

# **TCP62 for IBM eNetwork Personal Communications Version 4.2 for Windows 95 and Windows NT**

## **Introduction to TCP62**

IBM TCP62 is an Application Programming Interface (API) that simplifies configuration of AnyNet LU6.2 support over TCP/IP.

The TCP62 configuration can be thought of as a filter on top of the existing Personal Communications configuration API. It adds function by adding new and extended verbs that are useful in meeting TCP62 requirements. In particular, since many configuration files are identical except for the local LU names, unique local LU names can be defined dynamically based on the local IP address. Since TCP62 always implies LU 6.2 over IP, SNA and AnyNet configurations can be simplified to one or two parameters.

TCP62 consists of the following four verbs:

- **START\_TN62**

Builds a Personal Communications configuration file based on the parameters passed in the **START\_TN62** verb and starts Personal Communications using that configuration file

- **DEFINE\_PARTNER\_LU\_TN62**

Generates a partner LU name and passes the define verb to the Personal Communications node

- **DEFINE\_LOCAL\_LU\_TN62**

Generates a local LU name and passes the define verb to the Personal Communications node.

- **STOP\_TN62**

Stops Personal Communications and immediately ends any communication in progress.

The **START\_TN62** verb can be used when another subsystem (for example, a CICS client) wants to enable LU6.2 over IP communication. Since **START\_TN62** may involve starting the underlying communications node, it should be used infrequently due to the potentially long processing time. For example, **START\_TN62** can be used when the subsystem is initialized and should not be used on a per transaction basis. Similarly, it is expected that both the **DEFINE\_LOCAL\_LU\_TN62** and **DEFINE\_PARTNER\_LU\_TN62** verbs would only be used during subsystem initialization. However, the processing time for these two verbs is much less than for the **START\_TN62** verb.

## Writing TCP62 Programs

Personal Communications TCP62 provides a dynamic link library (DLL) file that handles TCP62 verbs.

TCP62 verbs have a straight forward language interface. Your program fills in fields in a block of memory called a verb control block (VCB). Then it calls the TCP62 DLL and passes a pointer to the VCB. When the program is complete, TCP62 returns, having used and then modified the fields in the VCB. Your program can then read the returned parameters from the VCB.

The following table shows source module usage of supplied header files and libraries needed to compile and link TCP62 programs. The header file may include other required header files.

**Table 1. Header File and Library for TCP62**

Operating System	Header File	Library	DLL Name
WINNT & WIN95	TN62API.H	TN62API.LIB	TN62API.DLL

# TN62API() Entry Point

This provides a synchronous entry point for issuing the following TCP62 API verbs:

- START\_TN62
- STOP\_TN62
- DEFINE\_LOCAL\_LU\_TN62
- DEFINE\_PARTNER\_LU\_TN62

## Syntax

```
void TN62API (long vcb, unsigned short vcb_size);
```

Parameter	Description
<b>vcb</b>	<b>Pointer to verb control block</b>
<b>vcb_size</b>	<b>Number of bytes in the verb control block</b>

## Returns

No return value. The **primary\_rc** and **secondary\_rc** fields in the verb control block indicate any error.

## Remarks

This is the main synchronous entry point for the TCP62 services API. This call blocks until the verb completes.

# Migration Considerations

One common migration scenario involves the Personal Communications node communicating outside the scope of TCP62. For example, a user may have previously installed Personal Communications and used it for emulator or native SNA communication. In this case, the user will have a default Personal Communications configuration file and Personal Communications may be running when START\_TN62 is invoked. This section discusses the design and use of the TCP62 API using this scenario.

When START\_TN62 creates its configuration file, it takes as its starting point the active or default configuration file. Therefore, any Personal Communications configuration, such as links, modes, or LUs performed outside of TCP62 is not lost.

AnyNet support, (that is, whether or not a node can use AnyNet IP transport), cannot be dynamically changed in a running node. For example, if a node is running that is not configured to support AnyNet, the START\_TN62 verb cannot dynamically update the running node to support AnyNet and START\_TN62 will fail. In this case, Personal Communications must be stopped before START\_TN62 can complete successfully.

