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IDENTIFICATION  
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PRODUCT CODE: MAINDEC-11-DZRKL-E-D  
PRODUCT NAME: RK11/RK05 DYNAMIC TEST  
DATE CREATED: APRIL, 1977  
MAINTAINER: DIAGNOSTIC GROUP  
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1.0 ABSTRACT

THE RK11/RK05 DYNAMIC TEST AIMS AT

1. DEMONSTRATING THE ELECTROMECHANICAL INTEGRITY OF THE DRIVE.
2. CHECKING THE LINEAR POSITIONER CONTROL AND SPEED CONTROL
3. VERIFYING THE INTEGRITY OF THE READ/WRITE LOGIC
4. PROVIDING A TIMER FOR THE SEEK FUNCTION.

THIS IS A TEST ONE LEVEL HIGHER THAN THE BASIC RK11 LOGIC TESTS.

2.0 REQUIREMENTS

2.1 EQUIPMENT

- A. PDP11 WITH CONSOLE TELETYPE.
- B. 8K OF MEMORY
- C. RK11 OR RKV11 CONTROLLER
- D. 1-8 RK05 OR RK05F DRIVES (DRIVE TYPES MAY BE MIXED)

2.2 PRELIMINARY PROGRAMS

RK11 LOGIC TEST I (MAINDEC-11-DZRKJ)  
RK11 LOGIC TEST II (MAINDEC-11-DZRKK)

2.3 EXECUTION TIME

ERROR FREE FIRST PASS ON PDP11/20 WITH CORE MEMORY TAKES APPROXIMATELY 5 MINUTES (WITHOUT THE SEEK TIMER AND GRAPH, ADDITIONAL 3.5 MINUTES FOR THESE). LESS FOR FASTER MACHINES OR MEMORIES.

3.0 STARTING ADDRESS

200 FOR ANY NORMAL MODE OF OPERATION. ALL SWITCHES DOWN

210 FOR FUNCTION SELECTING PROGRAM (CONVERSATIONAL MODE).

4.0 PROGRAM CONTROL MODES & OPERATOR ACTION

PAPER TAPE LOADING  
RKDP DUMP MODE  
RKDP CHAIN MODE  
ACT11

- 4.1 PAPER TAPE LOADING
  - 4.1.1 LOAD PROGRAM INTO MEMORY USING STANDARD PROCEDURE FOR ABSOLUTE TAPES.
  - 4.1.2 MAKE SURE THAT THE DRIVES TO BE CHECKED ARE LOADED WITH DISKS AND ARE IN 'RUN'. 'WRT ENABLE' THEM. CHECK THAT 'WRT PROT' LIGHT ON THESE DRIVES IS OFF. PUT DRIVES THAT ARE NOT TO BE TESTED ON 'LOAD'.
  - 4.1.3 LOAD ADDRESS 200
  - 4.1.4 SET SWITCHES IF DESIRED (SEE SEC 6.0)  
PRESS START.
  - 4.1.5 THE PROGRAM IDENTIFIES ITSELF

RK11 DYNAMIC TEST  
MAINDEC-11-DZRKL-E

THEN IT PROCEEDS TO FIND WHICH DRIVES ARE PRESENT AND PRINTS OUT THE DRIVES FOUND. IF AN RK-05F IS DETECTED, AN F IS APPENDED TO THE DRIVE NUMBER:

DRIVES PRESENT

0  
1

AFTER TYPING OUT THE DRIVE NUMBER THAT IS GOING TO BE TESTED, EXECUTION OF THE TESTS START.

AFTER ALL THE TESTS HAVE BEEN EXECUTED ON ONE DRIVE THEY ARE EXECUTED ON THE NEXT DRIVE, IF PRESENT. THIS IS REPEATED TILL ALL DRIVES ARE TESTED.

AT THE END OF A PASS THE FOLLOWING IS TYPED OUT:

END PASS X                   X=0,1,2.....

CONTROL IS TRANSFERRED BACK TO THE BEGINNING OF THE PROGRAM AND RE-EXECUTION BEGINS.

- 4.2 RKDP DUMP MODE
  - 4.2.1 THE PROGRAM IS LOADED BY THE RKDP MONITOR.
  - 4.2.2 SET SA=200. SELECT ANY SWITCHES YOU WANT AND PRESS START.
  - 4.2.3 THE PROGRAM IDENTIFIES ITSELF AND PRINTS OUT:

'TO TEST DRIVE 'N' HALT PROGRAM, REMOVE RKDP PACK AND REPLACE IT WITH A WORK PACK, CLEAR LOCATION 40, AND RESTART PROGRAM'

#### 4.3 RKDP CHAIN MODE

THE PROGRAM IS CHAIN LOADED FROM RKDP PACK ON DRIVE 'N'. AFTER IDENTIFYING ITSELF, THE FOLLOWING MESSAGE APPEARS:

'DRIVE 'N' NOT TESTED'

DRIVE 'N' WILL NOT BE TESTED SINCE THE RKDP PACK IS ON THAT DRIVE.

#### 4.4 ACT11 MODE

THE PROGRAM IS LOADED BY THE ACT11 MONITOR. AFTER IDENTIFYING ITSELF, ASCERTAINS THE NUMBER OF DRIVES PRESENT AND PROCEEDS TO TEST EACH OF THEM AS BEFORE.

#### 5.0 DRIVE SELECTION

IF ANY PARTICULAR DRIVE IS TO BE SELECTED FOR TESTING, PUT THAT DRIVE ON 'RUN', 'WRITE ENABLE'. PUT THE REST OF THE DRIVES ON 'LOAD', 'WRITE LOCK'. THEN START AS USUAL.

#### 6.0 SWITCH OPTIONS

IF THE PROGRAM IS BEING RUN ON A SWITCHLESS PROCESSOR (I.E. AN 11/34), THE PROGRAM WILL DETERMINE THAT THE HARDWARE SWITCH REGISTER IS NOT PRESENT AND WILL USE A 'SOFTWARE' SWITCH REGISTER. THE 'SOFTWARE' SWITCH REGISTER IS LOCATED AT LOCATION 176 (8). THE SETTINGS OF THE 'SOFTWARE' SWITCHES ARE CONTROLLED THROUGH A KEYBOARD ROUTINE WHICH IS CALLED BY TYPING A 'CONTROL G'. THE PROGRAM WILL RECOGNIZE THE 'CONTROL G' WHENEVER THE PROGRAM ENTERS THE SCOPE ROUTINE OR BEGINS A NEW TEST. THE 'SOFTWARE' SWITCH VALUES ARE ENTERED AS AN OCTAL NUMBER IN RESPONSE TO THE PROMPT FROM THE SWITCH ENTRY ROUTINE:

'SWR = NNNNNN NEW ='

EACH TIME SWITCH SETTING ARE ENTERED, THE ENTIRE SWITCH REGISTER IMAGE MUST BE ENTERED. LEADING ZEROS ARE NOT REQUIRED. 'RUBOUT' AND 'CONTROL U' FUNCTIONS MAY BE USED TO CORRECT TYPING ERRORS DURING SWITCH ENTRY.

ON PROCESSORS WITH HARDWARE SWITCH REGISTERS, THE 'SOFTWARE' SWITCH REGISTER MAY BE USED. IF THE PROGRAM FINDS ALL 16 SWITCHES IN THE 'JP' POSITION, ALL SWITCH REGISTER REFERENCES WILL BE TO THE

'SOFTWARE' REGISTER AND THE PROCEDURES DESCRIBED ABOVE MUST BE FOLLOWED.

SW<15>=1	HALT ON ERROR
SW<14>=1	LOOP ON TEST
SW<13>=1	INHIBIT ERROR PRINTOUTS
SW<12>=1	CYCLE ON ERROR TO THE PREVIOUS 'SCOPE' STATEMENT
SW<11>=1	DUMP ALL RK11 REGISTERS ON ERROR
SW<10>=1	RING BELL ON ERROR
SW<09>=1	LOOP ON SPECIFIC ERROR
SW<08>=1	LOOP ON TEST INDICATED BY USER .SEE SEC. 6.8)
SW<06>=1	TYPE SEEK TIMER
SW<05>=1	TYPE THE GRAPHS
SW<04>=1	PRINT THE COMPLETE GRAPH
SW<03>=1	TERMINATE FUNCTION SELECTED BY USER
SW<02>=1	DROP THE DRIVE AFTER MAXIMUM ALLOWABLE NUMBER OF ERRORS OCCUR
SW<00>=1	ASK FOR PATTERN TO BE WRITTEN OR WRITE CHECKED (FUNCTION SELECTION PROGRAM)

6.1 SW<15>

THE PROGRAM HALTS ON ENCOUNTERING AN ERROR, AFTER TYPING OUT THE ERROR MESSAGE AND PERTINENT INFORMATION. PRESSING "CONTINUE" RESTORES NORMAL OPERATION OF THE PROGRAM.

6.2 SW<14>

THE PROGRAM LOOPS ON THE SUBTEST THAT IS BEING EXECUTED WHEN THE SWITCH IS PUT ON. THIS SWITCH IS USED NORMALLY ALONG WITH SW 15.

6.3 SW<13>

THIS SWITCH INHIBITS ALL ERROR MESSAGES. NORMALLY USED WHEN LOOPING ON TEST (SW 14) OR LOOPING ON ERROR (SW 9).

6.4 SW<12>

THIS SWITCH ALLOWS THE PROGRAM TO CYCLE FROM THE POINT OF ERROR TO THE PREVIOUS SCOPE STATEMENT. NOTE THAT IN DOING SO ANY INITIALIZATION BEING DONE

AT THE BEGINNING OF THE SUBTEST WILL BE DONE AGAIN AND AGAIN. SEE SEC. 6.7 FOR A DIFFERENT KIND OF SCOPE LOOP.

6.5 SW<11>

THIS SWITCH ALLOWS DUMPING OF ALL RK11 REGISTERS ON ENCOUNTERING AN ERROR.

6.6 SW<10>

RINGS A BELL ON ERROR. USEFUL WHEN ERROR TYPEOUT IS INHIBITED.

6.7 SW<09>

THIS SWITCH PROVIDES THE TIGHTEST POSSIBLE SCOPE LOOP. NOTE THAT UNLIKE SW12 THE INITIALIZATION OF PARAMETERS AT THE BEGINNING OF THE SUBTEST MAY NOT BE DONE IN THIS CASE. THIS SWITCH IS HELPFUL WHEN A PARTICULAR PART OF A SUBTEST IS BEING REPEATED USING DIFFERENT PARAMETERS AND YOU WANT TO SCOPE ON THE PARAMETER IN ERROR. (EXAMPLE: RKDA IS BEING WRITTEN AND READ BACK WITH COUNT PATTERNS FROM 1 TO 17777. PATTERN 561 IS GIVING ERROR, YOU MIGHT NOT WANT TO GO THROUGH THE 560 PATTERNS BEFORE HITTING ERROR ON THE 561TH PATTERN. IN THIS CASE SW 9 WILL GIVE YOU A SCOPE LOOP ON THE 561TH PATTERN ONLY.)

6.8 SW<08>

THIS SWITCH IS USED TO SELECT A PARTICULAR TEST FOR EXECUTION. WHEN THE PROGRAM IS STARTED (200) WITH THIS SWITCH SET, THE FOLLOWING MESSAGE APPEARS:

OCTAL TEST#?

THE USER SHOULD REPLY WITH THE TEST NUMBER (OCTAL) HE WANTS TO SELECT, FOLLOWED BY CARRIAGE RETURN.

THE SELECTED TEST IS EXECUTED AGAIN AND AGAIN. TO GET OUT OF THIS LOOP, PUT SW 8 BACK TO 0. THIS WILL RESUME NORMAL OPERATION OF THE PROGRAM. NOTE THAT BEFORE TEST 4 CAN BE EXECUTED TEST 2 SHOULD HAVE BEEN DONE AND TEST 6 SHOULD HAVE BEEN DONE BEFORE TEST 7.

6.9 SW<06>



THIS SWITCH WHEN SET MAKES THE PROGRAM TYPE THE SEEK TIMER. THIS SWITCH CAN BE SET OR RESET BEFORE OR DURING THE SEEK TIMER EXECUTION, AND EVEN WHILE THE TIMEOUT IS OCCURRING.

## 6.10 SW&lt;05&gt;

THIS SWITCH MAKES THE PROGRAM TYPE THE GRAPHS. IF RESET BEFORE THE GRAPH-PLOTTING ROUTINE IS ENTERED, THE GRAPHS WILL BE SKIPPED ENTIRELY. IT CAN BE RESET EVEN AFTER SOME OF THE POINTS HAVE BEEN PLOTTED, TO SKIP PLOTTING REST OF THE POINTS.

## 6.11 SW&lt;04&gt;

THIS SWITCH IS USED TO SELECT THE COMPLETE GRAPH OUTPUT (SEEK TIMES OF ALL CYLINDERS ARE PLOTTED) NORMALLY WHEN THIS SWITCH IS NOT SET, THE SMALL GRAPH (ONLY SELECTED CYLINDERS PLOTTED) IS PRINTED OUT.

## 6.12 SW&lt;03&gt;

THIS SWITCH WHEN SET TERMINATES THE EXECUTION OF THE FUNCTION SELECTED BY THE USER (SA=210). A NEW FUNCTION MAY BE INITIATED NOW. IF YOU WANT TO KEEP ON LOOPING ON THE SAME FUNCTION, PUT SW 3 DOWN. SEE SEC. 9.0.

## 6.13 SW&lt;02&gt;

THIS SWITCH ALLOWS THE PROGRAM TO DROP A DRIVE FROM THE SELECTION LIST AND TESTING, AFTER MAXIMUM ALLOWABLE ERROR COUNT (TOTAL NUMBER OF ERRORS) ON THAT DRIVE IS EXCEEDED. THE MAXIMUM ALLOWABLE ERROR COUNT IS 6, AFTER 6 ERRORS HAVE OCCURED THE DRIVE IS DROPPED AND A MESSAGE (DRIVE # XXXXX DROPPED) IS PRINTED.

## 6.14 SW&lt;00&gt;

THIS SWITCH IS TO BE USED WITH THE FUNCTION SELECTION PROGRAM (SA=210). IF A WRITE OR A WRITE CHECK FUNCTION IS SELECTED WITH THIS SW SET, THE PROGRAM WILL ASK FOR THE PATTERN TO BE WRITTEN OR WRITE CHECKED (PATRN?). THE USER SHOULD TYPE IN THE (OCTAL) PATTERN. THIS PATTERN WILL BE WRITTEN (OR WRITE CHECKED) ON THE DISK. FOR FURTHER INFORMATION REFER TO SEC. 9.0.

## PROGRAM DESCRIPTION

THE FIRST TEST IS AIMED AT DETECTING IMPEPENDING ELECTRO-MECHANICAL FAILURES IN THE DRIVE AND INNER/OUTER LIMIT SWITCHES.

IN THE NEXT TWO TESTS, THE DISK IS FORMATTED AND CHECKED FOR CORRECT FORMATTING. IF THE DISK IS AN RK-DSF, THE ENTIRE DISK IS FORMATTED EACH TIME THE EVEN DRIVE IS TESTED. NO FORMATTING IS DONE WHEN THE ODD DRIVE IS TESTED. THE DISK IS CHECKED EACH TIME FOR PROPER FORMAT, HOWEVER.

IN NEXT TWO TESTS THE SEEK LOGIC, POSITIONER, ETC ARE CHECKED OUT BY DOING IMPLIED SEEK, USING TWO DIFFERENT SEEKING PATTERNS. THE FIRST ONE IS A DECREASING SAW-TOOTH PATTERN (0-312-0-311-0-310....), THE SECOND ONE IS A CONVERGING-DIVERGING PATTERN (0-312-1-311-2-310....). ON GETTING AN ERROR, FURTHER ANALYSIS IS DONE TO FIND OUT MORE ABOUT THE NATURE OF ERROR. MANY TIMES ADDITIONAL INFORMATION IS GIVEN FOR THE CONVIENCE OF THE USER. RETRIES ARE DONE WHENEVER AN ERROR OCCURS.

IN THE SUBSEQUENT TESTS EXTENSIVE WRITING IS DONE USING MORE THAN 2000 DIFFERENT PATTERNS. THE DATA IS READ, (SOFTWARE) COMPARED, AND WRITE CHECKED.

EVERYTIME AN ERROR OCCURS RETRIES ARE DONE, TO CHECK IF IT WAS A RECOVERABLE ERROR OR NOT. THE USER CAN CHANGE THE PATTERNS TO BE WRITTEN ON THE DISK. THE DATA TRANSFER BUFFERS CAN BE RE-LOCATED BY THE USER TO DIFFERENT PARTS OF MEMORY. REFER TO LOCATIONS 'PBUF0', 'PBUF1', 'PAT1', 'PTRND1' IN THE LISTINGS FOR MORE DETAILS. SEE SEC 7.1.

THE SHUNT CURRENT CHANGE TEST WRITES, READS AND CHECKS FOR ERRORS ON CYLINDERS 127 AND 128. THIS REGION HAS CRITICAL "PACKING DENSITY" TO "WRITE CURRENT" RATIOS.

THE SEEK TIMER PROVIDES SEEK TIMES AND GRAPHS AS EXPLAINED IN SEC 8.0

A FUNCTION SELECTION SUB-PROGRAM IS PROVIDED FOR USER SELECTION OF FUNCTIONS. SEE SEC 9.0

EVERY TEST IN THE PROGRAM IS PRECEDED BY AN EXPLANATION OF THAT TEST. THE USER IS ADVISED TO REFER TO THAT, IF MORE INFORMATION IS NEEDED.

## 7.1 PERMISSIBLE USER PROGRAM MODIFICATIONS

THE USER CAN MAKE MINOR CHANGES IN POINTERS, TABLES, ETC. TO TAKE CARE OF HIS SPECIAL NEEDS. IT IS ADVISABLE TO MAKE CHANGES IF ANY, RIGHT AT THE BEGINING.

- 7.1.1 SEEK TIMING CAN BE DONE BETWEEN ANY TWO CYLINDERS, BY MAKING CHANGES DESCRIBED IN THE CYLINDER ADDRESS TABLE AT LOCATIONS 'SOAD' AND 'SIAD' IN THE LISTINGS.
- 7.1.2 IN CASE YOU HAVE A LINE PRINTER AND WANT YOUR OUTPUT ON THE LINE PRINTER, CHANGE LOCATION 'STPS' TO 177514 AND LOCATION 'STPB' TO 177516 (LINE PRINTER VECTORS).
- 7.1.3 INPUT/OUTPUT DATA BUFFERS (FROM WHERE DATA TRANSFERS WILL BE DONE TO AND FROM THE DISK) CAN BE RELOCATED TO ANYWHERE IN THE 28K OF MEMORY (DO NOT OVERLAY THE PROGRAM). THIS CAN BE DONE BY CHANGING THE CONTENTS OF LOCATIONS 'PBUF0' AND 'PBUF1' TO THE STARTING ADDRESSES OF THE TWO USER SELECTED BUFFERS. IT SHOULD BE NOTED THAT EACH OF THE TWO BUFFERS SHOULD BE 768 (DECIMAL) WORD LONG.
- 7.1.4 FOUR DIFFERENT PATTERN GENERATOR ROUTINES HAVE BEEN USED IN THIS PROGRAM: A. PTGEN0 B. PTGEN1 C. PTGEN2 D. PTGEN3. THEY HAVE BEEN DESCRIBED IN DETAIL AT CORRESPONDING LOCATIONS IN THE LISTING. THE ORDER IN WHICH THEY ARE CALLED IS DESCRIBED AT THE BEGINING OF TEST 6. THIS CALLING ORDER CAN BE CHANGED BY MAKING CHANGES IN THE FOUR POINTERS A. 'PATO' B. 'PAT1' C. 'PAT2' D. 'PAT3'. THESE 4 POINTERS CONTAIN THE STARTING ADDRESS OF EACH ROUTINE.
- 7.1.5 AS A SPECIAL CASE OF THE ABOVE, YOU CAN WRITE THE SAME TWO (OR ONE) PATTERN/S ON THE ENTIRE DISK USING 'PTGEN0' ROUTINE. TO WRITE THE SAME ONE PATTERN:  
CHANGE LOCATION 'PAT1' TO 'PTGEN0' (STARTING ADDRESS OF PTGEN0)  
CHANGE LOCATION 'PAT2' TO 'PTGEN0' (STARTING ADDRESS OF PTGEN0)  
CHANGE LOCATION 'PAT3' TO 'PTGEN0' (STARTING ADDRESS OF PTGEN0)  
FILL LOCATIONS 'PTRN01' AND 'PTRN02' WITH THE PATTERN YOU WANT.  
TO WRITE 2 DIFFERENT PATTERNS (IN ALTERNATING SECTORS):  
CHANGE 'PAT1', 'PAT2' AND 'PAT3' AS DESCRIBED ABOVE.  
FILL 'PTRN01' AND 'PTRN02' WITH THE TWO PATTERNS YOU WANT.
- 7.1.6 IN TEST 10, IF YOU WANT TO WRITE AND CHECK CYLINDERS 127 AND 128 WITH PATTERNS OTHER THAN THE 12 USED, CHANGE ANY OR ALL OF THE 12 POINTERS 'SPI' THROUGH

'SP12' TO CONTAIN PATTERNS YOU WANT.

## 8.0 SEEK TIMER & GRAPHS

THE LAST TEST IN THIS PROGRAM IS THE SEEK TIMER. IN ORDER TO TIME THE SEEKS, THE SECTOR COUNTER HAS BEEN USED AS A TIME BASE. THUS THE ACCURACY OF THE TIMES RECORDED IS AS GOOD AS THE ACCURACY OF THE SECTOR COUNTER (WHICH IN TURN DEPENDS ON THE ROTATION SPEED OF THE DISK).

IN THE FIRST PART OF THIS TIMER, SOME CRITICAL SEEKS HAVE BEEN TIMED (CYLINDERS 0-1, 179-181, 0-3, 0-16, 0-32, 0-202, 0-100) EACH SEEK IS DONE 100 TIMES. TIMES ARE RECORDED, THEN THE TIMES ARE SORTED OUT AND A PRINTOUT IS GIVEN SHOWING HOW MANY TIMES A PARTICULAR SEEK TIME WAS OBTAINED. EXAMPLE: SEEK BETWEEN 0 AND LAST CYLINDER WAS DONE 100 TIMES. 99 TIMES A SEEK TIME OF 95 MS WAS OBTAINED, ONCE IT GAVE 100 MS. THIS GIVES THE USER AN IDEA OF HOW CONSISTENT ARE THE SEEK TIMES.

IF YOU WANT TO TIME SEEK BETWEEN ANY OTHER SET OF CYLINDERS, YOU CAN DO BY FOLLOWING THE INSTRUCTIONS AT LOCATION 'SOAD' IN LISTINGS. SEE SEC 7.1

IN THE SECOND PART, A GRAPH OF THE 'CYLINDER SEEKED FROM 0' IS PLOTTED AGAINST 'SEEK TIME'. TWO GRAPHS ARE AVAILABLE, NORMALLY THE SMALL GRAPH IS PRINTED OUT. THE SMALL GRAPH PLOTS THE SEEK TIMES FOR SELECTED CYLINDERS (ABOUT 49) COVERING THE RANGE FROM CYLINDER 0 TO 202. IT GIVES THE USER A QUICK SEEK CHARACTERISTICS OF A DRIVE.

THE OPTIONAL COMPLETE GRAPH (SW 4) GIVES A GRAPH SIMILAR TO THE ABOVE ONE, BUT PLOTS ALL THE CYLINDERS (203).

THE GRAPH SHOWN ON LAST PAGE IS A SAMPLE OUTPUT. IT SHOULD BE REALIZED THAT DIFFERENT DRIVES MAY HAVE A SLIGHTLY DIFFERENT CHARACTERISTIC.

## 9.0 FUNCTION SELECTION PROGRAM

THIS PROGRAM GIVES THE USER A CAPABILITY TO SELECT A FUNCTION AND EXECUTE IT, FROM THE CONSOLE TELETYPE.

STARTING ADDRESS=210

ON STARTING THE PROGRAM AT 210, THE FOLLOWING QUESTION APPEARS:

FUNCTION?

THE REPLY SHOULD BE:

WR	FOR WRITE
WC	FOR WRITE CHECK
RC	FOR READ
RC	FOR READ CHECK
CR	FOR CONTROL RESET
DR	FOR DRIVE RESET
SK	FOR SEEK DR

ALL COMMANDS SHOULD BE TERMINATED BY A CARRIAGE RETURN. DEPENDING ON WHICH FUNCTION IS GIVEN THE

FOLLOWING QUESTIONS APPEAR:

RKBA? TYPE IN THE BUS ADDRESS (OCTAL) FOLLOWED BY A C.R.

RKDA? TYPE IN THE DISK ADDRESS (OCTAL) FOLLOWED BY C.R.

IF A NON-EXISTENT CYLINDER OR SECTOR IS SELECTED, THE QUESTION IS REPEATED AGAIN.

#WORDS? TYPE IN THE NUMBER OF WORDS YOU WANT TO TRANSFER. IT SHOULD BE IN OCTAL. THUS IF YOU WANT TO READ A SECTOR TYPE IN 400 FOLLOWED BY C.R. ANY NUMBER OF WORDS CAN BE TRANSFERRED DEPENDING ON THE BUFFER SIZE AVAILABLE.

FOR A WRITE FUNCTION: IF SW0 IS SET TO 1 THE PROGRAM WILL ASK FOR THE DATA PATTERN TO BE WRITTEN:  
PATRN? THE USER SHOULD TYPE IN THE DATA PATTERN (OCTAL) TO BE WRITTEN, FOLLOWED BY <CR>. THE PATTERN WILL BE WRITTEN ON THE DISK. NOTE THE NUMBER OF WORDS TO BE WRITTEN AND THE DISK ADDRESS SHOULD BE SPECIFIED.

FOR A WRITE CHECK FUNCTION: IF SW 0 IS SET TO 1, THE USER IS ASKED FOR THE PATTERN TO BE WRITE CHECKED:  
PATRN? THE USER SHOULD TYPE IN THE (OCTAL) PATTERN.

FOR A SEEK FUNCTION: CYL1? CYL2? IN REPLY TO THESE, TYPE IN THE CYLINDER NUMBERS (OCTAL) BETWEEN WHICH THE SEEK IS TO BE DONE. IF A NON EXISTENT CYLINDER IS TYPED IN THE QUESTION IS REPEATED AGAIN.

THE FUNCTION IS EXECUTED AGAIN AND AGAIN. TO GET OUT OF THIS LOOP SW 3 SHOULD BE SET, AT THIS POINT THE QUESTION (FUNCTION?) IS ASKED AGAIN.

IF UPON EXECUTION OF A FUNCTION AN ERROR OCCURS IT IS REPORTED. ALL SWITCH OPTIONS WHICH APPLY TO ANY OTHER ERROR, ALSO APPLY TO THIS ERROR.

IF ON INPUTTING A NUMBER OR COMMAND A MISTAKE IS MADE, THE INPUT STRING CAN BE DELETED BY HITTING 'RUBOUT' KEY, THE NEW STRING CAN BE TYPED IN AGAIN.

#### 10.0 ERROR INFORMATION

WHENEVER AN ERROR MESSAGE IS PRINTED OUT, ALL REGISTERS AND OTHER DATA PERTAINING TO THE ERROR ARE ALSO GIVEN. RKDS, RKER...RKBA INDICATE THE CONTENTS OF THE CORRESPONDING REGISTERS AT THE TIME OF ERROR.

EVERY ERROR MESSAGE CONTAINS A PC. THIS PC INDICATES THE POSITION IN PROGRAM WHERE THE ERROR CALL IS LOCATED. THE ERROR MESSAGE, BECAUSE OF PRACTICAL CONSIDERATIONS IS MADE SHORT AND MEANINGFUL. THE USER IS ADVISED TO LOOK UP THE PC IN THE PROGRAM LISTING, WHERE HE WILL FIND MORE INFORMATION ABOUT THE ERROR. IN MANY INSTANCES, A SINGLE FAULT WILL GIVE RISE TO MORE THAN ONE ERROR REPORT. A LITTLE DELIBERATION AND CAREFUL EXAMINATION OF THE DATA GIVEN WILL BE CERTAINLY VERY HELPFUL. A BRIEF EXPLANATION OF WHAT IS BEING CHECKED IN THE SUBTEST IS GIVEN AT THE BEGINNING OF EVERY SUBTEST. ALL THE NUMBERS GIVEN WITH ERROR MESSAGES ARE IN OCTAL.

AT TIMES WHEN AN ERROR OCCURS BESIDES THE ERROR PRINTOUT MORE PRINTOUTS OCCUR. THEY ARE GIVEN TO HELP THE USER UNDERSTAND THE PROBLEM.

#### 11.0 UNEXPECTED TIMEOUTS AND RK11 INTERRUPTS

WHEN AN UNEXPECTED TIMEOUT OCCURS, THE PC AT WHICH TIME OUT OCCURRED IS TYPED OUT AND THE PROGRAM HALTS. IF IT IS INTACT, IT CAN BE RESTARTED BY PRESSING CONTINUE.

IF AN UNEXPECTED RK11 INTERRUPT OCCURS THE PROGRAM TYPES OUT THE PC AT WHICH THE INTERRUPT CAME IN AND THEN HALTS. PRESSING CONTINUE WOULD RESTART THE PROGRAM FROM BEGINNING.

#### 12.0 COMMONLY USED SUBROUTINES

A BRIEF EXPLANATION OF EVERY SUBROUTINE IS GIVEN IN THE LISTINGS (JUST BEFORE THE CODE FOR THAT SUBROUTINE). ALL SUB-ROUTINES ARE LISTED IN THE 'TABLE OF CONTENTS' FOUND AT THE BEGINNING OF LISTINGS. THESE ARE TWO WAYS IN WHICH ROUTINES ARE CALLED, 1. JSR PC, ROUTINE 2. THROUGH AN ENCODED TRAP INSTRUCTION. THE LOWER BYTE OF THE 'TRAP' INSTRUCTION IS USED TO INDEX THROUGH THE TRAP TABLE

(\$TRPAD) FOR THE STARTING ADDRESS OF THE DESIRED ROUTINE.

### 13.0 SAMPLE GRAPH AND SEEK TIMER OUTPUTS

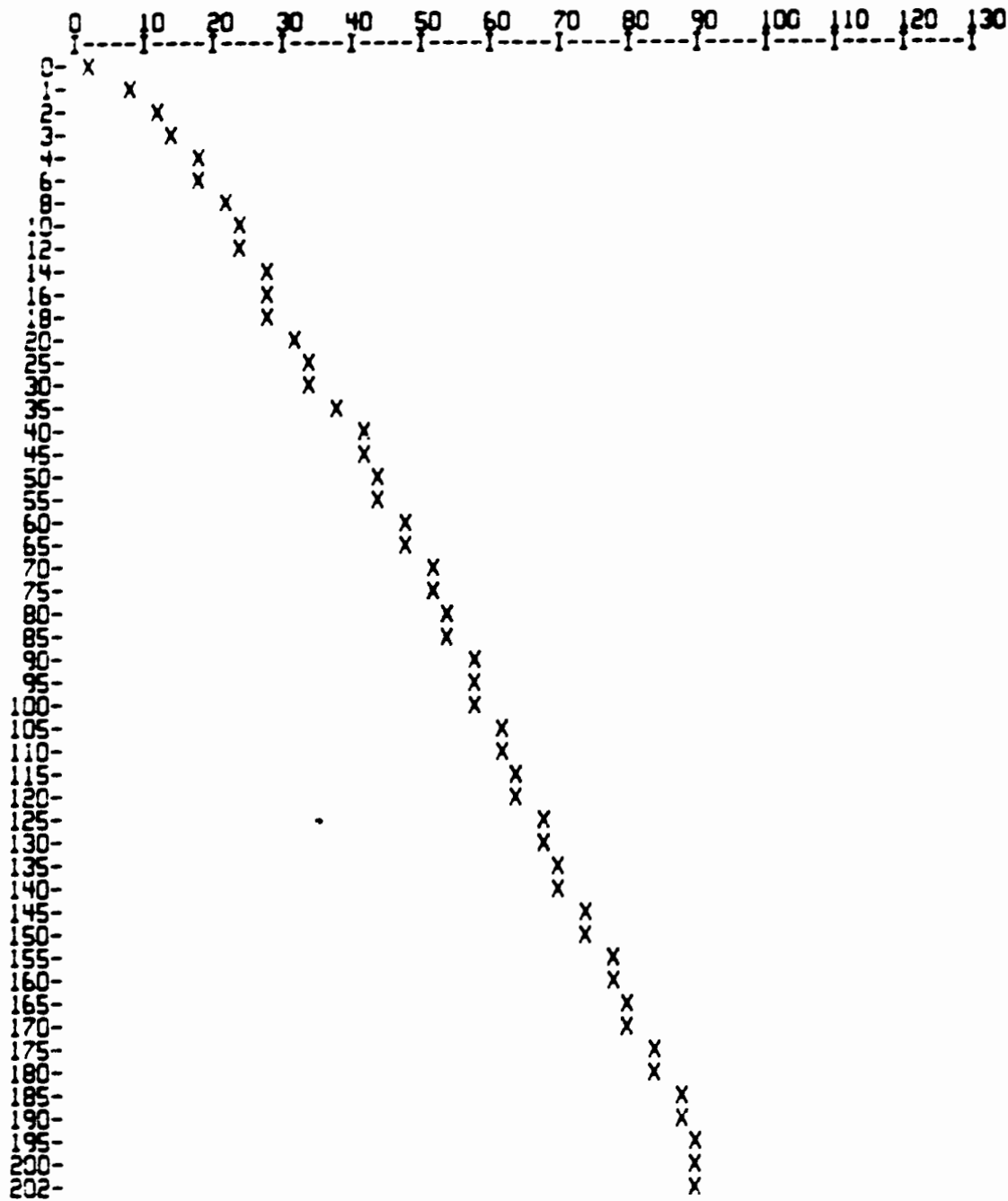
'# OF SEEKS' INDICATES THE NUMBER OF TIMES A PARTICULAR 'SEEK TIME' WAS OBTAINED. NOTE THAT TIMES ARE RECORDED FOR BOTH FORWARD AND REVERSE SEEKS, BETWEEN A SET OF CYLINDERS.

SEEK TIME SCALE FACTOR=0.01 MILI SECS

# OF SEEKS	SEEK TIME	# OF SEEKS	SEEK TIME
CYLS: 0-202			
	FRWRD	REVRSE	
100	9075	100	9075
CYLS: 0-1			
	FRWRD	REVRSE	
100	825	100	1155
CYLS: 179-181			
	FRWRD	REVRSE	
100	1155	100	1155
CYLS: 0-3			
	FRWRD	REVRSE	
100	1485	100	1485
CYLS: 0-16			
	FRWRD	REVRSE	
100	3135	100	3135
CYLS: 0-32			
	FRWRD	REVRSE	
100	3795	100	3795
CYLS: 0-100			
	FRWRD	REVRSE	
100	5775	100	5775

X AXIS - SEEK TIME - MILI SECS  
Y AXIS - CYLINDER SEEKED FROM 0

\*\*SAMPLE OUTPUT\*\*





E02

MC-11-CZRKL-E, RK11-RK05 DYNAMIC TEST MACY11 30(1046) 14-JUL-77 08:03 PAGE 17  
CZRKL.E.P11 26-APR-77 12:27

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.*MAYNARD, MASS. 01754
.*
.*PROGRAM BY JIM KAPADIA
.*
.*THIS PROGRAM WAS ASSEMBLED USING THE PDP-11 MAINDEC SYSMAC
.*PACKAGE (MAINDEC-11-DZQAC-C3), JAN 19, 1977.
.*
.*JANUARY 1975
.*
.*REVISED MARCH 1976 BY TOM SAWYER
.*REVISED BY CHUCK HESS, AUGUST, 1976
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.SBTTL OPERATIONAL SWITCH SETTINGS

SWITCH	USE
15	HALT ON ERROR
14	LOOP ON TEST
13	INHIBIT ERROR TYPEOUTS
12	CYCLE ON ERROR TO PREVIOUS 'SCOPE'
10	BELL ON ERROR
9	LOOP ON ERROR
8	SELECT TEST TYPED IN BY USER
6	EXECUTE THE SEEK TIMER (TEST 11)
5	TYPE THE SEEK TIMER GRAPHS (TEST 11)
4	TYPE THE COMPLETE GRAPH (ALL SEEK TIMES NOTE, OTHERWISE YOU GET SMALL GRAPH
3	TERMINATE FUNCTION SELECTED BY USER (FOR FUNCTION SELECTION PROGRAM SA=210
2	DROP THE DRIVE AFTER MAXIMUM ALLOWABLE NUMBER OF ERRORS HAVE OCCURED
0	ASK FOR PATTERN TO BE WRITTEN (OR WRITE CHECKED), IN FUNCTION SELECTION PROGRAM
11	DUMP OUT ALL RK11 REGISTERS ON ERROR

```
.* YOU ARE ADVISED TO READ THE DOCUMENT FOR THIS PROGRAM.
.* FUNCTION SELECTION PROGRAM STARTS AT 210.
```

868  
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 911  
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 922  
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001100  
  
 000011  
 000012  
 000015  
 000200  
 177776  
  
 177774  
 177772  
 177570  
 177570  
  
 000000  
 000001  
 000002  
 000003  
 000004  
 000005  
 000006  
 000007  
 000006  
 000007  
  
 000000  
 000040  
 000100  
 000140  
 000200  
 000240  
 000300  
 000340  
  
 100000  
 040000  
 020000  
 010000  
 004000  
 002000  
 001000  
 000400  
 000200  
 000100  
 000040  
 000020  
 000010  
 000004

```

.SBTTL BASIC DEFINITIONS

:*INITIAL ADDRESS OF THE STACK POINTER *** 1100 ***
STACK= 1100
.EQUIV EMT,ERROR      ;;BASIC DEFINITION OF ERROR CALL
.EQUIV IOT,SCOPE      ;;BASIC DEFINITION OF SCOPE CALL

:*MISCELLANEOUS DEFINITIONS
HT= 11                ;;CODE FOR HORIZONTAL TAB
LF= 12                ;;CODE FOR LINE FEED
CR= 15                ;;CODE FOR CARRIAGE RETURN
CRLF= 200             ;;CODE FOR CARRIAGE RETURN-LINE FEED
PS= 177776           ;;PROCESSOR STATUS WORD
.EQUIV PS,PSW
STKLMT= 177774       ;;STACK LIMIT REGISTER
PIRQ= 177772        ;;PROGRAM INTERRUPT REQUEST REGISTER
DSWR= 177570        ;;HARDWARE SWITCH REGISTER
DDISP= 177570       ;;HARDWARE DISPLAY REGISTER

:*GENERAL PURPOSE REGISTER DEFINITIONS
R0= %0               ;;GENERAL REGISTER
R1= %1               ;;GENERAL REGISTER
R2= %2               ;;GENERAL REGISTER
R3= %3               ;;GENERAL REGISTER
R4= %4               ;;GENERAL REGISTER
R5= %5               ;;GENERAL REGISTER
R6= %6               ;;GENERAL REGISTER
R7= %7               ;;GENERAL REGISTER
SP= %6               ;;STACK POINTER
PC= %7               ;;PROGRAM COUNTER

:*PRIORITY LEVEL DEFINITIONS
PR0= 0               ;;PRIORITY LEVEL 0
PR1= 40              ;;PRIORITY LEVEL 1
PR2= 100             ;;PRIORITY LEVEL 2
PR3= 140             ;;PRIORITY LEVEL 3
PR4= 200             ;;PRIORITY LEVEL 4
PR5= 240             ;;PRIORITY LEVEL 5
PR6= 300             ;;PRIORITY LEVEL 6
PR7= 340             ;;PRIORITY LEVEL 7

:*"SWITCH REGISTER" SWITCH DEFINITIONS
SW15= 100000
SW14= 40000
SW13= 20000
SW12= 10000
SW11= 4000
SW10= 2000
SW09= 1000
SW08= 400
SW07= 200
SW06= 100
SW05= 40
SW04= 20
SW03= 10
SW02= 4
  
```

```

924      000002
925      000001
926
927
928
929
930
931
932
933
934
935
936
937
938      100000
939      040000
940      020000
941      010000
942      004000
943      002000
944      001000
945      000400
946      000200
947      000100
948      000040
949      000020
950      000010
951      000004
952      000002
953      000001
954
955
956
957
958
959
960
961
962
963
964
965
966      000004
967      000010
968      000014
969      000014
970      000014
971      000020
972      000024
973      000030
974      000034
975      000060
976      000064
977      000240
978
979

```

```

SW01= 2
SW00= 1
.EQUIV SW09,SW9
.EQUIV SW08,SW8
.EQUIV SW07,SW7
.EQUIV SW06,SW6
.EQUIV SW05,SW5
.EQUIV SW04,SW4
.EQUIV SW03,SW3
.EQUIV SW02,SW2
.EQUIV SW01,SW1
.EQUIV SW00,SW0

; *DATA BIT DEFINITIONS (BIT00 TO BIT15)
BIT15= 100000
BIT14= 40000
BIT13= 20000
BIT12= 10000
BIT11= 4000
BIT10= 2000
BIT09= 1000
BIT08= 400
BIT07= 200
BIT06= 100
BIT05= 40
BIT04= 20
BIT03= 10
BIT02= 4
BIT01= 2
BIT00= 1
.EQUIV BIT09,BIT9
.EQUIV BIT08,BIT8
.EQUIV BIT07,BIT7
.EQUIV BIT06,BIT6
.EQUIV BIT05,BIT5
.EQUIV BIT04,BIT4
.EQUIV BIT03,BIT3
.EQUIV BIT02,BIT2
.EQUIV BIT01,BIT1
.EQUIV BIT00,BIT0

; *BASIC "CPU" TRAP VECTOR ADDRESSES
ERRVEC= 4 ;: TIME OUT AND OTHER ERRORS
RESVEC= 10 ;: RESERVED AND ILLEGAL INSTRUCTIONS
TRITVEC= 14 ;: "T" BIT
TRAVEC= 14 ;: TRACE TRAP
BPTVEC= 14 ;: BREAKPOINT TRAP (BPT)
IOTVEC= 20 ;: INPUT/OUTPUT TRAP (IOT) **SCOPE**
PWRVEC= 24 ;: POWER FAIL
EMTVEC= 30 ;: EMULATOR TRAP (EMT) **ERROR**
TRAPVEC= 34 ;: "TRAP" TRAP
TKVEC= 60 ;: TTY KEYBOARD VECTOR
TPVEC= 64 ;: TTY PRINTER VECTOR
PIRQVEC= 240 ;: PROGRAM INTERRUPT REQUEST VECTOR

.SBTTL TRAP CATCHER

```

```

980
981      000000
982
983
984
985      000174
986 000174 000100
987 000176 000100
988
989 000200 000137 002462
990
991
992 000210 105237 001216
993 000214 000137 002462
994
995
996
997
998      000220
999      000046
1000 000046 015330
1001      000052
1002 000052 000000
1003      000220
1004

```

```

.=0
;*ALL UNUSED LOCATIONS FROM 4 - 776 CONTAIN A ".+2,HALT"
;*SEQUENCE TO CATCH ILLEGAL TRAPS AND INTERRUPTS
;*LOCATION 0 CONTAINS 0 TO CATCH IMPROPERLY LOADED VECTORS
.=174
DISPREG: .WORD 0           ;;SOFTWARE DISPLAY REGISTER
SWREG:   .WORD 0           ;;SOFTWARE SWITCH REGISTER
.SBTL    STARTING ADDRESS(E5)
        JMP      @#START ;;JUMP TO STARTING ADDRESS OF PROGRAM
.=210
        INCB    FFUNC       ;SET FLAG INDICATING SELECTION OF
        JMP      @#START    ;FUNCTION PROGRAM.
.SBTL    ACT11 HOOKS
;;*****
;HOOKS REQUIRED BY ACT11
        $SVPC=.           ;SAVE PC
        .=46
        $ENDAD           ;;1)SET LOC.46 TO ADDRESS OF $ENDAD IN .SECF
        .=52
        .WORD 0           ;;2)SET LOC.52 TO ZERO
        .=$SVPC          ;; RESTORE PC

```

.SBTTL COMMON TAGS

\*\*\*\*\*  
: THIS TABLE CONTAINS VARIOUS COMMON STORAGE LOCATIONS  
: USED IN THE PROGRAM.

