

IDENTIFICATION

Product Code: MAINDEC-11-DZDLC-B-D
Product Name: DL11/C,/D, or /E Off Line Test
Date Created: MAY 1977
Maintainer: Diagnostic RELEASE ENGINEERING
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1.0 PROGRAM PURPOSE (ABSTRACT)

This program has the ability to test the DL11 (Asynchronous Modem Interface), off line. Models able to be tested are C, D, and E only. The use of a modem is not required for testing; however, a special cable connector BC05C and a special modem test connector H315A is required. This program is capable of the following:

- a. Verification of maintenance bit
- b. Verification that transmitter can cause an interrupt
- c. Verification that receiver 'DONE' can cause an interrupt
- d. Checks that 'REQ TO SEND' asserts 'RING'
- e. Checks that 'SEC XMIT' asserts 'SEC REC' and 'DATA SET INT'
- f. Checks that 'DTR' can assert 'CLR TO SEND' and 'CAR DET'
- g. Verifies that 'DATA SET I,E,' can cause a RECVR INTR
- h. Checks the 'BREAK' feature
- i. Performs null-del-null pattern
- j. Performs binary up count pattern
- k. Performs binary down count pattern
- l. Runs a worse case pattern

Included in the program are special user routines - PRG #2, PRG #3, PRG #4, and PRG #5 (which will be described further into this document).

Note well two(2) points:

1. This program is capable of testing sixteen(16) DL11's and assumes contiguous addressing from 1st device to last.
 - a. If multiple devices are not being tested, thus not requiring a pass thru the program once per device, then the program will default to testing the 1st possible DL11-E device i.e., RCSR address = 775610, and test this device only.
 - b. If multiple device testing is not being conducted, and the device existing is not the default DL11-E, then the user on starting the program will have to set SW<0>=1 to enter the question & answer mode.
2. This program has provision for character length i.e., it assumes data is 8 bits, but also has the ability to handle 5, 6, or 7 bits of data as well.

2.0 SYSTEM REQUIREMENTS

a. Hardware Requirements

PDP-11 family processor with 8K of memory
M7800 DL11 asynchronous line interface module

BC05C special cable connector
H315A special modem test connector

b. Software Requirements

This program was specifically designed for the 11/40 Front End of the 1080 Console Processor System. In this environment it would be loaded by the TCDP (Dectape) diagnostic monitor. However, any 11/40 user with 8K of memory can run this program to test one(1) or multiple DL11's.

The program has the proper interface code to allow running under the automated manufacturing test line system - ACT11.

3.0 RELATED DOCUMENTS AND STANDARDS

- a. Programming Practices - Document No. 175-003-009-00
- b. PDP11/40 Processor Handbook
- c. DL11 Asynchronous Line Interface Manual
Document No. DEC-11-HDLAA
- d. PDP-11 Maindec SYSMAC' Utility Package
MAINDEC-11-DZQAC-C3
- e. Applicable Circuit Schematic
M7800

4.0 DIAGNOSTIC HIERARCHY PREREQUISITES

Before running this program, the following two(2) diagnostic programs should be run for verification of functionality of the 11-instruction set and memory:

- 1. MAINDEC-11-DBQEA and,
- 2. MAINDEC-11-DZQMC

5.0 LOADING AND STARTING PROCEDURE

Load program in memory using ABS loader
Load address 200.

NOTE

In the case of a 1080 system environment
load the program using the TCDP
(dectape) Diagnostic Monitor.

Press start.

- a. There are also three(3) optional start addresses for the program:

204 - selects program #2
 210 - selects program #3
 214 - selects program #4
 220 - selects program #5

6.0 SPECIAL ENVIRONMENTS

If this program is run in Quick Verify Mode under ACT11 the program is done after the first pass.

7.0 PROGRAM OPTIONS

SWITCH -----	USE ---
15=1 or up	Halt on error
14=1 or up	Loop on test
13=1 or up	Inhibit error typeouts
12=1 or up	/C or /D model being tested
11=1 or up	Inhibit iterations
10=1 or up	Bell on error
9=1 or up	Loop on error
8=1 or up	Loop on test in SWR<7:0>
<7:0>	Holds test no. of test to be looped on. Used in conjunction with SW<8>.
0=1 or up	Used in device table creation (1 to 16 devices) i.e., default device not desired. Also used for character length setting. !! NOTE WELL !!

If sw<08> is set the user can only 'loop on a test' of the default device i.e. - DL11/E RCSR = 775610. If the user desires to 'loop on a test' of other than the default device he must first patch the five (5) locations labeled ----

DLRCSR; DLRDBR; DLXCSR; DLXDBR;
DLVECT;

that appear under 'DL11 Definitions' heading at the front of the listing. i.e. - with sw<08> set sw<00> is not functional.

8.0 EXECUTION TIMES

Execution time is dependent on type of memory and

number of DL11's being tested. A representative time for 1 error free pass is:

11/40 = core memory = 1 DL11/E = 20 seconds

9.0 ERROR INFORMATION

9.1 Error Reporting

There are a total of seven(7) types of error reports generated by the program. The key column headings will be described below for clarity -

- DEVADR - This is the address of the receiver control status register for the failing DL11
- REGADR - This is the address of the DL11 register on which testing is being conducted
- WAS - This is what the contents of the register of the DL11 undergoing test was (address is under column '(R2)')
- S/B - This is what the contents of the register of the DL11 undergoing test should be (address is under column '(R2)')
- WASADR - This is what the memory address was (input data buffer address)
- SHBADR - This is what the memory address should be (output data buffer address)
- (REG) - This is the contents of the DL11 receiver data buffer in error (address is under column '(R2)')

9.2 Error Halts

With the 'Halt on Error' switch (SW15) not set there are four(4) programmed 'HALTS' in the program:

- a. In the case of error reporting and there is no terminal to allow the information transfer.
- b. In the power fail routine if the power up sequence was

started before the power down sequence had a chance to complete itself.

- c. In the end of pass routine if multiple device testing is being conducted but no devices are shown as active.
- d. In the case of sw<08> being set.

10.0 PERFORMANCE AND PROGRESS REPORTS

Not applicable.

11.0 DEVICE INFORMATION TABLES

- a. The following is a picture view of a DL11-E Receiver Control Status Register, which will show bit assignments and definitions, to provide a handy reference:

```

-----
I  I  I  I  I  I  I  I  I  I  I  I  I  I  I  I
!D!R!C!T!C !R !S ! ! !R !R!D! !S !R!D! !
!I !N!S!D!A!R! ! !D!E!E! !X!S !R! !
I  I  I  I  I  I  I  I  I  I  I  I  I  I  I
-----
  15 14 13 12 11 10 09 08 07 06 05 04 03 02 01 00

```

Bit assignments are defined as follows:

- | | | |
|-------|--------------------|--|
| BIT15 | Data Set Interrupt | <ol style="list-style-type: none"> 1. Interrupt sequence initiated when BIT05 set. 2. Sets whenever bits 10, 11, 12 or 14 change state 3. Cleared by INIT or reading RCSR |
| BIT14 | Ring | <ol style="list-style-type: none"> 1. When set, indicates a control signal being received from dataset. |
| BIT13 | Clear to send | <ol style="list-style-type: none"> 1. When set indicates ON condition; when clear indicates OFF condition. 2. Dependent on state of 'CTS' signal from dataset |
| BIT12 | Carrier Detect | <ol style="list-style-type: none"> 1. Sets when data carrier received 2. When clear indicates end of current transmission or an error condition. |

- BIT11 Receiver Active
1. When set indicates receiver interface is active.
 2. Cleared by INIT or RCVR DONE (BIT07).
- BIT10 Secondary Receive or Supervisory Received Data
1. Provides receive capability, when set, for reverse channel of remote station. Sets when BIT03 is set.
 2. Cleared by INIT
- BIT07 Receiver Done
1. Sets when character has been received. Will initiate an interrupt providing BIT06 is also set
 2. Cleared when RDBR is addressed or BIT00 is set.
 3. Also, cleared by INIT
- BIT06 Receiver Interrupt Enable
1. When set, allows interrupt providing BIT07 is set.
 2. Cleared by INIT
 3. ***READ/WRITE BIT***
- BIT05 Dataset Interrupt Enable
1. When set, allows interrupt providing BIT15 is set.
 2. Cleared by INIT
 3. ***READ/WRITE BIT***
- BIT03 Secondary Transmit or Supervisory Transmitted DATA
1. Provides transmit capability, when set, for reverse channel of remote station. Sets when BIT10 is set.
 2. Cleared by INIT
 3. ***READ/WRITE BIT***
- BIT02 Request to Send
1. Jumper ties this bit to REQ TO SEND in dataset.
 2. Required for transmission
 3. Cleared by INIT
 4. ***READ/WRITE BIT***
- BIT01 Data Terminal Ready
1. When set, permits connection to channel.
 2. When clear, disconnects interface from channel.
 3. MUST be cleared by program
 4. ***READ/WRITE BIT***

Special Notes on RCSR Register

1. Addresses should fall in the range of 175610 to

176170

2. BIT01 (Data terminal Ready) state is not defined after power-up.
 3. On DL11-C or -D options bits 15, 14, 13, 12, 10, 5, 3, 2, and 1 are not used.
 4. On DL11-C and -D options bit<00> is 'RDR ENB'. On a DL11-E option this bit is unused.
- b. The following is a picture view of a DL11-E transmitter control status register, which will show bit assignments and definitions, to provide a handy reference:

```

-----
I I I I I I I I I I I I I I I I
! ! ! ! ! ! ! ! !XR!XI! ! ! !M ! !BR!
! ! ! ! ! ! ! ! !DY!EN! ! ! !A! !K!
I I I I I I I I I I I I I I I I
-----
  15 14 13 12 11 10 09 08 07 06 05 04 03 02 01 00

```

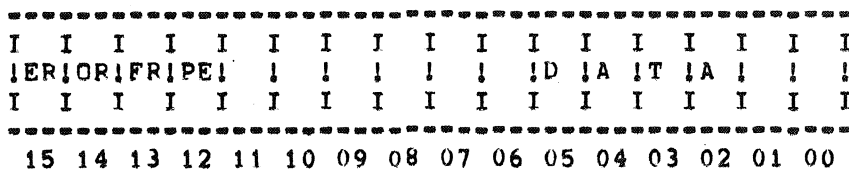
Bit assignments are defined as follows:

- | | | |
|-------|------------------------------|--|
| BIT07 | Transmitter Ready | <ol style="list-style-type: none"> 1. Set when XD BR can accept another character. Will initiate an interrupt if BIT06 also set. 2. Also set by INIT 3. Cleared by loading XD BR |
| BIT06 | Transmitter Interrupt Enable | <ol style="list-style-type: none"> 1. When set, allows interrupt providing BIT07 is set. 2. Cleared by INIT 3. ***READ/WRITE BIT*** |
| BIT02 | Maintenance | <ol style="list-style-type: none"> 1. When set, disables serial line input to receiver & connects XMIT output to receiver input which disconnects external device input. This forces receiver to run at xmitter speed. 2. Cleared by INIT 3. ***READ/WRITE BIT*** |
| BIT00 | Break | <ol style="list-style-type: none"> 1. When set, transmits a continuous space to external device 2. Cleared by INIT 3. ***READ/WRITE BIT*** |

!! NOTE !!

DL11-C and -D options are the same.

c. The following is a picture view of the DL11-E receiver and transmitter data buffer registers, to provide a handy reference,



Bit assignments are defined as follows:

- BITS 07-00 Data

 1. Character to be transferred to external device.
 2. If character less than 8 bits it must be loaded right justified.
 3. ***WRITE ONLY BITS***

- BIT 15 Error

 1. ***READ ONLY BIT***
 2. Cleared by error removal

- BIT 14 Overrun

 1. Same as BIT 15
 2. RCVR DONE not cleared

- BIT 13 Framing

 1. Same as BIT 15
 2. No valid STOP bit

- BIT 12 parity

 1. Same as BIT 15
 2. Parity other than expected

NOTE: Bits<15:12> only appear in the rcvr data buffer
DL11-C and -D options are the same.

12.0 SUBROUTINE SUMMARIES

12.1 DLADDR

This routine sets up the following:

- RCSR - Receiver Status Register
- RBUF - Receiver Buffer Register
- XCSR - Transmitter Status Register
- XBUF - Transmitter Buffer Register

The setup is done, initially, in response to user reply to 1st device he wants tested, and thereafter, at the end of a program pass to allow cycling thru all devices for multiple device testing (if required).

12.2 \$EOP

This routine is supplied by MAINDEC-11-DZGACC3, the PDP-11 Maindec 'SYSMAC' utility package. This routine is responsible for the following:

- a. Incrementing the pass number (\$PASS)
- b. Typing 'END PASS # XXX' (where 'XXX' is a decimal value)

NOTE

If multiple device testing is being conducted, then \$PASS is only incremented after testing of all devices has transpired (multiple testing). Therefore, e.g., If 10 devices have been tested then 'END PASS #1' would be typed out; 'END PASS #2' would be typed out after the 10 devices have once again been tested by the program, etc.

- c. Goes to a monitor, if there is one
- d. If there is no monitor transfers control back to beginning of the program.

12.3 \$SCOPE

This routine is supplied by MAINDEC-11-DZGAC-C3, the PDP-11 Maindec 'SYSMAC' utility package.

This routine is entered before and after every subtest to ascertain the following conditions:

- a. Loop on test just executed?
This condition is enabled when SW<14> is set to a '1'.
- b. Loop on test if an error has occurred during the test?
This condition is enabled when SW<09> is set to a '1'.
- c. Loop on test specified by test no. appearing in SWR<7;0>?
This condition is enabled when SW<08> is set to a '1'.
- d. Inhibit subtest iterations?
This condition is enabled when SW<11> is set to a '1'.

12.4 \$ERROR

This routine is supplied by MAINDEC-11-DZQAC-C3, the PDP-11 Maindec 'SYSMAC' utility package.

This routine handles the following reactions to an error when an error is encountered:

- a. 'HALT' on Error?
This condition is enabled when SW<15> is set to a '1'.
- b. Ring 'Bell' on Error?
This condition is enabled when SW<10> is set to a '1'.
- c. Loop on Error
This condition is enabled when SW<09> is set to a '1'.
- d. Inhibit Error Typeouts
This condition is enabled when SW<13> is set to a '1'.

NOTE

On encountering an error while executing the program this routine will transfer control to '\$ERRTYP' routine shown below (presumes 'HALT' on error SW<15> not set).

12.5 \$ERRTYP

This routine is supplied by MAINDEC-11-DZQAC-C3, the PDP-11 Maindec 'SYSMAC' utility package.

This routine handles the information for error message typeouts as follows:

This routine uses the 'Item Control Byte' (\$ITEMB) to determine which error is to be reported. It then obtains, from the 'error Table' (\$ERRTB) the addresses of where the information, for printout, is stored; and causes the appropriate information concerning the error to be printed out.

- Note:
1. The variable '\$ITEMB' is supplied by .SCMTAG, a 'SYSMAC' utility package routine.
 2. The 1st address '\$ERRTB' for location of 'error table' information is also supplied by .SCMTAG.
 3. If the '\$ITEMB' value is zero(0), then only a program counter (PC) is printed out. It has no label, it is a pure number.

12.6 \$TYPOC

This routine is supplied by MAINDEC-11-DZQAC-C3, the PDP-11 Maindec 'SYSMAC' utility package. This routine is used for all octal typeouts (16 bit values) throughout the program.

12.7 \$TYPDS

This routine is supplied by MAINDEC-11-DZQAC-C3, the PDP-11 Maindec 'SYSMAC' utility package. This routine is used to type a decimal value at the end of a pass of the program of the form 'END PASS # XXX' where 'XXX' is the decimal value.

12.8 \$RDCHR, \$RDLIN, \$RDOCT

These routines are supplied by MAINDEC-11-DZQAC-C3, the PDP-11 Maindec 'SYSMAC' utility package. Their uses are as follows:

- a. \$RDCHR - Handles a single character coming in from the TTY. The character is placed on top of the stack for future use.
- b. \$RDLIN - Handles a string of characters coming in from the TTY. The address of the 1st character is placed on top of the stack for future use.
- c. \$RDOCT - Handles an octal number coming in from the \$RDDEC 104420 TTY decimal # input TTY. Low order bits are stored on top of the stack; high order bits are stored in location \$HIOCT, \$HIOCT is supplied by .SCMTAG, a 'SYSMAC' package utility routine.

12.9 \$TYPE

This routine is supplied by MAINDEC-11-DZQAC-C3, the PDP-11 Maindec 'SYSMAC' utility package. This routine is used to type ASCII messages (which must terminate with a 0 byte) as well as all other forms of typed information. The routine is also responsible for inserting a number of fill characters after a line feed.

- Note:
1. \$NULL contains the character to be used as fill.
 2. \$FILLS contains the number of filler characters req'd.
 3. \$FILLC contains the character to fill after.

4. The above three(3) variables are supplied by ,SCMTAG, a 'SYSMAC' package utility routine.

12.10 \$TRAP, STRPAD

These routines are supplied by MAINDEC-11-DZQAC-C3, the PDP-11 Maindec 'SYSMAC' utility package. The '\$TRAP' routine will strip off the lower byte of a trap instruction and use it to index thru the trap table (STRPAD) for the starting address of the desired routine. Then using the address obtained it will then transfer program control to that routine.

The following table defines all routines in the program called by a 'TRAP' instruction by showing their 'TRAP' equivalences -

\$TYPE	104400	TTY timeout routine
\$TYPOC	104402	Type octal # (with leading zeros)
\$TYPOS	104404	Type octal # (no leading zeros)
\$TYPON	104406	Type octal # (per last character method)
\$TYPDS	104410	Type decimal # (with sign)
\$RDCHR	104412	TTY character input
\$RDLIN	104414	TTY string input
\$RDOCT	104416	TTY octal # input

12.11 \$PWRDN, \$PWRUP

These routines are supplied by MAINDEC-11-DZQAC-C3, the PDP-11 Maindec 'SYSMAC' utility package. These routines handle the 'Power Down and Up' sequence. The program may be power failed when running; however, use caution in turning power off/on while the power fail message is being typed - it may cause stack overflow.

NOTE

When power returns the program will automatically start itself over at the beginning.

12.12 XINT, RINT

XINT - This is the transmitter interrupt service routine for 256(10) byte block transfers.

RINT - This is the receiver interrupt service routine for 256(10) byte block transfers.

12.13 DELAY, STALL, DATCHK, TIMERX, TIMETX

These routines are all used by programs 2, 3, 4 and 5. Programs 2 through 5 are the 'Special' user interaction routines which will be defined later in this document. The above routine uses are as follows:

- a. DELAY - This routine is used by all the utility programs to wait a no. of milliseconds between character transfers as specified by the user.
- b. STALL - This routine is used by program #4 and will allow a random no. of milliseconds to transpire before a transmission of a character. This routine is activated based on user response.
- c. DATCHK - This routine is used by program #4 and will check for correct expected and received data after character transmission as well as any error bit conditions.
- d. TIMERX + TIMETX - These two(2) routines are used by program #4 to verify the 'DONE' bit after both transmitter and receiver operations.

12.14 SUERR1, SUER2

These two(2) routines are used throughout the program to set up the error information for 'Error Reporting' before the 'Error Report' call is made. 'Error Report' calls appear throughout the program in the form "ERROR + XX" where 'XX' indicates the particular error table (ERRTB;) entry used by the Error Service Routine.

12.15 PRIME

This routine is used to set up the data buffers on the device under test for each 256(10) byte block transfer.

12.16 CLDLBF

This routine is used in conjunction with routine 'PRIME' to clear input and output buffers before data transfers.

12.17 LDOUT1, LDOUT2, LDOUT3, LDOUT4

The routines are all used for set up and loading purposes as follows:

- a. LDOUT1 - is called to set up the 'null-del-null' pattern
- b. LDOUT2 - is called to load an ascending binary count pattern
- c. LDOUT3 - is called to load a descending binary count pattern
- d. LDOUT4 - is called to load a complementing worse case pattern

12.18 CHKDAT

This routine is used to check for data compare errors in 256(10) byte block transfers.

12.19 BUSERR, RSVERR

These two(2) routines are used to service 'Unexpected' bus error and reserved instruction traps, respectively.

12.20 TRPCOM

This routine is used to set up and report the information concerning 'Unexpected' bus error and reserved instruction traps. This routine is used in conjunction with routines 'BUSERR' and 'RSVERR' described above.

13.0 MISCELLANEOUS

- a. The stack pointer is initially set to 1100.
- b. The parity bit is not covered.

14.0 USER SELECTION PROGRAMS

14.1 Program #2 Description

This utility program will allow the following:

- a. Selection of transmitter data buffer
- b. Selection of a character for continuous transfer

- c. Selection of an expiration time in milliseconds between each transmitter data buffer character transfer
- d. A tight scope loop lock on a specific character

The program relies on user response (via TTY) to specific questions as described below:

- a. What is the transmitter data buffer address?

The user should respond by typing an address in the range 175616 to 176176 and follow it with a 'carriage return' at which time the program will validate what was typed to see if -

1. The value typed is within the correct range
2. The value typed is an 'even' address, so as not to cause a 'Bus timeout' when referenced, and
3. Then checks to see if the device associated with the value typed is indeed present

NOTE

If either of the three(3) above conditions are not met the program will type a question mark (?), reiterate the initial question, and wait for a 'new' user response.

- b. What is the character to be transmitted (octal ASCII e.g., A=101)?

The user should respond by typing an octal ASCII value, for the character desired and follow it with a 'carriage return'.

- c. What is the desired msec. delay (octal e.g., 10=8(10))?

The user should respond by typing an octal value for the desired no. of msec. delay and follow it with a 'carriage return'.

E.G. - If user desired 16 msec. delay between each character transfer he should type '20'.

- d. At this point the program will loop continuously sending the character specified, with the desired msec. delay between each character transmission.

This utility program will allow the following:

- a. Selection of TRANSMITTER data buffer
- b. Selection of a character for continuous transfer IN MAINTENANCE MODE.
- c. Selection of an expiration time in milliseconds between each TRANSMITTER data buffer character transfer
- d. A tight scope loop lock on a specific character

The program relies on user response (via TTY) to specific questions as described below:

- a. What is the TRANSMITTER data buffer address?

The user should respond by typing an address in the range 175616 to 176176 and follow it with a 'carriage return' at which time the program will validate what was typed to see if -

- 1. The value typed is within the correct range
- 2. The value typed is an 'even' address, so as not to cause a 'Bus timeout' when referenced, and
- 3. Then checks to see if the device associated with the value typed is indeed present

NOTE

If either of the three(3) above conditions are not met the program will type a question mark (?), reiterate the initial question, and wait for a 'new' user response.

- b. What is the character to be transmitted (octal ASCII e.g., A=101)?

The user should respond by typing an octal ASCII value, for the character desired and follow it with a 'carriage return'.

- c. What is the desired msec. delay (octal e.g., 10=8(10))?

The user should respond by typing an octal value for the desired no. of msec. delay and follow it with a 'carriage return'.

E.G. - If user desired 16 msec. delay between each character transfer he should type "20".

- d. At this point the program will loop continuously sending the character specified, with the desired msec. delay

between each character transmission,

14.3 Program #4 Description

This utility program will allow the following:

- a. Selection of a transmitter data buffer
- b. Selection of a single character to be sent, received and checked with maintenance bit set.

The program relies on user response (via TTY) to specific questions as described below:

- a. What is the transmitter data buffer address?

The user should respond by typing an address in the range 175616 to 176176 and follow it with a 'carriage return' at which time the program will validate what was typed to see if -

- 1. The value typed is within the correct range
- 2. The value typed is an 'even' address, so as not to cause a 'Bus timeout' when referenced, and
- 3. Then checks to see if the device associated with the value typed is indeed present.

NOTE

If either of the three(3) above conditions are not met the program will type a question mark (?), reiterate the initial question, and wait for a 'new' user response.

- b. Is a random wait time (msec.) desired 1/0=yes/no?

The user should respond as asked and follow it with a 'carriage return'.

- c. What is the character to be transmitted (octal ASCII e.g. A=101)?

The user should respond by typing an octal ASCII value, for the character desired and follow it with a 'carriage return'.

- d. At this point the program will loop continuously sending the character specified, with a random msec. delay between each character transmission. Between each transmission, 'RCVR' & 'XMITTER' done bits will be

verified, as well as checks for correct data and any error bit conditions.

NOTE

If user response to Item b. (directly above) was a '0' or a plain 'carriage return' then there is no delay between character transmissions.

14.4 Program #5 Description

This utility program will allow user parameters for running a binary count in maintenance mode.

The program relies on user response (via TTY) to specific questions as described below:

a. What is the transmitter data buffer address?

The user should respond by typing an address in the range 175616 to 176176 and follow it with a 'carriage return' at which time the program will validate what was typed to see if -

1. The value typed is within the correct range
2. The value typed is an 'even' address, so as not to cause a 'Bus timeout' when referenced, and
3. Then checks to see if the device associated with the value typed is indeed present.

NOTE

If either of the three(3) above conditions are not met the program will type a question mark (?), reiterate the initial question, and wait for a 'new' user response.

b. Is a random wait time (msec.) desired 1/0=yes/no?

The user should respond as asked and follow it with a 'carriage return'.

c. At this point the program will loop continuously sending binary characters, with a random msec. delay between each character transmission. Between each transmission, 'RCVR' & 'XMITTER' done bits will be verified, as well as checks for correct data and any error bit conditions.

NOTE

If user response to Item B. (directly above) was a '0' or a plain 'carriage return' then there is no delay between character transmissions.

15.0 PROGRAM FUNCTIONAL FLOW CHARTS

16.0 PROGRAM LISTING

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1          ,NLIST CND,MD,MC
2          ,LIST ME,SEQ,BIN
3          167400 $SWR=167400
4          ,ENABLE ABS
5
6          ,TITLE MAINDEC-11-DZDLC-B
7          ;*COPYRIGHT (C) 1977
8          ;*DIGITAL EQUIPMENT CORP.
9          ;*MAYNARD, MASS. 01754
10         ;*
11         ;*PROGRAM BY E. CROWLEY/B. BURGESS
12         ;*
13         ;*THIS PROGRAM WAS ASSEMBLED USING THE PDP-11 MAINDEC SYSMAC
14         ;*PACKAGE (MAINDEC-11-DZQAC-C3), JAN 19, 1977.
15         ;*
16         000001 STN=1
17
18
19
20         ,SBTTL OPERATIONAL SWITCH SETTINGS
21         ;*
22         ;* SWITCH USE
23         ;* -----
24         ;* 15 HALT ON ERROR
25         ;* 14 LOOP ON TEST
26         ;* 13 INHIBIT ERROR TYPEOUTS
27         ;* 12 /C OR /D MODEL
28         ;* 11 INHIBIT ITERATIONS
29         ;* 10 BELL ON ERROR
30         ;* 9 LOOP ON ERROR
31         ;* 8 LOOP ON TEST IN SWR<7:0>
32
33         ;* 0 CREATION OF DEVICE/S TABLE
34         ;* OR CHANGE CHARACTER LENGTH
35
36         ,SBTTL TRAP CATCHER
37         ;*
38         ;*=0
39         ;*ALL UNUSED LOCATIONS FROM 4 - 776 CONTAIN A "+2,HALT"
40         ;*SEQUENCE TO CATCH ILLEGAL TRAPS AND INTERRUPTS
41         ;*LOCATION 0 CONTAINS 0 TO CATCH IMPROPERLY LOADED VECTORS
42         ;*=174
43         000174 000000 DISPRG: ,WORD 0 ;;SOFTWARE DISPLAY REGISTER
44         000176 000000 SWREG: ,WORD 0 ;;SOFTWARE SWITCH REGISTER
45         ,SBTTL STARTING ADDRESS(ES)
46         000200 000137 001446 JMP @#BEGIN ;;JUMP TO STARTING ADDRESS OF PROGRAM
47         000204 000137 006344 JMP @#PRG2 ;;JUMP TO USER PROGRAM NO. 2
48         000210 000137 006604 JMP @#PRG3 ;;JUMP TO USER PROGRAM NO. 3
49         000214 000137 007054 JMP @#PRG4 ;;JUMP TO USER PROGRAM NO. 4
50         000220 000137 007446 JMP @#PRG5 ;;JUMP TO USER PROGRAM NO. 5
51
52         ;*=52 ;;INFORMATION LOCATION FOR ACT11
53         000052 000000 ,WORD 0 ;;NO POWER FAIL REQUIRED <BIT15=0>
54         ;;IS NOT MEMORY SIZE DEPENDANT <BIT14=0>
55         ;;IS SUITABLE FOR AUTOMATIC OPERATION <BIT13=0>
56

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57         ,SBTTL BASIC DEFINITIONS
58
59         ;*INITIAL ADDRESS OF THE STACK POINTER *** 1100 ***
60         001100 STACK= 1100
61         ,EQUIV EMT,ERROR ;;BASIC DEFINITION OF ERROR CALL
62         ,EQUIV IOT,SCOPE ;;BASIC DEFINITION OF SCOPE CALL
63
64         ;*MISCELLANEOUS DEFINITIONS
65         000011 HT= 11 ;;CODE FOR HORIZONTAL TAB
66         000012 LF= 12 ;;CODE FOR LINE FEED
67         000015 CR= 15 ;;CODE FOR CARRIAGE RETURN
68         000200 CRLF= 200 ;;CODE FOR CARRIAGE RETURN-LINE FEED
69         177776 PS= 177776 ;;PROCESSOR STATUS WORD
70         ,EQUIV PS,PSW
71         177774 STKLMT= 177774 ;;STACK LIMIT REGISTER
72         177772 PIRO= 177772 ;;PROGRAM INTERRUPT REQUEST REGISTER
73         177570 DSWR= 177570 ;;HARDWARE SWITCH REGISTER
74         177570 DISP= 177570 ;;HARDWARE DISPLAY REGISTER
75
76         ;*GENERAL PURPOSE REGISTER DEFINITIONS
77         000000 R0= %0 ;;GENERAL REGISTER
78         000001 R1= %1 ;;GENERAL REGISTER
79         000002 R2= %2 ;;GENERAL REGISTER
80         000003 R3= %3 ;;GENERAL REGISTER
81         000004 R4= %4 ;;GENERAL REGISTER
82         000005 R5= %5 ;;GENERAL REGISTER
83         000006 R6= %6 ;;GENERAL REGISTER
84         000007 R7= %7 ;;GENERAL REGISTER
85         000006 SP= %6 ;;STACK POINTER
86         000007 PC= %7 ;;PROGRAM COUNTER
87
88         ;*PRIORITY LEVEL DEFINITIONS
89         000000 PR0= 0 ;;PRIORITY LEVEL 0
90         000040 PR1= 40 ;;PRIORITY LEVEL 1
91         000100 PR2= 100 ;;PRIORITY LEVEL 2
92         000140 PR3= 140 ;;PRIORITY LEVEL 3
93         000200 PR4= 200 ;;PRIORITY LEVEL 4
94         000240 PR5= 240 ;;PRIORITY LEVEL 5
95         000300 PR6= 300 ;;PRIORITY LEVEL 6
96         000340 PR7= 340 ;;PRIORITY LEVEL 7
97
98         ;*"SWITCH REGISTER" SWITCH DEFINITIONS
99         100000 SW15= 100000
100        040000 SW14= 40000
101        020000 SW13= 20000
102        010000 SW12= 10000
103        004000 SW11= 4000
104        002000 SW10= 2000
105        001000 SW09= 1000
106        000400 SW08= 400
107        000200 SW07= 200
108        000100 SW06= 100
109        000040 SW05= 40
110        000020 SW04= 20
111        000010 SW03= 10
112        000004 SW02= 4

