

High Level Assembler:
Toolkit Feature Technical Overview
SHARE 102 (Feb. 2004), Session 8166

February, 2004

John R. Ehrman
ehrman@us.ibm.com or ehrman@vnet.ibm.com

International Business Machines Corporation
Silicon Valley (nee Santa Teresa) Laboratory
555 Bailey Avenue
San Jose, California 95141 USA

Synopsis:

This document provides an overview of the IBM High Level Assembler for MVS & VM & VSE Toolkit Feature and shows how its components can be used at all stages of program development and deployment.

HLASM documentation, presentation materials, and demonstration and trial versions of some Toolkit components are available on the HLASM web site:

<http://www.ibm.com/software/ad/hlasm/>

The examples in this document are for purposes of illustration only, and no warranty of correctness or applicability is implied or expressed.

Permission is granted to SHARE Incorporated to publish this material in the proceedings of the SHARE 102 (Feb. 2004). IBM retains the right to publish this material elsewhere.

© IBM Corporation 1995, 2004. All rights reserved.

Notice

© IBM Corporation 1995, 2004. All rights reserved. Note to U.S. Government Users: Documentation subject to restricted rights. Use, duplication, or disclosure is subject to restrictions set forth in GSA ADP Schedule Contract with IBM Corp.

Copyright Notices and Trademarks

Note to U.S. Government Users: Documentation subject to restricted rights. Use, duplication, or disclosure is subject to restrictions set forth in GSA ADP Schedule Contract with IBM Corp.

The following terms, denoted by an asterisk (*) in this publication, are trademarks or registered trademarks of the International Business Machines Corporation in the United States and/or other countries:

IBM	ESA	System/370	System/370/390
System/390	MVS/ESA	OS/390	VM/ESA
VSE/ESA	VSE	z/OS	z/VM
z/Architecture	zSeries	OS/2	OS/2 Warp
DFSMS			

The following are trademarks or registered trademarks of other corporations:

Windows 95 Windows 98 Windows 2000 Windows NT Windows XP

Publications, Collection Kits, Web Sites

The currently available product publications for High Level Assembler for MVS & VM & VSE are:

- High Level Assembler for MVS & VM & VSE *Language Reference*, SC26-4940
- High Level Assembler for MVS & VM & VSE *Programmer's Guide*, SC26-4941
- High Level Assembler for MVS & VM & VSE *General Information*, GC26-4943
- High Level Assembler for MVS & VM & VSE *Licensed Program Specifications*, GC26-4944
- High Level Assembler for MVS & VM & VSE *Installation and Customization Guide*, SC26-3494

- High Level Assembler for MVS & VM & VSE *Toolkit Feature Interactive Debug Facility User's Guide*, GC26-8709
- High Level Assembler for MVS & VM & VSE *Toolkit Feature User's Guide*, GC26-8710
- High Level Assembler for MVS & VM & VSE *Toolkit Feature Installation and Customization Guide*, GC26-8711
- High Level Assembler for MVS & VM & VSE *Toolkit Feature Interactive Debug Facility Reference Summary*, GC26-8712

- High Level Assembler for MVS & VM & VSE *Release 2 Presentation Guide*, SG24-3910

Soft-copy High Level Assembler for MVS & VM & VSE publications are available on the following *IBM Online Library Omnibus Edition* Compact Disks:

- *VSE Collection*, SK2T-0060
- *MVS Collection*, SK2T-0710
- *Transaction Processing and Data Collection*, SK2T-0730
- *VM Collection*, SK2T-2067
- *OS/390 Collection*, SK2T-6700 (BookManager), SK2T-6718 (PDF)

HLASM publications are available online at the HLASM web site:

<http://www.ibm.com/software/ad/hlasm/>

Formatted 01 Dec 03, 1403.

High Level Assembler Toolkit Feature

- Optional priced feature of High Level Assembler for MVS & VM & VSE
- Enhances productivity by providing six powerful tools:
 1. A flexible **Disassembler**
 - Creates symbolic Assembler Language source from object code
 2. A powerful Source **Cross-Reference Facility**
 - Analyzes code, summarizes symbol and macro use, locates specific tokens
 3. A workstation-based **Program Understanding Tool**
 - Provides graphic displays of control flow within and among programs
 4. A powerful and sophisticated **Interactive Debug Facility (IDF)**
 - Supports a rich set of diagnostic and display facilities and commands
 5. A complete set of **Structured Programming Macros**
 - Do, Do-While, Do-Until, If-Then-Else, Search, Case, Select, etc.
 6. A versatile **File Comparison Utility ("Enhanced SuperC")**
 - Includes special date-handling capabilities
- A comprehensive tool set for Assembler Language applications

HLASM Toolkit Feature

© IBM Corporation 1995, 2004. All rights reserved.

1

High Level Assembler Toolkit Feature

The High Level Assembler Toolkit Feature is an optional, separately priced feature of IBM High Level Assembler. It provides a powerful and flexible set of six tools to improve application recovery and development, and to assist in program preparation, analysis, debugging, and maintenance on z/OS*, z/VM*, OS/390*, MVS/ESA*, VM/ESA*, and VSE/ESA* systems. These productivity-enhancing tools are:

- **Disassembler**, a tool which converts binary machine language to Assembler Language source statements. It helps you understand programs in executable or object format, and enables recovery of lost source code.
- **Cross-Reference Facility**, a flexible source-code analysis and cross-referencing tool. It helps you determine variable and macro usage, analyze high-level control flows, and locates specific uses of arbitrary strings of characters.
- **Program Understanding Tool**, a workstation-based program analysis tool. It provides multiple and "variable-magnification" views of control flows within single programs or across entire application modules.
- **Interactive Debug Facility**, a powerful and sophisticated symbolic debugger for applications written in Assembler Language and other compiled languages. It simplifies and speeds the development of correct and reliable applications. (It is not intended for debugging privileged or supervisor-state code.)
- **Structured Programming Macros**, a complete set of macro instructions that implement the most widely used structured-programming constructs (IF, DO, CASE, SEARCH, SELECT). These macros simplify coding and help eliminate errors in writing branch instructions.
- **File Comparison Utility** (known as "Enhanced SuperC"), a versatile file searching and comparison tool. It can scan or compare single file or groups of files with an extensive set of selection and rejection criteria. Typical uses include comparing an original source file with a modified source file, or a pre-migration application output file with a post-migration output file. Newly added functions include "smart comparisons" of date fields to assist date "windowing".

Together, these tools provide a powerful set of capabilities to speed application development, diagnosis, and recovery.

This presentation provides an overview of the features and use of each of the six Toolkit components. They are based on tools that have been used widely and tested extensively inside IBM before being “packaged” in the High Level Assembler Toolkit.

Why Use the Assembler Toolkit?

- Preserve investments in applications, people, skills, and procedures
 - Enhance the productivity of people with specialized skills
- Improve product maintainability and simplify upgrades
 - Enhancement and maintenance average 60% of software costs
- Improve application understandability
 - Product understanding typically requires 30% of maintenance time
- Improve application error detection and correction
 - Normal testing typically covers only 60% of code paths
 - Even 100% coverage can't find the 75% of defects from...
 - missing logic paths that should have been there
 - combinations of paths that aren't tested by coverage tools
- The Toolkit components can provide savings in many areas

HLASM Toolkit Feature

© IBM Corporation 1995, 2004. All rights reserved.

2

Why Consider Using the Toolkit?

The six components of the High Level Assembler Toolkit Feature help you in managing all stages of application recovery, understanding, development, test, and maintenance. Among the reasons you may consider in using the Toolkit are:

1. Preserve investments in applications, people, skills, and procedures

Many organizations have substantial investments in applications or application components written in Assembler Language. Converting to other languages has many costs (many hidden, and many significant), so it is important to continue to maintain and enhance existing code. This also helps to preserve investments in personnel and their knowledge of the applications, as well as in the organization's established estimation, development, test, and maintenance procedures.

2. Improve application maintainability and understandability

Application maintenance is usually the largest cost element of an application, so several Toolkit components will be valuable in helping you with understanding and maintaining Assembler Language code.

3. Improve application error correction

Testing typically detects only a fraction of latent errors in applications before they are deployed; finding and fixing those problems is helped by the Toolkit.

The components of the High Level Assembler Toolkit Feature can help you save time, reduce costs, improve product quality, and increase customer satisfaction.

Hardware Requirements

The High Level Assembler Toolkit Feature requires the same hardware environments as IBM High Level Assembler for MVS & VM & VSE Version 1 Release 4. Requirements for 24-bit Virtual Storage are:

- Disassembler: 100K bytes
- IDF: 600K bytes
- XREF: depends on number and sizes of modules being scanned
- SuperC: depends on number and sizes of modules being scanned
- ...plus working storage (depending on the application)

The Program Understanding Tool (ASMPUT) component of the High Level Assembler Toolkit Feature requires a workstation capable of running OS/2, Windows 95, 98, 2000, or NT with a minimum of 16 MB memory (32 MB recommended) and 80 MB of available hard-drive space, plus a host-system connection or other means of transferring SYSADATA files to the workstation for analysis.

Software Requirements

The High Level Assembler Toolkit Feature operates in all MVS/ESA and VM/ESA environments where IBM High Level Assembler for MVS & VM & VSE Version 1 Release 4 (MVS & VM Edition) operates. On MVS, the Interactive Debug Facility's macro facilities require TSO/E V2 or later.

On z/OS and OS/390, the High Level Assembler Toolkit Feature is an optional element; it operates in all environments where the same level of the High Level Assembler base element operates.

The High Level Assembler Toolkit Feature operates in VSE/ESA Version 2 (or later) environments where IBM High Level Assembler for MVS & VM & VSE Version 1 Release 4 (VSE Edition) operates. On VSE, the Interactive Debug Facility requires VSE Version 2.2 or later.

The Toolkit Feature's components can be used independently of High Level Assembler. However, the most productive uses of many of the Toolkit Feature's components rely on SYSADATA files produced by High Level Assembler for MVS & VM & VSE.

Note: The SYSADATA files should not be created if the GOFF or XOBJECT option is in effect.

The Program Understanding Tool (ASMPUT) component of the High Level Assembler Toolkit Feature requires one of:

- OS/2* Version 4 (8H1425) with fixpack 8 or later
- Windows* 95
- Windows 98
- Windows 2000
- Windows NT Version 4.0 with Service Pack 3 or later, on Intel workstations only.
- Windows XP

A recommended host-connection software package is eNetwork Personal Communications Version 4.2.1 (8H8735), which supports OS/2 and Windows.

HLASM Toolkit Publications

- GC26-8709** *Toolkit Feature Interactive Debug Facility User's Guide*
The reference document for all IDF facilities, commands, windows and messages.
- GC26-8710** *Toolkit Feature User's Guide*
Reference and usage information for the Disassembler, the Cross-Reference Facility, the Program Understanding Tool, the File Comparison Utility, and the Structured Programming Macros
- GC26-8711** *Toolkit Feature Installation and Customization Guide*
Information needed to install all Toolkit Feature components
- GC26-8712** *Toolkit Feature Interactive Debug Facility Reference Summary*
Quick-reference summary, with syntax of all commands and a list of all options; for experienced ASMIDF users.

Publications

The four publications for the High Level Assembler Toolkit Feature are:

- GC26-8709** *Toolkit Feature Interactive Debug Facility User's Guide*
The main reference document that describes all IDF facilities, commands, windows and messages.
- GC26-8710** *Toolkit Feature User's Guide*
Reference and usage information for the Disassembler, the Cross-Reference Facility, the Program Understanding Tool, the Enhanced SuperC File Comparison Utility, and the Structured Programming Macros
- GC26-8711** *Toolkit Feature Installation and Customization Guide*
Information needed to install all Toolkit Feature components
- GC26-8712** *Toolkit Feature Interactive Debug Facility Reference Summary*
Quick-reference summary, with syntax for all commands and a list of all the options. This booklet is intended for experienced ASMIDF users.

For more information about ordering the High Level Assembler Toolkit Feature, refer to Software Announcement 295-498, dated December 12, 1995.

HLASM Toolkit Disassembler

- Converts object code to Assembler Language source
- Supports latest processor instructions, including z/Architecture
- Input files:
 - Object modules; MVS load modules and program objects; CMS modules; VSE phases
 - Control statements (including a COPYLIB)
- Output files:
 - LISTING** control records, messages, source listing, etc.
 - PUNCH** assembler-ready source file, to re-create the object
- Limitations:
 - 16MB upper limit on size of module being disassembled
 - MVS: no Program Objects containing nonstandard classes
 - No Generalized Object File Format (GOFF) object files
 - VSE: phases have no ESD; cannot extract individual CSECTs
 - SYM-record information not used, even if present

HLASM Toolkit Feature

© IBM Corporation 1995, 2004. All rights reserved.

4

HLASM Toolkit Disassembler

The High Level Assembler Toolkit Feature's Disassembler lets you extract single control sections (CSECTs) from object modules or from executables such as MVS load modules, CMS modules, and VSE phases. It converts them to Assembler Language statements that can be assembled to generate the same object code. A control file (including a COPYLIB of previously created control statements) supplies information to guide the Disassembler in producing a more readable and modifiable output source program.

The Disassembler produces two output files:

Listing Various sections describe the module being disassembled, control records, messages, text listing and the source listing.

Punch An assembler language source file that can be used directly as input to the assembler to recreate the object text file.

The Disassembler currently has the following limitations:

- 16MB upper limit on the size of the module being disassembled
- On MVS: Program Objects containing nonstandard classes (i.e., classes not defined and owned by the DFSMS/MVS Binder) cannot be disassembled.
- Generalized Object File Format (GOFF) object files cannot be disassembled.
- On VSE: Because VSE executable phases have no External Symbol Dictionary (ESD), the Disassembler cannot extract individual CSECTs, nor produce a useful ESD report.

Note: VSE utilities can create an object-module file from a phase; that object module may also be disassembled.

- SYM-record information is not used, even if present in the object file or load module.

Publication GC26-8710, *High Level Assembler for MVS & VM & VSE Toolkit Feature User's Guide* describes all the control records, JCL requirements, and error messages for the Disassembler.

Current service includes APAR PQ66807.

Disassembler Operation

- Copyright protection and the COPYRIGHTOK option
 - Control statements add symbolic and structure information
- DATA, INSTR, DS** designate data, code, and empty areas
- DSECT** provides symbolic mappings of structures
- ULABL** assigns user labels to points in the program
- USING** provides basing data to allow symbolic references in place of explicit base-displacement operands
- COPY** includes previously created control statements
- Symbolic names automatically provided for all registers
 - Access, Control, Floating-Point, General Purpose, and Vector
 - Informative comments on SVCs, STM, EX, BAL, BALR, etc.
 - Listing contains ESD, RLD, other useful information

Disassembler Operation

The COPYRIGHTOK option controls the processing of control sections that contain copyright information. By default, the disassembler will scan the object code for the following data:

- (c)
- (C)
- © (at code point X'B4')
- "Copyright" in any combination of upper case and lower case letters.

If any one of these is found, message ASMD010 will be issued and the disassembly will stop. However, if you specify the COPYRIGHTOK option, then you are acknowledging that you own the copyright for the module or that you have obtained permission from the copyright owner to disassemble the module. In this case the Disassembler will issue message ASMD008 to acknowledge this, and processing will continue.

The Disassembler operates in two passes: Pass 1 reads and processes all the control records, and builds storage tables for later use. The main tables are for labels, USINGs and DSECTs. Pass 2 performs the actual disassembly, analyzing the module's machine language text and writing assembler language instructions to the listing and punch files.

Your first control statement specifies the module and control section to be disassembled. Additional control statements provide further guidance and helpful information to the Disassembler, allowing it to create a more readable program. You can supply sets of control statements in the primary input stream to the Disassembler, or (as each set is developed) you can save them in a library and direct the Disassembler to read them using COPY control statements.

- You can describe the layout of the control section with control statements asserting that certain areas of the module contain data only, instructions only, or are known to be uninitialized.
- You can request symbolic resolutions of halfword base-displacement storage by supplying control statements giving base addresses and the base registers to be used for addressing.
- You can assign your own labels to designated positions in the program, and define data structures (DSECTs).
- The Disassembler automatically assigns symbolic names to registers. Branch instructions use extended mnemonics where possible, and supervisor call (SVC) instructions are identified when known. (The Disassembler cannot create source programs that recover original macro calls, of course!)

- The Disassembler listing provides a full summary of the inputs and outputs of the disassembly, and the reconstructed Assembler Language source program is placed in a separate PUNCH file.

When the disassembler-generated statements are assembled by High Level Assembler using the ADATA option, the resulting SYSADATA file (also called the ADATA file) may be used as input to other Toolkit Feature components. This combination of facilities can help you recover lost source code written in *any* compiled language.

Disassembler Usage

- Initial disassembly
 - Specify the module and CSECT to be disassembled
- Add USING records
 - Specify base registers, contents, and USING ranges
- Add other control records
 - Specify areas used for instructions, data, and "empty space"
 - Assign your own labels to known instructions, data areas, work areas
 - Map data structures with DSECT statements
- Program Understanding Tool helps clarify structure
 - Especially useful for compiled HLL code
- Place control records in separate files, include COPY statements

HLASM Toolkit Feature © IBM Corporation 1995, 2004. All rights reserved. 6

Disassembler Usage Examples

Some examples of the disassembler will use the object file from the program listed in Figure 1 below. The object text file in each of the following three examples is identical. Each example has its own set of control records:

1. Initial run (DISASM1)
2. Add USING records (DISASM2)
3. Add other control records (DISASM3)

The control files used for these disassemblies are discussed starting at "Sample Disassembler Control Files: DISASM1" on page 8. (Note that because the examples were run under CMS, the first operand of the first control statement is ignored; the name is used only to distinguish the three samples.)

Trace Csect		
stm r14,r12,12(r13)		Save caller's registers
lr r12,r15		Establish Base
Using trace,r12		and tell the assembler
st r13,savearea+4		Chain
la r2,savearea		the
st r2,8(,r13)		saveareas
la r15,12		set default return code

Figure 1 (Part 1 of 2). Sample Program for Disassembly

```

    oc   myflag,myflag      Have we been here?
    bz   exit               Get out now
    xc   myflag,myflag     Clear the flag
    st   r8,areaaddr       Set up address of area
    mvc  arealen,=f'8192'  Set up length of area
    la   r15,8             Set the return code

exit  l   r13,savearea+4   Point to previous area
     st   r15,16(,r13)     Store the return code
     mvc  24(4,r13),=a(dump_data) Point saved R1 at Parm list
     lm   r14,r12,12(r13)  Restore the registers
     br   r14              Return
Ltorg
myflag  dc  F'1'
savearea ds 9d
dump_data dc f'1'
areaaddr dc a(0)
arealen  dc f'0'
titlea  dc a(title)
title   dc cl16'Hello world'
r2      Equ 2
r8      Equ 8
r12     Equ 12
r13     Equ 13
r14     Equ 14
r15     Equ 15
End

```

Figure 1 (Part 2 of 2). Sample Program for Disassembly

Sample Disassembler Control Files: DISASM1

The initial version of the control file specifies only a single statement, to designate the module name and the CSECT name. (Under CMS, the module name DISASM1 is ignored.)

```

DISASM1 TRACE
* This is the minimum requirement - the control record which
* specifies the module (not used on VM) and the CSECT.

```

Figure 2. Initial Set of Disassembler Control Statements

The output of this disassembly contains no USING statements and no internal labels; all addressing is in base-displacement form, as illustrated in Figure 3 on page 9 below. (Note that the last statement before END is a call on the ASMDREG macro: this macro is supplied with the Toolkit Feature, and simply defines the names of the general purpose registers R0 through R15. It is equivalent to the REGEQU macro, which unfortunately is not available on all platforms.)

```

TRAC    TITLE 'Disassembly of CSECT TRACE    of Load Module DISASM1 '
*
*      Produced by ASMDASM on 98.120 at 14:06
TRACE   CSECT
        STM  R14,R12,12(R13)          Save regs
        LR   R12,R15
        ST   R13,92(,R12)
        LA   R2,88(,R12)
        ST   R2,8(,R13)
        LA   R15,12
        OC   80(4,R12),80(R12)
        BZ   52(,R12)
        - - -   ...etc...
        DC   CL16'Hello world      '
        ASMDREG
        END

```

Figure 3. Sample Disassembly With Minimal Control Statements

Sample Disassembler Control Files: DISASM2

After inspecting the initial disassembly, we have determined that register 12 should be used as a base register, so we add a USING control statement. (Remember: under CMS, the module name DISASM2 is ignored.)

```

DISASM2 TRACE
* Now we have added a USING record which specifies that
* the USING applies to all addresses between X'000000' and X'0000C0',
* register 12 (X'C') is to be used as a Program base register
* and that the value loaded into the register is X'000000'
USING 000000 0000C0 C P 000000

```

Figure 4. Disassembler Control Statements Specifying USING

The output from this disassembly would use symbolic labels for storage references based on register 12. The generated names are of the form Annnnnn where nnnnnn is the hexadecimal offset of the label from the base of the control section. This is illustrated in Figure 5 on page 10 below.

```

TRAC    TITLE 'Disassembly of CSECT TRACE    of Load Module DISASM1 '
*          Produced by ASMDASM on 96.176 at 14:32
TRACE   CSECT
        USING *,R12
A000000 EQU   *
        STM  R14,R12,12(R13)          Save regs
        LR   R12,R15
        ST   R13,A00005C
        LA   R2,A000058
        ST   R2,8(,R13)
        LA   R15,12
        OC   A000050(4),A000050
        BZ   A000034
        XC   A000050(4),A000050
        - - -   ...etc...
A0000B0 EQU   *
        DC   CL16'Hello world      '
        ASMDREG
        END

```

Figure 5. Sample Disassembly With USING Control Statement

Sample Disassembler Control Files: DISASM3

For the final disassembly, we observe that there is a save area at offset X'000058' that we will call SAVEAREA, and this area is uninitialized space; also, there appears to be a fullword at offset X'000050' used as a FLAG, so we add three new control statements.

```

DISASM3 TRACE
USING 000000 0000C0 C P 000000
* The following defines a label SAVEAREA for an area which starts at
* offset X'000058' and is 72 bytes long (18 fullwords)
ULABL SAVEAREA 000058 072
* This defines the area from X'000058' to X'00009F' as an
* uninitialized storage area (this will force the use of the DS opcode)
DS 000058 00009F
* another label definition - FLAG at offset X'50' for 4 bytes
ULABL FLAG      000050 004

```

Figure 6. Disassembler Control Statements Specifying Additional Info

The output from this (possibly final) disassembly is shown in Figure 7 on page 11 below:

```

TRAC    TITLE 'Disassembly of CSECT TRACE    of Load Module DISASM1 '
*
*      Produced by ASMDASM on 1998.120 at 17:58
TRACE   CSECT
        USING *,R12
A000000 EQU   *
        STM   R14,R12,12(R13)           Save regs
        LR    R12,R15
        ST   R13,SAVEAREA+4
        LA   R2,SAVEAREA
        ST   R2,8(,R13)
        LA   R15,12
        OC   FLAG(4),FLAG
        BZ   A000034
        XC   FLAG(4),FLAG
        ST   R8,A0000A4
        MVC  A0000A8(4),A000048
        LA   R15,8
A000034 L    R13,SAVEAREA+4
        ST   R15,16(,R13)
        MVC  24(4,R13),A00004C
        LM   R14,R12,12(R13)           Restore regs
        BR   R14                       Exit
        SPACE
A000048 DC   F'08192'
A00004C DC   A(A0000A0)
FLAG    DC   F'00001'
        DC   F'0'
SAVEAREA DS CL72
A0000A0 EQU   *
        DC   F'00001'
A0000A4 DC   F'0'
A0000A8 DC   F'0'
        DC   A(A0000B0)
A0000B0 EQU   *
        DC   CL16'Hello world    '
        ASMDREG
        END

```

Figure 7. Disassembler Output for Sample Program

Further refinements are possible, but the most important features of this simple program are now evident.

