

IBM Cúram Social Program Management

# Cúram Express Rules Reference Manual

Version 6.0.4

## Note

Before using this information and the product it supports, read the information in Notices at the back of this guide.

This edition applies to version 6.0.4 of IBM Cúram Social Program Management and all subsequent releases and modifications unless otherwise indicated in new editions.

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# Table of Contents

Chapter 1 Introduction to Reference Manual	1
1.1 Purpose	1
1.2 Audience	1
1.3 Related Reading	1
1.4 Structure of this Reference Manual	2
Chapter 2 CER at a Glance	1
2.1 What Is CER?	
2.1.1 Rules Language	
2.1.2 Authoring and Testing Environment	
2.1.2 Runtime Environment	
2.2 What Are Its Benefits?	
2.3 How Can It Be Used?	
2.4 Guiding Principles	
	1.1
Chapter 3 CER Development and Testing Tools	
3.1 Introduction	
3.2 CER Rules Editor	
3.3 Localization Support	
3.3.1 Localization of calculated data	
3.3.2 Localization of CER rule artefact descriptions	
3.4 The Rule Set Validator	
3.5 The Rule Set Interpreter	
3.5.1 Read in the Rule Set	
3.5.2 Start a CER Session	
3.5.3 Create a New Rule Object	
3.5.4 Execute Rules	
3.6 CER Test Code Generator	
3.6.1 How to Generate Code	
3.7 Rule Set Coverage Tool	
3.8 CER Publication Area	
3.9 Schema and Catalog Generation	
3.10 RuleDoc	
3.10.1 A Simple Example	24
3.10.2 A More Useful Example	
3.10.3 How to Generate RuleDoc	27
3.11 SessionDoc	28

3.12 Unused rule attributes	. 31
3.13 CER Rule Set Consolidator	. 32
3.13.1 Example	. 32
Chapter 4 Handling Data	
4.1 Introduction	
4.2 CER Sessions	
4.3 External and Internal Rule Objects	
4.3.1 External Rule Objects	
4.3.2 Internal Rule Objects	
4.4 Handling Data Types	
4.4.1 Supported Data Types	
4.4.2 Where to Specify Data Types	
4.5 Handling Data that Changes Over Time	
4.5.1 What Is Timeline Data?	
4.5.2 Comparing Timeline and Point-in-time Perspectives	
4.5.3 Constructing Timelines	
4.5.4 Operating on Timelines	. 68
4.5.5 Testing Timeline Outputs	. 75
4.5.6 Timeline Properties	. 79
4.6 Triggering Recalculation When Data Changes	. 82
	~ -
Chapter 5 The Dependency Manager	
5.1 Dependency Manager Concepts	
5.2 Dependency Manager Functions	
5.2.1 Storage of Dependency Records	
5.2.2 Capture of Precedent Change Items	
5.2.3 Identification of Potentially Affected Dependents	
5.2.4 Recalculation of Identified Dependents	
5.3 Dependency Manager Batch Processing	
5.3.1 Submit Precedent Change Set	
5.3.2 Perform Batch Recalculations From Precedent Change Set	
5.3.3 Complete Precedent Change Set	
5.4 Integration between CER and the Dependency Manager	
5.4.1 CER Utility to Identify Dependencies to Store	
5.4.2 CER uses the Dependency Manager to store dependencies for CER-store	
tribute values	
5.4.3 The Dependency Manager requests CER to recalculate any stored calcul	
attributes values	107
5.5 Compliancy	107
Chapter 6 About the CER Editor	110
6.1 Introduction	
6.2 CER Editor Global Menu	
6.2.1 CER Editor Global Menu	
6.2.2 CER Editor Search Tools	
6.2.3 Business View	
6.2.4 Technical View	
6.3 Diagram Canvas	
6.3.1 Drag and Drop	113

6.3.2 Toggle to Show Detailed Diagrams	
6.3.3 Pan and Zoom Controls	114
6.4 Tools and Template Palettes	114
6.4.1 Business Palettes	115
6.4.2 Data Types Palette	
6.4.3 Technical Palette	
6.4.4 Household Units Template	
6.4.5 Financial Units Template	
6.4.6 Food Assistance Units Template	
6.5 Rule Element Pop-up Menus	
6.6 Rule Element Properties	
6.6.1 Collapsible Property and Validation Panels	
6.6.2 General properties for all rule elements	
6.6.3 Properties for Rule class	
6.6.4 Properties for Attribute	
6.7 Rule Element Wizards	124
Cleanter 7 Dula Element Defenses for CED Editor Deletter	105
Chapter 7 Rule Element Reference for CER Editor Palettes	
7.1 Introduction	
7.1.1 Palettes	
7.1.2 Collapsible Palettes	
7.2 Rule Element Reference for the Default and Extended Business Palettes	
7.2.1 Rule	
7.2.2 And Rule Group	
7.2.3 Or Rule Group	
7.2.4 Not	
7.2.5 Choose	
7.2.6 Compare	
7.2.7 When	
7.2.8 Arithmetic	
7.2.9 MIN	
7.2.10 MAX 7.2.11 SUM	
7.2.12 Repeating Rule	
7.2.14 Size	
7.2.15 Otherwise	
7.2.16 Legislation Change 7.2.17 Era	
7.3 Rule Element Reference for Data Types Palette	
7.3.1 Boolean	
7.3.2 String	
7.3.3 Number	
7.3.4 Date	
7.3.5 Code Table	
7.3.6 Rate 7.3.7 Frequency Pattern	
7.3.8 Resource Message	
7.3.9 Xml Message	

7.3.10 Null	138
7.4 Rule Element Reference for Technical Logic Palette	138
7.4.1 Create	
7.4.2 Search	139
7.4.3 Fixed List	140
7.4.4 Property	140
7.4.5 Custom Expression	
7.4.6 Existence Timeline	
7.4.7 Timeline	142
7.4.8 Interval	142
7.4.9 CombineSuccessionSet	142
7.4.10 Call	143
7.4.11 Period Length	144
7.4.12 ALL	
7.4.13 ANY	145
7.4.14 This	145
7.4.15 Sort	145
7.4.16 Shared Rule Reference	146
7.4.17 CONCAT	147
7.4.18 Join Lists	
7.5 Rule Element Reference for Household Units Templates	148
7.5.1 Household Composition	148
7.5.2 Household Category	
7.6 Rule Element Reference for Financial Units Templates	
7.6.1 Financial Unit	
7.6.2 Financial Unit Category	149
7.6.3 Financial Unit Member	
7.7 Rule Element Reference for Food Assistance Units Templates	149
7.7.1 Food Assistance Unit	149
7.7.2 Food Assistance Single Person Category	150
7.7.3 Food Assistance Multi Person Category	150
7.7.4 Meal Group Members	150
7.7.5 Relatives	150
7.7.6 Discard	151
7.7.7 Member for household unit	151
7.7.8 Optional Members	151
7.7.9 Exceptions	151
Chapter 8 CER Best Practices	
8.1 Introduction	
8.2 The description Rule Attribute	152
8.3 Getting a Rule Set Working Quickly	
8.4 Naming Rule Elements	
8.5 When to Use the Reference Expression	
8.6 Use RuleDoc	
8.7 Normalize Common Rules	
8.8 Remove Unused Rules	
8.9 Order of Declarations	
8.9.1 Order of Rule Classes within a Rule Set	161

8.9.3 Order of Initialized Attributes within a Rule Class	
	2
8.9.4 Order of Boolean Conditions	)2
8.10 Creating Rule Objects	52
8.11 Pass Rule Objects in Preference to Passing IDs	
8.12 Developing Static Methods	
8.13 Avoid Common Pitfalls in Tests	
8.13.1 Avoid JUnit's assertEquals	66
8.13.2 Remember to Use .getValue()	
8.13.3 Remember to Specify All Values Required by the Calculations Being Teste	
8.13.4 Do Not Specify the Same Value More than Once	58
8.13.5 Specify the Correct Type of Value for an Attribute	59
8.13.6 Create all Rule Objects for a Session before Running getValue Calculation	
Appendix A CER XML Dictionary	
A.1 Introduction	
A.2 Rule Set	
A.3 Include Statement	-
A.4 Rule Class	
A.4.1 Initialized Attributes	
A.4.2 Calculated Attributes 175	
A.5 Attribute	
A.6 Expressions	
A.6.1 Boolean Logic	
A.6.2 Value Comparison 177	7
A.6.3 Constants	
A.6.4 Conditional Logic 177	7
A.6.5 List Aggregations 177	
A.6.6 List Transformations 178	8'
A.6.7 Localizable Messages 178	8'
A.6.8 Numerical Calculations	8'
A.6.9 References	9
A.6.10 Creation	9
A.6.11 Retrieval	9
A.6.12 Java Callouts	9
A.6.13 Markers	9
A.6.14 Timelines	
A.6.15 Product Delivery Eligibility and Entitlement	
A.6.16 Household Composition	
A.6.17 Full Alphabetical Listing of Expressions	
A.7 Annotations	
A.7.1 Full Alphabetical Listing of Annotations	
Appendix B Useful List Operations	1
Appendix C Using CER with the Datastore	/5
C.1 The DataStoreRuleObjectCreator	
C.2 Example	6

Appendix D Compliancy	
D.1 CER's Public API	
D.1.1 Identifying the API	
D.1.2 Outside the API	
D.2 CER Expressions	
D.3 Rule Sets Included with the Application	
D.4 Examples in this Guide	
D.5 CER's Database Tables	
D.5.1 CREOLERuleSet	
D.5.2 CREOLEMigrationControl	
D.5.3 Other CER Infrastructure database tables	
D.6 The Dependency Manager	
Notices	

# Chapter 1

# Introduction to Reference Manual

# 1.1 Purpose

This reference manual describes the Cúram Express Rules (CER) rule language, development environment and runtime features.

# 1.2 Audience

This reference manual should be consulted by anyone involved in the use of CER to implement business calculation rules, including:

- Business analysts, who are gathering requirements which involve business calculations; knowing CER's capabilities and approaches will help you structure your requirements in a way which makes implementation in CER more straightforward;
- Rule set developers, who are responsible for encoding business logic in a rule set; you will need to understand the CER language in order to encode business logic; and
- Testers, who are responsible for ensuring that the implementation meets the requirements; you will need to understand CER's testing support in order to decide your testing approach.

As can often be the case, any given person may well perform more than one (if not all) these roles. Depending on your role and/or background, you should read the chapters in this manual in the order that suits you best.

# 1.3 Related Reading

Document	Document Type	How Related
Working with Cúram	Developer Guide	This provides step-

Document	Document Type	How Related
Express Rules		by-step instructions on how to create CER rule sets in the CER editor using samples ranging in rules complexity.
Inside Cúram Eligibility and Entitlement Using Cúram Express Rules	Developer Guide	This describes how the Cúram Eligibility and Entitlement Engine in- teracts with CER to cal- culate determinations for product delivery cases.
How to Build a Product	Developer Guide	This describes all the tasks that need to be completed as part of building a product, in- cluding the assignment of CER rules to a product.
Universal Access Cus- tomization Guide	Developer Guide	This describes how to use CER rules in Cúram Universal Access mod- ule to provide screening results to citizens.

 Table 1.1 Description of Related Documents

# 1.4 Structure of this Reference Manual

This manual is part overview and part reference material. You should *not* (necessarily) read it from start to finish.

## Chapter 2, CER at a Glance

This chapter explains what CER is, its benefits, and how it can be used.

#### Chapter 3, CER Development and Testing Tools

This chapter describes the tools available for developing and testing your CER rule sets.

## Chapter 4, Handling Data

This chapter explains how CER handles and stores data, and reacts to changes in data.

## Chapter 5, The Dependency Manager

This chapter describes how the application records that a calculated value depends on input values, and how these dependency records are

used to support automatic recalculations.

### Chapter 6, About the CER Editor

This chapter describes the different parts of the CER Editor.

## Chapter 7, Rule Element Reference for CER Editor Palettes

This chapter describes in detail how to construct the elements of a rule set in the CER Editor.

### Chapter 8, CER Best Practices

This chapter provides advice on how to write good CER rule sets.

## Appendix A, CER XML Dictionary

This appendix provides a reference to the XML format used to store CER rule sets.

## Appendix B, Useful List Operations

This appendix describes some useful operations available on lists.

### Appendix C, Using CER with the Datastore

This appendix describes how CER can draw data from the Datastore.

### Appendix D, Compliancy

This appendix explains how to develop with CER in a compliant manner.

# Chapter 2

# CER at a Glance

# 2.1 What Is CER?

## CER is:

- a language for expressing the rules for business calculations (in "rule sets"); and
- a development environment for authoring and testing these rule sets.
- a runtime environment for executing rules.

## 2.1.1 Rules Language

CER is a language for defining questions that can be asked, and the rules for determining the answers to those questions.

Each question specifies:

- its name;
- the type of data which provides the answer to the question; and
- the rules for providing the answer (if the question is asked).

The answer to a question can be as simple as yes or no, e.g. the question "Is this person eligible to receive benefit?"; however, CER lets you define answer types to be as complex as you need, e.g. the question "Which groups of people in the household have an urgent need?" would be answered by providing a list of household groups, with each household group containing a list of people.

The rules for determining the answer to a question again can be as simple or as complex as you need, e.g. the rule for the answer to the question "What is the claimant's date of birth?" is likely to (trivially) be "the date that the claimant declared their date of birth to be", whereas the rule for answering the question "Is this person eligible to receive a benefit?" is likely to involve further questions such as "What level of income does this person have?" and/or "How many children does this person have?".

CER has its own terminology for these concepts:

- **Rule Class.** A rule class is a type of "thing" which has data, such as a Person, an Income or a Claim. A new rule class can be created in the CER Editor. See Section 6.2.4, *Technical View*
- **Rule Object.** A rule object is an instance of a Rule Class, e.g. John Smith (a Person), John Smith's income from his part-time job (Income), or John Smith's application for child support benefits (Claim).
- **Rule Attribute.** A rule attribute is a question that can be asked. It is defined on a Rule Class and may be asked of any Rule Object of that class, e.g. the Person rule class may define the dateOfBirth rule attribute, and so the John Smith rule object may be asked its dateOfBirth, (e.g. 3rd October 1970). A new Attribute can be created for the selected rule class in the CER Editor. See Section 6.2.4, *Technical View*
- **Expression.** An expression is a calculation step which can be used to answer a question, e.g. if the eligibility of a claim depends on a person's total income being below a certain threshold, we can use a "sum" expression to calculate the total income and then use a "compare" expression to compare that total with the threshold amount. In order to create an expression, a "sum" rule element can be dragged to the rule attribute in the CER Editor. See Section 6.2.3, *Business View*
- **Rule Set.** A rule set is a collection <sup>1</sup> of rule classes, typically centered around a specific purposes, e.g. a rule set for child benefit determination might include the rule classes Claim, Person and Income. A new rule set can be created in the Rules and Evidence section of the Administration Interface.
- **Rule Session.** A rule session controls the running of rules, e.g. your application might create a rule session to determine John Smith's eligibility for child benefit, by invoking the appropriate rule set and asking eligibility questions regarding John's personal circumstances.

# 2.1.2 Authoring and Testing Environment

CER rule sets are created and maintained in the CER Editor. CER rule sets are stored as XML data on the application database. The XML data for a CER rule set adheres to the CER-supplied rule schema.

CER also includes a comprehensive rule set validator which can detect errors in your rule set before allowing your rules to execute. You can validate your rule set in the CER Editor. See Section 6.2, *CER Editor Global Menu* 

CER supports you running rule sessions in:

- production environments, where CER integrates with your application to answer questions when needed; and
- a stand-alone test environment where you create repeatable automated tests for your rule sets.

CER rule sets are fully dynamic. In production environments, CER supports the uploading of changes to rule sets which take effect when published; no rebuilding or redeploying of your application is required.

The testing of CER rule sets can be at whatever level suits you. You may choose to provide detailed test data for a complete "business scenario", and/ or you can create isolated tests for parts of your rule set *without* having to carefully set up large amounts of input data.

For example, the determination of a person's eligibility for child benefit might be a complex calculation involving (amongst other things) the comparison of the person's total income to a certain threshold. Furthermore, the calculation of the person's total income is *itself* a complex calculation, involving decisions regarding whether certain types of income are "countable" for the purposes of child support eligibility.

When testing the eligibility calculation, in traditional development you might have to carefully set up income data to provide a calculated total income, which in turn you can use to test the eligibility calculation. Depending on the complexity of the calculations, this set up of data might be very tedious to do and be very brittle to change.

By comparison, in CER you can simply "stub out" a calculation without having to supply low-level detailed data; CER makes it extremely straightforward to produce a test which effectively says "for the purposes of this test, the total income is \$10 - do *not* attempt to calculate the total income during this test".

This CER facility makes it easy to test all the functionality in your rule set at a level that makes sense.

The authoring environment also includes tools to assist with development and testing of your rules:

- **RuleDoc.** An HTML extract of the structure of your rule sets.
- SessionDoc. An HTML representation of the data in your rule objects.
- **Coverage Tool.** Reports the extent of your rule set which was exercised by your tests.

## 2.1.3 Runtime Environment

CER executes rules on demand at runtime.

Since Cúram V6, CER also has features:

• to store rule objects on the database, so that the rule objects are available

for future processing; and

• to integrate with the Dependency Manager to detect when input data has changed, and to automatically update calculation results which depend on these input data items (akin to familiar spreadsheet processing).

# 2.2 What Are Its Benefits?

CER offers these key benefits:

- **Simplicity.** CER rule sets are only as complex as your business requirements. Business users and technical users alike can read CER rule sets and easily understand "what's going on". Rule sets are simple to write and simple to test.
- Flexibility. Rule sets are easy to change. You can add new questions at any time and CER guarantees that existing behavior is entirely unaffected. You can make changes to the way an existing questions is answered, and CER will show you which calculations depend on that question, so that you are fully in control of the effect of your change.
- **Localization Support.** CER can produce localizable output, so that answers to questions can be displayed to your end users according to their language and locale preferences.
- Validity. CER works hard to detect errors in your rule set before you run it. The CER rule set validator reports as many errors as it can so you can fix them in one go. CER finds technical problems in your rule set so that you only have to concentrate on the functionality of your rule set.
- **Testability.** You can test your CER rule sets at the granularity that suits you. CER allows you to keep control over your large rule sets by creating tests for discrete sections of your rules.
- **Dynamic support.** You can make changes to your CER rule set in a running system and your changes take effect immediately upon publication.
- **Spreadsheet-like behavior.** Construction of CER rules is akin to layering formulae in the cells of a spreadsheet (which will be familiar to many users). When input data (such as evidence, personal data or payment rates) change, CER integrates with the Dependency Manager to automatically recalculate derived values which are affected by the change.

# 2.3 How Can It Be Used?

The CER development environment tightly integrates with the wider application development environment.

CER is used by a number of application areas, including (but not limited to):

- Cúram's Universal Access Module. The Cúram Universal Access<sup>™</sup> Module relies on CER to determine potential eligibility for social services programs when citizens use the self service module to perform self-screening. Based on the data captured, CER determines which programs the citizen is potentially eligible for, and provides a textual explanation (in the citizen's language) of *why* that citizen is or is not potentially eligible.
- Advisor. The Advisor uses CER rules to compute advice to display to users. This advice is automatically updated when circumstances change.
- Eligibility and Entitlement Engine. Cúram's Case Eligibility and Entitlement Engine tightly integrates with CER to provide determinations of a case's eligibility and entitlement (and explanations of how these were derived) across the full lifetime of the case. The Case Eligibility and Entitlement Engine relies on the integration between CER and the Dependency Manager to identify when to recalculate a case's determination, either due to case-specific changes such as evidence data, or from wider data changes such as changes to personal data or product-wide rate data.

You can also use CER to perform calculations for your own custom business areas.

The CER runtime does not have any in-built business concepts; instead, each business area communicates with CER via the use of:

- interface rule classes which encapsulate the business concepts; and/or
- extensions to the CER language which are business-concept aware.

For details on how application components utilize CER, see the business and technical guides for that component.

# 2.4 Guiding Principles

At its heart, CER upholds certain key principles. Knowing a little about these principles may help you to understand CER's approach:

- **Questions are answered only when needed.** The work done to answer a question is only done when that question is asked.
- All data is immutable. The answer to a question is a value which cannot be accidentally changed by something outside CER. If the answer to a question is recalculated, then a fresh answer value will be created.
- Allow multiple questions. A rule set does not execute once through; rather a rule set allows as many questions to be asked as is needed.
- **Specify rules, not order of execution.** You specify the rules for answering a question, and leave CER to efficiently answer those questions

at runtime.

- **No volatility.** Identical inputs processed by identical rules always produces the same output.
- **No ''working storage''.** There no counters or running totals. An count or total is a question in its own right you provide the rules for answering it, and CER worries about the order of execution when answering it.
- Name what you need to. You only have to provide names for business concepts and questions. You do not have to think up descriptive names for interim results (unless you want to).
- **Development and testing go hand-in-hand.** CER provides strong support for managing the testing of your rules.
- No in-built business concepts. The CER runtime intentionally contains no business concepts. You define the business concepts you need, leaving the CER runtime to be a general-purpose environment.
- **Rule implementation maps neatly to rule requirements.** The implementation of your rule requirements is as complex as those requirements *but no more so*. CER rule sets "make sense" when viewed by the business analysts who gathered the original requirements.
- Lean on well-known Java support. CER does not reinvent the wheel functionality provided by existing Java® technology is easily reused in CER rule sets.
- Management of calculation dependencies. CER integrates with the Dependency Manager to manages calculation dependencies so that you don't have to. When an input data item changes, the Dependency Manager and CER know what to recalculate. You do not have to write any special processing which guesses at which calculated outputs *might* be affected.

# Notes

<sup>1</sup>Since Cúram V6, rule sets are no longer stand-alone. A class in one rule set can extend a rule class from another rule set; the data type of a rule attribute in one rule set can be a rule class from another rule set; and expressions to read or create rule objects can use rule classes from other rule sets.

# Chapter 3

# CER Development and Testing Tools

# 3.1 Introduction

This chapter describes the tools available for developing and testing your CER rule sets.

# 3.2 CER Rules Editor

CER Editor provides a user-friendly environment and interface for both technical and business users to create, edit and validate a rule set and its rule classes. Please read the Chapter 6, *About the CER Editor* for details on using the CER Editor.

# 3.3 Localization Support

Localization in CER covers these two distinct tasks:

- localization of calculated data returned by a CER rule attribute, so that the output can be displayed to users in different locales; and
- localization of the descriptions for artefacts in your CER rule sets, so that the users viewing rule sets in the CER Editor can do so in their own locale.

These items are covered in more detail in the following sections.

Important

The *names* of rule set elements such as rule classes and attributes *cannot* be localized, as they are used within the CER language as identifiers, e.g. the name of an attribute in a reference expression.

Instead, the descriptions of rule elements can be localized, leaving

the names of elements unchanged.

## 3.3.1 Localization of calculated data

CER supports the commonplace Java class String.

Strings may be useful in the initial phases of developing your rule set; however, if your rules contain output which needs to be displayed to users in different locales, then you may need to take advantage of CER's support for localization.

The String value "Hello World" is the below example all very well for end users who read English; but what if they do not?

```
<?xml version="1.0" encoding="UTF-8"?>
<RuleSet name="HelloWorldRuleSet
 xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
 xsi:noNamespaceSchemaLocation=
"http://www.curamsoftware.com/CreoleRulesSchema.xsd">
  <Class name="HelloWorld">
    <Attribute name="greeting">
      <type>
        <javaclass name="String"/>
      </type>
      <derivation>
        <String value="Hello, world!"/>
      </derivation>
    </Attribute>
  </Class>
</RuleSet>
```

Example 3.1 Outputting a String

CER includes a curam.creole.value.Message interface which enables the conversion of a value to locale-specific String at runtime.

For a list CER expressions which can create an instance of curam.creole.value.Message, see Section A.6.7, *Localizable Messages*.

Now we will rewrite the HelloWorld example to be localizable:

```
<?xml version="1.0" encoding="UTF-8"?>
<RuleSet name="LocalizableHelloWorldRuleSet"
 xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
 xsi:noNamespaceSchemaLocation=
"http://www.curamsoftware.com/CreoleRulesSchema.xsd">
  <Class name="HelloWorld">
    <Attribute name="greeting">
      <type>
        <!-- Use Message, not String -->
<javaclass name="curam.creole.value.Message"/>
      </type>
      <derivation>
        <!-- Look up the value from a localizable
             property, instead of hard-coding a
              single-language String -->
        <ResourceMessage key="greeting"
          resourceBundle="curam.creole.example.HelloWorld"/>
      </derivation>
```

</Attribute>

</Class>

</RuleSet>

Example 3.2 Outputting a localizable Message

# file curam/creole/example/HelloWorld\_en.properties

greeting=Hello, world!

Example 3.3 Localization of "Hello, world!" - English

```
# file curam/creole/example/HelloWorld_fr.properties
```

greeting=Bonjour, monde!

Example 3.4 Localization of "Hello, world!" - French

How will this message behave at runtime? Any code which interacts with your rule set must invoke the toLocale method on any messages, to convert them to the required Locale.

```
package curam.creole.example;
import java.util.Locale;
import junit.framework.TestCase;
import curam.creole.execution.session.RecalculationsProhibited;
import curam.creole.execution.session.Session;
import curam.creole.execution.session.Session_Factory;
import
 curam.creole.execution.session.StronglyTypedRuleObjectFactory;
import
 curam.creole.ruleclass.LocalizableHelloWorldRuleSet.impl.HelloWorld;
import
 curam.creole.ruleclass.LocalizableHelloWorldRuleSet.impl.HelloWorld Factory;
import curam.creole.storage.inmemory.InMemoryDataStorage;
import curam.creole.value.Message;
public class TestLocalizableHelloWorld extends TestCase {
   * Runs the class as a stand-alone Java application.
   *
  public static void main(final String[] args) {
    final TestLocalizableHelloWorld testLocalizableHelloWorld =
        new TestLocalizableHelloWorld();
    testLocalizableHelloWorld.testLocalizedRuleOutput();
  }
  /**
   * A simple test case, displaying output localized into different
   * locales.
   *
  public void testLocalizedRuleOutput() {
    final Session session =
        Session_Factory.getFactory().newInstance(
            new RecalculationsProhibited(),
            new InMemoryDataStorage(
               new StronglyTypedRuleObjectFactory()));
```

```
final HelloWorld helloWorld =
    HelloWorld_Factory.getFactory().newInstance(session);
// returns a Message, not a String
final Message greeting = helloWorld.greeting().getValue();
// to decode the message, we need to use the user's locale
final String greetingEnglish =
    greeting.toLocale(Locale.ENGLISH);
final String greetingFrench = greeting.toLocale(Locale.FRENCH);
System.out.println(greetingEnglish);
System.out.println(greetingFrench);
assertEquals("Hello, world!", greetingEnglish);
}
```

Example 3.5 Interacting with the localized rule set

If used within a localizable message, the following data types are formatted at runtime in a locale-aware way:

- Rule objects (using the value of the rule object's description attribute;
- Dates (using curam.util.type.Date);
- Code table items; and
- nested localizable messages.

All other objects are displayed using their toString method.

## 3.3.2 Localization of CER rule artefact descriptions

The CER Editor allows you to place a description on these rule set artefacts (via the "Label" annotation):

- Rule Set;
- Rule Class;
- Rule Attribute; and
- Expression.

When a CER rule set is published using the Cúram Administration Application, then the descriptions on these rule set artefacts are stored in the application's resource store as property files (named RULESET- (rule set name) (rule set version number). You may localise these property files as for any other resource in the resource store.

Support for localizing CER rules artefacts via the CER Editor will be included in a future release of the CER Editor.

# 3.4 The Rule Set Validator

CER contains a validator which checks the structure of your rule sets. Ordinarily, you will validate your rule sets using the Cúram Administration Application and/or the CER Editor.

For rule sets on the file system, you can run this command to validate the structure of these rule sets:

Run the following command:

```
build creole.validate.rulesets
```

The target will run the CER rule set validator on your rule sets to report any errors and/or warnings about your CER rule sets.



The CER rule set validator will also report any warnings about any non-fatal problems in your rule sets. These warnings will not prevent you running and testing your rules, but should be addressed to ensure an optimal rule set.

# 3.5 The Rule Set Interpreter

CER contains an interpreter which can execute dynamically-defined rule sets.

Below is some sample code which uses the CER rule set interpreter to execute rules from a HelloWorldRuleSet.

```
package curam.creole.example;
import junit.framework.TestCase;
import curam.creole.execution.RuleObject;
import curam.creole.execution.session.InterpretedRuleObjectFactory;
import curam.creole.execution.session.RecalculationsProhibited;
import curam.creole.execution.session.Session;
import curam.creole.execution.session.Session_Factory;
import curam.creole.parser.RuleSetXmlReader;
import curam.creole.ruleitem.RuleSet;
import curam.creole.storage.inmemory.InMemoryDataStorage;
public class TestHelloWorldInterpreted extends TestCase {
   * Runs the class as a stand-alone Java application.
 public static void main(final String[] args) {
    final TestHelloWorldInterpreted testHelloWorld =
        new TestHelloWorldInterpreted();
    testHelloWorld.testUsingInterpreter();
  }
   * Reads the HelloWorldRuleSet from its XML source file.
 private RuleSet getRuleSet() {
```

```
/* The relative path to the rule set source file */
  final String ruleSetRelativePath = "./rules/HelloWorld.xml";
  /* read in the rule set source */
  final RuleSetXmlReader ruleSetXmlReader =
      new RuleSetXmlReader(ruleSetRelativePath);
  /* dump out any problems */
  ruleSetXmlReader.validationProblemCollection().printProblems(
      System.err);
  /* fail if there are errors in the rule set */
  assertTrue(!ruleSetXmlReader.validationProblemCollection()
      .containsErrors());
  /* return the rule set from the reader */
  return ruleSetXmlReader.ruleSet();
}
/**
 * A simple test case, using the fully-dynamic CER rule set
 * interpreter.
public void testUsingInterpreter() {
  /* read in the rule set */
  final RuleSet ruleSet = getRuleSet();
  /* start a session which creates interpreted rule objects */
  final Session session =
      Session_Factory.getFactory().newInstance(
         new RecalculationsProhibited(),
          new InMemoryDataStorage(
              new InterpretedRuleObjectFactory()));
  /* create a rule object instance of the required rule class */
  final RuleObject helloWorld =
      session.createRuleObject(ruleSet.findClass("HelloWorld"));
   * Access the "greeting" rule attribute on the rule object -
   * the result must be cast to the expected type (String)
   *
  final String greeting =
    (String) helloWorld.getAttributeValue("greeting")
          .getValue();
  System.out.println(greeting);
  assertEquals("Hello, world!", greeting);
}
```

Example 3.6 Running rules with the CER rule set interpreter

You can run this sample class either as a stand-alone Java application (i.e. via its main method) or as a JUnit test. These two ways of running this class are provided merely as a convenience - so when you write your own code to run rule sets, pick whichever suits you better.

Now we will dive down into the detail of this code. The test method testUsingInterpreter performs these key functions:

- it reads in the rule set;
- it starts a CER Session;

- it creates a new rule object instance in the Session; and
- it executes rules by retrieving an attribute's value from the rule object.

## 3.5.1 Read in the Rule Set

This line calls a utility method to read the rule set from an XML source file. The rule set is explicitly validated to ensure that it contains no errors:

```
/* dump out any problems */
    ruleSetXmlReader.validationProblemCollection().printProblems(
        System.err);
        /* fail if there are errors in the rule set */
        assertTrue(!ruleSetXmlReader.validationProblemCollection()
        .containsErrors());
```

## 3.5.2 Start a CER Session

```
/* start a session which creates interpreted rule objects */
    final Session session =
        Session_Factory.getFactory().newInstance(
        new RecalculationsProhibited(),
        new InMemoryDataStorage(
        new InterpretedRuleObjectFactory()));
```

These lines create a new CER Session for the rule set.

A session manages the rule objects created for the classes in the rule set. In this example, we are using a session which creates fully-dynamic rule objects (by using InterpretedRuleObjectFactory); as we will see below, in an interpreted session, each reference to a rule class or attribute name is via an API call taking that names as a String parameter.

## 3.5.3 Create a New Rule Object

This line creates a new rule object (an instance of the "HelloWorld" rule class) and stores the rule object in the CER Session's memory.

## 3.5.4 Execute Rules

\* Access the "greeting" rule attribute on the rule object \* the result must be cast to the expected type (String)
\*/
final String greeting =
(String) helloWorld.getAttributeValue("greeting")

.getValue();

This line retrieves the value of the "greeting" attribute from the rule object created above.

When the attribute's value is requested, CER executes the rules for deriving the attribute's value (in this case, returning the constant string "Hello, world!").



Note

When running an interpreted session, you must cast the output of getValue to the expected data type.

In this example, we have just requested the value of one attribute; however, whilst the Session is still active, code can request the value of any attribute on any rule object in the session. CER remembers values already calculated and only takes the hit of performing a calculation the first time it is requested.

# 3.6 CER Test Code Generator

The CER rule set interpreter above allows reference to rule class and attribute names via strings.

Whilst this allows fully dynamic configuration of rule sets, for testing purposes it can be cumbersome to have to use strings and cast attribute values. If you mis-type a rule class or attribute name, or use the wrong type of cast, then your code may compile with no errors but you will get errors at runtime.

CER includes with a code generator which can generate Java wrapper classes for your rule classes. These generated classes can simplify the writing of your test code and allow the compiler to detect problems which otherwise would only occur at runtime.

Now we will rewrite our code for running the HelloWorldRuleSet:

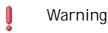
```
package curam.creole.example;
import junit.framework.TestCase;
import curam.creole.execution.session.RecalculationsProhibited;
import curam.creole.execution.session.Session;
import curam.creole.execution.session.Session_Factory;
import curam.creole.execution.session.StronglyTypedRuleObjectFactory;
import curam.creole.ruleclass.HelloWorldRuleSet.impl.HelloWorld;
import curam.creole.ruleclass.HelloWorldRuleSet.impl.HelloWorld_Factory;
import curam.creole.storage.inmemory.InMemoryDataStorage;
public class TestHelloWorldCodeGen extends TestCase {
    /**
    * Runs the class as a stand-alone Java application.
    */
    public static void main(final String[] args) {
```

```
final TestHelloWorldCodeGen testHelloWorld =
      new TestHelloWorldCodeGen();
  testHelloWorld.testUsingGeneratedTestClasses();
}
/**
 * A simple test case, using the CER-generated test classes for
 * strong typing and ease of coding tests.
public void testUsingGeneratedTestClasses() {
  /* start a strongly-typed session */
  final Session session =
      Session_Factory.getFactory().newInstance(
new RecalculationsProhibited(),
          new InMemoryDataStorage(
               new StronglyTypedRuleObjectFactory()));
  /*
   * create a rule object instance of the required rule class, by
   * using its generated factory
   * /
  final HelloWorld helloWorld =
      HelloWorld_Factory.getFactory().newInstance(session);
  /*
   * use the generated accessor to get at the "greeting" rule
   * attribute - no cast necessary, and any error in the
* attribute name would lead to a compile error
   * /
  final String greeting = helloWorld.greeting().getValue();
  System.out.println(greeting);
  assertEquals("Hello, world!", greeting);
3
```

Example 3.7 Running rules with the CER-generated test rule classes

Note the following comparisons with our TestHelloWorldInterpreted code:

- the Session used with the code generator uses Strongly-TypedRuleObjectFactory, so named as it deals with generated Java classes rather than dynamic RuleObject instances;
- the loading of the rule set is not required (hence no utility method);
- the reference to the HelloWorld rule class is via an identically-named Java interface; any typo in the name will be detected by the Java compiler;
- similarly, the reference to the greeting rule attribute is via an identically-named Java method on the interface;
- no casting of the return type is required, as the generated greeting method returns the correct type (String).



The generated code is only intended for use in test environments where it is a straightforward matter to recompile changes to code.

The generated code is *not* portable across machines, as it contains absolute paths to the rule sets on the local machine.

In particular, you *must not* use the generated code in any production environment where rule sets may change dynamically.

## 3.6.1 How to Generate Code

To run the CER code generator, run the following command:

```
build creole.generate.test.classes
```

The target will also run the CER rule set validator on your rule sets. If there are any errors, the CER rule set validator reports the errors and processing halts. If there are no errors, the CER generator will output generated Java classes and interfaces for your CER rule sets and rule classes.



Тір

The CER rule set validator will also report any warnings about any non-fatal problems in your rule sets. These warnings will not prevent you running and testing your rules, but should be addressed to ensure an optimal rule set.

The CER code generator will place its output in the EJBServer/ build/svr/creole.gen/source directory.

Here is an example generated interface for the HelloWorld rule class:

```
* Generated by Curam CREOLE Code Generator
* Generator Copyright 2008-2010 Curam Software Ltd.
*/
package curam.creole.ruleclass.HelloWorldRuleSet.impl;
/**
* Code-generated interface for tests.
* * Clients must not implement this interface.
*/
public interface HelloWorld extends
curam.creole.execution.RuleObject {
    /**
    * Code-generated accessor for tests.
    * @return container for the greeting attribute value
    */
    public curam.creole.execution.AttributeValue<? extends
    java.lang.String> greeting();
}
```

Example 3.8 Generated Java interface for the **HelloWorld** rule class



Тір

You should regenerate your test classes if you make structural

changes to your rule sets on the file system, e.g.

- create a new rule set or remove an existing rule set;
- add a new rule class to a rule set or remove an existing rule class to a rule set;
- add a new rule attribute to a rule class or remove an existing rule attribute from a rule class;
- change the "extends" value for an existing rule class; and/or
- change an attribute's data type.

You do *not* need to regenerate the test classes if your changes are limited to the *implementation* of a rule attribute (i.e. its derivation expressions). The derivations are always processed dynamically from the rule set at run time and are not present in the generated test classes.

# 3.7 Rule Set Coverage Tool

CER includes a tool to report on the parts of a rule set that are "covered" are runtime. Coverage statistics can be reported for any processing which requests values from CER, including:

- the running online application; and
- executions of JUnit tests.

To capture coverage data, set the environment property curam.creole.coverage.logfile (in Boot-strap.properties) to the location of a file. As rules execute, lines containing coverage information will be appended to the file when CER expressions are evaluated.



To clear the coverage data, just delete the file specified in your curam.creole.coverage.logfile setting.

Over time, the coverage data file can become big, so you should turn off the capturing of coverage data when not required, by removing (or commenting out) your curam.creole.coverage.logfile setting.

To create a coverage report, run the following target:

#### build creole.report.coverage -Dfile.coverage.log= file location

A simple color-coded drillable report will be written to .../EJBServer/build/svr/creole.gen/coverage/index.h tml, where

- Green = covered
- Yellow = partially covered
- Red = not covered

Rule attributes with a derivation of *<*specified*>* are intentionally excluded from the report. A sample report is shown below:

#### **CREOLE Coverage Report**

Generated: 23-Mar-2011 16:33:07

Coverage for Rule Set: SimpleTestProductEligibilityEntitlementRuleSet

Rule Class Name	Rule Attribute Name	Rule Expressions	Fully	7 Covered	Pa	rtially Covered	Not	Covered
Rule Set Summary		623	<mark>231</mark>	<mark>37.08%</mark>	1	0.16%	<mark>391</mark>	<mark>62.76%</mark>
AgeRangeCalculator		47	45	95.74%	0	0.00%	2	4.26%
	description	2	0	0.00%	0	0.00%	2	100.00%
	homeHelpAgeTimeline	5	5	100.00%	0	0.00%	0	0.00%
	<u>isAliveTimeline</u>	10	10	100.00%	0	0.00%	0	0.00%
	isHomeHelpAgeTimeline	8	8	100.00%	0	0.00%	0	0.00%
	<u>isInAgeRangeTimeline</u>	10	10	100.00%	0	0.00%	0	0.00%
	maximumAge	1	1	100.00%	0	0.00%	0	0.00%
	maximumAgeTimeline	5	5	100.00%	0	0.00%	0	0.00%
	<u>minimumAge</u>	1	1	100.00%	0	0.00%	0	0.00%
	<u>minimumAgeTimeline</u>	5	5	100.00%	0	0.00%	0	0.00%
	personCalculator	0	0		0		0	
<u>CREOLEBonus</u>		0	0		0		0	
	amount	0	0		0		0	
	<u>evidenceID</u>	0	0		0		0	
	type	0	0		0		0	
CREOLEBonusCalculator		5	3	60.00%	0	0.00%	2	40.00%

Figure 3.1 Example Coverage Report

Note that rule sets and classes which are "included" in other rule sets (using the <Include> mechanism) essentially become part of the source of the outermost including rule set. This should be borne in mind when analyzing coverage reports.

# 3.8 CER Publication Area

The Cúram Administration Application contains screens to list CER rule sets. From here, you can:

- view an existing rule set (in the CER editor), and view historical versions of any CER rule set;
- once opened, make changes to an existing rule set (in the CER editor);
- create a new rule set (and open it in the CER editor to add rules); and/or
- remove an existing rule set.

Since Cúram V6, changes to CER rule sets do *not* take effect immediately, but instead are stored in the publication area until published.

You can accumulate many changes to CER rule sets in this area; indeed,

you may *have* to accumulate changes to many rule sets, if the change you are making affects more than one rule set.

You can choose to validate your pending changes at any time. When you are happy with your changes, you can choose to publish the changes. The system will re-validate that the rule sets are valid, and if so will allow publication to continue.

Publication of the CER rule set changes occurs in deferred processing, as existing CER rule objects will need to be updated in line with any changes to CER rule classes, and/or recalculations queued for an attributes whose derivations have changed.

# 3.9 Schema and Catalog Generation

The schema for CER rule sets is assembled dynamically to take into account:

- the fixed schema for CER rule sets, classes and attributes; and
- contributions to CER expressions and annotations by application components.

Ordinarily the dynamically-assembled schema resides in memory when CER performs validation processing. However, on some occasions, it can be helpful to have this schema (and a catalog pointing to it) on the file system.

To generate the CER schema file ( EJBServer/ build/svr/creole.gen/schema/RuleSet.xsd), run the following command:

## build creole.generate.schema

To generate a catalog ( EJBServer/ build/svr/creole.gen/catalog/CREOLECatalog.xml ) pointing to the CER schema file, run the following command:

## build creole.generate.catalog

# 3.10 RuleDoc

CER includes a tool for automatically generating documentation from your CER rule sets and rule classes. This documentation is known as RuleDoc.

RuleDoc can be particular useful for:

- discussing the behavior of your CER rule set with non-technical staff;
- visualizing the dependencies between your rule attributes (particularly as your rule sets grow in complexity); and

• understanding the impacts of any changes you make to a rule attribute's derivation.

# 3.10.1 A Simple Example

Here is the XML for a simple rule set:

Example 3.9 A Hello World rule set

Here is the generated RuleDoc for the above rule set, listing its single rule class:

CREOLE RuleDoc
Generated: 25-Jul-2008 13:54:30
Rule Set: HelloWorldRuleSet
Source location
C:\AppInf\modules\CREOLE\temp\HelloWorld.xml(3, 86)
Classes in this rule set
Class name HelloWorld

Figure 3.2 RuleDoc for the HelloWorldRuleSet

Clicking on the HelloWorld rule class shows its RuleDoc:

Туре
Message
Derivation summary
Default rule object description.
Directly used by
None.
Back to top
greeting
Туре
String
Derivation summary
• "Hello, world!"
Directly used by
None.
Back to top

# Figure 3.3 RuleDoc for the Helloworld rule class

And clicking on the greeting attribute scrolls to its derivation:

Туре
Message
Derivation summary
Default rule object description.
Directly used by
None.
Back to top
greeting
Туре
String
Derivation summary
<ul> <li>"Hello, world!"</li> </ul>
Directly used by
None.
Back to top

Figure 3.4 RuleDoc for the **greeting** rule attribute

## 3.10.2 A More Useful Example

For more complex rule sets, RuleDoc can help you:

- navigate the dependencies between the rule classes in your rule set;
- understand each rule attribute's derivation calculation; and
- see which other rule attributes depend on a particular rule attribute.

Here is the XML for a more complex rule set:

```
<?xml version="1.0" encoding="UTF-8"?>
<RuleSet name="RetirementYearRuleSet"
 xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
 xsi:noNamespaceSchemaLocation=
"http://www.curamsoftware.com/CreoleRulesSchema.xsd">
  <Class name="RetirementYear">
    <Attribute name="yearOfBirth">
      <type>
        <javaclass name="Number"/>
      </type>
      <derivation>
       <Number value="1970"/>
      </derivation>
    </Attribute>
    <Attribute name="ageAtRetirement">
      <type>
        <javaclass name="Number"/>
      </type>
      <derivation>
       <Number value="65"/>
      </derivation>
    </Attribute>
    <Attribute name="yearOfRetirement">
      <type>
        <javaclass name="Number"/>
      </type>
      <derivation>
        <arithmetic operation="+">
         <reference attribute="yearOfBirth"/>
          <reference attribute="ageAtRetirement"/>
        </arithmetic>
      </derivation>
    </Attribute>
  </Class>
```

</RuleSet>

Example 3.10 A retirement-year calculator

Here is the generated RuleDoc for the above rule set:

<u>yearOfBirth</u>
Туре
Number
Derivation summary
• 1970
Directly used by
• <u>yearOfRetirement</u>
Back to top
<u>yearOfRetirement</u>
Туре
Number
Derivation summary
Arithmetic:
• <u>yearOfBirth</u>
o + o ageAtRetirement
o <u>ageAtiveurement</u>
Directly used by

Figure 3.5 RuleDoc showing derivation and usage

This example shows:

- the derivation of the yearOfRetirement rule attribute (with links to the yearOfBirth and ageAtRetirement rule attributes on which it depends); and
- the yearOfBirth rule attribute, with a link to the yearOfRetirement rule attribute which directly depends on it.

## 3.10.3 How to Generate RuleDoc

To run the CER RuleDoc generator, run the following command:

## build creole.generate.ruledoc

The target will also run the CER rule set validator on your rule sets. If there are any errors, the CER rule set validator reports the errors and processing halts. If there are no errors, the CER generator will output RuleDoc for your rule sets and rule classes.



Тір

The CER rule set validator will also report any warnings about any non-fatal problems in your rule sets. These warnings will not prevent you running and testing your rules, but should be addressed to ensure an optimal rule set. The CER RuleDoc generator will place its output in the EJBServer/ build/svr/creole.gen/ruledoc directory.

# 3.11 SessionDoc

CER allows you to output HTML documentation regarding a session ("SessionDoc").

This documentation provides a record of all the rule objects created during the session, and when used in conjunction with your tests can be a powerful debugging aid.

It can be useful to use JUnit's tearDown hook point to force all the test methods in your test class to output their SessionDoc:

```
@Override
    protected void tearDown() throws Exception {
        /*
        * Write out SessionDoc, to a directory named after the test
        * method.
        */
        final File sessionDocOutputDirectory =
        new File("./gen/sessiondoc/" + this.getName());
        sessionDoc.write(sessionDocOutputDirectory);
        super.tearDown();
    }
```

Here is the main SessionDoc page for a testSelfMadeMillionaireScenario test:

# **CREOLE Session**

Generated: 13-Jul-2012 12:08:08

## Session Type

- · Recalculation strategy: curam.creole.execution.session.RecalculationsProhibited
- Data storage: curam.creole.storage.inmemory.InMemoryDataStorage
- Rule object factory: curam.creole.execution.session.StronglyTypedRuleObjectFactory

## Options

• "Used by" links included: true

## Rule Objects (by Rule Set)

FlexibleRetirementYearRuleSet

Figure 3.6 SessionDoc for the testSelfMadeMillionaireScenario test

Some key details on this page are:

- The date and time that the SessionDoc was created;
- The strategies that the session was created with;
- A list of rule sets whose rule objects were captured in the SessionDoc; and
- Whether "used by" links are included.

Clicking on the link for the sole rule set FlexibleRetirementYear-RuleSet shows its rule objects:

#### FlexibleRetirementYearRuleSet

Generated: 13-Jul-2012 12:08:08

External rule objects

 Details
 Type
 Description
 Action

 details
 FlexibleRetirementYearRuleSet.FlexibleRetirementYear
 Undescribed instance of rule class 'FlexibleRetirementYear', id '1' Created during this session

#### Internal rule objects

Details Type Description Action

# Figure 3.7 Rule Objects for the **FlexibleRetirementYearRuleSet** rule set

This page shows:

- The "external" (bootstrap) rule objects created by client code during this session (only one was created in the test); and
- The "internal" rule objects created by rules during this session (none calculated for this test).

Clicking on the details link for the sole FlexibleRetirementYear rule object shows its SessionDoc:

Created externally

Action during this session

#### Created during this session Attributes

Name	Declared type	State	Value	Derivation	Depends on	Used by
ageAtRetirement	Number	CALCULATED		If     Then       - retirementCause     Then       - "Lottery winner"     - 35       - "Self-made     - 50	retirementCause	• yearOfRetirement
				Otherwise • 65		
description	Message	CALCULATED	Undescribed instance of rule class 'FlexibleRetirementYear', id '1'	<ul> <li>Default rule object description.</li> </ul>	None	None
retirementCause	String	SPECIFIED	Self-made millionaire	<ul> <li>Specified externally.</li> </ul>	None	<u>ageAtRetirement</u>
yearOfBirth	Number	SPECIFIED	1980	<ul> <li>Specified externally.</li> </ul>	None	<ul> <li>yearOfRetirement</li> </ul>
yearOfRetirement	Number	CALCULATED	2030	<ul> <li>Arithmetic:         <ul> <li>yearOfBirth</li> <li>+</li> <li>ageAtRetirement</li> </ul> </li> </ul>	• <u>ageAtRetirement</u> • <u>yearOfBirth</u>	None

Figure 3.8 SessionDoc for the **FlexibleRetirementYear** rule object

At the top (not shown) are summary details for the rule object, and then every rule attribute on the rule object is listed, with the following details:

- Name. The name of the rule attribute;
- **Declared type.** The type of the rule attribute as declared in the rule set. The actual runtime value may be from a subtype of this declared type;
- State. The state of the value, i.e. whether it was:
  - CALCULATED. Calculated by rules;
  - **SPECIFIED.** Explicitly specified by client code, replacing any defined calculation, or initialized <sup>1</sup> as part of a create expression;
  - **NOT\_YET\_CALCULATED.** Not explicitly specified, not calculated during rules execution (because the value was never requested by any other calculations or tests); or
  - **ERROR.** An error occurred during the calculation of the value (see the application logs or console output for details and calculation stack of the error).
- Value. A display representation of the value. If the value was never calculated (NOT\_YET\_CALCULATED), or is in error (ERROR) then "?" will be displayed. If the value is a rule object, then the value will be shown as a navigable hyperlink so that you can see the details of that rule object; and

- **Derivation.** The RuleDoc derivation of the attribute (without any links). For more information on RuleDoc, see Section 3.10, *RuleDoc*.
- **Depends on.** Links to the attributes which were used to calculate this value.
- Used by. (Optional) Links to the attributes which used this value when calculating their values.



Implementation of a description rule attribute on each rule class may make your SessionDoc easier to understand. See Section 8.2, *The description Rule Attribute* for more details.

If you are running SessionDoc against a large database, then it may be useful to suppress the output of "used by" links, since the inclusion of such links might cause very many rule objects to be output by SessionDoc. To suppress the output of "used by" links, use the curam.creole.execution.session.SessionDoc.wri te(File, boolean), passing false as the second parameter.

For rule objects that are stored on CER's database tables, you can create SessionDoc for these stored rule objects by running the curam.creole.util.DumpOutRuleObjects class, with a single argument being the name of a directory in which to create the SessionDoc. The DumpOutRuleObjects utility retrieves all rule objects from CER's database tables, and thus the action for each external rule object will be "retrieved". Any internal rule objects will be created (as they are not stored) and thus will show an action of "created".



Тір

The DumpOutRuleObjects utility can be a useful way of "browsing" the rule objects stored on CER's database tables, and can be a useful debugging aid once you have reached the point of integrating CER rules into your online application.

You can browse the rule objects to see the values of calculated attributes on rule objects, together with a technical view of how any calculation result was arrived at.

# 3.12 Unused rule attributes

CER includes support for reporting rule attributes which are not referenced from any other calculations in your rule set and thus are candidates for removal.

To run the CER unused attribute report, run the following command:

#### build creole.report.unused.attributes

CER will validate your rule sets and report any unused rule attributes to the

console.



Warning

Note that it is perfectly possible for a rule attribute to be a "toplevel" rule attribute which is only referenced from client code; such attributes may be reported as "unused" by this report, but any seemingly-unused rule attributes should not be removed from your rule set unless you are certain that no client code or tests depend on them.

# 3.13 CER Rule Set Consolidator

In Cúram V5.2, CER allowed you to split your rule set into smaller files which may aid the concurrent development of rule sets among several documents.

See Section A.3, *Include Statement* for details on how to split up your rule set.

Prior to loading your CER rule set onto the data, it will be automatically "consolidated" into a single rule set file by the application's build scripts (specifically, the **build creole.consolidate.rulesets** target).



