

ADSTAR Distributed Storage Manager  
for HP-UX\*\*



# Quick Start

*Version 2*

**Note!**

Before using this information and the product it supports, be sure to read the general information under Appendix F, "Notices" on page 69.

This book is also available in a softcopy form that can be viewed with the Adobe Acrobat reader licensed program.

**First Edition (March 1997)**

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## Before You Begin

ADSTAR Distributed Storage Manager (ADSM) is a client/server program that provides storage management services to customers in a multivendor computer environment. ADSM provides an automated, centrally scheduled, policy-managed backup, archive, and space-management facility for file servers and workstations. The term *workstation* will be used in this book to denote workstations, file servers, and PCs.

This publication helps you to get up and running with a usable, practical ADSM system. It explains how to:

- Install the server on HP-UX
- Define the communication network for server and clients
- Customize ADSM for your environment

---

## What You Should Know before Reading This Publication

Before using this publication, you should be familiar with:

- HP-UX operating system
- Devices that will be available to ADSM
- Workstation operating systems on which backup-archive clients reside
- Workstation operating system on which the administrative client resides
- Communication protocols required for the client/server environment

You also need to understand the storage management practices of your organization, such as how you are currently backing up your workstation files and how you are using disk and tape storage.

This section provides an overview of the tasks covered in this book. It also presents an overview of ADSM concepts that are useful in performing those tasks. The steps for each task are described in detail beginning with Chapter 1, "Installing ADSTAR Distributed Storage Manager" on page 1.

---

## Conventions Used in This Book

This section describes the conventions used in this book to make finding and understanding information easier.

## Types of Information

The following conventions help you to identify types of information.



Important tips or cautions

---



Detailed information that is useful, but not essential, in performing a task

---



Tips to help you avoid or correct problems

---

## Where Tasks Are Performed

The following conventions identify where to perform the associated tasks:



HP-UX command line



ADSM administrative client command line



ADSM administrative client graphical user interface



ADSM end user client command line



ADSM end user client graphical user interface

---

## How to Use This Book

This book takes you through the tasks for setting up a basic, practical ADSM system. The approach is to take advantage of most defaults supplied by the ADSM commands or graphical user interface.



## Installation and Setup Results

After you complete the tasks in Chapter 1, “Installing ADSTAR Distributed Storage Manager” on page 1, “Installing the ADSM Clients for HP-UX” on page 5, and Chapter 2, “Setting Up the Server” on page 15, your ADSM system will look like this:

**Standard Policy** Objects for a default storage policy are defined (all are named STANDARD). This policy specifies the following:

- When a backed up file is no longer associated with a backup copy group, it remains in server storage for 30 days.
- When an archived file is no longer associated with an archive copy group, it remains in server storage for 365 days.
- Client files are not space managed.
- For backup operations:
  - Files are backed up to the default disk storage pool, BACKUPPOOL.
  - An incremental backup is performed only if the file has changed since the last backup.
  - Files cannot be backed up while they are being modified.
  - Up to two backup versions of a file on the client’s system are retained in server storage. The most recent backup version is retained for as long as the original file is on the client file system. All other versions are retained for up to 30 days.
  - One backup version of a file that has been deleted from the client’s system is retained in server storage for 60 days.
- For archive operations:
  - Files are backed up to the default disk storage pool, ARCHIVEPOOL.
  - Files cannot be archived while they are being modified.
  - An archive copy is kept for up to 365 days.

### Database and Recovery Log

A 5MB database volume (db.dsm) and a 9MB recovery log volume (log.dsm)

### Disk Storage Pools

Three disk storage pools and two storage pool volumes:

| Storage Pool Name | Volume Name and Size |
|-------------------|----------------------|
| BACKUPPOOL        | sbkup00.dsm (10MB)   |
| ARCHIVEPOOL       | sarch00.dsm (5MB)    |
| SPACEMGPOOL       | none                 |

## Clients

Installed and registered administrative and backup-archive clients.

The ADSM installation includes one HP-UX administrative client and one HP-UX backup-archive client with the following defaults:

### Administrative Client

**Name**     *admin*  
**Password** *admin*

### Backup-Archive Client

**Name**     *client*  
**Password** *client*

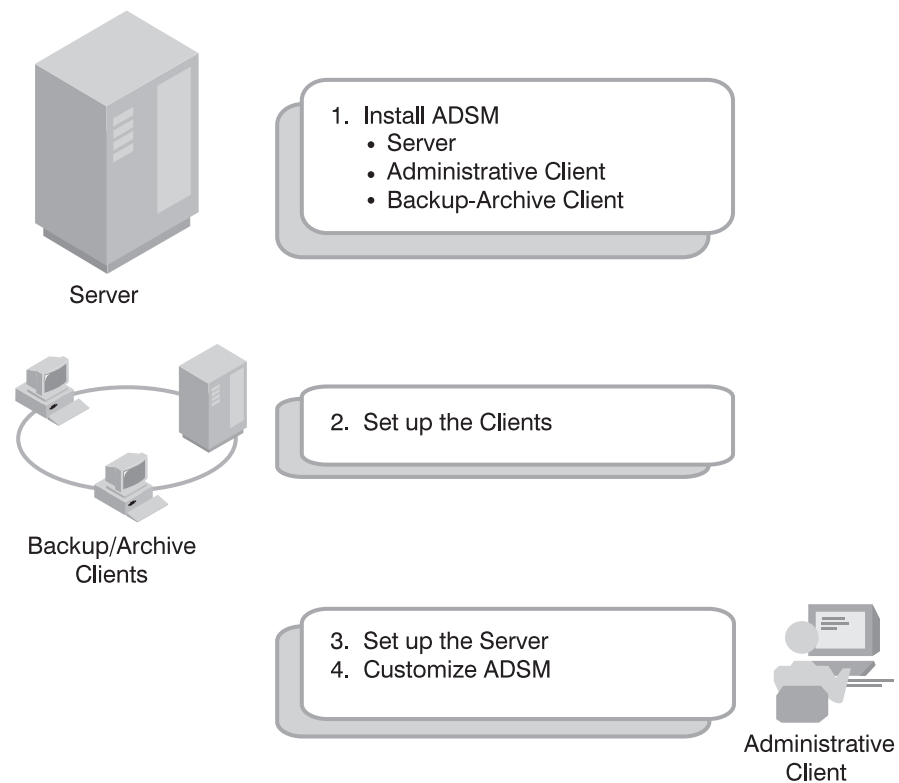
Chapter 3, “Customizing Your ADSM System” on page 23 describes how to do following:

- Add manual tape devices and automatic tape libraries
- Add storage pools for tape volumes
- Arrange disk and tape storage pools in a hierarchy so that client data migrates from disk to tape based on criteria that you specify
- Create a new storage policy to meet the needs of a specific group of users in your installation
- Create an include/exclude list template that clients can use to exclude specified data from policy operations
- Define schedules to automate client operations such as backup and archive
- Define schedules to automate commands issued from the administrative client

---

## Basic Tasks

The following figure presents an overview of the tasks of installing, setting up, and customizing ADSM.



The following list names each task and points to the details of the procedures:

- 1** Installing ADSM, which includes: installing the server, the HP-UX administrative client, and the HP-UX backup-archive client (page 1)  
Information on installing additional clients is in *ADSM Installing the Clients*
- 2** Setting up the HP-UX clients (page 5)
- 3** Setting up the server (page 15)
  - a** Starting the server (page 15)
  - b** Starting an administrative client session (page 15)

- c** Stopping the server (page 17)
- d** Stopping an administrative client session (page 17)
- e** Creating additional database and recovery log volumes (page 18)
- f** Creating additional disk storage pool volumes (page 19)
- g** Registering ADSM licenses (page 20)
- h** Assigning administrators (page 21)
- i** Registering client nodes (page 22)

#### **4** Customizing ADSM (page 23)

- a** Using tape devices with ADSM (page 23)
- b** Verifying the tape device environment (page 36)
- c** Creating a new policy (page 37)
- d** Automating Client Operations (page 42)
- e** Automating Administrative Commands (page 45)

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## **Advanced Tasks**

To take greater advantage of the power of ADSM, you may want to perform other tasks described in the *ADSM Administrator's Guide*, including the following:

### **Server and storage pool protection**

You can:

- Mirror your database and recovery log
- Back up your database and storage pools
- Recover lost or damaged database and storage pool data

### **Drives and libraries**

You can:

- Add automated libraries to ADSM
- Support ADSM with your media management system

### **Storage Pools and Volumes**

You can:

- Enhance your storage pool definitions
- Move files from one volume to another

### **Storage Policies**

You can enhance your storage policy definitions to:

- Customize policies for groups of clients
- Provide clients on some platforms with space management services
- Provide additional functions to backup and archive services

### **Automation of Client Operations and Administrative commands**

You can:

- Enhance your schedule definitions
- Optimize the timing of scheduled operations

### **Security**

You can:

- Let clients access ADSM without requiring passwords
- Modify the password expiration interval
- Assign levels of administrator authority

### **Server Operations**

You can monitor and control:

- Server processes
- Client sessions
- ADSM activity log
- ADSM accounting records

### **Server Data**

You can copy all or part of the server data to removable media and transfer it to a second server.

---

## **Before You Continue**

Here are some questions that you should answer before you start to install and customize your ADSM system:

- Which workstations in my network will require ADSM services and what communications method will they use to attach to the server?
- Who will I need to administer ADSM?
- What devices do I want to include in my ADSM system?
  - What are the device types of each?
  - What are the capacities of the device media?
  - Which devices are in automated libraries and which require operator intervention?
- What are the backup, archive, and space management needs of the ADSM users? Are there groups that have different needs? Within groups, should some files be managed differently? For example:
  - How often should client files be backed up?
  - How many versions of client files should be retained?

- How long should those versions be retained?
  - What types of data require quick access and what types do not?
- Which client operations do I want to automate and when should they be scheduled?
- Which administrative commands do I want to automate and when should they be scheduled?

---

## ADSM Concepts

The rest of this section describes some basic ADSM concepts that can help you in your installation and customization. If you are already familiar with ADSM, you can go directly to Chapter 1, “Installing ADSTAR Distributed Storage Manager” on page 1.

## How ADSM Can Change the Way You Work

This book introduces you to a different way of managing your server storage. ADSTAR Distributed Storage Manager (ADSM) provides centrally administered services based on a set of defined policies. Many services can be automated and scheduled to make the best use of your data processing resources.

After you tailor your ADSM system to the needs of your installation, it will run with a minimum of intervention from you. Your initial effort will be to define to ADSM the devices and media it has access to, the clients it will supply services to, the policies that will govern those services, and schedules for automating your operations.

The benefits of this effort include increasing your productivity, eliminating error-prone, repetitive tasks, and providing a flexible, consistent set of policies to govern many types of data owned by a wide variety of user groups.

This section introduces you to some ADSM concepts that will help you perform the tasks described in the rest of the book. It also includes an overview of those tasks and the more advanced tasks described in the *ADSM Administrator's Guide*. Finally, this section provides some questions to consider when you are planning the installation and customization of ADSM.

## System-Managed Storage

ADSTAR Distributed Storage Manager (ADSM) includes the following components:

### Server

Provides ADSM services to client workstations. The server maintains a database and recovery log for ADSM resources, users, and user data.

### Server Storage

Consists of storage pools of random and sequential access media. The storage pools contain files that are backed up, archived, and migrated from client nodes.

### Server Utilities

Provides an interface to help configure the ADSM server.

**Administrative client**

Provides an interface for controlling the ADSM server.

**Backup-archive client**

Provides backup-restore and archive-retrieve services to workstations and file servers.

**Hierarchical storage management (HSM) client**

Provides space management services for workstations on some platforms.

**Server Storage Migration**

One goal of system-managed storage is to ensure the most efficient use of your storage resources. You can structure server storage into a hierarchy. You can then define criteria by which data is migrated from faster, more expensive storage pools (disk, for example) to slower, less expensive storage pools (tape, for example).

**ADSM Policy**

ADSM policy governs storage management, including:

**Backup**

Copying files from client workstations to server storage to ensure against loss of data. Copies of multiple versions of a file can be stored.

**Archiving**

Copying files from client workstations to server storage for long-term storage.

**Space Management**

Freeing client storage space by copying a file from client workstations to server storage. The original file is replaced with a much smaller file that points to the location of the original in server storage. This is also called **migration**.

Policy is defined by administrators in policy objects: policy domains, policy sets, management classes, and backup and archive copy groups.

Figure 1 on page xvi shows an overview of the ADSM process for storing client data.

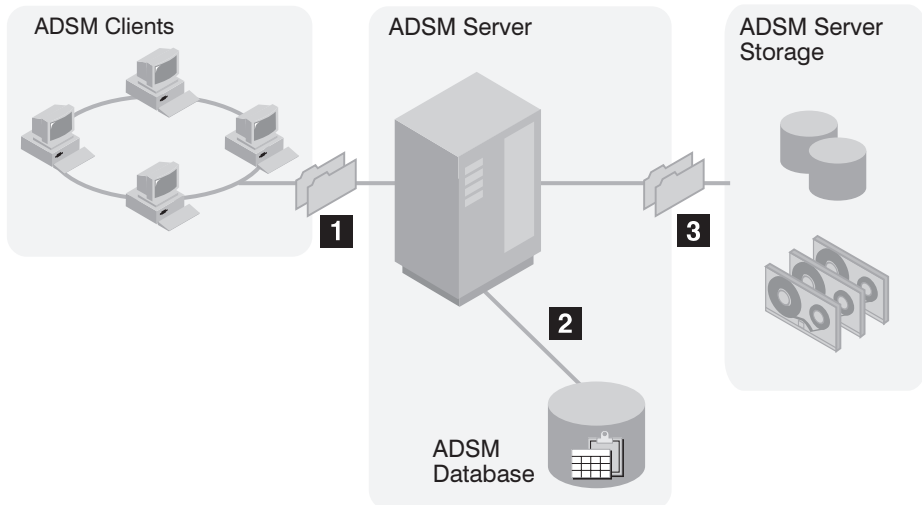


Figure 1. Overview of How ADSM Stores Client Data

When clients back up, archive, or migrate files, ADSM:

**1 Determines where to store the file**

ADSM checks the management class bound to the file to determine the destination of the file, that is, where the file should be stored. A destination might be a group of disk or tape volumes. These groups of volumes are called storage pools. Copy groups, which are within management classes, specify destinations for backed up and archived files. Management classes specify destinations for space-managed files.

**2 Stores information about the file in the ADSM database**

ADSM saves information in the database about each file in server storage. For example, ADSM saves the name and location of the file.

**3 Stores the file in ADSM server storage**

ADSM stores the client files in disk or tape storage pools.

Figure 2 on page xvii shows the interaction between ADSM policy objects and ADSM backup, archive, and space management services.



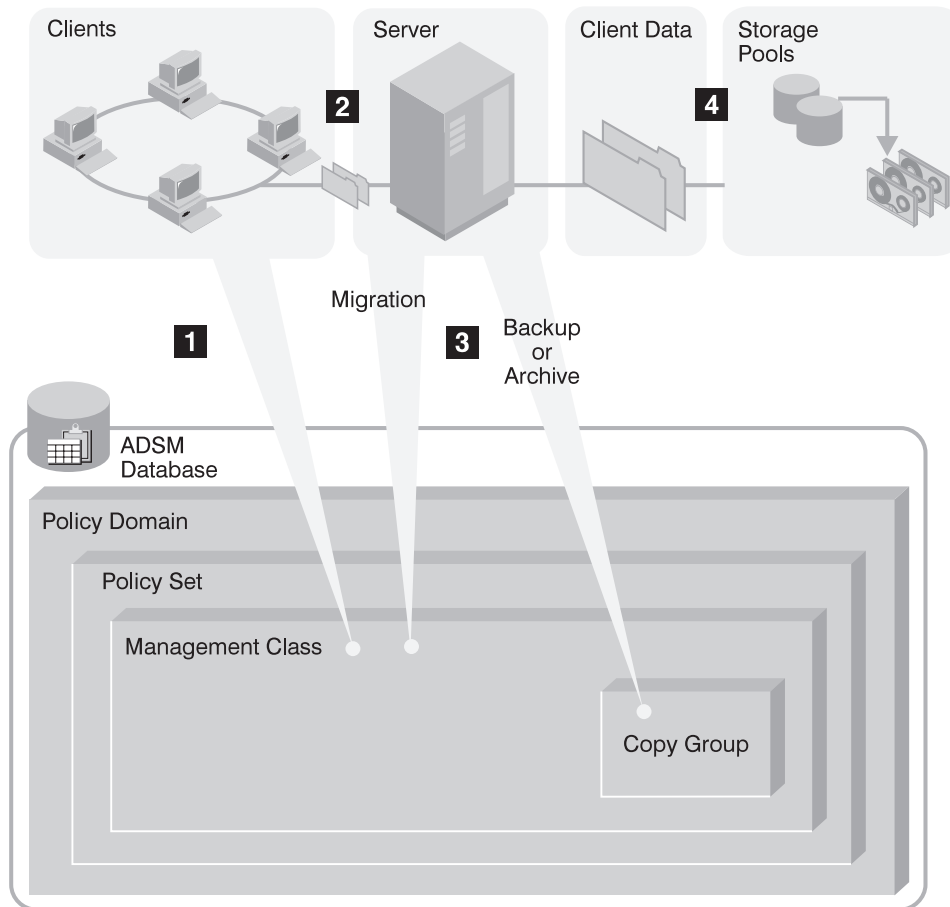


Figure 2. How ADSM Controls Backup, Archive, and Space Management

- 1** An ADSM client backs up, archives, or migrates a file. The file is bound to either the default management class or a management class specified in the client's include-exclude list.
- 2** If, according to the management class, the file is eligible for backup, archive, or space management, the client sends the file and file information to the server.
- 3** The server checks the management class or copy group to determine where in server storage to store the file initially.
- 4** The server stores the file in the appropriate storage pool and information about the file in the database.

When files in server storage are migrated from one pool to another, the server updates the file information in the database.

## Expiration

Files remain in server storage until they expire and expiration processing occurs. A file expires based on criteria set in ADSM policy. For example, backup policy may specify that up to two backup versions of a file can be kept in server storage. If a third backup version of a file is created, the oldest version in server storage expires. Backup policy may also specify that if a file is deleted from a client file system, it expires after 60 days.

During expiration processing, ADSM deletes from the database those files that have expired.

## Storage Devices and Media

ADSM represents physical storage devices and media with the following administrator-defined storage objects:

- Device class
- Library
- Drive
- Storage pool
- Storage volume

### Device Class

Each device is associated with a device class that specifies the device type and how the device manages its media. ADSM has a predefined device class (DISK) for random access devices. Administrators can also define device classes for sequential access devices, such as 8mm tape drives. If the sequential device is a tape drive, the device class is associated with a library and a drive.

### Library

An ADSM library is an administrator-defined collection of one or more drives (and possibly robotic devices) that share similar media mounting requirements.

### Drive

Each drive mechanism within a tape device is represented by an ADSM drive. For devices with multiple drives, including automated libraries, each drive is separately defined to ADSM.

### Storage Pools

A storage pool is a named collection of storage volumes that are associated with one device class. Each storage pool represents a collection of volumes sharing the same media type. For example, an 8mm tape storage pool contains only 8mm tape volumes.

### Storage Pool Volumes

A storage pool volume is associated with a specific storage pool and represents a unit of space available for ADSM client data.

Figure 3 on page xx summarizes the relationships among the physical device environment, ADSM storage objects, and ADSM clients. The numbers below correspond to the numbers in the figure.

- 1** When clients are registered, they are associated with a policy domain. Within the policy domain are the other ADSM policy objects.
- 2**, **3**  
When a file is backed up, archived, or migrated from a client, it is bound to a management class. A management class and the backup and archive copy groups within it specify where files are stored and how they are managed when they are backed up, archived, or migrated from a client (space-managed files).
- 4**, **5**  
Storage pools are the destinations for backed up, archived, or space-managed files. Copy groups specify storage pools for backed up or archived files. Management classes specify storage pools for space-managed files.  
  