When analyzing the successive disassemblies, many users have found that it helps to analyze the logical structure of the program using the Program Understanding Tool (described on page 14). It can help you identify loops, calls, and other major code segments.

HLASM Toolkit Cross-Reference Facility

- Scans source, macros, and COPY files for
 - symbols, macros, and user-specified character strings (“tokens”)
- Full support for Assembler, C/C++, PL/I, REXX
 - Extensive support for many other languages, including COBOL, FORTRAN, JCL, CLIST, ISPF, RPG, SCRIPT, SQL, PL/X, etc.
- Can create a source file with token matches “tagged”
 - Useful as input to Program Understanding tool
- Recent enhancement! APAR PQ67403 adds:
 - 31-bit enablement for larger reports
 - New SYMC “compact symbol-sort-order” for SWU reports
 - Message limits now apply independently to each severity

HLASM Toolkit Cross-Reference Facility

The High Level Assembler Toolkit cross-reference tool (ASMREF) supports your maintenance tasks by analyzing and scanning source programs, macro definitions, INCLUDE and COPY books and other files for symbols, macro calls, and user-specified tokens. The source programs may be written in Assembler Language, C/C++, PL/I, or REXX. Other languages supported for a subset of the available reports include COBOL, FORTRAN, ASM88, CLIST, “Generic”, ISPF panels and skeletons, JCL, MASM, Modula, Pascal, QMF/SQL, RPG, and SCRIPT.

ASMREF can also be used for identifying fields of application importance such as DATE, TIME, and YMMDD. You additionally specify tokens to be *excluded*, so that searches for a token such as “MM” can reject matches on tokens such as SUMMER. Furthermore, an arbitrary “match anything” character (sometimes called a wildcard character) can be used to create generic tokens such as “YY*”; the scan will then search for occurrences of the token with any other characters allowed in the position of the arbitrary character.

ASMREF does not support VSAM files.

HLASM Toolkit Cross-Reference Facility ...

- Produces up to six reports
 - Control Flow (CF)
 - Lines of Code (LOC)
 - Lines of OO code (LOOC) for C/C++
 - Macro-Where-Used (MWU)
 - Symbol-Where-Used (SWU) (compact or expanded format)
 - Token-Where-Used (TWU)
 - Supports generic (wild-character) matching, “exclusion” tokens
 - Spreadsheet-Oriented (SOR)
 - Same info as TWU, but in a format useful for identifying critical modules and estimating conversion effort
- Can create a source file with token matches “tagged”
 - Useful as input to Program Understanding tool

HLASM Toolkit Feature

© IBM Corporation 1995, 2004. All rights reserved.

8

Control Flow Report: The CF report tabulates all inter-module program references as a function of member or entry point name. Additional language-specific capabilities are provided for selected languages.

Lines of Code Report: The LOC report provides a count, arranged by part, of the number of source lines in the part, the executable and non-executable statements and the number of comment lines in the part. Appropriate tags can be used to indicate lines changed, deleted, added, or moved, as well as to indicate programmer activity.

Lines of Object Oriented Code Report: There is a special subset of the LOC report for C/C++: the LOOC (Lines of Object Oriented Code) reports the Lines of Code (LOC) per class and per object, and objects per class, containing data similar to that in the “standard” LOC report. “Shipped Source Instructions” (SSI) indicates the number of executable and non-executable instructions that are not blank or comments.

Macro Where Used Report: The MWU report lists all macros or functions invoked and all segments copied, including the type and frequency of the invocation or reference.

Symbol Where Used Report: The SWU report lists all symbols referenced within the source members, and the type of reference. These symbols can be variables or macros.

Token Where Used Report: The TWU report shows for each module scanned the number of lines of code, the number of occurrences of each token, and the total number of token matches. Tokens may also be excluded from matching.

When you create the TWU report, a “tagged source program” is also generated. This file contains special language-specific inserted comment statements where tokens are found. Subsequent assembly of a “tagged” file helps you track important variables during control-flow analysis using the Program Understanding Tool.

Spreadsheet Oriented Report: The SOR report contains the same information as the TWU report, as a comma-delimited file suitable for input into a standard spreadsheet application. This tabular information helps you identify the critical modules in an application and estimate the effort required for needed modifications.

HLASM Toolkit Program Understanding Tool

- Detailed analysis of Assembler Language programs
 - Creates annotated listings
 - Displays graphic control flow for single programs and "linked" modules
 - Runs on Windows and OS/2
- Assemble programs with ADATA option
 - Download SYSADATA file (in binary) to workstation *.XAA files
- ASMPUT analyzes the SYSADATA (.XAA) files
 - Creates component lists, simulated listing, graphs, external linkages
- Grapher displays many levels of detail, with zoom capability
 - Inter-program relationships
 - Major program structures
 - Full details of internal control flows
 - Graph-printing test version available on HLASM web site
- Online tutorial, extensive HELPs throughout
 - Windows Help requires Internet Explorer
- Installed from downloaded host files (not diskettes)

HLASM Toolkit Feature

© IBM Corporation 1995, 2004. All rights reserved.

9

HLASM Toolkit Program Understanding Tool

The Program Understanding Tool (ASMPUT) helps you analyze and extract information about Assembler Language applications, using a graphical user interface to display graphical and source views of an application's structure. ASMPUT extracts application analysis information from the SYSADATA file generated during host assembly by HLASM; this ADATA file is downloaded to the workstation for analysis and display on Windows or OS/2 Warp* 4.

ASMPUT can display linked views of selected programs and modules including:

- a Content view
- an Assembled Listing view
- a graphical Control Flow view
- an Expanded Source Code view.

These views provide complete high, medium, and low level information about Assembler Language applications.

- At the highest level, you can discover the relationships among programs and modules within an application.
- A mid-level view displays the calling structures among programs within a module, including routines external to a program.
- At the lowest level, you can examine details of internal control flows within each program.

ASMPUT lets you display multiple views of a given program or module. These multiple views are linked: scrolling through one view automatically scrolls through all other open views of that program, module, or application. Linked views help you see quickly the association between the assembled source code and the graphical control-flow representations of the program.

At any time, you can narrow or expand the focus of your analysis by zooming in or out on areas of particular interest. For example, you can use the VIEW CONTENTS window to scroll through the contents of an application and simultaneously see the change in control flow information displayed in the VIEW CONTROL FLOW window.

ASMPUT displays several folders which provide a complete inventory of application analysis information, program samples, tools, documentation, extensive help files, and a detailed online tutorial to help you

learn to use ASMPUT for analyzing Assembler Language applications. Installation is simplified by packaging all Toolkit components as host files; ASMPUT files are then downloaded to the workstation.

The initial window gives direct access to all needed files, functions, and information needed to analyze assembler language programs.

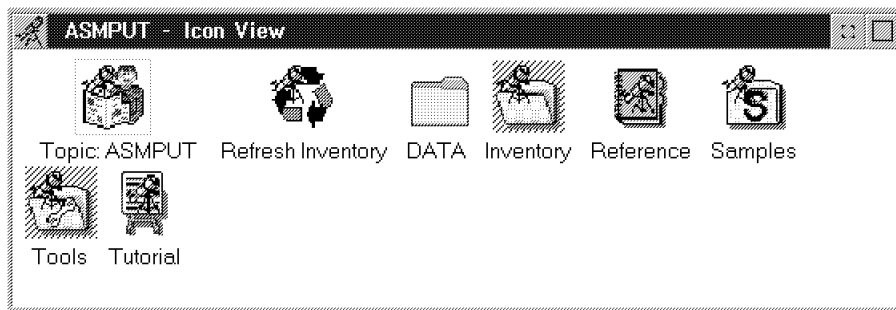


Figure 8. Example of the ASMPUT window

The shaded icons in this window indicate that the **Tools** and **Inventory** windows are also open. Following ADATA analysis, you can display many different views of a program. A view of the initial analysis might be the source file, as shown in the following figure:

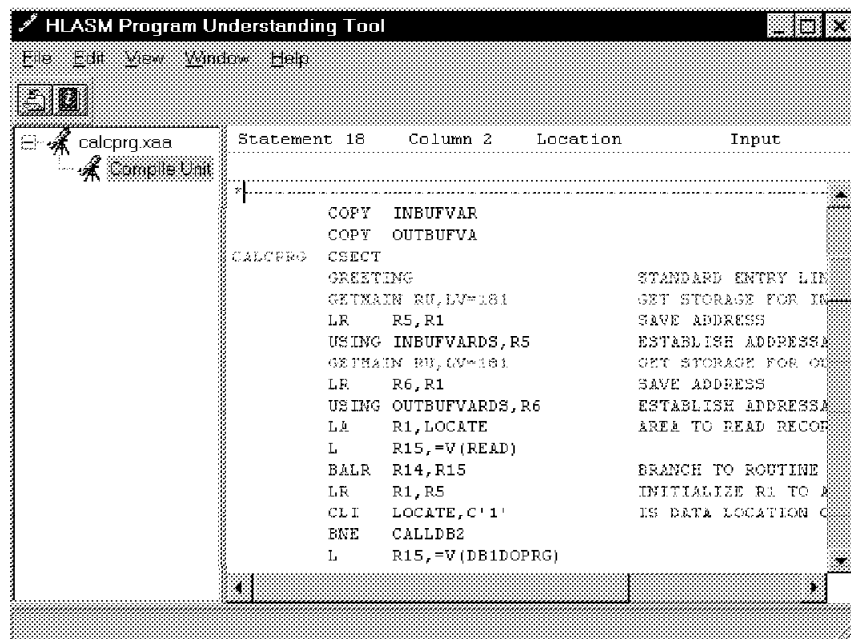


Figure 9. Example of the ASMPUT source listing

The Program Understanding Tool uses different colors to highlight machine, assembler, and macro instructions. Other listings display the program's components (source, macro, and COPY files), or the control flow analysis, where "basic blocks" (sequences of instructions ending at a branch) are identified.

The control flow graphs are the heart of ASMPUT. For example, a top-level view of the control flow graph for the CALCPRG sample program appears like this:

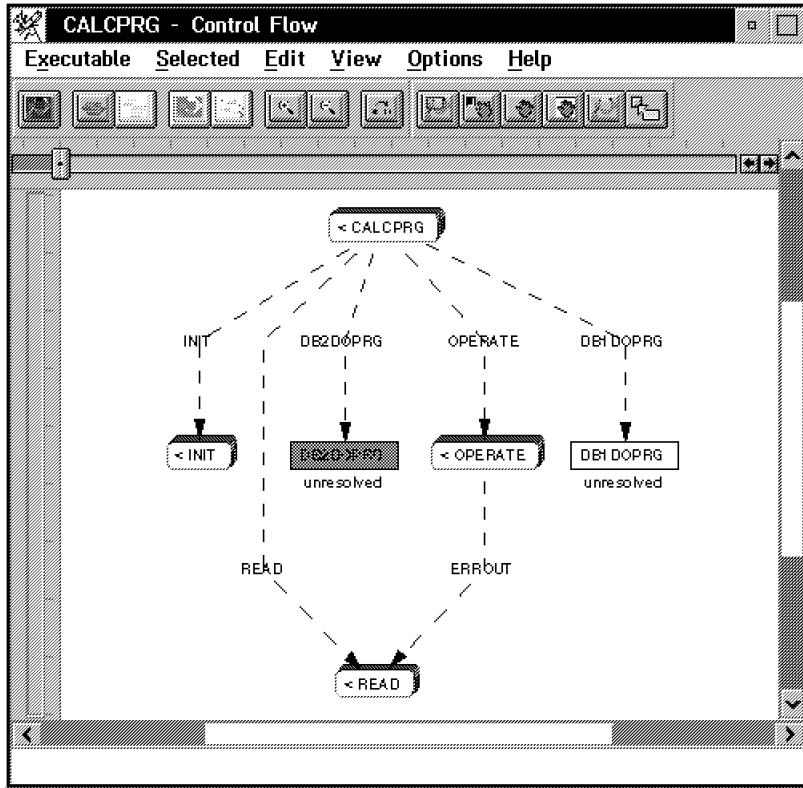


Figure 10. Example of the Control Flow View

The next level of detail shows the structure of each of the routines called from the main CALCPRG program:

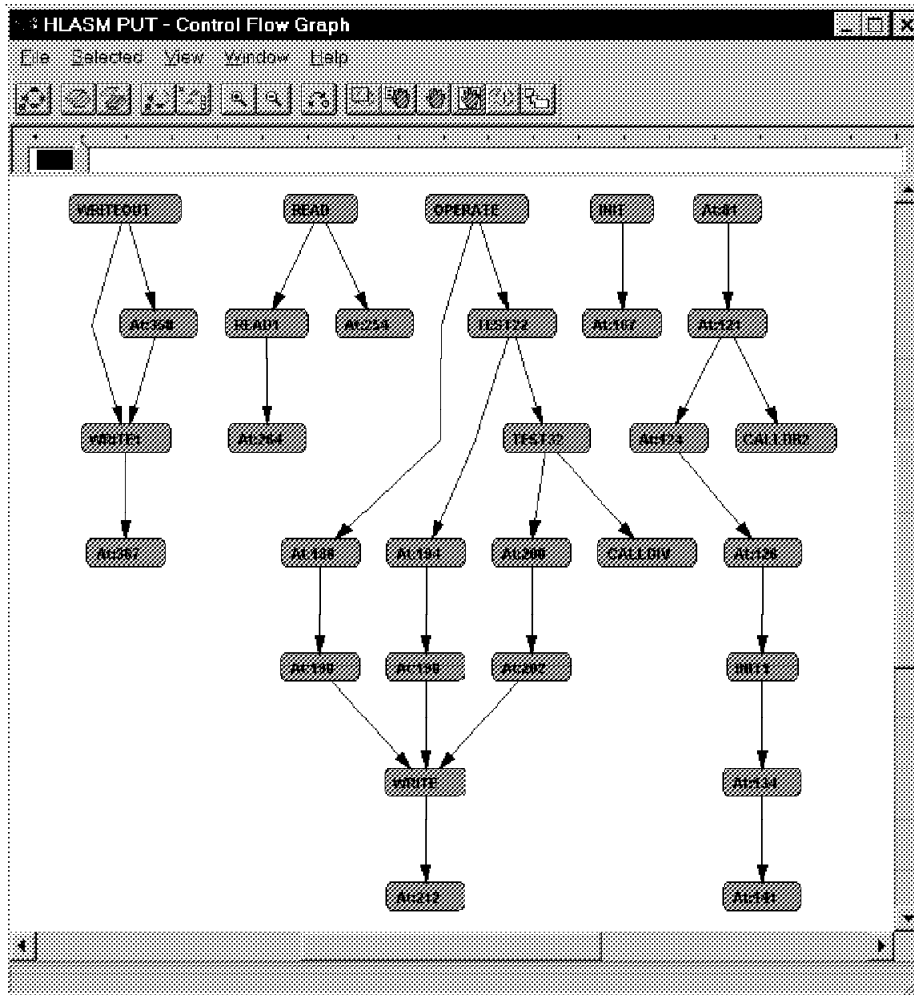


Figure 11. Example of a More Detailed Control Flow View

Using the **View** pull-down, you can expand or collapse the “layers” of detail being displayed.

Note the following:

- ASMPUT R4 accepts ADATA files from previous releases of HLASM, but previous releases of ASMPUT cannot accept ADATA files from later HLASM releases.
- The OS/2 version of ASMPUT shipped with HLASM R3 works only with HLASM R3 ADATA files. If you have ADATA files generated by HLASM R2 and want to continue to use them, you should retain your copy of the OS/2-based ASMPUT shipped with HLASM R2.
Note: HLASM R2 service was withdrawn as of December 31, 2001.
Note: HLASM R3 service will be withdrawn as of October 6, 2003.
- ASMPUT R4 should apply service for APARs PQ41190 and PQ58466.
- ASMPUT R3 should apply service for APARs PQ26063 and PQ20235.
- Windows operating systems have additional restrictions: buttons on the menu bar don't work (but the pull-down menus *do* work); and graph printing is not available. However, a trial version of ASMPUT with a graph-printing facility is available on the HLASM web site.

HLASM Toolkit Interactive Debug Facility (IDF)

- Supports latest processor enhancements
 - 64-bit instructions and AMODE(64)
 - APAR PQ51325, Requires HLASM R4 and z/OS 1.2 or later
 - New options, commands, and windows
 - additional floating point registers and new FP instructions
- Primarily for Assembler Language programs
 - Also usable for programs in other languages
 - Without source-language support
- Multiple selectable “windows” for address stops, breakpoints, register displays, disassembled code, register histories, etc.
 - Windows may be used in any order or combination

HLASM Toolkit Interactive Debug Facility (IDF) ...

- Execution stepping: displays disassembled code (and source, if available)
 - Per instruction, or between breakpoints or routines
 - Breakpoints include “watchpoints” (break on specified condition)
 - Instruction counting, execution “history”
- Exit routines (in REXX or other language) invocable at breakpoints
 - Capture, analyze, and respond to program conditions
- Storage and register modification by over-typing
- Record/playback facility to re-execute debugging sessions
- Extensive tailoring capabilities
- GC26-8709-04, *High Level Assembler Toolkit Interactive Debug Facility User's Guide* (Reference Summary is GC26-8712-03)
 - 64-bit debug info is available in soft-copy only

HLASM Toolkit Interactive Debug Facility (IDF)

The High Level Assembler Toolkit Feature Interactive Debug Facility (IDF) supports a rich set of capabilities that speed error detection and correction. While IDF is intended primarily for debugging Assembler Language programs on MVS, VM, and VSE systems, it can also be used advantageously to debug programs written in most high level languages, though without the source-language support facilities provided for Assembler Language code.

- IDF supports all new z/Architecture instructions and the additional floating-point registers introduced with the G5 processor families. (It also shares a common disassembly routine with the Disassembler and several other system components, ensuring correct handling of all instructions by each.)
 - Support for 64-bit debugging was added via APAR PQ51325 (PTFs MVS UQ57987, CMS UQ57988, VSE UQ57989). The enhancements include one new option (AMODE64), four new commands (EPNAMES, GPRG, GPRH, and REGS64), and two new windows (for Entry Point Names and 64-bit registers). The support is available only in HLASM R4. Recent service is APAR PQ71106.

- IDF provides multiple selectable views of a program, including separate windows for address stops, breakpoints, register displays, object code disassembly, storage dumps, language-specific support, register histories, non-traced routines, and other information. These views can be used in any order or combination.
- Execution of a program can be controlled by stepping through individual instructions or between selected breakpoints or routines.
- If source code is available (which will almost always be the case for programs assembled with High Level Assembler), IDF can display source statements as the program is executed.
- The power of IDF is greatly magnified by its ability to pass control from any breakpoint to user exit routines written in REXX or other languages that can capture and analyze program data, and respond dynamically to program conditions.
- Instruction executions can be counted, and an instruction execution history can be maintained.
- Storage areas and register contents can be modified dynamically during debugging by simply typing new values on the displays.
- IDF supports a special class of conditional breakpoints called watchpoints, which are triggered only when a user-specified condition occurs.
- A command-level record and playback facility allows a debugging session to be re-executed automatically.
- Extensive tailoring capabilities allow you to establish a familiar debugging environment. Most debugging actions can be easily controlled by PF-key settings.

Interactive Debug Facility (IDF) Overview

- Components
 - Base Debugger: ASMIDF can be used without source-language support
 - On CMS, includes interface module
 - ASMLANGX (Extraction Utility) prepares HLASM ADATA files
- Two breakpoint types: SVC97, invalid opcodes (X'01xx')
- System considerations
 - TSO: naming conventions; etc.
 - Supports DFSMS/MVS Binder Program Objects (standard classes)
 - SVC97 option if application uses ESPIE/ESTAE; subtask of IDF
 - NOSVC97 option if application uses TSO TEST; same task as IDF
 - CMS: Invalid opcodes only (NOSVC97); PER support
 - VSE: Link with ASMLKEDT, specify VTAM terminal
 - ISPF: TSOEXEC command (IDF "owns" the screen)
 - CICS, DB2, IMS with some limitations
 - Debugging authorized code: not supported!
 - LE: specify NOSPIE, NOSTAE (or TRAP(OFF))

HLASM Toolkit Feature © IBM Corporation 1995, 2004. All rights reserved. 12

Interactive Debug Facility (IDF) Overview

The original IDF provided a debugger without any source-language capability. It can still be used in that way, and any reference to the "base debugger" implies using IDF without its source language capabilities.

IDF comprises two main components:

1. On TSO, the base debugger is the load module ASMIDF. This is a TSO command processor; it will only run in that environment with a real terminal.

On CMS, the base debugger consists of two modules; ASMIDF and ASMIDFMA. ASMIDF is a self-relocating nucleus extension. This loads the main module, ASMIDFMA, as a nucleus extension at the start of a debugging session, and deletes it at the end.

On VSE, the ASMIDF debugger runs in batch mode. A VTAM terminal must be available.

2. The other component of ASMIDF is ASMLANGX, the extraction utility that reads SYSADATA files and creates the ASMLANGX files (with source statements, symbols, and type information) for later use by the language-support component of ASMIDF.

IDF uses two different breakpoint techniques, both of which overlay instructions at the point where the breakpoint is required:

TSO Invalid opcodes of the form X'01xx' or SVC 97 instructions

CMS Invalid opcodes of the form X'01xx' (SVC 97 not supported)

VSE Invalid opcodes of the form X'01xx'

The implications of these choices will be described shortly. IDF inserts these breakpoint opcodes when it is about to begin executing the target program. When any "event" occurs, the original instructions are restored before control is returned to you, so that all displays will show your program without the breakpoint overlays. Note that some other debuggers depend on having the compiler insert special links to the debugger, which limits their usefulness for code that is fully optimized for production environments. IDF, on the other hand, is a lower-level debugger that uses opcode overlays to set breakpoints.

- TSO considerations

- Debuggable modules

IDF supports debugging of programs in both the old load module format and in the Program Object formats produced by the DFSMS/MVS or z/OS Binder so long as the Program Object classes are those assigned and owned by the Binder.

- SVC97 and NOSVC97 options

By default, ASMIDF uses the TSO TEST SVC (SVC97). You must use the SVC97 technique when debugging an application which itself uses ESTAE or ESPIE. This is because the application's ESTAE/ESPIE setup will take precedence over IDF's. (This is not available under ISPF unless you use the standard TSOEXEC command to set up the appropriate environment; the same restriction applies to the TSO TEST command.)

NOSVC97 works by telling ASMIDF that it is not to use SVC97; it then uses invalid opcodes to set breakpoints.

- TSO naming conventions

ASMIDF was originally developed as a CMS tool and later ported to TSO, so there are a lot of CMS conventions throughout the manuals. TSO users must translate their DDNAMES and member names from a CMS-like file name using the following scheme:

CMS	TSO Equivalent
------------	-----------------------

fn	PDS member name (ignored if using sequential file)
-----------	--

ft	DDNAME, which in turn points to the TSO dataset
-----------	---

fm	not used on TSO
-----------	-----------------

- TSO TEST

You MUST use the "invalid opcode" technique (NOSVC97) when debugging an application which itself uses the TSO TEST facilities. This is because TSO TEST is limited to one use per address space.

- CMS considerations

IDF/CMS by default uses the invalid opcode technique, which is "full function" on CMS. Instead of using ESTAE/ESPIE on CMS, IDF steals the Program New PSW. IDF/CMS also uses the CP

PER/TRACE facilities. This technique is required for debugging read-only code (e.g. within a DCSS) on CMS. (MVS/TSO unfortunately doesn't expose any PER facilities to an application program.) Currently, the additional Floating Point Registers (AFPR) are not supported on CMS.

