

Telelogic  
**StateMate®**

**Data Port Reference Guide**



**IBM®**



*Statemate*®

**Dataport Reference Guide**



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This edition applies to Telelogic Statemate 4.5 and to all subsequent releases and modifications until otherwise indicated in new editions.

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# Dataport Library Overview

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The Dataport library provides:

- ◆ Functions to perform a wide variety of database extraction operations. Using the library's functions, you can extract information pertaining to an element from the specification database.

You can use information extracted from the database for a variety of applications, such as:

- To plot portions of Statemate charts using your own plotter package. To do this, extract the graphic information of the relevant elements and then use this information as input data for your plotter.
  - To analyze data stored in the database. To do this, extract the relevant data and then use your own software to perform the analysis.
  - To extract textual information describing Statemate elements for use in specification-related applications.
- ◆ Functions to perform a variety of operations on elements extracted from the specification database. For example, you can alphabetically order a list of extracted states using their names.
  - ◆ Functions to activate Statemate capabilities from your program. For example, you can generate a plot of a chart using the Statemate `plot` function.

## Function Types

There are four types of Dataport functions:

- ♦ **Single-element functions** - Provide information on discrete Statemate elements in the specification database. For example, you can retrieve the contents of the **Description** field in a particular state's form.
- ♦ **Query functions** - Extract lists of elements from the database, that conform to a specific criterion. For example, you can extract a list of activities from the database that are control activities. Most of these functions correspond directly to queries with the search facility.
- ♦ **Utility functions** - Perform operations on lists. Most of these functions do not extract information from the database, but rather manipulate the information you have already retrieved.
- ♦ **Project management functions** - Extract information about the Statemate project, manager, and members.

## Dataport Interface

The Statemate Dataport functions have a C language interface. They can be called from C language programs, as well as from programs written in other languages that can call C functions.

## Working with the Dataport

To use the Dataport library, you extract information from the specification database by including calls to various Dataport functions in your program. An explanation of function calls, parameters, and returned values is provided in the following sections.

In addition to Dataport function calls, programs designed to extract database information must also include a file of definitions, for example a definition of data-types.

After you finish writing and compiling your program, you must link it with the Dataport Library image. These procedures are explained in [Using Dataport Functions](#).

# Using Dataport Functions

---

This section provides information on how to use Dataport functions within a program. It provides information on the following topics:

- ◆ [Dataport Function Calls](#)
- ◆ [Calling Conventions](#)
- ◆ [Using Functions in C Language Programs](#)
- ◆ [Preparing and Executing Programs](#)

## Dataport Function Calls

Dataport function calls can appear anywhere in your program once an initialization procedure is performed. Here are some examples of valid function calls.

In this example, the state named `s1` is retrieved from the database and the variable `state_id` is assigned to it. The state's ID is retrieved; ID is a value that Statemate uses to identify each element in the database. The `state_id` can be used later in other function calls.

```
state_id = stm_r_st ("S1", &status);
```

Function calls are frequently used in sequence. For example, the ID for state `s1` in this function call has already been retrieved. The sample call retrieves the synonym of this state.

```
synonym = stm_r_st_synonym (state_id, &status);
```

This function creates a list (which contains the state `s1`), assigns it to the variable `state_list`, then extracts the substates of `s1`.

```
state_list = stm_list_create (state_id,  
    end_of_list, &status);  
sub_st = stm_r_st_physical_sub_of_st (state_list,  
    &status);
```

```
for (s = (stm_id) stm_list_first_element(  
    sub_st, &status);  
    status == stm_success;  
    s = (stm_id) stm_list_next_element(  
        sub_st, &status)  
    )
```

Prints a list of all substates of state `s1`.

```
printf ("\n %s", stm_r_st_name (s, &status));
```

Refer to [Sample Program](#) for an example of how to call Dataport functions in a C program.

## Calling Conventions

Dataport functions provide you with information about particular StateMate elements in the database. To extract this information, you call the specific function that retrieves the information you want. You specify the particular StateMate elements that interest you as input arguments to the function. The function returns a status code as an output argument, which indicates whether the function call was successful.

### Function Name

Single-element and query functions use the following prefix:

```
stm_r_
```

This prefix designates the function as a StateMate database retrieval function.

Utility functions use the following prefix:

```
stm_
```

### Element Type Abbreviations

Database extraction functions use two-character abbreviations to identify the type of StateMate elements referenced in function calls. The following table lists the element types and their abbreviation.

<b>Element</b>	<b>Abbreviation</b>
A-flow-lines (basic)	ba
A-flow-lines (compound)	af
A-flow-lines (local)	laf
Actions	an
Actors	actor
Activities	ac
Boundary boxes	bb
Charts	ch
Combinational assignments	ca
Conditions	co
Connectors	cn
Data-items	di
Data-stores	ds
Enumerated value	en
Events	ev
Fields	fd
Information-flows	if
Lifelines	ll
Local data	ld
Messages	msg
Mixed (multiple types)	mx
M-flow-lines (basic)	bm
M-flow-lines (compound)	mf
M-flow-lines (local)	lmf
Modules	md
Module-occurrences	om
Notes	nt
Off-page activities	oa
Reference sequence diagrams	ref_sd
Routers	router
Separators	sep
States	st
Subroutines	sb
Subroutine parameters	sp
Timing constraints	tc

Element	Abbreviation
Transitions (basic)	bt
Transitions (compound)	tr
Use cases	uc
User-defined types	dt

For example, `stm_r_ac_name` retrieves the name of an activity, whereas `stm_r_st_name` retrieves the name of a state.

The naming structure for each type of function is explained in the section that describes each specific type. Note that element type and the information to be extracted are contained in the function name and are *not* passed as arguments.

Arrow elements (transitions on a statechart, a-flow-lines (control and data flow lines on an activity chart) and m-flow-lines on a module chart) can be either basic or compound:

- ◆ A basic arrow connects a box (state, activity, or module) or connector to another box or connector.
- ◆ Compound arrows result from the combination of a number of basic arrows joined together by connectors.

## Function Input Arguments

Database extraction functions require input arguments in order to locate Statemate elements in the database. Input arguments consist of elements or lists of elements for which information is sought.

Some functions require additional input arguments. Each argument must be declared to be of a data type recognized by the Dataport library (or by the C compiler). This document includes a complete list of input arguments for each type of database extraction function in the sections that describe the specific function type.

Refer to the appropriate function sections for the lists of arguments relevant for each function.



## Example

To print out the synonym of the state `s1` (if no synonym is defined in the state's form, print `missing synonym`), use the following statements:

```
int          status;
stm_id      state_id;
stm_short_name synonym;
            :
            :
state_id = stm_r_st ("S1", &status);
synonym = stm_r_st_synonym (state_id, &status);
if (status == stm_missing_synonym)
    printf ("\n synonym:  *missing synonym*");
else
    printf ("\n synonym: %s", synonym);
```

The `stm_id` data-type is defined in the Dataport Library definition file, `dataport.h`. Refer to [Data Types](#) for a complete list of data-type definitions.

## Function Return Values

Library function return values are assigned to data-types declared in the library definition file `dataport.h`. These data-types are defined in the C language. Refer [Data Types](#) for the maximum length of return values.

For example, a function that retrieves the name of a Statemate element, returns a value of type `stm_element_name` (declared as `char *` in the library definition file), whereas a function that retrieves a state's ID returns a value of type `stm_id` (declared as `long int`).

The return values of data-types declared as strings `char *`, such as `stm_element_name`, are usually limited in length.

The returned strings are defined as `static` in the functions. You should copy them if they are needed for later use.

## Special Cases of Return Values

The following are special cases of return values:

- ◆ **Return values of filename**

A number of Dataport functions store extracted information in files, such as a function that retrieves an element's long description. This function returns the name of the file that contains the requested information. The filename returned is of type `stm_filename`. This data-type is declared as `char *` in the library definition file.

**Note:** The returned string is defined as `static` in the functions. Copy the string if it is required for later use.

- ◆ **Return values of enumerated types**

There are several functions that return a finite number of discrete values. These values are not necessarily integers, and no particular order is assumed for these values.

For example, the function `stm_r_st_type` extracts the state type for the state specified in the function call. The possible state types are:

```
stm_st_diagram
stm_st_and
stm_st_or
stm_st_instance
stm_st_reference
stm_st_basic
```

Your program can contain statements such as:

```
if (stm_r_st_type (st_id, &status) == stm_st_basic)
```

For such return values, there are special enumerated data-types declared in the definition file. For example, the previous state types belong to the enumerated type `stm_state_type`. Refer to for the list of enumerated data-types. Refer to [Single-Element Functions](#), [Query Functions](#), and [Utility Functions](#) for the possible values and the corresponding data-types that particular functions return.

- ◆ **Return values of pointers to records**

There are several functions that return a pointer to records with the textual and graphical information of an element.

**Note:** The records are defined as `static` in the functions; You should copy the records if they are needed for later use.

- ◆ **Return values when the function call fails**

When a function call fails, the function status code reflects the failure by returning the following values:

Function Type	Return Value
list	NIL
string	NIL
Boolean	false
stm_id	0

By testing the value returned by the function, you can pinpoint function call failures. To determine what went wrong, use the function status code.

## Using Functions in C Language Programs

The Dataport has a C language interface. To use its functions in a program, you must follow specific procedures to access both the library and your database.

### Include Files

Every program that calls Dataport functions must include the definitions for its library data-types and constants. The definitions are contained in the `dataport.h` file.

To incorporate these definitions, include the file by writing the following statement at the beginning of your program:

```
#include dir_name/include/dataport.h
```

Substitute the value of the environment variable `STM_ROOT` for the `dir_name` variable.

### Information Retrieval Process

Perform the following operations when using Dataport functions:

1. Initialize the retrieval process, via the `stm_init_uad` function.
2. Call the Dataport functions to retrieve database information.
3. Include the following line in your program, after the last Dataport function call:

```
stm_finish_uad();
```

## Initializing the Retrieval Process

To initialize the retrieval process, add the following statement to your program before any calls to Dataport library functions:

```
stm_init_uad (proj_name, w_area, trans_mode, &status)
```

In this call:

- ◆ **proj\_name** - The name of the Statemate project containing the information of interest.
- ◆ **w\_area** - The directory pathname of your workarea in which the specification database is found.
- ◆ **trans\_mode** (transaction on mode) - The transaction on mode. This specifies the manner in which you want to handle database transactions, using `self_transaction` or `automatic_transaction` modes.

This function returns `true` if successful, or `false` if unsuccessful. If unsuccessful, check the `status` argument for the reason the function failed.

### Note

---

The `stm_init_uad` function automatically changes the current directory to the workarea directory. Therefore, all references to files inside the program have to take this into account. Also, when the program terminates, it does not return to the original directory.

The following example shows how to initialize the retrieval process in a C program. In this example, you are prompted for the name of the project to open.

```
main( )
{
int status, success;
char name[32];
char dir[30];
printf ("Enter name of Statemate project: ");
scanf ("%s", name);
printf ("Enter directory pathname
for your Workarea: ");
scanf ("%s", dir);
success =
stm_init_uad (name, dir, automatic_transaction,
&status);
if (!success)
printf ("Init function failed.
Reason: status code %d", status);
}
```

### Note

---

- ◆ The project name (in this case, the content of the variable `name`) is not case sensitive.
- ◆ It is recommended that you write the `init` function in the form shown in the example (`success=...; if(!success)...`) to ensure that the `init` function succeeds before continuing.

### Transaction Handling

The transaction mode determines how database modifications are reflected in your retrievals. The transaction modes are `automatic_transaction` and `self_transaction`.

Use `automatic_transaction` mode in the following cases:

- ◆ The database is not being updated during the information retrieval.
- ◆ The database is being updated by processes running in parallel to your program, but you are not interested in these updates.
- ◆ Your program uses the load and unload functions to change the database contents, and you want to use the updated database in your program each time it changes.

Refer to [Automatic Transaction Mode](#) for more information,

Use `self_transaction` mode if your information retrieval is to reflect database changes done by other processes at the same time your program is working, and you do not use load and unload functions in your program. Refer to [Self Transaction Mode](#) for more information.

### Automatic Transaction Mode

In `automatic_transaction` mode, an implicit `start_transaction` is performed when you initialize the retrieval process and an implicit `commit_transaction` is performed when you finish the retrieval process.

Whenever you use load and unload functions to change the contents of the database, the program implicitly closes the read transaction, starts the read/write transaction, commits the changes, and implicitly starts a new read transaction.

The following is an example of how to use `automatic_transaction`:

```
main()
{
    int status, success;
    stm_list st_list;
    stm_id el;
    success = stm_init_uad ("PROJ", "/local/proj",
                          automatic_transaction, &status);
    if (!success)
    {
        printf ("cause of failure is: %d", status);
        return;
    }
    /*                                     */
    /* once initialization is done,       */
    /* retrieval can be done at any time. */
    /*                                     */
    st_list = stm_r_st_name_of_st ("*", &status);
    for (el = (stm_id)
         stm_list_first_element (st_list, 0); el!=NIL;
         el =(stm_id)stm_list_next_element (st_list, 0))
    {
        printf ("\n%s", stm_r_st_name (el, 0));
    }
    /*                                     */
    /* The resulting output is:           */
    /* state_a                            */
    /* state_b                            */
    /* state_c                            */
    /* state_d                            */
    /*                                     */
    stm_finish_uad();
}
```

## Self Transaction Mode

Use `self_transaction` mode when working with applications that are sensitive to database changes performed by a process that runs in parallel with your program. When you operate using the `self_transaction` mode, you must explicitly perform a `start_transaction` before you call Dataport retrieval library functions. This is done by including the following statement in your program:

```
stm_start_transaction();
```

For each `start_transaction`, you must perform an explicit `commit_transaction` to conclude the database retrievals by including the following statement in your program:

```
stm_commit_transaction();
```

You can start and commit transactions at any stage of your program. However, before retrieving additional data following a `commit_transaction`, you must first perform another `start_transaction`. Perform a new `start_transaction` whenever you want to refresh the image of the database so subsequent retrievals accurately reflect the database information.

The following is the structure of the `self_transaction` mode:

```
main()
{
    int status, success;
    stm_list st_list;
    stm_id el;
    success = stm_init_uad ("PROJ", "/local/proj",
                          self_transaction, &status);
    if (!success)
    {
        printf ("cause of failure is: %d", status);
        return;
    }
    /*
    /* once initialization is done,
    /* a start_transaction statement is
    /* needed in this mode.
    /*
    stm_start_transaction ();
    st_list = stm_r_st_name_of_st ("*", &status);
    for (el = (stm_id)
         stm_list_first_element (st_list, 0); el!=NIL;
         el = (stm_id)stm_list_next_element(st_list, 0))
    {
        printf ("\n%s", stm_r_st_name (el, 0));
    }

    /*
    /* retrievals are done for now, so a
    /* commit_transaction is performed.
    /*
    /*     stm_commit_transaction();
    /*     The resulting output is:
    /*         state_a
    /*         state_b
    /*         state_c
    /*         state_d
    /*
```

```
/*                                     */
/* During the course of this output    */
/* another process has updated the     */
/* database, drawing a new state since */
/* this last transaction took place.   */
/*                                     */
/* If the same retrieval is done again, */
/* different results should be found!  */
/* To insure that the program "sees"   */
/* the changes, start_transaction is   */
/* performed again.                    */
/*                                     */
stm_start_transaction ();
st_list = stm_r_st_name_of_st ("*", &status);
for (el = (stm_id)
     stm_list_first_element (st_list, 0); el!=NIL;
     el =(stm_id)stm_list_next_element (st_list, 0))
{
    printf ("\n%s", stm_r_st_name (el, 0));
}
/*                                     */
/* The resulting output is:           */
/* state_a                            */
/* state_b                             */
/* state_c                             */
/* state_d                             */
/* state_e                             */
/*                                     */
/* The last state, e, is new to the list */
/*                                     */
stm_commit_transaction ();
stm_finish_uad ();
}
```



## Preparing and Executing Programs

C programs containing Dataport function calls must be linked with the Dataport library. To execute a program containing calls to Dataport functions, follow the procedure for your operating system. The definitions in the `dataport.h` file can be used for debugging purposes.

### Windows Systems

Define the environment variable `STM_ROOT`, as follows:

```
SET STM_ROOT=root name
```

Contact your Statemate manager for the name of the root directory of the Statemate tree. For example:

```
SET STM_ROOT=C:\Telelogic\stmm\4.3
```

Use the following command to compile and link:

```
PROGRAM= my_prog.exe
DLL= <STM_ROOT>\bin\dataport.dll
DLIB= <STM_ROOT>\lib\dataport.lib
SRCS= my_prog.c
HDRS= my_prog.h

CFLAGS= /DLL_LINK /I<STM_ROOT>\include
LIBS= kernel32.lib
all: $(PROGRAM) $(DLL) $(HDRS)

$(PROGRAM): $(SRCS) $(DLIB)
cl $(CFLAGS) $(SRCS) $(DLIB) $(LIBS)

clean:
-del $(PROGRAM) >nul: 2>&1
-del *.obj >nul: 2>&1
-del *.pdb >nul: 2>&1
-del *.ilk >nul: 2>&1
-del *.mdp >nul: 2>&1
-del *.opt >nul: 2>&1
```

In this syntax:

- ◆ `prog.o`—The name you want to assign to the executable image
- ◆ `prog.h`—The header file
- ◆ `myprog.c`—The name of the file containing the C program

Use the following command to execute your program:

```
prog
```

## UNIX Systems

Define the environment variable `STM_ROOT`, as follows:

```
% setenv STM_ROOT root_name
```

Contact your Statemate manager for the name of the root directory of the Statemate tree.

Use the following command to compile and link:

```
cc -o <program> <otherflags> <myprog.c> \
  $STM_ROOT/lib/dataport.o \
  $STM_ROOT/lib/libgcc.a $STM_ROOT/lib/x_stubs.o \
  -lm -lsocket -lnsl -L/usr/ucblib -lucb -ldl
```

In this syntax:

- ◆ `program`—The name you want to assign to the executable image
- ◆ `otherflags`—Can include `-g` or `-O`
- ◆ `myprog.c`—The name of the file containing the C program

Use the following command to execute your program:

```
program
```

In this syntax, `program` is the name of the executable image.

Optional qualifiers, such as `debug`, can be added in the compile, link, and execute stages. Refer to your operating system reference manuals for the available options.

# Sample Program

---

This section contains a sample C program that shows you how to use the Statemate Dataport to extract information about activities from the specification database. The information extracted is both textual (such as activity name, synonym, short description, and so on) and graphical (such as the Cartesian coordinates of the activity's box).

## Sample C Program

The sample C program is as follows:

```
#include <stdio.h>

#include "dataport.h"
#define GET_STR(S)
    {int i;for(i=0;(S[i++]=getchar())!='\n');
      S[--i]='\0';}

int status=0;
FILE *fd;
char array[80];

void draw_line (color, x1, y1, x2, y2)
stm_color color;
stm_coordinate x1, y1, x2, y2;
{
    printf("\n line from %f, %f to %f, %f in color %d",
           x1, y1, x2, y2, color);
}

void draw_string (s, color, x1, y1)
char *s;
stm_color color;
stm_coordinate x1,y1;
{
    printf ("\n string %s at %f, %f in color %d\n",
            s, x1, y1, color);
}
static char *activity_type (search_for)
stm_activity_typesearch_for;
{

static struct search_activity_type {
    stm_activity_typeact_type;
    char *name;
} ActivityType[] = {
    {stm_ac_diagram,"DIAGRAM"},
    {stm_ac_reference,"REFERENCE"},
}
```

## Sample Program

---

```
    {stm_ac_internal, "INTERNAL"},
    {stm_ac_instance, "INSTANCE"},
    {stm_ac_control, "CONTROL"},
    {stm_ac_control_instance, "CONTROL_INSTANCE"},
    {stm_ac_external, "EXTERNAL"},
    {NULL, "NULL"},
}
struct search_activity_type*sat;

    for (sat = ActivityType; sat->name != NULL; sat++)
        if (sat->act_type == search_for)
            return sat->name;
    return ""; /* error!*/
}

static char *activity_termination_type(search_for)
stm_activity_terminationsearch_for;
{
static struct search_activity_termination {
    stm_activity_terminationact_term_type;
    char *name;
} ActivityTerminationType[] = {
    {stm_ac_missing, "MISSING"},
    {stm_ac_self_termination, "SELF_TERMINATION"},
    {stm_ac_controlled_termination, "CONTROLLED_TERMINATION"},
    {NULL, "NULL"},
}
struct search_activity_termination*sat;

    for (sat = ActivityTerminationType;
        sat->name != NULL;sat++)
        if (sat->act_term_type == search_for)
            return sat->name;
    return ""; /* error!*/
}

void activity_text_output(ac_text)
stm_ac_text_ptr ac_text;
{
    printf("\n\n\n\n\n activity textual information\n");
    printf("=====\n");
    printf("\n activity name: %s", ac_text->ac_name);
    printf("\n activity in chart: %d",
        ac_text->ac_chart);
    printf("\n activityunique name:%s",
        ac_text->ac_uniquename);
    printf("\n activity synonym: %s",
        ac_text->ac_synonym);
    printf("\n activity type: %s", (ac_text->ac_type));
    printf("\n activity termination: %s",
        activity_termination_type (ac_text->ac_termination));
    printf("\n activity short description: %s",
        ac_text->ac_short_des);
    printf("\n activity long description:\n\n");
    if ((fd=fopen(ac_text->ac_long_des, "r")) == ZNIL)
        printf("\n\n cannot open file for printing");
    while (fgets(array, 81, fd) != ZNIL) printf("%s", array);
}
void activity_graphic_output (ac_graphic, ac_name)
stm_ac_graphic_ptr ac_graphic;
stm_name ac_name;

{
```

```

int i = 0;
stm_coordinate prev_x;
stm_coordinate prev_y;

printf("\n\n activity graphical information\n");
printf("=====\n");

draw_string (ac_name, ac_graphic->ac_name_color,
             ac_graphic->ac_x_coor, ac_graphic->ac_y_coor);

for (i=1; i<=ac_graphic->ac_polygon.points_no;i++)
{
    prev_x = ac_graphic->ac_polygon.outline[i-1].x;
    prev_y = ac_graphic->ac_polygon.outline[i-1].y;
    draw_line(ac_graphic->ac_color,prev_x,prev_y,
             ac_graphic->ac_polygon.outline
             [i % ac_graphic->ac_polygon.points_no].x,
             ac_graphic->ac_polygon.outline
             [i % ac_graphic->ac_polygon.points_no].y);
}
}

void activities_info (ac_list)
stm_list ac_list;
{
    stm_ac_text_ptr    ac_textual;
    stm_ac_graphic_ptr ac_graphical;
    stm_id             el;

    for (el = (stm_id) stm_list_first_element (ac_list, &status);
         status == stm_success;
         el=(stm_id)stm_list_next_element (ac_list, &status))
    {
        ac_textual = stm_r_ac_text (el, &status);
        if (status == stm_success)
            activity_text_output (ac_textual);

        ac_graphical=stm_r_ac_graphic(el,&status);
        if (status == stm_success)
            activity_graphic_output(ac_graphical,
            ac_textual->ac_name);
    }
}

void activity_boxes()
{
    char    ac_name[32];
    stm_id  ac_id;
    stm_list ac_list,acs_list;

    printf("\n enter activity name: ");
    GET_STR(ac_name);
    ac_id=stm_r_ac(ac_name,&status);
    if (status!=stm_success)
    {
        printf("illegal activity name"); return;
    }
}

```

## Sample Program

---

```
    ac_list=stm_list_create(ac_id,end_of_list,&status);
    acs_list=stm_r_ac_physical_sub_of_ac(ac_list,&status);

    if (status!=stm_success)
    {
        printf("error during execution"); return;
    }
    acs_list=stm_list_union(ac_list, acs_list, &status);
    activities_info(acs_list);
}

main( )
{
    char pname[32];

    printf("enter name of project: ");
    GET_STR(pname);
    success=stm_init_uad(pname, "/usr/sam/proj",
                        self_transaction, &status);
    if (success)
    {
        stm_start_transaction();
        activity_boxes();
        stm_commit_transaction();
    }
    else
        printf("cause of failure 15:%d,status);
    stm_finish_uad();
}
```

## Program Description

For clarity, the program is explained in sections, not necessarily in the order in which it is written. The most general part, the main section of the program, is described first, then the individual functions are described.

### Main Section and Program Setup

```
main( )
```

This section is the main part of the program. It calls the individual routines that are included in the C program.

```
{
  char pname[32];
  printf("enter name of project: ");
  GET_STR(pname);
```

The program begins by prompting for the name of the project.

```
  success=stm_init_uad(pname, "/usr/sam/proj",
    self_transaction, &status);
```

The extraction is initialized by this function call. Your user's authorization to use the database is checked. You must be a member of the project that contains the specified activity-chart. If you are a member, the database is opened.

The parameter value `self_transaction` declares that you control the transaction handling, rather than having it done automatically. If the function is not successful, check the value of `status` to find out the reason for the failure.

```
  stm_start_transaction();
```

This statement permits database operations. The statement must appear here because the `self_transaction` parameter was used in the `init` statement.

```
  activity_boxes();
```

This calls the primary routine.

```
  stm_commit_transaction();
  stm_finish_uad();
}
```

This example does not have functions that write to the database; therefore, the `commit` statement here serves only to conclude the transactions.

The `finish` statement concludes the Dataport operations and closes the database.

## Creating the Lists

```
void activity boxes()
```

This primary function creates a list of activities. The list is composed of a specified activity together with its subactivities. You are prompted for the parent activity.

```
{
    char    ac_name[32];
    stm_id  ac_id;
    stm_list ac_list,acs_list;
```

`ac_name` holds the name of the activity., `ac_id` holds the ID number of the activity, and `ac_list` and `acs_list` hold the list of activities.

```
    printf ("\n enter activity name: ");
    GET_STR (ac_name);
    ac_id = stm_r_ac (ac_name, &status);
    if (status!=stm_success)
    {
        printf ("illegal activity name");
        return;
    }
```

The element ID that corresponds to the element name is retrieved. The status check determines whether the retrieval was successful. If the activity name is not unique or if it is incorrect, an error message is printed and the function is aborted.

```
    ac_list = stm_list_create (ac_id, end_of_list, &status);
```

This statement creates a list of the single activity of interest. This list is then used as an input parameter for the routine `stm_r_ac_physical_sub_of_ac`.

```
    acs_list = stm_r_ac_physical_sub_of_ac (ac_list, &status);
```

This statement creates a list of all the subactivities for the input activity list (which, in this case, contains only a single activity).

```
    if (status != stm_success)
    {
        printf ("error during execution");
        return;
    }
```

The status of the operation is checked for success (in this case, the check is redundant). An error could be caused if the activity in `ac_list` is deleted from the database by some other process while the sample C program is being executed. This situation can occur when the entire program is performed under more than one transaction.

```
    acs_list = stm_list_union (ac_list, acs_list, &status);
```



This statement merges the two lists that contain the parent activity and its subactivities.

```
activities_info(acs_list);
}
```

The last statement of this function calls the function `activities_info`, which retrieves information for each element in a list of activities.

## Retrieving the Information

```
void activities_info (ac_list)
stm_list ac_list;
```

This function retrieves both the textual and graphical information contained in the database.

```
{
  stm_ac_text_ptr ac_textual;
  stm_ac_graphic_ptr ac_graphical;
  stm_id el;
```

These statements declare variables to point to textual and graphical records, and to include the `ID` for an activity. The structure of these records is defined in `dataport.h`.

```
for (el = (stm_id) stm_list_first_element (ac_list,
&status);
    status == stm_success;
    el = (stm_id) stm_list_next_element (ac_list,
&status)
)
  stm_list_next_element (ac_list, &status))
```

These statements loop through each element in the activity list. The status of `stm_list_next_element` is not equal to `stm_success` when there are no more elements in the list.

```
{
  ac_textual = stm_r_ac_text (el, &status);
  if (status == stm_success)
    activity_text_output (ac_textual);
```

This statement retrieves the textual information for an activity. If successful, it writes the information into the report.

```
ac_graphical = stm_r_ac_graphic (el, &status);
if (status == stm_success)
  activity_graphic_output (ac_graphical,
  ac_textual->ac_name);
}
```

This statement retrieves the graphical information for an activity. If successful, it calls the graphic output routine, passing the name for the activity.

## Writing the Graphical Information

```
void activity_graphic_output(ac_graphic,ac_name)
```

This function defines the output of the graphical information retrieved from the database. In this example, the information is written into the report. The information can also be passed to an actual drawing routine, if desired.

The name of the activity, `ac_name`, is passed as a second parameter because the activity name is used in a graphic drawing such as a plot, although this information is part of the element's textual record.

```
stm_ac_graphic_ptr ac_graphic;  
stm_name ac_name;
```

`ac_graphic` is a pointer to an activity's graphical record; `ac_name` is the name of the activity.

```
{  
    int          i = 0;  
    stm_coordinate prev_x;  
    stm_coordinate prev_y;
```

Declares the following variables:

- ◆ `i`—Controls the loop of the routine.
- ◆ `prev_x` and `prev_y`—Store the previous coordinates from which the line is drawn.

```
printf ("\n\n activity graphical information\n");  
printf ("=====\n");
```

These statements are the title of the output; they begin the retrieved information for each activity retrieved.

```
draw_string (ac_name, ac_graphic->ac_name_color,  
            ac_graphic->ac_x_coor,ac_graphic->ac_y_coor);
```

This uses the routine `draw_string` to plot the activity name. It sends as parameters the string that holds the name, color, and X-Y coordinates where the name is drawn.

```
for (i=1; iac_polygon.points_no; i++)
```

Plots the element. It loops through the coordinates and draw lines between the control points of the box representing the activity.

```
{
  prev_x = ac_graphic->ac_polygon.outline[i-1].x;
  prev_y = ac_graphic->ac_polygon.outline[i-1].y;
  draw_line(ac_graphic->ac_color,prev_x,prev_y,
    ac_graphic->ac_polygon.outline
    [i % ac_graphic->ac_polygon.points_no].x,
    ac_graphic->ac_polygon.outline
    [i % ac_graphic->ac_polygon.points_no].y);
}
```

For each coordinate, the following parameters are passed to the `draw_line` routine:

- ◆ The color of the activity
- ◆ The X-Y coordinates to start and end the line

The `draw_line` function is called for each side of the activity individually.

### Note

---

The lines of code beginning with `ac_graphic to .x` and `ac_graphic to .y` should be entered on a single line, which cannot be shown in the example.

## Writing the Textual Information

```
void activity_text_output(ac_text)
```

This function defines how textual information retrieved from the database is output. In this example, this information is written into the report. It can also be manipulated by your own report generator, if desired.

```
stm_ac_text_ptr ac_text;
```

Declares the pointer to the activity's textual record.

```
printf("\n\n\n\n\n activity textual information\n");
printf("=====\n");
```

## Sample Program

---

These statements generate a title for the output; they precede the retrieved information for each activity.

```
printf("\n activity name: %s", ac_text->ac_name);
printf("\n activity in chart: %d", ac_text->ac_chart);
printf("\n activity unique name: %s",
       ac_text->ac_uniquename);
printf("\n activity synonym: %s", ac_text->ac_synonym);
printf("\n activity type:%s",
       activity_type(ac_text->ac_type));
printf("\n activity termination: %s",
       activity_termination_type (
       ac_text->ac_termination));
printf("\n activity short description: %s",
       ac_text->ac_short_des);
printf("\n activity long description:\n\n");
```

Prints the information retrieved from the activity's fields.

```
if ((fd = fopen (ac_text->ac_long_des, "r")) == NIL)
    printf("\n\n cannot open file for printing");
while (fgets(array,81,fd) != NIL) printf("%s", array);
```

These statements loop through the element's long description, printing the lines one by one until a null string is reached.

## Drawing the Names of the Elements

```
void draw_string (s, color, x1, y1)
```

This function draws the element's name.

```
char *s;
```

This is the name of the activity.

```
stm_color color;
```

This is the color to be used for the activity name.

```
stm_coordinate x1, y1;
```

This is the coordinate location for placing the activity name.

```
{  
    printf("\n string %s at %f, %f in color %d\n",  
          s, x1, y1, color);  
}
```

The information is printed in a textual report. However, you can write a program routine to use this information in a plot.

## Drawing the Activity Box

```
void draw_line(color, x1, y1, x2, y2)
```

This function draws the activity.

```
    stm_color color;
```

This sets the color to be used for the activity.

```
    stm_coordinate x1, y1, x2, y2;
```

This sets the coordinate locations for the activity's control points.

```
{  
    printf("\n line from %f, %f to %f, %f in color %d",  
          x1, y1, x2, y2, color);  
}
```

The information is printed in a textual report. However, you can write a program routine to use this information in a plot.

## Constructing the Activity Type

```
static char      *activity_type (search_for)
stm_activity_type search_for;
{
static struct search_activity_type {
    stm_activity_type act_type;
    char              *name;
}

ActivityType[] = {
    {stm_ac_diagram,      "DIAGRAM"},
    {stm_ac_reference,   "REFERENCE"},
    {stm_ac_internal,    "INTERNAL"},
    {stm_ac_instance,    "INSTANCE"},
    {stm_ac_control,     "CONTROL"},
    {stm_ac_control_instance, "CONTROL_INSTANCE"},
    {stm_ac_external,    "EXTERNAL"},
    {NULL,               NULL},
}
struct search_activity_type *sat;

for (sat = ActivityType; sat->name != NULL; sat++)
    if (sat->act_type == search_for)
        return sat->name;
return ""; /* error! */
```

This routine matches a string for output to the type of the activity.

## Constructing the Activity Termination Type

```
static char *activity_termination_type(search_for)
stm_activity_termination search_for;
{
static struct search_activity_termination {
    stm_activity_termination act_term_type;
    char                    *name;
}
ActivityTerminationType[] = {
    {stm_ac_missing,      "MISSING"},
    {stm_ac_self_termination, "SELF_TERMINATION"},
    {stm_ac_controlled_termination, "CONTROLLED_TERMINATION"}, {NULL, NULL},
}
struct search_activity_termination *sat;

for (sat = ActivityTerminationType;
     sat->name != NULL; sat++)
    if (sat->act_term_type == search_for)
        return sat->name;
return ""; /* error! */
}
```

This routine matches a string for output to the termination type of the activity.

## Global Variable Declarations

```
int status = 0;
```

This holds the status of function calls.

```
FILE *fd;
```

This is the file pointer to the file containing the long description.

```
char array[80];
```

This is an array used to hold each line of the long description for output to the report.

## Program Definitions

```
#define GET_STR(S)  
{int i; for (i=0;(S[i++] = getchar())!='\n');  
S[--i]='\0';}
```

This defines a routine to read characters entered at the keyboard.

## Include File Statements

```
#include <stdio.h>
```

This includes the standard I/O library.

```
#include "dataport.h"
```

This includes the Dataport Library definitions. In this example, the sample program is assumed to have the same directory path as the file of definitions.

## Program Output

The following is the output when the sample C program is executed. Information for an activity-chart in the ACCM project is extracted.

```
enter name of project: ACCM
enter activity name: MAIN_AC
activity textual information
=====
activity name: SC_ACTIVITIES
activity in chart: 12
activity unique name: SC_ACTS_CH:SC_ACTIVITIES
activity synonym: SCA
activity type: INTERNAL
activity termination: MISSING
activity short description: Speed Controller
Activities
activity long description:
activity graphical information
=====
string SC_ACTIVITIES at 5.000000,14.208320 in color 7
line from 4.625000,14.791700 to 4.625000,4.541660 in color 8
line from 4.625000,4.541660 to 19.958320,4.541660 in color 8 line from
19.958320,4.541660 to 19.958320,14.791700 in color 8
line from 19.958320,14.791700 to 4.625000,14.791700 in color 8
activity textual information
=====
activity name: CONTROL_SC
activity in chart: 14
activity unique name: SC_X12:CONTROL_SC
activity synonym: CSC
activity type: CONTROL
activity termination: MISSING
activity short description: Manage Speed Controller
activity long description:
!PURPOSE
This activity determines when the capabilities of the Speed Controller are
activated.
```



```

!END_PURPOSE
!BRIEF_DESCRIPTION
This control activity is described by a statechart.
!END_BRIEF_DESCRIPTION
activity graphical information
=====
string CONTROL_SC at 10.583320,13.041700 in color 13 line from
9.958330,13.791700 to 9.958330,12.791700 in color 3 line from
9.958330,12.791700 to 14.666700,12.791700 in color 3 line from
14.666700,12.791700 to 14.666700,13.791700 in color 3 line from
14.666700,13.791700 to 9.958330,13.791700 in color 3
activity textual information
=====
activity name: SET_CRIS_SPEED
activity in chart: 19
activity unique name: SETTING:SET_CRIS_SPEED
activity synonym: SDCS
activity type: INTERNAL
activity termination: SELF_TERMINATION
activity short description: Set Desired Cruising Speed
activity long description:
!PURPOSE This activity stores the current speed as the desired cruising
speed.
!END_PURPOSE
!BRIEF_DESCRIPTION
The activity reads the current speed and records it in the data-store that
stores the desired cruising speed.
!END_BRIEF_DESCRIPTION
activity textual information
=====
activity name: CALIBRATE
activity in chart: 19
activity unique name: SETTING:CALIBRATE
activity synonym: CRPM
activity type: INTERNAL
activity termination: SELF_TERMINATION
activity short description: Calibrate Rotations per
Mile
activity long description:

```

## Sample Program

---

```
!PURPOSE

The activity counts and updates the number of drive shaft rotations in a
measured mile for different tire sizes.

!END_PURPOSE

!BRIEF_DESCRIPTION

--- TBD

!END_BRIEF_DESCRIPTION

activity graphical information
=====

string CALIBRATE at 15.291700,10.583320 in color 7 line from
14.791655,11.354160 to 14.791655,10.312480 in color 8 line from
14.791655,10.312480 to 19.124985,10.312480 in color 8 line from
19.124985,10.312480 to 19.124985,11.354160 in color 8 line from
19.124985,11.354160 to 14.791655,11.354160 in color 8

activity textual information
=====

activity name: MEASURE_SPEED

activity in chart: 18

activity unique name: CHECK:MEASURE_SPEED

activity synonym: MDCS

activity type: INTERNAL

activity termination: CONTROLLED_TERMINATION

activity short description: Measure Distance and Current Speed activity long
description:

!PURPOSE

This activity calculates the current speed, and updates the total mileage of
the car.

!END_PURPOSE

activity graphical information
=====

string SET_CR_SPEED at 5.625000,10.666700 in color 7 line from
5.333330,11.500000 to 5.333330,10.458320 in color 8 line from
5.333330,10.458320 to 9.666660,10.458320 in color 8 line from
9.666660,10.458320 to 9.666660,11.500000 in color 8 line from
9.666660,11.500000 to 5.333330,11.500000 in color 8

!BRIEF_DESCRIPTION

The activity measures the distance traveled in a brief time interval, and
calculates the average speed over this time. It adds the distance to the total
mileage and updates the mileage store.

!END_BRIEF_DESCRIPTION

activity graphical information
=====
```

```

string MEASURE_SPEED at 15.375000,6.416660 in color 7
line from 14.875035,7.229170 to 14.875035,6.187490 in color 8 line from
14.875035,6.187490 to 19.208365,6.187490 in color 8 line from
19.208365,6.187490 to 19.208365,7.229170 in color 8 line from
19.208365,7.229170 to 14.875035,7.229170 in color 8

activity textual information
=====
activity name: MAINTAIN_SPEED
activity in chart: 25
activity unique name: OPERATE:MAINTAIN_SPEED
activity synonym: MDS
activity type: INTERNAL
activity termination: CONTROLLED_TERMINATION
activity short description: Maintain Desired Speed
activity long description:
!PURPOSE
This activity keeps the speed of the vehicle at a desired value.
!END_PURPOSE
!BRIEF_DESCRIPTION
This activity compares the current speed to the desired speed and controls
the throttle accordingly.
!END_BRIEF_DESCRIPTION
activity graphical information
=====
string MAINTAIN_SPEED at 5.916660,6.875000 in color 7 line from
5.374995,7.645840 to 5.374995,6.604160 in color 8 line from 5.374995,6.604160
to 9.708325,6.604160 in color 8 line from 9.708325,6.604160 to
9.708325,7.645840 in color 8 line from 9.708325,7.645840 to 5.374995,7.645840
in color 8

activity textual information
=====
activity name: ACCELERATE
activity in chart: 25
activity unique name: OPERATE:ACCELERATE
activity synonym: CTBAP
activity type: INTERNAL
activity termination: CONTROLLED_TERMINATION
activity short description:
Control Throttle by Accelerator Pedal

```

## Sample Program

---

```
activity long description:
!PURPOSE
This activity controls the speed according to the accelerator pedal position
which is determined by the driver.
!END_PURPOSE
!BRIEF_DESCRIPTION
--- TBD
!END_BRIEF_DESCRIPTION
activity graphical information
=====
string ACCELERATE at 7.750000,5.166660 in color 7
line from 7.249995,5.937500 to 7.249995,4.895820 in color 8 line from
7.249995,4.895820 to 11.583325,4.895820 in color 8 line from
11.583325,4.895820 to 11.583325,5.937500 in color 8
line from 11.583325,5.937500 to 7.249995,5.937500 in color 8
```

# Single-Element Functions

---

This section provides information about the single-element extraction functions. For each function, the following information is provided:

- ◆ Return value type
- ◆ The elements for which it is relevant
- ◆ Description
- ◆ Syntax
- ◆ Arguments
- ◆ Status codes

The two characters *xx* in the function names denote element type abbreviations. Refer to [Element Type Abbreviations](#) for the list of element abbreviations. Refer [Data Types](#) for a list of the data types.

## Overview of Dataport Single Element Functions

Single-element functions provide information about discrete Statemate elements in the database. Using single-element functions, you can retrieve any information attached to a particular element. This information is usually entered into the database via forms. Data extraction is a multi-stage procedure. Generally, when working with a Statemate element, you know the element's name (path name). You can retrieve more information about an element, such as the element's synonym or what attributes are defined in the element's form, using the single-element functions.

Complete the following steps to obtain more information about a Statemate element:

1. Specify the element name or synonym. Receive the element ID.
2. Specify the ID and the information requested. Receive the extracted information
3. Use the extracted information.

The element ID is an internal representation that Statemate uses to identify each element. You do not see the ID; you extract it from the database using one function and pass it along to another to process your information request.

### Note

---

- ◆ Multiple functions can be called in succession for the same element. Each extracts different types of information.
- ◆ There are functions that extract records of all information on an element. You can then use fields of this record, instead of using the individual functions for each type of information.

## Calling Single-Element Functions

Extracting information from your database is at least a two-stage process.

### Stage 1

Pass the element name or synonym as a function argument to get the element ID. The function calling sequence is as follows:

```
stm_r_xx (name, status)
```

In this syntax:

- ◆ **stm\_r\_**—Designates the function as a Statemate database retrieval function.
- ◆ **xx**—The two-character element type abbreviation.
- ◆ **name**—The name of the element for which information is requested. The input argument name contains the name (path name) or synonym that uniquely identifies the element of interest. The name can be a variable or a literal string (enclosed by single apostrophe marks).
- ◆ **status**—The return function status code.

For example:

```
stm_r_st('S1', &status)
```

This function call returns the ID for state S1. The value returned by the function is a Statemate element of the type specified by xx. In this example, the value returned by the function is of type STATE.

## Stage 2

Pass the element ID as a function argument to get the information requested. The function calling sequence is as follows:

```
stm_r_xx_info (inarg, ..., &status)
or
stm_r_info (inarg, ..., &status)
```

In this syntax:

- ◆ **stm\_r**—Designates the function as a Statemate database retrieval function.
- ◆ **xx**—The two-character element type abbreviation. Note that in some functions, these two characters are omitted.
- ◆ **info**—The type of information to be extracted from the database.
- ◆ **inarg**—The required input arguments.
- ◆ **status**—The return function status code.

For example:

```
stm_r_ac_description (a, &status)
or
stm_r_description (a, &status)
```

This function call retrieves the contents of the **Description** field for the activity whose ID is contained in the variable `a`.

There is one function whose calling sequence differs from that shown above. This function, `stm_r_element_type`, receives an element ID as input and returns the element type. The function returns an enumerated type value of the form `stm_state`, `stm_activity`, and so on.

### Note

---

In addition to the Stage 1 functions, there are other ways to obtain an element's ID. In Stage 2 functions, IDs are passed as arguments to identify elements in the database.

## Single-Element Function Input Arguments

The following table lists the input arguments for single-element functions.

Argument	Function	Data Type
<b>name</b>	The name of the Statemate element. It can be an element name, path name, or synonym, including the chart name, (for example, K:L.M).	<code>stm_element_name</code> , <code>stm_short_name</code> , or <code>stm_pathname</code>
<b>element ID</b>	The value that Statemate uses to identify each element in the database. Statemate assigns a unique ID to every element.	<code>stm_id</code>
<b>attribute name</b>	The name of an attribute defined in the form for a Statemate element (in the <b>Attribute</b> field).	<code>stm_attr_name</code>
<b>begin keyword</b>	The string of text appearing in the long description attached to the specified Statemate element. This string represents the beginning of the portion of the long description that you want to extract from the database.	<code>char * (string)</code>
<b>end keyword</b>	The string of text appearing in the long description attached to the specified element. This string represents the end of the portion of the long description that you want to extract from the database.	<code>char * (string)</code>
<b>filename</b>	The path name of a system file. Long descriptions (and portions thereof) are copied to the system file specified in this argument. Information is copied to a file as follows: <ul style="list-style-type: none"> <li>• If you specify a directory name and file name, the text is copied to this file.</li> <li>• If you specify a file name, the file is written to the current workarea.</li> <li>• If you specify neither a directory name nor a file name (you pass an empty string, " ", as the argument), the file is written to the <code>/tmp</code> directory.</li> </ul> The file is erased from this directory after you finish working with the Dataport. The name of the file is the value returned by the function.	<code>stm_filename</code>



## Single-Element Function Examples

This section provides several examples of single-element functions used to extract information from the Statemate database.

### Example 1: Returning a State's Synonym and Description

To find the synonym and the short description for a state `s1` as it appears in the state's form (the pathname `CH:SSS.S1` uniquely identifies the state), include the following code in the C program:

```
stm_id          state_id;
stm_description state_desc;
stm_short_name  state_syn;
int             status;

state_id = stm_r_st ("CH:SSS.S1", &status);
state_syn = stm_r_st_synonym (state_id, &status);
state_desc = stm_r_st_description (state_id, &status);
```

Two consecutive function calls are used to extract the synonym and the short description of the same element. The assigned variable and the function return value must have compatible data types; therefore, `state_id` is declared as `stm_id`.

### Example 2: Returning Enumerated Type Values

To return enumerated type values, include the following code:

```
stm_id          state_id;
stm_element_name state_name;
char            *state_type;
stm_state_type  st_type;
int             status;
               .
               .
               .
state_id = stm_r_st (state_name, &status);
st_type = stm_r_st_type (state_id, &status);
switch (st_type) {
  case stm_st_or:
    strcpy (state_type, "or"); break;
  case stm_st_and:
    strcpy (state_type, "and"); break;
    .
    .
}

printf ("The state %s is of type %s",
        state_name, state_type);
```

### Example 3: Writing a Portion of the Long Description

To output the portion of a long description appearing between the strings "!BEGIN" and "!END" for state `s1`, use the following code:

```
stm_id          state_id;
stm_filename    descr_file;
                .
                .
                .
state_id = stm_r_st ("S1", &status);
descr_file = stm_r_st_keyword (state_id,
                              "!BEGIN", "!END", "", &status);
                .
                .
                .
```

The fourth input parameter (empty string) of the function `stm_r_st_keyword` determines the file name to which the extracted text is written. If the string is empty, as it is in this case, the function creates a temporary file. The name of this file is returned by the function (in this case, the assignment statement stores the returned file name in `descr_file`).

### Example 4: Extracting Textual Information

To extract an entire record of all textual information for an activity, and then use the individual fields in subsequent calls, use the following code:

```
stm_id          act_id;
stm_ac_text_ptr act_textual;
stm_description act_desc;
stm_short_name  act_syn;
int             status;
                .
                .
                .
act_id      = stm_r_ac ("AAA.A1", &status);
act_textual= stm_r_ac_text (act_id, &status);
act_syn     = act_textual->ac_synonym;
act_desc    = act_textual->ac_short_des;
```

Note the difference between this example and the first example. In Example 1, single functions are used for each type of information; here, the whole record is extracted and the information from each field is used later.

## List of Functions

As previously mentioned, the extraction functions take the form:

```
stm_r_<element_type><task>
```

For example, `stm_r_uc_attr_name` returns the names of attributes associated with the specified use case. Because this function can retrieve values for other elements besides use cases, it is denoted as `stm_r_xx_attr_name`. This function would be included in the A section (for `attr_name`).

For ease-of-use, the functions are presented in alphabetical order, by task. The functions are as follows:

Function	Description
<a href="#"><u>stm_check_out_item</u></a>	Checks out a chart file (or any other configuration item file) into the current workarea
<a href="#"><u>stm_r_ac_mini_spec_hyper</u></a>	Returns a string with the mini-spec, including hyperlinks to referenced elements.
<a href="#"><u>stm_r_ac_subroutine_bind</u></a>	Returns the subroutine binding connected to the specified activity
<a href="#"><u>stm_r_ac_subroutine_bind_enable</u></a>	Determines whether the subroutine bound to the specified activity is enabled or disabled.
<a href="#"><u>stm_r_ac_subroutine_bind_expr</u></a>	Returns the subroutine binding expression that is connected to the specified activity.
<a href="#"><u>stm_r_ac_termination</u></a>	Returns the activity termination type specified in the activity form.
<a href="#"><u>stm_r_actual_parameter_exp</u></a>	Returns the actual binding of the formal parameter name in the specified instance chart or component.
<a href="#"><u>stm_r_actual_parameter_type</u></a>	Returns the type of the formal parameter name in the specified instance chart or component.
<a href="#"><u>stm_r_inherited_gds</u></a>	Retrieves the description of the specified continuous chart.
<a href="#"><u>stm_r_ch_access_status</u></a>	Returns the status of charts in the workarea, that is, Read, Update, or New.
<a href="#"><u>stm_r_ch_creator</u></a>	Returns the date (as a string) on which the specified chart was created.
<a href="#"><u>stm_r_ch_creator</u></a>	Returns the name of the Statemate user who created the specified chart.
<a href="#"><u>stm_r_ch_modification_date</u></a>	Returns the date in which the version of the chart in the workarea was saved in the databank.
<a href="#"><u>stm_r_ch_modification_status</u></a>	Returns the chart modification status of the specified chart.
<a href="#"><u>stm_r_ch_usage_type</u></a>	Returns the usage type for a chart.

## Single-Element Functions

---

<a href="#"><u>stm_r_ch_version</u></a>	Returns the version of the specified chart.
<a href="#"><u>stm_r_cn_value</u></a>	Returns a value associated with a diagram connector.
<a href="#"><u>stm_r_co_default_val</u></a>	Returns the default value associated with the specified element.
<a href="#"><u>stm_r_ddb_list_names</u></a>	Returns the names of the lists created by the property sheet.
<a href="#"><u>stm_r_design_attr</u></a>	Retrieves the information on the element's Design-Attributes as would appear when using the <b>Info</b> tool within Statemate.
<a href="#"><u>stm_r_dt_enum_values</u></a>	Returns a list of the enum values ids for the specified User Defined Type.
<a href="#"><u>stm_r_element_type</u></a>	Returns the element type of the specified element.
<a href="#"><u>stm_r_elem_in_ddb_list</u></a>	Return a list of stm_id's stored in a specified list_name.
<a href="#"><u>stm_r_formal_parameter_names</u></a>	Returns a list of names of formal parameters that appear in bindings of instance boxes and components.
<a href="#"><u>stm_r_gds_visibility_mode</u></a>	Returns the visibility mode for the specified global definition set (GDS).
<a href="#"><u>stm_r_hyper_key</u></a>	Retrieves the unique key for the specified element.
<a href="#"><u>stm_r_included_gds</u></a>	Returns the list of global definition sets contained in the specified chart.
<a href="#"><u>stm_r_inherited_gds</u></a>	Retrieves the list of global definition sets that are "inherited" (included indirectly) by the specified chart.
<a href="#"><u>stm_r_md_implementation</u></a>	Retrieves the implementation type for the specified module.
<a href="#"><u>stm_r_md_purpose</u></a>	Returns the purpose of the module.
<a href="#"><u>stm_r_msg_all</u></a>	Returns the textual information associated with a specified element.
<a href="#"><u>stm_r_msg_defined_in_scen</u></a>	Returns the list of messages in chronological order that are part of a scene, defined by a separator.
<a href="#"><u>stm_r_msg_graphic</u></a>	Returns the graphical information associated with the specified element.
<a href="#"><u>stm_r_msg_included_in_ord_insig</u></a>	Returns a list of messages that are bounded by an order-insignificant element.
<a href="#"><u>stm_r_msg_where_tc_begins</u></a>	Returns the message where the timing constraint begins.
<a href="#"><u>stm_r_msg_where_tc_ends</u></a>	Returns the message where the timing constraint ends.
<a href="#"><u>stm_r_next_msg</u></a>	Returns the message after (in time) the decomposed sequence diagram.
<a href="#"><u>stm_r_nt_body</u></a>	Returns a list of strings.
<a href="#"><u>stm_r_omd</u></a>	Returns the ID of the module that corresponds to the module occurrence.
<a href="#"><u>stm_r_ord_insig_all</u></a>	Returns the textual information associated with a specified element
<a href="#"><u>stm_r_ord_insig_graphic</u></a>	Returns the graphical information associated with the specified element.
<a href="#"><u>stm_r_parameter_binding</u></a>	Returns the parameter expression from generic charts and components.

<a href="#"><u>stm r previous msg</u></a>	Returns the message previous (in time) to the decomposed sequence diagram.
<a href="#"><u>stm r sb action lang</u></a>	Retrieves the action language of the specified subroutine.
<a href="#"><u>stm r sb action lang expression</u></a>	Retrieves the action language expression of the specified subroutine.
<a href="#"><u>stm r sb action lang local data</u></a>	Retrieves the action language local data associated with the specified subroutine.
<a href="#"><u>stm r sb ada user code</u></a>	Returns the Ada code that was manually written for the specified subroutine.
<a href="#"><u>stm r sb ansi c user code</u></a>	Returns the ANSI C code that was manually written for the specified subroutine.
<a href="#"><u>stm r sb connected chart</u></a>	Returns the ID of the procedural statechart connected to the specified subroutine.
<a href="#"><u>stm r sb connected flowchart</u></a>	Returns the global data associated with the specified subroutine.
<a href="#"><u>stm r sb global data mode</u></a>	Returns the mode of a subroutine's global variable.
<a href="#"><u>stm r sb kr c user code</u></a>	Returns the K&R C code that was manually written by the user for the specified subroutine.
<a href="#"><u>stm r sb parameters</u></a>	Retrieves the parameters of the subroutine.
<a href="#"><u>stm r sb proc sch local data</u></a>	Retrieves the local data of the procedural statechart implemented by the specified subroutine.
<a href="#"><u>stm r sb proc fch local data</u></a>	Retrieves the subroutine's return type.
<a href="#"><u>stm r sb return user type</u></a>	Retrieves the user-defined type ID returned by the subroutine.
<a href="#"><u>stm r sb return user type name type</u></a>	Retrieves the subroutine's return user type and name type.
<a href="#"><u>stm r sep all</u></a>	Returns the textual information associated with a specified element
<a href="#"><u>stm r sep graphic</u></a>	Returns the graphical information associated with the specified element.
<a href="#"><u>stm r st andlines</u></a>	Returns a list of the and-lines associated with the specified state.
<a href="#"><u>stm r st static reactions</u></a>	Returns the static reactions defined for the specified state element.
<a href="#"><u>stm r st static reactions hyper</u></a>	Returns a string with the static reactions, including hyperlinks to referenced elements.
<a href="#"><u>stm r stubs name</u></a>	Returns the list of stub names for an instance of a component.
<a href="#"><u>stm r tc all</u></a>	Returns the textual information associated with a specified element.
<a href="#"><u>stm r tc graphic</u></a>	Returns the graphical information associated with the specified element.
<a href="#"><u>stm r tr attr enforced</u></a>	Returns the enforced attributes specified by <code>attr_name</code> .

## Single-Element Functions

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<a href="#"><u>stm r tr attr name</u></a>	Returns the names of attributes associated with the specified element. Attributes are associated with elements through element forms.
<a href="#"><u>stm r tr attr val</u></a>	Returns the values associated with a particular attribute name for the specified element.
<a href="#"><u>stm r tr longdes</u></a>	Returns the long description of the specified Transition.
<a href="#"><u>stm r tr notes</u></a>	Returns a list of strings each one is a line in the Transition Note related to the specified Transition
<a href="#"><u>stm r tt cell</u></a>	Returns the string of the specified cell (row & column) in a Truth-Table associated with the specified element.
<a href="#"><u>stm r tt cell hyper</u></a>	Retrieves the contents of the specified cell in the given truth table, including hyperlinks to referenced elements.
<a href="#"><u>stm r tt cell type</u></a>	Returns the type of the specified cell (row & column) in a Truth-Table associated with the specified element.
<a href="#"><u>stm r tt num of col</u></a>	Retrieves the number of columns (including blank ones) in the specified truth table, as viewed in the truth table editor.
<a href="#"><u>stm r tt num of in</u></a>	Retrieves the number of input columns in the specified truth table.
<a href="#"><u>stm r tt num of out</u></a>	Retrieves the number of output columns in the specified truth table.
<a href="#"><u>stm r tt num of row</u></a>	Retrieves the number of rows (including blank ones) in the specified truth table, as viewed in the truth table editor
<a href="#"><u>stm r tt row</u></a>	Retrieves the values in the specified row in the truth table.
<a href="#"><u>stm r tt row hyper</u></a>	Returns a list of strings that represents a row in the truth table, including hyperlinks to referenced elements.
<a href="#"><u>stm r xx</u></a>	Retrieves the element ID of the specified element.
<a href="#"><u>stm r xx all</u></a>	Returns both the textual and graphical information associated with a specified element.
<a href="#"><u>stm r xx array lindex</u></a>	Returns the left index of an element array.
<a href="#"><u>stm r xx array rindex</u></a>	Returns the right index of an element array.
<a href="#"><u>stm r xx attr enforced</u></a>	Returns the enforced attributes specified by <code>attr_name</code> .
<a href="#"><u>stm r xx attr name</u></a>	Returns the names of attributes associated with the specified element.
<a href="#"><u>stm r xx attr val</u></a>	Retrieves attribute values associated with a particular attribute name for the specified element.
<a href="#"><u>stm r xx bit array lindex</u></a>	Returns the left index of a bit array.
<a href="#"><u>stm r xx bit array rindex</u></a>	Returns the right index of a bit array.
<a href="#"><u>stm r xx cbk binding</u></a>	Retrieves the callback binding for specified elements.
<a href="#"><u>stm r xx cbk binding enable</u></a>	Retrieves the enabled callback bindings.
<a href="#"><u>stm r xx cbk binding expression</u></a>	Retrieves the callback binding expressions.
<a href="#"><u>stm r xx chart</u></a>	Returns the chart ID for the specified element.
<a href="#"><u>stm r xx combinationals</u></a>	Returns a list of strings.

<a href="#"><u>stm r xx containing fields</u></a>	Returns the list of union or record elements that contain fields.
<a href="#"><u>stm r xx data type</u></a>	Returns the element subtype, including its data type and data structure.
<a href="#"><u>stm r xx default val()</u></a>	Returns the default value associated with the specified element.
<a href="#"><u>stm r xx definition type</u></a>	Returns the definition type of the specified textual element.
<a href="#"><u>stm r xx des attr name</u></a>	Returns the names of Design-Attributes associated with the specified element.
<a href="#"><u>stm r xx des attr val</u></a>	Retrieves the values of a given Design-Attribute values associated with the specified element.
<a href="#"><u>stm r xx description</u></a>	Returns the short description of the specified element.
<a href="#"><u>stm r xx displayed name</u></a>	Returns the name of a chart, as it appears in the graphic editor where the specified element is located.
<a href="#"><u>stm r xx explicit defined xx</u></a>	Returns the definition expression of the specified element found in the <b>Definition</b> field of the element's form, including hyperlinks to referenced elements.
<a href="#"><u>stm r xx expression</u></a>	Returns the definition expression of the specified element found in the <b>Definition</b> field of the element's form.
<a href="#"><u>stm r xx ext link</u></a>	Returns the file name associated with the "Link to External File" entry in the element's properties of the specified element.
<a href="#"><u>stm r xx graphic</u></a>	Returns the graphical information associated with the specified element.
<a href="#"><u>stm r xx instance name</u></a>	Returns the name of the instance as it appears in the chart for a specific hierarchical Statemate element.
<a href="#"><u>stm r xx keyword</u></a>	Retrieves a portion of the element's long description.
<a href="#"><u>stm r xx labels</u></a>	Returns a list of strings that consists of all the labels of the specified compound transition or message.
<a href="#"><u>stm r xx labels hyper</u></a>	Returns a list of strings of message or transition labels, with hyperlinks to referenced elements.
<a href="#"><u>stm r xx longdes</u></a>	Retrieves the long description attached to the specified element.
<a href="#"><u>stm r xx max val</u></a>	Returns the maximum value of the specified element.
<a href="#"><u>stm r xx min val</u></a>	Returns the minimum value of the specified element.
<a href="#"><u>stm r xx mini spec</u></a>	Returns a string with mini-spec reactions or actions.
<a href="#"><u>stm r xx mode</u></a>	Returns the parameter or router mode.
<a href="#"><u>stm r xx name</u></a>	Returns the element name.
<a href="#"><u>stm r xx note</u></a>	Returns the notes from a requirement record or timing constraint.
<a href="#"><u>stm r xx notes</u></a>	Returns the notes in the specified element.
<a href="#"><u>stm r xx number of bits</u></a>	Returns the number of bits in the element.

## Single-Element Functions

---

<a href="#"><u>stm r xx of enum type</u></a>	Retrieves the enumerated type ID (a user-defined type) for the specified element.
<a href="#"><u>stm r xx of enum type name type</u></a>	Retrieves the enumerated name type for the specified elements.
<a href="#"><u>stm r xx parameter mode</u></a>	Retrieves the parameter mode, including subroutine parameters and the parameters of generic charts and components.
<a href="#"><u>stm r xx reactions</u></a>	Returns the static reactions of the specified state.
<a href="#"><u>stm r xx select implementation</u></a>	Retrieves the implementation type of the specified element.
<a href="#"><u>stm r xx string length</u></a>	Retrieves the string length of the specified element.
<a href="#"><u>stm r xx structure type</u></a>	Returns the structure or type of the specified textual element. The structure or type can be single, array, or queue.
<a href="#"><u>stm r xx synonym</u></a>	Retrieves the synonym of the specified element. The synonym is defined in the element's form.
<a href="#"><u>stm r xx text</u></a>	Returns the textual information associated with a specified element.
<a href="#"><u>stm r xx truth table</u></a>	Returns the elements that are implemented as truth tables.
<a href="#"><u>stm r xx truth table expression</u></a>	Returns the truth table expression for all named elements.
<a href="#"><u>stm r xx truth table local data</u></a>	Returns the list of local data elements defined in the truth table related to the input subroutine.
<a href="#"><u>stm r xx type</u></a>	Retrieves element subtypes for the specified element.
<a href="#"><u>stm r xx type expression</u></a>	Returns the type expression for the specified element.
<a href="#"><u>stm r xx uniquename</u></a>	Returns the unique path name for the specified element.
<a href="#"><u>stm r xx user type</u></a>	Returns the user-defined type ID referenced by the element.
<a href="#"><u>stm r xx user type name type</u></a>	Returns the user-defined type ID referenced by the element.



## stm\_check\_out\_item

### Function Type

None

### Description

Checks out a chart file (or any other configuration item file) into the current workarea.

### Note

If the version string parameter is an empty string or NULL, the function regards the latest version of the chart/file in the Databank.

### Syntax

```
stm_check_out_item (file_name, ext, version, with_lock, error_func, &status)
```

### Status Codes

- ◆ `stm_success`
- ◆ `stm_error_in_load_operation`

### Arguments

Argument Name	Input/Output	Argument Type	Argument Description
<code>item_name</code>	Input	<code>char *</code>	Name of chart/file to check-out

## Single-Element Functions

ext	Input	char *	<p>Statechart chart/file extensions. The possible values are as follows:</p> <ul style="list-style-type: none"> <li>• <b>sch</b> – Statechart</li> <li>• <b>ach</b> - Activity charts</li> <li>• <b>mch</b> - Module-charts</li> <li>• <b>fch</b> – Flowcharts</li> <li>• <b>dic</b> - Global Definition Set files</li> <li>• <b>qch</b> - Sequence-Diagrams</li> <li>• <b>uch</b> - Use-Case-Diagrams</li> <li>• <b>vsm</b> - Continuous Diagrams</li> <li>• <b>pnl</b> – Panel files</li> <li>• <b>scp</b> - Simulation SCL files</li> <li>• <b>cnf</b> - Simulation status files</li> <li>• <b>wpf</b> - Waveform Profiles</li> <li>• <b>dyn_set</b> - Simulation analysis profiles</li> <li>• <b>mon</b> - Monitor files</li> <li>• <b>chk_mdl_set</b> - Check Model Profiles</li> <li>• <b>dgl</b> - Documentor templates</li> <li>• <b>inc</b> - Documentor include files</li> <li>• <b>pnl</b> - Prototype panels</li> <li>• <b>config</b> - Configuration files</li> <li>• <b>tv</b> - Task View files</li> <li>• <b>mak</b> - Makefiles</li> <li>• <b>oil</b> - OIL files</li> <li>• <b>cfg</b> - CFG files</li> <li>• <b>c</b> - Source(c) files</li> <li>• <b>h</b> - Header (h) files</li> <li>• <b>rgenset</b> - Rapid Prototyper Profiles</li> <li>• <b>trg</b> - Target files</li> <li>• <b>rtrg</b> - Rapid Target files</li> <li>• <b>crd</b> - Card files</li> <li>• <b>rconfig</b> - Rhapsody block Configuration files</li> <li>• <b>ccf</b> - Component Configuration files</li> <li>• <b>dat</b> - VSM Data files</li> <li>• <b>wav</b> - VSM Wave files</li> <li>• <b>mat</b> - VSM Mat. Files</li> <li>• <b>m</b> - VSM M. files</li> </ul>
version	Input	char *	Version of the chart/file
with_lock	Input	int	A Boolean argument that indicates whether to lock the chart/file

---

<code>error_func</code>	input	<code>void (*) (const char* err_msg).</code>	<p>pointer to a function of the following prototype:</p> <pre>void err_func(const char* err_msg)</pre> <p>If the <code>error_func</code> pointer is not NULL, this function will be called with an error message string, when the returned status is not <code>stm_success</code>. The error function may be called more than once during one checkout operation, with different error messages.</p>
<code>status</code>	output	<code>int</code>	The function status code.

## stm\_r\_ac\_mini\_spec\_hyper

### Function Type

stm\_expression

### For Elements

activity	ac
----------	----

### Description

Returns a string with the mini-spec, including hyperlinks to referenced elements.

### Syntax

### Arguments

Argument	Input/Output	Type	Description
elem	In	stm_id	The element ID.
format	In	char *	Either FrameMaker or Microsoft Word.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_id\_out\_of\_range
- ◆ stm\_id\_not\_found
- ◆ stm\_unresolved

---

## stm\_r\_ac\_subroutine\_bind

### Function Type

stm\_list

### For Elements

activity	ac
----------	----

### Description

Returns the subroutine binding connected to the specified activity.

### Syntax

```
stm_r_ac_subroutine_bind (ac_id, &status)
```

### Arguments

Argument	Input/Output	Type	Description
ac_id	In	stm_id	The element ID.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_id\_out\_of\_range
- ◆ stm\_unresolved
- ◆ stm\_id\_not\_found
- ◆ stm\_missing\_subroutine\_binding

## stm\_r\_ac\_subroutine\_bind\_enable

### Function Type

int (predefined constant)

### For Elements

activity	ac
----------	----

### Description

Determines whether the subroutine bound to the specified activity is enabled or disabled.

### Syntax

```
stm_r_ac_subroutine_bind_enable (ac_id, &status)
```

### Arguments

Argument	Input/Output	Type	Description
ac_id	In	stm_id	The element ID.
status	Out	int	The function status code.

### Status Codes

- ◆ `stm_success`
- ◆ `stm_id_out_of_range`
- ◆ `stm_unresolved`
- ◆ `stm_id_not_found`

### Return Values

Although the return value of this function is of type `int`, Dataport enables you to reference this value by name. The possible values are as follows:

- ◆ `stm_ac_cbk_enable`
- ◆ `stm_ac_cbk_disable`
- ◆ `stm_ac_cbk_bind_missing`

## stm\_r\_ac\_subroutine\_bind\_expr

### Function Type

stm\_expression

### For Elements

activity	ac
----------	----

### Description

Returns the subroutine binding expression that is connected to the specified activity.

### Syntax

```
stm_r_ac_subroutine_bind_expr (ac_id, &status)
```

### Arguments

Argument	Input/ Output	Type	Description
ac_id	In	stm_id	The element ID.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_id\_out\_of\_range
- ◆ stm\_id\_not\_found
- ◆ stm\_unresolved
- ◆ stm\_missing\_subroutine\_binding

## stm\_r\_ac\_termination

### Function Type

`stm_activity_termination`

### For Elements

<code>activity</code>	<code>ac</code>
-----------------------	-----------------

### Description

Returns the activity termination type specified in the activity form.

### Syntax

```
stm_r_ac_termination (act_id, &status)
```

### Arguments

Argument	Input/Output	Type	Description
<code>act_id</code>	In	<code>stm_id</code>	The activity whose termination type you want to retrieve.
<code>status</code>	Out	<code>int</code>	Function status code.

### Status Codes

- ◆ `stm_success`
- ◆ `stm_id_out_of_range`
- ◆ `stm_id_not_found`
- ◆ `stm_unresolved`

### Return Values

The function output has an enumerated type, `stm_activity_termination`, with three possible values:

- ◆ `stm_ac_self_termination`
- ◆ `stm_ac_controlled_termination`
- ◆ `stm_ac_missing`



**Example**

To determine the termination type of the activity A1 and if the activity is *self-terminated* write the activity's name, use the following statements:

```
stm_id          act_id;
stm_activity_termination  act_term_type;
int             status;
.
.
act_id = stm_r_ac ("A1", &status);
act_term_type = stm_r_ac_termination (act_id, &status);
if(act_term_type == stm_ac_self_termination)
    printf ("\n Self-terminated activity:", "A1");
.
.
.
```

## stm\_r\_ac\_xx\_ac

### Function type:

stm\_list

### For Elements:

actor	
boundary box	bb
ext_ll	
external router	
lifeline	ll
router	router
use case	use

### Syntax:

```
STM_R_AC_XX_AC (IN el_list: LIST OF ACTIVITY, OUT status: INTEGER):LIST OF XX;
```

### Description:

### Arguments:

Argument	Input/Output	Type	Description
activities_list	in	stm_list	List of Activities
status	out	int	Function Status Code

### Status Codes:

- ◆ stm\_success
- ◆ stm\_nil\_list

## stm\_r\_actual\_parameter\_exp

### Function Type

stm\_expression

### For Elements

activity	ac
condition	co
data-item	di
event	ev

### Description

Returns the actual binding of the formal parameter name in the specified instance chart or component.

### Syntax

```
stm_r_actual_parameter_exp (xx_inst_boxid, formal_param_name, &status)
```

### Arguments

Argument	Input/Output	Type	Description
xx_inst_boxid	In	stm_id	The element ID.
formal_param_name	In	String	The formal parameter name. If this is a data-element (from the information stub matrix in the DDE), the function returns the corresponding data-element. If this argument is the stub's name, the function returns the information flowing on the arrow connected to that stub.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_id\_out\_of\_range
- ◆ stm\_name\_not\_found

## stm\_r\_actual\_parameter\_type

### Function Type

`stm_element_type`

### For Elements

activity	ac
condition	co
data-item	di
event	ev

### Description

Returns the type of the formal parameter name in the specified instance chart or component.

### Note

If there is an information-flow stub, the function returns `stm_information_flow`.

### Syntax

```
stm_r_actual_parameter_type (inst_boxid, formal_param_name, &status)
```

### Arguments

Argument	Input/Output	Type	Description
<code>inst_boxid</code>	In	<code>stm_id</code>	The element ID.
<code>formal_param_name</code>	In	<code>string</code>	The formal parameter name.
<code>status</code>	Out	<code>int</code>	The function status code.

### Status Codes

- ◆ `stm_success`
- ◆ `stm_id_out_of_range`
- ◆ `stm_name_not_found`

## stm\_r\_cd\_info

### Function Type

stm\_expression

### For Elements

chart	ch
-------	----

### Description

Retrieves the description of the specified continuous chart.

### Syntax

```
stm_r_cd_info (ch, &status)
```

### Arguments

Argument	Input/Output	Type	Description
cd	In	stm_id	The chart.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_id\_out\_of\_range
- ◆ stm\_null\_string
- ◆ stm\_success

## stm\_r\_changes\_log

### Function Type

stm\_list

### For Elements

chart	ch
-------	----

### Description

Documents all the changes made to the specified charts in a log file.

### Syntax

```
stm_r_changes_log (ch_lst, ascending, per_date, dont_format, &status)
```

### Arguments

Argument	Input/Output	Type	Description
ch_lst	In	stm_id LIST OF CHART	The list of charts to track.
ascending	In	stm_boolean BOOLEAN	Determines whether the changes are listed in ascending order (TRUE).
per_date	In	stm_boolean BOOLEAN	Determines whether the changes are listed chronologically (TRUE).
dont_format	In	stm_boolean BOOLEAN	Determines whether the log file is formatted. If this is TRUE, each log entry is inserted into a returned list element. If it is FALSE, each field of the log entry is inserted into a returned list element.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_id\_out\_of\_range
- ◆ stm\_not\_chart\_id
- ◆ stm\_id\_not\_found
- ◆ stm\_success

## stm\_r\_ch\_access\_status

### Function Type

stm\_chart\_access\_status

### Description

Returns the status of charts in the workarea, that is, Read, Update, or New.

### Syntax

```
stm_r_ch_access_status (ch_id, int *status)
```

### Status Codes

- ◆ stm\_success
- ◆ stm\_id\_out\_of\_range
- ◆ stm\_name\_not\_found

### Return Values

- ◆ stm\_chac\_readonly
- ◆ stm\_chac\_update
- ◆ stm\_chac\_new

## stm\_r\_ch\_creation\_date

### Function Type

stm\_date

### For Elements

chart	ch
-------	----

### Description

Returns the date (as a string) on which the specified chart was created.

### Note

This function is relevant only for charts that were explicitly defined using one of the graphic editors.

### Syntax

```
stm_r_ch_creation_date (ch_id, &status)
```

### Arguments

Argument	Input/Output	Type	Description
ch_id	In	stm_id	The element ID.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_id\_not\_found
- ◆ stm\_id\_out\_of\_range
- ◆ stm\_unresolved



**Example**

To return the chart date, use the following statements:

```
stm_id      chart_id;
int         status;
           .
chart_id = stm_r_ch ("TOP", &status);
printf ("\n Chart created on: %s",
        stm_r_ch_creation_date (chart_id, &status));
           .
```

The date output is the date on which the chart named TOP was created.

## stm\_r\_ch\_creator

### Function Type

stm\_user\_name

### For Elements

chart	ch
-------	----

### Description

Returns the name of the Statemate user who created the specified chart.

### Note

This function is relevant only for charts that were explicitly created using one of the graphic editors.

### Syntax

```
stm_r_ch_creator (ch_id, &status)
```

### Arguments

Argument	Input/Output	Type	Description
ch_id	In	stm_id	The element ID.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_id\_out\_of\_range
- ◆ stm\_id\_not\_found
- ◆ stm\_unresolved

**Example**

To return the name of the user who created the chart, use the following statements:

```
stm_id      chart_id;
int         status;
           .
           .
           .
chart_id = stm_r_ch ("TOP", &status);
printf ("\n Chart created by: %s",
        stm_r_ch_creator (chart_id, &status));
           .
           .
           .
```

The name output is the name of the user who created the chart named TOP.

## stm\_r\_ch\_modification\_date

### Function Type

stm\_date

### For Elements

chart	ch
-------	----

### Description

Returns the date in which the version of the chart in the workarea was saved in the databank.

