



IBM Rational Software Conference 2009
As Real as It Gets!



Synergy Advanced Topics Component Development

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Rational. software

Agenda

- Module 1 - Elements of Telelogic Synergy Process Design (7.1)
- Module 2 - Patterns for Component-based Development

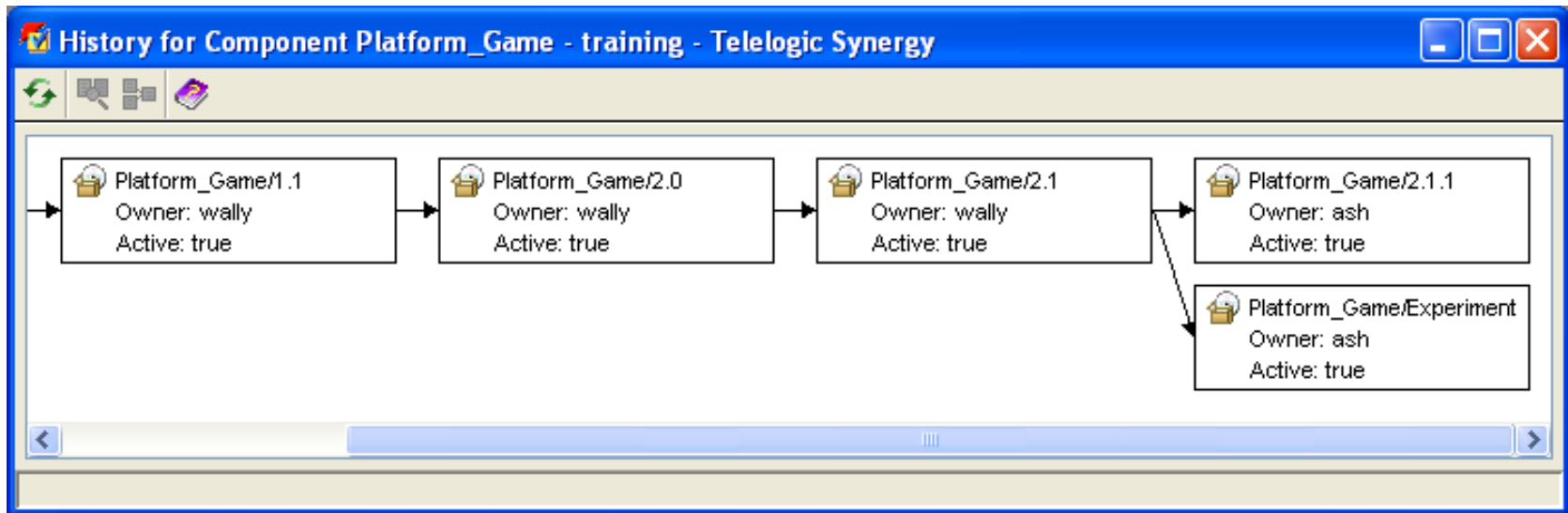
Elements of Process Design

- Releases
- Processes
- Purposes
- Process rules
- Project groupings
- Folder templates
- Update
- Use Operation and Current Task
- Component Tasks
- Mixed Release Baselines

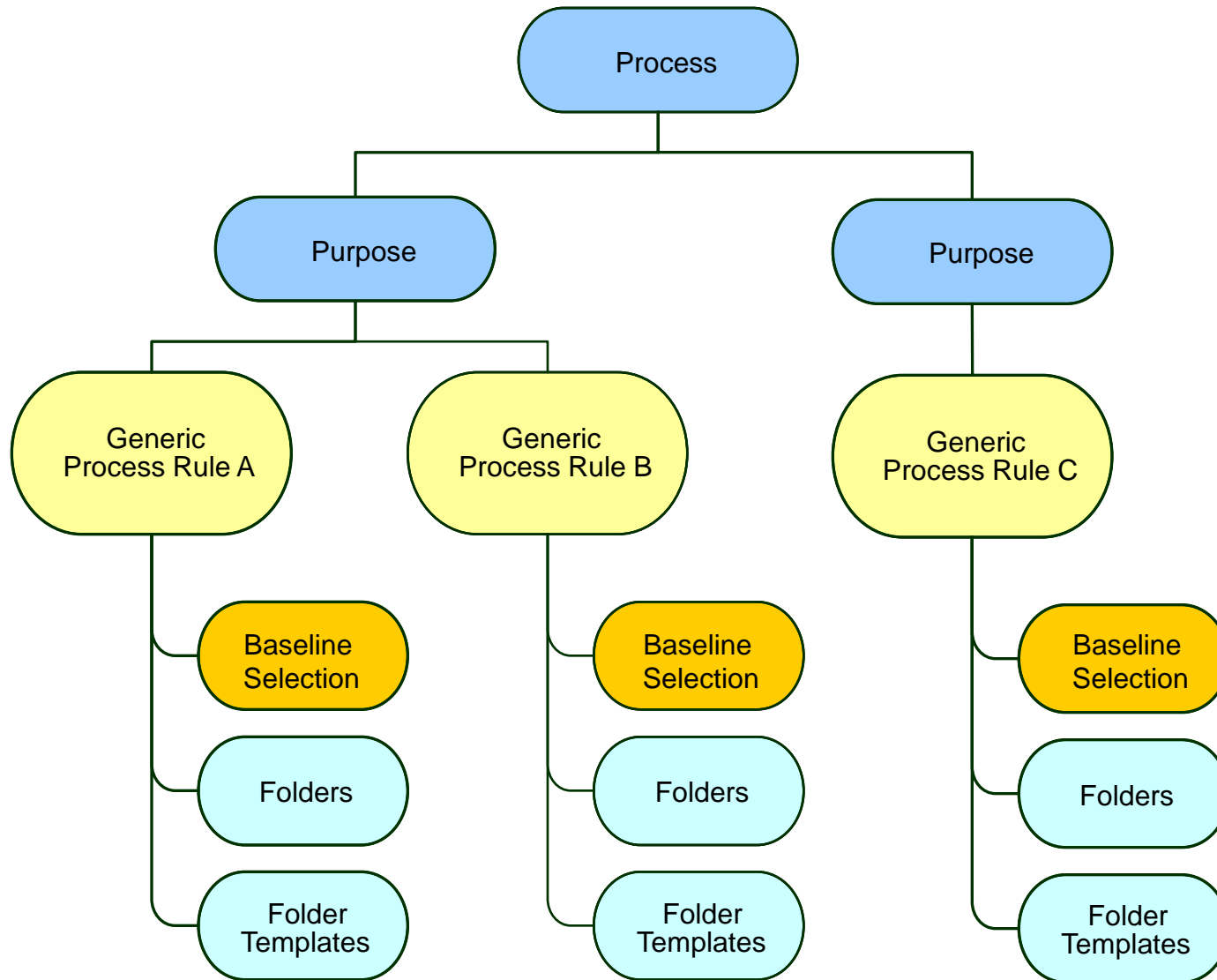
Releases

Recall that a **release** represents a stream of development for a particular program or set of related programs being developed for a deliverable (e.g., being shipped to customers).

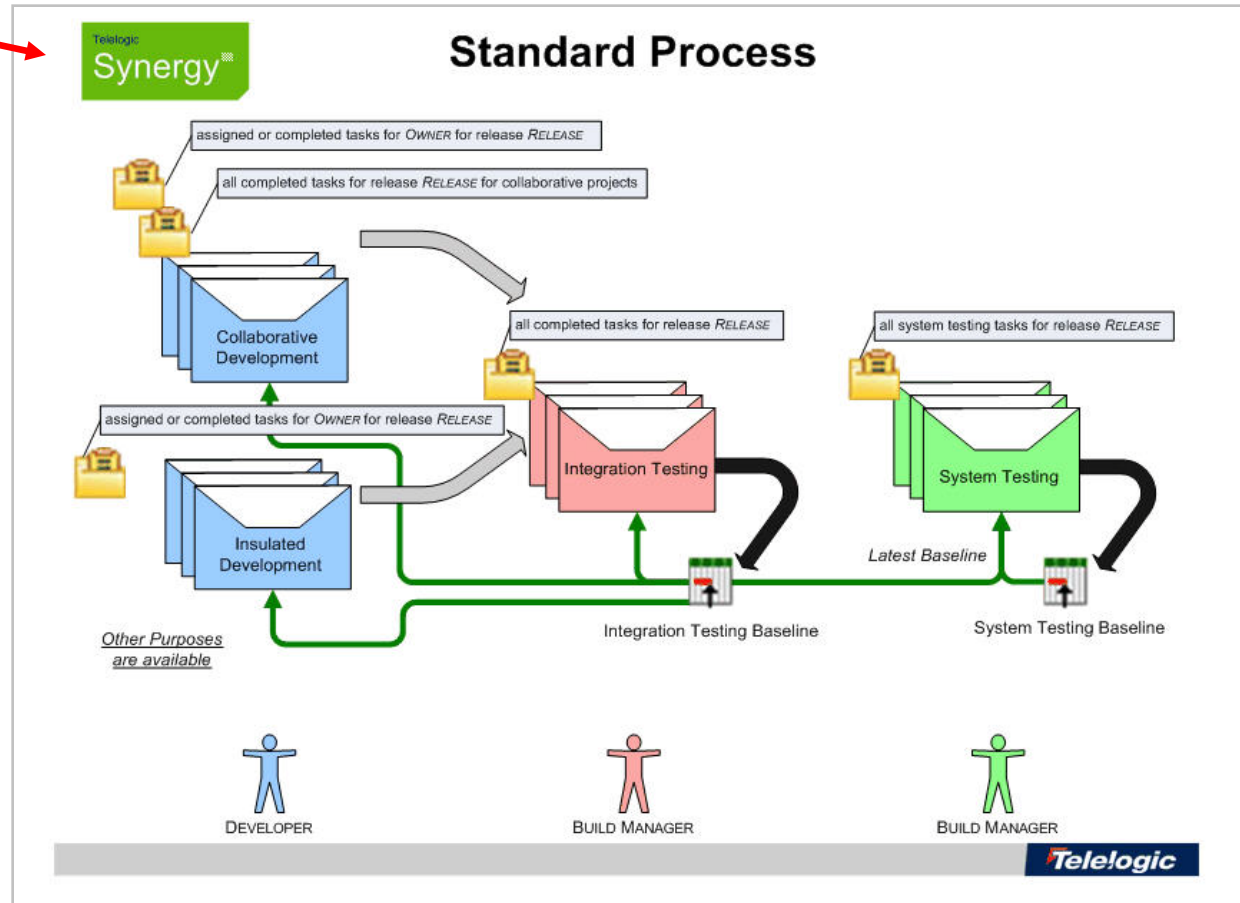
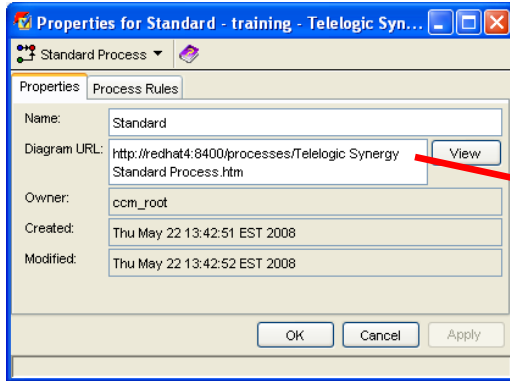
Release streams may represent products that were already shipped, or may be actively being developed. Some releases may even be developed in parallel, as shown in the release history for Platform_Game.



