

# M11/ME11

07124K MEMORY EXERCISER 16K VERIFY  
MD-11-DZQMC-B

EP-DZQMC-B-DL-A

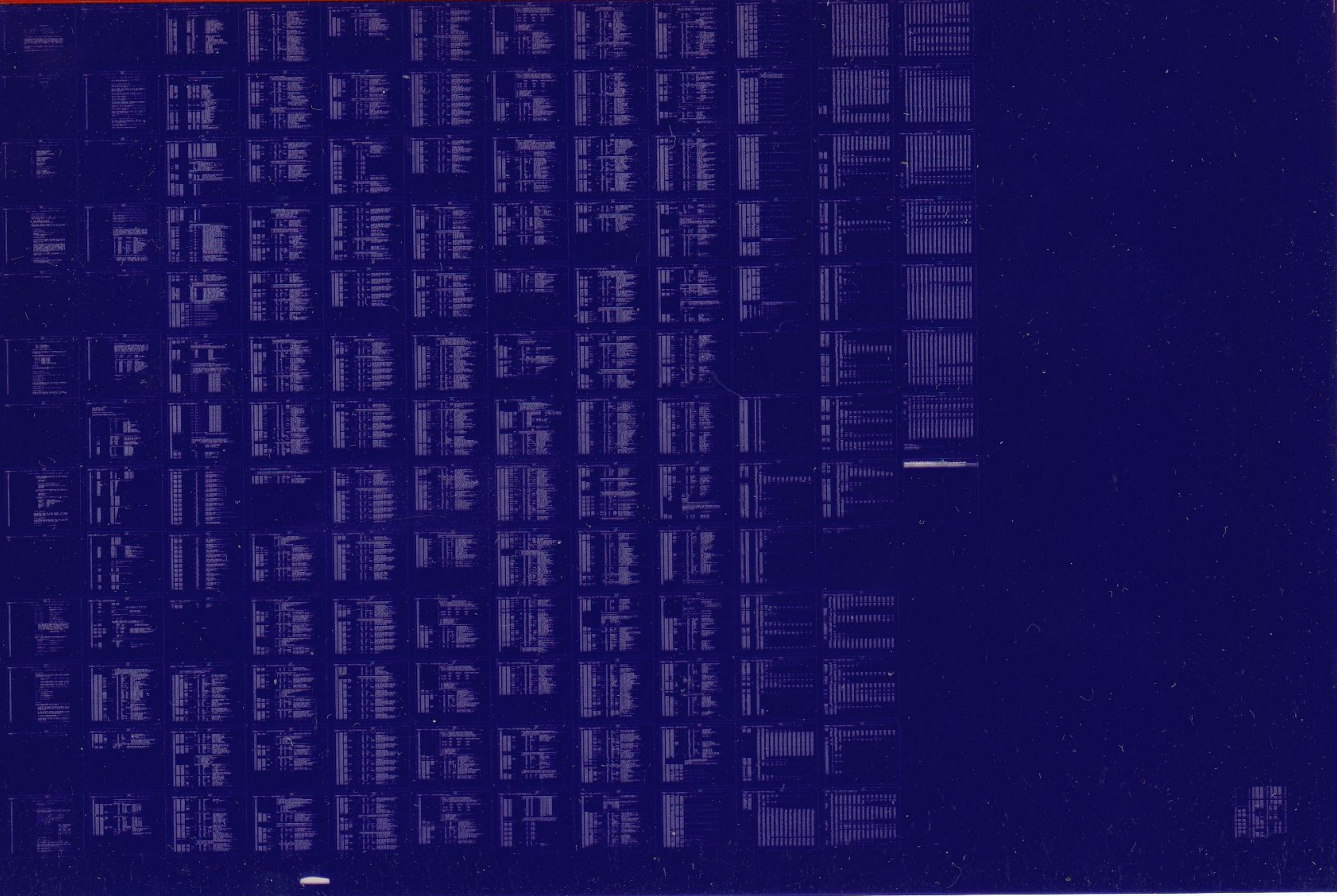
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IDENTIFICATION

PRODUCT CODE: MAINDEC-11-DZQMC-B-D  
PRODUCT NAME: 0-124K MEMORY EXERCISER, 16K VERSION.  
MAINTAINER: DIAGNOSTIC ENGINEERING, CC301

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0-124K MEMORY EXERCISER, 16K VER  
DZQMC.B.P11

REVISION HISTORY

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REVISION A:

MAY 1975

REVISION B:

OCTOBER 1975

11-000-10-10-10



1.0 GENERAL PROGRAM INFORMATION.

1.1 PROGRAM PURPOSE (ABSTRACT)

THIS PROGRAM HAS THE ABILITY TO TEST MEMORY FROM ADDRESS 000000 TO ADDRESS 757777. IT DOES SO USING:

- A. UNIQUE ADDRESSING TECHNIQUES
- B. WORSE CASE NOISE PATTERNS, AND
- C. INSTRUCTION EXECUTION THROUGHOUT MEMORY.

THERE IS ALSO A SPECIAL ROUTINE TO TYPE OUT ALL UNIBUS ADDRESS RANGES WHICH DO NOT TIMEOUT, AS WELL AS TWO(2) TOGGLE IN ADDRESS TESTS PROVIDED IN SECTION 6.1 OF THIS DOCUMENT.

1.2 SYSTEM REQUIREMENTS

A. HARDWARE REQUIREMENTS

PDP11 FAMILY PROCESSOR WITH A MINIMUM OF 16K OF MEMORY.  
OPTIONAL...  
M7259 PARITY MEMORY CONTROL MODULE.  
KT11 MEMORY MANAGEMENT.

B. SOFTWARE REQUIREMENTS

THE SMALLEST UNIT OF MEMORY THIS PROGRAM WILL RECOGNIZE IS 4K. IF ANY ADDRESS IN A 4K BANK CAUSES A TIME OUT TRAP, THAT ENTIRE BANK OF MEMORY IS IGNORED BY THE PROGRAM.

THE PROGRAM IS DESIGNED TO EXERCISE THE VECTOR PORTION OF MEMORY (LOCATIONS 0-776) IN EXACTLY THE SAME MANNER AS THE REST OF MEMORY. TO MAKE THIS POSSIBLE, WITHOUT REQUIRING MEMORY MANAGEMENT, NO SOFTWARE TRAPS ARE USED IN THE PROGRAM. THIS MEANS THAT IF MEMORY MANAGEMENT IS NOT AVAILABLE OR IS DISABLED (SW12=1), IF THE PROGRAM IS RELOCATED OUT OF BANK 0, IF LOCATION 0-776 ARE SELECTED FOR TEST, AND IF AN UNEXPECTED HARDWARE TRAP OCCURS, THE RESULTS WILL BE UNPREDICTABLE.

THE PROGRAM HAS THE PROPER INTERFACE CODE TO ALLOW RUNNING UNDER THE AUTOMATED MANUFACTURING TEST LINE SYSTEM - ACT11.

1.3 RELATED DOCUMENTS AND STANDARDS

- A. PROGRAMMING PRACTICES - DOCUMENT NO. 175-003-009-01
- B. PDP-11 MAINDEC SYSMAC PACKAGE - MAINDEC-11-DZQAC-B-D
- C. PDP11/40 PROCESSOR HANDBOOK
- D. MF11-U/UP CORE MEMORY SYSTEM MAINTENANCE MANUAL

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DOCUMENT NO. DEC-11-HMFMA-B-D  
E. APPLICABLE CIRCUIT SCHEMATICS:

*[Handwritten scribbles and marks]*

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G235 - 16K X-Y DRIVE  
G114 - 16K SENSE/INHIBIT  
M8293 - 16K UNIBUS TIMING  
M7259 - PARITY CONTROL

1.4 DIAGNOSTIC HIERARCHY PREREQUISITES

BEFORE RUNNING THIS PROGRAM, A CPU DIAGNOSTIC SHOULD BE RUN TO VERIFY THE FUNCTIONALITY OF THE PROCESSOR AND PDP-11 INSTRUCTION SET.

IF MEMORY MANAGEMENT IS TO BE USED, THEN THE KT11 DIAGNOSTIC SHOULD ALSO BE RUN BEFORE THIS PROGRAM.

PDP-11/05 - MAINDEC-11-DZQKC  
PDP-11/20 - MAINDEC-11-DZQKC  
PDP-11/40 - MAINDEC-11-DBQEA  
OR MAINDEC-11-DCQKC  
PDP-11/45 - MAINDEC-11-DCQKC  
KT11-C - MAINDEC-11-DCKTA THRU DCKTF  
KT11-D - MAINDEC-11-DBKTA THRU DBKTF

1.5 ASSUMPTIONS

THIS PROGRAM ASSUMES THE CORRECT OPERATION OF THE CPU AND, IF USED, THE MEMORY MANAGEMENT OPTION.

2.0 OPERATING INSTRUCTIONS

2.1 LOADING AND STARTING PROCEDURES

2.1.1 LOAD THE PROGRAM USING ANY STANDARD ABSOLUTE LOADER.

2.1.2 STARTING ADDRESS 200:

NORMAL PROGRAM EXECUTION.

2.1.3 STARTING ADDRESS 204:

ALLOWS THE OPERATOR TO INPUT, VIA TELETYPE CONVERSATION, FIRST AND LAST ADDRESSES TO BE EXERCISED, AND A DATA PATTERN TO BE USED IN TESTS 6 AND 7.

2.1.4 STARTING ADDRESS 210:

RESTART PROGRAM USING PREVIOUSLY SELECTED PARAMETERS.

2.1.5 STARTING ADDRESS 214:

RESTORE LOADERS AND HALT. THIS ROUTINE IS CAPABLE OF RELOCATING THE PROGRAM BACK TO BANKS 0 AND 1 IF THE PROGRAM WAS HALTED WHILE RUNNING THE TOP TWO BANKS OF MEMORY. THERE

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ARE SPECIAL PROCEDURES REQUIRED FOR THIS SITUATION.



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A. IF MEMORY ADDRESSES 0-1000 HAVE NOT BEEN EXERCISED, EITHER THROUGH PARAMETER SELECTION (SA=204) OR BY RUNNING WITH SW05=1, THEN:

LOAD ADDRESS 214,  
PRESS START.

B. IF RUNNING WITHOUT MEMORY MANAGEMENT, THEN:

LOAD ADDRESS <214+RELOCATION FACTOR>  
(RELOCATION FACTOR IS TYPED WHEN THE PROGRAM IS RELOCATED),  
PRESS START.

C. IF RUNNING WITH MEMORY MANAGEMENT AND THE UNIBUS HAS NOT BEEN INITIALIZED (VIA RESET INSTRUCTION, START SWITCH, ETC.), THEN:

LOAD ADDRESS 777707 (PC)  
DEPOSIT 214  
PRESS CONTINUE

D. IF RUNNING WITH MEMORY MANAGEMENT AND THE UNIBUS HAS BEEN INITIALIZED:

LOAD ADDRESS 772340 (KIPAR0)  
DEPOSIT <((RELOCATION FACTOR)/100)>  
(EXAMPLE: RELOCATION FACTOR=540000, THEN  
DEPOSIT 005400)  
LOAD ADDRESS 777572 (SRO)  
DEPOSIT 000001  
LOAD ADDRESS 777707 (PC)  
DEPOSIT 214  
PRESS CONTINUE

2.1.6 STARTING ADDRESS 220:

BYTE ADDRESS MEMORY MAP TYPEOUT ROUTINE. THIS ROUTINE PERFORMS DATI, DATIP, DATO, AND DATOB ON ALL POSSIBLE ADDRESSES, AND TYPES THE RANGES OF ADDRESSES WHICH DO NOT CAUSE A TIMEOUT TRAP.

2.2 SPECIAL ENVIRONMENTS

IF THE PROGRAM IS RUN IN QUICK VERIFY MODE UNDER ACT11 THE PROGRAM IS DONE AFTER THE FIRST PASS. ALSO, THE PROGRAM DOES NOT RELOCATE TO TEST THE LOWER 8K OF MEMORY.

2.3 PROGRAM OPTIONS

SW15 = 1 OR UP.... HALT ON ERROR

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SW14 = 1 OR UP....

LOOP ON TEST

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- SW13 = 1 OR UP.... INHIBIT ERROR TYPEOUT
- SW12 = 1 OR UP.... INHIBIT MEMORY MANAGEMENT (INITIAL START ONLY)
- SW11 = 1 OR UP.... INHIBIT SUBTEST ITERATION
- SW10 = 1 OR UP.... RING BELL ON ERROR
- SW9 = 1 OR UP.... LOOP ON ERROR
- SW8 = 1 OR UP.... LOOP ON TEST IN SWR<4:0>
- SW7 = 1 OR UP.... INHIBIT PROGRAM RELOCATION
- SW6 = 1 OR UP.... INHIBIT PARITY ERROR DETECTION

NOTE: WITH PARITY ERROR DETECTION ENABLED, A MEMORY FAILURE WHILE RUNNING THE WORSE CASE NOISE TESTS (NON-PARITY) CAN CAUSE A PARITY ERROR. THE ERROR PRINTOUT ON A PARITY ERROR DOES NOT TYPE THE GOOD DATA. THUS A BIT DROP OR PICKUP WILL NOT BE TYPED AS SUCH. IT IS BEST TO RUN THE PROGRAM FOR 1 PASS WITH PARITY DISABLED, THEN, RESTART THE PROGRAM WITH PARITY ENABLED.

- SW5 = 1 OR UP.... INHIBIT EXERCISING VECTOR AREA (LOCATIONS 0-1000).

2.4 EXECUTION TIMES

EXECUTION TIME IS DEPENDENT ON TYPE OF MEMORY, AND AMOUNT OF MEMORY. WORSE CASE RUN TIMES WITH 900NS MEMORYS ARE:

- A. FOR NON-PARITY MEMORY
  - FIRST PASS: 45 SECONDS + 3 SECONDS PER 4K
  - FULL PASS: 3 MINUTES PER 4K
  - ITERATION INHIBITED: 45 SECONDS PER 4K
- B. FOR PARITY MEMORY
  - FIRST PASS: 45 SECONDS +10 SECONDS PER 4K
  - FULL PASS: 4 MINUTES PER 4K
  - ITERATION INHIBITED: 1 MINUTE PER 4K

3.0 ERROR INFORMATION

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## 3.1 ERROR REPORTING

THERE ARE A TOTAL OF 31(8) TYPES OF ERROR REPORTS GENERATED BY THE PROGRAM. SOME OF THE KEY COLUMN HEADING MNEMONICS ARE DESCRIBED BELOW FOR CLARITY:

PC = PROGRAM COUNTER OF ERROR DETECTION CODE.  
(V/PC=P/PC)

V/PC = VIRTUAL PROGRAM COUNTER. THIS IS WHERE THE ERROR DETECTION CODE CAN BE FOUND IN THE PROGRAM LISTING.