### Note

This function is relevant only for charts that were explicitly defined using one of the graphics editors.

### Syntax

```
stm_r_ch_modification_date (ch_id, &status)
```

### Arguments

Argument	Input/Output	Type	Description
ch_id	In	stm_id	The element ID.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_id\_out\_of\_range
- ◆ stm\_id\_not\_found
- ◆ stm\_unresolved

**Example**

To return the date of the last modification for a chart, use the following statements:

```
stm_id      chart_id;
int         status;
           .
chart_id = stm_r_ch ("TOP", &status);
printf ("\n Chart modified on: %s",
        stm_r_ch_modification_date (chart_id, &status));
           .
```

The date output is the date on which the chart named `TOP` was last modified.

## stm\_r\_ch\_modification\_status

### Function Type

stm\_chart\_mod\_status

### For Elements

chart	ch
-------	----

### Description

Returns the chart modification status of the specified chart. The possible values are:

- ◆ U—Unmodified
- ◆ M—Modified
- ◆ N—New
- ◆ D—Deleted

### Syntax

```
stm_r_ch_modification_status (ch_id, &status)
```

### Arguments

Argument	Input/Output	Type	Description
ch_id	In	stm_id	The element ID.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_id\_not\_found
- ◆ stm\_id\_out\_of\_range
- ◆ stm\_unresolved

## stm\_r\_ch\_usage\_type

### Function Type

stm\_chart\_usage

### For Elements

chart	ch
-------	----

### Description

Returns the usage type for a chart.

### Syntax

```
stm_r_ch_usage_type (ch_id, &status)
```

### Arguments

Argument	Input/Output	Type	Description
ch_id	In	stm_id	The element ID.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_id\_out\_of\_range
- ◆ stm\_id\_not\_found

### Return Value

Although the return value of this function is of type `int`, Dataport enables you to reference this value by name. The possible values are:

- ◆ stm\_ch\_usage\_generic
- ◆ stm\_ch\_usage\_normal
- ◆ stm\_ch\_usage\_ref\_generic
- ◆ stm\_ch\_usage\_ref\_offpage
- ◆ stm\_ch\_usage\_ref\_describing

## stm\_r\_ch\_version

### Function Type

char \*

### For Elements

chart	ch
-------	----

### Description

Returns the version of the specified chart.

### Syntax

```
stm_r_ch_version (ch, &status)
```

### Arguments

Argument	Input/Output	Type	Description
ch	In	stm_id	The chart whose version you want to retrieve.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_id\_not\_found
- ◆ stm\_id\_out\_of\_range
- ◆ stm\_unresolved



## stm\_r\_cn\_value

### Function Type

char \*

### For Elements

diagram connector	
-------------------	--

### Description

Returns a value associated with a diagram connector. The value is a string (maximum 32 characters) reflecting an associated number or label. The input argument `cn_id` is an element ID of a diagram connector.

### Syntax

```
stm_r_cn_value (cn_id, &status)
```

### Arguments

Argument	Input/Output	Type	Description
<code>cn_id</code>	In	<code>stm_id</code>	The element ID.
<code>status</code>	Out	<code>int</code>	The function status code.

### Status Codes

- ◆ `stm_success`
- ◆ `stm_id_out_of_range`
- ◆ `stm_id_not_found`
- ◆ `stm_not_diagram_connector`

### Example

To assign (to `cn_value`) the label of a specific diagram connector (identified by `cn_id`), use the following statement:

```
.
.
cn_value = stm_r_cn_value (cn_id, &status);
.
```

## stm\_r\_co\_default\_val

### Function Type

char \*

### Description

Returns the default value associated with the specified element.

### Syntax

```
stm_r_co_default_val (st_id, int &status)
```

### Arguments

Argument	Input/Output	Type	Description
status	Out	int	The function status code.

### Status Codes

stm\_success

## stm\_r\_ddb\_list\_names

### Function Type

stm\_list

### Description

Returns the names of the lists created by the properties browser.

### Syntax

```
stm_r_ddb_list_names (&status)
```

### Arguments

Argument	Input/Output	Type	Description
status	Out	int	The function status code.

### Status Codes

stm\_success

## stm\_r\_design\_attr

### Description

Retrieves the information on the element's Design-Attributes as would appear when using the **Info** tool within Statemate.

### Syntax

```
stm_r_design_attr (stm_id, int *status)
```

### Arguments

Argument	Input/Output	Type	Description
stm_id	In		The ID of the element being queried.
int	Out		The status of the query.
status	Out	int	The function status code.

## stm\_r\_dt\_enum\_values

### Function Type

stm\_list

### For Elements

User-defined type

### Description

Returns a list of the enum values ids for the specified User Defined Type.

### Syntax

```
stm_r_dt_enum_values (dt_id, &status)
```

### Arguments

Argument	Input/Output	Type	Description
dt_id	In	stm_id	The User-Defined Type ID.
status	Out	int	The function status code.

### Status Codes

- ◆ `stm_Success`
- ◆ `stm_id_out_of_range`

## stm\_r\_element\_type

### Function Type

`stm_element_type`

### For Elements

All types

### Description

Returns the element type of the specified element.

### Syntax

```
stm_r_element_type (id, &status)
```

### Arguments

Argument	Input/Output	Type	Description
<code>id</code>	In	<code>stm_id</code>	The element ID.
<code>status</code>	Out	<code>int</code>	The function status code.

### Status Codes

- ◆ `stm_success`
- ◆ `stm_id_out_of_range`
- ◆ `stm_id_not_found`

## Return Values

The return value belongs to the enumerated type `stm_element_type`. This type has the following values corresponding to the Statemate element types:

Element Type	Value
a-flow-line (basic)	<code>stm_a_flow_line</code>
a-flow-line (compound)	<code>stm_compound_a_flow_line</code>
action	<code>stm_action</code>
activity	<code>stm_activity</code>
chart	<code>stm_chart</code>
condition	<code>stm_condition</code>
connector in activity-chart	<code>stm_a_connector</code>
connector in module-chart	<code>stm_m_connector</code>
connector in statechart	<code>stm_s_connector</code>
data-item	<code>stm_data_item</code>
data-store	<code>stm_data_store</code>
decomposed sequence diagram	<code>stm_decomposed_sd</code>
event	<code>stm_event</code>
external lifeline	<code>stm_external_lifeline</code>
flow label	<code>stm_flow_label</code>
information-flow	<code>stm_information_flow</code>
lifeline	<code>stm_lifeline</code>
m-flow-line (basic)	<code>stm_label</code>
m-flow-line (compound)	<code>stm_m_flow_line</code>
message	<code>stm_message</code>
module	<code>stm_compound_m_flow_line</code>
module occurrence	<code>stm_module</code>
order insignificant	<code>stm_order_insignificant</code>

Element Type	Value
router	stm_router stm_external_router
separator	stm_separator
subroutine	stm_subroutine
state	stm_module_occurrence
timing constraint	stm_timing_constraint
transition (basic)	stm_state
transition (compound)	stm_transition
transition label	stm_compound_transition

### Example

To list all the conditions appearing in the **Definition** field for the condition C1, generate a list of elements (of type mixed) using the query function `stm_r_mx_in_definition_of_co`. Elements in this list are all the elements (not necessarily conditions) appearing in the **Definition** field of the condition C1. Search this list for conditions and if any are found, print them.

The program contains the following statements:

```

stm_id          cond_id;
stm_list       elmnt_list, co_list;
stm_id         el;
stm_element_type el_type;
int            status;
:
:
cond_id = stm_r_co ("C1", &status);
co_list = stm_list_create (cond_id, end_of_list,
&status);
elmnt_list = stm_r_mx_in_definition_of_co (co_list,
&status);
for (el = (stm_id)
stm_list_first_element (elmnt_list, &status);
status == stm_success;
el = (stm_id)
stm_list_next_element (elmnt_list, &status))
{
el_type = stm_r_element_type (el, &status);
if (el_type == stm_condition)
printf ("\n Condition Name:%s",
stm_r_co_name (el, &status));
}
:
:
:

```



## stm\_r\_elem\_in\_ddb\_list

### Function Type

stm\_list

### Description

Return a list of stm\_id's stored in a specified list\_name.

### Syntax

```
stm_r_elem_in_ddb_list (list_name, &status)
```

### Arguments

Argument	Input/Output	Type	Description
list_name	In		Path name to the list.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_no\_such\_list

## stm\_r\_formal\_parameter\_names

### Function Type

stm\_list

### For Elements

action	an
condition	co
data-item	di
event	ev

### Description

Returns a list of names of formal parameters that appear in bindings of instance boxes and components.

### Syntax

```
stm_r_formal_parameter_names (inst_box_id, &status)
```

### Arguments

Argument	Input/Output	Type	Description
xx_id	In	stm_id	The element ID.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_id\_out\_of\_range

## stm\_r\_gds\_visibility\_mode

### Function Type

int

### For Elements

element ID	
------------	--

### Description

Returns the visibility mode for the specified Global Definition Set (GDS).

### Syntax

```
stm_r_gds_visibility_mode (gds_id, &status)
```

### Arguments

Argument	Input/Output	Type	Description
gds_id	In	stm_id CHART	The GDS whose visibility you want to retrieve.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_id\_out\_of\_range
- ◆ stm\_success

### Return Values

Although the return value of this function is of type INTEGER, the Dataport enables you to reference this value by name. The name is internally defined as a predefined constant in DGL. The possible values are as follows:

- ◆ stm\_explicit\_usage
- ◆ stm\_public\_usage

## stm\_r\_hyper\_key

### Function Type

char \*

### For Elements

element ID	ac
------------	----

### Description

Retrieves the unique key for the specified element.

### Syntax

```
stm_r_hyper_key (el, &status)
```

### Arguments

Argument	Input/Output	Type	Description
el	In	stm_id	The element ID whose key you want.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_id\_out\_of\_range
- ◆ stm\_success

## stm\_r\_included\_gds

### Function Type

stm\_list

### For Elements

chart	ch
-------	----

### Description

Returns the list of global definition sets contained in the specified chart.

### Syntax

```
stm_r_included_gds (ch_id, &status)
```

### Arguments

Argument	Input/Output	Type	Description
ch_id	In	stm_id	The chart
status	Out	int	The function status code

### Status Codes

- ◆ stm\_id\_out\_of\_range
- ◆ stm\_use\_all\_public\_gds
- ◆ stm\_success

## stm\_r\_inherited\_gds

### Function Type

stm\_list

### For Elements

chart	ch
-------	----

### Description

Retrieves the list of global definition sets that are “inherited” (included indirectly) by the specified chart.

### Syntax

```
stm_r_inherited_gds (ch_id, &status)
```

### Arguments

Argument	Input/Output	Type	Description
ch_id	In	stm_id	The chart.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_id\_out\_of\_range
- ◆ stm\_use\_all\_public\_gds
- ◆ stm\_success

## stm\_r\_md\_implementation

### Function Type

char \*

### For Elements

module	md
--------	----

### Description

Retrieves the implementation type for the specified module.

### Syntax

```
stm_r_md_implementation (md_id, &status)
```

### Arguments

Argument	Input/Output	Type	Description
md_id	In	stm_id	The module ID.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_id\_out\_of\_range
- ◆ stm\_id\_not\_found
- ◆ stm\_unresolved
- ◆ stm\_not\_instance

## stm\_r\_md\_purpose

### Function Type

stm\_module\_purpose\_type

### For Elements

module	md
--------	----

### Description

Returns the purpose of the module.

### Syntax

```
stm_r_md_purpose (id, &status)
```

### Arguments

Argument	Input/Output	Type	Description
id	In	stm_id	The element ID.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_id\_not\_found
- ◆ stm\_id\_out\_of\_range



## stm\_r\_msg\_all

### Function Type

stm\_msg\_all\_ptr

### For Elements

Message

### Description

Returns the textual information associated with a specified element.

The information is retrieved into a structured data type (record) that varies according to the type of element referenced.

### Syntax

```
stm_r_msg_all (msg_id, &status)
```

### Arguments

Argument	Input/Output	Type	Description
msg_id	In	stm_id	The element ID.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_id\_out\_of\_range
- ◆ stm\_unresolved
- ◆ stm\_id\_not\_found

## stm\_r\_msg\_defined\_in\_scen

### Function Type

stm\_list

### For Elements

List of separators	sep_lst
--------------------	---------

### Description

Returns the list of messages in chronological order that are part of a scene, defined by a separator.

### Syntax

```
stm_r_msg_defined_in_scen (sep_list, &status)
```

### Arguments

Argument	Input/ Output	Type	Description
sep_lst	In	stm_list	A list of element IDs
status	Out	int	The function status code

### Status Codes

- ◆ stm\_success
- ◆ stm\_id\_out\_of\_range

## stm\_r\_msg\_graphic

### Function Type

stm\_msg\_graphic\_pt

### For Elements

Message

### Description

Returns the graphical information associated with the specified element.

### Syntax

```
stm_r_msg_graphic (msg_id, &status)
```

### Arguments

Argument	Input/Output	Type	Description
msg_id	In	stm_id	The element ID.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_id\_out\_of\_range
- ◆ stm\_unresolved
- ◆ stm\_id\_not\_found

## stm\_r\_msg\_included\_in\_ord\_insig

### Function Type

stm\_list

### For Elements

List of order insignificance	ord_insig_list
------------------------------	----------------

### Description

Returns a list of messages that are bounded by an order-insignificant element.

### Syntax

```
stm_r_msg_included_in_ord_insig (ord_insig_list, &status)
```

### Arguments

Argument	Input/ Output	Type	Description
ord_insig_list	In	stm_list	A list of elements
status	Out	int	The function status code

### Status Codes

- ◆ stm\_success
- ◆ stm\_id\_out\_of\_range
- ◆ stm\_not\_order\_insignificant

## stm\_r\_msg\_where\_tc\_begins

### Function Type

stm\_id

### For Elements

message	msg
---------	-----

### Description

Returns the message where the timing constraint begins.

### Syntax

```
stm_r_msg_where_tc_begins (tc_id, &status)
```

### Arguments

Argument	Input/Output	Type	Description
tc_id	In	stm_id TIMING CONSTRAINT	The timing constraint.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_id\_out\_of\_range
- ◆ stm\_not\_timing\_constraint

## stm\_r\_msg\_where\_tc\_ends

### Function Type

stm\_id

### For Elements

message	msg
---------	-----

### Description

Returns the message where the timing constraint ends.

### Syntax

```
stm_r_msg_where_tc_ends (tc_id, &status)
```

### Arguments

Argument	Input/ Output	Type	Description
tc_id	In	stm_id	The timing constraint.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_id\_out\_of\_range
- ◆ stm\_not\_timing\_constraint

## stm\_r\_next\_msg

### Function Type

stm\_id

### For Elements

decomposed SD	dec_sd
---------------	--------

### Description

Returns the message after (in time) the decomposed sequence diagram.

### Syntax

```
stm_r_next_msg (dec_sd_id, &status)
```

### Arguments

Argument	Input/Output	Type	Description
dec_sd_id	In	stm_id REFERENCED_SD	The element ID.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_id\_out\_of\_range
- ◆ stm\_not\_decomposed\_sd
- ◆ stm\_message\_not\_found

### stm\_r\_nt\_body

#### Function Type

char \*

#### For Elements

chart	ch
-------	----

#### Description

Returns a list of strings. Each string contains the context of a note attached to the specified chart.

#### Syntax

```
stm_r_nt_body (id, &status)
```

#### Arguments

Argument	Input/Output	Type	Description
xx_id	In	stm_id	The element ID
status	Out	int	The function status code

#### Status Codes

- ◆ `stm_success`
- ◆ `stm_id_not_found`
- ◆ `stm_id_out_of_range`



## stm\_r\_omd

### Function Type

stm\_id

### For Elements

module occurrence	om
----------------------	----

### Description

Returns the ID of the module that corresponds to the module occurrence.

### Syntax

```
stm_r_omd (id, &status)
```

### Arguments

Argument	Input/ Output	Type	Description
id	In	stm_id	The element ID.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_id\_out\_of\_range
- ◆ stm\_id\_not\_found

### Example

To determine the module occurrences for each module, use the following statements:

```
stm_list          md_list, om_list;
stm_id            om_id;
int               status;
                  .
                  .

om_list = stm_r_om_of_md (md_list, &status);
for(om_id = (stm_id)
    stm_list_first_element (om_list, &status);
    status == stm_success;
    om_id = (stm_id)
    stm_list_next_element (om_list, &status))
printf ("module occurrence %d corresponds to
module %s", om_id, stm_r_md_name (
    stm_r_omd (om_id, &status), &status));
```

## stm\_r\_ord\_insig\_all

### Function Type

stm\_ord\_insig\_all\_ptr

### For Elements

Order Insignificant Line

### Description

Returns the textual information associated with a specified element.

The information is retrieved into a structured data type (record) that varies according to the type of element referenced.

### Syntax

```
stm_r_ord_insig_all (ord_insig_id, &status)
```

### Arguments

Argument	Input/ Output	Type	Description
ord_insig_id	In	stm_id	The element ID.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_id\_out\_of\_range
- ◆ stm\_unresolved
- ◆ stm\_id\_not\_found

## stm\_r\_ord\_insig\_graphic

### Function Type

`stm_ord_insig_graphic_ptr`

### For Elements

Order Insignificant Line

### Description

Returns the graphical information associated with the specified element.

### Syntax

```
stm_r_ord_insig_graphic (ord_insig_id, &status)
```

### Arguments

Argument	Input/Output	Type	Description
<code>ord_insig_id</code>	In	<code>stm_id</code>	The element ID.
<code>status</code>	Out	<code>int</code>	The function status code.

### Status Codes

- ◆ `stm_success`
- ◆ `stm_id_out_of_range`
- ◆ `stm_unresolved`
- ◆ `stm_id_not_found`

## stm\_r\_parameter\_binding

### Function Type

stm\_expression

### For Elements

chart	ch
-------	----

### Description

Returns the parameter expression from generic charts and components.

### Syntax

```
stm_r_parameter_binding (xx_paramid_in_gen, inst_boxid, &status)
```

### Arguments

Argument	Input/Output	Type	Description
xx_paramid_in_gen	In	stm_id	The element ID.
inst_boxid	In	stm_id	The element ID.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_id\_out\_of\_range
- ◆ stm\_param\_not\_compatible
- ◆ stm\_name\_not\_found
- ◆ stm\_not\_a\_parameter

## stm\_r\_previous\_msg

### Function Type

stm\_id

### For Elements

decomposed SD	dec_sd
---------------	--------

### Description

Returns the message previous (in time) to the decomposed sequence diagram.

### Syntax

```
stm_r_previous_msg (dec_sd_id, &status)
```

### Arguments

Argument	Input/Output	Type	Description
dec_sd_id	In	stm_id	The element ID.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_id\_out\_of\_range
- ◆ stm\_not\_decomposed\_sd
- ◆ stm\_message\_not\_found

## stm\_r\_sb\_action\_lang

### Function Type

stm\_list

### For Elements

subroutine	sb
------------	----

### Description

Retrieves the action language of the specified subroutine.

### Syntax

```
stm_r_sb_action_lang (sb_id, &status)
```

### Arguments

Argument	Input/Output	Type	Description
sb_id	In	stm_id	The element ID.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_id\_out\_of\_range
- ◆ stm\_id\_not\_found
- ◆ stm\_missing\_statemate\_action\_lang
- ◆ stm\_unresolved

## stm\_r\_sb\_action\_lang\_expression

### Function Type

stm\_expression

### For Elements

subroutine	sb
------------	----

### Description

Retrieves the action language expression of the specified subroutine.

### Syntax

```
stm_r_sb_action_lang_expression (sb_id, &status)
```

### Arguments

Argument	Input/ Output	Type	Description
sb_id	In	stm_id	The element ID.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_id\_out\_of\_range
- ◆ stm\_missing\_statemate\_action\_lang
- ◆ stm\_unresolved



---

## stm\_r\_sb\_action\_lang\_local\_data

### Function Type

stm\_list

### For Elements

subroutine	sb
------------	----

### Description

Retrieves the action language local data associated with the specified subroutine.

### Syntax

```
stm_r_sb_action_lang_local_data (sb_id, &status)
```

### Arguments

Argument	Input/Output	Type	Description
sb_id	In	stm_id	The element ID.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_missing\_local\_data
- ◆ stm\_id\_not\_found
- ◆ stm\_id\_out\_of\_range

## stm\_r\_sb\_ada\_user\_code

### Function Type

stm\_list

### For Elements

subroutine	sb
------------	----

### Description

Returns the Ada code that was manually written for the specified subroutine.

### Syntax

```
stm_r_ada_user_code (sb_id, &status)
```

### Arguments

Argument	Input/Output	Type	Description
sb_id	In	stm_id	The element ID.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_missing\_global\_data
- ◆ stm\_missing\_local\_data
- ◆ stm\_missing\_subroutine\_params
- ◆ stm\_missing\_user\_code
- ◆ stm\_no\_connected\_chart

## stm\_r\_sb\_ansi\_c\_user\_code

### Function Type

stm\_list

### For Elements

subroutine	sb
------------	----

### Description

Returns the ANSI C code that was manually written for the specified subroutine.

### Syntax

```
stm_r_sb_ansi_c_user_code (sb_id, &status)
```

### Arguments

Argument	Input/Output	Type	Description
sb_id	In	stm_id	The element ID.
status	Out	int	The function status code.

### Status Codes

- ◆ `stm_success`
- ◆ `stm_id_out_of_range`
- ◆ `stm_missing_user_code`

## stm\_r\_sb\_connected\_chart

### Function Type

stm\_id

### For Element

subroutine	sb
------------	----

### Description

Returns the ID of the procedural statechart connected to the specified subroutine.

### Syntax

```
stm_r_sb_connected_chart (sb_id, &status)
```

### Arguments

Argument	Input/Output	Type	Description
sb_id	In	stm_id	The element ID.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_id\_not\_found
- ◆ stm\_id\_out\_of\_range
- ◆ stm\_no\_connected\_chart

## stm\_r\_sb\_connected\_statechart

### Function Type

stm\_list

### For Element

subroutine	sb
------------	----

### Description

Returns the ID of the procedural statechart connected to the specified subroutine.

### Syntax

```
stm_r_sb_connected_statechart(sb_id, &status);
```

### Arguments

Argument	Input/Output	Type	Description
sb_id	In	stm_id	The element ID.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_id\_not\_found
- ◆ stm\_id\_out\_of\_range
- ◆ stm\_no\_connected\_chart

## stm\_r\_sb\_connected\_flowchart

### Function Type

stm\_list

### For Element

subroutine	sb
------------	----

### Description

Returns the ID of the Flowchart connected to the specified subroutine.

### Syntax

```
stm_r_sb_connected_flowchart (sb_id, &status)
```

### Arguments

Argument	Input/Output	Type	Description
sb_id	In	stm_id	The element ID.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_id\_not\_found
- ◆ stm\_id\_out\_of\_range
- ◆ stm\_no\_connected\_chart

## stm\_r\_sb\_global\_data

### Function Type

stm\_list

### For Elements

subroutine	sb
------------	----

### Syntax

```
stm_r_sb_global_data (sb_id, &status)
```

### Arguments

Argument	Input/ Output	Type	Description
xx_id	In	stm_id	The element ID.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_missing\_global\_data
- ◆ stm\_id\_out\_of\_range
- ◆ stm\_id\_not\_found

## stm\_r\_sb\_global\_data\_mode

### Function Type

stm\_parameter\_mode

### For Elements

subroutine	sb
------------	----

### Description

Returns the mode of a subroutine's global variable.

### Syntax

```
stm_r_sb_global_data_mode (fn_id, stm_id pd_id, int *status)
```

### Arguments

Argument	Input/Output	Type	Description
fn_id			The subroutine ID.
pd_id			The global variable ID.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_missing\_global\_data
- ◆ stm\_id\_out\_of\_range
- ◆ stm\_id\_not\_found



## stm\_r\_sb\_kr\_c\_user\_code

### Function Type

stm\_list

### For Elements

subroutine	sb
------------	----

### Description

Returns the K&R C code that was manually written by the user for the specified subroutine.

### Syntax

```
stm_r_sb_kr_c_user_code (sb_id, &status)
```

### Arguments

Argument	Input/ Output	Type	Description
sb_id	In	stm_id	The element ID.
status	Out	int	The function status code.

### Status Codes

- ◆ `stm_success`
- ◆ `stm_id_out_of_range`
- ◆ `stm_missing_user_code`

## stm\_r\_sb\_parameters

### Function Type

stm\_list

### For Elements

subroutine	sb
------------	----

### Description

Retrieves the parameters of the subroutine.

### Syntax

```
stm_r_sb_paramaters (sb_id, &status)
```

### Arguments

Argument	Input/Output	Type	Description
sb_id	In	stm_id	The element ID.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_id\_out\_of\_range
- ◆ stm\_not\_a\_parameter
- ◆ stm\_missing\_subroutine\_params

## stm\_r\_sb\_proc\_sch\_local\_data

### Function Type

stm\_list

### For Elements

subroutine	sb
------------	----

### Description

Retrieves the local data of the procedural statechart implemented by the specified subroutine.

### Syntax

```
stm_r_sb_proc_sch_local_data (sb_id, &status)
```

### Arguments

Argument	Input/ Output	Type	Description
sb_id	In	stm_id	The element ID.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_missing\_local\_data
- ◆ stm\_no\_connected\_chart

## stm\_r\_sb\_proc\_fch\_local\_data

### Function Type

stm\_list

### For Elements

subroutine	sb
------------	----

### Description

Retrieves the local data of the Flowchart implemented by the specified subroutine.

### Syntax

```
stm_r_sb_proc_fch_local_data (sb_id, &status)
```

### Arguments

Argument	Input/Output	Type	Description
sb_id	In	stm_id	The element ID.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_missing\_local\_data
- ◆ stm\_no\_connected\_chart

## stm\_r\_sb\_return\_type

### Function Type

stm\_sb\_return\_type

### For Elements

subroutine	sb
------------	----

### Description

Retrieves the subroutine's return type.

### Syntax

```
stm_r_sb_return_type (sb_id, &status)
```

### Arguments

Argument	Input/Output	Type	Description
sb_id	In	stm_id	The element ID.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_id\_out\_of\_range
- ◆ stm\_id\_not\_found

## stm\_r\_sb\_return\_user\_type

### Function Type

stm\_id

### For Elements

subroutine	sb
------------	----

### Description

Retrieves the user-defined type ID returned by the subroutine.

### Syntax

```
stm_r_sb_return_user_type (sb_id, &status)
```

### Arguments

Argument	Input/Output	Type	Description
sb_id	In	stm_id	The element ID.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_id\_out\_of\_range
- ◆ stm\_id\_not\_found
- ◆ stm\_missing\_user\_type

## stm\_r\_sb\_return\_user\_type\_name\_type

### Function Type

stm\_name\_type

### For Elements

subroutine	sb
------------	----

### Description

Retrieves the subroutine's return user type and name type.

### Syntax

```
stm_r_sb_return_user_type_name_type (sb_id, &status)
```

### Arguments

Argument	Input/Output	Type	Description
sb_id	In	stm_id	The element ID.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_id\_out\_of\_range
- ◆ stm\_id\_not\_found
- ◆ stm\_missing\_user\_type

## stm\_r\_sep\_all

### Function Type

`stm_sep_all_ptr`

### For Elements

Partition Line

### Description

Returns the textual information associated with a specified element.

The information is retrieved into a structured data type (record) that varies according to the type of element referenced.

### Syntax

```
stm_r_sep_all (sep_id, &status)
```

### Arguments

Argument	Input/ Output	Type	Description
<code>sep_id</code>	In	<code>stm_id</code>	The element ID.
<code>status</code>	Out	<code>int</code>	The function status code.

### Status Codes

- ◆ `stm_success`
- ◆ `stm_id_out_of_range`
- ◆ `stm_unresolved`
- ◆ `stm_id_not_found`



## stm\_r\_sep\_graphic

### Function Type

stm\_sep\_graphic\_ptr

### For Elements

Partition Line

### Description

Returns the graphical information associated with the specified element.

### Syntax

```
stm_r_sep_graphic (sep_id, &status)
```

### Arguments

Argument	Input/Output	Type	Description
sep_id	In	stm_id	The element ID.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_id\_out\_of\_range
- ◆ stm\_unresolved
- ◆ stm\_id\_not\_found

## stm\_r\_st\_andlines

### Function Type

stm\_and\_line\_list

### For Elements

and-state	
-----------	--

### Description

Returns a list of the and-lines associated with the specified state. The input argument `ID` is an element ID of an `and-state`.

### Syntax

```
stm_r_st_andlines (id, &status)
```

### Arguments

Argument	Input/Output	Type	Description
id	In	stm_id	The element ID.
status	Out	int	The function status code.

### Status Codes

- ◆ `stm_success`
- ◆ `stm_id_not_found`
- ◆ `stm_id_out_of_range`
- ◆ `stm_not_an_and_state`
- ◆ `stm_unresolved`

### Note

Refer to [Data Types](#) for the exact structure of the returned value.

**Example**

To return a list of the and-lines for a specified `state_id`, use the following call:

```
stm_id          state_id;
int             status;
stm_and_line_list st_list;
.
.
if (stm_r_st_type (state_id, &status) == stm_st_and)
st_list = stm_r_st_andlines (state_id, &status);
```

## stm\_r\_st\_static\_reactions

### Function Type

stm\_expression

### For Elements

state	st
-------	----

### Description

Returns the static reactions defined for the specified state element.

### Syntax

```
stm_r_st_static_reactions (st_id, &status)
```

### Arguments

Argument	Input/Output	Type	Description
st_id	In	stm_id	The element ID.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_id\_not\_found
- ◆ stm\_id\_out\_of\_range
- ◆ stm\_unresolved
- ◆ stm\_missing\_label

## stm\_r\_st\_static\_reactions\_hyper

### Function Type

STRING

### For Elements

state	st
-------	----

### Description

Returns a string with the static reactions, including hyperlinks to referenced elements.

### Syntax

```
stm_r_st_static_reactions_hyper (elem, format, &status)
```

### Arguments

Argument	Input/Output	Type	Description
elem	In	stm_id	The element ID.
format	In	STRING	Either FrameMaker or Word.
status	Out	int	The function status code.

### Status Codes

- ◆ `stm_success`
- ◆ `stm_id_out_of_range`
- ◆ `stm_id_not_found`
- ◆ `stm_unresolved`

## stm\_r\_stubs\_name

### Function Type

stm\_list

### For Elements

activity	ac
----------	----

### Description

Returns the list of stub names for an instance of a component.

### Syntax

```
stm_r_stubs_name (xx_id, &status)
```

### Arguments

Argument	Input/Output	Type	Description
xx_id	In	stm_id	The element ID.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_error\_in\_file
- ◆ stm\_id\_out\_of\_range
- ◆ stm\_illegal\_parameter
- ◆ stm\_id\_not\_found
- ◆ stm\_file\_not\_found
- ◆ stm\_missing\_name
- ◆ stm\_missing\_field

## stm\_r\_tc\_all

### Function Type

stm\_tc\_all\_ptr

### For Elements

Timing Constraint

### Description

Returns the textual information associated with a specified element.

The information is retrieved into a structured data type (record) that varies according to the type of element referenced.

### Syntax

```
stm_r_tc_all (tc_id, &status)
```

### Arguments

Argument	Input/Output	Type	Description
tc_id	In	stm_id	The element ID.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_id\_out\_of\_range
- ◆ stm\_unresolved
- ◆ stm\_id\_not\_found

## stm\_r\_tc\_graphic

### Function Type

`stm_tc_graphic_ptr`

### For Elements

Timing Constraint

### Description

Returns the graphical information associated with the specified element.

### Syntax

```
stm_r_tc_graphic (tc_id, &status)
```

### Arguments

Argument	Input/Output	Type	Description
<code>tc_id</code>	In	<code>stm_id</code>	The element ID.
<code>status</code>	Out	<code>int</code>	The function status code.

### Status Codes

- ◆ `stm_success`
- ◆ `stm_id_out_of_range`
- ◆ `stm_unresolved`
- ◆ `stm_id_not_found`



## stm\_r\_tr\_attr\_enforced

### Function Type

stm\_boolean

### For Elements

Transition

### Description

Returns the enforced attributes specified by `attr_name`.

### Syntax

```
stm_r_tr_attr_enforced(stm_id st_id, stm_attr_name st_attr_name, stm_name  
st_attr_val int *status)
```

### Arguments

Argument	Input/ Output	Type	Description
status	Out	int	The function status code.

## stm\_r\_tr\_attr\_name

### Function Type

stm\_list

### For Elements

Transition

### Description

Returns the names of attributes associated with the specified element. Attributes are associated with elements through element forms.

### Syntax

```
stm_r_tr_attr_name(stm_id st_id, int *status)
```

### Arguments

Argument	Input/Output	Type	Description
status	Out	int	The function status code.

## stm\_r\_tr\_attr\_val

### Function Type

stm\_list

### For Elements

Transition

### Description

Returns the values associated with a particular attribute name for the specified element.

### Syntax

```
stm_r_tr_attr_val(stm_id st_id, stm_attr_name st_attr_name, int *status)
```

### Arguments

Argument	Input/Output	Type	Description
status	Out	int	The function status code.

## stm\_r\_tr\_longdes

### Function Type

char \*

### For Elements

Transition

### Description

Returns the long description of the specified Transition.

### Syntax

```
stm_r_tr_longdes(stm_id st_id, stm_filename st_file, int *status)
```

### Arguments

Argument	Input/Output	Type	Description
status	Out	int	The function status code.

## stm\_r\_tr\_notes

### Function Type

stm\_list

### For Elements

Transition

### Description

Returns a list of strings each one is a line in the Transition Note related to the specified Transition.

### Syntax

```
stm_r_tr_notes (tr_id, &status)
```

### Arguments

Argument	Input/ Output	Type	Description
tr_id	In	stm_id	The Transition ID.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_id\_out\_of\_range
- ◆ stm\_missing\_note

## stm\_r\_tt\_cell

### Function Type

char \*

### For Elements

action	an
activity	ac
subroutine	sb

### Description

Retrieves the contents of the specified cell in the given truth table.

### Syntax

```
stm_r_tt_cell (el, row_num, col_num, &status)
```

### Arguments

Argument	Input/Output	Type	Description
el	In	stm_id	The element ID
row_num	In	int	The row number of the cell
col_num	In	int	The column number of the cell
status	Out	int	The function status code

### Status Codes

- ◆ stm\_success
- ◆ stm\_id\_out\_of\_range
- ◆ stm\_id\_not\_found
- ◆ stm\_unresolved
- ◆ stm\_missing\_truth\_table
- ◆ stm\_truth\_table\_invalid\_row
- ◆ stm\_truth\_table\_invalid\_column

## stm\_r\_tt\_cell\_hyper

### Function Type

char \*

### For Elements

action	an
activity	ac
subroutine	sb

### Description

Retrieves the contents of the specified cell in the given truth table, including hyperlinks to referenced elements.

### Syntax

```
stm_r_tt_cell_hyper (el, row_num, col_num, format, &status);
```

### Arguments

Argument	Input/Output	Type	Description
el	In	stm_id	The element ID
row_num	In	int	The row number of the cell
col_num	In	int	The column number of the cell
format			
status	Out	int	The function status code

### Status Codes

- ◆ stm\_success
- ◆ stm\_id\_out\_of\_range
- ◆ stm\_id\_not\_found
- ◆ stm\_unresolved
- ◆ stm\_missing\_truth\_table
- ◆ stm\_truth\_table\_invalid\_row
- ◆ stm\_truth\_table\_invalid\_column

## stm\_r\_tt\_cell\_type

### Function Type

char

### For Elements

action	an
activity	ac
subroutine	sb

### Description

Retrieves the data-type of the specified cell in the given truth table.

### Syntax

```
stm_r_tt_cell_type (el, row_num, col_num, &status)
```

### Arguments

Argument	Input/Output	Type	Description
el	In	stm_id	The element ID
row_num	In	int	The row number of the cell
col_num	In	int	The column number of the cell
status	Out	int	The function status code

### Status Codes

- ◆ `stm_success`
- ◆ `stm_id_out_of_range`
- ◆ `stm_id_not_found`
- ◆ `stm_unresolved`
- ◆ `stm_missing_truth_table`
- ◆ `stm_truth_table_invalid_row`
- ◆ `stm_truth_table_invalid_column`



### Return Values

Although the return value of this function is of type `int`, Dataport allows you to reference this value by name. The name is internally defined as a predefined constant. The possible values are:

- ◆ `stm_tt_cell_type_missing`
- ◆ `stm_tt_cell_rpn_same_as_down`
- ◆ `stm_tt_cell_rpn`
- ◆ `stm_tt_cell_dont_care`
- ◆ `stm_tt_is_generate_ev`
- ◆ `stm_tt_is_not_generate_ev`
- ◆ `stm_tt_cell_empty_same_as_up`
- ◆ `stm_tt_cell_empty_same_as_up_and_down`
- ◆ `stm_tt_is_empty_cell`

## stm\_r\_tt\_num\_of\_col

### Function Type

int

### For Elements

truth table	tt
-------------	----

### Description

Retrieves the number of columns (including blank ones) in the specified truth table, as viewed in the truth table editor.

### Syntax

```
function stm_r_tt_num_of_col (el, &status)
```

### Arguments

Argument	Input/Output	Type	Description
el	In	stm_id	The element ID.
status	Out	int	The function status code.

### Status Codes

- ◆ `stm_missing_truth_table`
- ◆ `stm_success`

## stm\_r\_tt\_num\_of\_in

### Function Type

int

### For Elements

truth table	tt
-------------	----

### Description

Retrieves the number of input columns in the specified truth table.

### Syntax

```
stm_r_tt_num_of_in (el_id, &status)
```

### Arguments

Argument	Input/Output	Type	Description
el_id	In	stm_id	The element ID.
status	Out	int	The function status code.

### Status Codes

- ◆ `stm_missing_truth_table`
- ◆ `stm_success`

## stm\_r\_tt\_num\_of\_out

### Function Type

int

### For Elements

truth table	tt
-------------	----

### Description

Retrieves the number of output columns in the specified truth table.

### Syntax

```
stm_r_tt_num_of_out (el_id, &status)
```

### Arguments

Argument	Input/Output	Type	Description
el_id	In	stm_id	The element ID.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_missing\_truth\_table
- ◆ stm\_success

## stm\_r\_tt\_num\_of\_row

### Function Type

int

### For Elements

truth table	tt
-------------	----

### Description

Retrieves the number of rows (including blank ones) in the specified truth table, as viewed in the truth table editor.

### Syntax

```
stm_r_tt_num_of_row (el_id, &status)
```

### Arguments

Argument	Input/Output	Type	Description
el_id	In	stm_id	The element ID.
status	Out	int	The function status code.

### Status Codes

- ◆ `stm_missing_truth_table`
- ◆ `stm_success`

## stm\_r\_tt\_row

### Function Type

stm\_list

### For Elements

truth table	tt
-------------	----

### Description

Returns a list of strings that represents a row in the truth table. Each string in the list includes the text in the truth table cell. The row's index range is `[0..num_of_rows-1]`. Row 0 returns the list of table header strings.

### Syntax

```
stm_r_tt_row (el, row_num, &status)
```

### Arguments

Argument	Input/Output	Type	Description
el	In	stm_id	The element ID.
row_num	In	int	The row number to retrieve.
status	Out	int	The function status code.

### Status Codes

- ◆ `stm_truth_table_invalid_row`
- ◆ `stm_missing_truth_table`
- ◆ `stm_success`

## stm\_r\_tt\_row\_hyper

### Function Type

stm\_list

### For Elements

truth table	tt
-------------	----

### Description

Returns a list of strings that represents a row in the truth table, including hyperlinks to referenced elements. Each string in the list includes the text in the truth table cell. The row's index range is [0..num\_of\_rows-1]. Row 0 returns the list of table header strings.

### Syntax

```
stm_r_tt_row (el, row_num, format &status)
```

### Arguments

Argument	Input/Output	Type	Description
el	In	stm_id	The element ID.
row_num	In	int	The row number to retrieve.
format			
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_truth\_table\_invalid\_row
- ◆ stm\_missing\_truth\_table
- ◆ stm\_success

### stm\_r\_xx

#### Function Type

stm\_id

#### For Elements

action	an
activity	ac
actor	actor
boundary box	bb
chart	ch
condition	co
data-item	di
data-store	ds
enumerated value	en
event	ev
field	fd
function	fn
information-flow	if
lifeline	ll
local data	ld
module	md
off-page activity chart	oac
off-page module	omd
router	router
state	st
subroutine	sb
subroutine parameter	sp
use case	uc
user_defined_type	dt

#### Description

Retrieves the element ID of the specified element. This ID is an internal representation that Statemate uses to identify each element in the database. Because Statemate requires the ID to locate elements, this function is very often the first one called when using dataport functions.

#### Syntax

```
stm_r_xx (name, &status)
```



## Arguments

Argument	Input/Output	Type	Description
name	In	stm_element_name or stm_pathname	A StateMate element name or synonym. Note the following: <ul style="list-style-type: none"> <li>This can be an element name (path name) or synonym. Hierarchical elements must be identified uniquely by specifying a unique path name.</li> <li>The name can include the chart name (for example, A:B).</li> <li>The name is not case-sensitive.</li> </ul>
status	Out	int	The function status code.

## Status Codes

- ◆ stm\_success
- ◆ stm\_illegal\_address
- ◆ stm\_illegal\_name
- ◆ stm\_name\_not\_found
- ◆ stm\_name\_not\_unique

## Example

Identify the ID of an event EV1. Once the ID has been determined, you can use it to retrieve information about EV1 from the database, as follows:

```

stm_id          ev_id;
int             status;
stm_short_name  synonym;
.
.
ev_id = stm_r_ev ("EV1", &status);
IF (status == stm_success)
    synonym = stm_r_ev_synonym (ev_id, &status);
.
.

```

The ID for EV1 is assigned to the variable `ev_id`.

**Note:** `ev_id` is declared to be of type `stm_id`.

### stm\_r\_xx\_all

#### Function Type

stm\_xx\_all\_ptr

#### For Elements

activity	ac
a-flow-line (basic)	ba
combinational assignment	ca
connector	cn
data-store	ds
m-flow-line (basic)	bm
module	md
module-occurrence	om
note	nt
off-page activity	oa
state	st
transition (basic)	bt

#### Description

Returns both the textual and graphical information associated with a specified element.

#### Note

---

- ◆ You can call this function without indicating its specific element type, as follows:  

```
stm_r_all (id, &status)
```
- ◆ The information is retrieved into a structured data type (record) that varies according to the type of element referenced.

#### Syntax

```
stm_r_xx_all (xx_id, &status)
```

## Arguments

Argument	Input/Output	Type	Description
xx_id	In	stm_id	The element ID.
status	Out	int	The function status code.

## Status Codes

- ◆ stm\_success
- ◆ stm\_id\_out\_of\_range
- ◆ stm\_unresolved
- ◆ stm\_id\_not\_found

## Note

When `stm_unresolved` is returned, a record is received with the fields `name`, `unique name`, `type`, and `chart`. The remainder of the text fields are empty. The remainder of the graphical fields contain -1.

## Example

To retrieve several fields (graphical and textual) attached to a specific state whose ID is `st_id`, use the first statement to retrieve all the information regarding the specific state (`st_id`), then extract the particular fields from the record.

```

stm_id          st_id;
int             status;
stm_st_all_ptr st_record;
stm_element_name name;
stm_short_name synonym;
stm_color      color;
.
.
st_record = stm_r_st_all (st_id, &status);
name = st_record->st_name;
synonym = st_record->st_synonym;
color = st_record->st_color;

```

## stm\_r\_xx\_array\_index

### Function Type

stm\_const\_expression

### For Elements

condition	co
data-item	di
event	ev
field	fd
local data	ld
subroutine parameter	sp
user-defined type	dt

### Description

Returns the right index of an element array.

You can call this function without indicating the specific element type, as follows:

```
stm_r_array_rindex (id, &status)
```

### Syntax

```
stm_r_xx_array_rindex (xx_id, &status)
```

### Arguments

Argument	Input/Output	Type	Description
xx_id	In	stm_id	The element ID.
status	Out	int	The function status code.

### Status Codes

- ◆ `stm_success`
- ◆ `stm_id_not_found`
- ◆ `stm_id_out_of_range`

## stm\_r\_xx\_array\_rindex

### Function Type

stm\_const\_expression

### For Elements

condition	co
data-item	di
event	ev
field	fd
local data	ld
subroutine parameter	sp
user-defined type	dt

### Description

Returns the right index of an element array.

You can call this function without indicating the specific element type, as follows:

```
stm_r_array_rindex (id, &status)
```

### Syntax

```
stm_r_xx_array_rindex (xx_id, &status)
```

### Arguments

Argument	Input/Output	Type	Description
xx_id	In	stm_id	The element ID.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_id\_not\_found
- ◆ stm\_id\_out\_of\_range

## stm\_r\_xx\_attr\_enforced

### Function Type

stm\_boolean

### For Elements

action	an
activity	ac
actor	actor
boundary box	bb
chart	ch
condition	co
data-item	di
data-store	ds
event	ev
field	fd
information-flow	if
lifeline	ll
module	md
router	router
state	st
subroutine	sb
transition	tr
use case	uc
user-defined type	dt

### Description

Returns the enforced attributes specified by `attr_name`.

You can call this function without indicating the specific type, as follows:

```
stm_r_attr_enforced (id, attr_name, attr_val, status)
```

### Syntax

```
stm_r_xx_attr_enforced (xx_id, attr_name, attr_val,&status)
```

### Arguments

Argument	Input/Output	Type	Description
xx_id	In	stm_id	The element ID.
attr_name	In	string	The attribute name.
attr_val	In	string	The attribute value.
status	Out	int	The function status code. If no attributes exist for the specified element, status receives the value <code>stm_attribute_name_not_found</code> .

### Status Codes

- ◆ `stm_success`
- ◆ `stm_attribute_name_not_found`
- ◆ `stm_id_not_found`
- ◆ `stm_id_out_of_range`
- ◆ `stm_illegal_name`
- ◆ `stm_unresolved`

### stm\_r\_xx\_attr\_name

#### Function Type

stm\_list

#### For Elements

action	an
activity	ac
actor	actor
boundary box	bb
chart	ch
condition	co
data-item	di
data-store	ds
event	ev
field	fd
information-flow	if
lifeline	ll
module	md
router	router
state	st
subroutine	sb
transition	tr
use case	uc
user-defined type	dt

#### Description

Returns the names of attributes associated with the specified element. Attributes are associated with elements via element forms.

You can call this function without indicating the specific element type, as follows:

```
stm_r_attr_name (id, &status)
```

#### Syntax

```
stm_r_xx_attr_name (xx_id, &status)
```



## Arguments

Argument	Input/Output	Type	Description
xx_id	In	stm_id	The element ID.
status	Out	int	The function status code. If no attributes exist for the specified element, status receives the value <code>stm_attribute_name_not_found</code> .

## Status Codes

- ◆ `stm_success`
- ◆ `stm_attribute_name_not_found`
- ◆ `stm_id_not_found`
- ◆ `stm_id_out_of_range`
- ◆ `stm_unresolved`

## Example

To perform operations on the attributes of the state `WAIT`, retrieve a list of its attribute names using the following statements:

```

stm_id      st_id;
stm_attr_name  attrib;
stm_list    attr_list;
int         status;
.
.
st_id = stm_r_st ("WAIT", &status);
attr_list = stm_r_st_attr_name (st_id, &status);
for (attrib = (stm_attr_name)
     stm_list_first_element (attr_list, &status);
     status == stm_success;
     attrib = (stm_attr_name)
     stm_list_next_element (attr_list, &status))
.
.
.

```

`attr_list` contains a list of attribute names for `WAIT`. In the `for` loop, perform the operations on each item in the list of attributes (such as retrieving and printing the corresponding values).

### stm\_r\_xx\_attr\_val

#### Function Type

stm\_list

#### For Elements

action	an
activity	ac
actor	actor
boundary box	bb
chart	ch
condition	co
data-item	di
data-store	ds
event	ev
field	fd
information-flow	if
lifeline	ll
module	md
router	router
state	st
subroutine	sb
transition	tr
use case	uc
user-defined type	dt

#### Description

Retrieves attribute values associated with a particular attribute name for the specified element.

You can call this function without indicating the specific element type, as follows:

```
stm_r_attr_val (id, attr_name, &status)
```

#### Syntax

```
stm_r_xx_attr_val (xx_id, attr_name, &status)
```

## Arguments

Argument	Input/Output	Type	Description
<code>xx_id</code>	In	<code>stm_id</code>	The element ID.
<code>attr_name</code>	In	<code>stm_attr_name</code>	The attribute name. The attribute name is not case-sensitive.
<code>status</code>	Out	<code>int</code>	The function status code. If <code>attr_name</code> does not exist for the specified element, <code>status</code> receives the value <code>stm_attribute_name_not_found</code> .

## Note

- ◆ Attribute values might exist for attributes with no name. Therefore, if you supply contiguous apostrophes ( ' ' ) for `attr_name`, you retrieve all values for unnamed attributes.
- ◆ In most cases, attributes have only one value. However, there are some cases where more than one attribute value is simultaneously meaningful. For example, a module has an attribute `implementation`. The attributes `software` and `hardware` might both be meaningful for some modules. Therefore, Statemate provides the capability of assigning multiple values to attributes, and the function returns a list of these values. When there is a single value, the list consists of one component.

## Status Codes

- ◆ `stm_success`
- ◆ `stm_attribute_name_not_found`
- ◆ `stm_id_not_found`
- ◆ `stm_id_out_of_range`
- ◆ `stm_illegal_name`
- ◆ `stm_unresolved`

### Example

To extract the attribute values of the attribute refer for the state `WAIT` and perform several operations on each of these values, use the following statements:

```
stm_id          st_id;
stm_attr_val    attrib;
stm_list        attr_list;
int             status;
.
.
st_id = stm_r_st("WAIT", &status);
attr_list = stm_r_st_attr_val (st_id, "refer", &status);
for (attrib = (stm_attr_val)
     stm_list_first_element (attr_list, &status);
     status == stm_success;
     attrib = (stm_attr_val)
     stm_list_next_element (attr_list, &status))
```

## stm\_r\_xx\_bit\_array\_lindex

### Function Type

char \*

### For Elements

data-item	di
field	fd
local data	ld
subroutine parameter	sp
user-defined type	dt

### Description

Returns the left index of a bit array.

You can call this function without indicating the specific element type, as follows:

```
stm_r_bit_array_lindex (id, &status)
```

### Syntax

```
stm_r_xx_bit_array_lindex (xx_id, &status)
```

### Arguments

Argument	Input/Output	Type	Description
xx_id	In	stm_id	The element ID.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_id\_not\_found
- ◆ stm\_id\_out\_of\_range

## stm\_r\_xx\_bit\_array\_rindex

### Function Type

char \*

### For Elements

data-item	di
field	fd
local data	ld
subroutine parameter	sp
user-defined type	dt

### Description

Returns the right index of a bit array.

You can call this function without indicating the specific element type, as follows:

```
stm_r_bit_array_rindex (id, &status)
```

### Syntax

```
stm_r_xx_bit_array_rindex (xx_id, &status)
```

### Arguments

Argument	Input/Output	Type	Description
xx_id	In	stm_id	The element ID
status	Out	int	The function status code

### Status Codes

- ◆ stm\_success
- ◆ stm\_id\_not\_found
- ◆ stm\_id\_out\_of\_range

## stm\_r\_xx\_cbk\_binding

### Function Type

stm\_list

### For Elements

activity	ac
condition	co
data-item	di
event	ev
state	st

### Description

Retrieves the callback binding for specified elements.

You can call this function without indicating the specific element type, as follows:

```
stm_r_cbk_binding (id, &status)
```

### Syntax

```
stm_r_xx_cbk_binding (xx_id, &status)
```

### Arguments

Argument	Input/ Output	Type	Description
xx_id	In	stm_id	The element ID.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_id\_not\_found
- ◆ stm\_id\_out\_of\_range
- ◆ stm\_missing\_cbk\_binding
- ◆ stm\_unresolved

## stm\_r\_xx\_cbk\_binding\_enable

### Function Type

char

### For Elements

activity	ac
condition	co
data-item	di
event	ev
state	st

### Description

Retrieves the enabled callback bindings.

You can call this function without indicating the specific element type, as follows:

```
stm_r_cbk_binding_enable (id, &status)
```

### Syntax

```
stm_r_xx_cbk_binding_enable (id, &status)
```

### Arguments

Argument	Input/Output	Type	Description
xx_id	In	stm_id	The element ID.
status	Out	int	The function status code.

### Status Codes

- ◆ `stm_success`
- ◆ `stm_id_not_found`
- ◆ `stm_id_out_of_range`
- ◆ `stm_missing_cbk_binding`



### Return Values

Although the return value of this function is of type `int`, dataport enables you to reference this value by name. The following table lists the possible values allowed by each Statemate element subtype.

Element	Element Subtype
activity	stm_ac_cbk_enable
	stm_ac_cbk_disable
	stm_ac_cbk_bind_missing
condition	stm_co_cbk_enable
	stm_co_cbk_disable
	stm_ac_cbk_bind_missing
data-item	stm_di_cbk_enable
	stm_di_cbk_disable
	stm_di_cbk_bind_missing
event	stm_ev_cbk_enable
	stm_ev_cbk_disable
	stm_ev_cbk_bind_missing
state	stm_st_cbk_enable
	stm_st_cbk_disable
	stm_st_cbk_bind_missing

## stm\_r\_xx\_cbk\_binding\_expression

### Function Type

stm\_expression

### For Elements

activity	ac
condition	co
data-item	di
event	ev
state	st

### Description

Retrieves the callback binding expressions.

You can call this function without indicating the specific element type, as follows:

```
stm_r_cbk_binding_expression (id, &status)
```

### Syntax

```
stm_r_xx_cbk_binding_expression (id, &status)
```

### Arguments

Argument	Input/Output	Type	Description
xx_id	In	stm_id	The element ID.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_id\_not\_found
- ◆ stm\_id\_out\_of\_range
- ◆ stm\_missing\_cbk\_binding
- ◆ stm\_unresolved

## stm\_r\_xx\_cbk\_binding\_expression\_hyper

### Function Type

stm\_expression

### For Elements

activity	ac
condition	co
data-item	di
event	ev
state	st

### Description

Retrieves the callback binding expressions, with hyperlinks to referenced elements.

You can call this function without indicating the specific element type, as follows:

```
stm_r_cbk_binding_expression_hyper (id, &status)
```

### Syntax

```
stm_r_xx_cbk_binding_expression_hyper (id, char* formator int*status)
```

### Arguments

Argument	Input/Output	Type	Description
xx_id	In	stm_id	The element ID.
format	In	string	Either FrameMaker or Word.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_id\_not\_found
- ◆ stm\_id\_out\_of\_range
- ◆ stm\_missing\_cbk\_binding
- ◆ stm\_unresolved

**stm\_r\_xx\_chart****Function Type**

stm\_id

**For Elements**

a-flow-line (basic)	ba
a-flow-line (compound)	af
action	an
activity	ac
actor	actor
boundary box	bb
condition	co
connector	cn
data-item	di
data-store	ds
event	ev
field	fd
function	fn
information-flow	if
lifeline	ll
local data	ld
m-flow-line (basic)	bm
m-flow-line (compound)	mf
module	md
module-occurrence	om
note	nt
router	router
state	st
subroutine	sb
subroutine parameter	sp
transition (basic)	bt
transition (compound)	tr

## Description

Returns the chart ID for the specified element.

## Note

- ◆ You can call this function without indicating the specific element type, as follows:  
`stm_r_chart (id, &status)`
- ◆ For compound arrows, this function retrieves the chart only when all the arrow segments are in the same element. Otherwise, it returns the value 0.

## Syntax

```
stm_r_xx_chart (xx_id, &status)
```

## Arguments

Argument	Input/Output	Type	Description
<code>xx_id</code>	In	<code>stm_id</code>	The element ID
<code>status</code>	Out	<code>int</code>	The function status code

## Status Codes

- ◆ `stm_success`
- ◆ `stm_id_out_of_range`
- ◆ `stm_id_not_found`

## Example

To return the name of the chart in which state `s1` is found, use the following statements:

```

stm_id      state_id, chart_id;
int         status;
            .
            .
            .
state_id = stm_r_st ("S1", &status);
chart_id = stm_r_st_chart (state_id, &status);
printf ("chart name is: %s", stm_r_ch_name (chart_id,
&status));
            .
            .

```

## stm\_r\_xx\_combinationals

### Function Type

stm\_list

### For Elements

activity	ac
chart	ch

### Description

Returns a list of strings. Each element of the list holds one combinational assignment, which is connected to the specified element.

You can call this function without indicating the specific element type:

```
stm_r_combinationals (id, &status)
```

### Syntax

```
stm_r_xx_combinationals (xx_id, &status)
```

### Arguments

Argument	Input/Output	Type	Description
xx_id	In	stm_id	The element ID.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_error\_in\_file
- ◆ stm\_missing\_field
- ◆ stm\_missing\_label
- ◆ stm\_missing\_name
- ◆ stm\_file\_not\_found
- ◆ stm\_id\_not\_found
- ◆ stm\_id\_out\_of\_range
- ◆ stm\_illegal\_parameter

## stm\_r\_xx\_containing\_fields

### Function Type

stm\_list

### For Elements

data-item	di
user-defined type	dt

### Description

Returns the list of union or record elements that contain fields.

You can call this function without indicating the specific element type:

```
stm_r_containing_fields (id, &status)
```

### Syntax

```
stm_r_xx_containing_fields (xx_id, &status)
```

### Arguments

Argument	Input/ Output	Type	Description
xx_id	In	stm_id	The element ID
status	Out	int	The function status code

### Status Codes

- ◆ stm\_success
- ◆ stm\_id\_not\_found
- ◆ stm\_id\_out\_of\_range
- ◆ stm\_missing\_field
- ◆ stm\_unresolved

## stm\_r\_xx\_data\_type

### Function Type

char

### For Elements

data-item	di
field	fd
local data	ld
subroutine parameter	sp
user-defined type	dt

### Description

Returns the element subtype, including its data type and data structure. For example:

```
stm_xx_union_array, stm_xx_integer, stm_xx_real_queue
```

You can call this function without indicating the specific element type:

```
stm_r_data_type (id, &status)
```

### Syntax

```
stm_r_xx_data_type (xx_id, &status)
```

### Arguments

Argument	Input/Output	Type	Description
xx_id	In	stm_id	The element ID
status	Out	int	The function status code

### Status Codes

- ◆ `stm_success`
- ◆ `stm_error_in_file`
- ◆ `stm_file_not_found`
- ◆ `stm_illegal_parameter`
- ◆ `stm_missing_field`



## stm\_r\_xx\_default\_val()

### Function Type

char\*

### For Elements

di	data item
dt	user-defined type
fd	field
co	condition

### Description

Returns the default value associated with the specified element. You can call this function without indicating the specific element type: `stm_r_default_val (id, &status)`.

### Syntax

```
stm_r_xx_default_val(xx_id, &status)
```

### Arguments

Argument	Input/Output	Type	Description
xx_id	In	stm_id	The element ID.
status	Out	int	The function code status.

### Status Codes

- ◆ `stm_success`
- ◆ `stm_id_out_of_range`
- ◆ `stm_id_not_found`

## stm\_r\_xx\_definition\_type

### Function Type

stm\_definition\_type

### For Elements

action	an
condition	co
data-item	di
enumerated value	en
event	ev
function	fn
information-flow	if
local data	ld
subroutine	sb
subroutine parameter	sp

### Description

Returns the definition type of the specified textual element.

### Note

---

- ◆ You can call this function without indicating the specific element type:  

```
stm_r_definition_type (id, &status)
```
- ◆ The enumerated type that reflects whether the textual element has a form. The nature of the definition field in the form is `stm_definition_type`, whose values are:
  - ◆ `stm_reference`—The element has no form.
  - ◆ `stm_primitive`—The definition field is empty.
  - ◆ `stm_compound`—The definition field contains a compound expression.
  - ◆ `stm_constant`—The definition field contains a constant.
  - ◆ `stm_alias`—The definition field contains an identifier, a bit array, a component, or a slice (relevant for `di` only).
  - ◆ `stm_explicit`—The `info_flow` has a form.
  - ◆ `stm_predefined`—Predefined function.

**Note:** These types are not explicitly specified, but derived from the specification.

### Syntax

```
stm_r_xx_definition_type (xx_id, &status)
```

### Arguments

Argument	Input/Output	Type	Description
xx_id	In	stm_id	The element ID.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_id\_not\_found

### Return Values

Although the return value of this function is of type `int`, Dataport allows you to reference this value by name. The name is internally defined as a predefined constant. The following table lists the possible values allowed for each Statemate element subtype.

Element	Abbreviation	Element Sub-Type
action	an	stm_an_reference
		stm_an_primitive
		stm_an_compound
condition	co	stm_co_reference
		stm_co_primitive
		stm_co_compound
		stm_co_constant
data-item	di	stm_di_reference
		stm_di_primitive
		stm_di_compound
		stm_di_constant
		stm_di_alias
event	ev	stm_ev_reference
		stm_ev_primitive
		stm_ev_compound

## Single-Element Functions

---

field	fd	stm_fd_primitive
information-flow	if	stm_if_reference
		stm_if_explicit
local data	ld	stm_sp_defined
subroutine	sb	stm_sb_reference
		stm_sb_predefined
		stm_sb_function
		stm_sb_procedure
		stm_sb_task
subroutine parameter	sp	stm_sp_defined
user-defined type	dt	stm_dt_reference
		stm_dt_primitive

## stm\_r\_xx\_des\_attr\_name

### Function Type

stm\_list

### For Elements

activity	ac
chart	ch
condition	co
data-item	di
data-type	dt
field	fd
subroutine	sb
data-store	ds
block	bl
event	ev
information-flow	if
actions	an
module	md
state	st
transition	tr
subroutine parameter	sp
local data	ld

### Description

Returns the names of Design-Attributes associated with the specified element.

### Syntax

```
stm_r_xx_des_attr_name (xx_id, &status)
```

### Arguments

Argument	Input/ Output	Type	Description
xx_id	In	stm_id	The Element ID.
status	Out	int	The function status code.

### Status Codes

- ◆ `stm_success`
- ◆ `stm_id_out_of_range`
- ◆ `stm_id_not_found`
- ◆ `stm_auto_defined`
- ◆ `stm_attribute_name_not_found`

---

## stm\_r\_xx\_des\_attr\_val

### Function Type

stm\_list

### For Elements

activity	ac
chart	ch
condition	co
data-item	di
data-type	dt
field	fd
subroutine	sb
data-store	ds
block	bl
event	ev
information-flow	if
actions	an
module	md
state	st
transition	tr
subroutine parameter	sp
local data	ld

### Description

Retrieves the values of a given Design-Attribute values associated with the specified element.

### Syntax

```
stm_r_xx_des_attr_val (xx_id st_id, xx_attr_name &status)
```

### Arguments

Argument	Input/Output	Type	Description
xx_id	In	stm_id	The Element ID.
xx_attr_name	In	stm_attr_name	The Design Attribute Name.
status	Out	int	The function status code.

### Status Codes

- ◆ `stm_success`
- ◆ `stm_id_out_of_range`
- ◆ `stm_id_not_found`
- ◆ `stm_auto_defined`
- ◆ `stm_attribute_name_not_found`



## stm\_r\_xx\_description

### Function Type

stm\_description

### For Elements

action	an
activity	ac
actor	actor
boundary box	bb
chart	ch
condition	co
data-item	di
data-store	ds
event	ev
field	fd
information-flow	if
lifeline	ll
local data	ld
module	md
router	router
state	st
subroutine	sb
subroutine parameter	sp
user-defined type	dt

### Description

Returns the short description of the specified element. The short description is defined in the element's form.

You can call this function without indicating the specific element type:

```
stm_r_description (id, &status)
```

### Syntax

```
stm_r_xx_description (xx_id, &status)
```

### Arguments

Argument	Input/Output	Type	Description
xx_id	In	stm_id	The element ID.
status	Out	int	The function status code. If no description exists in the element's form, status receives the value <code>stm_missing_short_description</code> .

### Status Codes

- ◆ `stm_success`
- ◆ `stm_unresolved`
- ◆ `stm_id_out_of_range`
- ◆ `stm_id_not_found`
- ◆ `stm_missing_short_description`

### Example

To retrieve the contents of the short description field in the form of state `SSS.S1`, use the following statements.

```
stm_id          state_id;
stm_description state_desc;
int             status;
.
.
state_id = stm_r_st ("SSS.S1", &status);
state_desc = stm_r_st_description (state_id, &status);
.
.
.
```

`state_desc` contains the short description for the state `SSS.S1` (whose ID is `state_id`).

## stm\_r\_xx\_displayed\_name

### Function Type

stm\_id

### For Elements

activity	ac
data-store	ds
module	md
module-occurrence	om
off-page activity	oa
router	router
state	st

### Description

Returns the name of a chart, as it appears in the graphic editor where the specified element is located.

You can call this function without indicating the specific element type, as follows:

```
stm_r_displayed_name (id, &status)
```

### Syntax

```
stm_r_xx_displayed_name (xx_id, &status)
```

### Arguments

Argument	Input/Output	Type	Description
xx_id	In	stm_id	The element ID
status	Out	int	The function status code

### Status Codes

- ◆ stm\_success
- ◆ stm\_id\_not\_found
- ◆ stm\_id\_out\_of\_range

## stm\_r\_xx\_explicit\_defined\_xx

### Function type:

### For Elements

actor	ac
boundary box	bb
use case	uc

### Syntax:

```
stm_list stm_r_xx_explicit_defined_xx(stm_list xx_list, int* status)
```

### Arguments

Argument	Input/Output	Type	Description
xx_list	Input	stm_list	List of elements of type xx.
status	Output	int	Function of the status code.

### Status Codes:

- ◆ stm\_success
- ◆ stm\_nil\_list

## stm\_r\_xx\_expr\_hyper

### Function Type

stm\_expression

### For Elements

a-flow-lines (basic)	ba
action	an
condition	co
data-item	di
event	ev
m-flow-line (basic)	bm
subroutine action language	sb_action_language
transitions (basic)	bt
user-defined type	dt

### Description

Returns the definition expression of the specified element found in the **Definition** field of the element's form, including hyperlinks to referenced elements.

### Syntax

```
stm_r_xx_expr_hyper (elem, format, &status)
```

### Arguments

Argument	Input/Output	Type	Description
elem	In	st_id	The element ID.
format	In	char*	Either FrameMaker or Word.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_id\_out\_of\_range
- ◆ stm\_id\_not\_found
- ◆ stm\_unresolved
- ◆ stm\_primitive\_element

### stm\_r\_xx\_expression

#### Function Type

stm\_expression

#### For Elements

a-flow-line (basic)	ba
action	an
condition	co
data-item	di
event	ev
field	fd
m-flow-line (basic)	bm
transition (basic)	bt
user-defined type	dt

#### Description

- ◆ Returns the definition expression of the specified element found in the **Definition** field of the element's form. For arrows, this function returns the label attached to the arrow. The function is performed for basic arrows (arrow segments that connect boxes and connectors).

#### Note

---

- ◆ You can call this function without indicating the specific element type:  

```
stm_r_expression (id, &status)
```
- ◆ This function is valid for compound textual elements, which are defined as an expression using the **Definition** field of its form.

#### Syntax

```
stm_r_xx_expression (xx_id, &status)
```

## Arguments

Argument	Input/Output	Type	Description
xx_id	In	stm_id	The element ID.
status	Out	int	The function status code. If xx_id belongs to a primitive (not a compound) element, status receives the value stm_primitive_element.

## Status Codes

- ◆ stm\_success
- ◆ stm\_id\_out\_of\_range
- ◆ stm\_id\_not\_found
- ◆ stm\_unresolved
- ◆ stm\_primitive\_element

## Example

To retrieve the definition of C1 from the database for a system that contains a condition C1 (where C1 is defined as C2 or C3 in the form of C1), use the following function calls:

```

stm_id      cond_id;
stm_expression  cond_def;
int         status;
.
.
cond_id = stm_r_co ("C1", &status);
cond_def = stm_r_co_expression (cond_id, &status);
.
.

```

cond\_def is assigned as the string value "C2 or C3".

### stm\_r\_xx\_ext\_link

#### Function Type

char\*

#### For Elements

action	an
activity	ac
actor	actor
block	bl
boundary box	bb
chart	ch
condition	co
data-item	di
data-store	ds
event	ev
field	fd
information-flow	if
lifeline	ll
router	router
subroutine	sb
use case	uc
user-defined type	dt

#### Description

Returns the file name associated with the "Link to External File" entry in the element's properties of the specified element.

#### Note

You can call this function without indicating its specific element type, as follows:

```
stm_r_ext_link (id, &status)
```

#### Syntax

```
stm_r_sb_ext_link(xx_id,&status)
```



### Arguments

Argument	Input/ Output	Type	Description
xx_is	In	stm_id	The element ID.
Status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_id\_out\_of\_range
- ◆ stm\_name\_not\_found
- ◆ stm\_id\_not\_found
- ◆ stm\_auto\_defined
- ◆ stm\_missing\_external\_link

## stm\_r\_xx\_graphic

### Function Type

`stm_xx_graphic_ptr`

### For Elements

activity	ac
basic a-flow-line	ba
basic m-flow-line	bm
basic transition	bt
combinational assignment	ca
connector	cn
data-store	ds
module	md
module-occurrence	om
note	nt
off-page activity	oa
state	st

### Description

Returns the graphical information associated with the specified element.

### Note

---

- ◆ You can call this function without indicating the specific element type, as follows:  
`stm_r_graphic(id,&status)`
- ◆ The information is retrieved into a structured data type (record), which varies according to the type of element referenced.
- ◆ Each environment module can have several occurrences with the same name in a chart. Call the query function `stm_r_om_of_md` to get the graphical information of its occurrences, then use the function `stm_r_om_graphic` for each occurrence.

### Syntax

```
stm_r_xx_graphic (xx_id, &status)
```

## Arguments

Argument	Input/Output	Type	Description
xx_id	In	stm_id	The element ID.
status	Out	int	The function status code.

## Status Codes

- ◆ stm\_success
- ◆ stm\_id\_out\_of\_range
- ◆ stm\_unresolved
- ◆ stm\_id\_not\_found
- ◆ stm\_missing\_graphic\_data

## Note

When `stm_unresolved` is returned, no record is received.

## Example

To retrieve graphical information attached to a specific state whose ID is `st_id`, use the first statement regarding the specific state (`st_id`), then extract the particular fields from the record.

```

stm_id          st_id;
int             status;
stm_st_graphic_ptr st_record;
stm_color      color;
.
.
st_record = stm_r_st_graphic (st_id, &status);
.
color = st_record->st_color;
.
.

```

Refer to [Sample Program](#) for a more detailed example of how the fields of the graphical record are used.

### stm\_r\_xx\_instance\_name

#### Function Type

stm\_instance\_name

#### For Elements

activity	ac
module	md
state	st

#### Description

Returns the name of the instance as it appears in the chart for a specific hierarchical Statemate element.

#### Note

---

- ◆ You can call this function without indicating the specific element type:  

```
stm_r_instance_name (id, &status)
```
- ◆ This function is relevant only for states, internal modules, and regular or control activities, because only these elements can have instances.

#### Syntax

```
stm_r_xx_instance_name (xx_id, &status)
```

#### Arguments

Argument	Input/Output	Type	Description
xx_id	In	stm_id	The element ID.
status	Out	int	The function status code.

### Status Codes

- ◆ `stm_success`
- ◆ `stm_id_out_of_range`
- ◆ `stm_id_not_found`
- ◆ `stm_unresolved`
- ◆ `stm_not_instance`

### Example

To return the name of an instance for state named `S1@S1_def`, use the following statements:

```
stm_id      state_id;
int         status;
           .
           .
           .
state_id = stm_r_st ("S1", &status);
printf ("\n Instance Name: %s",
        stm_r_st_instance_name (state_id, &status));
           .
           .
           .
```

The name is written to the output is `S1@S1_def`.

## stm\_r\_xx\_keyword

### Function Type

char \*

### For Elements

action	an
activity	ac
actor	actor
boundary box	bb
chart	ch
condition	co
data-item	di
data-store	ds
event	ev
field	fd
information-flow	if
lifeline	ll
module	md
router	router
state	st
subroutine	sb
use case	uc
user-defined type	dt

### Description

Retrieves a portion of the element's long description. An element's long description is attached to its form.

You can call this function without indicating the specific element type:

```
stm_r_keyword (id, begin_keyword, end_keyword, filename, &status)
```

### Syntax

```
stm_r_xx_keyword (xx_id, begin_keyword, end_keyword, filename, &status)
```

## Arguments

Argument	Input/Output	Type	Description
<code>xx_id</code>	In	<code>stm_id</code>	The element ID
<code>begin_keyword</code>	In	<code>char *</code>	The beginning of the portion of the string in the long description to extract
<code>end_keyword</code>	In	<code>char *</code>	The end of the portion of the string in the long description to extract
<code>filename</code>	In	<code>stm_filename</code>	The name of the file to contain the long description
<code>status</code>	Out	<code>int</code>	The function status code

## Note

- ◆ The arguments `begin_keyword` and `end_keyword` are strings of text appearing in the element's long description. The portion extracted from the database begins with the line following `begin_keyword` and extends to the line preceding `end_keyword`.
- ◆ If the value of `begin_keyword` does not appear in the long description, the function creates an empty file; `status` then receives the value `stm_starting_keyword_not_found`.
- ◆ If the value of `end_keyword` does not appear in the long description, the entire long description (from the line following the value of `begin_keyword`) is retrieved; `status` receives the value `stm_ending_keyword_not_found`.
- ◆ The values of `begin_keyword` and `end_keyword` must appear at the beginning of a line in the long description.
- ◆ `filename` follows the conventions of the operating system. It returns the value of the argument `filename` (when one is specified). If an empty string '' (two contiguous quotation marks) is specified for `filename`, Statemate creates a temporary file where it stores the text. The name of this temporary file is returned by this function.
- ◆ If no long description exists for the element, `status` receives the value `stm_missing_long_description`.

### Status Codes

- ◆ `stm_success`
- ◆ `stm_unresolved`
- ◆ `stm_id_out_of_range`
- ◆ `stm_id_not_found`
- ◆ `stm_can_not_open_file`
- ◆ `stm_name_not_found`
- ◆ `stm_missing_long_description`
- ◆ `stm_starting_keyword_not_found`
- ◆ `stm_ending_keyword_not_found`

### Example

The long description for the state `WAIT` contains the following section:

```
!BHV_DESCR
When the assembly process reaches the critical stage where all parts
must be carefully selected, mounted and assembled, we wait for the
interrupt signal to tell us that all the required parts are in place
before continuing. This state acts as a synchronization point in the
assembly process.
!END_DESCR
```

To extract the portion of the long description beginning with “When the ...” and ending with “... assembly process” using the following function call:

```
stm_id      state_id;
stm_filename descr_file;
int         status;
.
.
.
state_id = stm_r_st ("WAIT", &status);
descr_file = stm_r_st_keyword (state_id, "!BHV_DESCR",
"!END_DESCR", "", &status);
.
.
.
```

The portion of the long description is written to a file. The name of the file is returned in `descr_file`.



## stm\_r\_xx\_labels

### Function Type

stm\_list

### For Elements

message	msg
transition	tr

### Description

Returns a list of strings that consists of all the labels of the specified compound transition or message. The labels appear on the transition segments that comprise the specified compound transition, or on the message. The syntax of these labels is `trigger/action`.

### Note

To divide the labels into their trigger and action parts, use the utility routines `stm_trigger_of_reaction` and `stm_action_of_reaction`.

### Syntax

```
stm_r_xx_labels (tr_id, &status)
```

### Arguments

Argument	Input/Output	Type	Description
xx_id	In	stm_id	The element ID.
status	Out	int	The function status code.

### Status Codes

- ◆ `stm_success`
- ◆ `stm_unresolved`
- ◆ `stm_id_out_of_range`
- ◆ `stm_id_not_found`
- ◆ `stm_missing_label`

### Example

To extract all labels of messages exiting from state L1, use the following statements:

```
stm_id          lifeline_id;
int             status;
stm_list        labels, ll_lst;
stm_list        messages;
stm_id          msg;
stm_expression  lab;
                .
                .
lifeline_id = stm_r_ll ("L1", &status);
ll_lst = stm_list_create (lifeline_id, end_of_list,
                        &status);
messages = stm_r_msg_from_source_ll (ll_lst, &status);
for (msg = (stm_id) stm_list_first_element (messages,
&status);
     status == stm_success;
     msg = (stm_id) stm_list_next_element (messages,
&status))
{
    labels = stm_r_msg_labels (msg, &status);
    if (status == stm_success)
    {
        for (lab = (char*) stm_list_first_element
            (labels, &status);
             status == stm_success;
             lab = (char*) stm_list_next_element
                (labels, &status))
            .
            .
        }
    }
}
```

## stm\_r\_xx\_labels\_hyper

### Function Type

stm\_list

### For Elements

message	msg
transition	tr

### Description

Returns a list of strings of message or transition labels, with hyperlinks to referenced elements.