Note

The CER rule set consolidator only collapses Include statements which contain a RelativePath location.

All other types of Include statement are intentionally left unchanged in the consolidated output.

#### 3.13.1 Example

Here is a CER rule set which includes another:

```
<?xml version="1.0" encoding="UTF-8"?>
<RuleSet name="Example_Include"
 xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
 xsi:noNamespaceSchemaLocation=
"http://www.curamsoftware.com/CreoleRulesSchema.xsd">
  <!-- This rule class is defined directly in this rule set -->
 <Class name="Person">
    <Attribute name="firstName">
      <type>
       <javaclass name="String"/>
      </type>
      <derivation>
        <specified/>
      </derivation>
    </Attribute>
 </Class>
 <!-- Include a rule set defined in another file.
       When assembled into a single rule set, the
      names of all the rule classes must be unique. -->
 <Include>
```

```
<RelativePath value="./HelloWorld.xml"/>
</Include>
</RuleSet>
```

And here is the same rule set after consolidation:

```
"http://www.curamsoftware.com/CreoleRulesSchema.xsd">
  <!-- This rule class is defined directly in this rule set -->
  <Class name="Person">
    <Attribute name="firstName">
      <type>
        <javaclass name="String"/>
      </type>
      <derivation>
        <specified/>
      </derivation>
    </Attribute>
  </Class>
  <!-- Include a rule set defined in another file.
       When assembled into a single rule set, the names of all the rule classes must be unique. -->
<!--Start inclusion of ./HelloWorld.xml--> <Class name="HelloWorld">
    <Attribute name="greeting">
      <type>
        <javaclass name="String"/>
      </type>
      <derivation>
        <String value="Hello, world!"/>
      </derivation>
    </Attribute>
  </Class>
<!--End inclusion of ./HelloWorld.xml-->
```

</RuleSet>

# Notes

<sup>1</sup>Prior to Cúram V6, the state INITIALIZED was used. From Cúram V6, the state SPECIFIED is used instead.

# Chapter 4

# Handling Data

### 4.1 Introduction

CER performs calculations on data in order to come up with results which are themselves data. Since Cúram V6, CER supports the storage of rule object data on the database and in snapshots.

This chapter describes how CER handles data.

# 4.2 CER Sessions

The main data items used with CER are:

- **Rule Objects.** A rule object is an instance of a rule class from a CER rule set; for example, the rule object for the person "John Smith"; and
- Attribute Values. An attribute value is the value of a CER rule attribute on a particular rule object; for example John Smith's date of birth.

All interaction with CER rule objects and attribute values occurs within a CER Session. These interactions include the creation, retrieval and/or removal of CER rule objects, and any calculation or recalculation of attributes on rule objects.

Each CER Session is created by use of the curam.creole.execution.session.Session\_Factory class.

When a CER Session is created, the following must be specified:

• **Recalculation Strategy.** The strategy for handling a request to recalculate a CER attribute value within a CER session <sup>1</sup>. The strategy for handling a request to recalculate a CER attribute value; for example whether to recalculate immediately, defer the recalculation to another transaction, or disallow the recalculation altogether.

• **Data Storage.** The storage mechanism <sup>2</sup> to use for persistent rule objects; for example in-memory only (which will be lost when the session goes out of scope), database storage, or snapshot storage.

In turn, implementations of data storage must specify a rule object factory to use. This factory governs whether rule objects are created in a stronglytyped or interpreted-only way.

The application includes these implementations:

- Recalculation Strategy:
  - **curam.creole.execution.session.RecalculationsProhibited.** Throws an error if any recalculation within the CER session is attempted.
  - curam.core.sl.infrastructure.propagator.impl.ImmediateRecalcu lationStrategy. Performs recalculations immediately (synchronously, within the same database transaction).
  - curam.core.sl.infrastructure.propagator.impl.DeferredRecalcula tionStrategy. Defers recalculations (for stored attribute values) to another database transaction.Defers recalculations (for stored attribute values) to another database transaction.
- Data Storage:
  - **curam.creole.storage.inmemory.InMemoryDataStorage.** Keeps rule objects in memory only. Rule objects in this data storage are only available while the data storage is in scope typically for a single database transaction only.
  - **curam.creole.storage.database.DatabaseDataStorage.** Retrieves external <sup>3</sup> rule objects from either:
  - **curam.creole.execution.session.RuleObjectsSnapshot.SnapshotD ataStorage.** Creates an XML document containing details of a set of rule objects involved in the dependencies of one or more attribute calculations. Provides an "audit trail" of the data ultimately used in that calculation. Typically the XML document can be stored on a database table so that the snapshot of rule objects can be queried (but not altered) by a subsequent database transaction.
    - a Rule Object Converter registered with the Database Data Storage. Each rule object converter nominates the rule classes that it handles, and when invoked <sup>4</sup> the rule object converter will read underlying business tables to obtain the appropriate data and populate rule objects in memory and return them to Database Data Storage; or
    - CER's own database tables for storing rule objects, if no rule object converter is registered to handle the rule class requested.

External rule objects are available for retrieval and manipulation by

subsequent database transactions.

- **curam.creole.storage.hybrid.HybridDataStorage.** Combines behavioral aspects of InMemoryDataStorage and DatabaseDataStorage. *Reserved for Cúram internal use only.*
- Rule Object Factory:
  - **curam.creole.execution.session.StronglyTypedRuleObjectFactor y.** Creates and retrieves rule objects as instances of Java classes generated by the CER Test Code Generator (see Section 3.6, *CER Test Code Generator*). *Must not be used in production code*.
  - **curam.creole.execution.session.InterpretedRuleObjectFactory.** Creates and retrieves rule objects in a fully-interpreted (and thus dynamic) way. (see Section 3.5, *The Rule Set Interpreter*).

#### Caution

U

In general you should not use more than one CER Session within one database transaction. The in-memory copies of rule objects in a CER Session are independent of in-memory copies of rule objects in all other CER Sessions.

Behavior is not guaranteed if more than one CER Session (in the same transaction) attempts to retrieve or query the same rule object from the database.

- Unit tests. Use an InMemoryDataStorage (for speed of execution) with a StronglyTypedRuleObjectFactory (so that generated Java classes can be used in tests), and RecalculationsProhibited (so that tests do not accidentally change data part-way through).
- **Production logic with dynamic rule sets.** Use a DatabaseDataStorage (so that rule objects are available across transactions) with an InterpretedRuleObjectFactory (so that rule sets are fully dynamic), and RecalculationsProhibited, and use the features provided by the Dependency Manager (see Chapter 5, *The Dependency Manager*) to perform any requests to recalculate CER values in a new (and independent) CER session.
- **Snapshots.** Use a SnapshotDataStorage (so that rule objects are read from an unalterable XML document) with an InterpretedRuleObject-Factory (so that rule sets are fully dynamic), and RecalculationsProhibited (snapshots do not support changes).

# 4.3 External and Internal Rule Objects

CER allows the creation of Rule Objects in these different ways:

- **External.** Rule objects created by clients of CER, outside of the context of any calculation. External rule objects tend to represent real-world or agency concepts such as a Person or Case.
- **Internal.** Rule objects created by CER rules (or within Java code called out to by CER rules). Internal rule objects tend to be "calculators" or derived data for an interim step in a complex chain of calculations.

The distinction between external and internal rule objects is explained below, and affects:

- whether a rule object can be retrieved using the readall expression; and
- whether a rule object can be stored on the database for retrieval in subsequent transactions.

#### 4.3.1 External Rule Objects

CER allows client code to ask questions of a rule object (and CER will execute rules to provide the answers to those questions).

However, for client code to ask a question of a rule object, that rule object must be known to both client code and CER; as such, the CER rule session must have at least one "bootstrap" rule object created or retrieved by client code. This client code could be test code or code which integrates CER with an application.

An external rule object is the starting point for the client code to ask questions; however, the answer to such a question might well provide a rule object or list of rule objects which were either created from rules or retrieved from other external rule objects.

Important

Once calculations have commenced, the RecalculationsProhibited strategy prevents the creation of any more rule objects which would invalidate any previously-calculated readall calculations.

To avoid such errors, you should structure your client code or tests so that the creation of all your test rule objects occurs *before* any calculations (i.e. before any execution of getValue).

#### Example

Here is an example rule set:

```
<?xml version="1.0" encoding="UTF-8"?>
<RuleSet name="Example_externalRuleObjects"
   xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
   xsi:noNamespaceSchemaLocation=
"http://www.curamsoftware.com/CreoleRulesSchema.xsd">
        <Class name="Person">
```

```
<!-- These attributes must be specified at creation time -->
    <Initialization>
      <Attribute name="firstName">
        <type>
          <javaclass name="String"/>
        </type>
      </Attribute>
      <Attribute name="lastName">
        <type>
         <javaclass name="String"/>
        </type>
      </Attribute>
    </Initialization>
    <Attribute name="incomes">
      <type>
        <javaclass name="List">
          <ruleclass name="Income"/>
        </javaclass>
      </type>
      <derivation>
        <!-- Read all the rule objects of
              type "Income" -->
        <readall ruleclass="Income"/>
      </derivation>
    </Attribute>
  </Class>
  <Class name="Income">
    <Attribute name="amount">
      <type>
       <javaclass name="Number"/>
      </type>
      <derivation>
        <specified/>
      </derivation>
    </Attribute>
  </Class>
</RuleSet>
```

In the rule set above, the readall expression is used to retrieve all instance of the Income rule class.

To create an external rule object, your client code or tests must specify the session when creating the rule object:

package curam.creole.example;							
<pre>import junit.framework.TestCase;</pre>							
import curam.creole.calculator.CREOLETestHelper;							
<pre>import curam.creole.execution.RuleObject; import curam.creole.execution.session.InterpretedRuleObjectFactory;</pre>							
<pre>import curam.creole.execution.session.RecalculationsProhibited;</pre>							
import curam.creole.execution.session.Session;							
<pre>import curam.creole.execution.session.Session_Factory;</pre>							
import							
curam.creole.execution.session.StronglyTypedRuleObjectFactory;							
<pre>import curam.creole.parser.RuleSetXmlReader;</pre>							
import							
curam.creole.ruleclass.Example_externalRuleObjects.impl.Income;							
import							
curam.creole.ruleclass.Example_externalRuleObjects.impl.Income_Factor	ry;						
import							
curam.creole.ruleclass.Example_externalRuleObjects.impl.Person;							

```
import
 curam.creole.ruleclass.Example_externalRuleObjects.impl.Person_Factory;
import curam.creole.ruleitem.RuleSet;
import curam.creole.storage.inmemory.InMemoryDataStorage;
 * Tests external rule objects created directly by client code.
 *
public class TestCreateExternalRuleObjects extends TestCase {
  /**
   * Example showing the creation of external rule objects using
   * generated code.
   *
  public void testUsingGeneratedTestClasses() {
    final Session session =
        Session_Factory.getFactory().newInstance(
            new RecalculationsProhibited(),
            new InMemoryDataStorage(
                new StronglyTypedRuleObjectFactory()));
    /**
     * Note that the compiler enforces that the right type of
     * initialization arguments are provided.
     * /
    final Person person =
        Person_Factory.getFactory().newInstance(session, "John",
            "Smith");
    CREOLETestHelper.assertEquals("John", person.firstName()
        .getValue());
    /**
     * These objects will be retrieved by the
     * <readall ruleclass="Income"/>
     * expression in the rule set.
     * /
    final Income income1 =
        Income_Factory.getFactory().newInstance(session);
    income1.amount().specifyValue(123);
    final Income income2 =
        Income_Factory.getFactory().newInstance(session);
    income2.amount().specifyValue(345);
  }
  /**
   * Example showing the creation of external rule objects using
   * the CER rule set interpreter.
  public void testUsingInterpreter() {
    /* read in the rule set */
    final RuleSet ruleSet = getRuleSet();
    /* start an interpreted session */
    final Session session =
        Session_Factory.getFactory().newInstance(
            new RecalculationsProhibited(),
            new InMemoryDataStorage(
                new InterpretedRuleObjectFactory()));
    /**
     * Note that the compiler cannot enforce that the right type of
     * initialization arguments are provided - if these are wrong
     * CER will report a runtime error.
     * /
    final RuleObject person =
        session.createRuleObject(ruleSet.findClass("Person"),
```

```
"John", "Smith");
  CREOLETestHelper.assertEquals("John", person
      .getAttributeValue("firstName").getValue());
  /**
   * These objects will be retrieved by the
   * <readall ruleclass="Income"/>
   *
     expression in the rule set.
   * /
  final RuleObject income1 =
      session.createRuleObject(ruleSet.findClass("Income"));
  income1.getAttributeValue("amount").specifyValue(123);
  final RuleObject income2 =
  session.createRuleObject(ruleSet.findClass("Income"));
income2.getAttributeValue("amount").specifyValue(345);
}
/**
 * Reads the Example_externalRuleObjects from its XML source
  file.
 * /
private RuleSet getRuleSet() {
  /* The relative path to the rule set source file */
  final String ruleSetRelativePath =
       "./rules/Example_externalRuleObjects.xml";
  /* read in the rule set source */
  final RuleSetXmlReader ruleSetXmlReader =
      new RuleSetXmlReader(ruleSetRelativePath);
  /* dump out any problems */
  ruleSetXmlReader.validationProblemCollection().printProblems(
      System.err);
  /* fail if there are errors in the rule set */
  assertTrue(!ruleSetXmlReader.validationProblemCollection()
      .containsErrors());
  /* return the rule set from the reader */
  return ruleSetXmlReader.ruleSet();
}
```

When to Use External Rule Objects

You should create external rule objects for:

- "bootstrap" or top-level rule objects which must always exist for your client code to ask meaningful questions. These rule objects are typically singletons (i.e. the one-and-only instance of the particular rule class during the session); and
- rule objects which are created based on some external data (such as a Person or Case).

#### 4.3.2 Internal Rule Objects

}

CER allows rules to create new rule objects as the result or by-product of

performing calculations.

To create a rule object, use the create expression, specifying the initialization argument values required by the rule class and/or additional values to specify on the created rule object.

Important

Rule objects created by using the create expression *cannot* be retrieved by using readall expressions, because CER cannot guarantee that all internal rule objects have been or will be created (depending on whether a create expression is encountered in the execution path for a calculation).

Example

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Here is an example CER rule set which uses the create expression to conditionally create rule objects from rules:

```
<?xml version="1.0" encoding="UTF-8"?>
<RuleSet name="Example_internalRuleObjects"
 xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
 xsi:noNamespaceSchemaLocation=
"http://www.curamsoftware.com/CreoleRulesSchema.xsd">
 <Class name="Person">
   <Attribute name="age">
     <type>
        <javaclass name="Number"/>
     </type>
      <derivation>
        <specified/>
      </derivation>
   </Attribute>
    <!-- Uses <create> to get a new rule object.
         Other calculations (on this or other rule objects) can
         access this newly-created rule object by referring to
         this attribute, i.e.
         <reference attribute="minorAgeRangeTest"/> .
         The rule object created CANNOT be retrieved using a
         <readall> expression.
    <Attribute name="minorAgeRangeTest">
      <type>
        <ruleclass name="AgeRangeTest"/>
      </type>
      <derivation>
       <!-- Create an age-range test which checks whether this
            person is aged between 0-17 inclusive (i.e. is
            under 18 years).
          -->
        <create ruleclass="AgeRangeTest">
         <this/>
          <Number value="0"/>
         <Number value="17"/>
        </create>
      </derivation>
    </Attribute>
   <!-- Uses the age-range check to determine whether this person
```

```
is a minor. -->
  <Attribute name="isMinor">
    <type>
      <javaclass name="Boolean"/>
    </type>
    <derivation>
      <reference attribute="isPersonInAgeRange">
         <reference attribute="minorAgeRangeTest"/>
      </reference>
    </derivation>
  </Attribute>
  <!-- Uses <create> to get a new rule object, within
       another expression.
       Because the new rule object is created "anonymously",
       it is not available to any other rule objects (but
it will still show up as "created" in any SessionDoc.
  -->
  <Attribute name="isOfWorkingAge">
    <type>
      <javaclass name="Boolean"/>
    </type>
    <derivation>
      <!-- Create an age-range test which checks whether this
            person is legally permitted to work (i.e. is aged
      at least 16 and less than 65), and then check
whether the test passes. -->
<reference attribute="isPersonInAgeRange">
         <create ruleclass="AgeRangeTest">
           <this/>
           <Number value="16"/>
           <Number value="64"/>
         </create>
      </reference>
    </derivation>
  </Attribute>
</Class>
<!-- A generic test which checks whether the
     person's age lies within a specified (inclusive)
     range. -->
<Class name="AgeRangeTest">
  <Initialization>
    <Attribute name="person">
      <type>
        <ruleclass name="Person"/>
      </type>
    </Attribute>
    <Attribute name="minimumAge">
      <type>
        <javaclass name="Number"/>
      </type>
    </Attribute>
    <Attribute name="maximumAge">
      <type>
        <javaclass name="Number"/>
      </type>
    </Attribute>
  </Initialization>
  <Attribute name="isPersonInAgeRange">
    <type>
      <javaclass name="Boolean"/>
    </type>
    <derivation>
      <all>
        <fixedlist>
           <listof>
             <javaclass name="Boolean"/>
```

```
</listof>
            <members>
              <compare comparison=">=">
                <reference attribute="age">
                  <reference attribute="person"/>
                </reference>
                <reference attribute="minimumAge"/>
              </compare>
              <compare comparison="&lt;=">
                <reference attribute="age">
                  <reference attribute="person"/>
                </reference>
                <reference attribute="maximumAge"/>
              </compare>
            </members>
          </fixedlist>
        </all>
      </derivation>
    </Attribute>
 </Class>
</RuleSet>
```



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Note

As for all CER expressions, the create expressions will only be calculated if requested, e.g. the minorAgeRangeTest rule object will only be created if its value or the value of isMinor is requested by client code or another calculation.

In the above example, the isOfWorkingAge uses the technique of creating a rule object "anonymously" by wrapping the creation of a rule object within an expression which references some attribute on the newly-created rule object. Such rule objects are not available to other calculations but will still show up in any generated Session-Doc.

An anonymous rule object can be useful when you need to access rule attributes in a created rule object, but you do not need to make that created rule object itself available to any other calculations.

Pooling of Internal Rule Object

Since Cúram V6, CER keeps a "pool" of internal rule objects that have been created during a Session.

The Session's pool is queried whenever a create expression is evaluated. If a rule object with the same initialization and/or specified parameters has already been created, then it will be reused from the pool rather than a new rule object created.

This pooling approach improves efficiency in the situation where many create statements attempt to create "identical" rule objects. The use of a single rule object means that any calculated attributes on the single rule object are calculated at most once, instead of identical calculations occurring on many "identical" rule objects.

Re-use of pooled rule objects is guaranteed to be safe, because CER's core

principles ensure that any calculation depends only on its inputs; and thus identical inputs guarantee identical outputs.

When to Use Internal Rule Objects

You should use this mode for conditionally creating rule objects according to rules, or where the initialization attribute values are calculated from other rules, or where the rule object is only an interim step in a calculation.

For a very complex calculation, you should expect to have one external rule object holding an attribute for the calculation result, several external rule objects for input data from outside of rules, and possibly a very large number of internal rule objects for the intermediate calculation steps.

If you have rule objects which will always exist and/or require to be accessed by readall expressions, then consider creating external rule objects directly in your code instead.

# 4.4 Handling Data Types

Every attribute and expression in a CER rule set returns a piece of data (when requested). CER supports a flexible set of data types, which must be specified on every attribute and some expressions in your rule set.

#### 4.4.1 Supported Data Types

CER includes support for the following types of data:

- Rule classes;
- Java classes; and
- Application code tables.

#### **Rule Classes**

Any CER rule class defined in your rule set may be used as a data type in the same rule set.

```
<?xml version="1.0" encoding="UTF-8"?>
<RuleSet name="Example_ruleclassDataType"
  xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
  xsi:noNamespaceSchemaLocation=
"http://www.curamsoftware.com/CreoleRulesSchema.xsd">
  <Class namespaceSchemaLocation=
"http://www.curamsoftware.com/CreoleRulesSchema.xsd">
  <Class name="Person">
  <Attribute name="firstName">

  <Attribute name="firstName">

  </derivation>
  </derivation>
  </derivation>
  </Attribute>
```

```
<Attribute name="favoritePet">
      <type>
        <!-- The type of this attribute is a rule class
            defined elsewhere in this rule set.
                                                           -->
        <ruleclass name="Pet"/>
      </type>
      <derivation>
        <specified/>
      </derivation>
    </Attribute>
  </Class>
  <Class name="Pet">
    <Attribute name="name">
      <type>
        <javaclass name="String"/>
      </type>
      <derivation>
        <specified/>
      </derivation>
    </Attribute>
  </Class>
</RuleSet>
```

Inheritance

CER supports simple implementation inheritance for rule classes.

A rule class may optionally specify an extends declaration to sub-class another rule class in the same rule set.

A sub-rule class inherits the calculated rule attributes of all its ancestor classes, and optionally may override any of these attributes to provide different derivation calculation rules.

A sub-rule class also inherits the initialized rule attributes of all its ancestor classes, and any create expression for the sub-rule class must specify the value of the initialized attributes for all the ancestor rule classes of the sub-rule class *ahead of* any declared on the sub-rule class itself.

CER allows an attribute to be declared abstract. Every rule class that defines or inherits (but does not override) an abstract attribute must itself be declared abstract. An abstract class cannot be used in a create expression.

CER will allow a rule object instance of a rule class to be returned wherever one of its ancestor rule classes is expected.

The CER rule set validator will report an error if an expression in your rule set attempts to return an incompatible value:

```
an abstract rule attribute. -->
<Class name="Resource" abstract="true">
  <Initialization>
    <!-- Whenever a Resource rule object is created,
         its owner must be initialized.
         Since Resource is abstract, it cannot itself be
         used in a <create> expression, only concrete
         subclasses can. -->
    <Attribute name="owner">
      <type>
        <ruleclass name="Person"/>
      </type>
    </Attribute>
  </Initialization>
  <!-- The monetary value of the resource. -->
  <Attribute name="value">
    <type>
      <javaclass name="Number"/>
    </type>
    <derivation>
      <!-- Every resource has an amount, but it's
           calculated in a sub-class-specific way. -->
      <abstract/>
    </derivation>
  </Attribute>
</Class>
<!-- A building is a type of resource. -->
<Class name="Building" extends="Resource">
<!-- The physical address of the building,
       e.g. 123 Main Street.
       The address value must be specified
       in addition to the inherited owner
       rule attribute, which is an
       initialized attribute on the super-rule
       class. -->
  <Initialization>
    <Attribute name="address">
      <type>
        <javaclass name="String"/>
      </type>
    </Attribute>
  </Initialization>
  <!-- Building is a concrete class
       (no pun intended!), and so the CER
       rule set validator will insist that this
       class inherits or declares a calculation
for all inherited abstract rule attributes. -->
  <Attribute name="value">
    <type>
      <javaclass name="Number"/>
    </type>
    <derivation>
      <arithmetic operation="-">
        <reference attribute="purchasePrice"> </reference>
        <reference attribute="outstandingMortgageAmount"/>
      </arithmetic>
    </derivation>
  </Attribute>
  <!-- The price originally paid for the building. -->
  <Attribute name="purchasePrice">
    <type>
      <javaclass name="Number"/>
    </type>
```

```
<derivation>
      <specified/>
    </derivation>
  </Attribute>
  <!-- The amount of outstanding loans or mortgages against
       this building. -->
  <Attribute name="outstandingMortgageAmount">
    <type>
      <javaclass name="Number"/>
    </type>
    <derivation>
      <specified/>
    </derivation>
  </Attribute>
</Class>
<Class name="Vehicle" extends="Resource">
  <Initialization>
    <Attribute name="registrationPlate">
      <type>
       <javaclass name="String"/>
      </type>
    </Attribute>
  </Initialization>
  <Attribute name="value">
    <type>
      <javaclass name="Number"/>
    </type>
    <derivation>
      <!-- The value of this type of Resource is
           directly specified, rather than calculated.-->
      <specified/>
    </derivation>
  </Attribute>
</Class>
<Class name="Person">
  <!-- A sample attribute showing how initialized attributes
       are inherited. -->
  <Attribute name="sampleBuilding">
    <type>
      <ruleclass name="Building"/>
    </type>
    <derivation>
      <create ruleclass="Building">
        <!-- The first initialized rule attribute
             is inherited from Resource.
             Set this person to be the owner -->
        <this/>
        <!-- The second initialized rule attribute
          is specified directly on Building.
          Set the address of the Building. -->
        <String value="123 Main Street"/>
      </create>
    </derivation>
  </Attribute>
  <!-- a sample attribute which shows how a Building can be
       returned as a Resource (because a Building *IS* a
       Resource -->
  <Attribute name="sampleResource">
    <type>
      <ruleclass name="Resource"/>
    </type>
```

```
<derivation>
    <reference attribute="sampleBuilding"/>
    </derivation>
    </Attribute>
</Class>
</RuleSet>
```

#### The Root Rule Class

If a rule class does not specify another rule class to extend, then the rule class automatically extends CER's "root" rule class, which contains a single description rule attribute.

The description rule attribute provides a localizable description of the rule object instance. Rule classes are free to override the derivation of the description rule calculation for their rule object instances.

Every rule class ultimately inherits from the root rule class (and thus contains a description rule attribute), similar to the way that all Java classes ultimately inherit from java.lang.Object.

The default implementation of the description rule attribute, supplied by the root rule class, uses the defaultDescription expression.

#### Java Classes

Any Java class on your application's classpath may be used as a data type in your CER rule set.

Caution

When storing rule objects on the database, you may only use data types for which there is a type handler registered with CER.

CER includes type handlers for most commonly-used data types.

#### Package Names

The name of a Java class must be fully qualified with its package name, except for classes in the following packages:

- java.lang.\*; and
- java.util.\*.

```
package specified -->
        <javaclass name="Boolean"/>
      </type>
      <derivation>
        <specified/>
      </derivation>
    </Attribute>
   <Attribute name="dateOfBirth">
      <type>
       <!-- Fully qualified name to a Cúram class -->
       <javaclass name="curam.util.type.Date"/>
      </type>
      <derivation>
        <specified/>
      </derivation>
    </Attribute>
 </Class>
</RuleSet>
```

Tip

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Primitive Java types such as boolean cannot be used in CER; use their class equivalents instead (e.g. Boolean).

#### Immutable Objects

A core principle of CER is that each value, once calculated, cannot be changed.

To comply with this principle, any Java classes you use should be *immutable*.

Warning

If you use a *mutable* Java class as a data type in your CER rule set, you must ensure than no Java code attempts to modify the value of any objects of that Java class. CER cannot guarantee the reliability of calculations if values are being changed "underneath it"!

Fortunately, there are a wide range of immutable classes which will typically cater for most of your data type requirements. In general you may need to look at a Java class's JavaDoc to determine whether it is immutable.

Listed here are some useful immutable classes which in all likelihood will prove sufficient for your needs:

- java.lang.String;
- java.lang.Boolean;
- Implementations of java.lang.Number; in any case, CER converts instances of Number to its own numerical format (backed by java.math.BigDecimal) before performing any arithmetic or comparison;
- Implementations of java.util.List which do not support its op-

tional operations (see the JavaDoc for List [http://java.sun.com/j2se/1.5.0/docs/api/java/util/List.html]);

- curam.util.type.Date;
- Implementations of curam.creole.value.Message; and
- curam.creole.value.CodeTableItem.

#### Inheritance

CER recognizes the inheritance hierarchy of Java classes and interfaces.

CER will allow a value of a Java class to be returned wherever one of its ancestor Java classes or interfaces is expected:

```
<?xml version="1.0" encoding="UTF-8"?>
<RuleSet name="Example_javaclassInheritance"
  xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
  xsi:noNamespaceSchemaLocation=
"http://www.curamsoftware.com/CreoleRulesSchema.xsd">
  <Class name="Person">
    <Attribute name="isMarried">
       <type>
         <javaclass name="Boolean"/>
      </type>
       <derivation>
         <specified/>
       </derivation>
    </Attribute>
    <Attribute name="isMarriedAsObject">
       <type>
         <!-- For the sake of example, returning this
               value as an java.lang.Object (which is
unlikely to be useful in a "real" rule
               set. -->
         <javaclass name="Object"/>
       </type>
       <derivation>
         <!-- This is ok, as a Boolean *IS* an Object. -->
         <reference attribute="isMarried"/>
       </derivation>
    </Attribute>
    <Attribute name="isMarriedAsString">
       <type>
         <javaclass name="String"/>
       </type>
       <derivation>
         <!-- The CER rule set validator would report the error below (as a Boolean *IS NOT* an String):
               ERROR
                         Person.isMarriedAsString
               Example_javaclassInheritance.xml(28, 41)
         Child 'reference' returns 'java.lang.Boolean',
but this item requires a 'java.lang.String'. -->
<!-- <reference attribute="isMarried"/> -->
         <!-- (Declaring as specified so that this example
                builds cleanly) -->
         <specified/>
       </derivation>
    </Attribute>
```

</Class>

#### </RuleSet>

Parameterized Classes

Java 5 introduced support for parameterized classes, and CER enables you to use parameterized Java classes in your rule set.

The parameters to a parameterized class are simply listed within the <javaclass> declaration:

```
<?xml version="1.0" encoding="UTF-8"?>
<RuleSet name="Example_javaclassParameterized"
 xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
 xsi:noNamespaceSchemaLocation=
"http://www.curamsoftware.com/CreoleRulesSchema.xsd">
  <Class name="Person">
    <Attribute name="favoriteWords">
      <type>
        <!-- A list of Strings -->
        <javaclass name="List">
          <javaclass name="String"/>
        </javaclass>
      </type>
      <derivation>
        <specified/>
      </derivation>
    </Attribute>
    <Attribute name="luckyNumbers">
      <type>
        <!-- A list of Numbers -->
        <javaclass name="List">
          <javaclass name="Number"/>
        </javaclass>
      </type>
      <derivation>
        <specified/>
      </derivation>
    </Attribute>
    <Attribute name="children">
      <!-- A list of Person rule objects.
           Because java.util.List can be parameterized with
           any Object, we can use a rule class as a parameter.
      -->
      <type>
        <javaclass name="List">
          <ruleclass name="Person"/>
        </javaclass>
      </type>
      <derivation>
        <specified/>
      </derivation>
    </Attribute>
    <!-- The dogs owned by this person. -->
    <Attribute name="dogs">
      <type>
        <javaclass name="List">
          <ruleclass name="Dog"/>
        </javaclass>
      </type>
      <derivation>
        <specified/>
      </derivation>
```

```
</Attribute>
  <!-- The cats owned by this person. -->
  <Attribute name="cats">
    <type>
      <javaclass name="List">
        <ruleclass name="Cat"/>
      </javaclass>
    </type>
    <derivation>
      <specified/>
    </derivation>
  </Attribute>
  <!-- All the pets owned by this person. -->
  <Attribute name="pets">
    <type>
      <javaclass name="List">
        <ruleclass name="Pet"/>
      </javaclass>
    </type>
    <derivation>
      <joinlists>
        <fixedlist>
          <listof>
            <javaclass name="List">
               <ruleclass name="Pet"/>
            </javaclass>
          </listof>
          <members>
            <!-- all the dogs - dogs are a type of pet -->
            <reference attribute="dogs"/>
            <!-- all the cats - cats are a type of pet -->
            <reference attribute="cats"/>
            <!-- CER will not allow "children" in this
                  expression; a child is not a pet regardless
                  of whether he or she is adorable or claws
            the furniture. -->
<!-- CANNOT BE USED -->
<!-- <reference attribute="children"/> -->
            <!-- CANNOT BE USED -->
          </members>
        </fixedlist>
      </joinlists>
    </derivation>
  </Attribute>
</Class>
<Class abstract="true" name="Pet">
  <Attribute name="name">
    <type>
      <javaclass name="String"/>
    </type>
    <derivation>
      <specified/>
    </derivation>
  </Attribute>
</Class>
<Class name="Dog" extends="Pet">
  <Attribute name="favoriteTrick">
    <type>
      <javaclass name="String"/>
```

```
</type>
       <derivation>
         <specified/>
       </derivation>
    </Attribute>
  </Class>
  <Class name="Cat" extends="Pet">
    <Attribute name="numberOfLives">
       <type>
         <javaclass name="Number"/>
       </type>
       <derivation>
        <!-- It's well known that every cat
    has 9 lives. -->
    <Number value="9"/>
       </derivation>
    </Attribute>
  </Class>
</RuleSet>
```

CER allows you to use any type (including rule objects) for parameters which allow java.lang.Object. CER will enforce "strong typing" even though the parameter (e.g. a rule class) are dynamically defined. CER will also recognize the inheritance hierarchy of rule classes when deciding whether one parameterized class is assignable to another.

Code Tables

Any application code table may be used as a data type in your CER rule set.



The code table does *not* necessarily need to exist at development time; if an administrative user uses the online application to create a new code table, that code table can then be used as a data type in dynamically-defined CER rule sets.

To create an instance of a code table entry (i.e. to refer to a particular item in the code table), use the Code expression.

```
<?xml version="1.0" encoding="UTF-8"?>
<RuleSet name="Example_codetableentryDataType"
 xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
 xsi:noNamespaceSchemaLocation=
"http://www.curamsoftware.com/CreoleRulesSchema.xsd">
 <Class name="Person">
    <Attribute name="gender">
     <type>
        <!-- The value of this attribute will
           be an entry from the "Gender" Cúram
            code table. -->
       <codetableentry table="Gender"/>
      </type>
      <derivation>
        <specified/>
      </derivation>
    </Attribute>
```

```
<Attribute name="isMale">
      <type>
        <javaclass name="Boolean"/>
      </type>
      <derivation>
        <!-- Use "Code" to create a codetableentry value
        for comparison. -->
        <equals>
          <reference attribute="gender"/>
          <Code table="Gender">
<!-- The code from the code table -->
             <String value="MALE"/>
           </Code>
        </equals>
      </derivation>
    </Attribute>
  </Class>
</RuleSet>
```

### 4.4.2 Where to Specify Data Types

Every Attribute (both calculated and initialized) must specify its type.

For most expressions, the type is either fixed (e.g. the all expression always returns a Boolean ) or can be inferred (e.g. a reference returns the type declared by the referenced Attribute ).

However, for some expressions the type must be explicitly specified. These expressions are:

- call; and
- choose.

Additionally, the fixedlist expression declares the type of item in the List returned within its listof statement.

# 4.5 Handling Data that Changes Over Time

Since Cúram V6, CER supports a powerful feature named Timelines. A CER Timeline is simply a value that varies over time, and it is the simplicity of this concept that allows timelines to be used to great effect in the application.

#### 4.5.1 What Is Timeline Data?

A timeline is a sequence of values of a give type, where each value is effective from a particular date (up until it is superseded by another value). For any given date, a timeline has a value applicable to that date.

Examples of data that may be modeled as CER Timelines

To introduce the concept of a timeline, here are some everyday examples of

data which can vary over time:

- A person's total income will tend to vary over time as the person receives pay rises or moves between employments. Given that a person's income at a point in time can be represented as a Number, then a person's varying income over time can be represented as a timeline of Numbers, which for simplicity we will write here as Timeline<Number><sup>5</sup>;
- Regardless of total income, a person's employment record will tend to vary over time as the person moves between jobs (or has periods of time when the person has no job). If at any one time a person has at most one *primary* employment, then the person's history of primary employment can be represented as a Timeline<Employment>, where Employment is some rule class or Java type which holds employment details, and during periods of no primary employment the value of the timeline is some special marker value such as null (to represent "no employment");
- A person might own an asset which is eventually disposed of, for example a person might buy and subsequently sell a car. On any date, the person either does or does not own the car, which can be modeled as a Boolean. Over time, the condition of whether the car is owned on a particular date can be modeled as Timeline<Boolean>. The timeline's value will be false prior to the car's purchase date, and true from the purchase date up to and including the date of sale (or "until further notice" if the car is not known to be sold).
- Similarly, a person has a date of birth and, eventually a date of death. Persons who are still alive have a blank date of death recorded. On any date, the person is either alive or dead, and so the derived value for "is the person alive?" can be modeled as a Boolean. Over time, the condition of whether the person is alive can be modeled as Timeline<Boolean>. The timeline's value will be false prior to the person's date of birth, and true from the person's date of birth up to and including the date of death (or "until further notice" if the person has no date of death).
- A parent may have many children, born on different dates. On any particular date, the parent has a list of children who are alive on that date, which can be modeled as List<Person>. Over time, the list of children will change as more children are born or children reach the age of maturity (or, less happily, die in childhood), which can be modeled as Timeline<List<Person>>

The examples above are shown in graph form in the figure below.

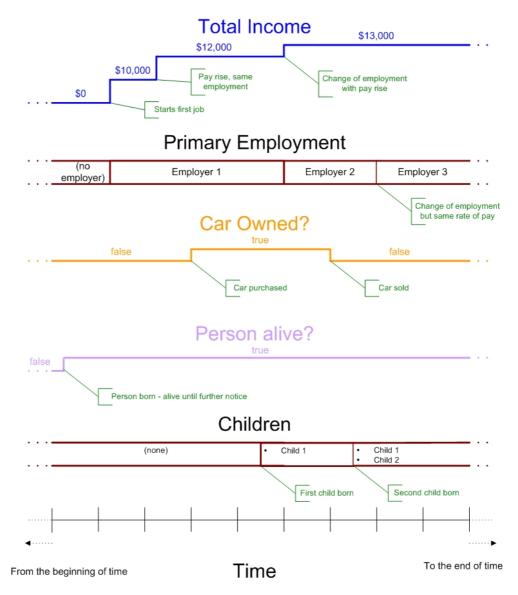


Figure 4.1 Examples of Timeline Data

Examples of non-timeline data

Before going on to look at timelines in more detail, a cautionary note about data that tends *not* to be suitable for timelines.

Certain types of data are not suited to timelines, as the data does not vary over time. Common examples include:

• Unique identifiers. One of the features of a unique identifier is it intentionally does not vary over time, for example each person might be assigned a unique social security number. The social security number should be modeled as a Number, not a Timeline<Number>. By contrast, a person's name may vary over time, e.g. due to marriage or change of name by deed poll, which is one of the reasons it is a poor choice as an identifier (along with lack of uniqueness);

- **Dates.** Data of type date does not vary over time <sup>6</sup>. For example, a person's date of birth is one particular date, and so should be modeled as a Date, not as a Timeline<Date>. Dates may be used to *construct* a Timeline (e.g. a person's date of birth and date of death would be used to construct a Timeline<Boolean> for whether the person is alive, but the dates themselves are not Timelines).
- **Point-in-time data.** Some data intentionally captures data which applies to a particular date only. For example, a data item for surnameAtBirth should be modeled as a String, not a Timeline<String>. A data item for incomeAtRetirement should be modeled as a Number, not a Timeline<Number>

Caution

It is very important when modeling data to be clear about whether the data item does indeed vary over time. Only use Timeline for data items where the value can vary over time.

#### 4.5.2 Comparing Timeline and Point-in-time Perspectives

CER handles timelines in a natural way, so that when designing CER rules you can mentally switch back and forth between a point-in-time perspective and a timeline perspective.

The following sections describe these perspectives by way of example. First let's take a point-in-time perspective, which does not involve Timelines. Then we'll revisit the example from a timeline perspective.

A point-in-time perspective

Let's say we have the following business requirement for a derivation:

Lone parent of a minor rule

On any given date, a person is considered to be a *lone parent of a minor* if, on that date, the person is:

- *not married* ; and
- has a dependent who is younger than 16 years of age.

From this simple requirement, it is possible to construct a simple truth table for whether a person is considered to be a lone parent of a minor, *on a given date* :

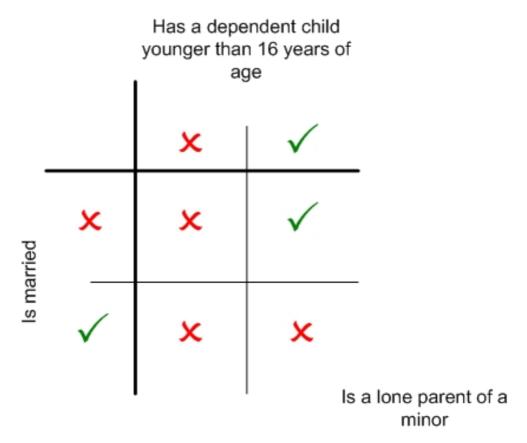


Figure 4.2 Truth Table for Lone parent of a minor rule

Let's introduce a narrative for an example real-world change of circumstances. On 1st January 2001, Mary and Joe marry. Joe has a son, James, from a previous marriage which ended in divorce on 30th November 1998. James was born on 1st June 1990. On 30th April 2004, Joe sadly dies (and so Mary's marriage ends in widowhood).

We can use the truth table above to determine whether each of the persons is considered to be a *lone parent of a minor* on various dates:

- On 1st October 1997 (to pick a date somewhat at random), Mary is not a lone parent of a minor because on that date she is not married, but she does not have any dependents;
- On 2nd October 1997 Mary is still not a lone parent of a minor, as her circumstances haven't changed since the day before;
- On 30th November 1998 Joe is not a lone parent of a minor, because on that date his son was under 16 but Joe was still married;
- On 1st December 1998 Joe becomes a lone parent of a minor, because on that date his son was still under 16 but Joe was no longer married;
- On 1st January 2001 Mary is still not a lone parent of a minor; although she now has a dependent under 16, she is now married, so for slightly

different reasons that earlier she is still not a lone parent;

- On 1st January 2001 Joe is no longer a lone parent of a minor; although he still has a dependent under 16, he is now married again;
- On 1st May 2004 Mary becomes a lone parent of a minor, because her marriage ended due to Joe's death, but James is still her dependent and is under 16;
- On 1st June 2006 Mary stops being a lone parent of a minor, because James turns 16;
- On 1st March 2009 (again somewhat at random) James is not a lone parent of a minor because although he is unmarried, he has no dependents.

Note that we have to evaluate the truth table for various dates in order to build up a picture of when each person is or is not a lone parent of a minor. To some extent, we either have to try dates which we suspect might be "interesting", or try out dates somewhat at random. For example, we suspected that Mary's date of marriage might be interesting, but it turns out that her marriage to Joe does *not* affect her lone-parent-of-a-minor status. However, Joe's lone-parent-of-a-minor status *does* change when he marries Mary. We didn't think to test whether Joe was a lone parent of a minor on dates before James was born.

#### A Timeline Perspective

Now let's revisit the example rule and circumstances from a Timeline perspective.

Firstly, let's slightly reword the requirement as follows:

Lone parent of a minor rule (reworded)

A person is considered to be a *lone parent of a minor* whenever the person is:

- not married ; and
- has a dependent who is younger than 16 years of age.

(We have removed the phrases "On any given date" and "on that date", and used "whenever" instead. This rewording is subtle, but can be key to help making the mental switch from thinking about points in time, to thinking about data which changes over time.)

Now let's draw timelines (of type Timeline<Boolean> for when each of the persons is:

- married; and
- has a dependent under 16 years of age.

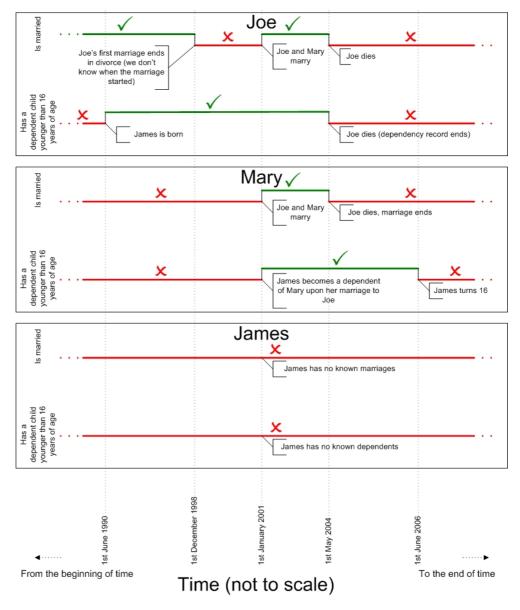


Figure 4.3 Timelines for Joe, Mary and James's circumstances

From these timelines of Joe, Mary and James's circumstances, let's draw new timelines to derive how their lone-parent-of-a-minor statuses change over time:

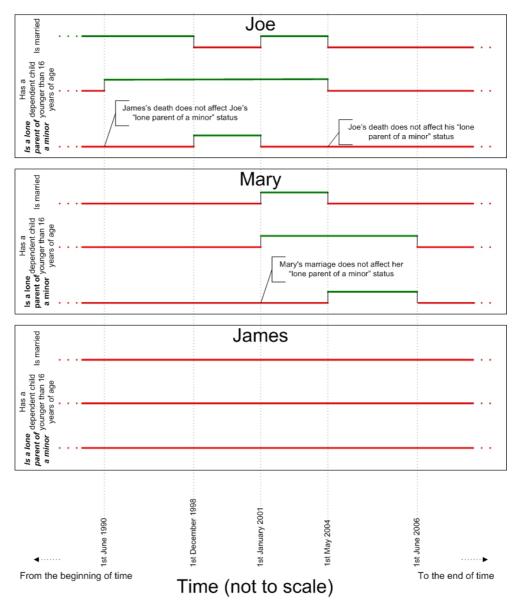


Figure 4.4 Timelines for Joe, Mary and James's status as a lone parent of a minor

Note that we can immediately read how the lone-parent-of-a-minor status of each person changes, without having to guess at interesting dates:

- Joe is a lone parent of a minor from 1st December 1998 to 31th December 2000 inclusive;
- Mary is a lone parent of a minor from 1st May 2004 to 30th June 2006 inclusive; and
- James is never a lone parent of a minor.

4.5.3 Constructing Timelines

We have seen how to apply expressions to pre-existing timeline data in order to calculate data which itself is a timeline.

This section will covers how timeline data is created in the first place.

There are two ways in which timelines may be created:

- in Java code, either by a client of CER or within Java code invoked during a callout from CER; and/or
- in CER rules, using CER Expressions which create timeline data from primitive (non-timeline) data.

Constructing Timelines in Java Code

In Java, each piece of Timeline data is an instance of the curam.creole.value.Timeline parameterized class. For full details of this class, see its JavaDoc available at EJBServer/components/CREOLEInfrastructure/doc in a development installation of the application.

Each Timeline holds a collection of Intervals, where an Interval is *value* applicable from a particular *start date*. A collection of appropriate intervals must be passed to the Timeline's constructor.

For example, suppose you need to create a Timeline<Number> with these intervals (recall that a timeline stretches infinitely far into the past and future):

- 0 up to and including 31st December 2000;
- 10,000 from 1st January 2001 up to and including 30th November 2003; and
- 12,000 from 1st December 2004 until further notice.

Here is some sample Java code to create such a timeline:

```
package curam.creole.example;
import curam.creole.value.Interval;
import curam.creole.value.Timeline;
import curam.util.type.Date;
public class CreateTimeline {
  /**
   * Creates a Number Timeline with these interval values:
   * 
   * 0 up to and including 31st December 2000;
   * 10,000 from 1st January 2001 up to and including 30th
* November 2003; and
    2,000 from 1st December 2004 until further notice.
   * 
   * /
  public static Timeline<Number> createNumberTimeline() {
    return new Timeline<Number>(
    // first interval, application from the "start of time"
```

```
new Interval<Number>(null, 0),
    // second interval
    new Interval<Number>(Date.fromISO8601("20010101"), 10000),
    // last interval (until further notice)
    new Interval<Number>(Date.fromISO8601("20041201"), 12000)
   );
  }
}
```

As another example, here is some sample Java code, which is callable a CER call expression, to calculate a timeline for a person's age, up to the person's 200th birthday (recall that age timelines must be artificially limited so that the timeline contains a finite number of value changes):

```
package curam.creole.example;
import java.util.ArrayList;
import java.util.Calendar;
import java.util.Collection;
import curam.creole.execution.session.Session;
import curam.creole.value.Interval;
import curam.creole.value.Timeline;
import curam.util.type.Date;
public class AgeTimeline {
   * Creates a timeline for the age of a person, artificially
   * limited to 200 birthdays.
   * 
   * Can be invoked from CER rules via a <call&gt; expression.
   * /
  public static Timeline<? extends Number> createAgeTimeline(
      final Session session, final Date dateOfBirth) {
    /**
     * The artificial limit, so that the age timeline has a finite
     * number of value changes.
     * /
    final int NUMBER_OF_BIRTHDAYS = 200;
    final Collection<Interval<Integer>> intervals =
        new ArrayList<Interval<Integer>>(NUMBER_OF_BIRTHDAYS + 2);
    /*
     * age before date of birth will still be recorded as 0 -
     * create an initial interval application from the
* "start of time"
     * /
    final Interval<Integer> initialInterval =
        new Interval<Integer>(null, 0);
    intervals.add(initialInterval);
    /*
     * Identify each birthday up to the limit. Note that the person
     * is deemed to be age 0 even before the date-of-birth (see
     * above); so the interval here from the date of birth up to
     * the first birthday will be merged into a single interval by
     * the timeline; no matter (it's clearer to keep the logic as
     * is).
     * /
    for (int age = 0; age <= NUMBER_OF_BIRTHDAYS; age++) {</pre>
```

```
// compute the birthday date
final Calendar birthdayCalendar = dateOfBirth.getCalendar();
    /*
    * NB use .roll rather than .add to get the correct
    * processing for leap years
    */
    birthdayCalendar.roll(Calendar.YEAR, age);
    final Date birthdayDate = new Date(birthdayCalendar);
    /*
    * the age applies from this birthday until the next birthday
    */
    intervals.add(new Interval<Integer>(birthdayDate, age));
}
final Timeline<Integer> ageTimeline =
    new Timeline<Integer>(intervals);
return ageTimeline;
}
```

#### Note

}

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In general, timeline data tends to be created outside of rules, by clients of CER.

In particular, the Cúram V6 Eligibility/Entitlement processing contains logic to help convert Cúram Temporal Evidence into timeline data.

See the Inside Cúram Eligibility and Entitlement Using Cúram Express Rules guide for more details.

Constructing Timelines in CER Rules

Typically, timeline data is created outside of rules by clients of CER, and used to populate the value of a CER attribute using the specify mechanism.

However, CER also contains some expressions for creating timelines directly in CER rules:

- Timeline, in conjunction with Interval; and
- existencetimeline.

Timeline and Interval

A Timeline can be created natively in CER rules by first explicitly creating a list of intervals, and then using this list to create a timeline.

In practice, such fixed timelines tend to be useful only as a temporary measure while you flesh out your rule set.

```
<?xml version="1.0" encoding="UTF-8"?>
<RuleSet name="Example_Timeline"
xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
xsi:noNamespaceSchemaLocation=
```

```
"http://www.curamsoftware.com/CreoleRulesSchema.xsd">
  <Class name="CreateTimelines">
    <!-- This example uses <initialvalue> to set the value valid from the start of time. -->
    <Attribute name="aNumberTimeline">
      <type>
        <javaclass name="curam.creole.value.Timeline">
          <javaclass name="Number"/>
        </javaclass>
      </type>
      <derivation>
        <Timeline>
          <intervaltype>
            <javaclass name="Number"/>
          </intervaltype>
          <!-- Value from start of time -->
          <initialvalue>
            <Number value="0"/>
          </initialvalue>
          <!-- The remaining intervals -->
          <intervals>
            <fixedlist>
              <listof>
                <javaclass name="curam.creole.value.Interval">
                   <javaclass name="Number"/>
                </javaclass>
              </listof>
              <members>
                <Interval>
                   <intervaltype>
                     <javaclass name="Number"/>
                   </intervaltype>
                   <start>
                     <Date value="2001-01-01"/>
                   </start>
                   <value>
                     <Number value="10000"/>
                   </value>
                </Interval>
                <Interval>
                   <intervaltype>
                     <javaclass name="Number"/>
                   </intervaltype>
                   <start>
                    <Date value="2004-12-01"/>
                   </start>
                   <value>
                     <Number value="12000"/>
                   </value>
                </Interval>
              </members>
            </fixedlist>
          </intervals>
        </Timeline>
      </derivation>
    </Attribute>
    <!-- This example does not use <initialvalue>. -->
    <Attribute name="aStringTimeline">
      <type>
        <javaclass name="curam.creole.value.Timeline">
          <javaclass name="String"/>
        </javaclass>
      </type>
      <derivation>
        <Timeline>
```

```
<intervaltype>
              <javaclass name="String"/>
           </intervaltype>
           <!-- The list of intervals must include one valid from the
null date (start of time), otherwise an error will
occur at runtime, if this expression is evaluated. -->
           <intervals>
              <fixedlist>
                <listof>
                  <javaclass name="curam.creole.value.Interval">
                     <javaclass name="String"/>
                  </javaclass>
                </listof>
                <members>
                  <Interval>
                     <intervaltype>
                       <javaclass name="String"/>
                     </intervaltype>
                    <start>
<!-- "from the start of time" -->
                       <null/>
                     </start>
                     <value>
                       <String value="Start of time string"/>
                     </value>
                  </Interval>
                  <Interval>
                     <intervaltype>
                       <javaclass name="String"/>
                     </intervaltype>
                     <start>
                       <Date value="2001-01-01"/>
                     </start>
                     <value>
                       <String value="2001-only String"/>
                     </value>
                  </Interval>
                  <Interval>
                     <intervaltype>
                       <javaclass name="String"/>
                     </intervaltype>
                     <start>
                       <Date value="2002-01-01"/>
                     </start>
                     <value>
                       <String value="2002-onwards String"/>
                     </value>
                  </Interval>
                </members>
              </fixedlist>
           </intervals>
         </Timeline>
       </derivation>
    </Attribute>
  </Class>
</RuleSet>
```

Example 4.1 Example of use of Timeline and Interval to create a timeline

#### existencetimeline

Some business objects have natural start and end dates, which together specify a period for which the business object *exists*. Either or both of the start and end dates may be optional, in which case the existence period for the business object is open-ended.