The following node parameters cannot or should not be changed in a running node:

- CP name
- CP alias
- SNA domain name suffix
- AnyNet timer values

If the node is running and START\_TN62 is issued with parameters from the above list that are different from those in the running node, START\_TN62 completes successfully. However, the values from the running node will be unchanged and these values will be returned in the START\_TN62 VCB. The START\_TN62 tells the caller that some values were not used by setting **primary\_rc** to 0 and **secondary\_rc** to TN62\_PARAMETERS\_NOT\_USED.

# Dynamic Name Generation

TCP62 dynamically generates local LU or partner LU names if the input name parameter is a template. That is, if it contains one or more replacement characters ("\*"). The name generation algorithm is also used by the SXMAP program in Personal Communications.

The following example shows how this algorithm is implemented.

```
static void
  SxMap(unsigned char *generatedName,
        unsigned char *nameTemplate,
        unsigned int  templateLength,
        unsigned long  addr,
        unsigned long  mask)
{
  int I;
  unsigned long host_bits;
  unsigned long bit_pos;
  char chars[] = "0123456789ABCD EFGHJKLMNPQRSTVWXYZ EIOU@#$. ";

  addr = ntohl(addr);
  mask = ntohl(~mask);
  host_bits = 0L;
  bit_pos = 0x00000001;
  for (i = 0; i < 32; i++)
  {
    if (mask & bit_pos)
    {
      host_bits |= (addr & bit_pos);
      bit_pos <<= 1;
    }
    else
    {
      addr >>= 1;
      mask >>= 1;
    }
  }
  for (i = templateLength; i >= 0; i--)
  {
    if (nameTemplate[i] == REPLACEMENT_CHAR)
    {
      generatedName[i] = chars[host_bits & 0x1F];
      host_bits >>= 5;
    }
    else
      generatedName[i] = nameTemplate[i];
  }
  return;
}
```

The algorithm selects bits from **addr** which is a local or remote IP address. The selected bits are those where the corresponding bit in **mask** is 0. The selected bits are then taken in groups of 5, right to left, to generate a character for each replacement character in **nameTemplate**.

For example, if **nameTemplate** = "A\*NAME\*", **addr** = 0x13.0x8f.0x22.0xa3 and **mask** = 0xff.0xff.0xff.0x00. The bits selected by **mask** are 0x00.0x00.0x00.0xa3. Since there are two replacement characters in **nameTemplate**, the two groups of five bits are 0x05 and 0x03. Using these as indices in **chars** yields a **generatedName** of "A2NAME4".

# TCP62 API Support

Personal Communications supports the following verbs using the TCP62 API:

## START\_TN62

The **START\_TN62** verb starts the Personal Communications node.

## VCB Structure

```
typedef struct start_tn62
{
    unsigned short    opcode;           /* verb operation code */
    unsigned char     reserv2;         /* reserved */
    unsigned char     format;          /* verb format */
    unsigned short    primary_rc;      /* primary return code */
    unsigned long     secondary_rc;    /* secondary return code*/
    unsigned char     fqcp_name[17];   /* real fully-qualified */
                                           /* name or a template */
                                           /* for a fully-qualified*/
                                           /* name */
    unsigned char     cp_alias[8];     /* ASCII CP alias */
    unsigned char     reserv3[3];     /* reserved */
    unsigned long     ip_address_mask; /* mask used in dynamic */
                                           /* CP name generation */
    unsigned short    connection_retry_secs; /*connection retry count*/
    unsigned short    unacked_dg_retry_secs; /* unacknowledged data- */
                                           /* gram retry interval */
    unsigned short    unsent_dg_retry_secs; /* unsent datagram */
                                           /* retry interval */
    unsigned short    inactivity_timer_secs; /* remote node inactiv- */
                                           /* ity poll interval */
    unsigned short    connwait_secs;   /* connection wait time */
                                           /* limit */
    unsigned char     domain_name_suffix[220]; /* domain name suffix */
} START_TN62;
```

