Agile Test Management Practices



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**IBM Software** 

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- Agile
- Best Practices
- Conclusion







# Agile

What is Agile Who's doing it **Core principles** Can Agile scale?

- Best Practices
- Conclusion





# "Agile development methodology and associated techniques are being used by over 9 million developers (64%) worldwide."





#### What is Agile?

An iterative and incremental approach to software development which is performed in a highly collaborative manner by self-organizing teams within an effective governance framework, with "just enough" ceremony that produces high quality software in a cost effective and timely manner which meets the changing needs of its stakeholders.





#### Agile Principles

#### Manifesto for Agile Software Development

We are uncovering better ways of developing

Individuals and interactions over processes and tools Working software over comprehensive documentation Customer collaboration over contract negotiation Responding to change over following a plan

> Kent Beck Mike Beedle Arie van Bennekum Alistair Cockburn Ward Cunningham Martin Fowler

James Grenning Jim Highsmith Andrew Hunt Ron Jeffries Jon Kern Brian Marick

Robert C. Martin Steve Mellor Ken Schwaber Jeff Sutherland Dave Thomas



#### Scaling Factors that can affect Agile Teams







#### **Geographical distribution**



## Disciplined Agile **Delivery**

#### **Domain Complexity**





#### **Enterprise discipline**

**Project** Enterprise focus focus

**Organization distribution** (outsourcing, partnerships)

Collaborative -Contractual



#### **Organizational complexity**

Rigid Flexible

#### **Technical complexity**

Heterogeneou. Homogenous legacy



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We are uncovering better ways of developing software by doing it and helping others do it. Through this work we have come to value:

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# Individuals and interactions over processes and tools

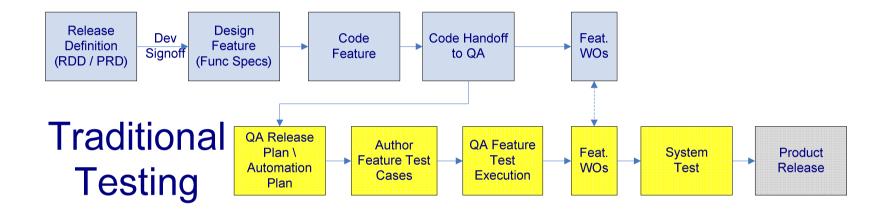
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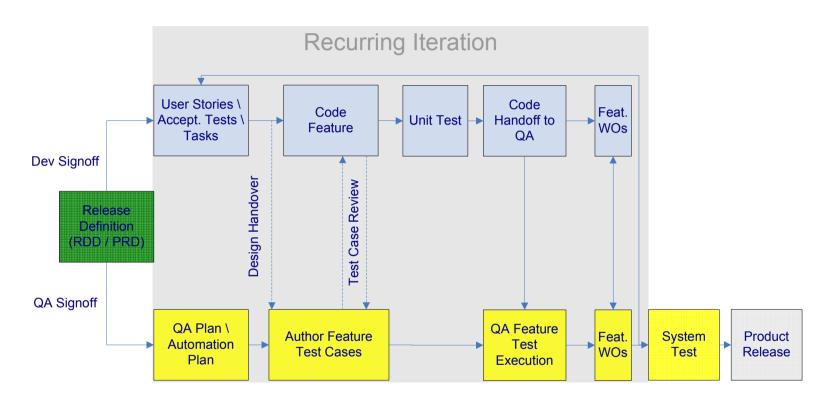
#### Comparing Approaches to Quality: Traditional