Examples may include:

- an employment, which starts and later ends;
- an asset, which is purchased and later sold; and
- a person who is born and later dies.

The start and end dates for a business object can be used to divide up time into these three periods (or fewer, if either of the start date or end date is blank):

- **Pre-existence period.** the period of time before the business start date (if the start date exists);
- **Existence period.** the period of time from the business start date up to and including the business end date;
- **Post-existence period.** the period of time after the business end date (if the end date exists).

It can often be convenient to ascribe a different value to each of these periods for a business object, and to create a timeline from these values. CER contains an existencetimeline expression to create a timeline of preexistence/existence/post-existence values based on optional start and end dates.

If the start date does not exist, then there will be no pre-existence interval in the timeline. For example, if an asset does not have a purchase date recorded, then its effective value will apply from the start of time, with no "zero value" period.

If the end date does not exist, then there will be no post-existence interval in the timeline. For example, if an asset does not have a sold date, then the asset's value will hold until further notice (i.e. arbitrarily far into the future)

See Section 7.4.6, *Existence Timeline* for details on how to use existence timeline in the CER Editor.

#### 4.5.4 Operating on Timelines

CER Timelines are useful for storing data which varies over time. CER supports a "Timeline Operation" feature which allows CER expressions to operate on timeline data items to produce timeline results.

Preserving change dates

All expressions can operate on Timelines in a way in which the change dates for the input timeline values map naturally through to the change dates for the resultant timeline value.

The examples above have introduced the concept of operating on timelines (

*is married* timeline, *has a dependent under 16 years of age* timeline) to produce an output timeline (*is lone parent of a minor* timeline).

More formally, for any CER expression that operates on one or more values, CER allows that expression to operate on a timeline of those values too. In general, any operation that can be applied to primitive types (e.g. Date, Number, String, Boolean, etc.) in order to come up with a result, can instead be applied to Timelines of those types (e.g. Timeline<Date>, Timeline<Number>, Timeline<String>, Timeline<Boolean>) to come up with a result which is a Timeline value.

CER contains special expressions named timelineoperation and intervalvalue which shield the other CER expressions from "knowing" that they are operating on Timelines.

For example, CER contains a sum expression to add a list of numbers. If a person has several incomes, then we can sum those incomes at a point in time in order to derive the person's total income at that point in time. However, if instead we have *timelines* of how those income amounts change over time, then we can just as easily use the sum expression to derive how the total income changes over time:

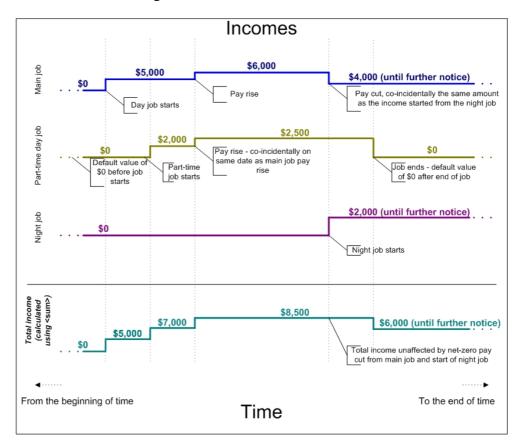


Figure 4.5 A Total Income Timeline, Calculated using sum

#### Date-shifting

Depending on your business requirements, you may need to create a timeline based from another timeline, where the dates of value change in the resultant timeline are different from those in the input timeline.

CER does not include any expressions for date-shifting, as the types of dateshifting required tend to be business specific. The recommended approach is to create a static Java method to create your required timeline and invoke the static method from rules by use of the call expression.

Important

When implementing a date-shifting algorithm, take care to ensure that there is no attempt to create a timeline with more than one value on any given date, as such an attempt will fail at runtime.

The tests for your algorithm should include any tests for edge cases, such as leap-years or months which have different numbers of days.

Date addition example

You have a business requirement as follows: a person may not apply for a type of benefit within three months of receiving that benefit.

To implement this business requirement, you already have a timeline is-ReceivingBenefitTimeline that shows the periods of time for which a person is receiving benefit.

You now need another timeline isDisallowedFromApplyingFor-BenefitTimeline which shows the periods when it is invalid for that person to reapply for the benefit. This timeline is a date-addition of 3 months to the value-change dates in isReceivingBenefitTimeline

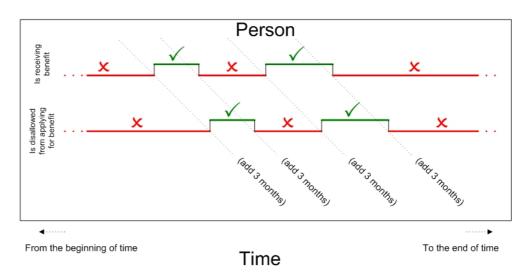


Figure 4.6 A Requirement for a Date-Addition Timeline

Here is a sample implementation of a static method which can be called from CER rules:

```
package curam.creole.example;
import java.util.Calendar;
import java.util.Collection;
import java.util.HashMap;
import java.util.List;
import java.util.View;
import java.util.Map;
import curam.creole.execution.session.Session;
import curam.creole.value.Interval;
import curam.creole.value.Timeline;
import curam.util.type.Date;
public class DateAdditionTimeline {
  /**
   * Creates a Timeline based on the input timeline, with the date * shifted by the number of months specified.
   * 
   * Note that the timeline's parameter can be of any type.
   * @param session
                the CER session
   * @param inputTimeline
                the timeline whose dates must be shifted
   * @param monthsToAdd
                the number of months to add to the timeline change
                dates
   * @param <VALUE>
                the type of value held in the input/output timelines
   * @return a new timeline with the values from the input
               timeline, shifted by the number of months specified
   * /
  public static <VALUE> Timeline<VALUE> addMonthsTimeline(
       final Session session, final Timeline<VALUE> inputTimeline,
       final Number monthsToAdd) {
      * CER will typically pass a Number, which must be converted to
      * an integer
      * /
    final int monthsToAddInteger = monthsToAdd.intValue();
    /*
 * Find the intervals within the input timeline
    final List<? extends Interval<VALUE>> inputIntervals =
         inputTimeline.intervals();
     * Amass the output intervals. Note that we map by start date,
     * because when adding months, it is possible for several
* different input dates to be shifted to the same output date.
     * For example 3 months after these dates: 2002-11-28,
* 2002-11-29, 2002-11-30, are all calculated as 2003-02-28
      * In this situation, we use the value from the earliest input
      * date only - input dates are processed in ascending order
      * /
    final Map<Date, Interval<VALUE>> outputIntervalsMap =
         new HashMap<Date, Interval<VALUE>>(inputIntervals.size());
    for (final Interval<VALUE> inputInterval : inputIntervals) {
       // get the interval start date
final Date inputStartDate = inputInterval.startDate();
        * Add the number of months - but n months after the start of
        * time is still the start of time
        */
```

```
final Date outputStartDate;
    if (inputStartDate == null) {
      outputStartDate = null;
     else {
  final Calendar startDateCalendar =
          inputStartDate.getCalendar();
      startDateCalendar.add(Calendar.MONTH, monthsToAddInteger);
      outputStartDate = new Date(startDateCalendar);
    }
    // check that this output date has not yet been processed
    if (!outputIntervalsMap.containsKey(outputStartDate)) {
      /*
       * the output interval uses the same value as the input
* interval, but with a shifted start date
       * /
      final Interval<VALUE> outputInterval =
          new Interval<VALUE>(outputStartDate,
               inputInterval.value());
      outputIntervalsMap.put(outputStartDate, outputInterval);
    }
  }
  // create a timeline from the output intervals
  final Collection<Interval<VALUE>> outputIntervals =
      outputIntervalsMap.values();
  final Timeline<VALUE> outputTimeline =
      new Timeline<VALUE>(outputIntervals);
  return outputTimeline;
}
```

Date spreading example

}

You have a business requirement as follows: a car must be taxed for any month where the car is "on the road" for one or more days in that month  $^7$ .

To implement this business requirement, you already have a timeline isOnRoadTimeline that shows the periods of time for which a car is "on the road".

You now need another timeline taxDueTimeline which shows the periods when the car must be taxed. This timeline is a spread-out of the dates within isOnRoadTimeline :

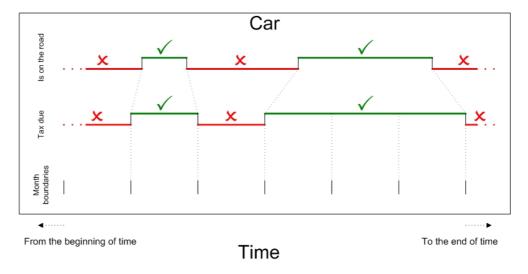


Figure 4.7 A Requirement for a Date-Spreading Timeline

Here is a sample implementation of a static method which can be called from CER rules:

```
package curam.creole.example;
import java.util.Calendar;
import java.util.Collection;
import java.util.GregorianCalendar;
import java.util.HashMap;
import java.util.List;
import java.util.Map;
import curam.creole.execution.session.Session;
import curam.creole.value.Interval;
import curam.creole.value.Timeline;
import curam.util.type.Date;
public class DateSpreadingTimeline {
  /**
   * Creates a Timeline for the period for which a car must be
   * taxed.
     The car must be taxed for the entire month for any month where
     that car is on-the-road for one or more days during that
   * month.
  public static Timeline<Boolean> taxDue(final Session session,
       final Timeline<Boolean> isOnRoadTimeline) {
     * Find the intervals within the input timeline
     * /
    final List<? extends Interval<Boolean>> isOnRoadIntervals =
         isOnRoadTimeline.intervals();
     /*
     * Amass the output intervals. Note that we map by start date;
* a car may go off the road during a month, which would imply
     * that no tax is required at the start of the next month, only
     * to return to the road part-way through the next month, in
* which case it does require taxing after all.
     \ast For example, car is put back on the road 2001-01-15, so tax
     * is required (retrospectively) from 2001-01-01.
```

```
* On 2001-01-24 the car is taken back off the road, so it's
    * possible that the car does not require taxing from
    * 2001-02-01.
    * However, on 2001-02-05 the car is put back on the road, and
    * so it does require taxing from 2001-02-01 after all. The
    * resultant timeline will merge these periods to show that the
    * car requires taxing from 2001-01-01 onwards (thus covering
    * from 2001-02-01 too).
    * /
   final Map<Date, Interval<Boolean>> taxDueIntervalsMap =
       new HashMap<Date, Interval<Boolean>>(
           isOnRoadIntervals.size());
   for (final Interval<Boolean> isOnRoadInterval :
isOnRoadIntervals) {
     // get the interval start date
     final Date isOnRoadStartDate = isOnRoadInterval.startDate();
     if (isOnRoadStartDate == null) {
       // at the start of time, the car must be taxed if it is on
       // the road
       taxDueIntervalsMap.put(null, new Interval<Boolean>(null,
           isOnRoadInterval.value()));
     } else if (isOnRoadInterval.value()) {
        * start of a period of the car being on-the-road - the car
        * must be taxed from the start of the month containing the
* start of this period
        * /
       final Calendar carOnRoadStartCalendar =
           isOnRoadStartDate.getCalendar();
       final Calendar startOfMonthCalendar =
           new GregorianCalendar(
                carOnRoadStartCalendar.get(Calendar.YEAR),
                carOnRoadStartCalendar.get(Calendar.MONTH), 1);
       final Date startOfMonthDate =
           new Date(startOfMonthCalendar);
        * Add to the map of tax due periods - note that this will
        * push out of the map any "tax not due" interval
        * speculatively added if the car went off-the-road during
        * the previous month
        * /
       taxDueIntervalsMap.put(startOfMonthDate,
           new Interval<Boolean>(startOfMonthDate, true));
     } else {
       /* * Start of a period of the car being off the road -
        * speculate that from the start of next month, the car may
* not require tax. This speculation will hold unless the
        * car is subsequently found to be put back on the road
        * next month, in which case this speculation will be
        * discarded (i.e. pushed out of the map).
       final Calendar carOffRoadStartCalendar =
           isOnRoadStartDate.getCalendar();
       final Calendar startOfNextMonthCalendar =
           new GregorianCalendar(
                carOffRoadStartCalendar.get(Calendar.YEAR),
       carOffRoadStartCalendar.get(Calendar.MONTH), 1);
startOfNextMonthCalendar.add(Calendar.MONTH, 1);
       final Date startOfNextMonthDate =
           new Date(startOfNextMonthCalendar);
        * Add to the map of tax due periods - note that this will
```

```
* push out of the map any "tax not due" interval
       *
         speculatively added if the car went off-the-road during
       * the previous month
       * /
      taxDueIntervalsMap.put(startOfNextMonthDate,
         new Interval<Boolean>(startOfNextMonthDate, false));
    }
  }
  // create a timeline from the tax due intervals
 final Collection<Interval<Boolean>> taxDueIntervals =
      taxDueIntervalsMap.values();
  final Timeline<Boolean> taxDueTimeline =
     new Timeline<Boolean>(taxDueIntervals);
 return taxDueTimeline;
}
```

# 4.5.5 Testing Timeline Outputs

}

A rule attribute that returns a timeline of values should be tested in your JUnit tests in a similar fashion to tests for primitive (non-timeline) values.

To simplify your tests, you do not need to test that timelineoperation correctly accumulates change dates (unless you want to). To keep your tests simple, generally you can use input timelines which have a constant value forever.

For example, let's say you have a rule attribute which calculates (in a timeline way) the total from a list of numbers:

```
<?xml version="1.0" encoding="UTF-8"?>
<RuleSet name="Example_NumberSumTimeline"
xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
 xsi:noNamespaceSchemaLocation=
"http://www.curamsoftware.com/CreoleRulesSchema.xsd">
  <Class name="Totalizer">
    <!-- The timelines to total -->
    <Attribute name="inputNumberTimelines">
      <type>
        <javaclass name="List">
          <javaclass name="curam.creole.value.Timeline">
            <javaclass name="Number"/>
          </javaclass>
        </javaclass>
      </type>
      <derivation>
        <specified/>
      </derivation>
    </Attribute>
    <!-- The resultant total -->
    <Attribute name="totalTimeline">
      <type>
        <javaclass name="curam.creole.value.Timeline">
          <javaclass name="Number"/>
        </javaclass>
      </type>
      <derivation>
        <timelineoperation>
          <sum>
            <dynamiclist>
```

...then you can write a simple test which uses input timelines which have a constant value for all time:

```
package curam.creole.example;
import java.util.Arrays;
import junit.framework.TestCase;
import curam.creole.calculator.CREOLETestHelper;
import curam.creole.execution.session.RecalculationsProhibited;
import curam.creole.execution.session.Session;
import curam.creole.execution.session.Session_Factory;
import
 curam.creole.execution.session.StronglyTypedRuleObjectFactory;
import
 curam.creole.ruleclass.Example_NumberSumTimeline.impl.Totalizer;
import
 curam.creole.ruleclass.Example_NumberSumTimeline.impl.Totalizer_Factory;
import curam.creole.storage.inmemory.InMemoryDataStorage;
import curam.creole.value.Timeline;
public class TestForeverValuedTimelines extends TestCase {
  public void testNumberSumTimeline() {
    final Session session =
        Session_Factory.getFactory().newInstance(
            new RecalculationsProhibited(),
            new InMemoryDataStorage(
                new StronglyTypedRuleObjectFactory()));
    final Totalizer totalizer =
        Totalizer_Factory.getFactory().newInstance(session);
    // use input values that do not vary over time
    final Timeline<Number> inputTimeline1 =
        new Timeline<Number>(1);
    final Timeline<Number> inputTimeline2 =
        new Timeline<Number>(2);
    final Timeline<Number> inputTimeline3 =
        new Timeline<Number>(3);
    totalizer.inputNumberTimelines().specifyValue(
        Arrays.asList(inputTimeline1, inputTimeline2,
            inputTimeline3));
    // check that the resultant timeline is 6 forever
    CREOLETestHelper.assertEquals(new Timeline<Number>(6),
        totalizer.totalTimeline().getValue());
```



V

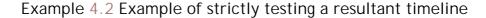
The Timeline class has a convenience constructor to create a timeline with a constant value forever.

In some situations, e.g. where you have created your own date-shifting algorithm, or you genuinely need to test that the change dates for input timelines are accurately reflected in resultant timelines, then there are different approaches you can take according to your needs:

- Strict checking. Check that the resultant timeline is exactly equal to an expected timeline value. (The equality semantics of the Timeline class behave as you would expect two timelines are equal if they contain exactly the same collection of intervals, i.e. the values from the two timelines are identical for every possible date).
- Lax checking. Check that the resultant timeline has the value you expect on particular dates.

```
package curam.creole.example;
import java.util.Arrays;
import junit.framework.TestCase;
import curam.creole.calculator.CREOLETestHelper;
import curam.creole.execution.session.RecalculationsProhibited;
import curam.creole.execution.session.Session;
import curam.creole.execution.session.Session_Factory;
import
 curam.creole.execution.session.StronglyTypedRuleObjectFactory;
import
 curam.creole.ruleclass.Example_NumberSumTimeline.impl.Totalizer;
import
 curam.creole.ruleclass.Example_NumberSumTimeline.impl.Totalizer_Factory;
import curam.creole.storage.inmemory.InMemoryDataStorage;
import curam.creole.value.Interval;
import curam.creole.value.Timeline;
import curam.util.type.Date;
public class TestStrictTimelineChecking extends TestCase {
  public void testNumberSumTimeline() {
    final Session session =
        Session_Factory.getFactory().newInstance(
            new RecalculationsProhibited(),
            new InMemoryDataStorage
                new StronglyTypedRuleObjectFactory()));
    final Totalizer totalizer =
        Totalizer_Factory.getFactory().newInstance(session);
    // use input values that vary over time
    final Timeline<Number> inputTimeline1
        new Timeline<Number>(Arrays.asList(
          new Interval<Number>(null, 1),
new Interval<Number>(Date.fromISO8601("20010101"), 1.1)
        ));
    final Timeline<Number> inputTimeline2 =
        new Timeline<Number>(Arrays.asList(
```

```
new Interval<Number>(null, 2),
       new Interval<Number>(Date.fromISO8601("20020101"), 2.2)
      ));
 final Timeline<Number> inputTimeline3 =
      new Timeline<Number>(Arrays.asList(
       new Interval<Number>(null, 3),
       new Interval<Number>(Date.fromISO8601("20030101"), 3.3)
       ));
 totalizer.inputNumberTimelines().specifyValue(
      Arrays.asList(inputTimeline1, inputTimeline2,
          inputTimeline3));
  // strictly check the exact value of the resultant timeline
 CREOLETestHelper.assertEquals(
 new Timeline<Number>(Arrays.asList(
   new Interval<Number>(null, 6),
    new Interval<Number>(Date.fromISO8601("20010101"), 6.1),
   new Interval<Number>(Date.fromISO8601("20020101"), 6.3),
   new Interval<Number>(Date.fromISO8601("20030101"), 6.6)
  )).
  totalizer.totalTimeline().getValue());
}
```



```
package curam.creole.example;
import java.util.Arrays;
import junit.framework.TestCase;
import curam.creole.calculator.CREOLETestHelper;
import curam.creole.execution.session.RecalculationsProhibited;
import curam.creole.execution.session.Session;
import curam.creole.execution.session.Session_Factory;
import
 curam.creole.execution.session.StronglyTypedRuleObjectFactory;
import
 curam.creole.ruleclass.Example_NumberSumTimeline.impl.Totalizer;
import
 curam.creole.ruleclass.Example_NumberSumTimeline.impl.Totalizer_Factory;
import curam.creole.storage.inmemory.InMemoryDataStorage;
import curam.creole.value.Interval;
import curam.creole.value.Timeline;
import curam.util.type.Date;
public class TestLaxTimelineChecking extends TestCase {
  public void testNumberSumTimeline() {
    final Session session =
        Session_Factory.getFactory().newInstance(
            new RecalculationsProhibited(),
            new InMemoryDataStorage
                new StronglyTypedRuleObjectFactory()));
    final Totalizer totalizer =
        Totalizer_Factory.getFactory().newInstance(session);
    // use input values that vary over time
    final Timeline<Number> inputTimeline1
        new Timeline<Number>(Arrays.asList(
          new Interval<Number>(null, 1),
          new Interval<Number>(Date.fromISO8601("20010101"), 1.1)
```

```
));
    final Timeline<Number> inputTimeline2 =
        new Timeline<Number>(Arrays.asList(
          new Interval<Number>(null, 2),
          new Interval<Number>(Date.fromISO8601("20020101"), 2.2)
        ));
   final Timeline<Number> inputTimeline3 =
        new Timeline<Number>(Arrays.asList(
          new Interval<Number>(null, 3),
          new Interval<Number>(Date.fromISO8601("20030101"), 3.3)
        ));
    totalizer.inputNumberTimelines().specifyValue(
        Arrays.asList(inputTimeline1, inputTimeline2,
          inputTimeline3));
    /*
     * Do not strictly check that the resultant timeline is exactly
     * as expected - instead check the resultant timeline's value
     * on particular dates.
     * It is possible that the timeline has incorrect values on
     * other dates, but depending on the purpose of your test, you
     * may wish to trade strictness for improved readability.
     * /
   final Timeline<? extends Number> resultantTimeline =
    totalizer.totalTimeline().getValue();
    CREOLETestHelper.assertEquals(6.1,
        resultantTimeline.valueOn(Date.fromISO8601("20010101")));
    CREOLETestHelper.assertEquals(6.6,
        resultantTimeline.valueOn(Date.fromISO8601("20130101")));
 }
}
```

Example 4.3 Example of more lax testing of a resultant timeline

#### 4.5.6 Timeline Properties

Each CER Timeline has some important properties that you will need to know before working with Timelines in your CER rule sets, rule tests and any code which is a client of CER:

- each CER Timeline is immutable (like all data types used in CER);
- each reference to Timeline is parameterized with the type of value held in the Timeline, which can be primitives such as String, Date, Number, Boolean etc. or an arbitrarily complex type such as a Rule Class or another parameterized type such as List. As for other parameterized types in CER, the parameter itself should be an immutable object;
- each CER Timeline extends infinitely far into the past and infinitely far into the future <sup>8</sup>. In other words, each CER Timeline has a value on *any* date, no matter how far in the past or future that date might be;
- when a CER Timeline is created, the timeline will be divided into a collection of *intervals*, with each interval holding a constant value for a period of time within the timeline. Contiguous intervals *always* have different <sup>9</sup> values, otherwise they would have been merged into a single in-

terval.each CER Timeline extends infinitely far into the past and infinitely far into the future;

There are a number of consequences of these properties:

- it is not possible to have a "gap" in the middle of a timeline all intervals in a timeline are contiguous;
- it is not possible to have a timeline which starts on a particular date; in certain circumstances a sensible default will need to be chosen, for example if you have a Timeline<Number> for the income arising from an Employment, then that income should be 0 on all dates before the Employment start date;
- it is not possible to have a timeline which ends on a particular date the last value in the timeline applies "until further notice", i.e. arbitrarily far into the future; in certain circumstances a sensible default will need to be chosen, for example if you have a Timeline<Number> for the income arising from an Employment, then if there is a known end date for that Employment, then the income should be 0 on all dates after the Employment has ended; otherwise if there is no known end date for that Employment, then the latest income should apply until further notice;
- any attempt to create a timeline that does not have a value for any date will fail. In particular, each timeline must have a value which applies from the *start of time*, signified by a start date of null;
- each timeline can contain a finite number of value changes. This presents a limitation for timelines which represent values which change an arbitrary number of times. For example, you might have a Timeline<Number> to represent a person's age, with the value 0 up until the person's first birthday, the value 1 up until the person's second birth-day and so on. For Persons who are still alive it is not possible to predict how many more birthdays they will have, and so a practical limit (e.g. of 200, say) must be imposed. In practice, this limitation should not present any difficulties.

#### Example of Timeline Intervals

In the example of Joe, Mary and James's circumstances, we saw that Mary was not a lone parent of a minor before she married Joe, and that when she married Joe she was still not a lone parent of a minor, but for different reasons.

Under the hood here, when Mary's isLoneParentOfMinorTimeline value is being calculated, the input timelines which are used are Mary's is-MarriedTimeline and her hasMinorDependentsTimeline.

CER identifies each date on which the input timelines change, for each of those dates calculates the resultant value (on that date) for whether Mary is a

lone parent of a minor on that date, as follows:

- Dates on which Mary's isMarriedTimeline changes:
  - 1st January 2001; and
  - 1st May 2004.
- Dates on which Mary's hasMinorDependentsTimeline changes:
  - 1st January 2001; and
  - 1st June 2006.
- Therefore dates on which one or more inputs changed are:
  - 1st January 2001 (both of Mary's input timelines happen to change on this date); and
  - 1st May 2004 (only Mary's isMarriedTimeline changes on this date); and
  - 1st June 2006 (only Mary's hasMinorDependentsTimeline changes on this date).

So, for each of these dates, calculate the required value for isLoneParentOfMinorTimeline, using primitive Boolean/truth table logic:

Date on which one or more in- put timelines changes value	Married- Timeline ON	MinorDepend-	Required value of isLonePar- entOfMinorTi meline on this date
start of time (this date is always in- cluded)	FALSE	FALSE	FALSE
1st January 2001	TRUE	TRUE	FALSE
1st May 2004	FALSE	TRUE	TRUE
1st June 2006	FALSE	FALSE	FALSE

Table 4.1 Calculation of interval values for Mary's

isLoneParentOfMinorTimeline value

Finally, a timeline is constructed with the required values for isLoneParentOfMinorTimeline - at this point the construction of the timeline recognises that the value for start-of-time (FALSE) and 1st January 2001 (FALSE) are identical, and these intervals are merged into a single interval which stretches from the start of time up to (but not including) 1st May 2004 (when the value becomes TRUE). 1 Note

The resultant timeline has value changes on 1st May 2004 and 1st June 2006 only.

The timeline intentionally does *not* hold any record that 1st January 2001 was used during is construction, as the timeline's value did not change on that date - that date holds no relevance at all for the resultant timeline.

# 4.6 Triggering Recalculation When Data Changes

The ability for CER to perform recalculations directly is now superseded by the Dependency Manager (see Chapter 5, *The Dependency Manager*).

It is recommended that you use the Dependency Manager in preference to CER's recalculation strategies.

# Notes

<sup>1</sup> The ability for CER to perform recalculations directly is now superseded by the Dependency Manager (see Chapter 5, *The Dependency Manager*).

The CER recalculation strategy interface and implementations are provided for backwards compatibility only.

<sup>2</sup>Since Cúram V6, CER offers a choice of data storage implementations. These data storage implementations affect whether rule objects, created or changed in one transaction, can be retrieved and/or changed in another transactions.

Importantly, the choice of data storage does *not* affect the semantics of your rule expressions. This means that you can use a light-weight (in-memory) data storage for your JUnit tests (so that large numbers of JUnit tests can execute quickly), and a persistent (database) data storage for your production logic (so that rule objects are persisted across transactions), *without* any differences in your underlying calculations.

<sup>3</sup>As an optimization, only external rule objects and their attribute values are retrieved from data in the Cúram database. Internal rule objects and their attributes, by their nature, can be reliably recomputed later, whereas external rule objects typically contain data from external sources and thus cannot be recomputed.

<sup>4</sup> Note that each rule object converter is permitted to impose limits on its support for readall and readall/match expressions.

For example, some rule object converters may not support the execution of a readall (without a nested match ), and/or place restrictions on which rule attributes can be named in the match 's retrievedattribute value.

Any violations of the rule object converter's limitations will result in an exception being thrown at runtime. You should ensure that your rule set tests include logic which invokes the rule object converters (i.e. which runs against Database Data Storage) - in contrast to the majority of your rules logic tests which will use In Memory Data Storage (and which thus do not invoke the rule object converters).

See the documentation for each rule object converter implementation to understand any limits it imposes on its support for readall.

<sup>5</sup>The notation used in this guide intentionally borrows from that of Java Generics.

<sup>6</sup> In Cúram, certain pieces of data, such as Temporal Evidence, may have *two* kinds of history stored:

- A history of *successions* of data regarding changes of circumstances in the real world, i.e. where an event occurs in the real world which means the system's representation of that data is now out-of-date, e.g. a change in a person's income due to a pay rise; and
- A history of *corrections* to data held on the system, where the system is

found to have an incorrect representation of real-world circumstances, e.g. .a person's start date of employment is found to have been recorded incorrectly.

As such, for data items of type Date, the data may be *corrected* in the system, but never *succeeded*. Thus there may be a *correction history* for the data item, but this correction history (i.e. the dates on which the data item was created) is rarely of interest when creating CER rules.

Typically, data types used in CER rules should model real-world circumstances, rather than corrections to the system representation. Use Timeline where those real-world circumstances can change over time; and do not use Timeline where the real-world data cannot vary over time.

<sup>7</sup>I.e. if a car is put back on the road part-way through a month, the keeper of the car must ensure that tax is retrospectively paid for the entire month.

<sup>8</sup>Note that each Timeline covers an infinite amount of time, but can only contain a finite number of dates on which its value changes

<sup>9</sup> Same/different values are detected by the semantic of Java's Object.equals(...). All types used as a parameterized type to Timeline must have sensible implementations of Object.equals(...) and Object.hashCode().

# Chapter 5

# The Dependency Manager

The application includes a Dependency Manager which is responsible for storing and managing dependencies between input data items ("precedents") and output data items ("dependents").

CER and its clients (such as the Eligibility and Entitlement Engine, and Advisor) integrate tightly with the Dependency Manager to support the recalculation of CER results whenever inputs which have been used in CER calculations change.

This chapter provides an overview of the Dependency Manager as follows:

- the concepts underlying the Dependency Manager and the terminology used to describe them;
- the functions that the Dependency Manager performs;
- the batch processing included with the Dependency Manager;
- how CER integrates with the Dependency Manager; and
- compliancy for the Dependency Manager.

# 5.1 Dependency Manager Concepts

Whenever the value of one data item is derived from the values of one or more other data items, then we say that the derived value *depends* on the values used to derive it. If one or more of the values depended on subsequently change, then the derived data item must be recalculated to obtain its new value.

The Dependency Manager uses the following terms to encapsulate these concepts:

• **Dependent.** A derived data item whose value is calculated from other data items (precedents).

- **Precedent.** A data item whose value may be used to calculate derived data items (dependents).
- **Dependency.** A record of the fact that the value of a particular dependent depends on the value of a particular precedent.
- **Precedent Change Item.** A record of the fact that the value of a particular precedent has changed in some way.
- **Precedent Change Set.** A set of precedent changes items, grouped together for processing; used to identify potentially affected dependents which require recalculation.
- **Dependent Recalculation.** The recalculation of a dependent which is potentially affected by one or more of the changes to precedents in a precedent change set.

These concepts are best explained by way of an example.

Let's say that a claimant's entitlement to benefit is calculated from data such as:

- the claimant's personal details;
- evidence gathered for the claimant's case; and
- benefit rates and income thresholds.

Joe, a claimant, has two cases (123 and 124) and Mary, another claimant, has one case (125). There are cases and personal details for other claimants too, and also some allowance rates used for other calculations.

In this example, the calculated entitlement for each case is a *dependent* and the personal details, evidence and rates/thresholds are *precedents*.

We can draw a *sparse matrix* which shows the dependencies between the dependents and the precedents (an "X" signifies the presence of a dependency):

Precedent			Case 125's Entitlement	
Joe's Personal Details	Х	Х		
Mary's Per- sonal Details			Х	
Frank's Per- sonal Details				
Case 123's Evidence	Х			
Case 124's Evidence		Х		
Case 125's			Х	

Precedent	Case 123's Entitlement		Case 125's Entitlement	
Evidence				
Case 126's Evidence				Х
Benefit Rates	Х	Х	Х	Х
Income Thresholds	Х	X	X	Х
Allowance Rates				

Table 5.1 Example Dependency Matrix

So, to look at some examples from the dependency matrix:

- The entitlement for case 123 depends on Joe's personal details but not on Mary's;
- Joe's personal details are used in the calculation of both his cases (123 and 124); and
- All the cases use the benefit rates and income thresholds but not the allowance rates.
- No case's entitlement depends on Frank's personal details.

Note that the matrix can be read:

- by column, to understand all the precedents upon which a particular dependent depends these are the set of dependencies that must be maintained every time a dependent is calculated; and/or
- by row, to understand all the dependents which depend upon a particular precedent these are the set of dependents that must be recalculated every time the value of the precedent changes.

As the number of precedents and dependents in the system grow, the dependency matrix becomes very large. Because the matrix is only sparsely populated (i.e. each dependent depends on only a small fraction of the available precedents), the data in the matrix is stored only for dependencies which are present, as follows:

Dependent		Precedent
Case 123's Entitlement	depends on	Joe's Personal Details
Case 123's Entitlement	depends on	Case 123's Evidence
Case 123's Entitlement	depends on	Benefit Rates
Case 123's Entitlement	depends on	Income Thresholds
Case 124's Entitlement	depends on	Joe's Personal Details

Dependent		Precedent
Case 124's Entitlement	depends on	Case 124's Evidence
Case 124's Entitlement	depends on	Benefit Rates
Case 124's Entitlement	depends on	Income Thresholds
Case 125's Entitlement	depends on	Mary's Personal Details
Case 125's Entitlement	depends on	Case 125's Evidence
Case 125's Entitlement	depends on	Benefit Rates
Case 125's Entitlement	depends on	Income Thresholds
Case 126's Entitlement	depends on	Case 126's Evidence
Case 126's Entitlement	depends on	Benefit Rates
Case 126's Entitlement	depends on	Income Thresholds

Table 5.2 Example Dependency Storage

(Note that the table above is shown sorted by dependent, which makes it easy to see the set of dependencies for each dependent, but it could also be shown sorted by precedent which would make it easy to see the dependents potentially affected by a change in that precedent's value.)

Let's say that Joe's personal details change. Because dependencies are recorded against Joe's personal details, the Dependency Manager is able to identify that cases 123 and 124 require recalculation. When the cases are recalculated, their entitlement values change (due to the change in Joe's personal details); but note that in typical situations, the dependencies themselves do not change - prior to the recalculation, case 123 depended on Joe's person details, the evidence stored against the case, the benefit rates and income thresholds, and the same is true after the recalculation.

It is possible for more than one precedent value to change simultaneously, for example if the agency chooses to alter both its benefit rates and its income thresholds then all cases must be recalculated. Naively, each case would be identified twice (once from the change to benefit rates and once again for the change to income thresholds); however, the Dependency Manager supports the grouping of these two precedent changes into one Precedent Change Set. When the Dependency Manager processes the Precedent Change Set it automatically filters out any duplicate dependents identified so that the minimum work necessary is performed to recalculate the dependents.

# 5.2 Dependency Manager Functions

The Dependency Manager performs these main functions:

• it stores dependency records identified by a client, e.g. by the Eligibility and Entitlement Engine when calculating an initial assessment determination;

- it captures changes in precedent values which potentially affect the values of dependents;
- it identifies the dependents which are potentially affected by items in a precedent change set; and
- it controls the recalculation of these identified dependents.

These functions are described in more detail in the following sections.

#### 5.2.1 Storage of Dependency Records

The Dependency Manager is responsible for the creation of new dependency records on the database, and for the removal of existing dependency records which are no longer required 1.

Every time that a client of the Dependency Manager calculates the value of a dependent, the client is responsible for identifying the precedents used in that calculation, and for passing that dependent and its set of precedents to the Dependency Manager. The Dependency Manager uses that dependent to retrieve its existing set of stored dependencies (if any) from the database, and creates or removes dependency records in line with the new set of precedents identified by the client.

Typically, the first time that the Dependency Manager is invoked for a dependent, the Dependency Manager will create several new rows on the database to store the dependencies on the precedents identified.

However, on subsequent invocations of the Dependency Manager for the same dependent, it is very common for the Dependency Manager to find that the new set of required dependencies passed in exactly matches those already stored on the database, and so under these circumstances there are no database writes for the Dependency Manager to perform. Occasionally the Dependency Manager will find that a small number of new dependency rows are required, and/or a small number of existing dependency rows are now extraneous and must be removed; and under these circumstances the Dependency Manager performs a small number of database writes to bring the stored rows up-to-date with the required dependencies, leaving the bulk of the dependency records unchanged for the dependent.

Clients of the Dependency Manager may identify that dependency records are no longer required for a dependent, and can instruct the Dependency Manager to remove all dependency records for that dependent.

#### Example

When an entitlement for a case is performed for the first time, the Dependency Manager stores new dependency records to show that the case entitlement depends on the claimant's personal details, the evidence recorded against the case, rates, etc.

If the case is subsequently recalculated (either automatically by the Dependency Manager in response to a change in personal details, say, or manually requested by a user), then after recalculation the Dependency Manager compares the dependencies identified during the calculation with those already on the database and finds no differences.

If a new member of the household is added to the case, then when entitlement is recalculated a new dependency will be identified - namely that the case's entitlement now also depends on the new household member's personal details, in addition to the existing dependencies already stored against the case. The Dependency Manager creates a new dependency record on the database to store the additional dependency.

If the new household member is later removed, then when entitlement is recalculated there will be no dependency on the now-removed household member's personal details. The Dependency Manager identifies that the stored dependency on that household member's personal details is now extraneous and removes it from the database, leaving the other dependency records (on the claimant's personal details, the evidence recorded against the case, rates, etc.) still intact.

When the case is eventually closed, it will no longer require support for recalculations<sup>2</sup> and so the dependency records are no longer required. For good housekeeping, the Dependency Manager is invoked to remove all dependency records for the case's entitlement. If the case is subsequently reopened then its entitlement can be recalculated and the Dependency Manager recreates all the required dependency records.

No Understanding of Dependents or Precedents

The Dependency Manager intentionally does *not* maintain any records of all known dependents or precedents in the system, as to do so would:

- duplicate data held elsewhere in the system; and
- become a bottleneck during processing, potentially leading to concurrency issues when the system becomes aware of new data used as precedents in calculations.

Rather, the Dependency Manager only records information about dependencies. Each dependency is merely a link between a particular dependent and a particular precedent. If a particular dependent has no precedents, or vice versa, then there will simply be no dependency records stored for it.

The Dependency Manager does not "understand" the dependent and precedent information stored in a dependency record; instead, each type of dependent and each type of precedent has a "handler" registered with the Dependency Manager, and the Dependency Manager calls upon these handlers to perform business-specific processing appropriate to the type, e.g. to decode a precedent or dependent into a human-readable description, or to recalculate a dependent when required.

Dependency Storage is Optional

It is important to note that use of the Dependency Manager to store dependency records is optional.

Clients of the Dependency Manager can choose whether or not dependency records are required - i.e. whether or not the client requires the Dependency Manager's ability to automatically identify and recalculate dependents.

For example, the Eligibility and Entitlement Engine uses the Dependency Manager to store dependency records for Case Assessment Determinations (i.e. determinations which typically lead to financial payments and/or bills). The Eligibility and Entitlement Engine requires that the Dependency Manager notify it when a case must be reassessed, which is why the dependency records must be stored.

By contrast, the Eligibility and Entitlement Engine also contains a feature for a case worker to manually check the eligibility and entitlement of a case, based off in-edit evidence. These manual eligibility/entitlement calculations use the same calculation methods but do not require any dependency storage, as the system is never required to recalculate such determinations rather, manual eligibility/entitlement calculations are always triggered by an explicit request from a case worker.

#### Granularity of Dependencies

Note that the precedent data items used in the earlier example are deliberately vague - the term "personal details" would in all likelihood cover a great many individual data fields such as dates of birth/death, demographics, etc. The Dependency Manager does not know or care about the meanings of the dependencies that it stores between dependents and precedents - it is up to clients of the Dependency Manager to attach meanings to these and to store dependencies at an appropriate granularity.

The choice of granularity involves finding an acceptable trade-off between the two extremes of:

- Very fine granularity. Very accurate dependencies are stored between dependents and individual data fields, enabling an extremely tight identification of dependents affected by precedent changes, but at the cost of very high numbers of dependency records being stored; vs.
- Very coarse granularity. Very broad dependencies are stored between dependents and groupings of large numbers of individual data fields into one "data item", leading to low numbers of dependency records being stored, but at risk of spurious recalculations being requested (i.e. recalculations which turn out not to be needed because the calculation is not affected by the particular data field which changed).

It is the responsibility of designers of clients of the Dependency Manager to consider these trade-offs and make sensible choices about the level at which to store dependency information in the Dependency Manager.

For example, let's say that the system records these personal details about a

claimant (in a realistic system there might be many more fields regarded as "personal details"):

- date of birth (used in entitlement calculations);
- number of children (used in entitlement calculations); and
- mother's birth surname (the answer to a security question, used only to confirm the claimant's identity not used in entitlement calculations).

A very fine-grained set of dependencies would show that a case's entitlement depends on the date of birth and number of children, but not on the mother's birth surname (as it was not accessed during calculations):

Precedent	Case 127's Entitlement
Frank's date of birth	Х
Frank's number of children	X
Frank's mother's birth surname	

Table 5.3 Example Fine-Grained Dependency Matrix

This fine-grained dependency storage could end up requiring many rows to be stored; but note that only changes to the date of birth and/or number of children will trigger a recalculation of the case's entitlement - if a typo is corrected in the mother's birth surname only, then no case entitlement recalculation will be triggered.

By contrast, a very coarse-grained set of dependencies would show a much simpler record that the case's entitlement depends on the overall personal details:

Precedent	Case 127's Entitlement
Frank's personal details	X

Table 5.4 Example Coarse-Grained Dependency Matrix

This coarse-grained dependency storage stores fewer dependency records but if a typo is corrected in the mother's birth surname then the overall personal details have changed and a recalculation of the case's entitlement will be triggered, even though the recalculation will show that the calculation result has not changed.

#### 5.2.2 Capture of Precedent Change Items

Clients must notify the Dependency Manager whenever the value of a precedent has changed. The Dependency Manager accumulates these changes into a Precedent Change Set for later processing.

The most prevalent example is the Eligibility and Entitlement Engine, which contains "rule object propagators" - these propagators are responsible for

listening to changes in entities and evidence, and for notifying these changes to the Dependency Manager.

The Dependency Manager supports these modes for dealing with precedent changes:

- Queue for Deferred Processing (the default); and
- Queue for Batch Processing (for use by clients identifying precedent changes which are likely to lead to a large number of dependents being recalculated).

These modes are described in greater detail in the following sections.

Queue for Deferred Processing

This is the default mode for handling precedent changes.

If any precedent change items are identified during the scope of a database transaction, then the Dependency Manager:

- creates a single new precedent change set on the database;
- adds all the precedent change items identified during the transaction to this new precedent change set; and
- enqueues a request for a deferred process to process this new precedent change set.

#### Queue for Batch Processing

This is a special mode, used only by clients which identify changes in precedent values which are likely to lead to a large number of dependents being recalculated. The Dependency Manager maintains a special system-wide "batch" precedent change set which accumulates precedent changes from across (potentially) many different transactions.

If any precedent change items are identified during the scope of a database transaction, then the Dependency Manager:

- retrieves the special system-wide batch precedent change set;
- adds all the precedent change items identified during the transaction to this batch precedent change set; and
- writes an informational message to the application logs to prompt an administrator to schedule batch processing to process this batch precedent change set.

#### Example

When Joe's personal details are updated on the system, the Entity Rule Object Propagator notifies the Dependency Manager of the change and the De-

pendency Manager writes the precedent change to a new precedent change set and enqueues a deferred process. The deferred processing identifies that Joe's two cases are potentially affected and reassesses them.

Later an administrator publishes some changes to CER rule sets. The Dependency Manager records these changes to CER rule sets by adding a precedent change item record to the system-wide batch precedent change set. The administrator also publishes some changes to rates, and the Dependency Manager records these changes to rates by adding another precedent change item record to the system-wide batch precedent change set. The administrator arranges to run the Dependency Manager batch suite to identify and reassess the affected cases.

Lifecycle of a Precedent Change Set

Each Precedent Change Set goes through a simple lifecycle as follows:

- **Open.** The state of a precedent change set when it is initially created. In this state new precedent change items can be added to the precedent change set.
- **Submitted.** The precedent change set has been submitted into dependent-identification processing. No more precedent change items can be added to the precedent change set.
- **Complete.** The recalculation of all dependents affected by the precedent changes has been completed. The precedent change set is kept for historical purposes only.

The transitions between each state occur differently depending on the mode in which precedent changes were captured:

- Queue for Deferred Processing:
  - the transaction that captures the precedent changes *opens* a new precedent change set and *submits* it by requesting a deferred process; and
  - the deferred process accepts the *submitted* precedent change set, identifies and recalculates affected dependents, and *completes* the precedent change set.
- Queue for Batch Processing:
  - the transaction that captures the precedent changes writes them to the currently- *open* batch precedent change set;
  - the suite of Dependency Manager batch processes performs the following steps:
    - retrieves the currently- *open* batch precedent change set and *submits* it into the next step in the batch process, and creates a new

*open* batch precedent change set to capture any further precedent changes identified <sup>3</sup>;

- performs streamed batch processing to identify and recalculate the dependents affected by the changes in the now- *submitted* batch precedent change set; and
- *completes* the batch precedent change set.

# 5.2.3 Identification of Potentially Affected Dependents

Once the Dependency Manager has captured one or more precedent change items and grouped them into a precedent change set, then the Dependency Manager can identify which dependents are potentially affected by one or more of the precedent change items, by examining the stored dependency records for each precedent in the precedent change set. It is at this point that the Dependency Manager filters out any dependents which are identified more than once.

This identification of the potentially affected dependents occurs either in deferred processing or in batch processing, depending on the mode in effect when the precedent change items were captured (see Section 5.2.2, *Capture* of *Precedent Change Items*).

For example, if a single database transaction writes changes to several database rows, then the deferred processing step will identify each affected case only once, even though each changed database row on its own affects a particular case.

Similarly, if the batch precedent change set contains changes to both CER rule sets and rates, then the batch processing step will again identify each affected case only once, even though the CER rule set change on its own affects a particular case, as does the rate change on its own, too.

# 5.2.4 Recalculation of Identified Dependents

Once the Dependency Manager has identified all the dependents which are potentially affected by precedent changes, then the Dependency Manager requests that each of those dependents be recalculated. The Dependency Manager does not understand what each dependent represents, so the appropriate recalculation is achieved by the Dependency Manager looking up a registered handler for each dependent and delegating the responsibility for the recalculation to the handler.

For example, the registered dependent handler for case assessment determinations understands that the appropriate recalculation for a case is to reassess the case.

This recalculation of a dependent occurs either in deferred processing or in batch processing <sup>4</sup>, depending on the mode in effect when the precedent change items were captured (see Section 5.2.2, *Capture of Precedent* 

*Change Items* ). Once this step has completed, the system is now up-to-date with respect to the precedent changes which were captured.

# 5.3 Dependency Manager Batch Processing

The previous section (Section 5.2, *Dependency Manager Functions*) described how the Dependency Manager supports the capturing of precedent change items in a system-wide batch precedent change set, and how the Dependency Manager contains batch processing to identify potentially affected dependents and recalculate them.

This section provides more details on the Dependency Manager's batch processing.

The Dependency Manager maintains control records on the database to point to the following batch precedent change sets:

- the currently-open batch precedent change set (there will always be exactly one batch precedent change set which is open for accepting new precedent change items); and
- the batch precedent change set which is currently being processed by the Dependency Manager batch suite (if any only populated during batch processing; most of the time there is no batch precedent change set in this state).

These control records are fundamental to the behavior of the Dependency Manager batch suite.

Whenever there are precedent changes in "queue for batch processing" mode, then the application logs will show a message notifying the administrator that a run of the Dependency Manager batch suite is required <sup>5</sup>.

The Dependency Manager batch suite is made up of these separate batch processes:

- **Submit Precedent Change Set.** The start point for the batch suite. A lightweight single-stream process that submits the currently-open batch precedent change set.
- **Perform Batch Recalculations From Precedent Change Set.** The heavyweight multiple-stream process that identifies the dependents which are potentially affected by the changes in the submitted precedent change set, and recalculates them. The time taken to run this process will vary according to how many dependent recalculations are required, and may be considerable.
- **Complete Precedent Change Set.** The end point for the batch suite. A lightweight single-stream process that completes the currently-submitted batch precedent change set.

These batch processes are described in more detail in the following sections.

### 5.3.1 Submit Precedent Change Set

This batch process is the starting point for the batch suite, containing a lightweight single-stream process that submits the currently-open batch precedent change set, and creates a new open batch precedent change set, which will be used to capture any subsequent precedent changes identified and queued for batch processing.

To run this batch process, execute the following command (on one line):

```
build runbatch -Dbatch.program=
```

```
curam.dependency.intf.SubmitPrecedentChan geSet.process
```

-Dbatch.username=SYSTEM

If this batch process completes successfully, it will output a simple message confirming that the open batch precedent change set has been submitted.



A common error is to attempt to run this batch process when another batch precedent change set is still in the submitted state.

This process will output a simple error message if there is another such batch precedent change set which has not yet been completely processed by the batch suite.

As a convenience, this batch process also outputs a list of the dependent types which are registered with the Dependency Manager - this list of dependent types is important when running the next step (Section 5.3.2, *Perform Batch Recalculations From Precedent Change Set*).

The dependent types included with the application are:

• **Case Assessment Determination Result.** The calculation of an assessment determination for a product delivery case.

See the Inside Cúram Eligibility and Entitlement Using Cúram Express Rules guide.

• Advice Context. The calculation of advice.

See the Cúram Advisor Configuration Guide.

• **Stored Attribute Value.** The calculation of an attribute stored on CER's database tables.

See Section 5.4.2, CER uses the Dependency Manager to store dependencies for CER-stored attribute values .

5.3.2 Perform Batch Recalculations From Precedent Change Set

This batch process is the heavyweight multiple-stream process that identifies the dependents which are potentially affected by the changes in the submitted precedent change set, and recalculates them. The time taken to run this process will vary according to how many dependent recalculations are required, and may be considerable.

The Perform Batch Recalculations From Precedent Change Set step must be executed multiple times - once for each dependent type registered with the Dependency Manager (see the output produced by the previous step Section 5.3.1, *Submit Precedent Change Set*). You are free to choose the most appropriate order in which to process the dependent types; for example, it is likely to be more critical to your business to reassess case determinations (see the Inside Cúram Eligibility and Entitlement Us-ing Cúram Express Rules guide) than it is to identify out-of-date advice (see the Advisor Configuration Guide). You are also free to spread the processing for different dependent types over several days, but note that further precedent change items queued for batch cannot be processed until the currently-submitted precedent change set has completed the full Dependency Manager batch suite.

The Perform Batch Recalculations From Precedent Change Set step uses Cúram's Batch Streaming Architecture (see the Cúram Batch Performance Mechanisms Guide) and as such the processing is divided into these phases:

- **Identify Chunks.** A phase, which must be run as a single process, that identifies the dependents (of a given dependent type) potentially affected by changes in the submitted batch precedent change set. The IDs of the identified dependents are written to "chunks" for processing by the next phase.
- **Process Chunks.** A phase, amenable to concurrent execution by multiple processes, that takes a chunk of identified dependents and recalculates each dependent.

To run this batch process for a particular dependent type, execute the following command (on one line):

```
build runbatch -Dbatch.program=
```

curam.dependency.intf.PerformBatchRecalcu lationsFromPrecedentChangeSet.process

```
-Dbatch.username=SYSTEM
```

```
-Dbatch.parameters="dependentType= code-
for-dependent-type "
```

By default the single process will perform both phases; however, you can run additional "Stream" processes concurrently on other machines to perform the second phase in parallel (see the Cúram Batch Performance Mechanisms Guide for more information on parallel processing and the environment variables which govern the parallel processing behavior of this Perform Batch Recalculations From Precedent Change Set process). To run a "stream" process for a particular dependent type, execute the following command (on one line):

```
build runbatch -Dbatch.program=
curam.dependency.intf.PerformBatchRecalcu
lationsFromPrecedentChangeSet-
Stream.process
-Dbatch.username=SYSTEM
-Dbatch.parameters="dependentType= code-
for-dependent-type "
```

The batch process will fail to start with a fatal error if any of the following occur:

- the dependentType is not supplied, or is supplied but is not the code for any dependent type registered with the Dependency Manager; or
- there is no batch precedent change set in the "submitted" state (i.e. the Submit Precedent Change Set process has not yet been run since the last run of Complete Precedent Change Set).

