

FOCALJ -- DECTape FOCAL-69

Differences between FOCALJ and 8K FOCAL-69:

1. If started on a 4K PDP-8, it will type an error message and return to the System. Do not attempt to run FOCALJ on a 4K machine as it will destroy itself.
 2. The Teletype output buffer has been increased from 16 characters to 128. See the source or listing of the modifications for information on setting the buffer length to 64 or back to 16 characters.
 3. The equal sign (=) has been removed from the number typeout to improve the looks of tabular typeouts. It may be put back as part of a quoted string if desired.
 4. The * command (high speed reader) has been removed, and a * anywhere on a line will cause the rest of the line to be ignored.
 5. The function FCOM has been replaced by FPUP, which moves the plotter pen up and down and advances the chart on the plotter.
 6. The function FDIS has been modified to accept one or two arguments (set just X or both X and Y co-ordinated).
 7. The function FADC has been modified to use the AF01A ADC/MPX and the variable clock, and will accept one or two arguments (argument 1 sets the MPX channel and optional argument 2 will cause the program to wait for the variable clock).
 8. Core 1 allocation has been modified. The first half is now used as the program (text) buffer and the second half is used as an array-I/O buffer.
 9. A function, FNEW, has been implemented to access the integers in the core 1 array-I/O buffer.
 10. The LIBRARY command has been modified to also READ/WRITE on DECTapes using the core 1 array-I/O buffer.
 11. Error codes have been added for the added and modified commands and functions.
 12. The control-key function has been modified:
 - CTRL-P causes FOCALJ to restart.
 - CTRL-C causes FOCALJ to call the DECTape Library System.
- Either of these control keys will stop any DECTape which is in motion without completing the transfer of words to/from core.

LIBRARY COMMAND:

This command may have one of three forms. Two of these require TC01-TU55 DECTapes (and the core 1 I/O buffer) as presently implemented:

```
LIBRARY INFO String
LIBRARY READ Blk, Page, Nblks, Unit
LIBRARY WRITE      same as READ
```

These commands may be terminated by either a semi-colon (;) or Carriage-Return. The parameters are as follows:

String	An optional string of characters which will be typed on the Teletype when the command is executed.
Blk	DECTape block number where READ or WRITE will start.
Page	Core 1 buffer page (128 locations each) where data transfer will start. May have a value 0 thru 15, initialized to 0.
Nblks	Number of DECTape blocks (1 page each) to be transferred. May have a value 1 thru 16, initialized to 1.
Unit	DECTape unit for transfer. Initialized to 1.

Any of these parameters may be constants or variables.

Abbreviations:

L	LIBRARY
I	INFO
R	READ
W	WRITE

LIBRARY INFO:

This command first causes the typeout in octal of the contents of four FOCAL pointers: CFRS (the start of the text buffer in core 1), BUFR (the end of the text buffer in core 1), LASTV (the end of the variable list in core 0--start of it is 3400) and BOTTOM (the end of the push-down list in core 0). The second action is to type out whatever characters follow the word INFO as instructions to the user.

If the user wishes to save the text buffer in core 1 (using the modified DECTape System when it is available), he should type 'L I' and carriage-return to get a typeout of these constants, type CTRL-C to go to the System and UPDATE core 1 on tape as follows:

```
UPDATE
NAME: User's choice
S.A.: 3120 (to auto-start with FOCALJ in core)
      or
      7667 (to halt after loading)
CORE : 10100-1xxxx (where xxxx is the second octal
                  number that was typed out.)
```

LIBRARY READ/WRITE:

The argument list for this command may contain from one to four arguments. The arguments are scanned from left to right and omitted arguments are left as previously set (by a previous LIBRARY READ/WRITE command or by the initial values shown above). If an argument is left out, the comma preceding it must also be left out.

The DECTape transfer is done as specified by the parameters of the command with the program interrupt on. After the transfer is initialized by the command, FOCALJ may continue processing. Should the FOCALJ program attempt to access the data contained within the transfer buffer or to give another LIBRARY READ/WRITE command, the processor will wait for completion of the previous command.

Examples:

```
LIBRARY READ B, 8, NBLK, 1
LIBRARY WRITE BLKNO, PG, 5 (Unit omitted.)
L R B,8 (Nblks and Unit omitted.)
L WR BLK (Page, Nblks and Unit omitted.)
```

FUNCTIONS:

All functions must be used in SET commands, even when storing data. All can have either constants or variables as arguments.

FADC(a,b) - Sample MPX channel a under clock control.
FADC(a) - Sample MPX channel a. (No clock.)

a = channel number, 0 thru 11 (12 channels).
For b # 0, wait for clock flag before sampling.
For b = 0, wait for clock flag and then clear the flag before sampling.

FDIS(x,y) - Set X and Y position on scope and plotter.
FDIS(x) - Set X position on scope and plotter (Y left as previously set).

x & y are taken modulo 2**10 (-1 and 1023 are equivalent).
(0,0) is lower left hand corner on plotter and scope (-10 volts, -10 volts).
(1023,1023) is upper right hand corner (0 volts, 0 volts).

FNEW(i,x) - Store integer part of x in location i.
FNEW(j) - Get unsigned integer from location j.

x is stored modulo 2**12 and assumed to be unsigned, so care should be taken to keep the value of x (which may be an expression) between 0 and 4095.

i & j must be within the range 0 thru 2047. Each page specified by the LIBRARY command contains 128 (base 10) locations, hence i = 0 refers to the first location in page 0 of the core 1 array-I/O buffer, i = 128 refers to the first location in page 1, i = 258 refers to the third location in page 2, etc. See the description of the array-I/O buffer layout for a table.

FPUP(z) - Move hp 2D-2 pen and chart:

For z > 0	Raise pen.
For z = 0	Lower pen.
For z = -1	Raise pen, move chart 3 inches.
For z = -2	Lower pen, move chart 3 inches.
For z < -2	Move chart 3 inches.

The last three options require that the Moseley 17005A chart advance be turned on and that rolled chart paper be used.

FX(...) - User function, can be added to do other I/O functions or complex calculations which FOCAL would otherwise do slowly.

ARRAY-I/O BUFFER LAYOUT:

The following table shows the layout of the core 1 array-I/O buffer. This area in core 1 extends from 14000 - 17777 (octal) and is used both for data storage (a 2048 location integer array accessed through FNEW) and for DECTape read-write transfer (16 DECTape blocks or core pages, as set up by the LIBRARY READ/WRITE commands).

FNEW will allow access to this array when one of the following conditions is true:

1) The location specified is outside the pages specified by the last LIBRARY READ/WRITE command.

or

2) The location is within the pages specified AND no DECTape is presently in motion under program control.

These conditions are necessary because the DECTape routines used by the LIBRARY commands use the program interrupt to allow concurrent program execution and DECTape I/O, and it is thus possible to reference a location within the area of core to/from which a DECTape transfer is taking place while the transfer is taking place. This could have disastrous results. This setup, however, does allow a user's FOCALJ program to do double buffering of DECTape I/O if that is desired.

A LIBRARY READ/WRITE command will always wait for any DECTape that is in motion before it will attempt to execute the command.

The following table shows the correspondence between FNEW indices, LIBRARY pages and real core addresses. The FNEW indices shown correspond to the first location in each page.

FNEW index	Core location	LIBRARY page
0	14000	0
128	14200	1
256	14400	2
384	14600	3
512	15000	4
640	15200	5
768	15400	6
896	15600	7
1024	16000	8
1152	16200	9
1280	16400	10
1408	16600	11
1536	17000	12
1664	17200	13
1792	17400	14
1920	17500	15

PROGRAMMING HINTS TO INCREASE EXECUTION SPEED:

- 1) Abbreviate all commands to a single letter followed by a single space.
- 2) Leave out all unnecessary spaces, including spaces after the command terminator semi-colon (;).
- 3) Use initialized variables, not literals, for constants in the program wherever possible.
- 4) Use only one letter for the most used variables and constants in the program, and initialize them at the beginning of the program in the order of frequency of use, i.e., the most used variables and constants will be first in the variable area and will have only one letter. The order of the variables is as shown when the command 'TYPE \$' is given. If the order is not correct after going through the program the first time, the program should be modified and then the command 'ERASE' should be given to erase the previously defined symbols so that they may be defined in a new order.
- 5) DO groups and steps to be executed by FOR commands should be put at the beginning of the program, starting with group 1. This will make the program harder to read and start (it must be started by a command other than 'GO') but slightly faster in execution due to the method by which FOCAL finds the specified group or line, which is a linear search through the text area starting at the first line.