- Linear, Sequential
- QA planning occurs late
- No collaboration on test plan



#### Comparing Approaches to Quality: Agile

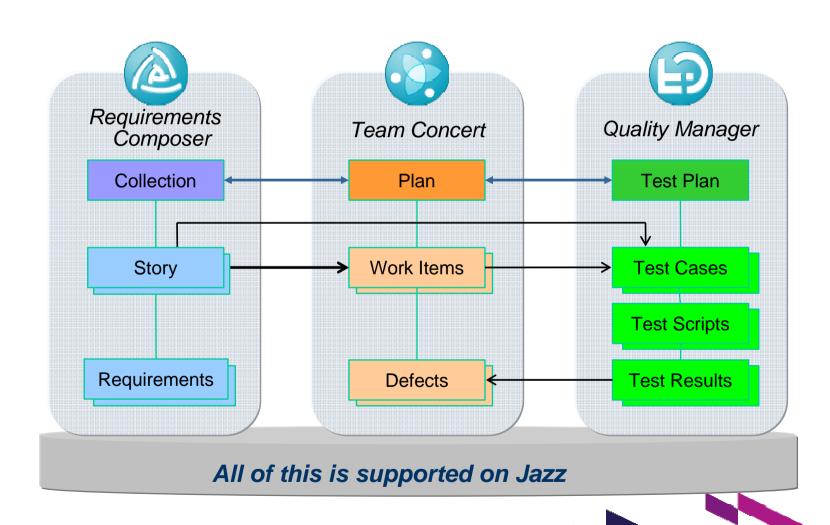


- Continuous testing
- Continuous feedback
- Continuous progress





#### Individuals, artifacts and Interactions





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# Working software over comprehensive documentation

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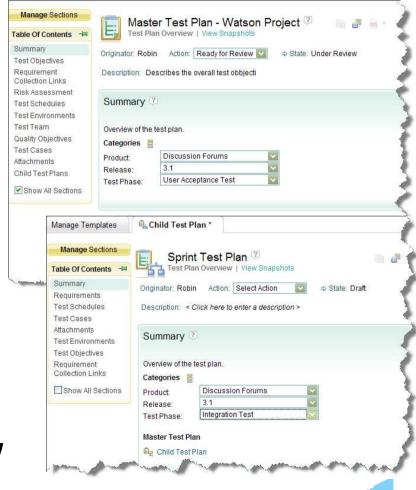
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#### Test Planning in Agile Testing

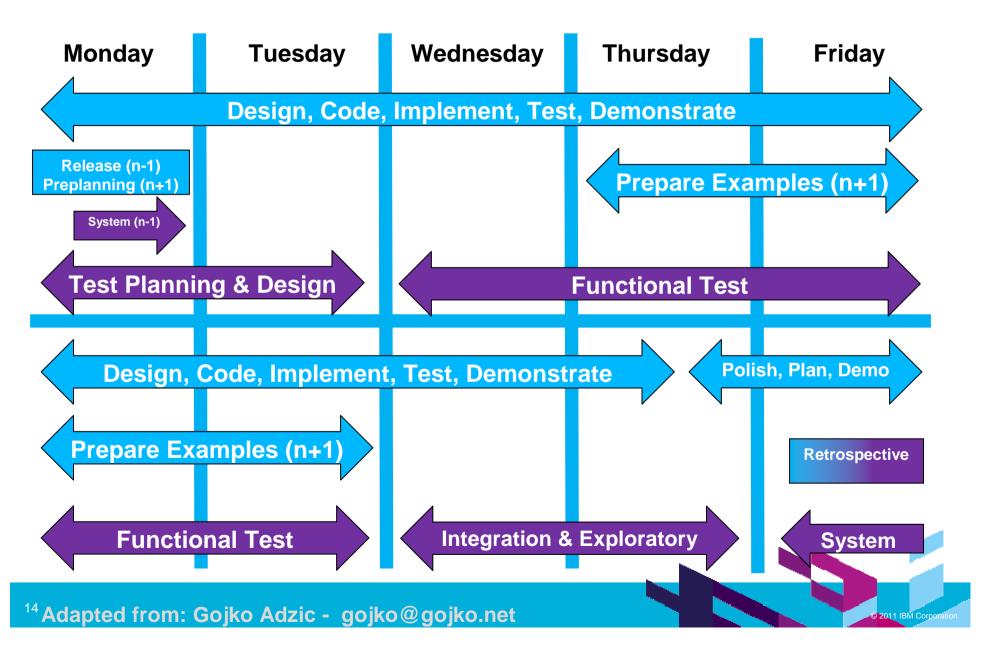
- Release Test Plan (the master test plan)
  - Communicate test strategy
  - Quality objectives
  - Resource estimates
- Iteration/Sprint Test Plan
  - Requirements validated during each Sprint
  - Test Schedule
  - Test Environments and Test Case
  - Reporting Overall Status
  - Defects, issues and tasks

Keep it light!