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113      000002      SW01= 2
114      000001      SW00= 1
115      .EQUIV SW09,SW9
116      .EQUIV SW08,SW8
117      .EQUIV SW07,SW7
118      .EQUIV SW06,SW6
119      .EQUIV SW05,SW5
120      .EQUIV SW04,SW4
121      .EQUIV SW03,SW3
122      .EQUIV SW02,SW2
123      .EQUIV SW01,SW1
124      .EQUIV SW00,SW0

125
126      ;*DATA BIT DEFINITIONS (BIT00 TO BIT15)
127      BIT15= 100000
128      BIT14= 40000
129      BIT13= 20000
130      BIT12= 10000
131      BIT11= 4000
132      BIT10= 2000
133      BIT09= 1000
134      BIT08= 400
135      BIT07= 200
136      BIT06= 100
137      BIT05= 40
138      BIT04= 20
139      BIT03= 10
140      BIT02= 4
141      BIT01= 2
142      BIT00= 1
143      .EQUIV BIT09,BIT9
144      .EQUIV BIT08,BIT8
145      .EQUIV BIT07,BIT7
146      .EQUIV BIT06,BIT6
147      .EQUIV BIT05,BIT5
148      .EQUIV BIT04,BIT4
149      .EQUIV BIT03,BIT3
150      .EQUIV BIT02,BIT2
151      .EQUIV BIT01,BIT1
152      .EQUIV BIT00,BIT0

153
154      ;*BASIC "CPU" TRAP VECTOR ADDRESSES
155      ERRVEC= 4          ;;TIME OUT AND OTHER ERRORS
156      RESVEC= 10       ;;RESERVED AND ILLEGAL INSTRUCTIONS
157      TBIVVEC=14      ;; "T" BIT
158      TRTVEC= 14      ;;TRACE TRAP
159      BPTVEC= 14      ;;BREAKPOINT TRAP (BPT)
160      IOTVEC= 20      ;;INPUT/OUTPUT TRAP (IOT) **SCOPE**
161      PWRVEC= 24      ;;POWER FAIL
162      EMTVEC= 30      ;;EMULATOR TRAP (EMT) **ERROR**
163      TRAPVEC=34      ;; "TRAP" TRAP
164      TKVEC= 60        ;;TTY KEYBOARD VECTOR
165      TPVEC= 64        ;;TTY PRINTER VECTOR
166      PIROVEC=240     ;;PROGRAM INTERRUPT REQUEST VECTOR
167

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168      .SBTTL COMMON TAGS
169
170      ;*****
171      ;*THIS TABLE CONTAINS VARIOUS COMMON STORAGE LOCATIONS
172      ;*USED IN THE PROGRAM,
173
174      ;=1100
175      $CMTAG:      .WORD 0          ;;START OF COMMON TAGS
176      $PASS:      .WORD 0          ;;CONTAINS PASS COUNT
177      $STNM:      .BYTE 0          ;;CONTAINS THE TEST NUMBER
178      $ERFLG:     .BYTE 0          ;;CONTAINS ERROR FLAG
179      $ICNT:      .WORD 0          ;;CONTAINS SURBEST ITERATION COUNT
180      $LPADR:     .WORD 0          ;;CONTAINS SCOPE LOOP ADDRESS
181      $LPERR:     .WORD 0          ;;CONTAINS SCOPE RETURN FOR ERRORS
182      $ERTTL:     .WORD 0          ;;CONTAINS TOTAL ERRORS DETECTED
183      $ITEMB:     .BYTE 0          ;;CONTAINS ITEM CONTROL BYTE
184      $ERMAX:     .BYTE 1          ;;CONTAINS MAX. ERRORS PER TEST
185      $ERRPC:     .WORD 0          ;;CONTAINS PC OF LAST ERROR INSTRUCTION
186      $GADDR:     .WORD 0          ;;CONTAINS ADDRESS OF "GOOD" DATA
187      $BADADR:    .WORD 0          ;;CONTAINS ADDRESS OF "BAD" DATA
188      $GDADR:     .WORD 0          ;;CONTAINS "GOOD" DATA
189      $BDADR:     .WORD 0          ;;CONTAINS "BAD" DATA
190      $GDDAT:     .WORD 0          ;;CONTAINS "GOOD" DATA
191      $BDDAT:     .WORD 0          ;;CONTAINS "BAD" DATA
192      $AUTOB:     .BYTE 0          ;;AUTOMATIC MODE INDICATOR
193      $INTAG:     .BYTE 0          ;;INTERRUPT MODE INDICATOR
194      $SWR:       .WORD 0          ;;ADDRESS OF SWITCH REGISTER
195      $DISP:      .WORD 0          ;;ADDRESS OF DISPLAY REGISTER
196      $TKB:       .WORD 177560    ;;TTY KBD STATUS
197      $TPB:       .WORD 177562    ;;TTY KBD BUFFER
198      $TPS:       .WORD 177564    ;;TTY PRINTER STATUS REG. ADDRESS
199      $TPB:       .WORD 177566    ;;TTY PRINTER BUFFER REG. ADDRESS
200      $NULL:      .BYTE 0          ;;CONTAINS NULL CHARACTER FOR FILLS
201      $FILLS:     .BYTE 2          ;;CONTAINS # OF FILLER CHARACTERS REQUIRED
202      $FILLC:     .BYTE 12         ;;INSERT FILL CHARS. AFTER A "LINE FEED"
203      $TPFLG:     .BYTE 0          ;; "TERMINAL AVAILABLE" FLAG (BIT<07>=0=YES)
204      $REGAD:     .WORD 0          ;;CONTAINS THE ADDRESS FROM
205      $REG0:      .WORD 0          ;;WHICH ($REG0) WAS OBTAINED
206      $REG1:      .WORD 0          ;;CONTAINS (($REGAD)+0)
207      $REG2:      .WORD 0          ;;CONTAINS (($REGAD)+2)
208      $REG3:      .WORD 0          ;;CONTAINS (($REGAD)+4)
209      $REG4:      .WORD 0          ;;CONTAINS (($REGAD)+6)
210      $REG5:      .WORD 0          ;;CONTAINS (($REGAD)+8)
211      $REG6:      .WORD 0          ;;CONTAINS (($REGAD)+10)
212      $REG7:      .WORD 0          ;;CONTAINS (($REGAD)+12)
213      $REG8:      .WORD 0          ;;CONTAINS (($REGAD)+14)
214      $REG9:      .WORD 0          ;;CONTAINS (($REGAD)+16)
215      $TMP0:      .WORD 0          ;;USER DEFINED
216      $TMP1:      .WORD 0          ;;USER DEFINED
217      $TMP2:      .WORD 0          ;;USER DEFINED
218      $TMP3:      .WORD 0          ;;USER DEFINED
219      $TMP4:      .WORD 0          ;;USER DEFINED
220      $TMP5:      .WORD 0          ;;USER DEFINED
221      $TMP6:      .WORD 0          ;;USER DEFINED
222      $TMP7:      .WORD 0          ;;USER DEFINED
223      $TMP10:     .WORD 0          ;;USER DEFINED

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298          ,SBTTL  ERROR POINTER TABLE
299
300          ;*THIS TABLE CONTAINS THE INFORMATION FOR EACH ERROR THAT CAN OCCUR.
301          ;*THE INFORMATION IS OBTAINED BY USING THE INDEX NUMBER FOUND IN
302          ;*LOCATION SITEMB, THIS NUMBER INDICATES WHICH ITEM IN THE TABLE IS PERTINENT.
303          ;*NOTE1:  IF $ITEMB IS 0 THE ONLY PERTINENT DATA IS ($ERRPC),
304          ;*NOTE2:  EACH ITEM IN THE TABLE CONTAINS 4 POINTERS EXPLAINED AS FOLLOWS:
305
306          ;*      EM          ;;POINTS TO THE ERROR MESSAGE
307          ;*      DH          ;;POINTS TO THE DATA HEADFR
308          ;*      DT          ;;POINTS TO THE DATA
309          ;*      DF          ;;POINTS TO THE DATA FORMAT
310
311
312          $ERRTB:
313
314          ;ERROR TABLE ITEM FOR ERROR MESSAGE 1
315
316          001310 015146      EM1          ;"DL11 REGISTER REFERENCE CAUSED TIMEOUT"
317          001312 015215      DH1          ;" (PC) (PS) (SP) TEST DEVADR REGADR  "
318          001314 015274      DT1          ;" (R7) (PSW) (R6) (R0) (R1) (R2)
319          001316 000000      0           ;PRINT ALL OCTAL
320
321          ;ERROR TABLE ITEM FOR ERROR MESSAGE 2
322
323          001320 015312      EM2          ;" DL11 REGISTER ERROR "
324          001322 015336      DH2          ;" (PC) (PS) (SP) TEST DEVADR REGADR WAS S/B  "
325          001324 015434      DT2          ;" (R7) (PSW) (R6) (R0) (R1) (R2) (R3) (R4)  "
326          001326 000000      0           ;PRINT ALL OCTAL
327
328          ;ERROR TABLE ITEM FOR ERROR MESSAGE 3
329
330          001330 015456      EM3          ;" DL11 DATA COMPARE ERROR "
331          001332 015506      DH3          ;" (PC) (PS) (SP) TEST *ASADR SHADR WAS S/B  "
332          001334 015604      DT3          ;" (R7) (PSW) (R6) (R0) (R1) (R2) (R3) (R4)  "
333          001336 000000      0           ;PRINT ALL OCTAL
334
335          ;ERROR TABLE ITEM FOR ERROR MESSAGE 4
336
337          001340 015626      EM4          ;" UNEXPECTED TRAP TO VECTOR AT LOCATION XXX "
338          001342 015700      DH4          ;" (PC) (PS) (SP) TEST  "
339          001344 015736      DT4          ;" (R7) (PSW) (R6) (R0)  "
340          001346 000000      0           ;PRINT ALL OCTAL
341
342          ;ERROR TABLE ITEM FOR ERROR MESSAGE 5
343
344          001350 015750      EM5          ;" DL11 SOFT ERROR (PARITY,FRAMING, OR OVERPUN)  "
345          001352 016025      DH5          ;" (PC) (PS) (SP) TEST DEVADR REGADR (REG)  "
346          001354 016114      DT5          ;" (R7) (PSW) (R6) (R0) (R1) (R2) (R3)  "
347          001356 000000      0           ;PRINT ALL OCTAL
348
349          ;ERROR TABLE ITEM FOR ERROR MESSAGE 6
350
351          001360 015146      EM1          ;"DL11 REGISTER REFERENCE CAUSED TIMEOUT"
352          001362 016134      DH6          ;" (PC) (PS) (SP) REGADR"
353          001364 016174      DT6          ;$ERRPC,$TMP0,$REG6,$REG2
  
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354          001366 000000      0           ;PRINT ALL OCTAL
355
356          ;ERROR TABLE ITEM FOR ERROR MESSAGE 7
357
358          001370 015750      EM5          ;" DL11 SOFT ERROR (PARITY,FRAMING, OR OVERPUN)  "
359          001372 016206      DH7          ;" (PC) DEVADR REGADR (REG)"
360          001374 016246      DT7          ;$ERRPC,$REG1,$REG2,$REG3
361          001376 000000      0           ;PRINT ALL OCTAL
362
363          ;ERROR TABLE ITEM FOR ERROR MESSAGE 10
364
365          001400 015456      EM3          ;" DL11 DATA COMPARE ERROR "
366          001402 016260      DH10         ;" (PC) DEVADR REGADR (REG) S/B"
367          001404 016326      DT10         ;$ERRPC,$REG1,$REG2,$REG3,$REG4
368          001406 000000      0           ;PRINT ALL OCTAL
369
370          ;*****
371          ;DL11 DEFINITIONS
372          ;*****
373
374          001410 175610      DLRCR1: 175610      ;CONTAINS ADDRESS OF RCVR CSR
375          001412 175612      ULRDBR1: 175612      ;CONTAINS ADDRESS OF RCVR DRR
376          001414 175614      DLXCSR1: 175614      ;CONTAINS ADDRESS OF XMIT CSR
377          001416 175616      DLXDBR1: 175616      ;CONTAINS ADDRESS OF XMIT DRR
378          001420 000300      DLVECT: 300      ;CONTAINS VECTOR ADDRESS OF CURRENT DL11
379          001422 000000      XFLG0: 0           ;FLAG FOR HARD XMIT ERRORS
380          001424 000000      RFLG0: 0           ;FLAG FOR HARD RCVR ERRORS
381          001426 000000      RFLG1: 0           ;FLAG FOR SOFT RCVR ERRORS
382          001430 000000      RTRY: 0           ;COUNTS NO. OF RETRIES ON SOFT ERRORS
383          001432 000000      OPTR: 0           ;CONTAINS POINTER TO OUTPUT BUFFER
384          001434 000000      IPTR: 0           ;CONTAINS POINTER TO INPUT BUFFER
385          001436 000000      LDOUT: 0          ;CONTAINS POINTER TO LOAD BUFFER ROUTINE
386          001440 000000      TIMR1: 0          ;TIMERS FOR 256, BYTE BLOCK TRANSFERS
387          001442 000000      TIMR2: 0
388          001444 000000      INTPLG: 0          ;SOFTWARE INTR. FLAG
389
390
391
392
393          001446 000240      BEGIN:  NOP          ;PROGRAM WILL START HERE
394          ,SBTTL  INITIALIZE THE COMMON TAGS
395          ;CLEAR THE COMMON TAGS ($CMTAG) AREA
396          001450 012706 001100      MOV      ##CMTAG,R6      ;FIRST LOCATION TO BE CLEARED
397          001454 005026          CLR      (R6)+          ;CLEAR MEMORY LOCATION
398          001456 022706 001140      CMP      $SWR,R6 ;;DONE?
399          001462 001374          BNE     ,=6            ;LOOP BACK IF NO
400          001464 012706 001100      MOV      $STACK,SP      ;SETUP THE STACK POINTER
401
402          ;INITIALIZE A FEW VECTORS
403          001470 012737 010476 000020      MOV      ##SCOPE,0$IOTVEC ;;IOT VECTOR FOR SCOPE ROUTINE
404          001476 012737 000340 000022      MOV      #340,0$IOTVEC+2 ;;LEVEL 7
405          001504 012737 010746 000030      MOV      ##ERROR,0$EMTVEC ;;EMT VECTOR FOR ERROR ROUTINE
406          001512 012737 000340 000032      MOV      #340,0$EMTVEC+2 ;;LEVEL 7
407          001520 012737 013066 000034      MOV      $TRAP,0$TRAPVEC ;;TRAP VECTOR FOR TRAP CALLS
408          001526 012737 000340 000036      MOV      #340,0$TRAPVEC+2 ;;LEVEL 7
409          001534 012737 013146 000024      MOV      $PWRDN,0$PWRVEC ;;POWER FAILURE VECTOR
410          001542 012737 000340 000026      MOV      #340,0$PWRVEC+2 ;;LEVEL 7
  
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410 001550 005067 177466 CLR $TIMES ;INITIALIZE NUMBER OF ITERATIONS
411 001554 005067 177464 CLR $ESCAPE ;CLEAR THE ESCAPE ON ERROR ADDRESS
412 001560 112767 000001 177327 MOV#B #1,$ERMAX ;ALLOW ONE ERROR PER TEST
413 001566 012767 001566 177312 MOV #,, $LPADR ;INITIALIZE THE LOOP ADDRESS FOR SCOPE
414 001574 012767 001574 177306 MOV #,, $LPERR ;SETUP THE ERROR LOOP ADDRESS
415 ;SIZE FOR A HARDWARE SWITCH REGISTER, IF NOT FOUND OR IT IS
416 ;EQUAL TO A "-1", SETUP FOR A SOFTWARE SWITCH REGISTER.
417 001602 013746 000004 MOV #ERRVEC,-(SP) ;SAVE ERROR VECTOR
418 001606 012737 001642 000004 MOV #64,$ERRVEC ;SET UP ERROR VECTOR
419 001614 012767 177570 177316 MOV #DSWR,$SWR ;SETUP FOR A HARDWARE SWITCH REGISTER
420 001622 012767 177570 177312 MOV #DDISP,$DISPLAY ;AND A HARDWARE DISPLAY REGISTER
421 001630 022777 177777 177302 CMP #-1,$SWR ;TRY TO REFERENCE HARDWARE SWR
422 001636 001012 BNE 666 ;BRANCH IF NO TIMEOUT TRAP OCCURRED
423 ;AND THE HARDWARE SWR IS NOT = -1
424 001640 000403 BR 656 ;BRANCH IF NO TIMEOUT
425 001642 012716 001650 646: MOV #65,$(SP) ;SET UP FOR TRAP RETURN
426 001646 000002 RTI
427 001650 012767 000176 177262 656: MOV #SWREG,$SWR ;POINT TO SOFTWARE SWR
428 001656 012767 000174 177256 MOV #DISPREG,$DISPLAY
429 001664 012637 000004 666: MOV (SP)+,$ERRVEC ;RESTORE ERROR VECTOR
430
431 001670 005067 177376 CLR MULTD ;CLEAR MULTIPLE DEVICE
432 ;TESTING FLAG
433 001674 005067 177356 CLR TABFLG ;CLEAR TABLE CREATION FLAG
434 001700 012767 000010 177326 MOV #8,$STMP15 ;SET CHARACTER LENGTH DESIGNATOR
435 ;FOR 8 BITS --- THIS IS THE DEFAULT
436 ;LENGTH ASSUMED BY THE PROGRAM
437 ;UNLESS THE USER CHANGES IT THRU
438 ;THE QUESTION AND ANSWER CYCLE
439 ;INITIATED BY SETTING SW<0> TO A 1
440 001706 012767 000200 177366 MOV #200,$LPPRI ;SET STANDARD PRIORITY LEVEL
441 ;FOR DEVICE
442 001714 032777 000400 177216 BIT #SW8,$SWR ;IS THE 'LOOP ON TEST' SWITCH SET?
443 001722 001411 BEQ 16 ;BRANCH IF NOT
444
445 ;
446 ;IF THE 'LOOP ON TEST' SWITCH WAS SET WE WILL TAKE THE NEXT BRANCH
447 ;INSTRUCTION THUS BYPASSING TABLE CREATION
448 ;
449 ;IF THE USER DESIRED TO LOOP ON A TEST OF OTHER THAN THE DEFAULT DEVICE
450 ;THEN HE SHOULD HAVE PREVIOUSLY FILLED THE FOLLOWING PROGRAM LOCATIONS
451 ;WITH THE DESIRED DEVICE REGISTER VALUES:
452 ;
453 ; *****
454 ; UNDER ;DL11 DEFINITIONS ABOVE
455 ; *****
456 ;
457 ; DLRCR: PATCH THE ADDRESS OF THE RCVR CSR
458 ; DLRDBR: PATCH THE ADDRESS OF THE RCVR DBR
459 ; DLXCSR: PATCH THE ADDRESS OF THE XMIT CSR
460 ; DLXDBR: PATCH THE ADDRESS OF THE XMIT DBR
461 ; DLVECT: PATCH THE VECTOR ADDRESS OF THIS DL11
462 ;
463 ;
464 ;
465 ;
466 001724 104401 016651 TYPE, STMS ;PRINT OUT 'MAINDEC' NAME
467 001730 104401 020673 TYPE, FAILSA ;TYPE FAILSAFE MESSAGE
468 001734 104000 ERROR +0 ;TYPE OUT THE PC VALUE
469 001736 104401 021251 TYPE, PCMSG ;FOLLOWED BY =PC

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466 001742 000000 HALT ;WAIT FOR USER TO RESPOND
467 001744 000443 BR ONCE ;GO TO TEST DEVICE PATCHED IN BY USER
468 001746
469 ;
470 ;ENSURE THAT IF MULTIPLE DEVICE TESTING WAS BEING DONE
471 ;AND THE USER 'HALTED' THE PROGRAM BEFORE ALL DEVICES
472 ;WERE COMPLETED AND WENT BACK TO 'LOAD ADDRESS 200'
473 ;TO RESTART THE PROGRAM THAT AS A BARE MINIMUM
474 ;HE CAN RUN THE DEFAULT DEVICE (151 PCFEIVER
475 ;STATUS REGISTER ADDRESS 175610)
476 ;NOTE: IF THIS IS NOT SUITABLE THE USER WILL
477 ;HAVE TO SET SW0=1 (OR UP) IN ORDER TO
478 ;RECREATE THE TABLE HE DESTROYED FROM
479 ; ABOVE
480 001746 012767 175610 177304 MOV #175610,$LBASE ;1ST POSSIBLE RECEIVER CSR
481 001754 004767 006110 JSR PC,$LADDR ;FORM DL ADDRESSES FOR
482 ;1ST POSSIBLE DEVICE
483 001760 012767 000300 177432 MOV #300,$DLVECT ;1ST POSSIBLE INTERRUPT VECTOR
484 001766 005067 177264 CLR TABFLG ;CLEAR TABLE CREATION FLAG
485
486 001772 012706 001100 RESTR1: MOV #STACK,$SP ;SET UP STACK POINTER
487 001776 012737 015034 000004 MOV #BUSERR,$ERRVEC ;SET UP BUS ERROR VECTOR
488 002004 012737 000340 000006 MOV #340,$ERRVEC+2
489 002012 012737 015060 000010 MOV #RSVRR,$RESVEC ;SET UP RSVD INSTR. VECTOR
490 002020 012737 000340 000012 MOV #340,$RESVEC+2
491
492 ;THIS NEXT SECTION WILL CHECK TO SEE IF MULTIPLE DEVICE TESTING
493 ;WILL TAKE PLACE I.E. =
494 ;
495 ; A) HAS FREE RUNNING DEVICE TABLE ALREADY BEEN CREATED, AND/OR
496 ; B) IF IT HAS, DOES USER WISH TO CHANGE IT, OR DO WE TEST DEFAULT DEVICE?
497 TSTB TABFLG ;HAS TABLE CREATION BEEN PERFORMED?
498 BNE ONCE ;BRANCH IF YES TO SKIP 'MAINDEC
499 ;TITLE' MESSAGE
500 TYPE ,STMS ;OTHERWISE, PRINT OUT 'MAINDEC'
501 ;NAME
502 002040 105167 177212 COMB TABFLG ;IF TABLE CREATION HAS NOT BEEN
503 ;PERFORMED, THEN SET FLAG, AND DO SO
504 002044 032777 000001 177066 BIT #SW0,$SWR ;THE PROGRAM HAS OBVIOUSLY BEEN
505 ;RESTARTED - DOES USER WISH TO
506 ;RESELECT VECTOR AND CONTROL REGISTER
507 ;ADDRESSES I.E. - CREATE A NEW TABLE?
508 BNE GO ;BRANCH IF YES
509 002054 005077 177334 ONCE: CLR #DLXCSR ;CLEAR OUT BOTH CSR'S
510 002060 005077 177324 CLR #DLRCR
511 002064 005777 177322 TST #DLRDBR ;FLUSH RCVR "DONE" BIT
512 002070 005777 177316 TST #DLRDBR
513 JMP TST1 ;OTHERWISE, GO WITH EXISTING
514 ;TABLE OR NOT USE ANY TABLE AT
515 ;ALL WHICHEVER THE CASE MAY BE
516 ;(DEFAULT CASE IS 1ST POSSIBLE
517 ;DEVICE)
518 ;IF WE COME THIS PATH THE USER HAS DECIDED 1 OF 2 ALTERNATIVES:
519 ;
520 ; A) TO RUN MULTIPLE DEVICES
521 ; B) TO CREATE A NEW TABLE TO RUN FROM, OR
522 ; C) TO CHANGE THE CHARACTER LENGTH
523 GO: TYPE, LENGTH ;ASK USER FOR THE CHARACTER LENGTH
524 ;FOR WHICH HIS DEVICE IS SET

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522 002104 104411          RDEEC          ;ACCEPT THE ANSWER TYPED BY USER
523                      ;CHECK TO SEE IF USER RESPONSE WAS WITHIN LIMITS
524 002106 012600          MOV      (SP)+,RO    ;GET THE ANSWER TYPED
525 002110 020027 000010  CMP      RO,#8       ;IS THE NUMBER TOO HIGH?
526 002114 101114          BHI     RETRY        ;IF YES - GO TO RETRY SITUATION
527 002116 020027 000005  CMP      RO,#5       ;IS THE NUMBER TOO LOW?
528 002122 103511          BLO     RETRY        ;IF YES - GO TO RETRY SITUATION
529 002124 010067 177104  MOV      RO,#TMP15   ;THE VALUE TYPED IS OK
530                      ;STORE FOR FUTURE USE
531 002130 104401 017315  TYPE,   DEFAULT     ;ASK USER IF HE WISHES TO TEST OTHER
532                      ;THAN THE DEFAULT DEVICE
533 002134 104410          RDOCT          ;ACCEPT THE ANSWER TYPED BY USER
534 002136 005726          TST      (SP)+      ;LOOK AT THE ANSWER
535 002140 001002          BNE     18         ;BRANCH IF REPLY WAS YES
536 002142 000137 002724  JMP      @FLUSH      ;OTHERWISE, SKIP REST OF INTERROGATION
537 002146 012700 000300 18:     MOV      #300,RO ;START RESTORATION OF TRAPCATCHER
538 002152 012701 000302  MOV      #302,R1     ;AREA FROM LOCATIONS 300 TO 776
539 002156 012702 000004  MOV      #4,R2       ;SO THAT WE CREATE THE MULTIPLE
540 002162 010110 28:     MOV      R1,(RO)     ;DEVICES TABLE WITH A CLEAN SLATE
541 002164 005011          CLR     (R1)        ;
542 002166 060200          ADD     R2,RO       ;
543 002170 060201          ADD     R2,R1       ;
544 002172 022701 001000  CMP      #1000,R1    ;
545 002176 002771          BLT     28         ;
546                      ;THE TRAPCATCHER VECTOR AREA FROM 300 - 776 SHOULD NOW BE RESTORED,
547                      ;PROCEED TO FIND OUT THE 1ST DEVICE RECEIVER CONTROL REGISTER
548                      ;ADDRESS
549 002200 104401 017422  FIRSTD: TYPE ,MFIRSTD ;ASK USER FOR THE RECEIVER CONTROL
550                      ;REGISTER ADDRESS OF HIS FIRST
551                      ;DEVICE
552 002204 104410          RDOCT          ;ACCEPT THE ANSWER TYPED BY USER
553                      ;AND STORE ON TOP OF STACK
554                      ;CHECK TO SEE IF USER RESPONSE WAS WITHIN LIMITS
555 002206 012600          MOV      (SP)+,RO    ;GET THE ANSWER TYPED
556 002210 020027 176170  CMP      RO,#176170 ;IS THE NUMBER TOO HIGH?
557 002214 101060          BHI     RETRY        ;IF YES-GO TO RETRY SITUATION
558 002216 020027 175610  CMP      RO,#175610 ;IS THE NUMBER TOO LOW?
559 002222 103455          BLO     RETRY        ;IF YES - GO TO RETRY SITUATION
560 002224 132700 000001  BITB    #BIT0,RO    ;NUMBER IS IN RANGE BUT IS IT
561                      ;ON AN EVEN BOUNDARY?
562 002230 001052          BNE     RETRYO      ;IF NO - GO TO RETRY SITUATION
563                      ;CHECK TO SEE IF USER RESPONSE WAS TRULY A RCVR STATUS REGISTER
564 002232 032700 000007  BIT      #7,RO       ;WAS THE LEAST SIGNIFICANT DIGIT OF THE
565                      ;USER RESPONSE EQUAL TO A ZERO?
566 002236 001047          BNE     RETRYO      ;BRANCH IF NOT
567 002240 010067 177014  MOV      RO,DLBASE   ;THE 1ST ADDRESS VALUE TYPED IS OK
568                      ;STORE FOR FUTURE USE
569                      ;NOW WE ARE READY TO FIND OUT THE DEVICE INTERRUPT VECTOR
570 002244 016767 177010 177010  MOV      DLBASE,KEEPADD ;GET 1ST ADDRESS VALUE
571 002252 004767 005612  JSR      PC,DLADDR   ;GO FOR DL ADDRESSES FOR
572                      ;1ST DEVICE SELECTED
573 002256 016767 177000 177000  MOV      KEEPADD,BASEADD ;RESTORE 1ST DEVICE ADDRESS
574 002264 104401 017510  VECT:   TYPE ,MVECT  ;ASK USER FOR A VECTOR ADDRESS
575 002270 104410          RDOCT          ;ACCEPT THE ANSWER TYPED BY USER
576                      ;AND STORE ON TOP OF STACK
577                      ;CHECK TO SEE IF USER RESPONSE WAS WITHIN LIMITS

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578 002272 012600          MOV      (SP)+,RO    ;GET THE ANSWER TYPED
579 002274 020027 000776  CMP      RO,#776    ;IS THE NUMBER TOO HIGH?
580 002300 101032          BHI     RETRY        ;IF YES - GO TO RETRY SITUATION
581 002302 020027 000300  CMP      RO,#300    ;IS THE NUMBER TOO LOW?
582 002306 103427          BLO     RETRY        ;IF YES - GO TO RETRY SITUATION
583 002310 132700 000001  BITB    #BIT0,RO    ;NUMBER IS IN RANGE BUT IS IT
584                      ;ON AN EVEN BOUNDARY?
585 002314 001024          BNE     RETRY1      ;IF NO - GO TO RETRY SITUATION
586                      ;CHECK TO SEE IF THE USER RESPONSE WAS TRULY A RCVR VECTOR ADDRESS
587 002316 032700 000007  BIT      #7,RO       ;WAS THE LEAST SIGNIFICANT DIGIT OF THE
588                      ;USER RESPONSE EQUAL TO A ZERO?
589 002322 001021          BNE     RETRY1      ;BRANCH IF NOT
590 002324 010067 177070  MOV      RO,DLVECT   ;THE VECTOR VALUE TYPED IS OK
591                      ;STORE FOR FUTURE USE
592 002330 016767 177064 176730  MOV      DLVECT,KEEPIV ;GET THE FIRST VECTOR VALUE
593 002336 016767 177056 176724  MOV      DLVECT,BASEIV ;SAVE FIRST VECTOR VALUE
594 002344 000414          BR      HOWMANY     ;GO TO SEE IF USER WANTS MORE
595                      ;THAN 1 DEVICE
596 002346 104401 001252  RETRY:  TYPE,   @QUES ;TYPE '?' INDICATING USER TYPED
597                      ;SOMETHING WRONG FOR CHARACTER LENGTH
598 002352 000167 177522  JMP      GO          ;GO BACK TO REISSUE QUESTION
599 002356 104401 001252  RETRYO: TYPE ,@QUES ;TYPE '?' INDICATING USER TYPE
600                      ;SOMETHING WRONG FOR 1ST ADDRESS
601 002362 000167 177612  JMP      FIRSTD     ;GO BACK TO REISSUE QUESTION
602 002366 104401 001252  RETRY1: TYPE ,@QUES ;TYPE '?' INDICATING USER TYPED
603                      ;SOMETHING WRONG FOR VECTOR
604 002372 000167 177666  JMP      VECT       ;GO BACK TO REISSUE QUESTION
605 002376 104401 017566  HOWMANY:TYPE ,MULDEV ;ASK USER IF HE WISHES TO RUN
606                      ;MULTIPLE DEVICES
607 002402 104410          RDOCT          ;ACCEPT THE ANSWER TYPED BY USER
608                      ;AND STORE ON TOP OF STACK
609 002404 012600          MOV      (SP)+,RO    ;GET THE ANSWER TYPED
610 002406 005700          TST      RO         ;WAS THE ANSWER YFS?
611 002410 001003          BNE     18         ;BRANCH IF IT WAS
612 002412 005067 176654  CLR     MULTD       ;OTHERWISE, INITIALIZE FLAG TO
613                      ;INDICATE NON-MULTIPLE DEVICES
614 002416 000402          BR      28         ;SKIP NEXT INSTRUCTION
615 002420 105167 176646 18:     COMB    MULTD     ;INITIALIZE FLAG TO INDICATE
616                      ;RUNNING OF MULTIPLE DEVICES
617 002424          28:     TSTB    MULTD     ;ARE THERE MULTIPLE DEVICES ON
618 002424 105767 176642          ;THE SYSTEM?
619                      ;GO TO ASK NEXT QUESTION
620 002430 100406          BMI     LASTD      ;CLEAR DEVICE ACTIVE FLAG TO
621 002432 005067 176636          CLR     ACTREG     ;INDICATE NO RUNNING OF MULTIPLE
622                      ;DEVICES
623                      ;CLEAR DEVICE ADDRESS POINTER IN
624 002436 005067 176634          CLR     ROTADD     ;USE WHEN RUNNING MULTIPLE DEVICES
625                      ;SKIP ASKING NEXT QUESTION
626 002442 000167 000160  JMP      CONQUES    ;
627 002446          LASTD: ;WE WILL NOW BEGIN TO SET UP THE DEVICE ACTIVE REGISTER FOR RUNNING
628                      ;MULTIPLE DL11 DEVICES
629                      ;ASK USER FOR THE RECEIVER
630 002446 104401 017653          TYPE    ,MLASTD   ;CONTROL REGISTER ADDRESS OF
631                      ;HIS LAST DEVICE
632                      ;ACCEPT THE ANSWER TYPED BY
633 002452 104410          RDOCT

