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1          .TITLE  SORT2  SORT -- PHASE 2
2 000000   .CSECT  SORT2
3          .ENABL  LC
4          000000' P2BASE =
5          ;
6          ; THIS SECTION OF SORT REPEATEDLY MERGES THE SORTED
7          ; STRINGS PRODUCED BY PASS 1 UNTIL ONLY A SINGLE SORTED
8          ; STRING REMAINS. THE FINAL MERGE PASS WRITES THIS STRING
9          ; TO THE OUTPUT FILE.
10         ;
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21         ;
22         ;
23         ;
24         ; MACRO TO CAUSE ABORT
25         ;
26         .MACRO  XXX      COD
27 XXX'COD =
28         MOV     #COD',R0
29         CALL   ABORT
30         .ENDM   XXX
31         ;
32         ; GLOBAL DEFINITIONS.
33         ;
34         .GLOBL          SORTP2,P2TOP,P2SIZ
35         ;
36         ; GLOBAL REFERENCES.
37         ;
38         .GLOBL  RWDLEN,ABORT,FD3,CISRT2
39         .GLOBL  KTYPE, TOPMEM, RECLN, EOFBUF
40         .GLOBL  FILRN, FILST, MXFILS, MXFIL2
41         .GLOBL  FILNB, OBFEND, OBUFSZ
42         .GLOBL  NUMKY2, OBUF1, OBUF2, OBUFSZ
43         .GLOBL  NXTBLK, ORPOS, FLUSH, COMPAR
44         .GLOBL  DSKCVT, FLBLK, FILFL
45         .GLOBL  CURDFL, FT$T, KSTRT
46         .GLOBL  BLKFC, P2TERM, DWCNT
47         .GLOBL  ITYPE, RT$CR, RT$VLN
48         .GLOBL  RT$CBL, RT$DBL, RT$FTN, RT$TXT
49         .GLOBL  RT$OS, RT$OR, RT$OX, RT$F11
50         .GLOBL  RT$RA, RT$RB
51         .GLOBL  OTYPE, F$INPL
52         .GLOBL  UEOF, SFLAGS
53         ;
54         ;
55         ; FILE MANAGEMENT TABLES.
56         ;
57 000050   MXMRC = 40. ; ABSOLUTE MAX # OF FILES TO BE MERGED.

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58          000120          MXMRG2 =          2#MXMRG
59          ;
60 000000          MRGLST: .BLKW  MXMRG          ;LIST OF FILES TO MERGE
61 000120          LOC:      .BLKW  MXMRG          ;ADDRESS OF RECORD(J).
62 000240          LOSER:   .BLKW  MXMRG          ;INDEX TO LOSER BELOW THIS NODE.
63 000360          FE:      .BLKW  MXMRG          ;EXTERNAL BLOCK FORWARD LINK.
64 000500          FI:      .BLKW  MXMRG          ;INTERNAL BLOCK FORWARD LINK.
65 000620          RN:      .BLKW  MXMRG          ;RUN # THIS RECORD WILL GO IN.
66 000740          IRPOS:   .BLKW  MXMRG          ;CUR POINTER INTO BUFFER
67 001060          MRGBA:   .BLKW  MXMRG          ;ADDRESS OF FILE BUFFER
68          ;
69          ; GENERAL DATA.
70          000015          CR          =          15          ;ASCII CARRIAGE RETURN
71          000012          LF          =          12          ;ASCII LINE FEED
72          000032          CTRLZ      =          32          ;CTRL-Z DIBOL EOF CHARACTER
73 001200 000000          GRNTBL: .WORD  0          ;ADDRESS OF START OF GRANULE TBL.
74 001202 000000          GRNEND: .WORD  0          ;END OF GRANULE TABLE.
75 001204 000000          NFILE2: .WORD  0          ;MAX # OF FILES WHICH CAN BE MERGED.
76 001206 000000          NUMMRG: .WORD  0          ;# OF FILES TO MERGE NEXT PASS.
77 001210          EMTBLK: .BLKW  10          ;SPACE FOR EMT ARGS
78 001230 000000          RC:        .WORD  0          ;RUN # OF CURRENT RUN.
79 001232 000000          Q:         .WORD  0          ;INDEX TO CURRENT RECORD.
80 001234 000000          RQ:        .WORD  0          ;RUN # CURRENT RECORD WILL GO IN.
81 001236 000000          NXOBLK: .WORD  0          ;ADDRESS OF NXT BLOCK TO OUTPUT.
82 001240 000000          OFI INK: .WORD  0          ;LINK TO PREV RUNS IN FILE
83          ;
84 001242          000          FINFLG: .BYTE  0          ;1==>THIS IS FINAL MERGE.
85          .EVEN

```

```

1          .SBTTL  PASS 2 INITIALIZATION
2
3          ;
4          ; ALLOCATE AVAILABLE CORE SPACE.
5 001244 004767 000000G  SORTP2: CALL  CISRT2      ;CHECK IN FOR OVERLAY BREAKPOINT
6 001250 012701 006424'      MOV    #P2TOP,R1      ;GET START OF FREE MEMORY SPACE.
7          ; SET UP GRANULE BIT TABLE.
8          ; A 1 IN THIS TABLE INDICATES THE CORRESPONDING
9          ; DISK GRANULE IS FREE.
10 001254 010167 177720      MOV    R1,GRNTBL     ;SET START OF TABLE ADDRESS.
11 001260 016702 000000G      MOV    NXTBLK,R2     ;GET # OF DISK BLKS TO ALLOCATE.
12 001264 062702 000017      ADD    #15.,R2      ;CONVERT # OF BITS TO # OF WORDS.
13 001270 006202              ASR    R2
14 001272 006202              ASR    R2
15 001274 006202              ASR    R2
16 001276 060102              ADD    R1,R2          ;GET ADDRESS OF END OF TABLE.
17 001300 010267 177676      MOV    R2,GRNEND
18 001304 005021      1$:   CLR    (R1)+      ;MARK ALL GRANULES AS BUSY.
19 001306 020102          CMP    R1,R2
20 001310 103775          BLO    1$
21          ; THE LAST 2 GRANULES ARE ACTUALLY FREE
22 001312 012702 000002      MOV    #2,R2
23 001316 016704 000000G      MOV    NXTBLK,R4
24 001322 004767 004662      6$:   CALL  RELGRN      ;FREE THOSE GRANULES.
25 001326 005304          DEC    R4
26 001330 005302          DEC    R2
27 001332 003373          BGT    6$
28          ; ALLOCATE FILE I/O BUFFERS.
29 001334 016703 000000G      MOV    OBUFSZ,R3     ;GET SIZE OF TEMP FILE BUFFER.
30 001340 010167 000000G      3$:   MOV    R1,OBUF1     ;ALLOCATE OUTPUT BUFFERS.
31 001344 060301          ADD    R3,R1
32 001346 010167 000000G      MOV    R1,OBFEND     ;END OF BUFF1
33 001352 010167 000000G      MOV    R1,OBUF2
34 001356 060301          ADD    R3,R1
35          ;
36          ; ALLOCATE FILE INPUT BUFFERS
37          ;
38 001360 005002              CLR    R2              ;COUNT # OF FILES ALLOCATED
39 001362 010162 000120'      4$:   MOV    R1,LOC(R2)   ;ALLOCATE RECORD BUFFER
40 001366 066701 000000G      ADD    RWDLEN,R1
41 001372 010162 001060'      MOV    R1,MRGBA(R2)  ;ALLOCATE FILE BUFFER
42 001376 066701 000000G      ADD    OBUFSZ,R1
43 001402 020167 000000G      CMP    R1,TOPMEM     ;HIT TOP OF MEMORY?
44 001406 101005          BHI    2$              ;BR IF YES
45 001410 062702 000002      ADD    #2,R2          ;COUNT ANOTHER FILE ALLOCATED
46 001414 020227 000120      CMP    R2,#MXMRG2    ;ALLOCATED MAX ALLOWED?
47 001420 103760          BLO    4$              ;BR IF NOT
48 001422 006202      2$:   ASR    R2              ;GET # OF FILES
49 001424 010267 177554      MOV    R2,NFILE2     ;SAVE # OF FILES ALLOCATED
50 001430 005067 177600      CLR    RQ              ;INIT MISC PARAMETERS
51 001434 005067 177570      CLR    RC
52 001440 005067 177566      CLR    Q
53 001444 005067 177566      CLR    NXOBLK
54 001450 105067 177566      CLRB  FINFLG
    