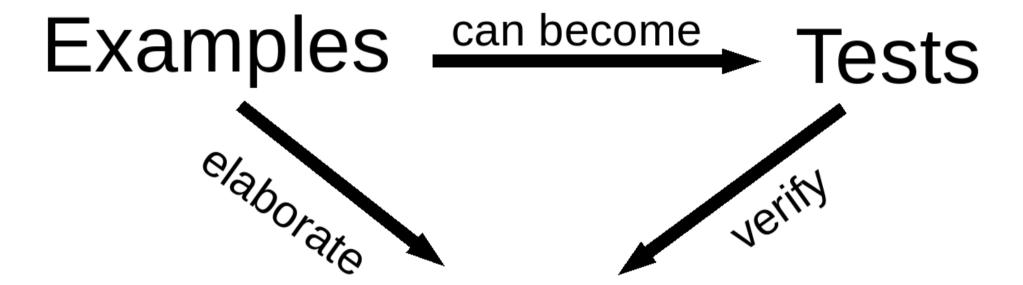




#### Sample Two Week Iteration







# Requirements





# As formality increases, tests and requirements become indistinguishable.

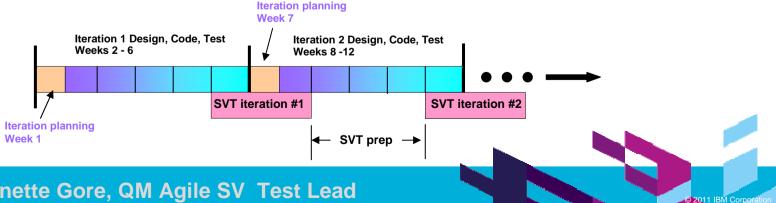
Robert C. Martin and Grigori Melnik Tests and Requirements, Requirements and Tests: a Mobius Strip IEEE Software January/February Issue 2008





#### **IBM Rational System Verification Test Sample**

- Ensure the SVT test schedules for iterations and the final SVT phase are reflected in the overall project schedule
- Reach agreement with the development team on:
  - Which iterations will be system tested
    - There may be iterations that don't contain content requiring system-level testing at this
    - If the development iterations are very short (e.g. 2 weeks), combining iterations for SVT testing may be a much better choice
  - ▶ The duration of SVT execution on the planned iterations
    - A good rule of thumb is to plan the SVT duration to be approximately half the development iteration duration
    - Ensure there is adequate prep time in between the planned SVT testing on iterations
    - Example: For a 6 week development iteration, SVT would test 1 week prior to the iteration end (to add-value to the iteration before it is declared complete), and overlap 2 weeks into the next dev iteration. In this case, there will be 3 weeks available to prep for the next iteration





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# Customer collaboration over contract negotiation

