



Language Environment Education

Stack and Heap processing

John Monti - March 1999

IBM Poughkeepsie
jmonti@us.ibm.com



Its not easy!



- "Science is built up of facts, as a house is built of stones; but an accumulation of facts is no more a science than a heap of stones is a house."
-Henri Poincare -French Mathematician



Agenda

- Introduction
- Overview of LE Stacks
 - Data
 - Layout
 - Processing
- Overview of LE Heap
 - Data
 - Layout
 - Processing
- Heap errors in CEEDUMPs
- Heap errors in SYSTEM DUMPs
- Summary
- Sources and Additional Information



Introduction

■ Language Environment

■ Storage Management

- Stacks
 - ▶ Last in first out
 - ▶ Allows programs to be reentrant
- Heaps
 - ▶ Completely random access
 - ▶ Allows storage to be dynamically allocated at runtime.
- Enclave level control structures
 - ▶ Each 'main' has a separate stack and heap
 - ▶ Each 'link' causes a separate stack and heap
 - ▶ pthreads share a single heap but have separate stacks.

LE Stacks

■ Overview

- LE supports 2 independent stacks
 - User stack - most often used
 - Library stack - only used when LE itself needs "below the line" stack.
- Runtime options dealing with the stacks
 - `STACK(init,inc,ANY | BELOW,KEEP | FREE)`
 - `LIBSTACK(init,inc,KEEP | FREE)`
 - `STORAGE(...,dsa_alloc,...)`
 - `RPTSTG(ON | OFF)`



LE Stacks

- Data

- DSA

- Dynamic save area (stack frame)

- ▶ Register save area
 - ▶ NAB (next available byte)
 - ▶ automatic (local) variables

- C - int i;

- PL/I - DCL I FIXED;

- **NOT** used for COBOL working storage



LE Stacks

■ Layout - simple stack segment

User Stack

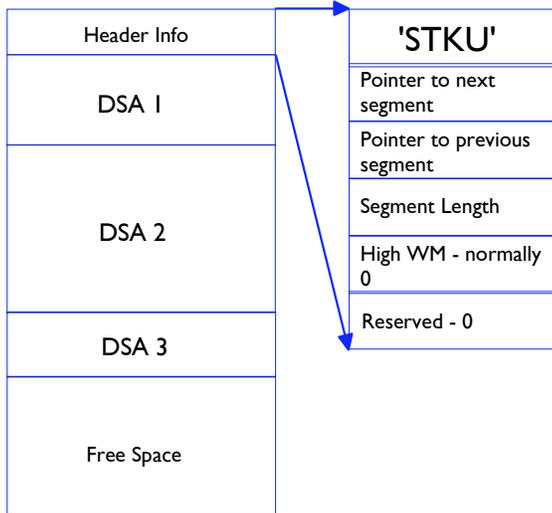
Header Info
DSA 1
DSA 2
DSA 3
Free Space



LE Stacks

■ Layout - simple stack segment - header info

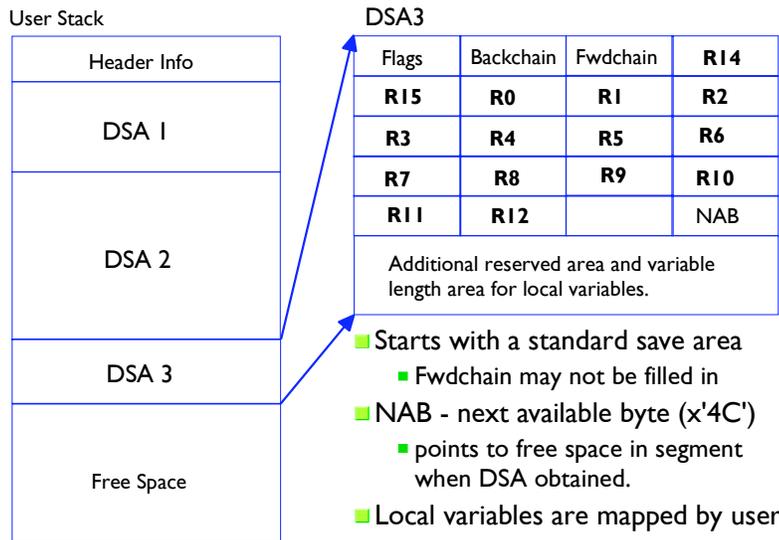
User Stack



- Eyecatcher will be 'STKL' for LIBSTACK
- If no next and/or prev segment pointers point to SMCB
- Header info is x'18' bytes
- Segment length contains header
 - From STACK or LIBSTACK
 - If request is bigger than runtime option enough storage is obtained.

LE Stacks

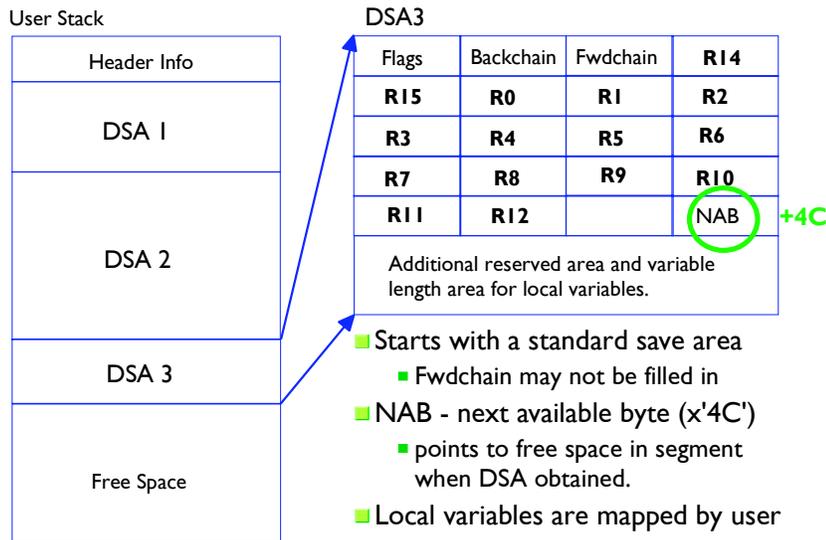
■ Layout - simple stack segment - DSA layout



- ▶ Go over the chart:
- ▶ Then draw point from NAB in DSA3 blow-up to FREE SPACE
- ▶ Then draw in other NABs in DSA2 and DSA1 which point to beginning of the next DSAs.
- ▶
- ▶ Keep chart available to possibly draw a DSA4 to explain questions

LE Stacks

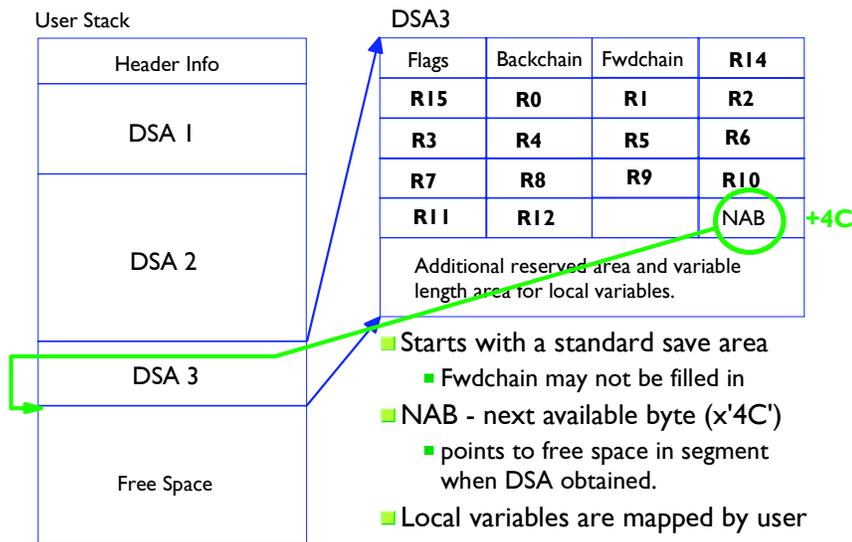
■ Layout - simple stack segment - DSA layout



- ▶ Go over the chart:
- ▶ Then draw point from NAB in DSA3 blow-up to FREE SPACE
- ▶ Then draw in other NABs in DSA2 and DSA1 which point to beginning of the next DSAs.
- ▶
- ▶ Keep chart available to possibly draw a DSA4 to explain questions

LE Stacks

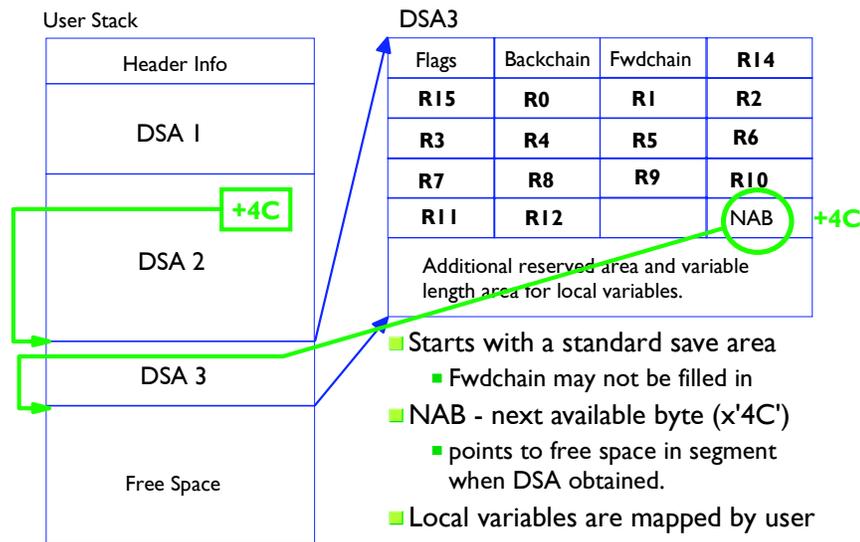
Layout - simple stack segment - DSA layout



- ▶ Go over the chart:
- ▶ Then draw point from NAB in DSA3 blow-up to FREE SPACE
- ▶ Then draw in other NABs in DSA2 and DSA1 which point to beginning of the next DSAs.
- ▶
- ▶ Keep chart available to possibly draw a DSA4 to explain questions

LE Stacks

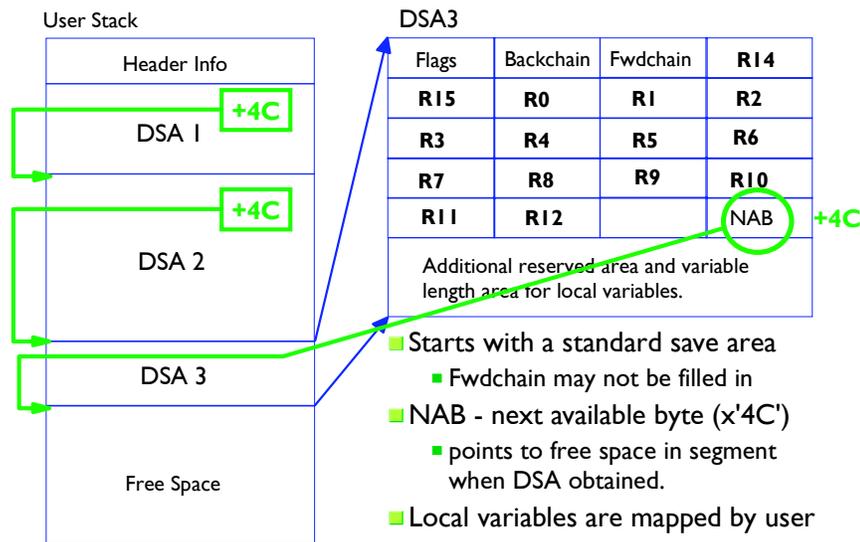
Layout - simple stack segment - DSA layout



- ▶ Go over the chart:
- ▶ Then draw point from NAB in DSA3 blow-up to FREE SPACE
- ▶ Then draw in other NABs in DSA2 and DSA1 which point to beginning of the next DSAs.
- ▶
- ▶ Keep chart available to possibly draw a DSA4 to explain questions

LE Stacks

Layout - simple stack segment - DSA layout



- ▶ Go over the chart:
- ▶ Then draw point from NAB in DSA3 blow-up to FREE SPACE
- ▶ Then draw in other NABs in DSA2 and DSA1 which point to beginning of the next DSAs.
- ▶
- ▶ Keep chart available to possibly draw a DSA4 to explain questions

LE Stacks

■ Processing - Simple case

- Program (or function) A calls Program B
 - R13 must point to Prog A's DSA
- "Prolog Code" in Program B executes
 - ▶ Saves Regs in Prog A's DSA
 - ▶ Determines size of DSA Prog B requires
 - ▶ Checks NAB in Prog A's DSA to determine if stack segment can contain Prog B's DSA
 - ▶ Uses area pointed to by NAB as Prog B's DSA
 - ▶ Updates Backchain in new DSA
 - ▶ Stores new NAB in new DSA

LE Stacks

■ Processing - Simple case - continued

- "Epilog Code" executes to return to Prog A.
 - ▶ R13 updated from backchain pointer
 - ▶ Registers loaded from Prog A's DSA (R13)
 - ▶ Control returned to Prog A via R14
- NOTES:
 - ▶ Prog B's save area not cleared
 - May be useful for debug purposes.
 - ▶ No NAB processing takes place
 - NAB in PROG A's DSA again valid



- ▶ If question arises you may want to create a DSA4 on the earlier STACK chart and show how DSA3's NAB becomes the active NAB again.

LE Stacks

■ Processing - Simple case - continued

● Sample Prolog Code:

```
00028E 90E6 D00C STM r14,r6,12(r13) Save registers we will be using in caller's DSA
000292 58E0 D04C L r14,76(,r13) Get the NAB from callers save area
000296 4100 E0A8 LA r0,168(,r14) Add the size we need (x'A8')
00029A 5500 C314 CL r0,788(,r12) Is this still within this segment
00029E 4720 F014 BH 20(,r15) If not, go get another segment
0002A2 58F0 C280 L r15,640(,r12) Return to here. R14=new DSA, R0=new NAB
0002A6 90F0 E048 STM r15,r0,72(r14) Update new NAB
0002AA 9210 E000 MVI 0(r14),16 Update flags in DSA
0002AE 50D0 E004 ST r13,4(,r14) Update backchain pointer
0002B2 18DE LR r13,r14 Set R13 to be the current DSA
0002B4 0530 BALR r3,r0 Set addressability and go...
0002B6 End of Prolog
```

- R14 - new DSA
- R0 - new NAB



LE Stacks

■ Processing - Less Simple case

- Program (or function) A calls Program B
 - R13 must point to Prog A's DSA
- "Prolog Code" in Program B executes
 - ▶ Saves Regs in Prog A's DSA
 - ▶ Determines size of DSA Prog B requires
 - ▶ Checks NAB in Prog A's DSA to determine if stack segment can contain Prog B's DSA
 - **NOT ENOUGH ROOM!**
 - One of LE's stack overflow routines gets called
 - A new stack segment is created
 - Extra DSA may be inserted into new segment

LE Stacks

■ Processing - Less Simple case (continued...)

