

**High Level Assembler:**  
**Toolkit Feature Technical Overview**  
**SHARE 96 (February 2001), Session 8166**

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**Note**

Demonstration and trial versions of some Toolkit components are on the HLASM web site:

<http://www.ibm.com/software/ad/hlasm/>

**Synopsis:**

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| MVS/ESA        | System/370 |
| System/370/390 | System/390 |
| VM/ESA         | VSE/ESA    |
| VSE            | OS/390     |

## Publications, Collection Kits, Web Sites

The currently available product publications for High Level Assembler for MVS & VM & VSE are:

- High Level Assembler for MVS & VM & VSE *Language Reference*, SC26-4940
- High Level Assembler for MVS & VM & VSE *Programmer's Guide*, SC26-4941
- High Level Assembler for MVS & VM & VSE *General Information*, GC26-4943
- High Level Assembler for MVS & VM & VSE *Licensed Program Specifications*, GC26-4944
- High Level Assembler for MVS & VM & VSE *Installation and Customization Guide*, SC26-3494
  
- High Level Assembler for MVS & VM & VSE *Toolkit Feature Interactive Debug Facility User's Guide*, GC26-8709
- High Level Assembler for MVS & VM & VSE *Toolkit Feature User's Guide*, GC26-8710
- High Level Assembler for MVS & VM & VSE *Toolkit Feature Installation and Customization Guide*, GC26-8711
- High Level Assembler for MVS & VM & VSE *Toolkit Feature Interactive Debug Facility Reference Summary*, GC26-8712
  
- High Level Assembler for MVS & VM & VSE *Release 2 Presentation Guide*, SG24-3910

Soft-copy High Level Assembler for MVS & VM & VSE publications are available on the following *IBM Online Library Omnibus Edition* Compact Disks:

- *VSE Collection*, SK2T-0060
- *MVS Collection*, SK2T-0710
- *Transaction Processing and Data Collection*, SK2T-0730
- *VM Collection*, SK2T-2067
- *OS/390 Collection*, SK2T-6700 (BookManager), SK2T-6718 (PDF)

HLASM publications are available online at the HLASM web site:

<http://www.ibm.com/software/ad/hlasm/>

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# IBM High Level Assembler: Toolkit Feature Overview

## IBM High Level Assembler Release 4: Toolkit Feature Technical Overview

SHARE 96 (Feb. 2001), Session 8166

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### High Level Assembler Toolkit Feature

- HLASM Toolkit: an optional priced feature of High Level Assembler
- Enhances productivity by providing six powerful tools:
  1. A flexible **Disassembler**
    - Creates symbolic Assembler Language source from object code
  2. A powerful Source **Cross-Reference Facility**
    - Analyzes code, summarizes symbol and macro use, locates specific tokens
  3. A workstation-based **Program Understanding Tool**
    - Provides graphic displays of control flow within and among programs
  4. A powerful and sophisticated **Interactive Debug Facility (IDF)**
    - Supports a rich set of diagnostic and display facilities and commands
  5. A complete set of **Structured Programming Macros**
    - Do, Do-While, Do-Until, If-Then-Else, Search, Case, Select, etc.
  6. A versatile **File Comparison Utility (“Enhanced SuperC”)**
    - Includes special date-handling capabilities
- A comprehensive tool set for Assembler Language applications

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## High Level Assembler Toolkit Feature

The High Level Assembler Toolkit Feature is an optional, separately priced feature of IBM High Level Assembler (HLASM). It provides a powerful and flexible set of six tools to improve application recovery and development, and to assist in program preparation, analysis, debugging, and maintenance on OS/390\*, MVS/ESA\*, VM/ESA\*, and VSE/ESA\* systems. These productivity-enhancing tools are:

- **Disassembler**, a tool which converts binary machine language to Assembler Language source statements. It helps you understand programs in executable or object format, and enables recovery of lost source code.
- **Cross-Reference Facility**, a flexible source-code analysis and cross-referencing tool. It helps you determine variable and macro usage, analyze high-level control flows, and locates specific uses of arbitrary strings of characters.
- **Program Understanding Tool**, a workstation-based program analysis tool. It provides multiple and “variable-magnification” views of control flows within single programs or across entire application modules.
- **Interactive Debug Facility**, a powerful and sophisticated symbolic debugger for applications written in Assembler Language and other compiled languages. It simplifies and speeds the development of correct and reliable applications. (It is not intended for debugging privileged or supervisor-state code.)
- **Structured Programming Macros**, a complete set of macro instructions that implement the most widely used structured-programming constructs (IF, DO, CASE, SEARCH, SELECT). These macros simplify coding and help eliminate errors in writing branch instructions.
- **File Comparison Utility** (known as “Enhanced SuperC”), a versatile file searching and comparison tool. It can scan or compare single file or groups of files with an extensive set of selection and rejection criteria. Typical uses include comparing an original source file with a modified source file, or a pre-migration application output file with a post-migration output file. Newly added functions include “smart comparisons” of date fields to assist Y2K migration and date “windowing.”

Together, these tools provide a powerful set of capabilities to speed application development, diagnosis, and recovery.

This presentation provides an overview of the features and use of each of the six Toolkit components. They are based on tools that have been used widely and tested extensively inside IBM before being “packaged” in the High Level Assembler Toolkit.

## Hardware Requirements

The High Level Assembler Toolkit Feature requires the same hardware environments as IBM High Level Assembler for MVS & VM & VSE Version 1 Release 3. Requirements for 24-bit Virtual Storage are:

- Disassembler: 100K bytes
- IDF: 600K bytes
- XREF: depends on number and sizes of modules being scanned
- SuperC: depends on number and sizes of modules being scanned
- ...plus working storage (depending on the application)

The Program Understanding Tool (ASMPUT) component of the High Level Assembler Toolkit Feature requires a workstation capable of running OS/2, Windows 95, or Windows NT with a minimum of 16 MB memory (32 MB recommended) and 80 MB of available hard-drive space, plus a host-system connection or other means of transferring SYSADATA files to the workstation for analysis.

## Software Requirements

The High Level Assembler Toolkit Feature operates in all MVS/ESA and VM/ESA environments where IBM High Level Assembler for MVS & VM & VSE Version 1 Release 3 (MVS & VM Edition) operates. On MVS, the Interactive Debug Facility's macro facilities require TSO/E V2 or later.

On OS/390, the High Level Assembler Toolkit Feature is an optional element; it operates in all environments where the same level of the High Level Assembler base element operates.

The High Level Assembler Toolkit Feature operates in VSE/ESA Version 2 (or later) environments where IBM High Level Assembler for MVS & VM & VSE Version 1 Release 3 (VSE Edition) operates. On VSE, the Interactive Debug Facility requires VSE Version 2.2 or later.

The Toolkit Feature's components can be used independently of HLASM. However, the most productive uses of most of the Toolkit Feature's components rely on SYSADATA files produced by High Level Assembler.

**Note:** The SYSADATA files should not be created if the GOFF or XOBJECT option is in effect.

The Program Understanding Tool (ASMPUT) component of the High Level Assembler Toolkit Feature requires APAR PQ26063 and one of:

- OS/2 Version 4 (8H1425) with fixpack 8 or later
- Windows 95
- Windows 98
- Windows NT Version 4.0 with Service Pack 3 or later, on Intel workstations only.

A recommended host-connection software package is eNetwork Personal Communications Version 4.2.1 (8H8735), which supports OS/2 and Windows.

**Note:** The OS/2 version of ASMPUT shipped with HLASM R3 works only with HLASM R3 ADATA files. If you have ADATA files generated by HLASM R2 and want to continue to use them, you should retain your copy of the OS/2-based ASMPUT shipped with HLASM R2.

## HLASM Toolkit Publications

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- GC26-8709** *Toolkit Feature Interactive Debug Facility User's Guide*  
The reference document for all IDF facilities, commands, windows and messages.
- GC26-8710** *Toolkit Feature User's Guide*  
Reference and usage information for the Disassembler, the Cross-Reference Facility, the Program Understanding Tool, the File Comparison Utility, and the Structured Programming Macros
- GC26-8711** *Toolkit Feature Installation and Customization Guide*  
Information needed to install all Toolkit Feature components
- GC26-8712** *Toolkit Feature Interactive Debug Facility Reference Summary*  
Quick-reference summary, with syntax of all commands and a list of all options; for experienced ASMIDF users.

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## Publications

The four publications for the High Level Assembler Toolkit Feature are:

- GC26-8709** *Toolkit Feature Interactive Debug Facility User's Guide*  
The main reference document that describes all IDF facilities, commands, windows and messages.
- GC26-8710** *Toolkit Feature User's Guide*  
Reference and usage information for the Disassembler, the Cross-Reference Facility, the Program Understanding Tool, the Enhanced SuperC File Comparison Utility, and the Structured Programming Macros
- GC26-8711** *Toolkit Feature Installation and Customization Guide*  
Information needed to install all Toolkit Feature components
- GC26-8712** *Toolkit Feature Interactive Debug Facility Reference Summary*  
Quick-reference summary, with syntax for all commands and a list of all the options. This booklet is intended for experienced ASMIDF users.

For more information about ordering the High Level Assembler Toolkit Feature, refer to Software Announcement 295-498, dated December 12, 1995.

## HLASM Toolkit Disassembler

- Converts object code to Assembler Language source
- Supports latest processor instructions
- Input files:
  - Object modules; MVS load modules and program objects; CMS modules; VSE phases
  - Control statements (including a COPYLIB)
- Output files:
  - LISTING** control records, messages, source listing, etc.
  - PUNCH** assembler-ready source file, to re-create the object
- Limitations:
  - 16MB upper limit on size of module being disassembled
  - MVS: no Program Objects containing non-standard classes
  - No Generalized Object File Format (GOFF) object files
  - VSE: phases have no ESD; cannot extract individual CSECTS
  - SYM-record information not used, even if present
- GC26-8710, *High Level Assembler Toolkit User's Guide*

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## HLASM Toolkit Disassembler

The HLASM Toolkit Feature's Disassembler lets you extract single control sections (CSECTS) from object modules or from executables such as MVS load modules, CMS modules, and VSE phases. It converts them to Assembler Language statements that can be assembled to generate the same object code. A control file (including a COPYLIB of previously created control statements) supplies information to guide the Disassembler in producing a more readable and modifiable output source program.

The Disassembler produces two output files:

**Listing** Various sections describe the module being disassembled, control records, messages, text listing and the source listing.

**Punch** An assembler language source file that can be used directly as input to the assembler to recreate the object text file.

The Disassembler currently has the following limitations:

- 16MB upper limit on the size of the module being disassembled
- On MVS: Program Objects containing non-standard classes (i.e., classes not defined and owned by the DFSMS/MVS Binder) cannot be disassembled.
- Generalized Object File Format (GOFF) object files cannot be disassembled.
- On VSE: Because VSE executable phases have no External Symbol Dictionary (ESD), the Disassembler cannot extract individual CSECTS, nor produce a useful ESD report.

**Note:** VSE utilities can create an object-module file from a phase; that object module may also be disassembled.

- SYM-record information is not used, even if present in the object file or load module.

Publication GC26-8710, *High Level Assembler for MVS & VM & VSE Toolkit Feature User's Guide*, MVS & VM describes all the control records, JCL requirements, and error messages for the Disassembler.

## Disassembler Operation

- Copyright protection and the COPYRIGHTOK option
- Control statements add symbolic and structure information
- DATA, INSTR, DS** designate data, code, and empty areas
- DSECT** provides symbolic mappings of structures
- ULABL** assigns user labels to points in the program
- USING** provides basing data to allow symbolic references in place of explicit base-displacement operands
- COPY** includes previously created control statements
- Symbolic names automatically provided for all registers
  - Access, Control, Floating-Point, General Purpose, and Vector
- Informative comments on SVCs, STM, EX, BAL, BALR, etc.
- Listing contains ESD, RLD, other useful information

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## Disassembler Operation

The COPYRIGHTOK option controls the processing of control sections that contain copyright information. By default, the disassembler will scan the object code for the following data:

- (c)
- (C)
- © (at code point X'B4')
- "Copyright" in any combination of upper case and lower case letters.

If any one of these is found, message ASMD010 will be issued and the disassembly will stop. However, if you specify the COPYRIGHTOK option, then you are acknowledging that you own the copyright for the module or that you have obtained permission from the copyright owner to disassemble the module. In this case the Disassembler will issue message ASMD008 to acknowledge this, and processing will continue.

The Disassembler operates in two passes: Pass 1 reads and processes all the control records, and builds storage tables for later use. The main tables are for labels, USINGs and DSECTs. Pass 2 performs the actual disassembly, analyzing the module's machine language text and writing assembler language instructions to the listing and punch files.

Your first control statement specifies the module and control section to be disassembled. Additional control statements provide further guidance and helpful information to the Disassembler, allowing it to create a more readable program. You can supply sets of control statements in the primary input stream to the Disassembler, or (as each set is developed) you can save them in a library and direct the Disassembler to read them using COPY control statements.

- You can describe the layout of the control section with control statements asserting that certain areas of the module contain data only, instructions only, or are known to be uninitialized.
- You can request symbolic resolutions of halfword base-displacement storage by supplying control statements giving base addresses and the base registers to be used for addressing.
- You can assign your own labels to designated positions in the program, and define data structures (DSECTs).



- The Disassembler automatically assigns symbolic names to registers. Branch instructions use extended mnemonics where possible, and supervisor call (SVC) instructions are identified when known. (The Disassembler cannot create source programs that recover original macro calls, of course!)
- The Disassembler listing provides a full summary of the inputs and outputs of the disassembly, and the reconstructed Assembler Language source program is placed in a separate PUNCH file.

When the disassembler-generated statements are assembled by High Level Assembler using the ADATA option, the resulting SYSADATA file (also called the ADATA file) may be used as input to other Toolkit Feature components. This combination of facilities can help you recover lost source code written in *any* compiled language.

| <b>Disassembler Usage Examples</b>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |                                             |                       |
|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|---------------------------------------------|-----------------------|
| <ul style="list-style-type: none"> <li>• Initial disassembly               <ul style="list-style-type: none"> <li>– Specify the module and CSECT to be disassembled</li> </ul> </li> <li>• Add USING records               <ul style="list-style-type: none"> <li>– Specify base registers, contents, and USING ranges</li> </ul> </li> <li>• Add other control records               <ul style="list-style-type: none"> <li>– Specify areas used for instructions, data, and “empty space”</li> <li>– Assign your own labels to known instructions, data areas, work areas</li> <li>– Map data structures with DSECT statements</li> </ul> </li> <li>• Can place control records in separate files, include them with COPY statements</li> </ul> |                                             |                       |
| <small>HLASM Toolkit</small>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      | <small>© IBM Corporation 1995, 2001</small> | <small>TKIT-5</small> |

## Disassembler Usage Examples

Some examples of the disassembler will use the object file from the program listed in Figure 1 on page 8 below. The object text file in each of the following three examples is identical. Each example has its own set of control records:

1. Initial run (DISASM1)
2. Add USING records (DISASM2)
3. Add other control records (DISASM3)

The control files used for these disassemblies are discussed starting at “Sample Disassembler Control Files: DISASM1” on page 8. (Note that because the examples were run under CMS, the first operand of the first control statement is ignored; the name is used only to distinguish the three samples.)

```

Trace Csect
    stm r14,r12,12(r13)      Save caller's registers
    lr  r12,r15              Establish Base
    Using trace,r12         and tell the assembler
    st  r13,savearea+4      Chain
    la  r2,savearea         the
    st  r2,8(r13)           saveareas
    la  r15,12              set default return code
    oc  myflag,myflag       Have we been here?
    bz  exit                 Get out now
    xc  myflag,myflag       Clear the flag
    st  r8,areaaddr         Set up address of area
    mvc arealen,=f'8192'    Set up length of area
    la  r15,8               Set the return code

exit l   r13,savearea+4     Point to previous area
    st  r15,16(,r13)       Store the return code
    mvc 24(4,r13),=a(dump_data) Point saved R1 at Parm list
    lm  r14,r12,12(r13)    Restore the registers
    br  r14                Return
    Ltorg
myflag dc F'1'
savearea ds 9d
dump_data dc f'1'
areaaddr dc a(0)
arealen dc f'0'
titlea dc a(title)
title dc cl16'Hello world'
r2 Equ 2
r8 Equ 8
r12 Equ 12
r13 Equ 13
r14 Equ 14
r15 Equ 15
End

```

Figure 1. Sample Program for Disassembly

## Sample Disassembler Control Files: DISASM1

The initial version of the control file specifies only a single statement, to designate the module name and the CSECT name. (Under CMS, the module name DISASM1 is ignored.)

```
DISASM1 TRACE
* This is the minimum requirement - the control record which
* specifies the module (not used on VM) and the CSECT.
```

The output of this disassembly contains no USING statements and no internal labels; all addressing is in base-displacement form, as illustrated in Figure 2 on page 9 below. (Note that the last statement before END is a call on the ASMDREG macro: this macro is supplied with the Toolkit Feature, and simply defines the names of the general purpose registers R0 through R15. It is equivalent to the REGEQU macro, which unfortunately is not available on all platforms.)

```

TRAC    TITLE 'Disassembly of CSECT TRACE    of Load Module DISASM1 '
*          Produced by ASMDASM on 98.120 at 14:06
TRACE   CSECT
        STM  R14,R12,12(R13)          Save regs
        LR   R12,R15
        ST   R13,92(,R12)
        LA   R2,88(,R12)
        ST   R2,8(,R13)
        LA   R15,12
        OC   80(4,R12),80(R12)
        BZ   52(,R12)
        - - -   ...etc...
        DC   CL16'Hello world      '
        ASMDREG
        END

```

Figure 2. Sample Disassembly With Minimal Control Statements

## Sample Disassembler Control Files: DISASM2

After inspecting the initial disassembly, we have determined that register 12 should be used as a base register. (Again: under CMS, the module name DISASM2 is ignored.)

```

DISASM2 TRACE
* Now we have added a USING record which specifies that
* the USING applies to all addresses between X'000000' and X'0000C0',
* register 12 (X'C') is to be used as a Program base register
* and that the value loaded into the register is X'000000'
USING 000000 0000C0 C P 000000

```

The output from this disassembly would use symbolic labels for storage references based on register 12. The generated names are of the form Annnnnn where nnnnnn is the hexadecimal offset of the label from the base of the control section. This is illustrated in Figure 3 below.

```

TRAC    TITLE 'Disassembly of CSECT TRACE    of Load Module DISASM1 '
*          Produced by ASMDASM on 96.176 at 14:32
TRACE   CSECT
        USING *,R12
A000000 EQU *
        STM  R14,R12,12(R13)          Save regs
        LR   R12,R15
        ST   R13,A00005C
        LA   R2,A000058
        ST   R2,8(,R13)
        LA   R15,12
        OC   A000050(4),A000050
        BZ   A000034
        XC   A000050(4),A000050
        - - -   ...etc...
A0000B0 EQU *
        DC   CL16'Hello world      '
        ASMDREG
        END

```

Figure 3. Sample Disassembly With USING Control Statement

## Sample Disassembler Control Files: DISASM3

For the final disassembly, we observe that there is a save area at offset X'000058' that we will call SAVEAREA, and this area is uninitialized space; also, there appears to be a fullword at offset X'000050' used as a FLAG.

```
DISASM3 TRACE
USING 000000 0000C0 C P 000000
* The following defines a label SAVEAREA for an area which starts at
* offset X'000058' and is 72 bytes long (18 fullwords)
ULABL SAVEAREA 000058 072
* This defines the area from X'000058' to X'00009F' as an
* uninitialized storage area (this will force the use of the DS opcode)
DS 000058 00009F
* another label definition - FLAG at offset X'50' for 4 bytes
ULABL FLAG 000050 004
```

The output from this (possibly final) disassembly is shown in Figure 4 below:

```
TRAC      TITLE 'Disassembly of CSECT TRACE    of Load Module DISASM1  '
*          Produced by ASMDASM on 1998.120 at 17:58
TRACE     CSECT
          USING *,R12
A000000   EQU      *
          STM      R14,R12,12(R13)          Save regs
          LR       R12,R15
          ST       R13,SAVEAREA+4
          LA       R2,SAVEAREA
          ST       R2,8(,R13)
          LA       R15,12
          OC       FLAG(4),FLAG
          BZ       A000034
          XC       FLAG(4),FLAG
          ST       R8,A0000A4
          MVC      A0000A8(4),A000048
          LA       R15,8
A000034   L        R13,SAVEAREA+4
          ST       R15,16(,R13)
          MVC      24(4,R13),A00004C
          LM       R14,R12,12(R13)          Restore regs
          BR       R14                      Exit
          SPACE
A000048   DC       F'08192'
A00004C   DC       A(A0000A0)
FLAG     DC       F'00001'
          DC       F'0'
SAVEAREA DS       CL72
A0000A0   EQU      *
          DC       F'00001'
A0000A4   DC       F'0'
A0000A8   DC       F'0'
          DC       A(A0000B0)
A0000B0   EQU      *
          DC       CL16'Hello world      '
          ASMDREG
          END
```

Figure 4. Disassembler Output for Sample Program

### HLASM Toolkit Cross-Reference Facility

- Scans source, macros, and COPY files for
  - symbols, macros, and user-specified character strings (“tokens”)
- Full support for Assembler, C/C++, PL/I, REXX
  - Extensive support for many other languages, including COBOL, FORTRAN, JCL, CLIST, ISPF, RPG, SCRIPT, SQL, PL/X, etc.
- Produces up to six reports
  - Control Flow (CF)
  - Lines of Code (LOC)
    - Lines of OO code (LOOC) for C/C++
  - Macro-Where-Used (MWU)
  - Symbol-Where-Used (SWU)
  - Token-Where-Used (TWU)
    - Supports generic (wild-character) matching, “exclusion” tokens
  - Spreadsheet-Oriented (SOR)
    - Same info as TWU, but in a format useful for identifying critical modules and estimating conversion effort
- Can create a source file with token matches “tagged”
  - Useful as input to Program Understanding tool

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## HLASM Toolkit Cross-Reference Facility

The High Level Assembler Toolkit cross-reference tool (ASMXREF) supports your maintenance tasks by analyzing and scanning source programs, macro definitions, INCLUDE and COPY books and other files for symbols, macro calls, and user-specified tokens. The source programs may be written in Assembler Language, C/C++, PL/I, or REXX. Other languages supported for a subset of the available reports include COBOL, FORTRAN, ASM88, CLIST, “Generic,” ISPF panels and skeletons, JCL, MASM, Modula, Pascal, QMF/SQL, RPG, and SCRIPT.