- VSE considerations: The program is first link edited with a special version of the VSE/ESA Linkage Editor (ASMLKEDT) that captures external symbols and places that information in the librarian member phasename.MAP.

- VSE naming conventions

File naming conventions are derived from their CMS equivalents:

CMS	VSE Equivalent
fn	VSE librarian member name
ft	DLBL name, which in turn points to the VSE dataset name
fm	not used on VSE

Currently, the additional Floating Point Registers (AFPR) are not supported on VSE.

- ISPF Considerations: Chapter 21 of the IDF User's Guide briefly discusses using ASMIDF with ISPF (for TSO) applications. The invocation command is different, depending on whether the application being debugged resides in the STEPLIB or ISPLLIB allocations. The manual also discusses the use of TSOEXEC, breakpoint method selection, and an example of debugging ISPF dialogs. (If you get a message like

```
ASMMAI033E IDF intialization failed. Check your environment, or if IDF
ABENded, Logoff, Logon, and try again ****
```

it's possible you invoked ASMIDF under ISPF but forgot to use TSOEXEC.)

ASMIDF does not use ISPF services. It is a TSO Command Processor and will assume control of the entire screen. So if you had a split screen under ISPF and started up ASMIDF on one of the logical screens, the other logical screen(s) would not be available for display until you exited ASMIDF. It may be useful to look at the SWAP option; there is a short section "Programs performing Full-screen I/O" on page 43 of the IDF User's Guide.

- CICS Considerations: IDF may be used to debug CICS only if you run IDF on a TSO logon and run then CICS as a program within the TSO region. IDF is not intended for debugging CICS transactions in a production environment.
- DB2 Considerations: The IDF Reference manual discusses using ASMIDF with DB2 applications (for MVS).
 1. The IDF option NOSVC97 is required.
 2. When testing under LE/370, the LE options NOSPIE and NOSTAE must be used.
- IMS Considerations: While IDF has not been tested in the IMS environment, it should be possible to debug Batch Message Programs that run under TSO. Care must be taken with DBREAK commands, to ensure that "code" breakpoints are not overlaid on IMS PSB modules.
- Authorized code: IDF as shipped is not authorized and hence will not debug programs that use authorized services.
- Language Environment (LE): Just specify the LE option TRAP(OFF) (or the options NOSPIE and NOSTAE), so that Interactive Debug Facility can gain control on breakpoints and other exceptions.
- Assembler Language Considerations: ASMIDF does not support dependent USINGs (labeled or not), USING-range specifications, or USINGs that do not cover the base (at offset zero) of their range (e.g. USING A+5000,2).

ASMIDF: Preparing a Debug Session

- Without source level facilities
 - On CMS: LOAD MAP file required
 - On VSE: link edit with ASMLKEDT
- With source level facilities
 1. Assemble with High Level Assembler's ADATA option
 2. Run ASMLANGX extraction program against SYSADATA file
 - Prepares source and symbolic information for debug use
 - Recent APAR PQ61239 enhances performance
 3. Keep the ASMLANGX extraction file
 - Can generate the file on TSO, CMS, or VSE, and ship to the others
 4. Create target module from object file(s)
 - Require LOAD MAP file on CMS; phasename.MAP on VSE
 - No need to retain listing or SYSADATA files

Preparing a Debug Session

ASMIDF may be used to debug a program at the assembler object-code level.

- On CMS the LOAD MAP file must be retained; it is used to determine the location of the program's CSECTs and external symbols. The LOAD MAP file should be renamed so that the file name matches that of the executable module (MODMAP option)
- On TSO, ASMIDF extracts the required information from the load module itself and no extra information is required.
- On VSE, link edit the program with the supplied ASMLKEDT link editor, to capture information about external symbols in the output phase.

To use the source level facilities of ASMIDF, some preparation is required:

1. The assembly must be done with the ADATA option specified and the resultant SYSADATA file used as input to the next step. (The ADATA option and the characteristics of the SYSADATA file are described in the HLASM Programmer's Guide, SC26-4941.)

Note: There is no special support in IDF for labeled and dependent USING statements.

2. Run ASMLANGX using the SYSADATA file as input. This will create an extraction ASMLANGX file that will be used during the debugging session. (The SYSADATA and ASMLANGX files should have the same name.)

Note: An appendix in the IDF User's Guide describes some useful EXECs.

3. Create the target module from the object-file text as normal; on CMS, retain the (renamed) LOAD MAP file, and on VSE retain the phasename.MAP file.
4. The only file required by ASMIDF for source level debugging is the ASMLANGX file; you may erase both the LISTING and SYSADATA files, if desired.

The extraction file produced by ASMLANGX may be created on any MVS, CMS, or VSE system and then be shipped to any of the others.

ASMIDF: Invocation

- Invocation options vs. dynamic options
 - Almost all options may be changed dynamically
- Plan for storage utilization by applications and IDF
- Basic syntax for invoking IDF:

```
ASMIDF <module> (<ASMIDF options> / <module parameters and options>
```

 - Example: debugging HLASM's CMS interface module:

```
ASMIDF ASMAHL ( AMODE31 NOPROF / TESTASM (SIZE(1M)
```
- IDF gains control on program checks, ABENDs, breakpoints, program completion, break-in interrupts, etc.
- Trace dynamically-loaded modules with deferred breakpoints

```
DBREAK (loaded_module.csect_name)
```
- ISPF invocation: Under option 6, use **TSOEXEC** command

ASMIDF Invocation

While most option settings may be changed while ASMIDF is running, some may only be set on the command line, for example, AMODE31.

Also note that some programs will consume all available storage, leaving none available for operation of ASMIDF. There are two ways of dealing with this:

1. Load all required files before allowing the program to commence
2. Reduce the storage that the program will obtain.

The debugger always starts in control, and will set up the traps/intercepts that it needs before handing over control to the user program. If the user program then sets up its own traps/intercepts, subsequent actions depend on the underlying operating system.

ASMIDF initializes itself so that if any “interesting event” occurs within the target module, ASMIDF will receive control. Such an event could be any one of the following:

- Program check
- ABEND
- Breakpoint reached (including Watchpoints)
- Program completion
- Break-in interrupt
- Module load (for deferred breakpoints)
- PER interrupt (CMS only)

Unless one of these events occurs, the target program executes without interference from ASMIDF and generally without degradation (slightly dependent on PER options used in CMS).

If you are trying to follow execution through a routine that is “unknown” to IDF, it checks to see that the PSW remains within the program's defined limits and will warn you if you're about to go outside those bounds. The warning is just to let you know that IDF is about to lose control of the session; you can choose to continue if you want. There are several ways around this “unknown routine” problem:

1. Ensure that IDF knows about all modules you'd like to trace. Using DBREAK will help, as IDF sets up the appropriate control blocks itself (TRIGGER LOAD may also help).
2. You can tell IDF about any loaded modules via the SET MODULE command.

SET MODULE name BASE address will tell IDF the start address
SET MODULE name SIZE 111111 will tell IDF the length

3. SET TRACEALL ON will allow IDF to trace anywhere.

Under ISPF, it is recommended that you invoke ASMIDF via the TSOEXEC command: from option 6 under ISPF, issue:

```
TSOEXEC ASMIDF IEFBR14
```

You may also invoke ASMIDF with the NOSVC97 option: from option 6 under ISPF, issue:

```
ASMIDF IEFBR14 (NOSVC97
```

but this requires certain limitations on the target program's behavior.

ASMIDF: Useful Options	
PROFILE/NOPROFIL	IDF by default looks for PROFILE ASM (a REXX exec)
AMODE24/AMODE31/AMODE64	Sets initial AMODE of target program
AUTOSIZE/NOAUTOSZ	Controls automatic window resizing
PATH, FASTPATH	Counts number of instruction executions
LIBE	Specifies library containing target application module
CMDLOG, RLOG	Create or append to or replay command log file

HLASM Toolkit Feature © IBM Corporation 1995, 2004. All rights reserved. 15

Useful ASMIDF Options

There are over 50 invocation options; most of their settings can be modified dynamically during debugging by appropriate commands.

- **PROFILE/NOPROFIL**

By default, ASMIDF will run a REXX EXEC named PROFILE ASM during its initialization. This EXEC may be used to customize the environment to your particular needs.

The PROFILE option allows you to specify a different filename while the NOPROFIL option disables any profile invocation. No error messages are issued if the profile is not found.

Note: No profile is provided with the toolkit; however, a sample profile is illustrated in Figure 12 on page 25.

- **AMODE24/AMODE31/AMODE64**

If your target program needs to be started in a particular addressing mode, then use one of these options to set that mode.

- **AUTOSIZE/NOAUTOSZ**

By default, ASMIDF will AUTOSIZE the displayed windows as windows are opened and closed. You may decide that you'd like to keep the screen layout consistent with particular windows in specific places; in this case the NOAUTOSZ option stops ASMIDF re-sizing the windows.

- PATH, FASTPATH

This option provides the user with two new facilities:

1. ASMIDF will display the number of times that an instruction has been executed.
2. ASMIDF retains a history of the last 1023 instructions executed. This history may be accessed via the HISTORY command.

There are some additional variations on PATH that may be useful: PATHFILE and FASTPATH.

- LIBE

This option will tell ASMIDF to load the target module from the specified library, rather than using the default search order. This is useful on TSO if your test library is not in the default search order.

- CMDLOG and RLOG

These two options provide a record and playback facility.

CMDLOG will cause ASMIDF to log each command in a log file (on CMS, ASM CMDLOG fm; on TSO, the dataset defined by the CMDLOG DD name; and on VSE, the dataset defined by the CMDLOGO DLBL name).

If RLOG is specified, then once the PROFILE has completed and the target is ready for execution, all the commands in the log file will be replayed.

Note: CMDLOG will *append* to an existing log file. This can cause unexpected results when the log file is then used by RLOG.

```

/*-----*/
/* This is a sample PROFILE ASM. To try it, pick your favorite */
/* module and then issue: */
/*     ASMIDF module (profile sampprof) */
/*-----*/

'SET PFK 2 Macro REGS'      /* Define a new PF key - see User */
                          /* Guide p241 for REGS macro */
'COLOR WRYG'               /* Customize the colors */
'SHOW SOURCE'              /* Suppress disassembly display */
'SET HEXDISP ON'           /* Display all output in hex */
'SET HEXINPUT ON'         /* Numeric input default is hex */
'SET MSG <<< This is ASMIDF profile SAMPPROF >>>'
Exit

```

Figure 12. Sample profile for ASMIDF

ASMIDF: Debugger Windows

- Command Window (always displayed)
- Current Registers: General (32 or 64 bit), Access, Control, Float
 - APFR for 16 Floating-Point registers
- Old Registers
- Break (breakpoints and watchpoints)
- Disassembly (multiple)
- Dump (multiple)
- Entry Point Names
- Language Support Module Information
- Minimized Window Viewer
- Options
- Skipped Subroutines
- Target Status
- ADSTOPS (CMS only: uses PER; supports REGSTOPS also)

HLASM Toolkit Feature

© IBM Corporation 1995, 2004. All rights reserved.

16

ASMIDF: Debugger Windows

ASMIDF is cursor sensitive: if an argument is missing from a command then it will use the current cursor position and attempt to derive the argument from that.

Some commands allow the user to specify which window the command should apply to. This is done by adding an equal sign followed by the window number. For example, `CLOSE =3` will close window number 3. (The window number is displayed as the first part of the title).

Opening and closing of windows is done by:

1. Issuing the appropriate command for that window. These commands act as toggles: if the specified window is not open it will be opened; otherwise the specified window will be closed.

For example, the command `REGS` will cause the current register window to be displayed (provided that the Current Registers window is not already open).

2. Issuing the `OPEN` command with the desired window type will open the window if possible (for example, `OPEN DUMP`).
3. Issuing the `CLOSE` command against the window.

Most windows will only allow one window of that type to be displayed at a time. However, it is possible to open multiple disassembly and dump windows at once. (The `MINimize`, `MAXimize` and `ORDER` commands may be helpful in this situation to improve readability).

An example of a screen containing multiple windows is shown in Figure 13 on page 27.

A brief description of each window type follows. By default, the windows are positioned one after another vertically, except that the `AdStops`, `Break`, and `Skipped Subroutines` windows are positioned at the right edge of the screen.

- Command Window (always displayed)

The Command Window contains the command input area, the message display area, and the PF-key settings (this portion may be customized).

- Current Registers (see window 01 in Figure 13)

The Current Registers Window displays the current PSW, General Purpose, and Floating Point registers. The Control and Access registers can also be displayed. The contents of the PSW or registers can be modified simply by overtyping.

```

01-Current Registers--
(TCAT) @PROLOG+44
R0 00009025 R1 0001
R4 FEF EFEFE R5 FEFE
R8 FEF EFEFE R9 0005
R12 800576E0 R13 00012130 R14 000145CC R15 800576E0 FPR6 0000000000000000

05-Break Points--
w00057752 (TCAT) @DL00029
Condition: = c r3,=f'3'
00057788 (TCAT) LOCRET

02-Old Registers--
(TCAT) @PROLOG+40 PSW 078D10008005771E (CC mask= 4 L)
0005771E 9620 COBA OI CTGOPTN3,32
R0 00009025 R1 000120D4 R2 FEF EFEFE R3 FEF EFEFE FPR0 0000000000000000
R4 FEF EFEFE R5 FEF EFEFE R6 FEF EFEFE R7 FEF EFEFE FPR2 0000000000000000
R8 FEF EFEFE R9 000577BC R10 FEF EFEFE R11 FEF EFEFE FPR4 0000000000000000
R12 800576E0 R13 00012130 R14 000145CC R15 800576E0 FPR6 0000000000000000

03-Disassembly--
(TCAT) @PROLOG+32
00057716 92C1 COCA MVI CTGTYPE,193
0005771A 943F COBA NI CTGOPTN3,63
0005771E 9620 COBA OI CTGOPTN3,32
00057722 4190 07D8 LA R9,2008
00057726 5090 C108 ST R9,CATWRK
0005772A 1F88 SLR R8,R8
0005772C 5080 C10C ST R8,CATWRKUS
00057730 4190 C108 LA R9,CATWRK
00057734 5090 COC4 ST R9,CTGWKA
00057738 4170 0002 LA R7,2

04-Storage Dump--
(TCAT) CTGOPTN3
0005779A 21 | . |
(TCAT) CTGOPTN4
0005779B 00 | . |
(TCAT) CTGENT
0005779C 000577BC | .... |
(TCAT) CTGCAT
000577A0 00000000 | .... |
(TCAT) CTGWKA
000577A4 00000000 | .... |
(TCAT) CTGDSORG

```

==>

1 Stmtstep 2 Regs 3 Quit 4 Until 5 Run 6 Dump
7 Previous 8 Next 9 Disasm 10 Break 11 Step 12 Retrieve

Figure 13. Example of Several Open IDF Windows on One Screen

If the REGS64 or GPRG commands are issued, the registers are displayed as 64-bit registers and the PSW is displayed as a 128-bit field, as shown in Figure 14 on page 27.

```

01-Current Registers--
(TESTVAR) TESTVAR
EPSW FF00000000000000 000000000000ACCO (CC mask=8 E)
R0 00000000 FEF E00F R8 00000000 FEF E080F FPR0 0000000000000000
R1 00000000 0000D024 R9 00000000 FEF E090F FPR2 0000000000000000
R2 00000000 FEF E020F R10 00000000 FEF E0A0F FPR4 0000000000000000
R3 00000000 FEF E030F R11 00000000 FEF E0B0F FPR6 0000000000000000
R4 00000000 FEF E040F R12 00000000 0000ACCO
R5 00000000 FEF E050F R13 00000000 0000D058
R6 00000000 FEF E060F R14 00000000 00090466
R7 00000000 FEF E070F R15 00000000 0000ACCO

```

Figure 14. Current Registers Window, as opened with REGS64

- Additional Floating-Point Registers (AFPR)
Under TSO, if AFPR support is available on the processor, all sixteen floating-point registers and the Floating-Point Control Register are displayed and may be updated by overtyping.

- Old Registers (see window 02 in Figure 13)

The Old Registers Window shows the value of the PSW and the General and Floating Point registers the last time IDF was in control. If your program is “single stepping”, the contents of this window are the “before” values prior to executing the current instruction.

- Break (breakpoints and watchpoints) (see window 05 in Figure 13)

The Break Window lists active breakpoints and watchpoints, along with any commands associated with them.

- Disassembly (multiple) (see window 03 in Figure 13)

The Disassembly Windows display storage contents as disassembled Assembler Language instruction statements. Locations at which breakpoints or watchpoints have been set are highlighted. Modifications can be made by overtyping the instruction.

- Dump (multiple) (see window 04 in Figure 13)

The Dump Windows display storage in dump format (both hexadecimal or character). Modifications can be made by overtyping either portion of the display.

An example of a screen showing storage dumps of two modules is shown in Figure 15.

```

01-Storage-Dump
(ASMXDACP) ASMXDACP
0015FB18 47F0F0DE D3898385 95A28584 40D481A3 | 000Licensed Mat
0015FB28 85998981 93A24060 40D79996 978599A3 | erials - Propert
0015FB38 A8409686 40C9C2D4 40C1E2D4 D3C1D5C7 | y of IBM ASMLANG
0015FB48 E7404DC3 5D40C396 97A89989 8788A340 | X (C) Copyright
0015FB58 C9C2D440 F1F9F9F5 4B40C193 9340D989 | IBM 1995. All Ri
0015FB68 8788A3A2 40D985A2 8599A585 844B40E4 | ghts Reserved. U
0015FB78 E240C796 A5859995 948595A3 40E4A285 | S Government Use
0015FB88 99A240D9 85A2A399 8983A385 8440D989 | rs Restricted Ri
0015FB98 8788A3A2 406040E4 A2856B40 84A49793 | ghts - Use, dupl
0015FBA8 898381A3 89969540 96994084 89A28393 | ication or discl
0015FBB8 96A2A499 85409985 A2A39989 83A38584 | osure restricted
0015FBC8 4082A840 C7E2C140 C1C4D740 E2838885 | by GSA ADP Sche
0015FBD8 84A49385 40C39695 A3998183 A340A689 | dule Contract wi
0015FBE8 A38840C9 C2D440C3 9699974B 400007FE | th IBM Corp. ..U
(ASMXMAIN) ASMXMAIN
0015FBF8 47F0F016 10C1E2D4 E7D4C1C9 D54040F9 | 000..ASMXMAIN 9
0015FC08 F54BF2F9 F60090EC D00C18CF 41B0CFFF | 5.296.00)..o.[o.
0015FC18 47F0C028 00163FF8 5870C024 58007690 | 0{...8i0{.i.I°
0015FC28 181D1B10 5A00D000 47D0C040 00000002 | ....!.}.a}{ ....
0015FC38 50001000 D20F1048 D04818FD 18D150FD | &...K..ç}ç.Û.J&.
0015FC48 000450D0 F00898F1 F010D203 D0581000 | ..&}0.q10.K.)i..
0015FC58 5860D058 58806000 5080D100 58A0D050 | i-}iï0-.&0J.i·}&
0015FC68 4120D212 5020A160 D70C2000 20004190 | ..K.&..-P.....°
0015FC78 D2835090 A164D779 90009000 4130A110 | Kc&°.ÄP.°.°.....

```

Figure 15. Example of IDF DUMP Window

- Entry Point Names

This scrollable window displays the names of entry points in the section currently being debugged. If the name is longer than 8 characters, up to 64 are displayed; an 8-character contraction of the name is also shown.

```

03-Entry point name-----More:+-
Program TESTIDF  Entry short name TESTIDF  Address 00018EF8
Long name TESTIDF

```

Figure 16. Entry Point Names Window

- Language Support Module Information (multiple)
The Language Support Module (LSM) Window can be opened when language-extraction data is available. It can display the values of symbolic variables, as well as the status of the available information.
- Minimized Window Viewer
The MINIMIZE command can be used to temporarily minimize a window, to make more space available on the screen for other windows. The Minimized Window shows the type and number of the minimized windows.
- Options
The Options Window displays the current status of IDF options; some of the options can be modified by overtyping their values.
- Skipped Subroutines
The Skipped Subroutines Window displays the addresses and names of subroutines for which single-stepping, statement stepping, or instruction counting is being bypassed.
- Target Status
The Target Status Window displays information about all programs known to IDF.
- ADSTOPS (CMS only: uses PER; supports REGSTOPS also)
The AdStops Window displays the storage ranges to be checked for storage alteration events, and the General Purpose Registers to be checked for register alteration events.

ASMIDF: Useful Debugger Commands

- **BREAK**: Set a breakpoint, or display the Break Window
- **DBREAK**: Set a deferred (“sticky”) breakpoint
- **DUMP**: Display storage in symbolic or “dump” format
- **FIND/LOCATE**: Locate and display given strings in storage
- **HISTORY**: Display previously executed instructions
- **WATCH**: Specify a break-test condition at a “watchpoint”
- **DISASM**: Disassemble a specified area of storage
- **STEP/STMTSTEP/RUN**: Control instruction-execution rates
- **FOLLOW**: Dynamically track contents of a register or word in storage
- **LANGUAGE LOAD**: Load specified language-extraction files
- **HIDE/SHOW**: Control display detail of source and disassembly data
- **UNTIL**: Execute instructions up to a specified address
- ...nearly 190, in all!
- New, for 64-bit debugging: **REGS64, GPRG, GPRH, EPNAMES**

ASMIDF: Useful Debugger Commands

This list shows some of the commands available within ASMIDF. It is by no means comprehensive (there are nearly 190 available commands); the complete list is provided in Chapter 2 of the IDF User's Guide.

You can enter instruction and data addresses symbolically if the Language Support Module (language extraction) is available. This can greatly simplify debugging of “familiar” modules.

Some useful commands are the following:

- **BREAK**
Set a breakpoint, or display the Break Window. At most 64 active breakpoints can be set. (In practice, this is many more than normal applications will need.)
- **DBREAK**
Set a deferred (“sticky”) breakpoint: these can be used for debugging modules not yet loaded into storage.
- **DUMP**
Display storage in symbolic or “dump” format, with overtyping modifications in hex or character format.
- **FIND/LOCATE**
Locate and display given strings in storage, using a syntax like that of the ISPF editor FIND command or of the XEDIT LOCATE command.
- **HISTORY**
Display previously executed instructions when the PATH or PATHFILE option has been specified. This allows you to review the flow of execution that led to the current instruction.
- **WATCH**
Specifies a break-test comparison to be checked each time control passes the “watchpoint”; a break occurs only if the condition is true.
- **DISASM**
This command requests disassembly of a designated area of storage.
- **STEP/STMTSTEP/RUN**
These three commands control instruction-execution rates: RUN executes until the next “event” occurs; STEP executes an instruction at a time; and STMTSTEP executes all instructions associated with a single source-language statement.
- **FOLLOW**
The FOLLOW command will cause a Dump Window to automatically track the value of a 4-byte area of storage, or the contents of a register.
- **LANGUAGE LOAD**
Loads specified language-extraction files for general or module-specific use.
- **HIDE/SHOW**
These two commands control the amount of detail when source code and disassembled storage is being displayed.
- **UNTIL**
Executes instructions up to (but not including) a specified address.

ASMIDF: Debugger Macros

- REXX (interpreted or compiled)
 - A very powerful extension mechanism
- Default address
- **EXTRACT** command (almost 90 different items available to macros)
- **IMPMacro** option for automatic macro search (ON by default)
- **MRUN/MSTEP** commands to control execution from macros
- **PROFILE** macro to customize your environment
- **EXIT** routine may gain control at specified events

ASMIDF: Debugger Macros

ASMIDF provides an extremely flexible and powerful macro facility that you may use to customize your debugging environment. All the macros used by ASMIDF are written in REXX, but you may also write them in “compiled REXX”. Some examples are provided in the IDF User's Guide.

