



IBM Session Manager for z/OS

# User and Administrator Guide

*Version 3 Release 1*





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**Note**

Before using this information and the product it supports, be sure to read the general information under “Notices” on page 159.

This edition applies to Version 3 Release 1 of IBM Session Manager for z/OS, program number 5655-U98, and to all subsequent versions, releases, and modifications until otherwise indicated in new editions.

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# About this manual

This is the *User and Administrator* manual for IBM® Session Manager for z/OS®. It is based on the *Facilities Reference* but significantly reduced in size by transfer of material to the *Installation and Getting Started* manual, which has been renamed as the *Installation and Customization* manual.

This manual gives a detailed description of the product's facilities. If you are an end-user of Session Manager, refer to this manual frequently for usage instructions for the facilities – each chapter of the manual describes a particular facility and contains usage notes to help you set up the Session Manager environment.

**Note** If you are a Session Manager administrator and are installing and configuring the product for the first time, review the facilities' descriptions which overview the relevant system configuration parameters. These parameters are detailed in 'System definition' in the *Technical Reference*.

**Note** Any references in this manual to "Session Manager version 1.3.15" and to "1.3 Functional Enhancement PTF 3" are synonymous.

## Online and Batch Administration

*Online Administration:* Instead of supplying product configuration statements directly, Online Administration (hereafter "OLA") enables administrators and end-users of Session Manager to tailor the product using a series of menus, lists and attribute display panels.

*Batch Administration:* If many changes are required to a large number of configuration definitions, this capability enables administrators and end-users of Session Manager to tailor the product using a batch job.

For more information, see the *Online and Batch Administration* manual.

## Panels and Scripts

Installation-specific facilities can be created using Session Manager Panels and Scripts, and conditional logic can be incorporated using the product's Panel and Script Language (TPSL). For details, see the *Panels, Scripts and Variables* manual.

To meet particular needs, a User exit is available, containing several exit points and access to certain variables, enabling user code to be executed. For details, see the chapter titled ‘The Session Manager user exit processing’ in the *Installation and Customization* manual.

### External Security Managers

External Security Managers, such as RACF<sup>®</sup>, can be used with Session Manager to authenticate users, set their authorization level and OLA security class, and determine which applications a user can access.

For details, see the ‘Defining security and implementing dynamic menus’ chapter in the *Installation and Customization* manual.

## Session Manager documentation

The following documentation accompanies Session Manager:

Manual	Purpose
<i>Installation and Customization</i>	Goes through the steps required to install the Session Manager software, and provides general information on the methods and options available to configure and operate your system.
<i>User and Administrator</i>	Describes in detail the features and facilities provided by Session Manager.
<i>Online and Batch Administration</i>	Explains the set-up and configuration of OLA, how to use the interface, and how to utilize both OLA and Batch Administration to modify the Session Manager configuration.
<i>Technical Reference</i>	Provides a detailed reference for Session Manager commands and configuration statements, along with problem diagnosis assistance.
<i>Quick Reference</i>	Provides a quick way to find the correct syntax for commands, configuration statements, and variables, without detailed explanations.
<i>Panels, Scripts and Variables</i>	Gives a detailed technical account of defining panels, using scripts and variables, and the product’s Panel and Script Language (TPSL).
<i>Messages and Codes</i>	Contains explanations of all messages issued by Session Manager, and the actions that should be taken.

Additionally, the *Program Directory* contains information for systems programmers about the program material and procedures for installing IBM Session Manager under z/OS.

New users should review the *User and Administrator* manual to gain an understanding of Session Manager concepts, and Technical Programmers should review the *Installation and Customization* manual in order to tailor the product to the Installation’s requirements.

In general, the extreme flexibility of the configuration statements is found to cater for most user requirements. Panel and script definitions may be provided with conditional logic using the Session Manager Panel and Script Language and numerous variables are provided to view and modify a wide variety of data. If any particular needs cannot be met, a user exit is available, containing several exit points and access to certain variables, enabling user code to be executed. Full details of the User Exit are supplied in the *Installation and Customization* manual.

## Conventions

The following typographic conventions are used:

<b>boldface</b>	Indicates a command or keyword that you should type, exactly as shown. When mixed case is used, the element in upper case represents the shortest acceptable form. For example, <code>MSGsuffix</code> can be abbreviated as far as <code>MSG</code> .
<i>italics</i>	Indicates a variable for which you should substitute an appropriate value.
monotype	Indicates literal input and output.
Ctrl+D	Indicates two or more keys pressed simultaneously.
[    ]	Brackets surround an optional value.
	Vertical bars separate alternative values from which you must make a selection.
...	Ellipsis indicates that the preceding element may be repeated.
@	Some commands or key sequences make use of the 0x7C (that is, x'7C') character. When using the English language code page, this character is displayed as the @ sign, but may be displayed as a different character in some other code pages. In this document, the 0x7C character is always presented as the @ sign. You should enter the appropriate 0x7C character symbol for the code page you are using.

## Summary of new features

For a summary of changes made to the product in its most recent releases, please refer to the *Installation and Customization* manual.



**CHAPTER 1**

# The Session Manager user interface

This chapter describes in simple terms how to use the IBM Session Manager for z/OS user interface. The configuration steps described in the *Installation and Customization* manual and in the present chapter should be reviewed thoroughly before you try and use Session Manager in production.

## Using the interface

### The signon screen

The first part of Session Manager that most users will see is the signon screen. In some cases – where users are not required to signon – this screen will not appear, so this description will not apply.

Although the design of the signon panel will vary between Installations (see the *Installation and Customization* manual), and possibly between users at the same Installation, most signon panels will contain an area for the user to enter their userid and password. Some signon screens will also contain an area for the user to enter a new password.

To access Session Manager, all the user needs to do is enter their userid and password in the spaces provided, and press Enter.

When Session Manager is using an External Security Manager to authenticate users, the signon screen may allow password phrases (passphrases) to be entered instead of passwords. Some signon screens will also contain an area for the user to enter a new passphrase. If the password data entered is less than nine characters then it will be treated as a password otherwise it will be treated as a passphrase.

If the signon screen allows passphrases to be entered it may also contain an area for the user to enter their password. If this password field appears on the signon screen and the user has entered a passphrase then they must also enter their password in this field. This password will be used when Session Manager has been configured to automatically initiate sessions that do not support passphrases.

### The Session Manager menu

Once a user has signed on (or straight away if users are not required to signon) the Session Manager menu will be displayed.

Although the design of the menu panel will vary between Installations (see the *Installation and Customization* manual), and possibly between users at the same Installation, some common features are likely to be present:

- A list of the sessions it is possible to access
- A space at the left of each session entry in which to enter actions
- A column showing the PF Key or number associated with each session
- A session description/name column
- An application id (applid) column
- A command line towards the bottom of the screen
- A section indicating some of the escape sequences available

### Selecting an application

Each application has an assigned selection id, usually a session number or PF Key. This should appear on the same line as the application. An application can be selected in one of these ways:

- Entering the session number
- Entering a selection command, if available

- Entering a TRANSID command, if available
- Pressing the associated PF Key, if assigned

Once an application has been selected, escape sequences can be used to return to the menu, or to switch forwards or backwards to other applications. Escape sequences are usually shown at the bottom of the menu screen, and can be modified to suit the Installation.

If submenus have been configured (see 'Session Manager submenus' on page 15) then the session might be a submenu placeholder and selection of the session would cause a lower-level submenu to be displayed to the user.

## Session Manager submenus

For ISM v3.1.00 and higher, menu sessions, whether they are defined in the USER definition or defined in the user's PROFILE, can be submenu placeholders rather than sessions. Only a subset of the user's sessions and/or submenu placeholders are displayed on the menu. If the user selects a submenu placeholder then the menu is replaced by a submenu which looks similar to the menu, but contains a further set of the user's sessions and submenus.

Each submenu placeholder can be defined by configuring a SESSION (or KEY) with a CMD parameter containing a value of:

```
'ISZSM profilename'
```

where *profilename* is the name of a PROFILE statement which contains SESSION (or KEY) definitions that are to be in the submenu. The CMD's DESCRIPTION parameter value will be displayed as the submenu's description. The PROFILE may contain further CMD 'ISZSM *profilename*' definitions that will generate further levels of submenus.

In the following example, USERA has been configured with PROFILE PROFA.

PROFA contains three standard session definitions (sessions 101, 103 and 104) and one definition which is a submenu placeholder for PROFILE PROFB (session 102):

```
PROFILE PROFA
SESSION 101  APPLID  ISZATSOA      DESC 'TSOA S101'  REFAPPL yes
SESSION 102  CMD     'ISZSM PROFB'  DESC 'Submenu PROFB'
SESSION 103  APPLID  ISZACICA      DESC 'CICA S103'  REFAPPL yes
SESSION 104  APPLID  ISZAIMSA      DESC 'IMSA S104'  REFAPPL yes
```

PROFB contains three standard session definitions (sessions 201, 203 and 204) and one definition which is a submenu placeholder for PROFILE PROFC (session 202):

```
PROFILE PROFB
SESSION 201  APPLID  ISZATSOB      DESC 'TSOB S201'  REFAPPL yes
SESSION 202  CMD     'ISZSM PROFC'  DESC 'Submenu PROFC'
SESSION 203  APPLID  ISZACICB      DESC 'CICB S203'  REFAPPL yes
SESSION 204  APPLID  ISZAIMSB      DESC 'IMSB S204'  REFAPPL yes
```

PROFC contains three standard session definitions (sessions 301, 302 and 303):

```
PROFILE PROFC
SESSION 301  APPLID  ISZATSOC      DESC 'TSOC S301'  REFAPPL yes
SESSION 302  APPLID  ISZACICC      DESC 'CICC S302'  REFAPPL yes
SESSION 303  APPLID  ISZAIMSC      DESC 'IMSC S303'  REFAPPL yes
```

This configuration gives USERA three levels of ISM menus. During the configuration process, sessions are renumbered in order to present each session in the order it has been defined. Session numbers will be assigned, starting at 1 and incrementing by 1 for each subsequent session.

After signing in to ISM, USERA would be displayed the menu derived from their assigned PROFILE PROFA:

```
*****
MENU                               Menu PANEL                               dd/mm/yyyy hh:mm:ss
. LU  luname                               USERA
. | Sel  Description                               Status
. |-----|-----|-----|-----|-----|-----|-----|-----|-----|
. |     1  TSOA S101                               AVAIL
. |     2  Submenu PROFB                           SMENU
. |     8  CICA S103                               AVAIL
. |     9  IMSA S104                               AVAIL
.
.
.
.
. USER USERA signed on at LU luname
. ==>
.
. ESCAPES:      Menu @@      Bwd Bw      Fwd Fw
*****
```

This top level menu describes the sessions defined in PROFILE PROFA. Configured session 101 has been renumbered as session 1. Configured session 102 has been renumbered as session 2 and can be identified as a submenu placeholder by a session status of SMENU. Sessions 103 and 104 have been renumbered as sessions 8 and 9 respectively. This is because the configuration process has identified sessions under the PROFB PROFILE to which it has assigned lower session numbers.

If session 2 is selected from the top level menu then USERA is presented with the submenu described by PROFILE PROFB:

```
*****
. MENU                               SMENU PROFB                               dd/mm/yyyy hh:mm:ss
. LU  luname                               USERA
. | Sel  Description                               Status
. |-----|-----|-----|-----|-----|-----|-----|-----|-----|
. |     2  TSOB S201                               AVAIL
. |     3  Submenu PROFC                           SMENU
. |     6  CICB S203                               AVAIL
. |     7  IMSB S204                               AVAIL
.
.
.
.
. ==>
.
. ESCAPES:      Menu @@      Bwd Bw      Fwd Fw
*****
```

The first session in the PROFB submenu, configured session 201, inherits the session number, session 2, which was assigned to the submenu placeholder in the higher level menu.

Configured session 202 is renumbered as session 3 and is a submenu placeholder for PROFILE PROFC. If session 3 is selected from the PROFB submenu then USERA is presented with the submenu described by PROFILE PROFC:



### CONCEAL

Because sessions in a submenu setting are renumbered and effectively reordered, any parameter which affects the sequencing of sessions on the user's menu will be ignored. These are:

#### Common end-user parameters

SESSPRIAPPL  
SESSPRI

#### Common session parameters

SEQUENCE  
SESTYPE

Automatic selection or start of a session using the AUTOSELECT or AUTOSTART parameters will continue to be honoured for the original (configured) session, but these parameters are ignored for submenu placeholder sessions.

Multiple submenu placeholders can be specified on the PROFILE or USER statements, but the total configured on any one user can not exceed 255.

## Entering commands and action codes

Most Session Manager commands can be issued from the menu by entering them in the command line at the bottom of the screen. Commands may also be assigned to a session id and invoked in the same manner as selecting an application.

On the supplied menu, the space to the left of each session will accept the following action codes:

Action code	Session Manager command	Description
?	HELP	Displays help
S		Selects this session - starts or re-joins the session
K	RESET <i>n</i>	Terminates this session
R	RESET <i>n</i>	Terminates this session
E	ENDSCRIPT <i>n</i>	Runs the ENDSCRIPT and terminates this session
*	ENDSCRIPT *	Runs the ENDSCRIPTs and terminates all sessions
H	HALTSCRIPT <i>n</i>	Kills the script running on this session
P	HARDCOPY <i>n</i>	Take a hardcopy print of this session
C	CONCEAL <i>n</i>	Conceal this session
D	DELSESS <i>n</i>	Delete this ADDSESS session

For further information on Session Manager commands, refer to the *Technical Reference*.

To exit immediately from the Session Manager menu, enter QQ or LOGOFF on the command line. To exit without terminating active sessions, enter DISCONNECT.

## Escape sequences

Escape sequences are used by Session Manager to perform functions and do not affect application sessions. Escape sequence input is not seen by the application, so it is not possible to use an escape sequence as input to any application. Available escape sequences may appear at the bottom of your menu screen. If required, the menu may be defined to allow the escapes to be modified by overtyping.

The 'Menu' escape sequence exits from the current application display and returns to the menu screen. This sequence may be used in combination with a PF Key to transfer directly to another active application without returning to the menu screen. This requires that the escape itself is not a PF Key, and that the target application is selectable by PF Key.

The 'Backward' and 'Forward' escape sequences transfer either backwards or forwards through all the applications for which Session Manager is currently maintaining sessions without returning to the Menu screen. The 'Previous' escape sequence transfers control to the previous active session.

Escape sequences are also used by some of the Session Manager facilities, for example:

- The 'Hardcopy' escape sequence invokes a screen hardcopy.
- The 'Push' escape sequence saves the current screen image in storage for later retrieval.
- The 'Pull' escape sequence invokes the Push-Pull index display.
- The 'Cut' escape sequence invokes a cut operation.
- The 'Paste' escape sequence invokes a paste operation.

For more information on these Session Manager facilities, see 'Commonly-used Session Manager facilities' on page 23.

**Note** Escapes are not permitted from some panels (in which the command line prefix is shown as --->). This is to allow for an escape sequence to be entered as *data*. Those panels where escapes *are* allowed have the usual format (===>) for the prefix.

## The Help Desk facility

This facility provides Help Desk operators with quick access to information about users. It displays a list of users and terminals, including terminals from all active nodes in the case of a Session Manager network. Users can be cancelled and logged off, messages can be sent, queries carried out and spies initiated.

For further information on the Help Desk facility, refer to 'The Help Desk facility' on page 27.

## The System Management Menu

As well as being able to issue commands directly in Session Manager, a list of the commands that the user is authorized to issue is available on the System Management Menu. If so configured, this list appears as a Session Manager session on the main menu and can be accessed in the same way as any other session. Commands can be selected by tabbing to the appropriate command and pressing Enter, or by entering 'S' beside the command to be selected and pressing Enter.

The command will be issued once Enter has been pressed unless there are subparameters to the command, in which case another command panel will be displayed containing all the subparameters for that command. Users may set the parameters to suit their needs before executing the command.

Replies from the commands issued will appear in the message area towards the bottom of the screen or, if another panel is associated with the command, the appropriate panel will be shown.

Help is available throughout the System Management Menu by pressing the Help PF Key, by entering HELP on the command line or, to see context-sensitive Help for the command, by entering h beside the command or parameter on which you need help.

For further information on the System Management Menu, refer to 'The System Management Menu' on page 31. For further information on using the Help facility in Session Manager, refer to 'The Help facility' on page 89.

For further information on Session Manager commands, refer to the *Technical Reference*.

## The Sysplex Summary and Menu

The Sysplex Summary and Menu provides a user who is signed on to any member in the Sysplex Group with a single-system view of all the members within the Sysplex Group. This view allows the user to display details and issue commands at the Group level as well as at a particular Group member level. If *logstreamname* is specified on the SYSPLEXGroup parameter on the SYSTEM statement, the menu includes a facility to view the Sysplex Group audit log.

For further information on the Sysplex facilities, refer to 'The Sysplex Summary and Menu facilities' on page 39.

## The Broadcast command panel

The Broadcast command panel, which provides an interface for entering the parameters associated with the BROADCAST command, can be accessed directly from the main menu in the same way as any other session, if Session Manager is so configured. The parameters, set to their defaults when the panel is launched, can be modified by the user before the command is issued. Only users with the appropriate authorization level will be able to issue BROADCAST commands.

Replies from the commands issued will appear in the message area towards the bottom of the screen. Help is available in the Broadcast command panel by pressing the Help PF Key or by entering HELP on the command line.

For further information on the Broadcast command panel, refer to 'The Broadcast and Messaging facilities' on page 61.

## The PC interface

An Eclipse-based interface has been introduced at version 3.1.00. This has similar capabilities to the existing Help Desk facility, the System Management Menu facility, and the Sysplex Summary and Menu facility, but is task and object orientated in terms of usability.

For further information on the PC interface, refer to ‘The IBM Session Manager Plug-in’ on page 55.

## The OLA interface

If you decide to use OLA (see the *Installation and Customization* manual) users will be able, depending on their OLA class, to view and modify configuration information using the OLA interface.

Online Administration will appear as a normal session on the Session Manager menu, and can be accessed in the same way. For comprehensive information on how to use OLA and the OLA interface, refer to the *Online and Batch Administration* manual.



**CHAPTER 2**

# **Commonly-used Session Manager facilities**

This chapter gives an overview of some useful IBM Session Manager for z/OS facilities that can be configured for the needs of your Installation.

## Facilities overview

### Demonstration and View facility

The Demonstration and View facility enables both input and output screen displays at one terminal to be automatically displayed on a number of other terminals. The screen displays can be application screens or Session Manager screens.

The controlling terminal is known as the demonstrating terminal, and the users of the terminals which it is driving are known as viewers.

There is no limit to the number of terminals which may be demonstrating concurrently, and each demonstration may have up to 999 viewers simultaneously. All terminals in each demonstration must be of a compatible type (unless the viewer is using Session Manager Windows), otherwise unpredictable results may occur.

For detailed information please refer to 'The Demonstration and View facility' on page 75.

### Spy facility

The Spy facility is intended for users with a high security clearance, such as System Administrators, Network Controllers or Technical Support staff. The facility enables a user to simultaneously view the screen contents currently displayed at the terminal of another Session Manager user. This can be useful, for example, if a user receives some unexpected screen output, since Technical Support can obtain a copy of the screen immediately and solve the problem more quickly. This is particularly relevant when users and Technical Support are at different locations.

While this facility could cause security exposure if misused, the system default is set such that a SPY command cannot be actioned from a Menu screen unless there is a defined SPYGROUP option in effect. The SPYGROUP parameter defines the support for the facility and therefore restricts its use.

For detailed information please refer to 'The Spy facility' on page 95. The formal definition of the SPY command can be found in the *Technical Reference* manual.

### Record/Replay facility

The Record-Replay facility automatically records all input and output data streams for the initiating terminal.

This facility can be useful when a Session Manager user needs to record screens which have been acquired by spying or viewing another user. This could be for educational purposes as it allows the recording user to view the screens later at leisure. It may also be of use to Technical Programmers and Help Desk staff for problem solving, particularly when the user encountering the problem is at a remote location. It is also possible to record screens acquired by spying on a user who is replaying. A permanent copy of any screen can be obtained using the hardcopy command sequence or key.

For detailed information please refer to 'The Record-Replay facility' on page 99.

## Hardcopy facility

The Session Manager Hardcopy facility may be made available to all, or selected, Session Manager users. It enables a user to take a hardcopy of the current screen image by simply pressing a key, entering a defined character sequence, or entering the `HARDCOPY` command. The screen image can be an application screen or a Session Manager panel. The output is sent to the operating system spool file, in other words, the JES2 or JES3 spool file.

For detailed information please refer to ‘The Hardcopy facility’ on page 107.

## Push/Pull facility

The Push-Pull facility enables screen images to be saved in storage for later reference. Each user may save screens up to an individually defined maximum and may only reference their own saved screens. All the saved images are deleted when a user logs off from Session Manager, but the Hardcopy facility can be used to obtain a permanent copy when required.

Screen images may be saved or recalled from within an application, or, while in Spy, View, or Replay mode. The images are saved temporarily for rapid retrieval later. For example, a CICS® user frequently referring to one part of another CICS transaction, or a Help Information screen, might save time and effort by saving the highly referenced screen.