Otherwise, the batch process will start, and attempt to identify and recalculate the affected dependents. The result of attempting to recalculate a particular dependent will be either:

- **Success.** The dependent was found and recalculated correctly and processing continues normally.
- Not found. The dependent was not found and so could not be processed. This situation can occur if a client of the Dependency Manager decides that a dependent should no longer exist, but neglects to request the Dependency Manager to remove dependency records for that dependent. Under these circumstances, the Dependency Manager automatically removes the extraneous dependency records and writes a warning to application log/batch stream output.
- **Error.** An exception was thrown during the recalculation of the dependent (for example, if a CER calculation encountered a "division by zero" problem). The thrown exception is written to the batch stream output and recovery processing is handled by the Cúram's Batch Streaming Architecture's "skip" processing.

When this Perform Batch Recalculations From Precedent Change Set process has completed, a comprehensive report is written with details of how many dependents were processed successfully, vs. not found, vs. encountered errors. If any errors were encountered, you should examine the output logs from your batch streams to obtain details of the errors.



If you set the standard Cúram log level to "verbose<sup>6</sup>" or higher, then prior to recalculating each dependent the Dependency Manager will output:

- a human-readable description of the dependent; and
- the subset of precedent changes (from the precedent change set) that caused the dependent to be identified.

This output may be helpful in understanding why a particular dependent was identified as requiring a recalculation.

Note

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If you accidentally run this batch process more than once for the same dependent type, then recalculations of the dependents will occur, but the recalculation will find that the dependent is already up-to-date.

As such, this kind of accidental additional run for a dependent type will not harm the system but may use up valuable processing time.

Take careful note of the list of dependent types and keep track of which dependent types you have processed and which remain to be processed.

#### 5.3.3 Complete Precedent Change Set

The end point for the batch suite, containing a lightweight single-stream process that completes the currently-submitted batch precedent change set.

Caution

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Do not run this batch process until you are sure that the previous step (Section 5.3.2, Perform Batch Recalculations From Precedent Change Set) has completed for each dependent type registered with the Dependency Manager.

To run this batch process, execute the following command (on one line):

```
build runbatch -Dbatch.program=
```

```
curam.dependency.intf.CompletePrecedentCh angeSet.process
```

-Dbatch.username=SYSTEM

If this batch process completes successfully, it will output a simple message confirming that the submitted batch precedent change set has been completed.



A common error is to attempt to run this batch process before the Submit Precedent Change Set has been run.

This process will output a simple error message if there is no batch precedent change set in the "submitted" state.

After the batch precedent change set has been completed, the processing checks to see if any new precedent changes were queued for further batch processing since the batch suite began. This situation can occur if

- the recalculation of any dependent during the batch run gave rise to changes in data which is also used as precedent; and/or
- the online system has been running concurrently with the batch suite and a user has made changes which resulted in precedent change items being queued for batch processing.

The processing will output a simple message reporting that either:

- there are no further precedent change items queued for batch processing (and thus the system is up-to-date with respect to batch precedent change items); or
- further precedent change items have been queued for batch processing, and another run of the Dependency Manager batch suite is required to process these further items. In this situation, you will need to decide whether to execute the additional run immediately or wait until a later time (perhaps when even more batch precedent change items have been queued for batch).

# 5.4 Integration between CER and the Dependency Manager

CER integrates with the Dependency Manager in a number of important ways:

- CER can identify dependencies for the clients of the Dependency Manager to store;
- CER uses the Dependency Manager to store dependencies for any calculated attribute values stored on CER's database tables; and
- the Dependency Manager requests CER to recalculate any calculated attributes values stored on CER's database tables if any of their precedents change.

These integration points between CER and the Dependency Manager are explained in more detail in the following sections.

### 5.4.1 CER Utility to Identify Dependencies to Store

A client of CER uses CER to perform complex calculations. Often the client of CER may also need to store dependencies in the Dependency Manager so

that the Dependency Manager can notify the client whenever precedents change, and that client can then re-invoke CER to recalculate its output, taking the changes to precedent data into account.

CER contains a utility to help its clients identify dependencies to store in the Dependency Manager. The utility takes in an attribute value (that CER has calculated) and returns a set of precedents for that attribute value. A client of CER can then pass its dependent and the identified precedents to the Dependency Manager to store dependency records.

When CER calculates an attribute value, it keeps in memory a full tree of logical dependencies containing:

- at its root, the calculated attribute value itself;
- at its branch nodes intermediate calculate values (typically on internal rule objects);
- at its leaf nodes, the external input data retrieved during the CER calculation.

The utility is able to parse this tree of logical dependencies in order to provide a much smaller set of precedents, typically based off the leaf nodes of the tree; that is to say, typically the intermediate calculation results are ignored and the dependencies stored reflect that calculated attribute value ultimately depends on the external input data accessed during calculations.



#### Note

Any non-trivial calculation, such as those typically performed by CER, will have a number of intermediate derived values "in between" the overall dependent and its input precedents.

These intermediate values are not passed to the Dependency Manager; rather, the Dependency Manager stores dependency records which link high-level dependents (such as a case's entitlement) directly to its low-level precedents (such as entity, evidence and rate data).

Intermediate values are not of interest when storing dependencies.

The precedents identified by the utility are a mixture of:

- precedents identified directly by CER; and
- precedents identified by the rule object converters registered with CER's Database Data Storage.

#### Precedents Identified Directly by CER

The utility directly identifies these types of dependencies for a calculated attribute value:

Name	When Identified	Trigger for Recalculation
Stored Attrib- ute Value	Identifies any "input" attrib- ute value stored on CER's database tables which was re- trieved during the overall <sup>7</sup> calculation of the attribute value.	If the value of the stored at- tribute changes, then a pre- cedent change item for the stored attribute value will be written to a precedent change set.
	The precedent ID refers to the internal ID for the stored attribute's database row on CER's database tables.	
Rule Set Definitions	Identifies each rule set con- taining any of the attributes used within the overall calcu- lation of the attribute value. The precedent ID refers to the name of the rule set con- taining one or more attribute definitions encountered dur- ing the overall calculation.	If changes to a CER rule set are published, then a preced- ent change item for the changed rule set will be writ- ten to a precedent change set.
'readall' search	Identifies any readall (with no nested match) ex- pressions encountered during the overall calculation, which retrieved rule objects stored on CER's database tables (as opposed to rule objects re- trieved using rule object con- verters - see Section 5.4.1.2, <i>Precedents Identified by Rule</i> <i>Object Converters</i> instead). The precedent ID refers to the name of the rule class sought by the readall ex- pression.	<ul> <li>A precedent change item for the rule class will be written to a precedent change set if:</li> <li>a new rule object for that rule class is stored on CER's database tables; and/or</li> <li>an existing rule object for that rule class is removed from CER's database tables.</li> </ul>
'readall/match' search	Identifies any readall/ match expressions en- countered during the overall calculation, which retrieved rule objects stored on CER's database tables (as opposed to rule objects retrieved using rule object converters - see Section 5.4.1.2, <i>Precedents</i> <i>Identified by Rule Object</i> <i>Converters</i> instead).	<ul> <li>A precedent change item for the rule class and its attribute name and match value will be written to a precedent change set if:</li> <li>a new rule object for that rule class is stored on CER's database tables;</li> <li>an existing rule object for</li> </ul>

Name	When Identified	Trigger for Recalculation
	The precedent ID refers to the name of the rule class sought by the readall/ match expression, together with the attribute name and value used as the search cri- terion.	<ul> <li>that rule class is removed from CER's database tables; and/or</li> <li>the value of the attribute used in the search criterion changes for an existing rule object (in which case two precedent change items will be written - one for the old value of the attribute and another for the new value of the attribute).</li> </ul>

Table 5.5 Precedents Identified Directly by CER

These types of dependencies are best illustrated with an example.

Let's say a new system is written which uses CER to calculate a person's tax liability. This Tax Liability system uses the Dependency Manager to store dependencies, so that the tax liability can be recalculated (using CER) if the person's circumstances change.

The Tax Liability system stores system-wide "tax threshold" information in rule objects, with these rule objects stored on CER's database tables. The CER rules for calculating a person's tax liability include a readall expression to retrieve all the tax thresholds in the system.

The Tax Liability system also stores system-wide "asset" information in rule objects, with these rule objects stored on CER's database tables. Each asset specifies its owner and its market value. The CER rules for calculating a person's tax liability include a readall/match expression to retrieve all owned by that person (i.e. those with assets an Asset.ownedByPersonID matching the Person.personID). It is possible for an asset's market value to change, and/or for an asset to be transferred from one person to another, by changing Asits set.ownedByPersonID from one person's ID to another.

The CER rules for calculating a person's tax liability involve summing the Asset.marketValue of all the assets owned by that person.

The Tax Liability system contains separate CER rule sets for retrieving the input data required for the tax liability calculation vs. the actual business calculations which use that retrieved data to calculate a person's tax liability.

A user uses the Tax Liability system to calculate the tax liability for Joe (personID 456) and for Mary (personID 457), who each have one asset. The Tax Liability system uses the CER utility to identify dependencies, and passes these to the Dependency Manager for storage, resulting in the follow-

ing dependencies being stored:

Depend- ent Type		Preced- ent Type	Precedent ID
Tax Liabil- ity	456 (Joe's person ID)	'readall' search	Rule class: TaxThreshold <sup>8</sup>
Tax Liabil- ity	456	'readall/ match' search	Rule class: Asset, with attribute value ownedByPersonID=456 <sup>9</sup>
Tax Liabil- ity	456	Stored At- tribute Value	789 (the internal ID of As- set.marketValue for Joe's as- set) <sup>10</sup>
Tax Liabil- ity	456	Rule Set Definitions	TaxLiabilityDataRetrievalRuleSet <sup>11</sup>
Tax Liabil- ity	456	Rule Set Definitions	TaxLiabilityBusinessCalculation- sRuleSet <sup>12</sup>
Tax Liabil- ity	457 (Mary's person ID)	'readall' search	Rule class: TaxThreshold <sup>13</sup>
Tax Liabil- ity	457	'readall/ match' search	Rule class: Asset, with attribute value ownedByPersonID=457 <sup>14</sup>
Tax Liabil- ity	457	Stored At- tribute Value	780 (the internal ID of As- set.marketValue for Mary's as- set) <sup>15</sup>
Tax Liabil- ity	457	Rule Set Definitions	TaxLiabilityDataRetrievalRuleSet <sup>16</sup>
Tax Liabil- ity	457	Rule Set Definitions	TaxLiabilityBusinessCalculation- sRuleSet <sup>17</sup>

Table 5.6 Dependencies Stored For Tax Liability Example

We can now see how recalculations of tax liability will be triggered by various changes in data:

Data Change	Precedent Change Items Recorded	Recalculations Triggered
The market value of Joe's asset increases from \$100 to \$120	• Stored Attribute Value, 789	• Joe's tax liability is recalculated
Mary sells her asset and its rule object is re- moved	• 'readall/match' search, Rule class: Asset, with attribute value ownedByPer-	• Mary's tax liability is recalculated

Data Change	Precedent Change Items Recorded	Recalculations Triggered
	sonID=457	
Joe receives a new as- set, stored as a new rule object	• 'readall/match' search, Rule class: Asset, with attribute value ownedByPer- sonID=456	• Joe's tax liability is recalculated
Joe transfers his first as- set to Mary, thus the as- set's ownedByPersonID changes from 456 to 457	<ul> <li>'readall/match' search, Rule class: Asset, with attribute value ownedByPer- sonID=456 (old value)</li> <li>'readall/match' search, Rule class: Asset, with attribute value ownedByPer- sonID=457 (new value)</li> </ul>	<ul> <li>Joe's tax liability is recalculated</li> <li>Mary's tax liability is recalculated</li> </ul>
An administrator intro- duces a new tax threshold, stored as a new rule object	• 'readall' search, Rule class: TaxThreshold	<ul> <li>Joe's tax liability is recalculated</li> <li>Mary's tax liability is recalculated</li> </ul>
An administrator re- moves an existing tax threshold, thus remov- ing its rule object	• 'readall' search, Rule class: TaxThreshold	<ul> <li>Joe's tax liability is recalculated</li> <li>Mary's tax liability is recalculated</li> </ul>
An administrator pub- lishes changes to the TaxLiabilityBusiness- CalculationsRuleSet rule set	• Rule Set Defini- tions, TaxLiability- BusinessCalcula- tionsRuleSet	<ul> <li>Joe's tax liability is recalculated</li> <li>Mary's tax liability is recalculated</li> </ul>

Table 5.7 Example Precedent Change Items for Tax Liability

Precedents Identified by Rule Object Converters

The Rule Object Converters registered with CER's Database Data Storage

can also contribute to the dependencies identified by the CER utility.

See the documentation for each rule object converter for details on the dependencies identified.

# 5.4.2 CER uses the Dependency Manager to store dependencies for CER-stored attribute values

For rule objects that are stored on CER's database tables, each attribute value on those rule objects may play a role as:

- a dependent i.e. an attribute value which is derived by calculating its values from input data; and/or
- a precedent i.e. an attribute value which is used as input data during the calculation of a dependent.

CER registers a dependent handler and a precedent handler with the Dependency Manager to allow its stored attribute values to be used as depedents and/or precedents in stored dependencies.

For example, if an attribute totalIncome is present on a Person rule object stored on CER's database tables, and the calculation of totalIncome involved the retrieval of Income.amount attribute values also stored on CER's database tables, then CER would request the Dependency Manager to store the fact that the Person.totalIncome attribute value depends on the Income.amount attribute values.

### 5.4.3 The Dependency Manager requests CER to recalculate any stored calculated attributes values

When precedent values change, then the Depenceny Manager will identify any stored attribute values in CER that depend on those changed precedent values, and request CER to recalculate its dependent values, via the dependent handler that CER registers with the Dependency Manager.

For example, if an Income.amount attribute value stored on CER's database tables changed its value, then CER would notify the Dependency Manager that the Income.amount precedent had changed, and the Dependency Manager would subsequently identify that the Person.totalIncome dependent requires recalculation, and invoke CER to recalculate it.

### 5.5 Compliancy

See Section D.6, *The Dependency Manager* for the compliancy statement for the Dependency Manager.

### Notes

<sup>1</sup> Each dependency record does not contain any modifiable information, and the Dependency Manager never *modifies* any existing dependency records - it only ever creates new records or removes existing records.

<sup>2</sup>Assuming a reassessment strategy of "Do not reassess closed cases".

See the Inside Cúram Eligibility and Entitlement Using Cúram Express Rules guide.

<sup>3</sup>In a running system this is the way that a new batch precedent change set is created - i.e. by its predecessor being submitted.

Note though that the *initial* open batch precedent change set is supplied by a DMX file included in the application.

<sup>4</sup> Because each dependent handler may be called from online, deferred and/ or batch transactions, it is imperative that each dependent handler make *no* assumptions on the transaction type in effect.

<sup>5</sup>The user who made the changes which were queued for batch processing will also receive an on-screen informational message advising that a run of the Dependency Manager batch suite is required.

<sup>6</sup>This log level is recommended for development environments only.

Verbose logging can adversely affect performance and scalability in a production system.

<sup>1</sup>I.e. the calculation of the attribute itself, or on any of the internal attribute values on which it ultimately depends (the "intermediate" calculations between the calculated attribute value and its external data inputs).

<sup>8</sup>Stored because the calculation of Joe's tax liability caused a retrieval of all TaxThreshold rule objects.

<sup>9</sup>Stored because the calculation of Joe's tax liability caused a retrieval of all Asset rule objects owned by Joe.

<sup>10</sup>Stored because the calculation of Joe's tax liability accessed the stored value of marketValue on the single asset retrieved for Joe. <sup>11</sup>Stored because the calculation of Joe's tax liability involved the definitions

<sup>11</sup>Stored because the calculation of Joe's tax liability involved the definitions of rule attributes in the TaxLiabilityDataRetrievalRuleSet (used to retrieve the TaxThreshold and Asset rule objects).

<sup>12</sup>Stored because the calculation of Joe's tax liability involved the definitions of rule attributes in the TaxLiabilityBusinessCalculationsRuleSet (used to compute the overall tax liability based on input data).

<sup>13</sup>Stored because the calculation of Mary's tax liability caused a retrieval of all TaxThreshold rule objects.

<sup>14</sup>Stored because the calculation of Mary's tax liability caused a retrieval of all Asset rule objects owned by Mary.

<sup>15</sup>Stored because the calculation of Mary's tax liability accessed the stored value of marketValue on the single asset retrieved for Mary.

<sup>16</sup>Stored because the calculation of Mary's tax liability involved the definitions of rule attributes in the TaxLiabilityDataRetrievalRuleSet (used to retrieve the TaxThreshold and Asset rule objects).

<sup>17</sup>Stored because the calculation of Mary's tax liability involved the definitions of rule attributes in the TaxLiabilityBusinessCalculationsRuleSet (used to compute the overall tax liability based on input data).

# Chapter 6

# About the CER Editor

### 6.1 Introduction

The CER Editor facilitates the creation and maintenance of CER rulesets. Some rulesets are distilled from leigislation and others are to assist users to perform certain activities. Therefore the CER editor has two basic views: the Business View for those who familar with the structure and text required by legislation and the Technical View for those users familiar with the implementation aspects of rules development.

The CER Editor contains a global menu bar that consist of common user features such as *Save*, *Search* and *Undo and Redo*. There are other Save options to allow the user to *Export*, *Validate* and *Save All* rule sets.

### 6.2 CER Editor Global Menu

The CER Editor provides common functionality as part of the global menu for easier access.

Name	Description
Undo	To cancel the last edit choose the undo from the menu bar.
Redo	To cancel the last undo choose the Redo from the menu bar this will roll back the last action taken.
Include Rule Sets	To see the included rule sets and allows rule sets to be added by providing a classpath.
Export	The CER editor supports exporting all diagrams in the rule outline view to PNG images which can be saved as a single ZIP archive file to the user's local

### 6.2.1 CER Editor Global Menu

Name	Description
	hard disk.
Save	A rule set can be saved at any time one its opened in the editor. Saving a rule set that has a status of pub- lished results in an "In Edit" record being created for that rule set. Any modifications you make are saved to the in edit record. Saving a rule set that has a status of "In Edit" saves your modifications dir- ectly. Rule sets can also have a status of "Newly Created". Saving modifications to a newly created rule set will result in the modifications being saved directly to that newly created rule set.
Save All	The CER editor supports opening a number of rule sets from within one instance of the editor. A num- ber of CER elements can point to classes or attrib- utes that are defined in the other rule sets. CER ele- ments that point to something in a different rule set will have a menu option <i>Open Rule Set</i> . This allows a user to have any number of rule sets opened in the editor at any one time. The <i>Save All</i> menu option will save all ] rule sets that are opened in the editor and have been modified.
Validate	Allows the user to validate their changes to a rule set. The rule set validator of the CER rule engine is called. CER rule sets are XML files which adhere to the CER-supplied rule schema. CER also includes a comprehensive rule set validator which can detect errors in your rule set before allowing your rule set to execute. The CER rule set validator reports a list of errors in the Properties and Validations panel so they can resolved by the user. If there are any errors, the CER rule set validator reports the errors and pro- cessing halts.
Search	Allows the user to do a quick text based search that will open a search results popup which matching results. More information on the functionality provided and how to refine a search can be found in the Search Tools section.

Table 6.1 Menu Bar

### 6.2.2 CER Editor Search Tools

A user can perform a general text based search for the following criteria (Rules and Rule References, Descriptions, Folders, Technical Data and Codetables):

Name	Description
Rules and Rule Ref- erences	Search for rule by giving the name of the rule.
Descriptions	Search for rules or attributes within a rule by enter- ing some of text used to describe the rule or attrib- ute.
Folders	Search for a folder by giving the name of the folder.
Technical Data	Search for any attributes that are specified or not specified attributes.
Codetables	Search for any attributes that are specified as codetables.

Table 6.2 Search Criteria

### 6.2.3 Business View

The Business View provides the business user with a rules centric view where the relevant elements for creating and maintaining the business rules are available. It consists of a tree or hierarchial view of the rules, rules canvas, business element palettes and the properties and validation panel.

### **Rules Outline View**

This displays all the top level rules and folders in which they are located. There is a context menu available on each item within the outline view:

Name	Description
Folder (Button)	Create a folder by providing a new folder name.
Rule (Button)	Create a new Rule by providing a new rule name and the data type for this rule which will be defaul- ted to a Boolean type. The rule will be created in the selected folder. If no folder is selected the new rule will be created at the root level.
New Folder	Create a folder by providing a new folder name.
New Rule	Create a new Rule by providing a new rule name and the data type for this rule which will be defaul- ted to a Boolean type. The rule will be created in the selected folder. If no folder is selected the new rule will be created at the root level.
Delete	Delete a folder or rule depending on what is high- lighted in the outline view.
Set Rule Type	Create derivation for an attribute. There are two choices: Specified and Decision Table. If Specified is selected, a list of data types is provided for a new rule. If Decision Table is selected, a list of data type

Name	Description
	is provided for a decision table.
Move Rule	This allows the rules developer to move a rule from one folder to another folder by selecting the folder name.
Find References To This Rule	Allows the user to find all the references to the se- lected rule.

Table 6.3 New Menu items

### 6.2.4 Technical View

The Technical tab displays all classes and attributes for the rule being edited. You can remove all classes and attributes by again clicking on the context menu associated with each class or attribute. The actions available in the Business tab in the Outline View are the following:

**Class Outline View** 

This displays all the top level rules and folders in which they are located. There is a context menu available on each item within the outline view:

Name	Description
Class (Button)	Create a class by providing a new class name.
Attribue (Button)	Create a new attribute within a given class by providing a new attribute name. The button will only be enabled once a class is selected from the outline view otherwise the button remains inactive.
New Attribute	Create a new attribute within a given class by providing a new attribute name.
Delete	Delete a class or attribute depending on what is highlighted in the tree view.
Set Rule Type	Allows the rules developer to create a derivation for attribute (either specified or Decision Table).
Find References To This Rule	Allows the user to find all the references to the se- lected rule.

Table 6.4 New Menu items

### 6.3 Diagram Canvas

The diagram canvas provides the drag and drop, technical toggle and pan and zooming controls

### 6.3.1 Drag and Drop

A rule element can be dragged and dropped from any palette to the diagram. For example, drag and drop a "rule" element to an attribute. A visual indicator will appear on the target if it can accept the rule element being dragged.

Additionally rule elements can be dragged and dropped between rule element containers. For example, drag and drop a "rule" element from a result section of the "when" rule element to a result section of another "when" rule element.

### 6.3.2 Toggle to Show Detailed Diagrams

The CER Editor provides two different types of views for the rule elements. The business view is a simple version that is aimed at the business rule writer. The technical view is more detailed and is primarily for the technical rule designer. The CER editor provides a toggle to switch between the technical and business views. The toggle icon is located above the pan and zoom controls on the rule canvas.

### 6.3.3 Pan and Zoom Controls

The CER editor provides pan and zoom controls to allow the user better view and edit the ruleset. The arrows on the circular control can be used to pan around any large rules. Clicking on the center button of the pan control will recenter the image to the starting position. The plus button can be used to zoom in and the minus button can be used to zoom out:



Figure 6.1 Pan and Zoom Controls

### 6.4 Tools and Template Palettes

The CER Editor provides four types of rule element palettes and three rule templates palettes. These palettes contain the following: Business (default), Business (extended), Data Types and Technical. The templates are grouped into the following: Household Units, Financial Units and the Food Assistance Units.

### 6.4.1 Business Palettes

The Business palettes, both the default and extended include a range of rule elements that can be used to design the business logic in the diagram form.

Image	Name	Description
+	Rule	The Rule element provides a graphical representation of the 'reference' expression. See Section 7.2.1, <i>Rule</i> .
+	And Rule Group	The And Rule Group element provides a graphical representation of the 'all' expression and returns a Boolean value. See Section 7.2.2, <i>And Rule Group</i> .
*	Or Rule Group	The Or Rule Group element provides a graphical representation of the 'any' expression and returns a Boolean value. See Section 7.2.3, <i>Or Rule Group</i> .
Ϋ́.	Not	The Not element provides a graphical representation of the 'not' expression and negate a Boolean value. See Section 7.2.4, <i>Not</i> .
	Choose	The Choose element provides a graphical representation of the 'choose' expression and chooses a value based on a condition being met. See Section 7.2.5, <i>Choose</i> .
	Compare	The Compare element provides a graphical representation of the 'compare' expression and compares a left-hand-side value with a right-hand-side value, according to the comparison provided. See Section 7.2.6, <i>Compare</i> .
-	When	The When element is part of the Choose element and contains a condition to test, and a value to return if the condition passes. See Section 7.2.7, <i>When</i> .
	Arithmetic	The Arithmetic element provides a graphic- al representation of the 'arithmetic' expres- sion and performs an arithmetical calcula- tion on two numbers (a left-hand-side num- ber and a right-hand-side number) and op- tionally rounds the result to the specified number of decimal places. See Sec- tion 7.2.8, <i>Arithmetic</i> .

Image	Name	Description
MIN	MIN	The Min element provides a graphical representation of the 'min' expression and determines the smallest value in a list (or null if the list is empty). See Section 7.2.9, <i>MIN</i> .
MAX	MAX	The Max element provides a graphical representation of the 'max' expression and determines the largest value in a list (or null if the list is empty). See Section 7.2.10, <i>MAX</i> .
X	Sum	The SUM element provides a graphical representation of the 'sum' expression and calculates the numerical sum of a list of Number values. See Section 7.2.11, <i>SUM</i> .
	Repeating Rule	The Repeating Rule element provides a graphical representation of the 'dynamiclist' expression and creates a new list by evaluating an expression on each item in an existing list. See Section 7.2.12, <i>Repeating Rule</i> .
1	Filter	The Filter element provides a graphical representation of the 'filter' expression and creates a new list containing all the items in an existing list which meet the filter condition. See Section 7.2.13, <i>Filter</i> .
	Size	The Size element provides a graphical representation of the 'property' expression and the name of the property is set to 'size'. See Section 7.2.14, <i>Size</i> .
	Otherwise	The Otherwise element is part of the Choose element and contains a value to re- turn. See Section 7.2.15, <i>Otherwise</i> .
1	Legislation Change	The Legislation Change element provides a graphic representation of the 'legislation-change' and can contain more than one Era element. See Section 7.2.16, <i>Legislation Change</i> .
2	Era	The Era element is a part of the Legislation Change elements and contains a date entry (empty from), and a value to return to the Legislation Change element. See Sec- tion 7.2.17, <i>Era</i> .

Table 6.5 Rule Elements on Business Palettes

# 6.4.2 Data Types Palette

The Data Types palette includes a range of rule elements that can be used to design the data types in the diagram form.

Image	Name	Description
<b>∕</b> ×	Boolean	The Boolean element provides a graphical representation of both 'true' and 'false' expression. By default, the Boolean element is set to true. See Section 7.3.1, <i>Boolean</i> .
	String	The String element provides a graphical representation of the 'String' expression that is a literal Number constant value. See Section 7.3.2, <i>String</i> .
lla	Number	The Number element provides a graphical representation of the 'Number' expression that is a literal Number constant value. See Section 7.3.3, <i>Number</i> .
17	Date	The Date element provides a graphical representation of the 'Date' expression that is a literal Date constant value. See Section 7.3.4, <i>Date</i> .
	Codetable	The Codetable element provides a graphic- al representation of the 'Code' expression that is a literal constant value representing a code from a Cúram code table. See Sec- tion 7.3.5, <i>Code Table</i> .
	Rate	The Rate element provides a graphical representation of the 'rate' expression that is a literal constant value representing a rate from a rate table. See Section 7.3.6, <i>Rate</i> .
	Frequency Pattern	The Frequency Pattern element provides a graphical representation of the 'Fre- quencyPattern' expression that is a literal FrequencyPattern constant value. See Sec- tion 7.3.7, <i>Frequency Pattern</i> .
	Resource Mes- sage	The Resource Message element provides a graphical representation of the 'Re- sourceMessage' expression and creates a localizable message from a property re- source. See Section 7.3.8, <i>Resource Mes-</i> <i>sage</i> .
XML	XML Message	The XML Message element provides a graphical representation of the 'XMLMessage' expression and creates a localizable

Image	Name	Description
		message from a property resource. See Section 7.3.9, <i>Xml Message</i> .
$\bigcirc$	Null	The null element provides a graphical representation of 'null'. The null element can be used in elements like Choose, When, Compare etc to compare any value to 'null'. See Section 7.3.10, <i>Null</i> .

Table 6.6 Rule Elements on Data Type Palette

### 6.4.3 Technical Palette

The Technical palette includes a range of rule elements that can be used to design the technical logic in the diagram form.

Image	Name	Description
	Create	The Create element provides a graphical representation of the 'create' expression and gets a new instance of a rule class in the session's memory. See Section 7.4.1, <i>Create</i> .
	Search	The Search element provides a graphical representation of the 'readall' expression and retrieves all rule object instances of a rule class which were created by client code. See Section 7.4.2, <i>Search</i> .
B	Fixed List	The Fixed List element provides a graphic- al representation of the 'fixedlist' expres- sion and creates a new list from items known at rule set design time. See Sec- tion 7.4.3, <i>Fixed List</i> .
<b>?</b>	Property	The Property element provides a graphical representation of the 'property' expression. The Property element obtains a property of a Java object. See Section 7.4.4, <i>Property</i> .
	Custom Expres- sion	Custom Expression provides a graphical representation for any user defined valid XML node. See Section 7.4.5, <i>Custom Expression</i> .
	Existence Timeline	The Existence Timeline element provides a graphical representation of the 'existence-timeline' expression. See Section 7.4.6, <i>Existence Timeline</i> .
2	Timeline	The Timeline element provides a graphical

Image	Name	Description
		representation of the 'Timeline' expression. See Section 7.4.7, <i>Timeline</i> .
	Interval	The Interval element provides a graphical representation of the 'Interval' expression See Section 7.4.8, <i>Interval</i> .
	Combine Succession Set	The Combine Succession Set element provides a graphical representation of the 'combineSuccessionSet' expression. See Section 7.4.9, <i>CombineSuccessionSet</i> .
<b>Q</b>	Call	The Call element provides a graphical representation of the 'call' expression and calls out to a static Java method to perform a complex calculation. See Section 7.4.10, <i>Call</i> .
[+-]	Period Length	The Period Length element provides a graphical representation of the 'peri- odlength' expression and calculates the amount of time units between two dates. See Section 7.4.11, <i>Period Length</i> .
	ALL	The ALL element provides a graphical representation of the 'all' expression and returns a Boolean value. See Section 7.4.12, <i>ALL</i> .
	ANY	The ANY element provides a graphical representation of the 'all' expression and re- turns a Boolean value. See Section 7.4.13, <i>ANY</i> .
	This	The This element provides a graphical representation of the 'this' expression that is a reference to the current Rule Object. See Section 7.4.14, <i>This</i> .
	Sort	The Sort element provides a graphical representation of the 'sort' expression. Sort takes a list as child element and performs sorting on it See Section 7.4.15, <i>Sort</i> .
	Shared Rule Ref- erence	Shared Rule Reference is basically a nor- mal Reference with a Create element in it. See Section 7.4.16, <i>Shared Rule Reference</i>
¢	CONCAT	The Concat element provides a graphical representation of the 'concat' expression and creates a message by concatenating a list of values. See Section 7.4.17, <i>CONCAT</i> .

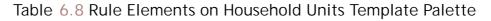
Image	Name	Description
F	Join Lists	The JoinLists element provides a graphical representation of the 'joinlists' expression and creates a new list by joining together some existing lists. See Section 7.4.18, <i>Join Lists</i> .

Table 6.7 Rule Elements on Technical Palette

### 6.4.4 Household Units Template

The Household Units Template includes a range of rule elements that can be used to design the Household Units in the diagram form.

Image	Name	Description
	Household Composition	See Section 7.5.1, Household Composition .
	Household Cat- egory	See Section 7.5.2, Household Category.



### 6.4.5 Financial Units Template

The Financial Units Template includes a range of rule elements that can be used to design the Financial Units in the diagram form.

Image	Name	Description
7	Financial Unit	See Section 7.6.1, Financial Unit.
	Financial Unit Category	See Section 7.6.2, <i>Financial Unit Category</i> .
7	Financial Unit Member	See Section 7.6.3, Financial Unit Member.

Table 6.9 Rule Elements on Financial Units Template Palette

### 6.4.6 Food Assistance Units Template

The Food Assistance Units template includes a range of rule elements that can be used to design the Food Assistance Units in the diagram form.

Image	Name	Description
) The second se	Food Assistance Unit	TODO: link to See food assistance unit
<b>H</b>	Food Assistance Single Person Category	TODO: link to See food assistance single person category Section 7.7.2, <i>Food Assist-</i> <i>ance Single Person Category</i> .
¥ <b>R</b>	Food Assistance Multi Person Cat- egory	See Section 7.7.3, Food Assistance Multi Person Category.
	Meal Group Members	See Section 7.7.4, Meal Group Members.
	Relatives	See Section 7.7.5, <i>Relatives</i> .
<b>X</b>	Discard	See Section 7.7.6, Discard.
8	Member for household unit	See Section 7.7.7, Member for household unit.
<b>?</b>	Optional Mem- bers	See Section 7.7.8, Optional Members.
₩ <b>t</b>	Exceptions	See Section 7.7.9, <i>Exceptions</i> .

Table 6.10 Rule Elements on Food Assistance Units Template Palette

### 6.5 Rule Element Pop-up Menus

The Rule Element Pop-up Menu provides general items (functions) for all rule elements and specific items (functions) for an individual rule element. See Chapter 7, *Rule Element Reference for CER Editor Palettes* for the specific rule element pop-up menu items.

Name	Description
Cut	Cut the rule element and be ready to move to other location.
Сору	Copy the existing rule element and be ready to create a new copy in other location.
Delete	Delete the rule element from the diagram.
Collapse	Collapse the children of the rule element.
Expand	Expand the children of the rule element.

Name	Description
Make Timeline	Only available for the technical view. Create a timeline for the rule element.
Make Timeline Inter- val	Only available for the technical view. Create a timeline interval for the rule element.
Remove Timeline	Only available for the technical view. Remove a timeline from the rule element.
Remove Timeline In- terval	Only available for the technical view. Remove a timeline interval from the rule element.

Table 6.11 General Pop-up Menus items

### 6.6 Rule Element Properties

This section describes the general, rule class and attribute properties. See Chapter 7, *Rule Element Reference for CER Editor Palettes* for the specific rule element properties.

### 6.6.1 Collapsible Property and Validation Panels

The property and validation panels can be expanded and collapsed by clicking on the toggle button on the panel containers border. Expanding the property and validation panels reveals the currently selected diagram property details. Collapsing the property and valdiation panel hides these details to provide more space to view the daigram canvas.

Property panels have been grouped by Business and Technical tabs to show various property information based on the prespective of the rules developer. For example, a business rules developer would not be expected to enter the tags for a rule element as this level of detail would be completed by the technical rule developer.

### 6.6.2 General properties for all rule elements

Name	Description
Name	The name of the Rule. This field is available in the Business tab.
Description	The description support free-text entries for either rules or attributes. It requires the rules developer to enter a meaningful business description of the rule or attribute. This field is available in the Business tab.
Legislation Link	A link to any legislation website. This field is avail- able in the Business tab.
Name ID	An ID for the name of the rule element. This field is

Name	Description
	available in the Technnical tab.
Tag	The tag annotation supports free-text tag entries for any element that supports annotations. It is used for searching the rule element. This field is available in the Business tab.

Table 6.12 General properties

# 6.6.3 Properties for Rule class

Name	Description
Name	The name of this rule class.
Primary Attribute	Select an attribute from a drop-down to be a primary attribute of this rule class.
SuccessionSet	The SuccessionSet annotation will be added if this property is selected. Users need to select date attrib- utes from both "Start Date Attribute" and "End Date Attribute" drop-downs.
ActiveInEditSucces- sionSet	The ActiveInEditSuccessionSet annotation will be added if this property is selected. Users need to se- lect date attributes from both "Start Date Attribute" and "End Date Attribute" drop-downs.
Abstract	The class will be an abstract class if this property is selected.
Extends	Users can extend this rule class from other rule class that either belongs to the current or external rule set by the Change Rule Set and Rule Class Wizard.

Table 6.13 Rule Class Properties

# 6.6.4 Properties for Attribute

Name	Description
Name	The name of an attribute.
Data Type	The data type of an attribute.
Display Subscreen	The Display Subscreen annotation will be added if this property is selected.
Display	The Display annotation will be added if this prop- erty is selected. It requires users to enter a value.
Related Succession Set	The Related Succession Set annotation will be ad- ded if this property is selected. It requires users to

Name	Description
	select either one of them (none, parent, child) from the drop-down.
Related Evidence Type	The Related Evidence Type annotation will be ad- ded if this property is selected. It requires users to select either one of them (none, parent, child) from the drop-down.
Abstract	The attribute will be set to an "abstract" rule element and the class will be an abstract class if this property is selected.

Table 6.14 Attribute Properties

## 6.7 Rule Element Wizards

**Change Rule Set and Rule Class Wizard:** this wizard is used by some rule elements (for example, Rule, Create rule element) to link to other rule class of either current rule set or external rule set. The three available options in this wizard are:

Name	Description
Create an Empty Rule Reference	This allows the rules writer to create a placeholder for a Rule element which can edited at a later point whilst developing the rule.
Create New Rule	This allows the rules writer to create a new rule by specifying the name of the rule and the result type of the new rule from the drop-down combo box.
Use Existing Rule	This allows the rules writer to choose from an already created rule by selecting the Rule from the drop-down combo box. If the rule is not contained in the existing rule the rules writer can select anoth- er ruleset by entering the name of the ruleset and hit- ing the search button. This will open another dialog box allowing the rules writer to choose the appropri- ate Rule Set.

Table 6.15 Rule Element Wizard Table

# Chapter 7

# Rule Element Reference for CER Editor Palettes

### 7.1 Introduction

This section defines all the rule elements included with the CER Editor. The rule elements below are categorized by different types of rule element palettes; see the previous sections for helpful categorizations of these rule elements.

### 7.1.1 Palettes

The palettes can be un-docked by dragging the palette from the original position onto the diagram canvas. To re-dock the palette simply drag the palette back to the right hand side of the screen.

### 7.1.2 Collapsible Palettes

The palette container can be expanded and collapsed by clicking on the toggle button on the palette containers border. Expanding the palette container reveals the currently selected palette name and textual descriptions of each of the rule elements. Collapsing the palette container hides the textual descriptions and reduces the amount of space the container takes up on the diagram.

# 7.2 Rule Element Reference for the Default and Extended Business Palettes

### 7.2.1 Rule

The Rule element provides a graphical representation of the 'rule' expression and negates a Boolean value. No other palette elements can be added to the Reference element. The Rule element can be added to other palette elements, for example, And Rule Group, Or Rule Group or Repeating Rule. There are seven different types of scenarios to use the Rule elements.

Name	Description
Nested Reference	A nested reference can be created on the reference which points to an attribute that is of another rule class type, for example, it is not contained in the ex- isting class. The outer most reference attribute is an object of inner reference attribute class. This struc- ture can be created only if the inner reference attrib- ute, which is of another rule class type, is located in the class where the inner reference is being created.
Nested Reference with Create	A nested reference can be created on the reference which points to an attribute that is of another rule class type, for example, it is not contained in the ex- isting class, but the attribute is not located in the current class. The outer most reference attribute is an object of inner reference attribute class. This structure can be created only if the inner reference attribute (which is of another rule class type) is loc- ated in the class which is not the class where the in- ner reference is being created.
CurrentUnitMemeber	To refer to the member in the current unit that satis- fies the exceptional test condition.
FARelationship	To refer to the class that is used as the relationship record for the meal group member.
FAException	To refer to a class that is used to check if other members in a unit satisfy the exceptional condition.
HC Current	To refer to a current list element (like Household member etc) in the household composition HCCur- rent is used.
Current	To refer to a current list element in the lists like dy- namiclist Current element is used. If an attribute of the current list element class has to be referred then a reference pointing to that attribute is wrapped around the current element.

Table 7.1 Types of scenarios to use the Rule elements

**Properties:** The following table lists specific properties items for this element:

Name	Description
Attribute Name	The name of an attribute.
Class Name	The name of the rule class.

Name	Description
Name	The name to associate with the rule element.
Descriptionn	The description to associate with the rule element.
Single Item	Only one item returned from the element.
Behavior when no items found	Return either one of these results (error, return null) when no items found.
Behavior when mul- tiple items found	Return either one of these results (error, return null, return first, return last) when multiple items found.

Table 7.2 Reference properties items

**Pop-up menu:** The following table lists specific pop-up menu items for this element:

Name	Description
Wrap in OR	Wrap the Rule element in the Or Rule Group ele- ment.
Wrap in AND	Wrap the Rule element in the And Rule Group element.
Edit Rule	Edit the Rule element by choosing the rule you want to refer to. See the Edit Rule Wizard as follows.
Open Diagram For This Rule	Opens the diagram for the rule being referened in a new diagram tab.
Include Rule Logic Here	If the Rule element is referring to another rule (in the same ruleset or in another external ruleset), the logic for that rule can be included in the current rule being viewed in the editor.

Table 7.3 Rule Element Pop-up Menus items

### 7.2.2 And Rule Group

The And Rule Group element provides a graphical representation of the 'all' expression and returns a Boolean value. It operates on a list of Boolean values to determine whether all of the list values are true. The list of Boolean values is typically provided by a fixedlist. Other palette elements, e.g., Reference, Repeating Rule or Choose that provide a list of Boolean values can be added to the empty member of the And element for calculation. The And Rule Group element can be added to other palette elements, for example, And Rule Group, Or Rule Group or When.

**Pop-up menu:** The following table lists specific pop-up menu items for this element:

Name	Description
Wrap in AND	Wrap the And Rule Group element in another And Rule Group element.
Wrap in OR	Wrap the And Rule Group element in the Or Rule Group element.
Change to Or	Change the And Rule Group element to the Or Rule Group element.

Table 7.4 And Rule Group Element Pop-up Menus items

### 7.2.3 Or Rule Group

The Or Rule Group element provides a graphical representation of the 'any' of Boolean values can be added to the empty member of the Or Rule Group element for calculation. The Or Rule Group element can be added to other palette elements, for example, And Rule Group, Or Rule Group or When.

**Pop-up menu:** The following table lists specific pop-up menu items for this element:

Name	Description
Wrap in Or Rule Group	Wrap the Or Rule Group element in another Or Rule Group element.
Wrap in And Rule Group	Wrap the Or Rule Group element in the And Rule Group element.
Change to And	Change the Or Rule Group element to the And Rule Group element.

Table 7.5 Or Element Pop-up Menus items

### 7.2.4 Not

The Not element provides a graphical representation of the 'not' expression and negate a Boolean value. Other palette elements, e.g., Reference, Or or And that return a Boolean value can be added to the Not element. The Not element can be added to other palette elements, for example, And Rule Group, Or Rule Group or Repeating Rule.

**Pop-up menu:** The following table lists specific pop-up menu items for this element:

Name	Description
Wrap in And	Wrap the Not element in another And Rule Group element.
Wrap in Or	Wrap the Not element in the Or Rule Group element.

Table 7.6 Not Element Pop-up Menus items

### 7.2.5 Choose

The Choose element provides a graphical representation of the 'choose' expression and chooses a value based on a condition being met. The edit choose wizard provides nine data types that are String, Number, Boolean, Date, Datetime, Codetable, Message, timeline, Codetable, Rule Class, Java Class and Message. Only When and Otherwise elements can be added to the Choose element. The Choose element can be added to other palette elements, for example, And Rule Group, Or Rule Group or the complex view of the Compare.

**Pop-up menu:** The following table lists specific pop-up menu items for this element:

Name	Description
Wrap in OR	Wrap the Choose element in Or Rule Group ele- ment.
Wrap in AND	Wrap the Choose element in the And Rule Group element.
Edit Choose	Provide a list of data types for Choose. See the Edit Choose Dialog box as follows.

 Table 7.7 Choose Element Pop-up Menus items

### 7.2.6 Compare

The Compare element provides a graphical representation of the 'compare' expression and compares a left-hand-side value with a right-hand-side value, according to the comparison provided. When a compare is added to a diagram it creates empty members for the left-hand-side and right-hand-side agruements. The Compare element can be added to other palette elements, for example, When, And Rule Group or Repeating Rule.

**Properties:** The following table lists specific properties items for this element:

Name	Description
Comparison	Provide a list of compare functions (greater than, less than, equal, greater than and equal, less than and equal).

Table 7.8 Compare properties items

Pop-up menu: The following table lists specific pop-up menu items for this

element:

Name	Description
Wrap in OR	Wrap the Compare element in Or Rule Group element.
Wrap in AND	Wrap the Compare element in the And Rule Group element.

 Table 7.9 Compare Element Pop-up Menus items

### 7.2.7 When

The When element is part of the Choose element and contains a condition to test, and a value to return if the condition passes. Other palette elements, for example, Code or Any can be added to the empty condition of the When element. Other palette elements, for example, Number or Reference can be added to the empty value of the When element.

**Pop-up menu:** The following table lists specific pop-up menu items for this element:

Name	Description
Edit Choose	Provide a list of data types for Choose.

Table 7.10 When Element Pop-up Menus items

### 7.2.8 Arithmetic

The Arithmetic element provides a graphical representation of the 'arithmetic' expression and performs an arithmetical calculation on two numbers (a left-hand-side number and a right-hand-side number) and optionally rounds the result to the specified number of decimal places. Other palette elements, e.g., Max, Min or Reference can be added to the Arithmetic element. The Arithmetic element can be added to other palette elements, e.g., When or Repeating Rule.

**Properties:** The following table lists specific properties items for this element:

Name	Description
Operation	Provide four types of operations: multiplication, subtraction, division, addition.
Rounding	Provide different type of rounding (ceiling, down, floor, half down, half even, half up, up).
Decimal Places	A place for a user to enter how many decimal places.

Table 7.11 Arithmetic properties items

### 7.2.9 MIN

The Min element provides a graphical representation of the 'min' expression and determines the smallest value in a list (or null if the list is empty). The Min element has a fixedlist that contains any type of comparable object. Other palette elements, for example, Number or Rule Reference can be added to the Empty Member (fixedlist) of the Min element. The Min element can be added to other palette elements, for example, When or Repeating Rule.

**Pop-up menu:** The following table lists specific pop-up menu items for this element:

Name	Description
Change To Max	Change the Min element to the Max element.

Table 7.12 Min Element Pop-up Menus items

### 7.2.10 MAX

The Max element provides a graphical representation of the 'max' expression and determines the largest value in a list (or null if the list is empty). The Max element has a fixedlist that contains any type of comparable object. Other palette elements, for example, Number or Rule Reference can be added to the Empty Member (fixedlist) of the Max element. The Max element can be added to other palette elements, for example, When or Repeating Rule.

**Pop-up menu:** The following table lists specific pop-up menu items for this element:

Name	Description
Change To Min	Change the Max element to the Min element.

Table 7.13 Max Element Pop-up Menus items

### 7.2.11 SUM

The SUM element provides a graphical representation of the 'sum' expression and calculates the numerical sum of a list of Number values. The SUM element has a fixedlist that contains any type of numerical object. Other palette elements, for example, Number or Rule Reference can be added to the Empty Member (fixedlist) of the SUM element. The SUM element can be added to other palette elements, for example, When or Repeating Rule.

### 7.2.12 Repeating Rule

The Repeating Rule element provides a graphical representation of the 'dynamiclist' expression and creates a new list by evaluating an expression on each item in an existing list. Other palette elements, for example, Rule Reference can be added to the empty list of the Repeating Rule element. Other palette elements, for example, Sum or Choose can be added to the empty member (listitemexpression) of the Repeating Rule element. The Repeating Rule element can be added to other palette elements, for example, And Rule Group, Or Rule Group or When.

**Properties:** The following table lists specific properties items for this element:

Name	Description
Single Item	Only one item returned from the element.
Behavior when no items found	Return either one of these results (error, return null) when no items found.
Behavior when mul- tiple items found	Return either one of these results (error, return null, return first, return last) when multiple items found.

Table 7.14 Repeating Rule properties items

**Pop-up menu:** The following table lists specific pop-up menu items for this element:

Name	Description
Remove Duplicates	Remove duplicate items in the Repeating Rule ele- ment.
Concatenate Results	Concatenate the items in the Repeating Rule ele- ment.
Join Inner Lists	Join the lists together to make one list.
Succeed On Any	Wrap the Repeating Rule element in the Any.
Succeed On All	Wrap the Repeating Rule element in the All.
Sum Items	Sum up a list of numbers.

Table 7.15 Repeating Rule Pop-up Menus items

### 7.2.13 Filter

The Filter element provides a graphical representation of the 'filter' expression and creates a new list containing all the items in an existing list which meet the filter condition. Other palette elements, e.g., Reference can be added to the empty list of the Filter element. Other palette elements, e.g., Sum or Choose can be added to the empty member (listitemexpression) of the Filter element. The Filter element can be added to other palette elements, e.g., And, Or or When.

**Properties:** The following table lists specific properties items for this element:

Name	Description
Single Item	Only one item returned from the element.
Behavior when no items found	Return either one of these results (error, return null) when no items found.
Behavior when mul- tiple items found	Return either one of these results (error, return null, return first, return last) when multiple items found.

Table 7.16 Filter properties items

**Pop-up menu:** The following table lists specific pop-up menu items for this element:

Name	Description
Remove Duplicates	Remove duplicate items in the Filter element.
Concatenate Results	Concatenate the items in the Filter element.
Join Inner Lists	Join the lists together to make one list.
Wrap in OR	Wrap the Filter element in Or Rule Group element.
Wrap in AND	Wrap the Filter element in the And Rule Group element.

Table 7.17 Filter Pop-up Menus items

### 7.2.14 Size

The Size element provides a graphical representation of the 'property' expression and the name of this element is set to 'size'. The Size element obtains a property of a Java object. Other palette elements, for example, Rule Reference or Repeating Rule can be added to the Size element. The Size element can be added to other palette elements, for example, When or Repeating Rule.

**Properties:** The following table lists specific properties items for this element:

Name	Description
Value	The name of the property element.

Table 7.18 Size properties items

### 7.2.15 Otherwise

The Otherwise element is part of the Choose element and contains a value to return. Other palette elements, for example, Number or Rule Reference can be added to the empty value of the Otherwise element.

**Pop-up menu:** The following table lists specific pop-up menu items for this element:

Name	Description
Edit Choose	Provide a list of data types for Choose.

 Table 7.19 Otherwise Element Pop-up Menus items

### 7.2.16 Legislation Change

The Legislation Change element provides a graphic representation of the 'legislationchange' and can contain more than one Era element. The Legislation Change wizard provides ten data types (String, Number, Boolean, Date, Datetime, List, Message, Codetable, Ruleclass and Javaclass). The selected data type is used to define a returning value of the Era element.

**Pop-up menu:** The following table lists specific pop-up menu items for this element:

Name	Description
Edit Legislation Change	Edit the Legislation Change by choosing a type for the new rule. See the Edit Legislation Change Dia- log box as follows.

Table 7.20 Legislation Change Element Pop-up Menus items

### 7.2.17 Era

The Era element is a part of the Legislation Change elements and contains a date entry (empty from), and a value to return to the Legislation Change element. Other palette elements, for example, Date or Rule Reference can be added to the empty date entry of the Era element. Other palette elements, for example, Choose or Reference can be added to the empty value of the Era element.

### 7.3 Rule Element Reference for Data Types Palette

### 7.3.1 Boolean

The Boolean element provides a graphical representation of both 'true' and 'false' expression. By default, the Boolean element is set to true. The

Boolean element can be added to other palette elements, for example, And Rule Group, Or Rule Group or Repeating Rule elements. No element can be added to the Boolean element.

**Pop-up menu:** The following table lists specific pop-up menu items for this element:

Name	Description
Change To False	Change the boolean rule element to false if its value is true.
Change To True	Change the boolean rule element to true if its value is false.

Table 7.21 Boolean Pop-up Menus items

### 7.3.2 String

The String element provides a graphical representation of the 'String' expression that is a literal Number constant value. The String element can be added to other palette elements, for example, When or Repeating Rule. No element can be added to the String element.

**Properties:** The following table lists specific properties items for this element:

Name	Description
Value	The value of the string.

Table 7.22 String properties items

### 7.3.3 Number

The Number element provides a graphical representation of the 'Number' expression that is a literal Number constant value. The Number element can be added to other palette elements, for example, When or Repeating Rule. No element can be added to the Number element.

**Properties:** The following table lists specific properties items for this element:

Name	Description
Value	The value of the number.

Table 7.23 Number properties items

### 7.3.4 Date

The Date element provides a graphical representation of the 'Date' expres-

sion that is a literal Date constant value. The Date element can be added to other palette elements, for example, PeriodLength or Era. No element can be added to the Date element.

**Properties:** The following table lists specific properties items for this element:

Name	Description
Value	The value of the date.