P/PC = PHYSICAL PROGRAM COUNTER. THIS IS WHERE THE ERROR DETECTION CODE IS ACTUALLY LOCATED IN MEMORY.

TRP/PC = PHYSICAL PROGRAM COUNTER OF THE CODE WHICH CAUSED A TRAP.

MA = MEMORY ADDRESS

REG = PARITY REGISTER ADDRESS.

PS = PROCESSOR STATUS WORD.

IUT = INSTRUCTION UNDER TEST.

S/B = WHAT CONTENTS SHOULD BE.

WAS = WHAT CONTENTS WAS.

## 3.2 ERROR HALTS

WITH THE 'HALT ON ERROR' SWITCH (SW15) NOT SET THERE ARE SEVERAL PROGRAMMED 'HALTS' IN THE PROGRAM:

- A. IN THE ERROR TRAP SERVICE ROUTINE FOR UNEXPECTED TRAPS TO VECTOR 4. THIS ONE WILL OCCUR IF A 2ND TRAP TO 4 OCCURS BEFORE THE ERROR REPORT FOR THE FIRST HAS HAD A CHANCE TO BE PRINTED OUT.
- B. IN THE RELOCATION ROUTINE IF THE PROGRAM IS BEING RELOCATED BACK TO THE FIRST 8K OF MEMORY AND THE PROGRAM CODE WAS NOT ABLE TO BE TRANSFERRED PROPERLY.
- C. IN THE CASE OF ERROR REPORTING AND THERE IS NO TERMINAL TO ALLOW THE INFORMATION TRANSFER.
- D. IN THE POWER FAIL ROUTINE IF THE POWER UP SEQUENCE WAS STARTED BEFORE THE POWER DOWN SEQUENCE HAD A CHANCE TO COMPLETE ITSELF.
- E. IN THE MEMORY MAPPING ROUTINE OR ANY OF THE ADDRESS

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CONTROL ROUTINES, FAILURES TO FIND A MEANINGFUL MAP.

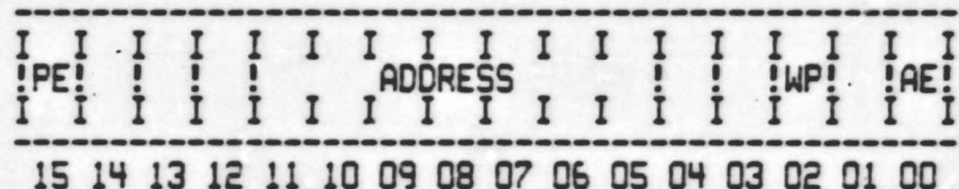
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4.0 PERFORMANCE AND PROGRESS REPORTS

NOT APPLICABLE

5.0 DEVICE INFORMATION TABLES

THE FOLLOWING IS A PICTURE VIEW OF A PARITY CONTROL STATUS REGISTER, WHICH WILL SHOW BIT ASSIGNMENTS AND DEFINITIONS, TO PROVIDE A HANDY REFERENCE:



BIT ASSIGNMENTS ARE DEFINED AS FOLLOWS:

BIT15	PARITY ERROR	
BITS 11-5	ERROR ADDRESS	HIGH ORDER ADDRESS BITS OF ADDRESS OF PARITY ERROR (BITS 17-11 OF ADDRESS)
BIT02	WRITE WRONG PARITY	NORMAL PARITY (ODD) WHEN CLEAR; OTHER PARITY (EVEN) WHEN SET
BIT00	ACTION ENABLE	NO ACTION WHEN CLEAR TRAP TO VECTOR 114 WHEN SET

6.0 SUB-TEST SUMMARIES

6.1 SECTION 1: ADDRESS TESTS.

THESE TESTS VERIFY THE UNIQUENESS OF EVERY MEMORY ADDRESS.

TEST 1 WRITES AND READS THE VALUE OF EACH MEMORY WORD ADDRESS INTO THAT MEMORY LOCATION. AFTER ALL MEMORY HAS BEEN WRITTEN, ALL LOCATIONS ARE CHECKED AGAIN.

TEST 2 WRITES THE BYTE VALUE OF EACH ADDRESS INTO THAT BYTE LOCATION AND CHECKS IT.

TEST 3 WRITES THE COMPLEMENT OF EACH WORD ADDRESS INTO THAT LOCATION AND CHECKS IT.

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TEST 4 WRITES THE 4K BANK NUMBER INTO EACH BYTE OF THAT BANK  
AND CHECKS IT.

TEST 5 WRITES THE COMPLEMENT OF THE BANK NUMBER INTO EACH BYTE OF THAT BANK AND CHECKS IT.

6.2 SECTION 2: WORST CASE NOISE TESTS.

THESE ARE INTENDED TO APPLY MAXIMUM STRESS TO THE VARIOUS TYPES OF PDP-11 CORE MEMORIES.

TEST 6 AND TEST 7 ARE SUPPLIED TO ALLOW THE OPERATOR TO SELECT A SINGLE WORD DATA PATTERN (SA=204) AND SCOPE ON EITHER THE WRITING (DATO) IN TEST 6 OR THE READING (DATI) IN TEST 7 OF THAT DATA.

TEST 10 WRITES AND THEN CHECKS A SERIES OF SINGLE WORD PATTERNS WHICH ARE DESIGNED TO STRESS PARITY MEMORY.

TEST 11 WRITES ALL MEMORY WITH 1'S IN EVERY BIT AND THEN "RIPPLES" A "0" THROUGH IT.

TEST 12 WRITES ALL MEMORY WITH 0'S IN EVERY BIT AND THEN "RIPPLES" A "1" THROUGH IT.

TEST 13 WRITE A PATTERN WHICH COMPLEMENTS WHEN ADDRESS BIT 1 XOR ADDRESS BIT 8 COMPLEMENTS. THIS CREATES A "CHECKERBOARD" PATTERN IN CERTAIN MEMORY ARCHITECTURES.

TEST 14, 15, 16, AND 17 WRITE A PATTERN WHICH COMPLEMENTS WHEN ADDRESS BIT 3 XOR BIT 9 COMPLEMENTS.

TEST 20 WRITES A PATTERN WHICH COMPLEMENTS WHEN ADDRESS BIT 8 XOR BIT 13 COMPLEMENTS.

TEST 21 WRITES WRONG PARITY IN EACH BYTE OF MEMORY AND CHECKS THAT THE PARITY DETECTION LOGIC WORKS. THIS TEST IS SKIPPED FOR NON-PARITY MEMORY.

TEST 22 WRITE "RANDOM" PROGRAM CODE THROUGH MEMORY AND CHECKS IT.

6.3 SECTION 3: INSTRUCTION EXECUTION TESTS.

THIS GROUP OF TESTS PLACE INSTRUCTIONS IN THE MEMORY UNDER TEST, THEN EXECUTES THE INSTRUCTIONS, AND FINALLY, CHECKS THAT THEY EXECUTED CORRECTLY.

TEST 23 EXECUTES AN INSTRUCTION WHICH DOES A DATI AND A DATO ON THE MEMORY UNDER TEST.

TEST 24 EXECUTES AN INSTRUCTION WHICH DOES A DATI AND A DATOB ON THE LOW BYTE OF MEMORY UNDER TEST.

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TEST 25 EXECUTES AN INSTRUCTION WHICH DOES A DATI AND A  
DATOB ON THE HIGH BYTE.



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CONTINUE.) THE LOWER LIMIT ADDRESS (12) MAY BE PATCHED  
TO ANY DESIRED ADDRESS.

6.4.2 TOGGLE-IN-PROGRAM #2

THE FOLLOWING IS ALSO A TOGGLE IN PROGRAM TO BE USED WITH TOGGLE-IN-PROGRAM #1 FOR MORE COMPLETE ADDRESS TESTING. THIS PROGRAM WRITES THE COMPLEMENT VALUE OF EACH ADDRESS INTO ITSELF STARTING WITH THE UPPER LIMIT AND CONTINUING TO THE LOWER LIMIT. AFTER ALL ADDRESSES HAVE BEEN WRITTEN EACH ADDRESS IS CHECKED FOR THE CORRECT CONTENTS STARTING WITH THE LOWER LIMIT ADDRESS AND CONTINUING TO THE UPPER LIMIT. TOGGLE IN THE FOLLOWING PATCHES TO THE PROGRAM ABOVE.

THESE ARE THE PATCHES TO TOGGLE-IN-PROGRAM #1:

LOCATION	CONTENTS	MNEMONIC	COMMENT
12	100		;CHANGE LOWER LIMIT
36	001404	BEQ 4\$	;BRANCH TO PROGRAM #2

THESE ARE THE ADDITIONS TO TOGGLE-IN-PROGRAM #1:

LOCATION	CONTENTS	MNEMONIC	COMMENT
50	010402	4\$: MOV R4,R2	;GET UPPER LIMIT
52	005142	5\$: COM -(R2)	;COMPLEMENT ADDRESS
54	020201	CMP R2,R1	;CHECK IF AT LOWER LIMIT
56	001375	BNE 5\$	;LOOP UNTIL DONE
60	020204	6\$: CMP R2,R4	;CHECK IF AT UPPER LIMIT
62	001755	BEQ 1\$	;GO TO PROGRAM 1 IF DONE
64	010203	MOV R2,R3	;GET VALUE OF ADDRESS
66	005103	COM R3	;COMPLEMENT VALUE
70	020322	CMP R3,(R2)+	;CHECK ADDRESS
72	001772	BEQ 6\$	;BRANCH IF OK
74	000000	HALT	;ERROR
76	000770	BR 6\$	;GO CHECK NEXT ADDRESS

7.0 PROGRAM FUNCTIONAL FLOW CHARTS  
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8.0 PROGRAM LISTING  
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.TITLE MAINDEC-11-DZQMC-B-D: 0-124K MEMORY EXERCISER, 16K VER
.*COPYRIGHT (C) 1975
.*DIGITAL EQUIPMENT CORP.
.*MAYNARD, MASS. 01754
.*
.*PROGRAM BY BRUCE BURGESS/KEN CHAPMAN
.*
.*THIS PROGRAM WAS ASSEMBLED USING THE PDP-11 MAINDEC SYSMAC
.*PACKAGE (MAINDEC-11-DZQAC-B1),AUG 29,1975.
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.SBTTL OPERATIONAL SWITCH SETTINGS
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.*      SWITCH          USE
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.*      15             HALT ON ERROR
.*      14             LOOP ON TEST
.*      13             INHIBIT ERROR TYPEOUTS
.*      12             INHIBIT KT11 (AT START TIME ONLY)
.*      11             INHIBIT ITERATIONS
.*      10             BELL ON ERROR
.*      9              LOOP ON ERROR
.*      8              LOOP ON TEST IN SWR<4:0>
.*      7              INHIBIT PROGRAM RELOCATION
.*      6              INHIBIT PARITY ERROR DETECTION
.*      5              INHIBIT EXERCISING VECTOR AREA.
.*

.SBTTL BASIC DEFINITIONS

.*INITIAL ADDRESS OF THE STACK POINTER *** 1100 ***
STACK= 1100
.EQUIV EMT,ERROR      ;;BASIC DEFINITION OF ERROR CALL
.EQUIV IOT,SCOPE      ;;BASIC DEFINITION OF SCOPE CALL
PS= 177776           ;;PROCESSOR STATUS WORD
.EQUIV PS,PSW
STKLMT= 177774       ;;STACK LIMIT REGISTER
PIRQ= 177772         ;;PROGRAM INTERRUPT REQUEST REGISTER
DSWR= 177570         ;;HARDWARE SWITCH REGISTER
DDISP= 177570        ;;HARDWARE DISPLAY REGISTER

.*GENERAL PURPOSE REGISTER DEFINITIONS
R0= %0              ;;GENERAL REGISTER
R1= %1              ;;GENERAL REGISTER
R2= %2              ;;GENERAL REGISTER
R3= %3              ;;GENERAL REGISTER
R4= %4              ;;GENERAL REGISTER
R5= %5              ;;GENERAL REGISTER
R6= %6              ;;GENERAL REGISTER
R7= %7              ;;GENERAL REGISTER
.EQUIV R6,SP        ;;STACK POINTER
.EQUIV R7,PC        ;;PROGRAM COUNTER

.*PRIORITY LEVEL DEFINITIONS
  
```

647 000000  
 648 000040  
 649 000100  
 650 000140  
 651 000200  
 652 000240  
 653 000300  
 654 000340

PR0= 0  
 PR1= 40  
 PR2= 100  
 PR3= 140  
 PR4= 200  
 PR5= 240  
 PR6= 300  
 PR7= 340

:: PRIORITY LEVEL 0  
 :: PRIORITY LEVEL 1  
 :: PRIORITY LEVEL 2  
 :: PRIORITY LEVEL 3  
 :: PRIORITY LEVEL 4  
 :: PRIORITY LEVEL 5  
 :: PRIORITY LEVEL 6  
 :: PRIORITY LEVEL 7

655  
 656 100000  
 657 040000  
 658 020000  
 659 010000  
 660 004000  
 661 002000  
 662 001000  
 663 000400  
 664 000200  
 665 000100  
 666 000040  
 667 000020  
 668 000010  
 669 000004  
 670 000002  
 671 000001

.\*"SWITCH REGISTER" SWITCH DEFINITIONS

SW15= 100000  
 SW14= 40000  
 SW13= 20000  
 SW12= 10000  
 SW11= 4000  
 SW10= 2000  
 SW09= 1000  
 SW08= 400  
 SW07= 200  
 SW06= 100  
 SW05= 40  
 SW04= 20  
 SW03= 10  
 SW02= 4  
 SW01= 2  
 SW00= 1

.EQUIV SW09, SW9  
 .EQUIV SW08, SW8  
 .EQUIV SW07, SW7  
 .EQUIV SW06, SW6  
 .EQUIV SW05, SW5  
 .EQUIV SW04, SW4  
 .EQUIV SW03, SW3  
 .EQUIV SW02, SW2  
 .EQUIV SW01, SW1  
 .EQUIV SW00, SW0

672  
 673  
 674  
 675  
 676  
 677  
 678  
 679  
 680  
 681  
 682  
 683  
 684 100000  
 685 040000  
 686 020000  
 687 010000  
 688 004000  
 689 002000  
 690 001000  
 691 000400  
 692 000200  
 693 000100  
 694 000040  
 695 000020  
 696 000010  
 697 000004  
 698 000002  
 699 000001  
 700  
 701  
 702

.\*DATA BIT DEFINITIONS (BIT00 TO BIT15)

BIT15= 100000  
 BIT14= 40000  
 BIT13= 20000  
 BIT12= 10000  
 BIT11= 4000  
 BIT10= 2000  
 BIT09= 1000  
 BIT08= 400  
 BIT07= 200  
 BIT06= 100  
 BIT05= 40  
 BIT04= 20  
 BIT03= 10  
 BIT02= 4  
 BIT01= 2  
 BIT00= 1

.EQUIV BIT09, BIT9  
 .EQUIV BIT08, BIT8