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1          .SBTTL  DECIDE STRATEGY FOR NEXT MERGE PASS
2
3          ; THIS SECTION OF SORT DETERMINES THE STRATEGY
4          ; TO BE CARRIED OUT BY THE NEXT MERGE PASS.
5          ; ON ENTRY TO DOMRG THE CELL NUMMRG CONTAINS
6          ; THE NUMBER OF FILES TO MERGE.  FINFLG IS SET
7          ; TO 1 IF THIS IS THE FINAL MERGE.
8
9 001454 005002 STRAT: CLR      R2          ; WILL GET MAX # OF RUNS IN ANY FILE
10 001456 005003   CLR      R3          ; WILL GET SUM OF RUNS IN ALL FILES.
11 001460 012704 0000000  MOV     #FILRN,R4       ; TABLE WITH # OF RUNS IN EACH FILE.
12 001464 010405   MOV     R4,R5
13 001466 062705 0000000  ADD     #MXFIL2,R5      ; GET ADDRESS OF END OF TABLE.
14 001472 012401 2#:    MOV     (R4)+,R1    ; GET # OF RUNS IN THIS FILE.
15 001474 020201   CMP     R2,R1          ; SAVE HIGHEST NUMBER.
16 001476 103001   BHS    1#
17 001500 010102   MOV     R1,R2
18 001502 060103 1#:    ADD     R1,R3          ; GET TOTAL NUMBER OF RUNS.
19 001504 020405   CMP     R4,R5          ; FINISHED YET?
20 001506 103771   BLO   2#
21 001510 020227 0000002  CMP     R2,#2          ; MAX # OF RUNS > 2?
22 001514 101030   BHI   MAJMRG          ; BRANCH IF YES.
23 001516 001413   BEQ   PENMRG
24 001520 020367 177460  CMP     R3,NFILE2     ; CAN WE DO FINAL MERGE?
25 001524 101010   BHI   PENMRG          ; BRANCH IF NOT.
26          ; THIS IS FINAL MERGE.
27 001526 105267 177510   INCB   FINFLG         ; SET FINAL MERGE FLAG.
28 001532 010367 177450   MOV     R3,NUMMRG     ; SET # OF FILES TO MERGE.
29 001536 012767 0000000 0000000  MOV     #MXFILS,CUROFL
30 001544 000442   BR     STRFIN         ; GO PERFORM MERGE.
31          ; SEE IF THIS IS NEXT TO LAST MERGE.
32 001546 016701 177432  PENMRG: MOV     NFILE2,R1
33 001552 006301   ASL    R1              ; GET 2 TIMES # OF FILES WE CAN MERGE.
34 001554 005301   DEC    R1              ; MINUS 1.
35 001556 020301   CMP    R3,R1          ; WILL NEXT PASS FINISH FILE?
36 001560 103006   BHS   MAJMRG          ; BRANCH IF NOT.
37          ; THIS IS THE NEXT TO LAST MERGE.
38          ; MERGE (SUM(RN)-NFILE2+1) FILES.
39 001562 166703 177416   SUB    NFILE2,R3
40 001566 005203   INC    R3
41 001570 010367 177412   MOV    R3,NUMMRG
42 001574 000426   BR     STRFIN         ; GO DO THE MERGE.
43          ; MERGE AS MANY FILES AS POSSIBLE ON THIS PASS.
44 001576 005001  MAJMRG: CLR    R1
45 001600 012704 0000000  MOV     #FILRN,R4     ; TABLE OF RUNS PER FILE.
46 001604 010405   MOV     R4,R5
47 001606 062705 0000000  ADD     #MXFIL2,R5    ; ADDRESS OF END OF TABLE.
48 001612 005724 2#:    TST    (R4)+         ; DOES THIS FILE HAVE SOME RUNS?
49 001614 001401   BEQ    1#             ; BRANCH IF IT'S EMPTY.
50 001616 005201   INC    R1             ; COUNT # OF FILES THAT AREN'T EMPTY.
51 001620 020405 1#:    CMP     R4,R5          ; FINISHED?
52 001622 103773   BLO   2#
53 001624 020127 0000000  CMP     R1,#MXFILS    ; MAX MERGE OF (MXFILS-1).
54 001630 103401   BLO   3#
55 001632 005301   DEC    R1
56 001634 020167 177344 3#:    CMP     R1,NFILE2     ; MAX MERGE OF (NFILE2).
57 001640 101402   BLOS  4#
    
