

RK11/RK05

DYNAMIC TEST
MD-11-DZRKL-D

EP-DZRKL-D-DL-B

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IDENTIFICATION

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1.0 ABSTRACT

THE RK11/RK05 DYNAMIC TEST AIMS AT

1. DEMONSTRATING THE ELECTROMECHANICAL INTEGRITY OF THE DRIVE.
2. CHECKING THE LINEAR POSITIONER CONTROL AND SPEED CONTROL
3. VERIFYING THE INTEGRITY OF THE READ WRITE LOGIC
4. PROVIDING A TIMER FOR THE SEEK FUNCTION.

THIS IS A TEST ONE LEVEL HIGHER THAN THE BASIC RK11 LOGIC TESTS.

2.0 REQUIREMENTS

2.1 EQUIPMENT

- A. PDP11 WITH CONSOLE TELETYPE.
- B. 8K OF MEMORY
- C. RK11 OR RKV11 CONTROLLER
- D. 1-8 RK05 OR RK05F DRIVES (DRIVE TYPES MAY BE MIXED)

2.2 PRELIMINARY PROGRAMS

RK11 LOGIC TEST I (MAINDEC-11-DZRKJ)
RK11 LOGIC TEST II (MAINDEC-11-DZRKK)

2.3 EXECUTION TIME

ERROR FREE FIRST PASS ON PDP11/20 WITH CORE MEMORY TAKES APPROXIMATELY 5 MINUTES (WITHOUT THE SEEK TIMER AND GRAPH, ADDITIONAL 3.5 MINUTES FOR THESE). LESS FOR FASTER MACHINES OR MEMORIES.

3.0 STARTING ADDRESS

200 FOR ANY NORMAL MODE OF OPERATION. ALL SWITCHES DOWN

210 FOR FUNCTION SELECTING PROGRAM (CONVERSATIONAL MODE).

4.0 PROGRAM CONTROL MODES & OPERATOR ACTION

PAPER TAPE LOADING
RYCP DUMP MODE
RYCP CHAIN MODE
ACT11

4.1 PAPER TAPE LOADING

4.1.1 LOAD PROGRAM INTO MEMORY USING STANDARD PROCEDURE FOR ABSOLUTE TAPES.

4.1.2 MAKE SURE THAT THE DRIVES TO BE CHECKED ARE LOADED WITH DISKS AND ARE IN 'RUN'. 'WRT ENABLE' THEM. CHECK THAT 'WRT PROT' LIGHT ON THESE DRIVES IS OFF. PUT DRIVES THAT ARE NOT TO BE TESTED ON 'LOAD'.

4.1.3 LOAD ADDRESS 200

4.1.4 SET SWITCHES IF DESIRED (SEE SEC 6.0)

PRESS START.

4.1.5 THE PROGRAM IDENTIFIES ITSELF

RK11 DYNAMIC TEST
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THEN IT PROCEEDS TO FIND WHICH DRIVES ARE PRESENT AND PRINTS OUT THE DRIVES FOUND. IF AN RK-05F IS DETECTED, AN F IS APPENDED TO THE DRIVE NUMBER:

DRIVES PRESENT

1
1

AFTER TYPING OUT THE DRIVE NUMBER THAT IS GOING TO BE TESTED, EXECUTION OF THE TESTS START.

AFTER ALL THE TESTS HAVE BEEN EXECUTED ON ONE DRIVE THEY ARE EXECUTED ON THE NEXT DRIVE, IF PRESENT. THIS IS REPEATED TILL ALL DRIVES ARE TESTED.

AT THE END OF A PASS THE FOLLOWING IS TYPED OUT:

END PASS X X=0,1,2.....

CONTROL IS TRANSFERRED BACK TO THE BEGINNING OF THE PROGRAM AND RE-EXECUTION BEGINS.

4.2 RKDP DUMP MODE

4.2.1 THE PROGRAM IS LOADED BY THE RKDP MONITOR.

4.2.2 SET SA=200. SELECT ANY SWITCHES YOU WANT AND PRESS START.

4.2.3 THE PROGRAM IDENTIFIES ITSELF AND PRINTS OUT:

TO TEST DRIVE 'N' HALT PROGRAM, REMOVE RKDP PACK AND REPLACE IT WITH A WORK PACK, CLEAR LOCATION 40, AND RESTART PROGRAM

4.3 RKDP CHAIN MODE

THE PROGRAM IS CHAIN LOADED FROM RKDP PACK ON DRIVE 'N'. AFTER IDENTIFYING ITSELF, THE FOLLOWING MESSAGE APPEARS:

'DRIVE 'N' NOT TESTED'

DRIVE 'N' WILL NOT BE TESTED SINCE THE RKDP PACK IS ON THAT DRIVE.

4.4 ACT11 MODE

THE PROGRAM IS LOADED BY THE ACT11 MONITOR. AFTER IDENTIFYING ITSELF, ASCERTAINS THE NUMBER OF DRIVES PRESENT AND PROCEEDS TO TEST EACH OF THEM AS BEFORE.

5.0 DRIVE SELECTION

IF ANY PARTICULAR DRIVE IS TO BE SELECTED FOR TESTING, PUT THAT DRIVE ON 'RUN', 'WRITE ENABLE'. PUT THE REST OF THE DRIVES ON 'LOAD', 'WRITE LOCK'. THEN START AS USUAL.

6.0 SWITCH OPTIONS

IF THE PROGRAM IS BEING RUN ON A SWITCHLESS PROCESSOR (I.E. AN 11/34) THE PROGRAM WILL DETERMINE THAT THE HARDWARE SWITCH REGISTER IS NOT PRESENT AND WILL USE A 'SOFTWARE' SWITCH REGISTER. THE 'SOFTWARE' SWITCH REGISTER IS LOCATED AT LOCATION 176 (8). THE SETTINGS OF THE 'SOFTWARE' SWITCHES ARE CONTROLLED THROUGH A KEYBOARD ROUTINE WHICH IS CALLED BY TYPING A 'CONTROL G'. THE PROGRAM WILL RECOGNIZE THE 'CONTROL G' whenever the program enters the scope routine or begins a new test. the 'SOFTWARE' SWITCH VALUES ARE ENTERED AS AN OCTAL NUMBER IN RESPONSE TO THE PROMPT FROM THE SWITCH ENTRY ROUTINE:

'SWR = NNNNNN NEW ='

EACH TIME SWITCH SETTING ARE ENTERED, THE ENTIRE SWITCH REGISTER IMAGE MUST BE ENTERED. LEADING ZEROS ARE NOT REQUIRED. 'RUBOUT' AND 'CONTROL U' FUNCTIONS MAY BE USED TO CORRECT TYPING ERRORS DURING SWITCH ENTRY.

ON PROCESSORS WITH HARDWARE SWITCH REGISTERS, THE 'SOFTWARE' SWITCH REGISTER MAY BE USED. IF THE PROGRAM FINDS ALL 16 SWITCHES IN THE 'UP' POSITION, ALL SWITCH REGISTER REFERENCES WILL BE TO THE 'SOFTWARE' REGISTER AND THE PROCEDURES DESCRIBED ABOVE MUST BE FOLLOWED.

SW<15>=1 HALT ON ERROR
 SW<14>=1 LOOP ON TEST
 SW<13>=1 INHIBIT ERROR PRINTOUTS
 SW<12>=1 CYCLE ON ERROR TO THE PREVIOUS
 'SCOPE' STATEMENT
 SW<11>=1 DUMP ALL PK11 REGISTERS ON ERROR
 SW<10>=1 RING BELL ON ERROR
 SW<09>=1 LOOP ON SPECIFIC ERROR
 SW<08>=1 LOOP ON TEST INDICATED BY USER (SEE
 SEC. 6.8)
 SW<06>=1 TYPE SEEK TIMER
 SW<05>=1 TYPE THE GRAPHS
 SW<04>=1 PRINT THE COMPLETE GRAPH

SW<03>=1 TERMINATE FUNCTION SELECTED BY USER
 SW<02>=1 DROP THE DRIVE AFTER MAXIMUM
 ALLOWABLE NUMBER OF ERRORS OCCUR
 SW<00>=1 ASK FOR PATTERN TO BE WRITTEN OR
 WRITE CHECKED (FUNCTION SELECTION
 PROGRAM)

6.1 SW<15>

THE PROGRAM HALTS ON ENCOUNTERING AN ERROR. AFTER TYPING OUT THE ERROR MESSAGE AND PERTINENT INFORMATION, PRESSING "CONTINUE" RESTORES NORMAL OPERATION OF THE PROGRAM.

6.2 SW<14>

THE PROGRAM LOOPS ON THE SUBTEST THAT IS BEING EXECUTED WHEN THE SWITCH IS PUT ON. THIS SWITCH IS USED NORMALLY ALONG WITH SW 15.

6.3 SW<13>

THIS SWITCH INHIBITS ALL ERROR MESSAGES. NORMALLY USED WHEN LOOPING ON TEST (SW 14) OR LOOPING ON ERROR (SW 9).

6.4 SW<12>

THIS SWITCH ALLOWS THE PROGRAM TO CYCLE FROM THE POINT OF ERROR TO THE PREVIOUS SCOPE STATEMENT. NOTE THAT IN DOING SO ANY INITIALIZATION BEING DONE AT THE BEGINNING OF THE SUBTEST WILL BE DONE AGAIN AND AGAIN. SEE SEC. 6.7 FOR A DIFFERENT KIND OF SCOPE LOOP.

6.5 SW<11>

THIS SWITCH ALLOWS DUMPING OF ALL PK11 REGISTERS ON

ENCOUNTERING AN ERROR.

6.6 SW<10>
RINGS A BELL ON ERROR, USEFUL WHEN ERROR TIMEOUT IS INHIBITED.

6.7 SW<09>

THIS SWITCH PROVIDES THE TIGHTEST POSSIBLE SCOPE LOOP. NOTE THAT UNLIKE SW12 THE INITIALIZATION OF PARAMETERS AT THE BEGINNING OF THE SUBTEST MAY NOT BE DONE IN THIS CASE. THIS SWITCH IS HELPFUL WHEN A PARTICULAR PART OF A SUBTEST IS BEING REPEATED USING DIFFERENT PARAMETERS AND YOU WANT TO SCOPE ON THE PARAMETER IN ERROR. (EXAMPLE: RKDA IS BEING WRITTEN AND READ BACK WITH COUNT PATTERNS FROM 1 TO 177777. PATTERN 561 IS GIVING ERROR, YOU MIGHT NOT WANT TO GO THROUGH THE 560 PATTERNS BEFORE HITTING ERROR ON THE 561TH PATTERN. IN THIS CASE SW 9 WILL GIVE YOU A SCOPE LOOP ON THE 561TH PATTERN ONLY.)

6.8 SW<08>

THIS SWITCH IS USED TO SELECT A PARTICULAR TEST FOR EXECUTION. WHEN THE PROGRAM IS STARTED (200) WITH THIS SWITCH SET, THE FOLLOWING MESSAGE APPEARS:

OCTAL TEST#?

THE USER SHOULD REPLY WITH THE TEST NUMBER (OCTAL) HE WANTS TO SELECT, FOLLOWED BY CARRIAGE RETURN.

THE SELECTED TEST IS EXECUTED AGAIN AND AGAIN. TO GET OUT OF THIS LOOP, PUT SW 8 BACK TO 0. THIS WILL RESUME NORMAL OPERATION OF THE PROGRAM. NOTE THAT BEFORE TEST 4 CAN BE EXECUTED TEST 2 SHOULD HAVE BEEN DONE AND TEST 6 SHOULD HAVE BEEN DONE BEFORE TEST 7.

6.9 SW<06>

THIS SWITCH WHEN SET MAKES THE PROGRAM TYPE THE SEEK TIMER. THIS SWITCH CAN BE SET OR RESET BEFORE OR DURING THE SEEK TIMER EXECUTION, AND EVEN WHILE THE TIMEOUT IS OCCURRING.

6.10 SW<05>

THIS SWITCH MAKES THE PROGRAM TYPE THE GRAPHS. IF RESET BEFORE THE GRAPH-PLOTTING ROUTINE IS ENTERED, THE GRAPHS WILL BE SKIPPED ENTIRELY. IT CAN BE RESET EVEN AFTER SOME OF THE POINTS HAVE BEEN PLOTTED. TO

SKIP PLOTTING REST OF THE POINTS.

6.11 SW(04)

THIS SWITCH IS USED TO SELECT THE COMPLETE GRAPH OUTPUT (SEEK TIMES OF ALL CYLINDERS ARE PLOTTED) NORMALLY WHEN THIS SWITCH IS NOT SET, THE SMALL GRAPH (ONLY SELECTED CYLINDERS PLOTTED) IS PRINTED OUT.

6.12 SW(03)

THIS SWITCH WHEN SET TERMINATES THE EXECUTION OF THE FUNCTION SELECTED BY THE USER (SA=210). A NEW FUNCTION MAY BE INITIATED NOW. IF YOU WANT TO KEEP ON LOOPING ON THE SAME FUNCTION, PUT SW 3 DOWN. SEE SEC. 9.0.

6.13 SW(02)

THIS SWITCH ALLOWS THE PROGRAM TO DROP A DRIVE FROM THE SELECTION LIST AND TESTING. AFTER MAXIMUM ALLOWABLE ERROR COUNT (TOTAL NUMBER OF ERRORS) ON THAT DRIVE IS EXCEEDED. THE MAXIMUM ALLOWABLE ERROR COUNT IS 6. AFTER 6 ERRORS HAVE OCCURED THE DRIVE IS DROPPED AND A MESSAGE (DRIVE # XXXXX DROPPED) IS PRINTED.

6.14 SW(00)

THIS SWITCH IS TO BE USED WITH THE FUNCTION SELECTION PROGRAM (SA=210). IF A WRITE OR A WRITE CHECK FUNCTION IS SELECTED WITH THIS SW SET, THE PROGRAM WILL ASK FOR THE PATTERN TO BE WRITTEN OR WRITE CHECKED (PATRN?). THE USER SHOULD TYPE IN THE (OCTAL) PATTERN. THIS PATTERN WILL BE WRITTEN (OR WRITE CHECKED) ON THE DISK. FOR FURTHER INFORMATION REFER TO SEC. 9.0.

7.0 PROGRAM DESCRIPTION

THE FIRST TEST IS AIMED AT DETECTING IMPEPENDING ELECTRO-MECHANICAL FAILURES IN THE DRIVE AND INNER/OUTER LIMIT SWITCHES.

IN THE NEXT TWO TESTS, THE DISK IS FORMATTED AND CHECKED FOR CORRECT FORMATTING. IF THE DISK IS AN RK-DSF, THE ENTIRE DISK IS FORMATTED EACH TIME THE EVEN DRIVE IS TESTED. NO FORMATTING IS DONE WHEN THE ODD DRIVE IS TESTED. THE DISK IS CHECKED EACH TIME FOR PROPER FORMAT, HOWEVER.

IN NEXT TWO TESTS THE SEEK LOGIC, POSITIONER, ETC ARE CHECKED OUT BY DOING IMPLIED SEEK, USING TWO DIFFERENT SEEKING PATTERNS. THE FIRST ONE IS A DECREASING SAW-TOOTH PATTERN (0-312-0-311-0-310....). THE SECOND ONE IS A CONVERGING-DIVERGING PATTERN (0-312-1-311-2-310....). ON GETTING AN ERROR, FURTHER ANALYSIS IS DONE TO FIND OUT MORE ABOUT THE NATURE OF ERROR. MANY TIMES ADDITIONAL INFORMATION IS GIVEN FOR THE CONVIENCE OF THE USER. RETRIES ARE DONE WHENEVER AN ERROR OCCURS.

IN THE SUBSEQUENT TESTS EXTENSIVE WRITING IS DONE USING MORE THAN 2000 DIFFERENT PATTERNS. THE DATA IS READ, (SOFTWARE) COMPARED, AND WRITE CHECKED.

EVERYTIME AN ERROR OCCURS RETRIES ARE DONE, TO CHECK IF IT WAS A RECOVERABLE ERROR OR NOT. THE USER CAN CHANGE THE PATTERNS TO BE WRITTEN ON THE DISK. THE DATA TRANSFER BUFFERS CAN BE RE-LOCATED BY THE USER TO DIFFERENT PARTS OF MEMORY. REFER TO LOCATIONS 'PBUF0', 'PBUF1', 'PAT1', 'PTRND1' IN THE LISTINGS FOR MORE DETAILS. SEE SEC 7.1.

THE SHUNT CURRENT CHANGE TEST WRITES, READS AND CHECKS FOR ERRORS ON CYLINDERS 127 AND 128. THIS REGION HAS CRITICAL "PACKING DENSITY" TO "WRITE CURRENT" RATIOS.

THE SEEK TIMER PROVIDES SEEK TIMES AND GRAPHS AS EXPLAINED IN SEC 8.0

A FUNCTION SELECTION SUB-PROGRAM IS PROVIDED FOR USER SELECTION OF FUNCTIONS. SEE SEC 9.0

EVERY TEST IN THE PROGRAM IS PRECEDED BY AN EXPLANATION OF THAT TEST. THE USER IS ADVISED TO REFER TO THAT, IF MORE INFORMATION IS NEEDED.

7.1 PERMISSIBLE USER PROGRAM MODIFICATIONS

THE USER CAN MAKE MINOR CHANGES IN POINTERS, TABLES, ETC. TO TAKE CARE OF HIS SPECIAL NEEDS. IT IS ADVISABLE TO MAKE CHANGES IF ANY, RIGHT AT THE BEGINING.

7.1.1 SEEK TIMING CAN BE DONE BETWEEN ANY TWO CYLINDERS, BY MAKING CHANGES DESCRIBED IN THE CYLINDER ADDRESS TABLE AT LOCATIONS 'SOAD' AND 'SIAD' IN THE LISTINGS.

7.1.2 IN CASE YOU HAVE A LINE PRINTER AND WANT YOUR OUTPUT ON THE LINE PRINTER, CHANGE LOCATION 'STPS' TO 177514 AND LOCATION 'STPB' TO 177516 (LINE PRINTER VECTORS).

7.1.3 INPUT/OUTPUT DATA BUFFERS (FROM WHERE DATA TRANSFERS WILL BE DONE TO AND FROM THE DISK) CAN BE RELOCATED TO ANYWHERE IN THE 28K OF MEMORY (DO NOT OVERLAY THE PROGRAM). THIS CAN BE DONE BY CHANGING THE CONTENTS

OF LOCATIONS 'PBUF0' AND 'PBUF1' TO THE STARTING ADDRESSES OF THE TWO USER SELECTED BUFFERS. IT SHOULD BE NOTED THAT EACH OF THE TWO BUFFERS SHOULD BE 768 (DECIMAL) WORD LONG.

7.1.4 FOUR DIFFERENT PATTERN GENERATOR ROUTINES HAVE BEEN USED IN THIS PROGRAM: A. PTGEN0 B. PTGEN1 C. PTGEN2 D. PTGEN3. THEY HAVE BEEN DESCRIBED IN DETAIL AT CORRESPONDING LOCATIONS IN THE LISTING. THE ORDER IN WHICH THEY ARE CALLED IS DESCRIBED AT THE BEGINNING OF TEST 6. THIS CALLING ORDER CAN BE CHANGED BY MAKING CHANGES IN THE FOUR POINTERS A. 'PAT0' B. 'PAT1' C. 'PAT2' D. 'PAT3'. THESE 4 POINTERS CONTAIN THE STARTING ADDRESS OF EACH ROUTINE.

7.1.5 AS A SPECIAL CASE OF THE ABOVE, YOU CAN WRITE THE SAME TWO (OR ONE) PATTERN/S ON THE ENTIRE DISK USING 'PTGEN0' ROUTINE. TO WRITE THE SAME ONE PATTERN:
 CHANGE LOCATION 'PAT1' TO 'PTGEN0' (STARTING ADDRESS OF PTGEN0)
 CHANGE LOCATION 'PAT2' TO 'PTGEN0' (STARTING ADDRESS OF PTGEN0)
 CHANGE LOCATION 'PAT3' TO 'PTGEN0' (STARTING ADDRESS OF PTGEN0)
 FILL LOCATIONS 'PTRN01' AND 'PTRN02' WITH THE PATTERN YOU WANT.
 TO WRITE 2 DIFFERENT PATTERNS (IN ALTERNATING SECTORS):
 CHANGE 'PAT1', 'PAT2' AND 'PAT3' AS DESCRIBED ABOVE.
 FILL 'PTRN01' AND 'PTRN02' WITH THE TWO PATTERNS YOU WANT.

7.1.6 IN TEST 10, IF YOU WANT TO WRITE AND CHECK CYLINDERS 127 AND 128 WITH PATTERNS OTHER THAN THE 12 USEC, CHANGE ANY OR ALL OF THE 12 POINTERS 'SP1' THROUGH 'SP12' TO CONTAIN PATTERNS YOU WANT.

8.0 SEEK TIMER & GRAPHS

THE LAST TEST IN THIS PROGRAM IS THE SEEK TIMER. IN ORDER TO TIME THE SEEKS, THE SECTOR COUNTER HAS BEEN USED AS A TIME BASE. THUS THE ACCURACY OF THE TIMES RECORDED IS AS GOOD AS THE ACCURACY OF THE SECTOR COUNTER (WHICH IN TURN DEPENDS ON THE ROTATION SPEED OF THE DISK).

IN THE FIRST PART OF THIS TIMER, SOME CRITICAL SEEKS HAVE BEEN TIMED (CYLINDERS 0-1, 179-181, 0-3, 0-16, 0-32, 0-202, 0-100) EACH SEEK IS DONE 100 TIMES. TIMES ARE RECORDED, THEN THE TIMES ARE SORTED OUT AND A PRINTOUT IS GIVEN SHOWING HOW MANY TIMES A PARTICULAR SEEK TIME WAS OBTAINED. EXAMPLE: SEEK BETWEEN 0 AND LAST CYLINDER WAS DONE 100 TIMES. 99 TIMES A SEEK TIME OF 95 MS WAS OBTAINED, ONCE IT GAVE 100 MS. THIS GIVES THE USER AN IDEA OF HOW CONSISTENT ARE THE SEEK TIMES.

IF YOU WANT TO TIME SEEK BETWEEN ANY OTHER SET OF

CYLINDERS, YOU CAN DO BY FOLLOWING THE INSTRUCTIONS AT LOCATION 'SOAD' IN LISTINGS. SEE SEC 7.1

IN THE SECOND PART, A GRAPH OF THE 'CYLINDER SEEKED FROM 0' IS PLOTTED AGAINST 'SEEK TIME'. TWO GRAPHS ARE AVAILABLE, NORMALLY THE SMALL GRAPH IS PRINTED OUT. THE SMALL GRAPH PLOTS THE SEEK TIMES FOR SELECTED CYLINDERS (ABOUT 49) COVERING THE RANGE FROM CYLINDER 0 TO 202. IT GIVES THE USER A QUICK SEEK CHARACTERISTICS OF A DRIVE.

THE OPTIONAL COMPLETE GRAPH (SW 4) GIVES A GRAPH SIMILAR TO THE ABOVE ONE, BUT PLOTS ALL THE CYLINDERS (203).

THE GRAPH SHOWN ON LAST PAGE IS A SAMPLE OUTPUT. IT SHOULD BE REALIZED THAT DIFFERENT DRIVES MAY HAVE A SLIGHTLY DIFFERENT CHARACTERISTIC.

9.2 FUNCTION SELECTION PROGRAM

THIS PROGRAM GIVES THE USER A CAPABILITY TO SELECT A FUNCTION AND EXECUTE IT, FROM THE CONSOLE TELETYPE.

STARTING ADDRESS=210

ON STARTING THE PROGRAM AT 210, THE FOLLOWING QUESTION APPEARS:

FUNCTION?

THE REPLY SHOULD BE:

WR	FOR WRITE
WC	FOR WRITE CHECK
RD	FOR READ
RC	FOR READ CHECK
CR	FOR CONTROL RESET
DR	FOR DRIVE RESET
SK	FOR SEEK DR

ALL COMMANDS SHOULD BE TERMINATED BY A CARRIAGE RETURN. DEPENDING ON WHICH FUNCTION IS GIVEN THE

FOLLOWING QUESTIONS APPEAR:

RKBA? TYPE IN THE BUS ADDRESS (OCTAL) FOLLOWED BY A C.R.

RKDA? TYPE IN THE DISK ADDRESS (OCTAL) FOLLOWED BY C.R.

IF A NON-EXISTENT CYLINDER OR SECTOR IS SELECTED, THE QUESTION IS REPEATED AGAIN.

#WORDS? TYPE IN THE NUMBER OF WORDS YOU WANT TO TRANSFER. IT SHOULD BE IN OCTAL. THUS IF YOU WANT TO READ A SECTOR TYPE IN 400 FOLLOWED BY C.R. ANY NUMBER OF WORDS CAN BE TRANSFERRED DEPENDING ON

THE BUFFER SIZE AVAILABLE.

FOR A WRITE FUNCTION: IF SW 0 IS SET TO 1 THE PROGRAM WILL ASK FOR THE DATA PATTERN TO BE WRITTEN:

PATRN? THE USER SHOULD TYPE IN THE DATA PATTERN (OCTAL) TO BE WRITTEN, FOLLOWED BY <CR>. THE PATTERN WILL BE WRITTEN ON THE DISK. NOTE THE NUMBER OF WORDS TO BE WRITTEN AND THE DISK ADDRESS SHOULD BE SPECIFIED.

FOR A WRITE CHECK FUNCTION: IF SW 0 IS SET TO 1, THE USER IS ASKED FOR THE PATTERN TO BE WRITE CHECKED:

PATRN? THE USER SHOULD TYPE IN THE (OCTAL) PATTERN.

FOR A SEEK FUNCTION: CYL1? CYL2? IN REPLY TO THESE, TYPE IN THE CYLINDER NUMBERS (OCTAL) BETWEEN WHICH THE SEEK IS TO BE DONE. IF A NON EXISTENT CYLINDER IS TYPED IN THE QUESTION IS REPEATED AGAIN.

THE FUNCTION IS EXECUTED AGAIN AND AGAIN. TO GET OUT OF THIS LOOP SW 3 SHOULD BE SET. AT THIS POINT THE QUESTION (FUNCTION?) IS ASKED AGAIN.

IF UPON EXECUTION OF A FUNCTION AN ERROR OCCURS IT IS REPORTED. ALL SWITCH OPTIONS WHICH APPLY TO ANY OTHER ERROR, ALSO APPLY TO THIS ERROR.

IF ON INPUTTING A NUMBER OR COMMAND A MISTAKE IS MADE, THE INPUT STRING CAN BE DELETED BY HITTING 'RUBOUT' KEY, THE NEW STRING CAN BE TYPED IN AGAIN.

10.C ERROR INFORMATION

WHENEVER AN ERROR MESSAGE IS PRINTED OUT, ALL REGISTERS AND OTHER DATA PERTAINING TO THE ERROR ARE ALSO GIVEN. RKDS, RKER...RKBA INDICATE THE CONTENTS OF THE CORRESPONDING REGISTERS AT THE TIME OF ERROR.

EVERY ERROR MESSAGE CONTAINS A PC. THIS PC INDICATES THE POSITION IN PROGRAM WHERE THE ERROR CALL IS LOCATED. THE ERROR MESSAGE, BECAUSE OF PRACTICAL CONSIDERATIONS IS MADE SHORT AND MEANINGFUL. THE USER IS ADVISED TO LOOK UP THE PC IN THE PROGRAM LISTING, WHERE HE WILL FIND MORE INFORMATION ABOUT THE ERROR. IN MANY INSTANCES, A SINGLE FAULT WILL GIVE RISE TO MORE THAN ONE ERROR REPORT. A LITTLE DELIBERATION AND CAREFUL EXAMINATION OF THE DATA GIVEN WILL BE CERTAINLY VERY HELPFUL. A BRIEF EXPLANATION OF WHAT IS BEING CHECKED IN THE SUBTEST IS GIVEN AT THE BEGINNING OF EVERY SUBTEST. ALL THE NUMBERS GIVEN WITH ERROR MESSAGES ARE IN OCTAL.

AT TIMES WHEN AN ERROR OCCURS BESIDES THE ERROR PRINTOUT MORE PRINTOUTS OCCUR. THEY ARE GIVEN TO HELP THE USER UNDERSTAND THE PROBLEM.

11.0 UNEXPECTED TIMEOUTS AND RK11 INTERRUPTS

WHEN AN UNEXPECTED TIMEOUT OCCURS, THE PC AT WHICH TIME OUT OCCURRED IS TYPED OUT AND THE PROGRAM HALTS. IF IT IS INTACT, IT CAN BE RESTARTED BY PRESSING CONTINUE.

IF AN UNEXPECTED RK11 INTERRUPT OCCURS THE PROGRAM TYPES OUT THE PC AT WHICH THE INTERRUPT CAME IN AND THEN HALTS. PRESSING CONTINUE WOULD RESTART THE PROGRAM FROM BEGINNING.

12.0 COMMONLY USED SUBROUTINES

A BRIEF EXPLANATION OF EVERY SUBROUTINE IS GIVEN IN THE LISTINGS (JUST BEFORE THE CODE FOR THAT SUBROUTINE). ALL SUB-ROUTINES ARE LISTED IN THE 'TABLE OF CONTENTS' FOUND AT THE BEGINNING OF LISTINGS. THESE ARE TWO WAYS IN WHICH ROUTINES ARE CALLED, 1. JSR PC ROUTINE 2. THROUGH AN ENCODED TRAP INSTRUCTION. THE LOWER BYTE OF THE 'TRAP' INSTRUCTION IS USED TO INDEX THROUGH THE TRAP TABLE (STRPAD) FOR THE STARTING ADDRESS OF THE DESIRED ROUTINE.

13.0 SAMPLE GRAPH AND SEEK TIMER OUTPUTS

'# OF SEEKS' INDICATES THE NUMBER OF TIMES A PARTICULAR 'SEEK TIME' WAS OBTAINED. NOTE THAT TIMES ARE RECORDED FOR BOTH FORWARD AND REVERSE SEEKS, BETWEEN A SET OF CYLINDERS.

SEEK TIME SCALE FACTOR=0.01 MILI SECS

# OF SEEKS	SEEK TIME	# OF SEEKS	SEEK TIME
CYLS:0-202			
		REVRSE	
100	9075	100	9075
CYLS:0-1			
		REVRSE	
100	825	100	1155
CYLS:179-181			
		REVRSE	
100	1155	100	1155
CYLS:0-3			
		REVRSE	
100	1485	100	1485

CYL:0-16
FR:PC

REVRSE

100 3135 100 3135

CYL:0-32
FR:PC

REVRSE

100 3795 100 3795

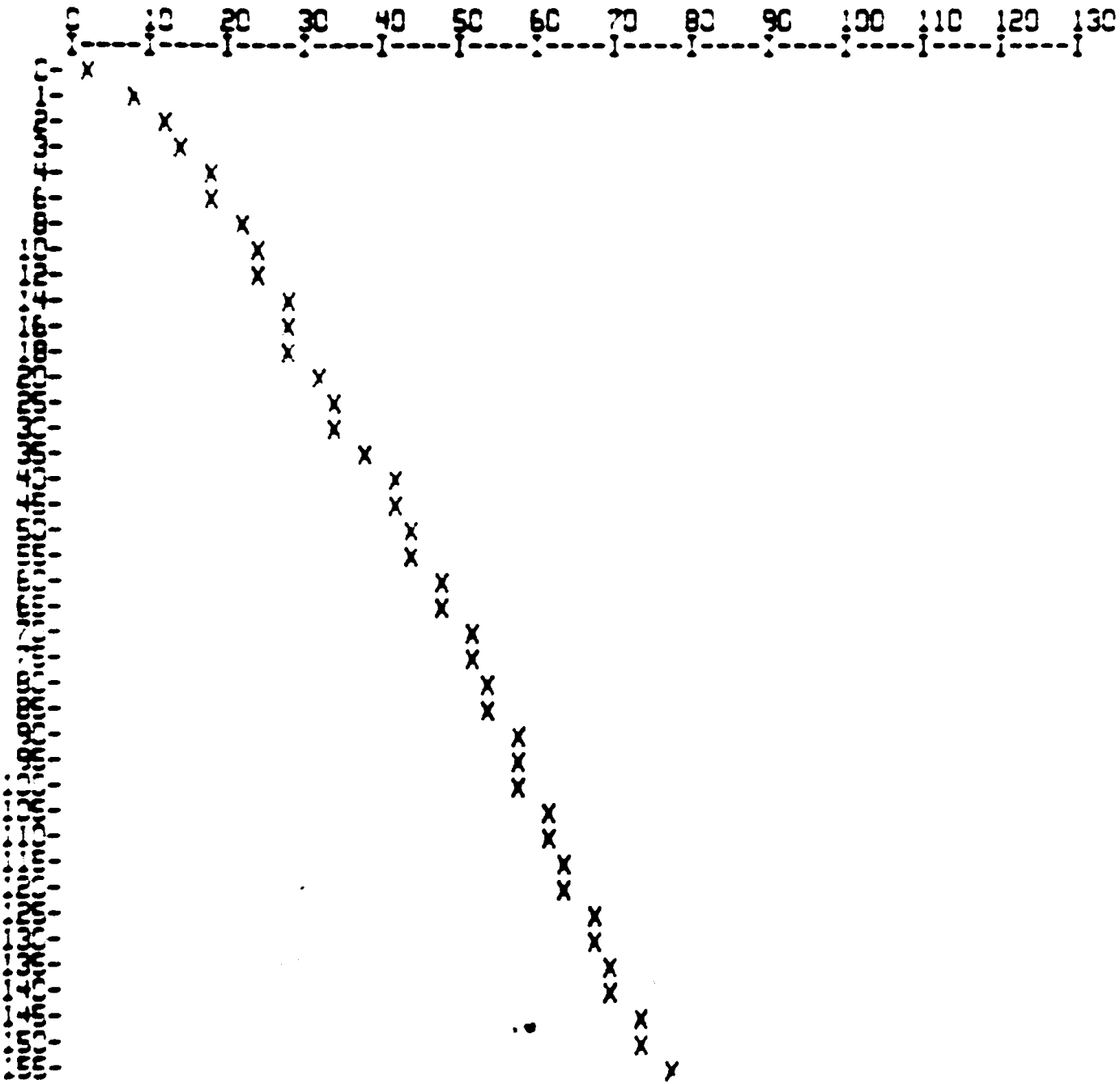
CYL:0-100
FR:PC

REVRSE

100 5775 100 5775

X AXIS - SEEK TIME - MILI SECS
Y AXIS - CYLINDER SEEKED FROM 0

SAMPLE OUTPUT




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06 INITIAL SWITCH SETTINGS
07 INITIAL OPERATIONS
08 INITIAL CHARACTER
09 INITIALIZING ADDRESS ES
10 INITIAL HOOKS
11 COMMON TAGS
12 ERROR POINTER TABLE
13 INITIALIZE THE COMMON TAGS
14 TYPE PROGRAM NAME
15 SET VALUE FOR SOFTWARE SWITCH REGISTER
16 CHECK INNER LIMIT SWITCH & ELECTROMECHANICAL INTEGRITY
17 FORMAT THE DISK
18 READ FORMAT OF THE DISK
19 SEEK PATTERNS: 0-312-0-311-... USING IMPLIED SEEK
20 PERFORM CONVERGING-DIVERGING (IMPLIED) SEEKS
21 WRITE PATTERNS ON THE DISK
22 REAC SOFTWARE COMPARE WRITE CHECK OF THE PATTERNS
23 WRITE WRITE CHECK ON CYLINDERS 127, 128
24 SEEK FUNCTION TIMER
25 END OF PROGRAM
26 PASS ROUTINE
*****
COYL
CONV.RESET - DRIVE RESET ROUTINE
REASON - WAIT FOR DRIVE RESET TO BE DONE
CON.RESET - CONTROL RESET ROUTINE
CON.COY - WAIT FOR CONTROL READY
TEST.RWS - WAIT FOR R/W/S RDY
TEST.ABORT ROUTINE
SCOPE HANDLER ROUTINE
ERROR HANDLER ROUTINE
CONVERT BINARY TO DECIMAL AND TYPE ROUTINE
TYPE ROUTINE
INTEGER MULTIPLY ROUTINE
TTY INPUT ROUTINE
REAC AN OCTAL NUMBER FROM THE TTY
BINARY TO OCTAL (ASCII) AND TYPE
*YPOSS - TYPE DECIMAL LEADING ZEROES SUPPRESSED
TYPE NUMERICAL ASCII STRING SUPPRESS LEADING ZEROS
SAVE AND RESTORE RO-RS ROUTINES
DOUBLE LENGTH BINARY TO DECIMAL ASCII CONVERT ROUTINE
TRAP DECODER
TRAP TABLE
POWER DOWN AND UP ROUTINES
FUNCTION SELECTION PROGRAM

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.SBTTL BASIC DEFINITIONS

.*INITIAL ADDRESS OF THE STACK POINTER *** 1100 ***

001:00

STACK= 1100
.EQUIV EMT,ERROR ::BASIC DEFINITION OF ERROR CALL
.EQUIV IOT,SCOPE ::BASIC DEFINITION OF SCOPE CALL

.*MISCELLANEOUS DEFINITIONS

000011
000012
000013
000014
000015
000016
177776

HT= 11 ::CODE FOR HORIZONTAL TAB
LF= 12 ::CODE FOR LINE FEED
CR= 13 ::CODE FOR CARRIAGE RETURN
CR_F= 200 ::CODE FOR CARRIAGE RETURN-LINE FEED
PS= 177776 ::PROCESSOR STATUS WORD

177774
177772
177570
177570

.EQUIV PS,PSW
STKLMT= 177774 ::STACK LIMIT REGISTER
PIRQ= 177772 ::PROGRAM INTERRUPT REQUEST REGISTER
DSWR= 177570 ::HARDWARE SWITCH REGISTER
DCISP= 177570 ::HARDWARE DISPLAY REGISTER

.*GENERAL PURPOSE REGISTER DEFINITIONS

000000
000001
000002
000003
000004
000005
000006
000007
000006
000007

R0= %0 ::GENERAL REGISTER
R1= %1 ::GENERAL REGISTER
R2= %2 ::GENERAL REGISTER
R3= %3 ::GENERAL REGISTER
R4= %4 ::GENERAL REGISTER
R5= %5 ::GENERAL REGISTER
R6= %6 ::GENERAL REGISTER
R7= %7 ::GENERAL REGISTER
SP= %6 ::STACK POINTER
PC= %7 ::PROGRAM COUNTER

.*PRIORITY LEVEL DEFINITIONS

000000
000040
000100
000140
000200
000240
000300
000340

PR0= 0 ::PRIORITY LEVEL 0
PR1= 40 ::PRIORITY LEVEL 1
PR2= 100 ::PRIORITY LEVEL 2
PR3= 140 ::PRIORITY LEVEL 3
PR4= 200 ::PRIORITY LEVEL 4
PR5= 240 ::PRIORITY LEVEL 5
PR6= 300 ::PRIORITY LEVEL 6
PR7= 340 ::PRIORITY LEVEL 7

.*"SWITCH REGISTER" SWITCH DEFINITIONS

100000
040000
020000
010000
004000
002000
001000
000400
000200
000100
000040
000020
000010
000004

SW15= 100000
SW14= 40000
SW13= 20000
SW12= 10000
SW11= 4000
SW10= 2000
SW09= 1000
SW08= 400
SW07= 200
SW06= 100
SW05= 40
SW04= 20
SW03= 10
SW02= 4

1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31 32 33 34 35 36 37 38 39 40 41 42 43 44 45 46 47 48 49 50 51 52 53 54 55 56 57 58 59 60 61 62 63 64 65 66 67 68 69 70 71 72 73 74 75 76 77 78 79 80 81 82 83 84 85 86 87 88 89 90 91 92 93 94 95 96 97 98 99 100

000002
005001

100000
040000
020000
010000
004000
002000
001000
003400
000200
000100
000040
000020
000010
000004
000002
000001

000004
000010
000014
000014
000014
000020
000024
000030
000034
000060
000064
000240

SWC1= 2
SWC0= 1
.EQUIV SW09,SW9
.EQUIV SW08,SW8
.EQUIV SW07,SW7
.EQUIV SW06,SW6
.EQUIV SW05,SW5
.EQUIV SW04,SW4
.EQUIV SW03,SW3
.EQUIV SW02,SW2
.EQUIV SW01,SW1
.EQUIV SW00,SW0

.*DATA BIT DEFINITIONS (BIT00 TO BIT15)

BIT15= 100000
BIT14= 40000
BIT13= 20000
BIT12= 10000
BIT11= 4000
BIT10= 2000
BIT09= 1000
BIT08= 400
BIT07= 200
BIT06= 100
BIT05= 40
BIT04= 20
BIT03= 10
BIT02= 4
BIT01= 2
BIT00= 1
.EQUIV BIT09,BIT9
.EQUIV BIT08,BIT8
.EQUIV BIT07,BIT7
.EQUIV BIT06,BIT6
.EQUIV BIT05,BIT5
.EQUIV BIT04,BIT4
.EQUIV BIT03,BIT3
.EQUIV BIT02,BIT2
.EQUIV BIT01,BIT1
.EQUIV BIT00,BIT0

.*BASIC "CPU" TRAP VECTOR ADDRESSES

ERRVEC= 4 ;: TIME OUT AND OTHER ERRORS
RESVEC= 10 ;: RESERVED AND ILLEGAL INSTRUCTIONS
TBITVEC= 14 ;: "T" BIT
TRIVEC= 14 ;: TRACE TRAP
BPTVEC= 14 ;: BREAKPOINT TRAP (BPT)
IOTVEC= 20 ;: INPUT/OUTPUT TRAP (IOT) **SCOPE**
PWRVEC= 24 ;: POWER FAIL
EMTVEC= 30 ;: EMULATOR TRAP (EMT) **ERROR**
TRAPVEC= 34 ;: "TRAP" TRAP
TKVEC= 60 ;: TTY KEYBOARD VECTOR
TPVEC= 64 ;: TTY PRINTER VECTOR
PIRVEC= 240 ;: PROGRAM INTERRUPT REQUEST VECTOR

.SBTTL TRAP CATCHER

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180

```

000000      . = 0
              ; *ALL UNUSED LOCATIONS FROM 4 - 776 CONTAIN A ". +2.HALT"
              ; *SEQUENCE TO CATCH ILLEGAL TRAPS AND INTERRUPTS
              ; *LOCATION 0 CONTAINS 0 TO CATCH IMPROPERLY LOADED VECTORS
000174      000174
000176      000000      .
DISPREG:    . = 174
            .WORD 0      ;: SOFTWARE DISPLAY REGISTER
SWREG:     .WORD 0      ;: SOFTWARE SWITCH REGISTER
.SBTTL     STARTING ADDRESS(ES)
            JMP 0*START ;: JUMP TO STARTING ADDRESS OF PROGRAM

000200      000137      002462
              . = 210
            INCB FFUNC   ;: SET FLAG INDICATING SELECTION OF
            JMP 0*START ;: FUNCTION PROGRAM.
.SBTTL     ACT11 HOOKS

:*****
:HOOKS REQUIRED BY ACT11
            $SVPC=.      ;: SAVE PC
            . = 46
            SENDAD      ;: 1) SET LOC.46 TO ADDRESS OF SENDAD IN .SECP
000046      015254
            . = 52
            .WORD 0     ;: 2) SET LOC.52 TO ZERO
000052      000000
            . = $SVPC   ;: RESTORE PC
000220      000046
000222      000052
000224      000000
000226      000220

```

.SBTTL COMMON TAGS

: THIS TABLE CONTAINS VARIOUS COMMON STORAGE LOCATIONS
: USED IN THE PROGRAM.