Processes and Process Rules

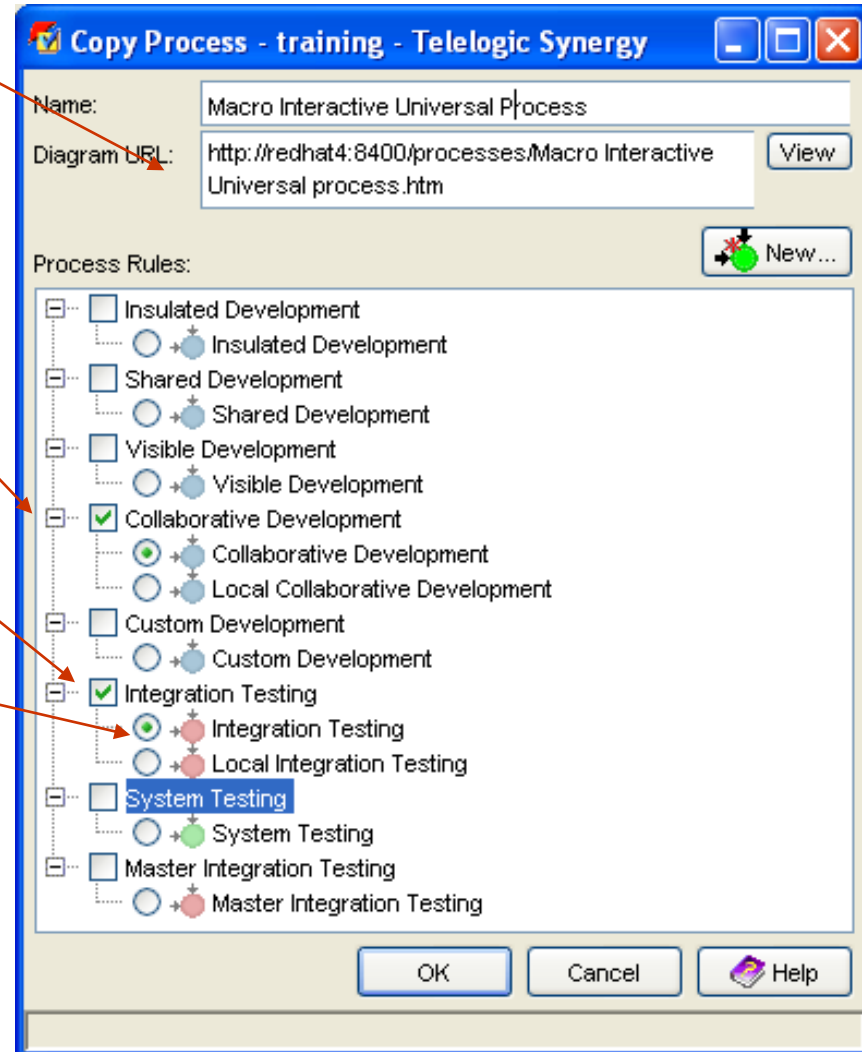


Processes: Diagram

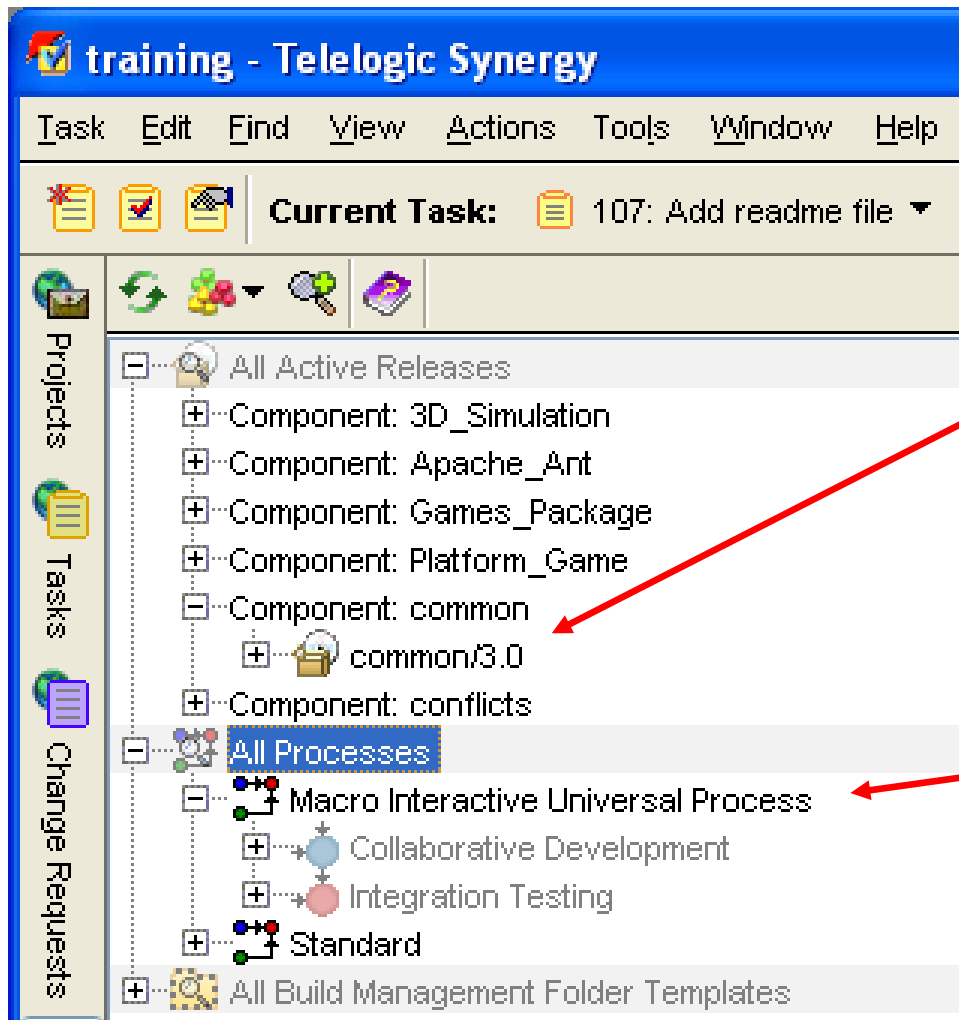


Processes and Process Rules Built-in Processes

- See the URL for the manually created diagram.
- Select purposes for the release.
- Select which process rule should be used for the available purposes.
- Note: You can have multiple process rules for each purpose.



Processes: Generic and Release Specific



Release-specific process rules:

Change the process for a particular release.

Generic process rules:

Change the default process to be used in future releases.

Purposes

- The **purpose** describes what the project will be used for.
- Every project version has exactly one **purpose**.
- Purpose does the following:
 - ▶ Defines the state of the project.
 - ▶ Maps the process rule to the project.

Purposes

Baseline selection controls use purpose.

Create Process Rule - test - Telelogic Synergy

Name:

Description:

Purpose: Integration Testing

Find baseline projects for project grouping using

Latest baseline

With release and purpose:

1. %release Integration Testing

2. %baseline_release Any

With version matching:

Baseline specified on process rule

Baseline specified on project grouping

Folder Templates:

Name	Description

OK

A name is required to complete this operation.

Purposes

Name	Used For
Collaborative Development	Development
Custom Development	Development
Insulated Development	Development
Integration Testing	Build Management
New Purpose	Development
Shared Development	Build Management
System Testing	Development
Ultra Collaborative Development	Shared Development
Visible Development	Visible Development

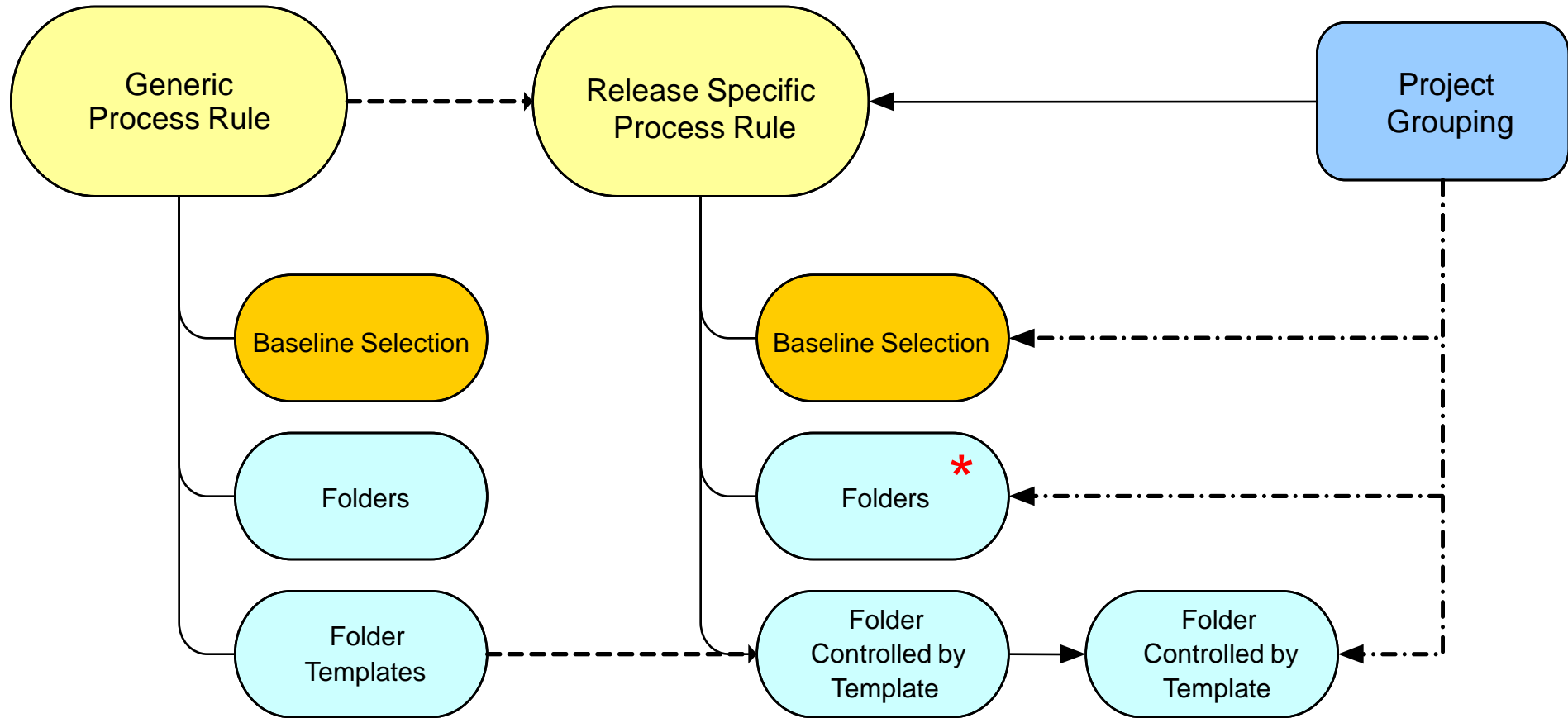
OK Cancel Apply

In the Create Process Rule you can click on the '...' to control your purposes
Keep the number of process rules to purpose reasonable.

Purposes: What they are used for

- A project's **release** and **purpose** determine the process rule.
- Together with the release, purposes organize projects into **project groupings**.
- Purposes ensure that all projects in a hierarchy remain together.

Process Rules



Keywords expanded in the folder template description and query

Process Rules

Create Process Rule - test - Telelogic Synergy

Name:

Description:

Purpose: Integration Testing

Find baseline projects for project grouping using

Latest

With release and purpose:

1. %release Integration Testing

2. %baseline_release Any

With version matching:

Baseline specified on process rule

Baseline specified on project grouping

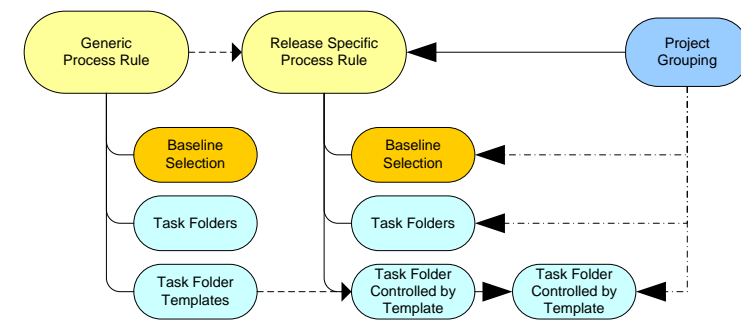
Folder Templates:

Name	Description	Modifiable By

OK Cancel Help

A name is required to complete this operation.

- Purpose process rule applies to
- Baseline selection
- Task selection



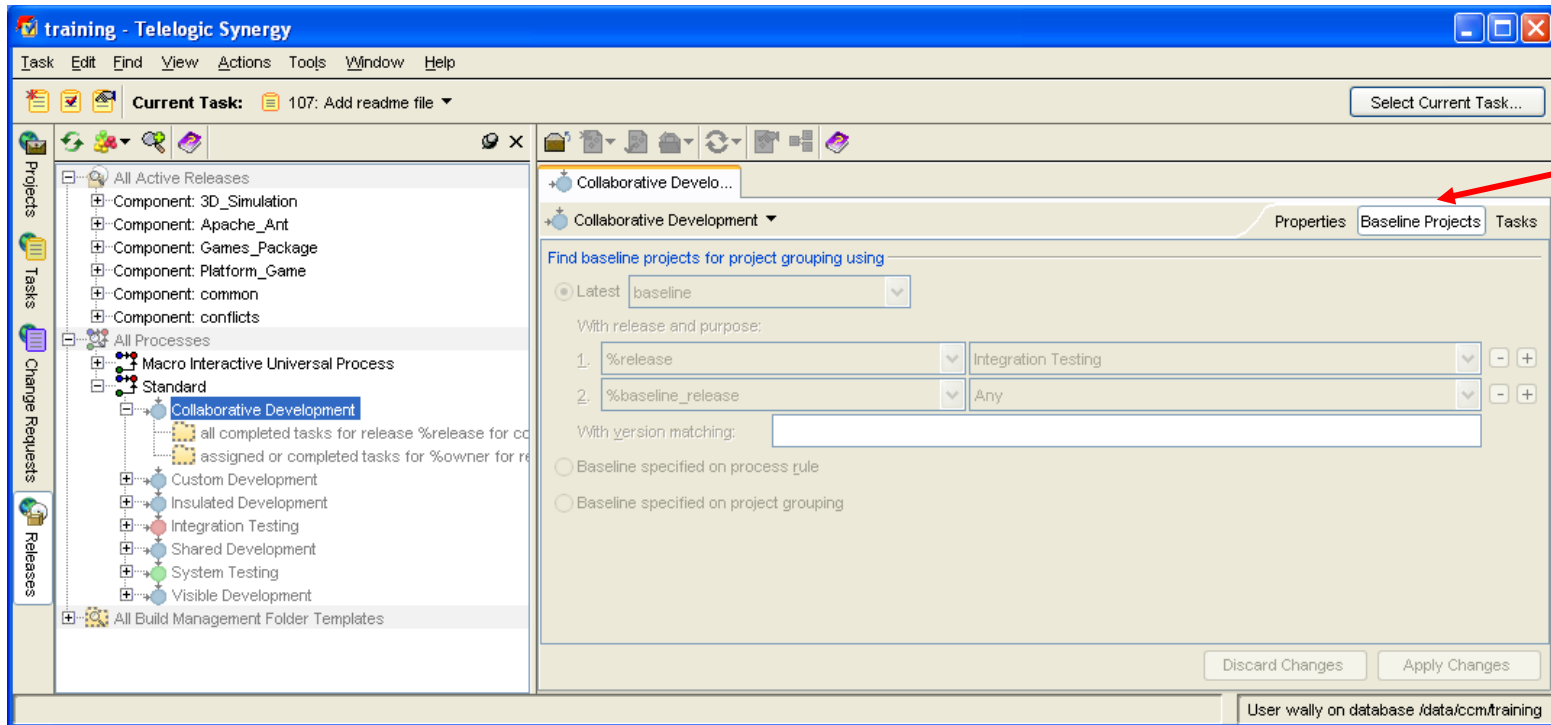
Processes Rules: How process rules work

- Identify which baseline will be used.
- Identify the list of tasks to be used.

NOTE: If you show a process rule, the dialog has three tabs: Properties, Baseline Projects, and Tasks. The Baseline Projects tab shows the rules for identifying the baseline, and the Tasks tab shows the rules for identifying the tasks.

Processes Rules: Selecting a Baseline

- Latest baseline or project
- Baseline specified on process rule – Set by administrator
- Baseline specified on project grouping – Set by Build Manager



Processes Rules: Baseline selection guidelines

- Use %release and %baseline_release to find baselines automatically.
- Look for baselines by purpose – exploit by using multiple purposes to make selection clear.
- Official builds should be based off of known good baselines (%baseline_release) or set on project grouping (manual).

Processes Rules for Selecting tasks

- Tasks are selected by folders.
- Folders can be **manual** or **query-driven**.

The screenshot shows the 'training - Telelogic Synergy' application window. The 'Current Task' is '107: Add readme file'. The 'Projects' pane on the left shows a tree structure with 'Platform_Game/2.1' selected. The 'Tasks' pane on the right shows a table of folder templates for project grouping.