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634 ;USER AND STORE ON TOP OF STACK
635 ;CHECK TO SEE IF THE USER RESPONSE WAS WITHIN LIMITS
636 002454 012600 ;GET THE ANSWER TYPED
637 002456 020027 176170 ;IS THE NUMBER TOO HIGH?
638 002462 101132 ;IF YES - GO TO RETRY SITUATION
639 002464 020027 175610 ;IS THE NUMBER TOO LOW?
640 002470 103527 ;IF YES - GO TO RETRY SITUATION
641 002472 132700 000001 ;NUMBER IS IN RANGE BUT IS IT
642 ;ON AN EVEN BOUNDARY?
643 002476 001124 ;IF NOT - GO TO RETRY SITUATION
644 ;CHECK TO SEE IF USER RESPONSE WAS TRULY A RCVR STATUS REGISTER
645 002500 032700 000007 ;WAS THE LEAST SIGNIFICANT DIGIT OF THE
646 ;USER RESPONSE EQUAL TO A ZERO?
647 002504 001121 ;BRANCH IF NOT
648 002506 010067 176566 ;THE LAST ADDRESS VALUE TYPED IS OK
649 ;STORE FOR FUTURE USE
650 ;NOW WE BEGIM TO ACTUALLY INITIALIZE THE DEVICE ACTIVE REGISTER
651 ;FROM WHICH THE PROGRAM WILL CYCLE UNTIL ALL DEVICES HAVE BEEN TESTED
652 002512 012767 000001 176556 ;MOV #1,ROTADD ;SET UP POINTER FOR 'ACTREG'
653 002520 005067 176550 ;CLR ACTREG ;CLEAR DEVICE ACTIVE REGISTER
654 002524 056767 176546 176542 28: ;BIS ROTADD,ACTREG ;MAKE 1ST DEVICE ACTIVE
655 002532 000241 ;CLC ;CLEAR CARRY BIT FOR POINTER
656 ;ROTATION
657 002534 006167 176536 ;ROL ROTADD ;ARE WE PAST 16 LINE RANGE?
658 002540 103422 ;BCS 38 ;BRANCH IF YES
659 002542 062767 000010 176514 ;ADD #10,BASEADD ;STEP UP BASE ADDRESS
660 002550 026767 176524 176506 ;CMP LASTADD,BASEADD ;IS THIS THE LAST DEVICE?
661 002556 101362 ;BHI 28 ;BRANCH IF NOT
662 ;NOTE: IF THIS PATH IS TAKEN IT IS ASSUMED THAT AT LEAST 2 DEVICES
663 ;EXIST AND THAT ALL ADDRESSING IS CONTIGUOUS
664 002560 056767 176512 176506 ;BIS ROTADD,ACTREG ;INDICATE NEXT DEVICE ACTIVE
665 002566 012767 000001 176502 ;MOV #1,ROTADD ;RESET POINTER FOR 'ACTREG' FOR
666 ;LATER USE IN END OF PASS ROUTINE
667 002574 016767 176462 176462 ;MOV KEEPADD,BASEADD ;RESET 1ST DEVICE RECEIVER
668 ;CONTROLLER REGISTER ADDRESS FOR
669 ;LATER USE IN END OF PASS ROUTINE
670 002602 000167 000020 ;JMP CONQUES ;GO TO CONTINUE QUESTIONING OF USER
671 002606
672 ;IF WE TAKE THIS PATH IT APPEARS THAT THERE ARE NOT AT LEAST
673 ;TWO DEVICES PRESENT - IN RESPONSE TO USER TYPING 'YES' TO MULTIPLE
674 ;DEVICES QUESTION
675 002606 016767 176450 176450 ;MOV KEEPADD,BASEADD ;RESET 1ST DEVICE RECEIVER
676 ;CONTROLLER REGISTER ADDRESS
677 002614 104401 017751 ;TYPE ,MRANGE ;INFORM USER TO CHECK AND RETYPE
678 ;THE LAST DEVICE RCSR ADDRESS
679 002620 104410 ;RDOCT ;ACCEPT THE ANSWER TYPED BY USER
680 ;AND STORE ON TOP OF STACK
681 002622 000167 177626 ;JMP 18
682 002626
683 CONQUES;
684 ;IF WE HAVE REACHED THIS PORTION WE KNOW:
685 ; A) THE 'RXCSP' ADDRESS OF THE 1ST DEVICE
686 ; B) THE 'RXCSP' ADDRESS OF THE LAST DEVICE, SAND
687 ; C) THE INTERRUPT VECTOR OF THE 1ST DEVICE
688 ;NOW LET'S FIND THE PRIORITY LEVEL
689 002626 104401 020035 ;TYPE ,PLEVEL ;ASK USER FOR PRIORITY LEVEL
690 002632 104410 ;RDOCT ;ACCEPT ANSWER TYPED BY USER AND
    
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690 ;STORE ON TOP OF STACK
691 002634 012600 ;MOV (SP)+,RO ;GET THE ANSWER TYPED
692 002636 020027 000007 ;CMP RO,#7 ;IS THE NUMBER TOO HIGH?
693 002642 101046 ;BHI RETRY3 ;IF YES - GO TO RETRY SITUATION
694 002644 020027 000004 ;CMP RO,#4 ;IS THE NUMBER TOO LOW?
695 002650 103443 ;BLO RETRY3 ;IF YES GO TO RETRY SITUATION
696 002652 010067 176424 ;MOV RO,DLPRI ;THE PRIORITY TYPED IN IS OK
697 ;STORE FOR FUTURE USE
698
699 ;THIS SECTION WILL CALCULATE THE PRIORITY LEVEL FOR THE
700 ;PROCESSOR BASED ON THE USER RESPONSE FOR PRIORITY LEVEL OF THE
701 ;DEVICE
702 002656 006367 176420 ;ASL DLPRI ;FORM BITS <7-5> OF PSW
703 002662 006367 176414 ;ASL DLPRI
704 002666 006367 176410 ;ASL DLPRI
705 002672 006367 176404 ;ASL DLPRI
706 002676 006367 176400 ;ASL DLPRI
707 002702 016767 176374 176374 ;MOV DLPRI,LESS1 ;START TO FORM LEVEL TO ALLOW
708 ;INTERRUPTS
709 002710 162767 000001 176366 ;SUB #1,LESS1 ;DROP DEVICE LEVEL PRIORITY
710 ;BY 1 LEVEL FOR PSW
711 002716 042767 000037 176360 ;BIC #37,LESS1 ;MAKE SURE THE T,N,Z,V & C
712 ;BITS FOR THE PROCESSOR ARE CLEAR
713 002724 005077 176464 ;FLUSH; CLR @DLXCSR ;CLEAR OUT BOTH CSR'S
714 002730 005077 176454 ;CLR @DLRCSR
715 002734 005777 176452 ;TST @DLRDBR ;FLUSH RCVR "DONE" BIT
716 002740 005777 176446 ;TST @DLRDBR
717 002744 000167 000020 ;JMP TST1
718 002750 104401 001252 ;RETRY2: TYPE , $QUES ;BEGIN TESTING
719 ;TYPE '?' INDICATING USER TYPED
720 002754 000167 177466 ;JMP LASTD ;GO BACK TO REISSUE QUESTION
721 002760 104401 001252 ;RETRY3: TYPE , $QUES ;TYPE '?' INDICATING USER TYPED
722 ;SOMETHING WRONG FOR LAST ADDRESS
723 002764 000167 177636 ;JMP CONQUES ;SOMETHING WRONG FOR PRIORITY
724 ;GO BACK TO REISSUE QUESTION
725
726 ;*****
727 ;*TEST 1 TEST THAT REFERENCE TO RCSR DOES NOT CAUSE TIMEOUT
728 ;*****
729 002770 000004 ;TST1: SCOPE
730 002772 016746 175006 ;MOV ERRVEC,-(SP) ;SAVE THE TIMEOUT VECTOR
731 002776 012767 003014 175000 ;MOV #18,ERRVEC ;GO TO 18 IF TIMEOUT
732 003004 016702 176400 ;MOV DLRCSP,R2 ;REGADR = RCSR ADR
733 003010 005712 ;TST (R2) ;USE REGADR ON BUS
734 003012 000407 ;BR 38 ;<GO TO NEXT TEST IF NO TIMEOUT>
735 003014 004767 011112 18: ;JSR PC,SUERT1 ;GO SET UP ERROR INFO
736 003020 012767 003030 176216 ;MOV #28,$ESCAPE ;RETURN TO 28 AFTER ERROR PRINT
737 003026 104001 ;ERROR+1 ;DL REFERENCE CAUSED BUS TIMEOUT
738 003030 022626 ;28: CMP (SP)+,(SP)+ ;CLEAN STACK FROM TIMEOUT
739 003032 012667 174746 ;38: MOV (SP)+,ERRVEC ;RESTORE TIMEOUT VECTOR
740
741 ;*****
742 ;*TEST 2 TEST THAT REFERENCE TO XCSR DOES NOT CAUSE TIMEOUT
743 ;*****
744 003036 000004 ;TST2: SCOPE
745 003040 016746 174740 ;MOV ERRVEC,-(SP) ;SAVE THE TIMEOUT VECTOR
    
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MAINDEC-11-DZDLC-B MACY11 30(1046) 12-JUL-77 10:02 PAGE 15
DZDLCB,P11 06-MAY-77 10:04 T2 TEST THAT REFERENCE TO XCSR DOES NOT CAUSE TIMEOUT

746 003044 012767 003062 174732 MOV #18,ERRVEC ;GO TO 18 IF TIMEOUT
747 003052 016702 176336 MOV DLXCSR,R2 ;REGADR = XCSR ADR
748 003056 005712 TST (R2) ;USE REGADR ON BUS
749 003060 000407 BR 38 ;<GO TO NEXT TEST IF NO TIMEOUT>
750 003062 004767 011044 16: JSR PC,SUER1 ;GO SET UP ERROR INFO
751 003066 012767 003076 176150 MOV #28,8ESCAPE ;RETURN TO 28 AFTER ERROR PRINT
752 003074 104001 ERROR+1 ;DL REFERENCE CAUSED BUS TIMEOUT
753 003076 022626 28: CMP (SP)+,(SP)+ ;CLEAN STACK FROM TIMEOUT
754 003100 012667 174700 38: MOV (SP)+,ERRVEC ;RESTORE TIMEOUT VECTOR
755
756 ;*****
757 ;*TEST 3 TEST THAT REFERENCE TO RDBR DOES NOT CAUSE TIMEOUT
758 ;*****
759 003104 000004 TST3: SCOPE
760 003106 016746 174672 MOV ERRVEC,-(SP) ;SAVE THE TIMEOUT VECTOR
761 003112 012767 003130 174664 MOV #18,ERRVEC ;GO TO 18 IF TIMEOUT
762 003120 016702 176266 MOV DLRDBR,R2 ;REGADR = RDBR ADR
763 003124 005712 TST (R2) ;USE REGADR ON BUS
764 003126 000407 BR 38 ;<GO TO NEXT TEST IF NO TIMEOUT>
765 003130 004767 010776 15: JSR PC,SUER1 ;GO SET UP ERROR INFO
766 003134 012767 003144 176102 MOV #28,8ESCAPE ;RETURN TO 28 AFTER ERROR PRINT
767 003142 104001 ERROR+1 ;DL REFERENCE CAUSED BUS TIMEOUT
768 003144 022626 28: CMP (SP)+,(SP)+ ;CLEAN STACK FROM TIMEOUT
769 003146 012667 174632 38: MOV (SP)+,ERRVEC ;RESTORE TIMEOUT VECTOR
770
771 ;*****
772 ;*TEST 4 TEST THAT REFERENCE TO XDBR DOES NOT CAUSE TIMEOUT
773 ;*****
774 003152 000004 TST4: SCOPE
775 003154 016746 174624 MOV ERRVEC,-(SP) ;SAVE THE TIMEOUT VECTOR
776 003160 012767 003176 174616 MOV #18,ERRVEC ;GO TO 18 IF TIMEOUT
777 003166 016702 176224 MOV DLXDBR,R2 ;REGADR = XDBR ADR
778 003172 005712 TST (R2) ;USE REGADR ON BUS
779 003174 000407 BR 38 ;<GO TO NEXT TEST IF NO TIMEOUT>
780 003176 004767 010730 16: JSR PC,SUER1 ;GO SET UP ERROR INFO
781 003202 012767 003212 176034 MOV #28,8ESCAPE ;RETURN TO 28 AFTER ERROR PRINT
782 003210 104001 ERROR+1 ;DL REFERENCE CAUSED BUS TIMEOUT
783 003212 022626 28: CMP (SP)+,(SP)+ ;CLEAN STACK FROM TIMEOUT
784 003214 012667 174564 38: MOV (SP)+,ERRVEC ;RESTORE TIMEOUT VECTOR
785
786 ;*****
787 ;*TEST 5 TEST THAT RCSR IS ALL ZEROES ON ENTRY
788 ;*****
789 003220 000004 TST5: SCOPE
790 003222 005004 CLR R4 ;RESULT IN RCSR S/B = 0
791 003224 016702 176160 MOV DLRCSR,R2 ;REGADR = RCSR ADR
792 003230 020412 CMP R4,(R2) ;{RCSR}=000000 ??
793 003232 001403 BFC TST6 ;<BR IF YES>
794 003234 004767 010612 JSR PC,SUER2 ;GO SET UP ERROR INFO
795 003240 104002 ERROR+2 ;RCSR NOT CLEAR ON START UP
796
797 ;*****
798 ;*TEST 6 TEST THAT "READY" BIT IS ONLY BIT SET IN XCSR
799 ;*****
800 003242 000004 TST6: SCOPE
801 003244 012704 000200 MOV #200,R4 ;RESULT IN XCSR S/B = 000200
801 003250 016702 176140 MOV DLXCSR,R2 ;REGADR = XCSR ADR

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MAINDEC-11-DZDLC-B MACY11 30(1046) 12-JUL-77 10:02 PAGE 16
DZDLCB,P11 06-MAY-77 10:04 T6 TEST THAT "READY" BIT IS ONLY BIT SET IN XCSR

802 003254 020412 CMP R4,(R2) ;{XCSR}=000200 ??
803 003256 001403 BEQ TST7 ;<BR IF YES>
804 003260 004767 010566 JSR PC,SUER2 ;GO SETUP ERROR INFO
805 003264 104002 ERROR+2 ;{XCSR} INCORRECT ON START UP
806
807 ;*****
808 ;*TEST 7 TEST THAT "MAINT" BIT CAN BE SET AND CLEARED
809 ;*****
810 003266 000004 TST7: SCOPE
811 003270 012704 000204 MOV #204,R4 ;RESULT IN XCSR S/B = 000204
812 003274 016702 176114 MOV DLXCSR,R2 ;REGADR = XCSR ADR
813 003300 052712 000004 BIS #BIT2,(R2) ;SET THE "MAINT" BIT
814 003304 020412 CMP R4,(R2) ;RESULT IN XCSR OK ??
815 003306 001403 BEQ 18 ;<BR IF YES>
816 003310 004767 010536 JSR PC,SUER2 ;GO SET UP ERROR INFO
817 003314 104002 ERROR+2 ;MAINT. BIT FAILED TO SET PROPERLY
818 003316 012704 000200 15: MOV #200,R4 ;RESULT IN XCSR S/B = 000200
819 003322 042712 000004 BIC #BIT2,(R2) ;NOW CLEAR THE "MAINT" BIT
820 003326 020412 CMP R4,(R2) ;RESULT IN XCSR OK ??
821 003330 001403 BEQ TST10 ;<BR IF YES>
822 003332 004767 010514 JSR PC,SUER2 ;GO SET UP ERROR INFO
823 003336 104002 ERROR+2 ;MAINT BIT FAILED TO CLEAR PROPERLY
824
825 ;*****
826 ;*TEST 10 TEST THAT XMIT I.E. CAN CAUSE AN INTR
827 ;*****
828 003340 000004 TST10: SCOPE
829 003342 005067 176076 CLR INTFLG ;INIT SOFTWARE INTR FLAG
830 003346 016705 176046 MOV DLVECT,R5 ;GET VECTOR ADDRESS
831 003352 012765 003440 000004 MOV #28,4(R5) ;GO TO 48 ON INTR
832 003360 016765 175716 000006 MOV DLPRI,6(R5) ;PRIORITY LEVEL 4
833 003366 005005 CLR R5 ;INIT INTR. TIMER
834 003370 012704 000200 MOV #200,R4 ;RESULT IN XCSR S/B = 000200
835 003374 016702 176014 MOV DLXCSR,R2 ;REGADR = XCSR ADR
836 003400 052712 000100 BIS #100,(R2) ;SET INTR. ENABLE BIT 06
837 003404 005767 176034 16: TST INTFLG ;DID INTR OCCUR YET ??
838 003410 001020 BNE 38 ;BR IF IT DID
839 003412 005305 DEC R5 ;COUNT THE TIMER
840 003414 001373 BNE 18 ;BR IF NO TIMEOUT
841 003416 012704 000300 MOV #300,R4 ;RESULT IN XCSR S/B = 000300
842 003422 004767 010424 JSR PC,SUER2 ;GO SETUP ERROR INFO
843 003426 012767 003436 175610 MOV #48,8ESCAPE ;RETURN TO 48 AFTER ERROR PRINT
844 003434 104002 ERROR+2 ;INTR. FAILED
845
846 48: BR TST11 ;<GO TO NEXT TEST>
847 28: COM INTFLG ;SET THE SOFTWARE FLAG
848 BIC #100,(R2) ;TURN OFF I.E. BIT
849 RTI ;RETURN CONTROL TO INTR. ROUTINE
850 38: CMP R4,(R2) ;RESULT IN XCSR OK ??
851 BEQ TST11 ;<BR IF YES>
852 JSR PC,SUER2 ;GO SET UP ERROR INFO.
853 ERROR+2 ;XMIT INTR. NOT SERVICED PROPERLY
854 ;*****
855 ;*TEST 11 TEST THAT RCVR I.E. BIT CAN BE SET AND CLEARED
856 ;*****
857 003464 000004 TST11: SCOPE
858 003466 012704 000100 MOV #100,R4 ;RESULT IN RCSR S/B = 000100
859 003472 016702 175712 MOV DLRCSR,R2 ;REGADR = RCSR ADR

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MAINDEC-11=DZDLC-B MACY11 30(1046) 12-JUL-77 10:02 PAGE 19
DZDLCB,P11 06-MAY-77 10:04 T14 TEST THAT "SEC XMIT" ASSERTS "SEC REC" AND "DATA SET INT"

970 004206 004767 007640 JSR PC,SUER2 ;GO SET UP ERROR INFO
971 004212 104002 ERROR+2 ;"DATA SET INT" FAILED TO SET-NOTE THAT
972 ;"BIT #BIT15,(R2)" RESETS BIT15
973 004214 012704 002010 15: MOV #2010,R4 ;RESULT IN RCSR S/B = 2010
974 004220 020412 CMP R4,(R2) ;ARE "SEC XMIT" AND "SEC REC" BOTH SET ?
975 004222 001403 BEQ 28 ;;<BR IF YES>
976 004224 004767 007622 JSR PC,SUER2 ;GO SET UP ERROR INFO
977 004230 104002 ERROR+2 ;"SEC XMIT" OR "SEC REC" FAILED TO SET
;OR "DATA SET INT" FAILED TO BE CLEARED
978 ;WHEN REFERENCING RCSR
979 004232 012704 100000 25: MOV #BIT15,R4 ;RESULT IN RCSR S/B = 100000
980 004236 042712 000010 BIC #BIT3,(R2) ;CLEAR "SEC XMIT" BIT
981 004242 032777 100000 175140 BIT #BIT15,@DLRCSR ;DID CLEARING IT SET "DATA SET INT"??
982 004250 001003 BNE 38 ;;<BR IF YES>
983 004252 004767 007574 JSR PC,SUER2 ;GO SET UP ERROR INFO
984 004256 104002 ERROR+2 ;CLEARING "SEC XMIT" FAILED TO SET "DATA
;SET INT, (NOTE THAT REFERENCING RCSR
;CLEAR "DATA SET INT"
985 004260 005004 35: CLR R4 ;RESULT IN RCSR S/B = 000000
986 004262 020412 CMP R4,(R2) ;"SEC XMIT" AND "SEC REC" CLEAR ?
987 004264 001403 BEQ TST15 ;;<BR IF YES>
988 004266 004767 007560 JSR PC,SUER2 ;GO SETUP ERROR INFO
989 004272 104002 ERROR+2 ;"SEC XMIT" OR "SEC REC" FAILED TO CLEAR
;OR REFERENCING RCSR FAILED TO CLEAR "DATA SET INT"
990
991
992
993
994
995
996
997 004274 000004 *****
998 004276 032777 010000 174634 ;*TEST 15 TEST THAT "DTR" CAN ASSERT "CLR TO SEND" AND "CAR DET"
999 004304 001046 TST15: SCOPE *****
1000 004306 016702 175076 BIT #SW12,@SWR ;ARE WE TESTING /C OR /D MODEL?
1001 004312 005012 BNE TST16 ;;<BRANCH IF YES>
1002 004314 012704 130002 MOV DLRCSR,R2 ;REGADR = RCSR ADR
1003 004320 020412 CLR (R2) ;INIT RCSR TO 000000
1004 004324 032777 100000 175056 MOV #130002,R4 ;RESULT IN RCSR S/B = 130002
1005 004332 001003 BIS #BIT1,(R2) ;SET "DTR" BIT
1006 004334 004767 007512 BIT #BIT15,@DLRCSR ;DID "DATA SET INT" SET ??
1007 004340 104002 BNE 18 ;;<BR IF YES>
1008 JSR PC,SUER2 ;GO SET UP ERROR INFO
1009 ERROR+2 ;"DATA SET INT" FAILED TO SET -
;NOTE: THE REFERENC TO RCSR ABOVE WILL
;WILL UNCONDITIONALLY CLEAR RCSR BIT 15.
1010 004342 012704 030002 15: MOV #30002,R4 ;RESULT IN RCSR S/B = 30002
1011 004346 020412 CMP R4,(R2) ;"DTR","CLR TO SEND", AND "CAR DET" ALLSET
1012 004350 001403 BEQ 28 ;;<BR IF ALL SET>
1013 004352 004767 007474 JSR PC,SUER2 ;GO SET UP ERROR INFO
1014 004356 104002 ERROR+2 ;"DTR","CLR TO SEND" OR "CAR DET" FAILED
;TO SET OR "DATA SET INT" FAILED TO CLEAR
1015 004360 012704 100000 25: MOV #BIT15,R4 ;RESULT IN RCSR S/B = 100000
1016 004364 042712 000002 BIC #BIT1,(R2) ;NOW CLEAR "DTR"
1017 004370 032777 100000 175012 BIT #BIT15,@DLRCSR ;DID "DATA SET INT" SET ??
1018 004376 001003 BNE 38 ;;<BR IF YES>
1019 004378 004767 007446 JSR PC,SUER2 ;GO SETUP ERROR INFO
1020 004404 104002 ERROR+2 ;"DATA SET INT" FAILED TO SET WHEN "DTR"
1021 ;WENT TO A ZERO.
1022 35: CLR R4 ;RESULT IN RCSR S/B = 000000
1023 004406 005004 CMP R4,(R2) ;DID ALL BITS CLEAR??
1024 004410 020412 BEQ TST16 ;;<BR IF YES>
1025 004412 001403

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MAINDEC-11=DZDLC-B MACY11 30(1046) 12-JUL-77 10:02 PAGE 20
DZDLCB,P11 06-MAY-77 10:04 T15 TEST THAT "DTR" CAN ASSERT "CLR TO SEND" AND "CAR DET"

1026 004414 004767 007432 JSR PC,SUER2 ;GO SET UP ERROR INFO
1027 004420 104002 ERROR+2 ;"DTR","CLR TO SEND" OR "CAR DET" FAILED
1028 ;TO CLEAR PROPERLY
1029
1030
1031
1032 004422 000004 *****
1033 004424 032777 010000 174506 ;*TEST 16 TEST THAT "DATA SET INT ENAR" CAN SET AND CLEAR
1034 004432 001023 TST16: SCOPE *****
1035 004434 016702 174750 BIT #SW12,@SWR ;ARE WE TESTING /C OR /D MODEL?
1036 004440 012704 000040 BNE TST17 ;;<BRANCH IF YES>
1037 004444 052712 000040 MOV DLRCSR,R2 ;REGADR = RCSR ADR
1038 004450 020412 MOV #40,R4 ;RESULT IN RCSR S/B = 000040
1039 004452 001403 BIS #BIT5,(R2) ;SET THE "DATA SET I.E." BIT
1040 004454 004767 007372 CMP R4,(R2) ;DID IT SET OK ??
1041 004460 104002 BEQ 18 ;;<BR IF YES>
1042 004462 005004 JSR PC,SUER2 ;GO SET UP ERROR INFO
1043 004464 042712 000040 15: CLR R4 ;"DATA SET I. E." FAILED TO SET
;MAKE S/B DATA = 000000
1044 004470 020412 BIC #BIT5,(R2) ;NOW CLEAR THE "DATA SET I.E." BIT
1045 004472 001403 CMP R4,(R2) ;DID IT CLEAR OK ??
1046 004474 004767 007352 BEQ TST17 ;;<BR IF YES>
1047 004500 104002 JSR PC,SUER2 ;GO SET UP ERROR INFO
1048 ERROR+2 ;"DATA SET I.E." FAILED TO CLEAR
1049
1050
1051
1052 004502 000004 *****
1053 004504 032777 010000 174426 ;*TEST 17 TEST THE "DATA SET I.E." CAN CAUSE A RCVR INTR
1054 004512 001054 TST17: SCOPE *****
1055 004514 016705 174700 BIT #SW12,@SWR ;ARE WE TESTING /C OR /D MODEL?
1056 004520 012725 004606 BNE TST20 ;;<BRANCH IF YES>
1057 004524 016715 174552 MOV DLVECT,R5 ;GET THE VECTOR ADDR
1058 004530 005005 MOV #36,(R5)+ ;GO TO 36 ON RCVR INTR.
1059 004532 005004 MOV DLPR1,(R5) ;AT LEVEL 4
1060 004540 016702 CLR R5 ;INIT INTR, TIMER
1061 004544 052712 000040 CLR INTFLG ;INIT SOFTWARE FLAG
1062 004550 052712 000002 CLR R4 ;RESULT IN RCSR S/B = 0 AFTER INTR.
1063 004554 005767 174664 15: MOV DLRCSR,R2 ;REGADR = RCSR ADR
1064 004560 001016 BIS #BIT5,(R2) ;SET THE "DATA SET I.E." BIT
1065 004562 005305 BIS #BIT1,(R2) ;NOW SET "DTR" TO GEN INTR.
1066 004564 001373 TST INTFLG ;DID INTR OCCUR YET ??
1067 004566 004767 007260 48: BNE 46 ;BR IF YES
1068 004572 005012 DEC R5 ;COUNT THE TIMER
1069 004574 012767 004604 174442 15: BNE 18 ;BR IF NO TIMEOUT
1070 004602 104002 JSR PC,SUER2 ;GO SET UP ERROR INFO
1071 004604 000417 CLR (R2) ;TURN IT ALL OFF
1072 004606 005012 MOV #28,@ESCAPE ;COME BACK TO 28 IN ALL CASES
1073 004610 005167 174630 25: BR TST20 ;"DATA SET" INTR FAILED TO OCCUR
1074 004614 000002 35: CLR (R2) ;;<GO TO NEXT TEST>
1075 004616 000002 COM INTFLG ;ZERO THE RCSR
1076 004618 032712 100000 RTI ;SET THE SOFTWARE FLAG
1077 004622 001003 BIT #BIT15,(R2) ;RETURN TO SENDER
1078 004624 004767 007222 45: BNE 58 ;DID "DATA SET INT" GET SET BY INTR, SERVICE ??
1079 004630 104002 JSR PC,SUER2 ;;<BR IF YES>
1080 004632 020412 ERROR+2 ;GO SET UP ERROR INFO
1081 004634 001403 55: CMP R4,(R2) ;DATA SET INTR, NOT SERVICED PROPERLY
;ALL BITS IN RCSR CLEAR ??
;;<BR IF YES>

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1082 004636 004767 007210 JSR PC,SUER2 ;GO SET UP ERROR INFO
1083 004642 104002 ERROR+2 ;INTR. SERVICE FAILED TO CLEAR RCSR
1084 ;*****
1085 ;*TEST 20 TEST THAT THE "BREAK" BIT CAN BE SET AND CLEARED
1086 ;*****
1087 004644 000004 TST20: SCOPE
1088 004646 032777 010000 174264 BIT #SW12,@SWR ;ARE WE TESTING /C OR /D MODEL?
1089 004654 001024 BNE TST21 ;;<BRANCH IF YES>
1090 004656 012704 000201 MOV #201,R4 ;RESULT S/B = 201 IN XCSR
1091 004662 016702 174526 MOV DLXCSR,R2 ;SET UP REGADR
1092 004666 052712 000001 BIS #BIT0,(R2) ;SET THE "BREAK" BIT
1093 004672 020412 CMP R4,(R2) ;DID IT SET PROPERLY ??
1094 004674 001403 BEQ 16 ;;<BR IF YES>
1095 004676 004767 007150 JSR PC,SUER2 ;GO SET UP ERROR INFO.
1096 004702 104002 ERORR+2 ;"BREAK" BIT FAILED TO SET PROPERLY
1097 004704 012704 000200 1s: MOV #200,R4 ;RESULT S/B = 200 IN XCSR
1098 004710 042712 000001 RIC #BIT0,(R2) ;CLEAR THE "BREAK" BIT
1099 004714 020412 CMP R4,(R2) ;DID IT CLEAR PROPERLY ??
1100 004716 001403 BEQ TST21 ;;<BR IF YES>
1101 004720 004767 007126 JSR PC,SUER2 ;GO SET UP ERROR INFO
1102 004724 104002 ERORR+2 ;"BREAK" FAILED TO CLEAR PROPERLY
1103
1104
1105 ;*****
1106 ;*TEST 21 TEST THAT A "RESET" CLEARS THE "BREAK" BIT
1107 ;*****
1108 004726 000004 TST21: SCOPE
1109 004730 012704 000200 MOV #200,R4 ;RESULT S/B = 200
1110 004734 016702 174454 MOV DLXCSR,R2 ;SET UP REGADR
1111 004740 052712 000001 BIS #BIT0,(R2) ;SET THE "BREAK" BIT
1112 004744 000005 RESET ;CLEAR IT WITH A "RESET"
1113 004746 020412 CMP R4,(R2) ;DID IT CLEAR ??
1114 004750 001403 BEQ TST22 ;;<BR IF YES>
1115 004752 004767 007074 JSR PC,SUER2 ;GO SET UP ERROR INFO.
1116 004756 104002 ERORR+2 ;RESET INSTP. FAILED TO CLEAR "BREAK"
1117