When a terminal is in Spy, View or Replay mode, a user may find it helpful to take a copy of a certain screen image for later reference. This can be particularly useful to Technical Programmers or Help Desk staff who are called upon to investigate users’ problems, such as CICS transaction abends. The screens which might aid problem diagnosis are easily saved.

For detailed information please refer to ‘The Push-Pull facility’ on page 127.

See also:

- ‘Command action key processing’ on page 67
- ‘The Change Password and Passphrase facility’ on page 83
- ‘The Windows facility’ on page 117
- ‘The Cut and Paste facility’ on page 133
- ‘Large screen format’ on page 145
- ‘Main menu and non-visible sessions’ on page 147



**CHAPTER 3**

# The Help Desk facility

The Help Desk facility provides Help Desk operators with quick access to information about users. It provides a simple list, optionally filtered, of all logged-on users. Prefix commands are available to Cancel (and log off) a user, send a Message to a user, perform a detailed Query on a user, or Spy on (view the current screen image of) a user.

**The PC interface**

An Eclipse-based interface has been introduced at version 3.1.00. This has similar capabilities to the existing Help Desk facility (and the System Management Menu facility and the Sysplex Summary and Menu facility), but is task and object orientated in terms of usability. For further information on the PC interface, refer to 'The IBM Session Manager Plug-in' on page 55.

## Using the Help Desk facility

The Help Desk facility can be added as a selectable session (HELPDESK). The session invokes the script ISZCOMDK which will display the Help Desk User List (a list of users and terminals). In a Session Manager network, terminals from all active nodes are included:

```

Session Manager          S/MGR Help Desk User List          dd/mm/yyyy hh:mm:ss
LU  luname
  USER          TERMINAL          USER          TERMINAL
  *              *
-  ALPHA1        S09TV002          -  ALPHA2        S09TV011
-  ASZ           S09TV003          -  GJG           S09TV004
-  HINTAU2       S09TV005          -  HINTAU3       S09TV012
-  IFM           V001          S09TV001       -  LOC           0A00280B
-  MULT202       CP29          S09TCP29       -  NVT           0A001A69
-  PRB           S09TV008          -  SWV           S09TV009
-  SYSADMIN      0A00280B

====>
Available options: C - Cancel M - Message S - Select (default) Y - Spy
PF1:Help          PF2:Refresh          PF3:Quit

```

The list can be filtered by user and/or terminal.

The **Cancel** option displays a 'Confirm cancel' panel, with the user id already filled in:

```

Session Manager          S/MGR Help Desk confirm cancel          dd/mm/yyyy hh:mm:ss
LU  luname

You have selected the CANCEL command.

This will cancel and logoff User LOC.

Press ENTER to confirm, or PF3 to return to the previous screen.

====>
Press ENTER to confirm, or PF3 to return to the previous screen.
PF1:Help          PF3:Quit          ENTER:Confirm

```

The **Message** option displays a reduced version of the existing 'Send a message' panel, with the user id already filled in:

```

Session Manager          Send a message          dd/mm/yyyy hh:mm:ss
LU  luname              user

Enter text for MSG: _____

USER  user

--->
Press ENTER to send message, or PF3 to return to the previous screen.
PF1:Help          PF2:Reset          PF3:Quit          ENTER:Send
    
```

The **Select** option displays a reduced version of the existing Session List panel for the selected user:

```

Session Manager          Session List for User IFM2          dd/mm/yyyy hh:mm:ss
LU  luname              user

USER          NODE    PROFILE  TERMINAL          Sessions
HINTAU2          ONLINE1  EMPTY    LU S09TV005          4

Sess APPLID  ACB      NODE    LOGMODE  Status  SCRIPT  Tracing
-   2 S35IMCOM S09IM001 ONLINE1  D4B32794 ACT
-   > 5 TSO      S09IM001 ONLINE1  D4B32794 ACT
-   7 S35IMCOM S09IM001 ONLINE1  D4B32794 ACT
-  10 TCP_1    SESSION  ONLINE1          ACT

===>
Available options: C - Cancel
PF1:Help          PF2:Refresh          PF3:Quit          PF7:Back          PF8:Forward
    
```

The **Spy** option initiates a 'spy' on the selected user.

## Implementing the Help Desk facility

A sample APPL ISZAHDSK is supplied in the Classic member ISZCAPPL (in library .SISZCONF) and the OLA member ISZAHDSK (in library .SISZSAPL). Refer to the *Installation and Customization* manual on how to configure the ISZAHDSK APPL in a Classic or OLA system. Adding a session referring to this APPL will cause that session to launch an internal session which will display the Help Desk facility.

**CHAPTER 4**

# The System Management Menu

An alternative to issuing IBM Session Manager for z/OS commands directly is to use the System Management Menu. Access to the management menu has to be configured by the Session Manager administrator but it provides a more user-friendly interface for issuing Session Manager commands.

**The PC interface**

An Eclipse-based interface has been introduced at version 3.1.00. This has similar capabilities to the existing System Management Menu facility (and the Help Desk facility and the Sysplex Summary and Menu facility), but is task and object orientated in terms of usability. For further information on the PC interface, refer to 'The IBM Session Manager Plug-in' on page 55.

## Overview

As well as being able to issue commands directly in Session Manager, a list of the commands that the user is authorized to issue is available on the System Management Menu. If so configured, this list – the System Management Menu – appears as a Session Manager session on the main menu and can be accessed in the same way as any other session. Commands can be selected by tabbing to the appropriate command and pressing Enter, or by entering ‘S’ beside the command to be selected and pressing Enter.

The command will be issued once Enter has been pressed unless there are subparameters to the command, in which case another command panel will be displayed containing all the subparameters for that command. Users may set the parameters to suit their needs before executing the command.

Replies from the commands issued will appear in the message area towards the bottom of the screen or, if another panel is associated with the command, the appropriate panel will be shown.

Some Session Manager commands return a set of results that could be useful for further tasks. In particular, the QUERY command produces a set of data that could be helpful in follow-up actions. For example, the user may wish to perform another action against a list of returned users, tasks or sessions.

The System Management Menu uses a QUERY command extension to present the data in a scrollable panel with line prefixes. This extension allows further commands to be entered, which apply directly to the QUERY results. In general, entering the ‘?’ command will show a list of the available actions, which is dependent on both the context of the original query, and the authorizations of the user who performed the query.

Help is available throughout the System Management Menu by pressing the Help PF Key, by entering HELP on the command line or, to see context-sensitive Help for the command, by entering h beside the command or parameter on which you need help. For further information on using the Help facility in Session Manager, refer to ‘The Help facility’ on page 89.

**Note** Escapes are not permitted from some panels (in which the command line prefix is shown as --->). This is to allow for an escape sequence to be entered as *data*. Those panels where escapes *are* allowed have the usual format (====>) for the prefix.

## Example

A user produces a list of users that match specific criteria, by issuing the following command:

```
QUERY USER IM*
```

The System Management Menu uses the QUERY command extension to present the list of matching users in a new panel. One or more of entries appearing in the list may be chosen as the target of further operations. For example, a STOP command could be issued against one or more of the users.

**Local and  
Sysplex  
commands**

Commands can either be issued to the local Session Manager node or to other networked Session Manager nodes.

Commands that are to be actioned only on the local node can be issued on the command line; through the System Management Menu facility, through the Sysplex Summary and Menu facility or through the Help Desk facility. Commands that are to be actioned across a Sysplex network to another node or other nodes can be only be issued through the Sysplex Summary and Menu facility or through the Help Desk facility, since commands issued from the command line or the System Management Menu facility are only actioned on the local node.

## The QUERY command extension panel

The results returned from the QUERY extension are presented in a new panel, as a list of entries with line-prefixes.

An example panel showing the results of a QUERY ALL might be as follows:

```

Session Manager          S/MGR Query Response          dd/mm/yyyy hh:mm:ss
LU      luname

          USER          NODE    PROFILE  TERMINAL
          *
          (starting)    ONLINE1  PRODPROF LU   S05TVV01
          (starting)    ONLINE1  PRODPROF LU   S05TVV01
          AZW      0931    ONLINE1  IFMPROF  LU   S09T0931
          IFM      VV01    ONLINE1  IFMPROF  LU   S05TVV01
          NEWONE          ONLINE1  IFMPROF  LU   S05TVV01
          NEWTWO          ONLINE1  IFMPROF  TN32  0A001A69
          SYSADMIN        ONLINE1  PRODPR01 LU   S05TVV01

--->
Available options: Enter '?' for a list of available commands
PF1: Help      PF2:Refresh    PF3:Quit      PF7:Back      PF8:Forward

```

The panel will display the results returned from the QUERY command, a screen at a time. A maximum of 9999 results can appear in the list. If more than 9999 results would be returned, a warning message ISZ2036W is issued. For further information, see the *Messages and Codes* manual.

If the list is so long that it has been truncated, and you are thus unable to scroll down the whole list, you can use the user filter field near the top of the panel to reduce the output.

Various commands may be applied to the list of results presented on the query response panel. A list of the available commands that may be applied to a given result can be obtained by entering the '?' task on the corresponding result line, as shown in the following panel:

```

Session Manager          S/MGR Query Response          dd/mm/yyyy hh:mm:ss
LU      luname

_ BROADCAST  Broadcast a message
_ DTERM      Examine the control blocks of a terminal
_ MSG        Send a message
_ QTASK      Query S/MGR tasks
_ QUERY      Detailed Query on User
_ SPY        View the screen of another S/MGR user
_ STOP       Terminate sessions of a user or terminal
_ TRACE      Initiate a S/MGR trace
_ TTPSL      Trace S/MGR panels and scripts
_ VIEW       Join a demonstration

--->
Available options: S - Select (default) H - Help
PF1: Help      PF3:Quit      PF7:Back      PF8:Forward

```

For queries that return user lists, it is possible to perform a subsequent second-level query on the returned results. Entering the QUERY command again on a result line produces more details related to the original result. Continuing with the earlier result panel as an example, entering a QUERY on the line for the SYSADMIN user could produce a result similar to the following (assuming that all the necessary authorization permissions had been granted):

```

Session Manager          S/MGR Query Response          dd/mm/yyyy hh:mm:ss
LU  Luname              user

      USER              NODE   PROFILE  TERMINAL      Sessions
-----
      SYSADMIN           ONLINE1  PRODPR01  LU S05TVV01    3

      Sess APPLID   ACB      NODE     LOGMODE  Status  SCRIPT  Tracing
-----
      8  COMMAND  S09IM001  ONLINE1  D4B32794  ACT
      > 800 ISZAOLA S09IM001  ONLINE1           STA     OLASINI
      810           S09IM001  ONLINE1           STA     ISZCOMEN

--->
Available options:  Enter '?' for a list of available commands
PF1: Help          PF2:Refresh       PF3:Quit          PF7:Back          PF8:Forward
    
```

At each display of results from a query or task, it may be possible to perform further tasks or queries, depending on the context and authorization of the user. For example, given a result list of sessions available to a user, one of more of the sessions could be stopped by entering the STOP command on the corresponding session line. In the following panel, an attempt is made to stop session 810, identified from an earlier query:

```

Session Manager          Terminate sessions of a user or terminal  dd/mm/yyyy hh:mm:ss
LU  Luname              user

STOP

USER SYSADMIN _____

LU  _____

SEL  810_____

      _ ALL

--->
Available options:  Enter value or 'S' to select an option
PF1: Help          PF2:Reset         PF3:Quit          PF4:Execute
    
```

A successful attempt to STOP the session is shown in the updated results list of user sessions:

```

Session Manager          S/MGR Query Response          dd/mm/yyyy hh:mm:ss
LU  luname

          USER          NODE  PROFILE  TERMINAL          Sessions
-----  SYSADMIN          ONLINE1  PRODPR01  LU S05TVV01          3

          Sess APPLID  ACB      NODE      LOGMODE  Status  SCRIPT  Tracing
-----  8  COMMAND  S09IM001  ONLINE1  D4B32794  ACT
          > 800 ISZAOLA  S09IM001  ONLINE1          STA      OLASINI
          810          STOP Command accepted

---->
Available options: Enter '?' for a list of available commands
PF1: Help          PF2:Refresh        PF3:Quit          PF7:Back          PF8:Forward

```

Using the PF2: Refresh key sequence will re-run the original QUERY command, to show the current results:

```

Session Manager          S/MGR Query Response          dd/mm/yyyy hh:mm:ss
LU  luname

          USER          NODE  PROFILE  TERMINAL          Sessions
-----  SYSADMIN          ONLINE1  PRODPR01  LU S05TVV01          2

          Sess APPLID  ACB      NODE      LOGMODE  Status  SCRIPT  Tracing
-----  8  COMMAND  S09IM001  ONLINE1  D4B32794  ACT
          > 800 ISZAOLA  S09IM001  ONLINE1          STA      OLASINI

---->
Available options: Enter '?' for a list of available commands
PF1: Help          PF2:Refresh        PF3:Quit          PF7:Back          PF8:Forward

```

## Implementing the System Management Menu

A sample APPL ISZASMM is supplied in the Classic member ISZCAPPL (in library .SISZCONF) and the OLA member ISZASMM (in library .SISZSAPL). Refer to the *Installation and Customization* manual on how to configure the ISZASMM APPL in a Classic or OLA system. Adding a session referring to this APPL will cause that session to launch an internal session which will display the System Management Menu.



**CHAPTER 5**

# The Sysplex Summary and Menu facilities

The Sysplex menu provides a user who is signed on to any member in the Sysplex Group with a single-system view of all the members within the Sysplex Group. This view allows the user to display details and issue commands at the Group level as well as at a particular Group member level. If *logstreamname* is specified on the `SYSPLXGroup` parameter on the `SYSTEM` statement, the menu includes a facility to view the Sysplex Group audit log. The viewer allows scrolling of the log, searches and tailoring of the display to suit the user's requirements.

## The PC interface

An Eclipse-based interface has been introduced at version 3.1.00. This has similar capabilities to the existing Sysplex Summary and Menu facility (and the Help Desk facility and the System Management Menu facility), but is task and object orientated in terms of usability. For further information on the PC interface, refer to 'The IBM Session Manager Plug-in' on page 55.

## Introduction to Sysplex facilities

A sample APPL ISZASYSP is supplied in the Classic member ISZCAPPL (in library .SISZCONF) and the OLA member ISZASYSP (in library .SISZSAPL). Refer to the *Installation and Customization* manual on how to configure the ISZASYSP APPL in a Classic or OLA system. Adding a session referring to this APPL will cause that session to launch an internal session which will display the Sysplex Summary and Menu.

```

Session Manager          S/MGR Sysplex Summary and Menu      dd/mm/yyyy hh:mm:ss
LU  luname              Sysplex Group ISMIFM          user

Sysplex group summary:

  Sysplex name           ADCDPL
  S/MGR Sysplex group    ISMIFM
  Active nodes           4
  Terminals              17
  Users                  16
  BROADCAST node        IFMNODE0

  This Z/OS image        ZOS17S1
  This S/MGR node        IFMNODE0

Select a function

_ Display users _____ NODE *_____
_ Display nodes
_ Display ACBs
_ Group commands
_ Sysplex audit log for group ISMIFM

--->
Available options: Enter value or 'S' to select an option
PF1:Help          PF2:Reset        PF3:Quit

```

## Displaying users

Enter a value in the **Display users** field on the 'S/MGR Sysplex Summary and Menu' panel to obtain a list of users displayed in a standard Query Response panel (also used with System Management menu functions, see 'The System Management Menu' on page 31):

```

Session Manager          S/MGR Query Response          dd/mm/yyyy hh:mm:ss
LU  Luname              Sysplex Group ISMIFM          user

          USER              NODE      PROFILE  TERMINAL
          *
          (starting)        IFMNODE2  PRODPROF LU   S09TCP12
          ALBY              IFMNODE0  EMPTY   LU   S09TV001
          AWRT9            IFMNODE0  EMPTY   LU   S09TV001
          BACY667          IFMNODE1  EMPTY   LU   S09TV003
          EAY00            IFMNODE0  EMPTY   LU   S09TV001
          FRD00            IFMNODE1  EMPTY   LU   S09TV002
          IFMLU5T1          IFMNODE0  IFMPROF LU   S09TV001
          IFMTNON1          IFMNODE0  IFMPROF TN32 0A001A69
          JON12            IFMNODE0  EMPTY   LU   S09TV001
          KVN432            IFMNODE1  EMPTY   LU   S09TV001
          NAS87            IFMNODE9  EMPTY   TN32 0A00280B
          RRW12            IFMNODE0  EMPTY   LU   S09TV001
          RSAG5            IFMNODE2  EMPTY   TN32 0A00280B
          RSTW5            IFMNODE9  EMPTY   LU   S09TV022
          RWX44            IFMNODE0  EMPTY   LU   S09TV001

          >>>>

--->
Available options: Enter '?' for a list of available commands
PF1:Help          PF2:Refresh      PF3:Quit         PF7:Back         PF8:Forward
    
```

If the list is so long that it has been truncated, and you are thus unable to scroll down the whole list, you can use the user filter field near the top of the panel to reduce the output.

If you entered a non-generic userid and there is a single match, then a detailed display for the selected user is presented:

```

Session Manager          S/MGR Query Response          dd/mm/yyyy hh:mm:ss
LU  Luname              Sysplex Group ISMIFM          user

          USER              NODE      PROFILE  TERMINAL          Sessions
          IFMTNON1          IFMNODE0  IFMPROF TN32 0A001A69      1

          Sess APPLID      ACB      NODE      LOGMODE  Status  SCRIPT  Tracing
          9  COMMAND  S35IM001 IFMNODE0  D4B32794 ACT
          > 17 SYSPMENU USER   IFMNODE0  ACT      ISZSPMEN
          18 TCP_1  SESSION IFMNODE0  ACT
          800 OLA      LGMD     IFMNODE1  ACT      OLASTART

          >>>>

--->
Available options: Enter '?' for a list of available commands
PF1:Help          PF2:Refresh      PF3:Quit         PF7:Back         PF8:Forward
    
```

## Displaying nodes and standby status

### Displaying nodes

Enter 'S' in the **Display nodes** field on the 'S/MGR Sysplex Summary and Menu' panel to display a list of new nodes.

Session Manager LU <i>tuname</i>	S/MGR Nodes in Sysplex Group		ISMIFM	Sysplex Group ISMIFM		dd/mm/yyyy hh:mm:s user
z/OS	JOBNAME	NODE	Status	Standby is	Standby for	Standby/Controller Status
_ ZOS17S1	IFM61000	IFMNODE0	Online	IFMNODE5		Not on Standby
_ ZOS17S1	IFM61001	IFMNODE1	Online			Not on Standby
_ ZOS17S1	IFM61002	IFMNODE2	Online			Not on Standby
_ ZOS17S1	IFM61005	IFMNODE5	Online		IFMNODE0	Synchronized
_ ZOS17S1	IFM6100C	SYS@CNTL	CONTROLLER			Normal
_ ZOS17S1	IFM6100C	SYS@STBY	STANDBY-C		SYS@CNTL	Synchronized

====>

Available options: D - Delete S - Select (default)  
 PF1:Help PF2:Refresh PF3:Quit PF7:Back PF8:Forward

As all nodes will register in a new NODE dataset at start-up, any node that *has* been active but is not active at the moment will be listed, in addition to currently active nodes. Colors enhance the display:

- Green for active (Online)
- Blue for Inactive
- Red for Unknown (should not happen)
- White for active (Online) current node (that is, the one to which the user is signed on).

The information on Standby/Controller status is related to the session recovery mechanism (see the 'VTAM application session recovery' section in the 'Parallel Sysplex support' chapter of the *Installation and Customization* manual).

The display will refresh automatically every 60 seconds or on a change of status of any node (but not if it is solely a user signing on/off: that is, just a change of user count).