ASMXREF can also be used for identifying fields of application importance such as DATE, TIME, and YYMMDD. You additionally specify tokens to be *excluded*, so that searches for a token such as "MM" can reject matches on tokens such as SUMMER. Furthermore, an arbitrary “match anything” character (sometimes called a wildcard character) can be used to create generic tokens such as "YY\*"; the scan will then search for occurrences of the token with any other characters allowed in the position of the arbitrary character.

ASMXREF does not support VSAM files.

### Control Flow Report

The CF report tabulates all intermodule program references as a function of member or entry point name. Additional language-specific capabilities are provided for selected languages.

### Lines of Code Report

The LOC report provides a count, arranged by part, of the number of source lines in the part, the executable and non-executable statements and the number of comment lines in the part. Appropriate tags can be used to indicate lines changed, deleted, added, or moved, as well as to indicate programmer activity.

## Lines of Object Oriented Code Report

There is a special subset of the LOC report for C/C++: the LOOC (Lines of Object Oriented Code) reports the Lines of Code (LOC) per class and per object, and objects per class, containing data similar to that in the “standard” LOC report. “Shipped Source Instructions” (SSI) indicates the number of executable and non-executable instructions that are not blank or comments.

## Macro Where Used Report

The MWU report lists all macros or functions invoked and all segments copied, including the type and frequency of the invocation or reference.

## Symbol Where Used Report

The SWU report lists all symbols referenced within the source members, and the type of reference. These symbols can be variables or macros.

## Token Where Used Report

The TWU report shows for each module scanned the number of lines of code, the number of occurrences of each token, and the total number of token matches. Tokens may also be excluded from matching.

When you create the TWU report, a “tagged source program” is also generated. This file contains special language-specific inserted comment statements where tokens are found. Subsequent assembly of a “tagged” file helps you track important variables during control-flow analysis using the Program Understanding Tool.

## Spreadsheet Oriented Report

The SOR report contains the same information as the TWU report, as a comma-delimited file suitable for input into a standard spreadsheet application. This tabular information helps you identify the critical modules in an application and estimate the effort required for needed modifications.

### HLASM Toolkit Program Understanding Tool

- Detailed analysis of Assembler Language programs
  - Supports latest processor-family instructions
  - Creates annotated listings
  - Displays graphic control flow for single programs and “linked” modules
- Assemble programs with ADATA option
  - Download SYSADATA file (in binary) to workstation \*.XAA files
- ASMPUT analyzes the SYSADATA (.XAA) files
  - Creates component lists, simulated listing, graphs, external linkages
- Grapher displays many levels of detail, with zoom capability
  - Inter-program relationships
  - Major program structures
  - Full details of internal control flows
- Online tutorial, extensive HELPs throughout
- Installed from downloaded host files (not diskettes)

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## HLASM Toolkit Program Understanding Tool

The Program Understanding Tool (ASMPUT) helps you analyze and extract information about Assembler Language applications, using a graphical user interface to display graphical and textual views of an application's structure. ASMPUT extracts application analysis information from the SYSADATA file generated during host assembly by HLASM; this ADATA file is downloaded to the workstation for analysis. **Note:** The High Level Assembler Toolkit Feature ASMPUT requires ADATA files generated by the same release of HLASM.

ASMPUT can display linked views of selected programs and modules including:

- a Content view
- an Assembled Listing view
- a graphical Control Flow view
- an Expanded Source Code view.

These views provide complete high, medium, and low level information about Assembler Language applications.

- At the highest level, you can discover the relationships among programs and modules within an application.
- A mid-level view displays the calling structures among programs within a module, including routines external to a program.
- At the lowest level, you can examine details of internal control flows within each program.

ASMPUT lets you display multiple views of a given program or module. These multiple views are linked: scrolling through one view automatically scrolls through all other open views of that program, module, or application. Linked views help you see quickly the association between the assembled source code and the graphical control-flow representations of the program.

At any time, you can narrow or expand the focus of your analysis by zooming in or out on areas of particular interest. For example, you can use the VIEW CONTENTS window to scroll through the contents of an application and simultaneously see the change in control flow information displayed in the VIEW CONTROL FLOW window.

ASMPUT displays several folders which provide a complete inventory of application analysis information, program samples, tools, documentation, extensive help files, and a detailed online tutorial to help you learn to use ASMPUT for analyzing Assembler Language applications. Installation is simplified by packaging all Toolkit components as host files; ASMPUT files are then downloaded to the workstation.

The initial window gives direct access to all needed files, functions, and information needed to analyze assembler language programs.

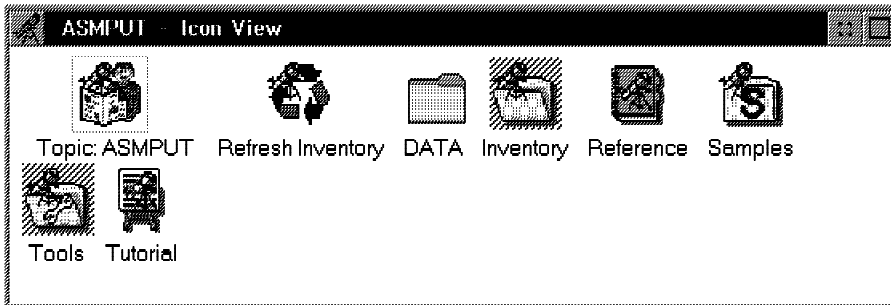


Figure 5. Example of the ASMPUT window

The shaded icons in this window indicate that the **Tools** and **Inventory** windows are also open. Following ADATA analysis, you can display many different views of a program. A view of the initial analysis might be the source file, as shown in the following figure:

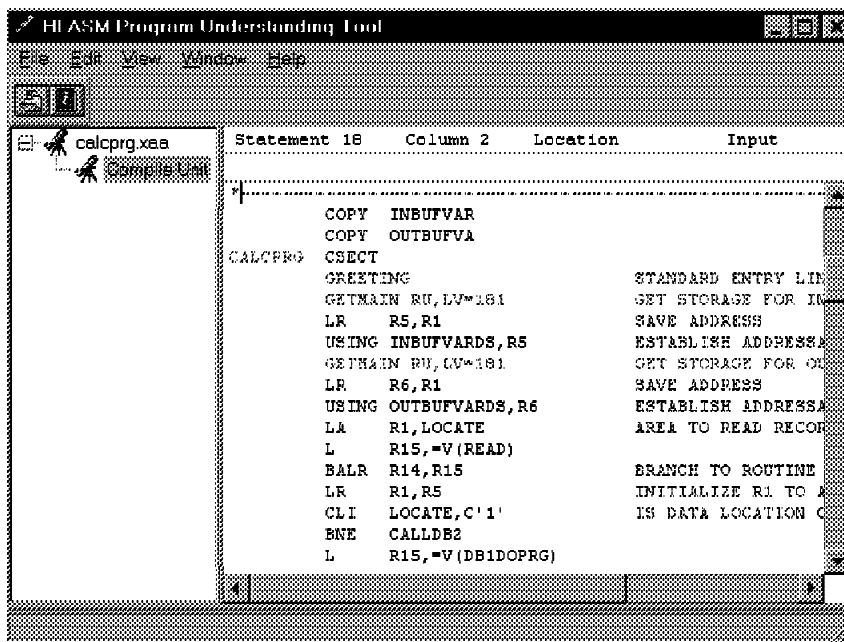


Figure 6. Example of the ASMPUT source listing

The Program Understanding Tool uses different colors to highlight machine, assembler, and macro instructions. Other listings display the program's components (source, macro, and COPY files), or the control flow analysis, where "basic blocks" (sequences of instructions ending at a branch) are identified.

The control flow graphs are the heart of ASMPUT. For example, a top-level view of the control flow graph for the CALCPRG sample program appears like this:



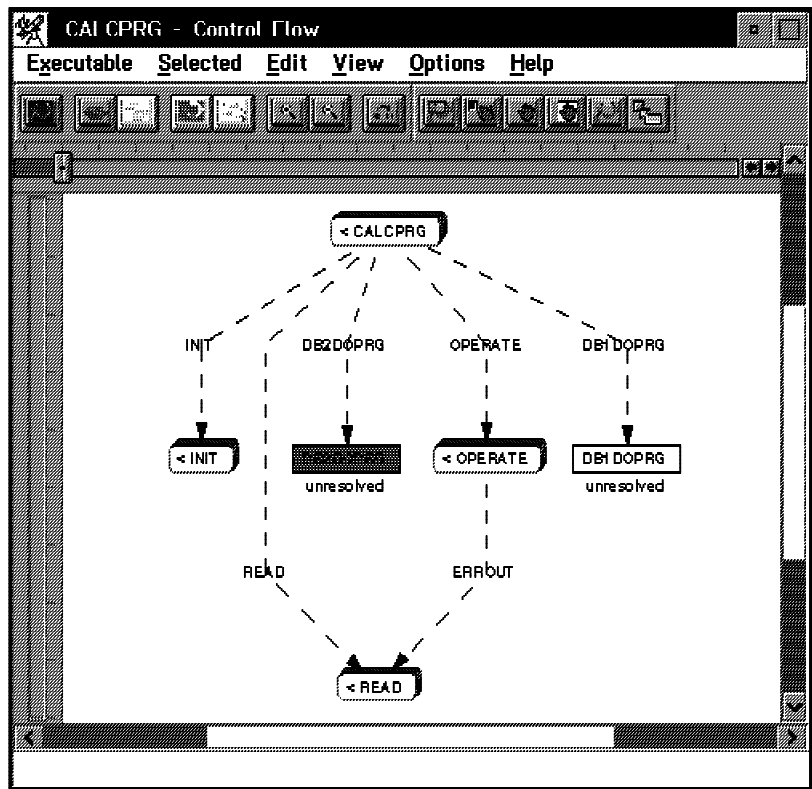


Figure 7. Example of the Control Flow View

The next level of detail shows the structure of each of the routines called from the main CALCPRG program:



### HLASM Toolkit Interactive Debug Facility (IDF)

- Primarily for Assembler Language programs
  - Supports latest processor family instructions and additional FP registers
  - Also usable for programs in other languages
- Multiple selectable “windows” for address stops, breakpoints, register displays, disassembled code, register histories, etc.
  - Breakpoints include “watchpoints” (break on specified condition)
  - Windows may be used in any order or combination
- Execution stepping: displays disassembled code (and source, if available)
  - Per instruction, or between breakpoints or routines
  - Instruction counting, execution “history”
- Exit routines (in REXX or other language) invocable at breakpoints
  - Capture, analyze, and respond to program conditions
- Storage and register modification by over-typing
- Record/playback facility to re-execute debugging sessions
- Extensive tailoring capabilities

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## HLASM Toolkit Interactive Debug Facility (IDF)

The HLASM Toolkit Feature Interactive Debug Facility (IDF) supports a rich set of capabilities that speed error detection and correction. While IDF is intended primarily for debugging Assembler Language programs on MVS, VM, and VSE systems, it can also be used advantageously to debug programs written in most high level languages.

- IDF supports all new z/Architecture instructions and the additional floating-point registers introduced with the G5 processor families. (It also shares a common disassembly routine with the Disassembler and several other system components, ensuring correct handling of all instructions by each.)
- IDF provides multiple selectable views of a program, including separate windows for address stops, breakpoints, register displays, object code disassembly, storage dumps, language-specific support, register histories, non-traced routines, and other information. These views can be used in any order or combination.
- Execution of a program can be controlled by stepping through individual instructions or between selected breakpoints or routines.
- If source code is available (which will almost always be the case for programs assembled with HLASM), IDF can display source statements as the program is executed.
- The power of IDF is greatly magnified by its ability to pass control from any breakpoint to user exit routines written in REXX or other languages that can capture and analyze program data, and respond dynamically to program conditions.
- Instruction executions can be counted, and an instruction execution history can be maintained.
- Storage areas and register contents can be modified dynamically during debugging by simply typing new values on the displays.
- IDF supports a special class of conditional breakpoints called watchpoints, which are triggered only when a user-specified condition occurs.
- A command-level record and playback facility allows a debugging session to be re-executed automatically.

- Extensive tailoring capabilities allow you to establish a familiar debugging environment. Most debugging actions can be easily controlled by PF-key settings.

### Interactive Debug Facility (IDF) Overview

- Components
  - Base Debugger: ASMIDF can be used without source-language support
    - On CMS, includes interface module
  - ASMLANGX (Extraction Utility) prepares HLASM ADATA files
- Two breakpoint types: SVC97, invalid opcodes (X'01xx')
- System considerations
  - TSO: naming conventions; etc.
    - Supports DFSMS/MVS Binder Program Objects (standard classes)
    - SVC97 option if application uses ESPIE/ESTAE; subtask of IDF
    - NOSVC97 option if application uses TSO TEST; same task as IDF
  - CMS: Invalid opcodes only (NOSVC97); PER support
  - VSE: Link with ASMLKEDT, specify VTAM terminal
  - ISPF: TSOEXEC command (IDF "owns" the screen)
  - CICS, DB2, IMS with some limitations
  - Debugging authorized code: not supported!
  - LE: specify NOSPIE, NOSTAE (or TRAP(OFF))
- GC26-8709, *High Level Assembler Toolkit Interactive Debug Facility User's Guide*

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## Interactive Debug Facility (IDF) Overview

The original IDF provided a debugger without any source-level capability. It can still be used in that way, and any reference to the "base debugger" implies using IDF without its source language capabilities.

IDF comprises two main components:

1. On TSO, the base debugger is the load module ASMIDF. This is a TSO command processor; it will only run in that environment with a real terminal.
 

On CMS, the base debugger consists of two modules; ASMIDF and ASMIDFMA. ASMIDF is a self-relocating nucleus extension. This loads the main module, ASMIDFMA, as a nucleus extension at the start of a debugging session, and deletes it at the end.

On VSE, the ASMIDF debugger runs in batch mode. A VTAM terminal must be available.
2. The other component of ASMIDF is ASMLANGX, the extraction utility that reads SYSADATA files and creates ASMLANGX files for later use by the language-support component of ASMIDF. The ASMLANGX utility can process SYSADATA files created by either HLASM Release 2 or Release 3.

IDF uses two different breakpoint techniques, both of which overlay instructions at the point where the breakpoint is required:

**TSO** Invalid opcodes of the form X'01xx' or SVC 97 instructions

**CMS** Invalid opcodes of the form X'01xx' (SVC 97 not supported)

**VSE** Invalid opcodes of the form X'01xx'

The implications of these choices will be described shortly. IDF inserts these breakpoint opcodes when it is about to begin executing the target program. When any "event" occurs, the original instructions are restored before control is returned to you, so that all displays will show your program without the breakpoint overlays. Note that some other debuggers depend on having the compiler insert special links to the debugger, which limits their

usefulness for code that is fully optimized for production environments. IDF, on the other hand, is a lower-level debugger that uses opcode overlays to set breakpoints.

- TSO considerations

- Debuggable modules

- IDF supports debugging of programs in both the old load module format and in the new Program Object format produced by the DFSMS/MVS Binder (for PM1, PM2 and PM3) so long as the Program Object classes are those assigned and owned by the Binder.

- SVC97 and NOSVC97 options

- By default, ASMIDF uses the TSO TEST SVC (SVC97). You must use the SVC97 technique when debugging an application which itself uses ESTAE or ESPIE. This is because the application's ESTAE/ESPIE setup will take precedence over IDF's. (This is not available under ISPF unless you use the standard TSOEXEC command to set up the appropriate environment; the same restriction applies to the TSO TEST command.)

- NOSVC97 works by telling ASMIDF that it is not to use SVC97; it then switches to using invalid opcodes to set breakpoints.

- TSO naming conventions

- ASMIDF was originally developed as a CMS tool and later ported to TSO, so there are a lot of CMS conventions throughout the manuals. TSO users must translate their DDNAMES and member names from a CMS-like file name using the following scheme:

| <b>CMS</b> | <b>TSO Equivalent</b> |
|------------|-----------------------|
|------------|-----------------------|

|           |                                                    |
|-----------|----------------------------------------------------|
| <b>fn</b> | PDS member name (ignored if using sequential file) |
|-----------|----------------------------------------------------|

|           |                                                 |
|-----------|-------------------------------------------------|
| <b>ft</b> | DDNAME, which in turn points to the TSO dataset |
|-----------|-------------------------------------------------|

|           |                 |
|-----------|-----------------|
| <b>fm</b> | not used on TSO |
|-----------|-----------------|

- TSO TEST

- You **MUST** use the “invalid opcode” technique (NOSVC97) when debugging an application which itself uses the TSO TEST facilities. This is because TSO TEST is limited to one use per address space.

- CMS considerations

- IDF/CMS by default uses the invalid opcode technique, which is “full function” on CMS. Instead of using ESTAE/ESPIE on CMS, IDF steals the Program New PSW. IDF/CMS also uses the CP PER/TRACE facilities. This technique is required for debugging read-only code (e.g. within a DCSS) on CMS. (MVS/TSO unfortunately doesn't expose any PER facilities to an application program.)

