

```
-- File: CoreSwapDefs.mesa
-- Last edited by Sandman; August 3, 1977 8:22 AM

DIRECTORY
ControlDefs: FROM "controldefs",
SegmentDefs: FROM "segmentdefs";

CoreSwapDefs: DEFINITIONS =

BEGIN

SVPointer: TYPE = POINTER TO ControlDefs.StateVector;

ExternalStateVector: TYPE = RECORD [
state: SVPointer,
reason: SwapReason, level: [0..377B],
gft, av, sd, tables: POINTER,
drumFile: SegmentDefs.FileHandle,
parameter: POINTER TO DebugParameter,
loadstate: SegmentDefs.FileSegmentHandle,
fill: PRIVATE ARRAY [9..19) OF WORD
];

SwapReason: TYPE = {
-- handled by debugnub
proceed, -- THIS MUST BE FIRST !!
start,
call,
resume,
quit,
attach,
showscreen,
-- handled by external debugger
install,
breakpoint,
worrybreak,
uncaughtsignal,
explicitcall,
return,
punt,
interrupt
};

DebugParameter: TYPE = MACHINE DEPENDENT RECORD [
string: STRING,
body: SELECT COMPUTED SwapReason FROM
  uncaughtsignal => [
    msg: UNSPECIFIED,
    signal: UNSPECIFIED],
  return => [
    value: UNSPECIFIED],
  start, attach => [
    frame: ControlDefs.GlobalFrameHandle],
  call => [
    sv: ControlDefs.StateVector],
ENDCASE
];

uncaughtsignalDP: TYPE = POINTER TO uncaughtsignal DebugParameter;
returnDP: TYPE = POINTER TO return DebugParameter;
startDP: TYPE = POINTER TO start DebugParameter;
attachDP: TYPE = POINTER TO start DebugParameter;
callDP: TYPE = POINTER TO call DebugParameter;

SetLevel: PROCEDURE [l: INTEGER];
CoreSwap: PROCEDURE [why: SwapReason, sp: SVPointer];
CantSwap: SIGNAL;
Abort: SIGNAL;

END ...
```