Selecting the current node will lead to the (standard) SMM. Normal security rules still apply.

```

Session Manager          S/MGR System Management Menu          dd/mm/yyyy hh:mm:ss
LU  luname              Sysplex Group ISMIFM Node IFMNODE0      user

- BLOCK                 Block further logons
- BRECEIVE              Alter the S/MGR BROADCAST/MSG receiving status
- BROADCAST             Broadcast a message
- CLOSEDOWN            Schedule a shutdown of S/MGR
- DELETE               Delete a broadcast / message
- DEMO                 Begin a demonstration
- DISCONNECT           Disconnect this terminal from S/MGR
- DLOG                 Display S/MGR Audit file
- DSTORE               Examine storage in the S/MGR system
- DTERM                Examine the control blocks of a terminal
- DUMP                 Dump S/MGR storage
- END                  Run the S/MGR script defined by ENDSSCRIPT
- FLASH                Update the S/MGR flash area
- FORCE                 Purge a S/MGR task
- GFS                  Display S/MGR storage management statistics
- HALTSCRIPT           Terminate the execution of a currently running S/MGR script
                                                                >>>>

===>
Available options:  S - Select (default)  H - Help
                   PF1:Help              PF3:Quit              PF7:Back              PF8:Forward

```

Selecting an active node will lead to a subset of the System Management Menu, containing only those commands applicable to being issued to a remote node. The top bar of the menu changes to purple as a warning that the commands will default to being issued to another node. Normal security rules still apply.

```

Session Manager          S/MGR System Management Menu          dd/mm/yyyy hh:mm:ss
LU  luname              Sysplex Group ISMIFM Node IFMNODE1      user

- BLOCK                 Block further logons
- CLOSEDOWN            Schedule a shutdown of S/MGR
- DSTORE               Examine storage in the S/MGR system
- DUMP                 Dump S/MGR storage
- FLASH                Update the S/MGR flash area
- INQUIRE              Refresh the status of VTAM applications
- QACTUSER             Query the number of active signed on users
- QUERY                Query information on the S/MGR system
- SEND                 Send commands to a remote S/MGR

===>
Available options:  S - Select (default)  H - Help
                   PF1:Help              PF3:Quit              PF7:Back              PF8:Forward

```

Inactive nodes can be deleted (from the NODE dataset) with a 'D' in the prefix area; they will re-register without error when next started, but will be dropped from the Nodes display until then. The red bars top and bottom indicate a potentially destructive action.

```

Session Manager      S/MGR Delete for node IFMNODE2      dd/mm/yyyy hh:mm:ss
LU  luname          Sysplex Group ISMIFM              user

You are about to delete the following inactive NODE:

NODE:   IFMNODE2
Z/OS:   ZOS17S1
JOBNAME: IFM13152

Type Y and press PF4 if you wish to continue N

====>
Type Y and press PF4 if you wish to continue
PF1:Help      PF2:Refresh      PF3:Quit      PF7:Back      PF8:Forward

```

## Displaying standby status

Session Manager provides VTAM application session recovery as described in the ‘Setting up for a Sysplex operation’ section in the ‘Parallel Sysplex support’ chapter of the *Installation and Customization* manual.

The ‘S/MGR Nodes in Sysplex Group’ panel shows standby status information for each node. See the ‘VTAM application session recovery’ section in the ‘Parallel Sysplex support’ chapter of the *Installation and Customization* manual for more details on the deployment of standbys and Controllers, and on recovery levels.

You can use a ‘Q’ prefix command to query the status of a particular node.

```

Session Manager      S/MGR Sysplex node status summary      dd/mm/yyyy hh:mm:ss
LU  luname          user

S/MGR Sysplex group ISMIFM
This Z/OS image     ZOS17S1
This JOBNAME        IFM61000
This S/MGR node     IFMNODE0
Status              Online
Standby for         IFMNODE2   Synchronizing

Standby is          IFMNODE1   Synchronized

Users               0   signed on to primary
                   0   with RECOVERYLEVEL HIGH sessions
                   0   with RECOVERYLEVEL INTERMEDIATE sessions
                   0   with RECOVERYLEVEL NONE sessions

                   0   mirrored on Standby
                   0   with RECOVERYLEVEL HIGH sessions
                   0   with RECOVERYLEVEL INTERMEDIATE sessions

Open ACBs
on primary          0   RECOVERYLEVEL HIGH
                   0   RECOVERYLEVEL INTERMEDIATE
                   0   RECOVERYLEVEL NONE

mirrored on Standby 0   RECOVERYLEVEL HIGH
                   0   RECOVERYLEVEL INTERMEDIATE

Active sessions
on primary          0   RECOVERYLEVEL HIGH
                   0   RECOVERYLEVEL INTERMEDIATE
                   0   RECOVERYLEVEL NONE

mirrored on Standby 0   RECOVERYLEVEL HIGH
                   0   RECOVERYLEVEL INTERMEDIATE

====>
Available options: SWITCHPLX
PF1:Help          PF2:Refresh      PF3:Quit
    
```

In the case of a Controller, less information is available:

```

Session Manager      S/MGR Sysplex node status summary      dd/mm/yyyy hh:mm:ss
LU  luname          user

S/MGR Sysplex group ISMIFM
This Z/OS image     ZOS17S1
This JOBNAME        IFM6100C
This S/MGR node     SYS@CNTL
Status              CONTROLLER Normal

Standby is          SYS@STBY   Synchronized

Open ACBs           5   RECOVERYLEVEL HIGH
                   5   RECOVERYLEVEL INTERMEDIATE

Active sessions     5   RECOVERYLEVEL HIGH
                   5   RECOVERYLEVEL INTERMEDIATE

====>
PF1:Help          PF2:Refresh      PF3:Quit
    
```

When a standby is available, the SWITCHplx command is enabled. This command displays a Node Switch (confirmation) panel:

```
Session Manager          S/MGR Sysplex node SWITCHPLX      dd/mm/yyyy hh:mm:ss
LU  luname                                     user

You are about to issue the SWITCHPLX command for:

NODE:   IFMNODE0
Z/OS:   ZOS17S1
JOBNAME: IFM61000

This may have a significant impact on your S/MGR system.
CAUTION! This is the node that you are logged on to!
Enter text and press ENTER to broadcast a warning to users:
_____
_____

Press PF3 to quit and return to the previous screen
Type Y and press PF4 if you wish to continue N

====>

PF1:Help          PF2:Reset          PF3:Quit          PF4:SWITCHPLX
```

**If the node is the one that the user is currently logged on to, or is the Controller, an extra warning message is displayed:**

```
CAUTION! This is the node that you are logged on to!
```

## Displaying ACBs

Enter 'S' in the **Display ACBs** field on the 'S/MGR Sysplex Summary and Menu' panel to display an ACB summary:

```

Session Manager          S/MGR Sysplex ACB summary          dd/mm/yyyy hh:mm:ss
LU  luname              user

ACB S35IM004

  Opened on node        IFMNODE1 Online
                        OPEN RECOVERYLEVEL HIGH Users 1

  Standby node

  Controller            SYS@CNTL Normal
                        OPEN RECOVERYLEVEL HIGH Users 1

  Standby Controller

--->
Available options: * - Display a selection list
PF1:Help          PF2:Refresh          PF3:Quit

```

This gives the status and user information for a particular ACB.

Enter a generic name in the **ACB** field to display a selection list of active ACBs:

```

Session Manager          S/MGR Sysplex ACB list          dd/mm/yyyy hh:mm:ss
LU  luname              Sysplex Group ISMIFM          user

  ACBNAME
  *
  _ S35IM001
  _ S35IM002
  _ S35IM003
  _ S35IM004
  _ S35IM005
  _ S35IM334
  _ S35IM335
  _ S35IM336
  _ S35IM337
  _ S35IM338
  _ S35IM667
  _ S35IM668
  _ S35IM669
  _ S35IM670
  _ S35IM671

--->
Available options: S - Select (default)
PF1:Help          PF2:Refresh          PF3:Quit          PF7:Back          PF8:Forward

```

Enter 'S' in a prefix area against an **ACBNAME** and press Enter to return to the 'Sysplex ACB Summary' panel with the selected entry inserted into the **ACB** field.

## Group Commands

Select **Group commands** from the Sysplex Summary and Menu to display a subset of the System Management Menu, containing only those commands capable of being issued to all nodes. The top and bottom bars of the menu change to purple as a warning that the commands will default to this capability. Normal security rules still apply.

```

Session Manager          S/MGR System Management Menu          dd/mm/yyyy hh:mm:ss
LU  luname              Sysplex Group ISMIFM                                     user

BLOCK      Block further logons
BROADCAST  Broadcast a message
CLOSEDOWN  Schedule a shutdown of S/MGR
DELETE     Delete a broadcast / message
FLASH     Update the S/MGR flash area
INQUIRE   Refresh the status of VTAM applications
MSG       Send a message
PASSFREE   Unlock a terminal
PUPDATE   Update a S/MGR component
QACTUSER  Query the number of active signed on users
QUERY     Query information on the S/MGR system
QUSER     Query the status of a particular userid
SECFRESH  Recreate the in-storage security profiles
SEND      Send commands to a remote S/MGR
SPIN      Close and re-open the S/MGR Audit or Trace
UPDATE    Update a S/MGR component

====>
Available options:  S - Select (default)  H - Help
PF1:Help           PF3:Quit           PF7:Back           PF8:Forward

```

Commands will, by default, be sent to all nodes. If the response from all nodes is OK (rc=0), a single confirmation message is displayed; if one or more nodes responds with an error, a list of nodes and responses is displayed.

```

Session Manager          S/MGR Command Response Log for ISMIFM  dd/mm/yyyy hh:mm:ss
LU  luname              Sysplex Group ISMIFM                                     user

SEND IFMNODE1 "BLOCK demo NO"
ISZ0234I BLOCK Command accepted
SEND IFMNODE2 "BLOCK demo NO"
ISZ0288E No match with APPL DEMO
SEND IFMNODE9 "BLOCK demo NO"
ISZ0234I BLOCK Command accepted
BLOCK demo NO
ISZ0234I BLOCK Command accepted

====>

PF1:Help           PF3:Quit           PF7:Back           PF8:Forward

```

## Sysplex Group audit log

Select **Sysplex audit log for group** *groupname* to display a consolidated (that is, all nodes) audit log that is maintained by the MVS logger.

```

ISZSPDLG          S/MGR Sysplex Audit Log for Group ISMIFM   dd/mm/yyyy hh:mm:ss
LU   luname          Sysplex Group ISMIFM                user

Margin:   0 Record column:  1 PREFIX: ON

28/09/06 145606 ZOS17S1 IFM13151 IFMNODE1 ISZ0160I NODE IFMNODE0 (NETMAN FF0053
28/09/06 145606 ZOS17S1 IFM13151 IFMNODE1 ISZ0159I NETMAN FF0053307B9CBB4B cont
28/09/06 145606 ZOS17S1 IFM13151 IFMNODE1 ISZ0184I Message CORP from FF0053307B
28/09/06 145606 ZOS17S1 IFM13151 IFMNODE1 ISZ0548I remote started from IFMNODE0
28/09/06 145606 ZOS17S1 IFM13150 IFMNODE0 ISZ0184I Message CORP from FF0053302C
28/09/06 145606 ZOS17S1 IFM13150 IFMNODE0 ISZ0548I remote started from IFMNODE1
28/09/06 145610 ZOS17S1 IFM13150 IFMNODE0 ISZ0751I TELNET server port number is
28/09/06 145610 ZOS17S1 IFM13150 IFMNODE0 ISZ0079I TCP/IP HPSPLIST LL OK ; L 0.0
28/09/06 145610 ZOS17S1 IFM13151 IFMNODE1 ISZ0751I TELNET server port number is
28/09/06 145610 ZOS17S1 IFM13151 IFMNODE1 ISZ0079I TCP/IP HPSPLIST LL OK ; L 0.0
28/09/06 145611 ZOS17S1 IFM13150 IFMNODE0 ISZ0079I TCP/IP HPSPLIST LL OK ; L 10.
28/09/06 145611 ZOS17S1 IFM13150 IFMNODE0 ISZ0030I TN3270 0A001A69 active
28/09/06 145612 ZOS17S1 IFM13150 IFMNODE0 ISZ0284I TN32 0A001A69 starting
28/09/06 145751 ZOS17S1 IFM13150 IFMNODE0 ISZ0249I USER IFM signed on at TN32 0
28/09/06 145754 ZOS17S1 IFM13151 IFMNODE1 ISZ0548I remote started from IFMNODE0
28/09/06 145754 ZOS17S1 IFM13150 IFMNODE0 ISZ0547I remote 472A661C started to I
<<<<<
====>
PF1:Help  PF3:Quit  PF5:Find  PF7:Bwd  PF8:Fwd  PF10:Left  PF11:Right

```

The example above is of the 24x80 display. The panel is able to exploit Model 5, so is also available in 27x120 mode.

In the bottom right hand corner the Sysplex log will display <<<< if the top of the log has not been reached, >>>> if the bottom of the log has not been reached and <<<< >>>> if neither has been reached on the current display.

On selecting the Sysplex log display, a panel containing the last (newest) messages is displayed.

**Note** The MSGID setting will alter what gets displayed in the Audit log. With MSGID set to ON the message id of each message will be displayed. With MSGID set to OFF the message id of each message will not be displayed. The 'Margin' and 'Record column' settings will be reset to their original values of 0 and 1 respectively.

The following commands can be used to navigate through the log and to change its appearance.

### Help

Set as PF1 - display Audit log help.

### QUIT

Set as PF3 - Exit from the log display.

### BWd or BACKward

Set as PF7 - scroll backwards, from newest to oldest messages.

Optional parameters:

Maximum - scroll to the top of the log, oldest message.

1 - 9999 - scroll backwards by the number of lines specified or until the top of the log is reached.

If no parameter is specified then the log display will scroll backwards by the number of records on a screen or until the top of the log is reached.

Scrolling by cursor position - if the cursor is positioned on an existing displayed message then the log display will scroll backwards from this point. If the cursor is not positioned on an existing message and there are no additional optional parameters specified then it will be actioned as if no parameters are present.

### **FWd or FORward**

Set as PF8 - scroll forwards, from oldest to newest messages.

Optional parameters:

Maximum - scroll to the bottom of the log, newest message.

1 - 9999 - scroll forwards by the number of lines specified or until the bottom of the log is reached.

If no parameter is specified then the log display will scroll forwards by the number of records on a screen or until the bottom of the log is reached.

Scrolling by cursor position - if the cursor is positioned on an existing displayed message then the log display will scroll forwards from this point. If the cursor is not positioned on an existing message and there are no additional optional parameters specified then it will be actioned as if no parameters are present.

### **LEft**

Set as PF10 - scroll left.

Optional parameters:

Maximum - scroll to the furthest left position.

1 - 999 - scroll left by the number of characters specified or until the furthest left character is reached.

If no parameter is specified then the log display will scroll left by the number of characters on a screen minus the MArgin setting or until the furthest left character is reached.

Scrolling by cursor position - if the cursor is positioned on an existing displayed message then the log display will scroll left from this point. If the cursor is not positioned on an existing message and there are no additional optional parameters specified then it will be actioned as if no parameters are present.

### **Notes**

The appearance of log will also be affected by the current MArgin setting - see 'MArgin' on page 51.

Scrolling LEft will adjust the 'Record column' setting at the top of the display - also see 'COlumn' on page 51.

### **RIght**

Set as PF11 - scroll right.

Optional parameters:

Maximum - scroll to the furthest right position.

1 - 999 - scroll right by the number of characters specified or until the furthest right character is reached.

If no parameter is specified then the log display will scroll right by the number of characters on a screen minus the MArgin setting or until the furthest right character is reached.

Scrolling by cursor position - if the cursor is positioned on an existing displayed message then the log display will scroll right from this point. If the cursor is not positioned on an existing message and there are no additional optional parameters specified then it will be actioned as if no parameters are present.

### **Notes**

The appearance of the log display will also be affected by the current MArgin setting - see 'MArgin' on page 51.

Taking into account any MArgin settings the log display will adjust its positioning so that a full screen of characters is displayed when positioning on the possible furthest right character in the messages.

The log messages vary in length and therefore when scrolling RIGht a blank screen may be displayed.

Scrolling RIGht will adjust the 'Record column' setting at the top of the display - also see 'COlumn' on page 51.

## **COlumn**

changes the current position within the log messages.

Mandatory parameter:

1 - 999 - The log display will scroll left or right so as to position the display so that the character position specified is the first character to be displayed in the left hand column, taking into account any MArgin settings.

### **Notes**

The appearance of the log display will also be affected by the current MArgin setting - see 'MArgin' on page 51.

Taking into account any MArgin settings the log display will adjust its positioning so that a full screen of characters is displayed when positioning on the possible furthest right character in the messages.

The log messages vary in length and therefore when scrolling RIGht a blank screen may be displayed.

The COlumn command will adjust the 'Record column' setting at the top of the display.

## **MArgin**

changes the number of characters in the fixed (non-scrollable) section of the display.

Mandatory parameter:

Ø - 999 - Specifies the number of characters that will always be displayed in the fixed (non-scrollable) section of the display. The fixed section will start at the first character within the log messages.

### Notes

The log display will adjust the length of the fixed area so that there is always at least one scrollable character on the right hand side of the display.

The MArgin command will adjust the 'Margin' setting at the top of the display.

### TOp

Scroll to the top of the log, oldest message.

### BOttom

Scroll to the bottom of the log, newest message.

### FINd

Set as PF5 - find the first occurrence of the specified character string in the next 5000 records, or until the top or bottom of the log is reached, in either a backwards or forwards direction - see PREV, NEXT optional parameter below. If NEXT is in affect then the search will start on the current message displayed on the top line of the current display unless it is a repeat FINd after a successful FINd when it will start on the second message displayed on the current display. If PREV is in affect then the search will start from the next oldest message. If it is a repeat FINd after a failed FINd then it will start the search from the end of the last search and will search the next 5000 records or until the top or bottom of the log is reached. The FINd command is not case sensitive.

Mandatory/optional positional parameter:

Character string - the character string that you wish to find in the log. This parameter is only mandatory on the first FINd command. The character string is made up of all the characters between the FINd command and any PREV or NEXT if present or all the characters after the FINd command. If a character string is not specified on a subsequent FINd command then the previously specified character string will still be in effect.

Optional positional parameters:

PREV or NEXT - sets the direction of the FINd. PREV will search backwards through the log and NEXT will search forwards through the log. If a character string is specified but with no direction specified then the default will be NEXT otherwise it will default to the current FINd direction.

### Note

If a character string is specified it must be before any PREV or NEXT parameters.

### PREFix

Include or exclude the Date, System name and Job name columns from the log display.

Optional parameters:

ON - show Date, System name and Job name columns.

OFF - do not show Date, System name and Job name columns.

When no parameters are specified on the PREFIX command the display will toggle between the ON and OFF settings.

The 'Margin' and 'Record column' settings will be reset to their original values of 0 and 1 respectively.



**CHAPTER 6**

# The IBM Session Manager Plug-in

An Eclipse-based PC interface has been introduced at version 3.1.00. CICS Explorer with the IBM Session Manager Plug-in provides a graphical user interface to many of the Session Manager functions available in the supplied 3270-based user interface, but is task and object orientated in terms of usability.

## Configuring Session Manager on the mainframe

To use the IBM Session Manager Plug-in, configure Session Manager on the mainframe with Eclipse support:

- 1 Ensure that TCP=Yes is specified on the SYSTEM statement.
- 2 Add ECLIPSESERVER *port\_no* as a subparameter of the TCP parameter on the SYSTEM statement, where *port\_no* must not have been specified by any other applications, including other Session Manager systems.
- 3 A LOCALNODE value must also be specified on the SYSTEM statement. LOCALNODE has no value by default.
- 4 A USER statement must exist for each user of the IBM Session Manager Plug-in.
- 5 A special command, ISZECLP, is supplied which has an authority level of 9. When a user attempts to login through the IBM Session Manager Plug-in, the user's authority is compared to the authority level of the ISZECLP command and, if equal to or higher, then the user is allowed to login (assuming any subsequent security checks are passed). The authority level on the ISZECLP command may need to be changed depending on your site's requirements. If the user's authority is lower than the level specified for the ISZECLP command then the user will receive message ISZ4297E.

### Common end-user parameters

Two 'timeout' parameters, ERTIMEOUT and EUTIMEOUT, associated with use of the IBM Session Manager Plug-in have also been introduced at version 3.1.00. These parameters are detailed in 'Common end-user parameters' in the *Technical Reference*.

## Downloading the IBM Session Manager Plug-in

CICS Explorer provides an integrated interface to various CICS functions and other CICS tools. For more information about CICS Explorer and the IBM Session Manager Plug-in, and instructions on how to download the software, see [www.ibm.com/cics/explorer/](http://www.ibm.com/cics/explorer/).

## Using the IBM Session Manager Plug-in

CICS Explorer with the IBM Session Manager Plug-in has similar capabilities to the existing Help Desk facility (see page 27), the System Management Menu facility (see page 31), and the Sysplex Summary and Menu facility (see page 39), but is task and object orientated in terms of usability.

How to get started with using the IBM Session Manager Plug-in is summarized below; for detailed usage instructions, refer to the online help (see 'Online help and how to access it' on page 59).

### Setting up a connection to Session Manager

- 1 From the Menu bar, left-click on **Window**, and then select **Preferences** from the drop-down list.
- 2 In the left-hand pane of the Preferences page, if **IBM Session Manager Connections** is not selected then select it.
- 3 From the IBM Session Manager Connections page, to create a new connection to Session Manager, left-click the **New** button.
- 4 The Connection Details dialog will appear. Specify the connection details, and then left-click the **OK** button to close this dialog.
- 5 To apply your changes and exit the Preferences panel, left-click the **OK** button that appears towards the bottom right-hand corner of the IBM Session Manager Connections page.

### Logging in to a particular Session Manager connection

The ISM Login dialog is opened automatically when you select a particular connection to Session Manager in Nodes view and you have not yet logged in to that connection.

#### Notes

- 1 You must login using the ISM Login dialog even if `SIGNON NO` is specified on the `SYSTEM` statement.
- 2 If your authority is lower than the level specified for the `ISZECLP` command then you will not be able to login and you will receive message `ISZ4297E`.
- 3 If you login to Session Manager through the IBM Session Manager Plug-in then you will automatically be set as a Shared user, therefore allowing you to be logged in at the same time to the IBM Session Manager Plug-in and (directly) to Session Manager.