- VSE considerations

- The program is first link edited with a special version of the VSE/ESA Linkage Editor (ASMLKEDT) that captures external symbols and places that information in the librarian member phasename.MAP.

- VSE naming conventions

- File naming conventions are derived from their CMS equivalents:

| <b>CMS</b> | <b>VSE Equivalent</b> |
|------------|-----------------------|
|------------|-----------------------|

|           |                           |
|-----------|---------------------------|
| <b>fn</b> | VSE librarian member name |
|-----------|---------------------------|

|           |                                                         |
|-----------|---------------------------------------------------------|
| <b>ft</b> | DLBL name, which in turn points to the VSE dataset name |
|-----------|---------------------------------------------------------|

|           |                 |
|-----------|-----------------|
| <b>fm</b> | not used on VSE |
|-----------|-----------------|

- ISPF Considerations

Chapter 21 of the IDF User's Guide briefly discusses using ASMIDF with ISPF (for TSO) applications. The invocation command is different, depending on whether the application being debugged resides in the STEPLIB or ISPLLIB allocations. The manual also discusses the use of TSOEXEC, breakpoint method selection, and an example of debugging ISPF dialogs.

ASMIDF does not use ISPF services. It is a TSO Command Processor and will assume control of the entire screen. So if you had a split screen under ISPF and started up ASMIDF on one of the logical screens, the other logical screen(s) would not be available for display until you exited ASMIDF. It may be useful to look at the SWAP option; there is a short section "Programs performing Full-screen I/O" on page 44.

- CICS Considerations

IDF may be used to debug CICS only if you run IDF on a TSO logon and run then CICS as a program within the TSO region. IDF is not intended for debugging CICS transactions in a production environment.

- DB2 Considerations

The IDF Reference manual discusses using ASMIDF with DB2 applications (for MVS).

1. The IDF option NOSVC97 is required.

2. When testing under LE/370, the LE options NOSPIE and NOSTAE must be used.

- IMS Considerations

While IDF has not been tested in the IMS environment, it should be possible to debug Batch Message Programs that run under TSO.

- Authorized code

IDF as shipped is not authorized and hence will not debug programs that use authorized services.

- Language Environment (LE)

Just specify the LE option TRAP(OFF) (or the options NOSPIE and NOSTAE), so that Interactive Debug Facility can gain control on breakpoints and other exceptions.

### ASMIDF: Preparing a Debug Session

---

- Without source level facilities
  - On CMS: LOAD MAP file required
  - On VSE: link edit with ASMLKEDT
- With source level facilities
  1. Assemble with High Level Assembler's ADATA option
  2. Run ASMLANGX extraction program against SYSADATA file
  3. Keep the ASMLANGX extraction file
    - Can generate the file on TSO, CMS, or VSE, and ship to the others
  4. Create target module from object file(s)
    - Require LOAD MAP file on CMS; phasename.MAP on VSE
    - No need to retain listing or SYSADATA files

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## Preparing a Debug Session

ASMIDF may be used to debug a program at the assembler object-code level.

- On CMS the LOAD MAP file must be retained; it is used to determine the location of the program's CSECTs and external symbols. The LOAD MAP file should be renamed so that the file name matches that of the executable module (MODMAP option)
- On TSO, ASMIDF extracts the required information from the load module itself and no extra information is required.
- On VSE, link edit the program with the supplied ASMLKEDT link editor, to capture information about external symbols in the output phase.

To use the source level facilities of ASMIDF, some preparation is required:

1. The assembly must be done with the ADATA option specified and the resultant SYSADATA file used as input to the next step. (The ADATA option and the characteristics of the SYSADATA file are described in the HLASM Programmer's Guide, SC26-4941.)

**Note:** There is no special support in IDF for labeled and dependent USING statements.

2. Run ASMLANGX using the SYSADATA file as input. This will create an extraction ASMLANGX file that will be used during the debugging session. (The SYSADATA and ASMLANGX files should have the same name.)

**Note:** An appendix in the IDF User's Guide describes some useful EXECs.

3. Create the target module from the object-file text as normal; on CMS, retain the (renamed) LOAD MAP file, and on VSE retain the phasename.MAP file.
4. The only file required by ASMIDF for source level debugging is the ASMLANGX file; you may erase both the LISTING and SYSADATA files, if desired.

The extraction file produced by ASMLANGX may be created on any MVS, CMS, or VSE system and then be shipped to any of the others.

## ASMIDF: Invocation

- Invocation options vs. dynamic options
  - Almost all options may be changed dynamically
- Plan for storage utilization by applications and IDF
- Basic syntax for invoking IDF:

```
ASMIDF <module> (<ASMIDF options> / <module parameters and options>
```

  - Example: debugging HLASM's CMS interface module:

```
ASMIDF ASMAHL ( AMODE31 NOPROF / TESTASM (SIZE(1M)
```
- IDF gains control on program checks, ABENDs, breakpoints, program completion, break-in interrupts, etc.
- Trace “unknown” modules with deferred breakpoints
- ISPF invocation: Under option 6, use **TSOEXEC** command

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## ASMIDF Invocation

While most option settings may be changed while ASMIDF is running, some may only be set on the command line, for example, AMODE31.

Also note that some programs will consume all available storage, leaving none available for operation of ASMIDF. There are two ways of dealing with this:

1. Load all required files before allowing the program to commence
2. Reduce the storage that the program will obtain.

The debugger always starts in control, and will set up the traps/intercepts that it needs before handing over control to the user program. If the user program then sets up its own traps/intercepts, subsequent actions depend on the underlying operating system.

ASMIDF initializes itself so that if any “interesting event” occurs within the target module, ASMIDF will receive control. Such an event could be any one of the following:

- Program check
- ABEND
- Breakpoint reached (including Watchpoints)
- Program completion
- Break-in interrupt
- Module load (for deferred breakpoints)
- PER interrupt (CMS only)

Unless one of these events occurs, the target program executes without interference from ASMIDF and generally without degradation (slightly dependent on PER options used in CMS).

If you are trying to follow execution through a routine that is “unknown” to IDF, it checks to see that the PSW remains within the program's defined limits and will warn you if you're about to go outside those bounds. The warning is just to let you know that IDF is about to lose control of the session; you can choose to continue if you want. There are several ways around this “unknown routine” problem:

1. Ensure that IDF knows about all modules you'd like to trace. Using DBREAK will help, as IDF sets up the appropriate control blocks itself (TRIGGER LOAD may also help).



2. You can tell IDF about any loaded modules via the SET MODULE command.

```
SET MODULE name BASE address    will tell IDF the start address
SET MODULE name SIZE llllll     will tell IDF the length
```

3. SET TRACEALL ON will allow IDF to trace anywhere.

Under ISPF, it is recommended that you invoke ASMIDF via the TSOEXEC command: from option 6 under ISPF, issue:

```
TSOEXEC ASMIDF IEFBR14
```

You may also invoke ASMIDF with the NOSVC97 option: from option 6 under ISPF, issue:

```
ASMIDF IEFBR14 (NOSVC97
```

but this requires certain limitations on the target program's behavior.

| <b>ASMIDF: Useful Options</b> |                                                        |
|-------------------------------|--------------------------------------------------------|
| <b>PROFILE/NOPROFIL</b>       | IDF by default looks for PROFILE ASM (a REXX exec)     |
| <b>AMODE24/AMODE31</b>        | Sets initial AMODE of target program                   |
| <b>AUTOSIZE/NOAUTOSZ</b>      | Controls automatic window resizing                     |
| <b>PATH, FASTPATH</b>         | Counts number of instruction executions                |
| <b>LIBE</b>                   | Specifies library containing target application module |
| <b>CMDLOG, RLOG</b>           | Create or append to or replay command log file         |

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## Useful ASMIDF Options

- PROFILE/NOPROFIL

By default, ASMIDF will run a REXX EXEC named PROFILE ASM during its initialization. This EXEC may be used to customize the environment to your particular needs.

The PROFILE option allows you to specify a different filename while the NOPROFIL option disables any profile invocation.

**Note:** No error messages are issued if the profile is not found.

**Note:** No profile is provided with the toolkit; however, a sample profile is illustrated in Figure 9 on page 24.

- AMODE24/AMODE31

If your target program needs to be started in a particular mode, then use one of these options to set the initial addressing mode.

- AUTOSIZE/NOAUTOSZ

By default, ASMIDF will AUTOSIZE the displayed windows as windows are opened and closed. You may decide that you'd like to keep the screen layout consistent with

particular windows in specific places; in this case the NOAUTOSZ option stops ASMIDF re-sizing the windows.

- PATH, FASTPATH

This option provides the user with two new facilities:

1. ASMIDF will display the number of times that an instruction has been executed.
2. ASMIDF retains a history of the last 1023 instructions executed. This history may be accessed via the HISTORY command.

There are some additional variations on PATH that may be useful: PATHFILE and FASTPATH.

- LIBE

This option will tell ASMIDF to load the target module from the specified library, rather than using the default search order. This is useful on TSO if your test library is not in the default search order.

- CMDLOG and RLOG

These two options provide a record and playback facility.

CMDLOG will cause ASMIDF to log each command in a log file (on CMS, ASM CMDLOG fm; on TSO, the dataset defined by the CMDLOG DD name; and on VSE, the dataset defined by the CMDLOGO DLBL name).

If RLOG is specified, then once the PROFILE has completed and the target is ready for execution, all the commands in the log file will be replayed.

**Note:** CMDLOG will *append* to an existing log file. This can cause unexpected results when the log file is then used by RLOG.

```
/*-----*/
/*
/* This is a sample PROFILE ASM. To try it, pick your favorite
/* module and then issue:
/*
/* ASMIDF module (profile sampprof
/*
/*-----*/

'SET PFK 2 Macro REGS'      /* Define a new PF key - see User */
                          /* Guide p241 for REGS macro */

'COLOR WRYG'               /* Customize the colors          */

'SHOW SOURCE'              /* Suppress disassembly display  */

'SET HEXDISP ON'          /* Display all output in hex     */

'SET HEXINPUT ON'         /* Numeric input default is hex  */

'SET MSG <<< This is the sample profile >>>'
Exit
```

Figure 9. Sample profile for ASMIDF

## ASMIDF: Debugger Windows

---

- Command Window (always displayed)
- Current Registers
  - APFR for 16 floating-point and Floating-Point Control registers
- Old Registers
- Break (breakpoints and watchpoints)
- Disassembly (multiple)
- Dump (multiple)
- Language Support Module Information
- Minimized Window Viewer
- Options
- Skipped Subroutines
- Target Status
- ADSTOPS (CMS only: uses PER; supports REGSTOPS also)

---

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## ASMIDF: Debugger Windows

ASMIDF is cursor sensitive: if an argument is missing from a command then it will use the current cursor position and attempt to derive the argument from that.

Some commands allow the user to specify which window the command should apply to. This is done by adding an equal sign followed by the window number. For example, `CLOSE =3` will close window number 3. (The window number is displayed as the first part of the title).

Opening and closing of windows is done by:

1. Issuing the appropriate command for that window. These commands act as toggles which means that if the specified window is not open, then it will be opened; otherwise the specified window will be closed.

For example, the command `REGS` will cause the current register window to be displayed (provided that the Current Registers window is not already open).

2. Issuing the `OPEN` command with the desired window type will open the window if possible (for example, `OPEN DUMP`).
3. Issuing the `CLOSE` command against the window.

Most windows will only allow one window of that type to be displayed at a time. However, it is possible to open multiple disassembly and dump windows at once. (The `MINimize`, `MAXimize` and `ORDER` commands may be helpful in this situation to improve readability).

An example of a screen containing multiple windows is shown in Figure 10 on page 26.

```

01-Current Registers--
(TCAT) @PROLOG+44
R0 00009025 R1 0001
R4 FEFEFEFE R5 FEFE
R8 FEFEFEFE R9 0005
R12 800576E0 R13 00012130 R14 000145CC R15 800576E0 FPR6 0000000000000000

05-Break Points
w00057752 (TCAT) @DL00029
Condition: = c r3,=f'3'
00057788 (TCAT) LOCRET

02-Old Registers
(TCAT) @PROLOG+40 PSW 078D10008005771E (CC mask= 4 L)
0005771E 9620 COBA OI CTGOPTN3,32
R0 00009025 R1 000120D4 R2 FEFEFEFE R3 FEFEFEFE FPR0 0000000000000000
R4 FEFEFEFE R5 FEFEFEFE R6 FEFEFEFE R7 FEFEFEFE FPR2 0000000000000000
R8 FEFEFEFE R9 000577BC R10 FEFEFEFE R11 FEFEFEFE FPR4 0000000000000000
R12 800576E0 R13 00012130 R14 000145CC R15 800576E0 FPR6 0000000000000000

03-Disassembly
(TCAT) @PROLOG+32
00057716 92C1 COCA MVI CTGTYPE,193
0005771A 943F COBA NI CTGOPTN3,63
0005771E 9620 COBA OI CTGOPTN3,32
00057722 4190 07D8 LA R9,2008
00057726 5090 C108 ST R9,CATWRK
0005772A 1F88 SLR R8,R8
0005772C 5080 C10C ST R8,CATWRKUS
00057730 4190 C108 LA R9,CATWRK
00057734 5090 C0C4 ST R9,CTGWKA
00057738 4170 0002 LA R7,2

04-Storage Dump
(TCAT) CTGOPTN3
0005779A 21 | . |
(TCAT) CTGOPTN4
0005779B 00 | . |
(TCAT) CTGENT
0005779C 000577BC | .... |
(TCAT) CTGCAT
000577A0 00000000 | .... |
(TCAT) CTGWKA
000577A4 00000000 | .... |
(TCAT) CTGDSORG

```

==>

|            |        |          |          |         |             |
|------------|--------|----------|----------|---------|-------------|
| 1 Stmtstep | 2 Regs | 3 Quit   | 4 Until  | 5 Run   | 6 Dump      |
| 7 Previous | 8 Next | 9 Disasm | 10 Break | 11 Step | 12 Retrieve |

Figure 10. Example of Several Open IDF Windows on One Screen

A brief description of each window type follows. By default, the windows are positioned one after another vertically, except that the AdStops, Break, and Skipped Subroutines windows are positioned at the right edge of the screen.

- **Command Window (always displayed)**  
The Command Window contains the command input area, the message display area, and the PF-key settings (this portion may be customized).
- **Current Registers**  
The Current Registers Window displays the current PSW, General Purpose, and Floating Point registers. The Control and Access registers can also be displayed. The contents of the PSW or registers can be modified simply by overtyping.
- **Additional Floating-Point Registers (AFPR)**  
If AFPR support is available on the processor, all sixteen floating-point registers and the Floating-Point Control Register are displayed and may be updated by overtyping.
- **Old Registers**  
The Old Registers Window shows the value of the PSW and the General and Floating Point registers the last time IDF was in control. If your program is “single stepping,” the contents of this window are the “before” values prior to executing the current instruction.

- Break (breakpoints and watchpoints)  
The Break Window lists active breakpoints and watchpoints, along with any commands associated with them.
- Disassembly (multiple)  
The Disassembly Windows display storage contents as disassembled Assembler Language instruction statements. Locations at which breakpoints or watchpoints have been set are highlighted. Modifications can be made by overtyping the instruction.
- Dump (multiple)  
The Dump Windows display storage in dump format (both hexadecimal or character). Modifications can be made by overtyping either portion of the display.  
An example of a screen showing storage dumps of two modules is shown in Figure 11.

```

01-Storage-Dump
(ASMxDACP) ASMXDACP
0015FB18 47F0F0DE D3898385 95A28584 40D481A3 | â00úLicensed Mat
0015FB28 85998981 93A24060 40D79996 978599A3 | erials - Propert
0015FB38 A8409686 40C9C2D4 40C1E2D4 D3C1D5C7 | y of IBM ASMLANG
0015FB48 E7404DC3 5D40C396 97A89989 8788A340 | X (C) Copyright
0015FB58 C9C2D440 F1F9F9F5 4B40C193 9340D989 | IBM 1995. All Ri
0015FB68 8788A3A2 40D985A2 8599A585 844B40E4 | ghts Reserved. U
0015FB78 E240C796 A5859995 948595A3 40E4A285 | S Government Use
0015FB88 99A240D9 85A2A399 8983A385 8440D989 | rs Restricted Ri
0015FB98 8788A3A2 406040E4 A2856B40 84A49793 | ghts - Use, dupl
0015FBA8 898381A3 89969540 96994084 89A28393 | ication or discl
0015FBB8 96A2A499 85409985 A2A39989 83A38584 | osure restricted
0015FBC8 4082A840 C7E2C140 C1C4D740 E2838885 | by GSA ADP Sche
0015FBD8 84A49385 40C39695 A3998183 A340A689 | dule Contract wi
0015FBE8 A38840C9 C2D440C3 9699974B 400007FE | th IBM Corp. ..Ú
(ASMXMAIN) ASMXMAIN
0015FBF8 47F0F016 10C1E2D4 E7D4C1C9 D54040F9 | â00..ASMXMAIN 9
0015FC08 F54BF2F9 F60090EC D00C18CF 41B0CFFF | 5.296.*õ}..õ.[õ.
0015FC18 47F0C028 00163FF8 5870C024 58007690 | â0{...8iø{.i.î°
0015FC28 181D1B10 5A00D000 47D0C040 00000002 | .....}.â}{....
0015FC38 50001000 D20F1048 D04818FD 18D150FD | &...K..ç}ç.Û.J&
0015FC48 000450D0 F00898F1 F010D203 D0581000 | ..&}0.q10.K.}i..
0015FC58 5860D058 58806000 5080D100 58A0D050 | ì-}iìø-.&øJ.îñ}&
0015FC68 4120D212 5020A160 D70C2000 20004190 | ..K.&..-P.....°
0015FC78 D2835090 A164D779 90009000 4130A110 | Kc&.*.ÂP.*.*.....

```

Figure 11. Example of IDF DUMP Window

- Language Support Module Information (multiple)  
The Language Support Module (LSM) Window can be opened when language-extraction data is available. It can display the values of symbolic variables, as well as the status of the available information.
- Minimized Window Viewer  
The MINIMIZE command can be used to temporarily minimize a window, to make more space available on the screen for other windows. The Minimized Window shows the type and number of the minimized windows.
- Options  
The Options Window displays the current status of IDF options; some of the options can be modified by overtyping their values.
- Skipped Subroutines  
The Skipped Subroutines Window displays the addresses and names of subroutines for which single-stepping, statement stepping, or instruction counting is being bypassed.
- Target Status

The Target Status Window displays information about all programs known to IDF.

- ADSTOPS (CMS only: uses PER; supports REGSTOPS also)

The AdStops Window displays the storage ranges to be checked for storage alteration events, and the General Purpose Registers to be checked for register alteration events.

#### ASMIDF: Useful Debugger Commands

- **BREAK**: Set a breakpoint, or display the Break Window
- **DBREAK**: Set a deferred (“sticky”) breakpoint
- **DUMP**: Display storage in symbolic or “dump” format
- **FIND/LOCATE**: Locate and display given strings in storage
- **HISTORY**: Display previously executed instructions
- **WATCH**: Specify a break-test condition at a “watchpoint”
- **DISASM**: Disassemble a specified area of storage
- **STEP/STMTSTEP/RUN**: Control instruction-execution rates
- **FOLLOW**: Dynamically track contents of a register or word in storage
- **LANGUAGE LOAD**: Load specified language-extraction files
- **HIDE/SHOW**: Control display detail of source and disassembly data
- **UNTIL**: Execute instructions up to a specified address
- ...and many, MANY more!

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## ASMIDF: Useful Debugger Commands

This list shows some of the commands available within ASMIDF. It is by no means comprehensive (there are nearly 190 available commands); the complete list is provided in Chapter 2 of the IDF User's Guide.

You can enter instruction and data addresses symbolically if the Language Support Module (language extraction) is available. This can greatly simplify debugging of “familiar” modules.