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58	001642	016701	177336		MOV	NFILE2,R1	
59	001646	010167	177334	4#:	MOV	R1,NUMMR0	;SET # OF FILES TO BE MERGED.
60	001652	006367	177330	STRFIN:	ASL	NUMMR0	;SET 2* # OF FILES TO MERGE

```

1          .SBTTL  INITIALIZE FOR NEXT MERGE PASS
2
3          ; THIS SECTION OF SORT USES THE INFORMATION SET UP BY
4          ; THE STRATEGY DECISION MAKER TO INITIALIZE TABLES WHICH
5          ; ARE USED TO DO THE ACTUAL MERGE.
6
7 001656 105767 177360      DOMRG:  TSTB   FINFLG      ; FINAL MERGE?
8 001662 001023           BNE     9$          ; BRANCH IF YES.
9
10         ; FIND WHICH FILE TO USE FOR OUTPUT.
11         ; USE THE FILE WITH THE SMALLEST NUMBER OF RUNS IN IT.
11 001664 012701 001747      MOV     #999.,R1
12 001670 005002           CLR     R2
13 001672 020162 000000G    2$:    CMP     R1,FILRN(R2)
14 001676 101404           BLOS   1$
15 001700 010205           MOV     R2,R5      ; SAVE INDEX TO FILE
16 001702 016201 000000G    MOV     FILRN(R2),R1 ; GET # OF SORTED RUNS IN FILE
17 001706 001405           BEQ    10$        ; CAN'T BEAT ZERO
18 001710 062702 000002    1$:    ADD     #2,R2      ; MOVE ON TO NEXT FILE
19 001714 020227 000000G    CMP     R2,#MXFIL2 ; CHECKED ALL?
20 001720 103764           BLO   2$
21 001722 010567 000000G    10$:   MOV     R5,CUROFL ; SAVE INDEX TO OUTPUT FILE.
22 001726 005265 000000G    INC     FILRN(R5) ; ANOTHER RUN GOES TO THIS FILE.
23 001732 016701 000000G    9$:    MOV     OBUF1,R1 ; GET ADDRESS OF 1ST OUTPUT BUF.
24 001736 105767 177300    TSTB   FINFLG      ; IS THIS FINAL MERGE?
25 001742 001002           BNE    8$          ; BRANCH IF YES.
26 001744 005021           CLR    (R1)+       ; ZERO FLINK FIELD.
27 001746 005021           CLR    (R1)+       ; ZERO # OF BYTES IN BLOCK.
28 001750 010167 000000G    8$:    MOV     R1,ORPOS ; SAVE ADDRESS WHERE NXT REC GOES.
29
30         ; FIND THE NUMMRG/2 FILES WITH THE LARGEST NUMBER OF RUNS
31         ; TO USE AS INPUT.
31 001754 005001           CLR     R1          ; # OF FILES WE HAVE GOTTEN.
32 001756 005002           7$:    CLR     R2          ; # OF FILE TO CHECK NEXT.
33 001760 005003           CLR     R3
34 001762 012700 177777    MOV     #177777,R0 ; LOOK FOR SMALLEST # OF BLOCKS
35 001766 020362 000000G    6$:    CMP     R3,FILRN(R2) ; SAVE LARGEST NUMBER OF RUNS.
36 001772 101027           BHI    3$
37 001774 103405           BLO   11$         ; TAKE IT IF MORE RUNS
38 001776 005703           TST    R3          ; IS THIS FIRST TIME THROUGH?
39 002000 001424           BEQ    3$          ; BR IF YES
40 002002 020062 000000G    CMP     R0,FILNB(R2) ; SELECT FILE WITH SMALLEST # BLOCKS
41 002006 101421           BLOS   3$
42 002010 020267 000000G    11$:   CMP     R2,CUROFL ; IS THIS THE OUTPUT FILE?
43 002014 001416           BEQ    3$          ; IF YES THEN CAN'T USE FOR INPUT.
44 002016 005004           CLR    R4          ; SEE IF FILE IS ALREADY IN IN LIST.
45 002020 020401           4$:    CMP     R4,R1      ; AT END OF LIST?
46 002022 001406           BEQ    5$          ; BRANCH IF YES.
47 002024 020264 000000'   CMP     R2,MRGLST(R4) ; SEE IF IN LIST.
48 002030 001410           BEQ    3$          ; IF YES THEN DON'T GET IT AGAIN.
49 002032 062704 000002    ADD     #2,R4
50 002036 000770           BR     4$
51 002040 016203 000000G    5$:    MOV     FILRN(R2),R3 ; SAVE # OF RUNS IN THIS FILE.
52 002044 016200 000000G    MOV     FILNB(R2),R0 ; GET # OF BLOCKS IN FILE
53 002050 010205           MOV     R2,R5      ; SAVE INDEX TO FILE.
54 002052 062702 000002    3$:    ADD     #2,R2      ; MOVE ON TO NEXT FILE
55 002056 020227 000000G    CMP     R2,#MXFIL2 ; CHECKED ALL FILES?
56 002062 103741           BLO   6$          ; BRANCH IF NOT.
57 002064 010561 000000'   MOV     R5,MRGLST(R1) ; ADD FILE TO INPUT LIST.

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58 002070 062701 000002          ADD    #2,R1          ;COUNT UP 1 MORE FILE
59 002074 020167 177106          CMP    R1,NUMMRG     ;GOT ALL WE NEED?
60 002100 103726                   BLO    7#            ;BRANCH IF NOT.
61                               ;
62                               ; AT THIS POINT WE ARE ABOUT TO DO A MERGE FROM NUMMRG
63                               ; FILES WHOSE INDEX NUMBERS ARE STORED IN MRGLST TO
64                               ; THE OUTPUT FILE WHOSE INDEX NUMBER IS IN CUROFL.
65                               ; FINFLG IS NON-ZERO IF THIS IS THE FINAL MERGE.
66                               ;
67                               ; SET UP MERGE TABLES.
68 002102 016702 177100 MRGSET: MOV    NUMMRG,R2      ;GET # OF FILES TO BE MERGED.
69 002106 006202                   ASR    R2            ;GET 1* # OF FILES TO BE MERGED
70 002110 010205                   MOV    R2,R5
71 002112 005302                   DEC    R2
72 002114 010503 3#: MOV    R5,R3      ;GET P ( NUMBER OF FILES TO MERGE).
73 002116 060203                   ADD    R2,R3        ;GET P+J (J=INDEX TO FILE).
74 002120 006203                   ASR    R3           ;(P+J)/2
75 002122 006303                   ASL    R3           ;CONVERT TO WORD TABLE INDEX.
76 002124 010204                   MOV    R2,R4        ;GET J.
77 002126 006204                   ASR    R4           ;GET J/2.
78 002130 006304                   ASL    R4           ;CONVERT TO WORD TABLE INDEX.
79 002132 006302                   ASL    R2           ;CONVERT J TO WORD TABLE INDEX.
80 002134 010362 000360'          MOV    R3,FE(R2)    ;SET UP EXTERNAL FLINK.
81 002140 010462 000500'          MOV    R4,FI(R2)    ;SET UP INTERNAL FLINK.
82 002144 005062 000620'          CLR    RN(R2)       ;ZERO RUN # THIS REC WILL GO IN.
83 002150 010262 000240'          MOV    R2,LOSER(R2)
84 002154 006202                   ASR    R2
85 002156 005302                   DEC    R2
86 002160 002355                   BGE    3#
87                               ; INITIALIZE FILE BUFFERS.
88 002162 005001                   CLR    R1
89 002164 016103 000000'          9#: MOV    MRGLST(R1),R3 ;GET FILE NUMBER.
90 002170 016104 001060'          MOV    MRGBA(R1),R4 ;GET ADDRESS OF BUFFER FOR FILE.
91 002174 010461 000740'          MOV    R4,IRPOS(R1) ;INITIALIZE RECORD POINTER
92 002200 016324 000000G          MOV    FILST(R3),(R4)+ ;SET UP STARTING DISK ADDRESS.
93 002204 005014                   CLR    (R4)         ;ZERO # OF BYTES IN BLOCK.
94 002206 062701 000002          ADD    #2,R1
95 002212 020167 176770          CMP    R1,NUMMRG     ;INITIALIZED ALL FILES?
96 002216 002762                   BLT    9#           ;BRANCH IF NOT.
97 002220 005067 177004          CLR    RC
98 002224 005067 177002          CLR    G
99 002230 005067 177000          CLR    RQ
100                               ;
101                               ; SET UP OUTPUT FILE
102                               ;
103 002234 105767 177002          TSTB   FINFLG        ;IS THIS FINAL MERGE?
104 002240 001013                   BNE    SR?          ;BR IF YES
105 002242 016702 000000G          MOV    CUROFL,R2     ;GET FILE INDEX #
106 002246 016267 000000G 176764 MOV    FILST(R2),OFLINK;SAVE POINTER TO OTHER RUNS IN FILE
107 002254 004767 004022          CALL   GETORN        ;GET A FREE CLUSTER
108 002260 010162 000000G          MOV    R1,FILST(R2) ;SET AS 1ST BLOCK OF FILE
109 002264 010167 000000G          MOV    R1,FILFL

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1          .SBTTL  DO MERGE PASS
2          ;
3          ; ENTER ACTUAL MERGE ROUTINE.
4          ;
5 002270 016701 176734 SR2:  MOV  RC,R1      ; DOES CURRENT RECORD GO
6 002274 020167 176734      CMP  R1,R0      ; IN THIS RUN?
7 002300 001413      BEQ  SR3      ; BRANCH IF YES.
8 002302 026727 176726 000001  CMP  R0,#1      ; HAVE WE HIT THE END OF FILE?
9 002310 101002      BHI  2$      ; BR IF YES
10 002312 005701      TST  R1      ; IS THE INITIALIZATION RUN?
11 002314 001402      BEQ  1$      ; BRANCH IF YES
12 002316 000167 001006 2$:  JMP  SRFIN     ; NO -- WE'RE FINISHED
13 002322 016767 176706 176700 1$:  MOV  R0,RC     ; ADVANCE TO NEXT RUN.
14 002330 005767 176700 SR3:  TST  R0      ; INITIALIZATION RUN?
15 002334 001002      BNE  1$      ; BRANCH IF NOT
16 002336 000167 000144      JMP  SR4
17          ; OUTPUT RECORD(Q).
18 002342 105767 176674 1$:  TSTB FINFLG   ; FINAL OUTPUT MERGE?
19 002346 001051      BNE  FINMOV   ; BRANCH IF YES.
20          ;
21          ; WE ARE MERGING TO ANOTHER TEMP FILE
22          ; MOVE RECORD TO OUTPUT BUFFER.
23          ;
24 002350 016702 176656 TMPMOV: MOV  Q,R2      ; GET MERGE LIST FILE INDEX #
25 002354 016203 000120'  MOV  LOC(R2),R3    ; GET ADDR OF WINNER RECORD
26 002360 016702 000000G  MOV  DRPOS,R2     ; GET POINTER INTO OUTPUT BUFFER
27 002364 016705 000000G  MOV  OBFEND,R5    ; GET ADDRESS OF END OF BUFFER
28 002370 010304      MOV  R3,R4      ; GET ADDRESS OF END OF RECORD
29 002372 066704 000000G  ADD  RECLN,R4
30 002376 020304 2$:  CMP  R3,R4      ; MOVED ALL?
31 002400 103031      BHIS 4$      ; BR IF FINISHED MOVE
32 002402 020205      CMP  R2,R5      ; HIT END OF BUFFER?
33 002404 103421      BLO  1$      ; BR IF NOT
34          ; OUTPUT BUFFER IS FULL -- WRITE IT OUT
35 002406 016700 000000G  MOV  OBUF1,R0     ; GET ADDRESS OF BUFFER
36 002412 160002      SUB  R0,R2      ; CALC # OF CHARS IN BUFFER
37 002414 010260 000002  MOV  R2,2(R0)    ; STORE # BYTES IN BUFFER HEADER
38 002420 004767 003656  CALL  GETGRN     ; GET FREE DISK BLOCK
39 002424 010167 000000G  MOV  R1,FLBLK    ; SET FILE FLINK
40 002430 004767 000000G  CALL  FLUSH     ; WRITE OUT BUFFER
41 002434 016702 000000G  MOV  OBUF1,R2    ; POINT TO START OF NEW RECORD
42 002440 062702 000004  ADD  #4,R2      ; SKIP OVER BUFFER HEADER WORDS
43 002444 016705 000000G  MOV  OBFEND,R5   ; GET ADDRESS OF END OF BUFFER
44          ; CONTINUE MOVING RECORD
45 002450 112322 1$:  MOVB  (R3)+,(R2)+ ; MOVE RECORD TO FILE BUFFER
46 002452 001351      BNE  2$      ; BR IF NON-NULL CHAR
47 002454 032767 000000G 000000G  BIT  #RT$VLN,ITYPE ; ARE RECORDS VARIABLE LENGTH?
48 002462 001745      BEQ  2$      ; BR IF NOT
49 002464 010267 000000G 4$:  MOV  R2,DRPOS   ; SAVE OUTPUT BUFFER POINTER
50 002470 000406      BR   SR4
51          ;
52          ; MOVE RECORD TO FINAL OUTPUT BUFFER
53          ;
54 002472 016702 176534 FINMOV: MOV  Q,R2      ; GET MERGE LIST INDEX #
55 002476 016201 000120'  MOV  LOC(R2),R1  ; GET ADDRESS OF WINNER RECORD
56 002502 004767 002260  CALL  OUTREC     ; MOVE RECORD TO OUTPUT BUFFER
57          ;

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58 ; GET NEXT RECORD FROM INPUT FILE.
59 ;
60 002506 016700 176520 SR4: MOV Q,R0 ;GET MERGE LIST FILE INDEX #
61 002512 016001 000120' MOV LOC(R0),R1 ;GET ADDRESS OF RECORD BUFFER
62 002516 016002 000740' MOV IRPOS(R0),R2 ;GET POINTER INTO INPUT BUFFER
63 002522 016003 001060' MOV MRQBA(R0),R3 ;GET POINTER TO INPUT BUFFER
64 002526 066303 000002 ADD 2(R3),R3 ;GET POINTER TO END OF BUFFER
65 002532 010105 MOV R1,R5 ;GET ADDR OF END OF RECORD
66 002534 066705 000000G ADD RECLEN,R5
67 002540 020105 3#: CMP R1,R5 ;MOVED ALL OF RECORD?
68 002542 103173 BHS 6# ;BR IF YES
69 002544 020203 4#: CMP R2,R3 ;HIT END OF BUFFER?
70 002546 103557 BLS 2# ;BR IF NOT
71 ; HIT END OF BUFFER -- SEE IF THERE ARE MORE RECORDS IN SORTED RUN
72 002550 016700 176456 MOV Q,R0 ;GET MERGE LIST FILE INDEX #
73 002554 016002 001060' MOV MRQBA(R0),R2 ;POINT TO FILE BUFFER
74 002560 011203 MOV @R2,R3 ;GET FILE FLINK FROM HEADER
75 002562 100570 BMI ENDRUN ;BR IF END OF SORTED RUN
76 ; READ IN NEXT BLOCK FROM FILE
77 002564 010304 MOV R3,R4 ;RELEASE NEW GRANULE
78 002566 004767 003416 CALL REIGRN
79 002572 016004 000000' MOV MRGLST(R0),R4 ;GET REAL FILE INDEX #
80 002576 005364 000000G DEC FILNB(R4) ;SAY 1 LESS BLOCK IN FILE
81 002602 004767 000000G CALL DSKCVT ;CVT CLUSTER # TO FILE & BLOCK #
82 002606 $READ R4,R2,QWCNT,R3 ;START READ FOR NEXT BLOCK
83 002760 $WAIT R4 ;WAIT FOR COMPLETION
84 003072 010203 MOV R2,R3 ;GET ADDRESS OF BUFFER
85 003074 066203 000002 ADD 2(R2),R3 ;GET ADDRESS OF END OF BUFFER
86 003100 062702 000004 ADD #4,R2 ;GET ADDR OF START OF DATA
87 003104 000617 BR 4#
88 ; CONTINUE MOVING RECORD
89 003106 112221 2#: MOVB (R2)+,(R1)+
90 003110 001213 BNE 3# ;BR IF NON-NULL RECORD
91 003112 032767 000000G 000000G BIT #RT$VLN,ITYPE ;ARE RECORDS VARIABLE LENGTH?
92 003120 001607 BEQ 3# ;BR IF NOT
93 ; PAD END OF VARIABLE LENGTH RECORDS WITH NULLS
94 003122 020105 7#: CMP R1,R5 ;HIT END OF RECORD?
95 003124 103002 BHS 6# ;BR IF YES
96 003126 105021 CLRB (R1)+ ;FILL WITH NULLS
97 003130 000774 BR 7#
98 ; FINISHED RECORD MOVE
99 003132 016700 176074 6#: MOV Q,R0 ;GET MERGE LIST INDEX #
100 003136 010260 000740' MOV R2,IRPOS(R0) ;SAVE POINTER INTO BUFFER
101 003142 000414 BR SR4L
102 ;
103 ; HIT END OF SORTED RUN
104 ;
105 003144 012767 000002 176062 ENDRUN: MOV #2,RQ ;SAY NO MORE RECORDS FROM FILE
106 003152 016004 000000' MOV MRGLST(R0),R4 ;GET FILE INDEX NUMBER
107 003156 042703 100000 BIC #100000,R3 ;CLEAR EOF FLAG
108 003162 010364 000000G MOV R3,FILST(R4) ;SAVE NEW FILE START ADDRESS
109 003166 005364 000000G DEC FILRN(R4) ;SAY ONE LESS RUN IN FILE
110 003172 000403 BR SR5
111 ;
112 ; PUT THIS RECORD IN RUN #1
113 003174 012767 000001 176032 SR4L: MOV #1,RQ
114 ; COMPARE NEW RECORD WITH PREVIOUS ONES.