1005  
1006  
1007  
1008  
1009  
1010  
1011  
1012 001100  
1013 001100 000000  
1014 001102 000  
1015 001103 000  
1016 001104 000000  
1017 001106 000000  
1018 001110 000000  
1019 001112 000000  
1020 001114 000  
1021 001115 001  
1022 001116 000000  
1023 001120 000000  
1024 001122 000000  
1025 001124 000000  
1026 001126 000000  
1027 001130 000000  
1028 001132 000000  
1029 001134 000  
1030 001135 000  
1031 001136 000000  
1032 001140 177570  
1033 001142 177570  
1034 001144 177560  
1035 001146 177562  
1036 001150 177564  
1037 001152 177566  
1038 001154 000  
1039 001155 002  
1040 001156 012  
1041 001157 000  
1042 001160 000000  
1043  
1044 001162 000000  
1045 001164 000000  
1046 001166 000000  
1047 001170 000000  
1048 001172 000000  
1049 001174 000000  
1050 001176 000000  
1051 001200 000000  
1052 001202 000000  
1053 001204 000000  
1054 001206 177607 000377  
1055 001212 077  
1056 001213 015  
1057 001214 000012  
1058  
1059  
1060

. =1100  
\$CMTAG: .WORD 0  
\$PASS: .WORD 0  
\$STNUM: .BYTE 00  
\$ERFLG: .BYTE 00  
\$ICNT: .WORD 00  
\$LPADR: .WORD 00  
\$LPERR: .WORD 00  
\$ERTTL: .WORD 00  
\$ITEMB: .BYTE 0  
\$ERMAX: .BYTE 1  
\$ERRPC: .WORD 00  
\$GDADR: .WORD 00  
\$BDADR: .WORD 00  
\$GDDAT: .WORD 00  
\$BDDAT: .WORD 00  
\$AUTOB: .BYTE 00  
\$INTAG: .BYTE 0  
\$SWR: .WORD DSWR  
\$DISPLAY: .WORD DDISP  
\$TKS: 177560  
\$TKB: 177562  
\$TPS: 177564  
\$TPB: 177566  
\$NULL: .BYTE 0  
\$FILLS: .BYTE 2  
\$FILLC: .BYTE 12  
\$TPFLG: .BYTE 0  
\$REGAD: .WORD 0  
\$REG0: .WORD 0  
\$REG1: .WORD 0  
\$REG2: .WORD 0  
\$REG3: .WORD 0  
\$REG4: .WORD 0  
\$REG5: .WORD 0  
\$REG6: .WORD 0  
\$REG7: .WORD 0  
\$REG10: .WORD 0  
\$ESCAPE: 0  
\$BELL: .ASCIZ <207><377><377>  
\$QUES: .ASCII /?  
\$CRLF: .ASCII <15>  
\$LF: .ASCIZ <12>

: START OF COMMON TAGS  
: CONTAINS PASS COUNT  
: CONTAINS THE TEST NUMBER  
: CONTAINS ERROR FLAG  
: CONTAINS SUBTEST ITERATION COUNT  
: CONTAINS SCOPE LOOP ADDRESS  
: CONTAINS SCOPE RETURN FOR ERRORS  
: CONTAINS TOTAL ERRORS DETECTED  
: CONTAINS ITEM CONTROL BYTE  
: CONTAINS MAX. ERRORS PER TEST  
: CONTAINS PC OF LAST ERROR INSTRUCTION  
: CONTAINS ADDRESS OF 'GOOD' DATA  
: CONTAINS ADDRESS OF 'BAD' DATA  
: CONTAINS 'GOOD' DATA  
: CONTAINS 'BAD' DATA  
: RESERVED--NOT TO BE USED  
: AUTOMATIC MODE INDICATOR  
: INTERRUPT MODE INDICATOR  
: ADDRESS OF SWITCH REGISTER  
: ADDRESS OF DISPLAY REGISTER  
: TTY KBD STATUS  
: TTY KBD BUFFER  
: TTY PRINTER STATUS REG. ADDRESS  
: TTY PRINTER BUFFER REG. ADDRESS  
: CONTAINS NULL CHARACTER FOR FILLS  
: CONTAINS # OF FILLER CHARACTERS REQUIRED  
: INSERT FILL CHARS. AFTER A "LINE FEED"  
: "TERMINAL AVAILABLE" FLAG (BIT<07>=0=YES.  
: CONTAINS THE ADDRESS FROM  
: WHICH (\$REG0) WAS OBTAINED  
: CONTAINS (( \$REGAD)+0)  
: CONTAINS (( \$REGAD)+2)  
: CONTAINS (( \$REGAD)+4)  
: CONTAINS (( \$REGAD)+6)  
: CONTAINS (( \$REGAD)+10)  
: CONTAINS (( \$REGAD)+12)  
: CONTAINS (( \$REGAD)+14)  
: CONTAINS (( \$REGAD)+16)  
: CONTAINS (( \$REGAD)+20)  
: ESCAPE ON ERROR ADDRESS  
: CODE FOR BELL  
: QUESTION MARK  
: CARRIAGE RETURN  
: LINE FEED  
: \*\*\*\*\*

```

1061 ;IN CASE YOU WANT THE OUTPUT TO COME OUT ON LINE PRINTER, (IF YOU HAVE
1062 ;ONE), MAKE THE FOLLOWING CHANGES ABOVE:
1063
1064 ;CHANGE CONTENTS OF 'STPS' TO 177514 (LPT VECTOR)
1065 ;CHANGE CONTENTS OF 'STPB' TO 177516 (" ")
1066
1067 ;TAGS AND GENERAL DATA AREA
1068
1069 001216 00000C FFUNC: .WORD 0 ;FLAG SET, TO INDICATE ENTRY INTO FUNCTION PROGRAM
1070 001220 J0000C XXDPMO: .WORD 0 ;IF PROGRAM LOADED BY XXDP, THE
1071 ;LOWER BYTE HAS THE DRIVE NUMBER
1072 ;AND THE UPPER BYTE CONTAINS THE RKOS 'XXDP' CODE
1073 001222 000 LUPSW: .BYTE 0 ;FLAG SET TO INDICATE THAT A
1074 ;PARTICULAR TEST WAS SELECTED BY USER ('SW B')
1075
1076
1077
1078 001223 000 DRVDON: .BYTE 0 ;CONTAINS NUMBER OF DRIVES THAT HAVE
1079 ;BEEN ALREADY CHECKED
1080 001224 000 DRIVS: .BYTE 0 ;CONTAINS TOTAL # OF DRIVES PRESENT
1081 ;EVEN
1082 001226
1083
1084
1085 001226 000000 DRVPTR: 0 ;CONTAINS POINTER TO INDICATOR STARTING
1086 ;WHICH CHECKING SHOULD BE DONE FOR NEXT
1087 ;AVAILABLE DRIVE
1088 001230 000000 DRIVAD: 0 ;CONTAINS THE ADDRESS OF THE DRIVE
1089 ;BEING TESTED
1090
1091 001232 000000 DRIVO: 000000 ;THESE ARE FLAGS TO INDICATE
1092 001234 020000 DRIV1: 020000 ;THAT A PARTICULAR DRIVE IS
1093 001236 040000 DRIV2: 040000 ;PRESENT. BIT 0 IS SET TO
1094 001240 060000 DRIV3: 060000 ;INDICATE THAT. BITS 13, 14, 15
1095 001242 100000 DRIV4: 100000 ;CONTAIN THE LOGICAL DRIVE
1096 001244 120000 DRIV5: 120000 ;ADDRESS
1097 001246 140000 DRIV6: 140000
1098 001250 160000 DRIV7: 160000
1099
1100
1101
1102 001252 000000 RETRY1: 0 ;GENERAL REGISTERS
1103 001254 000000 RETRY2: 0
1104 001256 000000 RETRY3: 0
1105
1106
1107 001260 000000 INADR: 0 ;CONTAINS INNER ADDRESS
1108 001262 000000 OUTADR: 0 ;CONTAINS OUTER ADDRESS
1109 001264 000000 TIMER: 0
1110
1111
1112
1113 001266 00C015 BUFR: .BLKW 13. ;GENERAL BUFFERS
1114 001320 00C015 BUFR1: .BLKW 13.
1115 001352 00C015 BUFR2: .BLKW 13.
1116

```

1117  
1118  
1119  
1120  
1121  
1122  
1123  
1124  
1125  
1126  
1127  
1128  
1129  
1130  
1131  
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1168  
1169  
1170  
1171  
1172

001404 026446  
001406 031446  
001410 000000  
001412 000000  
001414 010106  
001416 010170  
001420 010272  
001422 010334  
001424 000000  
001426 000000  
001430 000000  
001432 000000  
001434 000000  
001436 000000  
001440 000000  
001442 000000  
001444 000000  
001446 000000  
001450 000000  
001452 177400  
001454 177402  
001456 177404  
001460 177406  
001462 177410

; IN CASE, YOU WANT TO USE BUFFERS STARTING AT SOME OTHER MEMORY  
; ADDRESS, YOU CAN DO SO BY CHANGING THE FOLLOWING POINTERS  
; BOTH THE BUFFERS SHOULD BE 768 (DECIMAL) WORDS LONG.  
  
PBUF0: IOBUF0 ; POINTER TO THE STARTING ADDRESS OF THE  
; BUFFER USED TO READ INTO FROM DISK.  
PBUF1: IOBUF1 ; POINTER TO STARTING ADDRESS OF BUFFER  
; IN WHICH PATTERNS ARE GENERATED. (WRITING  
; IS DONE FROM THIS BUFFER)  
BUFLG0: .WORD 0 ; FLAG FOR 'IOBUF0'  
BUFLG1: .WORD 0 ; FLAG FOR 'IOBUF1'  
  
PAT0: PTGEN0 ; ADRES OF 'PATRN GENERATOR 0'  
; ROUTINE  
PAT1: PTGEN1 ; ADRES OF 'PATRN GENERATOR 1'  
PAT2: PTGEN2 ; ADRES OF 'PATRN GENRATOR 2'  
PAT3: PTGEN3 ; ADRES OF 'PATRN GENRATOR 3'  
PRSPAT: .WORD 0 ; CONTAINS THE POINTER TO THE  
; ADRES OF 1 OF THE 3 'PATRN  
; GENRATOR' ROUTINES  
; SAME AS ABOVE  
NXTPAT: .WORD 0  
PGSUBR: .WORD 0  
DSKADR: .WORD 0 ; CONTAINS DISK ADRES (DA)  
BUSADR: .WORD 0 ; CONTAINS BUS ADRES (BA)  
WRDCNT: .WORD 0 ; CONTAINS WORD COUNT  
WDSKAD: .WORD 0 ; CONTAINS DISK ADRES  
WBUSAD: .WORD 0 ; CONTAINS BUS ADRES  
WWRDCN: .WORD 0 ; CONTAINS WORD COUNT  
BUFNO: .WORD 0 ; CONTAINS STARTING ADRES  
ADRES: .WORD 0 ; OF A BUFFER  
  
; RK11 REGISTERS  
; IF FOR ANY REASON THE REGISTER ADDRESSES ARE DIFFERENT FROM  
; THESE (BELOW), THE CONTENTS OF THE APPROPRIATE POINTERS SHOULD  
; BE MODIFIED SO THAT THE CORRECT REGISTER ADDRESS IS USED.  
  
RKDS: 177400  
RKER: 177402  
RKCS: 177404  
RKWC: 177406  
RKBA: 177410



1173 001464 177412  
 1174 001466 177416  
 1175  
 1176 001470 000200  
 1177  
 1178  
 1179  
 1180  
 1181  
 1182  
 1183  
 1184 001472 000220  
 1185  
 1186  
 1187  
 1188  
 1189  
 1190  
 1191  
 1192 001474 000000  
 1193 001476 000000  
 1194 001500 000000  
 1195 001502 000000  
 1196  
 1197 001504 000000  
 1198 001506 000000  
 1199 001510 000000  
 1200 001512 000000  
 1201 001514 000000  
 1202 001516 000000  
 1203 001520 000000  
 1204 001522 000000  
 1205  
 1206  
 1207  
 1208  
 1209  
 1210  
 1211  
 1212  
 1213  
 1214 001524 000000  
 1215 001526 000000  
 1216 001530 013140  
 1217 001532 000000  
 1218 001534 000000  
 1219 001536 000000  
 1220 001540 000000  
 1221  
 1222  
 1223 001542 014500  
 1224 001544 000040  
 1225 001546 013240  
 1226 001550 000140  
 1227 001552 001000  
 1228 001554 002000

RKDA: 177412  
RKDB: 177416

RKPRI: 200

RKVEC: 220

INX1: 0  
INX2: 0  
INX3: 0  
INX4: 0

ERCNT1: 0  
ERCNT2: 0  
ERCNT3: 0  
ERCNT4: 0  
ERCNT5: 0  
ERCNT6: 0  
ERCNT7: 0  
ERCNT8: 0

;CONTAINS THE CPU LEVEL (4) AT WHICH  
;RK11 NORMALLY INTERRUPTS. THIS WORD  
;SHOULD BE CHANGED IF RK11 IS DESIGNATED  
;A BR LEVEL OTHER THAN S.EXP: IF IT  
;IS CHANGED TO 6, THE CPU LEVEL WOULD  
;BE 1 LESS (5) & HENCE THIS WORD  
;SHOULD BE 240 (BIT POSITIONS ARE  
;IDENTICAL TO THE PRIORITY BITS IN PSW)  
;CONTAINS THE NORMAL VECTOR ADDRESS  
;TO WHICH THE RK11 INTERRUPTS. IF THE  
;VECTOR ADDRESS HAS BEEN CHANGED, MODIFY  
;THIS WORD.

;GENERAL INDEX REGISTERS

;GENERAL REGISTERS  
;GENERAL REGISTERS  
;GENERAL REGISTERS

;\*THE FOLLOWING TABLE CONTAINS THE CYLINDERS BETWEEN WHICH THE SEEKS WILL BE  
;\*TIMED. THEY HAVE BEEN SELECTED TO GIVE SOME TYPICAL SEEKS TIMES FOR THE  
;\*3 SEEK SPEEDS. IF FOR ANY REASON YOU WANT TO TIME SEEKS BETWEEN ANY  
;\*OTHER SET OF CYLINDERS, MAKE CHANGES IN THE CORRESPONDING SEEK CYLINDER  
;\*ADDRESSES.

;\*OUTER CYLINDER ADDRESS, FROM WHERE SEEK WILL BE DONE  
 SOAD: 0 ;CYLINDER 0  
 0 ;" 0  
 13140 ;" 179  
 0 ;" 0  
 0 ;" 0  
 0 ;" 0  
 0 ;" 0

;\*INNER ADDRESS, TO WHICH SEEK WILL BE DONE  
 SIAD: 14500 ;CYLINDER 202, LAST  
 40 ;" 1  
 13240 ;" 181  
 140 ;" 3  
 1000 ;" 16  
 2000 ;" 32

1229 001556 006200  
 1230  
 1231  
 1232  
 1233  
 1234  
 1235  
 1236 001560 004262  
 1237 001562 004626  
 1238 001564 005124  
 1239 001566 005614  
 1240 001570 006622  
 1241 001572 007360  
 1242 001574 010440  
 1243 001576 012176  
 1244 001600 012740  
 1245  
 1246  
 1247

: FOLLOWING POINTERS ARE USED TO TRANSFER CONTROL TO THE  
 : TEST SELECTED BY USING SW 8. IF ANY MORE TESTS ARE  
 : ADDED TO THIS PROGRAM ADDITIONAL POINTERS SHOULD BE INSERTED.

PT1: TST1+2  
 PT2: TST2+2  
 PT3: TST3+2  
 PT4: TST4+2  
 PT5: TST5+2  
 PT6: TST6+2  
 PT7: TST7+2  
 PT10: TST10+2  
 PT11: TST11+2

: MESSAGES & ASCII STRINGS

1248 001602 005015 044523 000116 MSG1: .ASCIZ <15><12>/SIN/  
 1249  
 1250 001610 005015 045523 000105 MSG2: .ASCIZ <15><12>/SKE/  
 1251  
 1252 001616 005015 042524 052123 MSG3: .ASCIZ <15><12>/TEST # ABORTED:/  
 1253 001624 021440 040440 047502  
 1254 001632 052122 042105 000072  
 1255  
 1256 001640 005015 051120 043517 MSG4: .ASCIZ <15><12>/PROG ABORTED/  
 1257 001646 040440 047502 052122  
 1258 001654 042105 000  
 1259  
 1260 001657 015 051012 040505 MSG5: .ASCIZ <15><12>/READ HDRS OK FROM CYLB ABOVE/  
 1261 001664 020104 042110 051522  
 1262 001672 047440 020113 051106  
 1263 001700 046517 041440 046131  
 1264 001706 020102 041101 053117  
 1265 001714 000105  
 1266  
 1267 001716 054105 041520 042124 MSG6: .ASCIZ /EXPCTD HDR= /  
 1268 001724 044040 051104 020075  
 1269 001732 000  
 1270  
 1271 001733 040 050040 036503 MSG7: .ASCIZ / PC= /  
 1272 001740 000040  
 1273  
 1274 001742 005015 047103 051124 MSG10: .ASCIZ <15><12>/CNTRL RDY DIDN'T SET/  
 1275 001750 020114 042122 020131  
 1276 001756 044504 047104 052047  
 1277 001764 051440 052105 000  
 1278  
 1279 001771 123 041505 051124 MSG11: .ASCIZ /SECTR EXPC P-HDR RECV P-HDR/  
 1280 001776 020040 054105 041520  
 1281 002004 050040 044055 051104  
 1282 002012 020040 042522 053103  
 1283 002020 050040 044055 051104  
 1284 002026 000

6200 ; " 100

1285						
1286	002027	015	051012	053457	MSG12:	.ASCIZ <15><12>"R/W/S RDY NOT SET"
1287	002034	051457	051040	054504		
1288	002042	047040	052117	051440		
1289	002050	052105	000			
1290						
1291	002053	040	052040	054522	MSG13:	.ASCIZ / TRY #: /
1292	002060	021440	000072			
1293						
1294						
1295	002064	005015	051104	053111	MSG14:	.ASCIZ <15><12>/DRIVE /
1296	002072	020105	000			
1297						
1298	002075	040	020040		BLNK13:	.ASCII / /
1299	002100	040			BLNK10:	.ASCII / /
1300	002101	040			BLNK09:	.ASCII / /
1301	002102	040			BLNK08:	.ASCII / /
1302	002103	040			BLNK07:	.ASCII / /
1303	002104	040			BLNK06:	.ASCII / /
1304	002105	040			BLNK05:	.ASCII / /
1305	002106	040			BLNK04:	.ASCII / /
1306	002107	040			BLNK03:	.ASCII / /
1307	002110	040			BLNK02:	.ASCII / /
1308	002111	040	000		BLNK01:	.ASCIZ / /
1309						
1310		002114				.EVEN
1311	002114	000000			FDRIVE:	0
1312	002116	000000			FDRVE1:	0
1313	002120	000000			DRHOLD:	0

.SBTTL ERROR POINTER TABLE

.\*THIS TABLE CONTAINS THE INFORMATION FOR EACH ERROR THAT CAN OCCUR.  
.\*THE INFORMATION IS OBTAINED BY USING THE INDEX NUMBER FOUND IN  
.\*LOCATION SITEMB. THIS NUMBER INDICATES WHICH ITEM IN THE TABLE IS PERTINENT.  
.\*NOTE1: IF \$ITEMB IS 0 THE ONLY PERTINENT DATA IS (\$ERRPC).  
.\*NOTE2: EACH ITEM IN THE TABLE CONTAINS 4 POINTERS EXPLAINED AS FOLLOWS:

.\* EM ::POINTS TO THE ERROR MESSAGE  
.\* DH ::POINTS TO THE DATA HEADER  
.\* DT ::POINTS TO THE DATA  
.\* DF ::POINTS TO THE DATA FORMAT

\$ERRTB:

:ERROR ITEMS TABLE

INDEX	ITEM	EM	DH	DT	DF	DESCRIPTION
1314-1327						
1328	002122					
1329-1336						
1337	002122	024334				:CNTRL RDY DIDN'T SET AFTER SEEK
1338	002124	025500				:PC RKCS RKER RKDS RKDA
1339	002126	026334				:\$ERRPC \$REG0 \$REG1 \$REG2 \$REG3
1340	002130	000000				0
1341-1343						
1344	002132	024373				:SIN ON SEEK
1345	002134	025500				:PC RKCS RKER RKDS RKDA
1346	002136	026334				:\$ERRPC \$REG0 \$REG1 \$REG2 \$REG3
1347	002140	000000				0
1348-1350						
1351	002142	024407				:DRE ON SEEK
1352	002144	025500				:PC RKCS RKER RKDS RKDA
1353	002146	026334				:\$ERRPC \$REG0 \$REG1 \$REG2 \$REG3
1354	002150	000000				0
1355-1357						
1358	002152	024423				: 'ERR' ON SEEK
1359	002154	025500				:PC RKCS RKER RKDS RKDA
1360	002156	026334				:\$ERRPC \$REG0 \$REG1 \$REG2 \$REG3
1361	002160	000000				0
1362-1364						
1365	002162	024441				: 'DRU' ON SEEK; PUT DRIVE ON 'LOAD' BACK TO 'RUN'
1366	002164	025500				:PC RKCS RKER RKDS RKDA
1367	002166	026334				:\$ERRPC \$REG0 \$REG1 \$REG2 \$REG3
1368	002170	000000				0
1369						

1370			:ITEM	6							
1371					EM6	:R/W/S	RDY	NOT	SET	AFTER	SEEK
1372	002172	024510			DH1	:PC	RKCS	RKER	RKDS	RKDA	
1373	002174	025500			DT1	:SERRPC	\$REG0	\$REG1	\$REG2	\$REG3	
1374	002176	026334									
1375	002200	000000			0						
1376											
1377			:ITEM	7							
1378					EM7	:SIN	ON	WRITE	FMT		
1379	002202	024545			DH7	:PC	RKCS	RKER	RKDS	RKDA	CYLINDER
1380	002204	025576			DT7	:SERRPC	\$REG0	\$REG1	\$REG2	\$REG3	\$REG4
1381	002206	026350									
1382	002210	000000			0						
1383											
1384			:ITEM	10							
1385					EM10	: 'ERR'	ON	DOING	WRITE	FMT	
1386	002212	024564			DH7	:PC	RKCS	RKER	RKDS	RKDA	CYLINDER
1387	002214	025576			DT7	:SERRPC	\$REG0	\$REG1	\$REG2	\$REG3	\$REG4
1388	002216	026350									
1389	002220	000000			0						
1390											
1391			:ITEM	11							
1392					EM11	:SIN	ON	READ	FMT		
1393	002222	024615			DH11	:PC	RKCS	RKER	RKDS	RKDA:	
1394	002224	025653				:DRV#	CYL	SUR	SEC		
1395					DT11	:SERRPC	\$REG0	\$REG1	\$REG2	\$REG3	\$REG4
1396	002226	026366				:SERRPC	\$REG0	\$REG1	\$REG2	\$REG3	\$REG4
1397						:SREG4	\$REG5	\$REG6	\$REG7		
1398	002230	000000			0						
1399											
1400			:ITEM	12							
1401					EM12	: 'ERR'	ON	READ	FMT		
1402	002232	024633			DH7	:PC	RKCS	RKER	RKDS	RKDA	CYLINDER
1403	002234	025576			DT7	:SERRPC	\$REG0	\$REG1	\$REG2	\$REG3	\$REG4
1404	002236	026350									
1405	002240	000000			0						
1406											
1407			:ITEM	13							
1408					EM13	:WRONG	HEADERS	FROM	'SEC	#	
1409	002242	024655			DH13	:SECTOR	#	HEADER	RECVD		
1410	002244	025750									
1411	002246	000000			0						
1412	002250	015456			ESR13	:USE	THIS	SUBROUTINE	FOR	TYPING	OUT
1413											
1414			:ITEM	14							
1415					EM14	:ERROR	ON	IMPLIED	SEEK	FROM	CYLA
1416	002252	024704			DH14	:PC	CYLA	CYLB	RKER	RKDS	TRY#
1417	002254	025767			DT7	:SERRPC	\$REG0	\$REG1	\$REG2	\$REG3	\$REG4
1418	002256	026350									
1419	002260	000000			0						
1420											
1421			:ITEM	15							
1422					MS15	:READ	WRONG	HDRS	FROM	CYLB	ABOV
1423	002262	024757			DH13	:SEC#	HEADER	RECVD			
1424	002264	025750									
1425	002266	000000			0						

1426	002270	015364	ESR15	:GO TO "ESR15" FOR TYPING OUT
1427				
1428			:ITEM	16
1429				
1430	002272	025021	EM16	:READ WRONG FIRST WORD FROM SECTOR 0, 'CYLB' ON IMPLIED SEEK FROM CYLA
1431	002274	026046	DH16	:PC CYLA CYLB EXPCT RECVD TRY#
1432	002276	026350	DT7	:\$ERRPC \$REG0 \$REG1 \$REG2 \$REG3 \$REG4
1433	002300	000000	0	
1434				
1435			:ITEM	17
1436				
1437	002302	025126	MS17	:READ FIRST WORD FROM SECTOR 1, 'CYLB' ABOVE
1438	002304	026123	DH17	:PC CYLB EXPCT RECVD
1439	002306	026410	DT17	:\$ERRPC \$REG0 \$REG1 \$REG2
1440	002310	000000	0	
1441				
1442			:ITEM	20
1443				
1444	002312	025174	EM20	:READ WRONG HEADER ON IMPLIED SEEK FROM 'CYLA' TO 'CYLB'
1445	002314	025750	DH13	:SECTOR # HEADER RECVD
1446	002316	000000	0	
1447	002320	015532	ESR20	:USE THIS SUBROUTINE FOR TYPING OUT ERROR DATA
1448				
1449				
1450			:ITEM	21
1451				
1452	002322	025262	EM21	:ERROR ON DOING WRITE ON DSK
1453	002324	025500	DH1	:PC RKCS RKER RKDS RKDA
1454	002326	026334	DT1	:\$ERRPC \$REG0 \$REG1 \$REG2 \$REG3
1455	002330	000000	0	
1456				
1457			:ITEM	22
1458				
1459	002332	025316	EM22	:SIN ON DOING WRITE
1460	002334	025500	DH1	:PC RKCS RKER RKDS RKDA
1461	002336	026334	DT1	:\$ERRPC \$REG0 \$REG1 \$REG2 \$REG3
1462	002340	000000	0	
1463				
1464			:ITEM	23
1465				
1466	002342	025341	EM23	:HE ON DOING READ
1467	002344	025653	DH11	:PC RKCS RKER RKDS RKDA:
1468			:DRV# CYL SUR SEC	
1469	002346	026366	DT11	:\$ERRPC \$REG0 \$REG1 \$REG2 \$REG3
1470			:\$REG4 \$REG5 \$REG6 \$REG7	
1471	002350	000000	0	
1472				
1473			:ITEM	24
1474				
1475	002352	025362	EM24	:CSE ON READ
1476	002354	026161	DH24	:PC TRY# RKCS RKER RKDS RKDA:
1477			:DRV# CYL SUR SEC	
1478	002356	026422	DT24	:\$ERRPC \$REG0 \$REG1 \$REG2 \$REG3
1479			:\$REG4 \$REG5 \$REG6 \$REG7	
1480	002360	000000	0	
1481				



: THIS IS THE HANDLER FOR UNEXPECTED TIME OUT. PRESSING CONTINUE WILL  
: RESTART THE PROGRAM.

```

1519
1520
1521
1522
1523
1524 002422 011600
1525 002424 005740
1526 002426 022626
1527 002430 104401 002436
1528 002434 000407
1529
1530 002454
1531 002454 010046
1532 002456 104402
1533 002460 000000
1534
1535 002462 000005
1536
1537 002464 023737 000042 000046
1538 002472 001016
1539 002474 005077 176764
1540 002500 012700 000250
1541 002504 032777 000200 176740 20$
1542 002512 001006
1543 002514 005001
1544 002516 005301
1545 002520 001376
1546 002522 005300
1547 002524 001367
1548 002526 000000
1549 002530
1550
1551
1552 002530 012706 001100
1553 002534 005026
1554 002536 022706 001140
1555 002542 001374
1556 002544 012706 001100
1557
1558 002550 012737 017006 000020
1559 002556 012737 000340 000022
1560 002564 012737 017162 000030
1561 002572 012737 000340 000032
1562 002600 012737 022702 000034
1563 002606 012737 000340 000036
1564 002614 012737 023010 000024
1565 002622 012737 000340 000026
1566 002630 005037 001204
1567 002634 112737 000001 001115
1568 002642 012737 002642 001106
1569 002650 012737 002650 001110
1570
1571
1572 002656 013746 000004
1573 002662 012737 002716 000004
1574 002670 012737 177570 001140

```

```

BADTMO: MOV (SP) R0 ;SAVE PC WHERE TIME OUT OCCURED
TST -(R0)
CMP (SP)+, (SP)+ ;RESTORE STACK POINTER
TYPE 65$ ;:TYPE ASCIZ STRING
BR 64$ ;:GET OVER THE ASCIZ
;:65$: .ASCIZ <15><12>/TIMOUT:PC=/
64$:
MOV R0, -(SP) ;SET UP FOR TYPING OUT PC
TYPOC ;GO TYPE OUT OCTAL PC
HALT

START: RESET ;CLEAR THE BUS
;:GIVE DRIVES TIME TO RELOAD HEADS IN CASE OF AN APT START
CMP #42, #46 ;ARE WE IN ACT11 AUTO MODE?
BNE STARTA ;NO, SKIP DELAY
CLR #RKDA ;SELECT UNIT 0
MOV #250, R0 ;WAIT FOR..
BIT #200, #RKDS ;DRIVE READY..
BNE STARTA ;IN CASE..
CLR R1 ;OF APT..
DEC R1 ;START, BUT..
BNE #-2 ;DON'T WAIT..
DEC R0 ;FOREVER.
BNE 20$
HALT ;RKDS BIT 7 (DIRVE READY). NEVER SET

STARTA:
.SBTTL INITIALIZE THE COMMON TAGS
;:CLEAR THE COMMON TAGS ($CMTAG) AREA
MOV #SCMTAG, R6 ;:FIRST LOCATION TO BE CLEARED
CLR (R6)+ ;:CLEAR MEMORY LOCATION
CMP #SWR, R6 ;:DONE?
BNE #-6 ;:LOOP BACK IF NO
MOV #STACK, SP ;:SETUP THE STACK POINTER
;:INITIALIZE A FEW VECTORS
MOV #SCOPE, #IOTVEC ;:IOT VECTOR FOR SCOPE ROUTINE
MOV #340, #IOTVEC+2 ;:LEVEL 7
MOV #ERROR, #EMTVEC ;:EMT VECTOR FOR ERROR ROUTINE
MOV #340, #EMTVEC+2 ;:LEVEL 7
MOV #TRAP, #TRAPVEC ;:TRAP VECTOR FOR TRAP CALLS
MOV #340, #TRAPVEC+2 ;:LEVEL 7
MOV #SPWRON, #PWAVEC ;:POWER FAILURE VECTOR
MOV #340, #PWAVEC+2 ;:LEVEL 7
CLR #ESCAPE ;:CLEAR THE ESCAPE ON ERROR ADDRESS
MOV #1, #SERMAX ;:ALLOW ONE ERROR PER TEST
MOV #, #SLPADR ;:INITIALIZE THE LOOP ADDRESS FOR SCOPE
MOV #, #SLPERR ;:SETUP THE ERROR LOOP ADDRESS
;:SIZE FOR A HARDWARE SWITCH REGISTER. IF NOT FOUND OR IT IS
;:EQUAL TO A "-1" SETUP FOR A SOFTWARE SWITCH REGISTER.
MOV #ERRVEC, -(SP) ;:SAVE ERROR VECTOR
MOV #64$, #ERRVEC ;:SET UP ERROR VECTOR
MOV #DSWR, SWR ;:SETUP FOR A HARDWARE SWICH REGISTER

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```

1575 002676 012737 177570 001142      MOV      #DDISP,DISPLAY ;;AND A HARDWARE DISPLAY REGISTER
1576 002704 022777 177777 176226      CMP      #-1,#SWR      ;;TRY TO REFERENCE HARDWARE SWR
1577 002712 001012                BNE      66$           ;;BRANCH IF NO TIMEOUT TRAP OCCURRED
1578                                ;;AND THE HARDWARE SWR IS NOT = -1
1579 002714 000403                BR       65$           ;;BRANCH IF NO TIMEOUT
1580 002716 012716 002724      64$:    MOV      #65$(,SP)   ;;SET UP FOR TRAP RETURN
1581 002722 000002                RTI
1582 002724 012737 000176 001140      65$:    MOV      #SWREG,SWR   ;;POINT TO SOFTWARE SWR
1583 002732 012737 000174 001142      MOV      #DISPREG,DISPLAY
1584 002740 012637 000004      66$:    MOV      (SP)+,#ERRVEC ;;RESTORE ERROR VECTOR
1585
1586 002744 004737 020622                JSR      PC,$TKINT    ;;INITIALIZE THE TTY HANDLER
1587 002750 023737 000042 000046      CMP      #42,#46     ;;ARE WE IN ACT11 AUTO MODE?
1588 002756 001416                BEQ      69$           ;;YES, SKIP TITLE
1589
1590      .SBTTL  TYPE PROGRAM NAME
1591      ;;TYPE THE NAME OF THE PROGRAM IF FIRST PASS
1591 002760 005227 177777                INC      #-1           ;;FIRST TIME?
1592 002764 001043                BNE      67$           ;;BRANCH IF NO
1593 002766 104401 003024                TYPE     68$           ;;TYPE ASCIZ STRING
1594      .SBTTL  GET VALUE FOR SOFTWARE SWITCH REGISTER
1595 002772 005737 000042                TST      #42           ;;ARE WE RUNNING UNDER XXDP/ACT?
1596 002776 001006                BNE      69$           ;;BRANCH IF YES
1597 003000 023727 001140 000176      CMP      SWR,#SWREG   ;;SOFTWARE SWITCH REG SELECTED?
1598 003006 001005                BNE      70$           ;;BRANCH IF NO
1599 003010 104406                GTSWR
1600 003012 000403                BR       70$           ;;GET SOFT-SWR SETTINGS
1601 003014 112737 000001 001134      69$:    MOV      #1,$AUTOB   ;;SET AUTO-MODE INDICATOR
1602 003022
1603 003022 000424                BR       67$           ;;GET OVER THE ASCIZ
1604      ;;68$: .ASCIZ <CRLF>/RK11 DYNAMIC TEST/<15><12>/MAINDEC-11-DZRKL-E/<CRLF>
1605 003074
1606 003074 105737 001216      START1: TST      FFUNC   ;;FUNCTION PROGRAM SELECTED?
1607 003100 001404                BEQ      7$           ;;NO
1608 003102 105037 001216                CLRB    FFUNC        ;;YES, CLEAR THE FLAG
1609 003106 000137 023172                JMP      #FUNBEG     ;;GO TO 'FUNTION SELECTION PROGRAM'
1610 003112 012700 001220      7$:    MOV      #XXDPMD,RO  ;;CLEAR FLAGS FROM
1611 003116 105020                5$:    CLRB    (RO)+      ;;'XXDPMD' TO 'DRIVAD'
1612 003120 020027 001232                CMP      RO,#DRIVAD+2
1613 003124 001374                BNE      5$
1614 003126 012701 177770                MOV      #-10,R1
1615 003132 042720 000003      6$:    BIC      #3,(RO)+   ;;CLEAR BIT 0'S IN 'DRIVE
1616 003136 005201                INC      R1           ;;PRESENT' FLAGS.
1617 003140 001374                BNE      6$
1618
1619      ;THE FOLLOWING CODE FINDS OUT THE PROGRAM CONTROL MODE:
1620      ;PAPER TAPE (MANUAL), ACT11, RKDP CHAIN OR DUMP
1621
1622 003142 122737 000002 000041      CMPB     #2,41       ;;LOADED FROM AN RK05 ?
1623 003150 001160                BNE      ST2         ;;BR IF NOT
1624 003152 013737 000040 001220      MOV      40,XXDPMD  ;;GET DEVICE INDICATOR AND DRIVE ADDRESS OF
1625                                ;;LOADING RK05
1626 003160 122737 000010 001220      CMPB     #10,XXDPMD ;;DRIVE ADDRESS 7 OR LESS ?
1627 003166 101002                BHI      2$         ;;BR IF YES
1628 003170 105037 001220                CLRB    XXDPMD     ;;DRIVE ZERO LOADED THE PROGRAM
1629 003174 005737 000042      2$:    TST      42         ;;CHAIN MODE OR ACT11 AUTO ACCEPT ?
1630 003200 001424                BEQ      3$         ;;BR IF NEITHER

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```

.631 003202 104401 003210          TYPE      65$          ;;TYPE ASCIZ STRING
.632 003206 000413          BR        64$          ;;GET OVER THE ASCIZ
.633          ;;65$: .ASCIZ <15><12>/NOT TESTING DRIVE /
.634 003236          CLR        -(SP)        ;CLEAR WORD ON STACK
.635 003236 005046          MOV8      XXDPMO,(SP)  ;GET DRIVE ADDRESS
.636 003240 113716 001220          TYPOS     ;TYPE THE ADDRESS
.637 003244 104403          .BYTE    1            ;ONLY 1 CHARACTER
.638 003246 001          .BYTE    0            ;SUPPRESS LEADING ZEROS
.639 003247 000          BR        ST2         ;GET NUMBER OF DRIVES
.640 003250 000520          3$: INC     #-1        ;FIRST TIME THROUGH HERE
.641 003252 005227 177777          BNE      ST2         ;BR IF NOT FIRST TIME
.642 003256 001115          TYPE     67$          ;TYPE ASCIZ STRING
.643 003260 104401 003266          BR        66$          ;GET OVER THE ASCIZ
.644 003264 000411          ;;67$: .ASCIZ <15><12>/TO TEST DRIVE /
.645          66$:
.646 003310          CLR        -(SP)        ;CLEAR WORD ON THE STACK
.647 003310 005046          MOV8      XXDPMO,(SP)  ;GET DRIVE ADDRESS
.648 003312 113716 001220          TYPOS     ;TYPE THE DRIVE ADDRESS
.649 003316 104403          .BYTE    1            ;ONLY 1 CHARACTER
.650 003320 001          .BYTE    0            ;SUPPRESS LEADING ZEROS
.651 003321 000          TYPE     69$          ;TYPE ASCIZ STRING
.652 003322 104401 003330          BR        68$          ;GET OVER THE ASCIZ
.653 003326 000431          ;;69$: .ASCIZ / HALT PROGRAM, REMOVE RKDP PACK AND REPLACE IT<<15> 12>
.654          68$:
.655 003412          TYPE     71$          ;TYPE ASCIZ STRING
.656 003412 104401 003420          BR        70$          ;GET OVER THE ASCIZ
.657 003416 000435          ;;71$: .ASCIZ /WITH A WORK PACK, CLEAR LOCATION 40, AND RESTART PROGRAM
.658          70$:
.659 003512
.660
.661
.662 003512 012737 002422 000004 ST2:  MOV     #BADTMO,ERRVEC ;SET TIMEOUT VECTOR FOR
.663          ;UNEXPECTED TIME OUT
.664
.665 ;THIS CODE FINDS WHICH DRIVES ARE PRESENT & PRINTS OUT THE DRIVE
.666 ;DRIVE NUMBERS THAT WERE FOUND ON LINE.
.667
.668 003520 104401 003526          TYPE     65$          ;TYPE ASCIZ STRING
.669 003524 000411          BR        64$          ;GET OVER THE ASCIZ
.670          ;;65$: .ASCIZ <15><12>/DRIVES PRESENT/
.671          64$:
.672 003550          CLR      DRVS         ;INITIALIZE NO. OF DRVS PRESENT
.673 003554 005001          CLR      R1
.674 003556 012702 001232          MOV     #DRIVO,R2
.675 003562 005003          CLR      R3          ;INITIALIZE COUNT TO 0
.676 003564 005737 001220          1$: TST     XXDPMO     ;LOADED FROM AN RK05 ?
.677 003570 001403          BEQ     6$           ;BR IF NOT
.678 003572 120337 001220          CMPB   R3,XXDPMO    ;CHECKING THE LOAD DRIVE ?
.679 003576 001411          BEQ     2$           ;BR IF YES
.680 003600 010177 175660          6$: MOV     R1,DRKDA   ;ADRES A DRIVE
.681 003604 105777 175642          TSTB   DRKDS        ;IS IT PRESENT?
.682 003610 100004          BPL     2$           ;NO, BRANCH
.683 003612 105237 001224          INCB   DRVS         ;INCREMENT TOTAL # OF DRVS
.684 003616 052712 000001          BIS     #1,(R2)     ;SET FLAG INDICATING THIS DRV PRSN
.685 003622 005722          2$: TST     (R2)+
.686 003624 005203          INC     R3          ;INCREMENT COUNT

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1687 003626 062701 020000 ADD #20000,R1 ;ADRES THE NXT DRV
1688 003632 001354 BNE 15 ;CHKD ALL 8 DRIVES?
1689 ;IF NOT, GO CHK IF NEXT DRV PRSN*
1690
1691 003634 004737 024250 JSR PC SIZEF ;FIND WHICH ARE FS
1692 003640 105737 001224 TSTB DRIVS ;WERE ANY DRIVES FOUND?
1693 003644 001010 BNE 35 ;YES, BRANCH
1694 003646 104401 003654 TYPE 57$ ;TYPE ASCIZ STRING
1695 003652 000403 BR 66$ ;GET OVER THE ASCIZ
1696 ;:67$: .ASCIZ / NONE/
1697 003662 66$:
1698 003662 000137 015246 JMP $EOP ;IF NONE WERE FOUND, GO
1699 ;TO THE END OF PROGRAM
1700 003666 005002 3$: CLR R2 ;DRIVE NUMBER
1701 003670 012700 001232 MOV #DRIVO,R0 ;TABLE OF AVAIL DRIVES
1702 003674 105710 5$: TSTB (R0) ;DRIVE HERE?
1703 003676 001414 BEQ 45 ;NO
1704 003700 104401 TYPE
1705 003702 001213 $CRLF
1706 003704 010246 MOV R2,-(SP) ;PUSH NO ON THE STACK
1707 003706 104403 TYP0S ;TO TYPE OCTAL NO.
1708 003710 001 .BYTE 1 ;TYPE 1 DIGIT, SUPRESS LDG 0'S
1709 003711 000 .BYTE 0
1710 003712 032710 000002 BIT #2,(R0) ;IS IT RK05F?
1711 003716 001404 BEQ 45 ;NO
1712 003720 104401 003726 TYPE 69$ ;TYPE ASCIZ STRING
1713 003724 000401 BR 68$ ;GET OVER THE ASCIZ
1714 ;:69$: .ASCIZ /F/
1715 68$:
1716 003730 4$: INC R2 ;POINT TO NEXT DRIVE #
1717 003732 005720 TST (R0)+ ;NEXT DRIVE IN TABLE
1718 003734 020027 001251 CMP R0,#DRIV7+1 ;ALL DONE?
1719 003740 002755 BLT 55 ;NO, CHECK REST
1720
1721 ;FIND OUT THE FIRST (FROM 0-7) DRIVE THAT IS PRESENT. PUT THE ADDRESS
1722 ;OF THAT DRIVE IN 'DRIVAD'. INDICATE THAT DRIVE # WILL
1723 ;BE TESTED.
1724
1725 003742 012737 001232 001226 ST3: MOV #DRIVO,DRVPTR
1726 003750 105037 001223 CLR DRV0N
1727 003754 005037 001230 CLR DRIVAD
1728 003760 105037 001102 NXTDRV: CLR $STNM ;RESET TEST NUMBER TO 1
1729 003764 005037 001112 CLR $ERTL ;CLEAR ERROR COUNT FOR THIS DRIVE
1730 003770 013701 001226 MOV DRVPTR,R1
1731 003774 032721 000001 1$: BIT #1,(R1)+ ;IS THIS DRIVE PRESEN*?
1732 004000 001005 BNE 25 ;YES, BRANCH
1733 004002 020127 001252 4$: CMP R1,#DRIV7+2 ;CHECKED THE WHOLE LIST*
1734 004006 001372 BNE 15 ;NO
1735 004010 000137 015246 JMP $EOP ;YES, EXIT
1736 004014 010137 001226 2$: MOV R1,DRVPTR ;NO, GO AHEAD
1737 004020 014104 MOV -(R1),R4 ;GET DRIVE NO. TO BE TESTED
1738 004022 005037 002116 CLR $ORVE1
1739 004026 005037 002114 CLR $DRIVE ;SHOWS F IF -1
1740 004032 032704 000002 BIT #2,R4 ;RK-05F?
1741 004036 001410 BEQ 75 ;NO
1742 004040 005237 002116 INC $DRIVE1 ;SHOWS F

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```

1743 004044 032704 020000          BIT      #20000,R4      ;EVEN DRIVE?
1744 004050 001003          BNE      7$           ;NO
1745 004052 012737 177777 002114    MOV      #1,FDRIVE    ;RK05F AND EVEN
1746 004060 042704 000003          BIC      #3,R4       ;
1747 004064 010437 001230          MOV      R4,DRIVAD   ;SET UP DRIVE ADRES
1748 004070 104401 002064          TYPE    ,MSG14
1749 004074 000241          CLC
1750 004076 006104          ROL     R4           ;TYPE OUT THE DRIVE NO.
1751 004100 006104          ROL     R4
1752 004102 006104          ROL     R4
1753 004104 006104          ROL     R4
1754 004106 010446          MOV     R4,-(SP)
1755 004110 104403          TYPOS
1756 004112 001          .BYTE  1
1757 004113 000          .BYTE  0
1758
1759 004114 005737 002116          TST     FDRVE1      ;RK-05F?
1760 004120 001404          BEQ     6$           ;NO
1761 004122 104401 004130          TYPE    ,65$        ;TYPE ASCIZ STRING
1762 004126 000401          BR      64$         ;GET OVER THE ASCIZ
1763
1764 004132          ;;65$: .ASCIZ  /F/
1765 004132          64$:
1766          6$:
1767          ;IF SW 8 IS SET THEN FIND OUT WHICH TEST NUMBER IS
1768          ;SELECTED AND JUMP TO THAT TEST.
1769 004132 105037 001222          CLRB   LUPSW        ;CLEAR FLAG INDICATING SW8 SET
1770 004136 032777 000400 174774    BIT     #SW8,#SWP    ;SW 8 SET?
1771 004144 001445          BEQ    TST!         ;NO, BRANCH
1772
1773 004146          5$:
1774 004152 000410          TYPE    ,67$        ;TYPE ASCIZ STRING
1775          BR      66$         ;GET OVER THE ASCIZ
1776          ;;67$: .ASCIZ  <15><12>/OCTAL TEST#?/
1777          66$:
1778 004174          RDOCT
1779 004176 104412          MOV     (SP)+,RO
1780 004200 012600          BFG    5$
1781 004202 020027 000011    CMP     RO,#11      ;CHECK TYPED IN TEST #
1782 004206 003357          BGT    5$           ;IS LEGAL, IF NOT ASK
1783 004210 110037 001102    MOVB   RO,$STNM    ;FORM POINTERS FOR THE TEST #
1784 004214 005300          DEC    RO
1785 004220 016037 001560 001106    ASL    RO           ;ADJUST POINTERS FOR SCOPE
1786 004226 013737 001106 001110    MOV     $LPADR,$LPERR ;LOOP, ETC.
1787 004234 105237 001222          INCB   LUPSW        ;SET FLAG INDICATING TEST #
1788          ;SELECTED
1789 004240 000177 174642          JMP     $SLPADR     ;GO TO THE TEST SELECTED
1790
1791
1792
1793
1794
1795
1796
1797 004244 005000          PWRFL: CLR    RO
1798 004246 005001          ;ON RECOVERY FROM POWER FALIURE RETURN HERE
          CLR    R1

```

1799 004250 005201  
1800 004252 001376  
1801 004254 105200  
1802 004256 001374  
1803  
1804  
1805  
1806  
1807

1\$: INC R1  
BNE 1\$  
INCB R0  
BNE 1\$

1808  
1809  
1810  
1811  
1812  
1813

\*\*\*\*\*  
: \*TEST 1 CHECK INNER LIMIT SWITCH & ELECTROMECHANICAL INTEGRITY  
: \*THIS TEST PERFORMS 200(8) PURE SEEKS FROM CYLINDER 0  
: \*TO CYLINDER 312 AND BACK TO 0. IT IS SUPPOSED TO  
: \*CHECK THE INNER LIMIT SWITCH AND THE MECHANICAL  
: \*INTEGRITY OF THE DRIVE. NOTE THAT A VISUAL CHECK FOR  
: \*ANY MECHANICAL FAILURES WOULD BE VERY HELPFUL.  
\*\*\*\*\*

1814 004260 000004  
1815 004262 005000  
1816 004264 005001  
1817 004266 005002  
1818 004270 012737 004322 001110  
1819

†ST1: SCOPE  
CLR R0  
CLR R1  
CLR R2  
MOV #20\$, \$LPERR

: INITIALIZE COUNT  
: INITIALIZE COUNT FOR # OF SEEKS  
: CONTAINS SEEK ADRES  
: SET RETURN ADRES FOR LUPING  
: ON ERROR  
: INITIALIZE POINTER TO THE TABLE  
: ALLOW ONLY 9 CNTRL-RDY, SIN, OR R/W/S RDY ERRORS  
: ALLOW ONLY 8 DRU+DRE+ERR+DRY ERRORS