### Loading the details for a Sysplex Group or an active node

From Nodes view, complete these steps:

- 1 If you have not yet logged in to the required connection to Session Manager then select that connection and login now (see above).
- 2 A '+' (plus) sign immediately to the left of the 'connection' icon for the required connection denotes a Sysplex Group. To expand such a connection, and view its nodes, left-click the '+' sign.

**Note** A special icon containing a diagonal red line is used to denote a node that is either not active or unknown.

- 3 Select the required Sysplex Group or active node and the IBM Session Manager Plug-in will load the relevant data.

## Accessing Session Manager facilities

When the data for the required Sysplex Group or active node has been loaded, the facilities which you are permitted to use are determined by the security code which has been allocated to the facility, and the privilege (or authorization) level which has been assigned to you.

## Online help and how to access it

Powerful, task-oriented online help is included in the IBM Session Manager Plug-in. You can browse, search, and print documentation with context-sensitive help and text search capability. The help can be displayed in a Help view in the workbench, in a separate Help Contents window, or in an external browser window.

To access context-sensitive help, you can either:

- press F1,
- or
- from a dialog panel (for example, the Send Broadcast dialog or the Configuration Update dialog), click on the **Help** icon in the bottom left-hand corner of the panel.

To display the help contents:

- From the Menu bar, left-click on **Help**, and then select **Help Contents** from the drop-down list.



**CHAPTER 7**

# The Broadcast and Messaging facilities

Message Transmission in IBM Session Manager for z/OS is provided by the three commands MSG, BROADCAST and FLASH. A full description of each command is given in the *Technical Reference* manual.

## Message transmission security codes

The MSG command has a default security code of '1', and is therefore generally available to all users. In its simplest form, the MSG command would be issued by a Session Manager user to send a message to another Session Manager user or terminal. A number of parameters are available, however, which enable a message to be sent to groups of users. None of the destinations may be specified generically.

The BROADCAST command has a default security code of '9', and may only be issued by users with an authorization level of '9'. This command is intended to be used by Systems Programmers, Network Controllers, or other Systems Administrators. It is similar to the MSG command but destinations may be specified generically, enabling a message to be sent to a greater number of users and, in addition, the ALL operand can be used to send a message to every user connected to Session Manager. For this reason, the command is restricted to authorized users.

The FLASH command has a default security code of '5' and may be issued by users with an authorization level of '5' or greater. It may be used to update the system flash area, the session flash area for a specific application, and also User Definable global character variables, that is, 'GC' prefixed variables.

## Using BROADCAST and MSG

Message text sent using the BROADCAST and MSG commands is restricted to 256 characters. Text should be enclosed in delimiters when the message contains embedded blanks, special characters, or parameter keywords of either command. Both the BROADCAST and MSG commands have a HOLD parameter which enables a message to be held for up to 24 hours so that users not signed on to the Session Manager system at the time the message is sent, receive the message when they sign on.

Both commands also have an URGENT parameter. This overrides the receiving status of all recipients and ensures that an important message is received at all specified destinations.

Any messages that are 'held' are automatically deleted after their specified time interval has expired. They can be deleted before this by using the DELETE BROADCAST or DELETE MSG commands. Details of all held messages can be obtained from the Audit file or by issuing a QUERY BROADCAST/QUERY MSG command.

The BROADCAST command panel, which provides an interface for entering the parameters associated with the command, can be accessed directly from the Session Manager menu in the same way as any other session. The available parameters will be displayed, and can be modified by the user before the command is issued.

### BROADCAST and storage implications

Broadcasts can be sent to a large number of users. For example if a BROADCAST ALL command is issued, a significant amount of transient storage can be requested during broadcast processing. The storage requests are due to a response being required from each receiving terminal before the broadcast can be processed. To alleviate potentially high storage requests, the broadcast is staggered, that is, 10 broadcasts are sent and then there is a wait for 50 milliseconds before the next batch of ten broadcasts are sent. This provides the first 'batch' of terminals time to respond. This 'batching' of broadcasts is done until the end of the list of terminals is reached.

The message text appears at the recipient's screen in a special broadcast panel. This panel, by default, displaces the currently displayed screen. The RETURN command returns to the current screen. The receiving status may be set using the BRECEIVE command so that the broadcast panel does not immediately interrupt the recipient's session. The message can be made to wait until the next time a PF/PA/Enter key is pressed, or can be queued until an escape to the Menu screen is made. Messages may also be suppressed, only allowing urgent messages and broadcasts to be received.

## Using FLASH

The FLASH command is different to the BROADCAST and MSG commands, in that it is used to update a flash area. There are two main types of flash area, the system flash area, and the session flash area. These two areas are referenced by the variables `gflash` and `s_flash` respectively and may be used in PANEL definitions, the Menu panel being the most useful.

The facility to update a session flash area can be particularly useful to Network Controllers, Systems Programmers and Administrators for informing users of the status of a particular application. When the FLASH command is issued with just the message text, the system flash area defined by `gflash` is updated. For example:

```
FL 'System will be available from 7am tomorrow'
```

updates the system flash area.

```
FL (Not available until 2 o'clock) A CICSGEN
```

updates the session flash area for the CICSGEN application.

The message can also be used to update a user defined 'gc' prefixed character variable. All Session Manager panels with that particular variable defined are updated with the character string specified in the message text. For example:

```
FL 'All meeting at the Red Lion this evening' v gcvenue
```

The message remains current until it is altered, or cleared. A flash area is cleared by specifying the message text as a blank, for example:

```
FL ' ' A HARRY
```

clears the flash message area for all sessions using the APPL statement name HARRY.

## Sending to a remote node

If the Session Manager Networking feature is enabled, Broadcasts and Messages can be sent to users on other nodes in the network using the SEND command. The flash area in another node can also be updated in this way. For further details on using the SEND command, see the 'Session Manager networking' chapter in the *Installation and Customization* manual. For a detailed description of the SEND command, see the *Technical Reference* manual.

## Summary

The following commands, parameters and variables are required for the Message Transmission facility.

<b>Command, parameter or variable</b>	<b>Description</b>
BRECEIVE parameter	Defines the receiving status for incoming broadcasts and messages. May be entered on the SYSTEM, PROFILE, USER and TERMINAL statements.
BRDVAR parameter	Defines a broadcast identifier for any session. May be entered at session level on the SYSTEM, PROFILE, USER and TERMINAL statements
BRECEIVE command	Dynamically alters the setting of the BRECEIVE parameter defined for the user. Default authorization level 1.
BROADCAST command	Sends a message to one or more users. May send messages to all users, or specify generic destinations. Default authorization level 9.
MSG command	Sends a message to one or more users. Default authorization level 1.
FLASH command	Sends a message which updates a flash area, either system, session, or user defined. Default authorization level 5.
DELETE BROADCAST/MSG command	Deletes a held message or broadcast. The first form of the command has an authorization level of 9, the second an authorization level of 1. A user may only delete their own message.
gcflash variable	Defines the system flash area.
s_flash variable	Defines the session flash area.
s_brdvar variable	Specifies the broadcast command id-pattern. This can be set by the BRDVAR parameter of the SYSTEM, PROFILE, USER and TERMINAL statements, or by a script.



## CHAPTER 8

# Command action key processing

A command action key can be used for escape sequences, transids, SAUTOSEQ definitions, commands and so on, depending on the exact circumstances. For details of escape sequences see ‘The Session Manager user interface’ on page 13.

A CMDACTIONKEY parameter allows a IBM Session Manager for z/OS command action key to be specified on the USER, TERMINAL, LU, PROFILE and SYSTEM statements. This action key will only operate when a COMMANDPRFXVAL (command prefix value) parameter has been specified or its value has been set through the `t_actprf` variable. See the *Technical Reference* manual for more details of these two parameters.

## Overview

If you decide to use command action key processing then the command action key and command prefix must be used in all circumstances except when in the Session Manager menu.

### Obligatory command action key use

If `CMDACTIONKEY` (and therefore `COMMANDPRFXVAL`) is specified then it **must** be used in the following circumstances:

In an application session, for:

- escape sequences
- transids
- SAUTOSEQ definitions with `COMMANDPRX=Y`.

In all Session Manager panels except the menu, for:

- escape sequences
- transids
- SAUTOSEQ definitions with `COMMANDPRX=Y` (only applicable on Session Manager internals sessions such as OLA and the System Management Menu, not DLOG, QUERY and so on).
- Session Manager commands, including command scripts, with a setting of `ACTKEY=Y` on the `COMMAND` statement.

### Optional command action key use

If `CMDACTIONKEY` (and therefore `COMMANDPRFXVAL`) is specified then it **may** be used in the following circumstances:

In the menu, for:

- escape sequences
- transids
- Session Manager commands, including command scripts.

See member `ISZC1ESC` (in library `.SISZCONF`) for details on how to define single character synonyms for Session Manager commands with `CMDACTIONKEY` and `COMMANDPRFXVAL`.

### Variables

Two updateable user variables, `t_actcmd` and `t_actprf`, allow an installation to add input fields to the user's menu, allowing the user to view and change their command action key and command prefix value respectively. A value of `NONE` can be specified for `t_actcmd`, to remove a previously specified value.

**Note** If these variables are modified then the modification only lasts for the current session. If you require a change for subsequent sign-on sessions then the `CMDACTIONKEY` and `COMMANDPRFXVAL` parameters must be modified in the configuration (OLA users will use the OLA dialogs and Classic users will need to edit the appropriate configuration member). Note also that if these parameters are modified in the configuration and the change is activated, it will not take place until the next sign-on.

## Escape sequences/keys

When the `CMDACTIONKEY` parameter is specified, or its value has been set through the `t_actcmd` variable, the user's escape sequences/keys are actioned as follows:

Escape type	Entered in an application session	Entered in a Session Manager panel (see 'Note 1' below)	Entered in the Session Manager menu panel
Standard escapes, including the following common end user parameters <code>AUTOSEQ</code> , <code>BACKWARD</code> , <code>CUT</code> , <code>DEMO</code> , <code>ESCAPE</code> , <code>FORWARD</code> , <code>HCREQUEST</code> , <code>PASTE</code> , <code>PULL</code> and <code>PUSH</code>	Must be prefixed by the user's <code>COMMANDPRFXVAL</code> and the <code>CMDACTIONKEY</code> entered.	As for application sessions. See 'Note 3' below for exception.	May be entered with or without <code>COMMANDPRFXVAL</code> and <code>CMDACTIONKEY</code> .
All session transids (see 'Note 4' below)	As above.	As above.	As above.
All session <code>SAUTOSEQ</code> definitions <i>with</i> the <code>COMMANDPRFX</code>	As above.	Not applicable to the Query display, the DLOG display and so on (see 'Note 2' below) but if the <code>SAUTOSEQ</code> applies to Session Manager internal sessions then as above.	Not applicable to the menu.
All session <code>SAUTOSEQ</code> definitions <i>without</i> the <code>COMMANDPRFX</code> (for example, the <code>PCTransfer</code> command script <code>GOPCTran</code> )	Must be entered without the <code>COMMANDPRFXVAL</code> (the <code>CMDACTIONKEY</code> is ignored), that is, as if the <code>CMDACTIONKEY</code> isn't defined.	Not applicable to the Query display, the DLOG display and so on (see 'Note 2' below) but if the <code>SAUTOSEQ</code> applies to Session Manager internal sessions, then as for application sessions.	Not applicable to the menu.

Escape type	Entered in an application session	Entered in a Session Manager panel (see 'Note 1' below)	Entered in the Session Manager menu panel
Session Manager commands, including command scripts, with ACTKEY=Y	Not applicable (SAUTOSEQs are used instead).	Must be prefixed by the user's COMMANDPRFXVAL and the CMDACTIONKEY entered.	May be entered with or without COMMANDPRFXVAL and CMDACTIONKEY.
Session Manager commands, including command scripts, with either ACTKEY=N or not specified	Not applicable (SAUTOSEQs are used instead).	May be entered with or without COMMANDPRFXVAL and CMDACTIONKEY.	May be entered with or without COMMANDPRFXVAL and CMDACTIONKEY.

**Note 1**

The definition of a Session Manager panel includes the Query display, the DLOG display and so on, plus the Session Manager internal session displays such as OLA and System Management (but not the user's menu).

**Note 2**

If you wish to have SAUTOSEQ-like operation in Session Manager panels then you can reproduce the processing through a command script.

Note that the processing will only recognize a command script entered in the command field and not in any other field on the Session Manager panel. However all internal sessions such as OLA and the System Management Menu will normally use SAUTOSEQ processing and the DLOG, QUERY displays only have one input field; that is, the command line.

*For example:*

You have a requirement for a user to be able to enter a sequence "d" wrapped with their command action key and command prefix value, to disconnect from Session Manager. The user must be able to enter this anywhere within his Session Manager session, be it within an application session, the DLOG display, the Menu or on an OLA panel.

You define both an SAUTOSEQ and a new command script as follows:

- Define an SAUTOSEQ as a common end user session parameter on the applicable USER/TERMINAL/LU/PROFILE/SYSTEM statement, to enable the user to enter the sequence in an application or internal session:

```
SAUTOSEQ d C "DISCONNECT" COMMANDPRFX Y
```

On SAUTOSEQs that are intended to be controlled by CMDACTIONKEY, specify a sequence (not a PFKEY) and do not specify an ACTIONKEY.

- Define a command script to enable the user to enter the sequence in the command field of any Session Manager panel:

```
COMMAND d CMDSCRIPT Y SNAME CMDDISC ACTKEY Y
SCRIPT CMDDISC
      ISZCMD "DISCONNECT"
```

See the 'COMMAND statement' chapter of the *Technical Reference* manual for a description of the ACTKEY parameter.

### Note 3

Certain internal session panels do not allow escapes; for example, OLA panels where escape values are being defined. In these cases the escape sequence will not be actioned.

The internal sessions such as OLA that prevent escape processing from all fields within certain panels will set the `s_escape` variable to 'N'.

### Note 4

If you wish to switch to an entered applid name through a command, you can use SAUTOSEQ with the J option. Usually, transids can be entered anywhere within the Session Manager session (see the table above).

For example, the user can enter the transid TCICSA, defined in the following session definition, anywhere within Session Manager:

```
SESSION 123 APPLID CICSA TRANSID TCICSA
```

If you also wanted the user to be able to enter a 'g' command to switch to the CICSA session, you would define the following SAUTOSEQ:

```
SAUTOSEQ g J COMMANDPRFX Y
```

The user would then be able to enter `g c i c s a` within an application session. (If the user had a command action key and command prefix value active, they would have to prefix the 'g' with their command prefix value and press the command action key.)

To enable the user to enter this sequence in a command field of any Session Manager panel, an appropriate command script would be required (see 'Note 2' above) and the transid would have to be the same as the applid (this would be usual), and so the session would be:

```
SESSION 123 APPLID CICSA TRANSID CICSA
```

The command script would be something like:

```
domax 9999
LET lc_scparms = t_scparms
LET ln_words = words(lc_scparms)
If ln_words = 2
  if t_tskid like 'SAA*' /* session task? */
  and s_escape = 'N'
    let ln_rc = tmsg(formatmsg(233, "SENDNO" "ID" lc_cparms))
  else
    Let lc_word = word(lc_scparms 2)
    if lc_word numeric
      if t_tskid like 'VAA*'
        Iszcmd '&lc_word&' /* select session number */
      else
        Iszcmd '&t_actprf&&lc_word&' /* select session number */
      end
      return
    Else
      let sub1 = 0
      Do for smax
        let sub1 = sub1 + 1
        if s_applid.sub1 = lc_word
          if t_tskid like 'VAA*'
            Iszcmd '&s_n.sub1&' /* select session */
          else
            Iszcmd '&t_actprf&&s_n.sub1&' /* select session */
          end
          return
        end
      end
    end
    let ln_rc = tmsg(formatmsg(527, "SENDNO" "ID" lc_word))
  end
else
  let ln_rc = tmsg(formatmsg(233, "SENDNO" "ID" lc_cparms))
end
let t_command = lc_scparms
let t_cmd_ok = 'N'
```



**CHAPTER 9**

# The Demonstration and View facility

The Demonstration and View facility enables both input and output screen displays at one terminal to be automatically displayed on a number of other terminals. The screen displays can be application screens or IBM Session Manager for z/OS screens.

The controlling terminal is known as the demonstrating terminal, and the users of the terminals which it is driving are known as viewers.

There is no limit to the number of terminals in the Session Manager system which may be demonstrating concurrently, and each demonstration may have up to 999 viewers simultaneously. All terminals in each demonstration must be of a compatible type, (unless the viewer is using Session Manager Windows), otherwise unpredictable results may occur.

## Overview

### Starting a demonstration

A demonstration is initiated by a user entering the DEMO command at a Session Manager Menu screen. Any other Session Manager user can then join in the demonstration by using the VIEW command, specifying the demonstrator's userid as a parameter.

The Demonstration facility is generated by the DEMO parameter which may be specified on the SYSTEM statement to provide global support, or on the PROFILE, TERMINAL or USER statement to provide more selective support.

The VIEW command can be issued from the Session Manager Menu screen or the command area of a Session Manager Windows command area.

### During a demonstration

The controlling terminal, that is, the terminal at which the DEMO command was entered, has an active role since all the Session Manager menu functions and any applications work exactly as normal. The controlling terminal has additional commands and facilities available to monitor terminals which are viewing the demonstration. These additional facilities are described in 'Initiating and running a demonstration session' on page 77.

The terminals which are viewing the demonstration take a passive role, since any screens displayed at the viewing terminals are merely a copy of the demonstrating terminal. However, viewers can always take hardcopies of screen displays received from the demonstrator, or may dynamically save screen displays if the Push-Pull facility is enabled.

The demonstration feature is intended to be used in a training or presentation situation. For example, it could be used by a Systems Designer when introducing a new system to the staff who are going to use it. Each output display is shown to the users, and input can be keyed by the demonstrator and copied to each viewing terminal prior to passing it to the application. In this way, the users are able to view both input to and output from the new system. This is a highly effective means of tackling the problem of user education.

### Ending a demonstration

When entered from the Session Manager Menu, the viewer can exit from the demonstration at any time by entering any of the Session Manager escape command sequences. When this is done, the menu display is shown with the message:

```
ESCAPED FROM COMMAND SESSION
```

When entered from within Session Manager Windows, the viewer can rotate to other windows, or escape to the menu. The viewers demonstration 'session' is terminated by closing the window.

The demonstrator can halt the demonstration at any time by issuing the STOP command. Any viewers still in the demonstration when this command is issued are returned to the Session Manager Menu.

## Initiating and running a demonstration session

As previously stated, a demonstration is initiated by a user issuing the DEMO command. The format of the command is:

```
DEMO [[PASS password | NOPASS]
      [AUTocopy [Yes | No | ON | OFF]]
      [INTerna] [Yes | No | ON | OFF]]
      [DISplay [Yes | No | ON | OFF]]
      [STOP]]
```

The DEMO command may define a demonstration password. If this is done, each viewer joining the demonstration must enter the password before access is permitted. This provides a means of preventing unauthorized users from viewing a demonstration. By default, no password is required when joining a demonstration.

By default, or if the optional AUTOCOPY ON operand is used, screen output from an application running at the demonstrator's terminal will be copied to the viewer's terminal automatically. However, if the AUTOCOPY OFF operand is specified then the copying of screen displays is controlled manually by the demonstrator using the demo copy key. This method provides a means of running a selective demonstration, whereby the choice of screen displays which the viewers see are under the complete control of the demonstrator. This facility is described further in 'Setting up a demonstration copy key' on page 78.

The DEMO command may be issued while a demonstration is in progress in order to alter the initial settings. For example, the password required to join the demonstration.

When the DEMO command is issued, a Demonstration Viewer List is shown. Most of the keys or command sequences available from the demonstrator's Menu screen are still available for use on the Demonstration Viewer List. The demonstrator can access all of the applications available from the Session Manager Menu screen directly (that is, without having to re-access the Menu display), and can also take hardcopies and cycle through the Session Manager Sessions. The demonstrator can access the application that is to be the object of the demonstration, directly from the Demonstration Viewer List.

The Demonstration Viewer List also enables those users who are viewing the demonstration to be monitored. Each viewer appears on the Demonstration Viewer List with their userid and terminal id. The Demonstration Viewer List is not automatically refreshed by Session Manager, so the demonstrator must press the Enter key, if required, in order to see any new viewers who have recently joined the demonstration.

The demonstrator can access the Session Manager Menu screen from the Demonstration Viewer List by entering the DEMO DISPLAY OFF command, and switch back to the Demonstration Viewer List using the DEMO DISPLAY ON command.

Under normal circumstances, viewers of the demonstration will not be able to see the input which the demonstrator enters prior to receiving each output display. However, the demonstrator can define a demo copy key which can be used to cause the current screen display, including any input which has been keyed into it, to be immediately copied to all the viewers, without the entered input data being passed to the application system. This is discussed further in 'Setting up a demonstration copy key' on page 78.

Viewers are normally forced to adopt a completely passive role, only being able to watch at their own terminals what the demonstrator is doing, and even then, by default, only output displays are shown. However, the demonstrator may nominate a single viewer to be eligible for input. Such a user may key data into a screen received from the demonstrator.