- "Prolog Code" in Program B execution...
 - ▶ Inserted DSA will be for module CEEVSSFR
 - Used to update SMCB information
 - Used to FREEMAIN stack with FREE option
 - ▶ Uses address returned from stack overflow routine as Prog B's DSA
 - ▶ Updates Backchain in new DSA
 - ▶ Stores new NAB in new DSA residing in new segment



LE Stacks

- Processing - Less Simple case - continued
 - "Epilog Code" executes to return to Prog A.
 - ▶ R13 updated from backchain pointer
 - ▶ Regs loaded from previous save area (R13)
 - ▶ Control is returned via R14
 - ▶ Return to CEEVSSFR, segment is collapsed.
 - ▶ R13 updated from backchain pointer
 - ▶ Registers loaded from Prog A's DSA (R13)
 - ▶ Control returned to Prog A via R14
 - NOTES:
 - ▶ Prog B's save area not cleared but possibly freed
 - ▶ No NAB processing takes place

▶ That's it for STACKS - ask for questions...

LE Heaps

■ Overview

- Four independently maintained sets of heap segments all with similar layouts:
 - ▶ User Heap
 - COBOL W/S
 - C and PL/I dynamic storage (malloc/allocate)
 - ▶ LE Anywhere Heap
 - COBOL and LE above the line CBs
 - ▶ LE Below Heap
 - COBOL and LE below the line CBs
 - ▶ Additional Heap
 - Defined by the user



LE Heaps

■ Overview

■ Runtime options:

- ▶ HEAP(init,inc,ANY | BELOW,KEEP | FREE,...)
- ▶ HEAPCHK(ON | OFF,freq,delay)
- ▶ HEAPPOOLS(ON | OFF,...)
- ▶ ANYHEAP(init,inc,KEEP | FREE)
- ▶ BELOWHEAP(init,inc,KEEP | FREE)
- ▶ STORAGE(heap_alloc,heap_free,...)
- ▶ RPTSTG(ON | OFF)

■ DATA

- User requested storage with a user requested layout



LE Heaps

■ Layout

- Much more complicated than Stack
- Based on algorithm from Watson Research
 - ▶ FAST IST!!!, Storage Eff 2nd, Error checks 3rd
- Header
 - x'20' byte header (8 fullwords of data)
 - ▶ Eyecatcher 'HANC'
 - ▶ Pointer to previous Heap segment or HPCB
 - ▶ Pointer to next Heap segment or HPCB
 - ▶ Heapid (user heap = 0)
 - ▶ Pointer to beginning of segment
 - ▶ Root address (largest free element in segment)
 - ▶ Heap Segment Length
 - ▶ Root element length (size of largest free element)



- ▶ Emphasis the the algorithm is FAST FIRST! This will play in later when we see the error may not be detected immediately
- ▶
- ▶ Explain the header - promise a picture later

LE Heaps

■ Layout continued...

■ Allocated element

● 8 byte header

- ▶ Pointer to beginning of heap segment (HANC)
- ▶ Size of element including header

● User portion

- ▶ Address returned to user

Pointer to HANC	Total size of Element	User data
--------------------	--------------------------	-----------



- ▶ The simple stuff first

LE Heaps

■ Layout continued...

■ Free elements

- ▶ Maintained in a Cartesian Tree
 - Larger elements toward the root
 - Smaller elements toward the leaves
 - Lower addresses to the left
 - Higher addresses to the right
- ▶ Each free area contains $x'10'$ bytes of information about **OTHER** free elements.
 - Left "son" address
 - Right "son" address
 - Left "son" size
 - Right "son" size



- ▶ Free elements are complicated - Don't dwell on them, just explain them at a high level. Pictures are coming....

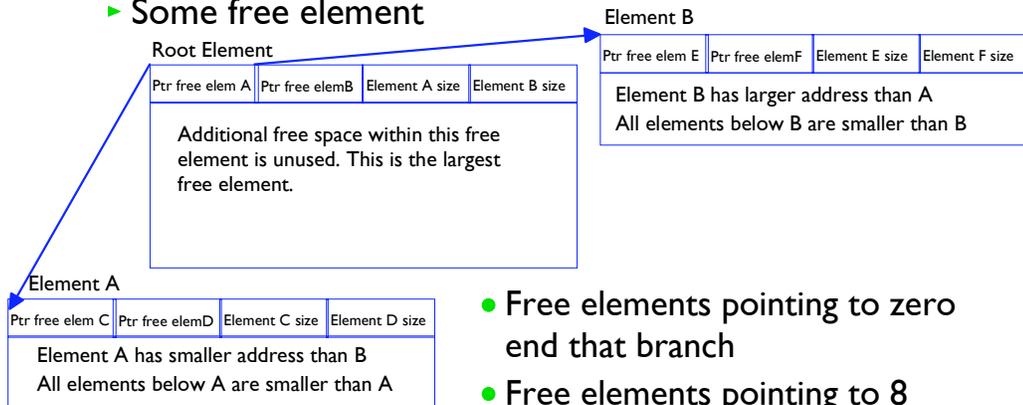
▶

LE Heaps

Layout continued...

Free elements (continued)

Some free element

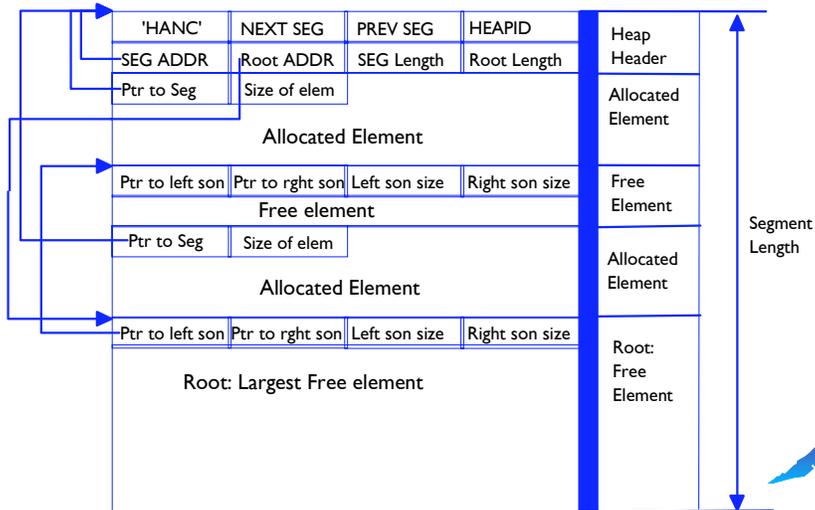


- Free elements pointing to zero end that branch
- Free elements pointing to 8 byte elements end that branch

- Explain the pointers and sizes. Stress the info in a free node is about some OTHER free node. Mention both endings to a branch.

LE Heaps

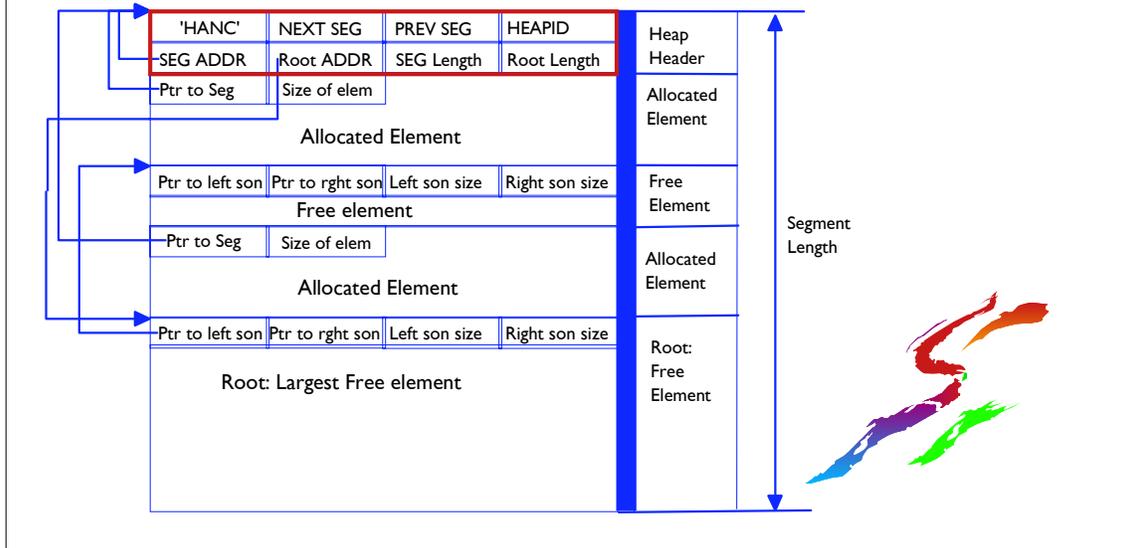
Layout continued... Typical Simple Heap



- ▶ Highlight the HEADER in RED
- ▶
- ▶ Highlight each allocated element in BLUE
- ▶
- ▶ Highlight each free element in GREEN
- ▶
- ▶ Take your time!

LE Heaps

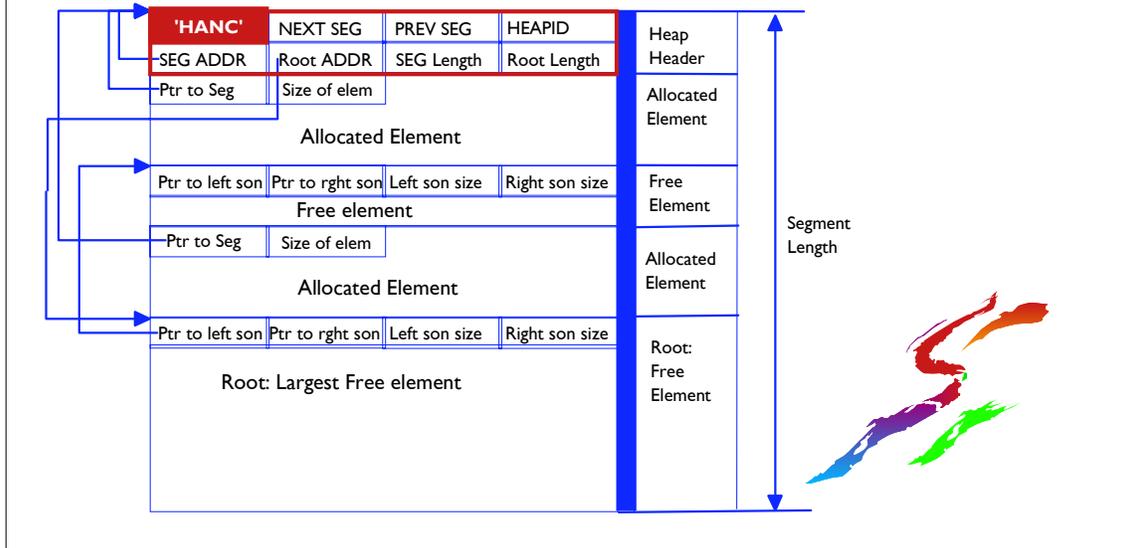
Layout continued... Typical Simple Heap



- ▶ Highlight the HEADER in RED
- ▶
- ▶ Highlight each allocated element in BLUE
- ▶
- ▶ Highlight each free element in GREEN
- ▶
- ▶ Take your time!

LE Heaps

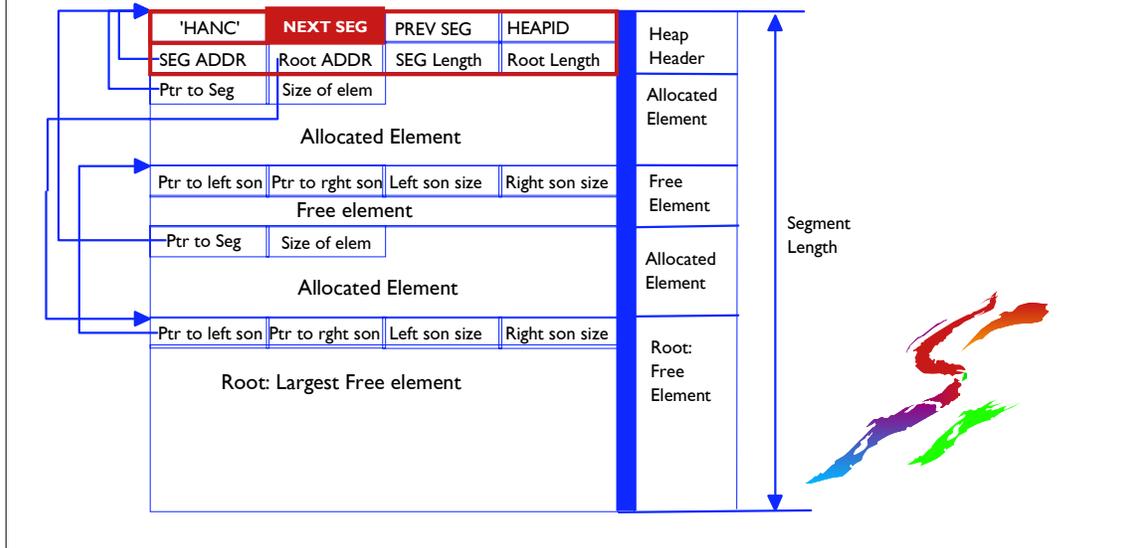
Layout continued... Typical Simple Heap



- ▶ Highlight the HEADER in RED
- ▶
- ▶ Highlight each allocated element in BLUE
- ▶
- ▶ Highlight each free element in GREEN
- ▶
- ▶ Take your time!