FOCALJ ERROR MESSAGES:

All errors are typed by FOCAL as:

?ZZ.ZZ @ YY.YY

where ZZ.ZZ is the error code shown below and YY.YY is the program line number at which the error occurred. If FOCAL is executing a direct command at the time that the error occurs, the @ and line number will not be typed.

CODE	MEANING
00.00 *	Manual restart given from console.
01.00 *	Interrupt from keyboard via CTRL-P.
01.40	Illegal step or line number used.
01.78	Group number is too large.
01.96	Double periods found in a line number.
01.:5	Line number is too large.
01.;4	Group zero is an illegal line number.
02.32	Nonexistent group referenced by DO.
02.52	Nonexistent line referenced by DO.
02.79	Storage was filled by push-down list.
03.05	Nonexistent line used after GOTO or IF.
03.28	Illegal command used.
04.34	Left of '=' in error in FOR or SET.
04.52	Excess right terminators encountered.
04.60	Illegal terminator in FOR command.
05.48	Bad argument in MODIFY command.
06.06	Illegal use of function or number.
06.54	Storage is filled by variables.
07.22	Operator missing in expression or double E's.
07.38	No operator used before parenthesis.
07.:9	No argument given after function call.
07.;6	Illegal function name or double operators used.
08.47	Parentheses do not match.
09.11	Bad argument in ERASE.
10.:4	Storage was filled by text.
11.35 *	Input buffer has overflowed.

17.68	LIBRARY not followed by INFO, READ or WRITE.
17.85	Page number too large.
17.89	Number of blocks too small (= 0).
17.;0	Number of blocks too large.
17.;3	Sum of Page+Nblks greater than 16.
18.77 *	DEctape error. Error will show in MQ lights.
18.;3	FNEW index out of range.
20.34	Logarithm of zero requested.
21.;9	Illegal terminator of LIBRARY command.
23.36	Literal number is too large.
26.99	Exponent is too large or negative.
28.73	Division by zero requested.
30.05	Imaginary square roots required.
31.<7	Illegal character, unavailable command or unavailable function used.

* The line number following the starred codes is meaningless because these errors are caused by action external to the program.

Jim Crapuchettes
Stanford Electronics Labs
22 September 1969.

*W@@

C- 8K FOCALJ

01.10 F J=P,P+U;S W=FNEW(J,FADC(C,Z))
01.20 L W B,P;S B=B+E;I (-P)1.3;S P=Y;R
01.30 S P=Z;R

02.10 S Z=0;S C=Z;S J=Z;S W=Z
02.20 S B=Z;S P=Z;S E=8;S Y=1024;S U=Y-1;S I=Z;S O=1
02.30 D 5
02.50 D 3;F I=0,T;D 1
02.60 T "NEXT BLK = ",%5.0,B,;!;G 2.5

03.10 ASK "CHANNEL",C,"TOTAL WRITES",T; SET P=Z
03.20 LIB READ B,E,E,0; SET C=C-1

04.01 C- FOCALJ DEMONSTRATION PROGRAM, SAMPLING A SINGLE
04.03 C- A-D CHANNEL & STORING ON TAPE. MAXIMUM RATE
04.05 C- IS ABOUT 45 SAMPLES/SECOND. THE PROGRAM
04.07 C- HAS BEEN OPTIMIZED BY SETTING UP THE VARIABLES
04.09 C- AND DO GROUP CAREFULLY AND BY LEAVING OUT ALL
04.11 C- UNNECESSARY CHARACTERS.
04.13 C- START BY TYPING 'G 2.1' OR 'D 2'

05.10 ASK "START BLOCK",B
*@@

*
*D 2
START BLOCK:10
CHANNEL:1
TOTAL WRITES:5
NEXT BLK = 50
CHANNEL:?01.00 @ 03.10

*T %5.3, \$
Z@(00) 0.0000
C@(00) 0.0000
J@(00) 1024.0
W@(00) 2052.0
B@(00) 50.000
P@(00) 1024.0
E@(00) 8.0000
Y@(00) 1024.0
U@(00) 1023.0
I@(00) 6.0000
O@(00) 1.0000
T@(00) 5.0000
*

NOTE THAT THE VARIABLES USE ONLY 1
LETTER AND THAT THEY ARE IN
ORDER ACCORDING TO FREQUENCY
OF USE (MOST USED IS FIRST, ETC.)

*W@@
C- 8K FOCALJ

10.02 C THIS IS A DEMONSTRATION PROGRAM WHICH USES SOME
10.04 C OF THE CHANGES TO FOCAL-69.

11.10 TYPE !, " BEGINNING OF DEMONSTRATION PROGRAM", !, !
11.30 T "PUT COSINE WAVE IN DATA BUFFER, PLOT IT, WRITE IT ON", !
11.50 T "DECTAPE, ZERO THE BUFFER, PLOT THAT, READ THE DATA", !
11.70 T "BACK IN, AND THEN RE-PLOT IT TO SHOW THAT IT REALLY", !
11.90 T "WAS SAVED.", !

12.10 A !, "PUT SCRATCH TAPE ON UNIT 1, WRITE ENABLED", !
12.17 S W=0; S I=0; S A=3.14159/128; S B=511; S O=0.5
12.24 S Z=0; S P=1024; S Q=P-1
12.30 A "TYPE 'READY' & RETURN WHEN READY ", RE
12.50 IF (RE-0READY) 12.6,12.62,12.6
12.60 T "YOU MUST USE THE WORD 'READY' !. TRY AGAIN" !; G 12.3
12.62 DO 13.0; T !, "COSINE IN DATA BUFFER--SEE PLOT", !
12.64 DO 15.0; LIBRARY WRITE 10,0,8,1; T "COSINE SAVED "
12.66 T "ON BLOCKS 10-17 (8), CLEAR DATA BUFFER & PLOT IT", !
12.68 F I=Z,P;S W=FNEW(I,0)
12.70 DO 15; T "NOW READ DATA BACK IN, MODIFY & RE-PLOT IT.", !
12.73 L READ 10;F I=Z,Q;S W=FNEW(I,FNEW(I)*O)
12.75 DO 15; T "END OF DEMONSTRATION PROGRAM", !, !
12.99 Q

13.02 C THIS GROUP FILLS PART OF THE DATA BUFFER WITH A
13.04 C COSINE WAVE (256 POINTS/CYCLE) WHOSE AVERAGE
13.06 C VALUE IS 511.
13.20 F I=Z,P;S W=FNEW(I,<FCOS(I*A)+1>*B)
13.30 R

15.02 C THIS GROUP PLOTS OUT THE DATA BUFFER FROM 0 TO 1023.
15.04 C LINE 15.1 POSITIONS THE PEN CORRECTLY BEFORE PLOTTING.
15.06 C NOTE: THIS ROUTINE DOES NOT SCALE THE DATA!
15.10 S W=FPUP(1); S W=FDIS(0,FNEW(0)); DO 15.5; S W=FPUP(0)
15.28 C REMEMBER THAT FDIS TAKES ARGS MODULO 2*10 (1024).
15.30 F I=Z,Q;S W=FDIS(I,FNEW(I))
15.40 S W=FPUP(1); R
15.50 F K=1,100; S W=100*100; C- THIS LINE ACTS AS A DELAY.

