



IBM Informix IDS

RTO_SERVER_RESTART and nonblocking checkpoints

Tuning the IDS server to take advantage of nonblocking checkpoints and improving fast recovery performance



Agenda

- **What are checkpoints and why do we do them?**
- **Tuning checkpoint performance for 7.x, 9.x and 10.x**
- **Tuning checkpoint performance for 11.x**
- **Maintaining a recovery time objective**
- **New onstat options**

What are checkpoints and why do we do them?

- **Create a consistency point to start fast recovery from in the event of an unexpected failure**
- **Create a consistency point to perform some function... like taking a backup of the database**
- **A checkpoint is a point in time where cached data (bufferpool) is flushed to disk**

When do checkpoints get triggered?

- **Administration events**
 - Database backup, adding a DBSpace, users (onmode -c)
- **Physical Log 75% full**
- **1 Checkpoint in the logical log**
- **Long transactions**
- **Maintain Recovery Time Objective (RTO) policy using CKPTINTVL**
- **HDR Secondary requires checkpoint**

Tuning checkpoint performance for 7.x servers

- **How to reduce transaction blocking...**
 - Aggressive LRU flushing
 - More LRUs
 - More Cleaners
 - Low LRU min and max settings (< 1%)
 - onmode –B just prior to checkpoint
 - Improve I/O subsystem

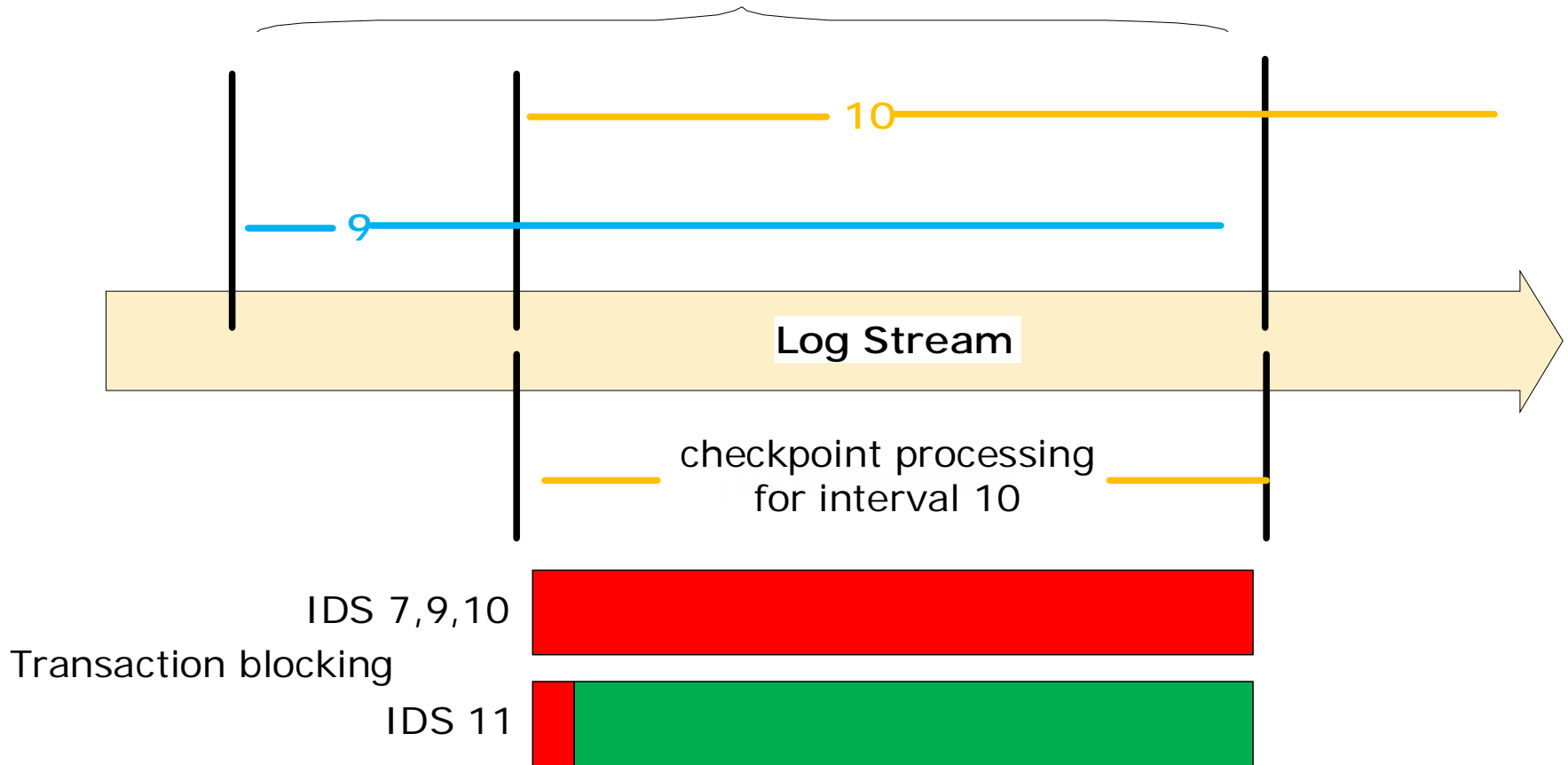
Tuning checkpoint performance for 9.x & 10.x servers