## Supplied Parameters

The application supplies the following parameters:

<b>opcode</b>	AP_START_TN62.
<b>format</b>	Identifies the format of the VCB. Set this field to zero to specify the version of the VCB listed above.
<b>fqcp_name</b>	This is either a real fully-qualified CP name or a template for a fully-qualified CP name. If there are no template replacement characters (*), it is a real name, otherwise it is a template. The net ID must not contain any template replacement characters and the CP name must not begin with a replacement character. Except for the replacement character, this must be a valid EBCDIC fully-qualified CP name.
<b>cp_alias</b>	The ASCII CP alias for the TCP62 node. If the node is running when the START_TN62 is issued, this will contain the CP alias of the running node on return. If this field is all blanks or nulls, and the node is not running when the START_TN62 is issued, the CP alias is set to the (unqualified) CP name on return.
<b>ip_address_mask</b>	This is the mask to be used in dynamic CP name generation. It is ignored if <b>fqcp_name</b> is not a template. The mask is encoded as a big-endian long; i.e., high-order byte first to low-order byte last.
<b>connection_retry_secs</b>	The connection retry count is the maximum time, in seconds, for LU6.2 over TCP/IP to set up a multiprotocol transport network (MPTN) connection over TCP/IP. When an MPTN connection setup fails, Personal Communications tries every IP address associated with an LU name in the domain name server or HOSTS file until all the addresses are exhausted or until the time specified is reached.

Specify a value between 1 and 65535 seconds.

Default: 300

If you are unsure about what value to enter, use the default.



### **unacked\_dg\_retry\_secs**

The unacknowledged datagram retry interval is the maximum time, in seconds, that LU6.2 over TCP/IP waits to resend an unacknowledged out-of-band (OOB) or MPTN keepalive datagram.

When expedited data is sent over TCP/IP, this interval is used to help control the delivery of expedited data in congested situations. In SNA, some control messages are sent over TCP/IP, this interval is used to help control the delivery of expedited data in congested situations.

In SNA, some control messages are sent as expedited data (for example, messages requesting the right to send data or messages taking down a session). Expedited data is not subject to congestion control and can move ahead of normal, non-expedited data. To assure delivery, AnyNet LU6.2 over TCP/IP might send expedited data as normal data and as an OOB datagram.

Specify a value between 1 and 65535 seconds.

Default: 10

If you are unsure about what value to enter, use the default.

### **unsent\_dg\_retry\_secs**

The unsent data gram retry interval is the maximum time, in seconds, that Personal Communications waits for an acknowledgement after sending expedited data on a TCP connection, before sending the data as an out-of-band (OOB) datagram.

When expedited data is sent over TCP/IP, this interval is used to help improve the delivery of expedited data in congested situations. In SNA, some control messages are sent as expedited data (for example, messages requesting the right to send data or messages taking down a session). Expedited data is not subject to congestion control and can move ahead of normal, non-expedited data. To assure delivery, AnyNet LU6.2 over TCP/IP might send expedited data as normal data and as an OOB datagram.

Specify a value between 1 and 65535 seconds.

Default: 3

If you are unsure about what value to enter, use the default.

### **inactivity\_timer\_secs**

The remote node inactivity poll interval is the number of seconds of inactivity allowed between two partner nodes before LU6.2 over TCP/IP tries to determine whether the partner node is still active.

Type a value between 1 and 65535 seconds.

Default: 30

Setting the interval below 10 seconds might seriously affect system performance.

To calculate how long it takes before an inactive partner is detected:

1. Multiply the value of the **unsent datagram retry interval** by 5.
2. Add the remote node inactivity poll interval value.

The resulting value is the number of seconds it takes to detect an inactive partner.

If you are unsure about what value to enter, use the default.

### **connwait\_secs**

The connection waittime limit is the maximum time, in seconds, that LU6.2 over TCP/IP waits to receive a multiprotocol transport network (MPTN) connection or connection response packet after the TCP connection is established. This limit prevents the connecting node from waiting too long for a session partner to send a packet.