. =1100

\$CMTAG:	.WORD	0	:: START OF COMMON TAGS
\$PASS:	.WORD	0	:: CONTAINS PASS COUNT
\$STNM:	.BYTE	00	:: CONTAINS THE TEST NUMBER
\$ERFLG:	.BYTE	00	:: CONTAINS ERROR FLAG
\$ICNT:	.WORD	00	:: CONTAINS SUBTEST ITERATION COUNT
\$LPADR:	.WORD	00	:: CONTAINS SCOPE LOOP ADDRESS
\$LPERR:	.WORD	00	:: CONTAINS SCOPE RETURN FOR ERRORS
\$ERTTL:	.WORD	00	:: CONTAINS TOTAL ERRORS DETECTED
\$ITEMB:	.BYTE	00	:: CONTAINS ITEM CONTROL BYTE
\$ERMAX:	.BYTE	01	:: CONTAINS MAX. ERRORS PER TEST
\$ERRPC:	.WORD	00	:: CONTAINS PC OF LAST ERROR INSTRUCTION
\$GDADR:	.WORD	00	:: CONTAINS ADDRESS OF 'GOOD' DATA
\$BDADR:	.WORD	00	:: CONTAINS ADDRESS OF 'BAD' DATA
\$GDDAT:	.WORD	00	:: CONTAINS 'GOOD' DATA
\$BDDAT:	.WORD	00	:: CONTAINS 'BAD' DATA
	.WORD	00	:: RESERVED--NOT TO BE USED
	.WORD	00	
\$AUTOB:	.BYTE	00	:: AUTOMATIC MODE INDICATOR
\$INTAG:	.BYTE	00	:: INTERRUPT MODE INDICATOR
	.WORD	0	
\$SWR:	.WORD	DSWR	:: ADDRESS OF SWITCH REGISTER
\$DISPLAY:	.WORD	DDISP	:: ADDRESS OF DISPLAY REGISTER
\$TKS:	.WORD	177560	:: TTY KBD STATUS
\$TKB:	.WORD	177562	:: TTY KBD BUFFER
\$TPS:	.WORD	177564	:: TTY PRINTER STATUS REG. ADDRESS
\$TPB:	.WORD	177566	:: TTY PRINTER BUFFER REG. ADDRESS
\$NULL:	.BYTE	0	:: CONTAINS NULL CHARACTER FOR FILLS
\$FILLS:	.BYTE	2	:: CONTAINS # OF FILLER CHARACTERS REQUIRED
\$FILLC:	.BYTE	12	:: INSERT FILL CHARS. AFTER A "LINE FEED"
\$TPFLG:	.BYTE	0	:: "TERMINAL AVAILABLE" FLAG (BIT<07>=0=YES)
\$REGAD:	.WORD	0	:: CONTAINS THE ADDRESS FROM WHICH (\$REGO) WAS OBTAINED
\$REG0:	.WORD	0	:: CONTAINS ((\$REGAD)+0)
\$REG1:	.WORD	0	:: CONTAINS ((\$REGAD)+2)
\$REG2:	.WORD	0	:: CONTAINS ((\$REGAD)+4)
\$REG3:	.WORD	0	:: CONTAINS ((\$REGAD)+6)
\$REG4:	.WORD	0	:: CONTAINS ((\$REGAD)+10)
\$REG5:	.WORD	0	:: CONTAINS ((\$REGAD)+12)
\$REG6:	.WORD	0	:: CONTAINS ((\$REGAD)+14)
\$REG7:	.WORD	0	:: CONTAINS ((\$REGAD)+16)
\$REG10:	.WORD	0	:: CONTAINS ((\$REGAD)+20)
\$ESCAPE:	.WORD	0	:: ESCAPE ON ERROR ADDRESS
\$BELL:	.ASCIZ	<207><377><377>	:: CODE FOR BELL
\$QUES:	.ASCII	??	:: QUESTION MARK
\$CRLF:	.ASCII	<15>	:: CARRIAGE RETURN
\$LF:	.ASCIZ	<12>	:: LINE FEED

18:
182:
183:
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000377

J02

:IN CASE YOU WANT THE OUTPUT TO COME OUT ON LINE PRINTER, (IF YOU HAVE
:ONE), MAKE THE FOLLOWING CHANGES ABOVE:

:CHANGE CONTENTS OF 'STPS' TO 177514 (LPT VECTOR)
:CHANGE CONTENTS OF 'STPB' TO 177516 (" ")

:TAGS AND GENERAL DATA AREA

001216 000000
001220 000000

FFJNC: .WORD 0
XXDPMO: .WORD 0

:FLAG SET, TO INDICATE ENTRY INTO FUNCTION PROGRAM
:IF PROGRAM LOADED BY XXDP, THE
:LOWER BYTE HAS THE DRIVE NUMBER
:AND THE UPPER BYTE CONTAINS THE RKOS 'XXDP' CODE
:FLAG, SET TO INDICATE THAT A
:PARTICULAR TEST WAS SELECTED BY USER (SW 8)

001222 000

LUPSW: .BYTE 0

001223 000

DRVON: .BYTE 0

:CONTAINS NUMBER OF DRIVES THAT HAVE
:BEEN ALREADY CHECKED

001224 000

DRIVS: .BYTE 0

:CONTAINS TOTAL # OF DRIVES PRESENT

001226

.EVEN

001226 000000

DRVPTX: 0

:CONTAINS POINTER TO INDICATOR STARTING
:WHICH CHECKING SHOULD BE DONE FOR NEXT
:AVAILABLE DRIVE

001230 000000

DRIVAD: 0

:CONTAINS THE ADDRESS OF THE DRIVE
:BEING TESTED

001232 000000

DRIV0: 000000

:THESE ARE FLAGS TO INDICATE
:THAT A PARTICULAR DRIVE IS
:PRESENT. BIT 0 IS SET TO
:INDICATE THAT. BITS 13, 14, 15
:CONTAIN THE LOGICAL DRIVE
:ADDRESS

001234 020000

DRIV1: 020000

001236 040000

DRIV2: 040000

001240 060000

DRIV3: 060000

001242 100000

DRIV4: 100000

001244 120000

DRIV5: 120000

001246 140000

DRIV6: 140000

001250 160000

DRIV7: 160000

001252 000000

RETRY1: 0

:GENERAL REGISTERS

001254 000000

RETRY2: 0

001256 000000

RETRY3: 0

001260 000000

INADR: 0

:CONTAINS INNER ADDRESS

001262 000000

OUTADR: 0

:CONTAINS OUTER ADDRESS

001264 000000

TIMER: 0

001266 000015

BJFR: .BLKW 13.

:GENERAL BUFFERS

001270 000015

BUFR1: .BLKW 13.

001272 000015

BUFR2: .BLKW 13.

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000001
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000100

001404 026362
001406 031362
001410 000000
001412 000000
001414 010032
001416 010114
001420 010216
001422 010260
001424 000000
001426 000000
001430 000000
001432 000000
001434 000000
001436 000000
001440 000000
001442 000000
001444 000000
001446 000000
001450 000000
001452 177400
001454 177402
001456 177404
001460 177406
001462 17740C

: IN CASE, YOU WANT TO USE BUFFERS STARTING AT SOME OTHER MEMORY
: ADDRESS YOU CAN DO SO BY CHANGING THE FOLLOWING POINTERS.
: BOTH THE BUFFERS SHOULD BE 768 (DECIMAL) WORDS LONG.

PBUFO: IOBUFO	: POINTER TO THE STARTING ADDRESS OF THE : BUFFER USED TO READ INTO FROM DIBK.
PBUF1: IOBUF1	: POINTER TO STARTING ADDRESS OF BUFFER : IN WHICH PATTERNS ARE GENERATED. (WRITING : IS DONE FROM THIS BUFFER)
BUFLGC: .WORD 0	: FLAG FOR 'IOBUFO'
BUFLG1: .WORD 0	: FLAG FOR 'IOBUF1'
PAT0: PTGEN0	: ADRES OF 'PATRN GENERATOR 0' : ROUTINE
PAT1: PTGEN1	: ADRES OF 'PATRN GENERATOR 1'
PAT2: PTGEN2	: ADRES OF 'PATRN GENRATOR 2'
PAT3: PTGEN3	: ADRES OF 'PATRN GENRATOR 3'
PRSPAT: .WORD 0	: CONTAINS THE POINTER TO THE : ADRES OF 1 OF THE 3 'PATRN : GENRATOR' ROUTINES
NXTPAT: .WORD 0	: SAME AS ABOVE
PGSUBR: .WORD 0	
DSKADR: .WORD 0	: CONTAINS DISK ADRES (DA)
BJSADR: .WORD 0	: CONTAINS BUS ADRES (BA)
WORDCNT: .WORD 0	: CONTAINS WORD COUNT
WDSKAD: .WORD 0	: CONTAINS DISK ADRES
WBUSAD: .WORD 0	: CONTAINS BUS ADRES
WORDCN: .WORD 0	: CONTAINS WORD COUNT
BUFNC: .WORD 0	: CONTAINS STARTING ADRES
ADRES: .WORD 0	: OF A BUFFER

: RK11 REGISTERS
: IF FOR ANY REASON THE REGISTER ADDRESSES ARE DIFFERENT FROM
: THESE (BELOW), THE CONTENTS OF THE APPROPRIATE POINTERS SHOULD
: BE MODIFIED SO THAT THE CORRECT REGISTER ADDRESS IS USED.

RKDS: 177400
RKER: 177402
RKCS: 177404
RKWC: 177406
RKBA: 17740C

349 001464 177412
350 001466 177416
351
352 001470 000200
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370 001474 000000
371 001476 000000
372 001500 000000
373 001502 000000
374 001504 000000
375 001506 000000
376 001510 000000
377 001512 000000
378 001514 000000
379 001516 000000
380 001520 000000
381 001522 000000
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404

RKDA: 177412
RKDB: 177416

RKPRI: 200

RKVEC: 220

INDX1: 0
INDX2: 0
INDX3: 0
INDX4: 0

ERCNT1: 0
ERCNT2: 0
ERCNT3: 0
ERCNT4: 0
ERCNT5: 0
ERCNT6: 0
ERCNT7: 0
ERCNT8: 0

:CONTAINS THE CPU LEVEL (4) AT WHICH
:RK11 NORMALLY INTERRUPTS. THIS WORD
:SHOULD BE CHANGED IF RK11 IS DESIGNATED
:A BR LEVEL OTHER THAN 5. EXP: IF IT
:IS CHANGED TO 6, THE CPU LEVEL WOULD
:BE 1 LESS (5) & HENCE THIS WORD
:SHOULD BE 240 (BIT POSITIONS ARE
:IDENTICAL TO THE PRIORITY BITS IN PSW.
:CONTAINS THE NORMAL VECTOR ADDRESS
:TO WHICH THE RK11 INTERRUPTS. IF THE
:VECTOR ADDRESS HAS BEEN CHANGED, MODIFY
:THIS WORD.

:GENERAL INDEX REGISTERS

:GENERAL REGISTERS
:GENERAL REGISTERS
:GENERAL REGISTERS

:*THE FOLLOWING TABLE CONTAINS THE CYLINDERS BETWEEN WHICH THE SEEKS WILL BE
:*TIMED. THEY HAVE BEEN SELECTED TO GIVE SOME TYPICAL SEEKS TIMES FOR THE
:*3 SEEK SPEEDS. IF FOR ANY REASON YOU WANT TO TIME SEEKS BETWEEN ANY
:*OTHER SET OF CYLINDERS, MAKE CHANGES IN THE CORRESPONDING SEEK CYLINDER
:*ADDRESSES.

:*OUTER CYLINDER ADDRESS, FROM WHERE SEEK WILL BE DONE

SCAD: 0 :CYLINDER 0
0 : " 0
13140 : " 179
0 : " 0
0 : " 0
0 : " 0
0 : " 0

:*INNER ADDRESS, TO WHICH SEEK WILL BE DONE

SIAD: 14500 :CYLINDER 202, LAST
40 : " 1
13240 : " 181
140 : " 3
1000 : " 16
2000 : " 32

M02

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SEG 0025

405 001556 006200 6200 ; " 100

: FOLLOWING POINTERS ARE USED TO TRANSFER CONRO. TO THE
: TEST SELECTED BY USING SW 8. IF ANY MORE TESTS ARE
: ADDED TO THIS PROGRAM ADDITIONAL POINTERS SHOULD BE INSERTED.

PT1: TST1+2
PT2: TST2+2
PT3: TST3+2
PT4: TST4+2
PT5: TST5+2
PT6: TST6+2
PT7: TST7+2
PT10: TST10+2
PT11: TST11+2

: MESSAGES & ASCII STRINGS

MSG1: .ASCIZ <15><12>/SIN/
MSG2: .ASCIZ <15><12>/SKE/
MSG3: .ASCIZ <15><12>/TEST # ABORTED:/
MSG4: .ASCIZ <15><12>/PROG ABORTED/
MSG5: .ASCIZ <15><12>/READ HDRS OK FROM CYLB ABOVE/
MSG6: .ASCIZ /EXPCTD HDR= /
MSG7: .ASCIZ / PC= /
MSG10: .ASCIZ <15><12>/CNTRL RDY DIDN'T SET/
MSG11: .ASCIZ /SECTR EXPC P-HDR RECV P-HDR/

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001556 006200
001556 004206
001562 004552
001564 005050
001566 005540
001570 006546
001572 007304
001574 010364
001576 012122
001600 012664
001602 005015 044523 000116
001610 005015 045523 000105
001616 005015 042524 052123
001624 021440 040440 047502
001632 052122 042105 000072
001640 005015 051120 043517
001646 040440 047502 052122
001654 042105 000
001657 015 051012 040505
001664 020104 042110 051522
001672 047440 020113 051106
001700 046517 041440 046131
001706 020102 041101 053117
001714 000105
001716 054105 041520 042124
001724 044040 051104 020075
001732 000
001733 040 050040 036503
001740 000040
001742 005015 047103 051124
001750 020114 042122 020131
001756 044504 047104 052047
001764 051440 052105 000
001771 123 041505 051124
001776 020040 054105 041520
002004 050040 044055 051104
002012 020040 042522 053103
002020 050040 044055 051104
002026 000

N02

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SEG 0026

461						
462	002027	015	051012	053457	MSG12:	.ASCIZ <15><12>"R W/S RDY NOT SET"
463	002034	051457	051040	054504		
464	002042	047040	052117	051440		
465	002050	052105	000			
466						
467	002053	040	052040	054522	MSG13:	.ASCIZ / TRY #:/
468	002060	021440	000072			
469						
470						
471	002064	005015	051104	053111	MSG14:	.ASCIZ <15><12>/DRIVE /
472	002072	020105	000			
473						
474	002075	040	020040		BLNK13:	.ASCII / / /
475	002100	040			BLNK10:	.ASCII / / /
476	002101	040			BLNKS9:	.ASCII / / /
477	002102	040			BLNKS8:	.ASCII / / /
478	002103	040			BLNKS7:	.ASCII / / /
479	002104	040			BLNKS6:	.ASCII / / /
480	002105	040			BLNKS5:	.ASCII / / /
481	002106	040			BLNKS4:	.ASCII / / /
482	002107	040			BLNKS3:	.ASCII / / /
483	002110	040			BLNKS2:	.ASCII / / /
484	002111	040	000		BLNKS1:	.ASCIZ / / /
485						
486		002114				.EVEN
487	002114	000000			FDRIVE:	0
488	002116	000000			FDRVE1:	0
489	002120	000000			DRHOLD:	0

.SBTTL ERROR POINTER TABLE

THIS TABLE CONTAINS THE INFORMATION FOR EACH ERROR THAT CAN OCCUR.
THE INFORMATION IS OBTAINED BY USING THE INDEX NUMBER FOUND IN
LOCATION SITEMB. THIS NUMBER INDICATES WHICH ITEM IN THE TABLE IS PERTINENT.
NOTE1: IF SITEMB IS 0 THE ONLY PERTINENT DATA IS (SERRPC).
NOTE2: EACH ITEM IN THE TABLE CONTAINS 4 POINTERS EXPLAINED AS FOLLOWS:

EM :: POINTS TO THE ERROR MESSAGE
OH :: POINTS TO THE DATA HEADER
OT :: POINTS TO THE DATA
DF :: POINTS TO THE DATA FORMAT

SERRTB:

:ERROR ITEMS TABLE

:ITEM 1

EM1 :: CNTRL ROY DIDN'T SET AFTER SEEK
OH1 :: PC RKCS RKER RKDS RKDA
OT1 :: SERRPC SREG0 SREG1 SREG2 SREG3
DF1

:ITEM 2

EM2 :: SIN ON SEEK
OH2 :: PC RKCS RKER RKDS RKDA
OT2 :: SERRPC SREG0 SREG1 SREG2 SREG3
DF2

:ITEM 3

EM3 :: DRE ON SEEK
OH3 :: PC RKCS RKER RKDS RKDA
OT3 :: SERRPC SREG0 SREG1 SREG2 SREG3
DF3

:ITEM 4

EM4 :: 'ERR' ON SEEK
OH4 :: PC RKCS RKER RKDS RKDA
OT4 :: SERRPC SREG0 SREG1 SREG2 SREG3
DF4

:ITEM 5

EM5 :: 'DRU' ON SEEK: PUT DRIVE ON 'LOAD' BACK TO 'RUN'
OH5 :: PC RKCS RKER RKDS RKDA
OT5 :: SERRPC SREG0 SREG1 SREG2 SREG3
DF5

Vertical text on the left margin, likely a page number or reference code, appearing as a column of characters.

002222 024531
002224 025567
002226 026332
002230 000000
002232 024547
002236 025512
002240 000000
002242 024571
002244 025564
002246 000000
002250 015432
002262 024620
002264 025703
002266 000000
002268 024673
002269 025564
002266 000000

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:ITEM 6
      EM6   :R/W/S RCY NOT SET AFTER SEEK
      DH1   :PC   RKCS   RKER   RKDS   RKDA
      DT1   :SERRPC $REG0 $REG1 $REG2 $REG3
      0

:ITEM 7
      EM7   :SIN ON WRITE FMT
      DH7   :PC   RKCS   RKER   RKDS   RKDA   CYLINDER
      DT7   :SERRPC $REG0 $REG1 $REG2 $REG3 $REG4
      0

:ITEM 10
      EM10  :'ERR' ON DOING WRITE FMT
      DH7   :PC   RKCS   RKER   RKDS   RKDA   CYLINDER
      DT7   :SERRPC $REG0 $REG1 $REG2 $REG3 $REG4
      0

:ITEM 11
      EM11  :SIN ON READ FMT
      DH11  :PC   RKCS   RKER   RKDS   RKDA:
      DT11  :DRV#  CYL   SUR   SEC
      :SERRPC $REG0 $REG1 $REG2 $REG3
      :$REG4 $REG5 $REG6 $REG7
      0

:ITEM 12
      EM12  :'ERR' ON READ FMT
      DH7   :PC   RKCS   RKER   RKDS   RKDA   CYLINDER
      DT7   :SERRPC $REG0 $REG1 $REG2 $REG3 $REG4
      0

:ITEM 13
      EM13  :WRONG HEADERS FROM 'SEC #
      DH13  :SECTOR #   HEADER RECVD
      0
      ESRI3 :USE THIS SUBROUTINE FOR TYPING OUT ERROR DATA

:ITEM 14
      EM14  :ERROR ON IMPLIED SEEK FROM CYLA TO CYLB
      DH14  :PC   CYLA  CYLB  RKER   RKDS   TRY#
      DT7   :SERRPC $REG0 $REG1 $REG2 $REG3 $REG4
      0

:ITEM 15
      MS15  :READ WRONG HORS FROM CYLB ABOVE
      DH13  :SEC#   HEADER RECVD
      0
  
```

602	002270	015310	ESR15	:GO TO "ESR15" FOR TYPING OUT
603			:ITEM	16
604	002272	024735	EM16	:READ WRONG FIRST WORD FROM SECTOR 0. 'CYLB' (ON IMPLIED SEEK FROM CYLA
605	002274	025762	DH16	:PC CYLA CYLB EXPCT RECVD TRY#
606	002276	026264	DT7	:SERRPC \$REG0 \$REG1 \$REG2 \$REG3 \$REG4
607	002300	000000	0	
608			:ITEM	17
609	002302	025042	MS17	:READ FIRST WORD FROM SECTOR 1. 'CYLB' ABOVE
610	002304	026037	DH17	:PC CYLB EXPCT RECVD
611	002306	026324	DT17	:SERRPC \$REG0 \$REG1 \$REG2
612	002310	000000	0	
613			:ITEM	20
614	002312	025110	EM20	:READ WRONG HEADER ON IMPLIED SEEK FROM 'CYLA' TO 'CYLB'
615	002314	025664	DH13	:SECTOR # HEADER RECVD
616	002316	000000	0	
617	002320	015456	ESR20	:USE THIS SUBROUTINE FOR TYPING OUT ERROR DATA
618			:ITEM	21
619	002322	025176	EM21	:EROR ON DOING WRITE ON DSK
620	002324	025414	DH1	:PC RKCS RKER RKDS RKDA
621	002326	026250	DT1	:SERRPC \$REG0 \$REG1 \$REG2 \$REG3
622	002330	000000	0	
623			:ITEM	22
624	002332	025232	EM22	:SIN ON DOING WRITE
625	002334	025414	DH1	:PC RKCS RKER RKDS RKDA
626	002336	026250	DT1	:SERRPC \$REG0 \$REG1 \$REG2 \$REG3
627	002340	000000	0	
628			:ITEM	23
629	002342	025255	EM23	:HE ON DOING READ
630	002344	025567	DH11	:PC RKCS RKER RKDS RKDA:
631	002346	026302	DT11	:DRV# CYL SUR SEC
632	002350	000000	0	:SERRPC \$REG0 \$REG1 \$REG2 \$REG3 \$REG4 \$REG5 \$REG6 \$REG7
633			:ITEM	24
634	002352	025276	EM24	:OSE ON READ
635	002354	026075	DH24	:PC TRY# RKCS RKER RKDS RKDA:
636	002356	026336	DT24	:DRV# CYL SUR SEC
637	002360	000000	0	:SERRPC \$REG0 \$REG1 \$REG2 \$REG3 \$REG4 \$REG5 \$REG6 \$REG7

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:ITEM 25
EM25 :DATA ERROR ON READ FROM DISK ADDRESS
DH25 :WORD# EXPCY RECVD CYL SUR SEC
0
ESR25 :USE THIS ROUTINE FOR ERROR REPORTING

:ITEM 26
EM26 :HE ON WRT CHK
DH11 :PC RKCS RKER RKDS RKDA:
:DRV# CYL SUR SEC
:SERRPC $REG0 $REG1 $REG2
:$REG4 $REG5 $REG6 $REG7
0

:ITEM 27
EM27 :WRT CHK EROR
DH24 :PC TRY# RKCS RKER RKDS RKDA:
:DRV# CYL SUR SEC
:SERRPC $REG10 $REG0 $REG1 $REG2
:$REG4 $REG5 $REG6 $REG7
0

:ITEM 30
EM30 :ERROR
DH1 :PC RKCS RKER RKDS RKDA
DT1 :SERRPC $REG0 $REG1 $REG2 $REG3
0

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002362 025313
002364 025314
002366 000000
002370 015544

002372 025354
002374 025567

002376 026302

002400 000000

002402 025372
002404 026075

002406 026336

002410 000000

002412 026407
002414 026414
002416 026290
002420 000000

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: THIS IS THE HANDLER FOR UNEXPECTED TIME OUT. PRESSING CONTINUE WILL
: RESTART THE PROGRAM.

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002422 011600
002424 005740
002426 022626
002430 104401 002436
002434 000407

002454
002454 010046
002456 104402
002460 000000

002462 000005

002464 012706 001100
002470 005026
002472 022706 001140
00247E 001374
002500 012706 001100

002504 012737 016732 000020
002512 012737 000340 000022
002520 012737 017106 000030
002526 012737 000340 000032
002534 012737 022616 000034
002542 012737 000340 000036
002550 012737 022724 000024
002556 012737 000340 000026
002564 005037 001204
002570 112737 000001 001115
002576 012737 002576 001106
002604 012737 002604 001110

002612 013746 000004
002616 012737 002652 000004
002624 012737 177570 001140
002632 012737 177570 001142
002640 022777 177777 176272
002646 001012

002650 000403
002652 012716 002660
002656 000002
002660 012737 000176 001140
002666 012737 000174 001142
002674 012637 000004

002700 004737 020536

BAD*MO: MOV (SP),R0 ;SAVE PC WHERE TIME OUT OCCURED
TST -(R0)
CMP (SP)+,(SP)+ ;RESTORE STACK POINTER
TYPE 65\$;:TYPE ASCIZ STRING
BR 64\$;:GET OVER THE ASCIZ
:65\$: .ASCIZ <15><12>/TIMOUT:PC=
64\$: MOV R0,-(SP) ;SET UP FOR TYPING OUT PC
TYP0C ;GO TYPE OUT OCTAL PC
HALT

START: RESET ;CLEAR THE BUS
.SBTTL INITIALIZE THE COMMON TAGS
: :CLEAR THE COMMON TAGS (%CMTAG) AREA
MOV #%CMTAG,R6 ;:FIRST LOCATION TO BE CLEARED
CLR (R6)+ ;:CLEAR MEMORY LOCATION
CMP #%SWR,R6 ;:DONE?
BNE -6 ;:LOOP BACK IF NO
MOV #%STACK,SP ;:SETUP THE STACK POINTER
: :INITIALIZE A FEW VECTORS
MOV #%%SCOPE,%IOTVEC ;:IOT VECTOR FOR SCOPE ROUTINE
MOV #340,%IOTVEC+2 ;:LEVEL 7
MOV #%ERROR,%EMTVEC ;:EMT VECTOR FOR ERROR ROUTINE
MOV #340,%EMTVEC+2 ;:LEVEL 7
MOV #%STRAP,%TRAPVEC ;:TRAP VECTOR FOR TRAP CALLS
MOV #340,%TRAPVEC+2 ;:LEVEL 7
MOV #%SPWRDN,%PWRVEC ;:POWER FAILURE VECTOR
MOV #340,%PWRVEC+2 ;:LEVEL 7
CLR %ESCAPE ;:CLEAR THE ESCAPE ON ERROR ADDRESS
MOVB #1,%SERMAX ;:ALLOW ONE ERROR PER TEST
MOV #,%SLPADR ;:INITIALIZE THE LOOP ADDRESS FOR SCOPE
MOV #,%SLPERR ;:SETUP THE ERROR LOOP ADDRESS
: :SIZE FOR A HARDWARE SWITCH REGISTER. IF NOT FOUND OR IT IS
: :EQUAL TO A "-1" SETUP FOR A SOFTWARE SWITCH REGISTER.
MOV %ERRVEC,-(SP) ;:SAVE ERROR VECTOR
MOV #64\$,%ERRVEC ;:SET UP ERROR VECTOR
MOV #%DSWR,%SWR ;:SETUP FOR A HARDWARE SWICH REGISTER
MOV #%DDISP,%DISPLAY ;:AND A HARDWARE DISPLAY REGISTER
CMP #-1,%SWR ;:TRY TO REFERENCE HARDWARE SWR
BNE 66\$;:BRANCH IF NO TIMEOUT TRAP OCCURRED
: :AND THE HARDWARE SWR IS NOT = -1
BR 65\$;:BRANCH IF NO TIMEOUT
64\$: MOV #65\$,(SP) ;:SET UP FOR TRAP RETURN
RTI
65\$: MOV #%SWREG,%SWR ;:POINT TO SOFTWARE SWR
MOV #%DISPREG,%DISPLAY ;:RESTORE ERROR VECTOR
66\$: MOV (SP)+,%ERRVEC ;:RESTORE ERROR VECTOR

JSR PC,%STKINT ;:INITIALIZE THE TTY HANDLER
.SBTTL TYPE PROGRAM NAME
: :TYPE THE NAME OF THE PROGRAM IF FIRST PASS


```

75: 002704 005227 177777 INC #1 :FIRST TIME?
76: 002710 001043 BNE 67$ :BRANCH IF NO
77: 002712 104401 002750 TYPE 68$ :TYPE ASCIZ STRING
78: .SBTTL GET VALUE FOR SOFTWARE SWITCH REGISTER
79: 002716 005737 000042 TST 0#42 :ARE WE RUNNING UNDER XXDP/ACT?
80: 002722 001006 BNE 69$ :BRANCH IF YES
81: 002724 023727 001140 00C176 CMP SWR,#SWREG :SOFTWARE SWITCH REG SELECTED?
82: 002732 001005 BNE 70$ :BRANCH IF NO
83: 002734 104406 GTSWR :GET SOFT-SWR SETTINGS
84: 002736 000403 BR 70$
85: 002740 112737 000001 001134 69$: MOVB #1,SAUTCB :SET AUTO-MODE INDICATOR
86: 002746 70$:
87: 002746 000424 BR 67$ :GET OVER THE ASCIZ
88: 68$: .ASCIZ <CRLF>/RK11 DYNAMIC TEST/(15)<(12)/MAINDEC-11-DZRKL-D/<CRLF>
89: 67$:
90: 003020 105737 001216 START1: TSTB FFUNC :FUNCTION PROGRAM SELECTED?
91: 003024 001404 BEQ 7$ :NO
92: 003026 105037 001216 CLRB FFJNC :YES, CLEAR THE FLAG
93: 003032 00C137 023106 JMP 0#FUNBEG :GO TO 'FUNCTION SELECTION PROGRAM'
94: 003036 012700 001220 7$: MOV #XXDPMD,R0 :CLEAR FLAGS FROM
95: 003042 105020 5$: CLRB (R0)+ :'XXDPMD' TO 'DRIVAD'
96: 003044 023027 001232 CMP R0,#DRIVAD+2
97: 003050 001374 BNE 5$
98: 003052 012701 177770 MOV #10,R1
99: 003056 042720 000003 6$: BIC #3,(R0)+ :CLEAR BIT 0'S IN 'DRIVE
100: 003062 005201 INC R1 :PRESENT' FLAGS.
101: 003064 001374 BNE 6$
102:
103: :THE FOLLOWING CODE FINDS OUT THE PROGRAM CONTROL MODE:
104: :PAPER TAPE (MANUAL), ACT11, RKDP CHAIN OR DUMP
105:
106: 003066 122737 000002 000041 CMPB #2,41 :LOADED FROM AN RK05 ?
107: 003074 001160 BNE ST2 :BR IF NOT
108: 003076 013737 000040 001220 MOV 40,XXDPMD :GET DEVICE INDICATOR AND DRIVE ADDRESS OF
109: :LOADING RK05
110: 003104 122737 000010 001220 CMPB #10,XXDPMD :DRIVE ADDRESS 7 OR LESS ?
111: 003112 101002 BHI 2$ :BR IF YES
112: 003114 105037 001220 CLRB XXDPMD :DRIVE ZERO LOADED THE PROGRAM
113: 003120 005737 000042 2$: TST 42 :CHAIN MODE OR ACT11 AUTO ACCEPT ?
114: 003124 001424 BEQ 3$ :BR IF NEITHER
115: 003126 104401 003134 TYPE 65$ :TYPE ASCIZ STRING
116: 003132 000413 BR 64$ :GET OVER THE ASCIZ
117: 65$: .ASCIZ <15><12>/NOT TESTING DRIVE /
118: 64$:
119: 003162 005046 CLR -(SP) :CLEAR WORD ON STACK
120: 003164 113716 001220 MOVB #XXDPMD,(SP) :GET DRIVE ADDRESS
121: 003170 104403 TYPOS :TYPE THE ADDRESS
122: 003172 001 .BYTE 1 :ONLY 1 CHARACTER
123: 003173 000 .BYTE 0 :SUPPRESS LEADING ZEROS
124: 003174 000520 BR ST2 :GET NUMBER OF DRIVES
125: 003176 005227 177777 3$: INC #1 :FIRST TIME THROUGH HERE ?
126: 003202 001115 BNE ST2 :BR IF NOT FIRST TIME
127: 003204 104401 003212 TYPE 67$ :TYPE ASCIZ STRING
128: 003210 000411 BR 66$ :GET OVER THE ASCIZ
129: 67$: .ASCIZ <15> <12>/TO TEST DRIVE
130: 66$:

```

H03

MAINDEC-11-DZRKL-D
DZRKL.F11 31-AUG-76

MACY1: 27 1006)
15:35

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GET VALUE FOR SOFTWARE SWITCH REGISTER

SEG 0033

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807 003234 005046          CLR      -(SP)          :CLEAR WORD ON THE STACK
808 003236 113716 001220  MOVB     XXOPMD,(SP)   :GET DRIVE ADDRESS
809 003242 104403          TYPOS    :TYPE THE DRIVE ADDRESS
810 003244          .BYTE   1           :ONLY 1 CHARACTER
811 003245          .BYTE   0           :SUPPRESS LEADING ZEROS
812 003246 104401 003254  TYPE     69$          :TYPE ASCIZ STRING
813 003252 000431          BR      68$          :GET OVER THE ASCIZ
814          :69$: .ASCIZ / HALT PROGRAM, REMOVE RKDP PACK AND REPLACE IT<<15><12>
815          68$:
816 003336          TYPE     71$          :TYPE ASCIZ STRING
817 003336 104401 003344  BR      70$          :GET OVER THE ASCIZ
818 003342 000435          :71$: .ASCIZ /WITH A WORK PACK, CLEAR LOCATION 40, AND RESTART PROGRAM/
819          70$:
820 003436          :
821 003436 012737 002422 000004 ST2:  MOV     #BADTMO,ERRVEC :SET TIMEOUT VECTOR FOR
822          :UNEXPECTED TIME OUT
823          :
824          :THIS CODE FINDS WHICH DRIVES ARE PRESENT & PRINTS OUT THE DRIVE
825          :DRIVE NUMBERS THAT WERE FOUND ON LINE.
826          :
827 003444 104401 003452          TYPE     65$          :TYPE ASCIZ STRING
828 003450 000411          BR      64$          :GET OVER THE ASCIZ
829          :65$: .ASCIZ <15><12>/DRIVES PRESENT/
830          64$:
831 003474          CLRB    DRIVS          :INITIALIZE NO. OF DRVS PRESENT
832 003474 105037 001224  CLR     R1
833 003500 005031          CLR     #DRIVO,R2
834 003502 012702 001232  CLR     R3           :INITIALIZE COUNT TO 0
835 003506 005003          TST     XXOPMD       :LOADED FROM AN RK05 ?
836 003510 005737 001220  1$:  TST     :BR IF NOT
837 003514 001403          BEQ     6$           :CHECKING THE LOAD DRIVE ?
838 003516 120337 001220  CMPB    R3,XXOPMD    :BR IF YES
839 003522 001411          BEQ     2$           :ADRES A DRIVE
840 003524 010177 175734  6$:  MOV     R1,DRKDA    :IS IT PRESENT?
841 003530 105777 175716  TSTB    DRKDS        :NO, BRANCH
842 003534 100004          BPL     2$           :INCREMENT TOTAL # OF DRVS
843 003536 105237 001224  INCB    DRIVS        :SET FLAG INDICATING THIS DRV PRSNT
844 003542 052712 000001  BIS     #1,(R2)
845 003546 005722          TST     (R2)+
846 003550 005203          INC     R3           :INCREMENT COUNT
847 003552 062701 020000  ADD     #20000,R1    :ADRES THE NXT DRV
848          :CHKD ALL 8 DRIVES?
849 003556 001354          BNE     1$           :IF NOT, GO CHK IF NEXT DRV PRSNT
850          :
851 003560 004737 024164  JSR     PC,SIZF      :FIND WHICH ARE FS
852 003564 105737 001224  TSTB    DRIVS        :WERE ANY DRIVES FOUND?
853 003570 001010          BNE     3$           :YES, BRANCH
854 003572 104401 003600  TYPE     67$          :TYPE ASCIZ STRING
855 003576 000403          BR      66$          :GET OVER THE ASCIZ
856          :67$: .ASCIZ / NONE /
857          66$:
858 003606 000137 015172  JMP     SEOP         :IF NONE WERE FOUND, GO
859          :TO THE END OF PROGRAM
860 003612 005002          CLR     R2           :DRIVE NUMBER
861 003614 012700 001232  MOV     #DRIVO,R0    :TABLE OF AVAIL DRIVES
862 003620 105710          5$:  TSTB    (R0)       :DRIVE HERE?

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863 003622 001414 BEQ 4$ :NO
864 003624 104401 TYPE
865 003626 001213 SCRLF
866 003630 010246 MOV R2,-(SP) ;PUSH NO ON THE STACK
867 003632 104403 TYPOS ;TC TYPE OCTAL NO.
868 003634 001 .BYTE 1 ;TYPE 1 DIGIT, SUPPRESS LDG C'S
869 003635 000 .BYTE 0
870 003636 032710 000002 BIT #2,(R0) ;IS IT RK05F?
871 003642 001404 BEQ 4$ :NO
872 003644 104401 003652 TYPE 69$ ;TYPE ASCIZ STRING
873 003650 000401 BR 68$ ;GET OVER THE ASCIZ
874 .:69$: .ASCIZ /F/
875 68$:
876 003654 INC R2 ;POINT TO NEXT DRIVE #
877 003654 005202 4$: (R0)+ ;NEXT DRIVE IN TABLE
878 003656 005720 TST (R0)+
879 003660 020027 001251 CMP R0,#DRIV7+1 ;ALL DONE?
880 003664 002755 BLT 5$ ;NO, CHECK REST

;FIND OUT THE FIRST (FROM 0-7) DRIVE THAT IS PRESENT. PUT THE ADDRESS
;OF THAT DRIVE IN 'DRIVAD'. INDICATE THAT DRIVE # WILL
;BE TESTED.

881 003666 012737 001232 001226 ST3: MOV #DRIV0,DRVPTR
882 003674 105037 001223 CLR DRVON
883 003700 005037 001230 CLR DRIVAD
884 003704 105037 001102 NXTDRV: CLR STSTNM ;RESET TEST NUMBER TO 1
885 003710 005037 001112 CLR SERITL ;CLEAR ERROR COUNT FOR THIS DRIVE
886 003714 013701 001226 MOV DRVPTR,R1
887 003720 032721 000001 1$: BIT #1,(R1)+ ;IS THIS DRIVE PRESENT?
888 003724 001005 BNE 2$ ;YES, BRANCH
889 003726 020127 001252 4$: CMP R1,#DRIV7+2 ;CHECKED THE WHOLE LIST?
890 003732 001372 BNE 1$ ;NO
891 003734 000137 015172 JMP SEOP ;YES, EXIT
892 003740 010127 001226 2$: MOV R1,DRVPTR ;NO, GO AHEAD
893 003744 014104 MOV -(R1),R4 ;GET DRIVE NO. TO BE TESTED
894 003746 005037 002116 CLR FDRVE1
895 003752 005037 002114 CLR FORIVE ;SHOWS F IF -1
896 003756 032704 000002 BIT #2,R4 ;RK-05F?
897 003762 001410 BEQ 7$ ;NO
898 003764 005237 002116 INC FDRVE1 ;SHOWS F
899 003770 032704 020000 BIT #20000,R4 ;EVEN DRIVE?
900 003774 001003 BNE 7$ ;NO
901 003776 012737 177777 002114 7$: MOV #-1,FDRIVE ;RK05F AND EVEN
902 004004 042704 000003 BIC #3,R4
903 004010 010437 001230 MOV R4,DRIVAD ;SET UP DRIVE ADRES
904 004014 104401 002064 TYPE ,MSG14
905 004020 000241 CLC
906 004022 006104 ROL R4 ;TYPE OUT THE DRIVE NO.
907 004024 006104 ROL R4
908 004026 006104 ROL R4
909 004030 006104 ROL R4
910 004032 010446 MOV R4,-(SP)
911 004034 104403 TYPOS
912 004036 001 .BYTE 1
913 004037 000 .BYTE 0

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J03

MAINDEC-11-DZAKL-D
DZAKL.D.P11 31-AUG-76

MACY11 27(1006) 15:35

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GET VALUE FOR SOFTWARE SWITCH REGISTER

SEQ 0035

919	004040	005737	002116		TST	FDRVE1		;RK-05F?
920	004044	001404			BEQ	65		;NO
921	004046	104401	004054		TYPE	655		::TYPE ASCIZ STRING
922	004052	000401			BR	645		::GET OVER THE ASCIZ
923					::655:	.ASCIZ	/F/	
924	004056				645:			
925	004056				65:			
926					:IF SW 8 IS SET THEN FIND OUT WHICH TEST NUMBER IS			
927					:SELECTED AND JUMP TO THAT TEST.			
928								
929	004056	105037	001222		CLRB	LUPSW		;CLEAR FLAG INDICATING SW8 SET
930	004062	032777	000400	175050	BIT	#SW8,#SWR		;SW 8 SET?
931	004070	001445			BEQ	TST1		;NO, BRANCH
932	004072				55:			
933	004072	104401	004100		TYPE	675		::TYPE ASCIZ STRING
934	004076	000410			BR	665		::GET OVER THE ASCIZ
935					::675:	.ASCIZ	<15><12>/OCTAL TEST#?/	
936	004120				665:			
937	004120	104412			RDOCT			
938	004122	012600			MOV	(SP)+,RO		
939	004124	001762			BEQ	55		
940	004126	020027	000011		CMP	RO,#11		;CHECK TYPED IN TEST #
941	004132	003357			BGT	55		;IS LEGAL, IF NOT ASK
942	004134	110037	001102		MOVB	RO,\$STSTM		
943	004140	005300			DEC	RO		;FORM POINTERS FOR THE TEST #
944	004142	006300			ASL	RO		
945	004144	016037	001560	001106	MOV	PT1(RO),\$LPADR		;ADJUST POINTERS FOR SCOPE
946	004152	013737	001106	001110	MOV	\$LPADR,\$LPERR		;LOOP, ETC.
947	004160	105237	001222		INCB	LUPSW		;SET FLAG INDICATING TEST #
948								;SELECTED
949	004164	000177	174716		JMP	\$SLPADR		;GO TO THE TEST SELECTED

:ON RECOVERY FROM POWER FALIURE RETURN HERE

```

PWRFL: CLR    RO
        CLR    R1
55:     INC    R1
        BNE   15
        INCB  RO
        BNE   15
    
```

```

*****
->TEST 1 CHECK INNER LIMIT SWITCH & ELECTROMECHANICAL INTEGRITY
        ;*THIS TEST PERFORMS 200(8) PURE SEEKS FROM CYLINDER 0
        ;*TO CYLINDER 312 AND BACK TO 0. IT IS SUPPOSED TO
        ;*CHECK THE INNER LIMIT SWITCH AND THE MECHANICAL
        ;*INTEGRITY OF THE DRIVE. NOTE THAT A VISUAL CHECK FOR
        ;*ANY MECHANICAL FAILURES WOULD BE VERY HELPFUL.
    
