

.REM 8

IDENTIFICATION

PRODUCT CODE: MAINDEC-11-DZRKL-E-D
PRODUCT NAME: RK11/RK05 DYNAMIC TEST
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TABLE OF CONTENTS

1.0	ABSTRACT
2.0	REQUIREMENTS
2.1	EQUIPMENT
2.2	PRELIMINARY PROGRAMS
2.3	EXECUTION TIME
3.0	STARTING ADDRESSES
4.0	PROGRAM CONTROL MODES AND OPERATOR ACTION
4.1	PAPER TAPE
4.2	RKDP DUMP MODE
4.3	RKDP CHAIN MODE
4.4	ACT11
5.0	DRIVE SELECTION
6.0	SWITCH OPTIONS
7.0	PROGRAM DESCRIPTION
7.1	PERMISSIBLE USER PROGRAM MODIFICATIONS
8.0	SEEK TIMER AND GRAPHS
9.0	FUNCTION SELECTION PROGRAM
10.0	ERROR INFORMATION
11.0	UNEXPECTED TIMEOUTS
12.0	COMMONLY USED SUBROUTINES
13.0	SAMPLE GRAPH AND TIMER OUTPUTS

1.0 ABSTRACT

THE RK11/RK05 DYNAMIC TEST AIMS AT
1. DEMONSTRATING THE ELECTROMECHANICAL INTEGRITY OF THE DRIVE.
2. CHECKING THE LINEAR POSITIONER CONTROL AND SPEED CONTROL
3. VERIFYING THE INTEGRITY OF THE READ/WRITE LOGIC
4. PROVIDING A TIMER FOR THE SEEK FUNCTION.

THIS IS A TEST ONE LEVEL HIGHER THAN THE BASIC RK11 LOGIC TESTS.

2.0 REQUIREMENTS

2.1 EQUIPMENT

- A. PDP11 WITH CONSOLE TELETYPE.
- B. 8K OF MEMORY
- C. RK11 OR RKV11 CONTROLLER
- D. 1-8 RK05 OR RK05F DRIVES (DRIVE TYPES MAY BE MIXED)

2.2 PRELIMINARY PROGRAMS

RK11 LOGIC TEST I (MAINDEC-11-DZRKJ)
RK11 LOGIC TEST II (MAINDEC-11-DZRKK)

2.3 EXECUTION TIME

ERROR FREE FIRST PASS ON PDP11/20 WITH CORE MEMORY TAKES APPROXIMATELY 5 MINUTES (WITHOUT THE SEEK TIMER AND GRAPH, ADDITIONAL 3.5 MINUTES FOR THESE). LESS FOR FASTER MACHINES OR MEMORIES.

3.0 STARTING ADDRESS

200 FOR ANY NORMAL MODE OF OPERATION. ALL SWITCHES DOWN

210 FOR FUNCTION SELECTING PROGRAM (CONVERSATIONAL MODE).

4.0 PROGRAM CONTROL MODES & OPERATOR ACTION

PAPER TAPE LOADING
RKDP DUMP MODE
RKDP CHAIN MODE
ACT11

4.1 PAPER TAPE LOADING

4.1.1 LOAD PROGRAM INTO MEMORY USING STANDARD PROCEDURE FOR ABSOLUTE TAPES.

4.1.2 MAKE SURE THAT THE DRIVES TO BE CHECKED ARE LOADED WITH DISKS AND ARE IN 'RUN'. 'WRT ENABLE' THEM. CHECK THAT 'WRT PROT' LIGHT ON THESE DRIVES IS OFF. PUT DRIVES THAT ARE NOT TO BE TESTED ON 'LOAD'.

4.1.3 LOAD ADDRESS 200

4.1.4 SET SWITCHES IF DESIRED (SEE SEC 6,0)

PRESS START.

4.1.5 THE PROGRAM IDENTIFIES ITSELF

RK11 DYNAMIC TEST
MAINDEC-11-DZRKL-E

THEN IT PROCEEDS TO FIND WHICH DRIVES ARE PRESENT AND PRINTS OUT THE DRIVES FOUND. IF AN RK-05F IS DETECTED, AN F IS APPENDED TO THE DRIVE NUMBER:

DRIVES PRESENT

0
1

AFTER TYPING OUT THE DRIVE NUMBER THAT IS GOING TO BE TESTED, EXECUTION OF THE TESTS START.

AFTER ALL THE TESTS HAVE BEEN EXECUTED ON ONE DRIVE THEY ARE EXECUTED ON THE NEXT DRIVE, IF PRESENT. THIS IS REPEATED TILL ALL DRIVES ARE TESTED.

AT THE END OF A PASS THE FOLLOWING IS TYPED OUT:

END PASS X X=0,1,2,.....

CONTROL IS TRANSFERRED BACK TO THE BEGINNING OF THE PROGRAM AND RE-EXECUTION BEGINS.

4.2 RKDP DUMP MODE

4.2.1 THE PROGRAM IS LOADED BY THE RKDP MONITOR.

4.2.2 SET SA=200. SELECT ANY SWITCHES YOU WANT AND PRESS START.

4.2.3 THE PROGRAM IDENTIFIES ITSELF AND PRINTS OUT:

'TO TEST DRIVE 'N' HALT PROGRAM, REMOVE RKDP PACK AND REPLACE IT WITH A WORK PACK, CLEAR LOCATION 40, AND RESTART PROGRAM'

4.3 RKDP CHAIN MODE

THE PROGRAM IS CHAIN LOADED FROM RKDP PACK ON DRIVE 'N'. AFTER IDENTIFYING ITSELF, THE FOLLOWING MESSAGE APPEARS:

'DRIVE 'N' NOT TESTED'

DRIVE 'N' WILL NOT BE TESTED SINCE THE RKDP PACK IS ON THAT DRIVE.

4.4 ACT11 MODE

THE PROGRAM IS LOADED BY THE ACT11 MONITOR. AFTER IDENTIFYING ITSELF, ASCERTAINS THE NUMBER OF DRIVES PRESENT AND PROCEEDS TO TEST EACH OF THEM AS BEFORE.

5.0 DRIVE SELECTION

IF ANY PARTICULAR DRIVE IS TO BE SELECTED FOR TESTING, PUT THAT DRIVE ON 'RUN', 'WRITE ENABLE'. PUT THE REST OF THE DRIVES ON 'LOAD', 'WRITE LOCK'. THEN START AS USUAL.

6.0 SWITCH OPTIONS

IF THE PROGRAM IS BEING RUN ON A SWITCHLESS PROCESSOR (I.E. AN 11/34) THE PROGRAM WILL DETERMINE THAT THE HARDWARE SWITCH REGISTER IS NOT PRESENT AND WILL USE A 'SOFTWARE' SWITCH REGISTER. THE 'SOFTWARE' SWITCH REGISTER IS LOCATED AT LOCATION 176 (8). THE SETTINGS OF THE 'SOFTWARE' SWITCHES ARE CONTROLLED THROUGH A KEYBOARD ROUTINE WHICH IS CALLED BY TYPING A 'CONTROL G'. THE PROGRAM WILL RECOGNIZE THE 'CONTROL G' WHENEVER THE PROGRAM ENTERS THE SCOPE ROUTINE OR BEGINS A NEW TEST. THE 'SOFTWARE' SWITCH VALUES ARE ENTERED AS AN OCTAL NUMBER IN RESPONSE TO THE PROMPT FROM THE SWITCH ENTRY ROUTINE:

'SWR = NNNNNN NEW ='

EACH TIME SWITCH SETTING ARE ENTERED, THE ENTIRE SWITCH REGISTER IMAGE MUST BE ENTERED. LEADING ZEROS ARE NOT REQUIRED., 'RUBOUT' AND 'CONTROL U' FUNCTIONS MAY BE USED TO CORRECT TYPING ERRORS DURING SWITCH ENTRY.

ON PROCESSORS WITH HARDWARE SWITCH REGISTERS, THE 'SOFTWARE' SWITCH REGISTER MAY BE USED. IF THE PROGRAM FINDS ALL 16 SWITCHES IN THE 'UP' POSITION, ALL SWITCH REGISTER REFERENCES WILL BE TO THE

'SOFTWARE' REGISTER AND THE PROCEDURES DESCRIBED ABOVE MUST BE FOLLOWED.

SW<15>=1 HALT ON ERROR
SW<14>=1 LOOP ON TEST
SW<13>=1 INHIBIT ERROR PRINTOUTS
SW<12>=1 CYCLE ON ERROR TO THE PREVIOUS
'SCOPE' STATEMENT
SW<11>=1 DUMP ALL RK11 REGISTERS ON ERROR
SW<10>=1 RING BELL ON ERROR
SW<09>=1 LOOP ON SPECIFIC ERROR
SW<08>=1 LOOP ON TEST INDICATED BY USER (SEE
SEC. 6.8)
SW<06>=1 100 TYPE SEEK TIMER
SW<05>=1 40 TYPE THE GRAPHS
SW<04>=1 20 PRINT THE COMPLETE GRAPH

SW<03>=1 10 TERMINATE FUNCTION SELECTED BY USER
SW<02>=1 4 ALLOWABLE NUMBER OF ERRORS OCCUR
SW<00>=1 1 ASK FOR PATTERN TO BE WRITTEN OR
WRITE CHECKED (FUNCTION SELECTION
PROGRAM)

6.1 SW<15>

THE PROGRAM HALTS ON ENCOUNTERING AN ERROR, AFTER TYPING OUT THE ERROR MESSAGE AND PERTINENT INFORMATION, PRESSING "CONTINUE" RESTORES NORMAL OPERATION OF THE PROGRAM.

6.2 SW<14>

THE PROGRAM LOOPS ON THE SUBTEST THAT IS BEING EXECUTED WHEN THE SWITCH IS PUT ON. THIS SWITCH IS USED NORMALLY ALONG WITH SW 15.

6.3 SW<13>

THIS SWITCH INHIBITS ALL ERROR MESSAGES. NORMALLY USED WHEN LOOPING ON TEST (SW 14) OR LOOPING ON ERROR (SW 9).

6.4 SW<12>

THIS SWITCH ALLOWS THE PROGRAM TO CYCLE FROM THE POINT OF ERROR TO THE PREVIOUS SCOPE STATEMENT. NOTE THAT IN DOING SO ANY INITIALIZATION BEING DONE

AT THE BEGINNING OF THE SUBTEST WILL BE DONE AGAIN AND AGAIN. SEE SEC. 6.7 FOR A DIFFERENT KIND OF SCOPE LOOP.

6.5 SW<11>

THIS SWITCH ALLOWS DUMPING OF ALL RK11 REGISTERS ON ENCOUNTERING AN ERROR.

6.6 SW<10>

RINGS A BELL ON ERROR, USEFUL WHEN ERROR TYPEOUT IS INHIBITED.

6.7 SW<09>

THIS SWITCH PROVIDES THE TIGHTEST POSSIBLE SCOPE LOOP. NOTE THAT UNLIKE SW12 THE INITIALIZATION OF PARAMETERS AT THE BEGINNING OF THE SUBTEST MAY NOT BE DONE IN THIS CASE. THIS SWITCH IS HELPFUL WHEN A PARTICULAR PART OF A SUBTEST IS BEING REPEATED USING DIFFERENT PARAMETERS AND YOU WANT TO SCOPE ON THE PARAMETER IN ERROR. (EXAMPLE; RKDA IS BEING WRITTEN AND READ BACK WITH COUNT PATTERNS FROM 1 TO 17777. PATTERN 561 IS GIVING ERROR, YOU MIGHT NOT WANT TO GO THROUGH THE 560 PATTERNS BEFORE HITTING ERROR ON THE 561TH PATTERN. IN THIS CASE SW 9 WILL GIVE YOU A SCOPE LOOP ON THE 561TH PATTERN ONLY.)

6.8 SW<08>

THIS SWITCH IS USED TO SELECT A PARTICULAR TEST FOR EXECUTION. WHEN THE PROGRAM IS STARTED (200) WITH THIS SWITCH SET, THE FOLLOWING MESSAGE APPEARS:

OCTAL TEST#?

THE USER SHOULD REPLY WITH THE TEST NUMBER (OCTAL) HE WANTS TO SELECT, FOLLOWED BY CARRIAGE RETURN.

THE SELECTED TEST IS EXECUTED AGAIN AND AGAIN. TO GET OUT OF THIS LOOP, PUT SW 8 BACK TO 0. THIS WILL RESUME NORMAL OPERATION OF THE PROGRAM. NOTE THAT BEFORE TEST 4 CAN BE EXECUTED TEST 2 SHOULD HAVE BEEN DONE AND TEST 6 SHOULD HAVE BEEN DONE BEFORE TEST 7.

6.9 SW<06>

THIS SWITCH WHEN SET MAKES THE PROGRAM TYPE THE SEEK TIMER. THIS SWITCH CAN BE SET OR RESET BEFORE OR DURING THE SEEK TIMER EXECUTION, AND EVEN WHILE THE TYPEOUT IS OCCURING.

6.10 SW<05>

THIS SWITCH MAKES THE PROGRAM TYPE THE GRAPHS. IF RESET BEFORE THE GRAPH-PLOTTING ROUTINE IS ENTERED, THE GRAPHS WILL BE SKIPPED ENTIRELY. IT CAN BE RESET EVEN AFTER SOME OF THE POINTS HAVE BEEN PLOTTED, TO SKIP PLOTTING REST OF THE POINTS.

6.11 SW<04>

THIS SWITCH IS USED TO SELECT THE COMPLETE GRAPH OUTPUT (SEEK TIMES OF ALL CYLINDERS ARE PLOTTED) NORMALLY WHEN THIS SWITCH IS NOT SET, THE SMALL GRAPH (ONLY SELECTED CYLINDERS PLOTTED) IS PRINTED OUT.

6.12 SW<03>

THIS SWITCH WHEN SET TERMINATES THE EXECUTION OF THE FUNCTION SELECTED BY THE USER (SA=210). A NEW FUNCTION MAY BE INITIATED NOW. IF YOU WANT TO KEEP ON LOOPING ON THE SAME FUNCTION, PUT SW 3 DOWN. SEE SEC. 9.0.

6.13 SW<02>

THIS SWITCH ALLOWS THE PROGRAM TO DROP A DRIVE FROM THE SELECTION LIST AND TESTING, AFTER MAXIMUM ALLOWABLE ERROR COUNT (TOTAL NUMBER OF ERRORS) ON THAT DRIVE IS EXCEEDED. THE MAXIMUM ALLOWABLE ERROR COUNT IS 6, AFTER 6 ERRORS HAVE OCCURED THE DRIVE IS DROPPED AND A MESSAGE (DRIVE # XXXXX DROPPED) IS PRINTED.

6.14 SW<00>

THIS SWITCH IS TO BE USED WITH THE FUNCTION SELECTION PROGRAM (SA=210). IF A WRITE OR A WRITE CHECK FUNCTION IS SELECTED WITH THIS SW SET, THE PROGRAM WILL ASK FOR THE PATTERN TO BE WRITTEN OR WRITE CHECKED (PATRN?). THE USER SHOULD TYPE IN THE (OCTAL) PATTERN, THIS PATTERN WILL BE WRITTEN (OR WRITE CHECKED) ON THE DISK. FOR FURTHER INFORMATION REFER TO SEC. 9.0.

7.0 PROGRAM DESCRIPTION

THE FIRST TEST IS AIMED AT DETECTING IMPEPENDING ELECTRO- MECHANICAL FAILURES IN THE DRIVE AND INNER/OUTER LIMIT SWITCHES.

IN THE NEXT TWO TESTS, THE DISK IS FORMATTED AND CHECKED FOR CORRECT FORMATTING. IF THE DISK IS AN RK-05F, THE ENTIRE DISK IS FORMATTED EACH TIME THE EVEN DRIVE IS TESTED. NO FORMATTING IS DONE WHEN THE ODD DRIVE IS TESTED. THE DISK IS CHECKED EACH TIME FOR PROPER FORMAT, HOWEVER.

IN NEXT TWO TESTS THE SEEK LOGIC, POSITIONER, ETC ARE CHECKED OUT BY DOING IMPLIED SEEK, USING TWO DIFFERENT SEEKING PATTERNS. THE FIRST ONE IS A DECREASING SAW-TOOTH PATTERN (0-312-0-311-0-310,...), THE SECOND ONE IS A CONVERGING-DIVERGING PATTERN (0-312-1-311-2-310,...). ON GETTING AN ERROR, FURTHER ANALYSIS IS DONE TO FIND OUT MORE ABOUT THE NATURE OF ERROR. MANY TIMES ADDITIONAL INFORMATION IS GIVEN FOR THE CONVICIENCE OF THE USER. RETRIES ARE DONE WHENEVER AN ERROR OCCURS.

IN THE SUBSEQUENT TESTS EXTENSIVE WRITING IS DONE USING MORE THAN 2000 DIFFERENT PATTERNS. THE DATA IS READ, (SOFTWARE) COMPARED, AND WRITE CHECKED.

EVERYTME AN ERROR OCCURS RETRIES ARE DONE, TO CHECK IF IT WAS A RECOVERABLE ERROR OR NOT. THE USER CAN CHANGE THE PATTERNS TO BE WRITTEN ON THE DISK. THE DATA TRANSFER BUFFERS CAN BE RE-LOCATED BY THE USER TO DIFFERENT PARTS OF MEMORY. REFER TO LOCATIONS 'PBUFO', 'PBUF1', 'PAT1', 'PTRN01' IN THE LISTINGS FOR MORE DETAILS. SEE SEC 7.1.

THE SHUNT CURRENT CHANGE TEST WRITES, READS AND CHECKS FOR ERRORS ON CYLINDERS 127 AND 128. THIS REGION HAS CRITICAL "PACKING DENSITY" TO "WRITE CURRENT" RATIOS.

THE SEEK TIMER PROVIDES SEEK TIMES AND GRAPHS AS EXPLAINED IN SEC 8.0

A FUNCTION SELECTION SUB-PROGRAM IS PROVIDED FOR USER SELECTION OF FUNCTIONS. SEE SEC 9.0

EVERY TEST IN THE PROGRAM IS PRECEDED BY AN EXPLANATION OF THAT TEST, THE USER IS ADVISED TO REFER TO THAT, IF MORE INFORMATION IS NEEDED.

7.1 PERMISSIBLE USER PROGRAM MODIFICATIONS

THE USER CAN MAKE MINOR CHANGES IN POINTERS, TABLES, ETC. TO TAKE CARE OF HIS SPECIAL NEEDS. IT IS ADVISABLE TO MAKE CHANGES IF ANY, RIGHT AT THE BEGINING.

- 7.1.1 SEEK TIMING CAN BE DONE BETWEEN ANY TWO CYLINDERS, BY MAKING CHANGES DESCRIBED IN THE CYLINDER ADDRESS TABLE AT LOCATIONS 'SOAD' AND 'SIAD' IN THE LISTINGS.
- 7.1.2 IN CASE YOU HAVE A LINE PRINTER AND WANT YOUR OUTPUT ON THE LINE PRINTER, CHANGE LOCATION '\$TSP' TO 177514 AND LOCATION '\$TPB' TO 177516 (LINE PRINTER VECTORS).
- 7.1.3 INPUT/OUTPUT DATA BUFFERS (FROM WHERE DATA TRANSFERS WILL BE DONE TO AND FROM THE DISK) CAN BE RELOCATED TO ANYWHERE IN THE 28K OF MEMORY (DO NOT OVERLAY THE PROGRAM). THIS CAN BE DONE BY CHANGING THE CONTENTS OF LOCATIONS 'PBUFO' AND 'PBUF1' TO THE STARTING ADDRESSES OF THE TWO USER SELECTED BUFFERS. IT SHOULD BE NOTED THAT EACH OF THE TWO BUFFERS SHOULD BE 768 (DECIMAL) WORD LONG.
- 7.1.4 FOUR DIFFERENT PATTERN GENERATOR ROUTINES HAVE BEEN USED IN THIS PROGRAM; A. PTGEN0 B. PTGEN1 C. PTGEN2 D. PTGEN3. THEY HAVE BEEN DESCRIBED IN DETAIL AT CORRESPONDING LOCATIONS IN THE LISTING, THE ORDER IN WHICH THEY ARE CALLED IS DESCRIBED AT THE BEGINING OF TEST 6, THIS CALLING ORDER CAN BE CHANGED BY MAKING CHANGES IN THE FOUR POINTERS A. 'PATO' B. 'PAT1' C. 'PAT2' D. 'PAT3', THESE 4 POINTERS CONTAIN THE STARTING ADDRESS OF EACH ROUTINE.
- 7.1.5 AS A SPECIAL CASE OF THE ABOVE, YOU CAN WRITE THE SAME TWO (OR ONE) PATTERN/S ON THE ENTIRE DISK USING 'PTGEN0' ROUTINE. TO WRITE THE SAME ONE PATTERN; CHANGE LOCATION 'PAT1' TO 'PTGEN0' (STARTING ADDRESS OF PTGEN0)
CHANGE LOCATION 'PAT2' TO 'PTGEN0' (STARTING ADDRESS OF PTGEN0)
CHANGE LOCATION 'PAT3' TO 'PTGEN0' (STARTING ADDRESS OF PTGEN0)
FILL LOCATIONS 'PTRN01' AND 'PTRN02' WITH THE PATTERN YOU WANT.
TO WRITE 2 DIFFERENT PATTERNS (IN ALTERNATING SECTORS);
CHANGE 'PAT1', 'PAT2' AND 'PAT3' AS DESCRIBED ABOVE.
FILL 'PATRN01' AND 'PATRN02' WITH THE TWO PATTERNS YOU WANT.
- 7.1.6 IN TEST 10, IF YOU WANT TO WRITE AND CHECK CYLINDERS 127 AND 128 WITH PATTERNS OTHER THAN THE 12 USED, CHANGE ANY OR ALL OF THE 12 POINTERS 'SP1' THROUGH

'SP12' TO CONTAIN PATTERNS YOU WANT.

8.0 SEEK TIMER & GRAPHS

THE LAST TEST IN THIS PROGRAM IS THE SEEK TIMER. IN ORDER TO TIME THE SEEKS, THE SECTOR COUNTER HAS BEEN USED AS A TIME BASE. THUS THE ACCURACY OF THE TIMES RECORDED IS AS GOOD AS THE ACCURACY OF THE SECTOR COUNTER (WHICH IN TURN DEPENDS ON THE ROTATION SPEED OF THE DISK).

IN THE FIRST PART OF THIS TIMER, SOME CRITICAL SEEKS HAVE BEEN TIMED (CYLINDERS 0-1, 179-181, 0-3, 0-16, 0-32, 0-202, 0=100) EACH SEEK IS DONE 100 TIMES, TIMES ARE RECORDED, THEN THE TIMES ARE SORTED OUT AND A PRINTOUT IS GIVEN SHOWING HOW MANY TIMES A PARTICULAR SEEK TIME WAS OBTAINED. EXAMPLE: SEEK BETWEEN 0 AND LAST CYLINDER WAS DONE 100 TIMES. 99 TIMES A SEEK TIME OF 95 MS WAS OBTAINED, ONCE IT GAVE 100 MS. THIS GIVES THE USER AN IDEA OF HOW CONSISTENT ARE THE SEEK TIMES.

IF YOU WANT TO TIME SEEK BETWEEN ANY OTHER SET OF CYLINDERS, YOU CAN DO BY FOLLOWING THE INSTRUCTIONS AT LOCATION 'SOAD' IN LISTINGS. SEE SEC 7.1

IN THE SECOND PART, A GRAPH OF THE 'CYLINDER SEEKED FROM 0' IS PLOTTED AGAINST 'SEEK TIME'. TWO GRAPHS ARE AVAILABLE, NORMALLY THE SMALL GRAPH IS PRINTED OUT. THE SMALL GRAPH PLOTS THE SEEK TIMES FOR SELECTED CYLINDERS (ABOUT 49) COVERING THE RANGE FROM CYLINDER 0 TO 202. IT GIVES THE USER A QUICK SEEK CHARACTERISTICS OF A DRIVE.

THE OPTIONAL COMPLETE GRAPH (SW 4) GIVES A GRAPH SIMILAR TO THE ABOVE ONE, BUT PLOTS ALL THE CYLINDERS (203).

THE GRAPH SHOWN ON LAST PAGE IS A SAMPLE OUTPUT. IT SHOULD BE REALIZED THAT DIFFERENT DRIVES MAY HAVE A SLIGHTLY DIFFERENT CHARACTERISTIC.

9.0 FUNCTION SELECTION PROGRAM

THIS PROGRAM GIVES THE USER A CAPABILITY TO SELECT A FUNCTION AND EXECUTE IT, FROM THE CONSOLE TELETYPE.

STARTING ADDRESS=210

ON STARTING THE PROGRAM AT 210, THE FOLLOWING QUESTION APPEARS:

FUNCTION?

THE REPLY SHOULD BE: WR FOR WRITE
WC FOR WRITE CHECK
RD FOR READ
RC FOR READ CHECK
CR FOR CONTROL RESET
DR FOR DRIVE RESET
SK FOR SEEK DR

ALL COMMANDS SHOULD BE TERMINATED BY A CARRIAGE RETURN. DEPENDING ON WHICH FUNCTION IS GIVEN THE

FOLLOWING QUESTIONS APPEAR:

RKBA? TYPE IN THE BUS ADDRESS (OCTAL) FOLLOWED BY A C,R.

RKDA? TYPE IN THE DISK ADDRESS (OCTAL) FOLLOWED BY C,R.

IF A NON-EXISTENT CYLINDER OR SECTOR IS SELECTED, THE QUESTION IS REPEATED AGAIN.

#WORDS? TYPE IN THE NUMBER OF WORDS YOU WANT TO TRANSFER. IT SHOULD BE IN OCTAL. THUS IF YOU WANT TO READ A SECTOR TYPE IN 400 FOLLOWED BY C,R. ANY NUMBER OF WORDS CAN BE TRANSFERRED DEPENDING ON THE BUFFER SIZE AVAILABLE.

FOR A WRITE FUNCTION: IF SW0 IS SET TO 1 THE PROGRAM WILL ASK FOR THE DATA PATTERN TO BE WRITTEN; PATRN? THE USER SHOULD TYPE IN THE DATA PATTERN (OCTAL) TO BE WRITTEN, FOLLOWED BY <CR>. THE PATTERN WILL BE WRITTEN ON THE DISK. NOTE THE NUMBER OF WORDS TO BE WRITTEN AND THE DISK ADDRESS SHOULD BE SPECIFIED.

FOR A WRITE CHECK FUNCTION: IF SW 0 IS SET TO 1, THE USER IS ASKED FOR THE PATTERN TO BE WRITE CHECKED; PATRN? THE USER SHOULD TYPE IN THE (OCTAL) PATTERN.

FOR A SEEK FUNCTION: CYL1? CYL2? IN REPLY TO THESE, TYPE IN THE CYLINDER NUMBERS (OCTAL) BETWEEN WHICH THE SEEK IS TO BE DONE. IF A NON EXISTENT CYLINDER IS TYPED IN THE QUESTION IS REPEATED AGAIN.

THE FUNCTION IS EXECUTED AGAIN AND AGAIN. TO GET OUT OF THIS LOOP SW 3 SHOULD BE SET, AT THIS POINT THE QUESTION (FUNCTION?) IS ASKED AGAIN.

IF UPON EXECUTION OF A FUNCTION AN ERROR OCCURS IT IS REPORTED. ALL SWITCH OPTIONS WHICH APPLY TO ANY OTHER ERROR, ALSO APPLY TO THIS ERROR.

IF ON INPUTTING A NUMBER OR COMMAND A MISTAKE IS MADE, THE INPUT STRING CAN BE DELETED BY HITTING 'RUBOUT' KEY, THE NEW STRING CAN BE TYPED IN AGAIN.

10.0 ERROR INFORMATION

WHENEVER AN ERROR MESSAGE IS PRINTED OUT, ALL REGISTERS AND OTHER DATA PERTAINING TO THE ERROR ARE ALSO GIVEN. RKDS, RKER,,RKBA INDICATE THE CONTENTS OF THE CORRESPONDING REGISTERS AT THE TIME OF ERROR.

EVERY ERROR MESSAGE CONTAINS A PC. THIS PC INDICATES THE POSITION IN PROGRAM WHERE THE ERROR CALL IS LOCATED. THE ERROR MESSAGE, BECAUSE OF PRACTICAL CONSIDERATIONS IS MADE SHORT AND MEANINGFUL. THE USER IS ADVISED TO LOOK UP THE PC IN THE PROGRAM LISTING, WHERE HE WILL FIND MORE INFORMATION ABOUT THE ERROR. IN MANY INSTANCES, A SINGLE FAULT WILL GIVE RISE TO MORE THAN ONE ERROR REPORT. A LITTLE DELIBERATION AND CAREFUL EXAMINATION OF THE DATA GIVEN WILL BE CERTAINLY VERY HELPFUL. A BRIEF EXPLANATION OF WHAT IS BEING CHECKED IN THE SUBTEST IS GIVEN AT THE BEGINNING OF EVERY SUBTEST. ALL THE NUMBERS GIVEN WITH ERROR MESSAGES ARE IN OCTAL.

AT TIMES WHEN AN ERROR OCCURS BESIDES THE ERROR PRINTOUT MORE PRINTOUTS OCCUR. THEY ARE GIVEN TO HELP THE USER UNDERSTAND THE PROBLEM.

11.0 UNEXPECTED TIMEOUTS AND RK11 INTERRUPTS

WHEN AN UNEXPECTED TIMEOUT OCCURS, THE PC AT WHICH TIME OUT OCCURRED IS TYPED OUT AND THE PROGRAM HALTS. IF IT IS INTACT, IT CAN BE RESTARTED BY PRESSING CONTINUE.

IF AN UNEXPECTED RK11 INTERRUPT OCCURS THE PROGRAM TYPES OUT THE PC AT WHICH THE INTERRUPT CAME IN AND THEN HALTS. PRESSING CONTINUE WOULD RESTART THE PROGRAM FROM BEGINNING.

12.0 COMMONLY USED SUBROUTINES

A BRIEF EXPLANATION OF EVERY SUBROUTINE IS GIVEN IN THE LISTINGS (JUST BEFORE THE CODE FOR THAT SUBROUTINE). ALL SUB-ROUTINES ARE LISTED IN THE 'TABLE OF CONTENTS' FOUND AT THE BEGINNING OF LISTINGS. THESE ARE TWO WAYS IN WHICH ROUTINES ARE CALLED, 1. JSR PC,ROUTINE 2. THROUGH AN ENCODED TRAP INSTRUCTION. THE LOWER BYTE OF THE 'TRAP' INSTRUCTION IS USED TO INDEX THROUGH THE TRAP TABLE

(\$TRPAD) FOR THE STARTING ADDRESS OF THE DESIRED ROUTINE.

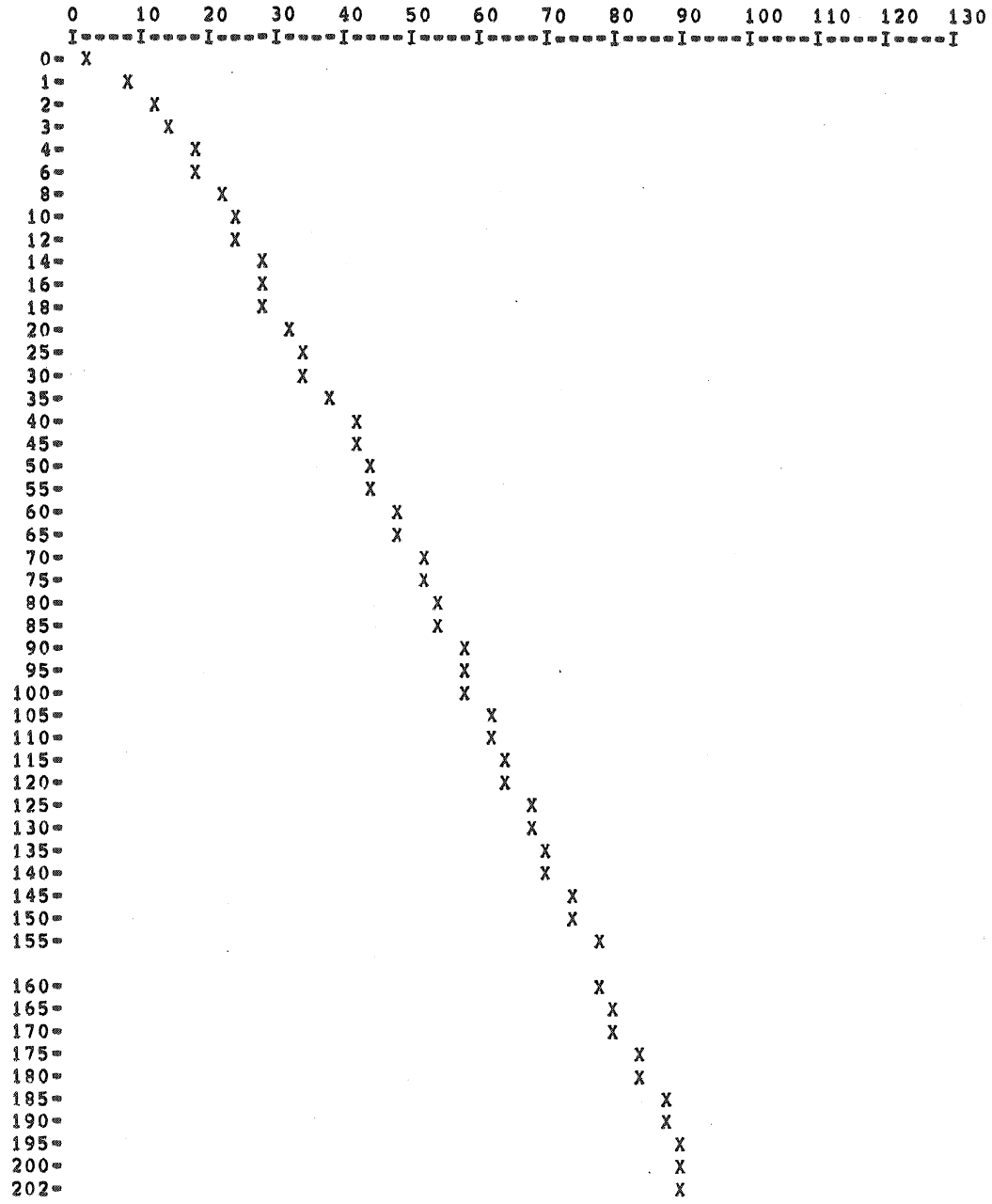
13.0 SAMPLE GRAPH AND SEEK TIMER OUTPUTS

'# OF SEEKS' INDICATES THE NUMBER OF TIMES A PARTICULAR 'SEEK TIME' WAS OBTAINED. NOTE THAT TIMES ARE RECORDED FOR BOTH FORWARD AND REVERSE SEEKS, BETWEEN A SET OF CYLINDERS.

SEEK TIME SCALE FACTOR=0.01 MILI SECS

# OF SEEKS	SEEK TIME	# OF SEEKS	SEEK TIME
CYLS:0-202			
	FRWRD	REVRSE	
100	9075	100	9075
CYLS:0-1			
	FRWRD	REVRSE	
100	825	100	1155
CYLS:179-181			
	FRWRD	REVRSE	
100	1155	100	1155
CYLS:0-3			
	FRWRD	REVRSE	
100	1485	100	1485
CYLS:0-16			
	FRWRD	REVRSE	
100	3135	100	3135
CYLS:0-32			
	FRWRD	REVRSE	
100	3795	100	3795
CYLS:0-100			
	FRWRD	REVRSE	
100	5775	100	5775

X AXIS = SEEK TIME = MILI SECS **SAMPLE OUTPUT**
Y AXIS = CYLINDER SEEKED FROM 0



MD-11-DZRKL-E, RK11-RK05 DYNAMIC TEST MACY11 30(1046) 14-JUL-77 08:03 PAGE 17
DZRKLE,P11 26-APR-77 12:27

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825
826
827 .TITLE MD-11-DZRKL-E, RK11-RK05 DYNAMIC TEST
828 ;*COPYRIGHT (C) 1974,1977
829 ;*DIGITAL EQUIPMENT CORP.
830 ;*MAYNARD, MASS. 01754
831 ;*
832 ;*PROGRAM BY JIM KAPADIA
833 ;*
834 ;*THIS PROGRAM WAS ASSEMBLED USING THE PDP-11 MAINDEC SYSMAC
835 ;*PACKAGE (MAINDEC-11-DZQAC-C3), JAN 19, 1977.
836 ;*
837 ;*JANUARY 1975
838 ;*
839 ;*REVISED MARCH 1976 BY TOM SAWYER
840 ;*REVISED BY CHUCK HESS, AUGUST, 1976
841
842 .SBTTL OPERATIONAL SWITCH SETTINGS
843 ;*
844 ;* SWITCH USE
845 ;* -----
846 ;* 15 HALT ON ERROR
847 ;* 14 LOOP ON TEST
848 ;* 13 INHIBIT ERROR TYPEOUTS
849 ;* 12 CYCLE ON ERROR TO PREVIOUS 'SCOPE'
850 ;* 10 BELL ON ERROR
851 ;* 9 LOOP ON ERROR
852 ;* 8 SELECT TEST TYPED IN BY USER
853 ;* 6 EXECUTE THE SEEK TIMER (TEST 11)
854 ;* 5 TYPE THE SEEK TIMER GRAPHS (TEST 11)
855 ;* 4 TYPE THE COMPLETE GRAPH (ALL SEEK TIMES)
856 ;* NOTE, OTHERWISE YOU GET SMALL GRAPH
857 ;* 3 TERMINATE FUNCTION SELECTED BY USER
858 ;* (FOR FUNCTION SELECTION PROGRAM SA=210)
859 ;* 2 DROP THE DRIVE AFTER MAXIMUM ALLOWABLE
860 ;* NUMBER OF ERRORS HAVE OCCURED
861 ;* 0 ASK FOR PATTERN TO BE WRITTEN (OR WRITE
862 ;* CHECKED), IN FUNCTION SELECTION PROGRAM
863 ;* 11 DUMP OUT ALL RK11 REGISTERS ON ERROR
864
865 ;*
866 ;* YOU ARE ADVISED TO READ THE DOCUMENT FOR THIS PROGRAM.
867 ;* FUNCTION SELECTION PROGRAM STARTS AT 210.
    
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868 .SBTTL BASIC DEFINITIONS
869
870 ;*INITIAL ADDRESS OF THE STACK POINTER *** 1100 ***
871 STACK= 1100
872
873 ;*EQUIV EMT,ERROR ;*BASIC DEFINITION OF ERROR CALL
874 ;*EQUIV IOT,SCOPE ;*BASIC DEFINITION OF SCOPE CALL
875
876 ;*MISCELLANEOUS DEFINITIONS
877 HT= 11 ;*CODE FOR HORIZONTAL TAB
878 LF= 12 ;*CODE FOR LINE FEED
879 CR= 15 ;*CODE FOR CARRIAGE RETURN
880 CRLF= 200 ;*CODE FOR CARRIAGE RETURN=LINE FEED
881 PS= 177776 ;*PROCESSOR STATUS WORD
882 ;*EQUIV PS,PSW
883 STKLMT= 177774 ;*STACK LIMIT REGISTER
884 PIRQ= 177772 ;*PROGRAM INTERRUPT REQUEST REGISTER
885 DSWR= 177570 ;*HARDWARE SWITCH REGISTER
886 DDISP= 177570 ;*HARDWARE DISPLAY REGISTER
887
888 ;*GENERAL PURPOSE REGISTER DEFINITIONS
889 R0= %0 ;*GENERAL REGISTER
890 R1= %1 ;*GENERAL REGISTER
891 R2= %2 ;*GENERAL REGISTER
892 R3= %3 ;*GENERAL REGISTER
893 R4= %4 ;*GENERAL REGISTER
894 R5= %5 ;*GENERAL REGISTER
895 R6= %6 ;*GENERAL REGISTER
896 R7= %7 ;*GENERAL REGISTER
897 SP= %6 ;*STACK POINTER
898 PC= %7 ;*PROGRAM COUNTER
899
900 ;*PRIORITY LEVEL DEFINITIONS
901 PR0= 0 ;*PRIORITY LEVEL 0
902 PR1= 40 ;*PRIORITY LEVEL 1
903 PR2= 100 ;*PRIORITY LEVEL 2
904 PR3= 140 ;*PRIORITY LEVEL 3
905 PR4= 200 ;*PRIORITY LEVEL 4
906 PR5= 240 ;*PRIORITY LEVEL 5
907 PR6= 300 ;*PRIORITY LEVEL 6
908 PR7= 340 ;*PRIORITY LEVEL 7
909
910 ;*"SWITCH REGISTER" SWITCH DEFINITIONS
911 SW15= 100000
912 SW14= 40000
913 SW13= 20000
914 SW12= 10000
915 SW11= 4000
916 SW10= 2000
917 SW09= 1000
918 SW08= 400
919 SW07= 200
920 SW06= 100
921 SW05= 40
922 SW04= 20
923 SW03= 10
924 SW02= 4
    
```



```

1005          ,SBTTL COMMON TAGS
1006
1007          ;*****
1008          ;*THIS TABLE CONTAINS VARIOUS COMMON STORAGE LOCATIONS
1009          ;*USED IN THE PROGRAM,
1010
1011          ,=1100
1012          $CMTAG:          ;START OF COMMON TAGS
1013          $PASS:  ,WORD  0      ;CONTAINS PASS COUNT
1014          $TSTNM:  ,BYTE  0      ;CONTAINS THE TEST NUMBER
1015          $ERFLG:  ,BYTE  0      ;CONTAINS ERROR FLAG
1016          $ICNT:  ,WORD  0      ;CONTAINS SUBTEST ITERATION COUNT
1017          $LPADR:  ,WORD  0      ;CONTAINS SCOPE LOOP ADDRESS
1018          $LPERR:  ,WORD  0      ;CONTAINS SCOPE RETURN FOR ERRORS
1019          $ERTTL:  ,WORD  0      ;CONTAINS TOTAL ERRORS DETECTED
1020          $ITEMB:  ,BYTE  0      ;CONTAINS ITEM CONTROL BYTE
1021          $ERMAX:  ,BYTE  1      ;CONTAINS MAX. ERRORS PER TEST
1022          $ERRPC:  ,WORD  0      ;CONTAINS PC OF LAST ERROR INSTRUCTION
1023          $GDADR:  ,WORD  0      ;CONTAINS ADDRESS OF 'GOOD' DATA
1024          $BDADR:  ,WORD  0      ;CONTAINS ADDRESS OF 'BAD' DATA
1025          $GDDAT:  ,WORD  0      ;CONTAINS 'GOOD' DATA
1026          $BDDAT:  ,WORD  0      ;CONTAINS 'BAD' DATA
1027          ,WORD  0      ;RESERVED--NOT TO BE USED
1028          ,WORD  0
1029          $AUTOB:  ,BYTE  0      ;AUTOMATIC MODE INDICATOR
1030          $INTAG:  ,BYTE  0      ;INTERRUPT MODE INDICATOR
1031          ,WORD  0
1032          $SWR:  ,WORD  DSWR      ;ADDRESS OF SWITCH REGISTER
1033          $DISPLAY: ,WORD  DDISP    ;ADDRESS OF DISPLAY REGISTER
1034          $TKS:  ,WORD  177560     ;TTY KBD STATUS
1035          $TKB:  ,WORD  177562     ;TTY KBD BUFFER
1036          $TPS:  ,WORD  177564     ;TTY PRINTER STATUS REG. ADDRESS
1037          $TPB:  ,WORD  177566     ;TTY PRINTER BUFFER REG. ADDRESS
1038          $NULL:  ,BYTE  0      ;CONTAINS NULL CHARACTER FOR FILLS
1039          $FILLS:  ,BYTE  2      ;CONTAINS # OF FILLER CHARACTERS REQUIRED
1040          $FILLC:  ,BYTE  12     ;INSERT FILL CHARS. AFTER A "LINE FEED"
1041          $TPFLG:  ,BYTE  0      ;"TERMINAL AVAILABLE" FLAG (BIT<07>=0=YES)
1042          $REGAD:  ,WORD  0      ;CONTAINS THE ADDRESS FROM
1043          ,WORD  0      ;WHICH ($REGO) WAS OBTAINED
1044          $REG0:  ,WORD  0      ;CONTAINS (($REGAD)+0)
1045          $REG1:  ,WORD  0      ;CONTAINS (($REGAD)+2)
1046          $REG2:  ,WORD  0      ;CONTAINS (($REGAD)+4)
1047          $REG3:  ,WORD  0      ;CONTAINS (($REGAD)+6)
1048          $REG4:  ,WORD  0      ;CONTAINS (($REGAD)+10)
1049          $REG5:  ,WORD  0      ;CONTAINS (($REGAD)+12)
1050          $REG6:  ,WORD  0      ;CONTAINS (($REGAD)+14)
1051          $REG7:  ,WORD  0      ;CONTAINS (($REGAD)+16)
1052          $REG10: ,WORD  0      ;CONTAINS (($REGAD)+20)
1053          $ESCAPE:0      ;ESCAPE ON ERROR ADDRESS
1054          $BELL:  ,ASCIZ <207><377><377> ;CODE FOR BELL
1055          $QUES:  ,ASCII  /?/      ;QUESTION MARK
1056          $CRLF:  ,ASCII  <15>     ;CARRIAGE RETURN
1057          $LF:   ,ASCII  <12>     ;LINE FEED
1058          ;*****
1059
1060

```

