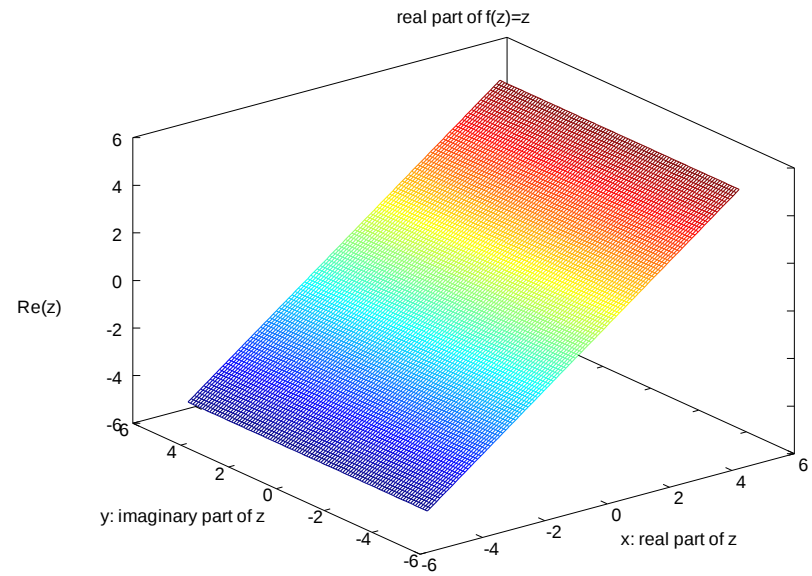
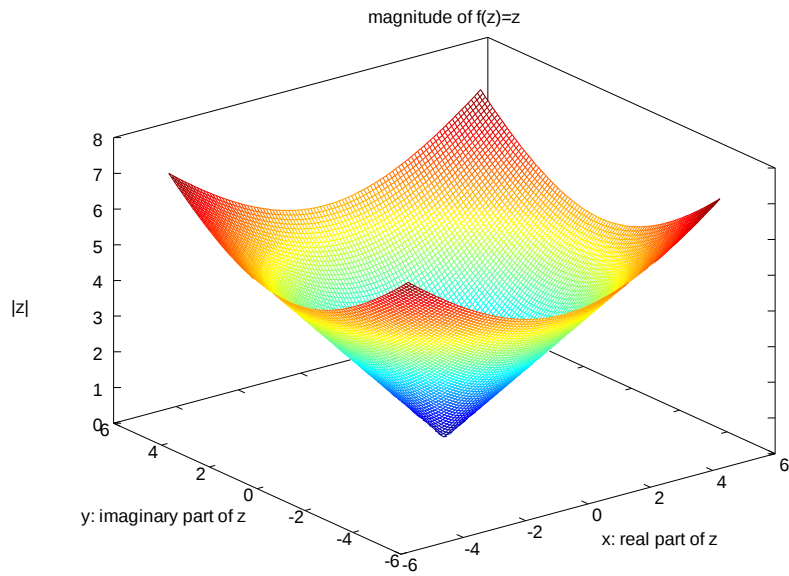
```
mesh(xx, yy, abs(z))  
title("magnitude of f(z)=z");  
xlabel("x: real part of z");  
ylabel("y: imaginary part of z");  
zlabel("|z|");  
print -demf z.mag.emf
```

```
pause
```

