



# **What System z Can Do That Intel Can't**

**The New zEnterprise –  
A Cost-Busting Platform**

# What System z Can Do That Intel Can't

## 1. Run Bigger and More Workloads



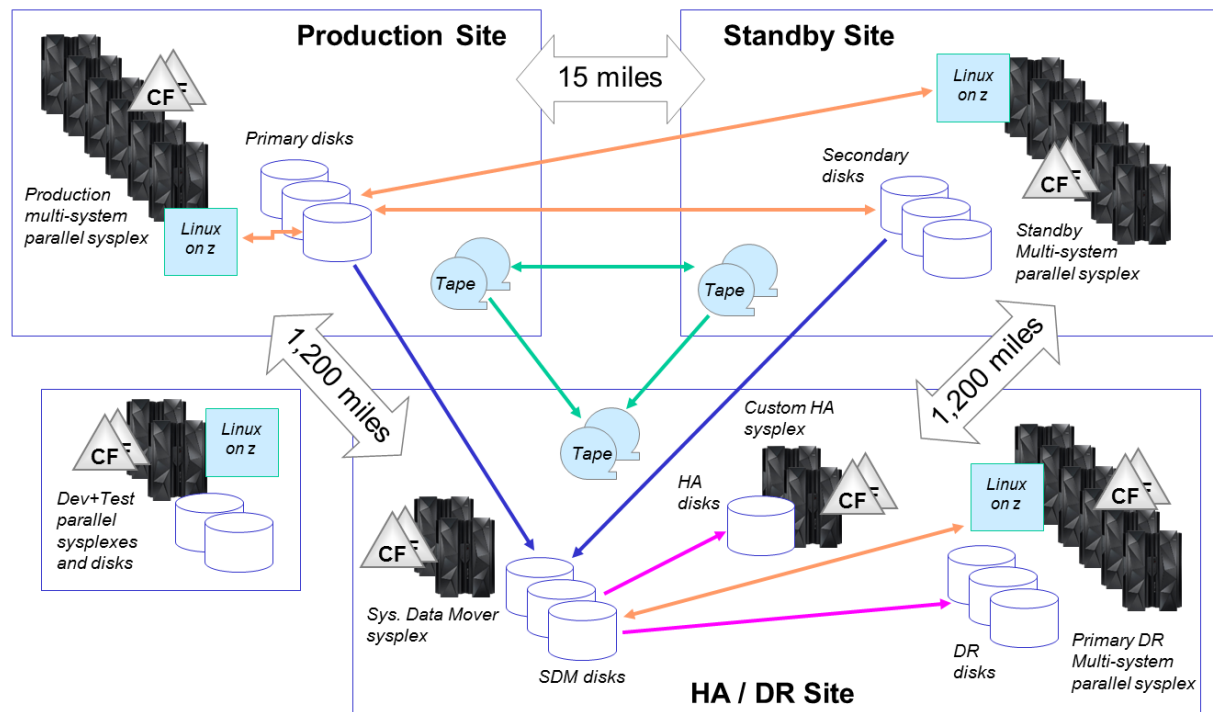
**Intel Sandy Bridge**



**System z**

# Intel Does Not Have The Physical Capacity For State-of-the-Art Systems Of This Magnitude

- 1B CICS trans/day
- 4,000 IMS trans/sec
- 14M ACH transactions in 2.5 hours
  - ▶ 6-way sysplex
  - ▶ 30ms response
  - ▶ 216 CPU's at primary site
  - ▶ 200K MIPS



- Zero outages, zero customer impact
- Linux is Active-Active in the two data centers, with zero downtime
  - ▶ 15% Linux, growing at 30%
- *“Crazy about security overall, and the z system has a fortress around it”*

# System z Delivers More Raw Processing Capacity Than Intel

<i>World's <b>fastest</b> clock speed</i>	<b>5.5 GHz</b>
<i>Total cores</i>	<b>120</b>
<i>Configurable cores</i>	<b>101</b>
<i>General processor core performance</i>	<b>1,514 MIPS</b>
<i>Specialty processor core performance</i>	<b>1,514 MIPS</b>
<i>Total Capacity</i>	<b>78,426 MIPS</b>



**zEC12**



**Intel Sandy Bridge**

Maximum x86 clock speed = **3.4 GHz**

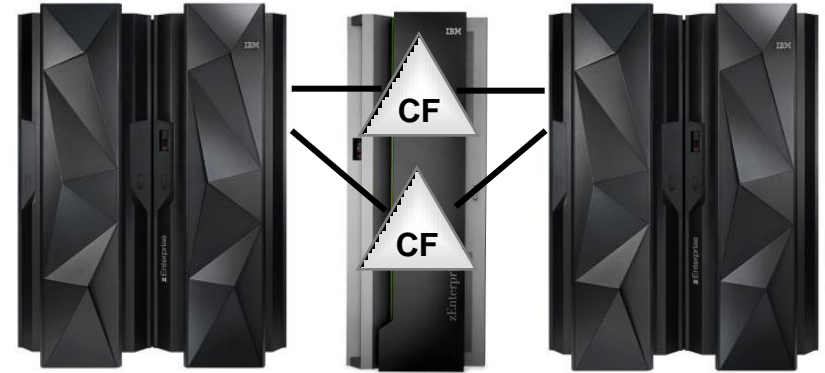
Maximum x86 cores = **32**

# Parallel Sysplex Enables System z To Scale To Capacities Far Beyond What Intel Can

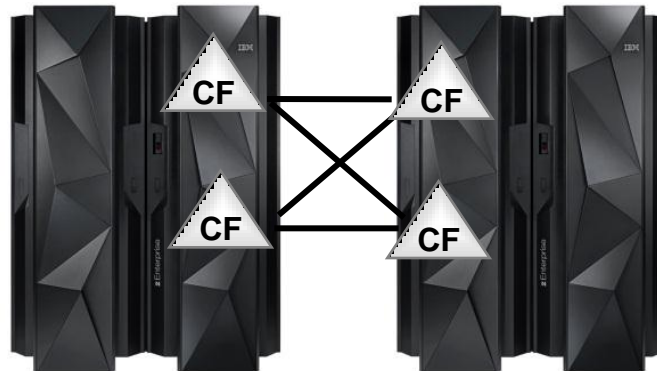


Single System Sysplex

Parallel sysplex clustering delivers **highest availability**



External Coupling Facility  
(Can be different class server)



Cross Connected Servers with internal Coupling Facilities

Potentially  
2.5 million MIPS  
per 32-way cluster

Supports rolling software updates via automatic sysplex failover

# Real-World Benchmarks Show System z Runs Bigger Workloads Than Intel

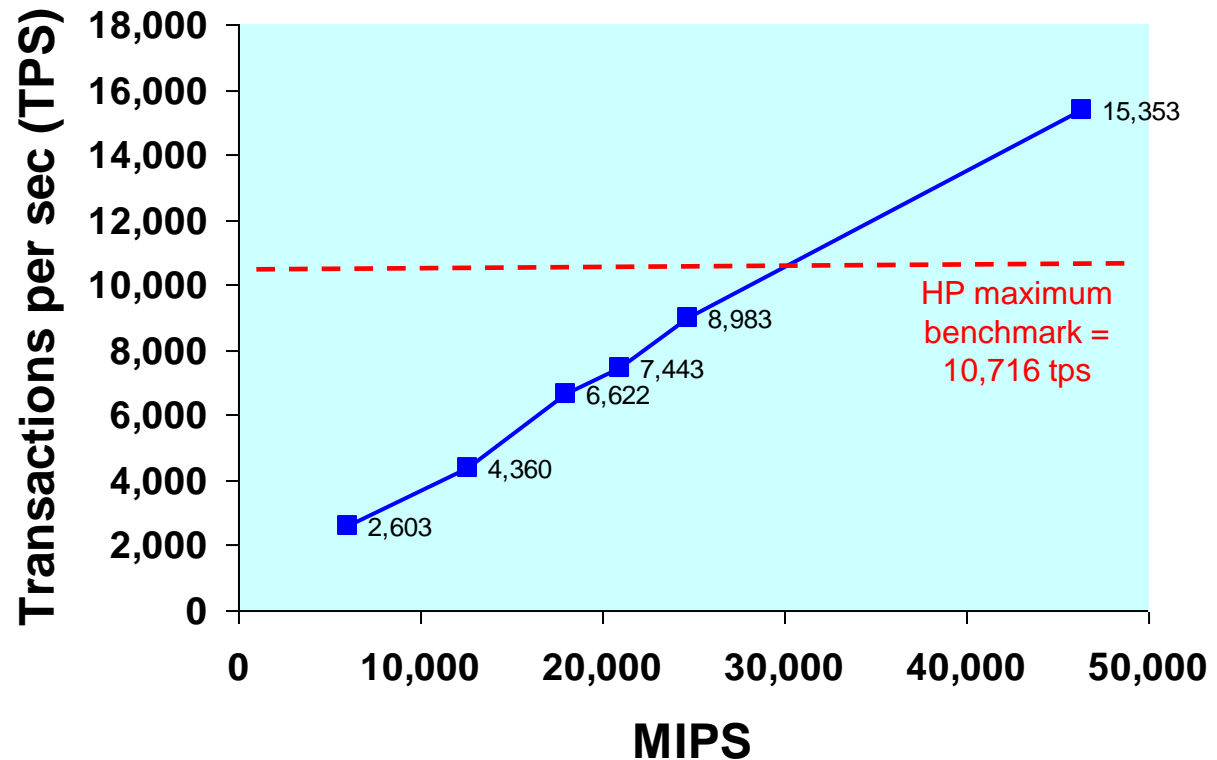
## System z and BaNCS Online Banking Benchmarks

### ■ Kookmin Bank

- ▶ **IBM System z and DB2**
- ▶ TCS BaNCS
- ▶ **15,353 Transactions/second**
- ▶ **50 Million Accounts**
- ▶ IBM benchmark for customer
- ▶ DB2 V9, CICS 3.1, z/OS V1.8

### ■ State Bank of India<sup>1</sup>

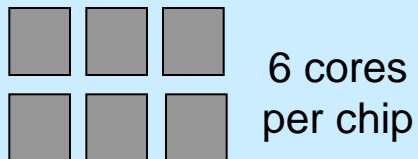
- ▶ **HP Superdome**
- ▶ TCS BaNCS
- ▶ **10,716 Transactions/second**
- ▶ **500 Million Accounts**
- ▶ Largest banking benchmark performance claimed by HP



<sup>1</sup> Source: <http://www.enterprisenetworksandservers.com/monthly/art.php?2976> and *InfoSizing FNS BANCS Scalability on IBM System z – Report Date: September 20, 2006*; Clement Report; <http://h20195.www2.hp.com/v2/GetPDF.aspx/4AA1-4027ENW.pdf> Feb 2010

# System z Has More Cache Than Intel To Support Cache Intensive Workloads

zEC12 chip



L1 Cache 960KB

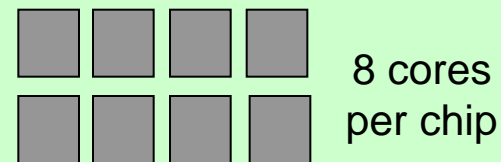
L2 Cache 12MB

L3 Cache 48MB  
(8MB per core)

L4 Cache 1,536MB across 4 books

Memory 3TB

Sandy Bridge chip



L1 Cache 512KB

L2 Cache 2MB

L3 Cache 20MB  
(2.5MB per core)

**No L4 Cache**

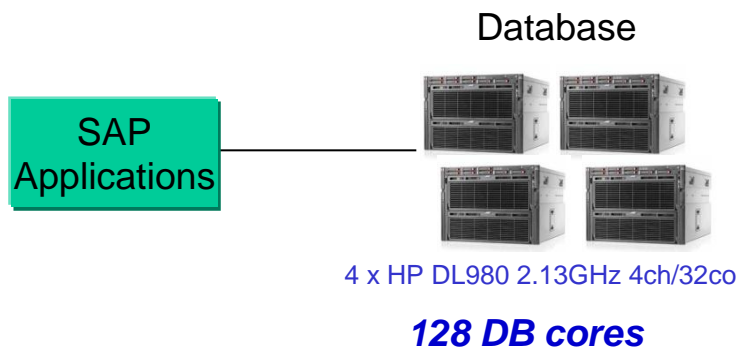
Processor reported busy during a memory fetch, but no useful work is getting done