Storage pools are mapped to device classes, which represent devices. The storage pool contains volumes as indicated in the device type associated with the device class. For example, a storage pool that is mapped to a device class with a device type of GENERICTAPE contains only generictape tapes.  
  
All devices require a device class that specifies a device type. Tape devices also require a library and drive for management of media, including the mounting of that media.
- 6** Files that are initially stored on disk storage pools can migrate to tape storage pools if the pools are set up in a storage hierarchy.

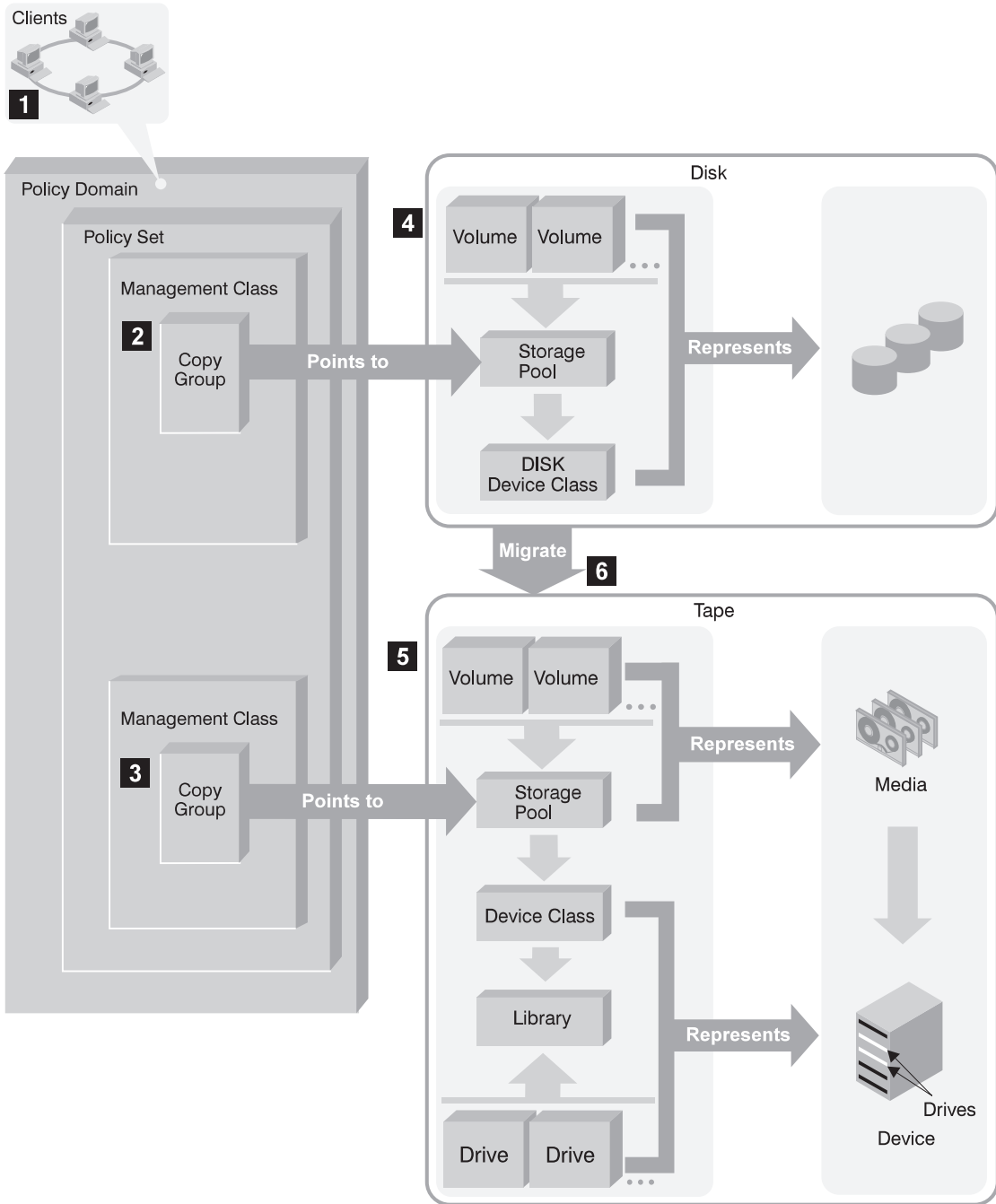


Figure 3. Putting it All Together

## **Automating Client Operations**

You can automate client operations, such as backup and archive. Figure 4 on page xxii shows the ADSM objects that may be involved in automated client operations. They are:

### **Include-exclude criteria on each ADSM client**

Determines which files are backed up, archived, or space-managed, and binds files to management classes

### **Management class**

Determines where client files are stored and how they are managed

### **Schedule**

Determines when client operations such as backup occur

### **Association defined between client and schedule**

Determines which schedules are run for a client

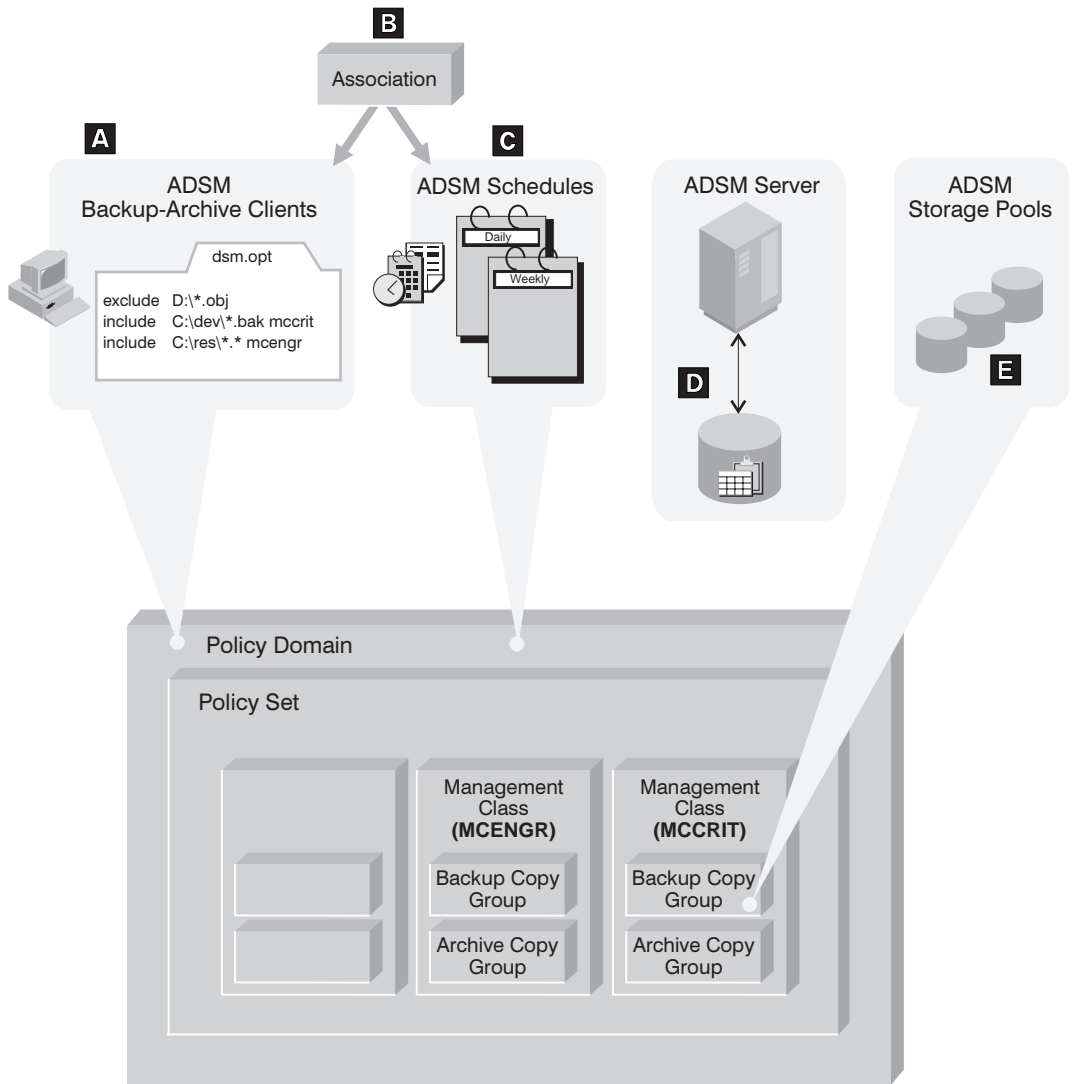


Figure 4. Automating Client Operations

The client can specify a management class for a file or set of files, or can use the default management class for the policy domain. The client specifies a management class by using an INCLUDE option in the client's include-exclude list or file. (See **A** in Figure 4.)

The management class contains information that determines how ADSM handles files that clients backup, archive, or migrate. For example, the management class contains the backup copy group and the archive copy group. Each copy group points to a *destination*, a storage pool where files are stored when they are backed up or archived. (See **E** in Figure 4.)

Clients are assigned to a policy domain when they are registered. Schedules that can automate client operations are also associated with a policy domain. (See **C** in Figure 4.) To automate client operations, you define schedules for a domain. Then you define associations between schedules and clients in the same domain. (See **B** in Figure 4 on page xxii.)

For a schedule to work on a particular client, the client machine must be turned on and must be running the client scheduler.

The scheduled client operations are called *events*, and information about events are stored in the ADSM database. (See **D** in Figure 4 on page xxii.) For example, you can query the server to determine which scheduled events completed successfully and which failed.





---

## Chapter 1. Installing ADSTAR Distributed Storage Manager

The ADSM installation program includes the server, the utilities, the online books, administrative client, and the backup-archive clients. This section gives you installation instructions for these components.

When you install the administrative client and the backup-archive client, they are registered with the server as shown:

- Administrative client  
**ID name** admin  
**Password** admin
- Backup-archive client  
**ID name** client  
**Password** client

The installation directory for the ADSM Version 2 server is **/opt/adsmserve/bin**.

The installation directory for the ADSM Version 2 clients is **/usr/adsm**.

---

### Before You Install ADSM Version 2



- Ensure that you have an appropriately configured HP Series 9000 or later machine with at least 80MB of free disk storage and 16MB of memory.
- Ensure that you are running HP-UX 10.10 or 10.20 on your machine.
- Ensure that your HP system has TCP/IP installed and activated (TCP/IP is the default).
- Ensure that the existing ADSM server is halted.
- Ensure that you have X Windows and Motif 1.2, X11 Release 5 or later to run the graphical user interface (GUI).
- Ensure that you have a CD-ROM device available for installation.

---

### Migrating from ADSM Version 1 to ADSM Version 2


**Note:** Use the Import/Export Facility with the **devclass** option specified common to both the source (Version 1) and target (Version 2) servers to migrate from ADSM Version 1 to ADSM Version 2.

The procedure in this section steps you through the basic sequence. Detailed information is provided in the chapter titled "Exporting and Importing Data" in the *ADSM Administrator's Guide*.


To prevent loss of data from your system when you are migrating from Version 1 to Version 2, follow this procedure:

**Execute these steps from ADSM Version 1 server:**

- 1 Determine how much space is required to export server definitions and backup and archive copies to sequential media by entering this command:

```
 export server filedata=all preview=yes
```

- 2 Estimate the number of volumes required to store exported data by dividing the number of bytes to be moved by the estimated capacity of a volume.
- 3 Label the volumes with information that identifies the order to mount during the import process. For example, label tapes as DSM001, DSM002, DSM003, and so on. Record the date and time for each labeled tape.
- 4 Export the server control information with the EXPORT SERVER command. You can also export file data information with this command. For example, to export server definitions and file data to three defined 8MM tapes, issue this command:

```
 export server devclass=8mm -  
volumenames=dsm001,dsm002,dsm003 filedata=all
```

Store the output volumes in a safe location. You will need these volumes when you import the data to the target (Version 2) server.

- 5 Stop the server using the HALT command if it is currently running.

```
 halt
```

**Execute these steps from ADSM Version 2 server:**

- 6 Install the Version 2 server software. See “Installing the ADSM Server” on page 3.

**Note:** Because each server operating system requires different naming conventions for volumes used by storage pools, ADSM does not export data storage definitions. Therefore, you must define initial storage pools and volumes on the target (Version 2) server. See step 14 on page 5 in the Version 2 installation procedure.



The server disk file (dsmserv.dsk) identifies the set of recovery log and database volumes that will be used by the server.

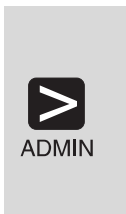
---

**7** Start the server.



```
./dsmserv
```

**8** Preview information for the IMPORT SERVER command. For example, enter:



```
import server devclass=8mm preview=yes -  
volumenames=dsm001,dsm002,dsm003
```

**Note:** See **Note** about the DEVCLASS option at the start of “Migrating from ADSM Version 1 to ADSM Version 2” on page 1.

**9** Import your source (Version 1) server to the target (Version 2) server.

The example shown here specifies to not replace any existing server control information and specifies the three 8MM tapes that were identified in the preview operation.



```
import server filedata=all replacedefs=no devclass=8mm -  
volumenames=dsm001,dsm002,dsm003
```

---

## Installing the ADSM Server

Use this procedure to install the ADSM server on HP-UX.

- 1** Log in as the root user.
- 2** Load the CD-ROM into a CD-ROM drive.
- 3** Enter the following command:



```
swinstall
```

- 4** At the Specify the Source screen, select or type the path name of the ADSM source location. For example:  
/cdrom
- 5** Read the **README** file.
- 6** From the options pull-down menu, view the option descriptions and select your desired options if other than default settings.
- 7** At the Software Selection Screen, select the ADSM product or products you require.  
For the ADSM HP-UX server, double-click on **ADSM**, then **SERVER**, then select **BASE**.  
**Note:** You can also select the ADSM UTILITIES and ADSM BOOKS at this screen.
- 8** From the Actions pull-down menu, select **Mark for Install**.
- 9** From the Actions pull-down menu, select **Install**.
- 10** Click on **OK**.  
The installation process automatically initializes the ADSM server and creates a 5MB database and a 9MB recovery log. The process issues a variety of messages indicating its progress.
- 11** Click on **Logfile** to view the log for messages.
- 12** When the installation has completed successfully, press the **eject** button on the CD-ROM drive.  
**Note:** The server files are installed in the **/opt/admserv/bin** directory.
- 13** Change to the **/opt/admserv/bin** directory and create the server options file from the sample options file.



If this is a reinstall, *do not* recopy the dsmserv.opt.smp sample file to the dsmserv.opt options file, or you will overwrite any modified options in your existing copy of dsmserv.opt.

---



```
cd /opt/admserv/bin  
cp dsmserv.opt.smp dsmserv.opt
```

- 14** Allocate space for storage pool volumes. For example, to format a 10MB backup storage pool volume called sbkup00.dsm and a 5MB archive storage pool volume called sarch00.dsm, enter:



```
./dsmfmt sbkup00.dsm 10 sarch00.dsm 5
```

See the *ADSM Administrator's Reference* for instructions on installing additional ADSM servers on a HP-UX system with the DSMSERV INSTALL command.

---

## Installing the ADSM Clients for HP-UX

Refer to *Installing the Clients* for installing the administrative and backup-archive clients on other platforms. The clients for other platforms can be installed directly from the CD to the desired client platform. If no CD-ROM drive is available to the client platform, the files can be copied to a file server and distributed.



Motif 1.2, X11 Release 5 is required to run the administrative client graphical user interface (GUI).

---

Use this procedure to install the ADSM administrative client and backup-archive client.

- 1** Log in as the root user.
- 2** Load the CD-ROM into a CD-ROM drive.
- 3** Enter the following command:



```
swinstall
```

- 4** At the Specify the Source screen, select or type the path name of the ADSM source location. For example:  

```
/cdrom/client/hp10/English/swinst/hp10.img
```

**5** Read the **README** file.

**6** From the options pull-down menu, view the option descriptions and select your desired options if other than default settings.

**7** At the Software Selection Screen, select **IBMADSM**.

**Note:** Select the clients you require at this screen. The HP-UX administrative and backup-archive clients install directly. The choices include:

- IBMADSM-ADMIN
- IBMADSM-API
- IBMADSM-CLIENT

Clients other the HP-UX backup-archive and administrative clients are installed on their respective platforms from the installation CD-ROM. If no CD-ROM drive is available to the client platform, the files can be copied to a file server and distributed. Refer to *Installing the Clients* for information on these installations.

**8** From the Actions pull-down menu, select **Mark for Install**.

**9** From the Actions pull-down menu, select **Install**.

**10** Click on **OK**.

**11** Click on **Logfile** to view the log for messages.

**12** When the installation has completed successfully, press the **eject** button on the CD-ROM drive.

**Note:** The client files are installed in the **/usr/adsm** directory.

**13** The system tells you to set up a System Configuration File before running ADSM.

To do this, change to the **/usr/adsm** directory and create the client system options file from the sample options file.



```
cp dsm.sys.smp dsm.sys
```

- 14** Update the client system options file to identify the server and the TCP/IP communication method.



Edit the `dsm.sys` client options file to change the `SERVERNAME` and `TCPSERVERADDRESS` options to read as follows:

```
SErvername ADSM
COMMmethod TCPip
TCPServeraddress tcp_address
TCPPort 1500
```

During your edit,

- Delete the asterisk (\*) in front of each of the above options.
- Replace `tcp_address` with the actual IP address or IP name of your ADSM server.

The options file is neither case-sensitive nor white space-sensitive.

Save the changes made to the client system options file.

- 15** From the `/usr/adsm` directory, create the client user options file from the sample options file.



```
cp dsm.opt.smp dsm.opt
```

- 16** Update client user options file to identify the server and the client node.



Edit the `dsm.opt` client options file to change the `SERVERNAME` and add the `NODENAME` option to read as follows:

```
SErvername ADSM
NODename your_node_name
```

During your edit,

- Delete the asterisk (\*) in front of each of the above options.
- Replace `your_node_name` with the backup-archive client's node name.

The options file is neither case-sensitive nor white space-sensitive.

Save the changes made to the client user options file.

The installation is complete. You are now ready to verify the installation and begin performing backup-archive client tasks.

The installation program:

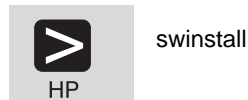
- Installed the necessary files for server operation.
- Registered one client node named CLIENT with a password of CLIENT.
- Registered one administrative node named ADMIN with a password of ADMIN.
- Created and defined a 10MB backup storage pool volume called sbkup00.dsm and created a 5MB archive storage pool volume called sarch00,dsm.
- Created a 9MB recovery log called LOG.DSM.
- Created a 5MB database called DB.DSM.
- Created a dsmserv.dsk file that contains database and recovery log information in your **/opt/adsmserve** directory.

---

## Installing the ADSM Utilities

Use this procedure to install the ADSM Utilities on HP-UX. You may have already selected the utilities at step 7 on page 4.

- 1** Log in as the root user.
- 2** Load the CD-ROM into a CD-ROM drive.
- 3** Enter the following command:



- 4** At the Specify the Source screen, select or type the path name of the ADSM source location. For example:  
`/cdrom`
- 5** Read the **README** file.
- 6** From the options pull-down menu, view the option descriptions and select your desired options if other than default settings.
- 7** At the Software Selection Screen, select the ADSM product or products you require.  
For the ADSM Utilities, double-click on **ADSM**, then **SERVER**, then select **UTILITIES**.
- 8** From the Actions pull-down menu, select **Mark for Install**.



- 9** From the Actions pull-down menu, select **Install**.
- 10** Click on **OK**.
- 11** Click on **Logfile** to view the log for messages.
- 12** When the installation has completed successfully, press the **eject** button on the CD-ROM drive.

**Note:** The ADSM Utilities are installed in the `/opt/adsmservezadsm` directory.

The ADSM Utilities access configuration and administration utilities for the ADSM administrator.

Start the ADSM Utilities by typing:



---

## Installing the ADSM Documentation

Use this procedure to install the ADSM documentation on HP-UX. You may have already selected the online books at step 7 on page 4.

