

This presentation will examine how Service Message Objects are accessed from within a mediation flow.



The goal of this presentation is to provide you with an understanding of how to access Service Message Objects (SMO). Accessing SMOs occurs within mediation flows and involves the reading, writing and updating of the elements of an SMO. Updating an SMO might also include modifying the message type, which occurs when the structure of the payload of the message is changed. Each of the mechanisms for accessing and manipulating SMOs, which includes the use of XPath expressions, XSL Transformations using XSL Stylesheets and Java code will also be covered.



This slide provides an overview of the three different mechanisms for accessing and manipulating the contents of an SMO. XPath 1.0 is the primary mechanism for accessing SMOs and is employed in one form or another by all of the mediation primitives. XPath expressions can be used to identify elements of the SMO to read or update and can also be conditional expressions to be evaluated. XSL Stylesheets are used by the XSLT mediation primitive, which is typically used to modify the message type within the flow by changing the structure of the body of the message. They can also be use to update the content of the message without changing the message type. Java code is used by the Custom Mediation primitive to access the SMO. The generic DataObject APIs can be used, making use of XPath expressions to identify properties within the SMO. Using Java code, you can update the message content and also have the ability to modify the message type by changing the structure of the message content and also have the ability to modify the message type by changing the structure of the message content and also have the ability to modify the message type by changing the structure of the message body. In the next series of slides, each of these mechanisms will be examined in detail.



This section takes a closer look at the use of XPath for accessing SMOs.



XPath expressions are used in some form by all of the mediation primitives and are typically simply a qualified path based on the SMO schema that identifies a property within the SMO. The property identified might be a complex DataObject type or a simple element with a primitive type. At other times the XPath expression might be a conditional expression to be evaluated true or false relative to the value of an element in the SMO. There are generally two different ways that an XPath expression is specified within the properties for a mediation primitive. The first is the use of a Root property, which identifies that portion of the SMO that is to be visible to or used by the primitive. In most cases, the Root property consists of four possible values that are selected using a drop down box. The values are / (slash) indicating the entire SMO, /body indicating the body or payload of the SMO, /context referring to the context of the SMO or /headers referring to the SMO headers. However, the use of the Root property is not always exactly like this. One case is more restrictive and only provides two possible choices and another case allows the use of a custom XPath expression that can identify any property within the SMO. Other uses of XPath by mediation primitives make use of the XPath Expression Builder dialog. The dialog allows you to traverse the SMO schema to select a particular property or element within the SMO and optionally to define a conditional expression involving that element. This dialog is accessed using a **Custom XPath...** button next to an entry field for an XPath expression or through the ... button in a table cell requiring an XPath expression. The next couple of slides will look more closely at the XPath Expression Builder dialog.



The screen capture on this slide shows the XPath Expression Builder dialog.

The top panel in the dialog is the Schema Viewer, which allows you to traverse the SMO schema to identify the location within the SMO that you are interested in. When you select a specific location, it will be displayed in the XPath Location field and in the Full XPath Expression field. The condition field can be used to create an optional conditional expression. The condition field consists of a location and a value where an **is equal to** comparison is performed between the value at the location and the value in the condition. The location in the condition can only be performed against a simple element. The conditional expression is added to the Full XPath Expression field. Finally, if the value that has been built in the Full XPath Expression field is not the required expression, the override checkbox can be selected and the full expression can then be edited as needed.

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| Manipulating SMOs | – XP | ath Expre | ssion | Builder | |
| Value defined using Schema Viewer | up at a second | | | | |
| | Condition: | Location | = Value | | |
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| | C Override | | | | |
| | headers/SMOH | leader/Version | | | |
| Added condition | XPath Location: Condition: Full XPath Expre Override | /headers/SMOHeader/Version Release ession: eader/Version[Release = 1] | = 1 | | |
| Override Changed condition to > rather than = | XPath Location: | | | | |
| | Condition: | Location | = (Value) | | |
| | Full XPath Expression: | | | | |
| | /headers/SMOHeader/Version[Release>1] | | | | |
| Accessing Servic | ce Message Ob | jects | | 7 © 2006 IBM Corporation | |

This slide shows an example of the XPath Expression Builder through the steps of identifying a location, adding a condition and overriding the full expression. The top screen capture shows the result after using the Schema Viewer to select the location /headers/SMOHeader/Version. You can see that this value has been placed into the XPath Location and Full XPath Expression fields. In the center screen capture, a condition has been added, the location has been further qualified by **Release** and the value has been set to **1**. You can see that the Full XPath Expression has been updated to contain this conditional expression. The requirement for this expression is to check for Release greater than 1 rather than equal to 1. The bottom screen capture shows that the Override checkbox has been selected and the Full XPath Expression has been edited to change the equal operator to a greater than operator.



This section takes a closer look at the use of XSL Transformations, which use XSL Stylesheets for accessing SMOs.