```

703 .EQUIV BIT07,BIT7
704 .EQUIV BIT06,BIT6
705 .EQUIV BIT05,BIT5
706 .EQUIV BIT04,BIT4
707 .EQUIV BIT03,BIT3
708 .EQUIV BIT02,BIT2
709 .EQUIV BIT01,BIT1
710 .EQUIV BIT00,BIT0
711
712 ;*BASIC "CPU" TRAP VECTOR ADDRESSES
713 000004 ERRVEC= 4 ;: TIME OUT AND OTHER ERRORS
714 000010 RESVEC= 10 ;: RESERVED AND ILLEGAL INSTRUCTIONS
715 000014 TBITVEC=14 ;: "T" BIT
716 000014 TRTVEC= 14 ;: TRACE TRAP
717 000014 BPTVEC= 14 ;: BREAKPOINT TRAP (BPT)
718 000020 IOTVEC= 20 ;: INPUT/OUTPUT TRAP (IOT) **SCOPE**
719 000024 PWRVEC= 24 ;: POWER FAIL
720 000030 EMTVEC= 30 ;: EMULATOR TRAP (EMT) **ERROR**
721 000034 TRAPVEC=34 ;: "TRAP" TRAP
722 000060 TKVEC= 60 ;: TTY KEYBOARD VECTOR
723 000064 TPVEC= 64 ;: TTY PRINTER VECTOR
724 000240 PIRQVEC=240 ;: PROGRAM INTERRUPT REQUEST VECTOR
725
726
727
728 .SBTTL MEMORY MANAGEMENT DEFINITIONS
729
730 ;*KT11 VECTOR ADDRESS
731
732 000250 MMVEC= 250
733
734 ;*KT11 STATUS REGISTER ADDRESSES
735
736 177572 SR0= 177572
737 177574 SR1= 177574
738 177576 SR2= 177576
739 172516 SR3= 172516
740
741 ;*KERNAL "I" PAGE DESCRIPTOR REGISTERS
742
743 172300 KIPDR0= 172300
744 172302 KIPDR1= 172302
745 172304 KIPDR2= 172304
746 172306 KIPDR3= 172306
747 172310 KIPDR4= 172310
748 172312 KIPDR5= 172312
749 172314 KIPDR6= 172314
750 172316 KIPDR7= 172316
751
752 ;*KERNAL "I" PAGE ADDRESS REGISTERS
753
754 172340 KIPAR0= 172340
755 172342 KIPAR1= 172342
756 172344 KIPAR2= 172344
757 172346 KIPAR3= 172346
758 172350 KIPAR4= 172350
    
```

```

759      172352      KIPAR5= 172352
760      172354      KIPAR6= 172354
761      172356      KIPAR7= 172356
762
763      000000      UP = 0          ;CODE FOR UPWARDS MAP IN MEM MGMT PDR'S
764      000006      RW = 6          ;CODE FOR READ/WRITE IN MEM MGMT PDR'S
765
766      ;* PARITY MEMORY DEFINITIONS.
767      000004      WWP=4          ;WRITE WRONG PARITY
768      000001      AE=1          ;PARITY ACTION ENABLE
769      000114      PARVEC=114      ;PARITY TRAP VECTOR
770
771      ;* MISCELLANEOUS ASSIGNMENTS
772      017777      MASK4K= 17777      ;MASK FOR 4K ADDRESS BANK BOUNDRY.
773
774
775      .SBTTL TRAP CATCHER
776
777      000000      .=0
778      ;*ALL UNUSED LOCATIONS FROM 4 - 776 CONTAIN A ".+2,HALT"
779      ;*SEQUENCE TO CATCH ILLEGAL TRAPS AND INTERRUPTS
780      ;*LOCATION 0 CONTAINS 0 TO CATCH IMPROPERLY LOADED VECTORS
781
782      000174      000174      .=174
783      000176      000000      DISPREG: .WORD 0          ;;SOFTWARE DISPLAY REGISTER
784
785      000176      000000      SWREG: .WORD 0          ;;SOFTWARE SWITCH REGISTER
786
787      .SBTTL STARTING ADDRESS(ES)
788      000200      000137      002624      JMP @#START          ;; JUMP TO STARTING ADDRESS OF PROGRAM
789      000204      000167      002422      JMP SELECT          ;; STARTING ADDRESS TO ALLOW THE OPERATOR TO
790
791      000210      000167      000064      JMP RESTAR          ;; SELECT VARIOUS PARAMETERS.
792      000214      000167      000064      JMP RESTOR          ;; RESTART ADDRESS, USING PREVIOUS PARAMETERS.
793      000220      000167      003272      JMP TIMEOUT          ;; RESTORE LOADERS TO END OF MEMORY AND HALT.
794
795      ;TYPE OUT MEMORY MAP, BYTE BY BYTE.
796
797      .=ERRVEC
798      000004      024636      .WORD ERRTRP
799      000006      000000      .WORD 0
800
801      ;*****
802
803      .SBTTL ACT11 HOOKS
804      ;HOOKS REQUIRED BY ACT11
805      000010      000010      $SVPC=.          ;SAVE PC
806      000046      000046      .=46
807      000046      014546      $ENDAD          ;;1)SET LOC.46 TO ADDRESS OF $ENDAD IN .SEOP
808
809      000052      000052      .=52
810      000052      040000      .WORD BIT14      ;;2)SET LOC.52 TO BIT14
811
812      000010      000010      .=$$VPC          ;; RESTORE PC
    
```



```

807      000300
808
809
810
811
812
813
814 000300 005005
815 000302 000401
816 000304 010705
817 000306 012706 001100
818 000312 005767 001204
819 000316 001002
820 000320 000167 002314
821 000324 005767 000256
822 000330 001470
823 000332 032737 000001 177572
824 000340 001034
825 000342 012700 172300
826 000346 012701 000010
827 000352 012720 077406
828 000356 005301
829 000360 001374
830 000362 012700 172340
831 000366 005020
832 000370 012720 000200
833 000374 012720 000400
834 000400 012720 000600
835 000404 012720 001000
836 000410 012720 001200
837 000414 012720 001400
838 000420 012720 007600
839 000424 012737 000001 177572
840 000432 005000
841 000434 016701 000142
842 000440 016702 000140
843 000444 006202
844 000446 006001
845 000450 103404
846 000452 062700 000200
847 000456 100372
848 000460 000000
849 000462 010037 172340
850 000466 000137 000472
851 000472 062700 000200
852 000476 006202
853 000500 006001
854 000502 103373
855 000504 010037 172342
856 000510 000410
857 000512 016700 000062
858 000516 062700 001100
859 000522 010006
860 000524 062700 177432
861 000530 000110
862 000532 022767 000003 000042

```

```

.=300
*****
;* THE FOLLOWING ROUTINES ARE LOCATED IN THE VECTOR AREA (0-1000) SO THAT
;* THEY CAN BE PROTECTED BY SELECTING SW05 (SEE DOCUMENT FOR USE OF SW05).
;* THE CODE CAN ALSO BE RUN FROM ANY BANK OF MEMORY, ASSUMING MEMORY
;* MANAGEMENT IS DISABLED BY "CONSOLE START".
*****
RESTAR: CLR R5 ;CLEAR FLAG TO INDICATE RESTART.
        BR REST1 ;GO RESTORE PROGRAM BEFORE RESTARTING.
RESTOR: MOV PC, R5 ;PUT DATA INTO FLAG FOR RESTORE.
REST1: MOV #STACK, SP ;SET UP THE STACK POINTER.
        TST MEMMAP ;CHECK IF THE MEMORY HAS BEEN MAPPED.
        BNE REST2 ;BR IF MEMORY MAPPED.
        JMP STARTA ;GO START
REST2: TST MMAPA ;CHECK IF MEM MGMT AVAILABLE.
        BEQ 10$ ;BR IF NO MEM MGMT.
        BIT #BIT0, @#SRO ;CHECK IF MEM MGMT ACTIVE.
        BNE 2$ ;BR IF MEM MGMT ALREADY SET UP.
        MOV #KIPDR0, R0 ;POINT TO FIRST MEM MGMT DDATA REG.
        MOV #8, R1 ;SET UP COUNTER.
1$: MOV #077406, (R0)+ ;MAP FIRST 28K 1-FOR-1.
     DEC R1 ;COUNT REGESTERS.
     BNE 1$ ;BR IF MORE REG.
     MOV #KIPAR0, R0 ;POINT TO FIRST MEM MGMT ADDRESS REG.
     CLR (R0)+ ;PAR0 MAPPED INTO BANK0.
     MOV #200, (R0)+ ;PAR1 MAPPED INTO BANK1.
     MOV #400, (R0)+ ;PAR2 MAPPED INTO BANK2.
     MOV #600, (R0)+ ;PAR3 MAPPED INTO BANK3.
     MOV #1000, (R0)+ ;PAR4 MAPPED INTO BANK4.
     MOV #1200, (R0)+ ;PAR5 MAPPED INTO BANK5.
     MOV #1400, (R0)+ ;PAR6 MAPPED INTO BANK6.
     MOV #7600, (R0)+ ;PAR7 MAPPED INTO BANK37.
     MOV #BIT0, @#SRO ;ENABLE MEM MGMT.
2$: CLR R0 ;INIT TEMP PAR REG.
     MOV PRGMAP, R1 ;GET THE PROGRAM MAP...LO 64K.
     MOV PRGMAP+2, R2 ;...HI 64K.
3$: ASR R2 ;SHIFT THE MAP POINTER...HI
     ROR R1 ;...LO.
     BCS 4$ ;BR WHEN FIRST BANK FOUND.
     ADD #200, R0 ;UPDATE TMP PAR TO NEXT BANK.
     BPL 3$ ;BR IF MORE.
     HALT ;FATAL ERROR!!! MAP EMPTY?
4$: MOV R0, @#KIPAR0 ;PUT TEMP PAR INTO FIRST PAR.
     JMP @#5$ ;JUMP INTO PROGRAM IF NOT THERE ALREADY.
5$: ADD #200, R0 ;KEEP UPDATING TEMP PAR REG.
     ASR R2 ;SHIFT POINTER...HI
     ROR R1 ;...LO
     BCC 5$ ;BR IF TOP BANK NOT YET FOUND.
     MOV R0, @#KIPAR1 ;SET UP SECOND PROGRAM ANK POINTER.
     BR 20$ ;BR TO RELOCATE SECTION.
10$: MOV RELOCF, R0 ;GET RELOCATION FACTOR.
      ADD #STACK, R0 ;SET UP STACK POINTER.
      MOV R0, SP ;SET STACK TO RELOCATE PROGRAM.
      ADD #20$-STACK, R0 ;ADJUST R0 TO RELOCATED "20$" ADDRESS.
      JMP (R0) ;GO TO "20$" (RELOCATED).
20$: CMP #3, PRGMAP ;CHECK IF PROGRAM IS IN BANKS 0 AND 1.

```

# M02

MAINDEC-11-DZQMC-B-D: 0-124K MEMORY EXERCISER, 16K VER  
 DZQMCB.P11 ACT11 HOOKS

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```

863 000540 001402
864 000542 004767 016616
865 000546 005705
866 000550 001006
867 000552 005067 000410
868 000556 105067 000320
869 000562 000167 004576
870 000566 004767 017000
871 000572 000000
872 000574 000167 002040
873
874
875
876 000600 000000
877 000602 000000 000000
878 000606 000000
  
```

```

      BEQ      21$
      JSR      PC,
21$:   TST      R5
      BNE     22$
      CLR     $TIMES
      CLRB    $STNM
      JMP     START1
22$:   JSR      PC,
      HALT
      JMP     STARTA
; * THE FOLLOWING LOCATIONS ARE USED BY THE ABOVE ROUTINE AND MUST BE LOCATED
; * BELOW 1000 TO INSURE CORRECT OPERATION UNDER THE WIDEST VARIETY OF
; * CIRCUMSTANCES.
RELOC: .WORD  0 ;CONTAINS RELOCATION FACTOR (NO MEM MGMT)
PRGMAP: .WORD 0,0 ;PROGRAM MAP - WHERE THE PROGRAM IS LOCATED
MMAVA: .WORD  0 ;MEMORY MANAGEMENT AVAILABLE FLAG.
      RELO    ;BR IF IN BANKS 0 AND 1.
           ;RELOCATE THE PROGRAM BACK TO BANKS 0 AND 1.
           ;CHECK RESTART/RESTORE FLAG.
           ;BR IF RESTORE.
           ;CLEAN UP BEFORE STARTING.
      RESLDR  ;RESTART WITH PREVIOUSLY SELECTED PARAMETERS.
           ;RESTORE THE LOADERS TO THE "TOP" OF MEMORY.
           ;HALT AFTER RESTORING THE LOADERS.
           ;CONTINUE WILL RESTART THE PROGRAM.
  