*@@
*
*G

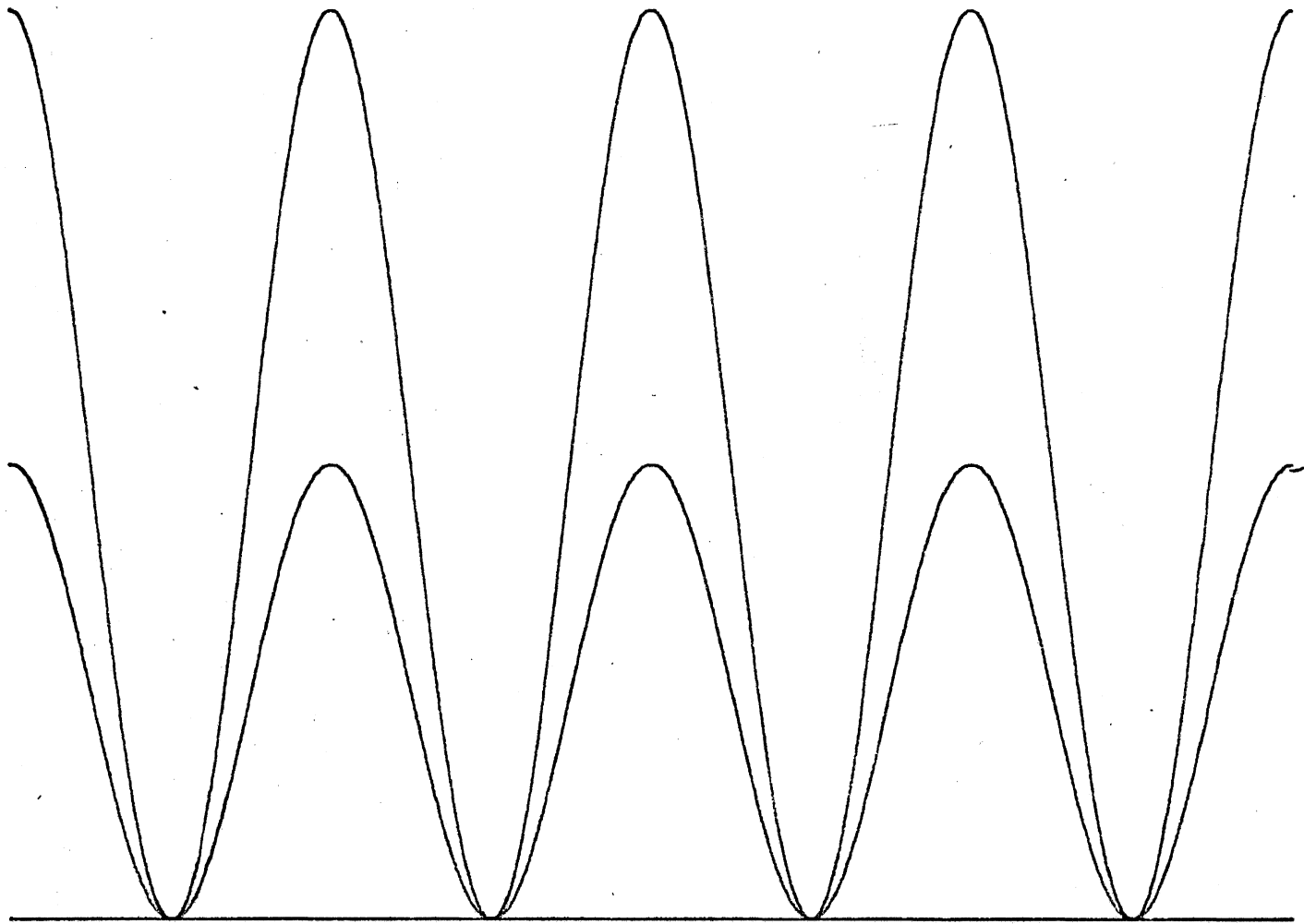
BEGINNING OF DEMONSTRATION PROGRAM

PUT COSINE WAVE IN DATA BUFFER, PLOT IT, WRITE IT ON
DECTAPE, ZERO THE BUFFER, PLOT THAT, READ THE DATA
BACK IN, AND THEN RE-PLOT IT TO SHOW THAT IT REALLY
WAS SAVED.

PUT SCRATCH TAPE ON UNIT 1, WRITE ENABLED
TYPE 'READY' & RETURN WHEN READY :READY

COSINE IN DATA BUFFER--SEE PLOT
COSINE SAVED ON BLOCKS 10-17 (8), CLEAR DATA BUFFER & PLOT IT
NOW READ DATA BACK IN, MODIFY & RE-PLOT IT.
END OF DEMONSTRATION PROGRAM

*



FOCALK - DECTape FOCAL.W

Differences between FOCALK and 8K FOCAL.W:

1. The Teletype output buffer has been increased to 128 characters from 16.
2. The Equal sign (=) has been removed from the number typeout. It may be put back in as part of a quoted string if desired.
3. The * command (high speed reader) has been removed.
4. The function FDXS has been replaced by FPUP (which moves the plotter pen up and down and advances the chart on the plotter).
5. The function FDIS has been modified to accept one or two arguments (to set both X and Y co-ordinates).
6. The function FADC has been modified to use the AF01A ADC/MPX and will accept one or two arguments (argument 1 sets the MPX channel, optional argument 2 will cause the program to wait for the variable clock).
7. Core 1 allocation has been modified. The first half is now used as the program (text) buffer and the second half is used as an array/I/O buffer.
8. A function, FNEW, has been added to access the signed integers in the core 1 array/I/O buffer.
9. A LIBRARY command has been implemented to READ/WRITE using the core 1 I/O buffer.
10. Error codes have been added for the added and modified commands and functions.
11. The control key function has been modified:
CTRL-p causes FOCALK to restart.
CTRL-C causes FOCALK to call the DECTape System.

LIBRARY COMMAND:

This command requires TC01-TU55 DECTapes and 8K of core as presently implemented.

The command may have either of two forms:

LIBRARY READ (Blk, Page, Nblks, Unit)
LIBRARY WRITE (Same as READ)

where:

Blk= DECTape block number where READ or WRITE will start.
Page= Core 1 buffer page (128 locations each) where data transfer will start. May have a value 0 thru 15. Initialized to 0.
Nblks= Number of DECTape blocks (1 page each) to be transferred. May have a value 1 thru 16. Initialized to 1.
Unit= DECTape unit for transfer. Initialized to 1.

These may be either constants or variables.

Abbreviations:

L	LIBRARY
R	READ
W	WRITE

The argument list (enclosed in parentheses) may contain from one to four arguments. The arguments are scanned from left to right and omitted arguments are left as previously set (by a previous call or by the initial values shown above). If an argument is left out, the comma preceding it must be replaced by the closing parenthesis. Any one of the three sets of parentheses allowed in FOCAL may be used to enclose the argument list, but the set must be matched.

Examples:

LIBRARY READ (B, 8, NBLK, 1)
LIBRARY WRITE (BLKNO, PG, 5) Unit omitted.
L R (B, 8) Nblks and Unit omitted.
L WR (BLK) Page, Nblks and Unit omitted.

FUNCTIONS:

All functions must be used in SET commands, even when storing data. All can have either constants or variables as arguments.

FADC(a,b) - Sample MPX channel a under clock control.
FADC(a) - Sample MPX channel a. (No clock.)

a = channel number, 0 thru 11 (12 channels)
For b \neq 0, wait for clock flag before sampling.
For b = 0, wait for clock flag and then clear the flag before sampling.

FDIS(x,y) - Set X and Y position on scope and plotter,
FDIS(x) - Set X position on scope and plotter (Y left as previously set).
x & y are taken modulo $2^{**}10$ (-1 & 1023 are equivalent).
(0,0) is lower left hand corner on plotter and scope (-10 volt, -10 volt).
(1023,1023) is upper right hand corner (0 volt, 0 volt).

FNEW(i,x) - Store integer part of x in location i.
FNEW(j) - Get integer from location j.

x is stored modulo $2^{**}12$, so care should be taken to keep $-2048 \leq x \leq 2047$.

i & j must be $0 \leq i$ or $j \leq 2047$. Each page specified by the LIBRARY command contains 128 (base 10) locations, hence i = 0 refers to the first location in page 0 of the core 1 array/I/O buffer, i = 128 refers to the first location in page 1, i = 256 refers to the first location in page 2, i = 384 refers to the first location in page 3, etc. The next page has a diagram of the array/buffer which shows this layout.

FPUP(z) - Move hp 2D-2 pen and chart:

For z > 0	Raise pen.
For z = 0	Lower pen.
For z = -1	Raise pen, move chart 3 inches.
For z = -2	Lower pen, move chart 3 inches.
For z < -2	Move chart 3 inches.

The last three options require that the Moseley 17005A chart advance be turned on and that rolled chart paper be used.

ARRAY/I/O BUFFER LAYOUT:

The following diagram shows the layout of the core 1 array/I/O buffer. This area in core 1 extends from 14000 - 17777 (octal) and is used both for data storage (2048 location integer array) and for DECTape read-write transfer (16 DECTape blocks or core pages).