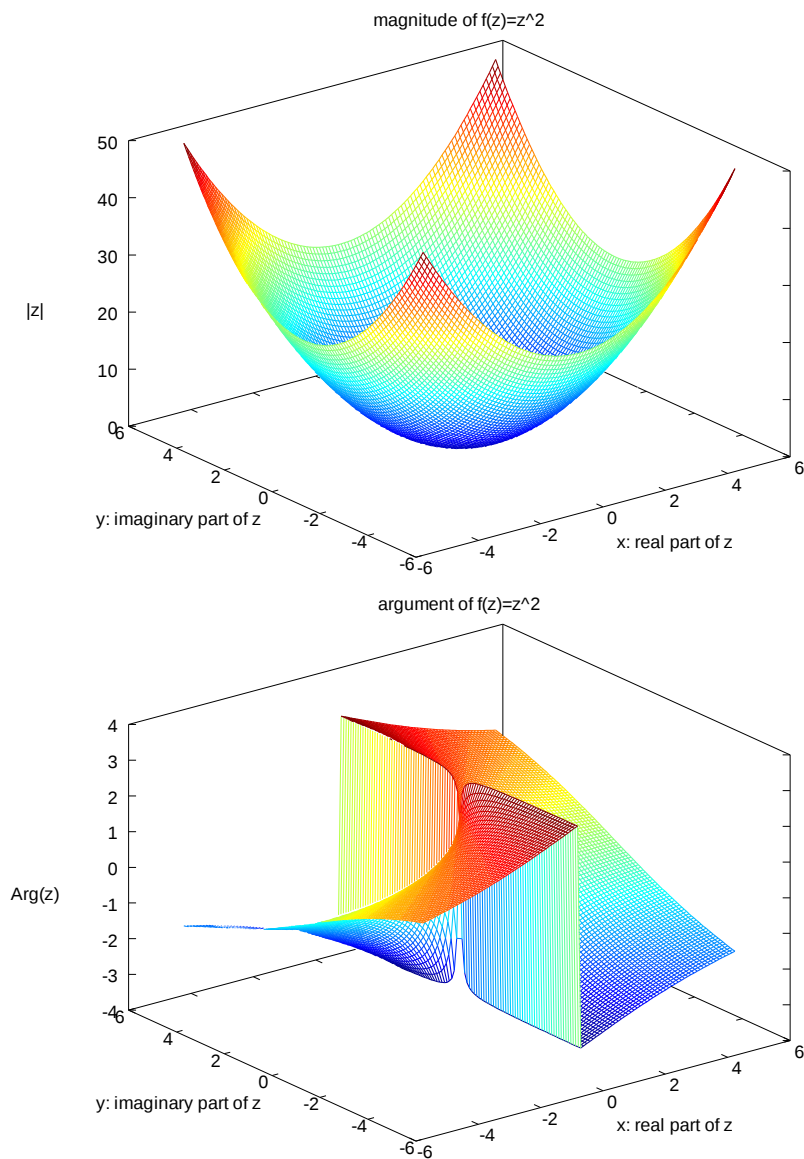
```
mesh(xx, yy, arg(z))  
title("argument of f(z)=z");  
xlabel("x: real part of z");  
ylabel("y: imaginary part of z");  
zlabel("Arg(z)");  
print -demf z.arg.emf
```



$$f(z) = z$$



$$f(z) = z^2$$



```
%-----  
% Plot f(z) = z^2  
% Licensing: This code is distributed under the GNU LGPL license.  
% Modified: 2012.11.23  
% Author: Young W. Lim  
%-----
```

```
x = linspace(-5, +5, 100);  
y = linspace(-5, +5, 100);  
[xx yy] = meshgrid(x, y);
```