```

1061          ;IN CASE YOU WANT THE OUTPUT TO COME OUT ON LINE PRINTER, (IF YOU HAVE
1062          ;ONE), MAKE THE FOLLOWING CHANGES ABOVE:
1063
1064          ;CHANGE CONTENTS OF "$TPS" TO 177514 (LPT VECTOR)
1065          ;CHANGE CONTENTS OF "$TPB" TO 177516 ( " ")
1066
1067          ;TAGS AND GENERAL DATA AREA
1068
1069          $FFUNC:  ,WORD  0      ;FLAG SET, TO INDICATE ENTRY INTO FUNCTION PROGRAM
1070          $XXDPM:  ,WORD  0      ;IF PROGRAM LOADED BY XXDP, THE
1071          ,WORD  0      ;LOWER BYTE HAS THE DRIVE NUMBER
1072          ,WORD  0      ;AND THE UPPER BYTE CONTAINS THE RK05 "XXDP" CODE
1073          $LUPSW:  ,BYTE  0      ;FLAG, SET TO INDICATE THAT A
1074          ,BYTE  0      ;PARTICULAR TEST WAS SELECTED BY USER (SW 8)
1075
1076
1077
1078          $DRVON:  ,BYTE  0      ;CONTAINS NUMBER OF DRIVES THAT HAVE
1079          ,BYTE  0      ;BEEN ALREADY CHECKED
1080          $DRIVS:  ,BYTE  0      ;CONTAINS TOTAL # OF DRIVES PRESENT
1081          ,EVEN
1082
1083
1084
1085          $DRVPTR: 0      ;CONTAINS POINTER TO INDICATOR STARTING
1086          ,WORD  0      ;WHICH CHECKING SHOULD BE DONE FOR NEXT
1087          ,WORD  0      ;AVAILABLE DRIVE
1088          $DRIVAD: 0      ;CONTAINS THE ADDRESS OF THE DRIVE
1089          ,WORD  0      ;BEING TESTED
1090
1091          $DRIV0: 000000     ;THESE ARE FLAGS TO INDICATE
1092          $DRIV1: 020000     ;THAT A PARTICULAR DRIVE IS
1093          $DRIV2: 040000     ;PRESENT. BIT 0 IS SET TO
1094          $DRIV3: 060000     ;INDICATE THAT. BITS 13, 14, 15
1095          $DRIV4: 100000     ;CONTAIN THE LOGICAL DRIVE
1096          $DRIV5: 120000     ;ADDRESS
1097          $DRIV6: 140000
1098          $DRIV7: 160000
1099
1100
1101
1102          $RETRY1: 0      ;GENERAL REGISTERS
1103          $RETRY2: 0
1104          $RETRY3: 0
1105
1106
1107          $INADR: 0      ;CONTAINS INNER ADDRESS
1108          $OUTADR: 0      ;CONTAINS OUTER ADDRESS
1109          $TIMER: 0
1110
1111
1112
1113          $BUFR:  ,BLKW  13.     ;GENERAL BUFFERS
1114          $BUFR1:  ,BLKW  13.
1115          $BUFR2:  ,BLKW  13.
1116

```

```

1117
1118 ;IN CASE, YOU WANT TO USE BUFFERS STARTING AT SOME OTHER MEMORY
1119 ;ADDRESS YOU CAN DO SO BY CHANGING THE FOLLOWING POINTERS.
1120 ;BOTH THE BUFFERS SHOULD BE 768 (DECIMAL) WORDS LONG.
1121
1122 001404 026446 PBUF0: IOBUF0 ; POINTER TO THE STARTING ADDRESS OF THE
1123 ; BUFFER USED TO READ INTO FROM DISK.
1124 001406 031446 PBUF1: IOBUF1 ; POINTER TO STARTING ADDRESS OF BUFFER
1125 ; IN WHICH PATTERNS ARE GENERATED. (WRITING
1126 ; IS DONE FROM THIS BUFFER)
1127 001410 000000 BUFLG0: ,WORD 0 ; FLAG FOR 'IOBUF0'
1128 001412 000000 BUFLG1: ,WORD 0 ; FLAG FOR 'IOBUF1'
1129
1130
1131 001414 010106 PAT0: PTGEN0 ; ADRES OF 'PATRN GENERATOR 0'
1132 ; ROUTINE
1133 001416 010170 PAT1: PTGEN1 ; ADRES OF 'PATRN GENERATOR 1'
1134
1135 001420 010272 PAT2: PTGEN2 ; ADRES OF 'PATRN GENRATOR 2'
1136
1137 001422 010334 PAT3: PTGEN3 ; ADRES OF 'PATRN GENRATOR 3'
1138
1139 001424 000000 PRSPAT: ,WORD 0 ; CONTAINS THE POINTER TO THE
1140 ; ADRES OF 1 OF THE 3 'PATRN
1141 ; GENERATOR' ROUTINES
1142 001426 000000 NXTPAT: ,WORD 0 ; SAME AS ABOVE
1143
1144 001430 000000 PGSUBR: ,WORD 0
1145
1146 001432 000000 DSKADR: ,WORD 0 ; CONTAINS DISK ADRES (DA)
1147
1148 001434 000000 BUSADR: ,WORD 0 ; CONTAINS BUS ADRES (BA)
1149
1150 001436 000000 WRDCNT: ,WORD 0 ; CONTAINS WORD COUNT
1151
1152 001440 000000 WDSKAD: ,WORD 0 ; CONTAINS DISK ADRES
1153
1154 001442 000000 WBUSAD: ,WORD 0 ; CONTAINS BUS ADRES
1155
1156 001444 000000 WNRDCN: ,WORD 0 ; CONTAINS WORD COUNT
1157
1158 001446 000000 BUFNO: ,WORD 0 ; CONTAINS STARTING ADRES
1159
1160 001450 000000 ADRES: ,WORD 0 ; OF A BUFFER
1161
1162 ;RK11 REGISTERS
1163
1164 ;IF FOR ANY REASON THE REGISTER ADDRESSES ARE DIFFERENT FROM
1165 ;THESE (BELOW), THE CONTENTS OF THE APPROPRIATE POINTERS SHOULD
1166 ;BE MODIFIED SO THAT THE CORRECT REGISTER ADDRESS IS USED.
1167
1168 001452 177400 RKDS: 177400
1169 001454 177402 RKER: 177402
1170 001456 177404 RKCS: 177404
1171 001460 177406 RKWC: 177406
1172 001462 177410 RKBA: 177410

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1173 001464 177412 RKDA: 177412
1174 001466 177416 RKDB: 177416
1175
1176 001470 000200 RKPRI: 200 ; CONTAINS THE CPU LEVEL (4) AT WHICH
1177 ; RK11 NORMALLY INTERRUPTS. THIS WORD
1178 ; SHOULD BE CHANGED IF RK11 IS DESIGNATED
1179 ; A BR LEVEL OTHER THAN 5, EXP; IF IT
1180 ; IS CHANGED TO 6, THE CPU LEVEL WOULD
1181 ; BE 1 LESS (5) & HENCE THIS WORD
1182 ; SHOULD BE 240 (BIT POSITIONS ARE
1183 ; IDENTICAL TO THE PRIORITY BITS IN PSW)
1184 001472 000220 RKVEC: 220 ; CONTAINS THE NORMAL VECTOR ADDRESS
1185 ; TO WHICH THE RK11 INTERRUPTS. IF THE
1186 ; VECTOR ADDRESS HAS BEEN CHANGED, MODIFY
1187 ; THIS WORD.
1188
1189
1190
1191
1192 001474 000000 INDX1: 0 ; GENERAL INDEX REGISTERS
1193 001476 000000 INDX2: 0
1194 001500 000000 INDX3: 0
1195 001502 000000 INDX4: 0
1196
1197 001504 000000 ERCNT1: 0 ; GENERAL REGISTERS
1198 001506 000000 ERCNT2: 0 ; GENERAL REGISTERS
1199 001510 000000 ERCNT3: 0 ; GENERAL REGISTERS
1200 001512 000000 ERCNT4: 0
1201 001514 000000 ERCNT5: 0
1202 001516 000000 ERCNT6: 0
1203 001520 000000 ERCNT7: 0
1204 001522 000000 ERCNT8: 0
1205
1206
1207 ;*THE FOLLOWING TABLE CONTAINS THE CYLINDERS BETWEEN WHICH THE SEEKS WILL BE
1208 ;*TIMED. THEY HAVE BEEN SELECTED TO GIVE SOME TYPICAL SEEKS TIMES FOR THE
1209 ;*3 SEEK SPEEDS. IF FOR ANY REASON YOU WANT TO TIME SEEKS BETWEEN ANY
1210 ;*OTHER SET OF CYLINDERS, MAKE CHANGES IN THE CORRESPONDING SEEK CYLINDER
1211 ;*ADDRESSES.
1212
1213 ;*OUTER CYLINDER ADDRESS, FROM WHERE SEEK WILL BE DONE
1214 001524 000000 SOAD: 0 ; CYLINDER 0
1215 001526 000000 0 ; " 0
1216 001530 013140 13140 ; " 179
1217 001532 000000 0 ; " 0
1218 001534 000000 0 ; " 0
1219 001536 000000 0 ; " 0
1220 001540 000000 0 ; " 0
1221
1222 ;*INNER ADDRESS, TO WHICH SEEK WILL BE DONE
1223 001542 014500 SIAD: 14500 ; CYLINDER 202, LAST
1224 001544 000040 40 ; " 1
1225 001546 013240 13240 ; " 181
1226 001550 000140 140 ; " 3
1227 001552 001000 1000 ; " 16
1228 001554 002000 2000 ; " 32

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```

1229 001556 006200          6200          ; " 100
1230
1231
1232
1233 ;FOLLOWING POINTERS ARE USED TO TRANSFER CONROL TO THE
1234 ;TEST SELECTED BY USING SW 8. IF ANY MORE TESTS ARE
1235 ;ADDED TO THIS PROGRAM ADDITIONAL POINTERS SHOULD BE INSERTED.
1236 001560 004262          PT1:  TST1+2
1237 001562 004626          PT2:  TST2+2
1238 001564 005124          PT3:  TST3+2
1239 001566 005614          PT4:  TST4+2
1240 001570 006622          PT5:  TST5+2
1241 001572 007360          PT6:  TST6+2
1242 001574 010440          PT7:  TST7+2
1243 001576 012176          PT10: TST10+2
1244 001600 012740          PT11: TST11+2
1245
1246
1247 ;MESSAGES & ASCII STRINGS
1248 001602 005015 044523 000116 MSG1:  ,ASCIZ <15><12>/SIN/
1249
1250 001610 005015 045523 000105 MSG2:  ,ASCIZ <15><12>/SKE/
1251
1252 001616 005015 042524 052123 MSG3:  ,ASCIZ <15><12>/TEST # ABORTED;/
1253 001624 021440 040440 047502
1254 001632 052122 042105 000072
1255
1256 001640 005015 051120 043517 MSG4:  ,ASCIZ <15><12>/PROG ABORTED/
1257 001646 040440 047502 052122
1258 001654 042105 000
1259
1260 001657 005 051012 040505 MSG5:  ,ASCIZ <15><12>/READ HDRS OK FROM CYLB ABOVE/
1261 001664 020104 042110 051522
1262 001672 047440 020113 051106
1263 001700 046517 041440 046131
1264 001706 020102 041101 053117
1265 001714 000105
1266
1267 001716 054105 041520 042124 MSG6:  ,ASCIZ /EXPCTD HDR= /
1268 001724 044040 051104 020075
1269 001732 000
1270
1271 001733 0040 050040 036503 MSG7:  ,ASCIZ / PC= /
1272 001740 000040
1273
1274 001742 005015 047103 051124 MSG10: ,ASCIZ <15><12>/CNTRL RDY DIDN'T SET/
1275
1276 001750 020114 042122 020131
1277 001756 044504 047104 052047
1278 001764 051440 052105 000
1279
1279 001771 123 041505 051124 MSG11: ,ASCIZ /SECTR EXPC P=HDR RECV P=HDR/
1280 001776 020040 054105 041520
1281 002004 050040 044055 051104
1282 002012 020040 042522 053103
1283 002020 050040 044055 051104
1284 002026 000
  
```

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1285
1286 002027 005 051012 053457 MSG12: ,ASCIZ <15><12>R/W/S RDY NOT SET"
1287 002034 051457 051040 054504
1288 002042 047040 052117 051440
1289 002050 052105 000
1290
1291 002053 0040 052040 054522 MSG13: ,ASCIZ / TRY #!/
1292 002060 021440 000072
1293
1294
1295 002064 005015 051104 053111 MSG14: ,ASCIZ <15><12>/DRIVE /
1296 002072 020105 000
1297
1298 002075 0040 020040          BLNK13: ,ASCII / /
1299 002100 0040          BLNK10: ,ASCII / /
1300 002101 0040          BLNKS9: ,ASCII / /
1301 002102 0040          BLNKS8: ,ASCII / /
1302 002103 0040          BLNKS7: ,ASCII / /
1303 002104 0040          BLNKS6: ,ASCII / /
1304 002105 0040          BLNKS5: ,ASCII / /
1305 002106 0040          BLNKS4: ,ASCII / /
1306 002107 0040          BLNKS3: ,ASCII / /
1307 002110 0040          BLNKS2: ,ASCII / /
1308 002111 0040 000          BLNKS1: ,ASCIZ / /
1309
1310          002114          ,EVEN
1311 002114 000000          FDRIVE: 0
1312 002116 000000          FDRVE1: 0
1313 002120 000000          DRHOLD: 0
  
```

```

1314 ,SBTTL ERROR POINTER TABLE
1315
1316 ;*THIS TABLE CONTAINS THE INFORMATION FOR EACH ERROR THAT CAN OCCUR.
1317 ;*THE INFORMATION IS OBTAINED BY USING THE INDEX NUMBER FOUND IN
1318 ;*LOCATION $ITEMB, THIS NUMBER INDICATES WHICH ITEM IN THE TABLE IS PERTINENT.
1319 ;*NOTE1: IF $ITEMB IS 0 THE ONLY PERTINENT DATA IS ($ERRPC).
1320 ;*NOTE2: EACH ITEM IN THE TABLE CONTAINS 4 POINTERS EXPLAINED AS FOLLOWS:
1321
1322 ;* EM ;POINTS TO THE ERROR MESSAGE
1323 ;* DH ;POINTS TO THE DATA HEADER
1324 ;* DT ;POINTS TO THE DATA
1325 ;* DF ;POINTS TO THE DATA FORMAT
1326
1327
1328 002122 $ERRTB:
1329
1330 ;ERROR ITEMS TABLE
1331 ;
1332 ;
1333 ;
1334 ;ITEM 1
1335
1336 EM1 ;CNTRL RDY DIDN'T SET AFTER SEEK
1337 002122 024334 ;PC RKCS RKER RKDS RKDA
1338 002124 025500 ;ERRPC $REG0 $REG1 $REG2 $REG3
1339 002126 026334
1340 002130 000000
1341
1342 ;ITEM 2
1343
1344 EM2 ;SIN ON SEEK
1345 002132 024373 ;PC RKCS RKER RKDS RKDA
1346 002134 025500 ;ERRPC $REG0 $REG1 $REG2 $REG3
1347 002136 026334
1348 002140 000000
1349
1350 ;ITEM 3
1351 EM3 ;DRE ON SEEK
1352 002142 024407 ;PC RKCS RKER RKDS RKDA
1353 002144 025500 ;ERRPC $REG0 $REG1 $REG2 $REG3
1354 002146 026334
1355 002150 000000
1356
1357 ;ITEM 4
1358 EM4 ;'ERR' ON SEEK
1359 002152 024423 ;PC RKCS RKER RKDS RKDA
1360 002154 025500
1361
1362 ;ITEM 5
1363 EM5 ;'DRU' ON SEEK; PUT DRIVE ON 'LOAD' BACK TO 'RUN'
1364 002162 024441 ;PC RKCS RKER RKDS RKDA
1365 002164 025800 ;ERRPC $REG0 $REG1 $REG2 $REG3
1366 002166 026334
1367 002170 000000
1368
1369

```

```

1370 ;ITEM 6
1371
1372 EM6 ;R/W/S RDY NOT SET AFTER SEEK
1373 002172 024510 ;PC RKCS RKER RKDS RKDA
1374 002174 025800 ;ERRPC $REG0 $REG1 $REG2 $REG3
1375 002176 026334
1376 002200 000000
1377
1378 ;ITEM 7
1379 EM7 ;SIN ON WRITE FMT
1380 002202 024545 ;PC RKCS RKER RKDS RKDA CYLINDER
1381 002204 025800 ;ERRPC $REG0 $REG1 $REG2 $REG3 $REG4
1382 002206 026350
1383 002210 000000
1384
1385 ;ITEM 10
1386 EM10 ;'ERR' ON DOING WRITE FMT
1387 002212 024564 ;PC RKCS RKER RKDS RKDA CYLINDER
1388 002214 025800 ;ERRPC $REG0 $REG1 $REG2 $REG3 $REG4
1389 002216 026350
1390 002220 000000
1391
1392 ;ITEM 11
1393 EM11 ;SIN ON READ FMT
1394 002222 024615 ;PC RKCS RKER RKDS RKDA;
1395 002224 025653 ;DRV# CYL SUR SEC
1396 002226 026366 ;ERRPC $REG0 $REG1 $REG2 $REG3 $REG4
1397 002230 000000 ;REG5 $REG6 $REG7
1398
1399 ;ITEM 12
1400 EM12 ;'ERR' ON READ FMT
1401 002232 024633 ;PC RKCS RKER RKDS RKDA CYLINDER
1402 002234 025876 ;ERRPC $REG0 $REG1 $REG2 $REG3 $REG4
1403 002236 026350
1404 002240 000000
1405
1406 ;ITEM 13
1407 EM13 ;WRONG HEADERS FROM 'SEC #
1408 002242 024655 ;SECTOR # HEADER RECVD
1409 002244 025750
1410 002246 000000
1411 002250 015456
1412
1413 ;ITEM 14
1414 EM14 ;ERROR ON IMPLIED SEEK FROM CYLA TO CYLB
1415 002252 024704 ;PC CYLA CYLB RKER RKDS TRY#
1416 002254 025767 ;ERRPC $REG0 $REG1 $REG2 $REG3 $REG4
1417 002256 026350
1418 002260 000000
1419
1420 ;ITEM 15
1421 MS15 ;READ WRONG HDRS FROM CYLB ABOV
1422 002262 024757 ;SEC# HEADER RECVD
1423 002264 025750
1424 002266 000000
1425

```

1426	002270	015364	ESR15	;GO TO "ESR15" FOR TYPING OUT			
1427							
1428			;ITEM	16			
1429							
1430	002272	025021	EM16	;READ WRONG, FIRST WORD FROM SECTOR 0, "CYLB" (ON IMPLIED SEEK FROM CYLA			
1431	002274	026046	DH16	;PC	CYLA	CYLB	EXPCT RECVD TRY#
1432	002276	026350	DT7	;ERRPC	\$REG0	\$REG1	\$REG2 \$REG3 \$REG4
1433	002300	000000	0				
1434							
1435			;ITEM	17			
1436							
1437	002302	025126	MS17	;READ FIRST WORD FROM SECTOR 1, "CYLB" ABOVE			
1438	002304	026123	DH17	;PC	CYLB	EXPCT	RECVD
1439	002306	026410	DT17	;ERRPC	\$REG0	\$REG1	\$REG2
1440	002310	000000	0				
1441							
1442			;ITEM	20			
1443							
1444	002312	025174	EM20	;READ WRONG HEADER ON IMPLIED SEEK FROM "CYLA" TO "CYLB"			
1445	002314	025750	DH13	;SECTOR # HEADER RECVD			
1446	002316	000000	0				
1447	002320	015532	ESR20	;USE THIS SUBROUTINE FOR TYPING OUT ERROR DATA			
1448							
1449							
1450			;ITEM	21			
1451							
1452	002322	025262	EM21	;EROR ON DOING WRITE ON DSK			
1453	002324	025500	DH1	;PC	RKCS	RKER	RKDS RKDA
1454	002326	026334	DT1	;ERRPC	\$REG0	\$REG1	\$REG2 \$REG3
1455	002330	000000	0				
1456							
1457			;ITEM	22			
1458							
1459	002332	025316	EM22	;SIN ON DOING WRITE			
1460	002334	025500	DH1	;PC	RKCS	RKER	RKDS RKDA
1461	002336	026334	DT1	;ERRPC	\$REG0	\$REG1	\$REG2 \$REG3
1462	002340	000000	0				
1463							
1464			;ITEM	23			
1465							
1466	002342	025341	EM23	;HE ON DOING READ			
1467	002344	025653	DH11	;PC	RKCS	RKER	RKDS RKDA:
1468				;DRV#	CYL	SUR	SEC
1469	002346	026366	DT11	;ERRPC	\$REG0	\$REG1	\$REG2
1470				;REG4	\$REG5	\$REG6	\$REG7
1471	002350	000000	0				
1472							
1473			;ITEM	24			
1474							
1475	002352	025362	EM24	;CSE ON READ			
1476	002354	026161	DH24	;PC	TRY#	RKCS	RKER RKDS RKDA:
1477				;DRV#	CYL	SUR	SEC
1478	002356	026422	DT24	;ERRPC	\$REG10	\$REG0	\$REG1 \$REG2
1479				;REG4	\$REG5	\$REG6	\$REG7
1480	002360	000000	0				
1481							

1482			;ITEM	25			
1483							
1484	002362	025376	EM25	;DATA ERROR ON READ FROM DISK ADDRESS			
1485	002364	026266	DH25	;WORD#	EXPCT	RECVD	CYL SUR SEC
1486	002366	000000	0				
1487	002370	015620	ESR25	;USE THIS ROUTINE FOR ERROR REPORTING			
1488							
1489			;ITEM	26			
1490							
1491	002372	025440	EM26	;HE ON WRT CHK			
1492	002374	025653	DH11	;PC	RKCS	RKER	RKDS RKDA:
1493				;DRV#	CYL	SUR	SEC
1494	002376	026366	DT11	;ERRPC	\$REG0	\$REG1	\$REG2
1495				;REG4	\$REG5	\$REG6	\$REG7
1496	002400	000000	0				
1497							
1498			;ITEM	27			
1499							
1500	002402	025456	EM27	;WRT CHK ERROR			
1501	002404	026161	DH24	;PC	TRY#	RKCS	RKER RKDS RKDA:
1502				;DRV#	CYL	SUR	SEC
1503	002406	026422	DT24	;ERRPC	\$REG10	\$REG0	\$REG1 \$REG2
1504				;REG4	\$REG5	\$REG6	\$REG7
1505	002410	000000	0				
1506							
1507			;ITEM	30			
1508							
1509	002412	025473	EM30	;ERROR			
1510	002414	025500	DH1	;PC	RKCS	RKER	RKDS RKDA
1511	002416	026334	DT1	;ERRPC	\$REG0	\$REG1	\$REG2 \$REG3
1512	002420	000000	0				
1513							
1514							
1515							
1516							
1517							
1518							

```
1519
1520 ;THIS IS THE HANDLER FOR UNEXPECTED TIME OUT, PRESSING CONTINUE WILL
1521 ;RESTART THE PROGRAM,
1522
1523
1524 002422 011600 BADTMO: MOV (SP),R0 ;SAVE PC WHERE TIME OUT OCCURED
1525 002424 005740 TST =(R0)
1526 002426 022626 CMP (SP)+,(SP)+ ;RESTORE STACK POINTER
1527 002430 104401 002436 TYPE ,65# ;TYPE ASCIZ STRING
1528 002434 000407 BR 64# ;GET OVER THE ASCIZ
1529
1530 002454 ;;65# :ASCIZ <15><12>/TIMOUT:PC=#/
1531 002454 010046 64# : MOV R0,=(SP) ;SET UP FOR TYPING OUT PC
1532 002456 104402 TYPOC ;GO TYPE OUT OCTAL PC
1533 002460 000000 HALT
1534
1535 002462 000005 START: RESET ;CLEAR THE BUS
1536 ;GIVE DRIVES TIME TO RELOAD HEADS IN CASE OF AN APT START
1537 002464 023737 000042 000046 CMP @#42,@#46 ;ARE WE IN ACT11 AUTO MODE?
1538 002472 001016 BNE STARTA ;NO, SKIP DELAY
1539 002474 005077 176764 CLR @RKDA ;SELECT UNIT 0
1540 002500 012700 000250 MOV #250,R0 ;WAIT FOR..
1541 002504 032777 000200 176740 20# BIT #200,@RKDS ;DRIVE READY..
1542 002512 001006 BNE STARTA ;IN CASE..
1543 002514 005001 CLR R1 ;OF APT..
1544 002516 005301 DEC R1 ;START, BUT..
1545 002520 001376 BNE ,=2 ;DON'T WAIT..
1546 002522 005300 DEC R0 ;FOREVER,
1547 002524 001367 BNE 20#
1548 002526 000000 HALT ;RKDS BIT 7 (DIRVE READY) NEVER SET
1549 002530
1550
1551 ;SBTTL INITIALIZE THE COMMON TAGS
1552 002530 012706 001100 ;CLEAR THE COMMON TAGS (SCMTAG) AREA
1553 002534 005026 MOV #SCMTAG,R6 ;FIRST LOCATION TO BE CLEARED
1554 002536 022706 001140 CLR (R6)+ ;CLEAR MEMORY LOCATION
1555 002542 001374 CMP #SWR,R6 ;DONE?
1556 002544 012706 001100 BNE ,=6 ;LOOP BACK IF NO
1557 ;INITIALIZE A FEW VECTORS
1558 002550 012737 017006 000020 MOV #SCOPE,@#IOTVEC ;IOT VECTOR FOR SCOPE ROUTINE
1559 002556 012737 000340 000022 MOV #340,@#IOTVEC+2 ;LEVEL 7
1560 002564 012737 017162 000030 MOV #ERROR,@#EMTVEC ;EMT VECTOR FOR ERROR ROUTINE
1561 002572 012737 000340 000032 MOV #340,@#EMTVEC+2 ;LEVEL 7
1562 002600 012737 022702 000034 MOV #TRAP,@#TRAPVEC ;TRAP VECTOR FOR TRAP CALLS
1563 002606 012737 000340 000036 MOV #340,@#TRAPVEC+2;LEVEL 7
1564 002614 012737 023010 000024 MOV #PWRDN,@#PWRVEC ;POWER FAILURE VECTOR
1565
1566 002622 012737 000340 000026 MOV #340,@#PWRVEC+2 ;LEVEL 7
1567 002630 005037 001204 CLR $ESCAPE ;CLEAR THE ESCAPE ON ERROR ADDRESS
1568 002634 112737 000001 001115 MOVB #1,$ERMAX ;ALLOW ONE ERROR PER TEST
1569 002642 012737 002642 001106 MOV #,$LPADR ;INITIALIZE THE LOOP ADDRESS FOR SCOPE
1570 002650 012737 002650 001110 MOV #,$LPERR ;SETUP THE ERROR LOOP ADDRESS
1571 ;SIZE FOR A HARDWARE SWITCH REGISTER, IF NOT FOUND OR IT IS
1572 002656 013746 000004 ;EQUAL TO A "1", SETUP FOR A SOFTWARE SWITCH REGISTER.
1573 002662 012737 002716 000004 MOV @#ERRVEC,=(SP) ;SAVE ERROR VECTOR
1574 002670 012737 177570 001140 MOV #64#,@#ERRVEC ;SET UP ERROR VECTOR
MOV #SWR,SWR ;SETUP FOR A HARDWARE SWICH REGISTER
```