Memory 768GB

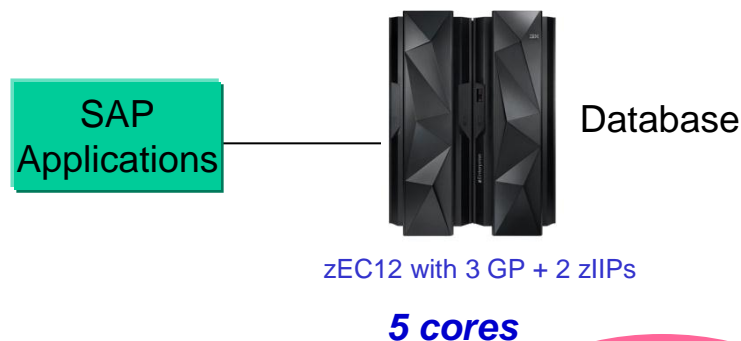
# System z Is More Efficient For Data Processing Workloads

## Cost advantage for smaller scale SAP database

### SQL Server on Intel



### DB2 on z/OS



**96% fewer cores**  
**29% less cost**

**Database Unit Cost**  
**\$86/User**

# of Users	23,000
Hardware	\$0.34M
Software	\$1.64M
Total (3 yr. TCA)	\$1.98M

**Database Unit Cost**  
**\$61/User**

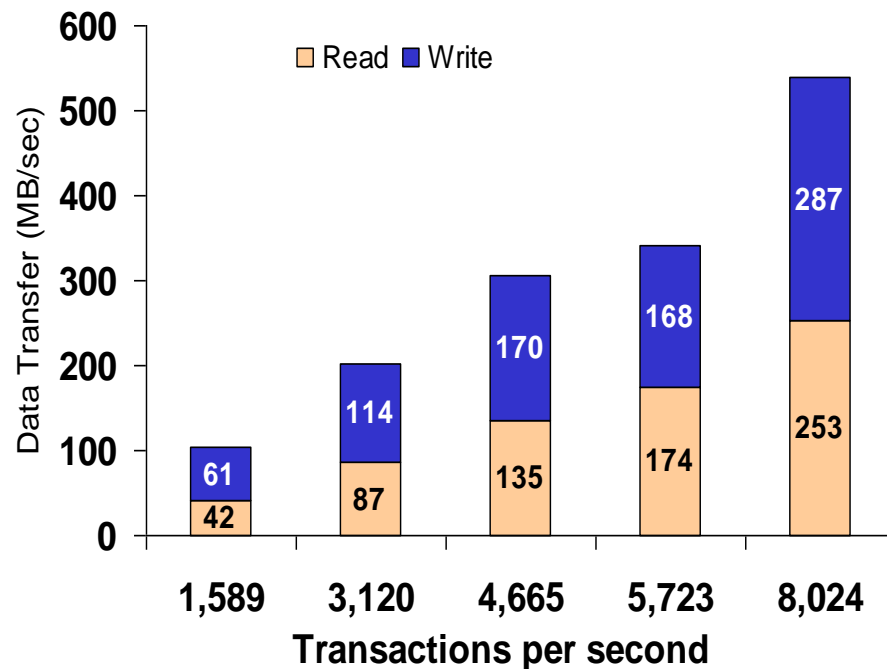
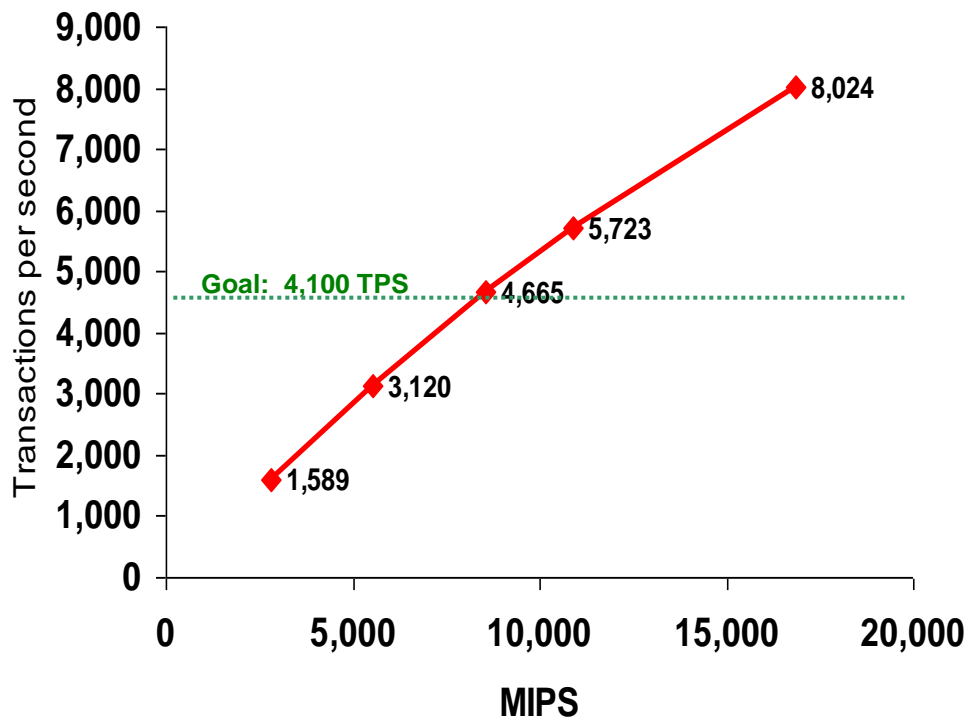
# of Users	23,000
DB2 Solution Edition(HW+SW)	\$1.40M
Total (3 yr. TCA)	\$1.40M

**Note:** Workload Equivalence established from a large US Fabric Retailer SAP DB offload incorporating estimated CPU Savings from DB2 for z/OS upgrade (107 Performance Units per MIPS). Upgrading from DB2 V8 to V10 reduces average CPU usage by 28%. DB2 V10 for z/OS on zEC12 and SQL Server 2008 on Intel



# I/O Bandwidth Is Also Important For Critical Data Workloads

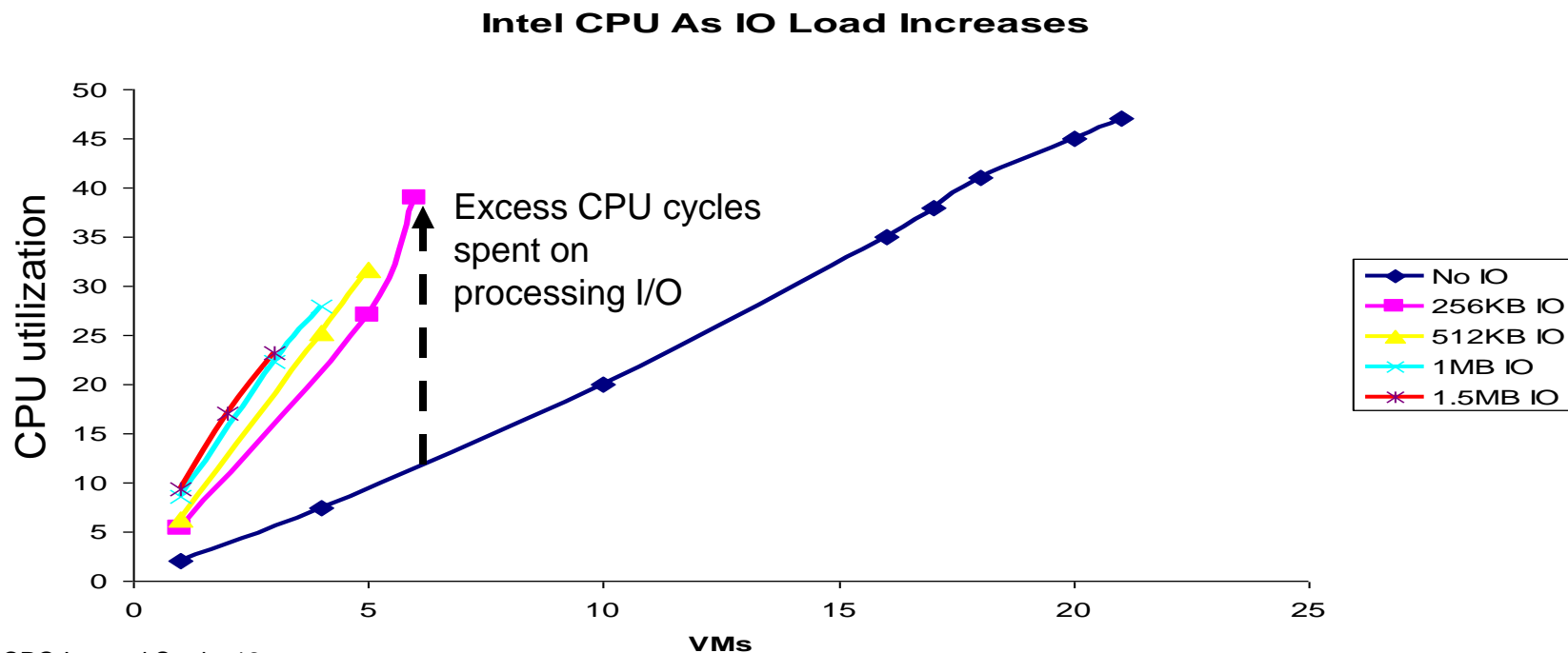
Bank of China System z Benchmark required huge I/O bandwidth capacity



Bigger workloads require more I/O bandwidth capacity

# System z's Dedicated I/O Subsystem Delivers More I/O Processing Capacity Than Intel

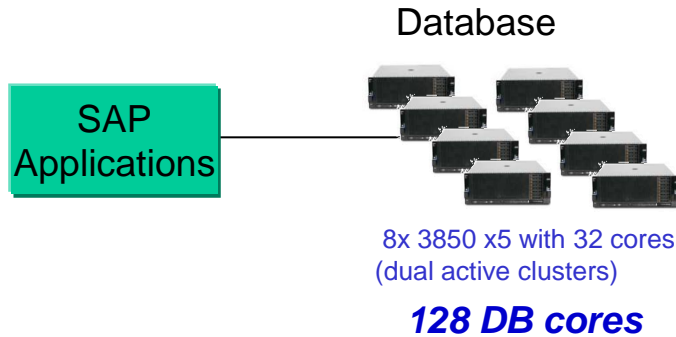
- Intel's performance degrades as I/O demand increases
  - ▶ No dedicated I/O subsystem
- Test case scenario: Run multiple virtual machines on x86 server
  - ▶ Each virtual machine has an average I/O rate
  - ▶ x86 processor utilization is consumed as I/O rate increases



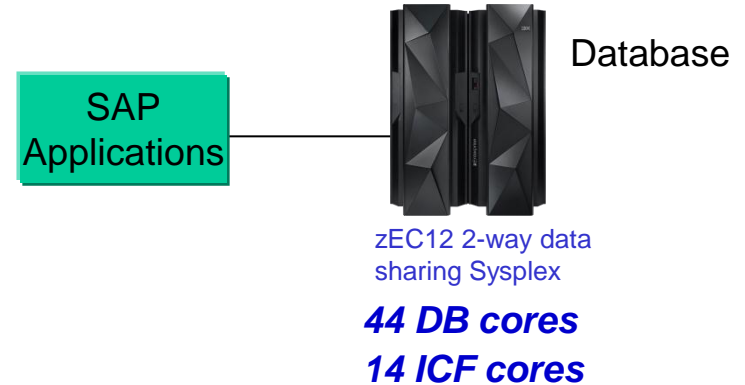
Source: CPO Internal Study. 12-core Westmere EP with KVM. FB at 22 tps with varying IO per transaction.