Table 7.24 Date properties items

### 7.3.5 Code Table

The Code Table element provides a graphical representation of the 'Code' expression that is a literal constant value representing a code from a Cúram code table. The CodeTable element can be added to other palette elements, for example, When. No element can be added to the CodeTable element.

**Properties:** The following table lists specific properties items for this element:

Name	Description
Table	The name of the code table.
Value	The value of the code table.

Table 7.25 Code Table properties items

### 7.3.6 Rate

The Rate element provides a graphical representation of the 'rate' expression that is a literal constant value representing a rate from a Cúram rate table. The Rate element can be added to other palette elements, for example, When. No element can be added to the Rate element.

**Properties:** The following table lists specific properties items for this element:

Name	Description
Table Name	The name of the rate table.
Row	The row's value of the rate table.
Column	The column's value of the rate table.

Table 7.26 Rate properties items

### 7.3.7 Frequency Pattern

The Frequency Pattern element provides a graphical representation of the 'FrequencyPattern' expression that is a literal FrequencyPattern constant value. The Frequency Pattern element can be added to other palette elements, for example, When or Create. No element can be added to the Frequency Pattern element.

**Properties:** The following table lists specific properties items for this element:

Name	Description
Value	The value of the frequency pattern. It has to be a 9-digit number.

Table 7.27 Frequency Pattern properties items

#### 7.3.8 Resource Message

The Resource Message element provides a graphical representation of the 'ResourceMessage' expression and creates a localizable message from a property resource. The Resource Message element can be added to other palette elements, for example, When or Create. No element can be added to the Resource Message element.

**Properties:** The following table lists specific properties items for this element:

Name	Description
Key	Resource Bundle objects contain an array of key- value pairs. You specify the key, which must be a String, when you want to retrieve the value from the Resource Bundle.
Resource Bundle	The name of the resource bundle.

Table 7.28 Resource Message properties items

**Pop-up menu:** The following table lists specific pop-up menu items for this element:

Name	Description
New Argument	Add a new argument to the resource message rule element.
Remove Argument	Remove an argument from the resource message rule element.

 Table 7.29 Resource Message Pop-up Menus items

#### 7.3.9 Xml Message

The Xml Message element provides a graphical representation of the 'XmlMessage' expression and creates a message from the free-form XML content. The Xml Message element can be added to other palette elements, e.g., When or Create. No element can be added to the Xml Message element.

**Properties:** The following table lists specific properties items for this element:

Name	Description
Value	The value of the Xml resource's content.

Table 7.30 XML Message properties items

**Pop-up menu:** The following table lists specific pop-up menu items for this element:

Name	Description
Edit Message	Provide a dialog box in which a user can enter the content of the message.

Table 7.31 Xml Message Pop-up Menus items

#### 7.3.10 Null

The null element provides a graphical representation of the 'null'. The null element can be used in element like Choose/When, Compare etc. to compare any value to null.

# 7.4 Rule Element Reference for Technical Logic Palette

#### 7.4.1 Create

The Create element provides a graphical representation of the 'create' expression and gets a new instance of a rule class in the session's memory. The Create element supports two types of parameters (standard and the mandatory). Other palette elements, for example, Rule Reference, Repeating Rule or Choose can be added to the parameters of the Create element. The Create element can be added to other palette elements, for example, Repeating Rule or When.

**Properties:** The following table lists specific properties items for this element:

Name	Description
Rule Class	The name of the rule class that is chosen as a type.

Table 7.32 Create properties items

**Pop-up menu:** The following table lists specific pop-up menu items for this element:

Name	Description
Edit Create	Edit the Create element by choosing the rule class and rule set you want to refer to.
New Parameter	Create a new parameter by selecting the attribute you want to add a parameter for.
New Mandatory Parameter	Create a new mandatory parameter.

Table 7.33 Create Element Pop-up Menus items

#### 7.4.2 Search

The Search element provides a graphical representation of the 'readall' expression and retrieves all rule object instances of a rule class which were created by client code. It can retrieve a single item from a list if the 'singleitem' expression is selected. The Search element can be added to other palette elements, for example, Filter or Create. No element can be added to the Search element.

**Properties:** The following table lists specific properties items for this element:

Name	Description
Rule Class	The name of the rule class that is chosen as a type.
Rule Set	The name of the rule set that includes the chosen rule class.
Single Item	Only one item returned from the element.
Behavior when no items found	Return either one of these results (error, return null) when no items found.
Behavior when mul- tiple items found	Return either one of these results (error, return null, return first, return last) when multiple items found.

Table 7.34 Search properties items

**Pop-up menu:** The following table lists specific pop-up menu items for this element:

Name	Description
Edit Search	Edit the Search element by choosing the rule class and rule set you want to refer to.

Table 7.35 Search Element Pop-up Menus items

#### 7.4.3 Fixed List

The Fixed List element provides a graphical representation of the 'fixedlist' expression and creates a new list from items known at rule set design time. The Fixed List wizard provides nine data types that are String, Number, Boolean, Date, Date time, Codetable Entry, Rule Class, Java Class and Message. The sub-list function is provided. Other palette elements, for example, Rule Reference, Repeating Rule or Choose can be added to the empty member of the Fixed List element. The Fixed List element can be added to other palette elements, for example, And Rule Group, Or Rule Group or When. The fixed list element will be wrapped by other rule element depending on which data type is selected. For example, And Rule Group/Or Rule Group rule elements for the boolean type, Concat rule element for the string type, Max/Min/Sum rule elements for the number type.

#### 7.4.4 Property

The Property element provides a graphical representation of the 'property' expression. The Property element obtains a property of a Java object. Other palette elements, for example, Rule Reference or Repeating Rule can be added to the Property element. The Property element can be added to other palette elements, for example, When or Repeating Rule.

**Properties:** The following table lists specific properties items for this element:

Name	Description
Value	The name of the property element.

Table 7.36 Property properties items

**Pop-up menu:** The following table lists specific pop-up menu items for this element:

Name	Description
Wrap in OR	Wrap the property element in the Or Rule Group element.
Wrap in AND	Wrap the property element in the And Rule Group element.
New Argument	Add a new argument to the property rule element.
Remove Argument	Remove an argument from the Property rule ele- ment.

Table 7.37 Property Pop-up Menus items

#### Caution

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Since Cúram V6, CER and the Dependency Manager support the automatic recalculation of CER-calculated values if their dependencies change.

If you change the implementation of a property method, CER and the Dependency Manager will *not* automatically know to recalculate attribute values that were calculated using the old version of your property method.

Once a property method has been used in a production environment for stored attribute values, rather than changing the implementation you should instead create a new property method (with the required new implementation), and change your rule sets to use the new property method. When you publish your rule set changes to point to the new property method, CER and the Dependency Manager will automatically recalculate all instances of the affected attribute values.

## 7.4.5 Custom Expression

Custom Expression provides a graphical representation for any user defined valid XML node. Custom Expression can be added to any element in CER and its madatory for the user to make sure that the Custom Expression nodes names do not match with any CER language node names.

**Pop-up menu:** The following table lists specific pop-up menu items for this element:

Name	Description
Edit Custom Expression	- Displays the popup to edit the custom expression.

Table 7.38 Custom Expression Pop-up Menus items

#### 7.4.6 Existence Timeline

The Existence Timeline element provides a graphical representation of the 'existencetimeline' expression. Other palette elements, for example, Date or Rule Reference can be added FromDate and ToDate of the Existence Timeline element. Other palette elements, for example, Date or Rule Reference can be added preExistenceValue, postExistenceValue and ExistenceValue of the Existence Timeline element. The Existence Timeline element can be added to other palette elements, for example, Repeating Rule.

**Pop-up menu:** The following table lists specific pop-up menu items for this element:

Name	Description
Edit Existence	Provide 10 data types (String, Number, Boolean,

Name	Description
Timeline	Date, Datetime, Codetable Entry, Rule class, Java Class, List and Message) for an interval type of the existence timeline rule element.

Table 7.39 Existence Timeline Element Pop-up Menus items

#### 7.4.7 Timeline

The Timeline element provides a graphical representation of the 'Timeline' expression. An initial value can be set for a Timeline element using the menu option on it. Other palette elements, for example, Interval, FixedList, Repeating Rule etc. can be added to the Timeline element.

**Pop-up menu:** The following table lists specific pop-up menu items for this element:

Name	Description
Add Intervals	Adds intervals to the Timeline
Add Initial Value	Adds the initial value to the Timeline
Remove Intervals	Removes intervals from the Timeline
Remove Initial Value	Removes the initial value from the Timeline
Edit Timeline	Shows the Timeline wizard to edit the Timeline

Table 7.40 Timeline Element Pop-up Menus items

#### 7.4.8 Interval

The Interval element provides a graphical representation of the 'Interval' expression. Other palette elements, for example, Date or Reference can be added FromDate and ToDate of the Existence Timeline element. Interval can only be added to the Intervals element of a Timeline element. Interval type can be set using the interval wizard. Interval element contains a start element and a value element as child elements.

**Pop-up menu:** The following table lists specific pop-up menu items for this element:

Name	Description
Edit Interval	Shows the wizard to edit the interval

Table 7.41 Interval Element Pop-up Menus items

#### 7.4.9 CombineSuccessionSet

The CombineSuccessionSet element provides a graphical representation of

the 'combineSuccessionSet' expression. Other palette elements, for example, Filter or Fixed List can be added to the CombineSuccessionSet element. The CombineSuccessionSet element can be added to other palette elements, for example, When or Create.

**Pop-up menu:** The following table lists specific pop-up menu items for this element:

Name	Description
Edit CombineSucces-	Edit the CombineSuccessionSet element by choos-
sionSet	ing the rule class and rule set you want to refer to.

Table 7.42 CombineSuccessionSet Element Pop-up Menus items

#### 7.4.10 Call

The Call element provides a graphical representation of the 'call' expression and calls out to a static Java method to perform a complex calculation. The new argument can be added to the Call element. Other palette elements, for example, Date, Period Length or Rule Reference can be added to the argument of the Call element. The Period Length element can be added to other palette elements, for example, Create.

**Properties:** The following table lists specific properties items for this element:

Name	Description
Class Name	The name of the class that has the calling method.
Method Name	The name of the method that will be called.
Date Type	Provide ten data types (String, Number, Boolean, Date, Datetime, Rule class, Java Class, Code table entry, List and Message) to select for the return value.

Table 7.43 Call properties items

**Pop-up menu:** The following table lists specific pop-up menu items for this element:

Name	Description
Wrap in AND	Wrap the call rule element in the And Rule Group element.
Wrap in OR	Wrap the call rule element in the Or Rule Group element.
New Argument	Add a new argument to the call rule element.
Remove Argument	Remove an argument from the call rule element.

Table 7.44 Call Pop-up Menus items

Caution

I

Since Cúram V6, CER and the Dependency Manager support the automatic recalculation of CER-calculated values if their dependencies change.

If you change the implementation of a static method, CER and the Dependency Manager will *not* automatically know to recalculate attribute values that were calculated using the old version of your static method.

Once a static method has been used in a production environment for stored attribute values, rather than changing the implementation you should instead create a new static method (with the required new implementation), and change your rule sets to use the new static method. When you publish your rule set changes to point to the new static method, CER and the Dependency Manager will automatically recalculate all instances of the affected attribute values.

#### 7.4.11 Period Length

The Period Length element provides a graphical representation of the 'periodlength' expression and calculates the amount of time units between two dates. Other palette elements, for example, Date, Call or Rule Reference can be added to the Period Length element. The Period Length element can be added to other palette elements, for example, Create.

**Properties:** The following table lists specific properties items for this element:

Name	Description
Unit	Provide four types of units (days, weeks, months, years) for the period length rule element.
EndDateInclusion	Provide two types of date inclusions (inclusive or exclusive).

Table 7.45 Period Length properties items

#### 7.4.12 ALL

The ALL element provides a graphical representation of the 'all' expression and returns a Boolean value. It operates on a list of Boolean values to determine whether all of the list values are true. The ALL element does not have a fixedlist with it. Other palette elements, for example, Repeating Rule or Fixed List can be added to the ALL element. The ALL element can be added to other palette elements, for example, Repeating Rule.

Pop-up menu: The following table lists specific pop-up menu items for this

element:

Name	Description
Wrap in OR	Wrap the And Rule Group element in another Or Rule Group element.
Wrap in AND	Wrap the And Rule Group element in another And Rule Group element.
Change to OR	Change the And Rule Group element to the Or Rule Group element.

Table 7.46 ALL Element Pop-up Menus items

#### 7.4.13 ANY

The ANY element provides a graphical representation of the 'any' expression and returns a Boolean value. It operates on a list of Boolean values to determine whether any of the list values are true. The ANY element does not have a fixedlist with it. Other palette elements, for example, Repeating Rule or Fixed List can be added to the ANY element. The ANY element can be added to other palette elements, for example, Repeating Rule.

**Pop-up menu:** The following table lists specific pop-up menu items for this element:

Name	Description
Wrap in OR	Wrap the Or Rule Group element in another Or Rule Group element.
Wrap in AND	Wrap the Or Rule Group element in the And Rule Group lement.
Change to AND	Change the Or Rule Group element to the And Rule Group element.

Table 7.47 ANY Element Pop-up Menus items

#### 7.4.14 This

The This element provides a graphical representation of the 'this' expression that is a reference to the current Rule Object. The This element can be added to other palette elements, for example, When or Any. No element can be added to the This element.

#### 7.4.15 Sort

The Sort element provides a graphical representation of the 'sort' expression. Sort takes a list as child element and performs sorting on it.

Pop-up menu: The following table lists specific pop-up menu items for this

element:

Name	Description
New Ascending Sort Items	Allows to add an ascending sort item.
New Descending Sort Items	Allows to add a descending sort item.

Table 7.48 ANY Element Pop-up Menus items

#### 7.4.16 Shared Rule Reference

Shared Rule Reference is basically a normal Reference with a Create element in it. Shared Rule reference shows a wizard that displays the names of the Rule classes that have Primary attribute set in the current rule set. Shared Rule Reference can be edited by selecting the "Edit Shared Rule Reference" menu option on the diagram. A shared rule is a class with a primary attribute in it. The Shared Rule Wizard allows the user to create a Shared Rules that can be used for creating the Shared Rule References.

**Properties:** The following table lists specific properties items for this element:

Name	Description
Attribute Name	The name of an attribute.
Class Name	The name of the rule class.
Single Item	Only one item returned from the element.
Behavior when no items found	Return either one of these results (error, return null) when no items found.
Behavior when mul- tiple items found	Return either one of these results (error, return null, return first, return last) when multiple items found.

Table 7.49 Shared Rule Reference properties items

**Pop-up menu:** The following table lists specific pop-up menu items for this element:

Name	Description
Wrap in OR	Wrap the Shared Rule Reference element in Or Rule Group element.
Wrap in AND	Wrap the Shared Rule Reference element in the And Rule Group element.
Edit Reference	Edit the Reference element by choosing the rule you want to refer to.
Edit Shared Rule Ref-	Edit the Shared Rule Reference element by choosing

Name	Description
erence	the shared rule you want to refer to. See the Shared Rule Edit Reference Dialog box as follows.
New Parameter	Create a new parameter by selecting the attribute you want to add a parameter for. See the New Para- meter Dialog box as follows.
New Mandatory Parameter	Create a new mandatory parameter .

Table 7.50 Shared Rule Reference Element Pop-up Menus items

#### 7.4.17 CONCAT

The Concat element provides a graphical representation of the 'concat' expression and creates a localizable message by concatenating a list of values. The Concat element has a fixedlist that contains String objects. Other palette elements, for example, String or Rule Reference can be added to the Empty Member (fixedlist) of the Concat element. The Concat element can be added to other palette elements, for example, When or Repeating Rule.

#### 7.4.18 Join Lists

The JoinLists element provides a graphical representation of the 'joinlists' expression and creates a new list by joining together some existing lists. Other palette elements, for example, Rule Reference or Choose can be added to the empty member (fixedlist) of the JoinLists element. The JoinLists element can be added to other palette elements, for example, And Rule Group, Or Rule Group or When.

**Properties:** The following table lists specific properties items for this element:

Name	Description
Single Item	Only one item returned from the element.
Behavior when no items found	Return either one of these results (error, return null) when no items found.
Behavior when mul- tiple items found	Return either one of these results (error, return null, return first, return last) when multiple items found.

Table 7.51 Join Lists properties items

**Pop-up menu:** The following table lists specific pop-up menu items for this element:

Name	Description
Remove Duplicates	Remove duplicate items in the Join Lists element.
Concatenate Results	Concatenate the items in the Join Lists element.
Join Inner Lists	Join the lists together to make one list.

Table 7.52 Join Lists Pop-up Menus items

# 7.5 Rule Element Reference for Household Units Templates

#### 7.5.1 Household Composition

This Composition template is used within Curam Global Income Support (CGIS) rules and presents a household Composition.

#### 7.5.2 Household Category

This template represents a new household category for a household within CGIS rules.

**Pop-up menu:** The following table lists specific pop-up menu items for this element:

Name	Description
Add Mandatory Member	Add a new mandatory member to the household cat- egory rule element.
Remove Mandatory Member	Remove a mandatory member from the household category rule element.
Add Optional Mem- ber	Add a new optional member to the household cat- egory rule element.
Remove Optional Member	Remove an optional member from the household category rule element.

Table 7.53 Household Category Pop-up Menus items

# 7.6 Rule Element Reference for Financial Units Templates

7.6.1 Financial Unit

This template is used within Curam Global Income Support rules and presents a financial unit.

**Pop-up menu:** The following table lists specific pop-up menu items for this element:

Name	Description
Add Countable Mem- ber	Add a new Countable member to the Financial Unit rule element.
Remove Countable Member	Remove a mandatory member from the Financial Unit rule element.
Add Deemed Mem- ber	Add a new deemed member to the Financial Unit rule element.
Remove Deemed Member	Remove an deemed member from the Financial Unit rule element.

Table 7.54 Financial Unit Pop-up Menus items

# 7.6.2 Financial Unit Category

This template represents a new financial unit category for a financial unit within CGIS rules

#### 7.6.3 Financial Unit Member

This template represents a new financial unit member for a financial unit within CGIS rules

# 7.7 Rule Element Reference for Food Assistance Units Templates

#### 7.7.1 Food Assistance Unit

This template represents a new food assistance unit within CGIS rules.

**Pop-up menu:** The following table lists specific pop-up menu items for this element

Name	Description
Remove Exception	Remove a mandatory member from the Food Assistance Unit rule element.
Configure Food As- sistance	Configure the food assistance relationship and select rule classes to satisfy both exceptional test condition and exceptional condition.

Table 7.55 Food Assistance Unit Pop-up Menus items

A food assistance diagram must first be configured before it can be fully edited. Certain wizards in the editor require that the configuration be set before they will provide food assistance specific menu options, for example, the reference wizard. A food assistance diagram configuration can be changed at any time.

## 7.7.2 Food Assistance Single Person Category

This template represents a new food assistance single person category within CGIS rules.

#### 7.7.3 Food Assistance Multi Person Category

This template represents a new food assistance mutiple person category within CGIS rules.

**Pop-up menu:** The following table lists specific pop-up menu items for this element:

Name	Description
Remove Meal group	Remove a meal group from the Food Assistance Multi Person Category rule element.
Remove Relatives	Remove relatives from the Food Assistance Multi Person Category rule element.
Remove Discard	Remove discard from the Food Assistance Multi Person Category rule element.
Remove Head of Household Members	Remove a head of household members from the Food Assistance Multi Person Category rule element.
Remove Optional Member	Remove an optional member rom the Food Assistance Multi Person Category rule element.

Table 7.56 Food Assistance Multi Person Category Pop-up Menus items

#### 7.7.4 Meal Group Members

This template represents new food assistance meal group members within CGIS rules.

#### 7.7.5 Relatives

This template represents new food assistance relatives within CGIS rules.

## 7.7.6 Discard

This template represents new food assistance discard within CGIS rules.

#### 7.7.7 Member for household unit

This template represents a new food assistance member of household unit within CGIS rules.

#### 7.7.8 Optional Members

This template represents new food assistance optional members within CGIS rules.

#### 7.7.9 Exceptions

This template represents new food assistance exceptions within CGIS rules.

# Chapter 8

# **CER Best Practices**

#### 8.1 Introduction

This chapter describes the best practices to follow when writing CER rule sets. Following these best practices will help make your rule sets easier to develop, test and maintain.

## 8.2 The description Rule Attribute

Each rule class ultimately inherits from a CER "root rule class". This root class includes a description rule attribute which has a default (but not particularly helpful) implementation.

The value of a rule object's description is output in RuleDoc, and also by the toString method on a RuleObject (which many Java IDEs use when you "click" on a variable). As such, a meaningful description can be indispensable when understanding the behavior of your rule set.

You should override the default description calculation by explicitly creating a description attribute on each of your rule classes. You can use the CER Editor to create a description attribute like creating a normal attribute on any rule class. The CER rule set validator will issue a warning if you have a rule class which does not define (or inherit from another defined rule class) a description rule attribute.

The description attribute is a localizable message and (just like other rule attributes) its calculation can be as simple or as complex as is needed.

Here is an example rule set, where some rule classes provide an implementation of description :

```
<?xml version="1.0" encoding="UTF-8"?>
<RuleSet name="Example_description"
   xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
   xsi:noNamespaceSchemaLocation=
"http://www.curamsoftware.com/CreoleRulesSchema.xsd">
```

```
<Class name="Person">
  <Attribute name="firstName">
    <type>
      <javaclass name="String"/>
    </type>
    <derivation>
      <specified/>
    </derivation>
  </Attribute>
  <Attribute name="lastName">
    <type>
      <javaclass name="String"/>
    </type>
    <derivation>
      <specified/>
    </derivation>
  </Attribute>
  <!-- Override the default description -->
  <Attribute name="description">
    <type>
      <javaclass name="curam.creole.value.Message"/>
    </type>
    <derivation>
      <!-- Concatenate the person's first and last names -->
      <concat>
        <fixedlist>
          <listof>
            <javaclass name="Object"/>
          </listof>
          <members>
            <reference_attribute="firstName"/>
            <String value=" "/>
            <reference attribute="lastName"/>
          </members>
        </fixedlist>
      </concat>
    </derivation>
  </Attribute>
</Class>
<Class name="Income">
 <!-- The person to which this
    income record relates. -->
  <Attribute name="person">
    <type>
      <ruleclass name="Person"/>
    </type>
    <derivation>
      <specified/>
    </derivation>
  </Attribute>
  <Attribute name="startDate">
    <type>
      <javaclass name="curam.util.type.Date"/>
    </type>
    <derivation>
      <specified/>
    </derivation>
  </Attribute>
  <Attribute name="amount">
    <type>
      <javaclass name="Number"/>
    </type>
    <derivation>
      <specified/>
    </derivation>
  </Attribute>
```

```
<!-- Override the default description -->
   <Attribute name="description">
     <type>
       <javaclass name="curam.creole.value.Message"/>
     </type>
     <derivation>
       <!-- Concatenate the person's description and the start
date-->
       <concat>
         <fixedlist>
           <listof>
             <javaclass name="Object"/>
           </listof>
           <members>
             <reference attribute="description">
               <reference attribute="person"/>
             </reference>
             single-language Strings.
                                            -->
             <String value="'s income, starting on "/>
             <reference attribute="startDate"/>
           </members>
         </fixedlist>
       </concat>
     </derivation>
   </Attribute>
 </Class>
 <Class name="Benefit">
   <!-- NB no override of <description>; the CER rule set validator
        will issue a warning, and rule objects of this class will
be more difficult to understand in RuleDoc or a Java
        IDE. -->
   <!-- The person to which this
        benefit record relates. -->
   <Attribute name="person">
     <type>
       <ruleclass name="Person"/>
     </type>
     <derivation>
       <specified/>
     </derivation>
   </Attribute>
   <Attribute name="amount">
     <type>
       <javaclass name="Number"/>
     </type>
     <derivation>
       <specified/>
     </derivation>
   </Attribute>
 </Class>
```

</RuleSet>

And here is a test class which creates some rule objects (a Person , an Income and a Benefit ):

```
package curam.creole.example;
import java.io.File;
import junit.framework.TestCase;
import curam.creole.execution.session.RecalculationsProhibited;
import curam.creole.execution.session.Session;
```

```
import curam.creole.execution.session.SessionDoc;
import curam.creole.execution.session.Session_Factory;
import
curam.creole.execution.session.StronglyTypedRuleObjectFactory;
import curam.creole.ruleclass.Example_description.impl.Benefit;
import
curam.creole.ruleclass.Example_description.impl.Benefit_Factory;
import curam.creole.ruleclass.Example_description.impl.Income;
import
curam.creole.ruleclass.Example_description.impl.Income_Factory;
import curam.creole.ruleclass.Example_description.impl.Person;
import
curam.creole.ruleclass.Example_description.impl.Person_Factory;
import curam.creole.storage.inmemory.InMemoryDataStorage;
import curam.util.type.Date;
/**
* Tests the description rule attribute.
* /
public class TestDescription extends TestCase {
   * Tests the description rule attribute.
 public void testDescriptions() {
    /**
    * Create a new session.
    */
   final Session session =
        Session_Factory.getFactory().newInstance(
            new RecalculationsProhibited(),
            new InMemoryDataStorage(
                new StronglyTypedRuleObjectFactory()));
    * Create a SessionDoc to report on rule objects.
    final SessionDoc sessionDoc = new SessionDoc(session);
     * Create a Person rule object.
     * /
    final Person person =
       Person_Factory.getFactory().newInstance(session);
   person.firstName().specifyValue("John");
   person.lastName().specifyValue("Smith");
     * Create an Income rule object.
     * /
   final Income income =
        Income_Factory.getFactory().newInstance(session);
    income.person().specifyValue(person);
    income.amount().specifyValue(123);
    income.startDate().specifyValue(Date.fromISO8601("20070101"));
    /*
    * Create a Benefit rule object.
     * /
    final Benefit benefit =
       Benefit_Factory.getFactory().newInstance(session);
   benefit.person().specifyValue(person);
   benefit.amount().specifyValue(234);
    /*
    * The .toString method evaluates the description rule
     * attribute
     * /
   System.out.println(person.toString());
    /*
```

```
* println calls an object's toString method to print it.
*/
System.out.println(income);
/*
 * The benefit rule class does not provide an implementation of
 * the description rule attribute, so we'll get a default
 * description here
 */
System.out.println(benefit);
/*
 * Write out SessionDoc for this session.
 */
sessionDoc.write(new File("./gen/sessiondoc"));
}
```

When the test is run, it produces this output, showing the rule object descriptions:

```
John Smith
John Smith's income, starting on 01/01/07 00:00
Undescribed instance of rule class 'Benefit', id '3'
```

At the end of the test, the session's rule objects are output as SessionDoc. The high-level SessionDoc summary shows the rule objects created, and lists each rule object's description:

## **Example\_description**

Generated: 13-Jul-2012 11:52:43

}

#### **External rule objects**

Details	Туре	Description	Action
details	Example_description.Benefit	Undescribed instance of rule class 'Benefit', id '3'	Created during this session
details	Example_description.Income	John Smith's income, starting on 01/01/07 00:00	Created during this session
details	Example_description.Person	John Smith	Created during this session

#### Internal rule objects

Details Type Description Action

Figure 8.1 SessionDoc showing rule object **description** values

The description for the Benefit rule object is the default description; in the absence of a good implementation of description, someone reading the SessionDoc might have to navigate to the SessionDoc for the Benefit rule object in order to make sense of it:

#### **Rule Object**

Generated: 13-Jul-2012 11:52:43

Type

Example\_description.Benefit

#### Description

Undescribed instance of rule class 'Benefit', id '3'

#### Creation

Created externally

#### Action during this session

Created during this session

#### Attributes

Name	Declared type	State	Value	Derivation	Depends on	Used by
amount	Number	SPECIFIED	234	<ul> <li>Specified externally.</li> </ul>	None	None
description	Message	CALCULATED	Undescribed instance of rule class 'Benefit', id '3'	Default rule object     description.	None	None
person	Person	SPECIFIED	John Smith	• Specified externally.	None	None

Figure 8.2 SessionDoc for a rule object with no **description** override

Lastly, this screen shot shows how an IDE (such as Eclipse, shown) uses an object's toString method when debugging, which (for rule objects) calculates the description :

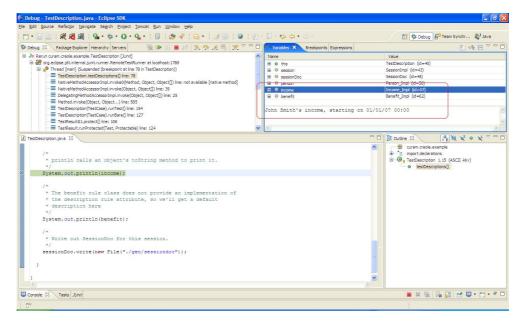


Figure 8.3 Use of **description** in an IDE



Тір

Remember that the aim of the description is to describe a rule object instance, not the rule class itself.

In particular, the calculation of your description rule attribute should include data that means that it is easy to distinguish between different rule object instances of your rule class.

# 8.3 Getting a Rule Set Working Quickly

It can be useful to get a CER rule set "up and running" quickly by deferring certain rule development tasks.

Consider using one or more of the following short cuts:

- Create empty rule classes (i.e. no rule attributes) for each of your business concepts; rule attributes can be added later. For example, you can use the CER Editor to create an empty rule class and add an attribute to it later.
- Create hard-coded derivations for rule attributes; the business rules can be added later. For example, declaring the calculation of an isEligible rule attribute to be <true> may enable you to write tests and/or integrate CER with your own application - you can replace the hardcoded "always eligible" derivation with the real business rules later. For example, you can use the CER Editor to drag the "Boolean" rule element (its default value is set to true) to an isEligible rule attribute.
- Create messages as plain single-locale hard-coded Strings; you can convert the Strings to localizable messages later. For example, you can use the CER Editor to drag the "Resource Message" or "XML Message" rule element to a rule attribute.
- Use String values instead of application code table values; you can convert the Strings to codes later (and update rules that test for them). For example, you can use the CER Editor to drag the "String" rule element to a rule attribute.

Important

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Simply taking these shortcuts does *not* remove the need to do the work more rigorously, it merely defers some of this working until after the point at which your rule set is "runnable".

You should *not* hold off on creating tests for your rules; in particular, if you take these shortcuts, a good body of rule set tests will help prevent you introducing certain types of error when you come to undo the shortcuts. Create your tests as you write your rules.

You may also be tempted to hold off on creating description rule attributes for your rule classes; however, in the early stages of rule set design, such a short cut can prove to be false economy, as the description rule attributes can greatly assist you in debugging rules, for a relatively cheap cost.

## 8.4 Naming Rule Elements

CER rule attributes should be named to describe their business meaning. Name a rule attribute in line with the result it provides, rather than describing how the rule attribute provides it.

A rule set name can take a combination of letters (unaccented, in the standard A-Z character range), numbers and under scores. A rule set name should start with an upper case letter.

A class name can take a combination of letters (unaccented, in the standard A-Z character range), numbers and under scores. A class name should start with an upper case letter.

An attribute name can take a combination of letters (unaccented, in the standard A-Z character range), numbers and under scores. An attribute name should start with a lower case letter.



Тір

Use "camelCase" to name your rule elements.

camelCase is the practice of writing compound words or phrases in which the elements are joined without spaces, with each elements initial letter capitalized within the compound and the first letter is either upper or lower case.

1 Note

Each rule element has a single name which cannot be localized. For localizable descriptions, use the "Label" annotation, as described in Section 3.3.2, *Localization of CER rule artefact descriptions*.

## 8.5 When to Use the Reference Expression

Correct use of the reference expression is key to the structure of a good CER rule set. Use of reference goes hand-in-hand with creating the right number of rule attributes. The CER Editor provides different types of scenarios to create and use the rule reference element. See "rule" item in Section 7.2.1, *Rule*.

Striking the right balance (between too few uses of reference and too many) is perhaps more art than science; however, here are some general guidelines:

• If you find that some of your expressions are nested very deeply or are otherwise complex, then you may have too few references. Consider breaking up complex expressions by creating rule attributes for a meaningful block of expressions, and using a reference to the new rule attribute instead.

- If your requirements have a strong concept or calculation which does not map neatly to a rule attribute, then you should consider creating such a rule attribute.
- If several expressions repeat the same kind of calculations, then your rule set might benefit from the creation of a rule attribute to implement the common logic.
- If you find a rule attribute is difficult to name, then the rule attribute might be an unnecessary encapsulation of logic, and you might have too many uses of reference in your rule set. Consider removing the rule attribute and "inlining" its derivation in the places where it is used, especially in the case where the rule attribute is only referenced from one other calculation.

## 8.6 Use RuleDoc

When your CER rule sets are small in size, you may open them directly in the CER Editor and easily understand them in full.

However, as your rule set grows in complexity, you can gain insights into the structure and behavior of your rule set by taking advantage of CER's RuleDoc tool.

See Section 3.10, *RuleDoc* for how to generate RuleDoc from your CER rule sets.

## 8.7 Normalize Common Rules

As you develop your rule set, you may notice rules which are similar across different parts of your rule set functionality.

You should endeavor to identify common rules and centralize them.

Broadly you have two options available when centralizing common rules:

- **Inheritance.** Use CER's support for implementation inheritance to allow one rule class to extend another. The CER Editor provides the inheritance mechanism to design the rule. See "extends" item in Section 6.6.3, *Properties for Rule class*.
- **Containment.** Use CER's support for creating new rule objects from rules to allow a rule class to create new instances of another rule class when required. The CER Editor provides the containment mechanism to design the rule. See change rule set and rule class section in Section 6.7, *Rule Element Wizards*.

Sometimes it can be tricky to identify which mechanism to use when centralizing common rules. In general you should use inheritance carefully, only when the sub-rule class represents a business concept which genuinely *"is an"* instance of the business concept represented by the super-class. In particular, CER does not support multiple inheritance.

An example of inheritance is where a person has resources, and each resource might be a building or a vehicle. The Building and Vehicle rule classes each extend an abstract Resource rule class. See the listing in Section 4.4.1.1.1, *Inheritance*.

You should use containment when the business concept represented by a rule class *"has an"* instance of the business concept represented by the rule class being contained.

An example of containment is where a person has many different age range tests applied. The Person rule class creates many instance of AgeRangetest.

If you find you have similar rule classes across different rule sets, you should consider using CER's facilities (since Cúram V6) for allowing one rule set to reference artefacts in other. Place the common rule classes in one or more common rule sets, and place rule classes which are not common in other rule sets.

## 8.8 Remove Unused Rules

As you centralize common rules, you might find that some rule attributes are no longer referenced from other calculations and can be removed from your rule set (as part of a "decluttering" exercise).

CER includes support for reporting rule attributes which are not referenced from any other calculations in your rule set and thus are candidates for removal. You can also use the CER Editor to delete any rule class and rule attribute. See Section 6.2.4, *Technical View*.

To run the CER unused attribute report, see Section 3.12, Unused rule attributes.

| Warning

Note that it is perfectly possible for a rule attribute to be a "toplevel" rule attribute which is only referenced from client code; such attributes may be reported as "unused" by this report, but any seemingly-unused rule attributes should not be removed from your rule set unless you are certain that no client code or tests depend on them.

# 8.9 Order of Declarations

In general, the order of declaration in your rule sets has no effect on behavior.

#### 8.9.1 Order of Rule Classes within a Rule Set

You are free to reorder the rule classes in your rule set into whatever order

is most useful to you. Reordering rule classes has no effect on the behavior of your rule sets.

#### 8.9.2 Order of Calculated Rule Attributes within a Rule Class

Similarly, you are free to reorder the *calculated* rule attributes in your rule class into whatever order is most useful to you. Reordering *calculated* rule attributes has no effect on the behavior of your rule sets.

#### 8.9.3 Order of Initialized Attributes within a Rule Class

Whenever a rule object instance of the class is created, whether within rules by use of the create expression or via Java code using the generated rule classes or the dynamic rule API, the values of all the initialized attributes must be specified *in the order that they are defined in the rule class*.

🔋 🛛 Warning

As such, you should avoid re-ordering the attributes in an Initialization block unless you are prepared to also update all places (in rules or Java code) which create rule object instances of the rule class.

#### 8.9.4 Order of Boolean Conditions

The order of Boolean conditions within an all or any expression does not affect the logical value of the result.

However, at runtime, processing of the boolean conditions halts as soon as a result is confirmed; as such, you should consider ordering the Boolean conditions so that the all or any expression tends to obtain its result as quickly as possible.

This means:

- for all expressions, placing boolean conditions which are likely to evaluate to false earlier in the list; and
- for any expressions, placing boolean conditions which are likely to evaluate to true earlier in the list.

You can use the CER Editor to change the order of the Boolean rule elements within the Any rule element. For example, arrange all Boolean rule elements with true value first.

# 8.10 Creating Rule Objects

You should consider carefully how your rule objects are created.

In particular, if you are using CER in your own application, you should decide early on which rule objects are created by your application code, vs. which rule objects are created by your rules.

See Section 4.3, External and Internal Rule Objects for more details.

## 8.11 Pass Rule Objects in Preference to Passing IDs

When you use the create expression to create an internal rule object, you can pass data to the new rule object by use of the initialization block and/or specify elements.

If the data you are passing includes a reference to external data that has an identifier (e.g. a case, identified by a caseID), consider designing the rule class for the created rule object so that it is initialized with a rule object that represents that data rather than being initialized by an ID value.

The use of such a rule object for initialization can increase the "type safety" of your data - it may help prevent another rules designer from creating their own internal rule objects for the same rule class but accidentally passing an ID that represents a different kind of external data.

It is likely that passing the wrong kind of ID will cause rules to fail at *run time* (e.g. because an attempt to convert a rule object for that ID will not find the underlying data); whereas passing a rule object for type safety will allow the CER rule set validator to detect the problem at *design time*.

## 8.12 Developing Static Methods

CER has support for a variety of expressions which are likely to provide the calculations you need.

If you have a business calculation which cannot be implemented using CER's expressions, then CER supports the call expression to allow you to call out from your rule set to a static method on a custom Java class. The CER Editor provides few rule elements, e.g., "call" to allow users to define a static method on a custom Java class. See "call" rule element in Section 7.4.10, *Call*.

Here is an example rule set which calls out to a Java method:

```
<?xml version="1.0" encoding="UTF-8"?>
<RuleSet name="Example_StaticMethodDevelopment"
   xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
   xsi:noNamespaceSchemaLocation=
"http://www.curamsoftware.com/CreoleRulesSchema.xsd">
   <Class namespaceSchemaLocation=
"http://www.curamsoftware.com/CreoleRulesSchema.xsd">
   <Class name="income">
   <Attribute name="paymentReceivedDate">
    </type>
    </type>
    </type>
    </type>
    </type>
    </derivation>
    </derivation>
    </Attribute name="amount">
```

```
<type>
        <javaclass name="Number"/>
      </type>
      <derivation>
        <specified/>
      </derivation>
    </Attribute>
  </Class>
  <Class name="Person">
    <Attribute name="incomes">
      <type>
        <javaclass name="List">
          <ruleclass name="Income"/>
        </javaclass>
      </type>
      <derivation>
        <specified/>
      </derivation>
    </Attribute>
    <Attribute name="mostRecentIncome">
      <type>
        <ruleclass name="Income"/>
      </type>
      <derivation>
        <!-- In early development, the method
              identifyMostRecentIncome_StronglyTyped would be used.
              In practice, you would not maintain two versions of each method; you would simply weaken the argument
             and return types, and keep a single method.
           -->
        <call class="curam.creole.example.BestPracticeDevelopment"
          method="identifyMostRecentIncome_WeaklyTyped">
          <type>
             <ruleclass name="Income"/>
          </type>
          <arguments>
            <this/>
          </arguments>
        </call>
      </derivation>
    </Attribute>
  </Class>
</RuleSet>
```

When you develop your static method, you can start by using CER's generated Java classes as argument types and/or return type for the method:

```
package curam.creole.example;
import java.util.List;
import curam.creole.execution.session.Session;
import
curam.creole.ruleclass.Example_StaticMethodDevelopment.impl.Income;
import
curam.creole.ruleclass.Example_StaticMethodDevelopment.impl.Person;
public class BestPracticeDevelopment {
    /**
    * Identifies a person's most recent income.
    *
    * Note that this calculation can be performed using CER
```

```
* expressions, but is shown here in Java just to illustrate the
 * use of generated types when developing static Java methods for
 * use with CER.
 * This method is suitable only for use in development; for
 * production, see the
 * {@linkplain #identifyMostRecentIncome_WeaklyTyped} below.
 * In practice, you would not maintain two versions of each
 * method; you would simply weaken the argument and return types,
* and keep a single method.
 *
public static Income identifyMostRecentIncome_StronglyTyped(
    final Session session, final Person person) {
  Income mostRecentIncome = null;
  final List<? extends Income> incomes =
      person.incomes().getValue();
  for (final Income current : incomes) {
    if (mostRecentIncome == null
        mostRecentIncome.paymentReceivedDate().getValue()
            .before(current.paymentReceivedDate().getValue())) {
      mostRecentIncome = current;
    }
  }
  return mostRecentIncome;
}
```

Once the Java method is working to your satisfaction, you must weaken the types to use dynamic rule objects instead of the generated Java classes (which should not be used in a production environment):

}

```
* Identifies a person's most recent income.
 * Note that this calculation can be performed using CER
 * expressions, but is shown here in Java just to illustrate the
 * use of generated types when developing static Java methods for
 * use with CER.
 * This method is suitable for use in production; for initial
 * development, see
 * {@linkplain #identifyMostRecentIncome_StronglyTyped} above.
 * In practice, you would not maintain two versions of each
 * method; you would simply weaken the argument and return types,
 * and keep a single method.
public static RuleObject identifyMostRecentIncome_WeaklyTyped(
    final Session session, final RuleObject person) {
  RuleObject mostRecentIncome = null;
  final List<? extends RuleObject> incomes =
    (List<? extends RuleObject>) person.getAttributeValue(
           "incomes").getValue();
  for (final RuleObject current : incomes) {
    if (mostRecentIncome == null
        ((Date) mostRecentIncome.getAttributeValue(
             'paymentReceivedDate").getValue())
             .before((Date) current.getAttributeValue(
                 "paymentReceivedDate").getValue())) {
      mostRecentIncome = current;
  }
  return mostRecentIncome;
```

#### Caution

}

I

If you change the implementation of a static method, CER will *not* automatically know to recalculate attribute values that were calculated using the old version of your static method.

Once a static method has been used in a production environment for stored attribute values, rather than changing the implementation you should instead create a new static method (with the required new implementation), and change your rule sets to use the new static method. When you publish your rule set changes to point to the new static method, CER will automatically recalculate all instances of the affected attribute values.

Any static method (or property method) invoked from CER:

- must *only* depend on the data passed to it (i.e. its behavior must be deterministic, based on its input parameters). It must not get data from other sources such as the database, environment variables or variable globals, as to do so means that CER is unable to detect when such data has changed, and thus recalculations would become unreliable; and
- must *not* perform any side-effects (such as writing data to the database), as CER makes no guarantees about the order in which processing occurs nor how often the static/property methods will be invoked.

# 8.13 Avoid Common Pitfalls in Tests

Writing JUnit tests for your CER rule sets is largely straight-forward, but there are a number of pitfalls which you should be aware of.

This section shows some test code examples which at first glance look fine, but each of them would fail to produce the required behavior.

#### 8.13.1 Avoid JUnit's assertEquals

JUnit tests inherit assertion methods for testing. Typically you will assert that an *expected* result is matched by an *actual* result.

A common pitfall is to use JUnit's assertEquals , only to find that it does not work correctly for numerical comparisons (and with a slightly confusing error message to boot).

CER converts all instances of Number to its own numerical format (backed by java.math.BigDecimal ) before processing, to ensure no loss of precision. This conversion can be problematic and unintuitive if you use JUnit's assertEquals method. CER includes a replacement in a helper class. Use CREOLETestHelper.assertEquals, which will correctly compare numbers of any type.

For other data types, CREOLETestHelper.assertEquals behaves identically to JUnit's assertEquals, so in general it is good practice to use CREOLETestHelper.assertEquals throughout your tests, to avoid possible confusion (even in the places where technically it is unnecessary).

```
public void creoleTestHelperNotUsed() {
    final FlexibleRetirementYear flexibleRetirementYear =
        FlexibleRetirementYear_Factory.getFactory().newInstance(
            session);
    flexibleRetirementYear.retirementCause().specifyValue(
        "Reached statutory retirement age.");
    /**
     * Will not work - getValue returns CER's own numerical handler,
     * but 65 is an integer.
     * JUnit will report the somewhat confusing message:
     * junit.framework.AssertionFailedError: expected:<65> but
     * was:<65>
     * Use CREOLETestHelper.assertEquals instead.
     * /
    assertEquals(65, flexibleRetirementYear.ageAtRetirement()
        .getValue());
```

#### 8.13.2 Remember to Use .getValue()

The CER test code generator creates a Java interface for each rule class, and an accessor method on the interface for each rule attribute.

This generated accessor method returns a CER AttributeValue, *not* the attribute's value directly. To obtain the value itself, you must call the .getValue() method on the AttributeValue.

If you forget to use .getValue() in a test, then your test will probably compile fine but fail to behave correctly when it is run.

```
public void getValueNotUsed() {
    final FlexibleRetirementYear flexibleRetirementYear =
        FlexibleRetirementYear_Factory.getFactory().newInstance(
            session);
    flexibleRetirementYear.retirementCause().specifyValue(
            "Reached statutory retirement age.");
    /**
    * Will not work - ageAtRetirement() is a calculator, not a
    * value.
    *
    * JUnit will report the message:
    * junit.framework.AssertionFailedError: expected:<65> but
    * was: <Value: 65>
    *
    * Remember to use .getValue() on each attribute calculator!
```

```
*/
assertEquals(65, flexibleRetirementYear.ageAtRetirement());
}
```

Note that in this example, the value of the AttributeValue shows as the String "Value: 65", rather than the number 65 (which is what .getValue() would have returned).

## 8.13.3 Remember to Specify All Values Required by the Calculations Being Tested

In your tests, you need only specify the values which will be accessed during rules execution.

However, it can be easy to forget to specify a value; if so, when CER attempts a calculation, it may encounter an attribute whose derivation is <specified> but for which no value has been specified in your test code, and CER will report a stack of errors:

```
public void valueNotSpecified() {
    final FlexibleRetirementYear flexibleRetirementYear =
        FlexibleRetirementYear_Factory.getFactory().newInstance(
            session);
    /**
     * Will not work - a value required for calculation was marked * as <specified> but no value was specified for it.
     * CER will report a stack of messages:
     * 
     * > Error calculating attribute 'ageAtRetirement' on rule
     * class 'FlexibleRetirementYear' (instance id '1', description
* 'Undescribed instance of rule class
     * 'FlexibleRetirementYear', id '1'). 
     * Error calculating attribute 'retirementCause' on rule
     * class 'FlexibleRetirementYear' (instance id '1', description
     * 'Undescribed instance of rule class
     * 'FlexibleRetirementYear', id '1'). 
     * Value must be specified before it is used (it cannot be
     * calculated).
     * 
     * Remember to specify all values required by calculations!
     * /
    CREOLETestHelper.assertEquals(65, flexibleRetirementYear
        .ageAtRetirement().getValue());
```

#### 8.13.4 Do Not Specify the Same Value More than Once

CER allows you to specify a value which would otherwise be calculated. However, when using the RecalculationsProhibited strategy, CER will raise a runtime error if you try to specify the value of an attribute (on a particular rule object) more than once; once the value has been specified, it cannot be changed (as to do so might mean that previously-performed calculations would now be "wrong").

```
public void valueSpecifiedTwice() {
    final FlexibleRetirementYear flexibleRetirementYear =
        FlexibleRetirementYear_Factory.getFactory().newInstance(
            session);
    flexibleRetirementYear.retirementCause().specifyValue(
            "Reached statutory retirement age.");
    /**
        * Will not work - the same attribute value cannot be specified
        * a second time.
        *
        * CER will report the message: A value cannot be specified,
        * as the current state of this calculator is 'SPECIFIED'.
        *
        * Do not attempt to specify the same value twice!
        */
      flexibleRetirementYear.retirementCause().specifyValue(
            "Lottery winner");
    }
}
```

#### 8.13.5 Specify the Correct Type of Value for an Attribute

Each CER AttributeValue has a specifyValue method to allow the attribute's value to be specified (rather than calculated). The method takes any value <sup>1</sup>, but if you specify the wrong type of value, CER will raise a runtime error:

```
public void incorrectValueType() {
    final FlexibleRetirementYear flexibleRetirementYear =
        FlexibleRetirementYear_Factory.getFactory().newInstance(
            session);
    /**
    * Will not work - retirementCause() expects a String, not a
    * Number.
    *
    * CER will report the message: Attempt to set the value '123'
    * (of type 'java.lang.Integer') on attribute 'retirementCause'
    * of rule class 'FlexibleRetirementYear' (which expects a
    * 'java.lang.String').
    */
    flexibleRetirementYear.retirementCause().specifyValue(123);
}
```

# 8.13.6 Create all Rule Objects for a Session before Running getValue Calculations

Your rule set tests can set up any number of rule objects in a CER session before going on to check any number of calculated values on those rule objects. However, once calculations have commenced, the RecalculationsProhibited strategy prevents the creation of any rule objects which invalidate the value of a previously-calculated readall calculations.

You should structure your tests so that the creation of all your test rule objects occurs *before* any calculations (i.e. before any execution of get-Value). In practice this is not unduly restrictive.

If your test attempts to create a new rule object in a session after a calculation has occurred, then (if previously-calculated readall calculations are affected), the RecalculationsProhibited strategy will raise a runtime error:

```
public void newObjectsAddedAfterCalculationsStarted() {
    final FlexibleRetirementYear flexibleRetirementYear =
         FlexibleRetirementYear_Factory.getFactory().newInstance(
             session);
    flexibleRetirementYear.retirementCause().specifyValue(
         "Reached statutory retirement age.");
    /**
     * Calculate the age at retirement and test its value
     * /
    CREOLETestHelper.assertEquals(65, flexibleRetirementYear
         .ageAtRetirement().getValue());
    /**
     * Create another rule object.
     * /
    /**
     * May not work - new rule objects added to the session once
* calculations have started could invalidate earlier
     * <code><readall></code> calculations.
     * {@linkplain RecalculationsProhibited} may report the
     * message: "Cannot create new rule objects for this session,
* because this session has already accepted a calculation
      * request."
     * To avoid this problem, create all your rule objects before
     * attempting any calculations!
     *
    final FlexibleRetirementYear flexibleRetirementYear2 =
         FlexibleRetirementYear_Factory.getFactory().newInstance(
             session);
```

#### Warning

If your rule set does not *currently* contain any readall expressions, you might get away with not structuring your tests so that all rule object creation occurs before any calculations.

However, if you change your rule set in the future to contain readall expressions, you would need to restructure your tests at that point.

To avoid rework, always structure your tests so that all rule object creation is performed before calculations begin.

#### Notes

<sup>1</sup> Technical readers might wonder why Attribute-Value.specifyValue does not use Java 5 generics to restrict the value type it can receive.

If rule class A extends rule class B, then A is free to override the derivation of any of B's attributes. A is also free to redeclare any of B's attributes to be a more-restrictive type (i.e. A's declaration of the attribute specifies its type to be a subtype of that declared by B).

The generated Java interface for A extends the generated Java interface for B. Because the accessors return calculators, rather than the value type directly, all interfaces must use wildcard extension so that the compiler will allow A's declaration of the attribute's accessor to extend that of B's. Because wildcard extension is used, specifyValue cannot restrict to a type, and thus must be declared to receive any Object.

From another point-of-view, if a Java class C were to extend Java D, then C can define a more restrictive return type for one of D's getters, but cannot restrict D's setters to a subtype - C must implement D's setter, and detect any undesirable values at runtime (although to do so might arguably violate Liskov's substitution principle).

Another justification is that when purely-dynamic rule objects are used (i.e. in an interpreted session), compile-time restriction of values cannot be used.

Thus, CER uses its knowledge of declared attribute types to detect incorrect values at runtime, not compile time.

# Appendix A

# **CER XML Dictionary**

## A.1 Introduction

This appendix describes the elements which make up the CER language for rule sets.

#### A.2 Rule Set

A Rule Set specifies its name and contains any number of rule Class es and/or Include statements. Optionally the RuleSet may contain Annotations .

The XML structure of a rule set and its elements is constrained by the CER RuleSet.xsd schema. This schema is dynamically constructed, so that extensions to CER can contribute expressions and annotations to the schema.