LE Heaps

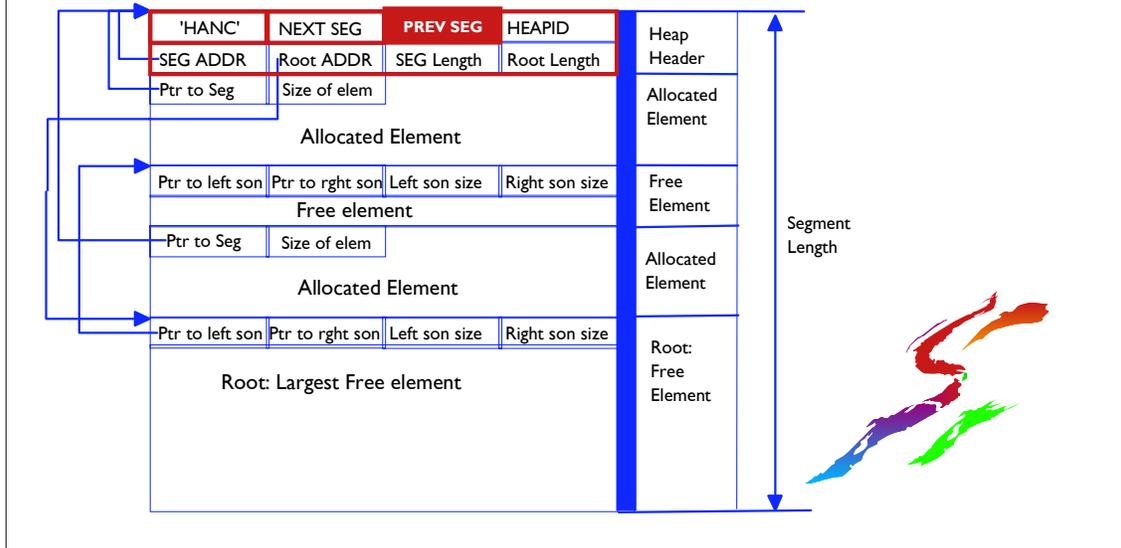
Layout continued... Typical Simple Heap



- ▶ Highlight the HEADER in RED
- ▶
- ▶ Highlight each allocated element in BLUE
- ▶
- ▶ Highlight each free element in GREEN
- ▶
- ▶ Take your time!

LE Heaps

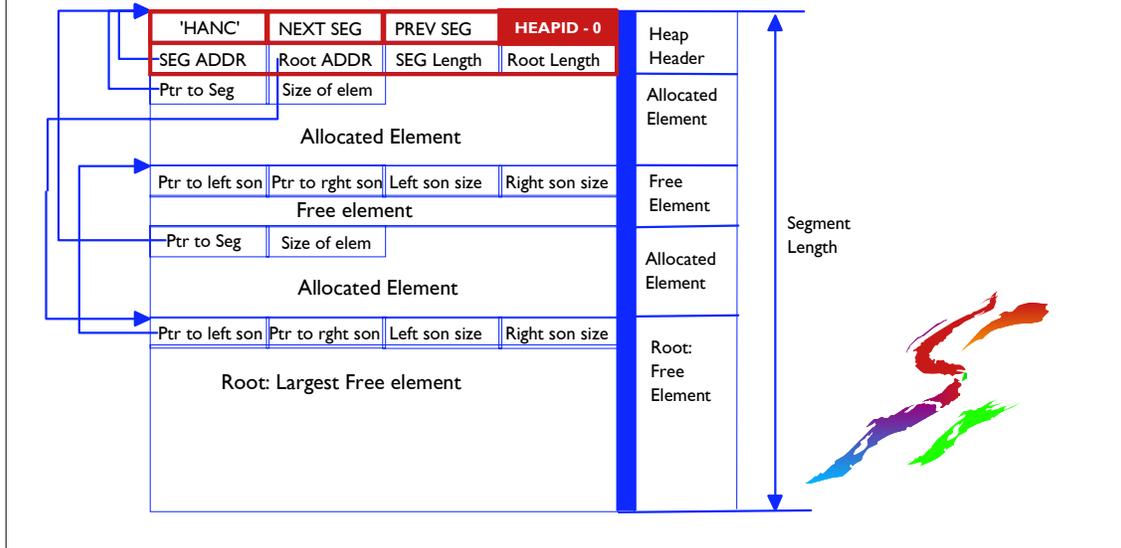
Layout continued... Typical Simple Heap



- ▶ Highlight the HEADER in RED
- ▶
- ▶ Highlight each allocated element in BLUE
- ▶
- ▶ Highlight each free element in GREEN
- ▶
- ▶ Take your time!

LE Heaps

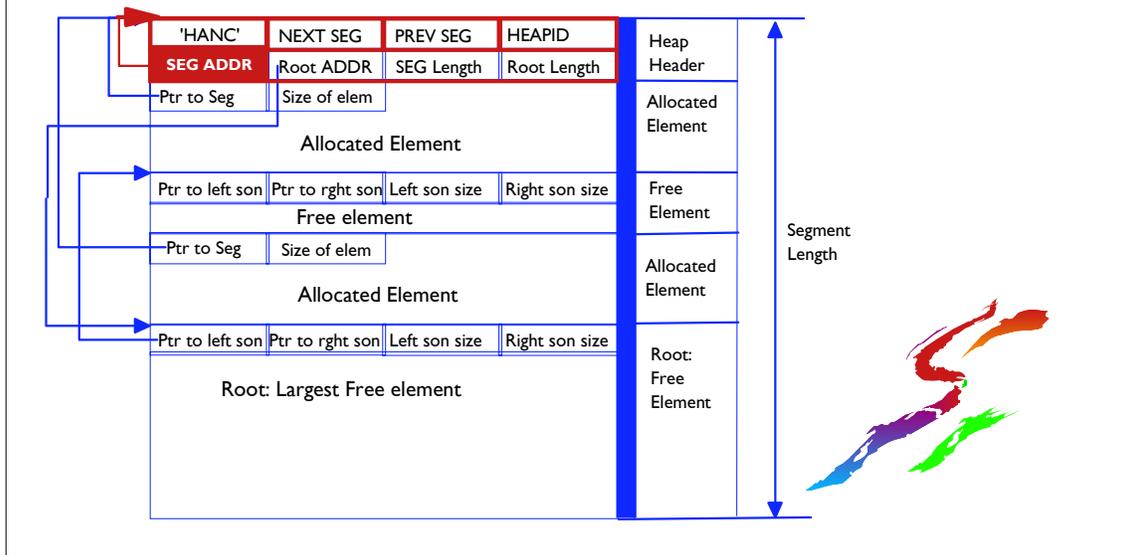
Layout continued... Typical Simple Heap



- ▶ Highlight the HEADER in RED
- ▶
- ▶ Highlight each allocated element in BLUE
- ▶
- ▶ Highlight each free element in GREEN
- ▶
- ▶ Take your time!

LE Heaps

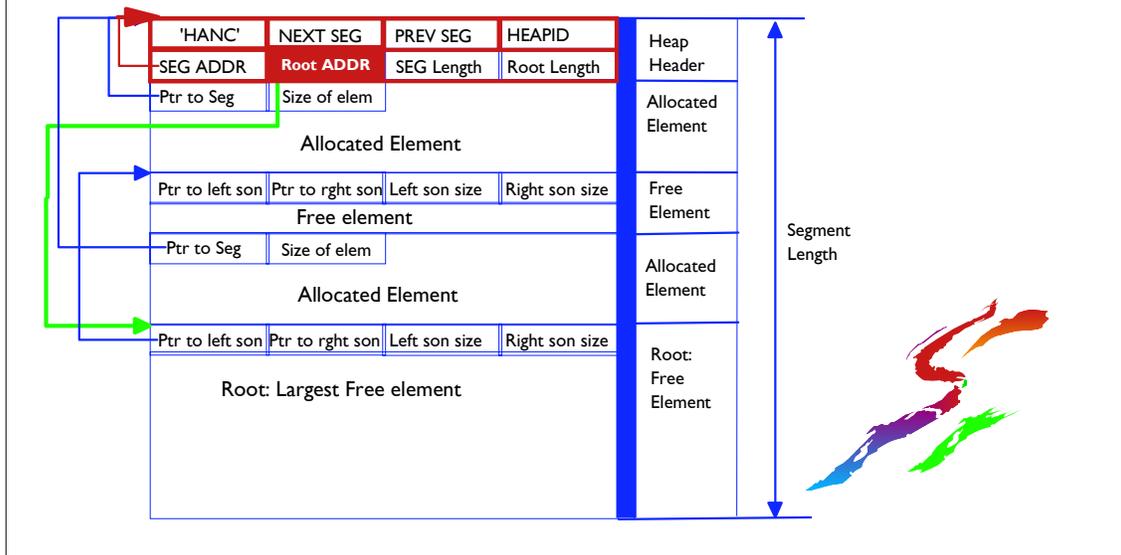
Layout continued... Typical Simple Heap



- ▶ Highlight the HEADER in RED
- ▶
- ▶ Highlight each allocated element in BLUE
- ▶
- ▶ Highlight each free element in GREEN
- ▶
- ▶ Take your time!

LE Heaps

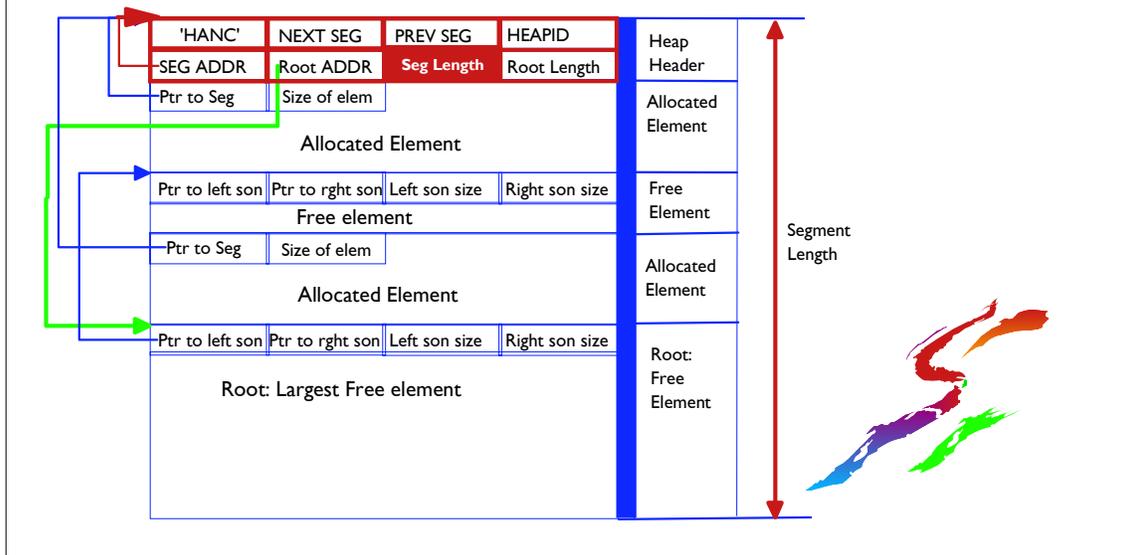
Layout continued... Typical Simple Heap



- ▶ Highlight the HEADER in RED
- ▶
- ▶ Highlight each allocated element in BLUE
- ▶
- ▶ Highlight each free element in GREEN
- ▶
- ▶ Take your time!

LE Heaps

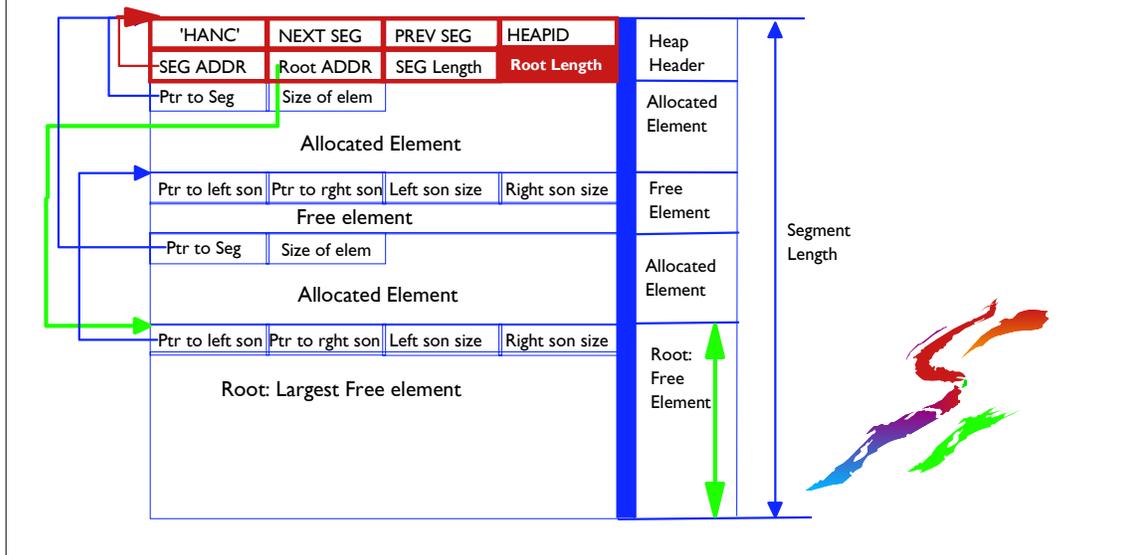
Layout continued... Typical Simple Heap



- ▶ Highlight the HEADER in RED
- ▶
- ▶ Highlight each allocated element in BLUE
- ▶
- ▶ Highlight each free element in GREEN
- ▶
- ▶ Take your time!

LE Heaps

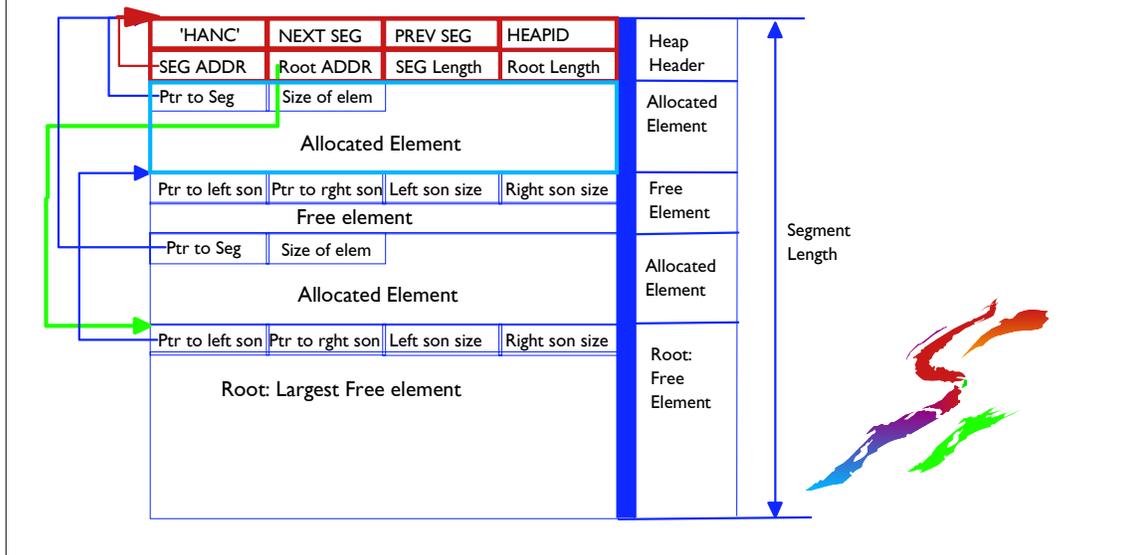
Layout continued... Typical Simple Heap



- ▶ Highlight the HEADER in RED
- ▶
- ▶ Highlight each allocated element in BLUE
- ▶
- ▶ Highlight each free element in GREEN
- ▶
- ▶ Take your time!

