



Comparing and Contrasting Virtualization Technologies

Abstract

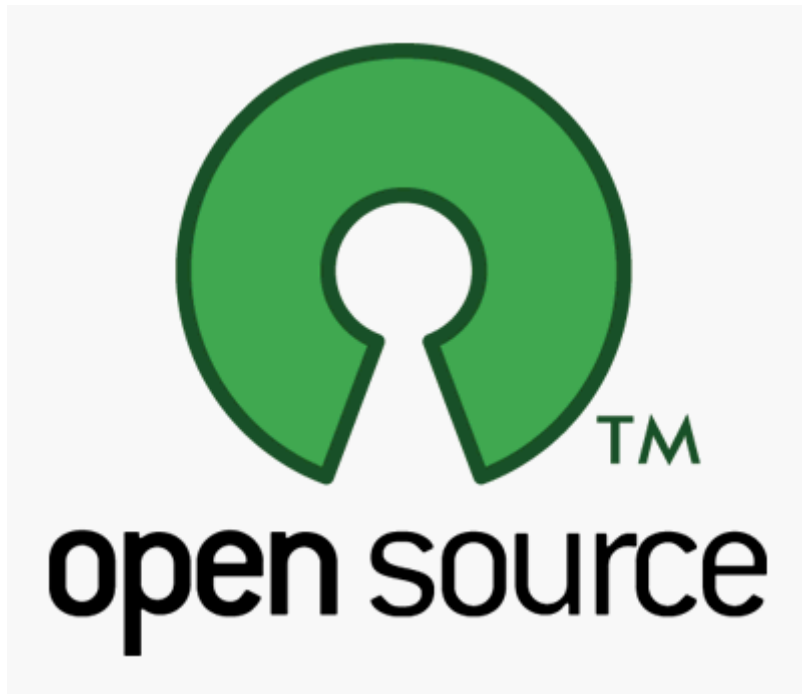
Do you know the differences between Xen and VMware?

Do you know when it is more advantageous to use one over the other?

Virtualization can be a complicated subject with many different facets, and it is not always easy to choose the strategy that best fits your needs. This session will explore the various virtualization options that apply to System x, System p and System z. You will learn about the commonalities between each offering and also how they differ.

buzzetti@us.ibm.com





and Linux



Clarkson

UNIVERSITY





pythonTM



The Design Center

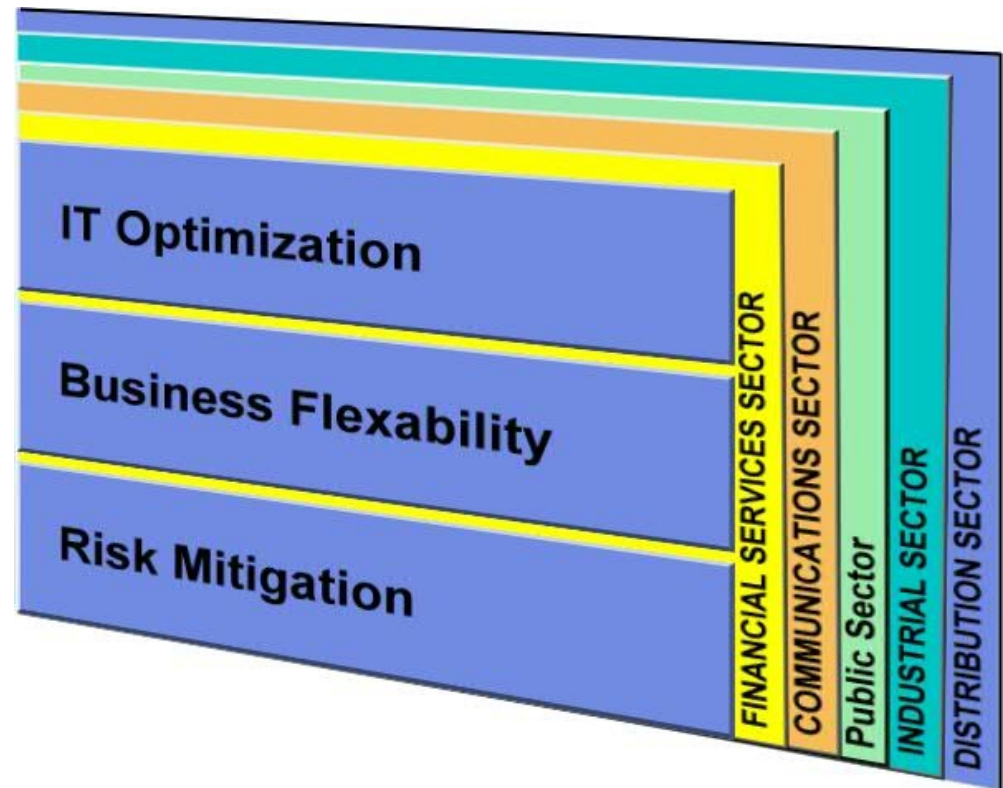
IBM Design Centers for IT Optimization & Business Flexibility

Our mission – “To design and architect innovative end-to-end solutions with select worldwide clients that leverage appropriate leading-edge technologies and accelerate their deployment.”

Engagement Offerings:

*3 flexible engagement models
that can be tailored by industry
to suit the individual client’s needs*

- ✓ *Whiteboarding Session*
- ✓ *Architectural Review*
- ✓ *Design Workshop*



**There is no
free lunch**



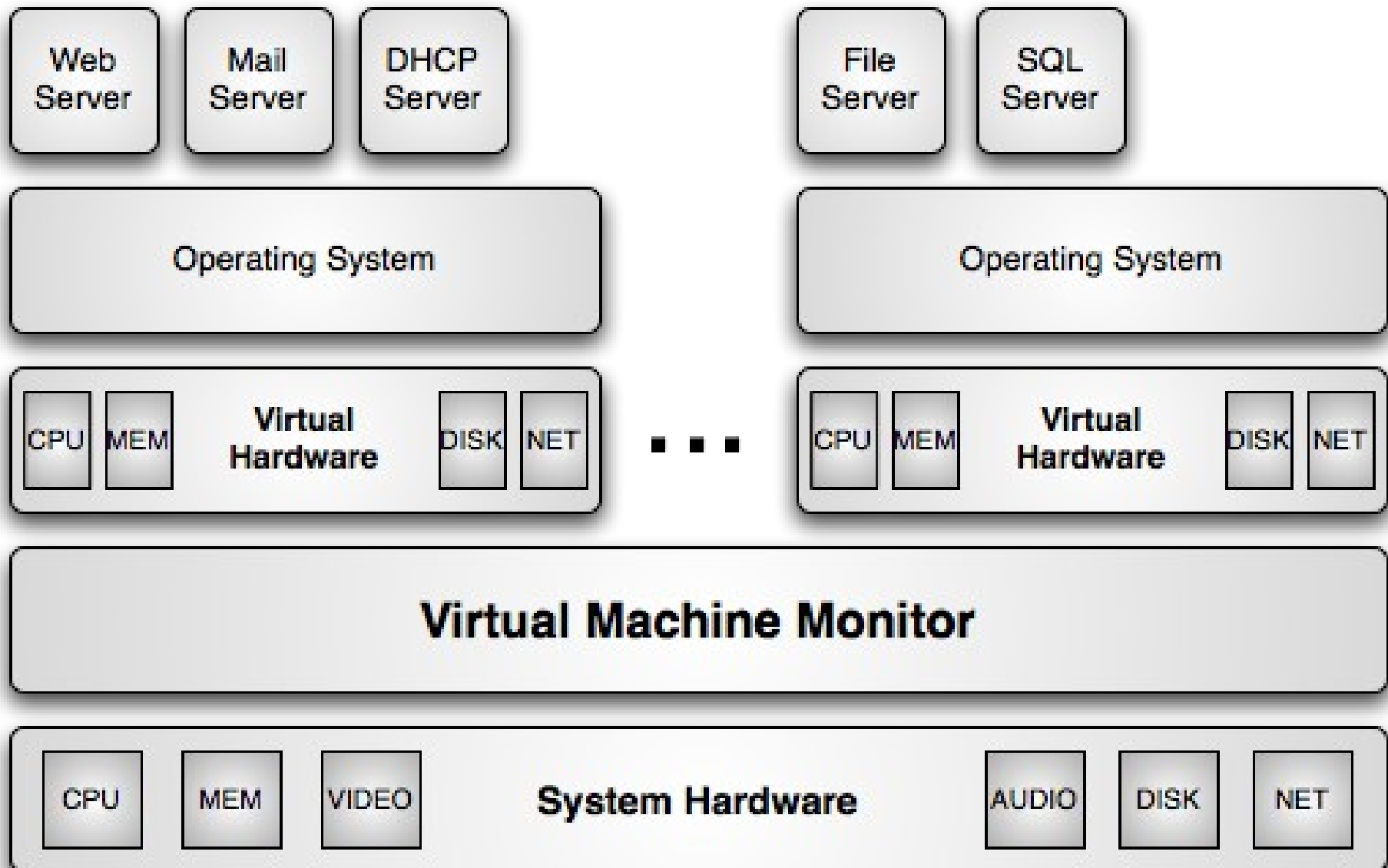
Virtualization



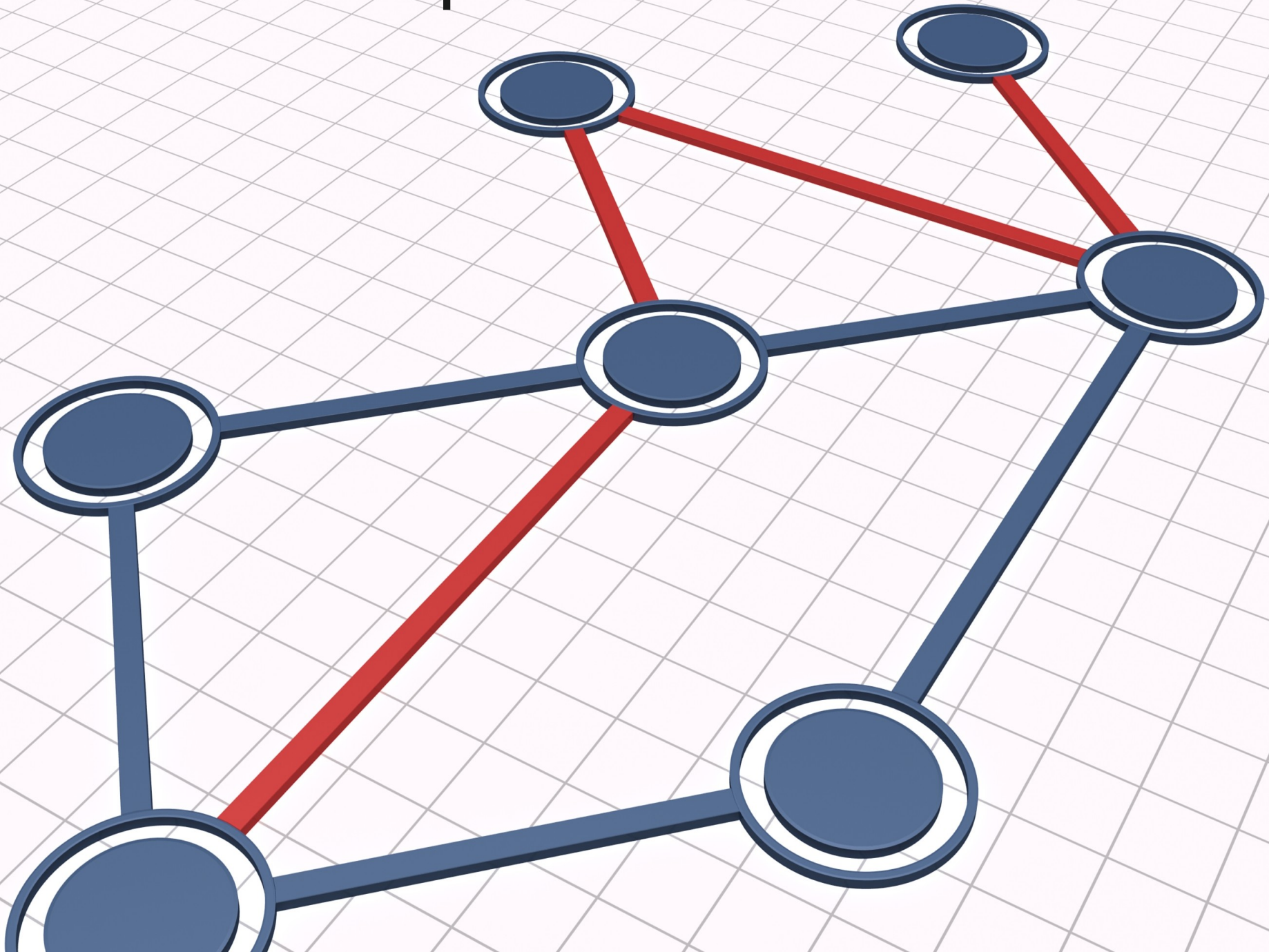
Popek and Goldberg

*In 1974, Gerald Popek and Robert Goldberg released an article titled “**Formal Requirements for Virtualizable Third Generation Architectures**”*

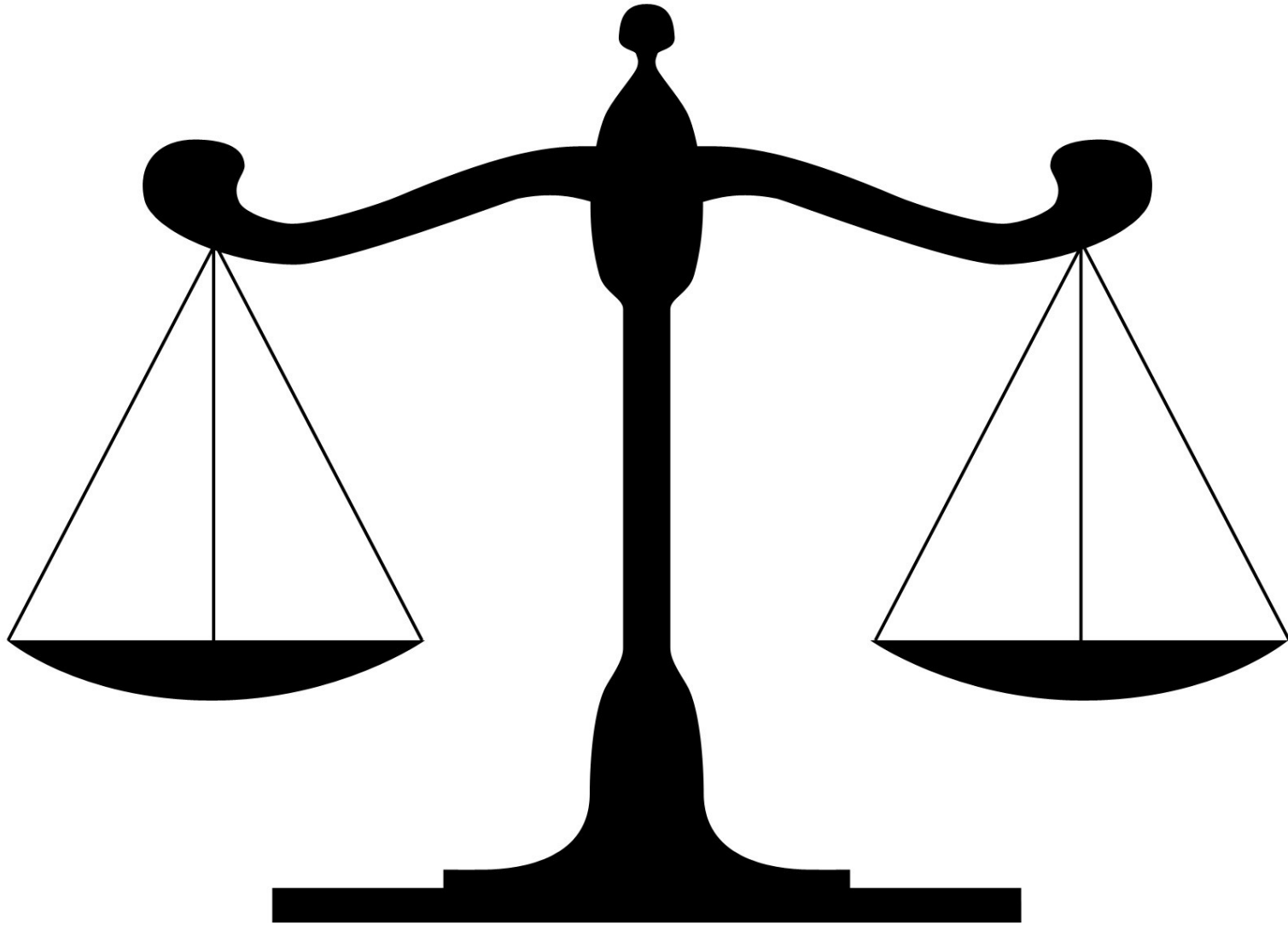
Virtual Machine Monitors



VMM Properties

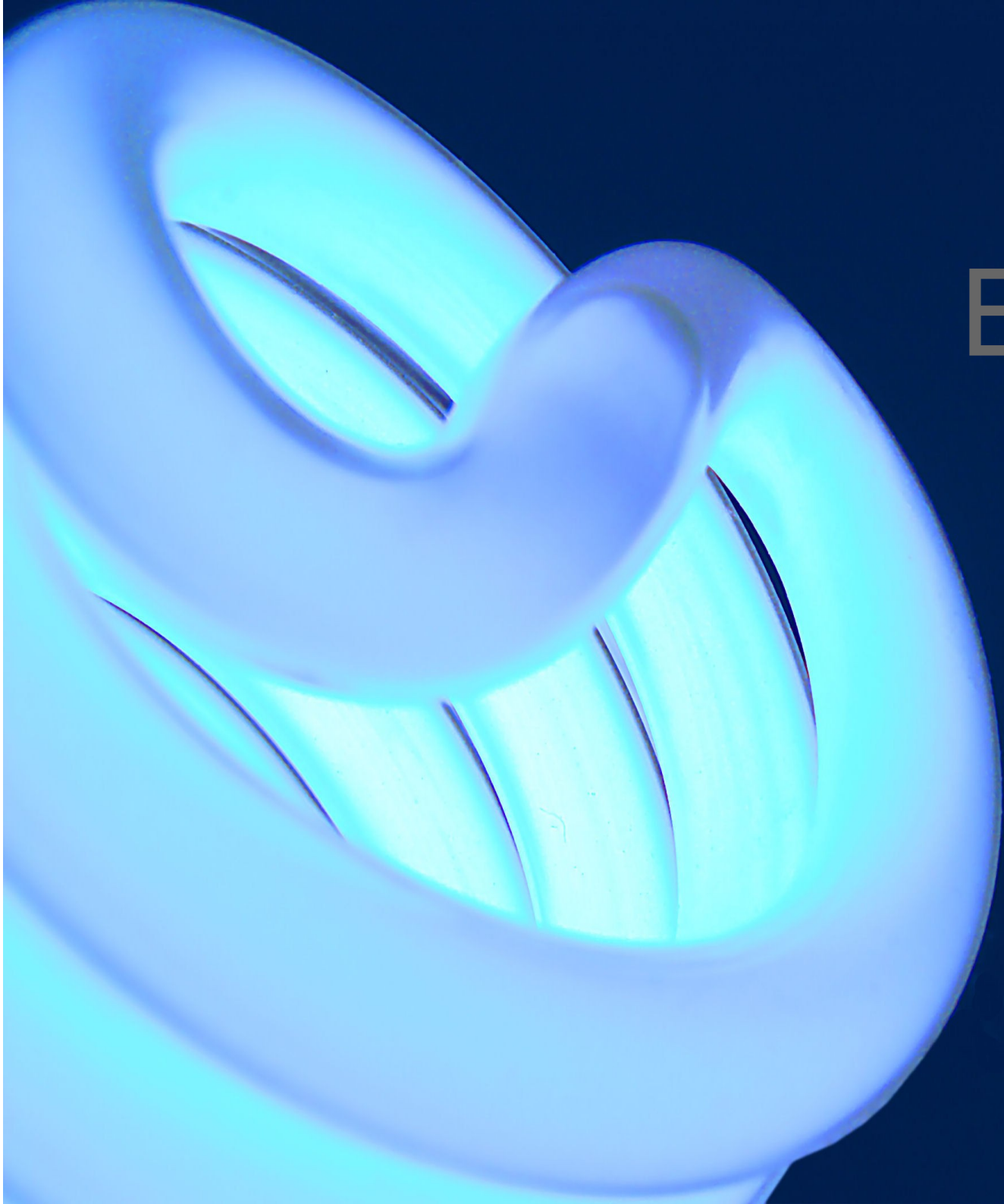


Equivalence



Resource Control

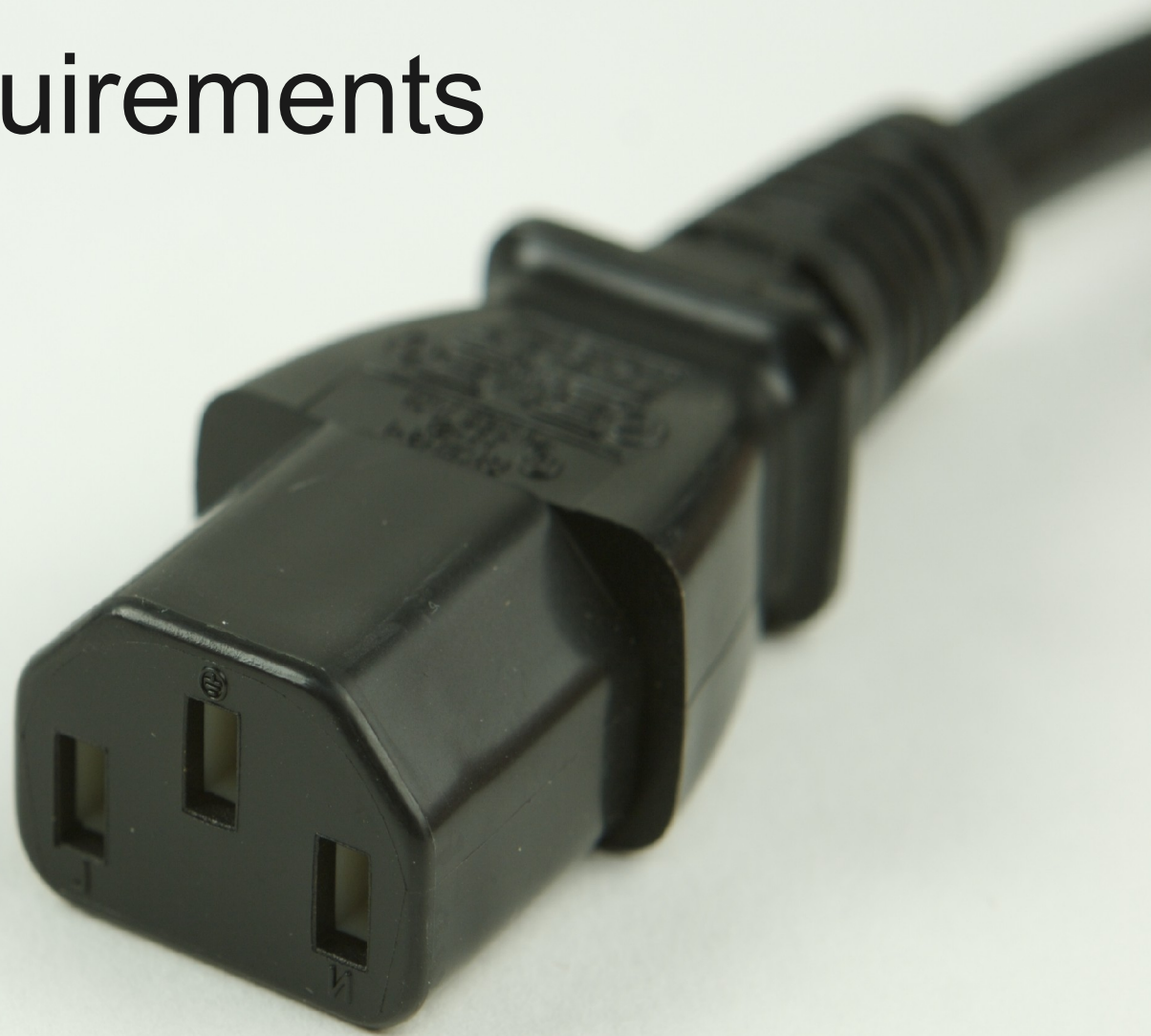


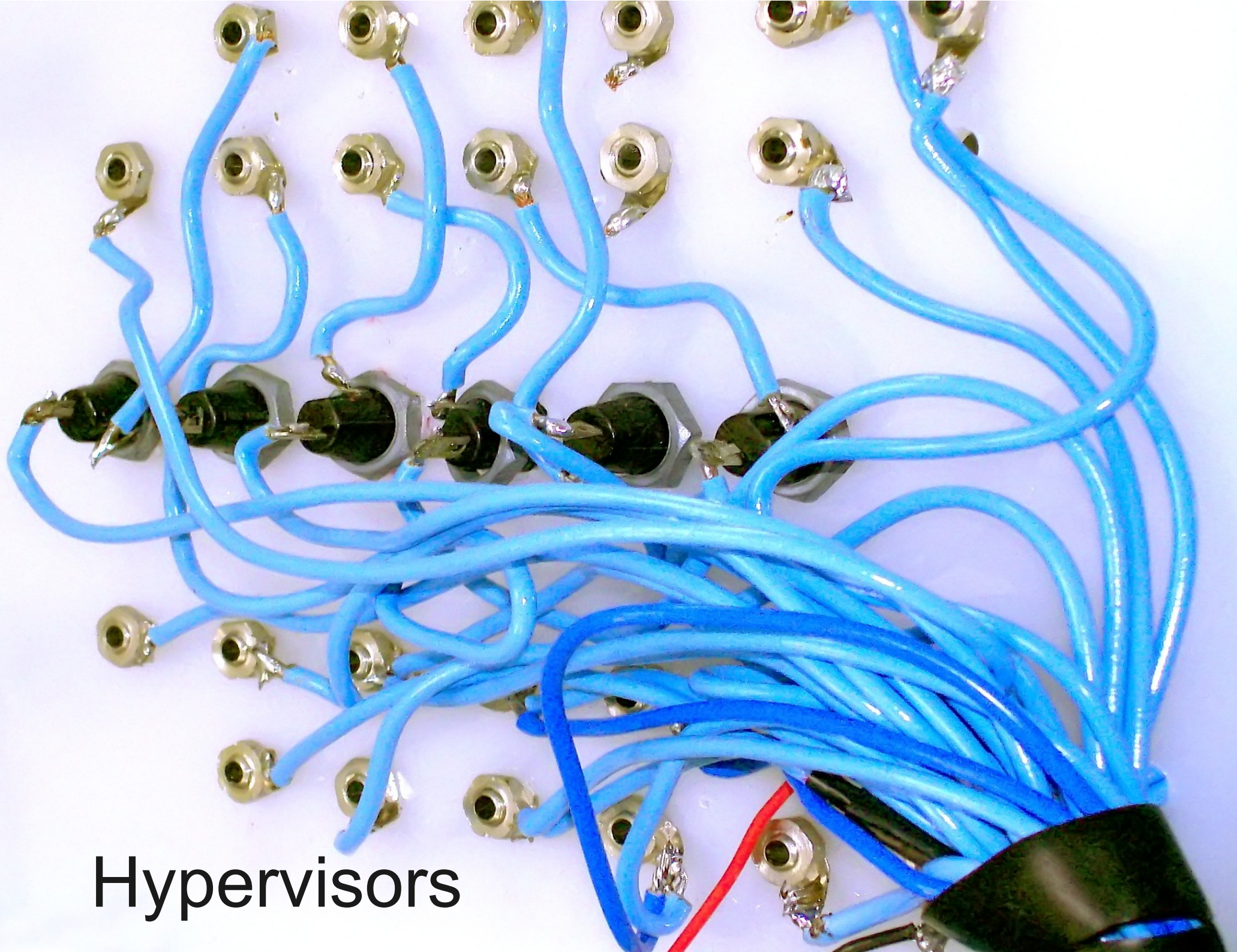


Efficiency

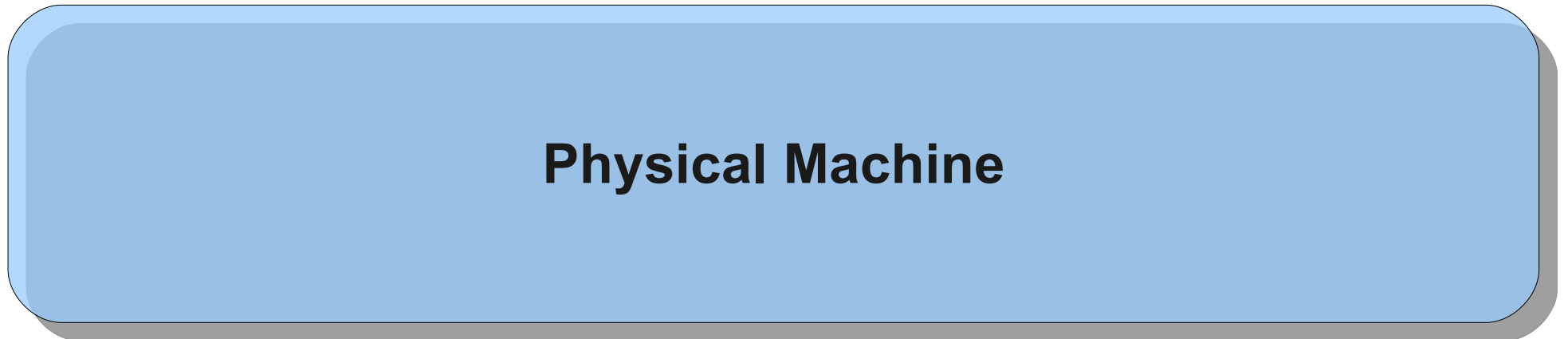
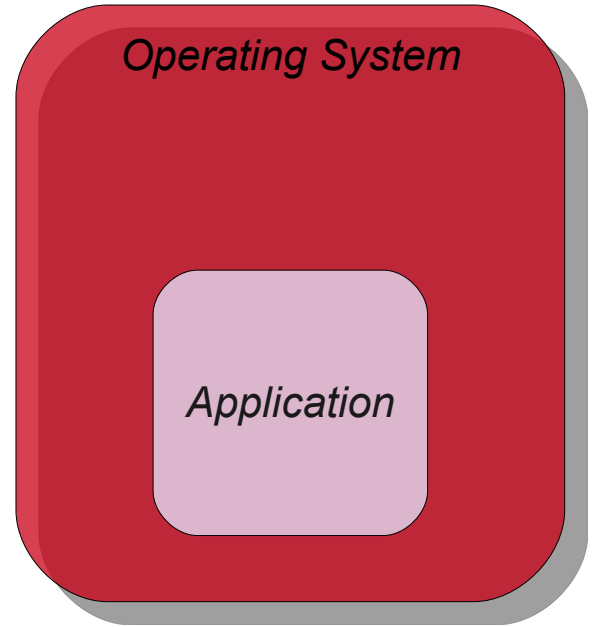
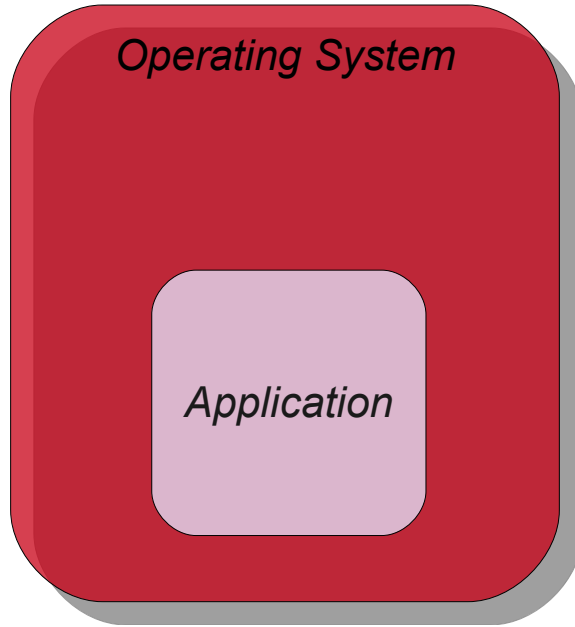
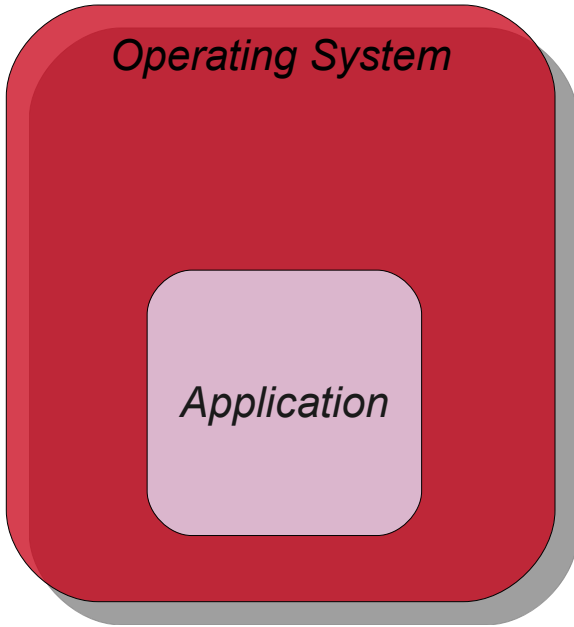
Requirements

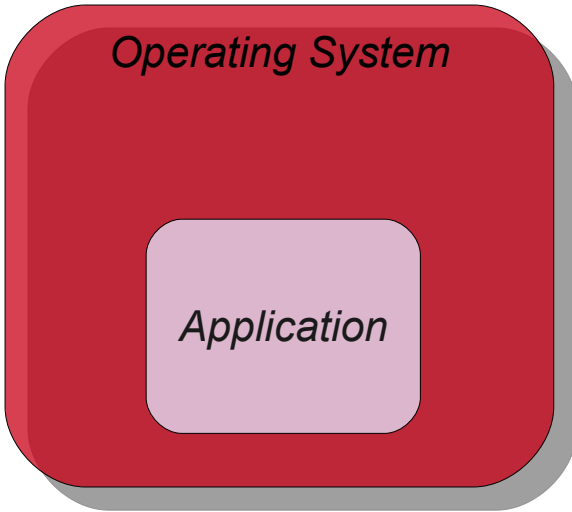
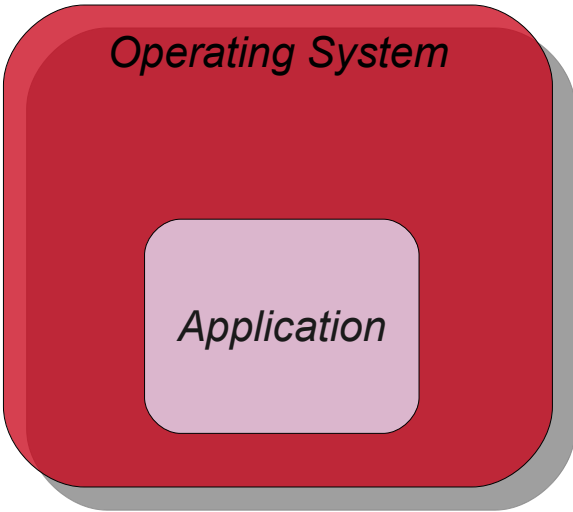
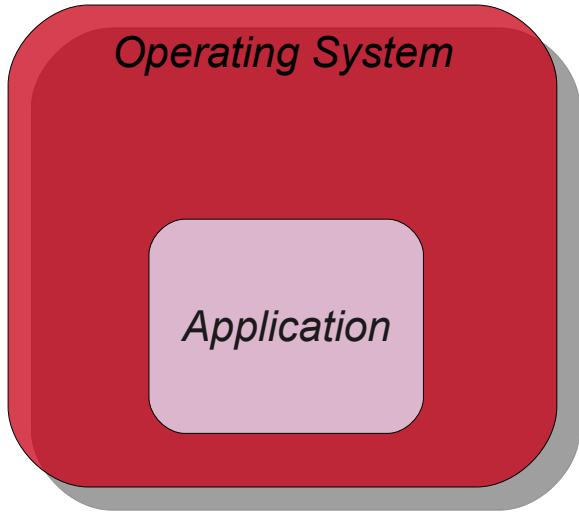
- Privileged instructions
- Control sensitive instructions
- Behavior sensitive instructions