### Syntax

```
stm_r_xx_labels_hyper (message, format, &status)
```

### Arguments

Argument	Input/Output	Type	Description
elem_id	In	stm_id	The element ID.
format	In	string	Either FramrMaker or Word.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_id\_out\_of\_range
- ◆ stm\_id\_not\_found
- ◆ stm\_unresolved

## stm\_r\_xx\_longdes

### Function Type

char \*

### For Elements

action	an
activity	ac
actor	actor
boundary box	bb
chart	ch
condition	co
data-item	di
data-store	ds
event	ev
field	fd
information-flow	if
lifeline	ll
module	md
requirement	rt
router	router
state	st
subroutine	sb
transition	tr
use case	uc
user-defined type	dt

### Description

Retrieves the long description attached to the specified element.

You can call this function without indicating the specific element type:

```
stm_r_longdes (id, filename, &status)
```

### Syntax

```
stm_r_xx_longdes (xx_id, filename, &status)
```

### Arguments

Argument	Input/Output	Type	Description
<code>xx_id</code>	In	<code>stm_id</code>	The element ID.
<code>filename</code>	In	<code>stm_filename</code>	The name of the file that contains the long description.
<code>status</code>	Out	<code>int</code>	The function status code.

### Note

---

- ◆ The `filename` follows the conventions of the host operating system.
- ◆ This function returns the value of the argument `filename` when one is specified. If an empty string `''` (two contiguous quotation marks) is specified, Statemate creates a temporary file where it stores the text. The name of this temporary file is returned by the function.
- ◆ If no long description exists for the element, `status` receives the value `stm_missing_long_description`.

### Status Codes

- ◆ `stm_unresolved`
- ◆ `stm_success`
- ◆ `stm_id_out_of_range`
- ◆ `stm_id_not_found`
- ◆ `stm_can_not_open_file`
- ◆ `stm_missing_long_description`

### Example

To retrieve the long description for the activity A1, use the following statements:

```
stm_id      act_id;
stm_filename long_des_file;
int         status;
.
.
act_id = stm_r_ac ("A1", &status);
long_des_file = stm_r_ac_longdes (act_id, "text.txt",
&status);
.
.
```

The long description for the activity A1 is written to the system file `text.txt`. This file resides in the directory that is the current workarea. The variable `long_des_file` contains the string `'text.txt'` following statement execution.

## stm\_r\_xx\_max\_val

### Function Type

char \*

### For Elements

data-item	di
field	fd
local data	ld
subroutine parameter	sp
user-defined type	dt

### Description

Returns the maximum value of the specified element.

You can call this function without indicating the specific element type:

```
stm_r_max_val (id, &status)
```

### Syntax

```
stm_r_xx_max_val (xx_id, &status)
```

### Arguments

Argument	Input/ Output	Type	Description
xx_id	In	stm_id	The element ID.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_id\_not\_found
- ◆ stm\_id\_out\_of\_range

### stm\_r\_xx\_min\_val

#### Function Type

char \*

#### For Elements

user-defined type	dt
----------------------	----

#### Description

Returns the minimum value of the specified element.

You can call this function without indicating the specific element type:

```
stm_r_min_val (id, &status)
```

#### Syntax

```
stm_r_xx_min_val (xx_id, &status)
```

#### Arguments

Argument	Input/ Output	Type	Description
xx_id	In	stm_id	The element ID.
status	Out	int	The function status code.

#### Status Codes

- ◆ `stm_success`
- ◆ `stm_id_not_found`
- ◆ `stm_id_out_of_range`



## stm\_r\_xx\_mini\_spec

### Function Type

stm\_expression

### For Elements

activit y	ac
--------------	----

### Description

Returns a string with mini-spec reactions or actions.

You can call this function without indicating the specific element type:

```
stm_r_mini_spec (id, &status)
```

### Syntax

```
stm_r_xx_mini_spec (xx_id, &status)
```

### Arguments

Argument	Input/ Output	Type	Description
xx_id	In	stm_id	The element ID.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_id\_out\_of\_range
- ◆ stm\_id\_not\_found
- ◆ stm\_unresolved
- ◆ stm\_missing\_label

## stm\_r\_xx\_mode

### Function Type

stm\_xx\_mode

### For Elements

parameter	parameter
router	router

### Description

Returns the parameter or router mode.

### Syntax

```
stm_r_xx_mode (elem_id, &status)
```

### Arguments

Argument	Input/Output	Type	Description
elem_id	In	stm_id	The element ID.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_id\_out\_of\_range
- ◆ stm\_id\_not\_found
- ◆ stm\_unresolved

---

## stm\_r\_xx\_name

### Function Type

stm\_element\_name

### For Elements

action	an
activity	ac
actor	actor
boundary box	bb
chart	ch
condition	co
data-item	di
data-store	ds
enumerated value	en
event	ev
field	fd
function	fn
information-flow	if
lifeline	ll
local data	ld
module	md
router	router
state	st
subroutine	sb
subroutine parameter	sp
use case	uc
user-defined type	dt

### Description

Returns the element name. For hierarchical elements, the function returns the name associated with the box. Because hierarchical elements can share the same name, the return value does not necessarily uniquely identify an element. To return a unique name, use the function `stm_r_xx_uniquename`.

### Note

---

- ◆ This function returns a pointer to a static area of memory. Subsequent calls to this procedure overwrite the old string. If the name needs to be preserved, use the `strdup()` function from the string library.
- ◆ You can call this function without indicating the specific element type:  

```
stm_r_name (id, &status)
```
- ◆ For boxes that have no names, this function returns the definition chart name. For example, for `BOX @ABC`, this function returns `ABC`.

### Syntax

```
stm_r_xx_name (xx_id, &status)
```

### Arguments

Argument	Input/Output	Type	Description
<code>xx_id</code>	In	<code>stm_id</code>	The element ID.
<code>status</code>	Out	<code>int</code>	The function status code.

### Status Codes

- ◆ `stm_success`
- ◆ `stm_error_in_file`
- ◆ `stm_id_out_of_range`
- ◆ `stm_id_not_found`
- ◆ `stm_missing_name`
- ◆ `stm_missing_field`
- ◆ `stm_illegal_parameter`
- ◆ `stm_file_not_found`

**Example**

To retrieve and print the name of a state in a statechart, use the following statements:

```
stm_id          state_id;
int             status;
.
state_id = stm_r_st ("S1.S3", &status);
printf ("%s", stm_r_st_name (state_id, &status));
.
.
```

In this example, the state name is provided and this value is used to retrieve the same state name from the database. The purpose of this example is to demonstrate the value returned by this function, in contrast to the value returned by the function `stm_r_xx_uniquename`.

## stm\_r\_xx\_note

### Function Type

char \*

### For Elements

requirement	rt
timing constraint	tc

### Description

Returns the notes from a requirement record or timing constraint.

### Syntax

```
stm_r_xx_note (rt_id, &status)
```

### Arguments

Argument	Input/Output	Type	Description
rt_id	In	stm_id	The element ID.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_missing\_field
- ◆ stm\_illegal\_parameter
- ◆ stm\_file\_not\_found
- ◆ stm\_error\_in\_file

## stm\_r\_xx\_notes

### Function Type

stm\_list

### For Elements

chart	ch
-------	----

### Description

Returns the note for the specified input transition.

### Syntax

```
stm_r_xx_notes (tr_id, &status)
```

### Arguments

Argument	Input/Output	Type	Description
tr_id	In	stm_id	The transition ID.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_id\_out\_of\_range
- ◆ stm\_missing\_note
- ◆ stm\_success

## stm\_r\_xx\_number\_of\_bits

### Function Type

char \*

### For Elements

data-item	di
field	fd
local data	ld
subroutine parameter	sp
user-defined type	dt

### Description

Returns the number of bits in the element.

You can call this function without indicating the specific element type, as follows:

```
stm_r_number_of_bits (id, &status)
```

### Syntax

```
stm_r_xx_number_of_bits (xx_id, &status)
```

### Arguments

Argument	Input/Output	Type	Description
xx_id	In	stm_id	The element ID.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_id\_not\_found
- ◆ stm\_id\_out\_of\_range



## stm\_r\_xx\_of\_enum\_type

### Function Type

stm\_id

### For Elements

data-item	di
field	fd
local data	ld
subroutine parameter	sp
user-defined type	dt

### Description

Retrieves the enumerated type ID (a user-defined type) for the specified element.

You can call this function without indicating the specific element type:

```
stm_r_of_enum_type (id, &status)
```

### Syntax

```
stm_r_xx_of_enum_type (xx_id, &status)
```

### Arguments

Argument	Input/Output	Type	Description
xx_id	In	stm_id	The element ID.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_id\_out\_of\_range
- ◆ stm\_id\_not\_found
- ◆ stm\_missing\_of\_enum\_type

## stm\_r\_xx\_of\_enum\_type\_name\_type

### Function Type

stm\_name\_type

### For Elements

data-item	di
field	fd
local data	ld
subroutine parameter	sp
user-defined type	dt

### Description

Retrieves the enumerated name type for the specified elements.

You can call this function without indicating the specific element type:

```
stm_r_of_enum_type_name_type (id, &status)
```

### Syntax

```
stm_r_xx_of_enum_type_name_type (xx_id, &status)
```

### Arguments

Argument	Input/Output	Type	Description
xx_id	In	stm_id	The element ID.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_id\_out\_of\_range
- ◆ stm\_id\_not\_found
- ◆ stm\_missing\_of\_enum\_type

## stm\_r\_xx\_parameter\_mode

### Function Type

stm\_parameter\_mode

### For Elements

chart	ch
subroutine parameter	sp

### Description

Retrieves the parameter mode, including subroutine parameters and the parameters of generic charts and components.

You can call this function without indicating the specific element type:

```
stm_r_parameter_mode (xx_id, &status)
```

### Syntax

```
stm_r_xx_parameter_mode (xx_id, &status)
```

### Arguments

Argument	Input/ Output	Type	Description
xx_id	In	stm_id	The element ID.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_id\_out\_of\_range
- ◆ stm\_not\_a\_parameter

### Return Values

Although the return value of this function is of type `int`, Dataport enables you to reference this value by name. The possible values are:

- ◆ `stm_in_parameter`
- ◆ `stm_out_parameter`
- ◆ `stm_inout_parameter`
- ◆ `stm_constant_parameter`

## stm\_r\_xx\_reactions

### Function Type

stm\_list

### For Elements

activity	ac
state	st

### Description

Returns the static reactions of the specified state. The syntax of these reactions is `trigger/action`.

### Note

- ◆ To divide the static reactions into their trigger and action parts, use the utility routines `stm_trigger_of_reaction` and `stm_action_of_reaction`.
- ◆ You can call this function without indicating the specific element type:

```
stm_r_reactions (st_id, &status)
```

### Syntax

```
stm_r_xx_reactions (xx_id, &status)
```

### Arguments

Argument	Input/Output	Type	Description
xx_st_id	In	stm_id	The state ID.
status	Out	int	The function status code.

### Status Codes

- ◆ `stm_success`
- ◆ `stm_unresolved`
- ◆ `stm_id_out_of_range`
- ◆ `stm_id_not_found`
- ◆ `stm_missing_label`

### Example

To extract all static reactions of state s1, use the following statements:

```
stm_id          state_id;
int             status;
stm_list        reactions;
stm_expression  react;
                .
                .
state_id = stm_r_st ("S1", &status);
reactions = stm_r_st_reactions (state_id, &status);
if(status == stm_success)
    for(react = (string)
        stm_list_first_element (reactions, &status);
        status == stm_success;
        react = (string)
        stm_list_next_element (reactions, &status)){
                .
                .
    }
```

---

## stm\_r\_xx\_select\_implementation

### Function Type

stm\_sb\_select\_implementation

### For Elements

action	an
activity	ac
subroutine	sb

### Description

Retrieves the implementation type of the specified element.

### Syntax

```
stm_r_xx_select_implementation (xx_id, &status)
```

### Arguments

Argument	Input/Output	Type	Description
xx_id	In	stm_id	The element ID.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_out\_of\_range
- ◆ stm\_id\_not\_found

### Return Values

Although the return value of this function is of type `int`, Dataport enables you to reference this value by name. The possible values are as follows:

- ◆ `stm_sb_action_lang`
- ◆ `stm_sb_procedural_sch`
- ◆ `stm_sb_kr_c_code`
- ◆ `stm_sb_ansi_c_code`
- ◆ `stm_sb_ada_code`
- ◆ `stm_sb_vhdl_code`
- ◆ `stm_sb_verilog_code`
- ◆ `stm_sb_truth_table_code`
- ◆ `stm_sb_best_match`
- ◆ `stm_sb_none`



## stm\_r\_xx\_string\_length

### Function Type

stm\_const\_exp

### For Elements

field	fd
local data	ld
subroutine parameter	sp
user-defined type	dt

### Description

Retrieves the string length of the specified element.

You can call this function without indicating the specific element type:

```
stm_r_string_length (id, &status)
```

### Syntax

```
stm_r_xx_string_length (xx_id, &status)
```

### Arguments

Argument	Input/Output	Type	Description
xx_id	In	stm_id	The element ID
status	Out	int	The function status code

### Status Codes

- ◆ stm\_success
- ◆ stm\_missing\_field
- ◆ stm\_illegal\_parameter
- ◆ stm\_file\_not\_found
- ◆ stm\_error\_in\_file

## stm\_r\_xx\_structure\_type

### Function Type

stm\_list

### For Elements

condition	co
data-item	di
event	ev
field	fd
local data	ld
subroutine parameter	sp
user-defined type	dt

### Description

Returns the structure or type of the specified textual element. The structure or type can be single, array, or queue.

You can call this function without specifying an element type:

```
stm_r_structure_type (id, &status)
```

### Syntax

```
stm_r_xx_structure_type (xx_id, &status)
```

### Arguments

Argument	Input/Output	Type	Description
xx_id	In	stm_id	The element ID.
status	Out	int	The function status code.

### Status Codes

- ◆ `stm_success`
- ◆ `stm_id_out_of_range`
- ◆ `stm_id_not_found`

### Return Values

Although the return value of this function is of type `int`, Dataport enables you to reference this value by name. The following are all possible values allowed for each Statemate element subtype.

Element Type	Element Subtype
condition	<code>stm_co_array</code>
	<code>stm_co_missing</code>
	<code>stm_co_single</code>
data-item	<code>stm_di_array</code>
	<code>stm_di_queue</code>
	<code>stm_di_single</code>
event	<code>stm_ev_array</code>
	<code>stm_ev_missing</code>
	<code>stm_ev_single</code>
field	<code>stm_fd_array</code>
	<code>stm_fd_queue</code>
	<code>stm_fd_single</code>
local data	<code>stm_ld_array</code>
	<code>stm_ld_queue</code>
	<code>stm_ld_single</code>
subroutine parameter	<code>stm_sp_array</code>
	<code>stm_sp_queue</code>
	<code>stm_sp_single</code>
user-defined type	<code>stm_dt_array</code>
	<code>stm_dt_queue</code>
	<code>stm_dt_single</code>

### stm\_r\_xx\_synonym

#### Function Type

stm\_short\_name

#### For Elements

action	an
activity	ac
actor	actor
boundary box	bb
chart	ch
condition	co
data-item	di
data-store	ds
event	ev
field	fd
information-flow	if
lifeline	ll
module	md
router	router
state	st
subroutine	sb
use case	uc
user-defined type	dt

#### Description

Retrieves the synonym of the specified element. The synonym is defined in the element's form.

You can call this function without indicating the specific element type:

```
stm_r_synonym (id, &status)
```

#### Syntax

```
stm_r_xx_synonym (xx_id, &status)
```

## Arguments

Argument	Input/Output	Type	Description
xx_id	In	stm_id	The element ID.
status	Out	int	The function status code. If no synonym is defined in the element's form, <code>status</code> receives the value <code>stm_missing_synonym</code> .

## Status Codes

- ◆ `stm_success`
- ◆ `stm_unresolved`
- ◆ `stm_missing_subroutine_params`
- ◆ `stm_id_out_of_range`
- ◆ `stm_id_not_found`
- ◆ `stm_missing_synonym`

## Example

To write out the synonym of activity A1, use the following statements:

```

stm_id   act_id;
int      status;
.
.
act_id = stm_r_ac ("A1", &status);
printf ("Synonym:%s", stm_r_ac_synonym (act_id,
&status));
.
.

```

### stm\_r\_xx\_text

#### Function Type

stm\_xx\_text\_ptr

#### For Elements

a-flow-line (basic)	ba
action	an
activity	ac
block	bl
chart	ch
connector	cn
combinational assignment	ca
condition	co
data-item	di
data-store	ds
event	ev
field	fd
function	fn
information-flow	if
local data	ld
module	md
note	nt
state	st
subroutine	sb
subroutine parameter	sp
user-defined type	dt

#### Description

Returns the textual information associated with a specified element.

You can call this function without indicating the specific element type:

```
stm_r_text(id,&status)
```

The information is retrieved into a structured data type (record), which varies according to the type of element referenced.

## Syntax

```
stm_r_xx_text (xx_id, &status)
```

## Arguments

Argument	Input/Output	Type	Description
xx_id	In	stm_id	The element ID.
status	Out	int	The function status code.

## Status Codes

- ◆ `stm_success`
- ◆ `stm_file_not_found`
- ◆ `stm_id_out_of_range`
- ◆ `stm_id_not_found`
- ◆ `stm_missing_synonym`
- ◆ `stm_error_in_file`
- ◆ `stm_unresolved`
- ◆ `stm_illegal_parameter` —When this status code is returned, a record is received with the fields name, unique name, type, and chart. The rest of the text fields are empty.

## Example

To retrieve several fields attached to a specific state whose ID is `st_id`, use the first statement. Thereafter, extract from this record the particular fields.

```

stm_id          st_id;
int             status;
stm_st_text_ptr st_record;
stm_element_name name;
stm_short_name  synonym;
.
.
st_record = stm_r_st_text (st_id, &status);
.
name = st_record->st_name;
synonym = st_record->st_synonym;
.
.

```

When retrieved, the information is assigned to a specific record that can be examined thereafter for the desired information.

## stm\_r\_xx\_truth\_table

### Function Type

stm\_list

### For Elements

action	an
activity	ac
subroutine	sb

### Description

Returns the elements that are implemented as truth tables.

### Syntax

```
stm_r_xx_truth_table (xx_id, &status)
```

### Arguments

Argument	Input/Output	Type	Description
xx_id	In	stm_id	The element ID.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_error\_in\_file
- ◆ stm\_id\_out\_of\_range
- ◆ stm\_illegal\_parameter
- ◆ stm\_id\_not\_found
- ◆ stm\_file\_not\_found
- ◆ stm\_missing\_name
- ◆ stm\_missing\_field



## stm\_r\_xx\_truth\_table\_expression

### Function Type

stm\_expression

### For Elements

action	an
activity	ac
subroutine	sb

### Description

Returns the truth table expression for all named elements.

### Syntax

```
stm_r_xx_truth_table_expression (xx_id, &status)
```

### Arguments

Argument	Input/Output	Type	Description
xx_id	In	stm_id	The element ID.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_error\_in\_file
- ◆ stm\_id\_out\_of\_range
- ◆ stm\_illegal\_parameter
- ◆ stm\_id\_not\_found
- ◆ stm\_file\_not\_found
- ◆ stm\_missing\_name
- ◆ stm\_missing\_field

## stm\_r\_xx\_truth\_table\_local\_data

### Function Type

stm\_list

### For Elements

action	an
activity	ac
subroutine	sb

### Description

Returns the list of local data elements defined in the truth table related to the input subroutine.

### Syntax

```
stm_r_xx_truth_table_local_data (sb_id, &status)
```

### Arguments

Argument	Input/ Output	Type	Description
sb_id	In	stm_id	The element ID.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_error\_in\_file
- ◆ stm\_id\_out\_of\_range
- ◆ stm\_illegal\_parameter
- ◆ stm\_id\_not\_found
- ◆ stm\_file\_not\_found
- ◆ stm\_missing\_name
- ◆ stm\_missing\_field

---

## stm\_r\_xx\_type

### Function Type

stm\_element\_type

### For Elements

a-flow-line (basic)	ba
a-flow-line (compound)	af
action	an
activity	ac
actor	actor
boundary box	bb
chart	ch
condition	co
connector	cn
data-item	di
data-store	ds
event	ev
field	fd
function	fn
information-flow	if
lifeline	ll
module	md
module-occurrence	om
note	nt
off-page activity	oa
router	router
state	st
subroutine	sb
use case	uc
user-defined type	dt

### Description

Retrieves element subtypes for the specified element. Most Statemate elements are divided into classes, referred to as *subtypes*. For example, a state might belong to one of a number of subtypes, such as *and*, *or*, *basic*, *diagram*, *instance*, or *reference*.

You can call this function without indicating the specific element type:

```
stm_r_type (id, &status)
```

### Syntax

```
stm_r_xx_type (xx_id, &status)
```

### Arguments

Argument	Input/Output	Type	Description
xx_id	In	stm_id	The element ID.
status	Out	int	The function status code.

### Status Codes

- ◆ `stm_success`
- ◆ `stm_id_out_of_range`
- ◆ `stm_id_not_found`

### Return Values

The return value of the function belongs to an enumerated type. The enumerated type depends on the particular element type for which the function is performed. The enumerated type is named `stm_element_type`, where `element` varies as shown in the following table.

Element Type	Function Type	Element Subtype
a-flow-line	stm_a_flow_line_type	stm_af_control
		stm_af_data
action	stm_action_type	stm_an_compound
		stm_an_reference
activity	stm_activity_type	stm_ac_control
		stm_ac_control_instance
		stm_ac_diagram
		stm_ac_external
		stm_ac_instance
		stm_ac_internal
ba-flow-line	stm_ba_flow_line_type	stm_ba_control
		stm_ba_data
chart	stm_chart_type	stm_ch_activity
		stm_ch_module
		stm_ch_reference_activity
		stm_ch_reference_module
		stm_ch_reference_state
		stm_ch_state
condition	stm_condition_type	stm_co_compound
		stm_co_primitive
		stm_co_reference

Element Type	Function Type	Element Subtype
connector	stm_connector_type	stm_cn_composition
		stm_cn_condition
		stm_cn_control
		stm_cn_deep_history
		stm_cn_default
		stm_cn_diagram
		stm_cn_history
		stm_cn_joint
		stm_cn_junction
		stm_cn_selection
		stm_cn_termination
data-item	stm_data_item_type	stm_di_compound
		stm_di_alias
		stm_di_constant
		stm_di_primitive
		stm_di_reference
data-store	stm_data_store_type	stm_ds_internal
		stm_ds_reference
event	stm_event_type	stm_ev_compound
		stm_ev_primitive
		stm_ev_reference
field	stm_field_type	stm_fd_primitive
information-flow	stm_information_flow_type	stm_if_explicit
		stm_if_reference
module	stm_module_type	stm_md_diagram
		stm_md_subsystem
		stm_md_environment
		stm_md_reference
		stm_md_instance
		stm_md_storage_module
router	stm_router_type	stm_router_external
		stm_router_internal

Element Type	Function Type	Element Subtype
state	stm_state_type	stm_st_diagram
		stm_st_and
		stm_st_or
		stm_st_instance
		stm_st_reference
		stm_st_basic
subroutine	stm_subroutine_type	stm_sb_reference
user-defined type		stm_dt_primitive
		stm_dt_reference

### Note

The value `stm_st_component` is not used.

### Example

To retrieve the type of state `Ready` and execute some statements if the state is an `or` state, use the following statements:

```

stm_id          st_id;
stm_state_type st_type;
int             status;
.
.
.
st_id = stm_r_st ("READY", &status);
st_type = stm_r_st_type (st_id, &status);
if(st_type == stm_st_or)
.
.
.

```

## stm\_r\_xx\_type\_expression

### Function Type

stm\_expression

### For Elements

condition	co
data-item	di
data-store	ds
event	ev
field	fd
local data	ld
subroutine parameter	sp
user-defined type	dt

### Description

Returns the type expression for the specified element. The expression is the same as used in the properties, reports, and Info.

You can call this function without indicating the specific type:

```
stm_r_type_expression (id, &status)
```

### Syntax

```
stm_r_xx_type_expression (xx_id, status)
```

### Arguments

Argument	Input/Output	Type	Description
xx_id	In	stm_id	The element ID.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_id\_out\_of\_range
- ◆ stm\_id\_not\_found
- ◆ stm\_unresolved



---

## stm\_r\_xx\_uniquename

### Function Type

har \*

### For Elements

action	an
activity	ac
actor	actor
boundary box	bb
chart	ch
condition	co
data-item	di
data-store	ds
event	ev
field	fd
function	fn
information-flow	if
lifeline	ll
local data	ld
module	md
router	router
state	st
subroutine	sb
subroutine parameter	sp
use case	uc
user-defined type	dt

### Description

Returns the unique path name for the specified element. The name returned by the function contains the minimum number of levels necessary to uniquely identify an element in its chart. It is especially relevant to boxes.

You can call this function without indicating the specific element type:

```
stm_r_uniquename (id, &status)
```

### Syntax

```
stm_r_xx_uniquename (xx_id, &status)
```

### Arguments

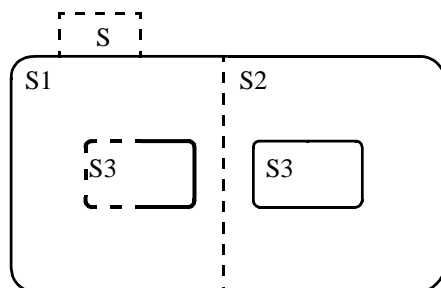
Argument	Input/Output	Type	Description
xx_id	In	stm_id	The element ID.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_id\_out\_of\_range
- ◆ stm\_id\_not\_found
- ◆ stm\_missing\_synonym

### Example

Consider the following statechart:



To retrieve the unique name of the highlighted state, use the following statements:

```

stm_id          state_id;
int             status;
.
.
state_id = stm_r_st ("S1.S3", &status);
printf ("Unique Name:%s", stm_r_st_uniquename (
    state_id, &status));
.
.

```

The state name printed is `s1.s3` (not `s.s1.s3` or `s3`). In this example, a unique state name is provided, and this value is used to retrieve the same unique state name from the database. This example demonstrates the value returned by this function, in contrast to the value returned by the function `stm_r_xx_name`.

## stm\_r\_xx\_user\_type

### Function Type

stm\_id

### For Elements

data-item	di
field	fd
local data	ld
subroutine parameter	sp
user-defined type	dt

### Description

Returns the user-defined type ID referenced by the element.

You can call this function without indicating the specific element type:

```
stm_r_user_type (id, &status)
```

### Syntax

```
stm_r_xx_user_type (xx_id, &status)
```

### Arguments

Argument	Input/Output	Type	Description
xx_id	In	stm_id	The element ID.
status	Out	int	The function status code.

### Status Codes

- ◆ `stm_success`
- ◆ `stm_id_out_of_range`
- ◆ `stm_id_not_found`
- ◆ `stm_missing_user_type`
- ◆ `stm_success`
- ◆ `stm_ntc_name`
- ◆ `stm_ntc_synonym`
- ◆ `stm_ntc_unknown`

## stm\_r\_xx\_user\_type\_name\_type

### Function Type

stm\_name\_type

### For Elements

data-item	di
field	fd
local data	ld
subroutine parameter	sp
user-defined type	dt

### Description

Returns the name type of the user-defined type referenced by the element.

You can call this function without indicating the specific element type:

```
stm_r_user_type_name_type (id, &status)
```

### Syntax

```
stm_r_xx_user_type_name_type (xx_id, &status)
```

### Arguments

Argument	Input/ Output	Type	Description
xx_id	In	stm_id	The element ID.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_id\_out\_of\_range
- ◆ stm\_id\_not\_found
- ◆ stm\_missing\_user\_type

## stm\_open\_truth\_table

### Function Type

stm\_boolean

### For Elements

action	an
activity	ac
Subroutine	sb

### Description

Opens a Truth-Table which is connected to the specified element and highlights the specifies line in it. Returns `stm_success` if request was successfully sent, and `stm_id_out_of_range` otherwise.

### Syntax

```
stm_open_truth_table(stm_id id, int line, int *status)
```

### Arguments

Argument	Input/ Output	Type	Description
id	In	stm_id	The element ID.
line	In	int	The line in the Truth-Table to be Highlighted.
status	Out	int	The function status code.

### Status Codes

- ◆ `stm_success`
- ◆ `stm_id_out_of_range`

## stm\_calculate\_element\_magic\_number

### Function Type

long

### For Elements

All types

### Description

Returns a number that reflects a status of a specified element. A change in the element's definition is reflected by a change in the returned number.

### Syntax

```
stm_calculate_element_magic_number(el_id, &status)
```

### Arguments

Argument	Input/Output	Type	Description
el_id	In	stm_id	The element ID.
status	Out	int	The function status code.

### Status Codes

- ◆ `stm_success`
- ◆ `stm_missing_local_data`
- ◆ `stm_no_connected_chart`

## stm\_get\_element\_create\_stamp

### Function Type

long

### For Elements

All types

### Description

Returns a number that reflects a creation time of a specified element.

### Syntax

```
stm_get_element_create_stamp(el_id, &status)
```

### Arguments

Argument	Input/ Output	Type	Description
el_id	In	stm_id	The element ID.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_id\_not\_found
- ◆ stm\_id\_out\_of\_range
- ◆ stm\_no\_connected\_chart



# Query Functions

---

This section describes the query functions. The functions are organized into sections by element types returned by functions. Within each section, functions are organized by type of element in the input list.

For each query function, the following information is provided:

- ◆ Description
- ◆ Query (if it exists)

Each function returns an output list. The output argument `status` is the function status code.

## Overview

Query functions extract lists of elements from the database that conform to a specific criterion.

The property sheet enables you to query the Statemate database. This tool uses a comprehensive set of predefined queries to obtain information. All these queries operate on a list of Statemate elements, called the *input list*. Each query generates an output list of elements that meet a criterion designated by the specific query. Generally, elements in the output list are related to elements in the input list in one of two ways:

- ◆ The output list is a subset of input list elements that have a specific characteristic. For example, the output list consists of all And-states in the input list.
- ◆ Elements in the output list fulfill a specific relationship to elements in the input list. For example, the output list consists of all states that are descendants of states in the input list.

Most query functions correspond to queries from the property sheet. These functions give you the same information that the corresponding queries do. Most functions require you to provide an input list as an input argument. This input list generally consists of elements of a particular type. The function returns a list of elements of the same or different type (as the input list).

The retrieval process is as follows:

1. Generate the input list.
2. Specify the query and input list. Receive the input list. Note that other procedures may be performed before you use the retrieved information.
3. Use the output list.

Most functions require you to provide an input list as an input argument. This input list generally consists of elements of a particular type. The function returns a list of elements of the same type as that of the input list, or of a different type.

## Calling Query Functions

Most of the query functions use the following calling sequence:

```
stm_r_yy_relation_xx (xx_list, &status)
```

In this syntax:

- ◆ **stm\_r\_**—Designates the function as a Statemate database retrieval function.
- ◆ **yy**—The two-character type abbreviation for elements in the output list.
- ◆ **relation**—The relationship between the input and output lists (describes the query to be applied to the input list).
- ◆ **xx**—The two-character type abbreviation for elements in the input list.
- ◆ **xx\_list**—The input list to the function.
- ◆ **status**—The return function status code. There are three possible status codes: `stm_success`, `stm_nil_list`, and `stm_missing_element_in_list`.

**For example:**

```
stm_r_st_and_st (state_list, &status)
```

This function returns the states from the input list `state_list` that are and-states.

The following function returns the activities performed throughout the states in `state_list`:

```
stm_r_st_ac_throughout_st (state_list, &status)
```

The following sections document the query functions that use a different calling sequence.

## By Attributes

The `by_attributes` function returns all elements in the input list that have an attribute `attr_name`, whose value is `attr_val`.

The syntax is as follows:

```
stm_r_xx_by_attributes_xx (xx_list, attr_name, attr_val, &status)
```

In this syntax:

- ◆ **stm\_r\_**—Designates the function as a Statemate database retrieval function.
- ◆ **xx**—The two-character type abbreviation for elements in the input and output lists.
- ◆ **by\_attributes**—The criterion to be met by elements in the input list.
- ◆ **xx\_list**—The input list to the function.
- ◆ **attr\_name**—A pattern for the attribute name.
- ◆ **attr\_val**—A pattern for the attribute value to be matched.
- ◆ **status**—The return function status code. There are three possible status codes: `stm_success`, `stm_nil_list`, and `stm_missing_element_in_list`.

**For example:**

```
stm_r_md_by_attributes_md (module_list, "LANGUAGE", "PASCAL", &status)
```

This function returns all modules in `module_list` that have an attribute `LANGUAGE`, whose value is `PASCAL`.

### Note

---

If you use `stm_r_xx_by_attributes_xx` to search for a specific attribute without regard to the attribute's value, enter the attribute's name with an "\*" (asterisk). The search returns all elements with the attribute name and their assigned values. If you need to find an attribute that has no attribute value (empty), enter the attribute name with empty quotation marks ("").

## By Structure Type

The `by_structure_type` function returns all elements in the input list that have a structure type `xx_structure_type`.

The syntax of the `by_structure_type` function is as follows:

```
stm_r_xx_by_structure_type_xx (xx_list, xx_structure_type, &status)
```

In this syntax:

- ♦ **stm\_r\_**—Designates the function as a Statemate database retrieval function
- ♦ **xx**—The two-character type abbreviation for elements in the input and output list
- ♦ **by\_structure\_type**—The structure type referenced
- ♦ **xx\_list**—The input list to the function
- ♦ **xx\_structure\_type**—The structure type referenced (array, single, or queue in the element's form)
- ♦ **status**—The return function status code

**For example:**

```
stm_r_di_by_structure_type_di (di_list, stm_di_array, &status)
```

This function returns all data items in `di_list` that have an array structure type.

## Name and Synonym Patterns

The `name_of` and `synonym_of` functions search the entire database for elements whose name (or synonym) matches the pattern specified in the argument `pattern`.

The syntax is as follows:

```
stm_r_xx_name_of_xx (pattern, &status)
```

```
stm_r_xx_synonym_of_xx (pattern, &status)
```

In this syntax:

- ◆ **stm\_r\_**—Designates the function as a Statemate database retrieval function
- ◆ **xx**—The two-character type abbreviation of elements in the output list
- ◆ **name\_of** or **synonym\_of**—The criterion to be met (specifies that the query “Element whose name matches a pattern” or “Element whose synonym matches a pattern” is to be applied)
- ◆ **pattern**—A character string you supply as an input argument
- ◆ **status**—The return function status code

These functions search the entire database for elements whose names (or synonyms) match the pattern specified in the argument `pattern`.

**For example:**

```
stm_r_ev_name_of_ev ("EV*", &status)
```

This function returns all events from the database whose names begin with the string `EV`.

In another example, to retrieve all the charts in the database use the following:

```
stm_r_ch_name_of_ch ("*", &status)
```

The output list contains all the charts in the database, including reference charts.

## Query Function Input Arguments

The following table lists the input arguments for query functions.

Argument	Description	Data Type
<code>xx_list</code>	An input list of elements upon which you perform a query.	<code>stm_list</code>
<code>attribute name</code>	The name of an attribute defined in the <code>Attribute</code> field of a <code>State</code> element form. This pattern may include wildcards ( <code>?</code> and <code>*</code> ).	<code>stm_attr_name</code>
<code>attribute value</code>	The value of an attribute defined in the <code>Attribute</code> field of a <code>State</code> element form.	<code>stm_attr_val</code>
<code>pattern</code>	An alphanumeric string to match a <code>State</code> element name (or synonym). Two special characters can be used as wildcards: <ul style="list-style-type: none"><li>• A question mark (<code>?</code>) indicates that any character can occupy this position</li><li>• An asterisk (<code>*</code>) indicates that any number of characters (including 0) can occupy this position.</li></ul>	<code>char * (string)</code>

## Examples of Query Functions

This section provides several examples of query functions used to extract database information.

### Example 1

To build an input list for query functions, use the following statements:

```

stm_id      act_id;
stm_list    list, act_list;
int         status;
...

act_id = stm_r_ac("A1", &status);
list = stm_list_create (act_id, end_of_list, &status);
act_list = stm_r_ac_physical_sub_of_ac (list, &status);
.
.

```

The variable `act_id` contains the ID of the activity `A1`. The input list is built by calling the `stm_list_create` function. In this case, the input list consists of only one element. You would use the same function to build a list of multiple elements.

Note that the input list is built from element IDs, *not* from element names.

### Example 2

To return all the basic states that are descendants of states `S1`, use the following statements:

```

stm_id      st_id;
int         status;
stm_list    list;
stm_list    descen_states, basic_states;
.
.

st_id = stm_r_st ("S1", &status);
list =
  stm_list_create (st_id, end_of_list, &status);
descen_states = stm_r_st_physical_desc_of_st (list,
  &status);
basic_states = stm_r_st_basic_st (descen_states,
  &status);
.
.

```

### Example 3

To return the name of all events in the database whose names begin with the string `EV`, use the following statements:

```
stm_id      eve;
stm_list    ev_list;
int         status;

        .
        .
        .
ev_list = stm_r_ev_name_of_ev ("EV*", &status);
for (eve = (stm_id)
     stm_list_first_element (ev_list, &status);
     status == stm_success;
     eve = (stm_id) stm_list_next_element (ev_list,
     &status))
    printf ("\n %s", stm_r_ev_name (eve, &status));
```



## List of Query Functions

The query functions are grouped alphabetically first by output list type, then by input list type. The output types are as follows:

- ◆ Activities (ac)
- ◆ A-Flow-Lines (af, ba, laf)
- ◆ Actions (an)
- ◆ Actors (actor)
- ◆ Boundary Boxes (bb)
- ◆ Callbacks
- ◆ Combinational Assignments (ca)
- ◆ Charts (ch)
- ◆ Connectors (cn)
- ◆ Conditions (co)
- ◆ Data-Items (di)
- ◆ Data-Stores (ds)
- ◆ Events (ev)
- ◆ Fields (fd)
- ◆ Functions (fn)
- ◆ Information-Flows (if)
- ◆ M-Flow-Lines (bf, lmf, mf)
- ◆ Modules (md)
- ◆ Mixed (mx)
- ◆ Module-Occurrences (om)
- ◆ Routers (router)
- ◆ Subroutines (sb)
- ◆ States (st)
- ◆ Timing Constraint (tc)
- ◆ Transitions (tr)

## Activities (ac)

This section documents the query functions that return a list of activities.

### Input List Type: ac

<b>stm_r_ac_actor_ac</b>	<b>Query:</b> <b>Purpose:</b> Returns a list of activities from the input list that are of the requested type <b>Syntax:</b> <code>stm_r_ac_actor_ac (stm_list activities_list, int* status);</code>
<b>stm_r_ac_basic_ac</b>	<b>Query:</b> Basic activities <b>Purpose:</b> Returns the activities in the input list that have no descendants <b>Syntax:</b> <code>stm_r_ac_basic_ac (stm_list in_list, int *status);</code>
<b>stm_r_ac_boundary_box_ac</b>	<b>Query:</b> <b>Purpose:</b> Returns a list of activities from the input list that are of the requested type <b>Syntax:</b> <code>stm_r_ac_boundary_box_ac (stm_list activities_list, int* status);</code>
<b>stm_r_ac_by_attributes_ac</b>	<b>Query:</b> Activities by attributes <b>Purpose:</b> Returns the activities in the input list that match the specified attribute name and value <b>Syntax:</b> <code>stm_r_ac_by_attributes_ac (stm_list in_list, char* attr_name, char* attr_value, int *status);</code>
<b>stm_r_ac_callback_binding_ac</b>	<b>Query:</b> Activities with callback bindings <b>Purpose:</b> Returns the activities in the input list that have callback bindings <b>Syntax:</b> <code>stm_r_ac_callback_binding_ac (stm_list in_list, int *status);</code>

<b>stm_r_ac_component_instance_ac</b>	<p><b>Query:</b> Activities that are instances of components</p> <p><b>Purpose:</b> Returns the activities in the input list that have instances of components</p> <p><b>Syntax:</b></p> <pre>stm_r_ac_component_ac (stm_list in_list, int *status);</pre>
<b>stm_r_ac_continuous_instance_ac</b>	<p><b>Query:</b> Activities with continuous instances</p> <p><b>Purpose:</b> Returns the activities in the input list that have continuous instances</p> <p><b>Syntax:</b></p> <pre>stm_r_ac_continuous_instance_ac (stm_list in_list, int *status);</pre>
<b>stm_r_ac_control_ac</b>	<p><b>Query:</b> Control activities</p> <p><b>Purpose:</b> Returns the activities in the input list that are control activities</p> <p><b>Syntax:</b></p> <pre>stm_r_ac_control_ac (stm_list in_list, int *status);</pre>
<b>stm_r_ac_control_terminated_ac</b>	<p><b>Query:</b> Controlled-terminated activities</p> <p><b>Purpose:</b> Returns the activities in the input list that are control-terminated activities</p> <p><b>Syntax:</b></p> <pre>stm_r_ac_control_terminated_ac (stm_list in_list, int *status);</pre>
<b>stm_r_ac_data_store_ac</b>	<p><b>Query:</b> Data-stores</p> <p><b>Purpose:</b> Returns the activities in the input list that are data-stores</p> <p><b>Syntax:</b></p> <pre>stm_r_ac_data_store_ac (stm_list in_list, int *status);</pre>
<b>stm_r_ac_def_of_instance_ac</b>	<p><b>Query:</b> Definition activities of a given activity</p> <p><b>Purpose:</b> Returns the definition activities (top-level in the definition chart) for instances in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_ac_def_of_instance_ac (stm_list in_list, int *status);</pre>
<b>stm_r_ac_defined_environment_ac</b>	<p><b>Query:</b> Environment activities</p> <p><b>Purpose:</b> Returns the activities in the input list that were defined as environment activities</p> <p><b>Syntax:</b></p> <pre>stm_r_ac_defined_environment_ac (stm_list in_list, int *status);</pre>

<p><b>stm_r_ac_explicit_defined_ac</b></p>	<p><b>Query:</b> Activities explicitly defined</p> <p><b>Purpose:</b> Returns from the input list those activities that were explicitly defined</p> <p><b>Syntax:</b></p> <pre>stm_r_ac_explicit_defined_ac (stm_list in_list, int *status);</pre>
<p><b>stm_r_ac_ext_11_ac</b></p>	<p><b>Query:</b></p> <p><b>Purpose:</b> Returns a list of activities from the input list that are of the requested type</p> <p><b>Syntax:</b></p> <pre>stm_r_ac_ext_11_ac (stm_list activities_list, int* status);</pre>
<p><b>stm_r_ac_external_ac</b></p>	<p><b>Query:</b> External activities</p> <p><b>Purpose:</b> Returns the activities in the input list that are external</p> <p><b>Syntax:</b></p> <pre>stm_r_ac_external_ac (stm_list in_list, int *status);</pre>
<p><b>stm_r_ac_external_router_ac</b></p>	<p><b>Query:</b></p> <p><b>Purpose:</b> Returns a list of activities from the input list that are of the requested type</p> <p><b>Syntax:</b></p> <pre>stm_r_ac_external_router_ac (stm_list activities_list, int* status);</pre>
<p><b>stm_r_ac_generic_instance_ac</b></p>	<p><b>Query:</b> Generic instance activities</p> <p><b>Purpose:</b> Returns the activities in the input list that are instances of generic charts</p> <p><b>Syntax:</b></p> <pre>stm_r_ac_generic_instance_ac (stm_list in_list, int *status);</pre>
<p><b>stm_r_ac_imp_best_match_ac</b></p>	<p><b>Query:</b> Activities whose selected implementation is <b>Best Match</b></p> <p><b>Purpose:</b> Returns the activities in the input list that are implemented as the <b>Best Match</b> using <b>Select Implementation</b> in the properties</p> <p><b>Syntax:</b></p> <pre>stm_r_ac_imp_best_match_ac (stm_list in_list, int *status);</pre>

<b>stm_r_ac_imp_mini_spec_ac</b>	<p><b>Query:</b> Activities implemented in a mini-spec</p> <p><b>Purpose:</b> Returns the activities in the input list that are implemented in a mini-spec</p> <p><b>Syntax:</b></p> <pre>stm_r_ac_imp_mini_spec_ac (stm_list in_list, int *status);</pre>
<b>stm_r_ac_imp_none_ac</b>	<p><b>Query:</b> Activities whose selected implementation is <b>None</b></p> <p><b>Purpose:</b> Returns the activities in the input list that are not implemented</p> <p><b>Syntax:</b></p> <pre>stm_r_ac_imp_none_ac (stm_list in_list, int *status);</pre>
<b>stm_r_ac_imp_sb_bind_ac</b>	<p><b>Query:</b> Activities implemented with subroutine bindings</p> <p><b>Purpose:</b> Returns the activities in the input list that are implemented as <b>Subroutine Binding</b> using <b>Select Implementation</b> in the properties</p> <p><b>Syntax:</b></p> <pre>stm_r_ac_imp_sb_bind_ac (stm_list in_list, int *status);</pre>
<b>stm_r_ac_imp_truth_table_ac</b>	<p><b>Query:</b> Activities implemented in a truth table</p> <p><b>Purpose:</b> Returns the activities in the input list that were implemented in a truth table</p> <p><b>Syntax:</b></p> <pre>stm_r_ac_imp_truth_table_ac (stm_list in_list, int *status);</pre>
<b>stm_r_ac_instance_ac</b>	<p><b>Query:</b> Instance activities</p> <p><b>Purpose:</b> Returns those activities in the input list that are instances</p> <p><b>Syntax:</b></p> <pre>stm_r_ac_instance_ac (stm_list in_list, int *status);</pre>
<b>stm_r_ac_instance_of_def_ac</b>	<p><b>Query:</b> Instance activities of a given definition activity</p> <p><b>Purpose:</b> Returns the instance activities for definition activities (top-level activities in a definition chart) in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_ac_instance_of_def_ac (stm_list in_list, int *status);</pre>

<b>stm_r_ac_internal_ac</b>	<p><b>Query:</b> Internal activities</p> <p><b>Purpose:</b> Returns the activities in the input list that are internal activities (not external or control)</p> <p><b>Syntax:</b></p> <pre>stm_r_ac_internal_ac (stm_list in_list, int *status);</pre>
<b>stm_r_ac_is_occurrence_of_ac</b>	<p><b>Query:</b> Activity occurrences of a given activity</p> <p><b>Purpose:</b> Returns the activities for which the activities in the input list appear in the <b>Is activity</b> field of their form</p> <p><b>Syntax:</b></p> <pre>stm_r_ac_is_occurrence_of_ac (stm_list in_list, int *status);</pre>
<b>stm_r_ac_is_principal_of_ac</b>	<p><b>Query:</b> Principal activities of a given activity</p> <p><b>Purpose:</b> Returns the activities appearing in the <b>Is activity</b> field of the activities in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_ac_is_principal_of_ac (stm_list in_list, int *status);</pre>
<b>stm_r_ac_lifeline_ac</b>	<p><b>Query:</b></p> <p><b>Purpose:</b> Returns a list of activities from the input list that are of the requested type</p> <p><b>Syntax:</b></p> <pre>stm_r_ac_lifeline_ac (stm_list activities_list, int* status);</pre>
<b>stm_r_ac_logical_desc_of_ac</b>	<p><b>Query:</b> Logical descendants of a given activity</p> <p><b>Purpose:</b> Returns the logical descendants of the activities in the input list, taking into account the translation of instances to their definition charts</p> <p><b>Syntax:</b></p> <pre>stm_r_ac_logical_desc_of_ac (stm_list in_list, int *status);</pre>
<b>stm_r_ac_logical_parent_of_ac</b>	<p><b>Query:</b> Logical parent activities of a given activity</p> <p><b>Purpose:</b> Returns the logical parent activities of the activities in the input list, taking into account the translation of instances to their definition charts</p> <p><b>Syntax:</b></p> <pre>stm_r_ac_logical_parent_of_ac (stm_list in_list, int *status);</pre>

<b>stm_r_ac_logical_sub_of_ac</b>	<p><b>Query:</b> Logical subactivities of a given activity</p> <p><b>Purpose:</b> Returns the logical subactivities of the activities in the input list, taking into account the translation of instances to their definition charts</p> <p><b>Syntax:</b></p> <pre>stm_r_ac_logical_sub_of_ac (stm_list in_list, int *status);</pre>
<b>stm_r_ac_mini_spec_ac</b>	<p><b>Query:</b> Activities having mini-specs</p> <p><b>Purpose:</b> Returns the activities in the input list that have a mini-spec</p> <p><b>Syntax:</b></p> <pre>stm_r_ac_mini_spec_ac (stm_list in_list, int *status);</pre>
<b>stm_r_ac_name_of_ac</b>	<p><b>Query:</b> Activities whose names match a given pattern</p> <p><b>Purpose:</b> Returns all the activities whose names match a given pattern</p> <p><b>Syntax:</b></p> <pre>stm_r_ac_name_of_ac (char* pattern, int *status);</pre>
<b>stm_r_ac_offpage_instance_ac</b>	<p><b>Query:</b> Offpage instance activities</p> <p><b>Purpose:</b> Returns the activities in the input list that are instances of offpage charts</p> <p><b>Syntax:</b></p> <pre>stm_r_ac_offpage_instance_ac (stm_list in_list, int *status);</pre>
<b>stm_r_ac_physical_desc_of_ac</b>	<p><b>Query:</b> Physical descendants of a given activity</p> <p><b>Purpose:</b> Returns the physical descendants (those within the same chart) for the activities in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_ac_physical_desc_of_ac (stm_list in_list, int *status);</pre>
<b>stm_r_ac_physical_parent_of_ac</b>	<p><b>Query:</b> Physical parent activities of a given activity</p> <p><b>Purpose:</b> Returns the physical parent activities (those within the same chart) for the activities in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_ac_physical_parent_of_ac (stm_list in_list, int *status);</pre>
<b>stm_r_ac_physical_sub_of_ac</b>	<p><b>Query:</b> Physical subactivities of a given activity</p> <p><b>Purpose:</b> Returns the physical subactivities (those within the same chart) for the activities in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_ac_physical_sub_of_ac (stm_list in_list, int *status);</pre>

<p><b>stm_r_ac_procedure_like_ac</b></p>	<p><b>Query:</b> Procedure-like activities  <b>Purpose:</b> Returns the activities in the input list that are procedure-like activities  <b>Syntax:</b>  <code>stm_r_ac_procedure_like_ac (stm_list in_list, int *status);</code></p>
<p><b>stm_r_ac_resolved_to_ext_ac</b></p>	<p><b>Query:</b> Activities resolved to a given external activity  <b>Purpose:</b> Returns the activities (internal, external, or environment) to which the external activities in the input list are resolved  <b>Syntax:</b>  <code>stm_r_ac_resolved_to_ext_ac (stm_list in_list, int *status);</code></p>
<p><b>stm_r_ac_router_ac</b></p>	<p><b>Query:</b>  <b>Purpose:</b> Returns a list of activities from the input list that are of the requested type  <b>Syntax:</b>  <code>stm_r_ac_router_ac (stm_list activities_list, int* status);</code></p>
<p><b>stm_r_ac_self_terminated_ac</b></p>	<p><b>Query:</b> Self-terminated activities  <b>Purpose:</b> Returns the activities in the input list that are self-terminated  <b>Syntax:</b>  <code>stm_r_ac_self_terminated_ac (stm_list in_list, int *status);</code></p>
<p><b>stm_r_ac_subroutine_binding_ac</b></p>	<p><b>Query:</b> Activities with subroutine bindings  <b>Purpose:</b> Returns the activities in the input list that have subroutine bindings (regardless of the implementation setting in the properties)  <b>Syntax:</b>  <code>stm_r_ac_subroutine_binding_ac (stm_list in_list, int *status);</code></p>
<p><b>stm_r_ac_synonym_of_ac</b></p>	<p><b>Query:</b> Activities whose synonyms match a given pattern  <b>Purpose:</b> Returns all the activities whose synonyms match the specified pattern  <b>Syntax:</b>  <code>stm_r_ac_synonym_of_ac (char* pattern, int *status);</code></p>



<b>stm_r_ac_unresolved_ac</b>	<p><b>Query:</b> Unresolved activities</p> <p><b>Purpose:</b> Returns the unresolved activities in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_ac_unresolved_ac (stm_list in_list, int *status);</pre>
<b>stm_r_ac_use_case_ac</b>	<p><b>Query:</b></p> <p><b>Purpose:</b> Returns a list of activities from the input list that are of the requested type</p> <p><b>Syntax:</b></p> <pre>stm_r_ac_use_case_ac (stm_list activities_list, int* status);</pre>

### Input List Type: af

<b>stm_r_ac_source_of_af</b>	<p><b>Query:</b> Activities that are sources for a given a-flow-line</p> <p><b>Purpose:</b> Returns the activities that are sources of a-flow-lines in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_ac_source_of_af (stm_list in_list, int *status);</pre>
<b>stm_r_ac_target_of_af</b>	<p><b>Query:</b> Activities that are targets of a given a-flow-line</p> <p><b>Purpose:</b> Returns the activities that are targets for a-flow-lines in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_ac_target_of_af (stm_list in_list, int *status);</pre>

## Input List Type: ch

<b>stm_r_ac_def_or_unres_in_ch</b>	<p><b>Query:</b> Activities defined or unresolved in a given chart</p> <p><b>Purpose:</b> Returns activities that are explicitly defined or unresolved in the charts of the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_ac_def_or_unres_in_ch (stm_list in_list, int *status);</pre>
<b>stm_r_ac_defined_in_ch</b>	<p><b>Query:</b> Activities defined in a given chart</p> <p><b>Purpose:</b> Returns the activities that are explicitly defined in the charts of the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_ac_defined_in_ch (stm_list in_list, int *status);</pre>
<b>stm_r_ac_described_by_ch</b>	<p><b>Query:</b> Control activities described by a given statechart</p> <p><b>Purpose:</b> Returns the control activities described by statecharts in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_ac_described_by_ch (stm_list in_list, int *status);</pre>
<b>stm_r_ac_instance_of_ch</b>	<p><b>Query:</b> Activities instance of a given chart</p> <p><b>Purpose:</b> Returns the instance activities defined by the charts in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_ac_instance_of_ch (stm_list in_list, int *status);</pre>
<b>stm_r_ac_root_in_ch</b>	<p><b>Query:</b> Root activities of a given chart</p> <p><b>Purpose:</b> Returns the internally defined activities (of type diagram) attached to the charts in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_ac_root_in_ch (stm_list in_list, int *status);</pre>

<b>stm_r_ac_top_level_in_ch</b>	<p><b>Query:</b> Top-level activities of a given chart</p> <p><b>Purpose:</b> Returns the top-level activities (not contained in any box) of the charts in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_ac_top_level_in_ch (stm_list in_list, int *status);</pre>
<b>stm_r_ac_unresolved_in_ch</b>	<p><b>Query:</b> Activities unresolved in a given chart</p> <p><b>Purpose:</b> Returns activities that are unresolved in the charts of the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_ac_unresolved_in_ch (stm_list in_list, int *status);</pre>

### Input List Type: ds

<b>stm_r_ac_parent_of_ds</b>	<p><b>Query:</b> Parent activities of a given data-store</p> <p><b>Purpose:</b> Returns the activities that encapsulate the specified data-stores from the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_ac_parent_of_ds (stm_list in_list, int *status);</pre>
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### Input List Type: md

<b>stm_r_ac_carried_out_by_md</b>	<p><b>Query:</b> Activities carried out by a given module.</p> <p><b>Purpose:</b> Returns the activities carried out by modules in the input list. The module appears in the <b>Implemented by Module</b> field of the activity's form.</p> <p><b>Syntax:</b></p> <pre>stm_r_ac_carried_out_by_md (stm_list in_list, int *status);</pre>
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## Input List Type: mx

<b>stm_r_ac_affecting_mx</b>	<p><b>Query:</b> Activities in which a given element is affected.</p> <p><b>Purpose:</b> Returns the activities that affect (modify, generate, or activate) the elements (for example, events, data-items, or activities) in the input list.</p> <p><b>Syntax:</b></p> <pre>stm_r_ac_affecting_mx (stm_list in_list, int *status);</pre>
<b>stm_r_ac_meaningly_affecting_mx</b>	<p><b>Query:</b> Activities in which a given element is affected.</p> <p><b>Purpose:</b> Identical to <code>stm_r_ac_affecting_mx</code>, but when the input list includes an ID of a record/union, <code>stm_r_ac_meaningly_affecting_mx</code> will also return elements that affect a field of the record/union, and not necessarily the whole record/union element.</p> <p><b>Syntax:</b></p> <pre>stm_r_ac_meaningly_affecting_mx (stm_list in_list, int *status);</pre>
<b>stm_r_ac_meaningly_using_mx</b>	<p><b>Query:</b> Activities in which a given element is used.</p> <p><b>Purpose:</b> Identical to <code>stm_r_ac_using_mx</code>, but when the input list includes an ID of a record/union, <code>stm_r_ac_meaningly_using_mx</code> will also return elements that use a field of the record/union, and not necessarily the whole record/union element.</p> <p><b>Syntax:</b></p> <pre>stm_r_ac_meaningly_using_mx (stm_list in_list, int *status);</pre>
<b>stm_r_ac_using_mx</b>	<p><b>Query:</b> Activities in which a given element is used.</p> <p><b>Purpose:</b> Returns the activities that use (evaluate) the elements (basic events, conditions, data-items, states, and activities) in the input list.</p> <p><b>Syntax:</b></p> <pre>stm_r_ac_using_mx (stm_list in_list, int *status);</pre>

## Input List Type: router

<b>stm_r_ac_parent_of_router</b>	<p><b>Query:</b> Parent activities of a given router</p> <p><b>Purpose:</b> Returns the activities that encapsulate the specified routers from the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_ac_parent_of_router (stm_list in_list, int *status);</pre>
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## Input List Type: st

<b>stm_r_ac_throughout_st</b>	<p><b>Query:</b> Activities performed throughout a given state</p> <p><b>Purpose:</b> Returns the activities performed throughout states in the input list (as defined in the <b>Activities Within/Throughout</b> field of the state's form)</p> <p><b>Syntax:</b></p> <pre>stm_r_ac_throughout_st (stm_list in_list, int *status);</pre>
<b>stm_r_ac_within_st</b>	<p><b>Query:</b> Activities performed within a given state</p> <p><b>Purpose:</b> Returns the activities performed within states in the input list (as defined in the <b>Activities Within/Throughout</b> field of the state's form)</p> <p><b>Syntax:</b></p> <pre>stm_r_ac_within_st (stm_list in_list, int *status);</pre>

**Input List Type: uc**

<b>stm_r_ac_associates_uc</b>	<p><b>Query:</b> Activities performed throughout a given state</p> <p><b>Purpose:</b> Returns the activities that associate with use-cases in the input list.</p> <p><b>Syntax:</b></p> <pre>stm_r_ac_associates_uc (stm_list in_list, int *status);</pre>
<b>stm_r_uc_associates_ac</b>	<p><b>Query:</b> Activities performed throughout a given state</p> <p><b>Purpose:</b> Returns the use cases that associate with activities in the input list.</p> <p><b>Syntax:</b></p> <pre>stm_r_uc_associates_ac (stm_list in_list, int *status);</pre>
<b>stm_r_uc_explicit_defined_uc</b>	<p><b>Query:</b></p> <p><b>Purpose:</b> Extracts a list of elements from the input list that are explicitly defined elements of the requested type</p> <p><b>Syntax:</b></p> <pre>stm_r_bb_explicit_defined_uc (stm_list bb_list, int *status);</pre>

## A-Flow-Lines (af, ba, laf)

This section lists the query functions that return a list of a-flow-lines.

Two abbreviations are used in these functions:

- ◆ af—Global (compound) a-flow-lines
- ◆ ba—Basic a-flow-lines
- ◆ laf—Local a-flow-lines

### Output List Type: af

#### Input List Type: ac

<b>stm_r_af_from_source_ac</b>	<p><b>Query:</b> A-flow-lines whose source is a given activity</p> <p><b>Purpose:</b> Returns global compound a-flow-lines that originate at activities in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_af_from_source_ac (stm_list in_list, int *status);</pre>
<b>stm_r_af_input_to_ac</b>	<p><b>Query:</b> A-flow-lines input to a given activity within chart</p> <p><b>Purpose:</b> Returns all local compound a-flow-lines that originate outside and terminate at (or inside) activities in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_af_input_to_ac (stm_list in_list, int *status);</pre>
<b>stm_r_af_output_from_ac</b>	<p><b>Query:</b> A-flow-lines output from a given activity</p> <p><b>Purpose:</b> Returns all global compound a-flow-lines that originate at (or inside) and terminate outside activities in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_af_output_from_ac (stm_list in_list, int *status);</pre>
<b>stm_r_af_to_target_ac</b>	<p><b>Query:</b> A-flow-lines whose target is a given activity</p> <p><b>Purpose:</b> Returns global a-flow-lines that terminate at activities in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_af_to_target_ac (stm_list in_list, int *status);</pre>

### Input List Type: co

<p><b>stm_r_af_within_flows_co</b></p>	<p><b>Query:</b> A-flow-lines through which a given condition flows</p> <p><b>Purpose:</b> Returns the a-flow-lines through which conditions in the input list actually flow</p> <p><b>Syntax:</b></p> <pre>stm_r_af_within_flows_co (stm_list in_list, int *status);</pre>
<p><b>stm_r_af_within_labels_co</b></p>	<p><b>Query:</b> A-flow-lines labeled with a given condition</p> <p><b>Purpose:</b> Returns the a-flow-lines labeled with conditions in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_af_within_labels_co (stm_list in_list, int *status);</pre>

### Input List Type: di

<p><b>stm_r_af_within_flows_di</b></p>	<p><b>Query:</b> A-flow-lines through which a given data-item flows</p> <p><b>Purpose:</b> Returns the a-flow-lines through which data-items in the input list actually flow</p> <p><b>Syntax:</b></p> <pre>stm_r_af_within_flows_di (stm_list in_list, int *status);</pre>
<p><b>stm_r_af_within_labels_di</b></p>	<p><b>Query:</b> A-flow-lines labeled by a given data-item</p> <p><b>Purpose:</b> Returns the a-flow-lines labeled with data-items in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_af_within_labels_di (stm_list in_list, int *status);</pre>



**Input List Type: ds**

<b>stm_r_af_from_source_ds</b>	<p><b>Query:</b> A-flow-lines whose source is a given data-store</p> <p><b>Purpose:</b> Returns global compound a-flow-lines that originate at data-stores in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_af_from_source_ds (stm_list in_list, int *status);</pre>
<b>stm_r_af_to_target_ds</b>	<p><b>Query:</b> A-flow-lines whose target is a given data-store</p> <p><b>Purpose:</b> Returns global compound a-flow-lines that terminate at data-stores in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_af_to_target_ds (stm_list in_list, int *status);</pre>

**Input List Type: ev**

<b>stm_r_af_within_flows_ev</b>	<p><b>Query:</b> A-flow-lines through which a given event flows</p> <p><b>Purpose:</b> Returns the a-flow-lines through which events in the input list actually flow</p> <p><b>Syntax:</b></p> <pre>stm_r_af_within_flows_ev (stm_list in_list, int *status);</pre>
<b>stm_r_af_within_labels_ev</b>	<p><b>Query:</b> A-flow-lines through which a given event flows</p> <p><b>Purpose:</b> Returns the a-flow-lines labeled with events in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_af_within_labels_ev (stm_list in_list, int *status);</pre>

**Input List Type: if**

<b>stm_r_af_within_flows_if</b>	<b>Query:</b> A-flow-lines through which a given information-flow flows <b>Purpose:</b> Returns the a-flow-lines through which information-flows in the input list actually flow <b>Syntax:</b> <code>stm_r_af_within_flows_if (stm_list in_list, int *status);</code>
<b>stm_r_af_within_labels_if</b>	<b>Query:</b> A-flow-lines labeled with a given information-flow <b>Purpose:</b> Returns the a-flow-lines labeled with information-flows in the input list <b>Syntax:</b> <code>stm_r_af_within_labels_if (stm_list in_list, int *status);</code>

**Input List Type: laf**

<b>stm_r_af_containing_laf</b>	<b>Query:</b> None <b>Purpose:</b> Returns the global a-flow-lines (which might spread over several charts) that contain the local a-flow-lines (those within charts) in the input list <b>Syntax:</b> <code>stm_r_af_containing_laf (stm_list l, int *status);</code>
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**Input List Type: mx**

<b>stm_r_af_from_source_mx</b>	<p><b>Query:</b> A-flow-lines whose source is a given element</p> <p><b>Purpose:</b> Returns global compound a-flow-lines whose source is an element from the input list</p> <p><b>Syntax:</b> stm_r_af_from_source_mx (stm_list in_list, int *status);</p>
<b>stm_r_af_to_target_mx</b>	<p><b>Query:</b> A-flow-lines whose target is given element</p> <p><b>Purpose:</b> Returns global compound a-flow-lines whose target is an element from the input list</p> <p><b>Syntax:</b> stm_r_af_to_target_mx (stm_list in_list, int *status);</p>
<b>stm_r_af_within_flows_mx</b>	<p><b>Query:</b> A-flow-lines through which a given element flows</p> <p><b>Purpose:</b> Returns the a-flow-lines through which elements in the input list actually flow</p> <p><b>Syntax:</b> stm_r_af_within_flows_mx (stm_list in_list, int *status);</p>
<b>stm_r_af_within_labels_mx</b>	<p><b>Query:</b> A-flow-lines labeled by a given element</p> <p><b>Purpose:</b> Returns the a-flow-lines labeled with elements in the input list</p> <p><b>Syntax:</b> stm_r_af_within_labels_mx (stm_list in_list, int *status);</p>

**Input List Type: router**

<b>stm_r_af_from_source_router</b>	<p><b>Query:</b> A-flow-lines whose source is a given router</p> <p><b>Purpose:</b> Returns global compound a-flow-lines whose source is a router from the input list</p> <p><b>Syntax:</b> stm_r_af_from_source_router (stm_list in_list, int *status);</p>
<b>stm_r_af_to_target_router</b>	<p><b>Query:</b> A-flow-lines whose target is given router</p> <p><b>Purpose:</b> Returns global compound a-flow-lines whose target is a router from the input list</p> <p><b>Syntax:</b> stm_r_af_to_target_router (stm_list in_list, int *status);</p>

**Output List Type: ba****Input List Type: af**

<code>stm_r_ba_contained_in_af</code>	<b>Query:</b> None <b>Purpose:</b> Returns the basic a-flow-lines that contain the a-flow-lines in the input list <b>Syntax:</b> <code>stm_r_ba_contained_in_af (stm_list l, int *status);</code>
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**Output List Type: ba****Input List Type: ch**

<code>stm_r_ba_defined_in_ch</code>	<b>Query:</b> None <b>Purpose:</b> Returns the a-flow-lines defined in the input list of charts <b>Syntax:</b> <code>stm_r_ba_defined_in_ch (stm stm_list in_list, int *status);</code>
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**Output List Type: bt****Input List Type: ch**

<code>stm_r_bt_defined_in_ch</code>	<b>Query:</b> None <b>Purpose:</b> Returns the basic transitions defined in the input list of charts <b>Syntax:</b> <code>stm_r_bt_defined_in_ch (stm stm_list in_list, int *status);</code>
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**Output List Type: laf****Input List Type: ac**

<b>stm_r_laf_from_source_ac</b>	<p><b>Query:</b> A-flow-lines whose source is a given activity</p> <p><b>Purpose:</b> Returns local compound a-flow-lines that originate at activities in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_laf_from_source_ac (stm_list in_list, int *status);</pre>
<b>stm_r_laf_input_to_ac</b>	<p><b>Query:</b> A-flow-lines input to a given activity</p> <p><b>Purpose:</b> Returns all the local a-flow-lines</p> <p><b>Syntax:</b></p> <pre>stm_r_laf_input_to_ac (stm_list in_list, int *status);</pre>
<b>stm_r_laf_output_from_ac</b>	<p><b>Query:</b> A-flow-lines output from a given activity within chart</p> <p><b>Purpose:</b> Returns all local compound a-flow-lines that originate at (or inside) and terminate outside activities in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_laf_output_from_ac (stm_list in_list, int *status);</pre>
<b>stm_r_laf_to_target_ac</b>	<p><b>Query:</b> A-flow-lines whose target is a given activity within chart</p> <p><b>Purpose:</b> Returns local a-flow-lines (those within charts) that terminate at activities in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_laf_to_target_ac (stm_list in_list, int *status);</pre>

**Input List Type: af**

<b>stm_r_laf_contained_in_af</b>	<p><b>Query:</b> None</p> <p><b>Purpose:</b> Returns the local a-flow-lines that contain the global a-flow-lines in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_laf_contained_in_af (stm_list l, int *status);</pre>
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**Input List Type: ds**

<b>stm_r_laf_from_source_ds</b>	<p><b>Query:</b> A-flow-lines whose source is a given data-store within chart</p> <p><b>Purpose:</b> Returns local compound a-flow-lines that originate at data-stores in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_laf_from_source_ds (stm_list in_list, int *status);</pre>
<b>stm_r_laf_to_target_ds</b>	<p><b>Query:</b> A-flow-lines whose target is a given data-store within chart</p> <p><b>Purpose:</b> Returns local compound a-flow-lines that terminate at data-stores in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_laf_to_target_ds (stm_list in_list, int *status);</pre>

**Input List Type: mx**

<b>stm_r_laf_from_source_mx</b>	<p><b>Query:</b> A-flow-lines whose source is a given element within chart</p> <p><b>Purpose:</b> Returns local compound a-flow-lines whose source is an element from the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_laf_from_source_mx (stm_list in_list, int *status);</pre>
<b>stm_r_laf_to_target_mx</b>	<p><b>Query:</b> A-flow-lines whose target is given element within chart</p> <p><b>Purpose:</b> Returns local compound a-flow-lines whose target is an element from the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_laf_to_target_mx (stm_list in_list, int *status);</pre>

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**Input List Type: router**

<b>stm_r_laf_from_source_router</b>	<p><b>Query:</b> A-flow-lines whose source is a given router within chart</p> <p><b>Purpose:</b> Returns local compound a-flow-lines whose source is a router from the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_laf_from_source_router (stm_list in_list, int *status);</pre>
<b>stm_r_laf_to_target_router</b>	<p><b>Query:</b> A-flow-lines whose target is given router within chart</p> <p><b>Purpose:</b> Returns local compound a-flow-lines whose target is a router from the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_laf_to_target_router (stm_list in_list, int *status);</pre>

## Actions (an)

This section documents the query functions that return a list of actions.

### Input List Type: an

<b>stm_r_an_by_attributes_an</b>	<p><b>Query:</b> Actions by attribute</p> <p><b>Purpose:</b> Returns the actions in the input list that match a given attribute and value</p> <p><b>Syntax:</b> <code>stm_r_an_by_attributes_an (stm_list in_list, char* attr_name, char* attr_value, int *status);</code></p>
<b>stm_r_an_explicit_defined_an</b>	<p><b>Query:</b> Actions explicitly defined</p> <p><b>Purpose:</b> Returns the actions of the input list that were explicitly defined</p> <p><b>Syntax:</b> <code>stm_r_an_explicit_defined_an (stm_list in_list, int *status);</code></p>
<b>stm_r_an_imp_best_match_an</b>	<p><b>Query:</b> Actions whose selected implementation is <b>Best Match</b></p> <p><b>Purpose:</b> Returns the actions in the input list implemented as the <b>Best Match</b> using <b>Select Implementation</b> in the properties</p> <p><b>Syntax:</b> <code>stm_r_an_imp_best_match_an (stm_list in_list, int *status);</code></p>
<b>stm_r_an_imp_definition_an</b>	<p><b>Query:</b> Actions with a defined implementation</p> <p><b>Purpose:</b> Returns the actions in the input list that have a defined implementation in the properties</p> <p><b>Syntax:</b> <code>stm_r_an_imp_definition_an (stm_list in_list, int *status);</code></p>
<b>stm_r_an_imp_none_an</b>	<p><b>Query:</b> Actions whose selected implementation is <b>None</b></p> <p><b>Purpose:</b> Returns the actions in the input list that are not implemented using Select Implementation</p> <p><b>Syntax:</b> <code>stm_r_an_imp_none_an (stm_list in_list, int *status);</code></p>



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<b>stm_r_an_imp_truth_table_an</b>	<p><b>Query:</b> Actions implemented in a truth table</p> <p><b>Purpose:</b> Returns the actions in the input list that are implemented with a truth table in the properties</p> <p><b>Syntax:</b></p> <pre>stm_r_an_imp_truth_table_an (stm_list in_list, int *status);</pre>
<b>stm_r_an_name_of_an</b>	<p><b>Query:</b> Actions whose names match a given pattern</p> <p><b>Purpose:</b> Returns all the actions whose names match a specified pattern</p> <p><b>Syntax:</b></p> <pre>stm_r_an_name_of_an (char* pattern, int *status);</pre>
<b>stm_r_an_synonym_of_an</b>	<p><b>Query:</b> Actions whose synonyms match a given pattern</p> <p><b>Purpose:</b> Returns all the actions whose synonyms match a specified pattern</p> <p><b>Syntax:</b></p> <pre>stm_r_an_synonym_of_an (char* pattern, int *status);</pre>
<b>stm_r_an_unresolved_an</b>	<p><b>Query:</b> Unresolved actions</p> <p><b>Purpose:</b> Returns the unresolved actions in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_an_unresolved_an (stm_list in_list, int *status);</pre>

## Input List Type: ch

<b>stm_r_an_def_or_unres_in_ch</b>	<p><b>Query:</b> Actions defined or unresolved in a given chart</p> <p><b>Purpose:</b> Returns the actions that are explicitly defined or unresolved in the charts of the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_an_def_or_unres_in_ch (stm_list in_list, int *status);</pre>
<b>stm_r_an_defined_in_ch</b>	<p><b>Query:</b> Actions defined in a given chart</p> <p><b>Purpose:</b> Returns the actions that are explicitly defined in the charts of the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_an_defined_in_ch (stm_list in_list, int *status);</pre>
<b>stm_r_an_unresolved_in_ch</b>	<p><b>Query:</b> Actions unresolved in a given chart</p> <p><b>Purpose:</b> Returns the actions that are unresolved in the charts of the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_an_unresolved_in_ch (stm_list in_list, int *status);</pre>

## Actors (actor)

This section documents the query function that returns a list of actors.

### Output List Type: actor

<code>stm_r_actor_explicit_defined_actor</code>	<p><b>Query:</b></p> <p><b>Purpose:</b> Extracts a list of elements from the input list that are explicitly defined elements of the requested type</p> <p><b>Syntax:</b></p> <pre>stm_r_actor_explicit_defined_actor (stm_list actor_list, int *status);</pre>
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### Output List Type: ch

<code>stm_r_actor_defined_in_ch</code>	<p><b>Query:</b> Actors of a given chart</p> <p><b>Purpose:</b> Returns the actors of the charts in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_actor_defined_in_ch (stm_list in_list, int *status);</pre>
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## Boundary Boxes (bb)

This section documents the query function that returns a list of boundary boxes.

### Output List Type: bb

<b>stm_r_bb_explicit_defined_bb</b>	<b>Query:</b> <b>Purpose:</b> Extracts a list of elements from the input list that are explicitly defined elements of the requested type <b>Syntax:</b> <code>stm_r_bb_explicit_defined_bb (stm_list bb_list, int *status);</code>
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### Output List Type: ch

<b>stm_r_bb_defined_in_ch</b>	<b>Query:</b> Boundary boxes of a given chart <b>Purpose:</b> Returns the boundary boxes of the charts in the input list <b>Syntax:</b> <code>stm_r_bb_defined_in_ch (stm_list in_list, int *status);</code>
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## Combinational Assignments (ca)

This section documents the query function that returns a list of combinational assignments.