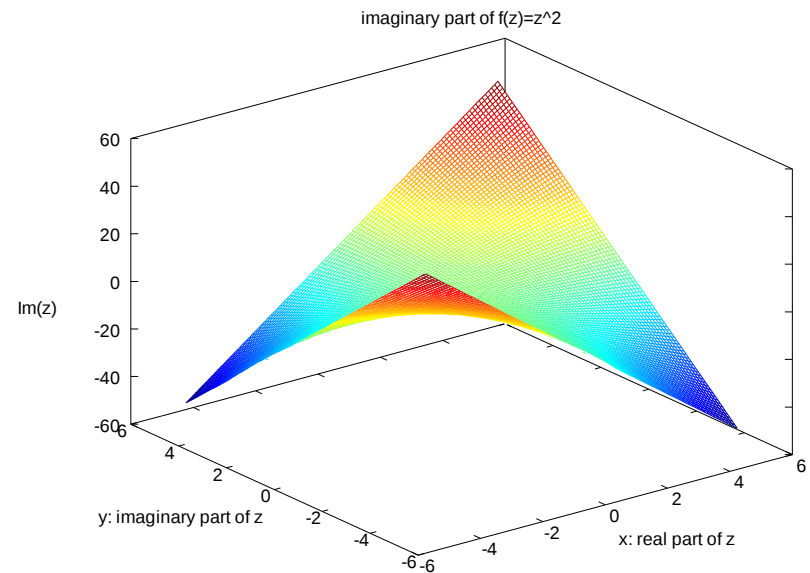
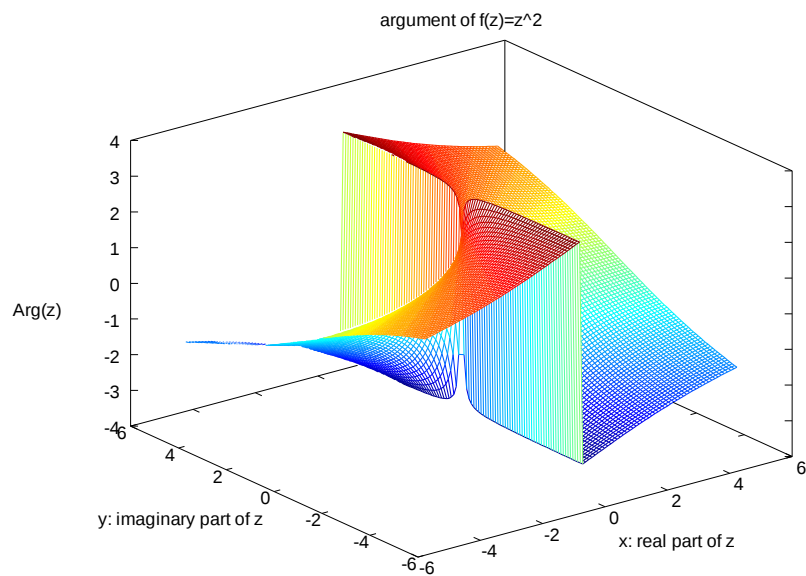
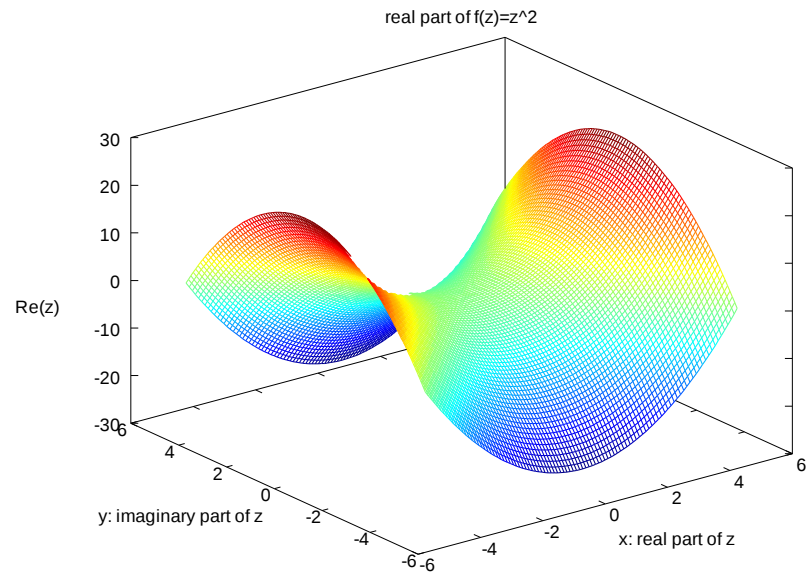
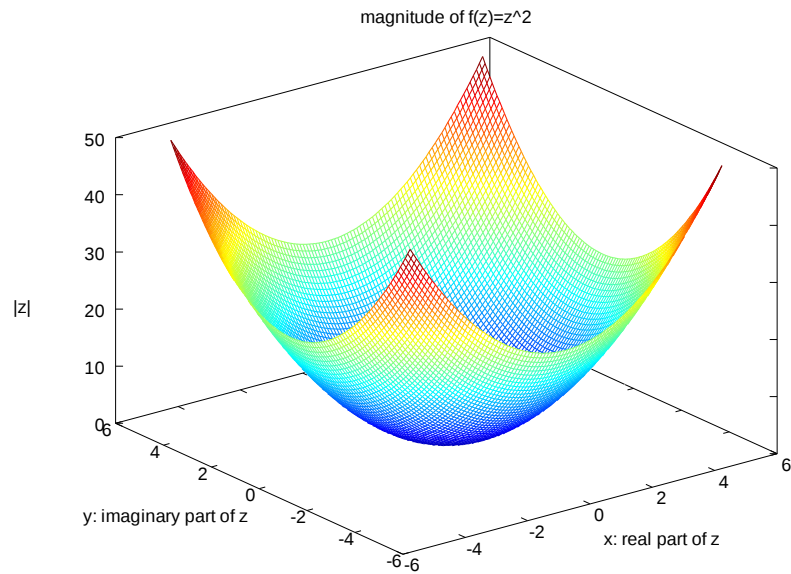
```
z = xx + i* yy;
```

```
mesh(xx, yy, abs(z))  
title("magnitude of f(z)=z")  
xlabel("x: real part of z");  
ylabel("y: imaginary part of z");  
zlabel("|z|");  
print -demf z.mag.emf
```