If the user has been nominated as an 'assisted' input eligible viewer, when this viewer presses the Enter key, the screen is copied back to the demonstrator, without being passed to the relevant application system or indeed any of the other viewers (remember that the application is associated with the menu of the demonstrator, not the viewer). The demonstrator may then correct the input if necessary, send it to all the other viewers using the Demo Copy Key, or pass it on to the application using the appropriate key.

If the viewer has been nominated as an 'unassisted' input eligible viewer, when this viewer presses any key, the input entered is passed directly to the application; the data input cannot be prevented by the demonstrator. The demonstrator however, can input data to the application at the same time as the 'unassisted' viewer, although of course input should not be entered by both at the same time!

**Note** The 'unassisted' input facility cannot be used if the demonstrator has Windows active, or if MISER is running. Since AUTOCOPY ON causes viewers' screens to be updated automatically, it may be advisable to turn AUTOCOPY OFF when this facility is used, to prevent results of incorrect input being displayed to viewers.

The demonstrator can halt the demonstration at any time by issuing the STOP command. Any viewers still in the demonstration when this command is issued are returned to the Session Manager Menu.

## Setting up a demonstration copy key

The demo copy key is a key which the demonstrator can use to force the current screen display to all viewers. It is set up by typing the name of the PF or PA key to be used into the input field marked demo copy key on the Demonstration Viewer List.

Any of the function (PF1-PF24) or Program attention (PA1-PA3) keys may be selected.

The demonstrator should be aware that *this key overrides any function keys specified on the Session Manager Menu and in the application which is being demonstrated*. The key designated to be the demo copy key should therefore be chosen with care.

When the demo copy key is pressed, the screen currently displayed at the demonstrating terminal, including any input fields which may have been keyed by the demonstrator, is copied to the terminals of all the viewers. This provides a means, not only of showing all application output screens to the viewers, but also the keyed input which is about to be passed to the application.

When the AUTOCOPY NO parameter is used, Session Manager does not automatically copy every output screen from the demonstrator's terminal to the viewers. It is the responsibility of the demonstrator to completely control those screens which are reflected on the viewer's terminals. This provides a means of running a controlled, selective demonstration which may be useful in a situation where the application being demonstrated displays particularly sensitive information.

## Automatic copying of demonstrator screens

If the demonstrator decides that all output screens should be shown to the viewers, an option is available to enable this to be done automatically by Session Manager. This mode of operation is initiated by specifying the AUTOCOPY ON parameter on the DEMO command, or allowing it to default. Then, each time any output is displayed on the demonstrator's terminal, the screen is automatically copied to the terminals of all viewers.

## Nominating an input eligible viewer

As has been stated previously, the viewer normally has a completely passive role. However, the demonstrator can nominate a *single* viewer as eligible for keying input. The input eligible viewer can either be nominated as an 'assisted' viewer, or as an 'unassisted' viewer. There can only be *one* input eligible viewer active at a time.

To nominate a user, the demonstrator enters the required viewer number, or viewer name, in the **Current Input User** input field. The Viewer number is given in the body of the Demonstration Viewer Display, with the userid and terminal id of the user involved. The input field **Assisted/Unassisted** should be overtyped either with 'A' to nominate the viewer as assisted, or with 'U' to nominate the viewer as an unassisted viewer. The name of the nominated viewer then appears on the display as a highlit entry.

### Assisted input eligible viewers

A viewer nominated as an 'assisted' viewer can watch the demonstration in the normal way, but may additionally key input into a display received from the demonstrator. When the viewer presses Enter, or a function key, the screen is copied back to the demonstrator, together with the input that has been keyed. The viewer has only a single opportunity to do this for each screen received from the demonstrator. Once the screen is copied back to the demonstrator, the viewer's terminal again becomes passive.

**Note** The input keyed is *not* passed to the application at this point.

The demonstrator can verify the viewer has entered the data correctly, alter the keyed input if necessary, and can then copy the screen to all the viewers (using the demo copy key), or simply pass the input direct to the application system. After this, both the demonstrator and all the viewers receive the output from the application, resulting from the keyed input.

### Unassisted input eligible viewers

A viewer nominated as an 'unassisted' viewer can watch the demonstration in the normal way, but may additionally key input into a display received from the demonstrator. When the viewer presses Enter, or a function key, the keyed input is passed directly to the application. The demonstrator is not involved in the process and cannot prevent the input being sent. The viewer may key input to the application at any time, and at the same time as the demonstrator.

**Note** There are two restrictions while using the unassisted viewer facility, the demonstrator cannot have windows active and MISER must not be running.

A viewer can be reset from being input eligible by overtyping the viewer name or number with another viewer, or with blanks, in the input field **Current Input Use**.

## Summary

The Demonstration and View feature is simplicity itself to use. Provided the System Administrator has set up the support appropriately, the demonstrator need only enter the DEMO command from the Session Manager Menu screen and then continue to work normally. Each user wanting to view what the demonstrator is doing need do no more than enter the VIEW command from their menu and let the demonstrator do the work!

The following commands, parameters and variables are required for this feature.

Feature, command, parameter or variable	Description
Demonstration and View Feature	This must be enabled on the system before the Demo and View can be used.
DEMO parameter	Defines the defaults for the Demonstration and View feature. These can be overridden using the DEMO command. May be entered on the SYSTEM, PROFILE, USER and TERMINAL statements.
DEMO command	Can be used to start a demonstration, alter the parameters for a demonstration, switch between the Demonstration Viewer List and the Menu, or end the demonstration. If entered with no operands, the DEMO parameter defaults are used. Must be entered on the Session Manager Menu screen. Default authorization level 5.
VIEW command	Can be used to join a demonstration. Must be entered on the Session Manager Menu screen, or Window command area. Default authorization level 1.
t_daut variable	Contains the Autocopy status. Not updateable.
t_dint variable	Identifies whether internal screens are to sent to viewers. Not updateable.
t_dkey variable	Current demo copy key sequence. Not updateable.
t_dnview variable	Number of users currently viewing the demo. Not updateable.
t_dtermid variable	An array containing the terminal id of each viewer. Not updateable.
t_duserid variable	An array containing the userid of each viewer. Not updateable.
t_inview variable	Assisted input eligible viewer number. Can be updated.
t_inview_n variable	Assisted input eligible viewer userid. Can be updated.

Feature, command, parameter or variable	Description
t_unview variable	Unassisted input eligible viewer number. Can be updated.
t_unview_n variable	Unassisted input eligible viewer userid. Can be updated.

See also 'Options available as a demonstrator and viewer' below.

## Options available as a demonstrator and viewer

### Options as a demonstrator

These options are available as a demonstrator:

To	Do this
Start a demonstration using defaults.	Enter DEMO.
Start a demonstration using a Demo Copy key.	Enter DEMO AUTOCOPY NO.
Define a Demo Copy Key.	Type key to be used in <b>demo copy key</b> input field on the Demonstration Viewer List.
Alter initial demonstration settings.	Enter DEMO command with required alterations while demonstrating.
Display all screens in the demonstration, including Session Manager internal screens.	Enter DEMO INTERNAL ON.
Switch between Demonstration Viewer List and Menu display.	Enter DEMO DISPLAY OFF and DEMO DISPLAY ON.
Take a hardcopy of a demonstration screen.	Enter hardcopy command key, or sequence.
Save a temporary screen image of a demonstration display.	Enter PUSH command key, or sequence.
Nominate an assisted input eligible viewer.	Enter the viewer number in <b>Current Input User</b> input field and enter 'A' in the <b>Unassisted/Assisted</b> input field on the Demonstration Viewer List.
Nominate an unassisted input eligible viewer.	Enter the viewer number in <b>Current Input User</b> input field and enter 'U' in the <b>Unassisted/Assisted</b> input field on the Demonstration Viewer List.
Cancel a viewer from being input eligible.	Overtyping viewer number in <b>Current Input User</b> field with another user number, or with blanks.

<b>To</b>	<b>Do this</b>
Stop a demonstration.	Enter DEMO STOP.
Exit from a demonstration screen.	Enter escape command sequence.

### **Options as a viewer**

These options are available as a viewer:

<b>To</b>	<b>Do this</b>
Join a demonstration.	Enter VIEW and the demonstrator's userid.
Take a hardcopy of a demonstration screen	Enter hardcopy command key, or sequence.
Save a temporary screen image.	Enter PUSH command key, or sequence.
Exit from a demonstration.	Enter an escape command sequence, or in Windows, close the window.

**CHAPTER 10**

# The Change Password and Passphrase facility

Facilities can be added to a user's main menu, which allow them to change their External Security Manager (ESM) password or passphrase without the need to logoff and login again.

## Using the Change Password facility

The Change Password facility can be added as a selectable session. The session invokes the script, ISZPASCH, which will display a sample panel (ISZPUPAS). A sample Profile, Session and APPL are also supplied.

This facility should only be used on Session Manager instances that are configured to use an ESM such as RACF. Either the E21 exit ISZE21SF or the E21 exit script ISZE21PH must be active within the Session Manager instance for this facility to work. The supplied user exit ISZE21SF has been modified at Session Manager version 2.1.00 and the corresponding changes must be present if the E21 exit is used by the Session Manager instance. The supplied user exit script ISZE21PH has been introduced at Session Manager version 3.1.00.

The Change Password panel allows a user to change their password in an ESM such as RACF.

```

Session Manager          Change Password Menu          dd/mm/yyyy hh:mm:ss
LU  7uname
                                     user

                                     Enter New Password twice
Userid      ==>>> IFM
Password    ==>>>
New Password ==>>>
Verify New Password ==>>>

==>>>

PF1:Help  PF3:Quit

```

The user must enter their existing password plus their new password, which they must enter again in the verify field. All three fields must be entered at the same time. If the new password is accepted then the Change Password facility will automatically terminate the Change Password session. If there are any errors then the user must enter all three fields again. They can exit the Change Password facility at any time by entering the QUIT command.

## Implementing the Change Password facility

A sample APPL ISZAUPAS is supplied in the Classic member ISZCAPPL (in library .SISZCONF) and the OLA member ISZAUPAS (in library .SISZSAPL). Refer to the *Installation and Customization* manual on how to configure the ISZAUPAS APPL in a Classic or OLA system. Adding a session referring to this APPL will cause that session to launch an internal session which will display the Change Password facility.

## Using the Change Passphrase facility

The Change Passphrase facility can be added as a selectable session. The session invokes the script, ISZSUPHR, which will display a sample panel (ISZPUPHR). A sample Profile, Session, and APPL are also supplied.

This facility should be used only on Session Manager instances that are configured to use an ESM such as RACF. The supplied user exit script ISZE21PH has been introduced at version 3.1.00 and this must be installed as the E21 exit used by the Session Manager instance.

The Change Passphrase panel allows a user to change their passphrase in an ESM such as RACF.

```

. ISZPUPHR                      Change Passphrase Menu      dd/mm/yyyy hh:mm:ss
. LU  luname                      user
.
.          Enter New Passphrase twice
.
.          Userid          ==>  user
.
.          Passphrase      ==>
.
.          New Passphrase  ==>
.
.          Verify New Passphrase  ==>
.
.          --->
.
. PF1:Help  PF3:Quit

```

The user must enter their existing passphrase plus their new passphrase, which they must enter again in the verify field. All three fields must be entered at the same time. If the new passphrase is accepted then the Change Passphrase facility will automatically terminate the Change Passphrase session. If there are any errors then the user must enter all three fields again. They can exit the Change Passphrase facility at any time by entering the QUIT command.

## Implementing the Change Passphrase facility

A sample APPL ISZAUPHR is supplied in the Classic member ISZCAPPL. Refer to the *Installation and Customization* manual on how to configure the ISZAUPHR APPL in a Classic or OLA system. Adding a session referring to this APPL will cause that session to launch an internal session which will display the Change Passphrase facility.



**CHAPTER 11**

# The Help facility

IBM Session Manager for z/OS is supplied with a comprehensive set of help panels which can be accessed from any of the Session Manager panels, such as the Menu screen, Signon screen and Data Display screens. This chapter tells you how to access and use the Help facility.

## Accessing the Help facility

To access the Help facility, issue the HELP command. The main Help panel is displayed when you first access the facility which has a menu showing the categories for which help is available. The required option can be selected by number or by entering the name of the option in the command area.

### Using Help

The BWD and FWD commands may be used to scroll forward and backwards through a Help screen, or Help menu. The TOP command can be used to go to the start of a multi-screen display. These commands are assigned to PF keys in the PROCESS section, for example:

```
Select
When t_aid = pf6 then Let t_command = 'TOP'
When t_aid = pf7 then Let t_command = 'BWD'
When t_aid = pf8 then Let t_command = 'FWD'
End
```

Once a Help screen is displayed, the QUIT command returns you to the 'previous' level, which could be a Help panel, Help menu, or the Session Manager display from which the Help command was issued. Entering RETURN causes immediate exit from the Help system; control passes to the last Session Manager function used. These commands are assigned to PF keys in the PROCESS section, for example:

```
Select
When t_aid = pf3   then Let t_command = 'QUIT'
When t_aid = pf4   then Let t_command = 'RETURN'
End
```

It is not permitted to invoke a Session Manager function from within the Help system. The RETURN command must be issued before a new Session Manager function may be invoked. However, it is possible to escape to the Menu and rejoin the Help later; if Help was invoked from the Signon screen, it is not possible to escape back to the Signon screen, QUIT or RETURN must be entered.

### Summary of Help facility PF keys and commands

The following PF Keys and commands are available with the Session Manager Help system as supplied. If Installation-specific changes have been made to the Help system this should be taken into account when reading this section.

PF Key or command	Action taken
PF1   Help	Invokes additional Help if it is available.
PF3   Quit	The current level is ended. Control passes to the 'previous' level, which may be a Help panel.
PF4   Return	The Help system is exited. Control passes to the last Session Manager function used.
PF6   Top	The screen is scrolled to the top of the data.

PF Key or command	Action taken
PF7   BWD	The screen is scrolled backwards one screenfull of data.
PF8   FWD	The screen is scrolled forwards one screenfull of data.
PF10	The previous Help panel is displayed.
PF11	The next Help panel is displayed.
REtrieve	The last command entered is redisplayed in the command area.

## Help for Session Manager messages

To obtain Help for messages issued by Session Manager, issue the command 'H MESSAGE'. Alternatively, to access the messages menu from the main Help menu, choose option 6. This displays a menu of Help panels which contain blocks of error messages. To view a whole block of messages, enter any number that occurs in the relevant block.

## Help for Session Manager facilities and features

Help can be obtained for many of the facilities and features provided with Session Manager. These panels provided assistance on how they can be used. Help is provided for Hardcopy, Push-Pull, Record-Replay, Cut-Paste, Spy, Demonstration and View and Session Manager Windowing.

## Using the Help system as a tutorial

The Help system is built so that it can, if required, be used as a tutorial, using the indicated PF keys, usually PF10 and PF11, (set to Previous and Next), to page through the Help sequentially. This can be done from any point within the Help system and provides new users with a method of self education in the use of the product.

## Customizing the Help system

Since the Help facility is built using a combination of PANEL statements and TPSL (the Panel and Script Language), it can be added to or altered to meet the requirements of your Installation. Help panels are defined in a similar way to other Session Manager panels, such as Menu panels. The main differences are that Help panels may not be modified, other than in the command area. Also, each Help panel is associated with a specific form of the HELP command, for example, the command 'H MESSAGE' displays a panel of the name HMESSAGE if it can be found. Otherwise the Help main menu is displayed and an error message is issued.

## Help panel color and attribute settings

Each Help panel uses a default set of attribute characters to define the colors and effects, the protection and content, and other special attributes, such as the position of the cursor. If different colors or highlighting attributes are required in the given screen areas, then only the relevant ATTR parameter should be coded at the top of each Help panel to override the default set used. Then, any field in the panel which uses that attribute will automatically have the new characteristics.

For example, the standard message text is defined as

```
ATTR '$'      OUT SKIP HI RED
```

which causes the message text to be displayed as highlit on a mono terminal, and in red on a color terminal. To alter this to normal intensity on a mono terminal, and white on a color terminal, the ATTR parameter should be changed to:

```
ATTR '$'      OUT SKIP NORM WHI
```

**Note** Whenever a character which has been defined as an attribute character is used in normal text, the character will need to be set to ATTR OFF. Another special character should be used for the attribute character instead.

## Defining a Help menu

Help menus are easy to define. The content of the menu may be specified using the HEADER, TRAILER or CONTENT section of panel definition. The PROCESS section of a Help menu may be set up such that if the user selects a specific number or letter, or presses a certain key, then a command is issued to display a different help screen. A simple example is shown here:

```
HEADER lines 20
TEXTSTART

                                @Session Manager HELP
                                @=====
<
<                                1. Using Session Manager.
<
<                                2. User commands.
<
<                                Enter No. and press enter ==>%T_COMMAND
<
<                                PF3 -- Display previous screen.  PF4 -- Exit from help
TEXTEND

PROCESS

If t_command = '1'
  then let t_command = 'HELP USERHLP' end
/* Session Manager looks for PANEL HUSERHLP to display */
If t_command = '2'
  then let t_command = 'HELP USERCMD' end
/* Session Manager looks for PANEL HUSERCMD to display */

If t_aid = pf3 then let t_command = 'QUIT' end
If t_aid = pf4 then let t_command = 'RETURN' end
```

Setting up your own additional Help menus is probably most easily achieved by taking a copy of one of the supplied panels, for example, HMESSAGE or HCMD1MNU, and altering it as required.

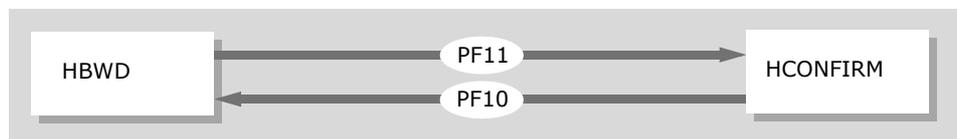
## Adding a new Help panel

It is possible to add new Help panels to the system provided that some simple rules are observed. There are two situations to deal with:

- 1 A new panel is to be accessible from an existing Help menu.
- 2 An additional Help panel is to be inserted in the existing sequence of Help panels.

In the first case, an additional selection line needs to be placed into the menu, and appropriate TPSL statements placed in the PROCESS section of the menu to test for selection of the new option. The logic should set `t_command` to the name of the new Help panel. In the second case, just the new Help panel should be defined.

In both cases, careful attention should be given to the tests for the PF10 and PF11 keys in the PROCESS section. For example, the Help panels HBWD and HCONFIRM are both selectable from the General User Commands Help Menu, and the PF10 and PF11 keys are used to transfer between them, as in the diagram below:



This is done by setting `t_command` to 'Help CONFIRM' when `t_aid = PF11` in the HBWD panel PROCESS section, and setting `t_command` to 'Help BWD' when `t_aid = PF10` in the HCONFIRM panel PROCESS section. If a new panel, say HNEW, were to be inserted 'between' these two panels. The structure should now look like this:



The new panel, HNEW will have `t_command` set to 'Help CONFIRM' when PF11 is detected, and `t_command` set to 'Help BWD' when PF10 is detected. It is important to note that *both the existing Help panels need to be updated*. The HBWD panel should now set `t_command` to 'Help NEW' when PF11 is detected, and the HCONFIRM panel should set `t_command` to 'Help NEW' when PF10 is detected.



**CHAPTER 12**

# The Spy facility

The Spy facility is intended for users with a high security clearance, such as System Administrators, Network Controllers or Technical Support staff. The facility enables a user to simultaneously view the screen contents currently displayed at the terminal of another IBM Session Manager for z/OS user. This can be useful, for example, if a user receives some unexpected screen output, since Technical Support can obtain a copy of the screen immediately and solve the problem more quickly. This is particularly relevant when users and Technical Support are at different locations.

## Overview

This facility could cause security exposure if misused, however the system default is set such that a SPY command cannot be actioned from a Menu screen unless there is a defined SPYGROUP option in effect. The SPYGROUP parameter defines the support for the facility and therefore restricts its use. For information on how to disable this facility see 'Disabling the SPY facility' on page 97.

### Starting a SPY

The SPYGROUP parameter identifies a group of users or terminal ids, any one of which may be spied upon. The scope of the command can therefore be severely limited. Also, if a user or terminal has the SPYABLE NO parameter specified they can never be spied upon – even if they are included in a group which is specified on the SPYGROUP parameter of another user. A user, terminal or profile which has the SPYABLE TELL parameter specified (the default) enables the target user to give or deny authorization for the Spy operation at the time a particular spy request is made.

The SPY command is not processed in certain situations, which are:

- If the target user is inactive;
- If the target user is already spying on another user;
- If the target user has SPYABLE OFF specified;
- If the target user does not appear in the SPYGROUP defined for the user issuing the command;
- If the user issuing the command is currently demonstrating;
- When the target user has SPYABLE TELL specified and rejects the spy request.

If the target user is running on an incompatible terminal type, for example, if the target user is running a model 5 terminal, and the user issuing the SPY command is running a model 2, then the spy request is rejected. This can be overridden by using the OVERRIDE operand of the SPY command. However, the resulting display may be misaligned.