- 1** Log in as the root user.
- 2** Load the CD-ROM into a CD-ROM drive.
- 3** Enter the following command:



- 4** At the Specify the Source screen, select or type the path name of the ADSM source location. For example:  
`/cdrom`
- 5** Read the **README** file.
- 6** From the options pull-down menu, view the option descriptions and select your desired options if other than default settings.

**7** At the Software Selection Screen, select the ADSM product or products you require.

For the ADSM Utilities, double-click on **ADSM**, then **SERVER**, then select **BOOKS**.

**8** From the Actions pull-down menu, select **Mark for Install**.

**9** From the Actions pull-down menu, select **Install**.

**10** Click on **OK**.

**11** Click on **Logfile** to view the log for messages.

**12** When the installation has completed successfully, press the **eject** button on the CD-ROM drive.

**Note:** The ADSM books are installed in the **/opt/adsmservezadsm** directory.

These ADSM Version 2 books are installed in PDF format on your system.

*Table 1. Book Titles and File Names*

| <b>Book Titles</b>                                | <b>File Name</b> |
|---|------------------|
| Administrator's Guide                             | a31eah00.pdf     |
| Administrator's Reference                         | a31erh00.pdf     |
| Quick Start                                       | a31eih00.pdf     |
| Messages  | a31emc06.pdf     |
| AFS/DFS Backup Clients                            | ansafs00.pdf     |
| Installing the Clients                            | a31eci03.pdf     |
| Trace Facility Guide                              | a31ect01.pdf     |
| Using the Apple Macintosh Backup-Archive Client   | a31ec101.pdf     |
| Using the Application Programming Interface       | a31eca01.pdf     |
| Using the DOS Backup-Archive Client               | a31ec201.pdf     |
| Using the Lotus Notes Backup Agent                | a31ec101.pdf     |
| Using the Microsoft Windows Backup-Archive Client | a31ec601.pdf     |
| Using the Novell Netware Backup-Archive Client    | a31ec302.pdf     |
| Using the UNIX Backup-Archive Client              | a31ec501.pdf     |
| Using the UNIX HSM Clients                        | a31ech01.pdf     |

---

## Installing Adobe Acrobat to View Online Books

You must install Adobe Acrobat from the CD-ROM to view the ADSM publications. The ADSM online publications are in PDF format.

*ADSM V2: Installing the Clients* and *ADSM V2: Quick Start* are shipped hard copy with your product. See Table 1 on page 10 for a list of online books.

The Adobe Acrobat files are located in the **/cdrom/acrobat** directory.

To install Adobe Acrobat, follow this procedure:

- 1 Change to the `/cdrom/acrobat` directory.



```
cd /cdrom/acrobat
```

- 2 Run the `INSTALL` script.



```
./INSTALL
```

- 3 Follow the instructions as they appear on your screen.

You can also view the books by selecting **View Books** from the **Help** screen.

---

## Verifying Your Installation

- 1 Start the ADSM server session by entering from the `/opt/adsmserve/bin` directory:



```
./dsmserv
```

The server must be activated and running to run the administrative and backup-archive clients.

If you installed the client component, you can now verify the installation by doing the following:

- 2** Start the administrative client command line session by entering from the **/usr/adsm** directory:



The default passwords for the administrative client created at installation are:

**Name**        *admin*  
**Password**   *admin*

You can issue query commands at this time. For query command information, enter:



To exit the administrative client command line session, enter:



- 3** Start the backup-archive client command line or GUI.

- a** Start the **backup-archive client GUI** with one of these methods:

- Double-click on the backup-archive GUI icon:



- Issue the following command:



When you start the backup-archive client, you must enter a node name and password. The defaults for the backup-archive client created at ADSM installation are:

**Name**            *client*  
**Password**        *client*

- 4** Back up several files. For example, to back up all the files in the **/dev/cd0** directory that begin with **proj**, do the following:



```
dsmc selective /dev/cd0/proj*.*
```



1. Double-click on the backup-archive GUI icon
2. Select the entry or entries in **File Systems for Backup-Archive** list that contain the files you want to back up.



---

Do not select files to back up that exceed your server capacity. A 10MB backup storage pool and an 5MB archive storage pool were allocated at installation.

---

- 5** Click on **Backup**.
- 6** You will receive a message indicating if the backup has completed successfully.

---

## Removing ADSM from Your System

This section offers instructions for removing ADSM server and clients.

### Removing ADSM for HP-UX Server

Enter the following command if you need to remove the ADSM Version 2 Server, Utilities, and Online Books from your system:



```
swremove ADSM.SERVER
```

A series of informational messages are displayed that indicate the system is obtaining file information, removing selected files, and finally confirming that removal is complete.



Your database and recovery log files contain information pertaining to backup-archive clients. The database and recovery log are not deleted when you issue the **swremove** command.

Use caution if you decide to reinstall the server with the DSMSEV INSTALL command in the same directory. The DSMSEV INSTALL command will destroy any data that previously resided in your database, recovery log, and storage pool volumes.

---

## Removing ADSM for HP-UX Clients

Enter the following command if you need to remove the ADSM Version 2 clients from your system:



```
swremove IBMADSM
```

A series of informational messages are displayed that indicate the system is obtaining file information, removing selected files, and finally confirming that removal is complete.

---

## Chapter 2. Setting Up the Server

This section describes how to set up and start your server.

Here are some ADSM terms in this chapter:

|                     |  |
|---------------------|--|
| <b>archive</b>      | To copy a file to a storage pool for long-term storage.  |
| <b>client node</b>  | A file server or workstation on which the backup-archive client program has been installed, which has been registered to the server. |
| <b>storage pool</b> | A named set of volumes for storing client data.  |

---

### Starting the Server

The ADSM server must be running before any client can connect. There are several ways to start the server:

- Issue the following command from the **/opt/adsmserve/bin** directory:

 `./dmserv`

- From the ADSM GUI, double-click on the **ADSM Server** icon.

You can now issue commands from the server console, or you can work from the HP-UX administrative client GUI or command line.

---

### Starting the HP-UX Administrative Client

This section describes how to start the HP-UX administrative client. For information on starting all other clients, see the *ADSM Installing the Clients*.

When you start the administrative client, you must enter an administrator name and password. The defaults for the administrator client created at ADSM installation are:

|                 |              |
|-----------------|--------------|
| <b>Name</b>     | <i>admin</i> |
| <b>Password</b> | <i>admin</i> |

To change these values see “Changing the Administrative Client Password” on page 16.

- To start the HP-UX **administrative client GUI**, issue the following command:

```
 dsmadm
```

- To start the HP-UX **administrative client command line interface** issue the following command:

```
 dsmadm
```




The command line examples in this book are for the HP-UX administrative client. HP-UX requires continuation characters when a command is on more than one line. Other clients may not accept continuation characters. Check the requirements for your command line client.

You can perform most tasks from either the command line or the GUI (for example, registering client nodes). The description of these tasks includes both command line and GUI; choose whichever one is more convenient for you. You can perform some tasks only from the command line (for example, defining libraries). For information about the administrative client interfaces, see Appendix A, “Using ADSM Administrative Interfaces” on page 49.

---

## Changing the Administrative Client Password

If you wish, you can change the password of the administrative client (ADMIN) at this point. To change the password to TUCSON, for example, do the following:

```
 update admin admin tucson
```





1. Double click on **Administrators**
2. From the list of administrator names, double click on ADMIN
3. Click on the **Password** tab
4. Enter the following:  

|                             |        |
|-----------------------------|--------|
| <b>New password</b>         | TUCSON |
| <b>Reenter new password</b> | TUCSON |
5. Click on the **Apply** push button
6. Close the **ADMIN - Properties** window

---

## Stopping the Server

You can halt the server without warning if an unexpected problem requires you to return control to the operating system. To avoid losing administrative and client node connections, stop the server only after current sessions have completed or been canceled.



For most tasks in this book, your server must be running. This procedure is explained here only if an unusual situation requires that you stop the server.

---

To stop the server, do one of the following:



halt



1. Double click on **Server**
2. Click on **Server** from the menu bar
3. Click on **Halt** from the pull down menu

This shuts down the server immediately and cancels all client sessions, even if activity has not completed.

---

## Ending an Administrative Client Session

To end an administrative client session do one of the following:



From a command line client in interactive mode:  
quit



From a GUI client, one of the following:

- Double click on the system menu symbol

**OR**

- Click on the system menu symbol, and click on **Close** from the pull down menu

---

## Creating Additional Database and Recovery Log Volumes

The installation procedure creates a default 5MB database volume (DB.DSM) and a default 9MB recovery log volume (LOG.DSM). The database size is largely determined by the number of client files being stored on server storage. The database should be at least large enough to hold one day's worth of client backups. As you add clients, you may need to increase your database size. The recovery log size may need to be increased depending on the current utilization.

To increase the size of the database or recovery log, do the following:

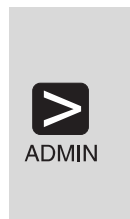
- 1** Format an additional 13MB database volume and 5MB recovery log volume.



```
./dsmfmt -m -db /opt/admserv/bin/db2.dsm 13
```

```
./dsmfmt -m -log /opt/admserv/bin/log2.dsm 5
```

- 2** Define the database volume and recovery log volumes, and extend the database and recovery log by entering:



```
define dbvolume db2.dsm
```

```
define logvolume log2.dsm
```

```
extend db 13
```

```
extend log 5
```



Define the database volume:

1. Expand **Database**
2. Double click on **Database Volumes**
3. Click on **Edit** from the menu bar
4. Click on **Add Volume** from the pull down menu
5. Enter the following:  
**Mirrored volumes**  
**Volume 1** db2.dsm
6. Select **Show Extend window next** check box
7. Click on the **Add** push button
8. Click on **Extend** push button
9. Close the **Database Volumes** window



Define the recovery log volume:

1. Expand **Recovery Log**
2. Double click on **Recovery Log Volumes**
3. Click on **Edit** from the menu bar
4. Click on **Add Volume** from the pull down menu
5. Enter the following:  
**Mirrored volumes**  
**Volume 1** log2.dsm
6. Select **Show Extend window next** check box
7. Click on the **Add** push button
8. Click on **Extend** push button
9. Close the **Recovery Log Volumes** window

---

## Creating Additional Disk Storage Pool Volumes

At server installation, three default disk storage pools and two storage pool volumes are created:

| Storage Pool Name  | Volume Name and Size |
|--------------------|----------------------|
| <b>BACKUPPOOL</b>  | sbkup00.dsm (10MB)   |
| <b>ARCHIVEPOOL</b> | sarch00.dsm (5MB)    |
| <b>SPACEMGPOOL</b> | none                 |

You can create additional storage pool volumes. For example, to create a 25MB volume named sbkup01.dsm in BACKUPPOOL, do the following:

**1** Format the volume:



```
./dsmfmt -m -data /opt/admserv/bin/sbkup01.dsm 25
```

**2** Define the volume:



```
define volume backuppool sbkup01.dsm
```



1. Expand **Storage Pools**
2. Double click on **Storage Pool Volumes**
3. Click on **Edit** from the menu bar
4. Click on **Add** from the pull down menu
5. Enter the following:
 

|                     |             |
|---------------------|-------------|
| <b>Storage pool</b> | BACKUPPOOL  |
| <b>Volume name</b>  | sbkup01.dsm |
6. Click on the **Add** push button
7. Close the **Storage Pool Volumes** window

---

## Registering Your ADSM Licenses

When you install ADSM for HP-UX, your system is licensed for the base ADSM support, which includes an unlimited number of administrative clients and one HP-UX backup-archive client.

License certificate files are included with your server package in the server installation directory. Each license certificate file licenses the server for a single option or feature. The file names are:

|                     |   |
|---------------------|---|
| <b>1client.lic</b>  | 1 backup-archive client   |
| <b>5client.lic</b>  | 5 backup-archive clients  |
| <b>10client.lic</b> | 10 backup-archive clients                                       |
| <b>50client.lic</b> | 50 backup-archive clients                                       |
| <b>desktop.lic</b>  | Desktop clients (OS/2, Windows, Apple, Novell NetWare, and DOS) |
| <b>unix.lic</b>     | Unix clients  |
| <b>oemvs.lic</b>    | Open System Environment clients                                 |
| <b>spaceman.lic</b> | Space management feature  |
| <b>drm.lic</b>      | Disaster Recovery Manager (DRM) feature                         |

|                     |  |
|---------------------|--|
| <b>devmod1.lic</b>  | Device Module 1                                      |
| <b>devmod2.lic</b>  | Device Module 2                                      |
| <b>devmod3.lic</b>  | Device Module 3                                      |
| <b>devmod4.lic</b>  | Device Module 4                                      |
| <b>devmod5.lic</b>  | Device Module 5 (use of secondary server attachment) |
| <b>devm1to2.lic</b> | Upgrade from Device Module 1 to 2                    |
| <b>devm2to3.lic</b> | Upgrade from Device Module 2 to 3                    |
| <b>devm3to4.lic</b> | Upgrade from Device Module 3 to 4                    |

**Note:** For current information about supported devices, check with your authorized reseller. You can also call the IBM Information Support Center at 1-800-IBM-3333 and ask for STAR 20, or you can send an E-mail note to askibm-rsvp@info.ibm.com with STAR 20 in the body of the note.

To register any ADSM licenses beyond the base support, issue the REGISTER LICENSE command to read in a license certificate file. For example, to read in the files that license a total of 50 clients, add the DESKTOP environment, and allow attaching devices in Device Support Module 3, issue the following commands:

```

ADMIN register license file(50client.lic)
register license file(desktop.lic)
register license file(network.lic)
register license file(devmod3.lic)

```

---

## Assigning Additional Administrators

If you have installed any additional administrative clients, you should register them and grant an authority level to each. For details about the other authority levels, see the *ADSM Administrator's Guide*.



The name SERVER\_CONSOLE cannot be used by another administrator.

---

For example, register an administrator with a user ID of MARK and a password of MISSOURI and grant system authority.

```

ADMIN register admin mark missouri
grant authority mark classes=system

```



1. Double click on **Administrators**
2. Click on **Edit** from the menu bar
3. Click on **Add** from the pull-down menu
4. In the **Administrator name** field, enter MARK
5. Click on the **Privilege** tab, and in the **Privilege class** field, click on the SYSTEM radio button
6. Click on the **Password** tab, and in the **Password** and **Reenter password** fields, enter MISSOURI
7. Click on the **Add** push button
8. Close the **Administrators** window

---

## Registering Additional Backup-Archive Client Nodes

You are now ready to register any additional backup-archive clients that you have installed. For example, register a node named MERCEDES with the password MONTANA.



register node mercedes montana



1. Double click on **Nodes**
2. Click on **Edit** from the menu bar
3. Click on **Add** from the pull down menu
4. Enter the following:  
**Node name**                   MERCEDES
5. Click on the **Password** tab, and enter the following:  
**Password**                    MONTANA  
**Reenter password**       MONTANA
6. Click on the **Add** push button
7. Close the **Nodes** window

---

## Chapter 3. Customizing Your ADSM System

At this point you have installed, set up, and started the ADSM server, and one or more administrative clients and backup-archive clients. This chapter describes customizing ADSM by doing the following:

- Adding tape drives to your ADSM system
- Automating some client operations and administrative commands

The customization described here still does not take advantage of all the options available to you as an ADSM administrator. However, it does provide a flexible, powerful ADSM system that can meet most customers' needs.



The ADSM server must be running to perform the tasks described here. Start the server if it is not running (see "Starting the Server" on page 15 for the procedure).

---

Here are some ADSM terms that you will find in this chapter:

|                     |  |
|---------------------|--|
| <b>collocation</b>  | A process by which the server attempts to keep all files belonging to a client on a minimal number of tape volumes.  |
| <b>device class</b> | A group of storage devices of the same type, for example, disk or cartridge.   |
| <b>expiration</b>   | The process by which files in server storage are marked for deletion because their retention period has passed.  |
| <b>library</b>      | A collection of one or more drives with similar mount mechanisms. For ADSM to use it, a device must be assigned to a library. There are two types of libraries:<br><b>manual</b> Volumes are loaded by a human operator.<br><b>automated</b> Volumes are loaded by a robotic autochanger device. |
| <b>validation</b>   | The process of ensuring that the active policy set contains a default management class and reporting on copy group definition errors.  |

---

### Using Tape Devices with ADSM

Before you can use tape devices with ADSM, you must do the following:

1. Attach the devices to your system, which includes physically attaching the devices, configuring the device drivers, and determining the device names
2. Define the following: a library for the drives, the drives, a device class, and a storage pool associated with the device class
3. Include the storage pool in your hierarchy

To perform these tasks you can use the ADSM Utilities, the administrative command line, and the administrative GUI.

This section describes the following tasks on the pages indicated:

| Task                           | Page |
|--------------------------------|------|
| Attach the devices             | 25   |
| Add a manual tape library      | 30   |
| Add an automatic tape library  | 31   |
| Prepare tape volumes for use   | 33   |
| Verify the use of the devices. | 36   |

If you want to use a tape management system with ADSM see the *ADSM Administrator's Guide* for details.

The examples in this section set up the following configuration:

- A manual library consisting of two 8mm tape drives
- An 8mm automatic tape library with two drives
- A tape storage pool associated with these libraries. All the ADSM disk storage pools migrate data to this tape storage pool.



**Here are some concepts that can help you to set up your tape environment:**

---

### Storage pool migration

To prevent disk storage pools from becoming filled with client data, you can specify that client data be automatically migrated to the tape storage pool.

A disk's *high migration threshold* (default value: 90%) determines when data is migrated. The *low migration threshold* (default value: 70%) determines when migration stops. Thus data migration from the default backup disk storage pool begins when the pool is 90% full and continues until it is at 70% full or less.

Another default is to cache data (leave the data on the storage pool) even after the data has been migrated. Cached data stays on disk for quick access until the space is needed for new data.

See *ADSM Administrator's Guide* for details.

### Mount limit

Mount limit (the number of drives available in a device class) has a default value of 1. The mount limit should be equal to the number of drives of the same type in that library.

---





Here are some concepts that can help you to set up your tape environment:

---

### Scratch volumes

A scratch volume is a volume that is available for ADSM use. The volume is labeled, is either blank or contains no valid data, and is not defined to ADSM. You can specify the number of scratch volumes that ADSM can request for this pool (MAXSCRATCH parameter in the command or the **Maximum scratch volumes** field in the GUI). If you do not specify a value, no scratch volumes can be requested, and you must define each volume to be used.

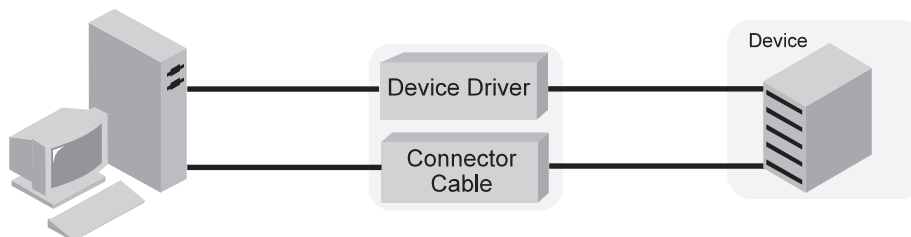
### Collocation

Collocation is turned off by default. Once clients begin storing data in a storage pool with collocation off, you cannot easily change the data in the storage pool so that it is collocated. To understand the advantages and disadvantages of collocation, see the *ADSM Administrator's Guide*.

---

## Attaching the Devices

For ADSM to use a device, you must physically attach the devices to the server and configure the appropriate device driver (add it to the kernel). The following sections discuss how this is done for drives in a manual library and for the drives and controller in an automated library.



### Tape drives

You must ensure that you have configured the appropriate standard HP-UX device drivers.

### Automated tape libraries

You must ensure that you have configured the SCSI pass-through device driver for the library. This driver is provided with the HP-UX operating system. The drives that are in the library are configured using the standard HP-UX device drivers.

For procedures to configure device drivers, see the documentation for the operating system.

The drivers are started when you start HP-UX. The devices must be powered on for HP-UX recognize them.