```



\*\*\*\*\*

.SBTTL COMMON TAGS

;\*THIS TABLE CONTAINS VARIOUS COMMON STORAGE LOCATIONS  
;\*USED IN THE PROGRAM.

```

001100
001100
001100
001102
001103
001104
001106
001110
001112
001114
001115
001116
001120
001122
001124
001126
001130
001132
001134
001136
001140
001142
001144
001146
001150
001152
001153
001154
001155
001156
001160
001162
001164
001166
001170
001172
001176
001177
001200
000377
000012

```

```

SCMTAG:      .=1100
              .WORD      0
STSTNM:      .BYTE      00000000
SERFLG:      .BYTE      00000000
SICNT:       .WORD      00000000
SLPADR:      .WORD      00000000
SLPERR:      .WORD      00000000
SERTTL:      .WORD      00000000
SITEMB:      .BYTE      00000001
SERMAX:      .BYTE      00000000
SERAPC:      .WORD      00000000
SGDADR:      .WORD      00000000
SBDADR:      .WORD      00000000
SGDDAT:      .WORD      00000000
SBDAT:       .WORD      00000000
              .WORD      00000000
              .WORD      00000000
              .WORD      00000000
SWR:         .WORD      DSWR
DISPLAY:     .WORD      DDISP
STKS:        177560
STKB:        177562
STPS:        177564
STPB:        177566
SNUL:       .BYTE      00000000
SFILLS:     .BYTE      00000002
SFILLC:     .BYTE      00000012
STPFLG:     .BYTE      00000000
STMP0:      .WORD      00000000
STMP1:      .WORD      00000000
STMP2:      .WORD      00000000
STMP3:      .WORD      00000000
STIMES:     0
SESCAPE:    0
SBELL:      .ASCIZ    <207><377><377>
SQUES:      .ASCII    ???
SCRLF:      .ASCII    <15>
SLF:        .ASCIZ    <12>

```

```

;; START OF COMMON TAGS
;; CONTAINS THE TEST NUMBER
;; CONTAINS ERROR FLAG
;; CONTAINS SUBTEST ITERATION COUNT
;; CONTAINS SCOPE LOOP ADDRESS
;; CONTAINS SCOPE RETURN FOR ERRORS
;; CONTAINS TOTAL ERRORS DETECTED
;; CONTAINS ITEM CONTROL BYTE
;; CONTAINS MAX. ERRORS PER TEST
;; CONTAINS PC OF LAST ERROR INSTRUCTION
;; CONTAINS ADDRESS OF 'GOOD' DATA
;; CONTAINS ADDRESS OF 'BAD' DATA
;; CONTAINS 'GOOD' DATA
;; CONTAINS 'BAD' DATA
;; RESERVED--NOT TO BE USED

;; ADDRESS OF SWITCH REGISTER
;; ADDRESS OF DISPLAY REGISTER
;; TTY KBD STATUS
;; TTY KBD BUFFER
;; TTY PRINTER STATUS REG. ADDRESS
;; TTY PRINTER BUFFER REG. ADDRESS
;; CONTAINS NULL CHARACTER FOR FILLS
;; CONTAINS # OF FILLER CHARACTERS REQUIRED
;; INSERT FILL CHARS. AFTER A "LINE FEED"
;; "TERMINAL AVAILABLE" FLAG (BIT<07>=0=YES)
;; USER DEFINED
;; USER DEFINED
;; USER DEFINED
;; USER DEFINED
;; MAX. NUMBER OF ITERATIONS
;; ESCAPE ON ERROR ADDRESS
;; CODE FOR BELL
;; QUESTION MARK
;; CARRIAGE RETURN
;; LINE FEED

```

964  
 965  
 966  
 967  
 968  
 969  
 970  
 971  
 972  
 973 001202  
 974 001204 000000  
 975 001206 000000  
 976 001210 000000  
 977 001212 000000  
 978 001214 000000  
 979 001216 000000  
 980 001220 000000  
 981 001222  
 982 001222 000  
 983 001223 000  
 984 001224 000000  
 985 001226 000000  
 986 001230 000000  
 987  
 988  
 989  
 990  
 991  
 992  
 993 001232 000  
 994 001233 000  
 995  
 996  
 997  
 998  
 999 001234 000000  
 1000  
 1001 001236 000  
 1002 001237 000  
 1003 001240 000000  
 1004 001242 000  
 1005 001243 000  
 1006 001244 000000  
 1007 001246 000  
 1008 001247 000  
 1009 001250 000000  
 1010 001252 000  
 1011 001253 000  
 1012 001254 000  
 1013 001255 000  
 1014  
 1015 001256 000000  
 1016 001260 000000  
 1017 001262 000000  
 1018 001264 000000  
 1019 001266 000000

\*\*\*\*\*  
 \*\*\*\*\*

.SBTTL APT MAILBOX-ETABLE

.EVEN  
 \$MAIL: .WORD AMSGTY :: APT MAILBOX  
 \$MSGTY: .WORD AFATAL :: MESSAGE TYPE CODE  
 \$FATAL: .WORD ATESTN :: FATAL ERROR NUMBER  
 \$TESTN: .WORD APASS :: TEST NUMBER  
 \$PASS: .WORD ADEVCT :: PASS COUNT  
 \$DEVCT: .WORD AUNIT :: DEVICE COUNT  
 \$UNIT: .WORD AMSGAD :: I/O UNIT NUMBER  
 \$MSGAD: .WORD AMSGLG :: MESSAGE ADDRESS  
 \$MSGLG: .WORD ASETABLE :: MESSAGE LENGTH  
 \$ETABLE: .WORD AENV :: APT ENVIRONMENT TABLE  
 \$ENV: .BYTE AENVM :: ENVIRONMENT BYTE  
 \$ENVM: .BYTE ASWREG :: ENVIRONMENT MODE BITS  
 \$SWREG: .WORD AUSWR :: APT SWITCH REGISTER  
 \$USWR: .WORD ACPJOP :: USER SWITCHES  
 \$CPUOP: .WORD  
 \* CPU TYPE, OPTIONS  
 \* BITS 15-11=CPU TYPE  
 \* 11/04=01, 11/05=02, 11/20=03, 11/40=04, 11/45=05  
 \* 11/70=06, PDQ=07, Q=10  
 \* BIT 10=REAL TIME CLOCK  
 \* BIT 9=FLOATING POINT PROCESSOR  
 \* BIT 8=MEMORY MANAGEMENT  
 \$MAMS1: .BYTE AMAMS1 :: HIGH ADDRESS, M.S. BYTE  
 \$MTYP1: .BYTE AMTYP1 :: MEM. TYPE, BLK#1  
 \* MEM. TYPE BYTE -- (HIGH BYTE)  
 \* 900 NSEC CORE=001  
 \* 300 NSEC BIPOLAR=002  
 \* 500 NSEC MOS=003  
 \$MADR1: .WORD AMADR1 :: HIGH ADDRESS, BLK#1  
 \* MEM. LAST ADDR.=3 BYTES, THIS WORD AND LOW OF "TYPE" ABOVE  
 \$MAMS2: .BYTE AMAMS2 :: HIGH ADDRESS, M.S. BYTE  
 \$MTYP2: .BYTE AMTYP2 :: MEM. TYPE, BLK#2  
 \$MADR2: .WORD AMADR2 :: MEM. LAST ADDRESS, BLK#2  
 \$MAMS3: .BYTE AMAMS3 :: HIGH ADDRESS, M.S. BYTE  
 \$MTYP3: .BYTE AMTYP3 :: MEM. TYPE, BLK#3  
 \$MADR3: .WORD AMADR3 :: MEM. LAST ADDRESS, BLK#3  
 \$MAMS4: .BYTE AMAMS4 :: HIGH ADDRESS, M.S. BYTE  
 \$MTYP4: .BYTE AMTYP4 :: MEM. TYPE, BLK#4  
 \$MADR4: .WORD AMADR4 :: MEM. LAST ADDRESS, BLK#4  
 \$VECT1: .BYTE AVECT1 :: INTERRUPT VECTOR#1  
 \$VECT2: .BYTE AVECT2 :: INTERRUPT VECTOR#2  
 \$PRIOR: .BYTE APRIOR :: BUS PRIORITY #1, #2  
 \* 0  
 \* SPARE, NOT USED  
 \$BASE: .WORD ABASE :: BASE ADDRESS OF EQUIPMENT UNDER TEST  
 \$DEV: .WORD ADEV :: DEVICE MAP  
 \$CDW1: .WORD ACDW1 :: CONTROLLER DESCRIPTION WORD#1  
 \$CDW2: .WORD ACDW2 :: CONTROLLER DESCRIPTION WORD#2  
 \$DDWC: .WORD ADDWC :: DEVICE DESCRIPTOR WORD#0



1076	001426	177777	000000	.WORD	-1,0
1077	001432	177777	000000	.WORD	-1,0
1078	001436	177777	000000	.WORD	-1,0
1079	001442	177777	000000	.WORD	-1,0
1080	001446	177777	000000	.WORD	-1,0
1081	001452	177777	000000	.WORD	-1,0
1082	001456	177777	000000	.WORD	-1,0
1083	001462	177777	000000	.WORD	-1,0
1084	001466	177777	000000	.WORD	-1,0
1085	001472	177777	000000	.WORD	-1,0
1086	001476	177777	000000	.WORD	-1,0
1087	001502	177777	000000	.WORD	-1,0
1088	001506	177777	000000	.WORD	-1,0
1089	001510	001342		\$ASTEND:	-1
1090				\$APTR:	\$ASTAT

```

*****
*THE FOLLOWING TAGS ARE USER DEFINED
*****
$VERPC: .WORD 0 ;VIRTUAL PC LOCATION FOR ERROR TYPEOUT ROUTINE ($ERTYP).
RESRVD: .WORD 070032 ;CORE PARITY REG BITS RESERVED FOR FUTURE USE.
;NOTE: FOR MS11 MEMORY WITH PARITY, CHANGE TO 077772.
LMAD: .WORD 0 ;LAST CONTIGUOUS MEMORY ADDRESS (+2)
LDDISP: .WORD 0 ;CONTAINS DISPLAY REGISTER IMAGE
MEMMAP: .WORD 0 ;MEMORY MAP - EACH BIT CORRESPONDS TO 4K
;FIRST WORD CONTAINS LOW (0-64K) MAP
;SECOND WORD CONTAINS HIGH (64-128K) MAP
TSTMAP: .WORD 0 ;TEST MAP - WHICH BANKS ARE SELECTED FOR TEST.
;FIRST WORD CONTAINS LOW (0-64K) MAP
;SECOND WORD CONTAINS HIGH (64-128K) MAP
SAVTST: .WORD 0 ;SAVED TEST MAP - USED DURING FIRST PASS TO ONLY
;TEST EACH BANK ONCE.
;FIRST WORD CONTAINS LOW (0-64K) MAP
;SECOND WORD CONTAINS HIGH (64-128K) MAP
PMEAP: .WORD 0 ;PARITY MAP - WHICH BANKS HAVE MEMORY PARITY
;FIRST WORD CONTAINS LOW (0-64K) MAP
;SECOND WORD CONTAINS HIGH (64-128K) MAP
BITPT: .WORD 0 ;POINTER TO CURRENT 4K BANK OF MEMORY
;FIRST WORD CONTAINS LOW (0-64K) MAP
;SECOND WORD CONTAINS HIGH (64-128K) MAP
TMPPT: .WORD 0 ;TEMPORARY POINTER FOR 2ND 4K BANK OF MEMORY
;FIRST WORD CONTAINS LOW (0-64K) MAP
;SECOND WORD CONTAINS HIGH (64-128K) MAP
MMORE: .WORD 0 ;LOOP ADDRESS FOR MULTIPLE BLOCK TESTING.
;SET UP BY "INITMM" AND "INITDN" ROUTINEES.
;USED BY "MMUP" AND "MMDOWN" ROUTINES.
SELFLG: .BYTE 0 ;OPERATOR SELECTED PARAMETERS FLAG. (SA=204)
FLAGBK: .BYTE 0 ;8K BLOCK INDICATOR. USED IN "INITMM" AND "MMUP".
OEFLG: .BYTE 0 ;ODD/EVEN FLAG USED IN PARITY MEMORY BYTE TEST.
;EVEN
FSTADR: .WORD 0 ;FIRST VIRTUAL ADDRESS TO BE TESTED.
;FIRST ADDRESS IS USER SELECTABLE.
TMPFAD: .WORD 0 ;ADJUSTED FIRST ADDRESS.
FADMSK: .WORD 0 ;BIT MASK TO ALLOW DOWNWARD ADDRESSING TESTS
;TO BREAK TO "MMDOWN" TO FIND FIRST ADDRESS.
FADMAP: .WORD 0,0 ;MAP OF BANK IN WHICH FIRST ADDRESS IS LOCATED.
LSTADR: .WORD 0 ;LAST VIRTUAL ADDRESS (+2) TO BE TESTED.

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1132                                     ;LAST ADDRESS IS USER SELECTABLE.
1133 001574 000000 TEMPLAD: .WORD 0 ;ADJUSTED LAST ADDRESS.
1134 001576 000000 LADMSK: .WORD 0 ;BIT MASK TO ALLOW UPWARD ADDRESSING TESTS
1135                                     ; TO BREAK TO "MMUP" TO FIND LAST ADDRESS.
1136 001600 000000 000000 LADMAP: .WORD 0,0 ;MAP OF BANK IN WHICH LAST ADDRESS IS LOCATED.
1137 001604 000000 BLKMSK: .WORD 0 ;BLOCK MASK, DETERMINES THE BLOCK SIZE.
1138 001606 000000 .CONST: .WORD 0 ;USER SELECTABLE CONSTANT DATA.
1139
1140 ;*****
1141 ;* RELATIVE ADDRESSING TABLE.
1142 ;* THE FOLLOWING LOCATIONS ARE MODIFIED AT RELOCATION TIME TO ALLOW
1143 ;* RELATIVE ADDRESSING TO GET THE RELOCATED VALUE OF THE ARGUMENT TAGS.
1144 ;*****
1145 001610 RADTAB:
1146 001610 001100 .STACK: STACK ;STACK POINTER INITIAL ADDRESS.
1147 001612 001514 .RESRV: RESRVD ;PARITY REGISTER RESERVED BIT MASK ADDRESS.
1148 001614 002112 .MPRO: MPRO ;MEMORY PARITY REGISTER TABLE ADDRESS.
1149 001616 002252 .MPRX: MPRX ;MEMORY PARITY REGISTER EXIST TABLE ADDRESS.
1150 001620 014124 .BRGOB: BRGOB ;"BRANCH GOBBLE" ROUTINE ADDRESS.
1151 001622 014176 .BGERR: BGERR ;"BRANCH GOBBLE" ERROR ROUTINE ADDRESS.
1152 001624 014310 .BGEXI: BGEXI ;"BRANCH GOBBLE" EXIT ROUTINE ADDRESS.
1153 001626 012456 .PBTRP: PBTRP ;PARITY BYTE TEST TRAP ROUTINE ADDRESS.
1154 001630 002064 .MPPAT: MPPATS ;MEMORY PARITY PATTERN TABLE ADDRESS.
1155 001632 017646 .PESRV: PESRV ;MEMORY PARITY ERROR TRAP ROUTINE ADDRESS.
1156 001634 002314 .EARTB: $ERRTB ;ERROR TYPEOUT TABLE PONTER.
1157 001636 000010 .EIGHT: 8 ;DECIMAL TYPE ROUTINE COUNT DESIGNATOR.
1158 001640 014346 .TST32: TST32 ;SCOPE ABORT ADR FOR WHEN NO MEM AVA FOR TEST.
1159
1160 ;*****
1161 ;* DATA CONTAINERS FOR ERROR PRINTOUT.
1162 ;*****
1162 001642 001116 001120 001124 DT1: $ERRPC,$GDADR,$GDDAT,$BDDAT,0
1163 001650 001126 000000
1164 001654 001512 001116 001120 DT2: $VERPC,$ERRPC,$GDADR,$GDDAT,$BDDAT,0
1165 001662 001124 001126 000000
1166 001670 001512 001116 001120 DT12: $VERPC,$ERRPC,$GDADR,$GDDAT,0
1167 001676 001124 000000
1168 001702 001512 001116 001156 DT14: $VERPC,$ERRPC,$TMP0,$GDADR,0
1169 001710 001120 000000
1170 001714 001512 001116 001120 DT15: $VERPC,$ERRPC,$GDADR,$TMP0,$GDDAT,$BDDAT,0
1171 001722 001156 001124 001126
1172 001730 000000
1173 001732 001512 001116 001156 DT21: $VERPC,$ERRPC,$TMP0,$GDADR,$GDDAT,$BDDAT,0
1174 001740 001120 001124 001126
1175 001746 000000
1176 001750 001156 001160 001162 DT22: $TMP0,$TMP1,$TMP2,$TMP3,$GDADR,$GDDAT,$BDDAT,0
1177 001756 001164 001120 001124
1178 001764 001126 000000
1179 001770 001512 001116 001120 DT23: $VERPC,$ERRPC,$GDADR,$BDADR,$GDDAT,$BDDAT,0
1180 001776 001122 001124 001126
1181 002004 000000
1182 002006 001512 001116 001122 DT24: $VERPC,$ERRPC,$BDADR,0
1183 002014 000000
1184 002016 001512 001116 001122 DT25: $VERPC,$ERRPC,$BDADR,$TMP0,$TMP1,0
1185 002024 001156 001160 000000
1186 002032 001512 001116 001156 DT26: $VERPC,$ERRPC,$TMP0,$TMP1,0
1187 002040 001160 000000