Hypervisors



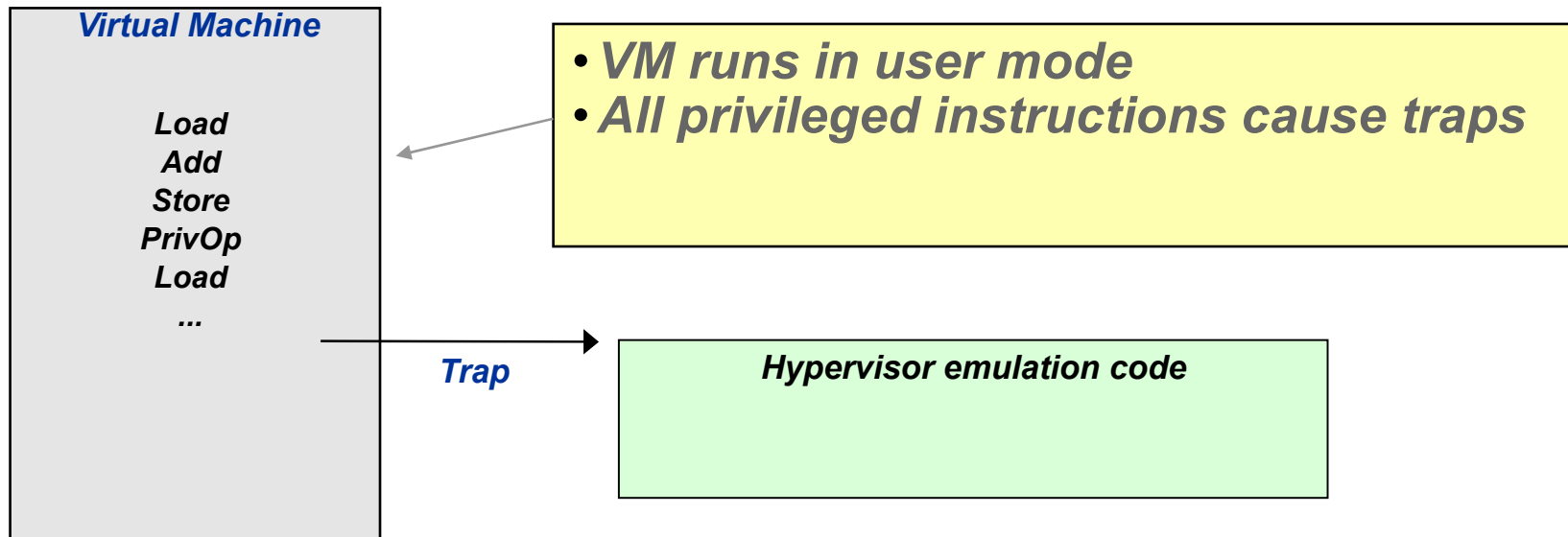


Type 2 Hyper Visor

Operating System

Physical Machine

Trap and Emulate

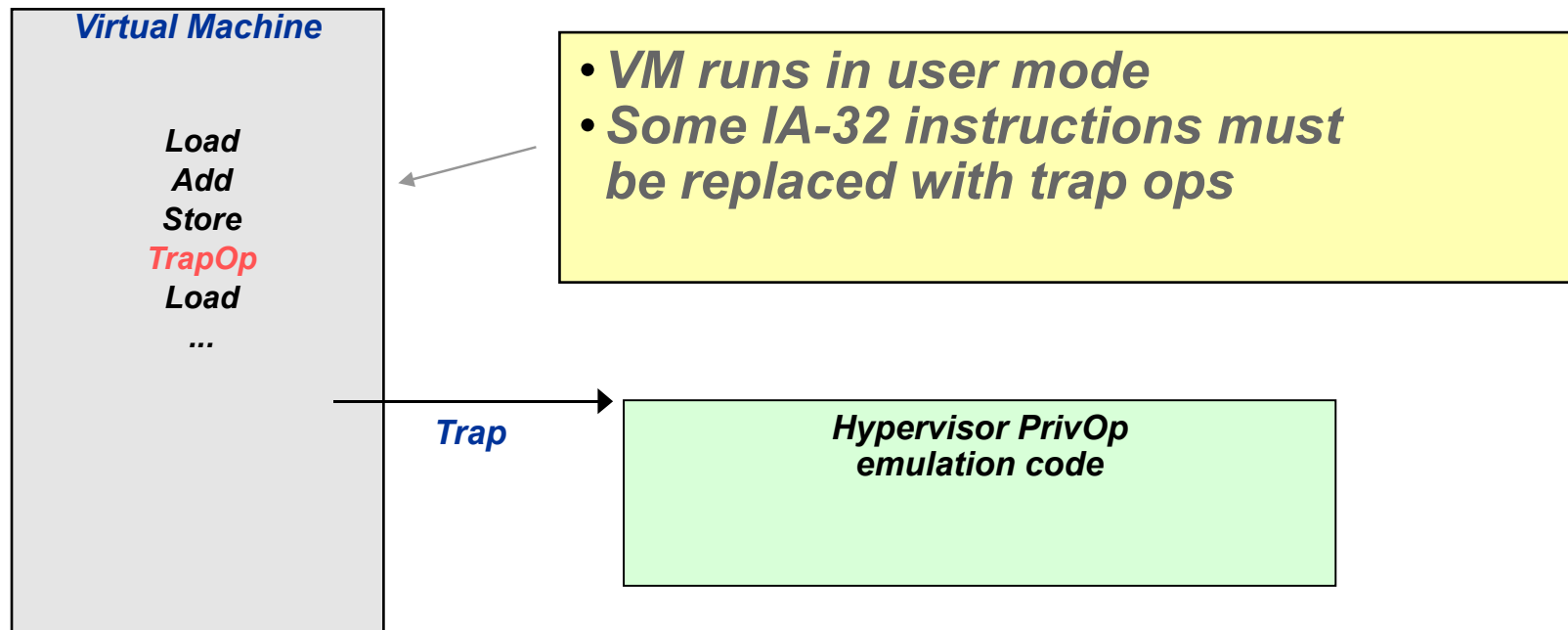


Examples: CP-67, VM/370

Benefits: Runs unmodified OS

Issues: Substantial overhead

Translate, Trap, and Emulate

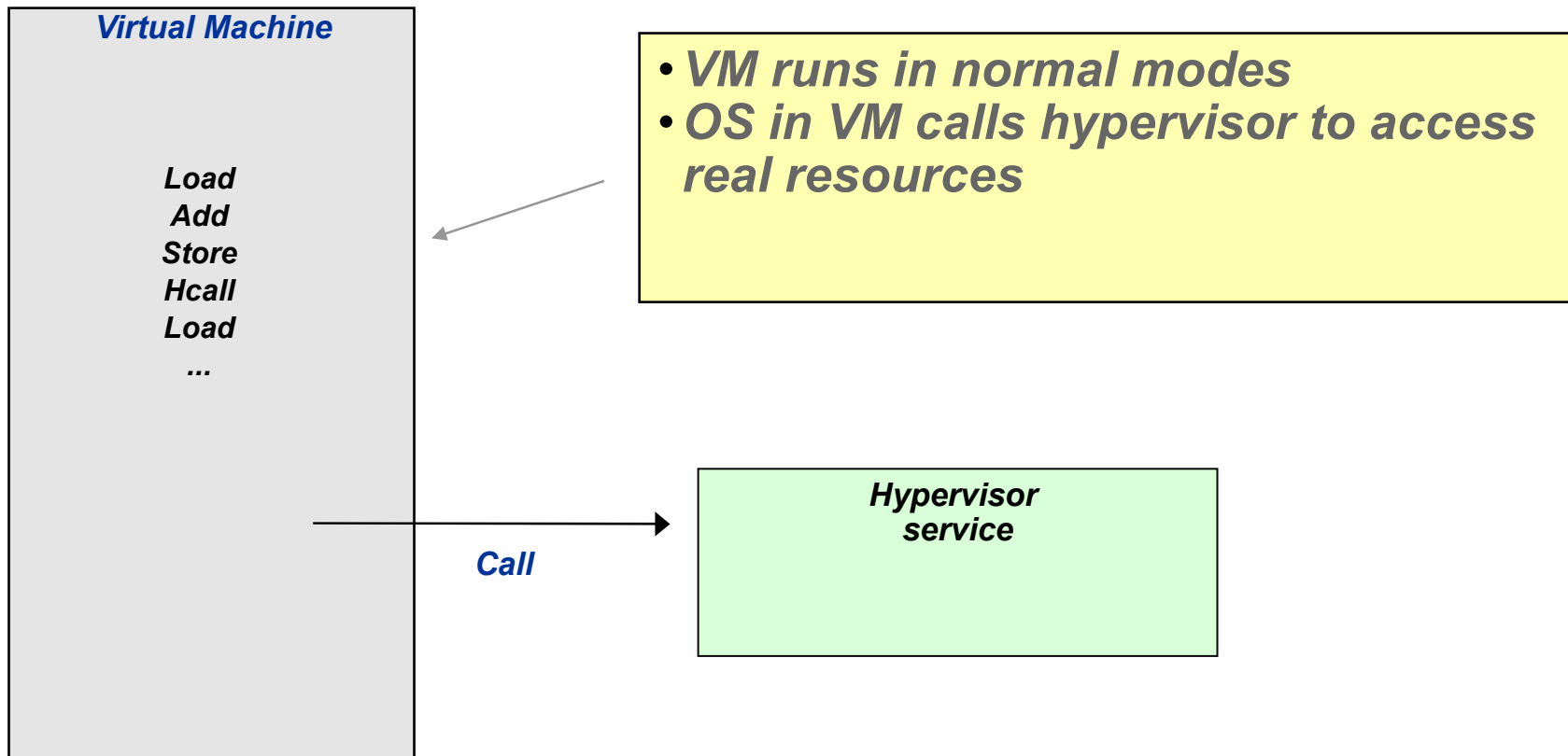


Examples: VMware, Microsoft VS

Benefits: Runs unmodified, translated OS

Issues: Substantial overhead

Paravirtualization

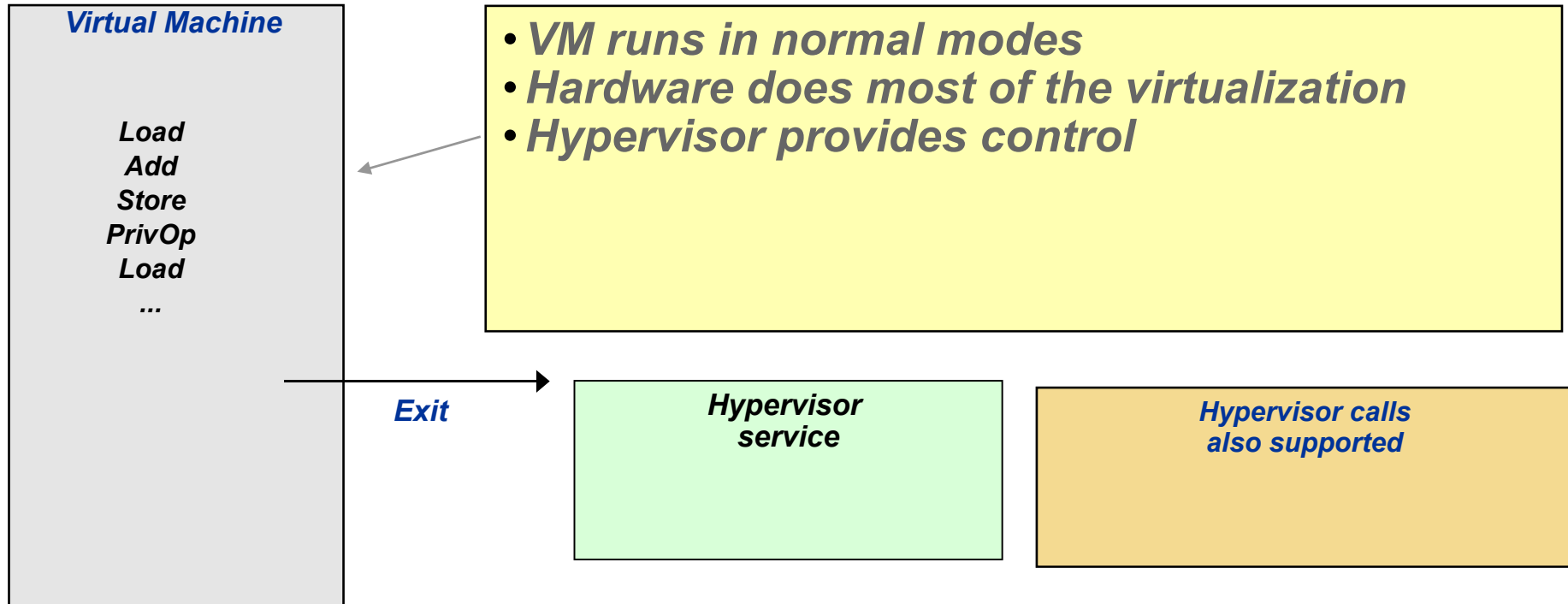


Examples: POWER VM, Xen

Benefits: High efficiency

Issues: OS must be modified

Direct Hardware Virtualization



Examples: System z LPAR, z/VM

Benefits: High efficiency, runs unmodified OS

Issues: Requires underlying hardware support

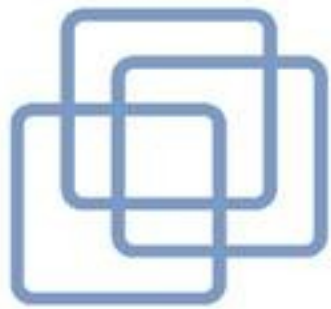
System x



Virtualizing IA-32

- The IA-32 was not designed to be virtualized
- Many protected instructions are not required to be executed in protected mode
- There are a great deal of devices which must be supported

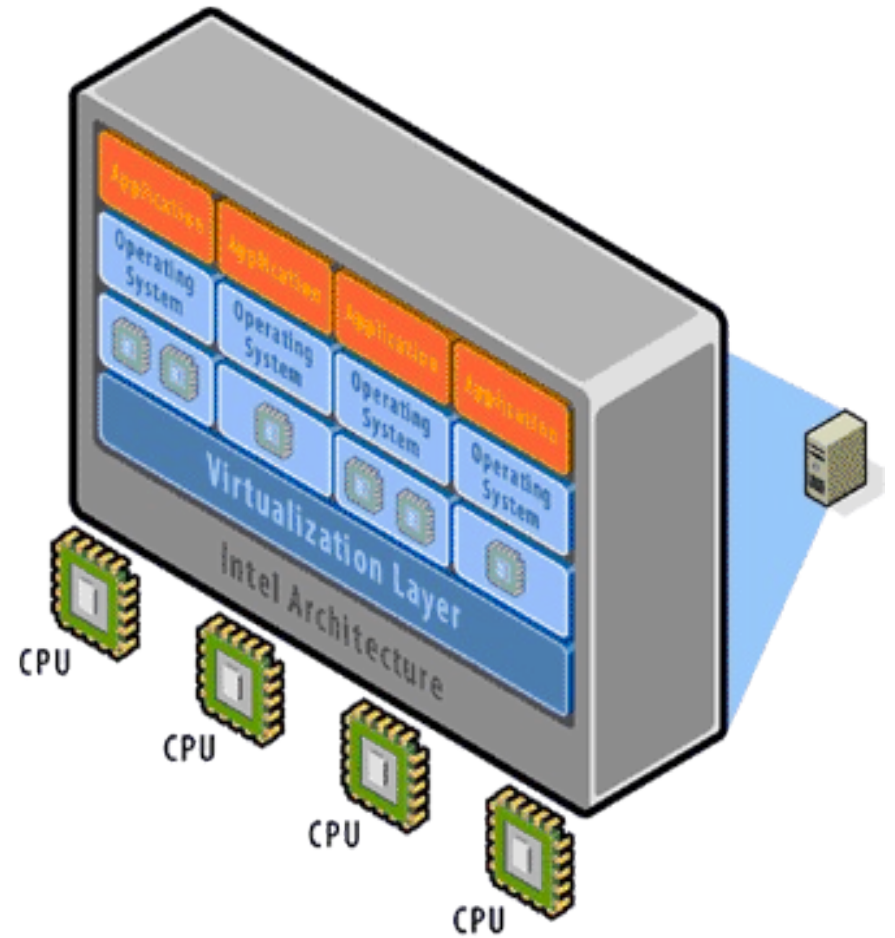




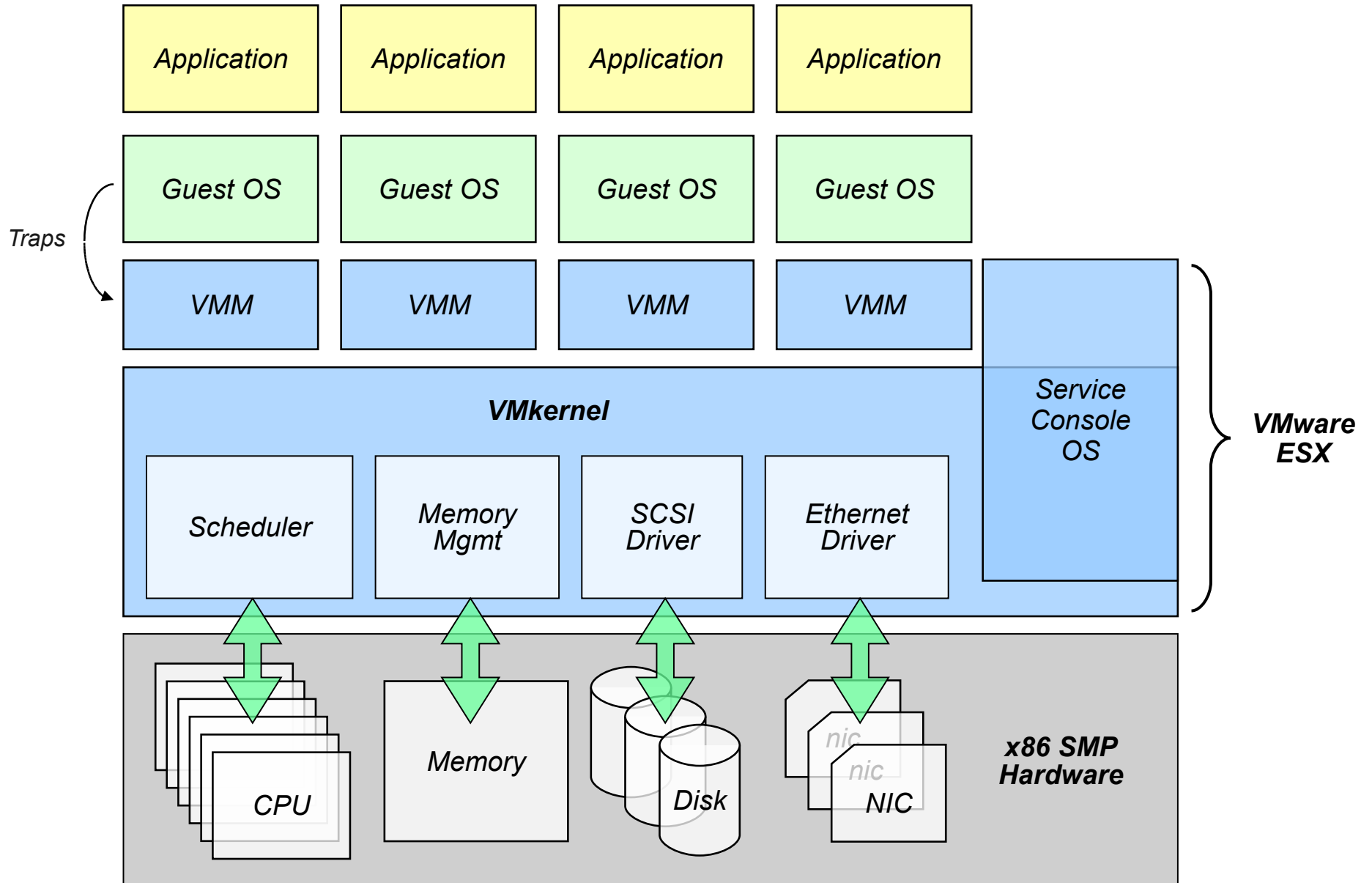
vmware®

VMWare Virtualization

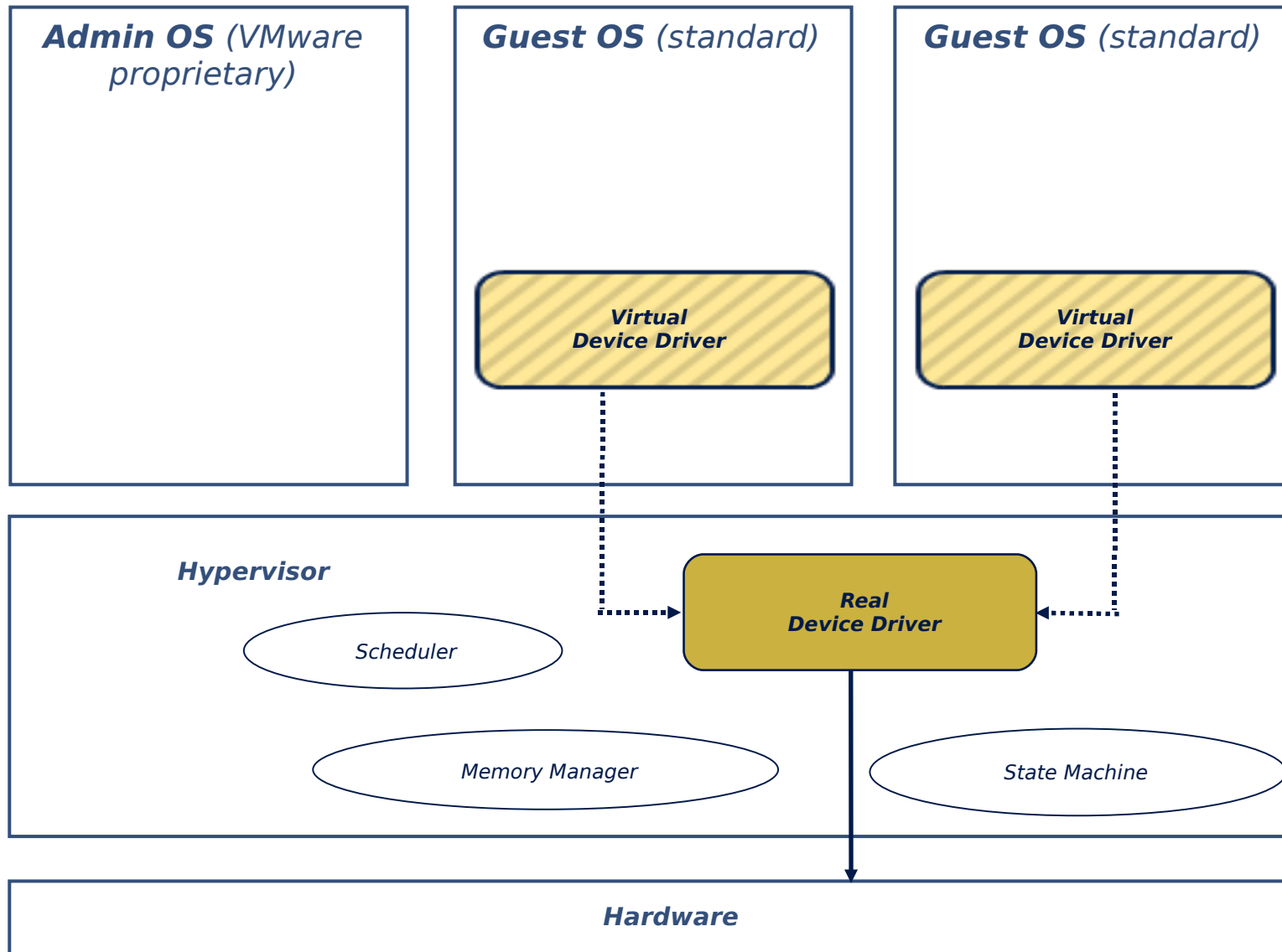
- CPU: Direct Execution w/ Binary Translation
- MEM: Shadow Table w/ Ballooning Driver
- I/O: Hosted Architecture or Limited Support



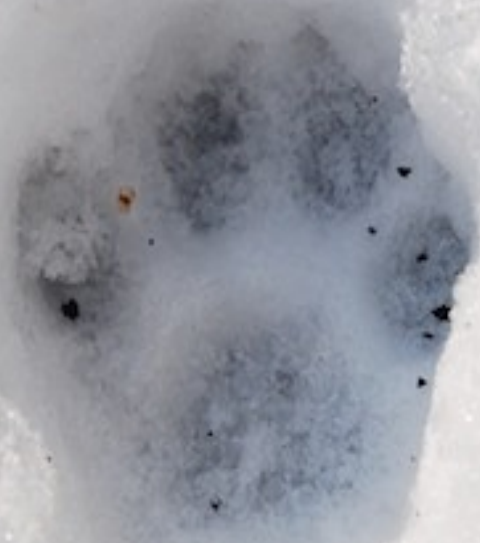
VMware ESX Server



Device Driver Model



Vmware ESXi



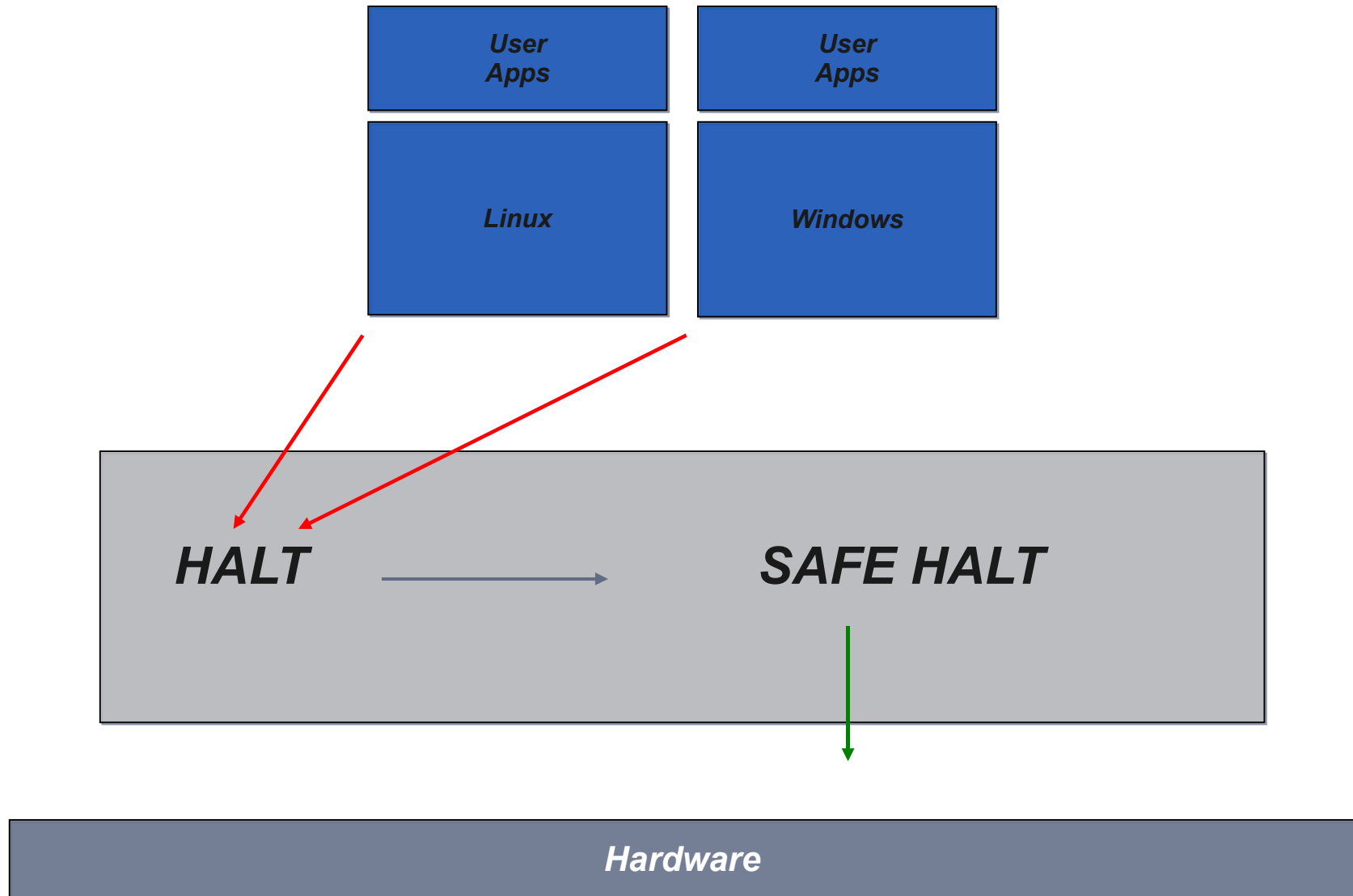
ESXi VS ESX

	ESXi	VI Foundation	VI Standard	VI Enterprise
Core hypervisor	Yes	Yes	Yes	Yes
Virtual SMP	Yes	Yes	Yes	Yes
VMFS	Yes	Yes	Yes	Yes
VirtualCenter Agent		Yes	Yes	Yes
Update Manager		Yes	Yes	Yes
Consolidated Backup		Yes	Yes	Yes
High Availability			Yes	Yes
VMotion				Yes
Storage VMotion				Yes
DRS				Yes
DPM				Yes

The logo features the word "Xen" in a large, bold, black, sans-serif font. The letter "X" is significantly larger than the other letters and is partially overlaid by a light gray circular background. To the right of "Xen", the word "Source" is written in a smaller, bold, black, sans-serif font. A trademark symbol (TM) is positioned at the end of "Source".

Xen
Source™

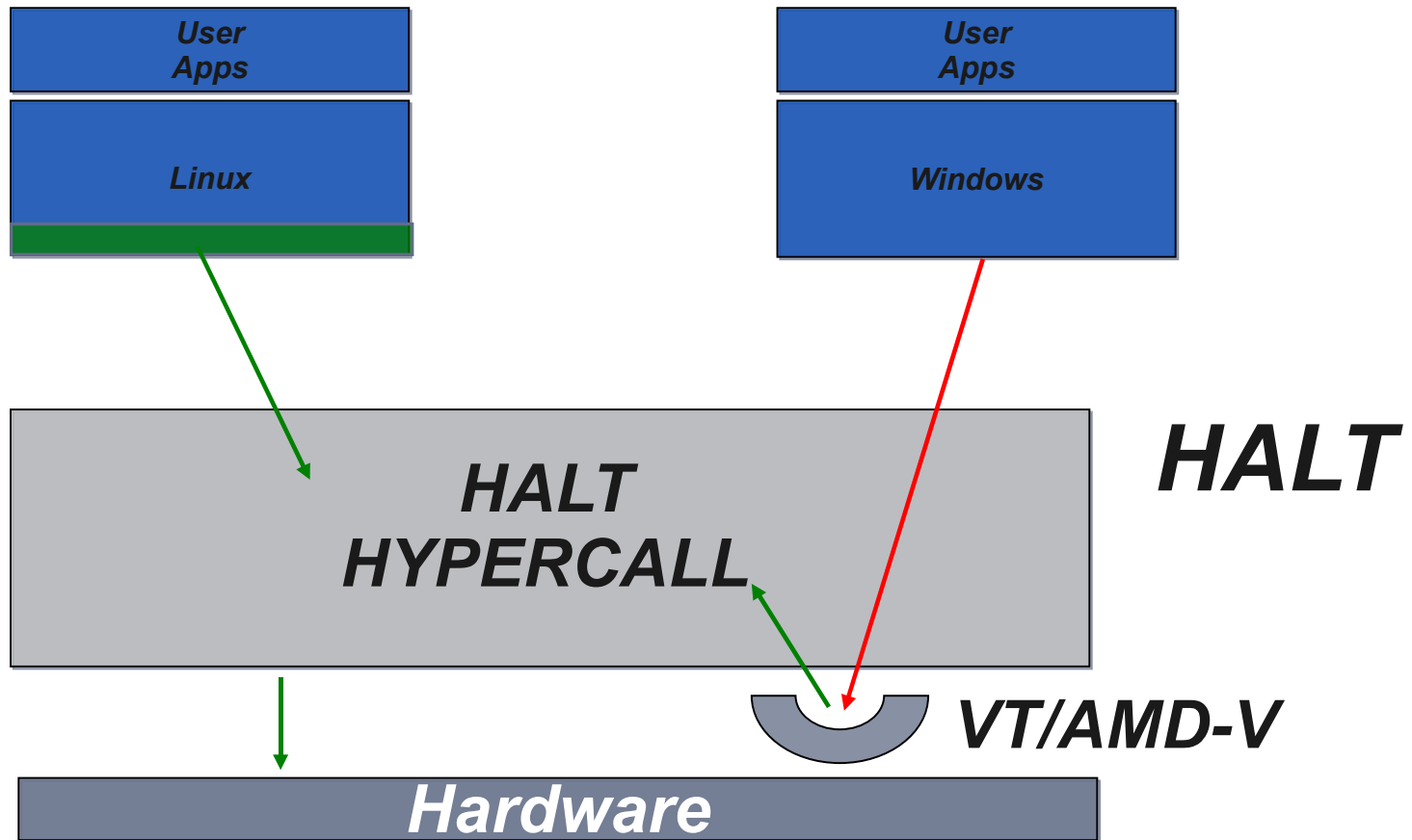
Xen full virtualization



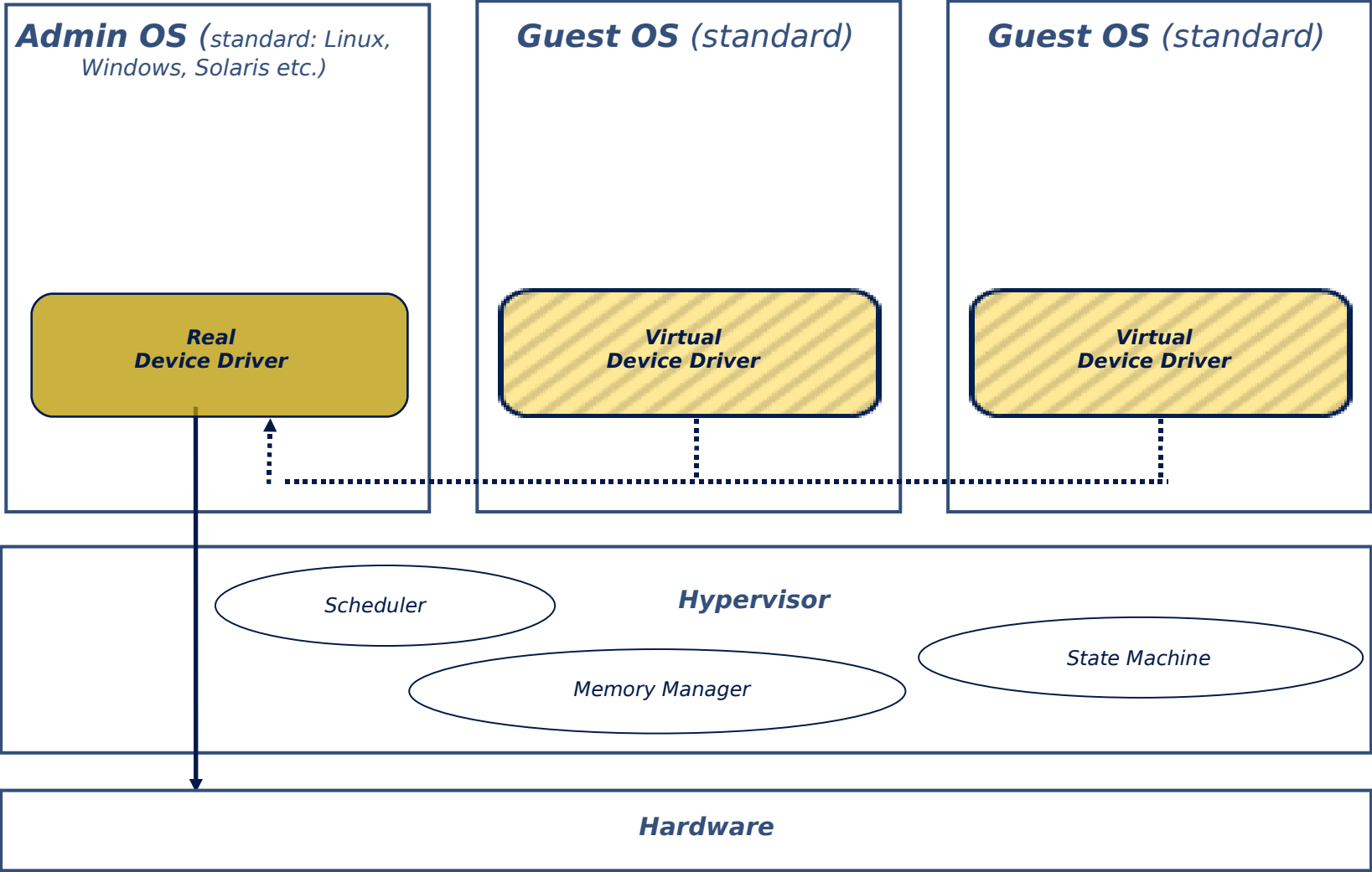
Xen para virtualization

Para-virtualizaion

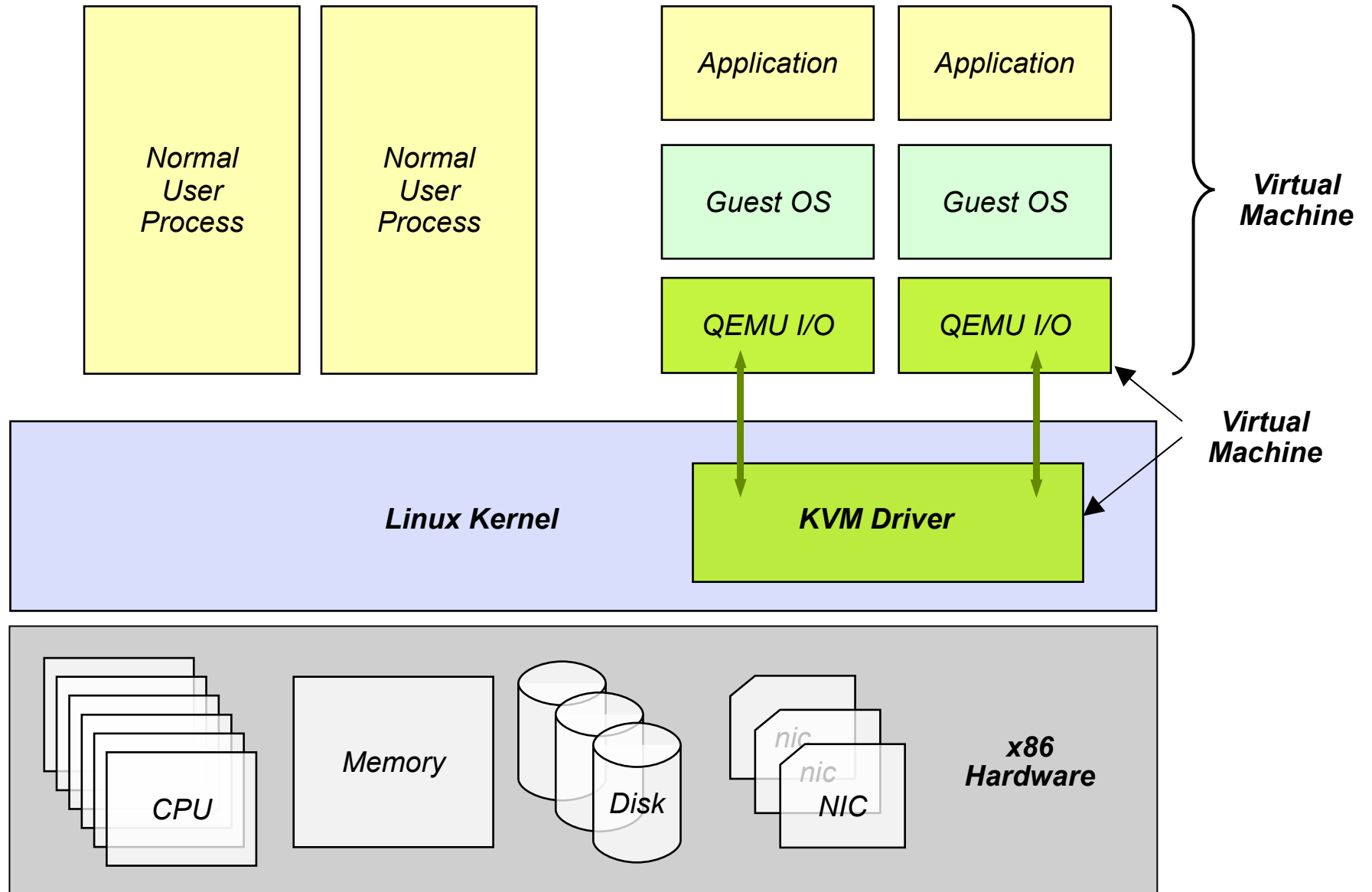
Hardware-virtualization



Device Driver Model



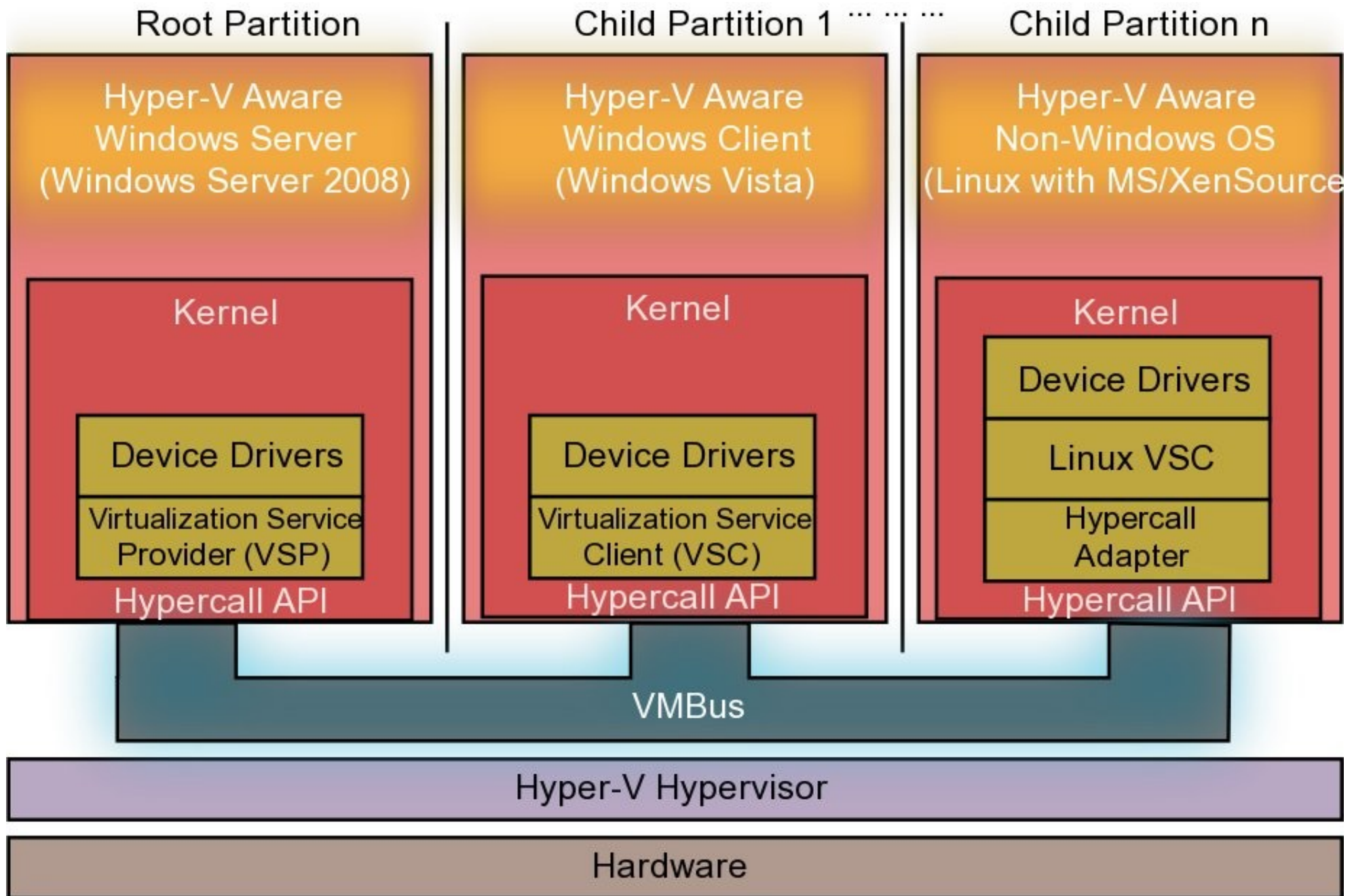
KVM



Sun x/VM (Virtual Box)