LE Heaps

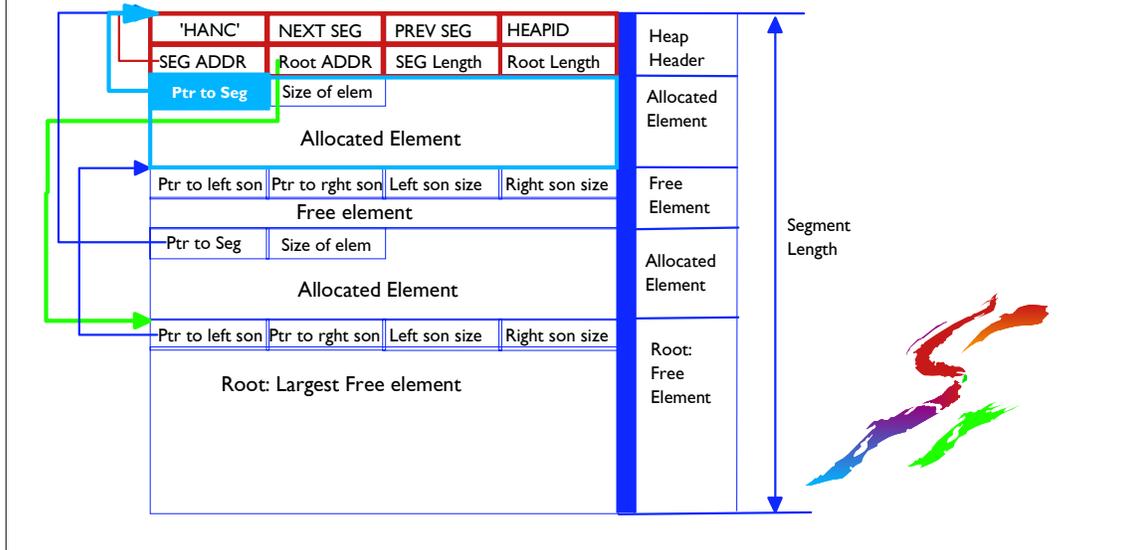
Layout continued... Typical Simple Heap



- ▶ Highlight the HEADER in RED
- ▶
- ▶ Highlight each allocated element in BLUE
- ▶
- ▶ Highlight each free element in GREEN
- ▶
- ▶ Take your time!

LE Heaps

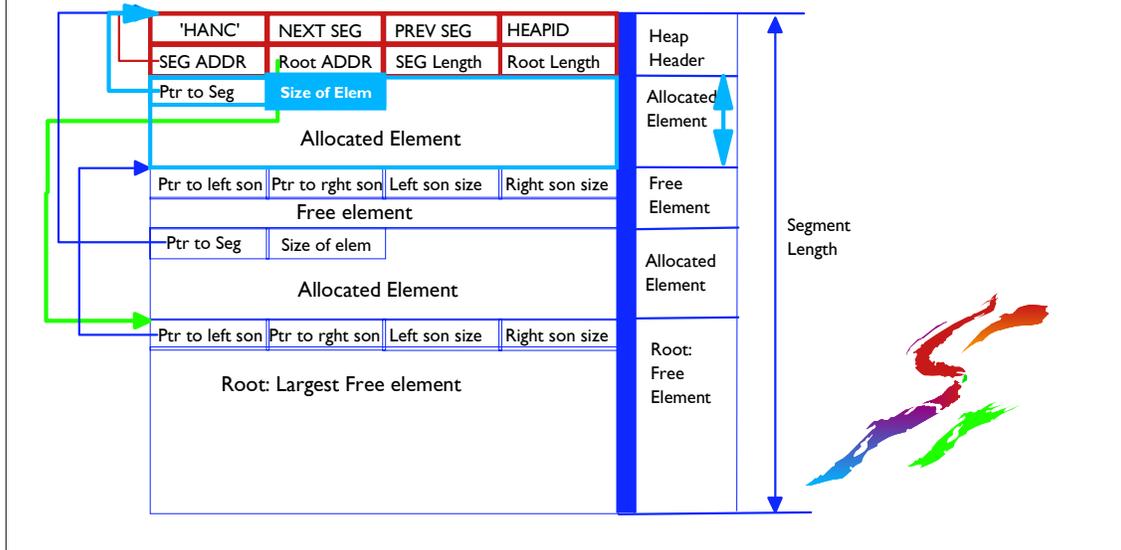
Layout continued... Typical Simple Heap



- ▶ Highlight the HEADER in RED
- ▶
- ▶ Highlight each allocated element in BLUE
- ▶
- ▶ Highlight each free element in GREEN
- ▶
- ▶ Take your time!

LE Heaps

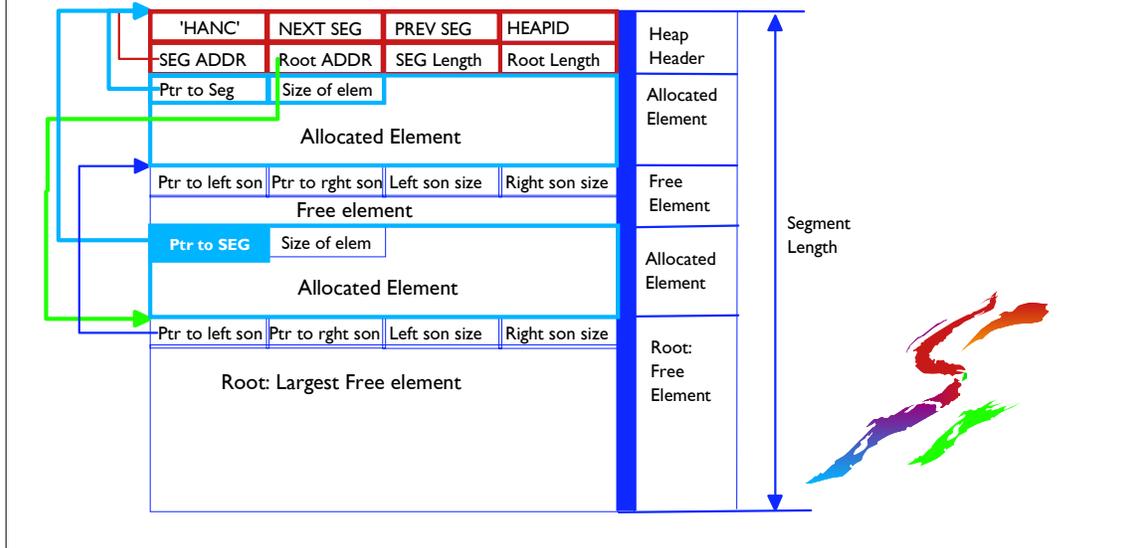
Layout continued... Typical Simple Heap



- ▶ Highlight the HEADER in RED
- ▶
- ▶ Highlight each allocated element in BLUE
- ▶
- ▶ Highlight each free element in GREEN
- ▶
- ▶ Take your time!

LE Heaps

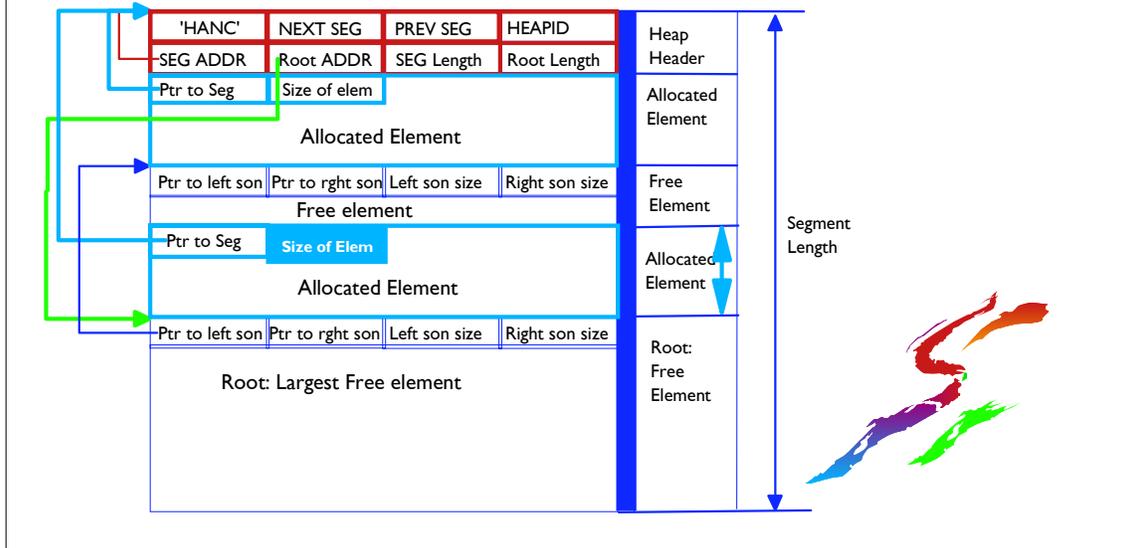
Layout continued... Typical Simple Heap



- ▶ Highlight the HEADER in RED
- ▶
- ▶ Highlight each allocated element in BLUE
- ▶
- ▶ Highlight each free element in GREEN
- ▶
- ▶ Take your time!

LE Heaps

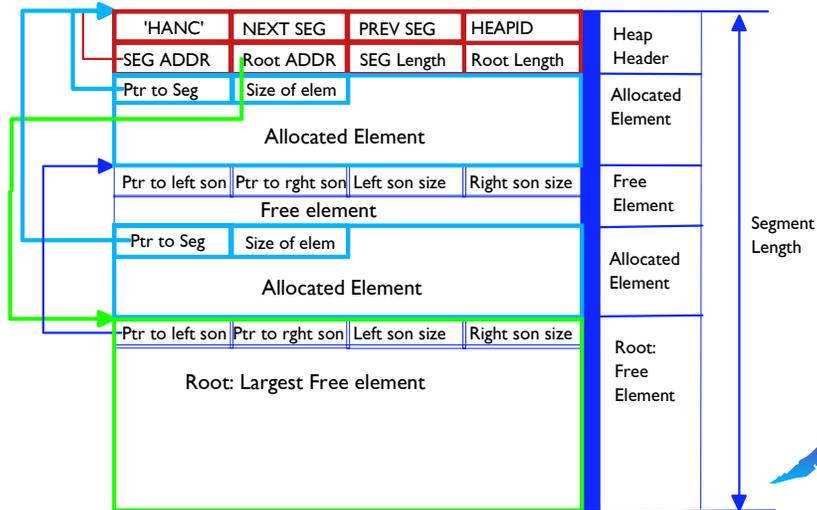
Layout continued... Typical Simple Heap



- ▶ Highlight the HEADER in RED
- ▶
- ▶ Highlight each allocated element in BLUE
- ▶
- ▶ Highlight each free element in GREEN
- ▶
- ▶ Take your time!

LE Heaps

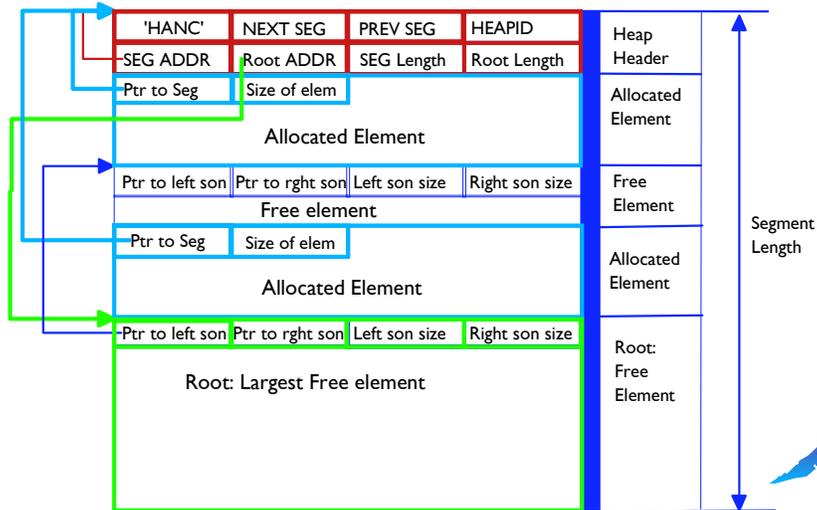
Layout continued... Typical Simple Heap



- ▶ Highlight the HEADER in RED
- ▶
- ▶ Highlight each allocated element in BLUE
- ▶
- ▶ Highlight each free element in GREEN
- ▶
- ▶ Take your time!

LE Heaps

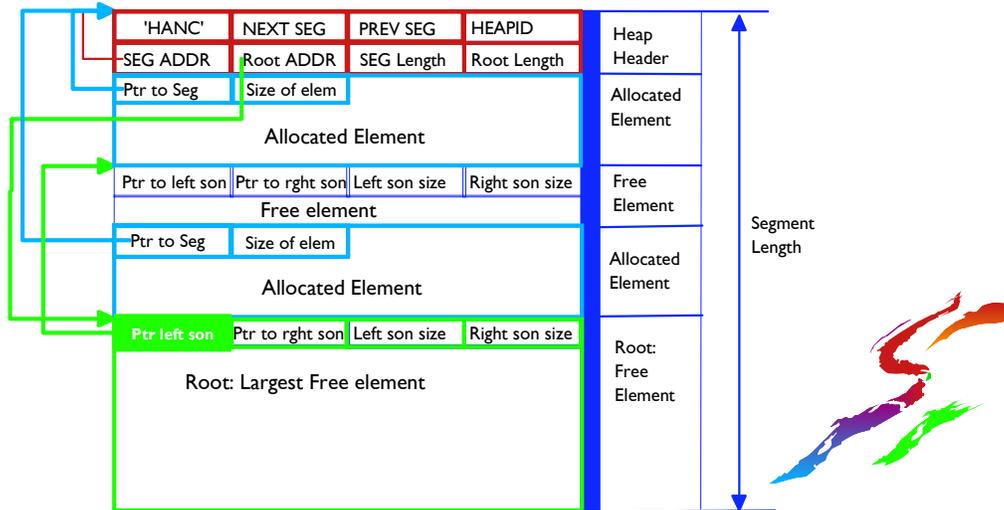
Layout continued... Typical Simple Heap



- ▶ Highlight the HEADER in RED
- ▶
- ▶ Highlight each allocated element in BLUE
- ▶
- ▶ Highlight each free element in GREEN
- ▶
- ▶ Take your time!

