- *Spatial representation*

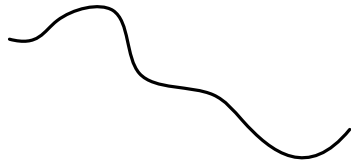- *Variable type*

Continuous / gradual changes

Crisp / abrupt jumps in values

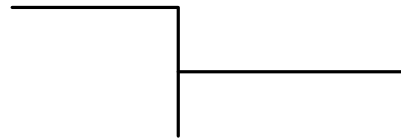*Predicted values (mean)*

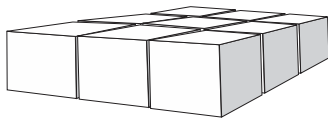*Numeric (continuous)*

Simulated value (realization)
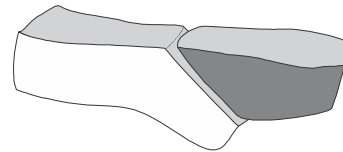
2D

Gridded maps

Polygon or area-class map

Soil property maps

3D

Voxels (blocks)

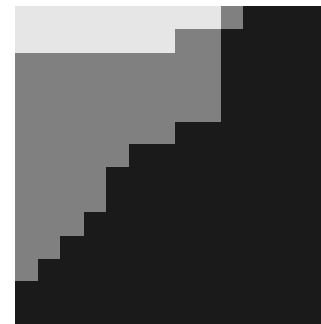*3D polygons (bodies)*

Soil-class maps

Factor-type (multinomial)