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1118 ;*****
1119 ;*TEST 22 TEST TO TURN AROUND NULL-DEL-NULL PATTERN
1120 ;*****
1121 004760 000004 TST22: SCOPE
1122 004762 012767 000001 174252 MOV #1,STIMES ;DO 1 ITERATION
1123 004770 004767 007212 JSR PC,SUVEC ;GO SET UP VECTORS
1124 004774 050567 174430 CLR RTRY ;INITIALIZE RETRY FLAG
1125 005000 012767 174430 1s: MOV #LDOUT1,LDOUT ;SET POINTER TO LOAD ROUTINE
1126 005006 004767 007222 JSR PC,PRIME ;GO SET UP BUFFERS AND DEVICE
1127 005012 050567 174404 2s: TST XFLGO ;ANY HARD XMIT ERRORS ??
1128 005016 001040 BNE 5$ ;BR IF YES
1129 005020 050567 174400 TST RFLGO ;ANY HARD RECEIVER ERROR ??
1130 005024 001053 BNE 7$ ;BR IF YES
1131 005026 050567 174374 TST RFLG1 ;ANY SOFT RECEIVER ERRORS ??
1132 005032 001065 BNE 9$ ;BR IF YES
1133 005034 022767 022260 174372 CMP #BUFEND,IPTR ;RECEIVED 256. BYTES ??
1134 005042 001003 BNE 3$ ;RR IF NOT
1135 005044 004767 007456 JSR PC,CHKDAT ;GO CHECK THE DATA BUFFERS
1136 005050 000500 BR TST23 ;;<GO TO NEXT TEST>
1137 005052 005367 174362 3s: DEC TIMR1 ;DEC TIMEOUT COUNTER 1
1138 005056 001355 BNE 2$ ;BR IF NO TIMEOUT
1139 005060 005367 174356 DEC TIMR2 ;DEC TIMEOUT COUNTER 2
1140 005064 001352 BNE 2$ ;BR IF NO TIMEOUT
1141 005066 042777 000100 174314 BIC #100,@DLRCSP ;TURN OFF THE INTRs.
1142 005074 042777 000104 174312 RIC #104,@DLXCSR
1143 005102 104401 016342 TYPE ,XMSG1 ;GO TYPE TIMEOUT MESSAGE
1144 005106 012767 005116 174130 MOV #4$,ESCAPE ;GO TO 4$ AFTER ERROR PRINT
1145 005114 104000 ERROR ;PRINT ERROR PC
1146 005116 4s:
1147 005116 000455 4s: BR TST23 ;;<GO TO NEXT TEST>
1148 005120 016701 174264 5s: MOV DLRCSP,R1 ;PUT DEVADR IN R1
1149 005124 016702 174264 MOV DLXCSR,R2 ;PUT REGADR IN R2
1150 005130 011203 MOV (R2),R3 ;GET THE WAS DATA
1151 005132 012704 000204 MOV #204,R4 ;PUT S/B DATA IN R4
1152 005136 004767 006736 JSR PC,SUERR1 ;GO SET UP ERROR INFO
1153 005142 012767 005152 174074 MOV #6$,ESCAPE ;GO TO 6$ AFTER PRINTING ERROR
1154 005150 104002 ERORR+2 ;TRANSMITTER FALSE INTERRUPT
1155 005152 6s:
1156 005152 000437 6s: BR TST23 ;;<GO TO NEXT TEST>
1157 005154 016701 174230 7s: MOV DLRCSP,R1 ;SAVE THE DEVADR
1158 005160 010102 MOV R1,R2 ;SAVE THE REGADR
1159 005162 011203 MOV (R2),R3 ;GET THE WAS DATA
1160 005164 012704 000200 MOV #200,R4 ;RESULT S/B = 200
1161 005170 004767 006704 JSR PC,SUERR1 ;GO SET UP ERROR INFO
1162 005174 012767 005204 174042 MOV #8$,ESCAPE ;GO TO 8$ AFTER ERROR PRINT
1163 005202 104002 ERORR+2 ;RECEIVER FALSE INTERRUPT
1164 005204 8s:
1165 005204 000422 8s: BR TST23 ;;<GO TO NEXT TEST>
1166 005206 016701 174176 9s: MOV DLRCSP,R1 ;SAVE THE DEVADR
1167 005212 016702 174174 MOV DLRCSP,R2 ;SAVE REGADR
1168 005216 016703 173762 MOV $TMP1,R3 ;GET CONTENTS OF ERROR RDBR
1169 005222 004767 006652 JSR PC,SUERR1 ;GO SETUP ERROR INFO
1170 005226 012767 005236 174010 MOV #10$,ESCAPE ;GO TO 10$ AFTER ERROR PRINT
1171 005234 104005 ERORR+5 ;REPORT SOFT ERROR (PARITY,FRAMING, OR OVERRUN)
1172 005236 005267 174166 10s: INC RTRY ;COUNT ONE TRY
1173 005242 022767 000003 174160 CMP #3,RTRY ;TRIED THREE TIMES

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MAINDEC-11-DZDLC-B MACY11 30(1046) 12-JUL-77 10:02 PAGE 24
 DZDLCB,P11 06-MAY-77 10:04 T23 TEST TO TURN AROUND BINARY UP COUNT PATTERN

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1175                    ;*****
1176                    ;*TEST 23      TEST TO TURN AROUND BINARY UP COUNT PATTERN
1177                    ;*****
1178    005252    000004                    TST23:    SCOPE
1179    005254    012767    000001    173760                    MOV      #1,$TIMES                    ;DO 1 ITERATION
1180    005262    004767    006720                    JSR      PC,SUVEC                    ;GO SET UP VECTORS
1181    005266    005067    174136                    CLR      RTRY                        ;INITIALIZE RETRY FLAG
1182    005272    012767    014404    174136    1$:                    MOV      #LDOUT2,LDOUT                ;SET POINTER TO LOAD ROUTINE
1183    005300    004767    006730                    JSR      PC,PRIME                    ;GO SET UP BUFFERS AND DEVICE
1184    005304    005767    174112                    TST      XFLGO                        ;ANY HARD XMIT ERRORS ??
1185    005310    001040                    BNE      5$                            ;BR IF YES
1186    005312    005767    174106                    TST      RFLGO                        ;ANY HARD RECEIVER ERROR ??
1187    005316    001053                    BNE      7$                            ;BR IF YES
1188    005320    005767    174102                    TST      RFLG1                        ;ANY SOFT RECEIVER ERRORS ??
1189    005324    001065                    BNE      9$                            ;BR IF YES
1190    005326    022767    022260    174100                    CMP      #BUFEND,IPTR                ;RECEIVED 256. BYTES ??
1191    005334    001003                    BNE      3$                            ;BR IF NOT
1192    005336    004767    007164                    JSR      PC,CHKDAT                    ;GO CHECK THE DATA BUFFERS
1193    005342    000500                    BR       TST24                        ;<GO TO NEXT TEST>
1194    005344    005367    174070                    3$:                    DEC      TIMR1                        ;DEC TIMEOUT COUNTER 1
1195    005350    001355                    BNE      2$                            ;BR IF NO TIMEOUT
1196    005352    005367    174064                    DEC      TIMR2                        ;DEC TIMEOUT COUNTER 2
1197    005356    001352                    BNE      2$                            ;BR IF NO TIMEOUT
1198    005360    042777    000100    174022                    BIC      #100,@DLRCSR                ;TURN OFF THE INTRs.
1199    005366    042777    000104    174020                    BIC      #104,@DLXCSR
1200    005374    104401    016421                    TYPE     ,XMSG2                        ;GO TYPE TIMEOUT MESSAGE
1201    005400    012767    005410    173636                    MOV      #4$, $ESCAPE                ;GO TO 4$ AFTER ERROR PRINT
1202    005406    104000                    ERROR                                ;PRINT ERROR PC
1203    005410                    4$:                    BR       TST24                        ;<GO TO NEXT TEST>
1204    005410    000455                    BR       TST24                        ;<GO TO NEXT TEST>
1205    005412    016701    173772                    5$:                    MOV      DLRCSR,R1                    ;SAVE THE DEVADR
1206    005416    016702    173772                    MOV      DLXCSR,R2                    ;SAVE THE REGADR
1207    005422    011203                    MOV      (R2),R3                     ;GET THE WAS DATA
1208    005424    012704    000204                    MOV      #204,R4                     ;PUT S/B DATA IN R4
1209    005430    004767    006444                    JSR      PC,SUERR1                    ;GO SET UP ERROR INFO
1210    005434    012767    005444    173602                    MOV      #6$, $ESCAPE                ;GO TO 6$ AFTER PRINTING ERROR
1211    005442    104002                    ERROR+2                              ;TRANSMITTER FALSE INTERRUPT
1212    005444                    6$:                    BR       TST24                        ;<GO TO NEXT TEST>
1213    005444    000437                    BR       TST24                        ;<GO TO NEXT TEST>
1214    005446    016701    173736                    7$:                    MOV      DLRCSR,R1                    ;SAVE THE DEVADR
1215    005452    010102                    MOV      R1,R2                        ;SAVE THE REGADR
1216    005454    011203                    MOV      (R2),R3                     ;GET THE WAS DATA
1217    005456    012704    000200                    MOV      #200,R4                     ;RESULT S/B = 200
1218    005462    004767    006412                    JSR      PC,SUERR1                    ;GO SET UP ERROR INFO
1219    005466    012767    005476    173550                    MOV      #8$, $ESCAPE                ;GO TO 8$ AFTER ERROR PRINT
1220    005474    104002                    ERROR+2                              ;RECEIVER FALSE INTERRUPT
1221    005476                    8$:                    BR       TST24                        ;<GO TO NEXT TEST>
1222    005476    000422                    BR       TST24                        ;<GO TO NEXT TEST>
1223    005500    016701    173704                    9$:                    MOV      DLRCSR,R1                    ;SAVE THE DEVADR
1224    005504    016702    173702                    MOV      DLRRBR,R2                    ;SAVE REGADR
1225    005510    016703    173470                    MOV      $TMP1,R3                    ;GET CONTENTS OF ERROR RDBR
1226    005514    004767    006360                    JSR      PC,SUERR1                    ;GO SETUP ERROR INFO
1227    005520    012767    005530    173516                    MOV      #10$, $ESCAPE              ;GO TO 10$ AFTER ERROR PRINT
1228    005526    104005                    ERROR+5                              ;REPORT SOFT ERROR (PARITY,FRAMING, OR OVERRUN)
1229    005530    005267    173674                    10$:                  INC      RTRY                        ;COUNT ONE TRY
1230    005534    022767    000003    173666                    CMP      #3,RTRY                     ;TRIED THREE TIMES
  
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1231 005542 001253 BNE 18 ;RR IF NOT

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1232 ;*****
1233 ;*TEST 24 TEST TO TURN AROUND BINARY DOWN COUNT PATTERN
1234 ;*****
1235 005544 000004 TST24: SCOPE
1236 005546 012767 000001 173466 MOV #1,STIMES ;DO 1 ITERATION
1237 005554 004767 006426 JSR PC,SUVEC ;GO SET UP VECTORS
1238 005560 005067 173644 CLR RTRY ;INITIALIZE RTRY FLAG
1239 005564 012767 014424 173644 18: MOV #LDOUT,LDOUT ;SET POINTER TO LOAD ROUTINE
1240 005572 004767 006436 JSR PC,PRIME ;GO SET UP BUFFERS AND DEVICE
1241 005576 005767 173620 28: TST XFLGO ;ANY HARD XMIT ERORS ??
1242 005602 001040 BNE 58 ;BR IF YES
1243 005604 005767 173614 TST RFLGO ;ANY HARD RECEIVER ERROR ??
1244 005610 001053 BNE 78 ;BR IF YES
1245 005612 005767 173610 TST RFLG1 ;ANY SOFT RECEIVER ERRORS ??
1246 005616 001065 BNE 98 ;BR IF YES
1247 005620 022767 022260 173606 CMP #BUFEND,IPTR ;RECEIVED 256. BYTES ??
1248 005626 001003 BNE 38 ;BR IF NOT
1249 005630 004767 006672 JSR PC,CHKDAT ;GO CHECK THE DATA BUFFERS
1250 005634 000500 BR TST25 ;<GO TO NEXT TEST>
1251 005636 005367 173576 38: DEC TIMR1 ;DEC TIMEOUT COUNTER 1
1252 005642 001355 BNE 28 ;BR IF NO TIMEOUT
1253 005644 005367 173572 DEC TIMR2 ;DEC TIMEOUT COUNTER 2
1254 005650 001352 BNE 28 ;BR IF NO TIMEOUT
1255 005652 042777 000100 173530 BIC #100,DLRCSR ;TURN OFF THE INTRs.
1256 005660 042777 000104 173526 BIC #104,DLXCSR
1257 005666 104401 016502 TYPE ,XMSG3 ;GO TYPE TIMEOUT MESSAGE
1258 005672 012767 005702 173344 MOV #48,ESCAPE ;GO TO 48 AFTER ERROR PRINT
1259 005700 104000 ERROR ;PRINT ERROR PC
1260 005702 48:
1261 005702 000455 BR TST25 ;<GO TO NEXT TEST>
1262 005704 016701 173500 58: MOV DLRCSR,R1 ;SAVE THE DEVADR
1263 005710 016702 173500 MOV DLXCSR,R2 ;SAVE THE REGADR
1264 005714 011203 MOV (R2),R3 ;GET THE WAS DATA
1265 005716 012704 000204 MOV #204,R4 ;PUT S/B DATA IN R4
1266 005722 004767 006152 JSR PC,SUERR1 ;GO SET UP ERROR INFO
1267 005726 012767 005736 173310 MOV #68,ESCAPE ;GO TO 68 AFTER PRINTING ERROR
1268 005734 104002 ERROR+2 ;TRANSMITTER FALSE INTERRUPT
1269 005736 68:
1270 005736 000437 BR TST25 ;<GO TO NEXT TEST>
1271 005740 016701 173444 78: MOV DLRCSR,R1 ;SAVE THE DEVADR
1272 005744 010102 MOV R1,R2 ;SAVE THE REGADR
1273 005746 011203 MOV (R2),R3 ;GET THE WAS DATA
1274 005750 012704 000200 MOV #200,R4 ;RESULT S/B = 200
1275 005754 004767 006120 JSR PC,SUERR1 ;GO SET UP ERROR INFO
1276 005760 012767 005770 173256 MOV #88,ESCAPE ;GO TO 88 AFTER ERROR PRINT
1277 005766 104002 ERROR+2 ;RECEIVER FALSE INTERRUPT
1278 005770 88:
1279 005770 000422 BR TST25 ;<GO TO NEXT TEST>
1280 005772 016701 173412 98: MOV DLRCSR,R1 ;SAVE THE DEVADR
1281 005776 016702 173410 MOV DLRDBR,R2 ;SAVE REGADR
1282 006002 016703 173176 MOV $TMP1,R3 ;GET CONTENTS OF ERROR RDBR
1283 006006 004767 006066 JSR PC,SUERR1 ;GO SETUP ERROR INFO
1284 006012 012767 006022 173224 MOV #108,ESCAPE ;GO TO 108 AFTER ERROR PRINT
1285 006020 104005 ERROR+5 ;REPORT SOFT ERROR (PARITY,FRAMING, OR OVERRUN)
1286 006022 005267 173402 108: INC RTRY ;COUNT ONE TRY
1287 006026 022767 000003 173374 CMP #3,RTRY ;TRIED THREE TIMES

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1288 006034 001253 BNE 18 ;BR IF NOT

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1289 ;*****
1290 ;*TEST 25 TEST TO TURN AROUND WORST CASE PATTERN
1291 ;*****
1292 006036 000004 TST25: SCOPE
1293 006040 012767 000001 173174 MOV #1,STIMES ;DO 1 ITERATION
1294 006046 004767 006134 JSR PC,SUVEC ;GO SET UP VECTORS
1295 006052 005067 173352 CLP RTRY ;INITIALIZE RTRY FLAG
1296 006056 012767 014460 173352 18: MOV #LDOUT4,LDOUT ;SET POINTER TO LOAD ROUTINE
1297 006064 004767 006144 JSR PC,PRIME ;GO SET UP BUFFERS AND DEVICE
1298 006070 005767 173326 28: TST XFLGO ;ANY HARD XMIT ERRORS ??
1299 006074 001042 BNE 56 ;BR IF YES
1300 006076 005767 173322 TST RFLGO ;ANY HARD RECEIVER ERROR ??
1301 006102 001056 BNE 76 ;BR IF YES
1302 006104 005767 173316 TST RFLG1 ;ANY SOFT RECEIVER ERRORS ??
1303 006110 001071 BNE 96 ;BR IF YES
1304 006112 022767 022260 173314 CMP #BUFEND,IPTR ;RECEIVED 256. BYTES ??
1305 006120 001004 BNE 36 ;BR IF NOT
1306 006122 004767 006400 JSR PC,CHKDAT ;GO CHECK THE DATA BUFFERS
1307 006126 000167 002012 JMP $EOP ;GO TO NEXT TEST
1308 006132 005367 173302 38: DEC TIMR1 ;DEC TIMEOUT COUNTER 1
1309 006136 001354 BNE 28 ;BR IF NO TIMEOUT
1310 006140 005367 173276 DEC TIMR2 ;DEC TIMEOUT COUNTER 2
1311 006144 001351 BNE 28 ;BR IF NO TIMEOUT
1312 006146 042777 000100 173234 BIC #100,@DLRCSR ;TURN OFF THE INTRS.
1313 006154 042777 000104 173232 BIC #104,@DLXCSR
1314 006162 104401 016565 TYPE ,XMSG4 ;GO TYPE TIMEOUT MESSAGE
1315 006166 012767 006176 173050 MOV #4$, $ESCAPE ;GO TO 4$ AFTER ERROR PRINT
1316 006174 104000 ERROR ;PRINT ERROR PC
1317 006176 000167 001742 48: JMP $EOP ;GO TO NEXT TEST
1318 006202 016701 173202 58: MOV DLRCSR,R1 ;PUT DEVADR IN R1
1319 006206 016702 173202 MOV DLXCSR,R2 ;PUT REGADR IN R2
1320 006212 011203 MOV (R2),R3 ;GET THE WAS DATA
1321 006214 012704 000204 MOV #204,R4 ;PUT S/B DATA IN R4
1322 006220 004767 005654 JSR PC,SUERR1 ;GO SET UP ERROR INFO
1323 006224 012767 006234 173012 MOV #6$, $ESCAPE ;GO TO 6$ AFTER PRINTING ERROR
1324 006232 104002 ERROR+2 ;TRANSMITTER FALSE INTERRUPT
1325 006234 000167 001704 68: JMP $EOP ;GO TO NEXT TEST
1326 006240 016701 173144 78: MOV DLRCSR,R1 ;SAVE THE DEVADR
1327 006244 010102 MOV R1,R2 ;SAVE THE REGADR
1328 006246 011203 MOV (R2),R3 ;GET THE WAS DATA
1329 006250 012704 000200 MOV #200,R4 ;RESULT S/B = 200
1330 006254 004767 005620 JSR PC,SUERR1 ;GO SET UP ERROR INFO
1331 006260 012767 006270 172756 MOV #8$, $ESCAPE ;GO TO 8$ AFTER ERROR PRINT
1332 006266 104002 ERROR+2 ;RECEIVER FALSE INTERRUPT
1333 006270 000167 001650 88: JMP $EOP ;GO TO NEXT TEST
1334 006274 016701 173110 98: MOV DLRCSR,R1 ;SAVE THE DEVADR
1335 006300 016702 173106 MOV DLRDBR,R2 ;SAVE REGADR
1336 006304 016703 172674 MOV $TMP1,R3 ;GET CONTENTS OF ERROR RDBR
1337 006310 004767 005564 JSR PC,SUERR1 ;GO SETUP ERROR INFO
1338 006314 012767 006324 172722 MOV #10$, $ESCAPE ;GO TO 10$ AFTER ERROR PRINT
1339 006322 104005 ERROR+5 ;REPORT SOFT ERROR (PARITY,FRAMING, OR OVERRUN)
1340 006324 005267 173100 108: INC RTRY ;COUNT ONE TRY
1341 006330 022767 000003 173072 CMP #3,RTRY ;TRIED THREE TIMES
1342 006336 001247 BNE 18 ;BR IF NOT
1343 006340 000167 001600 JMP $EOP ;GO TO END OF PASS ROUTINE
1344
    
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1345 ;THIS IS PROGRAM #2
1346 ;THE FOLLOWING USER UTILITY PROGRAM WILL ALLOW:
1347 ;
1348 ; A) SELECTION OF A TRANSMITTER DATA BUFFER
1349 ; B) SELECTION OF A CHARACTER FOR CONTINUOUS TRANSFER
1350 ; C) SELECTION OF AN EXPIRATION TIME IN MILLISECONDS
1351 ; BETWEEN EACH TRANSMITTER DATA BUFFER CHARACTER TRANSFER
1352 ;
1353 ; D) A TIGHT SCOPE LOOP LOCK ON A SPECIFIC CHARACTER
1354 ;
1354 006344 012706 001100 PRG2: MOV #STACK,SP ;INITIALIZE THE STACK POINTER
1355 006350 012737 013066 000034 MOV #STRAP,@#TRAPVEC ;TRAP VECTOR FOR TRAP CALLS
1356 006356 012737 000340 000036 MOV #340,@#TRAPVEC+2 ;LEVEL 7
1357 006364 012737 010746 000030 MOV #ERROR,@#EMTVEC ;EMT VECTOR FOR ERROR ROUTINE
1358 006372 012737 000340 000032 MOV #340,@#EMTVEC+2 ;LEVEL 7
1359 006400 104401 016700 TYPE ,PRG2M ;INDICATE THAT USER SELECTED
1360 ;PROGRAM #2
1361 006404 104401 020322 PRG2A: TYPE ,LINTAD ;ASK USER FOR THE TRANSMITTER
1362 ;DATA BUFFER ADDRESS OF THE DEVICE
1363 ;HE WISHES TO TEST
1364 006410 104410 RDOCT ;ACCEPT THE ANSWER TYPED BY USER
1365 ;AND STORE ON TOP OF STACK
1366 ;CHECK TO SEE IF THE USER RESPONSE WAS WITHIN LIMITS
1367 006412 012602 MOV (SP)+,R2 ;GET THE ANSWER TYPED
1368 006414 020227 176176 CMP R2,#176176 ;IS THE NUMBER TOO HIGH?
1369 006420 101065 BHI REDO1 ;IF YES - GO TO RETRY SITUATION
1370 006422 020227 175616 CMP R2,#175616 ;IS THE NUMBER TOO LOW?
1371 006426 103462 BLO REDO1 ;IF YES - GO TO RETRY SITUATION
1372 006430 132702 000001 BITB #BIT0,R2 ;NUMBER IS IN RANGE BUT IS IT
1373 ;ON AN EVEN BOUNDARY?
1374 006434 001057 BNE REDO1 ;IF NOT GO TO RETRY SITUATION
1375 ;CHECK TO SEE IF USER RESPONSE WAS TRULY A XMIT BUFFER REGISTER
1376 006436 010203 MOV R2,R3 ;GET THE USER RESPONSE
1377 006440 142703 000370 BICB #370,R3 ;MASK OFF LOWER BYTE EXCEPT FOR
1378 ;LEAST SIGNIFICANT DIGIT
1379 006444 122703 000006 CMPB #6,R3 ;WAS THE LEAST SIGNIFICANT DIGIT OF THE
1380 ;USER RESPONSE EQUAL TO A SIX?
1381 006450 001051 BNE REDO1 ;BRANCH IF NOT
1382 006452 010267 172524 MOV R2,$TMP0 ;THE TRANSMITTER ADDRESS
1383 ;TYPED IS OK - STORE FOR
1384 ;FUTURE USE
1385 ;NOW CHECK TO MAKE SURE THE DEVICE IS PRESENT
1386 006456 016746 171322 MOV ERRVEC,-(SP) ;SAVE THE TIMEOUT VECTOR
1387 006462 012767 006474 171314 MOV #2$,ERRVEC ;SET UP TIMEOUT SERVICE ADDRESS
1388 006470 005712 TST (R2) ;IF PRESENT WE WILL EXECUTE THE
1389 ;NEXT INSTRUCTION - IF NOT
1390 ;WE GO TO 2$:
1391 006472 000412 BR 4$ ;BRANCH IF PRESENT
1392 006474 004767 005460 2$: JSR PC,SUERT2 ;GO SET UP FOR ERROR INFORMATION
1393 006500 012767 006510 172536 MOV #3$, $ESCAPE ;POINT OF RETURN AFTER ERROR REPORT
1394 006506 104006 ERROR +6 ;XDRR REFERENCE CAUSED TIMEOUT
1395 006510 022626 3$: CMP (SP)+,(SP)+ ;CLEAN STACK FROM TIMEOUT
1396 006512 012667 171266 MOV (SP)+,ERRVEC ;RESTORE TIMEOUT VECTOR
1397 006516 000426 BR REDO1 ;GO TO RETRY SITUATION
1398 006520 012667 171260 4$: MOV (SP)+,ERRVEC ;DEVICE REGISTER IS PRESENT!
1399 ;RESTORE TIMEOUT VECTOR
1400 ;WE ARE NOW READY FOR THE CHARACTER TO BE TRANSMITTED, AND THE

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1401 ;DELAY TIME (IN MILLISECONDS) THAT IS TO TRANSPIRE BETWEEN
1402 ;SUCCESSIVE CHARACTER TRANSFERS
1403 006524 104401 020403 PRG2B: TYPE ,SELCAR ;ASK USER FOR THE CHARACTER HE
1404 ;WISHES TO TRANSFER
1405 006530 104410 RDOCT ;ACCEPT THE ANSWER TYPED BY
1406 ;USER AND STORE ON TOP OF STACK
1407 006532 012667 172446 MOV (SP)+,$TMP1 ;GET THE ANSWER TYPED
1408 ;NOTE: THE USER RESPONSE FOR THE CHARACTER WAS TO BE THE
1409 ;OCTAL ASCII EQUIVALENT OF THE CHARACTER E.G. A=101
1410 006536 104401 020511 TYPE ,SELPLY ;ASK THE USER FOR THE DELAY
1411 ;IN MSEC (OCTAL NO.) BETWEEN
1412 ;CHARACTER TRANSFERS
1413 006542 104410 RDOCT ;ACCEPT THE ANSWER TYPED BY
1414 ;USER AND STORE ON TOP OF STACK
1415 006544 012667 172436 MOV (SP)+,$TMP2 ;GET THE ANSWER TYPED
1416 006550 116767 172432 1$: MOVB $TMP2,Z$ ;SET THE DELAY COUNT ARGUMENT
1417 ;FOR TIMER ROUTINE
1418 006556 116777 172422 172416 MOVB $TMP1,$TMP0 ;LOAD THE TRANSMITTER DATA
1419 ;BUFFER WITH THE CHARACTER
1420 006564 004767 004750 JSR PC,DELAY ;GO OFF TO WAIT THE SPECIFIED

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1421                                     ;NO. OF MSEC, BEFORE ISSUING
1422                                     ;ANOTHER CHARACTER
1423 006570 000000                       2s:  ,WORD 0           ;THIS IS WHERE THE DELAY COUNT RESIDES
1424 006572 000766                       BR 18             ;GO BACK TO ISSUE ANOTHER CHARACTER
1425 006574 104401 001252               REDO1: TYPE ,#QUES ;TYPE A QUESTION MARK(?)
1426 006600 000167 177600               JMP PRG2A        ;REITERATE THE XDRR QUESTION TO USER
1427                                     ;THIS IS PROGRAM #3
1428                                     ;THE FOLLOWING USER UTILITY PROGRAM WILL ALLOW:
1429                                     ;
1430                                     ; A) SELECTION OF A TRANSMITTER DATA BUFFER
1431                                     ; B) SELECTION OF A CHARACTER FOR CONTINUOUS TRANSFER
1432                                     ; IN MAINTENANCE MODE
1433                                     ; C) SELECTION OF AN EXPIRATION TIME IN MILLISECONDS
1434                                     ; BETWEEN EACH TRANSMITTER DATA BUFFER CHARACTER TRANSFER
1435                                     ; D) A TIGHT SCOPE LOOP LOCK ON A SPECIFIC CHARACTER
1436                                     ;
1437 006604 012706 001100                 PRG3: MOV #STACK,SP ;INITIALIZE THE STACK POINTER
1438 006610 012737 013066 000034         MOV #STRAP,#TRAPVEC ;TRAP VECTOR FOR TRAP CALLS
1439 006616 012737 000340 000036         MOV #340,#TRAPVEC+2 ;LEVEL 7
1440 006624 012737 010746 000030         MOV #ERROR,#EMTVEC ;EMT VECTOR FOR ERROR ROUTINE
1441 006632 012737 000340 000032         MOV #340,#EMTVEC+2 ;LEVEL 7
1442 006640 104401 016744               TYPE ,PRG3M      ;INDICATE THAT USER SELECTED
1443                                     ;PROGRAM #3
1444 006644 104401 020322               PRG3A: TYPE ,LINTAD ;ASK USER FOR THE TRANSMITTER DATA
1445                                     ;BUFFER ADDRESS OF THE DEVICE
1446                                     ;HE WISHES TO TEST
1447 006650 104410                       RDOCT           ;ACCEPT THE ANSWER TYPED BY
1448                                     ;USER AND STORE ON TOP OF STACK
1449                                     ;CHECK TO SEE IF USER RESPONSE WAS WITHIN LIMITS
1450 006652 012602                       MOV (SP)+,R2    ;GET THE ANSWER TYPED
1451 006654 020227 176176                 CMP R2,#176176 ;IS THE NUMBER TOO HIGH?
1452 006660 101071                       BHI REDO2       ;IF YES - GO TO RETRY SITUATION
1453 006662 020227 175616                 CMP R2,#175616 ;IS THE NUMBER TOO LOW?
1454 006666 103466                       BLO REDO2       ;IF YES - GO TO RETRY SITUATION
1455 006670 132702 000001                 BITB #BIT0,R2  ;NUMBER IS IN RANGE BUT IS IT
1456                                     ;ON AN EVEN BOUNDARY?
1457 006674 001063                       BNE REDO2       ;IF NOT - GO TO RETRY SITUATION
1458                                     ;CHECK TO SEE IF USFR RESPONSE WAS TRULY A XDRR DAB ADDRESS
1459 006676 010203                       MOV R2,R3       ;GET THE USER RESPONSE
1460 006700 142703 000370                 BICB #370,R3   ;MASK OFF LOWER BYTE EXCEPT FOR
1461                                     ;LEAST SIGNIFICANT DIGIT
1462 006704 122703 000006                 CMPB #6,R3     ;WAS THE LEAST SIGNIFICANT DIGIT OF THE
1463                                     ;USER RESPONSE EQUAL TO A TWO?
1464 006710 001055                       BNE REDO2       ;BRANCH IF NOT
1465 006712 010267 172264                 MOV R2,$TMP0   ;THE TRANSMITTER ADDRESS TYPED IS
1466                                     ;OK - STORE FOR FUTURE USE
1467                                     ;NOW CHECK TO MAKE SURE THE DEVICE IS PRESENT
1468 006716 016746 171062                 MOV ERRVEC,-(SP);SAVE THE TIMEOUT VECTOR
1469 006722 012767 006734 171054         MOV #2s,$PRVEC ;SET UP TIMEOUT SERVICE ADDRESS
1470 006730 005712                       TST (R2)        ;IF PRESENT WE WILL EXECUTE THE
1471                                     ;NEXT INSTRUCTION - IF NOT WE
1472                                     ;GO TO 2s:
1473 006732 000412                       BR 4s           ;BRANCH IF PRESENT
1474 006734 004767 005220                 JSR PC,SUERT2  ;GO SET UP FOR ERROR INFORMATION
1475 006740 012767 006750 172276         MOV #3s,$ESCAPE ;POINT OF RETURN AFTER ERROR REPORT
1476 006746 104006                       ERROR +6        ;XDRR REFERENCE CAUSED TIMEOUT
    