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1575 002676 012737 177570 001142 MOV #DDISP,DISPLAY ;AND A HARDWARE DISPLAY REGISTER
1576 002704 022777 177777 176226 CMP #-1,$SWR ;TRY TO REFERENCE HARDWARE SWR
1577 002712 001012 BNE 66# ;BRANCH IF NO TIMEOUT TRAP OCCURRED
1578 ;AND THE HARDWARE SWR IS NOT = -1
1579 002714 000403 BR 65# ;BRANCH IF NO TIMEOUT
1580 002716 012716 002724 64# MOV #65#,(SP) ;SET UP FOR TRAP RETURN
1581 002722 000002 RTI
1582 002724 012737 000176 001140 65# MOV #SWREG,SWR ;POINT TO SOFTWARE SWR
1583 002732 012737 000174 001142 MOV #DISPREG,DISPLAY ;DISPREG,DISPLAY
1584 002740 012637 000004 66# MOV (SP)+,@#ERRVEC ;RESTORE ERROR VECTOR
1585
1586 002744 004737 020622 JSR PC,$TKINT ;INITIALIZE THE TTY HANDLER
1587 002750 023737 000042 000046 CMP @#42,@#46 ;ARE WE IN ACT11 AUTO MODE?
1588 002756 001416 BEQ 69# ;YES, SKIP TITLE
1589
1590 ;SBTTL TYPE PROGRAM NAME
1591 ;TYPE THE NAME OF THE PROGRAM IF FIRST PASS
1591 002760 005227 177777 INC #-1 ;FIRST TIME?
1592 002764 001043 BNE 67# ;BRANCH IF NO
1593 002766 104401 003024 TYPE ,68# ;TYPE ASCIZ STRING
1594 ;SBTTL GET VALUE FOR SOFTWARE SWITCH REGISTER
1595 002772 005737 000042 TST @#42 ;ARE WE RUNNING UNDER XXDP/ACT?
1596 002776 001006 BNE 69# ;BRANCH IF YES
1597 003000 023727 001140 000176 CMP SWR,@#SWREG ;SOFTWARE SWITCH REG SELECTED?
1598 003006 001005 BNE 70# ;BRANCH IF NO
1599 003010 104406 GTSWR ;GET SOFT-SWR SETTINGS
1600 003012 000403 BR 70#
1601 003014 112737 000001 001134 69# MOVB #1,$AUTOB ;SET AUTO-MODE INDICATOR
1602 003022 70#
1603 003022 000424 BR 67# ;GET OVER THE ASCIZ
1604 ;;68# :ASCIZ <CRLF>/RK11 DYNAMIC TEST/<15><12>/MAINDEC=11-DZRKL=E/<CRLF>
1605 003074 67#
1606 003074 105737 001216 START: TSTB FFUNC ;FUNCTION PROGRAM SELECTED?
1607 003100 001404 BEQ 7# ;NO
1608 003102 105037 001216 CLRB FFUNC ;YES, CLEAR THE FLAG
1609 003106 000137 023172 JMP #FFUNBEG ;GO TO *FUNCTION SELECTION PROGRAM*
1610 003112 012700 001220 7# MOV #XXDPM,RO ;CLEAR FLAGS FROM
1611 003116 105020 5# CLRB (RO)+ ;"XXDPM" TO "DRIVAD"
1612 003120 020027 001232 CMP RO,@#DRIVAD+2
1613 003124 001374 BNE 5#
1614 003126 012701 177770 MOV #-10,R1
1615 003132 042720 000003 6# BIC #3,(RO)+ ;CLEAR BIT 0'S IN "DRIVE
1616 003136 005201 INC R1 ;PRESENT" FLAGS.
1617 003140 001374 BNE 6#
1618
1619 ;THE FOLLOWING CODE FINDS OUT THE PROGRAM CONTROL MODE:
1620 ;PAPER TAPE (MANUAL), ACT11, RKDP CHAIN OR DUMP
1621
1622 003142 122737 000002 000041 CMPB #2,#1 ;LOADED FROM AN RK05 ?
1623 003150 001160 BNE ST2 ;BR IF NOT
1624 003152 013737 000040 001220 MOV 40,XXDPM ;GET DEVICE INDICATOR AND DRIVE ADDRESS OF
1625 ;LOADING RK05
1626 003160 122737 000010 001220 CMPB #10,XXDPM ;DRIVE ADDRESS 7 OR LESS ?
1627 003166 101002 BHI 2# ;BR IF YES
1628 003170 105037 001220 CLRB XXDPM ;DRIVE ZERO LOADED THE PROGRAM
1629 003174 005737 000042 2# TST 42 ;CHAIN MODE OR ACT11 AUTO ACCEPT ?
1630 003200 001424 BEQ 3# ;BR IF NEITHER
```

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1631 003202 104401 003210      TYPE      ,65$      ;;TYPE ASCIZ STRING
1632 003206 000413      BR        64$      ;;GET OVER THE ASCIZ
1633      ;;65$:      ,ASCIZ <15><12>/NOT TESTING DRIVE /
1634      64$:
1635 003236      CLR      -(SP)      ;CLEAR WORD ON STACK
1636 003240 113716 001220      MOV     XXDPMD,(SP) ;GET DRIVE ADDRESS
1637 003244 104403      TYPOS     ;TYPE THE ADDRESS
1638 003246 001      ,BYTE    1      ;ONLY 1 CHARACTER
1639 003247 000      ,BYTE    0      ;SUPPRESS LEADING ZEROS
1640 003250 000520      BR      ST2      ;GET NUMBER OF DRIVES
1641 003252 005227 177777      INC     #-1      ;FIRST TIME THROUGH HERE ?
1642 003256 001115      BNE     ST2      ;BR IF NOT FIRST TIME
1643 003260 104401 003266      TYPE     ,67$      ;;TYPE ASCIZ STRING
1644 003264 000411      BR      66$      ;;GET OVER THE ASCIZ
1645      ;;67$:      ,ASCIZ <15><12>/TO TEST DRIVE /
1646      66$:
1647 003310      CLR      -(SP)      ;CLEAR WORD ON THE STACK
1648 003312 113716 001220      MOV     XXDPMD,(SP) ;GET DRIVE ADDRESS
1649 003316 104403      TYPOS     ;TYPE THE DRIVE ADDRESS
1650 003320 001      ,BYTE    1      ;ONLY 1 CHARACTER
1651 003321 000      ,BYTE    0      ;SUPPRESS LEADING ZEROS
1652 003322 104401 003330      TYPE     ,69$      ;;TYPE ASCIZ STRING
1653 003326 000431      BR      68$      ;;GET OVER THE ASCIZ
1654      ;;69$:      ,ASCIZ / HALT PROGRAM, REMOVE RKDP PACK AND REPLACE IT/<15><12>
1655      68$:
1656 003412 104401 003420      TYPE     ,71$      ;;TYPE ASCIZ STRING
1657 003416 000435      BR      70$      ;;GET OVER THE ASCIZ
1658      ;;71$:      ,ASCIZ /WITH A WORK PACK, CLEAR LOCATION 40, AND RESTART PROGRAM/
1659      70$:
1660
1661
1662 003512 012737 002422 000004 ST2:  MOV     #BADTMO,ERRVEC ;SET TIMEOUT VECTOR FOR
1663      ;UNEXPECTED TIME OUT
1664
1665      ;THIS CODE FINDS WHICH DRIVES ARE PRESENT & PRINTS OUT THE DRIVE
1666      ;DRIVE NUMBERS THAT WERE FOUND ON LINE.
1667
1668 003520 104401 003526      TYPE     ,65$      ;;TYPE ASCIZ STRING
1669 003524 000411      BR      64$      ;;GET OVER THE ASCIZ
1670      ;;65$:      ,ASCIZ <15><12>/DRIVES PRESENT/
1671      64$:
1672 003550      CLR     DRIVS      ;INITIALIZE NO. OF DRVS PRESENT
1673 003554 005001      CLR     R1
1674 003556 012702 001232      MOV     #DRIVO,R2
1675 003562 005003      CLR     R3
1676 003564 005737 001220      TST     XXDPMD      ;LOADED FROM AN RK05 ?
1677
1678 003570 001403      BEQ     66$      ;BR IF NOT
1679 003572 120337 001220      CMPB    R3,XXDPMD ;CHECKING THE LOAD DRIVE ?
1680      BEQ     28$      ;BR IF YES
1681
1682 003600 010177 175660      68:  MOV     R1,0RKDA ;ADRES A DRIVE
1683 003604 105777 175642      TSTB   0RKDS      ;IS IT PRESENT?
1684 003610 100004      BPL     28$      ;NO, BRANCH
1685 003612 105237 001224      INCB   DRIVS      ;INCREMENT TOTAL # OF DRVS
1686 003616 052712 000001      BIS     #1,(R2)   ;SET FLAG INDICATING THIS DRV PRSNT
1687      28:  TST     (R2)+
1688      INC     R3      ;INCREMENT COUNT

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1687 003626 062701 020000      ADD     #20000,R1 ;ADRES THE NXT DRV
1688      ;CHKD ALL 8 DRIVES?
1689 003632 001354      BNE     18$      ;IF NOT, GO CHK IF NEXT DRV PRSNT
1690
1691 003634 004737 024250      JSR     PC,SIZEF ;FIND WHICH ARE FS
1692 003640 105737 001224      TSTB   DRIVS      ;WERE ANY DRIVES FOUND?
1693 003644 001010      BNE     38$      ;YES, BRANCH
1694 003646 104401 003654      TYPE     ,67$      ;;TYPE ASCIZ STRING
1695 003652 000403      BR      66$      ;;GET OVER THE ASCIZ
1696      ;;67$:      ,ASCIZ / NONE/
1697      66$:
1698 003662      JMP     8EOP      ;IF NONE WERE FOUND, GO
1699      ;TO THE END OF PROGRAM
1700
1701 003670 012700 001232      38:  CLR     R2      ;DRIVE NUMBER
1702 003674 105710      MOV     #DRIVO,R0 ;TABLE OF AVALI DRIVES
1703 003676 001414      TSTB   (R0)      ;DRIVE HERE?
1704 003700 104401      BEQ     48$      ;NO
1705 003702 001213      TYPE     ,ACRLF
1706 003704 010246      MOV     R2,-(SP) ;PUSH NO ON THE STACK
1707 003706 104403      TYPOS     ;TO TYPE OCTAL NO.
1708 003710 001      ,BYTE    1      ;TYPE 1 DIGIT, SUPPRESS LDG 0'S
1709 003711 000      ,BYTE    0
1710 003712 032710 000002      BIT     #2,(R0)   ;IS IT RK05F?
1711 003716 001404      BEQ     48$      ;NO
1712 003720 104401 003726      TYPE     ,69$      ;;TYPE ASCIZ STRING
1713 003724 000401      BR      68$      ;;GET OVER THE ASCIZ
1714      ;;69$:      ,ASCIZ /F/
1715      68$:
1716 003730      INC     R2      ;POINT TO NEXT DRIVE #
1717 003732 005720      TST     (R0)+    ;NEXT DRIVE IN TABLE
1718 003734 020027 001251      CMP     R0,#DRIV7+1 ;ALL DONE?
1719 003740 002755      BLT     58$      ;NO, CHECK REST
1720
1721      ;FIND OUT THE FIRST (FROM 0-7) DRIVE THAT IS PRESENT. PUT THE ADDRESS
1722      ;OF THAT DRIVE IN 'DRIVAD'. INDICATE THAT DRIVE # WILL
1723      ;BE TESTED.
1724
1725 003742 012737 001232 001226 ST3:  MOV     #DRIVO,DRVPTN
1726 003750 105037 001223      CLR     DRVDDN
1727 003754 005037 001230      CLR     DRIVAD
1728 003760 105037 001102      NXTDRV: CLR  #TSTNM ;RESET TEST NUMBER TO 1
1729 003764 005037 001112      CLR     $ERTTL ;CLEAR ERROR COUNT FOR THIS DRIVE
1730 003770 013701 001226      MOV     DRVPTN,R1
1731 003774 032721 000001      18:  BIT     #1,(R1)+ ;IS THIS DRIVE PRESENT?
1732 004000 001005      BNE     28$      ;YES, BRANCH
1733 004002 020127 001252      48:  CMP     R1,#DRIV7+2 ;CHECKED THE WHOLE LIST?
1734 004006 001372      BNE     18$      ;NO
1735 004010 000137 015246      JMP     8EOP      ;YES, EXIT
1736 004014 010137 001226      28:  MOV     R1,DRVPTN ;NO, GO AHEAD
1737 004020 014104      MOV     -(R1),R4 ;GET DRIVE NO. TO BE TESTED
1738 004022 005037 002116      CLR     FDRVE1
1739 004026 005037 002114      CLR     FDRIVE
1740 004032 032704 000002      BIT     #2,R4 ;SHOWS F IF -1
1741 004036 001410      BEQ     78$      ;RK-05F?
1742 004040 005237 002116      INC     FDRVE1 ;SHOWS F

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1743 004044 032704 020000 BIT #20000,R4 ;EVEN DRIVE?
1744 004050 001003 BNE 7# ;NO
1745 004052 012737 177777 002114 MOV #-1,FDRIVE ;RK05F AND EVEN
1746 004060 042704 000003 7# BIC #3,R4
1747 004064 010437 001230 MOV R4,DRIVAD ;SET UP DRIVE ADRES
1748 004070 104401 002064 TYPE ;MSG14
1749 004074 000241 CLC
1750 004076 006104 ROL R4 ;TYPE OUT THE DRIVE NO,
1751 004100 006104 ROL R4
1752 004102 006104 ROL R4
1753 004104 006104 ROL R4
1754 004106 010446 MOV R4,-(SP)
1755 004110 104403 TYPOS
1756 004112 001 ,BYTE 1
1757 004113 000 ,BYTE 0
1758
1759 004114 005737 002116 TST FDRVE1 ;RK-05F?
1760 004120 001404 BEQ 6# ;NO
1761 004122 104401 004130 TYPE ,65# ;;TYPE ASCIZ STRING
1762 004126 000401 BR 64# ;;GET OVER THE ASCIZ
1763 ;;65# : ,ASCIZ /F/
1764 64# :
1765 6# :
1766 ;IF SW 8 IS SET THEN FIND OUT WHICH TEST NUMBER IS
1767 ;SELECTED AND JUMP TO THAT TEST.
1768
1769 004132 105037 001222 CLR B LUPSW ;CLEAR FLAG INDICATING SW8 SET
1770 004136 032777 000400 174774 BIT #SW8,@SWR ;SW 8 SET?
1771 004144 001445 BEQ TST1 ;NO, BRANCH
1772 004146
1773 004146 104401 004154 5# TYPE ,67# ;;TYPE ASCIZ STRING
1774 004152 000410 BR 66# ;;GET OVER THE ASCIZ
1775 ;;67# : ,ASCIZ <12>/OCTAL TEST#?/
1776 66# :
1777 RDOCT
1778 004174 104412 MOV (SP)+,R0
1779 004200 001762 BEQ 5#
1780 004202 020027 000011 CMP R0,#11 ;CHECK TYPED IN TEST #
1781 004206 003357 BGT 5# ;IS LEGAL, IF NOT ASK
1782 004210 110037 001102 MOV B,R0,STSTNM
1783 004214 005300 DEC R0 ;FORM POINTERS FOR THE TEST #
1784 004216 006300 ASL R0
1785 004220 016037 001560 001106 MOV PT1(R0),@LPADR ;ADJUST POINTERS FOR SCOPE
1786 004226 013737 001106 001110 MOV @LPADR,@LPERR ;LOOP, ETC.
1787 004234 105237 001222 INCB LUPSW ;SET FLAG INDICATING TEST #
1788 ;SELECTED
1789 004240 000177 174642 JMP @@LPADR ;GO TO THE TEST SELECTED
1790
1791
1792
1793
1794
1795 ;ON RECOVERY FROM POWER FALIURE RETURN HERE
1796
1797 004244 005000 PWRFL: CLR R0
1798 004246 005001 CLR R1
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```
1799 004250 005201 1# INC R1
1800 004252 001376 BNE 1#
1801 004254 105200 INCB R0
1802 004256 001374 BNE 1#
1803
1804
1805
1806 ;*****
1807 ;*TEST 1 CHECK INNER LIMIT SWITCH & ELECTROMECHANICAL INTEGRITY
1808 ;*THIS TEST PERFORMS 200(8) PURE SEEKS FROM CYLINDER 0
1809 ;*TO CYLINDER 312 AND BACK TO 0. IT IS SUPPOSED TO
1810 ;*CHECK THE INNER LIMIT SWITCH AND THE MECHANICAL
1811 ;*INTEGRITY OF THE DRIVE. NOTE THAT A VISUAL CHECK FOR
1812 ;*ANY MECHANICAL FAILURES WOULD BE VERY HELPFUL.
1813 ;*****
1814 004260 000004 TST1: SCOPE
1815 004262 005000 CLR R0 ;INITIALIZE COUNT
1816 004264 005001 CLR R1 ;INITIALIZE COUNT FOR # OF SEEKS
1817 004266 005002 CLR R2 ;CONTAINS SEEK ADRES
1818 004270 012737 004322 001110 MOV #208,@LPERR ;SET RETURN ADRES FOR LUPING
1819 ;ON ERROR
1820 004276 012703 001266 MOV #BUFR,R3 ;INITIALIZE POINTER TO THE TABLE
1821 004302 012704 177767 MOV #-11,R4 ;ALLOW ONLY 9 CNTRL-RDY, SIN, OR R/W/S RDY ERRORS
1822 004306 012705 177770 MOV #-10,R5 ;ALLOW ONLY 8 DRU+DR+ERR+DRY ERRORS
1823 004312 000402 BR 2#
1824
1825 004314 005703 1# TST R3 ;WAS THERE ANY ERROR?
1826 004316 001403 BEQ 3# ;NO, BRANCH
1827 004320 005003 2# CLR R3 ;CLR ERROR FLAG
1828 004322 104415 20# CON,RESET ;GO DO CNTRL RESET, SUB ROUTINE
1829 ;AT 'CNT,RST'
1830 004324 104416 DRV,RESET ;GO TO 'DRV,RST' & DO DRV RESET
1831
1832 004326 013777 001230 175130 3# MOV DRIVAD,@RKDA ;ADRES THE DRIVE
1833 004334 050277 175124 BIS R2,@RKDA ;SET SEEK ADRES
1834 004340 105777 175106 TST B,@RKDS ;DRIVE RDY?
1835 004344 100406 BMI 21# ;YES
1836 004346 004737 016162 JSR PC,GT4RG ;NO, GET RKCS, ER, DS, DA
1837 004352 104030 ERROR 30 ;DRIVE RDY BIT IS NOT SET
1838 ;IN RKDS
1839 004354 005203 INC R3 ;SET ERROR FLAG
1840 004356 005205 INC R5 ;ALLOW ONLY 5 ERORS, IF MORE
1841 004360 001515 BEQ 18# ;ABORT
1842
1843 004362 012777 000011 175066 21# MOV #11,@RKCS ;GO, SEEK
1844 004370 005200 4# INC R0 ;WAIT FOR CNTRL RDY
1845 004372 001007 BNE 5# ;WAITED LONG?
1846 ;IF YES, ERROR
1847 004374 004737 016162 JSR PC,GT4RG ;GO, GET RKCS, ER, DS, DA
1848 004400 104001 ERROR 1 ;CNTRL RDY DIDN'T SET AFTER
1849 ;SEEK WAS DONE TO CYLINDER
1850 ;SHOWN IN RKDA, GO TO 'RK11 LOGIC TESTS'
1851 004402 005203 INC R3 ;SET ERROR FLAG
1852 004404 005204 INC R4
1853 004406 001502 BEQ 18# ;EXIT THIS TEST IF THERE R 5 OR MORE ERRORS
1854 004410 000403 BR 6#
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MD-11-DZRKL=E, RK11-RK05 DYNAMIC TEST MACY11 30(1046) 14-JUL-77 08:03 PAGE 38
DZRKLE,P11 26-APR-77 12:27 T1 CHECK INNER LIMIT SWITCH & ELECTROMECHANICAL INTEGRITY

1855 004412 105777 175040 58: TSTB @RKCS ;DID CNTRL RDY SET?
1856 004416 100364 BPL 48 ;IF NOT WAIT FOR IT
1857
1858 004420 005000 68: CLR R0 ;INITIALIZE COUNT
1859 004422 032777 000100 175022 BIT #100,@RKCS ;R/W/S RDY SET?
1860 004430 001010 BNE 78 ;YES
1861 004432 005200 INC R0 ;WAIT FOR R/W/S RDY
1862 004434 001372 BNE 68+2
1863 004436 004737 016162 JSR PC,GT4RG ;GET RKCS, ER, DS, DA
1864 004442 104006 ERROR 6 ;R/W/S RDY DID NOT SET WHEN SEEK
;WAS DONE TO CYLINDER INDICATED IN RKDA
1865 INC R3 ;SET ERROR FLAG
1866 004444 005203 INC R4 ;IF MAXM EROR COUNT, ABORT
1867 004446 005204 BEQ 188
1868 004450 001461 BIT #1000,@RKCS ;SIN ERROR?
1869 004452 032777 001000 174772 78: BEQ 88 ;NO, BRANCH
1870 004460 001406 JSR PC,GT4RG ;GO, GET RKCS, ER, DS, DA
1871 004462 004737 016162 JSR PC,GT4RG ;SIN ERROR, ON DOING SEEK TO
1872 004466 104002 ERROR 2 ;CYL AS SHOWN IN RKDA
1873 INC R3 ;SET ERROR FLAG
1874 004470 005203 INC R4 ;IF MAXM EROR COUNT REACHED,
1875 004472 005204 BEQ 188 ;ABORT THE TEST
1876 004474 001447 TST @RKER ;DRE ERROR?
1877 004476 005777 174752 88: BPL 108 ;NO, BRANCH
1878 004502 100006
1879
1880 004504 004737 016162 JSR PC,GT4RG ;GO, GET RKCS, ER, DS, DA
1881 004510 104003 ERROR 3 ;DRE ON DOING SEEK TO CYLINDER
1882 INC R3 ;AS SHOWN IN RKDA
1883 004512 005203 INC R5 ;SET ERROR FLAG
1884 004514 005205 BEQ 88 ;IF MAXM EROR COUNT REACHED,
1885 004516 001767 ;ABORT THE TEST
1886
1887 004520 005777 174732 108: TST @RKCS ;'ERR' BIT IN RKCS SET?
1888 004524 100006 BPL 128 ;NO, BRANCH
1889 004526 004737 016162 JSR PC,GT4RG ;GO, GET RKCS, ER, DS, DA
1890 004532 104004 ERROR 4 ;'ERR' IN RKCS SET, ON DOING SEEK
;TO CYL AS SHOWN IN RKDA, NOTE
1891 ;WHICH BIT IN RKER SET?
1892 INC R3 ;SET ERROR FLAG
1893 004534 005203 INC R5 ;IF MAXM EROR COUNT REACHED,
1894 004536 005205 BEQ 188 ;ABORT THE TEST
1895 004540 001425
1896
1897 004542 032777 002000 174702 128: BIT #2000,@RKCS ;DRU SET?
1898 004550 001406 BEQ 158 ;NO, BRANCH
1899 004552 004737 016162 JSR PC,GT4RG ;GO, GET RKCS, ER, DS, DA
1900 004556 104005 ERROR 5 ;DRU SET, THIS IS AN IRRECOVERABLE

1901 ;ERROR, HENCE PUT THE DRIVE ON
1902 ;LOAD, BACK TO RUN, DRU ERROR
1903 ;SHOULD BE CLEARED, IF IT IS NOT
1904 ;1) THE HEAD POSITION TRANSDUCER LAMP
1905 ;IS INOPERATIVE
1906 ;2) OR ERASE OR WRT CURRENT PRESENT
1907 ;WITHOUT 'WRT GATE'
1908 004560 005203 INC R3 ;SET EROR FLAG
1909 004562 005205 INC R5 ;ALLOW ONLY 5 ERRORS
1910 004564 001413 BEQ 188 ;IF MORE THAN 5

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MD-11-DZPKL=E, RK11-RK05 DYNAMIC TEST MACY11 30(1046) 14-JUL-77 08:03 PAGE 39
DZRKLE,P11 26-APR-77 12:27 T1 CHECK INNER LIMIT SWITCH & ELECTROMECHANICAL INTEGRITY

1911 ;GO TO THE END OF THE PROGRAM
1912
1913 004566 005702 158: TST R2 ;WAS SEEKING TO 0 OR 312?
1914 004570 001402 BEQ 168 ;TO 0, BRANCH
1915 ;TO 312,
1916 004572 005002 CLR R2 ;SEEK NXT TIME TO 0
1917 004574 000647 BR 18 ;GO BAK & SK TO 0
1918
1919 004576 012702 014500 168: MOV #14500,R2 ;SEEK NXT TIME TO 312
1920
1921 004602 005201 INC R1 ;DONE SEEKS 200 TIMES?
1922 004604 022701 000200 CMP #200,R1
1923
1924 004610 001241 BNE 18 ;IF NOT, GO BAK
1925 004612 000404 BR TST2 ;;EXIT
1926
1927
1928 004614 104401 001640 188: TYPE ,MSG4
1929 004620 000137 015224 JMP TST12
1930
1931 ;*****
1932 ;*TEST 2 FORMAT THE DISK
1933 ;*THIS PROGRAM ASSUMES AN UNFORMATTED DISK AND ITS
1934 ;*FORMATTING IS DONE IN THIS TEST, A SECTOR IS FORMATTED
1935 ;*AT A TIME, THE FIRST QWRD OF EVERY SECTOR IS WRITTEN
1936 ;*TO BE A PSEUDO-HEADER CONTAINING THE DRIVE #, CYLINDER
1937 ;*, SURFACE AND SECTOR #, THE FOLLOWING IS CHECKED
1938 ;*1. 'SIN' IF 'SIN' OCCURS, A DRIVE RESET IS DONE
1939 ;*AND THE SAME SECTOR IS FORMATTED AGAIN, THREE
1940 ;*RETRIES ARE DONE BEFORE AN ERROR MESSAGE IS PRINTED,
1941 ;*2. 'ERR' ON FINDING THAT THE 'ERR' BIT SET, RKER
1942 ;*SCANNED TO FIND OUT WHAT CAUSED IT AND THE
1943 ;*ERROR IS REPORTED.
1944 ;*****
1945 004624 000004 TST2: SCOPE
1946 004626 013737 001230 002120 MOV DRIVAD,DRHOLD ;SAVE DRIVE NUMBER
1947 004634 005737 002114 TST FDRIVE ;SEE IF EVEN RK=05F DRIVE
1948 004640 001003 BNE 118 ;YES
1949 004642 005737 002116 TST FDRVE1 ;ODD RK=05F?
1950 004646 001125 BNE TST3 ;DO NOT FORMAT IF ODD RK=05F
1951
1952 004650 012702 177152 118: MOV #626,R2 ;203 CYLINDERS, (406 TRAKS)
1953 004654 012703 177764 MOV #14,R3 ;12 SECTORS
1954 004660 012701 177773 MOV #5,R1 ;ALLOW ONLY 5 'SIN' ERRORS
1955 004664 012705 177773 MOV #5,R5 ;ALLOW ONLY 5 'ERR'S
1956 004670 013704 001230 MOV DRIVAD,R4 ;STORE ADRES OF DRIVE.
1957 004674 104415 48: CON,RESET
1958 004676 104416 DRV,RESET ;GO TO 'DR=RST' & DO DRIVE RESET
1959 004700 005000 18: CLR R0 ;KEEP COUNT OF 'SIN' ERORS
;ALLOW 3 RETRIES ON SIN
1960 TST @RKCS ;ERR?
1961 004702 005777 174550 BPL 38 ;NO
1962 004706 100001
1963
1964 004710 104415 CON,RESET ;GO TO 'CN=RST' & DO CONTROL RESET
1965
1966 004712 005046 38: CLR =(SP)

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2079	005250	104415			CON,RESET				;DO CNTRL RESET
2080	005252	104416			DRV,RESET				;GO, DO DRIVE RESET
2081	005254	005237	001252		INC	RETRY1			;ALLOW ONLY 2 RETRIES FOR THIS ERROR
2082	005260	022737	000002	001252	CMP	#2,RETRY1			;IF TRIED 2 TIMES REPORT
2083	005266	001342			BNE	3#			;ERROR, OTHERWISE GO BAK & RETRY
2084									;WAS TRIED TWICE, BUT 'SIN'.
2085	005270	005237	001510		INC	ERCNT3			;ALLOW 5 ERRORS AT MOST
2086	005274	001002			BNE	6#			
2087	005276	000137	005606		JMP	16#			
2088									
2089	005302	005777	174150	6#:	TST	@RKCS			;ERR' IN RKCS?
2090	005306	100010			BPL	7#			;NO, BRANCH
2091	005310	004737	016136		JSR	PC,GT5RG			;GO, GET RKCS, ER,DS,DA,CYLNDR
2092	005314	104012			ERROR	12			;ERR' SET WHILE DOING RD FMT
2093									;FROM CYL SHOWN IN RKDA
2094	005316	104415			CON,RESET				;GO DO CNTRL RESET
2095									;ALLOW ONLY 12 ERRORS OF THIS
2096	005320	005237	001506		INC	ERCNT2			;KIND, IF MORE THAN FIVE ERRORS
2097									;SKIP THIS TEST
2098	005324	001532			BEQ	TST4			;EXIT
2099	005326	000520			BR	14#			;GO SET UP TO RD FMT FROM NXT
2100									;CYL IN LINE
2101									;CHECK THAT CORRECT HEADERS WERE RECVD.
2102									;SECTR # HAVING BAD HDR IS STORED ALONG
2103									;WITH BAD HDR
2104									
2105	005330	004737	007260	7#:	JSR	PC,CHKHDRS			;GO CHECK IF CORRECT HEADERS WERE READ
2106									
2107	005334	005737	001500		TST	INDX3			;WAS THERE A MISCOMPARISON?
2108	005340	001513			BEQ	14#			;IF NOT, GO SET UP TO RD FMT
2109									;NXT CYL IN LINE
2110	005342	012737	005170	001110	MOV	#2#,\$LPERR			
2111	005350	104013			ERROR	13			;CORRECT HDRS WERE NOT RECVD
2112									;FROM SECTRS AS TYPED OUT.
2113									;THE SAME CYLINDER WAS READ TWICE
2114	005352	005237	001254		INC	RETRY2			;RETRY RD FMT ON SAME CYL AGAIN
2115	005356	022737	000002	001254	CMP	#2,RETRY2			;TRIED RDING SAME CYL TWICE
2116	005364	001301			BNE	2#			;IF NOT, GO RD AGAIN
2117									;YES, REPORT ERROR
2118	005366	005237	001504		INC	ERCNT1			;ALLOW ONLY 5 ERRORS OF THE
2119									;ABOVE TYPE, IF MORE THAN 12
2120									;EXIT THIS TEST
2121	005372	001505			BEO	16#			
2122									
2123	005374			20#:					;THE PSUEDO-HEADERS (FIRST WORD OF EVERY
2124									;SECTOR) FROM THIS CYLINDER (ABOVE,
2125									;THE CYLINDER THAT GAVE WRONG HEADERS)
2126									;WILL BE READ, NOW, FOLLOWING WILL B TYPD OUT;
2127									;SEC#, EXPCD PSUEDO-HDR, RECVD PHDR,
2128									;IF "INHIBIT TYPEOUT" SW IS SET THIS ENTIRE
2129									;READING & TYPING WILL BE SKIPPED
2130	005374	032777	020000	173536	BIT	#20000,@SWR			;INHIBIT TYPEOUT?
2131	005402	001072			BNE	14#			;YES, SKIP THE FOLLOWING & GO
2132									;SET UP TO RD FMT NXT CYL IN LINE
2133									
2134	005404	012701	177764		MOV	#-14,R1			;READ FROM 12 SECTRS

2135	005410	010577	174050		MOV	R5,@RKDA			;FROM THIS DSK-ADRES
2136	005414	012777	026446	174040	MOV	#OUTBUF,@RKBA			;INTO THIS BUS-ADRES
2137	005422	012777	177777	174030	MOV	#-1,@RKWC			;RD 1 WRD
2138									
2139	005430	012777	000005	174020	MOV	#5,@RKCS			;GO, RD
2140	005436	104421			CON,RDY				;WAIT FOR CNTRL RDY
2141	005440	005777	174012		TST	@RKCS			;ANY EROR?
2142	005444	100002			BPL	15#			;NO, PROCEED
2143	005446	104415			CON,RESET				;CLEAR THE EROR
2144	005450	000447			BR	14#			;EROR, SO COULDN'T READ PSUEDO-HDRS
2145									
2146	005452	005201		15#:	INC	R1			;READ FROM ALL 12 SECS
2147	005454	001362			BNE	10#			;IF NOT GO RD THE NXT ONE
2148									
2149									
2150									;TYPE OUT PSUEDO-HDRS CORRESPONDING TO
2151									;THE SECTORS WHICH GAVE BAD HEADERS
2152									;TYPE: SEC #, EXPC P-HDR, RECVD P-HDR
2153	005456	104401			TYPE				;TYPE OUT
2154	005460	001771			MSG11				
2155	005462	012701	001266		MOV	#BUFR,R1			;SEC #'S ARE STORED HERE
2156									
2157	005466	104401		11#:	TYPE				;TYPE CR, LF
2158	005470	001213			SCRFLF				
2159									
2160	005472	011102			MOV	{R1},R2			
2161	005474	012703	026446		MOV	#OUTBUF,R3			;PSUEDO-HEADERS WHICH WERE
2162									;READ ARE STORED HERE
2163									
2164	005500	005702		12#:	TST	R2			;IS THIS SEC # CORRESPONDING TO THE
2165	005502	001403			BEQ	13#			;ONE IN ERROR
2166	005504	005302			DEC	R2			;R2 CONTAINS THE SEC #
2167	005506	005723			TST	{R3}+			
2168	005510	000773			BR	12#			
2169									
2170	005512	011146		13#:	MOV	{R1},-(SP)			;GO TYPEOUT SEC # GIVING
2171	005514	104403			TYPOS				;MISCOMPARISON OF HEADERS
2172	005516	002			,BYTE	2			
2173	005517	000			,BYTE	0			;SUPRES LDG 0'S
2174									
2175	005520	104401			TYPE				;TYPE 2 BLNKS
2176	005522	002105			BLNKS5				
2177									
2178	005524	010546			MOV	R5,-(SP)			;GO TYPE EXPCD PSUEDO HEADER
2179	005526	051116			BIS	{R1},{SP}			
2180	005530	104402			TYPOC				
2181									
2182	005532	104401			TYPE				;TYPE 2 BLNKS
2183	005534	002103			BLNKS7				
2184									
2185	005536	011346			MOV	{R3},-(SP)			;GO TYPE PSUEDO-HEADER RECVD
2186	005540	104402			TYPOC				
2187									
2188	005542	005721			TST	{R1}+			;TYPED OUT ALL SEC #'S IN ERROR,
2189	005544	021127	177777		CMP	{R1},#177777			
2190	005550	001346			BNE	11#			;IF NOT GO BAK & TYPE NXT

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2191
2192 005552 104401 001733 TYPE ,MSG7 ;TYPE OUT PC
2193 005556 012746 005374 MOV #206,=(SP)
2194 005562 104402 TPOC
2195 005564 104401 001213 TYPE ,%CRLF
2196 ;TYPE ROUTINE ENDS HERE
2197
2198 ;FIND OUT NXT TRAK TO B READ
2199 ;FORMATTED
2200
2201 005570 062705 000020 14%: ADD #20,R5 ;SET ADRES FOR SUR 0, NXT CYL IN LINE
2202 005574 005237 001476 INC INDX2 ;READ ALL 313 CYLINDERS (626 TRAKS)?
2203 005600 001404 BEQ TST4 ;EXIT
2204 005602 000137 005164 JMP 1% ;IF NOT, GO BAK & READ NXT
2205
2206 005606 004737 016772 16%: JSR PC,ABRT
2207
;*****
;TEST 4 SEEK PATTERNS: 0-312-0-311-...,USING IMPLIED SEEK
2208
;****TEST 2 (WRITING PSEUDO-HEADERS) SHOULD HAVE BEEN DONE BEFORE****
2209 ;**** DOING THIS TEST****
2210 ;*THIS TEST PERFORMS SEEKS (IMPLIED SEEKS USING 'READS') IN THE
2211 ;*FOLLOWING PATTERN.
2212 ;*0-312-0-311-0-310-...,0-1-0-0
2213
;*THE FIRST WORD OF EVERY SECTOR IS A PSEUDO-HEADER (WRITTEN IN
;*A PREVIOUS TEST) CONSISTING OF DRIVE NO, CYLINDER NO., SURFACE
;*AND SECTOR NO. AN IMPLIED SEEK IS DONE BY ISSUING A 'READ' FOR
;*THE PSEUDO-HEADER OF SECTOR 0, SURFACE 0.
2214
;*IF A 'SIN' OCCURS TWO TRIES ARE DONE BEFORE ABORTING. IF A 'SKE'
;*OCCURS IT COULD MEAN THAT 1) EITHER THE HEADERS WAS READ WRONG
;*OR 2) THE HEADS GOT POSITIONED ON THE WRONG CYLINDER. IN
;*ORDER TO PROVIDE A FURTHER INSIGHT INTO THE PROBLEM, THE FOLLOWING
;*IS DONE:
;*THE HEADERS ARE READ FROM THE CYLINDER THAT GAVE 'SKE'. IF THE HEADERS
;*ARE CORRECT IT IS SO REPORTED. IF THE HEADERS ARE INCORRECT, THEN THE
;*EXPECTED HEADERS AND THE RECEIVED ONES ARE REPORTED. ONE MORE TRY IS
;*DONE (THE IMPLIED SEEK IS TRIED AGAIN BETWEEN THE CYLINDERS THAT GAVE RISE
;*TO 'SKE')
2215
;*THE FOLLOWING ACTION IS TAKEN WHEN THERE IS NO 'SKE' OR 'SIN' BUT STILL THE
;*PSEUDO-HEADER IS READ WRONG:
;*FIRST THE HEADERS ARE READ FROM THAT CYLINDER AND CHECKED. IF THEY ARE
;*CORRECT, IT IS SO REPORTED. IF THEY ARE WRONG THEN THE EXPECTED AND RECEIVED
2216
;*HEADERS ARE REPORTED. THEN THE PSEUDO-HEADER FROM SECTOR 1 IS READ AND REPORT
;*ONE MORE TRY IS DONE BY REPEATING THE WHOLE PROCESS. (IMPLIED SEEK
;*BETWEEN THE TWO CYLINDERS AND READING PSEUDO-HEADER FROM SECTOR 0 OF THE DESTI
;*CYLINDER).
2217
;*UP TO 12 ERRORS OF EACH KIND (SIN, SKE, BAD PSEUDO-HEADER) ARE ALLOWED.
;*IF ANY ERROR OCCURS MORE THAN 12 TIMES THE TEST IS ABORTED.
;*****
TST4: SCOPE
2245 005612 000004 CON,RESET ;GO DO CONTROL RESET
2246 005614 104415
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2247 005616 104416 DRV,RESET ;GO DO DRIVE RESET
2248
2249 005620 005004 CLR R4 ;FLAG, CLR IF DOING IMPLIED
2250 ;SEEK IN FROM 0 TO 'INADR'
2251 ;=1, IF GOING FROM 'INADR'
2252 ;OUT TO CYL 0
2253 005622 012737 177465 001476 MOV #=313,INDX2 ;313 SEEK PATTERNS
2254 005630 012700 177764 MOV #=14,R0
2255 005634 010037 001504 MOV R0,ERCNT1 ;ALLOW ONLY 12 ERRORS
2256 005640 010037 001506 MOV R0,ERCNT2 ;OF THESE KINDS
2257 005644 010037 001510 MOV R0,ERCNT3
2258
2259 005650 012737 014500 001260 MOV #14500,INADR ;'INADR' CONTAINS THE INER
2260 ;CYL TO WHICH IMPLIED SEEK WILL
2261 ;BE DONE
2262
2263 005656 005704 1%: TST R4 ;GOING IN OR OUT?
2264 005660 001005 BNE 2% ;GOING OUT, BRANCH
2265 005662 013705 001260 MOV INADR,R5 ;SET CYL ADRES BITS FOR GOING IN
2266 005666 053705 001230 BIS DRIVAD,R5 ;FORM DISK ADRES FOR INNER
2267 005672 000402 BR 3% ;CYLINDER
2268 005674 013705 001230 2%: MOV DRIVAD,R5 ;FORM DISK ADRES FOR OUTER
2269 ;CYLINDER = 0
2270 ;ALLOW 2 TRIES WHEN
2271 ;ERRORS OCCUR
2271 005700 012737 177776 001254 3%: MOV #=2,RETRY2
2272 005706 012737 177776 001252 13%: MOV #=2,RETRY1
2273 005714 012737 177777 001256 4%: MOV #=1,RETRY3
2274 005722 000404 BR 5%
2275 005724 104415 6%: CON,RESET
2276 005726 104416 DRV,RESET
2277 005730 004737 006526 JSR PC,SBR1 ;REPOSITION HEADS TO PRE-ERROR CYL
2278
2279 005734 012777 177777 173516 5%: MOV #=1,@RKWC ;READ 1 WORD
2280 005742 010577 173516 MOV R5,@RKDA ;FROM THIS CYLINDER, SEC 0
2281 005746 012777 026446 173506 MOV #OUTBUF,@RKBA ;INTO THIS BUS ADRES
2282 005754 012737 005724 001110 MOV #6%,$LPERR ;SET RETURN ADRES FOR LUPING
2283 ;ON 'ERROR'
2284
2285 005762 012777 000005 173466 MOV #5,@RKCS ;GO, READ
2286
2287 005770 104421 CON,RDY ;WAIT FOR CNTRL RDY
2288
2289 005772 032777 001000 173452 BIT #1000,@RKDS ;SIN?
2290 006000 001434 BEQ 8% ;NO, BRANCH
2291 ;YES, THERE WAS A SIN
2292 006002 004737 016376 JSR PC,ERR1 ;GO GET, CYLS BETW'N WHICH SK WAS TRIED
2293 006006 017737 173440 001170 MOV @RKDS,$REG3
2294 006014 017737 173434 001166 MOV @RKER,$REG2
2295 006022 104420 001602 TYPMSG ,MSG1
2296 006026 013737 001256 001172 MOV RETRY3,$REG4 ;SAVE TRY # ON 'SIN'
2297 006034 062737 000002 001172 ADD #2,$REG4
2298 006042 104014 ERROR 14 ;AN IMPLIED SEEK WAS TRIED
2299 ;FROM 'CYLA' TO 'CYLB' (INDICATED
2300 ;IN EROR MESSAGE), 'SIN' OCCURRED,
2301 ;2 TRIES ARE DONE BEFORE
2302 ;ABORTING
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2415 006352 010537 001166          MOV    R5,$REG2      ;GET EXPCTD PSUEDO-HDR
2416 006356 013737 026446 001170    MOV    OUTBUF,$REG3  ;GET PSUEDO-HDR RECVD
2417 006364 104016                    ERROR  16             ;IMPLIED SEEK FROM CYLA TO CYLB WAS DONE.
2418                                ;READ PSEUDO-HEADER OF SEC 0,
2419                                ;CYLB (IN EROR MESSAGE), BUT
2420                                ;THE WRONG PSEUDO-HEADER WAS
2421                                ;RECEIVED
2422 006366 005237 001254          INC    RETRY2
2423 006372 001402                    BEQ    21$
2424 006374 000137 005706          JMP    13$
2425
2426                                ;GO READ HEADERS (12) FROM
2427 006400 004737 006552 21$      JSR    PC,SBR2       ;THIS CYLINDER, & CHECK THEM.
2428                                ;IF MISCOMPARISON INDX3 WILL
2429                                ;BE > 0.
2430
2431 006404 005737 001500          TST    INDX3
2432 006410 001003                    BNE   22$
2433 006412 104420 001657          TYPMSG ,MSG5        ;WRONG PSUEDO-HDR WAS READ
2434                                ;BUT WHEN HDRS WERE READ
2435                                ;FROM THE SAME CYLINDER, THEY
2436                                ;WERE CORRECT
2436 006416 000402                    BR    23$
2437
2438 006420 104417 000015 22$      MESSAGE ,15         ;WRONG PSUEDO-HDR WAS READ
2439                                ;FROM "CYLB" (IN ERROR MESSAGE).
2440                                ;THEN HEADERS WERE READ FROM THE
2441                                ;SAME CYLINDER. THEY WERE ALSO
2442                                ;WRONG.
2443 006424 010500                    MOV    R5,R0
2444 006426 005200                    INC    R0
2445 006430 010077 173030          MOV    R0,@RKDA
2446 006434 012777 026446 173020    MOV    #OUTBUF,@RKBA
2447 006442 012777 177777 173010    MOV    #-1,@RKWC
2448 006450 012777 000005 173000    MOV    #5,@RKCS
2449 006456 104421                    CON,RDY
2450 006460 010537 001162          MOV    R5,$REG0
2451 006464 004737 016434          JSR    PC,GCYL      ;GO GET CYL # & STORE IT IN $REG0
2452 006470 010037 001164          MOV    R0,$REG1    ;GET EXPCD PSUEDO-HDR FROM SEC 1
2453 006474 013737 026446 001166    MOV    OUTBUF,$REG2
2454 006502 104417 000017          MESSAGE ,17        ;PSUEDO-HEADER FROM SEC 1, CYLB
2455                                ; (IN MESSAGE) WAS READ. THE EXPCD
2456                                ; & RECVD DATA WORDS ARE REPORTED.
2457 006506 005237 001510          INC    ERCNT3      ;ALLOW ONLY LESS THAN 10 ERRORS
2458                                ; OF THIS TYPE (WRONG PS-HDRS)
2459 006512 001440                    BEQ    EXT4
2460
2461 006514 005704                    TST    R4
2462 006516 001266                    BNE   19$          ;SEEKED IN OR OUT LAST TIME?
2463                                ;IF OUT, GO SEEK NXT INNER CYL
2464                                ;IF IN, GO SEEK BAK TO 0
2464 006520 005204                    INC    R4
2465 006522 000137 005656          JMP    1$           ;INDICATE THAT SEEK OUT (0)
2466                                ;WILL BE DONE NOW
2467
2468                                ;THIS ROUTINE IS USED IN THIS TEST ONLY.
2469                                ;R4=0 INDICATES SEEK BEING DONE FROM
2470                                ;CYL 0 TO INNER CYL.

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2471                                ;R4=1 INDICATES SEEK BEING DONE FROM
2472                                ;INNER CYL TO 0. THIS ROUTINE POSITIONS
2473                                ;THE HEADS ON "INADR" CYL IF R4=1
2474
2475 006526 005704                    SBR1: TST    R4
2476 006530 001407                    BEQ    1$
2477 006532 013777 001260 172724    MOV    INADR,@RKDA
2478 006540 012777 000011 172710    MOV    #1,@RKCS
2479 006546 104422                    TST,RWS
2480 006550 000207                    RTS    PC
2481
2482                                ;THIS ROUTINE IS USED IN THIS TEST
2483                                ;ONLY. IT READS 12 HEADERS FROM CYLINDER
2484                                ;WHOSE ADRES IS IN R5. THEN IT CHECKS
2485                                ;IF THE EXPECTED HEADER IS RECEIVED.
2486                                ;IF IT IS NOT, INDX3 IS INCREMENTED INDICATING
2487                                ;THE ERROR
2488
2489 006552 012700 177764          SBR2: MOV    #-14,R0
2490 006556 012701 026446          MOV    #OUTBUF,R1
2491 006562 010077 172672          MOV    R0,@RKWC    ;READ 12 HDRS
2492 006566 010177 172670          MOV    R1,@RKBA    ;INTO THIS ADRES
2493 006572 010577 172666          MOV    R5,@RKDA    ;FROM THIS CYLINDER
2494 006576 012777 002005 172652    MOV    #2005,@RKCS ;RD FMT, GO
2495 006604 104421                    CON,RDY
2496
2497 006606 004737 007260          JSR    PC,CHKHDRS  ;GO CHECK IF CORRECT HEADERS WERE READ
2498
2499 006612 000207                    RTS    PC           ;EXIT
2500
2501 006614 004737 016772          EXT4: JSR    PC,ABRT
2502
2503 ;*****
2504 ;*TEST 5 PERFORM CONVERGING-DIVERGING (IMPLIED) SEEKS
2505 ;*THIS TEST PERFORMS A CONVERGING-DIVERGING SEEK PATTERN
2506 ;*USING IMPLIED SEEK (READ FORMAT). THE SEEK SEQUENCE IS:
2507 ;*0-312-1-311-2-310-3-307-----310-2-311-1-312
2508 ;*ALL READ FORMATS ARE DONE FROM SURFACE 0.
2509 ;*THE CYLINDER ADDRESSES, BETWEEN WHICH THE IMPLIED SEEK IS
2510 ;*PERFORMED, ARE CONTAINED IN "OUTADR" & "INADR". IF "IN" OCCURS
2511 ;*AN ERROR IS REPORTED AND A RETRY IS DONE, ON READING INCORRECT
2512 ;*HEADERS AN ERROR IS REPORTED AND A RETRY IS DONE. NOTE THAT IF
2513 ;*ALL THE 12 HEADERS ARE INCORRECT, IT COULD MEAN THAT THE HEADS
2514 ;*COULD NOT POSITION CORRECTLY. THIS WOULD BE CONFIRMED IF IN
2515 ;*PREVIOUS TESTS BAD HEADERS WERE NOT RECIEVED FROM THE SAME
2516 ;*CYLINDER. IF THAT CYLINDER GAVE BAD HEADERS IN ALL THE PREVIOUS
2517 ;*TESTS THE PROBLEM COULD BE DIFFERENT.
2518 ;*MAXIMUM 12 ERRORS OF ANY KIND ARE ALLOWED.
2519 ;*IF MORE THAN 12 ERRORS OCCUR THE TEST IS ABORTED.
2520 ;*****
2521 006620 000004          TST5: SCOPE
2522 006622 104415          CON,RESET          ;GO,DO CONTROL RESET
2523 006624 104416          DRV,RESET          ;GO,DO DRIVE RESET
2524
2525 006626 005004          CLR    R4
2526                                ;(R4)=0 SEEKING FROM "OUTADR" TO "INADR"
2527                                ;(R4)=1 SEEKING FROM "INADR" TO "OUTADR"

```

2527										
2528	006630	012737	177466	001476	MOV	#=312,INDX2			;SET COUNT FOR DOING 312 TIMES	
2529	006636	012700	177764		MOV	#=14,R0				
2530	006642	010037	001504		MOV	R0,ERCNT1			;ALLOW ONLY 12 ERRORS	
2531	006646	010037	001506		MOV	R0,ERCNT2				
2532										
2533	006652	005037	001262		CLR	OUTADR			;INITIALIZE 'OUTADR' TO 0	
2534	006656	012737	014500	001260	MOV	#14500,INADR			;INITIALIZE 'INADR' TO 312	
2535										
2536	006664	005704		18:	TST	R4			;GOING IN OR OUT?	
2537	006666	001005			BNE	28			;GOING OUT,BRANCH	
2538	006670	013705	001260		MOV	INADR,R5			;SET CYL ADRES BITS FOR GOING IN	
2539	006674	053705	001230		BIS	DRIVAD,R5			;FORM DISK ADRES FOR INNER CYLINDER	
2540	006700	000404			BR	38				
2541										
2542	006702	013705	001262	28:	MOV	OUTADR,R5			;SET CYL ADRES BITS FOR GOING OUT	
2543	006706	053705	001230		BIS	DRIVAD,R5			;FORM DISK ADRES FOR GOING OUT	
2544										
2545	006712	005037	001254	38:	CLR	RETRY2			;ALLOW 2 RETRIES	
2546	006716	012737	177777	001252	48:	MOV	#=1,RETRY1		;WHEN ERRORS OCCUR	
2547	006724	000404			BR	76				
2548	006726	104415		58:	CON,RESET					
2549	006730	104416			DRV,RESET					
2550	006732	004737	007224		JSR	PC,SBR3			;GO REPOSITION HEADS	
2551										
2552	006736	012777	177764	78:	MOV	#=14,@RKWC			;READ ALL HDRS FROM THIS CYLINDER	
2553	006744	010577	172514		MOV	R5,@RKDA			;FROM THIS CYL, SEC 0	
2554	006750	012777	026446	172504	MOV	@OUTBUF,@RKBA			;INTO THIS BUS ADRES	
2555	006756	012737	006726	001110	MOV	#58,\$LPERR			;SET RETURN ADRES FOR LOOPING ON ERROR	
2556										
2557	006764	012777	002005	172464	MOV	#2005,@RKCS			;READ FORMAT,GO	
2558										
2559	006772	104421			CON,RDY				;WAIT FOR CONTRL RDY	
2560										
2561	006774	032777	001000	172450	BII	#1000,@RKDS			;SIN?	
2562	007002	001443			BEQ	88			;NO, BRANCH	
2563	007004	017737	172444	001166	MOV	@RKER,\$REG2			;SAVE RKER	
2564	007012	017737	172434	001170	MOV	@RKDS,\$REG3			;SAVE RKDS	
2565	007020	013737	001252	001172	MOV	RETRY1,\$REG4			;GET RETRY #	
2566	007026	062737	000020	001172	ADD	#2,\$REG4				
2567	007034	004737	016320		JSR	PC,ERR2			;GET CYL #'S BELOW 'N WHICH	
2568									;SEEK WAS TRIED	
2569	007040	104420	001602		TYPMSG	,MSG1			;TYPE 'SIN'	
2570	007044	104014			ERROR	14				
2571										
2572									; 'SIN' OCCURRED ON DOING IMPLIED	
									;SEEK FROM 'CYLA' TO 'CYLB' (IN	
2573									;EROR MESSAGE).	
2574	007046	005737	001252		TST	RETRY1			;DONE 2 TRIES?	
2575	007052	001403			BEQ	68			;YES, BRANCH	
2576	007054	005237	001252		INC	RETRY1			;NO, RETRY	
2577	007060	000722			BR	58				
2578	007062	104415		68:	CON,RESET					
2579	007064	104416			DRV,RESET					
2580										
2581										
2582	007066	005237	001504		INC	ERCNT1			;ALLOW LESS THAN 12 ERORS OF THE	

2583	007072	001527			BEQ	EXT5			;ABOVE KIND	
2584									;IF MORE SKIP THIS TEST	
2585									;SIN OCCURED WHEN GOING TO CYL (IN	
2586									;R5). A DRIVE RESET HAS BEEN DONE,	
2587									;NOW TRY POSITIONING HEADS ON	
2588									;THAT CYL.	
2589	007074	010577	172364		MOV	R5,@RKDA			;SET CYL ADRES	
2590	007100	012777	000011	172350	MOV	#11,@RKCS			;SEEK,GO	
2591	007106	104422			TST,RWS					
2592	007110	000424			BR	118				
2593										
2594	007112	004737	007260	88:	JSR	PC,CHKHDRS			;IF NO SIN, ENTER HERE	
2595									;GO CHECK IF CORRECT HEADERS WERE READ	
2596	007116	012737	006716	001110	MOV	#48,\$LPERR			;SET LUP ADDRESS	
2597	007124	005737	001500		TST	INDX3			;WAS THERE A BAD HDR?	
2598	007130	001414			BEQ	118			;NO, BRANCH	
2599	007132	104020			ERROR	20			;WRONG HEADERS WERE READ FROM	
2600									;SEC #'S, ON DOING AN IMPLIED	
2601									;SEEK (RDFMT) FROM 'CYLA' TO 'CYLB'	
2602	007134	005237	001254		INC	RETRY2			;ALLOW 2 TRIES	
2603	007140	022737	000002	001254	CHP	#2,RETRY2				
2604	007146	001263			BNE	48			;GO TRY 2ND TIME	
2605	007150	005237	001506		INC	ERCNT2			;ALLOW ONLY 12 ERRORS	
2606	007154	001002			BNE	118				
2607	007156	000137	007352		JMP	EXT5			;IF MORE, EXIT THIS TEST	
2608										
2609	007162	005704		118:	TST	R4			;GOING WHICH WAY?	
2610	007164	001006			BNE	128			; 'INADR' TO 'OUTADR', BRANCH	
2611									; 'OUTADR' TO 'INADR'	
2612	007166	005204			INC	R4			;INDICATE THAT NXT TIME GOING	
2613									;FROM 'INADR' TO 'OUTADR'	
2614	007170	062737	000040	001262	ADD	#40,OUTADR			;INCREMENT CYLINDER ADRES	
2615	007176	000137	006664		JMP	18			;GO BAK & DO IMPLIED SEEK	
2616									;FROM 'INADR' TO 'OUTADR'	
2617										
2618	007202	005004		128:	CLR	R4			;INDICATE THAT NXT TIME GOING	
2619									;FROM 'OUTADR' TO 'INADR'	
2620	007204	162737	000040	001260	SUB	#40,INADR			;DECREMENT CYLINDER ADRES	
2621	007212	005237	001476		INC	INDX2			;DONE ALL 312 FORWARD-BACKWARD	
2622									;SEEK PATTERNS	
2623	007216	001457			BEQ	TST6			;IF YES, EXIT	
2624										
2625	007220	000137	006664		JMP	18			;IF NOT, GO BAK & DO IMPLIED	
2626									;SEEK FROM 'OUTADR' TO 'INADR'	
2627										
2628										
2629										
2630										
2631										
2632										
2633										
2634	007224	005704			SBR3: TST	R4				
2635	007226	001404			BEQ	18			;IF FROM 'OUTADR' TO 'INADR', BRANCH.	
2636	007230	013777	001260	172226	MOV	INADR,@RKDA				
2637	007236	000403			BR	28				
2638	007240	013777	001262	172216	18:	MOV	OUTADR,@RKDA			

;THIS SUBROUTINE IS ENTERED AFTER A 'SIN' ERROR OCCURED ON GOING FROM
;'CYLA' TO 'CYLB' AS INDICATED IN THE ERROR MESSAGE, BEFORE RETRYING THE
;HEADS HAVE TO BE POSITIONED BACK TO 'CYLA', NOTE THAT A DRIVE RESET
;WAS DONE TO CLEAR SIN.
;R4=0, INDICATES SEEK IS BEING DONE FROM 'OUTADR' CYLINDER TO 'INADR' CYLINDER.
;R4=1, INDICATES THAT SEEK IS BEING DONE FROM 'INADR' TO 'OUTADR'.
;SBR3: TST R4 ;GOING WHICH WAY?
BEQ 18 ;IF FROM 'OUTADR' TO 'INADR', BRANCH.

2639 007246 012777 000011 172202 28: MOV #11,@RKCS
 2640 007254 104422 TST,RWS
 2641 007256 000207 RTS PC
 2642
 2643
 2644
 2645
 2646
 2647
 2648
 2649
 2650
 2651
 2652
 2653
 2654
 2655
 2656
 2657
 2658 007260 005000
 2659 007262 012701 026446
 2660 007266 012702 001266
 2661 007272 012703 001320
 2662 007276 010537 001120
 2663 007302 042737 160037 001120
 2664 007310 005037 001500
 2665
 2666 007314 023711 001120
 2667 007320 001406
 2668 007322 011123
 2669 007324 010022
 2670
 2671 007326 012712 177777
 2672 007332 005237 001500
 2673 007336 005721
 2674 007340 005200
 2675 007342 022700 000014
 2676 007346 001362
 2677 007350 000207
 2678
 2679 007352 004737 016772
 2680
 2681
 2682
 2683
 2684
 2685
 2686
 2687
 2688
 2689
 2690
 2691
 2692
 2693
 2694

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;CHKHDRS
;THIS ROUTINE CHECKS THAT THE HEADERS READ PREVIOUSLY WERE CORRECT,
;IF NOT, THE BAD HEADERS AND THE SECTOR #'S FROM WHICH THEY WERE READ
;ARE STORED.
;ON ENTRY:
;RS CONTAINS DISK ADDRESS FROM WHERE HEADERS WERE READ.
;OUTBUF = 12 HEADERS READ PREVIOUSLY ARE STORED STARTING "OUTBUF".
;ON EXIT:
;INDX3=0, IF THE HEADERS WERE CORRECT
;INDX3=1, IF THE HEADERS WERE INCORRECT
;BUFR = SECTOR #'S GIVING BAD HEADERS ARE STORED STARTING AT "BUFR".
;BUFR1 = BAD HEADERS FOR THE ABOVE SECTORS ARE STORED STARTING "BUFR1".
;THE BAD SECTOR TABLE IS TERMINATED BY A "17777" WORD.

