

## Positioning of Efficient Virtualization

*infrastructure optimization and business value*

*“not all technologies are born equal or the devil is in the details...”*

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## Agenda

### Some basic's...

#### IT Infrastructure Challenges

- Low utilization
- High number of servers/cpu's
- Rigid configurations – Silo's
- Fixed resources per server

#### 2005-2006 Observations

Over 75% companies with 500+ employees deploy virtual servers  
45% of new servers bought in 2007 will be virtualized. It was 8% in 2003

Source: IDC → <http://www.idc.com/infocenter/stories/stories.jsp?id=2301>

flexities  
individually  
/” configurations  
ies

- Complexity of Application integration
- Lack of flexibility

#### Natural questions to ask...

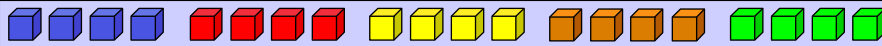
- How can we get more out of the systems & people we have ?
- How can we ensure that our systems perform as required so they don't cause problems or slow us down in our business development ?
- How to keep operational costs down to meet budget & ensure that costs to manage IT don't spiral out of control ?

## Agenda

- Some basic's...
- Virtualization and Efficient Virtualization
- Next generation virtualization and trends

- How can we get more out of the systems & people we have ?
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## Virtualization Concept



### Virtual Resources

- Proxies for real resources: **same interfaces/functions, different attributes.**
- May be part of a physical resource or multiple physical resources
- We may also create virtual resources which are not present physically

### Virtualization technology

- Creates virtual resources and "maps" them to real resources.
- Primarily accomplished with software and/or firmware.

### Physical Resources

- Components with **architected interfaces/functions.**
- May be centralized or distributed. Usually physical.
- Examples: memory, disk drives, networks, servers.



- Separates presentation of resources to users from actual resources
- Aggregates pools of resources for allocation to users as virtual resources

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## Virtualization & ITSM

*from a business point of view today's technology and the vision*

**Efficient Virtualization is the process of**

- presenting computing resources in ways that users and applications can easily get value out of them.
- presenting them in a way, which is independent of implementation, physical packaging or geographic location.

Virtualization provides in other words **a logical rather than physical view of data, computing power, storage capacity, and other resources.**

*Jonathan Eunice, Illuminata Inc.*

**Common Processes / Workflows to simplify & optimize management of a Heterogeneous Infrastructure**

the next level of virtualization defining resources as services

**Simplified – Efficiency - Flexibility using Virtualization**

ITSM – IT Service Management

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## Virtualization - some technologies

*Virtualization sounds complex, but it is really a simple idea.*

**Sharing**

Create multiple images of a resource within a physical resource  
*Servers - Memory - IO devices*

**Emulation**

Create functions and facilities which appear to be real although they do not exist within the physical resource  
*In-Memory Virtual Networks and devices*

**Aggregation - pooling**

Pool multiple separate "distributed" resources so they appear as a single resources from the user point of view  
*Scalability Clusters - GRID - SAN Volume Controller*

**Insulation - an important requirement and ability**

Ability to add, replace and change HW components dynamically  
*Capacity Upgrade on Demand, Spare Processors, Storage CU's*

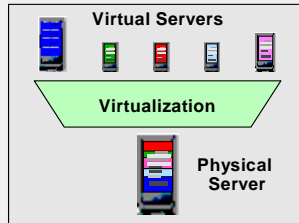
*Not all capabilities are available with all Virtualization technologies*

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## Efficient Server Virtualization - Business Value

### Roles:

- Consolidations
- Dynamic provisioning/hosting
- Workload management
- Workload isolation
- Software release migration
- Mixed production and test
- Mixed OS types/releases
- Reconfigurable clusters
- Low-cost backup servers



### Benefits:

- Higher resource utilization
- Greater usage flexibility
- Improved workload QoS
- Higher availability / security
- Lower cost of availability
- Lower management costs
- Improved interoperability
- Legacy compatibility
- Investment protection

### In the final analysis, the virtualization benefits take three forms:

#### ▪ Reduced HW and SW costs

- Higher physical resource utilization
- Less capacity needed for same or better QoS