Find tasks for project grouping using

Folder Templates:

Name	Owner
all completed tasks for release %release for collaborative projects	ccm_root
assigned or completed tasks for %owner for release %release	ccm_root

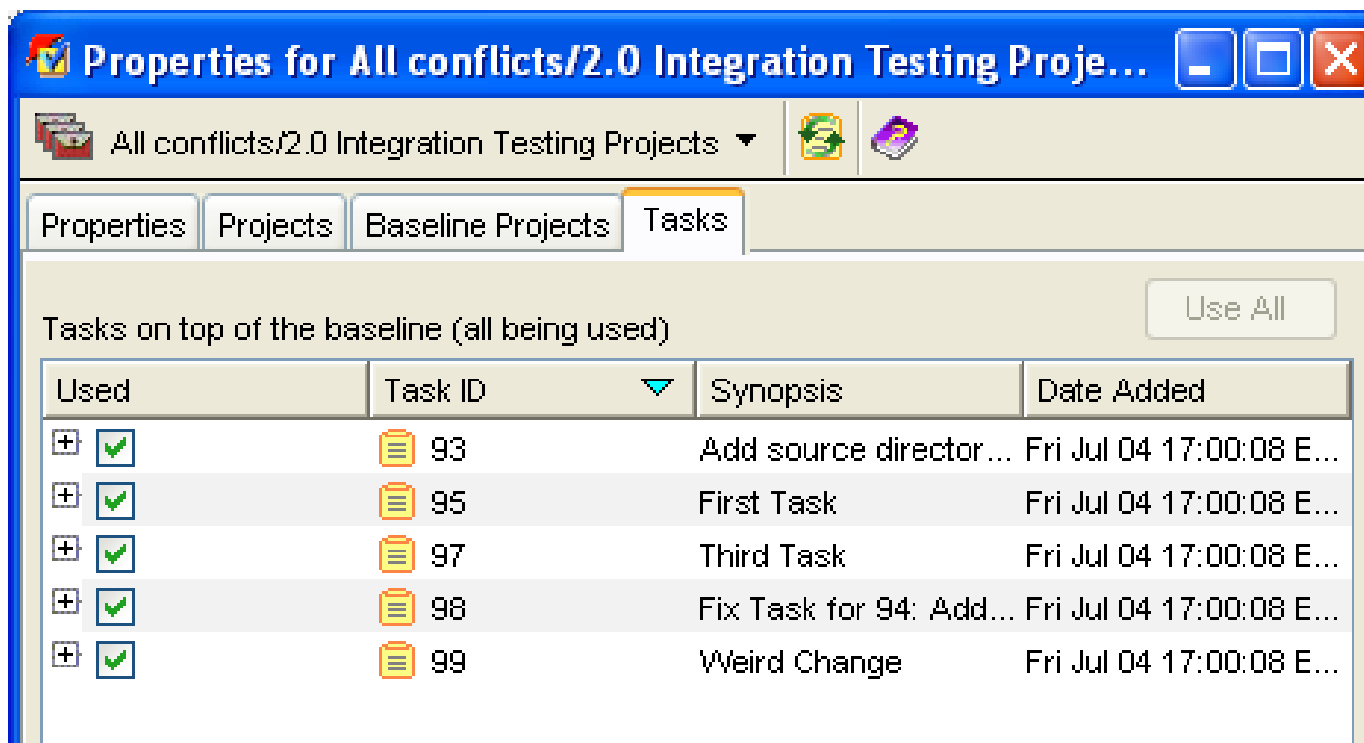
User wally on database /data/ccm/training

Processes Rules for Selecting Tasks Selection Options

- **Easy**
 - ▶ All Tasks for Release X
 - ▶ All Tasks for Release X in State Y
- **Complex**
 - ▶ All Tasks related to CRs in State Y for Release Y
 - ▶ All Tasks included in the build manager's project grouping
- **Interesting ..**
 - ▶ All Tasks for Release X not in Folder Z
 - ▶ All Tasks not in a folder managed by template X
 - ▶ All Tasks in Baseline A
- **Cool (7.1)**
 - ▶ Tasks associated to baseline projects and build products.

Project Grouping and tasks

- When you update a project grouping, Telelogic Synergy uses the process rules to select the baseline and tasks, but the actual baseline and tasks used are stored on the project grouping.



Properties for All conflicts/2.0 Integration Testing Proje...

All conflicts/2.0 Integration Testing Projects

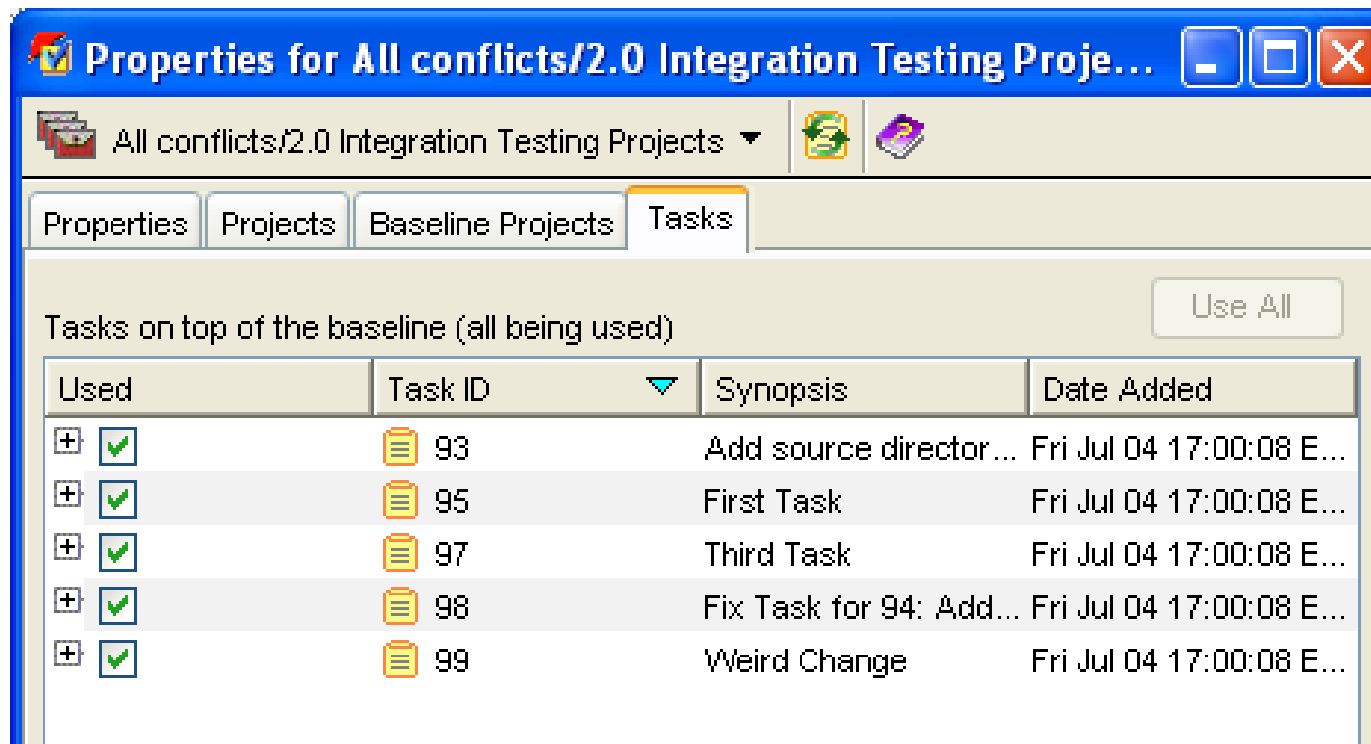
Properties Projects Baseline Projects **Tasks**

Tasks on top of the baseline (all being used)

Used	Task ID	Synopsis	Date Added
<input checked="" type="checkbox"/>	93	Add source director...	Fri Jul 04 17:00:08 E...
<input checked="" type="checkbox"/>	95	First Task	Fri Jul 04 17:00:08 E...
<input checked="" type="checkbox"/>	97	Third Task	Fri Jul 04 17:00:08 E...
<input checked="" type="checkbox"/>	98	Fix Task for 94: Add...	Fri Jul 04 17:00:08 E...
<input checked="" type="checkbox"/>	99	Weird Change	Fri Jul 04 17:00:08 E...

Project Grouping: Saved Tasks

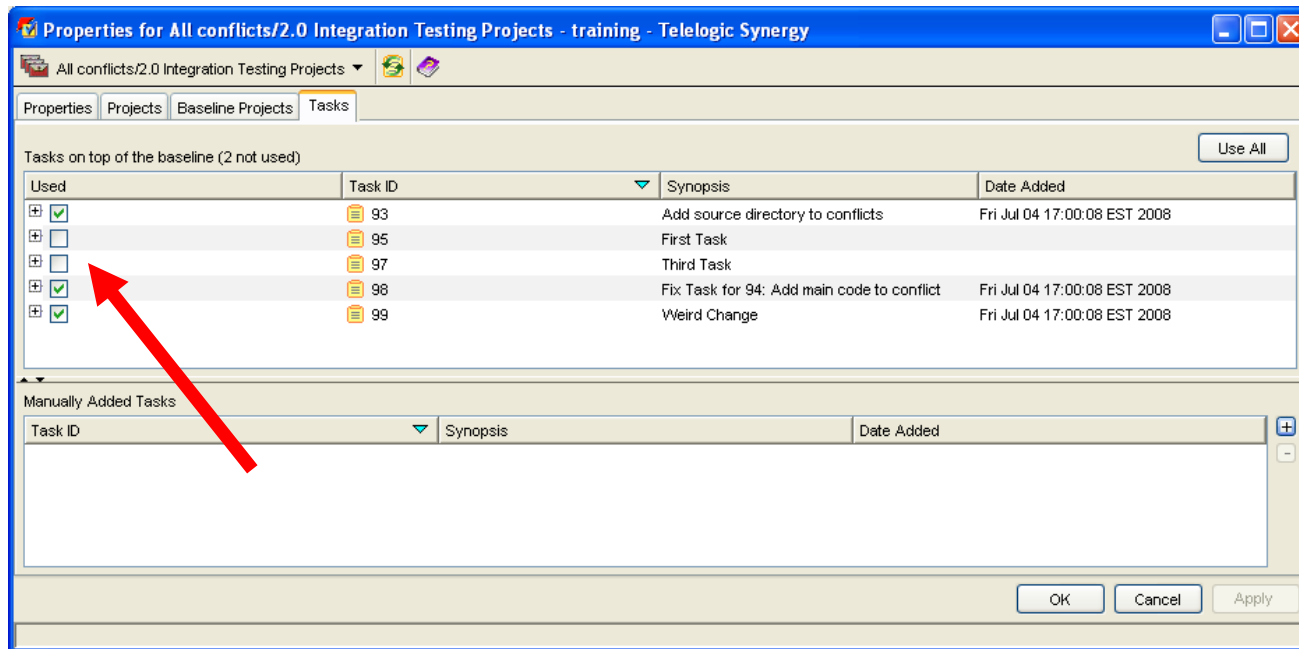
- Task included in project grouping but not included in the baseline
 - These are often referred as tasks on top of the baseline



NEW 7.1 No longer shows untrusted (dirty) tasks.

Project Grouping: Removed tasks

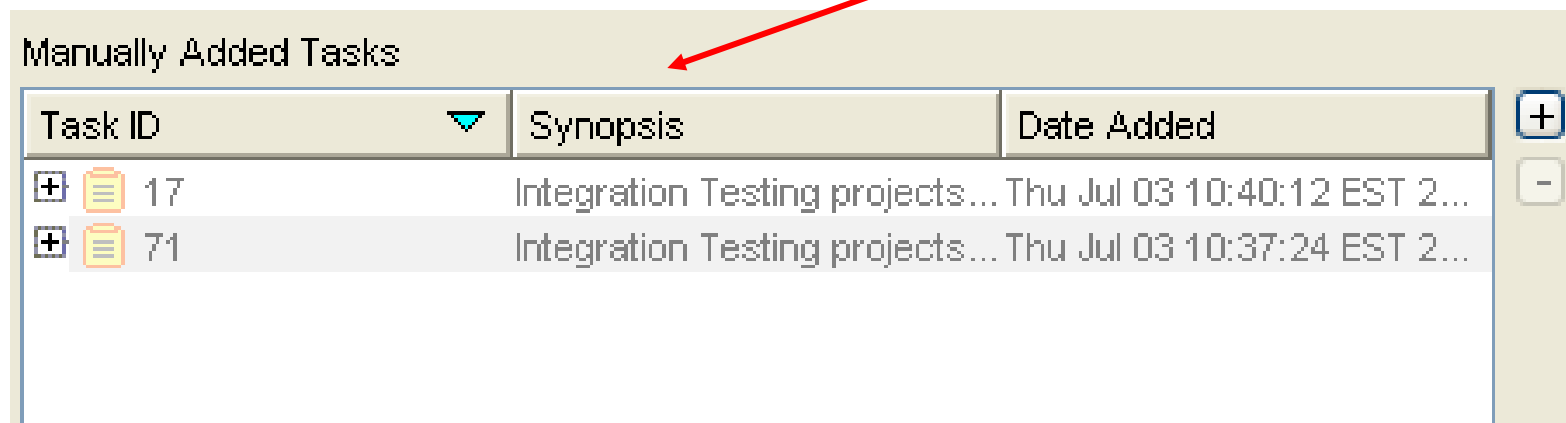
- Tasks that you, the build manager, have removed from the project grouping



Removed Task (Unchecked Ones)

Project Grouping: Additional tasks

- Tasks the build manager has added to the project grouping manually
- Not added by the process rule so “Manually added”



The screenshot shows a table titled "Manually Added Tasks". A red arrow points from the top right towards the table title. The table has three columns: "Task ID", "Synopsis", and "Date Added". There are two rows of data, each with a plus icon and a minus icon in the right margin.

Task ID	Synopsis	Date Added
17	Integration Testing projects...	Thu Jul 03 10:40:12 EST 2...
71	Integration Testing projects...	Thu Jul 03 10:37:24 EST 2...

Project Grouping: Automatic Tasks

- One for each unique release, purpose, state, and owner (if in a *working* or *visible* state) for project and products.
- Helps keep structures of project and products together during updates.