- **Fuzzy checkpoint alleviates some of the problem but...**
 - Unpredictable checkpoint performance
 - Unpredictable fast recovery times
 - Same techniques as 7.x

Nonblocking Checkpoints

- **No transaction blocking during the flush of the bufferpools**
- **Fuzzy checkpoints removed**
- **Nonblocking checkpoints are triggered by ...**
 - Physical log 75% full
 - Logical log full
 - CKPTINTVL
 - Initial boot checkpoint
 - A few other miscellaneous cases
- **All others are transaction blocking, like...**
 - Adding a DBSpace
 - Doing a database backup

If IDS would experience an unexpected outage, fast recovery would restart at checkpoint interval 9 until checkpoint processing of interval 10 completed.



When will nonblocking checkpoints block?

During checkpoint processing (disk flush), transactions will continue to consume physical and logical log resources

- **Transactions will block to...**

- Avoid physical log overflow
- Avoid logical log overlap

- **To avoid transaction blocking...**

- Turn on automatic checkpoints (AUTO_CKPTS)
- Increase the resource (physical or logical log) to allow more time to flush the bufferpool
- Make LRU flushing more aggressive
- Increase I/O performance
 - More AIO VPs and cleaners
 - Improve performance of I/O subsystem

Tuning checkpoint performance for 11.x servers

- **Upgrades should just start just using Cheetah**
- **Relax LRU flushing**
 - Can dramatically improve performance
 - TPCCC testing saw over 1000% performance improvement in 100% cached scenarios
 - Feeling brave... try lru_min=70, lru_max=80
 - Conservative... try lru_min=30, lru_max=40
- **Don't be scared of long checkpoints!**
 - Its not how long the checkpoint takes, its how long transactions are blocked
- **Use onstat -g ckp and performance advisories**

New ONCONFIG parameters

- **AUTO_CKPTS**
Trigger checkpoints sooner to avoid transaction blocking
- **AUTO_LRU_TUNING**
Make LRU flushing more aggressive
 - Hot page is replaced, 1% more aggressive
 - Foreground write, 5% more aggressive
 - Time to flush bufferpool > RTO_SERVER_RESTART, 10% more aggressive
- **AUTO_AIOVPS**
Monitor AIO VPs and add more when I/O requests suggest more AIO VPs would be beneficial

New ONCONFIG parameters

- **RTO_SERVER_RESTART**
allows users to specify a target amount of time the server is allowed for fast recovery
 - RTO_SERVER_RESTART=0
 - Use CKPTINTVL to trigger checkpoints
 - 60 to 1800 seconds (1 – 15 minutes)
 - Server will fine tune with each fast recovery to improve predictability

How does RTO_SERVER_RESTART work?

