

This presentation covers ODWEK troubleshooting for Java API.



This module will cover: Java API troubleshooting topics, general Java API information, a common connection issue, Java API abend or hang situations, and causes for possible native memory leaks in ODWEK.



ODWEK Java API issues are typically easier to troubleshoot than servlet and CGI because the Javacore or the HotSpot error report indicates the failing ODWEK API. The servlet will just indicate the thread failed in main method.

Since ODWEK does most work in its native shared library, a stack trace from the core file is very helpful. This will assist you in determining if an abend is in any of the internal non-API helper functions.

Almost every issue should be re-creatable using a skeleton Java stand-alone test case.

The ODWEK trace= 4 output contains more detailed information for the Java APIs compared to servlet and CGI.



While you have to specify the CacheDir in the arswww.ini file, the Java APIs only use the TempDir for processing data. The TempDir is mainly used to retrieve documents larger than 1MB to file.

This is done to prevent fragmenting the native heap. The file is selected, processed, and then it is read back into memory as one large chunk. During document retrieval, ODWEK will typically retrieve document data in 100kb chunks from the OnDemand server. Once retrieved from the OnDemand server, it is processed; uncompressed or converted to another code page. This can be performed in memory or file before the document data is returned to the calling API.



There is a requirement in ODWEK Java APIs that a single ODServer object cannot support multiple simultaneous threads, attempting ODWEK API calls at a given time.

An example of this is through your application create ODServer object per each user session. The user does a search on a folder and they click the button repeatedly very quickly. If you allow your Java application to simultaneously call the search API against the same ODServer object, typically an abend or unexpected results will occur.

In ODWEK V7.1.2.7 development added protection to help prevent these types of abends, however you might still receive unexpected results if the ODServer object is not protected. One way to protect your application is to use Java synchronization methods.



DocIDs are only used by ODWEK and contain information such as the application group identifier, application identifier, folder, table, the offsets of the storage object (where the document is stored) and so on.

DocID information is for IBM internal use only. You can obtain the same information through many of the ODWEK APIs.



This is a basic hierarchy of the ODWEK Java API classes. There are roughly twice as many more classes than listed here, but these are the most important ones.

Everything gets started with the ODServer class. The ODServer class initializes and references the arswww.ini file or ODConfig object which specifies the basic ODWEK configuration parameters. Then with the ODServer class you can logon, list folders, open a folder, and so on. The ODFolder class from this point is issued to conduct searches, which returns a vector of ODHit objects. An ODHit object represents an individual document. You can retrieve a document by calling any retrieve API, such as ODHit retrieve. If you want to add an annotation, or retrieve annotations, that's done through the ODNote class.

On the right side of the diagram you can see that there is the ODConfig, ODConstant, ODException classes. ODConfig holds the ODWEK configuration parameters. ODConstant holds constant values that many APIs require. The ODException class holds any exceptions and messages that are thrown.



Occasionally a new ODWEK application will experience the exception "Connection cannot be established". If using ODWEK for the first time to connect to the OnDemand server, the problem is typically due to the OnDemand server running on a non-default port. The port number needs to be specified in ODWEK. This is accomplished by calling the ODServer.setPort API.



When ODWEK abends, the JVM application server will stop too. A corresponding Javacore (IBM Virtual Machine for Java Platforms) or Sun HotSpot error report (Sun JVM) is generated. Also because ODWEK is using a native shared library, a core dump file is created. If no core dump is created, check your OS configuration to allow core dumps to be created.



ODWEK Java APIs typically stop unexpectedly because native heap has been exhausted, API misuse, or defect.



Most ODWEK abends are due to native heap exhaustion.

If the Javacore's current thread is in one of the document retrieval operations -ODHit.retrieve, ODServer.viewerPassThru, ODHit.getDocument, ODHit.getResource, or ODHit.retrieveSegment - this typically indicates the abend was caused by native heap being exhausted. Native heap can be exhausted if a large document or documents was retrieved at a given time. Capture an ODWEK trace, look at the end of the trace and see the size of the document being retrieved. If the document size is very large, native heap is likely either not sized properly or the system is not sized sufficiently to support user volume or document size requirements. Moving to 64-bit, increasing native heap (by lowering maximum Java heap), or using another ODWEK retrieval API (write to file) are possible solutions if sizing is the problem.

If the native call stack shows an abend in getData, outputdriver, or a retrieve named method, this is indicative of native heap exhaustion during a document retrieval as well.



A good method to check if native heap might be exhausted and the 32-bit limitation on the amount of memory a process can allocate has been reached, is to check the core file size. The core is just a snapshot of memory that the process has allocated at the time of the application stop. For example, if the core size is 3 GB, the process had 3 GB of memory allocated at the time of the stop. Since this is a Java process, the 3 GB comprises Java heap and native heap.

Also, another common cause of native leaks is an accumulation of ODServer objects. What this means is that the ODServer objects are being initialized and logged on, but they are never being logged off and terminated. Each ODServer object has it own native references underneath the covers. By accumulating ODServer objects, a native heap leak will occur. It is necessary to check that a similar number of logons and terminate calls are being made in the ODWEK trace.