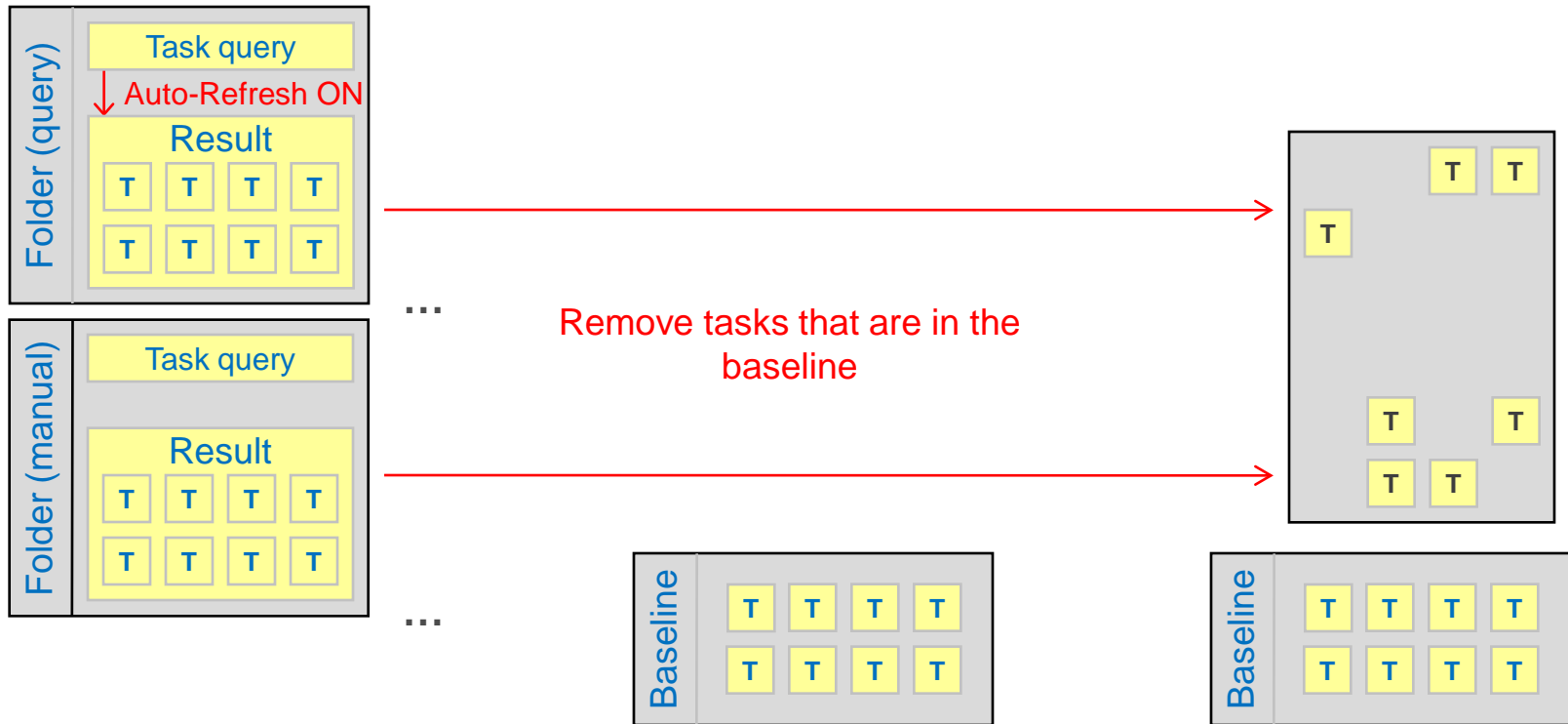
Project Attribute Values				
State	Purpose	Owner	Release	Automatic Task Synopsis
working	Insulated Development	wally	1.0	wally's Personal Projects for Release 1.0
prep	System Testing	n/a	2.0	System Testing Project for Release 2.0
prep	Performance Testing	n/a	2.1	Performance Testing Projects for Release 2.1

Note: Not visible in the project grouping.

Update: How Update Chooses Members

- Update Project Grouping for the project being updated if Auto Update is On
 - ▶ Identify baseline.
 - ▶ Set Tasks Since the Baseline from all process rule folders.
- Identify the baseline project copy for this project.
- Get all versions from baseline and tasks.
- For each subproject, directory, and file...
 - ▶ Find each candidate version.
 - ▶ Evaluate each candidate using
 - Apply Selection Rules.
 - Apply Exclusion Rules.
 - ▶ Use highest scored candidate in project.
 - If tied, use newest version.

Update: How Update chooses members



Folders

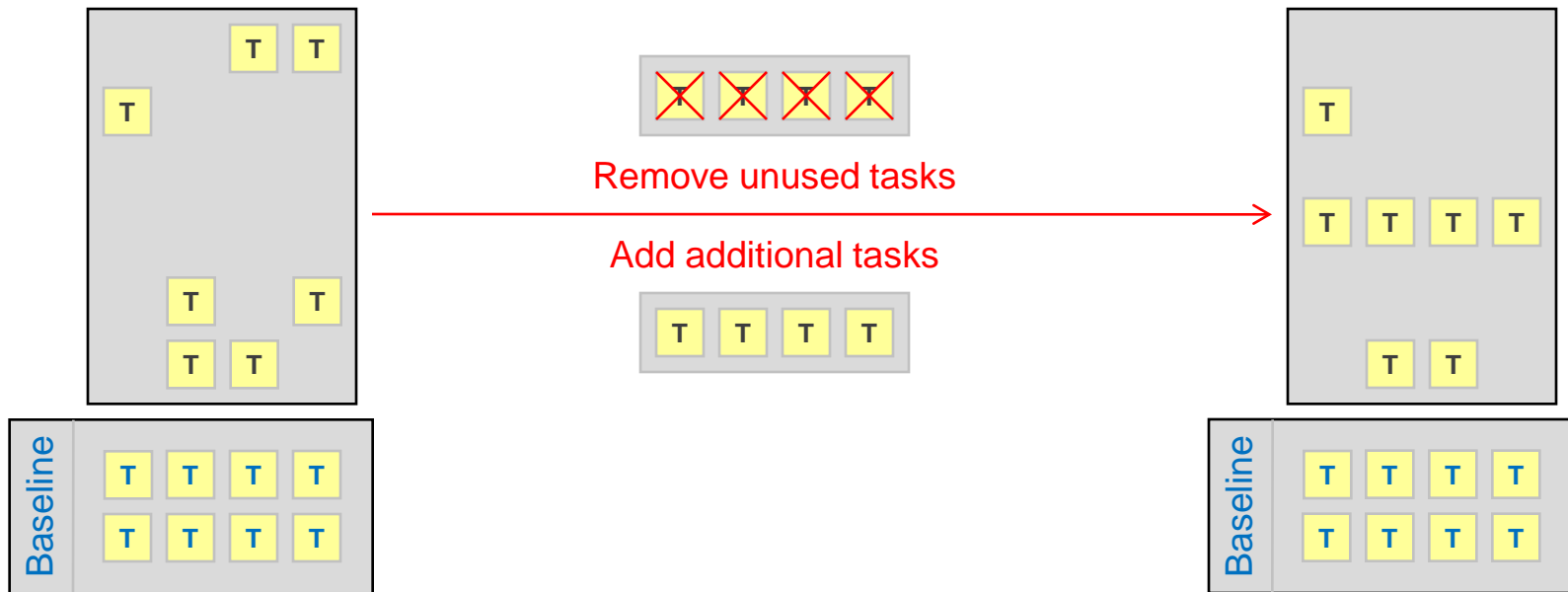
+

Baseline

=>

Baseline
with additional tasks

Update: How update chooses members



Baseline
with additional tasks

+

Project Grouping

=>

Baseline
with additional tasks

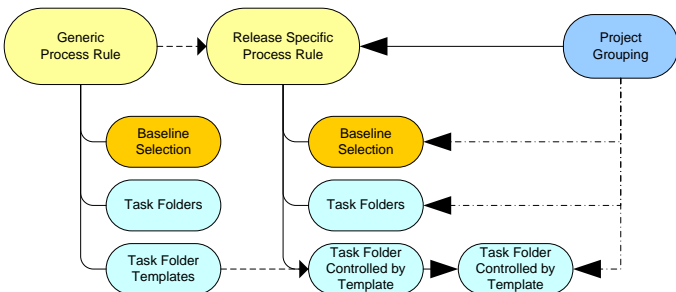
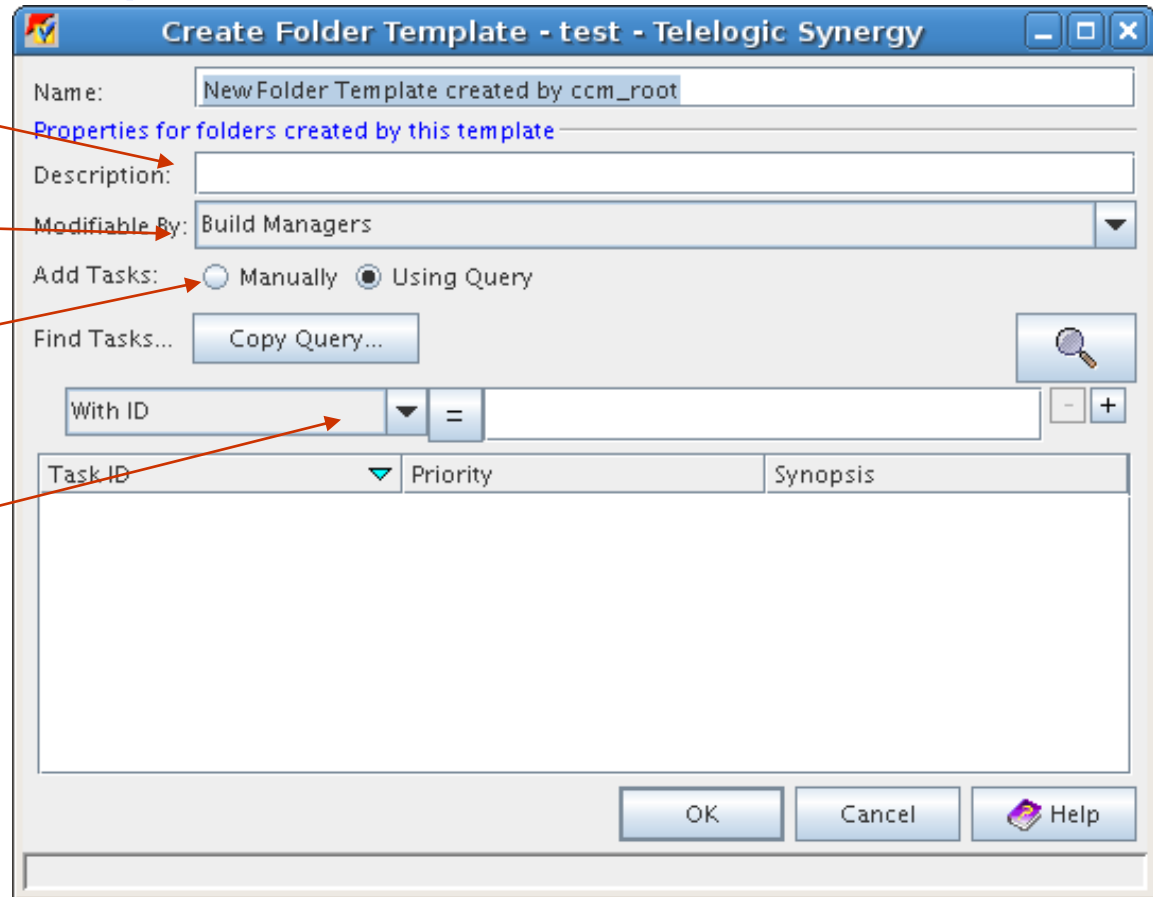
Folders and Folder Templates

- Here are some examples of folders:
 - ▶ All completed tasks for release Platform_Game/2.1
 - ▶ All Wally's assigned and completed tasks for release common/3.0
 - ▶ Approved tasks for release Apache_Ant/1.7.0

- Folder Templates
 - ▶ Folder templates are patterns used to create the actual folders that will be used in the project grouping's update properties.
 - ▶ For example the Collaborative Development process rules contain two folder groupings:
 - all completed tasks for release %release for collaborative projects
 - assigned or completed tasks for %owner for release %release

Folders and Folder Templates

- Keywords expanded
- Security settings
- Manual for custom task selection
- Query for automatic task selection



Folders & Queries - Release-based Query

Description	Query
All completed tasks for release Platform_Game/2.1	status='completed' and release='Platform_Game/2.1'
Wally's assigned and completed tasks for release common/3.0	(status='assigned' or status='completed') and resolver='wally' and release='common/3.0'
All completed tasks for releases Apache_Ant/1.7.0 and Apache_Ant/1.6.1	status='completed' and (release='Apache_Ant/1.7.0' or release='Apache_Ant/1.6.1')
Wally and Bernie's tasks for Games_Package/2.0	(status='assigned' or status='completed') and (resolver='Wally' or resolver='Bernie') and release='Games_Package/2.0'

Folders & Queries - Baseline Queries

Description	Query
Tasks from published Apache_Ant/1.7.0 Integration Testing baselines	<code>latest_baseline_tasks('Apache_Ant/1.7.0', 'Integration testing')</code>
Tasks from published Apache_Ant/1.7.0 Integration Testing baselines created in DCM database A.	<code>latest_baseline_tasks_db('A', Apache_Ant/1.7.0', 'Integration testing')</code>

Folders & Queries - Change Request Queries

Description	Query
Resolved change requests for release CM/7.0	<code>is_associated_task_of(cvtype='problem' and crstatus='resolved' and release='CM/7.0')</code>
Maria's assigned and completed change requests for release Change/5.1	<code>is_associated_task_of(cvtype='problem' and (crstatus='assigned' or crstatus='completed') and resolver='wally' and release='Change/5.1')</code>

Folders & Queries - Folder-Based Queries

Description	Query
All completed tasks for release 6.0, minus tasks in Excluded Tasks folder	status='completed' and release='6.0' and not is_task_in_folder_of(cvtype='folder' and name='1002')

Component Development and Synergy 7.1

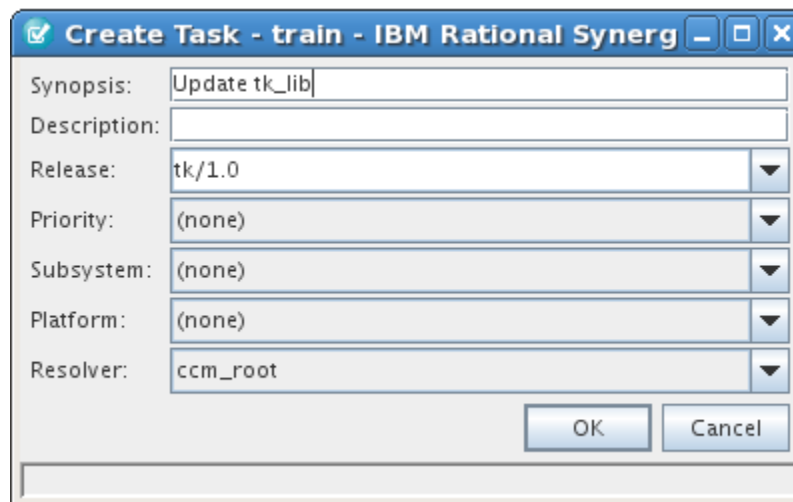
- Changes to “use version” behaviour
- Component Tasks
- Mixed Release Hierarchies and Baselines

Switch to a New Version of a Subcomponent

1. Developer sets his/her current task to integrate a new component or update an existing component by associating the new project/product to his/her current task.
2. Developer adds the new component to the project or uses the new version of the component
3. Developer makes any changes necessary to integrate the new component
4. Developer checks in the task

“Use Component” and Current Task

- Pre7.1 component development required manual association of component projects to tasks.
- 7.1 Automates this during the use operation.