```



1188 002044 001156 001160 001120 DT30: \$IMPO,\$TMP1,\$GDADR,\$BDDAT,0

1189 002052 001126 000000

1190 002056 001164 000000

1191 002062 177777

1192

1193

1194

1195

1195

1197

1198 002064 125325

1199 002066 152652

1200 002070 052452

1201 002072 025125

1202 002074 102070

1203 002076 072527

1204 002100 177777

1205 002102 107030

1206 002104 152525

1207 002106 000000

1208

1209

1209 002110 000000

1210

1211

1212

1213

1214

1215

1216

1217

1218

1219

1220

1221

1222

1223

1224 002112 172101

1225 002114 000000

1226 002116 000000

1227 002120 172103

1228 002122 000000

1229 002124 000000

1230 002126 172105

1231 002130 000000

1232 002132 000000

1233 002134 172107

1234 002136 000000

1235 002140 000000

1236 002142 172111

1237 002144 000000

1238 002146 000000

1239 002150 172113

1240 002152 000000

1241 002154 000000

1242 002156 172115

1243 002160 000000

DT31: \$TMP3,0  
.WORD -1 ;TABLE TERMINATOR.

.SBTTL MEMORY PARITY PATTERNS TABLE

\*\*\*\*\*  
:THE FOLLOWING ARE THE PARITY PATTERNS EXERCISED THRUOUT MEMORY  
\*\*\*\*\*

MPPATS: 125325 ;EVEN,ODD  
152652 ;ODD,EVEN  
052452 ;EVEN,ODD  
025125 ;ODD,EVEN  
102070 ;EVEN,EVEN  
072527 ;ODD,ODD  
177777 ;EVEN,EVEN  
107030 ;ODD,ODD  
152525 ;ODD,EVEN  
0 ;EXTRA PATTERN HOLDER FOR  
MPEND: 0 ;FUTURE USE  
;TABLE TERMINATOR

.SBTTL MEMORY PARITY REGISTER ADDRESS TABLE

//////  
\* THE FOLLOWING REPRESENTS THE MEMORY PARITY REGISTER ADDRESS TABLE  
\* FROM WHICH PARITY MEMORY IS ADDRESSED & CONTROLLED:  
\*  
\* THE LEAST SIGNIFICANT BIT IN THE DEVICE ADDRESS IS SET TO A ONE (1)  
\* IF THE CONTROL IS FOUND NOT TO BE PRESENT. THE MEMORY PRESENT UNDER  
\* THE CONTROL OF EACH CONTROLLER IS REPRESENTED BY TWO (2) WORDS FOLLOWING  
\* THE DEVICE ADDRESS, EACH BIT REPRESENTING A 4K BLOCK. I.E.  
\* FIRST WORD BIT0 = 0 - 4K, BIT1 = 4 - 8K, ... BIT15 = 60 - 64K  
\* SECOND WORD BIT0 = 64 - 68K, ... BIT14 = 120 - 124K.  
//////

MPR0: 172100 +1 ;PARITY STATUS REGISTER  
0 ;CONTROL MAP (LOW 64K)  
0 ;CONTROL MAP (HIGH 64K)  
MPR1: 172102 +1 ;PARITY STATUS REGISTER  
0 ;CONTROL MAP (LOW 64K)  
0 ;CONTROL MAP (HIGH 64K)  
MPR2: 172104 +1 ;PARITY STATUS REGISTER  
0 ;CONTROL MAP (LOW 64K)  
0 ;CONTROL MAP (HIGH 64K)  
MPR3: 172106 +1 ;PARITY STATUS REGISTER  
0 ;CONTROL MAP (LOW 64K)  
0 ;CONTROL MAP (HIGH 64K)  
MPR4: 172110 +1 ;PARITY STATUS REGISTER  
0 ;CONTROL MAP (LOW 64K)  
0 ;CONTROL MAP (HIGH 64K)  
MPR5: 172112 +1 ;PARITY STATUS REGISTER  
0 ;CONTROL MAP (LOW 64K)  
0 ;CONTROL MAP (HIGH 64K)  
MPR6: 172114 +1 ;PARITY STATUS REGISTER  
0 ;CONTROL MAP (LOW 64K)

MAINDEC-11-DZQMC-B-D: 0-124K MEMORY EXERCISER, 16K VER  
DZQMCB.P11 MEMORY PARITY REGISTER ADDRESS TABLE

1244	002162	000000		0	: CONTROL MAP (HIGH 64K)
1245	002164	172117	MPR7:	172116 +1	: PARITY STATUS REGISTER
1246	002166	000000		0	: CONTROL MAP (LOW 64K)
1247	002170	000000		0	: CONTROL MAP (HIGH 64K)
1248	002172	172121	MPR8:	172120 +1	: PARITY STATUS REGISTER
1249	002174	000000		0	: CONTROL MAP (LOW 64K)
1250	002176	000000		0	: CONTROL MAP (HIGH 64K)
1251	002200	172123	MPR9:	172122 +1	: PARITY STATUS REGISTER
1252	002202	000000		0	: CONTROL MAP (LOW 64K)
1253	002204	000000		0	: CONTROL MAP (HIGH 64K)
1254	002206	172125	MPR10:	172124 +1	: PARITY STATUS REGISTER
1255	002210	000000		0	: CONTROL MAP (LOW 64K)
1256	002212	000000		0	: CONTROL MAP (HIGH 64K)
1257	002214	172127	MPR11:	172126 +1	: PARITY STATUS REGISTER
1258	002216	000000		0	: CONTROL MAP (LOW 64K)
1259	002220	000000		0	: CONTROL MAP (HIGH 64K)
1260	002222	172131	MPR12:	172130 +1	: PARITY STATUS REGISTER
1261	002224	000000		0	: CONTROL MAP (LOW 64K)
1262	002226	000000		0	: CONTROL MAP (HIGH 64K)
1263	002230	172133	MPR13:	172132 +1	: PARITY STATUS REGISTER
1264	002232	000000		0	: CONTROL MAP (LOW 64K)
1265	002234	000000		0	: CONTROL MAP (HIGH 64K)
1266	002236	172135	MPR14:	172134 +1	: PARITY STATUS REGISTER
1267	002240	000000		0	: CONTROL MAP (LOW 64K)
1268	002242	000000		0	: CONTROL MAP (HIGH 64K)
1269	002244	172137	MPR15:	172136 +1	: PARITY STATUS REGISTER
1270	002246	000000		0	: CONTROL MAP (LOW 64K)
1271	002250	000000		0	: CONTROL MAP (HIGH 64K)

: THIS IS THE END OF THE TABLE !  
MPRX: .BLKW 17. ; TABLE TO HOLD JUST PARITY STATUS REGISTERS THAT EXIST.  
; (THE EXTRA WORD IS FOR A TERMINATOR.)

.SBTTL ERROR POINTER TABLE

: \*THIS TABLE CONTAINS THE INFORMATION FOR EACH ERROR THAT CAN OCCUR.  
: \*THE INFORMATION IS OBTAINED BY USING THE INDEX NUMBER FOUND IN  
: \*LOCATION \$ITEMB. THIS NUMBER INDICATES WHICH ITEM IN THE TABLE IS PERTINENT.  
: \*NOTE1: IF \$ITEMB IS 0 THE ONLY PERTINENT DATA IS (\$ERRPC).  
: \*NOTE2: EACH ITEM IN THE TABLE CONTAINS 4 POINTERS EXPLAINED AS FOLLOWS:

: *	EM	:: POINTS TO THE ERROR MESSAGE
: *	DH	:: POINTS TO THE DATA HEADER
: *	DT	:: POINTS TO THE DATA
: *	DF	:: POINTS TO THE DATA FORMAT

1291	002314		SERRTB:		
1292			: * ITEM 1		
1293	002314	026367		DM1	: PARITY REGISTER DATA ERROR.
1294	002316	027771		DH1	: PC, REG, S/B, WAS
1295	002320	001642		DT1	: \$ERRPC, \$GDADR, \$GDDAT, \$BDDAT
1296	002322	030401		DF1	: 16, 18, 16, 16
1297			: * ITEM 2		
1298	002324	026423		DM2	: ADDRESS TEST ERROR(TST1-5).
1299	002326	030010		DH2	: V/PC, P/PC, MA, S/B, WAS

1300	002330	001654	DT2	: \$VERPC, \$ERRPC, \$GDADR, \$GDDAT, \$BDDAT
1301	002332	030405	DF2	: 16, 18, 18, 16, 16
1302			* ITEM 3	
1303	002334	026423	DM2	: ADDRESS TEST ERROR(TST1-5).
1304	002336	030010	DH2	: V/PC, P/PC, MA, S/B, WAS
1305	002340	001654	DT2	: \$VERPC, \$ERRPC, \$GDADR, \$GDDAT, \$BDDAT
1306	002342	030412	DF3	: 16, 18, 18, 8, 8
1307			* ITEM 4	
1308	002344	026457	DM4	: CONSTANT DATA ERROR(TST6-10).
1309	002346	030010	DH2	: V/PC, P/PC, MA, S/B, WAS
1310	002350	001654	DT2	: \$VERPC, \$ERRPC, \$GDADR, \$GDDAT, \$BDDAT
1311	002352	030405	DF2	: 16, 18, 18, 16, 16
1312			* ITEM 5	
1313	002354	026515	DM5	: ROTATING BIT ERROR(TST11-12).
1314	002356	030010	DH2	: V/PC, P/PC, MA, S/B, WAS
1315	002360	001654	DT2	: \$VERPC, \$ERRPC, \$GDADR, \$GDDAT, \$BDDAT
1316	002362	030405	DF2	: 16, 18, 18, 16, 16
1317			* ITEM 6	
1318	002364	026553	DM6	: 1 XOR 8 PATTERN ERROR (TST13).
1319	002366	030010	DH2	: V/PC, P/PC, MA, S/B, WAS
1320	002370	001654	DT2	: \$VERPC, \$ERRPC, \$GDADR, \$GDDAT, \$BDDAT
1321	002372	030405	DF2	: 16, 18, 18, 16, 16
1322			* ITEM 7	
1323	002374	026611	DM7	: 3 XOR 9 PATTERN ERROR(TST14-17).
1324	002376	030010	DH2	: V/PC, P/PC, MA, S/B, WAS
1325	002400	001654	DT2	: \$VERPC, \$ERRPC, \$GDADR, \$GDDAT, \$BDDAT
1326	002402	030405	DF2	: 16, 18, 18, 16, 16
1327			* ITEM 10	
1328	002404	026652	DM10	: 8 XOR 13 PATTERN ERROR(TST20).
1329	002406	030010	DH2	: V/PC, P/PC, MA, S/B, WAS
1330	002410	001654	DT2	: \$VERPC, \$ERRPC, \$GDADR, \$GDDAT, \$BDDAT
1331	002412	030405	DF2	: 16, 18, 18, 16, 16
1332			* ITEM 11	
1333	002414	026711	DM11	: PARITY MEMORY ADDRESS ERROR(TST21).
1334	002416	030010	DH2	: V/PC, P/PC, MA, S/B, WAS
1335	002420	001654	DT2	: \$VERPC, \$ERRPC, \$GDADR, \$GDDAT, \$BDDAT
1336	002422	030412	DF3	: 16, 18, 18, 8, 8
1337			* ITEM 12	
1338	002424	026755	DM12	: DATIP WITH WRONG PARITY DIDN'T TRAP(TST21).
1339	002426	030035	DH12	: V/PC, P/PC, MA, S/B
1340	002430	001670	DT12	: \$VERPC, \$ERRPC, \$GDADR, \$GDDAT
1341	002432	030412	DF3	: 16, 18, 18, 8
1342			* ITEM 13	
1343	002434	027031	DM13	: WRONG PARITY TRAPED, BUT NO REGISTER SHOWS ERROR FLAG.
1344	002436	030035	DH12	: V/PC, P/PC, MA, S/B
1345	002440	001670	DT12	: \$VERPC, \$ERRPC, \$GDADR, \$GDDAT
1346	002442	030412	DF3	: 16, 18, 18, 8
1347			* ITEM 14	
1348	002444	027121	DM14	: PARITY REGISTER NOT MAPPED AS CONTROLLING THIS ADDRESS(TST21).
1349	002446	030056	DH14	: V/PC, P/PC, REG, MA
1350	002450	001702	DT14	: \$VERPC, \$ERRPC, \$TMP0, \$GDADR
1351	002452	030417	DF14	: 16, 18, 18, 18
1352			* ITEM 15	
1353	002454	026367	DM1	: PARITY REGISTER DATA ERROR.
1354	002456	030077	DH15	: V/PC, P/PC, MAUT, REG, S/B, WAS
1355	002460	001714	DT15	: \$VERPC, \$ERRPC, \$GDADR, \$TMP0, \$GDDAT, \$BDDAT