#### ▪ Reduced management costs

- Fewer physical servers to manage
- Many common management tasks become easier

#### ▪ Improved flexibility and responsiveness

- Virtual resources can be adjusted dynamically to meet new or changing needs and to optimize service level achievement
- Virtualization is a key enabler of on demand operating environments

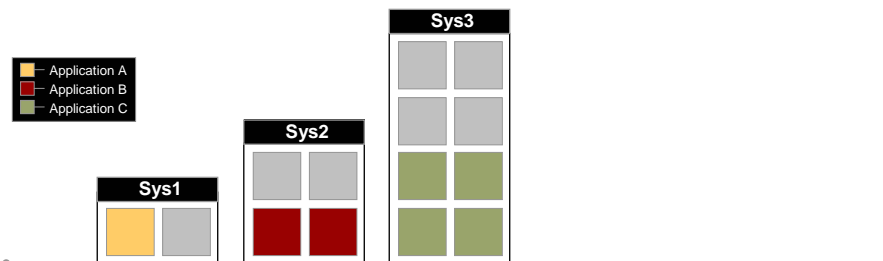
## Many organizations today run a single application on a single server

*Pain Point: enterprises are buying more processing power than needed and get...*

*...more to manage*

*...more costs - including environmental cost*

*...more complexity*



## Typical Physical Partitioning...*a solution attempt !!*

as provided by traditional UNIX and Intel vendors like SUN and HP

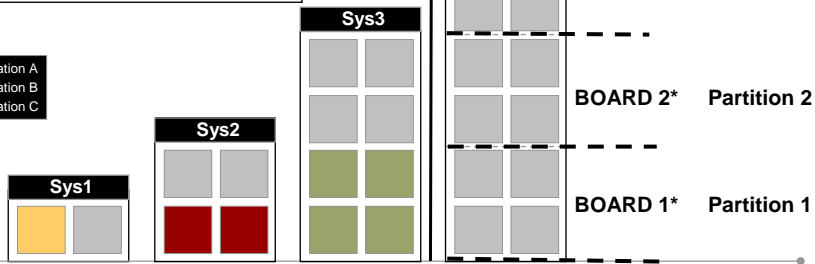
*This this does mainly only addresses floor space...  
It does generally "not" improve the utilization  
and it does "not" enable you to respond to changing  
requirements in a flexible way*

**# VIRTUAL CPU's = #Physical CPU's**

### Physical BOARD granularity

SUN Domains (4 to 8 cpu's per board)  
HP PA nPARS (8 CPU's per nPAR today)

Application A (Yellow)  
Application B (Red)  
Application C (Green)



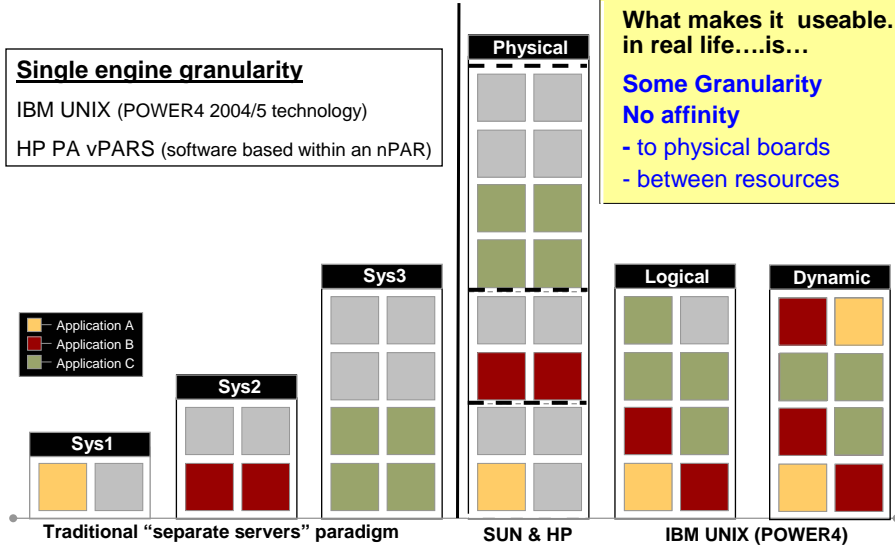
## Logical partitioning & Dynamic Logical partitioning

with some improved granularity and flexibility - a best practice example

### Single engine granularity

IBM UNIX (POWER4 2004/5 technology)  
HP PA vPARS (software based within an nPAR)

Application A (Yellow)  
Application B (Red)  
Application C (Green)



What makes it useable...  
in real life....is...