ASMIDF provides many useful facilities to assist the macro writer. Some of these are:

- Default address. ASMIDF sets up a REXX environment that allows the user to direct commands to ASMIDF for processing.
On CMS, there are some restrictions on the address; these are detailed in Chapter 15 of the User's Guide.
- EXTRACT command. This allows the macro to obtain a great variety of information from ASMIDF about the current environment (see the example below of the REGS macro). Nearly 90 different types of debugger and target-program data are available.
- IMPMacro option. This option (which is set on by default) causes ASMIDF to search for a macro if the entered command is not found in the ASMIDF command table.
- MRUN/MSTEP commands. These cause the target program to immediately resume execution until the next event; control is then returned to the macro.

There are two special macros within ASMIDF; the PROFILE macro and the EXIT macro.

- The PROFILE macro is driven during ASMIDF initialization and may be used to completely customize the user environment.
- EXIT is a special purpose routine which, if enabled via the EXITEXEC command, is given control at various significant events. If the EXIT macro sets a return code of 1, then ASMIDF will NOT display that event to the user and execution of the target will resume as normal. The EXIT routine (whose name is set by the SET EXITEXEC command) may be written in a compiled or assembled language for added convenience or performance, if you specify the CMPEXIT option.

Chapter 17 of the IDF User's Guide describes EXIT routines.

ASMIDF: Debugger Macros, Example 1

```
/*=====\  
TRAP macro:  uses DBREAK to load and break on the entry point of  
             a loadable module  
PARAMETERS:  name - module name  
             symbol - external symbol to set break point on  
=====*/  
  
arg name symbol .  
if name == '' then exit 99  
if symbol == '' then symbol = name  
'DBREAK ('name'.symbol)' /* Issue DBREAK at start of CSECT */  
'MRUN' /* Program will run until DBREAK is matched */  
'QUAL' name /* Change qualifier */  
'LAN LOAD' symbol /* Load extraction file */  
'BREAK' symbol /* Remove breakpoint at module start */  
exit
```

ASMIDF: Debugger Macros, Example 1

The TRAP macro will set a deferred breakpoint for a module, and then allow the program to RUN until that breakpoint is reached. At that breakpoint, it will change the qualifier for symbols to match the name of the routine to be entered, and then will LANGUAGE LOAD the symbol-extraction file for that section. Finally, it removes the (deferred) breakpoint, and returns control to the user.

ASMIDF: Debugger Macros, Example 2

```
/*REXX -----*/  
/*          REGS - Toggle the current registers window.          */  
/*          */  
/* When the REGS window is opened, it will be moved on the ASMIDF */  
/* display so that it is the first window.                          */  
/*-----*/  
  
'REGS' /* Toggle REGS window */  
  
'Extract Cursor' /* Obtain window information */  
n = Find(display,'REGS') /* Is REGS window present? */  
If n = 0 Then /* Yes? Force to be 1st window */  
'ORDER ='n  
  
Exit
```

ASMIDF: Debugger Macros, Example 2

The REGS macro (taken from Chapter 16 of the IDF User's Guide) shows how the EXTRACT command may be used to obtain information about the current debugging environment. It checks to see if the REGS window is available, and if so puts it at the top of the display list using the ORDER command.

HLASM Toolkit Structured Programming Macros

- Macro sets can help eliminate test/branch instructions, simplify program structures:
 1. **If-Then-Else, If-Then** (IF/ELSEIF/ELSE/ENDIF)
 2. **Do, Do-While, Do-Until** (DO/ITERATE/DOEXIT/ASMLEAVE/ENDDO)
 - supports forward/backward indexing, FROM-TO-BY values, etc.
 3. **Search** (STRTSRCH/ORELSE/ENDLOOP/ENDSRCH/EXITIF)
 - supports flexible and powerful choices of loop controls and test conditions
 4. **Case** (CASENTRY/CASE/ENDCASE).
 - provides rapid switching via N-way branch to specified cases
 5. **Select** (SELECT/WHEN/OTHRWISE/ENDSEL) with two forms!
 - allows general choices among cases using sequential tests
- All macro sets may be (properly) nested in any order, to any level
- You can use the full instruction set (including the newest ops)

HLASM Toolkit Structured Programming Macros

The High Level Assembler Toolkit Feature Structured Programming Macros simplify the coding and understanding of complex control flows, and help to minimize the likelihood of introducing errors when coding test and branch instructions. The macros support the most widely used structured-programming control structures and eliminate the need to code most explicit branches.

The Toolkit Feature Structured Programming Macros can be used to create the following structures:

- IF/ELSEIF/ELSE/ENDIF
One-way or two-way branching, depending on simple or complex test conditions.
- DO/ITERATE/DOEXIT/ASMLEAVE/ENDDO and STRTSRCH/ORELSE/ENDLOOP/ENDSRCH
A rich and flexible set of looping structures with a variety of control and exit facilities.
- CASENTRY/CASE/ENDCASE
Fast N-way branching, based on an integer value in a register. Deciding which branch to take is made at the CASENTRY macro; a direct branch to the selected CASE is then done, followed by an exit to the ENDCASE macro.
There is no OTHRWISE facility within this macro set.
- SELECT/WHEN/OTHRWISE/ENDSEL
Sequential testing, based on sets of comparisons, expressible in two different forms. These macros create a series of tests that are evaluated in the order they are specified in the program. If a test is true, the WHEN section of code for that test will be executed, followed by an exit at the ENDSEL macro. If no test is satisfied, then the OTHRWISE section (if present) will be performed.

All the macro sets may be nested, and there are no internal limits to the depth of nesting. Tests made by the various ENDxxx macros ensure that each structure's nesting closure is at the correct level, and diagnostic messages (MNOTEs) are issued if they are not.

Structured Programming Macros: Why Use Them?

Many users report the following benefits:

- Improved code readability and understandability
- Faster application development
- Cleaner code
- Eliminating extraneous labels makes code easier to revise
- You can use the SP macros when and where appropriate
 - Introduce the macros incrementally
- APAR PQ69812 adds extensive generalizations and improvements
 - APAR PQ74641 changes LEAVE to ASMLEAVE (IMS problem) and allows easy renaming of any macro

Why Use the Structured Programming Macros?

Experience with Structured Programming Macros has shown many benefits, including

- Improved code readability and understandability

Since application understanding and maintenance has significant costs, the improvements provided by the macros can reduce those costs.
- Faster application development

The macros simplify logic and need fewer statements to write, which can therefore speed your development tasks.
- Cleaner and more readable code

The macros can help eliminate extraneous statements and statement labels that might clutter the logic of a program, so the code is easier to write and read.
- Incremental use

You can use as few or as many of the macros as you like, and when you like; they can be introduced incrementally into existing programs. Thus, you aren't forced to make major changes to your code to start taking advantage of the macros' benefits.

Recent enhancements include:

- The Structured Programming Macros can generate based or relative-immediate instructions, especially branch on condition instructions. If you want to use relative-immediate instructions, simply specify ASMMREL ON after the COPY ASMMSP statement.
- Major extensions have been made to the capabilities of key macro sets.
- Various helpful diagnostics have been added, including checks for correct nesting.

Structured Programming Macros: Usage

- All macros are contained in a single member, ASMMSP
 - Use COPY ASMMSP statement to initialize
 - Or specify PROFILE(ASMMSP) option
 - Packaging dictated by IBM naming rules/conventions
- User macros have meaningful mnemonics
 - Internal (non-user) macro names begin with ASMM
- Global variables now begin with &ASMA_ to prevent conflicts
- GC26-8710, *High Level Assembler Toolkit User's Guide*

Structured Programming Macros: Usage

To use the macros, you must code COPY ASMMSP within the source. This will define all the macros as inline macros. Once this has been done you can use all the macros described without any further limitations. Alternatively, the High Level Assembler PROFILE(ASMMSP) option could be used to automatically include the ASMMSP member into the source without requiring any source changes.

Due to IBM Corporate product-naming standards, all distributed part names must start with the product prefix. In the case of these macros, this resulted in the creation of the ASMMSP member which contains all the “high level” user macros such as IF, CASE, etc. All supplied members have a prefix of ASMM.

The “user” macros are grouped in the following five sets:

- IF/ELSEIF/ELSE/ENDIF
- DO/ITERATE/DOEXIT/ASMLEAVE/ENDDO
- STRTSRCH/EXITIF/ORELSE/ENDLOOP/ENDSRCH
- CASE/CASENTRY/ENDCASE
- SELECT/WHEN/OTHRWISE/ENDSEL

We will describe each of these sets in turn.

In many of the following examples, a test condition is shown as (a). A test condition may take any of these basic forms:

(numeric_condition_mask)	values from 1 to 14
(condition_mnemonic)	E, NE, H, NH, GT, LE,... etc.
(instruction,operand1,operand2,condition)	(LTR,0,0,Z)
(instruction,operand1,operand2,operand3,condition)	(CLM,R6,B'1100',XY,NE)
(compare_instruction,operand1,condition,operand2)	(CLI,CHAR,EQ,C'*')

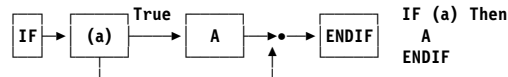
Multiple conditions may be combined using *logical connectors*: AND, OR, ANDIF, and ORIF, as in

(LTR,0,0,Z),OR,(CLI,CHAR,EQ,C'*')

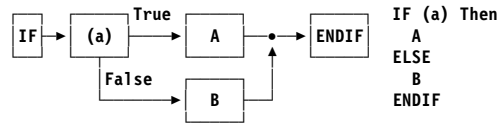
Very elaborate conditions can be constructed from the basic forms and connectors; see the *High Level Assembler Toolkit User's Guide* for details.

Structured Programming Macros: IF-THEN-ELSE

- Basic IF-ENDIF:



- Basic IF-ELSE-ENDIF:



- The word THEN is **not** syntactic; only a comment
 - Used only to improve readability, understandability

Structured Programming Macros: If-Then-Else

These “IF-THEN-ELSE” macros (IF/ELSEIF/ELSE/ENDIF) provide for one- or two-way branching depending on a condition. You may select execution of one of two blocks of code depending on a true-false condition.

The one-way IF-ENDIF branch is illustrated in Figure 17:

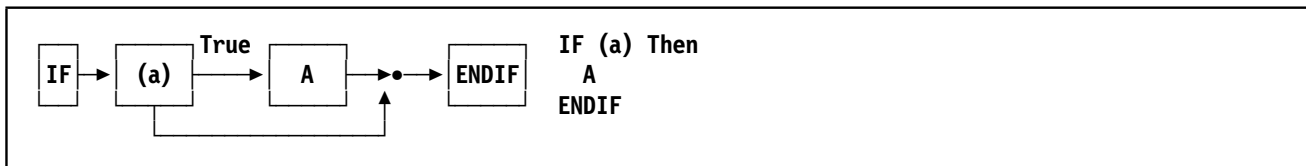


Figure 17. IF-THEN Control Structure

The two-way IF-ELSE-ENDIF branch is illustrated in Figure 18:

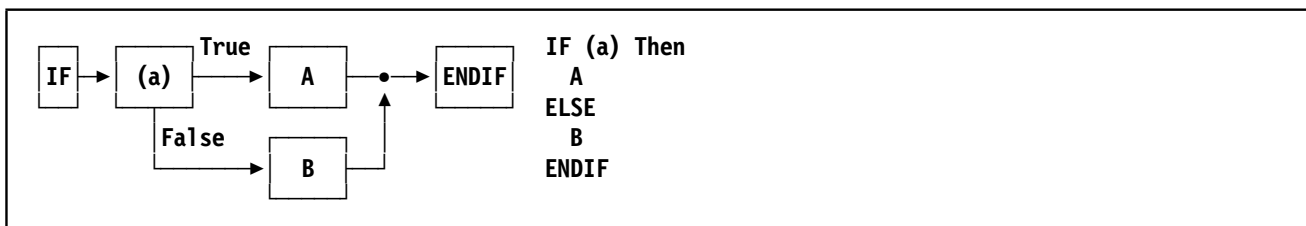


Figure 18. IF-THEN-ELSE Control Structure

Structured Programming Macros: Example 1

- Add absolute value of c(R4) to c(R5); don't change R4
- Unstructured:

```
LTR  R4,R4          Set CC
BM   LABEL1        Negative? Branch
AR   R5,R4        Positive or zero - add to R5
B    LABEL2        Skip the negative case
LABEL1 DS OH
SR   R5,R4        Subtract negative value
LABEL2 DS OH
```

- Structured:

```
IF   (LTR,R4,R4,NM) THEN Test R4 for non-negative
AR   R5,R4        Positive or zero - add to R5
ELSE ,            Otherwise,
SR   R5,R4        Subtract negative value
ENDIF
```

- Can also use relative-immediate instructions:

```
IF   (CHI,15,EQ,-3)    Compare with Halfword-Immediate
```

Structured Programming Macros: Example 1

This assembler program segment shows how to test a variable and then execute one of two paths depending on the value of the variable. The “problem” requires that we add the absolute value of the contents of R4 to R5, without disturbing R4.

This IF/ELSE/ENDIF structure is first coded using basic assembler language and then using the Toolkit macros. The unstructured assembler language segment could appear as follows:

```
LTR  R4,R4          Set CC
BM   LABEL1        Negative? Branch
AR   R5,R4        Positive or zero - add to R5
B    LABEL2        Skip the negative case
LABEL1 DS OH
SR   R5,R4        Subtract negative value
```

The structured equivalent could be written as follows (remember that the THEN “keyword” is only a comment; it is not part of the syntax of the IF/ELSE macros):

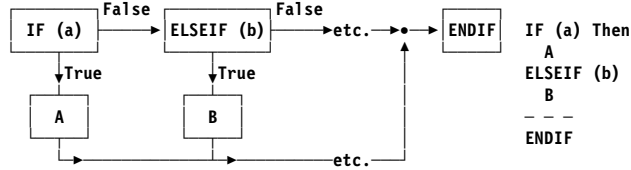
```
IF   (LTR,R4,R4,NM) THEN Test R4 for non-negative
AR   R5,R4        Positive or zero - add to R5
ELSE ,            Otherwise,
SR   R5,R4        Subtract negative value
ENDIF
```

and the results would be identical to the original (non-structured) statements:

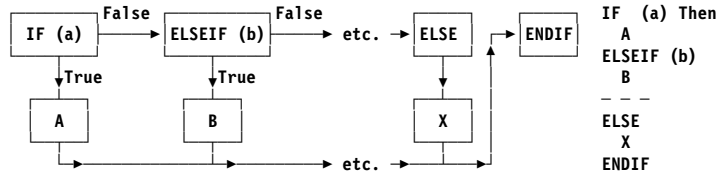
```
IF   (LTR,R4,R4,NM) THEN Test R4 for non-negative
+   LTR  R4,R4
+   BC 15-11,@LB1
AR   R5,R4        Positive or zero - add to R5
ELSE ,
+   BC 15,@LB3
+@LB1 EQU *
SR   R5,R4        Subtract negative value
ENDIF
+@LB3 EQU *
```

Structured Programming Macros: IF-THEN-ELSEIF-ELSE

- The ELSEIF macro simplifies deep nesting of IF-ELSE-ENDIF groups:



- Also used with an ELSE clause:



HLASM Toolkit Feature

© IBM Corporation 1995, 2004. All rights reserved.

26

Testing multiple conditions can be written as nested IF statements:

```

IF (a) Then
  A
ELSE
  IF (b) Then
    B
  ELSE
    - - -
    (more IF/ELSE/ENDIFs)
    - - -
  ENDIF
ENDIF

```

If the number of tests is large, the increased nesting levels can become awkward to manage. The ELSEIF macro can reduce the nesting of such structures to a single level, and can be used with or without an ELSE clause, as shown in Figure 19:

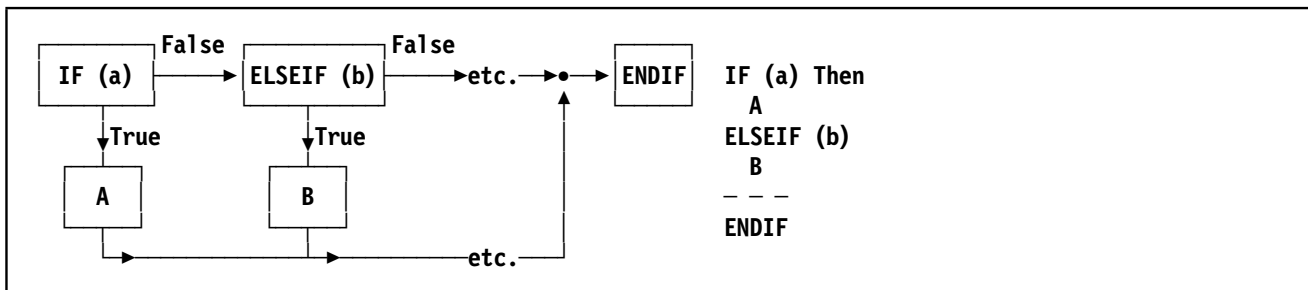


Figure 19. Simplified Structure with Multiple ELSEIF Statements

The same structure with an ELSE clause is shown in Figure 20 on page 39:

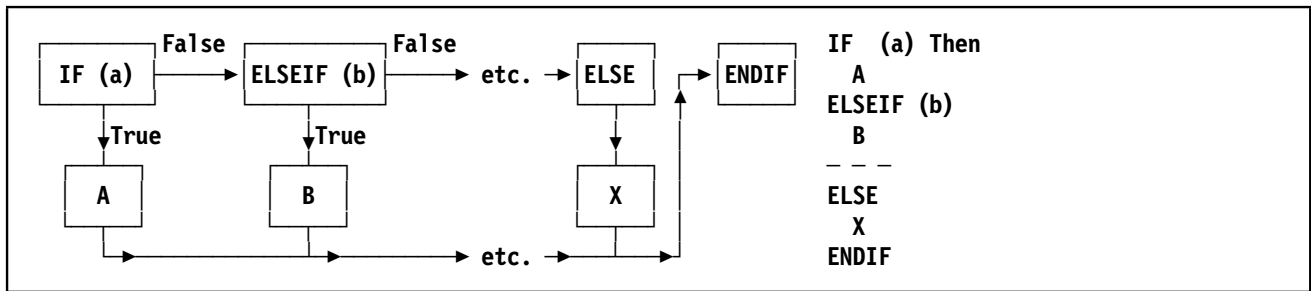


Figure 20. Simplified Structure with Multiple ELSEIF Statements and ELSE Clause

These four macros provide a complete set of conditional statement structures.

Structured Programming Macros: DO Set

- **DO, DO-WHILE, DO-UNTIL** predicates support mixtures of WHILE, UNTIL, forward/backward indexing, FROM-TO-BY values, etc.
 - DOEXIT macro uses IF-macro syntax to exit the containing DO
 - ASMLEAVE exits any number of containing labeled DOs
 - ITERATE requests immediate execution of the next loop iteration for any containing DO
- A *very* rich and flexible set of facilities
- Simplest form: infinite loop, exited with a DOEXIT macro

```

DO INF
A
DOEXIT (a)
B
ENDDO

```

HLASM Toolkit Feature © IBM Corporation 1995, 2004. All rights reserved. 27

Structured Programming Macros: Do, Do-While, Do-Until

These macros provide for executing a block of code repeatedly until some limit is reached or some condition is satisfied (DO, DO-WHILE, DO-UNTIL macros). The conditions controlling the looping and the termination condition may be specified in a rich set of combinations:

- with FROM,TO,BY specifications, or with infinite looping
- by counting
- with forward or backward indexing
- with explicit specification of BXH or BXLE
- DO-WHILE and DO-UNTIL (or mixed with any other DO type)
- DOEXIT macro uses IF-macro syntax to exit the containing DO (one level)
- ASMLEAVE exits any number of containing DOs (one or more levels)
- ITERATE requests immediate execution of the next loop iteration

The simplest loop — the “infinite” loop, terminated by some internally-determined condition — is most conveniently exited using the DOEXIT macro, as shown in Figure 21 on page 40:

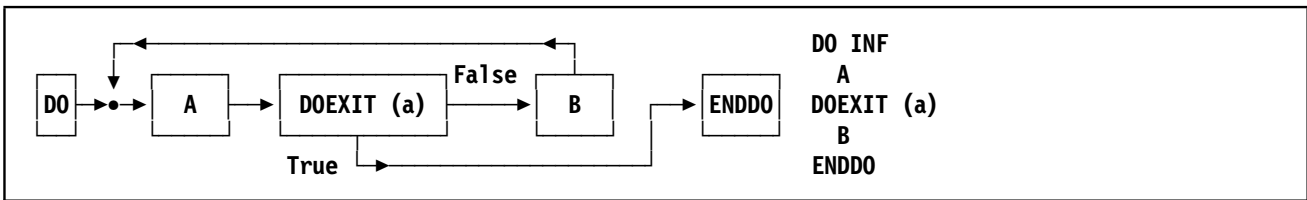
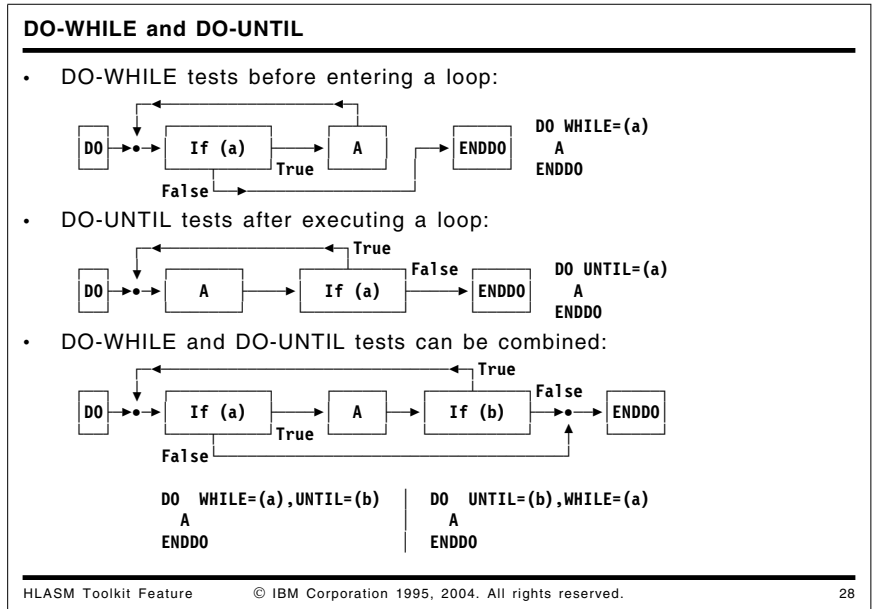


Figure 21. Simple DO Loop Structure with DOEXIT Statement



The DO-WHILE and DO-UNTIL control structures allow further conditional controls over loop execution. Their condition tests may be any operands valid on IF macros, except that the CC= operand is not allowed.