```

```

115 003202 016701 176024          SR5:  MOV    Q,R1          ;GET INDEX TO NEW RECORD.
116 003205 016104 000360'         MOV    FE(R1),R4        ;GET INDEX TO FATHER (T).
117 003212 005704                   SR6:  TST    R4          ;AT HEAD OF TREE?
118 003214 001002                   BNE    2#              ;BRANCH IF NOT
119 003216 000167 177046           JMP    SR2
120 003222 016703 176006          2#:  MOV    RQ,R3         ;IS THIS INITIALIZATION RUN?
121 003226 001435                   BEQ    SR7             ;BRANCH IF YES.
122 003230 020364 000620'         CMP    R3,RN(R4)       ;RQ:RN(T).
123 003234 101014                   BHI    1#              ;BR IF RQ>RN(T).
124 003236 001031                   BNE    SR7
125 003240 016401 000240'         MOV    LOSER(R4),R1    ;GET LOSER(T).
126 003244 016101 000120'         MOV    LOC(R1),R1     ;GET LOC(LOSER(T)).
127 003250 016703 175756           MOV    Q,R3
128 003254 016302 000120'         MOV    LOC(R3),R2     ;GET LOC(Q).
129 003260 004777 000000G         CALL  @COMPAR         ;LOSER(T):Q.
130 003264 002016                   BGE    SR7             ;BR IF LOSER(T)>=Q.
131                                ; RECORD(Q) BECOMES NEW LOSER AT THIS LEVEL.
132 003266 016701 175742          1#:  MOV    RQ,R1
133 003272 016467 000620' 175734  MOV    RN(R4),RQ      ;RN(T)-->RQ.
134 003300 010164 000620'         MOV    R1,RN(R4)     ;RQ-->RN(T).
135 003304 016703 175722           MOV    Q,R3
136 003310 016467 000240' 175714  MOV    LOSER(R4),Q    ;LOSER(T)-->Q.
137 003316 010364 000240'         MOV    R3,LOSER(R4)  ;Q-->LOSER(T).
138                                ; MOVE UP TREE. (T IS ADVANCED TO NEXT HIGHER NODE)
139 003322 016404 000500'         SR7:  MOV    FI(R4),R4 ;FI(T)-->T.
140 003326 000731                   BR     SR6