1356	002462	030417	DF14	; 16, 18, 18, 18, 16, 16
1357			* ITEM 16	
1358	002464	027220	DM16	; MORE THAN ONE REGISTER INDICATED PARITY ERROR.
1359	002466	030056	DH14	; V/PC, P/PC, REG, MA
1360	002470	001702	DT14	; \$VERPC, \$ERRPC, \$TMPO, \$GDADR
1361	002472	030417	DF14	; 16, 18, 18, 18
1362			* ITEM 17	
1363	002474	027277	DM17	; DATA SHOULDN'T HAVE CHANGED WHEN PARITY ERROR
1364				; TRAPPED(TST21).
1365	002476	030010	DH2	; V/PC, P/PC, MA, S/B, WAS
1366	002500	001654	DT2	; \$VERPC, \$ERRPC, \$GDADR, \$GDDAT, \$BDDAT
1367	002502	030412	DF3	; 16, 18, 18, 8, 8
1368			* ITEM 20	
1369	002504	027375	DM20	; RANDOM DATA ERROR(TST22).
1370	002506	030010	DH2	; V/PC, P/PC, MA, S/B, WAS
1371	002510	001654	DT2	; \$VERPC, \$ERRPC, \$GDADR, \$GDDAT, \$BDDAT
1372	002512	030405	DF2	; 16, 18, 18, 16, 16
1373			* ITEM 21	
1374	002514	027427	DM21	; INSTRUCTION EXECUTION ERROR(TST23-30).
1375	002516	030132	DH21	; V/PC, P/PC, IUT, MA, S/B, WAS
1376	002520	001732	DT21	; \$VERPC, \$ERRPC, \$TMPO, \$GDADR, \$GDDAT, \$BDDAT
1377	002522	030425	DF21	; 16, 18, 16, 18, 16, 16
1378			* ITEM 22	
1379	002524	027476	DM22	; "BRANCH GOBBLE" ERROR(TST31).
1380	002526	030163	DH22	; V/PC, P/PC, PS, S/B, PS, WAS, MA, S/B, WAS
1381	002530	001750	DT22	; \$TMPO, \$TMP1, \$TMP2, \$TMP3, \$GDADR, \$GDDAT, \$BDDAT
1382	002532	030433	DF22	; 16, 18, 16, 16, 18, 16, 16
1383			* ITEM 23	
1384	002534	027534	DM23	; PROGRAM CODE CHANGED WHEN RELOCATED.
1385	002536	030226	DH23	; V/PC, P/PC, SRC, MA, DST, MA, S/B, WAS
1386	002540	001770	DT23	; \$VERPC, \$ERRPC, \$GDADR, \$BDADR, \$GDDAT, \$BDDAT
1387	002542	030417	DF14	; 16, 18, 18, 18, 16, 16
1388			* ITEM 24	
1389	002544	027601	DM24	; TRAPPED, BUT NO REGISTER HAD ERROR BIT SET.
1390	002546	030266	DH24	; V/PC, P/PC, TRP/PC
1391	002550	002006	DT24	; \$VERPC, \$ERRPC, \$BDADR
1392	002552	030417	DF14	; 16, 18, 18
1393			* ITEM 25	
1394	002554	027655	DM25	; TRAPPED TO 114.
1395	002556	030307	DH25	; V/PC, P/PC, TRP/PC, REG, WAS
1396	002560	002016	DT25	; \$VERPC, \$ERRPC, \$BDADR, \$TMPO, \$TMP1
1397	002562	030417	DF14	; 16, 18, 18, 18, 16
1398			* ITEM 26	
1399	002564	027675	DM26	; FAILED TO TRAP.
1400	002566	030340	DH26	; V/PC, P/PC, REG, WAS
1401	002570	002032	DT26	; \$VERPC, \$ERRPC, \$TMPO, \$TMP1
1402	002572	030405	DF2	; 16, 18, 18, 16
1403			* ITEM 27	
1404	002574	027715	DM27	; (ACTION ENABLE WASN'T SET).
1405	002576	030340	DH26	; V/PC, P/PC, REG, WAS
1406	002600	002032	DT26	; \$VERPC, \$ERRPC, \$TMPO, \$BDDAT
1407	002602	030405	DF2	; 16, 18, 18, 16
1408			* ITEM 30	
1409	002604	000000	0	; NO MESSAGE.
1410	002606	030362	DH30	; REG, WAS, MA, WAS
1411	002610	002044	DT30	; \$TMPO, \$TMP1, \$GDADR, \$BDDAT

1412 002612 030442  
1413  
1414 002614 027751  
1415 002616 000000  
1416 002620 002056  
1417 002622 030442

DF30  
;\* ITEM 31  
DM31  
0  
DT31  
DF30

;18,16,18,8  
:TRAPPED TO 4  
:NO HEADER  
:STMP3  
:18



# M03

MAINDEC-11-DZQMC-B-D:  
DZQMCB.P11

0-124K MEMORY EXERCISER, 16K VER  
START: SETUP AND MAP MEMORY

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1474 003120 011020      11$:  MOV      (R0), (R0)+ ;SEARCH FOR END OF MEMORY
1475 003122 000776      BR      11$ ;KEEP SEARCHING
1476 003124 022626      12$:  CMP      (SP)+, (SP)+ ;RESTORE STACK POINTER
1477 003126 012737 024636 000004  MOV      #ERRTRP, @#ERRVEC ;RESET TIMEOUT VECTOR.
1478 003134 010046      MOV      R0, -(SP) ;SAVE LAST MEMORY ADDRESS (CONTIGUOUS)
1479 003136 012702 002734  MOV      #1500., R2 ;SET UP WORD COUNTER
1480 003142 014041      13$:  MOV      -(R0), -(R1) ;SAVE THE LOADERS
1481 003144 005302      DEC      R2 ;COUNT THE WORDS
1482 003146 001375      BNE     13$ ;BRANCH IF MORE WORDS
1483 003150 012667 176342  MOV      (SP)+, LMAD ;SAVE LAST MEMORY ADDRESS
1484
1485
1486 003154 005067 175426      14$:  * CHECK IF MEMORY MANAGEMENT IS AVAILABLE, AND SET IT UP IF IT IS.
1487 003160 032777 010000 175750  CLR      MMAVA ;CLEAR MEM MGMT AVAILABLE FLAG
1488 003166 001014      BIT      #SW12, @SWR ;CHECK FOR INHIBIT KT11 SWITCH
1489 003170 012737 003220 000004  BNE     MAPMEM ;BRANCH IF SET
1490 003176 005037 177572  MOV      #MAPMEM, @#ERRVEC ;SET UP TIMEOUT TRAP VECTOR
1491 003202 004767 011374  CLR      @#SRO ;CLEAR MEM MGMT STATUS REG
1492 003206 005267 175374  JSR     PC, MMINIT ;MEM MGMT INITIALIZATION ROUTINE.
1493 003212 004567 020022  INC      MMAVA ;SET MEM MGMT AVAILABLE FLAG
1494 003216 025076      JSR     R5, $PRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
1495
1496
1497
1498
1499
1500
1501
1502
1503
1504
1505
1506
1507 003220 012706 001100  MAPMEM: MOV      #STACK, SP ;RESET THE STACK
1508 003224 012700 001522  MOV      #MEMMAP, R0 ;SET UP MEMORY MAP POINTER...LO 64K.
1509 003230 012701 001524  MOV      #MEMMAP+2, R1 ;...HI 64K.
1510 003234 005010      CLR      (R0) ;CLR MEMORY MAP...LO 64K.
1511 003236 005011      CLR      (R1) ;...HI 64K.
1512 003240 005002      CLR      R2 ;SET ADDRESS POINTER TO 0
1513 003242 012703 000001  MOV      #1, R3 ;SETUP 4K BANK POINTER...LO 64K.
1514 003246 005004      CLR      R4 ;...HI 64K.
1515 003250 005067 175710  CLR      $TMP3 ;INIT TEMPORARY HIGH ADDRESS BITS.
1516 003254 004567 017760  JSR     R5, $PRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
1517 003260 025143      .WORD   MEMMES ;ADDRESS OF MESSAGE TO BE TYPED
1518
1519 003262 012737 003376 000004  MOV      #2$, @#ERRVEC ;SET UP TIMEOUT VECTOR
1520 003270 011222      1$:  MOV      (R2), (R2)+ ;READ+WRITE ALL MEMORY
1521 003272 032702 017777  BIT      #MASK4K, R2 ;CHECK FOR 4K BOUNDRY
1522 003276 001374      BNE     1$ ;BRANCH IF MORE IN BANK
1523 003300 050310      BIS     R3, (R0) ;SET FLAG FOR BANK...LO 64K.
1524 003302 050411      BIS     R4, (R1) ;...HI 64K.
1525 003304 010267 175652  MOV      R2, $TMP2 ;SAVE ADDRESS POINTER.
1526 003310 005367 175646  DEC      $TMP2 ;ADJUST TO LAST ADR, LAST BANK.
1527 003314 005767 175266  TST     MMAVA ;CHECK FOR MEM MGMT.
1528 003320 001432      BEQ     3$ ;BR IF NO MEM MGMT.
1529 003322 042767 160000 175632  BIC     #160000, $TMP2 ;CLEAR BANK BITS ON RELATIVE ADDRESS.

```

# NO3

MAINDEC-11-DZQMC-B-D: 0-124K MEMORY EXERCISER, 16K VER  
 DZQMCB.P11 START: SETUP AND MAP MEMORY

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1530 003330 013705 172344      MOV      Q#KIPAR2,R5      ;SAVE KIPAR2.
1531 003334 005067 175624      CLR      $TMP3          ;MAKE SURE HI BITS ARE INIT.
1532 003340 006305           ASL      R5              ;SHIFT IT 6 PLACES.
1533 003342 006305           ASL      R5
1534 003344 006305           ASL      R5
1535 003346 006305           ASL      R5
1536 003350 006305           ASL      R5
1537 003352 006167 175606      ROL      $TMP3
1538 003356 006305           ASL      R5
1539 003360 006167 175600      ROL      $TMP3
1540 003364 060567 175572      ADD      R5, $TMP2      ;MAKE LAST ADR PHYSICAL.
1541 003370 005567 175570      ADC      $TMP3
1542 003374 000404           BR       3$             ;GO TO UPDATE POINTERS.
1543
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1545 003376 022626           ;* TIMEOUT TRAPS TO HERE
1546 003400 052702 017777      2$:  CMP      (SP)+, (SP)+ ;RESTORE THE STACK POINTER
1547 003404 005202           BIS      #MASK4K,R2     ;LAST ADDRESS OF 4K BANK
1548 003406 005767 175174      3$:  INC      R2          ;FIRST ADDRESS OF NEXT BANK.
1549 003412 001411           TST      MMAVA         ;CHECK FOR MEM MGMT
1550 003414 062737 000200 172344      BEQ      4$            ;BRANCH IF NO MEM MGMT
1551 003422 012702 040000      ADD      #200, Q#KIPAR2 ;UPDATE THIRD PAR
1552 003426 006303           MOV      #40000, R2     ;POINT TO START OF THIRD PAR
1553 003430 006104           ASL      R3            ;UPDATE LO BANK POINTER.
1554 003432 100316           ROL      R4            ;UPDATE HI BANK POINTER
1555 003434 000402           BPL      1$            ;BRANCH IF MORE MEMORY TO MAP.
1556
1557 003436 106303           4$:  BR       5$            ;EXIT WHEN DONE.
1558 003440 100313           ASLB     R3            ;UPDATE MAP POINTER
1559 003442 012737 024636 000004      5$:  BPL      1$            ;BRANCH IF NOT YET DONE
1560 003450 004767 015154      MOV      #ERRTRP, Q#ERRVEC ;RESET TIMEOUT VECTOR
1561 003454 004567 017560      JSR      PC, TYPMAP     ;GO TYPE THE MAP.
1562 003460 001177           JSR      R5, $SPRINT    ;GO PRINT OUT THE FOLLOWING MESSAGE.
1563 003462 011067 176044      .WORD   $CALF          ;ADDRESS OF MESSAGE TO BE TYPED
1564 003466 011167 176042      MOV      (R0), SAVTST   ;SET UP TEST MAP...LO 64K.
1565 003472 011000           MOV      (R1), SAVTST+2 ;...HI 64K.
1566 003474 042700 177760      MOV      (R0), R0      ;GET LOW MEM MAP
1567 003500 020027 000017      BIC      #177760, R0    ;MASK ALL BUT BOTTOM 4 BANKS
1568 003504 001530           CMP      R0, #17        ;CHECK THAT BOTTOM 16K IS ALL THERE!
1569 003506 004567 017526      BEQ      GMPR          ;BRANCH IF BOTTOM 16K EXISTS
1570 003512 025246           JSR      R5, $SPRINT    ;GO PRINT OUT THE FOLLOWING MESSAGE.
1571
1572 003514 000000      6$:  .WORD   INSUFF        ;ADDRESS OF MESSAGE TO BE TYPED
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1578 003516 012706 001100      ;*****
1579 003522 005067 175060      ;* SPECIAL ROUTINE TO TYPE OUT ALL UNIBUS ADDRESSES WHICH RESPOND TO
1580 003526 032777 010000 175402      ;* DATI, DATIP, DATO, AND DATOB.
1581 003534 001011           ;*****
1582 003536 012737 003560 000004      TIMEOUT: MOV     #STACK, SP ;SET UP THE STACK POINTER.
1583 003544 005037 177572      CLR      MMAVA         ;CLEAR MEM MGMT AVAILABLE FLAG.
1584 003550 004767 011026      BIT      #SW12, QSWR    ;CHECK IF MEM MGMT TO BE INHIBITED.
1585 003554 005267 175026      BNE     1$            ;BR IF NO MEM MGMT.
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1586 003560 15: JSR R5 $PRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
1587 003560 004567 017454 .WORD BYTES ;ADDRESS OF MESSAGE TO BE TYPED
1588 003564 025161 ;"BYTE MEMORY MAP."
1589 ;SET UP TYPE OUT FLAG.
1590 003566 005000 CLR R0 ;SET ADDRESS POINTER TO ZERO.
1591 003570 005002 CLR R2 ;SET TIME OUT VEC TO SERVICE NON-EX MEM.
1592 003572 012737 003636 000004 MOV #20$, @#ERRVEC ;DO DATI ONLY.
1593 003600 105712 10$: TSTB (R2) ;CHECK FOR WORD ADDRESS.
1594 003602 032702 000001 BIT #BIT0, R2 ;BR IF ODD BYTE ADDRESS.
1595 003606 001001 BNE 11$ ;DO DATI, DATO...NOP FOR READ ONLY MAP.
1596 003610 011212 MOV (R2), (R2) ;DO DATI, DATIP, DATOB... NOP FOR READ ONLY MAP.
1597 003612 151212 11$: BISB (R2), (R2) ;CHECK FOR PREVIOUS TYPED.
1598 003614 005700 TST R0 ;BR IF ALREADY TYPED "FROM".
1599 003616 001023 BNE 30$ ;GO PRINT OUT THE FOLLOWING MESSAGE.
1600 003620 004567 017414 JSR R5 $PRINT ;ADDRESS OF MESSAGE TO BE TYPED
1601 003624 025231 .WORD FROM ;"FROM"
1602 ;PUT THE DATA ON THE STACK.
1603 003626 010246 MOV R2, -(SP) ;DETERMINE THE PHYSICAL ADDRESS AND TYPE IT.
1604 003630 004767 021040 JSR PC, $STYPAD ;GO TO ADDRESS POINTER UPDATE.
1605 003634 000413 BR 29$
1606 ;* TIME OUTS COME HERE.
1607 003636 022626 20$: CMP (SP)+, (SP)+ ;POP TWO OFF STACK.
1608 003640 005700 TST R0 ;CHECK FOR PREVIOUS TYPED.
1609 003642 001411 BEQ 30$ ;BR IF ALREADY TYPED "TO".
1610 003644 004567 017370 JSR R5 $PRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
1611 003650 025241 .WORD TO ;ADDRESS OF MESSAGE TO BE TYPED
1612 ;"TO"
1613 ;BACK UP ONE BYTE.
1614 003652 005302 DEC R2 ;PUT THE DATA ON THE STACK.
1615 003654 010246 MOV R2, -(SP) ;DETERMINE THE PHYSICAL ADDRESS AND TYPE IT.
1616 003656 004767 021012 JSR PC, $STYPAD ;RESET ADDRESS POINTER.
1617 003662 005202 INC R2 ;RESET PREVIOUS TYPED FLAG.
1618 003664 005100 29$: COM R0 ;UPDATE ADDRESS POINTER TO NEXT BYTE.
1619 003666 005202 30$: INC R2 ;EXIT IF ZERO REACHED.
1620 003672 032702 017777 BEQ 31$ ;CHECK FOR 4K BANK BOUNDARY.
1621 003676 001340 BNE 10$ ;BR IF MORE THIS 4K BANK.
1622 003700 005767 174702 TST MMAVA ;CHECK IF MEM MGMT IS AVAILABLE.
1623 003704 001735 BEQ 10$ ;BR IF NO MEM MGMT.
1624 003706 022737 007600 172346 CMP #7600, @#KIPAR3 ;CHECK FOR END OF LAST 4K BANK.
1625 003714 001411 BEQ 31$ ;EXIT WHEN ALL DONE.
1626 003716 012702 060000 MOV #60000, R2 ;RESET VIRTUAL ADDRESS POINTER.
1627 003722 013737 172346 172344 MOV @#KIPAR3, @#KIPAR2 ;SAVE MEM MGMT REG FOR TYPED.
1628 003730 062737 000200 172346 ADD #200, @#KIPAR3 ;UPDATE MEM MGMT REG 2 TO NEXT 4K BANK.
1629 003736 000720 BR 10$ ;BR BACK TO DO NEXT BANK.
1630 003740 005700 31$: TST R0 ;CHECK PREVIOUS TYPE FLAG BEFORE EXIT.
1631 003742 001407 BEQ 32$ ;BR TO EXIT IF TYPING ALL DONE.
1632 003744 004567 017270 JSR R5 $PRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
1633 003750 025241 .WORD TO ;ADDRESS OF MESSAGE TO BE TYPED
1634 ;"TO"
1635 ;BACK ADDRESS POINTER UP ONE BYTE.
1636 003752 005302 DEC R2 ;PUT THE DATA ON THE STACK.
1637 003754 010246 MOV R2, -(SP) ;DETERMINE THE PHYSICAL ADDRESS AND TYPE IT.
1638 003756 004767 020712 JSR PC, $STYPAD ;* THIS ROUTINE IS FOR DEBUG USE ONLY.
1639 003762 000000 32$: HALT ;* TO RUN THE MAIN PROGRAM RESTART AT 200 OR 204.
1640 003764 000654 BR TIMEOUT ;LOOP BACK AND DO AGAIN UPON CONTINUE.
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003766 012704 002252  
003772 032777 000100 175136  
004000 001035  
004002 012703 002112  
004006 012737 004030 000004  
004014 042713 000001  
004020 005773 000000  
004024 012324  
004026 000403  
004030 022626  
004032 052723 000001  
004036 005023  
004040 005023  
004042 020327 002252  
004046 103762  
004050 005014  
004052 012737 024636 000004  
004060 005767 176166  
004064 001006  
004066 004567 017146  
004072 025327  
004074 005014  
004076 000167 000544