A DO-WHILE structure tests a condition before executing a loop, as illustrated in Figure 22 below:

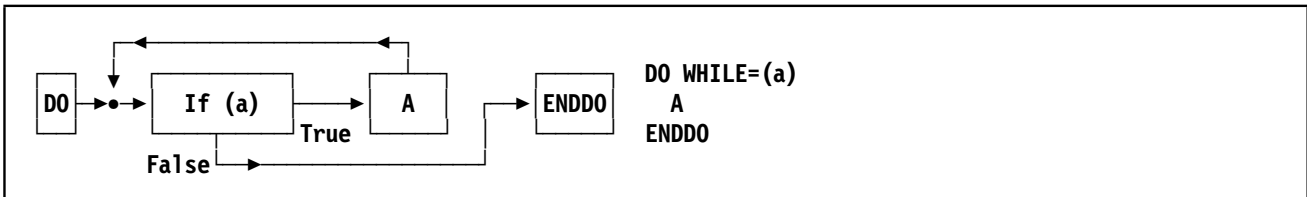


Figure 22. DO-WHILE Control Structure

A DO-UNTIL structure tests a condition after executing a loop, as illustrated in Figure 23 below:

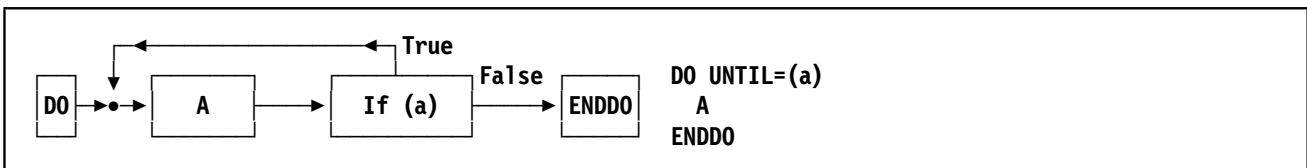


Figure 23. DO-UNTIL Control Structure

The DO-WHILE and DO-UNTIL structures can be combined, as illustrated in Figure 24 on page 41 below:

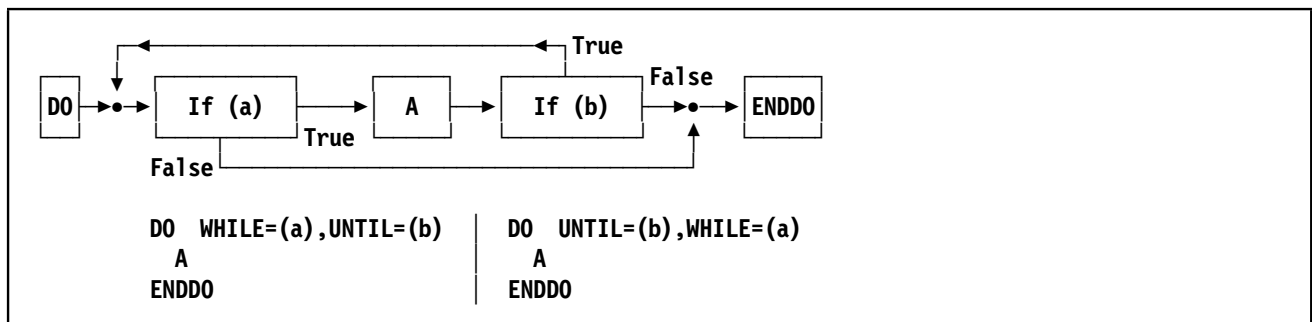


Figure 24. DO-WHILE/DO-UNTIL Control Structure

Structured Programming Macros: Example 2

- Search a string for first blank character, or end of string
- Unstructured:


```

L      R5,=A(Start-1)      Address start-1 of expression
Top_of_Loop DS 0H
C      R5,End              Test for end of expression
                        and exit if we've reached end
BNL   Leave_Loop
LA    R5,1(,R5)           Move along one byte
CLI   0(R5),C' '         Test for a blank
BNE   Top_of_Loop        not yet, repeat loop
Leave_Loop DS 0H
      
```
- Structured:


```

L      R5,=A(Start-1)      Address start-1 of expression
Scan  DO WHILE=(C,R5,LT,End),UNTIL=(CLI,0(R5),EQ,C' ')
      LA    R5,1(,R5)           Move along one byte
      ENDDO
      
```

HLASM Toolkit Feature © IBM Corporation 1995, 2004. All rights reserved. 29

Structured Programming Macros: Example 2

This assembler program segment shows a simple loop that scans storage until either a blank is found or the end-of-string address is reached.

This DO/ENDDO structure is first coded using basic assembler language and then using the toolkit macros. The unstructured assembler language might appear as follows:

```

L      R5,=A(Start-1)      Address start-1 of expression
Top_of_Loop DS 0H
C      R5,End              Test for end of expression
                        and exit if we've reached end
BNL   Leave_Loop
LA    R5,1(,R5)           Move along one byte
CLI   0(R5),C' '         Test for a blank
BNE   Top_of_Loop        not yet, repeat loop
Leave_Loop DS 0H
      
```

The same example could be coded using the DO and ENDDO macros as follows:

```

L      R5,=A(Start-1)      Address start-1 of expression
Scan  DO WHILE=(C,R5,LT,End),UNTIL=(CLI,0(R5),EQ,C' ')
      LA    R5,1(,R5)           Move along one byte
      ENDDO
      
```

Note that in both examples the required COPY ASMMSP statement is not shown.

Structured Programming Macros: Iterative-Do Macros

- Two styles: simple count, general indexing
- Count style does a set number of iterations

- Indexing form is extremely flexible

```
DO [BXH|BXLE,]FROM=(Rx,num),TO=(Ry+1,num),BY=(Ry,num)
A
ENDDO
```

- Counts up or down
- Automatic or user selection of BXH or BXLE loop closing
- Many variations supported

HLASM Toolkit Feature © IBM Corporation 1995, 2004. All rights reserved. 30

Structured Programming Macros: Iterative-Do Indexing Group

The iterative forms of DO statements can take five basic forms:

- the Count form loops a specified number of times, terminating the loop using a branch-on-count instruction
- four other forms use the FROM, TO, and BY keywords, as well as allowing explicit selection of B(R)XH and B(R)XLE instructions to terminate the loop.

The Count form is simplest to specify, as shown in Figure 25:

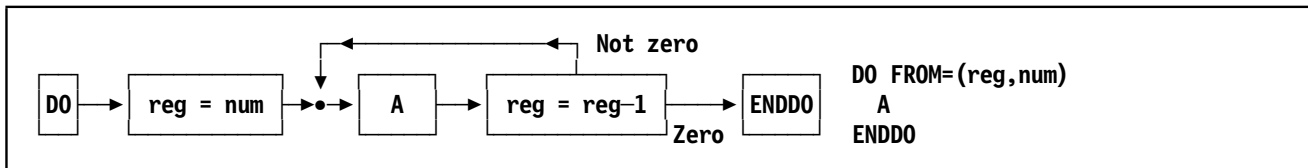


Figure 25. DO-FROM Counting Control Structure

The general form of an indexing DO macro is more complex, requiring specification of various combinations of parameters, as shown in Figure 26:

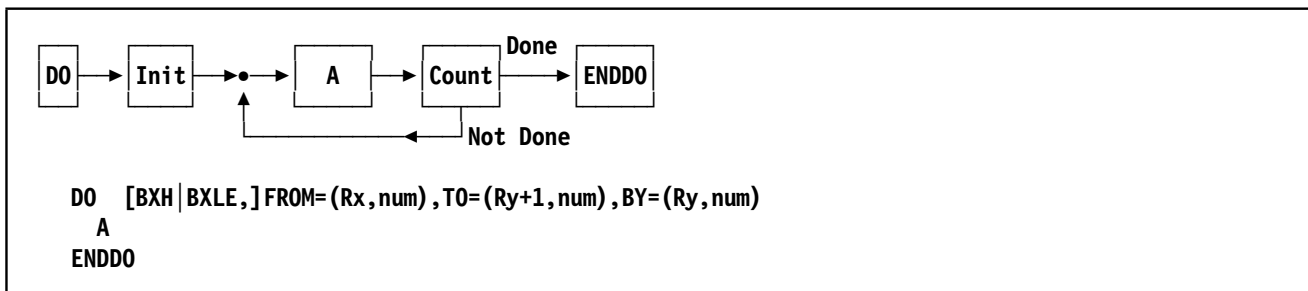


Figure 26. DO-FROM Counting Control Structure

The many allowed combinations are described in the *High Level Assembler Toolkit User's Guide*.

Structured Programming Macros: Exiting and Repeating Do Loops: ITERATE and ASMLEAVE

Often it is necessary to begin the next loop iteration before the remaining statements in the loop have been executed. This can be done with the ITERATE macro:

```
DO (various options)
  some code
  IF (a condition)      Then,
    ITERATE ,          causes next loop iteration
  ENDIF
  more code             skipped by ITERATE
ENDDO,                 ITERATE "branches" here
```

The ITERATE macro also allows you to exit its immediately enclosing DO structure in order to cause an iteration of an outer, enclosing DO structure. This is done by labeling the DO statement, and then using the appropriate label as an operand of ITERATE:

```
DoA DO (various options)
  some code in DoA      in outer loop
DoB DO (other options)
  some code in DoB      in inner loop
  IF (a condition)      Then,
    ITERATE DoA         causes next loop iteration in outer loop
  ENDIF
  more code in DoB      skipped by ITERATE DoA
ENDDO
  final code in DoA     skipped by ITERATE DoA
ENDDO ,                 ITERATE DoA "branches" here
```

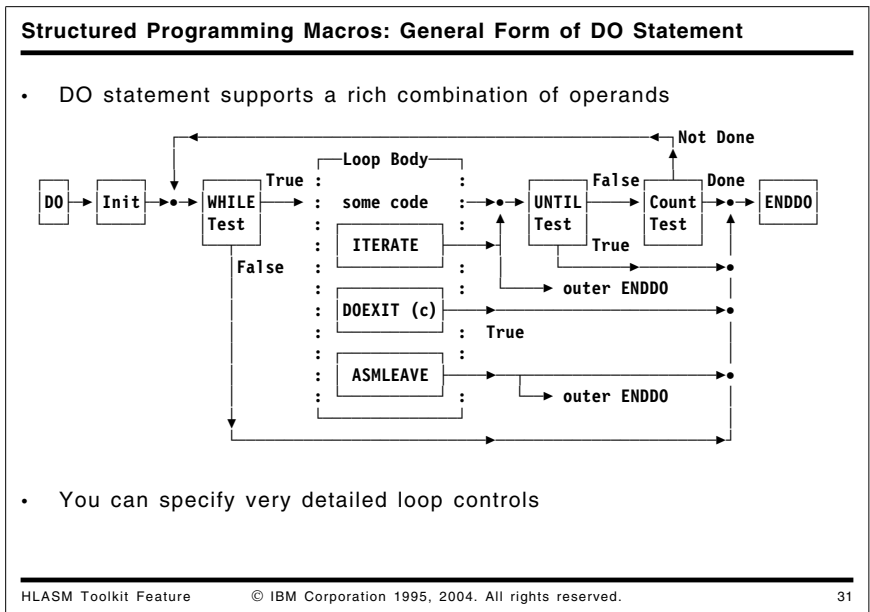
Note that ITERATE DoB would be equivalent to simply specifying ITERATE with no operand.

Similarly, the ASMLEAVE macro allows you to exit its immediately enclosing DO structure, whether or not all the loop's iteration conditions have been satisfied.

```
DO (various options)
  some code
  IF (a condition)      Then,
    ASMLEAVE ,         causes loop termination
  ENDIF
  more code             skipped by ASMLEAVE
ENDDO
*                        ASMLEAVE "branches" here
```

ASMLEAVE, like ITERATE, also allows you to specify an operand naming a DO statement: the specified DO loop is exited, and control passes to the statement following its matching ENDDO.

```
DoA DO (various options)
  some code in DoA      in outer loop
DoB DO (other options)
  some code in DoB      in inner loop
  IF (a condition)      Then,
    ASMLEAVE DoA       Exits DoA loop (and DoB, also!)
  ENDIF
  more code in DoB      skipped by ITERATE DoA
ENDDO
  final code in DoA     skipped by ITERATE DoA
ENDDO ,
*                        ASMLEAVE DoA "branches" here
```



Structured Programming Macros: General Form of Do Statements

The many DO options — WHILE, UNTIL, indexing, DOEXIT, ITERATE and ASMLEAVE, are sketched in Figure 27:

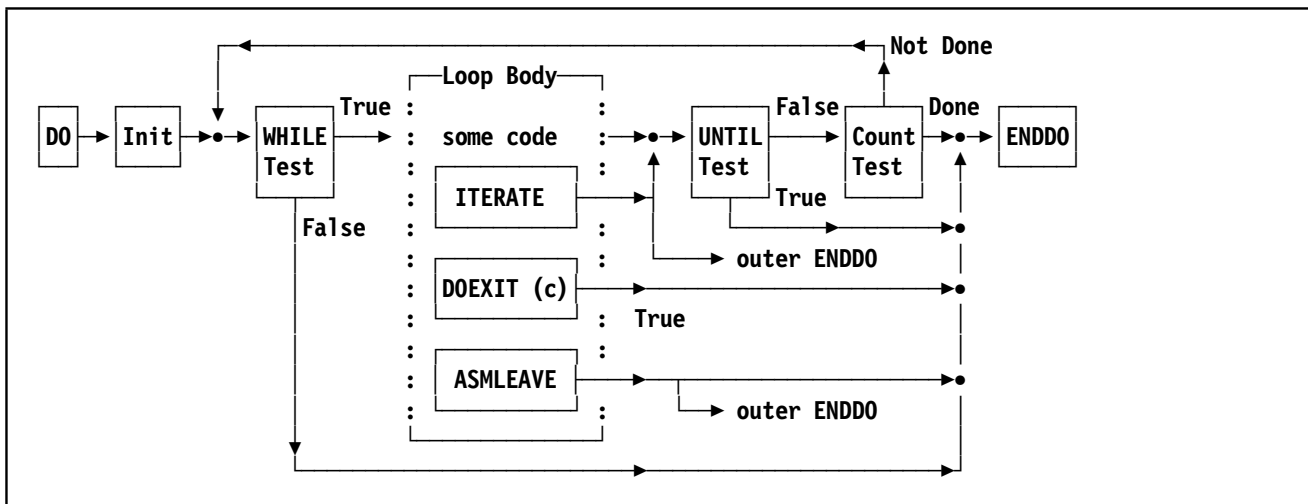


Figure 27. General Form of DO Control Structure

With them, you can write very flexible and complex looping structures.

Structured Programming Macros: SEARCH Set

- SEARCH set specifies a complex looping structure:

```

graph LR
    STRTSRCH --> A
    A --> EXITIF["EXITIF (x)"]
    EXITIF -- true --> B
    EXITIF -- ORELSE --> C
    C --> ENDLOOP["test for end loop condition  
ENDLOOP"]
    ENDLOOP -- Not Done --> A
    ENDLOOP --> D
    D --> ENDSRCH
  
```

- Statement format:

```

STRTSRCH (any DO-loop operands)
Process Code A
EXITIF (any IF-type operands)
Process Code B
ORELSE
Process Code C ] last one optional ] repeatable clauses
ENDLOOP
Process Code D
ENDSRCH
  
```

HLASM Toolkit Feature © IBM Corporation 1995, 2004. All rights reserved. 32

Structured Programming Macros: Search Set

The macros in the SEARCH set provide for executing a search loop with flexible controls over exit and iteration conditions.

```

STRTSRCH (any DO-loop operands)
Process Code A
EXITIF (any IF-type operands)
Process Code B
ORELSE
Process Code C ] last one optional ] repeatable clauses
ENDLOOP
Process Code D
ENDSRCH
  
```

Any number of EXITIF-ORELSE clauses may be specified; the last ORELSE clause preceding the ENDLOOP macro may be omitted.

The control structure supported by the Search Set is shown in Figure 28 below:

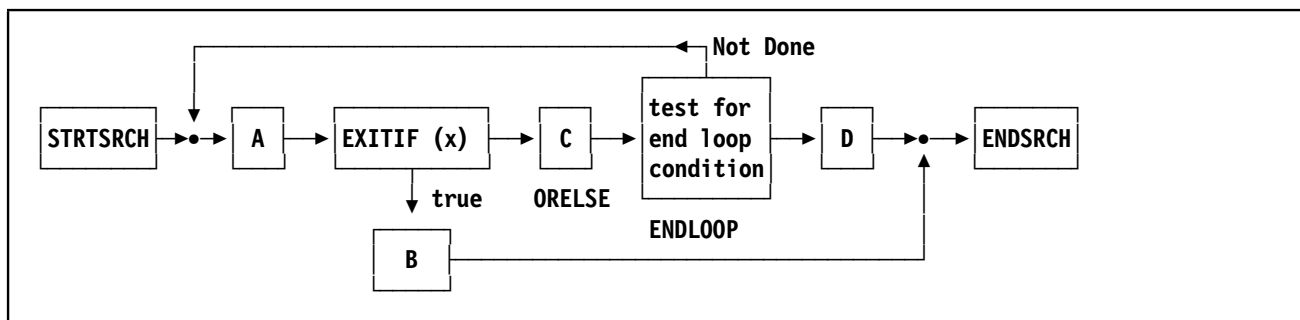


Figure 28. SEARCH Control Structures

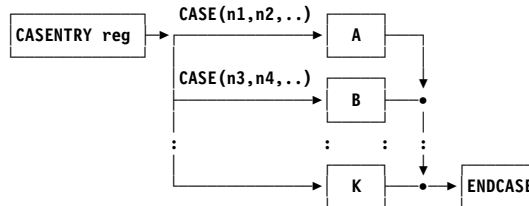
Structured Programming Macros: CASE Set

- CASE macros provide rapid selection of blocks of code

```

CASEENTRY register[,POWER=p,VECTOR=B|BR]
CASE n1,n2,...
    Process Code A
CASE n3,n4,...
    Process Code B
-----
ENDCASE
    
```

- register operand contains an integer power of 2, **p**
- VECTOR operand selects table of branches, or adcons used by BR



HLASM Toolkit Feature

© IBM Corporation 1995, 2004. All rights reserved.

33

Structured Programming Macros: Case Set

These macros provide for executing a block of code selected from a set, based on an integer value contained in a general register. The integer value may also be a power of two, as specified by the optional POWER= keyword. The basic syntax is shown in Figure 29:

```

CASEENTRY register[,POWER=p,VECTOR=B|BR]
CASE n1,n2,...
    Process Code A
CASE n3,n4,...
    Process Code B
-----
ENDCASE
    
```

Figure 29. CASE Statement Syntax

The selected case is branched to directly, using one of two selection mechanisms depending on whether the branching should use a “vector” of addressable branch instructions (VECTOR=B) or a table of address constants (VECTOR=BR), one of which will be used by a BR instruction.

A contiguous set of CASE values need not be specified. Any “missing” cases between 1 and the largest case number simply generate a branch to the ENDCASE macro.

The CASE control structure is illustrated in Figure 30 below:

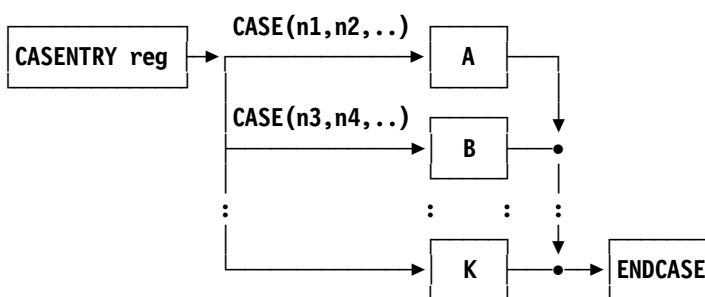


Figure 30. CASE Control Structures

A simple example of the CASE macros is the following:

```

CasEntry R1
  Case (1,2,3,5,7)
    MVI Flag,Prime
  Case (4,6,8)
    MVI Flag,NotPrime
EndCase
- - -
Flag    DC    X'0'
Prime   Equ   X'80'
NotPrime Equ  X'40'

```

Structured Programming Macros: SELECT Set

- SELECT group with single comparison:

SELECT (comparison)	Compare instruction & condition
WHEN (list-of-values-1)	Values for this comparison
<statements-1>	Statements for these cases
. . .	
WHEN (list-of-values-n)	Values for last comparison
<statements-n>	Statements for these cases
OTHRWISE ,	
<statements>	Executed if no matching WHEN
ENDSEL ,	End of SELECT group

- SELECT group with multiple comparisons/tests:

SELECT ,	No operands
WHEN (comparisons-1)	Comparisons and/or tests
<statements-1>	Statements for these cases
. . .	
WHEN (comparisons-n)	Comparisons and/or tests
<statements-n>	Statements for these cases
OTHRWISE ,	
<statements>	Executed if no matching WHEN
ENDSEL ,	End of SELECT group

HLASM Toolkit Feature © IBM Corporation 1995, 2004. All rights reserved. 34

Structured Programming Macros: Select Set

The SELECT group of macros — SELECT, WHEN, OTHRWISE, and ENDSEL — provide flexible techniques for choosing among alternatives by sequential testing. Two types are supported:

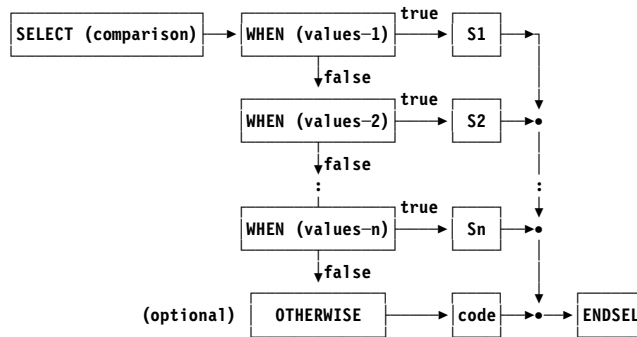
1. Single comparison: one comparison test is specified on the SELECT macro, and is used for testing the values specified in each WHEN clause.
2. Multiple comparison/test: no test is specified on the SELECT macro. Rather, each WHEN macro specifies the conditions that must be satisfied in order for its group of statements to be executed. This allows you to vary the sequence of tested conditions.

Note that the parentheses around SELECT comparison operands are usually optional, and no parentheses are required for a single WHEN operand.

(You may remember that testing for the most frequently occurring conditions first leads to increased efficiency.)

Structured Programming Macros: Single-Comparison SELECT

- Same comparison used for all WHEN clauses



- WHEN operand is a list of one or more items
- Easy way to test a series of identical data types

Structured Programming Macros: Single-Comparison SELECT ...