1820 004276 012703 001266  
1821 004302 012704 177767  
1822 004306 012705 177770  
1823 004312 000402  
1824

MOV #BUFR, R3  
MOV #-11, R4  
MOV #-10, R5  
BR 2\$

1825 004314 005703  
1826 004316 001403  
1827 004320 005003  
1828 004322 104415  
1829

1\$: TST R3  
BEQ 3\$  
2\$: CLR R3  
20\$: CON.RESET

: WAS THERE ANY ERROR?  
: NO BRANCH  
: CLR ERROR FLAG  
: GO DO CNTRL RESET. SUB ROUTINE  
: AT 'CNT.RST'  
: GO TO 'DRV.RST' & DC DRV RESET

1830 004324 104416  
1831  
1832 004326 013777 001230 175130 3\$:  
1833 004334 050277 175124  
1834 004340 105777 175106  
1835 004344 100406  
1836 004346 004737 016162  
1837 004352 104030  
1838

MOV DRIVAD, DRKDA  
BIS R2, DRKDA  
TSTB DRKDS  
BMI 21\$  
JSR PC, GT4RG  
ERROR 30

: ADRES THE DRIVE  
: SET SEEK ADRES  
: DRIVE RDY?  
: YES  
: NO, GET RKCS, ER, DS, DA  
: DRIVE RDY BIT IS NOT SET  
: IN RKDS  
: SET ERROR FLAG  
: ALLOW ONLY 5 ERRORS, IF MORE  
: ABORT

1839 004354 005203  
1840 004356 005205  
1841 004360 001515  
1842

INC R3  
INC R5  
BEQ 18\$

1843 004362 012777 000011 175066 21\$:  
1844 004370 005200 4\$:  
1845 004372 001007  
1846

MOV #11, DRKCS  
INC R0  
BNE 5\$

: GO SEEK  
: WAIT FOR CNTRL RDY  
: WAITED LONG?  
: IF YES, ERROR  
: GO GET RKCS, ER, DS, DA  
: CNTRL RDY DIDN'T SET AFTER  
: SEEK WAS DONE TO CYLINDER  
: SHOWN IN RKDA. GO TO 'RK11 LOGIC TESTS'  
: SET ERROR FLAG  
: EXIT THIS TEST IF THERE R 5 OR MORE ERRORS

1847 004374 004737 016162  
1848 004400 104001  
1849  
1850

JSR PC, GT4RG  
ERROR 1

1851 004402 005203  
1852 004404 005204  
1853 004406 001502  
1854 004410 000403

INC R3  
INC R4  
BEQ 18\$  
BR 6\$

1855	004412	105777	175040	58:	TSTB	ARKCS			:DID CNTRL RDY SET?
1856	004416	100364			BPL	45			:IF NOT WAIT FOR IT
1857									
1858	004420	005000		68:	CLP	R0			:INITIALIZE COUNT
1859	004422	032777	000100		BIT	#100,ARKDS			:R/W/S RDY SET?
1860	004430	001010			BNE	75			:YES
1861	004432	005200			INC	R0			:WAIT FOR R/W/S RDY
1862	004434	001372			BNE	65+2			
1863	004436	004737	016162		JSR	PC,GT4RG			:GET RKCS, ER, DS, DA
1864	004442	104006			ERROR	6			:R/W/S RDY DID NOT SET WHEN SEEK
1865									:WAS DONE TO CYLINDER INDICATED IN RKDA
1866	004444	005203			INC	R3			:SET ERROR FLAG
1867	004446	005204			INC	R4			:IF MAXM EROR COUNT, ABORT
1868	004450	001461			BEQ	185			
1869	004452	032777	001000	78:	BIT	#1000,ARKDS			:SIN ERROR?
1870	004460	001406			BEQ	85			:NO, BRANCH
1871	004462	004737	016162		JSR	PC,GT4RG			:GO, GET RKCS, ER, DS, DA
1872	004466	104002			ERROR	2			:SIN ERROR, ON DOING SEEK TO
1873									:CYL AS SHOWN IN RKDA
1874	004470	005203			INC	R3			:SET ERROR FLAG
1875	004472	005204			INC	R4			:IF MAXM EROR COUNT REACHED,
1876	004474	001447			BEQ	185			:ABORT THE TEST
1877	004476	005777	174752	88:	TST	ARKER			:DRE ERROR?
1878	004502	100006			BPL	105			:NO, BRANCH
1879									
1880	004504	004737	016162		JSR	PC,GT4RG			:GO, GET RKCS, ER, DS, DA
1881	004510	104003			ERROR	3			:DRE ON DOING SEEK TO CYLINDER
1882									:AS SHOWN IN RKDA
1883	004512	005203			INC	R3			:SET ERROR FLAG
1884	004514	005205			INC	R5			:IF MAXM EROR COUNT REACHED,
1885	004516	001767			BEQ	85			:ABORT THE TEST
1886									
1887	004520	005777	174732	108:	TST	ARKCS			: 'ERR' BIT IN RKCS SET?
1888	004524	100006			BPL	125			:NO, BRANCH
1889	004526	004737	016162		JSR	PC,GT4RG			:GO, GET RKCS, ER, DS, DA
1890	004532	104004			ERROR	4			: 'ERR' IN RKCS SET, ON DOING SEEK
1891									: TO CYL AS SHOWN IN RKDA. NOTE
1892									: WHICH BIT IN RKER SET?
1893	004534	005203			INC	R3			:SET ERROR FLAG
1894	004536	005205			INC	R5			:IF MAXM EROR COUNT REACHED,
1895	004540	001425			BEQ	185			:ABORT THE TEST
1896									
1897	004542	032777	002000	128:	BIT	#2000,ARKDS			:DRU SET?
1898	004550	001406			BEQ	155			:NO, BRANCH
1899	004552	004737	016162		JSR	PC,GT4RG			:GO, GET RKCS, ER, DS, DA
1900	004556	104005			ERROR	5			:DRU SET, THIS IS AN IRRECOVERABLE
1901									:ERROR. HENCE PUT THE DRIVE ON
1902									:LOAD, BACK TO RUN. DRU ERROR
1903									:SHOULD BE CLEARED, IF IT IS NOT
1904									:1) THE HEAD POSITION TRANSDUCER LAMP
1905									:IS INOPERATIVE
1906									:2) OR ERASE OR WRT CURRENT PRESENT
1907									:WITHOUT 'WRT GATE'
1908	004560	005203			INC	R3			:SET EROR FLAG
1909	004562	005205			INC	R5			:ALLOW ONLY 5 ERRORS
1910	004564	001413			BEQ	189			:IF MORE THAN 5

```

1911                                     ;GO TO THE END OF THE PROGRAM
1912
1913 004566 005702 15$: TST R2 ;WAS SEEKING TO 0 OR 312?
1914 004570 001402 BEQ 16$ ;TO 0, BRANCH
1915                                     ;TO 312,
1916 004572 005002 CLR R2 ;SEEK NXT TIME TO 0
1917 004574 000647 BR 1$ ;GO BAK & SK TO 0
1918
1919 004576 012702 014500 16$: MOV #14500,R2 ;SEEK NXT TIME TO 312
1920
1921 004602 005201 INC R1 ;DONE SEEKS 200 TIMES?
1922 004604 022701 000200 CMP #200,R1
1923
1924 004610 001241 BNE 1$ ;IF NOT, GO BAK
1925 004612 000404 BR TST2 ;;EXIT
1926
1927
1928 004614 104401 001640 18$: TYPE MSG4
1929 004620 000137 015224 JMP TST12
1930
1931 ;*****
1932 ;*TEST 2 FORMAT THE DISK
1933 ;*THIS PROGRAM ASSUMES AN UNFORMATTED DISK AND ITS
1934 ;*FORMATTING IS DONE IN THIS TEST. A SECTOR IS FORMATTED
1935 ;*AT A TIME. THE FIRST WORD OF EVERY SECTOR IS WRITTEN
1936 ;*TO BE A PSEUDO-HEADER CONTAINING THE DRIVE #, CYLINDER
1937 ;*#, SURFACE AND SECTOR #. THE FOLLOWING IS CHECKED
1938 ;*1. 'SIN' IF 'SIN' OCCURS, A DRIVE RESET IS DONE
1939 ;*AND THE SAME SECTOR IS FORMATTED AGAIN. THREE
1940 ;*RETRIES ARE DONE BEFORE AN ERROR MESSAGE IS PRINTED.
1941 ;*2. 'ERR' ON FINDING THAT THE 'ERR' BIT SET, RKER
1942 ;*SCANNED TO FIND OUT WHAT CAUSED IT AND THE
1943 ;*ERROR IS REPORTED.
1944 ;*****
1945 004624 000004 TST2: SCOPE
1946 004626 013737 001230 002120 MOV DRIVAD,DRHOLD ;SAVE DRIVE NUMBER
1947 004634 005737 002114 TST FDRIVE ;SEE IF EVEN RK-05F DRIVE
1948 004640 001003 BNE 11$ ;YES
1949 004642 005737 002116 TST FDRVE1 ;ODD RK-05F?
1950 004646 001125 BNE TST3 ;DO NOT FORMAT IF ODD RK-05F
1951
1952 004650 012702 177152 11$: MOV #-626,R2 ;203 CYLINDERS, (406 TRAKS)
1953 004654 012703 177764 MOV #-14,R3 ;12 SECTORS
1954 004660 012701 177773 MOV #-5,R1 ;ALLOW ONLY 5 'SIN' ERRORS
1955 004664 012705 177773 MOV #-5,R5 ;ALLOW ONLY 5 'ERR'S
1956 004670 013704 001230 MOV DRIVAD,R4 ;STORE ADRES OF DRIVE.
1957 004674 104415 4$: CON.RESET
1958 004676 104416 DRV.RESET ;GO TO 'DR-RST' & DO DRIVE RESET
1959 004700 005000 1$: CLR R0 ;KEEP COUNT OF 'SIN' ERORS
1960 ;ALLOW 3 RETRIES ON SIN
1961 004702 005777 174550 TST DRKCS ;ERR?
1962 004706 100001 BPL 3$ ;NO
1963
1964 004710 104415 CON.RESET ;GO TO 'CN-RST' & DO CONTROL RESET
1965
1966 004712 005046 3$: CLR -(SP)

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1967	004714	012746	004722		MOV	#12\$, -(SP)	
1968	004720	000002			RTI		: SET PRIORITY TO ZERO
1969	004722	010437	026446	12\$:	MOV	R4, OUTBUF	: WRITE THIS WORD
1970	004726	012777	026446	174526	MOV	#OUTBUF, 2RKBA	: FROM THIS ADRES
1971	004734	010477	174524		MOV	R4, 2RKDA	: ON THIS DISK SECTOR
1972	004740	012777	177777	174512	MOV	#-1, 2RKWC	: WRITE 1 WORD
1973	004746	012737	004674	001110	MOV	#4\$, 5LPER	: SET RETURN ADDRESS FOR
1974							: LUPING ON ERROR
1975							
1976	004754	012777	002003	174474	MOV	#2003, 2RKCS	: GO WRT FMT
1977							
1978	004762	104421			CON.RDY		: WAIT FOR CONTROL READY
1979	004764	032777	001000	174460	BIT	#1000, 2RKDS	: WAS THERE A SIN?
1980	004772	001413			BEQ	6\$	: NO, SKIP DOING DRV RESET
1981	004774	004737	016136		JSR	PC, GTSRG	: GO, GET RKCS, ER, DS, DA, CYLINDER
1982	005000	104007			ERROR	7	: SIN ERROR ON TRYING TO
1983							: WRT FMT ON CYLINDER AS
1984							: INDICATED IN RKDA. 3 RETRIES
1985							: ARE DONE
1986							: NOTE THAT BEFORE
1987	005002	104415			CON. RESET		: RETRYING A DRIVE RESET WAS DONE
1988	005004	104416			DRV. RESET		: GO TO 'DR-RST' & DO DRV RESET
1989	005006	005200			INC	R0	: INCRMNT SIN COUNT
1990	005010	022700	000003		CMP	#3, R0	: ALLOW 3 RETRIES WERE THERE 3?
1991	005014	001332			BNE	1\$+2	: IF NOT, GO & RETRY
1992							
1993	005016	005201			INC	R1	: ALLOW ONLY 12 SIN ERRORS
1994							: IF MORE THAN 5 EXIT THIS TEST
1995	005020	001436			BEQ	9\$	: IF MORE THAN 5 EXIT THIS TEST
1996	005022	005777	174430	6\$:	TST	2RKCS	: DID 'ERR' BIT SET IN RKCS?
1997	005026	100005			BPL	7\$	: NO, BRANCH
1998	005030	004737	016136		JSR	PC, GTSRG	: GO, GET RKCS, ER, DS, DA, CYL
1999	005034	104010			ERROR	10	: 'ERR' OCCURED WHILE DOING
2000							: WRT FMT ON SECTOR, CYLINDER
2001							: AS INDICATED IN RKDA.
2002	005036	005205			INC	R5	: ALLOW ONLY 5 'ERR'S. IF
2003	005040	001426			BEQ	9\$	: MORE THAN 5 EXIT THIS TEST
2004	005042	005204		7\$:	INC	R4	: INCRMNT DISK ADRES TO NXT SCTR
2005	005044	005203			INC	R3	: ALL 12 SECTORS DONE?
2006	005046	001314			BNE	1\$	: IF NOT, GO BAK & FMT NXT SCTR
2007							: IF YES
2008	005050	012703	177764		MOV	#-14, R3	: RESET COUNT FOR 12 SECTORS
2009	005054	042704	000017		BIC	#17, R4	: CLR OUT SEC BITS
2010							
2011	005060	062704	000020	8\$:	ADD	#20, R4	: ADRES THE NXT TRAK TO B FMTED
2012	005064	005202			INC	R2	: ALL TRAKS FMTED?
2013	005066	001304			BNE	1\$	: IF NOT GO BAK & FMT NXT CYL. SUR 0
2014	005070	005237	002114		INC	FDRIVE	: EVEN RKDSF?
2015	005074	001004			BNE	10\$	: NO
2016	005076	062737	020000	001230	ADD	#20000, DRIVAD	: FORMAT ODD DRIVE OF F
2017	005104	000661			BR	11\$	
2018	005106	013737	002120	001230	MOV	DRHOLD, DRIVAD	: RESTORE DRIVE ADDR
2019	005114	000402			BR	TST2	: EXIT
2020							
2021	005116	004737	016772	9\$:	JSR	PC, ABRT	
2022							



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005122 000004  
 005124 012737 177773 001504  
 005132 012737 177766 001506  
 005140 012737 177773 001510  
 005146 013705 001230  
 005152 012737 177152 001476  
 005160 104415  
 005162 104416  
 005164 005037 001254  
 005170 005037 001252  
 005174 012777 026446 174260  
 005202 010577 174256  
 005206 012777 177764 174244  
 005214 012737 005160 001110  
 005222 012777 002005 174226  
 005230 104421  
 005232 032777 001000 174212  
 005240 001420  
 005242 004737 016214  
 005246 104011

```

*****
*TEST 3 READ FORMAT OF THE DISK
* IN THIS TEST, THE HEADERS FROM ALL THE SECTORS ARE READ
* & CHECKED IF THEY ARE CORRECT. THE FOLLOWING IS THE
* TEST SEQUENCE.
* 1. READ 12 SECTORS (HORS ONLY) AT A TIME
* 2. IF THERE IS A 'SIN' ERROR RETRY ONCE MORE, IF SAW AGAIN
* REPORT ERROR & READ HEADER FROM NEXT CYLINDER
* 3. IF THERE IS 'ERR' IN RKCS, DO A CONTROL RESET, REPORT
* ERROR & READ HEADER FROM NEXT CYLINDER. IF THERE ARE
* MORE THAN 5 ERRORS OF THIS KIND, THIS TEST WILL BE EXITED
* 4. THE 12 HEADERS ARE CHECKED. IF THEY ARE CORRECT THE
* NEXT CYLINDER IS READ.
* IF THEY ARE NOT CORRECT, A RETRY IS DONE; IF AGAIN CORRECT
* HEADERS ARE NOT RECIEVED, AN ERROR IS REPORTED. THE
* SECTOR #'S GIVING THE BAD HEADERS, & THE BAD HEADERS ARE
* STORED.
* 5. IF INHIBIT TYPEOUT' SWITCH IS NOT SET, THE FIRST WORDS OF
* THE 12 SECTORS (PSUEDO-HEADERS) ARE READ. IN A PREVIOUS
* TEST THE FIRST WORD OF EVERY SECTOR WAS WRITTEN
* AS A SOFTWARE HEADER (CONSISTING OF DRIVE #, CYL#, SUR SEC#).
* THEN THE SECTOR # GIVING BAD HEADER, EXPECTED PSUEDO-HEADER,
* & THE PS-HEADER RECIEVED ARE TYPED OUT. THIS WOULD
* WRONG, HEADER WAS READ WRONG, ETC.
* 6. THE NEXT CYLINDER IN LINE IS READ. ORDER OF READING IS
* CYLO,SURO CYLO,SURI CYL312,SURI
*****
†ST3: SCOPE
MOV #5,ERCNT1 ;ALLOW ONLY 5 ERRORS (OF BAD HEADER
;KIND FROM 5 CYLINDERS)
MOV #12,ERCNT2 ;ALLOW ONLY 12 'ERR'S
MOV #5,ERCNT3 ;ALLOW ONLY 5 ERRORS
MOV DRIVAD,RS ;SET DRIVE #,CYL ADRES=0
MOV #626,INDX2 ;313 CYLS (626 TRAKS) TO B REAC
4$: CON.RESET ;GO DO CONTROL RESET
DRV.RESET ;GO DO DRIVE RESET

1$: CLR RETRY2 ;ALLOW 2 RETRIES IF HORS READ WRONG
2$: CLR RETRY1 ;ALLOW 2 RETRIES FOR 'SINS'

3$: MOV #OUTBUF,ARKBA ;RD HORS INTO LOC STARTING AT THIS
MOV RS,ARKDA ;FROM THIS DSK ADRES
MOV #14,ARKWC ;12 HORS TO BE READ
MOV #4$,SLPERR ;SET RETURN ADRES FOR LUPING ON ERROR

MOV #2005,ARKCS ;GO, RD FMT OF THIS CYLINDER

CON.RDY ;WAIT FOR CNTRL RDY TO SET

5$: BIT #1000,ARKDS ;'SIN' ERROR?
BEQ 6$ ;NO, BRANCH
JSR PC,GETINF

ERROR 11 ;'SIN' OCCURED WHEN DOING RD FMT
;FROM CYL SHOWN IN RKDA. IT

```

2079	005250	104415			CON. RESET		: DO CNTRL RESET
2080	005252	104416			DRV. RESET		: GO, DO DRIVE RESET
2081	005254	005237	001252		INC RETRY1		: ALLOW ONLY 2 RETRIES FOR THIS ERROR
2082	005260	022737	000002	001252	CMP #2,RETRY1		: IF TRIED 2 TIMES REPORT
2083	005266	001342			BNE 3\$		: ERROR, OTHERWISE GO BAK & RETRY
2084							: WAS TRIED TWICE, BUT 'SIN'.
2085	005270	005237	001510		INC ERCNT3		: ALLOW 5 ERRORS AT MOST
2086	005274	001002			BNE 6\$		
2087	005276	000137	005606		JMP 16\$		
2088							
2089	005302	005777	174150		TST @RKCS		: 'ERR' IN RKCS?
2090	005306	100010		6\$:	BPL 7\$		: NO, BRANCH
2091	005310	004737	016136		JSR PC,GTSRG		: GO, GET RKCS, ER,DS,DA,CYLNDP
2092	005314	104012			ERROR 12		: 'ERR' SET WHILE DOING RD FMT
2093							: FROM CYL SHOWN IN RKDA
2094	005316	104415			CON. RESET		: GO DO CNTRL RESET
2095							: ALLOW ONLY 12 ERRORS OF THIS
2096	005320	005237	001506		INC ERCNT2		: KIND, IF MORE THAN FIVE ERRORS
2097							: SKIP THIS TEST
2098	005324	001532			BEG TST4		: EXIT
2099	005326	000520			BR 14\$		: GO SET UP TO RD FMT FROM NXT
2100							: CYL IN LINE
2101							: CHECK THAT CORRECT HEADERS WERE RECVD.
2102							: SECTR # HAVING BAD HDR IS STORED ALONG
2103							: WITH BAD HDR
2104							
2105	005330	004737	007260		JSR PC,CHKHDRS		: GO CHECK IF CORRECT HEADERS WERE READ
2106							
2107	005334	005737	001500		TST INDX3		: WAS THERE A MISCOMPARISON?
2108	005340	001513			BEG 14\$		: IF NOT, GO SET UP TO RD FMT
2109							: NXT CYL IN LINE
2110	005342	012737	005170	001110	MOV #2\$, \$LPERR		
2111	005350	104013			ERROR 13		: CORRECT HDRS WERE NOT RECVD
2112							: FROM SECTRS AS TYPED OUT.
2113							: THE SAME CYLINDER WAS READ TWICE
2114	005352	005237	001254		INC RETRY2		: RETRY RD FMT ON SAME CYL AGAIN
2115	005356	022737	000002	001254	CMP #2,RETRY2		: TRIED RDING SAME CYL TWICE
2116	005364	001301			BNE 2\$		: IF NOT, GO RD AGAIN
2117							: YES, REPORT ERROR
2118	005366	005237	001504		INC ERCNT1		: ALLOW ONLY 5 ERRORS OF THE
2119							: ABOVE TYPE. IF MORE THAN 12
2120							: EXIT THIS TEST
2121	005372	001505			BEG 16\$		
2122							
2123	005374			20\$:			: THE PSEUDO-HEADERS (FIRST WORD OF EVERY
2124							: SECTOR) FROM THIS CYLINDER (ABOVE,
2125							: THE CYLINDER THAT GAVE WRONG HEADERS)
2126							: WILL BE READ, NOW. FOLLOWING WILL B TYPD OUT:
2127							: SEC#, EXPCD PSEUDO-HDR, RECVD PHDR.
2128							: IF "INHIBIT TYPEOUT" SW IS SET THIS ENTIRE
2129							: READING & TYPING WILL BE SKIPPED
2130	005374	032777	020000	173536	BIT #20000, \$SWR		: INHIBIT TYPEOUT?
2131	005402	001072			BNE 14\$		: YES, SKIP THE FOLLOWING & GO
2132							: SET UP TO RD FMT NXT CYL IN LINE
2133							
2134	005404	012701	177764		MOV #-14,R1		: READ FROM 12 SECTRS

2135	005410	010577	174050		MOV	R5, ZAKDA	: FROM THIS DSK-ADRES
2136	005414	012777	026446	174040	MOV	#0UTBUF, ZAKBA	: INTO THIS BUS-ADRES
2137	005422	012777	177777	174030	10S: MOV	#-1, ZAKWC	: RD 1 WRD
2138							
2139	005430	012777	000005	174020	MOV	#5, ZAKCS	: GO, RD
2140	005436	104421			CON. RDY		: WAIT FOR CNTRL RDY
2141	005440	005777	174012		TST	ZAKCS	: ANY EROR?
2142	005444	100002			BPL	15S	: NO, PROCEED
2143	005446	104415			CON. RESET		: CLEAR THE EROR
2144	005450	000447			BR	14S	: EROR, SO COULDN'T READ PSUEDO-HDRS
2145							
2146	005452	005201			15S: INC	R1	: READ FROM ALL 12 SECS
2147	005454	001362			BNE	10S	: IF NOT GO RD THE NXT ONE
2148							
2149							: TYPE OUT SUEDO-HDRS CORRESPONDING TO
2150							: THE SECTORS WHICH GAVE BAD HEADERS
2151							: TYPE: SEC #, EXPC P-HDR, RECVD P-HDR
2152							
2153	005456	104401			TYPE		: TYPE OUT
2154	005460	001771			MSG11		
2155	005462	012701	001266		MOV	#BUFR, R1	: SEC #'S ARE STORED HERE
2156							
2157	005466	104401			11S: TYPE		: TYPE CR, LF
2158	005470	001213			SCRLF		
2159							
2160	005472	011102			MOV	(R1), R2	
2161	005474	012703	026446		MOV	#0UTBUF, R3	: PSUEDO-HEADERS WHICH WERE
2162							: READ ARE STORED HERE
2163							
2164	005500	005702			12S: TST	R2	: IS THIS SEC # CORRESPONDING TO THE
2165	005502	001403			BEG	13S	: ONE IN ERROR
2166	005504	005302			DEC	R2	: R2 CONTAINS THE SEC #
2167	005506	005723			TST	(R3)+	
2168	005510	000773			BR	12S	
2169							
2170	005512	011146			13S: MOV	(R1), -(SP)	: GO TYPEOUT SEC # GIVING
2171	005514	104403			TYPOS		: MISCOMPARISON OF HEADERS
2172	005516	002			.BYTE	2	
2173	005517	000			.BYTE	0	: SUPRES LDG 0'S
2174							
2175	005520	104401			TYPE		: TYPE 2 BLNKS
2176	005522	002105			BLNKS5		
2177							
2178	005524	010546			MOV	R5, -(SP)	: GO TYPE EXPCTD PSUEDO HEADER
2179	005526	051116			BIS	(R1), (SP)	
2180	005530	104402			TYPCC		
2181							
2182	005532	104401			TYPE		: TYPE 2 BLNKS
2183	005534	002103			BLNKS7		
2184							
2185	005536	011346			MOV	(R3), -(SP)	: GO TYPE PSUEDO-HEADER RECVD
2186	005540	104402			TYPCC		
2187							
2188	005542	005721			TST	(R1)+	: TYPED OUT ALL SEC #'S IN ERROR.
2189	005544	021127	177777		CMP	(R1), #177777	
2190	005550	001346			BNE	11S	: IF NOT GO BAK & TYPE NXT

2191  
2192 005552 104401 001733  
2193 005556 012746 005374  
2194 005562 104402  
2195 005564 104401 001213  
2196  
2197  
2198  
2199  
2200  
2201 005570 062705 000020  
2202 005574 005237 001476  
2203 005600 001404  
2204 005602 000137 005164  
2205  
2206 005606 004737 016772  
2207  
2208  
2209  
2210  
2211  
2212  
2213  
2214  
2215  
2216  
2217  
2218  
2219  
2220  
2221  
2222  
2223  
2224  
2225  
2226  
2227  
2228  
2229  
2230  
2231  
2232  
2233  
2234  
2235  
2236  
2237  
2238  
2239  
2240  
2241  
2242  
2243  
2244  
2245 005612 000004  
2246 005614 104415

```

TYPE ,MSG7 ;TYPE OUT PC
MOV #20$ -(SP)
TYPC
TYPE ,SCLF ;TYPE ROUTINE ENDS HERE

;FIND OUT NXT TRAK TO B READ
;FORMATTED

14$: ADD #20, R5 ;SET ADRES FOR SUR 0, NXT CYL IN LINE
INC INDX2 ;READ ALL 313 CYLINDERS (626 TRAKS)?
BEQ TST4 ;EXIT
JMP 15 ;IF NOT, GO BAK & READ NXT

16$: JSR PC, ABRT

;*****
;#TEST 4 SEEK PATTERNS: 0-312-0-311-..., USING IMPLIED SEEK

;****TEST 2 (WRITING PSEUDO-HEADERS) SHOULD HAVE BEEN DONE BEFORE****
;**** DOING THIS TEST****
;THIS TEST PERFORMS SEEKS (IMPLIED SEEKS USING 'READS') IN THE
;FOLLOWING PATTERN.
;#0-312-0-311-0-310-.....0-1-0-0

;THE FIRST WORD OF EVERY SECTOR IS A PSEUDO-HEADER (WRITTEN IN
;A PREVIOUS TEST) CONSISTING OF DRIVE NO., CYLINDER NO., SURFACE
;AND SECTOR NO. AN IMPLIED SEEK IS DONE BY ISSUING A 'READ' FOR
;THE PSEUDO-HEADER OF SECTOR 0, SURFACE 0.

;IF A 'SIN' OCCURS TWO TRIES ARE DONE BEFORE ABORTING. IF A 'SKE'
;OCCURS IT COULD MEAN THAT 1) EITHER THE HEADERS WAS READ WRONG
;OR 2) THE HEADS GOT POSITIONED ON THE WRONG CYLINDER. IN
;ORDER TO PROVIDE A FURTHER INSIGHT INTO THE PROBLEM, THE FOLLOWING
;IS DONE:
;THE HEADERS ARE READ FROM THE CYLINDER THAT GAVE 'SKE'. IF THE HEADERS
;ARE CORRECT IT IS SO REPORTED. IF THE HEADERS ARE INCORECT, THEN THE
;EXPECTED HEADERS AND THE RECEIVED ONES ARE REPORTED. ONE MORE TRY IS
;DONE (THE IMPLIED SEEK IS TRIED AGAIN BETWEEN THE CYLINDERS THAT GAVE RISE
;TO 'SKE')

;THE FOLLOWING ACTION IS TAKEN WHEN THERE IS NO 'SKE' OR 'SIN' BUT STILL THE
;PSEUDO-HEADER IS READ WRONG:
;FIRST THE HEADERS ARE READ FROM THAT CYLINDER AND CHECKED. IF THEY ARE
;CORRECT, IT IS SO REPORTED. IF THEY ARE WRONG THEN THE EXPECTED AND RECEIVED
;HEADERS ARE REPORTED. THEN THE PSEUDO-HEADER FROM SECTOR 1 IS READ AND REPORT
;ONE MORE TRY IS DONE BY REPEATING THE WHOLE PROCESS. (IMPLIED SEEK
;BETWEEN THE TWO CYLINDERS AND READING PSEUDO-HEADER FROM SECTOR 0 OF THE DES*!
;CYLINDER).