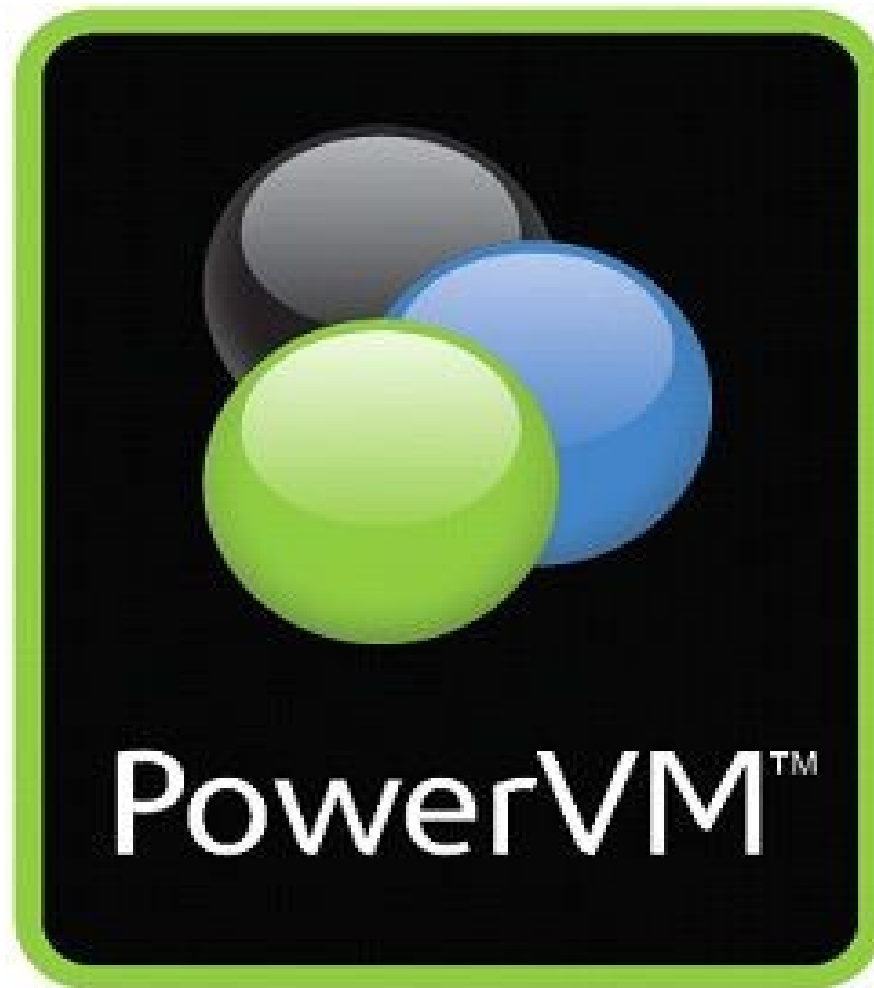


Microsoft Hyper V

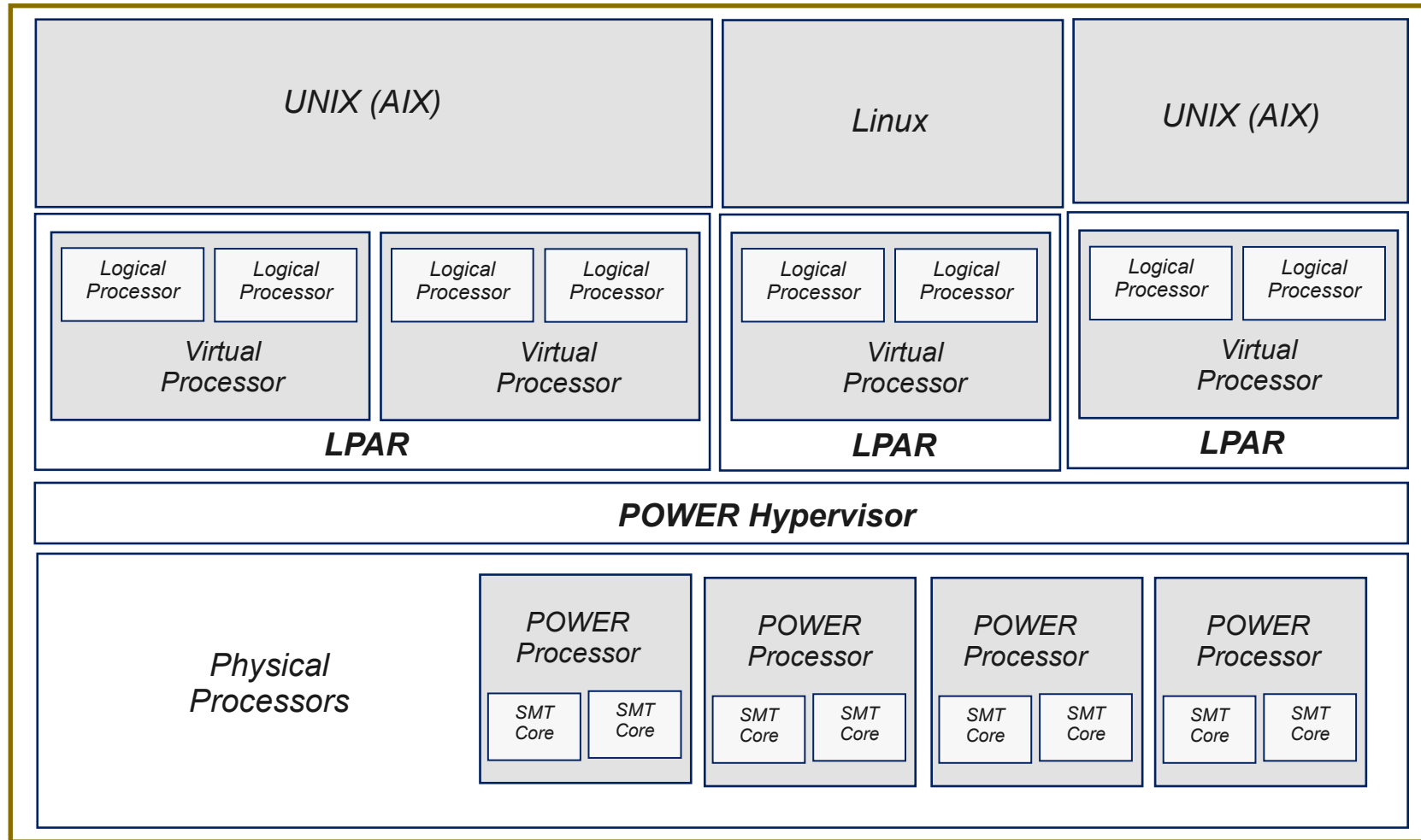


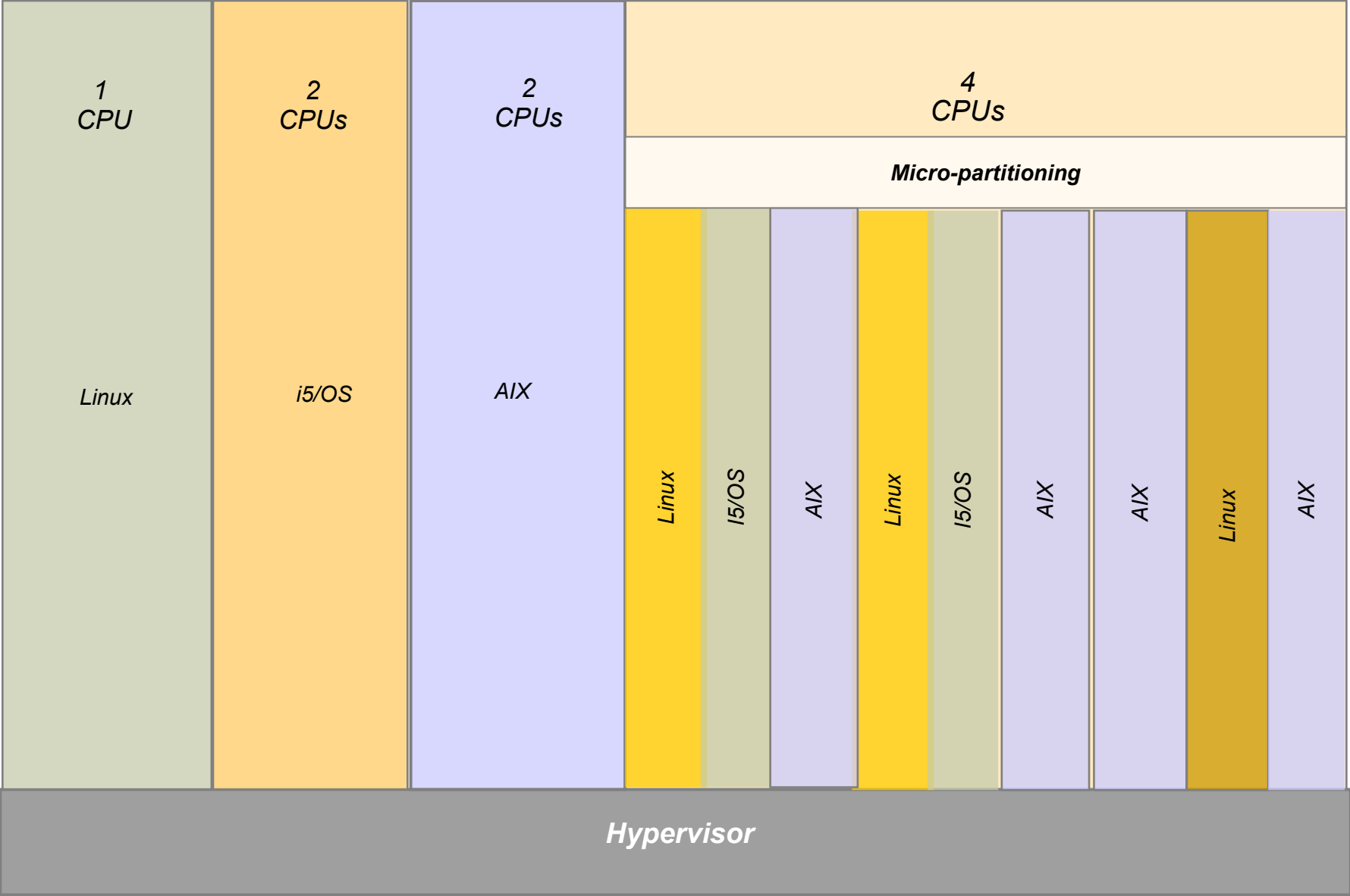
System p



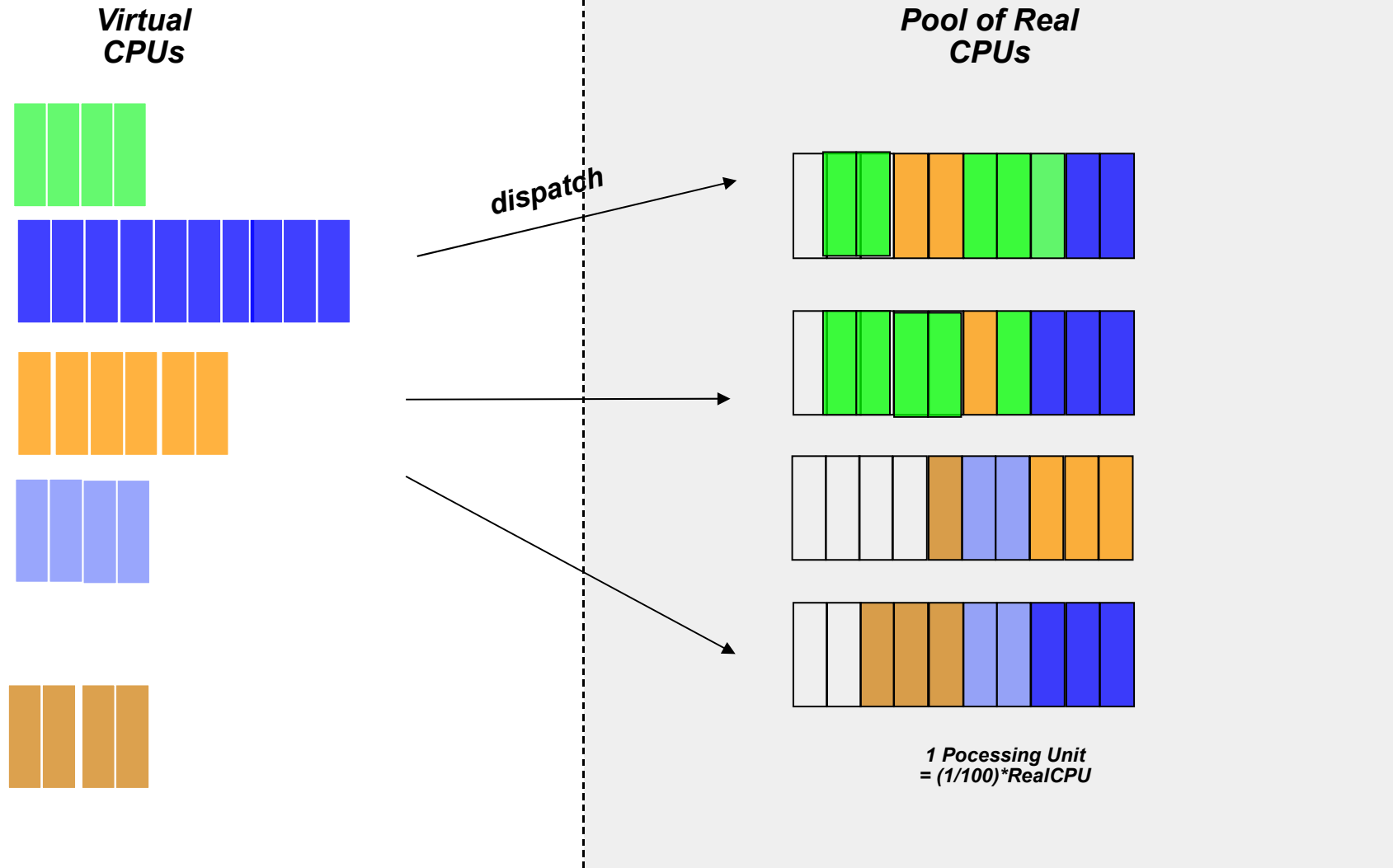


LPARs

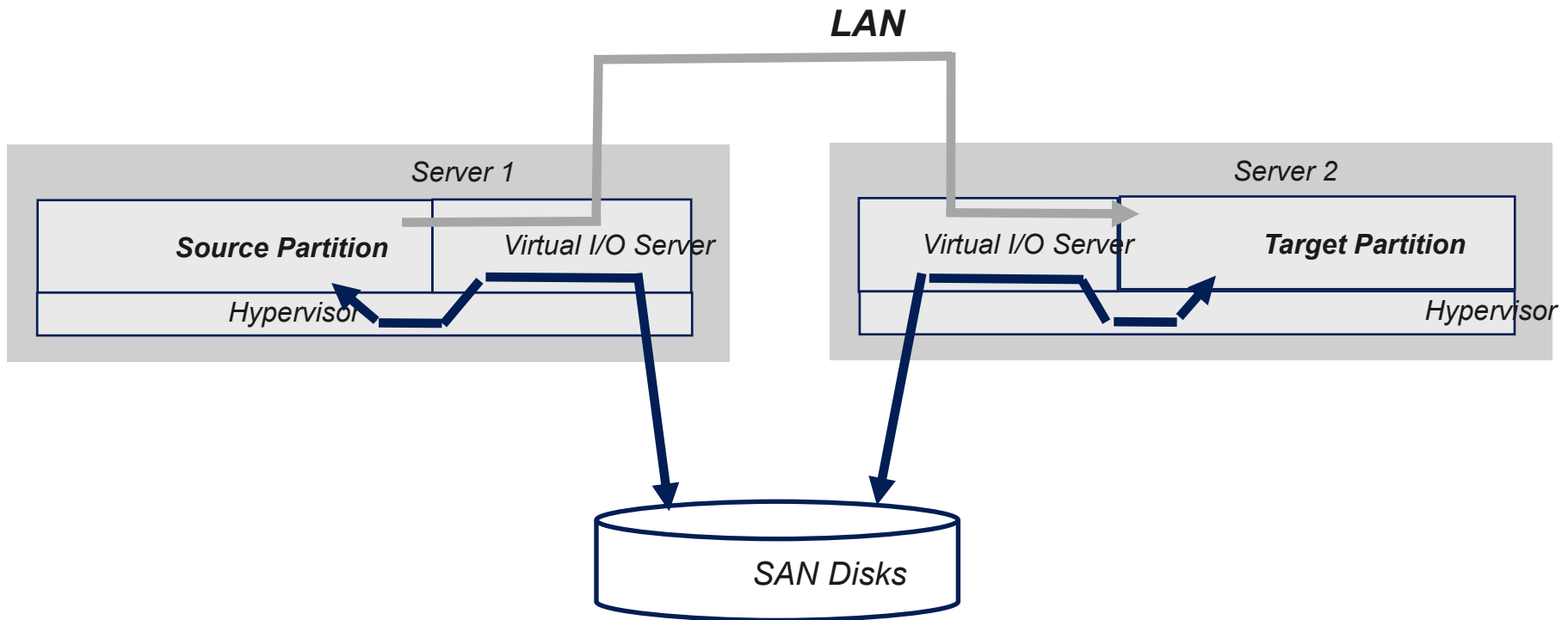




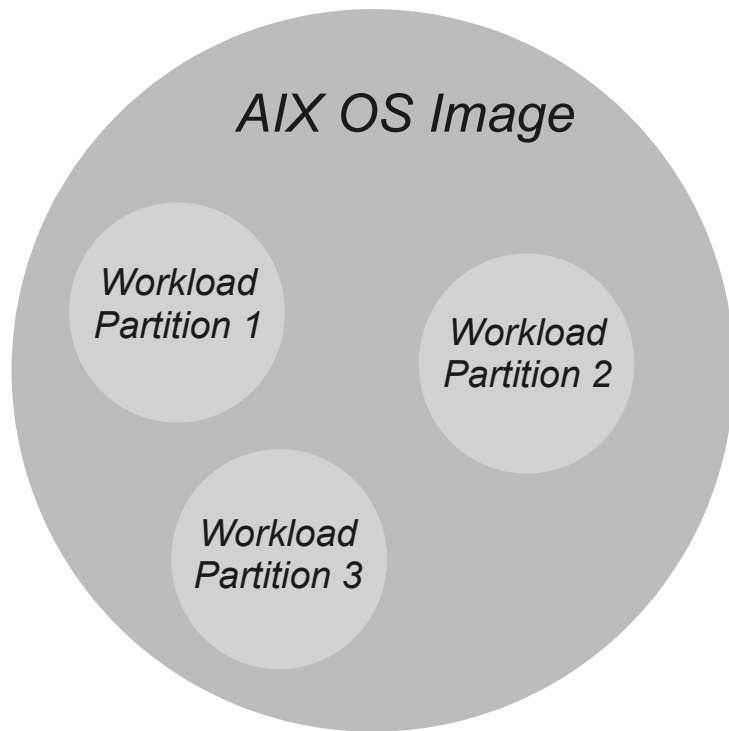
Micropartition



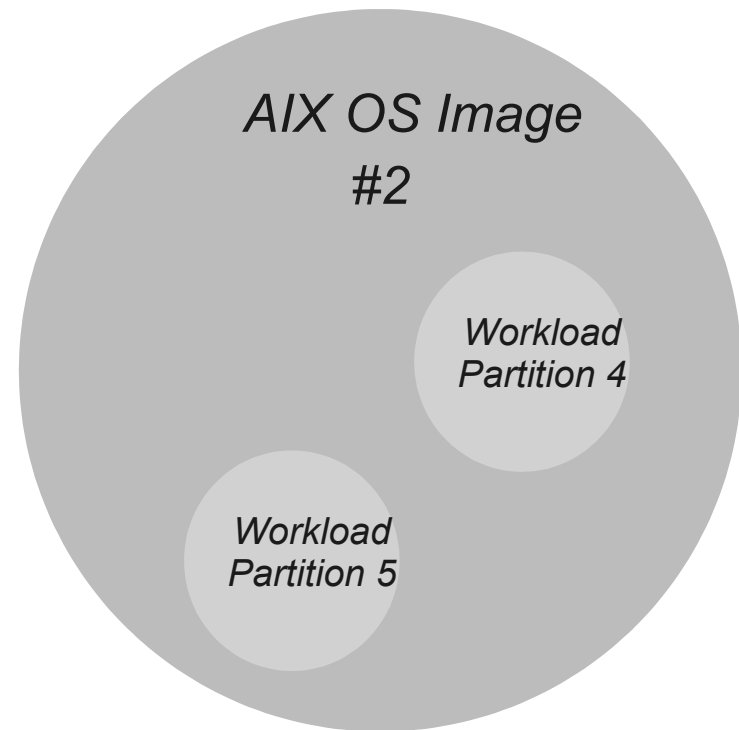
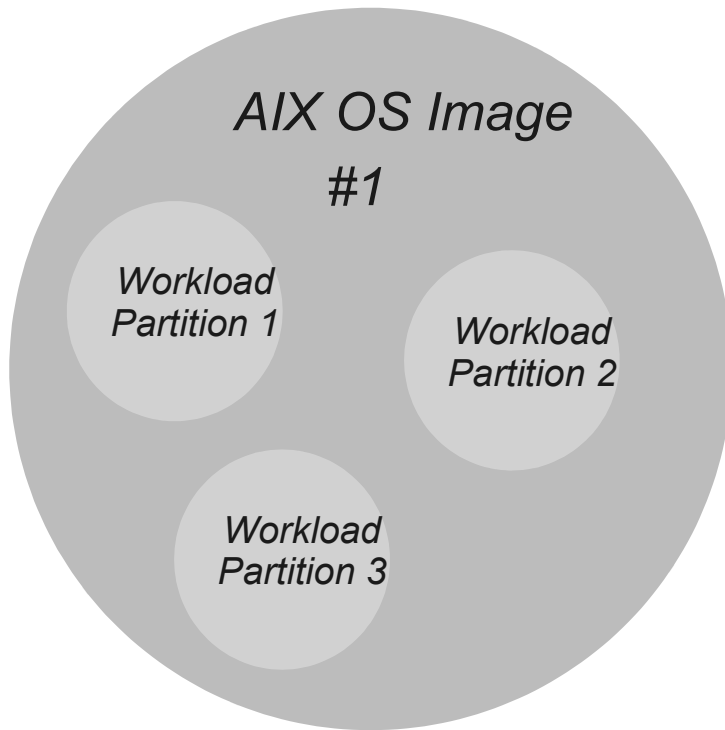
IBM System p Servers Live Partition Mobility



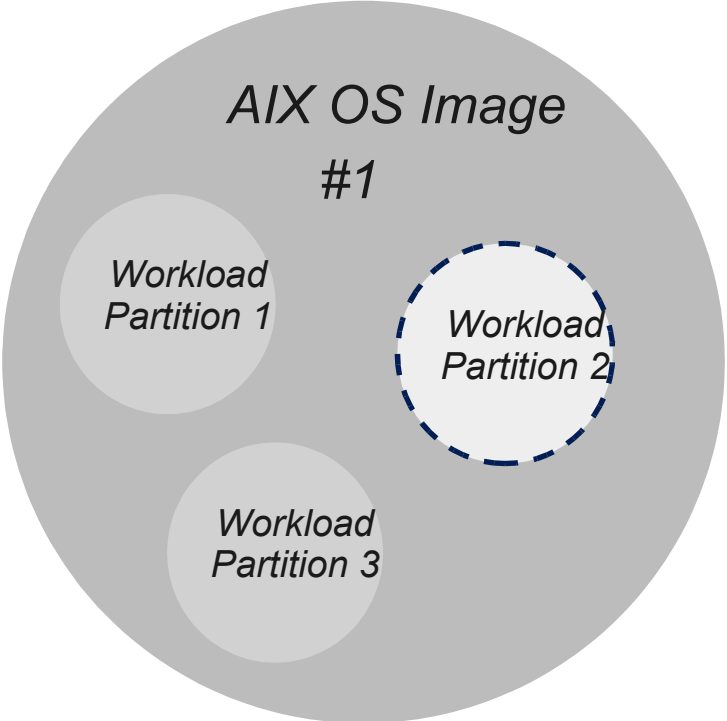
Workload Partitions (WPARs)