Some useful commands are the following:

- **BREAK**  
Set a breakpoint, or display the Break Window. At most 64 active breakpoints can be set. (In practice, this is many more than normal applications will need.)
- **DBREAK**  
Set a deferred (“sticky”) breakpoint: these can be used for debugging modules not yet loaded into storage.
- **DUMP**  
Display storage in symbolic or “dump” format, with overtyping modifications in hex or character format.
- **FIND/LOCATE**  
Locate and display given strings in storage, using a syntax like that of the ISPF editor FIND command or of the XEDIT LOCATE command.
- **HISTORY**

Display previously executed instructions when the PATH or PATHFILE option has been specified. This allows you to review the flow of execution that led to the current instruction.

- WATCH  
Specifies a break-test comparison to be checked each time control passes the “watchpoint”; a break occurs only if the condition is true.
- DISASM  
This command requests disassembly of a designated area of storage.
- STEP/STMTSTEP/RUN  
These three commands control instruction-execution rates: RUN executes until the next “event” occurs; STEP executes an instruction at a time; and STMTSTEP executes all instructions associated with a single source-language statement.
- FOLLOW  
The FOLLOW command will cause a Dump Window to automatically track the value of a 4-byte area of storage, or the contents of a register.
- LANGUAGE LOAD  
Loads specified language-extraction files for general or module-specific use.
- HIDE/SHOW  
These two commands control the amount of detail when source code and disassembled storage is being displayed.
- UNTIL  
Executes instructions up to (but not including) a specified address.

## ASMIDF: Debugger Macros

---

- REXX (interpreted or compiled)
- Default address
- **EXTRACT** command (almost 90 different items available to macros)
- **IMPMacro** option for automatic macro search (ON by default)
- **MRUN/MSTEP** commands to control execution from macros
- **PROFILE** macro to customize your environment
- **EXIT** routine may gain control at specified events

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## ASMIDF: Debugger Macros

ASMIDF provides an extremely flexible and powerful macro facility that you may use to customize your debugging environment. All the macros used by ASMIDF are written in REXX, but you may also write them in “compiled REXX.” Some examples are provided in the IDF User's Guide.

ASMIDF provides many useful facilities to assist the macro writer. Some of these are:

- **Default address.** ASMIDF sets up a REXX environment that allows the user to direct commands to ASMIDF for processing.  
On CMS, there are some restrictions on the address; these are detailed in Chapter 15 of the User's Guide.
- **EXTRACT command.** This allows the macro to obtain a great variety of information from ASMIDF about the current environment (see the example below of the REGS macro). Nearly 90 different types of debugger and target-program data are available.
- **IMPMacro option.** This option (which is set on by default) causes ASMIDF to search for a macro if the entered command is not found in the ASMIDF command table.
- **MRUN/MSTEP commands.** These cause the target program to immediately resume execution until the next event; control is then returned to the macro.

There are two special macros within ASMIDF; the PROFILE macro and the EXIT macro.

- The PROFILE macro is driven during ASMIDF initialization and may be used to completely customize the user environment.
- EXIT is a special purpose routine which, if enabled via the EXITEXEC command, is given control at various significant events. If the EXIT macro sets a return code of 1, then ASMIDF will NOT display that event to the user and execution of the target will resume as normal. The EXIT routine (whose name is set by the SET EXITEXEC command) may be written in a compiled or assembled language for added convenience or performance, if you specify the CMPEXIT option.

Chapter 17 of the IDF User's Guide describes EXIT routines.



### ASMIDF: Debugger Macros, Example 1

```
/*=====\  
TRAP macro: uses DBREAK to load and break on the entry point of  
a loadable module  
PARAMETERS: name - module name  
symbol - external symbol to set break point on  
=====*/  
  
arg name symbol .  
if name == '' then exit 99  
if symbol == '' then symbol = name  
'DBREAK ('name'.'symbol')' /* Issue DBREAK at start of CSECT */  
'MRUN' /* Program will run until DBREAK is matched */  
'QUAL' name /* Change qualifier */  
'LAN LOAD' symbol /* Load extraction file */  
'BREAK' symbol /* Remove breakpoint at module start */  
exit
```

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## ASMIDF: Debugger Macros, Example 1

The TRAP macro will set a deferred breakpoint for a module, and then allow the program to RUN until that breakpoint is reached. At that breakpoint, it will change the qualifier for symbols to match the name of the routine to be entered, and then will LANGUAGE LOAD the symbol-extraction file for that section. Finally, it removes the (deferred) breakpoint, and returns control to the user.

### ASMIDF: Debugger Macros, Example 2

```
/*REXX -----*/  
/* REGS - Toggle the current registers window. */  
/*  
/* When the REGS window is opened, it will be moved on the ASMIDF */  
/* display so that it is the first window. */  
/*-----*/  
  
'REGS' /* Toggle REGS window */  
  
'Extract Cursor' /* Obtain window information */  
n = Find(display,'REGS') /* Is REGS window present? */  
If n ^= 0 Then /* Yes? Force to be 1st window */  
'ORDER ='n  
  
Exit
```

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## **ASMIDF: Debugger Macros, Example 2**

The REGS macro (taken from Chapter 16 of the IDF User's Guide) shows how the EXTRACT command may be used to obtain information about the current debugging environment. It checks to see if the REGS window is available, and if so puts it at the top of the display list using the ORDER command.

## HLASM Toolkit Structured Programming Macros

- Macro sets can help eliminate test/branch instructions, simplify program structures:
  1. **If-Then-Else, If-Then** (IF/ELSE/ENDIF)
  2. **Do, Do-While, Do-Until** (DO/ENDDO)
    - supports forward/backward indexing, FROM-TO-BY values, etc.
  3. **Search** (STRTSRCH/ORELSE/ENDLOOP/ENDSRCH)
    - supports flexible and powerful choices of loop controls and test conditions
  4. **Case** (CASENTRY/CASE/ENDCASE)
    - provides rapid switching via N-way branch to specified cases
  5. **Select** (SELECT/WHEN/OTHRWISE/ENDSEL)
    - allows general choices among cases using sequential tests
- All macro sets may be (properly) nested in any order, to any level

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## HLASM Toolkit Structured Programming Macros

The High Level Assembler Toolkit Feature Structured Programming Macros simplify the coding and understanding of complex control flows, and help to minimize the likelihood of introducing errors when coding test and branch instructions.

These macros support the most widely used structured-programming control structures and eliminate the need to code most explicit branches.

The Toolkit Feature Structured Programming Macros can be used to create the following structures:

- IF/ELSE/ENDIF  
One-way or two-way branching, depending on simple or complex test conditions.
- DO/ENDDO and STRTSRCH/ORELSE/ENDLOOP/ENDSRCH  
A rich and flexible set of looping structures with a variety of control and exit facilities.
- CASENTRY/CASE/ENDCASE  
Fast N-way branching, based on an integer value in a register. Deciding which branch to take is made at the CASENTRY macro; a direct branch to the selected CASE is then done, followed by an exit at the ENDCASE macro.  
There is no OTHRWISE facility within this macro set.
- SELECT/WHEN/OTHRWISE/ENDSEL  
Sequential testing, based on sets of comparisons. These macros create a series of tests that are evaluated in the order they are specified in the program. If a test is true, the WHEN section of code for that test will be executed, followed by an exit at the ENDSEL macro.  
If no test is satisfied, then the OTHRWISE section (if present) will be performed.

All the macro sets may be nested, and there are no internal limits to the depth of nesting. Tests made by the various ENDxxx macros ensure that each structure's nesting closure is at the correct level, and diagnostic messages (MNOTEs) are issued if they are not.

### Structured Programming Macros: Usage

---

- All macros are contained in a single member, ASMMSP
  - Use `COPY ASMMSP` statement to initialize
  - Or specify `PROFILE(ASMMSP)` option
  - Packaging dictated by IBM naming rules/conventions
- User macros have meaningful mnemonics
  - Internal (non-user) macro names begin with `ASMM`
- GC26-8710, *High Level Assembler Toolkit User's Guide*

---

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## Structured Programming Macros: Usage

To use the macros, you must code `COPY ASMMSP` within the source. This will define all the macros as inline macros. Once this has been done you can use all the macros described without any further limitations. Alternatively, the High Level Assembler `PROFILE(ASMMSP)` option could be used to automatically include the ASMMSP member into the source without requiring any source changes.

Due to IBM Corporate product-naming standards, all distributed part names must start with the product prefix. In the case of these macros, this resulted in the creation of the ASMMSP member which contains all the “high level” user macros such as `IF`, `CASE`, etc. All supplied members have a prefix of `ASMM`.

The “user” macros are grouped in the following five sets:

- `IF/ELSE/ENDIF`
- `DO/DOEXIT/ENDDO`
- `CASE/CASENTRY/ENDCASE`
- `STRTSRCH/EXITIF/ORELSE/ENDLOOP/ENDSRCH`
- `SELECT/WHEN/OTHRWISE/ENDSEL`

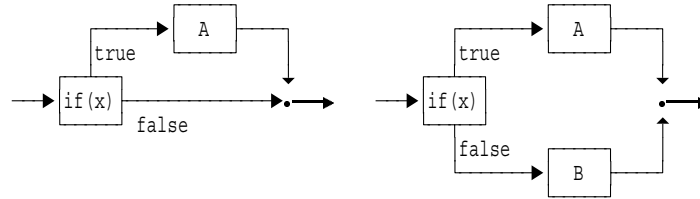
We will describe each of these sets in turn.

**Note:** The structured-programming macros generate base-displacement branch instructions, and therefore assume a base register provides addressability. If you intend to use them in a context where relative branch instructions are desired, you may need to provide local addressability for the macros.

## Structured Programming Macros: IF-THEN-ELSE Set

```
IF (x) THEN  
  Process Code A  
ENDIF
```

```
IF (x) THEN  
  Process Code A  
ELSE  
  Process Code B  
ENDIF
```



- The THEN keyword is not syntactic; only a comment
- The (x) operand is usually a list of items

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## Structured Programming Macros: If-Then-Else

These “IF-THEN-ELSE” macros (IF/ELSE/ENDIF) provide for a one- or two-way branch depending on a condition. You may select execution of one of two blocks of code depending on a true-false condition.

The one-way branch is illustrated in Figure 12:

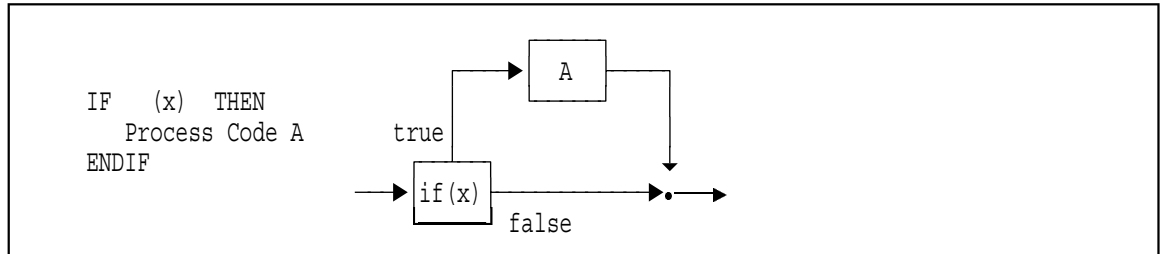


Figure 12. IF-THEN Control Structure

The two-way branch is illustrated in Figure 13:

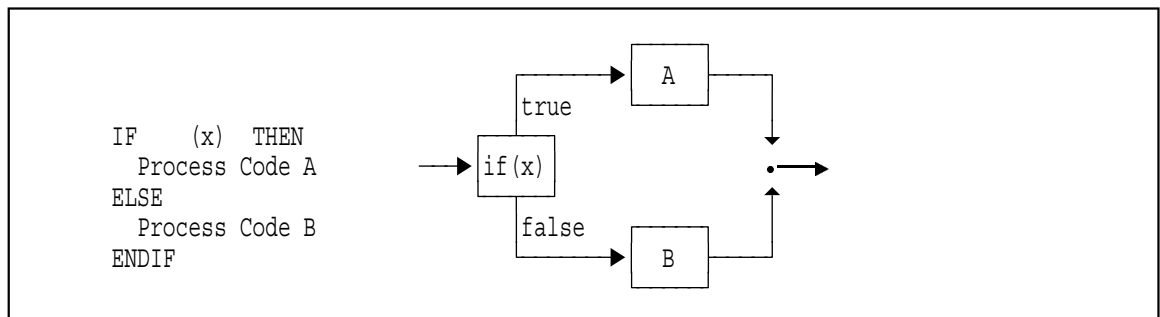


Figure 13. IF-THEN-ELSE Control Structure

### Structured Programming Macros: Example 1

- Add absolute value of c(R4) to c(R5); don't change R4

- Unstructured:

```
LTR   R4,R4           Set CC
BM    LABEL1         Negative? Branch
AR    R5,R4         Positive or zero – add to R5
B     LABEL2         Skip the negative case
LABEL1 DS 0H
SR    R5,R4         Subtract negative value
LABEL2 DS 0H
```

- Structured:

```
IF    LTR,R4,R4,NM THEN Test R4 for non-negative
      AR    R5,R4         Positive or zero – add to R5
ELSE  ,
      SR    R5,R4         Subtract negative value
ENDIF
```

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## Structured Programming Macros: Example 1

This assembler program segment shows how to test a variable and then execute one of two paths depending on the value of the variable. The “problem” requires that we add the absolute value of the contents of R4 to R5, without disturbing R4.

This IF/ELSE/ENDIF structure is first coded using basic assembler language and then using the toolkit macros. The unstructured assembler language segment could appear as follows:

```
LTR   R4,R4           Set CC
BM    LABEL1         Negative? Branch
AR    R5,R4         Positive or zero - add to R5
B     LABEL2         Skip the negative case
LABEL1 DS 0H
SR    R5,R4         Subtract negative value
LABEL2 DS 0H
```

The structured equivalent could be written as follows (remember that the THEN “keyword” is only a comment; it is not part of the syntax of the IF/ELSE macros):

```
IF    LTR,R4,R4,NM THEN Test R4 for non-negative
      AR    R5,R4         Positive or zero - add to R5
ELSE  ,
      SR    R5,R4         Subtract negative value
ENDIF
```

and the results would be identical to the original (non-structured) statements:

```
IF    LTR,R4,R4,NM THEN Test R4 for non-negative
+    LTR   R4,R4
+    BC 15-11,#@LB1
      AR    R5,R4         Positive or zero - add to R5
      ELSE ,
+    BC 15,#@LB3
+#@LB1 EQU *
      SR    R5,R4         Subtract negative value
      ENDIF
+#@LB3 EQU *
```

## Structured Programming Macros: DO Set

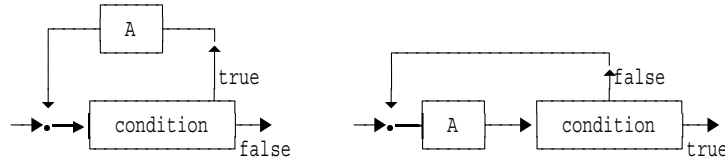
- **Do, Do-While, Do-Until** predicates support mixtures of WHILE, UNTIL, forward/backward indexing, FROM-TO-BY values, etc.

– A *very* rich and flexible set of facilities

- Simple flow diagrams for DO-WHILE and DO-UNTIL:

```
DO WHILE=(condition)
  Process Code A
ENDDO
```

```
DO UNTIL=(condition)
  Process Code A
ENDDO
```



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## Structured Programming Macros: Do, Do-While, Do-Until

These macros provide for executing a block of code repeatedly until some limit is reached or some condition is satisfied (DO, DO-WHILE, DO-UNTIL macros). The conditions controlling the looping and the termination condition may be specified in a rich set of combinations:

- with FROM,TO,BY specifications, or with infinite looping
- by counting
- with forward or backward indexing
- with explicit specification of BXH or BXLE
- DO-WHILE and DO-UNTIL (or mixed with any other DO type)

We will illustrate only one of the possibilities here. The Do-While and Do-Until control structures are illustrated in Figure 14 below:

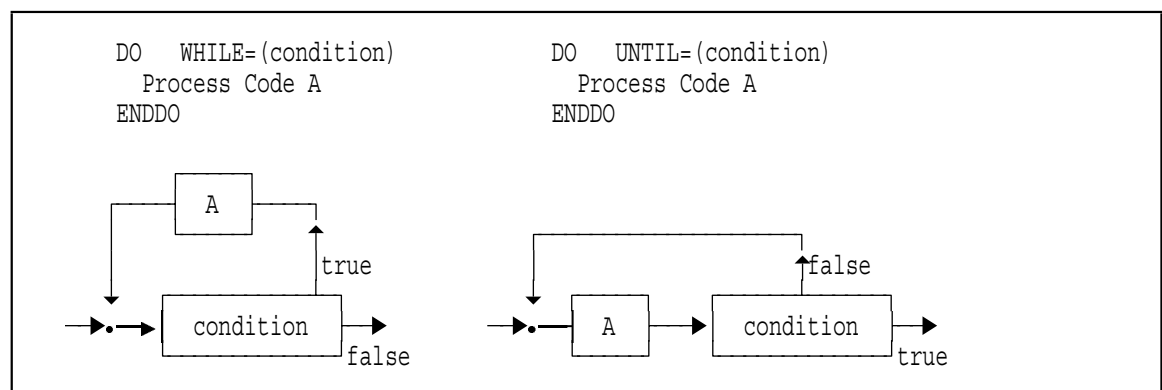


Figure 14. DO-WHILE and DO-UNTIL Control Structures

## Structured Programming Macros: Example 2

- Search a string for first blank character, or end of string
- Unstructured:

```
      L    R5,=A(Start-1)      Address start-1 of expression
Top_of_Loop DS 0H
      C    R5,End              Test for end of expression
                        and exit if we've reached end
      BNL  Leave_Loop
      LA   R5,1(,R5)          Move along one byte
      CLI  0(R5),C' '        Test for a blank
      BNE  Top_of_Loop       not yet, repeat loop
Leave_Loop DS 0H
```

- Structured:

```
      L    R5,=A(Start-1)      Address start-1 of expression
DO WHILE=(C,R5,LT,End),UNTIL=(CLI,0(R5),EQ,C' ')
      LA   R5,1(,R5)          Move along one byte
ENDDO
```

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## Structured Programming Macros: Example 2

This assembler program segment shows a simple loop that scans storage until either a blank is found or the end-of-string address is reached.

This DO/ENDDO structure is first coded using basic assembler language and then using the toolkit macros. The unstructured assembler language might appear as follows:

```
      L    R5,=A(Start-1)      Address start-1 of expression
Top_of_Loop DS 0H
      C    R5,End              Test for end of expression
                        and exit if we've reached end
      BNL  Leave_Loop
      LA   R5,1(,R5)          Move along one byte
      CLI  0(R5),C' '        Test for a blank
      BNE  Top_of_Loop       not yet, repeat loop
Leave_Loop DS 0H
```

The same example could be coded using the DO and ENDDO macros as follows:

```
      L    R5,=A(Start-1)      Address start-1 of expression
DO WHILE=(C,R5,LT,End),UNTIL=(CLI,0(R5),EQ,C' ')
      LA   R5,1(,R5)          Move along one byte
ENDDO
```

Note that in both examples the required COPY ASMMSP statement is not shown.

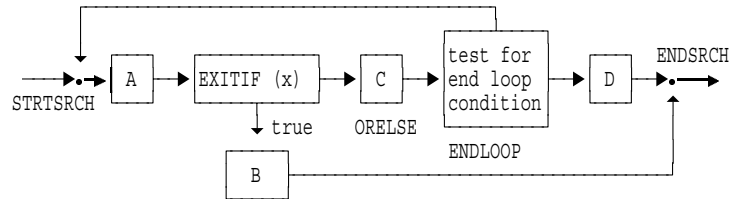


## Structured Programming Macros: SEARCH Set

```

STRTSRCH (any DO-loop operands)
  Process Code A
EXITIF (any IF-type operands)
  Process Code B
ORELSE
  Process Code C
ENDLOOP
  Process Code D
ENDSRCH

```



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## Structured Programming Macros: Search Set

These macros provide for executing a search loop with flexible controls over exit and iteration conditions (SEARCH macros).