### Output List Type: mx

<b>stm_r_ca_contained_in_mx</b>	<b>Syntax:</b> <code>stm_r_ca_contained_in_mx (stm_list mx_l, int *status);</code>
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## Charts (ch)

This section documents the query functions that return a list of charts.

### Input List Type: ac

<b>stm_r_ch_define_ac</b>	<p><b>Query:</b> Charts in which a given activity is defined</p> <p><b>Purpose:</b> Returns the charts in which the activities in the input list are explicitly defined or unresolved</p> <p><b>Syntax:</b>  <code>stm_r_ch_define_ac (stm_list in_list, int *status);</code></p>
<b>stm_r_ch_defining_ac</b>	<p><b>Query:</b> Activity-charts defining a given activity</p> <p><b>Purpose:</b> Returns the activity-charts that define the instance activities in the input list</p> <p><b>Syntax:</b>  <code>stm_r_ch_defining_ac (stm_list in_list, int *status);</code></p>
<b>stm_r_ch_defining_cd_inst_ac</b>	<p><b>Query:</b></p> <p><b>Purpose:</b></p> <p><b>Syntax:</b>  <code>stm_r_ch_defining_cd_inst_ac (stm_list in_list, int *status);</code></p>
<b>stm_r_ch_describing_ac</b>	<p><b>Query:</b> Statecharts describing a given control activity</p> <p><b>Purpose:</b> Returns the statecharts that describe the control activities in the input list</p> <p><b>Syntax:</b>  <code>stm_r_ch_describing_ac (stm_list in_list, int *status);</code></p>

### Input List Type: an

<b>stm_r_ch_define_an</b>	<p><b>Query:</b> Charts in which a given action is defined</p> <p><b>Purpose:</b> Returns the charts in which the actions in the input list are explicitly defined or unresolved</p> <p><b>Syntax:</b>  <code>stm_r_ch_define_an (stm_list in_list, int *status);</code></p>
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## Input List Type: ch

<b>stm_r_ch_activitychart_ch</b>	<p><b>Query:</b> Activity-charts</p> <p><b>Purpose:</b> Returns the activity-charts in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_ch_activitychart_ch (stm_list in_list, int *status);</pre>
<b>stm_r_ch_ancestors_of_ch</b>	<p><b>Query:</b> Ancestors of a given chart</p> <p><b>Purpose:</b> Returns the ancestors (in the static structure) of the charts in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_ch_ancestors_of_ch (stm_list in_list, int *status);</pre>
<b>stm_r_ch_by_attributes_ch</b>	<p><b>Query:</b> Chart by attribute</p> <p><b>Purpose:</b> Returns the charts in the input list that match the specified attribute name and value</p> <p><b>Syntax:</b></p> <pre>stm_r_ch_by_attributes_ch (stm_list in_list, char* attr_name, char* attr_value, int *status);</pre>
<b>stm_r_ch_descendants_of_ch</b>	<p><b>Query:</b> Descendants of a given chart</p> <p><b>Purpose:</b> Returns the descendants (in the static structure) of the charts in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_ch_descendants_of_ch (stm_list in_list, int *status);</pre>
<b>stm_r_ch_dictionary_ch</b>	<p><b>Query:</b> Global definition sets (GDSs)</p> <p><b>Purpose:</b> Returns the GDSs in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_ch_dictionary_ch (stm_list in_list, int *status);</pre>
<b>stm_r_ch_explicit_defined_ch</b>	<p><b>Query:</b> Charts explicitly defined</p> <p><b>Purpose:</b> Returns the charts of the input list that were explicitly defined</p> <p><b>Syntax:</b></p> <pre>stm_r_ch_explicit_defined_ch (stm_list in_list, int *status);</pre>

<b>stm_r_ch_flowchart_ch</b>	<p><b>Query:</b></p> <p><b>Purpose:</b></p> <p><b>Syntax:</b></p> <pre>stm_r_ch_flowchart_ch (stm_list in_list, int *status);</pre>
<b>stm_r_ch_generic_ch</b>	<p><b>Query:</b> Generic charts</p> <p><b>Purpose:</b> Returns the generic charts in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_ch_generic_ch (stm_list in_list, int *status);</pre>
<b>stm_r_ch_modulechart_ch</b>	<p><b>Query:</b> Module-charts</p> <p><b>Purpose:</b> Returns the charts in the input list that are module-charts</p> <p><b>Syntax:</b></p> <pre>stm_r_ch_modulechart_ch (stm_list in_list, int *status);</pre>
<b>stm_r_ch_name_of_ch</b>	<p><b>Query:</b> Charts whose names match a given pattern</p> <p><b>Purpose:</b> Returns all the charts whose names match the specified pattern</p> <p><b>Syntax:</b></p> <pre>stm_r_ch_name_of_ch (char* pattern, int *status);</pre>
<b>stm_r_ch_offpage_ch</b>	<p><b>Query:</b> Offpage charts</p> <p><b>Purpose:</b> Returns the offpage charts in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_ch_offpage_ch (stm_list in_list, int *status);</pre>
<b>stm_r_ch_parent_ch</b>	<p><b>Query:</b> Returns the parent charts of a given chart</p> <p><b>Purpose:</b> Returns the parents (in the static structure) of the charts in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_ch_parent_ch (stm_list in_list, int *status);</pre>
<b>stm_r_ch_procedural_sch_ch</b>	<p><b>Query:</b> Procedural statecharts</p> <p><b>Purpose:</b> Returns the charts in the input list that are procedural statecharts</p> <p><b>Syntax:</b></p> <pre>stm_r_ch_procedural_sch_ch (stm_list in_list, int *status);</pre>

<b>stm_r_ch_referenced_all_by_ch</b>	<p><b>Query:</b> Charts referenced in all levels by a given chart</p> <p><b>Purpose:</b> Returns all charts referenced (instantiated) by all levels of charts in the input list</p> <p><b>Syntax:</b>  <code>stm_r_ch_referenced_all_by_ch (stm_list in_list, int *status);</code></p>
<b>stm_r_ch_referenced_by_ch</b>	<p><b>Query:</b> Charts referenced by a given chart</p> <p><b>Purpose:</b> Returns all charts referenced (instantiated) by the charts in the input list</p> <p><b>Syntax:</b>  <code>stm_r_ch_referenced_by_ch (stm_list in_list, int *status);</code></p>
<b>stm_r_ch_root_ch</b>	<p><b>Query:</b> Root charts</p> <p><b>Purpose:</b> Returns the root-level charts (that have no parent) in the input list</p> <p><b>Syntax:</b>  <code>stm_r_ch_root_ch (stm_list in_list, int *status);</code></p>
<b>stm_r_ch_seq_diag_ch</b>	<p><b>Query:</b></p> <p><b>Purpose:</b></p> <p><b>Syntax:</b>  <code>stm_r_ch_seq_diag_ch (stm_list in_list, int *status);</code></p>
<b>stm_r_ch_statechart_ch</b>	<p><b>Query:</b> Statecharts</p> <p><b>Purpose:</b> Returns the charts in the input list that are statecharts</p> <p><b>Syntax:</b>  <code>stm_r_ch_statechart_ch (stm_list in_list, int *status);</code></p>
<b>stm_r_ch_subchart_ch</b>	<p><b>Query:</b> Subchart of the specified chart</p> <p><b>Purpose:</b> Returns the subcharts (in the static structure) of the charts in the input list</p> <p><b>Syntax:</b>  <code>stm_r_ch_subchart_ch (stm_list in_list, int *status);</code></p>
<b>stm_r_ch_unresolved_ch</b>	<p><b>Query:</b> Unresolved charts</p> <p><b>Purpose:</b> Returns the unresolved charts (used but not defined) in the input list</p> <p><b>Syntax:</b>  <code>stm_r_ch_unresolved_ch (stm_list in_list, int *status);</code></p>



<b>stm_r_ch_use_case_ch</b>	<b>Query:</b> <b>Purpose:</b> <b>Syntax:</b> <code>stm_r_ch_use_case_ch (stm_list in_list,  int *status);</code>
<b>stm_r_ch_with_notes_ch</b>	<b>Query:</b> <b>Purpose:</b> <b>Syntax:</b> <code>stm_r_ch_with_notes_ch (stm_list in_list,  int *status);</code>

### Input List Type: co

<b>stm_r_ch_define_co</b>	<b>Query:</b> Charts in which a given condition is defined <b>Purpose:</b> Returns the charts in which the conditions in the input list are explicitly defined or unresolved <b>Syntax:</b> <code>stm_r_ch_define_co (stm_list in_list, int  *status);</code>
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### Input List Type: di

<b>stm_r_ch_define_di</b>	<b>Query:</b> Charts in which a given data-item is defined <b>Purpose:</b> Returns the charts in which the data-items in the input list are explicitly defined or unresolved <b>Syntax:</b> <code>stm_r_ch_define_di (stm_list in_list, int  *status);</code>
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### Input List Type: ds

<b>stm_r_ch_define_ds</b>	<b>Query:</b> Charts in which a given data-store is defined <b>Purpose:</b> Returns the charts in which the data-stores in the input list are explicitly defined or unresolved <b>Syntax:</b> <code>stm_r_ch_define_ds (stm_list in_list, int  *status);</code>
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## Input List Type: dt

<b>stm_r_ch_define_dt</b>	<p><b>Query:</b> Charts and GDSs in which a given user-defined type is defined</p> <p><b>Purpose:</b> Returns the charts in which the user-defined types in the input list are explicitly defined or unresolved</p> <p><b>Syntax:</b></p> <pre>stm_r_ch_define_dt (stm_list in_list, int *status);</pre>
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## Input List Type: ev

<b>stm_r_ch_define_ev</b>	<p><b>Query:</b> Charts in which a given event is defined</p> <p><b>Purpose:</b> Returns the charts in which the events in the input list are explicitly defined or unresolved</p> <p><b>Syntax:</b></p> <pre>stm_r_ch_define_ev (stm_list in_list, int *status);</pre>
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## Input List Type: fd

<b>stm_r_ch_define_fd</b>	<p><b>Query:</b> Charts and GDSs in which a given field is defined</p> <p><b>Purpose:</b> Returns the charts in which the fields in the input list are defined (in a structured data-item or user-defined type)</p> <p><b>Syntax:</b></p> <pre>stm_r_ch_define_fd (stm_list in_list, int *status);</pre>
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## Input List Type: if

<b>stm_r_ch_define_if</b>	<p><b>Query:</b> Charts in which a given information-flow is defined</p> <p><b>Purpose:</b> Returns the charts in which the information-flows in the input list are explicitly defined or unresolved</p> <p><b>Syntax:</b></p> <pre>stm_r_ch_define_if (stm_list in_list, int *status);</pre>
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## Input List Type: md

<b>stm_r_ch_define_md</b>	<p><b>Query:</b> Charts in which a given module is defined</p> <p><b>Purpose:</b> Returns charts in which the modules in the input list are explicitly defined or unresolved</p> <p><b>Syntax:</b></p> <pre>stm_r_ch_define_md (stm_list in_list, int *status);</pre>
<b>stm_r_ch_defining_md</b>	<p><b>Query:</b> Module-charts defining a given module</p> <p><b>Purpose:</b> Returns the module-charts that define the instance modules in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_ch_defining_md (stm_list in_list, int *status);</pre>
<b>stm_r_ch_describing_md</b>	<p><b>Query:</b> Activity-charts describing a given module</p> <p><b>Purpose:</b> Returns the activity-charts that describe the modules in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_ch_describing_md (stm_list in_list, int *status);</pre>

## Input List Type: mx

<b>stm_r_ch_define_mx</b>	<p><b>Query:</b> Charts in which a given element is defined</p> <p><b>Purpose:</b> Returns the charts in which the elements in the input list are explicitly defined</p> <p><b>Syntax:</b></p> <pre>stm_r_ch_define_mx (stm_list in_list, int *status);</pre>
<b>stm_r_ch_defining_mx</b>	<p><b>Query:</b> Charts defining a given element</p> <p><b>Purpose:</b> Returns the charts that define the elements in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_ch_defining_mx (stm_list in_list, int *status);</pre>
<b>stm_r_ch_describing_mx</b>	<p><b>Query:</b> Statecharts describing a given control activity</p> <p><b>Purpose:</b> Returns the charts that describe the elements in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_ch_describing_mx (stm_list in_list, int *status);</pre>

## Input List Type: nt

<b>stm_r_ch_with_nt</b>	<p><b>Query:</b> Charts in which a given note is defined</p> <p><b>Purpose:</b> Returns the charts in which the notes in the input list are defined</p> <p><b>Syntax:</b></p> <pre>stm_r_ch_with_nt (stm_list in_list, int *status);</pre>
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## Input List Type: router

<b>stm_r_ch_define_router</b>	<p><b>Query:</b> Charts in which a given router is defined</p> <p><b>Purpose:</b> Returns the charts in which the routers in the input list are explicitly defined or unresolved</p> <p><b>Syntax:</b></p> <pre>stm_r_ch_define_router (stm_list in_list, int *status);</pre>
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## Input List Type: sb

<b>stm_r_ch_connected_to_sb</b>	<p><b>Query:</b> Charts connected to a given subroutine</p> <p><b>Purpose:</b> Returns the procedural Statecharts that are connected to the subroutines in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_ch_connected_to_sb (stm_list in_list, int *status);</pre>
<b>stm_r_sch_connected_to_sb</b>	<p><b>Query:</b> Statecharts connected to a given subroutine</p> <p><b>Purpose:</b> Returns the procedural Statecharts that are connected to the subroutines in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_sch_connected_to_sb (stm_list in_list, int *status);</pre>
<b>stm_r_fch_connected_to_sb</b>	<p><b>Query:</b> Flowcharts connected to a given subroutine</p> <p><b>Purpose:</b> Returns the Flowcharts that are connected to the subroutines in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_fch_connected_to_sb (stm_list in_list, int *status);</pre>
<b>stm_r_ch_define_sb</b>	<p><b>Query:</b> Charts in which a given subroutine is defined</p> <p><b>Purpose:</b> Returns the charts in which the subroutines in the input list are explicitly defined or unresolved</p> <p><b>Syntax:</b></p> <pre>stm_r_ch_define_sb (stm_list in_list, int *status);</pre>

## Input List Type: st

<b>stm_r_ch_define_st</b>	<p><b>Query:</b> Charts in which a given state is defined</p> <p><b>Purpose:</b> Returns the charts in which the states in the input list are explicitly defined or unresolved</p> <p><b>Syntax:</b></p> <pre>stm_r_ch_define_st (stm_list in_list, int *status);</pre>
<b>stm_r_ch_defining_st</b>	<p><b>Query:</b> Statecharts defining a given state</p> <p><b>Purpose:</b> Returns the statecharts that define the instance states in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_ch_defining_st (stm_list in_list, int *status);</pre>

## Connectors (cn)

This section documents the queries that return a list of connectors.

### Input List Type: ba

<b>stm_r_cn_source_of_ba</b>	<b>Query:</b> History connectors sources of a given transition <b>Purpose:</b> Returns the connectors that are sources of basic a-flow-lines in the input list <b>Syntax:</b> <code>stm_r_cn_source_of_ba (stm_list in_list, int *status);</code>
<b>stm_r_cn_target_of_ba</b>	<b>Query:</b> Termination or history connectors targets of a given transition <b>Purpose:</b> Returns the connectors that are targets of basic a-flow-lines in the input list <b>Syntax:</b> <code>stm_r_cn_target_of_ba (stm_list in_list, int *status);</code>

### Input List Type: bm

<b>stm_r_cn_source_of_bm</b>	<b>Query:</b> History connectors sources of a given transition <b>Purpose:</b> Returns the connectors that are sources of basic m-flow-lines in the input list <b>Syntax:</b> <code>stm_r_cn_source_of_bm (stm_list in_list, int *status);</code>
<b>stm_r_cn_target_of_bm</b>	<b>Query:</b> Termination or history connectors targets of a given transition <b>Purpose:</b> Returns the connectors that are targets of basic m-flow-lines in the input list <b>Syntax:</b> <code>stm_r_cn_target_of_bm (stm_list in_list, int *status);</code>

## Input List Type: bt

<b>stm_r_cn_source_of_bt</b>	<p><b>Query:</b> History connectors sources of a given transition</p> <p><b>Purpose:</b> Returns the connectors that are sources of basic transitions in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_cn_source_of_bt (stm_list in_list, int *status);</pre>
<b>stm_r_cn_target_of_bt</b>	<p><b>Query:</b> Termination or history connectors targets of a given transition</p> <p><b>Purpose:</b> Returns the connectors that are targets of basic transitions in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_cn_target_of_bt (stm_list in_list, int *status);</pre>

## Input List Type: cn

<b>stm_r_cn_deep_history_cn</b>	<p><b>Query:</b> Deep history connectors</p> <p><b>Purpose:</b> Returns all the deep history connectors in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_cn_deep_history_cn (stm_list in_list, int *status);</pre>
<b>stm_r_cn_history_cn</b>	<p><b>Query:</b> History connectors</p> <p><b>Purpose:</b> Returns all the history connectors in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_cn_history_cn (stm_list in_list, int *status);</pre>
<b>stm_r_cn_termination_cn</b>	<p><b>Query:</b> Termination connectors</p> <p><b>Purpose:</b> Returns all the history connectors in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_cn_termination_cn (stm_list in_list, int *status);</pre>

## Input List Type: st

<ul style="list-style-type: none"><li>• <code>stm_r_cn_history_or_term_in_st</code></li></ul>	<p><b>Query:</b> Termination or history connectors in a given state</p> <p><b>Purpose:</b> Returns the termination and history connectors contained in the states in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_cn_history_or_term_in_st (stm_list in_list, int *status);</pre>
<ul style="list-style-type: none"><li>• <code>stm_r_cn_in_st</code></li></ul>	<p><b>Query:</b> Connectors in a given state</p> <p><b>Purpose:</b> Returns the connectors contained in the states in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_cn_in_st (stm_list in_list, int *status);</pre>

## Input List Type: tr

<code>stm_r_cn_source_of_tr</code>	<p><b>Query:</b> History connectors sources of a given transition</p> <p><b>Purpose:</b> Returns the history connectors that are sources of transitions in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_cn_source_of_tr (stm_list in_list, int *status);</pre>
<code>stm_r_cn_target_of_tr</code>	<p><b>Query:</b> Termination or history connectors targets of a given transition</p> <p><b>Purpose:</b> Returns the termination and history connectors that are targets of transitions in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_cn_target_of_tr (stm_list in_list, int *status);</pre>



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## Conditions (co)

This section documents the query functions that return a list of conditions.

### Input List Type: af

<b>stm_r_co_flowng_through_af</b>	<b>Query:</b> Conditions flowing through a given a-flow-line <b>Purpose:</b> Returns the conditions actually flowing through a-flow-lines in the input list <b>Syntax:</b> <pre>stm_r_co_flowng_through_af (stm_list in_list, int *status);</pre>
<b>stm_r_co_labeling_af</b>	<b>Query:</b> Conditions labeling a given a-flow-line <b>Purpose:</b> Returns the conditions which label the a-flow-lines in the input list <b>Syntax:</b> <pre>stm_r_co_labeling_af (stm_list in_list, int *status);</pre>

## Input List Type: ch

<b>stm_r_co_def_or_unres_in_ch</b>	<p><b>Query:</b> Conditions defined or unresolved in a given chart</p> <p><b>Purpose:</b> Returns conditions that are explicitly defined or unresolved in the charts of the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_co_def_or_unres_in_ch (stm_list in_list, int *status);</pre>
<b>stm_r_co_defined_in_ch</b>	<p><b>Query:</b> Conditions defined in a given chart</p> <p><b>Purpose:</b> Returns the conditions that are explicitly defined in the charts of the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_co_defined_in_ch (stm_list in_list, int *status);</pre>
<b>stm_r_co_unresolved_in_ch</b>	<p><b>Query:</b> Conditions unresolved in a given chart</p> <p><b>Purpose:</b> Returns conditions that are unresolved in the charts of the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_co_unresolved_in_ch (stm_list in_list, int *status);</pre>

## Input List Type: co

<b>stm_r_co_array_co</b>	<p><b>Query:</b> Conditions by subtype</p> <p><b>Purpose:</b> Returns the conditions in the input list that are defined as array</p> <p><b>Syntax:</b></p> <pre>stm_r_co_array_co (stm_list in_list, int *status);</pre>
<b>stm_r_co_by_attributes_co</b>	<p><b>Query:</b> Conditions by attributes</p> <p><b>Purpose:</b> Returns the conditions in the input list that match the specified attribute name and value</p> <p><b>Syntax:</b> <code>stm_r_co_by_attributes_co (stm_list in_list, char* attr_name, char* attr_value, int *status);</code></p>
<b>stm_r_co_by_structure_type_co</b>	<p><b>Query:</b> None</p> <p><b>Purpose:</b> Returns the conditions in the input list that have the specified structure type (for example, single or array)</p> <p><b>Syntax:</b></p> <pre>stm_r_co_by_structure_type_co (stm_list in_list, char structure_type, int *status);</pre>
<b>stm_r_co_callback_binding_co</b>	<p><b>Query:</b> Conditions with callback bindings</p> <p><b>Purpose:</b> Returns the conditions of the input list that have callback bindings</p> <p><b>Syntax:</b></p> <pre>stm_r_co_callback_binding_co (stm_list in_list, int *status);</pre>
<b>stm_r_co_explicit_defined_co</b>	<p><b>Query:</b> Conditions explicitly defined</p> <p><b>Purpose:</b> Returns the conditions of the input list that were explicitly defined</p> <p><b>Syntax:</b></p> <pre>stm_r_co_explicit_defined_co (stm_list in_list, int *status);</pre>
<b>stm_r_co_name_of_co</b>	<p><b>Query:</b> Conditions whose names match a given pattern</p> <p><b>Purpose:</b> Returns all the conditions whose names match the specified pattern</p> <p><b>Syntax:</b></p> <pre>stm_r_co_name_of_co (char* pattern, int *status);</pre>

<p><b>stm_r_co_single_co</b></p>	<p><b>Query:</b> Conditions by subtype</p> <p><b>Purpose:</b> Returns the conditions in the input list that are defined as single</p> <p><b>Syntax:</b></p> <pre>stm_r_co_single_co (stm_list in_list, int *status);</pre>
<p><b>stm_r_co_synonym_of_co</b></p>	<p><b>Query:</b> Conditions whose synonyms match a given pattern</p> <p><b>Purpose:</b> Returns all the conditions whose synonyms match the specified pattern</p> <p><b>Syntax:</b></p> <pre>stm_r_co_synonym_of_co (char* pattern, int *status);</pre>
<p><b>stm_r_co_unresolved_co</b></p>	<p><b>Query:</b> Unresolved conditions</p> <p><b>Purpose:</b> Returns the unresolved conditions in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_co_unresolved_co (stm_list in_list, int *status);</pre>

### Input List Type: di

<p><b>stm_r_co_contained_in_di</b></p>	<p><b>Query:</b> Conditions contained in a given data-item</p> <p><b>Purpose:</b> Returns the conditions contained in data-items from the input list (conditions appearing in the <b>Consists of</b> field of a data-item)</p> <p><b>Syntax:</b></p> <pre>stm_r_co_contained_in_di (stm_list in_list, int *status);</pre>
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### Input List Type: if

<p><b>stm_r_co_contained_in_if</b></p>	<p><b>Query:</b> Conditions contained in a given information-flow</p> <p><b>Purpose:</b> Returns the conditions contained in information-flows from the input list (conditions appearing in the <b>Consists of</b> field of an information-flow)</p> <p><b>Syntax:</b></p> <pre>stm_r_co_contained_in_if (stm_list in_list, int *status);</pre>
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**Input List Type: mf**

<b>stm_r_co_flowning_through_mf</b>	<b>Query:</b> Conditions flowing through a given m-flow-line <b>Purpose:</b> Returns the conditions actually flowing through m-flow-lines in the input list <b>Syntax:</b> <code>stm_r_co_flowning_through_mf (stm_list in_list, int *status);</code>
<b>stm_r_co_labeling_mf</b>	<b>Query:</b> Conditions labeling a given m-flow-line <b>Purpose:</b> Returns the conditions that label the m-flow-lines in the input list <b>Syntax:</b> <code>stm_r_co_labeling_mf (stm_list in_list, int *status);</code>

## Data-Items (di)

This section documents the query functions that return a list of data-items.

### Input List Type: af

<b>stm_r_di_flowng_through_af</b>	<b>Query:</b> Data-items flowing through a given a-flow-line <b>Purpose:</b> Returns the data-items actually flowing through a-flow-lines in the input list <b>Syntax:</b> <pre>stm_r_di_flowng_through_af (stm_list in_list, int *status);</pre>
<b>stm_r_di_labeling_af</b>	<b>Query:</b> Data-items labeling a given a-flow-line <b>Purpose:</b> Returns the data-items which label the a-flow-lines in the input list <b>Syntax:</b> <pre>stm_r_di_labeling_af (stm_list in_list, int *status);</pre>

## Input List Type: ch

<b>stm_r_di_def_or_unres_in_ch</b>	<p><b>Query:</b> Data-items defined or unresolved in a given chart</p> <p><b>Purpose:</b> Returns the data-items explicitly defined or unresolved in the charts of the input list</p> <p><b>Syntax:</b>  <code>stm_r_di_def_or_unres_in_ch (stm_list in_list, int *status);</code></p>
<b>stm_r_di_defined_in_ch</b>	<p><b>Query:</b> Data-items defined in a given chart</p> <p><b>Purpose:</b> Returns the data-items explicitly defined in the charts of the input list</p> <p><b>Syntax:</b>  <code>stm_r_di_defined_in_ch (stm_list in_list, int *status);</code></p>
<b>stm_r_di_unresolved_in_ch</b>	<p><b>Query:</b> Data-items unresolved in a given chart</p> <p><b>Purpose:</b> Returns the data-items that are unresolved in the charts of the input list</p> <p><b>Syntax:</b>  <code>stm_r_di_unresolved_in_ch (stm_list in_list, int *status);</code></p>

## Input List Type: co

<b>stm_r_di_containing_co</b>	<p><b>Query:</b> Data-item containing a given condition</p> <p><b>Purpose:</b> Returns the data-items containing the conditions in the input list (as defined in the <b>Consists of</b> field of the data-item's form)</p> <p><b>Syntax:</b>  <code>stm_r_di_containing_co (stm_list in_list, int *status);</code></p>
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## Input List Type: di

<b>stm_r_di_array_di</b>	<p><b>Query:</b> Data-items by subtype</p> <p><b>Purpose:</b> Returns the data-items in the input list that are defined as array</p> <p><b>Syntax:</b></p> <pre>stm_r_di_array_di (stm_list in_list, int *status);</pre>
<b>stm_r_di_array_missing_di</b>	<p><b>Query:</b> Array of data-items by subtype</p> <p><b>Purpose:</b> Returns the arrays of data-items in the input list for which no type is defined</p> <p><b>Syntax:</b></p> <pre>stm_r_di_array_missing_di (stm_list in_list, int *status);</pre>
<b>stm_r_di_basic_di</b>	<p><b>Query:</b> Basic data-items</p> <p><b>Purpose:</b> Returns the data-items in the input list that are basic (not defined using other data-items)</p> <p><b>Syntax:</b></p> <pre>stm_r_di_basic_di (stm_list in_list, int *status);</pre>
<b>stm_r_di_bit_di</b>	<p><b>Query:</b> Basic data-items</p> <p><b>Purpose:</b> Returns the data-items in the input list that are defined as Bit in the <b>Structure/Type</b> field of the data-item form</p> <p><b>Syntax:</b></p> <pre>stm_r_di_bit_di (stm_list in_list, int *status);</pre>
<b>stm_r_di_bit_queue_di</b>	<p><b>Query:</b> Data-items by subtype</p> <p><b>Purpose:</b> Returns the data-items in the input list that are defined as queue of bits</p> <p><b>Syntax:</b></p> <pre>stm_r_di_bit_queue_di (stm_list in_list, int *status);</pre>
<b>stm_r_di_bits_array_di</b>	<p><b>Query:</b> Data-items by subtype</p> <p><b>Purpose:</b> Returns the data-items in the input list that are defined as array of bit array</p> <p><b>Syntax:</b></p> <pre>stm_r_di_bits_array_di (stm_list in_list, int *status);</pre>



<b>stm_r_di_bits_di</b>	<p><b>Query:</b> Data-items by subtype</p> <p><b>Purpose:</b> Returns the data-items in the input list that are defined as bit-array in the <b>Structure/Type</b> field of the data-item form</p> <p><b>Syntax:</b></p> <pre>stm_r_di_bits_di (stm_list in_list, int *status);</pre>
<b>stm_r_di_bits_queue_di</b>	<p><b>Query:</b> Data-items by subtype</p> <p><b>Purpose:</b> Returns the data-items in the input list that are defined as queue of bit array</p> <p><b>Syntax:</b></p> <pre>stm_r_di_bits_queue_di (stm_list in_list, int *status);</pre>
<b>stm_r_di_by_attributes_di</b>	<p><b>Query:</b> Data-items by attributes</p> <p><b>Purpose:</b> Returns the data-items in the input list that match the specified attribute name and value</p> <p><b>Syntax:</b> <code>stm_r_di_by_attributes_di (stm_list in_list, char* attr_name, char* attr_value, int *status);</code></p>
<b>stm_r_di_by_structure_type_di</b>	<p><b>Query:</b> None</p> <p><b>Purpose:</b> Returns the data-items in the input list that have a particular structure type (for example, single, array, or queue)</p> <p><b>Syntax:</b> <code>stm_r_di_by_structure_type_di (stm_list in_list, char structure_type, int *status);</code></p>
<b>stm_r_di_callback_binding_di</b>	<p><b>Query:</b> Data-items with callback bindings</p> <p><b>Purpose:</b> Returns the data-items of the input list that have callback bindings</p> <p><b>Syntax:</b></p> <pre>stm_r_di_callback_binding_di (stm_list in_list, int *status);</pre>
<b>stm_r_di_explicit_defined_di</b>	<p><b>Query:</b> Data-items explicitly defined</p> <p><b>Purpose:</b> Returns the data-items of the input list that were explicitly defined</p> <p><b>Syntax:</b></p> <pre>stm_r_di_explicit_defined_di (stm_list in_list, int *status);</pre>

<p><b>stm_r_di_integer_di</b></p>	<p><b>Query:</b> Integer subtype  <b>Purpose:</b> Returns the data-items in the input list that are defined as integer in the <b>Structure/Type</b> field of the data-item's form  <b>Syntax:</b>  <code>stm_r_di_integer_di (stm_list in_list, int *status);</code></p>
<p><b>stm_r_di_integer_array_di</b></p>	<p><b>Query:</b> Data-items by subtype  <b>Purpose:</b> Returns the data-items in the input list that are defined as array of integer  <b>Syntax:</b>  <code>stm_r_di_integer_array_di (stm_list in_list, int *status);</code></p>
<p><b>stm_r_di_integer_queue_di</b></p>	<p><b>Query:</b> Data-items by subtype  <b>Purpose:</b> Returns the data-items in the input list that are defined as queue of integer  <b>Syntax:</b>  <code>stm_r_di_integer_queue_di (stm_list in_list, int *status);</code></p>
<p><b>stm_r_di_list_di</b></p>	<p><b>Query:</b>  <b>Purpose:</b>  <b>Syntax:</b>  <code>stm_r_di_list_di (stm_list in_list, int *status);</code></p>
<p><b>stm_r_di_missing_di</b></p>	<p><b>Query:</b> Data-item by subtype  <b>Purpose:</b> Returns the data-items in the input list for which no type is defined  <b>Syntax:</b>  <code>stm_r_di_missing_di (stm_list in_list, int *status);</code></p>
<p><b>stm_r_di_name_of_di</b></p>	<p><b>Query:</b> Data-items whose names match a given pattern  <b>Purpose:</b> Returns all the data-items whose names match the specified pattern  <b>Syntax:</b>  <code>stm_r_di_name_of_di (char* pattern, int *status);</code></p>
<p><b>stm_r_di_parent_of_di</b></p>	<p><b>Query:</b> Parent data-items of a given data-item  <b>Purpose:</b> Returns the data-items containing the data-items from the input list (as defined in the <b>Consists of</b> field of the data-item's form)  <b>Syntax:</b>  <code>stm_r_di_parent_of_di (stm_list in_list, int *status);</code></p>

<b>stm_r_di_queue_di</b>	<p><b>Query:</b> Data-items by subtype</p> <p><b>Purpose:</b> Returns the data-items in the input list that are defined as queue</p> <p><b>Syntax:</b></p> <pre>stm_r_di_queue_di (stm_list in_list, int *status);</pre>
<b>stm_r_di_queue_missing_di</b>	<p><b>Query:</b> Queues of data-items by subtype</p> <p><b>Purpose:</b> Returns the queues of data-items in the input list for which no type is defined</p> <p><b>Syntax:</b></p> <pre>stm_r_di_queue_missing_di (stm_list in_list, int *status);</pre>
<b>stm_r_di_real_di</b>	<p><b>Query:</b> Real subtype</p> <p><b>Purpose:</b> Returns the data-items from the input list that are defined as Real (Float) in the <b>Structure/Type</b> field of the data-item's form</p> <p><b>Syntax:</b></p> <pre>stm_r_di_real_di (stm_list in_list, int *status);</pre>
<b>stm_r_di_real_array_di</b>	<p><b>Query:</b> Data-items by subtype</p> <p><b>Purpose:</b> Returns the data-items in the input list that are defined as real</p> <p><b>Syntax:</b></p> <pre>stm_r_di_real_array_di (stm_list in_list, int *status);</pre>
<b>stm_r_di_real_queue_di</b>	<p><b>Query:</b> Data-items by subtype</p> <p><b>Purpose:</b> Returns the data-items in the input list that are defined as queue of real</p> <p><b>Syntax:</b></p> <pre>stm_r_di_real_queue_di (stm_list in_list, int *status);</pre>
<b>stm_r_di_record_array_di</b>	<p><b>Query:</b> Data-items by subtype</p> <p><b>Purpose:</b> Returns the data-items in the input list that are defined as array of record</p> <p><b>Syntax:</b></p> <pre>stm_r_di_record_array_di (stm_list in_list, int *status);</pre>

<b>stm_r_di_record_di</b>	<p><b>Query:</b> Record subtype</p> <p><b>Purpose:</b> Returns the data-items from the input list that are defined as Record in the <b>Structure/Type</b> field of the data-item's form</p> <p><b>Syntax:</b>  <code>stm_r_di_record_di (stm_list in_list, int *status);</code></p>
<b>stm_r_di_single_di</b>	<p><b>Query:</b> Data-items by subtype</p> <p><b>Purpose:</b> Returns the data-items in the input list that are defined as single</p> <p><b>Syntax:</b>  <code>stm_r_di_single_di (stm_list in_list, int *status);</code></p>
<b>stm_r_di_string_array_di</b>	<p><b>Query:</b> Data-items by subtype</p> <p><b>Purpose:</b> Returns the data-items in the input list that are defined as array of string</p> <p><b>Syntax:</b>  <code>stm_r_di_string_array_di (stm_list in_list, int *status);</code></p>
<b>stm_r_di_string_di</b>	<p><b>Query:</b> String subtype</p> <p><b>Purpose:</b> Returns the data-items from the input list that are defined as String in the <b>Structure/Type</b> field of the data-item's form</p> <p><b>Syntax:</b>  <code>stm_r_di_string_di (stm_list in_list, int *status);</code></p>
<b>stm_r_di_string_queue_di</b>	<p><b>Query:</b> Data-items by subtype</p> <p><b>Purpose:</b> Returns the data-items in the input list that are defined as queue of string</p> <p><b>Syntax:</b>  <code>stm_r_di_string_queue_di (stm_list in_list, int *status);</code></p>
<b>stm_r_di_subdata_item_of_di</b>	<p><b>Query:</b> Subdata-item of a given data-item</p> <p><b>Purpose:</b> Returns the data-items that are components of data-items in the input list (as defined in the <b>Consists of</b> field of the data-item's form)</p> <p><b>Syntax:</b>  <code>stm_r_di_subdata_item_of_ di (stm_list in_list, int *status);</code></p>

<b>stm_r_di_synonym_of_di</b>	<p><b>Query:</b> Data-items whose synonyms match a given pattern</p> <p><b>Purpose:</b> Returns all the data-items whose synonyms match the specified pattern</p> <p><b>Syntax:</b></p> <pre>stm_r_di_synonym_of_di (char* pattern, int *status);</pre>
<b>stm_r_di_union_array_di</b>	<p><b>Query:</b> Data-items by subtype</p> <p><b>Purpose:</b> Returns the data-items in the input list that are defined as array</p> <p><b>Syntax:</b></p> <pre>stm_r_di_union_array_di (stm_list in_list, int *status);</pre>
<b>stm_r_di_union_di</b>	<p><b>Query:</b> Data-items by subtype</p> <p><b>Purpose:</b> Returns the data-items in the input list that are defined as union</p> <p><b>Syntax:</b></p> <pre>stm_r_di_union_di (stm_list in_list, int *status);</pre>
<b>stm_r_di_unresolved_di</b>	<p><b>Query:</b> Unresolved data-items</p> <p><b>Purpose:</b> Returns the unresolved data-items in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_di_unresolved_di (stm_list in_list, int *status);</pre>
<b>stm_r_di_user_type_di</b>	<p><b>Query:</b> Data-items by subtype</p> <p><b>Purpose:</b> Returns the data-items in the input list that are defined as user-defined type</p> <p><b>Syntax:</b></p> <pre>stm_r_di_user_type_di (stm_list in_list, int *status);</pre>
<b>stm_r_di_user_type_array_di</b>	<p><b>Query:</b> Data-items by subtype</p> <p><b>Purpose:</b> Returns the data-items in the input list that are defined as array of user-defined type</p> <p><b>Syntax:</b></p> <pre>stm_r_di_user_type_array_di (stm_list in_list, int *status);</pre>
<b>stm_r_di_user_type_queue_di</b>	<p><b>Query:</b> Data-items by subtype</p> <p><b>Purpose:</b> Returns the data-items in the input list that are defined as queue of user-defined type</p> <p><b>Syntax:</b></p> <pre>stm_r_di_user_type_queue_di (stm_list in_list, int *status);</pre>

## Input List Type: fd

<b>stm_r_di_containing_fd</b>	<p><b>Query:</b> Data-items containing a given field</p> <p><b>Purpose:</b> Returns the data-items (records or unions) in which the fields in the input list are defined</p> <p><b>Syntax:</b></p> <pre>stm_r_di_containing_fd (stm_list in_list, int *status);</pre>
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## Input List Type: if

<b>stm_r_di_contained_in_if</b>	<p><b>Query:</b> Data-items contained in a given information-flow</p> <p><b>Purpose:</b> Returns the data-items contained in information-flow from the input list (as defined in the <b>Consists of</b> field of the information-flow's form)</p> <p><b>Syntax:</b></p> <pre>stm_r_di_contained_in_if (stm_list in_list, int *status);</pre>
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## Input List Type: mf

<b>stm_r_di_flowng_through_mf</b>	<p><b>Query:</b> Data-items flowing through a given m-flow-line</p> <p><b>Purpose:</b> Returns the data-items actually flowing through m-flow-lines in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_di_flowng_through_mf (stm_list in_list, int *status);</pre>
<b>stm_r_di_labeling_mf</b>	<p><b>Query:</b> Data-items labeling a given m-flow-line</p> <p><b>Purpose:</b> Returns the data-items which label the m-flow-lines in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_di_labeling_mf (stm_list in_list, int *status);</pre>

## Data-Stores (ds)

This section documents the query functions that return a list of data-stores.

### Input List Type: ac

<b>stm_r_ds_contained_in_ac</b>	<p><b>Query:</b> Data-stores contained in a given activity</p> <p><b>Purpose:</b> Returns the data-stores contained directly in activities from the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_ds_contained_in_ac (stm_list in_list, int *status);</pre>
<b>stm_r_ds_in_ac</b>	<p><b>Query:</b> Data-stores in a given activity</p> <p><b>Purpose:</b> Returns the data-stores contained in the activities from the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_ds_in_ac (stm_list in_list, int *status);</pre>

### Input List Type: af

<b>stm_r_ds_target_of_af</b>	<p><b>Query:</b> Data-stores that are targets of a given a-flow-line</p> <p><b>Purpose:</b> Returns the data-stores that are targets of a-flow-lines in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_ds_target_of_af (stm_list in_list, int *status);</pre>
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## Input List Type: ch

<b>stm_r_ds_def_or_unres_in_ch</b>	<p><b>Query:</b> Data-stores defined or unresolved in a given chart</p> <p><b>Purpose:</b> Returns the data-stores that are explicitly defined or unresolved in the charts of the input list</p> <p><b>Syntax:</b> <code>stm_r_ds_def_or_unres_in_ch (stm_list in_list, int *status);</code></p>
<b>stm_r_ds_defined_in_ch</b>	<p><b>Query:</b> Data-stores defined in a given chart</p> <p><b>Purpose:</b> Returns the data-stores that are explicitly defined in the charts of the input list</p> <p><b>Syntax:</b> <code>stm_r_ds_defined_in_ch (stm_list in_list, int *status);</code></p>
<b>stm_r_ds_unresolved_in_ch</b>	<p><b>Query:</b> Data-stores unresolved in a given chart</p> <p><b>Purpose:</b> Returns the data-stores that are unresolved in the charts of the input list</p> <p><b>Syntax:</b> <code>stm_r_ds_unresolved_in_ch (stm_list in_list, int *status);</code></p>



## Input List Type: ds

<b>stm_r_ds_by_attributes_ds</b>	<p><b>Query:</b> Data-stores by attributes</p> <p><b>Purpose:</b> Returns the data-stores in the input list that match a given attribute name and value</p> <p><b>Syntax</b></p> <pre>stm_r_ds_by_attributes_ds (stm_list in_list, char* attr_name, char* attr_value, int *status);</pre>
<b>stm_r_ds_explicit_defined_ds</b>	<p><b>Query:</b> Data-stores explicitly defined</p> <p><b>Purpose:</b> Returns the data-stores of the input list that were explicitly defined</p> <p><b>Syntax:</b></p> <pre>stm_r_ds_explicit_defined_ds (stm_list in_list, int *status);</pre>
<b>stm_r_ds_is_occurrence_of_ds</b>	<p><b>Query:</b> Data-store occurrences of a given data-store</p> <p><b>Purpose:</b> Returns the data-stores for which the data-stores in the input list appear in the <b>Is Data-store</b> field of their form</p> <p><b>Syntax:</b></p> <pre>stm_r_ds_is_occurrence_of_ds (stm_list in_list, int *status);</pre>
<b>stm_r_ds_is_principal_of_ds</b>	<p><b>Query:</b> Principal data-stores of a given data-store</p> <p><b>Purpose:</b> Returns the data-stores for which the data-stores in the input list appear in the <b>Is Data-store</b> field of their form</p> <p><b>Syntax:</b></p> <pre>stm_r_ds_is_principal_of_ds (stm_list in_list, int *status);</pre>
<b>stm_r_ds_name_of_ds</b>	<p><b>Query:</b> Data-store whose names match a given pattern</p> <p><b>Purpose:</b> Returns all the data-stores whose names match the specified pattern</p> <p><b>Syntax:</b></p> <pre>stm_r_ds_name_of_ds (char* pattern, int *status);</pre>
<b>stm_r_ds_synonym_of_ds</b>	<p><b>Query:</b> Data-store whose synonyms match a given pattern</p> <p><b>Purpose:</b> Returns all the data-stores whose synonyms match the specified pattern</p> <p><b>Syntax:</b></p> <pre>stm_r_ds_synonym_of_ds (char* pattern, int *status);</pre>

<b>stm_r_ds_unresolved_ds</b>	<p><b>Query:</b> Unresolved data-stores</p> <p><b>Purpose:</b> Returns the unresolved data-stores in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_ds_unresolved_ds (stm_list in_list, int *status);</pre>
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### Input List Type: md

<b>stm_r_ds_resides_in_md</b>	<p><b>Query:</b> Data-stores residing in a given module.</p> <p><b>Purpose:</b> Returns the data-stores residing in modules from the input list. The module appears in the <b>Resides in Module</b> field of the data-store's form.</p> <p><b>Syntax:</b></p> <pre>stm_r_ds_resides_in_md (stm_list in_list, int *status);</pre>
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## User-Defined Types (dt)

This section documents the query functions that return a list of data-types.

### Input List Type: ch

<b>stm_r_dt_def_or_unres_in_ch</b>	<p><b>Query:</b> User-defined types defined or unresolved in a given chart</p> <p><b>Purpose:</b> Returns the user-defined types that are explicitly defined or unresolved in the charts in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_dt_def_or_unres_in_ch (stm_list in_list, int *status);</pre>
<b>stm_r_dt_defined_in_ch</b>	<p><b>Query:</b> User-defined types defined in a given chart</p> <p><b>Purpose:</b> Returns the user-defined types that are explicitly defined in the charts in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_dt_defined_in_ch (stm_list in_list, int *status);</pre>
<b>stm_r_dt_unresolved_in_ch</b>	<p><b>Query:</b> User-defined types unresolved in a given chart</p> <p><b>Purpose:</b> Returns the user-defined types that are unresolved in the charts in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_dt_unresolved_in_ch (stm_list in_list, int *status);</pre>

## Input List Type: dt

<b>stm_r_dt_array_dt</b>	<p><b>Query:</b> User-defined types by subtype</p> <p><b>Purpose:</b> Returns the user-defined types in the input list that are defined as array</p> <p><b>Syntax:</b></p> <pre>stm_r_dt_array_dt (stm_list in_list, int *status);</pre>
<b>stm_r_dt_array_missing_dt</b>	<p><b>Query:</b> Arrays of user-defined type by subtype</p> <p><b>Purpose:</b> Returns the arrays of user-defined types in the input list for which no type is defined</p> <p><b>Syntax:</b></p> <pre>stm_r_dt_array_missing_dt (stm_list in_list, int *status);</pre>
<b>stm_r_dt_bit_dt</b>	<p><b>Query:</b> User-defined types by subtype</p> <p><b>Purpose:</b> Returns the user-defined types in the input list that are defined as bit</p> <p><b>Syntax:</b></p> <pre>stm_r_dt_bit_dt (stm_list in_list, int *status);</pre>
<b>stm_r_dt_bit_queue_dt</b>	<p><b>Query:</b> User-defined types by subtype</p> <p><b>Purpose:</b> Returns the user-defined types in the input list that are defined as queue of bit</p> <p><b>Syntax:</b></p> <pre>stm_r_dt_bit_queue_dt (stm_list in_list, int *status);</pre>
<b>stm_r_dt_bits_array_dt</b>	<p><b>Query:</b> User-defined types by subtype</p> <p><b>Purpose:</b> Returns the user-defined types in the input list that are defined as array of bit array</p> <p><b>Syntax:</b></p> <pre>stm_r_dt_bits_array_dt (stm_list in_list, int *status);</pre>
<b>stm_r_dt_bits_dt</b>	<p><b>Query:</b> User-defined types by subtype</p> <p><b>Purpose:</b> Returns the user-defined types in the input list that are defined as bit array</p> <p><b>Syntax:</b></p> <pre>stm_r_dt_bits_dt (stm_list in_list, int *status);</pre>

<b>stm_r_dt_bits_queue_dt</b>	<p><b>Query:</b> User-defined types by subtype</p> <p><b>Purpose:</b> Returns the user-defined types in the input list that are defined as queue of bit array</p> <p><b>Syntax:</b></p> <pre>stm_r_dt_bits_queue_dt (stm_list in_list, int *status);</pre>
<b>stm_r_dt_by_attributes_dt</b>	<p><b>Query:</b> User-defined types by attribute</p> <p><b>Purpose:</b> Returns the user-defined types in the input list that match a given attribute and value</p> <p><b>Syntax:</b></p> <pre>stm_r_dt_by_attributes_dt (stm_list in_list, char* attr_name, char* attr_value, int *status);</pre>
<b>stm_r_dt_by_structure_type_dt</b>	<p><b>Query:</b> None</p> <p><b>Purpose:</b> Returns the user-defined types in the input list that have a given structure type (for example, single, array or queue)</p> <p><b>Syntax:</b></p> <pre>stm_r_dt_by_structure_type_dt (stm_list in_list, char structure_type, int *status);</pre>
<b>stm_r_dt_condition_array_dt</b>	<p><b>Query:</b> User-defined types by subtype</p> <p><b>Purpose:</b> Returns the user-defined types in the input list that are defined as array of condition</p> <p><b>Syntax:</b></p> <pre>stm_r_dt_condition_array_dt (stm_list in_list, int *status);</pre>
<b>stm_r_dt_condition_dt</b>	<p><b>Query:</b> User-defined types by subtype</p> <p><b>Purpose:</b> Returns the user-defend types in the input list that are defined as condition</p> <p><b>Syntax:</b></p> <pre>stm_r_dt_condition_dt (stm_list in_list, int *status);</pre>
<b>stm_r_dt_condition_queue_dt</b>	<p><b>Query:</b> User-defined types by subtype</p> <p><b>Purpose:</b> Returns the user-defined types in the input list that are defined as queue of condition</p> <p><b>Syntax:</b></p> <pre>stm_r_dt_condition_queue_dt (stm_list in_list, int *status);</pre>

<b>stm_r_dt_enums_dt</b>	<p><b>Query:</b> User-defined types defined as enumerated types</p> <p><b>Purpose:</b> Returns the user-defined types in the input list that are defined as enumerated types</p> <p><b>Syntax:</b></p> <pre>stm_r_dt_enums_dt (stm_list in_list, int *status);</pre>
<b>stm_r_dt_explicit_defined_dt</b>	<p><b>Query:</b> User-defined types explicitly defined</p> <p><b>Purpose:</b> Returns the user-defined types in the input list that are explicitly defined</p> <p><b>Syntax:</b></p> <pre>stm_r_dt_explicit_defined_dt (stm_list in_list, int *status);</pre>
<b>stm_r_dt_integer_dt</b>	<p><b>Query:</b> User-defined types by subtype</p> <p><b>Purpose:</b> Returns the user-defined types in the input list that are defined as integer</p> <p><b>Syntax:</b></p> <pre>stm_r_dt_integer_dt (stm_list in_list, int *status);</pre>
<b>stm_r_dt_integer_array_dt</b>	<p><b>Query:</b> User-defined types by subtype</p> <p><b>Purpose:</b> Returns the user-defined types in the input list that are defined as array of integer</p> <p><b>Syntax:</b></p> <pre>stm_r_dt_integer_array_dt (stm_list in_list, int *status);</pre>
<b>stm_r_dt_integer_queue_dt</b>	<p><b>Query:</b> User-defined types by subtype</p> <p><b>Purpose:</b> Returns the user-defined types in the input list that are defined as queue of integer</p> <p><b>Syntax:</b></p> <pre>stm_r_dt_integer_queue_dt (stm_list in_list, int *status);</pre>
<b>stm_r_dt_missing_dt</b>	<p><b>Query:</b> User-defined type by subtype</p> <p><b>Purpose:</b> Returns the user-defined types in the input list for which no type is defined</p> <p><b>Syntax:</b></p> <pre>stm_r_dt_missing_dt (stm_list in_list, int *status);</pre>
<b>stm_r_dt_name_of_dt</b>	<p><b>Query:</b> User-defined types whose names match a given pattern</p> <p><b>Purpose:</b> Returns all user-defined types whose names match the specified pattern</p> <p><b>Syntax:</b></p> <pre>stm_r_dt_name_of_dt (char* pattern, int *status);</pre>

<b>stm_r_dt_queue_dt</b>	<p><b>Query:</b> User-defined types by subtype</p> <p><b>Purpose:</b> Returns the user-defined types in the input list that are defined as queue</p> <p><b>Syntax:</b></p> <pre>stm_r_dt_queue_dt (stm_list in_list, int *status);</pre>
<b>stm_r_dt_queue_missing_dt</b>	<p><b>Query:</b> Queues of user-defined type by subtype</p> <p><b>Purpose:</b> Returns the queues of user-defined types in the input list for which no type is defined</p> <p><b>Syntax:</b></p> <pre>stm_r_dt_queue_missing_dt (stm_list in_list, int *status);</pre>
<b>stm_r_dt_real_array_dt</b>	<p><b>Query:</b> User-defined types by subtype</p> <p><b>Purpose:</b> Returns the user-defined types in the input list that are defined as real</p> <p><b>Syntax:</b></p> <pre>stm_r_dt_real_array_dt (stm_list in_list, int *status);</pre>
<b>stm_r_dt_real_dt</b>	<p><b>Query:</b> User-defined types by subtype</p> <p><b>Purpose:</b> Returns the user-defined types in the input list that are defined as real</p> <p><b>Syntax:</b></p> <pre>stm_r_dt_real_dt (stm_list in_list, int *status);</pre>
<b>stm_r_dt_real_queue_dt</b>	<p><b>Query:</b> User-defined types by subtype</p> <p><b>Purpose:</b> Returns the user-defined types in the input list that are defined as queue of real</p> <p><b>Syntax:</b></p> <pre>stm_r_dt_real_queue_dt (stm_list in_list, int *status);</pre>
<b>stm_r_dt_record_array_dt</b>	<p><b>Query:</b> User-defined types by subtype</p> <p><b>Purpose:</b> Returns the user-defined types in the input list that are defined as array of record</p> <p><b>Syntax:</b></p> <pre>stm_r_dt_record_array_dt (stm_list in_list, int *status);</pre>
<b>stm_r_dt_record_dt</b>	<p><b>Query:</b> User-defined types by subtype</p> <p><b>Purpose:</b> Returns the user-defined types in the input list that are defined as record</p> <p><b>Syntax:</b></p> <pre>stm_r_dt_record_dt (stm_list in_list, int *status);</pre>

<b>stm_r_dt_single_dt</b>	<p><b>Query:</b> User-defined types by subtype</p> <p><b>Purpose:</b> Returns the user-defined types in the input list that are defined as single</p> <p><b>Syntax:</b>  <code>stm_r_dt_single_dt (stm_list in_list, int *status);</code></p>
<b>stm_r_dt_string_array_dt</b>	<p><b>Query:</b> User-defined types by subtype</p> <p><b>Purpose:</b> Returns the user-defined types in the input list that are defined as array of string</p> <p><b>Syntax:</b>  <code>stm_r_dt_string_array_dt (stm_list in_list, int *status);</code></p>
<b>stm_r_dt_string_dt</b>	<p><b>Query:</b> User-defined types by subtype</p> <p><b>Purpose:</b> Returns the user-defined types in the input list that are defined as string</p> <p><b>Syntax:</b>  <code>stm_r_dt_string_dt (stm_list in_list, int *status);</code></p>
<b>stm_r_dt_string_queue_dt</b>	<p><b>Query:</b> User-defined types by subtype</p> <p><b>Purpose:</b> Returns the user-defined types in the input list that are defined as queue of string</p> <p><b>Syntax:</b>  <code>stm_r_dt_string_queue_dt (stm_list in_list, int *status);</code></p>
<b>stm_r_dt_synonym_of_dt</b>	<p><b>Query:</b> User-defined types whose synonyms match a given pattern</p> <p><b>Purpose:</b> Returns all user-defined types whose synonyms match the specified pattern</p> <p><b>Syntax:</b> <code>stm_r_dt_synonym_of_dt (char* pattern, int *status);</code></p>
<b>stm_r_dt_union_dt</b>	<p><b>Query:</b> User-defined type by subtype</p> <p><b>Purpose:</b> Returns the user-defined types in the input list that are defined as union</p> <p><b>Syntax:</b>  <code>stm_r_dt_union_dt (stm_list in_list, int *status);</code></p>
<b>stm_r_dt_union_array_dt</b>	<p><b>Query:</b> User-defined type by subtype</p> <p><b>Purpose:</b> Returns the user-defined types in the input list that are defined as array of union</p> <p><b>Syntax:</b>  <code>stm_r_dt_union_array_dt (stm_list in_list, int *status);</code></p>



<b>stm_r_dt_unresolved_dt</b>	<p><b>Query:</b> Unresolved user-defined types</p> <p><b>Purpose:</b> Returns the unresolved user-defined types in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_dt_unresolved_dt (stm_list in_list, int *status);</pre>
<b>stm_r_dt_user_type_array_dt</b>	<p><b>Query:</b> User-defined types by subtype</p> <p><b>Purpose:</b> Returns the user-defined types in the input list that are defined as array of another user-defined type</p> <p><b>Syntax:</b></p> <pre>stm_r_dt_user_type_array_dt (stm_list in_list, int *status);</pre>
<b>stm_r_dt_user_type_dt</b>	<p><b>Query:</b> User-defined types by subtype</p> <p><b>Purpose:</b> Returns the user-defined types in the input list that are defined as other user-defined type</p> <p><b>Syntax:</b></p> <pre>stm_r_dt_user_type_dt (stm_list in_list, int *status);</pre>
<b>stm_r_dt_user_type_queue_dt</b>	<p><b>Query:</b> User-defined types by subtype</p> <p><b>Purpose:</b> Returns the user-defined types in the input list that are defined as queue of another user-defined type</p> <p><b>Syntax:</b></p> <pre>stm_r_dt_user_type_queue_dt (stm_list in_list, int *status);</pre>

## Input List Type: fd

<b>stm_r_dt_containing_fd</b>	<p><b>Query:</b> User-defined types containing a given field</p> <p><b>Purpose:</b> Returns the user-defined types (records or unions), in which the fields in the input list are defined</p> <p><b>Syntax:</b></p> <pre>stm_r_dt_containing_fd (stm_list in_list, int *status);</pre>
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## Events (ev)

This section documents the query functions that return a list of events.

### Input List Type: af

<code>stm_r_ev_flowng_through_af</code>	<p><b>Query:</b> Events flowing through the specified a-flow-line</p> <p><b>Purpose:</b> Returns the events actually flowing through a-flow-lines in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_ev_flowng_through_af (stm_list in_list, int *status);</pre>
<code>stm_r_ev_labeling_af</code>	<p><b>Query:</b> Events labeling a given a-flow-line</p> <p><b>Purpose:</b> Returns the events that label the a-flow-lines in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_ev_labeling_af (stm_list in_list, int *status);</pre>

### Input List Type: ch

<code>stm_r_ev_def_or_unres_in_ch</code>	<p><b>Query:</b> Events defined or unresolved in a given chart</p> <p><b>Purpose:</b> Returns the events that are explicitly defined or unresolved in the charts of the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_ev_def_or_unres_in_ch (stm_list in_list, int *status);</pre>
<code>stm_r_ev_defined_in_ch</code>	<p><b>Query:</b> Events defined in a given chart</p> <p><b>Purpose:</b> Returns the events that are explicitly defined in the charts of the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_ev_defined_in_ch (stm_list in_list, int *status);</pre>
<code>stm_r_ev_unresolved_in_ch</code>	<p><b>Query:</b> Events unresolved in a given chart</p> <p><b>Purpose:</b> Returns the events that are unresolved in the charts of the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_ev_unresolved_in_ch (stm_list in_list, int *status);</pre>

## Input List Type: ev

<b>stm_r_ev_array_ev</b>	<p><b>Query:</b> Events by subtype</p> <p><b>Purpose:</b> Returns the events in the input list that are defined as array</p> <p><b>Syntax:</b></p> <pre>stm_r_ev_array_ev (stm_list in_list, int *status);</pre>
<b>stm_r_ev_by_attributes_ev</b>	<p><b>Query:</b> Events by attributes</p> <p><b>Purpose:</b> Returns the events in the input list that match the specified attribute name and value</p> <p><b>Syntax:</b></p> <pre>stm_r_ev_by_attributes_ev (stm_list in_list, char* attr_name, char* attr_value, int *status);</pre>
<b>stm_r_ev_by_structure_type_ev</b>	<p><b>Query:</b> None</p> <p><b>Purpose:</b> Returns the events in the input list that have the specified structure type (for example, single or array)</p> <p><b>Syntax:</b></p> <pre>stm_r_ev_by_structure_type_ev (stm_list in_list, char structure_type, int *status);</pre>
<b>stm_r_ev_callback_binding_ev</b>	<p><b>Query:</b> Events with callback bindings</p> <p><b>Purpose:</b> Returns the events in the input list that have callback bindings</p> <p><b>Syntax:</b></p> <pre>stm_r_ev_callback_binding_ev (stm_list in_list, int *status);</pre>
<b>stm_r_ev_explicit_defined_ev</b>	<p><b>Query:</b> Events explicitly defined</p> <p><b>Purpose:</b> Returns the events of the input list that were explicitly defined</p> <p><b>Syntax:</b></p> <pre>stm_r_ev_explicit_defined_ev (stm_list in_list, int *status);</pre>
<b>stm_r_ev_name_of_ev</b>	<p><b>Query:</b> Events whose names match a given pattern</p> <p><b>Purpose:</b> Returns all the events whose names match the specified pattern</p> <p><b>Syntax:</b></p> <pre>stm_r_ev_name_of_ev (char* pattern, int *status);</pre>

<p><b>stm_r_ev_single_ev</b></p>	<p><b>Query:</b> Events by subtype  <b>Purpose:</b> Returns the events in the input list that are defined as single  <b>Syntax:</b>  <code>stm_r_ev_single_ev (stm_list in_list, int *status);</code></p>
<p><b>stm_r_ev_synonym_of_ev</b></p>	<p><b>Query:</b> Events whose synonyms match a given pattern  <b>Purpose:</b> Returns all the events whose synonyms match the specified pattern  <b>Syntax:</b>  <code>stm_r_ev_synonym_of_ev (char* pattern, int *status);</code></p>
<p><b>stm_r_ev_unresolved_ev</b></p>	<p><b>Query:</b> Unresolved events  <b>Purpose:</b> Returns the unresolved events in the input list  <b>Syntax:</b>  <code>stm_r_ev_unresolved_ev (stm_list in_list, int *status);</code></p>

### Input List Type: if

<p><b>stm_r_ev_contained_in_if</b></p>	<p><b>Query:</b> Events contained in a given information-flow  <b>Purpose:</b> Returns the events contained in information-flows from the input list (events used in the <b>Consists of</b> field of the information-flow's form)  <b>Syntax:</b>  <code>stm_r_ev_contained_in_if (stm_list in_list, int *status);</code></p>
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**Input List Type: mf**

<b>stm_r_ev_flowning_through_mf</b>	<b>Query:</b> Events flowing through a given m-flow-line <b>Purpose:</b> Returns the events actually flowing through m-flow-lines from the input list <b>Syntax:</b> <code>stm_r_ev_flowning_through_ f (stm_list in_list, int *status);</code>
<b>stm_r_ev_labeling_mf</b>	<b>Query:</b> Events labeling a given m-flow-line <b>Purpose:</b> Returns the events that label the m-flow-lines in the input list <b>Syntax:</b> <code>stm_r_ev_labeling_mf (stm_list in_list, int *status);</code>

## Fields (fd)

This section documents the queries that return a list of fields.

### Input List Type: ch

<code>stm_r_fd_defined_in_ch</code>	<p><b>Query:</b> Fields defined in a given chart</p> <p><b>Purpose:</b> Returns the fields that are part of the structured data-items in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_fd_defined_in_ch (stm_list in_list, int *status);</pre>
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### Input List Type: di

<code>stm_r_fd_contained_in_di</code>	<p><b>Query:</b> Fields by subtype</p> <p><b>Purpose:</b> Returns the fields in the input list that are defined as array</p> <p><b>Syntax:</b></p> <pre>stm_r_fd_contained_in_di (stm_list in_list, int *status);</pre>
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### Input List Type: dt

<code>stm_r_fd_contained_in_dt</code>	<p><b>Query:</b> Fields contained in user-defined type (UDT)</p> <p><b>Purpose:</b> Returns the fields that are part of the structured UDTs in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_fd_contained_in_dt (stm_list in_list, int *status);</pre>
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## Input List Type: fd

<b>stm_r_fd_array_fd</b>	<p><b>Query:</b> Fields by subtype</p> <p><b>Purpose:</b> Returns the fields in the input list that are defined as array</p> <p><b>Syntax:</b></p> <pre>stm_r_fd_array_fd (stm_list in_list, int *status);</pre>
<b>stm_r_fd_array_missing_fd</b>	<p><b>Query:</b> Array of fields by subtype</p> <p><b>Purpose:</b> Returns the array of fields in the input list for which no type is defined</p> <p><b>Syntax:</b></p> <pre>stm_r_fd_array_missing_fd (stm_list in_list, int *status);</pre>
<b>stm_r_fd_bit_fd</b>	<p><b>Query:</b> Fields by subtype</p> <p><b>Purpose:</b> Returns the fields in the input list that are defined as bit</p> <p><b>Syntax:</b></p> <pre>stm_r_fd_bit_fd (stm_list in_list, int *status);</pre>
<b>stm_r_fd_bit_queue_fd</b>	<p><b>Query:</b> Fields by subtype</p> <p><b>Purpose:</b> Returns the fields in the input list that are defined as queue of bit</p> <p><b>Syntax:</b></p> <pre>stm_r_fd_bit_queue_fd (stm_list in_list, int *status);</pre>
<b>stm_r_fd_bits_array_fd</b>	<p><b>Query:</b> Fields by subtype</p> <p><b>Purpose:</b> Returns the fields in the input list that are defined as bit array</p> <p><b>Syntax:</b></p> <pre>stm_r_fd_bits_array_fd (stm_list in_list, int *status);</pre>
<b>stm_r_fd_bits_fd</b>	<p><b>Query:</b> Fields by subtype</p> <p><b>Purpose:</b> Returns the fields in the input list that are defined as bit array</p> <p><b>Syntax:</b></p> <pre>stm_r_fd_bits_fd (stm_list in_list, int *status);</pre>

<b>stm_r_fd_bits_queue_fd</b>	<p><b>Query:</b> Fields by subtype</p> <p><b>Purpose:</b> Returns the fields in the input list that are defined as queue of bit array</p> <p><b>Syntax:</b></p> <pre>stm_r_fd_bits_queue_fd (stm_list in_list, int *status);</pre>
<b>stm_r_fd_by_attributes_fd</b>	<p><b>Query:</b> Fields by attribute</p> <p><b>Purpose:</b> Returns the fields in the input list that match the specified attribute and value</p> <p><b>Syntax:</b> <code>stm_r_fd_by_attributes_fd (stm_list in_list, char* attr_name, char* attr_value, int *status);</code></p>
<b>stm_r_fd_by_structure_type_fd</b>	<p><b>Query:</b> None</p> <p><b>Purpose:</b> Returns the fields in the input list that have the specified structure type (for example, single or array)</p> <p><b>Syntax:</b></p> <pre>stm_r_fd_by_structure_type_fd (stm_list in_list, char structure_type, int *status);</pre>
<b>stm_r_fd_condition_fd</b>	<p><b>Query:</b> Fields by subtype</p> <p><b>Purpose:</b> Returns the fields in the input list that are defined as condition</p> <p><b>Syntax:</b></p> <pre>stm_r_fd_condition_fd (stm_list in_list, int *status);</pre>
<b>stm_r_fd_condition_array_fd</b>	<p><b>Query:</b> Fields by subtype</p> <p><b>Purpose:</b> Returns the fields in the input list that are defined as array of condition</p> <p><b>Syntax:</b></p> <pre>stm_r_fd_condition_array_ fd (stm_list in_list, int *status);</pre>
<b>stm_r_fd_condition_queue_fd</b>	<p><b>Query:</b> Fields by subtype</p> <p><b>Purpose:</b> Returns the fields in the input list that are defined as queue of condition</p> <p><b>Syntax:</b></p> <pre>stm_r_fd_condition_ queue_fd (stm_list in_list, int *status);</pre>
<b>stm_r_fd_explicit_defined_fd</b>	<p><b>Query:</b> Fields explicitly defined</p> <p><b>Purpose:</b> Returns the fields in the input list that are explicitly defined</p> <p><b>Syntax:</b></p> <pre>stm_r_fd_explicit_defined_fd (stm_list in_list, int *status);</pre>



<b>stm_r_fd_integer_array_fd</b>	<p><b>Query:</b> Fields by subtype</p> <p><b>Purpose:</b> Returns the fields in the input list that are defined as array of integer</p> <p><b>Syntax:</b></p> <pre>stm_r_fd_integer_array_fd (stm_list in_list, int *status);</pre>
<b>stm_r_fd_integer_fd</b>	<p><b>Query:</b> Fields by subtype</p> <p><b>Purpose:</b> Returns the fields in the input list that are defined as integer</p> <p><b>Syntax:</b></p> <pre>stm_r_fd_integer_fd (stm_list in_list, int *status);</pre>
<b>stm_r_fd_integer_queue_fd</b>	<p><b>Query:</b> Fields by subtype</p> <p><b>Purpose:</b> Returns the fields in the input list that are defined as queue of integer</p> <p><b>Syntax:</b></p> <pre>stm_r_fd_integer_queue_fd (stm_list in_list, int *status);</pre>
<b>stm_r_fd_missing_fd</b>	<p><b>Query:</b> Fields by subtype</p> <p><b>Purpose:</b> Returns the fields in the input list for which no type is defined</p> <p><b>Syntax:</b></p> <pre>stm_r_fd_missing_fd (stm_list in_list, int *status);</pre>
<b>stm_r_fd_name_of_fd</b>	<p><b>Query:</b> Fields whose names match a given pattern</p> <p><b>Purpose:</b> Returns all fields whose name matches the specified pattern</p> <p><b>Syntax:</b></p> <pre>stm_r_fd_name_of_fd (char* pattern, int *status);</pre>
<b>stm_r_fd_queue_fd</b>	<p><b>Query:</b> Fields by subtype</p> <p><b>Purpose:</b> Returns the fields in the input list that are defined as queue</p> <p><b>Syntax:</b></p> <pre>stm_r_fd_queue_fd (stm_list in_list, int *status);</pre>
<b>stm_r_fd_queue_missing_fd</b>	<p><b>Query:</b> Queues of field by subtype</p> <p><b>Purpose:</b> Returns the queues of fields in the input list for which no type is defined</p> <p><b>Syntax:</b></p> <pre>stm_r_fd_queue_missing_fd (stm_list in_list, int *status);</pre>

<b>stm_r_fd_real_array_fd</b>	<p><b>Query:</b> Fields by subtype</p> <p><b>Purpose:</b> Returns the fields in the input list that are defined as array of real</p> <p><b>Syntax:</b></p> <pre>stm_r_fd_real_array_fd (stm_list in_list, int *status);</pre>
<b>stm_r_fd_real_fd</b>	<p><b>Query:</b> Fields by subtype</p> <p><b>Purpose:</b> Returns the fields in the input list that are defined as real</p> <p><b>Syntax:</b></p> <pre>stm_r_fd_real_fd (stm_list in_list, int *status);</pre>
<b>stm_r_fd_real_queue_fd</b>	<p><b>Query:</b> Fields by subtype</p> <p><b>Purpose:</b> Returns the fields in the input list that are defined as queue of real</p> <p><b>Syntax:</b></p> <pre>stm_r_fd_real_queue_fd (stm_list in_list, int *status);</pre>
<b>stm_r_fd_single_fd</b>	<p><b>Query:</b> Fields by subtype</p> <p><b>Purpose:</b> Returns the fields in the input list that are defined as single</p> <p><b>Syntax:</b></p> <pre>stm_r_fd_single_fd (stm_list in_list, int *status);</pre>
<b>stm_r_fd_string_array_fd</b>	<p><b>Query:</b> Fields by subtype</p> <p><b>Purpose:</b> Returns the fields in the input list that are defined as array of string</p> <p><b>Syntax:</b></p> <pre>stm_r_fd_string_array_fd (stm_list in_list, int *status);</pre>
<b>stm_r_fd_string_fd</b>	<p><b>Query:</b> Fields by subtype</p> <p><b>Purpose:</b> Returns the fields in the input list that are defined as string</p> <p><b>Syntax:</b></p> <pre>stm_r_fd_string_fd (stm_list in_list, int *status);</pre>
<b>stm_r_fd_string_queue_fd</b>	<p><b>Query:</b> Fields by subtype</p> <p><b>Purpose:</b> Returns the fields in the input list that are defined as queue of string</p> <p><b>Syntax:</b></p> <pre>stm_r_fd_string_queue_fd (stm_list in_list, int *status);</pre>

<b>stm_r_fd_user_type_array_fd</b>	<p><b>Query:</b> Fields by subtype</p> <p><b>Purpose:</b> Returns the fields in the input list that are defined as array of user-defined type</p> <p><b>Syntax:</b></p> <pre>stm_r_fd_user_type_array_fd (stm_list in_list, int *status);</pre>
<b>stm_r_fd_user_type_fd</b>	<p><b>Query:</b> Fields by subtype</p> <p><b>Purpose:</b> Returns the fields in the input list that are defined as user-defined type</p> <p><b>Syntax:</b></p> <pre>stm_r_fd_user_type_fd (stm_list in_list, int *status);</pre>
<b>stm_r_fd_user_type_queue_fd</b>	<p><b>Query:</b> Fields by subtype</p> <p><b>Purpose:</b> Returns the fields in the input list that are defined as queue of user-defined type</p> <p><b>Syntax:</b></p> <pre>stm_r_fd_user_type_queue_fd (stm_list in_list, int *status);</pre>

## Input List Type: mx

<b>stm_r_fd_contained_in_mx</b>	<p><b>Query:</b> Fields contained in a given element</p> <p><b>Purpose:</b> Returns the fields that are part of the structured elements (data-items and user-defined types) in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_fd_contained_in_mx (stm_list in_list, int *status);</pre>
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## Functions (fn)

This section documents the queries that return a list of functions.

### Input List Type: ch

<code>stm_r_fn_name_of_fn</code>	<p><b>Query:</b> Function names that match a given pattern</p> <p><b>Purpose:</b> Returns all the functions whose names match the specified pattern</p> <p><b>Syntax:</b> <code>stm_r_fn_name_of_fn (char* pattern, int *status);</code></p>
<code>stm_r_fn_unresolved_in_ch</code>	<p><b>Query:</b> Functions unresolved in a given chart</p> <p><b>Purpose:</b> Returns the functions that are unresolved in the charts of the input list</p> <p><b>Syntax:</b> <code>stm_r_fn_unresolved_in_ch (stm_list in_list, int *status);</code></p>

## Information-Flows (if)

This section documents the queries that return a list of information-flows.