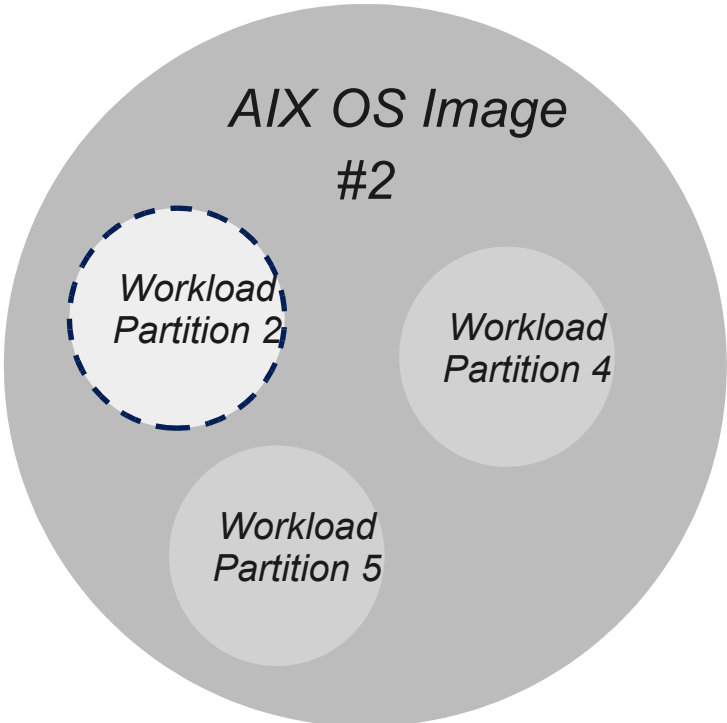
Live Application Mobility



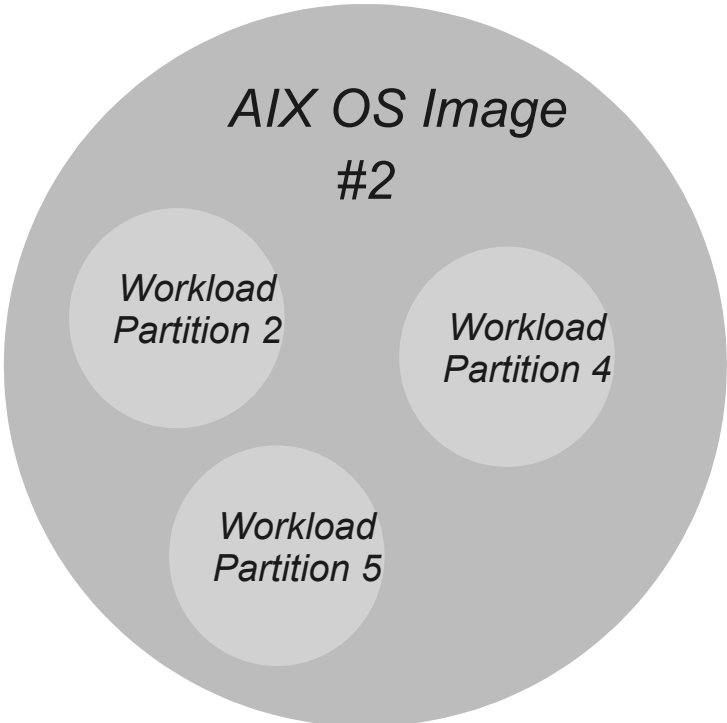
Live Application Mobility



Live Application Mobility



Live Application Mobility





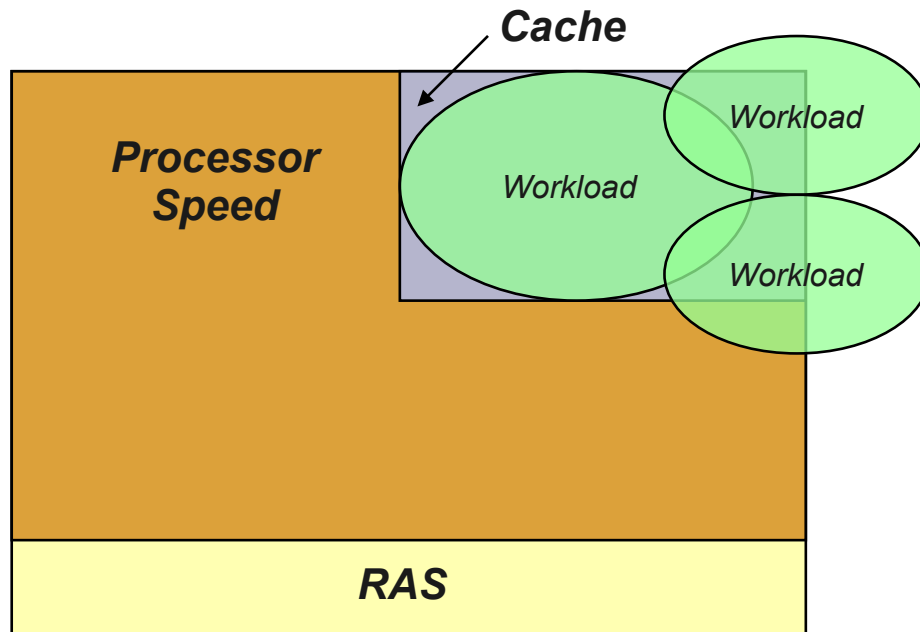
System z

Virtualizing System/360

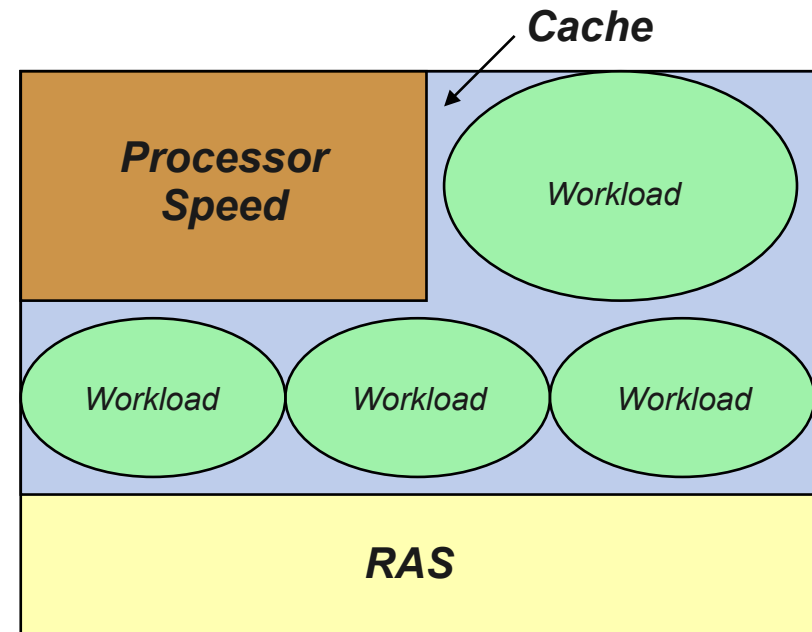


Chip Design Affects Virtualization Capabilities

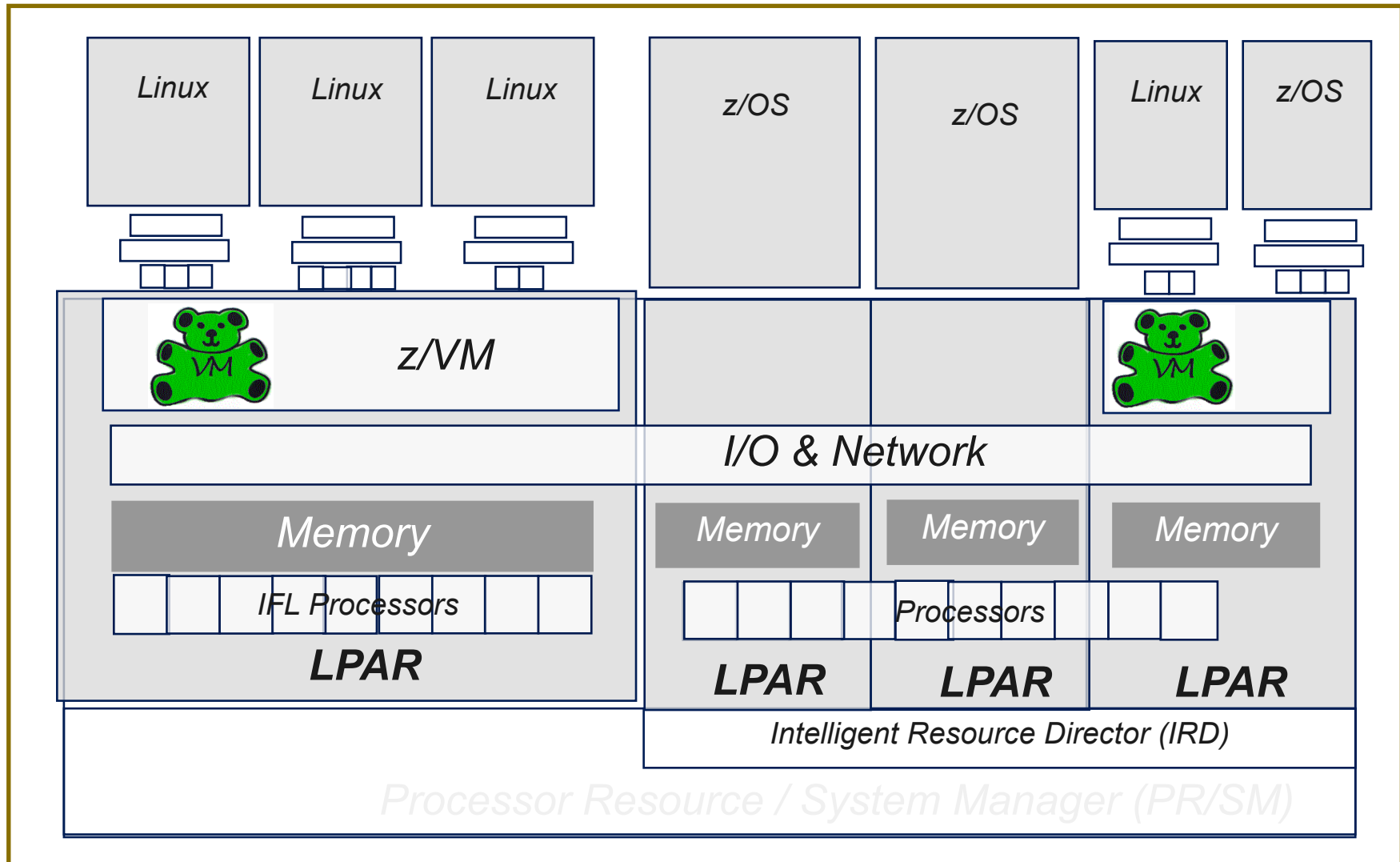
Replicated Server Chip Design



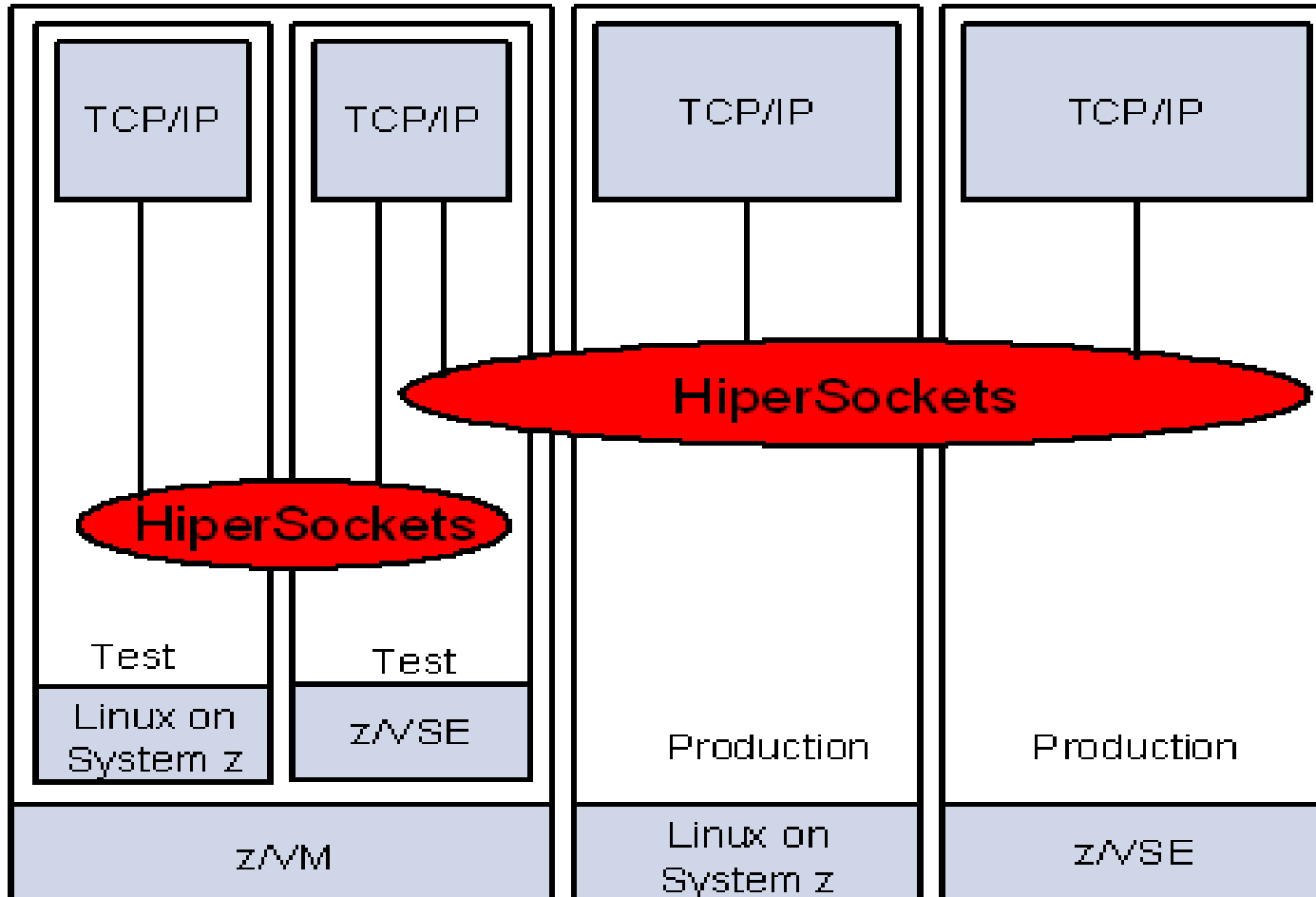
Consolidated Server Chip Design



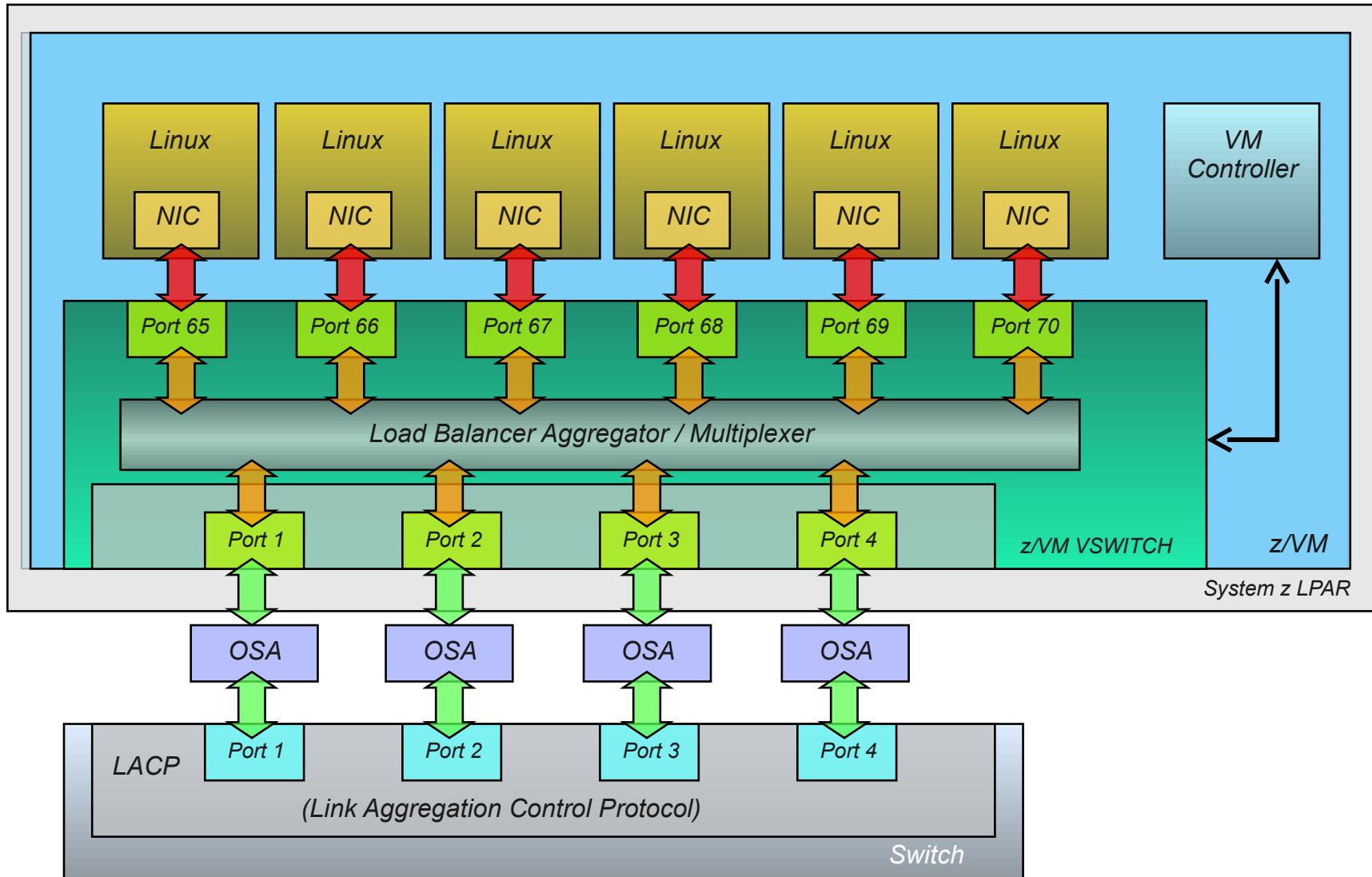
Z/VM



HiperSockets



z/VM Virtual Switch





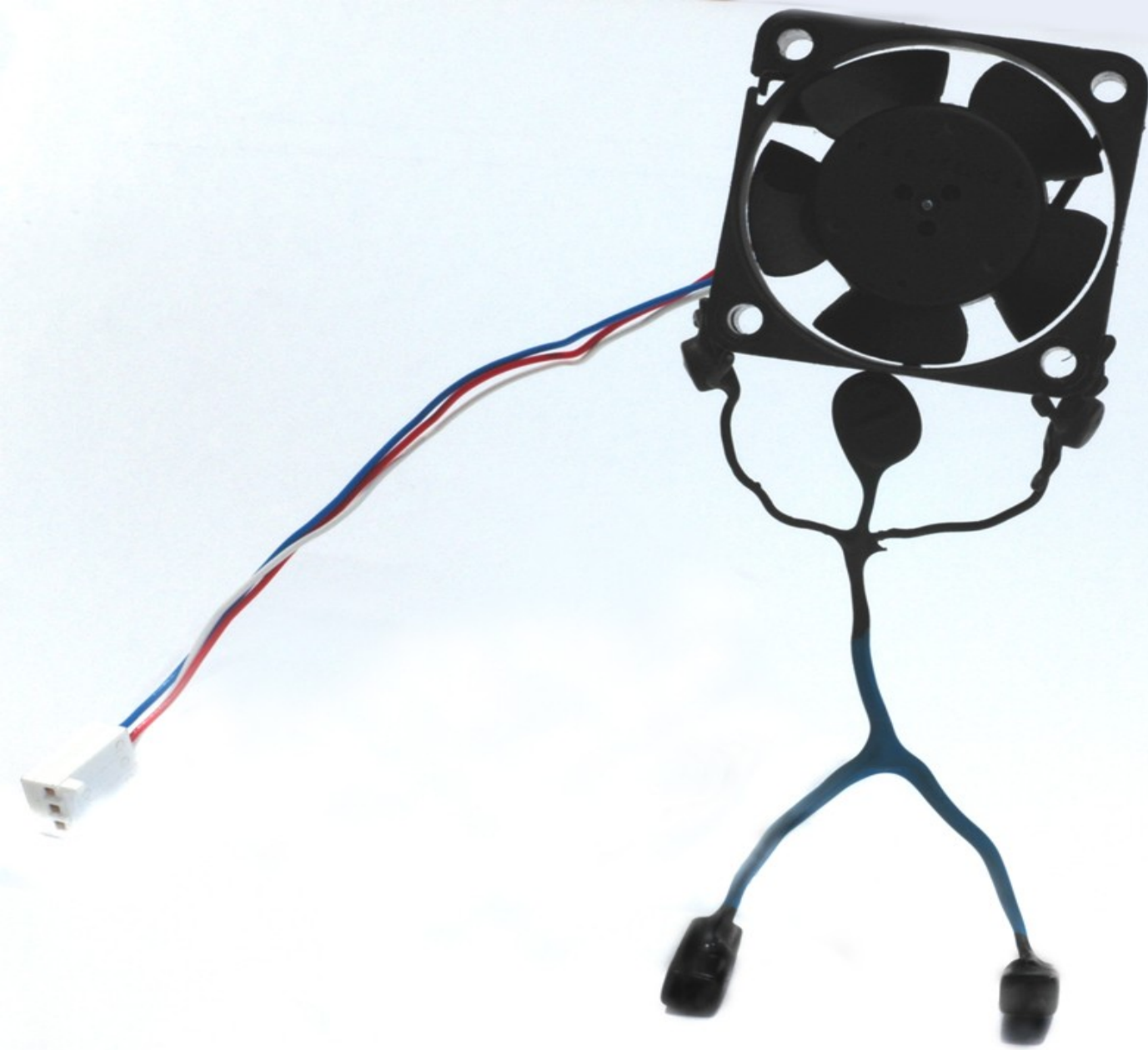
How do I
choose?

What are
the pain
points



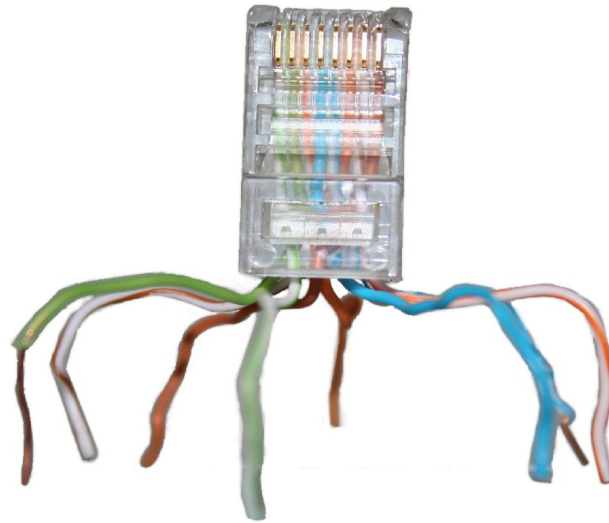






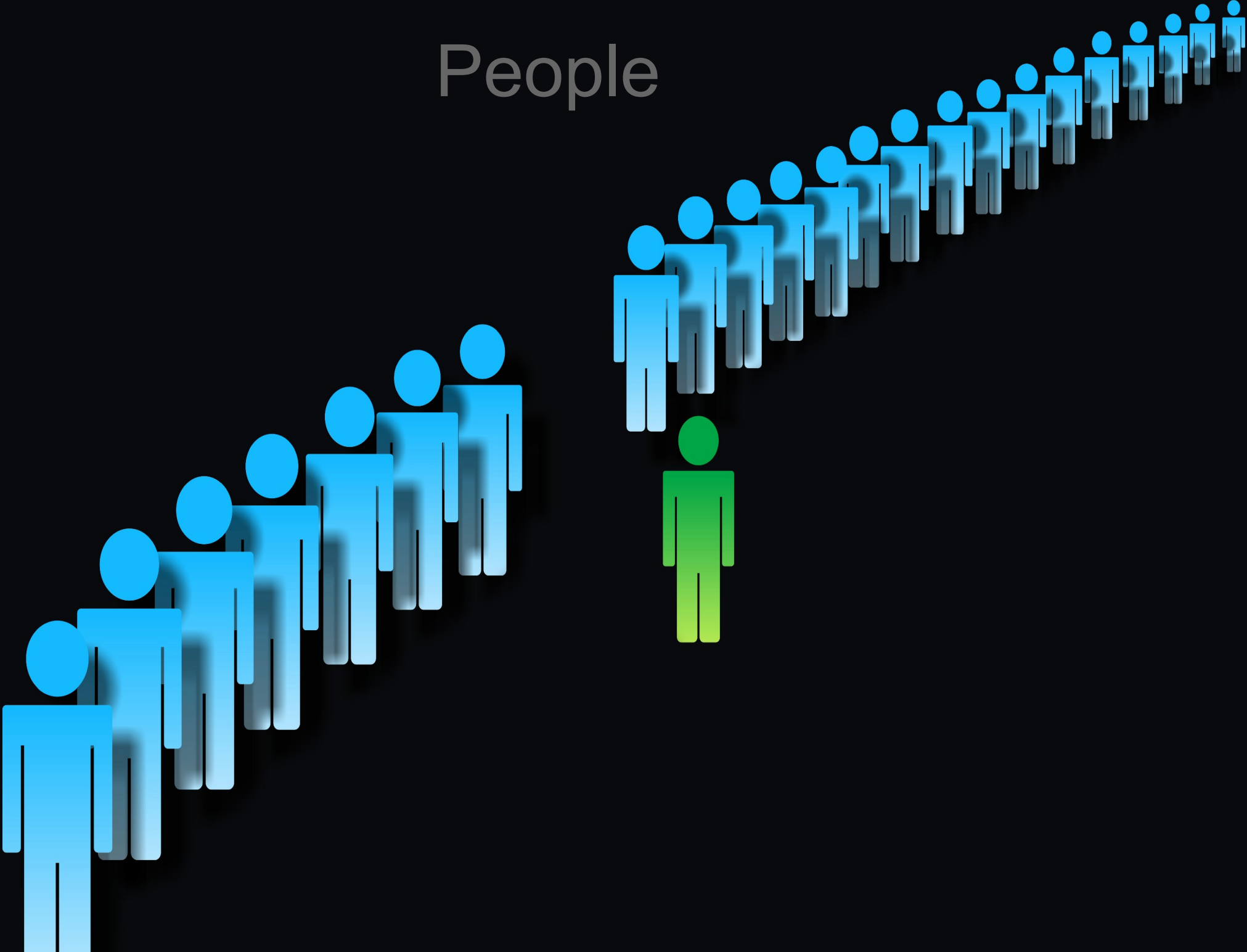
Cooling

Lan Spiders



It's ok to laugh, its a joke.

People

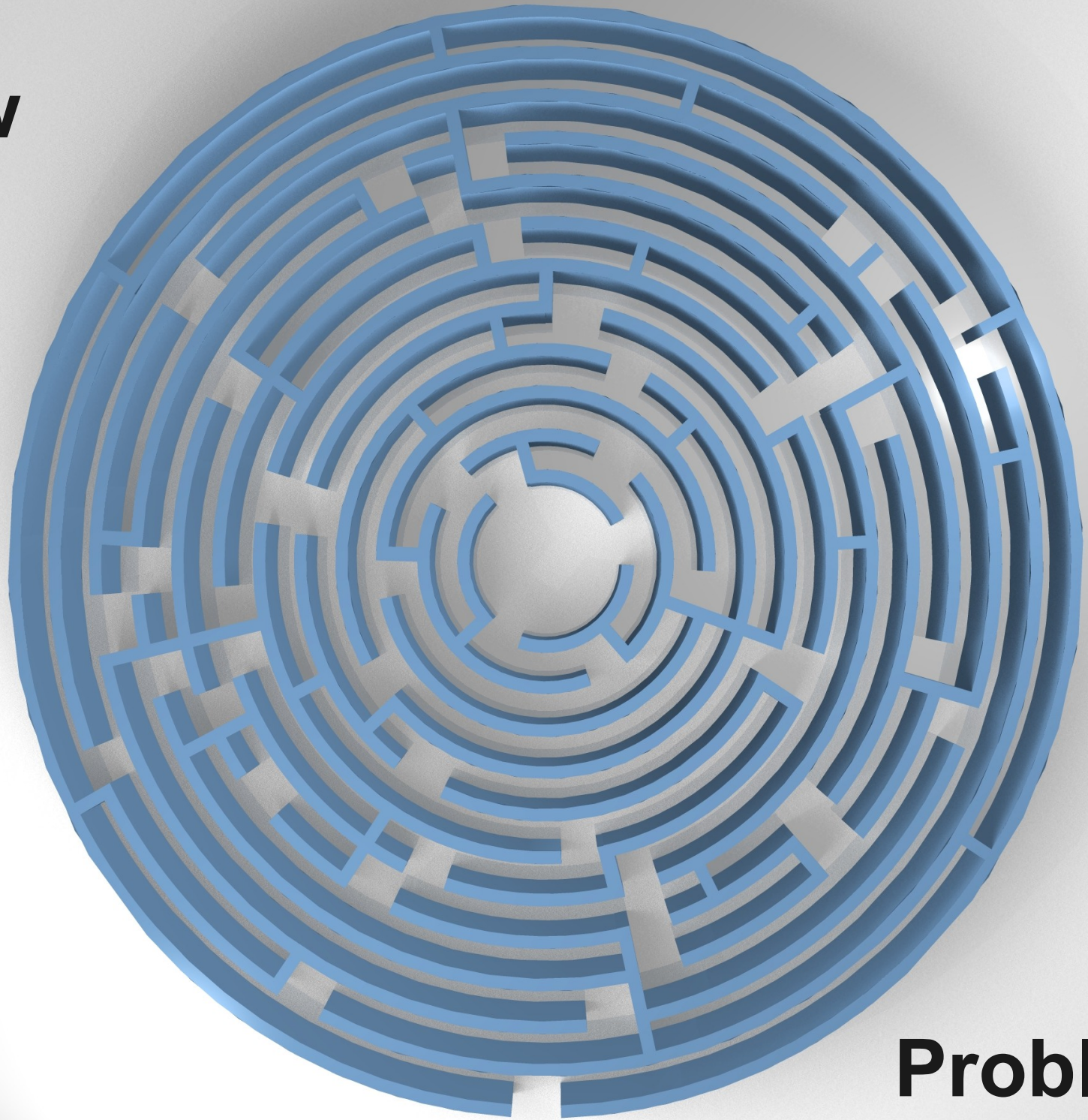




Know your workload

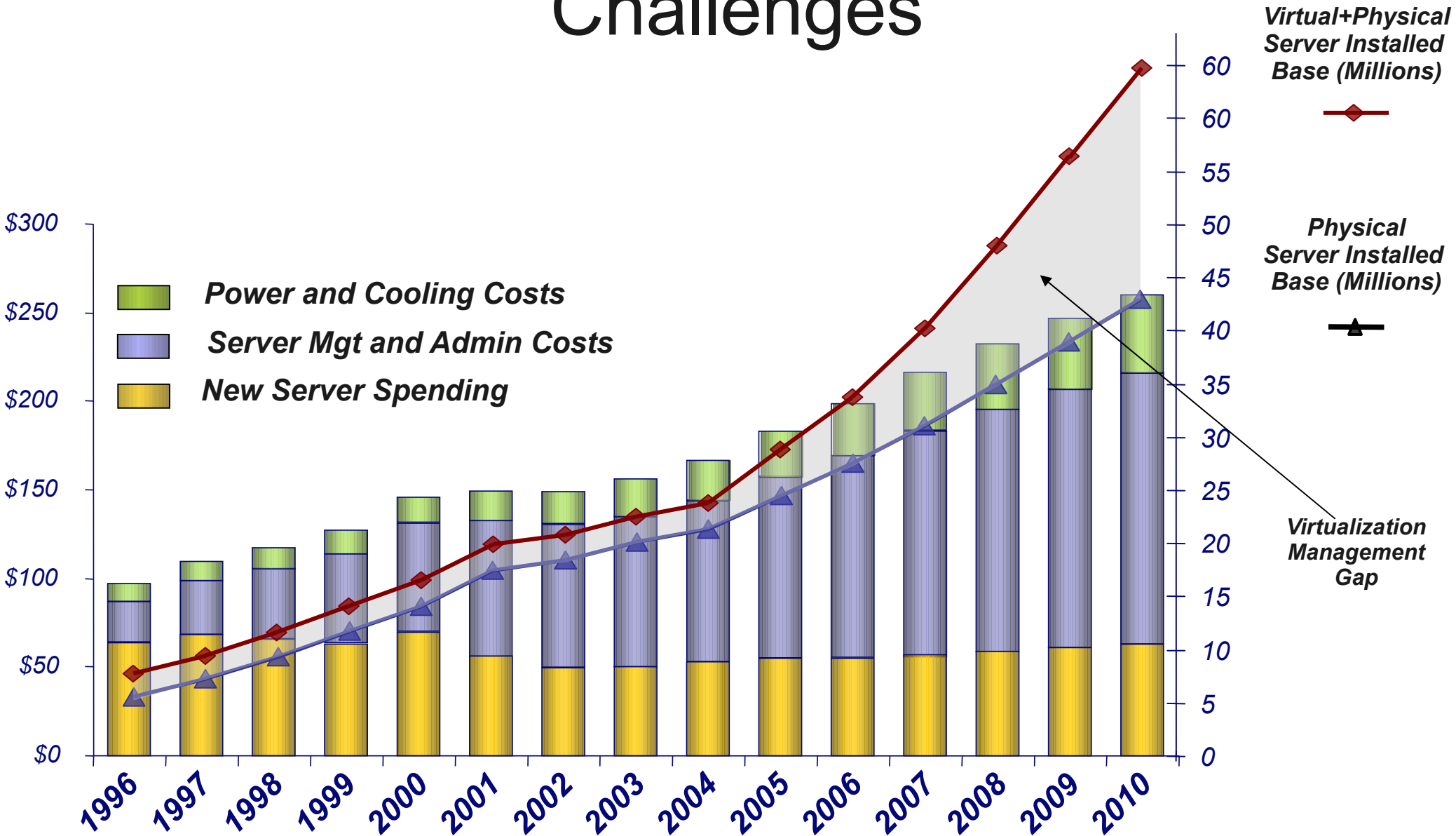


New



Problems

New Management Challenges



Source: IDC, May 2006

Agent Proliferation



Where is my data ?



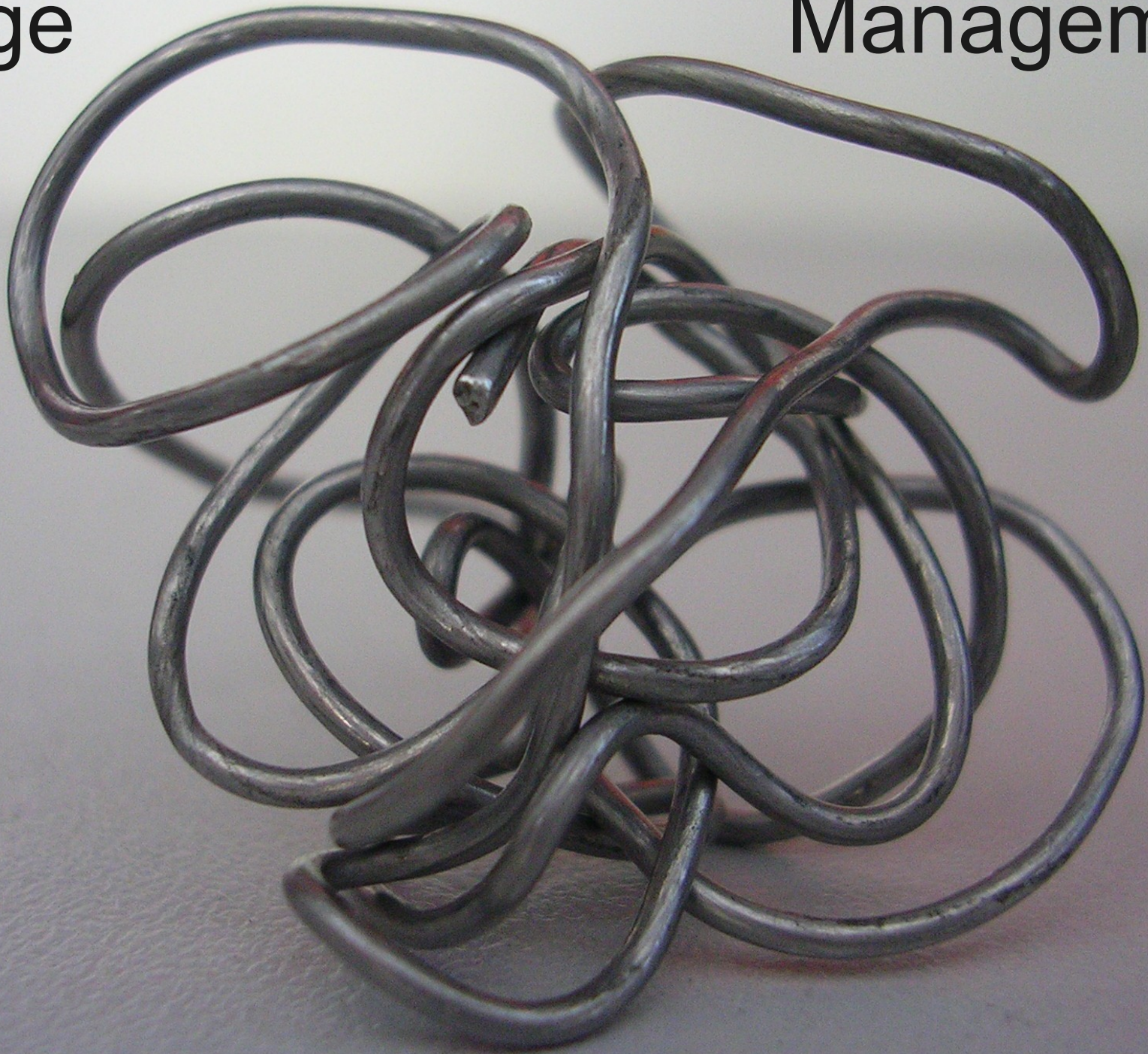
Accountability





Image

Management



Where to start ?





Go for the low hanging fruit

.6.17)

TURES

P

TALL

guage

S

.6.17)

lush.h

Makefile filesys.mod'

Makefile make[2]: Entering directory `~/home/rusek/Projects/eggnicbo/eggnicbo'

nisc

NEWS

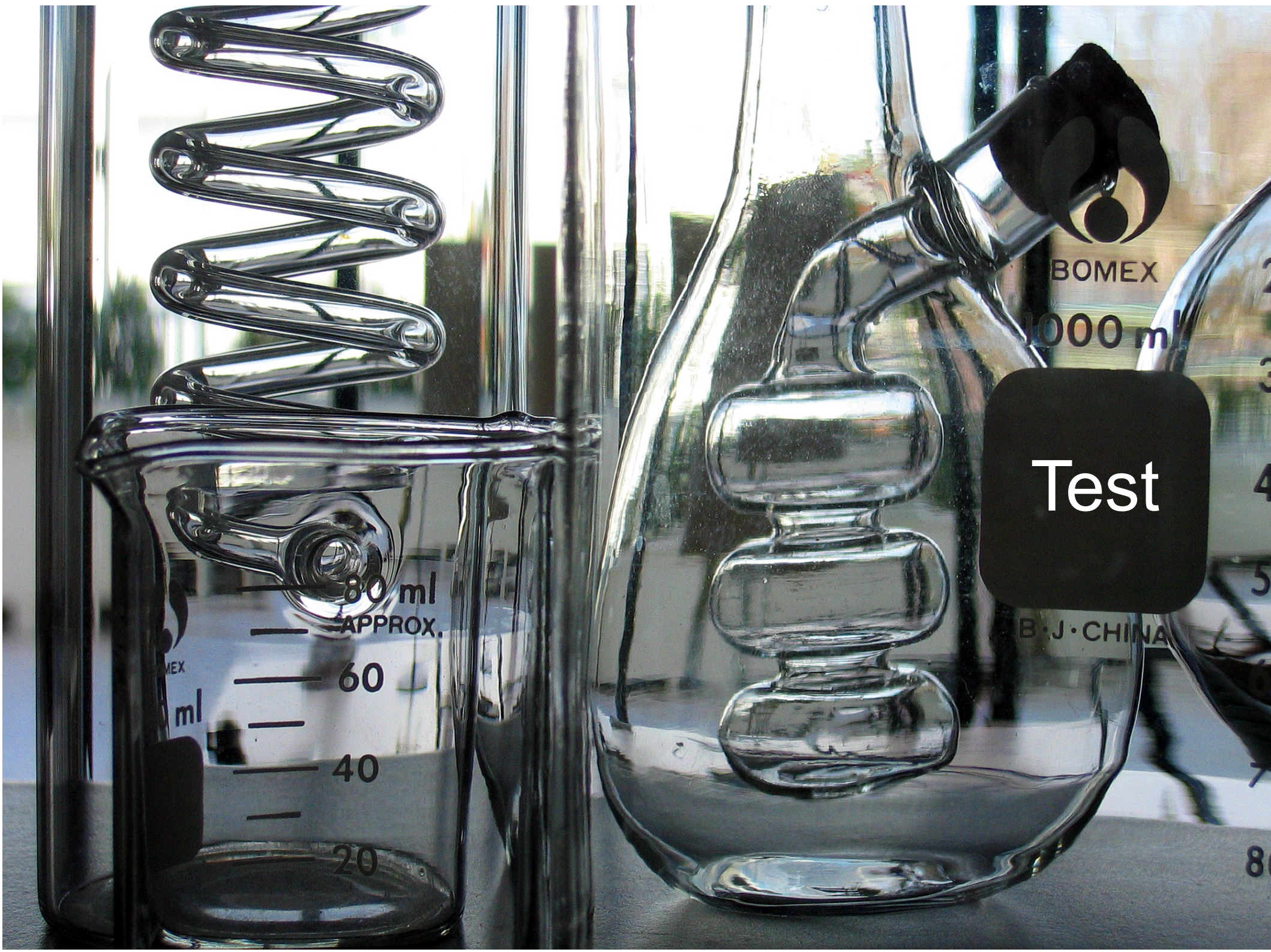
/grb.mod'

gcc -pipe -fPIC -g -O2 -Wall -I. -I../.. -I../.. -I../.. -I..

_CONFIG_H -DMAKING_MODS -c .././grb.mod/grb.c

```
touch .././.././../dns.so
make[2]: Leaving directory `~/home/rusek/Projects/eggnicbo/eggnicbo'
dns.mod'
make[2]: Entering directory `~/home/rusek/Projects/eggnicbo/eggnicbo'
/filesys.mod'
gcc -pipe -fPIC -g -O2 -Wall -I. -I../.. -I../.. -I../.. -I..
_CONFIG_H -DMAKING_MODS -c .././filesys.mod/filesys.c
mv filesys.o ../
gcc -pipe -shared -nostartfiles -o .././.././filesys.so ../fil
ltcl8.4 -lm -ldl -lnsl
touch .././.././../filesys.so
make[2]: Leaving directory `~/home/rusek/Projects/eggnicbo/eggnicbo'
/filesys.mod'
make[2]: Entering directory `~/home/rusek/Projects/eggnicbo/eggnicbo'
/grb.mod'
gcc -pipe -fPIC -g -O2 -Wall -I. -I../.. -I../.. -I../.. -I..
_CONFIG_H -DMAKING_MODS -c .././grb.mod/grb.c
```

Development



BOMEX
000 ml

Test

80 ml
APPROX.
60
40
20

B·J·CHINA

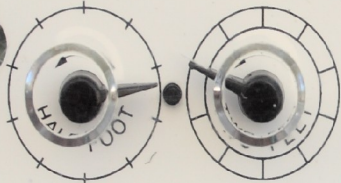
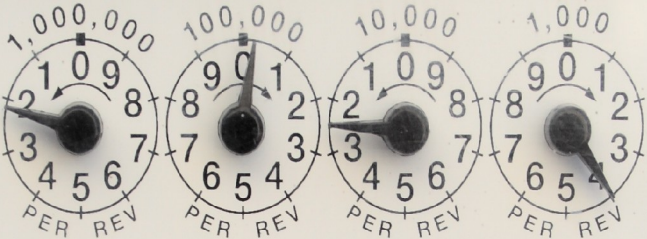
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Quality Assurance





04972G072



CUBIC
FEET

Production

The End

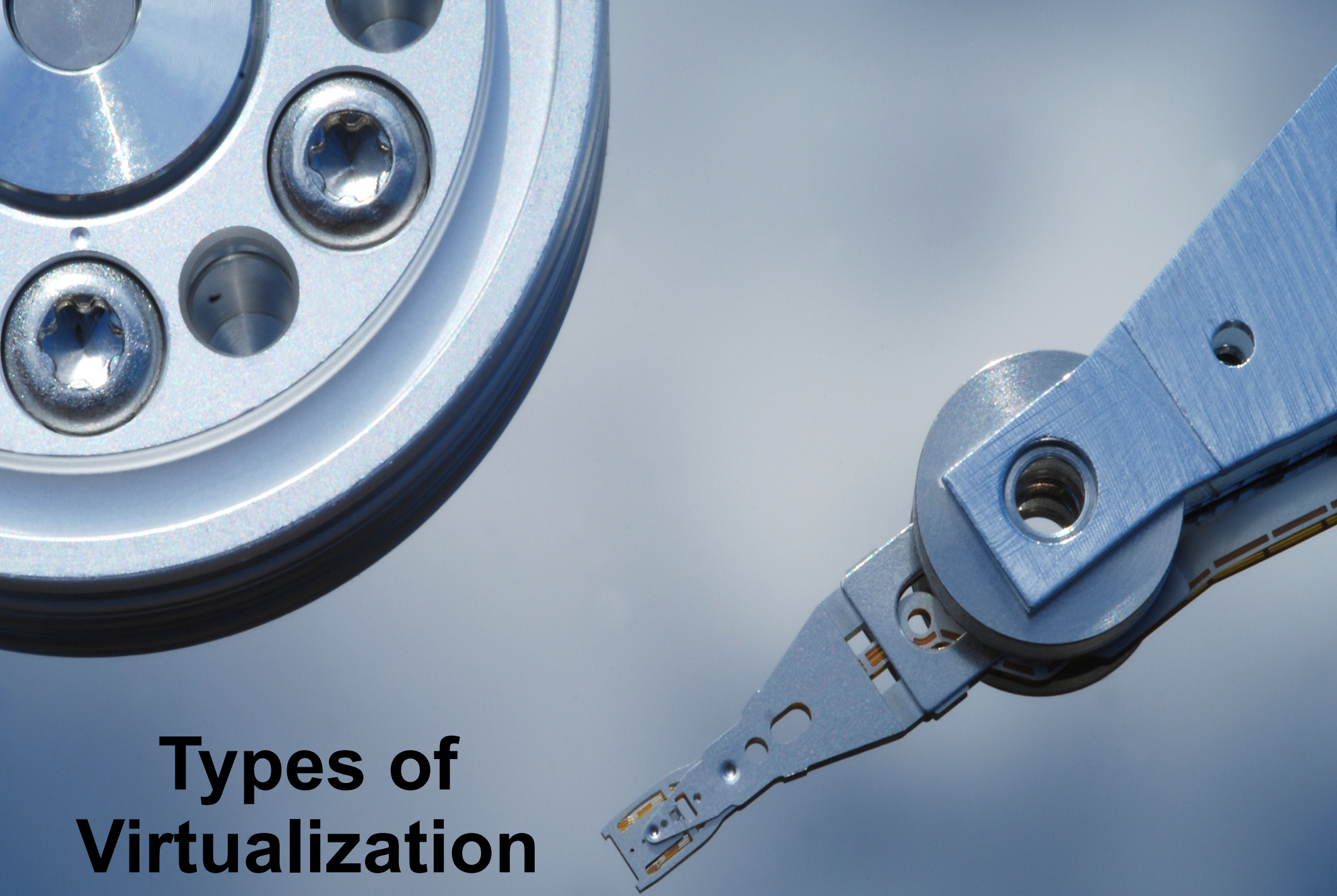


Backup

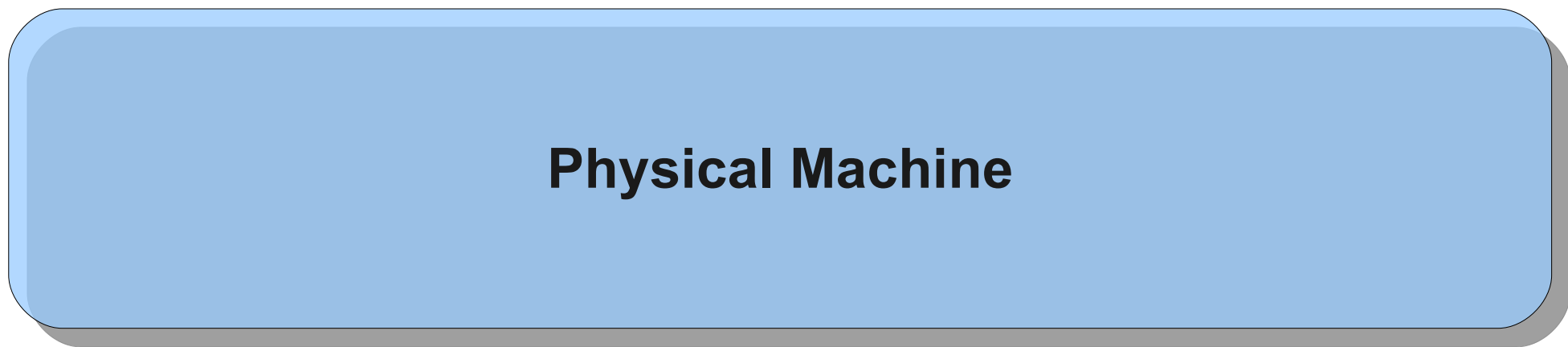
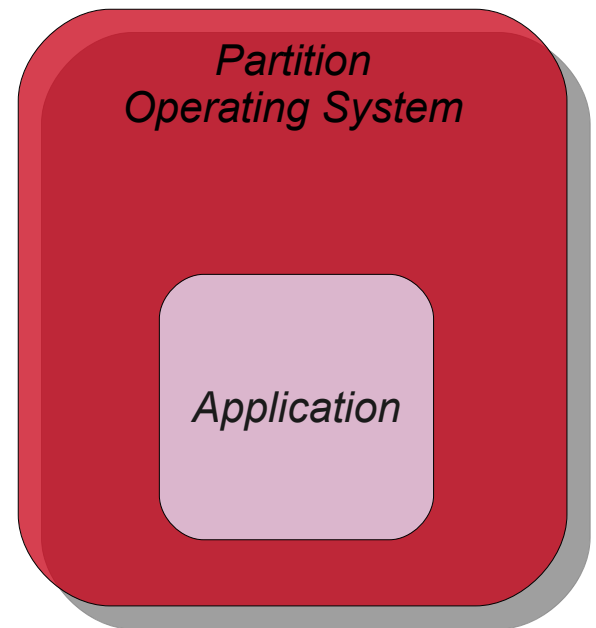
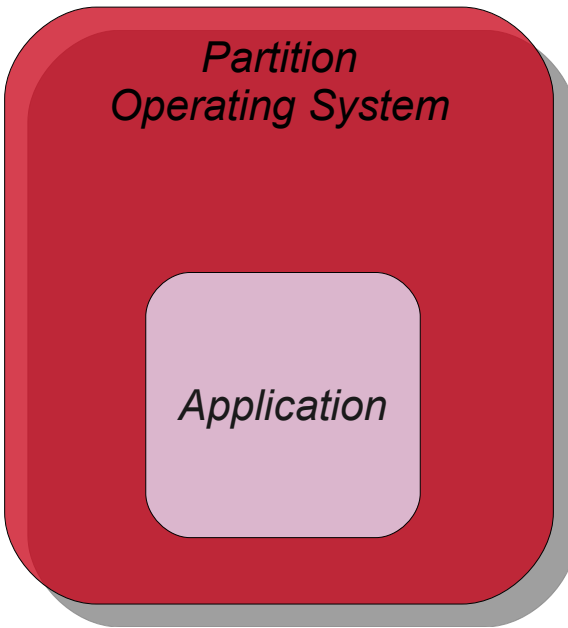
CD-R

