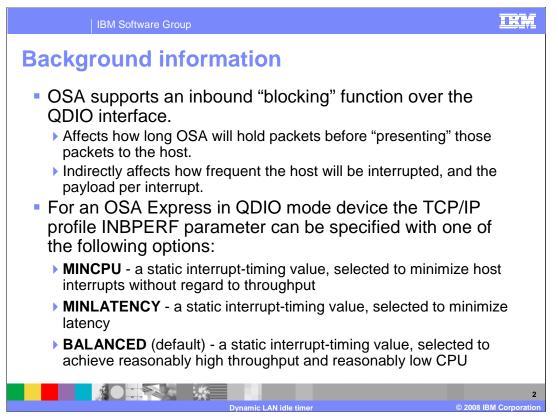


This presentation discusses the Dynamic LAN idle timer the z/OS V1R9 Communications Server.



OSA supports an inbound "blocking" (or packing) function over the QDIO interface. This function affects how long OSA will hold packets before "presenting" those packets to the host. Here "presenting" means assigning the read buffer to the host, which is a matter of updating the state of the host buffer to host owned. In most cases this same action will result in an interrupt to the host for this QDIO data device. Therefore, this function indirectly affects the QDIO interrupt processing (that is, how frequent the host will be interrupted, and the payload per interrupt).

This function is referred to as the OSA "LAN Idle timer". Today the host can pass various time intervals to OSA when the QDIO data device is activated. In the z/OS case, the system administrator can adjust this setting. However, the setting is static and can not be changed unless the connection to OSA is terminated (device is stopped) and reestablished (restart the device).

Currently you can not directly configure explicit LAN Idle settings. Instead the user provides a constant value to OSA which represented the best "compromise" setting. In the TCP/IP profile the user can define a LAN Idle setting for an OSA Express in QDIO mode device. This is performed by specifying the TCP/IP profile INBPERF parameter with one of the following options:

#### **MINCPU** setting

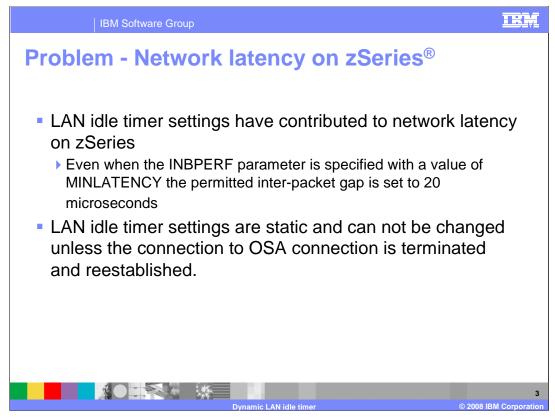
OSA should increase packet hold time. Holding packets longer minimizes CPU utilization by decreasing interrupt frequency and providing a better payload per interrupt)

#### MINLATENCY setting

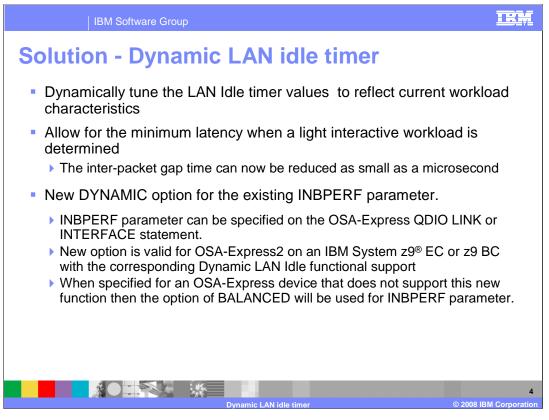
OSA should decrease packet hold time. Presenting packets to host sooner reduce network latency (but drive up CPU utilization by causing more frequent interrupts and a smaller payload per interrupt)

#### **BALANCED** setting (default)

CS compromises and sets timer interval values that split the difference in the above two settings

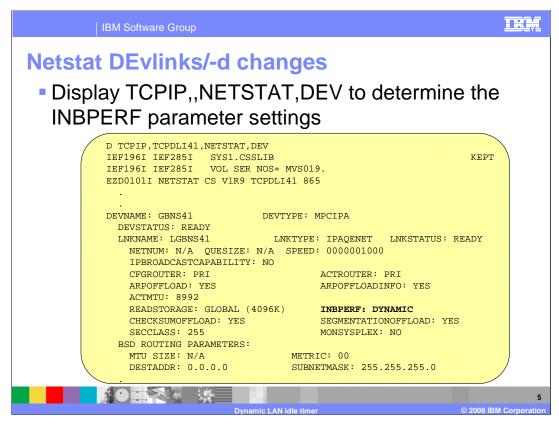


Our current LAN idle timers are having OSA hold the packets to save CPU when sometimes CPU is not an issue. Note that at higher utilizations, dispatch delay becomes a determining factor in network turnaround time rather than LAN idle delay.