### Input List Type: af

<b>stm_r_if_basic_flowng_af</b>	<p><b>Query:</b> Basic information-flows flowing through a given a-flow-line.</p> <p><b>Purpose:</b> Returns information-flows that are not decomposed to other information items, and are flowing through a-flow-lines in the input list.</p> <p><b>Syntax:</b></p> <pre>stm_r_if_basic_flowng_af (stm_list in_list, int *status);</pre>
<b>stm_r_if_flowng_through_af</b>	<p><b>Query:</b> Information-flows flowing through a given a-flow-line.</p> <p><b>Purpose:</b> Returns the information-flows flowing through a-flow-lines in the input list.</p> <p><b>Note:</b> This function returns the highest information-flows, as opposed to <code>stm_r_if_basic_flowng_af</code>, which returns the lowest level.</p> <p><b>Syntax:</b></p> <pre>stm_r_if_flowng_through_af (stm_list in_list, int *status);</pre>
<b>stm_r_if_labeling_af</b>	<p><b>Query:</b> Information-flows labeling a given a-flow-line.</p> <p><b>Purpose:</b> Returns the information-flows that label a-flow-lines in the input list.</p> <p><b>Syntax:</b></p> <pre>stm_r_if_labeling_af (stm_list in_list, int *status);</pre>

## Input List Type: ch

<b>stm_r_if_def_or_unres_in_ch</b>	<p><b>Query:</b> Information-flows defined or unresolved in a given chart</p> <p><b>Purpose:</b> Returns the information-flows that are explicitly defined or unresolved in the charts of the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_if_def_or_unres_in_ch (stm_list in_list, int *status);</pre>
<b>stm_r_if_defined_in_ch</b>	<p><b>Query:</b> Information-flows defined in a given chart</p> <p><b>Purpose:</b> Returns the information-flows that are explicitly defined in the charts of the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_if_defined_in_ch (stm_list in_list, int *status);</pre>
<b>stm_r_if_unresolved_in_ch</b>	<p><b>Query:</b> Information-flows unresolved in a given chart</p> <p><b>Purpose:</b> Returns the information-flows that are unresolved in the charts of the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_if_unresolved_in_ch (stm_list in_list, int *status);</pre>

## Input List Type: co

<b>stm_r_if_containing_co</b>	<p><b>Query:</b> Information-flows containing a given condition</p> <p><b>Purpose:</b> Returns the information-flows containing conditions from the input list (conditions appearing in the <b>Consists of</b> field of the information-flow's form)</p> <p><b>Syntax:</b></p> <pre>stm_r_if_containing_co (stm_list in_list, int *status);</pre>
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## Input List Type: di

<code>stm_r_if_containing_di</code>	<p><b>Query:</b> Information-flows containing a given data-item</p> <p><b>Purpose:</b> Returns the information-flows containing data-items from the input list (data-items appearing in the <b>Consists of</b> field of the information-flow's form)</p> <p><b>Syntax:</b></p> <pre>stm_r_if_containing_di (stm_list in_list, int *status);</pre>
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## Input List Type: ev

<code>stm_r_if_containing_ev</code>	<p><b>Query:</b> Information-flows containing a given event</p> <p><b>Purpose:</b> Returns the information-flows containing events from the input list (events appearing in the <b>Consists of</b> field of the information-flow's form)</p> <p><b>Syntax:</b></p> <pre>stm_r_if_containing_ev (stm_list in_list, int *status);</pre>
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## Input List Type: if

<b>stm_r_if_basic_if</b>	<p><b>Query:</b> Basic information-flows</p> <p><b>Purpose:</b> Returns the information-flows in the input list that are basic (those not defined using other information-flows)</p> <p><b>Syntax:</b></p> <pre>stm_r_if_basic_if (stm_list in_list, int *status);</pre>
<b>stm_r_if_by_attributes_if</b>	<p><b>Query:</b> Information-flows by attributes</p> <p><b>Purpose:</b> Returns the information-flows in the input list that match a particular attribute name and value</p> <p><b>Syntax:</b></p> <pre>stm_r_if_by_attributes_if (stm_list in_list, char* attr_name, char* attr_value, int *status);</pre>
<b>stm_r_if_contained_in_if</b>	<p><b>Query:</b> Information-flows contained in a given information-flow</p> <p><b>Purpose:</b> Returns the information-flows that are contained in information-flows from the input list (as defined in the <b>Consists of</b> field)</p> <p><b>Syntax:</b></p> <pre>stm_r_if_contained_in_if (stm_list in_list, int *status);</pre>
<b>stm_r_if_containing_if</b>	<p><b>Query:</b> Information-flows containing a given information-flow</p> <p><b>Purpose:</b> Returns the information-flows that contain information-flows from the input list (as defined in the <b>Consists of</b> field)</p> <p><b>Syntax:</b></p> <pre>stm_r_if_containing_if (stm_list in_list, int *status);</pre>
<b>stm_r_if_explicit_defined_if</b>	<p><b>Query:</b> Information-flows explicitly defined</p> <p><b>Purpose:</b> Returns the information-flows of the input list that were explicitly defined</p> <p><b>Syntax:</b></p> <pre>stm_r_if_explicit_defined_if (stm_list in_list, int *status);</pre>



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<b>stm_r_if_name_of_if</b>	<p><b>Query:</b> Information-flow names that match a given pattern</p> <p><b>Purpose:</b> Returns all the information-flows whose names match the specified pattern</p> <p><b>Syntax:</b></p> <pre>stm_r_if_name_of_if (char* pattern, int *status);</pre>
<b>stm_r_if_synonym_of_if</b>	<p><b>Query:</b> Information-flow synonyms that match a given pattern</p> <p><b>Purpose:</b> Returns all the information-flows whose synonyms match the specified pattern</p> <p><b>Syntax:</b></p> <pre>stm_r_if_synonym_of_if (char* pattern, int *status);</pre>
<b>stm_r_if_unresolved_if</b>	<p><b>Query:</b> Unresolved information-flows</p> <p><b>Purpose:</b> Returns the unresolved information-flows in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_if_unresolved_if (stm_list in_list, int *status);</pre>

## Input List Type: mf

<b>stm_r_if_basic_flowng_mf</b>	<p><b>Query:</b> Basic information-flows flowing through a given m-flow-line.</p> <p><b>Purpose:</b> Returns the information-flows that are not decomposed to other information items and are flowing through m-flow-lines in the input list.</p> <p><b>Syntax:</b></p> <pre>stm_r_if_basic_flowng_mf (stm_list in_list, int *status);</pre>
<b>stm_r_if_flowng_through_mf</b>	<p><b>Query:</b> Information-flows flowing through a given m-flow-line.</p> <p><b>Purpose:</b> Returns the information-flow flowing through m-flow-lines in the input list.</p> <p><b>Note:</b> This function returns the highest information-flows as opposed to <code>stm_r_if_basic_flowng_mf</code>, which returns the lowest level.</p> <p><b>Syntax:</b></p> <pre>stm_r_if_flowng_through_ mf (stm_list in_list, int *status);</pre>
<b>stm_r_if_labelng_mf</b>	<p><b>Query:</b> Information-flows labeling a given m-flow-line.</p> <p><b>Purpose:</b> Returns the information-flow labeling m-flow-lines in the input list.</p> <p><b>Syntax:</b></p> <pre>stm_r_if_labelng_mf (stm_list in_list, int *status);</pre>

## M-Flow-Lines (bf, lmf, mf)

This section documents the queries that return a list of m-flow-lines. The types are as follows:

- ◆ bf—Basic m-flow-lines
- ◆ lmf—Local m-flow-lines
- ◆ mf—Global (compound) m-flow-lines

### Output List Type: bf

#### Input List Type: co

<b>stm_r_bf_within_flows_co</b>	<p><b>Query:</b> A-flow-lines through which a given condition flows</p> <p><b>Purpose:</b> Returns the a-flow-lines through which conditions from the input list actually flow</p> <p><b>Syntax:</b></p> <pre>stm_r_af_within_flows_co (stm_list in_list, int *status);</pre>
<b>stm_r_bf_within_labels_co</b>	<p><b>Query:</b> A-flow-lines labeled by a given condition</p> <p><b>Purpose:</b> Returns the a-flow-lines labeled with conditions in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_af_within_labels_co (stm_list in_list, int *status);</pre>

#### Input List Type: di

<b>stm_r_bf_within_flows_di</b>	<p><b>Query:</b> A-flow-lines through which a given data-item flows</p> <p><b>Purpose:</b> Returns the a-flow-lines through which data-items from the input list actually flow</p> <p><b>Syntax:</b></p> <pre>stm_r_af_within_flows_di (stm_list in_list, int *status);</pre>
<b>stm_r_bf_within_labels_di</b>	<p><b>Query:</b> A-flow-lines labeled by a given data-item</p> <p><b>Purpose:</b> Returns the a-flow-lines labeled with data-items in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_af_within_labels_di (stm_list in_list, int *status);</pre>

### Input List Type: ev

<p><b>stm_r_bf_within_flows_ev</b></p>	<p><b>Query:</b> A-flow-lines through which a given event flows  <b>Purpose:</b> Returns the a-flow-lines through which events from the input list actually flow  <b>Syntax:</b>  <code>stm_r_bf_within_flows_ev (stm_list in_list, int *status);</code></p>
<p><b>stm_r_bf_within_labels_ev</b></p>	<p><b>Query:</b> A-flow-lines labeled by a given event  <b>Purpose:</b> Returns the a-flow-lines labeled with events in the input list  <b>Syntax:</b>  <code>stm_r_bf_within_labels_ev (stm_list in_list, int *status);</code></p>

### Input List Type: if

<p><b>stm_r_bf_within_flows_if</b></p>	<p><b>Query:</b> A-flow-lines through which a given information-flow flows  <b>Purpose:</b> Returns the a-flow-lines through which information-flows from the input list actually flow  <b>Syntax:</b>  <code>stm_r_bf_within_flows_if (stm_list in_list, int *status);</code></p>
<p><b>stm_r_bf_within_labels_if</b></p>	<p><b>Query:</b> A-flow-lines labeled by a given information-flow  <b>Purpose:</b> Returns the a-flow-lines labeled with information-flows in the input list  <b>Syntax:</b>  <code>stm_r_bf_within_labels_if (stm_list in_list, int *status);</code></p>

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**Input List Type: mx**

<b>stm_r_bf_from_source_mx</b>	<p><b>Query:</b> A-flow-lines whose source is a given element</p> <p><b>Purpose:</b> Returns basic a-flow-lines that originate at elements in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_af_from_source_mx (stm_list in_list, int *status);</pre>
<b>stm_r_bf_to_target_mx</b>	<p><b>Query:</b> A-flow-lines whose target is a given element</p> <p><b>Purpose:</b> Returns the basic a-flow-lines whose target is an element from the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_bf_to_target_mx (stm_list in_list, int *status);</pre>
<b>stm_r_bf_within_flows_mx</b>	<p><b>Query:</b> A-flow-lines through which a given element flows</p> <p><b>Purpose:</b> Returns the a-flow-lines through which elements from the input list actually flow</p> <p><b>Syntax:</b></p> <pre>stm_r_af_within_flows_mx (stm_list in_list, int *status);</pre>
<b>stm_r_bf_within_labels_mx</b>	<p><b>Query:</b> A-flow-lines labeled by a given elements</p> <p><b>Purpose:</b> Returns the a-flow-lines labeled with elements in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_af_within_labels_mx (stm_list in_list, int *status);</pre>

**Output List Type: lmf****Input List Type: md**

<b>stm_r_lmf_from_source_md</b>	<p><b>Query:</b> M-flow-lines whose source is a given module within chart</p> <p><b>Purpose:</b> Returns the local compound m-flow-lines (those within charts) whose source is a module from the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_lmf_from_source_md (stm_list in_list, int *status);</pre>
<b>stm_r_lmf_input_to_md</b>	<p><b>Query:</b> M-flow-lines input to a given module within the chart</p> <p><b>Purpose:</b> Returns all the local compound m-flow-lines that originate outside and terminate at (or inside) modules in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_lmf_input_to_md (stm_list in_list, int *status);</pre>
<b>stm_r_lmf_output_from_md</b>	<p><b>Query:</b> M-flow-lines output from a given module within that chart</p> <p><b>Purpose:</b> Returns all the local compound m-flow-lines that originate at (or inside) and terminate outside modules in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_lmf_output_from_md (stm_list in_list, int *status);</pre>
<b>stm_r_lmf_to_target_md</b>	<p><b>Query:</b> M-flow-lines whose target is a given module</p> <p><b>Purpose:</b> Returns the local m-flow-lines whose target is a module from the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_lmf_to_target_md (stm_list in_list, int *status);</pre>

**Input List Type: mf**

<b>stm_r_lmf_contained_in_mf</b>	<p><b>Query:</b> None</p> <p><b>Purpose:</b> Returns the local m-flow-lines that contain the global m-flow-lines in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_lmf_contained_in_mf (stm_list l, int *status);</pre>
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**Output List Type: mf****Input List Type: co**

<b>stm_r_mf_within_flows_co</b>	<p><b>Query:</b> M-flow-lines through which a given condition flows</p> <p><b>Purpose:</b> Returns the m-flow-lines through which conditions from the input list actually flow</p> <p><b>Syntax:</b></p> <pre>stm_r_mf_within_flows_co (stm_list in_list, int *status);</pre>
<b>stm_r_mf_within_labels_co</b>	<p><b>Query:</b> M-flow-lines labeled by a given condition</p> <p><b>Purpose:</b> Returns the m-flow-lines that are labeled by the conditions in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_mf_within_labels_co (stm_list in_list, int *status);</pre>

**Input List Type: di**

<b>stm_r_mf_within_flows_di</b>	<p><b>Query:</b> M-flow-lines through which a given data-item flows</p> <p><b>Purpose:</b> Returns the m-flow-lines through which data-items from the input list actually flow</p> <p><b>Syntax:</b></p> <pre>stm_r_mf_within_flows_di (stm_list in_list, int *status);</pre>
<b>stm_r_mf_within_labels_di</b>	<p><b>Query:</b> M-flow-lines labeled by a given data-item</p> <p><b>Purpose:</b> Returns the m-flow-lines that are labeled by the data-items in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_mf_within_labels_di (stm_list in_list, int *status);</pre>

### Input List Type: ev

<p><b>stm_r_mf_within_flows_ev</b></p>	<p><b>Query:</b> M-flow-lines through which a given event flows  <b>Purpose:</b> Returns the m-flow-lines through which events from the input list actually flow  <b>Syntax:</b>  <code>stm_r_mf_within_flows_ev (stm_list in_list, int *status);</code></p>
<p><b>stm_r_mf_within_labels_ev</b></p>	<p><b>Query:</b> M-flow-lines labeled by a given event  <b>Purpose:</b> Returns the m-flow-lines that are labeled by the events in the input list  <b>Syntax:</b>  <code>stm_r_mf_within_labels_ev (stm_list in_list, int *status);</code></p>

### Input List Type: if

<p><b>stm_r_mf_within_flows_if</b></p>	<p><b>Query:</b> M-flow-lines through which a given information-flow flows  <b>Purpose:</b> Returns the m-flow-lines through which information-flows from the input list actually flow  <b>Syntax:</b>  <code>stm_r_mf_within_flows_if (stm_list in_list, int *status);</code></p>
<p><b>stm_r_mf_within_labels_if</b></p>	<p><b>Query:</b> M-flow-lines labeled with a given information-flow  <b>Purpose:</b> Returns the m-flow-lines that are labeled with information-flows in the input list  <b>Syntax:</b>  <code>stm_r_mf_within_labels_if (stm_list in_list, int *status);</code></p>



**Input List Type: lmf**

<b>stm_r_mf_containing_lm</b>	<p><b>Query:</b> None</p> <p><b>Purpose:</b> Returns the global m-flow-lines (which might spread over several charts) that contain the local m-flow-lines (those within charts) in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_mf_containing_lmf (stm_list l, int *status);</pre>
<b>stm_r_mf_containing_lmf</b>	<p><b>Query:</b> None</p> <p><b>Purpose:</b> Returns the global m-flow-lines (which might spread over several charts) that contain the local m-flow-lines (those within charts) in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_mf_containing_lmf (stm_list l, int *status);</pre>

**Input List Type: md**

<b>stm_r_mf_from_source_md</b>	<p><b>Query:</b> M-flow-lines whose source is a given module</p> <p><b>Purpose:</b> Returns the global compound m-flow-lines (those that might spread over several charts) whose source is a module from the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_mf_from_source_md (stm_list in_list, int *status);</pre>
<b>stm_r_mf_input_to_md</b>	<p><b>Query:</b> M-flow-lines input to a given module</p> <p><b>Purpose:</b> Returns all the global compound m-flow-lines that originate outside and terminate at (or inside) modules in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_mf_input_to_md (stm_list in_list, int *status);</pre>
<b>stm_r_mf_output_from_md</b>	<p><b>Query:</b> M-flow-lines output from a given module</p> <p><b>Purpose:</b> Returns all the global compound m-flow-lines that originate at (or inside) and terminate outside modules in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_mf_output_from_md (stm_list in_list, int *status);</pre>

<b>stm_r_mf_to_target_md</b>	<p><b>Query:</b> M-flow-lines whose target is a given module</p> <p><b>Purpose:</b> Returns the global compound m-flow-lines whose target is a module from the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_mf_to_target_md (stm_list in_list, int *status);</pre>
<b>stm_r_lmf_to_target_md</b>	<p><b>Query:</b> M-flow-lines whose target is a given module</p> <p><b>Purpose:</b> Returns the local compound m-flow-lines whose target is a module from the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_lmf_to_target_md (stm_list in_list, int *status);</pre>

**Input List Type: mx**

<b>stm_r_mf_within_flows_mx</b>	<p><b>Query:</b> M-flow-lines through which a given element flows</p> <p><b>Purpose:</b> Returns the m-flow-lines through which elements from the input list actually flow</p> <p><b>Syntax:</b></p> <pre>stm_r_mf_within_flows_mx (stm_list in_list, int *status);</pre>
<b>stm_r_mf_within_labels_mx</b>	<p><b>Query:</b> M-flow-lines that are labeled by a given information-flow</p> <p><b>Purpose:</b> Returns the m-flow-lines that are labeled with elements in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_mf_within_labels_mx (stm_list in_list, int *status);</pre>

## Modules (md)

This section documents the queries that return a list of modules.

### Input List Type: ac

<b>stm_r_md_carrying_out_ac</b>	<p><b>Query:</b> Modules carrying out a given activity.</p> <p><b>Purpose:</b> Returns the modules carrying out activities in the input list. The modules appear in the <b>Implemented by Module</b> field of an activity's form.</p> <p><b>Syntax:</b></p> <pre>stm_r_md_carrying_out_ac (stm_list in_list, int *status);</pre>
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### Input List Type: ch

<b>stm_r_md_def_or_unres_in_ch</b>	<p><b>Query:</b> Modules defined or unresolved in a given chart</p> <p><b>Purpose:</b> Returns the modules that are explicitly defined or unresolved in the charts of the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_md_def_or_unres_in ch (stm_list in_list, int *status);</pre>
<b>stm_r_md_defined_in_ch</b>	<p><b>Query:</b> Modules defined in a given chart</p> <p><b>Purpose:</b> Returns the modules that are explicitly defined in the charts of the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_md_defined_in_ch (stm_list in_list, int *status);</pre>
<b>stm_r_md_described_by_ch</b>	<p><b>Query:</b> Modules described by a given activity-chart</p> <p><b>Purpose:</b> Returns the modules described by activity-charts in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_md_described_by_ch (stm_list in_list, int *status);</pre>

<b>stm_r_md_instance_of_ch</b>	<p><b>Query:</b> Modules instance of a given chart</p> <p><b>Purpose:</b> Returns the instance modules defined by the charts in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_md_instance_of_ch (stm_list in_list, int *status);</pre>
<b>stm_r_md_root_in_ch</b>	<p><b>Query:</b> Root modules of a given chart</p> <p><b>Purpose:</b> Returns the internally defined modules (of type diagram) attached to the charts in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_md_root_in_ch (stm_list in_list, int *status);</pre>
<b>stm_r_md_top_level_in_ch</b>	<p><b>Query:</b> Top-level modules of a given chart</p> <p><b>Purpose:</b> Returns the top level modules (not contained in any box) of the charts in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_md_top_level_in_ch (stm_list in_list, int *status);</pre>
<b>stm_r_md_unresolved_in_ch</b>	<p><b>Query:</b> Modules unresolved in a given chart</p> <p><b>Purpose:</b> Returns the modules that are unresolved in the charts of the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_md_unresolved_in_ch (stm_list in_list, int *status);</pre>

### Input List Type: ds

<b>stm_r_md_contains_ds</b>	<p><b>Query:</b> Modules in which a given data-store resides.</p> <p><b>Purpose:</b> Returns the modules in which data-stores from the input list resides. The modules appear in the <b>Resides in Module</b> field of a data-store's form.</p> <p><b>Syntax:</b></p> <pre>stm_r_md_contains_ds (stm_list in_list, int *status);</pre>
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## Input List Type: md

<b>stm_r_md_basic_md</b>	<p><b>Query:</b> Basic modules</p> <p><b>Purpose:</b> Returns the modules in the input list that are basic modules (those that have no descendants)</p> <p><b>Syntax:</b></p> <pre>stm_r_md_basic_md (stm_list in_list, int *status);</pre>
<b>stm_r_md_bus_md</b>	<p><b>Query:</b> Bus modules</p> <p><b>Purpose:</b> Returns the modules in the input list that are bus modules</p> <p><b>Syntax:</b></p> <pre>stm_r_md_bus_md (stm_list in_list, int *status);</pre>
<b>stm_r_md_by_attributes_md</b>	<p><b>Query:</b> Modules by attributes</p> <p><b>Purpose:</b> Returns the modules in the input list that match a particular attribute name and value</p> <p><b>Syntax:</b></p> <pre>stm_r_md_by_attributes_md (stm_list in_list, char* attr_name, char* attr_value, int *status);</pre>
<b>stm_r_md_control_md</b>	<p><b>Query:</b> Control modules</p> <p><b>Purpose:</b> Returns the modules in the input list that are control modules</p> <p><b>Syntax:</b></p> <pre>stm_r_md_control_md (stm_list in_list, int *status);</pre>
<b>stm_r_md_def_of_instance_md</b>	<p><b>Query:</b> Definition modules of a given module</p> <p><b>Purpose:</b> Returns the definition modules (top level modules in a definition chart) for instances in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_md_def_of_instance_md (stm_list in_list, int *status);</pre>
<b>stm_r_md_defined_environment_md</b>	<p><b>Query:</b> Environment modules</p> <p><b>Purpose:</b> Returns the modules from the input list that were defined as environment modules</p> <p><b>Syntax:</b></p> <pre>stm_r_md_defined_environment_md (stm_list in_list, int *status);</pre>

<b>stm_r_md_environment_md</b>	<p><b>Query:</b> Environment modules</p> <p><b>Purpose:</b> Returns the modules in the input list that are environment modules</p> <p><b>Syntax:</b></p> <pre>stm_r_md_environment_md (stm_list in_list, int *status);</pre>
<b>stm_r_md_explicit_defined_md</b>	<p><b>Query:</b> Modules explicitly defined</p> <p><b>Purpose:</b> Returns the modules of the input list that were explicitly defined</p> <p><b>Syntax:</b></p> <pre>stm_r_md_explicit_defined_md (stm_list in_list, int *status);</pre>
<b>stm_r_md_external_md</b>	<p><b>Query:</b> External modules</p> <p><b>Purpose:</b> Returns the modules in the input list that are external</p> <p><b>Syntax:</b></p> <pre>stm_r_md_external_md (stm_list in_list, int *status);</pre>
<b>stm_r_md_generic_instance_md</b>	<p><b>Query:</b> Generic instance modules</p> <p><b>Purpose:</b> Returns the modules in the input list that are instances of generic charts</p> <p><b>Syntax:</b></p> <pre>stm_r_md_generic_instance_md (stm_list in_list, int *status);</pre>
<b>stm_r_md_instance_md</b>	<p><b>Query:</b> Instance modules</p> <p><b>Purpose:</b> Returns the instance modules from the modules in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_md_instance_md (stm_list in_list, int *status);</pre>
<b>stm_r_md_instance_of_def_m</b>	<p><b>Query:</b> Instance modules of a given definition module</p> <p><b>Purpose:</b> Returns the instance modules for definition modules (top-level modules in a definition chart) in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_md_instance_of_def_md (stm_list in_list, int *status);</pre>
<b>stm_r_md_library_md</b>	<p><b>Query:</b> Library modules</p> <p><b>Purpose:</b> Returns the modules from the input list that are library modules</p> <p><b>Syntax:</b></p> <pre>stm_r_md_library_md (stm_list in_list, int *status);</pre>

<b>stm_r_md_logical_desc_of_md</b>	<p><b>Query:</b> Logical descendants of a given module</p> <p><b>Purpose:</b> Returns the logical descendants of the modules in the input list, taking into account the translation of instances to their definition charts</p> <p><b>Syntax:</b></p> <pre>stm_r_md_logical_desc_of_md (stm_list in_list, int *status);</pre>
<b>stm_r_md_logical_parent_of_md</b>	<p><b>Query:</b> Logical parent modules of a given module</p> <p><b>Purpose:</b> Returns the logical parent modules of the modules in the input list, taking into account the translation of instances to their definition charts</p> <p><b>Syntax:</b></p> <pre>stm_r_md_logical_parent_of_md (stm_list in_list, int *status);</pre>
<b>stm_r_md_logical_sub_of_md</b>	<p><b>Query:</b> Logical submodules of a given module</p> <p><b>Purpose:</b> Returns the logical submodules of the modules in the input list, taking into account the translation of instances to their definition charts</p> <p><b>Syntax:</b></p> <pre>stm_r_md_logical_sub_of_md (stm_list in_list, int *status);</pre>
<b>stm_r_md_name_of_md</b>	<p><b>Query:</b> Modules whose names match a given pattern</p> <p><b>Purpose:</b> Returns all the modules whose names match the specified pattern</p> <p><b>Syntax:</b></p> <pre>stm_r_md_name_of_md (char* pattern, int *status);</pre>
<b>stm_r_md_offpage_instance_md</b>	<p><b>Query:</b> Offpage instance modules</p> <p><b>Purpose:</b> Returns the modules in the input list that are instances of offpage charts</p> <p><b>Syntax:</b></p> <pre>stm_r_md_offpage_instance_md (stm_list in_list, int *status);</pre>
<b>stm_r_md_physical_desc_of_md</b>	<p><b>Query:</b> Physical descendants of a given module</p> <p><b>Purpose:</b> Returns the physical descendants (those within the same chart) for the modules in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_md_physical_desc_of_md (stm_list in_list, int *status);</pre>

<b>stm_r_md_physical_parent_of_md</b>	<p><b>Query:</b> Physical parent modules of a given module</p> <p><b>Purpose:</b> Returns the physical parent modules (those within the same chart) for the modules in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_md_physical_parent_of_md (stm_list in_list, int *status);</pre>
<b>stm_r_md_physical_sub_of_md</b>	<p><b>Query:</b> Physical submodules of a given module</p> <p><b>Purpose:</b> Returns the physical submodules (those within the same chart) for the modules in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_md_physical_sub_of_md (stm_list in_list, int *status);</pre>
<b>stm_r_md_regular_md</b>	<p><b>Query:</b> Regular modules</p> <p><b>Purpose:</b> Returns the modules from the input list that are regular modules (not environment or storage)</p> <p><b>Syntax:</b></p> <pre>stm_r_md_regular_md (stm_list in_list, int *status);</pre>
<b>stm_r_md_resolved_to_ext_md</b>	<p><b>Query:</b> Modules resolved to a given external module</p> <p><b>Purpose:</b> Returns the modules (internal, external, or environment) to which the external modules in the input list are resolved</p> <p><b>Syntax:</b></p> <pre>stm_r_md_resolved_to_ext_md (stm_list in_list, int *status);</pre>
<b>stm_r_md_storage_md</b>	<p><b>Query:</b> Storage modules</p> <p><b>Purpose:</b> Returns the modules from the input list that are storage modules</p> <p><b>Syntax:</b></p> <pre>stm_r_md_storage_md (stm_list in_list, int *status);</pre>
<b>stm_r_md_synonym_of_md</b>	<p><b>Query:</b> Modules whose synonyms match a given pattern</p> <p><b>Purpose:</b> Returns all the modules whose synonyms match the specified pattern</p> <p><b>Syntax:</b></p> <pre>stm_r_md_synonym_of_md (char* pattern, int *status);</pre>
<b>stm_r_md_unresolved_md</b>	<p><b>Query:</b> Unresolved modules</p> <p><b>Purpose:</b> Returns the unresolved modules in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_md_unresolved_md (stm_list in_list, int *status);</pre>



## Input List Type: mf

<b>stm_r_md_source_of_mf</b>	<p><b>Query:</b> Modules that are sources of a given m-flow-line</p> <p><b>Purpose:</b> Returns the modules that are sources of m-flow-lines from the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_md_source_of_mf (stm_list in_list, int *status);</pre>
<b>stm_r_md_target_of_mf</b>	<p><b>Query:</b> Modules that are targets of a given m-flow-line</p> <p><b>Purpose:</b> Returns the modules that are targets of m-flow-lines from the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_md_target_of_mf (stm_list in_list, int *status);</pre>

## Input List Type: router

<b>stm_r_md_contains_router</b>	<p><b>Query:</b> Modules in which a given router resides.</p> <p><b>Purpose:</b> Returns the modules in which routers from the input list resides. The modules appear in the <b>Resides in Module</b> field of a router's form.</p> <p><b>Syntax:</b></p> <pre>stm_r_md_contains_router (stm_list in_list, int *status);</pre>
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## Mixed (mx)

This section documents the queries that return a list of elements.

### Input List Type: af

<b>stm_r_mx_flowng_through_af</b>	<b>Query:</b> Elements flowing through a given a-flow-line <b>Purpose:</b> Returns the information elements (conditions, events, data-items, and basic information-flows) that actually flow through the a-flow-lines in the input list <b>Syntax:</b> <code>stm_r_mx_flowng_through_af (stm_list in_list, int *status);</code>
<b>stm_r_mx_labeling_af</b>	<b>Query:</b> Elements labeling a given a-flow-line <b>Purpose:</b> Returns the elements that label a-flow-lines in the input list <b>Syntax:</b> <code>stm_r_mx_labeling_af (stm_list in_list, int *status);</code>
<b>stm_r_mx_source_of_af</b>	<b>Query:</b> Elements that are sources of a given a-flow-line <b>Purpose:</b> Returns the elements (activities and data-stores) that are sources of a-flow-lines in the input list <b>Syntax:</b> <code>stm_r_mx_source_of_af (stm_list in_list, int *status);</code>
<b>stm_r_mx_target_of_af</b>	<b>Query:</b> Elements that are targets of a given a-flow-line <b>Purpose:</b> Returns the elements (activities and data-stores) that are sources of a-flow-lines in the input list <b>Syntax:</b> <code>stm_r_mx_target_of_af (stm_list in_list, int *status);</code>

## Input List Type: ac

<b>stm_r_mx_affected_by_ac</b>	<p><b>Query:</b> Elements affected by a given activity.</p> <p><b>Purpose:</b> Returns the elements (data-items, conditions, and events) affected (modified or generated) by activities, in mini-specs, and combinational assignments in the input list.</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_affected_by_ac (stm_list in_list, int *status);</pre>
<b>stm_r_mx_influence_ac</b>	<p><b>Query:</b> Elements that are referenced by or influence a given activity.</p> <p><b>Purpose:</b> Returns the elements used in all levels by the activities in the input list.</p> <p>This includes all logical descendant activities, a-flow-lines that enter or exit these activities, elements that appear in the various fields of these activities, and in the labels of the flow-lines and their components.</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_influence_ac (stm_list in_list, int *status);</pre>
<b>stm_r_mx_influenced_by_ac</b>	<p><b>Query:</b> Elements that refer to, or are influenced by, a given activity.</p> <p><b>Purpose:</b> Returns the elements that directly or indirectly use the activities in the input list.</p> <p>This query identifies all the elements, in all levels, that refer to or affect the input activities.</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_influenced_by_ac (stm_list in_list, int *status);</pre>
<b>stm_r_mx_refer_to_ac</b>	<p><b>Query:</b> Elements that refer to a given activity.</p> <p><b>Purpose:</b> Returns the elements that directly refer to activities in the input list.</p> <p>This query identifies where input activities are used.</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_refer_to_ac (stm_list in_list, int *status);</pre>

<p><b>stm_r_mx_referenced_by_ac</b></p>	<p><b>Query:</b> Elements that are referenced by a given activity.</p> <p><b>Purpose:</b> Returns the elements that appear in the activities of the input list.</p> <p>This includes all physical descendant activities, a-flow-lines that enter or exit these activities, elements that appear in the various fields of these activities, and in the labels of the flow-lines.</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_referenced_by_ac (stm_list in_list, int *status);</pre>
<p><b>stm_r_mx_resolved_to_ext_ac</b></p>	<p><b>Query:</b> Elements resolved to a given external activity.</p> <p><b>Purpose:</b> Returns the activities and modules (internal, external, or environment) to which the external activities in the input list are resolved.</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_resolved_to_ext_ac (stm_list in_list, int *status);</pre>
<p><b>stm_r_mx_used_by_ac</b></p>	<p><b>Query:</b> Elements used by a given activity.</p> <p><b>Purpose:</b> Returns the elements (data-items, conditions, and events) used (evaluated) by activities in mini-specs and combinational assignments in the input list.</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_used_by_ac (stm_list in_list, int *status);</pre>

## Input List Type: an

<b>stm_r_mx_in_definition_of_an</b>	<p><b>Query:</b> Elements appearing in the definition of a given action.</p> <p><b>Purpose:</b> Returns the elements that appear in the <b>Definition</b> field of actions (in the action's form) in the input list.</p> <p>This query identifies the elements that are used directly by the actions in the input list.</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_in_definition_of_an (stm_list in_list, int *status);</pre>
<b>stm_r_mx_influence_value_of_an</b>	<p><b>Query:</b> Elements that influence the value of a given action.</p> <p><b>Purpose:</b> Returns the elements that appear in the <b>Definition</b> field of actions in the input list, and those that appear in the definitions of these elements (for all levels).</p> <p>This query identifies the elements that are used directly or indirectly by the actions in the input list.</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_influence_value_of_an (stm_list in_list, int *status);</pre>
<b>stm_r_mx_influenced_by_an</b>	<p><b>Query:</b> Elements that refer to, or are influenced by, a given action.</p> <p><b>Purpose:</b> Returns the elements that directly or indirectly use the actions in the input list.</p> <p>This query identifies all the elements, in all levels, that use the input actions.</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_influence_value_of_an (stm_list in_list, int *status);</pre>
<b>stm_r_mx_refer_to_an</b>	<p><b>Query:</b> Elements that refer to a given action.</p> <p><b>Purpose:</b> Returns the elements that directly use the actions in the input list.</p> <p>This query identifies where the input actions appear.</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_influence_value_of_an (stm_list in_list, int *status);</pre>

## Input List Type: ba

<b>stm_r_mx_source_of_ba</b>	<p><b>Query:</b> Elements affected by a given activity.</p> <p><b>Purpose:</b> Returns the elements that are sources of basic a-flow-lines in the input list.</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_source_of_ba (stm_list in_list, int *status);</pre>
<b>stm_r_mx_target_of_ba</b>	<p><b>Query:</b> Elements affected by a given activity.</p> <p><b>Purpose:</b> Returns the elements that are targets of basic a-flow-lines in the input list.</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_influence_value_of_an (stm_list in_list, int *status);</pre>

## Input List Type: bm

<b>stm_r_mx_source_of_bm</b>	<p><b>Query:</b> Elements affected by a given activity.</p> <p><b>Purpose:</b> Returns the elements that are sources of basic m-flow-lines in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_source_of_bm (stm_list in_list, int *status);</pre>
<b>stm_r_mx_target_of_bm</b>	<p><b>Query:</b> Elements affected by a given activity.</p> <p><b>Purpose:</b> Returns the elements that are targets of basic m-flow-lines in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_target_of_bm (stm_list in_list, int *status);</pre>

## Input List Type: bt

<b>stm_r_mx_source_of_bt</b>	<p><b>Query:</b> Elements affected by a given activity.</p> <p><b>Purpose:</b> Returns the elements that are sources of basic transitions in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_source_of_bt (stm_list in_list, int *status);</pre>
<b>stm_r_mx_target_of_bt</b>	<p><b>Query:</b> Elements affected by a given activity.</p> <p><b>Purpose:</b> Returns the elements that are targets of basic transitions in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_target_of_bt (stm_list in_list, int *status);</pre>

## Input List Type: ch

<b>stm_r_mx_constant_parameter_ch</b>	<p><b>Query:</b> Constant parameters in a given chart</p> <p><b>Purpose:</b> Returns the constant formal parameters of generic charts and components in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_constant_parameter_ch (stm_list in_list, int *status);</pre>
<b>stm_r_mx_def_or_unres_in_ch</b>	<p><b>Query:</b> Elements that are defined or unresolved in a given chart</p> <p><b>Purpose:</b> Returns the elements that are explicitly defined or unresolved in the charts of the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_def_or_unres_in_ch (stm_list in_list, int *status);</pre>
<b>stm_r_mx_defined_in_ch</b>	<p><b>Query:</b> Elements that are defined in a given chart</p> <p><b>Purpose:</b> Returns the elements that are explicitly defined in the charts of the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_defined_in_ch (stm_list in_list, int *status);</pre>

<p><b>stm_r_mx_in_parameter_ch</b></p>	<p><b>Query:</b> In parameters in a given chart</p> <p><b>Purpose:</b> Returns the formal in parameters of generic charts and components in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_in_parameter_ch (stm_list in_list, int *status);</pre>
<p><b>stm_r_mx_influence_value_of_ch</b></p>	<p><b>Query:</b> Elements referenced or influenced by a given chart</p> <p><b>Purpose:</b> Returns the elements that are used directly or indirectly (referenced or affected) by the charts of the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_influence_value_of_ch (stm_list in_list, int *status);</pre>
<p><b>stm_r_mx_inout_parameter_ch</b></p>	<p><b>Query:</b> Inout parameters in a given chart</p> <p><b>Purpose:</b> Returns the formal inout parameters of generic charts and components in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_inout_parameter_ch (stm_list in_list, int *status);</pre>
<p><b>stm_r_mx_instance_of_ch</b></p>	<p><b>Query:</b> Element instance of a given chart</p> <p><b>Purpose:</b> Returns the element instances defined by the charts in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_instance_of_ch (stm_list in_list, int *status);</pre>
<p><b>stm_r_mx_out_parameter_ch</b></p>	<p><b>Query:</b> Out parameters in a given chart</p> <p><b>Purpose:</b> Returns the formal out parameters of generic charts and components in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_out_parameter_ch (stm_list in_list, int *status);</pre>
<p><b>stm_r_mx_parameter_of_ch</b></p>	<p><b>Query:</b> Parameters in a given chart</p> <p><b>Purpose:</b> Returns the formal parameters of generic charts and components in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_parameter_of_ch (stm_list in_list, int *status);</pre>



<b>stm_r_mx_referenced_by_ch</b>	<p><b>Query:</b> Elements referenced by a given chart</p> <p><b>Purpose:</b> Returns the elements that appear in the charts of the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_referenced_by_ch (stm_list in_list, int *status);</pre>
<b>stm_r_mx_root_in_ch</b>	<p><b>Query:</b> Root elements of a given chart</p> <p><b>Purpose:</b> Returns the internally defined elements (of type diagram) attached to the charts in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_root_in_ch (stm_list in_list, int *status);</pre>
<b>stm_r_mx_text_def_unres_in_ch</b>	<p><b>Query:</b> Textual elements defined or unresolved in a given chart</p> <p><b>Purpose:</b> Returns the textual elements that are explicitly defined or unresolved in the charts of the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_text_def_unres_in_ch (stm_list in_list, int *status);</pre>
<b>stm_r_mx_text_unresolved_in_ch</b>	<p><b>Query:</b> Textual elements unresolved in a given chart</p> <p><b>Purpose:</b> Returns the textual elements that are unresolved in the charts of the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_text_def_unres_ in_ch (stm_list in_list, int *status);</pre>
<b>stm_r_mx_textual_defined_in_ch</b>	<p><b>Query:</b> Textual elements that are defined in a given chart</p> <p><b>Purpose:</b> Returns the textual elements that are explicitly defined in the charts of the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_textual_defined_ in_ch (stm_list in_list, int *status);</pre>
<b>stm_r_mx_unresolved_in_ch</b>	<p><b>Query:</b> Elements unresolved in a given chart</p> <p><b>Purpose:</b> Returns elements that are unresolved in the charts of the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_unresolved_in_ch (stm_list in_list, int *status);</pre>

## Input List Type: co

<b>stm_r_mx_in_definition_of_co</b>	<p><b>Query:</b> Elements appearing in the definition of a given condition.</p> <p><b>Purpose:</b> Returns the elements that appear in the <b>Definition</b> field of conditions (in the condition's form) in the input list.</p> <p>This query identifies the elements that are used directly by the conditions in the input list.</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_in_definition_of_co (stm_list in_list, int *status);</pre>
<b>stm_r_mx_influence_value_of_co</b>	<p><b>Query:</b> Elements that influence the value of a given condition.</p> <p><b>Purpose:</b> Returns the elements that appear in the <b>Definition</b> field of the conditions in the input list, and those that appear in the definitions of these elements (for all levels).</p> <p>This query identifies the elements that directly or indirectly influence the conditions in the input list.</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_influence_value_of_co (stm_list in_list, int *status);</pre>
<b>stm_r_mx_influenced_by_co</b>	<p><b>Query:</b> Elements that refer to, or are influenced by, a given condition.</p> <p><b>Purpose:</b> Returns the elements that directly or indirectly use the conditions in the input list.</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_influenced_by_co (stm_list in_list, int *status);</pre>
<b>stm_r_mx_refer_to_co</b>	<p><b>Query:</b> Elements that refer to a given condition.</p> <p><b>Purpose:</b> Returns the elements that directly use the conditions in the input list.</p> <p>This query identifies where the input conditions appear.</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_refer_to_co (stm_list in_list, int *status);</pre>

## Input List Type: di

<b>stm_r_mx_in_definition_of_di</b>	<p><b>Query:</b> Elements appearing in the definition of a given data-item.</p> <p><b>Purpose:</b> Returns the elements that appear in the <b>Definition</b> and the <b>Consists of</b> fields of data-items (in the data-item's form) in the input list.</p> <p>This query identifies the elements that are directly used by the data-items in the input list.</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_in_definition_of_di (stm_list in_list, int *status);</pre>
<b>stm_r_mx_influence_value_of_di</b>	<p><b>Query:</b> Elements that influence the value of a given data-item.</p> <p><b>Purpose:</b> Returns the elements that appear in the <b>Definition</b> and <b>Consists of</b> fields of data-items in the input list, and those that appear in the fields of these elements (for all levels).</p> <p>This query identifies the elements that directly or indirectly influence the data-items in the input list.</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_influence_value_of_dt (stm_list in_list, int *status);</pre>
<b>stm_r_mx_influenced_by_di</b>	<p><b>Query:</b> Elements that refer to, or are influenced by, a given data-item.</p> <p><b>Purpose:</b> Returns the elements that directly or indirectly use the data-items in the input list.</p> <p>This query identifies all the elements, in all levels, that refer to or affect the input data-items.</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_influenced_by_di (stm_list in_list, int *status);</pre>
<b>stm_r_mx_refer_to_di</b>	<p><b>Query:</b> Elements that refer to the specified data-item.</p> <p><b>Purpose:</b> Returns the elements that directly use the data-items in the input list.</p> <p>This query identifies where the input data-items appear.</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_refer_to_di (stm_list in_list, int *status);</pre>

## Input List Type: ds

<b>stm_r_mx_refer_to_ds</b>	<p><b>Query:</b> Elements that refer to a given data-store</p> <p><b>Purpose:</b> Returns the elements directly affected by data-stores in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_refer_to_ds (stm_list in_list, int *status);</pre>
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## Input List Type: dt

<b>stm_r_mx_in_definition_of_dt</b>	<p><b>Query:</b> Elements that appear in the definition of a given user-defined type</p> <p><b>Purpose:</b> Returns the elements that appear in the definition form of the user-defined types in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_in_definition_of_dt (stm_list in_list, int *status);</pre>
<b>stm_r_mx_influence_value_of_dt</b>	<p><b>Query:</b> Elements that influence the definition of a given user-defined type</p> <p><b>Purpose:</b> Returns the elements, data-items and user-defined types, that appear in the definition form of the user-defined types in the input list, and those that appear in the definition form of these elements—in all levels</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_influence_value_of_dt (stm_list in_list, int *status);</pre>
<b>stm_r_mx_influenced_by_dt</b>	<p><b>Query:</b> Elements that refer to or influenced by a given user-defined type</p> <p><b>Purpose:</b> Returns the elements that directly or indirectly use in their definition the user-defined types in the input list.</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_influenced_by_dt (stm_list in_list, int *status);</pre>
<b>stm_r_mx_refer_to_dt</b>	<p><b>Query:</b> Elements that refer to a given user-defined type</p> <p><b>Purpose:</b> Returns the elements that use in their definition form the user-defined types in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_refer_to_dt (stm_list in_list, int *status);</pre>

## Input List Type: ev

<b>stm_r_mx_in_definition_of_ev</b>	<p><b>Query:</b> Elements appearing in the definition of a given event.</p> <p><b>Purpose:</b> Returns the elements that appear in the <b>Definition</b> field of events (in the event's form) in the input list.</p> <p>This query identifies the elements that are directly used by the events in the input list.</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_in_definition_of_ev (stm_list in_list, int *status);</pre>
<b>stm_r_mx_influence_value_of_ev</b>	<p><b>Query:</b> Elements that influence the value of a given event.</p> <p><b>Purpose:</b> Returns the elements that appear in the <b>Definition</b> field of events in the input list, and those that appear in the definitions of these elements (for all levels).</p> <p>This query identifies the elements that are used directly or indirectly by the events in the input list.</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_influence_value_of_ev (stm_list in_list, int *status);</pre>
<b>stm_r_mx_influenced_by_ev</b>	<p><b>Query:</b> Elements that refer to, or are influenced by, a given event.</p> <p><b>Purpose:</b> Returns the elements that directly or indirectly use the events in the input list.</p> <p>This query identifies all the elements, in all levels, that refer to or affect the input events.</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_influenced_by_ev (stm_list in_list, int *status);</pre>
<b>stm_r_mx_refer_to_ev</b>	<p><b>Query:</b> Elements that refer to a given event.</p> <p><b>Purpose:</b> Returns the elements that directly use the events in the input list.</p> <p>This query identifies where the input events appear.</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_refer_to_ev (stm_list in_list, int *status);</pre>

## Input List Type: fd

<b>stm_r_mx_containing_fd</b>	<p><b>Query:</b> Elements containing a given field.</p> <p><b>Purpose:</b> Returns the data-items and user-defined types in which the fields in the input list are defined.</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_containing_fd (stm_list in_list, int *status);</pre>
<b>stm_r_mx_in_definition_of_fd</b>	<p><b>Query:</b> Elements that appear in the definition of a given field.</p> <p><b>Purpose:</b> Returns the elements that appear in the type definition of the fields in the input list.</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_in_definition_of_fd (stm_list in_list, int *status);</pre>
<b>stm_r_mx_influence_value_of_f</b>	<p><b>Query:</b> Elements that influence the definition of a given field.</p> <p><b>Purpose:</b> Returns the elements, data-items, and user-defined types that appear in the type definition of the fields in the input list, and those that appear in the definition form of these elements (in all levels).</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_influence_value_of_fd (stm_list in_list, int *status);</pre>
<b>stm_r_mx_influenced_by_fd</b>	<p><b>Query:</b> Elements that refer to, or are influenced by, a given field.</p> <p><b>Purpose:</b> Returns the elements that directly refer to the fields in the input list. This query identifies where the fields in the input list are used.</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_influenced_by_fd (stm_list in_list, int *status);</pre>
<b>stm_r_mx_refer_to_fd</b>	<p><b>Query:</b> Elements that refer to a given field.</p> <p><b>Purpose:</b> Returns the elements that directly refer to the fields in the input list. This query identifies where the fields in the input list are used.</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_refer_to_fd (stm_list in_list, int *status);</pre>

## Input List Type: fn

<b>stm_r_mx_influenced_by_fn</b>	<p><b>Query:</b> Elements that refer to, or are influenced by, a given function</p> <p><b>Purpose:</b> Returns the elements that indirectly or directly use the functions in the input list. This query identifies all the elements, in all levels, that refer to the input functions.</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_influenced_by_fn (stm_list in_list, int *status);</pre>
<b>stm_r_mx_refer_to_fn</b>	<p><b>Query:</b> Elements that refer to a given function.</p> <p><b>Purpose:</b> Returns the elements that directly use the functions in the input list. This query identifies where the input functions appear.</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_refer_to_fn (stm_list in_list, int *status);</pre>

## Input List Type: if

<b>stm_r_mx_in_definition_of_if</b>	<p><b>Query:</b> Elements appearing in the definition of a given a information-flow.</p> <p><b>Purpose:</b> Returns the elements listed in the <b>Consists of</b> field (in the information-flow's forms) for information-flows in the input list. This query identifies the elements that are used directly by the information-flows in the input list.</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_in_definition_of_if (stm_list in_list, int *status);</pre>
<b>stm_r_mx_influence_value_of_if</b>	<p><b>Query:</b> Elements that influence the value of a given information-flow.</p> <p><b>Purpose:</b> Returns the elements contained in the information-flows in the input list (as listed in the <b>Consists of</b> field), for all levels of decomposition. This query identifies the elements that are directly or indirectly contained in the information-flows of the input list.</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_influence_value_of_if (stm_list in_list, int *status);</pre>

<p><b>stm_r_mx_influenced_by_if</b></p>	<p><b>Query:</b> Elements that refer to, or are influenced by, a given information-flow</p> <p><b>Purpose:</b> Returns the elements that directly or indirectly use the information-flows in the input list.</p> <p>This query identifies all the elements, in all levels, that refer to the input information-flows.</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_influenced_by_if (stm_list in_list, int *status);</pre>
<p><b>stm_r_mx_refer_to_if</b></p>	<p><b>Query:</b> Elements that refer to a given information-flow.</p> <p><b>Purpose:</b> Returns the elements that directly use the information-flows in the input list.</p> <p>This query identifies where the input information-flows appear.</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_refer_to_if (stm_list in_list, int *status);</pre>

### Input List Type: md

<p><b>stm_r_mx_influence_md</b></p>	<p><b>Query:</b> Elements that are referenced by or influence a given module.</p> <p><b>Purpose:</b> Returns the elements that are used in all levels by the modules in the input list.</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_influence_md (stm_list in_list, int *status);</pre>
<p><b>stm_r_mx_influenced_by_md</b></p>	<p><b>Query:</b> Elements that refer to, or are influenced by, a given module</p> <p><b>Purpose:</b> Returns the elements that directly or indirectly use the modules in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_influenced_by_ev (stm_list in_list, int *status);</pre>
<p><b>stm_r_mx_refer_to_md</b></p>	<p><b>Query:</b> Elements that refer to a given module.</p> <p><b>Purpose:</b> Returns the elements that directly refer to modules in the input list.</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_refer_to_md (stm_list in_list, int *status);</pre>



<b>stm_r_mx_referenced_by_md</b>	<p><b>Query:</b> Elements that are referenced by a given module.</p> <p><b>Purpose:</b> Returns the elements that appear in the modules of the input list.</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_referenced_by_md (stm_list in_list, int *status);</pre>
<b>stm_r_mx_resolved_to_ext_md</b>	<p><b>Query:</b> Elements resolved to a given external module.</p> <p><b>Purpose:</b> Returns the elements to which the external modules in the input list are resolved.</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_resolved_to_ext_md (stm_list in_list, int *status);</pre>

## Input List Type: mf

<b>stm_r_mx_flowng_through_mf</b>	<p><b>Query:</b> Elements flowing through a given m-flow-line</p> <p><b>Purpose:</b> Returns the information elements (conditions, events, data-items and basic information-flows) that actually flow through the m-flow-lines in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_flowng_through_mf (stm_list in_list, int *status);</pre>
<b>stm_r_mx_information_through_mf</b>	<p><b>Query:</b></p> <p><b>Purpose:</b></p> <p><b>Syntax:</b></p> <pre>stm_r_mx_information_through_mf (stm_list in_list, int *status);</pre>
<b>stm_r_mx_labeling_mf</b>	<p><b>Query:</b> Elements labeling a given m-flow-line</p> <p><b>Purpose:</b> Returns the elements that label m-flow-lines in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_labeling_mf (stm_list in_list, int *status);</pre>

## Input List Type: msg

<b>stm_r_mx_labeling_msg</b>	<p><b>Query:</b> Elements labeling a given message</p> <p><b>Purpose:</b> Returns those elements that appear in labels of messages in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_labeling_msg (stm_list in_list, int *status);</pre>
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## Input List Type: mx

<b>stm_r_mx_affected_by_mx</b>	<p><b>Query:</b> Elements affected by a given element.</p> <p><b>Purpose:</b> Returns the elements (primitive data-items, conditions, events, and activities) that are affected (modified, generated, started, stopped, and so on) by elements (states in static reactions or transitions in labels) in the input list.</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_affected_by_mx (stm_list in_list, int *status);</pre>
<b>stm_r_mx_affecting_mx</b>	<p><b>Query:</b> Elements in which a given element is affected.</p> <p><b>Purpose:</b> Returns the elements (states and transitions) that affect (modify, generate, or activate) the elements (for example, events, data-items, or activities) in the input list.</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_affecting_mx (stm_list in_list, int *status);</pre>
<b>stm_r_mx_by_attributes_mx</b>	<p><b>Query:</b> Elements by attributes</p> <p><b>Purpose:</b> Returns the elements in the input list that match a particular attribute name and value</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_by_attributes_mx (stm_list in_list, char* attr_name, char* attr_value, int *status);</pre>
<b>stm_r_mx_callback_binding_mx</b>	<p><b>Query:</b> Elements with callback bindings.</p> <p><b>Purpose:</b> Returns the elements in the input list that have callback bindings.</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_callback_binding_mx (stm_list in_list, int *status);</pre>

<b>stm_r_mx_comb_elements_mx</b>	<p><b>Query:</b> None.</p> <p><b>Purpose:</b> Returns the elements (data-items and conditions) in the input list that are combinational elements.</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_comb_elements_mx (stm_list mx_l, int *status);</pre>
<b>stm_r_mx_component_instance_mx</b>	<p><b>Query:</b> Activities or blocks that are instances of components.</p> <p><b>Purpose:</b> Returns the activities or blocks in the input list that have instances of components.</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_component_instance_mx (stm_list in_list, int *status);</pre>
<b>stm_r_mx_def_of_instance_mx</b>	<p><b>Query:</b> Definition elements of a given element.</p> <p><b>Purpose:</b> Returns the definition elements (top-level) for instances in the input list.</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_def_of_instance_mx (stm_list in_list, int *status);</pre>
<b>stm_r_mx_explicit_defined_mx</b>	<p><b>Query:</b> Elements explicitly defined.</p> <p><b>Purpose:</b> Returns the elements of the input list that were explicitly defined.</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_explicit_defined_mx (stm_list in_list, int *status);</pre>
<b>stm_r_mx_generic_instance_mx</b>	<p><b>Query:</b> None.</p> <p><b>Purpose:</b> Returns the boxes (states, activities, and modules) in the input list that are instances of generic charts.</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_generic_instance_mx (stm_list in_list, int *status);</pre>
<b>stm_r_mx_in_definition_of_mx</b>	<p><b>Query:</b> Elements that appear in the definition of a given element.</p> <p><b>Purpose:</b> Returns the elements that appear in the various fields of the element's form, or in labels of elements in the input list.</p> <p>This query identifies the elements that are used directly by the elements in the input list.</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_in_definition_of_mx (stm_list in_list, int *status);</pre>

<p><b>stm_r_mx_influence_value_of_mx</b></p>	<p><b>Query:</b> Elements that influence the value of a given element.</p> <p><b>Purpose:</b> Returns the elements that appear in various form's fields or labels of elements in the input list, and those that appear in the fields of these elements (for all levels).</p> <p>This query identifies the elements that directly or indirectly influence the elements in the input list.</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_influence_value_of_mx (stm_list in_list, int *status);</pre>
<p><b>stm_r_mx_influenced_by_mx</b></p>	<p><b>Query:</b> Elements that refer to or influenced by a given element.</p> <p><b>Purpose:</b> Returns the elements that directly or indirectly use the elements in the input list.</p> <p>This query identifies all the elements, in all levels, that refer to or affect the input elements.</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_influenced_by_mx (stm_list in_list, int *status);</pre>
<p><b>stm_r_mx_instance_mx</b></p>	<p><b>Query:</b> Element instance of a given element</p> <p><b>Purpose:</b> Returns the instance elements defined by the elements in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_instance_mx (stm_list in_list, int *status);</pre>
<p><b>stm_r_mx_instance_of_def_mx</b></p>	<p><b>Query:</b> Instance elements</p> <p><b>Purpose:</b> Returns the instance elements for definition elements (top-level) in the input list.</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_instance_of_def_mx (stm_list in_list, int *status);</pre>
<p><b>stm_r_mx_logical_desc_of_mx</b></p>	<p><b>Query:</b> Logical descendants of a given element</p> <p><b>Purpose:</b> Returns the logical descendants of the elements in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_logical_desc_of_mx (stm_list in_list, int *status);</pre>
<p><b>stm_r_mx_logical_parent_of_mx</b></p>	<p><b>Query:</b> Logical parent elements of a given element.</p> <p><b>Purpose:</b> Returns the logical parent elements of the elements in the input list, taking into account the translation of instances to their definition charts.</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_logical_sub_of_mx (stm_list in_list, int *status);</pre>

<b>stm_r_mx_logical_sub_of_mx</b>	<p><b>Query:</b> Logical subelements of a given element</p> <p><b>Purpose:</b> Returns the logical subelements of the elements in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_logical_sub_of_mx (stm_list in_list, int *status);</pre>
<b>stm_r_mx_meaningfully_affecting_mx</b>	<p><b>Query:</b> Activities in which a given element is affected.</p> <p><b>Purpose:</b> Identical to <code>stm_r_mx_affecting_mx</code>, but when the input list includes an ID of a record/union, <code>stm_r_mx_meaningfully_affecting_mx</code> will also return elements that affect a field of the record/union, and not necessarily the whole record/union element.</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_meaningfully_affecting_mx (stm_list in_list, int *status);</pre>
<b>stm_r_mx_meaningfully_using_mx</b>	<p><b>Query:</b> Activities in which a given element is used.</p> <p><b>Purpose:</b> Identical to <code>stm_r_mx_using_mx</code>, but when the input list includes an ID of a record/union, <code>stm_r_mx_meaningfully_using_mx</code> will also return elements that use a field of the record/union, and not necessarily the whole record/union element.</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_meaningfully_using_mx (stm_list in_list, int *status);</pre>
<b>stm_r_mx_name_of_mx</b>	<p><b>Query:</b> Element whose names match a given pattern</p> <p><b>Purpose:</b> Returns all the elements whose names match the specified pattern</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_name_of_mx (char* pattern, int *status);</pre>
<b>stm_r_mx_offpage_instance_mx</b>	<p><b>Query:</b> None.</p> <p><b>Purpose:</b> Returns the boxes (states, activities, and modules) in the input list that are instances of offpage charts.</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_offpage_instance_mx (stm_list in_list, int *status);</pre>
<b>stm_r_mx_parameter_mx</b>	<p><b>Query:</b> Elements that are parameters.</p> <p><b>Purpose:</b> Returns the elements in the input list that are declared as formal parameters of a generic chart.</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_parameter_mx (stm_list in_list, int *status);</pre>

<p><b>stm_r_mx_physical_desc_of_mx</b></p>	<p><b>Query:</b> Physical descendants of a given element  <b>Purpose:</b> Returns the physical descendants (those within the same chart) for the elements in the input list  <b>Syntax:</b>  <pre>stm_r_mx_physical_desc_of_mx (stm_list in_list, int *status);</pre></p>
<p><b>stm_r_mx_physical_parent_of_mx</b></p>	<p><b>Query:</b> Physical parent elements of a given element  <b>Purpose:</b> Returns the physical parent elements (those within the same chart) for the elements in the input list  <b>Syntax:</b>  <pre>stm_r_mx_physical_parent_of_mx (stm_list in_list, int *status);</pre></p>
<p><b>stm_r_mx_physical_sub_of_mx</b></p>	<p><b>Query:</b> Physical subelements of a given element  <b>Purpose:</b> Returns the physical subelements (those within the same chart) for the elements in the input list  <b>Syntax:</b>  <pre>stm_r_mx_physical_sub_of_mx (stm_list in_list, int *status);</pre></p>
<p><b>stm_r_mx_refer_to_mx</b></p>	<p><b>Query:</b> Elements that refer to a given element.  <b>Purpose:</b> Returns the elements that directly refer to elements in the input list.  This query identifies where the input elements are used.  <b>Syntax:</b>  <pre>stm_r_mx_refer_to_mx (stm_list in_list, int *status);</pre></p>
<p><b>stm_r_mx_resolved_to_ext_mx</b></p>	<p><b>Query:</b> Elements resolved to a given external box.  <b>Purpose:</b> Returns the activities and modules (internal, external, or environment) to which the external activities and modules in the input list are resolved.  <b>Syntax:</b>  <pre>stm_r_mx_resolved_to_ext_mx (stm_list in_list, int *status);</pre></p>
<p><b>stm_r_mx_synonym_of_mx</b></p>	<p><b>Query:</b> Elements whose synonyms match a given pattern  <b>Purpose:</b> Returns all the elements whose synonyms match the specified pattern  <b>Syntax:</b>  <pre>stm_r_mx_synonym_of_mx (char* pattern, int *status);</pre></p>

<b>stm_r_mx_unresolved_mx</b>	<p><b>Query:</b> Unresolved elements.</p> <p><b>Purpose:</b> Returns the unresolved elements in the input list.</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_unresolved_mx (stm_list in_list, int *status);</pre>
<b>stm_r_mx_used_by_mx</b>	<p><b>Query:</b> Elements used by a given element.</p> <p><b>Purpose:</b> Returns the elements (primitive events, conditions, data-items, states, and activities) that are used (evaluated by the elements, such as states in static reactions and transitions in labels) in the input list.</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_used_by_mx (stm_list in_list, int *status);</pre>
<b>stm_r_mx_using_mx</b>	<p><b>Query:</b> Elements in which a given element is used.</p> <p><b>Purpose:</b> Returns the elements (states in static reactions and transitions in labels) that use (evaluate) the elements (basic events, conditions, data-items, states, and activities) in the input list.</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_using_mx (stm_list in_list, int *status);</pre>
<b>stm_r_mx_with_combinationals_mx</b>	<p><b>Query:</b> None.</p> <p><b>Purpose:</b> Returns the elements (activities and state charts) in the input list that have combinational assignments.</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_with_combinationals_mx (stm_list mx_l, int *status);</pre>

## Function Relationships

The following functions are related, but have subtle differences:

- ◆ `stm_r_mx_influenced_by_mx`
- ◆ `stm_r_mx_affected_by_mx`
- ◆ `stm_r_mx_used_by_mx`
- ◆ `stm_r_mx_affecting_mx`

The following matrix shows their relationships. In the matrix, opposite functions go from left to right, whereas cause and effect functions go up and down.

influenced by	used by
<i>Function</i>	
affected by	affecting

For example:

- ◆ If `x` is influenced by `y`, then `y` is used by `x`.
- ◆ If `n` is affected by `m`, then `m` is affecting `n`.

Consider the following statement:

```
if x is true then Function will set y=5
```

In this statement, `x` influences `Function` and `Function` affects `y`. This is shown in the matrix as follows:

- ◆ Elements above the double line influence `Function`.
- ◆ Elements below the double line are affected by `Function`.

For example, `x` is used by `Function` to determine whether to set the value of `y`, and `Function` is affecting `y` by setting its value.

There are four possible relationships between these functions: two opposites and two cause and effects.

- ◆ Opposite: influenced by and used by
- ◆ Opposite: affected by and affecting
- ◆ Cause and effect: influenced by and affected by
- ◆ Cause and effect: used by and affecting



To illustrate the relationships, consider the following static reaction in a state called *STATE*:

[D]/X=5 if D is true, then set x=y

The following table shows the relationships.

Relation Type	Description
<b>Opposite: influenced and used by</b>	STATE reads D to determine whether to perform an action, and D gives STATE the cue to set X=Y. In other words, STATE is influenced by D, and D is used by STATE.
<b>Opposite: affected by and affecting</b>	X's value is set by STATE and STATE sets the value of X. In other words, X is affected by STATE, and STATE is affecting X.
<b>Cause and effect: influenced by and affected by</b>	STATE reads y to determine which value should be assigned to X, and while in STATE, X can be set to y. In other words, when STATE is influenced by y, it results in X being affected by STATE.
<b>Cause and effect: used by and affecting</b>	If y is true, STATE sets the value of X. y is influencing STATE; STATE is affecting X. In other words, when y is used by STATE, it results in STATE affecting X.

**Input List Type: router**

<b>stm_r_mx_flowng_from_router</b>	<p><b>Query:</b> Elements flowing from a given router</p> <p><b>Purpose:</b> Returns the elements actually flowing from routers in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_flowng_from_router (stm_list in_list, int *status);</pre>
<b>stm_r_mx_flowng_to_router</b>	<p><b>Query:</b> Elements flowing to a given router</p> <p><b>Purpose:</b> Returns the elements actually flowing to routers in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_flowng_to_router (stm_list in_list, int *status);</pre>
<b>stm_r_mx_refer_to_router</b>	<p><b>Query:</b> Elements that refer to a given router.</p> <p><b>Purpose:</b> Returns the elements that directly refer to routers in the input list. This query identifies where the routers are used.</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_refer_to_router (stm_list in_list, int *status);</pre>
<b>stm_r_mx_resolved_to_ext_router</b>	<p><b>Query:</b> Elements resolved to a given router.</p> <p><b>Purpose:</b> Returns the elements to which the external routers in the input list are resolved.</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_resolved_to_ext_router (stm_list in_list, int *status);</pre>

### Input List Type: sb

<b>stm_r_mx_influenced_by_sb</b>	<p><b>Query:</b> Elements that refer to, or are influenced by, a given subroutine</p> <p><b>Purpose:</b> Returns the elements that directly or indirectly use the subroutines in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_influenced_by_sb (stm_list in_list, int *status);</pre>
<b>stm_r_mx_refer_to_sb</b>	<p><b>Query:</b> Elements that refer to a given subroutine</p> <p><b>Purpose:</b> Returns the elements that directly refer to subroutines in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_refer_to_sb (stm_list in_list, int *status);</pre>

### Input List Type: st

<b>stm_r_mx_affected_by_st</b>	<p><b>Query:</b> Elements affected by a given state.</p> <p><b>Purpose:</b> Returns the elements (data-items, conditions, and events) that are affected (modified or generated) by states (in mini-specs and combinational assignments) in the input list.</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_affected_by_st (stm_list in_list, int *status);</pre>
<b>stm_r_mx_influence_st</b>	<p><b>Query:</b> Elements that are referenced by or influence a given state.</p> <p><b>Purpose:</b> Returns the elements that are used in all levels by the states in the input list. This includes all logical descendant states, the transitions that enter or exit these states, and the elements that appear in the various fields of these states, the labels of the transitions, and their components.</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_influence_st (stm_list in_list, int *status);</pre>

<p><b>stm_r_mx_influenced_by_st</b></p>	<p><b>Query:</b> Elements that refer to, or are influenced by a given state.</p> <p><b>Purpose:</b> Returns the elements that directly or indirectly use the states in the input list.</p> <p>This query identifies all the elements, in all levels, that refer to or affect the input states.</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_influenced_by_st (stm_list in_list, int *status);</pre>
<p><b>stm_r_mx_refer_to_st</b></p>	<p><b>Query:</b> Elements that refer to a given state.</p> <p><b>Purpose:</b> Returns the elements that directly refer to states in the input list.</p> <p>This query identifies where the input states are used.</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_refer_to_st (stm_list in_list, int *status);</pre>
<p><b>stm_r_mx_referenced_by_st</b></p>	<p><b>Query:</b> Elements that are referenced by a given state.</p> <p><b>Purpose:</b> Returns the elements that appear in the states of the input list.</p> <p>This includes all physical descendant states, the transitions that enter or exit these states, and the elements that appear in the various fields of these states and in the labels of the transitions.</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_referenced_by_st (stm_list in_list, int *status);</pre>
<p><b>stm_r_mx_used_by_st</b></p>	<p><b>Query:</b> Elements used by a given state.</p> <p><b>Purpose:</b> Returns the elements (data-items, conditions, and events) that are used (evaluated) by states (in mini-specs and combinational assignments) in the input list.</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_used_by_st (stm_list in_list, int *status);</pre>

## Input List Type: tr

<b>stm_r_mx_affected_by_tr</b>	<p><b>Query:</b> Elements affected by a given transition</p> <p><b>Purpose:</b> Returns the elements (data-items, conditions, and events) that are affected (modified, generated) by transitions (in mini-specs and combinational assignments) in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_affected_by_tr (stm_list in_list, int *status);</pre>
<b>stm_r_mx_labeling_tr</b>	<p><b>Query:</b> Elements labeling a given transition</p> <p><b>Purpose:</b> Returns those elements that appear in labels of the transitions in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_labeling_tr (stm_list in_list, int *status);</pre>
<b>stm_r_mx_source_of_tr</b>	<p><b>Query:</b> Elements that are sources of a given transition</p> <p><b>Purpose:</b> Returns the elements (states and connectors) that are sources of transitions in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_source_of_tr (stm_list in_list, int *status);</pre>
<b>stm_r_mx_target_of_tr</b>	<p><b>Query:</b> Elements that are targets of a given transition</p> <p><b>Purpose:</b> Returns elements (states and connectors) that are targets of transitions in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_target_of_tr (stm_list in_list, int *status);</pre>
<b>stm_r_mx_used_by_tr</b>	<p><b>Query:</b> Elements used by a given transition</p> <p><b>Purpose:</b> Returns the elements (data-items, conditions, and events) that are used (evaluated) by transitions (in mini-specs and combinational assignments) in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_used_by_tr (stm_list in_list, int *status);</pre>

## Module-Occurrences (om)

This section documents the query that returns a list of module-occurrences.

### Input List Type: md

<b>stm_r_om_in_md</b>	<b>Query:</b> Module-occurrences contained in a given module <b>Purpose:</b> Returns the module-occurrences contained in modules from the input list <b>Syntax:</b> <code>stm_r_om_in_md (stm_list in_list, int *status);</code>
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## Routers (router)

This section documents the queries that return a list of routers.

### Output List Type: router

#### Input List Type: ac

<b>stm_r_router_contained_in_ac</b>	<b>Query:</b> Routers contained in a given activity <b>Purpose:</b> Returns the routers contained directly in activities from the input list <b>Syntax:</b> <code>stm_r_router_contained_in_ac (stm_list in_list, int *status);</code>
<b>stm_r_router_in_ac</b>	<b>Query:</b> Router in a given activity <b>Purpose:</b> Returns the routers directly and indirectly contained in the activities from the input list <b>Syntax:</b> <code>stm_r_router_in_ac (stm_list in_list, int *status);</code>

**Input List Type: af**

<b>stm_r_router_source_of_af</b>	<p><b>Query:</b> Routers that are sources of a given a-flow-line</p> <p><b>Purpose:</b> Returns the routers that are sources of a-flow-lines in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_router_source_of_af (stm_list in_list, int *status);</pre>
<b>stm_r_router_target_of_af</b>	<p><b>Query:</b> Routers that are targets of a given a-flow-line</p> <p><b>Purpose:</b> Returns the routers that are sources of a-flow-lines in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_router_target_of_af (stm_list in_list, int *status);</pre>

**Input List Type: ch**

<b>stm_r_router_def_or_unres_in_ch</b>	<p><b>Query:</b> Routers defined or unresolved in a given chart</p> <p><b>Purpose:</b> Returns the routers that are explicitly defined or unresolved in the charts of the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_router_def_or_unres_in_ch (stm_list in_list, int *status);</pre>
<b>stm_r_router_defined_in_ch</b>	<p><b>Query:</b> Routers defined in a given chart</p> <p><b>Purpose:</b> Returns the routers that are explicitly defined in the charts of the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_router_defined_in_ch (stm_list in_list, int *status);</pre>
<b>stm_r_router_unresolved_in_ch</b>	<p><b>Query:</b> Routers unresolved in a given chart</p> <p><b>Purpose:</b> Returns the routers that are unresolved in the charts of the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_router_unresolved_in_ch (stm_list in_list, int *status);</pre>

**Input List Type: md**

<b>stm_r_router_resides_in_md</b>	<p><b>Query:</b> Routers residing in a given module.</p> <p><b>Purpose:</b> Returns the routers residing in modules from the input list. The module appears in the <b>Resides in Module</b> field of the router's form.</p> <p><b>Syntax:</b></p> <pre>stm_r_router_resides_in_md (stm_list in_list, int *status);</pre>
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**Input List Type: router**

<b>stm_r_router_by_attr_router</b>	<p><b>Query:</b> Routers by attributes</p> <p><b>Purpose:</b> Returns the routers in the input list that match a given attribute name and value</p> <p><b>Syntax:</b></p> <pre>stm_r_router_resides_in_md (stm_list in_list, int *status);</pre>
<b>stm_r_router_exp_def_router</b>	<p><b>Query:</b> Routers that are explicitly defined</p> <p><b>Purpose:</b> Returns from the input list those routers that were explicitly defined</p> <p><b>Syntax:</b></p> <pre>stm_r_router_exp_def_router (stm_list in_list, int *status);</pre>
<b>stm_r_router_name_of_router</b>	<p><b>Query:</b> Routers whose names match a given pattern</p> <p><b>Purpose:</b> Returns all routers whose name matches a given pattern</p> <p><b>Syntax:</b></p> <pre>stm_r_router_name_of_router (char* pattern, int *status));</pre>
<b>stm_r_router_res_to_ext_router</b>	<p><b>Query:</b> Routers resolved by a given external router</p> <p><b>Purpose:</b> Returns the routers (internal and external) to which the external routers in the input list are resolved</p> <p><b>Syntax:</b></p> <pre>stm_r_router_res_to_ext_router (stm_list in_list, int *status);</pre>
<b>stm_r_router_synonym_of_router</b>	<p><b>Query:</b> Routers whose synonyms match a given pattern</p> <p><b>Purpose:</b> Returns all routers whose synonyms match a given pattern</p> <p><b>Syntax:</b></p> <pre>stm_r_router_synonym_of_router (char* pattern, int *status);</pre>



<b>stm_r_router_unresolved_router</b>	<p><b>Query:</b> Unresolved routers</p> <p><b>Purpose:</b> Returns the unresolved routers in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_router_unresolved_router (stm_list router_list, int *status);</pre>
<b>stm_r_router_unresolved_in_ch</b>	<p><b>Query:</b> Unresolved in a given chart.</p> <p><b>Purpose:</b> Returns routers that are unresolved in the charts of the input list.</p> <p><b>Syntax:</b></p> <pre>stm_r_router_unresolved_in_ch (stm_list in_list, int*status);</pre>
<b>stm_r_mx_refer_to_router</b>	<p><b>Query:</b> Elements that refer to a given router.</p> <p><b>Purpose:</b> Returns the elements that directly refer to routers in the input list. This query identifies where input routers are used.</p> <p><b>Syntax:</b></p> <pre>stm_r_mx_refer_to_router (stm_list in_list, int *status);</pre>
<b>stm_r_md_contains_router</b>	<p><b>Query:</b> Modules in which a given datastoreresides.</p> <p><b>Purpose:</b> Returns the modules in which routers from the input list resides. The modules appear in the Resides in Module field of a Router's form</p> <p><b>Syntax:</b></p> <pre>stm_r_md_contains_router (stm_list in_list, int *status);</pre>
<b>stm_r_ch_define_router</b>	<p><b>Query:</b> Charts in which a given router is defined</p> <p><b>Purpose:</b> Returns the charts in which the routers in the input list are explicitly defined or unresolved.</p> <p><b>Syntax:</b></p> <pre>stm_r_ch_define_router (stm_list in_list, int *status);</pre>
<b>stm_r_laf_from_source_router</b>	<p><b>Query:</b> A-flow-lines whose source is a given router</p> <p><b>Purpose:</b> Returns local compound aflow- lines that originate at routers in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_laf_from_source_router (stm_list in_list, int *status);</pre>
<b>stm_r_laf_to_target_router</b>	<p><b>Query:</b> A-flow-lines whose target is a given router within chart</p> <p><b>Purpose:</b> Returns local a-flow-lines (those within charts) that terminate at routers in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_laf_to_target_router (stm_list in_list, int *status);</pre>

<b>stm_r_router_name_of_router</b>	<b>Query:</b> Routers whose names match a given pattern. <b>Purpose:</b> Returns all the routers whose names match a given pattern <b>Syntax:</b> <code>stm_r_router_name_of_router (char* pattern, int *status);</code>
<b>stm_r_router_synonym_of_router</b>	<b>Query:</b> Routers whose synonyms match a given pattern, <b>Purpose:</b> Returns all the routers whose synonyms match the specified pattern <b>Syntax:</b> <code>stm_r_ac_synonym_of_ac (char* pattern, int *status);</code>

## Subroutines (sb)

This section documents the queries that return a list of subroutines.