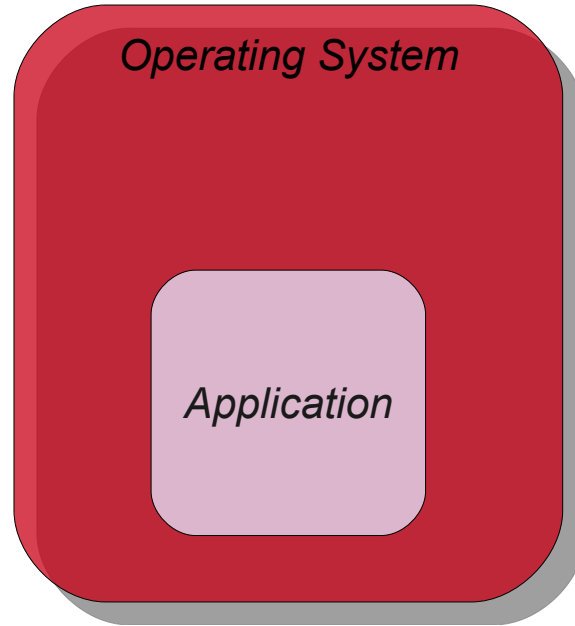
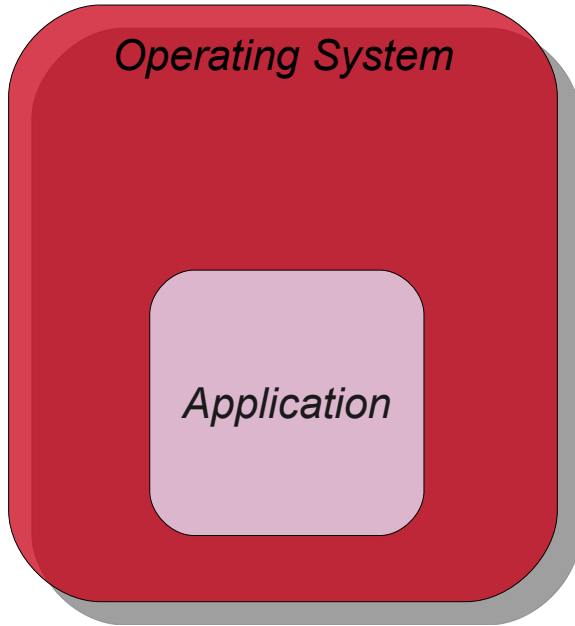
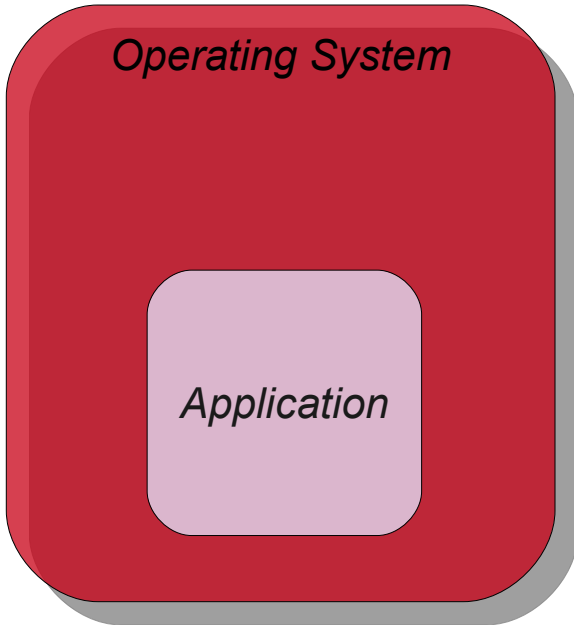
RECORDABLE





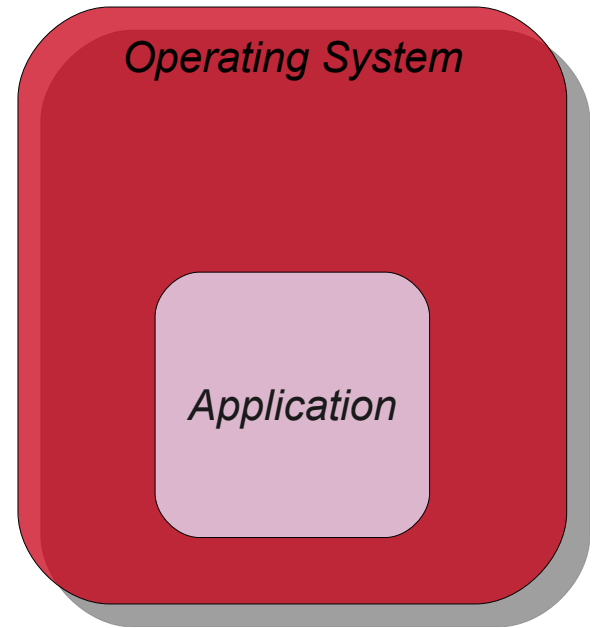
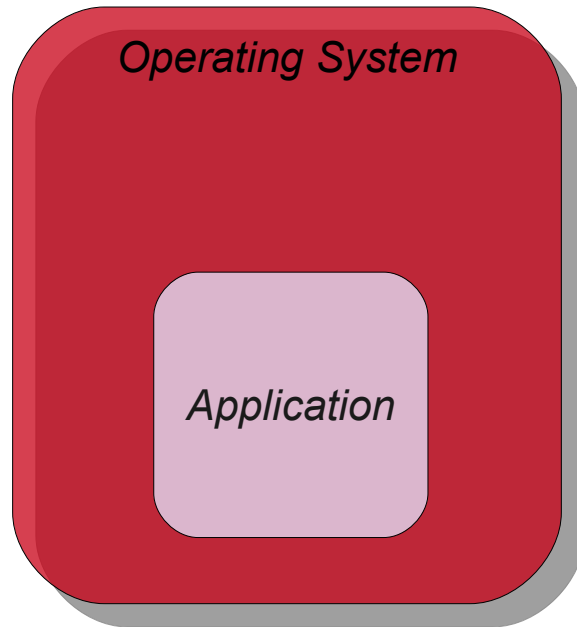
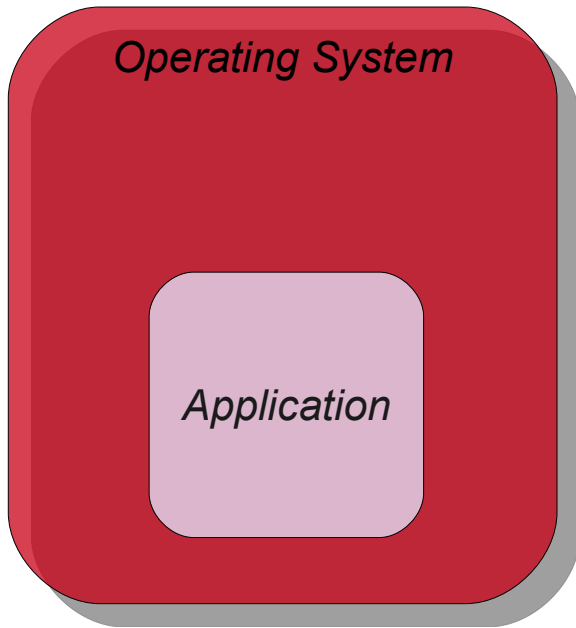
Types of Virtualization





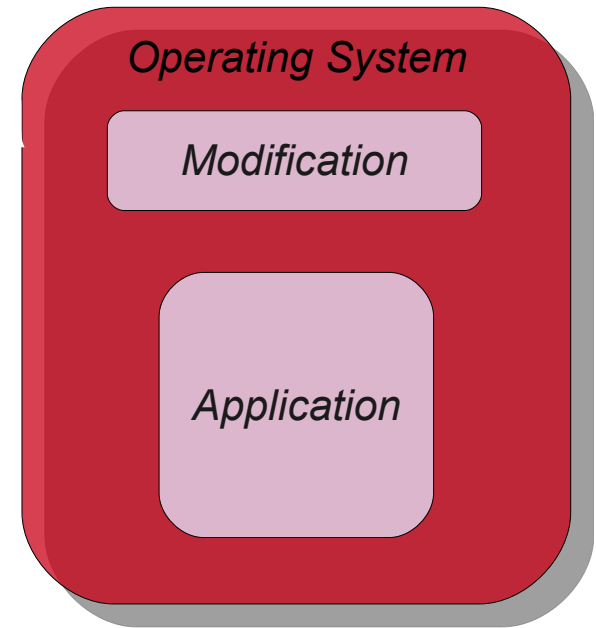
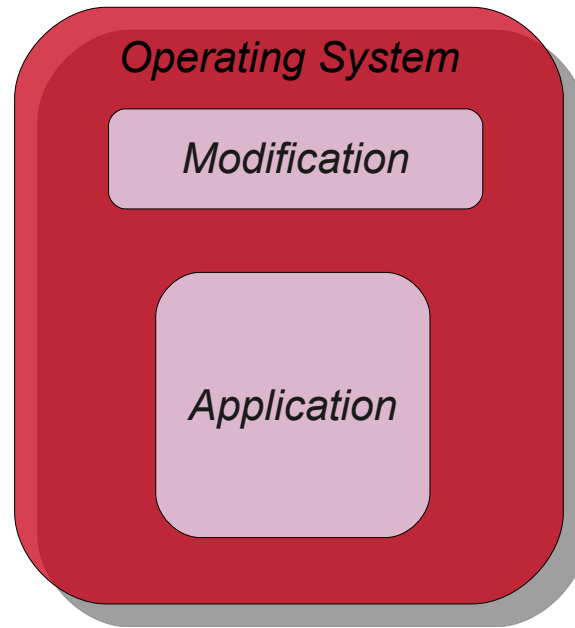
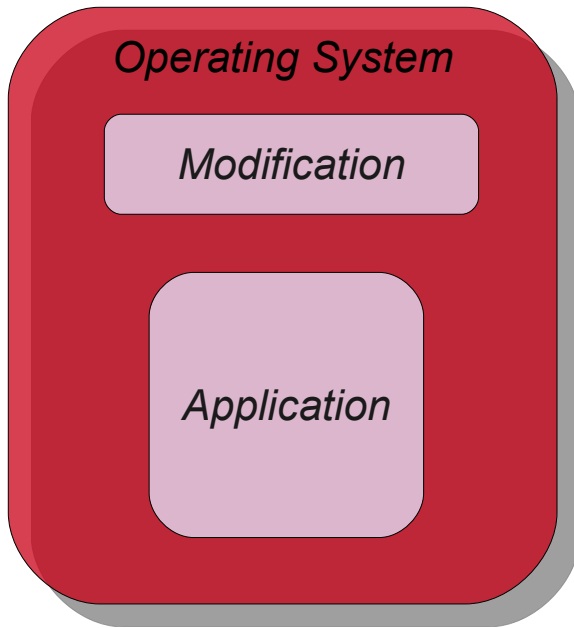
Machine Virtualization

Physical Machine



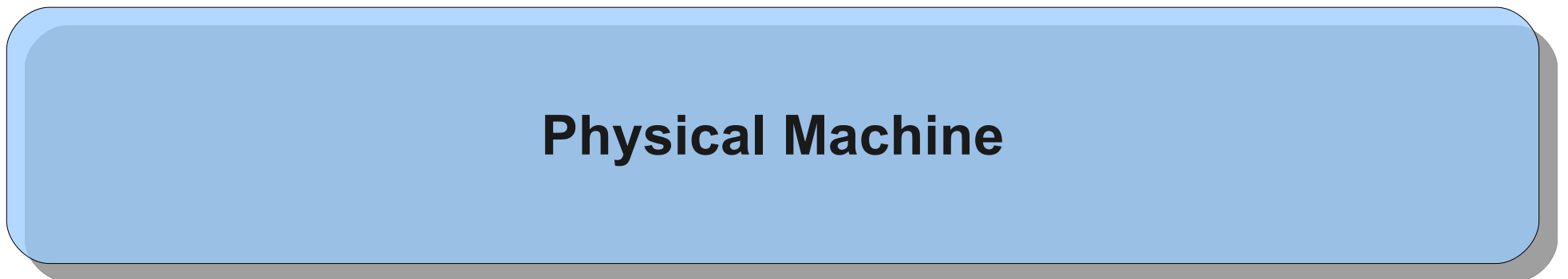
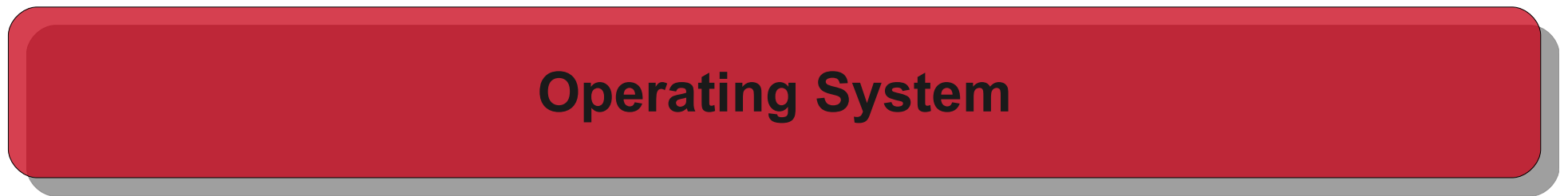
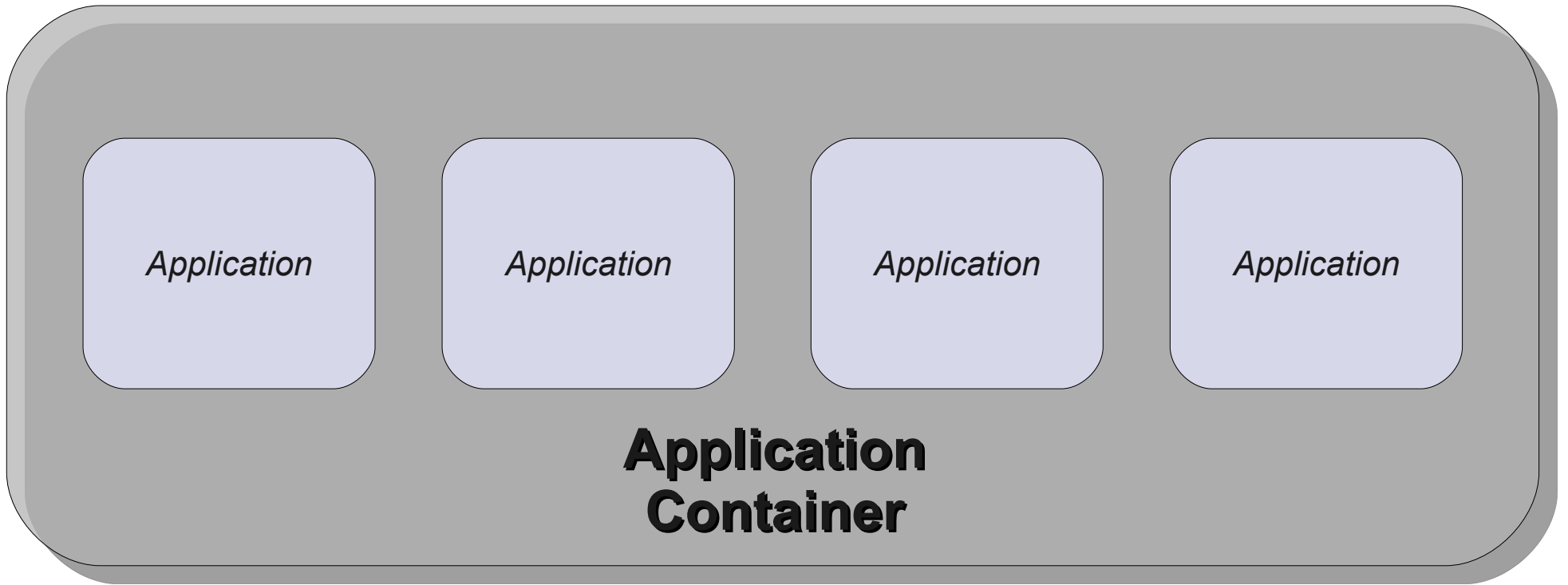
Fully virtualized hyper visor

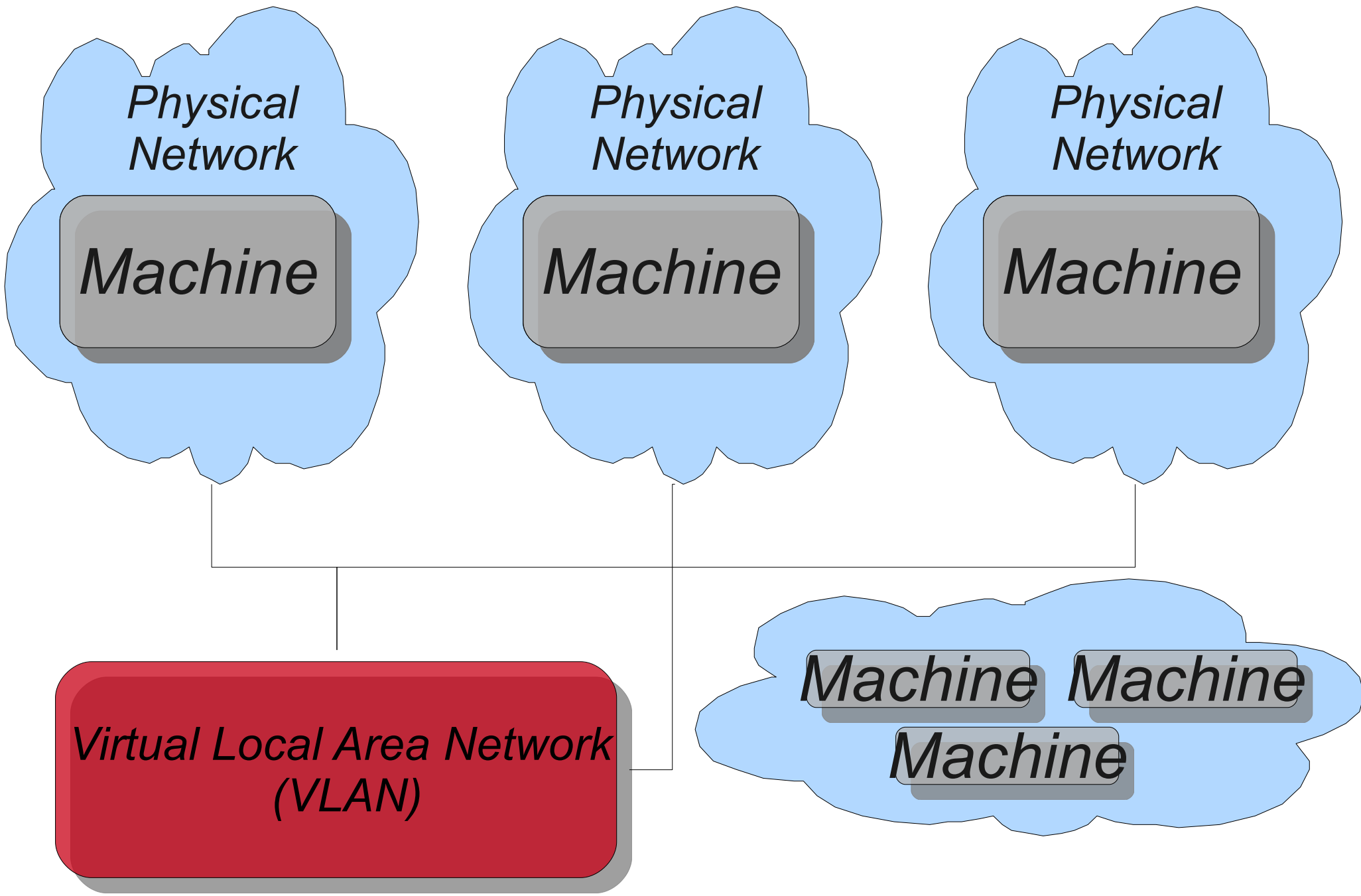
Physical machine



Para-virtualized hyper visor

Physical machine





*Physical
Network*

Machine

*Physical
Network*

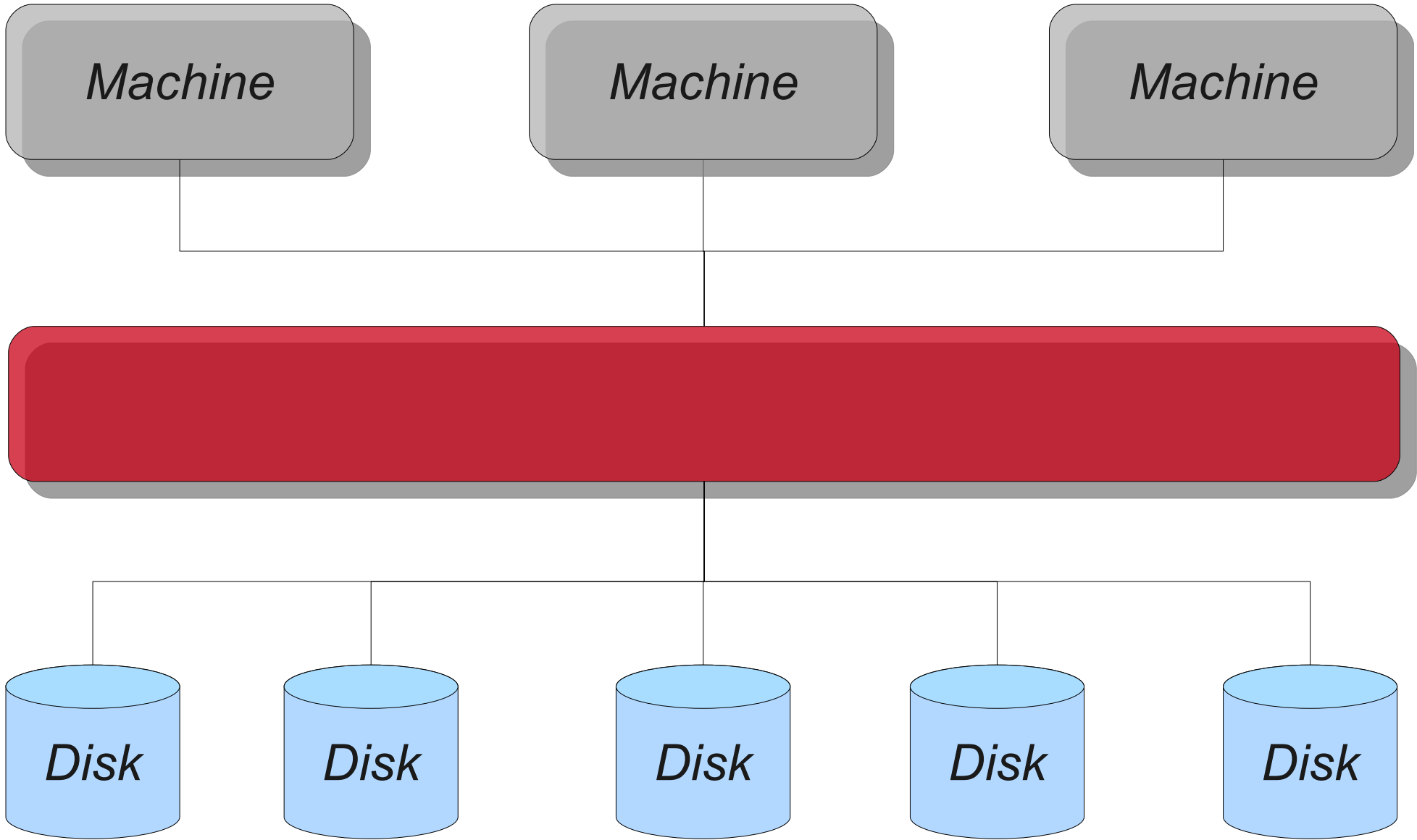
Machine

*Physical
Network*

Machine

*Virtual Local Area Network
(VLAN)*

*Machine Machine
Machine*



Basic CPU Virtualization

- VMM runs in most privileged mode
 - VMM can maintain complete control
- Guest OS runs in an unprivileged mode
 - Privileged instructions will trap
 - VMM then emulates the required instruction in a safe manner

Basic Memory Virtualization

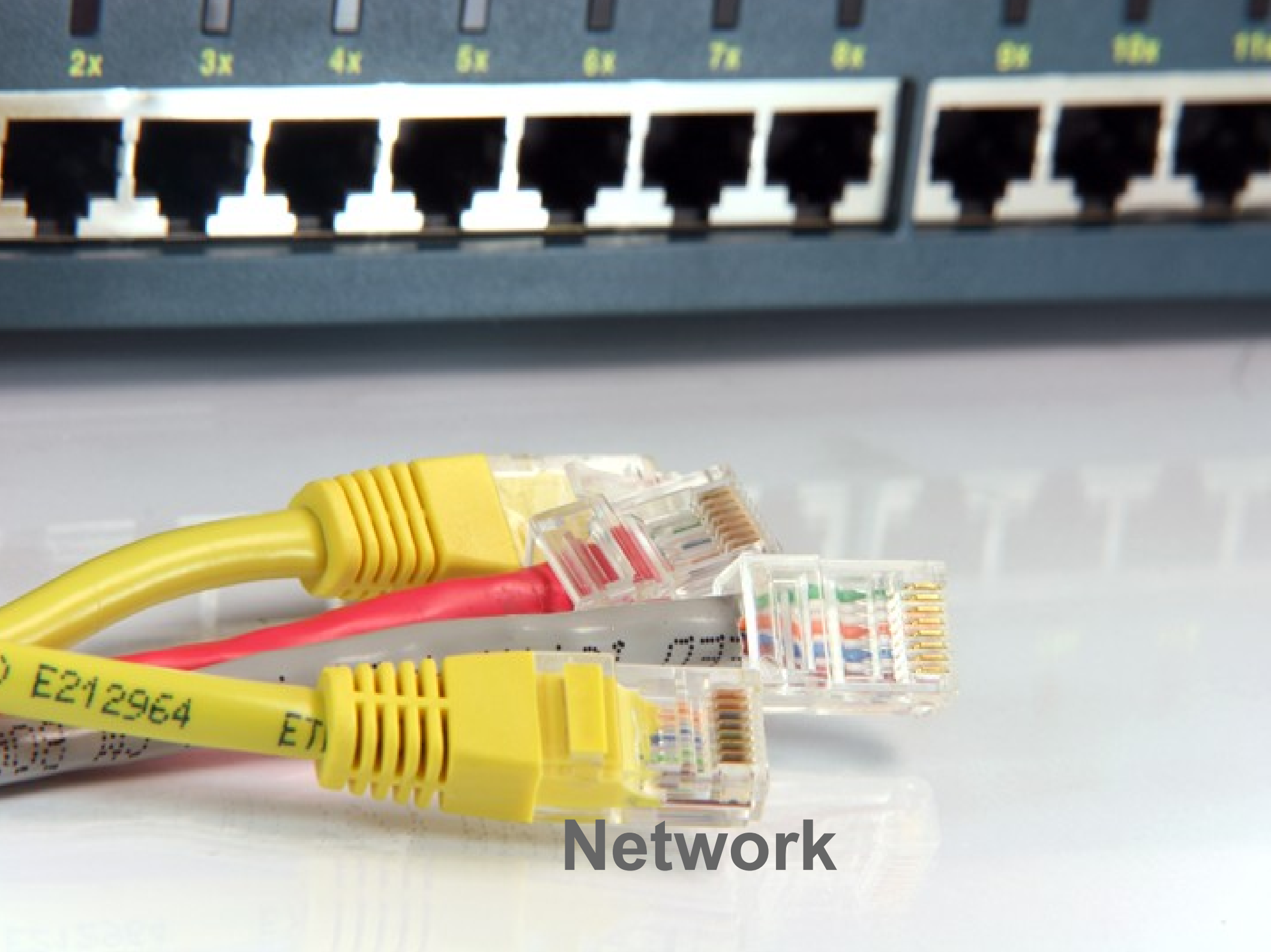
- VMM maintains a “shadow” page table
 - Guest OS establishes a mapping
 - VMM detects changes, updates shadow
 - Hardware uses shadow page table
- VMM can over commit memory
 - Just like normal virtual memory

Why “Basic” Doesn’t Work

- Architectures not designed for virtualization
 - Unprivileged privileged instructions
- Performance implications
 - Traps are slow
- Wasted resources from redundant code
- Lack of information leads to ineffectiveness

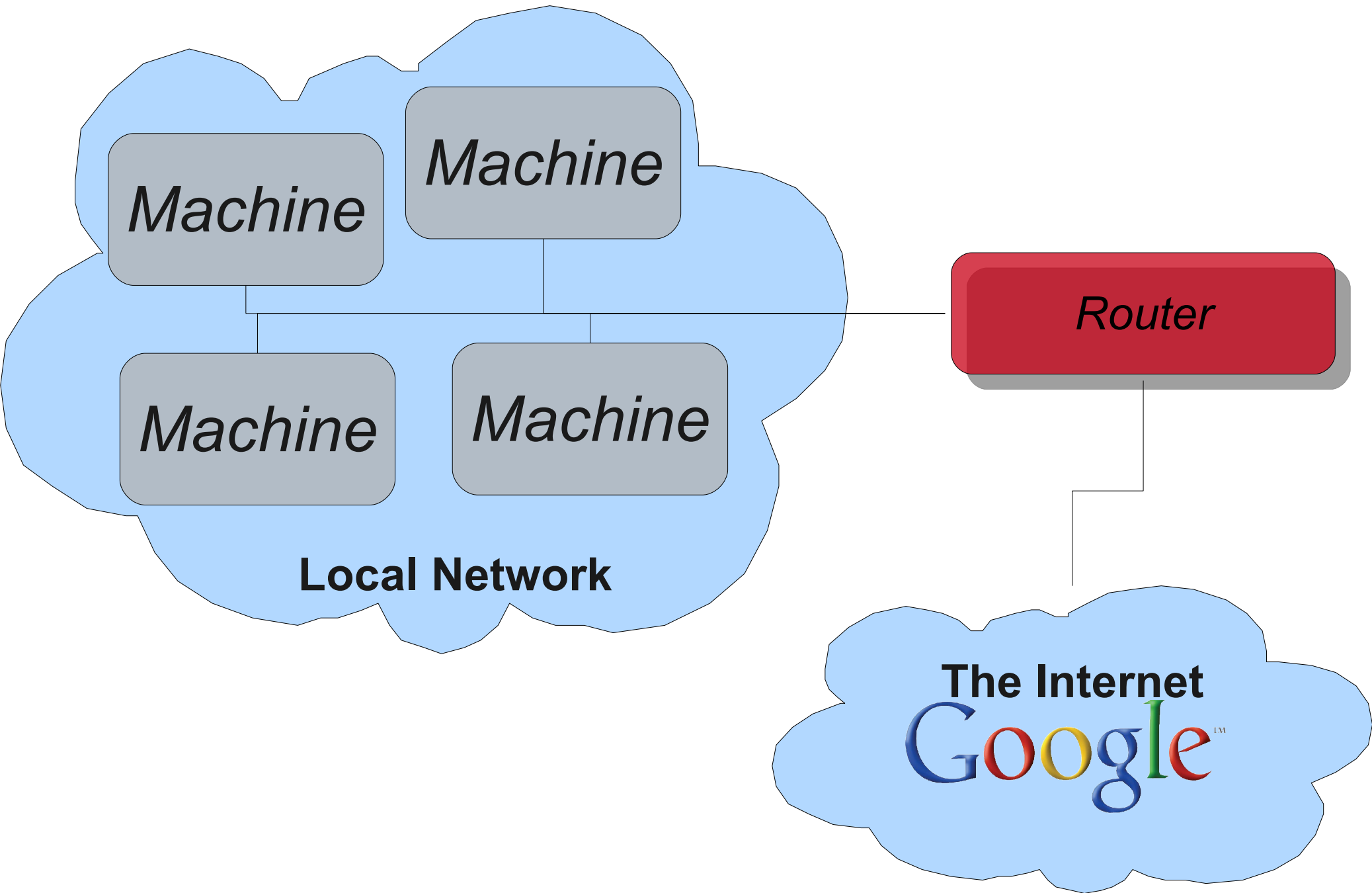
Benefits and Drawbacks

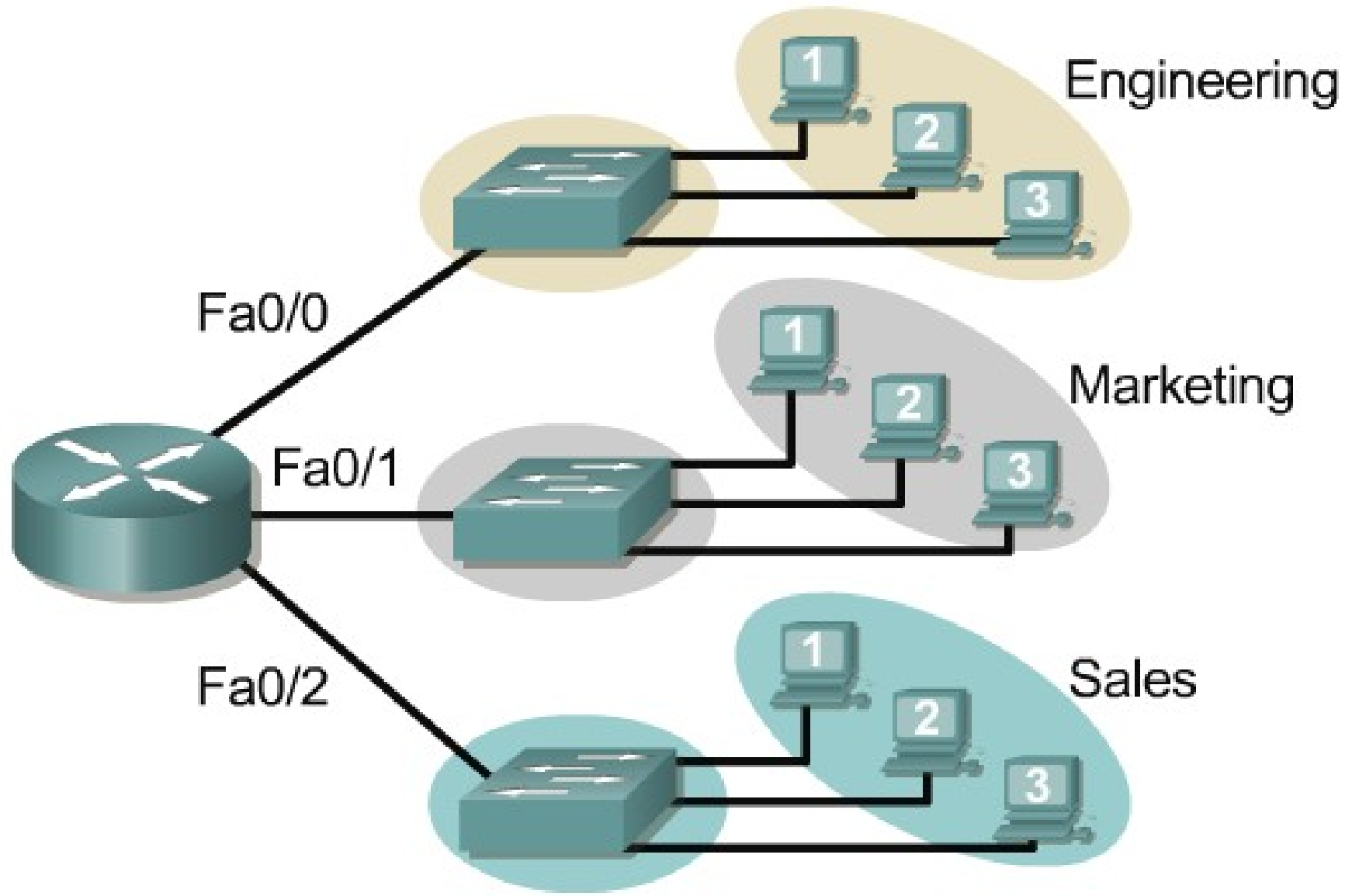
- Unmodified applications and operating systems can run on the VMM
- Performance can suffer because of the need to emulate protected operations
 - Especially bad on the IA-32
 - Virtual Memory Especially Difficult
 - Special tricks can be employed