- Example: check for characters in arithmetic expressions

```

SELECT (CLI,Flag,eq)
  When (C'*',C'/',C'+',C'-')
  S1
  When (C'(',C')',C'=' )
  S2
  OTHRWISE
  code
ENDSEL
  
```

- Example: test small numbers in R1 for primes

```

SELECT C,R1,Eq
  WHEN =F'0'
  ErrorMsg 'Zero not a valid prime'
  WHEN (=F'1',=F'2',=F'3',=F'5',=F'7')
  MVI Flag,Prime
  WHEN (=F'4',=F'6',=F'8')
  MVI Flag,NotPrime
  OTHRWISE
  MVI Flag,Unknown
ENDSEL
  
```

The SELECT with a single comparison provides a simple way to make selections among operands of the same type. For example, checking for the occurrence of a character that might occur in an arithmetic expression is shown in Figure 31 on page 49:

```

SELECT  (CLI,Flag,eq)
  When  (C'*',C'/',C'+',C'-')
    S1
  When  (C'(',C')',C'=')
    S2
  OTHRWISE
    code
ENDSEL

```

Figure 31. Example of Single-Comparison SELECT

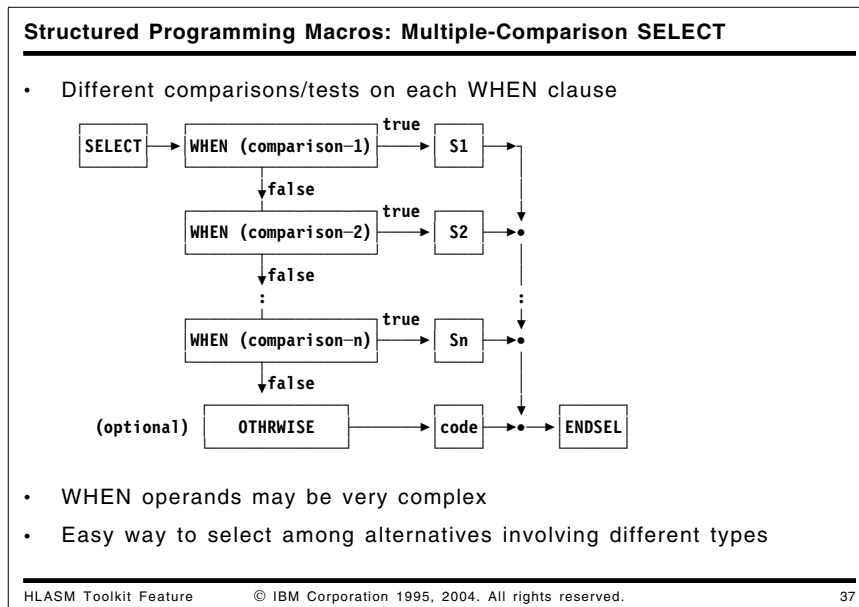
Another example of the SELECT macros using arithmetic comparisons:

```

Select  C,R1,Eq
  When  (=F'1',=F'2',=F'3',=F'5',=F'7')
    MVI  Flag,Prime
  When  (=F'4',=F'6',=F'8')
    MVI  Flag,NotPrime
  Othrwise
    MVI  Flag,Unknown
EndSel
- - -
Flag    DC    X'0'
Prime   Equ   X'80'
NotPrime Equ  X'40'
Unknown Equ   X'01'

```

Figure 32. Example of Single-Comparison SELECT



The second style of SELECT group provides greater complexity in the test conditions used to choose the statements executed when the WHEN clause is true. The general format is shown in the following figure:

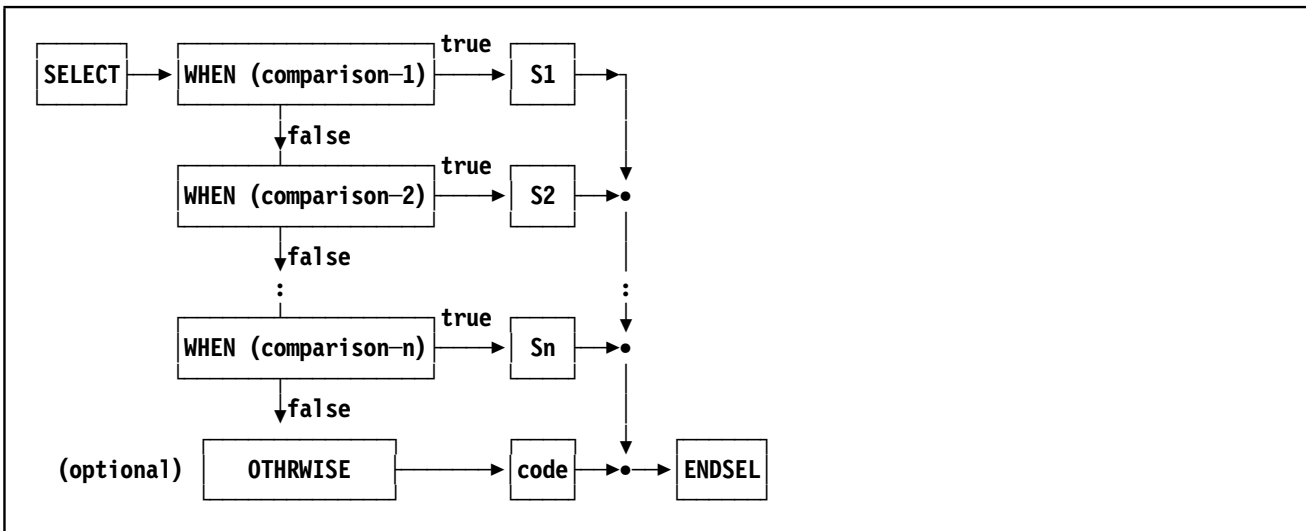


Figure 33. Multiple-Comparison SELECT Structure

Structured Programming Macros: Multiple-Comparison SELECT ...

- Example using mixed comparisons


```

SELECT
  When (CLI,Flag,eq,C'+'),Or,(CLI,Flag,eq,C' ')
  S1
  When (CLI,Flag,eq,C'-'),And,(LTR,R0,R0,M)
  S2
  ---
  OTHRWISE
  code
ENDSEL

```
- Example: test value in R1 for a small prime


```

ST R1,Temp
SELECT
  When (LTR,R1,R1,P),And,(C,R1,lt,=F'4')
  MVI Flag,Prime      R1 contains 1, 2, or 3
  When (TM,Temp,NZ,2)  Is it even?
  MVI Flag,NotPrime
  OTHRWISE
  MVI Flag,UnKnown
ENDSEL

```

HLASM Toolkit Feature © IBM Corporation 1995, 2004. All rights reserved. 38

An example using the second style of SELECT group is shown in Figure 34 below. It is similar in function to the example shown in Figure 31 on page 49, but uses more complex test conditions on each WHEN clause.

```

SELECT
  When (CLI,Flag,eq,C'+'),Or,(CLI,Flag,eq,C' ')
  S1
  When (CLI,Flag,eq,C'-'),And,(LTR,R0,R0,M)
  S2
  ---
  OTHRWISE
  code
ENDSEL

```

Figure 34. Example of Multiple-Comparison SELECT

As a final example of the SELECT group, the code fragment in Figure 32 on page 49 is revised to use multiple-comparison WHEN clauses:

```

ST    R1,Temp
SELECT
  When  (LTR,R1,R1,P),And,(C,R1,lt,=F'4')
        MVI  Flag,Prime      R1 contains 1, 2, or 3
  When  (TM,Temp,NZ,2)    Is it even?
        MVI  Flag,NotPrime
  OTHRWISE
        MVI  Flag,UnKnown
ENDSEL

```

The generated instructions from this code fragment is:

```

ST    R1,Temp
SELECT
  When  (LTR,R1,R1,P),And,(C,R1,lt,=F'4')
+      LTR      R1,R1
+      BRC      15-2,@LB2
+      C        R1,=F'4'
+      BRC      15-4,@LB2
        MVI  Flag,Prime      R1 contains 1, 2, or 3
  When  (TM,Temp+3,1,NZ)  Is it even?
+      BRC      15,@LB1      SKIP TO END
+@LB2      DC  0H
+      TM        Temp+3,1
+      BRC      15-7,@LB4
        MVI  Flag,NotPrime
  OTHRWISE
+      BRC      15,@LB1      SKIP TO END
+@LB4      DC  0H
        MVI  Flag,UnKnown
  ENDSEL
+@LB1      DC  0H

```

The SELECT macros provide for executing a block of code selected from a set of blocks, based on a choice of ordered comparisons.

While they appear to be structurally similar to the CASE set, their behavior is quite different. Each WHEN clause is tested in the order specified until a “true” condition is found, when the corresponding block of statements will be executed; the optional OTHRWISE block is executed if no test in any WHEN clause is true.

Structured Programming Macros: Detailed Example

- An elaborate example is provided in the text
 - Illustrates all of the macros, and all their options
 - Nested in various combinations

Source See Appendix A, "Sample structured macro program"

Listing See Appendix B, "Listing of sample program"

Structured Programming Macros: Extended Example

An extensive sample program is provided in Appendix A, "Sample structured macro program" on page 64. It shows the use of more complicated structures and the nesting of macros. (Note that no macros from the SELECT set are illustrated.)

The assembly listing is provided in Appendix B, "Listing of sample program" on page 67. The listing was created by the following (CMS) commands:

1. Access the High Level Assembler Toolkit disk
2. GLOBAL MACLIB ASMSMAC
3. ASMAHL SAMPLE (PROFILE(ASMMSP),NOESD,NORLD,NOXREF,NOMXREF,NOUSING

The expansion of the macros is shown in the listing; if this expansion is not desired then you may use the PC(NOGEN) option to suppress the generated lines.

Structured Programming Macros: Notes

- To generate relative branches, code ASMMREL ON (OFF for based)
 - Base register not required for generated code!
- Be **very** careful about continuations! (Run with FLAG(CONT) option)
- Boolean expressions partially optimized
 - Evaluated only as far as necessary to determine result
 - Can sometimes be simplified: NOT (A AND B) = ((NOT A) OR (NOT B))
- Limitation to at most 50 operands on any one macro
 - Parentheses in operands are optional, but helpful
- Some macro operand “keys” not safely usable as program symbols:
P, M, O, Z, H, L, E, NP, NM, NO, NZ, NH, NL, NE,
GT, LE, EQ, LT, GE, AND, OR, ANDIF, ORIF
- IF, DOEXIT, EXITIF, WHEN macros allow CC= as only operand

HLASM Toolkit Feature

© IBM Corporation 1995, 2004. All rights reserved.

40

Structured Programming Macros: Notes

The Structured Programming Macros can generate either based or relative branch instructions. To obtain the latter, just code the ASMMREL macro. You can switch back and forth between generating based and relative branches by coding the ON and OFF operands of ASMMREL.

Some minor points are worth remembering:

- Be very careful to place any continued operands in the correct column. The normal assembler rules apply (along with any changes that the ICTL statement may have introduced). The assembly-time option FLAG(CONT) can help determine where the rules have not been followed.
- Not only are the instructions generated by the macros nearly optimal, the macros do not need to evaluate all the terms in a Boolean expression before branching. In the following statement:

```
IF (LTR,R5,R5,P),AND,(LTR,R6,R7,P)
```

the second load and test (LTR) instruction will *not* be executed if the first LTR sets a negative or zero condition code, as the macros “know” that the expression must return false after only the first part has been evaluated.

A small reminder about Boolean logic: you can sometime simplify the operands of a test by rewriting expressions:

```
NOT (A AND B) is equivalent to ((NOT A) OR (NOT B))
```

- Most of the original limitations of these macros have been removed. (They were caused by previous assemblers having fixed array sizes; in HLASM, arrays are dynamic in nature and will grow as required.) One limitation remains: Boolean expressions are limited to fifty (50) operands. This count includes any operators such as AND, OR, etc.
- The use of parentheses in Boolean expressions is optional, but may assist with the understanding of the logic.
- Some “keys” required for correct operand parsing should not be used as ordinary program symbols: P, M, O, Z, H, L, E, NP, NM, NO, NZ, NH, NL, NE, GT, LE, EQ, LT, GE, AND, OR, ANDIF, ORIF.
- Four macros — IF, DOEXIT, EXITIF, and WHEN — support a CC= operand. If used, no other operands may be present.

HLASM Toolkit Feature File Comparison Utility

- File Comparison Utility (“Enhanced SuperC”)
 - A powerful and general file comparison and search utility for individual files, or multiple libraries
 - Batch mode on MVS and VSE; panel or command line on CMS
- Compares entire files, or individual lines, words, or bytes
 - File types include load modules, VSAM ESDS+KSDS
 - Include and exclude selected data types, lines, columns, rows, etc.
- Search facility supports multiple search strings, in specified columns
 - Search strings may be words, prefixes, or suffixes
 - Multiple strings may be forced to match only on single lines
- Date-management support includes
 - Fixed or sliding windows
 - Multiple date formats and representations
 - Automatic “aging” of specified date fields
- Recent enhancements: 31-bit support (APAR PQ66218); FINDALL option (APAR PQ51367)

HLASM Toolkit Feature File Comparison Utility

The High Level Assembler Toolkit Feature File Comparison Utility, also known as Enhanced SuperC, is a versatile program that can be used to compare two sets of data (using the Comparison Facility) or to search a specific set of data for a nominated search string (using the Search Facility).

Enhanced SuperC executes in batch mode on MVS and VSE, and on VM via a CMS panel or command line interface. You can compare sequential files, or select multiple or all members of libraries. You can also compare VSAM files on MVS and VSE.

Enhanced SuperC's Comparison Facility requires only the names of the two items to be compared. The Search Facility requires only the name of the item to be searched and the search string to be used. You can tailor the comparison or search according to your requirements, using process statements and process options.

With the Comparison Facility, you can:

- compare single files, or multiple files in one or more libraries
- specify the “level” of comparison (file, line, word or byte)
- exclude certain data from the comparison, such as specific sets of rows or columns, or records (such as page headings) containing specified character strings.
- restrict the comparison to certain types of data
- control the type of listing output produced
- specify that an update file be produced
- compare two files that have been reformatted (reformatted files contain such differences as indentation level changes, spaces inserted or deleted)
- detect word changes within documents
- stop immediately when a difference is detected.

Enhanced SuperC's Search Facility lets you specify:

- one or more search strings
- if multiple search strings are sought, whether they are independent of each other or if they must be present on the same line of the member/file being searched
- if the search string is a word, a prefix, or a suffix
- the position in the line of a search string
- the number of lines to be listed which appear before and after the line where the search string was found.

Enhanced SuperC is also a valuable tool for managing post-Y2K date comparisons (such as for "windowing" of two-digit years). It supports:

- many different date formats (particularly in regard to 2-digit and 4-digit year representations)
- a fixed "window" where date comparisons will take place within fixed year boundaries
- a sliding "window" where the year range is based on the current year
- the ability to compare files where the fields have different formats, such as one file having 4-digit year values and the other having 2-digit year values
- comparing year data where a year value is compressed in one file and uncompressed in the other
- the ability to successfully compare data, reports, forms, screens, and panels where data has moved within a line due to adding century digits to 2-digit years.

Complex date comparisons may be performed on dates in many formats, while including or excluding specified sets of rows (lines) and/or columns. (The description in the manual section titled "Year 2000 Date Definitions" is very generally useful, despite its title!)

The year Date Aging option "ages" all of the defined dates in either the new or old file: a specified number of years is added to the "year" portion of each designated date in the file before they are compared.¹

Date Definition statements define the location and format of date fields in the input file. Dates may be described in a wide variety of formats, including allowing "separator" characters (such as : or /). Internal representations supported include character, zoned decimal, packed decimal, and unsigned packed decimal (hex).

The Y2PAST option uses a fixed or sliding window to specify a 100-year period for determining the century-part of a date when only a 2-digit year appears in the data.

¹ Aging dates and comparing them is not always straightforward, due to leap years. See Appendix A ("Other Matters to Consider Before You Test") in the Redbook *VisualAge 2000 Test Solution: Testing Your Year 2000 Conversion*, SG24-2230-01.

HLASM Toolkit Feature Usage Scenarios

1. **Recovery** from object/load modules (if original source is lost)
 - **Disassembler** initially produces “raw” Assembler source from “binary”
 - Control statements define code, data, USINGs, labels, DSECTs, etc.
 - Repeat disassembly/analysis/description/assembly cycle until satisfied
2. **Analysis and understanding** of Assembler Language source programs
 - a. **ASMXREF** cross-reference token scanner
 - Locates important symbols, user-selected “tokens”
 - Creates “impact-analysis” spreadsheet-input file for effort estimation
 - b. **ASMPUT** Program Understanding tool
 - Graphic displays of program structure, control flow, with any level of detail
 - Can be used to **help** reconstruct (lost) source in HLLs!
3. **Modification, testing, and validation** of updated programs
 - **Interactive Debug Facility** speeds and simplifies program testing
 - **Structured Programming Macros** clarify program coding logic
 - **File Comparison Utility** tracks before/after status of source, outputs

HLASM Toolkit Feature

© IBM Corporation 1995, 2004. All rights reserved.

42

HLASM Toolkit Feature Usage Scenarios

We will describe how you might use the High Level Assembler Toolkit Feature for typical program recovery, development, analysis, conversion, and maintenance tasks. These three scenarios show how the challenges of such tasks can be completed with greater speed and simplicity using the Toolkit Feature.

The Toolkit Feature components will be described in three scenarios:

- recovery and reconstruction of symbolic Assembler Language source code
- analysis and understanding of complex Assembler Language programs
- modification, testing, and validation of applications.

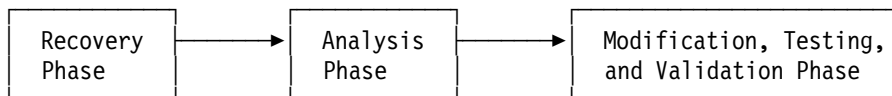


Figure 35. Typical Scenarios for Toolkit Feature Usage

1. ***Recovery and reconstruction*** of Assembler Language source statements from object/load modules for which the original source is lost. The Disassembler initially produces non-symbolic Assembler Language source from object code. You can add control statements iteratively to help define code, data, USINGs, labels, and DSECTs symbolically.
2. ***Analysis and understanding*** of Assembler Language source programs can benefit from three Toolkit components: the Cross-Reference Facility, the Program Understanding Tool, and the Interactive Debug Facility.
 - a. The Cross-Reference Facility source analyzer and token scanner can be used to locate important symbols, user-selected tokens, macro calls, inter-module references, and other helpful data. ASMXREF can also create an “impact-analysis” file for input to a spreadsheet application for effort estimation and impact assessment. Another ASMXREF output is a tagged Assembler Language source file: when assembled with the ADATA option, this file produces a SYSADATA file for you to use with the Program Understanding Tool.

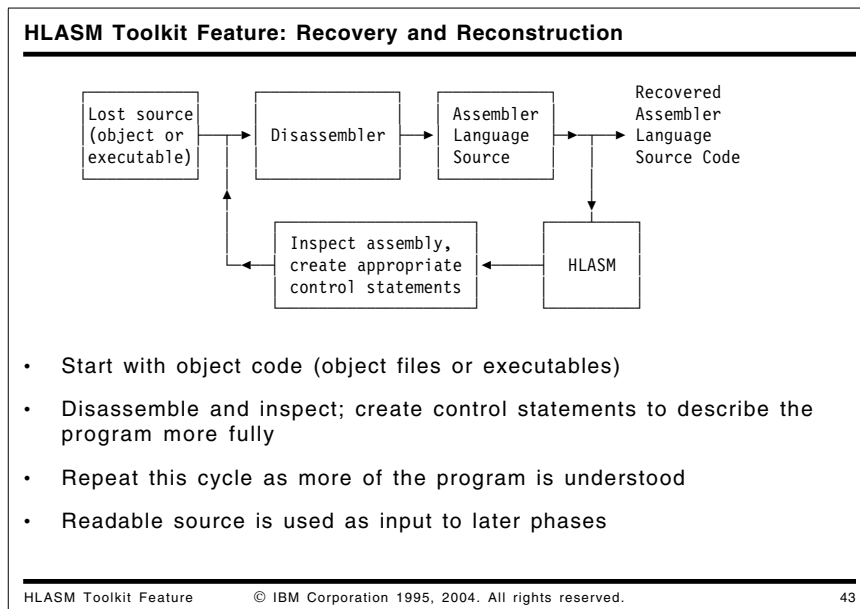
- b. The Program Understanding Tool provides graphic displays of program structure, control flow, a simplified listing, and other views with any desired level of detail. With the ADATA file created from the tagged source produced by ASMXREF, key areas of the program can be rapidly located and analyzed.
- c. The Interactive Debug Facility is by design a “program understanding” tool that lets you monitor the behavior of programs at every level of detail. Data flows may be monitored and traced among registers and storage, even showing the operations of individual instructions!

This scenario is sometimes called the “Discovery” phase of application development, when program understanding and impact analysis are key activities.

Note that the combination of Disassembler, Cross-Reference Facility, and Program Understanding Tool can be used to help reconstruct lost source in compiled High Level Languages.

- 3. **Modification and testing** of updated programs is simplified by using the powerful Interactive Debug Facility. At the same time, program logic can be simplified by replacing complex test/branch logic with the Structured Programming Macros. These activities are typical of the “Development” phase of application development.

Validation: At each stage where the application has been changed, you will probably want to compare its “pre-modification” output to its “post-modification” output, retaining the output files (sometimes called “base logs”) for subsequent validation tests. The File Comparison Utility Enhanced SuperC is designed specifically for such tasks. Validation, in the form of extensive testing, is the final important milestone on the road to application “Deployment”.



Recovery and Reconstruction

During the Recovery and Reconstruction phase, you will typically begin with a program in object or executable format (except CMS MODULEs). Using the Disassembler and by providing suitable control statements, you can create an Assembler Language source program with as much structure and symbolic labeling as you like.

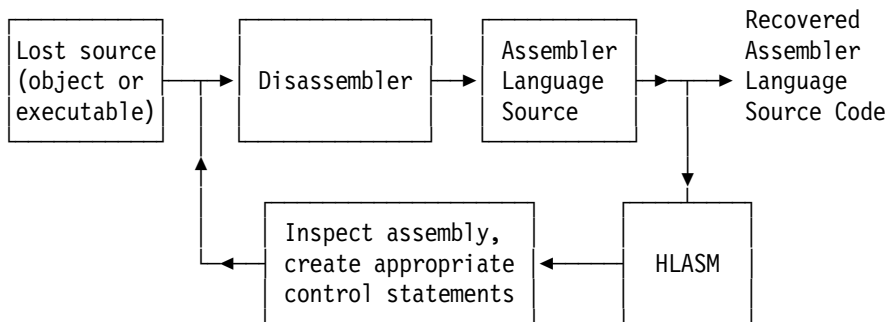
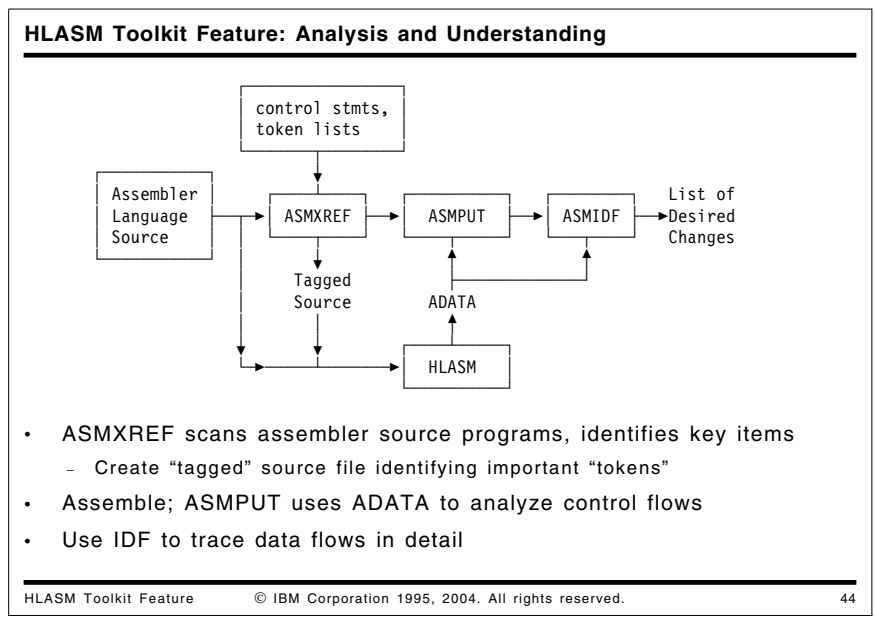


Figure 36. Toolkit Feature: Recovery and Reconstruction Scenario

The disassembly/analysis/description/assembly cycle may be repeated until satisfactory Assembler Language source code is obtained.

The initial steps do not require reassembly of the generated Assembler Language source, as appropriate control statements are usually easy to determine from the Disassembler's listing. As the recovered program approaches its final form, you should assemble it with HLASM to ensure the validity of your new source program.



Analysis and Understanding

The most complex aspect of application maintenance and migration is analyzing and understanding the code. There are three components of Toolkit Feature that can help:

- ASMXREF can locate all uses of a variable name or any character string. A tagged Assembler Language source program may also be produced.
- ASMPUT provides graphical views of control flows within and among programs and modules.
- The Interactive Debug Facility helps you monitor and track the behavior of individual instructions and data items.