FNEW will allow access to this array when one of the following conditions is true:

1. The location specified is outside the pages specified by the last LIBRARY command.

or

2. The location is within the pages specified AND no DECTape is in motion under program control.

These conditions are necessary because the DECTape routines used by the LIBRARY command use the program interrupt to allow concurrent program execution and DECTape I/O. This setup allows a FOCALK program to do double buffering of the DECTape if desired.

<u>FNEW index</u>	<u>Core Loc.</u>	<u>LIBRARY pages</u>
0	4000	0
128	4200	1
256	4400	2
384	4600	3
512	5000	4
640	5200	5
768	5400	6
896	5600	7
1024	6000	8
1152	6200	9
1280	6400	10
1408	6600	11
Each of these	. .	
corresponds to the	. .	
first location in	. .	
each page.		

FOCALK Appendix B, Error Messages.

All errors are typed by FOCALK as:

?ZZ.ZZ @ YY.YY

where ZZ.ZZ is the error code shown below and YY.YY is the program line number at which the error occurred. If FOCALK is executing a direct command at the time that the error occurs, the @ and line number will not be typed.

<u>CODE</u>	<u>MEANING</u>
00.00	Manual restart given from console.
01.00	Interrupt from keyboard via CTRL-P.
01.35	Group zero is an illegal line number.
01.42	Illegal step or line number used.
01.89	GOTO was not used as <u>one</u> word.
01.:3	Double periods found in a line number.
01.;2	Line number is too large.
02.48	Nonexistent line referenced by DO.
02.63	Nonexistent group referenced by DO.
02.81	Storage was filled by push-down list.
03.09	Nonexistent line used after GOTO or IF.
03.31	Illegal command used.
04.07	No space after IF or illegal format.
04.35	Left of '=' in error in FOR or SET.
04.48	Excess right parenthesis encountered.
04.56	Illegal terminator in FOR command.
05.63	Bad argument to MODIFY.
06.13	Illegal use of function or number.
06.64	Storage is filled by variables.
07.14	Operator missing in an expression.
07.34	No operator used before parenthesis.
07.;1	No argument given after function call.
07.;8	Illegal function name given.
07.<0	Double operators used.
08.50	Parentheses do not match.
09.16	Bad argument in ERASE.
09.58	Maximum group number exceeded.
11.20	Input buffer has overflowed.
12.82	Storage was filled by text.
17.55	LIBRARY not followed by READ or WRITE.
17.63	READ or WRITE not followed by legal terminator.
17.67	READ or WRITE not followed by a right paren.
17.80	Page number too large (maximum = 15).
17.96	Matching left paren not found after 4 args.
17.:7	Number of blocks too large or 0 (max. = 16).
17.;0	Sum of Page+Nblks greater than 16.
17.<1	Left paren not followed by ; or CR.
18.;1	DECtape error. Error will show in the MQ.*
20.41	Logarithm of zero requested.
23.35	Literal number is too large.
23.;7	Neither a comma nor matching left paren following an argument.

Errors (cont'd).

<u>CODE</u>	<u>MEANING</u>
26.91	Negative exponent used.
26.96	Exponent is too large.
28.58	Division by zero requested.
28.;5	FNEW index is too large.
30.48	Imaginary square roots required.
31.<7	Illegal character or unavailable command, or unavailable function used.

* The line number following error code 18.;1 is meaningless because the DEctape uses the program interrupt.

Jim Crapuchettes
26 August 1969.

Changes and additions to FOCALK.

Teletype output buffer increased to 128 characters
(from 16).

Core 0: FOCAL proper & variables

Core 1: Text (approx. 4K characters) & Data (2K integers)

Equal sign removed from typeout

* command (H.S. reader) removed.

FDXS function replaced by FPUF

FDIS function modified - one or two arguments

LIBRARY command and FNEW function added
to READ/WRITE using core 1 buffer &
access the buffer for storage & retrieval.

FADC function modified - one or two arguments

Error codes have been added for the
added and changed commands.

LIBRARY COMMAND (uses TC01-TU55 Dectapes & BKcore)

This command may have either of two forms:

```
LIBRARY READ (BLK, PAGE, NBLKS, UNIT)
LIBRARY WRITE (SAME AS ABOVE)
```

- where: BLK = Dectape block number where READ or WRITE will start
- PAGE = Core 1 buffer page (128₁₀ locs) where data transfer will start [0 to 15]. Init = 0
- NBLKS = Number of Dectape blocks (1 page each) to be transferred [1 to 16]. Init = 1
- UNIT = Dectape unit for transfer. Init = 1

and each may be either a variable or a constant.

Abbreviations:

L = LIBRARY, R = READ & W = WRITE, and there may

There may be from one to four arguments enclosed in the parentheses. They are scanned from left to right, and any arguments left out are left as previously set*. If an argument is left out, the comma preceding it must also be replaced by the closing parenthesis. Any one of the three possible sets of parentheses can be used, but they must be from the same set.

Examples:

```
LIBRARY READ (B, B, NBLK, 1)      L R (B, B)
LIBRARY WRITE (BLKNO, PG, 5)      L WRITE (BLK)
```

* Initial values shown above.

FUNCTIONS: All must be used in a "SET" command.
All can have either constants or variables as arguments.

FADC(a, b) - Sample MPX channel a under clock control.
FADC(a) - Sample MPX channel a. [No clock]

For $b \neq \emptyset$, wait for clock flag and then sample.
For $b = 0$, wait for clock flag, clear flag and then sample.

FDIS(x, y) - Set x and y position on scope & plotter,
FDIS(x) - Set x position on scope & plotter (y left as set).

x & y are taken modulo 2^{10} , unsigned (-1 & 1023 are same).

(0, 0) is lower left hand corner on plotter & scope (-10v, -10v).

(1023, 1023) is upper right hand corner (0v, 0v).

FNEW(i, x) - Store integer part of x in location i.
FNEW(j) - Get integer from location j.

x is stored modulo 2^{12} , so care should be taken to keep: $-2048 \leq x \leq 2047$

$i \neq j$ must be in the range $\emptyset \leq i \text{ or } j \leq 2047$. Each page specified by the LIBRARY command contains 128_{10} locations, and hence $i = 0$ refers to the 1st location in page \emptyset of the core & data buffer. ($i = 128$ is 1st location of page 1, $i = 256$ is 3rd location of page 2, etc). See next page.

FPUP(z) - Move H-P 2D-Z pen & chart.

For $z > \phi$ raise pen

For $z = \phi$ lower pen

For $z = -1$ raise pen, move chart 3"

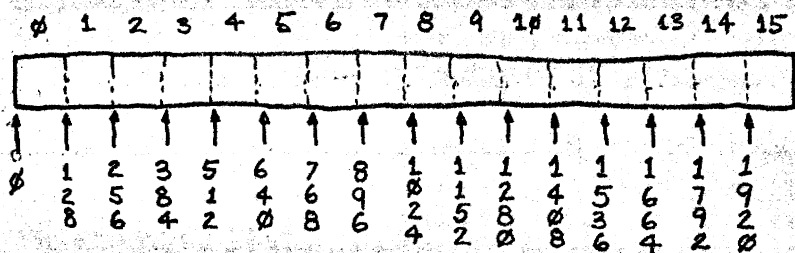
For $z = -2$ lower pen, move chart 3"

For $z < -2$ move chart 3"

The last three require the Moseley 17005A chart advance to be on and rolled chart paper to be used.

Data Buffer:

Pages: Specified by LIBRARY command



Length = 16 pages
= 2048 locations

Locations (1st on each page): Specified by FNEW function.

This area is used for both data storage and Dectape read-write transfer. FNEW will access this buffer when:

- 1) location specified is outside the pages specified by the LIBRARY command.
- or
- 2) location is within the pages AND Dectape is not in motion.

ADDITIONS TO FOCALK

APPENDIX B

ERROR DIAGNOSTICS

- ? 17.39 - LIBRARY command not followed by READ or WRITE
- ? 17.47 - READ or WRITE not followed by legal terminator
- ? 17.51 - READ or WRITE not followed by Right Paren. <, [or (
- ? 17.64 - Page number (argument #2) too large (max. = 15).
- ? 17.80 - Matching Left Paren. not found after 4 args. >,] or)
- ? 17.91 - Number of Blocks (arg. #3) too large (max = 16) *
- ? 17.94 - Sum of Page + Blocks greater than 16.
- ? 17.:5 - Left Paren not followed by ; or e.R.