;UP TO 12 ERRORS OF EACH KIND (SIN, SKE, BAD PSEUDO-HEADER) ARE ALLOWED.
;IF ANY ERROR OCCURS MORE THAN 12 TIMES THE TEST IS ABORTED.
;*****
TST4: SCOPE ;GO DO CONTROL RESET
CON.RESET

```



2303	006044	005737	001256		TST	RETRY3	: DONE RETRIES
2304	006050	001403			BEG	7\$	: YES BRANCH
2305	006052	005237	001256		INC	RETRY3	: GO DO 2ND TRY
2306	006056	000722			BR	6\$	
2307							
2308	006060	005237	001504	7\$:	INC	ERCNT1	: ALLOW LESS THAN 12 ERRORS OF THIS TYPE
2309	006064	001103			BNE	19\$	: IF MORE SKIP THIS TEST
2310	006066	000137	006614		JMP	EXT4	: EXIT THIS TEST
2311							
2312	006072	032777	010000	173354	9\$:	BIT	#10000,ARKER
2313	006100	001506			BEQ	20\$	: SKE?
2314	006102	004737	016376		15\$:	JSR	PC,ERR1
2315	006106	017737	173342	001166	MOV	ARKER,\$REG2	: GO GET 2 CYL NOS. BETWEEN WHICH
2316	006114	017737	173332	001170	MOV	ARKDS,\$REG3	: IMPLIED SEEK WAS DONE
2317	006122	013737	001252	001172	MOV	RETRY1,\$REG4	: GET TRY # ON 'SKE'
2318	006130	062737	000003	001172	ADD	#3,\$REG4	
2319	006136	104420	001610		TYPMSG	MSG2	: GO PRINT 'SKE'
2320	006142	104014			ERROR	14	: IMPLIED SEEK WAS TRIED FROM
2321							: 'CYLA' TO 'CYLB' (INDICATED
2322							: IN ERROR MESSAGE); 'SKE' OCCURRED.
2323							: 2 TRIES ARE DONE.
2324	006144	104415			CON.RESET		: DO CONTROL RESET
2325							
2326	006146	004737	006552	9\$:	JSR	PC,SBR2	: GO READ 12 HEADERS FROM
2327							: THIS CYLINDER & COMPARE
2328							: THEM. NOTE RS CONTAINS THE
2329							: DISK ADRES THAT WILL BE USED.
2330							
2331	006152	012777	000015	173276	MOV	#15,ARKCS	: GO DO DRIVE RESET
2332							: WHILE THE DRIVE IS DOING RESET
2333							: THE HORS THAT WERE READ
2334							: ABOVE ARE CHECKED, PRINTED
2335							
2336	006160	005737	001500		TST	INDX3	: WAS THERE A MISCOMPARISON
2337							: IN ANY HEADER?
2338	006164	001006			BNE	10\$	: IF INDX3>0, THERE WAS.
2339							: NO, THERE WASN'T. HORS OK
2340	006166	005237	001252		INC	RETRY1	: ONLY 2 TRIES FOR SKE
2341	006172	001414			BEQ	12\$	: BRANCH IF THIS WAS A 2ND TRY
2342	006174	104420	001657		TYPMSG	.MSG5	: TYPE OUT THAT HORS WERE READ
2343							: CORRECTLY. THIS WAS TRY # :
2344							
2345	00620C	000405			BR	11\$	
2346							
2347							: HORS WERE READ INCORRECT.
2348	006202	005237	001252	10\$:	INC	RETRY1	: ALLOW 2 TRIES FOR SKE
2349	006206	001411			BEQ	14\$	: BRANCH. IF THIS WAS 2ND TRY
2350							
2351							: THERE WAS SKE ON DOING IMPLIED
2352	006210	104417	000015		MESSAGE	.15	: SEEK TO 'CYL B'. THEN HORS WERE
2353							: READ FROM CYL B, WRONG HORS
2354							: RECDV
2355							
2356	006214	104423		11\$:	RESDON		: WAIT FOR PREVIOUS DRIVE RESET
2357							: TO BE DONE
2358	006216	004737	006526		JSR	PC,SBR1	: GO. REPOSITION HEADS



2415	006352	010537	001166		MOV	R5, \$REG2		: GET EXPC'D PSUEDO-HDR
2416	006356	013737	026446	001170	MOV	OUTBUF, \$REG3		: GET PSUEDO-HDR RECVD
2417	006364	104016			ERROR	16		: IMPLIED SEEK FROM CYLA TO CYLB WAS DONE.
2418								: READ PSUEDO-HEADER OF SEC 0,
2419								: CYLB (IN ERROR MESSAGE), BUT
2420								: THE WRONG PSUEDO-HEADER WAS
2421								: RECEIVED
2422	006366	005237	001254		INC	RETRY2		
2423	006372	001402			BEG	21\$		
2424	006374	000137	005706		JMP	13\$		
2425								
2426								
2427	006400	004737	006552	21\$:	JSR	PC, SBR2		: GO READ HEADERS (12) FROM
2428								: THIS CYLINDER, & CHECK THEM.
2429								: IF MISCOMPARISON INDX3 WILL
2430								: BE > 0.
2431	006404	005737	001500		TST	INDX3		
2432	006410	001003			BNE	22\$		
2433	006412	104420	001657		TYPMSG	, MSG5		: WRONG PSUEDO-HDR WAS READ
2434								: BUT WHEN HDRS WERE READ
2435								: FROM THE SAME CYLINDER, THEY
2436	006416	000402			BR	23\$		: WERE CORRECT
2437								
2438	006420	104417	000015	22\$:	MESSAGE	, 15		: WRONG PSUEDO-HDR WAS READ
2439								: FROM 'CYLB' (IN ERROR MESSAGE).
2440								: THEN HEADERS WERE READ FROM THE
2441								: SAME CYLINDER. THEY WERE ALSO
2442								: WRONG.
2443	006424	010500		23\$:	MOV	R5, R0		: NOW READ THE PSUEDO-HEADER
2444	006426	005200			INC	R0		: FROM THE NEXT SECTOR (1)
2445	006430	010077	173030		MOV	R0, @RKDA		: SAME CYLINDER
2446	006434	012777	026446	173020	MOV	@OUTBUF, @RKBA		
2447	006442	012777	177777	173010	MOV	#-1, @RKWC		
2448	006450	012777	000005	173000	MOV	#5, @RKCS		
2449	006456	104421			CON.RDY			
2450	006460	010537	001162		MOV	R5, \$REG0		
2451	006464	004737	016434		JSR	PC, GCYL		: GO GET CYL # & STORE IT IN \$REG0
2452	006470	010037	001164		MOV	R0, \$REG1		: GET EXPC'T PSUEDO-HDR FROM SEC 1
2453	006474	013737	026446	001166	MOV	OUTBUF, \$REG2		
2454	006502	104417	000017		MESSAGE	, 17		: PSUEDO-HEADER FROM SEC 1, CYLB
2455								: (IN MESSAGE) WAS READ. THE EXPC'D
2456								: & RECVD DATA WORDS ARE REPORTED.
2457	006506	005237	001510		INC	ERCNT3		: ALLOW ONLY LESS THAN 10 ERRORS
2458								: OF THIS TYPE (WRONG PS-HDRS)
2459	006512	001440			BEG	EXT4		
2460								
2461	006514	005704		24\$:	TST	R4		: SEEKED IN OR OUT LAST TIME?
2462	006516	001266			BNE	19\$		: IF OUT, GO SEEK NXT INNER CYL
2463								: IF IN, GO SEEK BAK TO 0
2464	006520	005204			INC	R4		: INDICATE THAT SEEK OUT (0)
2465	006522	000137	005656		JMP	1\$		: WILL BE DONE NOW
2466								
2467								
2468								
2469								
2470								

: THIS ROUTINE IS USED IN THIS TEST ONLY.  
: R4=0 INDICATES SEEK BEING DONE FROM  
: CYL 0 TO INNER CYL.



K04

;R4=1 INDICATES SEEK BEING DONE FROM  
;INNER CYL TO 0, THIS ROUTINE POSITIONS  
;THE HEADS ON 'INADR' CYL IF R4=1

2471  
2472  
2473  
2474  
2475 006526 005704  
2476 006530 001407  
2477 006532 0132ZZ 001260 172224  
2478 006540 012777 000011 172710  
2479 006546 104422  
2480 006550 000207

SBR1: TST R4  
BEQ 1\$  
MOV INADR, DRKDA  
MOV #11, DRKCS  
1\$: TST RWS  
RTS PC

; THIS ROUTINE IS USED IN THIS TEST  
; ONLY. IT READS 12 HEADERS FROM CYLINDER  
; WHOSE ADRES IS IN R5, THEN IT CHECKS  
; IF THE EXPECTED HEADER IS RECEIVED.  
; IF IT IS NOT, INDX3 IS INCREMENTED INDICATING  
; THE ERROR

2481  
2482  
2483  
2484  
2485  
2486  
2487  
2488  
2489 006552 012700 177764  
2490 006556 012701 026446  
2491 006562 010077 172672  
2492 006566 010177 172670  
2493 006572 010577 172666  
2494 006576 012777 002005 172652  
2495 006604 104421

SBR2: MOV #-14, RD  
MOV #OUTBUF, R1  
MOV RD, DRKWC ; READ 12 HDRS  
MOV R1, DRKBA ; INTO THIS ADRES  
MOV R5, DRKDA ; FROM THIS CYLINDER  
MOV #2005, DRKCS ; RD FMT, GO  
CON. RDY

2496  
2497 006606 004737 007260  
2498  
2499 006612 000207  
2500  
2501 006614 004737 016772

JSR PC, CHKHDRS ; GO CHECK IF CORRECT HEADERS WERE READ  
RTS PC ; EXIT  
EXT4: JSR PC, ABRT

\*\*\*\*\*  
; TEST 5 PERFORM CONVERGING-DIVERGING (IMPLIED) SEEKS

2502  
2503  
2504  
2505  
2506  
2507  
2508  
2509  
2510  
2511  
2512  
2513  
2514  
2515  
2516  
2517  
2518  
2519  
2520

; THIS TEST PERFORMS A CONVERGING-DIVERGING SEEK PATTERN  
; USING IMPLIED SEEK (READ FORMAT). THE SEEK SEQUENCE IS:  
; 0-312-1-311-2-310-3-307-----310-2-311-1-312  
; ALL READ FORMATS ARE DONE FROM SURFACE 0.  
; THE CYLINDER ADDRESSES, BETWEEN WHICH THE IMPLIED SEEK IS  
; PERFORMED, ARE CONTAINED IN 'OUTADR' & 'INADR'. IF 'SIN' OCCURS  
; AN ERROR IS REPORTED AND A RETRY IS DONE. ON READING INCORRECT  
; HEADERS AN ERROR IS REPORTED AND A RETRY IS DONE. NOTE THAT IF  
; ALL THE 12 HEADERS ARE INCORRECT, IT COULD MEAN THAT THE HEADS  
; COULD NOT POSITION CORRECTLY. THIS WOULD BE CONFIRMED IF IN  
; PREVIOUS TESTS BAD HEADERS WERE NOT RECEIVED FROM THE SAME  
; CYLINDER. IF THAT CYLINDER GAVE BAD HEADERS IN ALL THE PREVIOUS  
; TESTS THE PROBLEM COULD BE DIFFERENT.  
; MAXIMUM 12 ERRORS OF ANY KIND ARE ALLOWED.  
; IF MORE THAN 12 ERRORS OCCUR THE TEST IS ABORTED.

2521 006620 000004  
2522 006622 104415  
2523 006624 104416  
2524  
2525 006626 005004  
2526

\*\*\*\*\*  
; TEST 5: SCOPE  
CON. RESET ; GO, DO CONTROL RESET  
DRV. RESET ; GO, DO DRIVE RESET  
CLR R4 ; (R4)=0 SEEKING FROM 'OUTADR' TO 'INADR'  
; (R4)=1 SEEKING FROM 'INADR' TO 'OUTADR'

2527									
2528	006630	012737	177466	001476	MOV	#-312,INDX2		:SET COUNT FOR DOING 312 TIMES	
2529	006636	012700	177764		MOV	#-14,R0			
2530	006642	010037	001504		MOV	R0,ERCNT1		:ALLOW ONLY 12 ERRORS	
2531	006646	010037	001506		MOV	R0,ERCNT2			
2532									
2533	006652	005037	001262		CLR	OUTADR		:INITIALIZE 'OUTADR' TO 0	
2534	006656	012737	014500	001260	MOV	#14500,INADR		:INITIALIZE 'INADR' TO 312	
2535									
2536	006664	005704			15:	TST	R4	:GOING IN OR OUT?	
2537	006666	001005			BNE	25		:GOING OUT BRANCH	
2538	006670	013705	001260		MOV	INADR,R5		:SET CYL ADRES BITS FOR GOING IN	
2539	006674	053705	001230		BIS	DRIVAD,R5		:FORM DISK ADRES FOR INNER CYLINDER	
2540	006700	000404			BR	35			
2541									
2542	006702	013705	001262		25:	MOV	OUTADR,R5	:SET CYL ADRES BITS FOR GOING OUT	
2543	006706	053705	001230		BIS	DRIVAD,R5		:FORM DISK ADRES FOR GOING OUT	
2544									
2545	006712	005037	001254		35:	CLR	RETRY2	:ALLOW 2 RETRIES	
2546	006716	012737	177777	001252	45:	MOV	#-1,RETRY1	:WHEN ERRORS OCCUR	
2547	006724	000404			BR	75			
2548	006726	104415			55:	CON.RESET			
2549	006730	104416			DRV.RESET				
2550	006732	004737	007224		JSR	PC,SBR3		:GO REPOSITION HEADS	
2551									
2552	006736	012777	177764	172514	75:	MOV	#-14,ARKWC	:READ ALL HDRS FROM THIS CYLINDER	
2553	006744	010577	172514		MOV	R5,ARKDA		:FROM THIS CYL, SEC 0	
2554	006750	012777	026446	172504	MOV	#OUTBUF,ARKBA		:INTO THIS BUS ADRES	
2555	006756	012737	006726	001110	MOV	#55,\$LPERR		:SET RETURN ADRES FOR LOOPING ON ERROR	
2556									
2557	006764	012777	002005	172464	MOV	#2005,ARKCS		:READ FORMAT,GO	
2558									
2559	006772	104421			CON.RDY			:WAIT FOR CONTRL RDY	
2560									
2561	006774	032777	001000	172450	BIT	#1000,ARKDS		:SIN?	
2562	007002	001443			BEQ	85		:NO, BRANCH	
2563	007004	017737	172444	001166	MOV	ARKER,\$REG2		:SAVE RKER	
2564	007012	017737	172434	001170	MOV	ARKDS,\$REG3		:SAVE RKDS	
2565	007020	013737	001252	001172	MOV	RETRY1,\$REG4		:GET RETRY #	
2566	007026	062737	000002	001172	ADD	#2,\$REG4			
2567	007034	004737	016320		JSR	PC,ERR2		:GET CYL #'S BELOW 'N WHICH	
2568								:SEEK WAS TRIED	
2569	007040	104420	001602		TYPMSG	MSG1		:TYPE 'SIN'	
2570	007044	104014			ERROR	14			
2571								: 'SIN' OCCURRED ON DOING IMPLIED	
2572								:SEEK FROM 'CYLA' TO 'CYLB' (IN	
2573								:EROR MESSAGE).	
2574	007046	005737	001252		TST	RETRY1		:DONE 2 TRIES?	
2575	007052	001403			BEQ	65		:YES, BRANCH	
2576	007054	005237	001252		INC	RETRY1		:NO, RETRY	
2577	007060	000722			BR	55			
2578	007062	104415			65:	CON.RESET			
2579	007064	104416			DRV.RESET				
2580									
2581									
2582	007066	005237	001504		INC	ERCNT1		:ALLOW LESS THAN 12 ERORS OF THE	

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2583 007072 001527          BEQ     EXT5          ; ABOVE KIND
2584                                ; IF MORE SKIP THIS TEST
2585                                ; SIN OCCURED WHEN GOING TO CYL (IN
2586                                ; R5). A DRIVE RESET HAS BEEN DONE.
2587                                ; NOW TRY POSITIONING HEADS ON
2588                                ; THAT CYL.
2589 007074 010577 172364      MOV     R5,ARKDA      ; SET CYL ADRES
2590 007100 012777 000011 172350 MOV     #11,ARKCS     ; SEEK,GO
2591 007106 104422              TST.RWS
2592 007110 000425              BR      11$
2593                                ; IF NO SIN, ENTER HERE
2594 007112 004737 007260      8$:   JSR     PC,CHKHDRS ; GO CHECK IF CORRECT HEADERS WERE REAC
2595
2596 007116 012737 006716 001110 MOV     #4$,SLPERR    ; SET LUP ADDRESS
2597 007124 005737 001500      TST     INDX3         ; WAS THERE A BAD HDR?
2598 007130 001414              BEQ     11$           ; NO BRANCH
2599 007132 104020              ERROR    20          ; WRONG HEADERS WERE READ FROM
2600                                ; 'SEC #'S, ON DOING AN IMPLIED
2601                                ; SEEK (ROFMT) FROM 'CYLA' TO 'CYLB'
2602 007134 005237 001254          INC     RETRY2        ; ALLOW 2 TRIES
2603 007140 022737 000002 001254  CMP     #2,RETRY2
2604 007146 001263              BNE     4$           ; GO TRY 2ND TIME
2605 007150 005237 001506          INC     ERCNT2        ; ALLOW ONLY 12 ERRORS
2606 007154 001002              BNE     11$
2607 007156 000137 007352          JMP     EXT5         ; IF MORE, EXIT THIS TEST
2608
2609 007162 005704              11$:  TST     R4           ; GOING WHICH WAY?
2610 007164 001006              BNE     12$         ; 'INADR' TO 'OUTADR', BRANCH
2611                                ; 'OUTADR' TO 'INADR'
2612 007166 005204              INC     R4           ; INDICATE THAT NXT TIME GOING
2613                                ; FROM 'INADR' TO 'OUTADR'
2614 007170 062737 000040 001262  ADD     #40,OUTADR    ; INCREMENT CYLINDER ADRES
2615 007176 000137 006664          JMP     1$           ; GO BAK & DO IMPLIED SEEK
2616                                ; FROM 'INADR' TO 'OUTADR'
2617
2618 007202 005004              12$:  CLR     R4           ; INDICATE THAT NXT TIME GOING
2619                                ; FROM 'OUTADR' TO 'INADR'
2620 007204 162737 000040 001260  SUB     #40,INADR     ; DECREMENT CYLINDER ADRES
2621 007212 005237 001476          INC     INDX2        ; DONE ALL 312 FORWARD-BACKWARD
2622                                ; SEEK PATTERNS
2623 007216 001457              BEQ     TST6         ; ; IF YES, EXIT
2624
2625 007220 000137 006664          JMP     1$           ; IF NOT, GO BAK & DO IMPLIED
2626                                ; SEEK FROM 'OUTADR' TO 'INADR'
2627
2628                                ; THIS SUBROUTINE IS ENTERED AFTER A 'SIN' ERROR OCCURED ON GOING FROM
2629                                ; 'CYLA' TO 'CYLB' AS INDICATED IN THE ERROR MESSAGE. BEFORE RETRYING THE
2630                                ; HEADS HAVE TO BE POSITIONED BACK TO 'CYLA'. NOTE THAT A DRIVE RESET
2631                                ; WAS DONE TO CLEAR SIN.
2632                                ; R4=0, INDICATES SEEK IS BEING DONE FROM 'OUTADR' CYLINDER TO 'INADR' CYLINDER.
2633                                ; R4=1, INDICATES THAT SEEK IS BEING DONE FROM 'INADR' TO 'OUTADR'.
2634 007224 005704      SBR3:  TST     R4           ; GOING WHICH WAY?
2635 007226 001404          BEQ     1$           ; IF FROM 'OUTADR' TO 'INADR', BRANCH.
2636 007230 013777 001260 172226  MOV     INADR,ARKDA
2637 007236 000403          BR      2$
2638 007240 013777 001262 172216  1$:   MOV     OUTADR,ARKDA

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2639 007246 012777 000011 172202 25:  
 2640 007254 104422  
 2641 007256 000207  
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 2658 007260 005000  
 2659 007262 012701 026446  
 2660 007266 012702 001266  
 2661 007272 012703 001320  
 2662 007276 010537 001120  
 2663 007302 042737 160037 U01120  
 2664 007310 005037 001500  
 2665  
 2666 007314 023711 001120  
 2667 007320 001406  
 2668 007322 011123  
 2669 007324 010022  
 2670  
 2671 007326 012712 177777  
 2672 007332 005237 001500  
 2673 007336 005721  
 2674 007340 005200  
 2675 007342 022700 000014  
 2676 007346 001362  
 2677 007350 000207  
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 2679 007352 004737 016772  
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;CHKHDRS
;THIS ROUTINE CHECKS THAT THE HEADERS READ PREVIOUSLY WERE CORRECT.
;IF NOT, THE BAD HEADERS AND THE SECTOR #'S FROM WHICH THEY WERE READ
;ARE STORED.
;ON ENTRY:
;R5 CONTAINS DISK ADDRESS FROM WHERE HEADERS WERE READ.
;OUTBUF - 12 HEADERS READ PREVIOUSLY ARE STORED STARTING 'OUTBUF'.
;ON EXIT:
;INDX3=0, IF THE HEADERS WERE CORRECT
;INDX3=1, IF THE HEADERS WERE INCORRECT
;BUFR - SECTOR #'S GIVING BAD HEADERS ARE STORED STARTING AT 'BUFR'.
;BUFR1 - BAD HEADERS FOR THE ABOVE SECTORS ARE STORED STARTING 'BUFR1'.
;THE BAD SECTOR TABLE IS TERMINATED BY A '177777' WORD.

CHKHDRS: CLR      R0                ;INITIALIZE FOR 14 HDRS
          MOV      #OUTBUF,R1      ;INITIALIZE PTR TO HDRS RECVD
          MOV      #BUFR,R2       ;INITIALIZE PTR TO SECTOR TABLE
          MOV      #BUFR1,R3      ;INITIALIZE PTR TO BAD HDR TABLE
          MOV      R5,$GDADR
          BIC      #160037,$GDADR  ;GET EXPCTD HEADER
          CLR      INDX3          ;CLR FLG INDICATING BAD HDRS

          95:  CMP      $GDADR,(R1) ;HEADER OK?
               BEQ      10$       ;YES, BRANCH
               MOV      (R1),(R3)+ ;SAVE BAD HDR
               MOV      R0,(R2)+  ;SAVE BAD SECTR #

          10$: MOV      #177777,(R2);PUT TERMINATR ON SECTR TABLE
               INC      INDX3      ;SET FLG INDICATING BAD HDR
               TST      (R1)+      ;INCRMNT PTR TO NXT HDR
               INC      R0         ;ALL HDRS CHKD?
               CMP      #14,R0
               BNE      9$         ;IF NOT, LUP BAK
               RTS      PC

EXTS:  JSR      PC,ABRT

;*****
;*TEST 6 WRITE PATTERNS ON THE DISK
;*IN THIS TEST DIFFERENT PATTERNS ARE WRITTEN ON THE ENTIRE DISK. 768
;*WORDS (3 SECTORS) ARE WRITTEN AT A TIME. TWO 768 WORDS LONG
;*BUFFERS HAVE BEEN USED IN THIS TEST. WHILE ONE BUFFER IS
;*USED TO WRITE ON THE DISK, THE OTHER BUFFER GETS FILLED UP WITH
;*PATTERNS TO BE USED NEXT! THIS OVERLAPPING IS DONE TO SAVE TIME.

;*THREE PATTERN-GENERATOR SUB-ROUTINES ARE USED:
;*1. PTGEN0 2. PTGEN1 3. PTGEN2 4. PTGEN3
;*THESE THREE ROUTINES ARE CALLED IN A CYCLIC ORDER:
;* PTGEN0-PTGEN1-PTGEN2-PTGEN3-PTGEN0-PTGEN1.....
;*THE FOLLOWING ORDER IS MAINTAINED IN WRITING BLOCKS (EACH
;*3 SECTORS LONG) USING ONE OF THE FOUR PATTERN GENERATORS:

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007356	000004			
007360	012737	177764	001504	
007366	012737	177764	001506	
007374	012737	177152	001474	
007402	005037	001410		
007406	005037	001412		
007412	013737	001230	001432	
007420	012737	001414	001424	
007426	004737	010044		
007432	017737	171766	001430	
007440	004777	171764		
007444	005005			1\$: CLR R5
007446	005737	001410		2\$: TST BUFLG0
007452	100407			3\$: BMI 3\$
007454	013737	001406	001434	MOV PBUF1,BUSADR
007462	052737	000200	001412	BIS #BIT7,BUFLG1
007470	000406			BR 13\$
007472	013737	001404	001434	3\$: MOV PBUF0,BUSADR
007500	052737	000200	001410	BIS #BIT7,BUFLG0
007506	012737	007514	001110	13\$: MOV #4\$,SLPERF

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: #CYL SECTORS CYL SECTORS CYL SECTORS CYL SECTORS
: * SUR ROUTINE SUR ROUTINE SUR ROUTINE SUR ROUTINE
: * 0 0 0-2 PTGEN0 0 0 6-10 PTGEN1 0 0 3-5 PTGEN2 0 0 11-13 PTGEN3
: * 0 1 0-2 PTGEN0 0 1 6-10 PTGEN1 0 1 3-5 PTGEN2 0 1 11-13 PTGEN3
: * 1 0 0-2 PTGEN0 1 0 6-10 PTGEN1 1 0 3-5 PTGEN2 1 0 11-13 PTGEN3
: * 1 1 0-2 PTGEN0 1 1 6-10 PTGEN1 1 1 3-5 PTGEN2 1 1 11-13 PTGEN3
: * 2 0 0-2 PTGEN0 2 0 6-10 PTGEN1 2 0 3-5 PTGEN2 2 0 11-13 PTGEN3
: *ETC, ETC.....
: *THE ABOVE SHOWN STAGGERING (OF SECTORS TO BE WRITTEN) IS DONE TO
: *SAVE ONE REV (40MS) EVERY TIME A BLOCK (3 SECTORS) IS WRITTEN.
: *IF YOU WANT TO USE BUFFERS STARTING AT SOME OTHER MEMORY ADDRESS
: *MAKE THE FOLLOWING CHANGES:
: *CHANGE 'PBUF0' TO STARTING ADDRESS OF THE FIRST 768 WORDS LONG BUFFER.
: *CHANGE 'PBUF1' TO STARTING ADDRESS OF SECOND 768 WORDS LONG BUFFER.

: *IF YOU WANT TO WRITE YOUR OWN PATTERNS USING PATTERN GENERATOR 'PTGENC'
: *CHANGE 'PTRND1' AND 'PTRND2' TO THE PATTERNS YOU WANT.

: *TO WRITE THE SAME TWO (OR ONE) PATTERNS ON THE ENTIRE DISK CHANGE
: *LOCATION 'PAT1' TO 'PTGEN0' THE STARTING ADDRESS OF PAT-GENERATOR 0
: *LOCATION 'PAT2' TO 'PTGEN0' THE STARTING ADDRESS OF PAT-GENERATOR 0
: *LOCATION 'PAT3' TO 'PTGEN0' THE STARTING ADDRESS OF PAT-GENERATOR 0
: *****

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↑ST6: SCOPE
MOV # -14,ERCNT1 ;SET COUNT FOR 313X2 TRACKS
MOV # -14,ERCNT2 ;CLR FLAG FOR BUFR 0
MOV # -626,INDX1 ;CLR FLAG FOR BUFR 1
CLR BUFLG0 ;BIT 7 OF ABOVE FLAGS WHEN SET
CLR BUFLG1 ;INDICATES THAT BUFR TO BE USED
;FOR WRITING ON DISK
MOV DRIVAD,DSKADR ;GET DRIVE #, DISK ADRES
MOV #PATO,PRSPAT ;INITIALIZE PTR TO THE FIRST
;PATRN GENERATOR
JSR PC,GETBUF
MOV #PRSPAT,PGSUBR
JSR PC,#PGSUBR
;GO GENERATE PATRNS FOR
;3 SECTOR (400X3)
;INITIALIZE COUNT FOR 4 BLOCKS
;FIND OUT WHICH BUFR TO USE
;FOR WRITING ON DISK
;USE 'IOBUF1' FOR TRANSFER
;OR THE ONE INDICATED BY THE USER
;SET FLAG TO INDICATE THAT
;WRITING ON DISK WILL B DONE FROM
;THIS BUFR (BUF 1)
BR 13$
MOV PBUF0,BUSADR ;USE 'IOBUF0' FOR TRANSFER
;OR THE ONE INDICATED BY THE USER
;INDICATE THAT 'IOBUF0' WILL
;B USED FOR WRITING ON DISK

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2751	007514	013777	001432	171742	45:	MOV	DSKADR, DSKDA	;SET RKDA
2752	007522	013777	001434	171732		MOV	BUSADR, DSKBA	
2753	007530	012777	176400	171722		MOV	#1400, DSKWC	
2754	007536	012777	000003	171712		MOV	#3, DSKCS	;WRITE THE 4 SECTORS ON DISK
2755								;WHILE THE PATRNS R BEING WRITTEN
2756	007544	013737	001424	001426		MOV	PRSPAT, NXTPAT	;GO GENERATE THE NXT PATRNS
2757	007552	023777	001424	001422		CMP	PRSPAT, #PAT3	;TO B WRITTEN
2758	007560	001004				BNE	5\$	;KEEP GENERATING PATRNS IN THIS
2759	007562	012737	001414	001426		MOV	#PAT0, NXTPAT	;WAY "PAT0"--"PAT1"--"PAT2"--"PAT3"--"PAT0"--
2760	007570	000403				BR	6\$	
2761	007572	062737	000002	001426	5\$:	ADD	#2, NXTPAT	
2762	007600	004737	010044		6\$:	JSR	PC, GETBUF	
2763	007604	017737	171616	001430		MOV	DNXTPAT, PGSUBR	
2764	007612	004777	171612			JSR	PC, #PGSUBR	;GO GENERATE THESE PATRNS. ;(3 X 400) WORDS
2765								
2766	007616	104421				CON.RDY		
2767	007620	032777	140000	171630		BIT	#140000, DSKCS	;ANY ERROR?
2768	007626	001411				BEG	12\$	;GET RKCS, ER, DS, DA
2769	007630	004737	016162			JSR	PC, GT4RG	
2770	007634	104021				ERROR	21	;ERROR ON DOING WRITE
2771	007636	104415				CON.RESET		;CLEAR IT
2772	007640	005237	001504			INC	ERCNT1	;ALLOW 12 ERRORS AT MOST
2773	007644	001002				BNE	12\$	
2774	007646	000137	010432			JMP	EXT6	;IF MORE, EXIT
2775	007652	032777	001000	171572	12\$:	BIT	#BIT9, DSKDS	;SIN, ON DOING WRITE?
2776	007660	001412				BEG	7\$	
2777	007662	004737	016162			JSR	PC, GT4RG	
2778	007666	104022				ERROR	22	;SIN ERROR ON DOING WRITE
2779	007670	104415				CON.RESET		
2780	007672	104416				DRV.RESET		
2781	007674	005237	001506			INC	ERCNT2	;ALLOW 12 ERRORS AT MOST
2782	007700	001002				BNE	7\$	
2783	007702	000137	010432			JMP	EXT6	
2784								;FIGURE OUT WHICH BUFFER IS
2785								;AVAILABLE FOR USE
2786	007706	105737	001410		7\$:	TSTB	BUFLG0	;WAS PREVIOUS DSK-WRITE DONE
2787	007712	100003				BPL	8\$	;USING BUFR 0?
2788	007714	005037	001410			CLR	BUFLG0	;YES, CLR FLAG INDICATING IT'S
2789								;AVAILABLE NOW
2790	007720	000402				BR	9\$	
2791	007722	005037	001412		8\$:	CLR	BUFLG1	;CLR FLAG INDICATING BUFR1
2792								;IS AVAILABLE NOW
2793	007726	013737	001426	001424	9\$:	MOV	NXTPAT, PRSPAT	;PRSPAT'S PATRNS WILL BE USED
2794								;ON NEXT WRITE
2795	007734	010500				MOV	R5, R0	;FORM SEC # TO BE USED NXT TIME
2796	007736	116000	010426			MOV#	SECPTR(R0), R0	;GET SEC #
2797	007742	042737	000017	001432	10\$:	BIC	#17, DSKADR	;MASK SECTOR BITS FROM DSK-ADRES
2798	007750	050037	001432			BIS	R0, DSKADR	;FORM NXT DSK-ADRES
2799	007754	005205				INC	R5	;DONE WITH 12 SECTRS (3 BLOCKS)?
2800	007756	022705	000004			CMP	#4, R5	
2801	007762	001231				BNE	2\$	;ON THIS SURFACE? IF NOT, GO
2802								;DO NXT 4 SECTRS
2803	007764	032737	000001	001474		BIT	#BIT0, INDX1	;WHICH SURFACE WAS DONE, 0 OR 1?
2804	007772	001415				BEG	11\$	;IF 0, GO DO SURFACE 1
2805	007774	005237	001474			INC	INDX1	;COUNT # OF TRACKS
2806	010000	001002				BNE	.+6	

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2807 010002 000137 010436 JMP TST7 ;EXIT IF DONE
2808 010006 042737 000020 001432 BIC #20,DSKADR ;GO TO SUR 0, NEXT CYLINDER
2809 010014 062737 000040 001432 ADD #40,DSKADR
2810 010022 000137 007444 JMP ;GO BACK AND DO WRITE
2811 010026 005237 001474 11$: INC INDX1 ;COUNT # OF TRACKS
2812 010032 052737 000020 001432 BIS #20,DSKADR ;SET BIT FOR SUR 1
2813 010040 000137 007444 JMP 1$ ;GO, WRITE PATRNS ON SURFACE 1
2814 ;*GET BUF#
2815 ;*THIS ROUTINE FINDS OUT WHICH BUFFER (IOBUF0, IOBUF1) OR ONE OF
2816 ;*THE TWO BUFFERS SELECTED BY THE USER) TO USE
2817 ;*FOR GENERATING PATTERNS. THEN IT SETS UP A FLAG INDICATING THAT
2818 ;*BUFFER HAS TO BE FILLED UP. THE STARTING ADDRESS OF THE
2819 ;*BUFFER IS STORED IN 'BUF #'.
2820
2821 010044 005737 001410 GETBUF: TST BUFLGO ;BUFR 0 AVAILABLE FOR USE?
2822 010050 100007 BPL 1$ ;YES, BRANCH
2823 010052 052737 100000 001412 BIS #BIT15,BUFLG1 ;NO, USE BUFR 1. INDICATE SO.
2824 010060 013737 001406 001446 MOV PBUF1,BUFNO ;SAVE STARTING ADRES OF BUFR1
2825 010066 000207 RTS PC
2826 010070 052737 100000 001410 1$: BIS #BIT15,BUFLGO ;INDICATED, USING BUFR 0
2827 010076 013737 001404 001446 MOV PBUF0,BUFNO ;SAVE STARTING ADRES OF BUFR 0
2828 010104 000207 RTS PC ;RETURN
2829 ;*PTGEN0
2830 ;*THIS ROUTINE GENERATES A 768 (3X256) WORDS LONG
2831 ;*BUFFER CONTAINING THE FOLLOWING PATTERNS
2832 ;*FIRST BLOCK OF 256 WORDS: 125252
2833 ;*SECOND BLOCK OF 256 WORDS: 052525 (COMPLEMENT OF ABOVE)
2834 ;*THIRD BLOCK OF 256 WORDS: 010421
2835 ;*YOU CAN USE ANY OTHER PATTERN/S (& ITS COMPLEMENT)
2836 ;*MAKING THE CHANGES IN THE 2 LOCATIONS SHOWN BELOW.
2837
2838 010106 013700 001446 PTGEN0: MOV BUFR0,R0 ;GET STARTING ADRES OF BUFR
2839 010112 013701 010164 MOV PTRNO1,R1 ;GET PATRN TO BE GENERATED
2840 010116 012702 17740C MOV #-400,R2 ;IN THE FIRST 400 WORD BLOCK
2841
2842 010122 010120 1$: MOV R1,(R0)+ ;GENERATE THE FIRST BLOCK
2843 010124 005202 INC R2 ;WITH 'PAT01' PATRN
2844 010126 001375 BNE 1$ ;ALL DONE?
2845
2846 010130 012702 177400 MOV #-400,R2
2847 010134 005101 COM R1 ;COMPLEMENT 'PAT01' PATRN
2848 010136 010120 2$: MOV R1,(R0)+ ;GENERATE 2ND BLOCK WITH
2849 010140 005202 INC R2 ;'PAT01'S COMPLEMENT PATRN
2850 010142 001375 BNE 2$ ;ALL DONE?
2851 010144 012702 177400 MOV #-400,R2
2852 010150 013701 010166 MOV PTRNO2,R1 ;GET PATRN TO BE GENERATED
2853 ;FOR 3RD BLOCK
2854 010154 010120 3$: MOV R1,(R0)+ ;GENERATE 3RD BLOCK USING
2855 ;'PAT02' PATRN
2856 010156 005202 INC R2
2857 010160 001375 BNE 3$ ;ALL DONE?
2858
2859 010162 000207 RTS PC ;RETURN
2860
2861 010164 125252 PTRNO1: 125252 ;CHANGE THESE LOCATIONS IF
2862 010166 010421 PTRNO2: 010421 ;YOU WANT ANY OTHER PATTERNS

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010174 012704 177776  
010200 013700 001446  
010204 012702 177760  
010210 010301  
010212 010120  
010214 000261  
010216 006101  
010220 103374  
010222 005202  
010224 001371  
010226 012702 177760  
010232 010401  
010234 010120  
010236 000241  
010240 006101  
010242 103774  
010244 005202  
010246 001371  
010250 012702 177760  
010254 010301  
010256 010120  
010260 006301  
010262 103375  
010264 005202  
010266 001372  
010270 000207

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;#PTGEN1
;#THIS ROUTINE GENERATES A 768 (3X256) WORDS
;#LONG BUFFER CONTAINING THE FOLLOWING PATTERNS:

;#FIRST BLOCK-256 WORDS 000001  FILL 1'S
;#                               000003
;#                               :
;#                               177777
;#SECOND BLOCK                177776  FILL 0'S
;#                               177774
;#                               :
;#                               000000
;#THIRD BLOCK                 000001  FLOAT A 1
;#                               000020
;#                               :
;#                               100000

;# 'BUFNO' CONTAINS THE STARTING ADDRESS OF THE
;# BUFFER.
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PTGEN1:  MOV     #1,R3           ;INITIALIZE PATRNS
         MOV     #177776,R4
         MOV     BUFNO,R0       ;GET STARTING ADRES OF BUF#
         MOV     #-20,R2        ;SET COUNT
1$:      MOV     R3,R1          ;INITIALIZE PATRN
2$:      MOV     R1,(R0)+       ;GENERATE THE FIRST
         SEC                     ;BLOCK USING "FILL 1'S"
         ROL     R1
         BCC     2$
         INC     R2
         BNE     1$           ;ALL DONE?

3$:      MOV     #-20,R2
4$:      MOV     R4,R1          ;INITIALIZE PATRN
         MOV     R1,(R0)+       ;GENERATE 2ND BLOCK
         CLC                     ;USING "FILL 0'S"
         ROL     R1
         BCS     4$
         INC     R2
         BNE     3$           ;DONE?

5$:      MOV     #-20,R2
6$:      MOV     R3,R1          ;SET COUNT
         MOV     R1,(R0)+       ;INITIALIZE PATRN
         ASL     R1             ;GENERATE THE 3RD BLOCK
         BCC     6$            ;USING "FLOAT A 1"
         INC     R2
         BNE     5$           ;DONE?
         RTS     PC            ;RETURN
```

```

;#PTGEN2
;#THIS ROUTINE GENERATES A 768 (3X256) WORDS LONG
;# BUFFER CONTAINING THE FOLLOWING PATTERNS:
```



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010272 005001  
010274 013700 001446  
010300 010120  
010302 105201  
010304 001375  
010306 005001  
010310 010120  
010312 062701 000400  
010316 103374  
010320 005001  
010322 010120  
010324 062701 000401  
010330 103374  
010332 000207

```

:*FIRST BLOCK-256 WORDS 000000 COUNT PATRN-LOWER BYTE
:*                        000001 0-377
:*                        000002
:*                        :
:*                        000377
:*
:*SECOND BLOCK          000000 COUNT PATRN-HIGHER BYTE
:*                        000400 0-377
:*                        001000
:*                        :
:*                        177400
:*
:*THIRD BLOCK           000000 COUNT PATRN-HIGHER & LOWER BYTE
:*                        000401 0-377, 0-377
:*                        :
:*                        177777

```

:'BUFNO' CONTAINS THE STARTING ADDRESS OF THE BUFFER.

```

PTGEN2: CLR      R1                ;INITIALIZE PATRN
1$:  MOV      BUFNO,R0
     MOV      R1,(R0)+             ;GENERATE 1ST BLOCK USING
     INCB     R1                   ;USING 'COUNT UP LOWER BYTE'
     BNE     1$                    ;DONE?
2$:  CLR      R1
     MOV      R1,(R0)+             ;GENERATE 2ND BLOCK
     ADD     #400,R1               ;USING 'COUNT UP HIGHER BYTE'
     BCC     2$                    ;DONE?
     CLR      R1
3$:  MOV      R1,(R0)+             ;GENERATE 3RD BLOCK USING
     ADD     #401,R1               ;'COUNT UP HIGHER & LOWER BYTE'
     BCC     3$                    ;ALL DONE?
     RTS     PC                    ;RETURN

```

```

:PTGEN3
:*THIS ROUTINE GENERATES A 768 (3X256) WORDS LONG
:*BUFFER CONTAINING THE FOLLOWING PATTERNS:
:*FIRST BLOCK OF 256 WORDS:      167356 (COMPLEMENT OF 010421)
:*SECOND BLOCK                   177776 FLOAT A 0
:*                               177775
:*                               :
:*                               077777
:*
:*THIRD BLOCK                     000377 COUNT UP HIGHER BYTE 0-377
:*                               000776 COUNT DOWN LOWER BYTE 377-0
:*                               :
:*                               177400
:'BUFNO' CONTAINS THE STARTING ADDRESS OF THE BUFFER.

```

```

2975 010334 013700 001446
2976 010340 012702 177400
2977 010344 013701 010166
2978 010350 005101
2979 010352 010120
2980 010354 005202
2981 010356 001375
2982
2983
2984 010360 012702 177760
2985 010364 000261
2986 010366 012701 177776
2987 010372 010120
2988 010374 006101
2989 010376 010375
2990 010400 005202
2991 010402 001370
2992
2993
2994 010404 012701 000377
2995 010410 010102
2996 010412 010120
2997 010414 060201
2998 010416 022701 177777
2999 010422 001373
3000 010424 000207
3001
3002
3003
3004 010426 006
3005 010427 003
3006 010430 011
3007 010431 000
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3009 010432 004737 016772
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PTGEN3: MOV     BUFNO,R0
        MOV     #-400,R2
        MOV     PTRNO2,R1      ;GET PATTERN
        COM     R1             ;COMPLEMENT 'PATO2' PATTERN
4$:     MOV     R1,(R0)+       ;GENERATE 1ST BLOCK
        INC     R2
        BNE    4$             ;ALL DONE?
                                ;2ND BLOCK
        MOV     #-20,R2
7$:     SEC
        MOV     #177776,R1
8$:     MOV     R1,(R0)+
        ROL     R1
        BCS     8$
        INC     R2
        BNE    7$             ;ALL DONE?
                                ;3RD BLOCK
        MOV     #377,R1
        MOV     R1,R2
9$:     MOV     R1,(R0)+       ;GENERATE 3RD BLOCK USING
        ADD     R2,R1         ;'COUNT DOWN LOWER BYTE'
        CMP     #-1,R1       ;'COUNT UP HIGHER BYTE'
        BNE    9$             ;ALL DONE?
        RTS     PC           ;RETURN

```

```

;SECTOR POINTER TABLE. DATA TRANSFERS ARE DONE IN BLOCKS (3 SECTORS
;EACH) IN THE CYCLIC ORDER: 0-2, 6-10, 3-5, 11-13, 0-2, AND SO ON.
SECPTR: .BYTE 6
        .BYTE 3
        .BYTE 11
        .BYTE 0

```

```
EXT6: JSR PC,ABRT
```

```

;*****
;*TEST 7 READ, SOFTWARE COMPARE, WRITE CHECK OF THE PATTERNS
;*****
;****TEST 6 (WRITING PATTERNS ON DISK) SHOULD BE DONE BEFORE DOING****
;****THIS TEST.****
;
;*IN THIS TEST THE PATTERNS THAT WERE WRITTEN BEFORE (IN THE
;*PREVIOUS TEST) ARE READ BACK AND SOFTWARE COMPARED.
;*WHILE THE SOFTWARE COMPARISON IS TAKING PLACE, AN OVERLAPPING
;*'WRITE CHECK' IS DONE FOR THE SAME BLOCK. THE READING
;*BACK OF EACH BLOCK (4 SECTORS) IS DONE IN THE SAME
;*MANNER AS DESCRIBED IN THE BEGINNING OF PREVIOUS TEST.
;*OVERLAPPING OPERATIONS AND STAGGERING OF BLOCKS ARE DONE IN
;*A SIMILAR MANNER.
;*THE FOLLOWING IS A DESCRIPTION OF HOW ERRORS ARE HANDLED.
;*IF A 'SIN' OR 'HE' OCCURS IT IS REPORTED AND THAT BLOCK
;*IS SKIPPED. IN THIS STAGE OF TESTING THESE ERRORS SHOULD NOT
;*NORMALLY OCCUR.
;*IF A CHECKSUM ERROR OCCURS, CONTROL IS TRANSFERRED TO

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010436 000004  
010440 012737 177764 001510  
010446 012737 177773 001512  
010454 012737 177742 001514  
010462 012737 177742 001516  
010470 012737 177764 001520  
010476 012737 177742 001522  
010504 012737 177152 001474  
010512 005037 001476  
  
010516 012737 001414 001424  
010524 013737 001230 001450  
  
010532 005037 001504  
010536 005037 001506  
010542 012737 177775 001252  
010550 012737 177776 001254  
010556 012737 000003 001256  
  
010564 013737 001450 001440  
010572 013737 001406 001442  
  
010600 012737 176400 001444  
  
010606 013737 001450 001432  
010614 012737 176400 001436  
010622 013737 001404 001434  
  
010630 000404

: \*'CSEERROR'. FIRST THE CSE IS REPORTED, THE SECTOR GIVING  
: \*CSE IS READ AGAIN. IN ALL 3 TRIES ARE DONE. IF STILL  
: \*THE ERROR PERSISTS THAT SECTOR IS ABORTED AND THE REST  
: \*OF THE SECTORS ARE READ AND CHECKED FOR CSE. IF  
: \*AGAIN SOME OTHER SECTOR GIVES CSE, REPORTING AND RETRIES  
: \*ARE DONE AGAIN.  
: \*NEXT SOFTWARE COMPARISON IS DONE OF THE DATA THAT WAS  
: \*READ BACK. ON GETTING A DATA MISCOMPARISON  
: \*THE RELEVANT INFO(GOOD DATA, BAD DATA, ADDRESS ETC.) IS  
: \*STORED. AFTER THE WHOLE BLOCK HAS BEEN CHECKED, THE DATA  
: \*ERROR/S IS/ARE REPORTED. THEN THE BLOCK IS READ AGAIN. IN ALL  
: \*THREE TRIES ARE DONE.  
: \*WHILE THE DATA COMPARISON (SOFTWARE) IS GOING ON THE 'WRITE  
: \*CHECK' IS ALSO IN PROGRESS. IF A WRITE CHECK ERROR OCCURS THE  
: \*CONTROL IS TRANSFERRED TO 'WCEROR'. WRITE CHECK OF THE SECTOR  
: \*THAT GAVE WCE IS DONE AGAIN. IN ALL THREE TRIES ARE DONE.  
: \*NOTE THAT EVERY WCE IS REPORTED. IF ALL THE 4 SECTOR OF  
: \*A BLOCK GAVE WCE'S, ALL 4 WILL BE REPORTED AND RETRIED.  
  
: \*DEPENDING ON THE NATURE OF THE PROBLEM, THE ABOVE ERRORS  
: \*CAN OCCUR IN ANY COMBINATION. IT IS RECOMMENDED THAT ALL  
: \*THE ERROR MESSAGE BE CAREFULLY CO-RELATED AND EXAMINED. IT  
: \*WILL PROVIDE A DEEP INSIGHT INTO THE PROBLEM.

\*\*\*\*\*

!ST7: SCOPE  
MOV #-14,ERCNT3 ;ALLOW 12 ERRORS AT THE MOST  
MOV #-5,ERCNT4 ;ALLOW 5 ERRORS AT THE MOST  
MOV #-36,ERCNT5 ;ALLOW 10 ERRORS AT THE MOST  
MOV #-36,ERCNT6 ;ALLOW 10 ERRORS AT THE MOST  
MOV #-14,ERCNT7 ;ALLOW 12 ERRORS AT THE MOST  
MOV #-36,ERCNT8 ;ALLOW 10 ERRORS AT THE MOST  
MOV #-626,INDX1 ;SET COUNT FOR 626 TRACKS  
CLR INDX2 ;CLR COUNT FOR 4 BLOCKS ON A TRACK  
  
MOV #PATO,PRSPAT ;INITLZE PTR TO PATRN GENRTR  
MOV DRIVAD,ADRES ;INITLZE DRV#,ADRES  
  
BEGIN: CLR ERCNT1 ;IF > 0, MEANS THAT RETRIES  
CLR ERCNT2 ;DONE AFTER CSE OR CSE CHKD  
MOV #-3,RETRY1 ;RETRY COUNT FOR CSE  
MOV #-2,RETRY2 ;RETRY COUNT FOR SFTWRE MISCMP'N  
MOV #3,RETRY3 ;RETRY COUNT FOR WCE  
  
MOV ADRES,WDSKAD ;DISK ADRES TO WRT CHK WITH  
MOV PBUF1,WBUSAD ;USE THIS BUFR 1 TO WRT CHK  
;OR THE BUFR INDICATED BY THE USER  
MOV #-1400,WWRDCH ;WRT CHK 1 BLOCK=3SECS=1400 WRDS  
  
READ: MOV ADRES,DSKADR ;DISK ADRES TO READ FROM  
MOV #-1400,WRCNT ;1 BLOCK = 3 SECTORS = 1400 WRDS  
MOV PBUF0,BUSADR ;USE 'IOBUFO' TO READ INTO  
;OR THE BUFR INDICATED BY THE USER  
  
BR RDAGAIN

3087	010632	104415			LUPSIN: CON.RESET	
3088	010634	104416			DRV.RESET	
3089	010636	000401			BR RDAGAIN	
3090						
3091	010640	104415			LUPHE: CON.RESET	
3092						
3093	010642	013777	001432	170614	RDAGAIN: MOV DSKADR, @RKDA	: READ FROM THIS DSK-ADRES
3094	010650	013777	001436	170602	MOV WRDCNT, @RKWC	: THIS # OF WORDS
3095	010656	013777	001434	170576	MOV BUSADR, @RKBA	: INTO THIS BUFR
3096						
3097	010664	012777	000405	170564	MOV #405, @RKCS	: READ, SSE, GO
3098						
3099						
3100	010672	013737	001406	001446	MOV PBUF1, BUFNO	: SET UP STARTING ADRES
3101	010700	017737	170520	001430	MOV @PRSPAT, PGSUBR	
3102	010706	004777	170516		JSR PC, @PGSUBR	: GO GENERATE A BUFFER
3103						: OF 1400 WORDS USING THIS
3104						: PATRN GENRATR
3105						
3106	010712	104421			CON.RDY	: DONE WITH PATRN GENRTNG.
3107						: WAIT FOR CNT RDY TO SET
3108						: (FROM PREVIOUS READ)
3109						
3110						: CNT RDY SET
3111	010714	032777	040000	170534	BIT #BIT14, @RKCS	: HARD ERROR?
3112	010722	001416			BEQ NOHE	
3113						
3114	010724	012737	010640	001110	MOV #LUPHE, \$LPERR	
3115	010732	004737	016214		JSR PC, GETINF	
3116	010736	104023			ERROR 23	: HARD ERROR
3117	010740	104415			CON.RESET	
3118	010742	005237	001510		INC ERCNT3	: ALLOW 12 ERRORS AT MOST
3119	010746	001002			BNE IS	
3120	010750	000137	012170		JMP EXT7	: IF MORE, EXIT
3121	010754	000137	011512		JMP FINISH	
3122	010760	032777	001000	170464	IS: BIT #BIT9, @RKDS	: SIN SET?
3123	010766	001417			BEQ NOSIN	: NO
3124						
3125	010770	012737	010632	001110	MOV #LUPSIN, \$LPERR	
3126	010776	004737	016214		JSR PC, GETINF	
3127	011002	104011			ERROR 11	: SIN ON READ
3128	011004	104415			CON.RESET	
3129	011006	104416			DRV.RESET	
3130	011010	005237	001512		INC ERCNT4	: ALLOW 5 ERRORS AT MOST
3131	011014	001002			BNE IS	
3132	011016	000137	012170		JMP EXT7	: IF MORE, EXIT
3133	011022	000137	011512		IS: JMP FINISH	
3134						
3135	011026	005737	001504		NOSIN: TST ERCNT1	: CHECKING CSE FOR 1ST TIME
3136	011032	001031			BNE WRTCHK	: NO BRANCH
3137	011034	005237	001504		INC ERCNT1	: INDICATE THAT CSE HAS BEEN
3138						: CHECKED ONCE
3139						
3140	011040	032777	000002	170406	BIT #BIT1, @RKER	: CHECK SUM EROR?
3141	011046	001423			BEQ WRTCHK	
3142	011050	012737	010532	001110	MOV #BEGIN, \$LPERR	

3143	011056	004737	016214		JSR	PC GETINF	
3144	011062	013737	001252	001202	MOV	RETRY1,SREG10	; GET THE RETRY #
3145	011070	052737	000004	001202	ADD	#4,SREG10	; SAVE IT FOR TIMEOUT
3146	011076	104024			ERROR	24	; CSE
3147	011100	005237	001514		INC	ERCNT5	; ALLOW 10 ERRORS AT MOST
3148	011104	001002			BNE	IS	
3149	011106	000137	012170		JMP	EXT7	; IF MORE, EXIT
3150	011112	000137	011654		JMP	CSERCR	; GO, SERVICE CSE
3151							
3152	011116	005037	001506		WRTCHK: CLR	ERCNT2	; CLR FLAG INDICATING SOFTWARE
3153							; COMPARE DONE
3154	011122	022737	000003	001256	CMP	#3,RETRY3	; WRT CHK DONE BEFORE OR
3155	011130	001016			BNE	SFTCMP	; IT'S 1ST TIME?
3156							; IF DONE,BRANCH OTHERWISE DO IT
3157	011132	013777	001440	170324	WCAGAIN: MOV	WDSKAD,DRKDA	; WRT CHK FROM THIS DSK-ADRES
3158	011140	013777	001444	170312	MOV	WWRDCN,DRKWC	; THIS # FO WORDS
3159	011146	013777	001442	170306	MOV	WBUSAD,DRKBA	; WITH THIS BUFFER
3160							
3161	011154	012777	000407	170274	MOV	#407,DRKCS	; WRT CHK,GO,SSE
3162							
3163	011162	005337	001256		DEC	RETRY3	; INDICATE WRT CHK DONE
3164							
3165	011166	005737	001506		SFTCMP: TST	ERCNT2	; SOFTWARE COMPARE DONE ONCE BEFORE
3166	011172	001060			BNE	WCREPT	; IF SOFTWARE COMPARE HAS BEEN DONE
3167							; ONCE DON'T DO IT AGAIN. OTHERWISE.
3168	011174	005237	001506		INC	ERCNT2	; DO IT. INDICATE IT IS DONE.
3169							; MORE THAN ONCE BEFORE.
3170							; IF THIS IS 1ST TIME THRU &
3171							; WRT CHK WAS DONE ONCE BEFORE
3172							; DO SOFTWARE COMPARISON OF
3173							; THE DATA THAT WAS READ FROM
3174							; THE DISK
3175							
3176	011200	012702	001266		MOV	#BUFR,R2	; INITLZE PTR TO BUFR STORING
3177							; ADRES OF BAD DATA
3178	011204	012703	001320		MOV	#BUFR1,R3	; STORE EXPCTD DATA STARTING HERE
3179	011210	012704	001352		MOV	#BUFR2,R4	; STORE RECVD (BAD) DATA
3180							; STARTING HERE
3181							
3182	011214	005037	001500		CLR	INDX3	; CLR FLAG INDICATING MISCMPRE
3183							
3184	011220	013700	001404		COMPAR: MOV	PBUFO,R0	; INITLZE PTR TO 'RECVD DATA' BUFR
3185	011224	012737	177764	001502	MOV	#-14,INDX4	; STORE AND REPORT 12 OR LESS DATA ERRORS
3186	011232	013701	001406		MOV	PBUF1,R1	; INITLZE PTR TO 'EXPCTD DATA' BLFR
3187	011236	012737	176400	001260	MOV	#-1400,INADR	; SET COUNT
3188	011244	021011			COMPAGAN: CMP	(R0),(R1)	; CORRECT WORD READ FROM DISK?
3189	011246	001402			BEG	IS	
3190	011250	000137	012016		JMP	MISCMF	; BRANCH IF MISCMPRE ERROR
3191	011254	005720			IS: TST	(R0)+	; INCRMT PTRS
3192	011256	005721			TST	(R1)+	; TO NXT WORDS
3193	011260	005237	001260		INC	INADR	; DONE WITH CMPRISON?
3194	011264	001367			BNE	COMPAGAN	; IF NOT, COMPARE THE RES*
3195							
3196	011266	005737	001500		TST	INDX3	; WAS THERE A BAD DATA WORD
3197							; (EVEN AFTR RETRYING)
3198	011272	001420			BEG	WCREPT	; NO, BRANCH

```

3199 011274 012737 010606 001110 REPMSC: MOV      #READ,$LPERR
3200 011302 104025          ERROR      25          ;DATA ERROR
3201 011304 005237 001516          INC        ERCNT6      ;ALLOW 10 ERRORS AT MOST
3202 011310 001002          BNE        1$          ;
3203 011312 000137 012170          JMP        EXT7        ;IF MORE, EXIT
3204 011316 005737 001254          1$: TST      RETRY2
3205 011322 001404          BEQ        WCREPT
3206 011324 005237 001254          INC        RETRY2
3207 011330 000137 010606          JMP        READ
3208
3209 011334 104421          WCREPT: CON.RDY      ;WAIT FOR CNTRL RDY FROM
3210
3211 011336 022737 177776 001254          CMP        #-2,RETRY2 ;PREVIOUS WRT CHK
3212
3213 011344 001417          BEQ        ERWCHK    ;IF THERE WAS A RETRY AFTER MISC
3214 011346 000401          BR        LUPWCE+2   ;-OMPARISON, DO WRT CHK AGAIN
3215 011350 104415          LUPWCE: CON.RESET
3216 011352 013777 001440 170104          MOV        WDSKAD,ARKDA ;WRT CHK WITH THIS DSK-ADRES
3217 011360 013777 001444 170072          MOV        WWRDCN,ARKWC ;THIS # OF WORDS
3218 011366 013777 001442 170066          MOV        WBUSAD,ARKBA ;THIS BUS ADRES
3219 011374 012777 000407 170054          MOV        #407,ARKCS
3220
3221 011402 104421          CON.RDY
3222 011404 012737 011350 001110 ERWCHK: MOV      #LUPWCE,$LPERR
3223 011412 032777 040000 170032          BIT        #BIT14,ARKDS ;HARD ERROR?(FROM WRT CHK)
3224 011420 001410          BEQ        XHE        ;NO,BRANCH
3225
3226 011422 004737 016214          JSR        PC,GETINF
3227 011426 104026          ERROR      26          ;HE ON WRT CHK
3228 011430 005237 001520          INC        ERCNT7      ;ALLOW 12 ERRORS AT MOST
3229 011434 001002          BNE        XHE
3230 011436 000137 012170          JMP        EXT7        ;IF MORE, EXIT
3231
3232 011442 032777 000001 170004 XHE: BIT        #BIT0,ARKER ;WRITE CHECK EROR?
3233 011450 001420          BEQ        FINISH
3234 011452 004737 016214          JSR        PC,GETINF
3235 011456 012737 000003 001202          MOV        #3,$REG10   ;GET TRY #
3236 011464 163737 001256 001202          SUB        RETRY3,$REG10 ;SAVE IT FOR TYPEOUT
3237 011472 104027          ERROR      27          ;WRT CHK EROR
3238 011474 005237 001522          INC        ERCNT8      ;ALLOW 10 ERRORS AT MOST
3239 011500 001002          BNE        1$
3240 011502 000137 012170          JMP        EXT7        ;IF MORE, EXIT
3241 011506 000137 012062          1$: JMP        WCEEROR
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3250 011512 022737 001422 001424 FINISH: CMP      #PAT3,PRSPAT ;FIND OUT THE NXT PATRN GENRATR
3251 011520 001404          BEQ        1$          ;TO USE FOR GENRATING THE
3252 011522 062737 000002 001424          ADD        #2,PRSPAT   ;BUFR,STORE POINTER TO
3253 011530 000403          BR        2$          ;GENRATR ROUTINE IN 'PRSPAT'
3254 011532 012737 001414 001424 1$: MOV      #PATO,PRSPAT ;NOTE THER R 4 PAT-GENRATRS

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3255           011540 013701 001476       25   MOV     INDX2,R1           ;PATO-PAT1-PAT2-PAT3----PATO-
3256           011544 116101 010426           MOVVB  SECTA(R1),R1     ;FORM SECTR # TO BE USED NEXT
3257           011550 042737 000017 001450 35:   BIC    #17,ADRES      ;GET SECTR #
3258           011556 050137 001450           BIS    R1,ADRES       ;MASK SECTR BITS
3259           011562 005237 001476       INC    INDX2           ;FORM THE NEW DISK-ADRES
3260           011566 022737 000004 001476 35:   CMP    #4,INDX2      ;FORM THE NXT BLOCK TO BE
3261           011574 001025                   BNE    GOBAK          ;CHECKED.
3262           011576 005037 001476       DONTK: CLR  INDX2     ;DONE ALL 4 BLOCKS(3 SECS
3263           011602 032737 000001 001474           BIT    #BIT0,INDX1   ;EACH) ON THIS TRACK?
3264           011610 001407                   BEQ    DOSUR1        ;IF NOT, GO BAK & DO THE
3265           011612 062737 000040 001450           ADD    #4C,ADRES    ;NXT BLOCK ON THIS TRACK
3266           011620 042737 000020 001450           BIC    #20,ADRES    ;REINITLZE COUNT FOR
3267           011626 000403                   BR     DONE          ;4 BLOCKS ON THIS TRACK
3268           011630 052737 000020 001450 DOSUR1: BIS  #20, ADRES ;WHICH SUR TO DO NXT? 0 OR 1
3269           011636 005237 001474       DONE:  INC    INDX1   ;BRANCH, DO SUR 1 NXT
3270           011642 001002                   BNE    GOBAK        ;CLR SUR BIT, DO SUR 0 NXT
3271           011644 000137 012174           JMP    TST10        ;SET SUR BIT, DO SUR 1 NXT
3272           011650 000137 010532       GOBAK: JMP  BEGIN    ;DONE WITH ALL 626 TRACKS?
3273           011654                   ;CSEORR           ;THIS IS THE ENTRY POINT
3274           011700 017700 167604           MOV    RKDA,R0      ;FOR SERVICE ROUTINE FOR CHECK
3275           011702 001021                   ;CSEORR:         ;SUM ERROR CONTROL IS XFERED
3276           011704 005237 001252           INC    RETRY1      ;HERE ONCE CSE OCCURS
3277           011710 001021                   BNE    25          ;GET RKDA AFTER CSE
3278           011710 001021                   BNE    35          ;SAVE RKDA
3279           011710 001021                   INC    RETRY1      ;FORM THE ADRES OF THE SECTR
3280           011710 001021                   INC    RETRY1      ;WHICH GAVE CSE
3281           011710 001021                   BNE    35          ;RO CONTAINS DSK-ADRES WHERE
3282           011710 001021                   BNE    35          ;CSE OCURED
3283           011710 001021                   BNE    35          ;DID A PREVIOUS RETRY (IF ANY)
3284           011710 001021                   BNE    35          ;GIVE CSE ON SAME ADRES
3285           011710 001021                   BNE    35          ;NO, THIS IS A FRESH CSE, BRANCH.
3286           011710 001021                   BNE    35          ;IF THIS WAS A CSE ON A
3287           011710 001021                   BNE    35          ;RETRY INCMNT RETRY COUNT.
3288           011710 001021                   BNE    35          ;BRANCH IF 3 RETRIES HAVEN'T
3289           011710 001021                   BNE    35          ;BEEN DONE
3290           011710 001021                   BNE    35          ;GO REPORT CSE
3291           011710 001021                   BNE    35          ;IF CSE WAS IN THE LAST SECTR OF
3292           011710 001021                   BNE    35          ;THE 3 SEC BLOCK, GO TO 'WATCHK'
3293           011710 001021                   BNE    35          ;OTHERWISE CHECK THE REST OF
3294           011710 001021                   BNE    35          ;THE SECTORS FOR CSE.
3295           011710 001021                   BNE    35
3296           011710 001021                   BNE    35
3297           011710 001021                   BNE    35
3298           011710 001021                   BNE    35
3299           011710 001021                   BNE    35
3300           011710 001021                   BNE    35
3301           011710 001021                   BNE    35
3302           011710 001021                   BNE    35
3303           011710 001021                   BNE    35
3304           011710 001021                   BNE    35
3305           011710 001021                   BNE    35
3306           011710 001021                   BNE    35
3307           011710 001021                   BNE    35
3308           011710 001021                   BNE    35
3309           011710 001021                   BNE    35
3310           011710 001021                   BNE    35