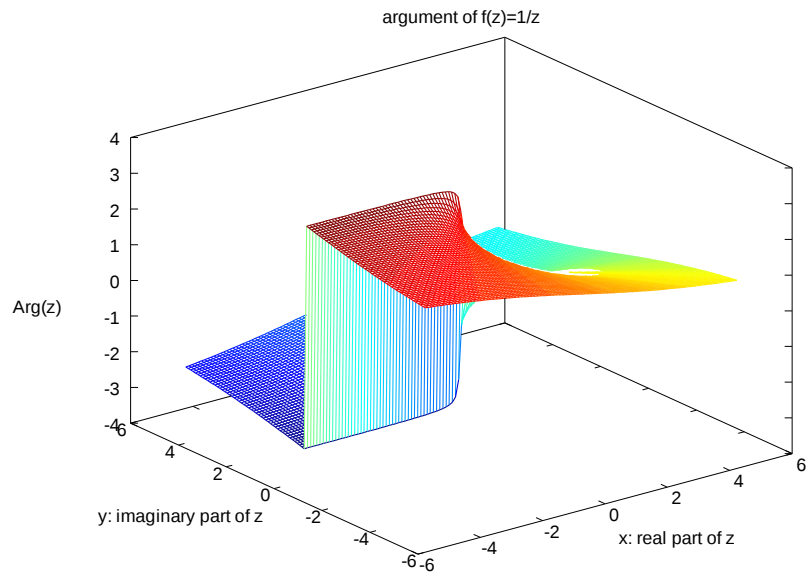
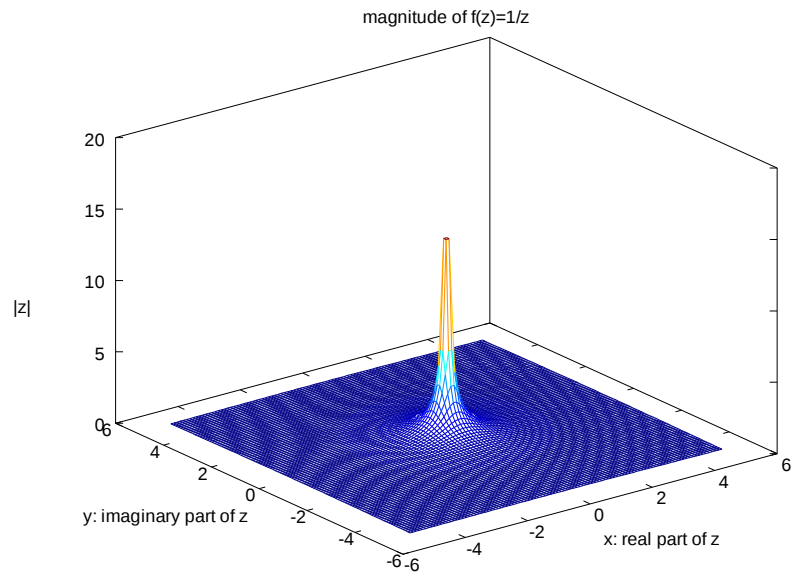
```
pause
```

```
mesh(xx, yy, arg(z))  
title("argument of f(z)=z");  
xlabel("x: real part of z");  
ylabel("y: imaginary part of z");  
zlabel("Arg(z)");  
print -demf z.arg.emf
```

$$f(z) = z^2$$



$f(z) = 1/z$



```
%-----
% Plot  $f(z) = 1/z$ 
% Licensing: This code is distributed under the GNU LGPL license.
% Modified: 2012.11.23
% Author: Young W. Lim
%-----
```

```
x = linspace(-5, +5, 100);
y = linspace(-5, +5, 100);
[xx yy] = meshgrid(x, y);
```