**Some Granularity**  
**No affinity**  
- to physical boards  
- between resources

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## Sub-engine virtualization – Shared Resource Spaces

*best practices*

**Subengine granularity**

IBM UNIX  
VMware  
Xen  
HP IVM, but...  
SUN LDOM's, but...  
IBM System z (% level - HW implementation)

*Notice they are not all equal by respect to efficiency, etc..*

**What makes it useable... in real life....is...**

**Granularity**  
**No affinity**  
- to physical boards  
- between resources

**However:**

**Sub-engine virtualization is best practices for efficient virtualization**

Legend:  
■ Application A  
■ Application B  
■ Application C

Traditional "separate servers" paradigm      SUN & HP      IBM P4/P4+      IBM P5/5+/6- Mainframe

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## Value of *Efficient* Virtualization - Resource Sharing

*Flexibility to adjust to different technical needs and different business needs*

**Translates into differences in ability to work in "real life" and ultimately into Business Flexibility Cost reduction – Cost avoidance**

Add more resources to existing server..

Mix different environments within same server like test, development, production and different OS levels

reduce when not needed..

← →

...or clone more / remove servers (test, development, new production)

**VALUE - Links Infrastructure to Business Goals**

**Efficient Virtualization**

Hypervisor technology plays a large role

Scalability - Virtual & Physical

Resource Granularity

Dynamic Resource Allocation & Re-Allocation

**NO affinity to Physical Configuration**

Isolation & Hardware synergy

Policy based management of Resources

**Virtualization benefits**

- Improve implementation speed of new solutions
- Allows more simple provisioning & mgnt
- Allows constant and dynamic (re-)adjustment of resources
- Allows reuse of resources for multiple tasks and projects
- Allow for "cost-effective" HA solutions including back-up servers & cluster capabilities
- Allows for concurrent HW changes/additions making them transparent to software/users
- Allows higher utilization/efficiency of HW, SW and people resources
- Improved environmental characteristics
- **REDUCED cost**

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## Server Virtualization Approaches

<p style="text-align: center;"><b>Hardware Partitioning</b></p> <p style="text-align: center;">Server is subdivided into <b>fractions</b> each of which can run an OS</p> <p><b>Physical partitioning – board level</b> S/370 PP mode Sun Domains HP nPars on PA &amp; Itanium technology</p> <p><b>Logical partitioning – engine level</b> pSeries Dynamic LPARs HP vPars on PA technology (nPAR limitation)</p> <p style="text-align: center; border: 1px solid orange; padding: 2px;"><i>Lacks flexibility and granularity</i></p>	<p style="text-align: center;"><b>Bare Metal Hypervisor</b></p> <p style="text-align: center;">Hypervisor provides <b>"lean/mean"</b> timesharing of all resources</p> <p><b>Hypervisor software/firmware runs directly on server HW</b></p> <p>System z PR/SM &amp; zVM (EAL 5) POWER Hypervisor (EAL 3) VMware ESX Server Xen Hypervisor SUN LDoms (T1/T2 server)</p> <p style="text-align: center; border: 1px solid orange; padding: 2px;"><i>Efficient - Granular</i></p>	<p style="text-align: center;"><b>Hosted Hypervisor</b></p> <p style="text-align: center;">Hypervisor uses OS services to do timesharing of all resources</p> <p><b>Hypervisor software runs on a host operating system</b></p> <p>VMware GSX Microsoft Virtual Server HP Integrity VM on Itanium User Mode Linux</p> <p style="text-align: center; border: 1px solid orange; padding: 2px;"><i>Efficiency &amp; Isolation issues</i></p>
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**Hypervisor Implementation Methods – affect resource usage** IBM