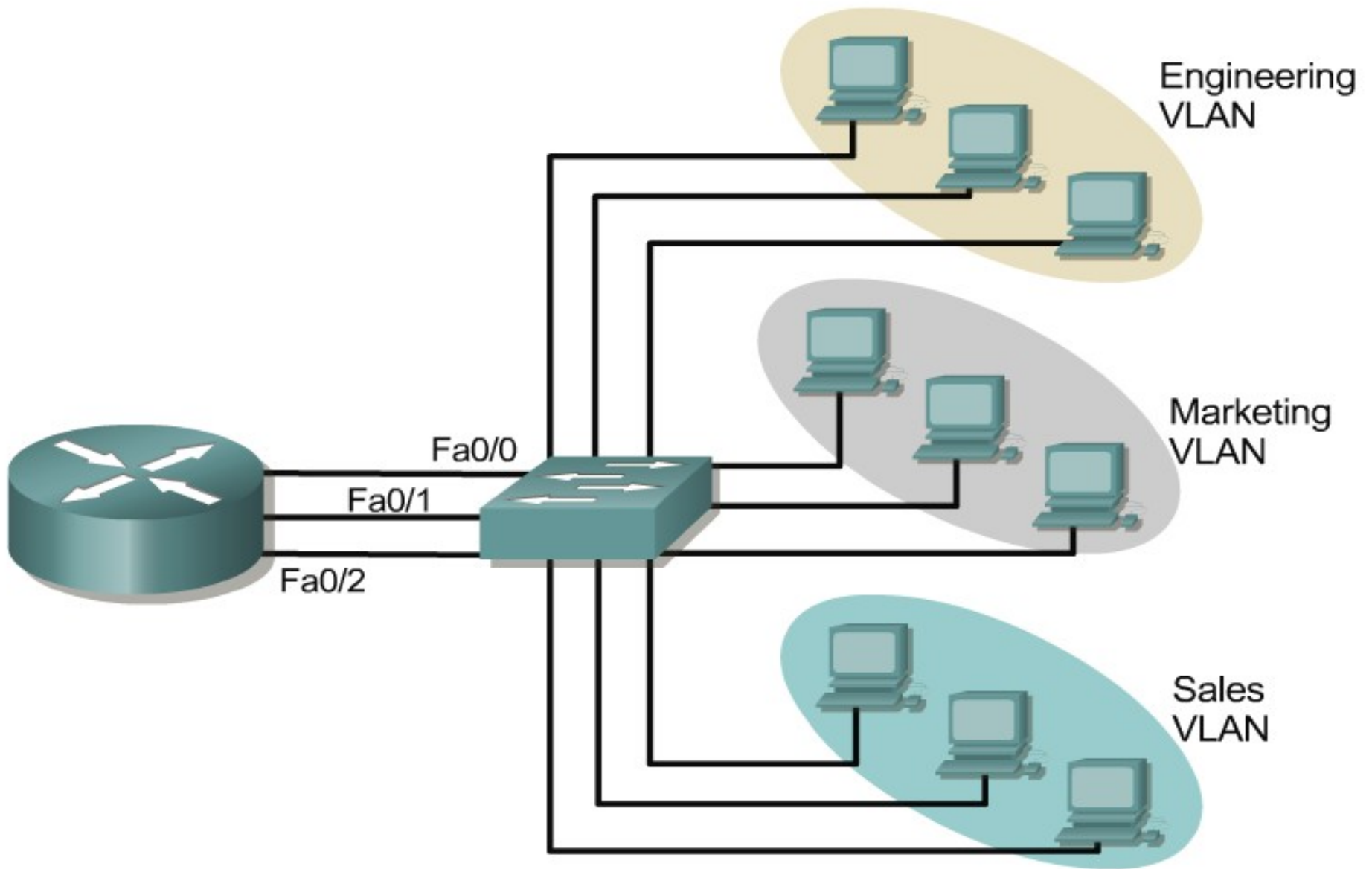


Network

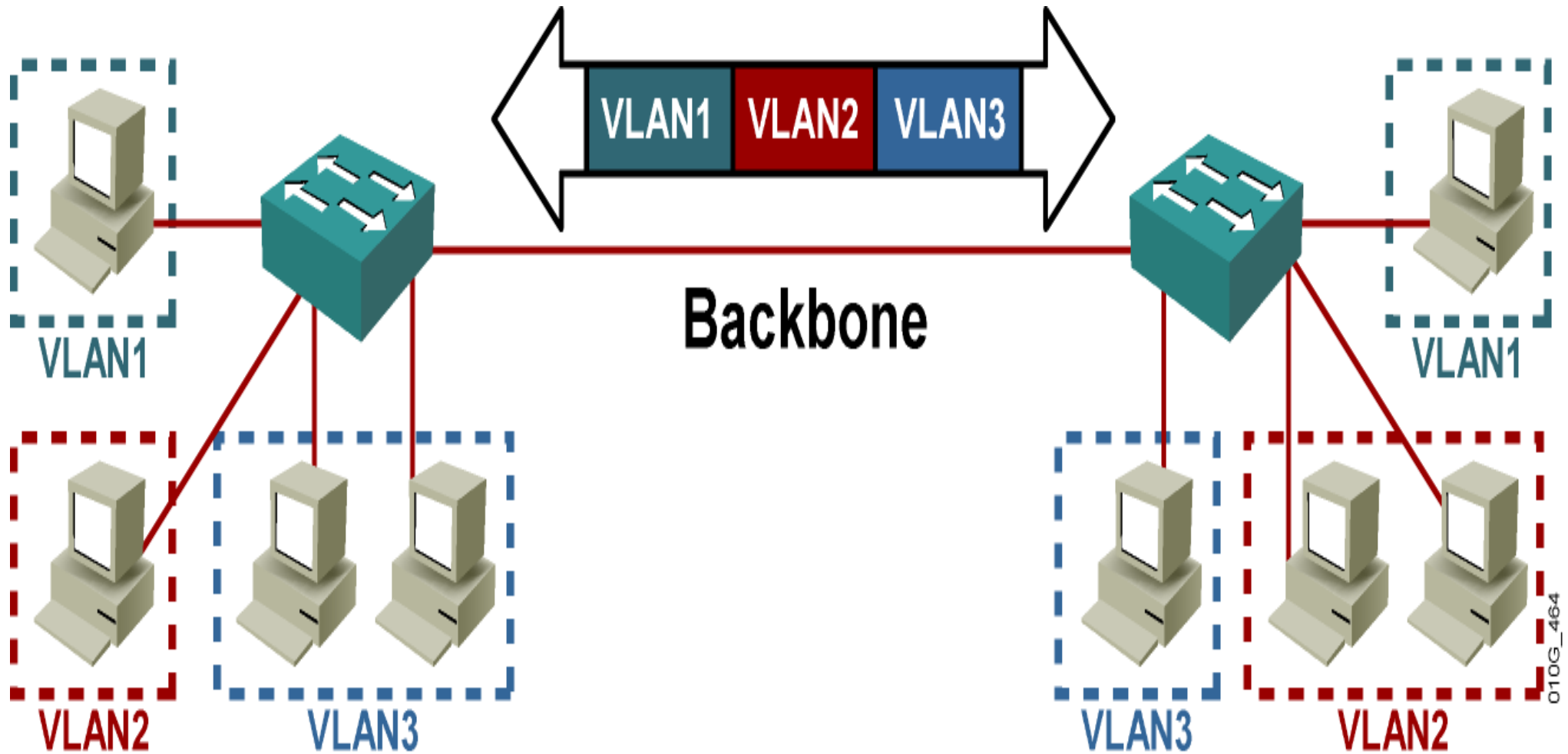
Network Address Translation







VLAN Trunking/Tagging

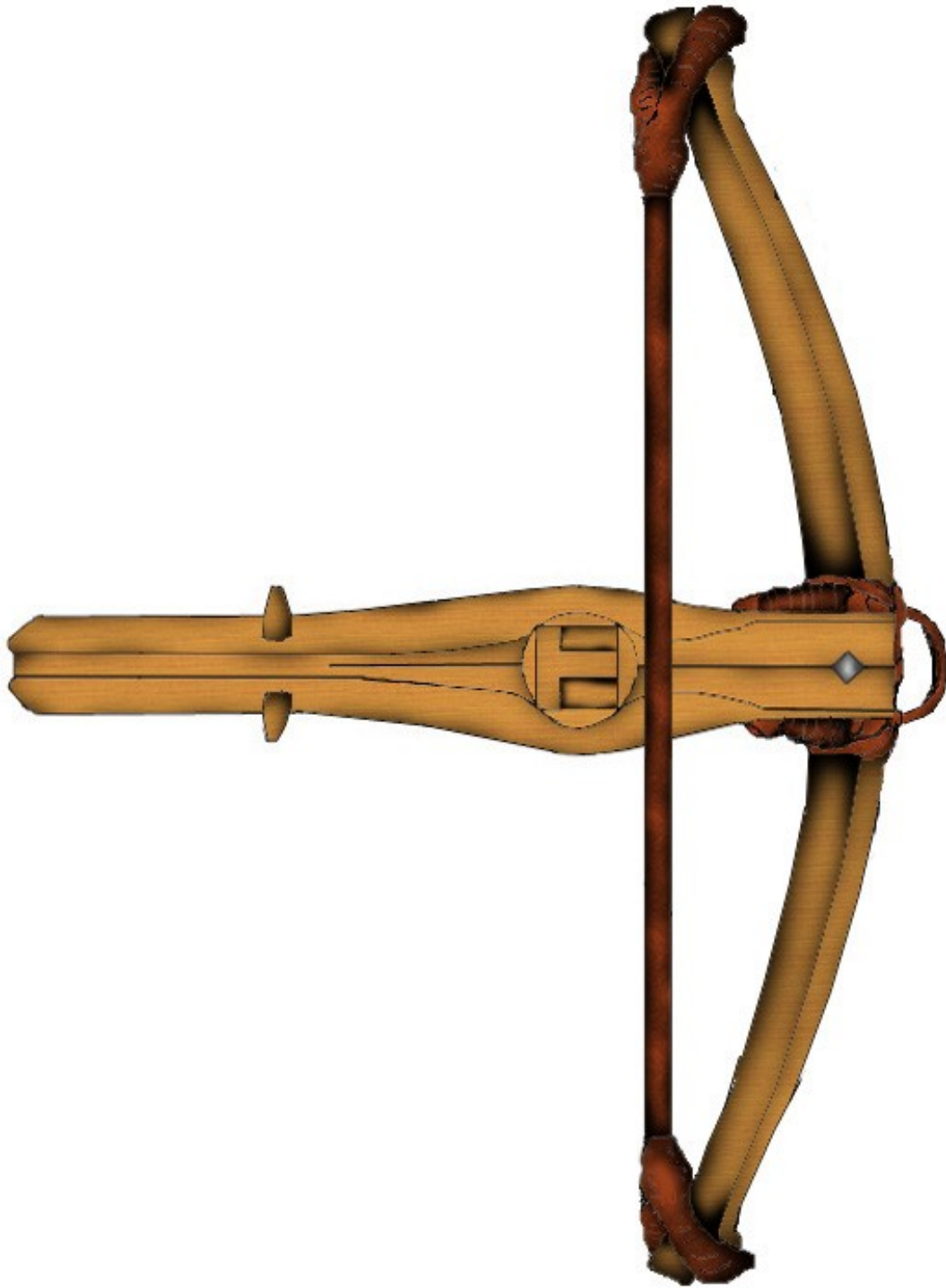


Virtual Private Network

A photograph of a rural landscape with rolling green hills under a cloudy sky. In the foreground, a barbed wire fence runs across the frame. A wooden post supports a white sign with black text. The sign reads "PRIVATE PROPERTY" in large, bold, uppercase letters, followed by a horizontal line, and then "Keep out" in a smaller, bold, lowercase font.

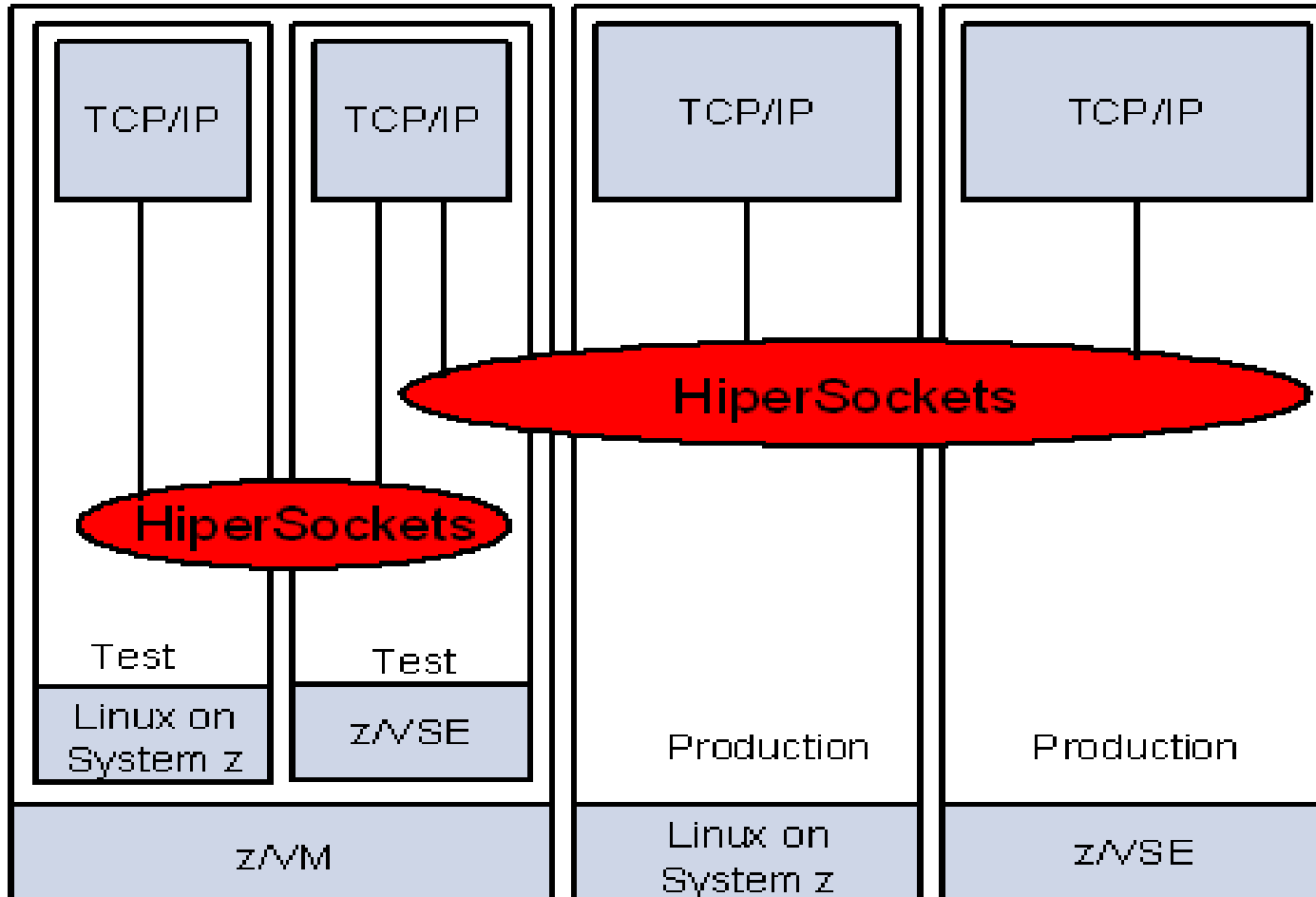
**PRIVATE
PROPERTY**

Keep out

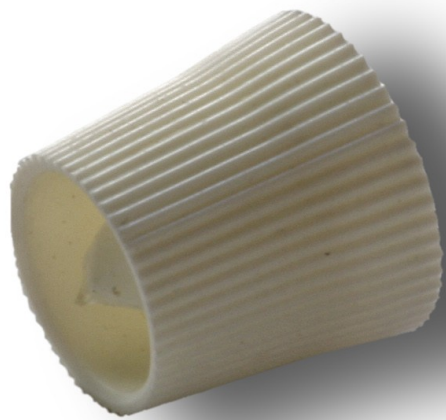


- Sun Crossbow

HiperSockets



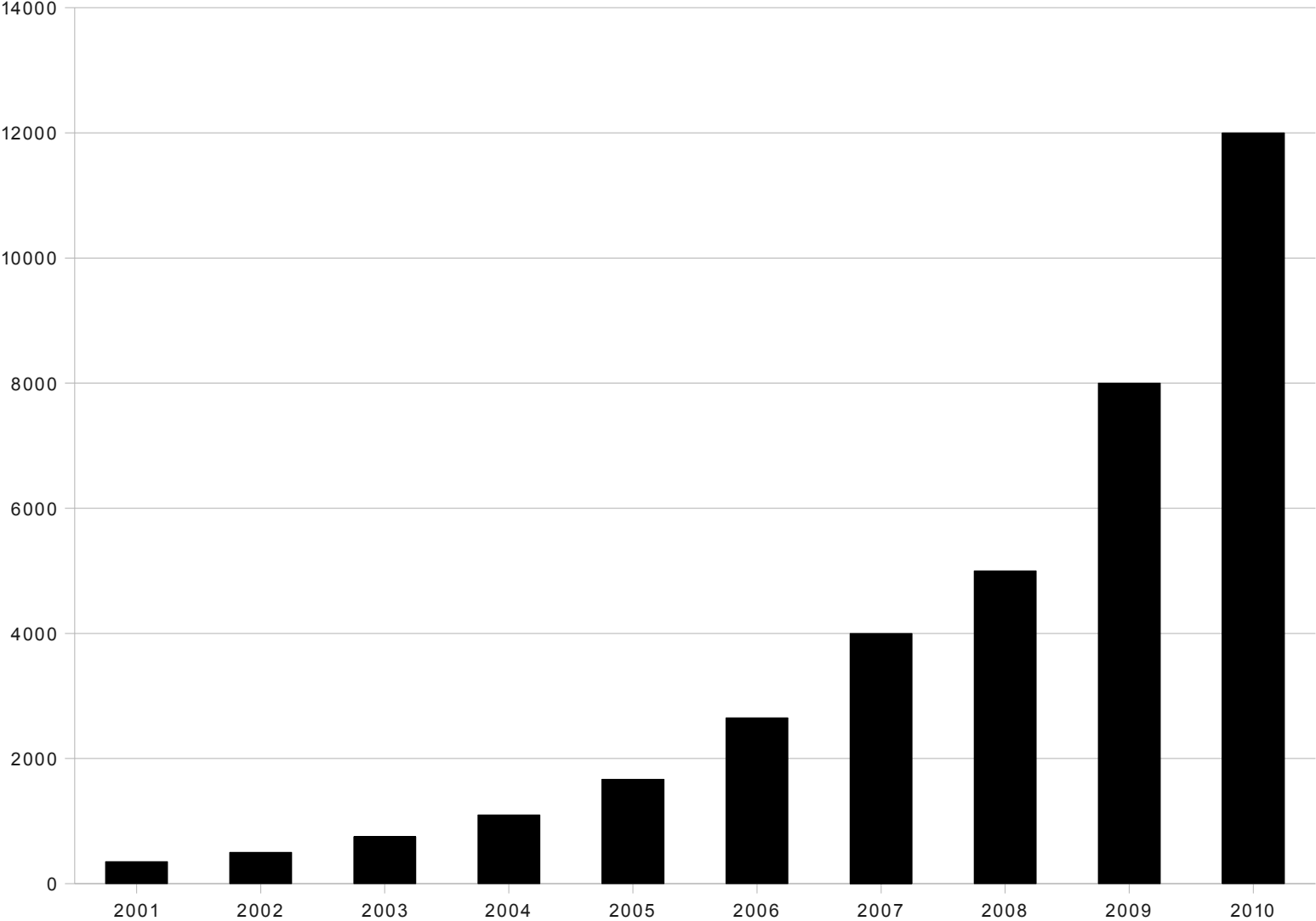
Channel Bonding



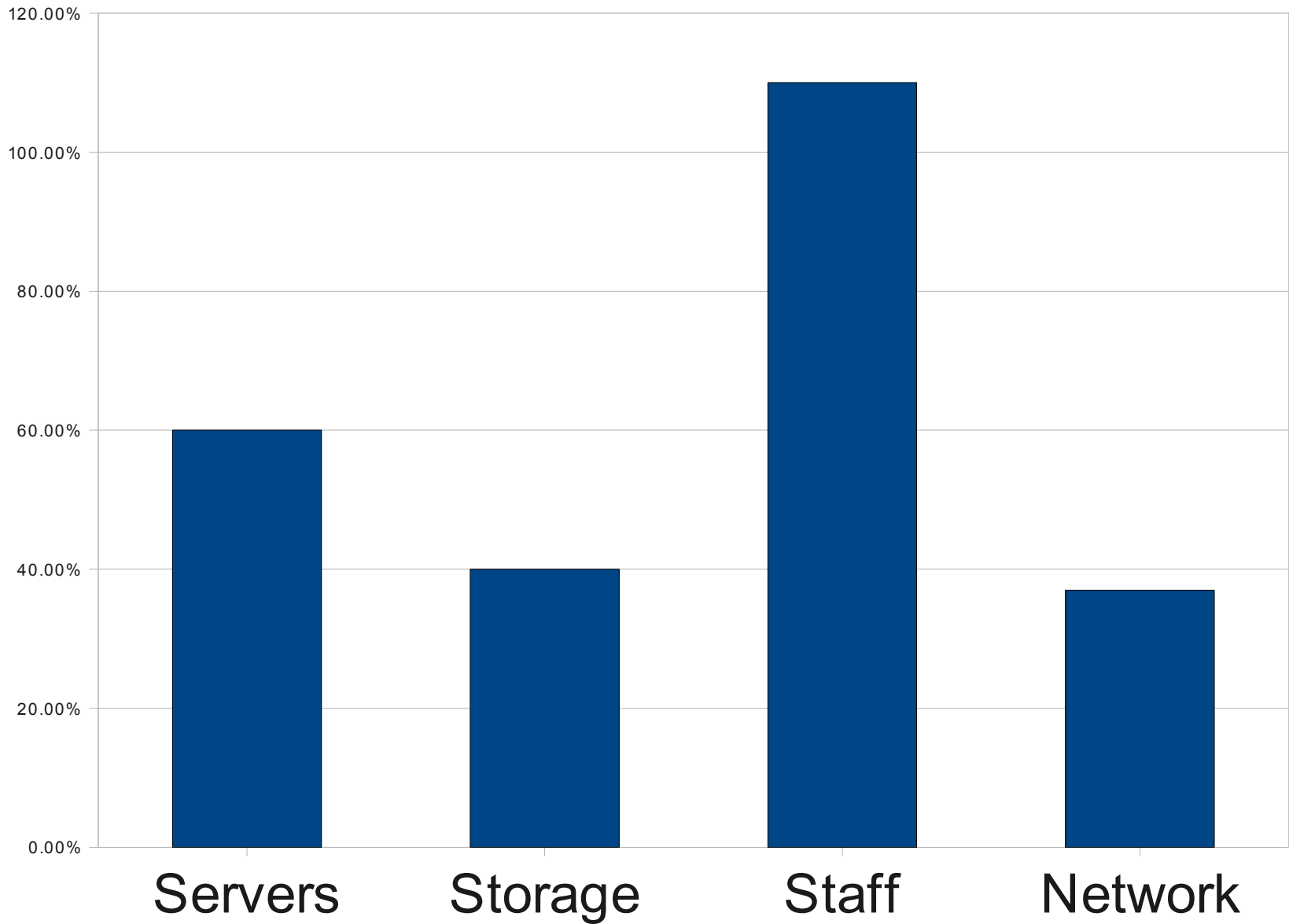


Storage

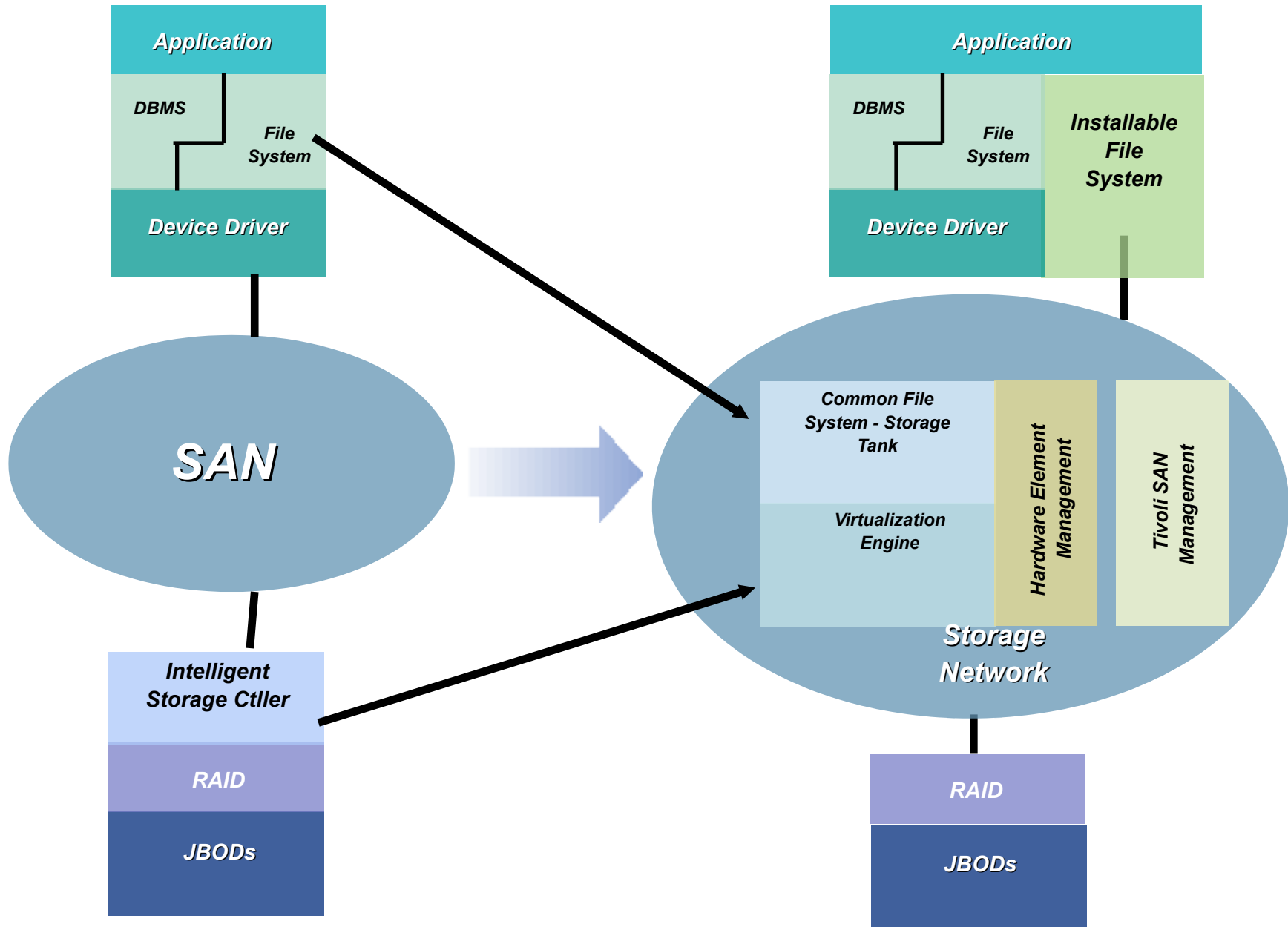
External Terabytes Worldwide



Utilization

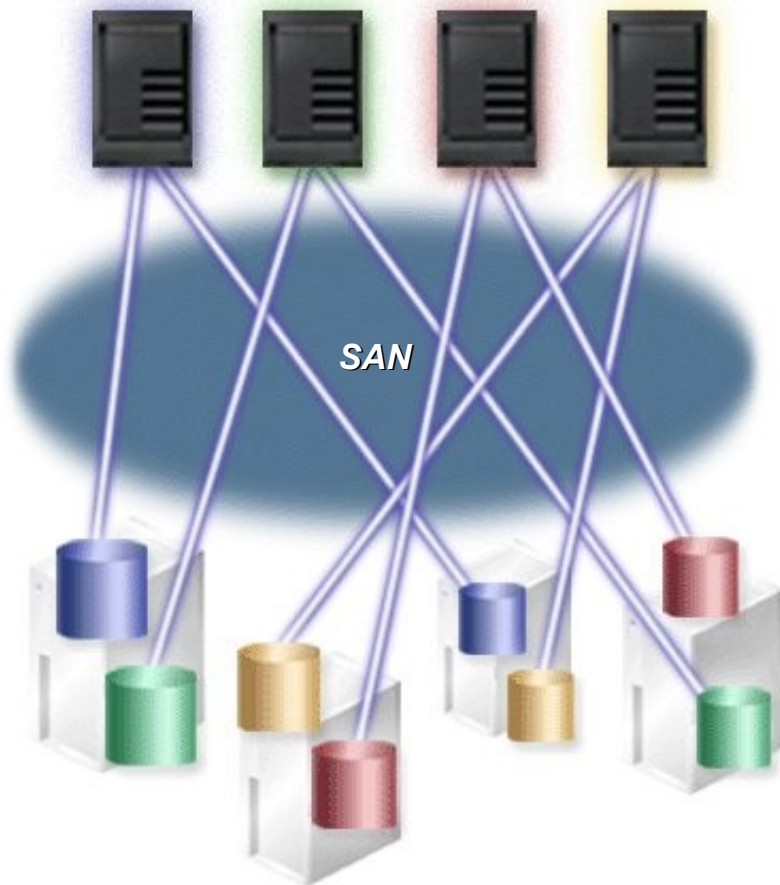


IBM Storage



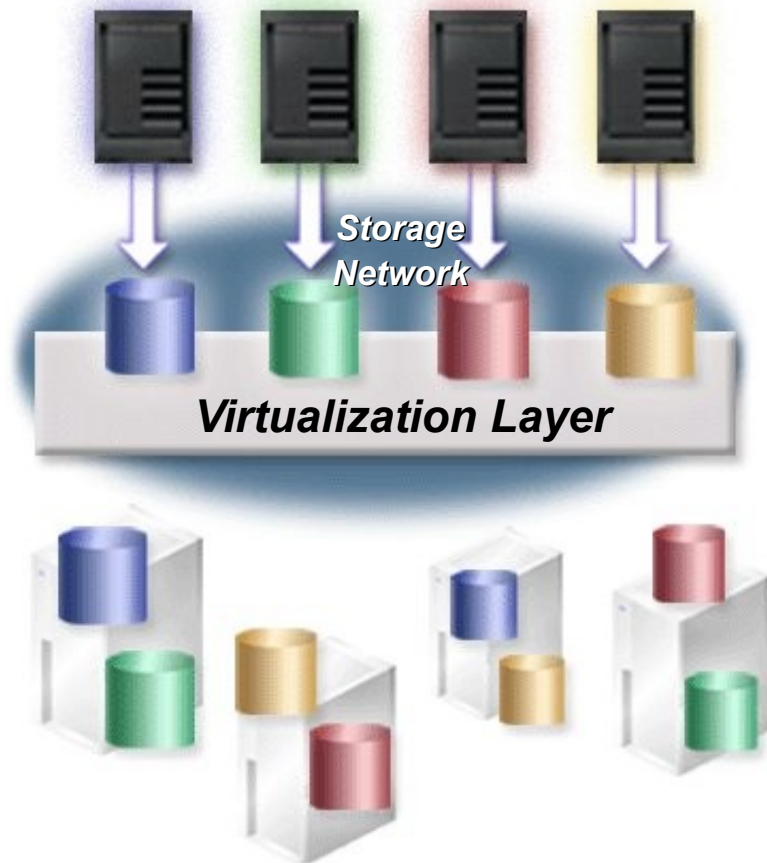
Block Level Virtualization

SANs Today



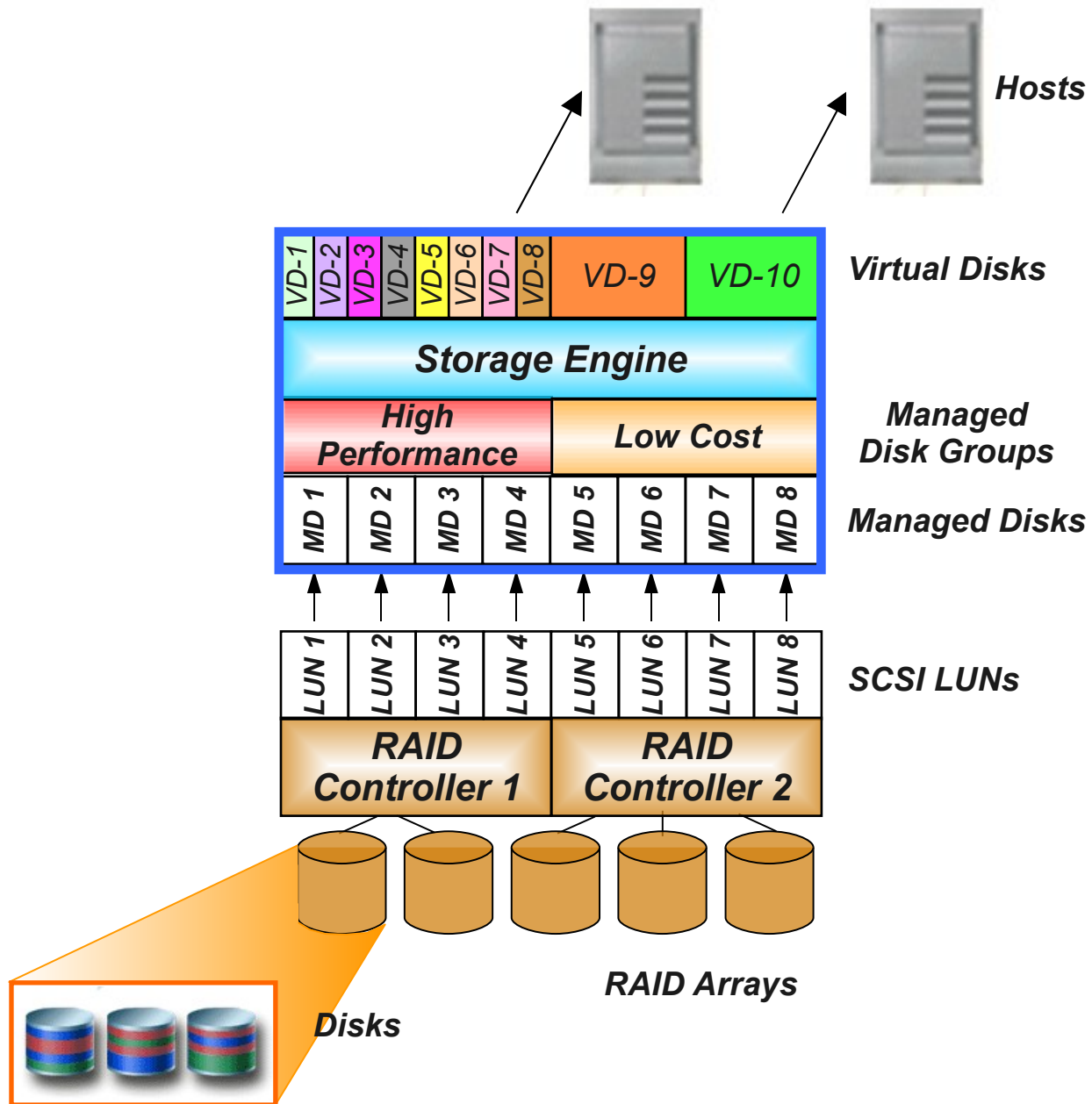
*Servers are mapped to specific physical disks
i.e., "physical mapping"*

Block Virtualization

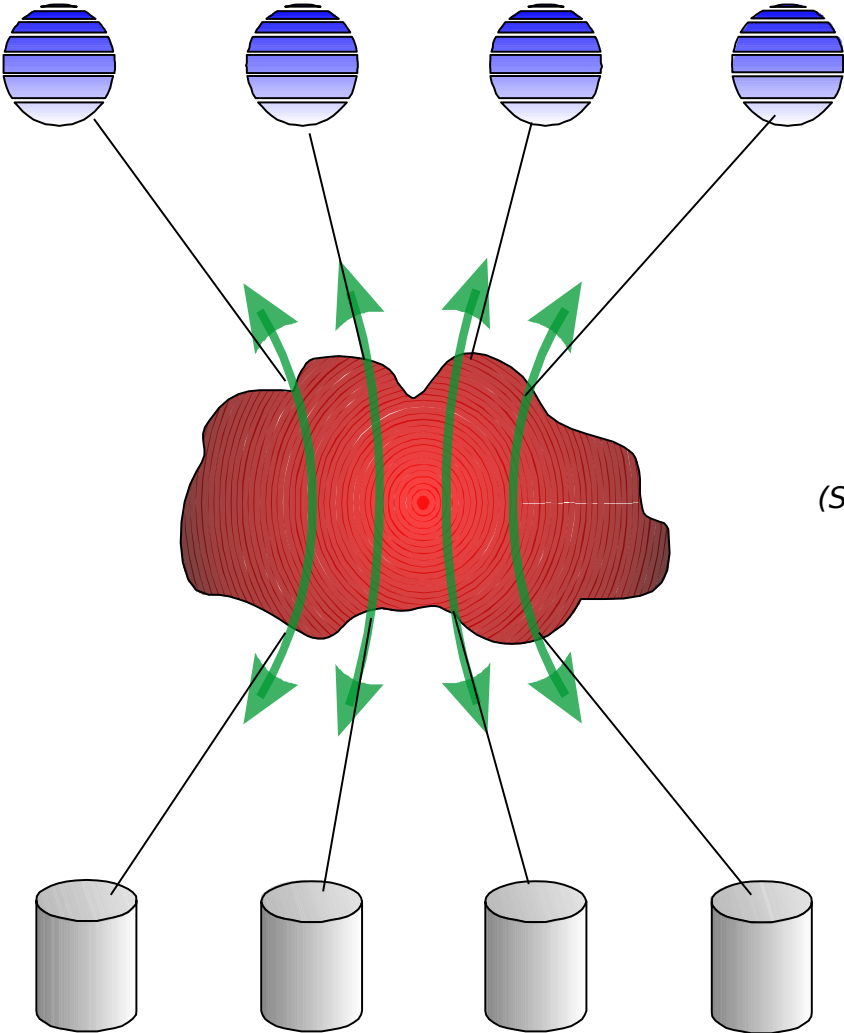


*Servers are mapped to a virtual disk
i.e., "logical mapping"*

SAN Volume Controller



GPFS



GPFS File System Nodes

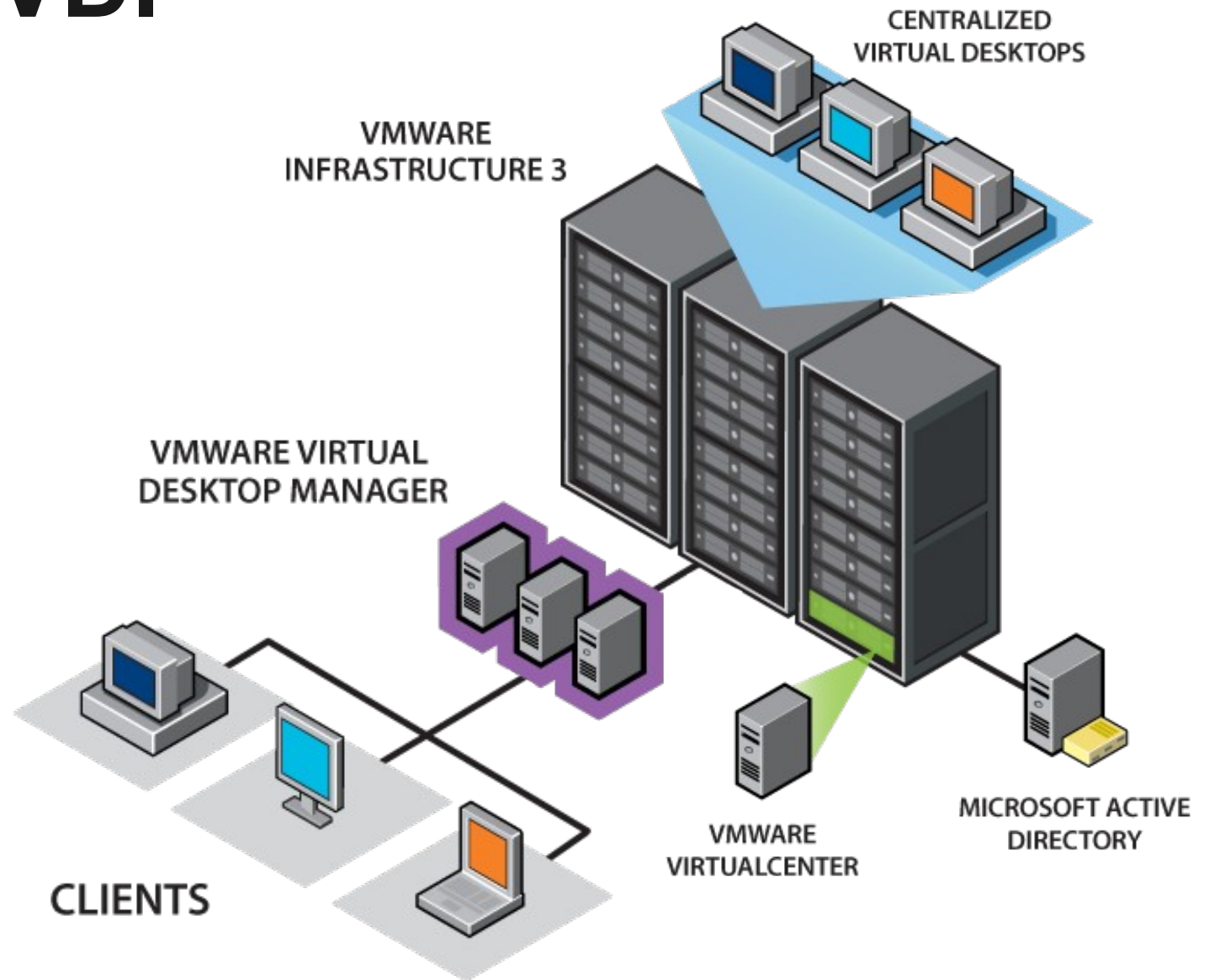
Switching fabric
(System or storage area network)