### Input List Type: ch

<b>stm_r_sb_connected_to_ch</b>	<p><b>Query:</b> Subroutines that are connected to a given procedural statechart</p> <p><b>Purpose:</b> Returns the subroutines in the input list that are connected to the specified procedural statechart</p> <p><b>Syntax:</b></p> <pre>stm_r_sb_connected_to_ch (stm_list in_list, int *status);</pre>
<b>stm_r_sb_connected_to_sch</b>	<p><b>Query:</b> Subroutines that are connected to a given procedural statechart</p> <p><b>Purpose:</b> Returns the subroutines in the input list that are connected to the specified procedural statechart</p> <p><b>Syntax:</b></p> <pre>stm_r_sb_connected_to_sch (stm_list in_list, int *status);</pre>
<b>stm_r_sb_connected_to_fch</b>	<p><b>Query:</b> Subroutines that are connected to a given Flowcharts</p> <p><b>Purpose:</b> Returns the subroutines in the input list that are connected to the specified Flowchart</p> <p><b>Syntax:</b></p> <pre>stm_r_sb_connected_to_fch (stm_list in_list, int *status);</pre>
<b>stm_r_sb_defined_in_ch</b>	<p><b>Query:</b> Subroutines defined in a given chart</p> <p><b>Purpose:</b> Returns the subroutines that are explicitly defined in the charts in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_sb_defined_in_ch (stm_list in_list, int *status);</pre>
<b>stm_r_sb_def_or_unres_in_ch</b>	<p><b>Query:</b> Subroutines defined or unresolved in a given chart</p> <p><b>Purpose:</b> Returns the subroutines that are explicitly defined or unresolved in the charts in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_sb_def_or_unres_in_ch (stm_list in_list, int *status);</pre>

<b>stm_r_sb_unresolved_in_ch</b>	<p><b>Query:</b> Subroutines unresolved in a given chart</p> <p><b>Purpose:</b> Returns the subroutines that are unresolved in the charts in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_sb_unresolved_in_ch (stm_list in_list, int *status);</pre>
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## Input List Type: sb

<b>stm_r_sb_ada_sb</b>	<p><b>Query:</b> Subroutines written in Ada</p> <p><b>Purpose:</b> Returns subroutines in the input list that are written in Ada and stored in the database using the Implementation menu</p> <p><b>Syntax:</b></p> <pre>stm_r_sb_ada_sb (stm_list in_list, int *status);</pre>
<b>stm_r_sb_ansi_c_sb</b>	<p><b>Query:</b> Subroutines written in ANSI C</p> <p><b>Purpose:</b> Returns subroutines in the input list that are written in ANSI C and stored in the database using the Implementation menu</p> <p><b>Syntax:</b></p> <pre>stm_r_sb_ansi_c_sb (stm_list in_list, int *status);</pre>
<b>stm_r_sb_bit_sb</b>	<p><b>Query:</b> Subroutines by subtype</p> <p><b>Purpose:</b> Returns the subroutines in the input list that are defined as bit</p> <p><b>Syntax:</b></p> <pre>stm_r_sb_bit_sb (stm_list in_list, int *status);</pre>
<b>stm_r_sb_bits_sb</b>	<p><b>Query:</b> Subroutines by subtype</p> <p><b>Purpose:</b> Returns the subroutines in the input list that are defined as bit array</p> <p><b>Syntax:</b></p> <pre>stm_r_sb_bits_sb (stm_list in_list, int *status);</pre>
<b>stm_r_sb_by_attributes_sb</b>	<p><b>Query:</b> Subroutines by attributes</p> <p><b>Purpose:</b> Returns the subroutines in the input list that match the specified attribute name and value</p> <p><b>Syntax:</b> <code>stm_r_sb_by_attributes_sb (stm_list in_list, char* attr_name, char* attr_value, int *status);</code></p>

<b>stm_r_sb_explicit_defined_sb</b>	<p><b>Query:</b> Subroutines that are explicitly defined</p> <p><b>Purpose:</b> Returns the subroutines in the input list that are explicitly defined</p> <p><b>Syntax:</b></p> <pre>stm_r_sb_explicit_defined_sb (stm_list in_list, int *status);</pre>
<b>stm_r_sb_fn_with_side_effect_sb</b>	<p><b>Query:</b> Function subroutines with potential side-effects</p> <p><b>Purpose:</b> Returns the function subroutines in the input list that have potential side-effects</p> <p><b>Syntax:</b></p> <pre>stm_r_sb_fn_with_side_effect_sb (stm_list in_list, int *status);</pre>
<b>stm_r_sb_function_sb</b>	<p><b>Query:</b> Subroutines defined as functions</p> <p><b>Purpose:</b> Returns the subroutines in the input list that are defined as functions</p> <p><b>Syntax:</b></p> <pre>stm_r_sb_function_sb (stm_list in_list, int *status);</pre>
<b>stm_r_sb_globals_usage_sb</b>	<p><b>Query:</b> Subroutines that have global data</p> <p><b>Purpose:</b> Returns all subroutines in the input list that have global data</p> <p><b>Syntax:</b></p> <pre>stm_r_sb_globals_usage_sb (stm_list in_list, int *status);</pre>
<b>stm_r_sb_imp_action_lang_sb</b>	<p><b>Query:</b> Subroutines whose selected implementation is Action Language</p> <p><b>Purpose:</b> Returns the subroutines in the input list that are implemented in the Statemate Action Language using <b>Select Implementation</b></p> <p><b>Syntax:</b></p> <pre>stm_r_sb_imp_action_lang_sb (stm_lis in_list, int *status);</pre>
<b>stm_r_sb_imp_ada_code_sb</b>	<p><b>Query:</b> Subroutines whose selected implementation is Ada Code</p> <p><b>Purpose:</b> Returns the subroutines in the input list that are implemented in Ada using <b>Select Implementation</b> in the properties</p> <p><b>Syntax:</b></p> <pre>stm_r_sb_imp_ada_code_sb (stm_list in_list, int *status);</pre>

<p><b>stm_r_sb_imp_ansi_c_code_sb</b></p>	<p><b>Query:</b> Subroutines whose selected implementation is ANSI C Code</p> <p><b>Purpose:</b> Returns the subroutines in the input list that are implemented in ANSI C using <b>Select Implementation</b></p> <p><b>Syntax:</b></p> <pre>stm_r_sb_imp_ansi_c_code_sb (stm_list in_list, int *status);</pre>
<p><b>stm_r_sb_imp_best_match_sb</b></p>	<p><b>Query:</b> Subroutines whose selected implementation is Best Match</p> <p><b>Purpose:</b> Returns the subroutines in the input list that are implemented as the Best Match using <b>Select Implementation</b></p> <p><b>Syntax:</b></p> <pre>stm_r_sb_imp_best_match_sb (stm_list in_list, int *status);</pre>
<p><b>stm_r_sb_imp_kr_c_code_sb</b></p>	<p><b>Query:</b> Subroutines whose selected implementation is K&amp;R C Code</p> <p><b>Purpose:</b> Returns the subroutines in the input list that are implemented in K&amp;R C using <b>Select Implementation</b></p> <p><b>Syntax:</b></p> <pre>stm_r_sb_imp_kr_c_code_sb (stm_list in_list, int *status);</pre>
<p><b>stm_r_sb_imp_none_sb</b></p>	<p><b>Query:</b> Subroutines whose selected implementation is None</p> <p><b>Purpose:</b> Returns the subroutines in the input list that are not implemented (None) using <b>Select Implementation</b></p> <p><b>Syntax:</b></p> <pre>stm_r_sb_imp_none_sb (stm_list in_list, int *status);</pre>
<p><b>stm_r_sb_imp_procedural_sch_sb</b></p>	<p><b>Query:</b> Subroutines whose selected implementation is Procedural Statechart</p> <p><b>Purpose:</b> Returns the subroutines in the input list that are implemented as Procedural Statecharts using <b>Select Implementation</b></p> <p><b>Syntax:</b></p> <pre>stm_r_sb_imp_procedural_ sch_sb (stm_list in_list, int *status);</pre>
<p><b>stm_r_sb_integer_sb</b></p>	<p><b>Query:</b> Subroutines by subtype</p> <p><b>Purpose:</b> Returns the subroutines in the input list that are defined as integer</p> <p><b>Syntax:</b></p> <pre>stm_r_sb_integer_sb (stm_list in_list, int *status);</pre>

<b>stm_r_sb_kr_c_sb</b>	<p><b>Query:</b> Subroutines written in K&amp;R C</p> <p><b>Purpose:</b> Returns subroutines in the input list that are written in K&amp;R C and stored in the database using the Implementation menu</p> <p><b>Syntax:</b></p> <pre>stm_r_sb_kr_c_sb (stm_list in_list, int *status);</pre>
<b>stm_r_sb_missing_sb</b>	<p><b>Query:</b> Subroutines by subtype</p> <p><b>Purpose:</b> Returns the subroutines in the input list for which no type is defined</p> <p><b>Syntax:</b></p> <pre>stm_r_sb_missing_sb (stm_list in_list, int *status);</pre>
<b>stm_r_sb_name_of_sb</b>	<p><b>Query:</b> Subroutines whose names match a given pattern</p> <p><b>Purpose:</b> Returns all subroutines whose name matches the specified pattern</p> <p><b>Syntax:</b></p> <pre>stm_r_sb_name_of_sb (char* pattern, int *status);</pre>
<b>stm_r_sb_parameters_sb</b>	<p><b>Query:</b> Subroutines that have parameters</p> <p><b>Purpose:</b> Returns all subroutines in the input list that have parameters</p> <p><b>Syntax:</b></p> <pre>stm_r_sb_parameters_sb (stm_list in_list, int *status);</pre>
<b>stm_r_sb_procedural_sch_sb</b>	<p><b>Query:</b> Subroutines designed as procedural statecharts</p> <p><b>Purpose:</b> Returns subroutines in the input list that are designed as procedural statecharts and stored in the database using the Implementation menu</p> <p><b>Syntax:</b></p> <pre>ch_sch_sb (stm_list in_list, int *status);</pre>
<b>stm_r_sb_procedural_fch_sb</b>	<p><b>Query:</b> Subroutines designed as Flowchart</p> <p><b>Purpose:</b> Returns subroutines in the input list that are designed as Flowcharts and stored in the database using the Implementation menu</p> <p><b>Syntax:</b> <code>stm_r_sb_procedural_fch_sb (stm_list in_list, int *status);</code></p>
<b>stm_r_sb_procedure_sb</b>	<p><b>Query:</b> Subroutines defined as procedures</p> <p><b>Purpose:</b> Returns the subroutines in the input list that are defined as procedures</p> <p><b>Syntax:</b></p> <pre>stm_r_sb_procedure_sb (stm_list in_list, int *status);</pre>

<b>stm_r_sb_real_sb</b>	<p><b>Query:</b> Subroutines by subtype</p> <p><b>Purpose:</b> Returns the subroutines in the input list that are defined as real</p> <p><b>Syntax:</b></p> <pre>stm_r_sb_real_sb (stm_list in_list, int *status);</pre>
<b>stm_r_sb_statemate_action_sb</b>	<p><b>Query:</b> Subroutines written in the Statemate action language</p> <p><b>Purpose:</b> Returns subroutines in the input list that are written in the Statemate action language and stored in the database using the Implementation menu</p> <p><b>Syntax:</b></p> <pre>stm_r_sb_statemate_action_sb (stm_list in_list, int *status);</pre>
<b>stm_r_sb_string_sb</b>	<p><b>Query:</b> Subroutines by subtype</p> <p><b>Purpose:</b> Returns the subroutines in the input list that are defined as string</p> <p><b>Syntax:</b></p> <pre>stm_r_sb_string_sb (stm_list in_list, int *status);</pre>
<b>stm_r_sb_synonym_of_sb</b>	<p><b>Query:</b> Subroutines whose synonyms match a given pattern</p> <p><b>Purpose:</b> Returns all subroutines whose synonyms match the specified pattern</p> <p><b>Syntax:</b></p> <pre>stm_r_sb_synonym_of_sb (char* pattern, int *status);</pre>
<b>stm_r_sb_task_sb</b>	<p><b>Query:</b> Subroutines defined as tasks</p> <p><b>Purpose:</b> Returns the subroutines in the input list that are defined as tasks</p> <p><b>Syntax:</b></p> <pre>stm_r_sb_task_sb (stm_list in_list, int *status);</pre>



<b>stm_r_sb_unresolved_sb</b>	<b>Query:</b> Unresolved subroutines <b>Purpose:</b> Returns the unresolved subroutines in the input list <b>Syntax:</b> <code>stm_r_sb_unresolved_sb (stm_list in_list, int *status);</code>
<b>stm_r_sb_user_type_sb</b>	<b>Query:</b> Subroutines by subtype <b>Purpose:</b> Returns the subroutines in the input list that are defined as user-defined type <b>Syntax:</b> <code>stm_r_sb_user_type_sb (stm_list in_list, int *status);</code>

## States (st)

This section documents the queries that return a list of states.

### Input List Type: ac

<b>stm_r_st_done_throughout_ac</b>	<p><b>Query:</b> States in which a given activity is performed throughout</p> <p><b>Purpose:</b> Returns the states for which activities in the input list are performed throughout that state (as specified in <b>Activities Within/Throughout</b> field in the state's form)</p> <p><b>Syntax:</b></p> <pre>stm_r_st_done_throughout_ac (stm_list in_list, int *status);</pre>
<b>stm_r_st_done_within_ac</b>	<p><b>Query:</b> States in which a given activity is performed within them</p> <p><b>Purpose:</b> Returns the states in which activities in the input list are performed within that state (as specified in <b>Activities Within/Throughout</b> field in the state's form)</p> <p><b>Syntax:</b></p> <pre>stm_r_st_done_within_ac (stm_list in_list, int *status);</pre>

## Input List Type: ch

<b>stm_r_st_def_or_unres_in_ch</b>	<p><b>Query:</b> States defined or unresolved in a given chart</p> <p><b>Purpose:</b> Returns the states that are explicitly defined or unresolved in the charts of the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_st_def_or_unres_in_ch (stm_list in_list, int *status);</pre>
<b>stm_r_st_defined_in_ch</b>	<p><b>Query:</b> States defined in a given chart</p> <p><b>Purpose:</b> Returns the states that are explicitly defined in the charts of the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_st_defined_in_ch (stm_list in_list, int *status);</pre>
<b>stm_r_st_instance_of_ch</b>	<p><b>Query:</b> State instances of a given chart</p> <p><b>Purpose:</b> Returns the instance states defined by the charts in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_st_instance_of_ch (stm_list in_list, int *status));</pre>
<b>stm_r_st_root_in_ch</b>	<p><b>Query:</b> Root states of a given chart</p> <p><b>Purpose:</b> Returns the internally defined states (of type diagram) attached to the charts in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_st_root_in_ch (stm_list in_list, int *status);</pre>
<b>stm_r_st_top_level_in_ch</b>	<p><b>Query:</b> Top-level states of a given chart</p> <p><b>Purpose:</b> Returns the top-level states (not contained in any box) of the charts in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_st_top_level_in_ch (stm_list in_list, int *status);</pre>
<b>stm_r_st_unresolved_in_ch</b>	<p><b>Query:</b> States unresolved in a given chart</p> <p><b>Purpose:</b> Returns the states that are unresolved in the charts of the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_st_unresolved_in_ch (stm_list in_list, int *status);</pre>

## Input List Type: cn

<b>stm_r_st_containing_cn</b>	<p><b>Query:</b> States containing a given connector</p> <p><b>Purpose:</b> Returns the states that encapsulate specified connectors from the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_st_containing_cn (stm_list in_list, int *status);</pre>
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## Input List Type: mx

<b>stm_r_st_affecting_mx</b>	<p><b>Query:</b> States in which a given element is affected.</p> <p><b>Purpose:</b> Returns the states that affect (modify, generate, or activate) the elements (for example, events, data-items, or activities) in the input list.</p> <p><b>Syntax:</b></p> <pre>stm_r_st_affecting_mx (stm_list in_list, int *status);</pre>
<b>stm_r_st_meaningfully_affecting_mx</b>	<p><b>Query:</b> Activities in which a given element is affected.</p> <p><b>Purpose:</b> Identical to <code>stm_r_st_affecting_mx</code>, but when the input list includes an ID of a record/union, <code>stm_r_st_meaningfully_affecting_mx</code> will also return elements that affect a field of the record/union, and not necessarily the whole record/union element.</p> <p><b>Syntax:</b></p> <pre>stm_r_st_meaningfully_affecting_mx (stm_list in_list, int *status);</pre>
<b>stm_r_st_meaningfully_using_mx</b>	<p><b>Query:</b> Activities in which a given element is used.</p> <p><b>Purpose:</b> Identical to <code>stm_r_st_using_mx</code>, but when the input list includes an ID of a record/union, <code>stm_r_st_meaningfully_using_mx</code> will also return elements that use a field of the record/union, and not necessarily the whole record/union element.</p> <p><b>Syntax:</b></p> <pre>stm_r_st_meaningfully_using_mx (stm_list in_list, int *status);</pre>

<b>stm_r_st_using_mx</b>	<p><b>Query:</b> States in which a given element is used.</p> <p><b>Purpose:</b> Returns the states in static reactions that use (evaluate) the elements (basic events, conditions, data-items, states, and activities) in the input list.</p> <p><b>Syntax:</b></p> <pre>stm_r_st_using_mx (stm_list in_list, int *status);</pre>
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## Input List Type: st

<b>stm_r_st_and_st</b>	<p><b>Query:</b> And states.</p> <p><b>Purpose:</b> Returns the states in the input list that are And-states.</p> <p><b>Syntax:</b></p> <pre>stm_r_st_and_st (stm_list in_list, int *status);</pre>
<b>stm_r_st_basic_st</b>	<p><b>Query:</b> Basic states.</p> <p><b>Purpose:</b> Returns the states in the input list that are basic (states that have no descendants).</p> <p><b>Syntax:</b></p> <pre>stm_r_st_basic_st (stm_list in_list, int *status);</pre>
<b>stm_r_st_by_attributes_st</b>	<p><b>Query:</b> States by attributes.</p> <p><b>Purpose:</b> Returns the states in the input list that match a given attribute name and value.</p> <p><b>Syntax:</b></p> <pre>stm_r_st_by_attributes_st (stm_list in_list, char* attr_name, char* attr_value, int *status);</pre>
<b>stm_r_st_callback_binding_st</b>	<p><b>Query:</b> States with callback bindings.</p> <p><b>Purpose:</b> Returns the states in the input list that have callback bindings.</p> <p><b>Syntax:</b></p> <pre>stm_r_st_callback_binding_st (stm_list in_list, int *status);</pre>
<b>stm_r_st_def_of_instance_st</b>	<p><b>Query:</b> Definition states of a given state.</p> <p><b>Purpose:</b> Returns the definition states (top-level in the definition chart) for instances in the input list.</p> <p><b>Syntax:</b></p> <pre>stm_r_st_def_of_instance_st (stm_list in_list, int *status);</pre>

<b>stm_r_st_default_entry_to_st</b>	<p><b>Query:</b> Default entry to the default state.</p> <p><b>Purpose:</b> Returns the default states of the or-states in the input list.</p> <p><b>Syntax:</b></p> <pre>stm_r_st_default_entry_to_st (stm_list in_list, int *status);</pre>
<b>stm_r_st_explicit_defined_st</b>	<p><b>Query:</b> States explicitly defined.</p> <p><b>Purpose:</b> Returns the states in the input list that were explicitly defined.</p> <p><b>Syntax:</b></p> <pre>stm_r_st_explicit_defined_st (stm_list in_list, int *status);</pre>
<b>stm_r_st_generic_instance_st</b>	<p><b>Query:</b> Generic instance states.</p> <p><b>Purpose:</b> Returns the states in the input list that are instances of generic charts.</p> <p><b>Syntax:</b></p> <pre>stm_r_st_generic_instance_st (stm_list in_list, int *status);</pre>
<b>stm_r_st_history_connector_st</b>	<p><b>Query:</b> States containing a history connector.</p> <p><b>Purpose:</b> Returns the states in the input list that contain a history connector.</p> <p><b>Syntax:</b></p> <pre>stm_r_st_history_connector_st (stm_list in_list, int *status);</pre>
<b>stm_r_st_instance_of_def_st</b>	<p><b>Query:</b> Instance states of a given definition state.</p> <p><b>Purpose:</b> Returns the instance states for definition states (top-level states in a definition chart) in the input list.</p> <p><b>Syntax:</b></p> <pre>stm_r_st_instance_of_def_ st (stm_list in_list, int *status);</pre>
<b>stm_r_st_instance_st</b>	<p><b>Query:</b> Instance states.</p> <p><b>Purpose:</b> Returns those states in the input list that are instance states.</p> <p><b>Syntax:</b></p> <pre>stm_r_st_instance_st (stm_list in_list, int *status);</pre>

<b>stm_r_st_logical_desc_of_st</b>	<p><b>Query:</b> Logical descendants of a given state.</p> <p><b>Purpose:</b> Returns the logical descendants (children, grandchildren, and so on) of states in the input list, taking into account the translation of instances to their definition charts.</p> <p><b>Syntax:</b></p> <pre>stm_r_st_logical_desc_of_st (stm_list in_list, int *status);</pre>
<b>stm_r_st_logical_parent_of_st</b>	<p><b>Query:</b> Logical parent states of a given state.</p> <p><b>Purpose:</b> Returns the logical parent states of the states in the input list, taking into account the translation of instances to their definition charts.</p> <p><b>Note:</b> This query provides similar output as <code>stm_r_st_physical_parent_of_st</code>, but for states that are substates of a top-level state in a definition chart, this query also returns the instance box.</p> <p><b>Syntax:</b></p> <pre>stm_r_st_logical_parent_of_st (stm_list in_list, int *status);</pre>
<b>stm_r_st_logical_sub_of_st</b>	<p><b>Query:</b> Logical substates of a given state.</p> <p><b>Purpose:</b> Returns the logical substates of the states in the input list, taking into account the translation of instances to their definition charts.</p> <p><b>Syntax:</b></p> <pre>stm_r_st_logical_sub_of_st (stm_list in_list, int *status);</pre>
<b>stm_r_st_name_of_st</b>	<p><b>Query:</b> States whose names match a given pattern</p> <p><b>Purpose:</b> Returns all the states whose names match the specified pattern</p> <p><b>Syntax:</b></p> <pre>stm_r_st_name_of_st (char* pattern, int *status);</pre>
<b>stm_r_st_offpage_instance_st</b>	<p><b>Query:</b> Offpage instance states.</p> <p><b>Purpose:</b> Returns the states in the input list that are instances of offpage charts.</p> <p><b>Syntax:</b></p> <pre>stm_r_st_offpage_instance_st (stm_list in_list, int *status);</pre>
<b>stm_r_st_physical_desc_of_st</b>	<p><b>Query:</b> Physical descendants of a given state.</p> <p><b>Purpose:</b> Returns the physical descendants (those within the same chart) for the states in the input list.</p> <p><b>Syntax:</b></p> <pre>stm_r_st_physical_desc_of_st (stm_list in_list, int *status);</pre>

<p><b>stm_r_st_physical_parent_of_st</b></p>	<p><b>Query:</b> Physical parent states of a given state.  <b>Purpose:</b> Returns the physical parent states (those within the same chart) for the states in the input list.  <b>Syntax:</b>  <code>stm_r_st_physical_desc_of_st (stm_list in_list, int *status);</code></p>
<p><b>stm_r_st_physical_sub_of_st</b></p>	<p><b>Query:</b> Physical substates of a given state.  <b>Purpose:</b> Returns the physical substates (those within the same chart) for the states in the input list.  <b>Syntax:</b>  <code>stm_r_st_physical_sub_of_st (stm_list in_list, int *status);</code></p>
<p><b>stm_r_st_reaction_activity_st</b></p>	<p><b>Query:</b> States having reactions or activities.  <b>Purpose:</b> Returns the states from the input list that have static reactions or activities performed within or throughout the state.  <b>Syntax:</b>  <code>stm_r_st_reaction_activity_st (stm_list in_list, int *status);</code></p>
<p><b>stm_r_st_synonym_of_st</b></p>	<p><b>Query:</b> States whose synonyms match a given pattern  <b>Purpose:</b> Returns all the states whose synonyms match the specified pattern  <b>Syntax:</b>  <code>stm_r_st_synonym_of_st (char* pattern, int *status);</code></p>
<p><b>stm_r_st_unresolved_st</b></p>	<p><b>Query:</b> Unresolved states.  <b>Purpose:</b> Returns the unresolved states in the input list.  <b>Syntax:</b>  <code>stm_r_st_unresolved_st (stm_list in_list, int *status);</code></p>



## Input List Type: tr

<b>stm_r_st_source_of_tr</b>	<b>Query:</b> States that are sources of a given transition <b>Purpose:</b> Returns the states that are sources of transitions in the input list <b>Syntax:</b> <code>stm_r_st_source_of_tr (stm_list in_list, int *status);</code>
<b>stm_r_st_target_of_tr</b>	<b>Query:</b> States that are targets of a given transition <b>Purpose:</b> Returns the states that are targets of transitions in the input list <b>Syntax:</b> <code>stm_r_st_target_of_tr (stm_list in_list, int *status);</code>

## Timing Constraint (tc)

This section documents the query that returns a list of timing constraints.

## Input List Type: ch

<b>stm_r_tc_defined_in_ch</b>	<b>Query:</b> Timing constraints defined in a given chart <b>Purpose:</b> Returns the timing constraints that are explicitly defined in the charts of the input list <b>Syntax:</b> <code>stm_r_tc_defined_in_ch (stm_list in_list, int *status);</code>
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## Transitions (tr)

This section documents the queries that return a list of transitions. The following abbreviations are used:

- ◆ bt—Basic transition
- ◆ tr—Compound transition

### Output List: tr

#### Input List Type: cn

<b>stm_r_tr_from_source_cn</b>	<b>Query:</b> Transitions whose source is a given connector <b>Purpose:</b> Returns the transitions in the input list whose source is a termination or history connector <b>Syntax:</b> <code>stm_r_tr_from_source_cn (stm_list in_list, int *status);</code>
<b>stm_r_tr_to_target_cn</b>	<b>Query:</b> Transitions whose target is a given connector <b>Purpose:</b> Returns the transition in the input list whose target is a termination or history connector <b>Syntax:</b> <code>stm_r_tr_to_target_cn (stm_list in_list, int *status);</code>

#### Input List Type: enforced

<b>stm_r_tr_by_attributes_enforced</b>	<b>Query:</b> Transitions whose source is a given connector <b>Purpose:</b> Returns the transitions in the input list that match the specified attribute name and value <b>Syntax:</b> <code>stm_r_tr_by_attributes_enforced (stm_list in_list, int char* attr_name, char* attr_value, int *status);</code>
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## Input List Type: mx

<b>stm_r_tr_affecting_mx</b>	<p><b>Query:</b> Transitions in which a given element is affected.</p> <p><b>Purpose:</b> Returns the transitions that affect (modify, generate, or activate) the elements (for example, events, data-items, or activities) in the input list.</p> <p><b>Syntax:</b></p> <pre>stm_r_tr_affecting_mx (stm_list in_list, int *status);</pre>
<b>stm_r_tr_from_source_mx</b>	<p><b>Query:</b> Transitions whose source is a given element</p> <p><b>Purpose:</b> Returns transitions that originate at elements in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_tr_from_source_mx (stm_list in_list, int *status);</pre>
<b>stm_r_tr_meaningly_affecting_mx</b>	<p><b>Query:</b> Activities in which a given element is affected.</p> <p><b>Purpose:</b> Identical to <code>stm_r_tr_affecting_mx</code>, but when the input list includes an ID of a record/union, <code>stm_r_tr_meaningly_affecting_mx</code> will also return elements that affect a field of the record/union, and not necessarily the whole record/union element.</p> <p><b>Syntax:</b></p> <pre>stm_r_tr_meaningly_affecting_mx (stm_list in_list, int *status);</pre>
<b>stm_r_tr_meaningly_using_mx</b>	<p><b>Query:</b> Activities in which a given element is used.</p> <p><b>Purpose:</b> Identical to <code>stm_r_tr_using_mx</code>, but when the input list includes an ID of a record/union, <code>stm_r_tr_meaningly_using_mx</code> will also return elements that use a field of the record/union, and not necessarily the whole record/union element.</p> <p><b>Syntax:</b></p> <pre>stm_r_tr_meaningly_using_mx (stm_list in_list, int *status);</pre>
<b>stm_r_tr_to_target_mx</b>	<p><b>Query:</b> Transitions whose target is a given element</p> <p><b>Purpose:</b> Returns the transitions whose target is an element from the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_tr_to_target_mx (stm_list in_list, int *status);</pre>

<b>stm_r_tr_using_mx</b>	<p><b>Query:</b> Transitions in which a given element is used.</p> <p><b>Purpose:</b> Returns the transitions in labels that use (evaluate) the elements (basic events, conditions, data-items, states, and activities) in the input list.</p> <p><b>Syntax:</b></p> <pre>stm_r_tr_using_mx (stm_list in_list, int *status);</pre>
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**Input List Type: st**

<b>stm_r_tr_default_of_st</b>	<p><b>Query:</b> Transitions that are the default entrance of a given state</p> <p><b>Purpose:</b> Returns the default entrances (compound transitions) of the states in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_tr_default_of_st (stm_list in_list, int *status);</pre>
<b>stm_r_tr_from_source_st</b>	<p><b>Query:</b> Transitions whose source is the specified state</p> <p><b>Purpose:</b> Returns the transitions whose source is a state appearing in the input list</p> <p><b>Syntax:</b></p> <pre>stm_r_tr_from_source_st (stm_list in_list, int *status);</pre>
<b>stm_r_tr_to_target_st</b>	<p><b>Query:</b> Transitions whose target is a given state</p> <p><b>Purpose:</b> Returns the transitions whose target is a state appearing in the input list.</p> <p><b>Syntax:</b></p> <pre>stm_r_tr_to_target_st (stm_list in_list, int *status);</pre>

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**Input List Type: tr**

<b>stm_r_tr_by_attributes_tr</b>	<b>Query:</b> <b>Purpose:</b> Returns the Transitions in the input list that match the specified attribute name and value. <b>Syntax:</b> <pre>stm_r_tr_by_attributes_tr (stm_list in_list, char* attr_name, char* attr_value, int *status);</pre>
<b>stm_r_tr_default_tr</b>	<b>Query:</b> Default transition <b>Purpose:</b> Returns, of all the transitions in the input list that are default transitions <b>Syntax:</b> <pre>stm_r_tr_default_tr (stm_list in_list, int *status);</pre>



# Utility Functions

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Utility functions enable you to manipulate lists. For example, you could use utility functions to determine whether a particular element exists in a list of Statemate elements. Or, you could sort these lists to make reports easier to read. You can also use utility functions to manipulate strings of characters—to locate string patterns in a given string and to extract portions of strings. Most utility functions for lists can manipulate lists of any item type, but are usually used for lists of Statemate elements.

Utility functions do not extract information from the database; however, some utility functions use database information to complete their operations. These functions enable you to manipulate the information you have already retrieved using single-element or query functions.

## Generating Lists

To perform operations on lists, it is sometimes necessary for you to prepare the lists yourself. (Lists are also generated as output from other Dataport functions, such as query functions.) There are two such situations:

- ◆ Creating a list from a number of discrete elements
- ◆ Loading a list that was stored in the specification database via queries

The created lists are of type `stm_list`. You can store them (using an assignment statement) in a variable of this type to be used in subsequent statements.

## Creating a List

Call the following function to create a list of Statemate elements:

```
stm_list_create (e1, e2, ..., end_of_list, &status);
```

In this syntax:

- ◆ `e1` and `e2`—The element IDs that constitute the list
- ◆ `end_of_list`—A constant, defined in `dataport.h`, that signifies the end of the parameter sequence of list items
- ◆ `status`—The function return status

## Loading a List

You can perform operations on lists that you stored in the workarea using the property sheet. To access these lists, call the following function in your C program:

```
stm_list_load (list_name, &status);
```

In this syntax:

- ◆ `list_name`—A string identifying the list that you stored using the property sheet
- ◆ `&status`—The function return status

## Calling List Utility Functions

Most of the utility functions operate on lists using the following calling sequence:

```
stm_list_operation (list, &status);
```

In this syntax:

- ◆ **stm\_list**—Designates the function as a Statemate list manipulation function
- ◆ **operation**—The kind of list operation performed
- ◆ **list**—The list to be operated on
- ◆ **status**—The return function status code

The type of value returned by the function depends on the particular function. The returned value can be a list, a Statemate element, a string, or an integer. For example:

```
stm_list_sort_by_name (event_list, &status)
```

This function alphabetically sorts the events in `event_list` according to their names.

The following sections document the utility functions that use a different calling sequence.



## Calling Report and Plot Functions

Some utility functions enable you to produce predefined Statemate reports and generate plots of charts. All these functions produce an output addressed to a specific plotter or word processor. This means that the output is written in a specific language, determined by one of the arguments of the function call.

### Producing Predefined Reports

There is a set of routines that generate and write Statemate predefined reports of the Reports tool, such as Tree, Property, Interface, and so on. The output contains commands for a word processor that is determined by one of the input arguments. There are different calling sequences for each type of report; the following is the general form:

```
stm_uad_report_name (report_specific_arguments,
                    file_name, wp, append, with_header, p_width, p_height)
```

In this syntax:

- ◆ `report_name`—One of the predefined report types, such as `tree`.
- ◆ `report_specific_arguments`—A list of different arguments for the various types of reports.
- ◆ `file_name`—A string that includes the file into which the output is written.
- ◆ `wp`—A string that includes the word processor name whose commands are included in the output. The possible values for this parameter are: `troff`, `nroff`, and `interleaf`.
- ◆ `append`—A Boolean value which when true indicates that the output is appended to the contents of the output file. This parameter also determines whether or not a page header is omitted.
- ◆ `with_header`—A Boolean value which when true indicates that the set-up commands of the work processor is included in the output. These commands usually appear only once in a file to be processed by the word processor.
- ◆ `p_width`—The width of the output page in characters. For Interleaf, the width is given in inches.
- ◆ `p_height` - The length of the output pages in lines. For Interleaf, the length is given in inches.

For example, the following sequence produces a tree report:

```
stm_uad_rpt_tree (elist, 5, "my_file", "runoff", false,
                 true, 80, 60)
```

The tree report is produced for all elements in `elist`, to a depth of 5 in the hierarchy.

### Generating Chart Plots

The following function generates plots of charts:

```
stm_plot
```

Refer to [stm\\_plot](#) for more information.

### Calling Functions on Reactions

The following two functions enable you to extract the trigger part and the action part from a reaction string, *trigger/action*:

```
stm_trigger_of_reaction (reaction, &status)
```

```
stm_action_of_reaction (reaction, &status)
```

They operate on a reaction string that was extracted by single-element functions that return lists of transition labels and static reactions of states.

The return values of the two functions are a string of type `stm_expression`. Because they are defined as `static` in the functions, you should copy them for later use.

### Calling Functions of the Workarea

The following four functions deal with the contents of the workarea and enable you to load, unload, or save charts and other configuration items:

- ◆ `stm_load`
- ◆ `stm_save`
- ◆ `stm_unload`
- ◆ `stm_unload_all`

In general, use these functions when you want to change the contents of the workarea while running the program, not interactively.

## Utility Function Examples

This section shows how to use utility function calls to perform common tasks.

### Example 1

To return the number of subactivities existing for the activity A1, use the following statements:

```
stm_id      act_id, cntrl_act;
stm_list    list, act_list, cntrl_act_list;
int         status, list_length;
           .
           .
           .
act_id=stm_r_ac("A1", &status);
list=stm_list_create (act_id, end_of_list, &status);
act_list=stm_ac_physical_sub_of_ac (list, &status);
list_length=stm_list_length (act_list, &status);
```

### Example 2

To return the activity from Example 1, which is the control activity, use the following statements:

```
           .
           .
           .
cntrl_act_list = stm_ac_control_ac (act_list &status);
cntrl_act = (stm_id)stm_list_first_element
           (cntrl_act_list, &status);
           .
           .
           .
```

The list `cntrl_act_list` consists of only one element. Extract the first element (in this case, the only element) of the list and assign this control activity's ID to `cntrl_act`.

## List of Utility Functions

The following pages document the utility functions. The functions are presented in alphabetical order, as listed in the following table.

Function	Description
<a href="#">stm_action_of_reaction</a>	Extracts the action part of the specified reaction
<a href="#">stm_add_attribute</a>	Enables you to add new attributes to a property element.
<a href="#">stm_backup</a>	Creates a back up of the workarea in a session to a selected directory.
<a href="#">stm_commit_transaction</a>	Closes any open database transactions. It is done explicitly if you are working in the <code>self_transaction</code> mode.
<a href="#">stm_decode_color</a>	Decodes the the color's value as it is retrieved from the database.
<a href="#">stm_delete_attributes</a>	Removes an attribute entry from the properties for an element.
<a href="#">stm_dispose_all</a>	Disposes of all the records that were previously allocated and retrieved.
<a href="#">stm_dispose_graphic</a>	Disposes of the record of type <code>stm_xx_graphic</code> that was previously allocated and retrieved by the function <code>stm_r_xx_graphic ()</code> .
<a href="#">stm_dispose_text</a>	Disposes of the record of type <code>stm_xx_text</code> , which was previously allocated and retrieved by the function <code>stm_r_xx_text()</code> .
<a href="#">stm_do_command_line</a>	Sends a message to the open Statemate main tool to execute a command line using the same syntax of STMM CLI.
<a href="#">stm_exit_simulation</a>	Allows exit of a Simulation session by profile name.
<a href="#">stm_finish_uad</a>	Completes the information retrieval session so the database is closed for transactions. This is performed after the last Dataport function call.
<a href="#">stm_frm_Reset_id</a>	Resets the Framemaker ID's counter (after calling <code>stm_plot</code> using Framemaker).
<a href="#">stm_get_db_status</a>	Returns a number of type <code>stm_id</code> . This number is changed when the database is changed.
<a href="#">stm_init_uad</a>	Initializes the database for information retrieval by the Dataport functions, and checks the user access rights and user license.
<a href="#">stm_internal_refresh</a>	Notifies STM that data was changed outside the tool.
<a href="#">stm_list_add_id_element</a>	Adds a new element to a list of element IDs.
<a href="#">stm_list_add_ptr_element</a>	Adds a new element to a list of element pointers.

<a href="#"><u>stm_list_contains_id_element</u></a>	Determines whether the specified ID appears in the given list.
<a href="#"><u>stm_list_contains_ptr_element</u></a>	Determines whether the specified item appears in the given list.
<a href="#"><u>stm_list_create_ids_list</u></a>	Creates a list of items using their IDs.
<a href="#"><u>stm_list_create_ptr_list</u></a>	Creates a list of items.
<a href="#"><u>stm_list_create_id_list_with_args</u></a>	Creates a list of items using the specified IDs.
<a href="#"><u>stm_list_create_ptr_list_with_args</u></a>	Creates a list of items.
<a href="#"><u>stm_list_delete_id_element</u></a>	Deletes the specified element from a list of element IDs.
<a href="#"><u>stm_list_delete_ptr_element</u></a>	Deletes the specified element from a list of element pointers.
<a href="#"><u>stm_list_destroy</u></a>	Deallocates the memory used by the specified list.
<a href="#"><u>stm_list_extraction</u></a>	Extracts the elements from the input list.
<a href="#"><u>stm_list_extraction_by_chart</u></a>	Extracts the elements from the input list that belong to the specified chart.
<a href="#"><u>stm_list_extraction_by_chart_id</u></a>	Extracts the elements from the input list that are defined in the specified chart.
<a href="#"><u>stm_list_extraction_by_type</u></a>	Extracts elements of the specified type from the given list of StateMate elements.
<a href="#"><u>stm_list_first_id_element</u></a>	Returns the first item appearing in the list passed as an input argument.
<a href="#"><u>stm_list_first_ptr_element</u></a>	Returns the first item appearing in the list passed as an input argument.
<a href="#"><u>stm_list_intersect_ids_lists</u></a>	Extracts elements that are common to the two specified input lists.
<a href="#"><u>stm_list_intersect_ptr_lists</u></a>	Extracts elements that are common to the two specified ptr lists.
<a href="#"><u>stm_list_last_id_element</u></a>	Returns the last item appearing in the list passed as an input argument.
<a href="#"><u>stm_list_last_ptr_element</u></a>	Returns the last item appearing in the list passed as an input argument.
<a href="#"><u>stm_list_length</u></a>	Returns the length of the specified list.
<a href="#"><u>stm_list_load</u></a>	Loads a previously saved list into memory to be used by the program.
<a href="#"><u>stm_list_next_id_element</u></a>	Returns the next item appearing in the list passed as an input argument.
<a href="#"><u>stm_list_next_ptr_element</u></a>	Returns the next item appearing in the list passed as an input argument.
<a href="#"><u>stm_list_previous_id_element</u></a>	Returns the previous item appearing in the list passed as an input argument.
<a href="#"><u>stm_list_previous_ptr_element</u></a>	Returns the previous item appearing in the list passed as an input argument.
<a href="#"><u>stm_list_purge</u></a>	Erases the input list's pointers and the list elements.

<a href="#"><u>stm list sort</u></a>	Alphabetically sorts the specified list of strings.
<a href="#"><u>stm list sort alphabetically by branches</u></a>	Alphabetically sorts the specified list of strings by branches.
<a href="#"><u>stm list sort alphabetically by levels</u></a>	Alphabetically sorts the specified list of strings by levels.
<a href="#"><u>stm list sort by attr value</u></a>	Sorts the specified list of StateMate elements by the value of the given attribute.
<a href="#"><u>stm list sort by branches</u></a>	Sorts the specified list of hierarchical StateMate elements by branches.
<a href="#"><u>stm list sort by chart</u></a>	Alphabetically sorts the input list of named StateMate elements, by the name of the chart to which they belong.
<a href="#"><u>stm list sort by levels</u></a>	Alphabetically sorts the input list of named StateMate elements, by the name of the chart to which they belong.
<a href="#"><u>stm list sort by name</u></a>	Sorts the specified list of StateMate elements alphabetically by name.
<a href="#"><u>stm list sort by synonym</u></a>	Sorts the specified list of StateMate elements alphabetically by their synonyms.
<a href="#"><u>stm list sort by type</u></a>	Sorts the specified list of StateMate elements by type.
<a href="#"><u>stm list subtract ids lists</u></a>	Creates a new list of those elements of the first input list that are not found in the second input list.
<a href="#"><u>stm list subtraction ptr lists</u></a>	Creates a new list of those elements of the first input list that are not found in the second input list.
<a href="#"><u>stm list subtract ids lists</u></a>	Creates a new list of those elements of the first input list that are not found in the second input list.
<a href="#"><u>stm list union ids lists</u></a>	Merges the elements of two specified ids lists.
<a href="#"><u>stm list union ptr lists</u></a>	Merges the elements of two specified ptr lists.
<a href="#"><u>stm load</u></a>	Loads a chart file (or any other configuration item file) into the current workarea.
<a href="#"><u>stm multiline to one</u></a>	Converts the specified multiline string (with new lines) to a one-line string (without the new lines).
<a href="#"><u>stm multiline to strings</u></a>	Converts the specified multiline expression to a list of strings.
<a href="#"><u>stm open truth table</u></a>	Opens a Truth Table that is connected to the specified element and highlights the specified line in it.
<a href="#"><u>stm plot</u></a>	Generates a plot file with the indicated parameters, such as plot size, output device, and so on.
<a href="#"><u>stm plot ext</u></a>	May return one of two status codes.
<a href="#"><u>stm plot hyper exp</u></a>	Generates the hyperlinks in a sequence diagram.
<a href="#"><u>stm plot with autonumber</u></a>	Prints a sequence diagram with numbered scenarios.
<a href="#"><u>stm plot with break</u></a>	Breaks a sequence diagram across multiple pages.
<a href="#"><u>stm plot with headerline</u></a>	Prints a sequence diagram with the names of lifelines on every page.
<a href="#"><u>stm r global interface report</u></a>	Return the global interface report for the elements in the input list

<a href="#"><u>stm_r_local_interface_report</u></a>	Return the local interface report for the elements in the input list.
<a href="#"><u>stm_run_simulation_profile</u></a>	Sends a message to Statemate to open and execute a Simulation profile by the name passed as a parameter.
<a href="#"><u>stm_save</u></a>	Saves a chart (or any other configuration item file) from the current workarea to an external file.
<a href="#"><u>stm_start_transaction</u></a>	Enables transaction operations on the database.
<a href="#"><u>stm_start_transaction_rw</u></a>	Enables read/write transaction operations on the database.
<a href="#"><u>stm_trigger_of_reaction</u></a>	Returns the trigger part of a reaction (label of transition or static reaction).
<a href="#"><u>stm_uad_attribute</u></a>	Writes the predefined attribute report to the specified output file.
<a href="#"><u>stm_uad_dictionary</u></a>	Writes the predefined property report to the specified output file.
<a href="#"><u>stm_uad_interface</u></a>	Writes the predefined attribute report to the specified output file.
<a href="#"><u>stm_uad_list</u></a>	Writes the predefined list report to the specified output file.
<a href="#"><u>stm_uad_n2</u></a>	Writes the predefined N2-chart report to the specified output file.
<a href="#"><u>stm_uad_protocol</u></a>	Writes the predefined protocol report to the specified output file.
<a href="#"><u>stm_uad_resolution</u></a>	Writes the predefined resolution report to the specified output file.
<a href="#"><u>stm_uad_state_interface</u></a>	Writes the predefined state interface report to the specified output file.
<a href="#"><u>stm_uad_structure</u></a>	Writes the predefined structure report to the specified output file.
<a href="#"><u>stm_uad_tree</u></a>	Writes the predefined tree report to the specified output file.
<a href="#"><u>stm_unload</u></a>	Unloads (deletes from the current workarea) a chart or any other configuration item file.
<a href="#"><u>stm_unload_all</u></a>	Unloads all charts from the current workarea and clears all database fields.

## stm\_action\_of\_reaction

### Function Type

stm\_expression

### Description

Extracts the action part of the specified reaction (the label of the transition or static reaction). The syntax of a reaction is *trigger/action*.

### Note

---

- ◆ The reaction is achieved by the single-element function `stm_r_st_reactions` or `stm_r_tr_labels`.
- ◆ The function returns an empty string when the action is missing.

### Syntax

```
stm_action_of_reaction (reaction, &status)
```

### Arguments

Argument	Input/Output	Type	Description
reaction	In	char *	The reaction to decompose
status	Out	int	The function status code

### Status Codes

- ◆ `stm_success`



**Example**

To list all actions that are triggered when `s1` is in a static reactions (assume that `s1` has several static reactions), include the following calls in your program:

```
stm_id          st_id;
  int           status;
  stm_list      reactions;
  stm_expression rct;

st_id = stm_r_st ("S1", status);
reactions = stm_r_st_reactions (st_id, status);
printf ("\n Actions of reactions in S1:");
for (rct = (string)
  stm_list_first_element (reactions, &status);
  status == stm_success;
  rct = (string)
  stm_list_next_element (reactions, &status))
  printf ("\n %S", stm_action_of_reaction (
    rct, &status));
```

## stm\_add\_attribute

### Function Type

void

### For Elements

activity	ac
block	bl
chart	ch
condition	co
data-item	di
data-store	ds
event	ev
field	fd
function	fn
information-flow	if
module	md
state	st
transition	
user-defined type	dt

### Description

Enables you to add new attributes to a properties element.

### Note

---

- ◆ Initialization of the program must be performed in `self_transaction` mode; `stm_init_uad` with `self_transaction`.
- ◆ Use `stm_start_transaction_rw()` instead of `stm_start_transaction()`.
- ◆ Use `stm_commit_transaction()` at the end of each transaction.

### Syntax

```
stm_add_attribute (id, attr_name, attr_val, &status)
```

**Arguments**

<b>Argument</b>	<b>Input/ Output</b>	<b>Type</b>	<b>Description</b>
id	In	stm_id	The element ID
attr_name	In	char *	The attribute name. This name must be uppercase, alpha-numeric, or empty (with a maximum length of 31).
Attr_value	In	char *	The attribute value. The value can be any text string, with a maximum length of 300.
status	Out	int	Function status code

**Status Codes**

- ◆ stm\_success
- ◆ stm\_id\_out\_of\_range
- ◆ stm\_id\_not\_found
- ◆ stm\_illegal\_attribute\_name
- ◆ stm\_illegal\_attribute\_value
- ◆ stm\_duplicate\_attribute\_pair
- ◆ stm\_not\_in\_rw\_transaction

### Example

The following example inserts an attribute into state s1.

```
#include <dataport.h>

main(argc, argv)
char **argv;
int   argc;
{
    int     status;
    stm_id  state_id;

    if (argc!=3)
    {
        printf ("Usage %s PROJECT workarea\n", argv[0]);
        exit (0);
    }
    if (!stm_init_uad(argv[1], argv[2], self_transaction,
        &status))
    {
        printf ("can't open workarea %s\n", argv[2]);
        exit(1);
    }
    stm_start_transaction_rw ();
    state_id = stm_r_st ("S1", &status);
    stm_add_attribute (state_id, "FRED", "A Value",
        &status);
    stm_commit_transaction();
}
```

## stm\_backup

### Description

Creates a back up of the workarea in a session to a selected directory.

### Syntax

```
stm_backup (char* destination, char* mess, int *status)
```

### Arguments

Argument	Input/ Output	Type	Description
char*	In	destination	The destination directory for the backup.
char*	Out	mess	Messages related to the backup operation.
int	Out	status	The status of the query (stm_error_in_backup OR stm_success).
status	Out	int	Function status code

## stm\_commit\_transaction

### Function Type

void

### Description

Closes any open database transactions. It is done explicitly if you are working in the `self_transaction` mode.

### Note

In `self_transaction` mode, each start-transaction must have a corresponding commit. In `automatic_transaction` mode, the commit is performed automatically.

### Syntax

```
stm_commit_transaction()
```

### Example

To close transactions, use the following statement:

```
stm_r...      .  
              .  
stm_r...      . -- a retrieval function  
stm_commit_transaction();  
              .  
              .
```

## stm\_decode\_color

### Description

Decodes the color's value as it is retrieved from the database, using APIs like `stm_rac_graphic()`. The `stm_decode_color` API receives the color value received from the database and converts it into a structure (`struct stm_color_all`) that has the true color values in its fields, as well as the fill style of the graphical shape.

### Syntax

```
stm_color_all stm_decode_color (unsigned long color, int *status
```

## stm\_delete\_attributes

### Function Type

void

### For Elements

action	an
activity	ac
block	bl
chart	ch
condition	co
data-item	di
data-store	ds
event	ev
field	fd
function	fn
information-flow	if
module	md
state	st
transition	
user-defined type	dt

### Description

Removes an attribute entry from the properties for an element.

### Note

---

- ◆ Initialization of the program must be done in `self_transaction` mode, that is use `stm_init_uad` with `self_transaction`.
- ◆ Use `stm_start_transaction_rw()`, instead of `stm_start_transaction()`.
- ◆ Use `stm_commit_transaction()` at the end of each transaction.

### Syntax

```
stm_delete_attributes (id, attr_name, attr_val, &status)
```



**Arguments**

<b>Argument</b>	<b>Input/ Output</b>	<b>Type</b>	<b>Description</b>
id	In	stm_id	The element ID.
attr_name	In	string	The attribute name. This name must be uppercase, alpha-numeric, or empty (with a maximum length of 31).
attr_value	In	string	The attribute value. The value can be any text string, with a maximum length of 300.
status	Out	int	Function status code.

**Status Codes**

- ◆ stm\_success
- ◆ stm\_id\_out\_of\_range
- ◆ stm\_id\_not\_found
- ◆ stm\_illegal\_attribute\_name
- ◆ stm\_illegal\_attribute\_value
- ◆ stm\_elements\_without\_attributes
- ◆ stm\_attribute\_cannot\_be\_deleted
- ◆ stm\_not\_in\_rw\_transaction

## stm\_dispose\_all

### Function Type

void

### Description

Disposes of all the records that were previously allocated and retrieved.

### Syntax

```
stm_dispose_all (gen_all_ptr)
```

### Arguments

Argument	Input/ Output	Type	Description
gen_all_ptr	In	void **	A pointer to the data to be disposed of.

## stm\_dispose\_graphic

### Function Type

void

### Description

Disposes of the record of type `stm_xx_graphic` that was previously allocated and retrieved by the function `stm_r_xx_graphic ()`.

### Syntax

```
stm_dispose_graphic (elm_graphic_data)
```

### Arguments

Argument	Input/Output	Type	Description
<code>elm_graphic_data</code>	In	<code>stm_xx_graphic_ptr</code>	A pointer to the graphical data of the element to be disposed of.

### Status Codes

- ◆ `stm_dispose_rt_allocation`
- ◆ `stm_dispose_rt_tex`

## stm\_dispose\_text

### Function Type

void

### Description

Disposes of the record of type `stm_xx_text`, which was previously allocated and retrieved by the function `stm_r_xx_text()`.

### Syntax

```
stm_dispose_text (elm_textual_data)
```

### Arguments

Argument	Input/Output	Type	Description
<code>elm_textual_data</code>	In	<code>stm_xx_text_ptr</code>	A pointer to the textual data to be disposed of.

## stm\_do\_command\_line

### Function Type

stm\_boolean

### Description

Sends a message to the open Statemate main tool to execute a command line using the same syntax of STMM CLI.

There is no need to include the '-wa' and '-project' switches - the CLI command will be executed on the workarea currently open by Statemate main.

A new switch '-queue' can be used in the command line for this API, in conjunction with one of the supported CLI tools (e.g. '-simulation', '- checkmodel', and so forth), to allow queuing of several tool profiles. The queued profiles will be executed consequentially (When running Simulation, the input\_file (specified after "-i") should have a 'quit' command at the end, to terminate the simulation session and allow execution of the next profile in the queue).

### Syntax

```
stm_do_command_line(string command_line , int* status);
```

## stm\_exit\_simulation

### Function Type

stm\_boolean

### Description

Allows exit of a Simulation session by profile name.

### Syntax

```
stm_exit_simulation ()
```

### Example

The information retrieval process in a program concludes with the following:

```
stm_finish_uad();  
:  
.
```

### Arguments

Argument	Input/Output	Type	Description
profile_name	In	char	The name of the Simulation.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_error\_in\_open\_socket\_to\_statemate

## stm\_finish\_uad

### Function Type

void

### Description

Completes the information retrieval session so the database is closed for transactions. This is performed after the last Dataport function call.

### Syntax

```
stm_finish_uad ()
```

### Example

The information retrieval process in a program concludes with the following:

```
stm_finish_uad();  
:  
:
```

## stm\_frm\_Reset\_id

### Function type:

void

### Description:

Resets the Framemaker ID's counter (after calling `stm_plot` using Framemaker).

### Syntax:

```
stm_frm_reset_id()
```

## stm\_get\_db\_status

### Function Type

### Description

Returns a number of type `stm_id`. This number is changed when the database is changed.

### Note

In Statemate version 4.0, the return type is `int`, which is the same type as `stm_id`. In Mercury it would be replaced with `stm_id`.

### Syntax

```
stm_get_db_status (stm_id)
```

## stm\_init\_uad

### Function Type

```
stm_boolean
```

### Description

Initializes the database for information retrieval by the Dataport functions, and checks the user access rights and user license.

The `stm_init_uad` function automatically changes the current directory to the workarea directory. All references to files inside the program have to take this into account. When the program terminates, it does *not* return to the original directory.

### Syntax

```
stm_init_uad (proj_name, workarea, trans_mode, &status)
```



### Arguments

Argument	Input/Output	Type	Description
proj_name	In	char *	The name of the project.
workarea	In	char *	The pathname to the workarea directory.
trans_mode	In	stm_transaction	The transaction mode. The possible values are as follows: <ul style="list-style-type: none"> <li>• <b>automatic_transaction</b> - An implicit <code>start_transaction</code> is performed when you initialize and an implicit <code>commit_transaction</code> is performed when you finish the retrieval process</li> <li>• <b>self_transaction</b> - You can control when the <code>start_transaction</code> and <code>commit_transaction</code> is performed for an accurate picture of the database when the functions are used.</li> </ul>
status	Out	int	The function status code.

### Status Codes

- ◆ `stm_no_updated_pmdb`
- ◆ `stm_no_updated_projdb`
- ◆ `stm_no_legal_operator`
- ◆ `stm_deadlock`
- ◆ `stm_not_member_of_project`
- ◆ `stm_nonexistent_project`
- ◆ `stm_empty_file_of_licensed_host`
- ◆ `stm_no_file_of_licensed_host`
- ◆ `stm_cannot_chdir_to_work_area`

### Example

To initialize the database, use the following statements:

```
int      success, status;  
      .  
success = stm_init_uad ("A5S700", "/a5/general",  
                       automatic_transaction, &status);  
      .  
      .
```

This function initializes the workarea for project A5S700, which is found in the directory `/a5/general`. The transactions are started automatically and finished automatically by the `init` and `finish` functions. The status should be checked in case the function fails and returns false.

## stm\_internal\_refresh

### Function Type

stm\_boolean

### Description

Notifies Statemate that data was changed outside the tool, such that in the next refresh, values are recalculated. The function return value is stm\_true and the status value is stm\_success if the message was successfully sent to Statemate.

### Syntax

```
stm_internal_refresh (int *status)
```

## stm\_list\_add\_id\_element

### Function Type

stm\_list

### Description

Adds a new element to a list of element IDs.

### Syntax

```
stm_list_add_id_element (list, element, &status)
```

### Arguments

Argument	Input/Output	Type	Description
list	In	stm_list	The list of Statemate elements.
element	In	stm_list_id_elemen	The element ID.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_id\_out\_of\_range
- ◆ stm\_nil\_list

### Example

To add a new element use the following statement (the element ID number has been assigned to st\_id) :

```
stm_id      st_id;  
stm_list    st_list;  
int         status;  
:  
:  
st_id = stm_r_st ("S1", &status);  
st_list = stm_list_add_id_element (st_list, st_id,  
    &status);  
:  
:
```

## stm\_list\_add\_ptr\_element

### Function Type

stm\_list

### Description

Adds a new element to a list of element pointers.

### Syntax

```
stm_list_add_ptr_element (list, element, &status)
```

### Arguments

Type	Description
stm_list_ptr_elm	The element pointer.

### Status Codes

- ◆ stm\_success
- ◆ stm\_nil\_list

### Example

To add a new element use the following statement (the element id has been assigned to `st_id` and the element name has been assigned to `st_name`):

```
stm_id st_id;stm_element_name st_name;stm_list st_list;  
int status;..st_name = stm_r_st_name(st_id, &status);  
st_list = stm_list_add_ptr_element (st_list, st_name, &status);  
:  
:
```

## stm\_list\_contains\_id\_element

### Function Type

int

### Description

Determines whether the specified ID appears in the given list.

### Syntax

```
stm_list_contains_id_element (list, item, &status)
```

### Arguments

Argument	Input/Output	Type	Description
list	In	stm_list	The list to search.
item	In	stm_list_id_elm	The item to look for.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_nil\_list

### Example

To check a list of Statemate elements for the presence of activity A1 and assign the elements to the list `elmnt_list`, use the following statement:

```
stm_list    elmnt_list;  
stm_id      st_id;  
int        status;  
:  
:  
if (stm_list_contains_id_element (elmnt_list,  
    (stm_list_id_elm)st_id, &status))  
:  
:
```

If A1 appears in `elmnt_list`, the statements following the `if` statement are executed. Note that the ID of A1 (and not its name) is passed to the function.

## stm\_list\_contains\_ptr\_element

### Function Type

int

### Description

Determines whether the specified item appears in the given list.

### Syntax

```
stm_list_contains_ptr_element (list, item, &status)
```

### Arguments

Argument	Input/Output	Type	Description
list	In	stm_list	The list to search.
item	In	stm_list_ptr_elm	The item to look for.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_nil\_list

### Example

To check a list of StateMate elements for the presence of activity A1 and assign the elements to the list `elmnt_list`, use the following statement:

```
stm_list          elmnt_list;
stm_list_ptr_elm  st_name;
int               status;
:
:
if (stm_list_contains_ptr_element (elmnt_list,
    (stm_list_elm)st_name, &status))
:
:
```

If A1 appears in `elmnt_list`, the statements following the `if` statement are executed. Note that the name of A1 (and not its ID) is passed to the function.

## stm\_list\_create\_ids\_list

### Function Type

stm\_list

### Description

Creates a list of items using their IDs. The number of arguments varies according to the number of elements to be included in the list. The list is terminated by the predefined constant `end_of_id_list`.

### Syntax

```
stm_list_create_ids_list (item1, item2..., end_of_id_list, &status)
```

### Arguments

Argument	Input/Output	Type	Description
item1	In	stm_id	The first element in the list.
item2	In	stm_id	The next element in the list (and so on).
end_of_id_list	In	stm_id	The end of the list.
status	Out	int	The function status code.

### Status Codes

- ◆ `stm_success`
- ◆ `stm_id_out_of_range`

### Example

To create a list that contains the activity named `A2` and the state `S8`, retrieve their IDs from the database and create the list using the following statements:

```
stm_id      ac_id, st_id;
int         status;
stm_list    list;
:
:
ac_id = stm_r_ac ("A2", &status);
st_id = stm_r_st ("S8", &status);
list = stm_list_create_ids_list (st_id, ac_id, end_of_id_list,
                                &status);
:
:
```



## stm\_list\_create\_ptr\_list

### Function Type

stm\_list

### Description

Creates a list of items. The number of arguments varies according to the number of elements to be included in the list. The list is terminated by the predefined constant `end_of_ptr_list`.

### Syntax

```
stm_list_create_ptr_list (item1, item2..., end_of_list, &status)
```

### Arguments

Argument	Input/Output	Type	Description
item1	In	stm_list_ptr_id	The first element in the list.
item2	In	stm_list_ptr_id	The next element in the list (and so on).
end_of_ptr_list	In	char*	The end of the list.
status	Out	int	The function status code.

### Status Codes

- ◆ `stm_success`

### Example

To create a list that contains the names of the activity named `A2` and the state `S8`, create the list using the following statements:

```
stm_id          ac_id, st_id;
int             status;
stm_element_name ac_name, st_name
stm_list        list;
.
.
.
ac_name = stm_r_ac_name ("ac_id", &status);
st_name = stm_r_st_name ("st_id", &status);
list = stm_list_create_ptr_list (st_name, ac_name, end_of_ptr_list,
&status);
.
.
.
```

## stm\_list\_create\_id\_list\_with\_args

### Function Type

stm\_list

### Description

Creates a list of items using the specified IDs.

### Syntax

```
stm_list_create_id_list_with_args (args, &status)
```

### Arguments

Argument	Input/Output	Type	Description
args	In	stm_id*	Array of stm_id's to insert to the list
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_id\_out\_of\_range

## stm\_list\_create\_ptr\_list\_with\_args

### Function Type

stm\_list

### Description

Creates a list of items.

### Syntax

```
stm_list_create_ptr_list_with_args (args, &status)
```

### Arguments

Argument	Input/ Output	Type	Description
args	In	stm_list_ptr_elm*	Array of stm_list_ptr_elm's to insert to the list.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success

## stm\_list\_delete\_id\_element

### Function Type

stm\_list

### Description

Deletes the specified element from a list of element IDs.

### Syntax

```
stm_list_delete_id_element (list, element, &status)
```

### Arguments

Argument	Input/Output	Type	Description
list	In	stm_list	The list of Statemate elements
element	In	stm_id	The ID of the element to delete
status	Out	int	The function status code

### Status Codes

- ◆ stm\_success
- ◆ stm\_list\_element\_does\_not\_exist
- ◆ stm\_nil\_list

### Example

To remove the element ID `st_id` from a list, use the following statement:

```
stm_list  st_list;  
stm_id    st_id;  
int       status;  
.  
.  
st_list = stm_list_delete_id_element (st_list, st_id,  
    &status);  
.  
.
```

## stm\_list\_delete\_ptr\_element

### Function Type

stm\_list

### Description

Deletes the specified element from a list of element pointers.

### Syntax

```
stm_list_delete_ptr_element (list, element, &status)
```

### Arguments

Argument	Input/Output	Type	Description
list	In	stm_list	The list of Statemate elements
element	In	stm_list_ptr_elm	The element to delete
status	Out	int	The function status code

### Status Codes

- ◆ stm\_success
- ◆ stm\_list\_element\_does\_not\_exist
- ◆ stm\_nil\_list

### Example

To remove the element `st_ptr` from a list, use the following statement:

```
stm_list          st_list;  
stm_list_ptr_elm st_ptr;  
int               status;  
.  
.  
st_list = stm_list_delete_ptr_element (st_list, st_ptr,  
    &status);  
.  
.
```

## stm\_list\_destroy

### Function Type

int

### Description

Deallocates the memory used by the specified list.

### Note

---

- ◆ The returned value is false when the input list is a nil list.
- ◆ After the function operation, `list` cannot be used as an input argument in list functions.
- ◆ The function does *not* free the entire memory space used by the list when the list members occupy more than a single memory location. For example, with strings only the pointers to the strings are destroyed. (Compare with `stm_list_purge`.)

### Syntax

```
stm_list_destroy (list, &status)
```

### Arguments

Argument	Input/Output	Type	Description
<code>list</code>	In	<code>stm_list</code>	The list to destroy
<code>status</code>	Out	<code>int</code>	The function status code

### Status Codes

- ◆ `stm_success`
- ◆ `stm_nil_list`

### Example

To use a list and then make its associated space available, use the following statements:

```
stm_list    list;
int         status;
           .
           .
           .
if (stm_list_destroy (list, &status))
    printf ("list destroyed");
           .
           .
```

## stm\_list\_extraction

### Function Type

`stm_list`

### Description

Extracts the elements from the input list.

### Syntax

```
stm_list_extraction (ex_type, list, &status)
stm_list_extraction (ex_type, el_list, status)
```

### Arguments

Argument	Input/Output	Type	Description
<code>ex_type</code>	In	<code>int</code>	The type to extract from the list.
<code>list</code>	In	<code>stm_list</code>	The list of Statemate elements.
<code>status</code>	Out	<code>int</code>	The function status code.

### Status Codes

- ◆ `stm_success`
- ◆ `stm_nil_list`

## stm\_list\_extraction\_by\_chart

### Function Type

stm\_list

### Description

Extracts the elements from the input list that belong to the specified chart.

### Syntax

```
stm_list_extraction_by_chart (chart_name, list, &status)
```

### Arguments

Argument	Input/Output	Type	Description
chart_name	In	stm_element_name	The name of the chart.
list	In	stm_list	The list of Statestate elements.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_nil\_list
- ◆ stm\_illegal\_name
- ◆ stm\_name\_not\_found

### Example

To extract a list of all Statestate elements that belong to the Statechart s8 from the input list elem\_list, use the following statements:

```
stm_list elem_list, S8_elements;  
.  
.  
S8_elements = stm_list_extraction_by_chart ("S8",  
elem_list, &status);  
.  
.
```



## stm\_list\_extraction\_by\_chart\_id

### Function Type

`stm_list`

### Description

Extracts the elements from the input list that are defined in the pecified chart.

### Syntax

```
stm_list_extraction_by_chart_id (stm_id chart_id, stm_list list, int* status)
```

### Arguments

Argument	Input/ Output	Type	Description
<code>chart_id</code>	In	<code>stm_chart_id</code>	Chart fro which to extract elements.
<code>list</code>	In	<code>stm_list</code>	The list of Statemate elements.
<code>status</code>	Out	<code>int</code>	The function status code.

### Status Codes

- ◆ `stm_success`
- ◆ `stm_nil_list`

## stm\_list\_extraction\_by\_type

### Function Type

stm\_list

### Description

Extracts elements of the specified type from the given list of Statemate elements.

### Syntax

```
stm_list_extraction_by_type (element_type, list, &status)
```

### Arguments

Argument	Input/Output	Type	Description
element_type	In	int	The type to look for. element_type is one of the possible values of the enumerated type stm_element_type. The values of this type usually take the form stm_element_type (for example, stm_state, stm_event, and so on).
list	In	stm_list	The list of elements (mixed types).
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_nil\_list
- ◆ stm\_illegal\_extract\_type

### Example

To extract a list of all the activities appearing in a list of Statemate elements, the input list is assigned to the variable `act_list` using the following statement:

```
stm_list    list, act_list;
int        status;
          :
          :
act_list = stm_list_extraction_by_type (stm_activity,
          list, &status);
          :
          :
```

Note that `stm_activity` is a constant value, not a variable.

## stm\_list\_first\_id\_element

### Function Type

```
stm_list_id_elm
```

### Description

Returns the first item appearing in the list passed as an input argument. This function may be applied to lists containing Statemate ids.

### Syntax

```
stm_list_first_id_element (list, &status)
```

### Arguments

Argument	Input/Output	Type	Description
list	In	stm_list	The list of ids.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_nil\_list
- ◆ stm\_list\_ielement\_does\_not\_exist

### Example

To find out which activity in the list of activities assigned to the variable `act_list` is a control activity, use the following statements:

```
stm_list    cntrl_act_list, act_list;
stm_id     cntrl_act;
int        status;
          .
          .
cntrl_act_list = stm_ac_control_ac (act_list, &status);
cntrl_act = (stm_id)
stm_list_first_id_element (cntrl_act_list, &status);
          .
          .
```

First, extract all control activities from the input list `act_list`. The list `cntrl_act_list` consists of only one element. Extract the first element (in this case the only element) of the list and assign this control activity's ID to `cntrl_act`.

## stm\_list\_first\_ptr\_element

### Function Type

stm\_list\_elm

### Description

Returns the first item appearing in the list passed as an input argument. This function may be applied to lists containing pointers.

### Syntax

```
stm_list_first_ptr_element (list, &status)
```

### Arguments

Argument	Input/Output	Type	Description
list	In	stm_list	The list of items.
status	Out	int	The function status code.

### Status Codes

- ◆ `stm_success`
- ◆ `stm_nil_list`
- ◆ `stm_list_element_does_not_exist`

## stm\_list\_intersect\_ids\_lists

### Function Type

stm\_list

### Description

Extracts elements that are common to the two specified input lists.

### Note

The two lists must be both lists of stm\_id's

### Syntax

```
stm_list_intersect_ids_lists (list1, list, &status)
```

### Arguments

Argument	Input/Output	Type	Description
list1	In	stm_list	The first list to compare
list2	In	stm_list	The second list to compare
status	Out	int	The function status code

### Status Codes

- ◆ stm\_success
- ◆ stm\_nil\_list
- ◆ stm\_cannot\_compare\_lists

### Example

To produce the intersection list `list3` from `list1` and `list2`, use the following statements:

```
stm_list    list1,list2,list3;  
int        status;  
:  
:  
list3 = stm_list_intersect_ids_list (list1, list2, &status);  
:  
:
```

## stm\_list\_intersect\_ptr\_lists

### Function Type

stm\_list

### Description

Extracts elements that are common to the two specified ptr lists.

### Note

The two lists must be both lists of stm\_list\_ptr\_elm's.

### Syntax

```
stm_list_intersect_ptr_lists (list1, list, &status)
```

### Arguments

Argument	Input/Output	Type	Description
list1	In	stm_list	The first list to compare
list2	In	stm_list	The second list to compare
status	Out	int	The function status code

### Status Codes

- ◆ stm\_success
- ◆ stm\_nil\_list
- ◆ stm\_cannot\_compare\_lists

### Example

To produce the intersection list `list3` from `list1` and `list2`, use the following statements:

```
stm_list    list1,list2,list3;  
int        status;  
.  
.  
list3 = stm_list_intersect_ptr_lists (list1, list2, &status);  
.  
.
```

## stm\_list\_last\_id\_element

### Function Type

```
stm_list_id_elm
```

### Description

Returns the last item appearing in the list passed as an input argument. This function can be applied to lists containing stm\_id's.

### Syntax

```
stm_list_last_id_element (list, &status)
```

### Arguments

Argument	Input/Output	Type	Description
list	In	stm_list	The list of items. Items in the input list must be stm_id's.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_nil\_list
- ◆ stm\_list\_element\_does\_not\_exist

### Example

To find the last item in the list of states, s1, s2, s3, and s4 assigned to the variable state\_list, use the following statements:

```
stm_list    state_list;
stm_id     state_id;
int        status;
          .
          .
state_id = (stm_id) stm_list_last_id_element (state_list,
          &status);
printf ("The last state in the list is: %s\n",
          stm_r_st_name (state_id, &status));
          .
          .
```

## stm\_list\_last\_ptr\_element

### Function Type

`stm_list_ptr_elm`

### Description

Returns the last item appearing in the list passed as an input argument. This function can be applied to lists containing `stm_list_ptr_elm`'s.

### Syntax

```
stm_list_last_ptr_element (list, &status)
```

### Arguments

Argument	Input/Output	Type	Description
<code>list</code>	In	<code>stm_list</code>	The list of items. Items in the input list must be <code>stm_list_ptr_elm</code> 's.
<code>status</code>	Out	<code>int</code>	The function status code.

### Status Codes

- ◆ `stm_success`
- ◆ `stm_nil_list`
- ◆ `stm_list_element_does_not_exist`



## stm\_list\_length

### Function Type

int

### Description

Returns the length of the specified list.

### Syntax

```
stm_list_length (list, &status)
```

### Arguments

Argument	Input/Output	Type	Description
list	In	stm_list	The list of items. Items in the input list can be of any element type.
status	Out	int	The function status code.

### Status Codes

- ◆ `stm_success`
- ◆ `stm_nil_list`

### Example

To verify that an extracted list of all the events from the database whose name matched a certain pattern (assigned to `st_list`) contains no more than 3000 elements, use the following statements:

```
stm_list  st_list;  
int      status;  
:  
:  
if (stm_list_length (st_list, &status) < 3000)  
:  
:
```

## stm\_list\_load

### Function Type

stm\_list

### Description

Loads a previously saved list into memory to be used by the program. Lists can be saved by several tools in Statemate, such as search.

### Syntax

```
stm_list_load (list_name, &status)
```

### Arguments

Argument	Input/Output	Type	Description
list_name	In	char *	The list to load
status	Out	int	The function status code

### Status Codes

- ◆ stm\_success
- ◆ stm\_no\_such\_list

### Example

To load a list saved as the name EXT\_SIGNALS into memory, use the following call:

```
stm_list list;
int      status;
.
.
list = stm_list_load ("EXT_SIGNALS", &status);
.
.
```

Once a list has been loaded, you can operate on it using any of the Dataport functions.

## stm\_list\_next\_id\_element

### Function Type

`stm_list_id_elm`

### Description

Returns the next item appearing in the list passed as an input argument. This function can be applied to lists containing `stm_list_id_elm`'s..

### Syntax

```
stm_list_next_id_element (list, &status)
```

### Arguments

Argument	Input/Output	Type	Description
<code>list</code>	In	<code>stm_list</code>	The list of items. Items in the input list must be <code>stm_list_id_elm</code> 's.
<code>status</code>	Out	<code>int</code>	The function status code.

### Status Codes

- ◆ `stm_success`
- ◆ `stm_nil_list`
- ◆ `stm_list_element_does_not_exist`

### Example

To find the next element in the list of states, s1, s2, s3, and s4 (appearing in this order) assigned to the variable `state_list`, use the following statements:

```
stm_list  state_list;
stm_id    state_id;
int       status;
.
.
state_id = (stm_id) stm_list_first_id_element (
    state_list, &status);
printf ("The first state in the list is: %s\n",
    stm_r_st_name (state_id, &status));
state_id = (stm_id) stm_list_next_id_element (state_list,
    &status);
printf ("The second state in the list is: %s\n",
    stm_r_st_name (state_id, &status));
.
.
```

This function can be used in a `for` loop (in conjunction with `stm_list_first_id_element`) to perform operations on all elements in the list

## stm\_list\_next\_ptr\_element

### Function Type

`stm_list_ptr_elm`

### Description

Returns the next item appearing in the list passed as an input argument. This function can be applied to lists containing `stm_list_ptr_elm`'s..

### Syntax

```
stm_list_next_ptr_element (list, &status)
```

### Arguments

Argument	Input/Output	Type	Description
<code>list</code>	In	<code>stm_list</code>	The list of items. Items in the input list must be <code>stm_list_ptr_elm</code> 's..
<code>status</code>	Out	<code>int</code>	The function status code.

### Status Codes

- ◆ `stm_success`
- ◆ `stm_nil_list`
- ◆ `stm_list_element_does_not_exist`

## stm\_list\_previous\_id\_element

### Function Type

stm\_list\_id\_elm

### Description

Returns the previous item appearing in the list passed as an input argument. This function can be applied to lists containing stm\_list\_id\_elm's.

Note that “previous” refers to the item physically located before the current item in the list. The “current” item is determined using the utility function `stm_list_last_id_element`.

### Syntax

```
stm_list_previous_id_element (list, &status)
```

### Arguments

Argument	Input/Output	Type	Description
list	In	stm_list	The list of items. Items in the input list must be stm_list_id_elm's.
status	Out	int	The function status code.

### Status Codes

- ◆ `stm_success`
- ◆ `stm_nil_list`
- ◆ `stm_list_element_does_not_exist`

**Example**

In the list of states *s1*, *s2*, *s3*, and *s4* (appearing in this order) assigned to the variable *state\_list*, locate the state *s4* by calling *stm\_list\_last\_ids\_element*; *s4* becomes the current item. To find the previous element in the list, use the following statements:

```
stm_list    state_list;
stm_id      state_id;
int         status;
           .
           .
state_id = (stm_id) stm_list_last_element (
           state_list, &status);
state_id = (stm_id) stm_list_previous_id_element (
           state_list, &status);
printf ("State of interest is: %s\n",
        stm_r_st_name (state_id, &status));
           .
           .
```

This function can be used in a *for* loop (in conjunction with *stm\_list\_last\_id\_element*) to perform operations on all elements in the list in reverse order.

## stm\_list\_previous\_ptr\_element

### Function Type

stm\_list\_ptr\_elm

### Description

Returns the previous item appearing in the list passed as an input argument. This function can be applied to lists containing stm\_list\_id\_elm's.