The control structure supported by the Search Set is shown in Figure 15 below:

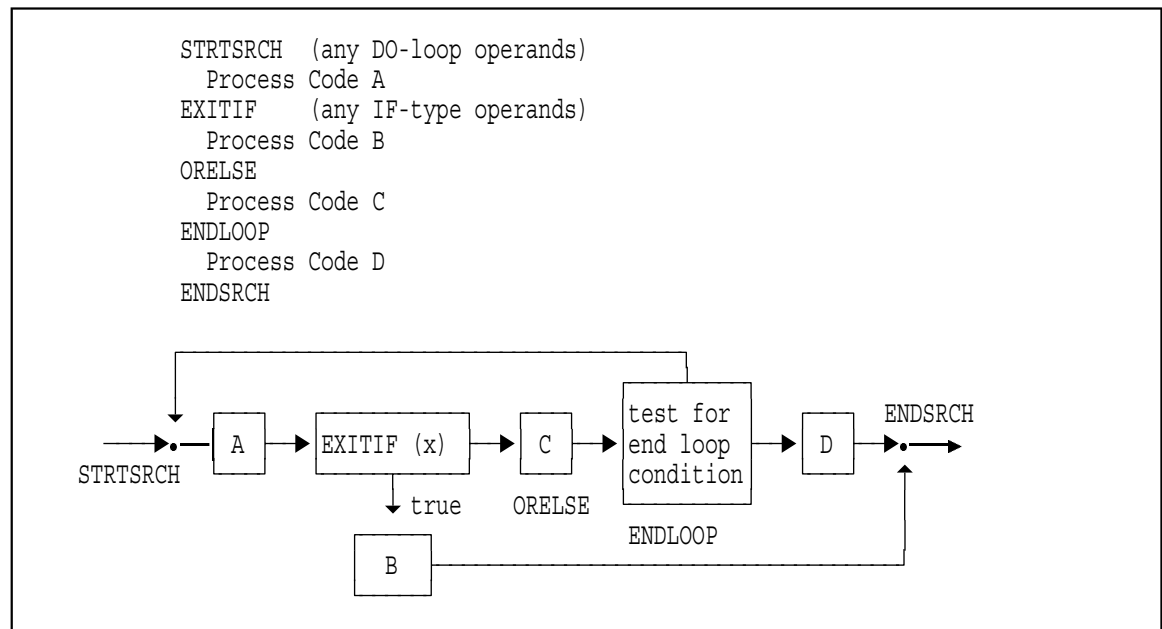


Figure 15. SEARCH Control Structures

**Structured Programming Macros: CASE Set**

|                                                                                                               |                        |                                                                                                            |
|---------------------------------------------------------------------------------------------------------------|------------------------|------------------------------------------------------------------------------------------------------------|
| <pre> CASEENTRY register CASE n1,n2,...   Process Code A CASE n3,n4,...   Process Code B ----- ENDCASE </pre> | <p><b>Example:</b></p> | <pre> CASEENTRY R1 CASE (1,2,3,5,7)   MVI Flag,Prime CASE (4,6,8)   MVI Flag,NotPrime ----- ENDCASE </pre> |
|---------------------------------------------------------------------------------------------------------------|------------------------|------------------------------------------------------------------------------------------------------------|

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## Structured Programming Macros: Case Set

These macros provide for executing a block of code selected from a set, based on an integer value contained in a general register. The integer value may also be a power of two, as specified by the optional `POWER=` keyword.

The selected case is branched to directly, using one of two selection mechanisms depending on whether the branching should use a “vector” of addressable branch instructions (`VECTOR=B`) or a table of addresses (`VECTOR=BR`).

The CASE control structure is illustrated in Figure 16 below:

|                                                                                                             |                                                                                                            |
|-------------------------------------------------------------------------------------------------------------|------------------------------------------------------------------------------------------------------------|
| <pre> CASEENTRY register CASE n1,n2,...   Process Code A CASE n3,n4,...   Process Code B ... ENDCASE </pre> | <pre> CASEENTRY R1 CASE (1,2,3,5,7)   MVI Flag,Prime CASE (4,6,8)   MVI Flag,NotPrime ----- ENDCASE </pre> |
|-------------------------------------------------------------------------------------------------------------|------------------------------------------------------------------------------------------------------------|

Figure 16. CASE Control Structures

A simple example of the CASE macros is the following:

```

CasEntry R1
  Case (1,2,3,5,7)
    MVI Flag,Prime
  Case (4,6,8)
    MVI Flag,NotPrime
EndCase
- - -
Flag    DC    X'0'
Prime   Equ   X'80'
NotPrime Equ  X'40'

```

Figure 17. CASE Example

**Structured Programming Macros: SELECT Set**

|                                |                                 |
|--------------------------------|---------------------------------|
| <b>SELECT</b> (comparison)     | Compare instruction & condition |
| <b>WHEN</b> (list-of-values-1) | Values for this comparison      |
| <statements-1>                 | Statements for these cases      |
| <b>WHEN</b> (list-of-values-2) | Values for this comparison      |
| <statements-2>                 | Statements for these cases      |
| . . .                          |                                 |
| <b>WHEN</b> (list-of-values-n) | Values for last comparison      |
| <statements-n>                 | Statements for these cases      |
| <b>OTHRWISE</b>                |                                 |
| <statements>                   | Executed if no matching WHEN    |
| <b>ENDSEL</b>                  |                                 |

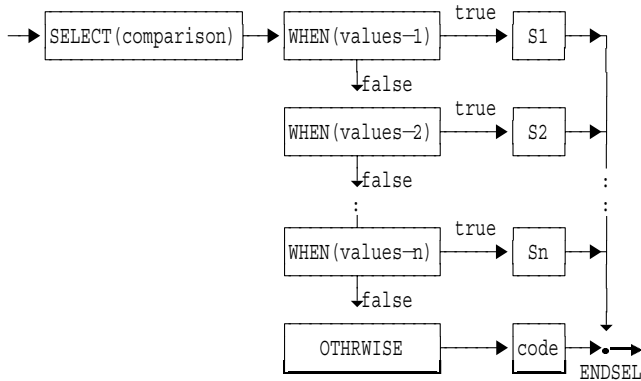
Example:

```

SELECT C,R1,Eq
  WHEN (=F'1',=F'2',=F'3',=F'5',=F'7')
    MVI Flag,Prime
  WHEN (=F'4',=F'6',=F'8')
    MVI Flag,NotPrime
  OTHRWISE
    MVI Flag,Unknown
ENDSEL

```

**Structured Programming Macros: SELECT Set ...**



## Structured Programming Macros: Select Set

These macros provide for executing a block of code selected from a set of blocks, based on a varied choice of comparisons.

While they are structurally similar to the CASE set, their behavior is quite different. Each WHEN clause is tested in the order specified until a “true” condition is found, when the corresponding block of statements will be executed; the optional OTHRWISE block is executed if no WHEN clause is true. The structure of the Select Set is illustrated below:

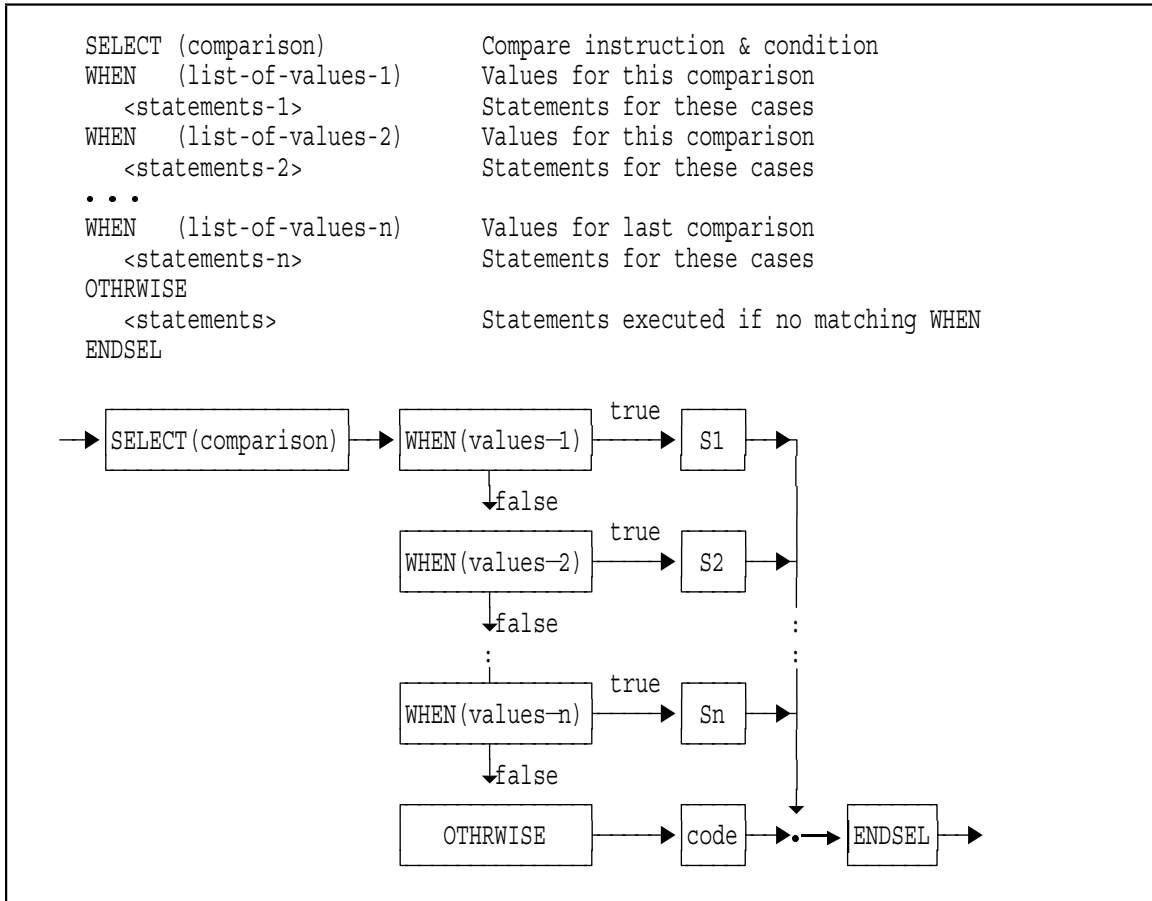


Figure 18. SELECT Control Structures

A simple example of the SELECT macros is the following:

```

Select C,R1,Eq
  When (=F'1',=F'2',=F'3',=F'5',=F'7')
    MVI Flag,Prime
  When (=F'4',=F'6',=F'8')
    MVI Flag,NotPrime
  Othwise
    MVI Flag,Unknown
EndSel
- - -
Flag    DC    X'0'
Prime   Equ   X'80'
NotPrime Equ  X'40'
Unknown Equ   X'01'

```

Figure 19. SELECT Example

**Structured Programming Macros: Example 3**

- An elaborate example is provided in the text
  - Illustrates all of the macros, and all their options
  - Nested in various combinations

**Source** See Appendix A, "Sample structured macro program"

**Listing** See Appendix B, "Listing of sample program"

---

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## Structured Programming Macros: Example 3

An extensive sample program is provided in Appendix A, "Sample structured macro program" on page 55. It shows the use of more complicated structures and the nesting of macros. (Note that no macros from the SELECT set are illustrated.)

The assembly listing is provided in Appendix B, "Listing of sample program" on page 58. The listing was created by the following (CMS) commands:

1. Access the High Level Assembler Toolkit disk
2. GLOBAL MACLIB ASMSMAC
3. ASMAHL SAMPLE (PROFILE(ASMMSP),NOESD,NORLD,NOXREF,NOMXREF,NOUSING

The expansion of the macros is shown in the listing; if this expansion is not desired then you may use the PC(NOGEN) option to suppress the generated lines.

## Structured Programming Macros: Notes

- Continuation statements
  - Be **very** careful about continuations! (Run with `FLAG(CONT)` option)
- Boolean expressions partially optimized
  - Evaluated only as far as necessary to determine result
  - Can sometimes be simplified: `NOT (A AND B) = ((NOT A) OR (NOT B))`
- Limitation to at most 50 operands on any one macro
  - Parentheses in operands are optional, but helpful
- Some macro operand “keys” not safely usable as program symbols:  
P, M, O, Z, H, L, E, NP, NM, NO, NZ, NH, NL, NE,  
GT, LE, EQ, LT, GE, AND, OR, ANDIF, ORIF
- Base register required for generated code
  - Relative branch instructions not generated

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## Structured Programming Macros: Notes

Some minor points are worth remembering:

- Be very careful to place any continued operands in the correct column. The normal assembler rules apply (along with any changes that the `ICTL` statement may have introduced). The assembly-time option `FLAG(CONT)` can help determine where the rules have not been followed.
- Not only are the instructions generated by the macros nearly optimal, the macros do not need to evaluate all the terms in a Boolean expression before branching. In the following statement:

```
IF (LTR,R5,R5,P),AND,(LTR,R6,R7,P)
```

the second load and test (`LTR`) instruction will *not* be executed if the first `LTR` sets a negative or zero condition code, as the macros “know” that the expression must return false after only the first part has been evaluated.

A small reminder about Boolean logic: you can sometime simplify the operands of a test by rewriting expressions:

```
NOT (A AND B) is equivalent to ((NOT A) OR (NOT B))
```

- Most of the original limitations of these macros have been removed. (They were caused by previous assemblers having fixed array sizes; in HLASM, arrays are dynamic in nature and will grow as required.) One limitation remains: Boolean expressions are limited to fifty (50) operands. This count includes any operators such as `AND`, `OR`, etc.
- The use of parentheses in Boolean expressions is optional, but may assist with the understanding of the logic.
- Some “keys” required for correct operand parsing should not be used as ordinary program symbols: P, M, O, Z, H, L, E, NP, NM, NO, NZ, NH, NL, NE, GT, LE, EQ, LT, GE, AND, OR, ANDIF, ORIF.
- Because the macros do not generate relative branch instructions, a base register is required for the generated code.

## HLASM Toolkit Feature File Comparison Utility

- File Comparison Utility (“Enhanced SuperC”)
  - A powerful and general file comparison and search utility
  - Batch mode on MVS and VSE; panel or command line on CMS
- Compares entire files, or individual lines, words, or bytes
  - File types include load modules, VSAM ESDS+KSDS
  - Include and exclude selected data types, lines, columns, rows, etc.
- Search facility supports multiple search strings, in specified columns
  - Search strings may be words, prefixes, or suffixes
  - Multiple strings may be forced to match only on single lines
- Date-management support includes
  - Fixed or sliding windows
  - Multiple date formats and representations
  - Automatic “aging” of specified date fields

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## HLASM Toolkit Feature File Comparison Utility

The High Level Assembler Toolkit Feature File Comparison Utility, also known as Enhanced SuperC, is a versatile program that can be used to compare two sets of data (using the Comparison Facility) or to search a specific set of data for a nominated search string (using the Search Facility).

Enhanced SuperC executes in batch mode on MVS and VSE, and on VM via a CMS panel or command line interface. You can compare sequential files, or select multiple or all members of libraries. You can also compare VSAM files on MVS and VSE.

Enhanced SuperC's Comparison Facility requires only the names of the two items to be compared. The Search Facility requires only the name of the item to be searched and the search string to be used. You can tailor the comparison or search according to your requirements, using process statements and process options.

With the Comparison Facility, you can:

- specify the “level” of comparison (file, line, word or byte)
- exclude certain data from the comparison, such as specific sets of rows or columns, or records (such as page headings) containing specified character strings.
- restrict the comparison to certain types of data
- control the type of listing output produced
- specify that an update file be produced
- compare two files that have been reformatted (reformatted files contain such differences as indentation level changes, spaces inserted or deleted)
- detect word changes within documents
- stop immediately when a difference is detected.

Enhanced SuperC's Search Facility lets you specify:

- one or more search strings
- if multiple search strings are sought, whether they are independent of each other or if they must be present on the same line of the member/file being searched
- if the search string is a word, a prefix, or a suffix
- the position in the line of a search string
- the number of lines to be listed which appear before and after the line where the search string was found.

Enhanced SuperC is also a valuable tool for managing year post-Y2K date comparisons (such as for "windowing" of two-digit years). It supports:

- various date formats (particularly in regard to 2-digit and 4-digit year representations)
- a fixed "window" where date comparisons will take place within fixed boundaries
- a sliding "window" where the year range is based on the current year
- the ability to successfully compare files where one file has 4-digit year values and the other has 2-digit year values
- the ability to successfully compare year data where year value is compressed in one file and uncompressed in the other
- the ability to successfully compare data, reports, forms, screens, and panels where data has moved within a line due to the addition of the century digits to 2-digit years.

Complex date comparisons may be performed on dates in many formats, including or excluding specified sets of rows (lines) and/or columns. (The description in the manual section titled "Year 2000 Date Definitions" is very generally useful, despite its title!)

The year Date Aging option "ages" all of the defined dates in either the new or old file: a specified number of years is added to the "year" portion of each designated date in the file before they are compared.<sup>1</sup>

Date Definition statements define the location and format of date fields in the input file. Dates may be described in a wide variety of formats, including allowing "separator" characters (such as : or /). Internal representations supported include character, zoned decimal, packed decimal, and unsigned packed decimal (hex).

The Y2PAST option uses a fixed or sliding window to specify a 100-year period for determining the century-part of a date when only a 2-digit year appears in the data.

---

<sup>1</sup> Aging dates and comparing them is not always straightforward, due to leap years. See Appendix A ("Other Matters to Consider Before You Test") in the Redbook *VisualAge 2000 Test Solution: Testing Your Year 2000 Conversion*, SG24-2230-01.



## HLASM Toolkit Feature Usage Scenarios

1. **Recovery** from object/load modules (if original source is lost)
  - **Disassembler** initially produces “raw” Assembler source from “binary”
  - Control statements define code, data, USINGs, labels, DSECTs, etc.
  - Repeat disassembly/analysis/description/assembly cycle until satisfied
2. **Analysis and understanding** of Assembler Language source programs
  - a. **ASMXREF** cross-reference token scanner
    - Locates important symbols, user-selected “tokens”
    - Creates “impact-analysis” spreadsheet-input file for effort estimation
  - b. **ASMPUT** Program Understanding tool
    - Graphic displays of program structure, control flow, with any level of detail
    - Can be used to *help* reconstruct (lost) source in HLLs!
3. **Modification, testing, and validation** of updated programs
  - **Interactive Debug Facility** speeds and simplifies program testing
  - **Structured Programming Macros** clarify program coding logic
  - **File Comparison Utility** tracks before/after status of source, outputs

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## HLASM Toolkit Feature Usage Scenarios

We will describe how you might use the High Level Assembler Toolkit Feature for typical program recovery, development, analysis, conversion, and maintenance tasks. These three scenarios show how the challenges of such tasks can be completed with greater speed and simplicity using the Toolkit Feature.

The Toolkit Feature components will be described in three scenarios:

- recovery and reconstruction of symbolic Assembler Language source code
- analysis and understanding of complex Assembler Language programs
- modification, testing, and validation of applications.