LE Heaps

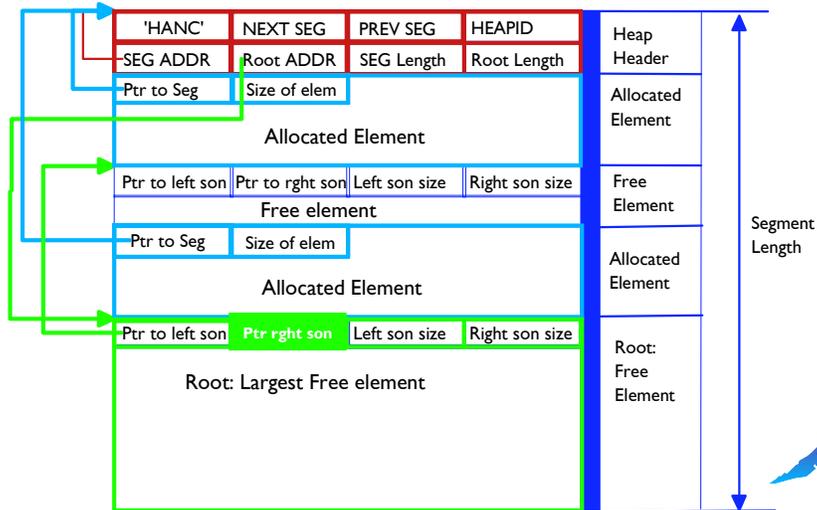
Layout continued... Typical Simple Heap



- ▶ Highlight the HEADER in RED
- ▶
- ▶ Highlight each allocated element in BLUE
- ▶
- ▶ Highlight each free element in GREEN
- ▶
- ▶ Take your time!

LE Heaps

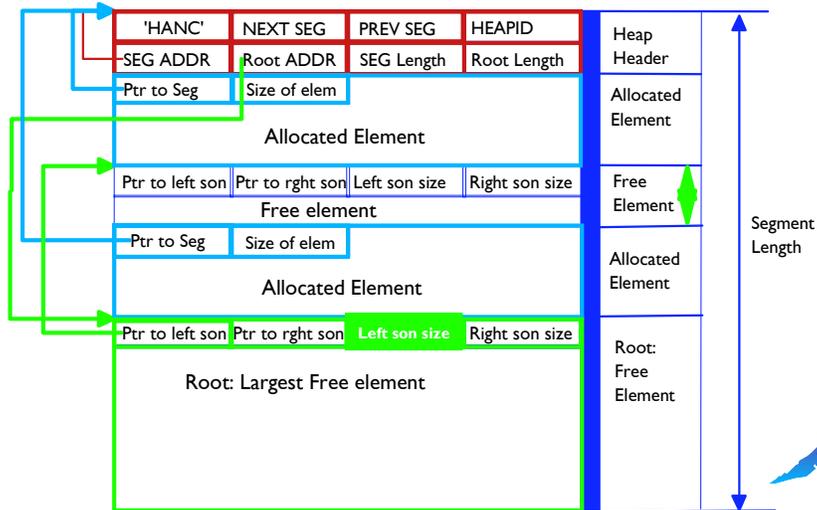
Layout continued... Typical Simple Heap



- ▶ Highlight the HEADER in RED
- ▶
- ▶ Highlight each allocated element in BLUE
- ▶
- ▶ Highlight each free element in GREEN
- ▶
- ▶ Take your time!

LE Heaps

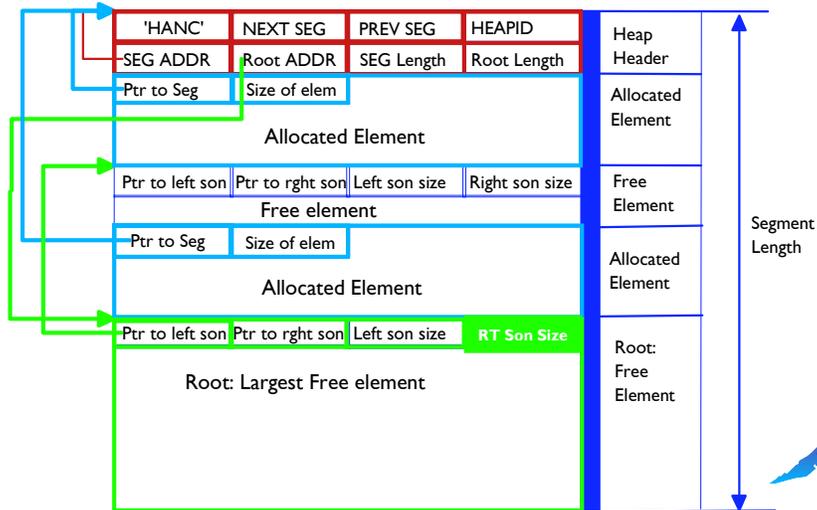
Layout continued... Typical Simple Heap



- ▶ Highlight the HEADER in RED
- ▶
- ▶ Highlight each allocated element in BLUE
- ▶
- ▶ Highlight each free element in GREEN
- ▶
- ▶ Take your time!

LE Heaps

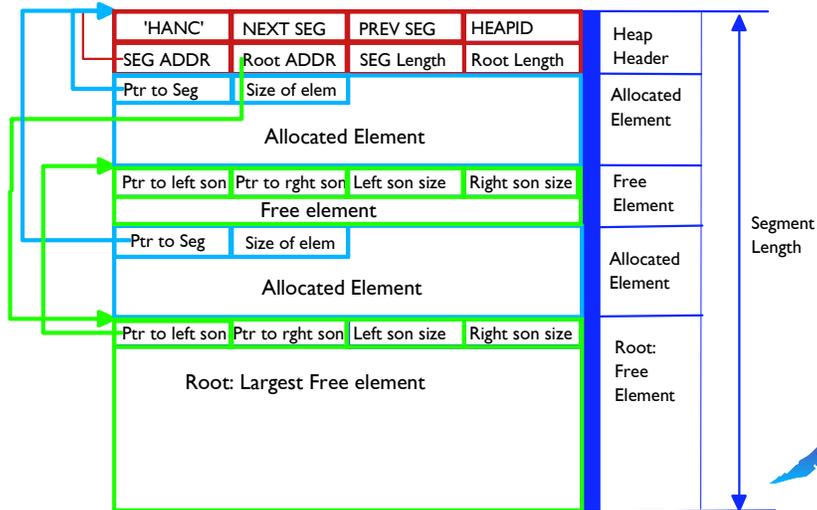
Layout continued... Typical Simple Heap



- ▶ Highlight the HEADER in RED
- ▶
- ▶ Highlight each allocated element in BLUE
- ▶
- ▶ Highlight each free element in GREEN
- ▶
- ▶ Take your time!

LE Heaps

Layout continued... Typical Simple Heap



- ▶ Highlight the HEADER in RED
- ▶
- ▶ Highlight each allocated element in BLUE
- ▶
- ▶ Highlight each free element in GREEN
- ▶
- ▶ Take your time!

LE Heaps

■ Processing

■ Allocation

- ▶ The Free Element tree of the latest heap segment is search starting at the root for the smallest element which will satisfy the request.
- ▶ If no free element found in that segment earlier segments are searched.
- ▶ If no free element is large enough to satisfy the request, an addition heap segment is allocated via GETMAIN.
- ▶ The needed storage from the free element is then allocated (8 byte header filled out).
 - If addition storage is left over in the element it is added to the free tree as a new free element.
- ▶ A pointer to the user storage (after the 8 byte header) is returned to the user.

- ▶ Very high level. Explain that it makes sense at a high level
- ▶
- ▶ Search the free tree to find a fit
- ▶ If not fit search other free trees
- ▶ If no fit do a GETMAIN
- ▶
- ▶ Allocate the space and return unused portion to free tree
- ▶
- ▶ It makes sense...

LE Heaps

■ Processing

■ Free

- ▶ Size of element is determined from the 8 byte header.
- ▶ Element (including header) is returned to the free tree
 - If free element is adjacent to an existing free element the elements are combined into a larger free element
 - The free tree will be restructured as necessary.
- ▶ If the entire heap is now free the segment will be FREEMAINed if FREE is specified.



▶ Again it makes sense.

▶

▶ Use the header to determine where the node belongs and free it.

▶

▶ If adjacent nodes they are combined.

▶

▶ Simple

▶

Heap Errors in CEEDUMPs

■ Sample Program to cause heap damage —JMONTI.TEST.C(TESTEDU3)

```
000001 #include <string.h>
000002 void frst_func_called();      /* Function prototypes
*/
000003 void main(int argc, char *argv )/* Main Program
*/
000004 {
000005     frst_func_called();
000006     return;
000007 }
000008 void frst_func_called()        /* Function: frst_func_called()
*/
000009 {
000010     char *p1, *p2;             /* Declare 2 char pointers to use
*/
000011     p1 = (char *)malloc(16);    /* Malloc 16 bytes of storage for
*/
000012     p2 = (char *)malloc(16);    /*  each of the 2 pointers
*/
000013     free(p1);                  /* Free the first pointer
*/
000014     strcpy(p2,"This string - 16"); /* Initialize the second pointer
*/
000015     p1 = (char *)malloc(8);     /* Malloc 8 bytes for the 1st
pointer*/
000016     free(p1);                  /* Free both pointers
*/
000017     free(p2);
```

Heap Errors in CEEDUMPs

■ Sample compile output from TESTEDU3.

```
0002B6 5850 **** 00008 | * void frst_func_called() /* Function: frst_func_called() */
00008 | L r5,=A(@STATICC)
00009 | * {
0002BA 4400 C1B0 00008 | EX r0,HOOK..PGM-ENTRY
00011 | * char *p1, *p2; /* Declare 2 char pointers to use */
00011 | * p1 = (char *)malloc(16); /* Malloc 16 bytes of storage for */
0002BE 4400 C1AC 00011 | EX r0,HOOK..STMT
0002C2 4160 0010 00011 | LA r6,16
0002C6 5060 D0A0 00011 | ST r6,160(,r13)
0002CA 4110 D0A0 00011 | LA r1,160(,r13)
0002CE 58F0 **** 00011 | L r15,=V(malloc)
0002D2 4400 C1C0 00011 | EX r0,HOOK..CALLBGN
0002D6 05EF 00011 | BALR r14,r15
0002D8 4400 C1C4 00011 | EX r0,HOOK..CALLRET
0002DC 50F0 D098 00011 | ST r15,152(,r13) ***NOTE:Local variable stored in DSA
00012 | * p2 = (char *)malloc(16); /* each of the 2 pointers */
00012 | EX r0,HOOK..STMT
0002E0 4400 C1AC 00012 | LA r6,16
0002E4 4160 0010 00012 | ST r6,160(,r13)
0002E8 5060 D0A0 00012 | LA r1,160(,r13)
0002EC 4110 D0A0 00012 | L r15,=V(malloc)
0002F0 58F0 **** 00012 | EX r0,HOOK..CALLBGN
0002F4 4400 C1C0 00012 | BALR r14,r15
0002F8 05EF 00012 | EX r0,HOOK..CALLRET
0002FA 4400 C1C4 00012 | ST r15,156(,r13) ***NOTE:Local variable stored in DSA
0002FE 50F0 D09C 00012 |
```

- Chart just to show C local variables are backed in the stack

Heap Errors in CEEDUMPs

■ Job Log from program

```
- =====  
-                               REGION          --- STEP TIMINGS ---  
- STEPNAME PROCSTEP PGMNAME      CC      USED      CPU TIME  ELAPSED TIME  
- CLG      COMPILE  CBCDRVR      00      176K    00:00:00.60  00:00:19.70  
- CLG      LKED     HEWL          00      204K    00:00:00.16  00:00:02.26  
IEA995I SYMPTOM DUMP OUTPUT  
USER COMPLETION CODE=4039 REASON CODE=00000000  
TIME=14.11.27 SEQ=03246 CPU=0000 ASID=0206  
PSW AT TIME OF ERROR 478D1400 92B7FA1A ILC 2 INTC 0D  
ACTIVE LOAD MODULE      ADDRESS=12B19AB8 OFFSET=00065F62  
NAME=CEEPLPKA  
DATA AT PSW 12B7FA14 - 00181610 0A0D58D0 D00498EC  
GPR 0-3 84000000 84000FC7 00020478 12B7FA1A  
GPR 4-7 12B148A0 00000000 000203D0 00021017  
GPR 8-11 12B2A345 12B29346 000203D0 92B7F950  
GPR 12-15 00015910 000225C8 92B299EE 00000000  
END OF SYMPTOM DUMP  
IEA993I SYSMDUMP TAKEN TO JMONTI.LEEDU3.SYSMDUMP  
IEF450I JMONTI@C GO CLG - ABEND=S000 U4038 REASON=00000001  
TIME=14.12.14  
- CLG      GO          PGM=*.DD U4038      296K    00:00:17.34  00:00:49.98  
IEF404I JMONTI@C - ENDED - TIME=14.12.14
```

► U4039 in CEEPLPKA - DON'T JUST CALL LE!!!!

Heap Errors in CEEDUMPs

■ Output from the job

```
CEE3703I In HANC Control Block, the Eye Catcher is damaged.
CEE3704I Expected data at 00022278 : HANC
00022258: 01000000 00000000 00000000 00000000 00000000 00000000 00000000 00000004 |.....|
00022278: 10000000 000221E0 00022320 8001CDAE 92B72BC8 00022320 00022318 92D5C64A |.....k..H.....kNF.|
CEE0802C Heap storage control information was damaged.
From compile unit JMONTI.TEST.C(TESTEDU3) at entry point frst_func_called at statement 15 at compile unit
offset +000000DE at address 12B013B6.
```

- CEE37xxI messages are new
 - ▶ Not designed for this use.
 - ▶ Attempt to help with debug, but often not meaningful.
 - ▶ We can make them meaningful (later...)
- CEE0802C message indicates heap damage as well as indicates where call was made to storage routines.

- ▶ Show them the 37xx messages are not useful but hint that we can make them meaningful later...

Heap Errors in CEEDUMPs

■ CEEDUMP

CEEDUMP V1 R8.0: Condition processing resulted in the unhandled condition. 10/02/98 2:11:27 PM Page: 1

Information for enclave main

Information for thread 8000000000000000

Traceback:

DSA Addr	Program Unit	PU Addr	PU Offset	Entry	E Addr	E Offset	Statement	Load Mod	Service	Status
00020018	CEEHDSP	12B27348	+0000264E	CEEHDSP	12B27348	+0000264E		CEEPLPKA	UQ19695	Call
00022438	CEEHGLT	12B9C020	+0000005C	CEEHGLT	12B9C020	+0000005C		CEEPLPKA	UQ09246	Exception
00022320	CEEV#GH	12B72BC8	+0000055C	CEEV#GH	12B72BC8	+0000055C		CEEPLPKA	UQ13761	Call
00022278	JMONTI.TEST.C(TESTEDU3)									
		12B012D8	+000000DE	frst_func_called						
					12B012D8	+000000DE	15 TESTEDU			Call
000221E0	JMONTI.TEST.C(TESTEDU3)									
		12B01070	+0000005E	main	12B01070	+0000005E	5 TESTEDU			Call
000220C8		12D5C596	-12D461F8	EDCZMINV	12D5C596	-12D461F8		CEEV003		Call
00022018	CEEBBEXT	0000E690	+0000013C	CEEBBEXT	0000E690	+0000013C		CEEBINIT	UQ09246	Call

- Not reported as a program check (software detected)
- CEEV#GH reported CEE0802 condition to handler
- frst_func_called called (via malloc) "get heap"

- ▶ Emphasis that CEEDUMPs are not the way to go. Explain what we see here from that point of view. Its somewhat confusing and sometimes misleading. We need the SYSTEM DUMP with he formatters!!!!

