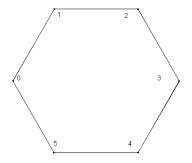
Hitting Times for Finite and Infinite Graphs

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What is a Random Walk?



- Start at an arbitrary vertex.
- Randomly choose an adjacent destination vertex.
- Move there, and repeat the process.
- I studied mean hitting times on undirected Cayley graphs such as the undirected 6-cycle.

What is a Cayley Graph?

- ► A visual representation of a group.
- Vertices represent elements of the group.
- Choose generators; for each generator h, start at e, connect e to e + h with a directed edge. Then connect e + h to e + h + h, and so on.
- ► The 6-cycle is the Cayley graph of Z₆ on generators 1 and -1 (or 5) That is, 6-cycle= Cay(Z₆, {±1}).

What is a Mean Hitting Time?

- Definition: The expected number of steps to reach a given vertex j of a graph G starting from a vertex i of G.
- We denote this hitting time as $E_i(T_j)$
- ▶ Thus, $E_i(T_j) = \sum_{n=0}^{\infty} n \cdot \mathbb{P}(\text{walk first reaches } j \text{ in } n \text{ steps})$

But how can we determine these hitting times?

First, Some Background Stuff

- Definition: A transition matrix of an n-vertex graph is the n × n matrix whose ij-th entry describes the probability of a random walk moving from state i to state j.
- The 6-cycle has the following transition matrix, which we call P:

$$P = \begin{bmatrix} 0 & 1/2 & 0 & 0 & 0 & 1/2 \\ 1/2 & 0 & 1/2 & 0 & 0 & 0 \\ 0 & 1/2 & 0 & 1/2 & 0 & 0 \\ 0 & 0 & 1/2 & 0 & 1/2 & 0 \\ 0 & 0 & 0 & 1/2 & 0 & 1/2 \\ 1/2 & 0 & 0 & 0 & 1/2 & 0 \end{bmatrix}$$

Some More Background Stuff

- Definition: We call a graph G strongly connected if, for each vertex v_i of G there exist paths from v_i to any other vertex in G.
- ► All Cayley graphs of Z_n that include 1 or -1 as a generator are strongly connected.
- Strong connectivity ⇒ there exists a stable probability distribution on the vertices of G, which we call π, such that πP = π.

• Definition: Strong connectivity also \implies *P* is *irreducible*.

The Fundamental Matrix

The fundamental matrix Z of an n-vertex graph G with irreducible transition matrix P is defined as follows:

$$Z_{ij} = \sum_{t=0}^{\infty} (P_{ij}^{(t)} - \pi_j)$$

- **Result:** $Z = (I (P P_{\infty}))^{-1} P_{\infty}$
- Easily gives us hitting times:

$$\blacktriangleright E_i(T_j) = \frac{1}{\pi_j}(Z_{jj} - Z_{ij})$$

▶ **Result:** *n*-vertex Cayley graph $\implies \pi$ is uniform, so $\frac{1}{\pi_i} = n \forall i$.

Calculating Hitting Times on the 6-Cycle

Using above formula, we calculate the Z-matrix for 6-cycle:

$$Z = \begin{bmatrix} 35/36 & 5/36 & -13/36 & -19/36 & -13/36 & 5/36 \\ 5/36 & 35/36 & 5/36 & -13/36 & -19/36 & -13/36 \\ -13/36 & 5/36 & 35/36 & 5/36 & -13/36 & -19/36 \\ -19/36 & -13/36 & 5/36 & 35/36 & 5/36 & -13/36 \\ -13/36 & -19/36 & -13/36 & 5/36 & 35/36 & 5/36 \\ 5/36 & -13/36 & -19/36 & -13/36 & 5/36 & 35/36 \end{bmatrix}$$



 $E_0(T_1) = \frac{1}{\pi_1}(Z_{11} - Z_{01}) = 6(\frac{35}{36} - \frac{5}{36}) = 5.$ $E_0(T_2) = \frac{1}{\pi_2}(Z_{22} - Z_{02}) = 6(\frac{35}{36} + \frac{13}{36}) = 8.$ $E_0(T_3) = \frac{1}{\pi_1}(Z_{33} - Z_{03}) = 6(\frac{35}{36} + \frac{19}{36}) = 9.$