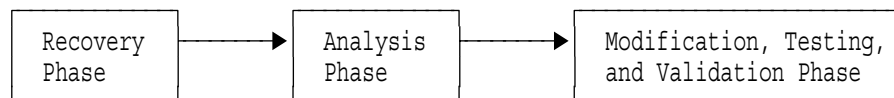


Figure 20. Typical Scenarios for Toolkit Feature Usage

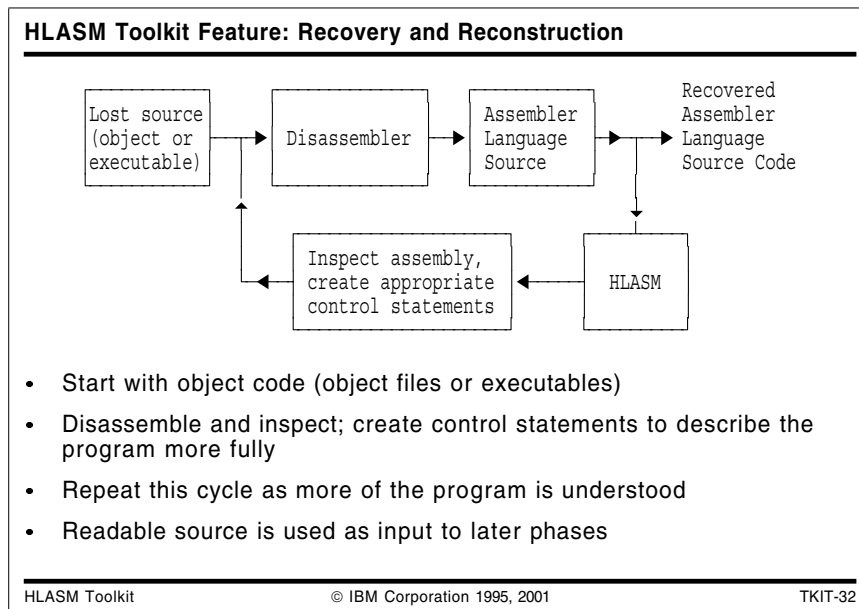
1. **Recovery and reconstruction** of Assembler Language source statements from object/load modules for which the original source is lost. The Disassembler initially produces non-symbolic Assembler Language source from object code. You can add control statements iteratively to help define code, data, USINGs, labels, and DSECTs symbolically.
2. **Analysis and understanding** of Assembler Language source programs can benefit from three Toolkit components: the Cross-Reference Facility, the Program Understanding Tool, and the Interactive Debug Facility.
  - a. The Cross-Reference Facility source analyzer and token scanner can be used to locate important symbols, user-selected tokens, macro calls, inter-module references, and other helpful data. ASMXREF can also create an “impact-analysis” file for input to a spreadsheet application for effort estimation and impact assessment. Another ASMXREF output is a tagged Assembler Language source file: when assembled with the ADATA option, this file produces a SYSADATA file for you to use with the Program Understanding Tool.

- b. The Program Understanding Tool provides graphic displays of program structure, control flow, a simplified listing, and other views with any desired level of detail. With the ADATA file created from the tagged source produced by ASMXREF, key areas of the program can be rapidly located and analyzed.
- c. The Interactive Debug Facility is by design a “program understanding” tool that lets you monitor the behavior of programs at every level of detail. Data flows may be monitored and traced among registers and storage, even showing the operations of individual instructions!

Note that the combination of Disassembler, Cross-Reference Facility, and Program Understanding Tool can be used to help reconstruct lost source in compiled High Level Languages.

- 3. **Modification and testing** of updated programs is simplified by using the powerful Interactive Debug Facility. At the same time, program logic can be simplified by replacing complex test/branch logic with the Structured Programming Macros.

**Validation:** At each stage where the application has been changed, you will probably want to compare its “pre-modification” output to its “post-modification” output, retaining the output files (sometimes called “base logs”) for subsequent validation tests. The File Comparison Utility Enhanced SuperC is designed specifically for such tasks.



## Recovery and Reconstruction

During the Recovery and Reconstruction phase, you will typically begin with a program in object or executable format (except CMS MODULEs). Using the Disassembler and by providing suitable control statements, you can create an Assembler Language source program with as much structure and symbolic labeling as you like.

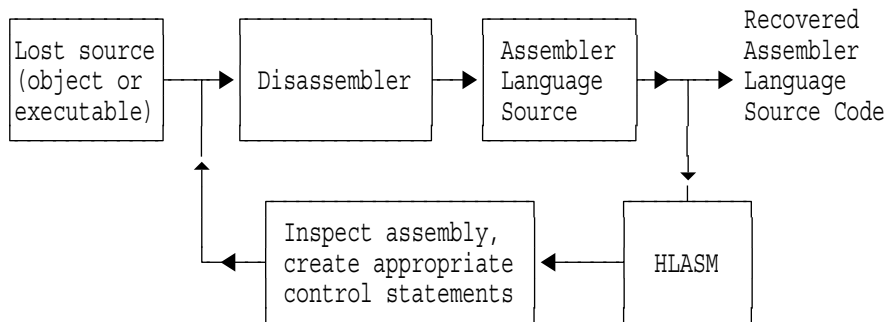
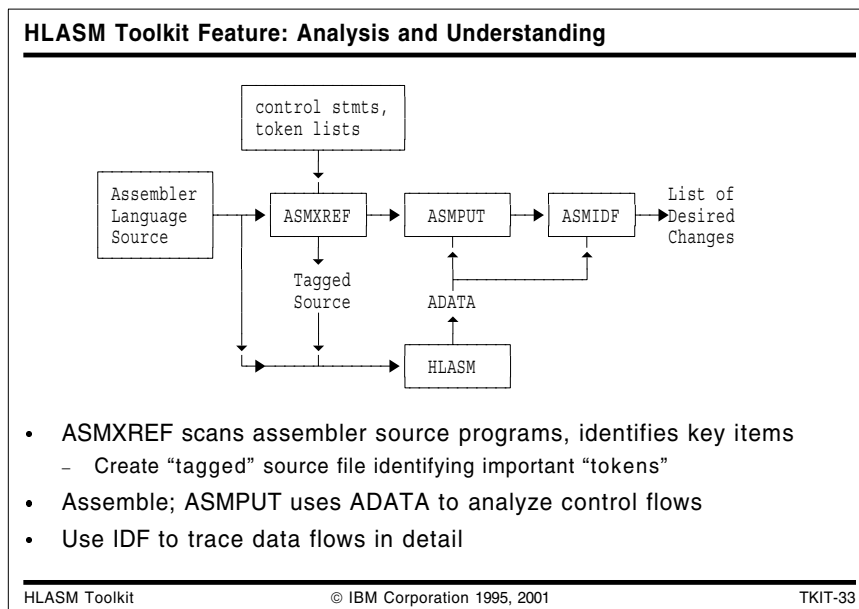


Figure 21. Toolkit Feature: Recovery and Reconstruction Scenario

The disassembly/analysis/description/assembly cycle may be repeated until satisfactory Assembler Language source code is obtained.

The initial steps do not require reassembly of the generated Assembler Language source, as appropriate control statements are usually easy to determine from the Disassembler's listing. As the recovered program approaches its final form, you should assemble it with HLASM to ensure the validity of your new source program.



## Analysis and Understanding

The most complex aspect of application maintenance and migration is analyzing and understanding the code. There are three components of Toolkit Feature that can help:

- ASMREF can locate all uses of a variable name or any character string. A tagged Assembler Language source program may also be produced.
- ASMPUT provides graphical views of control flows within and among programs and modules.
- The Interactive Debug Facility helps you monitor and track the behavior of individual instructions and data items.

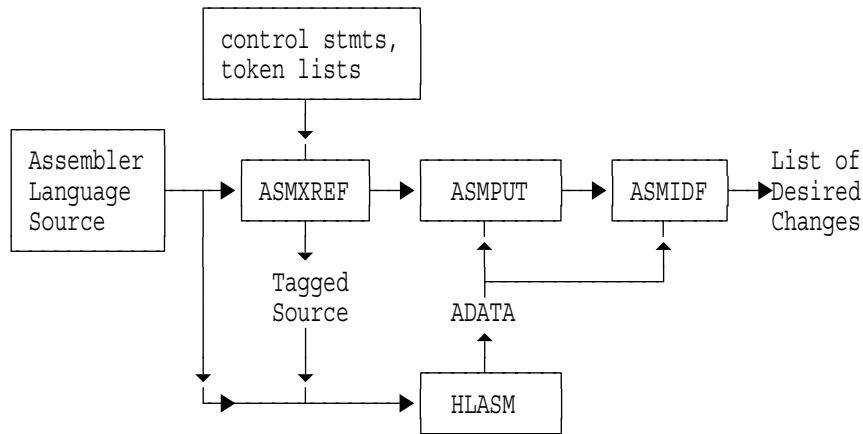
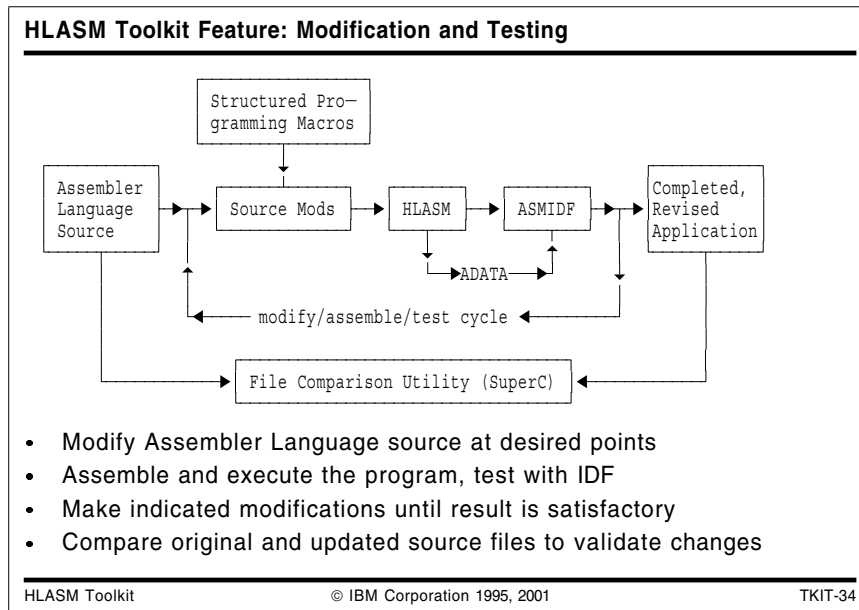


Figure 22. Toolkit Feature: Analysis and Understanding Scenario

While each of these components has valuable capabilities, using them in combination can provide great synergy in analyzing and understanding program behavior.



## Modification and Testing

After you have used the Toolkit's disassembler, ASMXREF, and ASMPUT components to determine the needed modifications, the Structured Programming Macros can be added to simplify the coding and logic of the program.

The Enhanced SuperC comparison utility can then be used to compare the original and updated source files to validate the placement and coverage extent of all modifications.

You can then test the updated code using the rich and flexible features of the Interactive Debug Facility. After each assembly/debug cycle, you can further modify the source code, repeating the process until the completed application is accepted for installation in a production library.

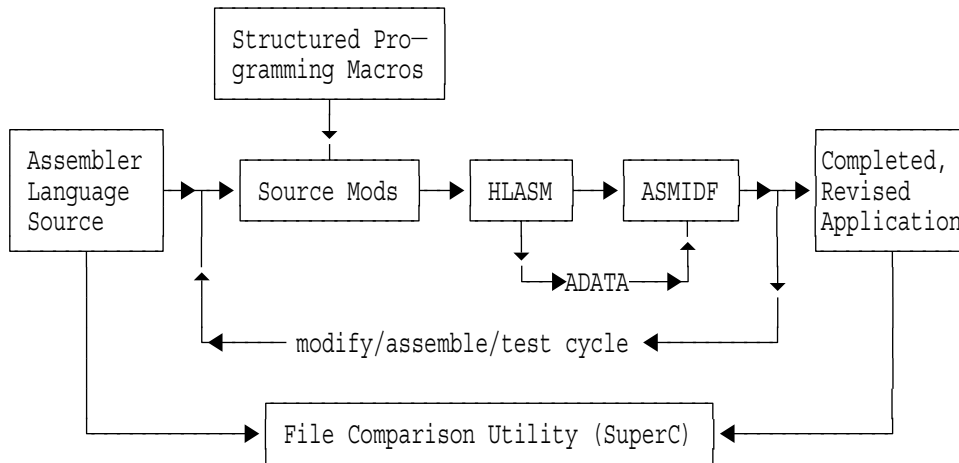
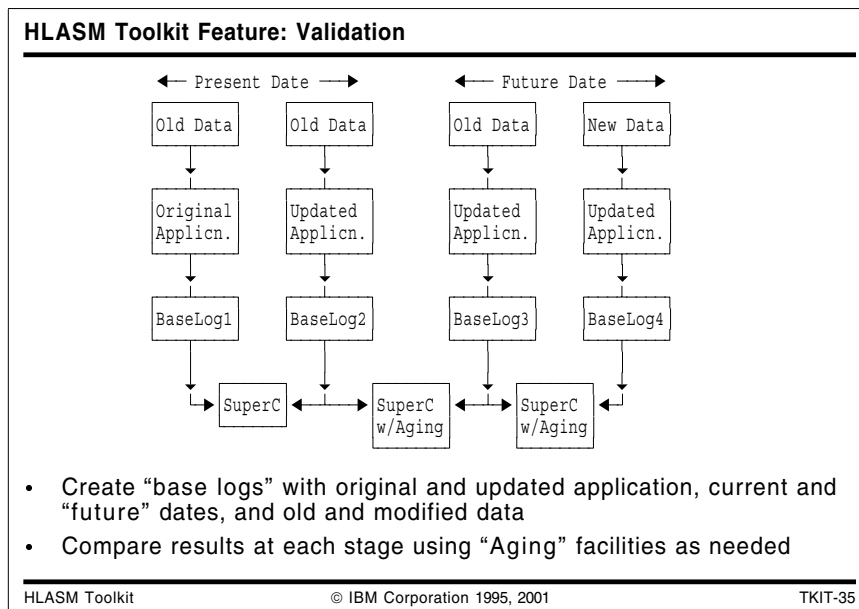


Figure 23. Toolkit Feature: Modification and Testing Scenario



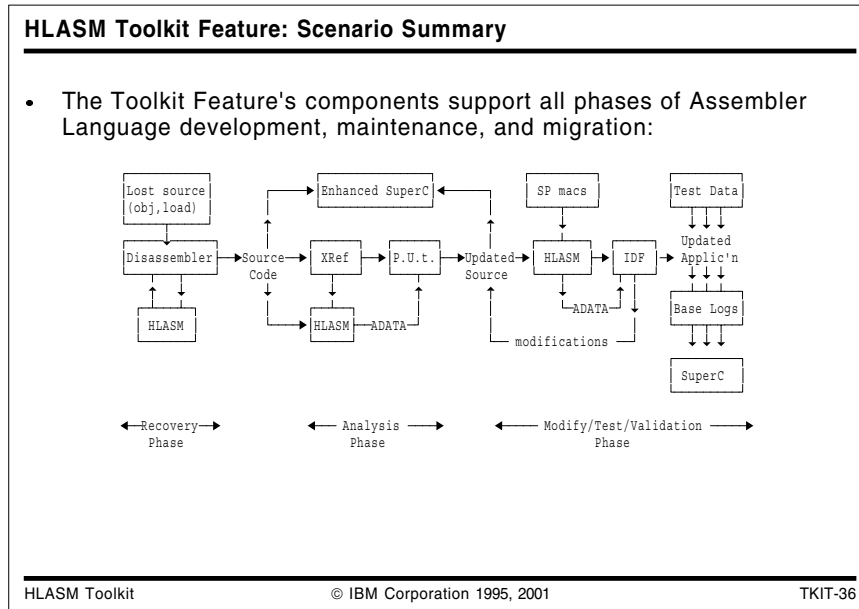
## Validation

After some set of modifications has been made to the application, you will probably need to validate its operation. Typical steps in such a process include the following:

1. Run the original unmodified program with a representative set of “old data,” and with the current date set to some manageable “current” date prior to the selected starting date.
2. Run the modified program with the same set of “old data” and the same current date. (There are many techniques available for setting chosen “current” dates on a system.)
3. Use Enhanced SuperC to compare the outputs to ensure that no regressions have been introduced into the existing function of the application. If some date fields have been expanded (such as in report headings), use the date-format facilities of Enhanced SuperC to specify how they should be expanded and compared.

4. Run the modified program with the same "old data" and a new current date.
5. Use Enhanced SuperC to compare these new outputs with the previous two, using Enhanced SuperC's "aging" facilities to ensure correct current-date-dependent behavior.
6. Run the modified program with "new data" and the same new current date.
7. Use Enhanced SuperC to compare the outputs, using "aging" facilities to validate data-dependent behavior.

While not a complete support plan, the above steps are typical of date-sensitive and date-windowing migration and maintenance activities. At each stage, the File Comparison Utility can provide powerful insights into the extent and correctness of code modifications.



These scenarios illustrate how the HLASM Toolkit Feature provides a varied and powerful set of tools supporting all aspects of application development, maintenance, enhancement, and testing. The following figure summarizes these capabilities:

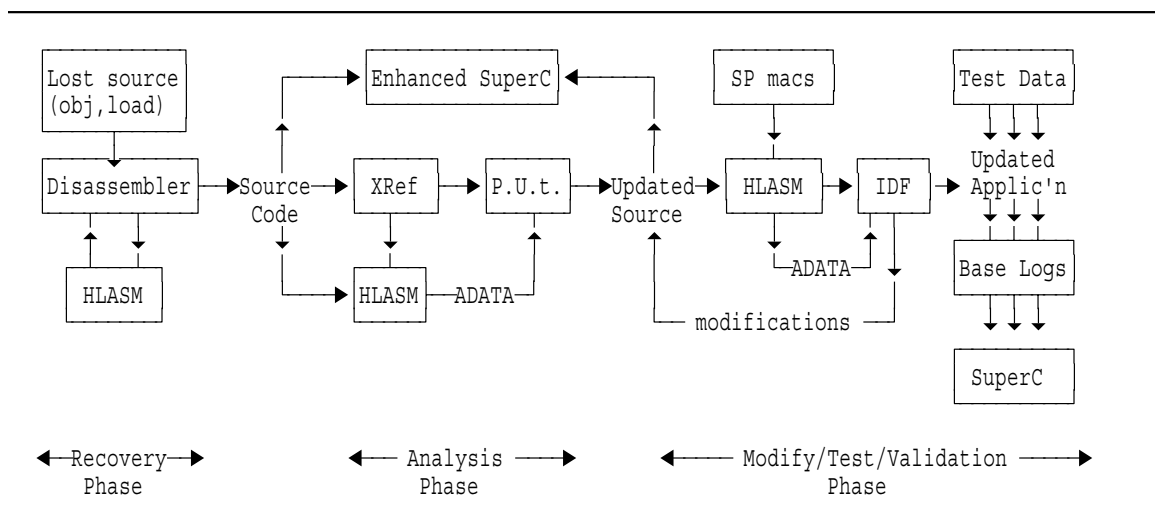


Figure 24. Toolkit Feature: Summary of Usage Scenarios

| <b>HLASM Toolkit Feature: Full-Spectrum Application Support</b> |                                                                                                                                                                                                |
|-----------------------------------------------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <b>Activity</b>                                                 | <b>Toolkit Feature Components</b>                                                                                                                                                              |
| Inventory, assessment                                           | <b>Disassembler</b> helps recover programs                                                                                                                                                     |
| Locating key fields                                             | <b>Cross-Reference Facility</b> pinpoints fields, localizes references                                                                                                                         |
| Application understanding                                       | <b>Program Understanding Tool</b> provides insights into program structures and control flows;<br><b>Interactive Debug Facility</b> monitors instruction and data flows at any level of detail |
| Decide on fixes                                                 | ...                                                                                                                                                                                            |
| Implement changes                                               | <b>Structured Programming Macros</b> clarify source code;<br><b>Enhanced SuperC</b> helps validate source changes                                                                              |
| Unit test                                                       | <b>Interactive Debug Facility</b> provides powerful debugging and tracing capabilities                                                                                                         |
| Debug                                                           | <b>Interactive Debug Facility</b> debugs complete applications, including loaded modules                                                                                                       |
| Validation                                                      | <b>Enhanced SuperC</b> checks regressions, validates correctness of updates                                                                                                                    |

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## HLASM Toolkit Feature: Full-Spectrum Application Support

A typical process for managing the full spectrum of application recover, development, debugging, and maintenance activities includes several steps. Table 1 shows the Toolkit Feature tools useful in each step.

| <b>Activity</b>               | <b>Toolkit Feature Components</b>                                                                                                                                                                                                 |
|-------------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| Inventory and assessment      | The <b>Disassembler</b> can help recover programs previously unretrievable or unmodifiable.                                                                                                                                       |
| Locating data fields and uses | The <b>Cross-Reference Facility</b> pinpoints data fields and localizes references to them.                                                                                                                                       |
| Application understanding     | The <b>Program Understanding Tool</b> provides powerful insights into program structures and control flows. The <b>Interactive Debug Facility</b> monitors instruction and data flows at any level of detail.                     |
| Decide on fixes and methods   |                                                                                                                                                                                                                                   |
| Implement changes             | The <b>Structured Programming Macros</b> clarify source coding by reducing the need for coding branches and tests, replacing them with readable structures. <b>Enhanced SuperC</b> helps verify that source changes are complete. |
| Unit test                     | The <b>Interactive Debug Facility</b> provides powerful debugging and tracing capabilities for verifying the correctness of changes.                                                                                              |
| Debug                         | The <b>Interactive Debug Facility</b> helps debug complete applications, including dynamically loaded modules.                                                                                                                    |
| Validation                    | <b>Enhanced SuperC</b> checks regressions, validates correctness of updates                                                                                                                                                       |

### HLASM Toolkit: Summary

---

- HLASM Toolkit Feature provides a powerful, flexible toolset:
  1. Disassembler
  2. Cross-Reference Facility
  3. Program Understanding Tool
  4. Interactive Debug Facility
  5. Structured Programming Macros
  6. File Comparison Utility (Enhanced SuperC)
- Supports almost all development and maintenance tasks
  - On OS/390, MVS/ESA, VM/ESA, and VSE/ESA

---

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Fmt. 05 Dec 00, 1525

## Summary

As the preceding examples have shown, the High Level Assembler Toolkit Feature provides a flexible, comprehensive, and powerful set of tools that support many of your application development and maintenance tasks.