Update the component as before ...

The screenshot shows the IBM Rational Software Configuration Manager interface. The main window displays a component tree for 'tk_top~1'. The tree structure is as follows:

Name	Version	Release	Type
tk_top	1	tk/1.0	project
tk_top	1	tk/1.0	dir
tk_top	2	tk/1.0	dir
tk_top	1_20090429	lib/1.0	project
tk_top	1	lib/1.0	dir
tk_top	1	tk/1.0	java

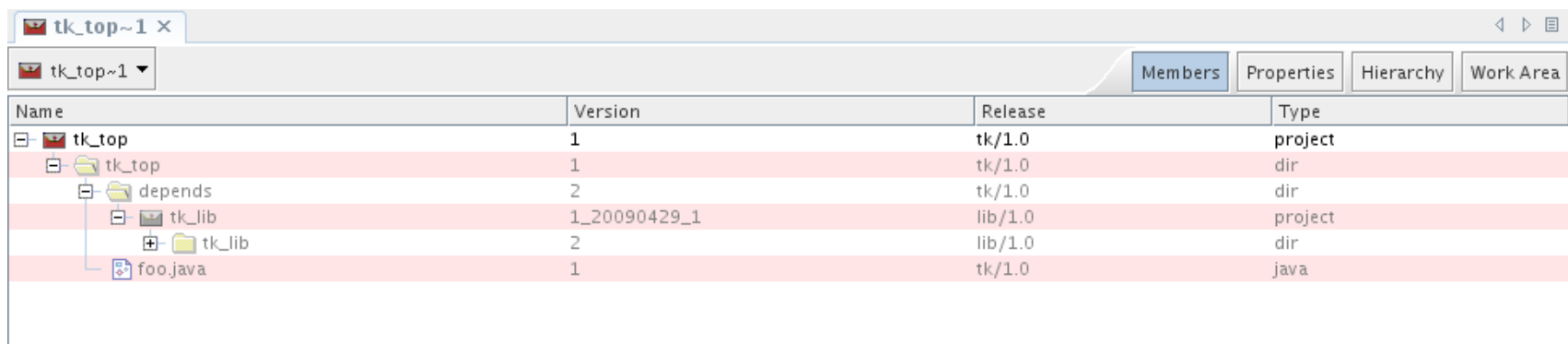
A 'Use Version' dialog box is open, prompting the user to 'Select object to use.' The dialog contains the following table:

Name	Version	State	Owner
tk_lib	1_20090429	integrate	ccm_root
tk_lib	1_20090429_1	integrate	ccm_root

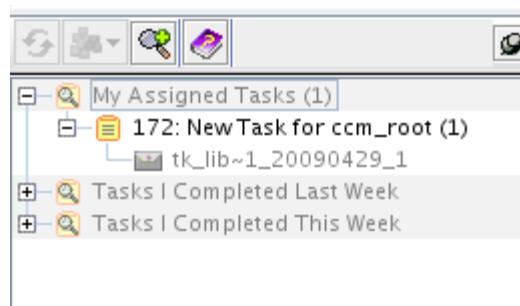
The dialog has three buttons at the bottom: 'OK', 'Recommend', and 'Cancel'.

Use operation updates the component in place.

Task association is now automatic



Name	Version	Release	Type
tk_top	1	tk/1.0	project
tk_top	1	tk/1.0	dir
depends	2	tk/1.0	dir
tk_lib	1_20090429_1	lib/1.0	project
tk_lib	2	lib/1.0	dir
foo.java	1	tk/1.0	java



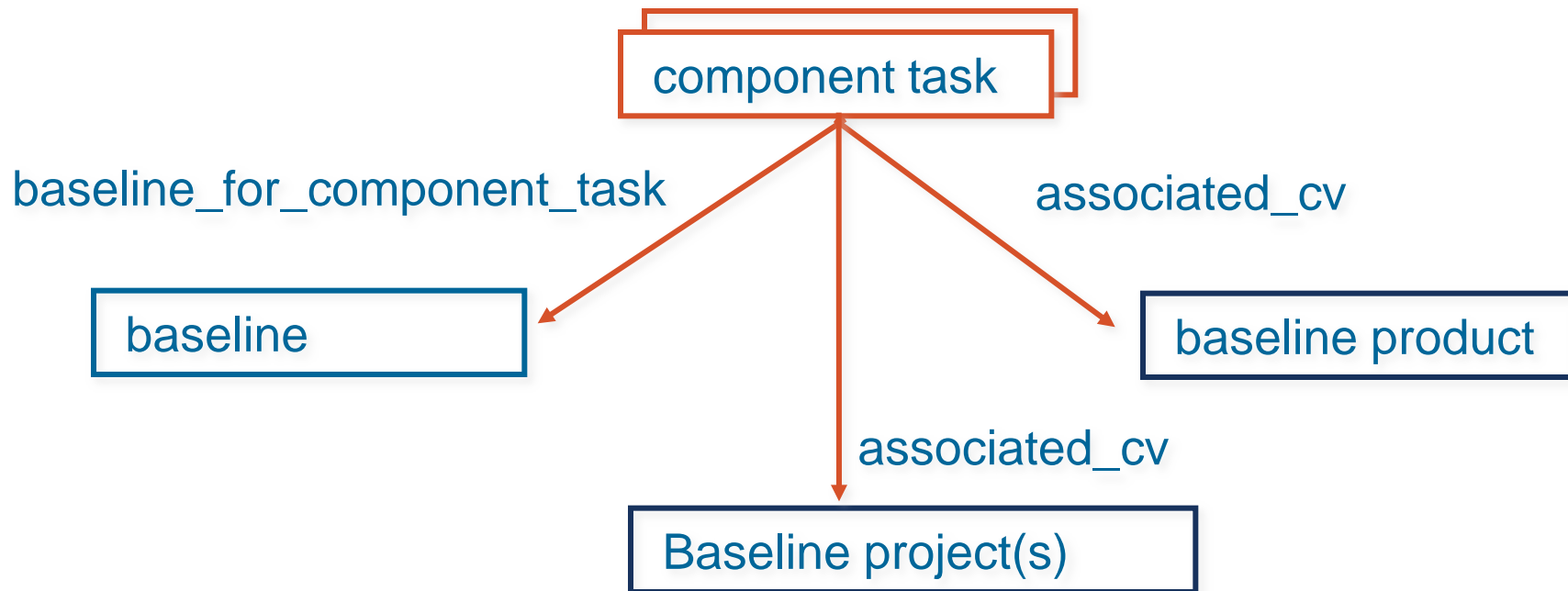
Changes then propagates through the team.

Improved CBD: Easier to Use New Subcomponents

- When you create a baseline, Synergy automatically creates two component tasks
- Easily add process rules to include subcomponents using a new dialog to add component tasks to your process rules.
- Upgrade does not automatically create component tasks for old baselines
 - ▶ `ccm baseline -create_component_tasks` command
- DCM supports transfer of component tasks

Component Task Model

status='component task'
component_type='project | product'
member_status = 'from baseline'
release = 'from baseline'



Component Tasks

Query - train - IBM Rational Synergy

Define Query | Saved Queries

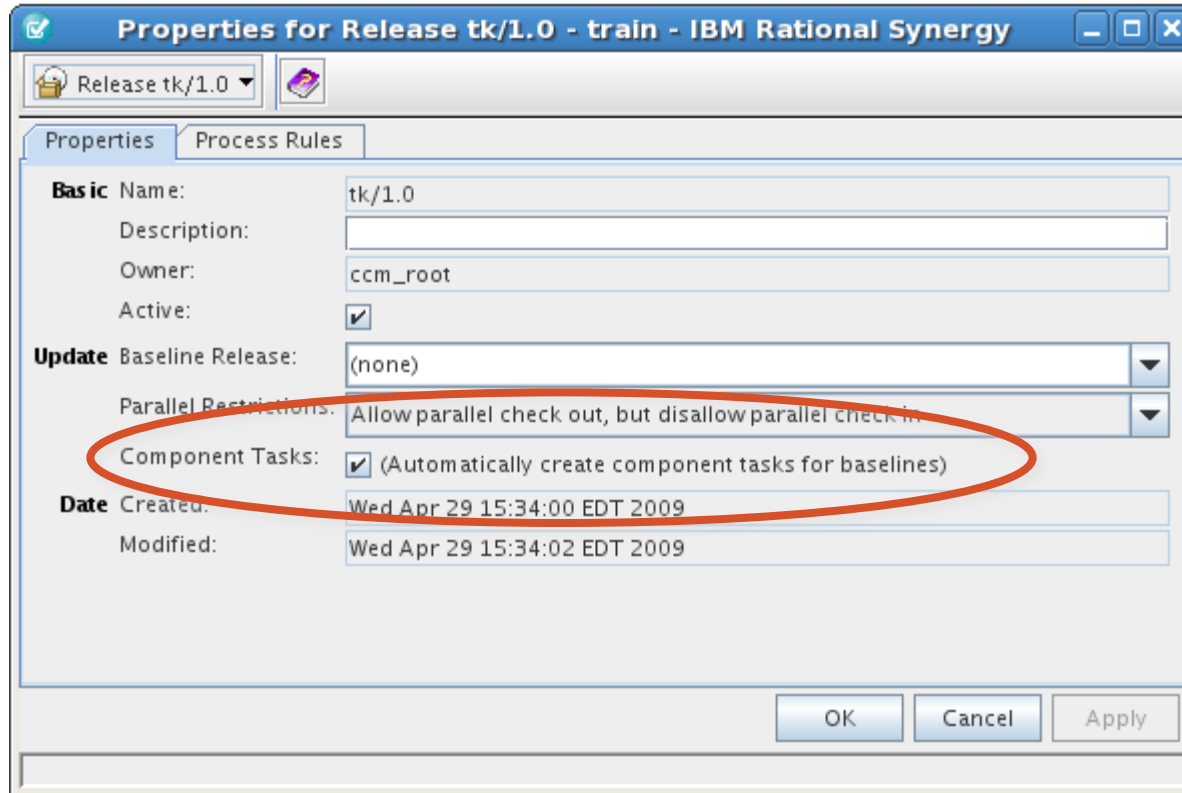
Eind... Tasks...

In State = component_task

Task ID	Purpose	Release	component_type	Synopsis
164	integrate	lib/1.0	product	product component task for baseline 20090429
167	integrate	lib/1.0	product	product component task for baseline 20090429_1
138	integrate	Platform_Game/2.1	product	product component task for baseline Test Build
169	integrate	tk/1.0	product	product component task for baseline rc 1
144	integrate	Platform_Game/2.1	product	product component task for baseline test build 2
156	integrate	tk/1.0	product	product component task for baseline tk_top
165	integrate	lib/1.0	project	project component task for baseline 20090429
168	integrate	lib/1.0	project	project component task for baseline 20090429_1
139	integrate	Platform_Game/2.1	project	project component task for baseline Test Build
170	integrate	tk/1.0	project	project component task for baseline rc 1
145	integrate	Platform_Game/2.1	project	project component task for baseline test build 2
157	integrate	tk/1.0	project	project component task for baseline tk_top

12 tasks found

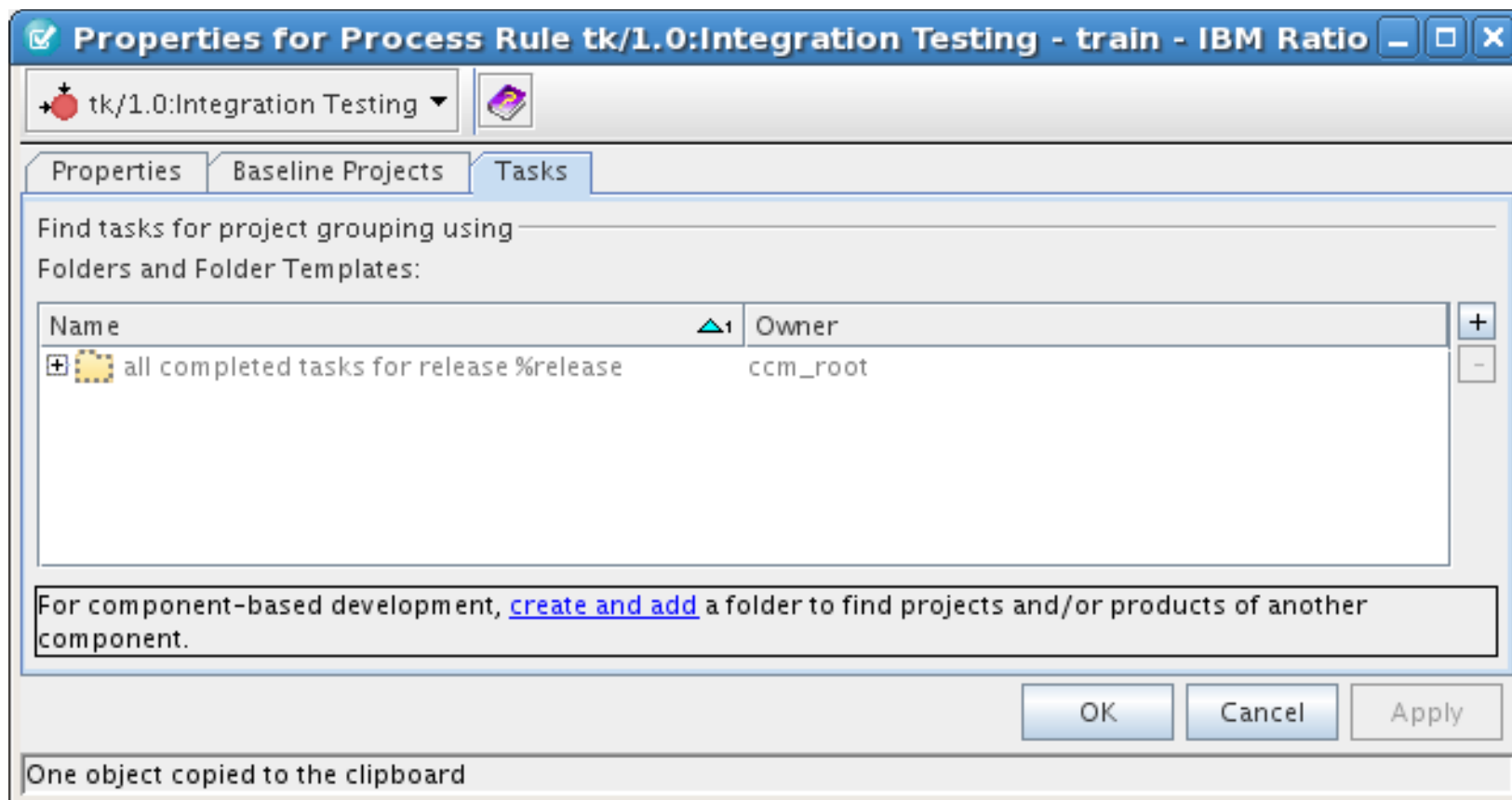
Release Setting for Component Task Creation