# z/OS Database Workloads Benefit From Higher I/O Bandwidth

## Competitor DB on Intel



## DB2 on z/OS



### Database Unit Cost \$0.30/Postings per hour

Postings per Hour	42.0M
# of Accounts	90M
Hardware	\$0.63M
Software	\$11.98M
Total (5 yr. TCA)	\$12.61M

### Database Unit Cost \$0.15/Postings per hour

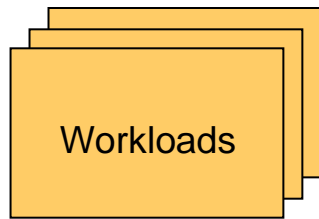
Postings per Hour	59.1M
# of Accounts	150M
DB2 Solution Edition (HW+SW)	\$7.49M
Capacity Backup (CBU)	\$1.24M
Total (5 yr. TCA)	\$8.73M

*A world record at half the cost!*

Cost of platform infrastructure for comparative transaction production. Cost of packaged application software not included. List prices used.

# Linux On System z Workloads Also Benefit From Higher I/O Bandwidth

## Comparison of consolidation platforms



Online banking workloads, each driving **22** transactions per second, with **1 MB I/O per transaction**

1 workload per 16-core x86 blade



Virtualized on x86 16 core HX5 Blade

48 workloads per 32-way z/VM



Virtualized on z/VM on zEC12 32 IFLs

**24x more workload density than x86**

# What System z Can Do That Intel Can't

1. Run Bigger and More Workloads

2. Perfect Workload Management



**Intel Sandy Bridge**



**System z**

# System z Has Perfect Workload Management

**Intel can't do this**



- z/OS workload management is perfect for processes
  - ▶ I/O subsystem extends prioritization to the storage disks
- PR/SM workload management is perfect for LPARs

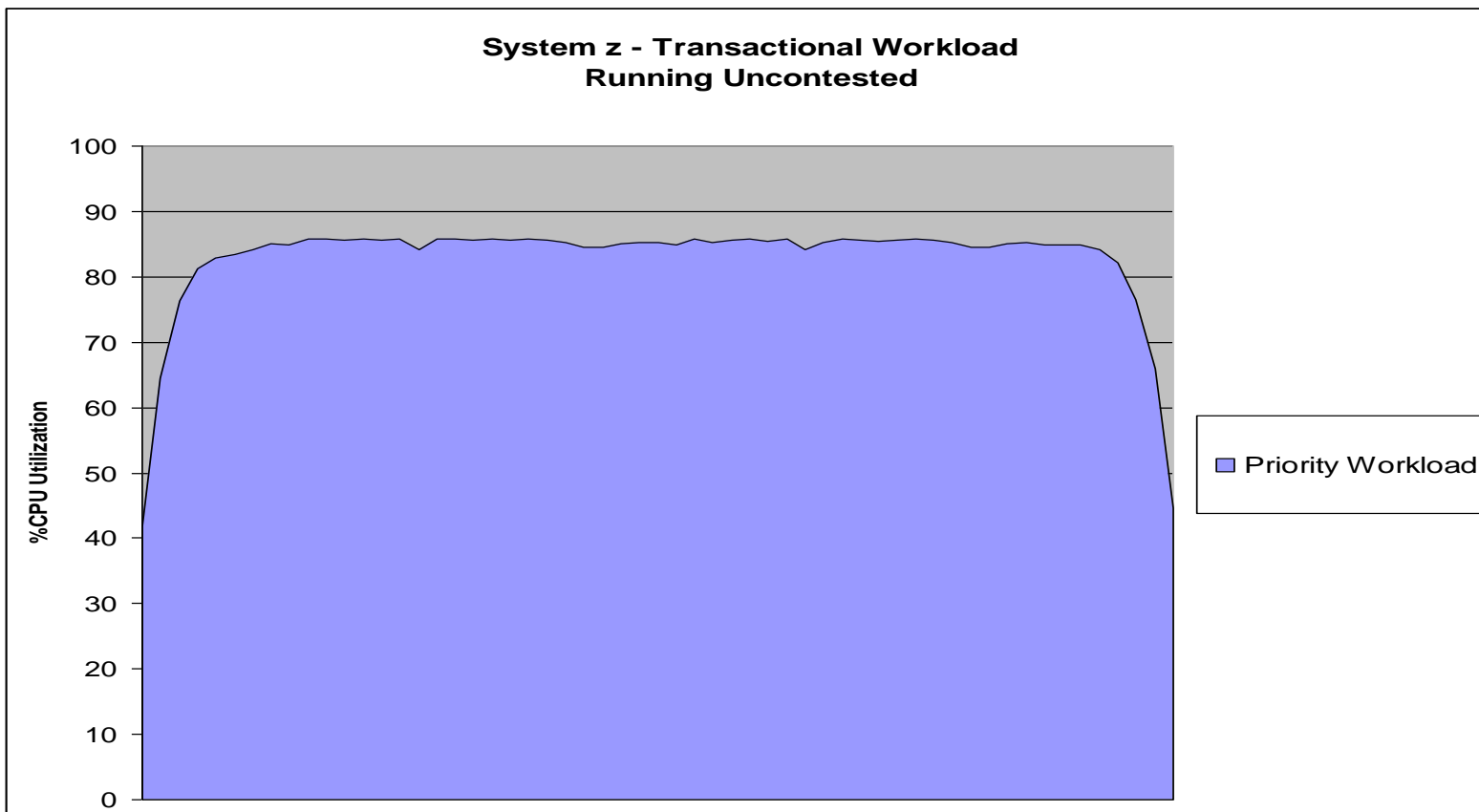


**Intel Sandy Bridge**



**System z**

# Priority Transactional Workload With Constant Demand Running Standalone On System z PR/SM



## Capacity Used

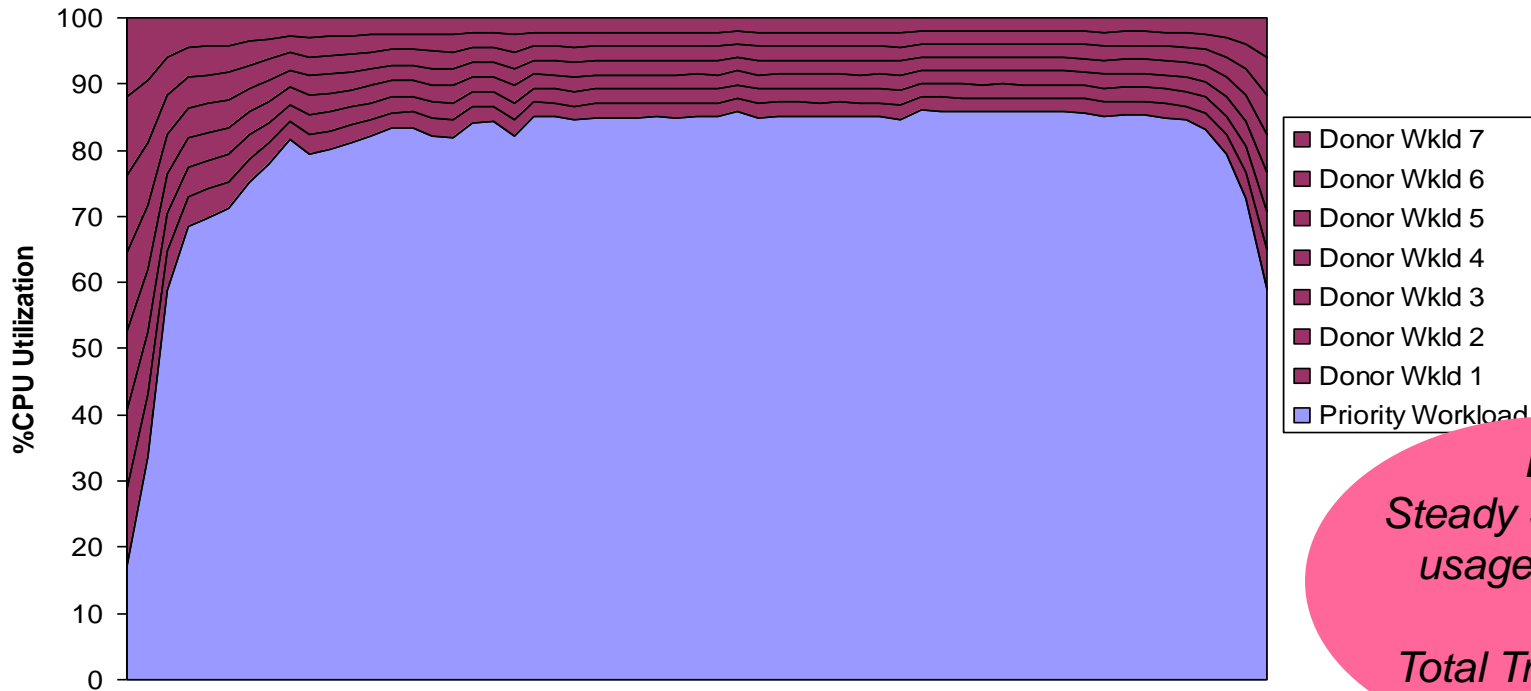
High Priority Steady State - 85.2% CPU Minutes  
Unused (wasted) - 14.8% CPU Minutes

## Priority Workload Metrics

Total Throughput: 418K  
Maximum TPS 130

# Priority Transactional Workload On System z Does Not Degrade When Low Priority Donor Workload Is Added

z/OS WLM - Priority Transactional Workload  
Running With Other Workloads - 1 Hour Run



**NO**  
Steady State CPU  
usage leakage  
**1%**  
Total Transaction  
leakage

## Capacity Used

High Priority Steady State - 85.3% CPU Minutes  
Unused (wasted) - 0% CPU Minutes