Heap Errors in CEEDUMPs

■ CEEDUMP - continued

```
Condition Information for Active Routines
Condition Information for CEEHSGLT (DSA address 00022438)
CIB Address: 00020478
Current Condition:
  CEE0198S The termination of a thread was signaled due to an unhandled condition.
Original Condition:
  CEE0802C Heap storage control information was damaged.
Location:
  Program Unit: CEEHSGLT Entry: CEEHSGLT Statement: Offset: +0000005C
Storage dump near condition, beginning at location: 12B9C06C
+000000 12B9C06C F010D20B D0801000 58A0C2B8 58F0A01C 05EFD20B D098B108 41A0D098 50A0D08C |0.K.....B..0....K..q.....q&...|
```

- Condition information not as useful for software detected errors
- No Machine State information (no program check)

Heap Errors in CEEDUMPs

■ CEEDUMP - continued

```
Initial (User) Heap : 12E77000
+000000 12E77000 C8C1D5C3 00014D48 00014D48 00000000 12E77000 12E770E0 00008000 00007F20
|HANC..{...{.....X...X.....*..
+000020 12E77020 12E77000 00000018 00000000 00000000 00000000 00000000 12E77000 00000018
|.X.....X.....
+000040 12E77040 00000001 12E77048 12E77068 00000000 12E77000 00000010 00000000 0001380A
|....X..X.....X.....
+000060 12E77060 12E77000 00000018 E3C5E2E3 C5C4E400 00000000 00000000 12E77000 00000038
|.X.....TESTEDU.....X.....
+000080 12E77080 C3C4D3D3 00000000 40000000 00000000 12B00FF0 12B01670 00000000 00000000 |CDLL....
.....
+0000A0 12E770A0 00000000 00000000 00000000 00000000 00000000 00000000 00000000 00000000
|.....
+0000C0 12E770C0 00000000 00000000 00000000 00000000 E38889A2 40A2A399 89958740 6040F1F6 |.....X.....This string -
16|
+0000E0 12E770E0 00000000 00000000 00000000 00000000 00000000 00000000 00000000 00000000
|.X.....
```

■ Errors normally in User Heap so check there first

■ First x'20' bytes are the header

■ Root at 12E770E0

■ x'18' byte element at 12E77020

■ x'18' byte element at 12E77038

■ x'10' byte element at 12E77050

■ x'18' byte element at 12E77060

■ x'38' byte element at 12E77078

■ x'18' byte element at 12E770C8 (p2)

■ Free element at 12E770E0 points to another free element at 00E770B0 of size x'18'

■ The free element has been overlaid!!!!!!!!!!!!

- ▶ Go through and mark the header in RED - draw in pointers
- ▶
- ▶ Find the allocated elements and highlight in BLUE
- ▶ (Indicate the element we miss is probably a free element)
- ▶
- ▶ Run the FREE tree and find the error - Ask why???

Heap Errors in CEEDUMPs

■ CEEDUMP - continued

```
Initial (User) Heap : 12E77000
+000000 12E77000 C8C1D5C3 00014D48 00014D48 00000000 12E77000 12E770E0 00008000 00007F20
|HANC..(.(.....X...X.....".
+000020 12E77020 12E77000 00000018 00000000 00000000 00000000 00000000 12E77000 00000018
|.X.....X.....
+000040 12E77040 00000001 12E77048 12E77068 00000000 12E77000 00000010 00000000 0001380A
|.....X..X.....X.....
+000060 12E77060 12E77000 00000018 E3C5E2E3 C5C4E400 00000000 00000000 12E77000 00000038
|.X.....ESTEDU.....X.....
+000080 12E77080 C3C4D3D3 00000000 00000000 00000000 12E00FE0 12E01670 00000000 00000000 |CDLL....
.....
+0000A0 12E770A0 00000000 00000000 00000000 00000000 00000000 00000000 00000000 00000000
|.....
+0000C0 12E770C0 88999999 00000000 12E77000 00000018 E38889A2 40A2A399 89958740 6040F1F6 |.....X.....This string -
16|
+0000E0 12E770E0 00000000 00000000 00000000 00000000 00000000 00000000 00000000 00000000
|.X.....
```

■ Errors normally in User Heap so check there first

First x'20' bytes are the header

Root at 12E770E0

- x'18' byte element at 12E77020
- x'18' byte element at 12E77038
- x'10' byte element at 12E77050
- x'18' byte element at 12E77060
- x'38' byte element at 12E77078
- x'18' byte element at 12E770C8 (p2)
- Free element at 12E770E0 points to another free element at 00E770B0 of size x'18'
- The free element has been overlaid!!!!!!!!!!!!

- ▶ Go through and mark the header in RED - draw in pointers
- ▶
- ▶ Find the allocated elements and highlight in BLUE
- ▶ (Indicate the element we miss is probably a free element)
- ▶
- ▶ Run the FREE tree and find the error - Ask why???

C8C1D5C3 00014D48 00014D48 00000000 12E77000 12E770E0 00008000 00007F20
12E77000 00000018 00000000 00000000 00000000 00000000 12E77000 00000018
00000001 12E77048 12E77068 00000000 12E77000 00000010 00000000 0001380A
12E77000 00000018 E3C5E2E3 C5C4E400 00000000 00000000 12E77000 00000038
C3C4D3D3 00000000 40000000 00000000 12B00FF0 12B01670 00000000 00000000
00000000 00000000 00000000 00000000 00000000 00000000 00000000 00000000
00000000 00000000 12E77000 00000018 E38889A2 40A2A399 89958740 6040F1F6
00E770B0 00000000 00000018 00000000 00000000 00000000 00000000 00000000

C8C1D5C3 00014D48 00014D48 00000000 12E77000 12E770E0 00008000 00007F20

12E77000 00000018 00000000 00000000 00000000 00000000 12E77000 00000018

00000001 12E77048 12E77068 00000000 12E77000 00000010 00000000 0001380A

12E77000 00000018 E3C5E2E3 C5C4E400 00000000 00000000 12E77000 00000038

C3C4D3D3 00000000 40000000 00000000 12B00FF0 12B01670 00000000 00000000

00000000 00000000 00000000 00000000 00000000 00000000 00000000 00000000

00000000 00000000 12E77000 00000018 E38889A2 40A2A399 89958740 6040F1F6

00E770B0 00000000 00000018 00000000 00000000 00000000 00000000 00000000

HANC

C8C1D5C3 00014D48 00014D48 00000000 12E77000 12E770E0 00008000 00007F20

12E77000 00000018 00000000 00000000 00000000 00000000 12E77000 00000018

00000001 12E77048 12E77068 00000000 12E77000 00000010 00000000 0001380A

12E77000 00000018 E3C5E2E3 C5C4E400 00000000 00000000 12E77000 00000038

C3C4D3D3 00000000 40000000 00000000 12B00FF0 12B01670 00000000 00000000

00000000 00000000 00000000 00000000 00000000 00000000 00000000 00000000

00000000 00000000 12E77000 00000018 E38889A2 40A2A399 89958740 6040F1F6

00E770B0 00000000 00000018 00000000 00000000 00000000 00000000 00000000

HANC NEXT

C8C1D5C3 00014D48 00014D48 00000000 12E77000 12E770E0 00008000 00007F20

12E77000 00000018 00000000 00000000 00000000 00000000 12E77000 00000018

00000001 12E77048 12E77068 00000000 12E77000 00000010 00000000 0001380A

12E77000 00000018 E3C5E2E3 C5C4E400 00000000 00000000 12E77000 00000038

C3C4D3D3 00000000 40000000 00000000 12B00FF0 12B01670 00000000 00000000

00000000 00000000 00000000 00000000 00000000 00000000 00000000 00000000

00000000 00000000 12E77000 00000018 E38889A2 40A2A399 89958740 6040F1F6

00E770B0 00000000 00000018 00000000 00000000 00000000 00000000 00000000

HANC	NEXT	PREV					
C8C1D5C3	00014D48	00014D48	00000000	12E77000	12E770E0	00008000	00007F20
12E77000	00000018	00000000	00000000	00000000	00000000	12E77000	00000018
00000001	12E77048	12E77068	00000000	12E77000	00000010	00000000	0001380A
12E77000	00000018	E3C5E2E3	C5C4E400	00000000	00000000	12E77000	00000038
C3C4D3D3	00000000	40000000	00000000	12B00FF0	12B01670	00000000	00000000
00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000
00000000	00000000	12E77000	00000018	E38889A2	40A2A399	89958740	6040F1F6
00E770B0	00000000	00000018	00000000	00000000	00000000	00000000	00000000

HANC	NEXT	PREV	Heap ID				
C8C1D5C3	00014D48	00014D48	00000000	12E77000	12E770E0	00008000	00007F20
12E77000	00000018	00000000	00000000	00000000	00000000	12E77000	00000018
00000001	12E77048	12E77068	00000000	12E77000	00000010	00000000	0001380A
12E77000	00000018	E3C5E2E3	C5C4E400	00000000	00000000	12E77000	00000038
C3C4D3D3	00000000	40000000	00000000	12B00FF0	12B01670	00000000	00000000
00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000
00000000	00000000	12E77000	00000018	E38889A2	40A2A399	89958740	6040F1F6
00E770B0	00000000	00000018	00000000	00000000	00000000	00000000	00000000

HANC	NEXT	PREV	Heap ID	Ptr Seg			
C8C1D5C3	00014D48	00014D48	00000000	12E77000	12E770E0	00008000	00007F20
12E77000	00000018	00000000	00000000	00000000	00000000	12E77000	00000018
00000001	12E77048	12E77068	00000000	12E77000	00000010	00000000	0001380A
12E77000	00000018	E3C5E2E3	C5C4E400	00000000	00000000	12E77000	00000038
C3C4D3D3	00000000	40000000	00000000	12B00FF0	12B01670	00000000	00000000
00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000
00000000	00000000	12E77000	00000018	E38889A2	40A2A399	89958740	6040F1F6
00E770B0	00000000	00000018	00000000	00000000	00000000	00000000	00000000

HANC	NEXT	PREV	Heap ID	Ptr Seg	Root @		
C8C1D5C3	00014D48	00014D48	00000000	12E77000	12E770E0	00008000	00007F20
12E77000	00000018	00000000	00000000	00000000	00000000	12E77000	00000018
00000001	12E77048	12E77068	00000000	12E77000	00000010	00000000	0001380A
12E77000	00000018	E3C5E2E3	C5C4E400	00000000	00000000	12E77000	00000038
C3C4D3D3	00000000	40000000	00000000	12B00FF0	12B01670	00000000	00000000
00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000
00000000	00000000	12E77000	00000018	E38889A2	40A2A399	89958740	6040F1F6
00E770B0	00000000	00000018	00000000	00000000	00000000	00000000	00000000

HANC	NEXT	PREV	Heap ID	Ptr Seg	Root @	Seg Size	
C8C1D5C3	00014D48	00014D48	00000000	12E77000	12E770E0	00008000	00007F20
12E77000	00000018	00000000	00000000	00000000	00000000	12E77000	00000018
00000001	12E77048	12E77068	00000000	12E77000	00000010	00000000	0001380A
12E77000	00000018	E3C5E2E3	C5C4E400	00000000	00000000	12E77000	00000038
C3C4D3D3	00000000	40000000	00000000	12B00FF0	12B01670	00000000	00000000
00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000
00000000	00000000	12E77000	00000018	E38889A2	40A2A399	89958740	6040F1F6
00E770B0	00000000	00000018	00000000	00000000	00000000	00000000	00000000

HANC	NEXT	PREV	Heap ID	Ptr Seg	Root @	Seg Size	Root Sz
C8C1D5C3	00014D48	00014D48	00000000	12E77000	12E770E0	00008000	00007F20
12E77000	00000018	00000000	00000000	00000000	00000000	12E77000	00000018
00000001	12E77048	12E77068	00000000	12E77000	00000010	00000000	0001380A
12E77000	00000018	E3C5E2E3	C5C4E400	00000000	00000000	12E77000	00000038
C3C4D3D3	00000000	40000000	00000000	12B00FF0	12B01670	00000000	00000000
00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000
00000000	00000000	12E77000	00000018	E38889A2	40A2A399	89958740	6040F1F6
00E770B0	00000000	00000018	00000000	00000000	00000000	00000000	00000000

HANC	NEXT	PREV	Heap ID	Ptr Seg	Root @	Seg Size	Root Sz
C8C1D5C3	00014D48	00014D48	00000000	12E77000	12E770E0	00008000	00007F20
12E77000	00000018	00000000	00000000	00000000	00000000	12E77000	00000018
00000001	12E77048	12E77068	00000000	12E77000	00000010	00000000	0001380A
12E77000	00000018	E3C5E2E3	C5C4E400	00000000	00000000	12E77000	00000038
C3C4D3D3	00000000	40000000	00000000	12B00FF0	12B01670	00000000	00000000
00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000
00000000	00000000	12E77000	00000018	E38889A2	40A2A399	89958740	6040F1F6
00E770B0	00000000	00000018	00000000	00000000	00000000	00000000	00000000

HANC	NEXT	PREV	Heap ID	Ptr Seg	Root @	Seg Size	Root Sz
C8C1D5C3	00014D48	00014D48	00000000	12E77000	12E770E0	00008000	00007F20
12E77000	00000018	00000000	00000000	00000000	00000000	12E77000	00000018
00000001	12E77048	12E77068	00000000	12E77000	00000010	00000000	0001380A
12E77000	00000018	E3C5E2E3	C5C4E400	00000000	00000000	12E77000	00000038
C3C4D3D3	00000000	40000000	00000000	12B00FF0	12B01670	00000000	00000000
00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000
00000000	00000000	12E77000	00000018	E38889A2	40A2A399	89958740	6040F1F6
00E770B0	00000000	00000018	00000000	00000000	00000000	00000000	00000000

HANC	NEXT	PREV	Heap ID	Ptr Seg	Root @	Seg Size	Root Sz
C8C1D5C3	00014D48	00014D48	00000000	12E77000	12E770E0	00008000	00007F20
12E77000	00000018	00000000	00000000	00000000	00000000	12E77000	00000018
00000001	12E77048	12E77068	00000000	12E77000	00000010	00000000	0001380A
12E77000	00000018	E3C5E2E3	C5C4E400	00000000	00000000	12E77000	00000038
C3C4D3D3	00000000	40000000	00000000	12B00FF0	12B01670	00000000	00000000
00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000
00000000	00000000	12E77000	00000018	E38889A2	40A2A399	89958740	6040F1F6
00E770B0	00000000	00000018	00000000	00000000	00000000	00000000	00000000