Quantifying $E_i(T_j)$ Values Using Only P

- ► P is symmetric, and so can be diagonalized by an orthonormal transformation: P = UAU^T
- This gives $P_{ij} = \sum_{m=1}^{n} \lambda_m(P) u_{im} u_{jm}$
- Defining P exactly in terms of its eigenvectors and eigenvalues leads to the following:

Result:

$$E_i(T_j) = n \sum_{m=2}^n (1 - \lambda_m(P))^{-1} u_{jm}(u_{jm} - u_{im})$$

6-Cycle Example

$$\begin{aligned} E_0(T_1) &= 6 \sum_{m=2}^n (1 - \lambda_m(P))^{-1} u_{1m}(u_{1m} - u_{0m}) \\ &= 6 [2 \cdot 0(0 - 1/2) + 2 \cdot -1/\sqrt{3}(-1/\sqrt{3} + 1/2\sqrt{3}) \\ &+ 2/3 \cdot 0(0 + 1/2) + 2/3 \cdot 1/\sqrt{3}(1/\sqrt{3} + 1/2\sqrt{3}) \\ &+ 1/2 \cdot 1/\sqrt{6}(1/\sqrt{6} + 1/\sqrt{6})] \\ &= 6 [2 \cdot 0 + 2 \cdot -1/\sqrt{3} \cdot -1/2\sqrt{3} + 2/3 \cdot 0 \\ &+ 2/3 \cdot 1/\sqrt{3} \cdot 1/\sqrt{3} + 1/2 \cdot 1/\sqrt{6} \cdot 1/\sqrt{6}] \\ &= 6 [0 + 1/3 + 0 + 1/3 + 1/6] \\ &= 5 \\ &= 6 (Z_{11} - Z_{01}) \end{aligned}$$

We can verify that the other hitting times work as well.

Positive Recurrent Infinite Graphs

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Recurrent: The probability of returning to the starting vertex goes to one as time goes to infinity.

Transient: There is a non-zero probability of never returning to the starting vertex.

In a strongly connected graph, independent of starting vertex.

First Return Time (T_u^+) : Given starting vertex *u*, the time a given random walk takes to return to *u*.

Expected First Return Time $(E_u(T_u^+))$: Over a large number of random walks starting at u, the average first return time.

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Positive Recurrence vs. Null Recurrence

For any vertex u in a transient graph, $E_u(T_u^+) = \infty$.

In a recurrent graph, $E_u(T_u^+)$ can be finite or infinite.

Positive Recurrent: $E_u(T_u^+) < \infty$.

Null Recurrent: $E_u(T_u^+) = \infty$.

Independent of starting vertex.

Stationary Measures and Positive Recurrence

Measure (π): A non-negative, real-valued function on the vertices of a graph.

Transition operator (*P***):** The generalization of the transition matrix to the infinite case.

P acts on measures in the following way:

$$P\pi(u) = \sum_{v
ightarrow u} rac{\pi(v)}{outdeg(v)}$$

If a graph is recurrent, then there exists a measure π such that $P\pi = \pi$, unique up to scalar multiples.

The graph is positive recurrent if:

$$\sum_{u\in G}\pi(u)<\infty$$

The graph is null recurrent if:

$$\sum_{u\in G}\pi(u)=\infty$$

Graphs with indeg = outdeg

Theorem Let G be a strongly connected, infinite graph with indeg(u) = outdeg(u) for all $u \in G$. G is not positive recurrent.

 $\pi(u) = outdeg(u)$ is a stationary measure and is not summable.

No infinite undirected or Cayley graphs are positive recurrent.

Stationary Distributions and Expected Return Times

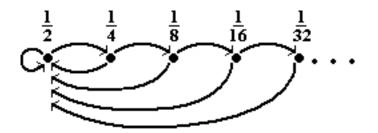
Distribution: A measure π such that:

$$\sum_{u\in G}\pi(u)=1$$

A graph is positive recurrent if and only there exists a distribution π such that $P\pi = \pi$. In that case, $E_u(T_u^+) = \frac{1}{\pi(u)}$.

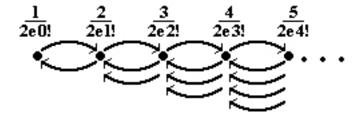
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Some Examples of Positive Recurrent Graphs



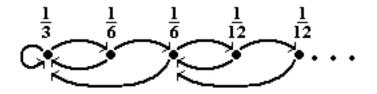
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A locally finite, positive recurrent graph:



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A bounded degree, single-edged, positive recurrent graph:



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