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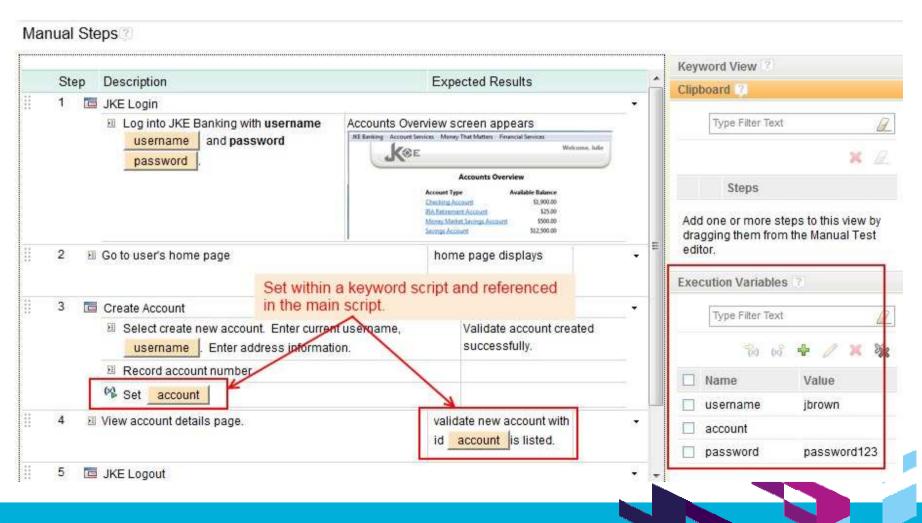
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### **Manual Tests Capture Acceptance Test Flow**

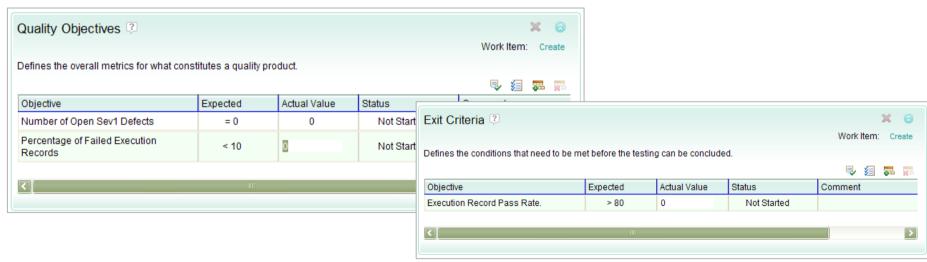
Capture acceptance tests as manual tests. Leverage keywords to and execution variables to accelerate automation





#### Test planning in agile using Rational Quality Manager

- The agile test planning approach:
  - Allows an agile team to define "Done" for each sprint/iteration
  - Links testing activities to rest of team
  - Allows the whole teams to reuse test assets.
    - Reduces amount of rework
  - Jazz tools can provide dashboards for better collaboration







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# Responding to change over following a plan

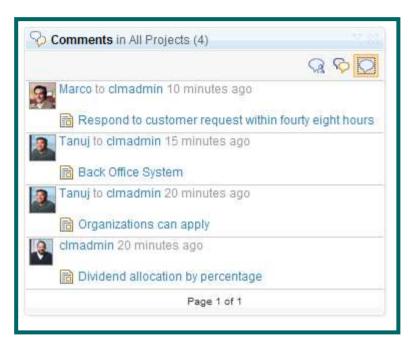
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#### Dashboards provide information without having to ask



#### **Comments and Discussions**

**Feeds focused on Requirement comments** focus stakeholders on changes and strip out the noise of attributes changes etc..

#### Any changes to a Requirement

Feeds on all changes give project leads visibility into all requirements changes so that know exactly what is changing by whom and can access immediately assess the impact for the team.