```

```

1      ;
2      ; END OF MERGE.
3      ;
4 003330 105767 175706 SRFIN: TSTB FINFLG ; WAS THIS THE LAST MERGE?
5 003334 001020      BNE FINCLS ; BRANCH IF IT WAS.
6      ; CLOSE OUT TEMP FILE.
7 003336 016701 000000      MOV OBUF1,R1 ; SET END OF RUN FLAG.
8 003342 016702 000000      MOV ORPOS,R2 ; GET CURRENT BUFFER INSERT POINTER
9 003346 160102      SUB R1,R2 ; CALCULATE # OF BYTES IN BUFFER
10 003350 010261 000002      MOV R2,2(R1) ; STORE BYTE COUNT INTO BUFFER HEADER
11 003354 052711 100000      BIS #<0100000>, (R1)
12 003360 016767 175654 000000G      MOV OFLINK,FLBLK ; CHAIN TO PREVIOUS RUNS IN FILE
13 003366 004767 000000G      CALL FLUSH ; WRITE OUT LAST BLOCK.
14 003372 000167 176056      JMP STRAT ; DETERMINE FUTURE STRATEGY.
15      ;
16      ; Close out the final output (result) file.
17      ;
18 003376 016704 000000G FINCLS: MOV ORPOS,R4 ; GET CURRENT OUTPUT BUFFER POINTER
19 003402 016705 000000G      MOV OBFEND,R5 ; ADDRESS OF END OF OUTPUT BUFFER
20      ;
21      ; See if we need to insert line-feed after last record.
22      ;
23 003406 016700 000000G      MOV OTYPE,R0 ; GET OUTPUT FILE TYPE FLAGS
24 003412 032700 000000G      BIT #RT#CBL+RT#FTN,R0 ; COBOL OR FORTRAN FILE?
25 003416 001412      BEQ 2$ ; BR IF NOT
26 003420 032700 000000G      BIT #RT#RA,R0 ; RECORDING MODE ASCII?
27 003424 001407      BEQ 2$ ; BR IF NOT
28 003426 032700 000000G      BIT #RT#OS,R0 ; ORGANIZATION SEQUENTIAL?
29 003432 001404      BEQ 2$ ; BR IF NOT
30 003434 112703 000012      MOVB #LF,R3 ; INSERT LF
31 003440 004767 002502      CALL OUTCHR
32      ;
33      ; See if we should insert control-z at end of file.
34      ;
35 003444 016700 000000G 2$: MOV OTYPE,R0 ; GET FLAGS
36 003450 032700 000000G      BIT #RT#DBL,R0 ; DIBOL FILE?
37 003454 001413      BEQ FILLST ; BR IF NOT
38 003456 032700 000000G      BIT #RT#OS,R0 ; ORGANIZATION SEQUENTIAL?
39 003462 001004      BNE 3$ ; BR IF YES
40 003464 032767 000000G 000000G      BIT #F#INPL,SFLAGS ; INPLACE RANDOM FILE?
41 003472 001004      BNE FILLST ; NO CONTROL-Z IF YES
42 003474 112703 000032 3$: MOVB #CTRLZ,R3 ; INSERT CONTROL-Z
43 003500 004767 002442      CALL OUTCHR

```

```

1          ;
2          ; Determine how to fill out end of current buffer.
3          ;
4 003504 016703 0000000  FILL51: MOV      OTYPE,R3      ;GET OUTPUT FILE TYPE FLAGS
5 003510 032703 0000000          BIT      #RT#OS,R3      ;ORGANIZATION = SEQUENTIAL?
6 003514 001560          BEQ      2$              ;BR IF NOT
7          ;
8          ; Output organization is sequential.
9          ;
10 003516 004767 002016  4$:      CALL     OUTBUF      ;WRITE CURRENT BUFFER TO FILE
11          ; If this is an inplace sort, fill rest of file with nulls.
12          ;
13 003522 032767 0000000 0000000          BIT      #F#INPL,SFLAGS ;INPLACE SORT?
14 003530 001002          BNE      1$              ;BRANCH AROUND IF INPLACE
15 003532 000167 001110          JMP      CLSOUT      ;JUMP IF NOT INPLACE SORT
16          ; Write nulls to remainder of file.
17 003536 005024  1$:      CLR      (R4)+      ;FILL BUFFER WITH NULLS
18 003540 020405          CMP      R4,R5      ;FINISHED?
19 003542 103775          BLO      1$              ;BR IF NOT
20 003544          3$:      $WRITE  #FD3, OBUF1, OWCNT, NXOBLK
21 003724          $WAIT  #FD3
22 004040 103002          BCC      31$
23 004042 000167 000600          JMP      CLSOUT      ;JUMP IF END OF FILE REACHED
24 004046          31$:
25 004046 066767 0000000 175162          ADD     BLKFC, NXOBLK ;ADVANCE BLOCK #
26 004054 000633          BR      3$              ;CONTINUE WRITING NULLS
27          ;
28          ; Output organization is Relative.
29          ;
30 004056 016703 0000000  2$:      MOV      OTYPE,R3      ;GET OUTPUT FILE TYPE FLAGS
31 004062 032703 0000000          BIT      #RT#DBL,R3      ;DIBOL FILE?
32 004066 001033          BNE      10$             ;BR IF YES
33 004070 032703 0000000          BIT      #RT#RA,R3      ;RECORDING MODE = ASCII?
34 004074 001210          BNE      4$              ;IF YES THEN FILL REST OF FILE WITH NULLS
35 004076 032703 0000000          BIT      #RT#CBL,R3      ;COBOL BINARY RELATIVE FILE?
36 004102 001605          BEQ      4$              ;BR IF NOT
37          ;
38          ; Fill COBOL relative organization binary file with deleted records.
39          ;
40 004104 016703 0000000  5$:      MOV      RECLEN,R3     ;GET RECORD LENGTH
41 004110 020405          CMP      R4,R5      ;IS BUFFER FULL?
42 004112 103405          BLO      6$              ;BR IF NOT
43 004114 004767 001440          CALL     RLOUT      ;DUMP BUFFER
44 004120 103002          BCC      6$
45 004122 000167 000520          JMP      CLSOUT      ;JUMP IF END OF FILE REACHED
46 004126 010324          6$:      MOV      R3, (R4)+      ;STORE DELETED-RECORD RECORD CONTROL WORD
47 004130 020405          7$:      CMP      R4,R5      ;IS BUFFER FULL?
48 004132 103405          BLO      8$              ;BR IF NOT
49 004134 004767 001420          CALL     RLOUT      ;DUMP BUFFER
50 004140 103002          BCC      8$
51 004142 000167 000500          JMP      CLSOUT      ;JUMP IF END OF FILE HIT
52 004146 005024          8$:      CLR      (R4)+      ;FILL RECORD WITH NULLS
53 004150 005303          DEC      R3
54 004152 003366          BGT      7$
55 004154 000753          BR      5$              ;GO DO NEXT RECORD
56          ;
57          ; This is a DIBOL random access file.

```

```

58          ; If this is an inplace sort, preserve the contents of the end of the
59          ; file beyond the sort output.
60          ;
61 004156 032767 0000000 0000000 10%:  BIT    #F$INPL,SFLAGS ; INPLACE SORT?
62 004154 001002          BNE    14%          ;
63 004156 000167 000450          JMP    13%          ; JUMP IF NOT
64 004172          14%:
65          ; Read in block from file and pad with original data.
66 004172 010403          MOV    R4,R3          ; GET OFFSET WITHIN CURRENT BUFFER
67 004174 166703 0000000  SUB    CBUF1,R3
68 004200 032703 000777          BIT    #777,R3          ; ARE WE ON A BLOCK BOUNDARY NOW?
69 004204 001002          BNE    15%          ;
70 004206 000167 000430          JMP    13%          ; JUMP IF YES (DON'T NEED TO FILL THIS BLOCK)
71 004212          15%:  $WAIT  #FD3
72 004226          $READ  #FD3,CBUF2,OWCNT,NXOBLK
73 004306          $WAIT  #FD3
74 004322 010302          MOV    R3,R2          ; GET POINTER INTO NEW BUFFER CORRESPONDING TO
75 004324 066702 0000000  ADD    CBUF2,R2          ; OFFSET IN OLD BUFFER
76 004330 112224          12%:  MOVB  (R2)+,(R4)+    ; FILL WITH ORIGINAL FILE DATA
77 004332 005203          INC    R3
78 004334 032703 000777          BIT    #777,R3          ; REACHED BLOCK BOUNDARY YET?
79 004340 001373          BNE    12%          ; BR IF NOT
80          ; Now write out the last buffer load.
81 004342 004767 000672          13%:  CALL  OUTBUF
82          ;
83          ; Close output file and terminate sort.
84          ;
85 004346          CLSOUT: $WAIT  #FD3          ; WAIT FOR LAST WRITE TO FINISH
86 004762 000167 0000000  JMP    P2TERM          ; TERMINATE THE SORT