```

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*****
45:     SCOPE
    
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957	004170	005000		
958	004172	005001		
959	004174	005201		
960	004176	001376		
961	004200	105200		
962	004202	001374		
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973				
974	004204	000004		

K03

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DZRKLD.P11

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SEG 0036

975	004206	005000				CLR	R0	: INITIALIZE COUNT
976	004210	005001				CLR	R1	: INITIALIZE COUNT FOR # OF SEEKS
977	004212	005002				CLR	R2	: CONTAINS SEEK ADRES
978	004214	012737	004246	001110		MOV	#205, S_PERR	: SET RETURN ADRES FOR LUPING
979								: ON ERROR
980	004222	012703	001266			MOV	#BUFR, R3	: INITIALIZE POINTER TO THE TABLE
981	004226	012704	177767			MOV	#-11, R4	: ALLOW ONLY 9 CNTRL-RDY, SIN, OR R/W/S RDY ERRORS
982	004232	012705	177770			MOV	#-10, R5	: ALLOW ONLY 8 DRU+DRE+ERR+DRY ERRORS
983	004236	000402				BR	25	
984								
985	004240	005703			15:	TST	R3	: WAS THERE ANY ERROR?
986	004242	001403				BEQ	35	: NO, BRANCH
987	004244	005003			25:	CLR	R3	: CLR EROR FLAG
988	004246	104415			205:	CON.RESET		: GO DC CNTRL RESET. SUB ROUTINE
989								: AT 'CNT.RST'
990	004250	104416				DRV.RESET		: GO TO 'DRV.RST' & DO DRV RESE*
991								
992	004252	013777	001230	175204	35:	MOV	DRIVAC, DRKDA	: ADRES THE DRIVE
993	004260	050277	175200			BIS	R2, DRKDA	: SET SEEK ADRES
994	004264	105777	175162			TSTB	DRKDS	: DRIVE RDY?
995	004270	100406				BMI	215	: YES
996	004272	004737	016106			JSR	PC, GT4RG	: NO, GET RKCS, ER, DS, DA
997	004276	104030				ERROR	30	: DRIVE RDY BIT IS NOT SET
998								: IN RKCS
999	004300	005203				INC	R3	: SET ERROR FLAG
1000	004302	005205				INC	R5	: ALLOW ONLY 5 ERRORS, IF MORE
1001	004304	001515				BEQ	185	: ABORT
1002								
1003	004306	212777	000011	175142	215:	MOV	#11, DRKCS	: GO, SEEK
1004	004314	005200			45:	INC	R0	: WAIT FOR CNTRL RDY
1005	004316	001007				BNE	55	: WAITED LONG?
1006								: IF YES, ERROR
1007	004320	004737	016106			JSR	PC, GT4RG	: GO, GET RKCS, ER, DS, DA
1008	004324	104001				ERROR	1	: CNTRL RDY DIDN'T SET AFTER
1009								: SEEK WAS DONE TO CYLINDER
1010								: SHOWN IN RKDA. GO TO 'RK11 LOGIC TESTS'
1011	004326	005203				INC	R3	: SET ERROR FLAG
1012	004330	005204				INC	R4	: EXIT THIS TEST IF THERE R 5 OR MORE ERRORS
1013	004332	001502				BEQ	185	
1014	004334	000403				BR	65	
1015	004336	105777	175114		55:	TSTB	DRKCS	: DID CNTRL RDY SET?
1016	004342	100364				BPL	45	: IF NOT WAIT FOR IT
1017								
1018	004344	005000			65:	CLR	R0	: INITIALIZE COUNT
1019	004346	032777	000100	175076		BIT	#100, DRKDS	: R/W/S RDY SET?
1020	004354	001010				BNE	75	: YES
1021	004356	005200				INC	R0	: WAIT FOR R/W/S RDY
1022	004360	001372				BNE	65+2	
1023	004362	004737	016106			JSR	PC, GT4RG	: GET RKCS, ER, DS, DA
1024	004366	104006				ERROR	6	: R/W/S RDY DID NOT SET WHEN SEEK
1025								: WAS DONE TO CYLINDER INDICATED IN RKDA
1026								: SET ERROR FLAG
1027	004370	005203				INC	R3	: IF MAXM EROR COUNT, ABORT
1028	004372	005204				INC	R4	
1029	004374	001461				BEQ	185	
1030	004376	032777	001000	175046	75:	BIT	#1000, DRKDS	: SIN ERROR?
1031	004404	001406				BEQ	85	: NO, BRANCH

L03

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SEQ 0037

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1031 004406 004737 016106 JSR PC,GT4RG ;GO, GET RKCS, ER, DS, DA
1032 004412 104002 ERFOR 2 ;SIN ERROR, ON DOING SEEK TO
1033 004414 005203 INC R3 ;CYL AS SHOWN IN RKDA
1034 004416 005204 INC R4 ;SET ERROR FLAG
1035 004420 001447 BEG 185 ;IF MAXM EROR COUNT REACHED.
1036 004422 005777 175026 98: TST DRKER ;ABORT THE TEST
1037 004426 100006 SPL 105 ;DRE ERROR?
1038 004430 004737 016106 JSR PC,GT4RG ;GO, GET RKCS, ER, DS, DA
1039 004434 104003 ERROR 3 ;DRE ON DOING SEEK TO CYLINDER
1040 004436 005203 INC R3 ;AS SHOWN IN RKDA
1041 004438 005205 INC R5 ;SET ERROR FLAG
1042 004442 001767 BEG 85 ;IF MAXM EROR COUNT REACHED.
1043 004444 005777 175006 105: TST DRKCS ;'ERR' BIT IN RKCS SET?
1044 004450 100006 BP 125 ;NO, BRANCH
1045 004452 004737 016106 JSR PC,GT4RG ;GO, GET RKCS, ER, DS, DA
1046 004456 104004 ERROR 4 ;'ERR' IN RKCS SET, ON DOING SEEK
1047 004460 005203 INC R3 ;TO CYL AS SHOWN IN RKDA. NOTE
1048 004462 005205 INC R5 ;WHICH BIT IN RKER SET?
1049 004464 001425 BEG 185 ;SET ERROR FLAG
1050 004466 003277 002000 174756 125: BIT #2000,DRKDS ;DRU SET?
1051 004474 001406 BEG 155 ;NO, BRANCH
1052 004476 004737 016106 JSR PC,GT4RG ;GO, GET RKCS, ER, DS, DA
1053 004480 104005 ERROR 5 ;DRU SET, THIS IS AN IRRECOVERABLE
1054 004482 004482 ERROR 5 ;ERROR. HENCE PUT THE DRIVE ON
1055 004484 004484 ERROR 5 ;LOAD, BACK TO RUN. DRU ERROR
1056 004486 004486 ERROR 5 ;SHOULD BE CLEARED, IF IT IS NOT
1057 004488 004488 ERROR 5 ;1) THE HEAD POSITION TRANSOVCR LAMP
1058 004490 004490 ERROR 5 ;IS INOPERATIVE
1059 004492 004492 ERROR 5 ;2) OR ERASE OR WRT CLURRENT PRESENT
1060 004494 004494 ERROR 5 ;WITHOUT 'WRT GATE'
1061 004496 004496 ERROR 5 ;SET EROR FLAG
1062 004498 004498 ERROR 5 ;ALLOW ONLY 5 ERRORS
1063 004500 004498 ERROR 5 ;IF MORE THAN 5
1064 004502 004498 ERROR 5 ;GO TO THE END OF THE PROGRAM
1065 004504 005203 INC R3 ;WAS SEEKING TO 0 OR 312?
1066 004506 005205 INC R5 ;TO 0, BRANCH
1067 004510 001413 BEG 185 ;TO 312,
1068 004512 005702 155: TST R2 ;SEEK NXT TIME TO 0
1069 004514 001402 BEG 165 ;GO BAK & SK TO 0
1070 004516 005002 CLR R2 ;SEEK NXT TIME TO 0
1071 004520 000647 BR 15 ;GO BAK & SK TO 0
1072 004522 012702 014500 165: MOV #14500,R2 ;SEEK NXT TIME TO 312
1073 004526 005201 INC R1 ;DONE SEEKS 200 TIMES?
1074 004530 022701 000200 CMP #200,R1
1075 004534 001241 BNE :5 ;IF NOT, GO BAK
1076 004536 000404 BR TST2 ;:EXIT

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M03

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T1 CHECK INNER LIMIT SWITCH & ELECTROMECHANICAL INTEGRITY

SEG 0038

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1088 004540 104401 001640
1089 004544 000137 015150
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1105 004550 000004
1106 004552 013737 001230 002120
1107 004560 005737 002114
1108 004564 001003
1109 004566 005737 002116
1110 004572 001125
1111 004574
1112 004574 012702 177152
1113 004600 012703 177764
1114 004604 012701 177773
1115 004610 012705 177773
1116 004614 013704 001230
1117 004620 104415
1118 004622 104416
1119 004624 005000
1120
1121 004626 005777 174624
1122 004632 100001
1123
1124 004634 104415
1125
1126 004636 005046
1127 004640 012746 004646
1128 004644 000002
1129 004646 010437 026362
1130 004652 012777 026362 174602
1131 004660 010477 174600
1132 004664 012777 177777 174566
1133 004672 012737 004620 001110
1134
1135
1136 004700 012777 002003 174550
1137
1138 004706 104421
1139 004710 032777 001000 174534
1140 004716 001413
1141 004720 004737 016062
1142 004724 104007
18$: TYPE MSG4
JMP †ST12

:*****
:‡TEST 2 FORMAT THE DISK
:‡THIS PROGRAM ASSUMES AN UNFORMATTED DISK AND ITS
:‡FORMATTING IS DONE IN THIS TEST. A SECTOR IS FORMATTED
:‡AT A TIME. THE FIRST WORD OF EVERY SECTOR IS WRITTEN
:‡TO BE A PSEUDO-HEADER CONTAINING THE DRIVE #, CYLINDER
:‡#, SURFACE AND SECTOR #. THE FOLLOWING IS CHECKED
:‡1. 'SIN' IF 'SIN' OCCURS, A DRIVE RESET IS DONE
:‡AND THE SAME SECTOR IS FORMATTED AGAIN. THREE
:‡RETRIES ARE DONE BEFORE AN ERROR MESSAGE IS PRINTED.
:‡2. 'ERR' ON FINDING THAT THE 'ERR' BIT SET. RKER
:‡SCANNED TO FIND OUT WHAT CAUSED IT AND THE
:‡ERROR IS REPORTED.
:*****
†ST2: SCOPE
MOV DRIVAD,DRHOLD ;SAVE DRIVE NUMBER
TST FDRIVE ;SEE IF EVEN RK-05F DRIVE
BNE 11$ ;YES
TST FDRVE1 ;ODD RK-05F?
BNE TST$ ;DO NOT FORMAT IF ODD RK-05F

11$: MOV #-626,R2 ;203 CYLINDERS, (406 TRAKS)
MOV #-14,R3 ;12 SECTORS
MOV #-5,R1 ;ALLOW ONLY 5 'SIN' ERRORS
MOV #-5,R5 ;ALLOW ONLY 5 'ERR'S
MOV DRIVAD,R4 ;STORE ADRES OF DRIVE.

4$: CON.RESET
DRV.RESET ;GO TO 'DR-RST' & DO DRIVE RESET

1$: CLR R0 ;KEEP COUNT OF 'SIN' ERORS
;ALLOW 3 RETRIES ON SIN
TST @RKCS ;ERR?
BPL 3$ ;NO

CON.RESET ;GO TO 'CN-RST' & DO CONTROL RESET

3$: CLR -(SP,
MOV #12$,-(SP)
RTI ;SET PRIORITY TO ZERO

12$: MOV R4,OUTBUF ;WRITE THIS WORD
MOV @OUTBUF,@RKBA ;FROM THIS ADRES
MOV R4,@RKDA ;ON THIS DISK SECTOR
MOV #-1,@RKWC ;WRITE 1 WORD
MOV #4$,@LPERR ;SET RETURN ADDRESS FOR
;LUPING ON ERROR

MOV #2003,@RKCS ;GO WRT FMT

CON.RDY
BIT #1000,@RKDS ;WAIT FOR CONTROL READY
BEQ 6$ ;WAS THERE A SIN?
JSR PC,GTERG ;NO, SKIP DOING DRV RESET
ERROR 7 ;GO, GET RKCS, ER, DS, DA, CYLINDER
;SIN ERROR ON TRYING TO

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N03

1143											:WRT FMT ON CYLINDER AS
1144											:INDICATED IN RKDA. 3 RETRIES
1145											:ARE DONE
1146											:NOTE THAT BEFORE
1147	004726	104415				CON.RESET					:RETRYING A DRIVE RESET WAS DONE
1148	004730	104416				DRV.RESET					:GO TO 'DR-RST' & DO DRV RESET
1149	004732	005200				INC	R0				:INCRMNT SIN COUNT
1150	004734	022700	000003			CMP	#3,R0				:ALLOW 3 RETRIES WERE THERE 3?
1151	004740	001332				BNE	1\$+2				:IF NOT, GO & RETRY
1152											
1153	004742	005201				INC	R1				:ALLOW ONLY 12 SIN ERRORS
1154											:IF MORE THAN 5 EXIT THIS TEST
1155	004744	001436				BEQ	9\$:IF MORE THAN 5 EXIT THIS TEST
1156	004746	005777	174504	6\$:		TST	2RKCS				:DID 'ERR' BIT SET IN RKCS?
1157	004752	100005				BPL	7\$:NO, BRANCH
1158	004754	004737	016062			JSR	PC,GTSRG				:GO, GET RKCS, ER, DS,DA,CYL
1159	004760	104010				ERROR	10				: 'ERR' OCCURED WHILE DOING
1160											:WRT FMT ON SECTOR, CYLINDER
1161											:AS INDICATED IN RKDA.
1162	004762	005205				INC	R5				:ALLOW ONLY 5 'ERR'S. IF
1163	004764	001426				BEQ	9\$:MORE THAN 5 EXIT THIS TEST
1164	004766	005204		7\$:		INC	R4				:INCRMNT DISK ADRES TO NXT SCTR
1165	004770	005203				INC	R3				:ALL 12 SECTORS DONE?
1166	004772	001314				BNE	1\$:IF NOT, GO BAK & FMT NXT SCTR
1167											:IF YES
1168	004774	012703	177764			MOV	#-14,R3				:RESET COUNT FOR 12 SECTORS
1169	005000	042704	000017			BIC	#17,R4				:CLR OUT SEC BITS
1170											
1171	005004	062704	000020	5\$:		ADD	#20,R4				:ADRES THE NXT TRAK TO B FMTED
1172	005010	005202				INC	R2				:ALL TRAKS FMTED?
1173	005012	001304				BNE	1\$:IF NOT GO BAK B FMT NXT CYL. SUR 0
1174	005014	005237	002114			INC	FORIVE				:EVEN RKOSF?
1175	005020	001004				BNE	10\$:NO
1176	005022	062737	020000 001230			ADD	#20000,DRIVAD				:FORMAT ODD DRIVE OF F
1177	005030	000661				BR	11\$				
1178	005032	013737	002120 001230	10\$:		MOV	DRHOLD,DRIVAD				:RESTORE DRIVE ADDR
1179	005040	000402				BR	TST3				:EXIT
1180											
1181	005042	004737	016716	9\$:		JSR	PC,ABRT				
1182											
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;;*****
:*TEST 3 READ FORMAT OF THE DISK
:* IN THIS TEST, THE HEADERS FROM ALL THE SECTORS ARE READ
:* & CHECKED IF THEY ARE CORRECT. THE FOLLOWING IS THE
:* TEST SEQUENCE.
:* 1. READ 12 SECTORS (HDRS ONLY) AT A TIME
:* 2. IF THERE IS A 'SIN' ERROR RETRY ONCE MORE, IF SAW AGAIN
:* REPORT ERROR & READ HEADER FROM NEXT CYLINDER
:* 3. IF THERE IS 'ERR' IN RKCS, DO A CONTROL RESET, REPORT
:* ERROR & READ HEADER FROM NEXT CYLINDER. IF THERE ARE
:* MORE THAN 5 ERRORS OF THIS KIND, THIS TEST WILL BE EXITED
:* 4. THE 12 HEADERS ARE CHECKED. IF THEY ARE CORRECT THE
:* NEXT CYLINDER IS READ.
:* IF THEY ARE NOT CORRECT, A RETRY IS DONE. IF AGAIN CORRECT
:* HEADERS ARE NOT RECIEVED, AN ERROR IS REPORTED. THE
:* SECTOR #'S GIVING THE BAD HEADERS, & THE BAD HEADERS ARE


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* STORED.
* 5. IF 'INHIBIT TYPEOUT' SWITCH IS NOT SET, THE FIRST WORDS OF
* THE 12 SECTORS (PSEUDO-HEADERS) ARE READ. IN A PREVIOUS
* TEST THE FIRST WORD OF EVERY SECTOR WAS WRITTEN
* AS A SOFTWARE HEADER (CONSISTING OF DRIVE # CYL SUR SEC#
* THEN THE SECTOR # GIVING BAD HEADER, EXPECTED PSEUDO-HEADER,
* & THE PS-HEADER RECEIVED ARE TYPED OUT. THIS WOULD
* WRONG, HEADER WAS READ WRONG, ETC.
* 6. THE NEXT CYLINDER IN LINE IS READ. ORDER OF READING IS
* CYLD,SURD CYLD,SUR1 CYL312,SUR1

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 ST3: SCOPE

005046	000024					
005050	012737	177773	001504		MOV	#-5,ERCNT1 : ALLOW ONLY 5 ERRORS (OF BAD HEADER : KIND FROM 5 CYLINDERS)
005056	012737	177766	001506		MOV	#-12,ERCNT2 : ALLOW ONLY 12 'ERR'S
005061	012737	177773	001510		MOV	#-5,ERCNT3 : ALLOW ONLY 5 ERRORS
005067	012737	001230			MOV	DRIVAD,R5 : SET DRIVE # CYL ADRES=0
005076	012737	177152	001476		MOV	#-626,INDX2 : 313 CYLS (626 TRAKS) TO B READ
005087	104415			48:	CON.RESET	: GO DO CONTROL RESET
005106	104416				DRV.RESET	: GO DO DRIVE RESET
005110	005037	001254		18:	CLR	RETRY2 : ALLOW 2 RETRIES IF HDRS READ WRONG
005114	005037	001252		28:	CLR	RETRY1 : ALLOW 2 RETRIES FOR 'SIN'S'
005120	012777	026362	174334	38:	MOV	#OUTBUF,ARKBA : RD HDRS INTO LOC STARTING AT THIS
005126	010577	174332			MOV	R5,ARKDA : FROM THIS DSK ADRES
005130	012777	177764	174320		MOV	#-14,ARKWC : 12 HDRS TO BE READ
005140	012737	005104	001110		MOV	#48,\$,PERR : SET RETURN ADRES FOR LUPING ON ERROR
005146	012777	002005	174302		MOV	#2005,ARKCS : GC, RD FMT OF THIS CYLINDER
005154	104421				CON.RDY	: WAIT FOR CNTRL RDY TO SET
005156	032777	001000	174266	58:	BIT	#1000,ARKCS : 'SIN' ERROR?
005164	001420				BEG	65 : NO. BRANCH
005166	004737	016140			JSP	PC,GETINF
005172	104011				ERROR	11 : 'SIN' OCCURED WHEN DOING RD FMT : FROM CYL SHOWN IN ARKDA. I'
005174	104415				CON.RESET	: DO CNTRL RESET
005176	104416				DRV.RESET	: GO, DO DRIVE RESET
005180	005237	001252			INC	RETRY1 : ALLOW ONLY 2 RETRIES FOR THIS ERROR
005184	022737	000002	001252		CMP	#2,RETRY1 : IF TRIED 2 TIMES REPORT
005192	001342				BNE	35 : ERROR, OTHERWISE GO BAK & RETRY
005204	005237	001510			INC	ERCNT3 : ALLOW 5 ERRORS AT MOST
005208	001002				BNE	55
005222	000127	005532			JMP	165
005226	005777	174224		68:	TST	ARKCS : 'ERR' IN RKCS'
005230	100010				BPL	75 : NO. BRANCH
005234	004737	016062			JSP	PC,GETSRG : GC, GET RKCS, ER DS, DA, CYLNR
005240	104012				ERROR	12 : 'ERR' SET WHILE DOING RD FMT : FROM CYL SHOWN IN ARKDA
005242	104415				CON.RESET	: GO DO CNTRL RESET

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005244 005237 001506      INC      ERONT2
005250 001532      BEQ      TST4
005252 000520      BR       145
005254 004737 007204      75:     JSR      PC,CHKHDRS
005260 005737 001500      TST      INDX3
005264 001513      BEQ      145
005266 012737 005114 001110      MOV      #25,SLPERR
005274 104013      ERROR   13
005276 005237 001254      INC      RETRY2
005302 022737 000002 001254      CMP      #2,RETRY2
005310 001301      BNE     25
005312 005237 001504      INC      ERONT1
005316 001505      BEQ      165
005320      205:
005320 032777 020000 173612      BIT      #20000,BSWR
005326 001072      BNE     145
005330 012701 177764      MOV      #14,R1
005334 010577 174124      MOV      R5,DRKDA
005340 012777 026362 174114      MOV      #0,LTBJF,DRKBA
005346 012777 177777 174104 105:     MOV      #1,DRKWC
005354 012777 000005 174074      MOV      #5,DRKCS
005362 104421      CON.RDY
005364 005777 174066      TST     DRKCS
005370 100002      BPL     155
005372 104415      CON.RESET
005374 000447      BR      145
005376 005201 155:     INC      R1
005400 001362      BNE     105

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:ALLOW ONLY 12 ERRORS OF THIS
:KIND. IF MORE THAN FIVE ERRORS
:SKIP THIS TEST
:EXIT
:GO SET UP TO RD FMT FROM NXT
:CYL IN LINE
:CHECK THAT CORRECT HEADERS WERE RECVD.
:SECTR # HAVING BAD HDR IS STORED ALONG
:WITH BAD HDR
:GO CHECK IF CORRECT HEADERS WERE READ
:WAS THERE A MISCOMPARISON?
:IF NOT, GO SET UP TO RD FMT
:NXT CYL IN LINE
:CORRECT HDRS WERE NOT RECVD
:FROM SECTRS AS TYPED OUT.
:THE SAME CYLINDER WAS READ TWICE
:RETRY RD FMT ON SAME CYL AGAIN
:TRIED RDING SAME CYL TWICE
:IF NOT, GO RD AGAIN
:YES, REPORT ERROR
:ALLOW ONLY 5 ERRORS OF THE
:ABOVE TYPE. IF MORE THAN 12
:EXIT THIS TEST
:THE PSUEDO-HEADERS (FIRST WORD OF EVERY
:SECTOR) FROM THIS CYLINDER (ABOVE
:THE CYLINDER THAT GAVE WRONG HEADERS)
:WILL BE READ, NOW. FOLLOWING WILL B TYPD OUT:
:SECR, EXPCD PSUEDO-HDR, RECVD PHDR.
:IF "INHIBIT TYPEOUT" SW IS SET THIS ENTIRE
:READING & TYPING WILL BE SKIPPED
:INHIBIT TYPEOUT?
:YES, SKIP THE FOLLOWING & GO
:SET UP TO RD FMT NXT CYL IN LINE
:READ FROM 12 SECTRS
:FROM THIS DSK-ADRES
:INTO THIS BUS-ADRES
:RD 1 WRD
:GO, RD
:WAIT FOR CNTRL RDY
:ANY ERROR?
:NO, PROCEED
:CLEAR THE ERROR
:ERROR, SO COULDN'T READ PSUEDO-HDRS
:READ FROM ALL 12 SECS
:IF NOT GO RD THE NXT ONE
:TYPE OUT PSUEDO-HDRS CORRESPONDING TO
:THE SECTORS WHICH GAVE BAD HEADERS

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005401
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021127 177777
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104401 001733
012746 005320
104402
104401 001213
062705 000020
005237 001476
001404
000137 005110
004737 016716

TYPE
MSG11
MOV #BUFR,R1
118: TYPE
\$CRLF
MOV (R1),R2
MOV #OUTBUF,R3
125: TST R2
BEQ 135
DEC R2
TST (R3)+
BR 125
138: MOV (R1),-(SP)
TYP0S
.BYTE 2
.BYTE 0
TYPE
BLNK55
MOV R5, -(SP)
BIS (R1), (SP)
TYP0C
TYPE
BLNK57
MOV (R3), -(SP)
TYP0C
TST (R1)+
CMP (R1), #177777
BNE 118
TYPE MSG7
MOV #205, -(SP)
TYP0C
TYPE .\$CRLF
148: ADD #20, R5
INC INDX2
BEQ TST4
JMP IS
168: JSR PC, ABRT

:TYPE: SEC #, EXPC P-HDR, RECVD P-HDR
:TYPE OUT
:SEC #'S ARE STORED HERE
:TYPE CR, LF
:PSUEDO-HEADERS WHICH WERE
:READ ARE STORED HERE
:IS THIS SEC # CORRESPONDING TO THE
:ONE IN ERROR
:R2 CONTAINS THE SEC #
:GO TYPEOUT SEC # GIVING
:MISCOMPARISON OF HEADERS
:SUPRES LDG 0'S
:TYPE 2 BLANKS
:GO TYPE EXPC'D PSUEDO HEADEP
:TYPE 2 BLNKS
:GO TYPE PSUEDO-HEADER RECVD
:TYPED OUT ALL SEC #'S IN ERROR.
:IF NOT GO BAK & TYPE NXT
:TYPE OUT PC
:TYPE ROUTINE ENDS HERE
:FIND OUT NXT TRAK TO B READ
:FORMATED
:SET ADRES FOR SUR C, NXT CYL IN LINE
:READ ALL 313 CYLINDERS (626 TRAKS)
:EXIT
:IF NOT, GO BAK & READ NXT

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*TEST 4 SEEK PATTERNS: 0-312-0-311-....USING IMPLIED SEEK

****TEST 2 (WRITING PSEUDO-HEADERS) SHOULD HAVE BEEN DONE BEFORE****
**** DOING THIS TEST****
*THIS TEST PERFORMS SEEKS (IMPLIED SEEKS USING 'READS') IN THE
*FOLLOWING PATTERN.
*0-312-0-311-0-310-.....0-1-0-0

*THE FIRST WORD OF EVERY SECTOR IS A PSEUDO-HEADER (WRITTEN IN
*A PREVIOUS TEST) CONSISTING OF DRIVE NO, CYLINDER NO., SURFACE
*AND SECTOR NO. AN IMPLIED SEEK IS DONE BY ISSUING A 'READ' FOR
*THE PSEUDO-HEADER OF SECTOR 0, SURFACE 0.

*IF A 'SIN' OCCURS TWO TRIES ARE DONE BEFORE ABORTING. IF A 'SKE'
*OCCURS IT COULD MEAN THAT 1) EITHER THE HEADERS WAS READ WRONG
*OR 2) THE HEADS GOT POSITIONED ON THE WRONG CYLINDER. IN
*ORDER TO PROVIDE A FURTHER INSIGHT INTO THE PROBLEM, THE FOLLOWING
*IS DONE:
*THE HEADERS ARE READ FROM THE CYLINDER THAT GAVE 'SKE'. IF THE HEADERS
*ARE CORRECT IT IS SO REPORTED. IF THE HEADERS ARE INCORRECT, THEN THE
*EXPECTED HEADERS AND THE RECEIVED ONES ARE REPORTED. ONE MORE TRY IS
*DONE (THE IMPLIED SEEK IS TRIED AGAIN BETWEEN THE CYLINDERS THAT GAVE RISE
*TO 'SKE')

*THE FOLLOWING ACTION IS TAKEN WHEN THERE IS NO 'SKE' OR 'SIN' BUT STILL THE
*PSEUDO-HEADER IS READ WRONG:
*FIRST THE HEADERS ARE READ FROM THAT CYLINDER AND CHECKED. IF THEY ARE
*CORRECT, IT IS SO REPORTED. IF THEY ARE WRONG THEN THE EXPECTED AND RECEIVED
*HEADERS ARE REPORTED. THEN THE PSEUDO-HEADER FROM SECTOR 1 IS READ AND REPORT
*ONE MORE TRY IS DONE BY REPEATING THE WHOLE PROCESS. (IMPLIED SEEK
*BETWEEN THE TWO CYLINDERS AND READING PSEUDO-HEADER FROM SECTOR 0 OF THE DEST:
*CYLINDER).

*UP TO 12 ERRORS OF EACH KIND (SIN, SKE, BAD PSEUDO-HEADER) ARE ALLOWED.
*IF ANY ERROR OCCURS MORE THAN 12 TIMES THE TEST IS ABORTED.

005536	000004			SCOPE	
005540	00441E			CON.RESET	:GO DO CONTROL RESET
005542	00441E			DRV.RESET	:GO DO DRIVE RESET
005544	005004			CLR R4	:FLAG, CLR IF DOING IMPLIED
					:SEEK IN FROM 0 TO 'INADR'
					:1, IF GOING FROM 'INADR'
					:OUT TO CYL 0
005546	012737	177465	001476	MOV #313,INDX2	:313 SEEK PATTERNS
005554	012700	177764		MOV #14,RC	
005560	010037	001504		MOV RC,ERCNT1	:ALLOW ONLY 12 ERRORS
005564	010037	001506		MOV RC,ERCNT2	:OF THESE KINDS
005570	010037	001510		MOV RC,ERCNT3	
005574	012737	014500	001260	MOV #14500,INADR	: 'INADR' CONTAINS THE INER
					:CYL TO WHICH IMPLIED SEEK WILL
					:BE DONE

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SEEK PATTERNS: 0-312-0-311-....USING IMPLIED SEEK

SEG 0044

1423	005602	005704			15:	TST	R4		:GOING IN OR OUT?
1424	005604	001005				BNE	25		:GOING OUT, BRANCH
1425	005606	013705	001260			MOV	INADR,R5		:SET CYL ADRES BITS FOR GOING IN
1426	005612	053705	001230			BIS	DRIVAD,R5		:FORM DISK ADRES FOR INNER
1427	005616	000402				BR	35		:CYLINDER
1428	005620	013705	001230		25:	MOV	DRIVAD,R5		:FORM DISK ADRES FOR OUTER
1429									:CYLINDER - 0
1430									:ALLOW 2 TRIES WHEN
1431	005624	012737	177776	001254	35:	MOV	#-2,RETRY2		:ERRORS OCCUR
1432	005632	012737	177776	001252	135:	MOV	#-2,RETRY1		
1433	005640	012737	177777	001256	45:	MOV	#-1,RETRY3		
1434	005646	000404				BR	55		
1435	005650	104415			65:	CON.RESET			
1436	005652	104416				DRV.RESET			
1437	005654	004737	006452			JSR	PC,SBR1		:REPOSITION HEADS TO PRE-ERROR CYL
1438									
1439	005660	012777	177777	173572	55:	MOV	#-1,DRKWC		:READ 1 WORD
1440	005666	010577	173572			MOV	R5,DRKDA		:FROM THIS CYLINDER, SEC 0
1441	005672	012777	026362	173562		MOV	#OUTBUF,DRKBA		:INTO THIS BUS ADRES
1442	005700	012737	005650	001110		MOV	#65,\$LPER		:SET RETURN ADRES FOR LUPING
1443									:ON 'ERROR'
1444									
1445	005706	012777	000005	173542		MOV	#5,DRKCS		:GO, READ
1446									
1447	005714	104421				CON.RDY			:WAIT FOR CNTRL RDY
1448									
1449	005716	032777	001000	173526		BIT	#1000,DRKDS		:SIN?
1450	005724	001434				BEQ	85		:NO, BRANCH
1451									:YES, THERE WAS A SIN
1452	005726	004737	016322			JSR	PC,ERR1		:GO GET, CYLS BETW'N WHICH SK WAS TRIED
1453	005732	017737	173514	001170		MOV	DRKDS,\$REG3		
1454	005740	017737	173510	001166		MOV	DRKER,\$REG2		
1455	005746	104420	001602			TYPMSG	MSG1		
1456	005752	013737	001256	001172		MOV	RETRY3,\$REG4		:SAVE TRY # ON 'SIN'
1457	005760	062737	000002	001172		ADD	#2,\$REG4		
1458	005766	104014				ERROR	14		:AN IMPLIED SEEK WAS TRIED
1459									:FROM 'CYLA' TO 'CYLB' (INDICATED
1460									:IN EROR MESSAGE), 'SIN' OCCURRED.
1461									:2 TRIES ARE DONE BEFORE
1462									:ABORTING
1463	005770	005737	001256			TST	RETRY3		:DONE RETRIES
1464	005774	001403				BEQ	75		:YES, BRANCH
1465	005776	005237	001256			INC	RETRY3		:GO DO 2ND TRY
1466	006002	000722				BR	65		
1467									
1468	006004	005237	001504		75:	INC	ERCNT1		:ALLOW LESS THAN 12 ERORS OF THIS TYPE
1469	006010	001103				BNE	195		:IF MORE SKIP THIS TEST
1470	006012	000137	006540			JMP	EXT4		:EXIT THIS TEST
1471									
1472	006016	032777	010000	173430	85:	BIT	#10000,DRKER		:SKE?
1473	006024	001506				BEQ	205		
1474	006026	004737	016322		155:	JSR	PC,ERR1		:GO GET 2 CYL NOS. BETWEEN WHICH
1475	006032	017737	173416	001166		MOV	DRKER,\$REG2		:IMPLIED SEEK WAS DONE
1476	006040	017737	173406	001170		MOV	DRKDS,\$REG3		
1477	006046	013737	001252	001172		MOV	RETRY1,\$REG4		:GET TRY # ON 'SKE'
1478	006054	062737	000003	001172		ADD	#3,\$REG4		

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SEEK PATTERNS: 0-312-0-311-... USING IMPLIED SEEK

SEG 0045

1479	006062	104420	001610		TYPMSG MSGE		:GO PRINT 'SKE'
1480	006066	104014			ERROR 14		:IMPLIED SEEK WAS TRIED FROM
1481							: 'CYLA' TO 'CYLB' (INDICATED
1482							: IN EROR MESSAGE); 'SKE' OCCURRED.
1483							: 2 TRIES ARE DONE.
1484	006070	104415			CON.RESET		:DO CONTROL RESET
1485							
1486	006072	004737	006476	95:	JSR PC.SBR2		:GO READ 12 HEADERS FROM
1487							: THIS CYLINDER & COMPARE
1488							: THEM. NOTE R5 CONTAINS THE
1489							: DISK ADRES THAT WILL BE JSEC.
1490							
1491	006076	012777	000015	173352	MOV 815.0RKC5		:GO DO DRIVE RESET
1492							: WHILE THE DRIVE IS DOING RESET
1493							: THE HDRS THAT WERE READ
1494							: ABOVE ARE CHECKED, PRINTED
1495							
1496	006104	005737	001500		TST INDX3		: WAS THERE A MISCOMPARISON
1497							: IN ANY HEADER?
1498	006110	001006			BNE 105		: IF INDX3>0, THERE WAS.
1499							: NO, THERE WASN'T. HDRS OK
1500	006112	005237	001252		INC RETRY1		: ONLY 2 TRIES FOR SKE
1501	006116	001414			BEQ 125		: BRANCH IF THIS WAS A 2ND TRY
1502	006120	104420	001657		TYPMSG .MSG5		: TYPE OUT THAT HDRS WERE READ
1503							: CORRECTLY. THIS WAS TRY # 1
1504							
1505	006124	000405			BR 115		
1506							
1507	006126	005237	001252	105:	INC RETRY1		: HDRS WERE READ INCORRECT.
1508	006132	001411			BEQ 145		: ALLOW 2 TRIES FOR SKE
1509							: BRANCH, IF THIS WAS 2ND TRY
1510							
1511	006134	104417	000015		MESSAGE .15		: THERE WAS SKE ON DOING IMPLIED
1512							: SEEK TO 'CYL B'. THEN HDRS WERE
1513							: READ FROM CYL B, WRONG HDRS
1514							: RECVD
1515							
1516	006140	104423		115:	RESDON		: WAIT FOR PREVIOUS DRIVE RESET
1517							: TO BE DONE
1518	006142	004737	006452		JSR PC.SBR1		: GO, REPOSITION HEADS
1519	006146	000634			BR 45		
1520							
1521							: 2ND TRY, SKE THIS TIME ALSO. BUT
1522							: READ HDRS CORRECTLY FROM
1523							: CYLINDER THAT GAVE S/E
1524							: NOTE THIS WAS THE 2ND TRY
1525	006150	104420	001657	125:	TYPMSG .MSG5		: TYPE OUT THAT HDRS WERE
1526							: READ CORRECTLY.
1527							
1528	006154	000402			BR 165		
1529							
1530	006156	104417	000015	145:	MESSAGE .15		: 2ND TRY, SKE THIS TIME ALSO.
1531							: READ HDRS FROM CYL THAT
1532							: GAVE SKE, THEY WERE INCORRECT.
1533							
1534	006162	104423		165:	RESDON		: WAIT FOR PREVIOUS DRIVE RESET


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1591 006330 005737 001500      TST      INDX3
1592 006334 001003              BNE      22$
1593 006336 104420 001657      TYPMSG  ,MSG$      ;WRONG PSUEDO-HDR WAS READ
1594                                ;BUT WHEN HDRS WERE READ
1595                                ;FROM THE SAME CYLINDER, THEY
1596                                ;WERE CORRECT
1597 006342 000402              BR       23$
1598 006344 104417 000015      22$:  MESSAGE  .15      ;WRONG PSUEDO-HDR WAS READ
1599                                ;FROM 'CYLB' (IN ERROR MESSAGE).
1600                                ;THEN HEADERS WERE READ FROM THE
1601                                ;SAME CYLINDER. THEY WERE ALSO
1602                                ;WRONG.
1603 006350 010500              23$:  MOV      R5,R0      ;NOW READ THE PSJEDC-HEADER
1604 006352 005200              INC      RC           ;FROM THE NEXT SECTOR (1)
1605 006354 010077 173104      MOV      R0,ARKDA    ;SAME CYLINDER
1606 006360 012777 026362 173074      MOV      #00,BUF,ARKBA
1607 006366 012777 177777 173064      MOV      #-1,ARKWC
1608 006374 012777 000005 173054      MOV      #5,ARKCS
1609 006402 104421              CON.RDY
1610 006404 010537 001162      MOV      R5,$REGO
1611 006410 004737 016360      JSR     PC,CYL      ;GO GET CYL # & STORE IT IN $REGO
1612 006414 010037 001164      MOV      R0,$REG1   ;GET EXPCT PSUEDO-HDR FROM SEC 1
1613 006420 013737 026362 001166      MOV      OUTBUF,$REG2
1614 006426 104417 000017      MESSAGE  .17      ;PSUEDC-HEADER FROM SEC 1, CYLB
1615                                ; (IN MESSAGE) WAS READ. THE EXPCTD
1616                                ; & RECVD DATA WORDS ARE REPORTED.
1617 006432 005237 001510      INC      ERCNT3     ;ALLOW ONLY LESS THAN 10 ERRORS
1618                                ; OF THIS TYPE (WRONG PS-HDRS)
1619 006436 001440              BEQ     EXT4
1620
1621 006440 005704              24$:  TST      R4           ;SEEKED IN OR OUT LAST TIME?
1622 006442 001266              BNE     19$         ;IF OUT, GO SEEK NXT INNER CYL
1623                                ;IF IN, GO SEEK BAK TO 0
1624 006444 005204              INC      R4         ;INDICATE THAT SEEK OUT (0)
1625 006446 000137 005602      JMP     1$         ;WILL BE DONE NOW
1626
1627
1628                                ;THIS ROUTINE IS USED IN THIS TEST ONLY.
1629                                ;R4=0 INDICATES SEEK BEING DONE FROM
1630                                ;CYL 0 TO INNER CYL.
1631                                ;R4=1 INDICATES SEEK BEING DONE FROM
1632                                ;INNER CYL TO 0. THIS ROUTINE POSITIONS
1633                                ;THE HEADS ON 'INADR' CYL IF R4=1
1634
1635 006452 005704              SBR1:  TST      R4
1636 006454 001407              BEQ     1$
1637 006456 013777 001260 173000      MOV      INADR,ARKDA
1638 006464 012777 000011 172764      MOV      #11,ARKCS
1639 006472 104422              TST.RWS
1640 006474 000207              1$:   RTS      PC
1641
1642                                ;THIS ROUTINE IS USED IN THIS TEST
1643                                ;ONLY. IT READS 12 HEADERS FROM CYLINDER
1644                                ;WHOSE ADRES IS IN R5. THEN IT CHECKS
1645                                ;IF THE EXPECTED HEADER IS RECEIVED.
1646                                ;IF IT IS NOT, INDX3 IS INCREMENTED INDICATING
    
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;THE ERROR

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1647
1648
1649 006476 012700 177764 SBR2: MOV #14,R0
1650 006502 012701 026362 MOV #OUTBUF,R1
1651 006506 010077 172746 MOV R0,DRKWC ;READ 12 HDRS
1652 006512 010177 172744 MOV R1,DRKBA ;INTO THIS ADRES
1653 006516 010577 172742 MOV R5,DRKCA ;FROM THIS CYLINDER
1654 006522 012777 002005 172726 MOV #2005,DRKCS ;RD FMT, GO
1655 006530 104421 CON.RDY
1656
1657 006532 004737 007204 JSR PC,CHKHDRS ;GO CHECK IF CORRECT HEADERS WERE READ
1658
1659 006536 000207 RTS PC ;EXIT
1660
1661 006540 004737 016716 EXT4: JSR PC,ABRT
1662
1663 ;*****
1664 ;*TEST 5 PERFORM CONVERGING-DIVERGING (IMPLIED) SEEKS
1665 ;*THIS TEST PERFORMS A CONVERGING-DIVERGING SEEK PATTERN
1666 ;*USING IMPLIED SEEK (READ FORMAT). THE SEEK SEQUENCE IS:
1667 ;*0-312-1-311-2-310-3-307-----310-2-311-1-312
1668 ;*ALL READ FORMATS ARE DONE FROM SURFACE 0.
1669 ;*THE CYLINDER ADDRESSES, BETWEEN WHICH THE IMPLIED SEEK IS
1670 ;*PERFORMED, ARE CONTAINED IN 'OUTADR' & 'INADR'. IF 'SIN' OCCURS
1671 ;*AN ERROR IS REPORTED AND A RETRY IS DONE. ON READING INCORRECT
1672 ;*HEADERS AN ERROR IS REPORTED AND A RETRY IS DONE. NOTE THAT IF
1673 ;*ALL THE 12 HEADERS ARE INCORRECT, IT COULD MEAN THAT THE HEADS
1674 ;*COULD NOT POSITION CORRECTLY. THIS WOULD BE CONFIRMED IF IN
1675 ;*PREVIOUS TESTS BAD HEADERS WERE NOT RECIEVED FROM THE SAME
1676 ;*CYLINDER. IF THAT CYLINDER GAVE BAD HEADERS IN ALL THE PREVIOUS
1677 ;*TESTS THE PROBLEM COULD BE DIFFERENT.
1678 ;*MAXIMUM 12 ERRORS OF ANY KIND ARE ALLOWED.
1679 ;*IF MORE THAN 12 ERRORS OCCUR THE TEST IS ABORTED.
1680 ;*****
1681 006544 000004 TSTS: SCOPE
1682 006546 104415 CON.RESET ;GO,DO CONTROL RESET
1683 006550 104416 DRV.RESET ;GO,DO DRIVE RESET
1684
1685 006552 005004 CLR R4 ;(R4)=0 SEEKING FROM 'OUTADR' TO 'INADR'
1686 ;(R4)=1 SEEKING FROM 'INADR' TO 'OUTADR'
1687
1688 006554 012737 177466 001476 MOV #-312,INDX2 ;SET COUNT FOR DOING 312 TIMES
1689 006562 012700 177764 MOV #-14,R0
1690 006566 010037 001504 MOV R0,ERCNT1 ;ALLOW ONLY 12 ERRORS
1691 006572 010037 001506 MOV R0,ERCNT2
1692
1693 006576 005037 001262 CLR OUTADR ;INITIALIZE 'OUTADR' TO 0
1694 006602 012737 014500 001260 MOV #14500,INADR ;INITIALIZE 'INADR' TO 312
1695
1696 006610 005704 15: TST R4 ;GOING IN OR OUT?
1697 006612 001005 BNE Z5 ;GOING OUT BRANCH
1698 006614 013705 001260 MOV INADR,R5 ;SET CYL ADRES BITS FOR GOING IN
1699 006620 053705 001230 BIS DRIVAD,R5 ;FORM DISK ADRES FOR INNER CYLINDER
1700 006624 000404 BR Z5
1701
1702 006626 013705 001262 Z5: MOV OUTADR,R5 ;SET CYL ADRES BITS FOR GOING OUT

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75 PERFORM CONVERGING-DIVERGING (IMPLIED) SEEKS

SEG 0050

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1759 007056 104020          ERROR 20          ;WRONG HEADERS WERE READ FROM
1760                                     ;'SEC #'S, ON DOING AN IMPLIED
1761                                     ;SEEK (RDfmt) FROM 'CYLA' TO 'CYLB'
1762 007060 005237 001254    INC  RETRY2          ;ALLOW 2 TRIES
1763 007064 022737 000002 001254    CMP  #2,RETRY2
1764 007072 001263          BNE  45          ;GO TRY 2ND TIME
1765 007074 005237 001506    INC  ERCNT2      ;ALLOW ONLY 12 ERRORS
1766 007100 001002          BNE  115
1767 007102 000137 007276    JMP  EXTS        ;IF MORE, EXIT THIS TEST
1768
1769 007106 005704          115:  TST  R4          ;GOING WHICH WAY?
1770 007110 001006          BNE  125          ;'INADR' TO 'OUTADR', BRANCH
1771                                     ;'OUTADR' TO 'INADR'
1772 007112 005204          INC  R4          ;INDICATE THAT NXT TIME GOING
1773                                     ;FROM 'INADR' TO 'OUTADR'
1774 007114 062737 000040 001262    ADD  #40,OUTADR ;INCREMENT CYLINDER ADRES
1775 007122 000137 006610    JMP  15          ;GO BAK & DO IMPLIED SEEK
1776                                     ;FROM 'INADR' TO 'OUTADR'
1777
1778 007126 005004          125:  CLR  R4          ;INDICATE THAT NXT TIME GOING
1779                                     ;FROM 'OUTADR' TO 'INADR'
1780 007130 162737 000040 001260    SJB  #40,INADR  ;DECREMENT CYLINDER ADRES
1781 007136 005237 001476    INC  INDX2      ;DONE ALL 312 FORWARD-BACKWARD
1782                                     ;SEEK PATTERNS
1783 007142 001457          BEQ  TST6        ;;IF YES, EXIT
1784
1785 007144 000137 006610    JMP  15          ;IF NOT, GO BAK & DO IMPLIED
1786                                     ;SEEK FROM 'OUTADR' TO 'INADR'
1787
1788                                     ;THIS SUBROUTINE IS ENTERED AFTER A 'SIN' ERROR OCCURED ON GOING FROM
1789                                     ;'CYLA' TO 'CYLB' AS INDICATED IN THE ERROR MESSAGE. BEFORE RE*RYING THE
1790                                     ;HEADS HAVE TO BE POSITIONED BACK TO 'CYLA'. NOTE THAT A DRIVE RESET
1791                                     ;WAS DONE TO CLEAR SIN.
1792                                     ;R4=0, INDICATES SEEK IS BEING DONE FROM 'OUTADR' CYLINDER TO 'INADR' CYLINDER.
1793                                     ;R4=1, INDICATES THAT SEEK IS BEING DONE FROM 'INADR' TO 'OUTADR'.
1794 007150 005704          SBR3:  TST  R4          ;GOING WHICH WAY?
1795 007152 001404          BEQ  15          ;IF FROM 'OUTADR' TO 'INADR', BRANCH.
1796 007154 013777 001260 172302    MOV  INADR,DRKDA
1797 007162 000403          BF   25
1798 007164 013777 001262 172272 15:  MOV  OUTADR,DRKDA
1799 007172 012777 000011 172256 25:  MOV  #11,DRKCS
1800 007200 104422
1801 007202 000207          TST.RWS
1802                                     RTS  PC
1803
1804                                     ;CHKHDRS
1805                                     ;THIS ROUTINE CHECKS THAT THE HEADERS READ PREVIOUSLY WERE CORRECT.
1806                                     ;IF NOT, THE BAD HEADERS AND THE SECTOR #'S FROM WHICH THEY WERE READ
1807                                     ;ARE STORED.
1808                                     ;ON ENTRY:
1809                                     ;R5 CONTAINS DISK ADDRESS FROM WHERE HEADERS WERE READ.
1810                                     ;OUTBUF - 12 HEADERS READ PREVIOUSLY ARE STORED STARTING 'OUTBUF'.
1811                                     ;ON EXIT:
1812                                     ;INDX3=0, IF THE HEADERS WERE CORRECT
1813                                     ;INDX3=1, IF THE HEADERS WERE INCORRECT
1814                                     ;BUFR - SECTOR #'S GIVING BAD HEADERS ARE STORED STARTING AT 'BUFR'.

