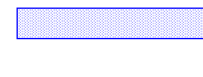


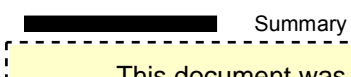
ID	Week	Task Name	Duration	Start	Finish	Nov '06				Dec '06				Jan '07				Feb '07				Mar '07				Apr '07				May '07				J							
						09	16	23	30	06	13	20	27	04	11	18	25	01	08	15	22	29	05	12	19	26	03	10	17	24	31	07	14		21	28					
1	4	Analysis	10 days	Mon 23/10/06	Fri 03/11/06																																				
2	5	Research	20 days	Mon 16/10/06	Fri 10/11/06																																				
3	7	Pointing on a 3D scene	15 days	Mon 06/11/06	Fri 24/11/06																																				
4	10	Alpha	15 days	Mon 27/11/06	Fri 15/12/06																																				
5	10	Generic 3D Scene	15 days	Mon 27/11/06	Fri 15/12/06																																				
6	10	Generic 3D Player	15 days	Mon 27/11/06	Fri 15/12/06																																				
7	10	Animated 3D Player	15 days	Mon 27/11/06	Fri 15/12/06																																				
8	10	Interactable Items	15 days	Mon 27/11/06	Fri 15/12/06																																				
9	10	1 Puzzle Game in Place	15 days	Mon 27/11/06	Fri 15/12/06																																				
10	10	SFX	15 days	Mon 27/11/06	Fri 15/12/06																																				
11	10	Generic Controllers (Mouse anc	15 days	Mon 27/11/06	Fri 15/12/06																																				
12	14	Beta	11 days	Fri 12/01/07	Fri 26/01/07																																				
13	14	Development of individual puzzl	31 days	Fri 15/12/06	Fri 26/01/07																																				
14	14	Speech Recognition Basic Impli	11 days	Fri 12/01/07	Fri 26/01/07																																				
15	14	Eye Tracker Implementation	11 days	Fri 12/01/07	Fri 26/01/07																																				
16	14	Theme	11 days	Fri 12/01/07	Fri 26/01/07																																				
17	14	Script	11 days	Fri 12/01/07	Fri 26/01/07																																				
18	14	At least 2 Puzzle Games Comp	11 days	Fri 12/01/07	Fri 26/01/07																																				
19	14	2D High-Level Navigation Map	11 days	Fri 12/01/07	Fri 26/01/07																																				
20	14	Some Music	11 days	Fri 12/01/07	Fri 26/01/07																																				
21	20	Gamma	40 days	Mon 29/01/07	Fri 23/03/07																																				
22	20	5 Complete Puzzle Games	40 days	Mon 29/01/07	Fri 23/03/07																																				
23	20	Dynamic Elements	40 days	Mon 29/01/07	Fri 23/03/07																																				
24	20	Speech Recognition Implement	40 days	Mon 29/01/07	Fri 23/03/07																																				
25	23	Final	16 days	Mon 23/04/07	Mon 14/05/07																																				
26	23	8 Locations	16 days	Mon 23/04/07	Mon 14/05/07																																				
27	23	8 or more puzzles	16 days	Mon 23/04/07	Mon 14/05/07																																				
28	23	Music	16 days	Mon 23/04/07	Mon 14/05/07																																				
29	23	Cut-Scenes	16 days	Mon 23/04/07	Mon 14/05/07																																				
30	23	Voice Acting	16 days	Mon 23/04/07	Mon 14/05/07																																				
31	23	Lip Synch	16 days	Mon 23/04/07	Mon 14/05/07																																				
32	24	Report Hand-In	1 day	Mon 21/05/07	Mon 21/05/07																																				
33	24	Presentation Day	1 day	Thu 24/05/07	Thu 24/05/07																																				

Project: Initial Plan
Date: Mon 27/11/06

Task
Split

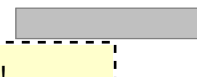


Progress
Milestone



Summary

External Tasks



Deadline



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