Shared disks
(SAN-attached or network block device)

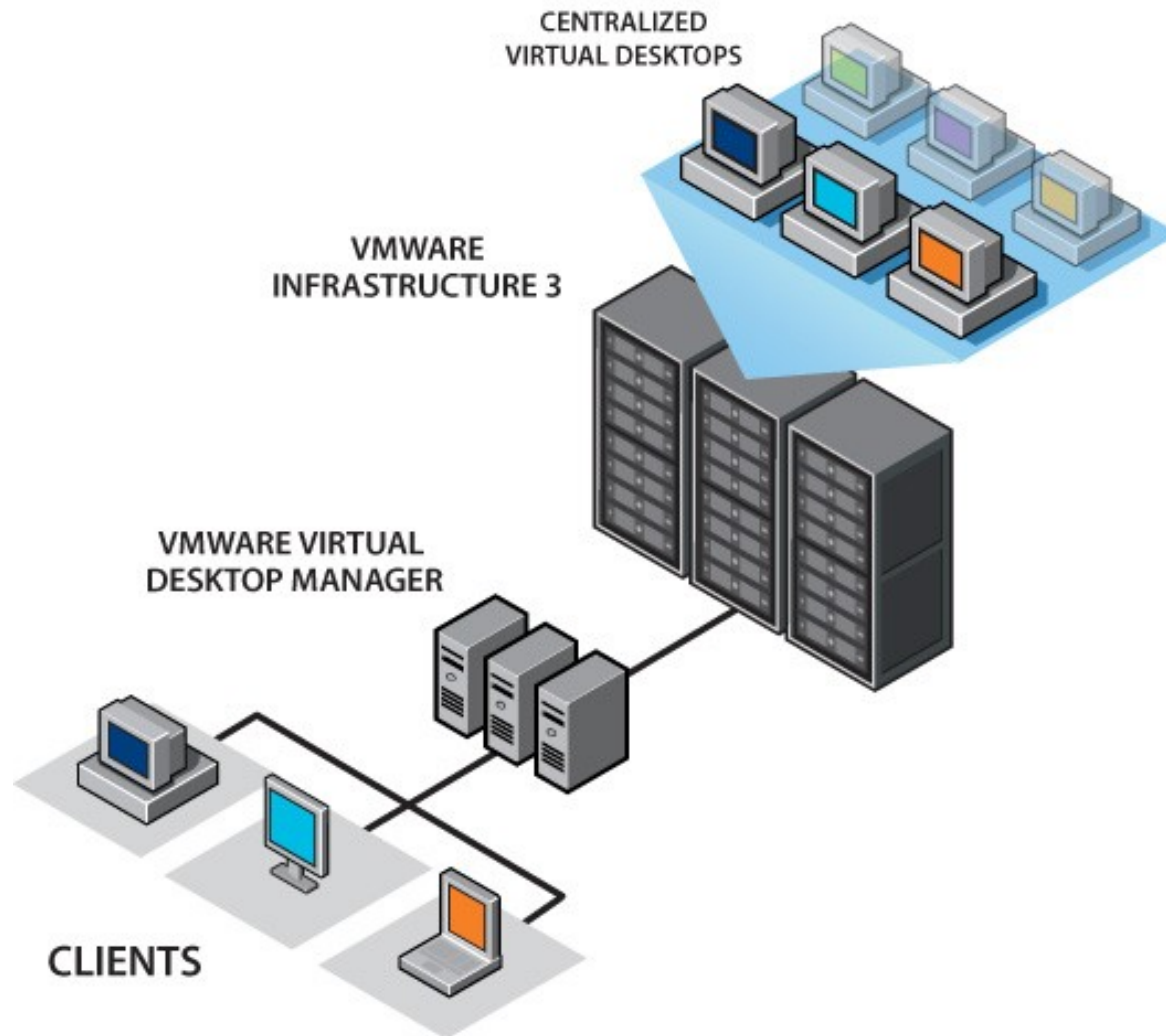


Desktop

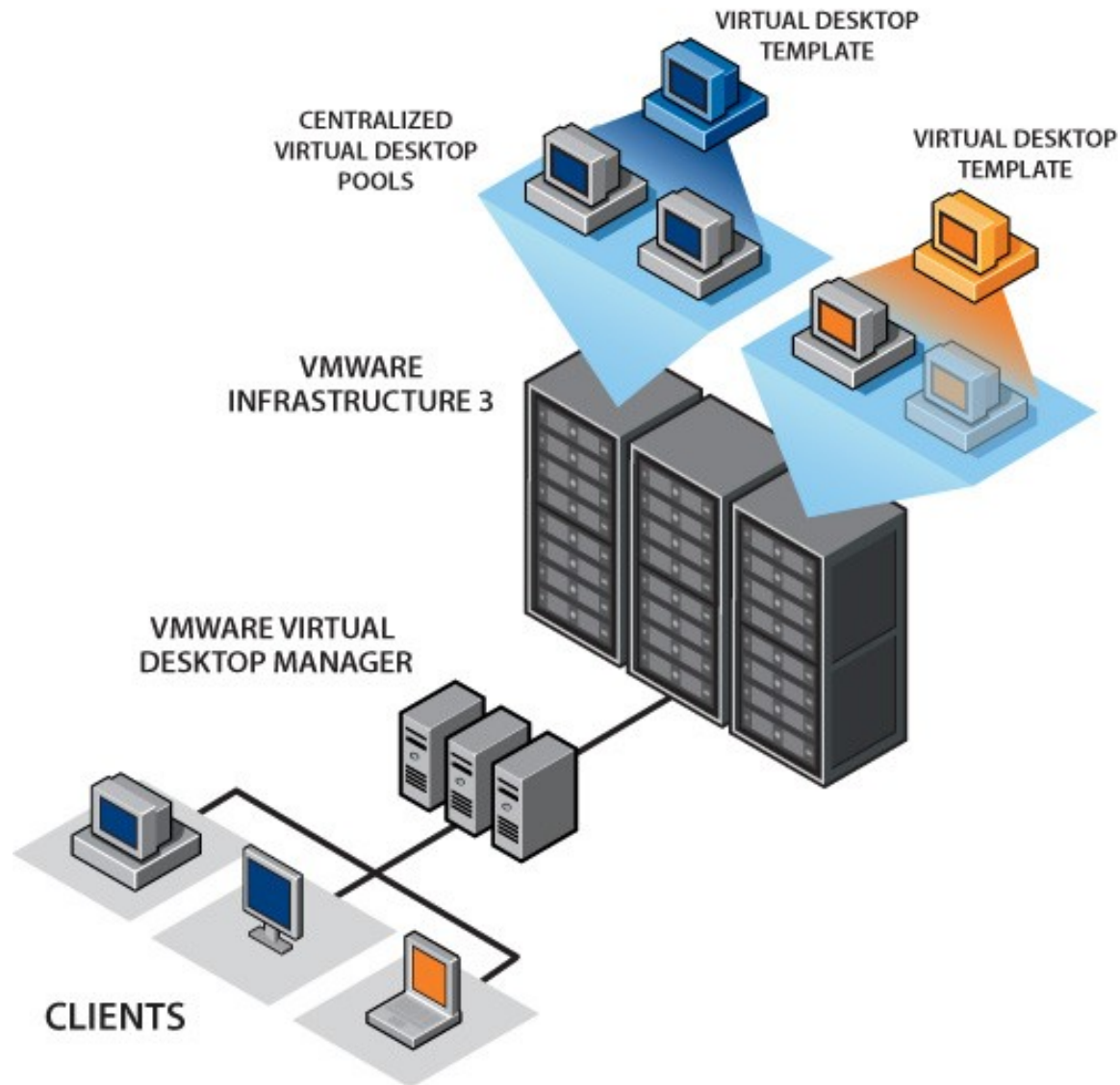
VDI



Individual Desktops



Connection Broker: Deploying Desktops



How Customers Use VDI



Centralize or Desktop Replacement

Replace traditional PCs with centralized virtual desktops for better control and efficient management. End users have flexibility



Disaster Recovery & Business Continuity

Provide continuous availability of desktops to end users by making high availability and disaster recovery solutions more cost-effective, simpler, and more reliable.



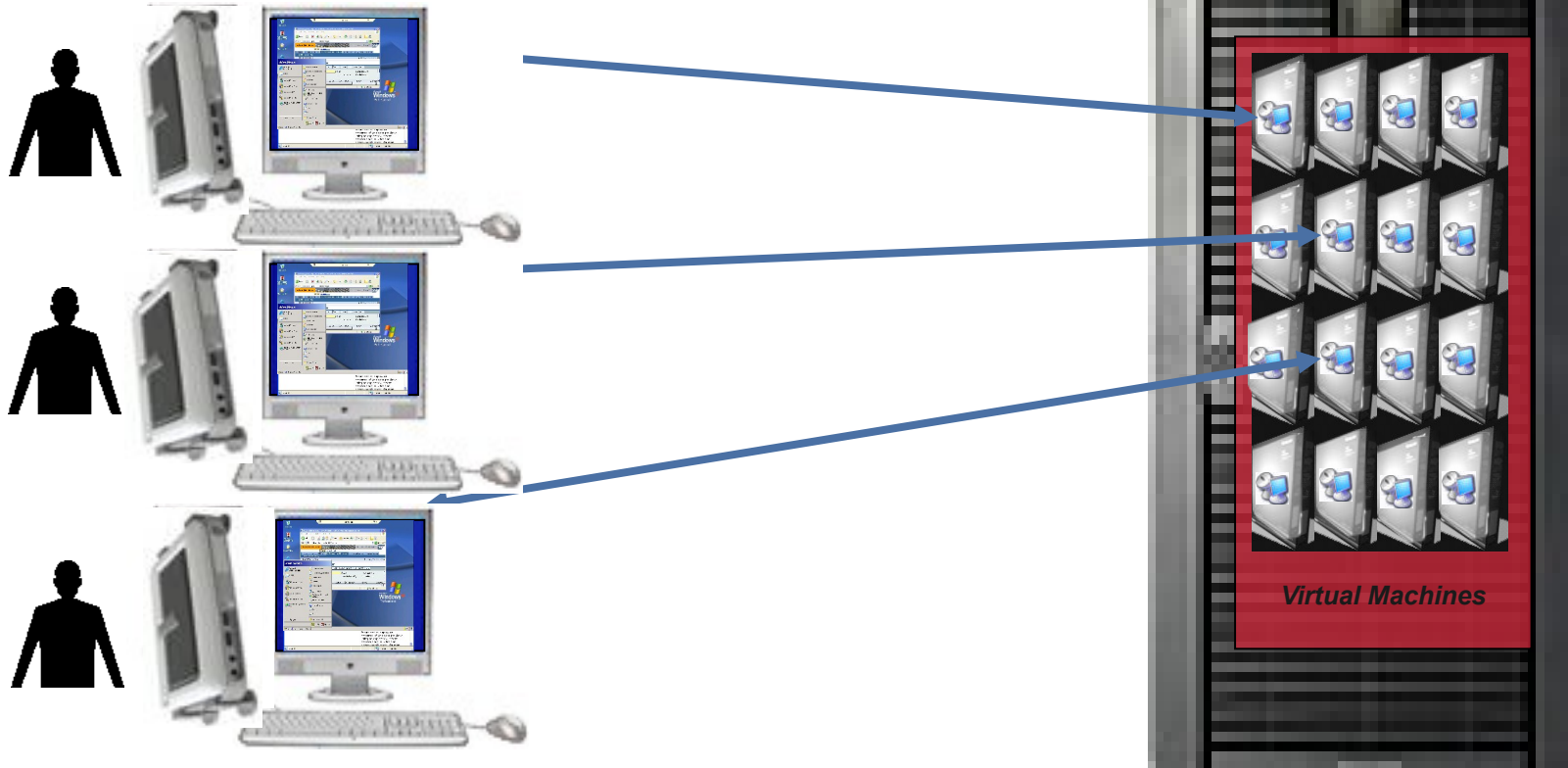
Transactional Office Workers or Developers

Eliminate the need for moves, adds or changes for call centers. Allow in house developers access to workspace while keeping IP safe in data center.

Thin clients

Desktop

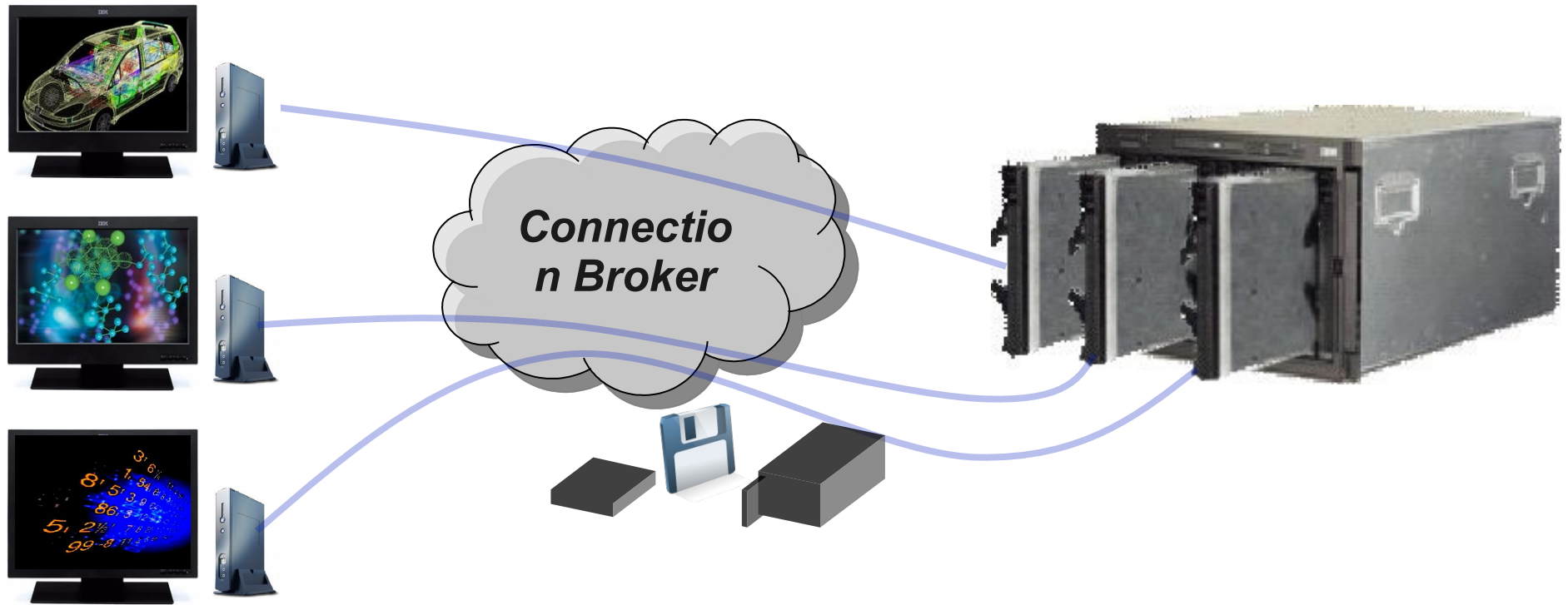
Blade Server



IBM HC10 Blades



Workstation Blade Architecture



CP20

<i>Dimension with stand</i>	<i>32mm (H) x 94mm (W) x 174mm (D)</i>
<i>Weight with stand</i>	<i>1,100grams</i>
<i>Ethernet connection to HC10</i>	<i>10/100/1000BASE-T IEEE 802.3 compliant</i>
<i>Display</i>	<i>Two independent DVI-I</i>
<i>USB</i>	<i>USB 1.1 compliant, (2) in rear and (2) in front</i>
<i>Audio</i>	<i>HD Audio speaker jack (rear), Head phone jack (front), microphone in jack (front)</i>
<i>LED</i>	<i>CP20 Power Status LED, Connected HC10 Power Status (sleep mode indicator) LED, Session Status LED</i>
<i>Control button</i>	<i>Remote HC10 power button, Session disconnection button</i>
<i>Acoustics</i>	<i>0db (fanless)</i>
<i>Power consumption</i>	<i>25W (nominal)</i>



Grid

A 3D perspective view of a grid. The grid is composed of white, red, and blue lines on a dark background. The white lines form a primary grid, while the red and blue lines form a secondary, more densely spaced grid. The grid lines recede into the distance, creating a strong sense of depth and perspective.



Chroot (jail)

ThinApp



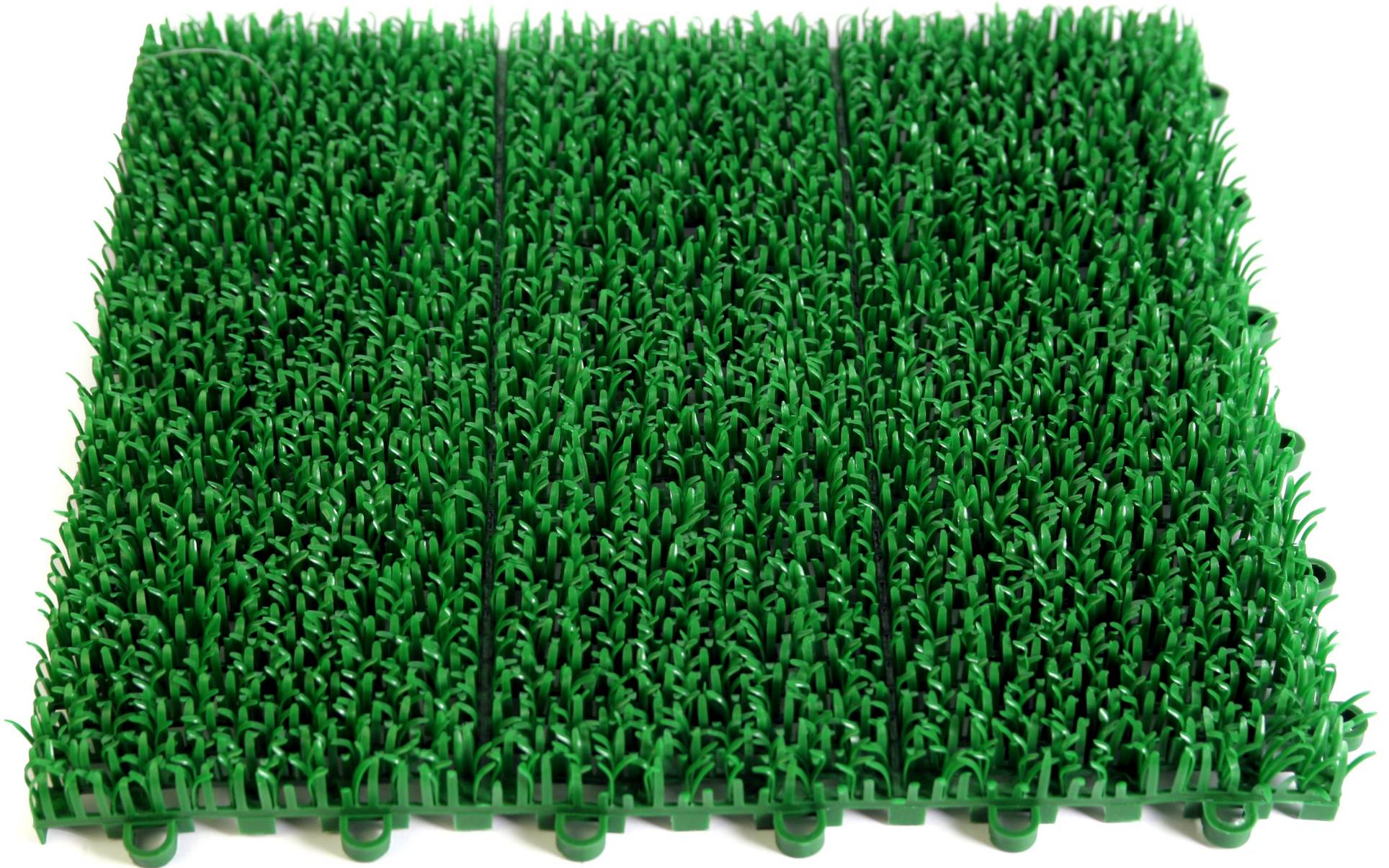
XenApp



Application Virtual Machines



Emulation



3270



```
Vista Session A
File Edit Font Transfer Macro Options Window Help
Have Fun! IP Address = 69.121.152.51
VTAM Terminal = TCP00022

Master the Mainframe Contest

      0000000 SSSSSSS
      00 00 SS
zzzzzz 00 00 SS
      zz 00 00 SSSS
      zz 00 00 SS
zzzzzz // 0000000 SSSSSSS

IBM System z Operating System - z/OS

This system must only be used for education by authorized
educational institution. Use is subject to audit at any time.

==> Enter "LOGON" followed by the TSO userid. Example "LOGON USERID" or
==> Enter TSO

0.0 09/14/07.257 04:26PM 192.86.32.16 a 24,1
```


Wine



ScummVM

Script Creation Utility for Maniac Mansion

0.10.0 (Jun 17 2007 11:19:20)
scummVM

Day of the Tentacle (Spanish/DOS)
Gobliins (DOS EGA)
Indiana Jones and the Last Crusade (Spanish/DOS/EGA)
Loom (Spanish/DOS)
Maniac Mansion (Spanish/DOS)
Monkey Island 2: LeChuck's Revenge (Spanish/DOS)
Sam & Max Hit the Road (Spanish)
Simon the Sorcerer 1 (Spanish DOS Floppy) (Spanish/DOS)
The Secret of Monkey Island (Spanish/DOS)
Zak McKracken and the Alien Mindbenders (English (US)/DOS)

Start

Add Game...

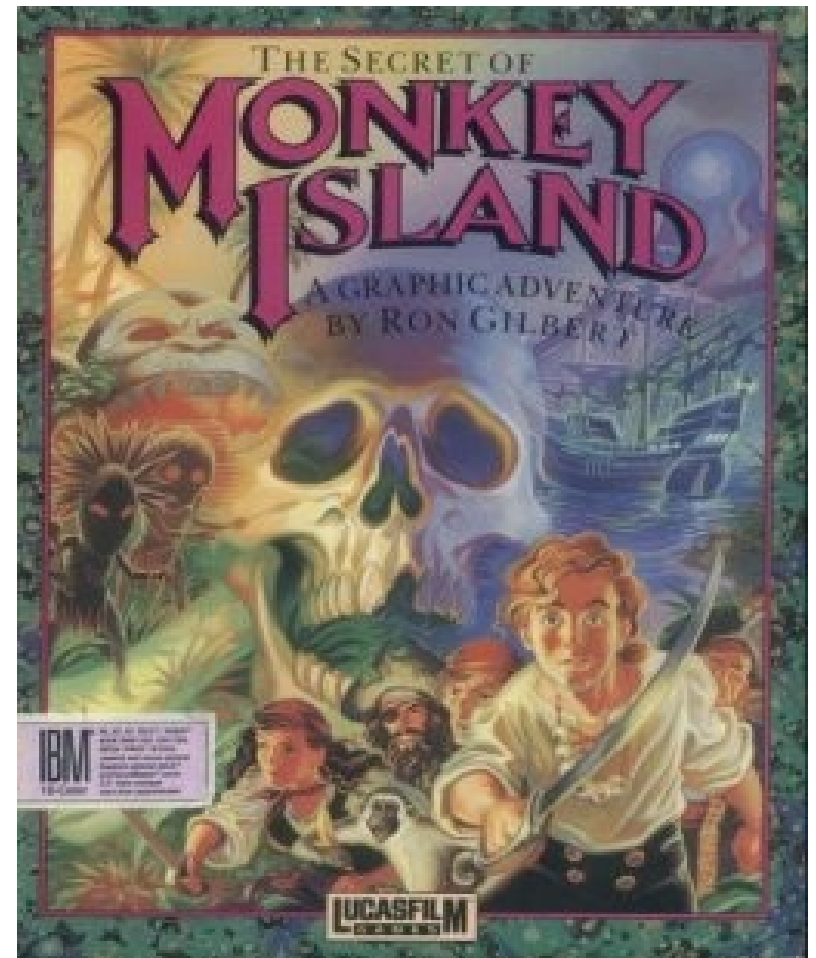
Edit Game...

Remove Game

Options

About

Quit



Wii



Architecture Translation

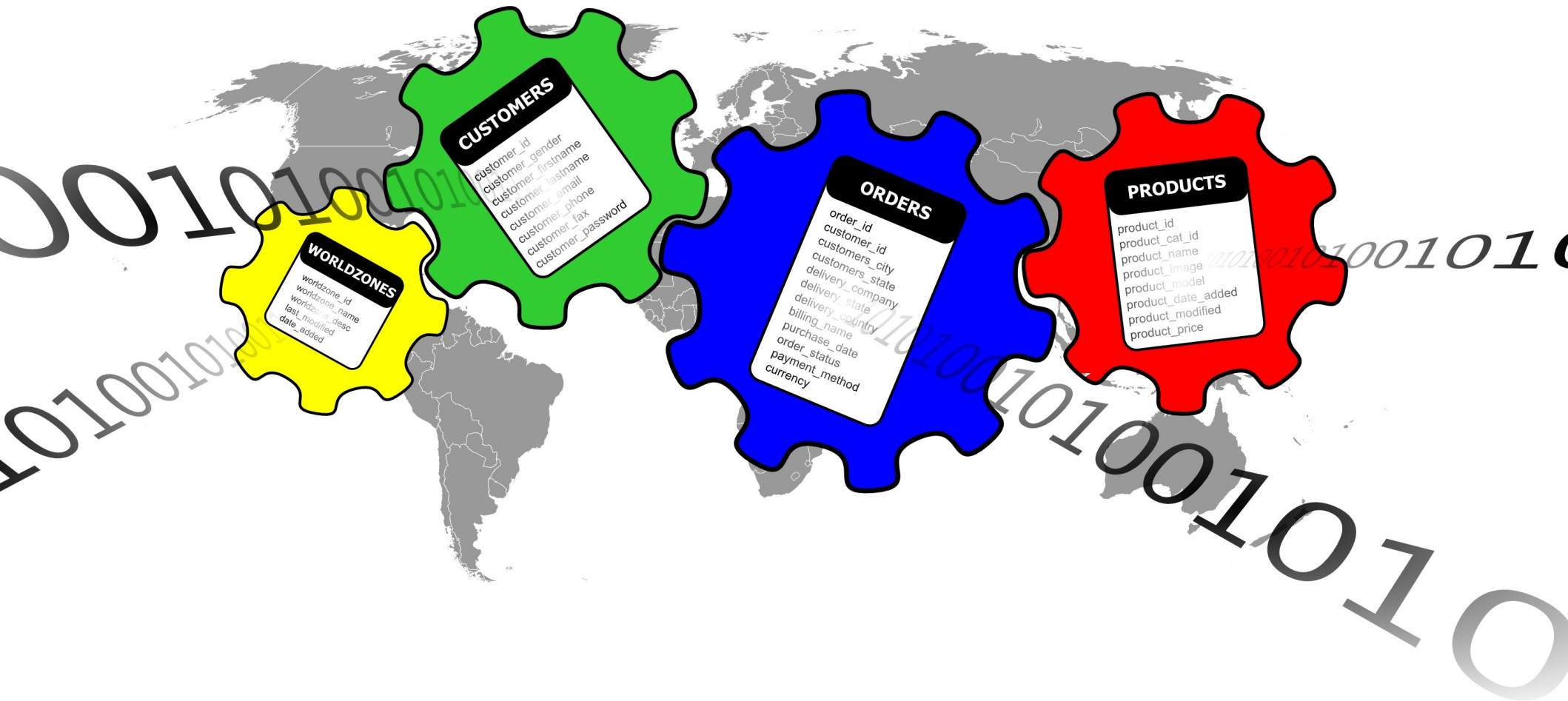


Exit / Sortie

The Future



SaaS



App Engine





SimpleDB

BigTable

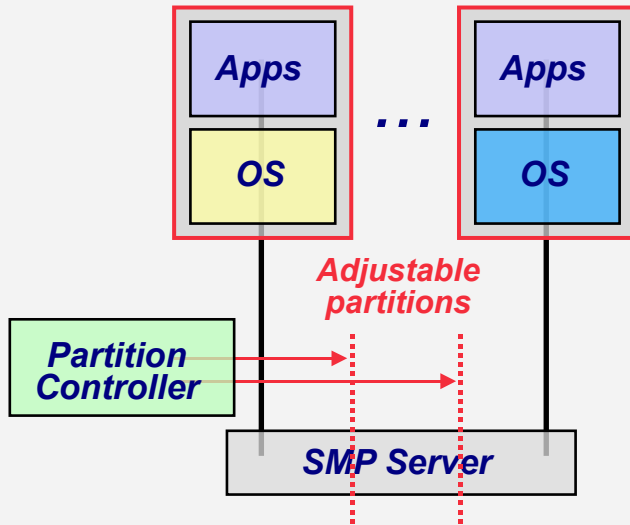


If computers of the kind I have advocated become the computers of the future, then computing may someday be organized as a public utility just as the telephone system is a public utility... The computer utility could become the basis of a new and important industry.

—John McCarthy, MIT Centennial in 1961

Cloud / Utility

Hardware Partitioning



Server is subdivided into fractions each of which can run an OS

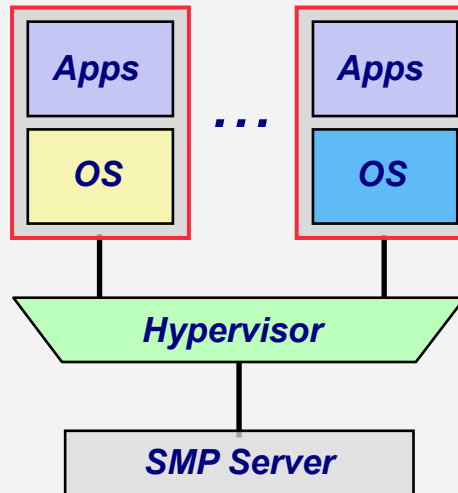
Physical partitioning

*S/370™ SI-to-PP and PP-to-SI,
Sun Domains, HP nPartitions*

Logical partitioning

*IBM eServer™ pSeries® LPAR,
HP vPartitions*

Bare-metal Hypervisor

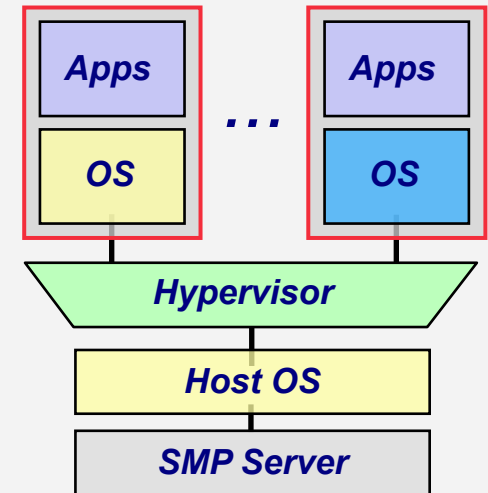


Hypervisor provides fine-grained timesharing of all resources

Hypervisor software/firmware runs directly on server

*System z LPAR and z/VM®
POWER™ Hypervisor
VMware ESX Server
Xen Hypervisor*

Hosted Hypervisor



Hypervisor uses OS services to do timesharing of all resources

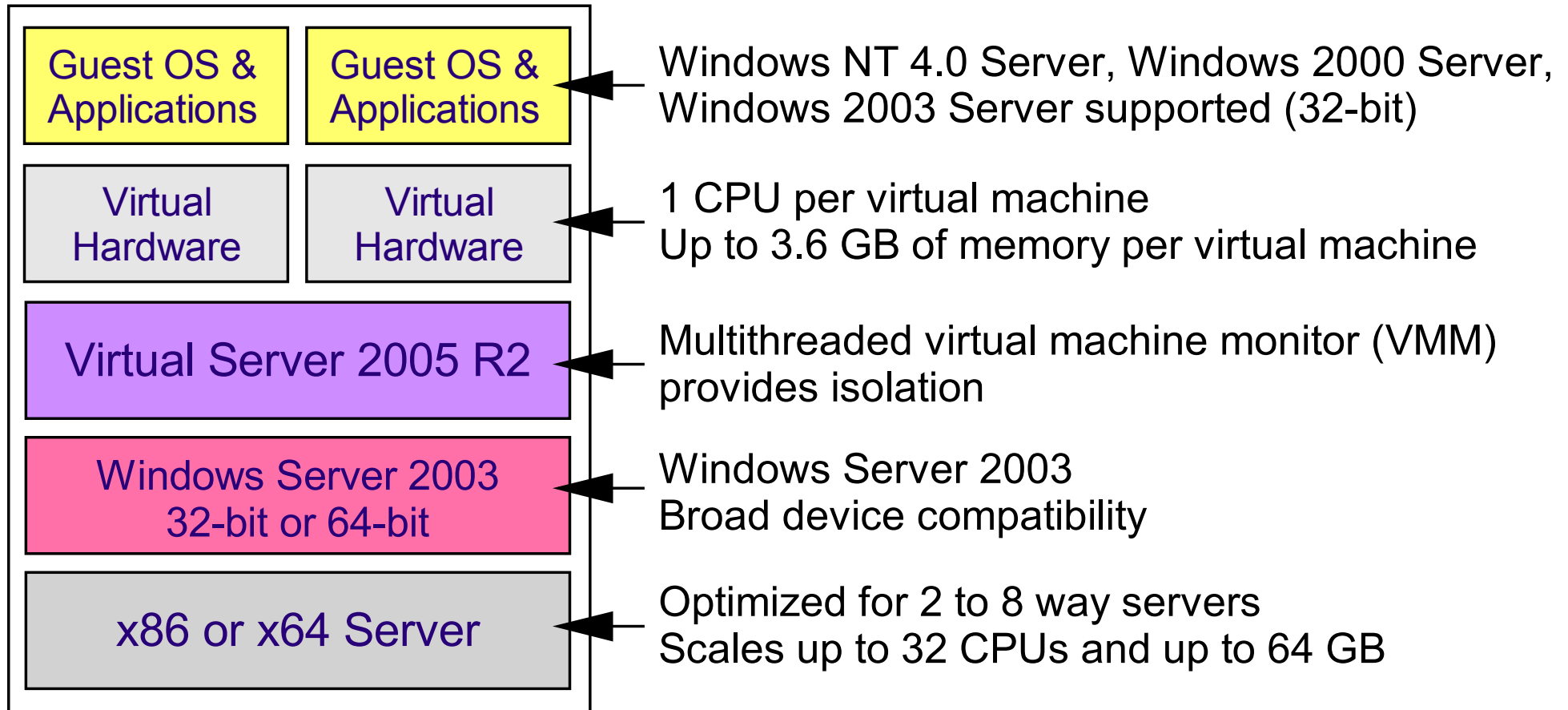
Hypervisor software runs on a host operating system

*VMware Server
Microsoft® Virtual Server
HP Integrity VM
User Mode Linux®*

Characteristics:

- Bare-metal hypervisors offer high efficiency and availability
- Hosted hypervisors are useful for clients where host OS integration is important
 - Hardware partitioning is less flexible than hypervisor-based solutions

Microsoft Virtual Server 2005



Experiments

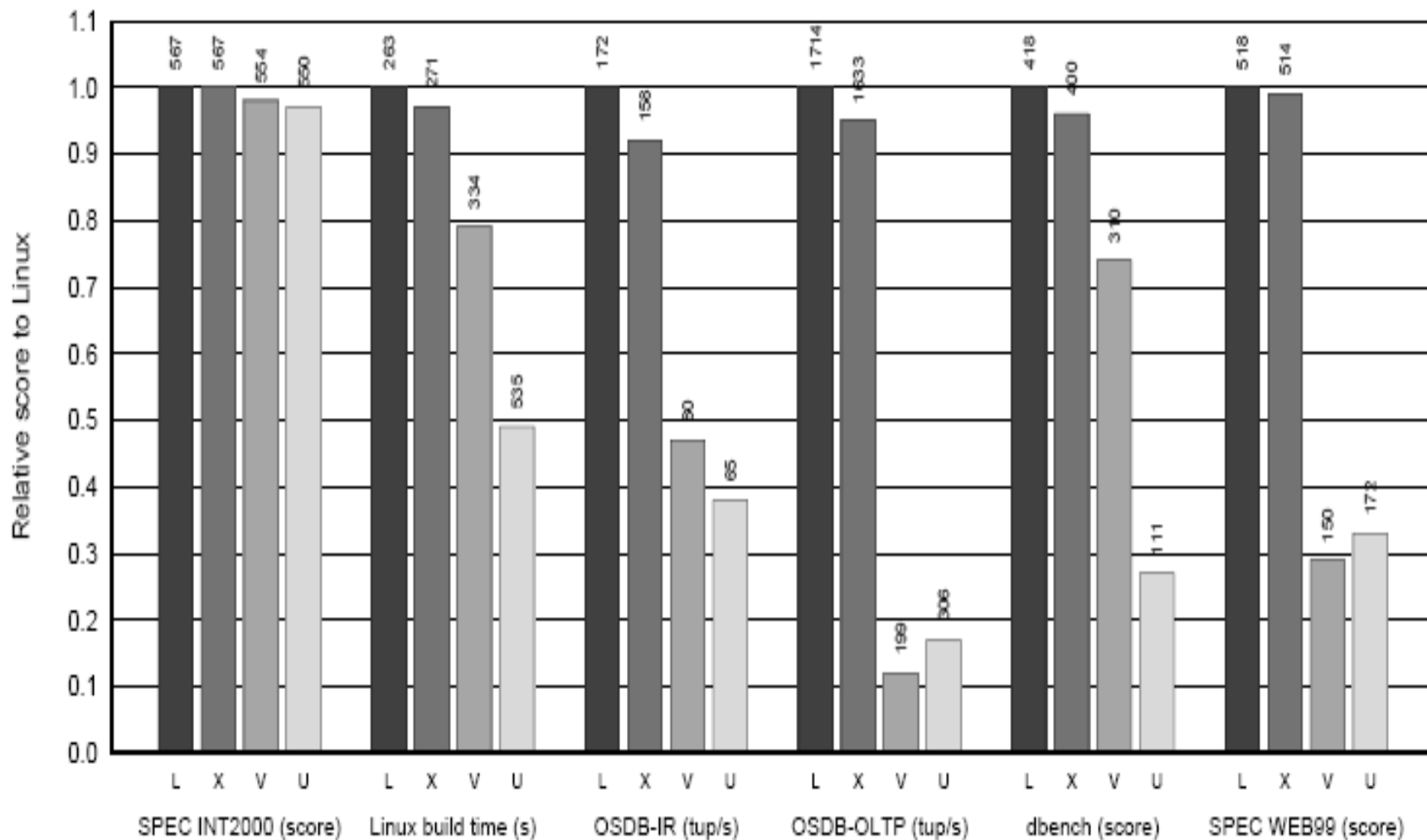
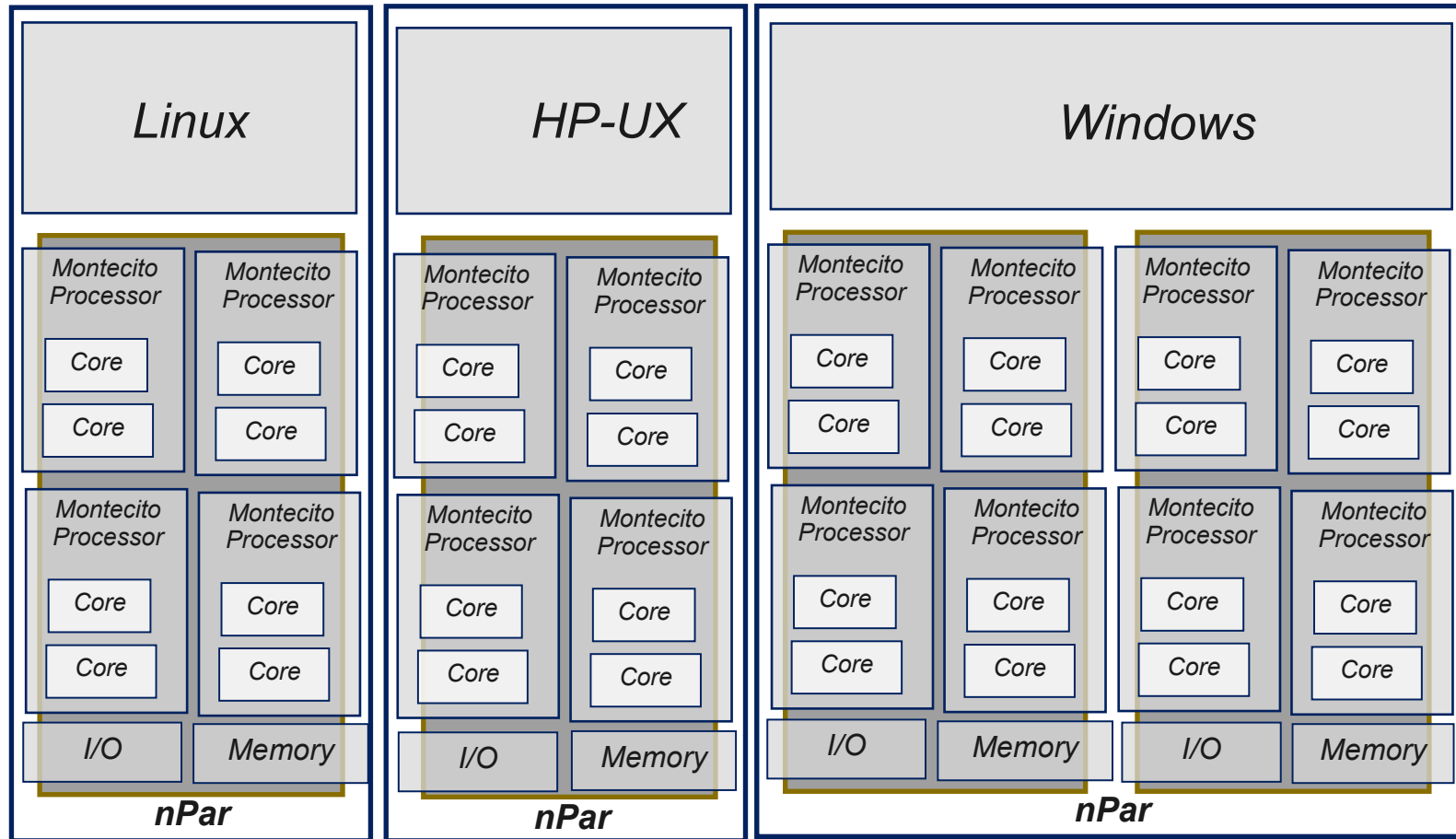


Figure 3: Relative performance of native Linux (L), XenLinux (X), VMware workstation 3.2 (V) and User-Mode Linux (U).