```
.SBTTL MAP PARITY REGISTERS
*****
* SEARCH FOR PARITY REGISTERS PRESENT AND TYPE ADDRESSES OF THOSE FOUND
* THAT ARE FUNCTIONAL AND HAVE CORRESPONDING PARITY MEMORY
*****
GMPR: MOV #MPRX, R4 ;SET UP POINTER TO PARITY REG EXIST TABLE.
      BIT #SW06, QSWR ;CHECK FOR INHIBIT PARITY SWITCH.
      BNE GMPRD ;BR IF INHIBIT PARITY.
      MOV #MPRO, R3 ;SET UP TABLE POINTER
      MOV #GMPRB, Q#ERRVEC ;SET UP TIMEOUT TRAP SERVICE
GMPRA: BIC #1, (R3) ;CLEAR FLAG BIT IN TABLE
      TST Q(R3) ;DOES THIS MEMORY PARITY REGISTER EXIST.
      * IF IT DOESN'T EXIST, A TIMEOUT TRAP WILL GO TO "GMPRB".
      MOV (R3)+, (R4)+ ;SAVE IT IN THE PARITY REG EXIST TABLE.
      BR GMPRC ;SKIP TIMEOUT SERVICE CODE
      * TIMEOUT COMES HERE
GMPRB: CMP (SP)+, (SP)+ ;RESTORE STACK POINTER
      BIS #1, (R3)+ ;SET FLAG TO INDICATE REGISTER NOT PRESENT
GMPRC: CLR (R3)+ ;CLEAR THE MAP...LO 64K.
      CLR (R3)+ ;...HI 64K.
      CMP R3, #MPRX ;HAVE WE CHECKED ALL REGISTERS?
      BLO GMPRA ;NO - GO BACK TO CHECK NEXT ONE
      CLR (R4) ;SET TERMINATOR IN PARITY REG EXIST TABLE.
      MOV #ERRTRP, Q#ERRVEC ;RESTORE TRAPCATCHER
      TST MPRX ;ANY PARITY REGISTERS PRESENT?
      BNE CTRLS ;YES - GO TEST CONTROLS PRESENT
      JSR R5, SPRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
      .WORD MTR ;ADDRESS OF MESSAGE TO BE TYPED
      ;"NO MEMORY PARITY REGISTERS FOUND"
GMPRD: CLR (R4) ;MAKE SURE TABLE IS CLEAR.
      JMP MANUAL ;AND SKIP ALL CONTROLS TESTING
```

```
.SBTTL TEST PARITY REGISTERS
*****
* SHOW THAT BITS 0, 2, 5 - 11, AND 15 OF EACH PARITY REGISTER PRESENT
* CAN BE SET AND CLEARED.
* THIS IS A ONCE ONLY TEST.
*****
CTRLS: MOV #MPRX, R3 ;LOAD INITIAL TABLE ADDRESS FOR A POINTER
1$: MOV (R3)+, R2 ;LOAD R2 WITH ADDRESS OF THIS PARITY REGISTER
      MOV #1, R0 ;LOAD R0 WITH VALUE OF 1ST BIT TESTED
      CLR (R2) ;INITIALIZE THE PARITY REGISTER
      MOV (R2), R1 ;READ THE CONTENTS OF THE PARITY REGISTER
      BIC RESRVD, R1 ;CLEAR BITS WHICH ARE RESERVED
      BEQ 2$ ;CHECK OTHER BITS - BRANCH IF OK
64$: JSR PC, SPRINT ;SET UP VALUES FOR ERROR PRINTING.
      JSR PC, $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
      .WORD 1 ;ERROR TYPE CODE.
2$: BIT R0, RESRVD ;IS THIS BIT RESERVED?
      BNE 3$ ;YES - DON'T TEST IT
      MOV R0, (R2) ;NO - SET THIS BIT IN THE PARITY REGISTER
      MOV (R2), R1 ;READ & SAVE CONTENTS OF THE PARITY REGISTER
      CLR (R2) ;CLEAR THE PARITY REGISTER
      BIC RESRVD, R1 ;CLEAR BIT LOCATIONS THAT ARE RESERVED
```

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1700 004160 020001
1701 004162 001405
1702 004164 004767 014370
1703 004170 004767 015642
1704 004174 000001
1705 004176
1706 004176 011201
1707 004200 046701 175310
1708 004204 001405
1709 004206 004767 014316
1710 004212 004767 015620
1711 004216 000001
1712 004220 006300
1713 004222 103346
1714 004224 005713
1715 004226 001327
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1722 004230 012703 002252
1723 004234 012733 107745
1724 004240 005713
1725 004242 001374
1726 004244 000005
1727 004246 012703 002252
1728 004252 012302
1729 004254 011201
1730 004256 005012
1731 004260 042701 077772
1732 004264 005701
1733 004266 001405
1734 004270 004767 014234
1735 004274 004767 015536
1736 004300 000001
1737 004302
1738 004302 005713
1739 004304 001362
  
```

: IMPORTANT NOTE:

```

:
:      CMP      R0,
:      BEQ      66$
65$:   JSR      PC,
:      JSR      PC,
:      .WORD    1
66$:   MOV      (R2), R1
:      BIC      RESRVD, R1
:      BEQ      3$
67$:   JSR      PC,
:      JSR      PC,
:      .WORD    1
3$:    ASL      R0
:      BCC      2$
:      TST      (R3)
:      BNE      1$
  
```

```

THE FOLLOWING TEST WILL FAIL ON A PDP-11/45 WITH
MOS PARITY REGISTERS. PATCH "RESRVD"(1514) TO 77772.
R1      ; COMPARE THE CHECK WORD WITH THE DATA READ.
:      ; BRANCH OVER ERROR CALL IF GOOD DATA.
SPRNT0  ; SET UP VALUES FOR ERROR PRINTING.
$ERROR  ; *** ERROR *** (GO TYPE A MESSAGE)
:      ; ERROR TYPE CODE.

: READ THE CONTENTS OF THE PARITY REGISTER
: CLEAR BITS WHICH ARE RESERVED
: CHECK OTHER BITS - BRANCH IF OK
SPRNT   ; SET UP VALUES FOR ERROR PRINTING.
$ERROR  ; *** ERROR *** (GO TYPE A MESSAGE)
:      ; ERROR TYPE CODE.
: ROTATE TO GET NEXT BIT TO BE TESTED
: BRANCH IF NOT DONE WITH ALL BITS
: CHECK FOR TABLE TERMINATOR.
: BR IF MORE PARITY REGISTERS.
  
```

```

*****
* SHOW THAT RESET CLEARS BITS 0,2, AND 15 OF EACH PARITY REGISTER PRESENT.
* THIS IS A ONCE ONLY TEST.
*****
  
```

```

RESCHK: MOV      #MPRX, R3      ; LOAD INITIAL TABLE ADDRESS FOR A POINTER
1$:     MOV      #107745, 3(R3)+ ; SET ALL DEFINED BITS TO A ONE (1)
:      TST      (R3)           ; CHECK FOR TABLE TERMINATOR.
:      BNE      1$            ; BRANCH IF MORE REGISTERS.
:      RESET                     ; ISSUE AN INIT TO THE WORLD.
2$:     MOV      #MPRX, R3      ; LOAD INITIAL TABLE ADDRESS FOR A POINTER
:      MOV      (R3)+, R2       ; STORE THE PARITY REGISTER ADDRESS
:      MOV      (R2), R1        ; GET CONTENTS OF REGISTER
:      CLR      (R2)           ; MAKE SURE IT IS CLEAR.
:      BIC      #77772, R1      ; MASK THE BITS RESERVED FOR FOR FUTURE USE
:      TST      R1             ; CHECK IF REST WERE CLEARED BY THE RESET
:      BEQ      65$           ; BRANCH OVER ERROR CALL IF GOOD DATA.
64$:   JSR      PC, SPRNT       ; SET UP VALUES FOR ERROR PRINTING.
:      JSR      PC, $ERROR      ; *** ERROR *** (GO TYPE A MESSAGE)
:      .WORD    1             ; ERROR TYPE CODE.
65$:   TST      (R3)           ; CHECK FOR TABLE TERMINATOR.
:      BNE      2$            ; BR IF MORE PARITY REGISTERS.
  
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 004312 012767 000001 175222  
 004320 005067 175220  
 004324 005002  
 004326 005767 174254  
 004332 001404  
 004334 012702 040000  
 004340 004767 010236  
  
 004344 005067 175166  
 004350 005067 175164  
 004354 012703 002112  
 004360 032713 000001  
 004364 001027  
 004366 012773 000004 000000  
  
 004374 011212  
 004376 005712  
 004400 042773 000004 000000  
 004406 005773 000000  
  
 004412 100014  
  
 004414 056763 175122 000002  
 004422 056763 175116 000004  
 004430 056767 175106 175100  
 004436 056767 175102 175074  
 004444 062703 000006  
 004450 020327 002252  
 004454 103741  
 004456 011212  
 004460 005767 174122  
 004464 001425  
 004466 062737 000200 172344  
 004474 006367 175042  
 004500 006167 175040  
 004504 100422

```

.SBTTL MAP PARITY MEMORY
*****
:MAP CORRESPONDENCE BETWEEN PARITY REGISTERS AND MEMORY, AND TYPE RESULTS
:NOTE THAT IF PARITY MEMORY IS NOT LOCATED CORRECTLY THAT IT IS IN ALL
:PROBABILITY DUE TO ONE OF THE FOLLOWING FAILURES:
- SETTING WRITE WRONG PARITY DIDN'T CAUSE BAD PARITY TO BE WRITTEN
- PARITY GENERATE OR DETECT LOGIC FAILED
- PARITY ERROR BIT FAILED TO SET
- PARITY BITS IN MEMORY LOCATION FAILED
- I.E. BIT STUCK AT GOOD PARITY VALUE
*****

JSR PC, CLPAR ;INITIALIZE ALL PARITY REGISTERS
MOV #1, BITPT ;INITIALIZE 4K POINTER
CLR BITPT+2 ;CLEAR HI 64K POINTER
CLR R2 ;SET ADR POINTER TO ZERO
TST MMAPA ;CHECK FOR MEM MGMT
BEQ MAPRB ;BRANCH IF NO MEM MGMT
MOV #40000, R2 ;SET ADR POINTER TO PAR2
JSR PC, MMINIT ;SET UP ALL MEMORY MGMT REGISTERS.