- ? 18.:1 - Dectape Error. The error will show in the MQ. ‡

- ? 23.:7 - Neither a comma nor a matching Left Paren following an argument.

- ? 28.:5 - FNEW index too large.

* Could also indicate No. of Blocks = \emptyset

‡ Line number means nothing in this error.

ROUTINE TO LOAD TEXT INTO UPPER CORE

```

* 4000
4000 72A0 STA /INITIALIZE AXIN TO LOAD FIRST
1 3010 DCA AXIN /INTO 10000
2 1230 TAD TEXP
3 3017 DCA AXOUT /INITIAL AXOUT TO TEXT
4 1216 TAD M10
5 3227 DCA CNTR /1ST IS 10 (B) WORDS
6 4217 JMS MOVE /MOVE IT
7 1071 TAD P77 /REINITIAL TO PUT INTO 10100
10 3010 DCA AXIN
11 1070 TAD M11 (C) /2ND IS 11 (B) WORDS
2 3227 DCA CNTR
3 4217 JMS MOVE /MOVE IT
4 5615 JMP I +1 (D) /NOW GO TO REAL PROG. START
15 200 Z00
16 7770 M10 - 10 (E)
17 0 MOVE 0 (F) /MOVE FROM AXOUT (CORE 0)
20 1417 TAD I AXOUT /TO AXIN (CORE 1)
1 6211 CDF 10
2 3410 DCA I AXIN
3 6201 CDF 0
4 2227 ISZ CNTR /DONE?
5 5220 JMP MOVE+1
6 5617 JMP I MOVE /YES
27 0 CNTR, 0
40 30 A030 TEXP, 0
1 0 /LOC 10000
2 0
3 0
4 0
5 0 /VARIABLE NAME GOES HERE
6 5051 / ( )
7 7577 / = SP.SW.
40 1500 / CR
0 0 / POINTER TO 1ST REAL LINE [LOC 10100]
0 0 / LINE NO 0
355 / C - BK FOCAL
5 4070
etc

```

/MODIFICATIONS TO 8K FOCAL TO ALLOW READING FROM AND
 /WRITING ON DECTAPE, TO LENGTHEN THE OUTPUT BUFFER
 /AND TO MODIFY SEVERAL OF THE FUNCTIONS.

/THE HIGH SPEED PAPER TAPE READER COMMAND HAS BEEN
 /REMOVED.

/JIM CRAPUCHETTES, STANFORD UNIVERSITY
 / NOVEMBER 1968.

/LENGTHEN OUTPUT BUFFER TO 128 CHARACTERS.

```

*2643
2643 0026          AND P177          /INCREASE--"TINT"

*2720
2720 0026          AND P177          /INCREASE--"XOUTL"

*2743
2743 1024          TAD P7600         /CLEAR 128(10) LOCS

*74
0074 3400          END, 3400         /VARIABLES START MOVED UP
  
```

/IN 4K FOCAL.W, THE DUMMY LINE AT BEGINNING MUST ALSO BE
 /MOVED. MOD TO 64 CHARS BY USING P77 AND M100.

/SHORTEN UPPER CORE TEXT BUFFER TO 1972(10) LOCS.

```

*3116
3116 1323          TAD TEND          /CHECK FOR END OF BUFFER
3117 1010          TAD AXIN
3120 7620          SNL CLA
3121 5707          JMP I PCK1        /OK
3122 4526          ERROR2
3123 4003          TEND, -3775
  
```

```

*1236          / (TYPE2+2)
1236 7000          NOP              /REMOVE "=" ON TYPEOUT
1237 7000          NOP
  
```

/CHANGE TO FDIS--NOW FDIS(X,Y) OR FDIS(X) (NO CHANGE TO Y)

```

*1140          /NOTE--THIS IS 4TH LOC OF FLARG2, NOT USED
                /IN 3 WORD F.P. PACKAGE
1140 4452          XDIS, JMS I INTEGER
1141 4503          PUSHA            /SAVE AC
1142 4501          PUSHJ           /CHECK SEP & IF COMMA, GET ARG
1143 4363          TCOM
1144 5347          JMP DISP        /NOT COMMA
  
```


FOCALW MODS 1

```

1145 6063          DYL          /SET Y
1146 7200          CLA
1147 1413  DISP,   POPA
1150 6057          DXS          /SET X & INTEN.
1151 7410          SKP

```

/CHANGE FDXS TO FPUP--PEN AND CHART

```

*5571
5571 4452  XPUP,   JMS I INTEGER /GET ARG
5572 7450          SNA
5573 6024          6024        /0=PEN DOWN
5574 7540          SMA SZA
5575 6072          6072        /+=PEN UP
5576 5777          JMP I .+1
5577 7567          XPEN

```

```

*7567
7567 7001  XPEN,   IAC
7570 7450          SNA
7571 6072          6072        /-1=PEN UP, MOVE CHART
7572 7550          SPA SNA
7573 6021          6021        /-=MOVE CHART
7574 7001          IAC
7575 7650          SNA CLA
7576 6024          6024        /-2=PEN DN, MOVE CHART
7577 5500          JMP I EFUN3I

```

```

*FNTABL+5
2200 2672          2672        /CHANGE HASH CODE--PUP

```

/GETARG ROUTINE--RECURSIVE

```

*6572
6572 4501  GETARG, PUSHJ          /EVALUATE NEXT ARG
6573 1602          EVAL-1 /SKIP THIS CHAR ALSO
6574 4452          JMS I INTEGER
6575 7300          CLA CLL        /ARG IN FLAC+2
6576 5502          POPJ          /RECURSIVE EXIT

```

/TCHECK--CHECKS FOR ANOTHER ARGUMENT IN PARAM LIST (I.E.
/ LAST SEPARATOR WAS A COMMA). IF ONE, GETS IT.
/ OTHERWISE CHECKS FOR MATCHING PARENS.

```

*5755
5755 0000  TCHECK, 0
5756 4501          PUSHJ          /CHECK FOR COMMA
5757 4363          TCOM
5760 7410          SKP            /NOT COMMA
5761 5375          JMP TCH1       /WAS COMMA, ARG HERE
5762 4511          SORTC
5763 2001          TERMS-1 /CHECK LIST FOR TERMINATOR
5764 7410          SKP

```

FOCALW MODS 1

5765	4526		ERROR2	/NOT ON LIST--ERROR
5766	1413		POPA	/GET LAST PAREN CODE
5767	1377		TAD P3A	
5770	7041		CIA	
5771	1127		TAD SORTCN	/DO THEY MATCH?
5772	7640		SZA CLA	
5773	5365		JMP .-6	/NO--SAME ERROR MESSAGE
5774	7410		SKP	
5775	2355	TCH1,	ISZ TCHECK	/HERE IF COMMA
5776	5755		JMP I TCHECK	
5777	0003	P3A,	3	

/FNFW--ACCESSES DATA POINTS IN UPPER CORE BUFFER

*7155

7155	4452	XFNEW,	JMS I INTEGER	
7156	1375		TAD BASE	
7157	3172		DCA PTR	
7160	1172		TAD PTR	/CHECK POINTER
7161	7000		NOP	/"TAD C200" IF START AT 3600
7162	7500		SMA	
7163	4526		ERROR2	/WAS TOO BIG
7164	7000		NOP	/"TAD P2" IF SAFETY NEEDED
7165	7740		SMA SZA CLA	
7166	5363		JMP .-3	/SAME ERROR
7167	1172		TAD PTR	
7170	4503		PUSHA	
7171	4501		PUSHJ	/CHECK FOR ANOTHER ARG
7172	4363			TCOM
7173	5776		JMP I XFGET	/WASN'T COMMA, SO GET
7174	5777		JMP I XFPUT	
7175	4000	BASE,	4000	
7176	6171	XFGET,	XGET	
7177	6353	XFPUT,	XPUT	