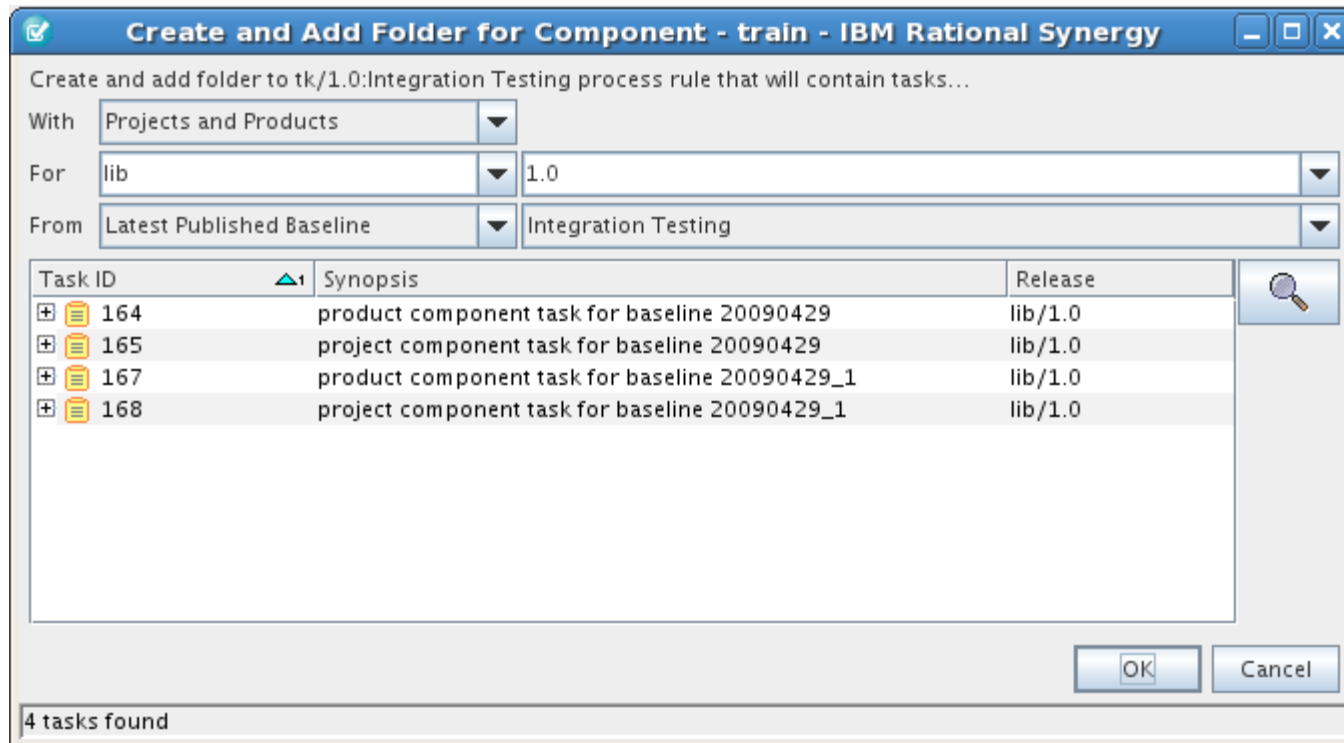
Component Task Query Function

```
■ component_tasks(  
    'scope',  
    'release',  
    'baseline purpose',  
    'baseline state'  
)
```

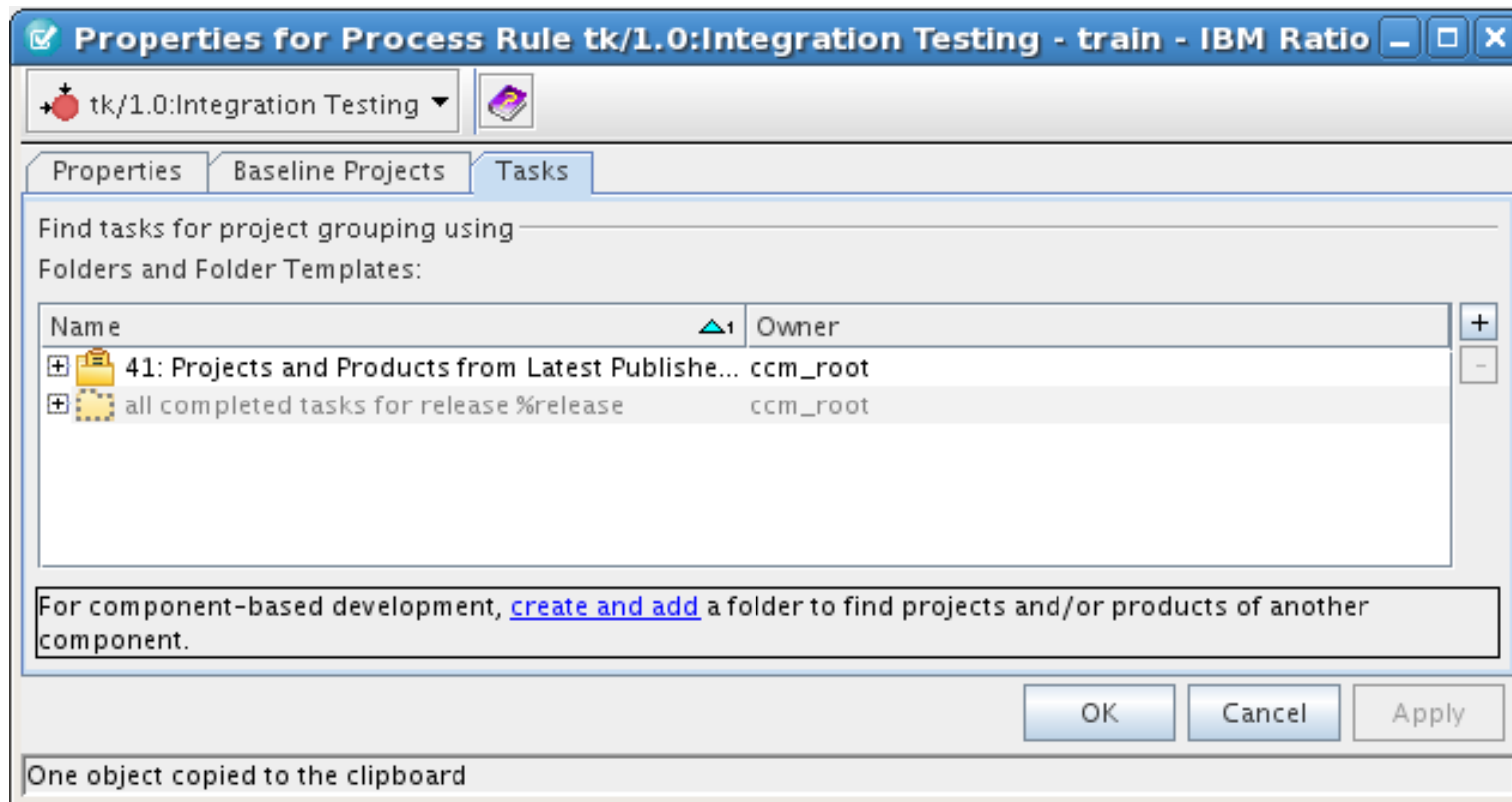
Build Component Task Folders ...



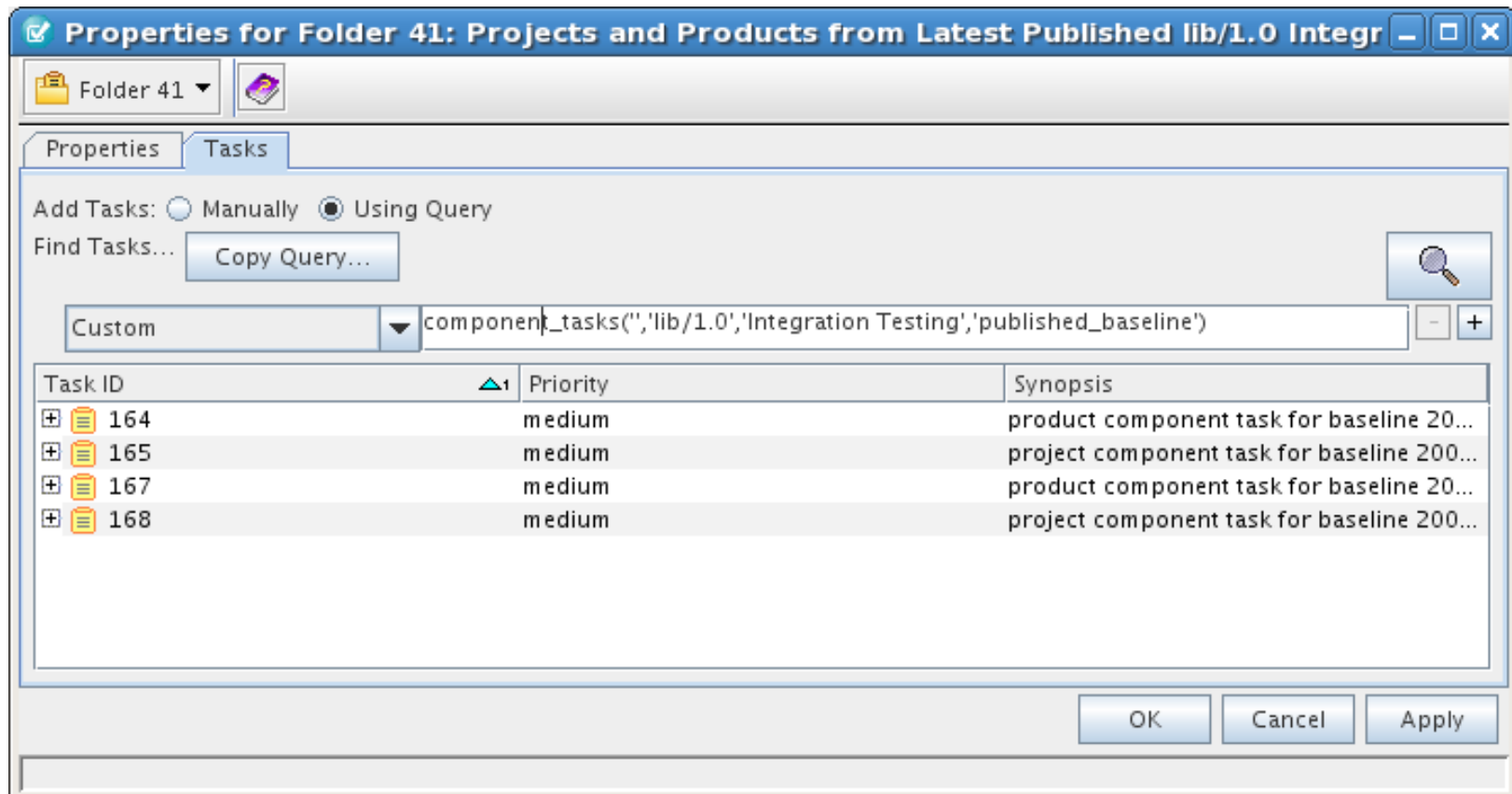
Build Component Task Folders ...



Build Component Task Folders ...



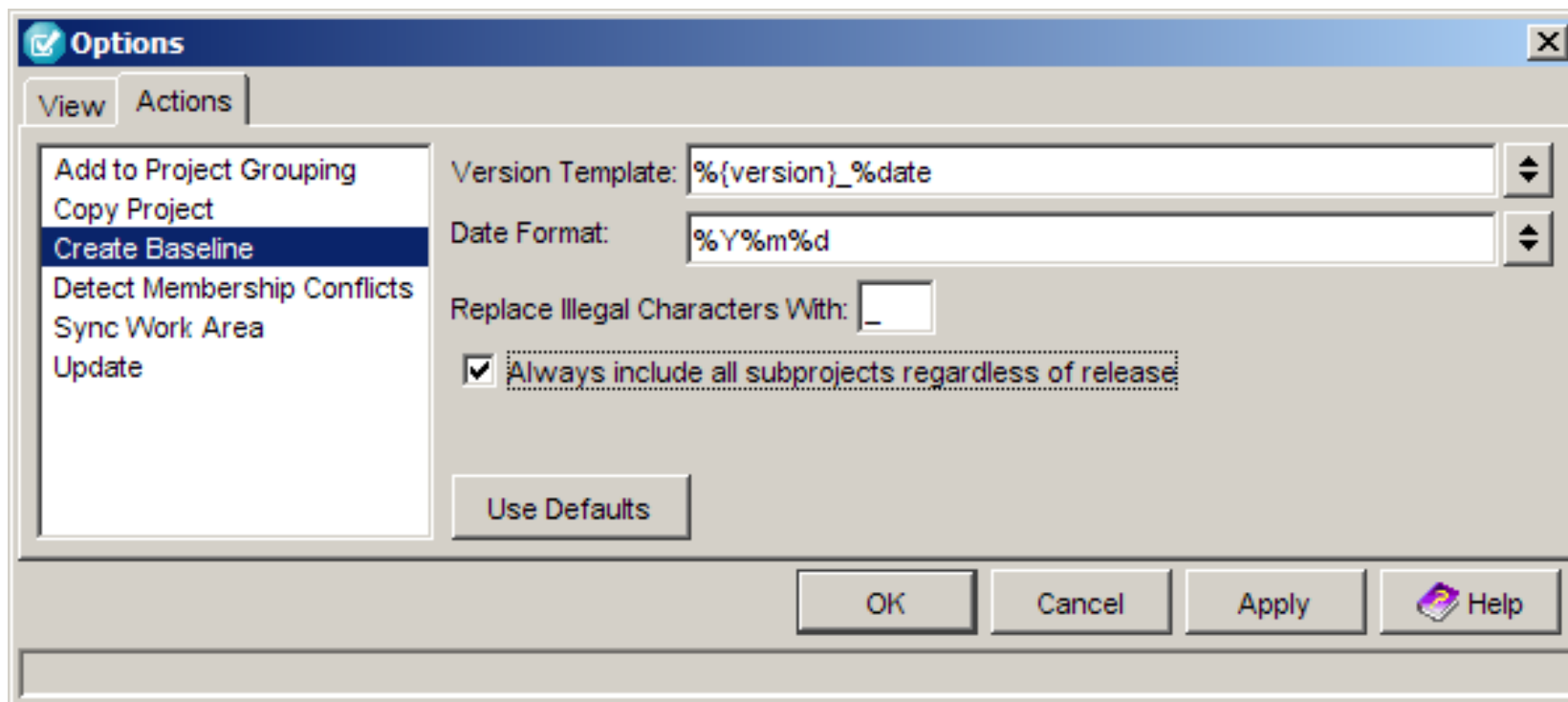
Build Component Task Folders ...