Here is a sample outline of a rule set:

#### - RuleSet

- Annotations (optional)
- ...
- ...
- Include
- ... - Include
- ...
- ... more Include statements
- Class
- Annotations (optional)
  - ...
  - ...
- Initialization (optional)

```
- Attribute
   - Annotations (optional)
     - ...
     - ...
  - type
     - ...
  - Attribute
   - type
     - ...
  - ... more initialized attributes
 - Attribute
  - Annotations (optional)
   - ...
    - ...
 - type
   - ...
  - derivation
    - (expression)
     - Annotations (optional)
      - ...
      - ...
     - (sub-expression)
     - ...
 - Attribute
  - type
   - ...
  - derivation
   - ...
  - ... more calculated attributes
- ... more rule classes
```

# A.3 Include Statement

You may find it convenient to break a large rule set into smaller pieces for ease of parallel development or re-use. Each rule set may contain Include statements to "pull in" other rule sets and classes. The root element in an included item must be either:

- Class. A single rule class; or
- **RuleSet.** An entire rule set, which itself may contain its own Include statements which will be processed recursively.

Different types of Include statements are supported:

• **RelativePath.** Includes an XML file with a path relative to the containing file; this mechanism may be useful during stand-alone development of the rule set by developers using a file-based development environment;

• **Classpath.** Includes an XML file which is present at the named location on the runtime classpath; this mechanism may be useful to refer to common rule sets which rarely change and are built into the application.



Within a rule set, there is no meaning attached to the order that Include statements are specified. You are free to reorder Include statements within a rule set without affecting the behavior of the rule set.

```
<?xml version="1.0" encoding="UTF-8"?>
<RuleSet name="Example_Include"
 xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
 xsi:noNamespaceSchemaLocation=
"http://www.curamsoftware.com/CreoleRulesSchema.xsd">
 <!-- This rule class is defined directly in this rule set -->
 <Class name="Person">
    <Attribute name="firstName">
      <type>
        <javaclass name="String"/>
      </type>
      <derivation>
       <specified/>
      </derivation>
    </Attribute>
 </Class>
 <!-- Include a rule set defined in another file.
       When assembled into a single rule set, the
      names of all the rule classes must be unique. -->
 <Include>
    <RelativePath value="./HelloWorld.xml"/>
 </Include>
</RuleSet>
```

See Section 3.13, *CER Rule Set Consolidator* for how to collapse a rule set which contains RelativePath inclusions into a single rule set file.

# A.4 Rule Class

A rule class defines the behavior of its rule object instances.

A rule class specifies its name (which must be unique amongst the rule classes in the rule set) and whether it is abstract, and contains:

- **Initialization.** Optionally, a block of attributes which must have their values specified whenever a rule object instance of the class is created; and
- Attribute. Zero or more calculated Attribute statements, each describing a value that the rule class can calculate.

A rule class may be defined in its own XML file (i.e. where the root XML

element is  $\tt Class$  ) and included into a parent rule set using an <code>Include</code> statement.

## A.4.1 Initialized Attributes

The Initialization block contains one or more Attribute statements, each specifying the attribute's type, but *not* specifying any derivation.

Whenever a rule object instance of the class is created, whether within rules by use of the create expression or via Java code using the generated rule classes or the dynamic rule API, the values of all the initialized attributes must be specified *in the order that they are defined in the rule class*.

Warning

As such, you should avoid re-ordering the attributes in an Initialization block unless you are prepared to also update all places (in rules or Java code) which create rule object instances of the rule class.

# A.4.2 Calculated Attributes

Tip

Calculated attributes are listed directly within the rule class.



Ų

Within a rule class, there is no meaning attached to the order that calculated attributes are specified. You are free to reorder calculated attributes within a rule class without affecting the behavior of the rule class.

```
<?xml version="1.0" encoding="UTF-8"?>
<RuleSet name="Example_RuleClass"
 xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
 xsi:noNamespaceSchemaLocation=
"http://www.curamsoftware.com/CreoleRulesSchema.xsd">
 <Class name="Person">
    <Initialization>
      <!-- Initialized attributes each contain a type
          but no derivation.
          You should NOT arbitrarily reorder
          initialized attributes. -->
      <Attribute name="firstName">
       <type>
         <javaclass name="String"/>
       </type>
     </Attribute>
      <Attribute name="age">
       <type>
          <javaclass name="Number"/>
       </type>
      </Attribute>
   </Initialization>
    <!-- Each calculated attribute specifies both
        a type and a derivation.
```

```
You are free to arbitrarily reorder
         calculated attributes. -->
    <Attribute name="isAdult">
      <type>
        <javaclass name="Boolean"/>
      </type>
      <derivation>
        <compare comparison=">=">
         <reference attribute="age"/>
          <Number value="18"/>
        </compare>
      </derivation>
    </Attribute>
    <Attribute name="isSeniorCitizen">
      <type>
        <javaclass name="Boolean"/>
      </type>
      <derivation>
        <compare comparison=">=">
         <reference attribute="age"/>
          <Number value="65"/>
        </compare>
      </derivation>
    </Attribute>
  </Class>
</RuleSet>
```

# A.5 Attribute

Each attribute specifies its name (which must be unique amongst the rule attributes defined on or inherited by the rule class), and contains:

Each Attribute contains:

- **type.** Defines the type of value that this attribute provides (see Section 4.4.1, *Supported Data Types*); and
- **derivation** (calculated attributes only). Defines how the attribute calculates its value. Each derivation contains a single CER expression (see Section A.6.17, *Full Alphabetical Listing of Expressions*).
  - Important

There are special marker expressions which can alter the semantics of the rule attribute - see Section A.6.13, *Markers*.

# A.6 Expressions

CER supports a wide range of expressions. The expressions are listed alphabetically below, but are also logically grouped here for reference (note that some expressions intentionally appear in more than one logical group).

A.6.1 Boolean Logic

These expressions provide Boolean logic operations.

- true
- false
- all
- any
- not

# A.6.2 Value Comparison

These expressions allow one value to be compared with another.

- equals
- compare
- sort

# A.6.3 Constants

These expressions provide literal constant values.

- true
- false
- null
- String
- Number
- Date
- Code
- FrequencyPattern

# A.6.4 Conditional Logic

This expression provides condition logic flow.

• choose

# A.6.5 List Aggregations

These expressions aggregate a list of values into a derived value.

• all

- any
- sum
- min
- max
- concat
- singleitem

For further operations directly provided from the Java java.util.List interface, see Appendix B, *Useful List Operations*.

# A.6.6 List Transformations

These expressions transform a list to create a new list.

- dynamiclist
- fixedlist
- filter
- joinlists
- removeduplicates
- sort
- sublists

# A.6.7 Localizable Messages

These expressions allow the creation of messages which can be displayed in the end-user's language/locale.

- concat
- ResourceMessage
- XmlMessage

## A.6.8 Numerical Calculations

These expressions support numerical calculations:

- Number
- arithmetic
- periodlength
- sum

- max
- min

# A.6.9 References

These expressions allow a calculation to refer to another item.

- reference
- current
- this

# A.6.10 Creation

This expression allows the creation of a new rule object.

• create

## A.6.11 Retrieval

This expression allows the retrieval of rule objects.

• readall

# A.6.12 Java Callouts

These expressions allow the invocation of Java code to perform a calculation.

- property
- call

# A.6.13 Markers

These expressions are special markers (they are not calculations as such).

- abstract
- specified

# A.6.14 Timelines

These expressions process CER Timelines.

For more details on CER Timelines, see Section 4.5, *Handling Data that Changes Over Time* in this guide.

- Interval
- Timeline
- existencetimeline
- intervalvalue
- timelineoperation

# A.6.15 Product Delivery Eligibility and Entitlement

These expressions provide business-specific calculations for eligibility and entitlement of product delivery cases.

See the Inside Cúram Eligibility and Entitlement Using Cúram Express Rules guide for a description of these expressions.

- combineSuccessionSets
- legislationChange
- rate

## A.6.16 Household Composition

These expressions provide business-specific calculations for the identification of groups of household members for Cúram Global Income Support - Food Assistance<sup>TM</sup> and Cúram Global Income Support - Cash Assistance<sup>TM</sup>.

See the CGIS Household Composition Expressions guide for a description of these expressions.

- category
- currentunitmember
- facategory
- faexception
- faexceptionothermembers
- fahouseholdcomposition
- faoptionalmembers
- farelationship
- filtercategory
- financialunitcategory
- financialunitdetermination

- financialunitmember
- hccurrent
- householdcomposition
- mandatorymembers
- mealgroupmembers
- membersforhohunit
- multipersonhousehold
- optionalmembers
- relatives
- singlepersonhousehold

## A.6.17 Full Alphabetical Listing of Expressions

This section defines all the expressions included with CER included with the application.

The expressions below are listed alphabetically; see the previous sections for helpful categorizations of these expressions.



Some expressions are for business-specific derivations in the application. Any such expressions are still included here but the reader is referred to other Cúram guides which describe those expressions in their business context.

For brevity, example rule sets are shown without annotations; in practice, rule sets saved using the CER Editor will contain annotations for diagram and description information.

### abstract

A marker expression to denote that the attribute's derivation must be specified on concrete sub-classes (or one of their superclasses).

If one or more attributes in a rule class is marked <code>abstract</code>, then the CER rule set validator will insist that the class itself is marked <code>ab-stract="true"</code>, and prevent the rule class from being used in any create expressions.

```
<?xml version="1.0" encoding="UTF-8"?>
<RuleSet name="Example_abstract"
   xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
   xsi:noNamespaceSchemaLocation=
"http://www.curamsoftware.com/CreoleRulesSchema.xsd">
        <!-- Base class for all types of benefit.
        Every concrete subclass has its own</pre>
```

```
calculation of "name" and "isEligible". -->
<Class name="Benefit" abstract="true">
   <Initialization>
    <!-- The person for which benefit eligibility
is being determined. -->
     <Attribute name="person">
       <type>
         <ruleclass name="Person"/>
       </type>
     </Attribute>
   </Initialization>
   <!-- The name of this type of benefit -->
   <Attribute name="name">
    <type>
       <javaclass name="String"/>
     </type>
     <derivation>
       <abstract/>
     </derivation>
   </Attribute>
   <!-- Whether the person is eligible for this benefit. -->
   <Attribute name="isEligible">
     <type>
       <javaclass name="Boolean"/>
     </type>
     <derivation>
       <abstract/>
     </derivation>
   </Attribute>
</Class>
<!-- A concrete subclass of Benefit.
      Contains concrete derivations for the inherited
      abstract attributes.
<Class name="MedicalBenefit" extends="Benefit">
   <Attribute name="name">
     <type>
       <javaclass name="String"/>
     </type>
     <derivation>
       <String value="Medical Benefit"/>
     </derivation>
   </Attribute>
   <Attribute name="isEligible">
     <type>
       <javaclass name="Boolean"/>
     </type>
     <derivation>
       <all>
         <fixedlist>
           <listof>
             <javaclass name="Boolean"/>
           </listof>
           <members>
             <!-- NB the person attribute is inherited from Benefit
-->
             <reference attribute="isPoor">
               <reference attribute="person"/>
              </reference>
             <reference attribute="isSick">
               <reference attribute="person"/>
             </reference>
           </members>
         </fixedlist>
       </all>
     </derivation>
```

```
</Attribute>
</Class>
<!-- Another concrete subclass of Benefit,
with different concrete derivations for the inherited
  abstract attributes. -->
<Class name="NeedyBenefit" extends="Benefit">
  <Attribute name="name">
    <type>
      <javaclass name="String"/>
    </type>
    <derivation>
      <String value="Medical Benefit"/>
    </derivation>
  </Attribute>
  <Attribute name="isEligible">
    <type>
      <javaclass name="Boolean"/>
    </type>
    <derivation>
      <all>
        <fixedlist>
          <listof>
             <javaclass name="Boolean"/>
          </listof>
          <members>
            <reference attribute="isPoor">
               <reference attribute="person"/>
             </reference>
             <any>
               <fixedlist>
                 <listof>
                   <javaclass name="Boolean"/>
                 </listof>
                 <members>
                   <reference attribute="isHungry">
                     <reference attribute="person"/>
                   </reference>
                   <reference attribute="isDeprived">
                     <reference attribute="person"/>
                   </reference>
                 </members>
               </fixedlist>
             </any>
           </members>
        </fixedlist>
      </all>
    </derivation>
  </Attribute>
</Class>
<Class name="Person">
  <Attribute name="isPoor">
    <type>
      <javaclass name="Boolean"/>
    </type>
    <derivation>
      <specified/>
    </derivation>
  </Attribute>
  <Attribute name="isSick">
    <type>
      <javaclass name="Boolean"/>
    </type>
    <derivation>
      <specified/>
    </derivation>
```

```
</Attribute>
<Attribute name="isHungry">
  <type>
    <javaclass name="Boolean"/>
  </type>
  <derivation>
    <specified/>
  </derivation>
</Attribute>
<Attribute name="isDeprived">
  <type>
    <javaclass name="Boolean"/>
  </type>
  <derivation>
    <specified/>
  </derivation>
</Attribute>
<!-- A list of all the benefits for
which the person is being assessed. -->
<Attribute name="allBenefits">
  <type>
    <javaclass name="List">
       <ruleclass name="Benefit"/>
    </javaclass>
  </type>
  <derivation>
    <fixedlist>
      <listof>
         <ruleclass name="Benefit"/>
       </listof>
       <members>
         <!-- Create instances of the concrete rule classes -->
         <create ruleclass="MedicalBenefit">
           <this/>
         </create>
         <create ruleclass="NeedyBenefit">
           <this/>
         </create>
       </members>
    </fixedlist>
  </derivation>
</Attribute>
<!-- The benefits for which this person
     is eligible.
     Note that the list is of the abstract
     rule class "Benefit", but that each concrete instance determines its
eligibility in its own way.
<Attribute name="eligibleBenefits">
                                        -->
  <type>
    <javaclass name="List">
      <ruleclass name="Benefit"/>
    </javaclass>
  </type>
  <derivation>
    <filter>
      <list>
         <reference attribute="allBenefits"/>
       </list>
      <listitemexpression>
         <reference attribute="isEligible">
           <current/>
         </reference>
       </listitemexpression>
    </filter>
```

```
</derivation>
</Attribute>
</Class>
</RuleSet>
```

## all

Operates on a list of Boolean values to determine whether all of the list values are true.

Calculation stops at the first false value encountered in the list. If the list is empty, this expression returns true.

The list of Boolean values is typically provided by a fixedlist or dynamiclist .



## Тір

The ordering of items in the list makes no difference to the value of this expression; however, for performance reasons, you may wish to structure a fixedlist so that "fail fast" values are nearer the top of the list, and any values which may be more costly to calculate are nearer the bottom of the list.



## Note

Since Cúram V6, CER no longer reports errors in child expressions in situations where the error does not affect the overall result.

For example, if a fixed list of three Boolean attributes has these values:

- true;
- <error during calculation>; and
- false

then the calculation of the value of all for these values will return false, because at least one of the items is false (namely the third in the list), regardless of the second item returning an error.

By contrast, if another fixed list of three Boolean attributes has these values:

- true;
- <error during calculation>; and
- true

then the calculation of the value of all for these values will return the error reported by the second item in the list, as this error prevents the determination of whether all items have the value true.

```
<?xml version="1.0" encoding="UTF-8"?>
<RuleSet name="Example_all"
 xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
 xsi:noNamespaceSchemaLocation=
"http://www.curamsoftware.com/CreoleRulesSchema.xsd">
  <Class name="Person">
    <Attribute name="isLoneParent">
      <type>
        <javaclass name="Boolean"/>
      </type>
      <derivation>
        <!-- Example of <all> operating on a <fixedlist> -->
        <!-- To be considered a "lone parent", a person must
             be both unmarried and have at least one child -->
        <all>
          <fixedlist>
            <listof>
              <javaclass name="Boolean"/>
            </listof>
            <members>
               <!-- We happen to know that most people on our
database
                    are married, so we test this condition first.
                    If it so happens that the isMarried value is not
                    specified for a Person, then if that Person has
                    no children then the <all> will return false;
                    otherwise it will return an error indicating that
the value of isMarried was not specified.
                    -->
               <not>
                 <reference attribute="isMarried"/>
               </not>
               <not>
                 <property name="isEmpty"></property name="isEmpty">
                   <object>
                     <reference attribute="children"/>
                   </object>
                 </property>
               </not>
            </members>
          </fixedlist>
        </all>
      </derivation>
    </Attribute>
    <Attribute name="hasNoYoungChildren">
      <type>
        <javaclass name="Boolean"/>
      </type>
      <derivation>
        <!-- Example of <all> operating on a <dynamiclist>.
              If it so happens that one child's age cannot be
              calculated, and there is at least one child under 5,
              then the <all> will return false; otherwise, it
             will return the error showing why the child's age could
             not be calculated.
        -->
        <!-- Check whether the children are all over 5 years of age
 -->
        <all>
          <dynamiclist>
            <list>
               <reference attribute="children"/>
            </list>
            <listitemexpression>
              <compare comparison="&gt;">
                 <reference attribute="age">
                   <current/>
```

```
</reference>
                <Number value="5"/>
              </compare>
            </listitemexpression>
          </dynamiclist>
        </all>
      </derivation>
    </Attribute>
   <!-- The children of this person - each child is a person too!
 -->
    <Attribute name="children">
      <type>
        <javaclass name="List">
          <ruleclass name="Person"/>
        </javaclass>
      </type>
      <derivation>
        <specified/>
      </derivation>
    </Attribute>
    <Attribute name="isMarried">
      <type>
        <javaclass name="Boolean"/>
      </type>
      <derivation>
        <specified/>
      </derivation>
    </Attribute>
    <Attribute name="age">
      <type>
        <javaclass name="Number"/>
      </type>
      <derivation>
        <specified/>
      </derivation>
    </Attribute>
  </Class>
</RuleSet>
```

### any

Operates on a list of Boolean values to determine whether any of the list values are true.

Calculation stops at the first true value encountered in the list. If the list is empty, this expression returns false.

The list of Boolean values is typically provided by a fixedlist or dynamiclist.



The ordering of items in the list makes no difference to the value of this expression; however, for performance reasons, you may wish to structure a fixedlist so that "succeed fast" values are nearer the top of the list, and any values which may be more costly to calculate are nearer the bottom of the list.

```
1
```

Note

Since Cúram V6, CER no longer reports errors in child expressions in situations where the error does not affect the overall result.

For example, if a fixed list of three Boolean attributes has these values:

- false;
- <error during calculation>; and
- true

then the calculation of the value of any for these values will return true, because at least one of the items is true (namely the third in the list), regardless of the second item returning an error.

By contrast, if another fixed list of three Boolean attributes has these values:

- false;
- <error during calculation>; and
- false

then the calculation of the value of any for these values will return the error reported by the second item in the list, as this error prevents the determination of whether any items have the value true.

```
<?xml version="1.0" encoding="UTF-8"?>
<RuleSet name="Example_any"
  xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
  xsi:noNamespaceSchemaLocation=
"http://www.curamsoftware.com/CreoleRulesSchema.xsd">
  <Class name="Person">
    <Attribute name="qualifiesForFreeTravelPass">
       <type>
         <javaclass name="Boolean"/>
       </type>
       <derivation>
         <!-- Example of <any> operating on a <fixedlist> -->
<!-- To qualify for a free travel pass, the person</pre>
              must be aged, blind or disabled -->
         <any>
           <fixedlist>
             <listof>
                <javaclass name="Boolean"/>
              </listof>
              <members>
                <!-- We happen to know that most people on our
                      database are senior citizens, so we test
                      this condition first.
                      If it so happens that the isBlind value is not
                      specified for a Person, then if that Person is disabled then the <any> will return false;
                      otherwise it will return an error indicating that
                      the value of isBlind was not specified.
                      -->
                <compare comparison="&gt;=">
                  <reference attribute="age"/>
                  <Number value="65"/>
```

```
</compare>
              <reference attribute="isBlind"/>
              <reference attribute="isDisabled"/>
           </members>
         </fixedlist>
       </any>
     </derivation>
   </Attribute>
   <Attribute name="qualifiesForChildBenefit">
     <type>
       <javaclass name="Boolean"/>
     </type>
     <derivation>
       <!-- Example of <any> operating on a <dynamiclist>.
            If it so happens that one child's age cannot be calculated, and there is at least one child under 16,
             then the <any> will return true; otherwise, it
            will return the error showing why the child's age could
            not be calculated.
         -->
       <!-- To qualify for child benefit, this person must
            have one or more children aged under 16. -->
       <anv>
         <dynamiclist>
           <list>
             <reference attribute="children"/>
           </list>
           <listitemexpression>
             <compare comparison="&lt;">
                <reference attribute="age">
                  <current/>
                </reference>
               <Number value="16"/>
             </compare>
           </listitemexpression>
         </dynamiclist>
       </any>
   </derivation>
</Attribute>
   <!-- The children of this person - each child is a person too!
-->
   <Attribute name="children">
     <type>
       <javaclass name="List">
         <ruleclass name="Person"/>
       </javaclass>
     </type>
     <derivation>
       <specified/>
     </derivation>
   </Attribute>
   <Attribute name="isBlind">
     <type>
       <javaclass name="Boolean"/>
     </type>
     <derivation>
       <specified/>
     </derivation>
   </Attribute>
   <Attribute name="isDisabled">
     <type>
       <javaclass name="Boolean"/>
     </type>
     <derivation>
       <specified/>
     </derivation>
```

```
</Attribute>
</Attribute name="age">
<type>
<javaclass name="Number"/>
</type>
<derivation>
<specified/>
</derivation>
</Attribute>
</Class>
</RuleSet>
```

#### arithmetic

Performs an arithmetical calculation on two numbers (a left-hand-side number and a right-hand-side number) and optionally rounds the result to the specified number of decimal places.

The operations supported are:

- Addition. lhs + rhs;
- **Subtraction.** lhs rhs;
- Multiplication. lhs \* rhs; and
- **Division.** lhs / rhs.

If rounding is required, then you must specify:

- the number of decimal places to round to; and
- the rounding mode, i.e. the direction in which to round when rounding is performed. See the JavaDoc for RoundingMode [http://java.sun.com/j2se/1.5.0/docs/api/java/math/RoundingMode.html] for the list of supported rounding modes and a detailed explanation of their behavior.



## Warning

For division operations, in general you should supply a rounding mode and a number of decimal places. If you do not, and at runtime an exact result cannot be calculated, then a runtime error will occur.

The CER rule set validator will issue a warning if it detects any division operation in your rule set which does not specify rounding specified.

```
<Attribute name="addANumberToAnother">
  <type>
     <javaclass name="Number"/>
  </type>
  <derivation>
    <arithmetic operation="+">
    <Number value="3"/>
<Number value="2"/>
</arithmetic>
  </derivation>
</Attribute>
<!-- 3 - 2 = 1 -->
<Attribute name="subtractANumberFromAnother">
  <type>
    <javaclass name="Number"/>
  </type>
  <derivation>
    <arithmetic operation="-">
      <Number value="3"/>
<Number value="2"/>
     </arithmetic>
  </derivation>
</Attribute>
<!-- 3 * 2 = 6 -->
<Attribute name="multiplyANumberByAnother">
  <type>
    <javaclass name="Number"/>
  </type>
  <derivation>
    <arithmetic operation="*">
      <Number value="3"/>
<Number value="2"/>
     </arithmetic>
  </derivation>
</Attribute>
<!-- 3 / 2 = 1.5 -->
<!-- Because the division is by 2,
     we can get away without rounding.
A warning will still be issued by the
     CER rule set validator, though.
                                             -->
<Attribute name="divideANumbersByAnother">
  <type>
    <javaclass name="Number"/>
  </type>
  <derivation>
    <arithmetic operation="/">
    <Number value="3"/>
<Number value="2"/>
</arithmetic>
  </derivation>
</Attribute>
<!-- (3 + 2) * 4 = 20 -->
<Attribute name="chainedArithmetic">
  <type>
    <javaclass name="Number"/>
  </type>
  <derivation>
    <arithmetic operation="*">
       <arithmetic operation="+">
         <Number value="3"/>
      <Number value="2"/>
</arithmetic>
       <Number value="4"/>
    </arithmetic>
  </derivation>
</Attribute>
<!--1.23 + 3.45 = 4.68,
```

```
= 4.7 when rounded to the nearest 1 decimal place-->
    <Attribute name="roundedAddition">
      <type>
        <javaclass name="Number"/>
      </type>
      <derivation>
        <arithmetic decimalPlaces="1" operation="+"</pre>
          rounding="half_up">
          <Number value="1.23"/>
        <Number value="3.45"/>
</arithmetic>
      </derivation>
    </Attribute>
    <!-- 2 / 3, = 0.667 to 3 decimal places -->
    <!-- If no rounding is specified,
         then a runtime error will occur -->
    <Attribute name="roundedDivision">
      <type>
        <javaclass name="Number"/>
      </type>
      <derivation>
        <arithmetic decimalPlaces="3" operation="/"</pre>
          rounding="half_up">
          <Number value="2"/>
          <Number value="3"/>
        </arithmetic>
      </derivation>
    </Attribute>
  </Class>
</RuleSet>
```

#### call

Calls out to a static Java method to perform a complex calculation.

The call expression declares:

- **type.** The data type of the value returned (see Section 4.4.1, *Supported Data Types*); and
- arguments (optional). A list of values to pass as arguments.

The Java method must be on a class which is on the classpath at rule set validation time. The first argument to the method must be a Session object, and the remaining arguments must match those specified in the rule set.



You should ensure that any Java code invoked by a call expression does *not* attempt to mutate any values on rule object attributes.

In general, CER rule sets use immutable data types, but it is possible to use your own mutable Java classes as data types; if so, it is your responsibility to ensure that no invoked code causes the value of a custom Java data type to be modified, as doing so could mean that previously-performed calculations would now be "wrong".

package curam.creole.example;

```
import curam.creole.execution.RuleObject;
import curam.creole.execution.session.Session;
public class Statics {
  /**
   * Calculates a person's favorite color.
   *
   * This calculation is too complex for rules and so has been
   * coded in java.
   * @param session
   *
               The rule session
   * @param person
   +
                the person
   * @return the calculated favorite color of the specified person
  public static String calculateFavoriteColor(
      final Session session, final RuleObject person) {
    // Note that the retrieval of the attribute value must be
     // cast to the correct type
    final String name =
         (String) person.getAttributeValue("name").getValue();
    final Number age =
         (Number) person.getAttributeValue("age").getValue();
    final String ageString = age.toString();
    // Calculate the person's favorite color according
// to the digits in their age and their name
if (ageString.contains("5") || ageString.contains("7")) {
      return "Blue";
    } else if (name.contains("z")) {
      return "Purple";
    } else {
      return "Green";
    }
  }
}
```

```
<?xml version="1.0" encoding="UTF-8"?>
<RuleSet name="Example_call"
 xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
 xsi:noNamespaceSchemaLocation=
"http://www.curamsoftware.com/CreoleRulesSchema.xsd">
 <Class name="Person">
    <Attribute name="age">
      <type>
        <javaclass name="Number"/>
      </type>
      <derivation>
        <specified/>
      </derivation>
    </Attribute>
    <Attribute name="name">
      <type>
        <javaclass name="String"/>
      </type>
      <derivation>
        <specified/>
      </derivation>
    </Attribute>
    <Attribute name="favoriteColor">
      <type>
        <javaclass name="String"/>
      </type>
      <derivation>
```

```
<!-- Call a java static method
           to perform the calculation -->
      <call class="curam.creole.example.Statics"
        method="calculateFavoriteColor">
        <type>
          <javaclass name="String"/>
        </type>
        <arguments>
          <!-- Pass in this person
               as an argument to the static method -->
          <this/>
        </arguments>
      </call>
    </derivation>
  </Attribute>
</Class>
```

```
</RuleSet>
```



## Caution

Since Cúram V6, CER and the Dependency Manager support the automatic recalculation of CER-calculated values if their dependencies change.

If you change the implementation of a static method, CER and the Dependency Manager will *not* automatically know to recalculate attribute values that were calculated using the old version of your static method.

Once a static method has been used in a production environment for stored attribute values, rather than changing the implementation you should instead create a new static method (with the required new implementation), and change your rule sets to use the new static method. When you publish your rule set changes to point to the new static method, CER and the Dependency Manager will automatically recalculate all instances of the affected attribute values.

#### category

See the CGIS Household Composition Expressions guide.

#### choose

Chooses a value based on a condition being met.

The choose expression contains:

- **type.** a data type specifier (see Section 4.4.1, *Supported Data Types*) declaring the type of value which will be chosen;
- **test (optional).** an expression which specifies the value to test against the condition in each when expression in turn. If no test expression is specified, the condition in each when expression is tested in turn to check if it returns the value true;

- when (1 or more). each contains a condition to test, and a value to return if the condition passes; and
- **otherwise.** an expression containing a value to return (so that no matter what, a value is always chosen).

The conditions are evaluated in top-down order of the when expressions, stopping at the first condition to pass the test. Subsequent conditions are not evaluated.

The choose expression reflects that of if / else if /.../ else statements typical of most programming languages. It can be effectively used to implement a decision table.

You might consider ordering your conditions so that those most likely to succeed are near the top of the list (to prevent needless calculations).



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For simple conditions (e.g. those which test equality to a single value), typically you can reorder your conditions without affecting the behavior of the rule set.

However, for more complex conditions (and thus in general), you must carefully consider whether reordering your conditions will introduce any unwanted behavior changes.

```
<?xml version="1.0" encoding="UTF-8"?>
<RuleSet name="Example_choose"
 xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
 xsi:noNamespaceSchemaLocation=
"http://www.curamsoftware.com/CreoleRulesSchema.xsd">
 <Class name="Person">
    <Attribute name="age">
      <type>
        <javaclass name="Number"/>
      </type>
      <derivation>
        <specified/>
      </derivation>
    </Attribute>
    <Attribute name="ageCategory">
      <type>
        <javaclass name="String"/>
      </type>
      <derivation>
        <choose>
          <!-- There's no explicit <test> clause, so this
                <choose> statement will test each condition to
                see if it is TRUE. -->
          <type>
             <javaclass name="String"/>
          </type>
          <!-- Note that the order of these conditions is
                important; if we were to swap the positions of the
"Newborn" and "Infant" tests, then all children
                under 5 (including those under 1) would be
                identified as Infants; no children would be
                identified as Newborns.
                                           -->
          <when>
            <condition>
```

```
<compare comparison="&lt;">
                <reference attribute="age"/>
                <Number value="1"/>
             </compare>
           </condition>
           <value>
             <String value="Newborn"/>
            </value>
         </when>
         <when>
           <condition>
             <compare comparison="&lt;">
               <reference attribute="age"/>
                <Number value="5"/>
             </compare>
           </condition>
           <value>
             <String value="Infant"/>
           </value>
         </when>
         <when>
           <condition>
             <compare comparison="&lt;">
               <reference attribute="age"/>
               <Number value="18"/>
             </compare>
           </condition>
           <value>
             <String value="Child"/>
           </value>
         </when>
         <otherwise>
           <value>
             <String value="Adult"/>
           </value>
         </otherwise>
       </choose>
     </derivation>
   </Attribute>
   <Attribute name="numberOfSpouses">
     <type>
       <javaclass name="Number"/>
     </type>
     <derivation>
       <specified/>
     </derivation>
   </Attribute>
   <Attribute name="maritalStatus">
     <type>
       <javaclass name="String"/>
     </type>
<derivation>
       <choose>
         <type>
           <javaclass name="String"/>
         </type>
<!-- Test the number of spouses -->
         <test>
           <reference attribute="numberOfSpouses"/>
         </test>
         <!-- Note that the order of the "0" and "1" tests do not
matter -
              so you might want to order these according to whether
most
              Person instances being tested have 0 or 1 spouses.
     -->
         <when>
           <condition>
             <Number value="0"/>
           </condition>
```

```
<value>
              <String value="Unmarried"/>
            </value>
          </when>
          <when>
            <condition>
              <Number value="1"/>
            </condition>
            <value>
              <String value="Married - single spouse"/>
            </value>
          </when>
          <otherwise>
            <value>
              <String value="Married - multiple spouses"/>
            </value>
          </otherwise>
        </choose>
      </derivation>
    </Attribute>
  </Class>
</RuleSet>
```

#### Code

A literal constant value representing a code from an application code table.

The Code expression specifies a code table name, and takes a single argument specifying the value of the code required from the table.



You must specify the code's String value; code table generated constants cannot be used, as CER is a fully dynamic language and cannot be dependent on build-time constructs.

```
<?xml version="1.0" encoding="UTF-8"?>
<RuleSet name="Example_Code"
 xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
 xsi:noNamespaceSchemaLocation=
"http://www.curamsoftware.com/CreoleRulesSchema.xsd">
 <Class name="Person">
    <!-- Boolean representation of gender -->
    <Attribute name="isMale">
      <type>
        <javaclass name="Boolean"/>
      </type>
      <derivation>
       <specified/>
      </derivation>
    </Attribute>
    <!-- Code representation of gender -->
    <Attribute name="gender">
      <type>
        <codetableentry table="Gender"/>
      </type>
      <derivation>
        <Code table="Gender">
          <choose>
            <type>
              <javaclass name="String"/>
```

```
</type>
            <when>
              <condition>
                <reference attribute="isMale"/>
              </condition>
              <value>
                <!-- use the "MALE" code from the codetable -->
                <String value="MALE"/>
              </value>
            </when>
            <otherwise>
              <value>
                <!-- use the "FEMALE" code from the codetable -->
                <String value="FEMALE"/>
              </value>
            </otherwise>
          </choose>
        </Code>
      </derivation>
    </Attribute>
  </Class>
</RuleSet>
```

## combineSuccessionSets

See the Inside Cúram Eligibility and Entitlement Using Cúram Express Rules guide.

#### compare

Compares a left-hand-side value with a right-hand-side value, according to the comparison provided.

The comparisons supported are:

- <. lhs "is less than" rhs;
- <=. lhs "is less than or equal to" rhs;
- >. lhs "is greater than" rhs; and
- >=. lhs "is greater than or equal to" rhs.

The lhs and rhs values can be of any type of comparable object, including (but not limited to):

- Number;
- String; and
- curam.util.type.Date.



All instances of Number are converted to CER's own numerical format (backed by java.math.BigDecimal) before comparison.

```
<?xml version="1.0" encoding="UTF-8"?>
<RuleSet name="Example_compare"
 xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
 xsi:noNamespaceSchemaLocation=
"http://www.curamsoftware.com/CreoleRulesSchema.xsd">
  <Class name="CompareExampleRuleClass">
    <!-- 3 >= 2 - TRUE-->
    <Attribute name="compareTwoNumbers">
      <type>
        <javaclass name="Boolean"/>
      </type>
      <derivation>
        <compare comparison=">=">
          <Number value="3"/>
<Number value="2"/>
        </compare>
      </derivation>
    </Attribute>
    <!-- New Year earlier than Christmas - TRUE -->
    <Attribute name="compareTwoDates">
      <type>
        <javaclass name="Boolean"/>
      </type>
      <derivation>
        <compare comparison="&lt;">
          <Date value="2007-01-01"/>
          <Date value="2007-12-25"/>
        </compare>
      </derivation>
    </Attribute>
  </Class>
</RuleSet>
```

#### concat

Creates a localizable message (see Section 3.3, *Localization Support*) by concatenating a list of values.

The concat strings together its values with no additional spaces or text; if you require more complex formatting or localizable text, consider using ResourceMessage instead.

```
<?xml version="1.0" encoding="UTF-8"?>
<RuleSet name="Example_concat"
 xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
 xsi:noNamespaceSchemaLocation=
"http://www.curamsoftware.com/CreoleRulesSchema.xsd">
  <Class name="Person">
    <Attribute name="firstName">
      <type>
        <javaclass name="String"/>
      </type>
      <derivation>
        <specified/>
      </derivation>
    </Attribute>
    <Attribute name="surname">
      <type>
       <javaclass name="String"/>
      </type>
      <derivation>
```

```
<specified/>
      </derivation>
    </Attribute>
    <Attribute name="dateOfBirth">
      <type>
        <javaclass name="curam.util.type.Date"/>
      </type>
      <derivation>
        <specified/>
      </derivation>
    </Attribute>
    <!-- An identifier for a person, including
     first name, surname and date of birth, e.g. John Smith (03 Oct 1970).
     First name and surname are plain Strings,
     but date of birth will be localized
     according to the user's locale.
      -->
    <Attribute name="personIdentifier">
      <type>
        <javaclass name="curam.creole.value.Message"/>
      </type>
      <derivation>
        <concat>
          <fixedlist>
             <listof>
               <!-- Note we use Object, as we have a
                    mixture of String and Date items
               in the list. -->
<javaclass name="Object"/>
             </listof>
             <members>
               <reference attribute="firstName"/>
               <!-- space separator between names -->
               <String value=" "/>
               <reference attribute="surname"/>
               <String value=" ("/>
               <reference attribute="dateOfBirth"/> <String value=")"/>
             </members>
          </fixedlist>
        </concat>
      </derivation>
    </Attribute>
  </Class>
</RuleSet>
```

#### create

Gets a new instance of a rule class in the session's memory. Any initialization values required by the rule object must be specified as child elements of the create expression.

Since Cúram V6, create can be used to create an new instance of a rule class from a *different* rule set, by setting the value of the optional ruleset XML attribute.



Note

Rule objects created using create cannot be retrieved during rules execution, as to do so would violate CER's ordering principle.

Since Cúram V6, there is a choice of syntax when passing values to a created rule object:

- **initialization block.** CER continues to support a block of attributes defined within an Initialization element. This syntax can be useful for attributes which *must* always be set and have no default implementation; and
- **specify elements.** Since Cúram V6, CER also supports arbitrary attributes having their value overridden by use of a specify element which names the attribute to set and which contains the value to use. This syntax can be useful for attributes which are only sometimes set and/or have a default implementation.

Since Cúram V6, created rule objects are "pooled" within the session. This pool enables identical requests to create a rule object to be served by a single rule object, which can conserve memory usage and also prevent identical calculations from taking place, leading to lower CPU load. Two requests to create a rule object are considered identical if they request the same rule class and the values of all initialized and specified attributes are equal.

In the example below, if a person's work phone number is identical to the person's home phone number, then a single rule object will be used for each number, and thus the derived value for isOutOfThisArea will only be calculated once. Otherwise if the work and home phone numbers are different then two different rule objects will be created.

```
<?xml version="1.0" encoding="UTF-8"?>
<RuleSet name="Example_create"
 xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
 xsi:noNamespaceSchemaLocation=
"http://www.curamsoftware.com/CreoleRulesSchema.xsd">
  <Class name="Person">
    <!-- Phone number details as gathered in evidence -->
   <Attribute name="homePhoneAreaCode">
     <type>
        <javaclass name="Number"/>
     </type>
     <derivation>
       <specified/>
     </derivation>
    </Attribute>
    <Attribute name="homePhoneNumber">
     <type>
       <javaclass name="Number"/>
      </type>
      <derivation>
        <specified/>
      </derivation>
    </Attribute>
    <Attribute name="workPhoneAreaCode">
      <type>
        <javaclass name="Number"/>
      </type>
      <derivation>
       <specified/>
```

```
</derivation>
  </Attribute>
  <Attribute name="workPhoneNumber">
    <type>
      <javaclass name="Number"/>
    </type>
    <derivation>
      <specified/>
    </derivation>
  </Attribute>
  <!-- Create PhoneNumber rule objects
       and place them in a list -->
  <Attribute name="phoneNumbers">
    <type>
      <javaclass name="List">
        <ruleclass name="PhoneNumber"/>
      </javaclass>
    </type>
    <derivation>
      <fixedlist>
        <listof>
           <ruleclass name="PhoneNumber"/>
        </listof>
        <members>
          <!-- Phone Number for the home details. --> <create ruleclass="PhoneNumber">
             <!-- The value for PhoneNumber.owner -->
             <this/>
             <!-- The value for PhoneNumber.number -->
             <reference attribute="homePhoneNumber"/>
             <specify attribute="areaCode">
               <!-- The value for PhoneNumber.areaCode -->
               <reference attribute="homePhoneAreaCode"/>
             </specify>
           </create>
           <!-- Phone Number for the work details.
                If a person's work phone number is identical to the
                person's home phone number (i.e. the area code and number are the same), then this <create> expression
                will return the same rule object as the rule object
                returned by the <create> expression above.
                                                                 If the
                phone numbers are not identical, then two different rule objects will be returned.-->
           <create ruleclass="PhoneNumber">
             <this/>
             <reference attribute="workPhoneNumber"/>
             <specify attribute="areaCode">
               <reference attribute="workPhoneAreaCode"/>
             </specify>
           </create>
        </members>
      </fixedlist>
    </derivation>
  </Attribute>
</Class>
<Class name="PhoneNumber">
  <Initialization>
    <!-- The values for these attributes must be passed, in order,
         by any <create> expression. -->
    <Attribute name="owner">
      <type>
        <ruleclass name="Person"/>
```

```
</type>
      </Attribute>
      <Attribute name="number">
        <type>
          <javaclass name="Number"/>
        </type>
      </Attribute>
    </Initialization>
    <!-- The value for this attribute may be passed by a <specify>
         element within a <create> expression, which will override
         the default derivation here. -->
    <Attribute name="areaCode">
      <type>
        <javaclass name="Number"/>
      </type>
      <derivation>
        <!-- Default implementation, used if the <create> expression
             does not <specify> a value for this attribute. -->
        <Number value="123"/>
      </derivation>
    </Attribute>
    <!-- For a pooled rule object, this derived value will only be
         calculated once.
         For example, if a person's work phone number is identical
         to the person's home phone number, then the same rule object will be used for both home and work phone numbers,
         and the "isOutOfThisArea" value for this single rule
         object will be calculated only once.
      -->
    <Attribute name="isOutOfThisArea">
      <type>
        <javaclass name="Boolean"/>
      </type>
      <derivation>
        <not>
          <equals>
            <reference attribute="areaCode"/>
            <!-- The area code for the agency's area -->
            <Number value="123"/>
          </equals>
        </not>
      </derivation>
    </Attribute>
  </Class>
</RuleSet>
```

#### current

Refers to an item in a list being processed.

The current expression may only appear within an expression which processes items in a list, such as:

- the listitemexpression in a filter or dynamiclist expression; or
- the sortorder in a sort expression.

For clarity, you can assign an alias to the current expression, which must match the alias on the list expression referred to. Alias are required if there are more than current expressions in scope in the same calculation.

```
<?xml version="1.0" encoding="UTF-8"?>
<RuleSet name="Example_listitem"
 xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
 xsi:noNamespaceSchemaLocation=
"http://www.curamsoftware.com/CreoleRulesSchema.xsd">
  <Class name="Household">
    <Attribute name="members">
      <type>
        <javaclass name="List">
          <ruleclass name="Person"/>
        </javaclass>
      </type>
      <derivation>
        <specified/>
      </derivation>
    </Attribute>
    <Attribute name="adults">
      <type>
        <javaclass name="List">
          <ruleclass name="Person"/>
        </javaclass>
      </type>
      <derivation>
        <filter>
          <list>
            <reference attribute="members"/>
          </list>
          <listitemexpression>
            <!-- The reference uses current to refer
                   to an item in the list of Person
                   rule objects. -->
            <reference attribute="isAdult">
              <current/>
            </reference>
          </listitemexpression>
        </filter>
      </derivation>
    </Attribute>
  </Class>
  <Class name="Person">
    <Attribute name="children">
      <type>
        <javaclass name="List">
          <ruleclass name="Person"/>
        </javaclass>
      </type>
      <derivation>
        <specified/>
      </derivation>
    </Attribute>
    <Attribute name="age">
      <type>
        <javaclass name="Number"/>
      </type>
      <derivation>
        <specified/>
      </derivation>
    </Attribute>
    <Attribute name="isAdult">
      <type>
        <javaclass name="Boolean"/>
      </type>
      <derivation>
        <compare comparison=">=">
          <reference attribute="age"/>
```

```
<Number value="18"/>
         </compare>
      </derivation>
    </Attribute>
    <!-- The children of this person who
    are not yet adults. --> <Attribute name="dependentChildren">
      <type>
        <javaclass name="List">
           <ruleclass name="Person"/>
        </javaclass>
      </type>
      <derivation>
        <filter>
           <!-- Use an alias to avoid confusion (for human readers of the rule set!) between the parent
                Person and the child Person.
                                                  -->
           <list alias="child">
             <reference attribute="children"/>
           </list>
           <listitemexpression>
             <not>
               <reference attribute="isAdult">
                 <!-- The alias on the current must match
                    that on the list. -->
                 <current alias="child"/>
               </reference>
             </not>
           </listitemexpression>
         </filter>
      </derivation>
    </Attribute>
  </Class>
</RuleSet>
```

#### currentunitmember

See the CGIS Household Composition Expressions guide.

#### Date

A literal Date constant value, of type curam.util.type.Date.

The Date 's value is specified in the form yyyy-mm-dd.



There is intentionally no function in CER to obtain the current date such a function would be volatile in that today it returns one value, tomorrow a different value.

Volatile functions are forbidden in CER, as if a function's result can change, it could mean that previously-performed calculations would now be "wrong".

```
<?xml version="1.0" encoding="UTF-8"?>
<RuleSet name="Example_Date"
   xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
   xsi:noNamespaceSchemaLocation=
"http://www.curamsoftware.com/CreoleRulesSchema.xsd">
```

```
<Class name="DateExampleRuleClass">
    <Attribute name="nullDate">
     <type>
        <javaclass name="curam.util.type.Date"/>
      </type>
      <derivation>
       <!-- A null Date -->
        <null/>
      </derivation>
    </Attribute>
    <Attribute name="dateOfBirth">
      <type>
        <javaclass name="curam.util.type.Date"/>
      </type>
      <derivation>
        <!-- The Date 3rd October, 1970 -->
        <Date value="1970-10-03"/>
      </derivation>
    </Attribute>
  </Class>
</RuleSet>
```

#### dynamiclist

Creates a new list by evaluating an expression on each item in an existing list.

The new list will have one entry corresponding to each entry in the existing list, with ordering preserved.

A dynamiclist expression specifies:

- list. The existing list; and
- **listitemexpression.** The expression to evaluate on each item in the existing list.

A dynamiclist can be used when the number of items in the desired list is not known as design time (i.e. it can differ from execution to execution, depending on the value of other attributes). If the number of items is fixed (i.e. is known at design time), consider using fixedlist instead.

```
<?xml version="1.0" encoding="UTF-8"?>
<RuleSet name="Example_dynamiclist"
 xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
 xsi:noNamespaceSchemaLocation=
"http://www.curamsoftware.com/CreoleRulesSchema.xsd">
  <Class name="Person">
    <Attribute name="age">
      <type>
       <javaclass name="Number"/>
      </type>
      <derivation>
        <specified/>
      </derivation>
    </Attribute>
    <Attribute name="isDisabled">
      <type>
```

```
<javaclass name="Boolean"/>
    </type>
    <derivation>
      <specified/>
    </derivation>
  </Attribute>
  <Attribute name="totalIncome">
   <type>
      <javaclass name="Number"/>
    </type>
    <derivation>
      <specified/>
    </derivation>
  </Attribute>
  <Attribute name="pets">
    <type>
      <javaclass name="List">
        <ruleclass name="Pet"/>
      </javaclass>
    </type>
    <derivation>
      <specified/>
    </derivation>
  </Attribute>
</Class>
<Class name="Pet">
  <Initialization>
    <Attribute name="name">
      <type>
        <javaclass name="String"/>
      </type>
    </Attribute>
  </Initialization>
</Class>
<Class name="Household">
  <Attribute name="members">
    <type>
      <javaclass name="List">
        <ruleclass name="Person"/>
      </javaclass>
    </type>
    <derivation>
      <specified/>
    </derivation>
  </Attribute>
  <Attribute name="containsDisabledPerson">
    <type>
      <javaclass name="Boolean"/>
    </type>
    <derivation>
      <any>
        <!-- gets a list of Booleans, corresponding
             to the isDisabled attribute on each
             Person members of this Household
                                                 -->
        <dynamiclist>
          <list>
            <reference attribute="members"/>
          </list>
          <listitemexpression>
            <reference attribute="isDisabled">
              <current/>
            </reference>
          </listitemexpression>
        </dynamiclist>
```

```
</any>
  </derivation>
</Attribute>
<Attribute name="totalIncomeOfAdultMembers">
  <type>
    <javaclass name="Number"/>
  </type>
  <derivation>
    <sum>
      <dynamiclist>
        <list>
          <!-- filter the members down to
               just the adults -->
          <filter>
            <list>
              <reference attribute="members"/>
            </list>
            <listitemexpression>
              <compare comparison=">=">
                <reference attribute="age">
                  <current/>
                </reference>
                <Number value="18"/>
              </compare>
            </listitemexpression>
          </filter>
        </list>
        <listitemexpression>
          <reference attribute="totalIncome">
            <current/>
          </reference>
        </listitemexpression>
      </dynamiclist>
    </sum>
  </derivation>
</Attribute>
<Attribute name="memberAges">
  <type>
    <javaclass name="List">
      <javaclass name="Number"/>
    </javaclass>
  </type>
  <derivation>
    <dynamiclist>
      <list>
        <reference attribute="members"/>
      </list>
      <listitemexpression>
        <reference attribute="age">
          <current/>
        </reference>
      </listitemexpression>
    </dynamiclist>
  </derivation>
</Attribute>
<Attribute name="youngestAge">
  <type>
   <javaclass name="Number"/>
  </type>
  <derivation>
    <min>
      <reference attribute="memberAges"/>
    </min>
  </derivation>
</Attribute>
<!-- get all the pets in the household,
     by joining together each person's
     list of pets -->
```

```
<Attribute name="allPets">
      <type>
        <javaclass name="List">
          <ruleclass name="Pet"/>
        </javaclass>
      </type>
      <derivation>
        <joinlists>
          <!-- a list of list of pets, one
               list for each household
               member -->
          <dynamiclist>
            <list>
              <reference attribute="members"/>
            </list>
            <listitemexpression>
              <reference attribute="pets">
<current/>
              </reference>
            </listitemexpression>
          </dynamiclist>
        </joinlists>
      </derivation>
    </Attribute>
  </Class>
</RuleSet>
```

### defaultDescription

Provides a default implementation of the description attribute that all rule classes inherit from the root rule class. See Section 4.4.1, *Supported Data Types*.

Each rule class should override the description attribute from the root rule class to provide a more meaningful description. If no override is provided (or inherited), a warning will be issued when the rule set is validated.

Important

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The defaultDescription expression is for use *only* by the root rule class; you must not use it in your own rule classes.

```
<Class name="RootRuleClass" abstract="true">
    <Attribute name="description">
    <type>
        <javaclass name="curam.creole.value.Message"/>
        </type>
        <derivation>
        <!-- For use ONLY in the RootRuleClass -->
        <defaultDescription/>
        </derivation>
        </detivele
```

### equals

Determines whether two objects (a left-hand-side object and a right-hand-side object) are equal.

Number values are converted to CER's own numerical format (backed by java.math.BigDecimal) before comparison; differences in leading or trailing zeros are ignored.

null values are compared safely; if both lhs and rhs are null, then the equals expression returns true; if only one of the lhs and rhs values are null, then the equals expression returns false.

```
<?xml version="1.0" encoding="UTF-8"?>
<RuleSet name="Example_equals"
 xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
 xsi:noNamespaceSchemaLocation=
"http://www.curamsoftware.com/CreoleRulesSchema.xsd">
 <Class name="EqualsExampleRuleClass">
    <!-- TRUE -->
    <Attribute name="identicalStrings">
      <type>
        <javaclass name="Boolean"/>
      </type>
      <derivation>
        <equals>
          <String value="A String"/>
          <String value="A String"/>
        </equals>
      </derivation>
    </Attribute>
    <!-- FALSE -->
    <Attribute name="differentStrings">
      <type>
        <javaclass name="Boolean"/>
      </type>
      <derivation>
        <equals>
          <String value="A String"/>
          <String value="A different String"/>
        </equals>
      </derivation>
    </Attribute>
    <!-- TRUE -->
    <Attribute name="identicalNumbers">
      <type>
        <javaclass name="Boolean"/>
      </type>
      <derivation>
        <equals>
          <!-- These numbers are the same,
            disregarding trivial
            differences in leading/trailing
            zeroes -->
          <Number value="123"/>
          <Number value="000123.000"/>
        </equals>
      </derivation>
    </Attribute>
    <!-- FALSE -->
    <Attribute name="differentTypes">
      <type>
        <javaclass name="Boolean"/>
      </type>
      <derivation>
        <equals>
<!-- These objects are of
            different types, so are
            not equal even if they
          "look" the same.-->
<String value="123"/>
```

```
<Number value="123"/>
        </equals>
      </derivation>
    </Attribute>
    <!-- FALSE -->
    <Attribute name="oneNull">
      <type>
        <javaclass name="Boolean"/>
      </type>
<derivation>
        <equals>
          <null/>
          <Number value="456"/>
        </equals>
      </derivation>
    </Attribute>
    <!-- TRUE -->
    <Attribute name="twoNulls">
      <type>
        <javaclass name="Boolean"/>
      </type>
      <derivation>
        <equals>
         <null/>
          <null/>
        </equals>
      </derivation>
    </Attribute>
  </Class>
</RuleSet>
```

# existencetimeline

Creates a Timeline of a specified type from a pair of inclusive start and end dates, either of which is optional.