Note that “previous” refers to the item physically located before the current item in the list. The “current” item is determined using the utility function `stm_list_last_ptr_element`.

### Syntax

```
stm_list_previous_ptr_element (list, &status)
```

### Arguments

Argument	Input/Output	Type	Description
list	In	stm_list	The list of items. Items in the input list must be stm_list_ptr_elm's.
status	Out	int	The function status code.

### Status Codes

- ◆ `stm_success`
- ◆ `stm_nil_list`
- ◆ `stm_list_element_does_not_exist`



## stm\_list\_purge

### Function Type

int

### Description

Erases the input list's pointers and the list elements.

### Note

- ◆ This function is intended for use only with lists of strings. You should not purge a list of Statestate elements (IDs) because it can cause serious problems in your program. (Compare with `stm_list_destroy`.)
- ◆ The returned value is `false` when the input list is a nil list.
- ◆ After the function operation, `list` cannot be used as an input argument in list functions.

### Syntax

```
stm_list_purge (list, &status)
```

### Arguments

Argument	Input/Output	Type	Description
<code>list</code>	In	<code>stm_list</code>	The list to purge.
<code>status</code>	Out	int	The function status code.

### Status Codes

- ◆ `stm_success`
- ◆ `stm_nil_list`

### Example

To deallocate the space associated with the list of names `name_list` (and the strings included in this list are not referenced by other pointers in your program), use the following statements:

```
.
.
list = stm_r_st_attr_name (st_id, &status);
if (stm_list_purge (list, &status))
    printf ("list purged");
.
.
```

## stm\_list\_sort

### Function Type

stm\_list

### Description

Alphabetically sorts the specified list of strings.

### Syntax

```
stm_list_sort (list, &status)
```

### Arguments

Argument	Input/ Output	Type	Description
list	In	stm_list_elm	The list of strings to be sorted
status	Out	int	The function status code

### Status Codes

- ◆ stm\_success
- ◆ stm\_nil\_list

### Example

To sort a list of strings alphabetically, use the following statement:

```
stm_list  unsorted_list, sorted_list;  
int      status;  
.  
.  
sorted_list = stm_sort_list (unsorted_list, &status);  
.  
.
```

## stm\_list\_sort\_alphabetically\_by\_branches

### Function Type

`stm_list`

### Description

Sorts a list of hierarchical Statemate elements by branch. Elements appearing within each branch are ordered alphabetically.

This function is relevant only for a list of hierarchical elements. If the function is applied to a list of non-hierarchical elements, `status` receives the value `stm_elements_not_hierarchical`.

### Syntax

```
stm_list_sort_alphabetically_by_branches (list, &status)
```

### Arguments

Argument	Input/Output	Type	Description
<code>list</code>	Input	<code>stm_list</code>	The list of Statemate hierarchical elements
<code>status</code>	Input	<code>int</code>	The function status code

### Status Codes

- ◆ `stm_success`
- ◆ `stm_nil_list`
- ◆ `stm_elements_not_hierarchical`

## stm\_list\_sort\_alphabetically\_by\_levels

### Function Type

stm\_list

### Description

Sorts a list of hierarchical Statemate elements by level. Elements appearing within each level are ordered alphabetically.

This function is relevant only for a list of hierarchical elements. If the function is applied to a list of non-hierarchical elements, `status` receives the value `stm_elements_not_hierarchical`.

### Syntax

```
stm_list_sort_alphabetically_by_levels (list, &status)
```

### Arguments

Argument	Input/Output	Type	Description
<code>list</code>	Input	<code>stm_list</code>	The list of Statemate hierarchical elements
<code>status</code>	Input	<code>int</code>	The function status code

### Status Codes

- ◆ `stm_success`
- ◆ `stm_nil_list`
- ◆ `stm_elements_not_hierarchical`

## stm\_list\_sort\_by\_attr\_value

### Function Type

stm\_list

### Description

Sorts the specified list of Statemate elements by the value of the given attribute.

Note that the function receives and returns a list of element IDs, *not* a list of element names.

### Syntax

```
stm_list_sort_by_attr_value (list, attr_name, &status)
```

### Arguments

Argument	Input/Output	Type	Description
list	In	stm_list LIST OF ELEMENT	The list of Statemate element IDs to be sorted.
attr_name	In	stm_attr_name STRING	The attribute to use as the sorting key.
status	Out	int INTEGER	The function status code. The function returns the status code. <code>stm_elements_without_attributes</code> if you apply this function to a list of elements that do not have the specified attribute.

### Status Codes

- ◆ `stm_success`
- ◆ `stm_nil_list`
- ◆ `stm_elements_without_attributes`

### Example

To sort activities by the name of an attribute called code, use the following function calls:

```
stm_list  act_list, ord_act_list;
stm_id    el;
int       status;
          .
          .
ord_act_list = stm_list_sort_by_attr_value (
    act_list, "code", &status);
printf("\n Ordered list of activities:");
          .
          .
```

This example prints a particular list of activities from the database. Assume you extracted the activities of interest using single-element and query functions and built a list of such activities. This list is assigned to the variable `act_list`.

## stm\_list\_sort\_by\_branches

When Statemate uses this function to sort a specified list of elements by branches and it encounters two or more charts at the same level of hierarchy, it sorts them alphabetically by name.

### Function Type

`stm_list`

### Description

Sorts the specified list of hierarchical Statemate elements by branches.

### Note

This function is relevant only for a list of hierarchical elements. If the function is applied to a list of non-hierarchical elements, `status` receives the value `stm_elements_not_hierarchical`.

### Syntax

```
stm_list_sort_by_branches (list, &status)
```

### Arguments

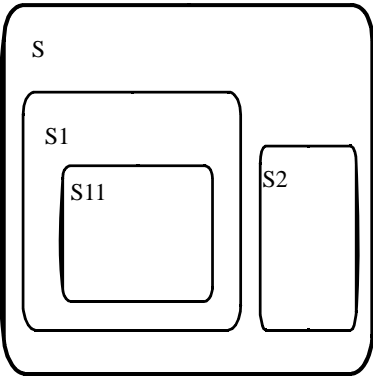
Argument	Input/Output	Type	Description
<code>list</code>	In	<code>stm_list</code>	The list of Statemate elements.
<code>status</code>	Out	<code>int</code>	The function status code.

### Status Codes

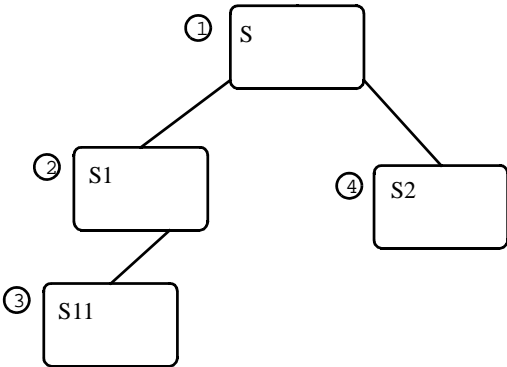
- ◆ `stm_success`
- ◆ `stm_nil_list`
- ◆ `stm_elements_not_hierarchical`

### Example

Hierarchical elements in a chart can be ordered by *branches*. Consider the following statechart:



Hierarchically, the states can be drawn as shown in the following figure.



The set of elements,  $\{s, s1, s11\}$ , comprise a branch. Assume you perform a `sort_by_branch` function on statechart `S`. The sorted order would be: `s, s1, s11, s2`.

The order in which branches appear in the output is arbitrary. However, the order of states appearing within each branch are ordered from top-to-bottom (`s` to `s11`, for example).



## stm\_list\_sort\_by\_chart

### Function Type

stm\_list

### Description

Alphabetically sorts the input list of named Statemate elements, by the name of the chart to which they belong. The input list consists of Statemate elements.

This function receives and returns a list of element IDs, *not* a list of element names.

### Syntax

```
stm_list_sort_by_chart (el_list, &status)
```

### Arguments

Argument	Input/Output	Type	Description
el_list	In	stm_list	The list of Statemate box elements.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_nil\_list

### Example

To sort a list of items by the chart they belong to, use the following statements:

```
stm_list  st_list, sorted_by_chart
int      status;
.
.
st_list = stm_r_st_name_of_st ("*", &status);
sorted_by_chart = stm_list_sort_by_chart (st_list,&status);
```

A list of all named statuses is retrieved, then the sort function orders the list by chart name.

## stm\_list\_sort\_by\_levels

When Statemate uses this function to sort a specified list of elements by levels and it encounters two or more charts at the same level of hierarchy, it sorts them alphabetically by name.

### Function Type

`stm_list`

### Description

Sorts a list of hierarchical Statemate elements by level.

This function is relevant only for a list of hierarchical elements. If the function is applied to a list of non-hierarchical elements, `status` receives the value `stm_elements_not_hierarchical`.

### Syntax

```
stm_list_sort_by_levels (list, &status)
```

### Arguments

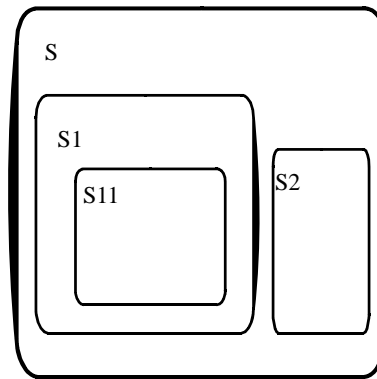
Argument	Input/Output	Type	Description
<code>list</code>	In	<code>stm_list</code>	The list of Statemate box elements.
<code>status</code>	Out	<code>int</code>	The function status code.

### Status Codes

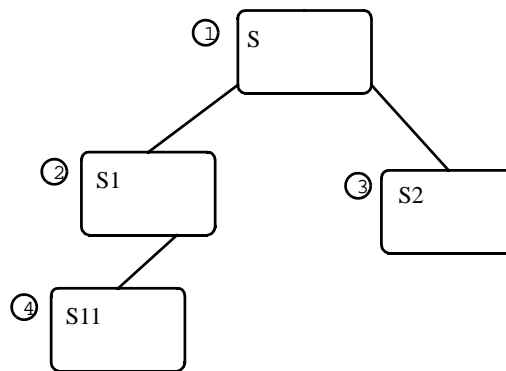
- ◆ `stm_success`
- ◆ `stm_nil_list`
- ◆ `stm_elements_not_hierarchical`

**Example**

Hierarchical elements in a chart can be ordered by levels, as shown in the following statechart.



Hierarchically, the states can be drawn as shown in the following figure.



The set of elements,  $\{s_1, s_2\}$ , comprise a level. If you perform a `sort_by_level` function on statechart `s`, the sorted order would be: `s`, `s1`, `s2`, `s11`.

The order of elements within the same level appear in an arbitrary order in the output. For example, `s2` might appear before `s1` because they are of the same level. However, the order of levels is top-to-bottom.

## stm\_list\_sort\_by\_name

### Function Type

stm\_list

### Description

Sorts the specified list of Statemate elements alphabetically by name.

### Note

---

- ◆ The function returns the status code `stm_elements_without_name` when you attempt to apply this function to a list that contains unnamed elements.
- ◆ The function receives and returns a list of element IDs, *not* a list of element names.

### Syntax

```
stm_list_sort_by_name (list, &status)
```

### Arguments

Argument	Input/Output	Type	Description
list	In	stm_list	The list of Statemate elements to be sorted. This input lists consists of element IDs.
status	Out	int	The function status code.

### Status Codes

- ◆ `stm_success`
- ◆ `stm_nil_list`
- ◆ `stm_elements_without_name`

**Example**

To sort a list of items by name, use the following statements:

```
stm_list  st_list, sorted_st_list;
int       status;
          .
          .
st_list = stm_r_st_name_of_st ("*", &status);
sorted_st_list = stm_list_sort_by_name (st_list,
          &status);
          .
          .
```

A list of all named states in an unspecified order is retrieved from the database, then the sort function orders the list.

## stm\_list\_sort\_by\_synonym

### Function Type

stm\_list

### Description

Sorts the specified list of Statemate elements alphabetically by their synonyms.

### Note

---

- ◆ The function returns the status code `stm_elements_without_name` when you attempt to apply this function to a list that contains unnamed elements.
- ◆ The function receives and returns a list of element IDs, not a list of element names.

### Syntax

```
stm_list_sort_by_synonym (list, &status)
```

### Arguments

Argument	Input/Output	Type	Description
list	In	stm_list LIST OF ELEMENT	The list of Statemate elements to be sorted. This input lists consists of element IDs.
status	Out	int INTEGER	The function status code.

### Status Codes

- ◆ `stm_success`
- ◆ `stm_nil_list`
- ◆ `stm_elements_without_synonym`

**Example**

To sort a list of items by synonym, use the following statements:

```
stm_list      st_list, sorted_st_list;
int           status;
             .
st_list = stm_r_st_name_of_st ("*", &status);
sorted_st_list = stm_list_sort_by_synonym (st_list,
             &status);
             .
             .
```

A list of all named states in an unspecified order is retrieved from the database, then the sort function orders the list alphabetically, according to the synonyms.

## stm\_list\_sort\_by\_type

### Description

Sorts the specified list of StateMate elements by type.

Note that the function receives and returns a list of element IDs, *not* a list of element names.

### Syntax

```
stm_list_sort_by_type (el_list, &status)
```

### Arguments

Argument	Input/ Output	Type	Description
el_list	In	stm_list	The list of StateMate element IDs to be sorted
status	Out	int	The function status code

### Status Codes

- ◆ `stm_success`
- ◆ `stm_nil_list`



## stm\_list\_subtract\_ids\_lists

### Function Type

stm\_list

### Description

Creates a new list of those elements of the first input list that are not found in the second input list.

### Note

The two input lists must both lists `stm_list_id_elm`'s.

### Syntax

```
stm_list_id_subtract_ids_lists (list1, list2, &status)
```

### Arguments

Argument	Input/Output	Type	Description
list1	In	stm_list	The first list of Statemate elements.
list2	In	stm_list	The second list of Statemate elements.
status	Out	int	The function status code.

### Status Codes

- ◆ `stm_success`
- ◆ `stm_nil_list`
- ◆ `stm_cannot_compare_lists`

### Example

The following example creates list `list3` by subtracting `list2` from `list1`:

```
stm_list list1, list2, list3;
int      status;
        .
        .
list3 = stm_list_subtract_ids_lists (list1, list2, &status);
        .
        .
```

## stm\_list\_subtraction\_ptr\_lists

### Function Type

stm\_list

### Description

Creates a new list of those elements of the first input list that are not found in the second input list.

### Note

The two input lists must stm\_list\_ptr\_elm's.

### Syntax

```
stm_list_subtract_ptr_lists (list1, list2, &status)
```

### Arguments

Argument	Input/Output	Type	Description
list1	In	stm_list	The first list of Statemate elements.
list2	In	stm_list	The second list of Statemate elements.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_nil\_list
- ◆ stm\_cannot\_compare\_lists

### Example

The following example creates list list3 by subtracting list2 from list1:

```
stm_list list1, list2, list3;  
int      status;  
.  
.  
list3 = stm_list_subtract_ptr_lists (list1, list2, &status);  
.  
.
```

## stm\_list\_union\_ids\_lists

### Function Type

stm\_list

### Description

Merges the elements of two specified ids lists.

### Note

---

- ◆ Elements in both input lists appear in the output list only once.
- ◆ The two input lists must be both lists of stm\_id\_elm's.

### Syntax

```
stm_list_union_ids_lists (list1, list2, &status)
```

### Arguments

Argument	Input/Output	Type	Description
list1	In	stm_list	The first list.
list2	In	stm_list	The second list.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_nil\_list
- ◆ stm\_cannot\_compare\_lists

### Example

To produce the union list `list3` from `list1` and `list2`, use the following statements:

```
stm_list  list1, list2, list3;  
int      status;  
.  
.  
list3 = stm_list_union_ids_list (list1, list2, &status);
```

## stm\_list\_union\_ptr\_lists

### Function Type

stm\_list

### Description

Merges the elements of two specified ptr lists.

### Note

---

- ◆ Elements in both input lists appear in the output list only once.
- ◆ The two input lists must be both lists of stm\_list\_ptr\_elm's.

### Syntax

```
stm_list_union_ptr_lists (list1, list2, &status)
```

### Arguments

Argument	Input/ Output	Type	Description
list1	In	stm_list	The first list.
list2	In	stm_list	The second list.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_nil\_list
- ◆ stm\_cannot\_compare\_lists

### Example

To produce the union list `list3` from `list1` and `list2`, use the following statements:

```
stm_list    list1,list2,list3;  
int        status;  
.  
.  
list3 = stm_list_union_ptr_lists (list1, list2, &status);  
.
```

## stm\_load

### Function Type

None

### Description

Loads a chart file (or any other configuration item file) into the current workarea. It is one of the four utility functions (`stm_load`, `stm_save`, `stm_unload`, and `stm_unload_all`) that provide an interface between the Statemate user workarea and external files.

**Note:** You must work in automatic transaction mode when using this function by specifying `automatic_transaction` as the `trans_mode` (third) argument of the `stm_init_uad` function. Your program should contain lines similar to the following:

```
int success, status;
...
success = stm_init_uad ("MY_PROJECT",
    "/local/my_work_area", automatic_transaction,
    &status);
if (!success)
...

```

### Syntax

```
stm_load (file_name, item_name, version, mode, enforce,
    message, &status)
```

## Arguments

Argument	Input/Output	Type	Description
file_name	In	char *	The full path name for the file (which is usually a chart file). This file can reside in any directory.
item_name	In	char *	The possible item name and type values are as follows: <b>sch</b> – Statechart <b>ach</b> - Activity-charts <b>mch</b> - Module-charts <b>fch</b> – Flowcharts <b>dic</b> - Global Definition Set files <b>qch</b> - Sequence-Diagrams <b>uch</b> - Use-Case-Diagrams <b>vsm</b> - Continuous Diagrams <b>pnl</b> – Panel files <b>scp</b> - Simulation SCL files <b>cnf</b> - Simulation status files <b>wpf</b> - Waveform Profiles <b>dyn_set</b> - Simulation analysis profiles <b>mon</b> - Monitor files <b>chk_mdl_set</b> - Check Model Profiles <b>dgl</b> - Documentor templates <b>inc</b> - Documentor include files <b>pnl</b> - Prototype panels <b>config</b> - Configuration files <b>tv</b> - Task View files <b>mak</b> - Makefiles <b>oil</b> - OIL files <b>cfg</b> - CFG files <b>c</b> - Source(c) files <b>h</b> - Header (h) files <b>rgenset</b> - Rapid Prototyper Profiles <b>trg</b> - Target files <b>rtrg</b> - Rapid Target files <b>crd</b> - Card files <b>rconfig</b> - Rhapsody block Configuration files <b>ccf</b> - Component Configuration files <b>dat</b> - VSM Data files <b>wav</b> - VSM Wave files <b>mat</b> - VSM Mat. files <b>m</b> - VSM M. files
version	In	char *	The version number. The version contained in this string is recorded in the workarea.

Argument	Input/Output	Type	Description
mode	In	char *	The mode - u for update, r for read. No lock files are created by this function, even when mode is u (update).
enforce	In	int	If this is 1, it enforces the load - even in cases when the new or modified item with the same name already exists in the workarea. If this is 0, the load operation fails, in these cases, with the corresponding status code and error message.
message	Out	char *	A buffer that holds the error message, if an error occurs. This buffer can hold 127 characters.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_illegal\_expression\_in\_chart
- ◆ stm\_error\_in\_chart
- ◆ stm\_exceeded\_max\_id\_number
- ◆ stm\_illegal\_version
- ◆ stm\_not\_loaded\_because\_type
- ◆ stm\_not\_loaded\_because\_modified
- ◆ stm\_not\_loaded\_because\_new
- ◆ stm\_cannot\_create\_file
- ◆ stm\_cannot\_open\_chart\_file
- ◆ stm\_illegal\_load\_mode
- ◆ stm\_cannot\_copy\_file
- ◆ stm\_file\_not\_found
- ◆ stm\_chart\_is\_active

### Example

To load the first version of a statechart named `MY_CHART` from the databank located at `/local/my_bank` in read mode and enforce the operation, use the following statement:

```
#define ENFORCE 1
int     status;
char    mess[128];
.
.
stm_load ("/local/my_bank/chart/my_chart.sch.1",
          "my_chart.sch", "1", 'r', ENFORCE, message, &status);
if (status != stm_success)
.
.
```



## stm\_multiline\_to\_one

### Function Type

stm\_expression

### Description

Converts the specified multiline string (with new lines) to a one-line string (without the new lines).

### Syntax

```
stm_multiline_to_one (string)
```

### Arguments

Argument	Input/Output	Type	Description
string	In	char *	The multiline string.

## stm\_multiline\_to\_strings

### Function Type

stm\_list

### Description

Converts the specified multiline expression to a list of strings.

### Syntax

```
stm_multiline_to_strings (string)
```

### Arguments

Argument	Input/Output	Type	Description
string	In	char *	The multiline expression

## stm\_open\_truth\_table

### Function Type

stm\_boolean

### Description

Opens a Truth Table that is connected to the specified element and highlights the specified line in it. Returns `stm_success` if request was successfully sent. Otherwise, it returns `stm_id_out_of_range`.

### Syntax

```
stm_open_truth_table(stm_id id, int line,int *status)
```

## stm\_plot

### Function Type

int

### Description

Generates a plot file with the indicated parameters, such as plot size, output device, and so on. The plot parameters are the same for all the different plot types (statecharts, activity charts, or module charts).

The output is designated for a particular device (one of the output devices defined in Statemate). The destination of the plot output is specified by one of the parameters. If its destination is not specified, the plot is included as part of the output segment file.

When working with Interleaf, the plot uses the following definitions, which should be included at the beginning of the file:

```
<!Font Definitions F46 = Typewriter 10 >
<!Class, caption, Font = F46>
<!Class, plot, Font = F46>
<!Master Frame,
  Name = PltFrm,
  Placement = Following Anchor,
  Horizontal Alignment =Center,
  Same Page = Yes,
  Diagram = V6, (g9,0,0)>
```

### Syntax

```
stm_plot (id, plot_file, width, height, with_labels,with_names, with_notes,
device, date_position,title_position, title, do_rotate, with_file_header,
actual_height)
```

### Arguments

Argument	Input/Output	Type	Description
id	In	stm_id	The ID number of the Statemate chart to be plotted.
plot_file	In	stm_filename	The name of the file destination to which the plot is written. The operating system path name conventions are followed. You can specify a full path name to any directory for which you have write access.  If you specify a simple file name, the plot is written to your workarea.
width	In	double	The maximum possible width of the plot (in inches).

Argument	Input/Output	Type	Description
height	In	double	The maximum possible length of the plot (in inches). If you specify a plot size (width and height parameters) that is larger than the paper size defined for the specific printer, the plot simply uses the maximum allowable height and width defined for that printer.
with_labels	In	stm_boolean	Determines whether labels are plotted (TRUE) or not (FALSE).
with_names	In	stm_boolean	Determines whether names are plotted (TRUE) or not (FALSE).
with_notes	In	stm_boolean	Determines whether notes are plotted (TRUE) or not (FALSE).
device	In	char*	Specifies the plotting device. This can be a supported formatting language if the plot is to be handled by a formatting processing system that has its own graphics language. To configure a new plotter or printer, select <b>Utilities &gt; Output Devices</b> from the main Statemate window. Plots created using Word format in the Output Device dialog box are HPGL files. To import these files into Word, rename them as .HGL or .PLT files.
date_position	In	stm_plt_position	The position of the date. This is an integer parameter of type <code>stm_plt_position</code> That indicates where to place the plot date. The possible values are as follows: <ul style="list-style-type: none"> <li>• <code>stm_plt_none</code> - The date is not included.</li> <li>• <code>stm_plt_top</code> - The date is placed at the top of the plot.</li> <li>• <code>stm_plt_bottom</code> - The date is placed at the bottom of the plot.</li> </ul>

---

Argument	Input/Output	Type	Description
<code>title_position</code>	In	<code>stm_plt_position</code>	The title position. This is an integer parameter of type <code>stm_plt_position</code> that indicates where to place the plot title. The possible values are as follows: <ul style="list-style-type: none"><li>• <code>stm_plt_none</code> - The title is not included.</li><li>• <code>stm_plt_top</code> - The title is placed at the top of the plot.</li><li>• <code>stm_plt_bottom</code> - The title is placed at the bottom of the plot.</li></ul>
<code>title</code>	In	<code>char*</code>	Specifies the title to be printed with the plot.
<code>do_rotate</code>	In	<code>stm_boolean</code>	Determines whether the orientation of the plot is landscape (TRUE) or portrait (FALSE).
<code>with_file_header</code>	In	<code>stm_boolean</code>	Indicates whether a header is added to the file (TRUE). Use this option if you do not want the plot as part of the document (FALSE).
<code>actual_height</code>	Out	<code>double</code>	Specifies the actual height (in inches) of the plotted output.

### Status Codes

- ◆ `stm_success`
- ◆ `stm_can_not_open_file`
- ◆ `stm_id_out_of_range`
- ◆ `stm_not_enough_memory`
- ◆ `stm_id_not_found`
- ◆ `stm_empty_chart`
- ◆ `stm_unknown_plotter`
- ◆ `stm_plot_failure`
- ◆ `stm_unresolved`
- ◆ `stm_illegal_parameter`

### Example

To create a plot of a chart within a file, use the following statements:

```
stm_id          chart_id;
int             status;
double         real_ht;
stm_plt_position date_position;
stm_plt_position title_position;
date_position = stm_plt_bottom;
title_position = stm_plt_bottom;
chart_id = stm_r_ch ("XL25", &status);
stm_plot (chart_id, "sam/p_xl25", 5.0, 7.0,
          stm_true, stm_true, stm_false, "eps100h",
          date_position, title_position, "System XL25",
          stm_true, stm_false, &real_ht);
```

This produces a plot for the activity-chart XL25 in landscape orientation, limited to a maximum size of 5x7 inches, that prints full labels and names, but excludes notes. The plot is output to the file specified by the path `sam/p_xl25`. This file is suitable for printing on an Epson FX100 graphics printer. The date and the title System XL25 appear at the bottom of the plot. The actual scaled height of the plot is returned in the variable `real_ht`.

## stm\_plot\_ext

### Function Type

int

### Description

Generates a plot file with the indicated parameters, such as plot size, output device, and so on. The plot parameters are the same for all the different plot types (statecharts, activity charts, or module charts). The output is designated for a particular device (one of the output devices defined in Statemate). The destination of the plot output is specified by one of the parameters. If its destination is not specified, the plot is included as part of the output segment file.

The function can generate the hyperlinks in the chart, print a sequence diagram with numbered scenarios, break a sequence diagram across multiple pages and print a sequence diagram with the names of lifelines on every page.

### Syntax

```
stm_plot_ext (id, plot_file_name, width, height, device, data_position,
title_position, title, actual_h, pages_in_x, pages_in_y, page_index_in_x,
page_index_in_y, headerline_y, options)
```

### Arguments

Argument	Input/Output	Type	Description
id	In	stm_id	The ID number of the Statemate chart of be plotted
plot_file_name	IN	stm_filename	The name of the file destination to which the plot is written. The operating system pathname conventions are followed. You can specify a full path name to any directory for which you have writeaccess. If you specify a simple file name, the plot is written to your workarea.
width	In	double	The maximum possible width of the plot (in inches).
height	In	double	The maximum possible length of the plot (in inches). If you specify a plot size (width and height parameters) that is larger than the paper size defined for the specific printer, the plot simply uses the maximum allowable height and width defined for that printer.

Argument	Input/Output	Type	Description
device	In	char*	Specifies the plotting device. This can be a supported formatting language if the plot is to be handled by a formatting processing system that has its own graphics language. To configure a new plotter or printer, select <b>Utilities &gt; Output Devices</b> from the main Statemate window. Plots created using Word format in the Output Device dialog box are HPGL files. To import these files into Word, rename them as .HGL or .PLT files.
data_position	In	stm_plt_position	The position of the date. This is an integer parameter of type <code>stm_plt_position</code> that indicates where to place the plot date. The possible values are as follows: <ul style="list-style-type: none"> <li>• <code>stm_plt_none</code> - The date is not included.</li> <li>• <code>stm_plt_top</code> - The date is placed at the top of the plot.</li> <li>• <code>stm_plt_bottom</code> - The date is placed at the bottom of the plot.</li> </ul>
title_position	In	stm_plot_position	This is an integer parameter of type <code>stm_plt_position</code> that indicates where to place the plot title. The possible values are as follows: <ul style="list-style-type: none"> <li>• <code>stm_plt_none</code> - The title is not included.</li> <li>• <code>stm_plt_top</code> - The title is placed at the top of the plot.</li> <li>• <code>stm_plt_bottom</code> - The title is placed at the bottom of the plot.</li> </ul>
title	In	char*	Specifies the title to be printed with the plot.
actual_h	Out	double	Specifies the actual height (in inches) of the plotted output.



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Argument	Input/Output	Type	Description
pages_in_x	Out	int	Specifies how many pages the tool attempted to break the SD into along the x-axis. Note that if pages_in_x==0 and pages_in_y==0, the tool calculates a break pages scheme and assigns these variables so they can be read by the user after the call.
page_index_in_x	Out	int	Specifies how many pages the tool attempted to break the SD into along the x-axis. Note that if pages_in_x==0 and pages_in_y==0, the tool calculates a break pages scheme and assigns these variables so they can be read by the user after the call.
page_index_in_y	Out	int	Specifies how many pages the tool attempted to break the SD into along the y-axis.
headerline_y	In	double	Defines the vertical coordinate on the page of the header line. This is usually 1.0.
options	In	list	A list of strings of the form 'key=value'. See notes below for supported options

### Status Codes

This function may return one of the two following status codes:

- ◆ `stm_success`
- ◆ `stm_can_not_open_file`
- ◆ `stm_id_out_of_range`
- ◆ `stm_not_enough_memory`
- ◆ `stm_id_not_found`
- ◆ `stm_empty_chart`
- ◆ `stm_unknown_plotter`
- ◆ `stm_plot_failure`
- ◆ `stm_unresolved`
- ◆ `stm_illegal_parameter`
- ◆ `stm_plot_illegal_option_key`
- ◆ `stm_plot_illegal_option_val`

**Note:** The following are valid values for the “options” argument

- ◆ `stm_plot_option_hyperlink_ext_act_to_graphics`

- ◆ **For External-Activity:**

When this option is 'no', the `External_activity` is hyperlinked to the 'Dictionary' description, if it exists, of the Activity it resolves to. When the 'Dictionary' description is empty, no link is created.

When this option is 'yes', the `External-Activity` is hyperlinked to the chart in which the Activity it resolves to is in. If the resolved Activity is an Off-Page Activity, the link is to the off-page chart. If the resolved Activity is an Instance of generic, the link is to the generic chart. If the `External-Activity` resolves to a higher-level unresolved `External-Activity`, then the link is to the Chart where the Upper most instance of this `External-Activity`. If the `External-Activity` does not resolve to any Activity, no hyperlink is created.

- ◆ **For External-Router:**

When this options is 'no', `External_router` is hyperlinked to the 'Dictionary' description, if it exists, of the Router it resolves to. When the 'Dictionary' description is empty, no link is created, When this option is 'yes', `External-Router` is hyperlinked to the chart that the Router it resolves to is in.

- ◆ `hyperlink_lifeline_to_graphics`

When this option is 'no', Lifelines are hyperlinked to the 'Dictionary' description, if it exists, of the Activity they resolve to.

When this option is 'yes', Lifelines are hyperlinked to the chart that the Activity they resolve to are in. If the resolved Activity is an Off-Page Activity, the link is to the off-page chart. If the resolved Activity is an Instance of generic, the link is to the generic chart. If the Lifeline resolves to an unresolved External- Activity, no link is created. If the Lifeline does not resolve to any Activity, no hyperlink is created.

## stm\_plot\_hyper\_exp

### Function Type

int

### Description

Generates the hyperlinks in a sequence diagram.

### Syntax

```
stm_plot_hyper_exp (id, plot_file, width, height, with_labels, with_names,  
with_notes, with_hyperlink, device, date_position, title_position, title,  
do_rotate, with_file_header, actual_height, with_breakpages, pages_in_x,  
pages_in_y, page_index_in_x, page_index_in_y, with_hyperlink_exp)
```

### Arguments

Argument	Input/Output	Type	Description
id	In	stm_id	The ID number of the Statestate chart to be plotted.
plot_file	In	stm_filename	The name of the file destination to which the plot is written. The operating system path name conventions are followed. You can specify a full path name to any directory for which you have write access.  If you specify a simple file name, the plot is written to your workarea.
width	In	double	The maximum possible width of the plot (in inches).
height	In	double	The maximum possible length of the plot (in inches).  If you specify a plot size (width and height parameters) that is larger than the paper size defined for the specific printer, the plot simply uses the maximum allowable height and width defined for that printer.
with_labels	In	stm_boolean	Determines whether labels are plotted (TRUE) or not (FALSE).
with_names	In	stm_boolean	Determines whether names are plotted (TRUE) or not (FALSE).
with_notes	In	stm_boolean	Determines whether notes are plotted (TRUE) or not (FALSE).

Argument	Input/Output	Type	Description
with_hyperlink	In	stm_boolean	Specifies whether to generate hyperlinks for lifelines and referenced sequence diagrams (TRUE).
device	In	char*	Specifies the plotting device. This can be a supported formatting language if the plot is to be handled by a formatting processing system that has its own graphics language.  To configure a new plotter or printer, select <b>Utilities &gt; Output Devices</b> from the main Statemate window.  Plots created using Word format in the Output Device dialog box are HPGL files. To import these files into Word, rename them as .HGL or .PLT files.
date_position	In	stm_plt_position	The position of the date.  This is an integer parameter of type <code>stm_plt_position</code> that indicates where to place the plot date. The possible values are as follows: <ul style="list-style-type: none"> <li>• <code>stm_plt_none</code> - The date is not included.</li> <li>• <code>stm_plt_top</code> - The date is placed at the top of the plot.</li> <li>• <code>stm_plt_bottom</code> - The date is placed at the bottom of the plot.</li> </ul>
title_position	In	stm_plt_position	The title position.  This is an integer parameter of type <code>stm_plt_position</code> that indicates where to place the plot title. The possible values are as follows: <ul style="list-style-type: none"> <li>• <code>stm_plt_none</code> - The title is not included.</li> <li>• <code>stm_plt_top</code> - The title is placed at the top of the plot.</li> <li>• <code>stm_plt_bottom</code> - The title is placed at the bottom of the plot.</li> </ul>
title	In	char*	Specifies the title to be printed with the plot.

Argument	Input/Output	Type	Description
do_rotate	In	stm_boolean	Determines whether the orientation of the plot is landscape (TRUE) or portrait (FALSE).
with_file_header	In	stm_boolean	Indicates whether a header is added to the file (TRUE). Use this option if you do not want the plot as part of the document (FALSE).
actual_height	Out	double	Specifies the actual height (in inches) of the plotted output.
with_breakpages	In	stm_boolean	Specifies whether to break the SD across multiple pages (true).
pages_in_x	Out	int	Specifies how many pages the tool attempted to break the SD into along the x-axis.  Note that if <code>pages_in_x==0</code> and <code>pages_in_y==0</code> , the tool calculates a break pages scheme and assigns these variables so they can be read by the user after the call.
pages_in_y	Out	int	Specifies how many pages the tool attempted to break the SD into along the y-axis.
page_index_in_x	In	int	Plots the <i>i</i> th page in the x-axis.
page_index_in_y	In	int	Plots the <i>i</i> th page in the y-axis.
with_hyperlink_exp	In	stm_boolean	Specifies whether to generate hyperlinks for message labels (true).

### Status Codes

- ◆ `stm_success`
- ◆ `stm_can_not_open_file`
- ◆ `stm_id_out_of_range`
- ◆ `stm_not_enough_memory`
- ◆ `stm_id_not_found`
- ◆ `stm_empty_chart`
- ◆ `stm_unknown_plotter`
- ◆ `stm_plot_failure`
- ◆ `stm_unresolved`
- ◆ `stm_illegal_parameter`

## stm\_plot\_with\_autonumber

### Function Type

int

### Description

Prints a sequence diagram with numbered scenarios.

### Syntax

```
stm_plot_with_autonumber (id, plot_file, width, height, with_labels,  
with_names, with_notes, with_hyperlink, plot_type, title_position, title,  
do_rotate, with_file_header, actual_y, with_breakpages, pages_in_x,  
pages_in_y, page_index_in_x, page_index_in_y, with_hyperlink_exp,  
with_headerline, headerline_y, with_autonumber)
```

### Arguments

Argument	Input/ Output	Type	Description
id	In	stm_id	The ID number of the Stateate chart to be plotted.
plot_file	In	stm_filename	The name of the file destination to which the plot is written. The operating system path name conventions are followed. You can specify a full path name to any directory for which you have write access.  If you specify a simple file name, the plot is written to your workarea.
width	In	double	The maximum possible width of the plot (in inches).
height	In	double	The maximum possible length of the plot (in inches).  If you specify a plot size (width and height parameters) that is larger than the paper size defined for the specific printer, the plot simply uses the maximum allowable height and width defined for that printer.



Argument	Input/Output	Type	Description
with_labels	In	stm_boolean	Determines whether labels are plotted (true) or not (false).
with_names	In	stm_boolean	Determines whether names are plotted (true) or not (false).
with_notes	In	stm_boolean	Determines whether notes are plotted (true) or not (false).
with_hyperlink	In	stm_boolean	Specifies whether to generate hyperlinks for lifelines and referenced sequence diagrams (true).
plot_type	In	char*	<p>Specifies the plotting device. This can be a supported formatting language if the plot is to be handled by a formatting processing system that has its own graphics language.</p> <p>To configure a new plotter or printer, select <b>Utilities &gt; Output Devices</b> from the main Statemate window.</p> <p>Plots created using Word format in the Output Device dialog box are HPGL files. To import these files into Word, rename them as .HGL or .PLT files.</p>
date_position	In	stm_plt_position	<p>The date position. This is an integer parameter of type <code>stm_plt_position</code> that indicates where to place the plot date. The possible values are as follows:</p> <ul style="list-style-type: none"> <li>• <code>stm_plt_none</code> - The date is not included.</li> <li>• <code>stm_plt_top</code> - The date is placed at the top of the plot.</li> <li>• <code>stm_plt_bottom</code> - The date is placed at the bottom of the plot.</li> </ul>

Argument	Input/Output	Type	Description
<code>title_position</code>	In	<code>stm_plt_position</code>	The title position. This is an integer parameter of type <code>stm_plt_position</code> that indicates where to place the plot title. The possible values are as follows: <ul style="list-style-type: none"> <li><code>stm_plt_none</code> - The title is not included.</li> <li><code>stm_plt_top</code> - The title is placed at the top of the plot.</li> <li><code>stm_plt_bottom</code> - The title is placed at the bottom of the plot.</li> </ul>
<code>title</code>	In	<code>char*</code>	Specifies the title to be printed with the plot.
<code>do_rotate</code>	In	<code>stm_boolean</code>	Determines whether the orientation of the plot is landscape (true) or portrait (false).
<code>with_file_header</code>	In	<code>stm_boolean</code>	Indicates whether a header is added to the file (true). Use this option if you do not want the plot as part of the document (false).
<code>actual_height</code>	Out	<code>double</code>	Specifies the actual height (in inches) of the plotted output.
<code>with_breakpages</code>	In	<code>stm_boolean</code>	Specifies whether to break the SD across multiple pages (true).
<code>pages_in_x</code>	Out	<code>int</code>	Specifies how many pages the tool attempted to break the SD into along the x-axis. Note that if <code>pages_in_x==0</code> and <code>pages_in_y==0</code> , the tool calculates a break pages scheme and assigns these variables so they can be read by the user after the call.
<code>pages_in_y</code>	Out	<code>int</code>	Specifies how many pages the tool attempted to break the SD into along the y-axis.
<code>page_index_in_x</code>	In	<code>int</code>	Plots the <i>n</i> th page in the x-axis.

Argument	Input/Output	Type	Description
page_index_in_y	In	int	Plots the <i>i</i> th page in the <i>y</i> -axis.
with_hyperlink_exp	In	stm_boolean	Specifies whether to generate hyperlinks for message labels (true).
with_headerline	In	stm_boolean	Specifies whether to print the names of the lifelines on every page (true).
headerline_y	In	double	Defines the vertical coordinate on the page of the headerline. This is usually 1.0.
with_autonumber	In	stm_boolean	Specifies whether to print the SD scenario numbers (true).

### Status Codes

- ◆ stm\_success
- ◆ stm\_can\_not\_open\_file
- ◆ stm\_id\_out\_of\_range
- ◆ stm\_not\_enough\_memory
- ◆ stm\_id\_not\_found
- ◆ stm\_empty\_chart
- ◆ stm\_unknown\_plotter
- ◆ stm\_plot\_failure
- ◆ stm\_unresolved
- ◆ stm\_illegal\_parameter

## stm\_plot\_with\_break

### Function Type

int

### Description

Breaks a sequence diagram across multiple pages.

### Syntax

```
stm_plot_with_break (id, plot_file, width, height,  
with_labels, with_names, with_notes,  
with_hyperlink, plot_type, date_position,  
title_position, title, do_rotate, with_file_header,  
actual_height, with_breakpages, pages_in_x,  
pages_in_y, page_index_in_x, page_index_in_y)
```

### Arguments

Argument	Input/Output	Type	Description
id	In	stm_id	The ID number of the Statemate chart to be plotted.
plot_file	In	stm_filename	The name of the file destination to which the plot is written. The operating system path name conventions are followed. You can specify a full path name to any directory for which you have write access.  If you specify a simple file name, the plot is written to your workarea. If you do not specify a value (""), the plot is included as part of the output segment file.
width	In	double	The maximum possible width of the plot (in inches).
height	In	double	The maximum possible length of the plot (in inches).  If you specify a plot size (width and height parameters) that is larger than the paper size defined for the specific printer, the plot simply uses the maximum allowable height and width defined for that printer.
with_labels	In	stm_boolean	Determines whether labels are plotted (TRUE) or not (FALSE).
with_names	In	stm_boolean	Determines whether names are plotted (TRUE) or not (FALSE).

Argument	Input/Output	Type	Description
<code>with_notes</code>	In	<code>stm_boolean</code>	Determines whether notes are plotted (TRUE) or not (FALSE).
<code>with_hyperlink</code>	In	<code>stm_boolean</code>	Specifies whether to generate hyperlinks for lifelines and referenced sequence diagrams (TRUE).
<code>plot_type</code>	In	<code>char*</code>	Specifies the plot type. This can be a supported formatting language if the plot is to be handled by a formatting processing system that has its own graphics language. To configure a new plotter or printer, select <b>Utilities &gt; Output Devices</b> from the main Statemate window. Plots created using Word format in the Output Device dialog box are HPGL files. To import these files into Word, rename them as .HGL or .PLT files.
<code>date_position</code>	In	<code>stm_plt_position</code>	The date position. This is an integer parameter of type <code>stm_plt_position</code> that indicates where to place the plot date. The possible values are as follows: <ul style="list-style-type: none"> <li>• <code>stm_plt_none</code> - The date is not included.</li> <li>• <code>stm_plt_top</code> - The date is placed at the top of the plot.</li> <li>• <code>stm_plt_bottom</code> - The date is placed at the bottom of the plot.</li> </ul>
<code>title_position</code>	In	<code>stm_plt_position</code>	The title position. This is an integer parameter of type <code>stm_plt_position</code> that indicates where to place the plot title. The possible values are as follows: <ul style="list-style-type: none"> <li>• <code>stm_plt_none</code> - The title is not included.</li> <li>• <code>stm_plt_top</code> - The title is placed at the top of the plot.</li> <li>• <code>stm_plt_bottom</code> - The title is placed at the bottom of the plot.</li> </ul>
<code>title</code>	In	<code>char*</code>	Specifies the title to be printed with the plot.
<code>do_rotate</code>	In	<code>stm_boolean</code>	Determines whether the orientation of the plot is landscape (TRUE) or portrait (FALSE).

Argument	Input/Output	Type	Description
<code>with_file_header</code>	In	<code>stm_boolean</code>	Indicates whether a header is added to the file (TRUE). Use this option if you do not want the plot as part of the document (FALSE).
<code>actual_height</code>	Out	<code>double</code>	Specifies the actual height (in inches) of the plotted output.
<code>with_breakpages</code>	In	<code>stm_boolean</code>	Specifies whether to break the SD across multiple pages (TRUE).
<code>pages_in_x</code>	Out	<code>int</code>	Specifies how many pages the tool attempted to break the SD into along the x-axis.  Note that if <code>pages_in_x==0</code> and <code>pages_in_y==0</code> , the tool calculates a break pages scheme and assigns these variables so they can be read by the user after the call.
<code>pages_in_y</code>	Out	<code>int</code>	Specifies how many pages the tool attempted to break the SD into along the y-axis.
<code>page_index_in_x</code>	In	<code>int</code>	Plots the <i>i</i> th page in the x-axis.
<code>page_index_in_y</code>	In	<code>int</code>	Plots the <i>i</i> th page in the y-axis.

### Status Codes

- ◆ `stm_success`
- ◆ `stm_can_not_open_file`
- ◆ `stm_id_out_of_range`
- ◆ `stm_not_enough_memory`
- ◆ `stm_id_not_found`
- ◆ `stm_empty_chart`
- ◆ `stm_unknown_plotter`
- ◆ `stm_plot_failure`
- ◆ `stm_unresolved`
- ◆ `stm_illegal_parameter`

### Notes

Function parameters are as follows:

```
boolean with_hyperlink (IN) /* generate hyperlinks */
boolean with_breakpages (IN) /* enable break pages */
integer pages_in_x (OUT) /* try to break to # of pages in x axis */
integer pages_in_y (OUT) /* try to break to # of pages in y axis */
```

**Note:** If `pages_in_x == 0` and `pages_in_y==0`, the tool calculates a break pages scheme and assigns these variables so they can be read by the user after the call.

```
integer page_index_in_x (IN) /*plot the ith page in x axis */
integer page_index_in_y (IN) /*plot the ith page in y axis */
```

Call the function `STM_PLOT_SET_DATA()` before plotting a sequence diagram using `STM_PLOT_WITH_BREAK`. Call the function `STM_PLOT_RESET_DATA()` after finishing the sequence diagram multiple pages plot.

## stm\_plot\_with\_headerline

### Function Type

int

### Description

Prints a sequence diagram with the names of lifelines on every page.

### Syntax

```
stm_plot_with_headerline (id, plot_file, width, height, with_labels,  
with_names, with_notes, with_hyperlink, plot_type, title_position, title,  
do_rotate, with_file_header, actual_y, with_breakpages, pages_in_x,  
pages_in_y, page_index_in_x, page_index_in_y, with_hyperlink_exp,  
with_headerline, headerline_y,)
```

### Arguments

Argument	Input/Output	Type	Description
id	In	stm_id	The ID number of the Statemate chart to be plotted.
plot_file	In	stm_filename	The name of the file destination to which the plot is written. The operating system path name conventions are followed. You can specify a full path name to any directory for which you have write access.  If you specify a simple file name, the plot is written to your workarea.
width	In	double	The maximum possible width of the plot (in inches).
height	In	double	The maximum possible length of the plot (in inches).  If you specify a plot size (width and height parameters) that is larger than the paper size defined for the specific printer, the plot simply uses the maximum allowable height and width defined for that printer.
with_labels	In	stm_boolean	Determines whether labels are plotted (TRUE) or not (FALSE).
with_names	In	stm_boolean	Determines whether names are plotted (TRUE) or not (FALSE).
with_notes	In	stm_boolean	Determines whether notes are plotted (TRUE) or not (FALSE).



Argument	Input/Output	Type	Description
with_hyperlink	In	stm_boolean	Specifies whether to generate hyperlinks for lifelines and referenced sequence diagrams (TRUE).
plot_type	In	char*	Specifies the plot type. This can be a supported formatting language if the plot is to be handled by a formatting processing system that has its own graphics language.  To configure a new plotter or printer, select <b>Utilities &gt; Output Devices</b> from the main Statemate window.  Plots created using Word format in the Output Device dialog box are HPGL files. To import these files into Word, rename them as .HGL or .PLT files.
date_position	In	stm_plt_position	The date position.  This is an integer parameter of type <code>stm_plt_position</code> that indicates where to place the plot date. The possible values are as follows: <ul style="list-style-type: none"> <li>• <code>stm_plt_none</code> - The date is not included.</li> <li>• <code>stm_plt_top</code> - The date is placed at the top of the plot.</li> <li>• <code>stm_plt_bottom</code> - The date is placed at the bottom of the plot.</li> </ul>
title_position	In	stm_plt_position	The title position.  This is an integer parameter of type <code>stm_plt_position</code> that indicates where to place the plot title. The possible values are as follows: <ul style="list-style-type: none"> <li>• <code>stm_plt_none</code> - The title is not included.</li> <li>• <code>stm_plt_top</code> - The title is placed at the top of the plot.</li> <li>• <code>stm_plt_bottom</code> - The title is placed at the bottom of the plot.</li> </ul>
title	In	char*	Specifies the title to be printed with the plot.
do_rotate	In	stm_boolean	Determines whether the orientation of the plot is landscape (TRUE) or portrait (FALSE).
with_file_header	In	stm_boolean	Indicates whether a header is added to the file (TRUE). Use this option if you do not want the plot as part of the document (FALSE).

Argument	Input/Output	Type	Description
actual_height	Out	double	Specifies the actual height (in inches) of the plotted output.
with_breakpages	In	stm_boolean	Specifies whether to break the SD across multiple pages (TRUE).
pages_in_x	Out	int	Specifies how many pages the tool attempted to break the SD into along the x-axis. Note that if <code>pages_in_x==0</code> and <code>pages_in_y==0</code> , the tool calculates a break pages scheme and assigns these variables so they can be read by the user after the call.
pages_in_y	Out	int	Specifies how many pages the tool attempted to break the SD into along the y-axis.
page_index_in_x	In	int	Plots the <i>n</i> th page in the x-axis.
page_index_in_y	In	int	Plots the <i>n</i> th page in the y-axis.
with_hyperlink_exp	In	stm_boolean	Specifies whether to generate hyperlinks for message labels (TRUE).
with_headerline	In	stm_boolean	Specifies whether to print the names of the lifelines on every page (TRUE).
headerline_y	In	double	Defines the vertical coordinate on the page of the headerline. This is usually 1.0.

### Status Codes

- ◆ `stm_success`
- ◆ `stm_can_not_open_file`
- ◆ `stm_id_out_of_range`
- ◆ `stm_not_enough_memory`
- ◆ `stm_id_not_found`
- ◆ `stm_empty_chart`
- ◆ `stm_unknown_plotter`
- ◆ `stm_plot_failure`
- ◆ `stm_unresolved`
- ◆ `stm_illegal_parameter`

## stm\_r\_global\_interface\_report

### Function Type

stm\_list

### Description

Returns the global interface report for the elements in the input list (box\_lst).

### Syntax

```
stm_r_global_interface_report (box_lst, sort_by_elm, &status)
```

### Arguments

Argument	Input/Output	Type	Description
box_list	in	stm_list	List of elements.
sort_by_elm	in	stm_boolean	The way the global interface report is.
status	out	int	The function status code.

### Status Codes

- ◆ stm\_id\_out\_of\_range
- ◆ stm\_success

## stm\_r\_local\_interface\_report

### Function Type

`stm_list`

### Description

Returns the local interface report for the elements in the input list (`box_lst`).

### Syntax

```
stm_r_local_interface_report (box_lst, &status)
```

### Arguments

Argument	Input/Output	Type	Description
<code>box_lst</code>	in	<code>stm_list</code>	List of elements.
<code>status</code>	out	<code>int</code>	The function status code.

### Status Codes

- ◆ `stm_id_out_of_range`
- ◆ `stm_success`

## stm\_run\_simulation\_profile

### Function Type

`stm_Boolean`

### Description

Sends a message to Statemate to open and execute a Simulation profile by the name passed as a parameter.

### Syntax

```
stm_run_simulation_profile (string profile_name, int* status)
```

## stm\_save

### Function Type

None

### Description

Saves a chart (or any other configuration item file) from the current workarea to an external file. It is one of the four utility functions (`stm_load`, `stm_save`, `stm_unload`, and `stm_unload_all`) that provide an interface between the workarea of the Statemate user and external files.

You must work in the `automatic_transaction` mode when using this function by specifying `automatic_transaction` as the third argument (`trans_mode`) of the `stm_init_uad` function. Your program should contain the following call:

```
int success, status;
...
success = stm_init_uad ("MY_PROJECT",
    "/local/my_work_area", automatic_transaction,
    &status);
if (!success)
...

```

### Syntax

```
stm_save (file_name, item_name, message, &status)
```

### Arguments

Argument	Input/Output	Type	Description
<code>file_name</code>	In	<code>char *</code>	The full path name for the file. Any name in any directory can be specified for <code>file_name</code> . In charts, the chart is converted into an ASCII format and written to the specified file. The specified file should not exist before calling this function. Note that no description or lock files are created by this function.

Argument	Input/Output	Type	Description
item_name	In	char *	<p>The item name and type. The possible values are as follows:</p> <ul style="list-style-type: none"> <li>• ach - Activity-charts</li> <li>• cgenset - Compilation profiles</li> <li>• chk_mdl_set - Check Model profiles</li> <li>• cnf - Simulation status files</li> <li>• config - Configuration files</li> <li>• dgl - Documentor templates</li> <li>• dic - Global definition sets</li> <li>• dyn_set - Simulation analysis profiles</li> <li>• inc - Documentor include files</li> <li>• mch - Module-charts</li> <li>• pnl - Panels of the Prototyper</li> <li>• req - Requirement files</li> <li>• sch - For statecharts</li> <li>• scp - Simulation SCL files</li> </ul>
message	Out	char *	A buffer that holds the error message, if an error occurs. This buffer can hold 127 characters.
status	Out	int	The function status code.

### Status Codes

- ◆ `stm_success`
- ◆ `stm_error_in_save_operation`
- ◆ `stm_chart_not_in_database`
- ◆ `stm_file_not_in_work_area`
- ◆ `stm_cannot_copy_file`

### Example

The following call saves a statechart in the workarea named `SYSTEM_CHART` to an external file named `saved_chart` in the `/tmp` directory:

```
int status;
char mess[128];
.
.
stm_save ("system_chart.sch", "/tmp/saved_chart",
         message, &status);
if (status != stm_success)
.
.
```

## stm\_start\_transaction

### Function Type

void

### Description

Enables transaction operations on the database. If you are retrieving information from a database that has changed since the last transaction opening (the last start), it is important to do a commit followed by another start before calling a new function. This sequence establishes access to database changes because it refreshes the database image in memory.

**Note:** This function is relevant only in `self_transaction` mode. In the `automatic_transaction` mode, the `start` and `commit` functions are performed automatically.

### Syntax

```
stm_start_transaction ()
```

### Example

To enable transaction operations on the database, use the following statements:

```
stm_start_transaction();  
stm_r...                -- a retrieval function  
:  
:
```

## stm\_start\_transaction\_rw

### Function Type

void

### Description

Enables read/write transaction operations on the database.

### Syntax

```
stm_start_transaction_rw ()
```



## stm\_trigger\_of\_reaction

### Function Type

stm\_expression

### Description

Returns the trigger part of a reaction (label of transition or static reaction). The syntax of the reaction is `trigger/action`.

### Note

---

- ◆ The reaction is achieved by the following single-element functions:
  - ◆ `stm_r_st_reactions`
  - ◆ `stm_r_tr_labels`
- ◆ The function returns an empty string when the trigger is missing.

### Syntax

```
stm_trigger_of_reaction (reaction, &status)
```

### Arguments

Argument	Input/Output	Type	Description
reaction	In	char *	The reaction to decompose
status	Out	int	The function status code

### Status Codes

stm\_success

### Example

To list all events that have influence on S1, which has several static reactions, use the following statements:

```
stm_id          st_id;
int             status;
stm_list        reactions;
stm_expression  rct;

st_id = stm_r_st ("S1", status);
reactions = stm_r_st_reactions (st_id, status);
printf ("\n Triggers of reaction is S1:");
for (rct= (string)
     stm_list_first_element (reaction, &status);
     status == stm_success;
     rct = (string)
     stm_list_next_element (reaction, &status))
printf ("\n %S", stm_trigger_of_reaction (rct,
                                           status));
```

## stm\_uad\_attribute

### Function Type

int

### Description

Writes the predefined attribute report to the specified output file. The output contains commands for the specified word processor.

### Syntax

```
stm_uad_attribute (elist, attrs, attr_title, file_name, wp, append,
with_header, p_width, p_height)
```

### Arguments

Argument	Input/Output	Type	Description
elist	In	stm_list	Lists the Statemate elements for which the report is produced.
attrs	In	stm_list	Lists the names of the attributes for which the report should be generated. If this list is empty, the report retrieves all the attributes for each element.
attr_title	In	stm_attr_name	Specifies the attribute whose value precedes the element name in the report.
file_name	In	stm_filename	The name of the output file.
wp	In	char*	The target word processor.
append	In	stm_boolean	Determines whether the new information is appended to the output file, if it already exists.
with_header	In	stm_boolean	Specifies whether to include set-up commands to the word processor (true).
p_width	In	int	Specifies the page width.
p_height	In	int	Specifies the page length.

### Status Codes

- ◆ stm\_success
- ◆ stm\_unknown\_plotter
- ◆ stm\_can\_not\_open\_file

## stm\_uad\_dictionary

### Function Type

int

### Description

Writes the predefined dictionary report to the specified output file. The output contains commands for the designated word processor.

### Syntax

```
stm_uad_dictionary (elist, ldes, attr, attr_title, file_name, wp, append,  
with_header, p_width, p_height)
```

### Arguments

Argument	Input/ Output	Type	Description
elist	In	stm_list	Lists the Statemate elements for which the report is produced.
ldes	In	stm_boolean	If this is true, the long description of each element is included in the report.
attr	In	stm_boolean	If this is true, include the element's attributes in the report.
attr_title	In	stm_attr_name	Specifies the attribute whose value precedes the element name in the report.
file_name	In	stm_filename	The name of the output file.
wp	In	char*	The target word processor.
append	In	stm_boolean	Determines whether the new information is appended to the output file, if it already exists.
with_header	In	stm_boolean	Specifies whether to include set-up commands to the word processor (true).
p_width	In	int	Specifies the page width.
p_height	In	int	Specifies the page length.

### Status Codes

- ◆ stm\_success
- ◆ stm\_unknown\_plotter
- ◆ stm\_can\_not\_open\_file

## stm\_uad\_interface

### Function Type

int

### Description

Writes the predefined attribute report to the specified output file. The output contains commands for the specified word processor.

### Syntax

```
stm_uad_attribute (elist, attrs, attr_title, file_name, wp, append,
with_header, p_width, pheight)
```

### Arguments

Argument	Input/Output	Type	Description
elist	In	stm_list	Lists the Statemate elements for which the report is produced.
attrs	In	stm_list	Lists the names of the attributes for which the report should be generated. If this list is empty, the report retrieves all the attributes for each element.
attr_title	In	stm_attr_name	Specifies the attribute whose value precedes the element name in the report.
file_name	In	stm_filename	The name of the output file.
wp	In	char*	The target word processor.
append	In	stm_boolean	Determines whether the new information is appended to the output file, if it already exists.
with_header	In	stm_boolean	Include set-up commands to the word processor.
p_width	In	int	Specifies the page width.
p_height	In	int	Specifies the page length.

### Status Codes

- ◆ stm\_success
- ◆ stm\_unknown\_plotter
- ◆ stm\_can\_not\_open\_file

## stm\_uad\_list

### Function Type

int

### Description

Writes the predefined list report to the specified output file. The output contains commands for the designated word processor.

### Syntax

```
stm_uad_list (elist, file_name, wp, append, with_header, p_width, p_height)
```

### Arguments

Argument	Input/Output	Type	Description
elist	In	stm_list	The list of elements for which the report is produced.
file_name	In	stm_filename	The name of the output file.
wp	In	char*	The target word processor.
append	In	stm_boolean	Determines whether the new information is appended to the output file, if it already exists.
with_header	In	stm_boolean	Specifies whether to include set-up commands to the word processor (true).
p_width	In	int	Specifies the page width.
p_height	In	int	Specifies the page length.

### Status Codes

- ◆ stm\_success
- ◆ stm\_unknown\_plotter
- ◆ stm\_can\_not\_open\_file

## stm\_uad\_n2

### Function Type

int

### Description

Writes the predefined N2-chart report to the specified output file. The output contains commands for the designated word processor.

### Syntax

```
stm_uad_n2 (elist, names, level, env, chart, dis, ftype, file_name, wp,
append, with_header, p_width, pheight)
```

### Arguments

Argument	Input/Output	Type	Description
elist	In	stm_list	A list expression, which must be of the type list of modules or list of activities, that specifies the elements in the diagonal.
names	In	char	Specifies whether to display the names (N) or synonyms (S) of the elements that appear on the diagonal of the matrix.
level	In	char	Specifies whether the sub-box (B) or parent box (P) is placed on the diagonal of the matrix.
env	In	stm_boolean	If this is true, the environment is added to the matrix.
chart	In	char	Indicates whether activity-chart (A) or module-chart (M) arrows are taken into account when the report is generated.
dis	In	char	Specifies the kind of information to appear in the report. The possible values are as follows: <ul style="list-style-type: none"> <li>• I - Flow labels</li> <li>• P - Parent information items</li> <li>• B - Basic information items</li> </ul>
ftype	In	char	Specifies the kind of information flows to show in the report. The possible values are as follows <ul style="list-style-type: none"> <li>• D - Data-flows</li> <li>• C - Control-flows</li> <li>• B - Both data- and control-flows</li> </ul>

Argument	Input/Output	Type	Description
file_name	In	stm_filename	The name of the output file.
wp	In	char*	The target word processor.
append	In	stm_boolean	Determines whether the new information is appended to the output file, if it already exists.
with_header	In	stm_boolean	Specifies whether to include set-up commands to the word processor (true).
p_width	In	int	Specifies the page width.
p_height	In	int	Specifies the page length.

### Status Codes

- ◆ `stm_success`
- ◆ `stm_unknown_plotter`
- ◆ `stm_can_not_open_file`



## stm\_uad\_protocol

### Function Type

int

### Description

Writes the predefined protocol report to the specified output file. The output contains commands for the specified word processor.

### Syntax

```
stm_uad_protocol (elist, attr_title, file_name, wp, append, with_header,
p_width, p_height)
```

### Arguments

Argument	Input/Output	Type	Description
elist	In	stm_list	Lists the Statemate elements for which the report is produced.
attr_title	In	stm_attr_name	Specifies the attribute whose value precedes the element name in the report.
file_name	In	stm_filename	The name of the output file.
wp	In	char*	The target word processor.
append	In	stm_boolean	Determines whether the new information is appended to the output file, if it already exists.
with_header	In	stm_boolean	Specifies whether to include set-up commands to the word processor (true).
p_width	In	int	Specifies the page width.
p_height	In	int	Specifies the page length.

### Status Codes

- ◆ stm\_success
- ◆ stm\_unknown\_plotter
- ◆ stm\_can\_not\_open\_file

## stm\_uad\_resolution

### Function Type

int

### Description

Writes the predefined resolution report to the specified output file. The output contains commands for the specified word processor.

### Syntax

```
stm_uad_resolution (clist, type, file_name, wp, append,with_header, p_width, pheight)
```

### Arguments

Argument	Input/Output	Type	Description
clist	In	stm_list	Lists the Statemate charts for which the report is produced.
type	In	stm_attr_name	Specifies the type of element to include in the report. The possible values are as follows: <ul style="list-style-type: none"><li>• stm_textual</li><li>• stm_graphical</li><li>• stm_mixed</li><li>• stm_state</li><li>• stm_module</li><li>• stm_activity</li><li>• stm_data_store</li></ul>
file_name	In	stm_filename	The name of the output file.
wp	In	char*	The target word processor.
append	In	stm_boolean	Determines whether the new information is appended to the output file, if it already exists.
with_header	In	stm_boolean	Specifies whether to include set-up commands to the word processor (true).
p_width	In	int	Specifies the page width.
p_height	In	int	Specifies the page length.

### Status Codes

- ◆ stm\_success
- ◆ stm\_unknown\_plotter
- ◆ stm\_can\_not\_open\_file

## stm\_uad\_state\_interface

### Function Type

int

### Description

Writes the predefined state interface report to the specified output file. The output contains commands for the specified word processor.

### Syntax

```
stm_uad_state_interface (elist, file_name, wp, append,with_header, p_width,  
pheight)
```

### Arguments

Argument	Input/Output	Type	Description
elist	In	stm_list	Lists the Statemate elements for which the report is produced.
file_name	In	stm_filename	The name of the output file.
wp	In	char*	The target word processor.
append	In	stm_boolean	Determines whether the new information is appended to the output file, if it already exists.
with_header	In	stm_boolean	Specifies whether to include set-up commands to the word processor (true).
p_width	In	int	Specifies the page width.
p_height	In	int	Specifies the page length.

### Status Codes

- ◆ stm\_success
- ◆ stm\_unknown\_plotter
- ◆ stm\_can\_not\_open\_file

## stm\_uad\_structure

### Function Type

int

### Description

Writes the predefined structure report to the specified output file. The output contains commands for the specified word processor.

### Syntax

```
stm_uad_structure (elist, width, file_name, wp, append,with_header, p_width, pheight)
```

### Arguments

Argument	Input/Output	Type	Description
elist	In	stm_list	Lists the Statemate elements for which the report is produced.
width	In	int	The report width, in inches.
file_name	In	stm_filename	The name of the output file.
wp	In	char*	The target word processor.
append	In	stm_boolean	Determines whether the new information is appended to the output file, if it already exists.
with_header	In	stm_boolean	Specifies whether to include set-up commands to the word processor (true).
p_width	In	int	Specifies the page width.
p_height	In	int	Specifies the page length.

### Status Codes

- ◆ stm\_success
- ◆ stm\_unknown\_plotter
- ◆ stm\_can\_not\_open\_file

## stm\_uad\_tree

### Function Type

int

### Description

Writes the predefined tree report to the specified output file. The output contains commands for the specified word processor.

### Syntax

```
stm_uad_tree (elist, depth, file_name, wp, append,with_header, p_width,
p_height)
```

### Arguments

Argument	Input/Output	Type	Description
elist	In	stm_list	Lists the Statemate elements for which the report is produced.
depth	In	int	Specifies the hierarchical level to which the report should be generated. To include all levels, use the value 99.
file_name	In	stm_filename	The name of the output file.
wp	In	char*	The target word processor.
append	In	stm_boolean	Determines whether the new information is appended to the output file, if it already exists.
with_header	In	stm_boolean	Specifies whether to include set-up commands to the word processor (true).
p_width	In	int	Specifies the page width.
p_height	In	int	Specifies the page length.

### Status Codes

- ◆ stm\_success
- ◆ stm\_unknown\_plotter
- ◆ stm\_can\_not\_open\_file

### stm\_unload

#### Function Type

void

#### Description

Unloads (deletes from the current workarea) a chart or any other configuration item file. It is one of the four utility functions (`stm_load`, `stm_save`, `stm_unload`, and `stm_unload_all`) that provide an interface between the workarea of the Statemate user and external files.

You must work in the `automatic_transaction` mode when using this function by specifying `automatic_transaction` as the third argument (`trans_mode`) of the `stm_init_uad` function. Your program should contain lines similar to the following:

```
int success, status;
.
.
success = stm_init_uad ("MY_PROJECT",
    "/local/my_work_area", automatic_transaction,
    &status);
if (!success)
.
.
```

#### Syntax

```
stm_unload (item_name, enforce, message, &status)
```

### Arguments

Argument	Input/Output	Type	Description
item_name	In	char *	The item name and type. The possible values are as follows: <ul style="list-style-type: none"> <li>• ach - Activity-charts</li> <li>• cgenset - Compilation profiles</li> <li>• chk_mdl_set - Check Model profiles</li> <li>• cnf - Simulation status files</li> <li>• config - Configuration files</li> <li>• dgl - Documentor templates</li> <li>• dic - Global definition sets</li> <li>• dyn_set - Simulation analysis profiles</li> <li>• inc - Documentor include files</li> <li>• mch - Module-charts</li> <li>• req - Requirement files</li> <li>• sch - Statecharts</li> <li>• scp - Simulation SCL files</li> </ul>
enforce	In	stm_boolean	If this is true, it enforces the load—even in cases when the new or modified item with the same name already exists in the workarea. If this is false, the load operation fails, in these cases, with the corresponding status code and error message.
message	Out	char *	A buffer that holds the error message, if an error occurs. This buffer can hold 127 characters.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_chart\_not\_in\_database
- ◆ stm\_file\_not\_in\_work\_area
- ◆ stm\_chart\_is\_active
- ◆ stm\_not\_unloaded\_modified
- ◆ stm\_not\_unloaded\_new

### Example

To unload (delete from the current workarea) an activity-chart named `bad_chart`, use the following statements:

```
#define DONT_ENFORCE 0
int  status;
char mess[128];
.
.
stm_unload ("bad_chart.ach", DONT_ENFORCE, message,
           &status);
if (status != stm_success)
.
.
```

To avoid losing information, do not enforce the operation in case this chart is new or modified.



## stm\_unload\_all

### Function Type

void

### Description

Unloads all charts from the current workarea and clears all database fields. It is one of the four utility functions (`stm_load`, `stm_save`, `stm_unload`, and `stm_unload_all`) that provide an interface between the workarea of the Statemate user and external files.

This function is *not* equivalent to calling the `stm_unload` function for each chart in the database. The differences between these two functions are as follows:

- ◆ `stm_unload` takes a fixed amount of time regardless of the number of charts in the database. It does not perform an unload of individual charts, but rather cleans all database data. Usually this function cleans the database much faster than by unloading individual charts one by one.
- ◆ `stm_unload_all` clears the internal ID counter of charts in the database, whereas the `stm_unload` function does not. This counter starts from 0 when the workarea database is initially created and is incremented each time a chart is created or loaded into the database. It is not decremented when charts are unloaded (deleted). When this counter reaches the value of 1023, no more charts can be loaded or created in the database. There are two ways to reset this counter: calling the `stm_unload_all` function from a program, or interactively via the **Delete charts from the Workarea** option of Statemate with the **Delete all** and **Without confirmation** flags set.

**Note:** When using this function, you must work in the automatic transaction mode by specifying `automatic_transaction` as the third argument (`trans_mode`) of the `stm_init_uad` function. Your program should contain lines similar to the following:

```
int success, status;
...
success = stm_init_uad("MY_PROJECT",
    "/local/my_work_area",
    automatic_transaction, &status);
if (!success)
    ....
```

### Syntax

```
stm_unload_all (message, &status)
```

### Arguments

Argument	Input/ Output	Type	Description
message	Out	char *	A buffer that holds the error message, if an error occurs. This buffer can hold 127 characters.
status	Out	int	The function status code.

### Status Codes

- ◆ `stm_success`
- ◆ `stm_chart_is_active`

# Project Management

---

This section describes special project management functions. For each function, the following information is provided:

- ◆ Description
- ◆ Syntax
- ◆ Arguments
- ◆ Status codes

The following table lists the project management functions.

Function	Description
<a href="#"><u>stm_r_pm_member_workareas</u></a>	Returns the workareas of the specified user.
<a href="#"><u>stm_r_pm_operator_projects</u></a>	Returns a list of all the projects in which the specified user is a member.
<a href="#"><u>stm_r_pm_project_databank</u></a>	Returns the databank name of the specified project in the project management database.
<a href="#"><u>stm_r_pm_project_manager</u></a>	Returns the manager of the specified project in the project management database.
<a href="#"><u>stm_r_pm_project_members</u></a>	Returns a list of all the members of the specified project in the project management database.
<a href="#"><u>stm_r_pm_projects</u></a>	Returns a list of all the projects in the project management database.

## stm\_r\_pm\_member\_workareas

### Function Type

stm\_list

### Description

Returns the workareas of the specified user.

### Syntax

```
stm_r_pm_member_workareas (o_name, p_name, &status)
```

### Arguments

Argument	Input/ Output	Type	Description
o_name	In	char *	The name of the user.
p_name	In	char *	The name of the project.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_nonexistent\_project
- ◆ stm\_not\_member\_of\_project

## stm\_r\_pm\_operator\_projects

### Function Type

stm\_list

### Description

Returns a list of all the projects in which the specified user is a member.

### Syntax

```
stm_r_pm_operator_projects (oname, &status)
```

### Arguments

Argument	Input/ Output	Type	Description
o_name	In	char *	The name of the user.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_no\_projects

## stm\_r\_pm\_project\_databank

### Function Type

char \*

### Description

Returns the databank name of the specified project in the project management database.

### Syntax

```
stm_r_pm_project_databank (pname, &status)
```

### Arguments

Argument	Input/Output	Type	Description
pname	In	char *	The name of the project.
status	Out	int	The function status code.

### Status Codes

- ◆ `stm_success`
- ◆ `stm_nonexistent_project`

## stm\_r\_pm\_project\_manager

### Function Type

char \*

### Description

- ◆ Returns the manager of the specified project in the project management database.

### Syntax

```
stm_r_pm_project_manager (pname, &status)
```

### Arguments

Argument	Input/ Output	Type	Description
pname	In	char	The name of the project.
status	Out	int	The function status code.

### Status Codes

- ◆ `stm_success`
- ◆ `stm_nonexistent_project`

## stm\_r\_pm\_project\_members

### Function Type

stm\_list

### Description

Returns a list of all the members of the specified project in the project management database.

### Syntax

```
stm_r_pm_project_members (pname, &status)
```

### Arguments

Argument	Input/ Output	Type	Description
pname	In	char *	The name of the project.
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_nonexistent\_project



## stm\_r\_pm\_projects

### Function Type

stm\_list

### Description

Returns a list of all the projects in the project management database.

### Syntax

```
stm_r_pm_projects (&status)
```

### Arguments

Argument	Input/Output	Type	Description
status	Out	int	The function status code.