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3311 011712 010102          MOV      R1,R2
3312 011714 042702 177760    BIC      #177760,R2
3313 011720 001002          BNE      8$
3314 011722 000137 011116    JMP      WRTCHK
3315 011726 162702 000003    BS:     SUB      #3,R2
3316 011732 100372          BPL      7$
3317
3318 011734 010100          6$:     MOV      R1,R0
3319 011736 012737 177775 001252    MOV      #-3,RETRY1
3320 011744 000403          BR       3$
3321
3322 011746 012737 177776 001252    2$:     MOV      #-2,RETRY1          ;ALLOW 2 MORE TRIES FOR
3323                                     ;THE CSE ON SAME DISK-ADRES
3324
3325 011754 010037 001432          3$:     MOV      R0,DSKADR          ;SAVE DSK-ADRES FOR DOING
3326                                     ;THE RETRY-READ
3327 011760 163700 001450          SUB      ADRES,R0          ;MODIFY THE
3328 011764 005200          INC      R0                ;BUS ADRES & WORD COUNT
3329 011766 005300          4$:     DEC      R0                ;TO BE USE ON RETRY-
3330 011770 001407          BEQ      5$                ;READ
3331 011772 062737 001000 001434    ADD      #1000,BUSADR
3332 012000 062737 000400 001436    ADD      #400,WORDCNT
3333 012006 000767          BR       4$
3334
3335 012010 104415          5$:     CON.RESET          ;CLR THE CSE IN RKER
3336 012012 000137 010642          JMP      RDAGAIN          ;GO BACK, READ AGAIN
3337                                     ;RETRY
3338
3339
3340
3341                                     ;MISCMP
3342                                     ;THIS IS THE ENTRY POINT
3343                                     ;FOR SERVICE ROUTINE FOR
3344                                     ;DATA ERROR (MISCOMPARISON)
3345                                     ;ON SOFTWARE COMPARISON
3346                                     ;OF DATA READ FROM THE DISK BLOCK
3347
3348 012016 104421          MISCMP: CON.RDY          ;WAIT FOR CNTRL RDY FROM
3349                                     ;PREVIOUS WRT CHK
3350 012020 032777 040000 167430    BIT      #BIT14,ARKCS
3351 012026 001401          BEQ      1$
3352 012030 104415          CON.RESET          ;CLR WCE IN RKER
3353                                     ;BUT STILL DATA EROR ENTER HERE
3354 012032 010022          1$:     MOV      R0,(R2)+          ;STORE MEM ADRES WHERE
3355                                     ;DATA EROR OCCURED
3356 012034 012123          MOV      (R1)+,(R3)+          ;SAVE EXPCTD DATA
3357 012036 012024          MOV      (R0)+,(R4)+          ;SAVE DATA RECVD (BAD)
3358 012040 005237 001500          INC      INDX3          ;INDICATE MISCMPRISON
3359
3360 012044 005237 001502          INC      INDX4          ;STORE ONLY 12(DEC) ERORS
3361 012050 001402          BEQ      4$                ;IF 12 ERORS, GO REPORT THEM
3362
3363 012052 000137 011244          JMP      CMPAGAN          ;GO BACK & CMPARE THE REST
3364
3365 012056 000137 011274          4$:     JMP      REPMSC
3366

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3367
3368
3369
3370
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3372
3373 012062 005737 001256
3374 012066 003035
3375
3376
3377 012070 012737 000003 001256
3378
3379 012076 017700 167362
3380 012102 010002
3381 012104 042702 177760
3382 012110 001002
3383 012112 000137 011512
3384 012116 162702 000003
3385 012122 100372
3386 012124 010001
3387 012126 163700 001440
3388 012132 010137 001440
3389 012136 005200
3390 012140 005300
3391 012142 001407
3392 012144 062737 001000 001442
3393 012152 062737 000400 001444
3394 012160 000767
3395 012162 104415
3396 012164 000137 011132
3397
3398 012170 004737 016772
3399
3400
3401
3402
3403
3404
3405
3406
3407
3408
3409
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3419
3420
3421
3422 012174 000004

```

```

; THIS THE ENTRY POINT FOR
; ERROR SERVICE ON GETTING A
; WRITE CHECK ERROR.
WCEEROR: TST   RETRY3      ; DONE 3 TRIES?
          BGT   CLRERR     ; IF NOT SKIP, OTHERWISE REPORT
                               ; W C EROR
          MOV   #3,RETRY3  ; SET CONT FOR RETRIES
          MOV   DRKDA,R0   ; IF WCE WAS IN THE LAST SECTOR
          MOV   R0,R2     ; OF THE BLOCK, NO MORE SECS
          BIC   #177760,R2 ; TO CHECK, GO TO 'FINISH'
3$:      BNE   #4$         ; IF IT WASN'T LAST SECTOR OF THE
          JMP   FINISH     ; BLOCK, THEN CHECK REMAINING
4$:      SUB   #3,R2      ; SECTORS. (STARTING FROM THE
          BPL   #3$       ; SEC AFTER THE ONE GIVING WCE)
1$:      MOV   R0,R1     ; SAVE DISK ADRES
          SUB   WDSKAD,R0
          MOV   R1,WDSKAD ; GET SAVED DISK ADRES
          INC   R0
2$:      DEC   R0
          BEQ   CLRERR
          ADD   #1000,WBUSAD ; FORM THE NEW BUS ADRES
          ADD   #400,WWRDCN ; FORM THE NEW WORD COUNT
          BR   #2$
CLRERR:  CON.RESET
          JMP   WCAGAIN
EXT7:    JSR   PC,ABRT

```

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;*****
;TEST 10 WRITE, WRITE CHECK ON CYLINDERS 127, 128
; THIS TEST WRITES 12 UNIQUE PATTERNS (ONE FOR EACH
; SECTOR) ON CYLINDERS 127 AND 128, THEN WRITE
; CHECK IS DONE TO SEE IF THEY WERE WRITTEN
; CORRECTLY. IT SHOULD BE NOTED THAT THERE IS
; CHANGE IN 'WRITE' CURRENT AT THIS CYLINDER.
; PATTERNS ARE RELOCATED ON THE CYLINDERS AFTER EACH
; WRITE/WRITE CHECK CYCLE. THUS THE FIRST TIME
; PATTERN 'SP1' IS WRITTEN ON SECTOR 0, PATTERN 'SP2' ON
; SECTOR 2, ETC. AFTER THIS WRITE/WRITE CHECK CYCLE
; IS OVER PATTERN 'SP2' IS WRITTEN ON SECTOR 0, PATTERN
; 'SP3' ON SECTOR 1 AND SO ON. THIS WRITE/WRITE
; CHECK CYCLE IS REPEATED 12 TIMES, THUS
; THE LAST WRITE/WRITE CHECK IS DONE USING
; PATTERN 'SP12' ON SECTOR 0, PATTERN 'SP1' IS
; WRITTEN ON SECTOR 1, PATTERN 'SP2' ON SECTOR 2,
; ETC. IF YOU WANT TO WRITE ANY OTHER PATTERNS
; FILL IN THE PATTERNS YOU WANT IN LOCATIONS
; 'SP1', 'SP2', ....ETC.
;*****

```

†ST10: SCOPE

3423										
3424	012176	012737	177764	001504		MOV	#-14,ERCNT1	:	ALLOW 12 ERRORS AT MOST	
3425	012204	012737	177764	001506		MOV	#-14,ERCNT2	:	ALLOW 12 ERRORS AT MOST	
3426	012212	012737	177723	001510		MOV	#-55,ERCNT3	:	ALLOW 15 ERRORS AT MOST	
3427	012220	012702	012702			MOV	#SP1,R2	:	INITIALIZE POINTER TO PATRN	
3428	012224	010201			DOWRT:	MOV	R2,R1			
3429	12226	012700	007740			MOV	#7740,R0	:	SET UP CYL ADRES BITS (127)	
3430	012232	053700	001230			BIS	DRIVAD,R0	:	SET UP DRIVE # BITS	
3431	012236	005003			WRL01:	CLR	R3			
3432	012240	104415			WRERR:	CON.RESET				
3433										
3434	012242	010077	167216		WRL0:	MOV	R0,DRKDA	:	ADRES THE DRIVE	
3435	012246	012777	177400	167204		MOV	#-400,DRKWC	:	WRITE 1 SECTOR	
3436	012254	010177	167202			MOV	R1,DRKBA	:	USE THIS PATTERN	
3437	012260	012777	004003	167170		MOV	#4003,DRKCS	:	WRITE, GO	
3438	012266	104421				CON.RDY				
3439	012270	032777	140000	167160		BIT	#140000,DRKCS	:	ANY ERROR?	
3440	012276	001414				BEG	4\$			
3441	012300	012737	012240	001110		MOV	WRERR,SLPERR	:	SET ADRES FOR LOOPING ON ERROR	
3442	012306	004737	016162			JSR	PC,GT4RG	:	GET TKCS, ER, DS, DA	
3443	012312	104021				ERROR	21	:	ERROR OCCURRED ON DOING A WRITE	
3444	012314	104415				CON.RESET		:	CLEAR THE ERROR	
3445	012316	005237	001504			INC	ERCNT1	:	ALLOW 12 ERRORS ONLY	
3446	012322	001002				BNE	4\$			
3447	012324	000137	012732			JMP	EXT10			
3448										
3449	012330	005200			4\$:	INC	R0			
3450	012332	005203				INC	R3	:	KEEP COUNT	
3451	012334	022701	012730			CMP	#SP12,R1	:	USE PATTERNS IN A CYCLIC FASHION	
3452	012340	001002				BNE	3\$			
3453	012342	012701	012700			MOV	#SP1-2,R1			
3454	012346	005721			3\$:	TST	(R1)+	:	INCREMENT POINTERS TO NEXT PATTERN	
3455	012350	020327	000014			CMP	R3,#14	:	DONE SURFACE 0?	
3456	012354	002732				BLT	WRL0	:	NO	
3457	012356	001005				BNE	2\$	:	YES, IF CHANGING HEADS	
3458	012360	010201				MOV	R2,R1			
3459	012362	042700	000017			BIC	#17,R0	:	SET UP CORRECT ADDRESS ETC.	
3460	012366	052700	000020			BIS	#20,R0			
3461										
3462	012372	020327	000030		2\$:	CMP	R3,#30	:	DONE WITH WRITING SURFACE 1?	
3463	012376	001321				BNE	WRL0	:	NO, BRANCH	
3464										
3465	012400	032700	007700		WRHI:	BIT	#7700,R0	:	DONE WITH BOTH CYLINDERS - 127 & 128?	
3466	012404	001405				MOV	DOWCHK	:	YES	
3467	012406	012700	010000			MOV	#10000,R0	:	NO, DO CYLINDER 128	
3468	012412	053700	001230			BIS	DRIVAD,R0			
3469	012416	000707				BR	WRL01	:	GO BACK	
3470								:	CYLINDERS 127 AND 128 HAVE BEEN	
3471										
3472										
3473	012420	010201			DOWCHK:	MOV	R2,R1	:	WRITTEN, NOW DO WRITE CHECK	
3474	012422	012737	177775	001252		MOV	#-3,RETRY1	:	INITIALIZE POINTER TO FIRST PATTERN	
3475	012430	012700	010000			MOV	#10000,R0	:	RETRY COUNT	
3476	012434	053700	001230			BIS	DRIVAD,R0	:	DO CYLINDER 128 FIRST	
3477	012440	005003			WCHI1:	CLR	R3			
3478	012442	010077	167016		WCERR:	MOV	R0,DRKDA	:	ADRES THE DRIVE	

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3479
3480 012446 012777 177400 167004 WCHI: MOV #400,DRKWC ;WRITE CHECK 1 SECTOR
3481 012454 010177 167002 MOV R1,DRKBA ;WITH THIS PATTERN
3482 012460 012777 004007 166770 MOV #4007,DRKCS ;WRITE CHECK, GO
3483 012466 104421 CON.RDY
3484
3485 012470 032777 040000 166754 BIT #40000,DRKDS ;HE?
3486 012476 001406 BEQ 15 ;NO
3487 012510 004737 016214 JSR PC,GETINF
3488 012504 104026 ERROR 26 ;HE ON DOING WRT CHK
3489 012506 005237 001506 INC ERCNT2 ;ALLOW 12 ERRORS ONLY
3490 012512 001507 BEQ EXT10 ;IF MORE, EXIT
3491 012514 032777 000001 166732 15: BIT #BIT0,DRKER ;WCE?
3492 012522 001425 BEQ 45 ;NO
3493 012524 012737 012442 001110 MOV #WCERR,SLPERR ;SET ADRES FOR LOOPING ON ERROR
3494 012532 004737 016214 JSR PC,GETINF ;GET INFO ON ERROR
3495 012536 013737 001252 001202 MOV RETRY1,SREG10
3496 012544 062737 000004 001202 ADD #4,SREG10 ;WCE ON DOING WRITE CHECK, WITH
3497 012552 104027 ERROR 27 ;PATTERN STORED IN R1
3498 012554 005237 001252 INC RETRY1 ;DO 3 TIMES IN ALL
3499 012560 001330 BNE WCERR
3500 012562 005237 001510 INC ERCNT3 ;ALLOW 15 ERRORS ONLY
3501 012566 001461 BEQ EXT10 ;IF MORE, EXIT
3502 012570 012737 177775 001252 MOV #3,RETRY1
3503
3504 012576 005200 45: INC R0 ;KEEP TRACK OF DISK-ADRES
3505 012600 005203 INC R3 ;AND COUNT
3506 012602 022701 012730 CMP #SP12,R1 ;USE PATTERNS IN CYCLIC
3507 012606 001002 BNE 35
3508 012610 012701 012700 MOV #SP1-2,R1 ;FASHION
3509 012614 005721 35: TST (R1)+ ;INCREMENT POINTER TO NEXT PATTERN
3510 012616 020327 000014 CMP R3,#14 ;DONE SURFACE 0?
3511 012622 002711 BLT WCHI ;NO
3512 012624 001005 BNE 25
3513 012626 010201 MOV R2,R1 ;IF CHANGING HEADS (0-1), SET CORRECT
3514 012630 042700 000017 BIC #17,R0 ;ADRES BITS
3515 012634 052700 000020 BIS #20,R0
3516
3517 012640 020327 000030 25: CMP R3,#30 ;DONE WRITE CHECKING SURFACE 1?
3518 012644 001300 BNE WCHI ;NO, GO BACK
3519
3520 012646 032700 007700 WCL0: BIT #7700,R0 ;DONE BOTH CYLINDERS - 127, 128?
3521 012652 001005 BNE REPEAT ;YES, BRANCH
3522 012654 012700 007740 MOV #7740,R0 ;DO CYLINDER 127 NOW
3523 012660 053700 001230 BIS DRIVA0,R0
3524 012664 000665 BR WCHI1
3525
3526
3527 012666 005722 REPEAT: TST (R2)+ ;RELOCATE THE PATTERNS ON THE
3528 012670 020227 012732 CMP R2,#SP12+2 ;CYLINDERS AND DO IT AGAIN
3529 012674 001420 BEQ T511 ;EXIT
3530 012676 000137 012224 JMP DOWRT ;THIS TEXT)
3531
3532
3533
3534

```

;PATTERNS TO BE USED

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3535
3536 012702 177777
3537 012704 052525
3538 012706 111111
3539 012710 010421
3540 012712 102041
3541 012714 010101
3542 012716 040201
3543 012720 000401
3544 012722 031463
3545 012724 070707
3546 012726 007417
3547 012730 041020
3548
3549 012732 004737 016772
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3567 012736 000004
3568 012740 032777 000100 166172
3569 012746 001002
3570 012750 000137 014106
3571 012754 104415
3572 012756 104416
3573
3574 012760 012737 177771 001252
3575
3576
3577 012766 104401 012774
3578 012772 000424
3579
3580 013044
3581 013044 104401 013052
3582 013050 000421
3583
3584 013114
3585 013114 104401 013122
3586 013120 000421
3587
3588 013164
3589
3590 013164 012737 001542 001260

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SP1: .WORD 177777 ;IF YOU WANT TO WRITE ANY
SP2: .WORD 052525 ;OTHER PATTERNS, CHANGE THESE
SP3: .WORD 111111 ;12 LOCATIONS TO ANY PATTERN
SP4: .WORD 010421 ;YOU WANT.
SP5: .WORD 102041
SP6: .WORD 010101
SP7: .WORD 040201
SP8: .WORD 000401
SP9: .WORD 031463
SP10: .WORD 070707
SP11: .WORD 007417
SP12: .WORD 041020

```

EXT10: JSR PC,ABRT

```

*****
*TEST 11 SEEK FUNCTION TIMER
*SEEK TIMER
*IN THIS PART OF THE PROGRAM SEEKS ARE TIMED BETWEEN A PARTICULAR SET
*OF CYLINDERS, BOTH IN THE FORWARD DIRECTION (0-312) AND REVERSE(312-0 .
*****CAUTION*****
*IT SHOULD BE NOTED THAT THE SECTOR COUNTER (IN RKDS) IS USED AS THE REAL
*TIME CLOCK TO DO THE SEEK TIMING. FOR THE TIMES TO BE RELIABLE, THE
*SECTOR COUNTER SHOULD BE ACCURATE WITHIN THE SPECIFICATIONS OF THE DISK
*SPEED: 1500 RPM = 40 MILI SECS/REV =3.33 MILI SECS/SECTOR.
*VARIATION: +-30 RPM
*****

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```

TST11: SCOPE
BIT #SW6,2SWR ;INHIBIT TIMER?
BNE +6
JMP PLTGRPH
CON.RESET
DRV.RESET

MOV #-7,RETRY1 ;COUNT FOR 7 DIFANT SEEK TIMES
;TO BE RECORDED

TYPE ,65$ ;:TYPE ASCIZ STRING
BR ,64$ ;:GET OVER THE ASCIZ
;65$: .ASCIZ <15><12>/SEEK TIME SCALE FACTOR=0.01 MILI SECS
;64$:

TYPE ,67$ ;:TYPE ASCIZ STRING
BR ,66$ ;:GET OVER THE ASCIZ
;67$: .ASCIZ <15><12><12>/ # OF SEEK # OF SEEK/
;66$:

TYPE ,69$ ;:TYPE ASCIZ STRING
BR ,68$ ;:GET OVER THE ASCIZ
;69$: .ASCIZ <15><12>/ SEEKS TIME SEEKS TIME/<15><12>.
;68$:

MOV #SIAD,INADR ;INITLZE PTR TO INNER ADRES

```



3647							
3648	013342	012705	177776		SORT:	MOV	#-2,R5 ;COUNT FOR FRWRD, REVRSE
3649	013346	012737	027026	001162		MOV	#BUFR10,\$REG0 ;INTLZE PTR TO 'SEEK TIME'
3650	013354	012737	027030	001164		MOV	#BUFR10+2,\$REG1
3651	013362	012737	026526	001166		MOV	#BUFR4,\$REG2
3652	013370	012737	026606	001170		MOV	#BUFR5,\$REG3 ;INTLZE PTR TO '# OF TIMES'
3653							
3654	013376	013700	001162		1\$:	MOV	\$REG0,R0 ;PTR T 'SEEK TIME'
3655	013402	013701	001164			MOV	\$REG1,R1
3656	013406	012702	177635			MOV	#-143,R2 ;COUNT FOR 143 ITEMS TO SORT
3657	013412	005003				CLR	R3
3658							
3659	013414	021011			2\$:	CMP	(R0),(R1) ;SORT THE ITEMS & PUT THEM
3660	013416	003404				BLE	3\$ ;IN DESCENDING ORDER
3661	013420	011004				MOV	(R0),R4 ;LARGER ITEMS AT TOP OF 'LIST'
3662	013422	011110				MOV	(R1),(R0) ;SMALLER AT THE BOTTOM
3663	013424	010411				MOV	R4,(R1)
3664	013426	005203				INC	R3
3665	013430	005720			3\$:	TST	(R0)+
3666	013432	005721				TST	(R1)+
3667	013434	005202				INC	R2
3668	013436	001366				BNE	2\$
3669	013440	005703				TST	R3 ;SORTED ALL ITEMS?
3670	013442	001355				BNE	1\$ ;IF NOT LOOP BACK
3671							
3672	013444	013700	001162			MOV	\$REG0,R0 ;PTR TO 'SEEK TIME'
3673	013450	013701	001166			MOV	\$REG2,R1 ;SAVE 'SEEK TIME' HERE
3674	013454	013702	001170			MOV	\$REG3,R2 ;SAVE '# OF TIMES' HERE
3675	013460	010204				MOV	R2,R4
3676	013462	005024				CLR	(R4)+ ;CLR OUT 5 WORDS OF
3677	013464	005024				CLR	(R4)+ ;'# OF TIMES' BUFR
3678	013466	005024				CLR	(R4)+
3679	013470	005024				CLR	(R4)+
3680	013472	005024				CLR	(R4)+
3681	013474	012703	177773			MOV	#-5,R3 ;SAVE ONLY 5 DIFRNT 'SEEK TIMES'
3682							
3683	013500	011011				MOV	(R0),(R1) ;FIND OUT THE '# OF TIMES'
3684	013502	012703	177634			MOV	#-144,R3 ;EACH 'SEEK TIME' WAS
3685	013506	022011			4\$:	CMP	(R0)+,(R1)
3686	013510	001411				BEQ	5\$ ;OBTAINED
3687							
3688	013512	005721				TST	(R1)+
3689	013514	016011	177776			MOV	-2(R0),(R1) ;SAVE 'SEEK TIME'
3690	013520	005722				TST	(R2)+
3691	013522	012712	000001			MOV	#1,(R2) ;KEEP '# OF TIMES'
3692	013526	005203				INC	R3
3693	013530	001404				BEQ	6\$
3694	013532	000765				BR	4\$
3695							
3696	013534	005212			5\$:	INC	(R2) ;INCRMNT '# OF TIMES'
3697	013536	005203				INC	R3 ;ALL DONE"
3698	013540	001362				BNE	4\$ ;IF NOT, GO BAK
3699							
3700	013542	005205			6\$:	INC	R5 ;SORTED BOTH FRWRD, REVRSE
3701	013544	001415				BEQ	GOTYPE ;'SEEK TIMES'. IF YES GO TYPE
3702							

```

3703 013546 012737 027426 001162
3704 013554 012737 027430 001164
3705 013562 012737 026666 001166
3706 013570 012737 026746 001170
3707
3708 013576 000677
3709
3710
3711
3712 013600 104401
3713 013602 001213
3714 013604 104401 013612
3715 013610 000403
3716
3717 013620
3718
3719 013620 017700 165436
3720 013624 006200
3721 013626 006200
3722 013630 006200
3723 013632 006200
3724 013634 006200
3725 013636 010046
3726 013640 104424
3727 013642 104401 013650
3728 013646 000401
3729
3730 013652
3731 013652 017701 165402
3732 013656 006201
3733 013660 006201
3734 013662 006201
3735 013664 006201
3736 013666 006201
3737 013670 010146
3738 013672 104424
3739 013674 104401 013702
3740 013700 000405
3741
3742 013714
3743 013714 104401 002101
3744 013720 104401 013726
3745 013724 000404
3746
3747 013736
3748
3749
3750
3751
3752 013736 005000
3753 013740 005005
3754 013742 104401
3755 013744 001213
3756 013746 016046 026606
3757 013752 001424
3758 013754 104405

```

```

MOV #BUFR11,$REG0 ;IF NOT, INITLZE PTR TO 'SEEK TIME'
MOV #BUFR11+2,$REG1
MOV #BUFR6,$REG2 ;SAVE 'SEEK TIME'
MOV #BUFR7,$REG3 ;SAVE '# OF TIMES' HERE
BR 1$ ;GO BAK & DO SORTING FOR REVRSE SEEK TIMES
;TYPE OUT CYL #'S BETWEEN WHICH SEEK
;WAS TIMED. 'OUTADR' TO 'INADR' 'INADR' TO 'OUTADR'
COTYPE: TYPE
$CRLF
TYPE ;:TYPE ASCIZ STRING
BR 65$ ;:GET OVER THE ASCIZ
;:65$: .ASCIZ /CYLS:/
64$:
MOV @OUTADR,R0 ;GET OUTER CYL #
ASR R0
ASR R0
ASR R0
ASR R0
ASR R0
MOV R0,-(SP)
TYPDSS ;TYPE IT OUT IN DECIMAL
TYPE 67$ ;:TYPE ASCIZ STRING
BR 66$ ;:GET OVER THE ASCIZ
;:67$: .ASCIZ /-/
66$:
MOV @INADR,R1 ;GET INNER CYL #
ASR R1
ASR R1
ASR R1
ASR R1
ASR R1
MOV R1,-(SP)
TYPDSS ;TYPE IT OUT IN DECIMAL
TYPE 69$ ;:TYPE ASCIZ STRING
BR 68$ ;:GET OVER THE ASCIZ
;:69$: .ASCIZ <15><12>/ FRWRD/
68$:
TYPE ,BLNKS9
TYPE 71$ ;:TYPE ASCIZ STRING
BR 70$ ;:GET OVER THE ASCIZ
;:71$: .ASCIZ /REVRSE/
70$:
;TYPE OUT THE '# OF SEEKS' & 'SEEK
;TIME' OBTAINED FOR EACH OF THOSE
;SEEKS
TYPTIM: CLR R0
CLR R5
1$: TYPE
$CRLF
MOV BUFR5(R0),-(SP) ;GET '# OF SEEKS' IF NONE (0)
BEQ 3$ ;SKIP TYPING (FRWRD SEEK)
TYPDS ;GO TYPE OUT DECIMAL '# OF SEEKS'

```

```

3759 013756 104401          TYPE
3760 013760 002110          BLNKS2
3761 013762 016046 026525  MOV   BUFR4(RO),-(SP) ;GET 'SEEK TIME' FOR EACH OF
3762 013766 104405          TYPDS ;OF THAT '# OF SEEKS'. 'GC
                                     ;TYPE OUT IN DECIMAL
3763
3764
3765 013770 016046 026746 2$:  MOV   BUFR7(RO),-(SP) ;GET '# OF SEEKS', IF NONE .C
3766 013774 001416          BEQ   4$ ;SKIP TYPING (REVERSE SEEK)
3767 013776 005705          TST   R5
3768 014000 001402          BEQ   6$
3769 014002 104401 002075  TYPE   ,BLNK13
3770 014006 104405          TYPDS ;TYPE OUT IN DECIMAL
3771 014010 104401          TYPE
3772 014012 002110          BLNKS2
3773 014014 016046 026666  MOV   BUFR6(RO),-(SP) ;GET 'SEEK TIME' & TYPE IT
3774 014020 104405          TYPDS ;OUT IN DECIMAL
3775 014022 000406          BR    5$
3776
3777 014024 005726          3$:  TST   (SP)+ ;POP STACK
3778 014026 005205          INC   R5
3779 014030 000757          BR    2$
3780
3781 014032 005726          4$:  TST   (SP)+ ;POP STACK
3782 014034 005705          TST   R5
3783 014036 001004          BNE   TIMDON
3784
3785 014040 005720          5$:  TST   (RO)+ ;INCREMENT PTR TO TABLES
3786 014042 020027 000012  CMP   RO,#12 ;ALL DONE?
3787 014046 001335          BNE   1$ ;IF NOT GO BAK.
3788
3789 014050 062737 000002 001260 TIMDON: ADD   #2,INADR ;INCRMMT POINTER TO NEXT
3790 014056 062737 000002 001262  ADD   #2,OUTADR ;INNER & OUTER ADRES
3791 014064 005237 001252  INC   RETRY1 ;ALL DONE?
3792 014070 001406          BEQ   PLTGRPH
3793 014072 032777 000100 165040  BIT   #SW6,JSWR ;INHIBIT TIMER? FURTHER ?
3794 014100 001402          BEQ   PLTGRPH ;YES, BRANCH
3795 014102 000137 013200  JMP   REPTIM ;GO, BACK AND TIME REST
3796 ;OF SEEKS
3797
3798
3799
3800 ;PLOT GRAPH OF 'SEEK TIME' V/S 'CYLIDERS SEEKED'
3801
3802 ;PERFORM SEEK FROM CYLINDER 0 TO EVERY OTHER CYLINDER AND TIME IT.
3803 ;0 0.0 1 ----0 312. NOTE 'SECTOR COUNTER' IS USED AS A READ
3804 ;TIME CLOCK TO TIME THERE SEEKS. AFTER OBTAINING THE SEEK TIMES A
3805 ;GRAPH IS PLOTTED OF 'SEEK TIME' V/S 'CYLINDER'.
3806
3807 ;TIME THE SEEKS
3808 014106 032777 000040 165024 PL*GRPH: BIT #SW5,JSWR ;SKIP THE GRAPH?
3809 014114 001002          BNE   +6
3810 014116 000137 015224  JMP   TST12 ;YES, BRANCH
3811 014122 104415          CON.RESET
3812 014124 104416          DRV.RESET
3813 014126 012737 177465 001500  MOV   #-31?,INDX3 ;PERFORM 313 SEEKS 0-0,0-1,0-312
3814 014134 012704 027026  MOV   #BUFR10,R4 ;STORE 'SEEK TIME' HERE

```



```

3815 014140 005037 001260
3816
3817 014144 013777 001260 165312 15:
3818 014152 053777 001230 165304
3819
3820 014150 004737 014776
3821
3822
3823
3824 014164 010324
3825 014166 042777 017777 165270
3826 014174 012777 000011 165254
3827 014202 104421
3828 014204 104422
3829 014206 062737 000040 001260
3830 014214 005237 001500
3831 014220 001351
3832
3833
3834
3835 014222
3836 014222 104401 014230
3837 014226 000422
3838
3839 014274
3840 014274 104401 014302
3841 014300 000423
3842
3843 014350
3844
3845 014350 104401
3846 014352 002103
3847 014354 005000
3848 014356 010046
3849 014360 104424
3850 014362 005700
3851 014364 001411
3852 014366 022700 000144
3853 014372 003010
3854 014374 022700 000170
3855 014400 002412
3856 014402 104401
3857 014404 002110
3858 014406 000404
3859 014410 104401
3860 014412 002111
3861 014414 104401
3862 014416 002107
3863 014420 062700 000012
3864 014424 000754
3865
3866 014426 104401
3867 014430 001213
3868 014432 104401
3869 014434 002103
3870

```

```

CLR INADR ;CLR CYL ADRES BITS
MOV INADR,DRKDA ;ADRES THE RIGHT CYLINDER
BIS DRIVAD,DRKDA ;ADRES THE RIGHT DRIVE
JSR PC,TIMSEK ;GO TIME THE SEEK FROM CYL 0
;TO THE ABOVE CYL. RETURN WITH
;R3 CONTAINING 'SEEK TIME' IN MS
;SCALE FACTOR OF 0.01
;STORE 'SEEK TIME'
MOV R3,(R4)+ ;SEEK BACK TO CYL 0 FOR
BIC #17777,DRKDA ;TIMING NXT CYL SEEK
MOV #11,DRKCS ;WAIT FOR CNTRL RDY?
CON.RDY ;WAIT FOR R/W/S RDY
TST.RWS ;FORM NXT CYL ADRES
ADD #40,INADR
INC INDX3
BNE IS
;PLOT A GRAPH USING 'SEEK TIMES' RECORDED BEFORE
PLOT:
TYPE 65$ ;:TYPE ASCIZ STRING
BR 64$ ;:GET OVER THE ASCIZ
;:65$: .ASCIZ <15><12><12><12> X AXIS - SEEK TIME - MILI SECS/
;:64$:
TYPE 67$ ;:TYPE ASCIZ STRING
BR 66$ ;:GET OVER THE ASCIZ
;:67$: .ASCIZ <15><12> Y AXIS - CYLINDER SEEKED FROM 0<15><12><12>
;:66$:
TYPE
BLNKS7
CLR RO ;:TYPE OUT THE TIME UNITS
MOV RO,-(SP) ;:(MILI SECS) FOR THE X-AXIS
;:LIKE THIS:
;:0 20 30 40.....
TYPDSS RO
TST RO
BEQ 2$
CMP #144,RO
BGT 4$
CMP #170,RO
BLT 5$
TYPE
BLNKS2
BR 3$
TYPE
BLNKS1
TYPE
BLNKS3
ADD #12,RO
BR IS
TYPE
$CRLF
TYPE
BLNKS7

```

```

3871 014436 012700 177763
3872 014442
3873 014442 104401 014450
3874 014446 000403
3875
3876 014456
3877 014456 005200
3878 014460 001370
3879
3880
3881
3882 014462 032777 000020 164450
3883 014470 001054
3884
3885
3886
3887
3888 014472 005000
3889 014474 032777 000040 164436
3890 014502 001445
3891 014504 104401
3892 014506 001213
3893
3894
3895
3896 014510 010046
3897 014512 104405
3898 014514 104401 014522
3899 014520 000401
3900
3901 014524
3902 014524 010001
3903 014526 006301
3904 014530 016103 027026
3905 014534 004737 014736
3906 014540 022700 000004
3907 014544 003402
3908 014546 005200
3909 014550 000751
3910 014552 022700 000024
3911 014556 003403
3912 014560 062700 000002
3913 014564 000743
3914 014566 022700 000310
3915 014572 003403
3916 014574 062700 000005
3917 014600 000735
3918 014602 022700 000312
3919 014606 001403
3920 014610 062700 000002
3921 014614 000727
3922 014616 000137 015224
3923
3924
3925
3926

```

```

PLT1: MOV #15,RO ;TYPE OUT THE X-AXIS MARKERS
1$:
TYPE 65$ ;:TYPE ASCIZ STRING
BR 64$ ;:GET OVER THE ASCIZ
;:65$: .ASCIZ /1----/
64$:
INC RO ;I----I----I----
BNE 1$

;IF SW 4 IS SET THEN TYPE THE COMPLETE GRAPH. IF NOT TYPE THE SMALL GRAPH.

BIT #SW4,SWR ;TYPE COMPLETE GRAPH?
BNE CMPGRP ;YES BRANCH
;IF NOT, TYPE SMALL GRAPH

SMGRP: CLR RO
1$: BIT #SW5,SWR ;SKIP REST OF GRAPH?
BEQ 5$ ;YES
TYPE ;IN THIS GRAPH SEEK TIMES ARE
$CRLF ;PLOTTED ONLY FOR SELECTED
;CYLINDERS (NOT ALL) SHOWN BELOW:
;0 1 2 3 4 6 8 10 12 14 16 18 20.
;25 30 35, ..., 190 195 200, 203
MOV RO,-(SP) ;TYPE THE MARKERS
TYPDS
TYPE 65$ ;:TYPE ASCIZ STRING
BR 64$ ;:GET OVER THE ASCIZ
;:65$: .ASCIZ /-/-
64$:
MOV RO,R1 ;FORM THE ADRES OF 'SEEK TIME'
ASL R1
MOV BUFR10(R1),R3 ;GET THE SEEK TIME
JSR PC,PLTPT ;GO PLOT IT
CMP #4,RO ;PLOTTED UPTO CYL 4?
BLE 2$ ;YES
INC RO
BR 1$
2$: CMP #24,R3 ;PLOTTED UPTO CYL 20?
BLE 3$
ADD #2,RO
BR 1$
3$: CMP #310,RO ;PLOTTED UPTO CYL 200?
BLE 4$
ADD #5,RO
BR 1$
4$: CMP #312,RO ;PLOTTED ALL CYLS?
BEQ 5$
ADD #2,RO
BR 1$
5$: JMP TST12

```

```

;IF SW 4 IS SET THE COMPLETE GRAPH IS PRINTED OUT. IT GIVES TIMES FOR
;SEEKS FROM CYLINDER 0 TO ALL OTHER CYLINDERS (0,1,2,3...202).

```

```

3927
3928 014622 005000
3929 014624 012701 177773
3930 014630 012702 027026
3931 014634 104401
3932 014636 001213
3933 014640 000412
3934
3935 014642 032777 000040 164270 2$: BIT #SW5,JSWR ;SKIP REST OF GRAPH?
3936 014650 001002 BNE +6
3937 014652 000137 015224 JMP TST12
3938 014656 005201 INC R1 ;TYPE OUT Y-AXIS MARKER 'CYL #'
3939 014660 001005 BNE 4$ ;IF REQUIRED
3940 014662 012701 177773 MOV #5,R1
3941 014666 010046 3$: MOV R0,-(SP) ;TYPE 'CYL #' ON Y-AXIS
3942 014670 104405 TYPDS ;(IN DECIMAL)
3943 014672 000402 BR 5$
3944 014674 104401 4$: TYPE
3945 014676 002104 BLNKS6
3946 014700 5$:
3947 014700 104401 014706 TYPE 65$ ;:TYPE ASCIZ STRING
3948 014704 000401 BR 64$ ;:GET OVER THE ASCIZ
3949
3950 014710 65$: .ASCIZ /-/
3951
3952 014710 012203 MOV (R2)+,R3 ;GET SEEK TIME
3953 014712 004737 014736 JSR PC,PLTPT ;GO PLOT THE POINT
3954
3955
3956 014716 104401 TYPE
3957 014720 001213 $CRLF
3958 014722 005200 INC R0 ;ALL DONE?
3959 014724 022700 000312 CMP #312,R0
3960 014730 001344 BNE 2$ ;IF NOT, GO BAK
3961 014732 000137 015224 6$: JMP TST12
3962
3963 ;PLTPT
3964 ;THE ROUTINE IS ENTERED WITH R3 CONTAINING HORIZONTAL AXIS
3965 ;COORDINATE- SEEK TIME
3966 ;PLOT THE ACTUAL TIME ON THE GRAPH. IN KEEPING WITH NORMAL
3967 ;CONVENTION A NUMBER LESS THAN HALF THE CELL WIDTH IS
3968 ;CONSIDERED AS FALLING UNDER THE PREVIOUS CELL, A NUMBER
3969 ;GREATER THAN OR EQUAL TO HALF THE CELL WIDTH FALLS UNDER THE NEXT CELL
3970 ;EX: IF SEEK TIME IS 11.5 MS, IT'S BETW'N 10 & 12, BUT > 11
3971 ;HENCE IT WILL BE PLOTTED AS 12 IF SEEK TIME IS 10.8 MS,
3972 ;IT'S BETW'N 10 & 12, BUT < 11 HENCE IT WILL BE PLOTTED
3973 ;AS 10.0 MS
3974
3975 014736 162703 000310 PLTPT: SUB #310,R3 ;FIND OUT HOW MANY BLANKS TO
3976 014742 002403 BLT 7$ ;INSERT TO PLOT THE POINT
3977 ;NOTE THE FIRST CELL = 0 MS
3978 014744 104401 TYPE
3979 014746 002111 BLNKS1
3980 014750 000772 BR PLTPT
3981 014752 062703 000144 7$: ADD #144,R3
3982 014756 002402 BLT 8$

```

```

3983 014760 104401
3984 014762 002111
3985
3986 014764
3987 014764 104401 014772
3988 014770 104401
3989
3990 014774
3991 014774 000207
3992
3993
3994
3995
3996
3997
3998
3999
4000
4001
4002
4003 014776 010246
4004 015000 005003
4005 015002 013701 001452
4006 015006 011102
4007 015010 032702 000400
4008 015014 001774
4009
4010 015016 032702 000010
4011 015022 001771
4012
4013
4014 015024 011102
4015 015026 032702 000400
4016 015032 001774
4017 015034 021102
4018 015036 001372
4019 015040 032702 000017
4020 015044 001367
4021
4022
4023 015046 012777 000011 164402
4024
4025 015054 104421
4026
4027 015056 011102
4028 015060 032702 000400
4029 015064 001774
4030 015066 020211
4031 015070 001372
4032 015072 032702 000100
4033 015076 001025
4034 015100 032702 000017
4035 015104 001764
4036
4037 015106 011102
4038 015110 032702 000400

```

```

TYPE
BLNKS1
8$:
TYPE 65$
BR 64$
65$: .ASCIZ /X/
64$:
RTS PC

```

```

;TIMSEK
;THIS ROUTINE FINDS OUT THE TIME REQUIRED TO SEEK TO THE CYLINDER
;INDICATED IN RKDA.
;***CAUTION*** SECTOR COUNTER IS USED AS A REAL TIME CLOCK TO KEEP TIME.
;ENTRY: JSR PC,TIMSEK
; RKDA CONTAINS THE CYLINDER TO BE SEEKED FROM THE PRESENT POSITION.
;RETURN: R3 CONTAINS THE SEEK TIME IN MILI SECS. SCALE FACTOR = 0.01

```

```

TIMSEK: MOV R2, -(SP)
CLR R3
;R3 WILL COUNT REVOLUTIONS OF
;DISK (FROM INDEX MARK TO INDEX MARK.
;40 MILI SECS FOR EACH REV

```

```

1$: MOV RKDS, R1
MOV @R1, R2
BIT #400, R2
BEQ 1$
;WAIT FOR SOK

```

```

BIT #BIT3, R2
BEQ 1$
;WAIT FOR SECTOR 10 SO THAT
;U CAN START WAITING FOR
;INDEX, SEC 0

```

```

2$: MOV @R1, R2
BIT #400, R2
BEQ 2$
;WAIT FOR SEC OK

```

```

CMP @R1, R2
BNE 2$
BIT #17, R2
BNE 2$
;WAIT FOR SEC 0, INDEX MARK
;AS SOON AS IT IS SEC 0, ISSUE
;A SEEK & START TIMING

```

```

MOV #11, @RKCS
CON.RDY
;ISSUE A SEEK, START TIMING
;THE SEC COUNTER
;WAIT FOR CNTRL RDY

```

```

3$: MOV @R1, R2
BIT #400, R2
BEQ 3$
;GET RKDS
;WAIT FOR SOK

```

```

CMP R2, @R1
BNE 3$
BIT #100, R2
BNE SKDON
BIT #17, R2
BEQ 3$
;INFO CORRECT?
;NO
;R/W/S RDY SET?
;IF YES, BRANCH
;WAIT FOR SEC CNTR TO MOVE
;FROM 0 TO 1

```

```

4$: MOV @R1, R2
BIT #400, R2
;WAIT FOR SOK

```

```

4039 015114 001774      BEQ      4$
4040 015116 020211      CMP      R2,2P1
4041 015120 001372      BNE      4$
4042 015122 032702 000100    BIT      #100,R2      ;R/W/S ROY SET, SEEK DONE?
4043 015126 001005      BNE      5$          ;YES, BRANCH
4044 015130 032702 000017    BIT      #17,R2      ;IF NOT KEEP TRACK OF SEC
4045 015134 001364      BNE      4$          ;COUNTER. INCREMENT R3 AT
4046                                     ;EVERY INDEX MARK, EVERY
4047 015136 005203      INC      R3          ;40 MILI SECS
4048 015140 000746      BR       3$          ;GO BAK, KEEP TIME
4049
4050 015142 032702 000017    5$: BIT      #17,R2      ;CHECK, IS IT INDEX MARK -SEC 0
4051 015146 001001      BNE      SKDON      ;IF NOT, SKIP
4052 015150 005203      INC      R3          ;IF YES, INCREMENT COUNT
4053
4054                                     ;SEEK DONE, SAVE RKDS-SEC COUNTER.
4055 015152      SKDON:
4056 015152 012746 000014    MOV      #14,-(SP)      ;;PUT THE MULTIPLIER ON THE STACK
4057 015156 010346      MOV      R3,-(SP)      ;;PUT THE MULTIPLICAND ON THE STACK
4058 015160 004737 020500    JSR      PC,2$MULT      ;;CALL THE MULTIPLY ROUTINE
4059 015164 012616      MOV      (SP)+,(SP)     ;;DISREGARD THE MSB'S
4060 015166 012603      MOV      (SP)+,-
4061 015170 042702 177760    BIC      #177760,R2     ;;GET THE LSB'S OF THE PRODUCT
4062 015174 060203      ADD      R2,R3          ;SEEK. TOTAL TIME=(IN DECIMAL)
4063                                     ;((R3)*12+SEC COUNTER)*330*0.01
4064 015176 012746 000512    MOV      #512,-(SP)    ;NOTE THERE IS A SCALE FACTOR
4065 015202 010346      MOV      R3,-(SP)      ;;PUT THE MULTIPLIER ON THE STACK
4066 015204 004737 020500    JSR      PC,2$MULT      ;;PUT THE MULTIPLICAND ON THE STACK
4067 015210 012616      MOV      (SP)+,(SP)     ;;CALL THE MULTIPLY ROUTINE
4068 015212 012603      MOV      (SP)+,R3      ;;DISREGARD THE MSB'S
4069 015214 062703 000245    ADD      #245,R3        ;;GET THE LSB'S OF THE PRODUCT
4070                                     ;ASSUMPTION THAT EACH SECTOR
4071                                     ;TAKES 3.3 MILI SECS. IF THE
4072                                     ;DISK SPEED IS VERY MUCH DIFRNT
4073                                     ;FROM THE SPEC SPEED OF
4074                                     ;1500 RPM (40 MS/REV) THEN
4075                                     ;SEC COUNTER WOULD NOT BE AN
4076                                     ;ACCURATE TIME CLOCK.
4076 015220 012602      MOV      (SP)+,R2
4077 015222 000207      RTS      PC            ;POP R2 BAK
4078                                     ;RETURN
4079
4080 ;:*****
4081 ;*TEST 12      END OF PROGRAM
4082 ;*THIS IS NOT A TEST BUT IS JUST A LINKAGE
4083 ;*PROVIDED TO TEST ALL THE DRIVES.
4084 ;:*****
4085 015224 000004      $T12: SCOPE
4086 015226 105237 001223    INCB     DRVDON
4087 015232 123737 001223 001224 BTEOP:  CMPB     DRVDON,DRIVS
4088 015240 001402      BEQ      .+6
4089 015242 000137 003760    JMP      NXTDRV
4090
4091 .SBTTL  END OF PASS ROUTINE
4092
4093 ;:*****
4094 ;*INCREMENT THE PASS NUMBER ($PASS)

```

```

4095
4096
4097
4098
4099
4100 015246
4101 015246 000004
4102 015250 005037 001102
4103 015254 005237 001100
4104 015260 042737 100000 001100
4105 015266 005327
4106 015270 000001
4107 015272 003022
4108 015274 012737
4109 015276 000001
4110 015300 015270
4111 015302 104401 015347
4112 015306 013746 001100
4113 015312 104405
4114 015314 104401 015344
4115 015320 013700 000042
4116 015324 001405
4117 015326 000005
4118 015330 004710
4119 015332 000240
4120 015334 000240
4121 015336 000240
4122 015340
4123 015340 000137
4124 015342 003742
4125 015344 377 377 000
4126 015347 015 042412 042116
4127 015354 050040 051501 020123
4128 015362 000043
4129

```

```

; *INDICATE END-OF-PROGRAM AFTER I PASSES THRU THE PROGRAM
; *TYPE END PASS #XXXXX (WHERE XXXXX IS A DECIMAL NUMBER)
; *IF THERES A MONITOR GO TO IT
; *IF THERE ISN'T JUMP TO ST3

SEOP:
  SCOPE
  CLR $STNM ;: ZERO THE TEST NUMBER
  INC $PASS ;: INCREMENT THE PASS NUMBER
  BIC #100000,$PASS ;: DON'T ALLOW A NEG. NUMBER
  DEC (PC)+ ;: LOOP?
SEOPCT: .WORD 1
  BGT $DOAGN ;: YES
  MOV (PC)+,a(PC)+ ;: RESTORE COUNTER
SENDCT: .WORD 1
  SEOPCT
  TYPE $SENDMG ;: TYPE "END PASS #"
  MOV $PASS,-(SP) ;: SAVE $PASS FOR TYPEOUT
  TYPDS ;: GO TYPE--DECIMAL ASCII WITH SIGN
  TYPE $ENULL ;: TYPE A NULL CHARACTER
SGET42: MOV a#42,RO ;: GET MONITOR ADDRESS
  BEQ $DOAGN ;: BRANCH IF NO MONITOR
SENDAD: RESET ;: CLEAR THE WORLD
  JSR PC,(RO) ;: GO TO MONITOR
  NOP ;: SAVE ROOM
  NOP ;: FOR
  NOP ;: ACT11
$DOAGN: JMP a(PC)+ ;: RETURN
$RTNAD: .WORD ST3
$ENULL: .BYTE -1,-1,0 ;: NULL CHARACTER STRING
$SENDMG: .ASCIZ <15><12>/END PASS #/

```

:COMMON SUBROUTINES AND HANDLERS

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015364  
015364 010146  
015366 010246  
015370 012701 001266  
015374 012702 001320  
015400 012146  
015402 104403  
015404 002  
015405 000  
015406 104401  
015410 002107  
015412 012246  
015414 104402  
015416 104401  
015420 002106  
015422 104401  
015424 001213  
015426 022711 ;77777  
015432 001362  
015434 104401  
015436 001716  
015440 010546  
015442 042716 160037  
015446 104402  
015450 012602  
015452 012601  
015454 000207

.SBTTL ESR15

:ESR15  
:THIS ROUTINE IS USED TO TYPE OUT ERROR DATA FOR ITEM 15  
:OF THE ERROR TABLE. AT THE TIME OF ENTRY INTO THIS  
:ROUTINE RS CONTAINS THE DISK ADDRESS FROM WHICH THE 12  
:HEADERS WERE READ. THE SECTOR #'S WHICH GAVE BAD HEADERS HAVE  
:BEEN STORED STARTING AT 'BUFR'. THE CORRESPONDING BAD HEADERS  
:HAVE BEEN STORED STARTING AT 'BUFRI'.