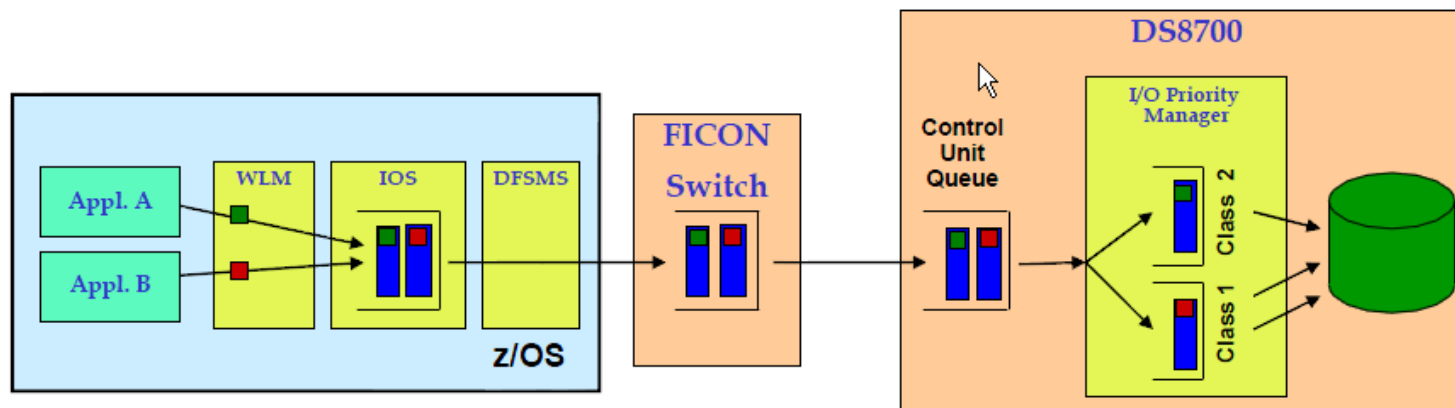
## Priority Workload Metrics

Total Throughput: 415K  
Maximum TPS 128



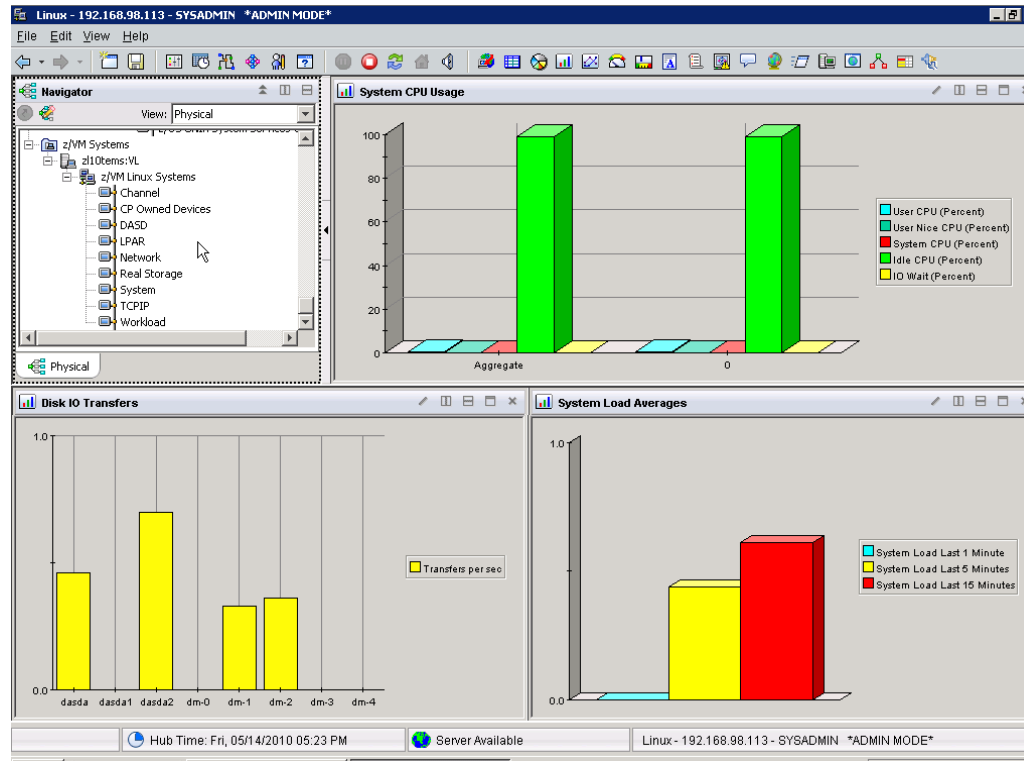
# z/OS Workload Management Extends Priority All The Way Down To Storage

- FICON protocol supports advanced storage connectivity features not found in x86
- Priority Queuing:
  - ▶ Priority of the low-priority programs will be increased to prevent high-priority channel programs from dominating lower priority ones



**Intel can't do this**

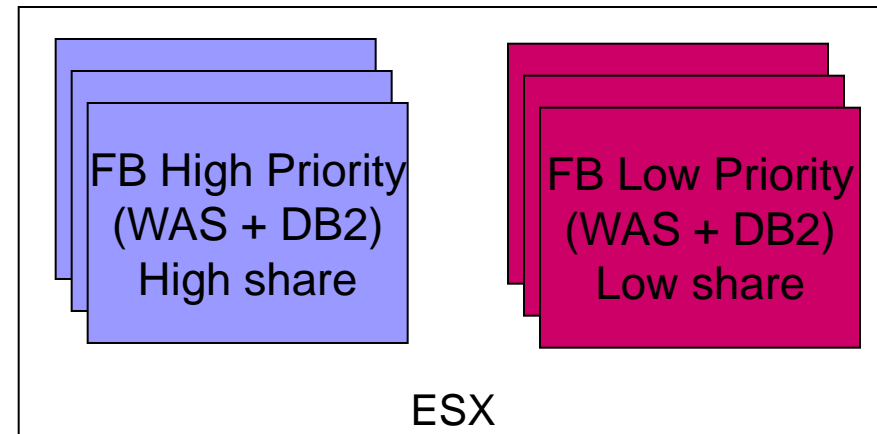
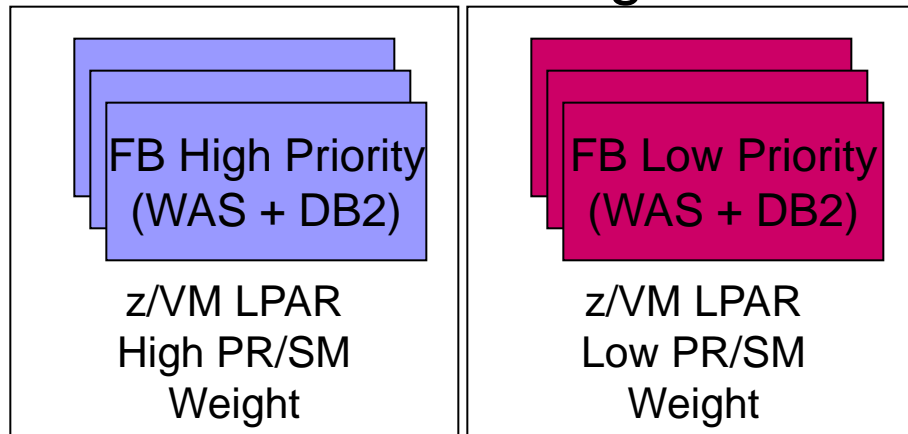
# DEMO: z/OS Workload Management



# Comparison of System z PR/SM To ESX Virtualization Environments

- High Priority web workload has defined demand over time
- SLA requires that response time does not degrade

- Low Priority web workload has unlimited demand
- It “soaks up” unused CPU minutes