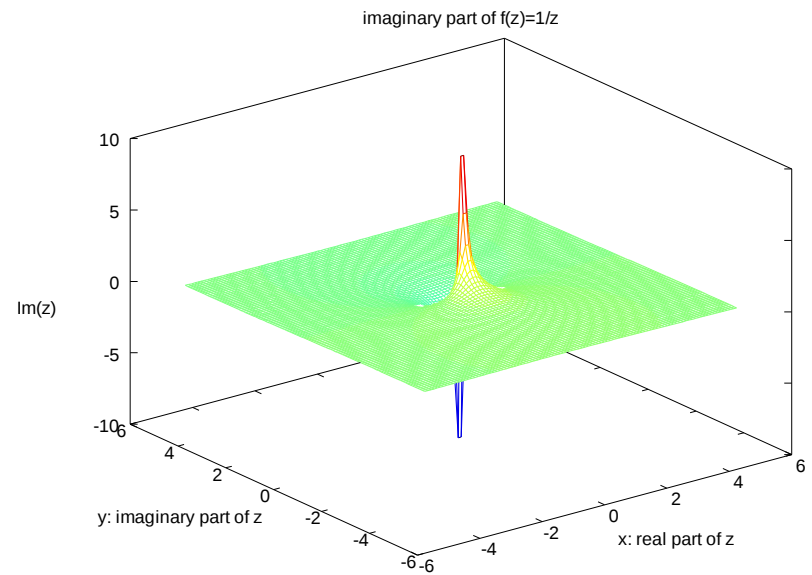
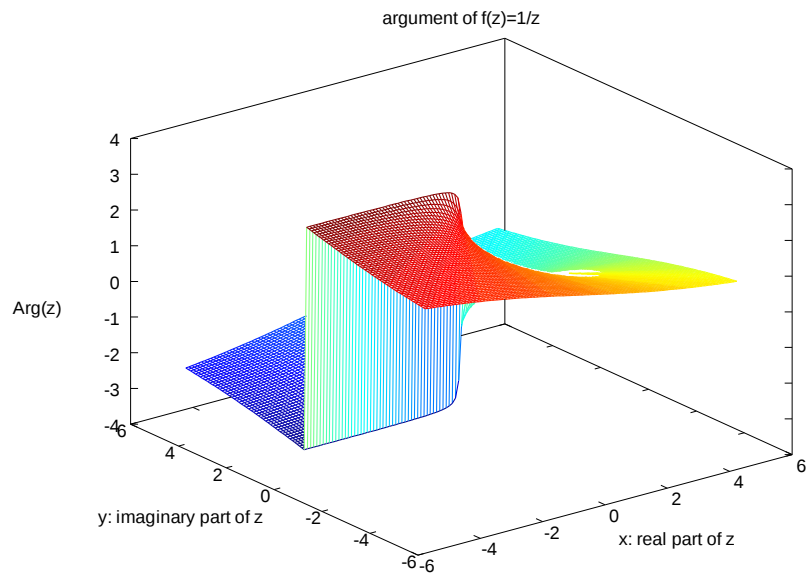
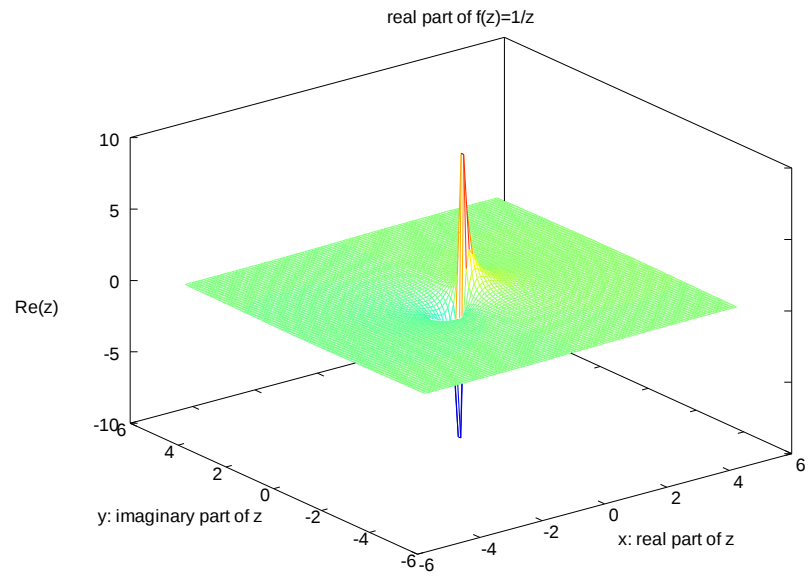
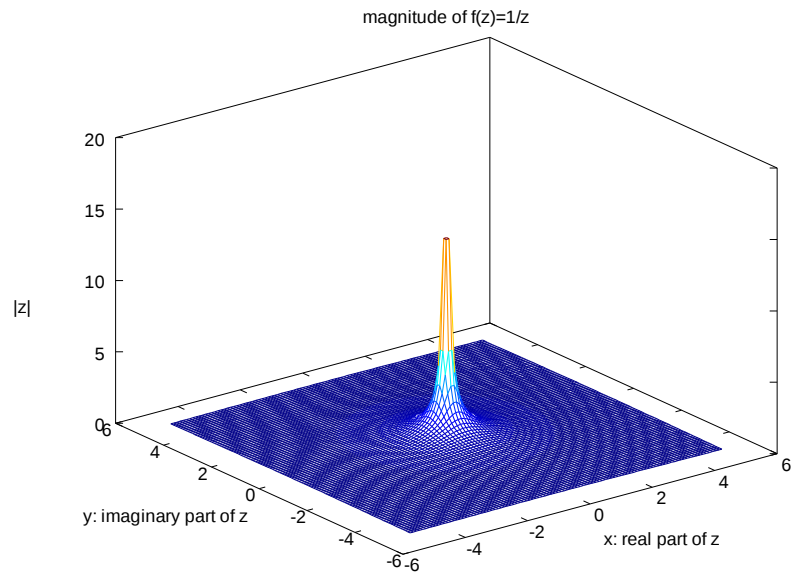
```
z1 = xx + i* yy;
z = 1 ./ z1;
```

```
mesh(xx, yy, abs(z))
title("magnitude of  $f(z)=1/z$ ");
xlabel("x: real part of z");
ylabel("y: imaginary part of z");
zlabel("|z|");
print -demf 1_z.mag.emf
```