```

M04

MINDEC-11-DZAKL-D MACY:1 27:1006, 04-OCT-76 14:26 PAGE 35
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TS PERFORM CONVERGING-DIVERGING (IMPLIED) SEEKS

SEG 0051

:BUFR1 - BAD HEADERS FOR THE ABOVE SECTORS ARE STORED STARTING 'BUFR1'.
 :THE BAD SECTOR TABLE IS TERMINATED BY A '177777' WORD.

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007204 005000
007206 012701 026362
007212 012702 001266
007216 012703 001320
007222 010537 001120
007226 042737 160037 001120
007234 005037 001500
007240 023711 001120
007244 001406
007246 011123
007250 010022
007252 012712 177777
007256 005237 001500
007262 005721
007264 005200
007266 022700 000014
007272 001362
007274 000207
007276 004737 016716
  
```

```

CHKHDRS: CLR RD ;INITIALIZE FOR 14 HDRS
          MOV #OUTBUF,R1 ;INITIALIZE PTR TO HDRS REC'D
          MOV #BUFR,R2 ;INITIALIZE PTR TO SECTOR TABLE
          MOV #BUFR1,R3 ;INITIALIZE PTR TO BAD HDR TABLE
          MOV R5,$GDADR
          BIC #160037,$GDADR ;GET EXPCTD HEADER
          CLR INDX3 ;CLR FLG INDICATING BAD HDRS

95: CMP $GDADR,(R1) ;HEADER OK?
     BEQ 1CS ;YES BRANCH
     MOV (R1),(R3)+ ;SAVE BAD HDR
     MOV R0,(R2)+ ;SAVE BAD SECTR #

1CS: MOV #177777,(R2) ;PUT TERMINATR ON SECTR TABLE
     INC INDX3 ;SET FLG INDICATING BAD HDR
     TST (R1)+ ;INCRMNT PTR TO NXT HDR
     INC R0 ;ALL HDRS CHKD?
     CMP #14,R0
     BNE 95 ;IF NOT, LUP BAK
     RTS PC

EXTS: JSR PC,ABRT
  
```

 *TEST 5 WRITE PATTERNS ON THE DISK

*IN THIS TEST DIFFERENT PATTERNS ARE WRITTEN ON THE ENTIRE DISK. 768
 *WORDS (3 SECTORS) ARE WRITTEN AT A TIME. TWO 768 WORDS LONG
 *BUFFERS HAVE BEEN USED IN THIS TEST. WHILE ONE BUFFER IS
 *USED TO WRITE ON THE DISK, THE OTHER BUFFER GETS FILLED UP WITH
 *PATTERNS TO BE USED NEXT! THIS OVERLAPPING IS DONE TO SAVE TIME.

*THREE PATTERN-GENERATOR SUB-ROUTINES ARE USED:
 *1. PTGEN0 2. PTGEN1 3. PTGEN2 4. PTGEN3
 *THESE THREE ROUTINES ARE CALLED IN A CYCLIC ORDER:
 * PTGEN0-PTGEN1-PTGEN2-PTGEN3-PTGEN0-PTGEN1.....
 *THE FOLLOWING ORDER IS MAINTAINED IN WRITING BLOCKS (EACH
 *3 SECTORS LONG) USING ONE OF THE FOUR PATTERN GENERATORS:

*CYL SECTORS				*CYL SECTORS				*CYL SECTORS				*CYL SECTORS			
*CYL	*SUR	*SECTORS	*ROUTINE	*CYL	*SUR	*SECTORS	*ROUTINE	*CYL	*SUR	*SECTORS	*ROUTINE	*CYL	*SUR	*SECTORS	*ROUTINE
*0	*0	*0-2	*PTGEN0	*0	*0	*6-10	*PTGEN1	*0	*0	*3-5	*PTGEN2	*0	*0	*11-13	*PTGEN3
*0	*1	*0-2	*PTGEN0	*0	*1	*6-10	*PTGEN1	*0	*1	*3-5	*PTGEN2	*0	*1	*11-13	*PTGEN3
*1	*0	*0-2	*PTGEN0	*1	*0	*6-10	*PTGEN1	*1	*0	*3-5	*PTGEN2	*1	*0	*11-13	*PTGEN3
*1	*1	*0-2	*PTGEN0	*1	*1	*6-10	*PTGEN1	*1	*1	*3-5	*PTGEN2	*1	*1	*11-13	*PTGEN3
*2	*0	*0-2	*PTGEN0	*2	*0	*6-10	*PTGEN1	*2	*0	*3-5	*PTGEN2	*2	*0	*11-13	*PTGEN3

*ETC, ETC.
 *THE ABOVE SHOWN STAGGERING (OF SECTORS TO BE WRITTEN) IS DONE TO
 *SAVE ONE REV (40MS) EVERY TIME A BLOCK (3 SECTORS) IS WRITTEN.
 *IF YOU WANT TO USE BUFFERS STARTING AT SOME OTHER MEMORY ADDRESS
 *MAKE THE FOLLOWING CHANGES:
 *CHANGE 'PBUF0' TO STARTING ADDRESS OF THE FIRST 768 WORDS LONG BUFFER.
 *CHANGE 'PBUF1' TO STARTING ADDRESS OF SECOND 768 WORDS LONG BUFFER.

```

1871                                     ;*IF YOU WANT TO WRITE YOUR OWN PATTERNS USING PATTERN GENERATOR 'PTGENO'
1872                                     ;*CHANGE 'PTRNO1' AND 'PTRNO2' TO THE PATTERNS YOU WANT.
1873
1874                                     ;*TO WRITE THE SAME TWO (OR ONE) PATTERNS ON THE ENTIRE DISK CHANGE
1875                                     ;*LOCATION 'PAT1' TO 'PTGENO' THE STARTING ADDRESS OF PAT-GENERATOR 0
1876                                     ;*LOCATION 'PAT2' TO 'PTGENO' THE STARTING ADDRESS OF PAT-GENERATOR 0
1877                                     ;*LOCATION 'PAT3' TO 'PTGENO' THE STARTING ADDRESS OF PAT-GENERATOR 0
1878
1879 007302 000004          *****
1880 007304 012737 177764 001504  TST6: SCOPE
1881 007312 012737 177764 001506      MOV      #-14,ERCNT1
1882 007320 012737 177152 001474      MOV      #-14,ERCNT2
1883 007326 005037 001410          MCV      #-626,INDX1      ;SET COUNT FOR 313X2 TRACKS
1884 007332 005037 001412          CLR      BUFLG0          ;CLR FLAG FOR BUFR 0
1885                                     CLR      BUFLG1          ;CLR FLAG FOR BUFR 1
1886                                     ;BIT 7 OF ABOVE FLAGS WHEN SET
1887                                     ;INDICATES, THAT BUFR TO BE USED
1888 007336 013737 001230 001432      MOV      DRIVAD,DSKADR  ;FOR WRITING ON DSK
1889 007344 012737 001414 001424      MOV      #PATO,PRSPAT  ;GET DRIVE #, DISK ADRES
1890                                     ;INITIALIZE PTR TO THE FIRST
1891 007352 004737 007770          JSR      PC,GETBUF      ;PATRN GENERATOR
1892 007356 017737 172042 001430      MOV      @PRSPAT,PGSUBR
1893 007364 004777 172040          JSR      PC,@PGSUBR
1894                                     ;GO GENERATE PATRNS FOR
1895 007370 005005          15: CLR      R5          ;3 SECTOR (400X3)
1896 007372 005737 001410          25: TST      BUFLG0      ;INITIALIZE COUNT FOR 4 BLOCKS
1897 007376 100407          BMI      35          ;FIND OUT WHICH BUFR TO USE
1898 007400 013737 001406 001434      MOV      PBUF1,BJSADR  ;FOR WRITING ON DSK
1899                                     ;USE 'IOBUF1' FOR TRANSFER
1900 007406 052737 000200 001412      BIS      #BIT7,BUFLG1  ;OR THE ONE INDICATED BY THE USER
1901                                     ;SET FLAG TO INDICATE THAT
1902                                     ;WRITING ON DSK WILL B DONE FROM
1903 007414 000406          BR       135          ;THIS BUFR (BUF 1)
1904
1905 007416 013737 001404 001434      35: MOV      PBUF0,BUSADR  ;USE 'IOBUF0' FOR TRANSFER
1906                                     ;OR THE ONE INDICATED BY THE USER
1907
1908 007424 052737 000200 001410      BIS      #BIT7,BUFLG0  ;INDICATE THAT 'IOBUF0' WILL
1909                                     ;B USED FOR WRITING ON DISK
1910 007432 012737 007440 001110      135: MOV      #45,SLPERR
1911 007440 013777 001432 172016      45: MOV      DSKADR,@RKDA ;SET RKDA
1912 007446 013777 001434 172006      MOV      BUSADR,@RKBA
1913 007454 012777 176400 171776      MOV      #-1400,@RKWC
1914 007462 012777 000003 171766      MOV      #3,@RKCS
1915                                     ;WRITE THE 4 SECTORS ON
1916 007470 013737 001424 001426      MOV      PRSPAT,NXTPAT ;DISK
1917 007476 023727 001424 001422      CMP      PRSPAT,#PAT3  ;WHILE THE PATRNS R BEING WRITTEN
1918 007504 001004          BNE     55          ;GO GENERATE THE NXT PATRNS
1919 007506 012737 001414 001426      MOV      #PATO,NXTPAT  ;TO B WRITTEN
1920 007514 000403          BR      65          ;KEEP GENERATING PATRNS IN THIS
1921 007516 062737 000002 001426      53: ADD      #2,NXTPAT
1922 007524 004737 007770      65: JSR      PC,GETBUF
1923 007530 017737 171672 001430      MOV      @NXTPAT,PGSUBR
1924 007536 004777 171666      JSR      PC,@PGSUBR
1925                                     ;GO GENERATE THESE PATRNS.
1926                                     ;13 X 400. WORDS
1927
1928 007542 104421          CON. RCY

```

B05

```

140000 171704 BIT #140000,DRKCS :ANY ERROR?
BEG 12$ :GET RKCS,ER,DS,DA
016106 JSR PC,GTRG
ERROR 21 :ERROR ON DOING WRITE
CON.RESE 4 :CLEAR IT
001504 INC ERCNT1 :ALLOW 12 ERRORS AT MOST
BNE 12$
JMP EXT6 :IF MORE, EXIT
001000 171646 12$: BIT #BIT9,DRKDS :SIN. ON DOING WRITE?
BEG 7$
JSR PC,GTRG
ERROR 22 :SIN ERROR ON DOING WRITE
CON.RESE 1
DRV.RESE 1
001506 INC ERCNT2 :ALLOW 12 ERRORS AT MOST
BNE 7$
JMP EXT6
:FIGURE OUT WHICH BUFFER IS
:AVAILABLE FOR USE
:WAS PREVIOUS DSK-WRITE DONE
:USING BUFR 0?
:YES, CLR FLAG INDICATING IT'S
:AVAILABLE NOW
001410 7$: TSTB BUFLG0
BPL 8$
CLR BUFLG0
:CLR FLAG INDICATING BUFR!
:IS AVAILABLE NOW
001412 8$: BR 9$
CLR BUFLG1
:PRSPAT'S PATRNS WILL BE USED
:ON NEXT WRITE
007652 013737 001426 001424 9$: MOV NXTPAT,PRSPAT
:FORM SEC # TO BE USED NXT TIME
007660 010500 MOV R5,R0 :GET SEC #
007662 116300 010352 MOVB SECPTR,R0,R0 :MASK SECTOR BITS FROM DSK-ADRES
007666 042737 000017 001432 10$: BIC #17,DSKADR :FORM NXT DSK-ADRES
007674 050337 001432 BIS R0,DSKADR :DONE WITH 12 SECTRS (3 BLOCKS)
007700 005205 INC R5
007702 022705 000004 CMP #4,R5
007706 001231 BNE 2$
:ON THIS SURFACE? IF NOT, GO
:DO NXT 4 SECTRS
007710 032737 000001 001474 BIT #BIT0,INDX1 :WHICH SURFACE WAS DONE, 0 OR 1
BEG 11$ :IF 0, GO DO SURFACE 1
INC INDX1 :COUNT # OF TRACKS
007714 005237 001474 BNE 4$
JMP 7$7 :EXIT IF DONE
007716 000137 010362 JMP 7$7
007718 042737 000020 001432 BIC #20,DSKADR :GO TO SUR 0, NEXT CYLINDER
007720 062737 000040 001432 ADD #40,DSKADR
007722 000137 007370 JMP 1$
007724 005237 001474 11$: INC INDX1 :GO BACK AND DO WRITE
007726 062737 000020 001432 BIS #20,DSKADR :COUNT # OF TRACKS
007728 000137 007370 JMP 1$ :SET BIT FOR SUR 1
:GO, WRITE PATRNS ON SURFACE 1
:
: *GET BUF#
: *THIS ROUTINE FINDS OUT WHICH BUFFER (IOBUF0, IOBUF1) OR ONE OF
: *THE TWO BUFFERS SELECTED BY THE USER) TO USE
: *FOR GENERATING PATTERNS. THEN IT SETS UP A FLAG INDICATING THAT
: *BUFFER HAS TO BE FILLED UP. THE STARTING ADDRESS OF THE
: *BUFFER IS STORED IN 'BUF #'.
007770 005737 001410 GETBUF: TST BUFLG0 :BUFR 0 AVAILABLE FOR USE?
007774 000007 BPL 1$ :YES, BRANCH
    
```

C05

MAINDEC-11-DZAKL-D
DZAKLD.P11 31-AUG-76 15:35

MACY:1 27.1006
04-JCT-76 14:26 PAGE 38
T6 WRITE PATTERNS ON THE DISK

SEG C05-4

1	007776	052737	100000	001412
1	010004	013737	001406	00144E
1	010012	000207		
1	010014	052737	100000	001410
1	010022	013737	001404	001446
1	010030	000207		

```

BIS #BIT15,BJFLG: ;NO, USE BUFR 1. INDICATE SC
MOV PBUF1,BUFNO: ;SAVE STARTING ADRES OF BUFR1
RTS PC
15: BIS #BIT15,BJFLG: ;INDICATED, USING BUFR 0
MOV PBUF0,BUFNO: ;SAVE STARTING ADRES OF BUFR 0
RTS PC ;RETURN

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;*PTGEN0
;*THIS ROUTINE GENERATES A 768 (3X256) WORDS LONG
;*BUFFER CONTAINING THE FOLLOWING PATTERNS
;*FIRST BLOCK OF 256 WORDS: 125252
;*SECOND BLOCK OF 256 WORDS: 052525 (COMPLEMENT OF ABOVE)
;*THIRD BLOCK OF 256 WORDS: 010421
;*YOU CAN USE ANY OTHER PATTERNS (& ITS COMPLEMENT)
;*MAKING THE CHANGES IN THE 2 LOCATIONS SHOWN BELOW.

```

010032	013700	001446		
010036	013701	010110		
010042	012702	177400		
010046	010120			
010050	005202			
010052	001375			
010054	012702	177400		
010060	005101			
010062	010120			
010064	005202			
010066	001375			
010070	012702	177400		
010074	013701	010112		
010100	010120			
010102	005202			
010104	001375			
010106	000207			
010110	125252			
010112	010421			

```

PTGEN0: MOV BUFNO,R0 ;GET STARTING ADRES OF BUFR
MOV PTRNO1,R1 ;GET PATRN TO BE GENERATED
MOV #-400,R2 ;IN THE FIRST 400 WORD BLOCK
15: MOV R1,(R0)+ ;GENERATE THE FIRST BLOCK
INC R2 ;WITH 'PAT01' PATRN
BNE 15 ;ALL DONE?
MOV #-400,R2
25: COM R1 ;COMPLEMENT 'PAT01' PATRN
MOV R1,(R0)+ ;GENERATE 2ND BLOCK WITH
INC R2 ;'PAT01'S COMPLEMENT PATRN
BNE 25 ;ALL DONE?
MOV #-400,R2
MOV PTRNO2,R1 ;GET PATRN TO BE GENERATED
35: MOV R1,(R0)+ ;FOR 3RD BLOCK
INC R2 ;GENERATE 3RD BLOCK USING
BNE 35 ;'PAT02' PATRN
RTS PC ;RETURN
PTRNO1: 125252 ;CHANGE THESE LOCATIONS IF
PTRNO2: 010421 ;YOU WANT ANY OTHER PATTERNS

```

```

;*PTGEN1
;*THIS ROUTINE GENERATES A 768 (3X256) WORDS
;*LONG BUFFER CONTAINING THE FOLLOWING PATTERNS:
;*FIRST BLOCK-256 WORDS 000001 FILL 1'S
;*
;*
;*
;*
;*SECOND BLOCK 177776 FILL 0'S
;*
;*
;*
;*
;*THIRD BLOCK 000001 FLOAT A 1

```


E05

MAIN DEC-11-DZRA-D
DZRA.D.P11

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T6 WRITE PATTERNS ON THE DISK

SEG 0056

```
:*                               177777
:* 'BUFNO' CONTAINS THE STARTING ADDRESS OF THE BUFFER.
PTGEN2: CLR      R1                :INITIALIZE PTRN
        MOV      BUFNO,R0
15:      MOV      R1,(R0)+         :GENERATE 1ST BLOCK USING
        INCB     R1                :USING 'COUNT UP LOWER BYTE'
        BNE      15                :DONE?

        CLR      R1
25:      MOV      R1,(R0)+         :GENERATE 2ND BLOCK
        ADD      #400,R1           :USING 'COUNT UP HIGHER BYTE'
        BCC     25                :DONE?
        CLR      R1
35:      MOV      R1,(R0)+         :GENERATE 3RD BLOCK USING
        ADD      #401,R1           :'COUNT UP HIGHER & LOWER BYTE'
        BCC     35                :ALL DONE?
        RTS      PC               :RETURN
```

```
:PTGEN3
:* THIS ROUTINE GENERATES A 768 (3X256) WORDS LONG
:* BUFFER CONTAINING THE FOLLOWING PATTERNS:
:* FIRST BLOCK OF 256 WORDS:      167356 (COMPLEMENT OF 010421)
:* SECOND BLOCK                   177776 FLOAT A 0
:*                               177775
:*                               :
:*                               077777
:* THIRD BLOCK                   000377 COUNT UP HIGHER BYTE 0-377
:*                               000776 COUNT DOWN LOWER BYTE 377-0
:*                               :
:*                               177400
```

```
* 'BUFNO' CONTAINS THE STARTING ADDRESS OF THE BUFFER.
PTGEN3: MOV      BUFNO,R0
        MOV      #400,R2
        MOV      PTRNO2,R1       :GET PATTERN
        COM      R1               :COMPLEMENT 'PTRNO2' PTRN
65:      MOV      R1,(R0)+         :GENERATE 1ST BLOCK
        INC      R2
        BNE     65                :ALL DONE?
                                         :2ND BLOCK

        MOV      #-20,R2
75:      SEC
        MOV      #177776,R1
85:      MOV      R1,(R0)+
        ROL     R1
        BCS     85
        INC     R2
```

010216	005001	
010220	013700	001446
010224	010120	
010226	105201	
010230	001375	
010232	005001	
010234	010120	
010236	062701	000400
010238	103374	
010240	005001	
010242	010120	
010244	062701	000401
010246	103374	
010248	000207	
010260	013700	001446
010264	012702	177400
010270	013701	010112
010274	005101	
010276	010120	
010280	005202	
010282	001375	
010304	012702	177760
010310	000261	
010312	012701	177776
010316	010120	
010320	006101	
010322	103775	
010324	005202	

F05

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SEG 0357

2151 010326 001370
 2152
 2153
 2154 010330 012701 000377
 2155 010334 010102
 2156 010336 010120
 2157 010340 060201
 2158 010342 022701 177777
 2159 010346 001373
 2160 010350 000207

BNE 75 :ALL DONE?
 :3RD BLOCK
 MOV #377,R1
 MOV R1,R2 :GENERATE 3RD BLOCK USING
 95: MOV R1,(R0)+ : 'COUNT DOWN LOWER BYTE'
 ADD R2,R1 : 'COUNT UP HIGHER BYTE'
 CMP #-1,R1
 BNE 95 :ALL DONE?
 RTS PC :RETURN

:SECTOR POINTER TABLE. DATA TRANSFERS ARE DONE IN BLOCKS (3 SECTORS
 :EACH) IN THE CYCLIC ORDER: 0-2, 6-10, 3-5, 11-13, 0-2, AND SO ON.

2161 010352 006
 2162 010353 003
 2163 010354 011
 2164 010355 000
 2165
 2166 010356 004737 016716

SECPTR: .BYTE 6
 .BYTE 3
 .BYTE 11
 .BYTE 0
 EXT6: JSR PC,ABRT

:*****
 :TEST 7 READ, SOFTWARE COMPARE, WRITE CHECK OF THE PATTERNS

:****TEST 6 (WRITING PATTERNS ON DISK) SHOULD BE DONE BEFORE DOING****
 :****THIS TEST.****

:*IN THIS TEST THE PATTERNS THAT WERE WRITTEN BEFORE (IN THE
 :*PREVIOUS TEST) ARE READ BACK AND SOFTWARE COMPARED.
 :*WHILE THE SOFTWARE COMPARISON IS TAKING PLACE, AN OVERLAPPING
 :*'WRITE CHECK' IS DONE FOR THE SAME BLOCK. THE READING
 :*BACK OF EACH BLOCK (4 SECTORS) IS DONE IN THE SAME
 :*MANNER AS DESCRIBED IN THE BEGINNING OF PREVIOUS TEST.
 :*OVERLAPPING OPERATIONS AND STAGGERING OF BLOCKS ARE DONE IN
 :*A SIMILAR MANNER.
 :*THE FOLLOWING IS A DESCRIPTION OF HOW ERRORS ARE HANDLED.
 :*IF A 'SIN' OR 'HE' OCCURS IT IS REPORTED AND THAT BLOCK
 :*IS SKIPPED. IN THIS STAGE OF TESTING THESE ERRORS SHOULD NOT
 :*NORMALLY OCCUR.
 :*IF A CHECKSUM ERROR OCCURS, CONTROL IS TRANSFERRED TO
 :*'CSEERROR'. FIRST THE CSE IS REPORTED. THE SECTOR GIVING
 :*CSE IS READ AGAIN. IN ALL 3 TRIES ARE DONE. IF STILL
 :*THE ERROR PERSISTS THAT SECTOR IS ABORTED AND THE REST
 :*OF THE SECTORS ARE READ AND CHECKED FOR CSE. IF
 :*AGAIN SOME OTHER SECTOR GIVES CSE, REPORTING AND RETRIES
 :*ARE DONE AGAIN.
 :*NEXT SOFTWARE COMPARISON IS DONE OF THE DATA THAT WAS
 :*READ BACK. ON GETTING A DATA MISCOMPARISON
 :*THE RELEVANT INFO(GOOD DATA, BAD DATA, ADDRESS ETC.) IS
 :*STORED. AFTER THE WHOLE BLOCK HAS BEEN CHECKED, THE DATA
 :*ERROR/S IS/ARE REPORTED. THEN THE BLOCK IS READ AGAIN. IN ALL
 :*THREE TRIES ARE DONE.
 :*WHILE THE DATA COMPARISON (SOFTWARE) IS GOING ON THE 'WRITE
 :*CHECK' IS ALSO IN PROGRESS. IF A WRITE CHECK ERROR OCCURS THE
 :*CONTROL IS TRANSFERRED TO 'WCEROR'. WRITE CHECK OF THE SECTOR
 :*THAT GAVE WCE IS DONE AGAIN. IN ALL THREE TRIES ARE DONE.

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G05

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READ. SOFTWARE COMPARE. WRITE CHECK OF THE PATTERNS

SEG 0058

: *NOTE THAT EVERY WCE IS REPORTED. IF ALL THE 4 SECTOR OF
 : *A BLOCK GAVE WCE'S, ALL 4 WILL BE REPORTED AND RETRIED.

: *DEPENDING ON THE NATURE OF THE PROBLEM, THE ABOVE ERRORS
 : *CAN OCCUR IN ANY COMBINATION. IT IS RECOMMENDED THAT ALL
 : *THE ERROR MESSAGE BE CAREFULLY CO-RELATED AND EXAMINED. IT
 : *WILL PROVIDE A DEEP INSIGHT INTO THE PROBLEM.

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000062

```

TST:  SCOPE
      MOV      #-14,ERCNT3      ;ALLOW 12 ERRORS AT THE MOST
      MOV      #-5,ERCNT4      ;ALLOW 5 ERRORS AT THE MOST
      MOV      #-36,ERCNT5     ;ALLOW 10 ERRORS AT THE MOST
      MOV      #-36,ERCNT6     ;ALLOW 10 ERRORS AT THE MOST
      MOV      #-14,ERCNT7     ;ALLOW 12 ERRORS AT THE MOST
      MOV      #-36,ERCNT8     ;ALLOW 10 ERRORS AT THE MOST
      MOV      #-626,INDX1     ;SET COUNT FOR 626 TRACKS
      CLR      INDX2           ;CLR COUNT FOR 4 BLOCKS ON A TRACK

      MOV      @PATO,PRSPAT    ;INITLZE PTR TO PATRN GENRTR
      MOV      DRIVAD,ADRES    ;INITLZE DRV#,ADRES

BEGIN: CLR      ERCNT1        ;IF > 0, MEANS THAT RETRIES
      CLR      ERCNT2        ;DONE AFTER CSE OR CSE CHKD
      MOV      #-3,RETRY1     ;RETRY COUNT FOR CSE
      MOV      #-2,RETRY2     ;RETRY COUNT FOR SFTWRE MISCOMP'N
      MOV      #3,RETRY3      ;RETRY COUNT FOR WCE

      MOV      ADRES,WDSKAD    ;DISK ADRES TO WRT CHK WITH
      MOV      FBUF1,WBUSAD   ;USE THIS BUFR 1 TO WRT CHK
                               ;OR THE BUFR INDICATED BY THE USER

      MOV      #-1400,WWRDCN  ;WRT CHK 1 BLOCK=3SECS=1400 WRDS

READ:  MOV      ADRES,DSKADR   ;DISK ADRES TO READ FROM
      MOV      #-1400,WRCNT   ;1 BLOCK = 3 SECTORS = 1400 WRDS
      MOV      PBUF0,BUSADR   ;USE 'IOBUFO' TO READ INTO
                               ;OR THE BUFR INDICATED BY THE USER

      BR       RDAGAIN

LUPSIN: CON.RESET
      DRV.RESET
      BR       RDAGAIN

LUPHE:  CON.RESET

RDAGAIN: MOV      DSKADR,@RKDA  ;READ FROM THIS DSK-ADRES
      MOV      WRDCNT,@RKWC    ;THIS # OF WORDS
      MOV      BUSADR,@RKBA    ;INTO THIS BUFR

      MOV      #405,@RKCS      ;READ,SSE,GO

      MOV      PBUF1,BUFNO     ;SET UP STARTING ACRES
      MOV      @PRSPAT,PGSUBR  ;GO GENERATE A BUFFER
      JSR      PC,@PGSUBR
  
```

H05

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READ, SOFTWARE COMPARE. WRITE CHECK OF THE PATTERNS

SEQ 0059

```

2263 ;OF 1400 WORDS USING THIS
2264 ;PATRN GENRATR
2265
2266 010636 104421 CON.RDY ;DONE WITH PATRN GENRTNG,
2267 ;WAIT FOR CNT RDY TO SET
2268 ;(FROM PREVIOUS READ)
2269
2270 010640 032777 040000 170610 BIT #BIT14,DRKCS ;CNT RDY SET
2271 010646 001416 BEQ NOHE ;HARD ERROR?
2272
2273 010650 012737 010564 001110 MOV #LUPHE,$LPERR
2274 010656 004737 016140 JSR PC,GETINF
2275 010662 104023 ERROR 23 ;HARD ERROR
2276 010664 104415 CON.RESET
2277 010666 005237 001510 INC ERCNT3 ;ALLOW 12 ERRORS AT MOST
2278 010672 001002 BNE IS
2279 010674 000137 012114 JMP EXT7 ;IF MORE, EXIT
2280 010700 000137 011436 IS: JMP FINISH
2281 010704 032777 001000 170540 NOHE: BIT #BIT9,DRKDS ;SIN SET?
2282 010712 001417 BEQ NOSIN ;NO
2283
2284 010714 012737 010556 001110 MOV #LUPSIN,$LPERR
2285 010722 004737 016140 JSR PC,GETINF
2286 010726 104011 ERROR 11 ;SIN ON READ
2287 010730 104415 CON.RESET
2288 010732 104416 DRV.RESET
2289 010734 005237 001512 INC ERCNT4 ;ALLOW 5 ERRORS AT MOST
2290 010740 001002 BNE IS
2291 010742 000137 012114 JMP EXT7 ;IF MORE, EXIT
2292 010746 000137 011436 IS: JMP FINISH
2293
2294 010752 005737 001504 NOSIN: TST ERCNT1 ;CHECKING CSE FOR 1ST TIME
2295 010756 001031 BNE WRTCHK ;NO BRANCH
2296 010760 005237 001504 INC ERCNT1 ;INDICATE THAT CSE HAS BEEN
2297 ;CHECKED ONCE
2298
2299 010764 032777 000002 170462 BIT #BIT1,DRKER ;CHECK SUM EROR?
2300 010772 001423 BEQ WRTCHK
2301 010774 012737 010456 001110 MOV #BEGIN,$LPERR
2302 011002 004737 016140 JSR PC,GETINF
2303 011006 013737 001252 001202 MOV RETRY1,$REG10 ;GET THE RETRY #
2304 011014 062737 000004 001202 ADD #4,$REG10 ;SAVE IT FOR TYPEOUT
2305 011022 104024 ERROR 24 ;CSE
2306 011024 005237 001514 INC ERCNT5 ;ALLOW 10 ERRORS AT MOST
2307 011030 001002 BNE IS
2308 011032 000137 012114 JMP EXT7 ;IF MORE, EXIT
2309 011036 000137 011630 IS: JMP CSEROR ;GO, SERVICE CSE
2310
2311 011042 005037 001506 WRTCHK: CLR ERCNT2 ;CLR FLAG INDICATING SOFTWARE
2312 ;COMPARE DONE
2313 011046 022737 000003 001256 CMP #3,RETRY3 ;WRT CHK DONE BEFORE OR
2314 011054 001016 BNE SFTCMP ;IT'S 1ST TIME?
2315 ;IF DONE,BRANCH OTHERWISE DO IT
2316 011056 013777 001440 170400 WCAGAIN: MOV WDSKAD,DRKDA ;WRT CHK FROM THIS DSK-ADRES
2317 011064 013777 001444 17036E MOV WWRCON,DRKWC ;THIS # FG WORDS

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READ, SOFTWARE COMPARE, WRITE CHECK OF THE PATTERNS

SEG 0000

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2319 011072 013777 001442 170362      MOV      WBUSAD,DRKBA      ;WITH THIS BUFFER
2320 011100 012777 000407 170350      MOV      #407,DRKCS      ;WRT CHK.GO,SSE
2321 011106 005337 001256              DEC      RETRY3          ;INDICATE WRT CHK DONE
2322 011112 005737 001506      SFTCMP: TST      ERCNT2    ;SOFTWARE COMPARE DONE ONCE BEFORE?
2323 011116 001060              SFTCMP: BNE      WCREPT    ;IF SOFTWARE COMPARE HAS BEEN DONE
2324 011120 005237 001506              SFTCMP: INC      ERCNT2    ;ONCE DON'T DO IT AGAIN, OTHERWISE.
2325 011120 005237 001506              SFTCMP: INC      ERCNT2    ;DO IT. INDICATE IT IS DONE.
2326 011120 005237 001506              SFTCMP: INC      ERCNT2    ;MORE THAN ONCE BEFORE.
2327 011120 005237 001506              SFTCMP: INC      ERCNT2    ;IF THIS IS 1ST TIME THRU &
2328 011120 005237 001506              SFTCMP: INC      ERCNT2    ;WRT CHK WAS DONE ONCE BEFORE
2329 011120 005237 001506              SFTCMP: INC      ERCNT2    ;DO SOFTWARE COMPARISON OF
2330 011120 005237 001506              SFTCMP: INC      ERCNT2    ;THE DATA THAT WAS READ FROM
2331 011120 005237 001506              SFTCMP: INC      ERCNT2    ;THE DISK
2332 011124 012702 001266      MOV      #BJFR,R2        ;INITLZE PTR TO BLFR STORING
2333 011130 012703 001320      MOV      #BUF1,R3        ;ADRES OF BAD DATA
2334 011134 012704 001352      MOV      #BJFR2,R4       ;STORE EXPCD DATA STARTING HERE
2335 011134 012704 001352      MOV      #BJFR2,R4       ;STORE RECVD (BAD) DATA
2336 011140 005037 001500              CLR      INDX3          ;STARTING HERE
2337 011144 013700 001404              CLR      INDX3          ;CLR FLAG INDICATING MISCMPRE
2338 011150 012737 177764 001502  COMPAR: MOV      PBUF0,R0  ;INITLZE PTR TO 'RECVD DATA' BLFR
2339 011156 013701 001406              COMPAR: MOV      #-14,INDX4 ;STORE AND REPORT 12 OR LESS DATA ERRORS
2340 011162 012737 176400 001260  COMPAR: MOV      PBUF1,R1  ;INITLZE PTR TO 'EXPCD DATA' BLFR
2341 011170 021011              COMPAR: MOV      #-1400,INADR ;SET COUNT
2342 011172 001402              COMPAGAN: CMP      (R0),(R1) ;CORRECT WORD READ FROM DISK?
2343 011174 000137 011742              COMPAGAN: BEQ      IS      ;
2344 011200 005720              COMPAGAN: JMP      MISCMP   ;BRANCH IF MISCMPRE ERROR
2345 011202 005721              COMPAGAN: TST      (R0)+    ;INCRMNT PTRS
2346 011204 005237 001260              COMPAGAN: TST      (R1)+    ;TO NXT WORDS
2347 011210 001367              COMPAGAN: INC      INADR    ;DONE WITH CMPRISON?
2348 011212 005737 001500              COMPAGAN: BNE      CMPAGAN  ;IF NOT, COMPARE THE REST
2349 011216 001420              COMPAGAN: TST      INDX3    ;WAS THERE A BAD DATA WORD
2350 011220 012737 010532 001110  REPMSC: MOV      WCREPT    ;(EVEN AFTR RETRYING)
2351 011226 104025              REPMSC: MOV      #READ,$LPERR ;NO, BRANCH
2352 011230 005237 001516              REPMSC: ERROR 25          ;DATA ERROR
2353 011234 001002              REPMSC: INC      ERCNT6    ;ALLOW 10 EPRORS AT MOST
2354 011236 000137 012114              REPMSC: BNE      IS      ;
2355 011242 005737 001254              REPMSC: JMP      EXT7     ;IF MORE, EXIT
2356 011246 001404              REPMSC: TST      RETRY2    ;
2357 011250 005237 001254              REPMSC: BEQ      WCREPT    ;
2358 011254 000137 010532              REPMSC: INC      RETRY2    ;
2359 011260 104421              WCREPT: CON.RDY         ;WAIT FOR CNTRL RDY FROM
2360 011262 022737 177776 001254      WCREPT: CMP      #-2,RETRY2 ;PREVIOUS WRT CHK
2361 011270 001417              WCREPT: BEQ      ERWCHK    ;IF THERE WAS A RETPY AFTER MISC
2362 011272 000401              WCREPT: BR       LUP,WCE+2 ;-OMPARISON, DO WRT CHK AGAIN

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2375 011274 104415 LUPWCE: CON.RESET
2376 011276 013777 001440 170160 MOV WDSKAD,DRKDA ;WRT CHK WITH THIS DSK-ADRES
2377 011304 013777 001444 170146 MOV WWRDCN,DRKWC ;THIS # OF WORDS
2378 011312 013777 001442 170142 MOV WBUSAD,DRKBA ;THIS BUS ADRES
2379 011320 012777 000407 170130 MOV #407,DRKCS
2380
2381 011326 104421 ERWCHK: CON.RDY
2382 011330 012737 011274 001110 MOV #LUPWCE,$_PERR
2383 011336 032777 040000 170106 BIT #BIT14,DRKDS ;HARD ERROR?(FROM WRT CHK)
2384 011344 001410 BEQ XHE ;NO,BRANCH
2385
2386 011346 004737 016140 JSR PC,GETINF
2387 011352 104026 ERROR 26 ;HE ON WRT CHK
2388 011354 005237 001520 INC ERCNT7 ;ALLOW 12 ERRORS AT MOST
2389 011360 001002 BNE XHE
2390 011362 000137 012114 JMP EXT7 ;IF MORE, EXIT
2391
2392 011366 032777 000001 170060 XHE: BIT #BIT0,DRKER ;WRITE CHECK EROR?
2393 011374 001420 BEQ FINISH
2394 011376 004737 016140 JSR PC,GETINF
2395 011402 012737 000003 001202 MOV #3,$REG10 ;GET TRY #
2396 011410 162737 001256 001202 SUB RETRY3,$REG10 ;SAVE IT FOR TYPEOUT
2397 011416 104027 ERROR 27 ;WRT CHK EROR
2398 011420 005237 001522 INC ERCNT8 ;ALLOW 10 ERRORS AT MOST
2399 011424 001002 BNE IS
2400 011426 000137 012114 JMP EXT7 ;IF MORE, EXIT
2401 011432 000137 012006 IS: JMP WCEORR
2402
2403 ;THERE WAS NO WCE. DONE
2404 ;WITH ALL CHECKING FOR SOFT
2405 ;ERRORS,ETC. MODIFY PARAMETERS
2406 ;TO CHECK NXT BLOCK ON
2407 ;THE DISK
2408
2409
2410 011436 022737 001422 001424 FINISH: CMP #PAT3,PRSPAT ;FIND OUT THE NXT PATRN GENRATR
2411 011444 001404 BEQ IS ;TO USE FOR GENRATING THE
2412 011446 062737 000002 001424 ADD #2,PRSPAT ;BUFR,STORE POINTER TO
2413 011454 000403 BF 25 ;GENRATR ROUTINE IN 'PRSPAT'
2414 011456 012737 001414 001424 IS: MOV #PAT0,PRSPAT ;NOTE THER R 4 PAT-GENRATRS
2415 011464 013701 001476 25: MOV INDX2,R1 ;PATO-PAT1-PAT2-PAT3----PATO-
2416 011470 116101 010352 MOVB SECTR(R1),R1 ;FORM SECTR # TO BE JSED NEXT
2417 011474 042737 000017 001450 35: BIC #17,ADRES ;GET SECTR #
2418 011502 050137 001450 BIS R1,ADRES ;MASK SECTR BITS
2419 ;FORM THE NEW DISK-ADRES
2420 ;FORM THE NXT BLOCK TO BE
2421 ;CHECKED.
2422 011506 005237 001476 INC INDX2 ;DONE ALL 4 BLOCKS(3 SECS
2423 ;EACH) ON THIS TRACK?
2424
2425 011512 022737 000004 001476 CMP #4,INDX2
2426 011520 001025 BNE GCBAK ;IF NOT, GO BAK & DO THE
2427 ;NXT BLOCK ON THIS TRACK
2428
2429 011522 005037 001476 DONTK: CLR INDX2 ;REINITLZE COUNT FOR
2430 011526 032737 000001 001474 BIT #BIT0,INDX1 ;4 BLOCKS ON THIS TRACK
2431 ;WHICH SUR TO DO NXT? 0 OR 1

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T7 READ. SOFTWARE COMPARE, WRITE CHECK OF THE PATTERNS

SEQ 0062

2431	011534	001407		BEG	DOSUR1		:BRANCH, DO SUR 1 NXT
2432	011536	062737	000040	ADD	#40,ADRES		
2433	011544	042737	000020	BIC	#20,ADRES		:CLR SUR BIT, DO SUR 0 NXT
2434	011552	000403		BR	DONE		
2435	011554	052737	000020	DOSUR1:	BIS	#20, ADRES	:SET SUR BIT, DO SUR 1 NXT
2436	011562	005237	001474	DONE:	INC	INDX1	:DONE WITH ALL 626 TRACKS?
2437	011566	001002			BNE	GOBAK	
2438	011570	000137	012120		JMP	TST10	
2439	011574	000137	010456	GOBAK:	JMP	BEGIN	:IF NOT, GO BAK & CHECK :THE NX+ TRACK
2440							
2441							
2442							
2443							
2444							
2445							
2446							
2447							
2448							
2449	011600						
2450							
2451							
2452	011600	017700	167660	MOV	DRKDA,RO		:GET RKDA AFTER CSE
2453	011604	010001		MOV	RO,R1		:SAVE RKDA
2454	011606	032700	000017	BIT	#17,RO		:FORM THE ADRES OF THE SECTR
2455	011612	001002		BNE	1\$:WHICH GAVE CSE
2456	011614	162700	000004	SUB	#4,RO		
2457	011620	005300		1\$:	DEC	RO	:RO CONTAINS DSK-ADRES WHERE :CSE OCURED
2458							
2459	011622	020037	001432	CMP	RO,DSKADR		:DID A PREVIOUS RETRY (IF ANY) :GIVE CSE ON SAME ADRES
2460							
2461	011626	001021		BNE	2\$:NO, THIS IS A FRESH CSE, BRANCH. :IF THIS WAS A CSE ON A
2462							
2463	011630	005237	001252	INC	RETRY1		:RETRY INCMNT RETRY COUNT. :BRANCH IF 3 RETRIES HAVEN'T
2464							
2465	011634	001021		BNE	3\$:BEEN DONE :GO REPORT CSE
2466							
2467							
2468							
2469							
2470							
2471	011636	010102		MOV	R1,R2		
2472	011640	042702	177760	BIC	#177760,R2		
2473	011644	001002		7\$:	BNE	8\$	
2474	011646	000137	011042	JMP	WRTCHK		
2475	011652	162702	000003	8\$:	SUB	#3,R2	
2476	011656	100372		BPL	7\$		
2477							
2478	011660	010100		6\$:	MOV	R1,RO	
2479	011662	012737	177775	MOV	#-3,RETRY1		
2480	011670	000403		BR	3\$		
2481							
2482	011672	012737	177776	2\$:	MOV	#-2,RETRY1	:ALLOW 2 MORE TRIES FOR :THE CSE ON SAME DISK-ADRES
2483							
2484							
2485	011700	010037	001432	3\$:	MOV	RO,DSKADR	:SAVE DSK-ADRES FOR DOING :THE RETRY-READ
2486							

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T7 READ. SOFTWARE COMPARE, WRITE CHECK OF THE PATTERNS

SEG 0064

2543	012036	000137	011436		JMP	FINISH		:BLOCK, THEN CHECK REMAINING
2544	012042	162702	000003	43:	SJB	#3,R2		:SECTORS. (STARTING FROM THE
2545	012046	150372			BPL	35		:SEC AFTER THE ONE GIVING WCE.
2546	012050	010001		15:	MOV	R0,R1		:SAVE DISK ADRES
2547	012052	163700	001440		SUB	WDSKAD,R0		
2548	012056	010137	001440		MOV	R1,WDSKAD		:GET SAVED DISK ADRES
2549	012062	005200			INC	R0		
2550	012064	005300		25:	DEC	R0		
2551	012066	001407			BEQ	CLRERR		
2552	012070	062737	001000 001442		ADD	#1000,WBUSAD		:FORM THE NEW BUS ADRES
2553	012076	062737	000400 001444		ADD	#400,WWRDCN		:FORM THE NEW WORD COUNT
2554	012104	000767			BR	25		
2555	012106	104415		CLRERR:	CON.RESET			
2556	012110	000137	011056		JMP	WCAGAIN		
2557								
2558	012114	004737	016716	EXT7:	JSR	PC,ABRT		

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:*****
:*TEST 10      WRITE, WRITE CHECK ON CYLINDERS 127, 128
:*THIS TEST WRITES 12 UNIQUE PATTERNS (ONE FOR EACH
:*SECTOR) ON CYLINDERS 127 AND 128, THEN WRITE
:*CHECK IS DONE TO SEE IF THEY WERE WRITTEN
:*CORRECTLY. IT SHOULD BE NOTED THAT THERE IS
:*CHANGE IN 'WRITE' CURRENT AT THIS CYLINDER.
:*PATTERNS ARE RELOCATED ON THE CYLINDERS AFTER EACH
:*WRITE/WRITE CHECK CYCLE.  THUS THE FIRST TIME
:*PATTERN 'SP1' IS WRITTEN ON SECTOR 0, PATTERN 'SP2' ON
:*SECTOR 2, ETC.  AFTER THIS WRITE/WRITE CHECK CYCLE
:*IS OVER PATTERN 'SP2' IS WRITTEN ON SECTOR 0, PATTERN
:*'SP3' ON SECTOR 1 AND SO ON.  THIS WRITE/WRITE
:*CHECK CYCLE IS REPEATED 12 TIMES, THUS
:*THE LAST WRITE/WRITE CHECK IS DONE USING
:*PATTERN 'SP12' ON SECTOR 0, PATTERN 'SP1' IS
:*WRITTEN ON SECTOR 1, PATTERN 'SP2' ON SECTOR 2,
:*ETC.  IF YOU WANT TO WRITE ANY OTHER PATTERNS
:*FILL IN THE PATTERNS YOU WANT IN LOCATIONS
:*'SP1', 'SP2', ... ETC.