/CHANGE TO FADC FUNCTION--FADCC(I), GET MPX CHANNEL I
 / OR FADCC(I,C), GET MPX CHAN I & USE CLOCK

```

*6317          /NOTE THAT THIS REMOVES THE H.S. READER
6317  4452  XADC,  JMS I INTEGER
6320  4503          PUSHA          /SAVE CHANNEL
6321  4501          PUSHJ
6322  4363          TCOM          /CHECK SEP, ETC.
6323  5335          JMP XAD1+6     /NO SECOND ARG--SKIP CLOCK
6324  7100          CLL
6325  7650          SNA CLA        /+ OR -, WAIT FOR CLOCK
6326  7120          STL          /0, WAIT AND THEN CLEAR
6327  7200  XAD1,  CLA
6330  6121          CKSF          /WAIT FOR CLOCK
6331  7410          SKP
6332  5330          JMP .-2
6333  7430          SZL          /IF LINK, CLEAR CLOCK
6334  6126          CKCF CKDF
6335  1413          POPA          /GET CHANNEL
6336  6542          ADSC          /SET IT
6337  6002          IOF
6340  6532          ADCV          /MUST WAIT WITH IOF FOR DONE
6341  7200          CLA
6342  6531          ADSF
6343  5342          JMP .-1
6344  6534          ADRB
6345  6001          ION
6346  3045  XAD2,  DCA FLAC+1     /SET UP AS AN INTEGER
6347  3046          DCA FLAC+2
6350  1005          TAD P13
6351  3044          DCA FLAC
6352  5500          JMP I EFUN3I
  
```

CLA CLL CML 7320

/CONTINUATION OF FNEW ROUTINE

```

7320
6353  3577  XPUT;  DCA SAVE CLA STL /SAVE THE INTEGER
6354  4362          JMS ICHEK     /IF WITHIN DT BUFFER, WAIT FOR DONE
6355  13771046  TAD SAVE FLAC+2
6356  6211          CDF 10
6357  3572          DCA I PTR
6360  6201          CDF 00
6361  5500          JMP I EFUN3I
6362  0000  ICHK,  0          /CHECKS POINTER FOR WITHIN DT
6363  1413          POPA          /BUFFER SPECIFIED BY LAST LIBRARY
6364  3172          DCA PTR        /CALL. IF IT IS, WAITS FOR NO
6365  1172          TAD PTR        /NO DT MOTION
6366  1173          TAD MLOW
6367  7510          SPA
6370  5374          JMP IOK
6371  1174          TAD MDIF
6372  7620          SNL CLA
6373  4776          JMS I DWATE     /WAS IN BUFFER--MOTION?
  
```

6374 7200 IOK, CLA /EVERYTHING OK
 6375 5762 JMP I ICHEK
 6376 4571 DWATE, DWAIT
 6377 0000 ~~SAVE, 0~~

/REST OF FNEW ROUTINE

*6171
 6171 4777 XGET, JMS I IICHEK
 6172 6211 CDF 10
 6173 1572 TAD I PTR
 6174 6201 CDF 00
 6175 5776 JMP I .+1
 6176 6346 XAD2
 6177 6362 IICHEK, ICHEK

/ADDITIONS TO PAGE 0

*172
 0172 0000 PTR, 0
 0173 4000 MLOW, -4000
 0174 7600 MDIF, -200
 0175 0000 MCOM, 0 /INTERCOM REG TO DT ROUTINES

/CHANGES TO VARIOUS TABLES

*1201 /COM60
 1201 4231 LIB /POINT L TO LIB ROUTINE

*1207
 1207 2725 ERROR5 /* COMMAND NOT LEGAL

*FNTABF+3 /PATCH NEW ROUTINES INTO FUNCTION TABLE
 0401 1140 XDIS

*FNTABF+5
 0403 5571 XPUP
 0404 6317 XADC

*FNTABF+15
 0413 7155 XFNEW

/CHANGE BOTTOM OF PUSH-POP LIST FOR NEW LIBRARY COMMAND

*BOTTOM
 0027 4230 LIB-1

```

/LIBRARY COMMAND--READ FROM OR WRITE ONTO DECTAPES
/ FROM UPPER CORE BUFFER. DATA IS ACCESSED BY FNEW.
/ COMMANDS:
/ LIBRARY READ (BLK, PAGE, NBLKS, UNIT )
/ LIBRARY WRITE ( SAME AS ABOVE )
/ WHERE:
/ BLK=TAPE BLOCK, PAGE=CORE PAGE (0-15),
/ NBLKS=NUMBER OF BLOCKS TO READ OR WRITE,
/ AND UNIT=DECTAPE UNIT (1-8).
/ ABBREVIATIONS:
/ L=LIBRARY, R=READ, W=WRITE.
/ IT IS POSSIBLE TO HAVE FROM ONE TO FOUR ARGUMENTS FOR
/ THIS COMMAND. THE OTHER ARGUMENTS ARE LEFT AS THEY
/ WERE SET PREVIOUSLY. THE ARGUMENTS ARE SCANNED FROM
/ LEFT TO RIGHT SO (BLK), (BLK, PAGE, MNBLS) ARE
/ BOTH LEGAL.
/ ANY OF THE THREE SETS OF PARENTHESES CAN BE USED, BUT
/ THEY MUST BE MATCHED.
/
/ IT IS POSSIBLE TO DOUBLE BUFFER THE DECTAPE BECAUSE
/ THE FNEW ROUTINE WILL ALLOW REMOVAL OF DATA ONLY
/ IF IT IS NOT WITHIN THE BUFFER DESCRIBED BY THIS
/ COMMAND, OR IF THE DECTAPE IS NOT IN MOTION.

```

*4231

4231	4521	LIB,	SPNOR	/SKIP SPACES BETWEEN COMMANDS
4232	1142		TAD CHAR	
4233	4503		PUSHA	/SAVE CHAR
4234	4506		GETC	
4235	4511		SORTC	/GO TO TERMINATOR
4236	1405			GLIST-1
4237	7410		SKP	
4240	5234		JMP .-4	
4241	1413		POPA	/GET CHAR
4242	1352		TAD MINR	/R?
4243	7450		SNA	
4244	5251		JMP LIB1	/YES--READ
4245	1067		TAD M5	/W?
4246	7640		SZA CLA	
4247	4526		ERROR2	/NEITHER--ERROR
4250	1274		TAD P6	/SET WRITE
4251	1356	LIB1,	TAD DTR	
4252	3355		DCA DTIJ	/SET R-W POINTER
4253	4521		SPNOR	/IGNORE SPACES
4254	4511		SORTC	/CHECK TERMINATOR
4255	2001			TERMS-1
4256	7410		SKP	
4257	4526		ERROR2	/ERROR--TERMINATOR NOT FOUND
4260	1127		TAD SORTCN	
4261	4503		PUSHA	/SAVE TERM CODE
4262	4523		TSTLPR	/TEST IF L-PAREN

4263	4526		ERROR2	/NO--ERROR
4264	4501		PUSHJ	/GET AN ARG
4265	6572		GETARG	
4266	1046		TAD FLAG+2	
4267	3343		DCA BLK	/BLOCK NUMBER
4270	4757		JMS I ITCHEK	/CHECK TERM, ARG, ETC.
4271	5321		JMP DOTAPE	/WAS CORRECT PAREN
4272	1353		TAD P20	/PAGE=0 MEANS 4000 (P17 FOR 3600)
4273	7433		MQL SHL	/CLEAR MQ & SHIFT BACK
4274	0006	P6,	6	/7 PLACES
4275	7701		CLA MQA	
4276	7000		NOP	/"TAD C200" TO SAVE PAGE 32 OF CORE
4277	7700		SMA CLA	
4300	4526		ERROR2	/CIRCLED BACK INTO TEXT
4301	7501		MQA	
4302	3340		DCA CORE	/SET CORE LOC
4303	4757		JMS I ITCHEK	
4304	5321		JMP DOTAPE	
4305	7041		CIA	
4306	3342		DCA MBLKS	/-# BLOCKS
4307	4757		JMS I ITCHEK	
4310	5321		JMP DOTAPE	
4311	7433		MQL SHL	/CLEAR MQ & SHIFT BACK
4312	0010		10	/ 9(10) PLACES
4313	7701		CLA MQA	
4314	1354		TAD P10	/SET FIELD TO 1
4315	3341		DCA UNIT	
4316	4757		JMS I ITCHEK	
4317	7410		SKP	/OK--CORRECT R-PAREN
4320	4526		ERROR2	/SORRY--SHOULD HAVE BEEN PAREN
4321	1340	DOTAPE,	TAD CORE	/SET UP BUFFER LIMITS FOR FNEW
4322	7041		CIA	
4323	3173		DCA MLOW	
4324	1342		TAD MBLKS	
4325	7433		MQL SHL	
4326	0006		6	
4327	7701		CLA MQA	
4330	3174		DCA MDIF	
4331	1174		TAD MDIF	/CHECK FOR CORRECT ARGUMENTS
4332	7500		SMA	
4333	4526		ERROR2	
4334	1173		TAD MLOW	
4335	7710		SPA CLA	
4336	4526		ERROR2	/TOO MANY BLOCKS--BACK INTO TEXT
4337	4755		JMS I DTIJ	/GO TO READ OR WRITE ROUTINE
4340	4000	CORE,	4000	/INITIALIZE ALL
4341	1010	UNIT,	1010	
4342	7777	MBLKS,	-1	
4343	0010	BLK,	10	
4344	4506		GETC	/SKIP OVER THIS CHAR
4345	4521		SPNOR	/SKIP SPACES
4346	4510		SORTJ	/TEST TERMINATOR
4347	1406			