If the Session Manager Window feature is enabled, the SPY command can be entered in a command area on a window message panel, provided the OVERRIDE operand is not required. The window can scroll around the larger model 5 screen, but the screen cannot be zoomed.

When the SPY command is issued, the screen currently displayed at the target users terminal is read and copied to the screen of the user who issued the Spy request.

Once the command has been issued, spy mode is retained until an escape command sequence is entered, or the target user issues the SPYOFF command (if the SPYABLE TELL option is set). A record of both users involved in the Spy operation is written to the Session Manager Audit file.

### During a SPY

By default, the spied screen image is automatically refreshed when the target user's screen display is updated, that is, every I/O to the terminal of the target user is automatically reflected on the terminal of the user who is spying. If the optional NOAUTO operand is used when the SPY command is issued, however, it is the responsibility of the user who is spying to press the Enter key from time to time in order to acquire an updated screen image.

Up to ten screen images can be stored when spying in non-automatic mode. When the eleventh screen update occurs, the first screen is sent automatically to the terminal of the user who is spying.

At any time during the spy operation, a hardcopy of the spied screen image may be taken by pressing the key, or entering the command sequence defined for Hardcopy. See 'The Hardcopy facility' on page 107 for details of the Hardcopy Facility.

## Ending a SPY

To exit from Spy mode, any escape command sequence may be used, or the target user can issue a SPYOFF command (if the SPYABLE TELL option is set). To exit from a windowed SPY command, close the window. A user with SPYABLE TELL defined is informed when the Spy operation is terminated. The formal definition of the SPY command can be found in the *Technical Reference* manual.

## Disabling the SPY facility

Select one of the following to disable the SPY facility:

- 1 Set SPYABLE to OFF.
- 2 Remove the SPYGROUP parameter from your configuration and restart your system(s).
- 3 The default AUTHORITY for the SPY command is 9 so by setting a user's AUTH to 8 the user will be denied access and they will receive a not authorized message.

**Note** If you use this method, review all the other commands with an AUTH 9 default setting and change them to 8.

- 4 Use a command script, for example:

```
Command SPY cmdscript yes
Script spy
let T_message = 'SPY Function disabled'
return
```

When this command script is installed it will be executed when a user enters the SPY command and therefore the SPY facility will have been disabled.

## Summary

The following commands and parameters are required for the Spy Facility.

Command or parameter	Description
SPYABLE parameter	Defines whether users can be spied upon. The default, if omitted is SPYABLE TELL; all users can be spied upon as long as the spied upon user accepts the Spy operation. May be entered on the SYSTEM, PROFILE, USER and TERMINAL statements.
SPYGROUP parameter	Defines the name of a group of users/terminals that can be spied upon, (the name must match one defined on a GROUP statement), or lets all users defined in any GROUP to be spied upon. May be entered on the SYSTEM, PROFILE, USER and TERMINAL statements.
SPY command	Initiates a Spy operation on another user, or terminal. Default authorization level 5.
SPYOFF command	Terminates a Spy operation. Can only be used by a user being spied upon if they have the SPYABLE TELL option set. Default authorization level 1.
OK command	Applies to the SPYTELL panel. Enables the user to accept a Spy request. Default authorization level 1.

**CHAPTER 13**

# The Record-Replay facility

The Record-Replay facility automatically records all input and output data streams for the initiating terminal, up to a maximum number of records set by the RECORDLIMIT parameter of the SYSTEM, PROFILE, USER and TERMINAL configuration statements. Each record holds one input, one output, a setup output, a partial setup output, or an escape output data stream. The oldest records are dropped when the limit is reached.

## Overview

When recording an application, both inputs and outputs are recorded. However, if the terminal is put in Spy or View mode, only outputs are recorded, since the recording terminal 'sees' no inputs.

This facility can be useful when a Session Manager user needs to record screens which have been acquired by spying or viewing another user. This could be for educational purposes as it allows the recording user to view the screens later at leisure. It may also be of use to Technical Programmers and Help Desk staff for problem solving, particularly when the user encountering the problem is at a remote location. It is also possible to record screens acquired by spying on a user who is replaying. A permanent copy of any screen can be obtained using the hardcopy command sequence or key.

Technical Programmers will find the 'Dump' and 'Data Stream Analysis' replay formats invaluable in solving problems in online systems, since these formats enable detailed examination of buffer control codes and attribute bytes. The 'Data Stream Analysis' format uses standard IBM buffer control orders and field attribute characters to enable easy identification of the different components within the data stream.

## Commands and parameters

There are two commands that can be entered from the command line, RECORD and REPLAY, which control the Record-Replay facility. Both of these are described fully in subsequent sections of this manual.

The SYSTEM statement RECORDLIMIT and REPLAY parameters are used to generate overall support for this facility, which may be suppressed for individual users, or groups of users, by specifying RECORDLIMIT 0 on the appropriate statements. Alternatively, support may be generated selectively by specifying RECORDLIMIT and REPLAY on particular PROFILE, USER and TERMINAL statements, rather than on the SYSTEM statement.

## Storage implications

Each record occupies approximately 2K of Session Manager free storage, so if storage shortage is a consideration it may be worthwhile to provide support to selected users only, as well as restricting the total number of records per Menu. All records are deleted when a user logs off from Session Manager: they may also be deleted as required using the RECORD command. If storage is not a consideration and this facility is to be used frequently, it may be necessary to increase the Session Manager storage allocation. The Session Manager Q STOR command is useful in monitoring storage usage.

## Using the Record-Replay facility

### Recording

The RECORD command can be entered from the command line of most Session Manager panels. It has the following format:

```
RECOrd [ON | Yes | TERM | APPL | CLEAR | 0 | OFF | No]
```

TERM, the default, causes data streams sent to the terminal to be recorded, that is after script, compression, MISER and Windows processing. YES and ON also cause recording to start for the terminal. APPL causes data streams received from an application to be recorded, that is before script, compression, MISER and Windows processing. This type of recording is useful when debugging a session script which 'fields' data streams and does not send them to the terminal. The type of record being performed is held in the variable `t_record`.

Session Manager starts to record when an application is selected, or Spy or View mode is entered. Replayed screens are not recorded so recording can be left on when entering Replay mode.

Setup screens are recorded when the session is selected, and subsequently re-selected, in order to 'setup' the screen for the subsequent session inputs and outputs. The escape screen is also recorded.

Entering RECORD CLEAR or 0 deletes all records and stops recording. Entering RECORD OFF or NO stops recording without deleting records.

### Replaying

The command REPLAY can be entered on the command line of most Session Manager panels (except from within Session Manager Windows). It has no operands, it simply requests a display of the Replay Index screen.

Each record is identified by a number, and a code indicating whether it is an input (I), output (O), setup (S), escape (E) or partial setup (P) record. Input records show the relevant input key, whereas output setup and escape records give the output command description according to the following table:

Command	Description
WRT	Write
EWRT	Erase/Write
EWRTA	Erase/Write Alternate
WSF	Write Structured Field
EAU	Erase all Unprotected

The first ten bytes of data are given for both input and output records. The partial setup (P) code only appears when the RECORDLIMIT for the user has been exceeded, causing a number of replay records (types I or O) to be removed from the replay list.

The following example shows the Replay index for recorded terminal I/O when accessing the Macro 4 product MULTILog, pressing PF3, entering 'q' to quit the product and return to the Session Manager Menu. The highlighted entry in this example is the last terminal input. After replay, the entry highlighted is usually the last record displayed. The SYSTEM, PROFILE, USER and TERMINAL statement REPLAY parameter has operands to specify the permissible format options.

Session Manager		Replay Index		dd/mm/yyyy hh:mm:ss	
LU	luname	ID	Record Title	ID	Record Title
001	S EWRT		'File Edit'		
002	I PF8				
003	O WRT		'3400 deliv'		
004	I PF8				
005	O WRT		'5200 5300'		
006	I PF7				
007	O WRT		'3400 deliv'		
008	I PF7				
009	O WRT		'1600 (b)'		
<b>010</b>	<b>E EWRT</b>		<b>'File Edit'</b>		

Enter record ID                   ====>

PF9 Display as recorded   PF10 Dump format   PF11 Data stream analysis

PF1:Help   PF3:Quit                   PF7:Bwd   PF8:Fwd   PA1:Prev   PA2:Next

Replay is started by paging through the records forwards or backwards using the PA1 and PA2 keys, or by keying the starting record number and pressing Enter. During replay, the records may be paged through and a different format may be selected as required. The Hardcopy facility may be used to take a permanent copy of any screen. The Push-Pull facility is available to temporarily save a screen image.

If an input or output record has no visible effect during replay, for example PA1 input, or if it could have an unpredictable effect, the terminal alarm is sounded. Structured field input and output transmissions which are generated in response to a hardware request, rather than a terminal operator, fall into this category.

## Additional notes for replay

- 1 Occasionally, the Write command rather than the Erase/Write is used in building output screens. When Session Manager records such output it makes no attempt to combine the separate screens. This means that when replaying in the 'As Recorded' format, Session Manager must rebuild the screens from the preceding Erase/Write or clear screen, so that the screens are displayed as they originally appeared at the terminal. Once the screens are rebuilt to the selected point, paging forward is as normal, but paging back necessitates another rebuild process, since Session Manager cannot 'take away' an output screen image. The rebuild process appears as a series of screens rapidly displayed, and since extra processing is incurred, the 'As Recorded' format should be used with consideration for other users.
- 2 The Hardcopy facility is available during replay to obtain a permanent copy of a screen, and if a key is defined for this facility, it may be used at any time. However, if a hardcopy command sequence is defined and none of the recorded screens contain an input command field, there is nowhere to enter the command sequence. This applies only to 'As Recorded' display format since

the other display formats have their own input fields. This should very rarely happen, and can be easily overcome by dynamically changing the hardcopy command to use a key. See 'The Hardcopy facility' on page 107 for further details of this facility.

- 3 When paging forward in a record displayed in 'Data Stream Analysis' format, the next part of the record is displayed.
- 4 The following sample screens show three different formats of the same screen. These are 'As Recorded', the 'Dump' and the 'Data Stream Analysis' formats.

If the supplied Replay index panel is used, then PF keys are available to choose the replay format for the screens. If the supplied panel is not used, the following commands may be entered on the Index panel to initiate the desired replay format:

**PLAYImage** *nn*

Causes the screen denoted by *nn* on the index to be displayed as it appeared when first recorded.

**PLAYHex** *nn*

Causes the screen denoted by *nn* on the index to be displayed formatted as a hex dump of the 3270 data stream.

**PLAYDs** *nn*

Causes the screen denoted by *nn* on the index to be displayed formatted as 3270 data stream orders.

#### Replay screen after user enters '4' as a record number from the index

```
File Edit Edit_Settings Menu Utilities Compilers Test Help
VIEW      TCPIP.TCPIP.DATA                      Columns 00001 00072
001600 ; (b) Blanks and <end-of-line> are used to delimit tokens.          *
001700 ;                                                                    *
001800 ; (c) The format for each configuration statement is:                *
001900 ;                                                                    *
002000 ; <SystemName||':'> keyword value                                  *
002100 ;                                                                    *
002200 ; where <SystemName||':'> is an optional label that can be          *
002300 ; specified before a keyword; if present, then the keyword-        *
002400 ; value pair will only be recognized if the SystemName matches      *
002500 ; the name of the MVS system.                                        *
002600 ; SystemName is derived from the MVS image name. Its value should*
002700 ; be the IEASYSxx parmlib member's SYSNAME= parameter value.        *
002800 ; The SystemName can be specified by either restartable VMCF        *
002900 ; or the subsystem definition of VMCF in the IEFSSNxx member of    *
003000 ; PARMLIB.                                                            *
003100 ;                                                                    *
003200 ; For SMTP usage use the NJENODENAME statement in the SMTP         *
003300 ; configuration data set to specify the JES nodename for mail      *
Command ==>                                                                    Scroll ==> PAGE
F1=Help      F2=Split      F3=Exit      F5=Rfind      F6=Rchange   F7=Up
F8=Down      F9=Swap       F10=Left     F11=Right     F12=Cancel
```

This is the 'As Recorded' format of the screen.

### Replay screen after user enters '4' as a record number from the index and then presses PF10

```

Session Manager                               Replay - Dump format                dd/mm/yyyy hh:mm:ss
LU  Luname

DEC  HEX  Record  010 E EWRT  'File Edit'  Length  01817 X'0719'
0 0000  F5C2115A 5E131140 402902C0 6042F429 *5B.!;.. ..{-.4.*
16 0010  02C0C842 F7402800 002841F4 C6280000 *.{H.7 . ..4F. *
32 0020  89938529 02C0C842 F7402800 002841F4 *ile..{H.7 . ..4*
48 0030  C5280000 8489A329 02C0C842 F740C528 *E. dit..{H.7 E.*
64 0040  41F48428 000089A3 6DE285A3 A3899587 *.4d. it_Setting*
80 0050  A2280000 2902C0C8 42F74028 41F4D428 *.s. ..{H.7 ..4M.*
96 0060  00008595 A42902C0 C842F740 2841F4E4 * enu..{H.7 ..4U*
112 0070  280000A3 899389A3 8985A229 02C0C842 *. tilities..{H.*
128 0080  F7402841 F4C32800 00969497 89938599 *7 ..4C. ompiler*
144 0090  A22902C0 C842F740 2841F4E3 28000085 *.s..{H.7 ..4T. e*
160 00A0  A2A32902 C0C842F7 402841F4 C8280000 *st..{H.7 ..4H. *
176 00B0  85939729 02C06042 F43CC150 402902C0 *elp..{-4.A& ..{*
192 00C0  6042F108 A208A208 A208A208 A208A208 *-1.s.s.s.s.s.s.*
208 00D0  A208A208 A208A208 A208A208 A208A208 *.s.s.s.s.s.s.s.*
224 00E0  A208A208 A208A208 A208A208 A208A208 *.s.s.s.s.s.s.s.*

More...

Enter DECimal displacement ==>
PF9 Display as recorded PF10 Dump format PF11 Data stream analysis
PF1:Help PF3:Quit PF7:Bwd PF8:Fwd PA1:Prev PA2:Next

```

This is the 'Dump' format of the screen.

### Replay screen after user enters '4' as a record number from the index and then presses PF11

```

Session Manager                               Replay Analysis                dd/mm/yyyy hh:mm:ss
LU  Luname

DEC  HEX  Record  010 E EWRT  'File Edit'  Length  01817 X'0719'
0 0000  X'F5C2'    CMD - EWRT  WCC (RESTKB)
2 0002  X'115A5E'  SBA (22,15)
5 0005  X'13'      IC
6 0006  X'114040'  SBA (1,1)
9 0009  X'2902C060...SFE 2 FLD=(PROT) COL=GREEN
15 000F  X'2902C0C8...SFE 2 FLD=(UNPROT,HIGH) COL=NEUTRAL
21 0015  ' '
22 0016  X'280000'  SA RESET
25 0019  X'2841F4'  SA EHI=UNDERSC
28 001C  'F'
29 001D  X'280000'  SA RESET
32 0020  'ile'
35 0023  X'2902C0C8...SFE 2 FLD=(UNPROT,HIGH) COL=NEUTRAL
41 0029  ' '
42 002A  X'280000'  SA RESET

More...

Enter DECimal displacement ==>
PF9 Display as recorded PF10 Dump format PF11 Data stream analysis
PF1:Help PF3:Quit PF7:Bwd PF8:Fwd PA1:Prev PA2:Next

```

This is the 'Data Stream Analysis' format of the screen.

## Summary

The following commands and parameters are required for this facility.

Command or parameter	Description
RECORDLIMIT parameter	Defines the maximum number of records that can be held for each user. May be entered on the SYSTEM, PROFILE, USER and TERMINAL statements. RECORDLIMIT 0 disables the facility.
REPLAY parameter	Defines the permitted playback format. The ASRECORD operand (default) enables screens to be played back to appear as they were recorded. The FMTOPS operand enables playback in 'As Recorded', 'Dump' and 'Data Stream Analysis' formats. It is recommended that ASRECORD be used as the system default, overridden when required for Technical staff. May be entered on the SYSTEM, PROFILE, USER and TERMINAL statements.
RECORD command	Used to start and stop recording. Default authorization level of 5.
REPLAY command	Used to display the Replay Index showing all the records held. Default Authorization level of 5.
PLAYIMAGE command	May be entered on the Replay Index to replay the specified screen in 'As Recorded' format.
PLAYHEX command	May be entered on the Replay Index to replay the specified screen in 'Dump' format.
PLAYDS command	May be entered on the Replay Index to replay the specified screen in 'Data Stream Analysis' format.
t_record variable	Contains the type of recording being performed.
t_reccnt variable	Contains a count of recorded data streams.
t_repdof variable	Contains the decimal offset to start the display of a 'Dump' or 3270 replay data stream.
t_rephdr variable	Contains data extracted from the buffer to provide an identifying header for Replay screens.
t_replen variable	Contains length of buffer being replayed.

See also 'Record replay actions available' on page 106.

## Record replay actions available

### Options from menu screen

These options are available from the Menu screen:

To	Do this
Start recording.	Enter RECORD.
Stop recording and delete records.	Enter RECORD Ø.
Stop recording and retain records	Enter RECORD OFF.
Display the Replay Index.	Enter REPLAY.

### Options from replay index

These options are available from the Replay Index:

To	Do this
Start replay and page backwards and forwards through the replay screens.	Enter AP1 and PA2 key respectively.
Take a hardcopy of a replay screen.	Enter the hardcopy command key, or sequence.
Save a temporary screen copy	Enter PUSH command key or sequence.
Initiate the required playback format (if REPLAY FMTOPTS has been defined)	Enter either PLAYDS, PLAYHEX or PLAYIMAGE for required screen format, or press the relevant PF key.
Exit from the Replay Index panel.	Press Enter.

**CHAPTER 14**

# The Hardcopy facility

The IBM Session Manager for z/OS Hardcopy facility may be made available to all, or selected, Session Manager users. It enables a user to take a hardcopy of the current screen image by merely pressing a key, entering a defined character sequence, or entering the `HARDCOPY` command. The screen image can be an application screen or a Session Manager panel. The output is initially sent to the operating system spool file, in other words the JES2 or JES3 spool file.

## Overview

The Hardcopy facility provides a means of defining a set of 'print routes' from which a user may select the one most appropriate. Each print route definition determines the destination of each screen hardcopy image.

The parameters are converted to parameters for a defined SYSOUT file.

## Hardcopy facility definition

Session Manager has a number of control statements and parameters to provide flexibility in the definition of the Hardcopy facility. The crucial components of this facility are the hardcopy profiles. Each hardcopy profile contains a set of selectable options, and each of these options may point to a set of header and trailer line definitions, and also to a print route definition.

### Hardcopy profiles

A Hardcopy profile is defined using the HCPROFILE statement. The HCOPTION parameter of this statement is used to provide a description for each set of hardcopy formatting and routing options available for the profile. Any number of options may be specified. The FORMAT subparameter references an HCFORMAT statement which defines a set of heading and trailing lines to be printed before and after a screen hardcopy. The ROUTE subparameter references an HCROUTE statement which defines a print route to control the eventual destination of the output. Examples on defining all these statements are given later in this chapter.

The Hardcopy facility can be made available to all Session Manager users, or to a selected few, by use of the HCPROF parameter which specifies an HCPROFILE name. When a hardcopy profile name is specified, through the HCPROF parameter on the SYSTEM statement, the profile name is used as a global default for the facility. The HCPROF parameter can also be specified on the PROFILE, USER and TERMINAL statements. If a profile name is specified on these statements, it overrides any global hardcopy profile name specified on the SYSTEM statement.

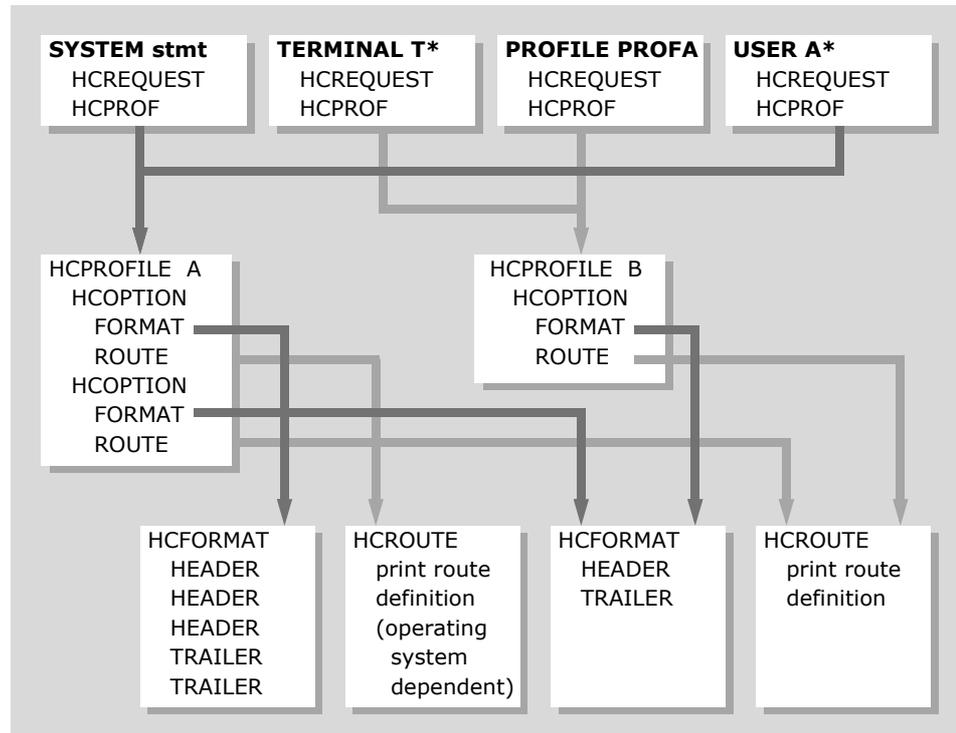
**Note** If a hardcopy profile is not specified on any statement the facility is suppressed.