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2581				†ST10:	SCOPE			
2582	012120	000004						
2583								
2584	012122	012737	177764 001504		MOV	#-14,ERCNT1		:ALLOW 12 ERRORS AT MOST
2585	012130	012737	177764 001506		MOV	#-14,ERCNT2		:ALLOW 12 ERRORS AT MOST
2586	012136	012737	177723 001510		MOV	#-55,ERCNT3		:ALLOW 15 ERRORS AT MOST
2587	012144	012702	012626		MOV	#SP1,R2		:INITIALIZE POINTER TO PATRN
2588	012150	010201		DOWRT:	MOV	R2,R1		
2589	012152	012700	007740		MOV	#7740,R0		:SET UP CYL ADRES BITS (127)
2590	012156	053700	001230		BIS	DRIVAD,R0		:SET UP DRIVE # BITS
2591	012162	005003		WRLO1:	CLR	R3		
2592	012164	104415		WRERR:	CON.PESET			
2593								
2594	012166	010077	167272	WRLO:	MOV	R0,DRKDA		:ADRES THE DRIVE
2595	012172	012777	177400 167260		MOV	#-400,DRKWC		:WRITE 1 SECTOR
2596	012200	010177	167256		MOV	R1,DRKBA		:USE THIS PATTERN
2597	012204	012777	004003 167244		MOV	#4003,DRKCS		:WRITE, GO
2598	012212	104421			CON.RDY			

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DZRKL.C.P11 31-AUG-76

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T10 WRITE, WRITE CHECK ON CYLINDERS 127, 128

SEG 0065

2599	012214	032777	140000	167234		BIT	#140000,DRKCS	;ANY ERROR?
2600	012222	001414				BEQ	4\$	
2601	012224	012737	012164	001110		MOV	#WRERR,\$LPERR	;SET ADRES FOR LOOPING ON ERROR
2602	012232	004737	016106			JSR	PC,GT4RG	;GET TKCS, ER, DS, DA
2603	012236	104021				ERROR	21	;ERROR OCCURRED ON DOING A WRITE
2604	012240	104415				CON.RESET		;CLEAR THE ERROR
2605	012242	005237	001504			INC	ERCNT1	;ALLOW 12 ERRORS ONLY
2606	012246	001002				BNE	4\$	
2607	012250	000137	012656			JMP	EXT10	
2608								
2609	012254	005200			4\$:	INC	R0	
2610	012256	005203				INC	R3	;KEEP COUNT
2611	012260	022701	012654			CMP	#SP12,R1	;USE PATTERNS IN A CYCLIC FASHION
2612	012264	001002				BNE	3\$	
2613	012266	012701	012624			MOV	#SP1-2,R1	
2614	012272	005721			3\$:	TST	(R1)+	;INCREMENT POINTERS TO NEXT PATTERN
2615	012274	020327	000014			CMP	R3,#14	;DONE SURFACE 0?
2616	012300	002732				BLT	WRLO	;NO
2617	012302	001005				BNE	2\$;YES, IF CHANGING HEADS
2618	012304	010201				MOV	R2,R1	
2619	012306	042700	000017			BIC	#17,R0	;SET UP CORRECT ADDRESS ETC.
2620	012312	052700	000020			BIS	#20,R0	
2621								
2622	012316	020327	000030		2\$:	CMP	R3,#30	;DONE WITH WRITING SURFACE 1?
2623	012322	001321				BNE	WRLO	;NO, BRANCH
2624								
2625	012324	032700	007700		WRHI:	BIT	#7700,R0	;DONE WITH BOTH CYLINDERS - 127 & 128?
2626	012330	001405				BEQ	DOWCHK	;YES
2627	012332	012700	010000			MOV	#10000,R0	;NO, DO CYLINDER 128
2628	012336	053700	001230			BIS	DRIVAD,R0	
2629	012342	000707				BR	WRLO1	;GO BACK
2630								;CYLINDERS 127 AND 128 HAVE BEEN
2631								
2632								
2633	012344	010201			DOWCHK:	MOV	R2,R1	;WRITTEN, NOW DO WRITE CHECK
2634	012346	012737	177775	001252		MOV	#-3,RETRY1	;INITIALIZE POINTER TO FIRST PATTERN
2635	012354	012700	010000			MOV	#10000,R0	;RETRY COUNT
2636	012360	053700	001230			BIS	DRIVAD,R0	;DO CYLINDER 128 FIRST
2637	012364	005003			WCHI:	CLR	R3	
2638	012366	010077	167072		WCERR:	MOV	R0,DRKDA	;ADRES THE DRIVE
2639								
2640	012372	012777	177400	167060	WCHI:	MOV	#-400,DRKWC	;WRITE CHECK 1 SECTOR
2641	012400	010177	167056			MOV	R1,DRKBA	;WITH THIS PATTERN
2642	012404	012777	004007	167044		MOV	#4007,DRKCS	;WRITE CHECK, GO
2643	012412	104421				CON.RDY		
2644								
2645	012414	032777	040000	167030		BIT	#40000,DRKCS	;HE?
2646	012422	001406				BEQ	1\$;NO
2647	012424	004737	016140			JSR	PC,GETINF	
2648	012430	104021				ERROR	26	;HE ON DOING WRT CHV
2649	012436	005237	001506			INC	ERCNT2	;ALLOW 12 ERRORS ONLY
2650	012440	001507				BEQ	EXT10	;IF MORE, EXIT
2651	012446	032777	000001	167006	1\$:	BEQ	#BIT0,DRKER	;WCE?
2652	012450	001406				BEQ	4\$;NO
2653	012456	012737	012366	001110		MOV	#WCERR,\$LPERR	;SET ADRES FOR LOOPING ON ERROR
2654	012456	004737	016140			JSR	PC,GETINF	;SET INFO ON ERROR

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31-JUL-76 15:35 27(1006) 710

WRITE, WRITE CHECK ON CYLINDERS 127, 128

SEG 0066

```

001252 001202 MOV RETRY1,SREG10
000004 001202 ADD #4,SREG10 ;WCE ON DOING WRITE CHECK, WITH
ERROR 27 ;PATTERN STORED IN R1
001252 INC RETRY1 ;DO 3 TIMES IN ALL
BNE WCERR
001510 INC ERCNT3 ;ALLOW 15 ERRORS ONLY
BEG EXTIC ;IF MORE, EXIT
MOV #3,RETRY1

48: INC R0 ;KEEP TRACK OF DISK-ADRES
INC R3 ;AND COUNT
CMP #SP12,R1 ;USE PATTERNS IN CYCLIC
BNE ZS
MOV #SP1-2,R1 ;FASHION
38: TST (R1)+ ;INCREMENT POINTER TO NEXT PATTERN
CMP R3,#14 ;DONE SURFACE 0?
BLT WCHI ;NO
BNE ZS ;IF CHANGING HEADS (0-1), SET CORRECT
MOV R2,R1 ;ADRES BITS
BIC #17,R0
BIS #20,R0

28: CMP R3,#30 ;DONE WRITE CHECKING SURFACE 1?
BNE WCHI ;NO, GO BACK

WCLC: BIT #7700,R0 ;DONE BOTH CYLINDERS - 127, 128?
BNE REPEAT ;YES, BRANCH
MOV #7740,R0 ;DO CYLINDER 127 NOW
BIS DRIVAR,R0
BR WCHI1

REPEAT: TST (R2)+ ;RELOCATE THE PATTERNS ON THE
CMP R2,#SP12+2 ;CYLINDERS AND DO IT AGAIN
BEG TST+1 ;EXIT
JMP DOWN ;THIS TEXT.

```

: PATTERNS TO BE USED

```

SP1: .WORD 177777 ;IF YOU WANT TO WRITE ANY
SP2: .WORD 052525 ;OTHER PATTERNS, CHANGE THESE
SP3: .WORD 111111 ;12 LOCATIONS TO ANY PATTERN
SP4: .WORD 010421 ;YOU WANT.
SP5: .WORD 102041
SP6: .WORD 010101
SP7: .WORD 040201
SP8: .WORD 000401
SP9: .WORD 031463
SP10: .WORD 070707
SP11: .WORD 007417
SP12: .WORD 041020

```

```

012656 004737 016716 EXT.C: JSR PC,ABR

```

C06

MINOR: 11-DTAL-0 MACY: 27-1006 04-OCT-76 14:26 PAGE 51
CALL: P11 31-AUG-76 15:35 TIC WRITE, WRITE CHECK ON CYLINDERS 127, 128

SEG 0067

012662
012664
012672
012674
012700
012702
012704
012712
012716
012770
012772
012774
013040
013042
013044
013110
013112
013116
013124
013132
013140
013146
013150
013152
013156
013162
013166
013174

```

*****
TEST 11      SEEK FUNCTION TIMER
*SEEK TIMER
*IN THIS PART OF THE PROGRAM SEEKS ARE TIMED BETWEEN A PARTICULAR SET
*OF CYLINDERS, BOTH IN THE FORWARD DIRECTION (0-312) AND REVERSE (312-0).
*****CAUTION*****
*IT SHOULD BE NOTED THAT THE SECTOR COUNTER (IN RKDS) IS USED AS THE REAL
*TIME CLOCK TO DO THE SEEK TIMING. FOR THE TIMES TO BE RELIABLE, THE
*SECTOR COUNTER SHOULD BE ACCURATE WITHIN THE SPECIFICATIONS OF THE DISK
*SPEED:      1500 RPM = 40 MILI SECS/REV =3.33 MILI SECS/SECTOR.
*VARIATION:  +-30 RPM
*****
TST11:  SCOPE
        BIT      #SW6,DSWR      :INHIBIT TIMER?
        BNE      +6
        JMP      PLTGRPH
        CON.RESET
        DRV.RESET

012662 000004
012664 002777 000100 166246
012672 001002
012674 000137 014032
012700 104415
012702 104416

012704 012737 177771 001252      MOV      #7,RETRY1      :COUNT FOR 7 DIFRNT SEEK TIMES
                                :TO BE RECORDED

012712 104401 012720      TYPE      658          ::TYPE ASCIZ STRING
012716 000424      BR        648          ::GET OVER THE ASCIZ
::658: .ASCIZ '<15><12>' SEEK TIME SCALE FACTOR=C.01 MILI SECS/
648:
012770 104401 012776      TYPE      678          ::TYPE ASCIZ STRING
012772 000421      BR        668          ::GET OVER THE ASCIZ
::678: .ASCIZ '<15><12><12>' # CF SEEK # OF SEEK'
668:
013040 104401 013046      TYPE      698          ::TYPE ASCIZ STRING
013042 000421      BR        688          ::GET OVER THE ASCIZ
::698: .ASCIZ '<15><12>' SEEKS TIME SEEKS TIME<<15><12>'
688:

013110 012737 001542 001260      MOV      #SIAD,INADR    :INITLZE PTR TO INNER ACRES
013116 012737 001524 001262      MOV      #SOAD,OUTADR   :INITLZE PTR TO OUTER ACRES

013124 017777 166132 166332 REPTIM: MOV      @OUTADR,@RKDA  :POSITION HEADS TO OUTER CYLINDER
                                :BEFORE STARTING TO TIME
013132 053777 001230 166324      BIS      DRIVAD,@RKDA   :SET DRIVE # BITS
013140 012777 000011 166310      MOV      #11,@RKCS     :SEEK GO
013146 104421      CON.RDY   :WAIT FOR CNTAL RDY
013150 104422      TST.RWS   :WAIT FOR R/W/S RDY

013152 005037 001474      CLR      INDX1         :INDX1 = 0, GOING IN; OTHERWISE OUT
013156 012704 026742      MOV      #BUFR10,R4    :STORE FWRD SEEK TIMES IN THIS BUFR
013162 012705 027342      MOV      #BUFR11,R5    :STORE REVERSE "
013166 012737 177634 001476      MOV      #-144,INDX2   :SET COUNT FOR # OF SEEKS

013174 013702 001464      BEGSK:  MOV      RKDA,R2

```

```

013200 005737 001474 *ST INDX1 :GOING FWRD OR REVERSE
013204 001005 BNE 18 :REVERSE, BRANCH

013206 017712 166046 MOV @INADR, @R2 :FWRD, SET INNER CYL ADRES
013210 053712 001230 BIS DRIVAD, @R2 :SET DRIVE # BITS
013216 000404 BR 25

013220 017712 166036 15: MOV @OUTADR, @R2 :SET OUTER CYL ADRES
013224 053712 001230 BIS DRIVAD, @R2 :SET DRIVE # BITS
013230 004737 014722 25: JSR PC, @TIMSEK :GO, TIME THE SEEK FROM CYLINDER
:0 TO THE ABOVE CYL. RETURN WITH
:R3 CONTAINING THE TIME (MS, SCALE
:FACTOR= 0.01) REQUIRED FOR THE SEEK.

013234 005737 001474 TST INDX1
013240 001004 BNE 35
013244 010324 MOV R3, (R4)+ :STORE TIME TAKEN FOR FWRD SEEK
013250 005237 001474 INC INDX1 :SET FLAG FOR DOING REVERSE SEEK
013256 000751 BR BEGSK :GO DO IT

013262 010326 35: MOV R3, (R5)+ :STORE TIME TAKEN FOR REVERSE SEEK
013264 005037 001474 CLR INDX1 :CLR FLG FOR DOING FWRD SEEK

013268 005237 001476 INC INDX2 :RECORDED 144 SEEK TIMES
013274 001343 BNE BEGSK :IF NOT, GO BAK

```

```

:AT THIS POINT 100 SEEKS HAVE BEEN PERFORMED BETWEEN TWO
:CYLINDERS (FORWARD & REVERSE DIRECTION). FORWARD SEEK
:TIMES ARE STORED IN TABLE STARTING AT 'BUFR10' REVERSE
:STARTING AT 'BUFR11'. THE FOLLOWING CODE FINDS OUT THE
:NUMBERS OF TIMES A PARTICULAR 'SEEK TIME' WAS OBTAINED.
:EXAMPLE: OUT OF 100 TIMES THE SEEK WAS DONE BETWEEN
:CYLINDER 0 & LAST.
:70 TIMES IT TOOK 95 MILI SECS
:20 TIMES IT TOOK 85 MILI SECS
:10 TIMES IT TOOK 100 MILI SECS
:THIS INDICATES HOW CONSISTENT WAS THE SEEKING TIME.
:NOTE THAT ONLY 5 DIFFERENT "SEEK TIMES" WILL BE TYPED
:CLT.

```

:SORTING ROUTINE

```

013266 012705 177776 SORT: MOV #-2, R5 :COUNT FOR FWRD, REVERSE
013272 012737 026742 001162 MOV @BUFR10, $REG0 :INTLZE PTR TO 'SEEK TIME'
013278 012737 026744 001164 MOV @BUFR10+2, $REG1
013284 012737 026442 001166 MOV @BUFR4, $REG2
013314 012737 026522 001170 MOV @BUFR5, $REG3 :INTLZE PTR TO '# OF TIMES'

013322 013700 001162 15: MOV $REG0, R0 :PTR T 'SEEK TIME'
013326 013701 001164 MOV $REG1, R1
013332 012702 177835 MOV #-143, R2 :COUNT FOR 143 ITEMS TO SORT
013338 005003 CLR R3

013340 25: CMP (R0), (R1) :SORT THE ITEMS & PUT THEM
013342 003404 BLE 35 :IN DESCENDING ORDER
013344 011004 MOV (R0), R4 :LARGER ITEMS AT TOP OF LIST.
013346 011110 MOV (R1), R0 :SMALLER AT THE BOTTOM

```

```

000000 013350 010411      MOV      R4,(R1)
000001 013352 005203      INC      R3
000002 013354 005720 35:  TST     (R0)+
000003 013356 005721      TST     (R1)+
000004 013360 005202      INC      R2
000005 013362 001366      BNE     R3
000006 013364 005703      TST     R3
000007 013366 001355      BNE     R3
                                ;SORTED ALL ITEMS*
                                ;IF NOT LOOP BACK
000008
000009 013370 013700 001162      MOV     $REG0,R0
000010 013372 013701 001166      MOV     $REG2,R1
000011 013374 013702 001170      MOV     $REG3,R2
000012 013376 010204      MOV     R2,R4
000013 013378 005024      CLR     (R4)+
000014 013380 005024      CLR     (R4)+
000015 013382 005024      CLR     (R4)+
000016 013384 005024      CLR     (R4)+
000017 013386 005024      CLR     (R4)+
000018 013388 012703 177773      MOV     #-5,R3
                                ;SAVE ONLY 5 DIFRNT 'SEEK TIMES'
000019
000020 013424 011011      MOV     (R0),(R1)
000021 013426 012703 177634      MOV     #-14,R3
000022 013428 022011 45:  CMP     (R0)+,(R1)
000023 013430 001411      BEQ     R3
                                ;FIND OUT THE '# OF TIMES'
                                ;EACH 'SEEK TIME' WAS
                                ;OBTAINED
000024
000025 013436 005721      TST     (R1)+
000026 013440 016011 177776      MOV     -2(R0),(R1)
000027 013442 005722      TST     (R2)+
000028 013444 012712 000001      MOV     #1,(R2)
000029 013446 005203      INC     R3
000030 013448 001404      BEQ     R3
000031 013450 000765      BR      R3
                                ;KEEP '# OF TIMES'
000032
000033 013460 005212 55:  INC     (R2)
000034 013462 005203      INC     R3
000035 013464 001362      BNE     R3
                                ;INCRMNT '# OF TIMES'
                                ;ALL DONE?
                                ;IF NOT, GO BAK
000036
000037 013466 005205 65:  INC     R5
000038 013470 001415      BEQ     R5
                                ;SORTED BOTH FRWRD, REVRSE
                                ;'SEEK TIMES', IF YES GO TYPE
000039
000040 013472 012737 027342 001162      MOV     #BUFR11,$REG0
000041 013500 012737 027344 001164      MOV     #BUFR11+2,$REG1
000042 013506 012737 026602 001166      MOV     #BUFR6,$REG2
000043 013514 012737 026662 001170      MOV     #BUFR7,$REG3
                                ;IF NOT, INITLZE PTR TO 'SEEK TIME'
                                ;SAVE 'SEEK TIME'
                                ;SAVE '# OF TIMES' HERE
000044
000045 013522 000677      BR      R5
                                ;GO BAK & DO SORTING FOR REVRSE SEEK TIMES
000046
                                ;TYPE OUT CYL #'S BETWEEN WHICH SEEK
                                ;WAS TIMED. 'OUTADR' TO 'INADR' 'INADR' TO 'OUTADR'
000047
000048 013524 104401      GOTYPE: TYPE
000049 013526 001213      SCRLF
000050 013530 104401 013536      TYPE
000051 013534 000403      BR      R5
                                ;;TYPE ASCIZ STRING
                                ;;GET OVER THE ASCIZ
000052
000053 013544 655:  .ASCIZ /CYLS:/
000054 645:

```

F06

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 DZRKLD.F11 31-AUG-76 15:35 T11 SEEK FUNCTION TIMER

SEG 0070

2879	013544	017700	165512		MOV	@OUTADR,RO	:GET OUTER CYL *
2880	013550	006200			ASR	RO	
2881	013552	006200			ASR	RO	
2882	013554	006200			ASR	RO	
2883	013556	006200			ASR	RO	
2884	013560	006200			ASR	RO	
2885	013562	010046			MOV	RO,-(SP)	
2886	013564	104424			TYPDSS		:TYPE IT OUT IN DECIMAL
2887	013566	104401	013574		TYPE	67S	::TYPE ASCIZ STRING
2888	013572	000401			BR	66S	::GET OVER THE ASCIZ
					66S:	.ASCIZ	7-
2889	013576						
2890	013576	017701	165456		MOV	@INADR,R1	:GET INNER CYL *
2891	013602	006201			ASR	R1	
2892	013604	006201			ASR	R1	
2893	013606	006201			ASR	R1	
2894	013610	006201			ASR	R1	
2895	013612	006201			ASR	R1	
2896	013614	010146			MOV	R1,-(SP)	
2897	013616	104424			TYPDSS		:TYPE IT OUT IN DECIMAL
2898	013620	104401	013626		TYPE	69S	::TYPE ASCIZ STRING
2899	013624	000405			BR	68S	::GET OVER THE ASCIZ
					68S:	.ASCIZ	<15><12>/ FRWRD/
2900	013640						
2901	013640	104401	002101		TYPE	.BLNK59	
2902	013644	104401	013652		TYPE	71S	::TYPE ASCIZ STRING
2903	013650	000404			BR	70S	::GET OVER THE ASCIZ
					70S:	.ASCIZ	/REVRSE/
2904	013662						
2905							
2906							
2907							
2908							
2909							
2910							
2911							
2912	013662	005000			TYP TIM:	CLR	RO
2913	013664	005005				CLR	R5
2914	013666	104401			15:	TYPE	
2915	013670	001213				\$CRLF	
2916	013672	016046	026522		MOV	BUFR5(RO),-(SP)	:GET '# OF SEEKS', IF NONE (0)
2917	013676	001424			BEQ	3S	:SKIP TYPING (FRWRD SEEK)
2918	013700	104405			TYPDS		:GO TYPE OUT DECIMAL '# OF SEEKS'
2919	013702	104401			TYPE		
2920	013704	002110			BLNK52		
2921	013706	016046	026442		MOV	BUFR4(RO),-(SP)	:GET 'SEEK TIME' FOR EACH OF
2922	013712	104405			TYPDS		:OF THAT '# OF SEEKS'. 'GO
2923							:TYPE OUT IN DECIMAL
2924							
2925	013714	016046	026662		25:	MOV	BUFR7(RO),-(SP)
2926	013720	001416				BEQ	4S
2927	013722	005705					:SKIP TYPING (REVRSE SEEK)
2928	013724	001402				TST	R5
2929	013726	104401	002075			BEQ	6S
2930	013732	104405			6S:	TYPE	.BLNK13
2931	013734	104401				TYPDS	:TYPE OUT IN DECIMAL
2932	013736	002110				TYPE	
2933	013740	016046	026602			BLNK52	
2934	013744	104405			MOV	BUFR6(RO),-(SP)	:GET 'SEEK TIME' & TYPE IT
					TYPDS		:OUT IN DECIMAL

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2935 013746 000406 BR 55
2936 013750 005726 35: TST (SP)+ :POP STACK
2937 013752 005205 INC R5
2938 013754 000757 BR 25
2939
2940 013756 005726 45: TST (SP)+ :POP STACK
2941 013758 005705 TST R5
2942 013762 001004 BNE TIMDON
2943
2944 013764 005726 55: TST (R0)+ :INCREMENT PTR TO TABLES
2945 013766 020027 000012 CMP RC,#12 :ALL DONE?
2946 013772 001335 BNE IS :IF NOT GO BAK
2947
2948 013774 062737 000002 001260 TIMDON: ADD #2,INADR :INCRMNT PCINTER TO NEXT
2949 014002 062737 000002 001262 ADD #2,OUTADR :INNER & OUTER ADRES
2950 014010 005237 001252 INC RETRY1 :ALL DONE?
2951 014014 001406 BEQ PLTGRPH
2952 014016 032777 000100 165:14 BIT #SW6,SWR :INHIBIT TIMER? FURTHER ?
2953 014024 001402 BEQ PLTGRPH :YES, BRANCH
2954 014026 000137 013124 JMP REPTIM :GO, BACK AND TIME REST
:OF SEEKS

```

:PLOT GRAPH OF 'SEEK TIME' V/S 'CYLIDERS SEEKED'

```

:PERFORM SEEK FROM CYLINDER 0 TO EVERY OTHER CYLINDER AND TIME IT.
:0 0.0 1,----0 312. NOTE 'SECTOR COUNTER' IS USED AS A READ
:TIME CLOCK TO TIME THESE SEEKS. AFTER OBTAINING THE SEEK TIMES A
:GRAPH IS PLOTTED OF 'SEEK TIME' V/S 'CYLINDER'.

```

```

2955 014032 032777 000040 165:00 PLTGRPH: BIT #SW5,SWR :SKIP THE GRAPH?
2956 014040 001002 BNE +6
2957 014042 000137 015150 JMP TST12 :YES, BRANCH
2958 014046 104415 CON.RESET
2959 014050 104416 DRV.RESET
2960 014052 012737 177465 001500 MOV #-313,INDX3 :PERFORM 313 SEEKS 0-0,0-1,0-312
2961 014060 012704 026742 MCV #BUFR10,R4 :STORE 'SEEK TIME' HERE
2962 014064 005037 001260 CLR INADR :CLR CYL ADRES BITS
2963
2964 014070 012777 001260 165366 15: MOV INADR,DRKDA :ADRES THE RIGHT CYLINDER
2965 014076 053777 001230 165360 EIS DRIVAD,DRKDA :ADRES THE RIGHT DRIVE
2966
2967 014104 004737 014722 JSR PC,TIMSEK :GO TIME THE SEEK FROM CYL 0
:TO THE ABOVE CYL. RETURN WITH
:R3 CONTAINING 'SEEK TIME' IN MS
:SCALE FACTOR OF 0.01
:STORE 'SEEK TIME'
:SEEK BACK TO CYL 0 FOR
2968
2969 014110 010324 MOV R3,(R4)+
2970 014112 042777 017777 165344 BIC #17777,DRKDA :SEEK BACK TO CYL 0 FOR
2971 014120 012777 000011 165330 MOV #11,DRKCS :TIMING NXT CYL SEEK
2972 014126 104421 CON.RDY :WAIT FOR CNTRL RDY?
2973 014130 104422 TST.RWS :WAIT FOR R/W'S RDY
2974 014132 062737 000040 001260 ADD #40,INADR :FORM NXT CYL ADRES
2975 014140 005237 001500 INC INDX3

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```

2991 014144 001351      BNE      15
                                ;PLOT A GRAPH USING 'SEEK TIMES' RECORDED BEFORE
2992
2993
2994
2995
2996 014146      PLOT:
2997 014146 104401 014154      TYPE ^ 655      ;;TYPE ASCIZ STRING
2998 014152 000422      BR      645      ;;GET OVER THE ASCIZ
2999      ;;655: .ASCIZ '<15><12><12><12>' X AXIS - SEEK TIME - MILI SECS
3000 645:
3001 014220      TYPE 675      ;;TYPE ASCIZ STRING
3002 014220 104401 014226      BR      665      ;;GET OVER THE ASCIZ
3003 014224 000423      ;;675: .ASCIZ '<15><12>' Y AXIS - CYLINDER SEEKED FROM C/<15><12><12>'
3004 014274      665:
3005 014274 104401      TYPE
3006 014276 002103      BLNKS7
3007 014300 005000      CLR      R0      ;TYPE OUT THE TIME UNITS
3008 014302 010046      15: MOV      R0,-(SP) ;(MILI SECS) FOR THE X-AXIS
3009 014304 104424      TYPOSS      ;LIKE THIS:
3010 014306 005700      TST      R0      ;0 20 30 40.....
3011 014310 001411      BEQ      25
3012 014312 022700 000144      CMP      #144,R0
3013 014316 003010      BGT      45
3014 014320 022700 000170      CMP      #170,R0
3015 014324 002412      BLT      55
3016 014326 104401      TYPE
3017 014330 002110      BLNKS2
3018 014332 000404      BR      35
3019 014334 104401      25: TYPE
3020 014336 002111      BLNKS1
3021 014340 104401      45: TYPE
3022 014342 002107      BLNKS3
3023 014344 062700 000012      35: ADD      #12,R0
3024 014350 000754      BR      15
3025
3026 014352 104401      55: TYPE
3027 014354 001213      $CRLF
3028 014356 104401      TYPE
3029 014360 002103      BLNKS7
3030
3031 014362 012700 177763      PLT1: MOV      #-15,R0 ;TYPE OUT THE X-AXIS MARKERS
3032 014366      15:
3033 014366 104401 014374      TYPE 655      ;;TYPE ASCIZ STRING
3034 014372 000403      BR      645      ;;GET OVER THE ASCIZ
3035      ;;655: .ASCIZ '/I-----/'
3036 014402      645:
3037 014402 005200      INC      R0      ;I----I----I----
3038 014404 001370      BNE      15
3039
3040      ;IF SW 4 IS SET THEN TYPE THE COMPLETE GRAPH. IF NOT TYPE THE SMALL GRAPH.
3041
3042 014406 032777 000020 164524      BIT      #SW4,SWR ;TYPE COMPLETE GRAPH?
3043 014414 001054      BNE      CMPGRP ;YES BRANCH
3044      ;IF NOT, TYPE SMALL GRAPH

```

```

3047
3048 014416 005000
3049 014420 032777 000040 164512 SMGRP: CLR RO
3050 014426 001445 15: BIT #SWS,2SWR ;SKIP REST OF GRAPH?
3051 014430 104401 BEQ 55 ;YES
3052 014432 001213 TYPE ;IN THIS GRAPH SEEK TIMES ARE
$CRLF ;PLOTTED ONLY FOR SELECTED
;CYLINDERS (NOT ALL) SHOWN BELOW:
;0,1,2,3,4, 6,8,10,12,14,16,18,20,
;25,30,35,....,190,195,200, 203
3053
3054
3055
3056 014434 010046 MOV RO,-(SP) ;TYPE THE MARKERS
3057 014436 104405 TYPDS
3058 014440 104401 014446 TYPE 655 ;:TYPE ASCIZ STRING
3059 014444 000401 BR 645 ;:GET OVER THE ASCIZ
3060 ;:655: .ASCIZ /- /
3061 014450 645:
3062 014450 010001 MOV RO,R1 ;FORM THE ADRES OF 'SEEK TIME'
3063 014452 006301 ASL R1
3064 014454 016103 026742 MOV BUFR10(R1),R3 ;GET THE SEEK TIME
3065 014460 004737 014662 JSR PC,PLTPT ;GO PLOT IT
3066 014464 022700 000004 CMP #4,R0 ;PLOTTED UPTO CYL 4?
3067 014470 003402 BLE 25 ;YES
3068 014472 005200 INC RO
3069 014474 000751 BR 15
3070 014476 022700 000024 25: CMP #24,R0 ;PLOTTED UPTO CYL 20?
3071 014502 003403 BLE 35
3072 014504 062700 000002 ADD #2,R0
3073 014510 000743 BR 15
3074 014512 022700 000310 35: CMP #310,R0 ;PLOTTED UPTO CYL 200?
3075 014516 003403 BLE 45
3076 014520 062700 000005 ADD #5,R0
3077 014524 000735 BR 15
3078 014526 022700 000312 45: CMP #312,R0 ;PLOTTED ALL CYLS?
3079 014532 001403 BEQ 55
3080 014534 062700 000002 ADD #2,R0
3081 014540 000727 BR 15
3082 014542 000137 015150 55: JMP TST12
3083
3084
3085 ;IF SW 4 IS SET THE COMPLETE GRAPH IS PRINTED OUT. IT GIVES TIMES FOR
3086 ;SEEKS FROM CYLINDER 0 TO ALL OTHER CYLINDERS (0,1,2,3...202).
3087
3088 014546 005000 CMPGRP: CLR RO ;INITLZE COUNT
3089 014550 012701 177773 MOV #-5,R1 ;INITLZE COUNT FOR Y-AXIS MARKER
3090 014554 012702 026742 MOV #BUFR10,R2 ;INITLZE PTR TO SEEK TIMES
3091 014560 104401 TYPE
3092 014562 001213 $CRLF
3093 014564 000412 BR 35
3094
3095 014566 032777 000040 164344 25: BIT #SWS,2SWR ;SKIP REST OF GRAPH?
3096 014574 001002 BNE +6
3097 014576 000137 015150 JMP TST12
3098 014602 005201 INC R1 ;TYPE OUT Y-AXIS MARKER 'CYL #'
3099 014604 001005 BNE 45 ;IF REQUIRED
3100 014606 012701 177773 MOV #-5,R1
3101 014612 010046 35: MOV RO,-(SP) ;TYPE 'CYL #' ON Y-AXIS
3102 014614 104405 TYPDS ;(IN DECIMAL)

```

J06

MAINDEC-11-DZAKL-D MACY11 27.1006) 04-00T-76 14:26 PAGE 58
 DZAKLD.P11 31-AUG-76 15:35 T11 SEEK FUNCTION TIMER

SEQ 0374

3103 014616 000402
 3104 014620 104401
 3105 014622 002104
 3106 014624
 3107 014624 104401 014632
 3108 014630 000401
 3109
 3110 014634
 3111
 3112 014634 012203
 3113 014636 004737 014662
 3114
 3115
 3116 014642 104401
 3117 014644 001213
 3118 014646 005200
 3119 014650 022700 000312
 3120 014654 001344
 3121 014656 000137 015150
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 3138 014670 104401
 3139 014672 002111
 3140 014674 000772
 3141 014676 062703 000144
 3142 014702 002402
 3143 014704 104401
 3144 014706 002111
 3145
 3146
 3147 014710
 3148 014710 104401 014716
 3149 014714 000401
 3150
 3151 014720
 3152 014720 000207
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BR      55
45:    TYPE
      BLNKS6
55:    TYPE      655      ;;TYPE ASCIZ STRING
      BR        645      ;;GET OVER THE ASCIZ
;;655:  .ASCIZ  /-/
645:

MOV     (R2)+,R3      ;GET SEEK TIME
JSR     PC,PLTPT     ;GO PLOT THE POINT

TYPE
$CRLF
INC     R0            ;ALL DONE?
CMP     #312,R0
BNE     25            ;IF NOT, GO BAK
65:    JMP     75T12

;PLTPT
;THE ROUTINE IS ENTERED WITH R3 CONTAINING HORIZONTAL AXIS
;COORDINATE- SEEK TIME
;PLOT THE ACTUAL TIME ON THE GRAPH. IN KEEPING WITH NORMAL
;CONVENTION A NUMBER LESS THAN HALF THE CELL WIDTH IS
;CONSIDERED AS FALLING UNDER THE PREVIOUS CELL, A NUMBER
;GREATER THAN OR EQUAL TO HALF THE CELL WIDTH FALLS UNDER THE NEXT CELL
;EX: IF SEEK TIME IS 11.5 MS, IT'S BETW'N 10 & 12, BUT > 11
;HENCE IT WILL BE PLOTTED AS 12 IF SEEK TIME IS 10.8 MS,
;IT'S BETW'N 10 & 12, BUT < 11 HENCE IT WILL BE PLOTTED
;AS 10.0 MS

PLTPT: SUB     #310,R3      ;FIND OUT HOW MANY BLANKS TO
      BLT     75          ;INSERT TO PLOT THE POINT
      ;NOTE THE FIRST CELL = 0 MS

TYPE
BLNKS1
BR      PLTPT
75:    ADD     #144,R3
      BLT     85
      TYPE
      BLNKS1

85:    TYPE      655      ;;TYPE ASCIZ STRING
      BR        645      ;;GET OVER THE ASCIZ
;;655:  .ASCIZ  /X/
645:

RTS     PC

;TIMSEK
;THIS ROUTINE FINDS OUT THE TIME REQUIRED TO SEEK TO THE CYLINDER
;INDICATED IN RKDA.
;***CAUTION*** SECTOR COUNTER IS USED AS A REAL TIME CLOCK TO KEEP TIME.
;ENTRY: JSR     PC,TIMSEK
;       RKDA CONTAINS THE CYLINDER TO BE SEEKED FROM THE PRESENT POSITION.
  
```

K06

MAINDEC-11-DZRKL-D MACY11 27(1006) 04-OCT-76 14:26 PAGE 59
 DZRKL.D.P11 31-AUG-76 15:35 T11 SEEK FUNCTION TIMER

SEG 0075

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;RETURN:          R3 CONTAINS THE SEEK TIME IN MILI SECS. SCALE FACTOR = 0.01

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3162
3163 014722 010246      TIMSEK: MOV      R2,-(SP)      ;R3 WILL COUNT REVOLUTIONS OF
3164 014724 005003      CLR      R3                ;DISK (FROM INDEX MARK TO INDEX MARK)
3165 014726 013701 001452  MOV      RKDS,R1          ;40 MILI SECS FOR EACH REV
3166 014732 011102      1$:  MOV      @R1,R2
3167 014734 032702 000400  BIT      @400,R2          ;WAIT FOR SOK
3168 014740 001774      BEQ      1$
3169
3170 014742 032702 000010  BIT      @BIT3,R2        ;WAIT FOR SECTOR 10 SO THAT
3171 014746 001771      BEQ      1$                ;U CAN START WAITING FOR
3172                               ;INDEX, SEC 0
3173
3174 014750 011102      2$:  MOV      @R1,R2
3175 014752 032702 000400  BIT      @400,R2        ;WAIT FOR SEC OK
3176 014756 001774      BEQ      2$
3177 014760 021102      CMP      @R1,R2
3178 014762 001372      JNE      2$
3179 014764 032702 000017  BIT      @17,R2
3180 014770 001367      BNE      2$                ;WAIT FOR SEC 0, INDEX MARK
3181                               ;AS SOON AS IT IS SEC 0, ISSUE
3182                               ;A SEEK & START TIMING
3183 014772 012777 000011 164456  MOV      @11,@RKCS      ;ISSUE A SEEK, START TIMING
3184                               ;THE SEC COUNTER
3185 015000 104421      CON.RDY                ;WAIT FOR CNTRL RDY
3186
3187 015002 011102      3$:  MOV      @R1,R2        ;GET RKDS
3188 015004 032702 000400  BIT      @400,R2        ;WAIT FOR SOK
3189 015010 001774      BEQ      3$
3190 015012 020211      CMP      R2,@R1          ;INFO CORRECT?
3191 015014 001372      BNE      3$            ;NO
3192 015016 032702 000100  BIT      @100,R2        ;R/W/S RDY SET?
3193 015022 001025      BNE      SKDON          ;IF YES, BRANCH
3194 015024 032702 000017  BIT      @17,R2        ;WAIT FOR SEC CNTR TO MOVE
3195 015030 001764      BEQ      3$            ;FROM 0 TO 1
3196
3197 015032 011102      4$:  MOV      @R1,R2
3198 015034 032702 000400  BIT      @400,R2        ;WAIT FOR SOK
3199 015040 001774      BEQ      4$
3200 015042 020211      CMP      R2,@R1
3201 015044 001372      BNE      4$
3202 015046 032702 000100  BIT      @100,R2        ;R/W/S RDY SET, SEEK DONE?
3203 015052 001005      BNE      5$            ;YES, BRANCH
3204 015054 032702 000017  BIT      @17,R2        ;IF NOT KEEP TRACK OF SEC
3205 015060 001364      BNE      4$            ;COUNTER. INCREMENT R3 AT
3206                               ;EVERY INDEX MARK, EVERY
3207 015062 005203      INC      R3              ;40 MILI SECS
3208 015064 000746      BR      3$              ;GO BAK, KEEP TIME
3209
3210 015066 032702 000017  5$:  BIT      @17,R2        ;CHECK, IS IT INDEX MARK -SEC 0
3211 015072 001001      BNE      SKDON          ;IF NOT, SKIP
3212 015074 005203      INC      R3              ;IF YES, INCREMENT COUNT
3213
3214                               ;SEEK DONE, SAVE RKDS-SEC COUNTER.
    