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1477 006750 022626                       3s:  CMP (SP)+,(SP)+ ;CLEAN STACK FROM TIMEOUT
1478 006752 012667 171026                 MOV (SP)+,ERRVEC ;RESTORE TIMEOUT VECTOR
1479 006756 000432                       BR REDO2        ;GO TO RETRY SITUATION
1480 006760 012667 171020                 4s:  MOV (SP)+,ERRVEC ;DEVICE REGISTER IS PRESENT!
1481                                     ;RESTORE TIMEOUT VECTOR
1482                                     ;WE ARE NOW READY FOR THE CHARACTER TO BE TRANSMITTED, AND THE
1483                                     ;DELAY TIME (IN MLLISECONDS) THAT IS TO TRANSPIRE BETWEEN SUCCESSIVE
1484                                     ;CHARACTER TRANSFERS
1485 006764 104401 020403               PRG3B: TYPE ,SELCAR ;ASK USER FOR THE CHARACTER
1486                                     ;HE WISHES TO TRANSFER
1487 006770 104410                       RDOCT           ;ACCEPT THE ANSWER TYPED BY USER
1488                                     ;AND STORE ON TOP OF STACK
1489 006772 012667 172206                 MOV (SP)+,$TMP1 ;GET THE ANSWER TYPED
1490                                     ;NOTE: THE USER RESPONSE FOR THE CHARACTER WAS TO BE THE
1491                                     ;OCTAL ASCII EQUIVALENT OF THE CHARACTER E.G. B=102
1492 006776 104401 020511                 TYPE ,SELDLY   ;ASK THE USER FOR THE DELAY
1493                                     ;IN MSEC (OCTAL NO.) BETWEEN
1494                                     ;CHARACTER TRANSFFRS
1495 007002 104410                       RDOCT           ;ACCEPT THE ANSWER TYPED BY
1496                                     ;USER AND STORE ON TOP OF STACK
1497 007004 012667 172176                 MOV (SP)+,$TMP2 ;GET THE ANSWER TYPED
1498 007010 162702 000002                 SUB #7,R2      ;GET THE COPRESPONDING XCSR
1499                                     ;ADDRESS FOR TRANSMITTER UNDER-
1500                                     ;GOING TEST
1501 007014 052712 000004                 1s:  BIS #BIT2,(R2) ;SET MAINTENANCE BIT IN XCSP
1502 007020 116767 172162 000012         MOVB $TMP2,2s ;SET THE DELAY COUNT ARGUMENT
1503                                     ;FOR TIMER ROUTINE
1504 007026 116777 172152 172146         MOVB $TMP1,$$TMP0 ;LOAD THE TRANSMITTER DATA BUFFER
1505                                     ;WITH THE CHARACTER
1506 007034 004767 004500                 JSR PC,DELAY   ;GO OFF TO WAIT THE SPECIFIED
1507                                     ;NO. OF MSEC, BEFORE ISSUING
1508                                     ;ANOTHER CHARACTER
1509 007040 000000                       2s:  ,WORD 0           ;THIS IS WHERE THE DELAY COUNT RESIDES
1510 007042 000764                       BR 18             ;GO BACK TO ISSUE ANOTHER CHARACTER
1511 007044 104401 001252               REDO2: TYPE ,#QUES ;TYPE A QUESTION MARK(?)
1512 007050 000167 177570               JMP PRG3A        ;REITERATE THE XDRR QUESTION TO
1513                                     ;USER
1514                                     ;THIS IS PROGRAM #4
1515                                     ;THE FOLLOWING USER UTILITY PROGRAM WILL ALLOW:
1516                                     ;
1517                                     ; A) SELECTION OF A TRANSMITTER DATA BUFFER
1518                                     ; B) SELECTION OF A SINGLE CHARACTER TO BE SENT, RECEIVED
1519                                     ; AND CHECKED WITH MAINTENANCE BIT SET
1520                                     ;
1521 1522 007054 012706 001100                 PRG4: MOV #STACK,SP ;INITIALIZE THE STACK POINTER
1523 007060 012737 013066 000034         MOV #STRAP,#TRAPVEC ;TRAP VECTOR FOR TRAP CALLS
1524 007066 012737 000340 000036         MOV #340,#TRAPVEC+2 ;LEVEL 7
1525 007074 012737 010746 000030         MOV #ERROR,#EMTVEC ;EMT VECTOR FOR ERROR ROUTINE
1526 007102 012737 000340 000032         MOV #340,#EMTVEC+2 ;LEVEL 7
1527 007110 104401 017010               TYPE ,PRG4M      ;INDICATE THAT USER SELECTED
1528                                     ;PROGRAM #4
1529 007114 104401 020322               PRG4A: TYPE ,LINTAD ;ASK USER FOR THE TRANSMITTER
1530                                     ;DATA BUFFER ADDRESS OF THE
1531                                     ;DEVICE HE WISHES TO TEST
1532 007120 104410                       RDOCT           ;ACCEPT THE ANSWER TYPED BY
    
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1757 010142 000207          RTS      PC          ;RETURN
1758
1759          ,SBTTL  END OF PASS ROUTINE
1760
1761          ;*****
1762          ;*INCREMENT THE PASS NUMBER ($PASS)
1763          ;*TYPE "END PASS #XXXXX" (WHERE XXXXX IS A DECIMAL NUMBER)
1764          ;*IF THERES A MONITOR GO TO IT
1765          ;*IF THERE ISN'T JUMP TO RESTRT
1766
1767 010144          $EOP1
1768          ;THIS NEXT SECTION UP TO THE NEXT LINE OF ASTERISKS WAS
1769          ;SUPPLIED BY THE MACRO "EOPBEG". THE MACRO NAME APPEARS IN
1770          ;THE SOURCE PROGRAM AS ONE OF THE ARGUMENTS TO THE ,SEOP
1771          ;SYSMAC UTILITY ROUTINE CALL.
1772 010144 000004          SCOPE
1773 010146 105767 171120    TSTB     MULTD          ;ARE WE RUNNING MULTIPLE DEVICES?
1774 010152 001501          BEQ      38              ;BRANCH IF NOT FOR NORMAL
1775                                     ;"END PASS # XX" TYPEOUT
1776 010154 005767 171114    TST      ACTREG         ;ARE ANY DEVICES ACTIVE?
1777 010160 001011          BNE     16              ;BRANCH IF YES
1778 010162 104401 020110    TYPE     ,FOULUP        ;INDICATE SOMETHING WRONG!
1779                                     ;MULTIPLE DEVICES ARE BEING
1780                                     ;RUN SUPPOSEDLY, BUT NONE ARE
1781                                     ;SHOWN ACTIVE
1782 010166 000000          HALT
1783 010170 005067 171076    CLR     MULTD          ;WAIT FOR A USER RESPONSE
1784 010174 005067 171056    CLR     TABFLG         ;CLEAR MULTIPLE DEVICE FLAG
1785 010200 000167 171566    JMP     RESTRT         ;CLEAR TABLE CREATION FLAG
1786                                     ;GET READY TO START ALL OVER
1787                                     ;AGAIN - ALL DEVICES WERE
1788 010204 062767 000010 171052 1$1  ADD     #10,BASEADD     ;DESELECTED SOMEHOW!
1789                                     ;FORM A NEW BASE
1790                                     ;ADDRESS FOR START OF NEXT BLOCK
1791 010212 062767 000010 171050  ADD     #10,BASEIV     ;OF REGISTERS FOR NEXT DEVICE
1792                                     ;FORM A NEW BASE ADDRESS FOR
1793                                     ;START OF NEXT BLOCK OF VECTORS
1794 010220 000241          CLC
1795 010222 006167 171050    ROL     ROTADD         ;FOR NEXT DEVICE
1796                                     ;CLEAR LAST DEVICE INDICATOR
1797 010226 103431          BCS     28              ;UPDATE NEXT POSSIBLE DEVICE ACTIVE
1798                                     ;POINTER
1799                                     ;BRANCH IF THIS WAS THE
1800 010230 036767 171042 171036  RIT     ROTADD,ACTREG   ;LAST DEVICE TO BE TESTED ON
1801                                     ;THIS PASS
1802 010236 001762          BEQ     16              ;IS THIS DEVICE TRULY ACTIVE
1803                                     ;(AS PER USER)
1804 010240 016767 171020 171012  MOV     BASEADD,DLBASE ;BRANCH IF NOT TO SEE IF NEXT
1805                                     ;ONE POSSIBLE IS
1806 010246 016767 171016 171144  MOV     BASEIV,DLVECT  ;FORM THE RECEIVER STATUS REGISTER
1807 010254 000240          NOP
1808 010256 004767 177606    JSR     PC,DLADDR      ;ADDRESS OF NEXT DEVICE
1809                                     ;GET NEXT DEVICE RCVR VECTOR
1810 010262 005067 170614    CLR     $STINM         ;GO FORM DL ADDRESSES FOR NEXT
1811                                     ;DEVICE SELECTED
1812 010266 005077 171122    CLR     @DLXCSR        ;INITIALIZE TEST NO. FOR A PROGRAM
1813                                     ;PASS OVER THE NEXT DEVICE ACTIVE
1814                                     ;CLEAR OUT BOTH CSR'S

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1813 010272 005077 171112    CLR     @DLRCSR        ;FLUSH RCVR "DONE" BIT
1814 010276 005777 171110    TST     @DLRDBR        ;FLUSH RCVR "DONE" BIT
1815 010302 005777 171104    TST     @DLRDBR
1816 010306 000167 172456    JMP     TST1           ;START TESTING THIS DEVICE
1817 010312
1818
1819          2$;
1820          ;IF WE TAKE THIS PATH WE HAVE MADE A CYCLE THRU THE PROGRAM ONCE
1821          ;PER DEVICE I.E. - WE HAVE MADE A COMPLETE PASS
1822          ;NOW WE NEED TO RESTORE EVERYTHING FOR THE NEXT COMPLETE PASS
1823 010312 012767 000001 170756  MOV     #1,ROTADD      ;SET UP ROTATING POINTER FOR NEXT
1824                                     ;MULTIPLE PASS
1825 010320 016767 170736 170736  MOV     KEEPADD,BASEADD ;RESTORE BASE ADDRESS
1826 010326 016767 170734 170734  MOV     KEEPIV,BASEIV  ;RESTORE BASE INTERRUPT VECTOR
1827 010334 016767 170724 170716  MOV     BASEADD,DLBASE ;RESTORE 1ST DEVICE BASE ADDRESS
1828 010342 016767 170722 171050  MOV     BASEIV,DLVECT  ;RESTORE 1ST DEVICE VECTOR ADDRESS
1829 010350 000240          NOP
1830 010356 004767 177512    JSR     PC,DLADDR      ;FORM ADDRESSES FOR 1ST DEVICE
1831
1832          3$;
1833          ;*****
1834          CLR     $STINM          ;;ZERO THE TEST NUMBER
1835          CLR     $TIMES          ;;ZERO THE NUMBER OF ITERATIONS
1836          INC     $PASS          ;;INCREMENT THE PASS NUMBER
1837          BIC     #100000,$PASS   ;;DON'T ALLOW A NEG. NUMBER
1838          DEC     (PC)+          ;;LOOP?
1839          $EOPCT: .WORD 1
1840          BGT     $DOAGN          ;;YES
1841          MOV     (PC)+,$(PC)+    ;;RESTORE COUNTER
1842          $ENDCT: .WORD 1
1843          $EOPCT
1844          TYPE     ,SENDMG        ;;TYPE "END PASS #"
1845          MOV     $PASS,-(SP)     ;;SAVE $PASS FOR TYPEOUT
1846          TYPDS     ,SENDMG        ;;GO TYPE--DECIMAL ASCII WITH SIGN
1847          TYPE     ,SENDMG        ;;TYPE A NULL CHARACTER
1848          MOV     @#42,RO        ;;GET MONITOR ADDRESS
1849          BEQ     $DOAGN          ;;BRANCH IF NO MONITOR
1850          RESET
1851          $ENDAD: JSR     PC,(RO)  ;;CLEAR THE WORLD
1852                                     ;;GO TO MONITOR
1853          NOP
1854          NOP
1855          NOP
1856          NOP
1857          NOP
1858          NOP
1859          $DOAGN: JMP     @(PC)+    ;;SAVE ROOM
1860                                     ;;FOR
1861                                     ;;ACT11
1862          $RTNAD: .WORD 0(PC)+    ;;RETURN
1863          $NULL:  .BYTE -1,-1,0   ;;NULL CHARACTER STRING
1864          $ENDMG: .ASCIZ <15><12>/END PASS #/
1865
1866          ,SBTTL  SCOPE HANDLER ROUTINE
1867
1868          ;*****
1869          ;*THIS ROUTINE CONTROLS THE LOOPING OF SUBTESTS. IT WILL INCREMENT
1870          ;*AND LOAD THE TEST NUMBER($STINM) INTO THE DISPLAY REG.(DISPLAY<10>)
1871          ;*AND LOAD THE ERROR FLAG ($ERFLG) INTO DISPLAY<15:10>
1872          ;*THE SWITCH OPTIONS PROVIDED BY THIS ROUTINE ARE:
1873          ;*$W14=1 LOOP ON TEST
1874          ;*$W11=1 INHIBIT ITERATIONS
1875          ;*$W09=1 LOOP ON ERROR

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1869 ;*SW08=1 LOOP ON TEST IN SWR<7:0>
1870 ;*CALL
1871 ;* SCOPE ;;SCOPE=101
1872
1873 ;SCOPE:
1874 18: BIT #BIT14,#SWR ;;LOOP ON PRESENT TEST?
1875 18: RNE #OVER ;;YES IF SW14=1
1876 ;*****START OF CODE FOR THE XOR TESTER*****
1877 6XTSTR: BR 66 ;;IF RUNNING ON THE "XOR" TESTER CHANGE
1878 ;;THIS INSTRUCTION TO A "NOP" (NOP=240)
1879 010510 013746 000004 MOV @#ERRVEC,-(SP) ;;SAVE THE CONTENTS OF THE ERROR VECTOR
1880 010514 012737 010534 000004 MOV #58,@#ERRVEC ;;SET FOR TIMEOUT
1881 010522 005737 177060 TST @#177060 ;;TIME OUT ON XOR?
1882 010526 012637 000004 (SP)+,@#ERRVEC ;;RESTORE THE ERROR VECTOR
1883 010532 000463 BR $SVLAD ;;GO TO THE NEXT TEST
1884 010534 022626 58: CMP (SP)+,(SP)+ ;;CLEAR THE STACK AFTER A TIME OUT
1885 010536 012637 000004 MOV (SP)+,@#ERRVEC ;;RESTORE THE ERROR VECTOR
1886 010542 000423 BR 78 ;;LOOP ON THE PRESENT TEST
1887 010544
1888 68:;*****END OF CODE FOR THE XOR TESTER*****
1889 010544 032777 000400 170366 RIT #BIT08,#SWR ;;LOOP ON SPEC. TEST?
1890 010552 001404 REG 26 ;;BP IF NO
1891 010554 127767 170360 170320 CMPB @SWR,$TSTNM ;;ON THE RIGHT TEST? SWR<7:0>
1892 010562 001462 BEQ $OVER ;;BR IF YES
1893 010570 001421 28: TSTB $ERFLG ;;HAS AN ERROR OCCURRED?
1894 010572 126767 170317 170303 BEQ 38 ;;BR IF NO
1895 010600 010105 HHI 38 ;;MAX. ERRORS FOR THIS TEST OCCURRED?
1896 010602 032777 001000 170330 BIT #BIT09,#SWR ;;LOOP ON ERROR?
1897 010610 001404 REG 46 ;;BR IF NO
1898 010612 016767 170272 170266 78: MOV $LPERR,$LPADR ;;SET LOOP ADDRESS TO LAST SCOPE
1899 010620 000443 BR $OVFR
1900 010622 105067 170255 48: CLRB $ERFLG ;;ZERO THE ERROR FLAG
1901 010626 005067 170410 CLR $TIMES ;;CLEAR THE NUMBER OF ITERATIONS TO MAKE
1902 010632 000415 BR 18 ;;ESCAPE TO THE NEXT TEST
1903 010634 032777 004000 170276 38: RIT #BIT11,#SWR ;;INHIBIT ITERATIONS?
1904 010642 001011 RNE 18 ;;BR IF YES
1905 010644 005767 170230 TST $PASS ;;IF FIRST PASS OF PROGRAM
1906 010650 001406 BEQ 18 ;; INHIBIT ITERATIONS
1907 010652 005267 170226 INC $ICNT ;;INCREMENT ITERATION COUNT
1908 010656 026767 170360 170220 CMP $TIMES,$ICNT ;;CHECK THE NUMBER OF ITERATIONS MADE
1909 010664 002021 BGE $OVER ;;BR IF MORE ITERATION REQUIRED
1910 010666 012767 000001 170210 18: MOV #1,$ICNT ;;REINITIALIZE THE ITERATION COUNTER
1911 010674 016767 000044 170340 MOV $MXCNT,$TIMES ;;SET NUMBER OF ITERATIONS TO DO
1912 010702 105267 170174 SSVLAD: INCB $TSTNM ;;COUNT TEST NUMBERS
1913 010706 011667 170174 MOV (SP),$LPADR ;;SAVE SCOPE LOOP ADDRESS
1914 010712 011667 170172 MOV (SP),$LPERR ;;SAVE ERROR LOOP ADDRESS
1915 010716 005067 170322 CLR $ESCAPE ;;CLEAR THE ESCAPE FROM ERROR ADDRESS
1916 010722 112767 000001 170165 MOVB #1,$ERMAX ;;ONLY ALLOW ONE(1) ERROR ON NEXT TEST
1917 010730 016777 170146 170204 $OVER: MOV $TSTNM,$DISPLAY ;;DISPLAY TEST NUMBER
1918 010736 016716 170144 MOV $LPADR,(SP) ;;FUJGE RETURN ADDRESS
1919 010742 000002 RTI ;;FIXES PS
1920 010744 000100 $MXCNT: 100 ;;MAX. NUMBER OF ITERATIONS
1921
1922 ;SBTTL ERROR HANDLER ROUTINE
1923
1924 ;*****

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1925 ;*THIS ROUTINE WILL INCREMENT THE ERROR FLAG AND THE ERROR COUNT,
1926 ;*SAVE THE ERROR ITEM NUMBER AND THE ADDRESS OF THE ERROR CALL
1927 ;*AND GO TO $ERRTYP ON ERROR
1928 ;*THE SWITCH OPTIONS PROVIDED BY THIS ROUTINE ARE:
1929 ;*SW15=1 HALT ON ERROR
1930 ;*SW13=1 INHIBIT ERROR TYPEOUTS
1931 ;*SW10=1 BELL ON ERROR
1932 ;*SW09=1 LOOP ON ERROR
1933 ;*CALL
1934 ;* ERROR N ;;ERROR=EMT AND N=ERROR ITEM NUMBER
1935
1936 ;$ERROR:
1937 010746 105267 170131 78: INCB $ERFLG ;;SET THE ERROR FLAG
1938 010752 001775 BEQ 78 ;;DON'T LET THE FLAG GO TO ZERO
1939 010754 016777 170122 170160 MOV $TSTNM,$DISPLAY ;;DISPLAY TEST NUMBER AND ERROR FLAG
1940 010762 032777 002000 170150 BIT #BIT10,#SWR ;;BELL ON ERROR?
1941 010770 001402 BEQ 18 ;;NO - SKIP
1942 010772 104401 001246 TYPE $BELL ;;RING BELL
1943 010776 005267 170110 18: INCB $ERTTL ;;COUNT THE NUMBER OF ERRORS
1944 011002 011667 170110 MOV (SP),$ERRPC ;;GET ADDRESS OF ERROR INSTRUCTION
1945 011006 162767 000002 170102 SUB #2,$ERRPC
1946 011014 117767 170076 170072 MOVB @#ERRPC,$ITEMB ;;STRIP AND SAVE THE ERROR ITEM CODE
1947 011022 032777 020000 170110 BIT #BIT13,#SWR ;;SKIP TYPEOUT IF SET
1948 011030 001004 BNE 208 ;;SKIP TYPEOUTS
1949 011032 004767 000044 JSR PC,$ERRTYP ;;GO TO USER ERROR ROUTINE
1950 011036 104401 001253 TYPE $CRLF
1951 011042
1952 208: 28: TST @SWR ;;HALT ON ERROR
1953 011046 100001 BPL 38 ;;SKIP IF CONTINUE
1954 011050 000000 HALT ;;HALT ON ERROR!
1955 011052 032777 001000 170060 38: BIT #BIT09,#SWR ;;LOOP ON ERROR SWITCH SET?
1956 011060 001402 BEQ 48 ;;BR IF NO
1957 011062 016716 170022 MOV $LPERR,(SP) ;;FUJGE RETURN FOR LOOPING
1958 011066 005767 170152 48: TST $ESCAPE ;;CHECK FOR AN ESCAPE ADDRESS
1959 011072 001402 BEQ 58 ;;BR IF NONE
1960 011074 016716 170144 MOV $ESCAPE,(SP) ;;FUJGE RETURN ADDRESS FOR ESCAPE
1961 011100 58: RTI ;;RETURN
1962 011102
1963 ;SBTTL ERROR MESSAGE TYPEOUT ROUTINE
1964
1965 ;*****
1966 ;*THIS ROUTINE USES THE "ITEM CONTROL BYTE" ($ITEMB) TO DETERMINE WHICH
1967 ;*ERROR IS TO BE REPORTED, IT THEN OBTAINS, FROM THE "ERROR TABLE" ($ERRTB),
1968 ;*AND REPORTS THE APPROPRIATE INFORMATION CONCERNING THE ERROR.
1969
1970 ;$ERRTYP:
1971 011102 TYPE $CRLF ;;"CARRIAGE RETURN" & "LINE FEED"
1972 011102 104401 001253 MOV RO,-(SP) ;;SAVE RO
1973 011106 010046 CLR RO ;;PICKUP THE ITEM INDEX
1974 011110 005000 BISB @#$ITEMB,RO
1975 011112 153700 001114 BNE 18 ;;IF ITEM NUMBER IS ZERO, JUST
1976 011116 001004 ;;TYPE THE PC OF THE ERROR
1977 011120 016746 167772 MOV $ERRPC,-(SP) ;;SAVE $ERRPC FOR TYPEOUT
1978 ;;ERROR ADDRESS
1979 ;;GO TYPE=OCTAL ASCII(ALL DIGITS)
1980 011124 104402 TYPOC

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1981 011126 000426          BR      68          ;;GET OUT
1982 011130 005300          1$:    DEC      RO          ;;ADJUST THE INDEX SO THAT IT WILL
1983 011132 006300          ASL      RO          ;;          WORK FOR THE ERROR TABLE
1984 011134 006300          ASL      RO
1985 011136 006300          ASL      RO
1986 011140 062700 001310    ADD      #ERRTB,RO    ;;FORM TABLE POINTER
1987 011144 012067 000004    MOV      (RO)+,28    ;;PICKUP "ERROR MESSAGE" POINTER
1988 011150 001404          BEQ      36          ;;SKIP TYPEOUT IF NO POINTER
1989 011152 104401          TYPE    0           ;;TYPE THE "ERROR MESSAGE"
1990 011154 000000          2$:    ,WORD    0           ;;"ERROR MESSAGE" POINTER GOES HERE
1991 011156 104401 001253    TYPE    ,8CRLF      ;;"CARRIAGE RETURN" & "LINE FEED"
1992 011162 012067 000004    3$:    MOV      (RO)+,48    ;;PICKUP "DATA HEADER" POINTER
1993 011166 001404          BEQ      58          ;;SKIP TYPEOUT IF 0
1994 011170 104401          TYPE    0           ;;TYPE THE "DATA HEADER"
1995 011172 000000          4$:    ,WORD    0           ;;"DATA HEADER" POINTER GOES HERE
1996 011174 104401 001253    TYPE    ,8CRLF      ;;"CARRIAGE RETURN" & "LINE FEED"
1997 011200 011000          5$:    MOV      (RO),RO    ;;PICKUP "DATA TABLE" POINTER
1998 011202 001004          BNE     78          ;;GO TYPE THE DATA
1999 011204 012600          6$:    MOV      (SP)+,RO    ;;RESTORE RO
2000 011206 104401 001253    TYPE    ,8CRLF      ;;"CARRIAGE RETURN" & "LINE FEED"
2001 011212 000207          RTS     PC          ;;RETURN
2002 011214
2003 011214 013046          MOV     @ (RO)+,-(SP) ;;SAVE @ (RO)+ FOR TYPEOUT
2004 011216 104402          TYP0C  0           ;;GO TYPE--OCTAL ASCII(ALL DIGITS)
2005 011220 005710          TST     (RO)        ;;IS THERE ANOTHER NUMBER?
2006 011222 001770          BEQ     68          ;;BR IF NO
2007 011224 104401 011232    TYPE    ,88          ;;TYPE TWO(2) SPACES
2008 011230 000771          BR      78          ;;LOOP
2009 011232 020040 000          8$:    ,ASCIZ  / /        ;;TWO(2) SPACES
2010 011236
2011
2012          ,SBTTL  BINARY TO OCTAL (ASCII) AND TYFF
2013
2014          ;*****
2015          ;*THIS ROUTINE IS USED TO CHANGE A 16-BIT BINARY NUMBER TO A 6-DIGIT
2016          ;*OCTAL (ASCII) NUMBER AND TYPE IT.
2017          ;*$TYPUS---ENTER HERE TO SETUP SUPPRESS ZEROS AND NUMBER OF DIGITS TO TYPE
2018          ;*CALL:
2019          ;*      MOV     NUM,-(SP)          ;;NUMBER TO BE TYPED
2020          ;*      TYP0S          ;;CALL FOR TYPEOUT
2021          ;*      ,BYTE  N          ;;N=1 TO 6 FOR NUMBER OF DIGITS TO TYPE
2022          ;*      ,BYTE  M          ;;M=1 OR 0
2023          ;*                                  ;;1=TYPE LEADING ZEROS
2024          ;*                                  ;;0=SUPPRESS LEADING ZEROS
2025          ;*
2026          ;*$TYPON---ENTER HERE TO TYPE OUT WITH THE SAME PARAMETERS AS THE LAST
2027          ;*$TYP0S OR $TYP0C
2028          ;*CALL:
2029          ;*      MOV     NUM,-(SP)          ;;NUMBER TO BE TYPED
2030          ;*      TYPON          ;;CALL FOR TYPEOUT
2031          ;*
2032          ;*$TYP0C---ENTER HERE FOR TYPEOUT OF A 16 BIT NUMBEF
2033          ;*CALL:
2034          ;*      MOV     NUM,-(SP)          ;;NUMBER TO BE TYPED
2035          ;*      TYP0C          ;;CALL FOR TYPEOUT
2036

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2037 011236 017646 000000 000211  $TYP0S: MOV     @ (SP)+,-(SP)    ;;PICKUP THE MODE
2038 011242 116667 000001          MOV0B  1(SP),#0FILL    ;;LOAD ZERO FILL SWITCH
2039 011250 112667 000207          MOV0B  (SP)+,#0MODE+1  ;;NUMBER OF DIGITS TO TYPE
2040 011254 062716 000002          ADD     #2,(SP)       ;;ADJUST RETURN ADDRESS
2041 011260 000406          BR      $TYPON
2042 011262 112767 000001 000171  $TYP0C: MOV0B  #1,#0FILL    ;;SET THE ZERO FILL SWITCH
2043 011270 112767 000006 000165  MOV0B  #6,#0MODE+1    ;;SET FOR SIX(6) DIGITS
2044 011276 112767 000005 000154  $TYPON: MOV0B  #5,#0CNT    ;;SET THE ITERATION COUNT
2045 011304 010346          MOV     R3,-(SP)     ;;SAVE R3
2046 011306 010446          MOV     R4,-(SP)     ;;SAVE R4
2047 011310 010546          MOV     R5,-(SP)     ;;SAVE R5
2048 011312 116704 000145          MOV0B  #0MODE+1,R4    ;;GET THE NUMBER OF DIGITS TO TYPE
2049 011316 005404          NEG     R4
2050 011320 062704 000006          ADD     #6,R4        ;;SUBTRACT IT FOR MAX, ALLOWED
2051 011324 110467 000132          MOV0B  R4,#0MODE     ;;SAVE IT FOR USE
2052 011330 116704 000125          MOV0B  #0FILL,R4     ;;GET THE ZERO FILL SWITCH
2053 011334 016605 000012          MOV     12(SP),R5    ;;PICKUP THE INPUT NUMBER
2054 011340 005003          CLR     R3           ;;CLEAR THE OUTPUT WORD
2055 011342 006105          16$:   ROL     R5           ;;ROTATE MSB INTO "C"
2056 011344 000404          BP      38          ;;GO DO MSB
2057 011346 006105          2$:    ROL     R5           ;;FORM THIS DIGIT
2058 011350 006105          ROL     R5
2059 011352 006105          ROL     R5
2060 011354 010503          MOV     R5,R3
2061 011356 006103          3$:    ROL     R3           ;;GET LSB OF THIS DIGIT
2062 011360 105367 000076          DECB   #0MODE        ;;TYPE THIS DIGIT?
2063 011364 100016          BPL     78          ;;BR IF NO
2064 011366 042703 177770          BIC     #177770,R3    ;;GET RID OF JUNK
2065 011372 001002          BNE     48          ;;TEST FOR 0
2066 011374 005704          TST     R4           ;;SUPPRESS THIS 0?
2067 011376 001403          BEQ     58          ;;BR IF YES
2068 011400 005204          4$:    INC     R4           ;;DON'T SUPPRESS ANYMORE 0'S
2069 011402 052703 000060          BIS     #'0,R3        ;;MAKE THIS DIGIT ASCII
2070 011406 052703 000040          5$:    BIS     #' ,R3        ;;MAKE ASCII IF NOT ALREADY
2071 011412 110367 000040          MOV0B  R3,88         ;;SAVE FOR TYPING
2072 011416 104401 011456          TYPE    ,88          ;;GO TYPE THIS DIGIT
2073 011422 105367 000032          7$:    DECB   #0CNT        ;;COUNT BY 1
2074 011426 003347          BGT     28          ;;BR IF MORE TO DO
2075 011430 002402          BLT     68          ;;BR IF DONE
2076 011432 005204          INC     R4           ;;INSURE LAST DIGIT ISN'T A BLANK
2077 011434 000744          BR      28          ;;GO DO THE LAST DIGIT
2078 011436 012605          6$:    MOV     (SP)+,R5    ;;RESTORE R5
2079 011440 012604          MOV     (SP)+,R4    ;;RESTORE R4
2080 011442 012603          MOV     (SP)+,R3    ;;RESTORE R3
2081 011444 016666 000002 000004    MOV     2(SP),4(SP)   ;;SET THE STACK FOR RETURNING
2082 011452 012616          MOV     (SP)+,(SP)
2083 011454 000002          RTI     0           ;;RETURN
2084 011456 000          8$:    ,BYTE  0           ;;STORAGE FOR ASCII DIGIT
2085 011457 000          ,BYTE  0           ;;TERMINATOR FOR TYPE ROUTINE
2086 011460 000          $0CNT: ,BYTE  0           ;;OCTAL DIGIT COUNTER
2087 011461 000          $0FILL: ,BYTE  0           ;;ZERO FILL SWITCH
2088 011462 000000          $0MODE: ,WORD  0           ;;NUMBER OF DIGITS TO TYPE
2089
2090          ,SBTTL  CONVERT BINARY TO DECIMAL AND TYPE ROUTINE
2091
2092          ;*****