### Requesting a hardcopy

A screen hardcopy may be invoked by entering a request sequence in the command area of the screen, or by pressing a PF or PA key. The HCREQUEST parameter defines the request sequence, or PF/PA key, which when entered causes a screen hardcopy to be taken. When specified on the SYSTEM statement it defines a global setting. This can be overridden on the PROFILE, USER and TERMINAL statements.

**Note** The hardcopy sequence must be chosen with care as it will not be seen by the application if entered on a session. It should be different to any escape sequences used by other Session Manager functions, for example, escape to menu, record-replay, push-pull. Alternatively, the HARDCOPY command can be entered (this is described later in this chapter).

The following diagram shows how the various hardcopy statements and parameters are related to each other:



This figure illustrates how different hardcopy profiles can be used by different groups of users. The hardcopy profile 'A' is used by all users with userids beginning with 'A' on the USER statement. The hardcopy profile 'B' is used by all users with terminal ids beginning with 'T' using the TERMINAL statement definitions. Any other users using profile PROFA use the hardcopy profile 'B'. Any users who do not fall into these categories use the default hardcopy profile, as defined on the SYSTEM statement, that is, hardcopy profile 'A'.

## Hardcopy formatting and variable substitution

Variables can be used in the HCFORMAT statement definitions as described below and can also be used in the HCROUTE statement when defining print routes. See the *Technical Reference* manual for full details of the parameters to which this applies.

### Hardcopy formatting

Heading and trailing lines, printed before and after the hardcopy screen image, are defined using the HEADER and TRAILER parameters of the HCFORMAT statement. The definition of these parameters may contain substitution variables in addition to literals. Variables may be used to help identify the originator of the screen copy, the time and date on which it was taken, and the application to which it relates. Any Session Manager supplied variable or User-defined variable may be used for substitution. Variables are described fully in 'Session Manager variables' in the *Panels, Scripts and Variables* manual.

Each variable name should be preceded by an ampersand (&), and should be followed immediately by a space or an ampersand. When two variables are to be concatenated, there should be two ampersands between them.

When Session Manager substitutes variables, trailing spaces are not included where the value of a variable is less than the maximum allowed for the field. After substitution, the data is centralized in the output line, unless the data exceeds the width of the original screen, in which case truncation occurs on the right. An example of a set of trailer lines is shown below:

```
TRAILER ' '
TRAILER 'Hcprof &t_hcprof Hcformat &t_hcformat Hcroute
&t_hcroute'
TRAILER 'Profile &t_prof'
TRAILER 'Current hardcopy option &t_hcop'
TRAILER 'User variables, 1 &uc_v1, 2 &uc_v2, 3 &uc_v3, 4 &uc_v4'
TRAILER ' '
```

When no heading or trailing lines are defined for a hardcopy option, Session Manager generates a default set:

```
HEADER '- '
HEADER 'HARDCOPY AT &t_time ON &t_date'
HEADER 'USER &t_user ON &t_termtyp &t_termid '-
      'LOGGED ON TO &s_app1 ACB &s_acb'
HEADER '- '
```

### Defining print routines

Variable substitution may also be used when defining print routes. The parameters that this applies to are:

```
CLASS    DESTINATION
FORM     NAME
OUTPUT   NODE
EXTWTR
```

## Hardcopy routing operation

The operating system does not require any special setup in order to use hardcopy routing.

A SYSOUT dataset is dynamically allocated for each screen hardcopy. If any HCRROUTE statement specifies an OUTPUT parameter, an appropriate OUTPUT JCL statement should be included in the startup for Session Manager to define processing options for one or more hardcopy datasets.

### HCRROUTE examples

The example given below creates a hardcopy with a name that matches the terminal id of the terminal from which the hardcopy is invoked. It is given a class of g and is sent to the spool file user with a class of g.

```
HCRROUTE hcruser
  NAME &t_termid
  Class g
```

In the next example the name is changed to take the first four characters of the Session Manager userid, followed by the time that the hardcopy was taken in 'hmm' format.

```
HCRROUTE hcrprnt
  Name &t_user(4)&&t_time(2)&&t_time(4,2) */ Note
  cl s
  dest dz001
  form w080
```

**Note** Two ampersands have been used to join the two variables.

## Hardcopy facility – usage at a terminal

Each user may exercise some control over the eventual destination of their output, and also over the heading and trailing lines for the screen image copy. This is achieved by entering the HCOPTION command on the Menu screen to select a hardcopy option from the hardcopy profile currently in effect. The command has the format:

```
HCOPTION [nnn]
```

where *nnn* is the relative position of the hardcopy option within the hardcopy profile. If *nnn* is omitted, the next hardcopy option in the list is selected.

At signon time, the first option in the hardcopy profile is active. By defining the Menu panel appropriately, the hardcopy option descriptions may be displayed; the variable required is *t\_hcop*. The hardcopy-request-sequence or key can be also be displayed on the panel and may be modified by the user. The variable required is *t\_hcmd*.

Once the appropriate option has been selected, the user has merely to press the defined request key or enter the request character sequence on the screen that is to be hardcopied.

## The HARDCOPY command

The HARDCOPY command has the following format:

```
HARdcopy seln-id [Profile hcprofile Option hcoption]
```

Using the command a user can take a screen hardcopy of any active session, even if it is not currently displayed at the terminal. The session to be copied is identified by the *seln-id*, where the selection id can be the session number, the session command sequence, or a PF key number relating to the session on the Menu screen. If the specified session is not active, message 715 is issued and the hardcopy is not taken.

*hcprofile* specifies the name of a hardcopy profile defined by a HCPROFILE statement.

*hcoption* identifies which formatting and routing options are to be used. These are defined by the HCOPTION parameters within the HCPROFILE statement. The *hcoption* number identifies the relative position of the HCOPTION parameter within the HCPROFILE statement.

By default, the hardcopy routing instructions are taken from the hardcopy profile in force for the user who enters the command. If there is no HCPROFILE defined on the system, the HARDCOPY command is not actioned.

The *Profile* and *Option* keywords may be used to override the User's hardcopy profile with an alternate. For example, a hardcopy for a particular application screen may need to be routed to the destination specified by an auditor.

## Summary

The following commands, statements, parameters and variables are required for the Hardcopy facility.

Statement, parameter or variable	Description
HCPROFILE statement	Defines a hardcopy profile.
HCPROF parameter	Defines the hardcopy profile to be used, as defined on a HCPROFILE statement. May be entered on the SYSTEM, PROFILE, USER and TERMINAL statements. See also t_hcprof.
t_hcprof variable	This can be updated using TPSL (the Panel and Script Language) and can be used in hardcopy header and trailer lines.
HCREQUEST statement	Defines the request sequence, PF/PA key to invoke a hardcopy screen image. May be entered on the SYSTEM, PROFILE, USER and TERMINAL statements. See also t_hcmd.
t_hcmd variable	May be defined on the Menu panel to allow the hardcopy request sequence or key to be dynamically updated.
HCOPTION statement	Defines the options that can be used on a hardcopy profile. Referenced by the HCOPTION parameter of the HCPROFILE statement. See also t_hcop.
t_hcop variable	May be defined on the Menu panel to show hardcopy option descriptions, and used in hardcopy header and trailer lines. The variable cannot be updated.
t_hcop_n variable	May be defined on the Menu panel to show the hardcopy option currently in force. The variable cannot be updated.
hmax variable	Specifies the number of hardcopy options defined in the profile.
HCFORMAT statement	Defines a set of header and trailer lines for a hardcopy. Referenced by the FORMAT subparameter of the HCPROFILE statement. See also t_hcformat.
t_hcformat variable	Can be used in hardcopy header and trailer lines. The variable cannot be updated.
HCRROUTE statement	Defines a set of routing instructions to control the destination of a hardcopy. Referenced by the ROUTE subparameter of the HCPROFILE statement. See also t_hcroute.

---

Statement, parameter or variable	Description
t_hcroute variable	Can be used in hardcopy header and trailer lines. The variable cannot be updated.
HCOPTION command	May be entered at the Menu screen to alter the hardcopy option to be used.
HARDCOPY command	May be entered at any Session Manager panel to invoke a screen hardcopy for a specified active session.

---



## CHAPTER 15

# The Windows facility

The Windows facility in IBM Session Manager for z/OS enables windows and window control areas to be created on a normal 3270 screen. Each window can contain either output from a session, or a Session Manager panel. No changes are required to any applications that are to be displayed in a window.

A window can be positioned anywhere on the physical screen and may be moved or resized at any time.

Using windows, several sessions can be displayed on a physical screen. Each window can be altered as required by either issuing a window escape sequence, or by a Window script.

The Session Manager system provides ready-to-use Window script samples. These are documented in the *Panels, Scripts and Variables* manual.

## Using the Windows feature

The Windows feature can be invoked from the Session Manager Menu panel by issuing the command `WINDOWS`. This can be done whether or not there are active sessions. What happens next depends on the Window script. The script may simply display one window with a Menu panel shown in it, or it may open a number of windows, one for each active session.

Assuming that the script only opens one window, the resulting display could look similar to the following sample:

```

Dmsgs Listw Setup Detail Offset Zoom Rotate Close Hide Help EXIT
User: MVS Terminal: S05TVV01 Auth: 9 Script: XWINDO >+ .
Session Manager Open Windows dd/mm/yyyy hh:
LU Luname user
Sel Applid Node Description Status
-----
1 S09TS0 TSO Ava
2 CICSB CICS PROD Ava
3 CICSA CICS TEST Ava

Select session by cursor or by Sel number
====>

PF3:Exit PF7:Bwd PF8:Fwd
F16=BORD F17=OPEN F18=CLO F19=MOVE F20=ACTN F21=SIZE F22=ZOOM F23=ACT F24=ROTA

```

A border surrounds the whole window, and at the top of the window display are action buttons. The cursor can be positioned on one of these and the Enter key can be pressed to initiate that action. The bottom of the screen shows the F keys available. You may not have all these functions, for example `MOVE` and `SIZE` may not be there.

If the cursor is positioned on an action button and Enter is pressed, a window control area may be opened depending on the button function. This can be closed again by pressing PF3.

The list of PF keys showed that PF17 opens a window. If the cursor is positioned on the top border and PF17 is pressed, another window is opened. This becomes the active window, indicated by the highlighted border. The joining borders of the windows align with the cursor position. The second line shows Detail information because the Detail action toggle button is switched on.

```

Dmsgs Listw Setup Detail Offset Zoom Rotate Close Hide Help EXIT
User: MVS Terminal: S05TVV01 Auth: 9 Script: XWINDO >+
Session Manager Ope | Session Manager Ope
LU S05TVV01 | LU S05TVV01
Sel Applid Node Description | Sel Applid Node Description
---|-----|-----|
 1 S09TSO TSO | 1 S09TSO TSO
 2 CICSB CICS PROD | 2 CICSB CICS PROD
 3 CICSA CICS TEST | 3 CICSA CICS TEST

Select session by cursor or by Sel | Select session by cursor or by Sel
====> |

PF3:Exit PF7:Bwd PF8:Fwd | PF3:Exit PF7:Bwd PF8:Fwd
F16=BORD F17=OPEN F18=CLO F19=MOVE F20=ACTN F21=SIZE F22=ZOOM F23=ACT F24=ROTA
    
```

In the example below, a session has been started in the active window by placing the cursor next to the application session id listed on the menu and pressing Enter.

```

Dmsgs Listw Setup Detail Offset Zoom Rotate Close Hide Help EXIT
User: MVS Terminal: S05TVV01 Auth: 9 Script: XWINDO >+
Session Manager Ope | ----- TSO
LU S05TVV01 |
Sel Applid Node Description | Enter LOGON parameters below:
---|-----|-----|
 1 S09TSO TSO | Userid ====> MSK1
 2 CICSB CICS PROD | Password ====>
 3 CICSA CICS TEST | Procedure ====> TSO
 | Acct Nnbr ====> ACCT
 | Size ====> 4096
 | Perform ====>
 | Command ====>
 |
Select session by cursor or by Sel | Enter an 'S' before each option
====> | -Nomail -Nonotic
PF3:Exit PF7:Bwd PF8:Fwd | PF3:Exit PF7:Bwd PF8:Fwd
F16=BORD F17=OPEN F18=CLO F19=MOVE F20=ACTN F21=SIZE F22=ZOOM F23=ACT F24=ROTA
    
```

By placing the cursor on the screen where you want to open a window and pressing PF17, another window can be opened. This is a very small window in the bottom right-hand corner.

```

Dmsgs Listw Setup Detail Offset Zoom Rotate Close Hide Help EXIT
User: MVS Terminal: S05TVV01 Auth: 9 Script: XWINDO
Session Manager Ope |----- TS0
LU S05TVV01
Sel Applid Node Description
-----
1 S09TSO TSO
2 CICSB CICS PROD
3 CICSA CICS TEST

Enter LOGON parameters below:
Userid ==> MSK1
Password ==>
Procedure ==> TSO
Acct Nmbr ==> ACCT
Size ==> 4096
Perform ==>
----- >+
Select session by cursor or by Sel Session Manager Ope
==> LU S05TVV01
Sel Applid Node Description
-----
PF3:Exit PF7:Bwd PF8:Fwd
F16=BORD F17=OPEN F18=CLO F19=MOVE F20=ACTN F21=SIZE F22=ZOOM F23=ACT F24=ROTA

```

The window can be moved by placing the cursor at the desired position and pressing the F19 key.

```

Dmsgs Listw Setup Detail Offset Zoom Rotate Close Hide Help EXIT
User: MVS Terminal: S05TVV01 Auth: 9 Script: XWINDO
Session Manager Ope |----- TS0
LU S05TVV01
Sel Applid Node Description
-----
1 S09TSO TSO
2 CICSB CICS PROD
3 CICSA CICS TEST

Enter LOGON parameters below:
Userid ==> MSK1
Password ==>
Procedure ==> TSO
Acct Nmbr ==> ACCT
----- >+
Select session by cursor o Session Manager Ope
==> LU S05TVV01
Sel Applid Node Description
-----
Enter an 'S' before each option
-Nomail -Nonotic
PF3:Exit PF7:Bwd PF8:Fwd
F16=BORD F17=OPEN F18=CLO F19=MOVE F20=ACTN F21=SIZE F22=ZOOM F23=ACT F24=ROTA

```

The size of the window can be increased by placing the cursor at the desired position and pressing the F21 key.

```

Dmsgs  Listw  Setup  Detail Offset Zoom  Rotate Close  Hide  Help  EXIT
User: MVS      Terminal: S05TVV01 Auth: 9 Script: XWINDO
Session Manager
LU  S05TVV01  Ope | ----- TSO
Sel Applid  Node  Description |
----- |
1 S09TSO    TSO |
2 CICSB    CICS PROD | Userid ==> MSK1
3 CICSA    CICS TEST |
----- |
. Session Manager Open Windo
LU  S05TVV01
Sel Applid  Node  Description
----- |
Select session by cursor or by Sel
====>

Select session by cursor or by Sel | Command ==>
====>

PF3:Exit PF7:Bwd PF8:Fwd |
F16=BORD F17=OPEN F18=CLO F19=MOVE F20=ACTN F21=SIZE F22=ZOOM F23=ACT F24=ROTA

```

The size can be decreased in a similar way. In the sample screen above, r20 has been typed into the border of the active window. When the F20 key is pressed, the window will scroll 20 columns to the right.

A different window can be activated by placing the cursor anywhere in the desired window and pressing the F23 key. A window can be closed by pressing F18 and all windows can be exited by selecting the Exit action button. This returns to the menu. The sessions that were started in the various windows remain active and highlighted.

The preceding window samples are just a simple demonstration of how the Windows feature can be used.

## Windows and window control areas – the difference

A window contains a session, a panel, or a text string. It can show a Menu screen, or the forward session to an application. Because only one session can be available for input at any one time, only one window can be active at one time.

A window control area, sometimes referred to as a WCA, is a special type of window which is always active. It can be used for such things as general action bars and status information, but can never contain a forward session to an application.

## Windows action bars

The supplied Window scripts contain action bars that appear at the top of the screen. These can be used to manipulate the Windows environment and can be actioned by positioning the cursor on them (using the cursor movement keys) and pressing Enter. They perform the following tasks:

- |       |  |
|-------|--|
| Dmsgs | Informs you of any broadcasts or messages that have been sent to you since signon. |
| Listw | Provides information on all windows that are open.                                 |

Setup	Lists the available PF keys that can be used in this windows environment, and allows you to save your windows configuration, or reload different configurations.
Detail	If toggled on, this provides information on the second and last lines of the display about the current user, the name of the Window script currently executing, and PF key settings. Otherwise, this information is suppressed.
Offset	Repositions a window on the screen.
Zoom	Makes the active window full size on the screen.
Rotate	Makes each open window in turn the active window.
Close	Closes the active window.
Hide	Hides the active window. (XWINDO only).
Help	Displays help for the Windows environment.
EXIT	Exits the Windows environment.

## Scrolling a window

### How to alter the offset

If a screen display cannot fit in a window, the window can be scrolled to see more of the display. The method of scrolling depends on how the scroll function of the Windows feature has been implemented.

Usually the WSCROLL window verb is assigned to a PF key in a Window script. When a value is entered in the command area for the window being moved, and the PF key is pressed, the Window script uses the value to do the move. The values might be:

```
l $nn$  - which means scroll left      (WSCROLL HORIZONTAL - $nn$ )
r $nn$  -                scroll right   (WSCROLL HORIZONTAL + $nn$ )
u $nn$  -                scroll up      (WSCROLL VERTICAL - $nn$ )
d $nn$  -                scroll down    (WSCROLL VERTICAL + $nn$ )
```

This is just an example. The WSCROLL verbs shown in parentheses are the script interpretations of the values entered in the command area.

Alternatively the Offset bar at the top of the screen can be selected. This will present a window control area containing prompts for the new offset for the active window.

## Restrictions to scrolling

A window cannot scroll beyond the limits of the session screen size. For example, if a session or message panel is 80 bytes wide and the window is 60 bytes wide, the top left-hand corner of the session image would initially appear in the window. From this position, the window cannot be scrolled to the left, but it could be scrolled 20 positions to the right in order to display positions 61 to 80 of the session image. The same is true with scrolling vertically.

If the width of the image is smaller than the window width, then no horizontal scrolling is allowed. Similarly, if the depth of the image is shorter than the depth of the window, no vertical scrolling is allowed.

Note that a message created using the WINTEXT parameter is always regarded as having a width of 80 bytes and depth of 24 lines.

## Internal sessions in Windows feature

It is possible to action the following commands from within a window:

SPY, VIEW, QUERY, QTASK, DLOG, HELP, TTPSL display commands, and SEND display commands.

This can be done by entering the command in the command line of any window displaying the Menu. The window content is replaced by the output from the command.

If the command fails for any reason, for example, BILL types SPY U FRED and FRED has SPY TELL ON and rejects the spy session, BILL receives a broadcast (handled by windows in the normal way) to say why the spy has been rejected. In the case of QUERY, QTASK, HELP, TTPSL and DLOG, if a user has a session in windows and types another QUERY, DLOG, and so on, command (either in or outside windows), a new display is created. So, for example, two different parts of a DLOG output can be compared simultaneously in windows.

**Note** SEND display command output is not sensitive to the window size.

## Window messages

The Windows scripts issue messages that appear in the window border if an error condition is detected. Descriptions of these error messages are provided in the *Panels, Scripts and Variables* manual and in the online help for Windows.

## Summary

The following commands, parameters and variables are required for the Windows feature.

Feature, command, parameter or variable	Description
Windows Feature	This feature must be enabled on the system for Session Manager Windows to be used.
WINDSCRIPT parameter	Specifies the script to be run when the WINDOWS command is entered. May be entered on the SYSTEM, PROFILE, USER and TERMINAL statements. The script name specified must appear on a SCRIPT statement.
WINDOWS command	Invokes a Windows script. When entered with no operands, the default Windows script defined for the user is used. Another script name can be entered to invoke a different script, providing the script is defined on a SCRIPT statement.
Windows verbs	There are numerous Window script parameters available for defining Windows Scripts. See the <i>Panels, Scripts and Variables</i> manual for details of these.
Windows variables	These are described in the <i>Panels, Scripts and Variables</i> manual.

See also 'Actions available from Session Manager Windows environment' below.