```

```

1
2 ; OUTREC is called to move the record pointed to by R1 to the
3 ; final output file buffer.
4 ;
5 004766 010146 OUTREC: MOV R1, -(SP)
6 004770 010246 MOV R2, -(SP)
7 004772 010346 MOV R3, -(SP)
8 004774 010446 MOV R4, -(SP)
9 004776 010546 MOV R5, -(SP)
10 005000 016704 000000G MOV ORPOS, R4 ; GET CURRENT POINTER INTO OUTPUT BUFFER
11 005004 016705 000000G MOV OBFEND, R5 ; GET POINTER TO END OF BUFFER
12 005010 016702 000000G MOV RECLEN, R2 ; GET SORT RECORD LENGTH
13 ;
14 ; Determine record type.
15 ;
16 005014 016700 000000G MOV OTYPE, R0 ; GET OUTPUT FILE TYPE FLAGS
17 005020 032700 000000G BIT #RT$F11, R0 ; FILES-11??
18 005024 001404 BEQ 3$ ; BRANCH IF NOT
19 005026 032700 000000G BIT #RT$OS, R0 ; SEQUENTIAL?
20 005032 001133 BNE ORRS ; BRANCH TO FILES-11 SEQUENTIAL
21 005034 000422 BR ORFL ; BRANCH TO FILES-11 RELATIVE
22 005036 032700 000000G 3$: BIT #RT$CBL, R0 ; COBOL FILE?
23 005042 001404 BEQ 1$ ; BR IF NOT
24 005044 032700 000000G BIT #RT$RA, R0 ; COBOL ASCII FILE?
25 005050 001066 BNE ORCA ; BR IF YES
26 005052 000564 BR ORCB ; COBOL BINARY RECORD
27 005054 032700 000000G 1$: BIT #RT$FTN, R0 ; FILE TYPE = FORTRAN?
28 005060 001404 BEQ 2$ ; BR IF NOT
29 005062 032700 000000G BIT #RT$OR+RT$RB, R0 ; RELATIVE OR BINARY?
30 005066 001001 BNE 2$ ; BR IF EITHER
31 005070 000456 BR ORCA ; FORTRAN, SEQUENTIAL, ASCII
32 005072 032767 000000G 000000G 2$: BIT #RT$VLN, ITYPE ; VARIABLE LENGTH INPUT RECORDS?
33 005100 001016 BNE ORVL ; BR IF YES
34 ;
35 ; Fixed length record.
36 ;
37 005102 020405 ORFL: CMP R4, R5 ; IS OUTPUT BUFFER FULL?
38 005104 103402 BLD 1$ ; BR IF NOT
39 005106 004767 000426 CALL OUTBUF ; FLUSH THE BUFFER
40 005112 112124 1$: MOVB (R1)+, (R4)+ ; MOVE RECORD TO OUTPUT BUFFER
41 005114 005302 DEC R2 ; MOVE ALL OF RECORD
42 005116 003371 BGT ORFL
43 ; See if we should add CR-LF.
44 005120 032767 000000G 000000G BIT #RT$CR, OTYPE ; ADD CR-LF?
45 005126 001574 BEQ OREND ; BR IF NOT
46 005130 004767 001026 CALL ADDCR ; ADD CR-LF
47 005134 000571 BR OREND
48 ;
49 ; Variable length record.
50 ;
51 005136 112103 ORVL: MOVB (R1)+, R3 ; GET NEXT CHAR FROM RECORD
52 005140 001407 BEQ 2$ ; BR IF END OF RECORD HIT
53 005142 020405 CMP R4, R5 ; OUTPUT BUFFER FULL?
54 005144 103402 BLD 1$ ; BR IF NOT
55 005146 004767 000366 CALL OUTBUF ; FLUSH BUFFER
56 005152 110324 1$: MOVB R3, (R4)+ ; MOVE CHAR TO OUTPUT BUFFER
57 005154 005302 DEC R2 ; CONTINUE MOVING RECORD

```

DO MERGE PASS

```

58 005156 003367          BGT      ORVL
59                      ; If output organization = relative, pad with blanks to full record length.
60 005160 032767 0000006 0000006 2$: BIT      #RT$VLN,OTYPE ; ALLOW SHORT OUTPUT RECORDS?
61 005166 001010          BNE      3$      ; BR IF YES
62 005170 005702          TST      R2      ; NEED PADDING?
63 005172 001406          BEQ      3$      ; BR IF NOT
64 005174 112703 000040    MOVB     #' ,R3      ; GET PADDING SPACE
65 005200 004767 000742    4$: CALL    OUTCHR     ; STORE BLANKS INTO END OF RECORD
66 005204 005302          DEC      R2      ; PAD TO FULL RECORD LENGTH
67 005206 003374          BGT      4$
68                      ; Insert carriage-return line-feed.
69 005210 032767 0000006 0000006 3$: BIT      #RT$CR,OTYPE ; NEED TO INSERT CR-LF?
70 005216 001540          BEQ      OREND     ; BR IF NOT
71 005220 004767 000736    CALL    ADDCR     ; INSERT CR-LF
72 005224 000535          BR       OREND

```



```

1          ;
2          ; COBOL ascii record. (And FORTRAN sequential, ascii record)
3          ;
4 005226 112703 000012 DRCA:  MOVB  #LF,R3          ; INSERT LEADING LINE-FEED
5 005232 004767 000710          CALL  OUTCHR
6 005236 112103          1#:  MOVB  (R1)+,R3      ; GET NEXT CHAR FROM RECORD
7 005240 001407          BEQ   3#          ; BR IF END OF RECORD REACHED
8 005242 020405          CMP   R4,R5          ; OUTPUT BUFFER FULL?
9 005244 103402          BLO   2#          ; BR IF NOT
10 005246 004767 000266          CALL  OUTBUF        ; FLUSH BUFFER
11 005252 110324          2#:  MOVB  R3,(R4)+      ; MOVE CHAR TO OUTPUT BUFFER
12 005254 005302          DEC   R2          ; MORE TO MOVE?
13 005256 003367          BGT   1#          ; BR IF YES
14          ; If file organization is Relative, pad with blanks to full record length.
15 005260 032767 0000006 0000006 3#:  BIT   #RT$VLN,OTYPE ; ALLOW SHORT OUTPUT RECORDS?
16 005266 001010          BNE   4#          ; BR IF YES
17 005270 005702          TST   R2          ; DO WE NEED PADDING?
18 005272 001406          BEQ   4#          ; BR IF NOT
19 005274 112703 000040          MOVB  #' ',R3      ; GET PADDING BLANK
20 005300 004767 000642          5#:  CALL  OUTCHR        ; INSERT BLANKS
21 005304 005302          DEC   R2          ; FILL RECORD FILLED
22 005306 003374          BGT   5#
23 005310 112703 000015          4#:  MOVB  #CR,R3      ; NOW INSERT CR
24 005314 004767 000626          CALL  OUTCHR
25 005320 000477          BR    OREND