TLIST-1

```

4350 2751 LIBLIS-TLIST
4351 4526 LIB2, ERROR2 /BAD TERMINATOR
4352 7456 MINR, -322
4353 0020 P20, 20
4354 0010 P10, 10
4355 4400 DTIJ, R128
4356 4400 DTR, R128
4357 5755 ITCHEK, TCHECK

4360 4351 LIBLIS, LIB2 /,--ERROR
4361 0614 PROCSS /;--CONTINUE ON THIS LINE
4362 0620 PC1 /C.R.--END OF LINE

```

/TCOM ROUTINE--CALLED RECURSIVELY, CHECKS THAT TERMINATOR
/ IS A COMMA (IF SO GETS ANOTHER ARGUMENT FROM THE LIST).

```

4363 4521 TCOM, SPNOR /IGNORE SPACES
4364 1142 TAD CHAR
4365 1377 TAD MCOMM
4366 7640 SZA CLA
4367 5502 POPJ /WAS NOT COMMA, EXIT
4370 4501 PUSHJ
4371 6572 GETARG /GET THE NEXT ARG.
4372 1413 POPA
4373 7101 CLL IAC /CORRECT RETURN
4374 3172 DCA PTR
4375 1046 TAD FLAG+2 /GET INTEGER FROM GETARG
4376 5572 JMP I PTR /NOW RETURN
4377 7524 MCOMM, -254

```

*4400 /MODIFIED DECTAPE ROUTINES TO BE USED WITH
 /FOCAL.W. ERROR ROUTINE GOES TO FOCAL ERROR ROUTINE,
 /THE INTERRUPT BIT IS XOR'ED OUT ON AN ERROR, THE "ION"
 /HAS BEEN REMOVED AND TWO CONTSANTS ARE TAKEN FROM FOCAL.

DTLA=6766 /LOAD STATUS A (CLEAR AND XOR)

4400	0000	R128,	0	/READ 128 WORDS
4401	4371		JMS DWAIT	/WAIT IF MOTION IS ON
4402	1200		TAD R128	
4403	3206		DCA W128	
4404	7201		CLA IAC	/SET TO WRITE
4405	5210		JMP DGR-2	
4406	0000	W128,	0	
4407	4371		JMS DWAIT	/WAIT IF MOTION IS ON
4410	1262		TAD DR128C	
4411	3227		DCA DRFT	/READ WRITE RETURN AFTER SEARCH
4412	7240	DGR,	CLA CMA	/FIRST
4413	4232		JMS DGET	/CORE LOC
4414	3200		DCA R128	
4415	4232		JMS DGET	
4416	3230		DCA DUF	/UNIT AND FIELD
4417	4232		JMS DGET	
4420	3265		DCA DNCB	
4421	1236		TAD DCRET	
4422	3277		DCA DSERH	
4423	3364		DCA DSTOP	/DON'T STOP TRANSPORT AFTER SEARCH
4424	4232		JMS DGET	/GET BLOCK NUMBER
4425	3271		DCA DTEM	
4426	5303		JMP DTS1-1	/INITIATE SEARCH
4427	0000	DRET,	0	
4430	0000	DUF,	0	
4431	5606		JMP I W128	
		DTEMP,		
		DTEMX,		
4432	0000	DGET,	0	/PICK UP ARGUMENTS
4433	1606		TAD I W128	
4434	2206		ISZ W128	
4435	5632		JMP I DGET	
4436	4427	DCRET,	DRET	
4437	1270	DR128,	TAD D20	/WRITE
4440	1266		TAD D30	/READ
4441	6764		DTXA	/SET FUNCTION
4442	1200		TAD R128	
4443	3663		DCA I DCAA	/ADDRESS OF DATA
4444	2175		ISZ MCOM	/POINT INT TO DATA
4445	6764	DR127,	DTXA	/SEND A READ OR WRITE
4446	1334		TAD D7600	/SET WORD COUNT FOR 128(10)WORDS

Forward reference -
error

```

4447 3664          DCA I DWC
4450 5676          JMP I DIS          /EXIT

4451 5322          JMP DTS3A
4452 6772  DINT,   DTRB          /READ STATUS B
4453 7710          SPA CLA
4454 5351          JMP DER          /ERROR FLAG
4455 2265          ISZ DNCB       /COUNT BLOCKS
4456 5245          JMP DR127       /CONTINUE OPERATION
4457 1015  DTURNX, TAD D200       /COMPLEMENT MOTION AND DIRECTION
4460 1273          TAD D400
4461 5245          JMP DR127
4462 4437  DR128C, DR128
4463 7755  DCAA,   7755          /POINTER TO CURRENT ADDRESS
4464 7754  DWC,    7754          /POINTER TO WORD COUNT
4465 0000  DNCB,   0
4466 0030  D30,   30
4467 4451  DCINT, DINT-1
4470 0020  D20,   20
4471 0000  DTEM,   0
4472 4475  DBLK,  DTBLK
4473 0400  D400,  400
4474 0614  D614,  614
4475 0000  DTBLK, 0
          D200=C200

4476 2654  DIS,   EXIT+6

4477 0000  DSERH, 0
4500 3271          DCA DTEM          /STORE BLOCK NUMBER
4501 4371          JMS DWAIT
4502 1257          TAD DTURNX
4503 3364          DCA DSTOP
4504 1272  DTS1,   TAD DBLK
4505 3663          DCA I DCAA
4506 1267          TAD DCINT
4507 3175          DCA MCOM          /INTERRUPT RETURN
4510 7201  DTS2,   CLA IAC
4511 1277          TAD DSERH
4512 3232          DCA DTEMP
4513 1632          TAD I DTEMP
4514 0332          AND D7000       /PICK UP UNIT NUMBER
4515 1274          TAD D614        /SET TO SEARCH, NORMAL, REVERSE
4516 6766          DTLA          /LOAD STATUS A
4517 6774          DTLB          /FIELD 0
4520 2232          ISZ DTEMP
4521 5632          JMP I DTEMP       /RETURN TO USER

4522 6772  DTS3A, DTRB          /LOOK FOR END ZONE
4523 7006          RTL
4524 7710          SPA CLA
4525 5257          JMP DTURNX       /IN END ZONE; TURN AROUND
4526 6772          DTRB
    
```

4527	7710		SPA CLA	
4530	5351		JMP DER	/ERROR FLAG
4531	6761		DTRA	
4532	7006	D7000,	RTL	
4533	7006		RTL	
4534	7600	D7600,	7600	/OPERATE 2 CLA
4535	1275		TAD DTBLK	
4536	7041		CMA IAC	
4537	1271		TAD DIEM	
4540	7450		SNA	
4541	5360		JMP DTFIND	/FOUND BLOCK CHECK DIR
4542	7041		CMA IAC	
4543	7420		SNL	
4544	7001		IAC	
4545	7620		SNL CLA	
4546	1273	DTURN,	TAD D400	/TURN IF HERE
4547	5245		JMP DR127	/XOR TO A STATUS AND DISMIS
4550	0204	D204,	204	
4551	6761	DER,	DTRA	
4552	0350		AND D204	/STOP TAPE & XOR OUT INTERRUPT BIT
4553	1035		TAD D2	/DON'T CLEAR ERRORS
4554	6764		DTXA	
4555	6772		DTRB	/ERROR STATUS B
4556	7421		MOQL	/SHOW IN MO LIGHTS
4557	4526		ERROR2	
4560	7620	DTFIND,	SNL CLA	/TEST MOTION
4561	5245		JMP DR127	/DON'T TURN YET
4562	1677		TAD I DSERH	/GET COMPLETION RETURN
4563	3277		DCA DSERH	
4564	0000	DSTOP,	0	/EITHER A 0 OR TAD D200 (STOP)
4565	6764		DTXA	/CLEAR FLAG
4566	1230		TAD DUF	
4567	6774		DTLB	/SET MEM FIELD
4570	5677		JMP I DSERH	/EXIT TO COMPLETION RETURN
		D2=P2		

4571	0000	DWAIT,	0	/WAIT FOR NO MOTION
4572	6761		DTRA	
4573	6761		DTRA	
4574	0015		AND D200	
4575	7640		SZA CLA	
4576	5372		JMP DWAIT+1	
4577	5771		JMP I DWAIT	

/CHANGE TO INTERRUPT ROUTINE FOR DECTAPE INTERRUPTS.