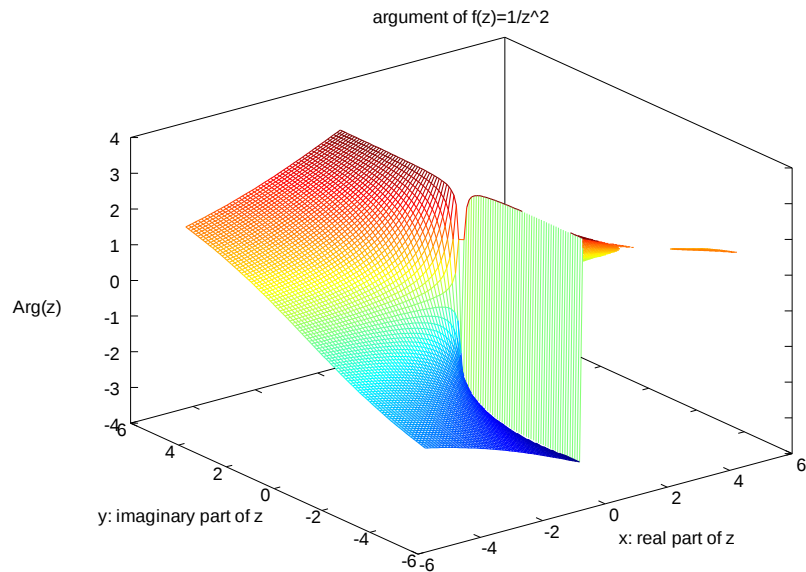
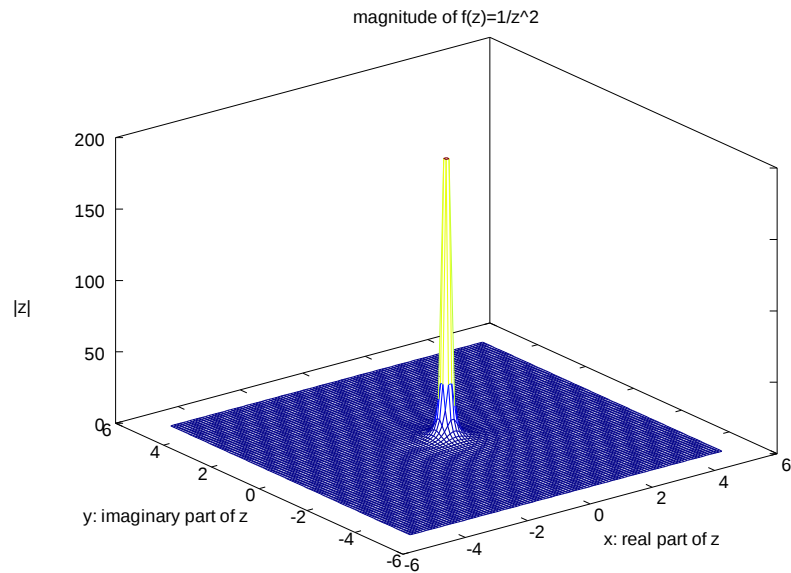
```
pause
```

```
mesh(xx, yy, arg(z))
title("argument of  $f(z)=1/z$ ");
xlabel("x: real part of z");
ylabel("y: imaginary part of z");
zlabel("Arg(z)");
print -demf 1_z.arg.emf
```