:THE PRINTOUT LOOKS LIKE:

:SEC# HDR RECVD  
:AA BBBBBB AA=BAD SEC # BBBBBB=BAD HEADER  
:EXPCD HDR=XXXXXX TRY# Y

ESR15:

MOV R1,-(SP) ;;PUSH R1 ON STACK  
MOV R2,-(SP) ;;PUSH R2 ON STACK  
MOV #BUFR,R1 ;;SEC #'S STORED HERE PREVIOUSLY  
MOV #BUFRI,R2 ;;BAD HDRS STORED HERE PRVSLY  
IS: MOV (R1)+,-(SP)  
TYP0S ;;GO TYPE OUT BAD SEC # (OCTAL)  
.BYTE 2 ;;ONLY 2 DIGITS  
.BYTE 0 ;;SUPRES LDG 0'S  
TYPE ;;TYPE 3 BLNKS  
BLNKS3  
MOV (R2)+,-(SP) ;;GO TYPE OUT BAD HEADER  
TYP0C  
TYPE  
BLNKS4  
TYPE  
SCRLF  
CMP #177777,(R1) ;;ALL BAD SEC #'S TYPD OUT?  
BNE IS ;;IF NOT GO BAK  
TYPE  
MSG6  
MOV RS,-(SP) ;;TYPE OUT EXPCD HEADER FOR  
BIC #160037,(SP) ;;THAT CYLINDER  
TYP0C  
MOV (SP)+,R2 ;;POP STACK INTO R2  
MOV (SP)+,R1 ;;POP STACK INTO R1  
RTS PC

.SBTTL ESR13

:ESR13  
:THIS ROUTINE IS USED WITH 'ERROR 13'' TO TYPEOUT OUT ERROR  
:DATA. THE SECTOR #'S WHICH GAVE BAD HEADERS HAVE BEEN STORED  
:STARTING AT 'BUFR'. THE CORRESPONDING BAD HEADERS HAVE  
:BEEN STORED STARTING AT 'BUFRI'. RS CONTAINS THE EXPECTED

007

4186  
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 4191  
 4192  
 4193 015456 004737 015364  
 4194 015462 104401 015470  
 4195 015466 000404  
 4196  
 4197 015500  
 4198 015500 005046  
 4199 015502 032705 000020  
 4200 015506 001401  
 4201 015510 005216  
 4202 015512 104402  
 4203  
 4204 015514 104401 002053  
 4205 015520 013746 001254  
 4206 015524 005216  
 4207 015526 104402  
 4208 015530 000207  
 4209  
 4210  
 4211  
 4212  
 4213  
 4214  
 4215  
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 4217  
 4218  
 4219 015532 004737 015456  
 4220 015536 004737 016320  
 4221  
 4222 015542 104401 015550  
 4223 015546 000404  
 4224  
 4225 015560  
 4226 015560 013746 001162  
 4227 015564 104403  
 4228 015566 003  
 4229 015567 000  
 4230 015570 104401 015576  
 4231 015574 000404  
 4232  
 4233 015606  
 4234 015606 013746 001164  
 4235 015612 104403  
 4236 015614 003  
 4237 015615 000  
 4238 015616 000207  
 4239  
 4240  
 4241

:HEADER FOR THAT CYLINDER. THE TYPEOUT LOOKS LIKE

```

:SEC# HDR RCVD
:AA      BBBBBB      AA=BAD SEC #
:                BBBBBB=BAD HEADER
:EXPCTD HDR=XXXXXX  TRY#: Y      SUR=Z
  
```

```

ESR13: JSR      PC,ESR15
        TYPE     65$      ;;TYPE ASCIZ STRING
        BR       64$      ;;GET OVER THE ASCIZ
        .ASCIZ   / SUR=/
64$:
        CLR      -(SP)
        BIT      #20,RS    ;SUR 0 OR 11?
        BEQ     1$
        INC     (SP)
1$:
        TYPOC
        TYPE     MSG13
        MOV     RETRY2,-(SP)
        INC     (SP)
        TYPOC
        RTS     PC
  
```

.SBTTL ESR20

:ESR20  
 :SUBROUTINE TO TYPE OUT ERROR DATA FOR 'ERROR 20'. AT THE TIME  
 :OF ENTRY, TABLE STARTING AT 'BUFR' CONTAINS SECTOR #'S THAT GAVE BAD  
 :HEADERS. TABLE AT 'BUFRI' CONTAINS BAD HEADERS, RS CONTAINS EXPECTED  
 :HEADER FOR THE CYLINDER. 'INADR' AND 'OUTADR' CONTAIN THE CYLINDER  
 :ADDRESSES BETWEEN WHICH THE IMPLIED SEEK WAS TRIED.

```

ESR20: JSR      PC,ESR13      ;GO TYPE OUT SEC #'S, BAD HORS
        JSR      PC,ERR2     ;GET CYL #'S BETWN WHICH SEEK
                                ;WAS TRIED
        TYPE     65$      ;;TYPE ASCIZ STRING
        BR       64$      ;;GET OVER THE ASCIZ
        .ASCIZ   / CYLA=/
64$:
        MOV     $REG0,-(SP)   ;GO TYPE CYL # FROM WHERE
        TYPOS
        .BYTE   3           ;SEEK BEGAN
        .BYTE   0           ;TYPE 3 DIGITS
        .BYTE   0           ;SUPRES LDG 0'S
        TYPE     67$      ;;TYPE ASCIZ STRING
        BR       66$      ;;GET OVER THE ASCIZ
        .ASCIZ   / CYLB=/
66$:
        MOV     $REG1,-(SP)   ;TYPE CYL # TO WHICH SEEK
        TYPOS
        .BYTE   3           ;WAS DONE
        .BYTE   0           ;TYPE 3 DIGITS
        .BYTE   0           ;SUPRES LDG 0'S
        RTS     PC          ;RETURN
  
```

.SBTTL ESR25



```

4242 015620 010205          ESR25: MOV      R2,R5          ;SAVE ADRES OF TERMINATOR
4243
4244 015622 012702 001266          MOV      #BUFR,R2          ;INITLZE PTR TO TABLE STORING
4245                                ;ADRES OF BAD DATA
4246 015626 012703 001320          MOV      #BUFR1,R3         ;INITLZE PTR TO 'EXPCTD' DATA
4247 015632 012704 001352          MOV      #BUFR2,R4         ;INITLZE PTR TO 'RECVD' DATA
4248
4249 015636 032777 020000 163274 15: BIT      #SW13,#SWR          ;INHIBIT TYPE OUT?
4250 015644 001076 45                                BNE                                ;YES, EXIT
4251 015646 104401                                TYPE                                ;TYPE CR,LF
4252 015650 001213                                $CR,LF
4253
4254 015652 163712 001404          SUB      PBUFD,(R2)         ;GET WORD # IN BUFR (0,1,2...
4255 015656 006212                                (R2)
4256 015660 011246                                MOV      (R2),-(SP)         ;WHICH WAS BAD. NOTE YOU
4257                                ;CAN HAVE THE ACTUAL MEMORY
4258                                ;ADRES BY ADDING 'IOBUFD'
4259                                ;TO THIS
4260 015662 104403                                TYPOS                                ;GO TYPE WORD # THAT WAS BAD
4261 015664 004                                .BYTE 4
4262 015665 000                                .BYTE 0
4263 015666 104401                                TYPE
4264 015670 002107                                BLNKS3                                ;2 BLANKS
4265
4266 015672 012346                                MOV      (R3)+,-(SP)         ;GET EXPCTD DATA
4267 015674 104402                                TYPOC                                ;GO TYPE IT
4268 015676 104401                                TYPE
4269 015700 002110                                BLNKS2
4270 015702 012446                                MOV      (R4)+,-(SP)         ;GET RECVD DATA (BAD)
4271 015704 104402                                TYPOC                                ;GO TYPE IT
4272 015706 104401                                TYPE
4273 015710 002110                                BLNKS2
4274
4275 015712 012700 000400          MOV      #400,R0           ;GET THE DISK ADRES FROM
4276 015716 021200 25:          CMP      (R2),R0           ;WHICH THIS (BAD) DATA WAS
4277 015720 002405                                BLT      35                    ;READ
4278 015722 062700 000400          ADD      #400,R0
4279 015726 022700 002400          CMP      #2400,R0
4280 015732 001371                                BNE      25
4281
4282 015734 000300 35:          SWAB    R0
4283 015736 005300                                DEC     R0
4284 015740 063700 001450          ADD      ADRES,R0          ;R0 CONTAINS THE DISK
4285                                ;ADRES FROM WHICH THE (BAD)
4286 015744 010037 001170          MOV      R0,$REG3         ;DATA WAS READ
4287
4288 015750 004737 016220          JSR      PC,BRKDA         ;GO BREAK ABOVE DISK ADRES
4289                                ;INTO CYL#, SUR#, SEC#
4290
4291 015754 013746 001174          MOV      $REG5,-(SP)       ;GET THE CYL#
4292 015760 104403                                TYPOS                                ;TYPE IT
4293 015762 003                                .BYTE 3                        ;ONLY 3 DIGITS
4294 015763 000                                .BYTE 0                        ;NO LEADING 0'S
4295 015764 104401                                TYPE
4296 015766 002107                                BLNKS3
4297

```

```

4298 015770 013746 001176      MOV    $REG6,-(SP)      ;GET SUR #
4299 015774 104403              TYPOS                  ;TYPE
4300 015776 001                  .BYTE 1                ;1 DIGIT ONLY
4301 015777 000                  .BYTE 0
4302
4303 016000 104401              TYPE
4304 016002 002106              BLNKS4
4305
4306 016004 013746 001200      MOV    $REG7,-(SP)      ;GET SEC#
4307 016010 104403              TYPOS                  ;TYPE
4308 016012 002                  .BYTE 2                ;2 DIGITS
4309 016013 000                  .BYTE 0
4310
4311 016014 005722              TST    (R2)+            ;INCREMENT PTR
4312 016016 020205              CMP    R2,R5            ;TYPED OUT ALL BAD DATA
4313
4314 016020 001306              BNE    1$              ;INFO?
4315 016022 104401              TYPE                  ;IF NOT LUP BAK
4316 016024 002053              MSG13
4317 016026 013746 001254      MOV    RETRY2,-(SP)     ;' TRY #'
4318 016032 062716 000003      ADD    #3,(SP)         ;GET RETRY COUNT
4319 016036 104403              TYPOS                  ;FORM THE RETRY NO.
4320 016040 001                  .BYTE 1                ;TYPE IT OUT
4321 016041 000                  .BYTE 0
4322
4323 016042 000207              4$:   RTS    PC          ;IF YES, RETURN
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4339
4340 016044 032777 020000 163066 MSGE:  BIT    #SW13,$SWR    ;INHIBIT TYPEOUT?
4341 016052 001012              BNE    1$              ;IF YES, EXIT
4342 016054 011637 001116      MOV    (SP),SERRPC     ;GET ADRES OF 'MESSAGE' CALL
4343 016060 162737 000002 001116 SUB    #2,SERRPC        ;STORE IT
4344 016066 117637 000000 001114 MOVB  #2(SP),SITEMB     ;GET MESSAGE # (INDEX TO ITEM TABLE)
4345 016074 004737 017446      JSR    PC,$ERRTYP      ;GO TO 'ERRTYP' & TYPE OUT
4346
4347 016100 062716 000002      1$:   ADD    #2,(SP)    ;INFO
4348 016104 000002              RTI                    ;ADJUST RETURN ADRES
4349
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4353

```

```

;THIS ROUTINE IS USED FOR TYPING OUT ASCII MESSAGES. BEFORE
;THE MESSAGE IS TYPED SW13 IS CHECKED & IF SET THE
;TYPEOUT IS INHIBITED & AN EXIT IS MADE.
;THE CALL FOR THIS ROUTINE IS "TYPMSG". AN ENCODED

```

4354  
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4358 016106 032777 020000 163024  
4359 016114 001005  
4360 016116 017537 000000 016126  
4361 016124 104401  
4362 016126 000000  
4363 016130 062716 000002  
4364  
4365 016134 000002  
4366  
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4372  
4373 016136 017746 163322  
4374 016142 042716 160037  
4375 016146 006316  
4376 016150 006316  
4377 016152 006316  
4378 016154 000316  
4379 016156 112637 001172  
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4385  
4386  
4387  
4388 016162 017737 163270 001162  
4389 016170 017737 163260 001164  
4390 016176 017737 163250 001166  
4391 016204 017737 163254 001170  
4392 016212 000207  
4393  
4394  
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4398  
4399  
4400 016214 004737 016162  
4401 016220 010046  
4402 016222 010146  
4403 016224 010246  
4404 016226 012700 001202  
4405 016232 013701 001170  
4406 016236 010102  
4407 016240 042702 177760  
4408 016244 010240  
4409 016246 006201

:TRAP INSTRUCTION.  
:THE POINTER TO THE ASCII MESSAGE TO BE TYPED IS LOCATED IN THE  
:WORD FOLLOWING THE "TYPMSG" CALL.

TY.MSG: BIT #SW13,SWP ;INHIBIT TYPEOUT?  
BNE 25 ;YES, EXIT  
MOV 2(SP),15 ;GET POINTER TO ASCII MESSAGE  
TYPE ;GO TYPE ASCII STRING  
15: 0  
25: ADD #2,(SP) ;ADJUST RETURN ADRES, SKIP OVER  
;POINTER ON RETURN  
RTI ;EXIT

:GT5RG  
:THIS ROUTINE EXTRACTS THE CYLINDER # FROM RKDA AND STORES IT  
:IN \$REG4. THEN TRANSFERS RKCS, ER, DS, DA TO \$REG0, \$REG1, \$REG2, \$REG3  
GT5RG: MOV BRKDA, -(SP) ;PUSH RKDA ONTO STACK  
BIC #160037,(SP) ;MASK OUT NON-CYLINDER BITS  
ASL (SP) ;SHIFT 8 BITS OF CYL ADRES TO LO BYTE  
ASL (SP)  
ASL (SP)  
SWAB (SP)  
MOVB (SP)+,\$REG4 ;UP STACK

:GT4RG  
:THIS ROUTINE TRANSFERS THE CONTENTS OF RKCS, RKER, RKDS  
:RKDA TO \$REG0, \$REG1, \$REG2, \$REG3 RESPECTIVELY. \$REG'S  
:ARE USED FOR TYPING OUT THEIR CONTENTS AT THE TIME OF ERROR  
GT4RG: MOV BRKCS,\$REG0 ;GET RKCS  
MOV BRKER,\$REG1 ;RKER  
MOV BRKDS,\$REG2 ;RKDS  
MOV BRKDA,\$REG3 ;RKDA  
RTS PC ;EXIT FROM THIS ROUTINE

:GETINF  
:THIS ROUTINE SAVES THE CONTENTS OF RKCS IN \$REG0  
:RKER IN \$REG1, RKDS IN \$REG2. THEN IT BREAKS RKDA  
:INTO DRIVE NO, CYLINDER #, SURFACE AND SECTOR #.  
:AND SAVES THEM IN \$REG4, \$REG5, \$REG6, \$REG7.

GETINF: JSR PC,GT4RG  
BRKDA: MOV R0,-(SP)  
MOV R1,-(SP)  
MOV R2,-(SP)  
MOV #(\$REG7+2),R0  
MOV \$REG3,R1  
MOV R1,R2  
BIC #177760,R2  
MOV R2,-(R0)  
ASR R1

```

4410 016250 006201
4411 016252 006201
4412 016254 006201
4413 016256 010102
4414 016260 042702 177776
4415 016264 010240
4416 016266 006201
4417 016270 010102
4418 016272 042702 177400
4419 016276 010240
4420 016300 000301
4421 016302 042701 177770
4422 016306 010140
4423 016310 012602
4424 016312 012601
4425 016314 012600
4426 016316 000207

```

```

ASR R1
ASR R1
ASR R1
MOV R1,R2
BIC #177776,R2
MOV R2,-(R0)
ASR R1
MOV R1,R2
BIC #177400,R2
MOV R2,-(R0)
SWAB R1
BIC #177770,R1
MOV R1,-(R0)
MOV (SP)+,R2
MOV (SP)+,R1
MOV (SP)+,R0
RTS PC

```

.SBTTL ERR2

```

:ERR2
:THIS ROUTINE GETS THE CYLINDER NUMBERS BETWEEN WHICH (IMPLIED) SEEK
:WAS DONE. (R4)=0 INDICATES SEEK FROM 'OUTADR' TO 'INADR'
:(R4)=1 INDICATES SEEK TO 'OUTADR'. ON EXIT $REG0 CONTAINS CYL #
:FROM WHICH SEEK WAS INITIATED, $REG1 CONTAINS CYL # TO WHICH SEEK WAS DONE
ERR2: MOV INADR,$REG0 ;GET CYL ADRES
JSR PC,GCYL ;GO GET CYL# FROM IT
MOV $REG0,$REG1 ;SAVE
MOV OUTADR,$REG0 ;GET CYL ADRES
JSR PC,GCYL ;GO GET CYL # FROM IT
TST R4 ;GOING WHICH WAY?
BEQ IS ;'OUTADR' TO 'INADR'. BRANCH
MOV $REG0,-(SP) ;EXCHANG CYL" TO GET
MOV $REG1,$REG0 ;CORRECT 'TO' & 'FROM' CYLS
MOV (SP)+,$REG1
IS: RTS PC ;RETURN

```

.SBTTL ERR1

```

:ERR1
:THIS SUBROUTINE FINDS OUT THE CYLINDER NOS. BETWEEN WHICH THE SEEK
:IS DONE. THE CYLINDER # WHERE THE HEADS WERE PRIOR TO MOVING, IS
:DEPOSITED IN $REG0. THE CYLINDER # WHERE THE HEADS SHOULD BE AFTER
:MOVEMENT, IS DEPOSITED IN $REG1. R4 INDICATES WHICH DIRECTION THE
:HEADS WERE MOVING, IN OR OUT. R5 CONTAINS THE
:DISK ADDRESS (IN OR OUT AS THE CASE MAY BE).

```

```

4460 016376 010537 001162
4461 016402 004737 016434
4462 016406 005704
4463 016410 001006
4464 016412 013737 001162 001164
4465 016420 005037 001162

```

```

ERR1: MOV R5,$REG0
JSR PC,GCYL ;GO GET CYL #
TST R4 ;WAS GOING IN OR OUT?
BNE IS ;OUT
MOV $REG0,$REG1
CLR $REG0

```

```

4466 016424 000207
4467 016426 005037 001164
4468 016432 000207
4469
4470
4471
4472
4473
4474
4475 016434 010046
4476 016436 013700 001162
4477 016442 042700 160037
4478
4479 016446 006200
4480 016450 006200
4481 016452 006200
4482 016454 006200
4483 016456 006200
4484 016460 010037 001162
4485 016464 012600
4486 016466 000207
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4498 016470 005037 001174
4499 016474 013777 001230 162762
4500 016502 012777 000015 162746
4501 016510 104421
4502 016512 000402
4503 016514 005037 001174
4504 016520 032777 000100 162724
4505 016526 001024
4506 016530 012746 177770
4507 016534 005216
4508 016536 001376
4509 016540 005726
4510 016542 005237 001174
4511 016546 001364
4512 016550 032777 020000 162362
4513 016556 001010
4514 016560 104420
4515 016562 002027
4516 016564 104420 001733
4517 016570 011646
4518 016572 162716 000002
4519 016576 104402
4520 016600 000002

```

```

RTS PC
1$: CLR $REG1
RTS PC

.SBTTL GCYL
:GCYL
:THIS ROUTINE EXTRACTS THE CYLINDER NO. FROM THE DISK ADDRESS
:CONTAINED IN '$REG0' AND THEN STORES IT BACK IN '$REG0'
GCYL: MOV RO, -(SP) ;PUSH RO ONTO STACK
MOV $REG0, RO
BIC #160037, RO ;MASK OUT DRV # BITS &
;SUR, SEC BITS IF PRESENT
ASR RO ;SHIFT CYL BITS RIGHT
ASR RO ;BY 5
ASR RO
ASR RO
MOV RO, $REG0 ;STORE CYL # IN $REG0
MOV (SP)+, RO ;POP RO FROM STACK
RTS PC ;EXIT

.SBTTL DRV.RESET - DRIVE RESET ROUTINE
.SBTTL RESDON - WAIT FOR DRIVE RESET TO BE DONE
:DR.RST
:THIS ROUTINE DOES A DRIVE RESET ON THE DRIVE WHOSE ADDRESS IS IN
:RKDA. MULTIPLE RETURN ADDRESSES FOR THIS ROUTINE ARE PROVIDED.
:IF THERE IS NO ERROR (R/W/S RDY SETS WITHIN CERTAIN TIME) THEN
:A NORMAL EXIT IS MADE. IF R/W/S RDY DOES NOT SET ERROR IS REPORTED.
DR.RST: CLR $REG5 ;INITIALIZE THE COUNT
MOV DRIVAD, @RKDA
MOV #15, @RKCS ;DRIVE RESET, GO
BR CON.RDY
RES.DO: CLR RES.DO+4
1$: CLR $REG5
BIT #100, @RKDS ;DID R/W/S RDY SET?
BNE Z$
MOV #-10, -(SP) ;PUSH COUNT ON SP
INC (SP) ;COUNT IT DOWN
BNE -2
TST (SP)+ ;POP UP $P
INC $REG5 ;IF NOT WAIT
1$ ;WAITED LONG?
BIT #5W13, @SWR
BNE Z$
TYPMSG MSG12
TYPMSG ;MSG7
MOV (SP), -(SP)
SUB #2, (SP)
2$: RTI

```

4522  
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```

.SBTL CON.RESET - CONTROL RESET ROUTINE
.SBTL CON.RDY - WAIT FOR CONTROL READY
:CON.RESET
:CON.RDY
:THIS ROUTINE IS CALLED BY USING 'CNT RESET' WHICH IS ACTUALLY
:'TRAP' INSTRUCTION WITH THE LOWER BYTE ENCODED TO PROVIDE
:AN INDEX TO THE CONTROL-RESET ROUTINE BELOW.
:THE ROUTINE ISSUES A CONTROL RESET AND WAITS FOR
:THE 'CNTRL RDY' FLAG TO SET. WHEN THE FLAG SETS
:AN EXIT IS MADE OUT OF THE ROUTINE. IF 'CNTRL-RDY'
:DOES NOT SET WITHIN A CERTAIN TIME AN ERROR MESSAGE
:   CNT RDY DIDN'T SET
:   PC=XXXXXX RKCS=XXXXXX
:IS GIVEN.
:THIS ROUTINE IS CALLED THROUGH THE 'TRAP' INSTRUCTION
:USING THE LOWER BYTE AS AN INDEX TO THIS ROUTINE.
:THE TRAP DECODER LOCATED AT '$TRAP'.

:CN.RDY
:THE CN.RDY ROUTINE IS CALLED BY USING CNT.RDY WHICH IS A TRAP
:INSTRUCTION WITH ITS LOWER BYTE ENCODED.
:THIS ROUTINE WAITS FOR THE CONTROL READY BIT TO SET AND WHEN IT
:SETS EXITS OUT. IF WITHIN A CERTAIN TIME CNTRL RDY DOES
:NOT SET AN ERROR IS REPORTED. WAITING TIME IS 883 MS FOR 11/20
:175 MS FOR 11/45 WITH BIPOLAR MEMORY.
CN.RST: MOV     #1, @RKCS           ;ISSUE A CONTROL RESET
        MOV     #-300, $REG3      ;SET UP COUNT
        BR      CN.RDY+4         ;SKIP OVER CN.RDY
CN.RDY: CLR     $REG3
1$: TSTB     @RKCS               ;DID CNTRL-RDY SET?
        BMI     2$              ;YES, EXIT
        INC     $REG3           ;WAITED LONG?
        BNE     1$              ;IF NOT, GO BAK & WAIT
        TYPMSG
        MSG10
        TYPE     65$           ;;TYPE ASCIZ STRING
        BR      64$           ;;GET OVER THE ASCIZ
;;65$: .ASCIZ <15><12>/PC=/
64$:   MOV     (SP), -(SP)
        SUB     #2, (SP)
        TYPOC                ;GO TYPE PC IN THE MAIN PROGRAM.
        ; WHERE ERROR OCCURRED
        ;TYPE ASCIZ STRING
        ;GET OVER THE ASCIZ
;;67$: .ASCIZ / RKCS=/
66$:   MOV     @RKCS, -(SP)    ;GET RKCS
        TYPOC                ;GO TYPE IT
2$:   RTI                    ;RETURN FROM THIS
        ;ROUTINE TO THE MAIN
  
```

;PROGRAM

.SBTTL TST.RWS - WAIT FOR R/W/S RDY  
;TST.RWS  
;THIS ROUTINE WAITS FOR THE R/W/S READY TO SET AND RETURNS  
;TO THE MAIN PROGRAM WHEN IT SETS. IF IT DOES NOT SET  
;WITHIN A CERTAIN TIME AN ERROR IS REPORTED.  
;WAITING TIME APPROX. 1040 MS FOR 11/20. 208 MS FOR 11/45

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016716 005037 001264  
016722 032777 000100 162522  
016730 001017  
016732 005237 001264  
016736 001371  
016740 032777 020000 162172  
016746 001010  
016750 104420 002027  
016754 104420 001733  
016760 011646  
016762 162716 000002  
016766 104402  
016770 000002  
  
016772 104401 001616  
016776 113746 001102  
017002 104402  
017004 000207  
  
017006  
017006 104407  
017010 032777 000400 162122  
017016 001053  
  
017020 032777 040000 162112  
017026 001047  
  
017030 000416

TSTRWS: CLR TIMER  
1\$: BIT #100, JPKDS  
BNE 2\$  
INC TIMER  
BNE 1\$  
BIT #BIT13, JSWR  
BNE 2\$  
TYPMSG ,MSG12  
TYPMSG ,MSG7  
MOV (SP), -(SP)  
SUB #2, (SP)  
TYPMSG ,MSG12  
TYPMSG ,MSG7  
MOV (SP), -(SP)  
SUB #2, (SP)  
TYPMSG ,MSG12  
TYPMSG ,MSG7  
MOV (SP), -(SP)  
SUB #2, (SP)  
2\$: RTI

.SBTTL TEST ABORT ROUTINE

;ABRT

ABRT: TYPE MSG3  
MOV #STSTNM, -(SP)  
TYPMSG ,MSG3  
TYPMSG ,MSG7  
RTS PC

;COMMON SUBROUTINES & HANDLERS

.SBTTL SCOPE HANDLER ROUTINE

\*\*\*\*\*  
;THIS ROUTINE CONTROLS THE LOOPING OF SUBTESTS. IT WILL INCREMENT  
;AND LOAD THE TEST NUMBER(\$TSTNM) INTO THE DISPLAY REG.(DISPLAY<7:0>)  
;AND LOAD THE ERROR FLAG (\$ERFLG) INTO DISPLAY<15:08>  
;THE SWITCH OPTIONS PROVIDED BY THIS ROUTINE ARE:  
;\*SW14=1 LOOP ON TEST  
;\*SW09=1 LOOP ON ERROR  
;\*CALL  
;\* SCOPE ;:SCOPE=IOT

\$SCOPE:  
CKSWR ;:TEST FOR CHANGE IN SOFT-SWR  
BIT #SWB, JSWR ;:WAS SWB USED TO SELECT  
BNE \$OVER ;:A TEST? IF YES, SKIP OVER  
;THE REST, U ARE LOOPING ON  
1\$: BIT #BIT14, JSWR ;:LOOP ON PRESENT TEST?  
BNE \$OVER ;:YES IF SW14=1  
;\*\*\*\*\*  
\$XTSTR: BR 6\$ ;:IF RUNNING ON THE "XOR" TESTER CHANGE

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4634 4635 4636 4637 4638 4639 4640 4641 4642 4643 4644 4645 4646 4647 4648 4649 4650 4651 4652 4653 4654 4655 4656 4657 4658 4659 4660 4661 4662 4663 4664 4665 4666 4667 4668 4669 4670 4671 4672 4673 4674 4675 4676 4677 4678 4679 4680 4681 4682 4683 4684 4685 4686 4687 4688 4689
017032 017036 017044 017050 017054 017060 017064 017066 017066 017072 017074 017102 017104 017112 017114 017120 017124 017130 017134 017140 017146 017154 017160
013746 012737 005737 012637 000421 012637 000407 105737 001412 032777 001404 013737 000415 105037 105237 011637 011637 005037 112737 013777 013716 000002
000004 017056 177060 000004 000004 000004 001103 001000 001110 001103 001102 001106 001110 001204 000001 001102 001106 104407 105237 001775 013777 032777 001402 104401 005237 011637 000004 001404 023727 101044 162737 117737
000004 162036 001106 001103 001106 001115 161766
;*****
.SBTTL ERROR HANDLER ROUTINE
; *SW15=1 HALT ON ERROR
; *SW13=1 INHIBIT ERROR TYPEOUTS
; *SW10=1 BELL ON ERROR
; *SW09=1 LOOP ON ERROR
; *SW12=1 CYCLE ON ERROR TO PREVIOUS 'SCOPE' STATEMENT
; *GO TO ERRYP ON ERROR
; *NOT FROM SYSMAC
;*****
ERROR: CKSWR ;CHECK FOR SOFTWARE SWITCH REGISTER REQUEST
7$: INCB $ERFLG ;SET THE ERROR FLAG
BEQ 7$ ;DON'T LET THE FLAG GO TO ZERO
MOV $STNM, $DISPLAY
BIT #SW10, $SWR
BEQ 1$
TYPE $BELL
1$: INC $ERTTL
MOV (SP), $ERRPC
BIT #SW2, $SWR ;DROP THE DRIVE?
BEQ 5$ ;SW NOT SET, SKIP
CMP $ERTTL, #6 ;MORE THAN 6 ERRORS ON THIS DRIVE?
BHI 6$ ;YES, DROP THE DRIVE
5$: SUB #2, $ERRPC
MOVB $ERRPC, $ITEMB
;*****
THIS INSTRUCTION TO A "NOP" (NOP=240)
SAVE THE CONTENTS OF THE ERROR VECTOR
SET FOR TIMEOUT
TIME OUT ON XOR?
RESTORE THE ERROR VECTOR
GO TO THE NEXT TEST
CLEAR THE STACK AFTER A TIME OUT
RESTORE THE ERROR VECTOR
LOOP ON THE PRESENT TEST
*****
END OF CODE FOR THE XOR TESTER*****
TSTB $ERFLG ;HAS AN ERROR OCCURRED?
BEQ $SVLAD ;BR IF NO
BIT #BIT09, $SWR ;LOOP ON ERROR?
BEQ 4$ ;BR IF NO
7$: MOV $LPERR, $LPADR ;SET LOOP ADDRESS TO LAST SCOPE
BR $OVER
4$: CLRB $ERFLG ;ZERO THE ERROR FLAG
$SVLAD: INCB $STNM ;COUNT TEST NUMBERS
MOV (SP), $LPADR ;SAVE SCOPE LOOP ADDRESS
MOV (SP), $LPERR ;SAVE ERROR LOOP ADDRESS
CLR $ESCAPE ;CLEAR THE ESCAPE FROM ERROR ADDRESS
MOVB #1, $ERMAX ;ONLY ALLOW ONE(1) ERROR ON NEXT "ES"
$OVER: MOV $STNM, $DISPLAY ;DISPLAY TEST NUMBER
MOV $LPADR, (SP) ;FUDGE RETURN ADDRESS
RTI ;FIXES PS
;*****

```



```

4690 017260 032777 020000 161652 BIT #SW13,2SWR
4691 017266 001004 BNE 2$
4692 017270 004737 017446 JSR PC,2ERRTYP
4693 017274 104401 001213 TYPE $CRLF
4694 017300 023737 000042 000046 2$: CMP #42,2#46 ;ARE WE IN ACT11 AUTO MODE?
4695 017306 001403 BEQ +10 ;YES, HALT ON ERROR
4696 017310 005777 161624 TST 2SWR ;SWR15 (HALT ON ERROR) SET?
4697 017314 100002 BPL 3$ ;BRANCH IF NOT
4698 017316 000000 HALT ;HALT ON ERROR
4699 017320 104407 CKSWR ;CHECK FOR SOFTWARE SWITCH REGISTER REQUEST
4700 017322 032777 010000 161610 3$: BIT #SW12,2SWR
4701 017330 001402 BEQ +6
4702 017332 013716 001106 MOV $LPADR,(SP)
4703 017336 032777 001000 161574 BIT #SW09,2SWR
4704 017344 001402 BEQ 4$
4705 017346 013716 001110 MOV $LPERR,(SP)
4706 017352 000002 4$: RTI
4707
4708 017354 013746 001226 6$: MOV DRVPTR,-(SP) ;GET POINTER TO DRIVE #
4709 017360 162716 000002 SUB #2,(SP)
4710 017364 042736 000377 BIC #377,2(SP)+ ;CLEAR THE DRIVE PRESENT FLAG
4711 017370 104401 002064 TYPE MSG14
4712 017374 013746 001230 MOV DRIVAD,-(SP)
4713 017400 000241 CLC ;GET THE DRIVE #
4714 017402 006116 ROL (SP)
4715 017404 006116 ROL (SP)
4716 017406 006116 ROL (SP)
4717 017410 006116 ROL (SP)
4718 017412 104402 TYPOC ;TYPE IT OUT
4719 017414 104401 017422 TYPE #65$ ;TYPE ASCIZ STRING
4720 017420 000405 BR #64$ ;GET OVER THE ASCIZ
4721 ;:65$: .ASCIZ / DROPPED/
4722 64$:
4723 017434 105337 001224 DECB DRIVS ;DECRMNT # OF DRIVS PRESENT
4724 017440 022626 015232 CMP (SP)+,(SP)+ ;RESTORE STACK
4725 017442 000137 JMP BTEOP ;EXIT
4726
4727 017446 ERRTYP:
4728 017446 104401 001213 TYPE $CRLF ;"CARRIAGE RETURN" & LINE FEED"
4729 017452 010046 MOV RO,-(SP) ;SAVE RO
4730 017454 005000 CLR RO ;PICKUP THE ITEM INDEX
4731 017456 153700 001114 BISB 2#5ITEMB,RO
4732 017462 001011 BNE 1$ ;IF ITEM NUMBER IS ZERO, JUST
4733
4734 ;TYPE THE PC OF THE ERROR
4735 017464 013746 001116 MOV $ERRPC,-(SP) ;SAVE $ERRPC FOR TYPEOUT
4736 ;ERROR ADDRESS
4737 017470 104402 TYPOC ;GO TYPE--OCTAL ASCII(ALL DIGITS)
4738 017472 104401 TYPE
4739 017474 001733 MSG7
4740 017476 013746 001116 MOV $ERRPC,-(SP)
4741 017502 104402 TYPOC
4742 017504 000440 BR 6$ ;GET OUT
4743 017506 005300 1$: DEC RO ;ADJUST THE INDEX SO THAT IT WILL
4744 017510 006300 ASL RO ;
4745 017512 006300 ASL RO ;

```

4746	017514	006300		ASL	RO				
4747	017516	062700	002122	ADD	#SERRTB,RO				;FORM TABLE POINTER
4748	017522	012037	017532	MOV	(RO)+,2\$				;PICKUP "ERROR MESSAGE" POINTER
4749	017526	001404		BEQ	3\$				;SKIP TYPEOUT IF NOT POINTER
4750	017530	104401		TYPE					;TYPE THE "ERROR MESSAGE"
4751	017532	000000		.WORD	0				; "CARRIAGE RETURN" & LINE FEED"
4752	017534	104401	001213	TYPE	, \$CRLF				; PICKUP "DATA HEADER" POINTER
4753	017540	032777	004000	BIT	#SW11,2SWR				; DUMP OUT ALL RK REGISTERS
4754	017546	001042	161372	BNE	10\$				; YES, BRANCH
4755	017550	012037	017560	MOV	(RO)+,4\$				; PICKUP "DATA HEADER" POINTER
4756	017554	001412		BEQ	5\$				; SKIP TYPEOUT IF 0
4757	017556	104401		TYPE					; TYPE THE "DATA HEADER"
4758	017560	000000		.WORD	0				; "DATA HEADER" POINTER GOES HERE
4759	017562	104401	001213	TYPE	, \$CRLF				; "CARRIAGE RETURN" & LINE FEED"
4760	017566	062700	000002	ADD	#2,RO				; FORM POINTER TO TERMINATOR
4761	017572	005710		TST	(RO)				; IS THE TERMINATOR 0?
4762	017574	001017		BNE	9\$				; IF NOT, BRANCH
4763	017576	162700	000002	SUB	#2,RO				; YES, IT IS 0. REPOINT TO "DATA"
4764									; GO TYPE OUT DATA AS USUAL
4765	017602	011000		MOV	(RO),RO				; PICKUP "DATA TABLE" POINTER
4766	017604	001004		BNE	7\$				; GO TYPE THE DATA
4767	017606	012600		MOV	(SP)+,RO				; RESTORE RO
4768	017610	104401	001213	TYPE	, \$CRLF				; "CARRIAGE RETURN" & LINE FEED"
4769	017614	000207		RTS	PC				; RETURN
4770	017616								
4771	017616	013046		MOV	2(RO)+,-(SP)				; SAVE 2(RO)+ FOR TYPEOUT
4772	017620	104402		TYPOC					; GO TYPE--OCTAL ASCII(ALL DIGITS)
4773	017622	005710		TST	(RO)				; IS THERE ANOTHER NUMBER?
4774	017624	001770		BEQ	6\$				; BR IF NO
4775	017626	104401	002110	TYPE	,BLNKS2				
4776	017632	000771		BR	7\$				
4777	017634	004770	000000	JSR	PC,2(RO)				; GO TO THE SPECIAL ERROR
4778									; DATA HANDLING SUBROUTINE
4779									; NOTE THAT THIS ROUTINE IS
4780									; THE ONE INDICATED IN THE
4781									; LAST WORD OF AN ERROR
4782									; ITEM IN THE ERROR TABLE
4783									; (STARTING AT SERRTB)
4784	017640	104401		TYPE					
4785	017642	001733		MSG7					
4786	017644	013746	001116	MOV	\$ERRPC,-(SP)				
4787	017650	104402		TYPOC					
4788	017652	000755		BR	6\$				; GO BACK, TO THE EXIT POINT
4789									; FOR 'ERRTYP'
4790									
4791	017654	004737	017662	JSR	PC,DMPREG				
4792	017660	000752		BR	6\$				
4793									
4794									
4795									
4796									
4797									
4798									
4799	017662								
4800	017662	104401	017670	TYPE	65\$				; TYPE ASCIZ STRING
4801	017666	000441		BR	64\$				; GET OVER THE ASCIZ

;DMPREG  
;DUMPS OUT ALL RK REGISTERS WHEN SW 11 IS SET

DMPREG:

4802			
4803	017772		
4804	017772	013746	001116
4805	017776	104402	
4806	020000	104401	002110
4807	020004	010046	
4808	020006	012700	001452
4809	020012	013046	
4810	020014	104402	
4811	020016	104401	002110
4812	020022	020027	001466
4813	020026	003771	
4814	020030	012600	
4815	020032	000207	
4816			
4817			
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4831			
4832			
4833	020034		
4834	020034	010046	
4835	020036	010146	
4836	020040	010246	
4837	020042	010346	
4838	020044	010546	
4839	020046	012746	020200
4840	020052	016605	000020
4841	020056	100004	
4842	020060	005405	
4843	020062	112766	000055 000001
4844	020070	005000	
4845	020072	012703	020250
4846	020076	112723	000040
4847	020102	005002	
4848	020104	016001	020240
4849	020110	160105	
4850	020112	002402	
4851	020114	005202	
4852	020116	000774	
4853	020120	060105	
4854	020122	005702	
4855	020124	001002	
4856	020126	105716	
4857	020130	100407	

```

655: .ASCIZ <15><12>/ PC      RK05  RKER  RKCS  RKWC  RKBA  RKDA  RKDB//
645:  MOV      $ERRPC,-(SP)
      TYPOC
      TYPE   BLNKS2
      MOV    R0,-(SP)
      MOV    #RK05,R0
1$:    MOV    2(R0)+,-(SP)
      TYPOC
      TYPE   BLNKS2
      CMP    R0,#RKDB
      BLE   1$
      MOV    (SP)+,R0
      RTS   PC
  
```

.SBTTL CONVERT BINARY TO DECIMAL AND TYPE ROUTINE

```

*****
*THIS ROUTINE IS USED TO CHANGE A 16-BIT BINARY NUMBER TO A 5-DIGIT
*SIGNED DECIMAL (ASCII) NUMBER AND TYPE IT. DEPENDING ON WHETHER THE
*NUMBER IS POSITIVE OR NEGATIVE A SPACE OR A MINUS SIGN WILL BE TYPED
*BEFORE THE FIRST DIGIT OF THE NUMBER. LEADING ZEROS WILL ALWAYS BE
*REPLACED WITH SPACES.
*CALL:
*      MOV      NUM,-(SP)      ;;PUT THE BINARY NUMBER ON THE STACK
*      TYPDS                    ;;GO TO THE ROUTINE

$TYPDS:
      MOV      R0,-(SP)      ;;PUSH R0 ON STACK
      MOV      R1,-(SP)      ;;PUSH R1 ON STACK
      MOV      R2,-(SP)      ;;PUSH R2 ON STACK
      MOV      R3,-(SP)      ;;PUSH R3 ON STACK
      MOV      R5,-(SP)      ;;PUSH R5 ON STACK
      MOV      #20200,-(SP)  ;;SET BLANK SWITCH AND SIGN
      MOV      20(SP),R5    ;;GET THE INPUT NUMBER
      BPL     1$           ;;BR IF INPUT IS POS.
      NEG     R5           ;;MAKE THE BINARY NUMBER POS.
      MOVB    #'-,1(SP)    ;;MAKE THE ASCII NUMBER NEG.
1$:    CLR     R0           ;;ZERO THE CONSTANTS INDEX
      MOV     #SDBLK,R3    ;;SETUP THE OUTPUT POINTER
      MOVB    #'',(R3)+    ;;SET THE FIRST CHARACTER TO A BLANK
2$:    CLR     R2           ;;CLEAR THE BCD NUMBER
      MOV     $DTBL(R0),R1 ;;GET THE CONSTANT
3$:    SUB     R1,R5        ;;FORM THIS BCD DIGIT
      BLT     4$           ;;BR IF DONE
      INC     R2           ;;INCREASE THE BCD DIGIT BY 1
      BR     3$
4$:    ADD     R1,R5        ;;ADD BACK THE CONSTANT
      TST     R2           ;;CHECK IF BCD DIGIT=0
      BNE     5$           ;;FALL THROUGH IF 0
      TSTB   (SP)         ;;STILL DOING LEADING 0'S?
      BMI     7$           ;;BR IF YES
  