PR/SM Partitions

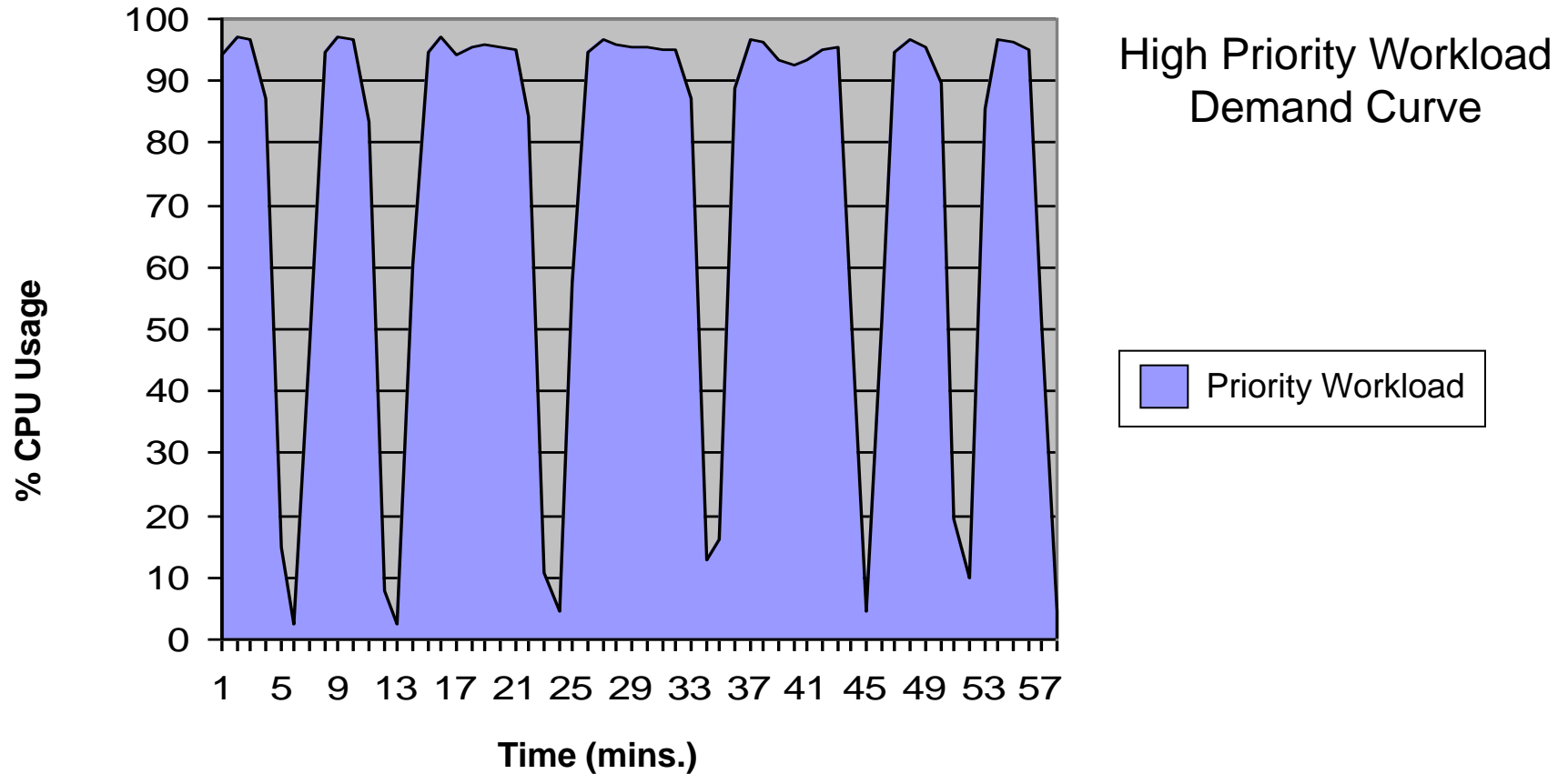
zEC12

32 Shared cores

Intel Westmere EX

40 cores

# Priority Workload With Varying Demand Running Standalone On System z PR/SM



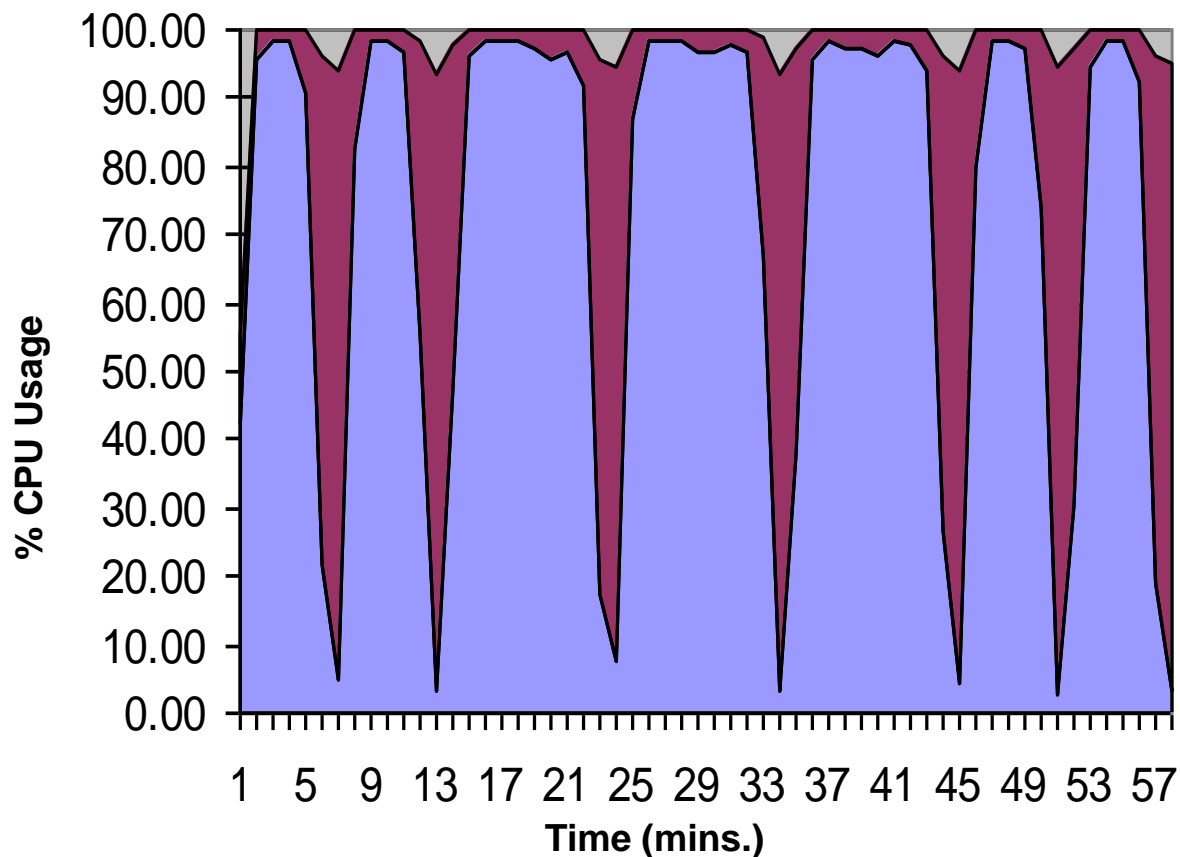
## Capacity Used

High Priority - 72.2% CPU Minutes  
Unused (wasted) - 27.8% CPU Minutes

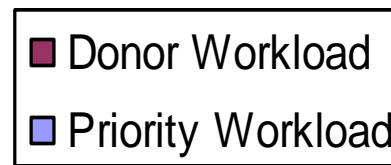
## Priority Workload Metrics

Total Throughput: 9.13M  
Avg Response Time: 140ms

# Priority Workload On System z Does Not Degrade When Low Priority Donor Workload Is Added



Run High Priority  
And Low Priority  
Workloads Together

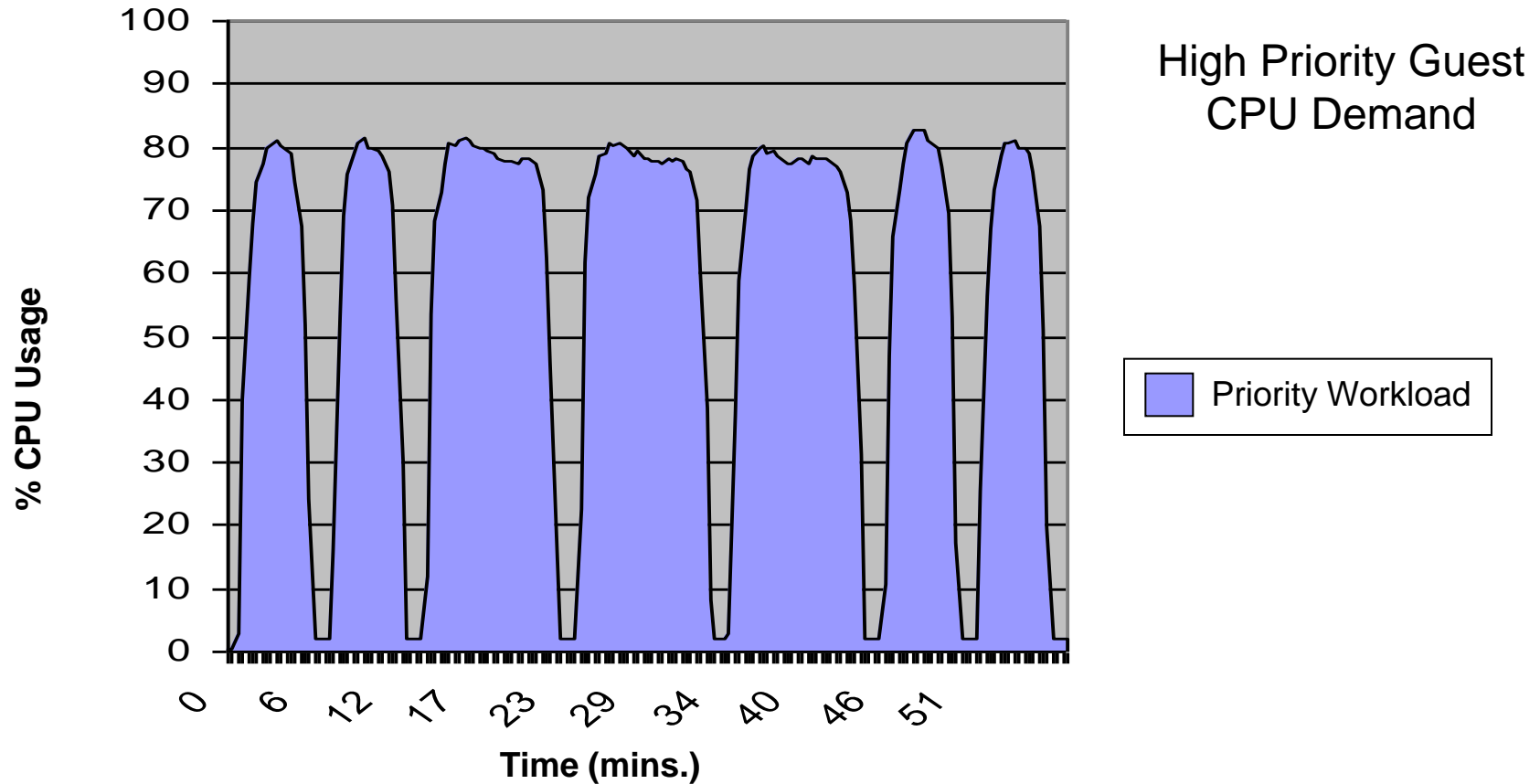


**NO**  
*throughput leakage*  
**NO**  
*response time increase*

**Capacity Used**  
High Priority - 74.2% CPU Minutes  
Low Priority - 23.9% CPU Minutes  
Wasted - 1.9% CPU Minutes

**Priority Workload Metrics**  
Total Throughput: 9.13M  
Avg Response Time: 140ms

# Priority Workload With Varying Demand Running Standalone On x86 Hypervisor



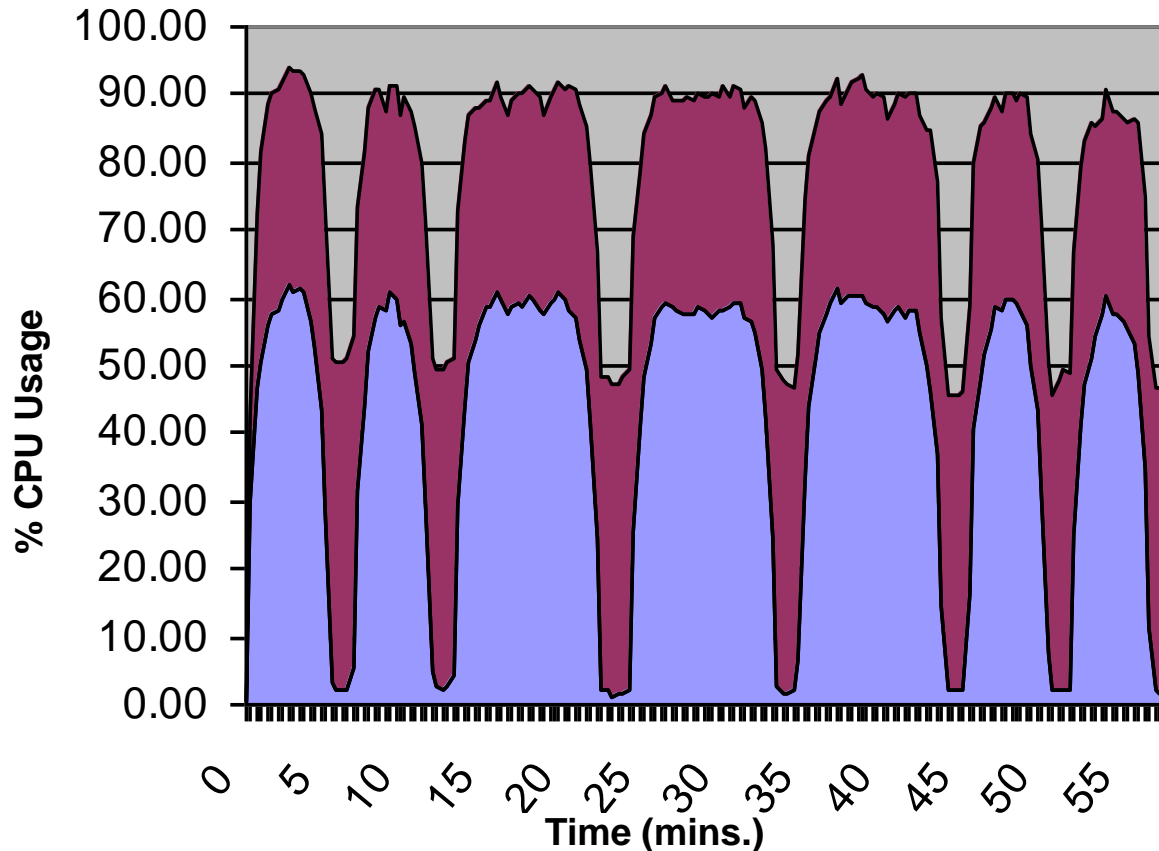
## Capacity Used

High Priority - 57.5% CPU Minutes  
Unused (wasted) - 42.5% CPU Minutes

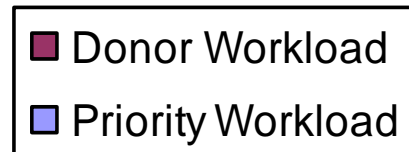
## Priority Workload Metrics

Total Throughput: 6.47M  
Avg Response Time: 153ms

# Priority Workload On x86 Hypervisor Degrades Severely When Low Priority Workload Is Added



Run High Priority  
And Low Priority  
Workloads Together

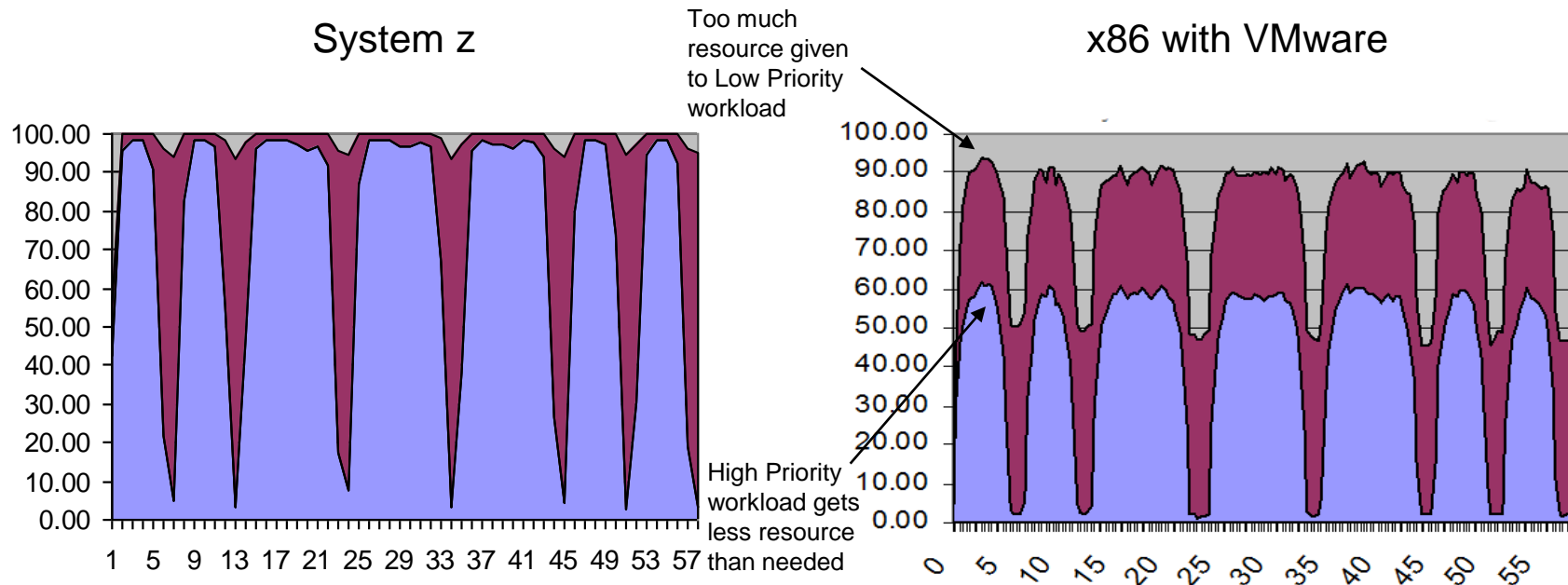


**30.7%**  
*throughput leakage*  
**45.1%**  
*response time increase*  
**21.9%**  
*wasted CPU minutes*

**Capacity Used**  
High Priority - 42.3% CPU Minutes  
Low Priority - 35.8% CPU Minutes  
Wasted - 21.9% CPU Minutes

**Priority Workload Metrics**  
Total Throughput: 4.48M  
Avg Response Time: 220ms

# System z Virtualization Enables Mixing Of High And Low Priority Workloads Without Penalty

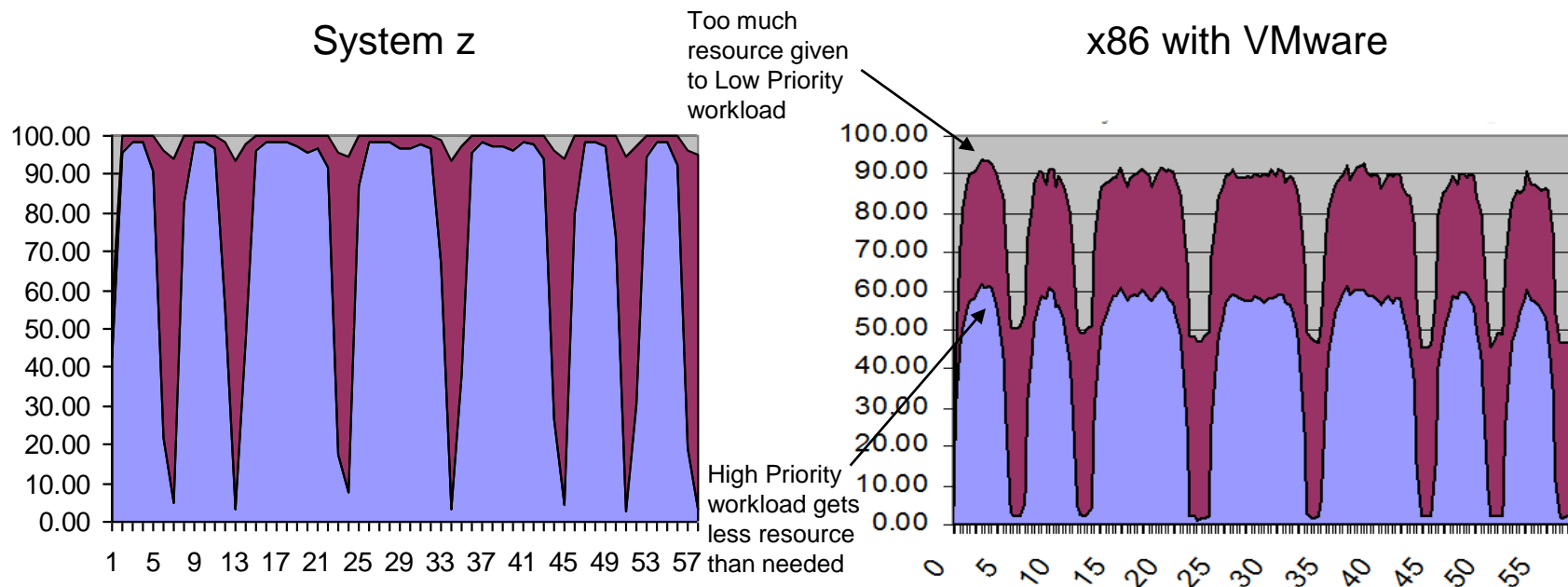


- Priority Workload
  - ▶ No throughput reduction
  - ▶ No response time increase
- Low Priority Workload
  - ▶ Soaks up remaining CPU minutes
- Unused CPU minutes 1.9%

- Priority Workload
  - ▶ 31% throughput reduction
  - ▶ 45% response time increase
- Low Priority Workload
  - ▶ Soaks up more CPU minutes
- Unused CPU minutes 21.9%



# System z Virtualization Enables Mixing Of High And Low Priority Workloads Without Penalty

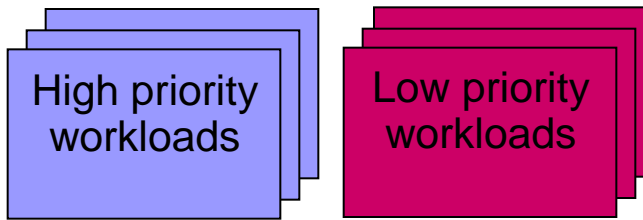


- Perfect workload management
- Consolidate workloads of different priorities on the same platform
- Full use of available processing resource (high utilization)

- Imperfect workload management
- Forces workloads to be segregated on different servers
- More servers are required (low utilization)

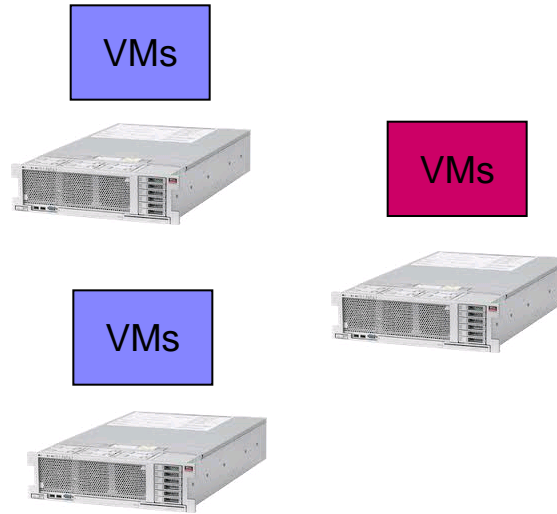
# Deliver High And Low Priority Workloads Together While Maintaining Response Time SLA

*Comparison to determine which platform provides the lowest TCA over 3 years*