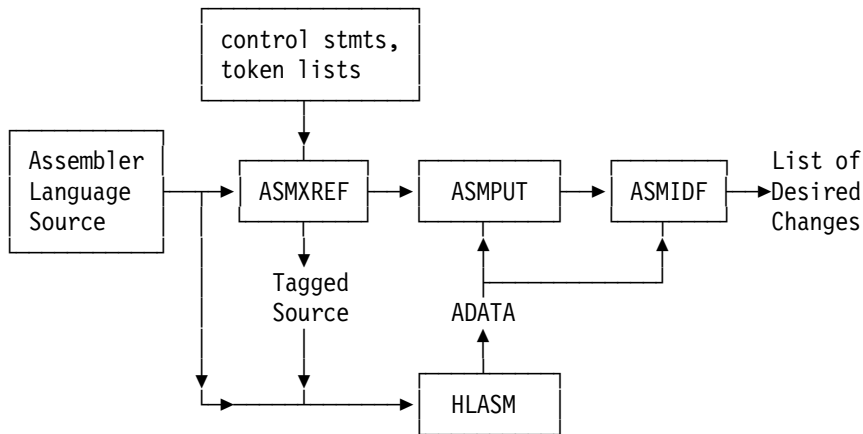
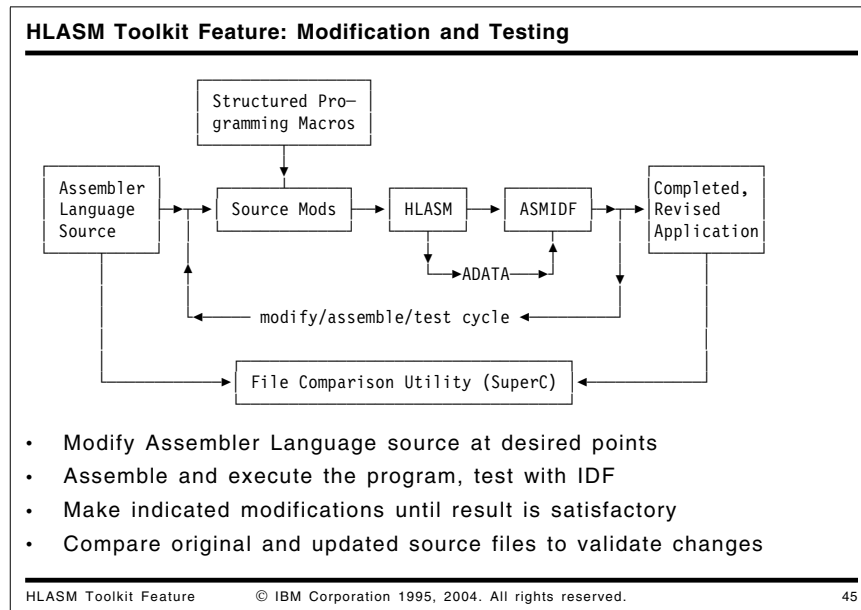


Figure 37. Toolkit Feature: Analysis and Understanding Scenario

While each of these components has valuable capabilities, using them in combination can provide great synergy in analyzing and understanding program behavior.



Modification and Testing

After you have used the Toolkit's disassembler, ASMREF, and ASMPUT components to determine the needed modifications, the Structured Programming Macros can be added to simplify the coding and logic of the program.

The Enhanced SuperC comparison utility can then be used to compare the original and updated source files to validate the placement and coverage extent of all modifications.

You can then test the updated code using the rich and flexible features of the Interactive Debug Facility. After each assembly/debug cycle, you can further modify the source code, repeating the process until the completed application is accepted for installation in a production library.

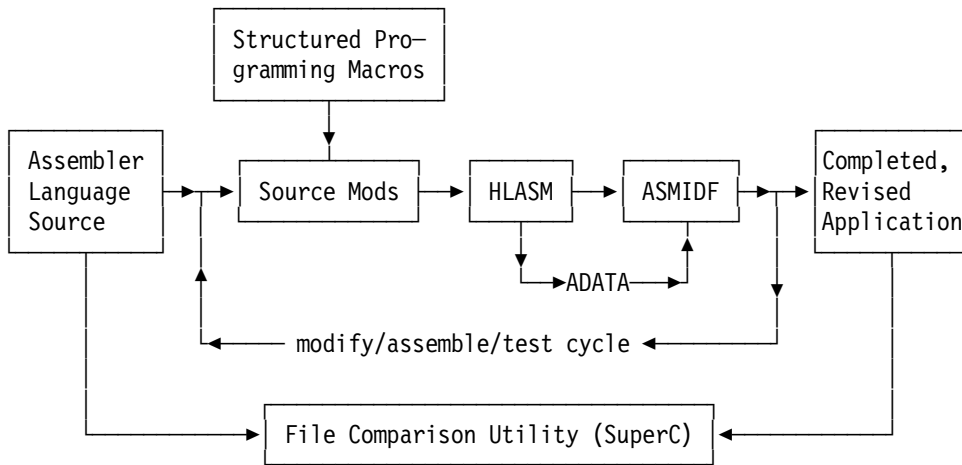
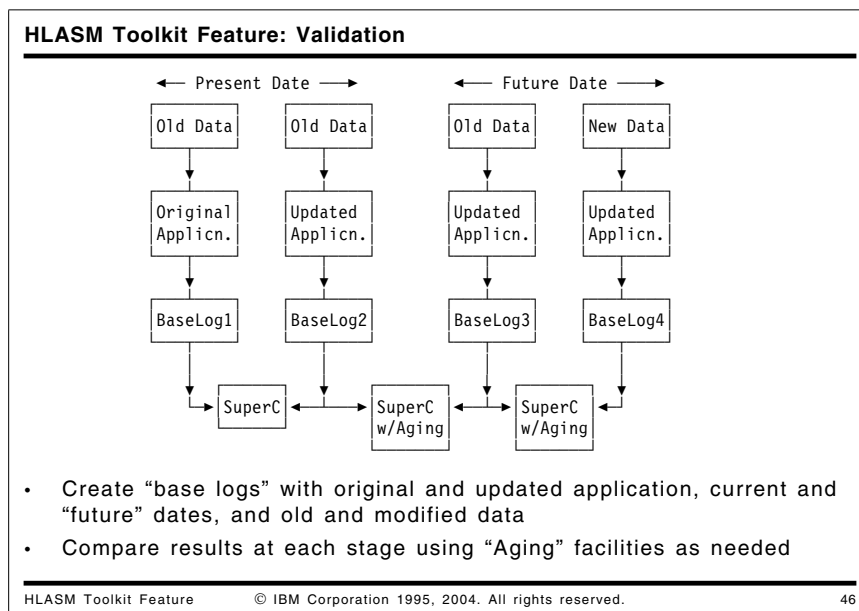


Figure 38. Toolkit Feature: Modification and Testing Scenario



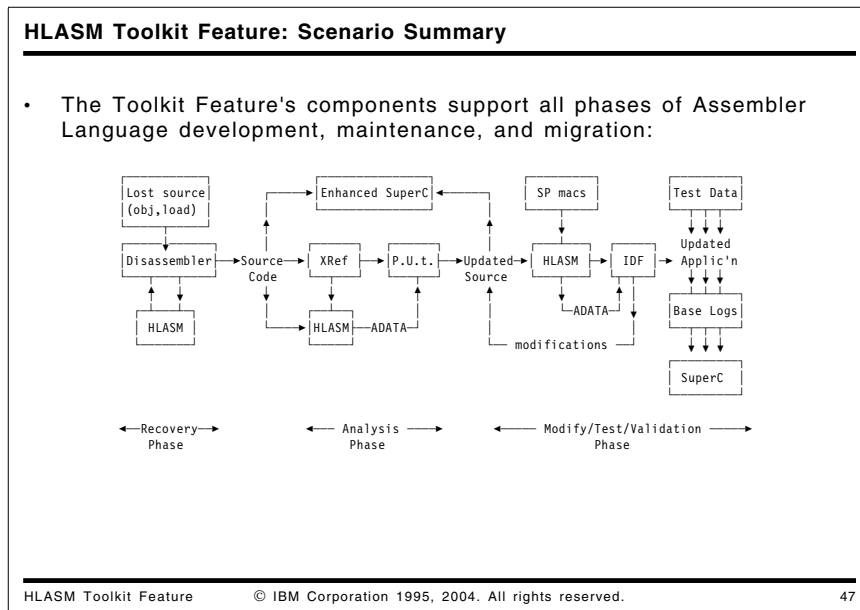
Validation

After some set of modifications has been made to the application, you will probably need to validate its operation. Typical steps in such a process include the following:

1. Run the original unmodified program with a representative set of “old data”, and with the current date set to some manageable “current” date prior to the selected starting date.
2. Run the modified program with the same set of “old data” and the same current date. (There are many techniques available for setting chosen “current” dates on a system.)
3. Use Enhanced SuperC to compare the outputs to ensure that no regressions have been introduced into the existing function of the application. If some date fields have been expanded (such as in report headings), use the date-format facilities of Enhanced SuperC to specify how they should be expanded and compared.
4. Run the modified program with the same “old data” and a new current date.

5. Use Enhanced SuperC to compare these new outputs with the previous two, using Enhanced SuperC's "aging" facilities to ensure correct current-date-dependent behavior.
6. Run the modified program with "new data" and the same new current date.
7. Use Enhanced SuperC to compare the outputs, using "aging" facilities to validate data-dependent behavior.

While not a complete support plan, the above steps are typical of date-sensitive and date-windowing migration and maintenance activities. At each stage, the File Comparison Utility can provide powerful insights into the extent and correctness of code modifications.



These scenarios illustrate how the High Level Assembler Toolkit Feature provides a varied and powerful set of tools supporting all aspects of application development, maintenance, enhancement, and testing. The following figure summarizes these capabilities:

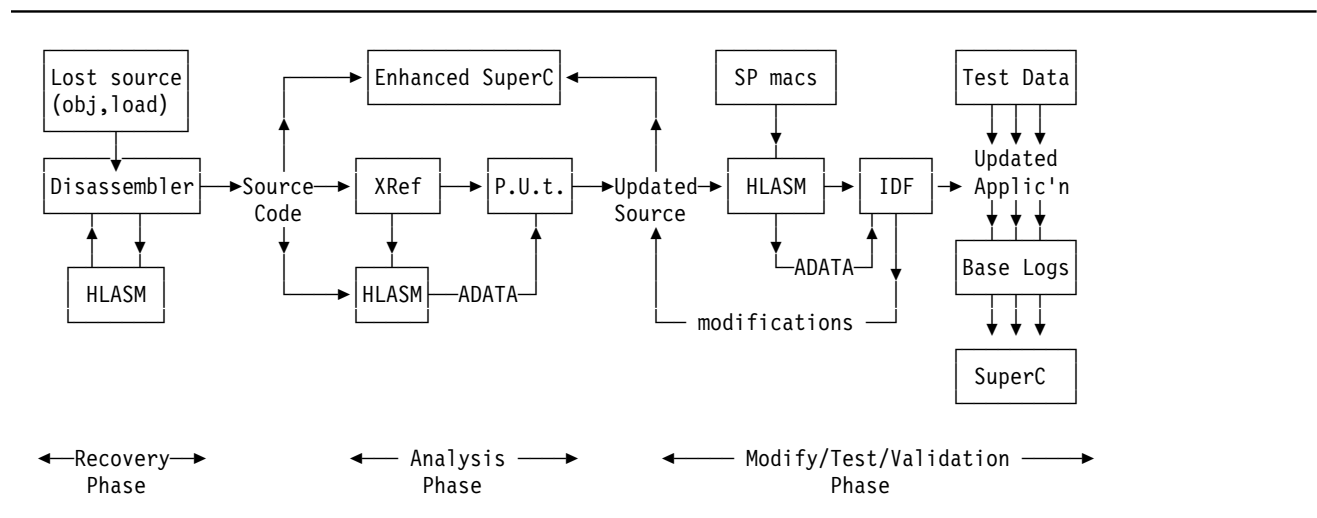


Figure 39. Toolkit Feature: Summary of Usage Scenarios

HLASM Toolkit Feature: Full-Spectrum Application Support	
Activity	Toolkit Feature Components
Inventory, assessment	Disassembler helps recover programs
Locating key fields	Cross-Reference Facility pinpoints named fields, localizes references File Comparison Utility searches files for strings
Application understanding	Program Understanding Tool provides insights into program structures and control flows; Interactive Debug Facility monitors instruction and data flows at any level of detail
Decide on fixes	...
Implement changes	Structured Programming Macros clarify source code; Enhanced SuperC helps validate source changes
Unit test	Interactive Debug Facility provides powerful debugging and tracing capabilities
Debug	Interactive Debug Facility debugs complete applications, including loaded modules
Validation	Enhanced SuperC checks regressions, validates correctness of updates

HLASM Toolkit Feature © IBM Corporation 1995, 2004. All rights reserved. 48

HLASM Toolkit Feature: Full-Spectrum Application Support

A typical process for managing the full spectrum of application recovery, development, debugging, and maintenance activities includes several steps. Figure 40 shows the Toolkit Feature tools useful in each step.

Figure 40. Toolkit Feature Components and Full-Spectrum Application Support

Activity	Toolkit Feature Components
Inventory and assessment	The Disassembler can help recover programs previously thought unretrievable or unmodifiable.
Locating fields and their uses	The Cross-Reference Facility pinpoints named fields and localizes references to them in single or multiple modules. Enhanced SuperC provides powerful string-search facilities.
Application understanding	The Program Understanding Tool provides powerful insights into program structures and control flows. The Interactive Debug Facility monitors instruction and data flows at any level of detail.
Decide on fixes and methods	
Implement changes	The Structured Programming Macros clarify source coding by reducing the need for coding branches and tests, replacing them with readable structures. Enhanced SuperC helps verify that source changes are complete.
Unit test	The Interactive Debug Facility provides powerful debugging and tracing capabilities for verifying the correctness of changes.
Debug	The Interactive Debug Facility helps debug complete applications, including dynamically loaded modules.
Validation	Enhanced SuperC checks regressions, validates correctness of updates.

HLASM Toolkit: Summary

- HLASM Toolkit Feature provides a powerful, flexible toolset:
 1. Disassembler
 2. Cross-Reference Facility
 3. Program Understanding Tool
 4. Interactive Debug Facility
 5. Structured Programming Macros
 6. File Comparison Utility (Enhanced SuperC)
- Supports almost all development and maintenance tasks
 - On OS/390, MVS/ESA, VM/ESA, and VSE/ESA
- HLASM web site: demos of ASMPUT, ASMIDF (basic and advanced); 30-day free trial version of ASMPUT

HLASM Toolkit Feature
Rev. Rev. 09 Jul 2003 1240

© IBM Corporation 1995, 2004. All rights reserved.

49
Fmt. 01 Dec 03, 1403

Summary

As the preceding examples have shown, the High Level Assembler Toolkit Feature provides a flexible, comprehensive, and powerful set of tools that support many of your application development and maintenance tasks.

Appendix A. Sample structured macro program

```

SAMPLE  CSECT
        BALR  R12,0
        USING *,R12
        IF   AR,R2,R3,NZ,OR,                X
            (CLI,WORD1,EQ,X'C1'),ORIF,      X
            H,AND,                            X
            CLM,R2,M1,LT,DEC(BASEREG)
        LA  R3,X'01'
        DO  WHILE=(7),UNTIL=(ICM,R2,M1,D2(B2),NZ)
        DOEXIT M
            LA  R3,X'02'
        DOEXIT (CLCL,R2,NL,R4),ANDIF,        X
            ICM,R2,M1,D2(B2),Z,OR,          X
            LTR,R2,R3,M,ORIF,              X
            10,AND,                          X
            (CR,R2,NM,R3)
        LA  R3,X'03'
        STRTSRCH WHILE=(CLM,R2,M1,GE,D2(B2)),UNTIL=P
        EXITIF Z,AND,                        X
            LTR,R2,R3,0,ORIF,              X
            (CLC,DEC(L,B),EQ,=C'WORD'),AND, X
            NP
        LA  R3,X'04'
        ORELSE
        LA  R3,X'05'
        EXITIF CC=5
        LA  R3,X'06'
        ENDLOOP
        LA  R3,X'07'
        ENDSRCH
        DOEXIT CC=10
        ENDDO
        LA  R3,X'08'
        IF   (5),ORIF,                        X
            (CR,R2,NE,R3),ANDIF,           X
            P,AND,                          X
            (ICM,R2,M1,D2(B2),0),ORIF,     X
            CL,R2,LT,D2(B2),OR,           X
            (LTR,R2,R3,Z)
        LA  R3,X'09'
        ELSE
        LA  R3,X'0A'
        ENDIF
    ENDIF
*
        IF   AR,R2,R3,Z,OR,                  X
            CR,R3,EQ,R4,AND,                X
            AR,R2,R4,NZ,OR,                 X
            CR,R2,NE,R3
        LA  R3,X'10'
    ENDIF

```

```

*
IF    AR,R2,R3,Z,AND,
      CR,R3,EQ,R4,OR,
      AR,R2,R4,NZ,AND,
      CR,R2,NE,R3
      LA R3,X'11'
ENDIF
*
IF    AR,R2,R3,Z,ORIF,
      CR,R3,EQ,R4,ANDIF,
      AR,R2,R4,NZ,ORIF,
      CR,R2,NE,R3
      LA R3,X'12'
ENDIF
*
IF    AR,R2,R3,Z,ANDIF,
      CR,R3,EQ,R4,ORIF,
      AR,R2,R4,NZ,ANDIF,
      CR,R2,NE,R3
      LA R3,X'13'
ENDIF
*
DO    INF
      LA R5,X'00'
DOEXIT (0)
      LA R5,X'05'
      DO FROM=(R3,10),TO=(R4,-1)
        LA R5,X'0A'
        DOEXIT (CR,R3,E,R5)
        LA R5,X'0F'
        DO WHILE=(NR,R2,R4,Z)
          LA R5,X'10'
          DOEXIT (NZ)
          LA R5,X'15'
        ENDDO
        LA R5,X'1A'
      ENDDO
      LA R5,X'1F'
ENDDO
*
CASEENTRY R4,POWER=3
CASE (16,32)
      LA R4,X'03'
      CASEENTRY R4,VECTOR=BR
        LA R2,X'10'
      CASE 1,3,4
        LA R3,X'20'
      CASE 5
        LA R3,X'30'
      ENDCASE
CASEENTRY R4,POWER=1,VECTOR=B
CASE 4
      LA R3,X'40'
CASE (2)
      LA R3,X'50'
ENDCASE

```

```

CASE 24
CASEENTRY R4,POWER=0
CASE 1
SELECT C,R2,GE
WHEN (=F'100')
LA R0,3
WHEN (=F'1000')
LA R0,4
WHEN (=F'10000')
LA R0,5
OTHRWISE
LA R0,10
ENDSEL
LA R3,X'60'
CASE 2
LA R3,X'70'
ENDCASE
ENDCASE

```

*

```

SELECT CLC,WORD1,EQ
WHEN (=C'+', =C'-')
LA R0,1
WHEN (=C'*', =C'/')
LA R0,2
OTHRWISE
SR R0,R0
CASEENTRY R4,POWER=2
CASE 8
LA R3,X'80'
ENDCASE
ENDSEL

```

*

```

WORD1 DC CL1'A'
B EQU 4
BASEREG EQU 5
B2 EQU 6
DEC EQU 16
D2 EQU 32
L EQU 64
LENGTH EQU 4
M1 EQU 6
R0 EQU 0
R1 EQU 1
R2 EQU 2
R3 EQU 3
R4 EQU 4
R5 EQU 5
R6 EQU 6
R12 EQU 12
END SAMPLE

```

Appendix B. Listing of sample program

High Level Assembler Option Summary

(PTF UQ72178) Page 1
HLASM R4.0 2003/01/29 12.02

No Overriding ASMAOPT Parameters
Overriding Parameters- Profile(ASMMSP),LineCount(0),List(121)
Process Statements- NoESD,NoRLD,NoXref,NoRXref,NoMXref,NoUsing,PControl(NoUHead)

Options for this Assembly

```
NOADATA
  ALIGN
  ASA
  BATCH
  CODEPAGE(047C)
NOCMPAT
NODBCS
NODECK
  DXREF
5 NOESD
NOEXIT
  FLAG(0,ALIGN,CONT,NOEXLITW,NOIMPLEN,PAGE0,PUSH,RECORD,SUBSTR,USING0)
NOFOLD
NOGOFF
NOINFO
  LANGUAGE(EN)
NOLIBMAC
3 LINECOUNT(0)
3 LIST(121)
5 NOMXREF
  OBJECT
  OPTABLE(UNI,NOLIST)
5 PCONTROL(NOUHEAD)
NOPESTOP
3 PROFILE(ASMMSP)
NORA2
NORENT
5 NORLD
5 NORXREF
  SIZE(MAX,ABOVE)
  SYSPARM()
  TERM(NARROW)
NOTEST
NOTHREAD
NOTRANSLATE
5 NOUSING
5 NOXREF
```

No Overriding DD Names

Loc	Object	Code	Addr1	Addr2	Stmt	Source	Statement	HLASM R4.0 2003/01/29 12.02
					1	*PROCESS	NoESD,NoRLD,NoXref,NoRXref,NoMXref,NoUsing,PControl(NoUHead)	Page 2
					2		COPY ASMMSP Generated for PROFILE option	
					1356	*	PRINT OFF,NOPRINT	
					1357	*	COPY ASMMSP	
					1358	*	PRINT ON,NOPRINT	
000000			00000	002EE	1359	SAMPLE	CSECT	
000000	05C0				1360		BALR R12,0	
	R:C		00002		1361		USING *,R12	
					1362		IF AR,R2,R3,NZ,OR, (CLI,WORD1,EQ,X'C1'),ORIF, H,AND, CLM,R2,M1,LT,DEC(BASEREG)	X X X
000002	1A23				1382+		AR R2,R3	03-ASMMPP
000004	4770	C01A		0001C	1383+		BC 7,@LB2	03-ASMMPP
000008	95C1	C2D2	002D4		1384+		CLI WORD1,X'C1'	03-ASMMPP
00000C	4780	C01A		0001C	1385+		BC 8,@LB2	03-ASMMPP
000010	47D0	COCC		000CE	1386+		BC 15-2,@LB1	03-ASMMPP
000014	BD26	5010		00010	1387+		CLM R2,M1,DEC(BASEREG)	03-ASMMPP
000018	47B0	COCC		000CE	1388+		BC 15-4,@LB1	02-ASMMI