$$f(z) = 1/z$$



$$f(z) = 1/z^2$$



```
%-----
% Plot f(z) = 1/z^2
% Licensing: This code is distributed under the GNU LGPL license.
% Modified: 2012.11.23
% Author: Young W. Lim
%-----
```

```
x = linspace(-5, +5, 100);
y = linspace(-5, +5, 100);
[xx yy] = meshgrid(x, y);
```

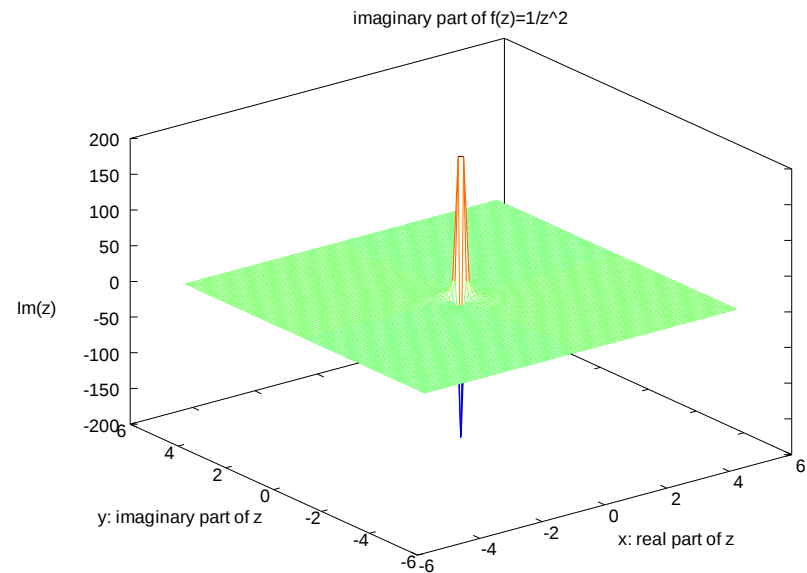
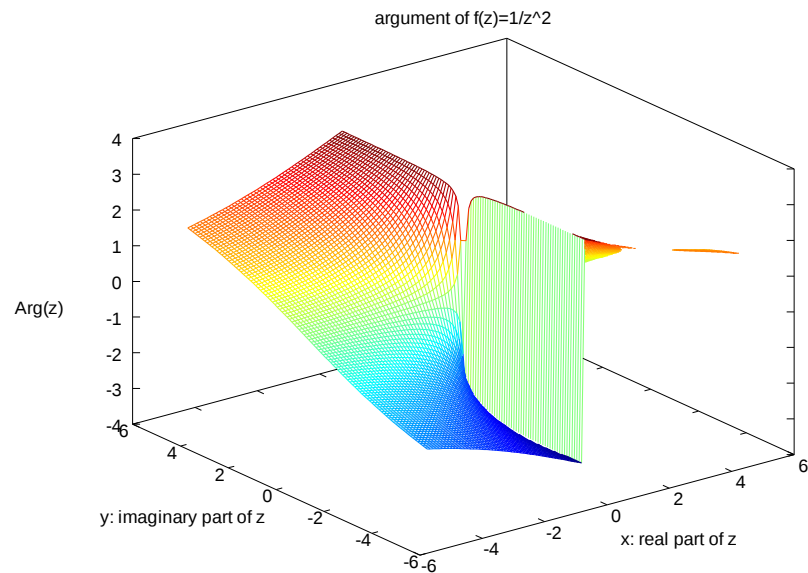
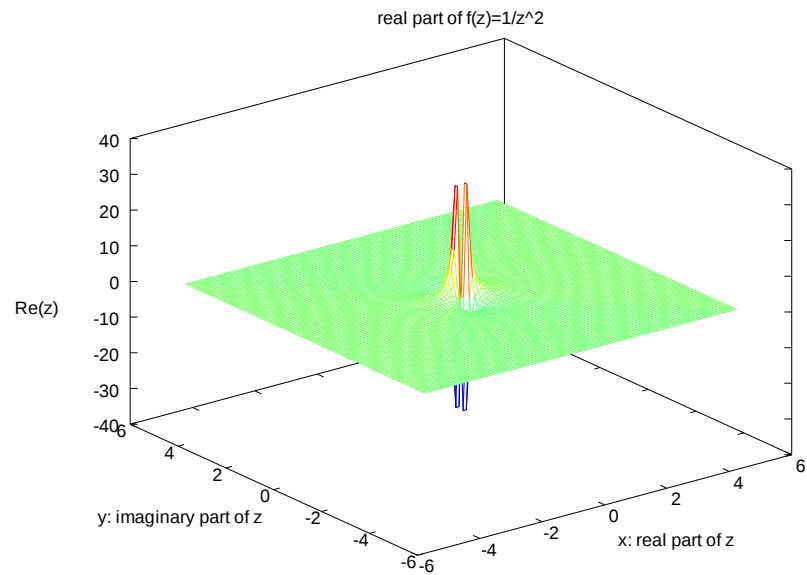
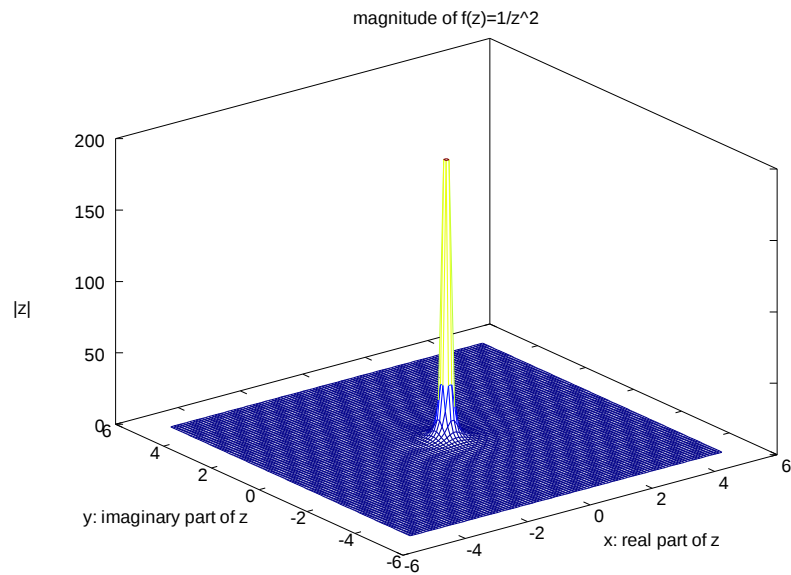
```
z1 = xx + i* yy;
z2 = z1 .* z1;
z = 1 ./ z2;
```

```
mesh(xx, yy, abs(z))
title("magnitude of f(z)=1/z^2");
xlabel("x: real part of z");
ylabel("y: imaginary part of z");
zlabel("|z|");
print -demf 1_z2.mag.emf
```

```
pause
```

```
mesh(xx, yy, arg(z))
title("argument of f(z)=1/z^2");
xlabel("x: real part of z");
ylabel("y: imaginary part of z");
zlabel("Arg(z)");
print -demf 1_z2.arg.emf
```

$$f(z) = 1/z^2$$



Right Hand Rule

References

- [1] <http://en.wikipedia.org/>
- [2] <http://planetmath.org/>
- [3] M.L. Boas, “Mathematical Methods in the Physical Sciences”
- [4] D.G. Zill, “Advanced Engineering Mathematics”