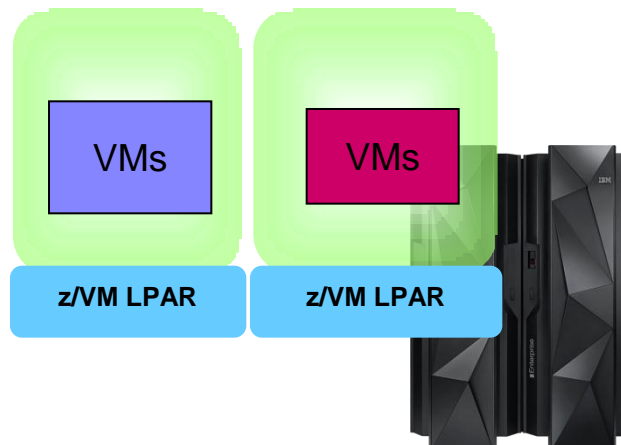
- IBM WebSphere 8.5 ND
- IBM DB2 10 AESE
- Monitoring software

High priority online banking workloads driving a total of **11.89M** transactions per hour and low priority discretionary workloads



Virtualized on 3 Intel 40 core servers

**\$13.66M** (3 yr. TCA)



z/VM on zEC12  
32 IFLs

**\$5.77M** (3 yr. TCA)

**58%**  
*lower cost!*

Consolidation ratios derived from IBM internal studies.. zEC12 numbers derived from measurements on z196. Results may vary based on customer workload profiles/characteristics. Prices will vary by country.

# What System z Can Do That Intel Can't

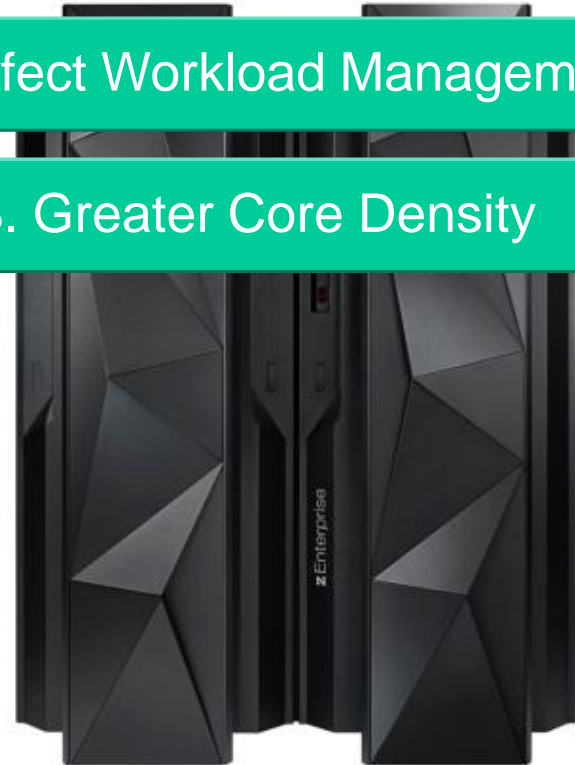
1. Run Bigger and More Workloads

2. Perfect Workload Management

3. Greater Core Density



**Intel Sandy Bridge**



**System z**

# Why Core Proliferation Happens When Moving Workload From System z To Intel

- De-consolidation of applications to dedicated servers – decomposing highly tuned co-located components
- Processing expansion requirements for CICS/COBOL applications
- 3x expansion when converting hierarchical databases to relational
- Functional segregation into production, development and test
- 100% hardware coverage for Disaster Recovery costs double



**Intel Sandy Bridge**



**System z**

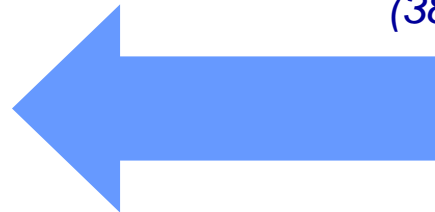
# Core Proliferation For A Large Workload

16x 32-way HP Superdome  
App. Production / Dev / Test

8x 48-way HP Superdome  
DB Production / Dev / Test



**41 GP processors**  
(38,270 MIPS)



**896 processors**  
(3,668,600 Perf Units)

**22x more cores!**

zEC12 41-way Production / Dev / Test



**\$180M** (5 yr. TCA)

**\$111M** (5 yr. TCA)

NOTE: To cover DEV/QA capacity, add 100% servers for distributed servers, add 25% MIPS (8,000) to System z

# Core Proliferation For A Mid-sized Workload

6x 8-way Production / Dev  
2x 64-way Production / Dev  
Application/MQ/DB2/Dev partitions



**\$25.4M** (5 yr. TCO)

2x z900 3-way Production / Dev / QA / Test



**\$17.9M** (5 yr. TCO)

**6 processors**  
(1,660 MIPS)

**176 processors**  
(800,072 Performance units)

**29x more cores!**

**482 Performance Units per MIPS**

# Core Proliferation For Oracle Workloads

TCO study for a Media and Entertainment Industry customer



**107 HP servers**

1440 cores total

**30x more cores!**



**zEC12**

48 IFLs

1 PS701

1 HX5

Hardware	\$2.9M
Software	\$24.2M
Labor	\$7.9M
Space, Power and cooling	\$1.2M
Disaster Recovery	\$6.5M
<b>Total (5 yr. TCO)</b>	<b>\$42.7M</b>

Hardware	\$4.9M
Software	\$8.5M
Labor	\$1.8M
Space, Power and cooling	\$0.5M
Disaster recovery	\$4.8M
<b>Total (5 yr. TCO)</b>	<b>\$20.5M</b>

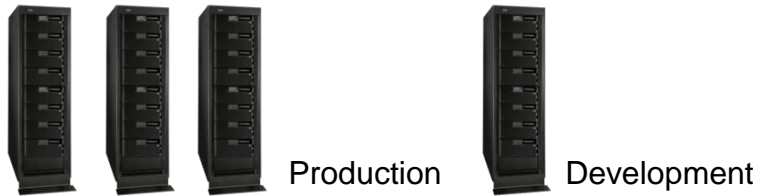
Intel: Oracle DB + App costs = \$13.1M (LIC + maint over 5 yrs.).

IBM: Oracle DB + App costs = \$1.92M (LIC + maint over 5 yrs.)