```

```

1      ;
2      ; FILES-11 sequential access
3      ;
4 005322 005204 ORRS: INC R4 ;ROUND BUFFER POINTER TO NEXT
5 005324 042704 000001 BIC #1,R4 ;WORD
6      ; Strip trailing nulls or blanks.
7 005330 010103 MOV R1,R3 ;GET ADDRESS OF RECORD
8 005332 060203 ADD R2,R3 ;POINT PAST LAST WORD OF RECORD
9 005334 032767 000000G 000000G BIT #RT#RB,DTYPE ;BINARY MODE?
10 005342 001405 BEQ 7# ;BRANCH IF NOT
11 005344 105743 2#: TSTB -(R3) ;SCAN OFF TRAILING NULL WORDS
12 005346 001010 BNE 1# ;BR IF REACHED NON-NULL
13 005350 005302 DEC R2 ;KEEP TRACK OF RECORD LENGTH
14 005352 003374 BGT 2# ;BR IF MORE TO CHECK
15 005354 000405 BR 1#
16      ; ASCII recording mode
17 005356 122743 000040 7#: CMPB #' ,-(R3)
18 005362 001002 BNE 1#
19 005364 005302 DEC R2
20 005366 003373 BGT 7#
21      ; Record size word.
22 005370 020405 1#: CMP R4,R5 ;IS OUTPUT BUFFER FULL?
23 005372 103402 BLO 3# ;BR IF NOT
24 005374 004767 000140 CALL OUTBUF ;FLUSH BUFFER
25 005400 010224 3#: MOV R2,(R4)+ ;STORE RECORD LENGTH
26 005402 001407 BEQ 6# ;BR IF NONE
27 005404 020405 5#: CMP R4,R5 ;OUTPUT BUFFER FULL?
28 005406 103402 BLO 4# ;BR IF NOT
29 005410 004767 000124 CALL OUTBUF ;FLUSH BUFFER
30 005414 112124 4#: MOVB (R1)+,(R4)+ ;MOVE RECORD TO OUTPUT BUFFER
31 005416 005302 DEC R2
32 005420 003371 BGT 5#
33 005422 000436 6#: BR OREND
34      ;
35      ; COBOL Binary record.
36      ;
37 005424 042702 000001 ORCB: BIC #1,R2 ;MAKE SURE RECORD LENGTH IS EVEN
38 005430 032767 000000G 000000G BIT #RT#OR,DTYPE ;ORGANIZATION = RELATIVE?
39 005436 001007 BNE 1# ;BR IF YES
40      ; Strip trailing nulls.
41 005440 010103 MOV R1,R3 ;GET ADDRESS OF RECORD
42 005442 060203 ADD R2,R3 ;POINT PAST LAST WORD OF RECORD
43 005444 005743 2#: TST -(R3) ;SCAN OFF TRAILING NULL WORDS
44 005446 001003 BNE 1# ;BR IF REACHED NON-NULL
45 005450 162702 000002 SUB #2,R2 ;KEEP TRACK OF RECORD LENGTH
46 005454 003373 BGT 2# ;BR IF MORE TO CHECK
47      ; Build record control word.
48 005456 020405 1#: CMP R4,R5 ;IS OUTPUT BUFFER FULL?
49 005460 103402 BLO 3# ;BR IF NOT
50 005462 004767 000052 CALL OUTBUF ;FLUSH BUFFER
51 005466 010214 3#: MOV R2,(R4) ;STORE RECORD LENGTH
52 005470 052724 100000 BIS #100000,(R4)+ ;SET RECORD-EXISTS FLAG
53 005474 006202 ASR R2 ;GET # WORDS IN RECORD
54 005476 001407 BEQ 6# ;BR IF NONE
55 005500 020405 5#: CMP R4,R5 ;OUTPUT BUFFER FULL?
56 005502 103402 BLO 4# ;BR IF NOT
57 005504 004767 000030 CALL OUTBUF ;FLUSH BUFFER

```

```
58 005510 012124      4#:      MOV      (R1)+,(R4)+      ; MOVE RECORD TO OUTPUT BUFFER
59 005512 005302              DEC      R2
60 005514 003371              BGT      5#
61 005516 000400      6#:      BR       (ORFND)
62                          ;
63                          ; Finished moving record to output buffer.
64                          ;
65 005520 010467 0000000  ORFND:  MOV      R4,ORPOS      ; SAVE OUTPUT BUFFER POINTER
66 005524 012605              MOV      (SP)+,R5
67 005526 012604              MOV      (SP)+,R4
68 005530 012603              MOV      (SP)+,R3
69 005532 012602              MOV      (SP)+,R2
70 005534 012601              MOV      (SP)+,R1
71 005536 000207              RETURN
```

```

1
2 ;-----
3 ; OUTBUF is called to write the current output buffer to the final output file.
4 ; An abort occurs if the output file overflows.
5 ; Inputs:
6 ;   R4 = Pointer to end of data in buffer.
7 ;   OBUF1 = Pointer to start of buffer.
8 ; Outputs:
9 ;   R4 = Address of start of fresh buffer.
10 ;   R5 = Address of end of buffer.
11 ;
12 ;-----
11 005540 004767 000014 OUTBUF: CALL    RLOUT          ;TRY TO WRITE BUFFER TO FILE
12 005544 103004          BCC     1$          ;BR IF NO OVERFLOW
13 005546          XXX     16          ;FILE OVERFLOW
14 005556 000207          1$:    RETURN
15
16 ;-----
17 ; RLOUT is called to write the current buffer full of data up to
18 ; (but not beyond) the end of the current output file.
19 ; The c-flag is set on return if the end of file is reached.
20 ; Inputs:
21 ;   R4 = Address of end of data in current output buffer.
22 ;   OBUF1 = Address of current output buffer.
23 ; Outputs:
24 ;   R4 = Address of start of fresh buffer.
25 ;   R5 = Address of end of buffer.
26 ;
27 ;-----
27 005560          RLOUT:  $WAIT    #FD3          ;WAIT FOR LAST WRITE TO FINISH
28 005574 103523          BCS     9$          ;BR IF ERROR
29 005576 032704 000001 1$:    BIT     #1,R4          ;IS R4 ON EVEN BYTE BOUNDARY?
30 005702 001401          BEQ     2$          ;BR IF YES
31 005704 105024          CLRB   (R4)+          ;PUT IN NULL
32 005706 166704 000000G 2$:    SUB     OBUF1,R4          ;GET # BYTES IN BUFFER
33 005712 001477          BEQ     3$          ;BR IF BUFFER EMPTY
34 005714 006204          ASR     R4             ;GET # WORDS IN BUFFER
35 005716          $WRITE  #FD3,OBUF1,R4,NXOBLK
36 006072 103424          BCS     9$          ;BR IF HIT END OF FILE
37 006074 062704 000377  ADD     #377,R4          ;BOUND # WORDS UP TO BLOCK BOUNDARY
38 006100 042704 000377  BIC     #377,R4
39 006104 000304          SWAB   R4             ;GET # BLOCKS WRITTEN
40 006106 060467 173124  ADD     R4,NXOBLK          ;ADVANCE FILE BLOCK COUNTER
41 ; Set up new buffer pointers.
42 006112 016704 000000G 3$:    MOV     OBUF2,R4          ;GET ADDRESS OF NEW BUFFER
43 006116 016767 000000G 000000G  MOV     OBUF1,OBUF2          ;SWITCH BUFFERS
44 006124 010467 000000G  MOV     R4,OBUF1
45 006130 010405          MOV     R4,R5
46 006132 066705 000000G  ADD     OBUFSZ,R5          ;GET ADDRESS OF END OF BUFFERR
47 006136 010567 000000G  MOV     R5,OBFEND
48 006142 000241          CLC
49 006144 000207          9$:    RETURN