### Status Codes

- ◆ stm\_success
- ◆ stm\_no\_projects



# Data Types

---

This section lists Dataport data types and their definitions. The data types are defined in the `dataport.h` file, which you must include in your C program. For ease of use, the datatypes are presented in alphabetical order. In these definitions, *element* is defined as a Statestate element.

```
/****** general definitions *****/

#if defined (STM4NT) || defined (DLL_LINK)
typedef __int64 stm_id; /* The unique identifying number of an*/
                        /* element designated by statestate.*/
#else
typedef long long  stm_id; /* The unique identifying number of an*/
                        /* element designated by statestate.*/
#endif

typedef char *stm_list; /* general structure of lists*/

typedef stm_id stm_list_id_elm; /* general structure of element list*/
typedef char *stm_list_ptr_elm; /* general structure of element list*/

typedef char *stm_element_name; /* name of an element*/
                        /* maximum length of 64*/

typedef char *stm_short_name; /*maximum length of 16*/

typedef char *stm_pathname; /* Path-name includes the names of all*/
                        /* the ancestors until the element is*/
                        /* uniquely defined. The format is:*/
                        /* NAME.NAME.NAME...*/
                        /*maximum length of 1024*/
```

## Data Types

---

```
typedef char *stm_attr_name; /* attribute name*/
                        /*maximum length of 31*/

typedef char *stm_attr_val; /* attribute value*/
                        /*maximum length of 64*/

typedef char *stm_description; /* short description in element's form*/
                        /*maximum length of 80*/

typedef char *stm_expression; /* element expression in definition*/
                        /*unlimited length*/

typedef char *stm_nt_note; /* note */
                        /*maximum length of 256*/

typedef char *stm_filename; /* path-name of file*/
                        /*maximum length of 512*/

typedef char *stm_date; /* state date*/

typedef char *stm_user_name; /* name of user*/

typedef char *stm_const_exp; /* constant integer or identifier */
                        /*maximum length of 64 */

typedef char *stm_displayed_name; /* */

typedef char *stm_rt_number; /* rt number*/
                        /*maximum length of 18*/

typedef char *stm_rt_name; /* rt name*/
                        /* maximum length of 60*/

typedef char *stm_rt_note; /* rt note*/
                        /*maximum length of 16000*/
```

---

```

typedef char *stm_rt_text_contents; /* rt text*/
        /* maximum length of 16000*/
typedef char stm_name_type;

typedef char *stm_ch_version; /* maximum length of 80 */

typedef char *stm_pm_operator_name; /* operator name, maximum length of 12
*/
typedef char *stm_pm_project_name; /* project name, maximum length of 16 */
typedef char *stm_pm_databank; /* databank path-name */
typedef char *stm_pm_workarea; /* workarea path-name */

#ifndef NIL
#define NIL (0x0) /* universal (untyped) nil pointer*/
#endif

#define err_result -1 /* if the result of 0 is legal when*/
        /* returning an integer*/

#define err_char ' ' /* return err-value for char functions*/

#define end_of_id_list ((stm_id)-1) /* end of parameter list in function */
        /* stm_create_list_ids_list */
#define end_of_ptr_list ((char *)-1) /* end of parameter list in function */
        /* stm_create_list_ptr_list*/
#define end_of_list ((char *)-1) /* end of parameter list in function*/
        /* stm_create_list*/

/* Constant strings used with function stm_plt_ext(): */
#define stm_plot_option_with_labels "with_labels"
#define stm_plot_option_with_names "with_names"
#define stm_plot_option_with_notes "with_notes"
#define stm_plot_option_with_hyperlink "with_hyperlink"
#define stm_plot_option_do_rotate "do_rotate"
#define stm_plot_option_with_header "with_header"
#define stm_plot_option_with_breakpages "with_breakpages"

```

## Data Types

---

```
#define stm_plot_option_with_headerline           "with_headerline"
#define stm_plot_option_with_autonumber         "with_autonumber"
#define stm_plot_option_avoid_margins          "avoid_margins"
#define stm_plot_option_hyperlink_ext_act_to_graphics "hyperlink_ext_act_to_graphics"
#define stm_plot_option_hyperlink_lifeline_to_graphics "hyperlink_lifeline_to_graphics"
#define stm_plot_option_hyperlink_generic_instance_to_chart "hyperlink_generic_instance_to_chart"

typedef enum
{
    automatic_transaction,
    self_transaction
}
stm_transaction;

typedef enum {
    uad_normal_mode,
    uad_component_mode
} uad_comp_mode_enum;

typedef struct uad_workarea_mode{
    uad_comp_mode_enum      mode;
    char*                   name;
} uad_workarea_mode;

typedef char stm_element_type;
#define stm_chart 'C'
#define stm_state 'S'
#define stm_transition 't'
#define stm_compound_transition 'T'
#define stm_condition 'c'
#define stm_event 'E'
```

---

```
#define stm_action 'N'
#define stm_function 'n' /* for 1.0 compatability */
#define stm_subroutine 'n'
#define stm_activity 'A'
#define stm_data_store 'D'
#define stm_a_flow_line 'f'
#define stm_compound_a_flow_line 'F'
#define stm_data_item 'd'
#define stm_data_type 'P'
#define stm_field 'i'
#define stm_information_flow 'I'
#define stm_module 'M'
#define stm_box_occurrence 'O'
#define stm_m_flow_line 'w'
#define stm_compound_m_flow_line 'W'
#define stm_s_connector 's'
#define stm_a_connector 'a'
#define stm_m_connector 'm'
#define stm_label 'L'
#define stm_flow_label 'l'
#define stm_note 'o'
#define stm_module_occurrence 'O' /* for compatability with 4.1 */
#define stm_block 'B'
#define stm_local_data 'g'
#define stm_subroutine_parameter 'p'
#define stm_lifeline 'b'
#define stm_external_lifeline 'j'
#define stm_message 'k'
#define stm_referenced_sd 'q'
#define stm_timing_constraint 'r'
#define stm_order_insignificant 'u'
#define stm_separator 'v'
#define stm_actor 'R'
#define stm_boundry_box 'y'
#define stm_use_case 'U'
#define stm_router 'Q'
```

```
#define stm_external_router 'J'

/* for compatability with 2.5 */

typedef char *stm_name; /* name of an element*/

/*****
typedef int  stm_boolean;

#define stm_true  1
#define stm_false 0

/***** global definitions *****/
typedef char stm_definition_type;
#define stm_reference  'Z'  /* element has no form          */
#define stm_primitive  'P'  /* The definition field is empty          */
#define stm_compound   'C'  /* The definition field contains compound
exp.*/
#define stm_constant   'K'  /* The definition field contains a constant
*/
#define stm_alias      'M'  /* The definition field contains identifier
*/
/* bit-array component or slice. (di only) */
#define stm_implicit '?' /* Not on use          */
#define stm_explicit 'M' /* Explicit information-flow          */
#define stm_predefined 'U' /* Predefined STATEMATE functions.    */

typedef char  stm_structure_type;
#define stm_single      'G'
#define stm_array       'A'
#define stm_queue       'Q'
#define stm_missing     ' '

#define stm_if_implicit stm_implicit
```



---

```
/****** graphic definitions
******/
```

```
typedef char stm_plt_position;
#define stm_plt_none 'N'
#define stm_plt_top 'T'
#define stm_plt_bottom 'B'
```

```
typedef unsigned long stm_color;
typedef char stm_color_type;
```

```
#define stm_white 0
#define stm_misty_rose 1
#define stm_pink2 2
#define stm_hot_pink_1 3
#define stm_hot_pink_2 4
#define stm_hot_pink_3 5
#define stm_deep_pink 6
#define stm_deep_pink3 7
#define stm_pink 8
#define stm_pale_violet_red 9
#define stm_indian_red 10
#define stm_red 11
#define stm_red_2 12
#define stm_red_3 13
#define stm_fire_brick 14
#define stm_red_4 15
#define stm_peach_puff 16
#define stm_orange 17
#define stm_orange_2 18
#define stm_dark_orange 19
#define stm_sienna_1 20
#define stm_orange_red 21
#define stm_orange_red_2 22
#define stm_orange_red_3 23
#define stm_beige 24
#define stm_tan 25
```

## Data Types

---

```
#define stm_light_golden_rod 26
#define stm_yellow           27
#define stm_yellow_3        28
#define stm_dark_golden_rod 29
#define stm_dark_golden_rod_4 30
#define stm_saddle_brown    31
#define stm_darksea_green_1 32
#define stm_pale_green      33
#define stm_spring_green    34
#define stm_green           35
#define stm_green_3         36
#define stm_green_4         37
#define stm_forest_green    38
#define stm_dark_green      39
#define stm_light_cyan      40
#define stm_light_blue      41
#define stm_deep_sky_blue   42
#define stm_dodger_blue     43
#define stm_blue            44
#define stm_blue_3          45
#define stm_dodger_blue_4   46
#define stm_navy            47
#define stm_thistle         48
#define stm_violet          49
#define stm_magenta         50
#define stm_medium_purple   51
#define stm_purple_1        52
#define stm_purple_2        53
#define stm_medium_purple_4 54
#define stm_purple_4        55
#define stm_grey_90         56
#define stm_light_grey      57
#define stm_grey_70         58
#define stm_grey_60         59
#define stm_grey_50         60
#define stm_grey_40         61
```

---

```
#define stm_dark_slate_grey 62
#define stm_black 63
#define stm_background_color 64
#define stm_foreground_color 65

typedef char stm_fill_style_type;
#define stm_no_fill 0
#define stm_fill_solid 1

typedef int stm_text_font;
typedef int stm_text_size;
typedef int stm_text_bold;
typedef int stm_text_italic;

#define stm_font_Fixed 0
#define stm_font_Courier 1
#define stm_font_Helvetica 2
#define stm_font_Times 3
#define stm_font_LucidaTypewriter 4
#define stm_font_User_font1 5
#define stm_font_User_font2 6

typedef struct stm_text_attributes {
    stm_text_font font;
    stm_text_size size;
    stm_text_bold bold;
    stm_text_italic italic;
} stm_text_attributes;
typedef stm_text_attributes *stm_text_attributes_ptr;

typedef struct stm_color_all {
    stm_color_type foreground_color;
    stm_color_type background_color;
    stm_fill_style_type bg_fill_style;
} stm_color_all;
```

```
#define stm_maxpoints 256/* The maximum number of points a*/
/* polygon can have*/

typedef unsigned charstm_num_points;
typedef doublestm_coordinate;

typedef struct stm_point
{
    stm_coordinatex;
    stm_coordinatey;
}
stm_point;

/* All points of a polygon appear in sequential order*/

typedef stm_point *stm_points;/* array of points*/
typedef struct stm_polygon
{
    stm_num_pointspoints_no;/* number of points in the polygon */
    stm_pointsoverline;/* coordinates of the points */
}
stm_polygon;
typedef stm_polygon *stm_polygon_ptr;

/***** textual definitions
*****/

/* type of indexes */
typedef charstm_ntc_type;
#define stm_ntc_name 'N'
#define stm_ntc_synonym 'S'
#define stm_ntc_unknown ' '
#define stm_ntc_constant 'C'
```

---

```
/****** chart definitions
******/
```

```
typedef char stm_chart_type;
#define stm_ch_state 'S'
#define stm_ch_activity 'A'
#define stm_ch_block 'B'
#define stm_ch_module 'M'
#define stm_ch_flow 'F'
#define stm_ch_dictionary 'D'
#define stm_ch_continuous_diagram 'O'
#define stm_ch_reference_state 's'
#define stm_ch_reference_activity 'a'
#define stm_ch_reference_block 'b'
#define stm_ch_reference_module 'm'
#define stm_ch_sequence_diagram 'Q'
#define stm_ch_use_case_diagram 'U'
```

```
typedef char stm_chart_usage;
#define stm_ch_usage_generic 'G'
#define stm_ch_usage_normal 'N'
#define stm_ch_usage_ref_generic 'R'
#define stm_ch_usage_ref_offpage 'O'
#define stm_ch_usage_ref_describing 'D'
#define stm_ch_usage_procedural 'P'
#define stm_ch_usage_ref_procedural 'C'
```

```
typedef char stm_chart_mod_status;
#define stm_chmo_unmodified 'U'
#define stm_chmo_modified 'M'
#define stm_chmo_new 'N'
#define stm_chmo_deleted 'D'
```

```
typedef char stm_chart_access_status;
#define stm_chac_readonly 'R'
#define stm_chac_update 'U'
```

## Data Types

---

```
#define stm_chac_new          'N'
#define stm_chac_reference   'Z'

/* chart record*/
typedef struct stm_ch_text
{
    stm_element_type    element_type; /* type of element          */
    stm_element_namech_name; /* name of chart*/
    stm_chart_typech_type; /* chart type*/
    stm_chart_usage     ch_usage; /* chart usage          */
    stm_descriptionch_short_des; /* short description*/
    stm_filenamech_long_des; /* file containing long descrip*/
    stm_user_namech_user_name; /* name of creator of chart*/
    stm_datech_creation_date;
        /* chart creation date*/
    stm_datech_modification_date;
        /* chart modification date*/
    stm_ch_version      ch_version; /* chart version          */
    stm_chart_mod_status ch_modification_status;
        /* chart modification status */
    stm_chart_access_status ch_access_status;
        /* chart access status */
}
stm_ch_text;
typedef stm_ch_text *stm_ch_text_ptr;

/***** states definitions *****/

typedef charstm_state_type;
#define stm_st_diagram'D'
#define stm_st_and'A'
#define stm_st_or'O'
#define stm_st_component'C'
#define stm_st_instance'I'
#define stm_st_reference'Z'
#define stm_st_basic'B'
```

---

```

typedef charstm_st_enable_disable;
#definestm_st_cbk_enable      'E'
#definestm_st_cbk_disable    'D'
#definestm_st_cbk_bind_missing ' '

/* The structure of state and-lines contains the coordinates of the*/
/* lines and the components that compose the state.*/

typedef struct stm_and_line *stm_and_line_list;
typedef struct stm_and_line
{
    stm_polygonpoly_line; /* all the points of the line*/
    stm_and_line_listnext_line; /* pointer to next and-line*/
}
stm_and_line;

/* text fields of state*/
typedef struct stm_st_text
{
    stm_element_type    element_type; /* type of element          */
    stm_idst_chart; /* id of chart this element is in */
    stm_state_timest_type; /* state type          */
    stm_element_namest_name; /* name of state      */
    stm_short_namest_synonym; /* synonym name of state */
    stm_descriptionst_short_des; /* short description  */
    stm_filenameest_long_des; /* file containing long descrip */
    stm_pathnamest_uniquename; /* unique name of state */
    char    pad; /* unused */
}
stm_st_text;
typedef stm_st_text *stm_st_text_ptr;

/* graphic fields of state*/
typedef struct stm_st_graphic
{

```

```
stm_element_type    element_type;    /* type of element          */
stm_colorst_color;  /* color of state */
stm_coordinatest_x_coor; /* x coordinate of state name */
stm_coordinatest_y_coor; /* y coordinate of state name */
stm_colorst_name_color; /* color of state name */
stm_polygonst_polygon; /* all the points that create */
                    /* the state outline */
stm_displayed_name st_displayed_name; /* name as appear in SGE    */

stm_text_attributes    st_text_attributes;
}
stm_st_graphic;
typedef stm_st_graphic *stm_st_graphic_ptr;

typedef struct stm_st_all
{
    stm_st_graphicst_all_graphic;
    stm_st_textst_all_text;
}
stm_st_all;
typedef stm_st_all    *stm_st_all_ptr;

/***** transitions definitions
*****/

                    /* graphic fields of transition*/
typedef struct stm_bt_graphic
{
    stm_element_type    element_type;    /* type of element          */
    stm_colorbt_color; /* color of transition*/
    stm_polygonbt_arrow; /* all the points that make the*/
                    /* arrow*/
    stm_colorla_color; /* color of label on transition */
    stm_coordinate      la_x_coor; /* x coordinate of label*/
    stm_coordinate      la_y_coor; /* y coordinate of label*/
    stm_text_attributes    la_text_attributes;
}
```



---

```

    stm_colornt_color;          /* color of note*/
    stm_coordinate      nt_x_coor;/* x coordinate of note*/
    stm_coordinate      nt_y_coor;/* y coordinate of note*/
    stm_text_attributes      nt_text_attributes;
}
stm_bt_graphic;
typedef stm_bt_graphic *stm_bt_graphic_ptr;

typedef struct stm_bt_all
{
    stm_bt_graphicbt_all_graphic;
    stm_expressionbt_expression;
    stm_listbt_note_text_lst;
    stm_idbt_chart;/* id of chart this element is in */
}
stm_bt_all;
typedef stm_bt_all *stm_bt_all_ptr;

/***** Timing Constraint definitions
*****/
typedef struct stm_tc_graphic
{
    /*
    stm_element_type      element_type;      /* type of element

    stm_colorrtc_color;          /* color of Arrow*/
    stm_polygontc_arrow;          /* all the points that make the arrow*/

    stm_colorplace_holder1;
    stm_coordinate      place_holder2;
    stm_coordinate      place_holder3;

    stm_colornt_color;          /* color of note*/
    stm_coordinate      nt_x_coor;/* x coordinate of note*/
    stm_coordinate      nt_y_coor;/* y coordinate of note*/

    stm_text_attributes      nt_text_attributes;

```

```
    }
stm_tc_graphic;
typedef stm_tc_graphic *stm_tc_graphic_ptr;

typedef struct stm_tc_all
{
    stm_tc_graphic      tc_all_graphic;
    char*              tc_note_text;
    stm_idtc_chart; /* id of chart this element is in */
}
stm_tc_all;
typedef stm_tc_all  *stm_tc_all_ptr;

/***** Order Insignificant definitions *****/
typedef struct stm_ord_insig_graphic
{
    /*
    stm_element_type      element_type;      /* type of element
    */
    stm_colorord_insig_color; /* color of Arrow*/
    stm_polygonord_insig_arrow; /* all the points that make the arrow*/

    stm_colorplace_holder1;
    stm_coordinate      place_holder2;
    stm_coordinate      place_holder3;

    stm_colornt_color; /* color of note*/
    stm_coordinate      nt_x_coor; /* x coordinate of note*/
    stm_coordinate      nt_y_coor; /* y coordinate of note*/

    stm_text_attributes      nt_text_attributes;
}
stm_ord_insig_graphic;
typedef stm_ord_insig_graphic *stm_ord_insig_graphic_ptr;

typedef struct stm_ord_insig_all
{
```

---

```

    stm_ord_insig_graphicord_insig_all_graphic;
    char*          ord_insig_note_text;
    stm_idord_insig_chart; /* id of chart this element is in */
}
stm_ord_insig_all;
typedef stm_ord_insig_all *stm_ord_insig_all_ptr;

/***** Separator definitions
*****/
typedef struct stm_sep_graphic
{
    stm_element_type      element_type;      /* type of element
*/
    stm_colorsep_color;   /* color of Arrow*/
    stm_polygonsep_arrow; /* all the points that make the arrow*/

    stm_colorplace_holder1;
    stm_coordinate        place_holder2;
    stm_coordinate        place_holder3;

    stm_colornt_color;    /* color of note*/
    stm_coordinate        nt_x_coor; /* x coordinate of note*/
    stm_coordinate        nt_y_coor; /* y coordinate of note*/

    stm_text_attributes    nt_text_attributes;
}
stm_sep_graphic;
typedef stm_sep_graphic *stm_sep_graphic_ptr;

typedef struct stm_sep_all
{
    stm_sep_graphic        sep_all_graphic;
    char*                  sep_note_text;
    stm_idsep_chart; /* id of chart this element is in */
}
stm_sep_all;

```

## Data Types

---

```
typedef stm_sep_all  *stm_sep_all_ptr;

/***** Message definitions *****/
typedef struct stm_msg_graphic
{
    stm_element_type      element_type;      /* type of element
*/
    stm_colormsg_color;   /* color of Arrow*/
    stm_polygonmsg_arrow; /* all the points that make the arrow*/

    stm_colorla_color;   /* color of label*/
    stm_coordinate       la_x_coor; /* x coordinate of label*/
    stm_coordinate       la_y_coor; /* y coordinate of label*/
    stm_text_attributes  la_text_attributes;

    stm_colornt_color;   /* color of note*/
    stm_coordinate       nt_x_coor; /* x coordinate of note*/
    stm_coordinate       nt_y_coor; /* y coordinate of note*/
    stm_text_attributes  nt_text_attributes;
}
stm_msg_graphic;
typedef stm_msg_graphic *stm_msg_graphic_ptr;

typedef struct stm_msg_all
{
    stm_msg_graphic      msg_all_graphic;
    stm_expression       msg_label_expression;
    char*                msg_note_text;
    stm_idmsg_chart; /* id of chart this element is in */
}
stm_msg_all;
typedef stm_msg_all  *stm_msg_all_ptr;

/***** condition definitions *****/
```

---

```

typedef charstm_condition_type;
typedef charstm_co_definition_type;
#define stm_co_compoundstm_compound
#define stm_co_primitivestm_primitive
#define stm_co_implicitstm_implicit
#define stm_co_referencestm_reference
#define stm_co_constant stm_constant

typedef charstm_co_structure_type;
#define stm_co_array          'A'
#define stm_co_missing        ' '
#define stm_co_single         'G'

typedef charstm_co_enable_disable;
#define stm_co_cbk_enable     'E'
#define stm_co_cbk_disable    'D'
#define stm_co_cbk_bind_missing ' '
/* condition record*/
typedef struct stm_co_text
{
    stm_element_type    element_type; /* type of element */
    stm_idco_chart; /* id of chart this element is in */
    stm_condition_typeco_type; /* condition type */
    stm_co_definition_type co_def_type; /* definition type */
    stm_co_structure_type co_struct_type; /* structure type */
    stm_element_nameco_name; /* name of condition */
    stm_short_nameco_synonym; /* synonym name of condition */
    stm_descriptionco_short_des; /* short description */
    stm_filenameco_long_des; /* file containing long descrip */
    stm_expressionco_expression; /* expression of condition */
    stm_const_exp      co_lindex; /* left-index */
    stm_const_exp      co_rindex; /* right-index */
    stm_const_exp      co_default_val;
}
stm_co_text;

```

## Data Types

---

```
typedef stm_co_text *stm_co_text_ptr;

/***** event definitions
*****/

typedef charstm_event_type;
typedef charstm_ev_definition_type;
#define stm_ev_compoundstm_compound
#define stm_ev_primitivestm_primitive
#define stm_ev_implicitstm_implicit
#define stm_ev_referencestm_reference

typedef charstm_ev_structure_type;
#define stm_ev_array          'A'
#define stm_ev_missing       ' '
#define stm_ev_single        'G'

typedef charstm_ev_enable_disable;
#define stm_ev_cbk_enable    'E'
#define stm_ev_cbk_disable  'D'
#define stm_ev_cbk_bind_missing ' '
/* event record*/
typedef struct stm_ev_text
{
    stm_element_type    element_type;    /* type of element          */
    stm_iddev_chart; /* id of chart this element is in */
    stm_event_typeev_type; /* event type          */
    stm_ev_definition_type ev_def_type; /* definition type          */
    stm_ev_structure_type ev_struct_type; /* structure type          */
    stm_element_nameev_name; /* name of event          */
    stm_short_nameev_synonym; /* synonym name of event */
    stm_descriptionev_short_des; /* short description      */
    stm_filenameev_long_des; /* file containing long descrip */
    stm_expressionev_expression; /* expression of event */
    stm_const_exp      ev_lindex; /* left-index          */
    stm_const_exp      ev_rindex; /* right-index         */
}
```

---

```

    }
stm_ev_text;
typedef stm_ev_text *stm_ev_text_ptr;

/***** actions definitions
*****/

typedef charstm_action_type;
typedef charstm_an_definition_type;
#define stm_an_compoundstm_compound
#define stm_an_primitivestm_primitive
#define stm_an_referencestm_reference
#define stm_an_implicitstm_implicit

typedef charstm_an_select_implementation;
#define stm_an_truth_table_imp      'T'
#define stm_an_definition_imp      'D'
#define stm_an_best_match          'B'
#define stm_an_none                 ' '

/* action record*/
typedef struct stm_an_text
{
    stm_element_type    element_type; /* type of element          */
    stm_idan_chart; /* id of chart this element is in */
    stm_action_typean_type; /* action type          */
    stm_element_namean_name; /* name of action      */
    stm_short_namean_synonym; /* synonym name of action */
    stm_descriptionan_short_des; /* short description    */
    stm_filenamean_long_des; /* file containing long descrip */
    stm_expressionan_expression; /* expression of action */
    stm_an_definition_type an_def_type; /* definition type          */
    stm_an_select_implementation an_select_implementation; /* selected implementation */
}
stm_an_text;

```

## Data Types

---

```
typedef stm_an_text *stm_an_text_ptr;

/***** subroutines definitions
*****/

typedef charstm_subroutine_type;
typedef charstm_sb_definition_type;
#define stm_sb_predefined    stm_predefined
#define stm_sb_reference    stm_reference
#define stm_sb_function      'F'
#define stm_sb_procedure     'R'
#define stm_sb_task          'T'

typedef charstm_sb_select_implementation;
#define stm_sb_kr_c_code      'K'
#define stm_sb_ansi_c_code   'N'
#define stm_sb_ada_code      'A'
#define stm_sb_vhdl_code     'V'
#define stm_sb_verilog_code  'R'
#define stm_sb_procedural_sch 'G'
#define stm_sb_procedural_fch 'F'
#define stm_sb_action_lang   'S'
#define stm_sb_best_match    'D'
#define stm_sb_truth_table   'T'
#define stm_sb_lookup_table  'L'
#define stm_sb_external_tool_code 'E'
#define stm_sb_none          ' '

typedef charstm_sb_return_type;
#define stm_sb_missing       ' '
#define stm_sb_integer       'I'
#define stm_sb_real          'F'
#define stm_sb_string        'S'
#define stm_sb_bit           'B'
#define stm_sb_bit_array     'W'
```



---

```

#define stm_sb_condition      'C'
#define stm_sb_user_type     'U'

        /* subroutine record*/
typedef struct stm_sb_text
{
    stm_element_type    element_type; /* type of element          */
    stm_idsb_chart; /* id of chart this element is in */
    stm_sb_return_type  sb_return_type; /* subroutine return type */
    stm_sb_definition_type sb_def_type; /* function/procedure/task */
    stm_element_namesb_name; /* name of subroutine    */
    stm_short_namesb_synonym; /* synonym of subroutine */
    stm_descriptionsb_short_des; /* short description */
    stm_filenamesb_long_des; /* file containing long descrip */
    stm_id              sb_return_user_type;
                        /* for sb return-type define as user_def_type */
    stm_name_type       sb_return_user_type_name_type;
                        /* for sb return-type define as user_def_type */
    stm_sb_select_implementation sb_select_implementation; /*selected
implementation */
    stm_id              sb_connected_chart; /* for sb with procedural sch
*/
    stm_id              sb_connected_flowchart; /* for sb with procedural
sch */
}
stm_sb_text;
typedef stm_sb_text *stm_sb_text_ptr;

/***** functions definitions (for 1.0 compatibility) *****/

typedef charstm_function_type;
typedef charstm_fn_definition_type;
#define stm_fn_referencestm_reference
#define stm_fn_predefinedstm_predefined

#define stm_fn_text          stm_sb_text
#define stm_fn_text_ptr     stm_sb_text_ptr

```

```
#define fn_chart                sb_chart
#define fn_type                 sb_return_type
#define fn_def_type             sb_def_type
#define fn_name                 sb_name

/*****
*****/

typedef charstm_activity_type;
#define stm_ac_diagram'D'
#define stm_ac_internal'I'
#define stm_ac_control'C'
#define stm_ac_external'X'
#define stm_ac_reference'Z'
#define stm_ac_instance'@'
#define stm_ac_control_instance'*'
#define stm_ac_data_store'S'
#define stm_ac_environment      'N'
#define stm_ac_router           'R'
#define stm_ac_external_router  'F'

typedef charstm_activity_termination;
#define stm_ac_missing' '
#define stm_ac_self_termination'S'
#define stm_ac_controlled_termination'C'
#define stm_ac_procedure_like   'P'

typedef charstm_ac_enable_disable;
#define stm_ac_cbk_enable      'E'
#define stm_ac_cbk_disable     'D'
#define stm_ac_cbk_bind_missing ' '
```

---

```

typedef char stm_ac_select_implementation;

#define stm_ac_mini_spec_imp      'M'
#define stm_ac_subroutine_bind_imp 'S'
#define stm_ac_truth_table_imp   'T'
#define stm_ac_best_match_imp    'B'
#define stm_ac_none               ' '

        /* text fields of activity*/
typedef struct stm_ac_text
{
    stm_element_type  element_type;      /* type of element          */
    stm_idac_chart;   /* id of chart this element is in */
    stm_activity_typeac_type; /* activity type          */
    stm_element_nameac_name; /* name of activity      */
    stm_short_nameac_synonym; /* synonym name of activity */
    stm_descriptionac_short_des; /* short description    */
    stm_filenameac_long_des; /* file containing long descrip */
    stm_pathnameac_uniquename; /* unique name of activity */
    stm_activity_termination ac_termination; /* how the activity terminates */
    stm_ac_select_implementation ac_select_implementation; /* selected implementation */
}
stm_ac_text;
typedef stm_ac_text *stm_ac_text_ptr;

        /* graphic fields of activity*/
typedef struct stm_ac_graphic
{
    stm_element_type  element_type;      /* type of element          */
    stm_colorac_color; /* color of activity      */
    stm_coordinateac_x_coor; /* x coordinate of activity name */
    stm_coordinateac_y_coor; /* y coordinate of activity name */
    stm_colorac_name_color; /* color of activity name    */
    stm_polygonac_polygon; /* all the points that create */
        /* the activity outline */
    stm_displayed_name ac_displayed_name; /* name as appear in AGE */
}

```

---

```
        stm_text_attributes        ac_text_attributes;
    }
stm_ac_graphic;
typedef stm_ac_graphic *stm_ac_graphic_ptr;

typedef struct stm_ac_all
{
    stm_ac_graphicac_all_graphic;
    stm_ac_textac_all_text;
}
stm_ac_all;
typedef stm_ac_all *stm_ac_all_ptr;
/***** blocks definitions *****/

typedef charstm_block_type;
#define stm_bl_diagram'D'
#define stm_bl_internal'I'
#define stm_bl_control'C'
#define stm_bl_external'X'
#define stm_bl_reference'Z'
#define stm_bl_instance'@'
#define stm_bl_control_instance'*'

typedef charstm_bl_enable_disable;
#definestm_bl_cbk_enable      'E'
#definestm_bl_cbk_disable    'D'
#definestm_bl_cbk_bind_missing ' '

typedef charstm_bl_select_implementation;
#define stm_bl_mini_spec_imp      'M'
#define stm_bl_subroutine_bind_imp 'S'
#define stm_bl_truth_table_imp   'T'
#define stm_bl_best_match_imp    'B'
#define stm_bl_none              ' '

```

---

```

        /* text fields of block*/
typedef struct stm_bl_text
{
    stm_element_type    element_type;        /* type of element          */
    stm_idbl_chart;     /* id of chart this element is in */
    stm_block_typebl_type; /* block type          */
    stm_element_namebl_name; /* name of block      */
    stm_short_namebl_synonym; /* synonym name of block */
    stm_descriptionbl_short_des; /* short description */
    stm_filenamebl_long_des; /* file containing long descrip */
    stm_pathnamebl_uniquename; /* unique name of block */
    stm_bl_select_implementation bl_select_implementation; /*selected
implementation */
}
stm_bl_text;
typedef stm_bl_text *stm_bl_text_ptr;

        /* graphic fields of block*/
typedef struct stm_bl_graphic
{
    stm_element_type    element_type;        /* type of element          */
    stm_colorbl_color; /* color of block          */
    stm_coordinatebl_x_coor; /* x coordinate of block name */
    stm_coordinatebl_y_coor; /* y coordinate of block name */
    stm_colorbl_name_color; /* color of block name      */
    stm_polygonbl_polygon; /* all the points that create
        /* the block outline */
    stm_displayed_name bl_displayed_name; /* name as appear in AGE */

    stm_text_attributes    bl_text_attributes;
}
stm_bl_graphic;
typedef stm_bl_graphic *stm_bl_graphic_ptr;

typedef struct stm_bl_all
{

```

```
    stm_bl_graphicbl_all_graphic;
    stm_bl_textbl_all_text;
}
stm_bl_all;
typedef stm_bl_all *stm_bl_all_ptr;

/***** data_stores definitions
*****/

typedef charstm_data_store_type;
#define stm_ds_internal'S'
#define stm_ds_reference'Z'

/* text fields of data_store*/
typedef struct stm_ds_text
{
    stm_element_type    element_type; /* type of element */
    stm_idds_chart; /* id of chart this element is in */
    stm_data_store_typedstype; /* type of data-store */
    stm_element_nameds_name; /* name of data_store */
    stm_short_nameds_synonym; /* synonym name of data_store */
    stm_descriptionds_short_des; /* short description */
    stm_filenameeds_long_des; /* file containing long descrip */
    stm_pathnameds_uniquename; /* unique name of data_store */
    char pad; /* unused */
}
stm_ds_text;
typedef stm_ds_text *stm_ds_text_ptr;

/* graphic fields of data_store*/
typedef struct stm_ds_graphic
{
    stm_element_type    element_type; /* type of element */
    stm_colordds_color; /* color of data_store */
    stm_coordinateds_x_coor; /* x coordinate of data_store name */
    stm_coordinateds_y_coor; /* y coordinate of data_store name */
    stm_colordds_name_color; /* color of data_store name */
}
```

---

```

        stm_polygons_polygon; /* all the points that create      */
                               /* the data_store outline      */
        stm_displayed_name ds_displayed_name; /* name as appear in AGE
*/

        stm_text_attributes      ds_text_attributes;
    }
stm_ds_graphic;
typedef stm_ds_graphic *stm_ds_graphic_ptr;

typedef struct stm_ds_all
{
    stm_ds_graphic ds_all_graphic;
    stm_ds_text ds_all_text;
}
stm_ds_all;
typedef stm_ds_all *stm_ds_all_ptr;

/***** a_flow_lines definitions
*****/

typedef char stm_ba_flow_line_type;
#define stm_ba_control 'C'
#define stm_ba_data 'D'

typedef char stm_a_flow_line_type;
#define stm_af_control 'C'
#define stm_af_data 'D'

typedef struct stm_ba_text
{
    stm_element_type element_type; /* type of element      */
    stm_idba_chart; /* id of chart this element is in */
    stm_ba_flow_line_type ba_type; /* type of a_flow_lines */
    stm_expression ba_expression; /* expression on a_flow_lines */
}

```

## Data Types

---

```
stm_ba_text;
typedef stm_ba_text *stm_ba_text_ptr;

/* graphic fields of a_flow_lines */
typedef struct stm_ba_graphic
{
    stm_element_type    element_type; /* type of element */
    stm_colorba_color; /* color of a_flow_lines*/
    stm_polygonba_arrow; /* all the points that make the */
    /* arrow*/
    stm_colorfl_color; /* color of flow_label*/
    stm_coordinatefl_x_coor; /* x coordinate of flow_label*/
    stm_coordinatefl_y_coor; /* y coordinate of flow_label*/

    stm_colorplace_holder1;
    stm_coordinate      place_holder2;
    stm_coordinate      place_holder3;

    stm_text_attributes    fl_text_attributes;
}
stm_ba_graphic;
typedef stm_ba_graphic *stm_ba_graphic_ptr;

typedef struct stm_ba_all
{
    stm_ba_graphicba_all_graphic;
    stm_ba_textba_all_text;
}
stm_ba_all;
typedef stm_ba_all *stm_ba_all_ptr;

/***** data_items definitions
*****/

typedef charstm_data_item_type;
typedef charstm_di_definition_type;
```



---

```
#define stm_di_primitive    stm_primitive
#define stm_di_compound    stm_compound
#define stm_di_constant    stm_constant
#define stm_di_alias       stm_alias
#define stm_di_reference    stm_reference
#define stm_di_implicit    stm_implicit

typedef char stm_di_structure_type;
#define stm_di_single      'G'
#define stm_di_array       'A'
#define stm_di_queue       'Q'

typedef char stm_di_data_type;
#define stm_di_missing      ' '
#define stm_di_missing_single 'G'
#define stm_di_integer      'I'
#define stm_di_real         'F'
#define stm_di_string       'S'
#define stm_di_bit          'B'
#define stm_di_bit_array    'W'
#define stm_di_record       'R'
#define stm_di_union        'O'
#define stm_di_missing_array 'A'
#define stm_di_integer_array 'N'
#define stm_di_real_array   'L'
#define stm_di_string_array  'T'
#define stm_di_bit_array_array 'Y'
#define stm_di_record_array  'P'
#define stm_di_union_array   'V'
#define stm_di_user_type     'U'
#define stm_di_user_type_array 'X'
#define stm_di_missing_queue 'Q'
#define stm_di_integer_queue 'D'
#define stm_di_real_queue    'E'
#define stm_di_string_queue  'K'
#define stm_di_bit_queue     'b'
```

## Data Types

---

```
#define stm_di_bit_array_queue 'M'
#define stm_di_user_type_queue 'J'

typedef char stm_di_enable_disable;
#define stm_di_cbk_enable 'E'
#define stm_di_cbk_disable 'D'
#define stm_di_cbk_bind_missing ' '

#define stm_di_group '?'
#define stm_di_list '?'

/* fields of data_items*/
typedef struct stm_di_text
{
    stm_element_type element_type; /* type of element */
    stm_iddi_chart; /* id of chart this element is in */
    stm_data_item_typedi_type; /* data_item type */
    stm_di_definition_type di_def_type; /* definition type */
    stm_di_structure_type di_struct_type; /* data_item structure type */
    stm_element_namedi_name; /* name of data_item */
    stm_short_namedi_synonym; /* synonym name of data_item */
    stm_descriptiondi_short_des; /* short description */
    stm_filenamedi_long_des; /* file containing long descrip */
    stm_expressiondi_expression; /* expression of data-item */
    stm_const_exp di_lindex; /* left-index */
    stm_const_exp di_rindex; /* right-index */
    stm_const_exp di_length; /* of integer */
    stm_const_exp di_min_val; /* of integer and bit-array */
    stm_const_exp di_max_val; /* of integer and bit-array */
    stm_const_exp di_min_rval; /* of real */
    stm_const_exp di_max_rval; /* of real */
    stm_const_exp di_default_val; /* of integer, real, bit, bit-array
and string */
    stm_const_exp di_ba_lindex; /* bit-array left-index */
    stm_const_exp di_ba_rindex; /* bit-array right-index */
    stm_iddi_user_type; /* for di defined as user_def type*/
}
```

---

```

    stm_name_type      di_user_type_name_type;
                                /* for di defined as user_def type*/
    stm_iddi_of_enum_type; /* for di defined as array x to y of enum-type*/
    stm_name_type      di_of_enum_type_name_type;
                                /* for di defined as array x to y of
enum-type*/
    stm_list           di_contains; /* for di defined as record/union */
}
stm_di_text;
typedef stm_di_text *stm_di_text_ptr;

/***** user_defined_types definitions
*****/

typedef charstm_data_type_type;
typedef charstm_dt_definition_type;
#define stm_dt_primitive    stm_primitive
#define stm_dt_reference    stm_reference

typedef charstm_dt_structure_type;
#define stm_dt_single      'G'
#define stm_dt_array      'A'
#define stm_dt_queue      'Q'

typedef charstm_dt_data_type;
#define stm_dt_missing      ' '
#define stm_dt_missing_single 'G'
#define stm_dt_integer      'I'
#define stm_dt_real         'F'
#define stm_dt_string      'S'
#define stm_dt_bit         'B'
#define stm_dt_bit_array   'W'
#define stm_dt_record      'R'
#define stm_dt_union       'O'
#define stm_dt_missing_array 'A'
#define stm_dt_integer_array 'N'
#define stm_dt_real_array  'L'

```

## Data Types

---

```
#define stm_dt_string_array      'T'
#define stm_dt_bit_array_array  'Y'
#define stm_dt_record_array     'P'
#define stm_dt_union_array      'V'
#define stm_dt_user_type        'U'
#define stm_dt_user_type_array  'X'
#define stm_dt_condition       'C'
#define stm_dt_condition_array  'H'
#define stm_dt_missing_queue    'Q'
#define stm_dt_integer_queue    'D'
#define stm_dt_real_queue       'E'
#define stm_dt_string_queue     'K'
#define stm_dt_bit_queue        'b'
#define stm_dt_bit_array_queue  'M'
#define stm_dt_user_type_queue  'J'
#define stm_dt_condition_queue  'Z'
#define stm_dt_enum_type        'e'

#define stm_dt_group            '?'
#define stm_dt_list             '?'

/* fields of user-defined-type */
typedef struct stm_dt_text
{
    stm_element_type    element_type;    /* type of element          */
    stm_iddt_chart;    /* id of chart this element is in */
    stm_data_item_typedt_type; /* user_def_type type          */
    stm_definition_type dt_def_type;    /* definition type          */
    stm_dt_structure_type dt_struct_type; /* user_def_type structure type */
    stm_element_namedt_name; /* name of user_def_type      */
    stm_short_namedt_synonym; /* synonym of user_def_type   */
    stm_descriptiondt_short_des; /* short description          */
    stm_filenameamedt_long_des; /* file containing long descrip */
    stm_expressiondt_expression; /* expression of data-type     */
    stm_const_exp        dt_lindex;    /* left-index                */
}
```

---

```

    stm_const_exp    dt_rindex;        /* right-index          */
    stm_const_exp    dt_length;        /* of integer           */
    stm_const_exp    dt_min_val;       /* of integer and bit-array */
    stm_const_exp    dt_max_val;       /* of integer and bit-array */
    stm_const_exp    dt_min_rval;      /* of real              */
    stm_const_exp    dt_max_rval;      /* of real              */
    stm_const_exp    dt_default_val;   /* of integer, real, bit, bit-array,
string and enum*/
    stm_const_exp    dt_ba_lindex;     /* bit-array left-index  */
    stm_const_exp    dt_ba_rindex;     /* bit-array right-index  */
    stm_iddt_user_type; /* for dt defined as user_def type*/
    stm_name_type    dt_user_type_name_type;
                                /* for dt defined as user_defined type*/
    stm_iddt_of_enum_type; /* for dt defined as array x to y of enum-
type*/
    stm_name_type    dt_of_enum_type_name_type;
                                /* for dt defined as array x to y of
enum-type*/
    stm_list         dt_contains;      /* for dt defined as record/union */
}
stm_dt_text;
typedef stm_dt_text *stm_dt_text_ptr;

/***** fields definitions *****/

typedef charstm_fd_definition_type;
#define stm_fd_primitive    stm_primitive

typedef charstm_fd_structure_type;
#define stm_fd_single      'G'
#define stm_fd_array      'A'
#define stm_fd_queue      'Q'

typedef charstm_fd_data_type;
#define stm_fd_missing      ' '
#define stm_fd_missing_single 'G'
#define stm_fd_integer      'I'

```

## Data Types

---

```
#define stm_fd_real          'F'
#define stm_fd_string       'S'
#define stm_fd_bit          'B'
#define stm_fd_bit_array   'W'
#define stm_fd_missing_array 'A'
#define stm_fd_integer_array 'N'
#define stm_fd_real_array  'L'
#define stm_fd_string_array 'T'
#define stm_fd_bit_array_array 'Y'
#define stm_fd_user_type    'U'
#define stm_fd_user_type_array 'X'
#define stm_fd_condition    'C'
#define stm_fd_condition_array 'H'
#define stm_fd_missing_queue 'Q'
#define stm_fd_integer_queue 'D'
#define stm_fd_real_queue   'E'
#define stm_fd_string_queue 'K'
#define stm_fd_bit_queue    'b'
#define stm_fd_bit_array_queue 'M'
#define stm_fd_user_type_queue 'J'
#define stm_fd_condition_queue 'Z'

#define stm_fd_group  '?'
#define stm_fd_list   '?'

/* fields of field*/
typedef struct stm_fd_text
{
    stm_element_type    element_type;    /* type of element */
    stm_idfd_chart;    /* id of chart this element is in */
    stm_data_item_typefd_type;    /* field type */
    stm_definition_type fd_def_type;    /* definition type */
    stm_fd_structure_type fd_struct_type; /* field structure type */
    stm_element_namefd_name;    /* name of field */
    stm_short_namefd_synonym;    /* synonym of field */
    stm_descriptionfd_short_des; /* short description */
}
```

---

```

    stm_filenamefd_long_des; /* file containing long descrip */
    stm_expressionfd_expression; /* expression of field */
    stm_const_exp    fd_lindex;    /* left-index */
    stm_const_exp    fd_rindex;    /* right-index */
    stm_const_exp    fd_length;    /* of integer */
    stm_const_exp    fd_min_val;   /* of integer and bit-array */
    stm_const_exp    fd_max_val;   /* of integer and bit-array */
    stm_const_exp    fd_min_rval;  /* of real */
    stm_const_exp    fd_max_rval;  /* of real */
    stm_const_exp    fd_default_val; /* of integer, real, bit, bit-array
and string */
    stm_const_exp    fd_ba_lindex; /* bit-array left-index */
    stm_const_exp    fd_ba_rindex; /* bit-array right-index */
    stm_idfd_user_type; /* for fd defined as user_def type*/
    stm_name_type    fd_user_type_name_type;
                                /* for fd defined as user_defined type*/
    stm_idfd_of_enum_type; /* for fd defined as array x to y of enum-
type*/
    stm_name_type    fd_of_enum_type_name_type;
                                /* for fd defined as array x to y of
enum-type*/
    stm_list         fd_contains; /* for fd defined as record/union */
}
stm_fd_text;
typedef stm_fd_text *stm_fd_text_ptr;

/***** parameters definitions
*****/

typedef char    stm_parameter_mode;
#define stm_in_parameter    'I'
#define stm_out_parameter   'O'
#define stm_inout_parameter 'B'
#define stm_constant_parameter 'C'

typedef struct stm_sb_global {
    stm_element_name    sb_global_name;
    stm_parameter_mode  sb_global_mode;

```

## Data Types

---

```
}stm_sb_global,*stm_sb_global_ptr;

/***** local_data definitions *****/

typedef charstm_ld_definition_type;
#define stm_ld_defined 'L'

typedef charstm_ld_structure_type;
#define stm_ld_single 'G'
#define stm_ld_array 'A'
#define stm_ld_queue 'Q'

typedef charstm_ld_data_type;
#define stm_ld_missing ' '
#define stm_ld_missing_single 'G'
#define stm_ld_integer 'I'
#define stm_ld_real 'F'
#define stm_ld_string 'S'
#define stm_ld_bit 'B'
#define stm_ld_bit_array 'W'
#define stm_ld_missing_array 'A'
#define stm_ld_integer_array 'N'
#define stm_ld_real_array 'L'
#define stm_ld_string_array 'T'
#define stm_ld_bit_array_array 'Y'
#define stm_ld_user_type 'U'
#define stm_ld_user_type_array 'X'
#define stm_ld_missing_queue 'Q'
#define stm_ld_integer_queue 'D'
#define stm_ld_real_queue 'E'
#define stm_ld_string_queue 'K'
#define stm_ld_bit_queue 'b'
#define stm_ld_bit_array_queue 'M'
#define stm_ld_user_type_queue 'J'
#define stm_ld_condition 'C'
```



---

```

#define stm_ld_condition_array 'H'
#define stm_ld_condition_queue 'Z'

typedef struct stm_ld_text
{
    stm_element_type    element_type;    /* type of element          */
    stm_idld_chart;    /* id of chart this element is in */
    stm_ld_data_typed_type;    /* local_data type          */
    stm_ld_definition_type ld_def_type;    /* definition type          */
    stm_ld_structure_type ld_struct_type;    /* local_data structure type */
    stm_element_name_t ld_name;    /* name of local_data      */
    stm_description_t ld_short_des;    /* short description      */
    stm_const_exp    ld_lindex;    /* left-index              */
    stm_const_exp    ld_rindex;    /* right-index             */
    stm_const_exp    ld_length;    /* of integer              */
    stm_const_exp    ld_min_val;    /* of integer and bit-array */
    stm_const_exp    ld_max_val;    /* of integer and bit-array */
    stm_const_exp    ld_min_rval;    /* of real                 */
    stm_const_exp    ld_max_rval;    /* of real                 */
    stm_const_exp    ld_default_val;    /* of integer, real, bit, bit-array */
    and string */
    stm_const_exp    ld_ba_lindex;    /* bit-array left-index    */
    stm_const_exp    ld_ba_rindex;    /* bit-array right-index   */
    stm_idld_user_type;    /* for ld defined as user_def type*/
    stm_name_type    ld_user_type_name_type;
                                /* for ld defined as user_def type*/
    stm_idld_of_enum_type;    /* for ld defined as array x to y of enum-type*/
    stm_name_type    ld_of_enum_type_name_type;
                                /* for ld defined as array x to y of
enum-type*/
}
stm_ld_text;

typedef stm_ld_text    *stm_ld_text_ptr;

typedef struct stm_sb_local {

```

## Data Types

---

```
    stm_element_name ld_name; /* name of local_data */
    stm_ld_data_type ld_type; /* local_data type */
    stm_ld_structure_type ld_struct_type; /* local_data structure type
*/
    stm_description ld_short_des; /* short description */
    stm_const_exp ld_lindex; /* left-index */
    stm_const_exp ld_rindex; /* right-index */
    stm_const_exp ld_length; /* of integer */
    stm_const_exp ld_min_val; /* of integer and bit-array */
    stm_const_exp ld_max_val; /* of integer and bit-array */
    stm_const_exp ld_ba_lindex; /* bit-array left-index */
    stm_const_exp ld_ba_rindex; /* bit-array right-index */
    stm_element_name ld_user_type; /* for ld defined as user_def type*/
    stm_element_name ld_of_enum_type; /* for ld defined as array x to y of
enum-type*/
}stm_sb_local,*stm_sb_local_ptr;

/***** procedure-parameters definitions
*****/

typedef char stm_sp_definition_type;
#define stm_sp_defined 'P'

typedef char stm_sp_structure_type;
#define stm_sp_single 'G'
#define stm_sp_array 'A'
#define stm_sp_queue 'Q'

typedef char stm_sp_data_type;
#define stm_sp_missing ' '
#define stm_sp_missing_single 'G'
#define stm_sp_integer 'I'
#define stm_sp_real 'F'
#define stm_sp_string 'S'
#define stm_sp_bit 'B'
#define stm_sp_bit_array 'W'
#define stm_sp_missing_array 'A'
```

---

```

#define stm_sp_integer_array      'N'
#define stm_sp_real_array         'L'
#define stm_sp_string_array       'T'
#define stm_sp_bit_array_array    'Y'
#define stm_sp_user_type          'U'
#define stm_sp_user_type_array    'X'
#define stm_sp_missing_queue      'Q'
#define stm_sp_integer_queue      'D'
#define stm_sp_real_queue         'E'
#define stm_sp_string_queue       'K'
#define stm_sp_bit_queue          'b'
#define stm_sp_bit_array_queue    'M'
#define stm_sp_user_type_queue    'J'
#define stm_sp_condition          'C'
#define stm_sp_condition_array    'H'
#define stm_sp_condition_queue    'Z'

typedef struct stm_sp_text
{
    stm_element_type    element_type;    /* type of element */
    stm_idsp_chart;    /* id of chart this element is in */
    stm_sp_data_typesp_type;    /* subroutine_param type */
    stm_sp_definition_type sp_def_type;    /* definition type */
    stm_sp_structure_type sp_struct_type; /* subroutine_param structure
type*/
    stm_element_namesp_name;    /* name of subroutine_param */
    stm_descriptionsp_short_des; /* short description */
    stm_const_exp    sp_lindex;    /* left-index */
    stm_const_exp    sp_rindex;    /* right-index */
    stm_const_exp    sp_length;    /* of integer */
    stm_const_exp    sp_min_val;    /* of integer and bit-array */
    stm_const_exp    sp_max_val;    /* of integer and bit-array */
    stm_const_exp    sp_min_rval;    /* of real */
    stm_const_exp    sp_max_rval;    /* of real */
    stm_const_exp    sp_ba_lindex;    /* bit-array left-index */
    stm_const_exp    sp_ba_rindex;    /* bit-array right-index */
}

```

## Data Types

---

```
stm_idsp_user_type; /* for sp defined as user_def type*/
stm_name_type      sp_user_type_name_type;
                                     /* for sp defined as user_def type*/
stm_idsp_of_enum_type; /* for sp defined as array x to y of enum-type*/
stm_name_type      sp_of_enum_type_name_type;
                                     /* for sp defined as array x to y of
enum-type*/
    stm_parameter_mode sp_param_mode;
}
stm_sp_text;

typedef stm_sp_text  *stm_sp_text_ptr;

typedef struct stm_sb_param {
    stm_element_namesp_name; /* name of subroutine_param */
    stm_sp_data_typesp_type; /* subroutine_param type */
    stm_sp_structure_type sp_struct_type; /* subroutine_param structure
type*/
    stm_descriptionsp_short_des; /* short description */
    stm_const_exp      sp_lindex; /* left-index */
    stm_const_exp      sp_rindex; /* right-index */
    stm_const_exp      sp_length; /* of integer */
    stm_const_exp      sp_min_val; /* of integer and bit-array */
    stm_const_exp      sp_max_val; /* of integer and bit-array */
    stm_const_exp      sp_ba_lindex; /* bit-array left-index */
    stm_const_exp      sp_ba_rindex; /* bit-array right-index */
    stm_element_namesp_user_type; /* for sp defined as user_def type*/
    stm_element_namesp_of_enum_type; /* for sp defined as array x to y of
enum-type*/
    stm_parameter_mode sp_param_mode;
}stm_sb_param, *stm_sb_param_ptr;

/***** truth_table definitions
*****/

typedef struct stm_truth_table_rec {
    int      n_rows;
    int      n_columns;
```

---

```

    int          num_in;
    int          num_out;
    stm_boolean  action_exists;
    stm_boolean  default_exists;
    char        ***cells;
}stm_truth_table_rec, *stm_truth_table_rec_ptr;

typedef char stm_tt_cell_type;
#define stm_tt_cell_type_missing      'M'
#define stm_tt_cell_rpn_same_as_down  'D'
#define stm_tt_cell_rpn               'R'
#define stm_tt_cell_dont_care         'D'
#define stm_tt_is_generate_ev         'G'
#define stm_tt_is_not_generate_ev     'N'
#define stm_tt_cell_empty_same_as_up   'U'
#define stm_tt_cell_empty_same_as_up_and_down 'B'
#define stm_tt_is_empty_cell          'E'

/***** information_flow definitions *****/

typedef charstm_information_flow_type;
typedef charstm_if_definition_type;
#define stm_if_referencestm_reference
#define stm_if_explicitstm_explicit

/* fields of information_flow*/
typedef struct stm_if_text
{
    stm_element_type  element_type; /* type of element */
    stm_idif_chart; /* id of chart this element is in */
    stm_information_flow_type if_type; /* information_flow type */
    stm_element_nameif_name; /* name of information_flow */
    stm_short_nameif_synonym; /* synonym name */
}

```

```
    stm_descriptionif_short_des; /* short description */
    stm_filenameif_long_des; /* file containing long descrip */
}
stm_if_text;
typedef stm_if_text *stm_if_text_ptr;

/***** modules definitions
*****/

typedef char stm_module_type;
#define stm_md_diagram 'D'
#define stm_md_subsystem 'S'
#define stm_md_environment 'N'
#define stm_md_reference 'Z'
#define stm_md_instance '@'
#define stm_md_missing ' '

typedef char stm_module_purpose_type;
#define stm_md_regular 'R'
#define stm_md_storage 'S'
#define stm_md_controller 'C'
#define stm_md_library 'L'
#define stm_md_bus 'B'
#define stm_md_p_missing ' '

/* text fields of module*/
typedef struct stm_md_text
{
    stm_element_type    element_type; /* type of element */
    stm_idmd_chart; /* id of chart this element is in */
    stm_module_typedmd_type; /* module type */
    stm_element_namemd_name; /* name of module */
    stm_short_namemd_synonym; /* synonym name of module */
    stm_descriptionmd_short_des; /* short description */
    stm_filenamemd_long_des; /* file containing long descrip */
    stm_pathnamemd_uniquename; /* unique name of module */
}
```

---

```

        stm_module_purpose_type md_purpose_type; /* module purpose type      */
    }
stm_md_text;
typedef stm_md_text *stm_md_text_ptr;

        /* graphic fields of module*/
typedef struct stm_md_graphic
{
    stm_element_type    element_type;      /* type of element          */
    stm_colormd_color; /* color of module */
    stm_coordinatemd_x_coor; /* x coordinate of module name */
    stm_coordinatemd_y_coor; /* y coordinate of module name */
    stm_colormd_name_color; /* color of module name */
    stm_polygonmd_polygon; /* all the points that create */
                                /* the module outline */
    stm_displayed_name md_displayed_name; /* name as appear in MGE      */

    stm_text_attributes md_text_attributes;
}
stm_md_graphic;
typedef stm_md_graphic *stm_md_graphic_ptr;

typedef struct stm_md_all
{
    stm_md_graphic    md_all_graphic;
    stm_md_text       md_all_text;
}
stm_md_all;
typedef stm_md_all *stm_md_all_ptr;

/***** module_occurrences definitions
*****/

typedef charstm_module_name_type;
#define stm_om_name 'N'
#define stm_om_synonym 'S'

```

## Data Types

---

```
#define stm_om_missing' '  
  
        /* graphic fields of*/  
        /* module_occurrence*/  
typedef struct stm_om_graphic  
{  
    stm_element_type    element_type;    /* type of element          */  
    stm_module_name_type om_name_type;    /* module_occurrence name type */  
    stm_colorom_color; /* color of module_occurrence */  
    stm_coordinateom_x_coor; /* x coordinate of m_o name */  
    stm_coordinateom_y_coor; /* y coordinate of m_o name */  
    stm_colorom_name_color; /* color of m_o name */  
    stm_polygonom_polygon; /* all the points that create */  
        /* the module_occurrence outline */  
    stm_displayed_name om_displayed_name; /* name as appear in MGE */  
  
    stm_text_attributes om_text_attributes;  
}  
stm_om_graphic;  
typedef stm_om_graphic *stm_om_graphic_ptr;  
  
typedef struct stm_om_all  
{  
    stm_om_graphicom_all_graphic;  
    stm_idom_chart; /* id of chart this element is in */  
    stm_idomd_id; /* id of module this box is  
                    occurrence of */  
}  
stm_om_all;  
typedef stm_om_all *stm_om_all_ptr;  
  
/***** activity_occurrences definitions  
*****/  
  
typedef charstm_activity_name_type;  
#define stm_oa_name'N'
```



---

```

#define stm_oa_synonym'S'
#define stm_oa_missing' '

        /* graphic fields of*/
        /* activity_occurrence*/
typedef struct stm_oa_graphic
{
    stm_element_type    element_type;    /* type of element          */
    stm_activity_name_type oa_name_type; /* activity_occurrence name type
*/
    stm_coloroa_color; /* color of activity_occurrence */
    stm_coordinateoa_x_coor; /* x coordinate of a_o name */
    stm_coordinateoa_y_coor; /* y coordinate of a_o name */
    stm_coloroa_name_color; /* color of a_o name */
    stm_polygona_polygon; /* all the points that create */
        /* the activity_occurrence outline */
    stm_displayed_name oa_displayed_name; /* name as appear in MGE
*/

    stm_text_attributes    oa_text_attributes;
}
stm_oa_graphic;
typedef stm_oa_graphic *stm_oa_graphic_ptr;

typedef struct stm_oa_all
{
    stm_oa_graphicoa_all_graphic;
    stm_idoa_chart; /* id of chart this element is in */
    stm_idoa_id; /* id of activity this box is */
        /* occurrence of */
}
stm_oa_all;
typedef stm_oa_all *stm_oa_all_ptr;

/***** m_flow_lines definitions
*****/

```

```
        /* graphic fields of m_flow_lines */
typedef struct stm_bm_graphic
{
    stm_element_type    element_type; /* type of element          */
    stm_colorbm_color; /* color of m_flow_lines*/
    stm_polygonbm_arrow; /* all the points that make the*/
                        /* arrow*/
    stm_colorfl_color; /* color of flow_label*/
    stm_coordinatefl_x_coor; /* x coordinate of flow_label*/
    stm_coordinatefl_y_coor; /* y coordinate of flow_label*/

    stm_colorplace_holder1;
    stm_coordinate      place_holder2;
    stm_coordinate      place_holder3;

    stm_text_attributes    fl_text_attributes;
}
stm_bm_graphic;
typedef stm_bm_graphic *stm_bm_graphic_ptr;

typedef struct stm_bm_all
{
    stm_bm_graphicbm_all_graphic;
    stm_expressionbm_expression;
    stm_idbm_chart; /* id of chart this element is in */
}
stm_bm_all;
typedef stm_bm_all *stm_bm_all_ptr;

/***** connectors definitions
*****/

typedef charstm_connector_type;
#define stm_cn_diagram'R'
#define stm_cn_default'D'
#define stm_cn_history'H'
```

---

```

#define stm_cn_deep_history      'P'
#define stm_cn_condition 'C'
#define stm_cn_selection 'S'
#define stm_cn_junction 'J'
#define stm_cn_joint 'T'
#define stm_cn_termination 'M'
#define stm_cn_control 'N'
#define stm_cn_composition 'O'

typedef struct stm_cn_text
{
    stm_element_type    element_type;    /* type of element          */
    stm_idcn_chart; /* id of chart this element is in */
    stm_connector_typecn_type;
    stm_element_namecn_value;
}
stm_cn_text;
typedef stm_cn_text *stm_cn_text_ptr;

typedef struct stm_cn_graphic
{
    stm_element_type    element_type;    /* type of element          */
    stm_colorcn_color; /* color of connector*/
    stm_coordinatecn_x_coor; /* x coordinate of center of*/
    /* connector*/
    stm_coordinatecn_y_coor; /* y coordinate of center of*/
    /* connector          */
    stm_text_attributes    cn_text_attributes;
}
stm_cn_graphic;
typedef stm_cn_graphic *stm_cn_graphic_ptr;

typedef struct stm_cn_all
{
    stm_cn_graphiccn_all_graphic;
}

```

```
        stm_cn_textcn_all_text;
    }
stm_cn_all;
typedef stm_cn_all  *stm_cn_all_ptr;

/***** notes definitions
*****/

typedef struct stm_nt_text
{
    stm_element_type    element_type;    /* type of element          */
    stm_idnt_chart; /* id of chart this element is in */
    stm_nt_note        nt_body;
}
stm_nt_text;
typedef stm_nt_text  *stm_nt_text_ptr;

typedef struct stm_nt_graphic
{
    stm_element_type    element_type;    /* type of element          */
    stm_colornt_color; /* color of note*/
    stm_coordinatent_x_coor; /* x coordinate of note pivot*/
    stm_coordinatent_y_coor; /* y coordinate of note pivot*/

    stm_text_attributes    nt_text_attributes;
}
stm_nt_graphic;
typedef stm_nt_graphic  *stm_nt_graphic_ptr;

typedef struct stm_nt_all
{
    stm_nt_graphicnt_all_graphic;
    stm_nt_textnt_all_text;
}
stm_nt_all;
typedef stm_nt_all  *stm_nt_all_ptr;
```

---

```

/***** requirements definitions
*****/

typedef struct stm_rt_text
{
    stm_rt_number; /* number of requirement */
    stm_rt_name; /* name of requirement */
    stm_listrt_origin; /* origin of requirement */
    stm_rt_note; /* note of requirement */
    stm_listrt_keywords; /* keywords of requirement */
    stm_rt_text_contents; /* text contents of requirement */
    stm_datert_date; /* date of update of requirement */
}
stm_rt_text;
typedef stm_rt_text *stm_rt_text_ptr;

typedef struct stm_rt_allocation
{
    stm_rt_notealloc_note; /* note of rt allocation */
    stm_datealloc_date; /* date of update of rt allocation */
}
stm_rt_allocation;
typedef stm_rt_allocation *stm_rt_allocation_ptr;

/***** plot parameters fields for stm_plot function
*****/
typedef struct stm_plot_params{
    stm_id          chart_id;
    stm_filename    file_name;
    double          p_width;
    double          p_hight;
    stm_boolean     with_label;
    stm_boolean     with_name;
    stm_boolean     with_note;
}

```

## Data Types

---

```
char*          device;
stm_plt_position date_pos;
stm_plt_position title_pos;
char*          title;
stm_boolean    orientation;
stm_boolean    header;
}stm_plot_params;

/***** types to be exported to the RT tool
*****/
typedef struct stm_list_prefs
{
    int      ExportActions;
    int      ExportActivities;
    int      ExportConditions;
    int      ExportDataItems;
    int      ExportDatastores;
    int      ExportEvents;
    int      ExportInformationFlows;
    int      ExportModules;
    int      ExportStates;
    int      ExportSubroutines;
    int      ExportTransitions;
    int      ExportUserDefinedTypes;
    int      ExportUseCases;
    int      ExportActors;
    int      ExportBoundaryBoxes;
}stm_list_prefs;

/***** combinatorial assignments definitions
*****/

typedef struct stm_ca_text
{
    stm_expression    ca_body;    /* combinatorial assignment body */
}
```

---

```
stm_ca_text;
typedef stm_ca_text *stm_ca_text_ptr;

typedef struct stm_ca_graphic
{
    stm_coordinateca_x_coor;/* x coordinate of ca pivot */
    stm_coordinateca_y_coor;/* y coordinate of ca pivot */

    stm_text_attributes    ca_text_attributes;
}
stm_ca_graphic;
typedef stm_ca_graphic *stm_ca_graphic_ptr;

typedef struct stm_ca_all
{
    stm_ca_graphicca_all_graphic;
    stm_ca_textca_all_text;
}
stm_ca_all;
typedef stm_ca_all *stm_ca_all_ptr;

/***** Router definitions *****/
typedef char stm_router_mode;
#define stm_transparent_router 'T'
#define stm_non_transparent_router 'N'

/***** GDS Visibility Modes *****/
typedef char stm_gds_visibility_mode;
#define stm_explicit_usage 'E'
#define stm_public_usage 'P'
```





# Function Status Codes

---

Dataport functions return only one output parameter, the function status code. This code reports whether the function call was successfully completed. If the function call fails, the status code indicates the problem. This status code can be used to pinpoint run-time errors in your program.

For example, assume the following call appears in your program:

```
state_id = stm_r_st ("% ", &status);
```

The function requires a state name for the first input argument. In this case, the function returns a status code of 3, `stm_illegal_name`, because `%` is not a valid element name.

The status code is an integer value. Therefore, the `status` argument must be a variable declared to be of type `int` `INTEGER`. The Dataport provides predefined constants for the function status codes. This enables you to use the status name attached to each status code in your program.

Status codes have three severity levels:

- ◆ **S** for success
- ◆ **W** for warning
- ◆ **E** for error

When a warning or error status is returned, attempts to execute statements using the return value of the function can produce erroneous or unexpected results. Therefore, you should check the return status codes to ensure that your function call is successful before using the returned values.

## Function Status Codes

---

The following table lists the status codes and their severity levels.

Code	Status Name	Severity Level
-4	<code>stm_no_stm_root</code> <b>UNIX:</b> The <code>STM_ROOT</code> environment variable is not defined. <b>VMS:</b> The <code>STM\$ROOT</code> or <code>STM\$PM</code> logical name does not exist.	E
-3	<code>stm_obsolete_function</code> Irrelevant function for the current version.	E
-2	<code>stm_missing_elements_in_list</code> Input elements do not exist in the database.	W
-1	<code>stm_list_type_mismatch</code> Incorrect element type used in the query.	E
0	<code>stm_success</code> The function call was successful.	S
1	<code>stm_id_out_of_range</code> The specified ID is not valid for this element type.	E
2	<code>stm_id_not_found</code> An element with the specified ID does not exist.	E
3	<code>stm_illegal_name</code> The specified name is not legal.	E
4	<code>stm_name_not_found</code> The specified name does not exist.	E
5	<code>stm_name_not_unique</code> There is more than one element with the specified name, so a specific path name is required.	E
6	<code>stm_missing_name</code> The specified element has no name.	W
7	<code>stm_missing_synonym</code> The specified element has no synonym.	W
8	<code>stm_missing_short_description</code> The specified element has no short description.	W
9	<code>stm_missing_long_description</code> The specified element has no long description.	W

10	stm_attribute_name_not_found The specified element has no attribute name.	W
11	stm_starting_keyword_not_found The long description of the specified element does not contain the given starting keyword.	W
12	stm_ending_keyword_not_found The long description of the specified element does not contain the given ending keyword.	W
13	stm_primitive_element The element is primitive.	W
14	stm_can_not_open_file The operating system cannot open the file with the specified name.	E
15	stm_illegal_address The pointer address is illegal.	E
16	stm_not_an_and_state This state is not supposed to contain and-lines.	W
17	stm_no_and_lines_in_and_state This and-state is missing and-lines.	E
18	stm_missing_graphic_data Graphic data is missing from the element.	E
19	stm_nil_list There is no input list.	E
20	stm_list_element_does_not_exist The specified element does not exist.	W
21	stm_cannot_compare_lists The lists cannot be compared because the list types are different, or the lists are not initialized.	E
22	stm_elements_without_name The list cannot be sorted because its elements have no names.	E
23	stm_elements_without_synonym The list cannot be sorted because its elements have no synonyms.	E
24	stm_elements_not_hierarchical The list cannot be sorted because it is not hierarchical.	E
25	stm_illegal_extract_type You cannot extract this element type.	E

## Function Status Codes

---

26	<code>stm_no_such_list</code> No such list exists	E
27	<code>stm_not_diagram_connector</code> There is no value in a connector that is not a diagram connector.	E
28	<code>stm_implicit_element</code> The element is defined implicitly—it is an internally defined entity.	E
29	<code>stm_missing_label</code> The element has no label.	W
30	<code>stm_unknown_plotter</code> The plotter type is unknown.	E
31	<code>stm_unresolved</code> The element is unresolved.	W
32	<code>stm_elements_without_attributes</code> The list cannot be sorted because its elements have no attributes.	E
33	<code>stm_not_instance</code> The element is not an instance.	E
34	<code>stm_no_updated_pmdb</code> The workarea database is not updated to the current version.	E
35	<code>stm_no_updated_projdb</code> The installation database is not updated to the current version.	E
36	<code>stm_no_legal_operator</code> The user is not authorized as a Statemate operator.	E
37	<code>stm_deadlock</code> Deadlock situation.	E
38	<code>stm_not_member_of_project</code> The user is not a member of the specified project.	E
39	<code>stm_nonexistent_project</code> The specified project does not exist.	E
40	<code>stm_not_enough_memory</code> The plot cannot be produced because there is not enough memory.	E
41	<code>stm_empty_chart</code> The plot file cannot be produced because the chart is empty.	E

---

42	stm_plot_failure The plot file was not produced because of a system error.	E
43	stm_no_file_of_licensed_host The file containing the name of the licensed host does not exist.	E
44	stm_empty_file_of_licensed_host The file containing the name of the licensed host is empty.	E
45	stm_cannot_chdir_to_work_area Could not change directory to the workarea.	E
46	stm_cannot_write_to_file No space is left on device for writing a file.	E
47	stm_illegal_parameter An illegal parameter value was supplied.	E
48	stm_illegal_parameter_mode Illegal parameter mode.	E
49	stm_illegal_parameter_name Illegal parameter name.	E
50	stm_null_string The input string is null.	E
51	stm_illegal_len The length value is illegal.	E
52	stm_illegal_index The index value is illegal.	E
53	stm_cannot_read_file Cannot read from a file that was not opened.	E
54	stm_end_of_file Reached the end-of-file.	E
55	stm_not_a_parameter The specified ID is not a parameter.	E
56	stm_param_not_compatible The actual and formal parameters are not compatible.	W
57	stm_error_in_file There is an error in the requirement file.	E

## Function Status Codes

---

58	<code>stm_missing_field</code> A field is missing in the requirement record.	W
59	<code>stm_missing_user_type</code> The specified element has no user-defined type.	E
60	<code>stm_illegal_attribute_name</code> The attribute name is illegal.	E
61	<code>stm_illegal_attribute_value</code> The attribute value is too long.	E
62	<code>stm_duplicate_attribute_pair</code> The specified attribute name/value pair already exists.	E
63	<code>stm_not_in_rw_transaction</code> Attempt to modify the database when not in a read/write transaction.	E
64	<code>stm_missing_of_enum_type</code> The specified element has no enumerated type associated with its array type definition.	W
65	<code>stm_missing_user_code</code> The specified element has no user code.	W
66	<code>stm_missing_subroutine_params</code> The specified element has no subroutine parameters.	W
67	<code>stm_missing_local_data</code> The specified element has no local data.	W
68	<code>stm_missing_global_data</code> The specified element has no global data.	W
69	<code>stm_no_connected_chart</code> The specified element is not connected to a chart.	W
70	<code>stm_attribute_cannot_be_deleted</code> The specified element's attribute cannot be deleted.	E
71	<code>stm_missing_cbk_binding</code> The specified element has no callback binding.	W
72	<code>stm_missing_subroutine_binding</code> The specified element has no subroutine binding.	W
73	<code>stm_missing_statemate_action_lang</code> The specified element has no action language.	W

---

74	stm_no_projects There are no projects in the project management database.	W
75	stm_member_has_no_wa	E
76	stm_missing_external_link Specific element has no long description.	W
77	stm_not_chart_id	E
78	stm_message_not_found	E
79	stm_not_referenced_sd	E
80	stm_not_timing_constraint	E
81	stm_not_order_insignificant	E
82	stm_missing_note Element has no note.	W
83	stm_missing_description_file Element does not have an external description file defined.	W
84	stm_not_boundry_box	E
85	stm_not_use_case	E
86	stm_not_actor	E
87	stm_not_partition	E
88	stm_not_sequence_diagram	E
89	stm_not_activity	E
90	stm_invalid_use_case_scen_num	E
91	stm_missing_extention_point_definition	W
92	stm_missing_timing_constraint_note	W
93	stm_no_use_case_scen_attr_defined	W
94	stm_use_case_scen_attr_val_not_defined	W
95	stm_illegal_chart	E
96	stm_info_flow_component_exists	E
97	stm_missing_info_flow_component	W

## Function Status Codes

---

98	stm_generic_chart_not_in_database	E
99	stm_cannot_delete_parent_of_control_activity	E
100	stm_hyperlinked_expression_not_implemented_for_plotter	W
101	stm_illegal_param_min_val	E
102	stm_illegal_param_max_val	E
103	stm_illegal_param_ba_lindex	E
104	stm_illegal_param_ba_rindex	E
105	stm_illegal_param_user_type	E
106	stm_illegal_param_enum_type	E
107	stm_illegal_param_type	E
108	stm_illegal_param_structure_type	E
109	stm_illegal_local_var_structure_type	E
110	stm_illegal_short_description_length	E
111	stm_illegal_local_var_min_val	E
112	stm_illegal_local_var_max_val	E
113	stm_illegal_local_var_ba_lindex	E
114	stm_illegal_local_var_ba_rindex	E
115	stm_illegal_local_var_user_type	E
116	stm_implementation_missing	E
117	stm_implementation_exists	E
118	stm_missing_subroutine	E
119	stm_illegal_global_var_mode	E
120	stm_illegal_global_var_name	E
121	stm_illegal_expression_n_chart There is an illegal expression in the loaded chart.	E
122	stm_error_in_chart There is an error in the loaded chart.	E



---

123	stm_cannot_open_chart_file Cannot open the chart file to be loaded.	E
124	stm_exceeded_max_id_number There are more than 1023 IDs in the workarea.	E
125	stm_chart_not_in_database Cannot find a chart in the database to be saved or unloaded.	E
126	stm_file_not_in_work_area Cannot find a file in the workarea to be saved or unloaded.	E
127	stm_cannot_copy_file Cannot copy a file during a save or load operation.	E
128	stm_cannot_create_file Cannot create an auxiliary file during a load to the workarea.	E
129	stm_illegal_version An illegal version was specified for the load operation.	E
130	stm_file_not_found Cannot find a source file in the load operation.	E
131	stm_not_loaded_because_modified A modified version of loaded chart or file exists in the workarea.	E
132	stm_not_loaded_because_new A new version of the loaded chart or file exists in the workarea.	E
133	stm_not_unloaded_modified The chart or file to be unloaded is modified.	E
134	stm_not_unloaded_new The chart or file to be unloaded is new.	E
135	stm_chart_is_active The chart to be unloaded is currently being edited by a graphics editor.	E
136	stm_error_in_save_operation There was a write to disk error during the save operation.	E
137	stm_illegal_load_mode An illegal mode was specified for the load operation.	E
138	stm_not_loaded_because_type A chart with the same name, but of another type, exists in the workarea.	E

## Function Status Codes

---

139	<code>stm_illegal_type</code> An illegal type of configuration item was specified.	E
140	<code>stm_illegal_parameters</code> An illegal parameter to the load function was specified.	E
141	<code>stm_illegal_bindings</code> There is an error in the loaded chart file.	E
142	<code>stm_too_long_line</code> There is a line too long in the loaded chart file.	E
143	<code>stm_instance_type_conflict</code> There is an instance type conflict in the loaded chart file.	E
144	<code>stm_usage_conflict</code> There is a usage conflict in the loaded chart file.	E
145	<code>stm_unrecognized_format</code> The loaded chart file contains an unrecognized conflict.	E
146	<code>stm_double_chart_parameters</code> There is an error in the loaded chart file.	E
147	<code>stm_double_chart_bindings</code> There is an error in the loaded chart file.	E
148	<code>stm_no_bindings</code>	W
149	<code>stm_missing_truth_table</code>	E
150	<code>stm_truth_table_invalid_row</code>	E
151	<code>stm_component_interface_changed</code>	E
152	<code>stm_cannot_load_component</code>	E
153	<code>stm_cannot_open_new_wa</code>	E
154	<code>stm_element_exists</code>	E
156	<code>stm_coordinates_out_of_range</code>	E
157	<code>stm_illegal_coordinates</code>	E
158	<code>stm_illegal_local_var_enum_type</code>	E
159	<code>stm_illegal_local_var_type</code>	E
160	<code>stm_illegal_local_var_name</code>	E

---

161	stm_truth_table_invalid_column	E
162	stm_invalid_truth_table_cell	E
163	stm_truth_table_convert_failed	E
164	stm_conflicting_array_indices_types	E
165	stm_invalid_sd_scope	W
166	stm_sd_scope_not_defined	W
167	stm_use_all_public_gds	E
168	stm_error_in_backup	E
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170	stm_cannot_delete_file	E
171	stm_plot_illegal_option_key	E
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173	stm_no_local_vars_in_selected_impelentation	E
174	stm_illegal_hyperlink_format	E
175	stm_illegal_font_name	E
176	stm_illegal_factor_value	E
177	stm_invalid_key	E
178	stm_no_legal_wa_operator The user is not authorized as the workarea operator.	E
179	#define stm_error_in_open_socket_to_statemate	E



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