CHKHDRS: CLR    R0                ;INITIALIZE FOR 14 HDRS
          MOV    #OUTBUF,R1      ;INITIALLIZE PTR TO HDRS RECVD
          MOV    #BUFR,R2       ;INITIALIZE PTR TO SECTOR TABLE
          MOV    #BUFR1,R3      ;INITIALIZE PTR TO BAD HDR TABLE
          MOV    RS,#GDADR      ;
          BIC    #160037,#GDADR ;GET EXPCTD HEADER
          CLR    INDX3          ;CLR FLG INDICATING BAD HDRS

          98:  CMP    #GDADR,(R1) ;HEADER OK?
              BEQ    108        ;YES,BRANCH
              MOV    (R1),(R3)+ ;SAVE BAD HDR
              MOV    R0,(R2)+   ;SAVE BAD SECTR #

          108: MOV    #17777,(R2) ;PUT TERMINATR ON SECTR TABLE
              INC    INDX3       ;SET FLG INDICATING BAD HDR
              TST   (R1)+        ;INCRMNT PTR TO NXT HDR
              INC    R0          ;ALL HDRS CHKD?
              CMP    #14,R0      ;
              BNE   98          ;IF NOT, LUP BAK
              RTS    PC

EXT5:    JSR    PC,ABRT

;*****
;*TEST 6 WRITE PATTERNS ON THE DISK
;*IN THIS TEST DIFFERENT PATTERNS ARE WRITTEN ON THE ENTIRE DISK. 768
;*WORDS (3 SECTORS) ARE WRITTEN AT A TIME. TWO 768 WORDS LONG

;*BUFFERS HAVE BEEN USED IN THIS TEST. WHILE ONE BUFFER IS
;*USED TO WRITE ON THE DISK, THE OTHER BUFFER GETS FILLED UP WITH
;*PATTERNS TO BE USED NEXT! THIS OVERLAPPING IS DONE TO SAVE TIME,

;*THREE PATTERN=GENERATOR SUB-ROUTINES ARE USED:
;*1. PTGEN0 2. PTGEN1 3. PTGEN2 4. PTGEN3
;*THESE THREE ROUTINES ARE CALLED IN A CYCLIC ORDER:
;* PTGEN0-PTGEN1-PTGEN2-PTGEN3-PTGEN0-PTGEN1.....
;*THE FOLLOWING ORDER IS MAINTAINED IN WRITING BLOCKS (EACH
;*3 SECTORS LONG) USING ONE OF THE FOUR PATTERN GENERATORS:
    
```

2695
 2696
 2697
 2698
 2699
 2700
 2701
 2702
 2703
 2704
 2705
 2706
 2707
 2708
 2709
 2710
 2711
 2712
 2713
 2714
 2715
 2716
 2717
 2718
 2719 007356 000004
 2720 007360 012737 177764 001504
 2721 007366 012737 177764 001506
 2722 007374 012737 177152 001474
 2723 007402 005037 001410
 2724 007406 005037 001412
 2725
 2726
 2727
 2728 007412 013737 001230 001432
 2729 007420 012737 001414 001424
 2730
 2731 007426 004737 010044
 2732 007432 017737 171766 001430
 2733 007440 004777 171764
 2734
 2735 007444 005005
 2736 007446 005737 001410
 2737 007452 100407
 2738 007454 013737 001406 001434
 2739
 2740 007462 052737 000200 001412
 2741
 2742
 2743 007470 000406
 2744
 2745 007472 013737 001404 001434 38:
 2746
 2747
 2748 007500 052737 000200 001410
 2749
 2750 007506 012737 007514 001110 138:

```

;CYL SECTORS          CYL SECTORS          CYL SECTORS          CYL SECTORS
;* SUR ROUTINE SUR ROUTINE SUR ROUTINE SUR ROUTINE SUR ROUTINE SUR ROUTINE
;* 0 0 0-2 PTGEN0 0 0 6-10 PTGEN1 0 0 3-5 PTGEN2 0 0 11-13 PTGEN3
;* 0 1 0-2 PTGEN0 0 1 6-10 PTGEN1 0 1 3-5 PTGEN2 0 1 11-13 PTGEN3
;* 1 0 0-2 PTGEN0 1 0 6-10 PTGEN1 1 0 3-5 PTGEN2 1 0 11-13 PTGEN3
;* 1 1 0-2 PTGEN0 1 1 6-10 PTGEN1 1 1 3-5 PTGEN2 1 1 11-13 PTGEN3
;* 2 0 0-2 PTGEN0 2 0 6-10 PTGEN1 2 0 3-5 PTGEN2 2 0 11-13 PTGEN3
;ETC., ETC.,....
;THE ABOVE SHOWN STAGGERING (OF SECTORS TO BE WRITTEN) IS DONE TO
;SAVE ONE REV (40MS) EVERY TIME A BLOCK (3 SECTORS) IS WRITTEN.
;IF YOU WANT TO USE BUFFERS STARTING AT SOME OTHER MEMORY ADDRESS
;MAKE THE FOLLOWING CHANGES:
;CHANGE "PBUFO" TO STARTING ADDRESS OF THE FIRST 768 WORDS LONG BUFFER.
;CHANGE "PBUF1" TO STARTING ADDRESS OF SECOND 768 WORDS LONG BUFFER.

;IF YOU WANT TO WRITE YOUR OWN PATTERNS USING PATTERN GENERATOR "PTGEN0"
;CHANGE "PTRN01" AND "PTRN02" TO THE PATTERNS YOU WANT.

;TO WRITE THE SAME TWO (OR ONE) PATTERNS ON THE ENTIRE DISK CHANGE
;LOCATION "PAT1" TO "PTGEN0" THE STARTING ADDRESS OF PAT-GENERATOR 0
;LOCATION "PAT2" TO "PTGEN0" THE STARTING ADDRESS OF PAT-GENERATOR 0
;LOCATION "PAT3" TO "PTGEN0" THE STARTING ADDRESS OF PAT-GENERATOR 0
;*****
TST6:    SCOPE
          MOV    #14,ERCNT1
          MOV    #14,ERCNT2
          MOV    #626,INDX1
          CLR    BUFLG0
          CLR    BUFLG1
          ;SET COUNT FOR 313X2 TRACKS
          ;CLR FLAG FOR BUFR 0
          ;CLR FLAG FOR BUFR 1
          ;BIT 7 OF ABOVE FLAGS WHEN SET
          ;INDICATES, THAT BUFR TO BE USED
          ;FOR WRITING ON DSK
          MOV    DRIVAD,DSKADR
          MOV    #PATO,PRSPAT
          ;INITIALIZE PTR TO THE FIRST
          ;PATRN GENERATOR

          JSR    PC,GETBUF
          MOV    #PRSPAT,PGSUBR
          JSR    PC,@PGSUBR
          ;GO GENERATE PATRNS FOR
          ;3 SECTOR (400X3)
          CLR    RS
          ;INITIALIZE COUNT FOR 4 BLOCKS
          TST   BUFLG0
          ;FIND OUT WHICH BUFR TO USE
          BMI   38
          ;FOR WRITING ON DSK
          MOV    PBUF1,BUSADR
          ;USE "IOBUF1" FOR TRANSFER
          ;OR THE ONE INDICATED BY THE USER
          BIS   #BIT7,BUFLG1
          ;SET FLAG TO INDICATE THAT
          ;WRITING ON DSK WILL B DONE FROM
          ;THIS BUFR (BUF 1)

          BR    138

          MOV    PBUFO,BUSADR
          ;USE "IOBUFO" FOR TRANSFER
          ;OR THE ONE INDICATED BY THE USER

          BIS   #BIT7,BUFLG0
          ;INDICATE THAT "IOBUFO" WILL
          ;B USED FOR WRITING ON DISK

          MOV    #48,$LPERR
    
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2751 007514 013777 001432 171742 48: MOV DSKADR,0RKDA ;SET RKDA
2752 007522 013777 001434 171732 MOV BUSADR,0RKBA
2753 007530 012777 176400 171722 MOV #-1400,0RKWC
2754 007536 012777 000003 171712 MOV #3,0RKCS ;WRITE THE 4 SECTORS ON
2755 ;DISK
2756 007544 013737 001424 001426 MOV PRSPAT,NXTPAT ;WHILE THE PATRNS R BEING WRITTEN
2757 007552 023727 001424 001422 CMP PRSPAT,#PAT3 ;GO GENERATE THE NXT PATRNS
2758 007560 001004 BNE 56 ;TO B WRITTEN
2759 007562 012737 001414 001426 MOV #PATO,NXTPAT ;KEEP GENERATING PATRNS IN THIS
2760 007570 000403 BR 66 ;WAY "PATO"="PAT1"="PAT2"="PAT3"="PATO"=
2761 007572 062737 000002 001426 56: ADD #2,NXTPAT
2762 007600 004737 010044 66: JSR PC,GETBUF
2763 007604 017737 171616 001430 MOV @NXTPAT,PGSUBR
2764 007612 004777 171612 JSR PC,@PGSUBR ;GO GENERATE THESE PATRNS.
2765 ;(3 X 400) WORDS
2766 007616 104421 CON,RDXY
2767 007620 032777 140000 171630 BIT #140000,0RKCS ;ANY ERROR?
2768 007626 001411 BEQ 126 ;GET RKCS,ER,DS,DA
2769 007630 004737 016162 JSR PC,GT4RG
2770 007634 104021 ERROR 21 ;ERROR ON DOING WRITE
2771 007636 104415 CON,RESET ;CLEAR IT
2772 007640 005237 001504 INC ERCNT1 ;ALLOW 12 ERRORS AT MOST
2773 007644 001002 BNE 128
2774 007646 000137 010432 JMP EXT6 ;IF MORE, EXIT
2775 007652 032777 001000 171572 128: BIT #BIT9,0RKDS ;SIN, ON DOING WRITE?
2776 007660 001412 BEQ 76
2777 007662 004737 016162 JSR PC,GT4RG
2778 007666 104022 ERROR 22 ;SIN ERROR ON DOING WRITE
2779 007670 104415 CON,RESET
2780 007672 104416 DRV,RESET
2781 007674 005237 001506 INC ERCNT2 ;ALLOW 12 ERRORS AT MOST
2782 007700 001002 BNE 78
2783 007702 000137 010432 JMP EXT6
2784 ;FIGURE OUT WHICH BUFFER IS
2785 ;AVAILABLE FOR USE
2786 007706 105737 001410 78: TSTB BUFLGO ;WAS PREVIOUS DSK-WRITE DONE
2787 007712 100003 RPL 86 ;USING BUFR 0?
2788 007714 005037 001410 CLR BUFLGO ;YES, CLR FLAG INDICATING IT'S
2789 ;AVAILABLE NOW
2790 007720 000402 BR 96
2791 007722 005037 001412 88: CLR BUFLG1 ;CLR FLAG INDICATING BUFR1
2792 ;IS AVAILABLE NOW
2793 007726 013737 001426 001424 98: MOV NXTPAT,PRSPAT ;"PRSPAT'S PATRNS WILL BE USED
2794 ;ON NEXT WRITE
2795 007734 010500 MOV R5,R0 ;FORM SEC # TO BE USED NXT TIME
2796 007736 116000 010426 MOV#B SECPTR(R0),R0 ;GET SEC #
2797 007742 042737 000017 001432 106: BIC #17,DSKADR ;MASK SECTOR BITS FROM DSK-ADRES
2798 007750 050037 001432 BIS R0,DSKADR ;FORM NXT DSK-ADRES
2799 007754 005205 INC R5 ;DONE WITH 12 SECTRS (3 BLOCKS)?

2800 007756 022705 000004 CMP #4,R5
2801 007762 001231 BNE 28 ;ON THIS SURFACE? IF NOT, GO
2802 ;DO NXT 4 SECTRS
2803 007764 032737 000001 001474 BIT #BIT0,INDX1 ;WHICH SURFACE WAS DONE, 0 OR 1?
2804 007772 001415 BEQ 118 ;IF 0, GO DO SURFACE 1
2805 007774 005237 001474 INC INDX1 ;COUNT # OF TRACKS
2806 010000 001002 BNE ,+6
    
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2807 010002 000137 010436 JMP TST7 ;EXIT IF DONE
2808 010006 042737 000020 001432 BIC #20,DSKADR ;GO TO SUR 0, NEXT CYLINDER
2809 010014 062737 000040 001432 ADD #40,DSKADR
2810 010022 000137 007444 JMP 18 ;GO BACK AND DO WRITE
2811 010026 005237 001474 118: INC INDX1 ;COUNT # OF TRACKS
2812 010032 052737 000020 001432 BIS #20,DSKADR ;SET BIT FOR SUR 1
2813 010040 000137 007444 JMP 18 ;GO, WRITE PATRNS ON SURFACE 1
2814 ;*GET BUF#
2815 ;*THIS ROUTINE FINDS OUT WHICH BUFFER (IOBUFO, IOBUF1) OR ONE OF
2816 ;*THE TWO BUFFERS SELECTED BY THE USER TO USE
2817 ;*FOR GENERATING PATTERNS. THEN IT SETS UP A FLAG INDICATING THAT
2818 ;*BUFFER HAS TO BE FILLED UP. THE STARTING ADDRESS OF THE
2819 ;*BUFFER IS STORED IN 'BUF #'.
2820
2821 010044 005737 001410 GETBUF: TST BUFLGO ;BUFR 0 AVAILABLE FOR USE?
2822 010050 100007 BPL 18 ;YES, BRANCH
2823 010052 052737 100000 001412 BIS #BIT15,BUFLG1 ;NO, USE BUFR 1. INDICATE SO.
2824 010060 013737 001406 001446 MOV PBUF1,BUFNO ;SAVE STARTING ADRES OF BUFR1
2825 010066 000207 RTS PC
2826 010070 052737 100000 001410 18: BIS #BIT15,BUFLGO ;INDICATED, USING BUFR 0
2827 010076 013737 001404 001446 MOV PBUF0,BUFNO ;SAVE STARTING ADRES OF BUFR 0
2828 010104 000207 RTS PC ;RETURN
2829
2830 ;*PTGENO
2831 ;*THIS ROUTINE GENERATES A 768 (3X256) WORDS LONG
2832 ;*BUFFER CONTAINING THE FOLLOWING PATTERNS
2833 ;*FIRST BLOCK OF 256 WORDS: 125252
2834 ;*SECOND BLOCK OF 256 WORDS: 052525 (COMPLEMENT OF ABOVE)
2835 ;*THIRD BLOCK OF 256 WORDS: 010421
2836 ;*YOU CAN USE ANY OTHER PATTERN/S (& ITS COMPLEMENT)
2837 ;*MAKING THE CHANGES IN THE 2 LOCATIONS SHOWN BELOW.
2838
2838 010106 013700 001446 PTGEN0: MOV BUFR0,R0 ;GET STARTING ADRES OF BUFR
2839 010112 013701 010164 MOV PTRN01,R1 ;GET PATRN TO BE GENERATED
2840 010116 012702 177400 MOV #-400,R2 ;IN THE FIRST 400 WORD BLOCK
2841
2842 010122 010120 18: MOV R1,(R0)+ ;GENERATE THE FIRST BLOCK
2843 010124 005202 INC R2 ;WITH "PAT01" PATRN
2844 010126 001375 BNE 18 ;ALL DONE?
2845
2846 010130 012702 177400 MOV #-400,R2
2847 010134 005101 COM R1 ;COMPLEMENT "PAT01" PATAN
2848 010136 010120 28: MOV R1,(R0)+ ;GENERATE 2ND BLOCK WITH
2849 010140 005202 INC R2 ;"PAT01'S COMPLEMENT PATRN
2850 010142 001375 BNE 28 ;ALL DONE?
2851 010144 012702 177400 MOV #-400,R2
2852 010150 013701 010166 MOV PTRN02,R1 ;GET PATRN TO BE GENERATED
2853 ;FOR 3RD BLOCK
2854 010154 010120 38: MOV R1,(R0)+ ;GENERATE 3RD BLOCK USING
2855 ;"PAT02" PATRN
2856 010156 005202 INC R2
2857 010160 001375 BNE 38 ;ALL DONE?
2858
2859 010162 000207 RTS PC ;RETURN
2860
2861 010164 125252 PTRN01: 125252 ;CHANGE THESE LOCATIONS IF
2862 010166 010421 PTRN02: 010421 ;YOU WANT ANY OTHER PATTERNS
    
```

```

2863
2864
2865 ;*PTGEN1
2866 ;*THIS ROUTINE GENERATES A 768 (3X256) WORDS
2867 ;*LONG BUFFER CONTAINING THE FOLLOWING PATTERNS:
2868
2869 ;*FIRST BLOCK=256 WORDS 000001 FILL 1'S
2870 ;* 000003
2871 ;* 177777
2872
2873 ;*SECOND BLOCK 177776 FILL 0'S
2874 ;* 177774
2875 ;* 1
2876 ;* 000000
2877
2878 ;*THIRD BLOCK 000001 FLOAT A 1
2879 ;* 000020
2880 ;* 1
2881 ;* 100000
2882
2883 ;*BUFNO* CONTAINS THE STARTING ADDRESS OF THE
2884 ;*BUFFER.
2885
2886 010170 012703 000001 PTGEN1: MOV #1,R3 ;INITIALIZE PATRNS
2887 010174 012704 177776 MOV #177776,R4
2888 010200 013700 001446 MOV BUFNO,R0 ;GET STARTING ADRES OF BUFR
2889 010204 012702 177760 ;SET COUNT
2890 010210 010301 18: MOV R3,R1 ;INITIALIZE PATRN
2891 010212 010120 28: MOV R1,(R0)+ ;GENERATE THE FIRST
2892 010214 000261 ;BLOCK USING "FILL 1'S"
2893 010216 006101 SEC R1
2894 010220 103374 ROL R1
2895 010222 005202 BCC 26
2896 010224 001371 INC R2
2897 BNE 18 ;ALL DONE?
2898
2899 010226 012702 177760 MOV #=20,R2
2900 010232 010401 38: MOV R4,R1 ;INITIALIZE PATRN
2901 010234 010120 48: MOV R1,(R0)+ ;GENERATE 2ND BLOCK
2902 010236 000241 ;USING "FILL 0'S"
2903 010240 006101 CLC R1
2904 010242 103774 ROL R1
2905 010244 005202 BCS 48
2906 010246 001371 INC R2
2907 BNE 38 ;DONE?
2908
2909 010250 012702 177760 MOV #=20,R2 ;SET COUNT
2910 010254 010301 58: MOV R3,R1 ;INITIALIZE PATRN
2911
2912 010256 010120 68: MOV R1,(R0)+ ;GENERATE THE 3RD BLOCK
2913 010260 006301 ASL R1 ;USING "FLOAT A 1"
2914 010262 103375 BCC 68
2915 010264 005202 INC R2
2916 010266 001372 BNE 58 ;DONE?
2917 010270 000207 RTS PC ;RETURN
2918
;*PTGEN2
;*THIS ROUTINE GENERATES A 768 (3X256) WORDS LONG
;*BUFFER CONTAINING THE FOLLOWING PATTERNS:

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2919
2920 ;*FIRST BLOCK=256 WORDS 000000 COUNT PATRN=LOWER BYTE
2921 ;* 000001 0-377
2922 ;* 000002
2923 ;* 1
2924 ;* 000377
2925
2926 ;*SECOND BLOCK 000000 COUNT PATRN=HIGHER BYTE
2927 ;* 000400 0-377
2928 ;* 001000
2929 ;* 1
2930 ;* 177400
2931
2932 ;*THIRD BLOCK 000000 COUNT PATRN=HIGHER & LOWER BYTE
2933 ;* 000401 0-377, 0-377
2934 ;* 1
2935 ;* 177777
2936
2937 ;*BUFNO* CONTAINS THE STARTING ADDRESS OF THE BUFFER.
2938
2939 010272 005001 PTGEN2: CLR R1 ;INITIALIZE PATRN
2940
2941 010274 013700 001446 18: MOV BUFNO,R0
2942 010300 010120 MOV R1,(R0)+ ;GENERATE 1ST BLOCK USING
2943 010302 105201 INCB R1 ;USING "COUNT UP LOWER BYTE"
2944 010304 001375 BNE 18 ;DONE?
2945
2946 010306 005001 28: CLR R1
2947 010310 010120 MOV R1,(R0)+ ;GENERATE 2ND BLOCK
2948 010312 062701 000400 ADD #400,R1 ;USING "COUNT UP HIGHER BYTE"
2949 010316 103374 BCC 28 ;DONE?
2950 010320 005001 CLR R1
2951 010322 010120 38: MOV R1,(R0)+ ;GENERATE 3RD BLOCK USING
2952 010324 062701 000401 ADD #401,R1 ;"COUNT UP HIGHER & LOWER BYTE"
2953 010330 103374 BCC 38 ;ALL DONE?
2954 010332 000207 RTS PC ;RETURN
2955
2956
2957 ;*PTGEN3
2958 ;*THIS ROUTINE GENERATES A 768 (3X256) WORDS LONG
2959 ;*BUFFER CONTAINING THE FOLLOWING PATTERNS:
2960
2961 ;*FIRST BLOCK OF 256 WORDS: 167356 (COMPLEMENT OF 010421)
2962
2963 ;*SECOND BLOCK 177776 FLOAT A 0
2964 ;* 177775
2965 ;* 1
2966 ;* 077777
2967
2968 ;*THIRD BLOCK 000377 COUNT UP HIGHER BYTE 0-377
2969 ;* 000776 COUNT DOWN LOWER BYTE 377-0
2970 ;* 1
2971 ;* 177400
2972
2973 ;*BUFNO* CONTAINS THE STARTING ADDRESS OF THE BUFFER.
2974

```

2975 010334 013700 001446
2976 010340 012702 177400
2977 010344 013701 010166
2978 010350 005101
2979 010352 010120
2980 010354 005202
2981 010356 001375
2982
2983
2984 010360 012702 177760
2985 010364 000261
2986 010366 012701 177776
2987 010372 010120
2988 010374 006101
2989 010376 103775
2990 010400 005202
2991 010402 001370
2992
2993
2994 010404 012701 000377
2995 010410 010102
2996 010412 010120
2997 010414 060201
2998 010416 022701 177777
2999 010422 001373
3000 010424 000207
3001
3002
3003
3004 010426 006
3005 010427 003
3006 010430 011
3007 010431 000
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3009 010432 004737 016772
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PTGEN3: MOV BUFNO,R0
MOV #=400,R2
MOV PTRNO2,R1 ;GET PATTERN
COM R1 ;COMPLEMENT 'PATO2' PATRN
48: MOV R1,(R0)+ ;GENERATE 1ST BLOCK
INC R2
BNE 48 ;ALL DONE?
;2ND BLOCK
78: MOV #=20,R2
SEC
MOV #177776,R1
88: MOV R1,(R0)+
ROL R1
BCS 88
INC R2
BNE 78 ;ALL DONE?
;3RD BLOCK
98: MOV #377,R1
MOV R1,R2 ;GENERATE 3RD BLOCK USING
MOV R1,(R0)+ ;'COUNT DOWN LOWER BYTE'
ADD R2,R1 ;'COUNT UP HIGHER BYTE'
CMP #=-1,R1
BNE 98 ;ALL DONE?
RTS PC ;RETURN

;SECTOR POINTER TABLE, DATA TRANSFERS ARE DONE IN BLOCKS (3 SECTORS
;EACH) IN THE CYCLIC ORDER: 0=2, 6=10, 3=5, 11=13, 0=2, AND SO ON.
SECPTR: .BYTE 6
.BYTE 3
.BYTE 11
.BYTE 0

EXT6: JSR PC,ABRT

;;*****
;*TEST 7 READ, SOFTWARE COMPARE, WRITE CHECK OF THE PATTERNS

;****TEST 6 (WRITING PATTERNS ON DISK) SHOULD BE DONE BEFORE DOING****
;****THIS TEST****
;*IN THIS TEST THE PATTERNS THAT WERE WRITTEN BEFORE (IN THE
;*PREVIOUS TEST) ARE READ BACK AND SOFTWARE COMPARED,
;*WHILE THE SOFTWARE COMPARISON IS TAKING PLACE, AN OVERLAPPING
;*WRITE CHECK IS DONE FOR THE SAME BLOCK. THE READING
;*BACK OF EACH BLOCK (4 SECTORS) IS DONE IN THE SAME
;*MANNER AS DESCRIBED IN THE BEGINNING OF PREVIOUS TEST,
;*OVERLAPPING OPERATIONS AND STAGGERING OF BLOCKS ARE DONE IN
;*A SIMILAR MANNER.
;*THE FOLLOWING IS A DESCRIPTION OF HOW ERRORS ARE HANDLED,
;*IF A 'SIN' OR 'HE' OCCURS IT IS REPORTED AND THAT BLOCK
;*IS SKIPPED. IN THIS STAGE OF TESTING THESE ERRORS SHOULD NOT
;*NORMALLY OCCUR.
;*IF A CHECKSUM ERROR OCCURS, CONTROL IS TRANSFERRED TO

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3055 010436 000004
3056 010440 012737 177764 001510
3057 010446 012737 177773 001512
3058 010454 012737 177742 001514
3059 010462 012737 177742 001516
3060 010470 012737 177764 001520
3061 010476 012737 177742 001522
3062 010504 012737 177152 001474
3063 010512 005037 001476
3064
3065 010516 012737 001414 001424
3066 010524 013737 001230 001450
3067
3068
3069 010532 005037 001504
3070 010536 005037 001506
3071 010542 012737 177775 001252
3072 010550 012737 177776 001254
3073 010556 012737 000003 001256
3074
3075 010564 013737 001450 001440
3076 010572 013737 001406 001442
3077
3078 010600 012737 176400 001444
3079
3080 010606 013737 001450 001432
3081 010614 012737 176400 001436
3082 010622 013737 001404 001434
3083
3084
3085 010630 000404
3086

;;*CSE ERROR*. FIRST THE CSE IS REPORTED. THE SECTOR GIVING
;*CSE IS READ AGAIN. IN ALL 3 TRIES ARE DONE. IF STILL
;*THE ERROR PERSISTS THAT SECTOR IS ABORTED AND THE REST
;*OF THE SECTORS ARE READ AND CHECKED FOR CSE. IF
;*AGAIN SOME OTHER SECTOR GIVES CSE, REPORTING AND RETRIES
;*ARE DONE AGAIN.
;*NEXT SOFTWARE COMPARISON IS DONE OF THE DATA THAT WAS
;*READ BACK. ON GETTING A DATA MISCOMPARISON
;*THE RELEVANT INFO(GOOD DATA, BAD DATA, ADDRESS ETC.) IS
;*STORED. AFTER THE WHOLE BLOCK HAS BEEN CHECKED, THE DATA
;*ERROR/S IS/ARE REPORTED. THEN THE BLOCK IS READ AGAIN. IN ALL
;*THREE TRIES ARE DONE.
;*WHILE THE DATA COMPARISON (SOFTWARE) IS GOING ON THE 'WRITE
;*CHECK' IS ALSO IN PROGRESS. IF A WRITE CHECK ERROR OCCURS THE
;*CONTROL IS TRANSFERRED TO 'WCEROR'. WRITE CHECK OF THE SECTOR
;*THAT GAVE WCE IS DONE AGAIN. IN ALL THREE TRIES ARE DONE.
;*NOTE THAT EVERY WCE IS REPORTED. IF ALL THE 4 SECTOR OF
;*A BLOCK GAVE WCE'S, ALL 4 WILL BE REPORTED AND RETRIED,
;*DEPENDING ON THE NATURE OF THE PROBLEM, THE ABOVE ERRORS
;*CAN OCCUR IN ANY COMBINATION. IT IS RECOMMENDED THAT ALL
;*THE ERROR MESSAGE BE CAREFULLY CO-RELATED AND EXAMINED. IT
;*WILL PROVIDE A DEEP INSIGHT INTO THE PROBLEM.
;;*****
TST7: SCOPE
MOV #=-14,ERCNT3 ;ALLOW 12 ERRORS AT THE MOST
MOV #=-5,ERCNT4 ;ALLOW 5 ERRORS AT THE MOST
MOV #=-36,ERCNT5 ;ALLOW 10 ERRORS AT THE MOST
MOV #=-36,ERCNT6 ;ALLOW 10 ERRORS AT THE MOST
MOV #=-14,ERCNT7 ;ALLOW 12 ERRORS AT THE MOST
MOV #=-36,ERCNT8 ;ALLOW 10 ERRORS AT THE MOST
MOV #=-626,INDX1 ;SET COUNT FOR 626 TRACKS
CLR INDX2 ;CLR COUNT FOR 4 BLOCKS ON A TRACK
MOV #PATO,PRSPAT ;INITLZE PTR TO PATRN GENRTR
MOV DRIVAD,ADRES ;INITLZE DRV#,ADRES
BEGIN: CLR ERCNT1 ;IF > 0, MEANS THAT RETRIES
CLR ERCNT2 ;DONE AFTER CSE OR CSE CHKD
MOV #=-3,RETRY1 ;RETRY COUNT FOR CSE
MOV #=-2,RETRY2 ;RETRY COUNT FOR SFTWRE MISCMP'N
MOV #3,RETRY3 ;RETRY COUNT FOR WCE
MOV ADRES,WDSKAD ;DISK ADRES TO WRT CHK WITH
PBUFI,#BUSAD ;USE THIS BUFR 1 TO WRT CHK
FOR THE BUFR INDICATED BY THE USER
;WRT CHK 1 BLOCK=3SECS=1400 WRDS
READ: MOV ADRES,DSKADR ;DISK ADRES TO READ FROM
MOV #=-1400,WRDCNT ;1 BLOCK = 3 SECTORS = 1400 WRDS
MOV PBUFO,BUSADR ;USE 'IOBUFO' TO READ INTO
FOR THE BUFR INDICATED BY THE USER
BR RDAGAIN

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3087 010632 104415
3088 010634 104416
3089 010636 000401
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3091 010640 104415
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3093 010642 013777 001432 170614
3094 010650 013777 001436 170602
3095 010656 013777 001434 170576
3096
3097 010664 012777 000405 170564
3098
3099
3100 010672 013737 001406 001446
3101 010700 017737 170520 001430
3102 010706 004777 170516
3103
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3106 010712 104421
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3110
3111 010714 032777 040000 170534
3112 010722 001416
3113
3114 010724 012737 010640 001110
3115 010732 004737 016214
3116 010736 104023
3117 010740 104415
3118 010742 005237 001510
3119 010746 001002
3120 010750 000137 012170
3121 010754 000137 011512
3122 010760 032777 001000 170464
3123 010766 001417
3124
3125 010770 012737 010632 001110
3126 010776 004737 016214
3127 011002 104011
3128 011004 104415
3129 011006 104416
3130 011010 005237 001512
3131 011014 001002
3132 011016 000137 012170
3133 011022 000137 011512
3134
3135 011026 005737 001504
3136 011032 001031
3137 011034 005237 001504
3138
3139
3140 011040 032777 000002 170406
3141 011046 001423
3142 011050 012737 010532 001110

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LUPSIN: CON,RESET
          DRV,RESET
          BR      RDAGAIN

LUPHE: CON,RESET

RDAGAIN: MOV      DSKADR,@RKDA ;READ FROM THIS DSK=ADRES
          WRDCNT,@RKHC ;THIS # OF WORDS
          MOV      BUSADR,@RKBA ;INTO THIS BUFR
          MOV      #405,@RKCS ;READ,SSE,GO
          MOV      PBUF1,BUFNO ;SET UP STARTING ADRES
          MOV      @PRSPAT,@PGSUBR
          JSR      PC,@PGSUBR ;GO GENERATE A BUFFER
                                ;OF 1400 WORDS USING THIS
                                ;PATRN GENRATR
          CON,RDY ;DONE WITH PATRN GENRTRNG,
                                ;WAIT FOR CNT RDY TO SET
                                ;(FROM PREVIOUS READ)
          BIT      #BIT14,@RKCS ;CNT RDY SET
          BEQ      NOHE ;HARD ERROR?
          MOV      #LUPHE,$LPERR
          JSR      PC,GETINF
          ERROR 23 ;HARD ERROR
          CON,RESET
          INC      ERCNT3 ;ALLOW 12 ERRORS AT MOST
          BNE 18
          JMP      EXT7 ;IF MORE, EXIT
          JMP      FINISH
          BIT      #BIT9,@RKDS ;SIN SET?
          BEQ      NOSIN ;NO
          MOV      #LUPSIN,$LPERR
          JSR      PC,GETINF
          ERROR 11 ;SIN ON READ
          CON,RESET
          DRV,RESET
          INC      ERCNT4 ;ALLOW 5 ERRORS AT MOST
          BNE 18
          JMP      EXT7 ;IF MORE, EXIT
          JMP      FINISH
          TST      ERCNT1 ;CHECKING CSE FOR 1ST TIME
          BNE WRTCHK ;NO,BRANCH
          INC      ERCNT1 ;INDICATE THAT CSE HAS BEEN
                                ;CHECKED ONCE
          BIT      #BIT1,@RKER ;CHECK SUM EROR?
          BEQ      WRTCHK
          MOV      #BEGIN,$LPERR

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3143 011056 004737 016214
3144 011062 013737 001252 001202
3145 011070 062737 000004 001202
3146 011076 104024
3147 011100 005237 001514
3148 011104 001002
3149 011106 000137 012170
3150 011112 000137 011654
3151
3152 011116 005037 001506
3153
3154 011122 022737 000003 001256
3155 011130 001016
3156
3157 011132 013777 001440 170324
3158 011140 013777 001444 170312
3159 011146 013777 001442 170306
3160
3161 011154 012777 000407 170274
3162
3163 011162 005337 001256
3164
3165 011166 005737 001506
3166 011172 001060
3167
3168 011174 005237 001506
3169
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3171
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3175
3176 011200 012702 001266
3177
3178 011204 012703 001320
3179 011210 012704 001352
3180
3181
3182 011214 005037 001500
3183
3184 011220 013700 001404
3185 011224 012737 177764 001502
3186 011232 013701 001406
3187 011236 012737 176400 001260
3188 011244 021011
3189 011246 001402
3190 011250 000137 012016
3191 011254 005720
3192 011256 005721
3193 011260 005237 001260
3194 011264 001367
3195
3196 011266 005737 001500
3197
3198 011272 001420

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          JSR      PC,GETINF
          MOV      RETRY1,$REG10 ;GET THE RETRY #
          ADD      #4,$REG10 ;SAVE IT FOR TYPEOUT
          ERROR 24 ;CSE
          INC      ERCNT5 ;ALLOW 10 ERRORS AT MOST
          BNE 18
          JMP      EXT7 ;IF MORE, EXIT
          JMP      CSEROR ;GO, SERVICE CSE
          WRTCHK: CLR      ERCNT2 ;CLR FLAG INDICATING SOFTWARE
                                ;COMPARE DONE
          CMP      #3,RETRY3 ;WRT CHK DONE BEFORE OR
          BNE SFTCMP ;IT'S 1ST TIME?
                                ;IF DONE,BRANCH OTHERWISE DO IT
          WDCAGAIN: MOV      WDSKAD,@RKDA ;WRT CHK FROM THIS DSK=ADRES
          MOV      WRDCNT,@RKHC ;THIS # FO WORDS
          MOV      WBUSAD,@RKBA ;WITH THIS BUFFER
          MOV      #407,@RKCS ;WRT CHK,GO,SSE
          DEC      RETRY3 ;INDICATE WRT CHK DONE
          SFTCMP: TST      ERCNT2 ;SOFTWARE COMPARE DONE ONCE BEFORE?
          BNE WCREPT ;IF SFTWARE COMPARE HAS BEEN DONE
                                ;ONCE DON'T DO IT AGAIN, OTHERWISE,
          INC      ERCNT2 ;DO IT, INDICATE IT IS DONE.
                                ;MORE THAN ONCE BEFORE.
          ;IF THIS IS 1ST TIME THRU &
          ;WRT CHK WAS DONE ONCE BEFORE
          ;DO SOFTWARE COMPARISON OF
          ;THE DATA THAT WAS READ FROM
          ;THE DISK
          MOV      #BUFR,R2 ;INITLZE PTR TO BUFR STORING
          MOV      #BUFR1,R3 ;ADRES OF BAD DATA
          MOV      #BUFR2,R4 ;STORE EXPCTD DATA STARTING HERE
                                ;STORE RECVD (BAD) DATA
                                ;STARTING HERE
          CLR      INDX3 ;CLR FLAG INDICATING MISCPRE
          COMPAR: MOV      PBUFO,R0 ;INITLZE PTR TO 'RECVD DATA' BUFR
          MOV      #14,INDX4 ;STORE AND REPORT 12 OR LESS DATA ERRORS
          MOV      PBUF1,R1 ;INITLZE PTR TO 'EXPCTD DATA' BUFR
          MOV      #1400,INADR ;SET COUNT
          CMP      (R0),(R1) ;CORRECT WORD READ FROM DISK?
          BEQ 18
          MISCPM: JMP      (R0)+ ;BRANCH IF MISCPRE ERROR
          TST      (R1)+ ;INCRMNT PTRS
          TST      INADR ;TO NXT WORDS
          INC      CMPAGAN ;DONE WITH CMPRISON?
          BNE ;IF NOT, COMPARE THE REST
          TST      INDX3 ;WAS THERE A BAD DATA WORD
          BEQ WCREPT ;(EVEN AFTR RETRYING)
                                ;NO, BRANCH

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3199 011274 012737 010606 001110 REPMSC: MOV #READ,SLPERR
3200 011302 104025 ERROR 25 ;DATA ERROR
3201 011304 005237 001516 INC ERCNT6 ;ALLOW 10 ERRORS AT MOST
3202 011310 001002 BNE 18
3203 011312 000102 JMP EXT7 ;IF MORE, EXIT
3204 011316 005737 012170 18: TST RETRY2
3205 011322 001404 BEQ WCREPT
3206 011324 005237 001254 INC RETRY2
3207 011330 000137 010606 JMP READ
3208
3209 011334 104421 WCREPT: CON,RDY ;WAIT FOR CNTRL RDY FROM
3210 ;PREVIOUS WRT CHK
3211 011336 022737 177776 001254 CMP #-2,RETRY2 ;IF THERE WAS A RETRY AFTER MISC
3212 ;COMPARISON, DO WRT CHK AGAIN
3213 011344 001417 BEQ ERWCHK
3214 011346 000401 BR LUPWCE+2
3215 011350 104415 LUPWCE: CON,RESET
3216 011352 013777 001440 170104 MOV WDSKAD,0RKDA ;WRT CHK WITH THIS DSK-ADRES
3217 011360 013777 001444 170072 MOV WWRDCN,0RKWC ;THIS # OF WORDS
3218 011366 013777 001442 170066 MOV WBUSAD,0RKBA ;THIS BUS ADRES
3219 011374 012777 000407 170054 MOV #407,0RKCS
3220
3221 011402 104421 CON,RDY
3222 011404 012737 011350 001110 ERWCHK: MOV #LUPWCE,SLPERR
3223 011412 032777 040000 170032 BIT #BIT14,0RKDS ;HARD ERROR?(FROM WRT CHK)
3224 011420 001410 BEQ XHE ;NO,BRANCH
3225
3226 011422 004737 016214 JSR PC,GETINF
3227 011426 104026 ERROR 26 ;HE ON WRT CHK
3228 011430 005237 001520 INC ERCNT7 ;ALLOW 12 ERRORS AT MOST
3229 011434 001002 BNE XHE
3230 011436 000137 012170 JMP EXT7 ;IF MORE, EXIT
3231
3232 011442 032777 000001 170004 XHE: BIT #BIT0,0RKER ;WRITE CHECK ERROR?
3233 011450 001420 FINISH
3234 011452 004737 016214 JSR PC,GETINF
3235 011456 012737 000003 001202 MOV #3,0REG10 ;GET TRY #
3236 011464 012737 001256 001202 SUB RETRY3,0REG10 ;SAVE IT FOR TYPEOUT
3237 011472 104027 ERROR 27 ;WRT CHK ERROR
3238 011474 005237 001522 INC ERCNT8 ;ALLOW 10 ERRORS AT MOST
3239 011500 001002 BNE 18
3240 011502 000137 012170 JMP EXT7 ;IF MORE, EXIT
3241 011506 000137 012062 18: JMP WCEOR
3242
3243 ;THERE WAS NO WCE, DONE
3244
3245 ;WITH ALL CHECKING FOR SOFT
3246 ;ERORS,ETC, MODIFY PARAMETERS
3247 ;TO CHECK NXT BLOCK ON
3248 ;THE DISK
3249
3250 011512 022737 001422 001424 FINISH: CMP #PAT3,PRSPAT ;FIND OUT THE NXT PATRN GENRATR
3251 011520 001404 BEQ 18 ;TO USE FOR GENERATING THE
3252 011522 062737 000002 001424 ADD #2,PRSPAT ;BUFR,STORE POINTER TO
3253 011530 000403 BR 26 ;GENRATR ROUTINE IN 'PRSPAT'
3254 011532 012737 001414 001424 18: MOV #PATO,PRSPAT ;NOTE THER R 4 PAT-GENRATRS
    
```

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3255 ;PATO-PAT1-PAT2-PAT3----PATO-
3256 011540 013701 001476 28: MOV INDX2,R1 ;FORM SECTR # TO BE USED NEXT
3257 011544 116101 010426 MOV#B SECTR(R1),R1 ;GET SECTR #
3258 011550 042737 000017 001450 38: BIC #17,ADRES ;MASK SECTR BITS
3259 011556 050137 001450 BIS R1,ADRES ;FORM THE NEW DISK-ADRES
3260 ;FORM THE NXT BLOCK TO BE
3261 ;CHECKED,
3262 011562 005237 001476 INC INDX2 ;DONE ALL 4 BLOCKS(3 SECS
3263 ;EACH) ON THIS TRACK?
3264 011566 022737 000004 001476 CMP #4,INDX2
3265 011574 001025 BNE GOBAK ;IF NOT, GO BAK & DO THE
3266 ;NXT BLOCK ON THIS TRACK
3267
3268 011576 005037 001476 DONTRK: CLR INDX2 ;REINITLZE COUNT FOR
3269 ;4 BLOCKS ON THIS TRACK
3270 011602 032737 000001 001474 BIT #BIT0,INDX1 ;WHICH SUR TO DO NXT? 0 OR 1
3271 011610 001407 BEQ DOSUR1 ;BRANCH, DO SUR 1 NXT
3272
3273 011612 062737 000040 001450 ADD #40,ADRES
3274
3275 011620 042737 000020 001450 BIC #20,ADRES ;CLR SUR BIT, DO SUR 0 NXT
3276 011626 000403 BR DONE
3277
3278 011630 052737 000020 001450 DOSUR1: BIS #20, ADRES ;SET SUR BIT, DO SUR 1 NXT
3279
3280 011636 005237 001474 DONE: INC INDX1 ;DONE WITH ALL 626 TRACKS?
3281 011642 001002 BNE GOBAK
3282 011644 000137 012174 JMP TST10
3283
3284 011650 000137 010532 GOBAK: JMP BEGIN ;IF NOT, GO BAK & CHECK
3285 ;THE NXT TRACK
3286
3287 ;CSEROR
3288 ;THIS IS THE ENTRY POINT
3289 011654 CSEROR: ;FOR SERVICE ROUTINE FOR CHECK
3290 ;SUM EROR, CONTROL IS XFERED
3291 ;HERE ONCE CSE OCCURS
3292 011654 017700 167604 MOV 0RKDA,R0 ;GET RKDA AFTER CSE
3293 011660 010001 MOV R0,R1 ;SAVE RKDA
3294 011662 032700 000017 BIT #17,R0 ;FORM THE ADRES OF THE SECTR
3295 011666 001002 BNE 18 ;WHICH GAVE CSE
3296 011670 162700 000004 SUB #4,R0
3297 011674 005300 18: DEC R0 ;R0 CONTAINS DSK-ADRES WHERE
3298 ;CSE OCURED
3299 011676 020037 001432 CMP R0,DSKADR ;DID A PREVIOUS RETRY (IF ANY)
3300 ;GIVE CSE ON SAME ADRES
3301 011702 001021 BNE 28 ;NO, THIS IS A FRESH CSE, BRANCH.
3302 ;IF THIS WAS A CSE ON A
3303 011704 005237 001252 INC RETRY1 ;RETRY INCMNT RETRY COUNT,
3304 ;BRANCH IF 3 RETRIES HAVEN'T
3305 011710 001021 BNE 38 ;BEEN DONE
3306 ;GO REPORT CSE
3307 ;IF CSE WAS IN THE LAST SECTR OF
3308 ;THE 3 SEC BLOCK, GO TO 'WRTCHK'
3309 ;OTHERWISE CHECK THE REST OF
3310 ;THE SECTORS FOR CSE.
    