# Migration Offloads Have Additional Costs

*Typical Eagle TCO Study For A Financial Services Customer*

## x86 – 4 HP Proliant DL 980 G7 servers



256 cores total

Hardware	\$1.6M
Software	\$80.6M
Labor (additional)	\$8.3M
Power and cooling	\$0.04M
Space	\$0.08M
Disaster Recovery	\$4.2M
Migration Labor	\$24M
Parallel Mainframe costs	\$31.5M
<b>Total (5 yr. TCO)</b>	<b>\$150M</b>

## System z z/OS Sysplex



2,800 MIPS

Hardware	\$1.4M
Software	\$49.7M
Labor	Baseline
Power and cooling	\$0.03M
Space	\$0.08M
Disaster recovery	\$1.3M
<b>Total (5 yr. TCO)</b>	<b>\$52M</b>



# What System z Can Do That Intel Can't



**Intel Sandy Bridge**

1. Run Bigger and More Workloads

2. Perfect Workload Management

3. Greater Core Density

4. Spare Capacity for Growth



**System z**

# System z's Integrated Capacity On Demand (CoD) Extends To Storage

- System z ships with spare processors installed
  - ▶ CoD can turn on spare processors without service interruption
  - ▶ **Intel can't do this**
- CoD extends to DS8870
  - ▶ Up to six standby CoD disk drive sets (96 disk drives total) can be concurrently field-installed into the system\*
  - ▶ Non-disruptive activation
  - ▶ Easy to logically configure the disk drives for use – no IBM intervention required

**Midrange storage typically can't do this**



**System z**



**DS8870**

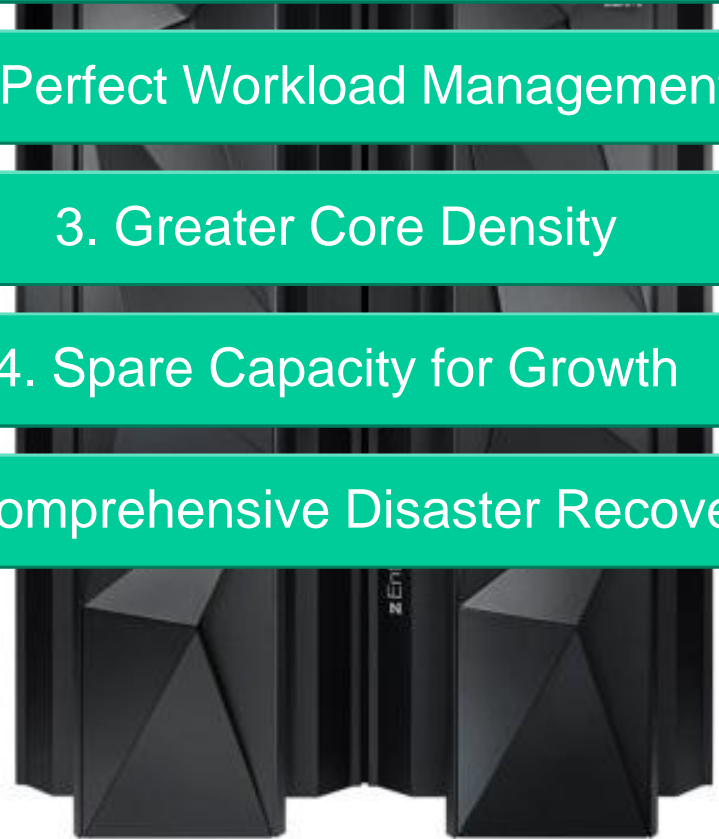
\*SSDs not available for CoD configurations

# What System z Can Do That Intel Can't



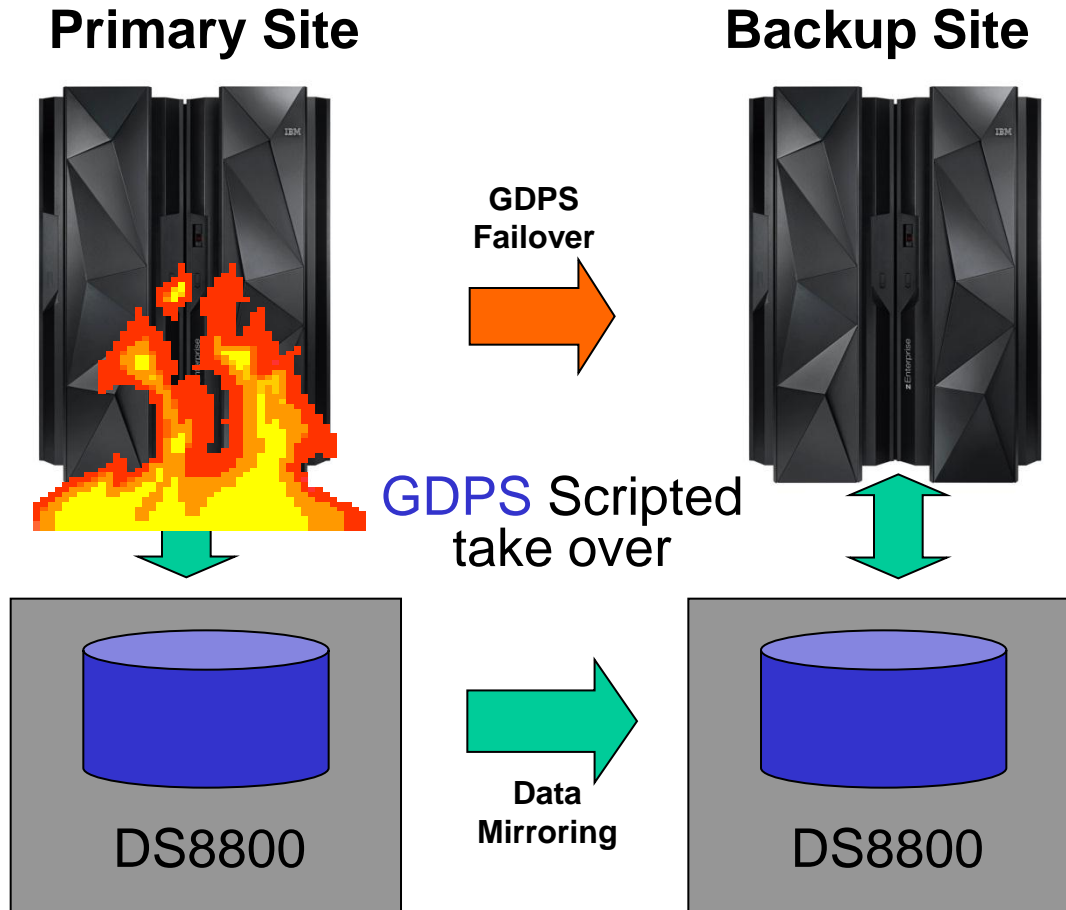
**Intel Sandy Bridge**

1. Run Bigger and More Workloads
2. Perfect Workload Management
3. Greater Core Density
4. Spare Capacity for Growth
5. Comprehensive Disaster Recovery



**System z**

# System z Disaster Recovery Is Systematic And Comprehensive



## ■ Site Failover

- ▶ Failover to secondary site in case of complete site failure

## ■ Data Mirroring

- ▶ Protect data in the event of a disk system failure

**Supports systematic Disaster Recovery for virtualized Linux environments also**

# Complexity Of Intel Disaster Recovery Solutions Prohibits Wide Spread Use

- Workloads on standalone Intel servers require a disaster recovery solution for each server

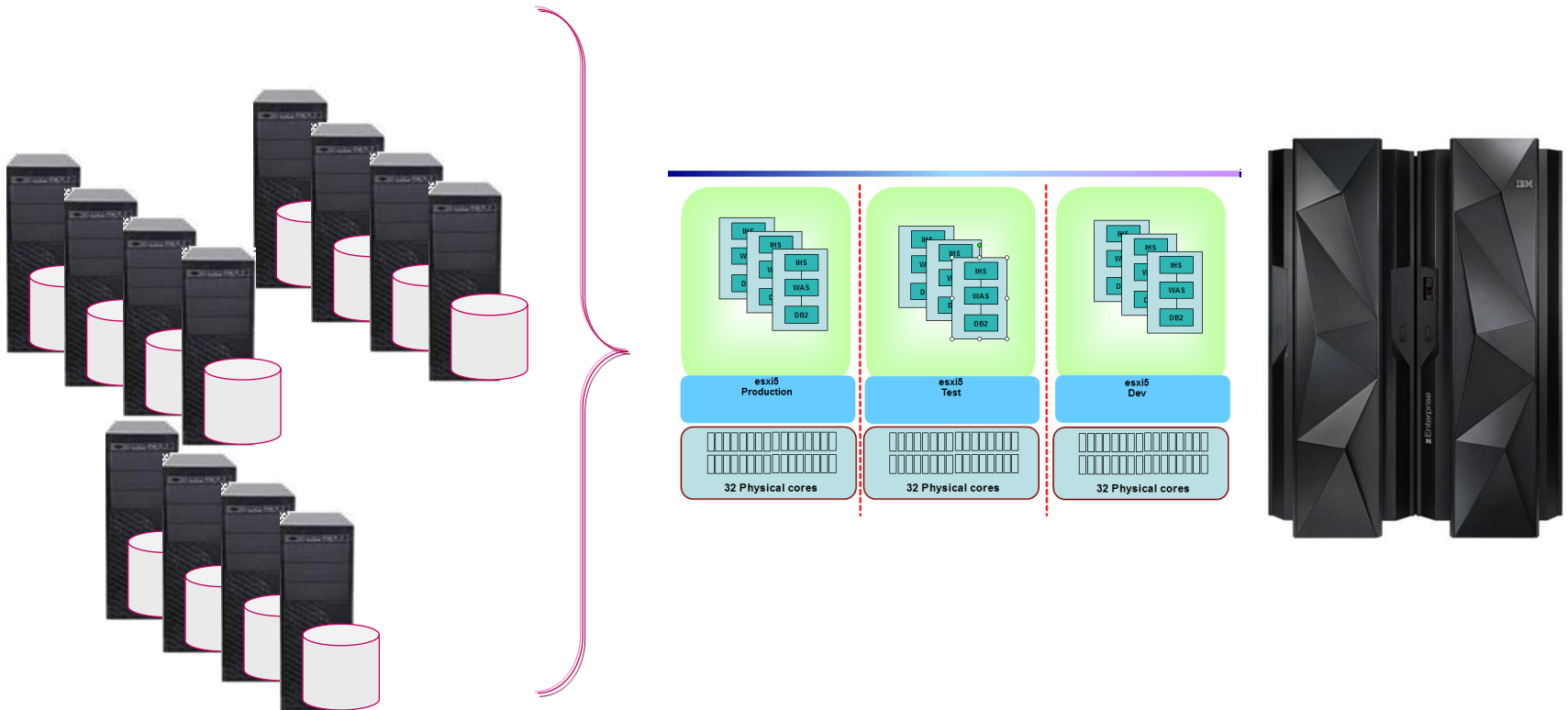
- ▶ Data mirroring
- ▶ Failover and restart

- Embedded storage is difficult to mirror
- Comprehensive workload failover is not feasible for hundreds of servers



# Consolidation Of Workloads On System z Simplifies Disaster Recovery

- Workloads are consolidated onto z/VM partitions as Linux guests
- Linux on System z can be failed over as part of GDPS