```

```
1 ;-----  
2 ; OUTCHR is called to place the character in R3 in the output buffer.  
3 ; Inputs:  
4 ; R4 = Pointer into output buffer.  
5 ; R5 = Address of end of output buffer.  
6 ;  
7 005146 020405 OUTCHR: CMP R4,R5 ;IS OUTPUT BUFFER FULL?  
8 005150 103402 BLO 1% ;BR IF NOT  
9 005152 004767 177362 CALL OUTBUF ;FLUSH THE BUFFER  
10 005156 110324 1%: MOV R3,(R4)+ ;MOVE CHAR TO OUTPUT BUFFER  
11 005160 000207 RETURN
```

```
12 ;-----  
13 ; ADDCR is called to insert Carriage-return & Line-feed into the  
14 ; current output buffer.  
15 ; Inputs:  
16 ; R4 = Pointer into output buffer.  
17 ; R5 = Address of end of output buffer.  
18 ;  
19 ;  
20 005162 010346 ADDCR: MOV R3,-(SP)  
21 005164 012703 000015 MOV #CR,R3 ;INSERT CR  
22 005170 004767 177752 CALL OUTCHR  
23 005174 012703 000012 MOV #LF,R3 ;INSERT LF  
24 005200 004767 177742 CALL OUTCHR  
25 005204 012603 MOV (SP)+,R3  
26 005206 000207 RETURN
```

```

1          .SBTTL  SUBROUTINES
2          ;
3          ; ROUTINE TO FREE THE DISK BLOCK WHOSE ADDRESS IS IN R4.
4          ; R4 IS NOT ALTERED BY THE SUBROUTINE.
5          ;
6 006210 010146 RELGRN: MOV    R1, -(SP)      ; SAVE SOME REGISTERS.
7 006212 010246          MOV    R2, -(SP)
8 006214 010401          MOV    R4, R1      ; GET DISK GRANULE #.
9 006216 042701 177760  BIC    #<^0177760>, R1 ; GET # OF BIT IN WORD.
10 006222 012702 100000 MOV    #<^0100000>, R2
11 006226 000402          BR     1$
12 006230 000241 2$:    CLC
13 006232 006002          ROR    R2      ; POSITION BIT TO PROPER POSITION.
14 006234 005301 1$:    DEC    R1
15 006236 002374          BGE    2$
16 006240 010401          MOV    R4, R1
17 006242 006201          ASR    R1      ; GET INDEX TO WORD.
18 006244 006201          ASR    R1      ; (DIVIDE BY 16)
19 006246 006201          ASR    R1
20 006250 006201          ASR    R1
21 006252 006301          ASL    R1      ; CVT TO BYTE INDEX
22 006254 066701 172720 ADD    GRNTBL, R1 ; GET ADDRESS OF WORD.
23 006260 020167 172716 CMP    R1, GRNEND ; DON'T GO PAST END OF TABLE
24 006264 002052          BGE    RELDVF
25 006266 030211          BIT    R2, (R1) ; GRANULE SHOULD BE BUSY NOW.
26 006270 001050          BNE    RELDVF
27 006272 050211          BIS    R2, (R1) ; MARK GRANULE AS FREE.
28 006274 012602          MOV    (SP)+, R2 ; RESTORE REGISTERS.
29 006276 012601          MOV    (SP)+, R1
30 006280 000207          RETURN
31          ;
32          ; ROUTINE TO GET THE ADDRESS OF A FREE DISK GRANULE.
33          ; THE ADDRESS IS RETURNED IN R1.
34          ;
35 006302 010246 GETGRN: MOV    R2, -(SP)      ; SAVE SOME REGISTERS.
36 006304 010346          MOV    R3, -(SP)
37 006306 010446          MOV    R4, -(SP)
38 006310 016701 172664 MOV    GRNTBL, R1 ; GET ADDRESS OF START OF BIT TABLE.
39 006314 005721 1$:    TST    (R1)+ ; LOOK FOR WORD WITH FREE GRANULE.
40 006316 001776          BEQ    1$ ; BRANCH IF NONE IN THIS WORD.
41 006320 014102          MOV    -(R1), R2 ; GET FREE GRANULE BITS.
42 006322 005003          CLR    R3
43 006324 006102 3$:    ROL    R2 ; SEARCH FOR FREE GRAN BIT.
44 006326 103402          BCS    2$ ; BRANCH WHEN FOUND.
45 006330 005203          INC    R3 ; KEEP TRACK OF ADDRESS.
46 006332 000774          BR     3$
47 006334 010304 2$:    MOV    R3, R4 ; SAVE BIT INDEX TO GRANULE.
48 006336 000241 4$:    CLC ; MARK GRANULE AS USED NOW.
49 006340 006002          ROR    R2 ; REPOSITION BIT.
50 006342 005303          DEC    R3
51 006344 002374          BGE    4$
52 006346 010211          MOV    R2, (R1) ; RESTORE WORD WITH GRANULE BUSY.
53 006350 166701 172624 SUB    GRNTBL, R1 ; GET WORD INDEX.
54 006354 006301          ASL    R1 ; CONVERT WORD TO BIT INDEX.
55 006356 006301          ASL    R1
56 006360 006301          ASL    R1
57 006362 060401          ADD    R4, R1 ; ADD IN BIT INDEX WITHIN WORD.

```

```
58 006364 020167 0000009      CMP      R1,NXTBLK      ;MAKE SURE WE DON'T OVERFLOW.
59 006370 003004              BGT      OVTMP          ;TEMP FILE OVERFLOW
60 006372 012604              MOV      (SP)+,R4
61 006374 012603              MOV      (SP)+,R3
62 006376 012602              MOV      (SP)+,R2
63 006400 000207              RETURN
64 006402              OVTMP:  XXX      17
65 006412              RELOVF: XXX      10
66                      ;
67                      P2TOP  =      .+2
68                      P2SIZ  =      P2TOP-P2BASE
69                      .END
```

Symbol table

ABORT = ***** G	FILST = ***** G	MRSSET 002102R	002	DWCNT = ***** G	RT\$VLN= ***** G
ADDR 006162R	002 FINCLS 003376R	002 MXFILS= ***** G		PENMRG 001546R	002 RT11 = 000000
BELL = 000007	FINFLG 001242R	002 MXFIL2= ***** G		PFSPC = 000002	RWDLEN= ***** G
BIGEST= 177777	FINMOV 002472R	002 MXMRG = 000050		P2BASE= 000000R	002 SEVERR= 000010
BLKFC = ***** G	FLBLK = ***** G	MXMRG2= 000120		P2SIZ = 006424 G	SFLAGS= ***** G
BUFSIZ= 001000	FLUSH = ***** G	NFILE2 001204R	002	P2TERM= ***** G	SORTP2 001244R 002
CHNBIT= 000400	FT\$T = ***** G	NOERR = 000001		P2TOP = 006424R 002	SRFIN 003330R 002
CHND = 000000	F\$INPL= ***** G	NUMKY2= ***** G		Q 001232R	002 SR2 002270R 002
CISR12= ***** G	GETGRN 006302R	002 NUMMRG 001206R	002	QLEN = 000003	SR3 002330R 002
CLSOUT 004646R	002 GRNEND 001202R	002 NXOBLK 001236R	002	RC 001230R	002 SR4 002506R 002
COMPAR= ***** G	GRNTBL 001200R	002 NXTBLK= ***** G		RECLEN= ***** G	SR4L 003174R 002
CR = 000015	HB\$ARS= 000006	OBFEND= ***** G		RELGRN 006210R	002 SR5 003202R 002
CSPCDF= 000376	HB\$DFS= 000002	OBUFSZ= ***** G		RELOVF 006412R	002 SR6 003212R 002
CTRLZ = 000032	HB\$DIP= 000030	OBUF1 = ***** G		RLOUT 005560R	002 SR7 003322R 002
CUROFL= ***** G	HB\$DUP= 000001	OBUF2 = ***** G		RMON = 000054	STRAT 001454R 002
DBLKFC= 000005	HB\$RIU= 000032	OFLINK 001240R	002	RN 000620R	002 STRFIN 001652R 002
DOMRG 001656R	002 HB\$RSZ= 000004	ORCA 005226R	002	RQ 001234R	002 TMPMOV 002350R 002
DSKCVT= ***** G	HD\$DEV= 000000	ORCB 005424R		002 RSTSJB= 000404	TOPMEM= ***** G
EMTBLK 001210R	002 HD\$\$SZ= 000004	OREND 005520R	002	RT\$CBL= ***** G	UEOF = ***** G
ENDRUN 003144R	002 IRPOS 000740R	002 ORFL 005102R	002	RT\$CR = ***** G	USERRB= 000053
EOFBUF= ***** G	ITYPE = ***** G	ORPOS = ***** G		RT\$DBL= ***** G	USRLOC= 000046
ERR = 000006	JSW = 000044	ORRS 005322R	002	RT\$FTN= ***** G	VERSNO= 000276
ERRLOC= 000052	KSTRT = ***** G	ORVL 005136R	002	RT\$F11= ***** G	WRDS = 000004
FD3 = ***** G	KTYPE = ***** G	OTYPE = ***** G		RT\$OR = ***** G	XEMT = ***** G
FE 000360R	002 LF = 000012	OUTBUF 005540R	002	RT\$OS = ***** G	XXX16 = 005546R 002
FI 000500R	002 LOC 000120R	002 OUTCHR 006146R	002	RT\$OX = ***** G	XXX17 = 006402R 002
FILFL = ***** G	LOSER 000240R	002 OUTREC 004766R	002	RT\$RA = ***** G	XXX18 = 006412R 002
FILLST 003504R	002 MAJMRG 001576R	002 OVLBIT= 001000		RT\$RB = ***** G	... V1 = 000003
FILNB = ***** G	MRCBA 001060R	002 OVTMP 006402R	002	RT\$TXT= ***** G	... V2 = 000061
FILRN = ***** G	MRELST 000000R	002			

. ABS. 000000 000 (RW, 1, GBL, ABS, DVR)
 000000 001 (RW, 1, LCL, REL, CON)
 SORT2 006422 002 (RW, 1, GBL, REL, DVR)

Errors detected: 0

*** Assembler statistics

Work file reads: 0
 Work file writes: 0
 Size of work file: 15783 Words (62 Pages)
 Size of core pool: 18432 Words (72 Pages)
 Operating system: RT-11

Elapsed time: 00:00:26.36
 ,DB4: CBSR12, DK: CBSKTH, CRF=DK: CBSRTH, CBSRT2/C