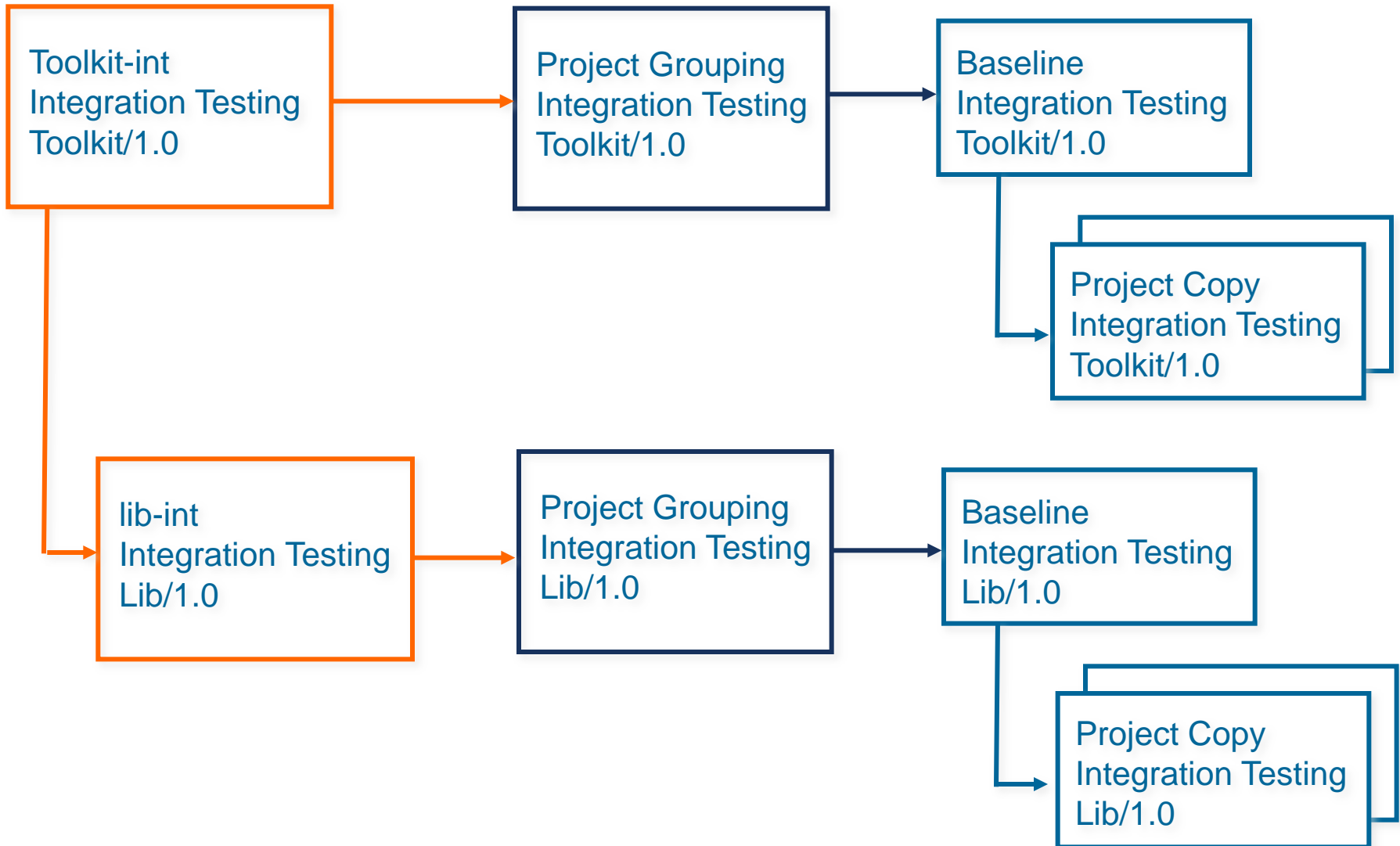
“component_tasks” Selection Capabilities

- Projects from a specific release and baseline (Acme/4.3)
- Latest published products from a specific release (Foo/7.2)
- Latest released projects and products from a specific component, any release (Bar/*)
- Latest published projects from a specific release, any component (*/*week42)
- Include integration prep projects from a specific baseline and release (*/*week42)

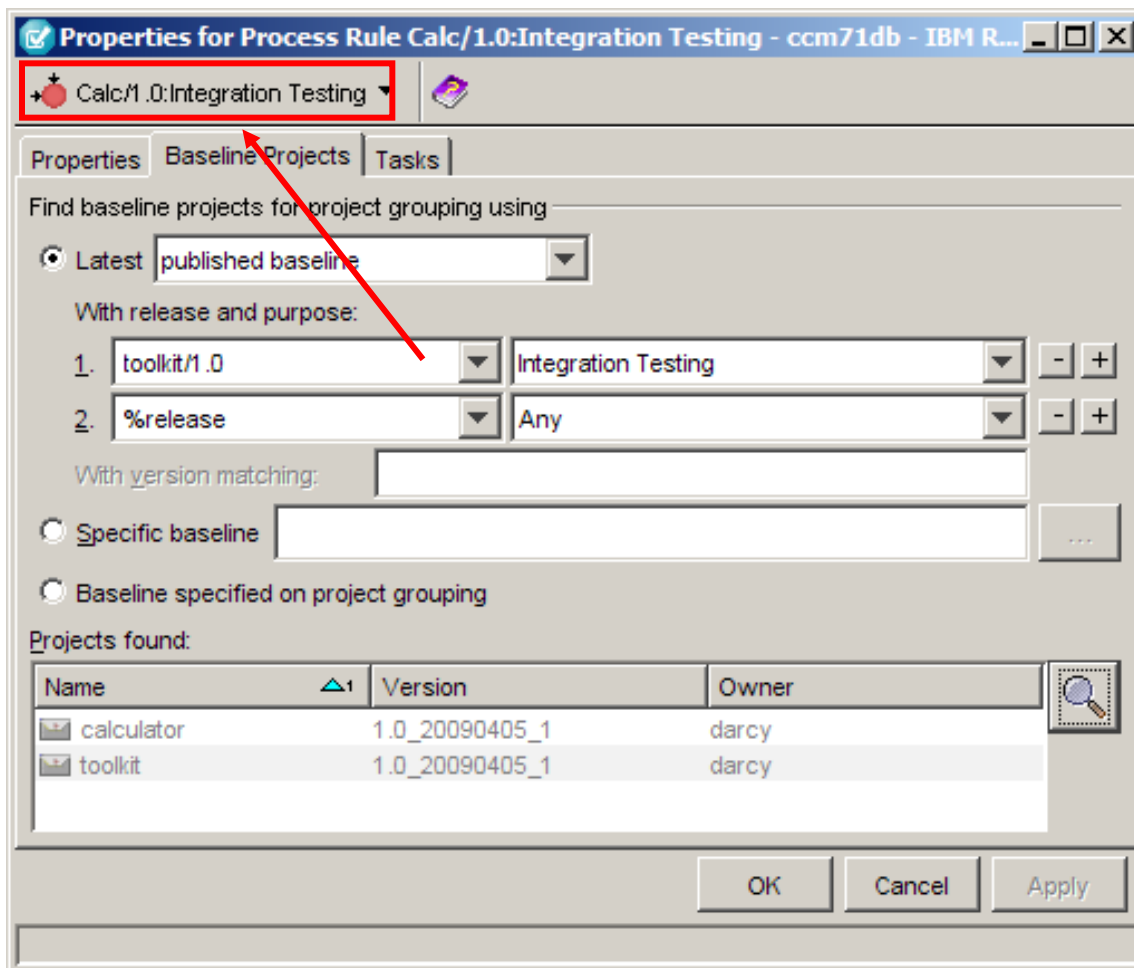
Baselines will include all releases in the hierarchy (7.1)



Mixed Release Hierarchies and Baselines



Components can use the hierarchy baseline

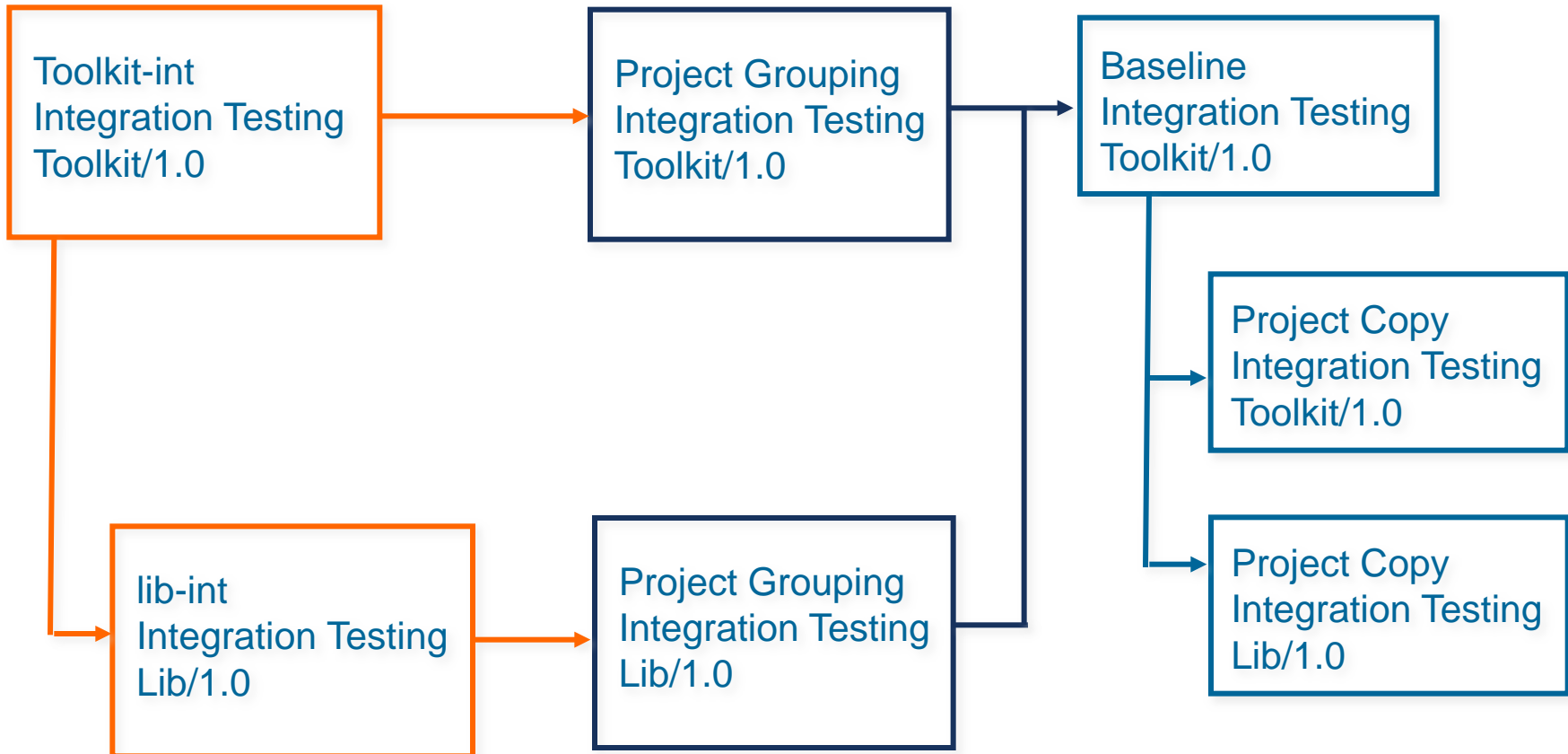


Subcomponents with different releases can use the hierarchy baseline

New command line support for copying baseline rules to other process rules

- ```
ccm process_rule -copy -
baseline_rules_only
```

## Mixed Releases with Single Baseline



# Synergy™

## Patterns for Component Based Development

# Patterns

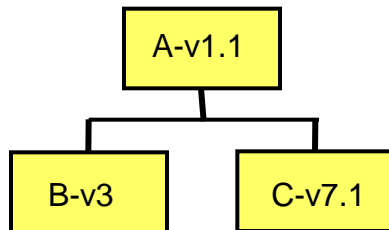
- What is a pattern?
  - ▶ A pattern is a collection of techniques for solving a particular problem or requirement.
  - ▶ For example, a pattern for parallel development would be necessary for a team that must develop two different releases of the same software application, such as a fix release and a release that contains new features.

## Introduction - Why Component Based Development?

- Component Based Development (CBD) helps organizations...
- Manage Complexity
  - ▶ Complex systems
  - ▶ The skills and knowledge needed to develop system component lies in different and possibly distributed teams
- Reuse – Product Line Engineering – SW Product Lines
  - ▶ Common components shared across multiple products
- Service Oriented Architecture
  - ▶ Application integration

But really we just want to formally  
manage the code level interactions  
between teams to make it work better...

# Introduction - How are reused components represented?



- As a file (a product file)
  - ▶ Library files
  - ▶ JAR files
  
- As a Synergy project
  - ▶ Application A version v1.1 uses 2 components
    - B version V3
    - C version V7.1
  - ▶ Component hierarchy is then represented as a Synergy project hierarchy



## Introduction - Component-Based Development

- How can teams manage the components they need once they've chosen how to use CBD?
  - ▶ Use **releases** to organize components.
- A release specifies the release label of your software application.
- Releases are similar to versions, but they apply to an entire software product.
- A release can represent a product already delivered or released, or a release currently under development.
- All projects and tasks are marked for a specific release.