HANC	NEXT	PREV	Heap ID	Ptr Seg	Root @	Seg Size	Root Sz
C8C1D5C3	00014D48	00014D48	00000000	12E77000	12E770E0	00008000	00007F20
12E77000	00000018	00000000	00000000	00000000	00000000	12E77000	00000018
00000001	12E77048	12E77068	00000000	12E77000	00000010	00000000	0001380A
12E77000	00000018	E3C5E2E3	C5C4E400	00000000	00000000	12E77000	00000038
C3C4D3D3	00000000	40000000	00000000	12B00FF0	12B01670	00000000	00000000
00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000
00000000	00000000	12E77000	00000018	E38889A2	40A2A399	89958740	6040F1F6
00E770B0	00000000	00000018	00000000	00000000	00000000	00000000	00000000

HANC	NEXT	PREV	Heap ID	Ptr Seg	Root @	Seg Size	Root Sz
C8C1D5C3	00014D48	00014D48	00000000	12E77000	12E770E0	00008000	00007F20
12E77000	00000018	00000000	00000000	00000000	00000000	12E77000	00000018
00000001	12E77048	12E77068	00000000	12E77000	00000010	00000000	0001380A
12E77000	00000018	E3C5E2E3	C5C4E400	00000000	00000000	12E77000	00000038
C3C4D3D3	00000000	40000000	00000000	12B00FF0	12B01670	00000000	00000000
00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000
00000000	00000000	12E77000	00000018	E38889A2	40A2A399	89958740	6040F1F6
00E770B0	00000000	00000018	00000000	00000000	00000000	00000000	00000000

HANC	NEXT	PREV	Heap ID	Ptr Seg	Root @	Seg Size	Root Sz
C8C1D5C3	00014D48	00014D48	00000000	12E77000	12E770E0	00008000	00007F20
12E77000	00000018	00000000	00000000	00000000	00000000	12E77000	00000018
00000001	12E77048	12E77068	00000000	12E77000	00000010	00000000	0001380A
12E77000	00000018	E3C5E2E3	C5C4E400	00000000	00000000	12E77000	00000038
C3C4D3D3	00000000	40000000	00000000	12B00FF0	12B01670	00000000	00000000
00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000
00000000	00000000	12E77000	00000018	E38889A2	40A2A399	89958740	6040F1F6
00E770B0	00000000	00000018	00000000	00000000	00000000	00000000	00000000

HANC	NEXT	PREV	Heap ID	Ptr Seg	Root @	Seg Size	Root Sz
C8C1D5C3	00014D48	00014D48	00000000	12E77000	12E770E0	00008000	00007F20
12E77000	00000018	00000000	00000000	00000000	00000000	12E77000	00000018
00000001	12E77048	12E77068	00000000	12E77000	00000010	00000000	0001380A
12E77000	00000018	E3C5E2E3	C5C4E400	00000000	00000000	12E77000	00000038
C3C4D3D3	00000000	40000000	00000000	12B00FF0	12B01670	00000000	00000000
00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000
00000000	00000000	12E77000	00000018	E38889A2	40A2A399	89958740	6040F1F6
00E770B0	00000000	00000018	00000000	00000000	00000000	00000000	00000000

HANC	NEXT	PREV	Heap ID	Ptr Seg	Root @	Seg Size	Root Sz
C8C1D5C3	00014D48	00014D48	00000000	12E77000	12E770E0	00008000	00007F20
12E77000	00000018	00000000	00000000	00000000	00000000	12E77000	00000018
00000001	12E77048	12E77068	00000000	12E77000	00000010	00000000	0001380A
12E77000	00000018	E3C5E2E3	C5C4E400	00000000	00000000	12E77000	00000038
C3C4D3D3	00000000	40000000	00000000	12B00FF0	12B01670	00000000	00000000
00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000
00000000	00000000	12E77000	00000018	E38889A2	40A2A399	89958740	6040F1F6
00E770B0	00000000	00000018	00000000	00000000	00000000	00000000	00000000

HANC	NEXT	PREV	Heap ID	Ptr Seg	Root @	Seg Size	Root Sz
C8C1D5C3	00014D48	00014D48	00000000	12E77000	12E770E0	00008000	00007F20
12E77000	00000018	00000000	00000000	00000000	00000000	12E77000	00000018
00000001	12E77048	12E77068	00000000	12E77000	00000010	00000000	0001380A
12E77000	00000018	E3C5E2E3	C5C4E400	00000000	00000000	12E77000	00000038
C3C4D3D3	00000000	40000000	00000000	12B00FF0	12B01670	00000000	00000000
00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000
00000000	00000000	12E77000	00000018	E38889A2	40A2A399	89958740	6040F1F6
00E770B0	00000000	00000018	00000000	00000000	00000000	00000000	00000000

HANC	NEXT	PREV	Heap ID	Ptr Seg	Root @	Seg Size	Root Sz
C8C1D5C3	00014D48	00014D48	00000000	12E77000	12E770E0	00008000	00007F20
12E77000	00000018	00000000	00000000	00000000	00000000	12E77000	00000018
00000001	12E77048	12E77068	00000000	12E77000	00000010	00000000	0001380A
12E77000	00000018	E3C5E2E3	C5C4E400	00000000	00000000	12E77000	00000038
C3C4D3D3	00000000	40000000	00000000	12B00FF0	12B01670	00000000	00000000
00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000
00000000	00000000	12E77000	00000018	E38889A2	40A2A399	89958740	6040F1F6
00E770B0	00000000	00000018	00000000	00000000	00000000	00000000	00000000

HANC	NEXT	PREV	Heap ID	Ptr Seg	Root @	Seg Size	Root Sz
C8C1D5C3	00014D48	00014D48	00000000	12E77000	12E770E0	00008000	00007F20
12E77000	00000018	00000000	00000000	00000000	00000000	12E77000	00000018
00000001	12E77048	12E77068	00000000	12E77000	00000010	00000000	0001380A
12E77000	00000018	E3C5E2E3	C5C4E400	00000000	00000000	12E77000	00000038
C3C4D3D3	00000000	40000000	00000000	12B00FF0	12B01670	00000000	00000000
00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000
00000000	00000000	12E77000	00000018	E38889A2	40A2A399	89958740	6040F1F6
00E770B0	00000000	00000018	00000000	00000000	00000000	00000000	00000000

HANC	NEXT	PREV	Heap ID	Ptr Seg	Root @	Seg Size	Root Sz
C8C1D5C3	00014D48	00014D48	00000000	12E77000	12E770E0	00008000	00007F20
12E77000	00000018	00000000	00000000	00000000	00000000	12E77000	00000018
00000001	12E77048	12E77068	00000000	12E77000	00000010	00000000	0001380A
12E77000	00000018	E3C5E2E3	C5C4E400	00000000	00000000	12E77000	00000038
C3C4D3D3	00000000	40000000	00000000	12B00FF0	12B01670	00000000	00000000
00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000
00000000	00000000	12E77000	00000018	E38889A2	40A2A399	89958740	6040F1F6
00E770B0	00000000	00000018	00000000	00000000	00000000	00000000	00000000

HANC	NEXT	PREV	Heap ID	Ptr Seg	Root @	Seg Size	Root Sz
C8C1D5C3	00014D48	00014D48	00000000	12E77000	12E770E0	00008000	00007F20
12E77000	00000018	00000000	00000000	00000000	00000000	12E77000	00000018
00000001	12E77048	12E77068	00000000	12E77000	00000010	00000000	0001380A
12E77000	00000018	E3C5E2E3	C5C4E400	00000000	00000000	12E77000	00000038
C3C4D3D3	00000000	40000000	00000000	12B00FF0	12B01670	00000000	00000000
00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000
00000000	00000000	12E77000	00000018	E38889A2	40A2A399	89958740	6040F1F6
00E770B0	00000000	00000018	00000000	00000000	00000000	00000000	00000000

HANC	NEXT	PREV	Heap ID	Ptr Seg	Root @	Seg Size	Root Sz
C8C1D5C3	00014D48	00014D48	00000000	12E77000	12E770E0	00008000	00007F20
12E77000	00000018	00000000	00000000	00000000	00000000	12E77000	00000018
00000001	12E77048	12E77068	00000000	12E77000	00000010	00000000	0001380A
12E77000	00000018	E3C5E2E3	C5C4E400	00000000	00000000	12E77000	00000038
C3C4D3D3	00000000	40000000	00000000	12B00FF0	12B01670	00000000	00000000
00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000
00000000	00000000	12E77000	00000018	E38889A2	40A2A399	89958740	6040F1F6
00E770B0	00000000	00000018	00000000	00000000	00000000	00000000	00000000

HANC	NEXT	PREV	Heap ID	Ptr Seg	Root @	Seg Size	Root Sz
C8C1D5C3	00014D48	00014D48	00000000	12E77000	12E770E0	00008000	00007F20
12E77000	00000018	00000000	00000000	00000000	00000000	12E77000	00000018
00000001	12E77048	12E77068	00000000	12E77000	00000010	00000000	0001380A
12E77000	00000018	E3C5E2E3	C5C4E400	00000000	00000000	12E77000	00000038
C3C4D3D3	00000000	40000000	00000000	12B00FF0	12B01670	00000000	00000000
00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000
00000000	00000000	12E77000	00000018	E38889A2	40A2A399	89958740	6040F1F6
00E770B0	00000000	00000018	00000000	00000000	00000000	00000000	00000000

HANC	NEXT	PREV	Heap ID	Ptr Seg	Root @	Seg Size	Root Sz
C8C1D5C3	00014D48	00014D48	00000000	12E77000	12E770E0	00008000	00007F20
12E77000	00000018	00000000	00000000	00000000	00000000	12E77000	00000018
00000001	12E77048	12E77068	00000000	12E77000	00000010	00000000	0001380A
12E77000	00000018	E3C5E2E3	C5C4E400	00000000	00000000	12E77000	00000038
C3C4D3D3	00000000	40000000	00000000	12B00FF0	12B01670	00000000	00000000
00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000
00000000	00000000	12E77000	00000018	E38889A2	40A2A399	89958740	6040F1F6
00E770B0	00000000	00000018	00000000	00000000	00000000	00000000	00000000

Heap Errors in CEEDUMPs

■ CEEDUMP - continued

```
Initial (User) Heap : 12E77000
+000000 12E77000 C8C1D5C3 00014D48 00014D48 00000000 12E77000 12E770E0 00008000 00007F20 |HANC..(...(.....X...X.....".|
+000020 12E77020 12E77000 00000018 00000000 00000000 00000000 00000000 12E77000 00000018 |.X.....X.....X.....|
+000040 12E77040 00000001 12E77048 12E77068 00000000 12E77000 00000010 00000000 0001380A |.....X...X.....X.....|
+000060 12E77060 12E77000 00000018 E3C5E2E3 C5C4E400 00000000 00000000 12E77000 00000038 |.X.....TESTEDU.....X.....|
+000080 12E77080 C3C4D3D3 00000000 40000000 00000000 12B00FF0 12B01670 00000000 00000000 |CDLL.....0.....|
+0000A0 12E770A0 00000000 00000000 00000000 00000000 00000000 00000000 00000000 00000000 |.....|
+0000C0 12E770C0 00000000 00000000 12E77000 00000018 E38889A2 40A2A399 89958740 6040F1F6 |.....X.....This string - 16|
+0000E0 12E770E0 00E770B0 00000000 00000018 00000000 00000000 00000000 00000000 00000000 |.X.....|
```

- Classic "C/C++" problem.
 - ▶ Allocation for P2 did not include room for NULL terminator. strcpy() overlaid the free node info.
- The overlay resulted in the CEE0802C error.
- This is a simple case with a single small heap.
- Large heaps and/or multiple heaps are difficult to diagnose by hand.
- Problem I!!!!

- ▶ Explain problem 1 - Error difficult to find by hand.
- ▶
- ▶ Seen dumps with 40 Heaps of 64K each.
- ▶
- ▶ Promise a solution.

HANC	NEXT	PREV	Heap ID	Ptr Seg	Root @	Seg Size	Root Sz
C8C1D5C3	00014D48	00014D48	00000000	12E77000	12E770E0	00008000	00007F20
12E77000	00000018	00000000	00000000	00000000	00000000	12E77000	00000018
00000001	12E77048	12E77068	00000000	12E77000	00000010	00000000	0001380A
12E77000	00000018	E3C5E2E3	C5C4E400	00000000	00000000	12E77000	00000038
C3C4D3D3	00000000	40000000	00000000	12B00FF0	12B01670	00000000	00000000
00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000
00000000	00000000	12E77000	00000018	E38889A2	40A2A399	89958740	6040F1F6
00E770B0	00000000	00000018	00000000	00000000	00000000	00000000	00000000

HANC	NEXT	PREV	Heap ID	Ptr Seg	Root @	Seg Size	Root Sz
C8C1D5C3	00014D48	00014D48	00000000	12E77000	12E77120	00008000	00007EE0
12E77000	00000018	00000000	00000000	00000000	00000000	12E77000	00000018
00000001	12E77048	12E77068	00000000	12E77000	00000010	00000000	0001380A
12E77000	00000018	E3C5E2E3	C5C4E400	00000000	00000000	12E77000	00000038
C3C4D3D3	00000000	40000000	00000000	12B00FF0	12B01670	00000000	00000000
00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000
00000000	00000000	12E77000	00000018	E38889A2	40A2A399	89958740	6040F1F5
00E770B0	00000000	00000018	00000000	00000000	00000000	00000000	00000000

HANC	NEXT	PREV	Heap ID	Ptr Seg	Root @	Seg Size	Root Sz
C8C1D5C3	00014D48	00014D48	00000000	12E77000	12E77120	00008000	00007EE0
12E77000	00000018	00000000	00000000	00000000	00000000	12E77000	00000018
00000001	12E77048	12E77068	00000000	12E77000	00000010	00000000	0001380A
12E77000	00000018	E3C5E2E3	C5C4E400	00000000	00000000	12E77000	00000038
C3C4D3D3	00000000	40000000	00000000	12B00FF0	12B01670	00000000	00000000
00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000
00000000	00000000	12E77000	00000018	E38889A2	40A2A399	89958740	6040F1F5
00E770B0	00000000	00000018	00000000	00000000	00000000	00000000	00000000

HANC	NEXT	PREV	Heap ID	Ptr Seg	Root @	Seg Size	Root Sz
C8C1D5C3	00014D48	00014D48	00000000	12E77000	12E77120	00008000	00007EE0
12E77000	00000018	00000000	00000000	00000000	00000000	12E77000	00000018
00000001	12E77048	12E77068	00000000	12E77000	00000010	00000000	0001380A
12E77000	00000018	E3C5E2E3	C5C4E400	00000000	00000000	12E77000	00000038
C3C4D3D3	00000000	40000000	00000000	12B00FF0	12B01670	00000000	00000000
00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000
00000000	00000000	12E77000	00000018	E38889A2	40A2A399	89958740	6040F1F5
00E770B0	00000000	00000018	00000000	00000000	00000000	00000000	00000000
00E770B0	00000000	00000018	00000000				