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2093 ;*THIS ROUTINE IS USED TO CHANGE A 16-BIT BINARY NUMBER TO A 5-DIGIT
2094 ;*SIGNED DECIMAL (ASCII) NUMBER AND TYPE IT, DEPENDING ON WHETHER THE
2095 ;*NUMBER IS POSITIVE OR NEGATIVE A SPACE OR A MINUS SIGN WILL BE TYPED
2096 ;*BEFORE THE FIRST DIGIT OF THE NUMBER, LEADING ZEROS WILL ALWAYS BE
2097 ;*REPLACED WITH SPACES,
2098 ;*CALL:
2099 ;* MOV NUM,-(SP) ;PUT THE BINARY NUMBER ON THE STACK
2100 ;* TYPDS ;GO TO THE ROUTINE
2101
2102 011464 STYPDS:
2103 011464 010046 MOV R0,-(SP) ;PUSH R0 ON STACK
2104 011466 010146 MOV R1,-(SP) ;PUSH R1 ON STACK
2105 011470 010246 MOV R2,-(SP) ;PUSH R2 ON STACK
2106 011472 010346 MOV R3,-(SP) ;PUSH R3 ON STACK
2107 011474 010546 MOV R5,-(SP) ;PUSH R5 ON STACK
2108 011476 012746 020200 MOV #20200,-(SP) ;SET BLANK SWITCH AND SIGN
2109 011502 016605 000020 MOV 20(SP),R5 ;GET THE INPUT NUMBER
2110 011506 100004 BPL 18 ;BR IF INPUT IS POS.
2111 011510 005405 NEG R5 ;MAKE THE BINARY NUMBER NEG.
2112 011512 112766 000055 000001 MOVB #'-,1(SP) ;MAKE THE ASCII NUMBER NEG.
2113 011520 005000 18: CLR R0 ;ZERO THE CONSTANTS INDEX
2114 011522 012703 011700 MOV #8DBLK,R3 ;SETUP THE OUTPUT POINTER
2115 011526 112723 000040 MOVB #' ,(R3)+ ;SET THE FIRST CHARACTER TO A BLANK
2116 011532 005002 28: CLR R2 ;CLEAR THE BCD NUMBER
2117 011534 016001 011670 MOV $DTBL(R0),R1 ;GET THE CONSTANT
2118 011540 160105 38: SUB R1,R5 ;FORM THIS BCD DIGIT
2119 011542 002402 BLT 48 ;BR IF DONE
2120 011544 005202 INC R2 ;INCREASE THE BCD DIGIT BY 1
2121 011546 000774 BR 38
2122 011550 060105 48: ADD R1,R5 ;ADD BACK THE CONSTANT
2123 011552 005702 TST R2 ;CHECK IF BCD DIGIT=0
2124 011554 001002 BNE 58 ;FALL THROUGH IF 0
2125 011556 105716 TSTB (SP) ;STILL DOING LEADING 0'S?
2126 011560 100407 BMI 78 ;BR IF YES
2127 011562 106316 58: ASLB (SP) ;MSD?
2128 011564 103003 BCC 68 ;BR IF NO
2129 011566 116663 000001 177777 MOVB 1(SP),-1(R3) ;YFS--SET THE SIGN
2130 011574 052702 000060 68: BIS #'0,R2 ;MAKE THE BCD DIGIT ASCII
2131 011600 052702 000040 78: BIS #' ,R2 ;MAKE IT A SPACE IF NOT ALREADY A DIGIT
2132 011604 110223 MOVB R2,(R3)+ ;PUT THIS CHARACTER IN THE OUTPUT BUFFER
2133 011606 005720 TST (R0)+ ;JUST INCREMENTING
2134 011610 020027 000010 CMP R0,#10 ;CHECK THE TABLE INDEX
2135 011614 002746 FLT 28 ;GO DO THE NEXT DIGIT
2136 011616 003002 BGT 88 ;GO TO EXIT
2137 011620 010502 MOV R5,R2 ;GET THE LSD
2138 011622 000764 BR 68 ;GO CHANGE TO ASCII
2139 011624 105726 88: TSTB (SP)+ ;WAS THE LSD THE FIRST NON-ZERO?
2140 011626 100003 BPL 98 ;BR IF NO
2141 011630 116663 177777 177776 MOVB -1(SP),-2(R3) ;YFS--SET THE SIGN FOR TYPING
2142 011636 105013 98: CLR R3 ;SET THE TERMINATOR
2143 011640 012605 MOV (SP)+,R5 ;POP STACK INTO R5
2144 011642 012603 MOV (SP)+,R3 ;POP STACK INTO R3
2145 011644 012602 MOV (SP)+,R2 ;POP STACK INTO R2
2146 011646 012601 MOV (SP)+,R1 ;POP STACK INTO R1
2147 011650 012600 MOV (SP)+,R0 ;POP STACK INTO R0
2148 011652 104401 011700 TYPE ,8DBLK ;NOW TYPE THE NUMBER
  
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2149 011656 016666 000002 000004 MOV 2(SP),4(SP) ;ADJUST THE STACK
2150 011664 012616 MOV (SP)+,(SP) ;RETURN TO USER
2151 011666 000002 RTI
2152 011670 023420 $DTBL: 10000,
2153 011672 001750 1000,
2154 011674 000144 100,
2155 011676 000012 10,
2156 011700 000004 $DBLK: ,8BLKW 4
2157
2158 .SBTTL TTY INPUT ROUTINE
2159
2160 ;*****
2161 .ENABL LSB
2162
2163 ;*****
2164 .DSABL LSB
2165
2166 ;*****
2167 ;*THIS ROUTINE WILL INPUT A SINGLE CHARACTER FROM THE TTY
2168 ;*CALL:
2169 ;* RDCHR ;INPUT A SINGLE CHARACTER FROM THE TTY
2170 ;* RETURN HERE ;CHARACTER IS ON THE STACK
2171 ;* ;WITH PARITY BIT STRIPPED OFF
2172 ;
2173
2174 011710 011646 8RDCHR: MOV (SP),-(SP) ;PUSH DOWN THE PC
2175 011712 016666 000004 000002 MOV 4(SP),2(SP) ;SAVE THE PS
2176 011720 105777 167220 18: TSTB #6TKS ;WAIT FOR
2177 011724 100375 BPL 18 ;A CHARACTER
2178 011726 117766 167214 000004 MOVB #8TKB,4(SP) ;READ THE TTY
2179 011734 042766 177600 000004 RIC #'C<177>,4(SP) ;GET RID OF JUNK IF ANY
2180 011742 026627 000004 000023 CMP 4(SP),#23 ;IS IT A CONTROL-S?
2181 011750 001013 BNE 38 ;BRANCH IF NO
2182 011752 105777 167166 28: TSTB #8TKS ;WAIT FOR A CHARACTER
2183 011756 100375 BPL 28 ;LOOP UNTIL ITS THERE
2184 011760 117746 167162 MOVB #8TKB,-(SP) ;GET CHARACTER
2185 011764 042716 177600 BIC #'C177,(SP) ;MAKE IT 7-BIT ASCII
2186 011770 022627 000021 CMP (SP)+,#21 ;IS IT A CONTROL-Q?
2187 011774 001366 BNE 28 ;IF NOT DISCARD IT
2188 011776 000750 BR 18 ;YES, RESUME
2189 012000 026627 000004 000140 38: CMP 4(SP),#140 ;IS IT UPPER CASE?
2190 012006 002407 BLT 48 ;BRANCH IF YES
2191 012010 026627 000004 000175 CMP 4(SP),#175 ;IS IT A SPECIAL CHAR?
2192 012016 003003 BGT 48 ;BRANCH IF YES
2193 012020 042766 000040 000004 BIC #40,4(SP) ;MAKE IT UPPER CASE
2194 012026 000002 48: RTI ;GO BACK TO USER
2195 ;*****
2196 ;*THIS ROUTINE WILL INPUT A STRING FROM THE TTY
2197 ;*CALL:
2198 ;* RDLIN ;INPUT A STRING FROM THE TTY
2199 ;* RETURN HERE ;ADDRESS OF FIRST CHARACTER WILL BE ON THE STACK
2200 ;* ;TERMINATOR WILL BE A BYTE OF ALL 0'S
2201
2202 012030 010346 8RDLIN: MOV R3,-(SP) ;SAVE R3
2203 012032 005046 CLR -(SP) ;CLEAR THE RUBOUT KEY
2204 012034 012703 012264 18: MOV #8TTYIN,R3 ;GET ADDRESS
  
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2205 012040 022703 012274      26:  CMP      #STTYIN+8,,R3      ;;BUFFER FULL?
2206 012044 101456                BLOS     48              ;;BR IF YES
2207 012046 104406                RDCHR                    ;;GO READ ONE CHARACTER FROM THE TTY
2208 012050 112613                MOVB    (SP)+,(R3)      ;;GET CHARACTER
2209 012052 122713                CMPB    #177,(R3)      ;;IS IT A RUBOUT
2210 012056 001022                BNE     58              ;;BR IF NO
2211 012060 005716                TST    (SP)            ;;IS THIS THE FIRST RUBOUT?
2212 012062 001007                BNE     68              ;;BR IF NO
2213 012064 112767 000134 000170  MOVB    #"\,96         ;;TYPE A BACK SLASH
2214 012072 104401 012262                TYPE    ,96
2215 012076 102716 177777                MOV     #-1,(SP)       ;;SET THE RUBOUT KEY
2216 012102 005303                DEC     R3              ;;BACKUP BY ONE
2217 012104 020327 012264                CMP     R3,#STTYIN    ;;STACK EMPTY?
2218 012110 103434                BLO     48              ;;BR IF YES
2219 012112 111367 000144                MOVB    (R3),96       ;;SETUP TO TYPEOUT THE DELETED CHAR,
2220 012116 104401 012262                TYPE    ,96           ;;GO TYPE
2221 012122 000746                BR      28              ;;GO READ ANOTHER CHAR,
2222 012124 005716                TST    (SP)            ;;RUBOUT KEY SET?
2223 012126 001406                BEQ     78              ;;BR IF NO
2224 012130 112767 000134 000124  MOVB    #"\,96         ;;TYPE A BACK SLASH
2225 012136 104401 012262                TYPE    ,96
2226 012142 005016                CLR     (SP)           ;;CLEAR THE RUBOUT KEY
2227 012144 122713 000025                CMPB    #25,(R3)      ;;IS CHARACTER A CTRL U?
2228 012150 001003                BNE     88              ;;BR IF NO
2229 012152 104401 012274                TYPE    ,8CNTLU       ;;TYPE A CONTROL "U"
2230 012156 000726                BR      18              ;;GO START OVER
2231 012160 122713 000022                CMPB    #22,(R3)      ;;IS CHARACTER A "R"?
2232 012164 001011                BNE     38              ;;BRANCH IF NO
2233 012166 105013                CLRB   (R3)           ;;CLEAR THE CHARACTER
2234 012170 104401 001253                TYPE    ,8CRLF        ;;TYPE A "CR" & "LF"
2235 012174 104401 012264                TYPE    ,STTYIN       ;;TYPE THE INPUT STRING
2236 012200 000717                BR      28              ;;GO PICKUP ANOTHER CHARACTER
2237 012202 104401 001252                TYPE    ,8QUES        ;;TYPE A "?"
2238 012206 000712                BR      18              ;;CLEAR THE BUFFER AND LOOP
2239 012210 111367 000046                MOVB    (R3),96       ;;ECHO THE CHARACTER
2240 012214 104401 012262                TYPE    ,96
2241 012220 122723 000015                CMPB    #15,(R3)+     ;;CHECK FOR RETURN
2242 012224 001305                BNE     28              ;;LOOP IF NOT RETURN
2243 012226 105063 177777                CLRB   -(R3)          ;;CLEAR RETURN (THE 15)
2244 012232 104401 001254                TYPE    ,8LF          ;;TYPE A LINE FEED
2245 012236 005726                TST    (SP)+          ;;CLEAN RUBOUT KEY FROM THE STACK
2246 012240 012603                MOV     (SP)+,R3      ;;RESTOPE R3
2247 012242 011646                MOV     (SP),-(SP)    ;;ADJUST THE STACK AND PUT ADDRESS OF THE
2248 012244 016666 000004 000002  MOV     4(SP),2(SP)    ;; FIRST ASCII CHARACTER ON IT
2249 012252 012766 012264 000004  MOV     #STTYIN,4(SP)
2250 012260 000002                RTI                    ;;RETURN
2251 012262 000          95:  ,BYTE  0              ;;STORAGE FOR ASCII CHAR, TO TYPE
2252 012263 000          ,BYTE  0              ;;TERMINATOR
2253 012264 000010                STTYIN: ,8LKB 8       ;;RESERVE 8 BYTES FOR TTY INPUT
2254 012274 052536 005015 000          8CNTLU: ,ASCII /"U/<15><12> ;;CONTROL "U"
2255 012301 136 006507 000012 8CNTLG: ,ASCII /"G/<15><12> ;;CONTROL "G"
2256 012306 005015 053523 020122 8MSWR: ,ASCII <15><12>/SWR = /
2257 012314 020075 000
2258 012317 040 047040 053505 8MNEW: ,ASCII / NEW = /
2259 012324 036440 000040
2260

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```

2261      ,SBTTL READ AN OCTAL NUMBER FROM THE TTY
2262
2263      ;*****
2264      ;THIS ROUTINE WILL READ AN OCTAL (ASCII) NUMBER FROM THE TTY AND
2265      ;CHANGE IT TO BINARY.
2266      ;THE INPUT CHARACTERS WILL BE CHECKED TO INSURED THEY ARE LEGAL
2267      ;OCTAL DIGITS. IF AN ILLEGAL CHARACTER IS READ A "?" WILL BE TYPED
2268      ;FOLLOWED BY A CARRIAGE RETURN-LINE FEED. THE COMPLETE NUMBER MUST
2269      ;THEN BE RETYPED. THE INPUT IS TERMINATED BY TYPING A CARRIAGE RETURN.
2270      ;CALL:
2271      ;*      RDOCT                ;;READ AN OCTAL NUMBER
2272      ;*      RETURN HERE          ;;LOW ORDER BITS ARE ON TOP OF THE STACK
2273      ;*                          ;;HIGH ORDER BITS ARE IN $HIUCT
2274
2275 012330 011646      8RDOCT: MOV     (SP),-(SP)      ;;PROVIDE SPACE FOR THE
2276 012332 016666 000004 000002  MOV     4(SP),2(SP)      ;;INPUT NUMBER
2277 012340 010046                MOV     R0,-(SP)        ;;PUSH R0 ON STACK
2278 012342 010146                MOV     R1,-(SP)        ;;PUSH R1 ON STACK
2279 012344 010246                MOV     R2,-(SP)        ;;PUSH R2 ON STACK
2280 012346 104407 18:  RDLIN                    ;;READ AN ASCII LINE
2281 012350 012600                MOV     (SP)+,R0        ;;GET ADDRESS OF 1ST CHARACTER
2282 012352 010067 000100                MOV     R0,5$           ;;AND SAVE IT
2283 012356 005001                CLR     R1              ;;CLEAR DATA WORD
2284 012360 005002                CLR     R2
2285 012362 112046 25:  MOVB    (R0)+,-(SP)      ;;PICKUP THIS CHARACTER
2286 012364 001420                BEQ     38              ;;IF ZERO GET OUT
2287 012366 122716 000060                CMPB    #'0,(SP)       ;;MAKE SURE THIS CHARACTER
2288 012372 003026                RGT     48              ;;IS AN OCTAL DIGIT
2289 012374 122716 000067                CMPB    #'7,(SP)
2290 012400 002423                BLT     48
2291 012402 006301                ASL     R1              ;;*2
2292 012404 006102                ROL     R2
2293 012406 006301                ASL     R1              ;;*4
2294 012410 006102                ROL     R2
2295 012412 006301                ASL     R1              ;;*8
2296 012414 006102                ROL     R2
2297 012416 042716 177770                BIC     #'C7,(SP)      ;;STRIP THE ASCII JUNK
2298 012422 062601                ADD     (SP)+,R1       ;;ADD IN THIS DIGIT
2299 012424 000756                BR      28              ;;LOOP
2300 012426 005726 38:  TST    (SP)+          ;;CLEAN TERMINATOR FROM STACK
2301 012430 010166 000012                MOV     R1,12(SP)      ;;SAVE THE RESULT
2302 012434 010267 000026                MOV     R2,$HIUCT
2303 012440 012602                MOV     (SP)+,R2      ;;POP STACK INTO R2
2304 012442 012601                MOV     (SP)+,R1      ;;POP STACK INTO R1
2305 012444 012600                MOV     (SP)+,R0      ;;POP STACK INTO R0
2306 012446 000002                RTI                    ;;RETURN
2307 012450 005726 48:  TST    (SP)+          ;;CLEAN PARTIAL FROM STACK
2308 012452 105010                CLRB   (R0)            ;;SET A TERMINATOR
2309 012454 104401                TYPE    ,96           ;;TYPE UP THRU THE BAD CHAR,
2310 012456 000000 55:  ,WORD  0              ;;
2311 012460 104401 001252                TYPE    ,8QUES        ;;?" "CR" & "LF"
2312 012464 000730                BR      18              ;;TRY AGAIN
2313 012466 000000 8HIUCT: ,WORD  0              ;;HIGH ORDER BITS GO HERE
2314
2315      ,SBTTL TYPE ROUTINE
2316

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2317 ;*****
2318 ;ROUTINE TO TYPE ASCIZ MESSAGE. MESSAGE MUST TERMINATE WITH A 0 BYTE.
2319 ;THE ROUTINE WILL INSERT A NUMBER OF NULL CHARACTERS AFTER A LINE FEED.
2320 ;NOTE1: $NULL CONTAINS THE CHARACTER TO BE USED AS THE FILLER CHARACTER.
2321 ;NOTE2: $FILLS CONTAINS THE NUMBER OF FILLER CHARACTERS REQUIRED.
2322 ;NOTE3: $FILLC CONTAINS THE CHARACTER TO FILL AFTER.
2323 ;*
2324 ;CALL:
2325 ;*1) USING A TRAP INSTRUCTION
2326 ;* TYPE ,MESADR ;MESADR IS FIRST ADDRESS OF AN ASCIZ STRING
2327 ;*OR
2328 ;* TYPE
2329 ;* MESADR
2330 ;*
2331
2332 012470 105767 166463 $TYPE: TSTB $TPFLG ;IS THERE A TERMINAL?
2333 012474 100002 BPL 1$ ;BR IF YES
2334 012476 000000 HALT ;HALT HERE IF NO TERMINAL
2335 012500 000407 BR 3$ ;LEAVE
2336 012502 010046 1$: MOV RO,-(SP) ;SAVE RO
2337 012504 017600 000002 MOV @2(SP),RO ;GET ADDRESS OF ASCIZ STRING
2338 012510 112046 2$: MOVB (RO)+,(SP) ;PUSH CHARACTER TO BE TYPED ONTO STACK
2339 012512 001005 BNE 4$ ;BR IF IT ISN'T THE TERMINATOR
2340 012514 005726 TST (SP)+ ;IF TERMINATOR POP IT OFF THE STACK
2341 012516 012600 60$: MOV (SP)+,RO ;RESTORE RO
2342 012520 062716 3$: ADD #2,(SP) ;ADJUST RETURN PC
2343 012524 000002 RTI ;RETURN
2344 012526 122716 4$: CMPB #HT,(SP) ;BRANCH IF <HT>
2345 012532 001430 REQ 8$ ;
2346 012534 122716 000200 CMPB #CRLF,(SP) ;BRANCH IF NOT <CRLF>
2347 012540 001006 BNE 5$ ;
2348 012542 005726 TST (SP)+ ;POP <CR><LF> EQUIV
2349 012544 104401 TYPE ;TYPE A CR AND LF
2350 012546 001253 $CRLF
2351 012550 105067 000130 CLRAB $CHARCNT ;CLEAR CHARACTER COUNT
2352 012554 000755 BR 2$ ;GET NEXT CHARACTER
2353 012556 004767 000056 5$: JSR PC,$TYPEPC ;GO TYPE THIS CHARACTER
2354 012562 126726 60$: CMPB $FILLC,(SP)+ ;IS IT TIME FOR FILLER CHARS.?
2355 012566 001350 BNE 2$ ;IF NO GO GET NEXT CHAR.
2356 012570 016746 166360 MOV $NULL,-(SP) ;GET # OF FILLER CHARS. NEEDED
2357 ;AND THE NULL CHAR.
2358 012574 105366 000001 7$: DECB 1(SP) ;DOES A NULL NEED TO BE TYPED?
2359 012600 002770 BLT 6$ ;BR IF NO--GO POP THE NULL OFF OF STACK
2360 012602 004767 000032 JSR PC,$TYPEPC ;GO TYPE A NULL
2361 012606 105367 000072 DECB $CHARCNT ;DO NOT COUNT AS A COUNT
2362 012612 000770 BR 7$ ;LOOP
2363
2364 ;HORIZONTAL TAB PROCESSOR
2365
2366 012614 112716 000040 8$: MOVB # ,(SP) ;REPLACE TAB WITH SPACE
2367 012620 004767 000014 9$: JSR PC,$TYPEPC ;TYPE A SPACE
2368 012624 132767 000007 000052 BITB #7,$CHARCNT ;BRANCH IF NOT AT
2369 012632 001372 BNE 9$ ;TAB STOP
2370 012634 005726 TST (SP)+ ;POP SPACE OFF STACK
2371 012636 000724 BR 2$ ;GET NEXT CHARACTER
2372 012640 105777 166304 $TYPEPC: TSTB @8TPS ;WAIT UNTIL PRINTER IS READY
  
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2373 012644 100375 BPL $TYPEPC
2374 012646 116677 000002 166276 MOVB 2(SP),@8TPB ;LOAD CHAR TO BE TYPED INTO DATA REG.
2375 012654 122766 000015 000092 CMPB #CR,2(SP) ;IS CHARACTER A CARRIAGE RETURN?
2376 012662 001003 BNE 1$ ;BRANCH IF NO
2377 012664 105067 000014 CLRAB $CHARCNT ;YES--CLEAR CHARACTER COUNT
2378 012670 000406 BR ;EXIT
2379 012672 122766 000012 000002 1$: CMPB #LF,2(SP) ;IS CHARACTER A LINE FEED?
2380 012700 001402 BEQ $TYPEPC ;BRANCH IF YES
2381 012702 105227 INCB (PC)+ ;COUNT THE CHARACTER
2382 012704 000000 $CHARCNT:WORD 0 ;CHARACTER COUNT STORAGE
2383 012706 000207 $TYPEPC: RTS PC
2384
2385
2386 ;SBTTL READ A DECIMAL NUMBER FROM THE TTY
2387
2388 ;*****
2389 ;THIS ROUTINE WILL READ A DECIMAL (ASCII) NUMBER FROM THE TTY AND
2390 ;CHANGE IT TO BINARY. IF TOO MANY CHARACTERS OR ANY ILLEGAL CHARACTERS
2391 ;ARE READ A "?" FOLLOWED BY A CARRIAGE RETURN-LINE FEED WILL BE TYPED.
2392 ;THE COMPLETE NUMBER MUST BE RETYPED, THE INPUT IS TERMINATED BY THE
2393 ;USER TYPING A CARRIAGE RETURN. THE RANGE OF THE INPUT NUMBER IS
2394 ;POSITIVE 32767 TO NEGATIVE 32768.
2395 ;*CALL:
2396 ;* RDDEC ;READ A DECIMAL NUMBER
2397 ;* RETURN HERE ;NUMBER IS ON TOP OF THE STACK
2398 ;
2399
2400 012710 011646 $RDDEC: MOV (SP),-(SP) ;PROVIDE SPACE FOR
2401 012712 016666 000004 000002 MOV 4(SP),2(SP) ;THE INPUT NUMBER
2402 012720 010046 MOV RO,-(SP) ;PUSH RO ON STACK
2403 012722 010146 MOV R1,-(SP) ;PUSH R1 ON STACK
2404 012724 010246 MOV R2,-(SP) ;PUSH R2 ON STACK
2405 012726 104407 1$: RDLIN ;READ AN ASCIZ LINE
2406 012730 012600 MOV (SP)+,RO ;ADDRESS OF 1ST CHAR.
2407 012732 010067 000120 MOV RO,6$ ;SAVE INCASE OF BAD INPUT
2408 012736 005046 CLR -(SP) ;CLEAR DATA WORD
2409 012740 005002 CLR R2 ;SIGN SET POSITIVE
2410 012742 122710 000055 CMPB #-,(RO) ;SEE IF A MINUS SIGN WAS TYPED
2411 012746 001001 BNE 2$ ;BR IF NO MINUS SIGN
2412 012750 112002 MOVB (RO)+,R2 ;SAVE FOR LATER USE
2413 012752 112001 2$: MOVB (RO)+,R1 ;PICKUP THIS CHARACTER
2414 012754 001424 BEQ 3$ ;GET OUT IF ZERO
2415 012756 122701 000060 CMPB #'0,R1 ;MAKE SURE THIS CHARACTER
2416 012762 003032 BGT 5$ ;IS A DIGIT BETWEEN 0 & 9
2417 012764 122701 000071 CMPB #'9,R1
2418 012770 002427 BLT 5$
2419 012772 032716 170000 BIT #'C777,(SP) ;DON'T LET NUMBER GET TO BIG
2420 012776 001024 BNE 5$ ;BR IF NUMBER WOULD OVERFLOW
2421 013000 006316 ASL (SP) ;*2
2422 013002 011646 MOV (SP),-(SP) ;SAVE FOR LATER
2423 013004 006316 ASL (SP) ;*4
2424 013006 006316 ASL (SP) ;*8
2425 013010 062616 ADD (SP)+,(SP) ;*10
2426 013012 102416 BVS 5$ ;OVERFLOW ISN'T ALLOWED
2427 013014 162701 000060 SUB #'0,R1 ;STRIP AWAY THE ASCII JUNK
2428 013020 060116 ADD R1,(SP) ;ADD IN THIS DIGIT
  
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2429 013022 102412      BVS 58      ;;OVERFLOW ISN'T ALLOWED
2430 013024 000752      BR 28      ;;LOOP
2431 013026 005702      38: TST R2      ;;CHECK IF NUMBER IS NEG
2432 013030 001401      BEQ 48      ;;BR IF NO
2433 013032 005416      NEG (SP)    ;;YES==NEGATE THE NUMBER
2434 013034 012666      48: MOV (SP)+,12(SP) ;;SAVE THE RESULT
2435 013040 012602      MOV (SP)+,R2 ;;POP STACK INTO R2
2436 013042 012601      MOV (SP)+,R1 ;;POP STACK INTO R1
2437 013044 012600      MOV (SP)+,R0 ;;POP STACK INTO R0
2438 013046 000002      RTI        ;;RETURN
2439
2440 013050 005726      58: TST (SP)+    ;;CLEAN PARTIAL NUMBER FROM STACK
2441 013052 105010      CLRB (R0)   ;;SET A TERMINATOR
2442 013054 104401      TYPE       ;;TYPE THE INPUT UP TO BAD CHAR.
2443 013056 000000      68: WORD 0     ;;POINTER GOES HERE
2444 013060 104401      TYPE ,8QUES ;;"?" "CR" &"LF"
2445 013064 000720      BR 18      ;;TRY AGAIN
2446
2447      ,SBTTL TRAP DECODER
2448
2449      ;*****
2450      ;*THIS ROUTINE WILL PICKUP THE LOWER BYTE OF THE "TRAP" INSTRUCTION
2451      ;*AND USE IT TO INDEX THROUGH THE TRAP TABLE FOR THE STARTING ADDRESS
2452      ;*OF THE DESIRED ROUTINE, THEN USING THE ADDRESS OBTAINED IT WILL
2453      ;*GO TO THAT ROUTINE.
2454
2455 013066 010046      $TRAP: MOV R0,-(SP) ;;SAVE R0
2456 013070 016600      MOV 2(SP),R0 ;;GET TRAP ADDRESS
2457 013074 005740      TST -(R0)    ;;BACKUP BY 2
2458 013076 111000      MOVB (R0),R0 ;;GET RIGHT BYTE OF TRAP
2459 013100 006300      ASL R0      ;;POSITION FOR INDEXING
2460 013102 016000      MOV $TRPAD(R0),R0 ;;INDEX TO TABLE
2461 013106 000200      RTS R0      ;;GO TO ROUTINE
2462
2463
2464      ;;THIS IS USE TO HANDLE THE "GETPRI" MACRO
2465
2466 013110 011646      $TRAP2: MOV (SP),-(SP) ;;MOVE THE PC DOWN
2467 013112 016666      MOV 4(SP),2(SP) ;;MOVE THE PSW DOWN
2468 013120 000002      RTI        ;;RESTORE THE PSW
2469
2470      ,SBTTL TRAP TABLE
2471
2472      ;*THIS TABLE CONTAINS THE STARTING ADDRESSES OF THE ROUTINES CALLED
2473      ;*BY THE "TRAP" INSTRUCTION.
2474
2475      ; ROUTINE
2476      ; -----
2477 013122 013110      $TRPAD: WORD $TRAP2
2478 013124 012470      $TYPE ;;CALL=TYPE TRAP+1(104401) TTY TYPEOUT ROUTINE
2479 013126 011262      $TYPOC ;;CALL=TYPOC TRAP+2(104402) TYPE OCTAL NUMBER (WITH LEADING ZEROS)
2480 013130 011236      $TYPOS ;;CALL=TYPOS TRAP+3(104403) TYPE OCTAL NUMBER (NO LEADING ZEROS)
2481 013132 011276      $TYPON ;;CALL=TYPON TRAP+4(104404) TYPE OCTAL NUMBER (AS PER LAST CALL)
2482 013134 011464      $TYPDS ;;CALL=TYPDS TRAP+5(104405) TYPF DECIMAL NUMBER (WITH SIGN)
2483
2484

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2485 013136 011710      $RDCHR ;;CALL=RDCHR TRAP+6(104406) TTY TYPEIN CHARACTER ROUTINE
2486 013140 012030      $PDLIN ;;CALL=RDLIN TRAP+7(104407) TTY TYPEIN STRING ROUTINE
2487 013142 012330      $RDOCT ;;CALL=RDOCT TRAP+10(104410) READ AN OCTAL NUMBER FROM TTY
2488 013144 012710      $PDDEC ;;CALL=RDDEC TRAP+11(104411) READ A DECIMAL NUMBER FROM TTY
2489
2490      ,SBTTL POWER DOWN AND UP ROUTINES
2491
2492      ;*****
2493      ;POWER DOWN ROUTINE
2494 013146 012737 013312 000024 $PWRDN: MOV #ILLUP,0#PWRVEC ;;SET FOR FAST UP
2495 013154 012737 000340 000026      MOV #340,0#PWRVEC+2 ;;PRIO:7
2496 013162 010046      MOV R0,-(SP) ;;PUSH R0 ON STACK
2497 013164 010146      MOV R1,-(SP) ;;PUSH R1 ON STACK
2498 013166 010246      MOV R2,-(SP) ;;PUSH R2 ON STACK
2499 013170 010346      MOV R3,-(SP) ;;PUSH R3 ON STACK
2500 013172 010446      MOV R4,-(SP) ;;PUSH R4 ON STACK
2501 013174 010546      MOV R5,-(SP) ;;PUSH R5 ON STACK
2502 013176 017746 165736      MOV @SWR,-(SP) ;;PUSH @SWR ON STACK
2503 013202 010667 000110      MOV SP,$SAVR6 ;;SAVE SP
2504 013206 012737 013220 000024      MOV #PWRUP,0#PWRVEC ;;SET UP VECTOR
2505 013214 000000      HALT
2506 013216 000776      BR -2 ;;HANG UP
2507
2508      ;*****
2509      ;POWER UP ROUTINE
2510 013220 012737 013312 000024 $PWRUP: MOV #ILLUP,0#PWRVEC ;;SET FOR FAST DOWN
2511 013226 016706 000064      MOV $SAVR6,SP ;;GET SP
2512 013232 005067 000060      CLR $SAVR6 ;;WAIT LOOP FOR THE TTY
2513 013236 005267 000054      18: INC $SAVR6 ;;WAIT FOR THE INC
2514 013242 001375      BNE 18 ;;OF WORD
2515 013244 012677 165670      MOV (SP)+,@SWR ;;POP STACK INTO @SWR
2516 013250 012605      MOV (SP)+,R5 ;;POP STACK INTO R5
2517 013252 012604      MOV (SP)+,R4 ;;POP STACK INTO R4
2518 013254 012603      MOV (SP)+,R3 ;;POP STACK INTO R3
2519 013256 012602      MOV (SP)+,R2 ;;POP STACK INTO R2
2520 013260 012601      MOV (SP)+,R1 ;;POP STACK INTO R1
2521 013262 012600      MOV (SP)+,R0 ;;POP STACK INTO R0
2522 013264 012737 013146 000024      MOV #PWRDN,0#PWRVEC ;;SET UP THE POWER DOWN VECTOR
2523 013272 012737 000340 000026      MOV #340,0#PWRVEC+2 ;;PRIO:7
2524 013300 104401      TYPE ;;REPORT THE POWER FAILURE
2525 013302 013320      $PWRMG: WORD $POWER ;;POWER FAIL MESSAGE POINTER
2526 013304 012716      MOV (PC)+,(SP) ;;RESTART AT RESTRT
2527 013306 001772      $PWRAD: WORD RESTRT ;;RESTART ADDRESS
2528 013310 000002      RTI
2529 013312 000000      $ILLUP: HALT ;;THE POWER UP SEQUENCE WAS STARTED
2530 013314 000776      BR -2 ;; BEFORE THE POWER DOWN WAS COMPLETE
2531 013316 000000      $SAVR6: 0 ;;PUT THE SP HERE
2532 013320 005015 047520 042527 $POWER: ,ASCIZ <15><12>"POWER"
2533 013326 000122      ,EVEN
2534
2535
2536      ;*****
2537      ;TRANSMIT INTERRUPT SERVICE ROUTINE FOR 256, BYTE BLOCK TRANSFERS
2538      ;*****
2539
2540 013330 105777 166060      XINT: TSTB @DLXCSR ;;"READY" SET ??