### Attaching Drives in a Manual Library

Here is an overview of the procedure for attaching a drive in a manual library to the server system:

- 1** Ensure that the SCSI adapter card is installed in your system.
- 2** Determine the SCSI IDs available on the SCSI adapter card to which you are attaching the device by using the `ioscan` command. Find one unused SCSI ID for each drive.
- 3** Follow the manufacturer's instructions to set the SCSI ID for the device to the unused SCSI ID that you found. Usually this means setting switches on the back of the device.

**Attention:** Each device connected in a chain to a single SCSI bus must be set to a unique SCSI ID. If each device does not have a unique SCSI ID, you may have serious system problems.

- 4** Follow the manufacturer's instructions to attach the device to your server system hardware.

**Attention:**

- a. Power off your system before attaching a device to prevent damage to the hardware.
- b. Attach a terminator to the last device in the chain of devices connected on one SCSI adapter card. Detailed instructions should be in the documentation that came with your hardware.

- 5** Configure the appropriate device driver.
- 6** Determine the name for each device, which is needed to define the device to ADSM. You can use SAM or the `ioscan` command. Select the name based on the recording format and density that you want ADSM to use on this drive. See "Determining Device Names for ADSM" on page 29.

### Attaching an Autochanger and its Drives

Here is an overview of the procedure for attaching an automated library to the server system:

- 1** Ensure that the SCSI adapter card is installed in your system.

**Attention:** Each tape autochanger that you attach for ADSM use must be on its own SCSI adapter card.

- 2 Determine the SCSI IDs available on the SCSI adapter card to which you are attaching the device. Find one unused SCSI ID for each drive, and one for the library or autochanger controller.

**Attention:** In some automated libraries, the drives and the autochanger share a single SCSI ID, but have different LUNs. For these libraries, only a single SCSI ID is required. Check the documentation for your device.

- 3 Follow the manufacturer's instructions to set the SCSI ID for the drives and library controller to the unused SCSI IDs that you found. Usually this means setting switches on the back of the device.

**Attention:** Each device connected in a chain to a single SCSI bus must be set to a unique SCSI ID. If each device does not have a unique SCSI ID, you may have serious system problems.

- 4 Follow the manufacturer's instructions to attach the device to your server system hardware.

**Attention:**

- a. Power off your system before attaching a device to prevent damage to the hardware.
- b. You must attach a terminator to the last device in the chain of devices connected on one SCSI adapter card. Detailed instructions should be in the documentation that came with your hardware.

- 5 Ensure that you have configured the SCSI pass-through device driver for the library and the standard HP-UX driver for the drives in the library. See "Configuring Device Drivers for Automated Libraries."

- 6 Find the device worksheet that applies to your device. See the device configuration worksheets appendix in the *ADSM Administrator's Guide*.

Record the special file names for the library and its drives on the device worksheet. The names are needed to define the library and drives to ADSM.

You created the special file names for the library and drives when you configured the SCSI pass-through driver for them. If you do not remember the names, you can use SAM or the ioscan command. See "Determining Device Names for ADSM" on page 29.

**Keep the Worksheets:** The information you record on the worksheets can help you when you need to perform operations such as adding volumes to an autochanger. Keep them for future reference.

### ***Configuring Device Drivers for Automated Libraries***

- 1 Use either the SAM or the command line to manually add a SCSI pass-through driver to the kernel.

**2** Power off the system.

**3** Install and configure an autochanger to the SCSI pass-through driver.

For more information about the SCSI pass-through driver, see `scsi_pt` on the LaserROM CD for HP-UX.

For the autochanger, use the following device file names:

```
/dev/rmt/xxxx    : tape drive 1
/dev/rmt/xxxx    : tape drive 2 (if the autochanger has
                  multiple tape drives)
/dev/xxxx/xxxx   : library device name
                  (put the file in the /dev directory)
```

**4** Power on the system and the devices.

**5** After the installation and configuration are completed, check if the tape drive inside the library is supported by HP. Use the following command:

```
diskinfo /dev/rmt/xxxx
```

If the tape drive is not supported, you will receive an I/O error message. If the tape drive is supported, you will receive the following information about the tape drive:

```
SCSI description of /dev/rmt/xxxxx:
  vendor: HP
  product id: HPxxxxxxx
  type: sequential access
  size: 0 Kbytes
bytes per sector: 0
```

**Setting the Library Mode:** For ADSM to access a SCSI library, the device must be set for the appropriate mode. The mode that ADSM requires is usually called *random* mode; however, terminology may vary from one device to another. Two examples follow:

- Some libraries have front panel menus and displays that can be used for explicit operator requests. However, if the device is set to respond to such requests, it typically will not respond to requests made by ADSM.
- Some libraries can be placed in *sequential* mode, in which volumes are automatically mounted in drives by using a sequential approach. This mode conflicts with how ADSM accesses the device.

Refer to the documentation for your device to determine how to set it to a mode appropriate for ADSM.

### Determining Device Names for ADSM

To identify and work with removable media devices, ADSM needs each device's name, the *special file name*.

For tape drives supported by the standard HP-UX device drivers, after you configure the device drivers, the operating system automatically assigns the special file names during system start-up. A single drive can have multiple special file names, depending on the format and recording density that the drive supports. Select the device name to use in defining the drive to ADSM based on the format and density that you want ADSM to use. For example, one device may have all of the following special file names:

```
/dev/rmt/0m  
/dev/rmt/0mb  
/dev/rmt/0mn  
/dev/rmt/c1t0d0BEST  
/dev/rmt/c1t0d0BESTb  
/dev/rmt/c1t0d0BESTn  
/dev/rmt/c1t0d0BESTnb
```

The different names represent different recording formats, densities, and operating characteristics such as data compression. For example, you might choose the name `/dev/rmt/c1t0d0BEST` to have ADSM use the best recording format and density available on the drive.

To see these file names, you can use the HP-UX System Administration Manager (SAM), or use the `ioscan` command. For example, to see the device special files available for tape drives, enter the command:

```
> /usr/sbin/ioscan -fn -C tape
```

Also useful is the `lssf` command to get more information about a specific device special file name. See the documentation for the operating system.

For an automated tape library, the special file names for the drives in the library are created and used as described above. For the library itself, you create the special file name when you set up the SCSI pass-through driver. For example, you might create

the special file `/dev/adsm/library` for the library. Use this special file name as the device name when defining the library to ADSM.

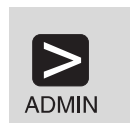
For details about special file names, see the documentation for the operating system.

## Adding a Manual Tape Library

The commands, in the order entered, for defining a manual tape library are:

1. DEFINE LIBRARY
2. DEFINE DRIVE
3. DEFINE DEVCLASS
4. DEFINE STGPOOL

- 1** Define a manual library and two drives associated with it. The library is named `MANUAL8MM`. The two drives, named `DRIVE01` and `DRIVE02`, are at SCSI adaptor 0 and SCSI IDs 1 and 2.



```
define library manual8mm libtype=manual
define drive manual8mm drive01 device=/dev/rmt/1m
define drive manual8mm drive02 device=/dev/rmt/2m
```

- 2** Classify the devices by device type. It is helpful to choose a device class name that identifies the type of device for which it is intended (in this example, `TAPE8MM_CLASS`).



```
define devclass tape8mm_class devtype=generictape -
library=manual8mm mountlimit=2
```

- 3** Define a storage pool named `TAPE8MM_POOL` for the device class.



```
define stgpool tape8mm_pool tape8mm_class -
maxscratch=20
```



1. Double click on **Storage Pools**
2. Click on **Edit** from the menu bar
3. Click on **Add Primary Storage Pool** from the pull-down menu
4. In the **Storage pool name** field, enter TAPE8MM\_POOL
5. Click on the **Device class** tab, and enter the following:  
**Device class** TAPE8MM\_CLASS (from the drop-down list)  
**Maximum scratch volumes** 20
6. Click on the **Add** push button
7. Close the **Storage Pools** window

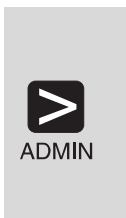
## Adding an Automatic Tape Library

The commands, in the order entered, for defining a manual tape library are:

1. DEFINE LIBRARY
2. DEFINE DRIVE
3. DEFINE DEVCLASS
4. DEFINE STGPOOL

### 1 Define an automated tape library and its two internal drives.

The library is an Exabyte EXB-210, named AUTO8MMLIB, whose SCSI library mechanism is at SCSI ID 3. The two drives, named DRIVE05 and DRIVE06, are at SCSI IDs 5 and 6. The element numbers for the drives in an EXB-210 are 82 and 83.



```
define library auto8mmlib libtype=scsi -  
  device=/dev/adsm/library  
define drive auto8mmlib drive05 device=/dev/rmt/5m -  
  element=82  
define drive auto8mmlib drive06 device=/dev/rmt/6m -  
  element=83
```



#### Element address

The element address is a number that indicates the physical location of a drive within an automated library. ADSM needs the element address to connect the physical location of the drive to the drive's SCSI address. When you define a drive, the element address is required if there is more than one drive in an automated library.

- 2** Classify the drives in the library by device type. It is helpful to choose a device class name that identifies the type of device for which it is intended (in this example, AUTO8MM\_CLASS).



```
define devclass auto8mm_class devtype=generictape -  
    library=auto8mm1ib mountlimit=2
```

- 3** Define a storage pool named AUTO8MM\_POOL for the device class.



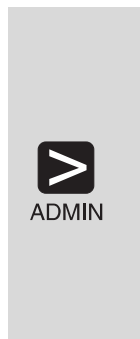
```
define stgpool auto8mm_pool auto8mm_class -  
    maxscratch=20
```



1. Double click on **Storage Pools**
2. Click on **Edit** from the menu bar
3. Click on **Add Primary Storage Pool** from the pull-down menu
4. In the **Storage pool name** field, enter AUTO8MM\_POOL
5. Click on the **Device class** tab, and enter the following:  
**Device class** auto8mm\_class (from the drop-down list)  
**Maximum scratch volumes** 20
6. Click on the **Add** push button
7. Close the **Storage Pools** window

## Displaying Information About Your Devices

Before continuing, you can view the results of your definitions. If necessary, you can update these definitions by using update commands.



- To query the libraries:  
query library
- To query the drives:  
query drive
- To query the device classes:  
query devclass format=detailed
- To query the storage pools:  
query stgpool



## Preparing Tape Volumes

All tape volumes must have standard labels before ADSM can use them. You can use tapes as scratch volumes, up to the number of scratch volumes specified for the storage pool. Using scratch volumes allows ADSM to acquire volumes as needed.

You can also use private volumes in a storage pool. You must define any private volumes to ADSM, assigning each to a specific storage pool. However, if a storage pool contains only private volumes and runs out of them, storage operations for that pool stop until more volumes are defined.

### Prepare Tape Volumes with a Manual Drive

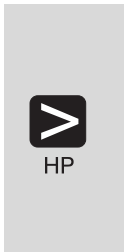
If you are using only one tape drive, consider labeling several tapes at this time.



You cannot label tapes while the server is writing to or reading from the drive.

---

- 1** If the tape volumes do not already have standard labels, label them. From an HP-UX command prompt, go to the ADSM server directory (for example, `/opt/admserv/bin`):



1. Enter the following command:  
`dsmlabel -drive=/dev/rmt/1m`
2. When prompted,
  - a. Insert the new volume into drive **/dev/rmt/1m**
  - b. Type a 1 to 6 character volume name (for example, DSM001).
  - c. Press Enter

- 2** Define any volumes that are to be used as private volumes. For example, define the volume you just named DSM001.



```
define volume tape8mm_pool dsm001
```



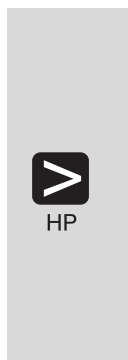
1. Expand **Storage Pools**
2. Double click on **Storage Pool Volumes**
3. Click on **Edit** from the menu bar
4. Click on **Add** from the pull-down menu
5. Enter the following:  

|                          |  |
|--------------------------|--|
| <b>Storage pool name</b> | TAPE8MM_POOL (from the drop-down list) |
| <b>Volume name</b>       | DSM001                                 |
6. Click on the **Add** push button
7. Close the **Storage Pool Volumes** window

## Prepare Tape Volumes with an Automated Library

To label tapes with an automated library, remove any tapes that you do not want to use with ADSM and load the tapes to be labeled.

- 1** If the tape volumes do not already have standard labels, label them. From an HP-UX command prompt, go to the ADSM server directory (for example, /opt/adsm serv/bin):

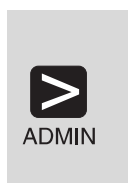


1. To specify /dev/rmt/5m, which is at element address 82 in library /dev/adsm/library, enter the following command:  

```
dsmlabel -drive=/dev/rmt/5m,82 -  
-library=/dev/adsm/library -search -keep
```

The library searches for available tapes and loads them into the drive one at a time.
2. When prompted,
  - a. Type a 1 to 6 character volume name (for example, DSM001).
  - b. Press Enter

- 2** Check the tape volumes into the automated library.



- Ensure that the volumes are in their slots, and issue the CHECKIN LIBVOLUME command:
- ```
checkin libvolume auto8mm lib status=scratch  
search=yes
```
- The library checks in each volume automatically.

- 3** Define any volumes that are to be used as private volumes.



```
define volume auto8mm_pool dsm001
```



1. Expand **Storage Pools**
2. Double click on **Storage Pool Volumes**
3. Click on **Edit** from the menu bar
4. Click on **Add** from the pull-down menu
5. Enter the following:  

|                          |                                        |
|--------------------------|----------------------------------------|
| <b>Storage pool name</b> | AUTO8MM_POOL (from the drop-down list) |
| <b>Volume name</b>       | DSM001                                 |
6. Click on the **Add** push button
7. Close the **Storage Pool Volumes** window

## Including Tape in the Server Storage Hierarchy

Now that ADSM can use your tape drives, you can update your disk storage pools so that client data can be migrated to tape. This section describes how to change BACKUPPOOL so that data migrates to AUTO8MM\_POOL and how to change ARCHIVEPOOL so that data migrates to TAPE8MM\_POOL.



```
update stgpool backuppool nextstgpool=auto8mm_pool  
update stgpool archivepool nextstgpool=tape8mm_pool
```



1. Double click on **Storage Pools**
2. Double click on **BACKUPPOOL**
3. Click on the **Migration** tab, go to page 2, and for **Next storage pool**, do the following:
  - a. Deselect (by clicking on) the **None** check box
  - b. Click on AUTO8MM\_POOL from the **Next pool** drop-down list
4. Click on the **Apply** push button
5. Close the **BACKUPPOOL - Properties** window
6. Double click on **ARCHIVEPOOL**
7. Click on the **Migration** tab, go to page 2, and for **Next storage pool**, do the following:
  - a. Deselect (by clicking on) the **None** check box
  - b. Click on TAPE8MM\_POOL from the **Next pool** drop-down list
8. Click on the **Apply** push button
9. Close the **ARCHIVEPOOL - Properties** window

## Verifying the Tape Device Environment

Do the following to verify that the tape devices have been integrated into your ADSM system.

### 1 Migrate data from a disk storage pool.

Migration from the a storage pool requires tape mounts. The mount messages are directed to the console message queue and to any administrative client that has been started with either the mount mode or console mode option.

Trigger migration from a disk storage pool (BACKUPPOOL, for example) by setting the high and low migration thresholds to 0. After migration occurs, reset the thresholds to their original settings.



```
update stgpool backuppool highmig=0 lowmig=0
```



1. Double click on **Storage Pools**
2. Double click on **BACKUPPOOL**
3. Click on the **Migration** tab, go to page 2, and enter the following:  

|                                  |   |
|----------------------------------|---|
| <b>Migration Thresholds Low</b>  | 0 |
| <b>Migration Thresholds High</b> | 0 |
4. Click on the **Apply** push button
5. Close the **BACKUPPOOL - Properties** window

### 2 After migration occurs, reset the thresholds to their original settings.



```
update stgpool backuppool highmig=90 lowmig=70
```



1. Double click on **Storage Pools**
2. Double click on **BACKUPPOOL**
3. Click on the **Migration** tab, go to page 2, and enter the following:  

|                                  |    |
|----------------------------------|----|
| <b>Migration Thresholds Low</b>  | 70 |
| <b>Migration Thresholds High</b> | 90 |
4. Click on the **Apply** push button
5. Close the **BACKUPPOOL - Properties** window



### Controlling when migration occurs

Because migration from a disk to a tape storage pool uses resources such as drives and operators, you may want to ensure that migration occurs at a time that is best for your situation. You can control when migration occurs by leaving the high migration threshold set to 100 most of the time, and lowering it when you want migration to occur.

In the preceding step, you lowered both migration thresholds to 0 to verify that migration occurred. You may not want to empty the disk storage pool by setting the low migration threshold to 0 every time you want migration to occur. Normally, you may want to keep the low threshold at 40%, and vary the high threshold from as high as 90% to as low as 50%. See *ADSM Administrator's Guide* for details.

---

## Creating a New Policy

The ADSM default policy specifies how ADSM manages client files. For example, it specifies that ADSM retains up to two backup versions of active client files (files that exist on the client). Two versions may be satisfactory for most clients. However, assume that a group of clients needs the last ten versions to be kept. You can do either of the following:

- Create a new policy domain and assign these clients to that domain (described in this section).
  - Create a new management class within the default policy domain. Then the include-exclude lists for all the affected clients must be updated.
- 



### Storing Directly to Tape

The default policy directs that client files are stored directly to disk. You have just defined a tape storage pool and updated your disk storage pools so that they migrate the client data to that tape pool. If you wish, you could define policies that store client files directly to tape by specifying in a copy group a tape pool as the destination.

However, it is usually preferable to store client files to disk and let server migration move the data to tape. When you store directly to tape, the number of available tape drives limits the number of concurrent client sessions that can do meaningful work.

---

To create a new policy, you can start by copying the policy domain, STANDARD. This operation also copies the associated policy set, management class, and copy groups. You then assign clients to the new domain.

- 1 Copy the default policy domain, STANDARD, to the new policy domain, NEWDOMAIN.



copy domain standard newdomain



1. Double click on **Policy Domains**
2. Click on the STANDARD policy domain
3. Click on **Edit** from the menu bar
4. Click on **Add Using** from the pull-down menu
5. Enter the following:  
**Policy domain** NEWDOMAIN
6. Click on the **Add** push button
7. Close the **Policy Domains** window

This operation copies the policy domain, and all associated policy sets, management classes, and copy groups. Within the policy domain named newdomain and the policy set named STANDARD, you have:

- Management class named STANDARD
- Backup copy group named STANDARD
- Archive copy group named STANDARD

For our example, you update only the backup copy group.

- 2 Update the backup copy group by specifying that ten versions of backed up files are to be kept.



update copygroup newdomain standard standard standard -  
type=backup verexists=10



1. Expand **Policy Domains**
2. Double click on **Backup Copy Groups**
3. Double click on the STANDARD copy group from policy domain NEWDOMAIN and policy set STANDARD (you cannot update a copy group from policy set ACTIVE)
4. Click on the **Copy control** tab, go to page 2, and enter the following:  

|                                                                |    |
|----------------------------------------------------------------|----|
| <b>Number of backup versions to keep if client data exists</b> | 10 |
|----------------------------------------------------------------|----|
5. Click on the **Apply** push button
6. Close the **Backup Copy Group - Properties** window

### 3 Validate the STANDARD policy set in NEWDOMAIN.



validate policyset newdomain standard



1. Expand **Policy Domains**
2. Double click on **Policy Sets**
3. Click on the STANDARD policy set in NEWDOMAIN
4. Click on **Selected** from the menu bar
5. Click on **Validate** from the pull-down menu (**Policy Sets - Validate** is displayed)
6. Click on the **Validate** push button (**Policy Sets - Validate Results** is displayed)
7. Click on the **OK** push button
8. Close the **Policy Sets** window



The following conditions result in warning messages during validation:

- A destination storage pool is not a defined storage pool.
- The default management class does not contain a backup or archive copy group.
- The current ACTIVE policy set names a management class that is not defined in the policy set being validated.
- The current ACTIVE policy set contains copy groups that are not defined in the named policy set.
- A management class specifies that a backup version must exist before a file can be migrated from a client node, but the management class does not contain a backup copy group.