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3215 015076          SKDON:
3216 015076 012746 000014      MOV    #14,-(SP)          ;; PUT THE MULTIPLIER ON THE STACK
3217 015102 010346          MOV    R3,-(SP)          ;; PUT THE MULTIPLICAND ON THE STACK
3218 015104 004737 020414      JSR    PC,@#SMULT        ;; CALL THE MULTIPLY ROUTINE
3219 015110 012616          MOV    (SP)+,(SP)        ;; DISREGARD THE MSB'S
3220 015112 012603          MOV    (SP)+,R3          ;; GET THE LSB'S OF THE PRODUCT
3221 015114 042702 177760      BIC    #177760,R2        ;SEEK. TOTAL TIME=(IN DECIMAL)
3222 015120 060203          ADD    R2,R3            ;[(R3)*12+SEC COUNTER]*330*0.01
3223                                     ;NOTE THERE IS A SCALE FACTOR
3224 015122 012746 000512      MOV    #512,-(SP)        ;; PUT THE MULTIPLIER ON THE STACK
3225 015126 010346          MOV    R3,-(SP)          ;; PUT THE MULTIPLICAND ON THE STACK
3226 015130 004737 020414      JSR    PC,@#SMULT        ;; CALL THE MULTIPLY ROUTINE
3227 015134 012616          MOV    (SP)+,(SP)        ;; DISREGARD THE MSB'S
3228 015136 012603          MOV    (SP)+,R3          ;; GET THE LSB'S OF THE PRODUCT
3229 015140 062703 000245      ADD    #245,R3           ;ASSUMPTION THAT EACH SECTOR
3230                                     ;TAKES 3.3 MILI SECS. IF THE
3231                                     ;DISK SPEED IS VERY MUCH DIFRNT
3232                                     ;FROM THE SPEC SPEED OF
3233                                     ;1500 RPM (40 MS/REV), THEN
3234                                     ;SEC COUNTER WOULD NOT BE AN
3235                                     ;ACCURATE TIME CLOCK.
3236 015144 012602          MOV    (SP)+,R2          ;POP R2 BAK
3237 015146 000207          RTS    PC                ;RETURN
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3245 015150 000004          ;*****
3246 015152 105237 001223      ;*TEST 12      END OF PROGRAM
3247 015156 123737 001223 001224 BTEOP:  CMPB   DRVCON,DRIVS
3248 015164 001402          ;*THIS IS NOT A TEST BUT IS JUST A LINKAGE
3249 015166 000137 003704      ;*PROVIDED TO TEST ALL THE DRIVES.
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015172          ;*****
015172 000004          ;*INCREMENT THE PASS NUMBER ($PASS)
015174 005037 001102      ;*INDICATE END-OF-PROGRAM AFTER 1 PASSES THRU THE PROGRAM
015200 005237 001100      ;*TYPE "END PASS #XXXXX" (WHERE XXXXX IS A DECIMAL NUMBER)
015204 042737 100000 001100 ;*IF THERES A MONITOR GO TO IT
015212 005327          ;*IF THERE ISN'T JUMP TO ST3
015214 000001          .SBTTL  END OF PASS ROUTINE
015216 003022          ;*****
015220 012737          $EOP:
015222 000001          SCOPE
015224 015214          CLR    $STNM            ;; ZERO THE TEST NUMBER
                                INC    $PASS            ;; INCREMENT THE PASS NUMBER
                                BIC    #100000,$PASS        ;; DON'T ALLOW A NEG. NUMBER
                                DEC    (PC)+                ;; LOOP?
                                .WORD 1
                                BGT    $DOAGN            ;; YES
                                MOV    (PC)+,@(PC)+        ;; RESTORE COUNTER
                                .WORD 1
                                $EOPCT:
                                .WORD 1
                                $ENDCT:
                                .WORD 1
                                $EOPCT

```

M06

MAINDEC-11-DZRKL-D MACY:1 27(1006) 04-OCT-76 14:26 PAGE 61
DZRKLD.P11 31-AUG-76 15:35 END OF PASS ROUTINE

SEQ 0077

3271	015226	104401	015273		TYPE	SENDMG	::TYPE "END PASS #"
3272	015232	013746	001100		MOV	\$PASS, -(SP)	::SAVE \$PASS FOR TYPEOUT
3273	015236	104405			TYPDS		::GO TYPE--DECIMAL ASCII WITH SIGN
3274	015240	104401	015270		TYPE	SENULL	::TYPE A NULL CHARACTER
3275	015244	013700	000042	\$GET42:	MOV	\$42, RD	::GET MONITOR ADDRESS
3276	015250	001405			BEG	\$DOAGN	::BRANCH IF NO MONITOR
3277	015252	000005			RESET		::CLEAR THE WORLD
3278	015254	004710		SENDAD:	JSR	PC, (RD)	::GO TO MONITOR
3279	015256	000240			NOP		::SAVE ROOM
3280	015260	000240			NOF		::FOR
3281	015262	000240			NOP		::ACT11
3282	015264			\$DOAGN:			
3283	015264	000137			JMP	\$ (PC)+	::RETURN
3284	015266	003666		\$RTNAD:	.WORD	ST3	
3285	015270	377	377 000	\$ENULL:	.BYTE	-1, -1, 0	::NULL CHARACTER STRING
3286	015273	015	042412 042116	\$ENDMG:	.ASCIZ	<15><12>/END PASS #/	
3287	015300	050040	051501 020123				
3288	01530E	000043					
3289							

:COMMON SUBROUTINES AND HANDLERS

.SBTTL ESR15

:ESR15

:THIS ROUTINE IS USED TO TYPE OUT ERROR DATA FOR ITEM 15
:OF THE ERROR TABLE. AT THE TIME OF ENTRY INTO THIS
:ROUTINE RS CONTAINS THE DISK ADDRESS FROM WHICH THE 12
:HEADERS WERE READ, THE SECTOR #'S WHICH GAVE BAD HEADERS HAVE
:BEEN STORED STARTING AT 'BUFR'. THE CORRESPONDING BAD HEADERS
:HAVE BEEN STORED STARTING AT 'BUFRI'.

:THE PRINTOUT LOOKS LIKE:

:SEC# HDR RECVD
:AA BBBB AA=BAD SEC # BBBB=BAD HEADER
:EXPCTD HDR=XXXXXX TRY#= Y

ESR15:

MOV R1,-(SP) ;:PUSH R1 ON STACK
MOV R2,-(SP) ;:PUSH R2 ON STACK
MOV #BUFR,R1 ;:SEC #'S STORED HERE PREVIOUSLY
MOV #BUFRI,R2 ;:BAD HDRS STORED HERE PRVSLY
IS: MOV (R1)+,-(SP)
TYP0S ;:GO TYPE OUT BAD SEC # (OCTAL)
.BYTE 2 ;:ONLY 2 DIGITS
.BYTE 0 ;:SUPRES LDG 0'S
TYPE ;:TYPE 3 BLNKS
BLNKS3
MOV (R2)+,-(SP) ;:GO TYPE OUT BAD HEADER
TYP0C
TYPE
BLNKS4
TYPE
SCRLF
CMP #177777,(R1) ;:ALL BAD SEC #'S TYPD OUT?
BNE IS ;:IF NOT GO BAK

TYPE
MSG6
MOV R5,-(SP) ;:TYPE OUT EXPCTD HEADER FOR
BIC #160037,(SP) ;:THAT CYLINDER
TYP0C

MOV (SP)+,R2 ;:POP STACK INTO R2
MOV (SP)+,R1 ;:POP STACK INTO R1
RTS PC

.SBTTL ESR13

:ESR13

:THIS ROUTINE IS USED WITH 'ERROR 13' TO TYPEOUT OUT ERROR
:DATA. THE SECTOR #'S WHICH GAVE BAD HEADERS HAVE BEEN STORED
:STARTING AT 'BUFR'. THE CORRESPONDING BAD HEADERS HAVE
:BEEN STORED STARTING AT 'BUFRI'. RS CONTAINS THE EXPECTED

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:HEADER FOR THAT CYLINDER. THE TYPEOUT LOOKS LIKE

:SEC# HOR RCVD
:AA BBBB88 AA=BAD SEC #
: EXPTD HOR=XXXXXX BBBB88=BAD HEADER
TRY# Y SUR=Z

ESR13: JSR PC,ESR15
TYPE 658
BR 648
:658: .ASCIZ / SUR=
648: :TYPE ASCIZ STRING
:GET OVER THE ASCIZ

18: CLR -(SP)
BIT #20,RS :SUR 0 OR 11?
BEG 18
INC (SP)
*YPOC

TYPE MSG13
MOV RETRY2,-(SP)
INC (SP)
*YPOC
RTS PC

.SBTTL ESR20

:ESR20
:SUBROUTINE TO TYPE OUT ERROR DATA FOR 'ERROR 20'. AT THE TIME
:OF ENTRY, TABLE STARTING AT 'BUFR' CONTAINS SECTOR #'S THAT GAVE BAD
:HEADERS. TABLE AT 'BUFR1' CONTAINS BAD HEADERS, RS CONTAINS EXPECTED
:HEADER FOR THE CYLINDER. 'INADR' AND 'OUTADR' CONTAIN THE CYLINDER
:ADDRESSES BETWEEN WHICH THE IMPLIED SEEK WAS TRIED.

ESR20: JSR PC,ESR13 :GO TYPE OUT SEC #'S, BAD HORS
JSR PC,ERR2 :GET CYL #'S BETWN WHICH SEEK
TYPE 658 :WAS TRIED
BR 648 :TYPE ASCIZ STRING
:658: .ASCIZ / CYLA= :GET OVER THE ASCIZ
648:

MOV \$REG0,-(SP) :GO TYPE CYL # FROM WHERE
*YPOC :SEEK BEGAN
.BYTE 3 :TYPE 3 DIGITS
.BYTE 0 :SUPRES LDG 0'S
TYPE 678 :TYPE ASCIZ STRING
BR 668 :GET OVER THE ASCIZ
:678: .ASCIZ / CYLB=

668: MOV \$REG1,-(SP) :TYPE CYL # TO WHICH SEEK
*YPOC :WAS DONE
.BYTE 3 :TYPE 3 DIGITS
.BYTE 0 :SUPRES LDG 0'S
RTS PC :RETURN

.SBTTL ESR25

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015544 010205      ESR25:  MOV      R2,R5      :SAVE ADRES OF TERMINATOR
015546 012702 001266      MOV      #BUFR,R2      :INITLZE PTR TO TABLE STORING
                                :ADRES OF BAD DATA
015550 012703 001320      MOV      #BUFR1,R3     :INITLZE PTR TO 'EXPCID' DATA
015556 012704 001352      MOV      #BUFR2,R4     :INITLZE PTR TO 'RECVD' DATA
015560 032777 020000 163350 18:  BIT      #SW13,#SWR     :INHIBIT TYPE OUT?
                                BNE      45                    :YES EXIT
                                TYPE     :TYPE CR,LF
                                $CRLF
015576 163712 001404      SUB      PBUFO,(R2)    :GET WORD # IN BUFR (0,1,2,...)
015580 006212      ASR      (R2)
015604 011246      MOV      (R2),-(SP)    :WHICH WAS BAD. NOTE YOU
                                :CAN HAVE THE ACTUAL MEMORY
                                :ADRES BY ADDING 'IOBUFO'
                                :TO THIS
                                :GO TYPE WORD # THAT WAS BAD
015606 104403      TYPOS
                                .BYTE 4
015610 000000      .BYTE 0
015614 002110      TYPE
                                BLNKS3      :2 BLANKS
015616 011244      MOV      (R3)+,-(SP)  :GET EXPCID DATA
                                TYPOC
                                TYPE
                                BLNKS2
                                MOV      (R4)+,-(SP)  :GET RECVD DATA (BAD)
                                TYPOC
                                TYPE
                                BLNKS2
015636 012700 000400      MOV      #400,R0      :GET THE DISK ADRES FROM
                                MP      (R2),R0      :WHICH THIS (BAD) DATA WAS
                                BLT      35          :READ
                                ADD      #400,R0
                                CMP      #2400,R0
                                BNE      25
015640 012700 000400
015656 001371
015660 000300      35:  SWAB     R0
015662 000300      DEC      R0
015664 062700 001450      ADD      ADRES,R0    :R0 CONTAINS THE DISK
                                :ADRES FROM WHICH THE (BAD)
                                :DATA WAS READ
015670 010037 001170      MOV      R0,$REG3
015674 004737 016144      JSR      PC,BRKDA    :GO BREAK ABOVE DISK ADRES
                                :INTO CYL#, SUR#, SEC#
015700 013746 001174      MOV      $REG5,-(SP)  :GET THE CYL#
015704 104403      TYPOS
                                :TYPE IT
015706 000000      .BYTE 3
                                :ONLY 3 DIGITS
015707 000000      .BYTE 0
                                :NO LEADING 0'S
015710 104401      TYPE
015712 002107      BLNKS3

```

```

015714 013746 001176
015715 104403
015716 001
015717 000
015718
015719
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015721
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015724 104401
015725 002106
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015730 013746 001200
015731 104403
015732 002
015733 000
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015740 005722
015741 002025
015742
015743
015744 001306
015745 104401
015746 002053
015747
015748 013746 001254
015749 062716 000003
015750
015751
015752 104403
015753 001
015754 000
015755
015756 000207

```

```

MOV $REG6,--(SP) :GET SUR #
TYPDS :TYPE
.BYTE 1 :1 DIGIT ONLY
.BYTE 0

```

```

TYPE
BLNKS4

```

```

MOV $REG7,--(SP) :GET SEC#
TYPDS :TYPE
.BYTE 2 :2 DIGITS
.BYTE 0

```

```

TST (R2)+ :INCREMNT PTR
CMP R2,R5 :TYPED OUT ALL BAD DATA
:INFO?
:BNE IS :IF NOT LUP BAK

```

```

MSG13 : TRY #
MOV RETRY2,--(SP) :GET RETRY COUNT
ADD #3,(SP) :FORM THE RETRY NO.
TYPDS :TYPE IT OUT
.BYTE 1
.BYTE 0

```

```

45: RTS PC ;IF YES, RETURN
: MESSAGE HANDLER
: THE MESSAGE HANDLER IS USED FOR TYPING OUT MESSAGES & DATA
: RELATED TO THE MESSAGE. IF SW13 IS SET, THE TYPEOUT IS
: INHIBITED. THE CALL IS:
: MESSAGE XX
: XXX IS THE MESSAGE NUMBER & PROVIDES AN INDEX TO THE
: 'ERROR ITEMS TABLE' WHERE THAT MESSAGE ITEM
: IS LOCATED.
: THE MESSAGE ITEM CONTAINS:
: MS: POINTER TO THE ASCII MESSAGE
: DH: POINTER TO THE DATA HEADER
: DT: POINTER TO THE DATA
: C TERMINATOR
: IF 'DT' IS 0 THE DATA IS TO BE PRINTED USING THE SUBROUTINE
: INDICATED IN PLACE OF THE TERMINATOR

```

```

015770 032777 020000 163142
015776 001012
016000 011637 001116
016004 162737 000002 001116
016012 117637 000000 001114
016020 004737 017362
016024 062716 000002
016030 000002

```

```

MSGE: BIT #SW13,#SWR :INHIBIT TYPEOUT?
BNE IS :IF YES, EXIT
MOV (SP),$ERRPC :GET ADRES OF 'MESSAGE' CALL
SUB #2,$ERRPC :STORE IT
MOVB 2(SP),$ITEMB :GET MESSAGE # (INDEX TO ITEM TABLE)
JSR PC,$ERRTP :GO TO 'ERRTP' & TYPE OUT
:INFO
15: ADD #2,(SP) :ADJUST RETURN ADRES
RTI :EXIT

```

```

:THIS ROUTINE IS USED FOR TYPING OUT ASCII MESSAGES. BEFORE
:THE MESSAGE IS TYPED SW13 IS CHECKED & IF SET THE
:TYPEOUT IS INHIBITED & AN EXIT IS MADE.
:THE CALL FOR THIS ROUTINE IS ""PMSG", AN ENCODED

```

:TRAP INSTRUCTION.
:THE POINTER TO THE ASCII MESSAGE TO BE TYPED IS LOCATED IN THE
:WORD FOLLOWING THE "TYPMSG" CALL.

016032	032777	020000	163100	TY.MSG: BIT	#SW13,DSWP	:INHIBIT TYPEOUT?
016040	001005			BNE	25	:YES, EXIT
016042	017637	000000	016052	MOV	2(SP),15	:GET POINTER TO ASCII MESSAGE
016050	004401			TYPE		:GO TYPE ASCII STRING
016052	000000			15:	0	
016054	062716	000002		25:	RCD #2,SP	:ADJUST RETURN ADRES, SKIP OVER :POINTER ON RETURN
016060	000002			RTI		:EXIT

:GT5RG
:THIS ROUTINE EXTRACTS THE CYLINDER # FROM RKDA AND STORES IT
:IN \$REG4. THEN TRANSFERS RKCS, ER, DS, DA TO \$REG0, \$REG1, \$REG2, \$REG3

016062	017746	163376		GT5RG: MOV	2RKDA,-(SP)	:PUSH RKDA ONTO STACK
016066	0042716	160037		BIC	#160037,(SP)	:MASK OUT NON-CYLINDER BITS
016072	006316			ASL	(SP)	:SHIFT 8 BITS OF CYL ADRES TO LC BYTE
016074	006316			ASL	(SP)	
016076	006316			ASL	(SP)	
016078	006316			SWAB	(SP)	
016080	112616	001172		MOVB	(SP)+,\$REG4	:UP STACK

:GT4RG
:THIS ROUTINE TRANSFERS THE CONTENTS OF RKCS, RKER, RKDS
:RKDA TO \$REG0, \$REG1, \$REG2, \$REG3 RESPECTIVELY. \$REG'S
:ARE USED FOR TYPING OUT THEIR CONTENTS AT THE TIME OF ERROR

016106	017737	163344	001162	GT4RG: MOV	2RKCS,\$REG0	:GET RKCS
016114	017737	163334	001164	MOV	2RKER,\$REG1	:RKER
016122	017737	163324	001166	MOV	2RKDS,\$REG2	:RKDS
016130	017737	163330	001170	MOV	2RKDA,\$REG3	:RKDA
016136	000207			RTS	PC	:EXIT FROM THIS ROUTINE

:GETINF
:THIS ROUTINE SAVES THE CONTENTS OF RKCS IN \$REG0
:RKER IN \$REG1, RKDS IN \$REG2. THEN IT BREAKS RKDA
:INTO DRIVE NO, CYLINDER #, SURFACE AND SECTOR #.
:AND SAVES THEM IN \$REG4, \$REG5, \$REG6, \$REG7.

016140	004737	016106		GETINF: JSR	PC,GT4RG	
016144	010046			BRKDA: MOV	RO,-(SP)	
016146	010146			MOV	R1,-(SP)	
016150	010246			MOV	R2,-(SP)	
016152	012700	001202		MOV	#\$REG7+2,R0	
016156	013701	001170		MOV	\$REG3,R1	
016162	010102			MOV	R1,R2	
016164	042702	177760		BIC	#177760,R2	
016170	010240			MOV	R2,-(R0)	
016172	006201			ASR	R1	

016174	006201	ASR	R1
016176	006201	ASR	R1
016200	006201	ASR	R1
016202	010102	MOV	R1,R2
016204	042702	BIC	#17776,R2
016210	010240	MOV	R2,-(R0)
016212	006201	ASR	R1
016214	010102	MOV	R1,R2
016216	042702	BIC	#177400,R2
016222	010240	MOV	R2,-(R0)
016224	000301	SWAB	R1
016226	042701	BIC	#177770,R1
016232	010140	MOV	R2,-(R0)
016234	012602	MOV	(SP)+,R2
016236	012601	MOV	(SP)+,R1
016240	012600	MOV	(SP)+,R0
016242	000207	RTS	PC

.SBTTL ERR2

```

:ERR2
:THIS ROUTINE GETS THE CYLINDER NUMBERS BETWEEN WHICH (IMPLIED) SEEK
:WAS DONE. (R4)=0 INDICATES SEEK FROM 'OUTADR' TO 'INADR'
:(R4)=1 INDICATES SEEK TO 'OUTADR'. ON EXIT $REGO CONTAINS CYL #
:FROM WHICH SEEK WAS INITIATED, $REG1 CONTAINS CYL # TO WHICH SEEK WAS DONE
ERR2:  MOV    INADR,$REGO      ;GET CYL ADRES
        JSR    PC,GCYL        ;GO GET CYL# FROM IT
        MOV    $REGO,$REG1    ;SAVE
        MOV    OUTADR,$REGO   ;GET CYL ADRES
        JSR    PC,GCYL        ;GO GET CYL # FROM IT
        TST    R4             ;GOING WHICH WAY?
        BEQ    IS             ;'OUTADR' TO 'INADR', BRANCH
        MOV    $REGO,-(SP)    ;EXCHANG CYL# TO GET
        MOV    $REG1,$REGO    ;CORRECT 'TO' & 'FROM' CYLS
        MOV    (SP)+,$REG1
        RTS    PC             ;RETURN
IS:

```

.SBTTL ERR1

```

:ERR1
:THIS SUBROUTINE FINDS OUT THE CYLINDER NOS. BETWEEN WHICH THE SEEK
:IS DONE. THE CYLINDER # WHERE THE HEADS WHERE PRIOR TO MOVING, IS
:DEPOSITED IN $REGO. THE CYLINDER # WHERE THE HEADS SHOULD BE AFTER
:MOVEMENT, IS DEPOSITED IN $REG1. R4 INDICATES WHICH DIRECTION THE
:HEADS WERE MOVING, IN OR OUT. R5 CONTAINS THE
:DISK ADDRESS (IN OR OUT AS THE CASE MAY BE).

```

016322	010537	001162	ERR1: MOV	R5,\$REGO
016326	004737	016360	JSR	PC,GCYL ;GO GET CYL #
016330	005704		TST	R4 ;WAS GOING IN OR OUT?
016334	001006		BNE	IS ;OUT
016336	013737	001162	MOV	\$REGO,\$REG1
016344	005037	001162	CLR	\$REGO

```

3626 016350 000207
3627 016352 005037 001164
3628 016356 000207
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3658 016414 005037 001174
3659 016420 013777 001230 163036
3660 016426 012777 000015 163022
3661 016434 104421
3662 016436 000402
3663 016440 005037 001174
3664 016444 032777 000100 163000
3665 016452 001024
3666 016454 012746 177770
3667 016460 005216
3668 016462 001376
3669 016464 005726
3670 016466 005237 001174
3671 016472 001364
3672 016474 032777 020000 162436
3673 016502 001010
3674 016504 104420
3675 016506 002027
3676 016510 104420 001733
3677 016514 011646
3678 016516 162716 000002
3679 016522 104402
3680 016524 000002
3681

```

```

15: RTS PC
CLR $REG1
RTS PC

.SBTTL GCYL
:GCYL
:THIS ROUTINE EXTRACTS THE CYLINDER NO. FROM THE DISK ADDRESS
:CONTAINED IN '$REG0' AND THEN STORES IT BACK IN '$REG0'
GCYL: MOV RO, -(SP) ; PUSH RO ONTO STACK
MOV $REG0, RO
BIC #160037, RO ; MASK OUT DRV # BITS &
; SUR, SEC BITS IF PRESENT
ASR RO ; SHIFT CYL BITS RIGHT
ASR RO ; BY 5
ASR RO
ASR RO
ASR RO
MOV RO, $REG0 ; STORE CYL # IN $REG0
MOV (SP)+, RO ; POP RO FROM STACK
RTS PC ; EXIT

```

```

.SBTTL DRV.RESET - DRIVE RESET ROUTINE
.SBTTL RESDON - WAIT FOR DRIVE RESET TO BE DONE
:DR.RST
:THIS ROUTINE DOES A DRIVE RESET ON THE DRIVE WHOOSE ADDRESS IS IN
:RKDA. MULTIPLE RETURN ADDRESSES FOR THIS ROUTINE ARE PROVIDED.
:IF THERE IS NO ERROR (R/W/S RDY SETS WITHIN CERTAIN TIME) THEN
:A NORMAL EXIT IS MADE. IF R/W/S RDY DOES NOT SET ERROR IS REPORTED.

```

```

DR.RST: CLR $REG5 ; INITIALIZE THE COUNT
MOV DRIVAD, DRKDA
MOV #15, DRKCS ; DRIVE RESET. GO
CON.RDY
BR RES.D0+4
RES.D0: CLR $REG5
15: BIT #100, DRKDS ; DID R/W/S RDY SET?
BNE 2$
MOV #-10, -(SP) ; PUSH COUNT ON SP
INC (SP) ; COUNT IT DOW
BNE .-2
TST (SP)+ ; POP UP SP
INC $REG5 ; IF NOT WAIT
BNE 1$ ; WAITED LONG?
BIT #SW13, DSWR
BNE 2$
TYPMSG MSG12
TYPMSG MSG7
MOV (SP), -(SP)
SUB #2, (SP)
2$: RTI

```

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RESDON - WAIT FOR DRIVE RESET TO BE DONE

SEG 0085

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016526 012777 000001 162722
016534 012737 177500 001170
016542 000402
016544 005037 001170
016550 105777 162702
016554 100431
016556 005237 001170
016562 001372
016564 104420
015566 001742
016570 104401 016576
016574 000403

016604
016604 011646
016606 162716 000002
016612 104402

016614 104401 016622
016620 000404

016632
016632 017746 162620
016636 104402

016640 000002

```
.SBTTL CON.RESET - CONTROL RESET ROUTINE
.SBTTL CON.RDY - WAIT FOR CONTROL READY
:CON.RESET
:CON.RDY
:THIS ROUTINE IS CALLED BY USING 'CNT.RESET' WHICH IS ACTUALLY
:'TRAP' INSTRUCTION WITH THE LOWER BYTE ENCODED TO PROVIDE
:AN INDEX TO THE CONTROL-RESET ROUTINE BELOW.
:THE ROUTINE ISSUES A CONTROL RESET AND WAITS FOR
:THE 'CNTRL RDY' FLAG TO SET. WHEN THE FLAG SETS
:AN EXIT IS MADE OUT OF THE ROUTINE. IF 'CNTRL-RDY'
:DCES NOT SET WITHIN A CERTAIN TIME AN ERROR MESSAGE
:   CNT RDY DIDN'T SET
:   PC=XXXXXX RKCS=XXXXXX
: IS GIVEN.
:THIS ROUTINE IS CALLED THROUGH THE 'TRAP' INSTRUCTION
:USING THE LOWER BYTE AS AN INDEX TO THIS ROUTINE.
:THE TRAP DECODER LOCATED AT '$TRAP'.

:CN.RDY
:THE CN.RDY ROUTINE IS CALLED BY USING CNT.RDY WHICH IS A TRAP
:INSTRUCTION WITH ITS LOWER BYTE ENCODED.
:THIS ROUTINE WAITS FOR THE CONTROL READY BIT TO SET AND WHEN IT
:SETS EXITS OUT. IF WITHIN A CERTAIN TIME CNTRL RDY DOES
:NOT SET AN ERROR IS REPORTED. WAITING TIME IS 983 MS FOR 11/20
:175 MS FOR 11/45 WITH BIPOLAR MEMORY.
CN.RST: MOV      #1,ARKCS      ;ISSUE A CONTROL RESET
        MOV      #-300,SREG3  ;SET UP COUNT
        BR       CN.RDY+4    ;SKIP OVER CN.RDY

CN.RDY: CLR      SREG3
15:    TSTB     ARKCS        ;DID CNTRL-RDY SET?
        BMI     2$          ;YES, EXIT
        INC     SREG3       ;WAITED LONG?
        BNE     1$          ;IF NOT, GO BAK & WAIT

        TYPE    65$        ;;TYPE ASCIZ STRING
        BR     64$        ;;GET OVER THE ASCIZ
;;65$: .ASCIZ  <15><12>/PC=/
64$:   MOV      (SP),-(SP)
        SUB     #2,(SP)
        TYPOC          ;GO TYPE PC IN THE MAIN PROGRAM,
                        ;WHERE ERROR OCCURRED
                        ;;TYPE ASCIZ STRING
                        ;;GET OVER THE ASCIZ
;;67$: .ASCIZ  /RKCS=/
66$:   MOV      ARKCS,-(SP) ;GET RKCS
        TYPOC          ;GO TYPE IT

2$:    RTI              ;RETURN FROM THIS
                        ;ROUTINE TO THE MAIN
```

:PROGRAM

.SBTTL TST.RWS - WAIT FOR R/W/S RDY
:TST.RWS
:THIS ROUTINE WAITS FOR THE R/W/S READY TO ET AND RETURNS
:TO THE MAIN PROGRAM WHEN IT SETS. IF IT DOES NOT SET
:WITHIN A CERTAIN TIME AN ERROR IS REPORTED.
:WAITING TIME APPROX. 1040 MS FOR 11/20. 208 MS FOR 11/45

3748 016642 005037 001264
3749 016646 032777 000100 162576
3750 016654 001017
3751 016656 005237 001264
3752 016662 001371
3753 016664 032777 020000 162246
3754 016672 001010
3755 016674 104420 002027
3756 016700 104420 001733
3757 016704 011646
3758 016706 162716 000002
3759 016712 104402
3760 016714 000002

TSTRWS: CLR TIMER
1\$: BIT #100,2RKS
BNE 2\$
INC TIMER
BNE 1\$
BIT #BIT13,2SWR
BNE 2\$
TYPMSG ,MSG12
TYPMSG ,MSG7
MOV (SP),-(SP)
SUB #2,(SP)
2\$: TYPOC
RTI

.SBTTL TEST ABORT ROUTINE

3765 016716 104401 001616
3766 016722 113746 001102
3767 016726 104402
3768 016730 000207

:ABRT
ABRT: TYPE MSG3
MOVB \$TSTNM,-(SP)
TYPOC
RTS PC

:COMMON SUBROUTINES & HANDLERS

.SBTTL SCOPE HANDLER ROUTINE

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:THIS ROUTINE CONTROLS THE LOOPING OF SUBTESTS. IT WILL INCREMENT
:AND LOAD THE TEST NUMBER(\$TSTNM) INTO THE DISPLAY REG.(DISPLAY'7:0')
:AND LOAD THE ERROR FLAG (\$ERFLG) INTO DISPLAY(15:08)
:THE SWITCH OPTIONS PROVIDED BY THIS ROUTINE ARE:
:*SW14=1 LOOP ON TEST
:*SW09=1 LOOP ON ERROR
:*CALL
:* SCOPE ;;SCOPE=IOT

3785 016732
3786 016732 104407
3787 016734 032777 000400 162176
3788 016742 001053
3789
3790 016744 032777 040000 162166
3791 016752 001047
3792
3793 016754 000416

SSCOPE: CKSWR ;;TEST FOR CHANGE IN SOFT-SWR
BIT #SW8,2SWR ;WAS SW8 USED TO SELECT
BNE \$COVER ;A TEST? IF YES, SKIP OVER
;THE REST, U ARE LOOPING ON
1\$: BIT #BIT14,2SWR
BNE \$COVER ;;LOOP ON PRESENT TEST?
;;YES IF SW14=1
:*****START OF CODE FOR THE XOR TESTER*****
\$XSTR: BR 6\$;;IF RUNNING ON THE "XOR" TESTER CHANGE

```

3794      016756 013746 000004      MOV      2*ERRVEC, -(SP)      ;: THIS INSTRUCTION TO A "NOP" (NOP=240)
3795      016762 012737 017002 000004      MOV      #55, 2*ERRVEC      ;: SAVE THE CONTENTS OF THE ERROR VECTOR
3796      016770 005737 177060      TST      2*17705C          ;: SET FOR TIMEOUT
3797      016774 012637 000004      MOV      (SP)+, 2*ERRVEC    ;: TIME OUT ON XOR?
3798      017000 000421      BR       $SVLAD            ;: RESTORE THE ERROR VECTOR
3799      017002 022626      5S:     CMP      (SP)+, (SP)+    ;: GO TO THE NEXT TEST
3800      017004 012637 000004      MOV      (SP)+, 2*ERRVEC    ;: CLEAR THE STACK AFTER A TIME OUT
3801      017010 000407      BR       7S                ;: RESTORE THE ERROR VECTOR
3802      017012      6S:     ****END OF CODE FOR THE XOR TESTER**** ;: LOOP ON THE PRESENT TEST
3803      017012 105737 001103      2S:     TSTB   $ERFLG        ;: HAS AN ERROR OCCURRED?
3804      017016 001412      BEQ     $SVLAD            ;: BR IF NO
3805      017020 032777 001000 162112      BIT     #BIT09, 2SWR       ;: LOOP ON ERROR?
3806      017026 001404      BEQ     4S                ;: BR IF NO
3807      017030 013737 001110 001106      7S:     MOV     $LPERR, $LPADR ;: SET LOOP ADDRESS TO LAST SCOPE
3808      017036 000415      BR     $OVER              ;:
3809      017040 105037 001103      4S:     CLRB   $ERFLG        ;: ZERO THE ERROR FLAG
3810      017044 105237 001102      $SVLAD: INCB   $STNM         ;: COUNT TEST NUMBERS
3811      017050 011637 001106      MOV     (SP), $LPADR       ;: SAVE SCOPE LOOP ADDRESS
3812      017054 011637 001110      MOV     (SP), $LPERR       ;: SAVE ERROR LOOP ADDRESS
3813      017060 005037 001204      CLR     $ESCAPE           ;: CLEAR THE ESCAPE FROM ERROR ADDRESS
3814      017064 112737 000001 001115      MOV     #1, $SERMAX        ;: ONLY ALLOW ONE(1) ERROR ON NEXT TEST
3815      017072 013777 001102 162042      $OVER:  MOV     $STNM, 2DISPLAY ;: DISPLAY TEST NUMBER
3816      017100 013716 001106      MOV     $LPADR, (SP)      ;: FUDGE RETURN ADDRESS
3817      017104 000002      RTI                       ;: FIXES PS
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K07

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3850 017204 032777 020000 161726 BIT #SW13,0SWR
3851 017212 001004 BNE 25
3852 017214 004737 017362 YSR PC,0ERRTYP
3853 017220 104401 001213 TYPE $CRLF
3854 017224 005777 161710 25: TST 0SWR
3855 017230 100002 BPL 35
3856 017232 000000 HALT
3857 017234 104407 CKSWR ;CHECK FOR SOFTWARE SWITCH REGISTER REQUEST
3858 017236 032777 010000 161674 35: BIT #SW12,0SWR
3859 017244 001402 BEQ +6
3860 017246 013716 001106 MOV $LPADR,(SP)
3861 017252 032777 001000 161660 BIT #SW09,0SWR
3862 017260 001402 BEQ 45
3863 017262 013716 001110 MOV $LPERR,(SP)
3864 017266 000002 45: RTI
3865
3866 017270 013746 001226 65: MOV DRVPTR,-(SP) ;GET POINTER TO DRIVE #
3867 017274 162716 000002 SUB #2,(SP)
3868 017300 042736 000377 BIC #377,0(SP)+ ;CLEAR THE DRIVE PRESENT FLAG
3869 017304 104401 002064 TYPE MSG14
3870 017310 013746 001230 MOV DRIVAD,-(SP)
3871 017314 000241 CLC ;GET THE DRIVE #
3872 017316 006116 ROL (SP)
3873 017320 006116 ROL (SP)
3874 017322 006116 ROL (SP)
3875 017324 006116 ROL (SP)
3876 017326 104402 TYPOC ;TYPE IT OUT
3877 017330 104401 017336 TYPE 65$ ;TYPE ASCIZ STRING
3878 017334 000405 BR 64$ ;GET OVER THE ASCIZ
3879
3880 017350 65$: .ASCIZ / DROPPED/
3881 017350 105337 001224 64$: DECB DRIVS ;DECRMNT # OF DRIVS PRESENT
3882 017354 022626 CMP (SP)+,(SP)+ ;RESTORE STACK
3883 017356 000137 015156 JMP BTEOP ;EXIT
3884
3885 017362 ERRTYP:
3886 017362 104401 001213 TYPE $CRLF ;"CARRIAGE RETURN" & LINE FEED"
3887 017366 010046 MOV RO,-(SP) ;SAVE RO
3888 017370 005000 CLR RO ;PICKUP THE ITEM INDEX
3889 017372 15370C 001114 BISB 0$ITEMB,RO
3890 017376 001011 BNE 15 ;IF ITEM NUMBER IS ZERO, JUST
3891
3892 017400 013746 001116 MOV $ERRPC,-(SP) ;TYPE THE PC OF THE ERROR
3893 ;SAVE $ERRPC FOR TYPEOUT
3894 ;ERROR ADDRESS
3895 017404 104402 TYPOC ;GO TYPE--OCTAL ASCII(ALL DIGITS)
3896 017406 104401 TYPE
3897 017410 001733 MSG7
3898 017412 013746 001116 MOV $ERRPC,-(SP)
3899 017416 104402 TYPOC
3900 017420 000440 BR 65 ;GET OUT
3901 017422 005300 15: DEC RO ;ADJUST THE INDEX SO THAT IT WILL
3902 017424 006300 ASL RO ; WORK FOR THE ERROR TABLE
3903 017426 006300 ASL RO
3904 017430 006300 ASL RO
3905 017432 062700 002122 ADD $ERRTB,RO ;FORM TABLE POINTER

```

```

3906 017436 012037 017446      MOV      (RO)+,2$      ; PICKUP "ERROR MESSAGE" POINTER
3907 017442 001404              BEQ      3$           ; SKIP TYPEOUT IF NOT POINTER
3908 017444 104401              TYPE     "CARRIAGE RETURN" & LINE FEED"
3909 017446 000000      2$:      .WORD      0           ; "CARRIAGE RETURN" & LINE FEED"
3910 017450 104401 001213      TYPE     ,SCRLF      ; PICKUP "DATA HEADER" POINTER
3911 017454 032777 004000 161456 3$:      BIT      #SW11,2$SWR  ; DUMP OUT ALL RK REGISTERS
3912 017462 001042              BNE     10$          ; YES, BRANCH
3913 017464 012037 017474      MOV      (RO)+,4$     ; PICKUP "DATA HEADER" POINTER
3914 017470 001412              BEQ      5$           ; SKIP TYPEOUT IF 0
3915 017472 104401              TYPE     "DATA HEADER"      ; TYPE THE "DATA HEADER"
3916 017474 000000      4$:      .WORD      0           ; "DATA HEADER" POINTER GOES HERE
3917 017476 104401 001213      TYPE     ,SCRLF      ; "CARRIAGE RETURN" & LINE FEED"
3918 017502 062700 000002      ADD     #2,RO        ; FORM POINTER TO TERMINATOR
3919 017506 005710              TST     (RO)         ; IS THE TERMINATOR 0?
3920 017510 001017              BNE     9$           ; IF NOT, BRANCH
3921 017512 162700 000002      SUB     #2,RO        ; YES, IT IS 0. REPOINT TO "DATA"
3922              ; GO TYPE OUT DATA AS USUAL
3923 017516 011000      5$:      MOV      (RO),RO     ; PICKUP "DATA TABLE" POINTER
3924 017520 001004              BNE     7$           ; GO TYPE THE DATA
3925 017522 012600      6$:      MOV      (SP)+,RO    ; RESTORE RO
3926 017524 104401 001213      TYPE     ,SCRLF      ; "CARRIAGE RETURN" & LINE FEED"
3927 017530 000207              RTS     PC           ; RETURN
3928 017532              7$:
3929 017532 013046      MOV     2(RO)+,-(SP) ; SAVE 2(RO)+ FOR TYPEOUT
3930 017534 104402              TYPOC   "GO TYPE--OCTAL ASCII(ALL DIGITS"
3931 017536 005710              TST     (RO)         ; IS THERE ANOTHER NUMBER?
3932 017540 001770              BEQ     6$           ; BR IF NO
3933 017542 104401 002110      TYPE     ,BLNKS2
3934 017546 000771              BR      7$
3935 017550 004770 000000      9$:      JSR     PC,2(RO)    ; GO TO THE SPECIAL ERROR
3936              ; DATA HANDLING SUBROUTINE
3937              ; NOTE THAT THIS ROUTINE IS
3938              ; THE ONE INDICATED IN THE
3939              ; LAST WORD OF AN ERROR
3940              ; ITEM IN THE ERROR TABLE
3941              ; (STARTING AT $ERRTB)
3942 017554 104401              TYPE     "CARRIAGE RETURN" & LINE FEED"
3943 017556 001733              MSG7
3944 017560 013746 001116      MOV     $ERRPC,-(SP)
3945 017564 104402              TYPOC   "GO BACK TO THE EXIT POINT"
3946 017566 000755              BR      6$          ; FOR 'ERRTYP'
3947
3948
3949 017570 004737 017576      10$:     JSR     PC,DMPREG
3950 017574 000752              BR      6$
3951
3952
3953
3954
3955      ; DMPREG
3956      ; DUMPS OUT ALL RK REGISTERS WHEN SW 11 IS SET
3957
3958      DMPREG:
3959 017576 104401 017604      TYPE     65$        ; TYPE ASCIZ STRING
3960 017576 000441              BR      64$        ; GET OVER THE ASCIZ
3961
3962      ; 65$: .ASCIZ (<15><12> / PC      RKDS      RKER      RKCS      RKWC      RKBA      RKDA      RKDB<<
3963      ; 64$:

```

3962	017706	013746	001116	MOV	SERRPC,-(SP)
3963	017712	104402		TYP0C	
3964	017714	104401	002110	TYPE	BLNKS2
3965	017720	010046		MOV	RO,-(SP)
3966	017722	012700	001452	MOV	#RKDS,RO
3967	017726	013046		1\$: MOV	2(RO)+,-(SP)
3968	017730	104402		TYP0C	
3969	017732	104401	002110	TYPE	BLNKS2
3970	017736	020027	001466	CMP	RO,#RKDB
3971	017742	003771		BLE	1\$
3972	017744	012600		MOV	(SP)+,RO
3973	017746	000207		RTS	PC

.SBTTL CONVERT BINARY TO DECIMAL AND TYPE ROUTINE

```

*****
;THIS ROUTINE IS USED TO CHANGE A 16-BIT BINARY NUMBER TO A 5-DIGIT
;SIGNED DECIMAL (ASCII) NUMBER AND TYPE IT. DEPENDING ON WHETHER THE
;NUMBER IS POSITIVE OR NEGATIVE A SPACE OR A MINUS SIGN WILL BE TYPED
;BEFORE THE FIRST DIGIT OF THE NUMBER. LEADING ZEROS WILL ALWAYS BE
;REPLACED WITH SPACES.
;CALL:
;*      MOV      NUM,-(SP)      ;;PUT THE BINARY NUMBER ON THE STACK
;*      TYPDS                    ;;GO TO THE ROUTINE