## Introduction - Component-Based Development

- Only use different release values if it is necessary.
- Simplify the relationships between the components and the programs that use them.
- Include components using a standard task-based development approach.

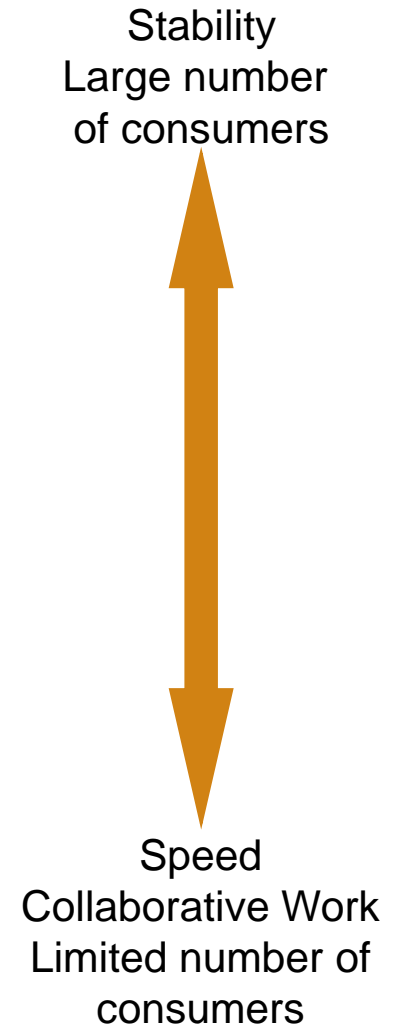
|                        |                                        |
|------------------------|----------------------------------------|
| GUI Library            | Gui/1.1, Gui/1.2, Gui/1.3              |
| Editor Application     | Ed/1.0, Ed/2.0, Ed/2.1, Ed/3.0, Ed/4.0 |
| Calculator Application | Calc/1.0, Calc/2.0                     |

## Introduction - Component-Based Development

- Use a different release stream for each component to decouple the different components so they are independent of one another.
- Decoupling the different components enables them to be on different release schedules.
- Decoupling also ensures that development teams can use different processes, if they have the need.

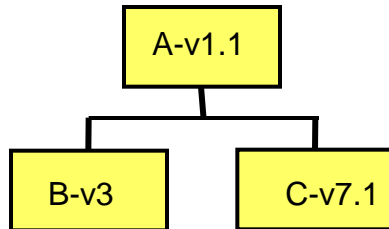
# Component Based Patterns

- **Primary:** Controlled Update
- **Primary:** Incremental Update from published baselines
- **Primary:** Incremental Update
- **Variation:** Incremental Update with active development of subcomponents



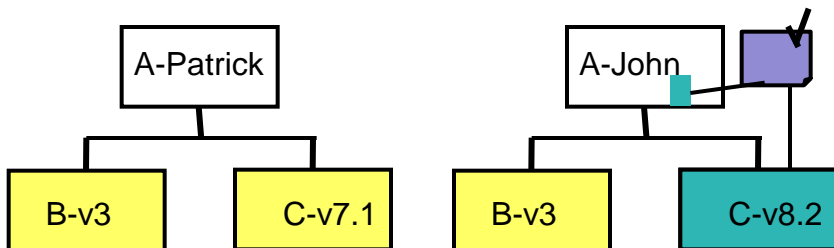
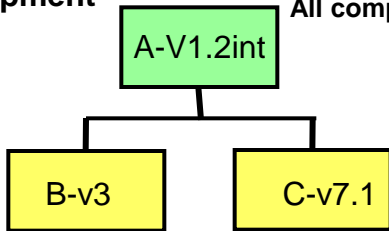
# Primary Pattern : Component Based Development Controlled Update

PRE 7.1



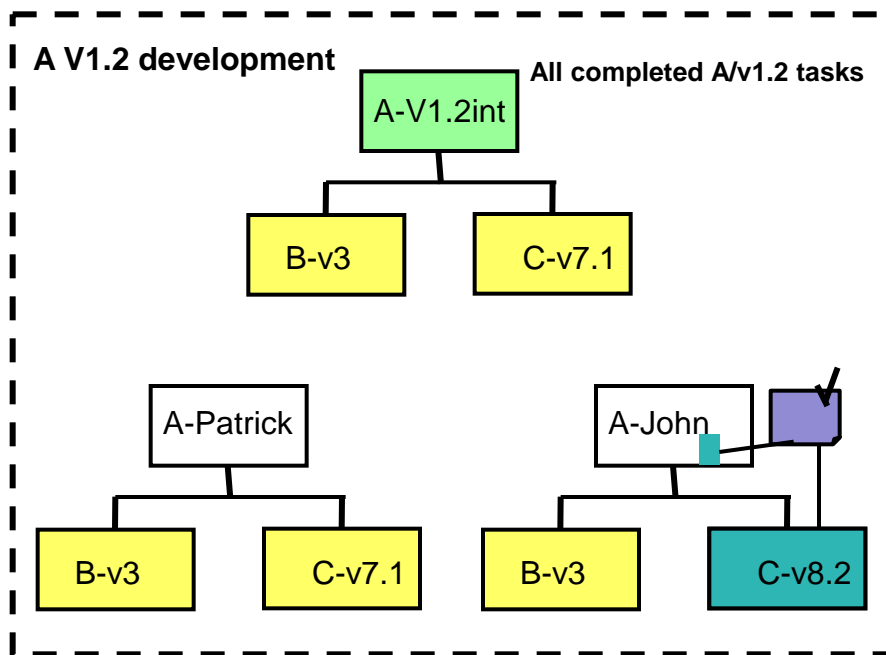
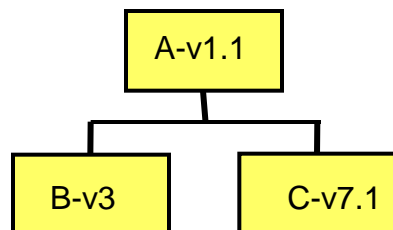
A V1.2 development

All completed A/v1.2 tasks



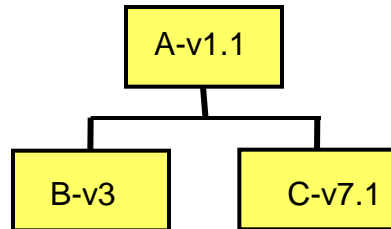
- Each component has its own development/release cycle
- Each component is maintained by a specific development team
- Component consumers reuse **static** versions of components
- Task Based workflow
  - ▶ Assign a task to use a new sub-component static version
  - ▶ The Developer...
    - selects the assigned task,
    - attaches the new sub-component version to the task,
    - performs the necessary changes and tests,
    - completes their task.

# Primary Pattern : Component Based Development Controlled Update

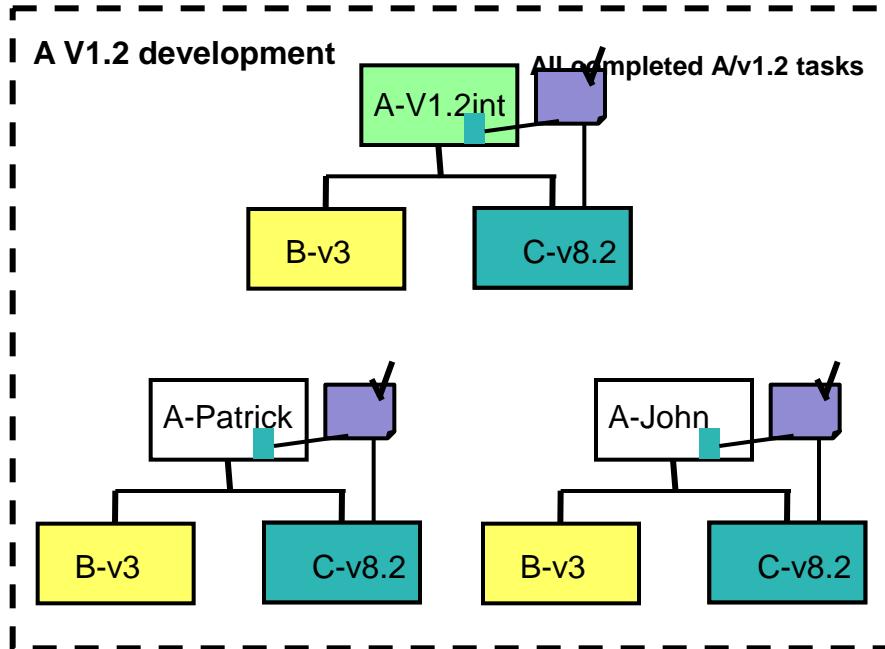


- Each component has its own development/release cycle
- Each component is maintained by a specific development team
- Component consumers reuse **static** versions of components
- Task Based workflow
  - ▶ Assign a task to use a new sub-component static version
  - ▶ The Developer...
    - **Selects the version of the component to be used,**
    - performs the necessary changes and tests,
    - completes their task.

# Primary Pattern : Component Based Development Controlled Update



- Each component has its own development/release cycle
- Each component is maintained by a specific development team
- Component consumers reuse **static** versions of components
- Task Based workflow
- When the task is completed it follows the workflow like any other task



## Primary Pattern : Component Based Development Controlled Update Summary

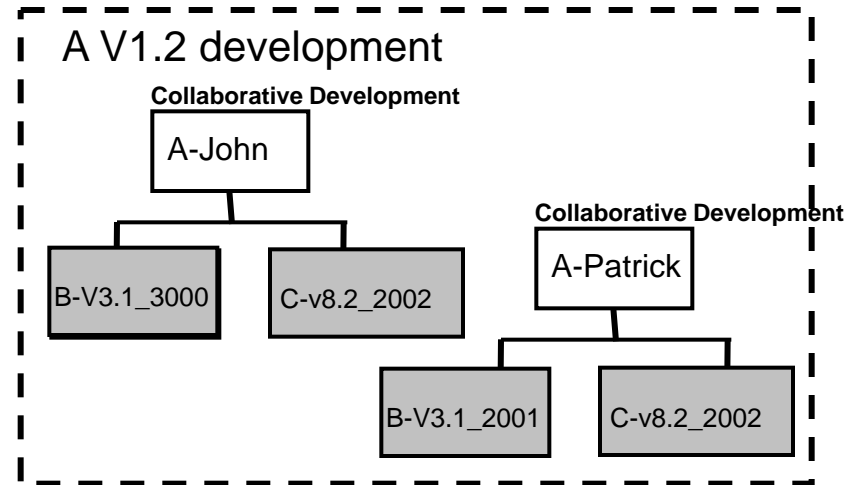
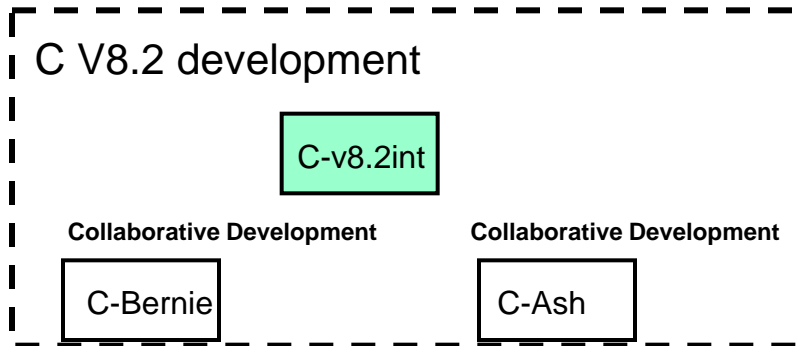
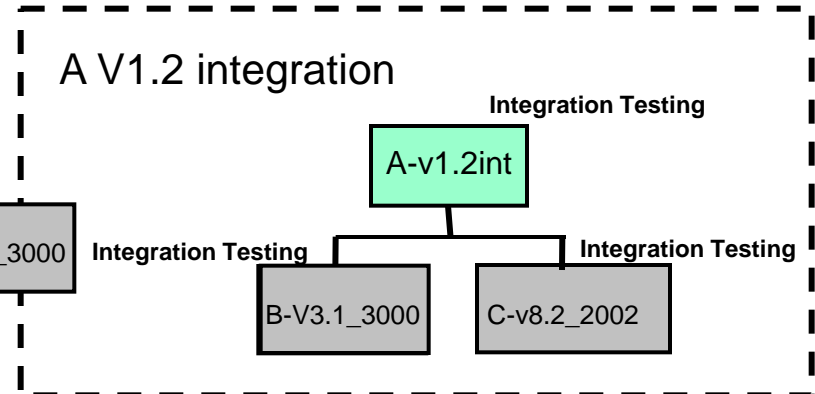
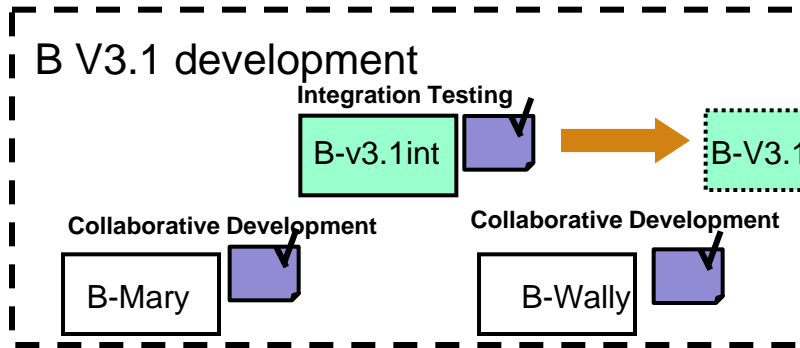
- Works with standard process rules
- Good for managing systems that are configured by combining specific versions of many different components.
- Clear separation between the component committer (responsible for creating the new versions of the component) and the possibly numerous component consumers
  - ▶ Not ideal for teams who work closely on enhancing different “layers” for the same delivery, who want to integrate and test incremental changes on a regular basis.



## Primary Pattern : Component Based Development Incremental Update

- Closer relationship between the component committer and the component consumer(s)
  - ▶ Less likely to have many consumers
  
- Each component team works on their component
  
- One common integration space for integrating all completed changes for all components
  - ▶ Rapid integration cycles

# Primary Pattern: Component Based Development Incremental Update from Published Baselines Using Component Tasks



# QUESTIONS

# Thank You



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