The XSLT mediation primitives use XSL stylesheets at runtime to manipulate the SMO. There are two ways to define an XSL stylesheet. The first is to use the XML Mapping Editor to define a mapping, which is then used to generate an XSL stylesheet. The second approach is to the use the XSL Editor to edit the stylesheet directly. Typically the XSL stylesheet is used within a mediation flow to modify the message type and this is required when a mediation flow has an Input node and a Callout node that have terminals for different message types. There are also other situations that require modification of the message type. For instance, if the Input Response node is going to be used in the request flow, the request message must be transformed into a response message. Another instance is if an error was detected in the request flow and the message had to be transformed to a fault message to be returned using the Input Fault node. XSL stylesheets can also be used to manipulate the content of the SMO without changing the message type. This is done by using XSLT functions that provide functionality such as string manipulation or numeric computation. There is also some logical processing that can be defined using the XSL Choose/Otherwise statements.

The XSL stylesheets provide a rich set of capabilities for manipulating the content of an SMO.



This slide examines the XML Mapping Editor, which is used to define a map, which can then be used to generate an XSL style sheet. The top panel is used to define the mappings, while bottom panel shows those mappings that have already been defined. On the top panel, the source XML is shown on the left and the target XML is shown on the right, with a toolbar for use with both source and target. Elements of the source can be dragged and dropped onto elements in the target to define a move operation. Elements in the target can also be selected and XSLT functions applied. In the bottom panel, the target XML is on the left, showing each of the elements that will be set. The center column contains the source elements of move operations and the right column contains the applied functions. In this example, there is a source interface with a getCustomerInformation operation that contains a customerID input and a target interface with a getCustomerExtendedInfo operation with customerID and portfolioRequested inputs. The map that is defined moves the customerID from source to target and the **portfolioRequested** is set using the XSLT string function. Opening the string function would show it has been initialized to set the value of **portfolioRequested** to the string "default".



This slide shows the XSL stylesheet generated from the map created in the XML Mapping Editor described on the previous slide. In the style sheet, you can see that there is a template / (slash) that contains a template **body** and the template **body** contains a template **getCustomerExtendedInfo**, which is the target of the transformation. Following the arrows from the XML Mapping editor to the XSL stylesheet, and you will see that the **customerID** in the target is set to the value from the source identified as /**body/getCustomerInformation/customerID/text()** and the **portfolioRequested** is set to the string "default".



This section takes a closer look at the use of Java code for accessing SMOs.



Custom Mediation primitives contain Java code, which defines the logic for the primitive. The Java operation called by the custom mediation takes the SMO typed as a DataObject as input and returns the SMO typed as a DataObject. The body portion of the SMO must conform to the message type defined for the input and output terminals of the Custom Mediation primitive. The Java code can make use of the commonj.sdo.DataObject APIs to access the SMO, which are defined by the Service Data Object specification, also known as SDO. These APIs provide a loosely typed interface for accessing the SMO and have accessor methods that make use of an augmented subset of XPath 1.0 to identify properties within the DataObject. The full javadoc for these APIs and the SDO specification are available from IBM Developerworks. There is also a set of SMO APIs, which provide a strongly typed interface for accessing the well defined portion of the SMO. In other words, these APIs understand the schema for the SMO except for the body, the transient context and the correlation context, which are unique to each individual flow. There is javadoc describing these APIs in the Information Center.



This slide compares the use of the DataObject APIs to the SMO APIs using example code that accesses the MessageUUID field that is in the SMOHeader. The first code example uses the loosely typed DataObject APIs and a fully gualified XPath expression to identify the field. The XPath expression headers/SMOHeader/MessageUUID is used to obtain the MessageUUID string from the SMO DataObject. The second code example also uses the loosely typed DataObject APIs but in this case traverses down accessing a property at a time. First, the **headers** DataObject is obtained from the SMO DataObject, then the SMOHeader DataObject is obtained from headers DataObject, and then the MessageUUID string is obtained from SMOHeader DataObject. In the third code example, the strongly typed SMO APIs are used. In this case the first thing that must be done is to cast the input from the DataObject to **ServiceMessageObject** type, after which the **getHeaders** operation can be used to obtain the headers from the SMO and the getSMOHeader operation can be used to obtain the SMOHeader from the headers. Lastly, the getMessageUUID operation is used to get the MessageUUID string from the SMOHeader. Contrasting these two approaches with respect to coding errors, the loosely typed DataObject APIs generally have coding errors surface at runtime, whereas the strongly typed SMO APIs tend to have coding errors caught at compile time. Therefore, the SMO APIs might be preferred over the DataObject APIs for ease in development and debugging.



The following slide presents a summary of this presentation.



This presentation presented details about accessing Service Message Objects, including modifying their content and changing their message type. The use of XPath expressions, XSL Transformations using XSL stylesheets and the use of Java code in Custom Mediations was also examined.

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