*2646

2646	6771	EXIT,	DTSF	
2647	5254		JMP +5	/NOT DECTAPE

2650	6761	DTRA	
2651	0004	AND DDTJR	/=0004, CHECKS INTERRUPT BIT.
2652	7640	SZA CLA	
2653	5575	JMP I MCOM	/WAS DECTAPE REALLY--GO SERVICE
2654	6244	RMF	/RESTORE INTERRUPTED MEMORY FIELDS

/AND CONTINUE PROGRAM

/DEFINITIONS FROM FOCAL ITSELF

P177=26
P7600=24
PCK1=3107
ERROR2=4526
AXIN=10
INTEGER=52
PUSHA=4503
PUSHJ=4501
POPA=1413
POPJ=5502
FFUN3I=100
FNTABL=2173
FNTABF=376
EVAL=1603
P13=5
FLAC=44
CDF=6201
RMF=6244
ERROR5=2725
BOTTOM=27
SORTC=4511
SORTCN=127
SORTJ=4510
GETC=4506
GLIST=1406
TERMS=2000
M5=67
TSTLPR=4523
TLIST=1407
PROCESS=614
PC1=620
P2=35
C200=15
DDTJR=4
CHAR=140
LINFNO=143
SPNCR=4521

W
C- 8K FOCAL

```

08.10 ASK !, "START BLOCK", B, " UNIT", U, !
08.30 LIB READ (B,0,8,U); SET SUM=0
08.50 FOR I=0,4; DO 8.9; TYPE !
08.60 T !, %8.3, "AVERAGE = ", SUM/[(I-1)*(J-1)], !, !
08.70 FOR I=0,4; DO 8.95; TYPE !
08.80 T !; QUIT
08.90 FOR J=1,8; S A=FNEW(I*8+J); S SUM=SUM+A; T %4, A, " "
08.95 FOR J=1,8; S X=FNEW(I*8+J); DO 15; T %4, OUT, " "

```

```

15.02 C THIS GROUP WILL CONVERT THE VARIABLE 'X' TO A FORM
15.04 C THAT MAY BE USED TO TYPE OUT ITS VALUE IN OCTAL.
15.06 C TYPE 'OUT' UNDER %4.0 TO GET THE OCTAL DIGITS
15.20 IF (-X) 15.3, 15.3; SET X=2048-X
15.30 SET X=X/512; SET OUT=0
15.40 FOR K=0,3; S N=3-K; S X1=FTR(X); S OUT=OUT+10+N*X1; S X=(X-X1)*8
15.50 RETURN

```

*

G

START BLOCK:10 UNIT:1

1021	1021	1020	1019	1018	1016	1014	1012
1009	1006	1003	999	996	992	987	983
978	972	967	961	955	949	942	935
928	921	913	906	897	889	881	872
863	854	844	835	825	815	805	794

AVERAGE = 1175.5300

1775	1775	1774	1773	1772	1770	1766	1764
1761	1756	1753	1747	1744	1740	1733	1727
1722	1714	1707	1701	1673	1665	1656	1647
1640	1631	1621	1612	1601	1571	1561	1550
1537	1526	1514	1503	1471	1457	1445	1432

*G

START BLOCK:11 UNIT:1

0	0	1	2	3	5	7	9
12	15	18	22	25	29	34	38
43	49	54	60	66	72	79	86
93	100	108	115	124	132	140	149
158	167	177	186	196	206	216	227

AVERAGE = 100.71900

0	0	1	2	3	5	7	11
14	17	22	26	31	35	42	46
53	61	66	74	102	110	117	126
135	144	154	163	174	204	214	225
236	247	261	272	304	316	330	343

BEGINNING OF DEMONSTRATION PROGRAM

PUT COSINE WAVE IN DATA BUFFER, PLOT IT, WRITE IT ON
DECTAPE, ZERO THE BUFFER, PLOT THAT, READ THE DATA
BACK IN, AND THEN RE-PLOT IT TO SHOW THAT IT REALLY
WAS SAVED.

PUT SCRATCH TAPE ON UNIT 1, WRITE ENABLED
TYPE 'READY' AND A RETURN WHEN READY :READY

COSINE IN DATA BUFFER--SEE PLOT
COSINE SAVED ON BLOCKS 10-17 (8), CLEAR DATA BUFFER & PLOT IT
NOW READ DATA BACK IN, MODIFY & RE-PLOT IT.
END OF DEMONSTRATION

*W

C- 8K FOCAL

10.02 C THIS IS A DEMONSTRATION PROGRAM WHICH USES SOME
10.04 C OF THE CHANGES TO FOCALK.

11.10 TYPE !, " BEGINNING OF DEMONSTRATION PROGRAM", !, !
11.30 T "PUT COSINE WAVE IN DATA BUFFER, PLOT IT, WRITE IT ON", !
11.50 T "DECTAPE, ZERO THE BUFFER, PLOT THAT, READ THE DATA", !
11.70 T "BACK IN, AND THEN RE-PLOT IT TO SHOW THAT IT REALLY", !
11.90 T "WAS SAVED.", !

12.10 ASK !, "PUT SCRATCH TAPE ON UNIT 1, WRITE ENABLED", !
12.30 ASK "TYPE 'READY' AND A RETURN WHEN READY ", READY, !
12.50 IF (RFADY-0READY) 12.6, 12.62, 12.6
12.60 T "YOU MUST USE THE WORD 'READY' !. TRY AGAIN.", !; GOTO 12.3
12.62 DO 13.0; T "COSINE IN DATA BUFFER--SEE PLOT", !
12.64 DO 15.0; LIBRARY WRITE (10,0,8,1); T "COSINE SAVED ON "
12.66 T "BLOCKS 10-17 (8), CLEAR DATA BUFFER & PLOT IT", !
12.68 FOR I=0,1200; S Z=FNEW(I,0)
12.70 DO 15; T "NOW READ DATA BACK IN, MODIFY & RE-PLOT IT.", !
12.73 L READ (10); FOR I=0,1023; S Z=FNEW(I,FNEW(I)*0.5)
12.75 DO 15; T "END OF DEMONSTRATION ", !, !
12.99 QUIT

13.02 C THIS GROUP FILLS PART OF THE DATA BUFFER WITH A
13.04 C COSINE WAVE (256 POINTS/CYCLE) WHOSE AVERAGE
13.06 C VALUE IS 511.
13.10 S A=3.14159/128; S B=511
13.20 FOR I=0,1200; S Z=FNEW(I,<FCOS(I*A)+1>*B)
13.30 RETURN

15.02 C THIS GROUP PLOTS OUT THE DATA BUFFER FROM 0 TO 1023.
15.04 C LINE 15.1 POSITIONS PEN CORRECTLY BEFORE PLOTTING.
15.06 C NOTE: THIS ROUTINE DOES NOT SCALE THE DATA!.
15.10 S W=FPUP(1); S W=FDIS(0,FNEW(0)); DO 15.5; S W=FPUP(0)
15.28 C REMEMBER THAT FDIS TAKES ARGS MODULO 2*10.
15.30 FOR I=0,1023; S W=FDIS(I,FNEW(I));
15.40 S W=FPUP(1); RETURN
15.50 FOR K=1,100; S W=100*100; C- THIS LINE ACTS AS A DELAY.
*