Type a value between 1 and 65535 seconds.

Default: 30

If you are unsure about what value to enter, use the default.

## **domain\_name\_suffix**

The SNA domain name suffix is used when a domain name is created from the fully-qualified partner LU name.

The SNA domain name suffix is a user-defined domain name suffix created using the hierarchical-naming format recognized by TCP/IP. For example, SNA.IBM.COM is an SNA domain name suffix.

Consult your network administrator to obtain an SNA domain name suffix. The suffix consists of strings concatenated with periods. Each string must be less than or equal to 63 characters, with the total length of less than or equal to 237 characters.

Valid characters for each string are:

The first character must be an alphabetic character (A-Z, a-z).

The last character must be an alphanumeric character (A-Z, a-z, 0-9).

The remaining characters can be alphanumeric characters (A-Z, a-z, 0-9) or the special character (-).

Default: SNA.IBM.COM

## **Returned Parameters**

**primary\_rc**  
**secondary\_rc**  
**fqcp\_name**

See TCP62 Return Codes for details on **primary\_rc** and **secondary\_rc** verbs.

The real fully-qualified CP name. If the supplied **fqcp\_name** was a template, it is replaced with the generated name.

## STOP\_TN62

The **STOP\_TN62 verb** stops the Personal Communications node. Any communications that are in progress will end.

### VCB Structure

```
typedef struct stop_tn62
{
    unsigned short  opcode;           /* verb operation code */
    unsigned char   reserv2;         /* reserved */
    unsigned char   format;         /* format */
    unsigned short  primary_rc;     /* primary return code */
    unsigned long   secondary_rc;   /* secondary return code*/
} STOP_TN62;
```

### Supplied Parameters

The application supplies the following parameters:

<b>opcode</b>	AP_STOP_TN62.
<b>format</b>	Identifies the format of the VCB. Set this field to zero to specify the version of the VCB listed above.

### Returned Parameters

<b>primary_rc</b>	Success or failure of the verb. The primary and secondary return codes are always zero on return.
<b>secondary_rc</b>	

## DEFINE\_LOCAL\_LU\_TN62

TCP62 extends the **DEFINE\_LOCAL\_LU** verb to allow definitions of LU names that are generated dynamically, based on a supplied template, mask, and the local IP address.

### VCB Structure

```
typedef struct define_local_lu_tn62
{
    unsigned short    opcode;           /* verb operation code */
    unsigned char     reserv2;          /* reserved */
    unsigned char     format;           /* format */
    unsigned short    primary_rc;       /* primary return code */
    unsigned long     secondary_rc;     /* secondary return code*/
    unsigned char     lu_name[8];       /* local Lu name */
    LOCAL_LU_DEF_DATA def_data;
    unsigned long     ip_address_mask;  /* mask used in CP name */
    unsigned char     reserv3;          /* reserved */
} DEFINE_LOCAL_LU_TN62;
```

☑ See *Personal Communications: System Management Programming* for details on the LOCAL\_LU\_DEF\_DATA structure that is documented as part of the **DEFINE\_LOCAL\_LU** verb.

### Supplied Parameters

The application supplies the following parameters:

<b>opcode</b>	AP_DEFINE_LOCAL_LU_TN62.
<b>format</b>	Identifies the format of the VCB. Set this field to zero to specify the version of the VCB listed above.
<b>lu_name</b>	This is either a real LU name or an LU name template. If there are no template replacement characters ('*'), it is a real name, otherwise it is a template. Except for replacement characters, lu_name must be a valid, EBCDIC LU name. The first character must not be the replacement character.

**ip\_address\_mask** This is the mask to be used in dynamic LU name generation. It is ignored if `lu_name` is not a template. The mask is encoded as a big-endian long; i.e., high-order byte first to low-order byte last.