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3311 011712 010102      MOV      R1,R2
3312 011714 042702 177760      BIC      #177760,R2
3313 011720 001002      BNE      88
3314 011722 000137 011116      JMP      WRTCHK
3315 011726 162702 000003      SUB      #3,R2
3316 011732 100372      BPL      76
3317
3318 011734 010100      MOV      R1,R0
3319 011736 012737 177775 001252      MOV      #=3,RETRY1
3320 011744 000403      BR
3321
3322 011746 012737 177776 001252 28:  MOV      #=2,RETRY1      ;ALLOW 2 MORE TRIES FOR
3323                                     ;THE CSE ON SAME DISK-ADRES
3324
3325 011754 010037 001432      MOV      R0,DSKADR      ;SAVE DSK-ADRES FOR DOING
3326                                     ;THE RETRY=READ
3327 011760 163700 001450      SUB      ADRES,R0      ;MODIFY THE
3328 011764 005200      INC      R0      ;BUS ADRES & WORD COUNT
3329 011766 005300      DEC      R0      ;TO BE USE ON RETRY=
3330 011770 001407      BEQ      58      ;READ
3331 011772 062737 001000 001434      ADD      #1000,BUSADR
3332 012000 062737 000400 001436      ADD      #400,WRCNT
3333 012006 000767      BR      48
3334
3335 012010 104415      CON,RESET      ;CLR THE CSE IN RKER
3336 012012 000137 010642      JMP      RDAGAIN      ;GO BACK, READ AGAIN
3337                                     ;RETRY
3338
3339
3340
3341                                     ;MISCMP
3342                                     ;THIS IS THE ENTRY POINT
3343                                     ;FOR SERVICE ROUTINE. FOR
3344                                     ;DATA EROR (MISCOMPARISON)
3345                                     ;ON SOFTWARE COMPARISON
3346                                     ;OF DATA READ FROM THE DISK BLOCK
3347
3348 012016 104421      MISCMP: CON,RDY      ;WAIT FOR CNTRL RDY FROM
3349                                     ;PREVIOUS WRT CHK
3350 012020 032777 040000 167430      BIT      #BIT14,0RKCS
3351 012026 001401      BEQ      18
3352 012030 104415      CON,RESET      ;CLR WCE IN RKER
3353                                     ;BUT STILL DATA EROR ENTER HERE
3354 012032 010022      18:  MOV      R0,(R2)+      ;STORE MEM ADRES WHERE
3355                                     ;DATA EROR OCCURED
3356 012034 012123      MOV      (R1)+,(R3)+      ;SAVE EXPCTD DATA
3357
3358 012036 012024      MOV      (R0)+,(R4)+      ;SAVE DATA RECVD (BAD)
3359 012040 005237 001500      INC      INDX3      ;INDICATE MISCMPRISON
3360
3361 012044 005237 001502      INC      INDX4      ;STORE ONLY 12(DEC) ERORS
3362 012050 001402      BEQ      48      ;IF 12 ERORS, GO REPORT THEM
3363 012052 000137 011244      JMP      CMPAGAN      ;GO BACK & CMPARE THE REST
3364
3365 012056 000137 011274      48:  JMP      REPMSC
3366
    
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3367
3368
3369                                     ;THIS THE ENTRY POINT FOR
3370                                     ;EROR SERVICE ON GETTING A
3371                                     ;WRITE CHECK EROR.
3372
3373 012062 005737 001256      WCEORR: TST      RETRY3      ;DONE 3 TRIES?
3374 012066 003035      BGT      CLRERR      ;IF NOT SKIP, OTHERWISE REPORT
3375                                     ;W C EROR
3376
3377 012070 012737 000003 001256      MOV      #3,RETRY3      ;SET CONT FOR RETRIES
3378
3379 012076 017700 167362      MOV      @RKDA,R0      ;IF WCE WAS IN THE LAST SECTOR
3380 012102 010002      MOV      R0,R2      ;OF THE BLOCK, NO MORE SECS
3381 012104 042702 177760      BIC      #177760,R2      ;TO CHECK, GO TO 'FINISH'
3382 012110 001002      BNE      48      ;IF IT WASN'T LAST SECTOR OF THE
3383 012112 000137 011512      JMP      FINISH      ;BLOCK, THEN CHECK REMAINING
3384 012116 162702 000003      48:  SUB      #3,R2      ;SECTORS. (STARTING FROM THE
3385 012122 100372      BPL      38      ;SEC AFTER THE ONE GIVING WCE)
3386 012124 010001      18:  MOV      R0,R1      ;SAVE DISK ADRES
3387 012126 163700 001440      SUB      WDSKAD,R0
3388 012132 010137 001440      MOV      R1,WDSKAD      ;GET SAVED DISK ADRES
3389 012136 005200      INC      R0
3390 012140 005300      28:  DEC      R0
3391 012142 001407      BEQ      CLRERR
3392 012144 062737 001000 001442      ADD      #1000,WBUSAD      ;FORM THE NEW BUS ADRES
3393 012152 062737 000400 001444      ADD      #400,WRCNT      ;FORM THE NEW WORD COUNT
3394 012160 000767      BR      28
3395 012162 104415      CLRERR: CON,RESET
3396 012164 000137 011132      JMP      WCAGAIN
3397
3398 012170 004737 016772      EXT7:  JSR      PC,ABRT
3399
3400
3401                                     ;*****
3402                                     ;*TEST 10 WRITE, WRITE CHECK ON CYLINDERS 127, 128
3403                                     ;*THIS TEST WRITES 12 UNIQUE PATTERNS (ONE FOR EACH
3404                                     ;*SECTOR) ON CYLINDERS 127 AND 128, THEN WRITE
3405                                     ;*CHECK IS DONE TO SEE IF THEY WERE WRITTEN
3406                                     ;*CORRECTLY. IT SHOULD BE NOTED THAT THERE IS
3407                                     ;*CHANGE IN 'WRITE' CURRENT AT THIS CYLINDER.
3408                                     ;*PATTERNS ARE RELOCATED ON THE CYLINDERS AFTER EACH
3409                                     ;*WRITE/WRITE CHECK CYCLE. THUS THE FIRST TIME
3410                                     ;*PATTERN 'SP1' IS WRITTEN ON SECTOR 0, PATTERN 'SP2' ON
3411                                     ;*SECTOR 2, ETC. AFTER THIS WRITE/WRITE CHECK CYCLE
3412                                     ;*IS OVER PATTERN 'SP2' IS WRITTEN ON SECTOR 0, PATTERN
3413                                     ;*;'SP3' ON SECTOR 1 AND SO ON. THIS WRITE/WRITE
3414                                     ;*CHECK CYCLE IS REPEATED 12 TIMES, THUS
3415                                     ;*THE LAST WRITE/WRITE CHECK IS DONE USING
3416                                     ;*PATTERN 'SP12' ON SECTOR 0, PATTERN 'SP1' IS
3417                                     ;*WRITTEN ON SECTOR 1, PATTERN 'SP2' ON SECTOR 2,
3418                                     ;*ETC. IF YOU WANT TO WRITE ANY OTHER PATTERNS
3419                                     ;*FILL IN THE PATTERNS YOU WANT IN LOCATIONS
3420                                     ;*'SP1', 'SP2', ...,ETC.
3421                                     ;*****
3422 012174 000004      TST10: SCOPE
    
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3423
3424 012176 012737 177764 001504      MOV    #-14,ERCNT1    ;ALLOW 12 ERRORS AT MOST
3425 012204 012737 177764 001506      MOV    #-14,ERCNT2    ;ALLOW 12 ERRORS AT MOST
3426 012212 012737 177723 001510      MOV    #-55,ERCNT3    ;ALLOW 15 ERRORS AT MOST
3427 012220 012702 012702              MOV    #SP1,R2        ;INITIALIZE POINTER TO PATRN
3428 012224 010201              DOWRT: MOV    R2,R1
3429 012226 012700 007740              MOV    #7740,R0      ;SET UP CYL ADRES BITS (127)
3430 012232 053700 001230              BIS    DRIVAD,R0     ;SET UP DRIVE # BITS
3431 012236 005003              WRLO1: CLR   R3
3432 012240 104415              WRERR: CON,RESET
3433
3434 012242 010077 167216              WRLO:  MOV    R0,@RKDA    ;ADRES THE DRIVE
3435 012246 012777 177400 167204      MOV    #-400,@RKWC    ;WRITE 1 SECTOR
3436 012254 010177 167202              MOV    R1,@RKBA      ;USE THIS PATTERN
3437 012260 012777 004003 167170      MOV    #4003,@RKCS   ;WRITE, GO
3438 012266 104421              CON,RDY
3439 012270 032777 140000 167160      BIT    #140000,@RKCS ;ANY ERROR?
3440 012276 001414              BEQ    48
3441 012300 012737 012240 001110      MOV    #WRERR,$LPERR ;SET ADRES FOR LOOPING ON ERROR
3442 012306 004737 016162              JSR    PC,GT4RG      ;GET TKCS, ER, DS, DA
3443 012312 104021              ERROR  21            ;ERROR OCCURRED ON DOING A WRITE
3444 012314 104415              CON,RESET           ;CLEAR THE ERROR
3445 012316 005237 001504              INC    ERCNT1        ;ALLOW 12 ERRORS ONLY
3446 012322 001002              BNE    48
3447 012324 000137 012732              JMP    EXT10
3448
3449 012330 005200              48:   INC    R0
3450 012332 005203              INC    R3            ;KEEP COUNT
3451 012334 022701 012730              CMP    #SP12,R1     ;USE PATTERNS IN A CYCLIC FASHION
3452 012340 001002              BNE    38
3453 012342 012701 012700              MOV    #SP1-2,R1
3454 012346 005721              38:   TST    (R1)+        ;INCREMENT POINTERS TO NEXT PATTERN
3455 012350 020327 000014              CMP    R3,#14      ;DONE SURFACE 0?
3456 012354 002732              BLT    WRLO         ;NO
3457 012356 001005              BNE    28           ;YES, IF CHANGING HEADS
3458 012360 010201              MOV    R2,R1
3459 012362 042700 000017              BIC    #17,R0      ;SET UP CORRECT ADDRESS ETC.
3460 012366 052700 000020              BIS    #20,R0
3461
3462 012372 020327 000030              28:   CMP    R3,#30     ;DONE WITH WRITING SURFACE 1?
3463 012376 001321              BNE    WRLO        ;NO, BRANCH
3464
3465 012400 032700 007700              WRHI:  BIT    #7700,R0 ;DONE WITH BOTH CYLINDERS = 127 & 128?
3466 012404 001405              BEQ    DOWCHK      ;YES
3467 012406 012700 010000              MOV    #10000,R0   ;NO, DO CYLINDER 128
3468 012412 053700 001230              BIS    DRIVAD,R0
3469 012416 000707              BR     WRLO1       ;GO BACK
3470
3471
3472
3473 012420 010201              DOWCHK: MOV   R2,R1    ;WRITTEN, NOW DO WRITE CHECK
3474 012422 012737 177775 001252      MOV    #3,RETRY1   ;INITIALIZE POINTER TO FIRST PATTERN
3475 012430 012700 010000              MOV    #10000,R0  ;RETRY COUNT
3476 012434 053700 001230              BIS    DRIVAD,R0  ;DO CYLINDER 128 FIRST
3477 012440 005003              WCHI1: CLR   R3
3478 012442 010077 167016              WCERR: MOV   R0,@RKDA ;ADRES THE DRIVE
    
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3479
3480 012446 012777 177400 167004      WCHI:  MOV    #-400,@RKWC ;WRITE CHECK 1 SECTOR
3481 012454 010177 167002              MOV    R1,@RKBA     ;WITH THIS PATTERN
3482 012460 012777 004007 166770      MOV    #4007,@RKCS ;WRITE CHECK, GO
3483 012466 104421              CON,RDY
3484
3485 012470 032777 040000 166754      BIT    #40000,@RKDS ;HE?
3486 012476 001406              BEQ    18           ;NO
3487 012500 004737 016214              JSR    PC,GETINF    ;
3488 012504 104026              ERROR  26            ;HE ON DOING WRT CHK
3489 012506 005237 001506              INC    ERCNT2        ;ALLOW 12 ERRORS ONLY
3490 012512 001507              EXT10              ;IF MORE, EXIT
3491 012514 032777 000001 166732 18:   BIT    #BIT0,@PKER ;WCE?
3492 012522 001425              BEQ    48           ;NO
3493 012524 012737 012442 001110      MOV    #WCERR,$LPERR ;SET ADRES FOR LOOPING ON ERROR
3494 012532 004737 016214              JSR    PC,GETINF    ;GET INFO ON ERROR
3495 012536 013737 001252 001202      MOV    RETRY1,$REG10 ;
3496 012544 062737 000004 001202      ADD    #4,$REG10    ;WCE ON DOING WRITE CHECK, WITH
3497 012552 104027              ERROR  27            ;PATTERN STORED IN R1
3498 012554 005237 001252              INC    RETRY1       ;DO 3 TIMES IN ALL
3499 012560 001330              BNE    WCERR
3500 012562 005237 001510              INC    ERCNT3        ;ALLOW 15 ERRORS ONLY
3501 012566 001461              BEQ    EXT10        ;IF MORE, EXIT
3502 012570 012737 177775 001252      MOV    #3,RETRY1
3503
3504 012576 005200              48:   INC    R0
3505 012600 005203              INC    R3            ;KEEP TRACK OF DISK-ADRES
3506 012602 022701 012730              CMP    #SP12,R1     ;AND COUNT
3507 012606 001002              BNE    38           ;USE PATTERNS IN CYCLIC
3508 012610 012701 012700              MOV    #SP1-2,R1   ;FASHION
3509 012614 005721              38:   TST    (R1)+        ;INCREMENT POINTER TO NEXT PATTERN
3510 012616 020327 000014              CMP    R3,#14      ;DONE SURFACE 0?
3511 012622 002711              BLT    WCHI         ;NO
3512 012624 001005              BNE    28           ;IF CHANGING HEADS (0-1), SET CORRECT
3513 012626 010201              MOV    R2,R1       ;ADRES BITS
3514 012630 042700 000017              BIC    #17,R0
3515 012634 052700 000020              BIS    #20,R0
3516
3517 012640 020327 000030              28:   CMP    R3,#30     ;DONE WRITE CHECKING SURFACE 1?
3518 012644 001300              BNE    WCHI        ;NO, GO BACK
3519
3520 012646 032700 007700              WCLO:  BIT    #7700,R0 ;DONE BOTH CYLINDERS = 127, 128?
3521 012652 001005              BNE    REPEAT      ;YES, BRANCH
3522 012654 012700 007740              MOV    #7740,R0    ;DO CYLINDER 127 NOW
3523 012660 053700 001230              BIS    DRIVAD,R0
3524 012664 000665              BR     WCHI1
3525
3526
3527 012666 005722              REPEAT: TST   (R2)+   ;RELOCATE THE PATTERNS ON THE
3528 012670 020227 012732              CMP    R2,#SP12+2  ;CYLINDERS AND DO IT AGAIN
3529 012674 001420              BEQ    TST11       ;EXIT
3530 012676 000137 012224              JMP    DOWRT       ;THIS TEXT)
3531
3532
3533
3534
    
```

3535
3536 012702 177777
3537 012704 052525
3538 012706 111111
3539 012710 010421
3540 012712 102041
3541 012714 010101
3542 012716 040201
3543 012720 000401
3544 012722 031463
3545 012724 070707
3546 012726 007417
3547 012730 041020
3548
3549 012732 004737 016772
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3566
3567 012736 000004
3568 012740 032777 000100 166172
3569 012746 001002
3570 012750 000137 014106
3571 012754 104415
3572 012756 104416
3573
3574 012760 012737 177771 001252
3575
3576
3577 012766 104401 012774
3578 012772 000424
3579
3580 013044
3581 013044 104401 013052
3582 013050 000421
3583
3584 013114
3585 013114 104401 013122
3586 013120 000421
3587
3588 013164
3589
3590 013164 012737 001542 001260

SP1: .WORD 177777 ;IF YOU WANT TO WRITE ANY
SP2: .WORD 052525 ;OTHER PATTERNS, CHANGE THESE
SP3: .WORD 111111 ;12 LOCATIONS TO ANY PATTERN
SP4: .WORD 010421 ;YOU WANT.
SP5: .WORD 102041
SP6: .WORD 010101
SP7: .WORD 040201
SP8: .WORD 000401
SP9: .WORD 031463
SP10: .WORD 070707
SP11: .WORD 007417
SP12: .WORD 041020
EXT10: JSR PC,ABRT
;*****
;*TEST 11 SEEK FUNCTION TIMER
;*SEEK TIMER
;*IN THIS PART OF THE PROGRAM SEEKS ARE TIMED BETWEEN A PARTICULAR SET
;*OF CYLINDERS, BOTH IN THE FORWARD DIRECTION (0-312) AND REVERSE(312-0).
;*****CAUTION*****
;*IT SHOULD BE NOTED THAT THE SECTOR COUNTER (IN RKDS) IS USED AS THE REAL
;*TIME CLOCK TO DO THE SEEK TIMING, FOR THE TIMES TO BE RELIABLE, THE
;*SECTOR COUNTER SHOULD BE ACCURATE WITHIN THE SPECIFICATIONS OF THE DISK
;*SPEED; 1500 RPM = 40 MILI SECS/REV =3,33 MILI SECS/SECTOR.
;*VARIATION; +/-30 RPM
;*****
TST11: SCOPE
BIT #SW6,@SWR ;INHIBIT TIMER?
BNE .+6
JMP PLTGRPH
CON,RESET
DRV,RESET
MOV #7,RETRY1 ;COUNT FOR 7 DIRFNT SEEK TIMES
;TO BE RECORDED
TYPE ,65\$;;TYPE ASCIZ STRING
BP 64\$;;GET OVER THE ASCIZ
;65\$: ,ASCIZ <15><12>/SEEK TIME SCALE FACTOR=0,01 MILI SECS/
64\$:
TYPE ,67\$;;TYPE ASCIZ STRING
BR 66\$;;GET OVER THE ASCIZ
;67\$: ,ASCIZ <15><12><12>/ # OF SEEK # OF SEEK/
66\$:
TYPE ,69\$;;TYPE ASCIZ STRING
BR 68\$;;GET OVER THE ASCIZ
;69\$: ,ASCIZ <15><12>/ SEEKS TIME SEEKS TIME/<15><12>
68\$:
MOV #SIAD,INADR ;INITLZE PTR TO INNER ADRES

3591 013172 012737 001524 001262
3592
3593 013200 017777 166056 166256
3594
3595 013206 053777 001230 166250
3596 013214 012777 000011 166234
3597 013222 104421
3598 013224 104422
3599
3600 013226 005037 001474
3601 013232 012704 027026
3602 013236 012705 027426
3603 013242 012737 177634 001476
3604
3605
3606 013250 013702 001464
3607 013254 005737 001474
3608 013260 001005
3609
3610 013262 017712 165772
3611 013266 053712 001230
3612 013272 000404
3613
3614 013274 017712 165762
3615 013300 053712 001230
3616 013304 004737 014776
3617
3618
3619
3620 013310 005737 001474
3621 013314 001004
3622 013316 010324
3623 013320 005237 001474
3624 013324 000751
3625
3626 013326 010325
3627 013330 005037 001474
3628
3629 013334 005237 001476
3630 013340 001343
3631
3632
3633
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3640
3641
3642
3643
3644
3645
3646

MOV #SOAD,OUTADR ;INITLZE PTR TO OUTER ADRES
REPTIM: MOV @OUTADR,@RKDA ;POSITION HEADS TO OUTER CYLINDER
;BEFORE STARTING TO TIME
BIS DRIVAD,@RKDA ;SET DRIVE # BITS
MOV #11,@RKCS ;SEEK, GO
CON,RDY ;WAIT FOR CNTRL RDY
TST,RWS ;WAIT FOR R/W/S RDY
CLR INDX1 ;INDX1 = 0, GOING IN; OTHERWISE OUT
MOV #BUFR10,R4 ;STORE FRWD SEEK TIMES IN THIS BUFR
MOV #BUFR11,R5 ;STORE REVRSE " "
MOV #-144,INDX2 ;SET COUNT FOR # OF SEEKS
BEGSK: MOV RKDA,R2
TST INDX1 ;GOING FRWD OR REVRSE?
BNE 1\$;REVRSE, BRANCH
MOV @INADR,@R2 ;FRWD, SET INNER CYL ADRES
BIS DRIVAD,@R2 ;SET DRIVE # BITS
BR 2\$
1\$: MOV @OUTADR,@R2 ;SET OUTER CYL ADRES
BIS DRIVAD,@R2 ;SET DRIVE # BITS
2\$: JSR PC,@TIMSEK ;GO, -TIME THE SEEK FROM CYLINDER
;0 TO THE ABOVE CYL, RETURN WITH
;R3 CONTAINING THE TIME (MS, SCALE
;FACTOR= 0,01) REQUIRED FOR THE SEEK.
TST INDX1
BNE 3\$
MOV R3,(R4)+ ;STORE TIME TAKEN FOR FRWD SEEK
INC INDX1 ;SET FLAG FOR DOING REVRSE SEEK
BR BEGSK ;GO DO IT
3\$: MOV R3,(R5)+ ;STORE TIME TAKEN FOR REVRSE SEEK
CLR INDX1 ;CLR FLG FOR DOING FRWD SEEK
INC INDX2 ;RECORDED 144 SEEK TIMES
BNE BEGSK ;IF NOT, GO BAK

;AT THIS POINT 100 SEEKS HAVE BEEN PERFORMED BETWEEN TWO
;CYLINDERS (FORWARD & REVERSE DIRECTION). FORWARD SEEK
;TIMES ARE STORED IN TABLE STARTING AT "BUFR10" REVERSE
;STARTING AT "BUFR11". THE FOLLOWING CODE FINDS OUT THE
;NUMBERS OF TIMES A PARTICULAR "SEEK TIME" WAS OBTAINED.
;EXAMPLE: OUT OF 100 TIMES THE SEEK WAS DONE BETWEEN
;CYLINDER 0 & LAST,
;70 TIMES IT TOOK 95 MILI SECS
;20 TIMES IT TOOK 85 MILI SECS
;10 TIMES IT TOOK 100 MILI SECS
;THIS INDICATES HOW CONSISTENT WAS THE SEEKING TIME.
;NOTE THAT ONLY 5 DIFFERENT "SEEK TIMES" WILL BE TYPED
;OUT.

;SORTING ROUTINE


```

3647
3648 013342 012705 177776 SORT: MOV #=2,R5 ;COUNT FOR FRWRD, REVRSE
3649 013346 012737 027026 001162 MOV #BUFR10,$REG0 ;INTLZE PTR TO 'SEEK TIME'
3650 013354 012737 027030 001164 MOV #BUFR10+2,$REG1
3651 013362 012737 026526 001166 MOV #BUFR4,$REG2
3652 013370 012737 026606 001170 MOV #BUFR5,$REG3 ;INTLZE PTR TO '# OF TIMES'
3653
3654 013376 013700 001162 18: MOV $REG0,R0 ;PTR T 'SEEK TIME'
3655 013402 013701 001164 MOV $REG1,R1
3656 013406 012702 177635 MOV #=143,R2 ;COUNT FOR 143 ITEMS TO SORT
3657 013412 005003 CLR R3
3658
3659 013414 021011 28: CMP (R0),(R1) ;SORT THE ITEMS & PUT THEM
3660 013416 003404 BLE 38 ;IN DESCENDING ORDER
3661 013420 011004 MOV (R0),R4 ;LARGER ITEMS AT TOP OF LIST,
3662 013422 011110 MOV (R1),(R0) ;SMALLER AT THE BOTTOM
3663 013424 010411 MOV R4,(R1)
3664 013426 005203 INC R3
3665 013430 005720 38: TST (R0)+
3666 013432 005721 TST (R1)+
3667 013434 005202 INC R2
3668 013436 001366 BNE 28
3669 013440 005703 TST R3 ;SORTED ALL ITEMS?
3670 013442 001355 BNE 18 ;IF NOT LOOP BACK
3671
3672 013444 013700 001162 MOV $REG0,R0 ;PTR TO 'SEEK TIME'
3673 013450 013701 001166 MOV $REG2,R1 ;SAVE 'SEEK TIME' HERE
3674 013454 013702 001170 MOV $REG3,R2 ;SAVE '# OF TIMES' HERE
3675 013460 010204 MOV R2,R4
3676 013462 005024 CLR (R4)+ ;CLR OUT 5 WORDS OF
3677 013464 005024 CLR (R4)+ ;'# OF TIMES'BUFR
3678 013466 005024 CLR (R4)+
3679 013470 005024 CLR (R4)+
3680 013472 005024 CLR (R4)+
3681 013474 012703 177773 MOV #=-5,R3 ;SAVE ONLY 5 DIFRNT 'SEEK TIMES'
3682
3683 013500 011011 MOV (R0),(R1) ;FIND OUT THE '# OF TIMES'
3684 013502 012703 177634 MOV #=-144,R3 ;EACH 'SEEK TIME' WAS
3685 013506 022011 48: CMP (R0)+,(R1)
3686 013510 001411 BEQ 58 ;OBTAINED
3687
3688 013512 005721 TST (R1)+
3689 013514 016011 177776 MOV #-2(R0),(R1) ;SAVE 'SEEK TIME'
3690 013520 005722 TST (R2)+
3691 013522 012712 000001 MOV #1,(R2) ;KEEP '# OF TIMES'
3692 013526 005203 INC R3
3693 013530 001404 BEQ 68
3694 013532 000765 BR 48
3695
3696 013534 005212 58: INC (R2) ;INCRMNT '# OF TIMES'
3697 013536 005203 INC R3 ;ALL DONE?
3698 013540 001362 BNE 48 ;IF NOT, GO BAK
3699
3700 013542 005205 68: INC R5 ;SORTED BOTH FRWRD, REVRSE
3701 013544 001415 BEQ GOTYPE ;'SEEK TIMES', IF YES GO TYPE
3702

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3703 013546 012737 027426 001162 MOV #BUFR11,$REG0 ;IF NOT, INITLZE PTR TO 'SEEK TIME'
3704 013554 012737 027430 001164 MOV #BUFR11+2,$REG1
3705 013562 012737 026666 001166 MOV #BUFR6,$REG2 ;SAVE 'SEEK TIME'
3706 013570 012737 026746 001170 MOV #BUFR7,$REG3 ;SAVE '# OF TIMES' HERE
3707
3708 013576 000677 BR 18 ;GO BAK & DO SORTING FOR REVRSE SEEK TIMES
3709
3710 ;TYPE OUT CYL #'S BETWEEN WHICH SEEK
3711 ;WAS TIMED, 'OUTADR' TO 'INADR' 'INADR' TO 'OUTADR'
3712 013600 104401 GOTYPE: TYPE
3713 013602 001213 SCRLF
3714 013604 104401 013612 TYPE ,65$ ;;TYPE ASCIZ STRING
3715 013610 000403 BR 64$ ;;GET OVER THE ASCIZ
3716 ;;658: ,ASCIZ /CYLS;/
3717 013620 648:
3718
3719 013620 017700 165436 MOV @OUTADR,R0 ;GET OUTER CYL #
3720 013624 006200 ASR R0
3721 013626 006200 ASR R0
3722 013630 006200 ASR R0
3723 013632 006200 ASR R0
3724 013634 006200 ASR R0
3725 013636 010046 MOV R0,=(SP)
3726 013640 104424 TYPDSS ;TYPE IT OUT IN DECIMAL
3727 013642 104401 013650 TYPE ,67$ ;;TYPE ASCIZ STRING
3728 013646 000401 BR 66$ ;;GET OVER THE ASCIZ
3729 ;;678: ,ASCIZ /=/
3730 668:
3731 013652 017701 165402 MOV @INADR,R1 ;GET INNER CYL #
3732 013656 006201 ASR R1
3733 013660 006201 ASR R1
3734 013662 006201 ASR R1
3735 013664 006201 ASR R1
3736 013666 006201 ASR R1
3737 013670 010146 MOV R1,=(SP)
3738 013672 104424 TYPDSS ;TYPE IT OUT IN DECIMAL
3739 013674 104401 013702 TYPE ,69$ ;;TYPE ASCIZ STRING
3740 013700 000405 BR 68$ ;;GET OVER THE ASCIZ
3741 ;;698: ,ASCIZ <15><12>/ FRWRD/
3742 688:
3743 013714 104401 002101 TYPE ,BLNKS9
3744 013720 104401 013726 TYPE ,71$ ;;TYPE ASCIZ STRING
3745 013724 000404 BR 70$ ;;GET OVER THE ASCIZ
3746 ;;718: ,ASCIZ /REVRSE/
3747 708:
3748
3749 ;TYPE OUT THE '# OF SEEKS' & 'SEEK
3750 ;TIME' OBTAINED FOR EACH OF THOSE
3751 ;SEEKS
3752 013736 005000 TYPTIM: CLR R0
3753 013740 005005 CLR R5
3754 013742 104401 18: TYPE
3755 013744 001213 SCRLF
3756 013746 016046 026606 MOV BUFR5(R0),=(SP) ;GET '# OF SEEKS', IF NONE (0)
3757 013752 001424 BEQ 38 ;SKIP TYPING (FRWRD SEEK)
3758 013754 104405 TYPDS ;GO TYPE OUT DECIMAL '# OF SEEKS'

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3759 013756 104401          TYPE
3760 013760 002110          BLNKS2
3761 013762 016046 026526  MOV   BUFR4(R0),=(SP) ;GET 'SEEK TIME' FOR EACH OF
3762 013766 104405          TYPDS ;OF THAT '% OF SEEKS', 'GO
3763                                     ;TYPE OUT IN DECIMAL
3764
3765 013770 016046 026746 28:  MOV   BUFR7(R0),=(SP) ;GET '% OF SEEKS', IF NONE (0)
3766 013774 001416          BEQ   48 ;SKIP TYPING (REVRSE SEEK)
3767 013776 005705          TST   R5
3768 014000 001402          BEQ   68
3769 014002 104401 002075  TYPE   ,BLNK13
3770 014006 104405          TYPDS ;TYPE OUT IN DECIMAL
3771 014010 104401          TYPE
3772 014012 002110          BLNKS2
3773 014014 016046 026666  MOV   BUFR6(R0),=(SP) ;GET 'SEEK TIME' & TYPE IT
3774 014020 104405          TYPDS ;OUT IN DECIMAL
3775 014022 000406          BR    58
3776
3777 014024 005726          38:  TST   (SP)+ ;POP STACK
3778 014026 005205          INC   R5
3779 014030 000757          BR    28
3780
3781 014032 005726          48:  TST   (SP)+ ;POP STACK
3782 014034 005705          TST   R5
3783 014036 001004          BNE   TIMDON
3784
3785 014040 005720          58:  TST   (R0)+ ;INCREMENT PTR TO TABLES
3786 014042 020027 000012  CMP   R0,#12 ;ALL DONE?
3787 014046 001335          BNE   18 ;IF NOT GO BAK
3788
3789 014050 062737 000002 001260 TIMDON: ADD   #2,INADR ;INCRMNT POINTER TO NEXT
3790 014056 062737 000002 001262  ADD   #2,OUTADR ;INNER & OUTER ADRES
3791 014064 005237 001252  INC   RETRY1 ;ALL DONE?
3792 014070 001406          BEQ   PLTGRPH
3793 014072 032777 000100 165040 BIT   #SW6,#SWR ;INHIBIT TIMER? FURTHER ?
3794 014100 001402          BEQ   PLTGRPH ;YES, BRANCH
3795 014102 000137 013200  JMP   REPTIM ;GO, BACK AND TIME REST
3796                                     ;OF SEEKS
3797
3798
3799
3800 ;PLOT GRAPH OF 'SEEK TIME' V/S 'CYLIDERS SEEKED'
3801
3802 ;PERFORM SEEK FROM CYLINDER 0 TO EVERY OTHER CYLINDER AND TIME IT.
3803 ;0 0 1,---=0 312. NOTE 'SECTOR COUNTER' IS USED AS A READ
3804 ;TIME CLOCK TO TIME THERE SEEKS. AFTER OBTAINING THE SEEK TIMES A
3805 ;GRAPH IS PLOTTED OF 'SEEK TIME' V/S 'CYLINDER'.
3806
3807 ;TIME THE SEEKS
3808 014106 032777 000040 165024 PLTGRPH: BIT #SW5,#SWR ;SKIP THE GRAPH?
3809 014114 001002          BNE   +6
3810 014116 000137 015224  JMP   TST12 ;YES, BRANCH
3811 014122 104415          CON,RESET
3812 014124 104416          DRV,RESET
3813 014126 012737 177465 001500 MOV   #=313,INDX3 ;PERFORM 313 SEEKS 0=0,0=1,0=312
3814 014134 012704 027026  MOV   #BUFR10,R4 ;STORE 'SEEK TIME' HERE
  
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3815 014140 005037 001260          CLR   INADR ;CLR CYL ADRES BITS
3816
3817 014144 013777 001260 165312 18:  MOV   INADR,@RKDA ;ADRES THE RIGHT CYLINDER
3818 014152 053777 001230 165304  BIS   DRIVAD,@RKDA ;ADRES THE RIGHT DRIVE
3819
3820 014160 004737 014776          JSR   PC,TIMSEK ;GO TIME THE SEEK FROM CYL 0
3821                                     ;TO THE ABOVE CYL. RETURN WITH
3822                                     ;R3 CONTAINING 'SEEK TIME' IN MS
3823                                     ;SCALE FACTOR OF 0.01
3824 014164 010324          MOV   R3,(R4)+ ;STORE 'SEEK TIME'
3825 014166 042777 017777 165270  BIC   #1777,@RKDA ;SEEK BACK TO CYL 0 FOR
3826 014174 012777 000011 165254  MOV   #11,@RKCS ;TIMING NXT CYL SEEK
3827 014202 104421          CON,RDY ;WAIT FOR CNTRL RDY?
3828 014204 104422          TST,RWS ;WAIT FOR R/W/S RDY
3829 014206 062737 000040 001260  ADD   #40,INADR ;FORM NXT CYL ADRES
3830 014214 005237 001500          INC   INDX3
3831 014220 001351          BNE   18
3832
3833 ;PLOT A GRAPH USING 'SEEK TIMES' RECORDED BEFORE
3834
3835 014222          PLOT:
3836 014222 104401 014230          TYPE   ,658 ;TYPE ASCIZ STRING
3837 014226 000422          BR    648 ;GET OVER THE ASCIZ
3838 ;658: .ASCIZ <15><12><12><12>/X AXIS = SEEK TIME - MILI SECS/
3839 648:
3840 014274          TYPE   ,678 ;TYPE ASCIZ STRING
3841 014300 000423          BR    668 ;GET OVER THE ASCIZ
3842 ;678: .ASCIZ <15><12>/Y AXIS = CYLINDER SEEKED FROM 0/<15><12><12>
3843 668:
3844
3845 014350 104401          TYPE
3846 014352 002103          BLNKS7
3847 014354 005000          CLR   R0 ;TYPE OUT THE TIME UNITS
3848 014356 010046          MOV   R0,=(SP) ;(MILI SECS) FOR THE X=AXIS
3849 014360 104424          TYPDSS ;LIKE THIS:
3850 014362 005700          TST   R0 ;0 20 30 40.....
3851 014364 001411          BEQ   28
3852 014366 022700 000144  CMP   #144,R0
3853 014372 003010          BGT   48
3854 014374 022700 000170  CMP   #170,R0
3855 014400 002412          BLT   58
3856 014402 104401          TYPE
3857 014404 002110          BLNKS2
3858 014406 000404          BR    38
3859 014410 104401          28:  TYPE
3860 014412 002111          BLNKS1
3861 014414 104401          48:  TYPE
3862 014416 002107          BLNKS3
3863 014420 062700 000012  38:  ADD   #12,R0
3864 014424 000754          BR    18
3865
3866 014426 104401          58:  TYPE
3867 014430 001213          $CRLF
3868 014432 104401          TYPE
3869 014434 002103          BLNKS7
3870
  
```

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3871 014436 012700 177763      PLT1:  MOV    #=15,R0      ;TYPE OUT THE X-AXIS MARKERS
3872 014442                      18:
3873 014442 104401 014450      TYPE    ,65$             ;;TYPE ASCIZ STRING
3874 014446 000403              BR      64$             ;;GET OVER THE ASCIZ
3875                                ;;65$: ,ASCIZ /I----/
3876 014456                      64$:
3877 014456 005200              INC     R0              ;I----I----I----
3878 014460 001370              BNE    18
3879
3880                                ;IF SW 4 IS SET THEN TYPE THE COMPLETE GRAPH, IF NOT TYPE THE SMALL GRAPH.
3881
3882 014462 032777 000020 164450    BIT     #SW4,@SWR      ;TYPE COMPLETE GRAPH?
3883 014470 001054              BNE    CMPGRP          ;YES BRANCH
3884                                ;IF NOT, TYPE SMALL GRAPH
3885
3886
3887
3888 014472 005000              SMGRP: CLR    R0
3889 014474 032777 000040 164436 18:  BIT     #SW5,@SWR      ;SKIP REST OF GRAPH?
3890 014502 001445              BEQ    5$             ;YES
3891 014504 104401              TYPE    ;IN THIS GRAPH SEEK TIMES ARE
3892 014506 001213              $CRLF  ;PLOTTED ONLY FOR SELECTED
3893                                ;CYLINDERS (NOT ALL) SHOWN BELOW:
3894                                ;0,1,2,3,4, 6,8,10,12,14,16,18,20,
3895                                ;25,30,35,,,,,190,195,200, 203
3896 014510 010046              MOV     R0,=(SP)      ;TYPE THE MARKERS
3897 014512 104405              TYPDS
3898 014514 104401 014522      TYPE    ,65$             ;;TYPE ASCIZ STRING
3899 014520 000401              BR      64$             ;;GET OVER THE ASCIZ
3900                                ;;65$: ,ASCIZ /-/-
3901 014524                      64$:
3902 014524 010001              MOV     R0,R1         ;FORM THE ADRES OF 'SEEK TIME'
3903 014526 006301              ASL    R1
3904 014530 016103 027026      MOV     BUFR10(R1),R3 ;GET THE SEEK TIME
3905 014534 004737 014736      JSR    PC,PLTPT       ;GO PLOT IT
3906 014540 022700 000004      CMP     #4,R0         ;PLOTTED UPTO CYL 4?
3907 014544 003402              BLE    2$             ;YES
3908 014546 005200              INC    R0
3909 014550 000751              BR     1$
3910 014552 022700 000024      2$:  CMP     #24,R0       ;PLOTTED UPTO CYL 20?
3911 014556 003403              BLE    3$
3912 014560 062700 000002      ADD    #2,R0
3913 014564 000743              BR     1$
3914 014566 022700 000310      3$:  CMP     #310,R0      ;PLOTTED UPTO CYL 200?
3915 014572 003403              BLE    4$
3916 014574 062700 000005      ADD    #5,R0
3917 014600 000735              BR     1$
3918 014602 022700 000312      4$:  CMP     #312,R0      ;PLOTTED ALL CYLS?
3919 014606 001403              BEQ    5$
3920                                ADD    #2,R0
3921 014614 000727              BR     1$
3922 014616 000137 015224      5$:  JMP     TST12
3923
3924                                ;IF SW 4 IS SET THE COMPLETE GRAPH IS PRINTED OUT, IT GIVES TIMES FOR
3925                                ;SEEKS FROM CYLINDER 0 TO ALL OTHER CYLINDERS (0,1,2,3,..,202).
3926

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3927
3928 014622 005000              CMPGRP: CLR    R0      ;INITLZE COUNT
3929 014624 012701 177773      MOV     #=5,R1        ;INITLZE COUNT FOR Y-AXIS MARKER
3930 014630 012702 027026      MOV     #BUFR10,R2   ;INITLZE PTR TO SEEK TIMES
3931 014634 104401              TYPE
3932 014636 001213              $CRLF
3933 014640 000412              BR     3$
3934
3935 014642 032777 000040 164270 28:  BIT     #SW5,@SWR      ;SKIP REST OF GRAPH?
3936 014650 001002              BNE    ,+6
3937 014652 000137 015224      JMP     TST12
3938 014656 005201              INC    R1             ;TYPE OUT Y-AXIS MARKER 'CYL #'
3939 014660 001005              BNE    4$             ;IF REQUIRED
3940 014662 012701 177773      MOV     #=5,R1
3941 014666 010046              36:  MOV     R0,=(SP)      ;TYPE 'CYL #' ON Y-AXIS
3942 014670 104405              TYPDS                ;(IN DECIMAL)
3943 014672 000402              BR     5$
3944 014674 104401              46:  TYPE
3945 014676 002104              BLNKS6
3946                                56:
3947 014700 104401 014706      TYPE    ,65$             ;;TYPE ASCIZ STRING
3948 014704 000401              BR      64$             ;;GET OVER THE ASCIZ
3949                                ;;65$: ,ASCIZ /-/-
3950 014710                      64$:
3951
3952 014710 012203              MOV     (R2)+,R3      ;GET SEEK TIME
3953 014712 004737 014736      JSR    PC,PLTPT       ;GO PLOT THE POINT
3954
3955
3956 014716 104401              TYPE
3957 014720 001213              $CRLF
3958 014722 005200              INC    R0             ;ALL DONE?
3959 014724 022700 000312      CMP     #312,R0
3960 014730 001344              BNE    2$             ;IF NOT, GO BAK
3961 014732 000137 015224      68:  JMP     TST12
3962
3963                                ;PLTPT
3964                                ;THE ROUTINE IS ENTERED WITH R3 CONTAINING HORIZONTAL AXIS
3965                                ;COORDINATE= SEEK TIME
3966                                ;PLOT THE ACTUAL TIME ON THE GRAPH, IN KEEPING WITH NORMAL
3967                                ;CONVENTION A NUMBER LESS THAN HALF THE CELL WIDTH IS
3968                                ;CONSIDERED AS FALLING UNDER THE PREVIOUS CELL, A NUMBER
3969                                ;GREATER THAN OR EQUAL TO HALF THE CELL WIDTH FALLS UNDER THE NEXT CELL
3970                                ;EX: IF SEEK TIME IS 11.5 MS, IT'S BETW'N 10 & 12, BUT > 11
3971                                ;HENCE IT WILL BE PLOTTED AS 12 IF SEEK TIME IS 10.8 MS,
3972                                ;IT'S BETW'N 10 & 12, BUT < 11 HENCE IT WILL BE PLOTTED
3973                                ;AS 10.0 MS
3974
3975 014736 162703 000310      PLTPT: SUB    #310,R3   ;FIND OUT HOW MANY BLANKS TO
3976 014742 002403              BLT    7$             ;INSERT TO PLOT THE POINT
3977                                ;NOTE THE FIRST CELL = 0 MS
3978 014744 104401              TYPE
3979 014746 002111              BLNKS1
3980 014750 000772              BR     PLTPT
3981 014752 062703 000144      78:  ADD     #144,R3
3982 014756 002402              BLT    8$

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3983 014760 104401
3984 014762 002111
3985
3986 014764
3987 014764 104401 014772
3988 014770 000401
3989
3990 014774
3991 014774 000207
3992
3993
3994
3995
3996
3997
3998
3999
4000
4001
4002
4003 014776 010246
4004 015000 005003
4005 015002 013701 001452
4006 015006 011102
4007 015010 032702 000400
4008 015014 001774
4009
4010 015016 032702 000010
4011 015022 001771
4012
4013
4014 015024 011102
4015 015026 032702 000400
4016 015032 001774
4017 015034 021102
4018 015036 001372
4019 015040 032702 000017
4020 015044 001367
4021
4022
4023 015046 012777 000011 164402
4024
4025 015054 104421
4026
4027 015056 011102
4028 015060 032702 000400
4029 015064 001774
4030 015066 020211
4031 015070 001372
4032 015072 032702 000100
4033 015076 001025
4034 015100 032702 000017
4035 015104 001764
4036
4037 015106 011102
4038 015110 032702 000400

TYPE
BLNKS1
88:
TYPE ,65# ;TYPE ASCIZ STRING
BR 64# ;GET OVER THE ASCIZ
;1658: ,ASCIZ /X/
648:
RTS PC
;TIMSEK
;THIS ROUTINE FINDS OUT THE TIME REQUIRED TO SEEK TO THE CYLINDER
;INDICATED IN RKDA.
;***CAUTION*** SECTOR COUNTER IS USED AS A REAL TIME CLOCK TO KEEP TIME,
;ENTRY: JSR PC,TIMSEK
; RKDA CONTAINS THE CYLINDER TO BE SEEKED FROM THE PRESENT POSITION.
;RETURN: R3 CONTAINS THE SEEK TIME IN MILI SECS, SCALE FACTOR = 0,01
TIMSEK: MOV R2,=(SP) ;R3 WILL COUNT REVOLUTIONS OF
CLR R3 ;DISK (FROM INDEX MARK TO INDEX MARK)
MOV RKDS,R1 ;40 MILI SECS FOR EACH REV
18: MOV @R1,R2
BIT #400,R2 ;WAIT FOR SOK
BEQ 18
BIT #BIT3,R2 ;WAIT FOR SECTOR 10 SO THAT
BEQ 18 ;U CAN START WAITING FOR
;INDEX, SEC 0
28: MOV @R1,R2
BIT #400,R2 ;WAIT FOR SEC OK
BEQ 28
CMP @R1,R2
BNE 28
BIT #17,R2 ;WAIT FOR SEC 0, INDEX MARK
BNE 28 ;AS SOON AS IT IS SEC 0, ISSUE
;A SEEK & START TIMING
MOV #11,@RKCS ;ISSUE A SEEK, START TIMING
CON,RDY ;THE SEC COUNTER
;WAIT FOR CNTRL RDY
38: MOV @R1,R2 ;GET RKDS
BIT #400,R2 ;WAIT FOR SOK
BEQ 38
CMP R2,@R1 ;INFO CORRECT?
BNE 38 ;NO
BIT #100,R2 ;R/W/S RDY SET?
BNE SKDON ;IF YES, BRANCH
BIT #17,R2 ;WAIT FOR SEC CNTR TO MOVE
BEQ 38 ;FROM 0 TO 1
48: MOV @R1,R2
BIT #400,R2 ;WAIT FOR SOK

4039 015114 001774
4040 015116 020211
4041 015120 001372
4042 015122 032702 000100
4043 015126 001005
4044 015130 032702 000017
4045 015134 001364
4046
4047 015136 005203
4048 015140 000746
4049
4050 015142 032702 000017
4051 015146 001001
4052 015150 005203
4053
4054
4055 015152
4056 015152 012746 000014
4057 015156 010346
4058 015160 004737 020500
4059 015164 012616
4060 015166 012603
4061 015170 042702 177760
4062 015174 060203
4063
4064 015176 012746 000512
4065 015202 010346
4066 015204 004737 020500
4067 015210 012616
4068 015212 012603
4069 015214 062703 000245
4070
4071
4072
4073
4074
4075
4076 015220 012602
4077 015222 000207
4078
4079
4080
4081
4082
4083
4084
4085 015224 000004
4086 015226 105237 001223
4087 015232 123737 001223 001224
4088 015240 001402
4089 015242 000137 003760
4090
4091
4092
4093
4094

BEQ 48
CMP R2,@R1
BNE 48
BIT #100,R2 ;R/W/S RDY SET, SEEK DONE?
BNE 58 ;YES, BRANCH
BIT #17,R2 ;IF NOT KEEP TRACK OF SEC
BNE 48 ;COUNTER, INCREMENT R3 AT
;EVERY INDEX MARK,EVERY
;40 MILI SECS
INC R3 ;GO BAK, KEEP TIME
BR 38
58: BIT #17,R2 ;CHECK, IS IT INDEX MARK -SEC 0
BNE SKDON ;IF NOT, SKIP
INC R3 ;IF YES, INCREMENT COUNT
;SEEK DONE, SAVE RKDS-SEC COUNTER.
SKDON: MOV #14,=(SP) ;PUT THE MULTIPLIER ON THE STACK
MOV R3,=(SP) ;PUT THE MULTIPLICAND ON THE STACK
JSR PC,@MULT ;CALL THE MULTIPLY ROUTINE
MOV (SP)+,(SP) ;DISREGARD THE MSB'S
MOV (SP)+,R3 ;GET THE LSB'S OF THE PRODUCT
BIC #177760,R2 ;SEEK, TOTAL TIME=(IN DECIMAL)
ADD R2,R3 ;((R3)X12+SEC COUNTER)X330X0.01
;NOTE THERE IS A SCALE FACTOR
MOV #512,=(SP) ;PUT THE MULTIPLIER ON THE STACK
MOV R3,=(SP) ;PUT THE MULTIPLICAND ON THE STACK
JSR PC,@MULT ;CALL THE MULTIPLY ROUTINE
MOV (SP)+,(SP) ;DISREGARD THE MSB'S
MOV (SP)+,R3 ;GET THE LSB'S OF THE PRODUCT
ADD #245,R3 ;ASSUMPTION THAT EACH SECTOR
;TAKES 3,3 MILI SECS, IF THE
;DISK SPEED IS VERY MUCH DIFRNT
;FROM THE SPEC SPEED OF
;1500 RPM (40 MS/REV), THEN
;SEC COUNTER WOULD NOT BE AN
;ACCURATE TIME CLOCK.
MOV (SP)+,R2 ;POP R2 BAK
RTS PC ;RETURN
;*****
;TEST 12 END OF PROGRAM
;THIS IS NOT A TEST BUT IS JUST A LINKAGE
;PROVIDED TO TEST ALL THE DRIVES.
;*****
TST12: SCOPE
INCB DRVDDN
BTEOP: CMPB DRVDDN,DRIVS
BEQ +6
JMP NXTDRV
;SBTTL END OF PASS ROUTINE
;*****
;INCREMENT THE PASS NUMBER (@PASS)