HANC	NEXT	PREV	Heap ID	Ptr Seg	Root @	Seg Size	Root Sz
C8C1D5C3	00014D48	00014D48	00000000	12E77000	12E77120	00008000	00007EE0
12E77000	00000018	00000000	00000000	00000000	00000000	12E77000	00000018
00000001	12E77040	12E77060	00000000	12E77000	00000010	00000000	0001380A
12E77000	00000018	E3C5E2E3	C5C4E400	00000000	00000000	12E77000	00000038
C3C4D3D3	00000000	40000000	00000000	12B00FF0	12B01670	00000000	00000000
00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000
00000000	00000000	12E77000	00000018	E38889A2	40A2A399	89958740	6040F1F5
12E77000	00000040	00000018	00000000	00000000	00000000	00000000	00000000
00E770B0	00000000	00000018	00000000				

Heap Errors in CEEDUMPs

■ CEEDUMP - continued

```
+000000 12E77000 C8C1D5C3 00014D48 00014D48 00000000 12E77000 12E77120 00008000 00007EE0 |HANC..((...X...X.....=.|
+000020 12E77020 12E77000 00000018 00000000 00000000 00000000 00000000 12E77000 00000018 |.X.....X.....X.....|
+000040 12E77040 00000001 12E77048 12E77068 00000000 12E77000 00000010 00000000 0001380A |.....X...X.....X.....|
+000060 12E77060 12E77000 00000018 C7D60000 00000000 00000000 00000000 12E77000 00000038 |.X.....GO.....X.....|
+000080 12E77080 C3C4D3D3 00000000 40000000 00000000 12B00F78 12B01670 00000000 00000000 |CDLL.....|
+0000A0 12E770A0 00000000 00000000 00000000 00000000 00000000 00000000 00000000 00000000 |.....|
+0000C0 12E770C0 00000000 00000000 12E77000 00000018 E38889A2 40A2A399 89958740 6040F1F6 |.....X.....This string - 16|
+0000E0 12E770E0 12E77000 00000040 00000018 00000000 00000000 00000000 00000000 00000000 00000000 |.X.....|
+000100 12E77100 00000000 00000000 00000000 00000000 00000000 00000000 00000000 00000000 |.....|
+000120 12E77120 00E770B0 00000000 00000018 00000000 00000000 00000000 00000000 00000000 00000000 |.X.....|
+000140 12E77140 00000000 00000000 00000000 00000000 00000000 00000000 00000000 00000000 |.....|
```

- In this case after damage is caused we allocate x'38' bytes. Then allocate x'8' bytes.
- Damaged now moved to 12E77120.
- An allocated element is between the incorrect string and the heap damage.
- Problem 2!!! (And harder to solve!!!)

- Explain problem 2. Algorithm is fast first. We don't always check immediately...

SYSTEM DUMPs

■ VERBX LEDATA 'STACK' - sample

Stack Storage Control Blocks

```
SMCB: 00015FF0
+000000 EYE_CATCHER:SMCB US_EYE_CATCHER:USTK USFIRST:00022000
+00000C USLAST:00022000 USBOS:00022000 USEOS:00042000
+000018 USNAB:F0F00000 USINITSZ:00020000 USINCRSZ:00020000
+000024 USANYBELOW:80000000 USKEEPPFREE:00000000 USPOOL:80000002
+000030 USPREALLOC:00000001 US_BYTES_ALLOC:00000000
+000038 US_CURR_ALLOC:00000000 US_GETMAINS:00000000
+000040 US_FREEMAINS:00000000 US_OPLINK:00 LS_THIS_IS:LSTK
+00004C LSFIRST:00020000 LSLAST:00020000 LSBOS:00020000
+000058 LSEOS:00022000 LSNAB:00021F40 LSINITSZ:00002000
+000064 LSINCRSZ:00001000 LSANYBELOW:80000000
+00006C LSKEEPPFREE:00000001 LSPPOOL:80000001 LSPREALLOC:00000001
+000078 LS_BYTES_ALLOC:00000000 LS_CURR_ALLOC:00000000
+000080 LS_GETMAINS:00000000 LS_FREEMAINS:00000000 LS_OPLINK:00
```

- Storage Management Control Block
 - ▶ Points to User and Library stacks

SYSTEM DUMPs

■ VERBX LEDATA 'STACK' - sample

DSA backchain

```
DSA: 000225C8
+000000 FLAGS:0000 MEMD:C64A BKC:00020018 FWC:00022A28
+00000C R14:8001806A R15:92BC3268 R0:00000000
+000018 R1:00022654 R2:00020FA4 R3:00020FA4
+000024 R4:00017038 R5:12B62FBA R6:12B61FBB
+000030 R7:12B60FBC R8:12B5FFBD R9:12B5EFBE
+00003C R10:12B5DFBF R11:92B5CF0 R12:00015910
+000048 LWS:000163B0 NAB:00022650 PNAB:F840F0F0
+000064 RENT:F9F2C4F5 MODE:92B5FB18 RMR:4B4B4B4B
```

Contents of DSA at location 000225C8:

```
+00000000 0000C64A 00020018 00022A28 8001806A 92BC3268 00000000 00022654 00020FA4 ...F.....k.....u.
+00000020 00020FA4 00017038 12B62FBA 12B61FBB 12B60FBC 12B5FFBD 12B5EFBE 12B5DFBF .....u.....
+00000040 92B5CF00 00015910 000163B0 00022650 F840F0F0 F0F2F2F3 F2F040F0 F0F0F2F2 .k.....&8 00022320 00022.
+00000060 F3F1F840 F9F2C4F5 C3F6F4C1 92B5FB18 4B4B4B4B 4B4B4B4B 4B4B4B4B 4B4B4B92 .318 92D5C64Ak.....k.
+00000080 000203D0 000210E7 .....X
```

- Next each DSA in backchain is formatted.
 - ▶ Somewhat like a CEEDUMP

SYSTEM DUMPS

■ VERBX LEDATA 'HEAP' - sample

Heap Storage Control Blocks

```
ENSM: 00014D30
+0000A8 ENSM_ADDL_HEAPS:12E80C48
```

User Heap Control Blocks

```
HPCB: 00014D48
+000000 EYE_CATCHER:HPCB FIRST:12E77000 LAST:12E77000

HANC: 12E77000
+000000 EYE_CATCHER:HANC NEXT:00014D48 PREV:00014D48
+00000C HEAPID:00000000 SEG_ADDR:12E77000 ROOT_ADDR:12E770E0
+000018 SEG_LEN:00008000 ROOT_LEN:00007F20
```

This is the last heap segment in the current heap.

- Displays HPCB for user heap first
 - Heap Control Block
- Then HANC header for each heap segment in user heap

SYSTEM DUMPs

■ VERBX LEDATA 'HEAP' - sample

Free Storage Tree for Heap Segment 12E77000

Depth	Node Address	Node Length	Parent Node	Left Node	Right Node	Left Length	Right Length
0	12E770E0	00007F20	00000000	00E770B0	00000000	00000018	00000000

ERROR The left node address does not fall within the current heap segment

- Next each heap segment is detailed.
 - ▶ Free tree first
 - ▶ Then allocated elements
- Any errors with the control information are indicated with *ERROR*
 - ▶ In large dumps you can just search for *ERROR*

SYSTEM DUMPs

■ VERBX LEDATA 'HEAP' - sample

Map of Heap Segment 12E77000

To display entire segment: IP LIST 12E77000 LEN(X'00008000') ASID(X'0206')

```
12E77020: Allocated storage element, length=00000018. To display: IP LIST 12E77020 LEN(X'00000018') ASID(X'0206')
12E77028: 00000000 00000000 00000000 00000000 |.....|
12E77038: Allocated storage element, length=00000018. To display: IP LIST 12E77038 LEN(X'00000018') ASID(X'0206')
12E77040: 00000001 12E77048 12E77068 00000000 |....X...X.....|
12E77050: Allocated storage element, length=00000010. To display: IP LIST 12E77050 LEN(X'00000010') ASID(X'0206')
12E77058: 00000000 0001380A |.....|
12E77060: Allocated storage element, length=00000018. To display: IP LIST 12E77060 LEN(X'00000018') ASID(X'0206')
12E77068: E3C5E2E3 C5C4E400 00000000 00000000 |TESTEDU.....|
12E77078: Allocated storage element, length=00000038. To display: IP LIST 12E77078 LEN(X'00000038') ASID(X'0206')
12E77080: C3C4D3D3 00000000 40000000 00000000 12B00FF0 12B01670 00000000 00000000 |CDLL.....0.....|
```

► The allocated elements are displayed.

SYSTEM DUMPs

■ VERBX LEDATA 'HEAP' - sample

```
12E77078: Allocated storage element, length=00000038. To display: IP LIST 12E77078 LEN(X'00000038') ASID(X'0206')
12E77080: c3c4d3d3 00000000 40000000 00000000 12B00FF0 12B01670 00000000 00000000 |CDLL.....0.....|

12E770B0: Allocated storage element, length=00000000. To display: IP LIST 12E770B0 LEN(X'00000008') ASID(X'0206')
12E770B8: 00000000 00000000 |.....|
*ERROR* The heap segment address in the allocated storage element header is not valid
WARNING This storage element may be a free storage node not found during free storage tree validation
*ERROR* The length of this storage element is zero
WARNING Attempting to identify a resume location after encountering a storage element validation error

12E770C8: Allocated storage element, length=00000018. To display: IP LIST 12E770C8 LEN(X'00000018') ASID(X'0206')
12E770D0: E38889A2 40A2A399 89958740 6040F1F6 |This string - 16|

12E770E0: Free storage element, length=00007F20. To display: IP LIST 12E770E0 LEN(X'00007F20') ASID(X'0206')

Summary of analysis for Heap Segment 12E77000:
Amounts of identified storage: Free:00007F20 Allocated:000000A8 Total:00007FC8
Number of identified areas : Free: 1 Allocated: 7 Total: 8
00000018 bytes of storage were not accounted for.
Errors were found while processing this heap segment.
This is the last heap segment in the current heap.
```

- ▶ When errors are detected they are displayed
- ▶ Much simpler to find damaged heap using LEDATA!
- ▶ Problem I Solved!!!

HEAPCHK

- **HEAPCHK runtime option (LE 1.8 and Up!)**
 - Runtime debug tool to help diagnose a heap damage problem
 - In normal cases any heap damage may not be noticed until significant time has passed (problem 2)
 - The HEAPCHK runtime option forces all the heap segments to be validated on a regular basis.
 - Gets a dump closer to the real causer.
 - **Generates a U4042 ABEND**
 - Set SYSMDUMP DD card
 - Set SLIP
 - Set CEMT



HEAPCHK

■ HEAPCHK runtime option ...

■ Syntax

- `HEAPCHK(ON | OFF, freq, delay)`
 - ▶ ON - turns HEAPCHK on (performance dog)
 - ▶ OFF - normal processing
 - ▶ freq
 - Defaults to 1, indicates every call to a heap routine (get or free) validates the heap
 - Other values for less frequent checks
 - ▶ delay
 - Allows some number of calls to occur prior to 'freq' being used.

- ▶ Don't ever use a `FREQ > 1` - If you are going to close the window close it all the way
- ▶
- ▶ `DELAY` maybe. If you have a long running program...

HEAPCHK

■ Job Log running with HEAPCHK

```
- =====  
-                                     REGION          --- STEP TIMINGS ---  
- STEPNAME PROCSTEP PGMNAME      CC      USED      CPU TIME  ELAPSED TIME  
- CLG      COMPILE  CBCDRVR      00      176K    00:00:00.57  00:00:11.23  
- CLG      LKED     HEWL       00      204K    00:00:00.17  00:00:01.38  
IEA995I SYMPTOM DUMP OUTPUT  
  USER COMPLETION CODE=4042 REASON CODE=00000000  
  TIME=17.15.14 SEQ=04471 CPU=0000 ASID=01E0  
  PSW AT TIME OF ERROR 478D1400 92B9B0E0 ILC 2 INTC 0D  
  ACTIVE LOAD MODULE      ADDRESS=12B19AB8 OFFSET=00081628  
  NAME=CEEPLPKA  
  DATA AT PSW 12B9B0DA - 00181610 0A0D47F0 B0F01811  
  GPR 0-3 84000000 84000FCA 00000000 00000000  
  GPR 4-7 00000000 12B01648 00014558 000148B0  
  GPR 8-11 12B9FEDD 12B9EEDE 00000001 12B9B028  
  GPR 12-15 00015910 00022438 00000000 00000000  
  END OF SYMPTOM DUMP  
IEA993I SYSMDUMP TAKEN TO JMONTI.LEEDU3.SYSMDUMP  
IEF450I JMONTI@C GO CLG - ABEND=S000 U4042 REASON=00000000  
  TIME=17.15.43  
- CLG      GO      PGM=*.DD U4042      276K    00:00:14.51  00:00:30.28
```

HEAPCHK

■ Job Output running with HEAPCHK

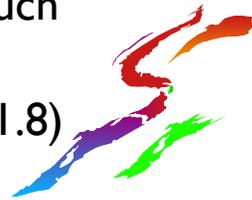
```
CEE3701W Heap damage found by HEAPCHK Run-time option
CEE3707I Left pointer is bad in the Free Tree at 12E770E0 in the Heap Segment
beginning at 12E77000
 12E770C0: 00000000 00000000 12E77000 00000018 E38889A2 40A2A399 89958740 6040F1F6
|.X.....This string - 16|
 12E770E0: 00E770B0 00000000 00000018 00000000 00000000 00000000 00000000 00000000
|.X.....|
CEE3702S Program terminating due to Heap damage.
```

- Note in this case CEE37xx messages are quite meaningful!
 - ▶ This was what they were designed for!
- Full debug still needs to be done with the U4042 SYSMDUMP
- Problem 2 Solved!

- ▶ Read the CEE3707I message!
- ▶
- ▶ It doesn't get any better than this!

Summary

- Stack used for save areas and local variables
- Heap used for dynamic storage
- CEEDUMPs contain information on heap errors but they are difficult to find
- SYSTEM DUMPs using LEDATA 'STACK' and LEDATA 'HEAP' make debug much simpler
- Use HEAPCHK runtime option (LE 1.8)



Sources of Additional Information

- All LE documentation available on DISK I of OS/390 CD collection and on the LE website
- LE Debug Guide and Runtime Messages
- LE Programming Reference
- LE Programming Guide
- LE Customization
- LE Migration Guide
- LE Writing ILC Applications
- Web site
 - <http://www.ibm.com/s390/le>



► Books