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2541 013334 100416          BMI      1$          ;BR IF YES
2542 013336 013767 177776 165636      MOV      @#PSW,$TMP0 ;SAVE THE ERROR PSW
2543 013344 010667 165626          MOV      SP,$REG6   ;SAVE THE ERROR STACK POINTER
2544 013350 005167 166046          COM      XFLGO      ;SET XMIT SOFTWARE ERROR FLAG
2545 013354 042777 000100 166026      BIC      #100,@DLRCSR ;TURN OFF THE INTERRUPT ENABLES
2546 013362 042777 000100 166024      BIC      #100,@DLXCSR
2547 013370 000411          BR       2$          ;GO TO EXIT
2548 013372 022767 021660 166032 1$!    CMP      #DLRBUF,OPTR ;XMITTED 256, BYTES YET ??
2549 013400 001405          BEQ      2$          ;BR IF YES
2550 013402 117777 166024 166006      MOVVB   @OPTR,@DLXDBR ;OUTPUT A BYTE
2551 013410 005267 166016          INC      OPTR       ;UPDATE BUFFER POINTER
2552 013414 000002          2$!     RTI          ;RETURN TO MAINLINE TEST
2553
2554 ;*****
2555 ;RECEIVER INTERRUPT SERVICE ROUTINE FOR 256, BYTE BLOCK TRANSFERS
2556 ;*****
2557
2558 013416 105777 165766          RINT:    TSTB     @DLRCSR,"DONE" SET ??
2559 013422 100410          BMI      1$          ;BR IF YES
2560 013424 013767 177776 165550      MOV      @#PSW,$TMP0 ;SAVE THE ERROR PSW
2561 013432 010667 165540          MOV      SP,$REG6   ;SAVE THE ERROR STACK POINTER
2562 013436 005167 165762          COM      RFLGO      ;SET HARD RCVR ERROR FLAG
2563 013442 000415          BR       2$          ;GO EXIT
2564 013444 005777 165742          1$!     TST      @DLRDBR ;ANY SOFT ERRORS ??
2565 013450 100021          BPL      3$          ;BR IF NOT
2566 013452 013767 177776 165522      MOV      @#PSW,$TMP0 ;SAVE THE ERROR PSW
2567 013460 010667 165512          MOV      SP,$REG6   ;SAVE THE ERROR STACK POINTER
2568 013464 017767 165722 165512      MOV      @DLRDBR,$TMP1 ;SAVE THE ERROR REGISTER IN TMP1
2569 013472 005167 165730          COM      RFLG1      ;SET THE SOFT ERROR FLAG
2570 013476 042777 000100 165710 2$!    BIC      #100,@DLXCSR ;TURN OFF THE INTR. ENABLES
2571 013504 042777 000100 165676      PIC      #100,@DLRCSR
2572 013512 000411          BR       4$          ;GO TO EXIT
2573 013514 022767 022260 165712 3$!    CMP      #BUFEND,IPTR ;RECEIVED 256, BYTES YET ??
2574 013522 001405          BEQ      4$          ;BR IF YES
2575 013524 117777 165662 165702      MOVVB   @DLRDBR,@IPTK ;INPUT A BYTE FROM THE DL11
2576 013532 005267 165676          INC      IPTR       ;UPDATE BUFFER POINTER
2577 013536 000002          4$!     RTI          ;RETURN TO MAINLINE TEST
2578
2579 ;THE FOLLOWING ROUTINE IS USED BY THE USER UTILITY PROGRAMS TO WAIT
2580 ;A SPECIFIED NO. OF MILLISECOND BETWEEN CHARACTER TRANSFERS
2581
2582 013540 017667 000000 000034 DELAY:   MOV      @(R6),DELCNT ;GET THE NO. OF MSEC, DELAY COUNT
2583                                     ;TYPED IN BY USER
2584 013546 062716 000002          ADD      #2,(R6)     ;SET UP THIS ROUTINE'S EXIT ADDRESS
2585 013552 005767 000024          TST     DELCNT      ;IS THE DELAY COUNT ZERO?
2586 013556 001410          BEQ      3$          ;BRANCH IF YES
2587 013560 012746 000226          1$!     MOV      #226,-(SP) ;PUSH A 1 MSEC. COUNT TO STACK
2588 013564 005316          2$!     DEC      (SP)      ;DECREMENT THE 1 MSEC. COUNT BY 1
2589 013566 001376          BNE      2$          ;BRANCH IF 1 MSEC. NOT EATEN
2590                                     ;AWAY YET
2591 013570 005726          TST     (SP)+       ;RESET STACK AFTER 1 MSEC. TIME UP
2592 013572 005367 000004          DEC     DELCNT      ;DECREMENT THE TOTAL NO. OF
2593                                     ;MSECS. COUNT
2594 013576 001370          BNE      1$          ;BRANCH IF WE HAVE MORE MSECS.
2595                                     ;TO WAIT
2596 013600 000207          3$!     RTS      PC      ;GO BACK TO REISSUE A CHARACTER

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2597 013602 000000          DELCNT: ,WORD 0          ;THE NO. OF MSECS. NEEDED TO
2598                                     ;TRANSPIRE RESIDES HERE
2599 ;THE FOLLOWING ROUTINE IS USED BY USER PROGRAM #4 AND WILL ALLOW
2600 ;A RANDOM NUMBER OF MILLISECOND BEFORE TRANSMISSION OF CHARACTER
2601 ;
2602 013604 016700 000062          STALL:   MOV      NUMONE,R0 ;GET THE LOW LIMIT
2603 013610 006100          ROL     R0          ;MULTIPLY BY 4
2604 013612 006100          ROL     R0          ;
2605 013614 066700          ADD     NUMTWO,R0   ;ADD IN THE HIGH LIMIT
2606 013620 010067 000054          MOV      R0,NUMONE  ;STORE THIS AS NEW LOW LIMIT
2607 013624 006100          ROL     R0          ;MULTIPLY NEW LOW LIMIT BY 4
2608 013626 006100          ROL     R0          ;
2609 013630 066700 000040          ADD     NUMTWO,R0   ;ADD IN THE HIGH LIMIT
2610 013634 006100          ROL     R0          ;MULTIPLY BY 4 AGAIN
2611 013636 006100          ROL     R0          ;
2612 013640 010067 000030          MOV      R0,NUMTWO  ;STORE THIS AS NEW HIGH LIMIT
2613 013644 016700 000022          MOV      NUMONE,R0  ;SAVE THE RANDOMLY GENERATED NO.
2614 013650 046700 165432          BIC     STLMASK,R0  ;STRIP ALL BUT 1ST 5 BITS SO AS
2615                                     ;NOT TO ALLOW THE STALL TO BE TOO
2616                                     ;LARGE
2617 013654 001405          BEQ     2$          ;BRANCH IF RESULT WAS ZERO
2618 013656 010067 000004          MOV      R0,1$      ;SET STALL TIME FOR DELAY ROUTINE
2619 013662 004767 177652          JSR     PC,DELAY    ;GO OFF TO STALL
2620 013666 000000          1$!     ,WORD 0          ;THIS IS WHERE STALL TIME RESIDES
2621 013670 000207          2$!     RTS      PC      ;RETURN TO ISSUE CHARACTER
2622 013672 001233          NUMONE: 1233        ;LOW LIMIT FOR RANDOM NO.
2623 013674 007622          NUMTWO: 7622        ;HIGH LIMIT FOR RANDOM NO.
2624 ;THE FOLLOWING ROUTINE CHECKS THE "DONE" BIT FOR BOTH THE RECEIVER
2625 ;AND TRANSMITTER. THIS ROUTINE IS USED BY PROGRAM #4
2626 ;
2627 013676 016767 165306 000044 TIMEX:   MOV      $TMP3,DUT    ;GET THE TRANSMITTER CONTROL
2628                                     ;STATUS REGISTER ADDRESS
2629 013704 162767 000004 000036      SUB     #4,DUT      ;FORM THE RECEIVER CONTROL
2630                                     ;STATUS REGISTER ADDRESS
2631 013712 000403          BR      TCONT       ;GO TO TIME OUT THE RECEIVERS'
2632                                     ;DONE BIT
2633 013714 016767 165270 000026 TIMETX: MOV      $TMP3,DUT    ;GET THE TRANSMITTER CONTROL
2634                                     ;STATUS REGISTER ADDRESS
2635 013722 005067 165270          TCONT:  CLR     $TMP6  ;INITIALIZE A TIME COUNT
2636 013726 005267 165264          1$!     INC     $TMP6  ;INCREMENT THE TIME COUNT
2637 013732 001405          BEQ     2$          ;BRANCH IF TIME COUNTER OVERFLOWED
2638                                     ;INDICATING DONE BIT NEVER SET
2639                                     ;WITH PLENTY OF TIME ELAPSED
2640 013734 105777 000010          TSTB   @DUT         ;SEE IF DONE BIT IS SET YET
2641 013740 100372          BPL     1$          ;WAIT SOME MORE IF IT ISN'T
2642 013742 062716 000006          ADD     #6,@R6      ;DONE BIT IS SET - SET UP EXIT
2643                                     ;RETURN TO SKIP ERROR REPORT
2644 013746 000207          2$!     RTS      PC      ;RETURN TO PROGRAM #4
2645 013750 000000          DUT:    ,WORD 0          ;THIS IS WHERE THE RCSR OR XCSR
2646                                     ;ADDRESS RESIDES
2647 ;THIS ROUTINE IS USED BY PROGRAMS #4 & 5, AND WILL CHECK FOR CORRECT
2648 ;EXPECTED AND RECEIVED DATA, IN ADDITION TO ANY ERROR BITS
2649 ;
2650 013752 016767 165236 165236 DATCHK: MOV      $TMP5,$TMP6 ;GET THE CONTENTS OF THE RECEIVER
2651                                     ;BUFFER
2652 013760 016767 165226 165200          MOV      $TMP4,$REG2 ;STORE THE ADDRESS OF THE RECEIVER

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2653
2654 013766 016767 165174 165170      MOV    $REG2,$REG1      ;DATA BUFFER
2655                                     ;GET THE ADDRESS OF THE RECEIVER
2656 013774 162767 000002 165162      SUB    #2,$REG1        ;DATA BUFFER
2657                                     ;FORM THE ADDRESS OF THE RECEIVER
2658 014002 016767 165206 165160      MOV    $TMP5,$REG3     ;STATUS REGISTER FROM IT
2659                                     ;STORE THE CONTENTS OF THE RECEIVER
2660 014010 032767 170000 165200      BIT    #170000,$TMP6   ;DATA BUFFER
2661 014016 001013                                     ;ARE ANY ERROR BITS SET?
2662 014020 004767 000720      JSR    PC,UPMASK       ;BRANCH IF YES
2663                                     ;GO TO MASK OFF BITS AS A FUNCTION OF
2664 014024 026767 165164 165200      CMP    $TMP5,$TMP14    ;CHARACTER LENGTH( 5, 6, 7, OR 8 BITS)
2665                                     ;WAS RECEIVED CHARACTER THE
2666 014032 001406                                     ;SAME AS THE ONE TRANSMITTED?
2667 014034 016767 165172 165130      BEQ    26              ;BRANCH IF YES
2668                                     ;STORE WHAT THE CONTENTS OF THE
2669 014042 104010      ERROR  +10            ;RECEIVER DATA BUFFER SHOULD BE
2670 014044 000401      BR     26              ;DATA RECEIVED WRONG!
2671 014046 104007      1$:  ERROR  +7            ;GET SET TO RETURN AFTER ERROR REPORT
2672 014050 000207      2$:  RTS     PC        ;ERROR BIT/S SET FROM TRANSMISSION
2673                                     ;RETURN TO PROGRAM #4
2674
2675                                     ;)*****
2676                                     ;SUBROUTINE TO SETUP ERROR INFORMATION FOR ERROR MESSAGES
2677                                     ;)*****
  
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2678 014052 013767 177776 165122  SUER2:  MOV    @#PSW,$TMP0      ;SAVE THE [PSW]
2679 014060 016701 165324      MOV    DLRCR,R1        ;PUT DEVADR IN R1
2680 014064 011203      MOV    (R2),R3        ;PUT WAS INFO IN R3
2681 014066 010667 165104      MOV    SP,$REG6       ;SAVE THE [SP]
2682 014072 062767 000002 165076  SUERR1:  ADD    #2,$REG6       ;CORRECT FOR CALLING JSR
2683 014100 116700      MOV    $STSNM,R0      ;PUT TEST NO. IN R0
2684 014104 010067 165052      MOV    R0,$REG0       ;SAVE [R0] THRU [R4]
2685 014110 010167 165050      MOV    R1,$REG1
2686 014114 010267 165046      MOV    R2,$REG2
2687 014120 010367 165044      MOV    R3,$REG3
2688 014124 010467 165042      MOV    R4,$REG4
2689 014130 000207      RTS     PC              ;RETURN TO CALLING TEST
2690
2691 014132 013767 177776 165042  SUERT1:  MOV    @#PSW,$TMP0      ;SAVE THE [PSW]
2692 014140 116700 164736      MOV    $STSNM,R0      ;PUT TEST NO. IN R0
2693 014144 016701 165240      MOV    DLRCR,R1        ;PUT DEVADR IN R1
2694 014150 010067 165006      MOV    R0,$REG0       ;SAVE [R0]
2695 014154 010167 165004      MOV    R1,$REG1       ;SAVE [R1]
2696 014160 013767 177776 165016  SUERT2:  MOV    @#PSW,$TMP1      ;SAVE THE [PSW]
2697 014166 010667 165004      MOV    SP,$REG6       ;SAVE THE [SP]
2698 014172 062767 000002 164776  ADD    #2,$REG6       ;CORRECT FOR CALLING JSR
2699 014200 010267 164762      MOV    R2,$REG2       ;SAVE [R2]
2700 014204 000207      RTS     PC              ;RETURN
2701
2702                                     ;SUBROUTINE TO SETUP VECTORS FOR 256, BYTE BLOCK TRANSFER TESTS
2703
2704 014206 016705 165206      SUVEC:  MOV    DLVECT,R5    ;GET FIRST VECTOR ADDRESS
2705 014212 012725 013416      MOV    #RINT,(R5)+    ;SET UP RCVR VECTOR
2706 014216 016725 165060      MOV    DLPRI,(R5)+
2707 014222 012725 013330      MOV    #XINT,(R5)+
2708 014226 016715 165050      MOV    DLPRI,(R5)+
2709 014232 000207      RTS     PC              ;RETURN TO CALLER
2710
2711                                     ;SUBROUTINE TO PRIME DATA BUFFERS AND DEVICE FOR 256, BYTE TRANSFER
2712
2713 014234 005077 165154      PRIME:  CLR    @DLXCSR      ;CLEAR XMIT AND RCVR CSR'S
2714 014240 005077 165144      CLR    @DLRCR
2715 014244 005067 165152      CLR    XFLG0           ;INITIALIZE ERROR FLAGS
2716 014250 005067 165150      CLR    RFLG0
2717 014254 005067 165146      CLR    RFLG1
2718 014260 012767 021260 165144      MOV    #DLBUFO,OPTR   ;SET UP OUTPUT POINTER
2719 014266 012767 021660 165140      MOV    #DLBUFI,IPTR   ;SET UP INPUT POINTER
2720 014274 004767 000044      JSR    PC,CLDLBF      ;GO CLEAR THE BUFFERS
2721 014300 004777 165132      JSR    PC,@LDOUT      ;GO SET UP THE PATTERN
2722 014304 005067 165130      CLR    TIMR1          ;INIT TIMEOUT COUNTERS
2723 014310 012767 000036 165124      MOV    #30,,TIMR2
2724 014316 005777 165070      TST   @DLRDBR        ;FLUSH "DONE" BIT IN RCVR CSR
2725 014322 005777 165064      TST   @DLRDBR
2726 014326 052777 000100 165054      BIS   #100,@DLRCR     ;ENABLE RCVR INTR.
2727 014334 052777 000104 165052      BIS   #104,@DLXCSR    ;ENABLE XMIT INTR. AND MAINT MODE
2728 014342 000207      RTS     PC
2729
2730
2731
2732
2733                                     ;THIS ROUTINE IS CALLED TO CLEAR THE INPUT AND OUTPUT BUFFERS
  
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2734
2735 014344 012705 021260 CLDLBF: MOV #DLBUFO,R5 ;R5 POINTS TO BEGINNING OF BUFFER AREA
2736 014350 005025 18: CLR (R5)+ ;CLEAR A WORD
2737 014352 022705 022260 CMP #BUFEND,R5 ;DONE ALL WORDS ??
2738 014356 001374 BNE 18 ;BR IF NOT
2739 014360 000207 RTS PC ;RETURN TO CALLER
2740
2741 ;THIS ROUTINE IS CALLED TO SET UP THE NULL-DEL-NULN PATTERN
2742
2743 014362 012705 021260 LDOUT1: MOV #DLBUFO,R5 ;R5 POINTS TO OUTPUT BUFFER
2744 014366 105025 18: CLR (R5)+ ;MOVE A NULL CHAR
2745 014370 112725 000377 MOV #377,(R5)+ ;MOV A DEL CHAR
2746 014374 022705 021660 CMP #DLBUFI,R5 ;ALL DONE ??
2747 014400 001372 BNE 18 ;BR IF NOT
2748 014402 000207 RTS PC ;RETURN TO CALLER
2749
2750 ;THIS ROUTINE IS USED TO LOAD AN ASCENDING BINARY COUNT PATTERN
2751
2752 014404 005005 LDOUT2: CLR R5 ;START WITH 000
2753 014406 110565 021260 18: MOV R5,DLBUFO(R5) ;LOAD ONE BYTE
2754 014412 005205 INC R5 ;INCREMENT BYTE
2755 014414 022705 000400 CMP #400,R5 ;DONE 000 THRU 377 ??
2756 014420 001372 BNE 18 ;BR IF NOT
2757 014422 000207 RTS PC ;RETURN TO CALLER
2758
2759 ;THIS ROUTINE IS USED TO LOAD A DESCENDING BINARY COUNT PATTERN
2760
2761 014424 112767 000377 164566 LDOUT3: MOV #377,$TMP7 ;START WITH A 377 BYTE
2762 014432 012705 021260 MOV #DLBUFO,R5 ;R5 POINTS TO OUTPUT BUFFER
2763 014436 116725 164556 18: MOV $TMP7,(R5)+ ;LOAD ONE BYTE
2764 014442 022705 021660 CMP #DLBUFI,R5 ;ALL DONE ??
2765 014446 001403 BEQ 28 ;BR IF YES
2766 014450 105367 164544 DEC $TMP7 ;GENERATE NEXT BYTE
2767 014454 000770 BR 18 ;GO MOVE IT
2768 014456 000207 28: RTS PC ;RETURN TO CALLER
2769
2770 ;THIS ROUTINE LOADS A COMPLEMENTING WORST CASE PATTERN
2771
2772
2773 014460 012705 021260 LDOUT4: MOV #DLBUFO,R5 ;R5 POINTS TO OUTPUT BUFFER
2774 014464 005067 164530 CLR $TMP7 ;INIT. BYTE GENERATOR
2775 014470 116725 164524 18: MOV $TMP7,(R5)+ ;MOVE A BYTE
2776 014474 105167 164520 COMB $TMP7 ;COMPLEMENT IT
2777 014500 116725 164514 MOV $TMP7,(R5)+ ;NOW LOAD THE 1'S COMPLEMENT
2778 014504 105267 164511 INCB $TMP7+1 ;INCREMENT THE BYTE
2779 014510 116767 164505 164502 MOV $TMP7+1,$TMP7 ;SET UP TO LOAD NEXT TWO
2780 014516 022705 021660 CMP #DLBUFI,R5 ;ALL DONE ??
2781 014522 001362 BNE 18 ;BR IF NOT
2782 014524 000207 RTS PC ;RETURN TO CALLER
2783
2784 ;THIS ROUTINE CHECKS FOR DATA COMPARE ERRORS IN 256. BYTE BLOCK TRANSFERS
2785
2786 014526 042777 000104 164660 CHKDAT: BIC #104,$DLXCSR ;DISABLE BOTH XMIT AND RCVR INTR. ENAB.
2787 014534 042777 000100 164646 BIC #100,$DLRCSR
2788 014542 012702 021260 MOV #DLBUFO,R2 ;R2 POINTS TO S/B DATA IN OUTPUT BUFFER
2789 014546 004767 000070 JSR PC,MASKING ;GO TO MASK OFF BITS AS A FUNCTION OF
    
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2790
2791 014552 012701 021660 MOV #DLBUFI,R1 ;CHARACTER LENGTH(5, 6, 7, OR 8 BITS)
2792 014556 122221 18: CMPB (R2)+,(R1)+ ;R1 POINTS TO WAS DATA IN RCVR. BUFFER
2793 014560 001004 BNE 38 ;DID S/B = WAS ??
2794 014562 022701 022260 28: CMP #BUFEND,R1 ;BR IF NOT
2795 014566 001373 BNE 18 ;CHECKED ALL BYTES ??
2796 014570 000207 RTS PC ;BR IF NOT
2797 014572 013767 177776 164402 38: MOV @#PSW,$TMP0 ;RETURN TO CALLER
2798 014600 010667 164372 MOV SP,$REG6 ;SAVE THE [PSW]
2799 014604 114204 - (R2),R4 ;SAVE THE [SP]
2800 014606 042704 177400 BIC #177400,R4 ;GET THE S/B DATA
2801 014612 114103 MOV # (R1),R3 ;CLEAR JUNK FROM HI BYTE
2802 014614 042703 177400 BIC #177400,R3 ;GET THE WAS DATA
2803 014620 004767 177254 JSR PC,SUERR1 ;CLEAR JUNK FROM HI BYTE
2804 014624 012767 014634 164412 MOV #4$, $ESCAPE ;GO SET UP ERROR INFO.
2805 014632 104003 ERROR+3 ;RETURN TO 4$ AFTER ERROR PRINT
2806 014634 005202 48: INC R2 ;DATA COMPARE ERROR
2807 014636 005201 INC R1 ;REPOSITION BUFFER POINTERS
2808 014640 000750 BR 28 ;GO CHECK NEXT BYTE
2809
2810 ;THIS ROUTINE IS USED BY THE PATTERN TESTS
2811 ;IT WILL MASK OFF THE CHARACTER SENT OUT BY THE XMITTER
2812 ;BEFORE THE COMPARISON OF DATA OF WHAT WAS RECEIVED AND WHAT WAS TRANSMITTED
2813 ;IS DONE. THE MASKING IS DONE AS A FUNCTION OF CHARACTER LENGTH WHICH
2814 ;CAN BE EITHER 5, 6, 7, OR 8 BITS .
2815
2816 014642 005005 MASKING: CLR R5 ;INITIALIZE TABLE OFFSET
2817 ;FOR PICKING UP MASK WORD
2818 014644 022767 000010 164362 CMP #8,$TMP15 ;IS THE CHARACTER LENGTH 8 BITS?
2819 014652 001427 BEQ 38 ;BRANCH IF IT IS
2820 014654 062705 000002 ADD #2,R5 ;SET UP FOR NEXT MASK WORD
2821 ;IT COULD BE THIS ONE
2822 014660 022767 000007 164346 CMP #7,$TMP15 ;IS THE CHARACTER LENGTH 7 BITS?
2823 014666 001410 BEQ 18 ;BRANCH IF IT IS
2824 014670 062705 000002 ADD #2,R5 ;SET UP FOR NEXT MASK WORD
2825 ;IT COULD BE THIS ONE
2826 014674 022767 000006 164332 CMP #6,$TMP15 ;IS THE CHARACTER LENGTH 6 BITS?
2827 014702 001402 BEQ 18 ;BRANCH IF IT IS
2828 014704 062705 000002 ADD #2,R5 ;SET UP FOR NEXT MASK WORD
2829 ;IT MUST BE THIS ONE!!!!
2830 014710 016505 014734 18: MOV CHARL(R5),R5 ;PICK UP THE MASK WORD
2831 014714 005105 COM R5 ;FORM THE BITS THAT ARE TO BE MASKED
2832 014716 140522 28: BICB R5,(R2)+ ;MASK A BYTE
2833 014720 022702 021660 CMP #DLBUFI,R2 ;ARE WE AT THE END OF THE XMITTER
2834 ;OUTPUT BUFFER
2835 014724 001374 BNE 28 ;BRANCH IF NO TO MASK NEXT BYTE
2836 014726 012702 021260 MOV #DLBUFO,R2 ;RESTORE R2 BEFORE RETURNING
2837 014732 000207 38: RTS PC ;RETURN TO MAINLINE CODE
2838
2839 ;TABLE OF MASK WORDS
2840 014734 000377 CHARL: .WORD 377 ;8. BITS IN LENGTH
2841 014736 000177 .WORD 177 ;7. BITS IN LENGTH
2842 014740 000077 .WORD 77 ;6. BITS IN LENGTH
2843 014742 000037 .WORD 37 ;5. BITS IN LENGTH
2844
2845 ;THIS ROUTINE IS USED BY PROGRAMS #4 & 5
;IT WILL MASK OFF THE CHARACTER SENT OUT BY THE TRANSMITTER
    
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2846 ;BEFORE THE COMPARISON OF DATA OF WHAT WAS RECEIVED AND WHAT WAS
2847 ;TRANSMITTED IS DONE, THE MASKING IS DONE AS A FUNCTION OF CHARACTER
2848 ;LENGTH WHICH CAN BE EITHER 5, 6, 7, OR 8 BITS.
2849
2850 014744 016767 164234 164260 UPMASK: MOV $TMP1,$TMP14 ;PICK UP THE CHARACTER THAT WAS
2851 ;SENT OUT FROM THE XMITTER
2852 014752 005005 CLR R5 ;INITIALIZE TABLE OFFSET
2853 ;FOR PICKING UP MASK WORD
2854 014754 022767 000010 164252 CMP #8,$TMP15 ;IS THE CHARACTER LENGTH 8 BITS?
2855 014762 001423 BEQ 28 ;BRANCH IF IT IS
2856 014764 062705 000002 ADD #2,R5 ;SET UP FOR NEXT MASK WORD
2857 ;IT COULD BE THIS ONE
2858 014770 022767 000007 164236 CMP #7,$TMP15 ;IS THE CHARACTER LENGTH 7 BITS?
2859 014776 001410 BEQ 18 ;BRANCH IF IT IS
2860 015000 062705 000002 ADD #2,R5 ;SET UP FOR NEXT MASK WORD
2861 ;IT COULD BE THIS ONE
2862 015004 022767 000006 164222 CMP #6,$TMP15 ;IS THE CHARACTER LENGTH 6 BITS?
2863 015012 001402 BEQ 18 ;BRANCH IF IT IS
2864 015014 062705 000002 ADD #2,R5 ;SET UP FOR NEXT MASK WORD
2865 ;IT MUST BE THIS ONE!!!!
2866 015020 016505 014734 18: MOV CHARL(R5),R5 ;PICK UP THE MASK WORD
2867 015024 005105 COM R5 ;FORM THE BITS THAT ARE TO BE MASKED
2868 015026 140567 164200 BICB R5,$TMP14 ;MASK THE LOW BYTE
2869 015032 000207 28: RTS PC ;RETURN TO MAINLINE CODE
2870
2871 ;ROUTINE TO SERVICE BUS ERROR TRAPS
2872
2873 015034 112767 000060 000632 BUSERR: MOVB #60,EM4+46 ;SET UP ERROR MESSAGE
2874 015042 112767 000060 000625 MOVB #60,EM4+47
2875 015050 112767 000064 000620 MOVB #64,EM4+50
2876 015056 000412 BR TRPCOM ;GO SET UP AND REPORT BUS ERROR
2877
2878 ;ROUTINE TO SERVICE RSVD INSTRUCTION TRAPS
2879
2880 015060 112767 000060 000606 RSVERR: MOVB #60,EM4+46 ;SET UP ERROR MESSAGE
2881 015066 112767 000061 000601 MOVB #61,EM4+47
2882 015074 112767 000060 000574 MOVB #60,EM4+50
2883 015102 000400 BR TRPCOM ;GO SET UP AND REPORT RSVD INSTR. ERROR
2884
2885 ;ROUTINE TO SET UP AND REPORT BUS ERROR AND RSVD INSTR ERRORS
2886
2887 015104 010667 164066 TRPCOM: MOV SP,$REG6 ;SAVE THE TRAP SP
2888 015110 116700 $STNM,R0 ;PUT TEST NO. IN R0
2889 015114 010067 164042 MOV R0,$REG0 ;SAVE TEST #
2890 015120 016667 000002 164054 MOV 2(SP),$TMP0 ;SAVE THE ERROR PSW
2891 015126 012767 015142 164110 MOV #18,$ESCAPE ;GO TO 18 AFTER ERROR PRINT
2892 015134 011667 164040 MOV (SP),$REG7 ;SAVE THE ERROR PC
2893 015140 104004 ERROR+4 ;REPORTED TRAP ERROR
2894 015142 000137 001772 18: JMP @#RESTRT ;ATTEMPT TO RESTART THE PROGRAM
2895 ;AND TRY AGAIN
2896
2897
2898 ;*****
2899 ;ERROR MESSAGE INFORMATION
2900 ;*****
2901