```

4095 ;*INDICATE END-OF-PROGRAM AFTER 1 PASSES THRU THE PROGRAM
4096 ;*TYPE "END PASS #XXXX" (WHERE XXXX IS A DECIMAL NUMBER)
4097 ;*IF THERES A MONITOR GO TO IT
4098 ;*IF THERE ISN'T JUMP TO ST3
4099
4100 015246 ;EOP:
4101 015246 000004 SCOPE
4102 015250 005037 001102 CLR $TSTNM ;ZERO THE TEST NUMBER
4103 015254 005237 001100 INC $PASS ;INCREMENT THE PASS NUMBER
4104 015260 042737 100000 001100 BIC #100000,$PASS ;DON'T ALLOW A NEG. NUMBER
4105 015266 005327 DEC (PC)+ ;LOOP?
4106 015270 000001 ;EOPCT: ,WORD 1
4107 015272 003022 BGT $DOAGN ;YES
4108 015274 012737 MOV (PC)+,@(PC)+ ;RESTORE COUNTER
4109 015276 000001 ;ENDCT: ,WORD 1
4110 015300 015270 ;EOPCT
4111 015302 104401 015347 TYPE ,SENDMG ;TYPE "END PASS #"
4112 015306 013746 001100 MOV $PASS,-(SP) ;SAVE $PASS FOR TYPEOUT
4113 015312 104405 TYPE ;GO TYPE--DECIMAL ASCII WITH SIGN
4114 015314 104401 015344 TYPDS TYPE ;TYPE A NULL CHARACTER
4115 015320 013700 000042 ;GET42: MOV $NULL ;GET MONITOR ADDRESS
4116 015324 001405 BEQ $DOAGN ;BRANCH IF NO MONITOR
4117 015326 000005 RESET ;CLEAR THE WORLD
4118 015330 004710 ;ENDAD: JSR PC,(R0) ;GO TO MONITOR
4119 015332 000240 NOP ;SAVE ROOM
4120 015334 000240 NOP ;FOR
4121 015336 000240 NOP ;ACT11
4122 015340 $DOAGN: JMP @(PC)+ ;RETURN
4123 015340 000137 ;RTNAD: ,WORD ST3
4124 015342 003742 ;NULL: ,BYTE -1,-1,0 ;NULL CHARACTER STRING
4125 015344 377 ;SENDMG: ,ASCIZ <15><12>/END PASS #/
4126 015347 015 042412 042116
4127 015354 050040 051501 020123
4128 015362 000043
4129

```

```

4130 ;COMMON SUBROUTINES AND HANDLERS
4131
4132
4133
4134
4135 ;SBTTL ESR15
4136 ;ESR15
4137 ;THIS ROUTINE IS USED TO TYPE OUT ERROR DATA FOR ITEM 15
4138 ;OF THE ERROR TABLE. AT THE TIME OF ENTRY INTO THIS
4139 ;ROUTINE R5 CONTAINS THE DISK ADDRESS FROM WHICH THE 12
4140 ;HEADERS WERE READ, THE SECTOR #'S WHICH GAVE BAD HEADERS HAVE
4141 ;BEEN STORED STARTING AT 'BUFR', THE CORRESPONDING BAD HEADERS
4142 ;HAVE BEEN STORED STARTING AT 'BUFR1'.
4143
4144 ;THE PRINTOUT LOOKS LIKE:
4145 ;SEC# HDR RECDV AA=BAD SEC # BBBB=BAD HEADER
4146 ;AA BBBB
4147 ;EXPCTD HDR=XXXXX TRY# Y
4148
4149 015364 ESR15:
4150 015364 010146 MOV R1,-(SP) ;PUSH R1 ON STACK
4151 015366 010246 MOV R2,-(SP) ;PUSH R2 ON STACK
4152 015370 012701 001266 MOV #BUFR,R1 ;SEC #'S STORED HERE PREVIOUSLY
4153 015374 012702 001320 MOV #BUFR1,R2 ;BAD HDRS STORED HERE PRVSLY
4154 015400 012146 18: MOV (R1)+,-(SP)
4155 015402 104403 TYPDS TYPE ;GO TYPE OUT BAD SEC # (OCTAL)
4156 015404 002 ,BYTE 2 ;ONLY 2 DIGITS
4157 015405 000 ,BYTE 0 ;SUPRES LDG 0'S
4158 015406 104401 TYPE ;TYPE 3 BLNKS
4159 015410 002107 BLNKS3
4160 015412 012246 MOV (R2)+,-(SP) ;GO TYPE OUT BAD HEADER
4161 015414 104402 TYPDS TYPE
4162 015416 104401 TYPE
4163 015420 002106 BLNKS4
4164 015422 104401 TYPE
4165 015424 001213 ;CRLF
4166 015426 022711 177777 CMP #177777,(R1) ;ALL BAD SEC #'S TYPD OUT?
4167 015432 001362 BNE 18 ;IF NOT GO BAK
4168
4169 015434 104401 TYPE
4170 015436 001716 MSG6
4171 015440 010546 MOV R5,-(SP) ;TYPE OUT EXPCTD HEADER FOR
4172 015442 042716 160037 BIC #160037,(SP)
4173 015446 104402 TYPDS TYPE ;THAT CYLINDER
4174
4175 015450 012602 MOV (SP)+,R2 ;POP STACK INTO R2
4176 015452 012601 MOV (SP)+,R1 ;POP STACK INTO R1
4177 015454 000207 RTS PC
4178
4179
4180 ;SBTTL ESR13
4181 ;ESR13
4182 ;THIS ROUTINE IS USED WITH "ERROR 13" TO TYPEOUT OUT ERROR
4183 ;DATA. THE SECTOR #'S WHICH GAVE BAD HEADERS HAVE BEEN STORED
4184 ;STARTING AT 'BUFR', THE CORRESPONDING BAD HEADERS HAVE
4185 ;BEEN STORED STARTING AT 'BUFR1', R5 CONTAINS THE EXPECTED

```

4186
4187
4188
4189
4190
4191
4192
4193 015456 004737 015364
4194 015462 104401 015470
4195 015466 000404
4196
4197 015500
4198 015500 005046
4199 015502 032705 000020
4200 015506 001401
4201 015510 005216
4202 015512 104402
4203
4204 015514 104401 002053
4205 015520 013746 001254
4206 015524 005216
4207 015526 104402
4208 015530 000207
4209
4210
4211
4212
4213
4214
4215
4216
4217
4218
4219 015532 004737 015456
4220 015536 004737 016320
4221
4222 015542 104401 015550
4223 015546 000404
4224
4225 015560
4226 015560 013746 001162
4227 015564 104403
4228 015566 003
4229 015567 000
4230 015570 104401 015576
4231 015574 000404
4232
4233 015606
4234 015606 013746 001164
4235 015612 104403
4236 015614 003
4237 015615 000
4238 015616 000207
4239
4240
4241

;HEADER FOR THAT CYLINDER. THE TYPEOUT LOOKS LIKE
;SEC# HDR RCVD
;AA BBBBBB AA=BAD SEC #
; BBBBBB=BAD HEADER
;EXPCTD HDR=XXXXXX TRI# Y SUR#Z
ESR13: JSR PC,ESR15
TYPE ,65\$;;TYPE ASCIZ STRING
BR 64\$;;GET OVER THE ASCIZ
;165\$: ,ASCIZ / SUR=
64\$: CLR =(SP)
BIT #20,R5 ;SUR 0 OR 11?
BEQ 18
INC (SP)
18: TYPOC
TYPE ,MSG13
MOV RETRY2,-(SP)
INC (SP)
TYPOC
RTS PC
;SBTTL ESR20
;ESR20
;SUBROUTINE TO TYPE OUT ERROR DATA FOR 'ERROR 20'. AT THE TIME
;OF ENTRY, TABLE STARTING AT 'BUFR' CONTAINS SECTOR #'S THAT GAVE BAD
;HEADERS. TABLE AT 'BUFR1' CONTAINS BAD HEADERS, R5 CONTAINS EXPECTED
;HEADER FOR THE CYLINDER. 'INADR' AND 'OUTADR' CONTAIN THE CYLINDER
;ADDRESSES BETWEEN WHICH THE IMPLIED SEEK WAS TRIED.
ESR20: JSR PC,ESR13 ;GO TYPE OUT SEC #'S, BAD HDRS
JSR PC,ERR2 ;GET CYL #'S BETWN WHICH SEEK
;WAS TRIED
TYPE ,65\$;;TYPE ASCIZ STRING
BR 64\$;;GET OVER THE ASCIZ
;165\$: ,ASCIZ / CYLA=
64\$: MOV \$REG0,-(SP) ;GO TYPE CYL # FROM WHERE
TYPOS ;SEEK BEGAN
;BYTE 3 ;TYPE 3 DIGITS
;BYTE 0 ;SUPRES LDG 0'S
TYPE ,67\$;;TYPE ASCIZ STRING
BR 66\$;;GET OVER THE ASCIZ
;167\$: ,ASCIZ / CYLB=
66\$: MOV \$REG1,-(SP) ;TYPE CYL # TO WHICH SEEK
TYPOS ;WAS DONE
;BYTE 3 ;TYPE 3 DIGITS
;BYTE 0 ;SUPRES LDG 0'S
RTS PC ;RETURN
;SBTTL ESR25

4242 015620 010205
4243
4244 015622 012702 001266
4245
4246 015626 012703 001320
4247 015632 012704 001332
4248
4249 015636 032777 020000 163274 18:
4250 015644 001076
4251 015646 104401
4252 015650 001213
4253
4254 015652 163712 001404
4255 015656 006212
4256 015660 011246
4257
4258
4259
4260 015662 104403
4261 015664 004
4262 015665 000
4263 015666 104401
4264 015670 002107
4265
4266 015672 012346
4267 015674 104402
4268 015676 104401
4269 015700 002110
4270 015702 012446
4271 015704 104402
4272 015706 104401
4273 015710 002110
4274
4275 015712 012700 000400
4276 015716 021200
4277 015720 002408
4278 015722 062700 000400
4279 015726 022700 002400
4280 015732 001371
4281
4282 015734 000300
4283 015736 005300
4284 015740 063700 001450
4285
4286 015744 010037 001170
4287
4288 015750 004737 016220
4289
4290
4291 015754 013746 001174
4292 015760 104403
4293 015762 003
4294 015763 000
4295 015764 104401
4296 015766 002107
4297

ESR25: MOV R2,R5 ;SAVE ADRES OF TERMINATOR
MOV #BUFR,R2 ;INITLZE PTR TO TABLE STORING
;ADRES OF BAD DATA
MOV #BUFR1,R3 ;INITLZE PTR TO 'EXPCTD' DATA
MOV #BUFR2,R4 ;INITLZE PTR TO 'RECVD' DATA
18: BIT #5W13,#5WR ;INHIBIT TYPE OUT?
BNE 48 ;YES, EXIT
TYPE ;TYPE CR,LF
\$CRLF
SUB PBUF0,(R2) ;GET WORD # IN BUFR (0,1,2,...)
ASR (R2)
MOV (R2),-(SP) ;WHICH WAS BAD. NOTE YOU
;CAN HAVE THE ACTUAL MEMORY
;ADRES BY ADDING 'IOBUF0'
;TO THIS
;GO TYPE WORD # THAT WAS BAD
TYPOS
;BYTE 4
;BYTE 0
TYPE
BLNKS3 ;2 BLANKS
MOV (R3)+,-(SP) ;GET EXPCTD DATA
TYPOC ;GO TYPE IT
TYPE
BLNKS2
MOV (R4)+,-(SP) ;GET RECVD DATA (BAD)
TYPOC ;GO TYPE IT
TYPE
BLNKS2
28: MOV #400,R0 ;GET THE DISK ADRES FROM
CMP (R2),R0 ;WHICH THIS (BAD) DATA WAS
BLT 38 ;READ
ADD #400,R0
CMP #2400,R0
BNE 28
38: SWAB R0
DEC R0
ADD ADRES,R0 ;R0 CONTAINS THE DISK
;ADRES FROM WHICH THE (BAD)
;DATA WAS READ
MOV R0,\$REG3
JSR PC,BRKDA ;GO BREAK ABOVE DISK ADRES
;INTO CYL#, SUR#, SEC#
MOV \$REG5,-(SP) ;GET THE CYL#
TYPOS ;TYPE IT
;BYTE 3 ;ONLY 3 DIGITS
;BYTE 0 ;NO LEADING 0'S
TYPE
BLNKS3

```

4298 015770 013746 001176      MOV    $REG6,=(SP)    ;GET SUR #
4299 015774 104403              TYPOS                ;TYPE
4300 015776 001                .BYTE 1              ;1 DIGIT ONLY
4301 015777 000                .BYTE 0
4302
4303 016000 104401              TYPE
4304 016002 002106              BLNKS4
4305
4306 016004 013746 001200      MOV    $REG7,=(SP)    ;GET SEC#
4307 016010 104403              TYPOS                ;TYPE
4308 016012 002                .BYTE 2              ;2 DIGITS
4309 016013 000                .BYTE 0
4310
4311 016014 005722              TST    (R2)+          ;INCREMNT PTR
4312 016016 020205              CMP    R2,R5          ;TYPED OUT ALL BAD DATA
4313
4314 016020 001306              BNE    TYPE          ;INFO?
4315 016022 104401              TYPE                ;IF NOT LUP BAK
4316 016024 002053              MSG13
4317 016026 013746 001254      MOV    RETRY2,=(SP)   ;' TRY #1'
4318 016032 062716 000003      ADD    #3,(SP)        ;GET RETRY COUNT
4319 016036 104403              TYPOS                ;FORM THE RETRY NO.
4320 016040 001                .BYTE 1              ;TYPE IT OUT
4321 016041 000                .BYTE 0
4322
4323 016042 000207              4$:   RTS    PC        ;IF YES, RETURN
4324
4325      ;MESSAGE HANDLER
4326      ;THE MESSAGE HANDLER IS USED FOR TYPING OUT MESSAGES & DATA
4327      ;RELATED TO THE MESSAGE, IF SW13 IS SET, THE TIMEOUT IS
4328      ;INHIBITED, THE CALL IS:
4329      ;      MESSAGE ,XX
4330      ;XXX IS THE MESSAGE NUMBER & PROVIDES AN INDEX TO THE
4331      ;'ERROR ITEMS TABLE' WHERE THAT MESSAGE ITEM
4332      ;IS LOCATED.
4333      ;THE MESSAGE ITEM CONTAINS:
4334      ;      MS:   POINTER TO THE ASCII MESSAGE
4335      ;      DH:   POINTER TO THE DATA HEADER
4336      ;      DT:   POINTER TO THE DATA
4337      ;      0     TERMINATOR
4338      ;IF 'DT' IS 0 THE DATA IS TO BE PRINTED USING THE SUBROUTINE
4339      ;INDICATED IN PLACE OF THE TERMINATOR
4340 016044 032777 020000 163066  MSGE:  BIT    #SW13,$SWR    ;INHIBIT TIMEOUT?
4341 016052 001012              BNE    1$            ;IF YES, EXIT
4342 016054 011637 001116      MOV    (SP),$ERRPC    ;GET ADRES OF 'MESSAGE' CALL
4343 016060 162737 000002 001116  SUB    #2,$ERRPC      ;STORE IT
4344
4345 016066 117637 000000 001114  MOVB   0(SP),$ITEMB   ;GET MESSAGE # (INDEX TO ITEM TABLE)
4346 016074 004737 017446      JSR    PC,$ERRTYP    ;GO TO 'ERRTYP' & TYPE OUT
4347
4348 016100 062716 000002 1$:   ADD    #2,(SP)        ;INFO
4349 016104 000002              RTI                    ;ADJUST RETURN ADRES
4350
4351
4352      ;THIS ROUTINE IS USED FOR TYPING OUT ASCII MESSAGES. BEFORE
4353      ;THE MESSAGE IS TYPED SW13 IS CHECKED & IF SET THE
4354      ;TYPEOUT IS INHIBITED & AN EXIT IS MADE.
4355      ;THE CALL FOR THIS ROUTINE IS "TYPMSG", AN ENCODED

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4354
4355      ;TRAP INSTRUCTION.
4356      ;THE POINTER TO THE ASCII MESSAGE TO BE TYPED IS LOCATED IN THE
4357      ;WORD FOLLOWING THE "TYPMSG" CALL.
4358 016106 032777 020000 163024  TY,MSG: BIT    #SW13,$SWR    ;INHIBIT TIMEOUT?
4359 016114 001005              BNE    2$            ;YES, EXIT
4360 016116 017637 000000 016126  MOV    0(SP),1$       ;GET POINTER TO ASCII MESSAGE
4361 016124 104401              TYPE                ;GO TYPE ASCII STRING
4362 016126 000000              1$:   0
4363 016130 062716 000002 2$:   ADD    #2,(SP)        ;ADJUST RETURN ADRES, SKIP OVER
4364
4365 016134 000002              RTI                    ;POINTER ON RETURN
4366
4367
4368
4369
4370
4371      ;GT5RG
4372      ;THIS ROUTINE EXTRACTS THE CYLINDER # FROM RKDA AND STORES IT
4373      ;IN $REG4, THEN TRANSFERS RKCS, ER, DS, DA TO $REG0, $REG1, $REG2, $REG3
4374 016136 017746 163322      GT5RG: MOV    0RKDA,=(SP)    ;PUSH RKDA ONTO STACK
4375 016142 042716 160037      BIC    #160037,(SP)   ;MASK OUT NON-CYLINDER BITS
4376 016146 006316              ASL    (SP)           ;SHIFT 8 BITS OF CYL ADRES TO LO BYTE
4377 016150 006316              ASL    (SP)
4378 016152 006316              ASL    (SP)
4379 016154 000316              SWAB   (SP)
4380 016156 112637 001172      MOVB   (SP)+,$REG4    ;UP STACK
4381
4382
4383
4384      ;GT4RG
4385      ;THIS ROUTINE TRANSFERS THE CONTENTS OF RKCS, RKER, RKDS
4386      ;RKDA TO $REG0, $REG1, $REG2, $REG3 RESPECTIVELY, $REG4'S
4387      ;ARE USED FOR TYPING OUT THERE CONTENTS AT THE TIME OF ERROR
4388 016162 017737 163270 001162  GT4RG: MOV    0RKCS,$REG0    ;GET RKCS
4389 016170 017737 163260 001164  MOV    0RKER,$REG1    ;RKER
4390 016176 017737 163250 001166  MOV    0RKDS,$REG2    ;RKDS
4391 016204 017737 163254 001170  MOV    0RKDA,$REG3    ;RKDA
4392 016212 000207              RTS    PC              ;EXIT FROM THIS ROUTINE
4393
4394
4395      ;GETINF
4396      ;THIS ROUTINE SAVES THE CONTENTS OF RKCS IN $REG0
4397      ;RKER IN $REG1, RKDS IN $REG2, THEN IT BREAKS RKDA
4398      ;INTO DRIVE NO, CYLINDER #, SURFACE AND SECTOR #.
4399      ;AND SAVES THEM IN $REG4, $REG5, $REG6, $REG7.
4400 016214 004737 016162      GETINF: JSR   PC,GT4RG
4401 016220 010046      BRKDA: MOV    R0,=(SP)
4402 016222 010146      MOV    R1,=(SP)
4403 016224 010246      MOV    R2,=(SP)
4404 016226 012700 001202      MOV    #REG7+2,R0
4405 016232 013701 001170      MOV    $REG3,R1
4406 016236 010102      MOV    R1,R2
4407 016240 042702 177760      BIC    #177760,R2
4408 016244 010240      MOV    R2,=(R0)
4409 016246 006201      ASR    R1

```

4410 016250 006201
4411 016252 006201
4412 016254 006201
4413 016256 010102
4414 016260 042702 177776
4415 016264 010240
4416 016266 006201
4417 016270 010102
4418 016272 042702 177400
4419 016276 010240
4420 016300 000301
4421 016302 042701 177770
4422 016306 010140
4423 016310 012602
4424 016312 012601
4425 016314 012600
4426 016316 000207
4427
4428
4429
4430
4431
4432
4433
4434
4435
4436
4437
4438

ASR R1
ASR R1
ASR R1
MOV R1,R2
BIC #177776,R2
MOV R2,=(R0)
ASR R1
MOV R1,R2
BIC #177400,R2
MOV R2,=(R0)
SWAB R1
BIC #177770,R1
MOV R1,=(R0)
MOV (SP)+,R2
MOV (SP)+,R1
MOV (SP)+,R0
RTS PC

.SBTTL ERR2

```

;ERR2
;THIS ROUTINE GETS THE CYLINDER NUMBERS BETWEEN WHICH (IMPLIED) SEEK
;WAS DONE. (R4)=0 INDICATES SEEK FROM 'OUTADR' TO 'INADR'
;(R4)=1 INDICATES SEEK TO 'OUTADR'. ON EXIT $REGO CONTAINS CYL #
;FROM WHICH SEEK WAS INITIATED, $REG1 CONTAINS CYL # TO WHICH SEEK WAS DONE
ERR2:  MOV  INADR,$REGO      ;GET CYL ADRES
      JSR  PC,GCYL        ;GO GET CYL# FROM IT
      MOV  $REGO,$REG1    ;SAVE
      MOV  OUTADR,$REGO   ;GET CYL ADRES
      JSR  PC,GCYL        ;GO GET CYL # FROM IT
      TST  R4             ;GOING WHICH WAY?
      BEQ  1$            ;'OUTADR' TO 'INADR', BRANCH
      MOV  $REGO,=(SP)    ;EXCHANG CYL" TO GET
      MOV  $REG1,$REGO   ;CORRECT 'TO' & 'FROM' CYLS
      MOV  (SP)+,$REG1
      RTS  PC             ;RETURN
1$:

```

.SBTTL ERR1

```

;ERR1
;THIS SUBROUTINE FINDS OUT THE CYLINDER NOS. BETWEEN WHICH THE SEEK
;IS DONE,THE CYLINDER # WHERE THE HEADS WERE PRIOR TO MOVING, IS
;DEPOSITED IN $REGO. THE CYLINDER # WHERE THE HEADS SHOULD BE AFTER
;MOVEMENT, IS DEPOSITED IN $REG1. R4 INDICATES WHICH DIRECTION THE
;HEADS WERE MOVING, IN OR OUT. R5 CONTAINS THE
;DISK ADDRESS (IN OR OUT AS THE CASE MAY BE).

```

4459
4460 016376 010537 001162
4461 016402 004737 016434
4462 016406 005704
4463 016410 001006
4464 016412 013737 001162 001164
4465 016420 005037 001162

```

ERR1:  MOV  R5,$REGO
      JSR  PC,GCYL ;GO GET CYL #
      TST  R4      ;WAS GOING IN OR OUT?
      BNE  1$
      MOV  $REGO,$REG1
      CLR  $REGO

```

4466 016424 000207
4467 016426 005037 001164
4468 016432 000207
4469
4470
4471
4472
4473
4474
4475 016434 010046
4476 016436 013700 001162
4477 016442 042700 160037
4478
4479 016446 006200
4480 016450 006200
4481 016452 006200
4482 016454 006200
4483 016456 006200
4484 016460 010037 001162
4485 016464 012600
4486 016466 000207
4487
4488
4489
4490
4491
4492
4493
4494
4495
4496
4497

```

1$:  RTS  PC
     CLR  $REG1
     RTS  PC

```

.SBTTL GCYL

```

;GCYL
;THIS ROUTINE EXTRACTS THE CYLINDER NO. FROM THE DISK ADDRESS
;CONTAINED IN $REGO, AND THEN STORES IT BACK IN $REGO'
GCYL:  MOV  R0,=(SP)      ;PUSH R0 ONTO STACK
      MOV  $REGO,R0
      BIC  #160037,R0    ;MASK OUT DRV # BITS &
                          ;SUR, SEC BITS IF PRESENT
      ASR  R0
      ASR  R0            ;SHIFT CYL BITS RIGHT
      ASR  R0            ;BY 5
      ASR  R0
      MOV  R0,$REGO     ;STORE CYL # IN $REGO
      MOV  (SP)+,R0     ;POP R0 FROM STACK
      RTS  PC           ;EXIT

```

.SBTTL DRV,RESET = DRIVE RESET ROUTINE
.SBTTL RESDON = WAIT FOR DRIVE RESET TO BE DONE