```

```

$TYPDS:
MOV      RO,-(SP)      ;;PUSH RO ON STACK
MOV      R1,-(SP)      ;;PUSH R1 ON STACK
MOV      R2,-(SP)      ;;PUSH R2 ON STACK
MOV      R3,-(SP)      ;;PUSH R3 ON STACK
MOV      R5,-(SP)      ;;PUSH R5 ON STACK
MOV      #20200,-(SP)  ;;SET BLANK SWITCH AND SIGN
MOV      20(SP),R5     ;;GET THE INPUT NUMBER
BPL      1$            ;;BR IF INPUT IS POS.
NEG      R5            ;;MAKE THE BINARY NUMBER POS.
MOV8     #'-,1(SP)    ;;MAKE THE ASCII NUMBER NEG.
1$: CLR   RO           ;;ZERO THE CONSTANTS INDEX
MOV      #SDBLK,R3    ;;SETUP THE OUTPUT POINTER
MOV8     #' ,(R3)+    ;;SET THE FIRST CHARACTER TO A BLANK
2$: CLR   R2           ;;CLEAR THE BCD NUMBER
MOV      $DTBL(RO),R1 ;;GET THE CONSTANT
3$: SUB   R1,R5        ;;FORM THIS BCD DIGIT
BLT     4$            ;;BR IF DONE
INC     R2            ;;INCREASE THE BCD DIGIT BY 1
4$: ADD   R1,R5        ;;ADD BACK THE CONSTANT
TST     R2            ;;CHECK IF BCD DIGIT=0
BNE     5$            ;;FALL THROUGH IF ?
TSTB    (SP)          ;;STILL DOING LEADING 0'S?
BMI     7$            ;;BR IF YES
5$: ASLB  (SP)         ;;MSD?
BCC     6$            ;;BR IF NO

```

3991	017750				
3992	017750	010046			
3993	017752	010146			
3994	017754	010246			
3995	017756	010346			
3996	017760	010546			
3997	017762	012746	020200		
3998	017766	016605	000020		
3999	017772	100004			
4000	017774	005405			
4001	017776	112766	000055	000001	
4002	020004	005000			
4003	020006	012703	020164		
4004	020012	112723	000040		
4005	020016	005002			
4006	020020	016001	020154		
4007	020024	160105			
4008	020026	002402			
4009	020030	005202			
4010	020032	000774			
4011	020034	060105			
4012	020036	005702			
4013	020040	001002			
4014	020042	105716			
4015	020044	100407			
4016	020046	106316			
4017	020050	103003			

N07

MAINDEC-11-DZRKL-D
DZRKLD.P11

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CONVERT BINARY TO DECIMAL AND TYPE ROUTINE

SEQ 0091

```

4018 020052 116663 000001 177777      MOVB    1(SP),-1(R3)      ;;YES--SET THE SIGN
4019 020050 052702 000060      BIS     #'0,R2           ;;MAKE THE BCD DIGIT ASCII
4020 020064 052702 000040      BIS     #' ,R2           ;;MAKE IT A SPACE IF NOT ALREADY A DIGIT
4021 020070 110223      MOVB    R2,(R3)+         ;;PUT THIS CHARACTER IN THE OUTPUT BUFFER
4022 020072 005720      TST     (R0)+           ;;JUST INCREMENTING
4023 020074 020027 000010      CMP     R0,#10          ;;CHECK THE TABLE INDEX
4024 020100 002746      BLT     2$              ;;GO DO THE NEXT DIGIT
4025 020102 003002      BGT     8$              ;;GO TO EXIT
4026 020104 010502      MOV     R5,R2           ;;GET THE LSD
4027 020106 000764      BR      6$              ;;GO CHANGE TO ASCII
4028 020110 105726      8$:     TSTB    (SP)+     ;;WAS THE LSD THE FIRST NON-ZERO?
4029 020112 100003      BPL     9$              ;;BR IF NO
4030 020114 116663 17:777 177776      MOVB    -1(SP),-2(R3)   ;;YES--SET THE SIGN FOR TYPING
4031 020122 105013      9$:     CLRB    (R3)     ;;SET THE TERMINATOR
4032 020124 012605      MOV     (SP)+,R5        ;;POP STACK INTO R5
4033 020126 012603      MOV     (SP)+,R3        ;;POP STACK INTO R3
4034 020130 012602      MOV     (SP)+,R2        ;;POP STACK INTO R2
4035 020132 012601      MOV     (SP)+,R1        ;;POP STACK INTO R1
4036 020134 012600      MOV     (SP)+,R0        ;;POP STACK INTO R0
4037 020136 104401 020164      TYPE    $DBLK           ;;NOW TYPE THE NUMBER
4038 020142 016666 000002 000004      MOV     2(SP),4(SP)    ;;ADJUST THE STACK
4039 020150 012616      MOV     (SP)+,(SP)
4040 020152 000002      RTI
4041 020154 023420      $DTBL: 10000.          ;;RETURN TO USER
4042 020156 001750      1000.
4043 020160 000144      100.
4044 020162 000012      10.
4045 020164 000004      $DBLK: .BLKW 4
4046
4047      .SBTTL TYPE ROUTINE
4048
4049      ;*****
4050      ;*ROUTINE TO TYPE ASCIZ MESSAGE. MESSAGE MUST TERMINATE WITH A 0 BYTE.
4051      ;*THE ROUTINE WILL INSERT A NUMBER OF NULL CHARACTERS AFTER A LINE FEED.
4052      ;*NOTE1:      $NULL CONTAINS THE CHARACTER TO BE USED AS THE FILLER CHARACTER.
4053      ;*NOTE2:      $FILLS CONTAINS THE NUMBER OF FILLER CHARACTERS REQUIRED.
4054      ;*NOTE3:      $FILLC CONTAINS THE CHARACTER TO FILL AFTER.
4055      ;*
4056      ;*CALL:
4057      ;*1) USING A TRAP INSTRUCTION
4058      ;*      TYPE      ,MESADR      ;;MESADR IS FIRST ADDRESS OF AN ASCIZ STRING
4059      ;*OR
4060      ;*      TYPE
4061      ;*      MESADR
4062      ;*
4063
4064 020174 105737 001157      $TYPE: TSTB    $TPFLG    ;; IS THERE A TERMINAL?
4065 020200 100002      BPL     1$              ;; BR IF YES
4066 020202 000000      HALT
4067 020204 000407      BR      3$              ;; HALT HERE IF NO TERMINAL
4068 020206 010046      1$:     MOV     RC,-1(SP)  ;; LEAVE
4069 020210 017673 000002      MOV     22(SP),RC     ;; SAVE RC
4070 020214 112046      2$:     MOVB    (R0)+,-1(SP) ;; GET ADDRESS OF ASCIZ STRING
4071 020216 001005      BNE     4$              ;; PUSH CHARACTER TO BE TYPED ONTO STACK
4072 020218 005726      TST     (SP)+         ;; BR IF IT ISN'T THE TERMINATOR
4073 020220 012600      60$:    MOV     (SP)+,RC   ;; IF TERMINATOR POP IT OFF THE STACK
4074
4075
4076
4077
4078
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4100

```

```

000002 35:   ADC     82,(SP)      ;;ADJUST RETURN PC
000011 45:   CMPB   84T,(SP)     ;;RETURN
00020C   BEQ    85           ;;BRANCH IF <HT>
00020C   CMPB   84RLF,(SP)  ;;BRANCH IF NOT <CRLF>
00020C   BNE    55           ;;POP <CR><LF> EQUIV
00020C   TST    (SP)+       ;;TYPE A CR AND LF
00020C   SCRLF  SCHARCNT    ;;CLEAR CHARACTER COUNT
00020C   CLAB   25         ;;GET NEXT CHARACTER
000344 55:   JSR    PC,STYPEC   ;;GO TYPE THIS CHARACTER
001156 55:   CMPB   85FILLC,(SP)+ ;;IS IT TIME FOR FILLER CHARS.?
001156   BNE    25         ;;IF NO GO GET NEXT CHAR.
001156   MOV    85NULL,-(SP) ;;GET # OF FILLER CHARS. NEEDED
001156   AND    85NULL,85  ;;AND THE NULL CHAR.
000001 75:   DECB   1,(SP)      ;;DOES A NULL NEED TO BE TYPED?
000344   BLT    65         ;;BR IF NO--GO POP THE NULL OFF OF STACK
000410   JSR    PC,STYPEC   ;;GO TYPE A NULL
000410   DECB   SCHARCNT    ;;DO NOT COUNT AS A COUNT
000410   BR     75         ;;LOOP

```

:HORIZONTAL TAB PROCESSOR

```

00004C 85:   MOVB   8'(SP)      ;;REPLACE TAB WITH SPACE
000344 95:   JSR    PC,STYPEC   ;;TYPE A SPACE
000007 020410 BITB   87,SCHARCNT  ;;BRANCH IF NOT AT
000007   BNE    95         ;;TAB STOP
000007   TST    (SP)+     ;;POP SPACE OFF STACK
000724   BR     25         ;;GET NEXT CHARACTER
000724   STYPEC: TSTB   25TPS  ;;WAIT UNTIL PRINTER IS READY
000375   BPL    STYPEC
000002 160572   MOVB   2(SP),25TPB ;;LOAD CHAR TO BE TYPED INTO DATA REG.
000315 000002   CMPB   8CR,2(SP)  ;;IS CHARACTER A CARRIAGE RETURN?
000315   BNE    15         ;;BRANCH IF NO
000315   CLAB   SCHARCNT  ;;YES--CLEAR CHARACTER COUNT
000406   BR     STYPEX     ;;EXIT
000012 000002 15:   CMPB   8LF,2(SP)  ;;IS CHARACTER A LINE FEED?
000406   BEQ    STYPEX     ;;BRANCH IF YES
000406   INCB   (PC)+     ;;COUNT THE CHARACTER
000000   SCHARCNT: .WORD  0 ;;CHARACTER COUNT STORAGE
000207   STYPEX: RTS      PC

```

.SBTTL INTEGER MULTIPLY ROUTINE

```

*****
CALL
MOV    MULTIPLIER,-(SP)
MOV    MULTIPLICAND,-(SP)
JSR    PC,3SMULT
RETURN ;;PRODUCT IS ON THE STACK

STACK  PRODUCT
-----

```



```

1. 020526 020526 020526 STINT: CLR STKCNT :: CLEAR COUNT OF ITEMS IN QUEUE
2. 020527 012737 020534 020530 MOV STKQSR, STKQIN :: MOVE THE STARTING ADDRESS OF THE
3. 020528 012737 020530 020532 MOV STKQIN, STKQOUT :: QUEUE INTO THE INPUT & OUTPUT POINTERS.
4. 020529 012737 020606 000060 MOV STKSRV, STKVEC :: INITIALIZE THE KEYBOARD VECTOR
5. 020530 012737 000200 000062 MOV #200, STKVEC+2 :: "BR" LEVEL 4
6. 020531 005777 160350 TST STKB :: CLEAR DONE FLAG
7. 020532 012737 000100 160340 MOV #100, STKS :: ENABLE TTY KEYBOARD INTERRUPT
8. 020604 000207 RTS PC :: RETURN TO CALLER

```

```

:: *TK SERVICE ROUTINE
:: *THIS ROUTINE WILL SERVICE THE TTY KEYBOARD INTERRUPT
:: *BY READING THE CHARACTER FROM THE INPUT BUFFER AND PUTTING
:: *IT IN THE QUEUE.

```

```

9. 020606 117746 160334 STKSRV: MOVB STKB, -(SP) :: PICKUP THE CHARACTER
10. 020612 042716 177600 BIC #177, (SP) :: STRIP THE JUNK
11. 020616 021627 000007 1S: CMP (SP), #7 :: IS IT A CONTROL G?
12. 020622 001004 BNE 2S :: BRANCH IF NO
13. 020624 022737 000176 001140 CMP #SWREG, SWR :: IS SOFT-SWR SELECTED?
14. 020632 001500 BEQ 6S :: GO TO SWR CHANGE
15. 020634 022737 000001 020526 2S: CMP #1, STKCNT :: IS THE QUEUE FULL?
16. 020642 001004 BNE 3S :: BRANCH IF NO
17. 020644 104401 001206 TYPE SBELL :: RING THE TTY BELL
18. 020650 005726 TST (SP)+ :: CLEAN CHARACTER OFF OF STACK
19. 020652 000451 BR 5S :: EXIT
20. 020654 021627 000023 3S: CMP (SP), #23 :: IS IT A CONTROL-S?
21. 020660 001021 BNE 32S :: BRANCH IF NO
22. 020662 005077 160256 CLR STKS :: DISABLE TTY KEYBOARD INTERRUPTS
23. 020666 005726 TST (SP)+ :: CLEAN CHAR OFF STACK
24. 020670 105777 160250 31S: TSTB STKS :: WAIT FOR A CHAR
25. 020674 100375 BPL 31S :: LOOP UNTIL ITS THERE
26. 020676 117746 160244 MOVB STKB, -(SP) :: GET THE CHARACTER
27. 020702 042716 177600 BIC #177, (SP) :: MAKE IT 7-BIT ASCII
28. 020706 022627 000021 CMP (SP)+, #21 :: IS IT A CONTROL-Q?
29. 020712 001366 BNE 31S :: BRANCH IF NO
30. 020714 012777 000100 160222 MOV #100, STKS :: REENABLE TTY KEYBOARD INTERRUPTS
31. 020722 000002 RTI :: RETURN
32. 020724 005237 020526 32S: INC STKCNT :: COUNT THIS CHARACTER
33. 020730 021627 000140 CMP (SP), #140 :: IS IT UPPER CASE?
34. 020734 002405 BLT 4S :: BRANCH IF YES
35. 020736 021627 000175 CMP (SP), #175 :: IS IT A SPECIAL CHAR?
36. 020742 003002 BGT 4S :: BRANCH IF YES
37. 020744 042716 000040 BIC #40, (SP) :: MAKE IT UPPER CASE
38. 020750 112677 177554 4S: MOVB (SP)+, STKQIN :: AND PUT IT IN QUEUE
39. 020754 005237 020530 INC STKQIN :: UPDATE THE POINTER
40. 020760 023727 020530 020535 CMP STKQIN, STKQEND :: GO OFF THE END?
41. 020766 001003 BNE 5S :: BRANCH IF NO
42. 020770 012737 020534 020530 MOV STKQSR, STKQIN :: RESET THE POINTER
43. 020776 000002 5S: RTI :: RETURN

```

```

*****
:: *SOFTWARE SWITCH REGISTER CHANGE ROUTINE.
:: *ROUTINE IS ENTERED FROM THE TRAP HANDLER, AND WILL
:: *SERVICE THE TEST FOR CHANGE IN SOFTWARE SWITCH REGISTER TRAP

```

021000
021006
021010
021014
021016
021022
021028
021034
021040
021044
021048
021052
021056
021064
021070
021074
021080
021084
021088
021092
021096
021100
021104
021108
021112
021116
021120
021124
021130
021134
021138
021142
021146
021150
021154
021156
021160
021164
021172
021176
021180
021184
021188
021192
021196
021200
021204
021208
021212
021216
021220
021224

022737 000176 001140
001104
105777 160130
100101
117746 160124
042716 177600
000007
001302
123727 001134 000001
001674
005726
004737 020536
005077 160066
112737 000091 001135
104401 021643
104401 021550
013746 000176
104402
104401 021661
005046
005046
105777 160026
100375
117746 160022
042716 177600
021627 000025
001305
104401 021636
062706 000006
000757
021627 000015
001022
005766 000004
001403
016677 000002 157746
062706 000036
104401 001213
123727 001135 000001
001003
012777 000100 157724
000002
004737 020344

001140
160130
160124
177600
000007
001302
001134
000001
001135
021643
021550
000176
021661
160026
160022
000025
021636
000006
000015
000004
157746
000036
001213
001135
000001
157724
000002
020344

```
;;CALL WHEN OPERATING IN TTY INTERRUPT MODE.  
$CKSWR: CMP #SWREG,SWP  
BNE 15$  
TSTB 2$TKS  
BPL 15$  
MOVB 2$KB,-(SP)  
BIC 2$C177,(SP)  
CMP (SP),2$  
BNE 25$  
  
*****  
;CONTROL IS PASSED TO THIS POINT FROM EITHER THE TTY INTERRUPT SERVICE  
;ROUTINE OR FROM THE SOFTWARE SWITCH REGISTER TRAP CALL, AS A RESULT OF A  
;CONTROL-G BEING TYPED, AND THE SOFTWARE SWITCH REGISTER BEING SELECTED.  
6$: CMPB $AUTOB,#1  
BEQ 25$  
TST (SP)+  
JSR PC,$TKINT  
CLR 2$TKS  
MOVB #1,$INTAG  
  
$GTSWR: TYPE $CNTLG  
TYPE $MSWR  
MOV $WREG,-(SP)  
TYPC  
TYPE $MNEW  
19$: CLR -(SP)  
CLR -(SP)  
7$: TSTB 2$TKS  
BPL 75$  
  
MOVB 2$TKB,-(SP)  
BIC 2$C177,(SP)  
  
9$: CMP (SP),#25  
BNE 105$  
TYPE $CNTLU  
20$: ADD #6,SP  
BR 195$  
  
10$: CMP (SP),#15  
BNE 165$  
TST 4(SP)  
BEQ 115$  
MOV 2(SP),2$SWR  
11$: ADD #6,SP  
14$: TYPE $CRLF  
CMPB $INTAG,#1  
BNE 155$  
MOV #100,2$TKS  
155: RTI  
165: JSR PC,$TYPEC
```

```
;; IS THE SOFT-SWR SELECTED  
;; EXIT IF NOT  
;; IS A CHAR WAITING?  
;; IF NOT, EXIT  
;; YES  
;; MAKE IT 7-BIT ASCII  
;; IS IT A CONTROL-G?  
;; IF NOT, PUT IT IN THE TTY QUEUE  
;; AND EXIT  
  
;; ARE WE RUNNING IN AUTO-MODE?  
;; BRANCH IF YES  
;; CLEAR CONTROL-G OFF STACK  
;; FLUSH THE TTY INPUT QUEUE  
;; DISABLE TTY KEYBOARD INTERRUPTS  
;; SET INTERRUPT MODE INDICATOR  
  
;; ECHO THE CONTROL-G (1G)  
;; TYPE CURRENT CONTENTS  
;; SAVE SWREG FOR TYPEOUT  
;; GO TYPE--OCTAL ASCII ALL DIGITS  
;; PROMPT FOR NEW SWR  
;; CLEAR COUNTER  
;; THE NEW SWR  
;; CHAR THERE?  
;; IF NOT TRY AGAIN  
  
;; PICK UP CHAR  
;; MAKE IT 7-BIT ASCII  
  
;; IS IT A CONTROL-U?  
;; BRANCH IF NOT  
;; YES, ECHO CONTROL-U (1U)  
;; IGNORE PREVIOUS INPUT  
;; LET'S TRY IT AGAIN  
  
;; IS IT A <CR>?  
;; BRANCH IF NO  
;; YES, IS IT THE FIRST CHAR?  
;; BRANCH IF YES  
;; SAVE NEW SWR  
;; CLEAR UP STACK  
;; ECHO <CR> AND <LF>  
;; RE-ENABLE TTY KBD INTERRUPTS?  
;; BRANCH IF NOT  
;; RE-ENABLE TTY KBD INTERRUPTS  
;; RETURN  
;; ECHO CHAR
```



```

021226 021627 000060      CMP      (SP),#60      ;;CHAR < 0?
021228 002420      BLT      185          ;;BRANCH IF YES
021234 021627 000067      CMP      (SP),#67      ;;CHAR > 7?
021240 003215      BGT      185          ;;BRANCH IF YES
021242 042726 000060      BIC      #60,(SP)+    ;;STRIP-OFF ASCII
021246 005766 000002      TST      2(SP)        ;;IS THIS THE FIRST CHAR
021252 001403      BEQ      175          ;;BRANCH IF YES
021254 006316      ASL      (SP)        ;;NO, SHIFT PRESENT
021256 006316      ASL      (SP)        ;;CHAR OVER TO MAKE
021260 006316      ASL      (SP)        ;;ROOM FOR NEW ONE.
021262 005266 000002 175: INC      2(SP)        ;;KEEP COUNT OF CHAR
021266 056616 177775      BIS      -2(SP),(SP) ;;SET IN NEW CHAR
021270 000707      BR       75          ;;GET THE NEXT ONE
021272 104401 001212 185: TYPE  $QUES      ;;TYPE ?(CR)<LF>
021300 000720      BR       205        ;;SIMULATE CONTROL-U
.DSABL  LSB

```

```

*****
*THIS ROUTINE WILL INPUT A SINGLE CHARACTER FROM THE TTY
*CALL:
*   RDCHR      ;;GET A CHARACTER FROM THE QUEUE
*   RETURN HERE ;;CHARACTER IS ON THE STACK
*              ;;WITH PARITY BIT STRIPPED OFF

```

```

021302 011646 000004 000302 $RDCHR: MOV      (SP)-,(SP) ;;PUSH DOWN THE PC AND
021304 016666 000004      MOV      4(SP),2(SP) ;;THE PS
021312 005066 000004      CLR      4(SP)        ;;GET READY FOR A CHARACTER
021316 005046      CLR      -(SP)       ;;PUT NEW PS ON STACK
021320 012746 021326      MOV      #64$,-(SP)  ;;PUT NEW PC ON STACK
021324 000002      RTI              ;;POP NEW PC AND PS
021326 005737 020526 64$: TST      $TKCNT      ;;WAIT ON A CHARACTER
021332 001775      BEQ      15          ;;
021334 005337 020526 15: DEC      $TKCNT      ;;DECREMENT THE COUNTER
021340 117766 177166 000004      MOVVB   2$TKQOUT,4(SP) ;;GET ONE CHARACTER
021346 005237 020532      INC      $TKQOUT     ;;UPDATE THE POINTER
021352 023727 020532 020535      CMP      $TKQOUT,#$TKQEND ;;DID IT GO OFF OF THE END?
021360 001003      BNE      25          ;;BRANCH IF NO
021362 012737 020534 020532      MOV      #$TKQSRST,$TKQOUT ;;RESET THE POINTER
021370 000002      RTI              ;;RETURN

```

```

*****
*THIS ROUTINE WILL INPUT A STRING FROM THE TTY
*CALL:
*   RDLIN     ;;INPUT A STRING FROM THE TTY
*   RETURN HERE ;;ADDRESS OF FIRST CHARACTER WILL BE ON THE STACK
*              ;;TERMINATOR WILL BE A BYTE OF ALL 0'S

```

```

021372 010346 021626      $RDLIN: MOV      R3,-(SP) ;;SAVE R3
021374 005046      CLR      -(SP)      ;;CLEAR THE RUBOUT KEY
021376 012703 021626 15: MOV      #$TTYIN,R3 ;;GET ADDRESS
021402 022703 021636 25: CMP      #$TTYIN+8,R3 ;;BUFFER FULL?
021406 101456      BLOS    45          ;;BR IF YES
021410 104410      RDCHR     ;;GO READ ONE CHARACTER FROM THE TTY
021412 112613      MOVVB   (SP+),R3   ;;GET CHARACTER

```

```

4354 021414 122713 000177 10$: CMPB #177,(R3) :: IS IT A RUBOUT
4355 021420 001022 BNE SS :: BR IF NO
4356 021422 005716 TST (SP) :: IS THIS THE FIRST RUBOUT?
4357 021424 001007 BNE 6$ :: BR IF NO
4358 021426 112737 000134 021624 MOVB #',9$ :: TYPE A BACK SLASH
4359 021428 104401 021624 TYPE '9$ -
4360 021440 012716 177777 MOV #-1,(SP) :: SET THE RUBOUT KEY
4361 021444 005303 6$: DEC R3 :: BACKUP BY ONE
4362 021446 020327 021626 CMP R3,#STTYIN :: STACK EMPTY?
4363 021452 103434 BLO 4$ :: BR IF YES
4364 021454 111337 021624 MOVB (R3),9$ :: SETUP TO TYPEOUT THE DELETED CHAR.
4365 021460 104401 021624 TYPE '9$ :: GO TYPE
4366 021464 000746 BR 2$ :: GO READ ANOTHER CHAR.
4367 021466 005716 5$: TST (SP) :: RUBOUT KEY SET?
4368 021470 001406 BEQ 7$ :: BR IF NO
4369 021472 112737 000134 021624 MOVB #',9$ :: TYPE A BACK SLASH
4370 021500 104401 021624 TYPE '9$
4371 021504 005316 CLR (SP) :: CLEAR THE RUBOUT KEY
4372 021506 122713 000025 7$: CMPB #25,(R3) :: IS CHARACTER A CTRL U?
4373 021512 001003 BNE 9$ :: BR IF NO
4374 021514 104401 021636 TYPE $CNTLU :: TYPE A CONTROL "U"
4375 021520 000726 BR 1$ :: GO START OVER
4376 021522 122713 000022 8$: CMPB #22,(R3) :: IS CHARACTER A "r"?
4377 021526 001011 BNE 3$ :: BRANCH IF NO
4378 021530 105013 CLRB (R3) :: CLEAR THE CHARACTER
4379 021532 104401 001213 TYPE $CRLF :: TYPE A "CR" & "LF"
4380 021536 104401 021626 TYPE $TTYIN :: TYPE THE INPUT STRING
4381 021542 000717 BR 2$ :: GO PICKUP ANOTHER CHARACTER
4382 021544 104401 001212 4$: TYPE $OLES :: TYPE A '?'
4383 021550 000712 BR 1$ :: CLEAR THE BUFFER AND LOOP
4384 021552 111337 021624 3$: MOVB (R3),9$ :: ECHO THE CHARACTER
4385 021556 104401 021624 TYPE '9$
4386 021562 122723 000015 CMPB #15,(R3)+ :: CHECK FOR RETURN
4387 021566 001305 BNE 2$ :: LOOP IF NOT RETURN
4388 021570 105063 177777 CLRB -1,(R3) :: CLEAR RETURN (THE 15)
4389 021574 104401 001214 TYPE $LF :: TYPE A LINE FEED
4390 021600 005726 TST (SP)+ :: CLEAN RUBOUT KEY FROM THE STACK
4391 021602 012603 MOV (SP)+,R3 :: RESTORE R3
4392 021604 011646 MOV (SP)-,(SP) :: ADJUST THE STACK AND PUT ADDRESS OF THE
4393 021606 016666 000004 000002 MOV 4(SP),2(SP) :: FIRST ASCII CHARACTER ON IT
4394 021614 012766 021626 000004 MOV #STTYIN,4(SP)
4395 021622 000002 RTI :: RETURN
4396 021624 000 9$: .BYTE 0 :: STORAGE FOR ASCII CHAR. TO TYPE
4397 021626 000 .BYTE 0 :: TERMINATOR
4398 021628 000010 $TTYIN: .BLKB 8 :: RESERVE 8 BYTES FOR TTY INPUT
4399 021636 052536 005015 000 $CNTLU: .ASCIZ /?U/<15><12> :: CONTROL "U"
4400 021643 136 006507 000012 $CNTLG: .ASCIZ /?G/<15><12> :: CONTROL "G"
4401 021650 005015 053523 020122 $MSWR: .ASCIZ <15><12>/SWR = /
4402 021656 020075 000
4403 021661 040 047040 053505 $MNEW: .ASCIZ / NEW = /
4404 021666 036440 000040

```

.SBT*L READ AN OCTAL NUMBER FROM THE TTY

::*****
*THIS ROUTINE WILL READ AN OCTAL (ASCII) NUMBER FROM THE TTY AND

H08

MAINDEC-11-DZRKL-D
DZRKLD.P11

MACY11 27(1006)
31-AUG-76 15:35

04-OCT-76 14:26 PAGE 92
READ AN OCTAL NUMBER FROM THE TTY

SEQ 0098

#10
#11
#12
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#100

021672 011646
021674 016666 000004 000002
021676 010046
021678 010146
021680 010246
021682 104411
021684 012600
021686 005001
021688 005002
021690 112046
021692 001412
021694 006301
021696 006102
021698 006301
021700 006102
021702 006301
021704 006102
021706 042716 177770
021708 062601
021710 000764
021712 005726
021714 010166 000012
021716 010207 021772
021718 012602
021720 012601
021722 012600
021724 000002
021726 000000

```

;*CHANGE IT TO BINARY.
;*CALL:
;*      RDOCT          ;; READ AN OCTAL NUMBER
;*      RETURN HERE    ;; LOW ORDER BITS ARE ON TOP OF THE STACK
;*                      ;; HIGH ORDER BITS ARE IN $HIOCT

SRDOCT: MOV      (SP),-(SP)      ;; PROVIDE SPACE FOR THE
        MOV      4(SP),2(SP)    ;; INPUT NUMBER
        MOV      R0,-(SP)       ;; PUSH R0 ON STACK
        MOV      R1,-(SP)       ;; PUSH R1 ON STACK
        MOV      R2,-(SP)       ;; PUSH R2 ON STACK
15:     ROLIN      (SP)+,R0      ;; READ AN ASCII LINE
        MOV      (SP)+,R0      ;; GET ADDRESS OF 1ST CHARACTER
        CLR      R1             ;; CLEAR DATA WORD
        CLR      R2
25:     MOVB      (R0)+,-(SP)    ;; PICKUP THIS CHARACTER
        BEQ      Z$            ;; IF ZERO GET OUT
        ASL      R1             ;; *2
        ROL      R2             ;; *4
        ASL      R1             ;; *8
        ROL      R2
        BIC      #107,(SP)      ;; STRIP THE ASCII JUNK
        ACD      (SP)+,R1       ;; ADD IN THIS DIGIT
        BR       Z$            ;; LOOP
35:     TST      (SP)+          ;; CLEAN TERMINATOR FROM STACK
        MOV      R1,12(SP)      ;; SAVE THE RESULT
        MOV      R2,$HIOCT
        MOV      (SP)+,R2      ;; POP STACK INTO R2
        MOV      (SP)+,R1      ;; POP STACK INTO R1
        MOV      (SP)+,R0      ;; POP STACK INTO R0
        RTI                    ;; RETURN
SHIOCT: .WORD    0             ;; HIGH ORDER BITS GO HERE

```

.SBTTL BINARY TO OCTAL (ASCII) AND TYPE

```

;*****
;THIS ROUTINE IS USED TO CHANGE A 16-BIT BINARY NUMBER TO A 6-DIGIT
;OCTAL (ASCII) NUMBER AND TYPE IT.
;STYPOS---ENTER HERE TO SETUP SUPPRESS ZEROS AND NUMBER OF DIGITS TO TYPE
;CALL:
;      MOV      NUM,-(SP)      ;; NUMBER TO BE TYPED
;      TYPOS    N              ;; CALL FOR TYPEOUT
;      .BYTE   N              ;; N=1 TO 6 FOR NUMBER OF DIGITS TO TYPE
;      .BYTE   M              ;; M=1 OR 0
;                               ;; 1=TYPE LEADING ZEROS
;                               ;; 0=SUPPRESS LEADING ZEROS
;
;STYPON---ENTER HERE TO TYPE OUT WITH THE SAME PARAMETERS AS THE LAST
;STYPOS OR STYPOC
;CALL:
;      MOV      NUM,-(SP)      ;; NUMBER TO BE TYPED
;      TYPON    M              ;; CALL FOR TYPEOUT
;
;STYPOC---ENTER HERE FOR TYPEOUT OF A 16 BIT NUMBER

```

```

: *CALL:
: *      MOV      NUM, -(SP)      :: NUMBER TO BE TYPED
: *      TYPOC
: *
: *      STYPOS: MOV      2(SP), -(SP)  :: PICKUP THE MODE
: *      MOV      1(SP), $OFILL      :: LOAD ZERO FILL SWITCH
: *      MOV      (SP)+, $OMODE+1    :: NUMBER OF DIGITS TO TYPE
: *      ADD      #2, (SP)          :: ADJUST RETURN ADDRESS
: *      BR
: *      STYPOC: MOV      #1, $OFILL    :: SET THE ZERO FILL SWITCH
: *      MOV      #6, $OMODE+1      :: SET FOR SIX(6) DIGITS
: *      STYPOC: MOV      #5, $OCNT    :: SET THE ITERATION COUNT
: *      MOV      R3, -(SP)          :: SAVE R3
: *      MOV      R4, -(SP)          :: SAVE R4
: *      MOV      R5, -(SP)          :: SAVE R5
: *      MOV      $OMODE+1, R4      :: GET THE NUMBER OF DIGITS TO TYPE
: *      NEG      R4
: *      ADD      #6, R4            :: SUBTRACT IT FOR MAX. ALLOWED
: *      MOV      R4, $OMODE        :: SAVE IT FOR USE
: *      MOV      $OFILL, R4        :: GET THE ZERO FILL SWITCH
: *      MOV      12(SP), R5        :: PICKUP THE INPUT NUMBER
: *      CLR      R3                :: CLEAR THE OUTPUT WORD
: *      ROL      R5                :: ROTATE MSB INTO "C"
: *      ROL      R5                :: GC DC MSB
: *      ROL      R5                :: FORM THIS DIGIT
: *      ROL      R5, R3
: *      ROL      R3                :: GET LSB OF THIS DIGIT
: *      DECB    $OMODE            :: TYPE THIS DIGIT?
: *      BPL     7$                :: BR IF NO
: *      BIC     #177770, R3       :: GET RID OF JUNK
: *      BNE     4$                :: TEST FOR 0
: *      TST    R4                 :: SUPPRESS THIS 0?
: *      BEQ    5$                :: BR IF YES
: *      INC    R4                 :: DON'T SUPPRESS ANYMORE 0'S
: *      BIS    #'0, R3           :: MAKE THIS DIGIT ASCII
: *      BIS    #' , R3           :: MAKE ASCII IF NOT ALREADY
: *      MOV    R3, #5            :: SAVE FOR TYPING
: *      TYPE   #5                :: GO TYPE THIS DIGIT
: *      DECB    $OCNT            :: COUNT BY 1
: *      BGT    2$                :: BR IF MORE TO DO
: *      BLT    6$                :: BR IF DONE
: *      INC    R4                 :: INSURE LAST DIGIT ISN'T A BLANK
: *      BR     2$                :: GO DO THE LAST DIGIT
: *      MOV    (SP)+, R5          :: RESTORE R5
: *      MOV    (SP)+, R4          :: RESTORE R4
: *      MOV    (SP)+, R3          :: RESTORE R3
: *      MOV    2(SP), 4(SP)      :: SET THE STACK FOR RETURNING
: *      MOV    (SP)+, (SP)
: *      RTI
: *      .BYTE  0                :: RETURN
: *      .BYTE  0                :: STORAGE FOR ASCII DIGIT
: *      .BYTE  0                :: TERMINATOR FOR TYPE ROUTINE
: *      .BYTE  0                :: OCTAL DIGIT COUNTER
: *      .BYTE  0                :: ZERO FILL SWITCH
: *      .WORD  0                :: NUMBER OF DIGITS TO TYPE

```

4500
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4502
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4577

.SBTTL TYPDSS - TYPE DECIMAL, LEADING ZEROES SUPPRESSED
: TYPDSS
: ROUTINE FOR TYPING OUT DECIMAL NUMBERS, LEADING 0'S ARE SUPPRESSED
: THE NUMBER IS LEFT JUSTIFIED. NOTE THE 16 BIT BINARY NUMBER SHOULD
: BE POSITIVE (BIT 15= 0).
: CALL: MOV NUMBER, -(SP) ; PUT BINARY NUMBER ON STACK
: TYPDSS ; GO TYPE DECIMAL

022222 016637 000004 022252 TYPDES: MOV 4(SP), 1\$; GET THE NUMBER
022223 012746 022262 MOV #1\$, -(SP) ; PUT PTR ON THE STACK
022234 004737 022422 JSR PC, 0\$SDB2D ; GO CONVERT BINARY NO. TO
; ASCII STRING
022240 004737 022266 JSR PC, 0\$SSUPRS ; GO TYPE OUT DECIMAL STRING
; SUPRESING LEADING 0'S
022244 016666 000002 000004 MOV 2(SP), 4(SP) ; ADJUST RETURN
022252 011666 000002 MOV (SP), 2(SP) ; ADJUST RETURN ADRES
022256 005726 TST (SP)+ ; POP STACK
022260 000002 RTI ; RETURN
022262 000000 000000 1\$: .WORD 0,0

.SBTTL TYPE NUMERICAL ASCIZ STRING SUPPRESS LEADING ZEROS
: *****
: *THIS ROUTINE IS USED TO TYPE AN ASCIZ NUMBER SUPPRESSING THE
: *LEADING NUMBERS.
: *CALL
: * MOV #NUMADR, -(SP) ;: FIRST ADDRESS OF ASCIZ STRING
: * JSR PC, 0\$SSUPRS

022266 010046 \$SUPRS: MOV RO, -(SP) ;: SAVE RO
022270 016600 000004 MOV 4(SP), RO ;: PICKUP THE POINTER
1\$: TSTB (RO) ;: TERMINATEOR?
BEQ 2\$;: BR IF YES
022274 105710 BEQ 2\$;: BR IF YES
022276 001403 ;: IS THIS AN ASCII "0" "
022300 122720 000060 CMPB #'0', (RO)+ ;: BR IF YES
022304 001773 BEQ 1\$;: BR IF YES
022306 005300 2\$: DEC RO ;: BACKUP BY "1"
022310 010037 022316 MOV RO, 3\$;: SAVE FOR TYPING
022314 104401 TYPE ;: GO TYPE
022316 000000 3\$: .WORD 0 ;: ASCIZ POINTER GOES HERE
022320 012600 MOV (SP)+, RO ;: RESTORE RO
022322 012616 MOV (SP)+, (SP) ;: RESTORE THE STACK
022324 000207 RTS PC ;: RETURN

.SBTTL SAVE AND RESTORE RO-RS ROUTINES
: *****
: *SAVE RO-RS
: *CALL:
: * SAVREG
: *UPON RETURN FROM \$SAVREG THE STACK WILL LOOK LIKE:
: *

```

4578
4579
4580
4581
4582
4583
4584
4585
4586
4587 022326
4588 022326 010046
4589 022330 010146
4590 022332 010246
4591 022334 010346
4592 022336 010446
4593 022340 010546
4594 022342 016646 000022
4595 022346 016646 000022
4596 022350 016646 000022
4597 022356 016646 000022
4598 022362 000002
4599
4600
4601
4602
4603 022364
4604 022364 012666 000022
4605 022370 012666 000022
4606 022374 012666 000022
4607 022400 012666 000022
4608 022404 012605
4609 022406 012604
4610 022410 012603
4611 022412 012602
4612 022414 012601
4613 022416 012600
4614 022420 000002
4615
4616
4617
4618
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4629 022422 104413
4630 022424 016602 000002
4631 022430 012700 022602
4632 022434 010066 000002
4633 022440 012201

```

```

;*TOP---(+16)
;* +2---(+18)
;* +4---R5
;* +6---R4
;* +8---R3
;*+10---R2
;*+12---R1
;*+14---R0

SSAVREG:
MOV RO,-(SP) ;;PUSH RO ON STACK
MOV R1,-(SP) ;;PUSH R1 ON STACK
MOV R2,-(SP) ;;PUSH R2 ON STACK
MOV R3,-(SP) ;;PUSH R3 ON STACK
MOV R4,-(SP) ;;PUSH R4 ON STACK
MOV R5,-(SP) ;;PUSH R5 ON STACK
MOV 22(SP),-(SP) ;;SAVE PS OF MAIN FLOW
MOV 22(SP),-(SP) ;;SAVE PC OF MAIN FLOW
MOV 22(SP),-(SP) ;;SAVE PS OF CALL
MOV 22(SP),-(SP) ;;SAVE PC OF CALL
RTI

;*RESTORE RO-R5
;*CALL:
;* RESREG
$RESREG:
MOV (SP)+,22(SP) ;;RESTORE PC OF CALL
MOV (SP)+,22(SP) ;;RESTORE PS OF CALL
MOV (SP)+,22(SP) ;;RESTORE PC OF MAIN FLOW
MOV (SP)+,22(SP) ;;RESTORE PS OF MAIN FLOW
MOV (SP)+,R5 ;;POP STACK INTO R5
MOV (SP)+,R4 ;;POP STACK INTO R4
MOV (SP)+,R3 ;;POP STACK INTO R3
MOV (SP)+,R2 ;;POP STACK INTO R2
MOV (SP)+,R1 ;;POP STACK INTO R1
MOV (SP)+,R0 ;;POP STACK INTO R0
RTI

.SBTTL DOUBLE LENGTH BINARY TO DECIMAL ASCII CONVERT ROUTINE
;*****
;THIS ROUTINE WILL CONVERT A 32-BIT BINARY NUMBER TO AN UNSIGNED
;DECIMAL (ASCII) NUMBER. THE SIGN OF THE BINARY NUMBER MUST BE
;POSITIVE.
;*CALL
;* MOV #PNTR,-(SP) ;; POINTER TO LOW WORD OF BINARY NUMBER
;* JSR PC,2*$0B2D ;; THE FIRST ADDRESS OF ASCII
;* RETURN ;; IS ON THE STACK

$0B2D: SAVREG ;;SAVE REGISTERS
MOV 2(SP),R2 ;;PICKUP THE DATA POINTER
MOV #S$DECVL,R0 ;;GET ADDRESS OF "S$DECVL" STRING
MOV R0,2(SP) ;;PUT ADDRESS OF ASCII STRING ON STACK
MOV (R2)+,R1 ;;PICKUP THE BINARY NUMBER