<p style="text-align: center;">Trap and Emulate (<b>"very early" technology</b>)</p> <p style="text-align: center;"><b>Scalability limitations:</b></p> <p>VMware supports only up to 4 Virtual CPU's /Virtual Server. May run on physical servers with up to 16 cores/CPU's. Best practices seems to be 4 and 8way</p> <p>Microsoft supports <b>only 1way virtual servers</b>, - but "Viridian" with 4way support is emerging !!</p> <p>HP Integrity VM supports <b>only up to 4 Virtual CPUs/Virtual sever</b> <b>But HP describes "1way" as best practices, - probably because of performance challenges</b></p> <p>Examples <b>CP-67, VM/370, HP Integrity VM</b></p> <p>Benefits <b>Runs unmodified OS</b></p> <p>Issues <b>Risk for substantial (extreme!) overhead</b></p>	<p style="text-align: center;">Translate – Trap and Emulate</p> <p>Examples <b>VMware, Microsoft VS</b></p> <p>Benefits <b>Runs unmodified, but TRANSLATED OS</b></p> <p>Issues <b>OK but may have substantial overhead with high I/O &amp; Memory over-commitment</b></p>
<p style="text-align: center;">Hypervisor Calls ("Paravirtualization")</p> <p style="text-align: center;"><b>Scalability</b></p> <p>System z has "kind of unlimited" scalability for mix of core applications and server farms</p> <p>POWER (System p) supports 1 to 64way Virtual Servers. Runs on 1 to 64way Physical HW</p> <p>Xen has some limitations by respect to Virtual CPU's / virtual server and Physical HW, but may exceed 8 way servers in both areas</p> <p>Examples <b>POWER Hypervisor, Xen (today),</b></p> <p>Benefits <b>High efficiency depending of Hypervisor code + eventual HW support</b></p> <p>Issues <b>OS must be modified to issue Hcalls</b></p>	<p style="text-align: center;">Direct Hardware Virtualization</p> <p>Examples <b>PR/SM and zVM</b></p> <p>Benefits <b>Runs unmodified OS</b> <b>Opportunity for Highest efficiency</b></p> <p><b>Intel/AMD</b> Like the System z HW SIE-level in 1980 <b>Only CPU no I/O HW support.....</b></p>

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## I/O Virtualization – the platforms are not all equal...

**OS Device Drivers** → **VMs** (via **CHPID**)

**Hypervisor** (Transparent)

**ALL I/O Adapters & Devices** (Shared or Dedicated)

**HARDWARE Virtualization**

**System z** ....Intel & AMD is aiming at this, but it's far from being a reality

- IO and IO Interrupt Pass-Thru - transparent to users
- MIF and N-port Virtualization
- 4 LCSS, PAV's, Multiple Subchannel Sets
- PCI Hydra Cards
- Some IO assists for zVM / zLinux guests under zVM

**Clearly the most complete and efficient implementation**

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**Virtual I/O Server's** (HW Device Driver, Host virtual I/F) → **OS** (Client Device Driver)

**Hypervisor** (Message & Data Passing)

**VIRTUAL IO Server (to deal with non-virtualized PCI cards)**

**System p, XEN, KVM, Microsoft (future)**

- Firmware extension to Hypervisor; transparent to users
- Provides Virtual I/O Adapters and devices (SCSI, GbEtn)
- Introduces path-length and latency challenges

**System p advantage** DMA Isolation HW

implements **DIRECT** data transfer to/from storage devices

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**OS** (Client Device Driver) → **Guest I/F HW Device Driver** → **Hypervisor** (includes HW IO Drivers)

**HYPERVISOR layer includes HW IO Drivers**

**VMware** .....(and all type 2 hypervisor solutions)

- Hypervisor includes **DRIVER code** (potential an unreliable area)
- Provides Virtual I/O Adapters and Devices (SCSI, GbEtn)
- Allows for PCI card sharing
- Transparent to users

**Introduces potential AVAILABILITY challenge**

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## System z virtualization - multiple dimensions - not an "add-on", but a "built-in"

**SIE**

- Establish Architecture for guest
- \* Maintain status
- \* Invoke SIE assists

**Shared Resource Space per footprint**

up to 54 (64) CPU's	Shared %
512 GB	MB
1024 I/O	Shared

up to 32 z/OS images in a CLUSTER for SCALABILITY and Continuous Availability

**LPAR Zoning**

Each LPAR has a 0-origin  
This allows I/O to access LPAR memory without hypervisor intervention

