INed Quick Reference

Programming Family

IBM
Personal
Computer
Software

IBM RT PC INed Quick Reference

INed key commands

This table is an alphabetical list of each editor key command. Each column following the command name contains the following:

- Column two—The action that occurs when you press the key command.

- Column three—The action that occurs when you press the **ENTER** command followed by the key command.

- Column four—The action that occurs when you type an argument in the ENTER box and press the command. The argument you type in the ENTER box is represented by an *X*.

- Column five—The action of pressing **ENTER** followed by a motion command, followed by the command. The motion commands include most of the commands in the chapters on moving the cursor and scrolling text.

- Column six—The chapter of the INed book where more detailed information may be found.

Command Name	Action of: Command	Action of: ENTER, Command	Action of: ENTER, X, Command	Action of: ENTER, motion, Command	Chapter
BACKSPACE	Move the cursor backwards, deleting one character at a time.	No effect.	Delete the last character of *X* in the ENTER box.	Error message.	5
BEGIN LINE	Move the cursor to the first nonblank character in the current line.	Start Box/Line Mark from the cursor position to the beginning of the line.	Error message.	Continue to Box/Line Mark text.	3
BOX MARK	Start to mark a box of text.	Error message.	Error message.	Error message.	6
BREAK	Stop the current search or filter.	No effect.	No effect.	No effect.	10
CANCEL	Remove an error message or remove a pop-up box from the current window.	Remove the ENTER box.	Remove the ENTER box and *X* value.	Cancel the Box/Line Mark.	1
CENTER	Center current line between margins.	Error message.	Center *X* number of lines between margins.	Center all of the defined lines.	7
Cursor keys ↑ ↓ ← →	Move the cursor in the direction of the arrow.	Start Box/Line Mark.	Error message.	Continue to Box/Line Mark text.	3
DELETE CHAR	Delete one character at a time.	Delete the remainder of the current line, starting with the cursor position.	Error message.	Error message.	5

Command Name	Action of: Command	Action of: ENTER, Command	Action of: ENTER, X, Command	Action of: ENTER, motion, Command	Chapter
DELETE LINE	Delete the current line. (You can restore the deleted line with the RESTORE command.)	Delete the remainder of the current line, starting with the cursor position. Move text from the next line to replace the deleted text (join lines).	Delete X number of lines starting with the current line.	Delete all of the defined text.	5
DO	Rerun the last filter command.	Display the last filter command.	Run the filter command X.	Error message.	10
END LINE	Move the cursor to the space following the last character in the current line.	Start Box/Line Mark from the cursor position to the end of the line.	Error message.	Continue to Box/Line Mark text.	3
ENTER	Create an ENTER box to enter arguments for editor commands, or change the function of a command.	Remove ENTER box.	Remove ENTER box.	Remove ENTER box.	1
EXECUTE	Select an item from a menu or answer a question in the affirmative.	No effect.	No effect.	Error message.	2
EXIT	Save all file changes and exit the editor.	Error message.	If X equals q, discard all ASCII file changes, restore original files, and exit the editor.	Error message.	2
FONT	Exchange current font with alternate font. Initially the current font is Roman and the alternate font is continuous underline.	Set current font as alternate font. Set Roman as current font.	Exchange font X with the current font (where X is c, w, g, r, or ?).	Error message.	5
FORMAT	Format the current paragraph between margins.	Error message.	Error message.	Error message.	7
GO TO	Scroll to the first line of the file. If the cursor is on the first line, move to the last line of the file.	Scroll to the last line in the file and make the last line the center line in the window.	Scroll to line X and make line X the center line in the window.	Error message.	4
HELP	Display the Help Menu or a help message.	Explain the Enter key.	Explain the Enter key.	Explain Box/Line Mark.	9

Command Name	Action of: Command	Action of: ENTER, Command	Action of: ENTER, X, Command	Action of: ENTER, motion, Command	Chapter
HOME	Move the cursor to the top left postition in the window.	Start Box/Line Mark from the cursor position to the top of the current window.	Error message.	Box/Line Mark from the cursor position to the top of the window.	3
INSERT LINE	Insert a blank line above the current line.	Move the remainder of the current line, starting with the cursor position, to a new next line (split text).	Insert X number of blank lines above the current line.	Insert blank lines or rectangle in the area defined by the cursor.	5
INSERT MODE	Alternate between insert and overwrite mode.	Alternate between insert and overwrite mode.	Alternate between insert and overwrite mode.	Error message.	5
LAST ARG	Repeat the last argument typed in an ENTER box.	Repeat the last argument typed in an ENTER box.	Repeat the last argument typed in an ENTER box.	Error message.	5
LEFT	Scroll left one-third of the window width.	Scroll left so that the cursor is in the leftmost column of the window.	Scroll left X number of columns.	Continue to Box/Line Mark text.	4
LINES UP or LINES DOWN	Scroll up or down one-third page.	Scroll so the cursor line is on the first or last line of the window.	Scroll up or down X number of lines.	Continue to Box/Line Mark text.	4
LOCAL MENU	Display the Local Menu.	Error message.	Error message.	Error message.	9
MARGIN	Reset left margin at cursor column.	Reset right margin at cursor column.	Error message.	Set the left margin at the beginning cursor position and set the right margin at the ending cursor position.	7
MENU	Display the New Task Menu.	Display the New Task Menu.	Where X equals an AIX command, display the results in a box (if possible).	Error message.	10
NEXT	Display the next menu option without returning to the menu.	Error message.	Display item number X. (The first item in a list is 0.)	Error message.	10
NEXT WINDOW	Move the cursor to the next window.	Move the cursor to the previous window.	Error message.	Error message.	8
PAGE UP or PAGE DOWN	Scroll up or down one page.	Start Box/Line Mark.	Scroll up or down X number of pages.	Continue to Box/Line Mark text.	4

