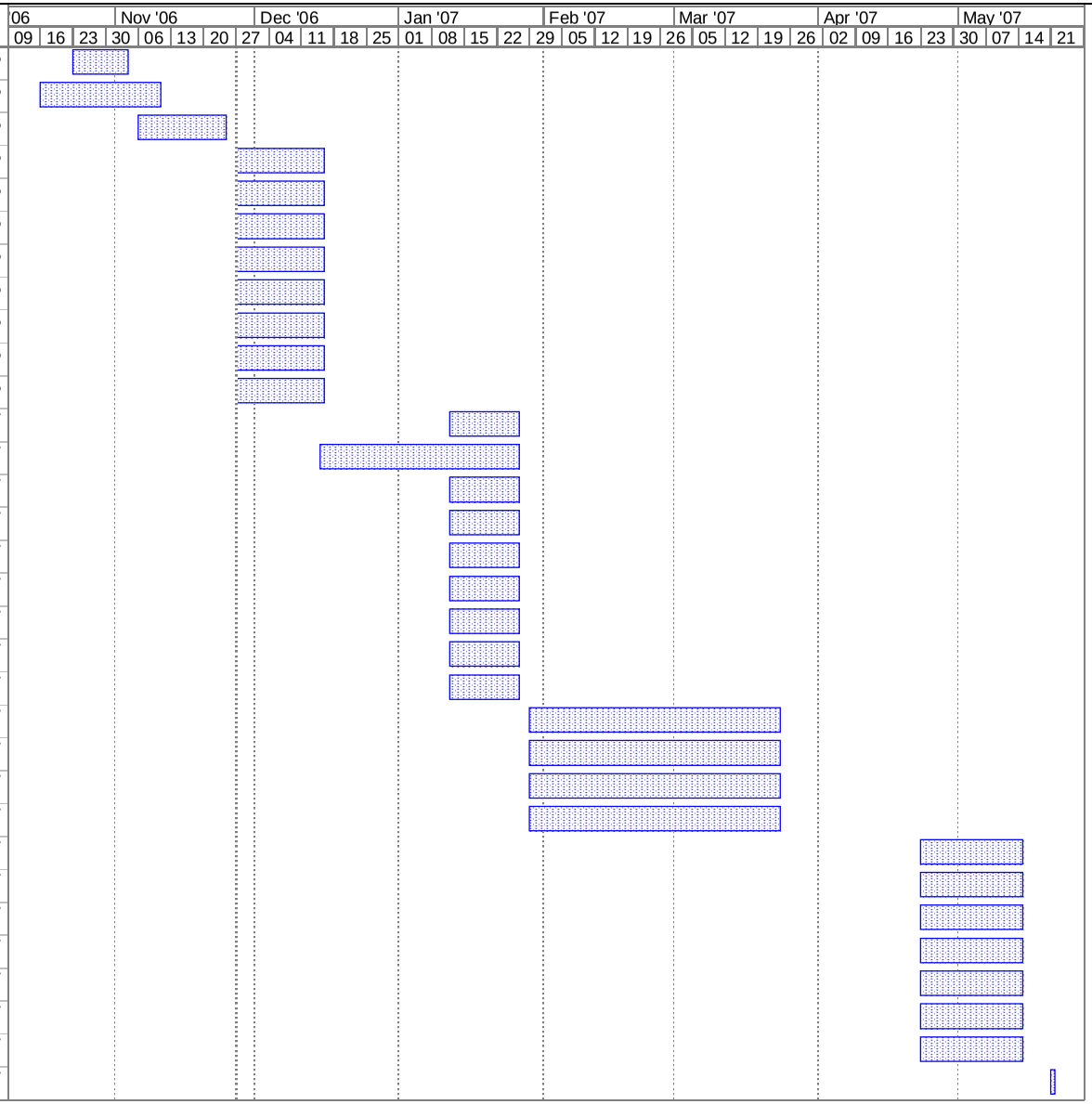
ID	Week	Task Name	Duration	Start	Finish
1	**4**	**Analysis**	10 days	Mon 23/10/06	Fri 03/11/06
2	**5**	**Research**	20 days	Mon 16/10/06	Fri 10/11/06
3	7	Pointing on a 3D scene	15 days	Mon 06/11/06	Fri 24/11/06
4	**10**	**Alpha**	15 days	Mon 27/11/06	Fri 15/12/06
5	10	Generic 3D Scene	15 days	Mon 27/11/06	Fri 15/12/06
6	10	Generic 3D Player	15 days	Mon 27/11/06	Fri 15/12/06
7	10	Animated 3D Player	15 days	Mon 27/11/06	Fri 15/12/06
8	10	Interactable Items	15 days	Mon 27/11/06	Fri 15/12/06
9	10	1 Puzzle Game in Place	15 days	Mon 27/11/06	Fri 15/12/06
10	10	SFX	15 days	Mon 27/11/06	Fri 15/12/06
11	10	Generic Controllers (Mouse an	15 days	Mon 27/11/06	Fri 15/12/06
12	**14**	**Beta**	11 days	Fri 12/01/07	Fri 26/01/07
13	14	Development of individual puzz	31 days	Fri 15/12/06	Fri 26/01/07
14	14	Speech Recognition Basic Impl	11 days	Fri 12/01/07	Fri 26/01/07
15	14	Eye Tracker Implementation	11 days	Fri 12/01/07	Fri 26/01/07
16	14	Theme	11 days	Fri 12/01/07	Fri 26/01/07
17	14	Script	11 days	Fri 12/01/07	Fri 26/01/07
18	14	At least 2 Puzzle Games Comp	11 days	Fri 12/01/07	Fri 26/01/07
19	14	2D High-Level Navigation Map	11 days	Fri 12/01/07	Fri 26/01/07
20	14	Some Music	11 days	Fri 12/01/07	Fri 26/01/07
21	**20**	**Gamma**	40 days	Mon 29/01/07	Fri 23/03/07
22	20	5 Complete Puzzle Games	40 days	Mon 29/01/07	Fri 23/03/07
23	20	Dynamic Elements	40 days	Mon 29/01/07	Fri 23/03/07
24	20	Speech Recognition Implement	40 days	Mon 29/01/07	Fri 23/03/07
25	**23**	**Final**	16 days	Mon 23/04/07	Mon 14/05/07
26	23	8 Locations	16 days	Mon 23/04/07	Mon 14/05/07
27	23	8 or more puzzles	16 days	Mon 23/04/07	Mon 14/05/07
28	23	Music	16 days	Mon 23/04/07	Mon 14/05/07
29	23	Cut-Scenes	16 days	Mon 23/04/07	Mon 14/05/07
30	23	Voice Acting	16 days	Mon 23/04/07	Mon 14/05/07
31	23	Lip Synch	16 days	Mon 23/04/07	Mon 14/05/07
32	**24**	**Report Hand-In**	1 day	Mon 21/05/07	Mon 21/05/07



Project: Initial Plan
Date: Mon 27/11/06

Task
Split
Progress
Milestone
Summary
Project Summary
External Tasks
External Milestone
Deadline