## Returned Parameters

**primary\_rc**  
**secondary\_rc**  
**lu\_name**  
**def\_data.lu\_alias**

See **TCP62 Return Codes** for details on **primary\_rc** and **secondary\_rc** verbs.  
The real name of the defined LU. If the supplied `lu_name` was a template, it is replaced with the generated name.  
If all blank or nulls on input, this will contain the LU name (in ASCII) on output.

## DEFINE\_PARTNER\_LU\_TN62

TCP62 extends the **DEFINE\_PARTNER\_LU** verb to allow definitions of LU names that are generated dynamically, based on a supplied template, mask, and IP address.

### VCB Structure

```
typedef struct define_partner_lu_tn62
{
    unsigned short    opcode;           /* verb operation code */
    unsigned char     reserv2;          /* reserved */
    unsigned char     format;           /* format */
    unsigned short    primary_rc;       /* primary return code */
    unsigned long     secondary_rc;     /* secondary return code */
    PLU_CHARS         plu_chars;        /* partner Lu
                                        /* characteristics */
    unsigned long     ip_address_mask;  /* mask used in dynamic
                                        /* name generation */
    unsigned long     partner_ip_addr;  /* IP address of the
                                        /* partner LU */
    unsigned char     partner_hostname[220]; /* host name of the
                                        /* partner LU */
} DEFINE_PARTNER_LU_TN62;
```

☑ See *Personal Communications: System Management Programming* for details on the PLU\_CHARS structure that is documented as part of the **DEFINE\_PARTNER\_LOCAL\_LU** verb.

### Supplied Parameters

The application supplies the following parameters:

<b>opcode</b>	AP_DEFINE_PARTNER_LU_TN62.
<b>format</b>	Identifies the format of the VCB. Set this field to zero to specify the version of the VCB listed above.



**plu\_chars.fqplu\_name**

This is either a real fully-qualified partner LU name or a template for a fully-qualified partner LU name. If there are no template replacement characters (“\*”), it is a real name, otherwise it is a template. The net ID must not contain any template replacement characters. Note that the replacement character is “\*” instead of “.” to avoid confusion with the “.” separating the net ID and partner LU name.

**ip\_address\_mask**

This is the mask to be used in dynamic partner LU name generation. It is ignored if **fqplu\_name** is not a template. The mask is encoded as a big-endian long, that is, high-order byte first to low-order byte last.

If the **fqplu\_name** is a template, one of the following two parameters must be specified. If both are specified, **partner\_ip\_addr** takes precedence.

**partner\_ip\_addr**

This is the IP address of the partner LU. It is ignored if **fqplu\_name** is not a template. All zeros indicate “unspecified”. The IP address is encoded as a big-endian long; that is, high-order byte first to low-order byte last.

**partner\_hostname**

This is the host name of the partner LU. It is ignored if the **fqplu\_name** is not a template. All blanks indicate “unspecified”.

## Returned Parameters

**primary\_rc**

See **TCP62 Return Codes** for details on

**secondary\_rc**

**primary\_rc** and **secondary\_rc** verbs.

**plu\_chars.fqplu\_name**

The real fully-qualified partner LU name. If the supplied **fqplu\_name** was a template, it is replaced with the generated name.

**plu\_chars.plu\_alias**

If all blank or nulls on input, this will contain the partner LU name (in ASCII) on output.

## TCP62 Return Codes

The following section summarizes the unique TCP62 return codes. Note, DEFINE\_LOCAL\_LU\_TN62 and DEFINE\_PARTNER\_LU\_TN62 may also have return codes that are described in *Personal Communications: System Management Programming*. Each subsection heading lists both the primary and secondary return codes in parenthesis (primary\_rc, secondary\_rc), using defined symbols in **tn62api.h** or **winrc.h**.

### (TN62\_ERROR, TN62\_NODE\_RUNNING\_NO\_ANYNET)

<b>returned by</b>	START_TN62
<b>cause</b>	The Personal Communications node is running and the running configuration does not support AnyNet. START_TN62 did not complete successfully.
<b>corrective action</b>	Stop the node and reissue the START_TN62.