#### 4 Activate the STANDARD policy set for the NEWDOMAIN policy domain.



ADMIN

```
activate policysset newdomain standard
```



ADMIN

1. Expand **Policy Domains**
2. Double click on **Policy Sets**
3. Click on the STANDARD policy set in NEWDOMAIN
4. Click on **Selected** from the menu bar
5. Click on **Activate** from the pull-down menu (**Policy Sets - Activate** is displayed)
6. Click on the **Activate** push button (**Policy Sets - Activate Results** is displayed)
7. Click on the **OK** push button
8. Close the **Policy Sets** window

To verify that the modified backup copy group is now active, do the following:

9. Click on **Backup Copy Groups**
10. View copy group STANDARD for policy set ACTIVE in NEWDOMAIN by double clicking on that line
11. Click on the **Copy control** tab, go to page 2, and verify that the number of backup versions to keep if client data exists is set to 10



- 5** Assign client nodes to the NEWDOMAIN policy domain by either updating existing client nodes or registering new nodes. For example, to update client node **mercedes**, do either of the following:



```
update node mercedes domain=newdomain
```



1. Double click on **Nodes**
2. Double click on **MERCEDES** from the list of node names
3. Select NEWDOMAIN in the **Policy domain** field from the drop-down list
4. Click on the **Apply** push button
5. Close the **CLIENT - Properties** window

ADSM will now keep up to ten versions of backed up files for client node **mercedes** because it is assigned to the NEWDOMAIN policy domain.

---

## Invoking Expiration Processing

Expired files are not deleted from server storage until expiration processing occurs. You can invoke expiration processing in a number of ways:

- The expiration interval server option can specify that processing be invoked at a set interval from the time the server is started. The default is a 24 hour interval.
- You can issue the EXPIRE INVENTORY command manually whenever you wish (see the following example).
- You can schedule the EXPIRE INVENTORY command to be issued regularly at a specific time (see “Automating Administrative Commands” on page 45). If you schedule expiration processing, set the expiration interval server option to 0.



```
expire inventory
```

---

## Creating a Client Include-Exclude List

To make the best use of ADSM storage and policies, each client can exclude certain files from some policy operations and include certain files in other operations. A client includes and excludes files with statements in an include-exclude list or, on UNIX clients, an include-exclude file. For example, an include-exclude file should exclude system files that, if recovered, could corrupt the operating system. Consult the appropriate ADSM client user’s guide for details.

To help clients get started, you can supply them with additional include-exclude statements tailored to your installation. Users can include these statements in their client options file (dsm.opt). For example:

- A user may want all files with the extensions **sct** or **drw** in the **spec** directory included for backup services but all other files in that directory excluded. The user could add the following statements to the include-exclude file:

```
exclude d:\eng\spec\*.*
include d:\eng\spec\*.drw
include d:\eng\spec\*.sct
```



An include-exclude list is read from the bottom up until a match is found. In the preceding example, no match is found on either include statement for a file in the d:\eng\spec directory with an extension of **obj**. The exclude statement is read, a match is found, and the file is excluded.

---

- For a file or group of files, the user can also override the default management class.

```
exclude d:\eng\spec\*.*
include d:\eng\spec\*.drw monthly
include d:\eng\spec\*.sct
```

In this example,

- Files in the **spec** directory with an **sct** extension are bound to the default management class.
- Files with the **drw** extension are bound to the management class **monthly**.
- All other files in the **spec** directory are excluded from backup or archive.

---

## Automating Client Operations

You can automate client operations, such as backup, to ensure that the clients' data is protected by ADSM. You can automate the following on most clients:

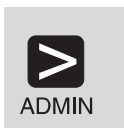
- ADSM backup, archive, restore, and retrieve operations
- Operating system commands
- Macros (files that can contain operating system and ADSM commands)

In this section, you are guided through the steps necessary to automate backup and archive operations for clients by creating schedules. The example assumes that you have registered three client nodes named **bill**, **mark**, and **mercedes**.

- 1** Define a schedule for an incremental backup operation and associate the schedule with clients **bill**, **mark**, and **mercedes**. The schedule, named

DAILY\_INCR, is for the STANDARD policy domain. The STANDARD policy domain is the ADSM default policy and specifies backup to the disk storage pool BACKUPPOOL. This schedule calls for a schedule window that:

- Begins on the date the schedule is defined (the default) at 11:00 p.m.
- Lasts for 1 hour (the default)
- Is repeated daily (the default)
- Stays in effect indefinitely (the default)



```
define schedule standard daily_incr action=incremental -
starttime=23:00
```

```
define association standard daily_incr bill,mark,mercedes
```



1. Expand **Central Scheduler**
2. Double click on **Backup/Archive Schedules**
3. Click on **Edit** from the menu bar
4. Click on **Add** from the pull-down menu
5. Enter the following:

|                      |                                    |
|----------------------|------------------------------------|
| <b>Policy domain</b> | STANDARD (from the drop-down list) |
| <b>Schedule name</b> | DAILY_INCR                         |
6. Associate nodes by doing the following:
  - a. Click on the **Add nodes** push button
  - b. Click on the **Include** push button
  - c. Click on BILL, MARK, and MERCEDES
  - d. Click on the **Add** push button
7. Click on the **Operation** tab, and click on INCREMENTAL from the **Action** drop-down list
8. Click on the **Timing** tab, and specify the **Start time** as 23:00
9. Click on the **Add** push button
10. Close the **Backup/Archive Schedules** window

**2** Define a schedule for an archive operation and associate the schedule with clients **bill**, **mark**, and **mercedes**. The schedule, named ARC, is for the STANDARD policy domain. The STANDARD policy domain is the ADSM default policy and specifies archive to the disk storage pool ARCHIVEPOOL. This schedule calls for a schedule window that:

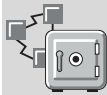
- Applies to all files in the c: and d: file spaces
- Begins on the date the schedule is defined (the default) at 11:00 p.m.
- Lasts for 1 hour (the default)
- Is repeated every Friday
- Stays in effect indefinitely (the default)



ADMIN

```
define schedule standard arc action=archive -  
objects="c:\* d:\*" starttime=23:00 -  
period=1 perunits=weeks dayofweek=friday
```

```
define association standard arc bill,mark,mercedes
```



ADMIN

1. Expand **Central Scheduler**
2. Double click on **Backup/Archive Schedules**
3. Click on **Edit** from the menu bar
4. Click on **Add** from the pull-down menu
5. Enter the following:  

|                      |                                    |
|----------------------|------------------------------------|
| <b>Policy domain</b> | STANDARD (from the drop-down list) |
| <b>Schedule name</b> | arc                                |
6. Associate nodes by doing the following:
  - a. Click on the **Add nodes** push button
  - b. Click on the **Include** push button
  - c. Click on BILL, MARK, and MERCEDES
  - d. Click on the **Add** push button
7. Click on the **Operation** tab, and do the following:
  - a. Click on ARCHIVE from the **Action** drop-down list
  - b. In the **Objects** field, specify c:\\* d:\\*
8. Click on the **Timing** tab, and enter the following:  

|                     |                                  |
|---------------------|----------------------------------|
| <b>Start time</b>   | 23:00                            |
| <b>Period</b>       | 1                                |
| <b>Period units</b> | WEEKS (from the drop-down list)  |
| <b>Day of week</b>  | FRIDAY (from the drop-down list) |
9. Click on the **Add** push button
10. Close the **Backup/Archive Schedules** window

- 3 Start the client scheduler. For the schedules to become active for a workstation, a user must start the scheduler from the node.



END USER

```
dsmc schedule
```



To help ensure that the scheduler is running on the clients, clients can include the `SCHEDULE` command in their system start-up commands.

The include-exclude list (file on UNIX clients) on each client also affects which files are backed up or archived by the two schedules defined in the preceding steps. For example, if a file is excluded from backup with an `EXCLUDE` statement, the file will not be backed up when the `DAILY_INCR` schedule runs.

---

- 4** Because the `DAILY_INCR` schedule is to run daily, you can verify that it is working as it should on the day after you define the schedule and associate it with clients. If the schedule has run successfully, the status will be *Completed*.



ADMIN

```
query event standard daily_incr begindate=today-1
```



ADMIN

1. Expand the **Central Scheduler** object
  2. Double click on **Backup/Archive Events**
  3. Check the status of the `DAILY_INCR` schedule
- 



You can limit the query of events to display only schedules that did not run as expected. For example, you can use the following command daily to see which clients did not run the `DAILY_INCR` schedule the previous day:

```
query event standard daily_incr begindate=today-1 -  
exceptionsonly=yes
```

Schedules that did not complete successfully have a status of *Failed*, *Missed*, or *Severed*.

---

- 5** Check the results of the schedule `DAILY_INCR` on one of the clients that was associated with that schedule. For most clients, including HP-UX clients, information about what happens when a schedule runs is stored in the file `dsmsched.log`.

---

## Automating Administrative Commands

You can automate ADSM administrative tasks by scheduling administrative commands. For example, you can automate commands that need to be run regularly or that require

significant processing or other system resources. In this section, you define a schedule to run expiration processing.

- 1 Define a schedule named EXPPROC that invokes expiration processing every night at 2:00 a.m.

This schedule calls for a schedule window that:

- Begins on the date the schedule is defined (the default) at 2:00 a.m.
- Lasts for 1 hour (the default)
- Is repeated every day
- Takes effect immediately
- Stays in effect indefinitely (the default)



```
define schedule expproc type=administrative -  
cmd='expire inventory' active=yes starttime=02:00
```



1. Expand the **Central Scheduler** object
2. Double click on **Administrative Command Schedules**
3. Click on **Edit** from the menu bar
4. Click on **Add** from the pull-down menu
5. Enter the following:  

|                               |                  |
|-------------------------------|------------------|
| <b>Schedule name</b>          | EXPPROC          |
| <b>Administrative Command</b> | expire inventory |
6. Click on the **Timing** tab, and specify the **Start time** as 02:00
7. Click on the **Add** push button
8. Close the **Administrative Command Schedules** window

- 2 Because the EXPPROC schedule is to run daily, you can verify that the automation is working as it should on the day after you define the schedule. If the schedule has run successfully, the status will be *Completed*.



```
query event expproc type=administrative -  
begindate=today-1
```



1. Expand the **Central Scheduler** object
2. Click on **Administrative Command Events**
3. Check the status of the EXPPROC schedule

---

## Protecting ADSM and Client Data

The database, recovery log, and storage pools are critical to the operation of the server. If the database or recovery log is unusable, the entire server is unavailable. If a database is lost and cannot be recovered, the backup, archive, and space-managed data for that server is lost. If a storage pool volume is lost and cannot be recovered, the data on the volume is also lost.

ADSM provides a number of ways to protect your data, including backing up your storage pools and database. For example, you can define schedules so that the following operations occur:

- After the initial full backup of your storage pools, incremental storage pool backups are done nightly.
- Full database backups are done weekly.
- Incremental database backups are done nightly.

In addition, Disaster Recovery Manager (DRM), an optional feature of ADSM, can assist you in many of the tasks associated with protecting and recovering your data. See the *ADSM Administrator's Guide* for details.





---

## Appendix A. Using ADSM Administrative Interfaces

This chapter describes how to use the following ADSM administrative interfaces:

- Graphical user interface (GUI) (see page 49)
- Administrative command-line interface (see page 50)

---

### Using the Graphical User Interface

You can manage the server from a graphical user interface.

For instructions on starting the HP-UX GUI, see “Starting the HP-UX Administrative Client” on page 15.

You can use the GUI to do the following tasks:

- Define, change, or delete an ADSM object
- View ADSM server and database information
- Invoke other ADSM functions, for example, activating a policy set

### Defining an Object

The following example shows how to define an ADSM client node:

- 1** Double click on the **Nodes** icon.
- 2** Click on **Edit** from the menu bar and then **Add** from the pull down menu.  
The **Node - Add** notebook appears.
- 3** The **Node - Add** notebook contains notebook tabs and arrow buttons. Click on the tabs and arrow buttons to page through the notebook.
- 4** Define the node by entering data, clicking on radio buttons, selecting check boxes, and selecting from drop-down lists.
- 5** When you have completed your definition, click on the **Add** push button.

### Changing an Object

The following example shows how to change information for an ADSM client node:

- 1** Double click on the **Nodes** icon.  
The **Nodes - Details** screen appears.
- 2** Click on a node.

- 3** Click on **Selected** from the menu bar and then **Open as properties** from the pull down menu.  
The **Properties** notebook appears.
- 4** The **Properties** notebook contains notebook tabs and arrow buttons. Click on the tabs and arrow buttons to page through the notebook.
- 5** Make your changes by entering data, clicking on radio buttons, selecting check boxes, and selecting from drop-down lists.
- 6** When you have made all your changes, click on the **Apply** push button.

## Deleting an Object

The following example shows how to delete an ADSM client node:

- 1** Double click on the **Nodes** icon.
- 2** Click on the node or nodes that you want to delete.
- 3** Click on **Edit** from the menu bar and then **Delete** from the pull down menu.  
The **Nodes - Delete** notebook appears.
- 4** Verify the node name or names and click on the **Delete** push button.

---

## Using the Administrative Client Command-Line Interface

The administrative client command-line interface lets administrators control and monitor the server through administrative commands. For more information on using the command-line interface, see *ADSM Administrator's Reference*.

On HP-UX, the administrative client invokes ADSM by using the `DSMADMC` command. This section shows HP-UX examples. For more details and examples of other platform invocations, see *ADSM Administrator's Reference*.

## Using Interactive Mode

To enter a series of administrative commands, start the administrative client in interactive mode by entering:

```
dsmadm
```

You are then prompted to enter your user ID and password. If you do not want to be prompted for that information, you can enter your user ID and password with the DSMADC command by using the -ID and -PASSWORD options. For example, enter:

```
dsmadc -id=smith -password=secret
```

To end an administrative client session in interactive mode, use the QUIT command:

```
quit
```



---

## Appendix B. Setting Server and Client Communications

This section offers communications information for your system.



---

For details about other options, such as date and time formats, buffer sizes, and message queues, see *ADSM Administrator's Reference*.

This section describes setting server options *before* you start the server. When you start the server, the new options go into effect. If you later modify your server options, you must stop and restart the server to activate the updated options.

---

ADSM options shown in this chapter appear in mixed case and do not need to be entered as shown. Uppercase characters represent the minimum characters necessary to process the option. For example, the ADSM option TCPPort can be entered as:

TCPP or tcpp

All of the sample or default entries in the options file are entered as comments, as shown by leading asterisks (\*).

When editing the options file, follow these guidelines:

- Options can begin in any column of the input line.
- Only one option can be on each line, and the option cannot span more than one line.
- Keywords can be in upper or lower case. The minimum abbreviation is shown in upper case.
- One or more blank spaces are allowed between keywords and values.
- ADSM interprets lines beginning with an asterisk (\*) as comment lines.
- File names must be correctly specified, as required by the operating system.

When editing the options file, be sure to remove the asterisk at the beginning of the line to activate that option.

---

### Server Communication Options

The ADSM for HP-UX server uses TCP/IP as the communication method to the clients. This option is specified in the **dsmserv.opt** file.



You can also specify a communication method of NONE in your options file. If COMMMETHOD NONE is included in your set of communication method options, it overrides all other communication options. This option does not allow users to connect to the server, and it is useful for experimenting with policy commands.

## TCP/IP Communication Method

Figure 5 displays an example of a TCP/IP communication method setting.

|               |       |
|---------------|-------|
| COMMMETHOD    | TCPip |
| TCPPort       | 1500  |
| TCPWindowSize | 0     |
| TCPNODELAY    | YES   |

Figure 5. Example of TCP/IP Communication Method Options

**TCPPort** Specifies a port address of a server when using TCP/IP. The default value is 1500. You can specify a value from 1024 to 32767.

The port number for the client and the server must correspond. If a second server is installed, the port number must differ from the first server.

**TCPWindowSize** Specifies the amount of data to send or receive before TCP/IP exchanges acknowledgments with the client node. The actual window size used in a session is the minimum size of the server and client window sizes. Larger window sizes use additional memory but may improve performance.

TCP/IP window size is specified in kilobytes. You can specify a value from 0 to 2048. 0 indicates that the default window size set for HP-UX should be used. Values from 1 to 2048 indicate that the window size ranges from 1KB to 2MB.

**TCPNODELAY** Specifies whether the server should send small amounts of data or allow TCP/IP to buffer the data. Disallowing buffering may improve throughput but more packets are sent over the network.

The default value is YES.

**YES** Specifies that TCP/IP should not buffer small ADSM messages

**NO** Specifies that TCP/IP should buffer small ADSM messages

## Client Communication Options

Administrative clients can use the TCP/IP communication method to communicate with the server.

You are required to specify the communication method, along with other options, in the client system options file **dsm.sys** for each server.

You are then required to specify which server to use for server services in the client user options file **dsm.opt**.

### TCP/IP Communication Method

Transmission Control Protocol/Internet Protocol (TCP/IP) is supported for ADSM clients. Figure 6 shows an example of a TCP/IP communication method setting.

---

|                 |             |
|-----------------|-------------|
| SERVRNAME       | server_name |
| COMMMETHOD      | TCPip       |
| TCPSEVERADDRESS | tcp_address |
| TCPPORT         | 1500        |
| TCPBUFFSIZE     | 31          |
| TCPWINDOWSIZE   | 32          |

---

*Figure 6. Example of TCP/IP Communication Method Options*

**TCPSEVERADDRESS** Specifies the internet server address for communication using TCP/IP.

**TCPPort** Specifies a port address of a server when using TCP/IP.

The default value is 1500. You can specify a value from 1000 to 32767. This value must be the same as that being used for TCP/IP communications on the server. Contact your system administrator for this value.

**TCPBuffsize** Specifies the size of the internal TCP communication buffer, which is used to transfer data between the client node and the server. A larger buffer size can improve communication performance but requires more memory.

DOS clients should set a small buffer size.

Specify the size of the buffer in kilobytes. The table here shows the minimum, default, recommended, and maximum values for several clients.

*Table 2. TCPBuffsize*

| <b>Client</b> | <b>Minimum</b> | <b>Recommended</b> | <b>Maximum</b> | <b>Default</b>                     |
|---------------|----------------|--------------------|----------------|------------------------------------|
| UNIX          | 1              | 32                 | 32             | 16 <sup>1</sup><br>31 <sup>2</sup> |
| OS/2          | 1              | 32                 | 32             | 16 <sup>1</sup><br>31 <sup>2</sup> |
| Netware       | 1              | 32                 | 32             | 16 <sup>1</sup><br>31 <sup>2</sup> |
| Windows NT/95 | 1              | 32                 | 32             | 16 <sup>1</sup><br>31 <sup>2</sup> |
| DOS           | 1              | 32                 | 32             | 8 <sup>1</sup><br>31 <sup>2</sup>  |
| Others        | 1              | 32                 | 32             | 16 <sup>1</sup><br>31 <sup>2</sup> |

**Note:**

- <sup>1</sup> memory-constrained
- <sup>2</sup> NOT memory-constrained



**TCPWindowSize** Specifies the size of the TCP sliding window for your client. A larger window size can improve communication performance, but uses more memory.

DOS clients should set a small window size.

Specify the size of the buffer in kilobytes. The table here shows the minimum, default, recommended, and maximum values for several clients.

*Table 3. TCPWindowSize*

| <b>Client</b> | <b>Minimum</b> | <b>Recommended</b> | <b>Maximum</b> | <b>Default</b>                     |
|---------------|----------------|--------------------|----------------|------------------------------------|
| UNIX (most)   | 1              | 64                 | 2048           | 16 <sup>1</sup><br>32 <sup>2</sup> |
| OS/2          | 1              | 32                 | 2048           | 16 <sup>1</sup><br>32 <sup>2</sup> |
| Netware       | 1              | 32                 | 64             | 16 <sup>1</sup><br>32 <sup>2</sup> |
| Macintosh     | 4              | 32                 | 128            | 16 <sup>1</sup><br>32 <sup>2</sup> |
| Windows NT/95 | 1              | 32                 | 2048           | 16 <sup>1</sup><br>32 <sup>2</sup> |
| Others        | 1              | 24                 | 24             | 16 <sup>1</sup><br>32 <sup>2</sup> |

**Note:**

- <sup>1</sup> memory-constrained
- <sup>2</sup> NOT memory-constrained



---

## Appendix C. Applying ADSM Updates

Application of ADSM maintenance updates, also referred to as Program Temporary Fixes (PTFs), bring your ADSM server up to the current maintenance level.