See Section 4.5.3, Constructing Timelines.

```
<?xml version="1.0" encoding="UTF-8"?>
<RuleSet name="Example_existencetimeline"
 xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
 xsi:noNamespaceSchemaLocation=
"http://www.curamsoftware.com/CreoleRulesSchema.xsd">
 <Class name="Person">
    <Attribute name="dateOfBirth">
     <type>
       <javaclass name="curam.util.type.Date"/>
     </type>
     <derivation>
        <specified/>
      </derivation>
   </Attribute>
   <!-- will be null if the person is still alive -->
    <Attribute name="dateOfDeath">
      <type>
       <javaclass name="curam.util.type.Date"/>
     </type>
     <derivation>
        <specified/>
      </derivation>
```

```
</Attribute>
```

```
<!-- Creates a timeline which is false before the Person is
      born, true while the Person is alive, and false after the
Person dies. If the Person has no date-of-death recorded,
there will be no trailing "false" interval. -->
 <Attribute name="isAliveTimeline">
   <type>
     <javaclass name="curam.creole.value.Timeline">
       <javaclass name="Boolean"/>
     </javaclass>
   </type>
   <derivation>
     <existencetimeline>
       <intervaltype>
         <javaclass name="Boolean"/>
       </intervaltype>
       <intervalfromdate>
         <reference attribute="dateOfBirth"/>
       </intervalfromdate>
       <intervaltodate>
         <reference attribute="dateOfDeath"/>
       </intervaltodate>
       <preExistenceValue>
         <false/>
       </preExistenceValue>
       <existenceValue>
         <true/>
       </existenceValue>
       <postExistenceValue>
         <false/>
       </postExistenceValue>
     </existencetimeline>
   </derivation>
</Attribute>
<!-- Creates a timeline which is "Before Birth" before the Person
     is born, "During Lifetime" while the Person is alive, and
     "After Death" after the Person dies. If the Person has no
     date-of-death recorded, there will be no trailing "After
     Death" interval.
                       -->
 <Attribute name="lifeStatus">
   <type>
     <javaclass name="curam.creole.value.Timeline">
       <javaclass name="String"/>
     </javaclass>
   </type>
   <derivation>
     <existencetimeline>
       <intervaltype>
         <javaclass name="String"/>
       </intervaltype>
       <intervalfromdate>
         <reference attribute="dateOfBirth"/>
       </intervalfromdate>
       <intervaltodate>
         <reference attribute="dateOfDeath"/>
       </intervaltodate>
       <preExistenceValue>
         <String value="Before Birth"/>
       </preExistenceValue>
       <existenceValue>
         <String value="During Lifetime"/>
       </existenceValue>
       <postExistenceValue>
         <String value="After Death"/>
       </postExistenceValue>
     </existencetimeline>
   </derivation>
 </Attribute>
```

</Class> </RuleSet>

### facategory

See the CGIS Household Composition Expressions guide.

#### faexception

See the CGIS Household Composition Expressions guide.

#### faexceptionothermembers

See the CGIS Household Composition Expressions guide.

### fahouseholdcomposition

See the CGIS Household Composition Expressions guide.

#### faoptionalmembers

See the CGIS Household Composition Expressions guide.

# farelationship

See the CGIS Household Composition Expressions guide.

# false

The Boolean constant value "false".

```
<?xml version="1.0" encoding="UTF-8"?>
<RuleSet name="Example_false"
 xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
 xsi:noNamespaceSchemaLocation=
"http://www.curamsoftware.com/CreoleRulesSchema.xsd">
 <Class name="FalseExampleRuleClass">
   <Attribute name="isCuramExpertRulesFantastic">
      <type>
       <javaclass name="Boolean"/>
     </type>
     <derivation>
       <not>
         <false/>
        </not>
      </derivation>
   </Attribute>
    <Attribute name="didCookbookWinPulitzerPrize">
     <type>
        <javaclass name="Boolean"/>
     </type>
```

```
<derivation>
<false/>
</derivation>
</Attribute>
</Class>
</RuleSet>
```

# filter

Creates a new list containing all the items in an existing list which meet the filter condition.

The filter expression contains:

- list. an existing list to filter; and
- listitemexpression. the test to apply to each item in the list.

Typically the listitemexpression contains one or more calculations applied to the current item in the list.

The relative order of the list items in the filtered result will preserve the relative order of the list items in the original list. If none of the items in the list meet the filter condition, then an empty list is returned.

```
<?xml version="1.0" encoding="UTF-8"?>
<RuleSet name="Example_filter"
 xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
 xsi:noNamespaceSchemaLocation=
"http://www.curamsoftware.com/CreoleRulesSchema.xsd">
 <Class name="Person">
    <Attribute name="age">
      <type>
        <javaclass name="Number"/>
      </type>
      <derivation>
       <specified/>
      </derivation>
    </Attribute>
   <!-- The spouse of this person, or
     null if unmarried -->
    <Attribute name="spouse">
      <type>
        <ruleclass name="Person"/>
      </type>
      <derivation>
        <specified/>
      </derivation>
    </Attribute>
    <!-- The children of this person -->
    <Attribute name="children">
      <type>
        <javaclass name="List">
          <ruleclass name="Person"/>
       </javaclass>
      </type>
      <derivation>
        <specified/>
      </derivation>
    </Attribute>
```

```
</Class>
<Class name="Household">
  <!-- All the people in the household --> <Attribute name="members">
    <type>
      <javaclass name="List">
        <ruleclass name="Person"/>
      </javaclass>
    </type>
    <derivation>
      <specified/>
    </derivation>
  </Attribute>
  <!-- All the adults in the household -->
  <Attribute name="adultMembers">
    <type>
      <javaclass name="List">
        <ruleclass name="Person"/>
      </javaclass>
    </type>
    <derivation>
  <filter>
        <list>
           <reference attribute="members"/>
         </list>
        <listitemexpression>
           <compare comparison=">=">
             <reference attribute="age">
<current/>
             </reference>
             <Number value="18"/>
           </compare>
         </listitemexpression>
      </filter>
    </derivation>
  </Attribute>
  <!-- All the lone parents in the household --> <Attribute name="loneParents">
    <type>
      <javaclass name="List">
        <ruleclass name="Person"/>
      </javaclass>
    </type>
    <derivation>
      <filter>
        <list>
           <reference attribute="members"/>
         </list>
         <listitemexpression>
           <all>
             <fixedlist>
               <listof>
                  <javaclass name="Boolean"/>
               </listof>
               <members>
                  <!-- No spouse -->
                  <equals>
                    <reference attribute="spouse">
                      <current/>
                    </reference>
                    <null/>
                  </equals>
```

```
<!-- At least one child -->
                     <not>
                       <property name="isEmpty"></property name="isEmpty">
                         <object>
                           <reference attribute="children">
                              <current/>
                            </reference>
                         </object>
                       </property>
                     </not>
                  </members>
                </fixedlist>
              </all>
           </listitemexpression>
         </filter>
      </derivation>
    </Attribute>
  </Class>
</RuleSet>
```

# filtercategory

See the CGIS Household Composition Expressions guide.

# financialunitcategory

See the CGIS Household Composition Expressions guide.

# financialunitdetermination

See the CGIS Household Composition Expressions guide.

# financialunitmember

See the CGIS Household Composition Expressions guide.

### fixedlist

Creates a new list from items known at rule set design time.

The fixedlist expression specifies:

- **listof.** The type of item in the list returned (see Section 4.4.1, *Supported Data Types*); and
- **members.** The items in the list.

The created list will contain its members in the order listed in the rule set.



Tip

The members element may contain 0, 1 or many child elements.

However, if the fixedlist is contained within a list processing operation but only specifies 0 or 1 list members, the CER rule set validator will issue a warning, indicating that the list may be unnecessary.

If you need to create a list where the number of items in the list is not known at design time, consider using dynamiclist instead.

```
<?xml version="1.0" encoding="UTF-8"?>
<RuleSet name="Example_fixedlist"
 xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
 xsi:noNamespaceSchemaLocation=
"http://www.curamsoftware.com/CreoleRulesSchema.xsd">
  <Class name="Person">
    <!-- The pets owned by this Person -->
    <Attribute name="pets">
      <type>
        <javaclass name="List">
          <ruleclass name="Pet"/>
        </javaclass>
      </type>
      <derivation>
        <!-- A fixed list of Pets -->
        <fixedlist>
          <listof>
            <ruleclass name="Pet"/>
          </listof>
          <members>
            <!-- Every Person has exactly two pets,
                 Skippy and Lassie -->
            <create ruleclass="Pet">
              <String value="Skippy"/>
              <String value="Kangaroo"/>
            </create>
            <create ruleclass="Pet">
              <String value="Lassie"/>
              <String value="Dog"/>
            </create>
          </members>
        </fixedlist>
      </derivation>
    </Attribute>
    <Attribute name="isEntitledToBenefits">
      <type>
        <javaclass name="Boolean"/>
      </type>
      <derivation>
        <all>
          <!-- A fixed list of Boolean conditions -->
          <fixedlist>
            <listof>
              <javaclass name="Boolean"/>
            </listof>
            <members>
              <!-- Must be an adult -->
              <compare comparison=">=">
                <reference attribute="age"/>
                <Number value="18"/>
              </compare>
              <!-- Must be resident in the state -->
              <reference attribute="isResidentInTheState"/>
              <!-- Must have income under the threshold for benefits
 -->
              <compare comparison="&lt;">
                <reference attribute="totalIncome"/>
                <Number value="100"/>
              </compare>
            </members>
          </fixedlist>
        </all>
```

```
</derivation>
  </Attribute>
  <Attribute name="totalIncome">
    <type>
      <javaclass name="Number"/>
    </type>
    <derivation>
      <!-- A pointless sum of one item -
the CER rule set validator will warn that this
           fixedlist may be unnecessary. -->
      <sum>
        <fixedlist>
          <listof>
            <javaclass name="Number"/>
          </listof>
          <members>
            <!-- Sum up only the earned income -->
            <reference attribute="earnedIncome"/>
          </members>
        </fixedlist>
      </sum>
    </derivation>
  </Attribute>
  <Attribute name="earnedIncome">
    <type>
      <javaclass name="Number"/>
    </type>
    <derivation>
      <specified/>
    </derivation>
  </Attribute>
  <Attribute name="isResidentInTheState">
    <type>
      <javaclass name="Boolean"/>
    </type>
    <derivation>
      <specified/>
    </derivation>
  </Attribute>
  <Attribute name="age">
    <type>
      <javaclass name="Number"/>
    </type>
    <derivation>
      <specified/>
    </derivation>
  </Attribute>
</Class>
<Class name="Pet">
 <Initialization>
    <Attribute name="name">
      <type>
        <javaclass name="String"/>
      </type>
    </Attribute>
    <Attribute name="species">
      <type>
        <javaclass name="String"/>
      </type>
```

```
</Attribute>
</Initialization>
</Class>
</RuleSet>
```

### FrequencyPattern

A literal FrequencyPattern constant value, of type curam.util.type.FrequencyPattern.

The FrequencyPattern 's value is specified as a 9-digit number. See the JavaDoc for curam.util.type.FrequencyPattern for the meaning of the digit string.

```
<?xml version="1.0" encoding="UTF-8"?>
<RuleSet name="Example_FrequencyPattern"
 xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
 xsi:noNamespaceSchemaLocation=
"http://www.curamsoftware.com/CreoleRulesSchema.xsd">
 <Class name="FrequencyPatternExampleRuleClass">
    <Attribute name="nullFrequencyPattern">
      <type>
        <javaclass name="curam.util.type.FrequencyPattern"/>
      </type>
      <derivation>
        <!-- A null FrequencyPattern -->
        <null/>
      </derivation>
    </Attribute>
    <Attribute name="weeklyOnMondays">
      <type>
        <javaclass name="curam.util.type.FrequencyPattern"/>
      </type>
      <derivation>
        <!-- The Frequency Pattern string for
"Weekly on Mondays" -->
        <FrequencyPattern value="100100100"/>
      </derivation>
    </Attribute>
  </Class>
</RuleSet>
```

#### hccurrent

See the CGIS Household Composition Expressions guide.

# householdcomposition

See the CGIS Household Composition Expressions guide.

#### Interval

Creates an Interval (see Section 4.5, Handling Data that Changes Over

*Time* ) of a given type, with a value valid from a specified date.

This expression is typically used as part of the construction of a Timeline

```
<?xml version="1.0" encoding="UTF-8"?>
<RuleSet name="Example_Interval"
 xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
 xsi:noNamespaceSchemaLocation=
"http://www.curamsoftware.com/CreoleRulesSchema.xsd">
  <Class name="CreateInterval">
    <Attribute name="aNumberTimeline">
      <type>
        <javaclass name="curam.creole.value.Timeline">
          <javaclass name="Number"/>
        </javaclass>
      </type>
      <derivation>
        <Timeline>
          <intervaltype>
            <javaclass name="Number"/>
          </intervaltype>
          <initialvalue>
            <Number value="0"/>
          </initialvalue>
          <!-- Another interval-->
          <intervals>
            <fixedlist>
              <listof>
                <javaclass name="curam.creole.value.Interval">
                  <javaclass name="Number"/>
                </javaclass>
              </listof>
              <members>
                <!-- Creates an interval of the specified type.
                     Typically used as input into a <Timeline>. -->
                <Interval>
                  <intervaltype>
                    <javaclass name="Number"/>
                  </intervaltype>
                  <start>
                    <Date value="2001-01-01"/>
                  </start>
                  <value>
                    <Number value="10000"/>
                  </value>
                </Interval>
              </members>
            </fixedlist>
          </intervals>
        </Timeline>
      </derivation>
    </Attribute>
  </Class>
</RuleSet>
```

# intervalvalue

Wraps an expression which returns a Timeline (see Section 4.5, *Handling Data that Changes Over Time*), and allows a containing expression to operate on the individual values within the Timeline. This expression effectively shields an outer expression from "knowing" that it is operating on a

Timeline.

This expression can only be used when nested within a timelineoperation expression. For further description and usage examples of intervalvalue, see timelineoperation.

# joinlists

Creates a new list by joining together some existing lists.

The joinlists expression takes a single argument which must be a list of lists.

The order of the items in the new list is identical to the order in their source list. The lists are joined in the order they are provided.

If the lists being joined can contain duplicate items, consider wrapping the joinlists expression in a removed uplicates expression.

```
<?xml version="1.0" encoding="UTF-8"?>
<RuleSet name="Example_joinlists"
 xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
 xsi:noNamespaceSchemaLocation=
"http://www.curamsoftware.com/CreoleRulesSchema.xsd">
  <Class name="Person">
    <Attribute name="pets">
      <type>
        <javaclass name="List">
          <ruleclass name="Pet"/>
       </javaclass>
      </type>
     <derivation>
        <specified/>
      </derivation>
    </Attribute>
  </Class>
  <Class name="Pet">
    <Initialization>
      <Attribute name="name">
       <type>
          <javaclass name="String"/>
        </type>
      </Attribute>
    </Initialization>
  </Class>
  <Class name="Household">
    <Attribute name="members">
      <type>
        <javaclass name="List">
          <ruleclass name="Person"/>
        </javaclass>
      </type>
      <derivation>
        <specified/>
      </derivation>
    </Attribute>
    <!-- get all the pets in the household,
         by joining together each person's
         list of pets -->
    <Attribute name="allPets">
```

```
<type>
        <javaclass name="List">
          <ruleclass name="Pet"/>
        </javaclass>
      </type>
      <derivation>
        <joinlists>
          <!-- a list of list of pets, one
              list for each household
              member -->
          <dynamiclist>
            <list>
              <reference attribute="members"/>
            </list>
            <listitemexpression>
              <reference attribute="pets">
                <current/>
              </reference>
            </listitemexpression>
          </dynamiclist>
        </joinlists>
      </derivation>
    </Attribute>
  </Class>
</RuleSet>
```

# legislationChange

See the Inside Cúram Eligibility and Entitlement Using Cúram Express Rules guide.

#### mandatorymembers

See the CGIS Household Composition Expressions guide.

#### max

Determines the largest value in a list (or null if the list is empty).

The list can contain any type of comparable object, including (but not limited to):

- Number;
- String; and
- curam.util.type.Date.

# Note

ň

All instances of Number are converted to CER's own numerical format (backed by java.math.BigDecimal) before comparison.

```
<?xml version="1.0" encoding="UTF-8"?>
<RuleSet name="Example_max"
xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
```

```
xsi:noNamespaceSchemaLocation=
"http://www.curamsoftware.com/CreoleRulesSchema.xsd">
 <Class name="MaxExampleRuleClass">
    <!-- Will pick out "Cherry" as the "largest" String value -->
    <Attribute name="alphabeticallyLastFruit">
      <type>
        <javaclass name="String"/>
      </type>
      <derivation>
        <max>
          <reference attribute="fruits"/>
        </max>
      </derivation>
    </Attribute>
    <Attribute name="fruits">
      <type>
        <javaclass name="List">
          <javaclass name="String"/>
        </javaclass>
      </type>
      <derivation>
        <fixedlist>
          <listof>
            <javaclass name="String"/>
          </listof>
          <members>
            <String value="Apple"/>
<String value="Banana"/>
            <String value="Cherry"/>
          </members>
        </fixedlist>
      </derivation>
    </Attribute>
    <!-- Determines the number of spots on the spottiest dog -->
    <Attribute name="largestNumberOfSpots">
      <type>
        <javaclass name="Number"/>
      </type>
      <derivation>
        <max>
          <dynamiclist>
            <list>
              <reference attribute="dalmations"/>
            </list>
            <listitemexpression>
              <reference attribute="numberOfSpots">
                <current/>
              </reference>
            </listitemexpression>
          </dynamiclist>
        </max>
      </derivation>
    </Attribute>
    <Attribute name="dalmations">
      <type>
        <javaclass name="List">
          <ruleclass name="Dalmation"/>
        </javaclass>
      </type>
      <derivation>
        <specified/>
      </derivation>
    </Attribute>
  </Class>
  <Class name="Dalmation">
```

```
<Attribute name="numberOfSpots">
<type>
<javaclass name="Number"/>
</type>
<derivation>
</derivation>
</Attribute>
</Class>
</RuleSet>
```

### mealgroupmembers

See the CGIS Household Composition Expressions guide.

## membersforhohunit

See the CGIS Household Composition Expressions guide.

### min

Determines the smallest value in a list (or null if the list is empty).

The list can contain any type of comparable object, including (but not limited to):

- Number;
- String; and
- curam.util.type.Date.

# Note

All instances of Number are converted to CER's own numerical format (backed by java.math.BigDecimal) before comparison.

```
<?xml version="1.0" encoding="UTF-8"?>
<RuleSet name="Example_min"
 xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
 xsi:noNamespaceSchemaLocation=
"http://www.curamsoftware.com/CreoleRulesSchema.xsd">
 <Class name="MinExampleRuleClass">
   <!-- Will pick out New Year as the "earliest" Date value -->
   <Attribute name="eariestDate">
     <type>
        <javaclass name="curam.util.type.Date"/>
     </type>
      <derivation>
       <min>
         <reference attribute="publicHolidays"/>
       </min>
      </derivation>
   </Attribute>
   <Attribute name="publicHolidays">
     <type>
```

```
<javaclass name="List">
          <javaclass name="curam.util.type.Date"/>
        </javaclass>
      </type>
      <derivation>
        <fixedlist>
          <listof>
            <javaclass name="curam.util.type.Date"/>
          </listof>
          <members>
            <Date value="2007-01-01"/>
            <Date value="2007-12-25"/>
          </members>
        </fixedlist>
      </derivation>
    </Attribute>
   <!-- Determines the number of strips on the least-stripey
zebra-->
    <Attribute name="smallestNumberOfStripes">
     <type>
        <javaclass name="Number"/>
      </type>
      <derivation>
        <min>
          <dynamiclist>
            <list>
              <reference attribute="zebras"/>
            </list>
            <listitemexpression>
              <reference attribute="numberOfStripes">
                <current/>
              </reference>
            </listitemexpression>
          </dynamiclist>
        </min>
      </derivation>
    </Attribute>
    <Attribute name="zebras">
      <type>
        <javaclass name="List">
         <ruleclass name="Zebra"/>
        </javaclass>
      </type>
      <derivation>
        <specified/>
      </derivation>
    </Attribute>
  </Class>
 <Class name="Zebra">
    <Attribute name="numberOfStripes">
      <type>
        <javaclass name="Number"/>
      </type>
      <derivation>
        <specified/>
      </derivation>
    </Attribute>
  </Class>
</RuleSet>
```

multipersonhousehold

See the CGIS Household Composition Expressions guide.

not

Negates a Boolean value.

```
<?xml version="1.0" encoding="UTF-8"?>
<RuleSet name="Example_not"
 xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
 xsi:noNamespaceSchemaLocation=
"http://www.curamsoftware.com/CreoleRulesSchema.xsd">
 <Class name="Person">
    <Attribute name="isLivingInUSA">
      <type>
        <javaclass name="Boolean"/>
      </type>
      <derivation>
        <!-- Note that this not-within-not is somewhat contrived.
 -->
        <not>
          <reference attribute="isLivingOutsideUSA"/>
        </not>
      </derivation>
    </Attribute>
    <Attribute name="isLivingOutsideUSA">
      <type>
        <javaclass name="Boolean"/>
      </type>
      <derivation>
        <not>
          <equals>
            <reference attribute="country"/>
            <String value="USA"/>
          </equals>
        </not>
      </derivation>
    </Attribute>
    <!-- The country in which this person resides. -->
    <Attribute name="country">
      <type>
        <javaclass name="String"/>
      </type>
      <derivation>
        <specified/>
      </derivation>
    </Attribute>
  </Class>
</RuleSet>
```

# null

A null constant value.

Setting a value to null may be useful to indicate that no value applies.

```
<?xml version="1.0" encoding="UTF-8"?>
<RuleSet name="Example_null"
   xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
   xsi:noNamespaceSchemaLocation=</pre>
```

```
"http://www.curamsoftware.com/CreoleRulesSchema.xsd">
  <Class name="Pet">
    <Initialization>
      <Attribute name="name">
        <type>
           <javaclass name="String"/>
        </type>
      </Attribute>
    </Initialization>
  </Class>
  <Class name="Person">
    <!-- This Person's favorite Pet, or
         null if the Person owns no pet. -->
    <Attribute name="favoritePet">
      <type>
        <ruleclass name="Pet"/>
      </type>
      <derivation>
        <specified/>
      </derivation>
    </Attribute>
    <!-- The name of this Person's
          favorite Pet, or null if
          the Person owns no pet.
         We have to test for the favoritePet being null before performing the
          (simple) calculation.-->
    <Attribute name="favoritePetsName">
      <type>
         <javaclass name="String"/>
      </type>
      <derivation>
        <choose>
           <type>
             <javaclass name="String"/>
           </type>
           <when>
             <!-- if this Person has no
                  favorite pet, then calculate the name of the favorite pet as null. -->
             <condition>
               <equals>
                  <reference attribute="favoritePet"/>
                 <null/>
               </equals>
             </condition>
             <value>
               <null/>
             </value>
           </when>
           <otherwise>
             <value>
               <!-- get the name of the favorite pet -->
<reference attribute="name">
                 <reference attribute="favoritePet"/>
               </reference>
             </value>
           </otherwise>
         </choose>
      </derivation>
    </Attribute>
  </Class>
</RuleSet>
```

### Number

A literal Number constant value.

A Number in CER is an arbitrarily-long decimal value, specified using a period (".") as the decimal separator and without any thousands separator.

CER business calculations can often involve percentage values, e.g. "Deduct 10% of the person's income". To help with the codification of such rules, CER allows a Number to be specified as a percentage, by simply suffixing the number with %. For example, the numbers 12.345% and 0.12345 will behave identically in calculations (but the percentage version will display in percentage form).

```
<?xml version="1.0" encoding="UTF-8"?>
<RuleSet name="Example_Number"
 xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
 xsi:noNamespaceSchemaLocation=
"http://www.curamsoftware.com/CreoleRulesSchema.xsd">
  <Class name="NumberExampleRuleClass">
    <Attribute name="aPositiveInteger">
      <type>
        <javaclass name="Number"/>
      </type>
      <derivation>
        <!-- A positive integer -->
      <Number value="1"/> </derivation>
    </Attribute>
    <Attribute name="aNegativeInteger">
      <type>
        <javaclass name="Number"/>
      </type>
      <derivation>
        <!-- A negative integer -->
        <Number value="-2"/>
      </derivation>
    </Attribute>
    <Attribute name="aDecimalNumber">
      <type>
        <javaclass name="Number"/>
      </type>
      <derivation>
        <!-- A decimal number.
             Numbers are arbitrarily long/precise, use "." for
             the decimal separator and have no thousands
             separator.
        -->
        <Number value="-12345.6789"/>
      </derivation>
    </Attribute>
    <Attribute name="aPercentage">
      <type>
        <javaclass name="Number"/>
      </type>
      <derivation>
        <!-- A percentage
(12.345% is equivalent to the number 0.12345) -->
      <Number value="12.345%"/>
</derivation>
```

</Attribute> </Class> </RuleSet>

### optionalmembers

See the CGIS Household Composition Expressions guide.

# periodlength

Calculates the amount of time units between two dates.

One of the following time units must be specified:

- days;
- weeks;
- months; and
- years.

The periodlength expression must also specify whether the end date of the period is inclusive or exclusive or the end date (the period is always inclusive of the start date).

The calculation of the period length is always rounded down to the nearest integer.

```
<?xml version="1.0" encoding="UTF-8"?>
<RuleSet name="Example_periodlength"
 xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
xsi:noNamespaceSchemaLocation=
"http://www.curamsoftware.com/CreoleRulesSchema.xsd">
  <Class name="PeriodLengthExampleClass">
    <!-- NB 1970 was not a leap year -->
    <Attribute name="firstDayOfJanuary1970">
      <type>
        <javaclass name="curam.util.type.Date"/>
      </type>
      <derivation>
      <Date value="1970-01-01"/>
</derivation>
    </Attribute>
    <Attribute name="lastDayOfDecember1970">
      <type>
        <javaclass name="curam.util.type.Date"/>
      </type>
      <derivation>
        <Date value="1970-12-31"/>
      </derivation>
    </Attribute>
    <Attribute name="firstDayOfJanuary1971">
      <type>
        <javaclass name="curam.util.type.Date"/>
      </type>
      <derivation>
        <Date value="1971-01-01"/>
```

```
</derivation>
</Attribute>
<Attribute name="sameDay_LengthInDays">
  <type>
    <javaclass name="Number"/>
  </type>
  <derivation>
    <!-- starts and ends on the same day = 1 day -->
    <periodlength endDateInclusion="inclusive" unit="days">
    <reference attribute="firstDayOfJanuary1970"/>
      <reference attribute="firstDayOfJanuary1970"/>
    </periodlength>
  </derivation>
</Attribute>
<Attribute name="sameDay_LengthInWeeks">
  <type>
    <javaclass name="Number"/>
  </type>
  <derivation>
    <!-- starts and ends on the same day = 0 weeks-->
    <periodlength endDateInclusion="exclusive" unit="weeks">
      <reference attribute="firstDayOfJanuary1970"/>
      <reference attribute="firstDayOfJanuary1970"/>
    </periodlength>
  </derivation>
</Attribute>
<Attribute name="januaryToDecember_LengthInDays">
  <type>
    <javaclass name="Number"/>
  </type>
  <derivation>
    <!-- 365 days -->
    <reference attribute="lastDayOfDecember1970"/>
    </periodlength>
  </derivation>
</Attribute>
<Attribute name="januaryToDecember_LengthInYearsExclusive">
  <type>
    <javaclass name="Number"/>
  </type>
  <derivation>
    <!-- 0 years (nearly 1 year, but just 1 day short) -->
<periodlength endDateInclusion="exclusive" unit="years">
      <reference attribute="firstDayOfJanuary1970"/>
      <reference attribute="lastDayOfDecember1970"/>
    </periodlength>
  </derivation>
</Attribute>
<Attribute name="januaryToDecember_LengthInYearsInclusive">
  <type>
    <javaclass name="Number"/>
  </type>
  <derivation>
    <!-- 1 year (exactly) -->
    <periodlength endDateInclusion="inclusive" unit="years">
      <reference attribute="firstDayOfJanuary1970"/>
      <reference attribute="lastDayOfDecember1970"/>
    </periodlength>
  </derivation>
</Attribute>
<Attribute name="januaryToJanuary_LengthInYearsExclusive">
  <type>
    <javaclass name="Number"/>
```

```
</type>
<derivation>
<!-- 1 year (exactly) -->

<derivation>
<!-- 1 year (exactly) -->

<
```

# property

Obtains a property of a Java object.

The property expression specifies the name of the Java method to call, and:

- object. The Java object on which to operate; and
- **arguments.** Optionally, a list of arguments to pass to the Java method.

The property expression allows CER to leverage the power of Java classes without having to replicate an arbitrary subset of methods as CER expressions. For example, java.util.List contains a size method, and so CER contains no explicit expression for calculating the counting the number of items in a list.

However, to comply with CER's principle of immutability, only Java methods which do not alter the "value" of any object may be called. CER only allows a "property" method to be called if the method is included on the "safe list" of methods for the object's class (or one of its ancestor classes or interfaces).

A method is deemed safe if it is explicitly marked as such in the safe list. If it is not present in the safe list, then the CER rule set validator will issue an error.



The explicit setting of safety as false is unnecessary but can be included for documentation completeness, as is the case with the safe lists included with CER.

The safe list for a class is a properties file in the same package as the class, named <classname>\_CREOLE.properties.

CER includes safe lists for the following Java classes and interfaces:

- java.lang.Object;
- java.lang.Number; and
- java.util.List.

```
# Safe list for java.lang.Object
# safe
toString.safe=true
# force equality to be evaluated using <equals>
equals.safe=false
# not exposed, even though they're "safe"
hashCode.safe=false
getClass.safe=false
```

Example A.1 Safe list for java.lang.Object methods

```
# Safe list for java.lang.Number
```

byteValue.safe=true doubleValue.safe=true floatValue.safe=true intValue.safe=true longValue.safe=true shortValue.safe=true

Example A.2 Safe list for java.lang.Number methods

```
# Safe list for java.util.List
contains.safe=true
containsAll.safe=true
get.safe=true
indexOf.safe=true
isEmpty.safe=true
lastIndexOf.safe=true
size.safe=true
subList.safe=true
# not exposed
hashCode.safe=false
listIterator.safe=false
iterator.safe=false
toArray.safe=false
# mutators - unsafe
add.safe=false
addAll.safe=false
clear.safe=false
remove.safe=false
removeAll.safe=false
retainAll.safe=false
Example A.3 Safe list for java.util.List methods
```

For a description of some of the useful properties on the List Java interface, see Appendix B, *Useful List Operations*.

```
<?xml version="1.0" encoding="UTF-8"?>
<RuleSet name="Example_property"
   xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
   xsi:noNamespaceSchemaLocation=
"http://www.curamsoftware.com/CreoleRulesSchema.xsd">
        <Class name="Person">
```

```
<Attribute name="children">
     <type>
       <javaclass name="List">
         <ruleclass name="Person"/>
       </javaclass>
     </type>
     <derivation>
       <specified/>
     </derivation>
   </Attribute>
   <!-- Whether this person has any children.
        Tests the isEmpty property of List. -->
   <Attribute name="hasChildren">
     <type>
       <javaclass name="Boolean"/>
     </type>
     <derivation>
       <not>
         <property name="isEmpty"></property name="isEmpty">
            <object>
             <reference attribute="children"/>
            </object>
          </property>
       </not>
     </derivation>
   </Attribute>
   <!-- All this person's children, excluding the first child.
        Uses the subList property of List, passing in:
        - (inclusive) from item at position "1" (denoting the
second
          member in the list; lists in Java are zero-based)
        - (exclusive) to item at position "size of list" (denoting
          the position after the last item in the list)
   -->
   <Attribute name="secondAndSubsequentChildren">
     <type>
       <javaclass name="List">
         <ruleclass name="Person"/>
       </javaclass>
     </type>
     <derivation>
       <property name="subList"></property name="subList">
         <object>
            <reference attribute="children"/>
          </object>
          <arguments>
            <!-- The number must be converted to an integer
                 (as required by List.subList). -->
            <property name="intValue"></property name="intValue">
              <object>
                <Number value="1"/>
              </object>
            </property>
            <property name="size">
              <object>
                <reference attribute="children"/>
              </object>
            </property>
          </arguments>
       </property>
     </derivation>
   </Attribute>
 </Class>
```

#### </RuleSet>

Į

# Caution

Since Cúram V6, CER and the Dependency Manager supports the storage of calculated attribute values on the database, together with automatic recalculation of attribute values if their dependencies change.

If you change the implementation of a property method, CER and the Dependency Manager will *not* automatically know to recalculate attribute values that were calculated using the old version of your property method.

Once a property method has been used in a production environment for stored attribute values, rather than changing the implementation you should instead create a new property method (with the required new implementation), and change your rule sets to use the new property method. When you publish your rule set changes to point to the new property method, CER will automatically recalculate all instances of the affected attribute values.

### rate

See the Inside Cúram Eligibility and Entitlement Using Cúram Express Rules guide.

# readall

Retrieves all external rule object instances of a rule class (i.e. those which were created by client code). Internal rule object instances (i.e. those created from rules) are *not* retrieved.

See Section 4.3, *External and Internal Rule Objects* for more details on the creation of rule objects.

Since Cúram V6, readall can be used to retrieve instances of a rule class from a *different* rule set, by setting the value of the optional ruleset XML attribute.

Since Cúram V6, the readall expression supports an optional match element which causes the readall expression to only retrieve rule objects whose value for a particular attribute matches that in the search criterion.

Important

Prior to Cúram V6, one way of retrieving rule objects that matched a criterion was to wrap a readall within a filter expression.

However, for CER Sessions that use a DatabaseDataStorage (see Section 4.2, *CER Sessions*), in general it will be more performant to use the readall / match syntax introduced in Cúram V6. The new syntax will perform better:

- when the attribute containing the readall expression is first calculated; and
- when CER and the Dependency Manager identify that the attribute containing the readall expression is out-of-date and needs to be recalculated (see Chapter 5, *The Dependency Manager*).

In situations where rule objects must be matched on more than one criteria, you should use the readall / match syntax to match on the most selective attribute, and then wrap the results in a filter to filter down to the other criteria.



If you only expect there to be a singleton instance of the rule class (perhaps after filtering or matching), consider wrapping the expression in a singleitem expression.

```
<?xml version="1.0" encoding="UTF-8"?>
<RuleSet name="Example_readall"
 xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
 xsi:noNamespaceSchemaLocation=
"http://www.curamsoftware.com/CreoleRulesSchema.xsd">
 <Class name="Person">
    <Attribute name="socialSecurityNumber">
      <type>
        <javaclass name="String"/>
      </type>
      <derivation>
        <specified/>
      </derivation>
    </Attribute>
    <!--
    Retrieve the one-and-only claim which will have been used to
    seed the session
    -->
    <Attribute name="claim">
      <type>
        <ruleclass name="Claim"/>
      </type>
      <derivation>
        <singleitem onEmpty="error" onMultiple="error">
          <readall ruleclass="Claim"/>
        </singleitem>
      </derivation>
    </Attribute>
    <!--
    Retrieve the benefit rule objects for this person (created from
    client code, probably by querying external storage).
    This implementation uses a <readall> with a nested <match> to
    retrieve only the matching rule objects, and (depending on data storage) will be more performant than the
    "benefitsFilterReadall" implementation below.
    <Attribute name="benefitsReadallMatch">
      <type>
        <javaclass name="List">
          <ruleclass name="Benefit"/>
        </javaclass>
```

```
</type>
     <derivation>
       <readall ruleclass="Benefit">
         <match retrievedattribute="socialSecurityNumber">
           <reference attribute="socialSecurityNumber"/>
         </match>
       </readall>
     </derivation>
   </Attribute>
   <!--
  Retrieves the same rule objects as for "benefitsReadallMatch"
  above, but (depending on data storage) may not be as performant.
   <Attribute name="benefitsFilterReadall">
     <type>
       <javaclass name="List">
         <ruleclass name="Benefit"/>
       </javaclass>
     </type>
     <derivation>
       <filter>
         <list>
           <!-- retrieve all Benefit rule objects from external
                 storage -->
            <readall ruleclass="Benefit"/>
         </list>
         <listitemexpression>
           <equals>
             <!-- match up the social security numbers on
               the person rule object and the benefit
               rule object -->
              <reference attribute="socialSecurityNumber">
                <current/>
             </reference>
              <reference attribute="socialSecurityNumber"/>
           </equals>
         </listitemexpression>
       </filter>
     </derivation>
   </Attribute>
   <!--
  Retrieves the person's benefits of type "IncomeAssistance",
  using a <match> to retrieve all the person's benefits, and then
a <filter> to extract only the "Income Assistance" benefits from
   the benefits for that person.
  This implementation may be suitable when the
   socialSecurityNumber is the most selective attribute for a
  Benefit in the data storage (i.e. there are many Benefit rule
  objects, but each socialSecurityNumber value is present on relatively few Benefit rule obejcts).
   -->
   <Attribute name="incomeAssistanceBenefitsMatchSSNFilterType">
     <type>
       <javaclass name="List">
         <ruleclass name="Benefit"/>
       </iavaclass>
     </type>
     <derivation>
       <filter>
         <list>
           <!-- retrieve all Benefit rule objects for the Person
-->
           <readall ruleclass="Benefit">
              <match retrievedattribute="socialSecurityNumber">
               <reference attribute="socialSecurityNumber"/>
              </match>
           </readall>
         </list>
```

```
<listitemexpression>
         <equals>
           <!-- filter the Benefit rule objects for the Person
                down to those of type "Income Assistance" only
              -->
           <reference attribute="type">
              <current/>
           </reference>
           <Code table="BenefitType">
             <!-- The value for Income Assistance --> <String value="BT1"/>
           </Code>
         </equals>
       </listitemexpression>
    </filter>
  </derivation>
</Attribute>
<!--
Retrieves the person's benefits of type "IncomeAssistance", using a <match> to retrieve all the "Income Assistance"
benefits, and then a <filter> to extract only the "Income Assistance" benefits for this Person.
This implementation may be suitable when the type is the most
selective attribute for a Benefit in the data storage (i.e. there are few Benefit rule objects of each type).
-->
<Attribute name="incomeAssistanceBenefitsMatchTypeFilterSSN">
  <type>
    <javaclass name="List">
       <ruleclass name="Benefit"/>
    </javaclass>
  </type>
  <derivation>
    <filter>
       <list>
         <!-- retrieve all Benefit rule objects of type "Income
              Assistance" -->
         <readall ruleclass="Benefit">
           <match retrievedattribute="type">
              <Code table="BenefitType">
                <!-- The value for Income Assistance --> <String value="BT1"/>
              </Code>
           </match>
         </readall>
       </list>
       <listitemexpression>
         <equals>
           <!-- filter the Benefit rule objects of type "Income</pre>
                Assistance" down to those for this Person only
              -->
           <reference attribute="socialSecurityNumber">
              <current/>
           </reference>
           <reference attribute="socialSecurityNumber"/>
         </equals>
       </listitemexpression>
    </filter>
  </derivation>
</Attribute>
<!--
Retrieves the rule objects for Benefits whose amount is greater
than 100.
Because "greater than" is not an exact match predicate, a
<filter> must be used (<match> can only be used for an exact
match criterion).
-->
```

```
<Attribute name="highPaymentBenefits">
    <type>
      <javaclass name="List">
        <ruleclass name="Benefit"/>
      </javaclass>
    </type>
    <derivation>
      <filter>
        <list>
          <!-- retrieve all Benefit rule objects for the Person
          <readall ruleclass="Benefit">
            <match retrievedattribute="socialSecurityNumber">
              <reference attribute="socialSecurityNumber"/>
            </match>
          </readall>
        </list>
        <listitemexpression>
          <!-- filter the Benefit rule objects for the Person down
               to those of amount greater than 100 only -->
          <compare comparison=">">
            <reference attribute="amount">
    <current/>
            </reference>
            <Number value="100"/>
          </compare>
        </listitemexpression>
      </filter>
    </derivation>
  </Attribute>
</Class>
<Class name="Benefit">
  <Attribute name="socialSecurityNumber">
    <type>
      <javaclass name="String"/>
    </type>
    <derivation>
      <specified/>
    </derivation>
  </Attribute>
  <Attribute name="type">
    <type>
      <codetableentry table="BenefitType"/>
    </type>
    <derivation>
      <specified/>
    </derivation>
  </Attribute>
  <Attribute name="amount">
    <type>
      <javaclass name="Number"/>
    </type>
    <derivation>
      <specified/>
    </derivation>
  </Attribute>
</Class>
< ! - -
This rule set expects that the code creating the session also
creates a "bootstrap" single instance of this Claim rule
class.
<Class name="Claim">
```

#### reference

Retrieves the value of an attribute from a rule object.

The reference expression may optionally contain a child expression which determines the rule object from which to obtain the attribute; if omitted, the rule object containing the reference will be used.

The reference expression is the key to building rules which are reusable and understandable. You can use a reference to a named attribute in place of any expression. The CER rule set validator will issue an error if the type of the referenced attribute does not match the type required by the expression.

```
<?xml version="1.0" encoding="UTF-8"?>
<RuleSet name="Example_reference"
 xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
 xsi:noNamespaceSchemaLocation=
"http://www.curamsoftware.com/CreoleRulesSchema.xsd">
  <Class name="Person">
    <Attribute name="name">
      <type>
       <javaclass name="String"/>
      </type>
      <derivation>
        <specified/>
      </derivation>
    </Attribute>
    <Attribute name="age">
      <type>
        <javaclass name="Number"/>
      </type>
      <derivation>
        <specified/>
      </derivation>
    </Attribute>
    <!-- A simple reference to another
         attribute on this rule class -->
    <Attribute name="ageNextYear">
      <type>
        <javaclass name="Number"/>
      </type>
      <derivation>
        <arithmetic operation="+">
          <!-- This <reference> has no child element,
              so the rule object is taken to be "this rule
```

```
object "-->
          <reference attribute="age"/>
       <Number value="1"/> </arithmetic>
     </derivation>
   </Attribute>
   <Attribute name="favoritePet">
     <type>
        <ruleclass name="Pet"/>
     </type>
     <derivation>
       <specified/>
     </derivation>
   </Attribute>
 </Class>
 <Class name="Pet">
   <Attribute name="name">
     <type>
       <javaclass name="String"/>
     </type>
     <derivation>
       <specified/>
     </derivation>
   </Attribute>
   <Attribute name="species">
     <type>
       <javaclass name="String"/>
     </type>
     <derivation>
       <specified/>
     </derivation>
   </Attribute>
 </Class>
 <Class name="Household">
   <!-- All the people in the household -->
   <Attribute name="members">
     <type>
       <javaclass name="List">
         <ruleclass name="Person"/>
       </javaclass>
     </type>
     <derivation>
       <specified/>
     </derivation>
   </Attribute>
   <!-- One special person is designated
as the "head" of the household -->
<Attribute name="headOfHousehold">
     <type>
       <ruleclass name="Person"/>
     </type>
     <derivation>
       <specified/>
     </derivation>
   </Attribute>
   <!-- A reference to an attribute on a
        different rule object:
   name OF favoritePet OF headOfHousehold
   In a programming language, this might be
   written back-to-front using a deferencing
```

```
"dot" notation like this:
   headOfHousehold.favoritePet.name
    -->
   <Attribute name="nameOfHeadOfHouseholdsFavoritePet">
     <type>
        <javaclass name="String"/>
      </type>
     <derivation>
       <!-- The name... -->
        <reference attribute="name">
          <!-- ... of the favorite pet... -->
          <reference attribute="favoritePet">
                  .. of the head of household. -->
            <!--
            <!-- The inner-most reference must refer to
                   an attribute on this rule object.
                                                      -->
           <reference attribute="headOfHousehold"/>
          </reference>
        </reference>
      </derivation>
    </Attribute>
   <!-- Identifies the dog owners in the household
        by checking which people have a favorite
         pet which is a dog. -->
   <Attribute name="dogOwners">
      <type>
        <javaclass name="List">
          <ruleclass name="Person"/>
        </javaclass>
      </type>
      <derivation>
        <filter>
          <list>
           <!-- simple reference to the members
    of the household -->
           <reference attribute="members"/>
          </list>
          <listitemexpression>
            <equals>
              <String value="Dog"/>
              <reference attribute="species">
               <reference attribute="favoritePet">
                  <current/>
                </reference>
              </reference>
            </equals>
          </listitemexpression>
        </filter>
      </derivation>
   </Attribute>
 </Class>
</RuleSet>
```

## relatives

See the CGIS Household Composition Expressions guide.

#### removeduplicates

Creates a new list by removing any duplicate items from an existing list.

If any item in the original list occurs more than once, the first instance only is kept. Otherwise, the ordering of items is preserved.

```
<?xml version="1.0" encoding="UTF-8"?>
<RuleSet name="Example_removeduplicates"
 xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
 xsi:noNamespaceSchemaLocation=
"http://www.curamsoftware.com/CreoleRulesSchema.xsd">
  <Class name="Person">
    <!-- The list of relationships where
         this person is the "fromPerson". -->
    <Attribute name="relationships">
      <type>
        <javaclass name="List">
          <ruleclass name="Relationship"/>
        </javaclass>
      </type>
      <derivation>
        <specified/>
      </derivation>
    </Attribute>
    <!-- The people who are related to this person.
         Any relative appears in this list only once,
         even though one person can be
         related to another in more than one way, e.g.
        my grandparent can also be my legal guardian.-->
    <Attribute name="uniqueRelatives">
      <type>
        <javaclass name="List">
          <ruleclass name="Person"/>
        </javaclass>
      </type>
      <derivation>
        <removeduplicates>
          <reference attribute="allRelatives"/>
        </removeduplicates>
      </derivation>
    </Attribute>
    <Attribute name="allRelatives">
      <type>
        <javaclass name="List">
          <ruleclass name="Person"/>
        </javaclass>
      </type>
      <derivation>
        <!-- get the relatives of this person by forming a
             list of the "toPerson" on the other end of each
             relationship. -->
        <dynamiclist>
          <list>
            <reference attribute="relationships"/>
          </list>
          <listitemexpression>
            <reference attribute="toPerson">
              <current/>
            </reference>
          </listitemexpression>
        </dynamiclist>
      </derivation>
    </Attribute>
```

```
</Class>
  <!-- A relationship from one person to another. -->
  <Class name="Relationship">
    <Attribute name="fromPerson">
      <type>
        <ruleclass name="Person"/>
      </type>
      <derivation>
       <specified/>
      </derivation>
    </Attribute>
    <Attribute name="relationshipType">
      <type>
        <javaclass name="String"/>
      </type>
      <derivation>
        <specified/>
      </derivation>
    </Attribute>
    <Attribute name="toPerson">
      <type>
        <ruleclass name="Person"/>
      </type>
      <derivation>
        <specified/>
      </derivation>
    </Attribute>
  </Class>
</RuleSet>
```

#### ResourceMessage

Creates a localizable message (see Section 3.3, *Localization Support*) from a property resource.

Optionally, the property may specify placeholders for formatted arguments. The support and syntax for formatting is described in the JavaDoc for Mes-sageFormat

[http://docs.oracle.com/javase/6/docs/api/java/text/MessageFormat.html].

# Warning

ļ

As mentioned in the JavaDoc, if you need to output a single quote or apostrophe ('), you must specify *two* single quotes in the property text ('').

If you require to output XML or HTML, and do not require complex token formatting, or the ability to change message text without changing rules, consider using XmlMessage instead.

```
<?xml version="1.0" encoding="UTF-8"?>
<RuleSet name="Example_ResourceMessage"
   xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
   xsi:noNamespaceSchemaLocation=
"http://www.curamsoftware.com/CreoleRulesSchema.xsd">
        <Class name="Person">
```

```
<Attribute name="gender">
  <type>
    <javaclass name="String"/>
  </type>
  <derivation>
    <specified/>
  </derivation>
</Attribute>
<Attribute name="isMarried">
  <type>
    <javaclass name="Boolean"/>
  </type>
  <derivation>
    <specified/>
  </derivation>
</Attribute>
<Attribute name="firstName">
  <type>
    <javaclass name="String"/>
  </type>
  <derivation>
    <specified/>
  </derivation>
</Attribute>
<Attribute name="surname">
  <type>
    <javaclass name="String"/>
  </type>
  <derivation>
    <specified/>
  </derivation>
</Attribute>
<Attribute name="income">
  <type>
    <javaclass name="Number"/>
  </type>
  <derivation>
    <specified/>
  </derivation>
</Attribute>
<!-- Returns a greeting which can be
    output in the user's locale -->
<Attribute name="simpleGreetingMessage">
  <type>
    <javaclass name="curam.creole.value.Message"/>
  </type>
  <derivation>
    <ResourceMessage key="simpleGreeting"
resourceBundle="curam.creole.example.Messages"/>
  </derivation>
</Attribute>
<!-- Returns a greeting which contains
    the person's title and surname.</pre>
     The greeting and title are localized,
the surname is not (it is identical
     in all locales). -->
<Attribute name="parameterizedGreetingMessage">
  <type>
    <javaclass name="curam.creole.value.Message"/>
  </type>
  <derivation>
    <!-- pass in arguments to the message placeholders -->
    <ResourceMessage key="parameterizedGreeting"
      resourceBundle="curam.creole.example.Messages">
       <!-- Title -->
```

```
<choose>
            <type>
              <javaclass name="curam.creole.value.Message"/>
            </type>
            <when>
              <condition>
                <equals>
                  <reference attribute="gender"/>
                  <String value="Male"/>
                </equals>
              </condition>
              <value>
                <ResourceMessage key="title.male"
                  resourceBundle="curam.creole.example.Messages"/>
              </value>
            </when>
            <when>
              <condition>
                <reference attribute="isMarried"/>
              </condition>
              <value>
                <ResourceMessage key="title.female.married"
                  resourceBundle="curam.creole.example.Messages"/>
              </value>
            </when>
            <otherwise>
              <value>
                <ResourceMessage key="title.female.single"
                  resourceBundle="curam.creole.example.Messages"/>
              </value>
            </otherwise>
          </choose>
          <!-- Surname -->
          <reference attribute="surname"/>
        </ResourceMessage>
      </derivation>
    </Attribute>
    <!-- Formats a number to 2 decimal places,
         with decimal point and thousands
         separator in the user's locale -->
    <Attribute name="incomeStatementMessage">
      <type>
        <javaclass name="curam.creole.value.Message"/>
      </type>
      <derivation>
        <ResourceMessage key="incomeStatement"
          resourceBundle="curam.creole.example.Messages">
          <reference attribute="income"/>
        </ResourceMessage>
      </derivation>
    </Attribute>
  </Class>
</RuleSet>
```

```
# file curam/creole/example/Messages_en.properties
```

```
simpleGreeting=Hello
parameterizedGreeting=Hello, {0} {1}
title.male=Mr.
title.female.single=Miss
title.female.married=Mrs.
incomeStatement=Income: USD{0,number,#0.00}
```

```
Example A.4 Example properties - English
```

```
# file curam/creole/example/Messages_fr.properties
```

```
simpleGreeting=Bonjour
parameterizedGreeting=Bonjour, {0} {1}
title.male=M.
title.female.single=Mlle.
title.female.married=Mme.
incomeStatement=Revenu: EUR{0,number,#0.00}
```

Example A.5 Example properties - French

### singleitem

Retrieves a single item from a list.

The singleitem expression can be useful when it is expected that a list contains only a single item, e.g. when filtering a list by criteria which should only pick out a single item from the list.

The singleitem expression specifies:

- **onEmpty.** The behavior when the list is found to be empty:
  - **error.** A runtime error occurs (use this option if the list is not expected to be empty); or
  - **returnNull.** The value null is returned.
- **onMultiple.** The behavior when the list is found to contain more than one item:
  - **error.** A runtime error occurs (use this option if the list is not expected to contain more than one item);
  - **returnNull.** The value null is returned;
  - returnFirst. The first item in the list is returned; or
  - returnLast. The last item in the list is returned.

To retrieve an item from a specific position in a list, see get in Appendix B, Useful List Operations.

xml version="1.0" encoding="UTF-8"? <ruleset <="" name="Example singleitem" th=""></ruleset>
xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance" xsi:noNamespaceSchemaLocation=
"http://www.curamsoftware.com/CreoleRulesSchema.xsd">
<class name="Person"></class>
<pre><attribute name="dateOfBirth">      <type></type></attribute></pre>
<pre>&gt; </pre> javaclass name="curam.util.type.Date"/>
<derivation></derivation>
<specified></specified>
<attribute name="children"></attribute>

```
<type>
        <javaclass name="List">
          <ruleclass name="Person"/>
        </javaclass>
      </type>
      <derivation>
        <specified/>
      </derivation>
    </Attribute>
    <!-- The first child born to this person -->
    <Attribute name="firstBornChild">
      <type>
        <ruleclass name="Person"/>
      </type>
      <derivation>
        <!-- get the first child, if any
        - if no children, return null -->
        <singleitem onEmpty="returnNull" onMultiple="returnFirst">
          <!-- sort the children in date-of-birth order -->
          <sort>
             <list alias="child">
               <reference attribute="children"/>
             </list>
             <sortorder>
               <sortitem direction="ascending">
                 <reference attribute="dateOfBirth">
                   <current alias="child"/>
                 </reference>
               </sortitem>
             </sortorder>
          </sort>
        </singleitem>
      </derivation>
    </Attribute>
    <!-- Retrieve the single household information record
         from external storage - there should always
    be exactly one - anything else is an error. --> <Attribute name="householdInformation">
      <type>
        <ruleclass name="HouseholdInformation"/>
      </type>
      <derivation>
        <singleitem onEmpty="error" onMultiple="error">
          <readall ruleclass="HouseholdInformation"/>
        </singleitem>
      </derivation>
    </Attribute>
  </Class>
  <Class name="HouseholdInformation">
    <Attribute name="householdContainsDisabledPerson">
      <type>
        <javaclass name="Boolean"/>
      </type>
      <derivation>
        <specified/>
      </derivation>
    </Attribute>
  </Class>
</RuleSet>
```

singlepersonhousehold

See the CGIS Household Composition Expressions guide.