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2902 ;INFORMATION FOR ERROR MESSAGE 1
2903
2904 015146 046104 030461 051040 EM1: .ASCIZ 'DL11 REGISTER REFERENCE CAUSED TIMEOUT'
2905 015154 043505 051511 042524
2906 015162 020122 042522 042506
2907 015170 042522 041516 020105
2908 015176 040503 051525 042105
2909 015204 052040 046511 047505
2910 015212 052125 000
2911 015215 0040 050050 024503 DH1: .ASCIZ ' (PC) (PS) (SP) TEST DEVADR REGADR'
2912 015222 020040 020040 050050
2913 015230 024523 020040 020040
2914 015236 051450 024520 020040
2915 015244 020040 042524 052123
2916 015252 020040 042040 053105
2917 015260 042101 020122 051040
2918 015266 043505 042101 000122
2919
2920 015274 001116 001202 001176 .EVEN
2921 015302 001162 001164 001166 DT1: .WORD $ERRPC,$TMP0,$REG6,$REG0,$REG1,$REG2,0
2922 015310 000000
2923
2924 ;INFORMATION FOR ERROR MESSAGE 2
2925
2926 015312 046104 030461 051040 EM2: .ASCIZ 'DL11 REGISTER ERROR'
2927 015320 043505 051511 042524
2928 015326 020122 051105 047522
2929 015334 000122
2930 015336 024040 041520 020051 DH2: .ASCIZ ' (PC) (PS) (SP) TEST DEVADR REGADR WAS S/B'
2931 015344 020040 024040 051520
2932 015352 020051 020040 024040
2933 015360 050123 020051 020040
2934 015366 052040 051505 020124
2935 015374 020040 042504 040526
2936 015402 051104 020040 042522
2937 015410 040507 051104 020040
2938 015416 053440 051501 020040
2939 015424 020040 051440 041057
2940 015432 000
2941 015434 .EVEN
2942 015434 001116 001202 001176 DT2: .WORD $ERRPC,$TMP0,$REG6,$REG0,$REG1,$REG2,$REG3,$REG4,0
2943 015442 001162 001164 001166
2944 015450 001170 001172 000000
2945
2946 ;INFORMATION FOR MESSAGE 3
2947
2948 015456 046104 030461 042040 EM3: .ASCIZ 'DL11 DATA COMPARE ERROR'
2949 015464 052101 020101 047503
2950 015472 050115 051101 020105
2951 015500 051105 047522 000122
2952 015506 024040 041520 020051 DH3: .ASCIZ ' (PC) (PS) (SP) TEST WASADR SHBADR WAS S/B'
2953 015514 020040 024040 051520
2954 015522 020051 020040 024040
2955 015530 050123 020051 020040
2956 015536 052040 051505 020124
2957 015544 020040 040527 040523

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2958 015552 051104 020040 044123
2959 015560 040502 051104 020040
2960 015566 020040 040527 020123
2961 015574 020040 020040 027523
2962 015602 000102
2963
2964 015604 001116 001202 001176 .EVEN
DT3: .WORD $ERRPC,$TMP0,$REG6,$REG0,$REG1,$REG2,$REG3,$REG4,0
2965 015612 001162 001164 001166
2966 015620 001170 001172 000000
2967
2968 ;INFORMATION FOR MESSAGE 4
2969
2970 015626 047125 054105 042520 EM4: .ASCIZ 'UNEXPECTED TRAP TO VECTOR AT LOCATION
2971 015634 052103 042105 052040
2972 015642 040522 020120 047524
2973 015650 053040 041505 047524
2974 015656 020122 052101 046040
2975 015664 041517 052101 047511
2976 015672 020116 020040 000040
2977 015700 024040 041520 020051 DH4: .ASCIZ ' (PC) (PS) (SP) TEST'
2978 015706 020040 024040 051520
2979 015714 020051 020040 024040
2980 015722 050123 020051 020040
2981 015730 052040 051505 000124
2982
2983 015736 001200 001202 001176 .EVEN
DT4: .WORD $REG7,$TMP0,$REG6,$REG0,0
2984 015744 001162 000000
2985
2986 ;ERROR INFORMATION FOR ERROR MESSAGE 5
2987
2988 015750 046104 030461 051440 EM5: .ASCIZ 'DL11 SOFT ERROR (PARITY,FRAMING, OR OVERRUN)'
2989 015756 043117 020124 051105
2990 015764 047522 020122 050050
2991 015772 051101 052111 026131
2992 016000 051106 046501 047111
2993 016006 026107 047440 020122
2994 016014 053117 051105 052522
2995 016022 024516 000
2996 016025 040 050050 024503 DH5: .ASCIZ ' (PC) (PS) (SP) TEST DEVADR REGADR (REG)'
2997 016032 020040 020040 050050
2998 016040 024523 020040 020040
2999 016046 051450 024520 020040
3000 016054 020040 042524 052123
3001 016062 020040 042040 053105
3002 016070 042101 020122 051040
3003 016076 043505 042101 020122
3004 016104 020040 051050 043505
3005 016112 000051
3006
3007 016114 001116 001202 001176 .EVEN
DT5: .WORD $ERRPC,$TMP0,$REG6,$REG0,$REG1,$REG2,$REG3,0
3008 016122 001162 001164 001166
3009 016130 001170 000000
3010
3011 ;INFORMATION FOR ERROR MESSAGE 6
3012
3013 016134 024040 041520 020051 DH6: .ASCIZ ' (PC) (PS) (SP) REGADR'

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3014 016142 020040 024040 051520
3015 016150 020051 020040 024040
3016 016156 050123 020051 020040
3017 016164 042522 040507 051104
3018 016172 000
3019 016174 001116 001204 001176 .EVEN
DT6: .WORD $ERRPC,$TMP1,$REG6,$REG2,0
3020 016202 001166 000000
3021
3022 ;INFORMATION FOR ERROR MESSAGE 7
3023
3024
3025 016206 024040 041520 020051 DH7: .ASCIZ ' (PC) DEVADR REGADR (REG)'
3026 016214 020040 042504 040526
3027 016222 051104 020040 042522
3028 016230 040507 051104 020040
3029 016236 024040 042522 024507
3030 016244 000
3031 016246 001116 001164 001166 .EVEN
DT7: .WORD $ERRPC,$REG1,$REG2,$REG3,0
3032 016254 001170 000000
3033
3034 ;INFORMATION FOR ERROR MESSAGE 10
3035
3036
3037 016260 024040 041520 020051 DH10: .ASCIZ ' (PC) DEVADR REGADR (REG) S/B'
3038 016266 020040 042504 040526
3039 016274 051104 020040 042522
3040 016302 040507 051104 020040
3041 016310 024040 042522 024507
3042 016316 020040 020040 027523
3043 016324 000102
3044
3045 016326 001116 001164 001166 .EVEN
DT10: .WORD $ERRPC,$REG1,$REG2,$REG3,$REG4,0
3046 016334 001170 001172 000000
3047
3048 ;MISCELLANEOUS MESSAGES
3049 016342 052516 046114 042055 XMSG1: .ASCIZ 'NULL=DEL=NULL SEQUENCE TIMEOUT AT FOLLOWING PC'
3050 016350 046105 047055 046125
3051 016356 020114 042523 052521
3052 016364 047105 042503 052040
3053 016372 046511 047505 052125
3054 016400 040440 020124 047506
3055 016406 046114 053517 047111
3056 016414 020107 041520 000
3057 016421 102 047111 051101 XMSG2: .ASCIZ 'BINARY UP COUNT SEQUENCE TIMEOUT AT FOLLOWING PC'
3058 016426 020131 050125 041440
3059 016434 052517 052116 051440
3060 016442 050505 042525 041516
3061 016450 020105 044524 042515
3062 016456 052517 020124 052101
3063 016464 043040 046117 047514
3064 016472 044527 043516 050040
3065 016500 000103
3066 016502 044502 040516 054522 XMSG3: .ASCIZ 'BINARY DOWN COUNT SEQUENCE TIMEOUT AT FOLLOWING PC'
3067 016510 042040 053517 020116
3068 016516 047503 047125 020124
3069 016524 042523 052521 047105

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3070	016532	042503	052040	046511	
3071	016540	047505	052125	040440	
3072	016446	020124	047506	046114	
3073	016554	053517	047111	020107	
3074	016562	041520	000		
3075	016565	127	051117	052123	XMSG4: ,ASCIZ 'WORST CASE PATTERN SEQUENCE TIMEOUT AT FOLLOWING PC'
3076	016572	041440	051501	020105	
3077	016600	040520	052124	051105	
3078	016606	020116	042523	052521	
3079	016614	047105	042503	052040	
3080	016622	046511	047505	052125	
3081	016630	040440	020124	047506	
3082	016636	046114	053517	047111	
3083	016644	020107	041520	000	
3084					
3085	016651	015	046412	044501	STMS: ,ASCIZ '<15><12>'MAINDEC-11-DZDLC-B'<15><12>'
3086	016656	042116	041505	030455	
3087	016664	026461	055104	046104	
3088	016672	026503	006502	000012	
3089					
3090	016700	005015	047531	020125	PROG2M: ,ASCIZ '<15><12>'YOU HAVE SELECTED PROGRAM NO. 2'<15><12>'
3091	016706	040510	042526	051440	
3092	016714	046105	041505	042524	
3093	016722	020104	051120	043517	
3094	016730	040522	020115	047516	
3095	016736	020056	006462	000012	
3096	016744	005015	047531	020125	PROG3M: ,ASCIZ '<15><12>'YOU HAVE SELECTED PROGRAM NO. 3'<15><12>'
3097	016752	040510	042526	051440	
3098	016760	046105	041505	042524	
3099	016766	020104	051120	043517	
3100	016774	040522	020115	047516	
3101	017002	020056	006463	000012	
3102	017010	005015	047531	020125	PROG4M: ,ASCIZ '<15><12>'YOU HAVE SELECTED PROGRAM NO. 4'<15><12>'
3103	017016	040510	042526	051440	
3104	017024	046105	041505	042524	
3105	017032	020104	051120	043517	
3106	017040	040522	020115	047516	
3107	017046	020056	006464	000012	
3108	017054	005015	047531	020125	PROG5M: ,ASCIZ '<15><12>'YOU HAVE SELECTED PROGRAM NO. 5'<15><12>'
3109	017062	040510	042526	051440	
3110	017070	046105	041505	042524	
3111	017076	020104	051120	043517	
3112	017104	040522	020115	047516	
3113	017112	020056	006465	000012	
3114	017120	005015	051124	047101	XDB: ,ASCIZ '<15><12>'TRANSMITTER DONE BIT NEVER SET PC= '
3115	017126	046523	052111	042524	
3116	017134	020122	047504	042516	
3117	017142	041040	052111	047040	
3118	017150	053105	051105	051440	
3119	017156	052105	020040	041520	
3120	017164	020075	000		
3121	017167	015	051012	041505	RDB: ,ASCIZ '<15><12>'RECEIVER DONE BIT NEVER SET PC=
3122	017174	044505	042526	020122	
3123	017202	047504	042516	041040	
3124	017210	052111	047040	053105	
3125	017216	051105	051440	052105	

3126	017224	020040	041520	020075	
3127	017232	000			
3128					,MESSAGES SEEKING USER RESPONSE
3129					
3130	017233	015	053412	040510	LENGTH: ,ASCIZ '<15><12>'WHAT IS THE CHARACTER LENGTH (5,6,7 OR 8 BITS)?'
3131	017240	020124	051511	052040	
3132	017246	042510	041440	040510	
3133	017254	040522	052103	051105	
3134	017262	046040	047105	052107	
3135	017270	020110	032450	033054	
3136	017276	033454	047440	020122	
3137	017304	020070	044502	051524	
3138	017312	037451	000		
3139	017315	015	042012	020117	DEFAULT: ,ASCII '<15><12>'DO YOU WISH TO TEST OTHER THAN THE'
3140	017322	047531	020125	044527	
3141	017330	044123	052040	020117	
3142	017336	042524	052123	047440	
3143	017344	044124	051105	052040	
3144	017352	040510	020116	044124	
3145	017360	105			
3146	017361	015	042012	043105	,ASCIZ '<15><12>'DEFAULT DEVICE (1/0 = YES/NO)?'
3147	017366	052501	052114	042040	
3148	017374	053105	041511	020105	
3149	017402	030450	030057	036440	
3150	017410	054440	051505	047057	
3151	017416	024517	000077		
3152	017422	005015	044127	052101	MFIRSTD: ,ASCIZ '<15><12>'WHAT IS THE 1ST RECEIVER STATUS REGISTER ADDRESS?'
3153	017430	044440	020123	044124	
3154	017436	020105	051461	020124	
3155	017444	042522	042503	053111	
3156	017452	051105	051440	040524	
3157	017460	052524	020123	042522	
3158	017466	044507	052123	051105	
3159	017474	040440	042104	042522	
3160	017502	051523	020077	000040	
3161	017510	005015	044127	052101	MVECT: ,ASCIZ '<15><12>'WHAT IS THE 1ST RECEIVER'S VECTOR ADDRESS?'
3162	017516	044440	020123	044124	
3163	017524	020105	051461	020124	
3164	017532	042522	042503	053111	
3165	017540	051105	020123	042526	
3166	017546	052103	051117	040440	
3167	017554	042104	042522	051523	
3168	017562	020077	000040		
3169	017566	005015	047504	054440	MULDEV: ,ASCIZ '<15><12>'DO YOU WANT TO TEST MULTIPLE DEVICES 1/0=YES/NO?'
3170	017574	052517	053440	047101	
3171	017602	020124	047524	052040	
3172	017610	051505	020124	052515	
3173	017616	052114	050111	042514	
3174	017624	042040	053105	041511	
3175	017632	051505	030440	030057	
3176	017640	054475	051505	047057	
3177	017646	037517	020040	000	
3178	017653	015	053412	040510	MLASTD: ,ASCIZ '<15><12>'WHAT IS THE STATUS REGISTER ADDRESS OF THE LAST RECEIVER?'
3179	017660	020124	051511	052040	
3180	017666	042510	051440	040524	
3181	017674	052524	020123	042522	

3182	017702	044507	052123	051105	
3183	017710	040440	042104	042522	
3184	017716	051523	047440	020106	
3185	017724	044124	020105	040514	
3186	017732	052123	051040	041505	
3187	017740	044505	042526	037522	
3188	017746	020040	000		
3189	017751	015	051412	046517	MRANGE: ,ASCIZ <15><12>*SOMETHING WRONG-ANSWER THE LAST QUESTION AGAIN!
3190	017756	052105	044510	043516	
3191	017764	053440	047522	043516	
3192	017772	040455	051516	042527	
3193	020000	020122	044124	020105	
3194	020006	040514	052123	050440	
3195	020014	042525	052123	047511	
3196	020022	020116	043501	044501	
3197	020030	020516	020040	000	
3198	020035	015	053412	040510	PLEVEL: ,ASCIZ <15><12>*WHAT IS YOUR INTERRUPT PRIORITY LEVEL?
3199	020042	020124	051511	054440	
3200	020050	052517	020122	047111	
3201	020056	042524	051122	050125	
3202	020064	020124	051120	047511	
3203	020072	044522	054524	046040	
3204	020100	053105	046105	020077	
3205	020106	000040			
3206	020110	005015	051120	043517	FOULUP: ,ASCII <15><12>*PROGRAM DEVICE ACTIVE LOCATION SHOWS NO DEVICE ACTIVE*
3207	020116	040522	020115	042504	
3208	020124	044526	042503	040440	
3209	020132	052103	053111	020105	
3210	020140	047514	040503	044524	
3211	020146	047117	051440	047510	
3212	020154	051527	047040	020117	
3213	020162	042504	044526	042503	
3214	020170	040440	052103	053111	
3215	020176	105			
3216	020177	015	051412	052105	,ASCII <15><12>*SET SWITCH 0 TO A ONE (1) AND*
3217	020204	051440	044527	041524	
3218	020212	020110	020060	047524	
3219	020220	040440	047440	042516	
3220	020226	024040	024461	040440	
3221	020234	042116			
3222	020236	005015	044510	020124	,ASCIZ <15><12>*HIT CONTINUE TO GO BACK TO DEVICE SELECTION AGAIN*
3223	020244	047503	052116	047111	
3224	020252	042525	052040	020117	
3225	020260	047507	041040	041501	
3226	020266	020113	047524	042040	
3227	020274	053105	041511	020105	
3228	020302	042523	042514	052103	
3229	020310	047511	020116	043501	
3230	020316	044501	000116		
3231	020322	005015	044127	052101	LINTAD: ,ASCIZ <15><12>*WHAT IS THE TRANSMITTER DATA BUFFER ADDRESS?
3232	020330	044440	020123	044124	
3233	020336	020105	051124	047101	
3234	020344	046523	052111	042524	
3235	020352	020122	040504	040524	
3236	020360	041040	043125	042506	
3237	020366	020122	042101	051104	

3238	020374	051505	037523	020040	
3239	020402	000			
3240	020403	015	053412	040510	SELCAR: ,ASCIZ <15><12>*WHAT IS THE CHARACTER TO BE TRANSMITTED (OCTAL ASCII E.G. A=10)
3241	020410	020124	051511	052040	
3242	020416	042510	041440	040510	
3243	020424	040522	052103	051105	
3244	020432	052040	020117	042502	
3245	020440	052040	040522	051516	
3246	020446	044515	052124	042105	
3247	020454	024040	041517	040524	
3248	020462	020114	051501	044503	
3249	020470	020111	027105	027107	
3250	020476	040440	030475	030460	
3251	020504	037451	020040	000	
3252	020511	015	053412	040510	SELDLY: ,ASCIZ <15><12>*WHAT IS THE DESIRED MSEC. DELAY (OCTAL E.G. 10=8(10))?
3253	020516	020124	051511	052040	
3254	020524	042510	042040	051505	
3255	020532	051111	042105	046440	
3256	020540	042523	027103	042040	
3257	020546	046105	054501	024040	
3258	020554	041517	040524	020114	
3259	020562	027105	027107	030440	
3260	020570	036460	024070	030061	
3261	020576	024451	020077	000040	
3262	020604	005015	051511	040440	RSTALL: ,ASCIZ <15><12>*IS A RANDOM WAIT TIME (MSEC.) DESIRED 1/0=YES/NO?
3263	020612	051040	047101	047504	
3264	020620	020115	040527	052111	
3265	020626	052040	046511	020105	
3266	020634	046450	042523	027103	
3267	020642	020051	042504	044523	
3268	020650	042522	020104	030440	
3269	020656	030057	054475	051505	
3270	020664	047057	037517	020040	
3271	020672	000			
3272	020673	015	054412	052517	FAILSA: ,ASCII <15><12>*YOU HAVE SWR8 SET INDICATING LOOP ON TEST*
3273	020700	044040	053101	020105	
3274	020706	053523	034122	051440	
3275	020714	052105	044440	042116	
3276	020722	041511	052101	047111	
3277	020730	020107	047514	050117	
3278	020736	047440	020116	042524	
3279	020744	052123			
3280	020746	005015	040510	042526	,ASCII <15><12>*HAVE YOU MODIFIED THE PROPER LOCATIONS FOR THE*
3281	020754	054440	052517	046440	
3282	020762	042117	043111	042511	
3283	020770	020104	044124	020105	
3284	020776	051120	050117	051105	
3285	021004	046040	041517	052101	
3286	021012	047511	051516	043040	
3287	021020	051117	052040	042510	,ASCII <15><12>*DEVICE THAT YOU WANT TO TEST?*
3288	021026	005015	042504	044526	
3289	021034	042503	052040	040510	
3290	021042	020124	047531	020125	
3291	021050	040527	052116	052040	
3292	021056	020117	042524	052123	
3293	021064	077			

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3294 021065 015 044412 020106 .ASCII <15><12>'IF SO - PRESS THE CONTINUE SWITCH'
3295 021072 047323 026440 050040
3296 021100 042522 051523 052040
3297 021106 042510 041440 047117
3298 021114 044524 052516 020105
3299 021122 053523 052111 044103
3300 021130 005015 043111 047040 .ASCII <15><12>'IF NOT - MODIFY THE PROPER LOCATIONS, THEN'
3301 021136 052117 026440 046440
3302 021144 042117 043111 020131
3303 021152 044124 020105 051120
3304 021160 050117 051105 046040
3305 021166 041517 052101 047511
3306 021174 051516 020054 044124
3307 021202 047105
3308 021204 005015 042522 052123 .ASCIZ <15><12>'RESTART THE PROGRAM AT ADDRESS 200'
3309 021212 051101 020124 044124
3310 021220 020105 051120 043517
3311 021226 040522 020115 052101
3312 021234 040440 042104 042522
3313 021242 051523 031040 030060
3314 021250 000
3315
3316 021251 040 020075 041520 PCMSG: .ASCII ' = PC'
3317 021256 000040 .ASCIZ ' '
3318
3319 .EVEN
3320 ;512. WORDS RESERVED FOR TWO 256. BYTE INPUT/OUTPUT DATA BUFFERS
3321
3322 021260 000400 DLBUFO: .BLKB 256. ;RSVD FOR OUTPUT BUFFER
3323 ;THIS IS THE DATA BEING SENT OUT
3324 ;BY THE TRANSMITTER
3325 021660 000400 DLBUFI: .BLKB 256. ;RSVD FOR INPUT BUFFER
3326 ;THIS IS THE DATA THAT WAS PICKED
3327 ;UP BY THE RECEIVER (I.E. DATA
3328 ;SENT BY THE TRANSMITTER - HOPEFULLY)
3329 022260 000000 BUFEND: 0 ;TAG MARKS END OF BUFFERS
3330
3331 000061 .END
  
```

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ACTREG 001274 266# 621# 653# 654# 664# 1776 1800
BASEAD 001264 252# 573# 659# 660 667# 675# 1788# 1804 1823# 1825
BASEIV 001270 259# 593# 1791# 1806 1824# 1826
BEGIN 001446 46 393#
BIT0 = 000A01 152# 560 583 641 1092 1098 1111 1372 1455 1540 1649
BIT00 = 000001 142# 152
BIT01 = 000A02 141# 151
BIT02 = 000004 140# 150
BIT03 = 000A10 139# 149
BIT04 = 000A20 138# 148
BIT05 = 000040 137# 147
BIT06 = 000100 136# 146
BIT07 = 000200 135# 145
BIT08 = 000400 134# 144 1888
BIT09 = 001A00 133# 143 1896 1955
BIT1 = 000A02 151# 1003 1017 1062
BIT10 = 002A00 132# 1940
BIT11 = 004A00 131# 1903
BIT12 = 010A00 130#
BIT13 = 020A00 129# 1947
BIT14 = 040A00 128# 1874
BIT15 = 100A00 127# 937 949 968 980 982 1004 1016 1018 1076
BIT2 = 000004 150# 812 818 882 893 906 936 948 1501 1603 1712
BIT3 = 000A10 149# 967 981
BIT4 = 000A20 148#
BITS = 000A40 147# 1037 1043 1061
BIT6 = 000100 146# 858 864 881 908
BIT7 = 000200 145#
BIT8 = 000400 144#
BIT9 = 001A00 143#
BPTVEC= 000A14 159#
BUFEND 022260 1133 1190 1247 1304 2573 2737 2794 3329#
BUSEFR 015A34 486 2873#
CHARL 014734 2830 2839# 2866
CHKDAT 014526 1135 1192 1249 1306 2786#
CLDLBF 014344 2720 2735#
CONQUE 002626 626 670 682# 723
CR = 000A15 67# 2375 2385
CRLF = 000200 68# 2346 2385
DATCHK 013752 1617 1725 2650#
DDISP = 17570 74# 196 420
DEFAULT 017315 531 3139#
DELAY 013540 1420 1506 2582# 2619
DELCNT 013602 2582# 2585 2592# 2597#
DH1 015215 317 2911#
DH10 016260 366 3037#
DH2 015336 324 2930#
DH3 015506 331 2952#
DH4 015700 338 2977#
DH5 016025 345 2996#
DH6 016134 352 3013#
DH7 016206 359 3025#
DISPLA 001142 196# 420# 428# 1917# 1939#
DISPRE 000174 43# 42#
DLADDR 010070 480 571 1743# 1808 1828
DLBASE 001260 246# 479# 567# 570 1743 1745# 1747 1749# 1751 1753# 1755 1804# 1825#
  
```


REDO4	010050	1646	1648	1651	1658	1673	1729#											
REDO4A	010060	1684	1686	1731#														
RESTR1	001772	485#	1785	1854	2527	2894												
RESVEC=	000010	156#	488*	489*														
RETRY	002346	526	528	596#														
RFTRYO	002356	557	559	562	566	599#												
RETRY1	002366	580	582	585	589	602#												
RETRY2	002750	638	640	643	647	718#												
RETRY3	002760	693	695	721#														
RFLGO	001424	380#	1129	1186	1243	1300	2562*	2716*										
RFLG1	001426	381#	1131	1188	1245	1302	2569*	2717*										
RINT	013416	2558#	2705															
ROTADD	001276	273#	624*	652*	654	657*	664	665*	1795*	1800	1821*							
RSTALL	020604	1567	1689	3262#														
RSVERR	015060	488	2880#															
RTRY	001430	382#	1124*	1172*	1173	1181*	1229*	1230	1238*	1286*	1287	1295*	1340*	1341				
SELCAR	020403	1403	1485	1575	3240#													
SELDLY	020511	1410	1492	3252#														
STACK =	001100	60#	400	485	1354	1437	1522	1631										
STALL	013604	1598	1707	2602#														
STKLMT=	177774	71#																
STLMSK	001306	290#	2614															
STMES	016651	462	498	3085*														
SUERR1	014100	899	925	1152	1161	1169	1209	1218	1226	1266	1275	1283	1322	1330				
SUEPT1	014132	1337	2683#	2803														
SUERT2	014160	735	750	765	780	2691#												
SUER2	014052	1392	1474	1559	1668	2696#												
		794	804	815	821	840	850	861	867	914	939	945	951	955				
		970	976	984	991	1006	1013	1020	1026	1040	1046	1067	1078	1082				
		1095	1101	1115	2678#													
SUVEC	014206	1123	1180	1237	1294	2704#												
SKR	001140	195#	398	419*	421	427*	442	502	931	962	998	1033	1052	1088				
		1874	1888	1890	1896	1903	1940	1947	1952	1955	2502	2515*						
SWREG	000176	44#	427															
SW0 =	000001	124#	502															
SW00 =	000001	114#	124															
SW01 =	000002	113#	123															
SW02 =	000004	112#	122															
SW03 =	000010	111#	121															
SW04 =	000020	110#	120															
SW05 =	000040	109#	119															
SW06 =	000100	108#	118															
SW07 =	000200	107#	117															
SW08 =	000400	106#	116															
SW09 =	001000	105#	115															
SW1 =	000002	123#																
SW10 =	002000	104#																
SW11 =	004000	103#																
SW12 =	010000	102#	931	962	998	1033	1052	1088										
SW13 =	020000	101#																
SW14 =	040000	100#																
SW15 =	100000	99#																
SW2 =	000004	122#																
SW3 =	000010	121#																
SW4 =	000020	120#																
SW5 =	000040	119#																

SW6 =	000100	118#																
SW7 =	000200	117#																
SW8 =	000400	116#	442															
SW9 =	001000	115#																
TABFLG	001256	242#	433*	483*	495	500*	1784*											
TBITVE=	000014	157#																
TCONT	013722	2631	2635#															
TIMERX	013676	1607	1716	2627#														
TIMETX	013714	1599	1708	2633#														
TIMR1	001440	386#	1137*	1194*	1251*	1308*	2722*											
TIMR2	001442	387#	1139*	1196*	1253*	1310*	2723*											
TKVEC =	000060	164#																
TPVEC =	000064	165#																
TRAPVE=	000034	163#	406*	407*	1355*	1356*	1438*	1439*	1523*	1524*	1632*	1633*						
TRPCDM	015104	2876	2883	2887#														
TRIVEC=	000014	158#																
TST1	002770	511	717	729#	1816													
TST10	003340	820	826#															
TST11	003464	844	849	855#														
TST12	003534	866	872#															
TST13	004016	905	924	930#														
TST14	004146	932	954	961#														
TST15	004274	963	990	997#														
TST16	004422	999	1025	1032#														
TST17	004502	1034	1045	1051#														
TST2	003036	744#																
TST20	004644	1053	1072	1081	1087#													
TST21	004726	1089	1100	1108#														
TST22	004760	1114	1121#															
TST23	005252	1136	1147	1156	1165	1178#												
TST24	005544	1193	1204	1213	1222	1235#												
TST25	006036	1250	1261	1270	1279	1292#												
TST3	003104	759#																
TST4	003152	774#																
TST5	003220	789#																
TST6	003242	793	799#															
TST7	003266	803	809#															
TYPDS =	104405	1843	2482#															
TYPE =	104401	462	463	465	498	520	531	549	574	596	599	602	605	630				
		677	688	718	721	1143	1200	1257	1314	1359	1361	1403	1410	1425				
		1442	1444	1485	1492	1511	1527	1529	1567	1575	1583	1601	1609	1620				
		1622	1636	1638	1678	1689	1710	1717	1729	1731	1778	1841	1844	1942				
		1950	1972	1989	1991	1994	1996	2000	2007	2072	2148	2214	2220	2225				
		2229	2234	2235	2237	2240	2244	2309	2311	2349	2442	2444	2478#	2524				
		1980	2004	2479#														
TYPDC =	104402	2481#																
TYPDN =	104404	2480#																
TYPDS =	104403	2480#																
UPMASK	014744	884	918	2662	2850#													
VECT	002264	574#	604															
XDB	017120	1601	1710	3114#														
XFLGO	001422	379#	1127	1184	1241	1298	2544*	2715*										
XINT	013330	2540#	2707															
XMSG1	016342	1143	3049#															

Table of user symbols with columns for symbol name and multiple values. Symbols include \$TMP17 through \$FOCAT, with values ranging from 1416 to 3322.

Table of macro names with columns for name and multiple values. Names include \$COMMENT, \$ENDCOM, \$EOPREG, \$ERROR, \$ESCAPE, \$GETPRI, \$GETSWR, \$MORETA, \$MULT, \$NEWTST, \$POP, \$PUSH, \$REPORT, \$SCOPE, \$SETPRI, \$SETTRA, \$SETUP, \$SKIP, \$SLASH, \$SPACE, \$STARS, \$SWRSU, \$TRMTRP, \$TYPBIN, \$TYPDEC, \$TYPNAM, \$TYPNUM, \$TYPOCS, \$TYPOCT, \$TYPTXT, \$SCMRE, \$SCMTM, \$SESCA, \$SNEWT, \$SSET, \$SSKIP, \$EQUAT, \$HEADE, \$SETUP.

.SWRHI	4#	20	
.SWRLO	4#	32#	33
.SCATC	4#	36	
.SCMTA	4#	168	
.SEOP	4#	1759	
.SERRO	4#	1922	
.SERRT	4#	1964	
.SPOWE	4#	2490	
.SRDDE	4#	2386	
.SRDOC	4#	2261	
.SREAD	4#	2158	
.SSCOP	4#	1859	
.STRAP	4#	2447	
.STYPD	4#	2090	
.STYPE	4#	2315	
.STYPO	4#	2012	

. ABS. 022262 000

ERRORS DETECTED: 0

DSKZ:DZDLCB,BIN,DSKZ:DZDLCB,LST/CRF/SOL/NL:TOC=DSKZ:DZDLCB,P11
RUN-TIME: 21 10 1 SECONDS
RUN-TIME RATIO: 314/33=9.4
CORE USED: 25K (49 PAGES)