Performance studies have shown network latency improvements in environments where the CEC is under low utilization of up to 35% by tuning the Lan Idle timer within the OSA Express2 using a dynamic algorithm that takes workload characteristics. This dynamic algorithm involves taking the current default inter-packet gap of 40 microseconds to as low as 1 microsecond.

A new INBPERF parameter option of DYNAMIC will now be permitted. This new configurable setting allows the TCP/IP stack to dynamically calculate the best values for the LAN idle timer settings. These settings will indirectly determine how frequently the OSA adapter will interrupt the host for inbound traffic.



The **Netstat DEvlinks/-d** command displays information about devices and defined interfaces or links defined to the TCP/IP stack.

The **INBPERF** field is significant only for active IPAQENET links, IPAQTR links, and IPAQENET6 interfaces. This field indicates how frequently the adapter should interrupt the host. The possible values are:

## MinCPU

Indicates that the adapter is using a static interrupt-timing value that minimizes host interrupts, and therefore minimizes host CPU consumption.

## MinLatency

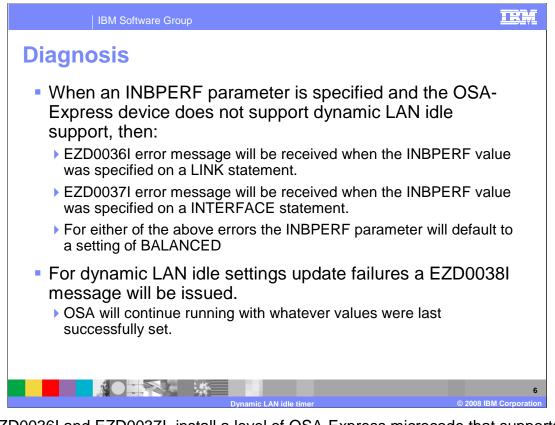
Indicates that the adapter is using a static interrupt-timing value that minimizes latency delay by more aggressively presenting received packets to the host.

## Balanced

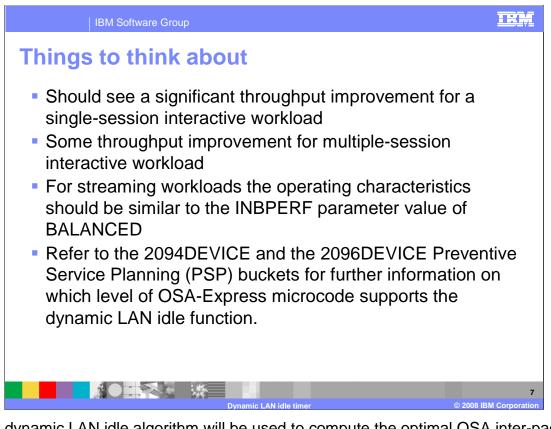
Indicates that the adapter is using a static interrupt-timing value that strikes a balance between MinCPU and MinLatency.

## Dynamic

Indicates that the stack and the adapter are dynamically updating the frequently with which the adapter should interrupt the host for inbound traffic.

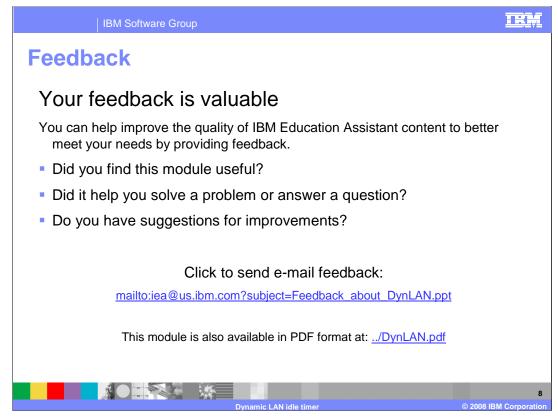


For EZD0036I and EZD0037I, install a level of OSA-Express microcode that supports the dynamic LAN idle function. Use the VTAM DISPLAY TRL command to determine your current OSA-Express microcode level. If you choose to not use the dynamic LAN idle function, remove the DYNAMIC value from the LINK statement or INTERFACE statement.



A new dynamic LAN idle algorithm will be used to compute the optimal OSA inter-packet gap timers to be utilized. These LAN Idle Timers will be updated by this algorithm to attempt to optimize throughput. The new algorithm should be effective for all protocols. The new DYNAMIC option for the existing INBPERF parameter is only valid for OSA-Express2 on an IBM System z9 EC or z9 BC with the corresponding Dynamic LAN Idle functional support. You should see a significant throughput improvement for a single-session interactive workload. A Latency improvement of 30% or more with a reduction in the CPU cost per transaction.

The dynamic LAN idle timer algorithm will adjust the LAN idle timer settings to best fit the traffic characteristics.



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