### (TN62\_ERROR, TN62\_CONFIGURATION\_FILE\_ERROR)

<b>returned by</b>	START_TN62
<b>cause</b>	A TCP62 call to the Personal Communications configuration API failed. The most likely cause is a TCP62 or Personal Communications program defect. START_TN62 did not complete successfully.
<b>corrective action</b>	None. Collect problem determination data by turning on all tracing and recreating the problem. Also, capture any log data.

### (TN62\_ERROR, TN62\_NODE\_NOT\_STARTED)

<b>returned by</b>	START_TN62
<b>cause</b>	The node failed to start. The most likely cause is a TCP62 program defect. START_TN62 did not complete successfully.
<b>corrective action</b>	None. Collect problem determination data by turning on all tracing and recreating the problem. Also, capture any log data.

## (TN62\_ERROR, TN62\_NODE\_START\_INCOMPLETE)

<b>returned by</b>	START_TN62
<b>cause</b>	The node started, but the configuration was not successful. The most likely cause is the AnyNet program is not installed. The node is running.
<b>corrective action</b>	Ensure the AnyNet is installed. If the problem persists, collect problem determination data by turning on all tracing and recreating the problem. Also, capture any log data.

## (AP\_OK, TN62\_PARAMETERS\_NOT\_USED)

<b>returned by</b>	START_TN62
<b>cause</b>	The AnyNet parameters (timers and <b>domain_name_suffix</b> ) or both the CP name and CP alias from START_TN62 were not used, because the node was already running using different parameters. The parameter values used by the running node are returned in the START_TN62 VCB. START_TN62 completes successfully.
<b>corrective action</b>	None.

## (TN62\_ERROR, TN62\_NAME\_GENERATION\_ERROR)

<b>returned by</b>	START_TN62, DEFINE_LOCAL_LU_TN62, DEFINE_PARTNER_LU_TN62
<b>cause</b>	Dynamic name generation failed due to gethostname (for START_TN62 and DEFINE_LOCAL_LU_TN62) or gethostbyname (for DEFINE_PARTNER_LU_TN62). The most likely causes are TCP/IP was not installed, configured and active, or an incorrect <b>partner_hostname</b> passed on DEFINE_PARTNER_LU_TN62. The verb did not complete successfully.
<b>corrective action</b>	Ensure TCP/IP is configured and active, and that the <b>partner_hostname</b> on DEFINE_PARTNER_LU_TN62 is correct.

## (AP\_PARAMETER\_CHECK, INVALID\_CP\_NAME)

<b>returned by cause</b>	START_TN62 The <b>fqcp_name</b> is not valid. The net ID must not contain any template replacement characters and the CP name must not begin with a replacement character. Except for the replacement character, this must be a valid EBCDIC fully-qualified CP name. The START_TN62 did not complete successfully.
<b>corrective action</b>	Correct the <b>fqcp_name</b> parameter.

## (AP\_PARAMETER\_CHECK, INVALID\_LU\_NAME)

<b>returned by cause</b>	DEFINE_LOCAL_LU_TN62 The <b>lu_name</b> is not valid. The LU name must not begin with a replacement character. Except for the replacement character, this must be a valid EBCDIC LU name. The DEFINE_LOCAL_LU_TN62 did not complete successfully.
<b>corrective action</b>	Correct the <b>lu_name</b> parameter.

## (AP\_PARAMETER\_CHECK, INVALID\_FQ\_LU\_NAME)

<b>returned by cause</b>	DEFINE_PARTNER_LU_TN62 The <b>fqplu_name</b> is not valid. The net ID must not contain any template replacement characters and the partner LU name must not begin with a replacement character. Except for the replacement character, this must be a valid EBCDIC fully-qualified LU name. This return code will also occur if the <b>fqplu_name</b> is a valid template, but both <b>partner_ip_addr</b> and <b>partner_hostname</b> are unspecified. The DEFINE_PARTNER_LU_TN62 did not complete successfully.
<b>corrective action</b>	Correct the <b>fqplu_name</b> parameter or the ( <b>partner_ip_addr</b> , <b>partner_hostname</b> ) combination.