---

### Internet, IBMLink, and CompuServe Assistance

Online help is available through Internet, IBMLink/ServiceLink, and CompuServe.

**Internet:** If your installation has access to the Internet, the latest server and client PTFs (maintenance updates) are available on the anonymous ftp (file transfer protocol) server. The machine name is *index.storsys.ibm.com*.

**IBMLink/ServiceLink:** If your installation has access to IBMLink/ServiceLink, an interactive online database program, you can:

- Search for an existing authorized program analysis report (APAR) that is similar to your problem.
- Search for an available program temporary fix (PTF) for the existing APAR.
- Order the PTF if it is available.
- Create an Electronic Technical Response (ETR) problem report to get assistance from an ADSM service representative.

**CompuServe:** If your installation has access to CompuServe, you can obtain code fixes for the ADSM clients and ADSM servers through the IBMSTORAGE forum libraries.

You can also access general information files, helpful hints, Technical Support Bulletins, and ADSM informational APAR text through the IBMSTORAGE forum.

To access this forum, type **GO ADSM** or **GO IBMSTORAGE** at any ! prompt. You can use this forum to exchange information and ideas with IBM representatives and other ADSM users.

---

### Installing an ADSM HP-UX Server PTF



Ensure that the ADSM server is NOT RUNNING when service is being applied. Use the HALT command from the ADSM server console or from an ADSM administrative client. Failure to follow this guideline may result in server crashes.

---

Each PTF is shipped as a compressed SWINSTALL-installable file. To install a PTF, complete the following procedure:

- 1 Obtain the compressed SWINSTALL-installable file, placing it in any suitable directory.
- 2 Uncompress the file using the UNCOMPRESS command.
- 3 Use the **swinstall** command to install the PTF package.

Assuming that the file was downloaded as **/tmp/ptf.swinstall.Z** and uncompressed to **/tmp/ptf.swinstall**, the customer would use the following SWINSTALL command:



```
swinstall -s /tmp/ptf.swinstall IBMPTFNAME
```



---

The IBMPTFNAME is IBM appended with the name of the PTF. For example, if the PTF name is **IP12345**, the IBMPTFNAME for installation is **IBMIP12345**.

---

- 4 After the SWINSTALL command completes successfully, you can restart the ADSM server.

---

## Removing an ADSM HP-UX PTF

If you decide to *back out* of a PTF after having applied it to a system, use the **swremove** command.

Only the most recent PTF can be backed out at any given time, so you must specify the package instance associated with the most recent PTF installation.

For example, to remove the PTF whose package instance name is **IBMIP12345**, use the following command:



```
swremove IBMIP12345
```

If you want to revert to a very early version of the ADSM server code, you need to sequentially back out of all PTF packages that were installed beyond the desired server level.

As with installation of a PTF, the ADSM server must be halted before any attempt to back out of a PTF. Failure to follow this guideline may result in server crashes.

---

## Appendix D. System Resource Requirements for the Server

This section describes how ADSM uses HP-UX resources so that you can tune your ADSM system for proper operation. ADSM uses the following HP-UX system resources that may require special configuration and tuning:

- Semaphores
- Shared memory
- Processes

---

### Estimating Required Semaphore Resources

The ADSM server uses semaphore resources to control its internal operations. To estimate the total number of semaphores that the server may need, use the following formula:

$$\text{semaphores} = 60 + (2 \times \text{maxSessions})$$

Where *maxSessions* is the maximum number of concurrent client sessions.

For example, if you expect to have up to 15 client sessions active at the same time, ADSM needs approximately 90 semaphores.

**Note:** If you have other applications that use semaphores, you must account for their requirements also when adjusting your kernel configuration.

After you have estimated the number of semaphores, ensure that your kernel configuration contains the correct value. See "Viewing and Modifying the Kernel Configuration" on page 62 for details.

---

### Estimating Required Shared Memory Resources

The ADSM server uses shared memory resources for internal operations. To estimate the total amount of shared memory, in kilobytes, that your server may need, use the following formula:

$$\text{memory} = 512 + (\text{maxSessions} \times 256) + \text{logPoolSize} + \text{bufPoolSize}$$

Where:

*maxSessions* The maximum number of concurrent client sessions

*logPoolSize* The recovery log buffer pool size in kilobytes (defaults to 128)

*bufPoolSize* The database buffer pool size in kilobytes (defaults to 512)

After you have estimated the value, round it up to the nearest multiple of 8MB, because ADSM allocates shared memory in 8MB blocks. If you receive an error message indicating a lack of memory, increase the shared memory.

**Note:** Your estimate is only a rough approximation. Many environmental factors can influence the shared memory requirements. In addition, other applications may

use shared memory, and you must also account for their requirements when you adjust your kernel configuration.

After you have estimated the shared memory requirements, ensure that your kernel configuration contains the correct value. See “Viewing and Modifying the Kernel Configuration” for details.

---

## Estimating Required Process Resources

The ADSM server uses standard HP-UX processes for concurrent server operations. To estimate the total number of processes that the server may need, you can use the following formula:

$$\text{processes} = 60 + (2 \times \text{maxSessions})$$

Where *maxSessions* is the maximum number of concurrent client sessions.

For example, if you expect that you will have up to 15 client sessions active at the same time for the ADSM server, you can calculate that ADSM needs approximately 90 processes to control its internal operations. You will also need to account for all of the other HP-UX processes that may be running concurrently on your system when computing the total requirements for your HP-UX kernel resources.

After you have estimated the required number of processes, ensure that your kernel configuration contains the correct value. See “Viewing and Modifying the Kernel Configuration” for details.

---

## Viewing and Modifying the Kernel Configuration

To view or modify your existing kernel configuration, you can either use the SAM utility program or edit the configuration file directly.

### Using SAM

After starting SAM, select:

1. Kernel Configuration
2. Configurable Parameters

A list of parameters, whose values you can change, is displayed. The list includes:

|               |                                               |
|---------------|-----------------------------------------------|
| <b>semnms</b> | The maximum number of semaphores              |
| <b>shmmax</b> | The maximum amount of available shared memory |
| <b>nproc</b>  | The maximum number of processes               |

See your HP-UX documentation for details about changing configurable kernel parameters.

## Editing the Kernel Configuration File Directly

You can edit the kernel configuration file directly to view or change the values. The default file name is `/etc/conf/gen/S800`, but your site may use a different name.

**1** Search for a line that begins with the parameter you want to view or change:

|               |                                               |
|---------------|-----------------------------------------------|
| <b>semms</b>  | The maximum number of semaphores              |
| <b>shmmax</b> | The maximum amount of available shared memory |
| <b>nproc</b>  | The maximum number of processes               |

If you cannot locate the parameter, a default value that depends on your system type is being used. In this case, use SAM (described above) to determine the default value.

**2** You can change a value that appears in the configuration file. If the parameter and value are not present, you can add a line for them.

**3** Save the modified file.

See the HP-UX system documentation for further information about regenerating and activating a newly configured HP-UX kernel.





---

## Appendix E. Statement of Service and Where to Look for Information

This section describes the service that IBM provides for ADSM and tells you where to look for more information about ADSM.

---

### Statement of Service

IBM Program Services (U.S.A. and Puerto Rico)

IBM Program Service is available for ADSM for HP-UX Version 2 until the Service Expiration Date, March 31, 1999.

Defect support is provided through IBM Program Service for this program. A defect is defined as a code-related or documentation-related problem.

A program defect can be reported to the IBM Support Center by electronic mail, facsimile, or mail. IBM will respond in the same medium as the inquiry within two business days if notified by facsimile or electronic mail, and within seven business days if notified by U.S.A. mail (or equivalent). Defect information can be submitted to any of the following:

- Internet Email:  
aixsupt@aix.boulder.ibm.com  
Subject: AIX Program Services
- Fax:  
Number: 1-512-823-7634  
Subject: AIX Program Services
- U.S.A. Mail Address:  
IBM Corporation  
Attention: AIX Program Services  
Mail Drop 2900  
11400 Burnet Road  
Austin, TX 78758

IBM Program Service will respond by issuing one of the following:

- Corrective service information, such as corrected documentation
- Code corrections
- Notice of availability of corrected code
- Consideration as enhancement for future release
- Restriction
- Bypass
- Other notice

IBM does not guarantee service results, or represent or warrant that all errors or program defects will be corrected.

To save you time and allow us to better assist you, please include the following information when reporting defects:

- The ADSM server version, release, modification, and service level number. You can get this information by entering `q` status from the ADSM server console.
- ADSM client's version, release, modification, and service level number. You can get this information by entering `dsmc` from the command line or by using the *Product Information* option of the graphical user interface help menu.
- The communication protocol, version, and release number you are using (for example, TCP/IP).
- The activity you were doing when the problem occurred, listing the steps you followed before the problem occurred.
- The exact text of any error messages.

### **Enhanced Program Services: Support Line**

Value added services are available through the AIX Support Family of Services. Customers are encouraged to purchase the Support Family options that best meet their needs. The Support Family options add voice and electronic access with an increased response criteria and optional extended hours of support. For a complete list of the AIX Support Line options, contact the AIX Support Family Marketing Center at:

1-800-CALL-AIX (225-5249)

### **CompuServe**

You can get additional information electronically by accessing the IBMSTORAGE Forum on CompuServe. To access this forum, enter:

GO IBMSTORAGE

at any ! prompt.

### **Internet**

You can get additional information electronically through an anonymous ftp server. The host name for this machine is: `index.storsys.ibm.com`.

There is also an ADSM-L newsgroup, which is on `listserv@marist.edu`. This bulletin board is implemented by a third party, which IBM supports on a best-effort basis only.

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### **ADSM Publications**

ADSM publications are available in softcopy on the ADSM product CD-ROM.

| <b>Short Title</b>                                         | <b>Publication Title</b>                                                                                | <b>Order Number</b> |
|------------------------------------------------------------|---------------------------------------------------------------------------------------------------------|---------------------|
| <b>Hardcopy Publications</b>                               |                                                                                                         |                     |
| ADSM Messages                                              | <i>ADSTAR Distributed Storage Manager: Messages</i>                                                     | SH35-0133           |
| ADSM License Information                                   | <i>ADSTAR Distributed Storage Manager for HP-UX: License Information</i>                                | SC35-0255           |
| ADSM Administrator's Guide                                 | <i>ADSTAR Distributed Storage Manager for HP-UX: Administrator's Guide</i>                              | GC35-0257           |
| ADSM Administrator's Reference                             | <i>ADSTAR Distributed Storage Manager for HP-UX: Administrator's Reference</i>                          | GC35-0258           |
| ADSM Using the UNIX HSM Clients                            | <i>ADSTAR Distributed Storage Manager: Using the UNIX Hierarchical Storage Management Clients</i>       | SH26-4030           |
| ADSM V2 Using the Apple Macintosh Backup-Archive Client    | <i>ADSTAR Distributed Storage Manager Version 2: Using the Apple Macintosh Backup-Archive Client</i>    | SH26-4051           |
| ADSM Using the UNIX Backup-Archive Clients                 | <i>ADSTAR Distributed Storage Manager Version 2: Using the UNIX Backup-Archive Clients</i>              | SH26-4052           |
| ADSM V2 Using the OS/2 Backup-Archive Client               | <i>ADSTAR Distributed Storage Manager Version 2: Using the OS/2 Backup-Archive Client</i>               | SH26-4053           |
| ADSM V2 Using the DOS Backup-Archive Client                | <i>ADSTAR Distributed Storage Manager Version 2: Using the DOS Backup-Archive Client</i>                | SH26-4054           |
| ADSM V2 Using the Novell NetWare Backup-Archive Client     | <i>ADSTAR Distributed Storage Manager Version 2: Using the Novell NetWare Backup-Archive Client</i>     | SH26-4055           |
| ADSM V2 Using the Microsoft Windows Backup-Archive Clients | <i>ADSTAR Distributed Storage Manager Version 2: Using the Microsoft Windows Backup-Archive Clients</i> | SH26-4056           |
| ADSM Using the Lotus Notes Backup Agent                    | <i>ADSTAR Distributed Storage Manager: Using the Lotus Notes Backup Agent</i>                           | SH26-4047           |
| ADSM Installing the Clients                                | <i>ADSTAR Distributed Storage Manager: Installing the Clients</i>                                       | SH26-4049           |
| ADSM Client Reference Cards                                | <i>ADSTAR Distributed Storage Manager: Client Reference Cards</i>                                       | SX26-6013           |
| ADSM Using the Application Programming Interface           | <i>ADSTAR Distributed Storage Manager: Using the Application Programming Interface</i>                  | SH26-4002           |
| ADSM AFS/DFS Backup Clients                                | <i>ADSTAR Distributed Storage Manager AFS/DFS Backup Clients</i>                                        | SH26-4048           |

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## IBM Redbooks

The International Technical Support Center (ITSC) publishes redbooks, which are books on specialized topics, such as, *Using ADSM to Back Up Databases*. You can order publications through your IBM representative or the IBM branch office serving your locality. You can also search for and order books of interest to you by visiting the IBM Redbooks home page on the World Wide Web at this address:

<http://www.redbooks.ibm.com/redbooks>

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## Software Developer's Program

The IBM Storage Systems Division (SSD) Software Developer's Program provides a range of services to software developers who want to use the ADSM application program interface (API). Information about the SSD Software Developer's Program is available in:

- IBMSTORAGE forum on CompuServe
- SSD Software Developer's Program Information Package

To obtain the Software Developer's Program Information Package:

1. Call 800-4-IBMSSD (800-442-6773). Outside the U.S.A., call 408-256-0000.
2. Listen for the Storage Systems Division Software Developer's Program prompt.
3. Request the Software Developer's Program Information Package.

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If you have difficulty using this publication or if you have comments and suggestions for improving it, please complete and mail the readers comment form found in the back of this publication. Your comments and suggestions can contribute to the quality and usability of this publication.

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## Translations

Selected ADSM publications have been translated into languages other than American English. For a complete list of the available translations and their order numbers, see *IBM ADSTAR Distributed Storage Manager General Information*. Contact your IBM representative for more information about the translated publications and whether these translations are available in your country.

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## Appendix F. Notices

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## Glossary

The terms in this glossary are defined as they pertain to the ADSM library. If you do not find the term you are looking for, refer to the *IBM Dictionary of Computing*, New York: McGraw-Hill, 1994.

This glossary may include terms and definitions from:

- The *American National Standard Dictionary for Information Systems*, ANSI X3.172-1990, copyright (ANSI). Copies may be purchased from the American National Standards Institute, 11 West 42nd Street, New York 10036.
- The *Information Technology Vocabulary*, developed by Subcommittee 1, Joint Technical Committee 1, of the International Organization for Standardization and the International Electrotechnical Commission (ISO/IEC JTC2/SC1).

## A

**absolute.** A backup copy group mode value indicating that a file is considered for incremental backup even if the file has not changed since the last backup. See also *mode*. Contrast with *modified*.

**access mode.** A storage pool and storage volume attribute that specifies whether data can be written to or read from storage pools or storage volumes. The access mode can be read/write, read-only, or unavailable. Volumes in primary storage pools can also have an access mode of destroyed. Volumes in copy storage pools can also have an access mode of offsite.

**accounting facility.** A facility that records statistics about client session activity.

**accounting records.** Files that record session resource usage at the end of each client session.

**activate.** The process of validating the contents of a policy set and copying the policy set to the ACTIVE policy set.

**active policy set.** The policy set within a policy domain that contains the most recently activated policy currently in use by all client nodes assigned to that policy domain. See *policy set*.

**active version.** The most recent backup copy of a file stored by ADSM. Such a file is exempt from deletion

until a backup detects that the user has either replaced the file with a newer version, or has explicitly deleted the file from the workstation. Contrast with *inactive version*.

**activity log.** A log that records normal activity messages generated by the server. These messages include information about server and client operations, such as the start time of sessions or device I/O errors. Each message includes a message ID, date and time stamp, and a text description. The number of days to retain messages in the activity log can be specified.

**administrative client.** A program that runs on a file server, workstation, or mainframe that allows administrators to control and monitor the server through administrator commands. Contrast with *backup-archive client*.

**administrative command schedule.** A database record that describes the planned processing of an administrative command during a specific time period. See also *client schedule*.

**administrative privilege class.** A permission granted to an administrator that controls the commands that the administrator can issue. See *system privilege class*, *analyst privilege class*, *operator privilege class*, *policy privilege class* or *storage privilege class*.

**administrative session.** A period of time in which an administrator user ID can communicate with a server to perform administrative tasks. Contrast with *client node session*.

**administrator.** A user who has been registered to the server. Administrators can be authorized to one or more of the following administrative privilege classes: system, policy, storage, operator, or analyst. Administrators can use the administrative client to enter server commands and queries in accordance with their privileges.

**administrator definition.** Server control information that includes the administrator's name, password, contact information, administrative privilege classes, policy domains and storage pools assigned to an administrator, and whether the administrative ID is locked from the server. An administrator definition can be exported from a source server and imported to a target server at a later date.

**ADSM.** ADSTAR Distributed Storage Manager.

**ADSM application program interface (API).** A set of functions that applications running on a client platform can call to store, query, and retrieve objects from ADSM storage.

**ADSTAR Distributed Storage Manager (ADSM).** A client/server program that provides storage management to customers in a multivendor computer environment.

**Advanced Interactive Executive (AIX).** An operating system used in the RISC System/6000 computers. The AIX operating system is IBM's implementation of the UNIX operating system.

**Advanced Peer-to-Peer Networking (APPN).** An extension to the LU6.2 peer orientation for end-user services. See *SNA LU6.2* and *Systems Network Architecture*.

**Advanced Program-to-Program Communication (APPC).** An implementation of the SNA/SDLC LU6.2 protocol that allows interconnected systems to communicate and share the processing of programs. See *SNA LU6.2*, *Systems Network Architecture*, and *Common Programming Interface Communications*.

**AFS.** Andrew file system.

**AIX.** Advanced Interactive Executive.

**analyst privilege class.** An administrative privilege class that allows an administrator to reset statistics.

**Andrew file system (AFS).** A distributed file system developed for UNIX operating systems.

**API.** Application program interface.

**APPC.** Advanced Program-to-Program Communication.

**APPN.** Advanced Peer-to-Peer Networking.

**archive.** A function that allows users to copy one or more files to a storage pool for long-term storage. Archive copies may be accompanied by descriptive information and may be retrieved by archive date, by file name, or by description. Contrast with *retrieve*.

**archive copy.** A user file that has been archived to an ADSM storage pool.

**archive copy group.** A policy object containing attributes that control the generation, destination, and expiration of archive files. An archive copy group belongs to a management class.

**ARCHIVEPOOL.** A disk storage pool defined by ADSM at installation. It can be the destination for client files that are archived to the server. See *storage pool*.

**archive retention grace period.** The number of days ADSM retains an archive copy when the server is unable to rebind the file to an appropriate management class.

**AS/400.** Application System/400.

**assigned capacity.** The portion of available space that can be used to store database or recovery log information. See also *available space*.

**association.** The relationship between a client node and a client schedule. An association identifies the name of a schedule, the name of the policy domain to which the schedule belongs, and the name of a client node that performs scheduled operations.

**audit.** The process of checking for logical inconsistencies between information that the server has and the actual condition of the system. ADSM has processes for auditing volumes, the database, libraries, and licenses. For example, in auditing a volume ADSM checks for inconsistencies between information about backed up or archived files stored in the database and actual data associated with each backup version or archive copy in server storage.