```

;DR,RST
;THIS ROUTINE DOES A DRIVE RESET ON THE DRIVE WHOOSE ADDRESS IS IN
;RKDA. MULTIPLE RETURN ADDRESSES FOR THIS ROUTINE ARE PROVIDED.
;IF THERE IS NO ERROR (R/W/S RDY SETS WITHIN CERTAIN TIME), THEN
;A NORMAL EXIT IS MADE, IF R/W/S RDY DOES NOT SET ERROR IS REPORTED.

```

4498 016470 005037 001174
4499 016474 013777 001230 162762
4500 016502 012777 000015 162746
4501 016510 104421
4502 016512 000402
4503 016514 005037 001174
4504 016520 032777 000100 162724
4505 016526 001024
4506 016530 012746 177770
4507 016534 005216
4508 016536 001376
4509 016540 005726
4510 016542 005237 001174
4511 016546 001364
4512 016550 032777 020000 162362
4513 016556 001010
4514 016560 104420
4515 016562 002027
4516 016564 104420 001733
4517 016570 011646
4518 016572 162716 000002
4519 016576 104402
4520 016600 000002
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DR,RST: CLR  $REG5      ;INITIALIZE THE COUNT
        MOV  DRIVAD,$RKDA
        MOV  #15,$RKCS  ;DRIVE RESET, GO
        CON,RDY
        BR   RES,DO+4
RES,DO: CLR  $REG5
1$:  BIT  #100,$RKDS    ;DID R/W/S RDY SET?
     BNE  2$
     MOV  #=-10,=(SP)  ;PUSH COUNT ON SP
     INC  (SP)         ;COUNT IT DOW
     BNE  2$
     TST  (SP)+       ;POP UP $P
     INC  $REG5       ;IF NOT WAIT
     BNE  1$         ;WAITED LONG?
     BIT  #SW13,$SWR
     BNE  2$
     TYPMSG MSG12
     TYPMSG ,MSG7
     MOV  (SP),=(SP)
     SUB  #2,(SP)
2$:  RTI

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;SBTTL CON,RESET = CONTROL RESET ROUTINE
;SBTTL CON,RDY = WAIT FOR CONTROL READY
;CON,RESET
;CON,RDY
;THIS ROUTINE IS CALLED BY USING 'CNT,RESET' WHICH IS ACTUALLY
;'TRAP' INSTRUCTION WITH THE LOWER BYTE ENCODED TO PROVIDE
;'AN INDEX TO THE CONTROL-RESET ROUTINE BELOW,
;'THE ROUTINE ISSUES A CONTROL RESET AND WAITS FOR
;'THE 'CNTRL,RDY' FLAG TO SET. WHEN THE FLAG SETS
;'AN EXIT IS MADE OUT OF THE ROUTINE. IF 'CNTRL,RDY'
;'DOES NOT SET WITHIN A CERTAIN TIME AN ERROR MESSAGE
;' CNT,RDY DIDN'T SET
;' PC=XXXXXX RKCS=XXXXXX
;' IS GIVEN.
;'THIS ROUTINE IS CALLED THROUGH THE 'TRAP' INSTRUCTION
;'USING THE LOWER BYTE AS AN INDEX TO THIS ROUTINE.
;'THE TRAP DECODER LOCATED AT 'STRAP'.

;CN,RDY
;'THE CN,RDY ROUTINE IS CALLED BY USING CNT,RDY WHICH IS A TRAP
;'INSTRUCTION WITH ITS LOWER BYTE ENCODED,
;'THIS ROUTINE WAITS FOR THE CONTROL READY BIT TO SET AND WHEN IT
;'SETS EXITS OUT, IF WITHIN A CERTAIN TIME CNTRL,RDY DOES
;'NOT SET AN ERROR IS REPORTED, WAITING TIME IS 983 MS FOR 11/20
;'175 MS FOR 11/45 WITH BIPOLAR MEMORY,
CN,RST: MOV #1,RKCS ;ISSUE A CONTROL RESET
MOV #300,$REG3 ;SET UP COUNT
BR CN,RDY+4 ;SKIP OVER CN,RDY
CN,RDY: CLR $REG3
1$: TSTB @RKCS ;DID CNTRL-RDY SET?
BMI 2$ ;YES, EXIT
INC $REG3 ;WAITED LONG?
BNE 1$ ;IF NOT, GO BAK & WAIT
TYPMSG MSG10
MSG10
TYPE ,65$ ;;TYPE ASCIZ STRING
BR 64$ ;;GET OVER THE ASCIZ
;65$: .ASCIZ <15><12>/PC=/
64$: MOV (SP),-(SP)
SUB #2,(SP)
TYPOC ;GO TYPE PC IN THE MAIN PROGRAM,
; WHERE ERROR OCCURRED
TYPE ,67$ ;;TYPE ASCIZ STRING
BR 66$ ;;GET OVER THE ASCIZ
;67$: .ASCIZ / RKCS=/
66$: MOV @RKCS,-(SP) ;GET RKCS
TYPOC ;GO TYPE IT
2$: RTI ;RETURN FROM THIS
;ROUTINE TO THE MAIN

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;PROGRAM
;SBTTL TST,RWS = WAIT FOR R/W/S RDY
;TST,RWS
;THIS ROUTINE WAITS FOR THE R/W/S READY TO ET AND RETURNS
;TO THE MAIN PROGRAM WHEN IT SETS. IF IT DOES NOT SET
;WITHIN A CERTAIN TIME AN ERROR IS REPORTED,
;WAITING TIME APPROX, 1040 MS FOR 11/20, 208 MS FOR 11/45
TSTRWS: CLR TIMER
1$: BIT #100,@RKDS
BNE 2$
INC TIMER
BNE 1$
BIT #BIT13,@SWR
BNE 2$
TYPMSG ,MSG12
TYPMSG ,MSG7
MOV (SP),-(SP)
SUB #2,(SP)
TYPOC
2$: RTI

;ABRT
;SBTTL TEST ABORT ROUTINE
ABRT: TYPE ,MSG3
MOV $TSTNM,-(SP)
TYPOC
RTS PC

;COMMON SUBROUTINES & HANDLERS
;SBTTL SCOPE HANDLER ROUTINE
;*****
;THIS ROUTINE CONTROLS THE LOOPING OF SUBTESTS. IT WILL INCREMENT
;*AND LOAD THE TEST NUMBER($TSTNM) INTO THE DISPLAY REG,(DISPLAY<7:0>)
;*AND LOAD THE ERROR FLAG ($ERFLG) INTO DISPLAY<15:08>
;*THE SWITCH OPTIONS PROVIDED BY THIS ROUTINE ARE:
;*$W14=1 LOOP ON TEST
;*$W09=1 LOOP ON ERROR
;*$CALL
;*$ SCOPE ;;SCOPE=IOT
;SCOPE:
CKSWR ;;TEST FOR CHANGE IN SOFT=SWR
BIT #SWB,@SWR ;;WAS SWB USED TO SELECT
BNE $OVER ;;A TEST? IF YES, SKIP OVER
;THE REST, U ARE LOOPING ON
1$: BIT #BIT14,@SWR ;;LOOP ON PRESENT TEST?
BNE $OVER ;;YES IF SW14=1
;*****START OF CODE FOR THE XOR TESTER*****
;XTSTR: BR 6$ ;;IF RUNNING ON THE "XOR" TESTER CHANGE

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4634
4635 017032 013746 000004      MOV    @@ERRVEC,=(SP)    ;;THIS INSTRUCTION TO A "NOP" (NOP=240)
4636 017036 012737 017056 000004      MOV    #5,@@ERRVEC     ;;SAVE THE CONTENTS OF THE ERROR VECTOR
4637 017044 005737 177060      TST    @@177060        ;;SET FOR TIMEOUT
4638 017050 012637 000004      TST    (SP)+,@@ERRVEC  ;;TIME OUT ON XOR?
4639 017054 000421              BR     $SVLAD           ;;RESTORE THE ERROR VECTOR
4640 017056 022626              BR     $SVLAD           ;;GO TO THE NEXT TEST
4641 017060 012637 000004      CMP    (SP)+,(SP)+     ;;CLEAR THE STACK AFTER A TIME OUT
4642 017064 000407              MOV    (SP)+,@@ERRVEC  ;;RESTORE THE ERROR VECTOR
4643 017066              BR     78              ;;LOOP ON THE PRESENT TEST
4644 017066 105737 001103      68:;****#END OF CODE FOR THE XOR TESTER****
4645 017072 001412      28:  TSTB  $ERFLG         ;;HAS AN ERROR OCCURRED?
4646 017074 032777 001000 162036      BEQ    $SVLAD          ;;BR IF NO
4647 017102 001404      BIT    $BIT09,$SWR     ;;LOOP ON ERROR?
4648 017104 013737 001110 001106      BEQ    48              ;;BR IF NO
4649 017112 000415      MOV    $LPERR,$LPADR   ;;SET LOOP ADDRESS TO LAST SCOPE
4650 017114 105037 001103      BR     $OVER           ;;
4651 017120 105237 001102      48:  CLRB  $ERFLG         ;;ZERO THE ERROR FLAG
4652 017124 011637 001106      $SVLAD: INCB  $STNN     ;;COUNT TEST NUMBERS
4653 017130 011637 001110      MOV    (SP),$LPADR     ;;SAVE SCOPE LOOP ADDRESS
4654 017134 005037 001204      MOV    (SP),$LPERR     ;;SAVE ERROR LOOP ADDRESS
4655 017140 112737 000001 001115      CLR    $ESCAPE        ;;CLEAR THE ESCAPE FROM ERROR ADDRESS
4656 017146 013777 001102 161766      MOV    #1,$ERMAX      ;;ONLY ALLOW ONE(1) ERROR ON NEXT TEST
4657 017154 013716 001106      $OVER: MOV  $STNN,$DISPLAY ;;DISPLAY TEST NUMBER
4658 017160 000002              MOV    $LPADR,(SP)    ;;FUDDGE RETURN ADDRESS
4659                          RTI                    ;;FIXES PS
4660
4661
4662
4663      ,SBTTL  ERROR HANDLER ROUTINE
4664
4665      ;*SW15=1      HALT ON ERROR
4666      ;*SW13=1      INHIBIT ERROR TYPEOUTS
4667      ;*SW10=1      BELL ON ERROR
4668      ;*SW09=1      LOOP ON ERROR
4669      ;*SW12=1     CYCLE ON ERROR TO PREVIOUS "SCOPE" STATEMENT
4670      ;GO TO ERRTP ON ERROR
4671      ;*NOT FROM SYSMAC
4672
4673 017162 104407      $ERROR: CKSWR          ;CHECK FOR SOFTWARE SWITCH REGISTER REQUEST
4674 017164 105237 001103      78:  INCB  $ERFLG         ;SET THE ERROR FLAG
4675 017170 001775      BEQ    78              ;DON'T LET THE FLAG GO TO ZERO
4676 017172 013777 001102 161742      MOV    $STNN,$DISPLAY
4677 017200 032777 002000 161732      BIT    $SW10,$SWR
4678 017206 001402      BEQ    18              ;
4679 017210 104401 001206      TYPE  $SBELL
4680
4681 017214 005237 001112      18:  INC   $ERTTL
4682 017220 011637 001116      MOV    (SP),$ERRPC
4683 017224 032777 000004 161706      BIT    $SW2,$SWR      ;DROP THE DRIVE?
4684 017232 001404      BEQ    58              ;SW NOT SET, SKIP
4685 017234 023727 001112 000006      CMP    $ERTTL,#6     ;MORE THAN 6 ERRORS ON THIS DRIVE?
4686 017242 101044      BHI    68              ;YES, DROP THE DRIVE
4687
4688 017244 162737 000002 001116 58:  SUB   #2,$ERRPC
4689 017252 117737 161640 001114      MOV    @@ERRPC,$ITEMB
    
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4690 017260 032777 020000 161652      BIT    $SW13,$SWR
4691 017266 001004      BNE    28
4692 017270 004737 017446      JSR    PC,@@ERRTP
4693 017274 104401 001213      TYPE  $CRLF
4694 017300 023737 000042 000046 28:  CMP    @@42,@@46     ;ARE WE IN ACT11 AUTO MODE?
4695 017306 001403      BEQ    +10             ;YES, HALT ON ERROR
4696 017310 005777 161624      TST    $SWR           ;SWR15 (HALT ON ERROR) SET?
4697 017314 100002      BPL    38             ;BRANCH IF NOT
4698 017316 000000      HALT
4699 017320 104407      CKSWR
4700 017322 032777 010000 161610 38:  BIT    $SW12,$SWR
4701 017330 001402      BEQ    +6
4702 017332 013716 001106      MOV    $LPADR,(SP)
4703 017336 032777 001000 161574      BIT    $SW09,$SWR
4704 017344 001402      BEQ    48
4705 017346 013716 001110      MOV    $LPERR,(SP)
4706 017352 000002      48:  RTI
4707
4708 017354 013746 001226      68:  MOV    DRVPT,=(SP)    ;GET POINTER TO DRIVE #
4709 017360 162716 000002      SUB    #2,(SP)
4710 017364 042736 000377      BIC    $377,@(SP)+   ;CLEAR THE DRIVE PRESENT FLAG
4711 017370 104401 002064      TYPE  $MSG14
4712 017374 013746 001230      MOV    DRIVAD,=(SP)
4713 017400 000241      CLC
4714 017402 006116      ROL   (SP)           ;GET THE DRIVE #
4715 017404 006116      ROL   (SP)
4716 017406 006116      ROL   (SP)
4717 017410 006116      ROL   (SP)
4718 017412 104402      TYPOC
4719 017414 104401 017422      TYPE  $65           ;TYPE IT OUT
4720 017420 000405      BR     $64           ;;TYPE ASCIZ STRING
4721                          ;65:  / DROPPED/
4722 017434      64:  ,ASCIZ
4723 017434 105337 001224      DECB  DRIVS         ;DECRMNT # OF DRIVS PRESENT
4724 017440 022626      CMP    (SP)+,(SP)+  ;RESTORE STACK
4725 017442 000137 015232      JMP    $BTEOP       ;EXIT
4726
4727 017446      ERRTP:
4728 017446 104401 001213      TYPE  $CRLF         ;"CARRIAGE RETURN" & LINE FEED"
4729 017452 010046      MOV    RO,=(SP)     ;SAVE RO
4730 017454 005000      CLR   RO           ;PICKUP THE ITEM INDEX
4731 017456 153700 001114      BLSB  @@ITEMB,RO
4732 017462 001011      BNE   18           ;IF ITEM NUMBER IS ZERO, JUST
4733
4734
4735 017464 013746 001116      MOV    $ERRPC,=(SP) ;TYPE THE PC OF THE ERROR
4736                          ;SAVE $ERRPC FOR TYPEOUT
4737 017470 104402      TYPOC             ;ERROR ADDRESS
4738 017472 104401      TYPE             ;GO TYPE=OCTAL ASCII(ALL DIGITS)
4739 017474 001733      MSG7
4740 017476 013746 001116      MOV    $ERRPC,=(SP)
4741 017502 104402      TYPOC
4742 017504 000440      BR     68
4743 017506 005300      18:  DEC   RO           ;GET OUT
4744 017510 006300      RO              ;ADJUST THE INDEX SO THAT IT WILL
4745 017512 006300      ASL   RO          ; WORK FOR THE ERROR TABLE
    
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4746 017514 006300 ASL RO
4747 017516 062700 ADD $ERRTB,RO ;FORM TABLE POINTER
4748 017522 012037 002122 MOV (RO)+,2$ ;PICKUP "ERROR MESSAGE" POINTER
4749 017526 001404 BEQ 3$ ;SKIP TYPEOUT IF NOT POINTER
4750 017530 104401 TYPE ;TYPE THE "ERROR MESSAGE"
4751 017532 000000 28: .WORD 0 ;"CARRIAGE RETURN" & LINE FEED"
4752 017534 104401 001213 TYPE ,$CRLF ;PICKUP "DATA HEADER" POINTER
4753 017540 032777 004000 161372 36: BIT $SW11,@SWR ;DUMP OUT ALL RK REGISTERS
4754 017546 001042 BNE 10$ ;YES, BRANCH
4755 017550 012037 017560 MOV (RO)+,4$ ;PICKUP "DATA HEADER" POINTER
4756 017554 001412 BEQ 5$ ;SKIP TYPEOUT IF 0
4757 017556 104401 TYPE ;TYPE THE "DATA HEADER"
4758 017560 000000 46: .WORD 0 ;"DATA HEADER" POINTER GOES HERE
4759 017562 104401 001213 TYPE ,$CRLF ;"CARRIAGE RETURN" & LINE FEED"
4760 017566 062700 000002 ADD #2,RO ;FORM POINTER TO TERMINATOR
4761 017572 005710 TST (RO) ;IS THE TERMINATOR 0?
4762 017574 001017 BNE 9$ ;IF NOT, BRANCH
4763 017576 162700 000002 SUB #2,RO ;YES, IT IS 0. REPOINT TO "DATA"
4764 ;GO TYPE OUT DATA AS USUAL
4765 017602 011000 58: MOV (RO),RO ;PICKUP "DATA TABLE" POINTER
4766 017604 001004 BNE 7$ ;GO TYPE THE DATA
4767 017606 012600 68: MOV (SP)+,RO ;RESTORE RO
4768 017610 104401 001213 TYPE ,$CRLF ;"CARRIAGE RETURN" & LINE FEED"
4769 017614 000207 RTS PC ;RETURN
4770 017616 78:
4771 017616 013046 MOV @(RO)+,~(SP) ;SAVE @(RO)+ FOR TYPEOUT
4772 017620 104402 TYPOC ;GO TYPE--OCTAL ASCII(ALL DIGITS)
4773 017622 005710 TST (RO) ;IS THERE ANOTHER NUMBER?
4774 017624 001770 BEQ 6$ ;BR IF NO
4775 017626 104401 002110 TYPE ,BLNKS2
4776 017632 000771 BR 7$
4777 017634 004770 98: JSR PC,@(RO) ;GO TO THE SPECIAL ERROR
4778 ;DATA HANDLING SUBROUTINE
4779 ;NOTE THAT THIS ROUTINE IS
4780 ;THE ONE INDICATED IN THE
4781 ;LAST WORD OF AN ERROR
4782 ;ITEM IN THE ERROR TABLE
4783 ;(STARTING AT $ERRTB)
4784 017640 104401 TYPE
4785 017642 001733 MSG7
4786 017644 013746 001116 MOV $ERRPC,~(SP)
4787 017650 104402 TYPOC
4788 017652 000755 BR 6$ ;GO BACK, TO THE EXIT POINT
4789 ;FOR "ERRTYP"
4790
4791 017654 004737 017662 108: JSR PC,DMPREG
4792 017660 000752 BR 6$
4793
4794
4795
4796 ;DMPREG
4797 ;DUMPS OUT ALL RK REGISTERS WHEN SW 11 IS SET
4798
4799 017662 DMPREG:
4800 017662 104401 017670 TYPE ,65$ ;TYPE ASCIZ STRING
4801 017666 000441 BR 64$ ;GET OVER THE ASCIZ
    
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4802 ;65$: .ASCIZ <15><12>/ PC RKDS RKER RKCS RKWC RKBA RKDA RKDB/<
4803 017772 648:
4804 017772 013746 001116 MOV $ERRPC,~(SP)
4805 017776 104402 TYPOC
4806 020000 104401 002110 TYPE ,BLNKS2
4807 020004 010046 MOV RO,~(SP)
4808 020006 012700 001452 MOV #RKDS,RO
4809 020012 013046 18: MOV @(RO)+,~(SP)
4810 020014 104402 TYPOC
4811 020016 104401 002110 TYPE ,BLNKS2
4812 020022 020027 001466 CMP RO,#RKDB
4813 020026 003771 BLE 1$
4814 020030 012600 MOV (SP)+,RO
4815 020032 000207 RTS PC
4816
4817
4818
4819
4820
4821 ;SBTTL CONVERT BINARY TO DECIMAL AND TYPE ROUTINE
4822
4823 ;*****
4824 ;*THIS ROUTINE IS USED TO CHANGE A 16-BIT BINARY NUMBER TO A 5-DIGIT
4825 ;*SIGNED DECIMAL (ASCII) NUMBER AND TYPE IT. DEPENDING ON WHETHER THE
4826 ;*NUMBER IS POSITIVE OR NEGATIVE A SPACE OR A MINUS SIGN WILL BE TYPED
4827 ;*BEFORE THE FIRST DIGIT OF THE NUMBER. LEADING ZEROS WILL ALWAYS BE
4828 ;*REPLACED WITH SPACES.
4829 ;*CALL:
4830 ;* MOV NUM,~(SP) ;PUT THE BINARY NUMBER ON THE STACK
4831 ;* TYPDS ;GO TO THE ROUTINE
4832
4833 6TYPDS:
4834 020034 010046 MOV RO,~(SP) ;PUSH RO ON STACK
4835 020036 010146 MOV R1,~(SP) ;PUSH R1 ON STACK
4836 020040 010246 MOV R2,~(SP) ;PUSH R2 ON STACK
4837 020042 010346 MOV R3,~(SP) ;PUSH R3 ON STACK
4838 020044 010546 MOV R5,~(SP) ;PUSH R5 ON STACK
4839 020046 012746 020200 MOV #20200,~(SP) ;SET BLANK SWITCH AND SIGN
4840 020052 016605 000020 MOV 20(SP),R5 ;GET THE INPUT NUMBER
4841 020056 100004 BPL 1$ ;BR IF INPUT IS POS.
4842 020060 005405 NEG R5 ;MAKE THE BINARY NUMBER POS.
4843 020062 112766 000055 000001 MOVB #~,1(SP) ;MAKE THE ASCII NUMBER NEG.
4844 020070 005000 18: CLR RO ;ZERO THE CONSTANTS INDEX
4845 020072 012703 020250 MOV #DBLK,R3 ;SETUP THE OUTPUT POINTER
4846 020076 112723 000040 MOVB #,(R3)+ ;SET THE FIRST CHARACTER TO A BLANK
4847 020102 005002 28: CLR R2 ;CLEAR THE BCD NUMBER
4848 020104 016001 020240 MOV $DTBL(RO),R1 ;GET THE CONSTANT
4849 020110 160105 38: SUB R1,R5 ;FORM THIS BCD DIGIT
4850 020112 002402 BLT 4$ ;BR IF DONE
4851 020114 005202 INC R2 ;INCREASE THE BCD DIGIT BY 1
4852 020116 000774 BR 3$
4853 020120 060105 48: ADD R1,R5 ;ADD BACK THE CONSTANT
4854 020122 005702 TST R2 ;CHECK IF BCD DIGIT=0
4855 020124 001002 BNE 5$ ;FALL THROUGH IF 0
4856 020126 105716 TSTB (SP) ;STILL DOING LEADING 0'S?
4857 020130 100407 BMI 7$ ;BR IF YES
    
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4858 020132 106316
4859 020134 103003
4860 020136 116663 000001 177777
4861 020144 052702 000060
4862 020150 052702 000040
4863 020154 110223
4864 020156 005720
4865 020160 020027 000010
4866 020164 002746
4867 020166 003002
4868 020170 010502
4869 020172 000764
4870 020174 105726
4871 020176 100003
4872 020200 116663 177777 177776
4873 020206 105013
4874 020210 012605
4875 020212 012603
4876 020214 012602
4877 020216 012601
4878 020220 012600
4879 020222 104401 020250
4880 020226 016666 000002 000004
4881 020234 012616
4882 020236 000002
4883 020240 023420
4884 020242 001750
4885 020244 000144
4886 020246 000012
4887 020250 000004

58: ASLB (SP) ;;MSD?
BCC 68 ;;BR IF NO
MOV 1(SP),-1(R3) ;;YES--SET THE SIGN
68: BIS #'0,R2 ;;MAKE THE BCD DIGIT ASCII
78: BIS #' ,R2 ;;MAKE IT A SPACE IF NOT ALREADY A DIGIT
MOVB R2,(R3)+ ;;PUT THIS CHARACTER IN THE OUTPUT BUFFER
(R0)+ ;;JUST INCREMENTING
CMP R0,#10 ;;CHECK THE TABLE INDEX
BLT 28 ;;GO DO THE NEXT DIGIT
BGT 88 ;;GO TO EXIT
MOV R5,R2 ;;GET THE LSD
BR 68 ;;GO CHANGE TO ASCII
88: TSTB (SP)+ ;;WAS THE LSD THE FIRST NON-ZERO?
BPL 98 ;;BR IF NO
MOVB -1(SP),-2(R3) ;;YES--SET THE SIGN FOR TYPING
98: CLRB (R3) ;;SET THE TERMINATOR
MOV (SP)+,R5 ;;POP STACK INTO R5
MOV (SP)+,R3 ;;POP STACK INTO R3
MOV (SP)+,R2 ;;POP STACK INTO R2
MOV (SP)+,R1 ;;POP STACK INTO R1
MOV (SP)+,R0 ;;POP STACK INTO R0
TYPE ,SDBLK ;;NOW TYPE THE NUMBER
MOV 2(SP),4(SP) ;;ADJUST THE STACK
MOV (SP)+,(SP)
RTI ;;RETURN TO USER
\$DTBL: 10000.
1000.
100.
10.
\$DBLK: ,BLKW 4

4888
4889
4890
4891
4892
4893
4894
4895
4896
4897
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4900
4901
4902
4903
4904
4905
4906 020260 105737 001157
4907 020264 100002
4908 020266 000000
4909 020270 000407
4910 020272 010046
4911 020274 017600 000002
4912 020300 112046
4913 020302 001005

\$SBTTL TYPE ROUTINE
;*****
;ROUTINE TO TYPE ASCII MESSAGE. MESSAGE MUST TERMINATE WITH A 0 BYTE.
;THE ROUTINE WILL INSERT A NUMBER OF NULL CHARACTERS AFTER A LINE FEED.
;NOTE1: \$NULL CONTAINS THE CHARACTER TO BE USED AS THE FILLER CHARACTER.
;NOTE2: \$FILLS CONTAINS THE NUMBER OF FILLER CHARACTERS REQUIRED.
;NOTE3: \$FILLC CONTAINS THE CHARACTER TO FILL AFTER.
;*
;*CALL;
;*1) USING A TRAP INSTRUCTION
;* TYPE ,MESADR ;;MESADR IS FIRST ADDRESS OF AN ASCII STRING
;*
;* TYPE MESADR
;*
\$TYPE: TSTB \$TPFLG ;;IS THERE A TERMINAL?
BPL 18 ;;BR IF YES
HALT ;;HALT HERE IF NO TERMINAL
BR 38 ;;LEAVE
18: MOV R0,-(SP) ;;SAVE R0
MOV @2(SP),R0 ;;GET ADDRESS OF ASCII STRING
28: MOV (R0)+,-(SP) ;;PUSH CHARACTER TO BE TYPED ONTO STACK
BNE 48 ;;BR IF IT ISN'T THE TERMINATOR

4914 020304 005726
4915 020306 012600
4916 020310 062716 000002
4917 020314 000002
4918 020316 122716 000011
4919 020322 001430
4920 020324 122716 000200
4921 020330 001008
4922 020332 005726
4923 020334 104401
4924 020336 001213
4925 020340 105037
4926 020344 000755
4927 020346 004737 020430
4928 020352 123726 001156
4929 020356 001350
4930 020360 013746 001154
4931
4932 020364 105366 000001
4933 020370 002770
4934 020372 004737 020430
4935 020376 105337 020474
4936 020402 000770
4937
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4939
4940 020404 112716 000040
4941 020410 004737 020430
4942 020414 132737 000007 020474
4943 020422 001372
4944 020424 005726
4945 020426 000724
4946 020430 105777 160514
4947 020434 100375
4948 020436 116677 000002 160506
4949 020444 122766 000015 000002
4950 020452 001003
4951 020454 105037 020474
4952 020460 000406
4953 020462 122766 000012 000002
4954 020470 001402
4955 020472 105227
4956 020474 000000
4957 020476 000207
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TST (SP)+ ;;IF TERMINATOR POP IT OFF THE STACK
608: MOV (SP)+,R0 ;;RESTORE R0
38: ADD #2,(SP) ;;ADJUST RETURN PC
RTI ;;RETURN
48: CMPB #HT,(SP) ;;BRANCH IF <HT>
BEQ 88 ;;BRANCH IF NOT <CRLF>
68: CMPB #CRLF,(SP) ;;BRANCH IF NOT <CRLF>
BNE 58 ;;POP <CR><LF> EQUIV
TST (SP)+ ;;TYPE A CR AND LF
TYPE ;;CLEAR CHARACTER COUNT
SCHARCNT ;;GET NEXT CHARACTER
CLRB 28 ;;GO TYPE THIS CHARACTER
BR PC,\$TYPEPC ;;IS IT TIME FOR FILLER CHARS.?
58: JSR PC,\$TYPEPC ;;IF NO GO GET NEXT CHAR.
68: CMPB \$FILLC,(SP)+ ;;GET # OF FILLER CHARS. NEEDED
BNE 28 ;;AND THE NULL CHAR.
MOV \$NULL,-(SP) ;;DOES A NULL NEED TO BE TYPED?
78: DECB 1(SP) ;;BR IF NO--GO POP THE NULL OFF OF STACK
BLT 68 ;;GO TYPE A NULL
JSR PC,\$TYPEPC ;;DO NOT COUNT AS A COUNT
DECB \$SCHARCNT ;;LOOP
BR 78
;HORIZONTAL TAB PROCESSOR
88: MOVB #' ,(SP) ;;REPLACE TAB WITH SPACE
98: JSR PC,\$TYPEPC ;;TYPE A SPACE
BITB #7,\$SCHARCNT ;;BRANCH IF NOT AT
BNE 98 ;;TAB STOP
TST (SP)+ ;;POP SPACE OFF STACK
BR 28 ;;GET NEXT CHARACTER
\$TYPEPC: TSTB @8TPB ;;WAIT UNTIL PRINTER IS READY
BPL \$TYPEPC ;;LOAD CHAR TO BE TYPED INTO DATA REG.
MOVB 2(SP),@8TPB ;;IS CHARACTER A CARRIAGE RETURN?
58: CMPB #CR,2(SP) ;;BRANCH IF NO
BNE 18 ;;YES--CLEAR CHARACTER COUNT
18: CLRB \$SCHARCNT ;;EXIT
BR \$TYPEPC ;;IS CHARACTER A LINE FEED?
18: CMPB #LF,2(SP) ;;BRANCH IF YES
BEQ \$TYPEPC ;;COUNT THE CHARACTER
INCR (PC)+ ;;CHARACTER COUNT STORAGE
\$SCHARCNT: WORD 0
\$TYPEPC: RTS PC

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\$SBTTL INTEGER MULTIPLY ROUTINE
;*****
;*CALL
;* MOV MULTIPLIER,-(SP)
;* MOV MULTIPLICAND,-(SP)
;* JSR PC,\$MULT
;* RETURN ;;PRODUCT IS ON THE STACK
;*

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4970          ;*   STACK   PRODUCT
4971          ;*   =====
4972          ;*   TOP     LSB'S
4973          ;*   +2     MSB'S
4974
4975 020500      $MULT:
4976 020500      MOV   R0,=(SP)      ;;PUSH R0 ON STACK
4977 020502      MOV   R1,=(SP)      ;;PUSH R1 ON STACK
4978 020504      MOV   R2,=(SP)      ;;PUSH R2 ON STACK
4979 020506      CLR   =(SP)        ;;CLEAR THE SIGN KEY
4980 020510      MOV   12(SP),R1     ;;GET THE MULTIPLICAND
000012
4981 020514      BPL   1$           ;;BR IF PLUS
4982 020516      INC   (SP)         ;;SET THE SIGN KEY
4983 020520      NEG   R1           ;;MAKE THE MULTIPLICAND POSTIVE
4984 020522      MOV   14(SP),R2     ;;GET THE MULTIPLIER
000014
4985 020526      BPL   2$           ;;BR IF PLUS
4986 020530      DEC   (SP)         ;;UPDATE THE SIGN KEY
4987 020532      NEG   R2           ;;MAKE THE MULTIPLIER POSTIVE
4988 020534      MOV   $17,=(SP)    ;;SET THE LOOP COUNT
000021
4989 020540      CLR   R0           ;;SETUP FOR THE MULTIPLY LOOP
4990 020542      BCC  4$           ;;DON'T ADD IF MULTIPLICAND = 0
4991 020544      ADD   R2,R0
4992 020546      ROR   R0           ;;POSITION THE PARTIAL PRODUCT AND
4993 020550      ROR   R1           ;;THE MULTIPLICAND
4994 020552      DEC   (SP)         ;;HAS ALL BITS OF THE MULTIPLICAND BEEN DONE?
4995 020554      BNE  3$           ;;BR IF NO
4996 020556      CMP   (SP)+,(SP)   ;;SHOULD PRODUCT BE NEGATIVE?
4997 020560      BEQ  5$           ;;GO TO EXIT IF NO
4998 020562      NEG   R0           ;;YES--SO MAKE IT SO
4999 020564      NEG   R1
5000 020566      SBC   R0
5001 020570      TST   (SP)+        ;;CLEAR SIGN INFO, OFF OF STACK
000012
5002 020572      MOV   R0,12(SP)    ;;PUT THE PRODUCT ON THE STACK (MSB'S)
000010
5003 020576      MOV   R1,10(SP)    ;;LSB'S
5004 020602      MOV   (SP)+,R2     ;;POP STACK INTO R2
5005 020604      MOV   (SP)+,R1     ;;POP STACK INTO R1
5006 020606      MOV   (SP)+,R0     ;;POP STACK INTO R0
5007 020610      RTS   PC
5008
5009          ,SBTTL  TTY INPUT ROUTINE
5010
5011          ;*****
5012          ,ENABL  LSB
5013 020612      $TKCNT: ,WORD  0      ;;NUMBER OF ITEMS IN QUEUE
5014 020614      $TKQIN: ,WORD  0      ;;INPUT POINTER
5015 020616      $TKQOUT: ,WORD  0     ;;OUTPUT POINTER
5016 020620      $TKQSR: ,BLKB  1     ;;TTY KEYBOARD QUEUE
5017 020621      $TKQEND=,
5018 020622      ,EVEN
5019
5020          ;*TK INITIALIZE ROUTINE
5021          ;*THIS ROUTINE WILL INITIALIZE THE TTY KEYBOARD INPUT QUEUE
5022          ;*SETUP THE INTERRUPT VECTOR AND TURN ON THE KEYBOARD INTERRUPT
5023          ;
5024          ;*CALL:
5025          ;*   JSR   PC,$TKINT

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5026          ;*   RETURN
5027          ;
5028 020622      $TKINT: CLR   $TKCNT   ;;CLEAR COUNT OF ITEMS IN QUEUE
5029 020626      MOV   $TKQSR,$TKQIN  ;;MOVE THE STARTING ADDRESS OF THE
5030 020634      MOV   $TKQIN,$TKQOUT  ;;QUEUE INTO THE INPUT & OUTPUT POINTERS.
5031 020642      MOV   $TKSRV,$TKVEC  ;;INITIALIZE THE KEYBOARD VECTOR
5032 020650      MOV   $200,$TKVEC+2 ;;"BR" LEVEL 4
5033 020656      TST  $TKTB          ;;CLEAR DONE FLAG
5034 020662      MOV   $100,$TKS     ;;ENABLE TTY KEYBOARD INTERRUPT
160254
5035 020670      RTS   PC           ;;RETURN TO CALLER
5036
5037          ;*TK SERVICE ROUTINE
5038          ;*THIS ROUTINE WILL SERVICE THE TTY KEYBOARD INTERRUPT
5039          ;*BY READING THE CHARACTER FROM THE INPUT BUFFER AND PUTTING
5040          ;*IT IN THE QUEUE.
5041          ;
5042 020672      $TKSRV: MOVB  $TKB,=(SP) ;;PICKUP THE CHARACTER
5043 020676      BIC   #'C177,(SP)     ;;STRIP THE JUNK
5044 020702      CMP   (SP),#7        ;;IS IT A CONTROL G?
000007
5045 020706      BNE  1$           ;;BRANCH IF NO
5046 020710      CMP   $SWREG,$SWR   ;;IS SOFT-SWR SELECTED?
001140
5047 020716      BEQ  6$           ;;GO TO SWR CHANGE
5048
5049 020720      2$:
5050 020720      CMP   #1,$TKCNT      ;;IS THE QUEUE FULL?
000001
5051 020726      BNE  3$           ;;BRANCH IF NO
020612
5052 020730      TYPE $BELL         ;;RING THE TTY BELL
001206
5053 020734      TST  (SP)+        ;;CLEAN CHARACTER OFF OF STACK
5054 020736      BR   5$           ;;EXIT
5055 020740      CMP   (SP),#23      ;;IS IT A CONTROL-S?
000023
5056 020744      BNE  32$         ;;BRANCH IF NO
5057 020746      CLR   $TKS        ;;DISABLE TTY KEYBOARD INTERRUPTS
160172
5058 020752      TST  (SP)+        ;;CLEAN CHAR OFF STACK
5059 020754      TSTB $TKS         ;;WAIT FOR A CHAR
160164
5060 020760      BPL  31$         ;;LOOP UNTIL ITS THERE
5061 020762      MOVB $TKB,=(SP)    ;;GET THE CHARACTER
160160
5062 020766      BIC   #'C177,(SP)  ;;MAKE IT 7-BIT ASCII
177600
5063 020772      CMP   (SP)+,#21    ;;IS IT A CONTROL-Q?
000021
5064 020776      BNE  31$         ;;BRANCH IF NO
5065 021000      MOV   $100,$TKS    ;;REENABLE TTY KEYBOARD INTERRUPTS
160136
5066 021006      RTI
5067 021010      INC   $TKCNT      ;;COUNT THIS CHARACTER
020612
5068 021014      CMP   (SP),#140    ;;IS IT UPPER CASE?
000140
5069 021020      BLT  4$           ;;BRANCH IF YES
5070 021022      CMP   (SP),#175   ;;IS IT A SPECIAL CHAR?
000175
5071 021026      BGT  4$           ;;BRANCH IF YES
5072 021030      BIC   #40,(SP)    ;;MAKE IT UPPER CASE
000040
5073 021034      MOVB (SP)+,$TKQIN  ;;AND PUT IT IN QUEUE
177554
5074 021040      INC   $TKQIN      ;;UPDATE THE POINTER
020614
5075 021044      CMP   $TKQIN,$TKQEND ;;GO OFF THE END?
020621
5076 021052      BNE  5$           ;;BRANCH IF NO
5077 021054      MOV   $TKQSR,$TKQIN ;;RESET THE POINTER
020620
5078 021062      RTI
020614
5079
5080          ;*****
5081          ;*SOFTWARE SWITCH REGISTER CHANGE ROUTINE.

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5082 ;*ROUTINE IS ENTERED FROM THE TRAP HANDLER, AND WILL
5083 ;*SERVICE THE TEST FOR CHANGE IN SOFTWARE SWITCH REGISTER TRAP
5084 ;*CALL WHEN OPERATING IN TTY INTERRUPT MODE.
5085 021064 022737 000176 001140 %CKSWR: CMP %SWREG,%SWR ;*IS THE SOFT-SWR SELECTED
5086 021072 001104 BNE 15% ;*EXIT IF NOT
5087 021074 105777 160044 TSTB %%TKS ;*IS A CHAR WAITING?
5088 021100 100101 BPL 15% ;*IF NOT, EXIT
5089 021102 117746 160040 MOVB %%TKB,-(SP) ;*YES
5090 021106 042716 177600 BIC %"C177,(SP) ;*MAKE IT 7-BIT ASCII
5091 021112 021627 000007 CMP (SP),#7 ;*IS IT A CONTROL-G?
5092 021116 001300 BNE 2% ;*IF NOT, PUT IT IN THE TTY QUEUE
5093 ;*AND EXIT
5094
5095 ;*****
5096 ;*CONTROL IS PASSED TO THIS POINT FROM EITHER THE TTY INTERRUPT SERVICE
5097 ;*ROUTINE OR FROM THE SOFTWARE SWITCH REGISTER TRAP CALL, AS A RESULT OF A
5098 ;*CONTROL-G BEING TYPED, AND THE SOFTWARE SWITCH REGISTER BEING SELECTED.
5099 021120 123727 001134 000001 6%: CMB %AUTOB,%1 ;*ARE WE RUNNING IN AUTO-MODE?
5100 021126 001674 BEQ 2% ;*BRANCH IF YES
5101 021130 005726 TST (SP)+ ;*CLEAR CONTROL-G OFF STACK
5102 021132 004737 020622 JSR PC,%TKINT ;*FLUSH THE TTY INPUT QUEUE
5103 021136 005077 160002 CLR %%TKS ;*DISABLE TTY KEYBOARD INTERRUPTS
5104 021142 112737 000001 001135 MOVB #1,%INTAG ;*SET INTERRUPT MODE INDICATOR
5105
5106 021150 104401 021727 %GTSWR: TYPE %CNTLG ;*ECHO THE CONTROL-G ("G")
5107 021154 104401 021734 %MSWR: TYPE %MSWR ;*TYPE CURRENT CONTENTS
5108 021160 013746 000176 MOV SWREG,-(SP) ;*SAVE SWREG FOR TYPEOUT
5109 021164 104402 TYPCC ;*GO TYPE=OCTAL ASCII(ALL DIGITS)
5110 021166 104401 021745 TYPE %MNEW ;*PROMPT FOR NEW SWR
5111 021172 005046 19%: CLR -(SP) ;*CLEAR COUNTER
5112 021174 005046 CLR -(SP) ;*THE NEW SWR
5113 021176 105777 157742 7%: TSTB %%TKS ;*CHAR THERE?
5114 021202 100375 BPL 7% ;*IF NOT TRY AGAIN
5115
5116 021204 117746 157736 MOVB %%TKB,-(SP) ;*PICK UP CHAR
5117 021210 042716 177600 BIC %"C177,(SP) ;*MAKE IT 7-BIT ASCII
5118
5119
5120
5121 021214 021627 000025 9%: CMP (SP),#25 ;*IS IT A CONTROL-U?
5122 021220 001005 BNE 10% ;*BRANCH IF NOT
5123 021222 104401 021722 TYPE %CNTLU ;*YES, ECHO CONTROL-U ("U")
5124 021226 062706 000006 20%: ADD #6,SP ;*IGNORE PREVIOUS INPUT
5125 021232 000757 BR 19% ;*LET'S TRY IT AGAIN
5126
5127
5128 021234 021627 000015 10%: CMP (SP),#15 ;*IS IT A <CR>?
5129 021240 001022 BNE 16% ;*BRANCH IF NO
5130 021242 005766 000004 TST 4(SP) ;*YES, IS IT THE FIRST CHAR?
5131 021246 001403 BEQ 11% ;*BRANCH IF YES
5132 021250 016677 000002 157662 MOV 2(SP),%SWR ;*SAVE NEW SWR
5133 021256 062706 000006 11%: ADD #6,SP ;*CLEAR UP STACK
5134 021262 104401 001213 14%: TYPE %CRLF ;*ECHO <CR> AND <LF>
5135 021266 123727 001135 000001 CMB %INTAG,%1 ;*RE-ENABLE TTY KRD INTERRUPTS?
5136 021274 001003 BNE 15% ;*BRANCH IF NOT
5137 021276 012777 000100 157640 MOV #100,%%TKS ;*RE-ENABLE TTY KBD INTERRUPTS

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5138 021304 000002 15%: RTI ;*RETURN
5139 021306 004737 020430 16%: JSR PC,%TYPEC ;*ECHO CHAR
5140 021312 021627 000060 CMP (SP),#60 ;*CHAR < 0?
5141 021316 002420 BLT 1% ;*BRANCH IF YES
5142 021320 021627 000067 CMP (SP),#67 ;*CHAR > 7?
5143 021324 003015 BGT 1% ;*BRANCH IF YES
5144 021326 042726 000060 BIC #60,(SP)+ ;*STRIP-OFF ASCII
5145 021332 005766 000002 TST 2(SP) ;*IS THIS THE FIRST CHAR
5146 021336 001403 BEQ 17% ;*BRANCH IF YES
5147 021340 006316 ASL (SP) ;*NO, SHIFT PRESENT
5148 021342 006316 ASL (SP) ;* CHAR OVER TO MAKE
5149 021344 006316 ASL (SP) ;* ROOM FOR NEW ONE.
5150 021346 005266 000002 17%: INC 2(SP) ;*KEEP COUNT OF CHAR
5151 021352 056616 177776 BIS -2(SP), (SP) ;*SET IN NEW CHAR
5152 021356 000707 BR 7% ;*GET THE NEXT ONE
5153 021360 104401 001212 18%: TYPE %QUES ;*TYPE ?<CR><LF>
5154 021364 000720 BR 20% ;*SIMULATE CONTROL-U
5155
5156
5157
5158
5159 ;*****
5160 ;*THIS ROUTINE WILL INPUT A SINGLE CHARACTER FROM THE TTY
5161 ;*CALL:
5162 ;* RDCR: MOV (SP),-(SP) ;*GET A CHARACTER FROM THE QUEUE
5163 ;* RETURN HERE ;*CHARACTER IS ON THE STACK
5164 ;* ;*WITH PARITY BIT STRIPPED OFF
5165 ;*
5166 021366 011646 %RDCR: MOV (SP),-(SP) ;*PUSH DOWN THE PC AND
5167 021370 016666 000004 000002 MOV 4(SP),2(SP) ;*THE PS
5168 021376 005066 000004 CLR 4(SP) ;*GET READY FOR A CHARACTER
5169 021402 005046 CLR -(SP) ;*PUT NEW PS ON STACK
5170 021404 012746 021412 MOV #64%,-(SP) ;*PUT NEW PC ON STACK
5171 021410 000002 RTI ;*POP NEW PC AND PS
5172 021412 64%: RTI
5173 021412 005737 020612 1%: TST %TKCNT ;*WAIT ON A CHARACTER
5174 021416 001775 BEQ 1%
5175 021420 005337 020612 DEC %TKCNT ;*DECREMENT THE COUNTER
5176 021424 117766 177166 000004 MOVB %%TKQOUT,4(SP) ;*GET ONE CHARACTER
5177 021432 005237 020616 INC %TKQOUT ;*UPDATE THE POINTER
5178 021436 023727 020616 020621 CMP %TKQOUT,%TKQEND ;*DID IT GO OFF OF THE END?
5179 021444 001003 BNE 2% ;*BRANCH IF NO
5180 021446 012737 020620 020616 MOV %%TKQRSST,%TKQOUT ;*RESET THE POINTER
5181 2%: RTI ;*RETURN
5182 ;*****
5183 ;*THIS ROUTINE WILL INPUT A STRING FROM THE TTY
5184 ;*CALL:
5185 ;* RDLIN: RDLIN ;*INPUT A STRING FROM THE TTY
5186 ;* RETURN HERE ;*ADDRESS OF FIRST CHARACTER WILL BE ON THE STACK
5187 ;* ;*TERMINATOR WILL BE A BYTE OF ALL 0'S
5188 ;*
5189 021456 010346 %RDLIN: MOV R3,-(SP) ;*SAVE R3
5190 021460 005046 CLR -(SP) ;*CLEAR THE RUBOUT KEY
5191 021462 012703 021712 1%: MOV %TTYIN,R3 ;*GET ADDRESS
5192 021466 022703 021722 2%: CMP %TTYIN+0,%R3 ;*BUFFER FULL?
5193 021472 101456 BLOS 4% ;*BR IF YES

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5194 021474 104410          RDCHR
5195 021476 112613          MOV      (SP)+,(R3)      ;;GET CHARACTER
5196 021500 122713 000177 10$: CMPB     #177,(R3)      ;;IS IT A RUBOUT
5197 021504 001022          BNE     56              ;;BR IF NO
5198 021506 005716          TST     (SP)           ;;IS THIS THE FIRST RUBOUT?
5199 021510 001007          BNE     68              ;;BR IF NO
5200 021512 112737 000134 021710 MOV      #'\",9$        ;;TYPE A BACK SLASH
5201 021520 104401 021710      TYPE     ,9$
5202 021524 012716 177777      MOV      #=-1,(SP)      ;;SET THE RUBOUT KEY
5203 021530 005303 6$:      DEC      R3            ;;BACKUP BY ONE
5204 021532 020327 021712      CMP      R3,#$TTYIN    ;;STACK EMPTY?
5205 021536 103434          BLO     48              ;;BR IF YES
5206 021540 111337 021710      MOV      (R3),9$       ;;SETUP TO TYPEOUT THE DELETED CHAR.
5207 021544 104401 021710      TYPE     ,9$
5208 021550 000746          BR      28              ;;GO READ ANOTHER CHAR.
5209 021552 005716 5$:      TST     (SP)           ;;RUBOUT KEY SET?
5210 021554 001406          BEQ     78              ;;BR IF NO
5211 021556 112737 000134 021710 MOV      #'\",9$        ;;TYPE A BACK SLASH
5212 021564 104401 021710      TYPE     ,9$
5213 021570 005016          CLR      (SP)          ;;CLEAR THE RUBOUT KEY
5214 021572 122713 000025 7$: CMPB     #25,(R3)      ;;IS CHARACTER A CTL U?
5215 021576 001003          BNE     88              ;;BR IF NO
5216 021600 104401 021722      TYPE     ,8CNTLU      ;;TYPE A CONTROL "U"
5217 021604 000726          BR      18              ;;GO START OVER
5218 021606 122713 000022 8$: CMPB     #22,(R3)      ;;IS CHARACTER A "R"?
5219 021612 001011          BNE     36              ;;BRANCH IF NO
5220 021614 105013          CLRB    (R3)          ;;CLEAR THE CHARACTER
5221 021616 104401 001213      TYPE     ,8CRLF      ;;TYPE A "CR" & "LF"
5222 021622 104401 021712      TYPE     ,8TTYIN     ;;TYPE THE INPUT STRING
5223 021626 000717          BR      28              ;;GO PICKUP ANOTHER CHARACTER
5224 021630 104401 001212 4$:      TYPE     ,8QUES      ;;TYPE A "?"
5225 021634 000712          BR      16              ;;CLEAR THE BUFFER AND LOOP
5226 021636 111337 021710 3$: MOV      (R3),9$       ;;ECHO THE CHARACTER
5227 021642 104401 021710      TYPE     ,9$
5228 021646 122723 000015      CMPB     #15,(R3)+     ;;CHECK FOR RETURN
5229 021652 001305          BNE     26              ;;LOOP IF NOT RETURN
5230 021654 105063 177777      CLRB    -(R3)         ;;CLEAR RETURN (THE 15)
5231 021660 104401 001214      TYPE     ,8LF        ;;TYPE A LINE FEED
5232 021664 005726          TST     (SP)+         ;;CLEAN RUBOUT KEY FROM THE STACK
5233 021666 012603          MOV      (SP)+,R3     ;;RESTORE R3
5234 021670 011646          MOV      (SP),=(SP)   ;;ADJUST THE STACK AND PUT ADDRESS OF THE
5235 021672 016666 000004 000002 MOV      4(SP),2(SP)   ;; FIRST ASCII CHARACTER ON IT
5236 021700 012766 021712 000004 MOV      #8TTYIN,4(SP)
5237 021706 000002          RTI
5238 021710 000          9$:      .BYTE    0            ;;RETURN
5239 021711 000          .BYTE    0            ;;STORAGE FOR ASCII CHAR, TO TYPE
;;TERMINATOR

5240 021712 000010          $TTYIN: .BLKB 8        ;;RESERVE 8 BYTES FOR TTY INPUT
5241 021722 052536 005015 000 8CNTLU: .ASCIZ /"U<15><12>      ;;CONTROL "U"
5242 021727 136 006507 000012 8CNTLG: .ASCIZ /"G<15><12>      ;;CONTROL "G"
5243 021734 005015 053523 020122 8MSWR: .ASCIZ <15><12>/SWR = /
5244 021742 020075 000
5245 021745 040 047040 053505 8MNEW: .ASCIZ / NEW = /
5246 021752 036440 000040
5247
5248          .SBTTL READ AN OCTAL NUMBER FROM THE TTY
5249

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5250          ;;*****
5251          ;;THIS ROUTINE WILL READ AN OCTAL (ASCII) NUMBER FROM THE TTY AND
5252          ;;CHANGE IT TO BINARY.
5253          ;;CALL:
5254          ;;
5255          RDOCT          ;;READ AN OCTAL NUMBER
5256          RETURN HERE   ;;LOW ORDER BITS ARE ON TOP OF THE STACK
5257          ;;HIGH ORDER BITS ARE IN $HIUCT

5258 021756 011646          8RDOCT: MOV      (SP),-(SP)      ;;PROVIDE SPACE FOR THE
5259 021760 016666 000004 000002 MOV      4(SP),2(SP)      ;;INPUT NUMBER
5260 021766 010046          MOV      R0,=(SP)       ;;PUSH R0 ON STACK
5261 021770 010146          MOV      R1,=(SP)       ;;PUSH R1 ON STACK
5262 021772 010246          MOV      R2,=(SP)       ;;PUSH R2 ON STACK
5263 021774 104411 1$:      RDLIN          ;;READ AN ASCII LINE
5264 021776 012600          MOV      (SP)+,R0      ;;GET ADDRESS OF 1ST CHARACTER
5265 022000 005001          CLR      R1            ;;CLEAR DATA WORD
5266 022002 005002          CLR      R2
5267 022004 112046 2$:      MOV      (R0)+,=(SP)     ;;PICKUP THIS CHARACTER
5268 022006 001412          BEQ     38              ;;IF ZERO GET OUT
5269 022010 006301          ASL      R1            ;;*2
5270 022012 006102          ROL      R2            ;;*4
5271 022014 006301          ASL      R1            ;;*4
5272 022016 006102          ROL      R2            ;;*8
5273 022020 006301          ASL      R1            ;;*8
5274 022022 006102          ROL      R2
5275 022024 042716 177770          BIC     #'C7,(SP)      ;;STRIP THE ASCII JUNK
5276 022030 062601          ADD     (SP)+,R1      ;;ADD IN THIS DIGIT
5277 022032 000764          BR      28              ;;LOOP
5278 022034 005726 3$:      TST     (SP)+         ;;CLEAN TERMINATOR FROM STACK
5279 022036 010166          MOV      R1,12(SP)     ;;SAVE THE RESULT
5280 022042 010237 022056          MOV      R2,$HIUCT
5281 022046 012602          MOV      (SP)+,R2     ;;POP STACK INTO R2
5282 022050 012601          MOV      (SP)+,R1     ;;POP STACK INTO R1
5283 022052 012600          MOV      (SP)+,R0     ;;POP STACK INTO R0
5284 022054 000002          RTI
5285 022056 000000          $HIUCT: .WORD 0       ;;RETURN
;;HIGH ORDER BITS GO HERE

5286
5287          .SBTTL BINARY TO OCTAL (ASCII) AND TYPE
5288
5289          ;;*****
5290          ;;THIS ROUTINE IS USED TO CHANGE A 16-BIT BINARY NUMBER TO A 6-DIGIT
5291          ;;OCTAL (ASCII) NUMBER AND TYPE IT.
5292          ;;OCTAL (ASCII) NUMBER AND TYPE IT.
5293          ;;$TYPOS---ENTER HERE TO SETUP SUPPRESS ZEROS AND NUMBER OF DIGITS TO TYPE
5294          ;;CALL:
5295          ;;
5296          MOV      NUM,=(SP)      ;;NUMBER TO BE TYPED
5297          TYPOS          ;;CALL FOR TYPEOUT
5298          .BYTE  N          ;;N=1 TO 6 FOR NUMBER OF DIGITS TO TYPE
5299          .BYTE  M          ;;M=1 OR 0
5300          ;;
5301          ;;I=TYPE LEADING ZEROS
5302          ;;O=SUPPRESS LEADING ZEROS
5303          ;;
5304          ;;$TYPON---ENTER HERE TO TYPE OUT WITH THE SAME PARAMETERS AS THE LAST
5305          ;;$TYPOS OR $TYPOC
5306          ;;CALL:
5307          MOV      NUM,=(SP)      ;;NUMBER TO BE TYPED
5308          TYPON          ;;CALL FOR TYPEOUT

```

5306 ;*
5307 ;*TYPOC---ENTER HERE FOR TYPEOUT OF A 16 BIT NUMBER
5308 ;*CALL;
5309 ;* MOV NUM,=(SP) ;NUMBER TO BE TYPED
5310 ;* TYPOC ;CALL FOR TYPEOUT
5311
5312 022060 017646 000000 ;TYPOS: MOV 0(SP),=(SP) ;PICKUP THE MODE
5313 022064 116637 000001 022303 MOVB 1(SP),#0FILL ;LOAD ZERO FILL SWITCH
5314 022072 112637 022305 MOVB (SP)+,#0MODE+1 ;NUMBER OF DIGITS TO TYPE
5315 022076 062716 000002 ADD #2,(SP) ;ADJUST RETURN ADDRESS
5316 022102 000806 BR \$TYPON
5317 022104 112737 000001 022303 TYPOC: MOVB #1,#0FILL ;SET THE ZERO FILL SWITCH
5318 022112 112737 000006 022305 MOVB #6,#0MODE+1 ;SET FOR SIX(6) DIGITS
5319 022120 112737 000005 022302 \$TYPON: MOVB #5,#0CNT ;SET THE ITERATION COUNT
5320 022126 010346 MOV R3,=(SP) ;SAVE R3
5321 022130 010446 MOV R4,=(SP) ;SAVE R4
5322 022132 010546 MOV R5,=(SP) ;SAVE R5
5323 022134 113704 022305 MOVB #0MODE+1,R4 ;GET THE NUMBER OF DIGITS TO TYPE
5324 022140 005404 NEG R4
5325 022142 062704 000006 ADD #6,R4 ;SUBTRACT IT FOR MAX. ALLOWED
5326 022146 110437 022304 MOVB R4,#0MODE ;SAVE IT FOR USE
5327 022152 113704 022303 MOVB #0FILL,R4 ;GET THE ZERO FILL SWITCH
5328 022156 016605 000012 MOV 12(SP),R5 ;PICKUP THE INPUT NUMBER
5329 022162 005003 CLR R3 ;CLEAR THE OUTPUT WORD
5330 022164 006103 18: ROL R5 ;ROTATE MSB INTO "C"
5331 022166 000404 BR 38 ;GO DO MSB
5332 022170 006103 28: ROL R5 ;FORM THIS DIGIT
5333 022172 006103 ROL R5
5334 022174 006103 ROL R5
5335 022176 010503 MOV R5,R3
5336 022200 006103 38: ROL R3 ;GET LSB OF THIS DIGIT
5337 022202 105337 022304 DECB #0MODE ;TYPE THIS DIGIT?
5338 022206 100016 BPL 78 ;BR IF NO
5339 022210 042703 177770 BIC #177770,R3 ;GET RID OF JUNK
5340 022214 001002 RNE 48 ;TEST FOR 0
5341 022216 005704 TST H4 ;SUPPRESS THIS 0?
5342 022220 001403 BEQ 58 ;BR IF YES
5343 022222 005204 48: INC R4 ;DON'T SUPPRESS ANYMORE 0'S
5344 022224 052703 000060 BIS #0,R3 ;MAKE THIS DIGIT ASCII
5345 022230 052703 000040 58: EIS #' ,R3 ;MAKE ASCII IF NOT ALREADY
5346 022234 110337 022300 MOVB R3,R8 ;SAVE FOR TYPING
5347 022240 104401 022300 TYPE #8 ;GO TYPE THIS DIGIT
5348 022244 105337 022302 78: DECB #0CNT ;COUNT BY 1
5349 022250 003347 RGT 28 ;BR IF MORE TO DO
5350 022252 002402 BLT 68 ;BR IF DONE
5351 022254 005204 INC R4 ;INSURE LAST DIGIT ISN'T A BLANK

5362 022303 000 ;0FILL: ,BYTE 0 ;ZERO FILL SWITCH
5363 022304 000000 ;0MODE: ,WORD 0 ;NUMBER OF DIGITS TO TYPE
5364
5365
5366 ;SBTTL TYPD65 = TYPE DECIMAL, LEADING ZEROES SUPPRESSED
5367 ;TYPD65
5368 ;ROUTINE FOR TYPING OUT DECIMAL NUMBERS, LEADING 0'S ARE SUPPRESSED
5369 ;THE NUMBER IS LEFT JUSTIFIED, NOTE THE 16 BIT BINARY NUMBER SHOULD
5370 ;BE POSITIVE (BIT 15= 0).
5371 ;CALL: MOV NUMBER,=(SP) ;PUT BINARY NUMBER ON STACK
5372 ; TYPD65 ;GO TYPE DECIMAL
5373
5374 022306 016637 000004 022346 TYPDES: MOV 4(SP),18 ;GET THE NUMBER
5375 022314 012746 022346 MOV #18,=(SP) ;PUT PTR ON THE STACK
5376 022320 004737 022506 JSR PC,##\$DB2D ;GO CONVERT BINARY NO. TO
5377 ;ASCII STRING
5378 022324 004737 022352 JSR PC,##\$SUPRS ;GO TYPE OUT DECIMAL STRING
5379 ;SUPRESING LEADING 0'S
5380 022330 016666 000002 000004 MOV 2(SP),4(SP) ;ADJUST RETURN
5381 022336 011666 000002 MOV (SP),2(SP) ;ADJUST RETURN ADRES
5382 022342 005726 TST (SP)+ ;POP STACK
5383 022344 000002 RTI ;RETURN
5384
5385 022346 000000 000000 18: ,WORD 0,0
5386
5387
5388 ;SBTTL TYPE NUMERICAL ASCIZ STRING SUPPRESS LEADING ZEROS
5389
5390 ;*****
5391 ;THIS ROUTINE IS USED TO TYPE AN ASCIZ NUMBER SUPPRESSING THE
5392 ;LEADING NUMBERS.
5393 ;*CALL
5394 ;* MOV #NUMADR,=(SP) ;FIRST ADDRESS OF ASCIZ STRING
5395 ;* JSR PC,##\$SUPRS
5396
5397
5398 022352 010046 \$SUPRS: MOV R0,=(SP) ;SAVE R0
5399 022354 016600 000004 MOV 4(SP),R0 ;PICKUP THE POINTER
5400 022360 105710 18: TSTB (R0) ;TERMINATEOR?
5401 022362 001403 BEQ 28 ;BR IF YES
5402 022364 122720 000060 CMPB #'0,(R0)+ ;IS THIS AN ASCII "0" ?
5403 022370 001773 BEQ 18 ;BR IF YES
5404 022372 005300 28: DEC R0 ;BACKUP BY "1"
5405 022374 010037 022402 MOV R0,38 ;SAVE FOR TYPING
5406 022400 104401 TYPE ;GO TYPE
5407 022402 000000 38: ,WORD 0 ;ASCIZ POINTER GOES HERE
5408 022404 012600 MOV (SP)+,R0 ;RESTORE R0
5409 022406 012616 MOV (SP)+,(SP) ;RESTORE THE STACK
5410 022410 000207 RTS PC ;RETURN
5411
5412 ;SBTTL SAVE AND RESTORE R0-R5 ROUTINES
5413
5414 ;*****
5415 ;SAVE R0-R5
5416 ;*CALL
5417 ;* SAVREG