#### Rational Quality Manager support for agile testing

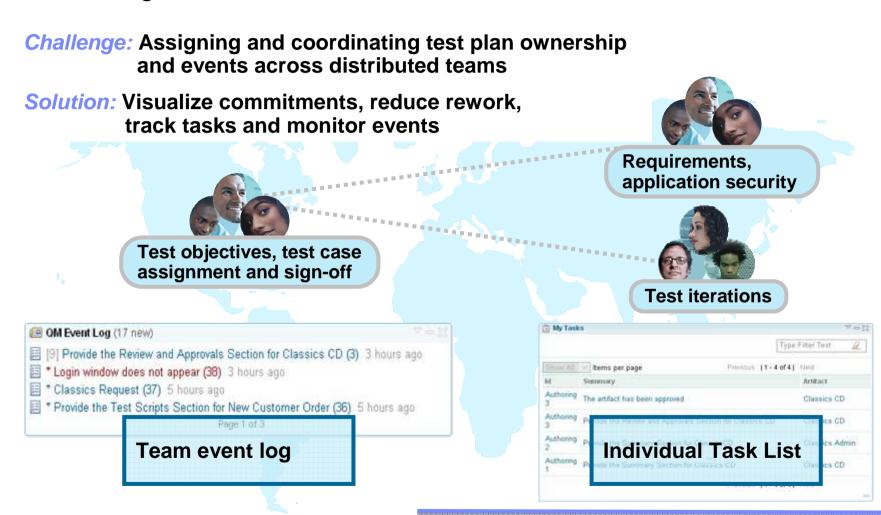
- Testing in agile shows where you are at and where you are heading
  - Rational Quality Manager reports and dashboards provide real-time information during each iteration or sprint
  - Evaluating test results help the team identity additional areas to focus testing





#### Getting up to date work progress information

Task management for individuals and the team



Know what to expect from others, know what others expect from you





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#### TL;DR

- Agile Test Management Practices
  - Expect and accept change
  - Minimize costs of change with quickness, lightness, and helping the team deliver demonstrable quality code
  - Provide online status on quality progress / reporting – broadcast change
  - Starts as early as possible, test as often as code becomes stable
  - Requires combination of manual and automated testing approaches to be effective
  - Focuses on meeting quality from the customer's perspective – acceptance tests
  - Testing measures "Done"



TL;DR =Too Long; Didn't Read As often seen on reddit.com



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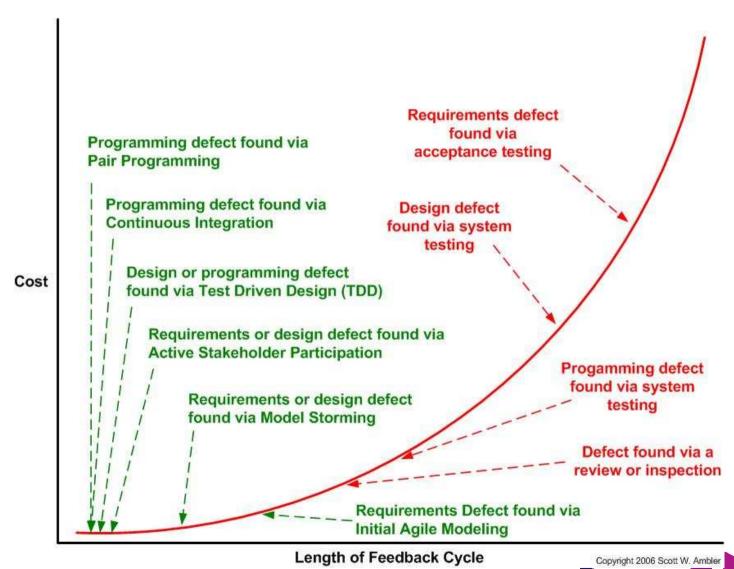


A few left overs...



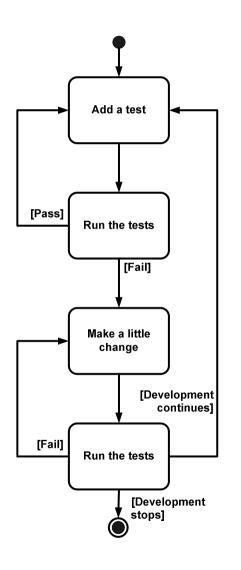


#### The Cost of Change Curve





#### Test First and Test Driven Development



- Automated acceptance testing drives your detailed requirements efforts
- Automated developer testing drives the detailed design of the system
- Tests form the majority of your detailed specifications
- This is the first time in IT history that developers are motivated to keep the specifications up-to-date
- If anything this new attitude towards quality makes Agile worthwhile for testers