Command Name	Action of: Command	Action of: ENTER, Command	Action of: ENTER, X, Command	Action of: ENTER, motion, Command	Chapter
PICK COPY	Pick up a copy of the current line or marked text and place it in the pick up buffer.	Error message.	Pick up a copy of X number of lines and place them in the pick up buffer.	Pick up a copy of the marked text and place it in the pick up buffer.	6
PICK UP	Pick up the current line or marked text and place it in the pick up buffer.	Pick up the remainder of the current line, starting with the cursor position and place it in the pick up buffer.	Pick up X number of lines and place them in the pick up buffer.	Pick up the marked text up and place it in the pick up buffer.	6
PREVIOUS	Display the previous menu option without returning to the menu.	Error message.	Display menu item number X. (The first item in a list is 0.)	Error message.	10
PRINT	Display the Print Menu.	Error message.	Error message.	Error message.	2
PUT COPY	Put a copy of the latest text in the pick up buffer down at the cursor position.	Error message.	Place X number of copies of the pick up buffer contents at the cursor position.	Error message.	6
PUT DOWN	Put the latest text in the pick up buffer down at the cursor position and delete it from the buffer.	Error message.	Place X number of copies of the pick up buffer contents at the cursor position and delete from the buffer.	Error message.	6
QUIT	Cancel the editor program. (The editor attempts to save the files.)	Cancel the editor program. (The editor attempts to save the files.)	Cancel the editor program. (The editor attempts to save the files.)	Cancel the editor program. (The editor attempts to save the files.)	2
QUOTE	Insert a special character	Error message.	Error message.	Error message.	7
REFRESH	Clear and redraw the screen.	Clear and redraw the screen.	Clear and redraw the screen.	Clear and redraw the screen.	1
REPLACE	Replace search string with replace string.	Set the replacement text to null and if the cursor is at the beginning of the search text, delete the text.	Replace the search text with the text string X (if the cursor is at the beginning of the search text).	Error message.	5
RESTORE	Restore the last deleted line or block of text.	Error message.	Place X copies of the last deleted text at the cursor position.	Error message.	5

Command Name	Action of: Command	Action of: ENTER, Command	Action of: ENTER, X, Command	Action of: ENTER, motion, Command	Chapter
RETURN	Move the cursor to the first nonblank character on the next line.	Start Box/Line Mark from the cursor position to the first nonblank character on the next line.	Error message.	Continue to Box/Line Mark text.	3
RIGHT	Scroll right one-third of the window width.	Scroll right so that the the cursor is in the rightmost column of the window.	Scroll right X number of columns.	Continue to Box/Line Mark text.	4
SAVE	Store the changes made to the current file.	Store the changes made to the current file.	Store a copy of the current file in the file name X.	Error message.	2
SEARCH UP or SEARCH DOWN	Search up or down for the current character string.	Search up or down for the character string identified by the cursor.	Search up or down for the character string X.	Error message.	4
SET TAB	Set a tab stop at cursor column.	Remove the tab stop at the cursor column.	Error message.	Error message.	7
TAB	Move the cursor to the next tab position.	Start Box/Line Mark at cursor to the next tab position.	Error message.	Continue to Box/Line Mark text.	3
TEXT MARK	Start to mark strings of text.	Error message.	Error message.	Error message.	6
USE	Place the alternate file in current window.	Place the file defined by the cursor in the current window	Place the file X in the current window.	Error message.	8
WINDOW	Create a new window containing the current file at the cursor position.	Delete all windows, except the current window. (The window containing the cursor.)	Create a new window containing the file with the file name X.	Error message.	8
ZOOM IN	Display the selected menu option.	Error message.	Error message.	Error message.	2
ZOOM OUT	Return to the previous menu.	Error message.	Error message.	Error message.	2
(1) through (8)	Execute the (n)th option of the Local Menu (if valid).	Data dependant.	Data dependant.	Data dependant.	9, 12

INed commands

Command Action

e   Starts the editor program.

ffill   Fast version of the **fill** command that does not use **nroff**.

fformat   Formats text by filling or justifying text to the right margin. This filter command can be run from the editor or at the system prompt ($).

fill   Fills text without destroying embedded **nroff** commands. The **fill** command is a filter command that can be run from the editor or at the system prompt ($).

fjust   Fast version of the **just** command that does not use **nroff**.

ghost   Reconstructs previous versions of INed structured files.

history   Displays the history of INed structured files.

just   Fills and justifies text to an aligned right margin similar to the **fill** command. This filter command can be run from the editor or at the system prompt ($).

newfile   Converts an ASCII text file to an INed structured file.

prtty   Prints to the print port of the terminal.

readfile   Displays the text of INed structured files.

rmhist   Removes history from INed structured files.

rpl   Replaces all occurrences of a specified string in a file. This filter command can be run from the editor or at the system prompt ($).

tdigest   Digests the **terms** files.

versions   Prints the modification dates of an INed structured file.

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