**PRSM - (EAL 5) SIE**

**HW support: 10% of circuits used for virtualization**

**Up to 60 Logical Partitions (LPARs)**

**zVM (EAL 3+) SIE**  
10 - 100 - 1000 VM's  
LINUX  
SHARED memory

*"Most sophisticated & complete Hypervisors"*

z/OS, z/VM, Linux support

SHARED ALL Architecture

zVM may emulate multiple device not physically present

Application Integration via HIPERSOCKETs and VLANs

Intelligent & Autonomic WLM based on policies

The potential performance influence of the Linux Server Farm is isolated from the OTHER LPAR's

Virtualization is transparent for OS/Application execution

HW Enforced Isolation

40 years of maturity...

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## IBM Breakthrough Virtualization within UNIX/Intel

Micro-partitioning POWER5 system

### Micro-partitioning™

Virtual server granularity - down to 1 way  
Dynamic adjustable according to business needs

Example...



4-way  
POWER5



We need in practice at least a 32 way system to run 254 virtual servers (they will all be 1way only....)

System p/i Micro-Partitioning has NOT at this point implemented a zVM like-facility where the CPU impact from a Linux server farm with multiple 100 of VM's and multiple 100 of virtual CPU's can be "isolated" from the other LPAR's and where we may have "multiple x 100 VM's" on relatively few IFL engines But notice System p/i is far ahead of Sun, HP and VMware in this area

### What's the value...

- run test, development and production together in same

- new upstart services can be initiated easy without significant investments

- supports an on demand pricing model for resources

Lower TCO – Improve System Utilization  
Flexibility – Resource allocation according to business need

## Intel/AMD - Virtualization

Blade and Brick type of systems

Physical partitioning at the Blade or Physical board level

### Hypervisor based virtualization

**MULTIPLE Technologies**

VMware

Xen

KVM (Kernel Virtual Machine)

Windows – Virtual Server 2005

HP IVM

others....incl. Sun

Intel/AMD - Virtualization HW

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## VMware ESX Technology

**General ROT: 10- 20 Virtual Machines per 4WAY and more on an 8way**

**RESOURCE CONTROL & SHARE**

- Virtualization maps VM's directly to x86 HW
- 32bit support - but 64bit just introduced
- 1 to 4way Virtual Machines only
- Up to 128 VM's per VMware image (Max 16WAY)
- Memory expanded from 3.6GB to 16GB per VM
- CPU - shared capped/uncapped & dedicated
- No wasted resources *but "cpu cost" may exceed 20%+, especially with high I/O rates*
- Memory Dedicate or Share
- Shared I/O & Network Interfaces
- I/O drivers located WITHIN the Hypervisor
- Direct I/O Pass-through
- DASD emulated as SCSI
- Network Bandwidth - may be priority controlled
- SW managed security isolation (by VMware)

- Sustained AVERAGE load on physical server may exceed 50-60% - from below 5-10%
- May provide significant cost savings & flexibility
- Encapsulation of VM's - enables move of the VM
- Dynamic move via VMotion -
- Provide for Cost efficient Clustering -
- Provide Resource Pooling of Physical Servers
- Provide provisioning and re-allocation of VM's across physical servers via a Global scheduler
- Experiences show it is Highly Reliable
- Virtual Center 2, Dashboard, and P2V tool for migration

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**Challenges**

*Scalability of VMware – Currently Max 16way HW*

*Scalability of VM's - CPU (4way) & Memory*

*Relatively high CPU cost especially for I/O intensive and Memory intensive work*

*Lack of 64 bit support maturity, but experiences are coming...*

*I/O drivers runs within VMware*

*Some security concerns*

*Resources can not be added dynamically*

**Strength**

*Many advanced Resource Management and Availability functions*

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## System p & System z

### *Positioning in respect to VMotion*

### Dynamic Move of Virtual Servers (Live Guest Migration)

will be made available for

1. System p LPAR's and WPAR's
2. Linux guest under zVM on System z

*very efficient when combined with dynamic addition/removal of physical resources*

**Virtualize more - Manage Less**

*Future*  
**IT Service Management**

## Server Partitioning and Virtualization

*An Important Consideration for All Areas of Server Design and Deployment*