HP Integrity Servers - nPars



HP Integrity Servers

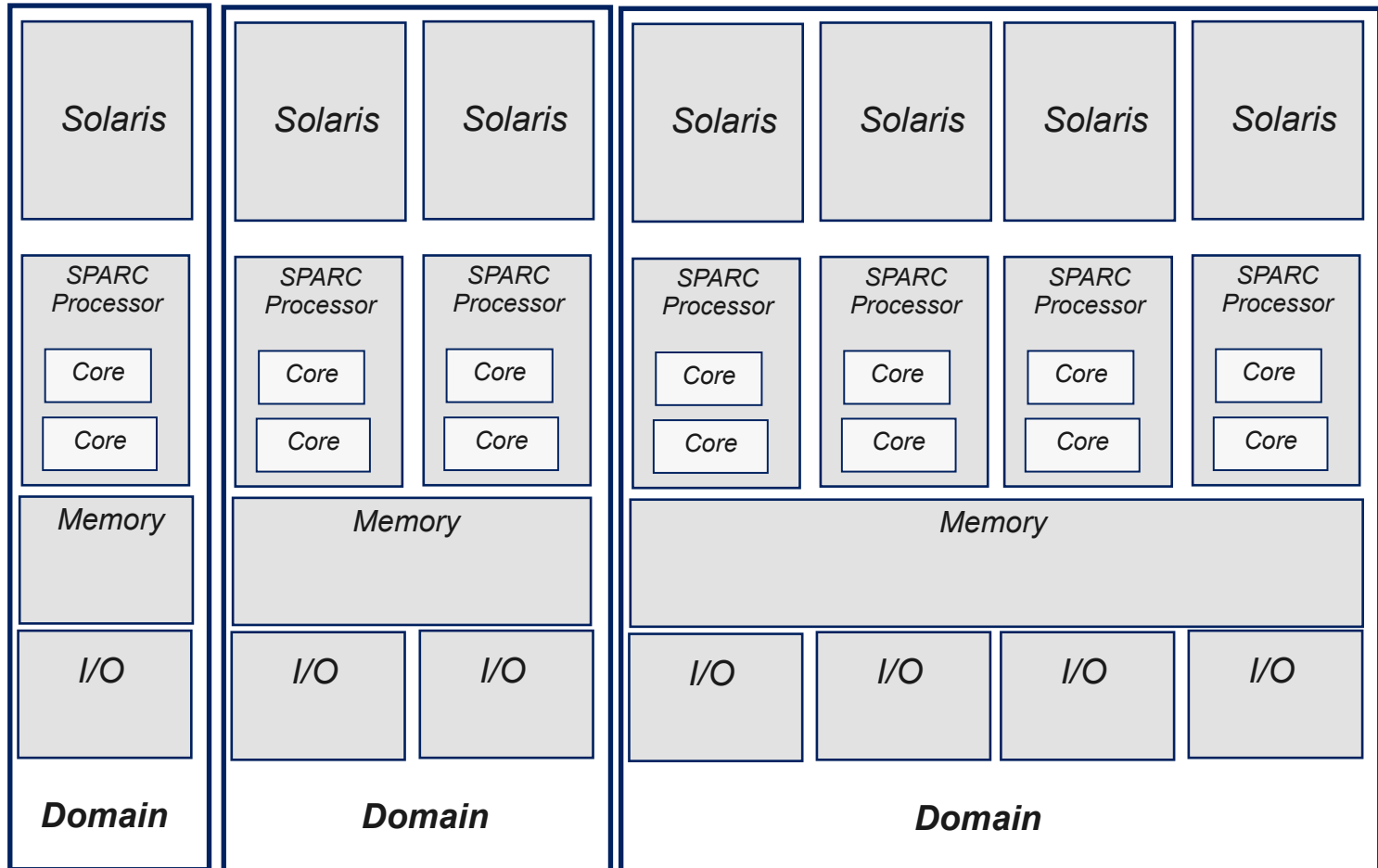
Soft Partitions / VMs

- **Virtual Partitions (vPars)**
 - Soft Partitions for HP-UX workloads
 - Each vPar has subset of CPUs, memory & I/O
 - Granularity of one or more cores per vPar
 - Minimum performance overhead
 - Dynamically reconfigurable
- **Integrity Virtual Machines**
 - VM platform hosted on HP-UX
 - Can host HP-UX, Linux or Windows operating systems
 - Shared I/O
 - Granularity up to 20 VMs per core
 - Greater performance overhead than nPars & vPars

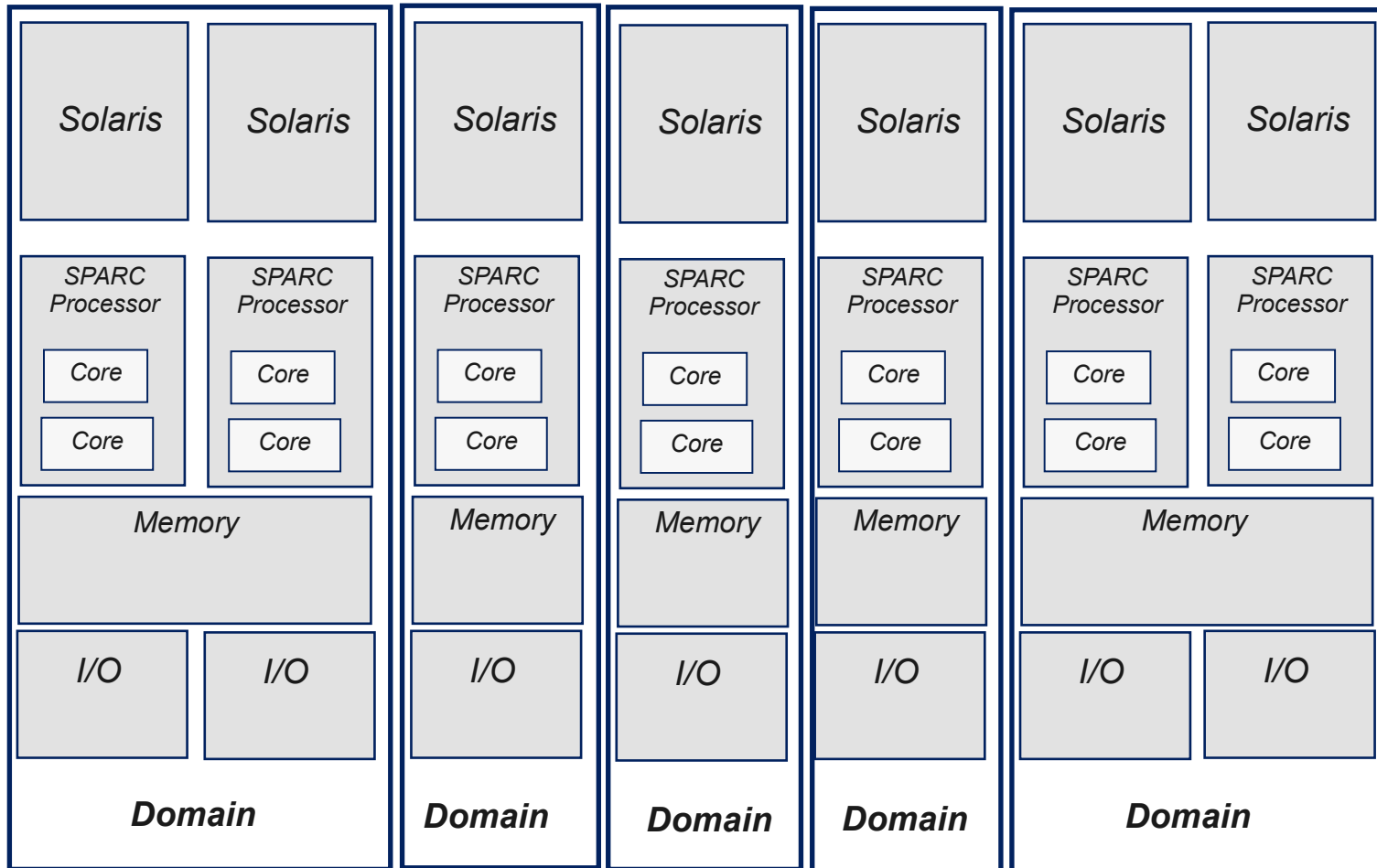
HP Virtual Server Environment (VSE)

- Tight integration of key system components
 - Virtualization functions (nPars, vPars, Integrity Virtual Machines)
 - Workload management tools (gWLM)
 - Serviceguard HA/DR tools
 - Utility pricing
- Helps maintain service levels and increase business agility
 - Admins control which apps are the most important
 - Designate how much of available resources apps get
 - Can automatically / dynamically readjust resource allocations in response to changes in workload demand or failure conditions
 - Goal-based WLM policies

Sun Dynamic Domains

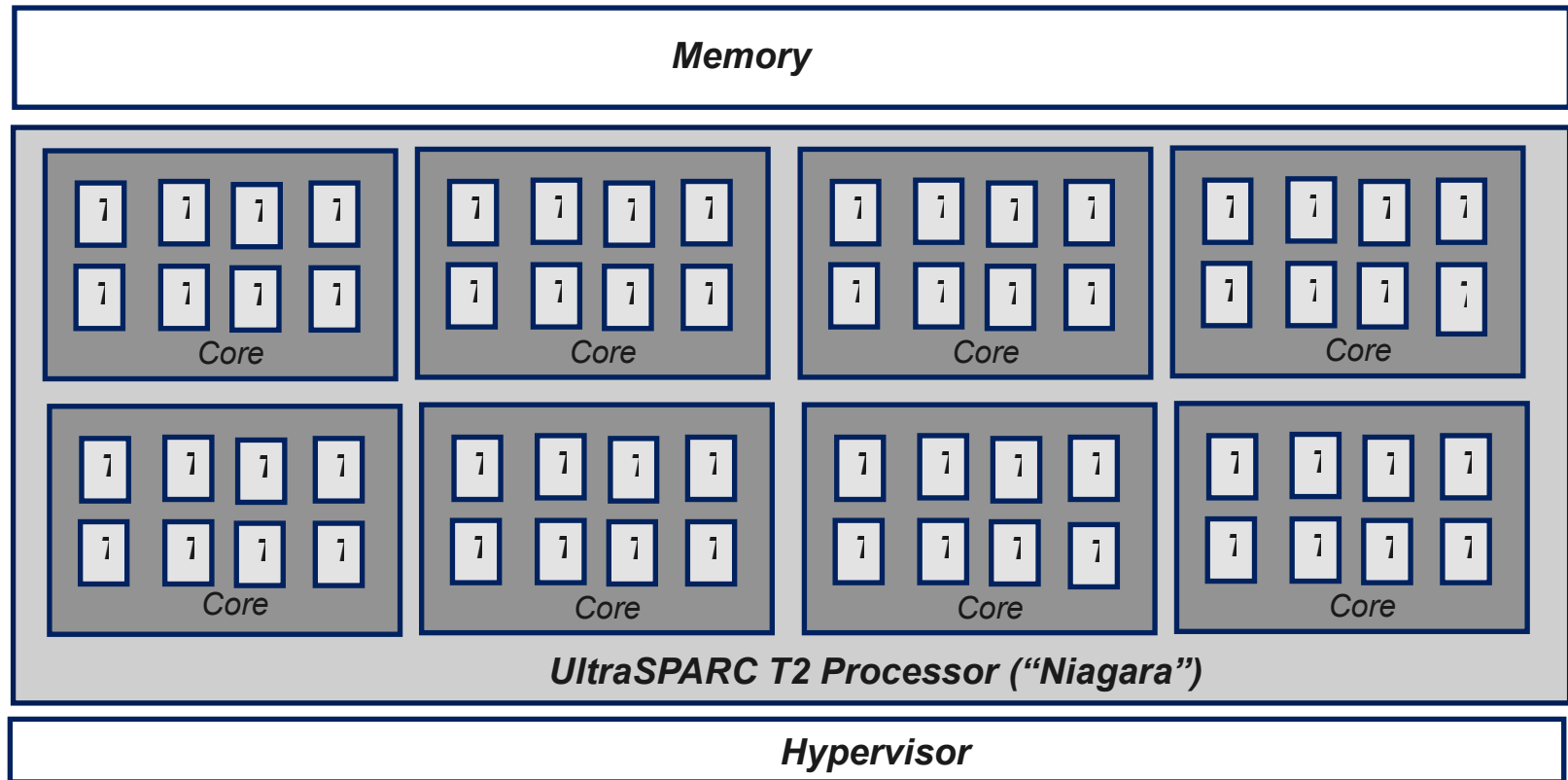


Sun Dynamic Domains

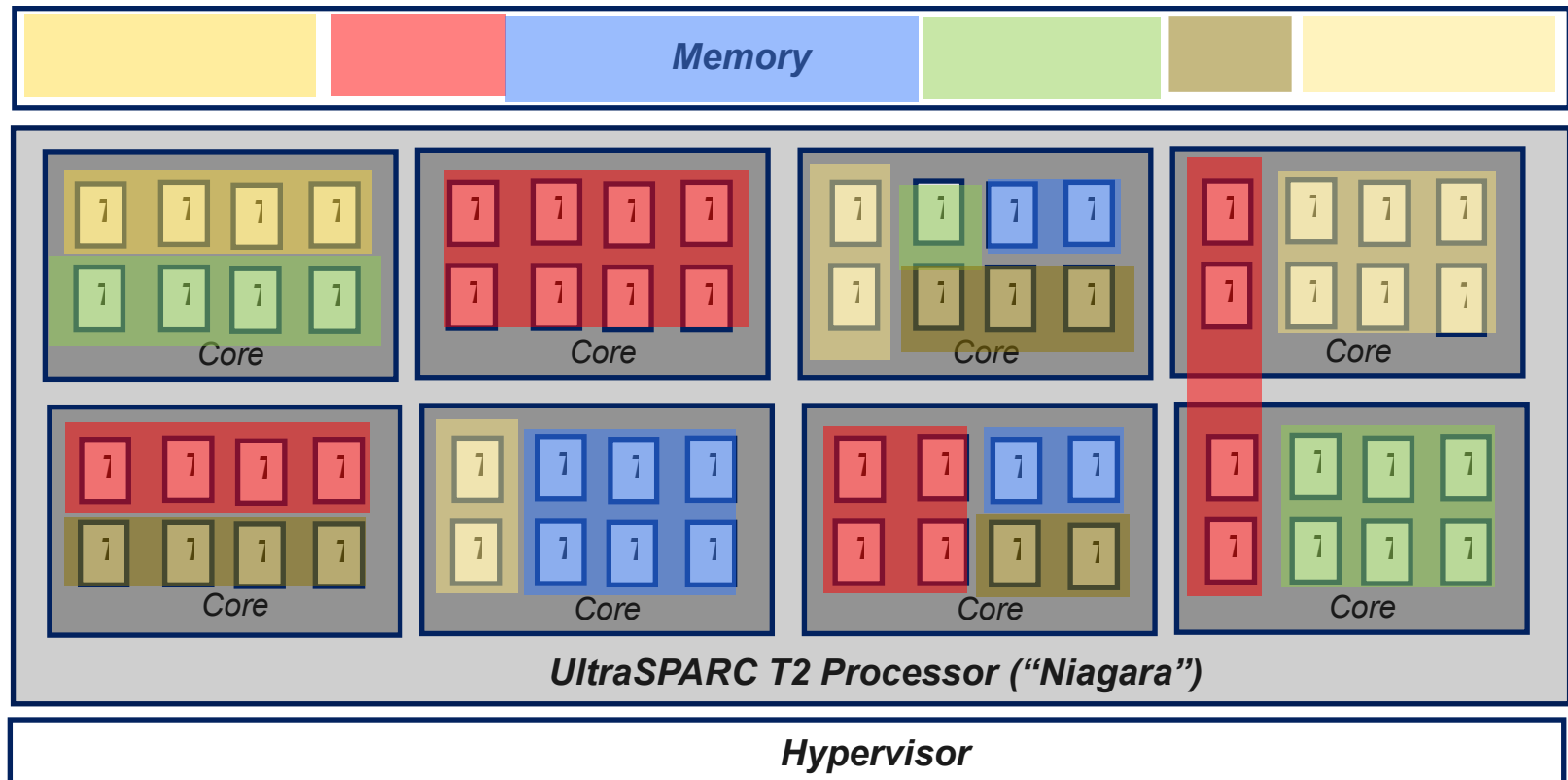


Sun SPARC Servers

UltraSPARC T2 CoolThreads



Sun CoolThreads & Logical Domains (LDMs)



- Virtual Machine Platforms

x86 Server Virtualization

Options

- Xen implementations
 - Citrix/XenSource
 - Virtual Iron
 - Red Hat Enterprise Linux
 - SUSE Linux Enterprise Server
 - Sun xVM
 - Oracle
- Microsoft Hyper-V (July)
- Linux Kernel Virtual Machine (KVM)

» *Virtual Server Solutions*

- Parallels (Swsoft Virtuozzo)
- Solaris Containers

» *Hardware-assisted Partitions*

- Unisys ES7000
- IBM X Architecture
- Hitachi Virtage

The Players -- Server Virtualization

- VMware
 - ESX Server, Virtual Infrastructure 3
 - VMware Server
- Microsoft
 - Windows Server Virtualization Service (coming in Windows Server 2008)
 - Virtual Server 2005
- Xen
 - XenSource, Virtual Iron, Novell, Red Hat



The Players – OS Virtualization

- **SWsoft**
 - Virtuozzo
 - Linux, Windows
- **Sun**
 - Solaris Containers
- **HP**
 - Virtual Server Environment (VSE)
- **IBM**
 - Virtual Partition Manager

Non-x86 Virtualization Platforms

- IBM Mainframes (System z)
 - z/OS, Linux
- IBM System p
 - UNIX (AIX), Linux
- HP Integrity
 - UNIX (HP-UX), Linux, Windows
- Sun SPARC
 - UNIX (Solaris)

Non-x86 Virtualization Platforms

- IBM Mainframes (System z)
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 - UNIX (HP-UX), Linux, Windows
- Sun SPARC
 - UNIX (Solaris)

Network Virtualization

- Emerging Technology
- Cisco (Network-Based)
 - The efficient utilization of network resources through logical segmentation of a single physical network.
 - Generic Routing Encapsulation (GRE)
 - Virtual Routing and Forwarding (VRF)
 - Multi-protocol Label Switching (MPLS) VPNs
 - Single Physical Network -- multiple closed logical groups

Network Virtualization

- Sun Crossbow (Host-Based)
 - Physical NIC divided into multiple virtual NICs
 - Bandwidth resource control and virtualization included in the network stack
 - Bandwidth and priority dynamically assigned to services (FTP, SMB, etc) or Virtual Machines

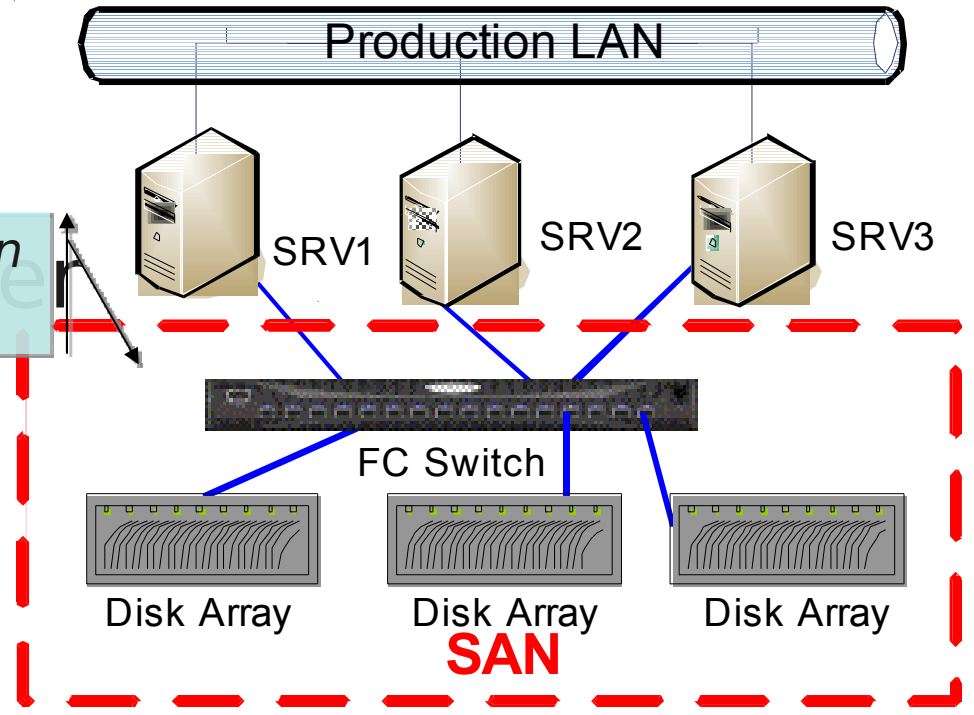
Storage Virtualization

- Host-Based
 - RAID
- Network-Based
 - In-band
 - Virtualization appliance resides directly in the data path
 - Commonly associated with SANs
 - Cisco, IBM, EMC, Pillar
 - Out-of-band
 - Virtualization appliance resides outside of the data path
 - DFS, Global Namespace

In-band Virtualization

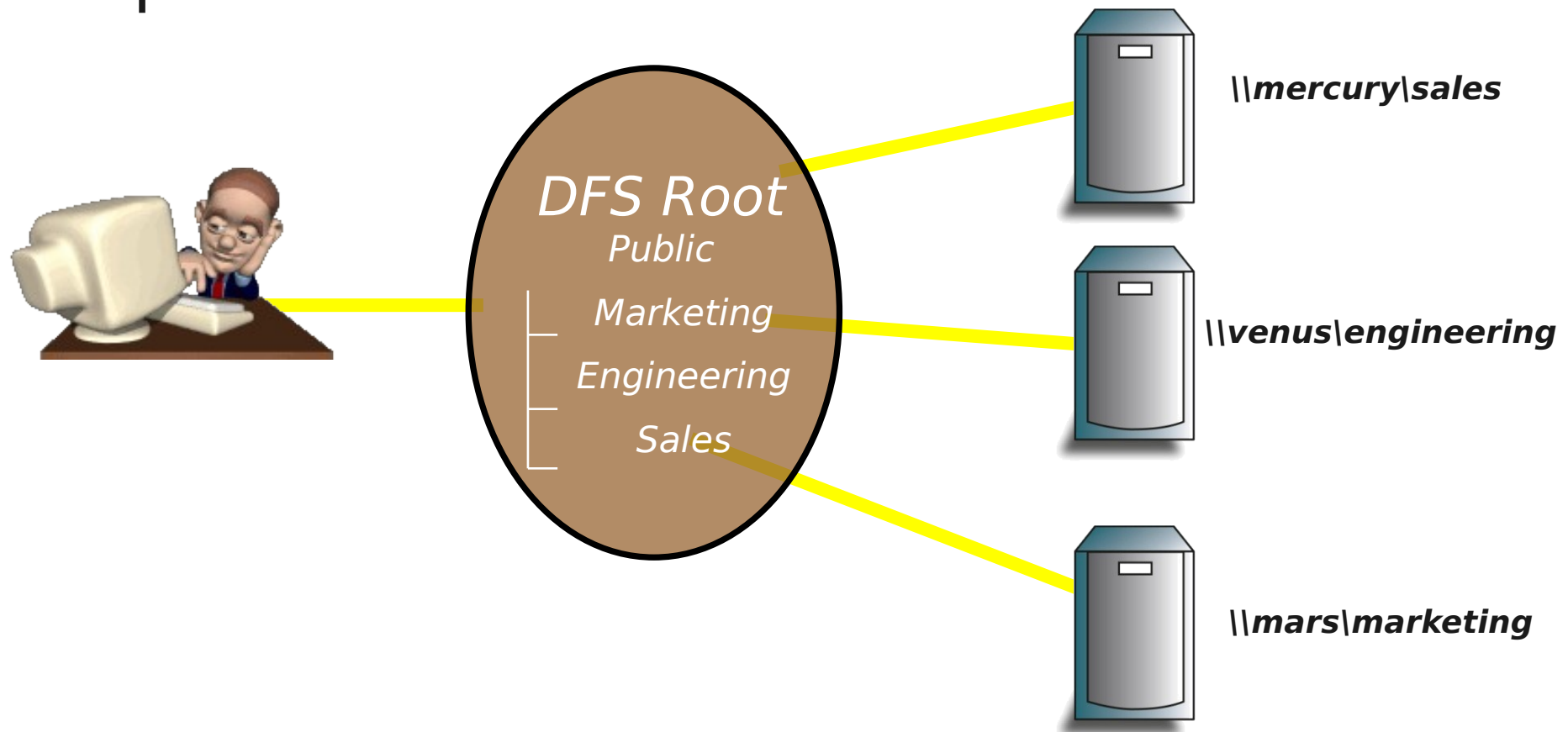
- Physical storage resources translated into virtual resources
- Replication
- Data Management
- Combined with virtualization

Virtualization Appliance



Distributed File Systems

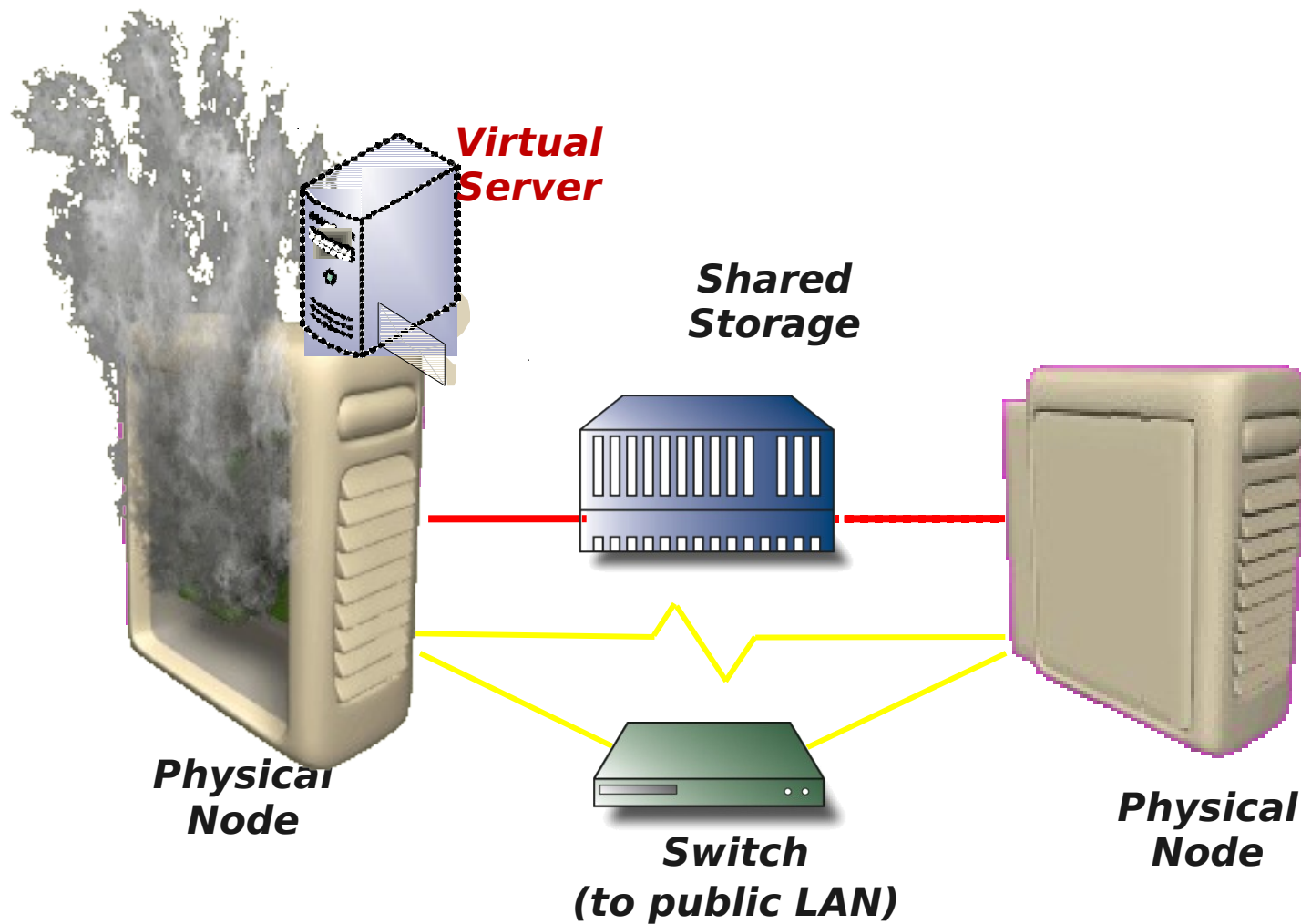
- Abstract the physical storage location from the data path



Clustering

- Applications run within virtual servers that reside on one or more physical host systems.
- Common Implementations:
 - Failover Clusters
 - Load Balanced Clusters
 - Shared Data Clusters

Failover Clustering



Virtualizing Storage

- More efficient utilization of storage resources
- Simplifies administration
- Provides additional methods for data protection
- Better Server virtualization flexibility
- Considerations:
 - Integration with existing hardware platforms and operating systems
 - Integration with existing data protection/backup products

Server Virtualization Methods

Technique	Advantages	Disadvantages
Hard Partitions	<ul style="list-style-type: none">•Maximum isolation between virtualized workloads•Can protect workloads against some HW failures•Can enable online HW upgrade	<ul style="list-style-type: none">•Limited granularity (1+ CPUs/partitions)•May have limited flexibility (w/ out OS support)•Reconfiguration can be time-consuming
Logical (“Soft”) Partitions (LPARs)	<ul style="list-style-type: none">•Finer granularity than hard partitions	<ul style="list-style-type: none">•Lacks protection from extreme hardware failures
Virtual Machines	<ul style="list-style-type: none">•Finer granularity than LPARs	<ul style="list-style-type: none">•Incurs higher performance overhead
Virtual Servers (OS Virtualization)	<ul style="list-style-type: none">•Maximum granularity & responsiveness	<ul style="list-style-type: none">•All workloads must run on same OS instance (i.e. kernel revision & patch level)

Positioning Virtualization Options

Platform	Key Benefits	Notes
IBM System z Mainframes	<ul style="list-style-type: none"> • Industry-leading maturity, performance & functionality 	<ul style="list-style-type: none"> • Suitable for z/OS & Linux only
IBM System p	<ul style="list-style-type: none"> • Strong virtual infrastructure support w/live migration capabilities 	<ul style="list-style-type: none"> • Suitable for UNIX, i5/OS & Linux only
HP Integrity	<ul style="list-style-type: none"> • Heterogeneous platform: suitable for UNIX, Linux & Windows workloads • Leading HA/DR & WLM integration w/HP Virtual Server Environment 	<ul style="list-style-type: none"> • I/O overhead in Integrity Virtual Machines • Lacks migration functions for virtualized workload
Sun SPARC Servers	<ul style="list-style-type: none"> • Proven isolation & reconfiguration in Dynamic Domains 	<ul style="list-style-type: none"> • Suitable for UNIX only • LDOMs limited by lack of true SMP in Niagara • Lacks migration functions for virtualized workload
x86/x64 Hardware	<ul style="list-style-type: none"> • Growing choice of platforms 	<ul style="list-style-type: none"> • I/O overhead still major concern in VMs

x86 Comparison

Name	Host CPU	Guest CPU	Host OS	Guest OS
Xen	<i>x86, AMD64, (PowerPC and IA-64 ports in progress)</i>	<i>(Same as host)</i>	<i>NetBSD, Linux, Solaris</i>	<i>Linux, Solaris, Windows XP & 2003 Server, Plan 9</i>
Hyper-V	<i>x64 + (Intel VT or AMD-V)</i>	<i>x64, x86</i>	<i>Windows 2008 w/ Hyper-V Role</i>	<i>Windows 2008, Windows XP, Windows Vista, Linux</i>
VMware ESX Server 3.0	<i>x86, AMD64</i>	<i>x86, AMD64</i>	<i>none (bare metal install)</i>	<i>Windows, Red Hat, SuSE, Netware, Solaris</i>
KVM	<i>Intel/AMD processor with X86 virtualization</i>	<i>x86/AMD64</i>	<i>Linux</i>	<i>Linux, Windows</i>

System p

Name	Host CPU	Guest CPU	Host OS	Guest OS
PowerVM	POWER4, PowerPC 970, POWER5, POWER6	POWER4, PowerPC 970, POWER5, POWER6	hardware / firmware, no host OS	Linux-PPC, AIX, i5/OS

System z

Name	Host CPU	Guest CPU	Host OS	Guest OS
z/VM	z/Architecture	z/Architecture	None or itself	Linux on zSeries, z/OS, z/VSE, z/TPF, z/VM, VM/CMS, MUSIC/SP, and predecessors
z LPARs	z/Architecture	z/Architecture	Intrinsic feature of System z mainframes	Linux on zSeries, z/OS, z/VSE, z/TPF, z/VM, VM/CMS, MUSIC/SP, and predecessors

Features

Name	Can boot an OS on another disk partition as guest	USB	GUI	Live memory allocation	3D acceleration	Live migration
KVM	Yes	Yes	Yes		Supported with VMGL	Yes
PowerVM	Yes	Yes	No	Yes	No	Yes (on POWER 6-based systems, requires PowerVM Enterprise Licensing)
VMware ESX Server 3.0	Yes	Yes	Yes	No	No	Yes
Xen	Yes	Yes	Enomalism	Yes	Supported with VMGL	Yes
z/VM	Yes	N/A	with add-ons	Yes	No	with GDPS
z LPARs	Yes	N/A	Yes	Yes	No	with GDPS