## Appendix A. Sample structured macro program

```

SAMPLE  CSECT
        BALR R12,0
        USING *,R12
        IF  AR,R2,R3,NZ,OR,                                X
            (CLI,WORD1,EQ,X'C1'),ORIF,                    X
            H,AND,                                         X
            CLM,R2,M1,LT,DEC(BASEREG)
        LA  R3,X'01'
        DO  WHILE=(7),UNTIL=(ICM,R2,M1,D2(B2),NZ)
        DOEXIT M
            LA R3,X'02'
        DOEXIT (CLCL,R2,NL,R4),ANDIF,                      X
            ICM,R2,M1,D2(B2),Z,OR,                        X
            LTR,R2,R3,M,ORIF,                              X
            10,AND,                                        X
            (CR,R2,NM,R3)
        LA  R3,X'03'
        STRTSRCH WHILE=(CLM,R2,M1,GE,D2(B2)),UNTIL=P
        EXITIF Z,AND,                                     X
            LTR,R2,R3,O,ORIF,                              X
            (CLC,DEC(L,B),EQ,=C'WORD'),AND,              X
            NP
            LA R3,X'04'
        ORELSE
            LA R3,X'05'
        EXITIF CC=5
            LA R3,X'06'
        ENDLOOP
            LA R3,X'07'
        ENDSRCH
        DOEXIT CC=10
        ENDDO
            LA R3,X'08'
        IF  (5),ORIF,                                       X
            (CR,R2,NE,R3),ANDIF,                           X
            P,AND,                                          X
            (ICM,R2,M1,D2(B2),O),ORIF,                    X
            CL,R2,LT,D2(B2),OR,                            X
            (LTR,R2,R3,Z)
            LA R3,X'09'
        ELSE
            LA R3,X'0A'
        ENDIF
    ENDIF
*
        IF  AR,R2,R3,Z,OR,                                   X
            CR,R3,EQ,R4,AND,                                X
            AR,R2,R4,NZ,OR,                                 X
            CR,R2,NE,R3
            LA R3,X'10'
        ENDIF

```

```

*
IF      AR,R2,R3,Z,AND,           X
        CR,R3,EQ,R4,OR,          X
        AR,R2,R4,NZ,AND,         X
        CR,R2,NE,R3
    LA   R3,X'11'
ENDIF

*
IF      AR,R2,R3,Z,ORIF,          X
        CR,R3,EQ,R4,ANDIF,       X
        AR,R2,R4,NZ,ORIF,        X
        CR,R2,NE,R3
    LA   R3,X'12'
ENDIF

*
IF      AR,R2,R3,Z,ANDIF,         X
        CR,R3,EQ,R4,ORIF,        X
        AR,R2,R4,NZ,ANDIF,       X
        CR,R2,NE,R3
    LA   R3,X'13'
ENDIF

*
DO      INF
    LA   R5,X'00'
DOEXIT (0)
    LA   R5,X'05'
    DO   FROM=(R3,10),TO=(R4,-1)
        LA   R5,X'0A'
    DOEXIT (CR,R3,E,R5)
        LA   R5,X'0F'
        DO   WHILE=(NR,R2,R4,Z)
            LA   R5,X'10'
        DOEXIT (NZ)
            LA   R5,X'15'
        ENDDO
        LA   R5,X'1A'
    ENDDO
    LA   R5,X'1F'
ENDDO

*
CASENTRY R4,POWER=3
CASE (16,32)
    LA   R4,X'03'
    CASENTRY R4,VECTOR=BR
        LA   R2,X'10'
    CASE 1,3,4
        LA   R3,X'20'
    CASE 5
        LA   R3,X'30'
    ENDCASE
CASENTRY R4,POWER=1,VECTOR=B
CASE 4
    LA   R3,X'40'
CASE (2)
    LA   R3,X'50'
ENDCASE

```

```

CASE 24
CASEENTRY R4,POWER=0
CASE 1
SELECT C,R2,GE
WHEN (=F'100')
LA R0,3
WHEN (=F'1000')
LA R0,4
WHEN (=F'10000')
LA R0,5
OTHRWISE
LA R0,10
ENDSEL
LA R3,X'60'
CASE 2
LA R3,X'70'
ENDCASE
ENDCASE
*
SELECT CLC,WORD1,EQ
WHEN (=C'+',=C'-')
LA R0,1
WHEN (=C'*',=C'/')
LA R0,2
OTHRWISE
SR R0,R0
CASEENTRY R4,POWER=2
CASE 8
LA R3,X'80'
ENDCASE
ENDSEL
*
WORD1 DC CL1'A'
B EQU 4
BASEREG EQU 5
B2 EQU 6
DEC EQU 16
D2 EQU 32
L EQU 64
LENGTH EQU 4
M1 EQU 6
R0 EQU 0
R1 EQU 1
R2 EQU 2
R3 EQU 3
R4 EQU 4
R5 EQU 5
R6 EQU 6
R12 EQU 12
END SAMPLE

```

# Appendix B. Listing of sample program

High Level Assembler Option Summary

(PTF UN96931) Page 1  
HLASM R2.0 1997/02/03 15.17

Overriding Parameters- profile(asmmsp),list(121),noesd,norld,noxref,nomxref,nousing  
No Process Statements

Options for this Assembly

NOADATA  
ALIGN  
ASA  
BATCH  
NOCOMPAT  
NODBCS  
NODECK  
DXREF  
NOESD  
NOEXIT  
FLAG(0,ALIGN,CONT,RECORD,NOSUBSTR)  
NOFOLD  
LANGUAGE(EN)  
NOLIBMAC  
LINECOUNT(59)  
LIST(121)  
NOMXREF  
NOOBJECT  
OPTABLE(UNI)  
NOPCONTROL  
NOPESTOP  
PROFILE(ASMMSF)  
NORA2  
NORENT  
NORLD  
SIZE(MAX)  
SYSPARM()  
TERM(NARROW)  
NOTEST  
NOTRANSLATE  
NOUSING  
NOXOBJECT  
NOXREF