### sort

Creates a new list by sorting the members of an existing list according to a specified sort order.

A sort expression specifies:

- list. the existing to sort (which will not be affected); and
- sortorder. The order in which to sort the list.

The sortorder specifies one or more sortitem s, each of which specifies the item to sort by and whether to sort in ascending or descending order.

The sortitem s are listed most-significant first; each sortitem is only evaluated if two items being sorted are identical with regard to more significant sortitem s.

Within each sortitem, you can use current to refer to the list item being sorted. Typically each sortitem will refer to some attribute or calculation on the current list item.

If two (or more) items in the list are identical with regard to all the sortitem s, then they are returned in the same relative order as the source list.

The behavior of the sort expression is similar to SQL'S ORDER BY clause.

```
<?xml version="1.0" encoding="UTF-8"?>
<RuleSet name="Example_sort"
 xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
 xsi:noNamespaceSchemaLocation=
"http://www.curamsoftware.com/CreoleRulesSchema.xsd">
  <Class name="Household">
    <Attribute name="members">
      <type>
        <javaclass name="List">
          <ruleclass name="Person"/>
        </javaclass>
      </type>
      <derivation>
        <specified/>
      </derivation>
    </Attribute>
    <!-- Arranges the members in order of age (oldest to youngest);
         for members which are the same age, the members are
         arranged in alphabetical order by first name. -->
    <Attribute name="sortedMembers">
      <type>
        <javaclass name="List">
          <ruleclass name="Person"/>
        </javaclass>
      </type>
      <derivation>
        <sort>
          <list>
```

```
<reference attribute="members"/>
          </list>
          <sortorder>
            <sortitem direction="descending">
               <!-- The age of the person in the list -->
               <reference attribute="age">
                 <current/>
               </reference>
             </sortitem>
            <!-- The first name of the person in the list --> <sortitem direction="ascending">
               <reference attribute="firstName">
                 <current/>
               </reference>
             </sortitem>
          </sortorder>
        </sort>
      </derivation>
    </Attribute>
  </Class>
  <Class name="Person">
    <Initialization>
      <Attribute name="firstName">
        <type>
          <javaclass name="String"/>
        </type>
      </Attribute>
      <Attribute name="age">
        <type>
          <javaclass name="Integer"/>
        </type>
      </Attribute>
    </Initialization>
  </Class>
</RuleSet>
```

### specified

A marker expression to denote that the attribute's value is specified externally (e.g. by retrieval from a database or population by test code), rather than calculated by rules processing.

Typically, specified attributes denote information that comes directly from outside the system, and other attributes use this external information to derive new information.

```
</Attribute>
</Attribute>
</Instruction cannot be calculated or derived -
    it must be specified from an external source -->
</Attribute name="dateOfBirth">
    </type>
    </type>
    </type>
    </type>
    </type>
    </type>
    </derivation>
    </derivatio
```

### String

A literal String constant value.

```
<?xml version="1.0" encoding="UTF-8"?>
<RuleSet name="Example_String"
 xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
 xsi:noNamespaceSchemaLocation=
"http://www.curamsoftware.com/CreoleRulesSchema.xsd">
 <Class name="StringExampleRuleClass">
    <Attribute name="emptyString">
      <type>
        <javaclass name="String"/>
      </type>
      <derivation>
       <!-- An empty String -->
        <String value=""/>
      </derivation>
    </Attribute>
    <Attribute name="helloWorld">
      <type>
        <javaclass name="String"/>
      </type>
      <derivation>
       <!-- The String "Hello, World!" -->
        <String value="Hello, World!"/>
      </derivation>
    </Attribute>
  </Class>
</RuleSet>
```

#### sublists

Calculates all the sublists of the list supplied, and returns these sublists as a list of lists.

For a list containing n elements, there are  $2^{n}$  sublists, including the empty list and the original list.

The order of the list items in each of the sublists will be identical to the ordering in the original list.

```
<?xml version="1.0" encoding="UTF-8"?>
<RuleSet name="Example_sublists"
 xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
 xsi:noNamespaceSchemaLocation=
"http://www.curamsoftware.com/CreoleRulesSchema.xsd">
 <Class name="Household">
    <Attribute name="members">
     <type>
        <javaclass name="List">
          <ruleclass name="Person"/>
        </javaclass>
      </type>
      <derivation>
        <fixedlist>
          <listof>
            <ruleclass name="Person"/>
          </listof>
          <members>
            <create ruleclass="Person">
              <String value="Mother"/>
            </create>
            <create ruleclass="Person">
              <String value="Father"/>
            </create>
            <create ruleclass="Person">
              <String value="Child"/>
            </create>
          </members>
        </fixedlist>
      </derivation>
    </Attribute>
    <!-- All the different combinations of members of the household
 -->
   <Attribute name="memberCombinations">
      <!-- Note that the type is list of lists of Persons -->
      <type>
        <javaclass name="List">
          <javaclass name="List">
            <ruleclass name="Person"/>
          </javaclass>
        </javaclass>
      </type>
      <derivation>
        <sublists>
          <reference attribute="members"/>
        </sublists>
      </derivation>
    </Attribute>
  </Class>
  <Class name="Person">
    <Initialization>
      <Attribute name="name">
        <type>
         <javaclass name="String"/>
        </type>
      </Attribute>
    </Initialization>
  </Class>
</RuleSet>
```

In this example rule set, the value of memberCombinations is calculated as list of these 8 lists:

- an empty list (no household members);
- Mother;
- Father;
- Mother and Father;
- Child;
- Mother and Child;
- Father and Child; and
- Mother, Father and Child (the full original list).

### sum

Calculates the numerical sum of a list of Number values.

If the list is empty, this expression returns 0.

The list of Number values is typically provided by a fixedlist or dynamiclist .

```
<?xml version="1.0" encoding="UTF-8"?>
<RuleSet name="Example_sum"
 xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
 xsi:noNamespaceSchemaLocation=
"http://www.curamsoftware.com/CreoleRulesSchema.xsd">
 <Class name="Person">
    <Attribute name="netWorth">
      <type>
        <javaclass name="Number"/>
      </type>
      <derivation>
       <!-- Example of <sum> operating on a <fixedlist> -->
        <!-- A person's net worth is the sum of their
             cash, savings and assests -->
        <sum>
          <fixedlist>
            <listof>
              <javaclass name="Number"/>
            </listof>
            <members>
              <reference attribute="totalCash"/>
              <reference attribute="totalSavings"/>
              <reference attribute="totalAssets"/>
            </members>
          </fixedlist>
        </sum>
      </derivation>
    </Attribute>
    <Attribute name="totalAssets">
      <type>
        <javaclass name="Number"/>
      </type>
      <derivation>
        <!-- Example of <sum> operating on a <dynamiclist> -->
        <!-- The total value of a person's assets is derived by
            summing the value of each asset -->
        <sum>
          <dynamiclist>
            <list>
```

```
<reference attribute="assets"/>
            </list>
            <listitemexpression>
              <reference attribute="value">
                <current/>
              </reference>
            </listitemexpression>
          </dynamiclist>
        </sum>
      </derivation>
    </Attribute>
    <!-- The assets of that this person owns -->
    <Attribute name="assets">
      <type>
        <javaclass name="List">
          <ruleclass name="Asset"/>
        </javaclass>
      </type>
      <derivation>
        <specified/>
      </derivation>
    </Attribute>
    <!-- NB this example doesn't show how
         total cash/savings is derived -->
    <Attribute name="totalCash">
      <type>
        <javaclass name="Number"/>
      </type>
      <derivation>
        <specified/>
      </derivation>
    </Attribute>
    <Attribute name="totalSavings">
      <type>
        <javaclass name="Number"/>
      </type>
      <derivation>
        <specified/>
      </derivation>
    </Attribute>
  </Class>
  <Class name="Asset">
    <!-- The monetary value of the asset --> <Attribute name="value">
      <type>
        <javaclass name="Number"/>
      </type>
      <derivation>
        <specified/>
      </derivation>
    </Attribute>
  </Class>
</RuleSet>
```

### this

A reference to the current Rule Object, analogous to the keyword this in Java.

```
<?xml version="1.0" encoding="UTF-8"?>
<RuleSet name="Example_this"
```

```
xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
 xsi:noNamespaceSchemaLocation=
"http://www.curamsoftware.com/CreoleRulesSchema.xsd">
 <Class name="Person">
    <!-- The pets owned by this Person -->
    <Attribute name="pets">
      <type>
        <javaclass name="List">
          <ruleclass name="Pet"/>
        </javaclass>
      </type>
      <derivation>
        <fixedlist>
          <listof>
            <ruleclass name="Pet"/>
          </listof>
          <members>
            <!-- Every Person has exactly two pets,
                 Skippy and Lassie -->
            <create ruleclass="Pet">
              <!-- set the owner to be THIS Person -->
              <this/>
              <String value="Skippy"/>
              <String value="Kangaroo"/>
            </create>
            <create ruleclass="Pet">
              <!-- set the owner to be THIS Person -->
              <this/>
              <String value="Lassie"/>
              <String value="Dog"/>
            </create>
          </members>
        </fixedlist>
      </derivation>
    </Attribute>
  </Class>
  <Class name="Pet">
    <Initialization>
      <Attribute name="owner">
        <type>
          <ruleclass name="Person"/>
        </type>
      </Attribute>
      <Attribute name="name">
       <type>
          <javaclass name="String"/>
        </type>
      </Attribute>
      <Attribute name="species">
        <type>
          <javaclass name="String"/>
        </type>
      </Attribute>
    </Initialization>
  </Class>
</RuleSet>
```

### Timeline

Creates a Timeline (see Section 4.5, *Handling Data that Changes Over Time*) of a given type, with values valid from specified dates.

A timeline must have a value from the start-of-time (the null date), and so

to assist with this, the Timeline expression contains an optional initialvalue element to specify the value from the start-of-time. If not used, then the collection of Interval s used *must* contain an interval with a null start date, otherwise an error will occur if this expression is evaluated at runtime.

```
<?xml version="1.0" encoding="UTF-8"?>
<RuleSet name="Example_Timeline"
  xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
  xsi:noNamespaceSchemaLocation=
"http://www.curamsoftware.com/CreoleRulesSchema.xsd">
  <Class name="CreateTimelines">
    <!-- This example uses <initialvalue> to set the value valid
         from the start of time. -->
    <Attribute name="aNumberTimeline">
      <type>
        <javaclass name="curam.creole.value.Timeline">
          <javaclass name="Number"/>
        </javaclass>
      </type>
      <derivation>
        <Timeline>
          <intervaltype>
            <javaclass name="Number"/>
          </intervaltype>
          <!-- Value from start of time -->
          <initialvalue>
            <Number value="0"/>
          </initialvalue>
          <!-- The remaining intervals -->
          <intervals>
            <fixedlist>
              <listof>
                <javaclass name="curam.creole.value.Interval">
                  <javaclass name="Number"/>
                </iavaclass>
              </listof>
              <members>
                <Interval>
                  <intervaltype>
                    <javaclass name="Number"/>
                  </intervaltype>
                  <start>
                    <Date value="2001-01-01"/>
                   </start>
                  <value>
                    <Number value="10000"/>
                  </value>
                </Interval>
                <Interval>
                  <intervaltype>
                     <javaclass name="Number"/>
                  </intervaltype>
                  <start>
                    <Date value="2004-12-01"/>
                  </start>
                  <value>
                    <Number value="12000"/>
                   </value>
                </Interval>
              </members>
            </fixedlist>
          </intervals>
        </Timeline>
      </derivation>
```

```
</Attribute>
    <!-- This example does not use <initialvalue>. -->
    <Attribute name="aStringTimeline">
      <type>
         <javaclass name="curam.creole.value.Timeline">
           <javaclass name="String"/>
         </javaclass>
      </type>
<derivation>
         <Timeline>
           <intervaltype>
             <javaclass name="String"/>
           </intervaltype>
           <!-- The list of intervals must include one valid from the
null date (start of time), otherwise an error will
occur at runtime, if this expression is evaluated. -->
           <intervals>
             <fixedlist>
                <listof>
                  <javaclass name="curam.creole.value.Interval">
                    <javaclass name="String"/>
                  </javaclass>
                </listof>
                <members>
                  <Interval>
                    <intervaltype>
                      <javaclass name="String"/>
                    </intervaltype>
                    <start>
<!-- "from the start of time" -->
                       <null/>
                    </start>
                    <value>
                      <String value="Start of time string"/>
                    </value>
                  </Interval>
                  <Interval>
                    <intervaltype>
                      <javaclass name="String"/>
                    </intervaltype>
                    <start>
                       <Date value="2001-01-01"/>
                    </start>
                    <value>
                       <String value="2001-only String"/>
                    </value>
                  </Interval>
                  <Interval>
                    <intervaltype>
                       <javaclass name="String"/>
                    </intervaltype>
                    <start>
                      <Date value="2002-01-01"/>
                    </start>
                    <value>
                      <String value="2002-onwards String"/>
                    </value>
                  </Interval>
                </members>
             </fixedlist>
           </intervals>
         </Timeline>
      </derivation>
    </Attribute>
  </Class>
</RuleSet>
```

### timelineoperation

Assembles a Timeline (see Section 4.5, *Handling Data that Changes Over Time*) from repeated calls to a child expression. Typically timelineoperation is used in conjunction with intervalvalue, and together these two expressions allow other expressions to operate on values from timelines as if they were primitive values, and then have the resultant data reassembled into a Timeline.



For each of the Timelines which are used as input into your algorithm, typically you should wrap the expression that returns the Timeline in an intervalvalue, and then wrap the overall result in a timelineoperation.

A brief description of how timelineoperation behaves at evaluation time is as follows:

- timelineoperation creates a new evaluation context to track the series of calls to make to its child expression (typically the child expression will be invoked several times, for different dates);
- timelineoperation invokes its single child expression with a context date of null, signifying the start-of-time;
- during the evaluation of the child expression (and its dependents), then whenever an intervalvalue expression is encountered, then perform the following actions:
  - intervalue expression evaluates its single child expression to obtain a Timeline, and from this Timeline get the value on the date corresponding to the current date in the timelineoperation 's evalulation context;
  - intervalvalue expression checks the other dates on which the Timeline changes value, and for each of these dates add them to a queue of other dates that the timelineoperation should operate on (in a subsequent invocation);
- when control returns to timelineoperation, a value will have been calculated for a particular date, and additional dates identified on which the input timelines change value. For each date, timelineoperation re-invokes the child expression (on this date) until no more dates are in the queue.

The behavior described above means that the inner expressions never have to know that they are part of processing involving timelines. Furthermore, processing is efficient because expressions are only invoked for dates on which the input timelines change value.



Note

If a timelineoperation operates on an expression which is *not* wrapped by an intervalvalue, then the resultant Timeline will have a constant value for all time.

```
<?xml version="1.0" encoding="UTF-8"?>
<RuleSet name="Example timelineoperation"
  xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
  xsi:noNamespaceSchemaLocation=
"http://www.curamsoftware.com/CreoleRulesSchema.xsd">
  <Class name="Person">
    <!--
     true during a person's lifetime; false before date of birth,
     and false again after date of death (if any)
      -->
    <Attribute name="isAliveTimeline">
      <type>
        <javaclass name="curam.creole.value.Timeline">
          <javaclass name="Boolean"/>
        </javaclass>
      </type>
      <derivation>
        <specified/>
      </derivation>
    </Attribute>
    <!--
    The assets owned by the person, at some time or another. Each
    asset's value may vary over time.
      -->
    <Attribute name="ownedAssets">
      <type>
        <javaclass name="List">
          <ruleclass name="Asset"/>
        </javaclass>
      </type>
      <derivation>
        <specified/>
      </derivation>
    </Attribute>
    <!--
    The total value of the assets owned by the person (or by the person's estate, if the person has died).
      -->
    <Attribute name="totalAssetValueTimeline">
      <type>
        <javaclass name="curam.creole.value.Timeline">
          <javaclass name="Number"/>
        </javaclass>
      </type>
      <derivation>
        <!--
         Total the value of all the owned assets. The value of each
         asset may change over time.
          -->
        <!--
         <timelineoperation> will create a timeline from the series
         of <sum> calculations performed within it.
         Each execution of <sum> will calculate the total for a
         particular day; <timelineoperation> will assemble these
         daily totals into a timeline of numbers.
           -->
        <timelineoperation>
          <sum>
           <!--
```

```
For each owned asset, get its countable-value timeline.
           -->
        <dynamiclist>
          <list>
            <reference attribute="ownedAssets"/>
          </list>
          <listitemexpression>
             <!--
             Wrap the timeline returned by
countableValueTimeline, so that the <sum> thinks
              that it is operating on a list of numbers, not a
             list of timelines.
               -->
             <intervalvalue>
               <reference attribute="countableValueTimeline">
                 <current/>
               </reference>
            </intervalvalue>
          </listitemexpression>
        </dynamiclist>
      </sum>
    </timelineoperation>
  </derivation>
</Attribute>
<!--
The cut-off point for being entitled to benefit.
                                                     Persons with
assets above this varying threshold do not qualify for benefit.
  -->
<Attribute name="maximumAssetsThreshold">
 <type>
    <javaclass name="curam.creole.value.Timeline">
      <javaclass name="Number"/>
    </javaclass>
  </type>
  <derivation>
    <!--
     In a real implementation, this value would tend to vary
     over time (e.g. from a rate table).
     However, for the sake of example, this implementation uses
     a <timelineoperation> WITHOUT a nested <intervalvalue> to
create a Timeline which has a constant value for all time.
     This use of <timelineoperation> can often be useful for
    dummy implementations early on in rule set development.
    -->
    <timelineoperation>
      <!--
       Hard coded forever-constant value - to be replaced by a
       varying value later in rules development.
        -->
      <Number value="10000"/>
    </timelineoperation>
  </derivation>
</Attribute>
<!--
The person qualified for benefit if (on any particular day)
 the person is alive and the total value of the person's assets
 does not exceed the maximum asset threshold.
  -->
<Attribute name="qualifiesForBenefitTimeline">
 <type>
    <javaclass name="curam.creole.value.Timeline">
```

```
<javaclass name="Boolean"/>
      </javaclass>
    </type>
    <derivation>
      <timelineoperation>
        <all>
          <fixedlist>
            <listof>
               <javaclass name="Boolean"/>
             </listof>
            <members>
               <!--
                operate on the Timelines as if they were primitive
                values
               <intervalvalue>
                 <reference attribute="isAliveTimeline"/>
               </intervalvalue>
               <compare comparison="&lt;=">
                 <intervalvalue>
                   <reference attribute="totalAssetValueTimeline"/>
                 </intervalvalue>
                 <intervalvalue>
                   <reference attribute="maximumAssetsThreshold"/>
                 </intervalvalue>
               </compare>
             </members>
          </fixedlist>
        </all>
      </timelineoperation>
    </derivation>
  </Attribute>
</Class>
<!--
An asset, owned by a person at some time or other.
Each asset is bought, and may subsequently be sold.
The value of an asset varies over time; the asset still has a
value even before or after it is owned by a Person; however, the _countable_ value is zero outside of the period of
ownership.
  -->
<Class name="Asset">
  <Attribute name="boughtDate">
    <type>
      <javaclass name="curam.util.type.Date"/>
    </type>
    <derivation>
      <specified/>
    </derivation>
  </Attribute>
  <!-- will be null if the asset has not been sold -->
  <Attribute name="soldDate">
    <type>
      <javaclass name="curam.util.type.Date"/>
    </type>
    <derivation>
      <specified/>
    </derivation>
  </Attribute>
  <Attribute name="isOwnedTimeline">
    <type>
```

```
<javaclass name="curam.creole.value.Timeline">
      <javaclass name="Boolean"/>
    </javaclass>
  </type>
  <derivation>
    <existencetimeline>
      <intervaltype>
        <javaclass name="Boolean"/>
      </intervaltype>
      <intervalfromdate>
        <reference attribute="boughtDate"/>
      </intervalfromdate>
      <intervaltodate>
        <reference attribute="soldDate"/>
      </intervaltodate>
      <preExistenceValue>
        <false/>
      </preExistenceValue>
      <existenceValue>
        <true/>
      </existenceValue>
      <postExistenceValue>
        <false/>
      </postExistenceValue>
    </existencetimeline>
  </derivation>
</Attribute>
<!--
 the varying value of the asset, regardless of whether it is
owned by the person at the time
  -->
<Attribute name="valueTimeline">
  <type>
    <javaclass name="curam.creole.value.Timeline">
      <javaclass name="Number"/>
    </javaclass>
  </type>
  <derivation>
    <specified/>
  </derivation>
</Attribute>
<!--
The value which counts towards the person's assets - i.e. the
value of the asset during the period when it is owned, otherwise 0 when it is not owned.
  -->
<Attribute name="countableValueTimeline">
  <type>
    <javaclass name="curam.creole.value.Timeline">
     <javaclass name="Number"/>
    </javaclass>
  </type>
  <derivation>
    <!--
     reassemble the outputs from each <choose> invocation into a
     timeline
       -->
    <timelineoperation>
      <choose>
        <type>
          <javaclass name="Number"/>
        </type>
        <when>
          <condition>
            <!--
             operate on each of the intervals of constant
             ownership
             -->
```

```
<intervalvalue>
                  <reference attribute="isOwnedTimeline"/>
               </intervalvalue>
             </condition>
             <value>
               <!-
                if on a particular date, the asset is owned, then
                its countable value on that date is simply its
                value
                  -->
               <intervalvalue>
                 <reference attribute="valueTimeline"/>
               </intervalvalue>
             </value>
           </when>
           <otherwise>
             <value>
               <!--
                if on a particular date, the asset is owned, then its countable value on that date is zero
                  -->
               <Number value="0"/>
             </value>
           </otherwise>
         </choose>
      </timelineoperation>
    </derivation>
  </Attribute>
</Class>
```

</RuleSet>

Q

Тір

If an inner expression returns a Timeline, and you forget to wrap that expression in an intervalvalue, you will see CER validation errors as in this example:

```
<!--
    The value which counts towards the person's assets - i.e. the
     value of the asset during the period when it is owned,
    otherwise 0 when it is not owned.
      -->
    <Attribute name="countableValueTimeline">
      <type>
        <javaclass name="curam.creole.value.Timeline">
          <javaclass name="Number"/>
        </javaclass>
      </type>
      <derivation>
        <!--
        reassemble the outputs from each <choose> invocation into a
        timeline
           ->
        <timelineoperation>
          <choose>
            <type>
              <javaclass name="Number"/>
            </type>
            <when>
              <condition>
                <!--
                 operate on each of the intervals of constant
                 ownership
                -->
```

```
<!--
               **** Forgot to wrap the Timeline returned
in <intervalvalue> ****
               -->
               <reference attribute="isOwnedTimeline"/>
          </condition>
          <value>
             <!--
              if on a particular date, the asset is owned, then
              its countable value on that date is simply its
              value
               -->
             <intervalvalue>
              <reference attribute="valueTimeline"/>
             </intervalvalue>
          </value>
        </when>
        <otherwise>
          <value>
             <!-
              if on a particular date, the asset is owned, then
              its countable value on that date is zero
               -->
            <Number value="0"/>
          </value>
        </otherwise>
      </choose>
    </timelineoperation>
  </derivation>
</Attribute>
```

```
ERROR ... Example_timelineoperation.xml(276, 19)
AbstractRuleItem:INVALID_CHILD_RETURN_TYPE: Child 'condition' returns
'curam.creole.value.Timeline<? extends java.lang.Boolean>',
but this item requires a 'java.lang.Boolean'.
```

#### true

The Boolean constant value "true".

```
<?xml version="1.0" encoding="UTF-8"?>
<RuleSet name="Example_true"
 xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
 xsi:noNamespaceSchemaLocation=
"http://www.curamsoftware.com/CreoleRulesSchema.xsd">
 <Class name="TrueExampleRuleClass">
    <Attribute name="isCuramExpertRulesFantastic">
      <type>
        <javaclass name="Boolean"/>
      </type>
      <derivation>
        <true/>
      </derivation>
    </Attribute>
    <Attribute name="didCookbookWinPulitzerPrize">
      <type>
        <javaclass name="Boolean"/>
      </type>
      <derivation>
        <not>
         <true/>
        </not>
      </derivation>
    </Attribute>
```

</Class>

### XmlMessage

Creates a localizable message (see Section 3.3, *Localization Support*) from free-form XML content.

The message created will be the literal XML content within the XmlMessage element, with one exception: The content of any replace element will be set to the expression it contains.

The replace element as a simple token replacement mechanism; if you require more complex token formatting, or the ability to change message text without changing rules, consider using ResourceMessage instead.



### Note

Prior to Cúram V6, XmlMessage trimmed whitespace surrounding any embedded XML characters. From Cúram V6 onwards, XmlMessage no longer trims any whitespace and preserves the source format of the XML characters (removing any XML comments).

If you require the pre-Cúram V6 trimming behavior of XmlMessage, then you must set the application environment variable curam.creole.XmlFormat.enableWhitespaceTrimmi ng to the value true in your development environment.

In a production environment, you should ensure that if the value of the

curam.creole.XmlFormat.enableWhitespaceTrimmi ng environment variable is changed dynamically, you take steps to ensure that any derived data in your system that depends on rule attributes which use the XmlMessage expression must be forced to recalculate all stored attribute value instances.

```
<?xml version="1.0" encoding="UTF-8"?>
<RuleSet name="Example_XmlMessage"
 xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
 xsi:noNamespaceSchemaLocation=
"http://www.curamsoftware.com/CreoleRulesSchema.xsd">
  <Class name="XmlMessageExampleRuleClass">
    <Attribute name="emptyMessage">
      <type>
        <javaclass name="curam.creole.value.Message"/>
      </type>
      <derivation>
        <!-- contains no XML at all -->
        <XmlMessage/>
      </derivation>
    </Attribute>
    <Attribute name="simpleHtmlMessage">
      <type>
       <javaclass name="curam.creole.value.Message"/>
```

```
</type>
      <derivation>
        <!-- Using XmlMessage can ensure that
            XML elements are started and
        ended correctly, e.g. <b> and </b> --> <XmlMessage>The following text will appear bolded in a
          browser: <b>Some bolded text.</b>
        </XmlMessage>
      </derivation>
    </Attribute>
    <Attribute name="tokenReplacementHtmlMessage">
      <type>
        <javaclass name="curam.creole.value.Message"/>
      </type>
      <derivation>
        <XmlMessage>This calculated number will appear in
          italics and formatted according to locale preferences:<i>
            <replace>
              <arithmetic operation="+">
                <Number value="1.23"/>
                <Number value="3.45"/>
              </arithmetic>
            </replace>
          </i>
          And here's a resource message: <replace>
            <ResourceMessage key="simpleGreeting"
              resourceBundle="curam.creole.example.Messages"/>
          </replace>
        </XmlMessage>
      </derivation>
    </Attribute>
 </Class>
</RuleSet>
```

## A.7 Annotations

Since Cúram V6, CER supports "annotations". An annotation is extra metadata within a rule set which is available to clients of CER but does *not* affect the behavior of CER calculations.

Clients of CER may make use of annotations to govern their behavior when interacting with CER rule sets.

Annotations may be placed on these items in a CER rule set (although each annotation may contain validation to limit where it is placed):

- a rule set (see Section A.2, *Rule Set*);
- a rule class (see Section A.4, *Rule Class*);
- a rule attribute (see Section A.5, *Attribute*); or
- an expression (see Section A.6, *Expressions* ).

Each rule item may contain zero, one or many annotations. Each type of annotation may appear at most once on any one rule item - for example, a rule set may contain both a Label annotation and an EditorMetadata annotation, but cannot contain more than one Label annotation.

## A.7.1 Full Alphabetical Listing of Annotations

This section defines all the annotations included with the application.



Some annotations are for business-specific derivations in the application. Any such annotations are still included here but the reader is referred to other Cúram guides which describe those annotations in their business context.

### ActiveInEditSuccessionSetPopulation

See the Cúram Advisor Configuration Guide.

### Display

See the Inside Cúram Eligibility and Entitlement Using Cúram Express Rules guide.

### DisplaySubscreen

See the Inside Cúram Eligibility and Entitlement Using Cúram Express Rules guide.

### EditorMetadata

Stores diagram information for a rule set. Maintained automatically by the CER Editor.

This annotation may be specified on a rule set (see Section A.2, *Rule Set* ) only.

### Indexed

No longer used. Included for backward compatibility only.

### Label

Provides a localized description of a rule set element:

- a rule set (see Section A.2, *Rule Set*);
- a rule class (see Section A.4, *Rule Class*);
- a rule attribute (see Section A.5, *Attribute*); or
- an expression (see Section A.6, *Expressions* ).

The label contains an identifier (set by the CER Editor) and a description (entered by the user).

When a CER rule set is saved or published, the values of the label annotations in a rule are used to write a property resource (in the locale of the user) to the application resource store. Conversely, when a rule set is displayed in the CER Editor, the property resource for the user's locale is retrieved from the resource store and used to populate the value of the label annotations in the rule set XML.

```
<?xml version="1.0" encoding="UTF-8"?>
<RuleSet name="Example_Label"
xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
 xsi:noNamespaceSchemaLocation=
"http://www.curamsoftware.com/CreoleRulesSchema.xsd">
  <Annotations>
    <!-- Rule-set level description -->
    <Label name="Example rule set for labels"
label-id="annotation1"/>
  </Annotations>
  <Class name="Person">
    <Annotations>
      <!-- Rule-class level description -->
<Label name="A Person" label-id="annotation2"/>
    </Annotations>
    <Attribute name="age">
      <Annotations>
        <!-- Attribute-class level description -->
        <Label name="The current age of the person, in years"
label-id="annotation3"/>
      </Annotations>
      <type>
        <javaclass name="Number"/>
      </type>
      <derivation>
        <specified>
           <Annotations>
             <!-- Expression-level description -->
             <Label name="This value comes directly from evidence"
label-id="annotation4"/>
           </Annotations>
        </specified>
      </derivation>
    </Attribute>
    <Attribute name="ageNextBirthday">
      <Annotations>
        <!-- Attribute-class level description --> <Label name="The age of the person at the person's next
birthday, in years"
          label-id="annotation5"/>
      </Annotations>
      <type>
        <javaclass name="Number"/>
      </type>
      <derivation>
        <arithmetic operation="+">
           <Annotations>
            <!-- Expression-level description -->
<Label name="Compute the person's age at next birthday"
label-id="annotation6"/>
           </Annotations>
           <reference attribute="age">
             <Annotations>
               <!-- Expression-level description -->
               <Label name="Get the person's current age"
label-id="annotation7"/>
            </Annotations>
           </reference>
           <Number value="1">
             <Annotations>
```

### Legislation

See the Inside Cúram Eligibility and Entitlement Using Cúram Express Rules guide.

### SuccessionSetPopulation

See the Inside Cúram Eligibility and Entitlement Using Cúram Express Rules guide.

### primary

Identifies the primary attribute on a rule class, as designated in the CER Editor.

This annotation may be specified on a rule class (see Section A.4, *Rule Class*) only. The named attribute must be the exact name of an attribute declared on the rule class (it cannot be used to name an attribute which is inherited but not overridden).

```
<?xml version="1.0" encoding="UTF-8"?>
<RuleSet name="Example_primary"
xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
  xsi:noNamespaceSchemaLocation=
"http://www.curamsoftware.com/CreoleRulesSchema.xsd">
  <Class name="Person">
    <Annotations>
<\!!-- Declaration of the "primary" rule attribute for this rule class, as shown in the CER Editor --\!>
      <primary attribute="age"/>
    </Annotations>
    <Attribute name="age">
      <type>
        <javaclass name="Number"/>
      </type>
      <derivation>
        <specified/>
      </derivation>
    </Attribute>
  </Class>
</RuleSet>
```

### relatedActiveInEditSuccessionSet

See the Cúram Advisor Configuration Guide.

### relatedEvidence

See the Inside Cúram Eligibility and Entitlement Using Cúram Express Rules guide.

### relatedSuccessionSet

See the Inside Cúram Eligibility and Entitlement Using Cúram Express Rules guide.

#### tags

Associates arbitrary string tags with:

- a rule set (see Section A.2, *Rule Set*);
- a rule class (see Section A.4, *Rule Class*);
- a rule attribute (see Section A.5, *Attribute*); or
- an expression (see Section A.6, *Expressions* ).

```
<?xml version="1.0" encoding="UTF-8"?>
<RuleSet name="Example_tags"
 xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
  xsi:noNamespaceSchemaLocation=
"http://www.curamsoftware.com/CreoleRulesSchema.xsd">
  <Annotations>
    <!-- Rule-set level tags -->
    <tags>
      <tag value="A rule-set tag"/>
      <tag value="Another tag"/>
    </tags>
  </Annotations>
  <Class name="Person">
    <Annotations>
      <!-- Rule-class level tags-->
      <tags>
         <tag value="A rule-class tag"/>
         <tag value="Another tag"/>
      </tags>
    </Annotations>
    <Attribute name="age">
      <Annotations>
        <!-- Attribute-class level tags -->
         <tags>
          <tag value="A rule-attribute tag"/> <tag value="Another tag"/>
         </tags>
      </Annotations>
      <type>
         <javaclass name="Number"/>
      </type>
      <derivation>
         <specified>
           <Annotations>
```

# Appendix B

# **Useful List Operations**

The property expression (see Section 7.4.4, *Property* and Section A.6.17.51, *property*) allows the invocation of "safe" Java methods.

Rule sets often contain many instances of java.util.List.

The safe list of methods for java.util.List is included with CER:

# Safe list for java.util.List contains.safe=true containsAll.safe=true get.safe=true indexOf.safe=true isEmpty.safe=true lastIndexOf.safe=true size.safe=true subList.safe=true # not exposed hashCode.safe=false listIterator.safe=false iterator.safe=false toArray.safe=false # mutators - unsafe add.safe=false addAll.safe=false clear.safe=false remove.safe=false removeAll.safe=false retainAll.safe=false

Example B.1 Safe list for java.util.List methods

While the description of these methods is available via the JavaDoc for java.util.List

[http://java.sun.com/j2se/1.5.0/docs/api/java/util/List.html] , the most typic-ally useful properties are included here for your reference:

• **isEmpty**(). Returns true if this list contains no elements.

- size(). Returns the number of elements in this list.
- get(int index). Returns the element at the specified position in this list. Note that because CER passes round numeric values as instances of Number, you will need to use the intValue to convert a Number to an integer.
- **contains(Object o).** Returns true if this list contains the specified element.

```
<?xml version="1.0" encoding="UTF-8"?>
             <RuleSet name="Example_UsefulListOperations"
             xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
             xsi:noNamespaceSchemaLocation=
             "http://www.curamsoftware.com/CreoleRulesSchema.xsd">
             <Class name="Person">
             <\!\!\!\!\!\!\!\!\!\! -- Exactly one Person (in each household) will be designated as the head of household -->
             <Attribute name="isHeadOfHousehold">
             <type>
             <javaclass name="Boolean"/>
             </type>
             <derivation>
             <specified/>
             </derivation>
             </Attribute>
             <!-- The children of this person. -->
             <Attribute name="children">
             <type>
             <javaclass name="List">
             <ruleclass name="Person"/>
             </javaclass>
             </type>
             <derivation>
             <specified/>
             </derivation>
             </Attribute>
             <!-- Whether this person has any children.
             Tests the isEmpty property of List. -->
             <Attribute name="hasChildren">
             <type>
             <javaclass name="Boolean"/>
             </type>
             <derivation>
             <not>
             <property name="isEmpty"></property name="isEmpty">
             <object>
             <reference attribute="children"/>
             </object>
             </property>
             </not>
             </derivation>
             </Attribute>
             <Attribute name="numberOfChildren">
             <type>
             <javaclass name="Number"/>
             </type>
             <derivation>
             <property name="size">
             <object>
             <reference attribute="children"/>
             </object>
             </property>
```

```
</derivation>
</Attribute>
<!-- This person's second child, if any, otherwise null -->
<Attribute name="secondChild">
<type>
<ruleclass name="Person"/>
</type>
<derivation>
<!-- We have to check whether the person has two
or more children -->
<choose>
<type>
<ruleclass name="Person"/>
</type>
<when>
<condition>
<compare comparison=">=">
<reference attribute="numberOfChildren"/>
<Number value="2"/>
</compare>
</condition>
<value>
<!-- Use the "get" property to get the second item in the list - denoted by index 1 (lists in
Java are zero-based) -->
<property name="get">
<object>
<reference attribute="children"/>
</object>
<arguments>
<!-- The number must be converted to an integer
(as required by List.subList). -->
<property name="intValue"></property name="intValue">
<object>
<Number value="1"/>
</object>
</property>
</arguments>
</property>
</value>
</when>
<otherwise>
<!-- This person has no second child -->
<value>
<null/>
</value>
</otherwise>
</choose>
</derivation>
</Attribute>
<Attribute name="isChildOfHeadOfHousehold">
<type>
<javaclass name="Boolean"/>
</type>
<derivation>
<property name="contains"></property name="contains">
<object>
<!-- The children of the head of household -->
<reference attribute="children">
<!-- retrieve the single Person rule object which
has isHeadOfHousehold equal to true--
<singleitem onEmpty="error" onMultiple="error">
<readall ruleclass="Person">
<match retrievedattribute="isHeadOfHousehold">
<true/>
</match>
</readall>
</singleitem>
</reference>
```

```
</object>
<!-- check whether the list of the head of household's
children contains THIS Person -->
<arguments>
<this/>
</arguments>
</property>
</derivation>
</Attribute>
</Class>
</RuleSet>
```

# Appendix C

# Using CER with the Datastore

The application includes integration code which can create CER rule objects from entries in the application Datastore.

The DataStoreRuleObjectCreator is used by the Universal Access Module to convert evidence gathered by an IEG script to CER rule objects. This appendix describes how the DataStoreRuleObjectCreator works.

## C.1 The DataStoreRuleObjectCreator

The DataStoreRuleObjectCreator takes a Datastore record (typically a record relating to a user or person), and navigates to all the descendant records of this "root" record (typically containing all the person's gathered evidence).

It then proceeds to create rule objects by performing a straightforward "natural mapping" between:

- the entity types and attributes in the Datastore schema; and
- the rule classes and rule attribute in the CER rule set.

The DataStoreRuleObjectCreator also takes special action for CER rule attributes with certain names:

- **parentEntity.** If a rule class contains a rule attribute named parentEntity, then the DataStoreRuleObjectCreator will set its value to be the rule object created from the parent record in the Datastore (if any). CER will issue a runtime error if the type of this rule attribute does not match the rule class of the parent entity's rule object; and
- **childEntities\_<rule class name>**. If a rule class contains any attributes named childEntities\_ followed by the name of a rule class, then the DataStoreRuleObjectCreator will set each

such attribute's value to be a list of the rule objects created from the child records of that type in the Datastore (if any). CER will issue a runtime error if the type of this rule attribute is not a list of the named rule class.

## C.2 Example

The behavior of DataStoreRuleObjectCreator is best explained by walking through an example. This example is based around the Universal Access Module.

An IEG script might capture income data for a household. The household can contain any number of persons, and each person can have any number of income details.

Here is a simplified view of the structure of the Datastore schema:

```
- Application:
```

- Person (0..n):
- firstName (String)
- lastName (String)
- Income (0..n):
  - type (Code from the IncomeType code table)
  - amount (Number)

A citizen (John) undertakes self-screening, and records evidence for his household (just John and his wife Mary) and income details (John is unemployed, Mary has two part-time jobs). John's evidence is stored as records in the Datastore:

- Application #1234:

- Person #1235:
- firstName: John
- lastName: Smith
- Income: <no records>
- Person #1236:
  - firstName: Mary
- lastName: Smith
- Income #1237:
- type: Part-time
- amount: 25
- Income #1238:
  - type: Part-time
  - amount: 30

The CER rule set configured to be used with this type of screening contains some rule classes as follows (NB no program rule classes are shown):

```
<?xml version="1.0" encoding="UTF-8"?>
<RuleSet name="DataStoreMappingExample"
```

```
xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
 xsi:noNamespaceSchemaLocation=
"http://www.curamsoftware.com/CreoleRulesSchema.xsd">
 <!-- NB no rule class for the CDS entity type "Application";
       the attributes stored directly on an Application are
       not required by rules, so no point creating a rule object which won't get used. -->
 <!-- The name of this rule class matches that of a CDS entity
       type -->
 <Class name="Person">
    <!-- The name of this rule attribute matches that of an
         attribute on the CDS entity type, and so its value will
         be automatically specified by the DataStoreRuleObjectRetriever. -->
    <Attribute name="firstName">
      <!-- The type of the rule attribute must agree with the
           type of the CDS attribute type, otherwise CER will
           issue a runtime error. -->
      <type>
        <javaclass name="String"/>
      </type>
      <derivation>
        <specified/>
      </derivation>
    </Attribute>
   <!-- NB no rule attribute for the CDS attribute for lastName.
-->
    <!-- Rule attributes matching the "childEntities_<rule class
name>"
         pattern will receive special treatment from the
         DataStoreRuleObjectRetriever.
         The DataStoreRuleObjectRetriever will specify the value of
         this attribute to be all the rule objects created from the
         child Income records which belong to this Person's record
         in the CDS. -->
   <Attribute name="childEntities_Income">
    <!-- The type must be a list of Income rule objects -->
      <type>
        <javaclass name="List">
          <ruleclass name="Income"/>
        </javaclass>
      </type>
      <derivation>
        <specified/>
      </derivation>
    </Attribute>
 </Class>
 <!-- The name of this rule class does not match any CDS entity
type,
       so the DataStoreRuleObjectRetriever will not create any rule
       objects for this rule class. -->
 <Class name="Benefit">
    <Attribute name="amount">
      <type>
        <javaclass name="Number"/>
      </type>
      <derivation>
        <specified/>
      </derivation>
    </Attribute>
 </Class>
 <Class name="Income">
    <!-- A rule attribute named "parentEntity" will receive
        special treatment from the
        DataStoreRuleObjectRetriever.
```

```
The DataStoreRuleObjectRetriever will specify the value
    of this attribute to be the rule object created from the Person record which is the parent of this Income record
    in the CDS. -->
<Attribute name="parentEntity">
  <!-- The type must be a single Person rule object -->
  <type>
    <ruleclass name="Person"/>
  </type>
  <derivation>
    <specified/>
  </derivation>
</Attribute>
<Attribute name="type">
  <type>
    <!-- The type of this attribute must specify the correct
         code table, matching the CDS domain definition. -->
    <codetableentry table="IncomeType"/>
  </type>
  <derivation>
    <specified/>
  </derivation>
</Attribute>
<Attribute name="amount">
  <type>
    <javaclass name="Number"/>
  </type>
  <derivation>
    <!-- This derivation will never be executed, as
         the DataStoreRuleObjectRetriever will automatically
          "specify" the value from that on the CDS record;
         once a value is specified CER does not attempt to
         calculate it.
         In general, attributes which expect to be populated
         by the DataStoreRuleObjectRetriever should be marked
         as <specified/> to avoid any confusion between
         stand-alone testing of your rule sets and testing
with the DataStoreRuleObjectRetriever.
    -->
    <Number value="123"/>
  </derivation>
</Attribute>
<!-- This attribute is not present on the CDS entity type,
     so will not be populated. This is exactly what we
     want, because its value is derived from other
     rule attributes in the normal CER way. -
<Attribute name="isCountable">
  <type>
    <javaclass name="Boolean"/>
  </type>
  <derivation>
    <choose>
      <type>
        <javaclass name="Boolean"/>
      </type>
      <test>
        <reference attribute="type"/>
      </test>
      <when>
        <condition>
           <Code table="IncomeType">
             <String value="Full-time"/>
          </Code>
        </condition>
        <value>
          <true/>
        </value>
```

```
</when>
         <when>
           <condition>
             <Code table="IncomeType">
               <String value="Part-time"/>
             </Code>
           </condition>
           <value>
             <true/>
           </value>
         </when>
        <otherwise>
           <value>
             <false/>
           </value>
        </otherwise>
      </choose>
    </derivation>
  </Attribute>
  <!-- This rule attribute is not calculated, nor
       does it correspond to an attribute on the
       CDS entity type.
       If the value of this attribute is referenced
       at runtime, CER will report a runtime error:
"Value must be specified before it is used
         (it cannot be calculated).
  -->
  <Attribute name="employerName">
    <type>
      <javaclass name="String"/>
    </type>
    <derivation>
      <specified/>
    </derivation>
  </Attribute>
</Class>
```

</RuleSet>

When John completes his self-screening, the Universal Access Module loads the CER rule set above, and creates a CER session.

The Universal Access Module calls the DataStoreRuleObjectCreator, and specifies the root Datastore record (Application #1234).

The DataStoreRuleObjectCreator retrieves all the descendant records of Application #1234 and processes them as follows:

- **Application #1234.** Skipped, as there is no rule class named "Application" in the rule set;
- **Person #1235.** creates a rule object instance of the Person rule class, with:
  - firstName. Specified to be "John";
  - **lastName.** Skipped, as there is no rule attribute named "lastName" on the Person rule class;
  - **childEntities\_Income.** Specified to be an empty list, as there are no Income records for Person record #1235;

- **Person #1236.** creates a rule object instance of the Person rule class, with:
  - **firstName.** Specified to be "Mary";
  - lastName. Skipped;
  - **childEntities\_Income.** Specified to be a list containing Mary's two Income rule objects (created below);
- **Income #1237.** creates a rule object instance of the Income rule class, with:
  - **parentEntity.** Specified to be the Person rule object created (above) for Mary from Person record #1236;
  - type. Specified to be the code "Part-time";
  - **amount.** Specified to be the number "25";
  - (employerName). Not specified, as there is no attribute named "employerName" on the Datastore entity;
- **Income #1238.** creates a rule object instance of the Income rule class, with:
  - **parentEntity.** Specified to be the Person rule object created (above) for Mary from Person record #1236;
  - **type.** Specified to be the code "Part-time"; and
  - **amount.** Specified to be the number "30".

Lastly, the Universal Access Module asks the rule set its standard questions about programs, eligibility and explanation; the rule classes for the programs (not shown in the example above) access the rule objects (created by the DataStoreRuleObjectCreator ) when answering those questions.

For more information on the application Datastore and its schemas, see the Creating Datastore Schemas guide.

# Appendix D

# Compliancy

This appendix explains how to develop in a compliant manner. By following these considerations, customers will also find it easier to upgrade to future versions of the application.

## D.1 CER's Public API

The CER infrastructure has a public API which you may invoke in your rule set tests and application code. The examples in this cookbook show how to use many features of the CER infrastructure public API. The application will not change or remove anything in this public API without following the standards for handling customer impact.

Unless explicitly permitted in the JavaDoc, you must *not* provide your own implementation of any CER Java interface nor subclass any CER implementation Java class.

### D.1.1 Identifying the API

The JavaDoc included with CER is the sole means of identifying which public classes, interfaces and methods form the CER public API.

### D.1.2 Outside the API

The CER infrastructure also contains some public classes, interfaces and methods, which do *not* form part of the API.

Important

To be compliant, you must *not* create any dependency on any CER class or interface, nor call any method, other than those described in the JavaDoc.

CER classes, interfaces and methods outside of the public API are subject to change or removal without notice.

Unless explicitly permitted in the JavaDoc, you must *not* place any of your own classes or interfaces in the curam.creole package or any of its sub-packages.

## D.2 CER Expressions

Only the CER expressions listed in this cookbook are supported. See Section A.6.17, *Full Alphabetical Listing of Expressions* for supported expressions.

Note that the rule set schema included with CER also contains some unsupported expressions. These expressions are experimental in nature and are subject to change or removal without notice. Do not use any unsupported CER expressions in your rule sets.

## D.3 Rule Sets Included with the Application

Some components in the application may include CER rule sets which may have their own compliancy requirements. These compliancy requirements for CER rule sets included by the application components fall outside the scope of this document.

See the documentation accompanying those components to understand whether you are permitted to customize the CER rule set, and if so, what customization restrictions apply.

The RootRuleSet included with CER must not be altered by customers.

## D.4 Examples in this Guide

The example artifacts in this guide (rule sets, Java code and property files) are subject to change or removal without notice.

You may freely *copy* these example artifacts for your own use; however, note that no upgrade support is provided for these example artifacts.

## D.5 CER's Database Tables

The CER infrastructure includes a number of database tables. In general, these tables are internal to CER and the data on them may only be read or written via CER's public API.

For more details on the read/write restrictions for these database tables, see the following subsections.



All CER Infrastructure database tables are prefixed with the word CREOLE; however, the reverse is not true.

There are tables prefixed with CREOLE which are part of other application components, and which are subject to their own compliancy statements. Only the compliancy statements for *CER Infrastructure* database tables are described below.

### D.5.1 CREOLERuleSet

This database table stores a row for each published CER rule set in the system.

Ordinarily read and write access to this database table is restricted to CER's public API only; however, you are permitted to use the application's data manager to populate this database table provided that the following criteria are met:

- The value of the name column must match the rule set name as defined within the XML for the ruleSetDefinition column; and
- The value of the ruleSetVersion column must be null.

```
<?xml version="1.0" encoding="UTF-8"?>
<column name="creoleRuleSetID" type="id"/>
 <column name="name" type="text"/>
<column name="ruleSetDefinition" type="blob"/>
 <column name="versionNo" type="number"/>
 <column name="ruleSetVersion" type="number"/>
 <row> ... </row>
 <row>
   <attribute name="creoleRuleSetID">
     <!-- Use some appropriate unique identifier -->
      <value>99999</value>
    </attribute>
   <attribute name="name">
     <!-- This name must match the <RuleSet name="...">
     value in the rule set XML held in ruleSetDefinition
     below -->
      <value>MyRuleSet</value>
    </attribute>
   <attribute name="ruleSetDefinition">
      <value>./path/to/MyRuleSet.xml</value>
   </attribute>
   <attribute name="ruleSetVersion">
      <!-- Must be an empty <value/> element, signifying a NULL
     database value -->
      <value/>
    </attribute>
   <attribute name="versionNo">
      <!-- initial optimistic lock versionNo value -->
      <value>1</value>
    </attribute>
 </row>
 <row> ... </row>
```

Figure D.1 Sample entry from a compliant **CREOLERuleSet.dmx** 

file

See the Working with Cúram Express Rules guide for steps to extract CREOLERuleSet data from your application (and accompanying AppResource data, if required).

### D.5.2 CREOLEMigrationControl

CREOLEMigrationControl is a single-row control table which is used to prevent concurrent publication of CER rule sets.

The data on this table is internal to CER and may not be read or written by any other component.

The single row on this table is populated via a DMX file included with the application. Customers must not alter this DMX file nor create any other DMX files which target the CREOLEMigrationControl table.

D.5.3 Other CER Infrastructure database tables

The remaining database tables which are included with the CER Infrastructure are:

- CREOLEAttributeAvailability;
- CREOLEAttributeInheritance;
- CREOLERuleAttribute;
- CREOLERuleAttributeValue;
- CREOLERuleClass;
- CREOLERuleClassInheritance;
- CREOLERuleObject;
- CREOLERuleSetDependency;
- CREOLERuleSetEditAction;
- CREOLERuleSetSnapshot; and
- CREOLEValueOverflow.

These CER Infrastructure database tables fall under this general compliancy condition: the data on these database tables must not be read or written other than through CER's public API. In particular, initial population of these database tables via DMX files is *not* supported.

## D.6 The Dependency Manager

The Dependency Manager is internal to Cúram and no access from custom code nor any customization is supported.

All artefacts pertaining to the Dependency Manager are contained in the curam.dependency code package and its sub-packages<sup>1</sup>. You must not place any of your own classes or interfaces in the curam.dependency code package or any of its sub-packages.

The following database tables are owned by the Dependency Manager:

- Dependency;
- PrecedentChangeSet;
- PrecedentChangeItem; and
- PrecedentChangeSetBatchCtrl.

These database tables must not be customized in any way, and the data on these database tables must not be read or written other than by the Dependency Manager itself.

Initial population of these database tables via DMX files is *not* supported, with the exception of DMX files included with the application; moreover it is not supported to customize or omit the population of these database tables via the DMX files included with the application.

## Notes

<sup>1</sup>Some artefacts in this code package are contributed by CER and others by the core application.

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