- **Estimate/Calculate the speed of fast recovery**
 - Server boot time
 - Physical log recovery (RAS_PLOG_SPEED)
 - Logical log recovery (RAS_LLOG_SPEED)
 - Assume all updates fit into bufferpools
- **Monitor physical and logical log usage to trigger a checkpoint when the estimate of recovery would exceed policy**

Tuning for RTO_SERVER_RESTART

- **More physical log**
 - RTO_SERVER_RESTART uses more physical log resources
- **Everything fits into memory**
 - Bufferpool should be big enough to handle all pages updated during fast recovery
 - Physical log seeds bufferpools with all the pages that will get updated during fast recovery
 - Avoid I/O to improve predictability
 - Doing I/O won't make fast recovery fail, just unpredictable/slower

ONCONFIG file defaults changes

■ **ONCONFIG changes**

- Default PHYSBUFF
 - 128Kb / 512Kb when RTO_SERVER_RESTART enabled
- Default LOGBUFF
 - 64Kb
- When server is configured with resources smaller than recommended (default), a performance warning message is sent to the message log

onmode commands

■ **AUTO_CKPTS**

- onmode –wm AUTO_CKPTS=1 ... turn automatic checkpoints on
- onmode –wm AUTO_CKPTS=0 ... turn automatic checkpoints off

■ **AUTO_AIOVPS**

- onmode –wm AUTO_AIOVPS=1 ... turn automatic aio vp tuning on
- onmode –wm AUTO_AIOVPS=0 ... turn automatic aio vp tuning off

■ **AUTO_LRU_TUNING**

- onmode –wm AUTO_LRU_TUNING=1 ... turn automatic lru tuning on for all bufferpools
- onmode –wm AUTO_LRU_TUNING=1,min=40,max=50 ... turn automatic lru tuning on, set lru min and max for all bufferpools
- onmode –wm AUTO_LRU_TUNING=0 ... turn automatic lru tuning off
- Does not support –wf option!

■ **RTO_SERVER_RESTART**

- onmode –wm RTO_SERVER_RESTART=60 ... turn automatic fast recovery tuning on and set fast recovery time to 60 seconds
- onmode –wm RTO_SERVER_RESTART=0 ... turn automatic fast recovery tuning off

Changing physical log

- **Can now change physical log size and/or location on the fly**
 - No server reboot!
 - Changing ONCONFIG file to change physical log no longer supported

Performance Advisory

New messages to message log to suggest performance changes

Performance advisory: The physical log is too small to accommodate the time it takes to flush the bufferpool.

Results: Transactions may block during checkpoints.

Action: Increase the size of the physical to at least 123000 Kb.

Onstat -g ckp

Auto Checkpoints=On RTO_SERVER_RESTART=60 seconds Estimated recovery time 7 seconds

Interval	Clock Time	Trigger	LSN	Critical Sections							Physical Log		Logical Log				
				Total Time	Flush Time	Block Time	# Waits	Ckpt Time	Wait Time	Long Time	# Dirty Buffers	Dskflu /Sec	Total pages	Avg /Sec	Total Pages	Avg /Sec	
1	18:41:36	Startup	1:f8	0.0	0.0	0.0	0	0.0	0.0	0.0	4	4	3	0	1	0	
2	18:41:49	Admin	1:11c12cc	0.3	0.2	0.0	1	0.0	0.0	0.0	2884	2884	1966	162	4549	379	
3	18:42:21	Llog	8:188	2.3	2.0	2.0	1	0.0	2.0	2.0	14438	7388	318	10	65442	2181	
4	18:42:44	*User	10:19c018	0.0	0.0	0.0	1	0.0	0.0	0.0	39	39	536	21	20412	816	
5	18:46:21	RTO	12:188	54.8	54.2	0.0	30	0.6	0.4	0.6	68232	1259	210757	1033	150118	735	
Max Plog pages/sec				Max Llog pages/sec		Max Dskflush Time		Avg Dskflush pages/sec		Avg Dirty pages/sec		Blocked Time					
8796				6581		54		43975		2314		0					

SYSMASTER tables

- **syscheckpoint**
 - Keeps history on checkpoints
- **sysckptinfo**
 - Keeps info on automatic checkpoints

Monitoring I/O activity

■ onstat -g iof

AIO lobar files:

gfd	pathname		bytes read	page reads	bytes write	page writes	io/s
3	/dev/sdb5		317440	155	18432	9	570.8
	op type	count	avg.time				
	seeks	0	N/A				
	reads	0	N/A				
	writes	0	N/A				
	kaio reads	27	0.0023				
	kaio writes	9	0.0003				
4	/work/chunk		4147200	2025	177547264	86693	617.4
	op type	count	avg. time				
	seeks	0	N/A				
	reads	2025	0.0001				
	writes	1369	0.0040				
	kaio reads	0	N/A				
	kaio writes	0	N/A				

Additional Information

<http://www.ibm.com/developerworks/db2/library/technical/article/dm-0703lashley/index.html>