00001C			1389+@LB2		DC OH		02-ASMMI
00001C	4130	0001	1390		LA R3,X'01'		
			1391		DO WHILE=(7),UNTIL=(ICM,R2,M1,D2(B2),NZ)		
000020			1397+@LB4		DC OH		02-ASMMI
000020	4780	0009A	1405+		BC 15-7,@LB3		04-ASMMI
			1415		DOEXIT M		
000024	4740	0009A	1422+		BC 4,@LB3		02-ASMMI
000028	4130	00002	1423		LA R3,X'02'		
			1424		DOEXIT (CLCL,R2,NL,R4),ANDIF,		X
					ICM,R2,M1,D2(B2),Z,OR,		X
					LTR,R2,R3,M,ORIF,		X
					10,AND,		X
					(CR,R2,NM,R3)		
00002C	0F24		1449+		CLCL R2,R4		03-ASMMI
00002E	4740	00040	1450+		BC 15-11,@LB12		03-ASMMI
000032	BF26	6020	1451+	00020	ICM R2,M1,D2(B2)		03-ASMMI
000036	4780	C098	1452+	0009A	BC 8,@LB3		03-ASMMI
00003A	1223		1453+		LTR R2,R3		03-ASMMI
00003C	4740	C098	1454+	0009A	BC 4,@LB3		03-ASMMI
000040			1455+@LB12		DC OH		03-ASMMI
000040	4750	C048	1456+	0004A	BC 15-10,@LB14		03-ASMMI
000044	1923		1457+		CR R2,R3		03-ASMMI
000046	4780	C098	1458+	0009A	BC 11,@LB3		02-ASMMI
00004A			1459+@LB14		DC OH		02-ASMMI
00004A	4130	0003	1460		LA R3,X'03'		
			1461		STRTSRCH WHILE=(CLM,R2,M1,GE,D2(B2)),UNTIL=P		
00004E			1468+@LB17		DC OH		02-ASMMI
00004E	BD26	6020	1477+	00020	CLM R2,M1,D2(B2)		04-ASMMI
000052	4740	C088	1478+	0008A	BC 15-11,@LB16		04-ASMMI
			1488		EXITIF Z,AND,		X
					LTR,R2,R3,0,ORIF,		X
					(CLC,DEC(L,B),EQ,=C'WORD'),AND,		X
					NP		
000056	4770	C05E	1508+	00060	BC 15-8,@LB23		03-ASMMI
00005A	1223		1509+		LTR R2,R3		03-ASMMI
00005C	4710	C06C	1510+	0006E	BC 1,@LB24		03-ASMMI
000060			1511+@LB23		DC OH		03-ASMMI
000060	D53F	4010	1512+	C2D6 00010 002D8	CLC DEC(L,B),=C'WORD'		03-ASMMI
000066	4770	C074	1513+	00076	BC 15-8,@LB25		03-ASMMI
00006A	4720	C074	1514+	00076	BC 15-13,@LB25		02-ASMMI
00006E			1515+@LB24		DC OH		02-ASMMI
00006E	4130	0004	1516		LA R3,X'04'		
			1517		ORELSE		
000072	47F0	C08C	1520+	0008E	BC 15,@LB15		01-00874
000076			1521+@LB25		DS OH		01-00875
000076	4130	0005	1522		LA R3,X'05'		
			1523		EXITIF CC=5		
00007A	47A0	C084	1528+	00086	BC 15-5,@LB26		02-ASMMI
00007E	4130	0006	1529	00006	LA R3,X'06'		
			1530		ENDLOOP		
000082	47F0	C08C	1532+	0008E	BC 15,@LB15		01-00628
000086			1533+@LB26		DS OH		01-00629
000086			1535+@LB20		DC OH		02-ASMMI
000086	47D0	C04C	1536+	0004E	BC 15-2,@LB17		02-ASMMI
00008A			1537+@LB16		DC OH		02-ASMMI
00008A	4130	0007	1538		LA R3,X'07'		
			1539		ENDSRCH		
00008E			1542+@LB15		DS OH		01-00758
			1543		DOEXIT CC=10		
00008E	47A0	C098	1548+	0009A	BC 10,@LB3		02-ASMMI
			1549		ENDDO		
000092			1552+@LB7		DC OH		02-ASMMI
000092	BF26	6020	1553+	00020	ICM R2,M1,D2(B2)		02-ASMMI
000096	4780	C01E	1554+	00020	BC 15-7,@LB4		02-ASMMI
00009A			1555+@LB3		DC OH		02-ASMMI
00009A	4130	0008	1557		LA R3,X'08'		
			1558		IF (5),ORIF,		X
					(CR,R2,NE,R3),ANDIF,		X
					P,AND,		X
					(ICM,R2,M1,D2(B2),0),ORIF,		X
					CL,R2,LT,D2(0,B2),OR,		X
					(LTR,R2,R3,Z)		
00009E	4750	C0A6	1589+	000A8	BC 5,@LB31		03-ASMMI
0000A2	1923		1590+		CR R2,R3		03-ASMMI

0000A4 4780 COB2	000B4 1591+	BC	15-7, #@LB30	03-ASMMP
0000A8	1592+ #@LB31	DC	0H	03-ASMMP
0000A8 47D0 COB2	000B4 1593+	BC	15-2, #@LB30	03-ASMMP
0000AC BF26 6020	00020 1594+	ICM	R2, M1, D2 (B2)	03-ASMMP
0000B0 4710 COC0	000C2 1595+	BC	1, #@LB32	03-ASMMP
0000B4	1596+ #@LB30	DC	0H	03-ASMMP
0000B4 5520 6020	00020 1597+	CL	R2, D2 (0, B2)	03-ASMMP
0000B8 4740 COC0	000C2 1598+	BC	4, #@LB32	03-ASMMP
0000BC 1223	1599+	LTR	R2, R3	03-ASMMP
0000BE 4770 COC8	000CA 1600+	BC	15-8, #@LB33	02-ASMMI
0000C2	1601+ #@LB32	DC	0H	02-ASMMI
0000C2 4130 0009	00009 1602	LA	R3, X'09'	
	1603	ELSE		
0000C6 47F0 COCC	000CE 1606+	BC	15, #@LB34	01-00348
0000CA	1607+ #@LB33	DS	0H	01-00350
0000CA 4130 000A	0000A 1608	LA	R3, X'0A'	
	1609	ENDIF		
0000CE	1612+ #@LB34	DS	0H	01-00569
	1613	ENDIF		
0000CE	1616+ #@LB1	DS	0H	01-00569
	1617 *			
	1618	IF	AR, R2, R3, Z, OR, CR, R3, EQ, R4, AND, AR, R2, R4, NZ, OR, CR, R2, NE, R3	X X X
0000CE 1A23	1639+	AR	R2, R3	03-ASMMP
0000D0 4780 COE4	000E6 1640+	BC	8, #@LB36	03-ASMMP
0000D4 1934	1641+	CR	R3, R4	03-ASMMP
0000D6 4770 COE8	000EA 1642+	BC	15-8, #@LB35	03-ASMMP
0000DA 1A24	1643+	AR	R2, R4	03-ASMMP
0000DC 4770 COE4	000E6 1644+	BC	7, #@LB36	03-ASMMP
0000E0 1923	1645+	CR	R2, R3	03-ASMMP
0000E2 4780 COE8	000EA 1646+	BC	15-7, #@LB35	02-ASMMI
0000E6	1647+ #@LB36	DC	0H	02-ASMMI
0000E6 4130 0010	00010 1648	LA	R3, X'10'	
	1649	ENDIF		
0000EA	1652+ #@LB35	DS	0H	01-00569
	1653 *			
	1654	IF	AR, R2, R3, Z, AND, CR, R3, EQ, R4, OR, AR, R2, R4, NZ, AND, CR, R2, NE, R3	X X X
0000EA 1A23	1675+	AR	R2, R3	03-ASMMP
0000EC 4770 C104	00106 1676+	BC	15-8, #@LB37	03-ASMMP
0000F0 1934	1677+	CR	R3, R4	03-ASMMP
0000F2 4780 C100	00102 1678+	BC	8, #@LB38	03-ASMMP
0000F6 1A24	1679+	AR	R2, R4	03-ASMMP
0000F8 4780 C104	00106 1680+	BC	15-7, #@LB37	03-ASMMP
0000FC 1923	1681+	CR	R2, R3	03-ASMMP
0000FE 4780 C104	00106 1682+	BC	15-7, #@LB37	02-ASMMI
000102	1683+ #@LB38	DC	0H	02-ASMMI
000102 4130 0011	00011 1684	LA	R3, X'11'	
	1685	ENDIF		
000106	1688+ #@LB37	DS	0H	01-00569
	1689 *			
	1690	IF	AR, R2, R3, Z, ORIF, CR, R3, EQ, R4, ANDIF, AR, R2, R4, NZ, ORIF, CR, R2, NE, R3	X X X
000106 1A23	1715+	AR	R2, R3	03-ASMMP
000108 4780 C110	00112 1716+	BC	8, #@LB40	03-ASMMP
00010C 1934	1717+	CR	R3, R4	03-ASMMP
00010E 4770 C116	00118 1718+	BC	15-8, #@LB39	03-ASMMP
000112	1719+ #@LB40	DC	0H	03-ASMMP
000112 1A24	1720+	AR	R2, R4	03-ASMMP
000114 4770 C11C	0011E 1721+	BC	7, #@LB41	03-ASMMP
000118	1722+ #@LB39	DC	0H	03-ASMMP
000118 1923	1723+	CR	R2, R3	03-ASMMP
00011A 4780 C120	00122 1724+	BC	15-7, #@LB42	02-ASMMI
00011E	1725+ #@LB41	DC	0H	02-ASMMI
00011E 4130 0012	00012 1726	LA	R3, X'12'	
	1727	ENDIF		
000122	1730+ #@LB42	DS	0H	01-00569
	1731 *			

		1732	IF	AR,R2,R3,Z,ANDIF, CR,R3,EQ,R4,ORIF, AR,R2,R4,NZ,ANDIF, CR,R2,NE,R3		X X X
000122	1A23	1757+	AR	R2,R3		03-ASMMP
000124	4770 C12C	0012E 1758+	BC	15-8,#@LB43		03-ASMMP
000128	1934	1759+	CR	R3,R4		03-ASMMP
00012A	4780 C132	00134 1760+	BC	8,#@LB44		03-ASMMP
00012E	1A24	00012E 1761+#@LB43	DC	OH		03-ASMMP
00012E	1A24	1762+	AR	R2,R4		03-ASMMP
000130	4780 C13C	0013E 1763+	BC	15-7,#@LB45		03-ASMMP
000134	1923	000134 1764+#@LB44	DC	OH		03-ASMMP
000136	4780 C13C	0013E 1765+	CR	R2,R3		03-ASMMP
00013A	4130 0013	0013E 1766+	BC	15-7,#@LB45		02-ASMMI
		00013 1767	LA	R3,X'13'		
		1768	ENDIF			
00013E		1771+#@LB45		DS OH		01-00569
		1772 *				
		1773	DO	INF		
00013E		1779+#@LB48		DC OH		02-ASMMD
00013E	4150 0000	00000 1781	LA	R5,X'00'		
		1782	DOEXIT	(0)		
000142	4710 C184	00186 1789+	BC	1,#@LB47		02-ASMMI
000146	4150 0005	00005 1790	LA	R5,X'05'		
		1791	DO	FROM=(R3,10),TO=(R4,-1)		
00014A	4130 000A	0000A 1797+	LA	R3,10		02-ASMMD
00014E	4840 C2E6	002E8 1798+	LH	R4,=H'-1'		02-ASMMD
000152		000152 1799+#@LB52		DC OH		02-ASMMD
000152	4150 000A	0000A 1803	LA	R5,X'0A'		
		1804	DOEXIT	(CR,R3,E,R5)		
000156	1935	1812+	CR	R3,R5		03-ASMMP
000158	4780 C17C	0017E 1813+	BC	8,#@LB51		02-ASMMI
00015C	4150 000F	0000F 1814	LA	R5,X'0F'		
		1815	DO	WHILE=(NR,R2,R4,Z)		
000160	47F0 C16E	00170 1821+	BC	15,#@LB57		02-ASMMD
000164		000164 1823+#@LB58		DC OH		02-ASMMD
000164	4150 0010	00010 1832	LA	R5,X'10'		
		1833	DOEXIT	(NZ)		
000168	4770 C174	00176 1840+	BC	7,#@LB56		02-ASMMI
00016C	4150 0015	00015 1841	LA	R5,X'15'		
		1842	ENDDO			
000170		000170 1845+#@LB57	DC	OH		02-ASMMP
000170	1424	1846+	NR	R2,R4		02-ASMMP
000172	4780 C162	00164 1847+	BC	8,#@LB58		02-ASMMP
000176		000176 1848+#@LB56		DC OH		02-ASMMP
000176	4150 001A	0001A 1850	LA	R5,X'1A'		
		1851	ENDDO			
00017A		00017A 1854+#@LB53	DC	OH		02-ASMMP
00017A	8734 C150	00152 1855+	BXLE	R3,R4,#@LB52		02-ASMMP
00017E		00017E 1856+#@LB51		DC OH		02-ASMMP
00017E	4150 001F	0001F 1858	LA	R5,X'1F'		
		1859	ENDDO			
000182	47F0 C13C	0013E 1862+	BC	15,#@LB48		02-ASMMP
000186		000186 1863+#@LB47		DC OH		02-ASMMP
		1865 *				
		1866	CASENTRY	R4,POWER=3		
000186	8A40 0001	00001 1870+	SRA	R4,3-2		01-00190
00018A	5A40 C192	00194 1872+	A	R4,#@LB65		01-00203
00018E	5840 4000	00000 1873+	L	R4,0(,R4)		01-00204
000192	07F4	1874+	BCR	15,R4		01-00205
000194	00000260	1875+#@LB65		DC A(#@LB63)		01-00206
		1876	CASE	(16,32)		
000198		000198 1879+#@LB66		DS OH		01-00115
000198	4140 0003	00003 1880	LA	R4,X'03'		
		1881	CASENTRY	R4,VECTOR=BR		
00019C	8B40 0002	00002 1885+	SLA	R4,2-0		01-00188
0001A0	47F4 C1B2	001B4 1886+	BC	15,#@LB67(R4)		01-00219
0001A4	4120 0010	00010 1887	LA	R2,X'10'		
		1888	CASE	1,3,4		
0001A8		0001A8 1891+#@LB69		DS OH		01-00115
0001A8	4130 0020	00020 1892	LA	R3,X'20'		
		1893	CASE	5		
0001AC	47F0 C1CA	001CC 1896+	BC	15,#@LB68		01-00113

0001B0		1897+@LB70	DS OH		01-00115
0001B0 4130 0030	00030	1898	LA R3,X'30'		
		1899	ENDCASE		
0001B4 47F0 C1CA	001CC	1901+@LB67	BC	15,@LB68	01-00415
0001B8 47F0 C1A6	001A8	1902+	BC	15,@LB69	01-00430
0001BC 47F0 C1CA	001CC	1903+	BC	15,@LB68	01-00440
0001C0 47F0 C1A6	001A8	1904+	BC	15,@LB69	01-00430
0001C4 47F0 C1A6	001A8	1905+	BC	15,@LB69	01-00430
0001C8 47F0 C1AE	001B0	1906+	BC	15,@LB70	01-00430
0001CC		1907+@LB68	DS OH		01-00445
		1909	CASENTRY R4,POWER=1,VECTOR=B		
0001CC 8840 0001	00001	1913+	SLA R4,2-1		01-00188
0001D0 47F4 C1DE	001E0	1914+	BC 15,@LB71(R4)		01-00219
		1915	CASE 4		
0001D4		1918+@LB73	DS OH		01-00115
0001D4 4130 0040	00040	1919	LA R3,X'40'		
		1920	CASE (2)		
0001D8 47F0 C1EA	001EC	1923+	BC	15,@LB72	01-00113
0001DC		1924+@LB74	DS OH		01-00115
0001DC 4130 0050	00050	1925	LA R3,X'50'		
		1926	ENDCASE		
0001E0 47F0 C1EA	001EC	1928+@LB71	BC	15,@LB72	01-00415
0001E4 47F0 C1DA	001DC	1929+	BC	15,@LB74	01-00430
0001E8 47F0 C1D2	001D4	1930+	BC	15,@LB73	01-00430
0001EC		1931+@LB72	DS OH		01-00445
		1933	CASE 24		
0001EC 5840 C25E	00260	1936+	L R4,@LB63		01-00110
0001F0 07F4		1937+	BCR 15,R4		01-00111
0001F2		1938+@LB75	DS OH		01-00115
		1939	CASENTRY R4,POWER=0		
0001F2 8840 0002	00002	1943+	SLA R4,2-0		01-00188
0001F6 5A40 C1FE	00200	1945+	A R4,@LB78		01-00203
0001FA 5840 4000	00000	1946+	L R4,0(,R4)		01-00204
0001FE 07F4		1947+	BCR 15,R4		01-00205
000200 0000024C		1948+@LB78	DC A(@LB76)		01-00206
		1949	CASE 1		
000204		1952+@LB79	DS OH		01-00115
		1953	SELECT C,R2,GE		
		1957	WHEN (=F'100')		
000204 5920 C2DA	002DC	1961+	C R2,=F'100'		01-01130
000208 4740 C212	00214	1962+	BC 15-11,@LB81		01-01138
00020C 4100 0003	00003	1963	LA R0,3		
		1964	WHEN (=F'1000')		
000210 47F0 C236	00238	1966+	BC 15,@LB80	SKIP TO END	01-01106
000214		1967+@LB81	DS OH		01-01109
000214 5920 C2DE	002E0	1970+	C R2,=F'1000'		01-01130
000218 4740 C222	00224	1971+	BC 15-11,@LB83		01-01138
00021C 4100 0004	00004	1972	LA R0,4		
		1973	WHEN (=F'10000')		
000220 47F0 C236	00238	1975+	BC 15,@LB80	SKIP TO END	01-01106
000224		1976+@LB83	DS OH		01-01109
000224 5920 C2E2	002E4	1979+	C R2,=F'10000'		01-01130
000228 4740 C232	00234	1980+	BC 15-11,@LB85		01-01138
00022C 4100 0005	00005	1981	LA R0,5		
		1982	OTHRWISE		
000230 47F0 C236	00238	1984+	BC 15,@LB80	SKIP TO END	01-00937
000234		1985+@LB85	DS OH		01-00940
000234 4100 000A	0000A	1986	LA R0,10		
		1987	ENDSEL		
000238		1989+@LB80	DS OH		01-00702
000238 4130 0060	00060	1991	LA R3,X'60'		
		1992	CASE 2		
00023C 5840 C24A	0024C	1995+	L R4,@LB76		01-00110
000240 07F4		1996+	BCR 15,R4		01-00111
000242		1997+@LB87	DS OH		01-00115
000242 4130 0070	00070	1998	LA R3,X'70'		
		1999	ENDCASE		
000246 5840 C24A	0024C	2001+	L R4,@LB76		01-00410
00024A 07F4		2002+	BCR 15,R4		01-00411
00024C 00000258		2003+@LB76	DC A(@LB77)		01-00412
000250 00000204		2004+	DC A(@LB79)		01-00428
000254 00000242		2005+	DC A(@LB87)		01-00428
000258		2006+@LB77	DS OH		01-00445

```

2008          ENDCASE
000258 5840 C25E      00260 2010+          L      R4,#@LB63          01-00410
00025C 07F4          2011+          BCR   15,R4          01-00411
00025E 0000          +
000260 00000274      2012+#@LB63          DC A(@LB64)          01-00412
000264 00000274      2013+          DC   A(@LB64)          01-00425
000268 00000198      2014+          DC   A(@LB66)          01-00428
00026C 000001F2      2015+          DC   A(@LB75)          01-00428
000270 00000198      2016+          DC   A(@LB66)          01-00428
000274          2017+#@LB64          DS   OH          01-00445
          2019 *
          2020          SELECT CLC,WORD1,EQ
          2024          WHEN  (=C'+', =C'-')
000274 D500 C2D2 C2E8 002D4 002EA 2028+          CLC          WORD1,=C'+ '          01-01130
00027A 4780 C286          00288 2029+          BC          8,@LB90          01-01134
00027E D500 C2D2 C2E9 002D4 002EB 2030+          CLC          WORD1,=C'- '          01-01130
000284 4770 C28E          00290 2031+          BC          15-8,@LB89          01-01138
000288          2032+#@LB90          DS   OH          01-01141
000288 4100 0001          00001 2033          LA   R0,1
          2034          WHEN  (=C'*', =C '/' )
00028C 47F0 C2D2          002D4 2036+          BC          15,@LB88          SKIP TO END          01-01106
000290          2037+#@LB89          DS   OH          01-01109
000290 D500 C2D2 C2EA 002D4 002EC 2040+          CLC          WORD1,=C*' '          01-01130
000296 4780 C2A2          002A4 2041+          BC          8,@LB92          01-01134
00029A D500 C2D2 C2EB 002D4 002ED 2042+          CLC          WORD1,=C '/' '          01-01130
0002A0 4770 C2AA          002AC 2043+          BC          15-8,@LB91          01-01138
0002A4          2044+#@LB92          DS   OH          01-01141
0002A4 4100 0002          00002 2045          LA   R0,2
          2046          OTHRWISE
0002A8 47F0 C2D2          002D4 2048+          BC          15,@LB88          SKIP TO END          01-00937
0002AC          2049+#@LB91          DS   OH          01-00940
0002AC 1B00          2050          SR   R0,R0
          2051          CASENTRY R4,POWER=2
0002AE 5A40 C2B6          002B8 2056+          A   R4,@LB95          01-00203
0002B2 5840 4000          00000 2057+          L   R4,0(,R4)          01-00204
0002B6 07F4          2058+          BCR  15,R4          01-00205
0002B8 000002C8      2059+#@LB95          DC A(@LB93)          01-00206
          2060          CASE 8
0002BC          2063+#@LB96          DS   OH          01-00115
0002BC 4130 0080          00080 2064          LA   R3,X'80'
          2065          ENDCASE
0002C0 5840 C2C6          002C8 2067+          L   R4,@LB93          01-00410
0002C4 07F4          2068+          BCR  15,R4          01-00411
0002C6 0000          +
0002C8 000002D4      2069+#@LB93          DC A(@LB94)          01-00412
0002CC 000002D4      2070+          DC   A(@LB94)          01-00425
0002D0 000002BC      2071+          DC   A(@LB96)          01-00428
0002D4          2072+#@LB94          DS   OH          01-00445
          2074          ENDSEL
0002D4          2076+#@LB88          DS   OH          01-00702
          2078 *
0002D4 C1          2079 WORD1 DC CL1'A'
          00004 2080 B EQU 4
          00005 2081 BASEREG EQU 5
          00006 2082 B2 EQU 6
          00010 2083 DEC EQU 16
          00020 2084 D2 EQU 32
          00040 2085 L EQU 64
          00004 2086 LENGTH EQU 4
          00006 2087 M1 EQU 6
          00000 2088 R0 EQU 0
          00001 2089 R1 EQU 1
          00002 2090 R2 EQU 2
          00003 2091 R3 EQU 3
          00004 2092 R4 EQU 4
          00005 2093 R5 EQU 5
          00006 2094 R6 EQU 6
          0000C 2095 R12 EQU 12
000000          2096          END SAMPLE
0002D8 E6D6D9C4      2097          =C'WORD'
0002DC 00000064      2098          =F'100'
0002E0 000003E8      2099          =F'1000'
0002E4 00002710      2100          =F'10000'
0002E8 FFFF          2101          =H'-1'

```

0002EA 4E 2102 =C'+'
 0002EB 60 2103 =C'-'
 0002EC 5C 2104 =C'*'
 0002ED 61 2105 =C'/'

Diagnostic Cross Reference and Assembler Summary

No Statements Flagged in this Assembly
 HIGH LEVEL ASSEMBLER, 5696-234, RELEASE 4.0, PTF UQ72178
 SYSTEM: CMS 16 JOBNAME: (NOJOB) STEPNAME: (NOSTEP) PROCSTEP: (NOPROC)

Datasets Allocated for this Assembly

Con	DDname	Dataset Name	Volume	Member
P1	SYSIN	SAMPLE2 ASSEMBLE	A1	EHR191
L1	SYSLIB	OSMACRO MACLIB	S2	\$CM019
L2		ASMAFMAC MACLIB	A1	EHR191
L3		ASMSMAC MACLIB	D1	EHR192
L4		ASMAMAC MACLIB	S2	\$CM019
L5		CLASSMAC MACLIB	L1	EHR195
L6		OSMACRO1 MACLIB	S2	\$CM019
	SYSLIN	SAMPLE2 TEXT	A1	EHR191
	SYSPRINT	SAMPLE2 LISTING	A1	EHR191
	SYSTEM	TERMINAL		

8176K allocated to Buffer Pool, 373K would be required for this to be an In-Storage Assembly
 161 Primary Input Records Read 2663 Library Records Read 0 Work File Reads
 0 ASMAOPT Records Read 464 Primary Print Records Written 0 Work File Writes
 18 Punch Records Written 0 ADATA Records Written
 Assembly Start Time: 12.02.48 Stop Time: 12.02.48 Processor Time: 00.00.00.0609
 Return Code 000