**authentication.** The process of checking a user's password before allowing that user access to the server. Authentication can be turned on or off by an administrator with system privilege.

**autochanger.** A small multislot tape device that has a mechanism that automatically puts tape cartridges into the tape drive or drives. Also called *medium* or *media changer*, or a *library*.

**availability management.** Managing recovery from relatively common computer system outages such as a disk drive head crash. Recovery is often accomplished by using disk mirroring and other forms of RAID technology, or by maintaining onsite backup copies of data.

**available space.** The amount of space, in megabytes, that is available to the database and recovery log. This space can be used to extend the capacity of the database or recovery log, or to provide sufficient free space before a volume is deleted from the database or recovery log.



**awk.** In AIX, a pattern-matching program for processing text files. With the DRM feature, you can use an awk script to break up the disaster recovery plan file into usable parts.

## B

**background process.** A server process that runs in the background, allowing the administrative client to be used for other work.

**backup.** The process of copying information for safekeeping. ADSM has processes for backing up user files, the database, and storage pools. For example, users can back up one or more files to a storage pool to ensure against loss of data. Contrast with *restore*. See also *database backup series* and *incremental backup*.

**backup-archive client.** A program that runs on a workstation or file server and provides a means for users to back up, archive, restore, and retrieve files. Contrast with *administrative client*.

**backup copy.** A user file that has been backed up to an ADSM storage pool.

**backup copy group.** A policy object containing attributes that control the generation, destination, and expiration of backup files. A backup copy group belongs to a management class.

**BACKUPOOL.** A disk storage pool defined by ADSM at installation. It can be the destination for client files that are backed up to the server. See *storage pool*.

**backup retention grace period.** The number of days ADSM retains a backup version after the server is unable to rebind the file to an appropriate management class.

**backup series.** See *database backup series*.

**backup version.** A file, directory, or file space that a user has backed up, which resides in ADSM server storage. There may be more than one backup version of a file in the storage pool, but at most only one is an active backup version. See *active version* and *inactive version*.

**binding.** The process of associating a file with a management class name. See *rebinding*.

**boot media.** Media that contains operating system and other files essential to running a workstation or server.

**buffer.** Storage used to compensate for differences in the data rate flow, when transferring data from one device to another.

**buffer pool.** Temporary space used by the server to hold database or recovery log pages. See *database buffer pool* and *recovery log buffer pool*.

**buffer pool size.** The size of an area in memory used to store database or recovery log pages.

## C

**cache.** The process of leaving a duplicate copy on random access media when the server migrates a file to another storage pool in the hierarchy.

**CARTRIDGE.** On ADSM servers that support it, a device class that is used to categorize tape devices that support tape cartridges, such as the 3495 Tape Library Dataserver.

**cartridge system tape (CST).** The base tape cartridge media used with 3480 or 3490 Magnetic Tape Subsystems. When specified as a media type in ADSM, CST identifies standard length tape. Contrast with *enhanced capacity cartridge system tape*.

**central scheduler.** A function that allows an administrator to schedule client operations and administrative commands. The operations can be scheduled to occur periodically or on an explicit date. See *client schedule* and *administrative command schedule*.

**CID.** Configuration Installation and Distribution.

**client.** A program running on a PC, workstation, file server, LAN server, or mainframe that requests services of another program, called the server. There are three types of ADSM clients: administrative, backup-archive, and space management. See *administrative client*, *backup-archive client*, and *space management client*.

**Client Access/400.** A software product that supports advanced program-to-program communications (APPC) in the DOS, OS/2, and Microsoft Windows environments and provides a set of end user services.

**client domain.** The set of drives, file systems, or volumes selected by a backup-archive client user during a backup or archive operation.

**client migration.** The process of copying a file from a client node to ADSM storage and replacing the file with a stub file on the client node. The process is controlled by the user and by space management attributes in the management class. See also *space management*.

**client node.** A file server or workstation on which the backup-archive client program has been installed, which has been registered to the server.

**client node definition.** Server control information that includes the client's user ID, password, contact information, policy domain, file compression status, deletion authority, and whether the user ID is locked from the server. A client node definition can be exported from a source server so that it can be imported to a target server at a later date.

**client node session.** A period of time in which a user can communicate with a server to perform backup, archive, restore, or retrieval requests. Contrast with *administrative session*.

**client options file.** A file that a client can edit, containing a default set of processing options that identify the server, communication method, backup and archive options, space management options, and scheduling options. Also called the *dsm.opt* file.

**client polling scheduling mode.** A client/server communication technique where the client queries the server for work.

**client schedule.** A database record that describes the planned processing of a client operation during a specific time period. The client operation can be a backup, archive, restore, or retrieve operation, a client operating system command, or a macro. See also *administrative command schedule*.

**client/server.** A system architecture in which one or more programs (clients) request computing or data services from another program (server).

**client system options file.** A file, used on UNIX clients, containing a default set of processing options that identify the ADSM servers to be contacted for services. This file also specifies communication methods and options for backup, archive, space management, and scheduling. Also called the *dsm.sys* file. See also *client user options file*.

**client user options file.** A user-created file, used on UNIX clients, containing a default set of processing options that identify the server, communication method,

backup and archive options, space management options, and scheduling options. Also called the *dsm.opt* file. See also *client system options file*.

**closed registration.** A registration process in which an administrator must register workstations as client nodes with the server. Contrast with *open registration*.

**collocation.** A process that attempts to keep all data belonging to a single client node or a single client file space on a minimal number of sequential access media volumes within a storage pool. The purpose of collocation is to minimize the number of volumes that must be accessed when a large amount of data must be restored.

**commit.** To make changes permanent in the database files. Changes made to the database files are not permanent until they are committed.

**Common Programming Interface Communications (CPI-C).** A programming interface that allows program-to-program communication using SNA LU6.2. See also *Systems Network Architecture*.

**Common User Access (CUA).** Guidelines for the dialog between a human and a workstation or terminal. One of the three Systems Application Architecture areas.

**communication manager.** A component of OS/2 that allows a workstation to connect to a host computer and use the host resources as well as the resources of other personal computers to which the workstation is attached, either directly or through a host.

**communication method.** The method used by a client and server for exchanging information.

**communication protocol.** A set of defined interfaces that allow computers to communicate with each other.

**compression.** The process of saving storage space by eliminating empty fields or unnecessary data to shorten the length of the file. In ADSM, compression can occur at a workstation before files are backed up or archived to server storage. On some types of tape drives, hardware compression can be used.

**Configuration Installation and Distribution (CID).** IBM's term for capabilities to automate installation. CID-enabled products are capable of unattended, remote installation.

**conversion.** On VM servers, the process of changing from WDSF/VM to ADSM.

**copy group.** A policy object that contains attributes that control the generation, destination, and expiration of backup and archive files. There are two kinds of copy groups: backup and archive. Copy groups belong to management classes. See also *frequency*, *destination*, *mode*, *serialization*, *retention*, and *version*.

**copy status.** The status of volume copies defined to the database or recovery log. The copy status can be synchronized, stale, off-line, or undefined.

**copy storage pool.** A named set of volumes that contains copies of files that reside in primary storage pools. Copy storage pools are used to back up the data stored in primary storage pools. A copy storage pool cannot be a destination for a backup copy group, an archive copy group, or a management class (for space-managed files). See *primary storage pool* and *destination*.

**CPI-C.** Common Programming Interface Communications.

**CST.** Cartridge system tape.

**CUA.** Common User Access.

## D

**daemon.** In the AIX operating system, a program that runs unattended to perform a standard service. Some daemons are triggered automatically to perform their tasks; others operate periodically.

**daemon process.** In the AIX operating system, a process begun by the root user or by the root shell that can be stopped only by the root user. Daemon processes generally provide services that must be available at all times, such as sending data to a printer.

**damaged file.** A file for which ADSM has detected data-integrity errors.

**DASD.** Direct access storage device.

**database.** A collection of information about all objects managed by the server, including policy management objects, users and administrators, and client nodes.

**database audit.** A utility that checks for and optionally corrects inconsistent database references.

**database backup series.** One full backup of the database, plus up to 32 incremental backups made

since that full backup. Each full backup that is run starts a new database backup series. A backup series is identified with a number.

**database backup trigger.** A set of criteria that defines when and how database backups are run automatically. The criteria determine how often the backup is run, whether the backup is a full or incremental backup, and where the backup is stored.

**database buffer pool.** Storage that is used as a cache to allow database pages to remain in memory for long periods of time, so that the server can make continuous updates to pages without requiring input or output (I/O) operations from external storage.

**database dump.** The action performed by the DSMSEV DUMPDB utility (DMPADSM command on AS/400), which copies ADSM database entries to media for later reload in case a catastrophic error occurs.

**database load.** The action performed by the DSMSEV LOADDB utility (LODADSM command on AS/400), which copies ADSM database entries from media to a newly installed database.

**database volume.** A volume that has been assigned to the database.

**dataserver.** See *Tape Library Dataserver*.

**data set.** See *linear data set*.

**DDM.** Distributed Data Management.

**default management class.** A management class assigned to a policy set, which is used to govern backed up or archived files when a user does not explicitly bind a file to a specific management class.

**deletion exit.** An installation-wide exit that informs a tape management system or operator that the server has deleted a sequential access media volume from its database.

**delimiter.** (1) A character used to indicate the beginning and end of a character string. (2) A character that groups or separates words or values in a line of input.

**density.** On MVS and VM servers, a device class attribute that identifies the bits per inch that can be stored on tape reels. ADSM supports 1600 and 6250 bits per inch (bpi).

**desktop client.** The group of clients supported by ADSM that include clients on OS/2, DOS, Windows, Apple, and Novell NetWare operating systems.

**destination.** A copy group or management class attribute that specifies the primary storage pool to which a client file will be backed up, archived, or migrated. At installation, ADSM provides storage destinations named BACKUPPOOL, ARCHIVEPOOL, and SPACEMGPOOL.

**device class.** A named group of storage devices. Each device class has a unique name and represents a device type of disk, file, optical disk, or tape.

**device configuration file.** A file that contains information about defined device classes, and, on some ADSM servers, defined libraries and drives. The file can be created by using an ADSM command or by using an option in the server options file. The information is a copy of the device configuration information in the ADSM database.

**device driver.** A collection of subroutines that control the interface between I/O device adapters and the processor.

**device type.** A category of storage device. Each device class must be categorized with one of the supported device types, for example, DISK or CARTRIDGE.

**direct access storage device (DASD).** A device in which access time is effectively independent of the location of the data.

**disaster recovery.** Recovery from catastrophic interruptions of computer systems, such as loss of the system location because of natural events. Backup data is kept offsite to protect against such catastrophes.

**Disaster Recovery Manager (DRM).** An ADSM feature that assists in preparing and later using a disaster recovery plan for the ADSM server.

**disaster recovery plan.** A document that contains information about how to recover computer systems if a disaster occurs. With DRM, the plan is a file that contains information about the software and hardware used by the ADSM server, and the location of recovery media.

**DISK.** A device class that is defined by ADSM at installation. It is used to categorize disk drives, such as 3390 DASD or 3380 DASD.

**disk operating system (DOS).** An operating system used in IBM PC, PS/2, and compatible computers.

**Distributed Data Management (DDM).** A feature of the System Support Program Product that allows an application program (client) to use server program functions to work on files that reside in a remote system.

**DLL.** Dynamic link library.

**DLT.** Digital linear tape.

**domain.** See *policy domain* or *client domain*.

**DOS.** Disk operating system.

**drive.** A device used to read and write data on a medium such as a disk, diskette, or tape.

**DRM.** Disaster Recovery Manager.

**dsm.opt file.** See *client options file* and *client user options file*.

**dsm.serv.opt.** See *server options file*.

**dsm.sys file.** See *client system options file*.

**dynamic.** A copy group serialization value that specifies that ADSM accepts the first attempt to back up or archive a file regardless of whether the file is modified during the backup or archive process. See also *serialization*. Contrast with *shared dynamic*, *shared static*, and *static*.

**dynamic link library.** A file containing executable code and data bound to a program at load time or run time, rather than during linking. The code and data in a dynamic link library can be shared by several applications simultaneously.

## E

**ECCST.** Enhanced capacity cartridge system tape.

**enhanced capacity cartridge system tape (ECCST).** Cartridge system tape with increased capacity that can only be used with 3490E tape subsystems. Contrast with *cartridge system tape*.

**error log.** A character file written on random access media that contains information about errors detected by the server or client.

**estimated capacity.** The available space, in megabytes, of a storage pool.

**Ethernet.** A data link protocol and LAN that interconnects personal computers and workstations via coaxial cable.

**event.** Administrative commands or client operations that are scheduled to be executed at a particular time.

**event record.** A database record that describes actual status and results for events.

**exclude.** The process of identifying files or directories in an include-exclude list to prevent these objects from being backed up whenever a user or schedule issues an incremental or selective backup operation, or to prevent these objects from being migrated off the client node via ADSM space management.

**exclude-include list.** See *include-exclude list*.

**exit.** To execute an instruction within a portion of a computer program in order to terminate the execution of that portion.

**exit machine.** On a VM server, a virtual machine that runs the mount and deletion installation-wide exits on VM systems.

**expiration.** The process by which files are identified for deletion because their expiration date or retention period has passed. Backed up or archived files are marked expired by ADSM based on the criteria defined in the backup or archive copy group.

**expiration date.** On MVS, VM, and VSE servers, a device class attribute used to notify tape management systems of the date when ADSM no longer needs a tape volume. The date is placed in the tape label so that the tape management system does not overwrite the information on the tape volume before the expiration date.

**export.** The process of copying administrator definitions, client node definitions, policy definitions, server control information or file data to external media.

**export/import facility.** See *import/export facility*.

**extend.** The process of increasing the portion of available space that can be used to store database or recovery log information. Contrast with *reduce*.

## F

**file data.** File space definitions, authorization rules, backed up files, archive copies, and space-managed files. File data can be exported from a source server to external media so that it can be imported to a target server at a later date.

**file record extent.** The extent of the file enumerated in number of records.

**file space.** A logical space in a client's storage that can contain a group of files. For clients on systems such as OS/2, a file space is a logical partition and is identified by a volume label. For clients on systems such as AIX and UNIX, a file space can consist of any subset of directories and subdirectories stemming from a virtual mount point. Clients can restore, retrieve, or delete their file spaces from ADSM server storage. ADSM does not necessarily store all the files from a single file space together, but can identify all the files in server storage that came from a single file space.

**File Transfer Protocol (FTP).** In TCP/IP, the protocol that makes it possible to transfer data among hosts and to use foreign hosts indirectly.

**format.** A device class attribute that specifies the recording format used to read or write to sequential access media, for example to cartridge tape.

**frequency.** A copy group attribute that specifies the minimum interval, in days, between incremental backups.

**FTP.** File Transfer Protocol.

**full backup.** An ADSM function that copies the entire database. A full backup begins a new database backup series. Contrast with *incremental backup*. See *database backup series*.

**fuzzy copy.** A backup version or archive copy of a file that might not accurately reflect what is currently in the file because ADSM backed up or archived the file while the file was being modified.

## G

**GUI.** Graphical user interface.

## H

**HDA.** Head-disk assembly.

**head-disk assembly (HDA).** A field replaceable unit in a direct access storage device containing the disks and actuators.

**hierarchical storage management (HSM) client.** A program that runs on workstations to allow users to maintain free space on their workstations by migrating and recalling files to and from ADSM storage. The HSM client allows use of ADSM space management functions. Synonymous with *space management client*.

**high migration threshold.** A percentage of the storage pool capacity that identifies when ADSM can start migrating files to the next available storage pool in the hierarchy. Contrast with *low migration threshold*. See *server migration*.

**HP-UX.** Hewlett-Packard UNIX operating system. HP-UX is one of the operating systems that ADSM supports as a client environment and a server environment.

**HSM client.** Hierarchical storage management client.

## I

**import.** The process of copying administrator definitions, client node definitions, policy definitions, server control information or file data from external media to a target server.

**import/export facility.** The facility that allows system administrators to copy definitions and file data from a source server to external media to move or copy information between servers. Any subset of information can be imported to a target server from the external media.

**inactive version.** A backup version of a file for which a more recently backed up version exists. Inactive backup versions are eligible for expiration processing according to the management class assigned to the file. Contrast with *active version*.

**include-exclude file.** On UNIX clients, a file containing statements that ADSM uses to determine whether to back up or migrate certain files, and to determine the associated management classes to use for backup, archive, and space management. See *include-exclude list*.

**include-exclude list.** A group of include and exclude option statements in a file. ADSM uses the statements to determine whether to back up or migrate certain files, and to determine the associated management classes to use for backup, archive, and space management. The exclude options identify files that should not be backed up or migrated off the client node. The include options identify files that are exempt from the exclusion rules, or assign a management class to a file or group of files for backup, archive, or space management services. The include-exclude list is defined either in the include-exclude file (for UNIX clients) or in the client options file (for other clients).

**incremental backup.** (1) A function that allows users to back up files or directories that are new or have changed since the last incremental backup. With this function, users can back up files or directories from a client domain that are not excluded in the include-exclude list and that meet the requirements for frequency, mode, and serialization as defined in the backup copy group of the management class assigned to the files. Contrast with *selective backup*. (2) An ADSM function that copies only the pages in the database that are new or changed since the last full or incremental backup. Contrast with *full backup*. See *database backup series*.

**internal mounting facility.** On a VM server, a VM facility that allows the server to request tape mounts by sending a message to a mount operator. The message is repeated until the tape is mounted or until the mount wait time is exceeded.

**inter-user communication vehicle (IUCV) facility.** On a VM server, a VM communication method used to pass data between virtual machines and VM components.

**IPX/SPX.** Internetwork Packet Exchange/Sequenced Packet Exchange. IPX/SPX is Novell NetWare's communication protocol.

**IUCV.** Inter-user communication vehicle.

## K

**KB.** Kilobyte.

**kernel.** The part of an operating system that performs basic functions such as allocating hardware resources.

**kernel extension.** A program that modifies parts of the

kernel that can be customized to provide additional services and calls. See *kernel*.

**kilobyte (KB).** 1024 bytes.

## L

**LAN.** Local area network.

**length.** A device class attribute that specifies the length of cartridge tape by specifying one of the following media types: CST for standard length tape or ECCST for double length tape.

**library.** (1) A repository for demountable recorded media, such as magnetic tapes. (2) In ADSM, a collection of one or more drives, and possibly robotic devices (depending on the library type), which can be used to access storage volumes. (3) In the AS/400 system, a system object that serves as a directory to other objects. A library groups related objects, and allows the user to find objects by name.

**linear data set.** A type of MVS data set that ADSM uses for the database, the recovery log, and storage pools. The data set must be preallocated using VSAM IDCAMS and formatted by ADSM for its use. See *minidisk*.

**load.** See *mount*.

**local area network (LAN).** A network in which a set of devices are connected to one another for communication and that can be connected to a larger network.

**log pool size.** The size of an area in memory used to store recovery log pages.

**logical volume.** The combined space from all volumes defined to either the database or the recovery log. In ADSM, the database is one logical volume and the recovery log is one logical volume.

**low migration threshold.** A percentage of the storage pool capacity that specifies when ADSM can stop the migration of files to the next storage pool. Contrast with *high migration threshold*. See *server migration*.

## M

**machine information.** Details about the machine on which a client node resides.

**macro file.** An optional file that contains one or more administrative commands and is invoked from an administrative client.

**management class.** A policy object that users can bind to each file to specify how the server manages the file. The management class can contain a backup copy group, an archive copy group, and space management attributes. The copy groups determine how the ADSM server manages backup versions or archive copies of files. The space management attributes determine whether files are eligible for migration from client nodes to ADSM storage, and under what conditions. See also *copy group*, *binding* and *rebinding*.

**mask.** A pattern of characters that controls the keeping, deleting, or testing of positions of another pattern of characters or bits.

**maximum extension.** Specifies the maximum amount of storage space, in megabytes, that you can extend the database or recovery log.

**maximum reduction.** Specifies the maximum amount of storage space, in megabytes, that you can reduce the database or recovery log.

