

- Spatial representation

- Variable type

Continuous / gradual changes

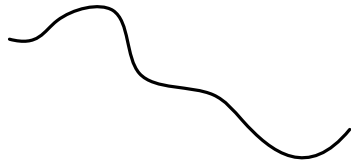
Crisp / abrupt jumps in values

Predicted values (mean)

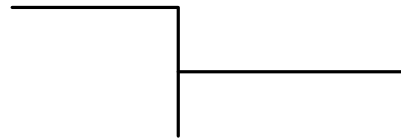
Numeric (continuous)

Simulated value (realization)

2D



Gridded maps



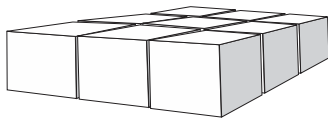
Polygon or area-class map



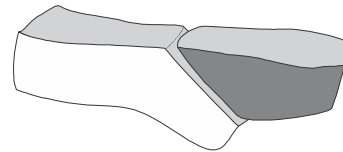
Soil property maps

2.6	2.6	2.7	2.8	2.7	2.5	2.4	2.4	1.9	2.3	2	1.7	1.3	
2.5	2.5	2.3	2.6	2.5	2.5	2.3	2.5	2.2	2	1.9	2.1	1.7	1.1
2.2	2.5	2.5	2.3	2.1	2.5	2.3	2.3	2.1	2.4	2.3	1.8	1.3	1.3
1.6	2.1	2.1	2	1.9	2.1	1.7	1.9	1.9	2.2	2.1	1.5	1.3	1.3
1.6	2	2.3	2.2	2	2.1	2.1	1.9	1.9	1.9	1.8	1.3	1.5	1.7
1.6	1.9	1.8	2.2	2.6	1.8	2.2	1.9	1.9	2	2	1.6	1.6	1.3
1.8	1.8	1.9	2.3	1.7	2	1.8	1.7	2.1	1.6	2.1	1.6	1.6	2.1
1.7	2.1	1.7	1.7	1.5	1.7	2.3	1.8	2	1.5	1.5	1.6	2	1.8
1.9	1.7	1.8	1.7	1.8	1.6	2.2	2.1	1.5	1.3	1.7	1.7	1.8	1.6
1.5	1.6	2.2	1.7	1.4	1.6	2.3	1.5	1.8	1	1.2	1.7	1.8	2.2
1.3	1.7	2.1	1.9	1.5	1.5	2	1.7	1.6	1.5	1.4	1.5	1.8	1.7
1.6	1.4	1.2	2.1	1.7	1.7	1.5	1.5	1.7	1.4	1.6	1.3	1.6	1.4
1.4	1.3	1.9	1.7	1.7	1.9	1.4	1.4	0.9	1.5	1.8	1.4	1.7	1.3
0.8	1.8	1.6	1.1	1.7	1.4	1.4	1.3	1.3	1.5	1.7	1.6	1.4	1.6

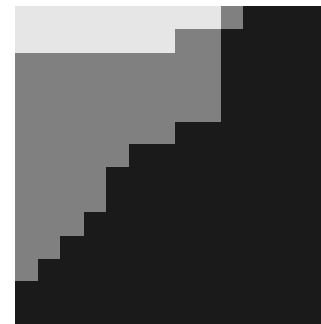
3D



Voxels (blocks)



3D polygons (bodies)



Soil-class maps



Factor-type (multinomial)