```

```

4858 020132 106316
4859 020134 103003
4860 020136 116663 0000C1 177777
4861 020144 052702 00006J
4862 020150 052702 000040
4863 020154 110223
4864 020156 005720
4865 020160 020027 000010
4866 020164 002746
4867 020166 003002
4868 020170 010502
4869 020172 000764
4870 020174 105726
4871 020176 100003
4872 020200 116663 177777 177776
4873 020206 105013
4874 020210 012605
4875 020212 012603
4876 020214 012602
4877 020216 012601
4878 020220 012600
4879 020222 104401 020250
4880 020226 016666 000002 000004
4881 020234 012616
4882 020236 000002
4883 020240 023420
4884 020242 001750
4885 020244 000144
4886 020246 000012
4887 020250 000004
4888
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4896
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4901
4902
4903
4904
4905
4906 020260 105737 001157
4907 020264 100002
4908 020266 000000
4909 020270 000407
4910 020272 010046
4911 020274 017600 000002
4912 020300 112046
4913 020302 001005

```

```

5$: ASLB (SP)
BCC 6$
MOVB 1(SP),-1(R3)
6$: BIS #'0,R2
7$: BIS #' ,R2
MOVB R2,R3)+
TST (R0)+
CMP R0,#10
BLT 2$
BGT 8$
MOV R5,R2
BR 6$
8$: TSTB (SP)+
BPL 9$
9$: CLRB (R3)
MOV (SP)+,R5
MOV (SP)+,R3
MOV (SP)+,R2
MOV (SP)+,R1
MOV (SP)+,R0
TYPE $DBLK
MOV 2(SP),4(SP)
MOV (SP)+,(SP)
RTI
SDTBL: 10000.
1000.
100.
10.
$DBLK: .BLKW 4
.SBTTL TYPE ROUTINE
*****
*ROUTINE TO TYPE ASCIZ MESSAGE. MESSAGE MUST TERMINATE WITH A 0 BYTE.
*THE ROUTINE WILL INSERT A NUMBER OF NULL CHARACTERS AFTER A LINE FEED.
*NOTE1: $NULL CONTAINS THE CHARACTER TO BE USED AS THE FILLER CHARACTER.
*NOTE2: $FILLS CONTAINS THE NUMBER OF FILLER CHARACTERS REQUIRED.
*NOTE3: $FILLC CONTAINS THE CHARACTER TO FILL AFTER.
*
*CALL:
*1) USING A TRAP INSTRUCTION
* TYPE ,MESADR ;;MESADR IS FIRST ADDRESS OF AN ASCIZ STRING
*OR
* TYPE
* MESADR
*
$TYPE: TSTB $TPFLG ;; IS THERE A TERMINAL?
BPL 1$ ;; 3R IF YES
HALT ;; HALT HERE IF NO TERMINAL
BR 3$ ;; LEAVE
1$: MOV R0,-(SP) ;; SAVE R0
MOV 2(SP),R0 ;; GET ADDRESS OF ASCIZ STRING
2$: MOVB (R0)+,-(SP) ;; PUSH CHARACTER TO BE TYPED ONTO STACK
BNE 4$ ;; BR IF IT ISN'T THE TERMINATOR

```

```

MSD?
BR IF NO
YES--SET THE SIGN
MAKE THE BCD DIGIT ASCII
MAKE IT A SPACE IF NOT ALREADY A DIGIT
PUT THIS CHARACTER IN THE OUTPUT BUFFER
JUST INCREMENTING
CHECK THE TABLE INDEX
GO DO THE NEXT DIGIT
GO TO EXIT
GET THE LSD
GO CHANGE TO ASCII
WAS THE LSD THE FIRST NON-ZERO?
BR IF NO
YES--SET THE SIGN FOR TYPING
SET THE TERMINATOR
POP STACK INTO R5
POP STACK INTO R3
POP STACK INTO R2
POP STACK INTO R1
POP STACK INTO R0
NOW TYPE THE NUMBER
ADJUST THE STACK
;; RETURN TO USER

```

```

4914 020304 005726
4915 020306 012600
4916 020310 062716 000002
4917 020314 000002
4918 020316 122716 000011
4919 020322 001430
4920 020324 122716 000200
4921 020330 001006
4922 020332 005726
4923 020334 104401
4924 020336 001213
4925 020340 105037 020474
4926 020344 000755
4927 020346 004737 020430
4928 020352 123726 001156
4929 020356 001350
4930 020360 013746 001154
4931
4932 020364 105366 000001
4933 020370 002770
4934 020372 004737 020430
4935 020376 105337 020474
4936 020402 000770
4937
4938
4939
4940 020404 112716 000040
4941 020410 004737 020430
4942 020414 132737 000007 020474
4943 020422 001372
4944 020424 005726
4945 020426 000724
4946 020430 105777 160514
4947 020434 100375
4948 020436 116677 000002 160506
4949 020444 122766 000015 000002
4950 020452 001003
4951 020454 105037 020474
4952 020460 000406
4953 020462 122766 000012 000002
4954 020470 001402
4955 020472 105227
4956 020474 000000
4957 020476 000207
4958
4959
4960
4961
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4966
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4968
4969

```

```

TST (SP)+ ;; IF TERMINATOR POP IT OFF THE STACK
60$: MOV (SP)+,R0 ;; RESTORE R0
3$: ADD #2,(SP) ;; ADJUST RETURN PC
RTI ;; RETURN
4$: CMPB #HT,(SP) ;; BRANCH IF <HT>
BEQ #S ;;
CMPB #CRLF,(SP) ;; BRANCH IF NOT <CRLF>
BNE #S ;;
TST (SP)+ ;; POP <CR><LF> EQUIV
TYPE ;; TYPE A CR AND LF
$CRLF
CLRB #SCHARCNT ;; CLEAR CHARACTER COUNT
BR #S ;; GET NEXT CHARACTER
5$: JSR PC,$TYPEC ;; GO TYPE THIS CHARACTER
6$: CMPB #FILLC,(SP)+ ;; IS IT TIME FOR FILLER CHARS.?
BNE #S ;; IF NO GO GET NEXT CHAR.
MOV #NULL,-(SP) ;; GET # OF FILLER CHARS. NEEDED
;; AND THE NULL CHAR.
7$: DECB 1(SP) ;; DOES A NULL NEED TO BE TYPED?
BLT #S ;; BR IF NO--GO POP THE NULL OFF OF STACK
JSR PC,$TYPEC ;; GO TYPE A NULL
DECB #SCHARCNT ;; DO NOT COUNT AS A COUNT
BR #S ;; LOOP

;HORIZONTAL TAB PROCESSOR
8$: MOVB #' ,(SP) ;; REPLACE TAB WITH SPACE
9$: JSR PC,$TYPEC ;; TYPE A SPACE
BITB #7,$SCHARCNT ;; BRANCH IF NOT AT
BNE #S ;; TAB STOP
TST (SP)+ ;; POP SPACE OFF STACK
BR #S ;; GET NEXT CHARACTER
$TYPEC: TST #STPS ;; WAIT UNTIL PRINTER IS READY
BPL $TYPEC
MOVB 2(SP),#STPB ;; LOAD CHAR TO BE TYPED INTO DATA REG.
CMPB #CR,2(SP) ;; IS CHARACTER A CARRIAGE RETURN?
BNE #S ;; BRANCH IF NO
CLRB #SCHARCNT ;; YES--CLEAR CHARACTER COUNT
BR $TYPEX ;; EXIT
1$: CMPB #LF,2(SP) ;; IS CHARACTER A LINE FEED?
BEQ $TYPEX ;; BRANCH IF YES
INCB (PC)+ ;; COUNT THE CHARACTER
$SCHARCNT: .WORD 0 ;; CHARACTER COUNT STORAGE
$TYPEX: RTS PC

```

.SBTTL INTEGER MULTIPLY ROUTINE

```

*****
;CALL
;*
;* MOV MULTIPLIER,-(SP)
;* MOV MULTIPLICAND,-(SP)
;* JSR PC,#SMULT
;* RETURN ;; PRODUCT IS ON THE STACK
;*

```

```

4970
4971
4972
4973
4974
4975 020500
4976 020500 010046
4977 020502 010146
4978 020504 010246
4979 020506 005046
4980 020510 016601 000012
4981 020514 100002
4982 020516 005216
4983 020520 005401
4984 020522 016602 000014
4985 020526 100002
4986 020530 005316
4987 020532 005402
4988 020534 012746 000021
4989 020540 005000
4990 020542 103001
4991 020544 060200
4992 020546 006000
4993 020550 006001
4994 020552 005316
4995 020554 001372
4996 020556 022616
4997 020560 001403
4998 020562 005400
4999 020564 005401
5000 020566 005600
5001 020570 005726
5002 020572 010066 000012
5003 020576 010166 000010
5004 020602 012602
5005 020604 012601
5006 020606 012600
5007 020610 000207
5008
5009
5010
5011
5012
5013 020612 000000
5014 020614 000000
5015 020616 000000
5016 020620 000001
5017 020621
5018 020622
5019
5020
5021
5022
5023
5024
5025

```

```

;*      STACK  PRODUCT
;*      ----  ----
;*      TOP    LSB'S
;*      +2     MSB'S

SMULT:
      MOV      R0,-(SP)      ;; PUSH R0 ON STACK
      MOV      R1,-(SP)      ;; PUSH R1 ON STACK
      MOV      R2,-(SP)      ;; PUSH R2 ON STACK
      CLR      -(SP)         ;; CLEAR THE SIGN KEY
      MOV      12(SP),R1     ;; GET THE MULTIPLICAND
      BPL      1$           ;; BR IF PLUS
      INC      (SP)          ;; SET THE SIGN KEY
      NEG      R1            ;; MAKE THE MULTIPLICAND POSTIVE
      MOV      14(SP),R2     ;; GET THE MULTIPLIER
      BPL      2$           ;; BR IF PLUS
      DEC      (SP)          ;; UPDATE THE SIGN KEY
      NEG      R2            ;; MAKE THE MULTIPLIER POSTIVE
      MOV      17.,-(SP)     ;; SET THE LOOP COUNT
      CLR      R0            ;; SETUP FOR THE MULTIPLY LOOP
      BCC      4$           ;; DON'T ADD IF MULTIPLICAND = 0
      ADD      R2,R0
      ROR      R0            ;; POSITION THE PARITIAL PRODUCT AND
      ROR      R1            ;; THE MULTIPLICAND
      DEC      (SP)          ;; HAS ALL BITS OF THE MULTIPLICAND BEEN DONE?
      BNE      3$           ;; BR IF NO
      CMP      (SP)+,(SP)    ;; SHOULD PRODUCT BE NEGATIVE?
      BEQ      5$           ;; GO TO EXIT IF NO
      NEG      R0            ;; YES--SO MAKE IT SO
      NEG      R1
      SBC      R0
      TST      (SP)+        ;; CLEAR SIGN INFO. OFF OF STACK
      MOV      R0,12(SP)     ;; PUT THE PRODUCT ON THE STACK (MSB'S.
      MOV      R1,10(SP)     ;; LSB'S
      MOV      (SP)+,R2     ;; POP STACK INTO R2
      MOV      (SP)+,R1     ;; POP STACK INTO R1
      MOV      (SP)+,R0     ;; POP STACK INTO R0
      RTS      PC

.SBTTL  TTY INPUT ROUTINE

*****
.ENABLE  LSB
$TKCNT: .WORD  0           ;; NUMBER OF ITEMS IN QUEUE
$TKQIN:  .WORD  0           ;; INPUT POINTER
$TKQOUT: .WORD  0           ;; OUTPUT POINTER
$TKQSRT: .BLKB  1           ;; TTY KEYBOARD QUEUE
$TKQEND=.
.EVEN

;*TK INITIALIZE ROUTINE
;*THIS ROUTINE WILL INITIALIZE THE TTY KEYBOARD INPUT QUEUE
;*SETUP THE INTERRUPT VECTOR AND TURN ON THE KEYBOARD INTERRUPT
;
;*CALL:
;*      JSR      PC,$TKINT

```

```

5026
5027
5028 020622 005037 020612
5029 020626 012737 020620 020614
5030 020634 013737 020614 020616
5031 020642 012737 020672 000060
5032 020650 012737 000200 000062
5033 020656 005777 160264
5034 020662 012777 000100 160254
5035 020670 000207
5036
5037
5038
5039
5040
5041
5042 020672 117746 160250
5043 020676 042716 177600
5044 020702 021627 000007
5045 020706 001004
5046 020710 022737 000176 001140
5047 020716 001500
5048
5049 020720
5050 020720 022737 000001 020612
5051 020726 001004
5052 020730 104401 001206
5053 020734 005726
5054 020736 000451
5055 020740 021627 000023
5056 020744 001021
5057 020746 005077 160172
5058 020752 005726
5059 020754 105777 160164
5060 020760 100375
5061 020762 117746 160160
5062 020766 042716 177600
5063 020772 022627 000021
5064 020776 001366
5065 021000 012777 000100 160136
5066 021006 000002
5067 021010 005237 020612
5068 021014 021627 000140
5069 021020 002405
5070 021022 021627 000175
5071 021026 003002
5072 021030 042716 000040
5073 021034 112677 177554
5074 021040 005237 020614
5075 021044 023727 020614 020621
5076 021052 001003
5077 021054 012737 020620 020614
5078 021062 000002
5079
5080
5081

```

```

;* RETURN
$TKINT: CLR $TKCNT ;; CLEAR COUNT OF ITEMS IN QUEUE
MOV $TKQSR $TKQIN ;; MOVE THE STARTING ADDRESS OF THE
MOV $TKQIN, $TKQOUT ;; QUEUE INTO THE INPUT & OUTPUT POINTERS.
MOV $TKSRV, $TKVEC ;; INITIALIZE THE KEYBOARD VECTOR
MOV $200, $TKVEC+2 ;; "BR" LEVEL 4
TST $TKB ;; CLEAR DONE FLAG
MOV $100, $TKS ;; ENABLE TTY KEYBOARD INTERRUPT
RTS PC ;; RETURN TO CALLER

;*TK SERVICE ROUTINE
;*THIS ROUTINE WILL SERVICE THE TTY KEYBOARD INTERRUPT
;*BY READING THE CHARACTER FROM THE INPUT BUFFER AND PUTTING
;*IT IN THE QUEUE.
$TKSRV: MOV $TKB, -(SP) ;; PICKUP THE CHARACTER
BIC #1C177, (SP) ;; STRIP THE JUNK
1$: CMP (SP), #7 ;; IS IT A CONTROL G?
BNE 2$ ;; BRANCH IF NO
CMP #SWREG, SWR ;; IS SOFT-SWR SELECTED?
BEQ 6$ ;; GO TO SWR CHANGE

2$:
CMP #1, $TKCNT ;; IS THE QUEUE FULL?
BNE 3$ ;; BRANCH IF NO
TYPE $BELL ;; RING THE TTY BELL
TST (SP)+ ;; CLEAN CHARACTER OFF OF STACK
BR 5$ ;; EXIT
3$: CMP (SP), #23 ;; IS IT A CONTROL-S?
BNE 32$ ;; BRANCH IF NO
CLR $TKS ;; DISABLE TTY KEYBOARD INTERRUPTS
TST (SP)+ ;; CLEAN CHAR OFF STACK
5059: TSTB $TKS ;; WAIT FOR A CHAR
BPL 31$ ;; LOOP UNTIL ITS THERE
MOV $TKB, -(SP) ;; GET THE CHARACTER
BIC #1C177, (SP) ;; MAKE IT 7-BIT ASCII
CMP (SP)+, #21 ;; IS IT A CONTROL-Q?
BNE 31$ ;; BRANCH IF NO
MOV #100, $TKS ;; REENABLE TTY KEYBOARD INTERRUPTS
RTI ;; RETURN
32$: INC $TKCNT ;; COUNT THIS CHARACTER
CMP (SP), #140 ;; IS IT UPPER CASE?
BLT 4$ ;; BRANCH IF YES
CMP (SP), #175 ;; IS IT A SPECIAL CHAR?
BGT 4$ ;; BRANCH IF YES
BIC #40, (SP) ;; MAKE IT UPPER CASE
4$: MOV (SP)+, $TKQIN ;; AND PUT IT IN QUEUE
INC $TKQIN ;; UPDATE THE POINTER
CMP $TKQIN, $TKQEND ;; GO OFF THE END?
BNE 5$ ;; BRANCH IF NO
MOV $TKQSR, $TKQIN ;; RESET THE POINTER
5$: RTI ;; RETURN

```

```

;*****
;SOFTWARE SWITCH REGISTER CHANGE ROUTINE.

```

```

5082
5083
5084
5085 021064 022737 000176 001140
5086 021072 001104
5087 021074 105777 160044
5088 021100 100101
5089 021102 117746 160040
5090 021106 042716 177600
5091 021112 021627 000007
5092 021116 001300
5093
5094
5095
5096
5097
5098
5099 021120 123727 001134 000001
5100 021126 001674
5101 021130 005726
5102 021132 004737 020622
5103 021136 005077 160002
5104 021142 112737 000001 001135
5105
5106 021150 104401 021727
5107 021154 104401 021734
5108 021160 013746 000176
5109 021164 104402
5110 021166 104401 021745
5111 021172 005046
5112 021174 005046
5113 021176 105777 157742
5114 021202 100375
5115
5116 021204 117746 157736
5117 021210 042716 177600
5118
5119
5120
5121 021214 021627 000025
5122 021220 001005
5123 021222 104401 021722
5124 021226 062706 000006
5125 021232 000757
5126
5127
5128 021234 021627 000015
5129 021240 001022
5130 021242 005766 000004
5131 021246 001403
5132 021250 016677 000002 157662
5133 021256 062706 000006
5134 021262 104401 001213
5135 021266 123727 001135 000001
5136 021274 001003
5137 021276 012777 000100 157640

```

```

;#ROUTINE IS ENTERED FROM THE TRAP HANDLER, AND WILL
;#SERVICE THE TEST FOR CHANGE IN SOFTWARE SWITCH REGISTER TRAP
;#CALL WHEN OPERATING IN TTY INTERRUPT MODE.
$CKSWR: CMP      #SWREG,SWR      ;; IS THE SOFT-SWR SELECTED
        BNE      15$           ;; EXIT IF NOT
        TSTB    @STKS          ;; IS A CHAR WAITING?
        BPL      15$           ;; IF NOT, EXIT
        MOVB    @STKB,-(SP)     ;; YES
        BIC     #1C177,(SP)    ;; MAKE IT 7-BIT ASCII
        CMP     (SP),#7        ;; IS IT A CONTROL-G?
        BNE     2$            ;; IF NOT, PUT IT IN THE TTY QUEUE
                                ;; AND EXIT

```

```

;*****
;#CONTROL IS PASSED TO THIS POINT FROM EITHER THE TTY INTERRUPT SERVICE
;#ROUTINE OR FROM THE SOFTWARE SWITCH REGISTER TRAP CALL, AS A RESULT OF A
;#CONTROL-G BEING TYPED, AND THE SOFTWARE SWITCH REGISTER BEING SELECTED.

```

```

6$:  CMPB    $AUTOB,#1        ;; ARE WE RUNNING IN AUTO-MODE?
     BEQ     2$              ;; BRANCH IF YES
     TST    (SP)+            ;; CLEAR CONTROL-G OFF STACK
     JSR    PC,STKINT        ;; FLUSH THE TTY INPUT QUEUE
     CLR    @STKS            ;; DISABLE TTY KEYBOARD INTERRUPTS
     MOVB   #1,$INTAG        ;; SET INTERRUPT MODE INDICATOR

```

```

$GTSWR: TYPE    ,SCNTLG        ;; ECHO THE CONTROL-G (↑G)
        TYPE    $MSWR         ;; TYPE CURRENT CONTENTS
        MOV     $SWREG,-(SP)   ;; SAVE SWREG FOR TYPEOUT
        TYPE    ,SMNEW        ;; GO TYPE--OCTAL ASCII(ALL DIGITS)
        CLR    -(SP)          ;; PROMPT FOR NEW SWR
        CLR    -(SP)          ;; CLEAR COUNTER
        TSTB   @STKS          ;; THE NEW SWR
        BPL    7$            ;; CHAR THERE?
                                ;; IF NOT TRY AGAIN

```

```

        MOVB   @STKB,-(SP)    ;; PICK UP CHAR
        BIC    #1C177,(SP)    ;; MAKE IT 7-BIT ASCII

```

```

9$:  CMP     (SP),#25          ;; IS IT A CONTROL-U?
     BNE     10$            ;; BRANCH IF NOT
     TYPE    ,SCNTLU        ;; YES, ECHO CONTROL-U (↑U)
20$: ADD     #6,SP           ;; IGNORE PREVIOUS INPUT
     BR     19$            ;; LET'S TRY IT AGAIN

```

```

10$: CMP     (SP),#15        ;; IS IT A <CR>?
     BNE     16$           ;; BRANCH IF NO
     TST    4(SP)          ;; YES, IS IT THE FIRST CHAR?
     BEQ    11$           ;; BRANCH IF YES
     MOV    2(SP),@SWR     ;; SAVE NEW SWR
     ADD    #6,SP          ;; CLEAR UP STACK
11$: TYPE    ,SCRLF        ;; ECHO <CR> AND <LF>
14$: CMPB    $INTAG,#1     ;; RE-ENABLE TTY KBD INTERRUPTS?
     BNE     15$           ;; BRANCH IF NOT
     MOV    #100,@STKS    ;; RE-ENABLE TTY KBD INTERRUPTS

```



```

S138 021304 000002
S139 021306 004737 020430
S140 021312 021627 000060
S141 021316 002420
S142 021320 021627 000067
S143 021324 003015
S144 021326 042726 000060
S145 021332 005766 000002
S146 021336 001403
S147 021340 006316
S148 021342 006316
S149 021344 006316
S150 021346 005266 000002
S151 021352 056616 177776
S152 021356 000707
S153 021360 104401 001212
S154 021364 000720
S155
S156
S157
S158
S159
S160
S161
S162
S163
S164
S165
S166 021366 011646
S167 021370 016666 000004 000002
S168 021376 005066 000004
S169 021402 005046
S170 021404 012746 021412
S171 021410 000002
S172 021412
S173 021412 005737 020612
S174 021416 001775
S175 021420 005337 020612
S176 021424 117766 177166 000004
S177 021432 005237 020616
S178 021436 023727 020616 020621
S179 021444 001003
S180 021446 012737 020620 020616
S181 021454 000002
S182
S183
S184
S185
S186
S187
S188
S189 021456 010346
S190 021460 005046
S191 021462 012703 021712
S192 021466 022703 021722
S193 021472 101456

```

```

15$: RTI ::RETURN
16$: JSR PC,$TYPEC ::ECHO CHAR
CMP (SP),#60 ::CHAR < 0?
BLT 18$ ::BRANCH IF YES
CMP (SP),#67 ::CHAR > 7?
BGT 18$ ::BRANCH IF YES
BIC #60,(SP)+ ::STRIP-OFF ASCII
TST 2(SP) ::IS THIS THE FIRST CHAR
BEQ 17$ ::BRANCH IF YES
ASL (SP) ::NO, SHIFT PRESENT
ASL (SP) :: CHAR OVER TO MAKE
ASL (SP) :: ROOM FOR NEW ONE.
17$: INC 2(SP) ::KEEP COUNT OF CHAR
BIS -2(SP),(SP) ::SET IN NEW CHAR
BR 7$ ::GET THE NEXT ONE
18$: TYPE $QUES ::TYPE ?(CR)(LF)
BR 20$ ::SIMULATE CONTROL-U
.DSABL L56

*****
*THIS ROUTINE WILL INPUT A SINGLE CHARACTER FROM THE TTY
*CALL:
* RDCHR ::GET A CHARACTER FROM THE QUEUE
* RETURN HERE ::CHARACTER IS ON THE STACK
* ::WITH PARITY BIT STRIPPED OFF
*
$RDCHR: MOV (SP),-(SP) ::PUSH DOWN THE PC AND
MOV 4(SP),2(SP) ::THE PS
CLR 4(SP) ::GET READY FOR A CHARACTER
CLR -(SP) ::PUT NEW PS ON STACK
MOV #64$,-(SP) ::PUT NEW PC ON STACK
RTI ::POP NEW PC AND PS

64$:
1$: TST $TKCNT ::WAIT ON A CHARACTER
BEQ 1$
DEC $TKCNT ::DECREMENT THE COUNTER
MOVB $STKQOUT,4(SP) ::GET ONE CHARACTER
INC $TKQOUT ::UPDATE THE POINTER
CMP $STKQOUT,$STKQEND ::DID IT GO OFF OF THE END?
BNE 2$ ::BRANCH IF NO
MOV #STKQSRST,$STKQOUT ::RESET THE POINTER
2$: RTI ::RETURN

*****
*THIS ROUTINE WILL INPUT A STRING FROM THE TTY
*CALL:
* RDLIN ::INPUT A STRING FROM THE TTY
* RETURN HERE ::ADDRESS OF FIRST CHARACTER WILL BE ON THE STACK
* ::TERMINATOR WILL BE A BYTE OF ALL 0'S
*
$RDLIN: MOV R3,-(SP) ::SAVE R3
CLR -(SP) ::CLEAR THE RUBOUT KEY
1$: MOV #TTYIN,R3 ::GET ADDRESS
2$: CMP #TTYIN+8.,R3 ::BUFFER FULL?
BLOS 4$ ::BR IF YES

```

```

5194 021474 104410          RCCHR          ;; GO READ ONE CHARACTER FROM THE TTY
5195 021476 112613          MOVB      (SP)+,R3          ;; GET CHARACTER
5196 021500 122713 000177 10S:  CMPB      #177,(R3)          ;; IS IT A RUBOUT
5197 021504 001022          BNE       5S              ;; BR IF NO
5198 021506 005716          TST      (SP)            ;; IS THIS THE FIRST RUBOUT?
5199 021510 001007          BNE       6S              ;; BR IF NO
5200 021512 112737 000134 021710 MOVB      #' \,9S          ;; TYPE A BACK SLASH
5201 021520 104401 021710          TYPE     9S              ;;
5202 021524 012716 177777          MOV      #-1,(SP)          ;; SET THE RUBOUT KEY
5203 021530 005303 6S:  DEC      R3              ;; BACKUP BY ONE
5204 021532 020327 021712          CMP      R3,#STTYIN          ;; STACK EMPTY?
5205 021536 103434          BLO      4S              ;; BR IF YES
5206 021540 111337 021710          MOVB     (R3),9S          ;; SETUP TO TYPEOUT THE DELETED CHAR.
5207 021544 104401 021710          TYPE     9S              ;; GO TYPE
5208 021550 000746          BR       2S              ;; GO READ ANOTHER CHAR.
5209 021552 005716 5S:  TST      (SP)            ;; RUBOUT KEY SET?
5210 021554 001406          BEQ      7S              ;; BR IF NO
5211 021556 112737 000134 021710 MOVB     #' \,9S          ;; TYPE A BACK SLASH
5212 021564 104401 021710          TYPE     9S              ;;
5213 021570 005016          CLR      (SP)            ;; CLEAR THE RUBOUT KEY
5214 021572 122713 000025 7S:  CMPB     #25,(R3)          ;; IS CHARACTER A CTRL U?
5215 021576 001003          BNE      8S              ;; BR IF NO
5216 021600 104401 021722          TYPE     $CNTLU          ;; TYPE A CONTROL "U"
5217 021604 000726          BR       1S              ;; GO START OVER
5218 021606 122713 000022 8S:  CMPB     #22,(R3)          ;; IS CHARACTER A "r"?
5219 021612 001011          BNE      3S              ;; BRANCH IF NO
5220 021614 105013          CLRB    (R3)            ;; CLEAR THE CHARACTER
5221 021616 104401 001213          TYPE     $SCRLF          ;; TYPE A "CR" & "LF"
5222 021622 104401 021712          TYPE     $TTYIN          ;; TYPE THE INPUT STRING
5223 021626 000717          BR       2S              ;; GO PICKUP ANOTHER CHARACTER
5224 021630 104401 001212 4S:  TYPE     $QUES          ;; TYPE A '?'
5225 021634 000712          BR       1S              ;; CLEAR THE BUFFER AND LOOP
5226 021636 111337 021710 3S:  MOVB     (R3),9S          ;; ECHO THE CHARACTER
5227 021642 104401 021710          TYPE     9S              ;;
5228 021646 122723 000015          CMPB     #15,(R3)+          ;; CHECK FOR RETURN
5229 021652 001305          BNE      2S              ;; LOOP IF NOT RETURN
5230 021654 105063 177777          CLRB    -1(R3)          ;; CLEAR RETURN (THE 15)
5231 021660 104401 001214          TYPE     $LF            ;; TYPE A LINE FEED
5232 021664 005726          TST     (SF)+           ;; CLEAN RUBOUT KEY FROM THE STACK
5233 021666 012603          MOV     (SP)+,R3          ;; RESTORE R3
5234 021670 011646          MOV     (SP)-,(SP)        ;; ADJUST THE STACK AND PUT ADDRESS OF THE
5235 021672 016666 000004 000002          MOV     4(SP),2(SP)        ;; FIRST ASCII CHARACTER ON IT
5236 021700 012766 021712 000004          MOV     #STTYIN,4(SP)      ;;
5237 021706 000002          RTI                      ;; RETURN
5238 021710 000          9S:  .BYTE   0              ;; STORAGE FOR ASCII CHAR. TO TYPE
5239 021711 000          .BYTE   0              ;; TERMINATOR
5240 021712 000010          $TTYIN: .BLKB   8.          ;; RESERVE 8 BYTES FOR TTY INPUT
5241 021722 052536 005015 000          $CNTLU: .ASCIZ  /+U<<15><12>          ;; CONTROL "U"
5242 021727 136 006507 000012          $CNTLG: .ASCIZ  /+G<<15><12>          ;; CONTROL "G"
5243 021734 005015 053523 020122          $MSWR:  .ASCIZ  <15><12> /SWR = /
5244 021742 020075 000          $MNEW:  .ASCIZ  / NEW = /
5245 021745 040 047040 053505          $MNEW:  .ASCIZ  / NEW = /
5246 021752 036440 000040          .SBTTL READ AN OCTAL NUMBER FROM THE TTY
5247
5248
5249

```

5250  
5251  
5252  
5253  
5254  
5255  
5256  
5257  
5258 021756 011646  
5259 021760 016666 000004 300002  
5260 021766 010046  
5261 021770 010146  
5262 021772 010246  
5263 021774 104411  
5264 021776 012600  
5265 022000 005001  
5266 022002 005002  
5267 022004 112046  
5268 022006 001412  
5269 022010 006301  
5270 022012 006102  
5271 022014 006301  
5272 022016 006102  
5273 022020 006301  
5274 022022 006102  
5275 022024 042716 177770  
5276 022030 062601  
5277 022032 000764  
5278 022034 005726  
5279 022036 010166 000012  
5280 022042 010237 022056  
5281 022046 012602  
5282 022050 012601  
5283 022052 012600  
5284 022054 000002  
5285 022056 000000  
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5305

```

*****
*THIS ROUTINE WILL READ AN OCTAL (ASCII) NUMBER FROM THE TTY AND
*CHANGE IT TO BINARY.
*CALL:
*   RDOCT                ;; READ AN OCTAL NUMBER
*   RETURN HERE         ;; LOW ORDER BITS ARE ON TOP OF THE STACK
*                       ;; HIGH ORDER BITS ARE IN $SHIOCT
$RDOCT: MOV   (SP) -(SP)    ;; PROVIDE SPACE FOR THE
MOV   4(SP), 2(SP)      ;; INPUT NUMBER
MOV   R0, -(SP)        ;; PUSH R0 ON STACK
MOV   R1, -(SP)        ;; PUSH R1 ON STACK
MOV   R2, -(SP)        ;; PUSH R2 ON STACK
1$:   RDLIN             ;; READ AN ASCII LINE
MOV   (SP)+, R0        ;; GET ADDRESS OF 1ST CHARACTER
CLR   R1                ;; CLEAR DATA WORD
CLR   R2
2$:   MOVB   (R0)+, -(SP)  ;; PICKUP THIS CHARACTER
BEQ   3$                ;; IF ZERO GET OUT
ASL   R1                ;; *2
ROL   R2
ASL   R1                ;; *4
ROL   R2
ASL   R1                ;; *8
ROL   R2
BIC   #1C7, (SP)       ;; STRIP THE ASCII JUNK
ADD   (SP)+, R1        ;; ADD IN THIS DIGIT
BR    2$                ;; LOOP
3$:   TST   (SP)+        ;; CLEAN TERMINATOR FROM STACK
MOV   R1, 12(SP)       ;; SAVE THE RESULT
MOV   R2, $SHIOCT
MOV   (SP)+, R2        ;; POP STACK INTO R2
MOV   (SP)+, R1        ;; POP STACK INTO R1
MOV   (SP)+, R0        ;; POP STACK INTO R0
RTI                    ;; RETURN
$SHIOCT: .WORD 0        ;; HIGH ORDER BITS GO HERE

.SBTL  BINARY TO OCTAL (ASCII) AND TYPE
*****
*THIS ROUTINE IS USED TO CHANGE A 16-BIT BINARY NUMBER TO A 6-DIGIT
*OCTAL (ASCII) NUMBER AND TYPE IT.
*$TYPOS---ENTER HERE TO SETUP SUPPRESS ZEROS AND NUMBER OF DIGITS TO TYPE
*CALL:
*   MOV   NUM, -(SP)    ;; NUMBER TO BE TYPED
*   TYPOS                ;; CALL FOR TYPEOUT
*   .BYTE N              ;; N=1 TO 6 FOR NUMBER OF DIGITS TO TYPE
*   .BYTE M              ;; M=1 OR 0
*                       ;; 1=TYPE LEADING ZEROS
*                       ;; 0=SUPPRESS LEADING ZEROS
*$TYPON---ENTER HERE TO TYPE OUT WITH THE SAME PARAMETERS AS THE LAST
*$TYPOS OR $TYPOC
*CALL:
*   MOV   NUM, -(SP)    ;; NUMBER TO BE TYPED
*   TYPON                ;; CALL FOR TYPEOUT

```

```

5306
5307
5308
5309
5310
5311
5312 022060 017646 000000
5313 022064 116637 000001 022303
5314 022072 112637 022305
5315 022076 062716 000002
5316 022102 000406
5317 022104 112737 000001 022303
5318 022112 112737 000006 022305
5319 022120 112737 000005 022302
5320 022126 010346
5321 022130 010446
5322 022132 010546
5323 022134 113704 022305
5324 022140 005404
5325 022142 062704 000006
5326 022146 110437 022304
5327 022152 113704 022303
5328 022156 016605 000012
5329 022162 005003
5330 022164 006105 1$:
5331 022166 000404
5332 022170 006105 2$:
5333 022172 006105
5334 022174 006105
5335 022176 010503
5336 022200 006103 3$:
5337 022202 105337 022304
5338 022206 100016
5339 022210 042703 177770
5340 022214 001002
5341 022216 005704
5342 022220 001403
5343 022222 005204 4$:
5344 022224 052703 000060
5345 022230 052703 000040 5$:
5346 022234 110337 022304
5347 022240 104401 022303
5348 022244 105337 022302 7$:
5349 022250 003347
5350 022252 002402
5351 022254 005204
5352 022256 000744
5353 022260 012605 6$:
5354 022262 012604
5355 022264 012603
5356 022266 016666 000002 000004
5357 022274 012616
5358 022276 000002
5359 022300 000
5360 022301 000
5361 022302 000

```

```

;*
;*STYPOC---ENTER HERE FOR TYPEOUT OF A 16 BIT NUMBER
;*CALL:
;*      MOV      NUM,-(SP)      ;; NUMBER TO BE TYPED
;*      TYPOC    ;; CALL FOR TYPEOUT
;*
STYPOS: MOV      2(SP),-(SP)      ;; PICKUP THE MODE
        MOVVB   1(SP),SOFILL    ;; LOAD ZERO FILL SWITCH
        MOVVB   (SP)+,SOMODE+1  ;; NUMBER OF DIGITS TO TYPE
        ADD     #2,(SP)         ;; ADJUST RETURN ADDRESS
        BR      STYPON
STYPOC: MOVVB   #1,SOFILL      ;; SET THE ZERO FILL SWITCH
        MOVVB   #6,SOMODE+1    ;; SET FOR SIX(6) DIGITS
STYPON: MOVVB   #5,SOCNT      ;; SET THE ITERATION COUNT
        MOV     R3,-(SP)        ;; SAVE R3
        MOV     R4,-(SP)        ;; SAVE R4
        MOV     R5,-(SP)        ;; SAVE R5
        MOVVB   SOMODE+1,R4    ;; GET THE NUMBER OF DIGITS TO TYPE
        NEG     R4              ;; SUBTRACT IT FOR MAX. ALLOWED
        ADD     #6,R4           ;; SAVE IT FOR USE
        MOVVB   R4,SOMODE      ;; GET THE ZERO FILL SWITCH
        MOV     12(SP),R5      ;; PICKUP THE INPUT NUMBER
        CLR     R3              ;; CLEAR THE OUTPUT WORD
        ROL    R5              ;; ROTATE MSB INTO "C"
        BR     3$              ;; GO DO MSB
        ROL    R5              ;; FORM THIS DIGIT
        ROL    R5
        MOV     R5,R3
        ROL    R3              ;; GET LSB OF THIS DIGIT
        DECB   SOMODE          ;; TYPE THIS DIGIT?
        BPL    7$              ;; BR IF NO
        BIC   #177770,R3      ;; GET RID OF JUNK
        BNE   4$              ;; TEST FOR 0
        TST   R4              ;; SUPPRESS THIS 0?
        BEQ   5$              ;; BR IF YES
        INC   R4              ;; DON'T SUPPRESS ANYMORE 0'S
        BIS   #'0,R3          ;; MAKE THIS DIGIT ASCII
        BIS   #' ,R3          ;; MAKE ASCII IF NOT ALREADY
        MOVVB R3,#$           ;; SAVE FOR TYPING
        TYPE   #5$            ;; GO TYPE THIS DIGIT
        DECB   SOCNT          ;; COUNT BY 1
        BGT   2$              ;; BR IF MORE TO DO
        BLT   6$              ;; BR IF DONE
        INC   R4              ;; INSURE LAST DIGIT ISN'T A BLANK
        BR    2$              ;; GO DO THE LAST DIGIT
        MOV   (SP)+,R5        ;; RESTORE R5
        MOV   (SP)+,R4        ;; RESTORE R4
        MOV   (SP)+,R3        ;; RESTORE R3
        MOV   2(SP),4(SP)    ;; SET THE STACK FOR RETURNING
        MOV   (SP)+,(SP)
        RTI                    ;; RETURN
6$:      .BYTE 0              ;; STORAGE FOR ASCII DIGIT
7$:      .BYTE 0              ;; TERMINATOR FOR TYPE ROUTINE
8$:      .BYTE 0              ;; OCTAL DIGIT COUNTER
SOCNT:  .BYTE 0

```

5362 022303 000  
5363 022304 000000

SOEILL: :BYTE 0 ;:ZERO FILL SWITCH  
SOMODE: :WORD 0 ;:NUMBER OF DIGITS TO TYPE

5364  
5365

.SBTTL TYPDSS - TYPE DECIMAL, LEADING ZEROES SUPPRESSED

5366  
5367

:TYPDSS  
:ROUTINE FOR TYPING OUT DECIMAL NUMBERS, LEADING 0'S ARE SUPPRESSED  
:THE NUMBER IS LEFT JUSTIFIED. NOTE THE 16 BIT BINARY NUMBER SHOULD

5368  
5369

:BE POSITIVE (BIT 15= 0)  
:CALL: MOV NUMBER, -(SP) ;:PUT BINARY NUMBER ON STACK  
: TYPDSS ;:GO TYPE DECIMAL

5370  
5371

5372  
5373

5374 022306 016637 000004 022346

TYPDES: MOV 4(SP), 1\$ ;:GET THE NUMBER  
MOV #1\$, -(SP) ;:PUT PTR ON THE STACK  
JSR PC, 2\$SDB2D ;:GO CONVERT BINARY NO. TO

5375 022314 012746 022346

5376 022320 004737 022506

5377 022324 004737 022352

5378 022330 016666 000002 000004

5379  
5380 022330 016666 000002 000004

5381 022336 011666 000002

5382 022342 005726

5383 022344 000002

5384  
5385 022346 000000 000000

MOV 2(SP), 4(SP) ;:ADJUST RETURN  
MOV (SP), 2(SP) ;:ADJUST RETURN ADRES  
TST (SP)+ ;:POP STACK  
RTI ;:RETURN

1\$: .WORD 0,0

5386  
5387

.SBTTL TYPE NUMERICAL ASCIZ STRING SUPPRESS LEADING ZEROS

5388  
5389

:\*\*\*\*\*  
:THIS ROUTINE IS USED TO TYPE AN ASCIZ NUMBER SUPPRESSING THE  
:LEADING NUMBERS.