No Overriding DD Names

Page 2

Active Usings: None

| Loc    | Object | Code  | Addr1 | Addr2 | Stmt      | Source Statement                                                                        | HLASM R2.0 1997/02/03 15.17 |
|--------|--------|-------|-------|-------|-----------|-----------------------------------------------------------------------------------------|-----------------------------|
|        |        |       |       |       | 1         | COPY ASMMSF Generated for PROFILE option                                                |                             |
| 000000 |        |       |       |       | 955       | SAMPLE CSECT                                                                            |                             |
| 000000 | 05C0   |       |       |       | 956       | BALR R12,0                                                                              |                             |
|        | R:C    | 00002 |       |       | 957       | USING *,R12                                                                             |                             |
|        |        |       |       |       | 958       | IF AR,R2,R3,NZ,OR,<br>(CLI,WORD1,EQ,X'C1'),ORIF,<br>H,AND,<br>CLM,R2,M1,LT,DEC(BASEREG) | X<br>X<br>X                 |
| 000002 | 1A23   |       |       |       | 959+      | AR R2,R3                                                                                | 03-ASMMP                    |
| 000004 | 4770   | C01A  |       | 0001C | 960+      | BC 7,#@LB2                                                                              | 03-ASMMP                    |
| 000008 | 95C1   | C2D2  | 002D4 |       | 961+      | CLI WORD1,X'C1'                                                                         | 03-ASMMP                    |
| 00000C | 4780   | C01A  |       | 0001C | 962+      | BC 8,#@LB2                                                                              | 03-ASMMP                    |
| 000010 | 47D0   | C0CC  |       | 000CE | 963+      | BC 15-2,#@LB1                                                                           | 03-ASMMP                    |
| 000014 | BD26   | 5010  |       | 00010 | 964+      | CLM R2,M1,DEC(BASEREG)                                                                  | 03-ASMMP                    |
| 000018 | 47B0   | C0CC  |       | 000CE | 965+      | BC 15-4,#@LB1                                                                           | 02-ASMMI                    |
|        |        |       |       | 0001C | 966+#@LB2 | EQU *                                                                                   | 02-ASMMI                    |
| 00001C | 4130   | 0001  |       | 00001 | 967       | LA R3,X'01'                                                                             |                             |
|        |        |       |       |       | 968       | DO WHILE=(7),UNTIL=(ICM,R2,M1,D2(B2),NZ)                                                |                             |
| 000020 | 4780   | C098  |       | 0009A | 969+#@LB4 | BC 15-7,#@LB3                                                                           | 02-ASMMI                    |
|        |        |       |       |       | 970       | DOEXIT M                                                                                |                             |
| 000024 | 4740   | C098  |       | 0009A | 971+      | BC 4,#@LB3                                                                              | 02-ASMMI                    |
| 000028 | 4130   | 0002  |       | 00002 | 972       | LA R3,X'02'                                                                             |                             |
|        |        |       |       |       | 973       | DOEXIT (CLCL,R2,NL,R4),ANDIF,<br>ICM,R2,M1,D2(B2),Z,OR,                                 | X<br>X                      |

```

LTR,R2,R3,M,ORIF,
10,AND,
(CR,R2,NM,R3)
00002C 0F24          974+          CLCL      R2,R4          03-ASMMP
00002E 4740 C03E      00040 975+          BC        15-11,#@LB7    03-ASMMP
000032 BF26 6020      00020 976+          ICM       R2,M1,D2(B2)        03-ASMMP
000036 4780 C098      0009A 977+          BC        8,#@LB3          03-ASMMP
00003A 1223          978+          LTR       R2,R3          03-ASMMP
00003C 4740 C098      0009A 979+          BC        4,#@LB3          03-ASMMP
          00040 980+#@LB7    EQU       *              03-ASMMP
000040 4750 C048      0004A 981+          BC        15-10,#@LB9   03-ASMMP
000044 1923          982+          CR        R2,R3          03-ASMMP
000046 47B0 C098      0009A 983+          BC        11,#@LB3     02-ASMMI
          0004A 984+#@LB9   EQU       *              02-ASMMI
00004A 4130 0003      00003 985          LA        R3,X'03'
          986          STRTSRCH WHILE=(CLM,R2,M1,GE,D2(B2)),UNTIL=P
00004E BD26 6020      00020 987+#@LB12    CLM       R2,M1,D2(B2)  03-ASMMP
000052 4740 C088      0008A 988+          BC        15-11,#@LB11  02-ASMMD
          989          EXITIF   Z,AND,
          LTR,R2,R3,O,ORIF,
          (CLC,DEC(L,B),EQ,=C'WORD'),AND,
          NP
000056 4770 C05E      00060 990+          BC        15-8,#@LB13   03-ASMMP
00005A 1223          991+          LTR       R2,R3          03-ASMMP
00005C 4710 C06C      0006E 992+          BC        1,#@LB14     03-ASMMP
          00060 993+#@LB13 EQU       *              03-ASMMP
000060 D53F 4010 C2D6 00010 002D8 994+          CLC       DEC(L,B),=C'WORD' 03-ASMMP
000066 4770 C074          00076 995+          BC        15-8,#@LB15   03-ASMMP
00006A 4720 C074          00076 996+          BC        15-13,#@LB15  02-ASMMI
          0006E 997+#@LB14 EQU       *              02-ASMMI

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Active Usings: SAMPLE+X'2',R12
Loc  Object Code  Addr1 Addr2 Stmt  Source Statement
00006E 4130 0004      00004 998      LA R3,X'04'
          999      ORELSE
000072 47F0 C08C      0008E 1000+    BC 15,#@LB10          01-00702
          00076 1001+#@LB15 EQU *                  01-00703
000076 4130 0005      00005 1002      LA R3,X'05'
          1003      EXITIF CC=5
00007A 47A0 C084      00086 1004+    BC 15-5,#@LB16          02-ASMMI
00007E 4130 0006      00006 1005      LA R3,X'06'
          1006      ENDLOOP
000082 47F0 C08C      0008E 1007+    BC 15,#@LB10          01-00527
          00086 1008+#@LB16 EQU *                  01-00528
000086 47D0 C04C      0004E 1009+    BC 15-2,#@LB12          02-ASMMP
          0008A 1010+#@LB11 EQU *                  02-ASMMP
00008A 4130 0007      00007 1011      LA R3,X'07'
          1012      ENDSRCH
          0008E 1013+#@LB10 EQU *                  01-00641
          1014      DOEXIT CC=10
00008E 47A0 C098      0009A 1015+    BC 10,#@LB3          02-ASMMI
          1016      ENDDO
000092 BF26 6020      00020 1017+    ICM R2,M1,D2(B2)        02-ASMMP
000096 4780 C01E      00020 1018+    BC 15-7,#@LB4          02-ASMMP
          0009A 1019+#@LB3 EQU *                  02-ASMMP
00009A 4130 0008      00008 1020      LA R3,X'08'
          1021      IF (5),ORIF,
          (CR,R2,NE,R3),ANDIF,
          P,AND,
          (ICM,R2,M1,D2(B2),O),ORIF,
          CL,R2,LT,D2(B2),OR,
          (LTR,R2,R3,Z)
          X
          X
          X
          X
          X
00009E 4750 C0A6      000A8 1022+    BC 5,#@LB21          03-ASMMP
0000A2 1923          1023+    CR R2,R3          03-ASMMP
0000A4 4780 C0B2      000B4 1024+    BC 15-7,#@LB20          03-ASMMP
          000A8 1025+#@LB21 EQU *                  02-ASMMI
0000A8 47D0 C0B2      000B4 1026+    BC 15-2,#@LB20          03-ASMMP
0000AC BF26 6020      00020 1027+    ICM R2,M1,D2(B2)        03-ASMMP
0000B0 4710 C0C0      000C2 1028+    BC 1,#@LB22          03-ASMMP
          000B4 1029+#@LB20 EQU *                  03-ASMMP
0000B4 5526 0020      00020 1030+    CL R2,D2(B2)          03-ASMMP
0000B8 4740 C0C0      000C2 1031+    BC 4,#@LB22          03-ASMMP
0000BC 1223          1032+    LTR R2,R3          03-ASMMP
0000BE 4770 C0C8      000CA 1033+    BC 15-8,#@LB23          02-ASMMI

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000C2 1034+##LB22 EQU * 02-ASMMI
0000C2 4130 0009 00009 1035 LA R3,X'09'
1036 ELSE
0000C6 47F0 C0CC 000CE 1037+ BC 15,##LB24 01-00287
000CA 1038+##LB23 EQU * 01-00289
0000CA 4130 000A 0000A 1039 LA R3,X'0A'
1040 ENDIF
000CE 1041+##LB24 EQU * 01-00478
1042 ENDIF
000CE 1043+##LB1 EQU * 01-00478
1044 *
1045 IF AR,R2,R3,Z,OR, X
CR,R3,EQ,R4,AND, X
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Active Usings: SAMPLE+X'2',R12

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Loc Object Code Addr1 Addr2 Stmt Source Statement HLASM R2.0 1997/02/03 15.17
AR,R2,R4,NZ,OR, X
CR,R2,NE,R3
0000CE 1A23 1046+ AR R2,R3 03-ASMMP
0000D0 4780 C0E4 000E6 1047+ BC 8,##LB26 03-ASMMP
0000D4 1934 1048+ CR R3,R4 03-ASMMP
0000D6 4770 C0E8 000EA 1049+ BC 15-8,##LB25 03-ASMMP
0000DA 1A24 1050+ AR R2,R4 03-ASMMP
0000DC 4770 C0E4 000E6 1051+ BC 7,##LB26 03-ASMMP
0000E0 1923 1052+ CR R2,R3 03-ASMMP
0000E2 4780 C0E8 000EA 1053+ BC 15-7,##LB25 02-ASMMI
000E6 1054+##LB26 EQU * 02-ASMMI
0000E6 4130 0010 00010 1055 LA R3,X'10'
1056 ENDIF
000EA 1057+##LB25 EQU * 01-00478
1058 *
1059 IF AR,R2,R3,Z,AND, X
CR,R3,EQ,R4,OR, X
AR,R2,R4,NZ,AND, X
CR,R2,NE,R3
0000EA 1A23 1060+ AR R2,R3 03-ASMMP
0000EC 4770 C104 00106 1061+ BC 15-8,##LB27 03-ASMMP
0000F0 1934 1062+ CR R3,R4 03-ASMMP
0000F2 4780 C100 00102 1063+ BC 8,##LB28 03-ASMMP
0000F6 1A24 1064+ AR R2,R4 03-ASMMP
0000F8 4780 C104 00106 1065+ BC 15-7,##LB27 03-ASMMP
0000FC 1923 1066+ CR R2,R3 03-ASMMP
0000FE 4780 C104 00106 1067+ BC 15-7,##LB27 02-ASMMI
00102 1068+##LB28 EQU * 02-ASMMI
000102 4130 0011 00011 1069 LA R3,X'11'
1070 ENDIF
00106 1071+##LB27 EQU * 01-00478
1072 *
1073 IF AR,R2,R3,Z,ORIF, X
CR,R3,EQ,R4,ANDIF, X
AR,R2,R4,NZ,ORIF, X
CR,R2,NE,R3
000106 1A23 1074+ AR R2,R3 03-ASMMP
000108 4780 C110 00112 1075+ BC 8,##LB30 03-ASMMP
00010C 1934 1076+ CR R3,R4 03-ASMMP
00010E 4770 C116 00118 1077+ BC 15-8,##LB29 03-ASMMP
00112 1078+##LB30 EQU * 02-ASMMI
000112 1A24 1079+ AR R2,R4 03-ASMMP
000114 4770 C11C 0011E 1080+ BC 7,##LB31 03-ASMMP
000118 1923 1081+##LB29 EQU * 03-ASMMP
1082+ CR R2,R3 03-ASMMP
00011A 4780 C120 00122 1083+ BC 15-7,##LB32 02-ASMMI
0011E 1084+##LB31 EQU * 02-ASMMI
00011E 4130 0012 00012 1085 LA R3,X'12'
1086 ENDIF
00122 1087+##LB32 EQU * 01-00478
1088 *
1089 IF AR,R2,R3,Z,ANDIF, X
CR,R3,EQ,R4,ORIF, X
AR,R2,R4,NZ,ANDIF, X
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Active Usings: SAMPLE+X'2',R12

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Loc Object Code Addr1 Addr2 Stmt Source Statement HLASM R2.0 1997/02/03 15.17

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CR,R2,NE,R3
000122 1A23          1090+      AR      R2,R3          03-ASMMP
000124 4770 C12C    0012E 1091+      BC      15-8,#@LB33   03-ASMMP
000128 1934          1092+      CR      R3,R4          03-ASMMP
00012A 4780 C132    00134 1093+      BC      8,#@LB34        03-ASMMP
0012E 1094+#@LB33  EQU      *          03-ASMMP
00012E 1A24          1095+      AR      R2,R4          03-ASMMP
000130 4780 C13C    0013E 1096+      BC      15-7,#@LB35   03-ASMMP
00134 1097+#@LB34  EQU      *          02-ASMMI
000134 1923          1098+      CR      R2,R3          03-ASMMP
000136 4780 C13C    0013E 1099+      BC      15-7,#@LB35   02-ASMMI
00013A 4130 0013    00013 1100      LA      R3,X'13'
1101      ENDIF
0013E 1102+#@LB35  EQU      *          01-00478
1103 *
1104      DO      INF
0013E 1105+#@LB38  EQU      *          02-ASMMD
00000 1106      LA      R5,X'00'
1107      DOEXIT (0)
000142 4710 C184    00186 1108+      BC      1,#@LB37        02-ASMMI
000146 4150 0005    00005 1109      LA      R5,X'05'
1110      DO      FROM=(R3,10),TO=(R4,-1)
00014A 4130 000A    0000A 1111+      LA      R3,10          02-ASMMD
00014E 4840 C2E6    002E8 1112+      LH      R4,=H'-1'     02-ASMMD
00152 1113+#@LB42  EQU      *          02-ASMMD
000152 4150 000A    0000A 1114      LA      R5,X'0A'
1115      DOEXIT (CR,R3,E,R5)
000156 1935          1116+      CR      R3,R5          03-ASMMP
000158 4780 C17C    0017E 1117+      BC      8,#@LB41        02-ASMMI
00015C 4150 000F    0000F 1118      LA      R5,X'0F'
1119      DO      WHILE=(NR,R2,R4,Z)
000160 47F0 C16E    00170 1120+      BC      15,#@LB46     02-ASMMD
00164 1121+#@LB47  EQU      *          02-ASMMD
000164 4150 0010    00010 1122      LA      R5,X'10'
1123      DOEXIT (NZ)
000168 4770 C174    00176 1124+      BC      7,#@LB45        02-ASMMI
00016C 4150 0015    00015 1125      LA      R5,X'15'
1126      ENDDO
000170 1424          1127+#@LB46  NR      R2,R4          02-ASMMP
000172 4780 C162    00164 1128+      BC      8,#@LB47        02-ASMMP
00176 1129+#@LB45  EQU      *          02-ASMMP
000176 4150 001A    0001A 1130      LA      R5,X'1A'
1131      ENDDO
00017A 8734 C150    00152 1132+      BXLE    R3,R4,#@LB42   02-ASMMP
0017E 1133+#@LB41  EQU      *          02-ASMMP
00017E 4150 001F    0001F 1134      LA      R5,X'1F'
1135      ENDDO
000182 47F0 C13C    0013E 1136+      BC      15,#@LB38     02-ASMMP
00186 1137+#@LB37  EQU      *          02-ASMMP
1138 *
1139      CASENTRY R4,POWER=3
000186 8A40 0001    00001 1140+      SRA     R4,3-2
00018A 5A40 C192    00194 1141+      A      R4,#@LB52
00018E 5844 0000    00000 1142+      L      R4,0(R4)

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Active Usings: SAMPLE+X'2',R12
Loc Object Code Addr1 Addr2 Stmt Source Statement HLASM R2.0 1997/02/03 15.17
000192 07F4          1143+      BCR     15,R4          01-00174
000194 00000260     1144+#@LB52 DC      A(#@LB50)     01-00175
1145      CASE (16,32)
00198 1146+#@LB53  EQU      *          01-00096
000198 4140 0003    00003 1147      LA      R4,X'03'
1148      CASENTRY R4,VECTOR=BR
00019C 8B40 0002    00002 1149+      SLA     R4,2-0
0001A0 47F4 C1B2    001B4 1150+      BC      15,#@LB54(R4) 01-00178
0001A4 4120 0010    00010 1151      LA      R2,X'10'
1152      CASE 1,3,4
001A8 1153+#@LB56  EQU      *          01-00096
0001A8 4130 0020    00020 1154      LA      R3,X'20'
1155      CASE 5
0001AC 47F0 C1CA    001CC 1156+      BC      15,#@LB55     01-00094
001B0 1157+#@LB57  EQU      *          01-00096
0001B0 4130 0030    00030 1158      LA      R3,X'30'

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|        |          |      |       |            |           |                       |  |          |
|--------|----------|------|-------|------------|-----------|-----------------------|--|----------|
|        |          |      |       | 1159       | ENDCASE   |                       |  |          |
| 0001B4 | 47F0     | C1CA | 001CC | 1160+@LB54 | BC        | 15, #@LB55            |  | 01-00344 |
| 0001B8 | 47F0     | C1A6 | 001A8 | 1161+      | BC        | 15, #@LB56            |  | 01-00359 |
| 0001BC | 47F0     | C1CA | 001CC | 1162+      | BC        | 15, #@LB55            |  | 01-00369 |
| 0001C0 | 47F0     | C1A6 | 001A8 | 1163+      | BC        | 15, #@LB56            |  | 01-00359 |
| 0001C4 | 47F0     | C1A6 | 001A8 | 1164+      | BC        | 15, #@LB56            |  | 01-00359 |
| 0001C8 | 47F0     | C1AE | 001B0 | 1165+      | BC        | 15, #@LB57            |  | 01-00359 |
|        |          |      | 001CC | 1166+@LB55 | EQU       | *                     |  | 01-00374 |
|        |          |      |       | 1167       | CASEENTRY | R4, POWER=1, VECTOR=B |  |          |
| 0001CC | 8B40     | 0001 | 00001 | 1168+      | SLA       | R4, 2-1               |  | 01-00165 |
| 0001D0 | 47F4     | C1DE | 001E0 | 1169+      | BC        | 15, #@LB58 (R4)       |  | 01-00178 |
|        |          |      |       | 1170       | CASE      | 4                     |  |          |
|        |          |      | 001D4 | 1171+@LB60 | EQU       | *                     |  | 01-00096 |
| 0001D4 | 4130     | 0040 | 00040 | 1172       | LA        | R3, X'40'             |  |          |
|        |          |      |       | 1173       | CASE      | (2)                   |  |          |
| 0001D8 | 47F0     | C1EA | 001EC | 1174+      | BC        | 15, #@LB59            |  | 01-00094 |
|        |          |      | 001DC | 1175+@LB61 | EQU       | *                     |  | 01-00096 |
| 0001DC | 4130     | 0050 | 00050 | 1176       | LA        | R3, X'50'             |  |          |
|        |          |      |       | 1177       | ENDCASE   |                       |  |          |
| 0001E0 | 47F0     | C1EA | 001EC | 1178+@LB58 | BC        | 15, #@LB59            |  | 01-00344 |
| 0001E4 | 47F0     | C1DA | 001DC | 1179+      | BC        | 15, #@LB61            |  | 01-00359 |
| 0001E8 | 47F0     | C1D2 | 001D4 | 1180+      | BC        | 15, #@LB60            |  | 01-00359 |
|        |          |      | 001EC | 1181+@LB59 | EQU       | *                     |  | 01-00374 |
|        |          |      |       | 1182       | CASE      | 24                    |  |          |
| 0001EC | 5840     | C25E | 00260 | 1183+      | L         | R4, #@LB50            |  | 01-00091 |
| 0001F0 | 07F4     |      |       | 1184+      | BCR       | 15, R4                |  | 01-00092 |
|        |          |      | 001F2 | 1185+@LB62 | EQU       | *                     |  | 01-00096 |
|        |          |      |       | 1186       | CASEENTRY | R4, POWER=0           |  |          |
| 0001F2 | 8B40     | 0002 | 00002 | 1187+      | SLA       | R4, 2-0               |  | 01-00165 |
| 0001F6 | 5A40     | C1FE | 00200 | 1188+      | A         | R4, #@LB65            |  | 01-00172 |
| 0001FA | 5844     | 0000 | 00000 | 1189+      | L         | R4, 0 (R4)            |  | 01-00173 |
| 0001FE | 07F4     |      |       | 1190+      | BCR       | 15, R4                |  | 01-00174 |
| 000200 | 0000024C |      |       | 1191+@LB65 | DC        | A (@@LB63)            |  | 01-00175 |
|        |          |      |       | 1192       | CASE      | 1                     |  |          |
|        |          |      | 00204 | 1193+@LB66 | EQU       | *                     |  | 01-00096 |
|        |          |      |       | 1194       | SELECT    | C, R2, GE             |  |          |
|        |          |      |       | 1195       | WHEN      | (=F'100')             |  |          |
| 000204 | 5920     | C2DA | 002DC | 1196+      | C         | R2, =F'100'           |  | 01-00931 |

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Active Usings: SAMPLE+X'2', R12

| Loc    | Object Code | Addr1 | Addr2 | Stmt       | Source   | Statement          | HLASM R2.0 1997/02/03 15.17 |
|--------|-------------|-------|-------|------------|----------|--------------------|-----------------------------|
| 000208 | 4740        | C212  | 00214 | 1197+      | BC       | 15-11, #@LB68      | 01-00939                    |
| 00020C | 4100        | 0003  | 00003 | 1198       | LA       | R0, 3              |                             |
|        |             |       |       | 1199       | WHEN     | (=F'1000')         |                             |
| 000210 | 47F0        | C236  | 00238 | 1200+      | B        | #@LB67 SKIP TO END | 01-00908                    |
|        |             |       | 00214 | 1201+@LB68 | EQU      | *                  | 01-00911                    |
| 000214 | 5920        | C2DE  | 002E0 | 1202+      | C        | R2, =F'1000'       | 01-00931                    |
| 000218 | 4740        | C222  | 00224 | 1203+      | BC       | 15-11, #@LB70      | 01-00939                    |
| 00021C | 4100        | 0004  | 00004 | 1204       | LA       | R0, 4              |                             |
|        |             |       |       | 1205       | WHEN     | (=F'10000')        |                             |
| 000220 | 47F0        | C236  | 00238 | 1206+      | B        | #@LB67 SKIP TO END | 01-00908                    |
|        |             |       | 00224 | 1207+@LB70 | EQU      | *                  | 01-00911                    |
| 000224 | 5920        | C2E2  | 002E4 | 1208+      | C        | R2, =F'10000'      | 01-00931                    |
| 000228 | 4740        | C232  | 00234 | 1209+      | BC       | 15-11, #@LB72      | 01-00939                    |
| 00022C | 4100        | 0005  | 00005 | 1210       | LA       | R0, 5              |                             |
|        |             |       |       | 1211       | OTHRWISE |                    |                             |
| 000230 | 47F0        | C236  | 00238 | 1212+      | B        | #@LB67 SKIP TO END | 01-00755                    |
|        |             |       | 00234 | 1213+@LB72 | EQU      | *                  | 01-00757                    |
| 000234 | 4100        | 000A  | 0000A | 1214       | LA       | R0, 10             |                             |
|        |             |       |       | 1215       | ENDSEL   |                    |                             |
|        |             |       | 00238 | 1216+@LB67 | EQU      | *                  | 01-00591                    |
| 000238 | 4130        | 0060  | 00060 | 1217       | LA       | R3, X'60'          |                             |
|        |             |       |       | 1218       | CASE     | 2                  |                             |
| 00023C | 5840        | C24A  | 0024C | 1219+      | L        | R4, #@LB63         | 01-00091                    |
| 000240 | 07F4        |       |       | 1220+      | BCR      | 15, R4             | 01-00092                    |
|        |             |       | 00242 | 1221+@LB74 | EQU      | *                  | 01-00096                    |
| 000242 | 4130        | 0070  | 00070 | 1222       | LA       | R3, X'70'          |                             |
|        |             |       |       | 1223       | ENDCASE  |                    |                             |
| 000246 | 5840        | C24A  | 0024C | 1224+      | L        | R4, #@LB63         | 01-00339                    |
| 00024A | 07F4        |       |       | 1225+      | BCR      | 15, R4             | 01-00340                    |
| 00024C | 00000258    |       |       | 1226+@LB63 | DC       | A (@@LB64)         | 01-00341                    |
| 000250 | 00000204    |       |       | 1227+      | DC       | A (@@LB66)         | 01-00357                    |
| 000254 | 00000242    |       |       | 1228+      | DC       | A (@@LB74)         | 01-00357                    |
|        |             |       | 00258 | 1229+@LB64 | EQU      | *                  | 01-00374                    |



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1230          ENDCASE
000258 5840 C25E      00260 1231+          L    R4,#@LB50          01-00339
00025C 07F4          1232+          BCR  15,R4              01-00340
00025E 0000          +
000260 00000274      1233+#@LB50          DC   A(@LB51)          01-00341
000264 00000274      1234+          DC   A(@LB51)          01-00354
000268 00000198      1235+          DC   A(@LB53)          01-00357
00026C 000001F2      1236+          DC   A(@LB62)          01-00357
000270 00000198      1237+          DC   A(@LB53)          01-00357
                                00274 1238+#@LB51          EQU  *                  01-00374
                                1239 *
                                1240          SELECT CLC,WORD1,EQ
                                1241          WHEN  (=C'+',='-'')
000274 D500 C2D2 C2E8 002D4 002EA 1242+          CLC   WORD1,='+'      01-00931
00027A 4780 C286      00288 1243+          BC    8,#@LB77         01-00935
00027E D500 C2D2 C2E9 002D4 002EB 1244+          CLC   WORD1,='-'      01-00931
000284 4770 C28E      00290 1245+          BC    15-8,#@LB76     01-00939
                                00288 1246+#@LB77          EQU  *                  01-00942
000288 4100 0001      00001 1247          LA    R0,1
                                1248          WHEN  (=C'*',='/'')
00028C 47F0 C2D2      002D4 1249+          B    #@LB75           SKIP TO END          01-00908
                                                                Page      8

Active Usings: SAMPLE+X'2',R12
Loc Object Code Addr1 Addr2 Stmt Source Statement HLASM R2.0 1997/02/03 15.17
000290 D500 C2D2 C2EA 002D4 00290 1250+#@LB76 EQU * 01-00911
000290 D500 C2D2 C2EA 002D4 002EC 1251+          CLC   WORD1,='*'*'    01-00931
000296 4780 C2A2      002A4 1252+          BC    8,#@LB79         01-00935
00029A D500 C2D2 C2EB 002D4 002ED 1253+          CLC   WORD1,='/'/'    01-00931
0002A0 4770 C2AA      002AC 1254+          BC    15-8,#@LB78     01-00939
                                002A4 1255+#@LB79          EQU  *                  01-00942
0002A4 4100 0002      00002 1256          LA    R0,2
                                1257          OTHERWISE
0002A8 47F0 C2D2      002D4 1258+          B    #@LB75           SKIP TO END          01-00755
                                002AC 1259+#@LB78          EQU  *                  01-00757
0002AC 1B00          1260          SR    R0,R0
                                1261          CASENTY R4,POWER=2
0002AE 5A40 C2B6      002B8 1262+          A    R4,#@LB82         01-00172
0002B2 5844 0000      00000 1263+          L    R4,0(R4)          01-00173
0002B6 07F4          1264+          BCR  15,R4              01-00174
0002B8 000002C8      1265+#@LB82          DC   A(@LB80)          01-00175
                                1266          CASE 8
                                002BC 1267+#@LB83          EQU  *                  01-00096
0002BC 4130 0080      00080 1268          LA    R3,X'80'
                                1269          ENDCASE
0002C0 5840 C2C6      002C8 1270+          L    R4,#@LB80         01-00339
0002C4 07F4          1271+          BCR  15,R4              01-00340
0002C6 0000          +
0002C8 000002D4      1272+#@LB80          DC   A(@LB81)          01-00341
0002CC 000002D4      1273+          DC   A(@LB81)          01-00354
0002D0 000002BC      1274+          DC   A(@LB83)          01-00357
                                002D4 1275+#@LB81          EQU  *                  01-00374
                                1276          ENDSEL
                                002D4 1277+#@LB75          EQU  *                  01-00591
                                1278 *
0002D4 C1          1279 WORD1 DC CL1'A'
                                00004 1280 B EQU 4
                                00005 1281 BASEREG EQU 5
                                00006 1282 B2 EQU 6
                                00010 1283 DEC EQU 16
                                00020 1284 D2 EQU 32
                                00040 1285 L EQU 64
                                00004 1286 LENGTH EQU 4
                                00006 1287 M1 EQU 6
                                00000 1288 R0 EQU 0
                                00001 1289 R1 EQU 1
                                00002 1290 R2 EQU 2
                                00003 1291 R3 EQU 3
                                00004 1292 R4 EQU 4
                                00005 1293 R5 EQU 5
                                00006 1294 R6 EQU 6
                                0000C 1295 R12 EQU 12
000000          1296          END SAMPLE
0002D8 E6D6D9C4      1297          ='C'WORD'
0002DC 00000064      1298          ='F'100'

```

```

0002E0 000003E8          1299          =F'1000'
0002E4 00002710          1300          =F'10000'
0002E8 FFFF             1301          =H'-1'
0002EA 4E              1302          =C'+ '

```

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Active Usings: SAMPLE+X'2',R12

```

Loc Object Code Addr1 Addr2 Stmt Source Statement HLASM R2.0 1997/02/03 15.17
0002EB 60          1303          =C'-'
0002EC 5C          1304          =C'*'
0002ED 61          1305          =C'/'

```

Diagnostic Cross Reference and Assembler Summary

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No Statements Flagged in this Assembly

HIGH LEVEL ASSEMBLER, 5696-234, RELEASE 2.0, PTF UN96931

SYSTEM: CMS 11

JOBNAME: (NOJOB)

STEPNAME: (NOSTEP)

PROCSTEP: (NOPROC)

Datasets Allocated for this Assembly

| Con | DDname   | Dataset Name       | Volume | Member |
|-----|----------|--------------------|--------|--------|
| P1  | SYSIN    | SAMPLE ASSEMBLE D1 | EHR192 |        |
| L1  | SYSLIB   | ASMAMAC MACLIB L1  | EHR199 |        |
| L2  |          | ASMSMAC MACLIB L2  | EHR199 |        |
| L3  |          | OSMACRO MACLIB S2  | RB-190 |        |
|     | SYSPRINT | SAMPLE LISTING D1  | EHR192 |        |
|     | SYSTEM   | TERMINAL           |        |        |

```

2759K allocated to Buffer Pool,          245K would be required for this to be an In-Storage Assembly
157 Primary Input Records Read          1861 Library Records Read          0 Work File Reads
467 Primary Print Records Written        0 Punch Records Written          0 Work File Writes
0 ADATA Records Written

```

Assembly Start Time: 15.17.01 Stop Time: 15.17.01 Processor Time: 00.00.00.5245

Return Code 000