```

```

4634 022442 012202          MOV      (R2)+,R2
4635 022444 012737 000012 022520  MOV      #10.,4$          ;;SET UP TO DO 10 CONVERSIONS
4636 022452 012704 022532  MOV      $STNPWR,R4      ;;ADDRESS OF TEN POWER
4637 022456 012705 022534  MOV      $STNPWR+2,R5
4638 022462 005003          1$: CLR      R3          ;;CLEAR PARTIAL
4639 022464 161401          2$: SUB      (R4),R1      ;;SUBTRACT TEN POWER
4640 022466 005602          SBC      R2
4641 022470 161502          SUB      (R5),R2
4642 022472 002402          BLT      3$          ;;BR IF TEN POWER TOO LARGE
4643 022474 005203          INC      R3          ;;ADD 1 TO PARTIAL
4644 022476 000772          BR       2$          ;;LOOP
4645 022500 062401          3$: ADD      (R4)+,R1      ;;RESTORE SUBTRACTED VALUE
4646 022502 005502          ADC      R2
4647 022504 062402          ADD      (R4)+,R2
4648 022506 022525          CMP      (R5)+,(R5)+  ;;MOVE TO NEXT TEN POWER
4649 022510 052703 000060  BIS      #'0,R3        ;;CHANGE PARTIAL TO ASCII
4650 022514 110320          MOV      R3,(R0)+     ;;SAVE IT
4651 022516 005327          DEC      (PC)+        ;;DONE?
4652 022520 000000          4$: .WORD    0
4653 022522 001357          BNE      1$          ;;BR IF NO
4654 022524 105020          CLRB    (R0)+        ;;TERMINATOR
4655 022526 104414          RESREG  ;;RESTORE REGISTERS
4656 022530 000207          RTS     PC          ;;RETURN
4657 022532 145000          $STNPWR: 145000      ;;1.0E09
4658 022534 035632          35632
4659 022536 160400          160400          ;;1.0E08
4660 022540 002765          2765
4661 022542 113200          113200          ;;1.0E07
4662 022544 000230          230
4663 022546 041100          041100          ;;1.0E06
4664 022550 000017          17
4665 022552 103240          103240          ;;1.0E05
4666 022554 000001          1
4667 022556 023420          23420          ;;1.0E04
4668 022560 000000          0
4669 022562 001750          1750          ;;1.0E03
4670 022564 000000          0
4671 022566 000144          144          ;;1.0E02
4672 022570 000000          0
4673 022572 000012          12          ;;1.0E01
4674 022574 000000          0
4675 022576 000001          1          ;;1.0E00
4676 022600 000000          0
4677 022602 000014          $DECVL: .BLKB 12.  ;;RESERVE STORAGE FOR ASCII STRING
4678
4679
4680
4681          .SBTTL  TRAP DECODER
4682
4683          ;;*****
4684          ;;*THIS ROUTINE WILL PICKUP THE LOWER BYTE OF THE "TRAP" INSTRUCTION
4685          ;;*AND USE IT TO INDEX THROUGH THE TRAP TABLE FOR THE STARTING ADDRESS
4686          ;;*OF THE DESIRED ROUTINE. THEN USING THE ADDRESS OBTAINED IT WILL
4687          ;;*GO TO THAT ROUTINE.
4688
4689 022616 010046          $TRAP:  MOV      RO,-(SP)  ;;SAVE RO

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4690 022620 016600 000002      MOV      2(SP),RO      ;;GET TRAP ADDRESS
4691 022624 005740              TST      -(RO)        ;;BACKUP BY 2
4692 022626 111000              MOVVB   (RO),RO      ;;GET RIGHT BYTE OF TRAP
4693 022630 006300              ASL     RO           ;;POSITION FOR INDEXING
4694 022632 016000 022652      MOV     $TRPAD(RO),RO ;;INDEX TO TABLE
4695 022636 000200              RTS     RO           ;;GO TO ROUTINE
4696
4697
4698      ;;THIS IS USE TO HANDLE THE "GETPRI" MACRO
4699
4700 022640 011646 000004 000002 $TRAP2: MOV     (SP),-(SP) ;;MOVE THE PC DOWN
4701 022642 016666              MOV     4(SP),2(SP) ;;MOVE THE PSW DOWN
4702 022650 000002              RTI                    ;;RESTORE THE PSW
4703
4704      .SBTTL TRAP TABLE
4705
4706      ;*THIS TABLE CONTAINS THE STARTING ADDRESSES OF THE ROUTINES CALLED
4707      ;*BY THE "TRAP" INSTRUCTION.
4708
4709      :      ROUTINE
4710      :      -----
4711 022652 022640 $TRPAD: .WORD $TRAP2
4712 022654 020174      $TYPE   ;;CALL=TYPE      TRAP+1(104401) TTY TYPEOUT ROUTINE
4713 022656 022020      $TYPOC  ;;CALL=TYPOC     TRAP+2(104402) TYPE OCTAL NUMBER (WITH LEADING ZEROS)
4714 022660 021774      $TYPOS  ;;CALL=TYPOS     TRAP+3(104403) TYPE OCTAL NUMBER (NO LEADING ZEROS)
4715 022662 022034      $TYPON  ;;CALL=TYPON     TRAP+4(104404) TYPE OCTAL NUMBER (AS PER LAST CALL)
4716 022664 017750      $TYPDS  ;;CALL=TYPDS     TRAP+5(104405) TYPE DECIMAL NUMBER (WITH SIGN)
4717
4718 022666 021070      $GTSWR  ;;CALL=GTSWR     TRAP+6(104406) GET SOFT-SWR SETTING
4719
4720 022670 021000      $CKSWR  ;;CALL=CKSWR     TRAP+7(104407) TEST FOR CHANGE IN SOFT-SWR
4721 022672 021302      $RDCHR  ;;CALL=RDCHR     TRAP+10(104410) TTY TYPEIN CHARACTER ROUTINE
4722 022674 021372      $RDLIN  ;;CALL=RDLIN     TRAP+11(104411) TTY TYPEIN STRING ROUTINE
4723 022676 021672      $RDOCT  ;;CALL=RDOCT     TRAP+12(104412) READ AN OCTAL NUMBER FROM TTY
4724 022700 022326      $$AVREG ;;CALL=$AVREG     TRAP+13(104413) SAVE R0-R5 ROUTINE
4725 022702 022364      $RESREG ;;CALL=$RESREG    TRAP+14(104414) RESTORE R0-R5 ROUTINE
4726
4727 022704 016526      CN.RST  ;;CALL=CON.RESET TRAP+15(104415) CONTROL RESET ROUTINE
4728
4729 022706 016414      DR.RST  ;;CALL=DRV.RESET TRAP+16(104416) DRIVE RESET ROUTINE
4730
4731 022710 015770      MSGE    ;;CALL=MESSAGE TRAP+17(104417) MESSAGE HANDLER
4732
4733 022712 016032      TY.MSG  ;;CALL=TYPMSG     TRAP+20(104420) MESSAGE TYPEOUT ROUTINE
4734
4735 022714 016544      CN.RDY  ;;CALL=CON.RDY  TRAP+21(104421) WAIT FOR CONTROL READY
4736
4737 022716 016642      TSTRWS  ;;CALL=TST.RWS   TRAP+22(104422) TEST R/W/S RDY SET
4738
4739 022720 016440      RES.DO  ;;CALL=RESDON    TRAP+23(104423) DRIVE RESET DONE?
4740
4741 022722 022222      TYPDES  ;;CALL=TYPDSS   TRAP+24(104424) TYPE DECIMAL, SUPRES LOG 0'S
4742
4743
4744      .SBTTL POWER DOWN AND UP ROUTINES
4745

```


NOS

MAINDEC-11-DZRKL-D MACY11 27(1006) 04-OCT-76 14:26 PAGE 99
 DZRKLD.P11 31-AUG-76 15:35 POWER DOWN AND UP ROUTINES

SEG 0104

```

4746 ;:*****
4747 :POWER DOWN ROUTINE
4748 022724 012737 023070 000024 $PWRDN: MOV $SILLUP,@PWRVEC ;;SET FOR FAST UP
4749 022733 012737 000340 000026 MOV @340,@PWRVEC+2 ;;PRIO:7
4750 022740 010046 MOV RO,-(SP) ;;PUSH R0 ON STACK
4751 022742 010146 MOV R1,-(SP) ;;PUSH R1 ON STACK
4752 022744 010246 MOV R2,-(SP) ;;PUSH R2 ON STACK
4753 022746 010346 MOV R3,-(SP) ;;PUSH R3 ON STACK
4754 022750 010446 MOV R4,-(SP) ;;PUSH R4 ON STACK
4755 022752 010546 MOV R5,-(SP) ;;PUSH R5 ON STACK
4756 022754 017746 156160 MOV @SWR,-(SP) ;;PUSH @SWR ON STACK
4757 022760 010637 023074 MOV SP,$SAVR6 ;;SAVE SP
4758 022764 012737 022776 000024 MOV $PWRUP,@PWRVEC ;;SET UP VECTOR
4759 022772 000000 HALT
4760 022774 000776 BR -2 ;;HANG UP
4761
4762 ;:*****
4763 :POWER UP ROUTINE
4764 022776 012737 023070 000024 $PWRUP: MOV $SILLUP,@PWRVEC ;;SET FOR FAST DOWN
4765 023004 013706 023074 MOV $SAVR6,SP ;;GET SP
4766 023010 005037 023074 CLR $SAVR6 ;;WAIT LOOP FOR THE TTY
4767 023014 005237 023074 IS: INC $SAVR6 ;;WAIT FOR THE INC
4768 023020 001375 BNE IS ;;OF WORD
4769 023022 012677 156112 MOV (SP)+,@SWR ;;POP STACK INTO @SWR
4770 023026 012605 MOV (SP)+,R5 ;;POP STACK INTO R5
4771 023030 012604 MOV (SP)+,R4 ;;POP STACK INTO R4
4772 023032 012603 MOV (SP)+,R3 ;;POP STACK INTO R3
4773 023034 012602 MOV (SP)+,R2 ;;POP STACK INTO R2
4774 023036 012601 MOV (SP)+,R1 ;;POP STACK INTO R1
4775 023040 012600 MOV (SP)+,R0 ;;POP STACK INTO R0
4776 023042 012737 022724 000024 MOV $PWRDN,@PWRVEC ;;SET UP THE POWER DOWN VECTOR
4777 023050 012737 000340 000026 MOV @340,@PWRVEC+2 ;;PRIO:7
4778 023056 104401 TYPE REPORT THE POWER FAILURE
4779 023060 023076 SPWRMG: .WORD $POWER ;;POWER FAIL MESSAGE POINTER
4780 023062 012716 MOV (PC)+,(SP) ;;RESTART AT PWRFL
4781 023064 004170 SPWRAD: .WORD PWRFL ;;RESTART ADDRESS
4782 023066 000002 RTI
4783 023070 000000 $SILLUP: HALT ;;THE POWER UP SEQUENCE WAS STARTED
4784 023072 000776 BR -2 ;;BEFORE THE POWER DOWN WAS COMPLETE
4785 023074 000000 $SAVR6: 0 ;;PUT THE SP HERE
4786 023076 005015 047520 042527 $POWER: .ASCIZ (15)(12)"POWER"
4787 023104 000122 .EVEN
4788
4789
4790
4791
  
```

.SBTTL FUNCTION SELECTION PROGRAM

: THIS IS THE FUNCTION SELECTION PROGRAM.
: ON ENTERING THIS SUB-PROGRAM THE FIRST QUESTION ASKED IS
: FUNCTION? IN REPLY TYPE IN ONE OF THE FOLLOWING COMMANDS.

- COMMANDS: CR - CONTROL RESET
- DR - DRIVE RESET
- SK - SEEK
- WR - WRITE
- RD - READ
- WC - WRITE CHECK
- RC - READ CHECK

: TERMINATE EVERY COMMAND WITH (CR). FURTHER QUESTIONS (RKBA? RKDA?
: WORDS?) WILL BE ASKED. TYPE IN THE BUS ADDRESS (OCTAL), DISK ADDRESS
: OCTAL, AND NUMBER OF WORDS TO BE TRANSFERRED (OCTAL). IF A NON-EXISTENT
: CYLINDER OR A NON-EXISTENT SECTOR IS TYPED IN, THE QUESTION (RKDA?) WILL
: BE ASKED AGAIN.

: IN CASE OF SEEK FUNCTION, SEEK IS DONE BETWEEN A SET OF CYLINDERS GIVEN
: BY THE USER (CYL1?, CYL2?). IN REPLY TO (CYL1?, CYL2?) TYPE IN THE OCTAL
: CYLINDER NUMBERS BETWEEN WHICH THE SEEK IS TO BE DONE. SET SWITCH
: REGISTER BITS (15-13) TO THE DRIVE # ON WHICH SEEK IS TO BE DONE.

: IN CASE OF A WRITE FUNCTION IF SW 0 IS SET TO 1 THE PROGRAM WILL ASK
: THE USER FOR THE PATTERN TO BE WRITTEN:
: PATRN?125252(CR)

: THE USER SHOULD TYPE IN THE (OCTAL) PATTERN HE WANTS TO WRITE.
: NOTE THAT THE NUMBER OF WORDS TRANSFERRED SHOULD BE WITHIN THE
: BOUNDS OF THE SYSTEM.

: IN CASE OF A WRITE CHECK FUNCTION IF SW 0 IS SET TO 1 THE PROGRAM
: WILL ASK THE USER FOR THE PATTERN TO BE WRITE CHECKED:
: PATRN?125252(CR)
: THE USER SHOULD TYPE IN THE (OCTAL) PATTERN TO BE WRITE CHECKED.

: LOCATIONS "IOBJFD" ONWARDS ARE RESERVED FOR DATA BUFFERS. YOU CAN USE
: THESE LOCATIONS FOR DOING DATA TRANSFERS IN THIS PROGRAM (OR YOU CAN
: USE ANY OTHER BUFFER FOR DATA TRANSFER AS LONG AS IT DOES NOT OVERLAP
: THE PROGRAM).

: THE SAME FUNCTION IS PERFORMED AGAIN AND AGAIN, THIS PROVIDING
: A VERY GOOD SCOPE LOOP. IF YOU WANT TO GIVE A NEW FUNCTION PUT SW 3 UP.
: THE QUESTION (FUNCTION?) WILL BE ASKED AND YOU CAN START ALL OVER AGAIN.
: IF ON EXECUTING A FUNCTION AN ERROR OCCURS, IT IS REPOTED, WITH
: RELEVANT REGISTER CONTENTS GIVEN.

: R2 CONTAINS RKCS CONTENTS
: R3 CONTAINS RKDA CONTENTS
: R4 R5 CONTAIN THE CYLINDER #S BETWEEN
: WHICH SEEK IS TO BE DONE.

FUNBEG:

TYPE 658
BR 648

:: TYPE ASCII STRING
:: GET OVER THE ASCII

:: 658: .ASCIIZ (15)(12)/FUNCTION?

648: PDLIN

000000 104401 023114
000000 000407

000000 104411

Vertical column of characters on the left margin, likely a control stream or printer artifacts.

```

000000 012702 000000 MOV (SP)+,R0
000001 120127 000001 MOV (R0)+,R1
000002 001000 000127 CMPB R1,#'A'
000003 121027 000122 BNE 25
000004 001000 000122 CMPB (R0),#'R'
000005 001000 000122 BNE 15
000006 004000 004000 JSR PC,CHKSWD ;CHECK SW C SET?
000007 004003 000536 MOV #4003,R2
000008 000536 BR NXTDA

000009 012702 000003 95: MOV #3,R2
000010 000536 BR NXTBA
000011 121027 000103 18: CMPB (R0),#'C'
000012 001000 000103 BNE FUNBEG
000013 004000 004007 JSR PC,CHKSWD ;CHECK SW D SET?
000014 012702 000523 MOV #4007,R2
000015 000523 BR NXTDA

000016 012702 000007 MOV #7,R2
000017 000536 BR NXTBA

000018 120127 000122 25: CMPB R1,#'R'
000019 001000 000122 BNE 35
000020 121027 000104 CMPB (R0),#'D'
000021 001000 000104 BNE 85
000022 012702 000005 MOV #5,R2
000023 000475 BR NXTBA
000024 121027 000103 85: CMPB (R0),#'C'
000025 001000 000103 BNE FUNBEG
000026 012702 000513 MOV #13,R2
000027 000501 BR NXTDA

000028 120127 000104 35: CMPB R1,#'D'
000029 001000 000104 BNE 45
000030 121027 000122 CMPB (R0),#'R'
000031 001000 000122 BNE FUNBEG
000032 012702 000515 MOV #15,R2
000033 000475 BR NXTDA

000034 120127 000103 45: CMPB R1,#'C'
000035 001006 000103 BNE 55
000036 121027 000122 CMPB (R0),#'R'
000037 001000 000122 BNE FUNBEG
000038 012702 000001 MOV #1,R2
000039 000533 BR EXEC

000040 120127 000123 55: CMPB R1,#'S'
000041 001266 000123 BNE FUNBEG
000042 121027 000113 CMPB (R0),#'K'
000043 001266 000113 BNE FUNBEG
000044 012702 000011 MOV #11,R2

000045 104401 023352 65: TYPE 675 ;:TYPE ASCII STRING
000046 000404 BR 665 ;:GET OVER THE ASCII
000047 000404 ;:675: .ASCII /CYL1?

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5002
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5013

```

023576  
023576 104412  
023600 005416  
023602 012637 001522  
023606 000401  
  
023610 104415  
023612 022702 000011  
023616 001005  
023620 020403  
023622 001402  
023624 010403  
023626 000401  
023630 010503  
023632 013777 001476 155622  
023640 010377 155620  
023644 013777 001502 155606  
023652 010277 155600  
023656 105777 155574  
023662 100375  
023664 022702 000001  
023670 001401  
023672 104423  
  
023674 032777 140000 155554  
023702 001006  
023704 032777 000010 155226  
023712 001737  
023714 000137 023106  
  
023720 012737 023610 001110  
023726 012737 023610 001106  
023734 004737 016106  
023740 104030  
023742 104415  
023744 000757  
  
023746 104412  
023750 012600  
023752 020027 000312  
023756 003007  
023760 006300  
023762 006300  
023764 006300  
023766 006300  
023770 006300  
023772 062716 000002  
023776 000207  
  
024000 032777 000001 155132  
024006 001416  
  
024010 104401 024016  
024014 000404

```

```

::655: .ASCIZ 'WORDS?' /
648:
RDOCT
NEG (SP)
MOV (SP)+,INDX4
BR EXEC

EXEC1: CON.RESET ;CLR EROR, CONTROL RESET
EXEC: CMP #11,R2 ;SEEK FUNCTION?
BNE #25 ;NO
CMP #4,R3 ;IF SEEK, INSERT THE RIGHT
BEQ #35 ;CYLINDER ADDRESS
MOV #4,R3
BR #25
MOV #5,R3
MOV INDX2,DRKBA
MOV #3,DRKDA
MOV INDX4,DRKWC
MOV #2,DRKCS
;WAIT FOR CNTROL RDY
;IF IT'S CON RESET FUNCTION
;DONT WAIT FOR R/W/S RDY
;R/W/S RDY?

45: BIT #140000,DRKCS ;ERROR?
BNE FUNERR ;YES
CHSW: BIT #SW3,DSWR ;TERMINATE THIS FUNCTION OR REPEAT?
BEQ EXEC ;REPEAT
JMP FUNBEG ;TERMINATE

FUNERR: MOV #EXEC1,$LPERR ;SET UP FOR LUPING
MOV #EXEC1,$LPADR
ISR PC,GT4RG
ERROR #30 ;REPORT ERROR
CON.RESET ;CLR ERROR
BR CHSW

INPT: MOV RDOCT
MOV (SP)+,R0
CMP R0,#312
BGT #15
ASL R0
ASL R0
ASL R0
ASL R0
ASL R0
ASL R0
ADD #2,(SP)
;15: RTS PC

CHKSWC: BIT #SW0,DSWR ;WRITE A PATTERN GIVEN BY USER?
BEQ #15 ;NO
;YES, ASK FOR PATTERN
TYPE #655 ;TYPE ASCIZ STRING
BR #648 ;GET OVER THE ASCIZ

```

MAINDEC-11-DZRAL-C
02ARLD.P11 31-AUG-76

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15:35

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FUNCTION SELECTION PROGRAM

SEQ 0109

```

000000 004032 000000 104412 001262 RDOCT
000001 004034 000000 012737 001362 MOV (SP)+,IOBUF1 ;SAVE THE PATTERN
000002 004036 000000 012737 001476 MOV #IOBUF1,INDX2
000003 004038 000000 000207 000000 RTS PC
000004 004040 000000 062716 000000 15: ADD #6,(SP) ;SKIP NXT 2 INST ON RETURN
000005 004042 000000 000207 000000 RTS PC

FCHECK: 000006 004044 000000 104416 DRV.RESET
000007 004046 000000 104416 CON.RESET
000008 004048 000000 013737 001230 MOV DRIVAD,DRHOLD ;SAVE DRIVE ADDR
000009 004050 000000 032737 002000 BIT #20000,DRIVAD ;SEE IF ODD
000010 004052 000000 001404 BEQ 15 ;
000011 004054 000000 042737 020000 BIC #20000,DRIVAD ;MAKE EVEN
000012 004056 000000 000403 BR 25 ;
000013 004058 000000 052737 020000 15: BIS #20000,DRIVAD ;MAKE ODD
000014 004060 000000 013777 001230 25: MOV DRIVAD,DRKDA ;DRIVE ADDR
000015 004062 000000 012777 000011 MOV #11,DRKCS ;DRIVE SEEK
000016 004064 000000 104421 CON.RDY
000017 004066 000000 013777 002120 MOV DRHOLD,DRKDA ;OTHER DRIVE
000018 004068 000000 104421 CON.RDY
000019 004070 000000 032777 000100 BIT #100,DRKCS ;HEADS IN MOTION?
000020 004072 000000 001001 BNE 35 ;NO SO RK-05J
000021 004074 000000 005726 TST (R5)+ ;YES RK-05F
000022 004076 000000 013737 002120 35: MOV DRHOLD,DRIVAD ;RESTORE ADDR
000023 004078 000000 104416 DRV.RESET
000024 004080 000000 000207 RTS R5
000025 004082 000000 005037 001230 SIZEF: CLR DRIVAD ;START AT DR0
000026 004084 000000 012700 001232 MOV #DRIVO,R0 ;TABLE OF AVAIL DRIVES
000027 004086 000000 105710 45: TSTB (R0) ;THIS DRIVE HERE?
000028 004088 000000 001413 BEQ 25 ;NO
000029 004090 000000 105760 000002 TSTB 2(R0) ;COMPLEMENT HERE?
000030 004092 000000 001410 BEQ 25 ;NO
000031 004094 000000 004537 024052 JSR R5,FCHECK ;SEE IF F MODEL
000032 004096 000000 000405 BR 25 ;J MODEL
000033 004098 000000 052710 000002 BIS #2,(R0) ;SET SIGN FOR F
000034 004100 000000 052760 000002 25: BIS #2,2(R0) ;BOTH DRIVES
000035 004102 000000 005720 TST (R0)+ ;NEXT PAIR OF DRIVES
000036 004104 000000 005720 TST (R0)+ ;NEXT ACTUL ADDR
000037 004106 000000 062737 040000 ADD #40000,DRIVAD ;CHECKED ALL?
000038 004108 000000 022700 001251 CMP #DRIV7+1,R0 ;NOT YET
000039 004110 000000 003353 BGT 45
000040 004112 000000 000207 RTS PC

```

;ERROR MESSAGES

```

000041 004250 047103 051124 020114 EM1: .ASCIZ /CNTRL RDY DIDN'T SET AFTR SEEK
000042 004252 042122 020131 044504
000043 004254 047104 052047 051440
000044 004256 052105 040440 052106
000045 004258 020122 042523 045505
000046 004260 000

024307 123 047111 047440 EM2: .ASCIZ /SIN ON SEEK/

```

024314	020116	042523	045505		
024322	000				
024323	04	042522	047440	EM3:	.ASCIZ /DRE ON SEEK/
024330	020116	042523	045505		
024336	000				
024337	047	051105	023522	EM4:	.ASCIZ /*ERR* ON SEEK/
024344	020116	042523			
024352	045505	000			
024355	104	052522	047440	EM5:	.ASCIZ /DRU ON SEEK, PUT DRV ON 'LOAD' & 'RUN'/
024356	020116	042523	045505		
024357	020116	042523	020124		
024358	047440	020124	047117		
024359	047440	047514	042101		
024400	020046	020046	051047		
024401	000047				
024424	027522	027527	020123	EM6:	.ASCIZ /*R/W/S RDY NOT SET AFTER SEEK*/
024432	042122	020131	047516		
024440	020124	042523	020124		
024448	043101	042524	020122		
024454	042523	045505	000		
024461	123	047111	047440	EM7:	.ASCIZ /*SIN ON WRT FMT/
024466	020116	051127	020124		
024474	045506	000124			
024500	042447	051122	020047	EM10:	.ASCIZ /*ERR* ON DOING WRITE FMT/
024506	047117	042040	044517		
024514	042516	053440	044522		
024522	042524	043040	052115		
024530	000				
024531	123	047111	047440	EM11:	.ASCIZ /*SIN ON RD/FMT*/
024536	020116	042122	043057		
024541	020115	000			
024547	047	051105	023522	EM12:	.ASCIZ /*ERR* ON READ FMT/
024554	047440	020116	042522		
024562	042101	043040	052115		
024570	000				
024571	127	047522	043516	EM13:	.ASCIZ /*WRONG HDRS FROM 'SEC'*/
024576	044040	051104	020123		
024604	051106	046517	023440		
024612	042523	021503	000047		
024620	051105	051117	047440	EM14:	.ASCIZ /*EROR ON IMPLIED SEEK FROM 'CYLA' TO 'CYLB'*/
024626	020116	046511	046120		
024634	042511	020104	042523		
024641	045505	043040	047522		
024648	020115	041447	046131		
024656	020501	052040	020117		
024664	041447	046131	023502		
024672	000				
024673	122	040505	020104	MS:5:	.ASCIZ /*READ WRONG HDRS FROM 'CYLB' ABOVE/

024700	051127	047117	020107
024706	042110	051522	043040
024714	047522	020115	041447
024722	046131	023502	040440
024730	047502	042526	000
024735	122	040505	020104
024742	051127	047117	026107
024750	030440	052123	050440
024756	042122	043040	047522
024764	020115	042523	020103
024772	026060	023440	054503
025000	041114	020047	047450
025006	020116	046511	046120
025014	042511	020104	042523
025022	045005	043040	047522
025030	020115	041447	046131
025036	023501	000051	
025042	042522	042101	030440
025050	052123	053440	042101
025056	043040	047522	020115
025064	042523	020103	026061
025072	023440	054503	041114
025100	020047	041101	053117
025106	000105		
025110	042522	042101	053440
025116	047522	043516	044040
025124	051104	020123	047117
025132	044440	050115	044514
025140	042105	051440	042505
025146	020113	051106	046517
025154	023440	054503	040514
025162	020047	047524	023440
025170	054503	041114	000047
025176	051105	051117	047440
025204	020116	047504	047111
025212	020107	051127	052111
025220	020105	047117	042040
025226	051511	000113	
025232	044523	020116	047117
025240	042040	044517	043516
025246	053440	044522	042524
025254	000		
025256	110	020105	047117
025262	042040	044517	043516
025270	051040	040505	000104
025276	051503	020105	047117
025304	051040	040505	000104
025312	040504	040524	042440

EM16: .ASCIZ READ WRONG, 1ST WRD FROM SEC 0, 'CYLB' (ON IMPLIED SEEK FROM 'CYLA')/

MS17: .ASCIZ /READ 1ST WRD FROM SEC 1, 'CYLB' ABOVE/

EM20: .ASCIZ /READ WRONG HDRS ON IMPLIED SEEK FROM 'CYLA' TO 'CYLB' /

EM21: .ASCIZ /ERROR ON DOING WRITE ON DISK/

EM22: .ASCIZ /SIN ON DOING WRITE/

EM23: .ASCIZ /HE ON DOING READ/

EM24: .ASCIZ /CSE ON READ/

EM25: .ASCIZ /DATA EROR ON READ FROM DISK ADRES/

MAINDEC-11-DZRKL-D
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FUNCTION SELECTION PROGRAM

SEQ 0112

025320	047522	020122	047117
025326	051040	040505	020104
025334	051106	046517	042040
025342	051511	020113	042101
025350	042522	000123	
025354	042510	047440	020116
025362	051127	020124	044103
025370	000113		
025372	051127	020124	044103
025400	020113	051105	051117
025406	000		
025407	105	047522	000122
025414	020040	041520	020040
025422	020040	051040	041513
025430	020123	020040	051040
025436	042513	020122	020040
025444	051040	042113	020123
025452	020040	051040	042113
025460	000101		
025462	042523	045505	021440
025470	020040	042523	045505
025476	047111	020107	042440
025504	051122	051117	000123
025512	020040	041520	020040
025520	020040	051040	041513
025526	020123	020040	051040
025534	042513	020122	020040
025542	051040	042113	020123
025550	020040	051040	042113
025556	020101	020040	041440
025564	046131	000	
025567	040	050040	020103
025574	020040	051040	041513
025602	020123	020040	051040
025610	042513	020122	020040
025616	051040	042113	020123
025624	020040	045522	040504
025632	020072	051104	020040
025640	054503	020114	020040
025646	020040	052523	020122
025654	020040	020040	042523
025662	000103		
025664	042523	021503	020040
025672	042110	020122	041522
025678	042126	000	

EM26: .ASCIZ /HE ON WRT CHK/

EM27: .ASCIZ /WRT CHK ERROR/

EM30: .ASCIZ /ERROR/

;DATA HEADERS

DH1: .ASCIZ / PC RKCS RKER RKDS RKDA/

DH6: .ASCIZ /SEEK # SEEKING ERRORS/

DH7: .ASCIZ / PC RKCS RKER RKDS RKDA CYL/

DH11: .ASCIZ / PC RKCS RKER RKDS RKDA: DR CYL SUR SEC/

DH13: .ASCIZ /SEC# HDR RCVD/

52239	025703	040	050040	020103	DH14:	.ASCIZ	PC	CYLA	CYLB	RKER	RKDS	TRY#					
52240	025710	020040	020040	054503													
52241	025716	040314	020040	020040													
52242	025724	054503	041114	020040													
52243	025732	020040	051040	042513													
52244	025740	020122	020040	045522													
52245	025746	051504	020040	020040													
52246	025754	052040	054522	000043													
52247																	
52248	025762	020040	041520	020040	DH16:	.ASCIZ	PC	CYLA	CYLB	EXPCT	RECVD	TRY#					
52249	025770	020040	041440	046131													
52250	025776	020101	020040	054503													
52251	026004	041114	020040	020040													
52252	026012	054105	041520	020124													
52253	026020	020040	042522	053103													
52254	026026	020104	020040	051124													
52255	026034	021531	000														
52256																	
52257	026037	040	050040	020103	DH17:	.ASCIZ	PC	CYLB	EXPCT	RECVD							
52258	026044	020040	020040	054503													
52259	026052	041114	020040	042440													
52260	026060	050130	052103	020040													
52261	026066	051040	041505	042126													
52262	026074	000															
52263																	
52264	026075	040	050040	020103	DH24:	.ASCIZ	PC	TRY#	RKCS	RKER	RKDS	RKDA: DR	CYL	SUR	SEC		
52265	026102	020040	020040	051124													
52266	026110	021531	020040	051040													
52267	026116	041513	020123	020040													
52268	026124	051040	042513	020122													
52269	026132	020040	051040	042113													
52270	026140	020123	051040	042113													
52271	026146	035101	042040	020122													
52272	026154	041440	046131	020040													
52273	026162	020040	051440	051125													
52274	026170	020040	020040	020040													
52275	026176	042523	000103														
52276																	
52277	026202	047527	042122	020043	DH25:	.ASCIZ	WORD#	EXPCT	RECVD	CYL	SUR	SEC					
52278	026210	042440	050130	052103													
52279	026216	020040	051040	041505													
52280	026224	042126	020040	041440													
52281	026232	046131	020040	052523													
52282	026240	020122	051440	041505													
52283	026246	000															
52284																	
52285																	
52286																	
52287																	
52288																	
52289		026250															
52290																	
52291	026250	001116	001162	001164	DT1:	.WORD	SERRPC, SREG0, SREG1, SREG2, SREG3, 0										
52292	026256	001166	001170	000000													
52293																	
52294	026264	001116	001162	001164	DT7:	.WORD	SERRPC, SREG0, SREG1, SREG2, SREG3, SREG4, 0										

;ERROR DATA POINTERS

.EVEN

```

5295 026272 001166 001170 001172
5296 026300 000000
5297
5298 026302 001116 001162 001164 DT11: .WORD $ERRPC,$REG0,$REG1,$REG2,$REG4,$REG5,$REG6,$REG7,0
5299 026310 001166 001172 001174
5300 026316 001176 001200 000000
5301
5302 026324 001116 001162 001164 DT17: .WORD $ERRPC,$REG0,$REG1,$REG2,0
5303 026332 001166 000000
5304
5305 026336 001116 001202 001162 DT24: .WORD $ERRPC,$REG10,$REG0,$REG1,$REG2,$REG4,$REG5,$REG6,$REG7,0
5306 026344 001164 001166 001172
5307 026352 001174 001176 001200
5308 026360 000000

```

;DATA BUFFERS

```

5309 026362 IOBUF0:
5310 026362 000030 OUTBUF: .BLKW 24. ;IOBUF0 AND IOBUF1 ARE
5311 026442 000030 BUFR4: .BLKW 24. ;TWO - 768 WORDS LONG BUFFERS
5312 026522 000030 BUFR5: .BLKW 24. ;NORMALLY USED FOR DATA TRANSFERS
5313 026602 000030 BUFR6: .BLKW 24. ;TO AND FROM DISK
5314 026662 000030 BUFR7: .BLKW 24.
5315 026742 000200 BUFR10: .BLKW 128.
5316 027342 000200 BUFR11: .BLKW 128.
5317 027742 000200 BUFR12: .BLKW 128.
5318 030342 000200 BUFR13: .BLKW 128.
5319 030742 000210 BUFR14: .BLKW 136.
5320
5321 031362 001400 IOBUF1: .BLKW 768.

```

000001 .END

ABRT	016716	BUFR13	030342	DRVDON	001223	EXT10	012656	NOSIN	010752
ACRES	001450	BUFR14	030742	DRVPTR	001226	EXT4	006540	NXTBA	023436
BADTMO	002422	BUFR2	001352	DRV.RE=	104416	EXT5	007276	NXTDA	023462
BEGIN	010456	BJFR4	026442	DR.RST	016414	EXT6	010356	NXTDRV	003704
BEGSK	013174	BUFR5	026522	DSKADR	001432	EXT7	012114	NXTPAT	001426
BIT0	= 000001	BUFR6	026602	GSWR =	177570	FCHECK	024052	NXTWC	023556
BIT00	= 000001	BUFR7	026662	DT1	026250	FDRIVE	002114	OUTADR	001262
BIT01	= 000002	BUSADR	001434	DT11	026302	FDRVE1	002116	OUTBUF	026362
BIT02	= 000004	CHKHDR	007204	DT17	026324	FFUNC	001216	PATO	001414
BIT03	= 000010	CHKSWO	024000	DT24	026336	FINISH	011436	PAT1	001416
BIT04	= 000020	CHSW	023704	DT7	026264	FUNBEG	023106	PAT2	001420
BIT05	= 000040	CKSWR =	104407	EMTVEC=	000030	FUNERR	023720	PAT3	001422
BIT06	= 000100	CLRERR	012106	EM1	024250	GCYL	016360	PBUFO	001404
BIT07	= 000200	COMPAGA	011170	EM10	024500	GETBUF	007770	PBUF1	001406
BIT08	= 000400	CMGRP	014546	EM11	024531	GETINF	016140	PGSUBR	001430
BIT09	= 001000	CN.RDY	016544	EM12	024547	GOBAK	011574	PIRG =	177772
BIT1	= 000002	CN.RST	016526	EM13	024571	GOTYPE	013524	PIRGVE=	000240
BIT10	= 002000	COMPAR	011144	EM14	024620	GTSWR =	104406	PLOT	014146
BIT11	= 004000	CON.RD=	104421	EM16	024735	GT4RG	016106	PLTGRP	014032
BIT12	= 010000	CON.RE=	104415	EM2	024307	GTSRG	016062	PLTPT	014662
BIT13	= 020000	CR =	000015	EM20	025110	HT =	000011	PLT1	014362
BIT14	= 040000	CRLF =	000200	EM21	025176	INADR	001260	PRSPAT	001424
BIT15	= 100000	CSEORR	011600	EM22	025232	INDX1	001474	PR0	= 000000
BIT2	= 000004	DISP =	177570	EM23	025255	INDX2	001476	PR1	= 000040
BIT3	= 000010	DH1	025414	EM24	025276	INDX3	001500	PR2	= 000100
BIT4	= 000020	DH11	025567	EM25	025312	INDX4	001502	PR3	= 000140
BIT5	= 000040	DH13	025664	EM26	025354	INPT	023745	PR4	= 000200
BIT6	= 000100	DH14	025703	EM27	025372	IOBUFO	026362	PR5	= 000240
BIT7	= 000200	DH16	025762	EM3	024323	IOBUF1	031362	PR6	= 000300
BIT8	= 000400	DH17	026037	EM30	025407	IOTVEC=	000020	PR7	= 000340
BIT9	= 001000	DH24	026075	EM4	024337	LF =	000012	PS	= 177776
LINKS1	002111	DH25	026202	EM5	024355	LUPHE	010564	PSW	= 177776
LINKS2	002110	DH6	025462	EM6	024424	LUPSIN	010556	PTGENO	010032
LINKS3	002107	DH7	025512	EM7	024461	LUPSW	001222	PTGEN1	010114
LINKS4	002106	DISPLA	001142	ERCNT1	001504	LUPWCE	011274	PTGEN2	010216
LINKS5	002105	DISPRE	000174	ERCNT2	001506	MESSAGE=	104417	PTGEN3	010260
LINKS6	002104	DMPREG	017576	ERCNT3	001510	MISCOMP	011742	PTRNO1	010110
LINKS7	002103	CONE	011562	ERCNT4	001512	MSGE	015770	PTRNO2	010112
LINKS8	002102	DONTRK	011522	ERCNT5	001514	MSG1	001602	PT1	001560
LINKS9	002101	DOSUR1	011554	ERCNT6	001516	MSG10	001742	PT10	001576
LINK10	002100	DOWCHK	012344	ERCNT7	001520	MSG11	001771	PT11	001600
LINK13	002075	DOWRT	012150	ERCNT8	001522	MSG12	002027	PT2	001562
PTVEC=	000014	DRHOLD	002120	ERRTYP	017362	MSG13	002053	PT3	001564
BRKDA	016144	DRIVAD	001230	ERRVEC=	000004	MSG14	002064	PT4	001566
TEOP	015156	DRIVS	001224	ERR1	016322	MSG2	001610	PT5	001570
WFLG0	001410	DRIVO	001232	ERR2	016244	MSG3	001616	PT6	001572
WFLG1	001412	DRIVI	001234	ERWCHK	011330	MSG4	001640	PT7	001574
WFLNO	001446	DRIV2	001236	ESR13	015402	MSG5	001657	PWRFL	004170
WFLFR	001266	DRIV3	001240	ESR15	015310	MSG6	001716	PWRVEC=	000024
WFLFR1	001320	DRIV4	001242	ESR20	015456	MSG7	001733	RDAGAI	010566
BJFR10	026742	DRIVE	001244	ESR25	015544	MS15	024673	RDCHR =	104410
BJFR11	027342	DRIVE	001246	EXEC	023612	MS17	025042	RDLIN =	104411
BJFR12	027742	DRIV7	001250	EXEC1	023610	NOHE	010704	RDOCT =	104412

READ	010532	ST2	003436	TYPDES	022222	\$EJCP	015172	\$REG4	001172
REPEAT	012612	ST3	003666	TYPDS =	104405	\$EJPC	015214	\$REG5	001174
REPMSC	011220	SWR	001140	TYPDSS =	104424	\$ERFLG	001103	\$REG6	001176
REPTIM	013124	SWREG	000176	TYPE =	104401	\$ERMAX	001115	\$REG7	001200
RESDON =	104423	SW0 =	000001	TYPMSG =	104420	\$ERROR	017106	\$RESRE	022364
RESREG =	104414	SW00 =	000001	TYPOC =	104402	\$ERRPC	001116	\$RTNAD	015266
RESVEC =	000010	SW01 =	000002	TYPON =	104404	\$ERRTB	002122	\$SAVRE	022326
RES.DC	016440	SW02 =	000004	TYPOS =	104403	\$ERTTL	001112	\$SAVR6	023074
RETRY1	001252	SW03 =	000010	TYPTIM	013662	\$ESCAP	001204	\$SCOPE	016732
RETRY2	001254	SW04 =	000020	TY.MSG	016032	\$FILLC	001156	\$SETUP =	000117
RETRY3	001256	SW05 =	000040	WBUSAD	001442	\$FILLS	001155	\$STUP =	177777
RKBA	001462	SW06 =	000100	WCAGAI	011056	\$GOADR	001120	\$SUPRS	022266
RKCS	001456	SW07 =	000200	WCEROR	012006	\$GDDAT	001124	\$SVLAD	017044
RKDA	001464	SW08 =	000400	WCERR	012366	\$GET42	015244	\$SVPC =	000220
RKDB	001466	SW09 =	001000	WCHI	012372	\$GTSWR	021070	\$SWR =	163000
RKCS	001452	SW1 =	000002	WCHI1	012364	\$HD =	000000	\$SWRMK =	000000
RKER	001454	SW10 =	002000	WCLO	012572	\$HIOCT	021772	\$TKB	001146
RKPRI	001470	SW11 =	004000	WCREPT	011260	\$ICNT	001104	\$TKCNT	020526
RKVEC	001472	SW12 =	010000	WDSKAD	001440	\$ILLUP	023070	\$TKINT	020536
RKWC	001460	SW13 =	020000	WRDCNT	001436	\$INTAG	001135	\$TKQEN =	020535
RE =	%000006	SW14 =	040000	WRERR	012164	\$ITEMB	001114	\$TKQIN	020530
R7 =	%000007	SW15 =	100000	WRHI	012324	\$LF	001214	\$TKQOU	020532
SAVREG =	104413	SW2 =	000004	WRLO	012166	\$LPADR	001106	\$TKQSR	020534
SBR1	006452	SW3 =	000010	WRLO1	012162	\$LPERR	001110	\$TKS	001144
SBR2	006476	SW4 =	000020	WRTCHK	011042	\$MNEW	021661	\$TKSRV	020606
SBR3	007150	SW5 =	000040	WWRDCN	001444	\$MSWR	021650	\$TN =	000013
SECFTR	010352	SW6 =	000100	XHE	011366	\$MUL =	000003	\$TNPWR	022532
SFTCMP	011112	SW7 =	000200	XXDPMO	001220	\$MULT	020414	\$TPE	001152
SIAD	001542	SW8 =	000400	\$AUTOB	001134	\$NULL	001154	\$TPFLG	001157
SIZEF	024164	SW9 =	001000	\$BDADR	001122	\$NWTST =	000001	\$TSP	001150
SKDON	015076	TB.TVE =	000014	\$BDDAT	001126	\$OCNT	022216	\$TRAP	022616
SMGRP	014416	TIMDON	013774	\$BELL	001206	\$OMODE	022220	\$TRAP2	022640
SOAD	001524	TIMER	001264	\$CHARC	020410	\$OVER	017072	\$TRP =	000025
SOAT	013266	TIMSEK	014722	\$CKSWR	021000	\$PASS	001100	\$TRPAD	022652
SP1	012626	TKVEC =	000060	\$CMTAG	001100	\$POWER	023076	\$TSTNM	001102
SP10	012650	TPVEC =	000064	\$CM1 =	000011	\$PWRAD	023064	\$TTYIN	021626
SP11	012652	TRAPVE =	000034	\$CM2 =	000022	\$PWRON	022724	\$TYPDS	017750
SP12	012654	TRTVEC =	000014	\$CM3 =	000011	\$PWRMG	023060	\$TYPE	020174
SP2	012630	TSTRWS	016642	\$CNTLG	021643	\$PWRUP	022776	\$TYPEC	020344
SP3	012632	TST.RW =	104422	\$CNTLU	021636	\$QUES	001212	\$TYPEX	020412
SP4	012634	TST1	004204	\$CRLF	001213	\$RDCHR	021302	\$TYPJC	022020
SP5	012636	TST10	012120	\$DBLK	020164	\$RDLIN	021372	\$TYPON	022034
SP6	012640	TST11	012662	\$DB2D	022422	\$RDOCT	021672	\$TYPOS	021774
SP7	012642	TST12	015150	\$DECVL	022602	\$RDSZ =	000010	\$XTSTR	016754
SP8	012644	TST2	004550	\$DOAGN	015264	\$REGAD	001160	\$SET4 =	000000
SP9	012646	TST3	005046	\$DTBL	020154	\$REGO	001162	\$DFILL	022217
STACK =	001100	TST4	005536	\$ENDAD	015254	\$REG1	001164	. =	034362
START	002462	TST5	006544	\$ENDCT	015222	\$REG10	001202		
START1	003020	TST6	007302	\$ENDMG	015273	\$REG2	001166		
STKLMT =	177774	TST7	010362	\$ENULI	015270	\$REG3	001170		

. RES. 034362 000

ERRORS DETECTED: 0
DEFAULT GLOBALS GENERATED: 0

N09

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DZRKLD.P11 31-AUG-76 15:35 SYMBOL TABLE

SEG 0117

DZRKLD, DZRKLD/LI:ME/NL:MC:MD:OND/SOL/NSQ-DZRKLD.P11
RUN-TIME: 62 43 1 SECONDS
RUN-TIME RATIO: 237/109=2.1
CORE USED: 27K (53 PAGES)