5390  
5391

:CALL  
: \* MOV #NUMADR, -(SP) ;:FIRST ADDRESS OF ASCIZ STRING  
: \* JSR PC, 2\$SUPRS

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5396  
5397

5398 022352 010046

5399 022354 016600 000004

5400 022360 105710

5401 022362 001403

5402 022364 122720 000060

5403 022370 001773

5404 022372 005300

5405 022374 010037 022402

5406 022400 104401

\$SUPRS: MOV RO, -(SP) ;:SAVE RO  
MOV 4(SP), RO ;:PICKUP THE POINTER  
1\$: TSTB (RO) ;:TERMINATEOR?  
BEQ 2\$ ;:BR IF YES  
CMPB #'0, (RO)+ ;:IS THIS AN ASCII "0" ?  
BEQ 1\$ ;:BR IF YES  
2\$: DEC RO ;:BACKUP BY "1"  
MOV RO, 3\$ ;:SAVE FOR TYPING  
TYPE ;:GO TYPE  
3\$: .WORD 0 ;:ASCIZ POINTER GOES HERE  
MOV (SP)+, RO ;:RESTORE RO  
MOV (SP)+, (SP) ;:RESTORE THE STACK  
RTS PC ;:RETURN

.SBTTL SAVE AND RESTORE RO-R5 ROUTINES

5407 022402 000000

:\*\*\*\*\*  
:SAVE RO-R5  
:CALL:  
: \* SAVREG

5408 022404 012600

5409 022406 012616

5410 022410 000207

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5430 022412 010046
5431 022414 010146
5432 022416 010246
5433 022420 010346
5434 022422 010446
5435 022424 010546
5436 022426 016646 000022
5437 022432 016646 000022
5438 022436 016646 000022
5439 022442 016646 000022
5440 022446 000002
5441
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5445 022450
5446 022450 012666 000022
5447 022454 012666 000022
5448 022460 012666 000022
5449 022464 012666 000022
5450 022470 012605
5451 022472 012604
5452 022474 012603
5453 022476 012602
5454 022500 012601
5455 022502 012600
5456 022504 000002
5457
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5471 022506 104413
5472 022510 015602 000002
5473 022514 012700 022666

```

;;UPON RETURN FROM \$\$SAVREG THE STACK WILL LOOK LIKE:

```

*
*TOP---(+16)
* +2---(+18)
* +4---R5
* +6---R4
* +8---R3
*+10---R2
*+12---R1
*+14---R0

```

\$\$SAVREG:

```

MOV R0,-(SP) ;; PUSH R0 ON STACK
MOV R1,-(SP) ;; PUSH R1 ON STACK
MOV R2,-(SP) ;; PUSH R2 ON STACK
MOV R3,-(SP) ;; PUSH R3 ON STACK
MOV R4,-(SP) ;; PUSH R4 ON STACK
MOV R5,-(SP) ;; PUSH R5 ON STACK
MOV 22(SP),-(SP) ;; SAVE PS OF MAIN FLOW
MOV 22(SP),-(SP) ;; SAVE PC OF MAIN FLOW
MOV 22(SP),-(SP) ;; SAVE PS OF CALL
MOV 22(SP),-(SP) ;; SAVE PC OF CALL
RTI

```

;;RESTORE RO-R5

;;CALL:

\* RESREG

\$\$RESREG:

```

MOV (SP)+,22(SP) ;; RESTORE PC OF CALL
MOV (SP)+,22(SP) ;; RESTORE PS OF CALL
MOV (SP)+,22(SP) ;; RESTORE PC OF MAIN FLOW
MOV ( ?)+,22(SP) ;; RESTORE PS OF MAIN FLOW
MOV (SP)+,R5 ;; POP STACK INTO R5
MOV (SP)+,R4 ;; POP STACK INTO R4
MOV (SP)+,R3 ;; POP STACK INTO R3
MOV (SP)+,R2 ;; POP STACK INTO R2
MOV (SP)+,R1 ;; POP STACK INTO R1
MOV (SP)+,R0 ;; POP STACK INTO R0
RTI

```

.\$BTTL DOUBLE LENGTH BINARY TO DECIMAL ASCII CONVERT ROUTINE

```

*****
*THIS ROUTINE WILL CONVERT A 32-BIT BINARY NUMBER TO AN UNSIGNED
*DECIMAL (ASCII) NUMBER. THE SIGN OF THE BINARY NUMBER MUST BE
*POSITIVE.

```

;;CALL

```

* MOV #PNTR,-(SP) ;; POINTER TO LOW WORD OF BINARY NUMBER
* JSR PC,0#$DB2D ;; THE FIRST ADDRESS OF ASCII
* RETURN ;; IS ON THE STACK

```

.\$DB2D:

```

SAVREG ;; SAVE REGISTERS
MOV 2(SP),R2 ;; PICKUP THE DATA POINTER
MOV #SDECVL,R0 ;; GET ADDRESS OF "SDECVL" STRING

```

```

5474 022520 010066 000002      MOV      R0,2(SP)      ;;PUT ADDRESS OF ASCII STRING ON STACK
5475 022524 012201      MOV      (R2)+,R1     ;;PICKUP THE BINARY NUMBER
5476 022526 012202      MOV      (R2)+,R2
5477 022530 012737 000012 022604      MOV      #10,R4       ;;SET UP TO DO 10 CONVERSIONS
5478 022536 012704 022616      MOV      #STNPNR,R4   ;;ADDRESS OF TEN POWER
5479 022542 012705 022620      MOV      #STNPNR+2,R5
5480 022546 005003      1$: CLR      R3        ;;CLEAR PARTIAL
5481 022550 161401      2$: SUB      (R4),R1   ;;SUBTRACT TEN POWER
5482 022552 005602      SBC      R2
5483 022554 161502      SUB      (R5),R2
5484 022556 002402      BLT      3$         ;;BR IF TEN POWER TOO LARGE
5485 022560 005203      INC      R3        ;;ADD 1 TO PARTIAL
5486 022562 000772      BR       2$        ;;LOOP
5487 022564 062401      3$: ADD      (R4)+,R1 ;;RESTORE SUBTRACTED VALUE
5488 022566 005502      ADC      R2
5489 022570 062402      ADD      (R4)+,R2
5490 022572 022525      CMP      (R5)+,(R5)+ ;;MOVE TO NEXT TEN POWER
5491 022574 052703 000060      BIS      #10,R3     ;;CHANGE PARTIAL TO ASCII
5492 022600 110320      MOVW    R3,(R0)+    ;;SAVE IT
5493 022602 005327      DEC      (PC)+     ;;DONE?
5494 022604 000000      4$: .WORD   0
5495 022606 001357      BNE     ;;BR IF NO
5496 022610 105020      CLRB    (R0)+     ;;TERMINATOR
5497 022612 104414      RESREG  ;;RESTORE REGISTERS
5498 022614 000207      RTS     PC        ;;RETURN
5499 022616 145000      $TNPNR: 145000    ;;1.0E09
5500 022620 035632      35632
5501 022622 160400      160400    ;;1.0E08
5502 022624 002765      2765
5503 022626 113200      113200    ;;1.0E07
5504 022630 000230      230
5505 022632 041100      041100    ;;1.0E06
5506 022634 000017      17
5507 022636 103240      103240    ;;1.0E05
5508 022640 000001      1
5509 022642 023420      23420    ;;1.0E04
5510 022644 000000      0
5511 022646 001750      1750    ;;1.0E03
5512 022650 000000      0
5513 022652 000144      144    ;;1.0E02
5514 022654 000000      0
5515 022656 000012      12    ;;1.0E01
5516 022660 000000      0
5517 022662 000001      1    ;;1.0E00
5518 022664 000000      0
5519 022666 000014      $DECVL: .BLKB 12. ;;RESERVE STORAGE FOR ASCII STRING
5520
5521
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5529

```

.SBTTL TRAP DECODER

```

;*****
;THIS ROUTINE WILL PICKUP THE LOWER BYTE OF THE "TRAP" INSTRUCTION
;AND USE IT TO INDEX THROUGH THE TRAP TABLE FOR THE STARTING ADDRESS
;OF THE DESIRED ROUTINE. THEN USING THE ADDRESS OBTAINED IT WILL
;GO TO THAT ROUTINE.

```

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022702 010046  
022704 016600  
022710 005740  
022712 111000  
022714 006300  
022716 016000  
022722 000200

000002  
  
  
  
  
022736

```
$TRAP:  MOV    RO, -(SP)      ;; SAVE RO
        MOV    2(SP), RO     ;; GET TRAP ADDRESS
        TST   -(RO)         ;; BACKUP BY 2
        MOVB  (RO), RO       ;; GET RIGHT BYTE OF TRAP
        ASL   RO             ;; POSITION FOR INDEXING
        MOV   $TRPAD(RO), RO ;; INDEX TO TABLE
        RTS   RO             ;; GO TO ROUTINE
```

;; THIS IS USE TO HANDLE THE "GETPRI" MACRO

022724 011646  
022726 016666  
022734 000002

000004 000002

```
$TRAP2: MOV    (SP), -(SP)    ;; MOVE THE PC DOWN
        MOV    4(SP), 2(SP)   ;; MOVE THE PSW DOWN
        RTI                    ;; RESTORE THE PSW
```

.SBTTL TRAP TABLE

;\*THIS TABLE CONTAINS THE STARTING ADDRESSES OF THE ROUTINES CALLED  
; BY THE "TRAP" INSTRUCTION.

ROUTINE  
-----

\$TRPAD:	.WORD	\$TRAP2		
	\$TYPE	;;CALL=TYPE	TRAP+1(104401)	TTY TYPEOUT ROUTINE
	\$TYPOC	;;CALL=TYPOC	TRAP+2(104402)	TYPE OCTAL NUMBER (WITH LEADING ZEROS)
	\$TYPOS	;;CALL=TYPOS	TRAP+3(104403)	TYPE OCTAL NUMBER (NO LEADING ZEROS)
	\$TYPON	;;CALL=TYPON	TRAP+4(104404)	TYPE OCTAL NUMBER (AS PER LAST CALL)
	\$TYPDS	;;CALL=TYPDS	TRAP+5(104405)	TYPE DECIMAL NUMBER (WITH SIGN)
	\$GTSWR	;;CALL=GTSWR	TRAP+6(104406)	GET SOFT-SWR SETTING
	\$CKSWR	;;CALL=CKSWR	TRAP+7(104407)	TEST FOR CHANGE IN SOFT-SWR
	\$RDOCHR	;;CALL=RDOCHR	TRAP+10(104410)	TTY TYPEIN CHARACTER ROUTINE
	\$RDLIN	;;CALL=RDLIN	TRAP+11(104411)	TTY TYPEIN STRING ROUTINE
	\$RDOCT	;;CALL=RDOCT	TRAP+12(104412)	READ AN OCTAL NUMBER FROM TTY
	\$SAVREG	;;CALL=SAVREG	TRAP+13(104413)	SAVE RO-R5 ROUTINE
	\$RESREG	;;CALL=RESREG	TRAP+14(104414)	RESTORE RO-R5 ROUTINE
	CN.RST	;;CALL=CON.RESET	TRAP+15(104415)	CONTROL RESET ROUTINE
	DR.RST	;;CALL=DRV.RESET	TRAP+16(104416)	DRIVE RESET ROUTINE
	MSGE	;;CALL=MESSAGE	TRAP+17(104417)	MESSAGE HANDLER
	TY.MSG	;;CALL=TYPMSG	TRAP+20(104420)	MESSAGE TYPEOUT ROUTINE
	CN.RDY	;;CALL=CON.RDY	TRAP+21(104421)	WAIT FOR CONTROL READY
	TSTRWS	;;CALL=TST.RWS	TRAP+22(104422)	TEST R/W/S RDY SET
	RES.DO	;;CALL=RESDON	TRAP+23(104423)	DRIVE RESET DONE?
	TYPDES	;;CALL=TYPDSS	TRAP+24(104424)	TYPE DECIMAL. SUPRES LDG 0'S



.SBTTL POWER DOWN AND UP ROUTINES

5586  
 5587  
 5588  
 5589  
 5590 023010 012737 023154 000024  
 5591 023016 012737 000340 000026  
 5592 023024 010046  
 5593 023026 010146  
 5594 023030 010246  
 5595 023032 010346  
 5596 023034 010446  
 5597 023036 010546  
 5598 023040 017746 156074  
 5599 023044 010637 023160  
 5600 023050 012737 023062 000024  
 5601 023056 000000  
 5602 023060 000776  
 5603  
 5604  
 5605  
 5606 023062 012737 023154 000024  
 5607 023070 013706 023160  
 5608 023074 005037 023160  
 5609 023100 005237 023160  
 5610 023104 001375  
 5611 023106 012677 156026  
 5612 023112 012605  
 5613 023114 012604  
 5614 023116 012603  
 5615 023120 012602  
 5616 023122 012601  
 5617 023124 012600  
 5618 023126 012737 023010 000024  
 5619 023134 012737 000340 000026  
 5620 023142 104401  
 5621 023144 023162  
 5622 023146 012716  
 5623 023150 004244  
 5624 023152 000002  
 5625 023154 000000  
 5626 023156 000776  
 5627 023160 000000  
 5628 023162 005015 047520 042527  
 5629 023170 000122  
 5630  
 5631  
 5632

```

*****
:POWER DOWN ROUTINE
$PWFDN: MOV    $SILLUP, @PWVVEC    ;; SET FOR FAST UP
        MOV    @340, @PWVVEC+2    ;; PRIO:7
        MOV    R0, -(SP)          ;; PUSH R0 ON STACK
        MOV    R1, -(SP)          ;; PUSH R1 ON STACK
        MOV    R2, -(SP)          ;; PUSH R2 ON STACK
        MOV    R3, -(SP)          ;; PUSH R3 ON STACK
        MOV    R4, -(SP)          ;; PUSH R4 ON STACK
        MOV    R5, -(SP)          ;; PUSH R5 ON STACK
        MOV    @SWR, -(SP)        ;; PUSH @SWR ON STACK
        MOV    SP, $SAVR6        ;; SAVE SP
        MOV    @PWUP, @PWVVEC    ;; SET UP VECTOR
        HALT
        BR     .-2                ;; HANG UP
*****
:POWER UP ROUTINE
$PWUP:  MOV    $SILLUP, @PWVVEC    ;; SET FOR FAST DOWN
        MOV    $SAVR6, SP        ;; GET SP
        CLR    $SAVR6           ;; WAIT LOOP FOR THE TTY
1$:     INC    $SAVR6           ;; WAIT FOR THE INC
        BNE   1$                ;; OF WORD
        MOV    (SP)+, @SWR      ;; POP STACK INTO @SWR
        MOV    (SP)+, R5        ;; POP STACK INTO R5
        MOV    (SP)+, R4        ;; POP STACK INTO R4
        MOV    (SP)+, R3        ;; POP STACK INTO R3
        MOV    (SP)+, R2        ;; POP STACK INTO R2
        MOV    (SP)+, R1        ;; POP STACK INTO R1
        MOV    (SP)+, R0        ;; POP STACK INTO R0
        MOV    @PWFDN, @PWVVEC    ;; SET UP THE POWER DOWN VECTOR
        MOV    @340, @PWVVEC+2    ;; PRIO:7
        TYPE   $POWER           ;; REPORT THE POWER FAILURE
$PWFMG: .WORD  $POWER           ;; POWER FAIL MESSAGE POINTER
        MOV    (PC)+, (SP)      ;; RESTART AT PWFL
$PWRAD: .WORD  PWFL            ;; RESTART ADDRESS
        RTI
$SILLUP: HALT                    ;; THE POWER UP SEQUENCE WAS STARTED
        BR     .-2                ;; BEFORE THE POWER DOWN WAS COMPLETE
$SAVR6: 0
$POWER: .ASCIZ <15><12>"POWER"
        .EVEN
    
```

.SBTTL FUNCTION SELECTION PROGRAM

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: THIS IS THE FUNCTION SELECTION PROGRAM.  
: ON ENTERING THIS SUB-PROGRAM THE FIRST QUESTION ASKED IS  
: FUNCTION? IN REPLY TYPE IN ONE OF THE FOLLOWING COMMANDS  
: COMMANDS: CR - CONTROL RESET  
: DR - DRIVE RESET  
: SK - SEEK  
: WR - WRITE  
: RD - READ  
: WC - WRITE CHECK  
: RC - READ CHECK  
: TERMINATE EVERY COMMAND WITH <CR>. FURTHER QUESTIONS (RKBA? RKDA?  
: WORDS? ) WILL BE ASKED. TYPE IN THE BUS ADDRESS (OCTAL), DISK ADDRESS  
: (OCTAL), AND NUMBER OF WORDS TO BE TRANSFERRED (OCTAL). IF A NON-EXISTENT  
: CYLINDER OR A NON-EXISTENT SECTOR IS TYPED IN, THE QUESTION (RKDA?) WILL  
: BE ASKED AGAIN.  
: IN CASE OF SEEK FUNCTION, SEEK IS DONE BETWEEN A SET OF CYLINDERS GIVEN  
: BY THE USER (CYL1? , CYL2?). IN REPLY TO (CYL1? , CYL2?) TYPE IN THE OCTAL  
: CYLINDER NUMBERS BETWEEN WHICH THE SEEK IS TO BE DONE. SET SWITCH  
: REGISTER BITS <15-13> TO THE DRIVE # ON WHICH SEEK IS TO BE DONE.  
: IN CASE OF A WRITE FUNCTION IF SW 0 IS SET TO 1 THE PROGRAM WILL ASK  
: THE USER FOR THE PATTERN TO BE WRITTEN:  
: PATRN?125252<CR>  
: THE USER SHOULD TYPE IN THE (OCTAL) PATTERN HE WANTS TO WRITE.  
: NOTE THAT THE NUMBER OF WORDS TRANSFERRED SHOULD BE WITHIN THE  
: BOUNDS OF THE SYSTEM.  
: IN CASE OF A WRITE CHECK FUNCTION IF SW 0 IS SET TO 1 THE PROGRAM  
: WILL ASK THE USER FOR THE PATTERN TO BE WRITE CHECKED:  
: PATRN?125252<CR>  
: THE USER SHOULD TYPE IN THE (OCTAL) PATTERN TO BE WRITE CHECKED.  
: LOCATIONS "IOBUF0" ONWARDS ARE RESERVED FOR DATA BUFFERS. YOU CAN USE  
: THESE LOCATIONS FOR DOING DATA TRANSFERS IN THIS PROGRAM (OR YOU CAN  
: USE ANY OTHER BUFFER FOR DATA TRANSFER AS LONG AS IT DOES NOT OVERLAY  
: THE PROGRAM).  
: THE SAME FUNCTION IS PERFORMED AGAIN AND AGAIN, THIS PROVIDING  
: A VERY GOOD SCOPE LOOP. IF YOU WANT TO GIVE A NEW FUNCTION PUT SW 3 UP.  
: THE QUESTION (FUNCTION?) WILL BE ASKED AND YOU CAN START ALL OVER AGAIN.  
: IF ON EXECUTING A FUNCTION AN ERROR OCCURS, IT IS REPOTRED . WITH  
: RELEVANT REGISTER CONTENTS GIVEN.

:R2 CONTAINS RKCS CONTENTS  
:R3 CONTAINS RKDA CONTENTS  
:R4, R5 CONTAIN THE CYLINDER #S BETWEEN  
:WHICH SEEK IS TO BE DONE.

023172  
023172 104401 023200  
023176 000407  
023216  
023216 104411

FUNBEG: TYPE 655 ;:TYPE ASCIZ STRING  
BR 645 ;:GET OVER THE ASCIZ  
655: .ASCIZ <15><12>/FUNCTION? /  
645: ROLIN

5689	023220	012600		MOV	(SP)+,R0	
5690	023222	112001		MOVB	(R0)+,R1	
5691	023224	120127	000127	CMPB	R1,#'W	
5692	023230	001026		BNE	2\$	
5693	023232	121027	000122	CMPB	(R0),#'R	
5694	023236	001010		BNE	1\$	
5695	023240	004737	024064	JSR	PC,CHKSWD	;CHECK SW 0 SET?
5696	023244	012702	004003	MOV	#4003,R2	
5697	023250	000536		BR	NXTDA	
5698						
5699	023252	012702	000003	9\$: MOV	#3,R2	
5700	023256	000521		BR	NXTBA	
5701	023260	121027	000103	1\$: CMPB	(R0),#'C	
5702	023264	001342		BNE	FUNBEG	
5703	023266	004737	024064	JSR	PC,CHKSWD	;CHECK SW 0 SET?
5704	023272	012702	004007	MOV	#4007,R2	
5705	023276	000523		BR	NXTDA	
5706						
5707	023300	012702	000007	MOV	#7,R2	
5708	023304	000506		BR	NXTBA	
5709						
5710	023306	120127	000122	2\$: CMPB	R1,#'R	
5711	023312	001014		BNE	3\$	
5712	023314	121027	000104	CMPB	(R0),#'D	
5713	023320	001003		BNE	8\$	
5714	023322	012702	000005	MOV	#5,R2	
5715	023326	000475		BR	NXTBA	
5716	023330	121027	000103	8\$: CMPB	(R0),#'C	
5717	023334	001316		BNE	FUNBEG	
5718	023336	012702	000013	MOV	#13,R2	
5719	023342	000501		BR	NXTDA	
5720						
5721	023344	120127	000104	3\$: CMPB	R1,#'D	
5722	023350	001006		BNE	4\$	
5723	023352	121027	000122	CMPB	(R0),#'R	
5724	023356	001305		BNE	FUNBEG	
5725	023360	012702	000015	MOV	#15,R2	
5726	023364	000470		BR	NXTDA	
5727						
5728	023366	120127	000103	4\$: CMPB	R1,#'C	
5729	023372	001006		BNE	5\$	
5730	023374	121027	000122	CMPB	(R0),#'R	
5731	023400	001274		BNE	FUNBEG	
5732	023402	012702	000001	MOV	#1,R2	
5733	023406	000533		BR	EXEC	
5734						
5735	023410	120127	000123	5\$: CMPB	R1,#'S	
5736	023414	001256		BNE	FUNBEG	
5737	023416	121027	000113	CMPB	(R0),#'K	
5738	023422	001263		BNE	FUNBEG	
5739	023424	012702	000011	MOV	#11,R2	
5740						
5741	023430			6\$: TYPE	,67\$	::TYPE ASCIZ STRING
5742	023430	104401	023436	BR	,66\$	::GET OVER THE ASCIZ
5743	023434	000404				
5744				::67\$: .ASCIZ	/CYL1? /	

```

5745 023446
5746 023446 004737 024032
5747 023452 000766
5748 023454 010004
5749
5750 023456
5751 023456 104401 023464
5752 023462 000404
5753
5754 023474
5755 023474 004737 024032
5756 023500 000766
5757 023502 010005
5758 023504 017700 155430
5759 023510 042700 017777
5760 023514 050004
5761 023516 050005
5762 023520 000466
5763
5764
5765 023522
5766 023522 104401 023530
5767 023526 000404
5768
5769 023540
5770 023540 104412
5771 023542 012637 001476
5772
5773 023546
5774 023546 104401 023554
5775 023552 000404
5776
5777 023564
5778 023564 104412
5779 023566 012600
5780 023570 010001
5781 023572 006201
5782 023574 006201
5783 023576 006201
5784 023600 006201
5785 023602 006201
5786 023604 042701 177400
5787 023610 020127 000312
5788 023614 003354
5789 023616 010001
5790 023620 042701 177760
5791 023624 020127 000013
5792 023630 003346
5793 023632 010003
5794 023634 022702 000015
5795 023640 001416
5796
5797
5798 023642
5799 023642 104401 023650
5900 023646 000405

```

```

665: JSR PC,INPT
      BR 65
      MOV RO,R4

75: TYPE 69$ ::TYPE ASCIZ STRING
     BR 68$ ::GET OVER THE ASCIZ
::69$: .ASCIZ /CYL2? /
68$: JSR PC,INPT
      BR 75
      MOV RO,R5
      MOV 25,R,RO ;GET DRIVE # FROM SW REG<15-13>
      BIC #17777,R0 ;CLR UNWANTED BITS
      BIS RO,R4 ;SET DRIVE # IN DSK ADRES
      BIS RO,R5
      BR EXEC

NXTBA: TYPE 65$ ::TYPE ASCIZ STRING
       BR 64$ ::GET OVER THE ASCIZ
::65$: .ASCIZ /RKBA? /
64$: RDOCT
     MOV (SP)+,INDX2

NXTDA: TYPE 65$ ::TYPE ASCIZ STRING
       BR 64$ ::GET OVER THE ASCIZ
::65$: .ASCIZ /RKDA? /
64$: RDOCT
     MOV (SP)+,RO
     MOV RO,R1
     ASR R1
     ASR R1
     ASR R1
     ASR R1
     ASR R1
     BIC #177400,R1
     CMP R1,#312
     BGT NXTDA
     MOV RO,R1
     BIC #177760,R1
     CMP R1,#13
     BGT NXTDA
     MOV RO,R3
     CMP #15,R2
     BEQ EXEC

NXTWC: TYPE 65$ ::TYPE ASCIZ STRING
       BR 64$ ::GET OVER THE ASCIZ

```

```

5801
5802 023662
5803 023662 104412
5804 023664 005416
5805 023666 012637 001502
5806 023672 000401
5807
5808 023674 104415
5809 023676 022702 000011
5810 023702 001005
5811 023704 020403
5812 023706 001402
5813 023710 010403
5814 023712 000401
5815 023714 010503
5816 023716 013777 001476 155536
5817 023724 010377 155534
5818 023730 013777 001502 155522
5819 023736 010277 155514
5820 023742 105777 155510
5821 023746 100375
5822 023750 022702 000001
5823 023754 001401
5824 023756 104423
5825
5826 023760 032777 140000 155470
5827 023766 001006
5828 023770 032777 000010 155142
5829 023776 001737
5830 024000 000137 023172
5831
5832
5833 024004 012737 023674 001110
5834 024012 012737 023674 001106
5835 024020 004737 016162
5836 024024 104030
5837 024026 104415
5838 024030 000757
5839
5840 024032 104412
5841 024034 012600
5842 024036 020027 000312
5843 024042 003007
5844 024044 006300
5845 024046 006300
5846 024050 006300
5847 024052 006300
5848 024054 006300
5849 024056 062716 000002
5850 024062 000207
5851
5852 024064 032777 000001 155046
5853 024072 001416
5854
5855 024074 104401 024102
5856 024100 000404

```

```

;;65$: .ASCIZ /#WORDS? /
64$:
RDOCT
NEG (SP)
MOV (SP)+,INDX4
BR EXEC

EXEC1: CON.RESET ;CLR EROR, CONTROL RESET
EXEC: CMP #11,R2 ;SEEK FUNCTION?
BNE 2$ ;NO
CMP R4,R3 ;IF SEEK, INSERT THE RIGHT
BEQ 3$ ;CYLINDER ADDRESS
MOV R4,R3
BR 2$
3$: MOV R5,R3
2$: MOV INDX2,@RKBA
MOV F,@RKDA
MOV INDX4,@RKWC
MOV R2,@RKCS
1$: TSTB @RKCS ;WAIT FOR CNTROL RDY
BPL 1$
CMP #1,R2 ;IF IT'S CON RESET FUNCTION
BEQ 4$ ;DONT WAIT FOR R/W/S RDY
RESDON ;R/W/S RDY?

4$: BIT #140000,@RKCS ;ERROR?
BNE FUNERR ;YES
BIT #SW3,@SWR ;TERMINATE THIS FUNCTION OR REPEAT?
BEQ EXEC ;REPEAT
JMP FUNBEG ;TERMINATE

FUNERR: MOV #EXEC1,$LPERR ;SET UP FOR LUPING
MOV #EXEC1,$LPADR
JSR PC,GT4RG
ERROR 30 ;REPORT ERROR
CON.RESET ;CLR ERROR
BR CHSW

INP*: RDOCT
MOV (SP)+,RO
CMP RO,#312
BGT 1$
ASL RO
ASL RO
ASL RO
ASL RO
ASL RO
ADD #2,(SP)
1$: RTS PC

CHKSWD: BIT #SW0,@SWR ;WRITE A PATTERN GIVEN BY USER?
BEQ 1$ ;NO
;YES, ASK FOR PATTERN
TYPE 65$ ;TYPE ASCIZ STRING
BR 64$ ;GET OVER THE ASCIZ

```

```

5857
5858 024112
5859 024112 104412
5860 024114 012637 031446
5861 024120 012737 031446 001476
5862 024126 000207
5863 024130 062716 000006
5864 024134 000207
5865
5866 024136 104416
5867 024140 104415
5868 024142 013737 001230 002120
5869 024150 032737 020000 001230
5870 024156 001404
5871 024160 042737 020000 001230
5872 024166 000403
5873 024170 052737 020000 001230
5874 024176 013777 001230 155260
5875 024204 012777 000011 155244
5876 024212 104421
5877 024214 013777 002120 155242
5878 024222 104421
5879 024224 032777 000100 155220
5880 024232 001001
5881 024234 005725
5882 024236 013737 002120 001230
5883 024244 104416
5884 024246 000205
5885 024250 005037 001230
5886 024254 012700 001232
5887 024260 105710
5888 024262 001413
5889 024264 105760 000002
5890 024270 001410
5891 024272 004537 024136
5892 024276 000405
5893 024300 052710 000002
5894 024304 052760 000002 000002
5895 024312 005720
5896 024314 005720
5897 024316 062737 040000 001230
5898 024324 022700 001251
5899 024330 003353
5900 024332 000207
5901
5902
5903
5904
5905 024334 047103 051124 020114
5906 024342 042122 020131 044504
5907 024350 047104 052047 051440
5908 024356 052105 040440 052106
5909 024364 020122 042523 045505
5910 024372 000
5911
5912 024373 123 047111 047440

;:65$: .ASCIZ /PATRN?/
64$:
RDOCT
MOV (SP)+,IOBUF1 ;SAVE THE PATTERN
MOV #IOBUF1,INDX2
RTS PC
1$: ADD #6,(SP) ;SKIP NXT 2 INST ON RETURN
RTS PC

FCHECK: DRV.RESET
CON.RESET
MOV DRIVAD,DRHOLD ;SAVE DRIVE ADDR
BIT #20000,DRIVAD ;SEE IF ODD
BEQ 1$
BIC #20000,DRIVAD ;MAKE EVEN
BR 2$
1$: BIS #20000,DRIVAD ;MAKE ODD
2$: MOV DRIVAD,DRKDA ;DRIVE ADDR
MOV #11,DRKCS ;DRIVE SEEK
CON.RDY
MOV DRHOLD,DRKDA ;OTHER DRIVE
CON.RDY
BIT #100,DRKDS ;HEADS IN MOTION?
BNE 3$ ;NO 50 RK-05J
TST (R5)+ ;YES RK-05F
MOV DRHOLD,DRIVAD ;RESTORE ADDR
DRV.RESET
RTS R5
SIZEF: CLR DRIVAD ;START AT DRO
MOV #DRIVO,RC ;TABLE OF AVAIL DRIVES
4$: TSTB (R0) ;THIS DRIVE HERE?
BEQ 2$ ;NO
TSTB 2(R0) ;COMPLEMENT HERE?
BEQ 2$ ;NO
JSR R5,FCHECK ;SEE IF F MODEL
BR 2$ ;J MODEL
BIS #2,(R0) ;SET SIGN FOR F
BIS #2,2(R0) ;BOTH DRIVES
2$: TST (R0)+
TST (R0)+ ;NEXT PAIR OF DRIVES
ADD #40000,DRIVAD ;NEXT ACTUL ADDR
CMP #DRIV7+1,R0 ;CHECKED ALL?
BGT 4$ ;NOT YET
RTS PC

;ERROR MESSAGES
EM1: .ASCIZ /CNTRL RDY DIDN'T SET AFTR SEEK/
EM2: .ASCIZ /SIN ON SEEK/

```

5913	024400	020116	042523	045505		
5914	024406	000				
5915						
5916	024407	104	042522	047440	EM3:	.ASCIZ /DRE ON SEEK/
5917	024414	020116	042523	045505		
5918	024422	000				
5919						
5920	024423	047	051105	023522	EM4:	.ASCIZ /'ERR' ON SEEK/
5921	024430	047440	020116	042523		
5922	024436	045505	000			
5923						
5924	024441	104	052522	047440	EM5:	.ASCIZ /DRU ON SEEK, PUT DRV ON 'LOAD' & 'RUN'/
5925	024446	020116	042523	045505		
5926	024454	020054	052520	020124		
5927	024462	051104	020126	047117		
5928	024470	023440	047514	042101		
5929	024476	020047	020046	051047		
5930	024504	047125	000047			
5931						
5932	024510	027522	027527	020123	EM6:	.ASCIZ "R/W/S RDY NOT SET AFTER SEEK"
5933	024516	042122	020131	047516		
5934	024524	020124	042523	020124		
5935	024532	043101	042524	020122		
5936	024540	042523	045505	000		
5937						
5938	024545	123	047111	047440	EM7:	.ASCIZ /SIN ON WRT FMT/
5939	024552	020116	051127	020124		
5940	024560	046506	000124			
5941						
5942	024564	042447	051122	020047	EM10:	.ASCIZ /'ERR' ON DOING WRITE FMT/
5943	024572	047117	042040	044517		
5944	024600	043516	053440	044522		
5945	024606	042524	043040	052115		
5946	024614	000				
5947	024615	123	047111	047440	EM11:	.ASCIZ "SIN ON RD/FMT"
5948	024622	020116	042122	043057		
5949	024630	052115	000			
5950	024633	047	051105	023522	EM12:	.ASCIZ /'ERR' ON READ FMT/
5951	024640	047440	020116	042522		
5952	024646	042101	043040	052115		
5953	024654	000				
5954	024655	127	047522	043516	EM13:	.ASCIZ /WRONG HDRS FROM 'SEC#'
5955	024662	044040	051104	020123		
5956	024670	051106	046517	023440		
5957	024676	042523	021503	000047		
5958						
5959	024704	051105	051117	047440	EM14:	.ASCIZ /EROR ON IMPLIED SEEK FROM 'CYLA' TO 'CYLB'
5960	024712	020116	046511	046120		
5961	024720	042511	020104	042523		
5962	024726	045505	043040	047522		
5963	024734	020115	041447	046131		
5964	024742	023501	052040	020117		
5965	024750	041447	046131	023502		
5966	024756	000				
5967						
5968	024757	122	040505	020104	MS15:	.ASCIZ /READ WRONG HDRS FROM 'CYLB' ABOVE/

5969	024764	051127	047117	020107
5970	024772	042110	051522	043040
5971	025000	047522	020115	041447
5972	025006	046131	023502	040440
5973	025014	047502	042526	000
5974				
5975	025021	122	040505	020104
5976	025026	051127	047117	026107
5977	025034	030440	052123	053440
5978	025042	042122	043040	047522
5979	025050	020115	042523	020103
5980	025056	026060	023440	054503
5981	025064	041114	020047	047450
5982	025072	020116	046511	046120
5983	025100	042511	020104	042523
5984	025106	045505	043040	047522
5985	025114	020115	041447	046131
5986	025122	023501	000051	
5987				
5988	025126	042522	042101	030440
5989	025134	052123	053440	042122
5990	025142	043040	047522	020115
5991	025150	042523	020103	026061
5992	025156	023440	054503	041114
5993	025164	020047	041101	053117
5994	025172	000105		
5995				
5996	025174	042522	042101	053440
5997	025202	047522	043516	044040
5998	025210	051104	020123	047117
5999	025216	044440	050115	044514
6000	025224	042105	051440	042505
6001	025232	020113	051106	046517
6002	025240	023440	054503	040514
6003	025246	020047	047524	023440
6004	025254	054503	041114	000047
6005				
6006	025262	051105	051117	047440
6007	025270	020116	047504	047111
6008	025276	020107	051127	052111
6009	025304	020105	047117	042040
6010	025312	051511	000113	
6011				
6012	025316	044523	020116	047117
6013	025324	042040	044517	043516
6014	025332	053440	044522	042524
6015	025340	000		
6016				
6017	025341	110	020105	047117
6018	025346	042040	044517	043516
6019	025354	051040	040505	000104
6020				
6021	025362	051503	020105	047117
6022	025370	051040	040505	000104
6023				
6024	025376	040504	040524	042440

EM16: .ASCIZ /READ WRONG, 1ST WRD FROM SEC 0, 'CYLB' (ON IMPLIED SEEK FROM 'CYLA')/

MS17: .ASCIZ /READ 1ST WRD FROM SEC 1, 'CYLB' ABOVE/

EM20: .ASCIZ /READ WRONG HORS ON IMPLIED SEEK FROM 'CYLA' TO 'CYLB' /

EM21: .ASCIZ /EROR ON DOING WRITE ON DISK/

EM22: .ASCIZ /SIN ON DOING WRITE/

EM23: .ASCIZ /HE ON DOING READ/

EM24: .ASCIZ /CSE ON READ/

EM25: .ASCIZ /DATA EROR ON READ FROM DISK ADRES/





6081	025767	040	050040	020103	DM14:	.ASCIZ	/	PC	CYLA	CYLB	RKER	RKDS	TR1#			
6082	025774	020040	020040	054503												
6083	026002	040514	020040	020040												
6084	026010	054503	041114	020040												
6085	026016	020040	051040	042513												
6086	026024	020122	020040	045522												
6087	026032	051504	020040	020040												
6088	026040	052040	054522	000043												
6089																
6090	026046	020040	041520	020040	DM16:	.ASCIZ	/	PC	CYLA	CYLB	EXPCT	RECVD	TRY#			
6091	026054	020040	041440	046131												
6092	026062	020101	020040	054503												
6093	026070	041114	020040	020040												
6094	026076	054105	041520	020124												
6095	026104	020040	042522	053103												
6096	026112	020104	020040	051124												
6097	026120	021531	000													
6098																
6099	026123	040	050040	020103	DM17:	.ASCIZ	/	PC	CYLB	EXPCT	RECVD					
6100	026130	020040	020040	054503												
6101	026136	041114	020040	042440												
6102	026144	050130	052103	020040												
6103	026152	051040	041505	042126												
6104	026160	000														
6105																
6106	026161	040	050040	020103	DM24:	.ASCIZ	/	PC	TRY#	RKCS	RKER	RKDS	RKDA: DR	CYL	SUR	SEC
6107	026166	020040	020040	051124												
6108	026174	021531	020040	051040												
6109	026202	041513	020123	020040												
6110	026210	051040	042513	020122												
6111	026216	020040	051040	042113												
6112	026224	020123	051040	042113												
6113	026232	035101	042040	020122												
6114	026240	041440	046131	020040												
6115	026246	020040	051440	051125												
6116	026254	020040	020040	020040												
6117	026262	042523	000103													
6118																
6119	026266	047527	042122	020043	DM25:	.ASCIZ	/	WORD#	EXPCT	RECVD	CYL	SUR	SEC			
6120	026274	042440	050130	052103												
6121	026302	020040	051040	041505												
6122	026310	042126	020040	041440												
6123	026316	046131	020040	052523												
6124	026324	020122	051440	041505												
6125	026332	000														
6126																
6127																
6128																
6129																
6130																
6131		026334														
6132																
6133	026334	001116	001162	001164	DT1:	.WORD		SERRPC, \$REG0, \$REG1, \$REG2, \$REG3, 0								
6134	026342	001166	001170	000000												
6135																
6136	026350	001116	001162	001164	DT7:	.WORD		SERRPC, \$REG0, \$REG1, \$REG2, \$REG3, \$REG4, 0								

:ERROR DATA POINTERS

.EVEN

```

6137 026356 001166 001170 001172
6138 026364 000000
6139
6140 026366 001116 001162 001164 DT11: .WORD $ERRPC,$REG0,$REG1,$REG2,$REG4,$REG5,$REG6,$REG7,C
6141 026374 001166 001172 001174
6142 026402 001176 001200 000000
6143
6144 026410 001116 001162 001164 DT17: .WORD $ERRPC,$REG0,$REG1,$REG2,0
6145 026416 001166 000000
6146
6147 026422 001116 001202 001162 DT24: .WORD $ERRPC,$REG10,$REG0,$REG1,$REG2,$REG4,$REG5,$REG6,$REG7,C
6148 026430 001164 001166 001172
6149 026436 001174 001176 001200
6150 026444 000000
6151
6152 ;DATA BUFFERS
6153
6154 026446 IOBUF0:
6155 026446 000030 OUTBUF: .BLKW 24. ;IOBUF0 AND IOBUF1 ARE
6156 026526 000030 BUFR4: .BLKW 24. ;TWO - 768 WORDS LONG BUFFERS
6157 026606 000030 BUFR5: .BLKW 24. ;NORMALLY USED FOR DATA TRANSFERS
6158 026666 000030 BUFR6: .BLKW 24. ;TO AND FROM DISK
6159 026746 000030 BUFR7: .BLKW 24.
6160 027026 000200 BUFR10: .BLKW 128.
6161 027426 000200 BUFR11: .BLKW 128.
6162 030026 000200 BUFR12: .BLKW 128.
6163 030426 000200 BUFR13: .BLKW 128.
6164 031026 000210 BUFR14: .BLKW 136.
6165
6166 031446 001400 IOBUF1: .BLKW 768.
6167
6168
6169
6170 000001 .END
  
```

ABRT	016772	BUFR13	030426	DRVDDN	001223	EXT10	012732	NOSTN	011026
ADRES	001450	BUFR14	031026	DRVPTA	001226	EXT10	006614	NXTBA	023522
BADTMO	002422	BUFR2	001352	DRV.RE=	104416	EXT5	007352	NXTDA	023546
BEGIN	010532	BUFR4	026526	DR.RST	016470	EXT6	010432	NXTDRV	003760
BEGSK	013250	BUFR5	026606	DSKADR	001432	EXT7	012170	NXTPAT	001426
BIT0 =	000001	BUFR6	026666	DSWR =	177570	FCHKC	024136	NXTWC	023642
BIT00 =	000001	BUFR7	026746	DT1	026334	FDRIVE	002114	OUTADR	001262
BIT01 =	000002	BUSAOR	001434	DT11	026366	FDRVE1	002116	OUTBUF	026446
BIT02 =	000004	CHKHOR	007260	DT17	026410	FFUNC	001216	PATO	001414
BIT03 =	000010	CHKSWO	024064	DT24	026422	FINISH	011512	PAT1	001416
BIT04 =	000020	CHSW	023770	DT7	026350	FUNBEG	023172	PAT2	001420
BIT05 =	000040	CKSWR =	104407	EMTVEC=	000030	FUNERR	024004	PAT3	001422
BIT06 =	000100	CLRERR	012162	EM1	024334	GCYL	016434	PBUFO	001404
BIT07 =	000200	CMPAGA	011244	EM10	024564	GETBUF	010044	PBUF1	001406
BIT08 =	000400	CMPGRP	014622	EM11	024615	GETINF	016214	PGSUBR	001430
BIT09 =	001000	CN.RDY	016620	EM12	024633	GOBAK	011650	PIRG =	177772
BIT1 =	000002	CN.RST	016602	EM13	024655	GOTYPE	013600	PIRGVE=	000240
BIT10 =	002000	COMPAR	011220	EM14	024704	GTSWR =	104406	PLOT	014222
BIT11 =	004000	CON.RD=	104421	EM16	025021	GT4RG	016162	PLTGRP	014106
BIT12 =	010000	CON.RE=	104415	EM2	024373	GTSRG	016136	PLTPT	014736
BIT13 =	020000	CR =	000015	EM20	025174	HT =	000011	PLT1	014436
BIT14 =	040000	CRLF =	000200	EM21	025262	INADR	001260	PRSPAT	001424
BIT15 =	100000	CSEORR	011654	EM22	025316	INDX1	001474	PRO =	000000
BIT2 =	000004	DOISP =	177570	EM23	025341	INDX2	001476	PR1 =	000040
BIT3 =	000010	DH1	025500	EM24	025362	INDX3	001500	PR2 =	000100
BIT4 =	000020	DH11	025653	EM25	025376	INDX4	001502	PR3 =	000140
BIT5 =	000040	DH13	025750	EM26	025440	INPT	024032	PR4 =	000200
BIT6 =	000100	DH14	025767	EM27	025456	IOBUFO	026446	PR5 =	000240
BIT7 =	000200	DH16	026046	EM3	024407	IOBUF1	031446	PR6 =	000300
BIT8 =	000400	DH17	026123	EM30	025473	IOTVEC=	000020	PR7 =	000340
BIT9 =	001000	DH24	026161	EM4	024423	LF =	000012	PS =	177776
BLNKS1	002111	DH25	026266	EM5	024441	LUPHE	010640	PSW =	177776
BLNKS2	002110	DH6	025546	EM6	024510	LUPSIN	010632	PTGEN0	010106
BLNKS3	002107	DH7	025576	EM7	024545	LUPSW	001222	PTGEN1	010170
BLNKS4	002106	DISPLA	001142	ERCNT1	001504	LUPWCE	011350	PTGEN2	010272
BLNKS5	002105	DISPRE	000174	ERCNT2	001506	MESAGE=	104417	PTGEN3	010334
BLNKS6	002104	DMPREG	017662	ERCNT3	001510	MISCMP	012016	PTRN01	010164
BLNKS7	002103	DOME	011636	ERCNT4	001512	MSGE	016044	PTRN02	010166
BLNKS8	002102	DONTRK	011576	ERCNT5	001514	MSG1	001602	PT1	001560
BLNKS9	002101	DOSURI	011630	ERCNT6	001516	MSG10	001742	PT10	001576
BLNK10	002100	DOWCHK	012420	ERCNT7	001520	MSG11	001771	PT11	001600
BLNK13	002075	DOWRT	012224	ERCNT8	001522	MSG12	002027	PT2	001562
BPTVEC=	000014	DRHOLD	002120	ERRTYP	017446	MSG13	002053	PT3	001564
BRKDA	016220	DRIVAD	001230	ERRVEC=	000004	MSG14	002064	PT4	001566
BTEOP	015232	DRIVS	001224	ERR1	016376	MSG2	001610	PT5	001570
BUFLGO	001410	DRIVO	001232	ERR2	016320	MSG3	001616	PT6	001572
BUFLG1	001412	DRIV1	001234	ERWCHK	011404	MSG4	001640	PT7	001574
BUFNO	001446	DRIV2	001236	ESR13	015456	MSG5	001657	PWRFL	004244
BUFR	001266	DRIV3	001240	ESR15	015364	MSG6	001716	PWRVEC=	000024
BUFR1	001320	DRIV4	001242	ESR20	015532	MSG7	001733	RDAGAI	010642
BUFR10	027026	DRIV5	001244	ESR25	015620	MS15	024757	RDCHR =	104410
BUFR11	027426	DRIV6	001246	EXEC	023676	MS17	025126	RDLIN =	104411
BUFR12	030026	DRIV7	001250	EXEC1	023674	NOHE	010760	RDOCT =	104412

READ	010606	STKLMT=	177774	TST7	010436	SENULL	015344	\$REG3	001170
REPEAT	012866	ST2	003512	TYPDES	022306	SEOP	015246	\$REG4	001172
REPMS	011274	ST3	003742	TYPDS =	104405	SEOPCT	015270	\$REG5	001174
REPTIM	013200	SWR	001140	TYPDSS=	134424	SEFLG	001103	\$REG6	001176
RESOON=	104423	SWREG	000176	TYPE =	104401	SEMAX	001115	\$REG7	001200
RESREG=	104414	SW0	= 000001	TYPMSG=	104420	SEORR	017162	\$RESRE	022450
RESVEC=	000010	SW00	= 000001	TYP0C =	104402	SEORPC	001116	\$RTMAD	015342
RES.DO	016514	SW01	= 000002	TYPON =	104404	SEORTB	002122	\$SAVRE	022412
RETRY1	001252	SW02	= 000004	TYP0S =	104403	SEORTL	001112	\$SAVR6	023160
RETRY2	001254	SW03	= 000010	TYPTIM	013736	SESCAP	001204	\$SCOPE	017006
RETRY3	001256	SW04	= 000020	TY.MSG	016106	SEFILL	001156	\$SETUP=	000117
RKBA	001462	SW05	= 000040	WBUSAD	001442	SEFILLS	001155	\$STUP =	177777
RKCS	001456	SW06	= 000100	WCAGAI	011132	SGADR	001120	\$SUPRS	022352
RKDA	001464	SW07	= 000200	WCEROR	012062	SGOAT	001124	\$SVLAD	017120
RKDB	001466	SW08	= 000400	WCERR	012442	\$GET42	015320	\$SVPC =	000220
RKDS	001452	SW09	= 001000	WCHI	012446	\$GTSWR	021154	\$SWR =	163000
RKER	001454	SW1	= 000002	WCHI1	012440	\$HD =	000000	\$SWRMK=	000000
RKPRI	001470	SW10	= 002000	WCLO	012646	\$HIOCT	022056	\$TKB	001146
RKVEC	001472	SW11	= 004000	WCREPT	011334	\$ICNT	001104	\$TKCNT	020612
RKWC	001460	SW12	= 010000	WDSKAD	001440	\$ILLUP	023154	\$TKINT	020622
R6	=:000006	SW13	= 020000	WRDCNT	001436	\$INTAG	001135	\$TKQEN=	020621
R7	=:000007	SW14	= 040000	WRERR	012240	\$ITEMB	001114	\$TKQIN	020614
SAVREG=	104413	SW15	= 100000	WRHI	012400	\$LF	001214	\$TKQOU	020616
SBR1	006526	SW2	= 000004	WRLO	012242	\$LPADR	001106	\$TKQSR	020620
SBR2	006552	SW3	= 000010	WRLO1	012236	\$LPERR	001110	\$TKS	001144
SBR3	007224	SW4	= 000020	WRTCHK	011116	\$MNEW	021745	\$TKSRV	020672
SECPTR	010426	SW5	= 000040	WRDCN	001444	\$MSWR	021734	\$TN =	000013
SFTCMP	011166	SW6	= 000100	XHE	011442	\$MUL =	000003	\$TNPWR	022616
SIAD	001542	SW7	= 000200	XXDPMO	001220	\$MULT	020500	\$TPB	001152
SIZEF	024250	SW8	= 000400	\$AUTOB	001134	\$NULL	001154	\$TPFLG	001157
SKDON	015152	SW9	= 001000	\$BADR	001122	\$NMTST=	000001	\$TPS	001150
SMGRP	014472	TBITVE=	000014	\$BDAT	001126	\$OCNT	022302	\$TRAP	022702
SOAD	001524	TIMDON	014050	\$BELL	001206	\$OMODE	022304	\$TRAP2	022724
SORT	013342	TIMER	001264	\$CHARC	020474	\$OVER	017146	\$TRP =	000025
SP1	012702	TIMSEK	014776	\$CKSWR	021064	\$PASS	001100	\$TRPAD	022736
SP10	012724	TKVEC =	000060	\$CNTAG	001100	\$POWER	023162	\$TSTNM	001102
SP11	012726	TPVEC =	000064	\$CM1 =	000011	\$PWAD	023150	\$TTYIN	021712
SP12	012730	TRAPVE=	000034	\$CM2 =	000022	\$PWDRN	023010	\$TYPDS	020034
SP2	012704	TRTVEC=	000014	\$CM3 =	000011	\$PWIMG	023144	\$TYPE	020260
SP3	012706	TSTRWS	016716	\$CNTLG	021727	\$PWIRP	023062	\$TYPEC	020430
SP4	012710	TST.RW=	104422	\$CNTLU	021722	\$QUES	001212	\$TYPEX	020476
SP5	012712	TST1	004260	\$CRLF	001213	\$RDCHR	021366	\$TYP0C	022104
SP6	012714	TST10	012174	\$DBLK	020250	\$RDLIN	021456	\$TYPON	022120
SP7	012716	TST11	012736	\$DB20	022506	\$RDOCT	021756	\$TYP0S	022060
SP8	012720	TST12	015224	\$DECVL	022666	\$RDSZ =	000010	\$XTSTR	017030
SP9	012722	TST2	004624	\$DOAGN	015340	\$REGAD	001160	\$SET4=	000000
STACK =	001100	TST3	005122	\$DTBL	020240	\$REGO	001162	\$OFILL	022303
START	002462	TST4	005612	\$ENDAD	015330	\$REG1	001164	.	= 034446
STARTA	002530	TST5	006620	\$ENDCT	015276	\$REG10	001202		
START1	003J74	TST6	007356	\$ENDMG	015347	\$REG2	001166		

. ABS. 034446 000

ERRORS DETECTED: 0

B10

MO-11-DZRKL-E, RK11-RK05 DYNAMIC TEST MACY11 30(1046) 14-JUL-77 08:03 PAGE 119  
DZRKL.P11 26-APR-77 12:27 SYMBOL TABLE

DSKM:DZRKL,DSKZ:DZRKL/SOL=DSKZ:SYSMAC.SML,DSKZ:DZRKL.P11  
RUN-TIME: 15 21 .5 SECONDS  
RUN-TIME RATIO: 124/37=3.3  
CORE USED: 35K (69 PAGES)