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5418 ;*UPON RETURN FROM $SAVREG THE STACK WILL LOOK LIKE:
5419 ;*
5420 ;*TOP---(+16)
5421 ;* +2---(+18)
5422 ;* +4---R5
5423 ;* +6---R4
5424 ;* +8---R3
5425 ;*+10---R2
5426 ;*+12---R1
5427 ;*+14---R0
5428
5429 022412 $SAVREG:
5430 022412 MOV R0,=(SP) ;;PUSH R0 ON STACK
5431 022414 MOV R1,=(SP) ;;PUSH R1 ON STACK
5432 022416 MOV R2,=(SP) ;;PUSH R2 ON STACK
5433 022420 MOV R3,=(SP) ;;PUSH R3 ON STACK
5434 022422 MOV R4,=(SP) ;;PUSH R4 ON STACK
5435 022424 MOV R5,=(SP) ;;PUSH R5 ON STACK
5436 022426 MOV 22(SP),-(SP) ;;SAVE PS OF MAIN FLOW
5437 022432 MOV 22(SP),-(SP) ;;SAVE PC OF MAIN FLOW
5438 022436 MOV 22(SP),-(SP) ;;SAVE PS OF CALL
5439 022442 MOV 22(SP),-(SP) ;;SAVE PC OF CALL
5440 022446 RTI
5441
5442 ;*RESTORE R0-R5
5443 ;*CALL:
5444 ;* RESREG
5445 022450 $RESREG:
5446 022450 MOV (SP)+,22(SP) ;;RESTORE PC OF CALL
5447 022454 MOV (SP)+,22(SP) ;;RESTORE PS OF CALL
5448 022460 MOV (SP)+,22(SP) ;;RESTORE PC OF MAIN FLOW
5449 022464 MOV (SP)+,22(SP) ;;RESTORE PS OF MAIN FLOW
5450 022470 MOV (SP)+,R5 ;;POP STACK INTO R5
5451 022472 MOV (SP)+,R4 ;;POP STACK INTO R4
5452 022474 MOV (SP)+,R3 ;;POP STACK INTO R3
5453 022476 MOV (SP)+,R2 ;;POP STACK INTO R2
5454 022500 MOV (SP)+,R1 ;;POP STACK INTO R1
5455 022502 MOV (SP)+,R0 ;;POP STACK INTO R0
5456 022504 RTI
5457
5458 ;SBTTL DOUBLE LENGTH BINARY TO DECIMAL ASCII CONVERT ROUTINE
5459
5460 ;*****
5461 ;*THIS ROUTINE WILL CONVERT A 32-BIT BINARY NUMBER TO AN UNSIGNED
5462 ;*DECIMAL (ASCII) NUMBER, THE SIGN OF THE BINARY NUMBER MUST BE
5463 ;*POSITIVE.
5464 ;*CALL
5465 ;* MOV #PNTR,=(SP) ;;POINTER TO LOW WORD OF BINARY NUMBER
5466 ;* JSR PC,#$DB2D ;;
5467 ;* RETURN ;;THE FIRST ADDRESS OF ASCIIZ
5468 ;;IS ON THE STACK
5469
5470
5471 022506 $DB2D: SAVREG ;;SAVE REGISTERS
5472 022510 MOV 2(SP),R2 ;;PICKUP THE DATA POINTER
5473 022514 MOV #SDECVL,R0 ;;GET ADDRESS OF "$DECVL" STRING
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5474 022520 MOV R0,2(SP) ;;PUT ADDRESS OF ASCIIZ STRING ON STACK
5475 022524 MOV (R2)+,R1 ;;PICKUP THE BINARY NUMBER
5476 022526 MOV (R2)+,R2 ;;
5477 022530 MOV #10,,48 ;;SET UP TO DO 10 CONVERSIONS
5478 022536 MOV #STNPNR,R4 ;;ADDRESS OF TEN POWER
5479 022542 MOV #STNPNR+2,R5 ;;
5480 022546 CLR R3 ;;CLEAR PARTIAL
5481 022550 SUB (R4),R1 ;;SUBTRACT TEN POWER
5482 022552 SBC R2 ;;
5483 022554 SUB (R5),R2 ;;
5484 022556 BLT 38 ;;BR IF TEN POWER TO LARGE
5485 022560 INC R3 ;;ADD 1 TO PARTIAL
5486 022562 BR 28 ;;LOOP
5487 022564 ADD (R4)+,R1 ;;RESTORE SUBTRACTED VALUE
5488 022566 ADC R2 ;;
5489 022570 ADD (R4)+,R2 ;;
5490 022572 CMP (R5)+,(R5)+ ;;MOVE TO NEXT TEN POWER
5491 022574 BHS #0,R3 ;;CHANGE PARTIAL TO ASCII
5492 022600 MOV R3,(R0)+ ;;SAVE IT
5493 022602 DEC (PC)+ ;;DONE?
5494 022604 ;WORD 0
5495 022606 BNE 18 ;;BR IF NO
5496 022610 CLRB (R0)+ ;;TERMINATOR
5497 022612 RESREG ;;RESTORE REGISTERS
5498 022614 RTS PC ;;RETURN
5499 022616 145000 ;;1.0E09
5500 022620 35632 ;;
5501 022622 160400 ;;1.0E08
5502 022624 002765 ;;
5503 022626 113200 ;;1.0E07
5504 022630 000230 ;;
5505 022632 041100 ;;1.0E06
5506 022634 000017 ;;
5507 022636 103240 ;;1.0E05
5508 022640 000001 ;;
5509 022642 23420 ;;1.0E04
5510 022644 000000 ;;
5511 022646 001750 ;;1.0E03
5512 022650 000000 ;;
5513 022652 000144 ;;1.0E02
5514 022654 000000 ;;
5515 022656 000012 ;;1.0E01
5516 022660 000000 ;;
5517 022662 000001 ;;1.0E00
5518 022664 000000 ;;
5519 022666 000014 $DECVL: ,BLKB 12, ;;RESERVE STORAGE FOR ASCIIZ STRING
5520
5521
5522
5523 ;SBTTL TRAP DECODER
5524
5525 ;*****
5526 ;*THIS ROUTINE WILL PICKUP THE LOWER BYTE OF THE "TRAP" INSTRUCTION
5527 ;*AND USE IT TO INDEX THROUGH THE TRAP TABLE FOR THE STARTING ADDRESS
5528 ;*OF THE DESIRED ROUTINE, THEN USING THE ADDRESS OBTAINED IT WILL
5529 ;*GO TO THAT ROUTINE.
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5530
5531 022702 010046          $TRAP: MOV      R0,=(SP)          ;;SAVE R0
5532 022704 016600 000002  MOV      2(SP),R0          ;;GET TRAP ADDRESS
5533 022710 005740          TST      =(R0)            ;;BACKUP BY 2
5534 022712 111000          MOVB    (R0),R0          ;;GET RIGHT BYTE OF TRAP
5535 022714 006300          ASL     R0                ;;POSITION FOR INDEXING
5536 022716 016000 022736  MOV      $TRPAD(R0),R0    ;;INDEX TO TABLE
5537 022722 000200          RTS     R0                ;;GO TO ROUTINE
5538
5539
5540
5541                      ;;THIS IS USE TO HANDLE THE "GETPRI" MACRO
5542 022724 011646          $TRAP2: MOV     (SP),=(SP)    ;;MOVE THE PC DOWN
5543 022726 016666 000004 000002 MOV     4(SP),2(SP)        ;;MOVE THE PSW DOWN
5544 022734 000002          RTI     RTI              ;;RESTORE THE PSW
5545
5546                      ,SBTTL TRAP TABLE
5547
5548                      ;*THIS TABLE CONTAINS THE STARTING ADDRESSES OF THE ROUTINES CALLED
5549                      ;*BY THE "TRAP" INSTRUCTION.
5550
5551                      ; ROUTINE
5552                      ;-----
5553 022736 022724          $TRPAD: .WORD   $TRAP2
5554 022740 020260          $TYPE  ;;CALL=TYPE      TRAP+1(104401) TTY TYPEOUT ROUTINE
5555 022742 022104          $TYPOC ;;CALL=TYPOC    TRAP+2(104402) TYPE OCTAL NUMBER (WITH LEADING ZEROS)
5556 022744 022060          $TYPOS ;;CALL=TYPOS    TRAP+3(104403) TYPE OCTAL NUMBER (NO LEADING ZEROS)
5557 022746 022120          $TYPON ;;CALL=TYPON    TRAP+4(104404) TYPE OCTAL NUMBER (AS PER LAST CALL)
5558 022750 020034          $TYPDS ;;CALL=TYPDS    TRAP+5(104405) TYPE DECIMAL NUMBER (WITH SIGN)
5559
5560 022752 021154          $GTSWR ;;CALL=GTSWR    TRAP+6(104406) GET SOFT-SWR SETTING
5561
5562 022754 021064          $CKSWR ;;CALL=CKSWR    TRAP+7(104407) TEST FOR CHANGE IN SOFT-SWR
5563 022756 021366          $RDCHR ;;CALL=RDCHR    TRAP+10(104410) TTY TYPEIN CHARACTER ROUTINE
5564 022760 021456          $RDLIN ;;CALL=RDLIN    TRAP+11(104411) TTY TYPEIN STRING ROUTINE
5565 022762 021756          $RDOCT ;;CALL=RDOCT    TRAP+12(104412) PEAD AN OCTAL NUMBER FROM TTY
5566 022764 022412          $SAVREG ;;CALL=SAVREG   TRAP+13(104413) SAVE RO-R5 ROUTINE
5567 022766 022450          $RESREG ;;CALL=RESREG   TRAP+14(104414) RESTORE RO-R5 ROUTINE
5568
5569 022770 016602          CN,RST ;;CALL=CON,RESET   TRAP+15(104415) CONTROL RESET ROUTINE
5570
5571 022772 016470          DR,RST ;;CALL=DRV,RESET   TRAP+16(104416) DRIVE RESET ROUTINE
5572
5573 022774 016044          MSGE  ;;CALL=MESSAGE  TRAP+17(104417) MESSAGE HANDLER
5574
5575 022776 016106          TY,MSG ;;CALL=TYPMSG    TRAP+20(104420) MESSAGE TYPEOUT ROUTINE
5576
5577 023000 016620          CN,PDY ;;CALL=CON,RDY   TRAP+21(104421) WAIT FOR CONTROL READY
5578
5579
5579 023002 016716          TSTRWS ;;CALL=TST,RWS   TRAP+22(104422) TEST R/W/S RDY SET
5580
5581 023004 016514          RES,DO ;;CALL=RESDON   TRAP+23(104423) DRIVE RESET DONE?
5582
5583 023006 022306          TYPDES ;;CALL=TYPDSS  TRAP+24(104424) TYPE DECIMAL, SUPRES LDG 0'S
5584
5585
    
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5586                      ,SBTTL POWER DOWN AND UP ROUTINES
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5588
5589                      ;*****
5590                      ;POWER DOWN ROUTINE
5591 023010 012737 023154 000024 $PWRDN: MOV     $ILLUP,$PWRVEC ;;SET FOR FAST UP
5592 023016 012737 000340 000026 MOV     #340,$PWRVEC+2 ;;PRIO:7
5593 023024 010046          MOV     R0,=(SP)          ;;PUSH R0 ON STACK
5594 023026 010146          MOV     R1,=(SP)          ;;PUSH R1 ON STACK
5595 023030 010246          MOV     R2,=(SP)          ;;PUSH R2 ON STACK
5596 023032 010346          MOV     R3,=(SP)          ;;PUSH R3 ON STACK
5597 023034 010446          MOV     R4,=(SP)          ;;PUSH R4 ON STACK
5598 023036 010546          MOV     R5,=(SP)          ;;PUSH R5 ON STACK
5599 023040 017746 156074          MOV     @SWR,=(SP)        ;;PUSH @SWR ON STACK
5600 023044 010637 023160          MOV     SP,$SAVR6        ;;SAVE SP
5601 023050 012737 023062 000024 MOV     $PWRUP,$PWRVEC    ;;SET UP VECTOR
5602 023056 000000          HALT
5603 023060 000776          BR     #-2              ;;HANG UP
5604
5605                      ;*****
5606                      ;POWER UP ROUTINE
5607 023062 012737 023154 000024 $PWRUP: MOV     $ILLUP,$PWRVEC ;;SET FOR FAST DOWN
5608 023070 013706 023160          MOV     $SAVR6,SP        ;;GET SP
5609 023074 005037 023160          CLR     $SAVR6          ;;WAIT LOOP FOR THE TTY
5610 023100 005237 023160          18: INC     $SAVR6        ;;WAIT FOR THE INC
5611 023104 001375          BNE    18                ;;OF WORD
5612 023106 012677 156026          MOV     (SP)+,$SWR       ;;POP STACK INTO @SWR
5613 023112 012605          MOV     (SP)+,R5        ;;POP STACK INTO R5
5614 023114 012604          MOV     (SP)+,R4        ;;POP STACK INTO R4
5615 023116 012603          MOV     (SP)+,R3        ;;POP STACK INTO R3
5616 023120 012602          MOV     (SP)+,R2        ;;POP STACK INTO R2
5617 023122 012601          MOV     (SP)+,R1        ;;POP STACK INTO R1
5618 023124 012600          MOV     (SP)+,R0        ;;POP STACK INTO R0
5619 023126 012737 023010 000024 MOV     $PWRDN,$PWRVEC    ;;SET UP THE POWER DOWN VECTOR
5620 023134 000340 000026          MOV     #340,$PWRVEC+2 ;;PRIO:7
5621 023142 104401          TYPE   TRAP+1(104401)    ;;REPORT THE POWER FAILURE
5622 023144 023162          $PWRMG: .WORD   $POWER    ;;POWER FAIL MESSAGE POINTER
5623 023146 012716          MOV     (PC)+,(SP)       ;;RESTART AT PWRFL
5624 023150 004244          $PWRAD: .WORD   PWRFL    ;;RESTART ADDRESS
5625 023152 000002          RTI
5626 023154 000000          $ILLUP: HALT            ;;THE POWER UP SEQUENCE WAS STARTED
5627 023156 000776          BR     #-2              ;; BEFORE THE POWER DOWN WAS COMPLETE
5628 023160 000000          $SAVR6: 0                ;;PUT THE SP HERE
5629 023162 005015 047520 042527 $POWER: ,ASCIZ <15><12>"POWER"
5630
5631
5632                      ,EVEN
    
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SBTTL FUNCTION SELECTION PROGRAM
;THIS IS THE FUNCTION SELECTION PROGRAM.
;ON ENTERING THIS SUB-PROGRAM THE FIRST QUESTION ASKED IS
; FUNCTION? IN REPLY TYPE IN ONE OF THE FOLLOWING COMMANDS.
;COMMANDS: CP = CONTROL RESET
; DR = DRIVE RESET
; SK = SEEK
; WR = WRITE
; RD = READ
; WC = WRITE CHECK
; RC = READ CHECK
;TERMINATE EVERY COMMAND WITH <CR>. FURTHER QUESTIONS (RKBA? , RKDA? ,
;#WORDS?) WILL BE ASKED, TYPE IN THE BUS ADDRESS (OCTAL), DISK ADDRESS
;(OCTAL), AND NUMBER OF WORDS TO BE TRANSFERRED (OCTAL). IF A NON-EXISTENT
;CYLINDER OR A NON-EXISTENT SECTOR IS TYPED IN, THE QUESTION (RKDA?) WILL
;BE ASKED AGAIN.
;IN CASE OF SEEK FUNCTION, SEEK IS DONE BETWEEN A SET OF CYLINDERS GIVEN
;BY THE USER (CYL1? , CYL2?), IN REPLY TO (CYL1? , CYL2?) TYPE IN THE OCTAL
;CYLINDER NUMBERS BETWEEN WHICH THE SEEK IS TO BE DONE, SET SWITCH
;REGISTER BITS <15-13> TO THE DRIVE # ON WHICH SEEK IS TO BE DONE.
;IN CASE OF A WRITE FUNCTION IF SW 0 IS SET TO 1 THE PROGRAM WILL ASK
;THE USER FOR THE PATTERN TO BE WRITTEN:
; PATRN?125252<CR>
;THE USER SHOULD TYPE IN THE (OCTAL) PATTERN HE WANTS TO WRITE.
;NOTE THAT THE NUMBER OF WORDS TRANSFERRED SHOULD BE WITHIN THE
;BOUNDS OF THE SYSTEM.
;IN CASE OF A WRITE CHECK FUNCTION IF SW0 IS SET TO 1 THE PROGRAM
;WILL ASK THE USER FOR THE PATTERN TO BE WRITE CHECKED:
; PATRN?125252<CR>
;THE USER SHOULD TYPE IN THE (OCTAL) PATTERN TO BE WRITE CHECKED.
;LOCATIONS "IOBUFO" ONWARDS ARE RESERVED FOR DATA BUFFERS, YOU CAN USE
;THESE LOCATIONS FOR DOING DATA TRANSFERS IN THIS PROGRAM (OR YOU CAN
;USE ANY OTHER BUFFER FOR DATA TRANSFER AS LONG AS IT DOES NOT OVERLAY
;THE PROGRAM).
;THE SAME FUNCTION IS PERFORMED AGAIN AND AGAIN, THUS PROVIDING
;A VERY GOOD SCOPE LOOP, IF YOU WANT TO GIVE A NEW FUNCTION PUT SW 3 UP.
;THE QUESTION (FUNCTION?) WILL BE ASKED AND YOU CAN START ALL OVER AGAIN.
;IF ON EXECUTING A FUNCTION AN ERROR OCCURS, IT IS REPORTED , WITH
;RELEVANT REGISTER CONTENTS GIVEN.

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5683 023172
5684 023172 104401 023200
5685 023176 000407
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5687 023216
5688 023216 104411

;R2 CONTAINS RKCS CONTENTS
;R3 CONTAINS RKDA CONTENTS
;R4,R5 CONTAIN THE CYLINDER #S BETWEEN
;WHICH SEEK IS TO BE DONE.
FUNBEG:
TYPE ,656 ;;TYPE ASCIZ STRING
BR 646 ;;GET OVER THE ASCIZ
;656: ,ASCIZ <15><12>/FUNCTION? /
646: PDLIN

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MOV (SP)+,R0
MOVB (R0)+,R1
CMPB R1,#'W
BNE 28
CMPB (R0),#'R
BNE 18
JSR PC,CHKSW0 ;CHECK SW 0 SET?
MOV #4003,R2
BR NXTDA
98: MOV #3,R2
BR NXTBA
18: CMPB (R0),#'C
BNE FUNBEG
JSR PC,CHKSW0 ;CHECK SW 0 SET?
MOV #4007,R2
BR NXTDA
MOV #7,R2
BR NXTBA
28: CMPB R1,#'R
BNE 38
CMPB (R0),#'D
BNE 88
MOV #5,R2
BR NXTBA
88: CMPB (R0),#'C
BNE FUNBEG
MOV #13,R2
BR NXTDA
38: CMPB R1,#'D
BNE 48
CMPB (R0),#'R
BNE FUNBEG
MOV #15,R2
BR NXTDA
48: CMPB R1,#'C
BNE 58
CMPB (R0),#'R
BNE FUNBEG
MOV #1,R2
BR EXEC
58: CMPB R1,#'S
BNE FUNBEG
CMPB (R0),#'K
BNE FUNBEG
MOV #11,R2
68: TYPE ,678 ;;TYPE ASCIZ STRING
BR 666 ;;GET OVER THE ASCIZ
;678: ,ASCIZ /CYL1? /

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5745 023446
5746 023446 004737 024032
5747 023452 000766
5748 023454 010004
5749
5750 023456
5751 023456 104401 023464
5752 023462 000404
5753
5754 023474
5755 023474 004737 024032
5756 023500 000766
5757 023502 010005
5758 023504 017700 155430
5759 023510 042700 017777
5760 023514 050004
5761 023516 050005
5762 023520 000466
5763
5764
5765 023522
5766 023522 104401 023530
5767 023526 000404
5768
5769 023540
5770 023540 104412
5771 023542 012637 001476
5772
5773 023546
5774 023546 104401 023554
5775 023552 000404
5776
5777 023564
5778 023564 104412
5779 023566 012600
5780 023570 010001
5781 023572 006201
5782 023574 006201
5783 023576 006201
5784 023600 006201
5785 023602 006201
5786 023604 042701 177400
5787 023610 020127 000312
5788 023614 003354
5789 023616 010001
5790 023620 042701 177760

5791 023624 020127 000013
5792 023630 003346
5793 023632 010003
5794 023634 022702 000015
5795 023640 001416
5796
5797
5798 023642
5799 023642 104401 023650
5800 023646 000405

668: JSR PC,INPT
BR 68
MOV R0,R4

78: TYPE ,69$ ;;TYPE ASCIZ STRING
BP 68$ ;;GET OVER THE ASCIZ
;;69$: ,ASCIZ /CYL2? /
688: JSR PC,INPT
BR 78
MOV R0,R5
MOV @SWR,R0 ;GET DRIVE # FROM SW REG<15-13>
BIC #17777,R0 ;CLR UNWANTED BITS
BIS R0,R4 ;SET DRIVE # IN DSK ADRES
BIS R0,R5
BR EXEC

NXTBA: TYPE ,65$ ;;TYPE ASCIZ STRING
BR 64$ ;;GET OVER THE ASCIZ
;;65$: ,ASCIZ /RKBA? /
648: RDOCT
MOV (SP)+,INDX2

NXTDA: TYPE ,65$ ;;TYPE ASCIZ STRING
BR 64$ ;;GET OVER THE ASCIZ
;;65$: ,ASCIZ /RKDA? /
648: RDOCT
MOV (SP)+,R0
MOV R0,R1
ASR R1
ASR R1
ASR R1
ASR R1
BIC #177400,R1
CMP R1,#312
BGT NXTDA
MOV R0,R1
BIC #177760,R1

CMP R1,#13
BGT NXTDA
MOV R0,R3
CMP #15,R2
BFQ EXEC

NXTWC: TYPE ,65$ ;;TYPE ASCIZ STRING
BR 64$ ;;GET OVER THE ASCIZ

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;;65$: ,ASCIZ /#WORDS? /
648: RDOCT
NEG (SP)
MOV (SP)+,INDX4
BR EXEC

EXEC1: CON,RESET ;CLR ERROR, CONTROL RESET
EXEC: CMP #11,R2 ;SEEK FUNCTION?
BNE 28 ;NO
CMP R4,R3 ;IF SEEK, INSERT THE RIGHT
BEQ 38 ;CYLINDER ADDRESS
MOV R4,R3
BR 28
MOV R5,R3 38:
MOV INDX2,@RKBA 28:
MOV R3,@RKDA
MOV INDX4,@RKWC
MOV R2,@RKCS
18: TSTB @RKCS ;WAIT FOR CNTROL RDY
BPL 18
CMP #1,R2 ;IF IT'S CON RESET FUNCTION
BEQ 48 ;DONT WAIT FOR R/W/S RDY
RESDON ;R/W/S RDY?

88: BIT #140000,@RKCS ;ERROR?
BNE FUNERR ;YES
CHSW: BIT #SW3,@SWR ;TERMINATE THIS FUNCTION OR REPEAT?
BEQ EXEC ;REPEAT
JMP FUNBEG ;TERMINATE

5831
5832
5833 024004 012737 023674 001110 FUNERR: MOV #EXEC1,$LPERR ;SET UP FOR LUPING
5834 024012 012737 023674 001106 MOV #EXEC1,$LPADR
5835 024020 004737 016162 JSR PC,GTARG
5836 024024 104030 ERROR 30 ;REPORT ERROR
5837 024026 104413 CON,RESET ;CLR ERROR
5838 024030 000757 BR CHSW
5839
5840 024032 104412 INPT: RDOCT
5841 024034 012600 MOV (SP)+,R0
5842 024036 020027 000312 CMP R0,#312
5843 024042 003007 BGT '18
5844 024044 006300 ASL R0
5845 024046 006300 ASL R0
5846 024050 006300 ASL R0
5847 024052 006300 ASL R0
5848 024054 006300 ASL R0
5849 024056 062716 000002 ADD #2,(SP)
5850 024062 000207 18: RTS PC
5851
5852 024064 032777 000001 155046 CHKSW: BIT #SW0,@SWR ;WRITE A PATTERN GIVEN BY USER?
5853 024072 001416 BEQ 18 ;NO
5854
5855 024074 104401 024102 TYPE ,65$ ;;TYPE ASCIZ STRING
5856 024100 000404 BR 64$ ;;GET OVER THE ASCIZ

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5857      ;1656: .ASCIZ /PATRN7/
5858      646:
5859      RDOCT
5860      MOV      (SP)+,IOBUF1      ;SAVE THE PATTERN
5861      MOV      #IOBUF1,INDX2
5862      RTS      PC
5863      ADD      #6,(SP)          ;SKIP NXT 2 INST ON RETURN
5864      RTS      PC
5865
5866      024136 104416      FCHECK: DRV,RESET
5867      024140 104415      CON,RESET
5868      024142 013737      001230 002120      MOV      DRIVAD,DRHOLD      ;SAVE DRIVE ADDR
5869      024150 032737      020000 001230      BIT      #20000,DRIVAD      ;SEE IF ODD
5870      024156 001404      BEQ      18
5871      024160 042737      020000 001230      BIC      #20000,DRIVAD      ;MAKE EVEN
5872      024166 000403      BR      28
5873      024170 052737      020000 001230 16:      BIS      #20000,DRIVAD      ;MAKE ODD
5874      024176 013777      001230 155260 28:      MOV      DRIVAD,@RKDA      ;DRIVE ADDR
5875      024204 012777      000011 155244      MOV      #11,@RKCS        ;DRIVE SEEK
5876      024212 104421      CON,RDY
5877      024214 013777      002120 155242      MOV      DRHOLD,@RKDA      ;OTHER DRIVE
5878      024222 104421      CON,RDY
5879      024224 032777      000100 155220      BIT      #100,@RKDS        ;HEADS IN MOTION?
5880      024232 001001      BNE      38
5881      024234 005725      TST      (R5)+
5882      024236 013737      002120 001230 38:      MOV      DRHOLD,DRIVAD      ;RESTORE ADDR
5883      024244 104416      DRV,RESET
5884      024246 000205      RTS      R5
5885      024250 005937      001230      SIZEF: CLR      DRIVAD      ;START AT DRO
5886      024254 012700      001232      MOV      #DRIVO,RO        ;TABLE OF AVAIL DRIVES
5887      024260 105710      48:      TSTB      (RO)            ;THIS DRIVE HERE?
5888      024262 001413      BEQ      25
5889      024264 105760      000002      TSTB      2(RO)          ;COMPLEMENT HERE?
5890      024270 001410      BEQ      28
5891      024272 004537      024136      JSR      R5,FCHECK        ;SEE IF F MODEL
5892      024276 000405      BR      28
5893      024300 052710      000002      BIS      #2,(RO)          ;SET SIGN FOR F
5894      024304 052760      000002 000002      BIS      #2,2(RO)        ;BOTH DRIVES
5895      024312 005720      26:      TST      (RO)+
5896      024314 005720      TST      (RO)+
5897      024316 062737      040000 001230      ADD      #40000,DRIVAD      ;NEXT PAIR OF DRIVES
5898      024324 022700      001251      CMP      #DRIV7+1,RO      ;NEXT ACTUL ADDR
5899      024330 003353      BGT      48
5900      024332 000207      RTS      PC
5901
5902      ;ERROR MESSAGES
5903
5904
5905      024334 047103 051124 020114      EM1:      .ASCIZ /CNTRL RDY DIDN'T SET AFTR SEEK/
5906      024342 042122 020131 044504
5907      024350 047104 052047 051440
5908      024356 052105 040440 052106
5909      024364 020122 042523 045505
5910      024372      000
5911
5912      024373      123 047111 047440      EM2:      .ASCIZ /SIN ON SEEK/
    
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5913      024400 020116 042523 045505
5914      024406      000
5915
5916      024407      104 042522 047440      EM3:      .ASCIZ /DRE ON SEEK/
5917      024414 020116 042523 045505
5918      024422      000
5919
5920      024423      047 051105 023522      EM4:      .ASCIZ /"ERR" ON SEEK/
5921      024430 047440 020116 042523
5922      024436 045505      000
5923
5924      024441      104 052522 047440      EM5:      .ASCIZ /DRU ON SEEK, PUT DRV ON "LOAD" & "RUN"/
5925      024446 020116 042523 045505
5926      024454 020054 052520 020124
5927      024462 051104 020126 047117
5928      024470 023440 047514 042101
5929      024476 020047 020046 051047
5930      024504 047125 000047
5931
5932      024510 027522 027527 020123      EM6:      .ASCIZ "R/W/S RDY NOT SET AFTER SEEK"
5933      024516 042122 020131 047516
5934      024524 020124 042523 020124
5935      024532 043101 042524 020122
5936      024540 042523 045505      000
5937
5938      024545      123 047111 047440      EM7:      .ASCIZ /SIN ON WRT FMT/
5939      024552 020116 051127 020124
5940      024560 046506 000124
5941
5942      024564 042447 051122 020047      EM10:     .ASCIZ /"ERR" ON DOING WRITE FMT/
5943      024572 047117 042040 044517
5944      024600 043516 053440 044522
5945      024606 042524 043040 052115
5946      024614      000
5947      024615      123 047111 047440      EM11:     .ASCIZ "SIN ON RD/FMT"
5948      024622 020116 042122 043057
5949      024630 052115      000
5950      024633      047 051105 023522      EM12:     .ASCIZ /"ERR" ON READ FMT/
5951      024640 047440 020116 042522
5952      024646 042101 043040 052115
5953      024654      000
5954      024655      127 047522 043516      EM13:     .ASCIZ /WRONG HDRS FROM "SEC"/
5955      024662 044040 051104 020123
5956      024670 051106 046517 023440
5957      024676 042523 021503 000047
5958
5959      024704 051105 051117 047440      EM14:     .ASCIZ /EROR ON IMPLIED SEEK FROM "CYLA" TO "CYLB"/
5960      024712 020116 046511 046120
5961      024720 042511 020104 042523
5962      024726 045505 043040 047522
5963      024734 020115 041447 046131
5964      024742 023501 052040 020117
5965      024750 041447 046131 023502
5966      024756      000
5967
5968      024757      122 040505 020104      MS15:    .ASCIZ /READ WRONG HDRS FROM "CYLB" ABOVE/
    
```


6081	025767	040	050040	020103	DH14:	.ASCIZ / PC	CYLA	CYLB	RKER	RKDS	TRY# /
6082	025774	020040	020040	054503							
6083	026002	040514	020040	020040							
6084	026010	054503	041114	020040							
6085	026016	020040	051040	042513							
6086	026024	020122	020040	045522							
6087	026032	051504	020040	020040							
6088	026040	052040	054522	000043							
6089											
6090	026046	020040	041520	020040	DH16:	.ASCIZ / PC	CYLA	CYLB	EXPCT	RECVD	TRY# /
6091	026054	020040	041440	046131							
6092	026062	020101	020040	054503							
6093	026070	041114	020040	020040							
6094	026076	054105	041520	020124							
6095	026104	020040	042522	053103							
6096	026112	020104	020040	051124							
6097	026120	021531	000								
6098											
6099	026123	040	050040	020103	DH17:	.ASCIZ / PC	CYLB	EXPCT	RECVD /		
6100	026130	020040	020040	054503							
6101	026136	041114	020040	042440							
6102	026144	050130	052103	020040							
6103	026152	051040	041505	042126							
6104	026160	000									
6105											
6106	026161	040	050040	020103	DH24:	.ASCIZ / PC	TRY#	RKCS	RKER	RKDS	RKDA: DR CYL SUR SEC /
6107	026166	020040	020040	051124							
6108	026174	021531	020040	051040							
6109	026202	041513	020123	020040							
6110	026210	051040	042513	020122							
6111	026216	020040	051040	042113							
6112	026224	020123	051040	042113							
6113	026232	035101	042040	020122							
6114	026240	041440	046131	020040							
6115	026246	020040	051440	051125							
6116	026254	020040	020040	020040							
6117	026262	042523	000103								
6118											
6119	026266	047527	042122	020043	DH25:	.ASCIZ /WORD#	EXPCT	RECVD	CYL	SUR	SEC /
6120	026274	042440	050130	052103							
6121	026302	020040	051040	041505							
6122	026310	042126	020040	041440							
6123	026316	046131	020040	052523							
6124	026324	020122	051440	041505							
6125	026332	000									
6126											
6127											
6128											
6129											
6130											
6131	026334										
6132											
6133	026334	001116	001162	001164	DT1:	.WORD	SERRPC,\$REG0,\$REG1,\$REG2,\$REG3,0				
6134	026342	001166	001170	000000							
6135											
6136	026350	001116	001162	001164	DT7:	.WORD	SERRPC,\$REG0,\$REG1,\$REG2,\$REG3,\$REG4,0				

6137	026356	001166	001170	001172							
6138	026364	000000									
6139											
6140	026366	001116	001162	001164	DT11:	.WORD	SERRPC,\$REG0,\$REG1,\$REG2,\$REG4,\$REG5,\$REG6,\$REG7,0				
6141	026374	001166	001172	001174							
6142	026402	001176	001200	000000							
6143											
6144	026410	001116	001162	001164	DT17:	.WORD	SERRPC,\$REG0,\$REG1,\$REG2,0				
6145	026416	001166	000000								
6146											
6147	026422	001116	001202	001162	DT24:	.WORD	SERRPC,\$REG10,\$REG0,\$REG1,\$REG2,\$REG4,\$REG5,\$REG6,\$REG7,0				
6148	026430	001164	001166	001172							
6149	026436	001174	001176	001200							
6150	026444	000000									
6151											
6152											
6153											
6154	026446										
6155	026446	000030									
6156	026526	000030									
6157	026606	000030									
6158	026666	000030									
6159	026746	000030									
6160	027026	000200									
6161	027426	000200									
6162	030026	000200									
6163	030426	000200									
6164	031026	000210									
6165											
6166	031446	001400									
6167											
6168											
6169											
6170	000001										

IOBUF0: .BLKW 24. ;IOBUF0 AND IOBUF1 ARE
 BUFR4: .BLKW 24. ;TWO - 768 WORDS LONG BUFFERS
 BUFR5: .BLKW 24. ;NORMALLY USED FOR DATA TRANSFERS
 BUFR6: .BLKW 24. ;TO AND FROM DISK
 BUFR7: .BLKW 24.
 BUFR10: .BLKW 128.
 BUFR11: .BLKW 128.
 BUFR12: .BLKW 128.
 BUFR13: .BLKW 128.
 BUFR14: .BLKW 136.
 IOBUF1: .BLKW 768.
 .END

ABPT 016772	BUFR13 030426	DRVON 001223	EXT10 012732	NOSIN 011026
ADRES 001450	BUFR14 031026	DRVPT 001226	EXT4 006614	NTBTA 023522
BADM0 002422	BUFR2 001352	DRV_RE= 104416	EXT5 007352	NTXDA 023546
BEGIN 010532	BUFR4 026526	DR_RST 016470	EXT6 010432	NTXDRV 003760
BECSK 013250	BUFR5 026606	DSKADR 001432	EXT7 012170	NTXPAT 001426
BTO = 000001	BUFR6 026666	DSWR = 177570	FCHECK 024136	NTXWC 023642
BTO0 = 000001	BUFR7 026746	DT1 = 026334	FDRIVE 002114	OUTADR 001262
BTO1 = 000002	BUSADR 001434	DT11 = 026366	FDRVE1 002116	OUTBUF 026446
BTO2 = 000004	CHKHDR 007260	DT17 = 026410	FFUNC 001216	PATO = 001414
BTO3 = 000010	CHKSWR 024064	DT24 = 026422	FINISH 011512	PAT1 001416
BTO4 = 000020	CHSW 023770	DT7 = 026350	FUNBEG 023172	PAT2 001420
BTO5 = 000040	CKSWR = 104407	EMTVEC= 000030	FUNERR 024004	PAT3 001422
BTO6 = 000100	CLRERR 012162	EM1 = 024334	GCYL 016434	PBUF0 001404
BTO7 = 000200	CMPAGA 011244	EM10 = 024564	GETBUF 010044	PBUF1 001406
BTO8 = 000400	CMPGRP 014622	EM11 = 024615	GETINF 016214	PGSUBR 001430
BTO9 = 001000	CN_RDY 016620	EM12 = 024633	GOBAK 011650	PIRG = 177772
BIT = 000002	CN_RST 016602	EM13 = 024655	GOTYPE 013600	PIRQVE= 000240
BIT0 = 002000	COMPAT 011220	EM14 = 024704	GTSWR = 104406	PLDT 014222
BIT1 = 004000	CON_RD= 104421	EM16 = 025021	GT4RG 016162	PLTGRP 014106
BIT2 = 010000	CON_RE= 104415	EM2 = 024373	GT5RG 016136	PLTPT 014736
BIT3 = 020000	CR = 000015	EM20 = 025174	HT = 000011	PLT1 014436
BIT4 = 040000	CRLF = 000200	EM21 = 025262	INADR 001260	PRSPAT 001424
BIT5 = 100000	CSEORL 011654	EM22 = 025316	INDX1 001474	PRO = 000000
BIT6 = 000004	DDISP = 177570	EM23 = 025341	INDX2 001476	PR1 = 000040
BIT7 = 000010	DH1 = 025500	EM24 = 025362	INDX3 001500	PR2 = 000100
BIT8 = 000020	DH11 = 025653	EM25 = 025376	INDX4 001502	PR3 = 000140
BIT9 = 000040	DH13 = 025750	EM26 = 025440	INPT 024032	PR4 = 000200
BIT0 = 000100	DH14 = 025767	EM27 = 025456	IOBUF0 026446	PR5 = 000240
BIT1 = 000200	DH16 = 026046	EM3 = 024407	IOBUF1 031446	PR6 = 000300
BIT2 = 000400	DH17 = 026123	EM30 = 025473	IOTVEC= 000020	PR7 = 000340
BIT3 = 001000	DH24 = 026161	EM4 = 024423	LF = 000012	PS = 177776
BLNKS1 002111	DH25 = 026266	EM5 = 024441	LUPHE 010640	PSW = 177776
BLNKS2 002110	DH6 = 025546	EM6 = 024510	LUPSIN 010632	PTGEN0 010106
BLNKS3 002107	DH7 = 025576	EM7 = 024545	LUPSW 001222	PTGEN1 001070
BLNKS4 002106	DISPLA 001142	ERCNT1 001504	LUPWCE 011350	PTGEN2 010272
BLNKS5 002105	DISPRE 000174	ERCNT2 001506	MESSAGE= 104417	PTGEN3 001334
BLNKS6 002104	DMPREG 017662	ERCNT3 001510	MISCMP 012016	PTRNO1 010164
BLNKS7 002103	DONE = 011636	ERCNT4 001512	MSG = 016044	PTRNO2 010166
BLNKS8 002102	DONTRK 011576	ERCNT5 001514	MSG1 001602	PT1 = 001560
BLNKS9 002101	DOSUR1 011630	ERCNT6 001516	MSG10 001742	PT10 001576
BLN10 002100	DOWCHK 012420	ERCNT7 001520	MSG11 001771	PT11 001600
BLN11 002075	DOWRT 012224	ERCNT8 001522	MSG12 002027	PT2 = 001562
BPTVEC= 000014	DRHOLD 002120	ERRTYP 017446	MSG13 002053	PT3 = 001564
BRKDA 016220	DRIVAD 001230	ERRVEC= 000004	MSG14 002064	PT4 = 001566
BTEOP 015232	DRIVS 001224	ERR1 016376	MSG2 001610	PT5 = 001570
BUFLG0 001410	DRIV0 001232	ERR2 016320	MSG3 001616	PT6 = 001572
BUFLG1 001412	DRIV1 001234	ERWCHK 011404	MSG4 001640	PT7 = 001574
BUFN0 001446	DRIV2 001236	ESR13 015456	MSG5 001657	PWRFL 004244
BUFR 001266	DRIV3 001240	ESR15 015364	MSG6 001716	PWRVEC= 000024
BUFR1 001320	DRIV4 001242	ESR20 015532	MSG7 001733	RDAGL 010642
BUFR10 027026	DRIV5 001244	ESR25 015620	MS15 024757	RDCHR = 104410
BUFR11 027426	DRIV6 001246	EXEC 023676	MS17 025126	RDLIN = 104411
BUFR12 030026	DRIV7 001250	EXEC1 023674	NOH = 010760	RDOCT = 104412

READ 010606	STKLMT= 177774	TST7 010436	SENULL 015344	SREG3 001170
REPEAT 012666	ST2 003512	TYPDES 022306	SEOP 015246	SREG4 001172
REPMSC 011274	ST3 003742	TYPDS = 104405	SEUPT 015270	SREG5 001174
REPTM 013200	SWR 001140	TYPDSS= 104424	SERFLG 001103	SREG6 001176
RESDON= 104423	SWREG 000176	TYPE = 104401	SERMAS 001115	SREG7 001200
RESREG= 104414	SNO = 000001	TYPMG= 104420	SERROR 017162	SRESRE 022450
RESVEC= 000010	SNO0 = 000001	TYPDC = 104402	SERRPC 001116	SFINAD 015342
RES_DO 016514	SNO1 = 000002	TYPON = 104404	SERRTB 002122	SSAVRE 022412
RETRY1 001252	SNO2 = 000004	TYPDS = 104403	SERTTL 001112	SSAVR6 023160
RETRY2 001254	SNO3 = 000010	TYPTM 013736	SESCAP 001204	SSCOPE 017006
RETRY3 001256	SNO4 = 000020	TYMSG 016106	SFILLC 001156	SSETUP= 000117
RKBA 001462	SNO5 = 000040	WBUSAD 001442	SFILLS 001155	SSUP = 177777
RKCS 001456	SNO6 = 000100	WCAGAI 011132	SGADR 001120	SSUPR5 022352
RKDA 001464	SNO7 = 000200	WCEROR 012062	SGDAT 001124	SSVLAD 017120
RKDB 001466	SNO8 = 000400	WCERR 012442	SGT42 015320	SSVPC = 000220
RKDS 001452	SNO9 = 001000	WCHI 012446	SGTSWR 021154	SSWR = 163000
RKER 001454	SW1 = 000002	WCHI1 012440	SHD = 000000	SSWRM= 000000
RKPRI 001470	SW10 = 002000	WCLO 012646	SHIOCT 022056	STK = 001146
RKVEC 001472	SW11 = 004000	WCREPT 011334	SICNT 001104	STKCN 020612
RKWC 001460	SW12 = 010000	WDSKAD 001440	SILLUP 023154	STKINT 020622
R6 = 00000006	SW13 = 020000	WRDONT 001436	SINTAG 001135	STKGEN= 020621
R7 = 00000007	SW14 = 040000	WRERR 012240	SITEMB 001114	STKGIN 020614
SAVREG= 104413	SW15 = 100000	WRHI 012400	SJF 001214	STKODU 020616
SBR1 006526	SW2 = 000004	WRLO 012242	SLPADR 001106	STKSR 020620
SBR2 006552	SW3 = 000010	WPLO1 012236	SLPERR 001110	STKS = 001144
SBR3 007224	SW4 = 000020	WRTCHK 011116	SMNEW 021745	STKSRV 020672
SECPT 010426	SW5 = 000040	WWRDCN 001444	MSWR 021734	STN = 000013
SFTCMP 011166	SW6 = 000100	XHE 011442	SMUL = 000003	STNPR 022616
SIAD 001542	SW7 = 000200	XXDPM 001220	SMULT 020500	STPB 001152
SIZEF 024250	SW8 = 000400	XAUTOB 001134	SNULL 001154	STPFLG 001157
SKDDN 015152	SW9 = 001000	\$BDADR 001122	SNWTST= 000001	STPS = 001150
SMGRP 014472	TBITVE= 000014	\$BDDAT 001126	\$OCNT 022302	STRAP 022702
SOAD 001524	TIMDON 014050	\$BELL 001206	\$OMDDE 022304	STRAP2 022724
SORT 013342	TIMER 001264	\$CHARC 020474	\$OVER 017146	STRP = 000025
SP1 012702	TIMSEK 014776	\$CKSWR 021064	\$PASS 001100	STRPAD 022736
SP10 012724	TKVEC = 000060	\$CMTAG 001100	\$POWER 023162	STRTN# 001102
SP11 012726	TPVEC = 000064	\$CM1 = 000011	\$PWRAD 023150	STYIN 021712
SP12 012730	TRAPVE= 000034	\$CM2 = 000022	\$PWRPN 023010	STYDPS 020034
SP2 012704	TRIVEC= 000014	\$CM3 = 000011	\$PWRMG 023144	STYPEC 020260
SP3 012706	TSTRMS 016716	\$CNTLG 021727	\$PWRUP 023062	STYPEC 020430
SP4 012710	TST_RW= 104422	\$CNTLU 021722	\$QUES 001212	STYPOC 022104
SP5 012712	TST1 004260	\$CRLF 001213	\$RDCHR 021366	STYPON 022120
SP6 012714	TST10 012174	\$DBLK 020250	\$RDLIN 021456	STYPOS 022060
SP7 012716	TST11 012736	\$DB2D 022506	\$RDOCT 021756	\$XTSTR 017030
SP8 012720	TST12 015224	\$DECVL 022666	\$RDSZ = 000010	\$\$GET4= 000000
SP9 012722	TST2 004624	\$DOAGN 015340	\$REGAD 001160	\$FILL = 022303
STACK = 001100	TST3 005122	\$DTBL 020240	\$REG1 001164	
START 002462	TST4 005612	\$ENDAD 015330	\$REG10 001202	
STARTA 002530	TST5 006620	\$ENDCT 015276	\$REG2 001166	
STARTI 003074	TST6 007356	\$ENDMG 015347		

. ABS, 034446 000

ERRORS DETECTED: 0

DSKM:DZRKLE,DSKZ:DZRKLE/SOL=DSKZ;SYSMAC,SML,DSKZ:DZRKLE,P11
RUN-TIME: 15 21 .5 SECONDS
RUN-TIME RATIO: 124/37=3.3
CORE USED: 35K (69 PAGES)