## Actions available from Session Manager Windows environment

To	Do this
Start Windows	Enter WINDOWS command and optionally specify a Windows script name.
Open another window.	Position cursor on the active window border and press PF17.
Close the active window.	Position cursor on active window and press PF18, or enter 'C' in the border input area, or use the CLOSE action bar
Start a session in the active window.	Place cursor next to the required session in the Menu window and press Enter.
Activate an open window.	Position cursor on the border of the required window and press PF23

<b>To</b>	<b>Do this</b>
Move a window. (XWINDO script only)	Position cursor on the OFFSET action bar and enter an offset value in the pull-down box.
	Position cursor where the window is to be moved to and press PF19.
Zoom a window.	Position cursor on the border and press PF22, or enter 'Z' in the border input area and press PF20, or use the ZOOM action bar.
Unzoom a window.	Press PF22.
Rotate the active window	Position cursor on ROTATE action bar, or use PF24.
Resize a window (XWINDO script only)	Position cursor and press PF21, or enter 'S' in the border input area.
Hide a window (XWINDO script only)	Enter 'H' in border input area, or use HIDE action bar.
Redisplay hidden window. (XWINDO script only)	Position cursor on HIDE action bar and press Enter. Enter password at the prompt.
Turn borders off and on (XWINDO script only)	Position cursor on border and press PF16, or enter 'B' in border input area. Use PF16 to switch border back on.
Obtain Help for the Session Manager Windows environment	Position cursor on HELP action bar and press Enter.
Exit the Session Manager Windows environment.	Position cursor on EXIT action bar and press Enter, or press PF3 when only the Windows Control Area and the Menu window are displayed.



**CHAPTER 16**

# The Push-Pull facility

The Push-Pull Facility enables screen images to be saved in storage for later reference. Each user may save screens up to an individually defined maximum and may only reference their own saved screens. All the saved images are deleted when a user logs off from IBM Session Manager for z/OS, but the Hardcopy facility can be used to obtain a permanent copy when required. See 'The Hardcopy facility' on page 107 for details of the Hardcopy facility.

## Overview

Screen images may be saved or recalled from within an application, or, while in Spy, View or Replay mode. The images are saved temporarily for rapid retrieval later. For example, a CICS user frequently referring to one part of another CICS transaction, or a Help Information screen, might save time and effort by saving the highly referenced screen.

When a terminal is in Spy, View or Replay mode, a user may find it helpful to take a copy of a certain screen image for later reference. This can be particularly useful to Technical Programmers or Help Desk staff who are called upon to investigate users' problems, such as CICS transaction abends. The screens which might aid problem diagnosis are easily saved.

### Operating push and pull

A screen may be saved by using a command sequence or a command key, depending on the PUSH parameter definition. For recalling a screen, the Push-Pull Index may be selected from the Menu display or may be directly referenced from within an application, while spying, viewing or replaying, using either a command sequence or a command key, depending on the PULL parameter definition.

Each screen image is identified by a number in addition to a twenty character descriptor, which may be user supplied, or if not, defaults to the date and time. Session Manager allocates a PF key to each screen as it is pushed. That key can then be used to select a screen image directly, either on entering, or when already in Pull mode. The number of currently saved images may be displayed on the Menu screen.

### Parameters

The SYSTEM statement PUSH and PULL parameters generate support for this facility for all users, unless the statement specifies PUSHLIMIT 0, thereby suppressing the facility. More selective support may be generated by specifying PUSH and PULL on individual PROFILE, USER and TERMINAL statements rather than on the SYSTEM statement.

### Storage implications

Each saved screen occupies approximately 2K of Session Manager free storage, so monitoring storage using the Q STOR command may be advisable initially. Should lack of storage become a consideration, the PUSHLIMIT parameter can be used to restrict the number of saved screens. This might be especially useful in environments where screens are often saved, but not deleted. If storage is not a consideration and this facility is to be used frequently, it may be necessary to increase the size of the Session Manager storage allocation.

## Using the Push-Pull facility

### Saving a screen

A screen may be saved by using a command sequence or a command key, depending on the PUSH parameter definition.

When a command sequence is defined, either Enter or a PF key may be pressed once the command is keyed. If Enter is used, the screen image is placed in the next available slot. If a PF key is used, the screen image is placed in the slot identified by the PF key number, even when it is already occupied. If already occupied, the original contents are overwritten.

If the PUSH screen command is defined as a key, a screen may be saved by pressing the defined key, and the screen image is placed in the next available slot, since no provision is made for identifying a particular slot.

Whichever method is used, the twenty characters starting from the cursor position are taken as the descriptor for the screen image. They may be part of the original display, or may be keyed in. If all twenty characters are blank, Session Manager uses the date and time as a descriptor.

### Recalling a screen image

The Push-Pull Index may be selected from the Menu display or may be directly referenced from within an application, or while spying, viewing or replaying, using either a command sequence or a command key, depending on the PULL parameter definition.

When a command key is defined, pressing it at any time displays the Index. The key should be chosen with care since it will not be available to any of the systems accessed through Session Manager. When a command sequence is keyed, either Enter or a PF key may be pressed. Pressing Enter causes the Index to be displayed. Pressing a PF key recalls directly the screen image saved in the slot identified by the PF key number, and the Index is bypassed.

The Index display identifies the saved screen images with numbers, in addition to the twenty-character descriptors. From the Index, the screen images may be paged forwards or backwards using the PA1 and PA2 keys respectively.

If preferred, a particular screen image can be selected from the Index by keying the relevant slot number and pressing Enter, by simply pressing the associated PF key, or by entering the PULL command together with the number of the screen image that is to be viewed.

When displaying a recalled screen, Enter causes a return either to the Index display or to the current session. The RETURN operand of the PULL command can be used to specify whether the Index display is to be shown or suppressed when Enter is keyed. The default is to display the Index.

## Summary

The following commands, parameters and variables are required for this facility.

Command, parameter or variable	Description
PUSH parameter	Defines a command key or command sequence to be used to save screens. May be entered on SYSTEM, PROFILE, USER and TERMINAL statements. See also t_push.
t_push variable	PUSH command sequence. May be defined on the Menu panel to enable it to be dynamically modified.
PUSHLIMIT parameter	Specifies the maximum number of screens that each user can have saved at any one time. May be entered on SYSTEM, PROFILE, USER and TERMINAL statements.
PULL parameter	Defines a command key or command sequence to be used to recall saved screens. May be entered on SYSTEM, PROFILE, USER and TERMINAL statements. See also t_pull.
t_pull variable	PULL command sequence. May be defined on the Menu panel to enable it to be dynamically modified.
PULL command	Can be used to recall a specified saved screen and control whether the Index is displayed on exiting from a saved screen.

See also 'Push-Pull actions available' below.

## Push-Pull actions available

### Options available to save a screen

These options are available to save a screen:

To	Do this
Save a screen image in next available slot in the Index.	Press PUSH command key, or sequence.
Save a screen image in a particular PF key slot in the Index.	Key the command sequence and press PF key.

**Options available when recalling a screen**

These options are available when recalling a screen:

<b>To</b>	<b>Do this</b>
Display the Index of saved screens.	Press PULL command key, or enter command sequence.
Display a saved screen directly.	Key PULL command sequence and press PF key assigned to screen.
Page backwards and forwards in the Index.	Press PA1 and PA2.
Select a screen image from the Index.	Key the screen number and press Enter, or PULL and screen number.
Suppress return to the Index.	Enter PULL RETURN NO.
Exit from the Index.	Press Enter.

**Options available while viewing a screen**

These options are available while viewing a screen:

<b>To</b>	<b>Do this</b>
Switch to another screen image when displaying a pulled screen image.	Press the relevant PF key.
Page backwards and forwards through your saved screens.	Press PA1 and PA2 keys.
Take a hardcopy of a pulled screen image.	Enter the Hardcopy command sequence.
Delete the currently displayed screen image.	Press Clear.
Exit from the currently displayed screen image.	Press Enter.
Exit from the Index	Press Enter.



**CHAPTER 17**

# The Cut and Paste facility

The Cut and Paste facility enables data in one session to be copied into another session, or the same session, without the original source data being altered in any way. The data that is cut is not deleted from the original screen.

The following description assumes that the default cut and paste request sequence is used. The request sequence can be defined on the SYSTEM, PROFILE, USER and TERMINAL statements. Refer to the *Technical Reference* manual for detailed descriptions of the CUT and PASTE parameters.

## **Use of DBCS data**

If you are using Double Byte Character Sets (DBCS) data in messages, panels or application data then, if you try to use CUT and PASTE on any data that contains DBCS data, an error message will be issued informing you that this function is not valid on this type of data.

## Cutting text

The cut request sequence (default \*c) should be entered in the command area of the source screen. A copy of the original source screen is displayed with a prompt to mark the area that is to be cut. Only rectangles can be cut.

Commands to mark the area can be entered in the command area or can be assigned to PF keys. The required commands are NW or CUTSTART to mark the top left-hand corner of the cut area and SE or CUTEND to mark the bottom right-hand corner of the cut area. If these commands are assigned to PF keys, marking is much easier. Simply position the cursor at the required place and press the PF key assigned as NW/CUTSTART, position the cursor again and press the PF key assigned as SE/CUTEND.

To mark using the command area, type the NW command in the command area, position the cursor at the top left-hand corner of the cut area and press Enter. Then type the SE command in the command area, position the cursor in the required position and press Enter.

## Pasting text

Once a cut has been performed, the data can be pasted. This can be done by transferring to the target session, and entering the paste request sequence (the default is \*p). A copy of the target session is then displayed. The user should now mark the position where the data is to be pasted. This is done by positioning the cursor where the top left-hand corner of the rectangle should be positioned.

When the PF key assigned as NW or PASTESTART is pressed, the data is pasted onto the screen. If the placement of the data is correct, the PF key assigned as CONFIRM should be pressed to confirm the paste operation. Once this is done the data is added to the session. Alternatively, the PF key assigned as QUIT can be pressed and the paste operation is cancelled.

The cut data is kept until a subsequent cut operation is performed. This means that the cut data can be pasted several times.

## Cut and paste example

The following example shows data being cut from a CICS session and pasted into a TSO session. Below is the CICS screen as shown in the CICS session, and with the cut request sequence \*c entered in the last field.

```

Screen 6/6                                WOL DEMO TRANSACTION

      Julian Date Conversion screen.

      Day                ===> 16
      Month              ===> 09
      Year               ===> 91
      -----
      Julian             ===> 259
                          Monday

Hit PF3 to Exit.
Hit PF7 for previous screen
Hit PF23 for Help.

```

> \*c

My cut request sequence \_\_\_\_\_

In this example the cut request sequence has been entered and Session Manager has displayed the Cut panel. The panel shows a prompt to mark the top left-hand corner (North West) of the area to be cut, by positioning the cursor and pressing PF1. The cursor is in row 1, column 2.

```

_Screen 6/6                WOL DEMO TRANSACTION

      Julian Date Conversion screen.

      Day                ==> 16
      Month              ==> 09
      Year               ==> 91
      -----
      Julian             ==> 259
                        Monday

      Hit PF3 to Exit.
      Hit PF7 for previous screen
      Hit PF23 for Help.                                     >

+-----+
| Position cursor at start of cut and press PF1           |
| PF1 NW  PF2 SE  PF3 Quit  PF7 Bwd  PF8 Fwd  PF10 Left  PF11 Right |
| Enter command=>                                         |
+-----+

```

**Note** Column 1 on each line is occupied by an attribute byte and is not considered part of the 'cuttable' area. If an attempt is made to cut from column 1, an error message Cut Request Not Within Panel Limits is issued.

The Cut panel now prompts for the bottom right-hand corner to be specified. This defines the rectangle that will be cut.

```

Screen 6/6                                WOL DEMO TRANSACTION

      Julian Date Conversion screen.

      Day                ==> 16
      Month              ==> 09
      Year               ==> 91
      -----
      Julian             ==> 259
                          Monday

      Hit PF3 to Exit.
      Hit PF7 for previous screen
      Hit PF23 for Help.
      >

+-----+
| Start of cut set, position cursor at end of cut and press PF2 |
| PF1 NW  PF2 SE  PF3 Quit  PF7 Bwd  PF8 Fwd  PF10 Left  PF11 Right |
| Enter command=> |
+-----+
  
```

Cursor position





This example shows the Paste panel after the PF1 key has been pressed, and the data inserted. The data is not entered into the application itself; to do this the confirm paste key (PF4) must be pressed.

```

EDIT ---- EPG.BIZZOS(EXAMPLE) - 01.00 ----- COLUMNS 001 072
COMMAND ==> SCROLL ==> CSR
***** ***** TOP OF DATA *****
| Screen 6/6 WOL DEMO TRANSACTION
|
| Julian Date Conversion screen.
|
| Day ==> 16
| Month ==> 09
| Year ==> 91
| -----
| Julian ==> 259
| Monday
|
| Hit PF3 to Exit.
| Hit PF7 for previous screen
| Hit PF23 for Help.
|
|
| -----+-----+
| | Press PF1 to repeat paste, PF4 to confirm or PF3 to quit | |
| | PF1 Paste PF3 Quit PF4 Confirm PF7 Bwd PF8 Fwd PF10 Left PF11 Right | |
| | Enter command=> | |
| -----+-----+

```



## Scrolling

The following commands are provided on the Cut and Paste instruction box to enable scrolling: RIGHT, LEFT, BWD, FWD.

- 1 Scrolling down, the FWD command, enables data covered by the Cut instruction box to be cut. This does not normally present a problem in paste operations, unless the top left-hand corner of the paste is under the box. In this case, scrolling down can be used again.
- 2 Scrolling right, the RIGHT command, is sometimes required as the attribute byte used in column 1 of the cut/paste panel pushes the copy of the original screen one character to the right, thereby pushing the rightmost character of each line off the screen. If the right-hand column is to be used in a cut, use the RIGHT command to bring it into view.

## Cut and paste rules

When a Cut or Paste request is issued, a copy of the current screen is shown without any attribute characters. This is done because only the data can be cut, not the attributes.

When a field is cut, any data in a non-display field is neither cut nor displayed. During a Paste operation, a message is displayed if any attempt is made to paste over a protected field, or the data does not fit onto the screen when SPILLW YES or ON is specified in the configuration file.

## Summary

The following commands, parameters and variables are required for the Cut and Paste feature.

Feature, command, parameter or variable	Description
Cut and Paste feature	This feature must be enabled on the system before Cut and Paste can be used.
CUT parameter	Defines the command sequence to invoke the Cut operation. May be entered on the SYSTEM, PROFILE, USER and TERMINAL statements. See also t_cut.
t_cut variable	Contains the cut command sequence. May be defined on the Menu panel to enable it to be dynamically modified.
PASTE parameter	Defines the command sequence to invoke the Paste operation. May be entered on the SYSTEM, PROFILE, USER and TERMINAL statements. See also t_paste.
t_paste variable	Contains the Paste command sequence. May be defined on the Menu panel to enable it to be dynamically modified.
NW command CUTSTART command PASTESTART command	Used to defined the north-west corner of the cut or paste area, that is, the top left-hand corner. Default authorization level 1.
SE command CUTEND command	Used to define the south-east corner of the cut area, that is, the bottom right-hand corner. Default authorization level 1.
CONFIRM command	Used to confirm that a paste operation is to be performed to the selected session.



**CHAPTER 18**

# Large screen format

IBM Session Manager for z/OS is capable of supporting a variety of screen sizes. The largest screen size that Session Manager can support is 90x142.

Your emulation software may also need some modifications to its configuration settings. For example, for a 90x142 screen using IBM's PCOM version 5.9 the following parameters need to be configured in the PCOM.WS file:

```
[Telnet3270]
SendBufferSize=30000

[3270]
ScreenSize=90x142
```



**CHAPTER 19**

# Main menu and non-visible sessions

It is possible to define your system so that when a user signs on and is presented with their main menu they may not see all the sessions that have been defined for that user. Sessions can be defined on the `USER` statement (`TERMINAL` statement if `SIGNON NO` is in effect) and/or on the `PROFILE` statement(s) associated with the user. This chapter explains why some of these defined sessions are not visible on the user's main menu.

## Overview

There are several reasons why a session is not visible, as follows:

- HIDE parameter setting
- DROP\_SESSION parameter setting
- CONCEAL parameter setting
- Duplicate session numbers
- Dynamic Menus and External Security (ESM)
- SESTYPE parameter setting

## HIDE

A session can be hidden by setting the Common Session parameter HIDE to YES.

A session's HIDE value will be modified by the supplied exit ISZE22DM. See 'Dynamic Menus and External Security (ESM)' below.

See the *Technical Reference* manual for further details on the HIDE parameter.

## DROP\_SESSION

A session can be dropped by setting the Common Session parameter DROP\_SESSION to YES.

A session's DROP\_SESSION value will be modified by the supplied exit ISZE22DM. See 'Dynamic Menus and External Security (ESM)' below.

See the *Technical Reference* manual for further details on the DROP\_SESSION parameter.

## CONCEAL

A session can be concealed by setting the Common Session parameter CONCEAL to YES. A session can also be concealed by issuing the CONCEAL command on the main menu. The REVEAL command will reveal any previously concealed sessions.

See the *Technical Reference* manual for further details on the CONCEAL parameter and the CONCEAL and REVEAL commands.

## Duplicate session numbers

As described above, a user may have some sessions defined on the USER (or TERMINAL) statement, and others defined on one or more PROFILE statements. It is possible, therefore, that one or more of these sessions may share the same session number.

The main menu will only display one of these duplicate sessions and discard the remaining duplicate sessions. However these discarded duplicate sessions may be made visible by setting the USER statement parameter RENUMDUP. The RENUMDUP parameter allows the user to specify a starting number *nnnn* for renumbering any duplicate sessions encountered during display on the main menu.

See the *Technical Reference* manual for further details on the RENUMDUP parameter.

## Dynamic Menus and External Security (ESM)

Session Manager menus for particular users can be configured dynamically from access rules specified using the Installation's External Security Manager (ESM).

The Dynamic Menus facility is provided using an ISZE22DM (signon completion) user exit. The supplied user exit, ISZE22DM (in library .SISZCONF), performs security checks against each session and builds a list of Session Manager sessions that are available to the user. It makes use of the SYSTEM SECURITY parameter DYNMDROPSESSION to determine whether to drop or to hide a session in the event that the ESM has denied access to the session.

**Note** The ISZE21SF (signon validation) user exit is also required. The purpose of this user exit is to authenticate users and set some of their Session Manager capabilities using an Installation's external security system.

See the *Technical Reference* manual for further details on the SECURITY, HIDE and DROP\_SESSION parameters. See the *Installation and Customization* manual for manual for more comprehensive details on the defining security and implementing dynamic menus and the ISZE21SF and ISZE22DM exits.

## SESTYPE

A user may have multiple sessions defined with the same application (possibly on different statements), but may only want to see one session for each application displayed on their main menu.

Setting the Common Session parameter SESTYPE to the same value for these sets of multiple sessions for the same application will cause the main menu to only display one session from the set.

If the Common Session parameter SESTYPE is set to a value on the APPL statement then automatically only one session that references that APPL will be displayed on a user's main menu.

See the *Technical Reference* manual for further details on the SESTYPE parameter.

## OLA and the session 'User View'

For OLA systems the session 'User View' within the OLA facility will display a list of sessions that replicates a user's main menu showing which sessions will be visible.

See the *Online and Batch Administration* manual for further details.

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## Bibliography

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### IBM Session Manager library

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The following publications contain information about IBM Session Manager.

	<i>Installation and Customization</i>	GC34-7146-01
	<i>Technical Reference</i>	SC34-7147-01
	<i>User and Administrator</i>	SC34-7150-01
	<i>Panels, Scripts and Variables</i>	SC34-7148-01
	<i>Messages and Codes</i>	GC34-7152-01
	<i>Quick Reference</i>	SC34-7151-01
	<i>Online and Batch Administration</i>	SC34-7149-01
	<i>Program Directory</i>	GI13-0564-00



---

## Accessibility

---

### Accessibility for people with disabilities

---

The following features make it easier for disabled people to use Session Manager:

- Operation by keyboard alone
- Optional font enlargement
- High-contrast display settings
- Can be used with screen readers
- Absence of audio prompts.

---

### Changing font, color and display settings

Session Manager can be controlled using a 3270 emulator such as IBM Personal Communications or Hummingbird HostExplorer. Refer to the emulator documentation for guidance on adjusting font and color settings.

---

### Using Session Manager with a screen reader

Screen readers can be used to provide accessible output for blind users. Session Manager has been tested with the following screen readers:

- Jaws version 4.5, using Hummingbird HostExplorer and the script file for Hummingbird HostExplorer
- WindowEyes 4.2, using Hummingbird HostExplorer and the set file for Hummingbird HostExplorer.

Contact the screen reader manufacturer for information about the availability of set and script files.

---

### Documentation

Softcopy PDF documentation is shipped with Session Manager. The documentation supports optional font enlargement, high-contrast display settings, and may be operated by the keyboard alone. Alternative text is not provided for screen-reader users. Fully accessible softcopy documentation, with alternative text for diagrams, will be made available on request. Contact your IBM service representative for information.



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