**maximum utilization.** The highest percentage of assigned capacity used by the database or recovery log.

**MB.** Megabyte.

**megabyte (MB).** (1) For processor storage and real and virtual memory,  $2^{20}$  or 1 048 576 bytes. (2) For disk storage capacity and transmission rates, 1 000 000 bytes.

**migrate.** (1) To move data from one storage pool to the storage pool specified as the next pool in the hierarchy. The process is controlled by the high and low migration thresholds for the first storage pool. See *high migration threshold* and *low migration threshold*. (2) To copy a file from a client node to ADSM storage. ADSM replaces the file with a stub file on the client node. The process is controlled by the include-exclude list and by space management attributes in management classes.

**migration.** The process of moving data from one storage location to another. See *client migration* and *server migration*.

**minidisk.** A logical subdivision of a VM physical disk that provides storage on contiguous cylinders of DASD. On a VM server, a minidisk can be defined as a disk volume that can be used by the database, recovery log, or a storage pool. See also *linear data set*.

**mirroring.** A feature that protects against data loss within the database or recovery log by writing the same data to multiple disks at the same time. Mirroring supports up to three exact copies of each database or recovery log volume.

**mm.** Millimeter.

**mode.** A copy group attribute that specifies whether to back up a file that has not been modified since the last time the file was backed up. See *modified* and *absolute*.

**modified.** A backup copy group mode value indicating that a file is considered for incremental backup only if it has changed since the last backup. A file is considered changed if the date, size, owner, or permissions have changed. See *mode*. Contrast with *absolute*.

**Motif.** A graphical user interface that performs window management and contains a high level toolkit for application program development. It provides an icon view of the UNIX file system. Also known as X-Windows/Motif or Motif X—Toolkit.

**mount.** To place a data medium (such as a tape cartridge) on a drive in a position to operate.

**mount exit.** On a VM server, an installation-wide exit (DSMMOUNT EXEC) that requests tape mounts on behalf of the server on VM systems.

**mount limit.** A device class attribute specifying the maximum number of volumes that can be simultaneously accessed from the same device class, that is, the maximum number of mount points. See *mount point*.

**mount operator.** On a VM server, a VM user ID that can receive tape mount messages from the server.

**mount point.** A logical drive through which ADSM accesses volumes in a sequential access device class. For a device class with a removable media device type (for example, CARTRIDGE), a mount point is a logical drive associated with a physical drive. For a device class with the device type of FILE, a mount point is a logical drive associated with an I/O stream. The number

of mount points for a device class is determined by the mount limit for that class. See *mount limit*.

**mount request.** A server request to mount a sequential access media volume so that data can be read from or written to the sequential access media.

**mount retention period.** A device class attribute that specifies the maximum amount of time, in minutes, that the server retains a mounted sequential access media volume that is not being used before it dismounts the sequential access media volume.

**mount wait period.** A device class attribute that specifies the maximum amount of time, in minutes, that the server waits for a sequential access volume mount request to be satisfied before canceling the request.

**Multiple Virtual Storage (MVS).** One of the family of IBM operating systems for the System/370 or System/390 processor, such as MVS/ESA. MVS is one of the supported server environments.

**MVS.** Multiple Virtual Storage.

## N

**Named Pipes.** A communication protocol that is built into the OS/2 operating system. It can be used to establish communications between an ADSM/2 server and OS/2 clients. The client and ADSM/2 server must reside on the same system.

**NetBIOS.** Network Basic Input/Output System.

**network adapter.** A physical device, and its associated software, that enables a processor or controller to be connected to a network.

**Network Basic Input/Output System (NetBIOS).** An operating system interface for application programs used on IBM personal computers that are attached to the IBM Token-Ring Network.

**Network File System (NFS).** A protocol defined by Sun Microsystems that extends TCP/IP network file services. NFS permits remote node files to appear as though they are stored on a local workstation.

**Networking Services/DOS (NS/DOS).** A software product that supports advanced program-to-program communications (APPC) in the DOS and Microsoft Windows 3.1 environments. With NS/DOS, communications applications on your workstation “talk



to" partner applications on other systems that support APPC.

**NFS.** Network File System.

**node.** A unique name used to identify a workstation to the server. See also *client node*.

**notify operator.** A VM user ID that specifies an operator who receives messages about severe errors and abnormal conditions.

## O

**object.** A collection of data managed as a single entity.

**offsite recovery media.** Media that is kept at a different location to ensure its safety if a disaster occurs at the primary location of the computer system. The media contains data necessary to recover the ADSM server and clients. The offsite recovery media manager, which is part of DRM, identifies recovery media to be moved offsite and back onsite, and tracks media status.

**offsite volume.** A removable media volume that is at a location where it cannot be mounted for use.

**OpenEdition MVS.** MVS/ESA services that support an environment within which operating systems, servers, distributed systems, and workstations share common interfaces. OpenEdition MVS supports standard application development across multivendor systems and is required to create and use applications that conform to the POSIX standard.

**open registration.** A registration process in which users can register their own workstations as client nodes with the server. Contrast with *closed registration*.

**Operating System/2 (OS/2).** An operating system used in IBM PC AT, PS/2, and compatible computers. OS/2 is one of the supported client environments and one of the supported server environments.

**operator privilege class.** An administrative privilege class that allows an administrator to issue commands that control the operation of the server. This privilege class allows disabling or halting the server to perform maintenance, enabling the server, canceling server processes, and managing tape.

**optical library.** A disk storage device that houses optical disk drives and optical disks, and contains a

mechanism for moving optical disks between a storage area and optical disk drives.

**OS/2.** Operating System/2.

**OS/400.** Operating System/400.

**owner.** The owner of backup-archive files sent from a multiuser client node, such as AIX.

## P

**page.** (1) A block of instructions, data, or both. (2) In ADSM, a unit of space allocation within database volumes. (3) In a virtual storage system, a fixed block that has a virtual address and is transferred as a unit between real storage and auxiliary storage.

**paging.** (1) The action of transferring instructions, data, or both, between real storage and external page storage. (2) Moving data between memory and a mass storage device as the data is needed.

**pattern-matching expression.** A string expression that uses wildcard characters to specify one or more ADSM objects. See also *wildcard character*.

**PC Support/400.** A software product that supports advanced program-to-program communications (APPC) in the DOS, OS/2, and Microsoft Windows environments and provides a set of end user services.

**platform.** The operating system environment in which a program runs.

**policy definition.** Server control information that includes information about policy domains, policy sets (including the ACTIVE policy set), management classes (including the default management class), copy groups, schedules, and associations between client nodes and schedules. A policy definition can be exported from a source server so that it can be imported to a target server at a later date.

**policy domain.** A policy object that contains policy sets, management classes, and copy groups that is used by a group of client nodes. See *policy set*, *management class*, and *copy group*.

**policy privilege class.** An administrative privilege class that allows an administrator to manage policy objects, register client nodes, and schedule client operations (such as backup services) for client nodes. Administrators can be authorized with unrestricted or

restricted policy privilege. See *unrestricted policy privilege* or *restricted policy privilege*.

**policy set.** A policy object that contains a group of management class definitions that exist for a policy domain. At any one time there can be many policy sets within a policy domain but only one policy set can be active. See *management class* and *active policy set*.

**premigration.** For an HSM client, the process of copying files that are eligible for migration to ADSM storage, but leaving the original file intact on the local system.

**primary storage pool.** A named set of volumes that ADSM uses to store backup versions of files, archive copies of files, and files migrated from client nodes via ADSM space management. A primary storage pool may be backed up to a copy storage pool either automatically or by command. See *destination* and *copy storage pool*.

**privilege class.** A level of authority granted to an ADSM administrator. ADSM has five privilege classes: system, policy, storage, operator, and analyst. The privilege class determines which ADSM administrative tasks the administrator can perform. For example, an administrator with system privilege class can perform any administrative task.

**protection status.** A device class attribute that specifies whether to update the RACF profile to identify which users have access to cartridge tapes associated with this device class on MVS servers.

## Q

**QIC.** Quarter-inch cartridge (a type of magnetic tape media).

## R

**random access media.** Any volume accessed in a nonsequential manner. In ADSM, volumes are accessed in a nonsequential manner if they reside in the DISK device class.

**randomization.** The percentage of the startup window that the server can use to randomize start times for different client nodes associated with a schedule.

**rebinding.** The process of associating a file with a new management class name. For example, rebinding

occurs when the management class associated with a file is deleted. See *binding*.

**recall.** A function that allows users to access files that have been migrated from their workstations to ADSM storage via ADSM space management. Contrast with *migrate*.

**reclamation.** A process of consolidating the remaining data from many sequential access media onto a single new sequential access media.

**reclamation threshold.** A value that specifies a percentage of space on sequential access media volumes that can be occupied by reclaimable space. The remainder of the space is for active data. (Space becomes reclaimable when files are expired.)

**recovery log.** A log of updates that are about to be written to the database. The log can be used to recover from system and media failures.

**recovery log buffer pool.** Used to hold new transactions records until they can be written to the recovery log.

**recovery media.** Media that contains data necessary to recover the ADSM server and clients.

**reduce.** The process of freeing up enough space to allow you to delete a volume from the database or recovery log. Contrast with *extend*.

**REEL.** On ADSM servers that support it, a device class that is used to categorize tape devices that support tape reels, such as the 3420 9-track tape device.

**register.** (1) Define a client node or administrator who can access the server. See *registration*. (2) Specify licenses that have been purchased for the server.

**registration.** The process of identifying a client node or administrator to the server.

**reply operator.** On a VM server, a VM user ID that specifies an operator who will reply to tape mount requests by the server.

**restore.** The process of returning a backup copy to an active storage location for use. ADSM has processes for restoring its database, storage pools, storage pool volumes, and users' backed-up files. For example, users can copy a backup version of a file from the storage pool to the workstation. The backup version in the storage pool is not affected. Contrast with *backup*.

**restricted policy privilege.** An administrative privilege class that enables an administrator to manage policy objects only for the policy domains for which the administrator has been authorized.

**restricted storage privilege.** An administrative privilege class that enables an administrator to control the allocation and use of storage resources only for the storage pools for which the administrator has been authorized.

**retention.** The amount of time, in days, that inactive backed up or archived files will be retained in the storage pool before they are deleted. The following copy group attributes define retention: retain extra versions, retain only version, retain version.

**retention period.** On an MVS server, a device class attribute that specifies how long files are retained on sequential access media. When used, ADSM passes this information to the MVS operating system to ensure that other tape management systems do not overwrite tape volumes that contain retained data.

**retrieve.** A function that allows users to copy an archive copy from the storage pool to the workstation. The archive copy in the storage pool is not affected. Contrast with *archive*.

**rollback.** To remove changes that were made to database files since the last commit point.

**root.** In the AIX and UNIX environments, the user name for the system user with the most authority.

**root user.** In the AIX and UNIX environments, an expert user who can log in and execute restricted commands, shut down the system, and edit or delete protected files. Also called the *superuser*.

## S

**schedule.** A database record that describes scheduled client operations or administrative commands. See *administrative command schedule* and *client schedule*.

**scheduling mode.** The type of scheduling operation set for the server and client. ADSM supports two scheduling modes for client operations: client-polling and server-prompted.

**scratch volume.** A volume that is available for ADSM use. The volume is labeled, is either blank or contains no valid data, and is not defined to ADSM.

**SCSI.** Small computer system interface.

**selective backup.** A function that allows users to back up specific files or directories from a client domain. With this function, users can back up files or directories that are not excluded in the include-exclude list and that meet the requirement for serialization as defined in the backup copy group of the management class assigned to the files. Contrast with *incremental backup*.

**sequential access media.** Any volume that is accessed in a sequential manner, as opposed to a random manner. In ADSM, volumes are accessed sequentially if they reside in a device class other than DISK.

**serialization.** A copy group attribute that specifies what ADSM does if files are modified during back up or archive processing. The value of this attribute determines whether processing continues, is retried, or is stopped. See *static*, *dynamic*, *shared static*, and *shared dynamic*.

**server.** The program that provides backup, archive, space management, and administrative services to clients. The server program must be at the necessary level to provide all of these services.

**server migration.** The process of moving data from one storage pool to the next storage pool as controlled by the high and low migration thresholds. See *high migration threshold* and *low migration threshold*.

**server options file.** A file that specifies processing options for communication methods, tape handling, pool sizes, language, and date, time, and number formats.

**server-prompted scheduling mode.** A client/server communication technique where the server contacts the client when work needs to be done.

**server storage.** The primary and copy storage pools used by the server to store users' files: backup versions, archive copies, and files migrated from client nodes (space-managed files). See *primary storage pool*, *copy storage pool*, *storage pool volume*, and *volume*.

**session resource usage.** The amount of wait time, CPU time, and space used or retrieved during a client session.

**shared dynamic.** A copy group serialization value that specifies that a file must not be modified during a backup or archive operation. ADSM attempts to retry

the backup or archive operation a number of times; if the file is in use during each attempt, ADSM will back up or archive the file on its last try even though the file is in use. See also *serialization*. Contrast with *dynamic*, *shared static*, and *static*.

**shared static.** A copy group serialization value that specifies that the file must not be modified during backup or archive. ADSM will retry the backup or archive operation a number of times; if the file is in use during each attempt, ADSM will not back up or archive the file. See also *serialization*. Contrast with *dynamic*, *shared dynamic*, and *static*.

**shell.** In the AIX and UNIX environments, a software interface between a user and the operating system of a computer. Shell programs interpret commands and user interactions on devices such as keyboards, pointing devices, and touch-sensitive screens and communicate them to the operating system.

**SMIT.** System Management Interface Tool.

**SNA LU6.2.** Systems Network Architecture Logical Unit 6.2.

**socket.** (1) An endpoint for communication between processes or applications. (2) A pair consisting of TCP port and IP address, or UDP port and IP address.

**space-managed file.** A file that is migrated from and recalled to a client node via ADSM space management.

**space management.** The process of keeping sufficient free storage space available on a client node by migrating files to ADSM storage. The files are migrated based on criteria defined in management classes to which files are bound, and the include-exclude list. Synonymous with *hierarchical storage management*. See also *migration*.

**space management client.** A program that runs on workstations to allow users to maintain free space on their workstations by migrating and recalling files to and from ADSM storage. Synonymous with *hierarchical storage management client*.

**SPACEMGPOOL.** A disk storage pool defined by ADSM at installation. It can be the destination for files that are migrated from client nodes via ADSM space management. See *storage pool*.

**stale copy status.** Specifies that a volume copy is not available to the database or recovery log.

**STANDARD copy group.** A backup or archive copy group that is defined by ADSM at installation. See *copy group*.

**STANDARD management class.** A management class that is defined by ADSM at installation. See *management class*.

**STANDARD policy domain.** A policy domain that is defined by ADSM at installation. See *policy domain*.

**STANDARD policy set.** A policy set that is defined by ADSM at installation. See *policy set*.

**stanza.** A group of lines in a file that together have a common function or define a part of the system. Stanzas are usually separated by blank lines or colons, and each stanza has a name.

**startup window.** A time period during which a schedule must be initiated.

**static.** A copy group serialization value that specifies that the file must not be modified during backup or archive. If the file is modified during the attempt, ADSM will not back up or archive the file. See also *serialization*. Contrast with *dynamic*, *shared dynamic*, and *shared static*.

**storage hierarchy.** A logical ordering of primary storage pools, as defined by an administrator with system privilege. Generally, the ordering is based on the speed and capacity of the devices that the storage pools use. In ADSM, the storage hierarchy is defined by identifying the *next* storage pool in a storage pool definition. See *storage pool*.

**storage management services.** A component that allows a central system to act as a file backup and archive server for local area network file servers and workstations.

**storage pool.** A named set of storage volumes that ADSM uses to store client data. A storage pool is either a primary storage pool or a copy storage pool. See *primary storage pool* and *copy storage pool*.

**storage pool volume.** A volume that has been assigned to an ADSM storage pool. See *volume*, *copy storage pool*, and *primary storage pool*.

**storage privilege class.** An administrative privilege class that allows an administrator to control the allocation and use of storage resources for the server, such as monitoring the database, recovery log, and

server storage. Administrators can be authorized with unrestricted or restricted storage privilege. See *restricted storage privilege* or *unrestricted storage privilege*.

**stub file.** A file that replaces the original file on a client node when the file is migrated from the client node to ADSM storage.

**superuser.** See *root user*.

**synchronized copy status.** Specifies that the volume is the only volume copy or is synchronized with other volume copies in the database or recovery log. When synchronized, mirroring has started.

**system privilege class.** An administrative privilege class that allows an administrator to issue all server commands.

**Systems Application Architecture (SAA).** Software interfaces, conventions, and protocols that provide a framework for designing and developing applications that are consistent across systems.

**Systems Network Architecture (SNA).** A set of rules for data to be transmitted in a network. Application programs communicate with each other using a layer of SNA called advanced program-to-program communications (APPC).

## T

**tape library.** (1) A term used to refer to a collection of tape cartridges. (2) An automated device that performs tape cartridge mounts and demounts without operator intervention.

**Tape Library Dataserver.** An automated tape library consisting of mechanical components, cartridge storage frames, IBM tape subsystems, and controlling hardware and software. The tape library dataserver performs tape cartridge mounts and demounts without operator intervention.

**tape volume prefix.** A device class attribute that is the high-level-qualifier of the file name or the data set name in the standard tape label.

**TCP/IP.** Transmission Control Protocol/Internet Protocol.

**Telnet.** In TCP/IP, the protocol that opens the connection to the system.

**Transmission Control Protocol/Internet Protocol (TCP/IP).** A set of communication protocols that support peer-to-peer connectivity functions for both local and wide area networks.

**trusted communication agent.** A program that performs communication tasks on behalf of the client or server, and ensures the security of the communications.

## U

**unit name.** On an MVS server, a device class attribute that specifies a group of tape devices used with the MVS server. A unit name can be a generic device type, an esoteric unit name, or a physical device.

**unrestricted policy privilege.** An administrative privilege class that enables an administrator to manage policy objects for any policy domain.

**unrestricted storage privilege.** An administrative privilege class that enables an administrator to control the database, recovery log, and all storage pools.

**utilization.** The percent of assigned capacity used by the database or recovery log at a specific point of time.

## V

**validate.** The process of ensuring that the active policy set contains a default management class and reporting on copy group definition errors.

**version.** The maximum number of backup copies retained for files and directories. The following copy group attributes define version criteria: versions data exists and versions data deleted.

**Virtual Machine (VM).** One of the family of IBM operating systems for the System/370 or System/390 processor, including VM/ESA, VM/XA, VM/SP, and VM/HPO. VM is one of the supported server environments.

**Virtual Storage Extended (VSE).** One of the family of IBM operating systems for the System/370 or System/390 processor, including VSE/ESA. VSE is one of the supported server environments.

**VM.** Virtual Machine.

**volume.** The basic unit of storage for the database, recovery log, or a storage pool. A volume can be an

LVM logical volume, a standard file system file, a tape cartridge, or an optical cartridge. Each volume is identified by a unique volume identifier. See *database volume*, *scratch volume*, and *storage pool volume*.

**volume history file.** A file that contains information about: volumes used for database backups and database dumps; volumes used for export of administrator, node, policy, or server data; and sequential access storage pool volumes that have been added, reused, or deleted. The information is a copy of the same types of volume information in the ADSM database.

**volume set.** An entire image of the database or recovery log, as displayed on the administrative graphical user interface.

**VSE.** Virtual Storage Extended.

## W

**WDSF/VM.** Workstation Data Save Facility/Virtual Machine.

**wildcard character.** A character or set of characters used to specify an unknown number or set of characters in a search string. Also called *pattern-matching character*.

**Workstation Data Save Facility/Virtual Machine (WDSF/VM).** The predecessor product to ADSTAR Distributed Storage Manager.

**WORM.** A type of optical media that can only be written to and cannot be erased.

## X

**X Windows.** A network transparent windowing system developed by MIT. It is the basis for other products, such as Enhanced X Windows which runs on the AIX operating system.

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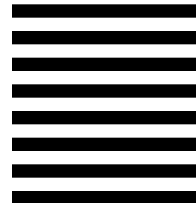
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