If native heap is exhausted, you can gather the "Out of Memory MustGather" items to monitor memory. Native heap will need to be monitored on the running Java process to determine if native heap increases steadily over time or if memory spikes right before ODWEK stops. If native memory constantly increases over a long period of time with constant load, investigation towards a memory leak should be performed.

The full set of abend files are required to provide IBM Software Support with the best opportunity to diagnose the problem. If only a few items are sent from you, it might be said that this is indicative of native heap exhaustion, however it is necessary to have a full set of abend files to confirm.

Finally, review the Enabling Tracing, Logging, and Requirements module for more information on ODWEK native memory requirements.



A common problem in new ODWEK Java API applications is protecting the ODServer object and references. Multiple threads accessing the same ODServer objects at the same time will cause unexpected results; at worst, an application stop. An ODWEK trace can be used to diagnose this type of issue.

An ODWEK trace will show when a method has entered and exited. Each ODServer object that has been initialized and logged in, is assigned a unique session ID. Also, the ODWEK trace will provide information such as the process ID, thread ID, and timestamp.

In this example, you see the two trace statements are from different threads.

In the first trace statement, the third value from the left has a thread ID starting with 0416A. The second trace statement has a thread ID starting with 03D6C.

A trace statement reads as such: parent process id, child process id, and thread id. So you can see these two different threads entering different functions, at about the same time, and both are using the same ODServer object, since the same session ID is being used.

The requirement by ODWEK is to protect the ODServer object from simultaneous threads. In this situation, you will want ODServer object operations to be synchronized. The first thread should enter, return....then the next thread should enter and return. This behavior can be re-created and displayed as an example by way of a test case.



Another example of incorrect API usage that might cause an application stop is if the order of API's called is incorrect.

In this example, an application entered a code path where an ODServer logoff was called after an ODServer terminate. ODServer terminate performs clean up and frees the ODServer object, so calling logoff afterward actually caused ODWEK to stop unexpectedly. An exception should be thrown instead, so a product defect was opened.

Also, as mentioned earlier, native memory is leaked if an accumulation of ODServer objects occurs. This can happen if a new ODServer object is created per session, but never logged off and terminated.



If you suspect a defect in ODWEK Java API, the way to provide evidence of a possible problem is to re-create the issue using a skeleton Java stand-alone test case. Model the test case after your ODWEK trace output. A test case provides IBM support the most evidence of a possible defect.



ODWEK is just a client to the OnDemand server, so if the OnDemand server is responding slowly, has performance problems or network issues, ODWEK is going to seem like it is slow or hung.

ODWEK will wait indefinitely for any response from the OnDemand server as there is nothing within ODWEK's configuration to time-out a request.



The best thing to do is ask that during these times of bad performance or hang periods, replicate the problem from the OnDemand server using the OnDemand Windows client. If the OnDemand Windows client hangs, this will eliminate ODWEK as the problem and point to the OnDemand server or to the network.

The JVM will report hung threads in the SystemOut.log, by default, after 10 minutes. If the thread eventually completes, the JVM also will indicate this in the SystemOut.log. This indicates that it is not a true hang; there is a performance or response time problem.



Provide the Hang MustGather items to investigate further. The Hang MustGather information comprises of at least one or more Javacores be taken at regular intervals during the hang condition. A thread dump of every thread is produced in the Javacore. Look to see if the thread activity has changed from Javacore to Javacore. If not, then take a look at the Javacore thread stack and see what it is stuck doing. Review the ODWEK collecting data - Java API module for further details on data to collect.

Regarding a hang for the ODWEK Java APIs, a hang defect has never been found, so it is rare that a hang is caused by a defect in ODWEK.



If the situation gets to the point where you believe there is a memory leak in ODWEK, the best thing to do is isolate it as much as possible. If it's Java APIs, build a test case, loop it, see if the memory is leaking slowly over time. If memory usage increases over time and under a constant load, a memory leak might exist.

If your ODWEK application is stopping unexpectedly, is there a pattern? Does it stop every X days or X hours?

If the answer is yes, there is either a memory leak or scheduled activity causing the abend.



Memory allocation instruments and tools can be used to trace native memory allocation and free calls. A listing of utilities can be found in this slide.



On Windows, the Debug Diagnostic Tool can be used to monitor memory allocations. Also, Windows performance monitor can be used to monitor total virtual memory allocated by a single process.



The IBM Thread and Monitor Dump Analyzer is a tool that reads Javacores and provides a graphical report of thread, monitor lock activity, and other useful information outputted in a Javacore.

The Heap Analyzer analyzes Java heap dumps if you believe there is a Java heap leak. You can use this utility to graphically review Java heap objects.



These links provide further information that is helpful to troubleshoot ODWEK Java API issues, best practices, configuration, and so on.



These are additional links that provide information that are helpful in troubleshooting ODWEK Java API issues.



This slide provides links to troubleshoot and analyze ODWEK trace return codes, configuration, and the ODWEK Implementation Guide.



This slide provides informative links to troubleshoot and analyze ODWEK known issues.



The IBM Java Diagnostic Guide for the last three release levels, is fairly short and provides a lot of good information.

If you are not familiar with reading a Javacore file, the link provided gives you information on how to read it and what each section means.



The MustGather document assists you in collecting data for IBM Software Support before opening a problem report. The last link provides detailed information on how the process space for Java is divided between native heap, Java heap, libraries, and kernel.



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