# What System z Can Do That Intel Can't

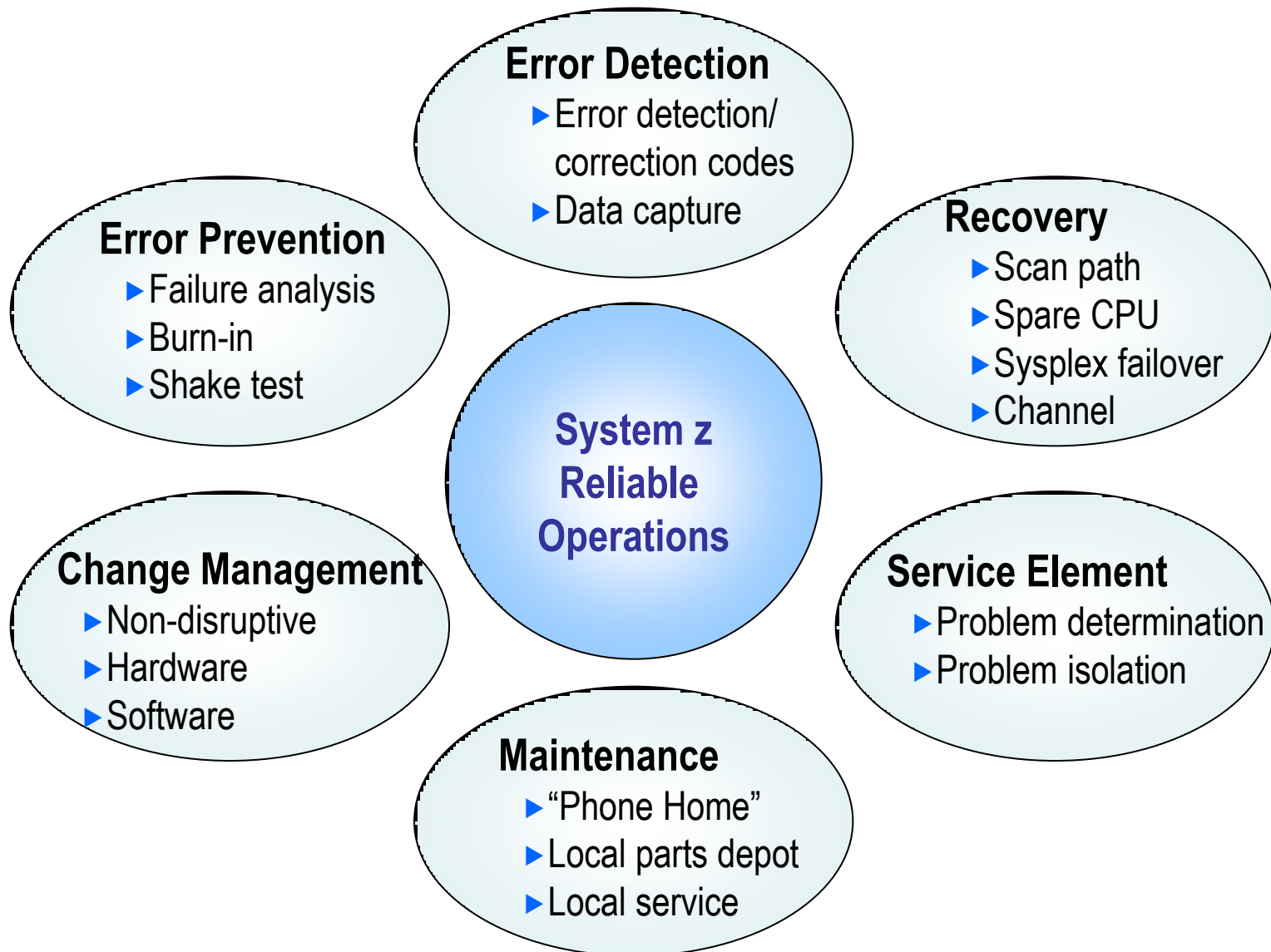


Intel Sandy Bridge

1. Run Bigger and More Workloads
2. Perfect Workload Management
3. Greater Core Density
4. Spare Capacity for Growth
5. Comprehensive Disaster Recovery
6. Runs Longer without Stopping

System z

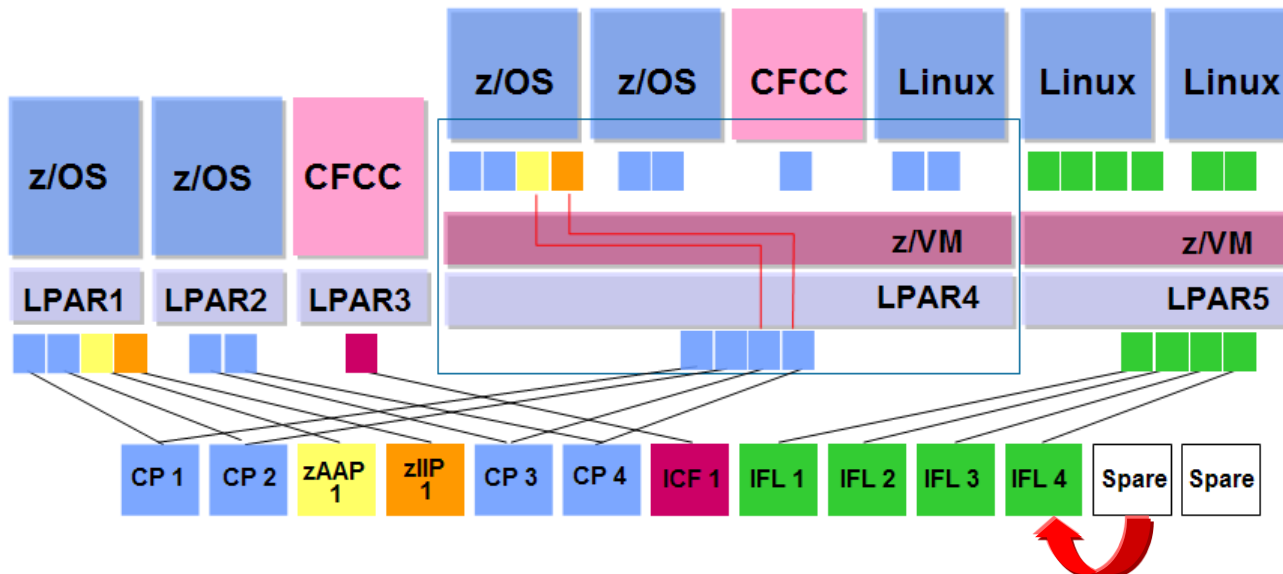
# System z Has More Comprehensive Protection To Ensure Better Availability Than Intel



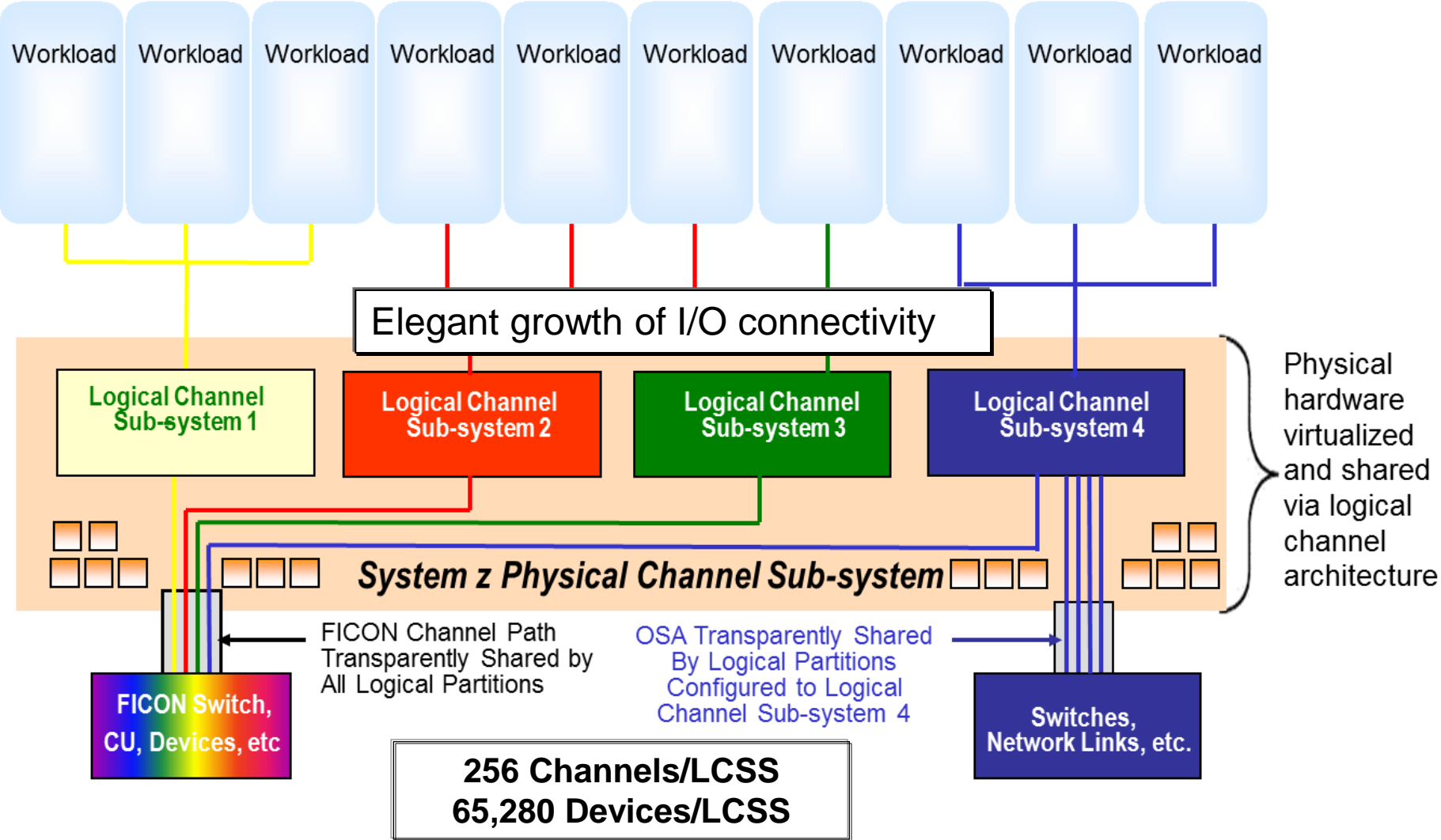


# Example: CPU Sparing

- zEC12 has 2 spare CPUs per server
- System controllers can detect a failing processor chip
- Status of the unit of workload running on the failing CPU can be saved
- Failing CPU can be switched with the spare with NO interruption with the workload
- Alternatively, spare processors can be enabled at certain times during unexpected peak workloads
  - ▶ Another aspect of Capacity on Demand (COD)



# Example: I/O Channel Failover



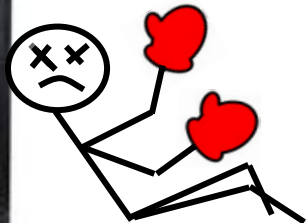
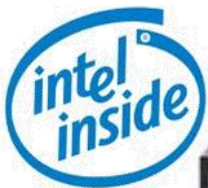
# System z Supports Concurrent Operations During Hardware Repair – *Intel Can't*

Capability	zEC12	x86
ECC on Memory Control Circuitry	Transparent While Running	Can recognize/repair soft errors while running; limited ability with hard errors
Oscillator Failure	Transparent While Running	Must bring server down to replace
Core Sparing	Transparent While Running	Must bring server down to replace
Microcode Driver Updates	While Running	Some OS-level drivers can update while running, not firmware drivers; reboot often required
Book Additions, Replacement	While Running	Must bring server down to replace core, memory controllers, cache, etc.
Memory Replacement	While Running	Must bring server down to replace
Memory Bus Adaptor Replacement	While Running	Must bring server down to replace
I/O Upgrades	While Running	Must bring server down to replace (limited ability to replace I/O in some servers )
Concurrent Driver Maintenance	While Running	Limited – some drivers replaceable while running
Redundant Service Element	2 per System	“Support processors” can act as poor man’s SE, but no redundancy

Single book systems may not support concurrent memory upgrades

# The Choice Is Clear!

## System z is better than Intel for Systems of Record



1. Run Bigger and More Workloads
2. Perfect Workload Management
3. Greater Core Density
4. Spare Capacity for Growth
5. Comprehensive Disaster Recovery
6. Runs Longer without Stopping



THANK YOU

# Notice Regarding Specialty Engines (e.g., zIIPs, zAAPs and IFLs):

Any information contained in this document regarding Specialty Engines ("SEs") and SE eligible workloads provides only general descriptions of the types and portions of workloads that are eligible for execution on Specialty Engines (e.g., zIIPs, zAAPs, and IFLs). IBM authorizes customers to use IBM SE only to execute the processing of Eligible Workloads of specific Programs expressly authorized by IBM as specified in the "Authorized Use Table for IBM Machines" provided at

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