*****
:SET WRITE WRONG PARITY IN ALL REGISTERS PRESENT
:* THEN WRITE TEST LOCATION VIA DAT0 & READ TEST LOCATION VIA DAT1
:* THEN CLEAR WRITE WRONG PARITY IN ALL REGISTERS.
*****

MAPRB: CLR PMAP ;CLEAR THE PARITY MEMORY MAP
CLR PMAP+2
1$: MOV #MPRO, R3 ;INITIALIZE TABLE ADDRESS
2$: BIT #1, (R3) ;IS THIS REGISTER PRESENT?
BNE 3$ ;NO - GET THE NEXT ONE
MOV #WWP, 2(R3) ;YES - SET WRITE WRONG PARITY
;AND CLEAR REST OF REGISTER
MOV (R2), (R2) ;WRITE WRONG PARITY
TST (R2) ;READ WRONG PARITY
BIC #WWP, 2(R3) ;CLEAR WRITE WRONG PARITY
TST 2(R3) ;OTHERWISE, CHECK TO SEE IF THIS
;CONTROL REGISTER GOT A PARITY
;ERROR
BPL 3$ ;BRANCH IF IT DIDN'T AND CHECK
;NEXT POSSIBLE ONE
BIS BITPT, 2(R3) ;SET FLAG IN MAP FOR THIS PARITY REGISTER
BIS BITPT+2, 4(R3)
BIS BITPT, PMAP ;SET FLAG IN PARITY MAP
BIS BITPT+2, PMAP+2
3$: ADD #6, R3 ;STEP UP TO NEXT REGISTER
CMP R3, #MPRX ;ARE WE DONE WITH TABLE?
BLO 2$ ;GO BACK TO CHECK FOR ANY MORE!
MOV (R2), (R2) ;CLEAR BAD PARITY
TST MMAPA ;CHECK FOR MEM MGMT
BEQ 10$ ;BR IF NO MEM MGMT
ADD #200, 2#KIPAR2 ;UPDATE PAR TO NEXT 4K BANK.
ASL BITPT ;UPDATE BANK POINTER...LO 64K.
ROL BITPT+2 ;...HI 64K.
BMI TMAP ;BR IF ALL DONE.
  
```

```

1796 004506 036767 175030 175006 BIT BITPT, MEMMAP ;CHECK IF BANK EXISTS...LO 64K.
1797 004514 001317 BNE 1$ ;BR IF BANK EXISTS.
1798 004516 036767 175022 175000 BIT BITPT+2, MEMMAP+2 ;...HI 64K.
1799 004524 001313 BNE 1$ ;BR IF BANK EXISTS.
1800 004526 000757 BR 4$ ;BR IF BANK DOESN'T EXIST.
1801 004530 036767 175006 174764 11$: BIT BITPT, MEMMAP ;CHECK IF BANK EXISTS.
1802 004536 001306 BNE 1$ ;BR IF BANK EXISTS.
1803 004540 062702 020000 10$: ADD #20000, R2 ;UPDATE ADDRESS POINTER TO NEXT BANK.
1804 004544 106367 174772 ASLB BITPT ;MOVE POINTER TO NEXT BANK.
1805 004550 100367 BPL 11$ ;BR IF MORE TO LOOK FOR.
1806
1807
1808
1809
1809 *****
1810 * ROUTINE TO TYPE MAP OF WHERE PARITY MEMORY IS PRESENT
1810 * AND WHICH CONTROL REGISTERS CONTROL WHICH MEMORY
1810 *****
1811
1812 004552 004767 013730 TMAP: JSR PC, CLRPAR ;INITIALIZE ALL PARITY REGISTERS PRESENT
1813 004556 004567 016456 JSR R5, $PRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
1814 004562 025204 .WORD MTMAP ;ADDRESS OF MESSAGE TO BE TYPED
1815 ;"PARITY MEMORY MAP:"
1816 004564 012703 002112 MOV #MPRO, R3 ;INITIALIZE TABLE POINTER
1817 004570 032713 000001 1$: BIT #BIT0, (R3) ;CHECK IF THIS REGISTER IS PRESENT.
1818 004574 001017 BNE 2$ ;BR IF NOT PRESENT.
1819 004576 004567 016436 JSR R5, $PRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
1820 004602 025613 .WORD MX1 ;ADDRESS OF MESSAGE TO BE TYPED
1821 ;"REGISTER AT"
1822 004604 011346 MOV (R3), -(SP) ;SAVE (R3) FOR TYPEOUT
1823 ;* THE NEXT TWO INSTRUCTIONS PROVIDE AN INTERFACE TO THE $TYPOC ROUTINE
1824 ;* WIHTOUT USING A "TRAP" INSTRUCTION AS CALLED FOR BY **SYSMAC**.
1825 004606 013746 177776 MOV #PSW, -(SP) ;PUT THE PROCESSOR STATUS ON THE STACK
1826 004612 004767 017614 JSR PC, $TYPOC ;GO TO THE SUBROUTINE
1827 004616 004567 016416 JSR R5, $PRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
1828 004622 025632 .WORD MX2 ;ADDRESS OF MESSAGE TO BE TYPED
1829 ;"CONTROLS"
1830 004624 010300 MOV R3, R0 ;SET UP R0 FOR TYPMAP ROUTINE.
1831 004626 005720 TST (R0)+ ;UPDATE POINTER TO MAP.
1832 004630 004767 013774 JSR PC, TYPMAP ;GO TYPE THE MEMORY COVERED BY THIS REGISTER.
1833 004634 062703 000006 2$: ADD #6, R3 ;UPDATE TO NEXT REGISTER IN TABLE.
1834 004640 020327 002252 CMP R3, #MPRX ;ARE WE ALL DONE WITH TABLE?
1835 004644 103751 BLO 1$ ;BRANCH IF MORE REGISTERS
1836
1837 004646 012700 000014 MANUAL: MOV #12, R0 ;SET COUNTER TO CLEAR 12 WORDS.
1838 004652 012701 001560 MOV #FSTADR, R1 ;STARTING AT FSTADR.
1839 004656 005021 1$: CLR (R1)+ ;CLEAR THE LOCATIONS.
1840 004660 005300 DEC R0 ;COUNT.
1841 004662 001375 BNE 1$ ;BR IF MORE.
1842 004664 105767 174664 TSTB SELFLG ;CHECK FOR SELECT PARAMETERS STARTUP.
1843 004670 001005 BNE MANUL1 ;BR IF PARAMETERS TO BE SELECTED.
1844 004672 016767 174264 174672 MOV $TMP2, LSTADR ;SET UP VIRTUAL LAST ADDRESS.
1845 004700 000167 000402 JMP MANUL2 ;SKIP PARAMETER SELECTION SECTION.

```

*Handwritten mark*

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1846
1847
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1850 004704 012700 000001
1851 004710 005001
1852 004712 005002
1853 004714 005003
1854 004716 004567 016316
1855 004722 025670
1856
1857
1858
1859 004724 013746 177776
1860 004730 004767 016132
1861 004734 042716 000001
1862 004740 005067 174566
1863 004744 005067 174564
1864 004750 062702 020000
1865 004754 005503
1866 004756 020367 016254
1867 004762 103403
1868 004764 101006
1869 004766 020216
1870 004770 101004
1871 004772 006300
1872 004774 006101
1873 004776 100364
1874 005000 000507
1875 005002 030067 174514
1876 005006 001003
1877 005010 030167 174510
1878 005014 001501
1879 005016 016704 016214
1880 005022
1881 005022 004567 016212
1882 005026 025755
1883
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1886 005030 013746 177776
1887 005034 004767 016026
1888 005040 005716
1889 005042 001010
1890 005044 005767 016166
1891 005050 001025
1892 005052 016716 174104
1893 005056 016767 174102 016152
1894 005064 012667 174502
1895 005070 020467 016142
1896 005074 101352
1897 005076 103403
1898 005100 021667 174466
1899 005104 101346
1900 005106 032716 017777
1901 005112 001404

```

```

.SBTTL USER PARAMETER SELECTION SECTION
*****
* USER PARAMETER SELECTION SECTION IS ENTERED BY STARTING AT 204.
*****
MANUL!: MOV #BIT0, R0 ;SET UP BANK POINTER.
        CLR R1 ;...HI 64K.
        CLR R2 ;CLEAR ADDRESS POINTER.
        CLR R3 ;...HI ADDRESS BITS.
        JSR R5, $PRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
        .WORD FADMES ;ADDRESS OF MESSAGE TO BE TYPED
        ;"FIRST ADDRESS:"
; * THE NEXT TWO INSTRUCTIONS PROVIDE AN INTERFACE TO THE $RDOCT ROUTINE
; * WIHTOUT USING A "TRAP" INSTRUCTION AS CALLED FOR BY **SYSTEMAC**.
        MOV @#PSW, -(SP) ;PUT THE PROCESSOR STATUS ON THE STACK
        JSR PC, $RDOCT ;GO TO THE SUBROUTINE
        BIC #BIT0, (SP) ;MAKE SURE ADDRESS IS ON A WORD BOUNDARY.
        CLR SAVTST ;INIT TEST MAP...LO 64K.
        CLR SAVTST+2 ;...HI 64K.
1$: ADD #20000, R2 ;UPDATE ADDRESS POINTER TO NEXT BANK.
        ADC R3
        CMP R3, $HI0CT ;CHECK HI ADDRESS BITS.
        BLO 2$ ;BR IF NOT HI ENOUGH YET.
        BHI 3$ ;BR IF PAST SELECTED ADDRESS.
        CMP R2, (SP) ;CHECK THE LO ADDRESS BITS.
        BHI 3$ ;BR IF PAST SELECTED ADDRESS.
2$: ASL R0 ;UPDATE POINTER...LO 64K.
        ROL R1 ;...HI 64K.
        BPL 1$ ;BR BACK TO CHECK NEXT BANK.
        BR 17$ ;BR IF OVERFLOW.
3$: BIT R0, MEMMAP ;CHECK IF BANK EXISTS.
        BNE 4$ ;BR IF BANK EXISTS.
        BIT R1, MEMMAP+2 ;CHECK HI 64K.
        BEQ 17$ ;BR IF ADDRESS IN UN-MAPPED BANK.
4$: MOV $HI0CT, R4 ;SAVE FIRST ADR HI BITS.
10$: JSR R5, $PRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
        .WORD LADMES ;ADDRESS OF MESSAGE TO BE TYPED
        ;"LAST ADDRESS:"
; * THE NEXT TWO INSTRUCTIONS PROVIDE AN INTERFACE TO THE $RDOCT ROUTINE
; * WIHTOUT USING A "TRAP" INSTRUCTION AS CALLED FOR BY **SYSTEMAC**.
        MOV @#PSW, -(SP) ;PUT THE PROCESSOR STATUS ON THE STACK
        JSR PC, $RDOCT ;GO TO THE SUBROUTINE
        TST (SP) ;CHECK IF ADR 0 SELECTED (DEFAULT).
        BNE 11$ ;BR IF NOT 0 (DEFAULT)
        TST $HI0CT ;CHECK HI BITS.
        BNE 11$ ;BR IF NOT 0 (DEFAULT).
        MOV $TMP2, (SP) ;SET UP DEFAULT LAST ADR.
        MOV $TMP3, $HI0CT
11$: MOV (SP)+, LSTADR ;GET THE DATA.
        CMP R4, $HI0CT ;CHECK FOR LAST ADR BELOW FIRST ADR.
        BHI 10$ ;BR IF LAST BELOW FIRST.
        BLO 12$ ;BR IF LAST ABOVE FIRST.
        CMP (SP), LSTADR ;CHECK FOR LAST BELOW FIRST.
        BHI 10$ ;BR IF LAST BELOW FIRST.
12$: BIT #MASK4K, (SP) ;CHECK IF FIRST ADR ON BANK BOUNDARY.
        BEQ 13$ ;BR IF ON BOUNDARY.

```

*Handwritten notes*

1902	005114	010067	174446		MOV	R0,	FADMAP	;SET UP FIRST ADDRESS MAP.
1903	005120	010167	174444		MOV	R1,	FADMAP+2	
1904	005124	050067	174402	13\$:	BIS	R0,	SAVTST	;SET FLAG IN TEST MAP...LO 64K.
1905	005130	050167	174400		BIS	R1,	SAVTST+2	...HI 64K.
1906	005134	020367	016076	14\$:	CMP	R3,	\$HIOCT	;CHECK FOR PAST LAST ADR.
1907	005140	103404			BLO	15\$		;BR IF BELOW LAST ADR.
1908	005142	101020			BHI	16\$		;BR IF GONE PAST LAST ADR.
1909	005144	020267	174422		CMP	R2,	LSTADR	;CHECK FOR PAST LAST ADR.
1910	005150	101015			BHI	16\$		;BR IF GONE PAST LAST ADR.
1911	005152	062702	020000	15\$:	ADD	#20000, R2		;UPDATE ADDRESS POINTER.
1912	005156	005503			ADC	R3		...HI BITS.
1913	005160	006300			ASL	R0		;UPDATE BANK POINTER...LO 64K.
1914	005162	006101			ROL	R1		...HI 64K.
1915	005164	100415			BMI	17\$		;BR IF OVERFLOW.
1916	005166	030067	174330		BIT	R0,	MEMMAP	;CHECK IF THIS BANK EXISTS.
1917	005172	001354			BNE	13\$		;BR IF BANK EXISTS.
1918	005174	030167	174324		BIT	R1,	MEMMAP+2	;CHECK IF THIS BANK EXISTS.
1919	005200	001351			BNE	13\$		;BR IF BANK EXISTS.
1920	005202	000754			BR	14\$		;BR IF BANK DOESN'T EXIST.
1921	005204	030067	174312	16\$:	BIT	R0,	MEMMAP	;CHECK IF THIS BANK EXISTS.
1922	005210	001010			BNE	20\$		;BR IF IT EXISTS.
1923	005212	030167	174306		BIT	R1,	MEMMAP+2	;CHECK IF THIS BANK EXISTS.
1924	005216	001005			BNE	20\$		;BR IF IT EXISTS.
1925	005220	005726		17\$:	TST	(SP)+		;ADJUST THE STACK.
1926	005222	004567	016012		JSR	R5,	\$PRINT	;GO PRINT OUT THE FOLLOWING MESSAGE.
1927	005226	026000			.WORD	BADADR		;ADDRESS OF MESSAGE TO BE TYPED
1928								;"?ADDRESS IN UNMAPPED BANK?"
1929	005230	000606			BR	MANUAL		;LOOP BACK TO THE BEGINNING.
1930	005232	010067	174342	20\$:	MOV	R0,	LADMAP	;SET UP MAP FOR LAST ADDRESS.
1931	005236	010167	174340		MOV	R1,	LADMAP+2	
1932	005242	005767	173340	21\$:	TST	MMAVA		;CHECK FOR MEMORY MANAGEMENT.
1933	005246	001404			BEQ	22\$		;BR IF NO MEM MGMT.
1934	005250	042716	160000		BIC	#160000, (SP)		;ADJUST FSTADR TO VIRTUAL BANK 0.
1935	005254	062716	040000		ADD	#40000, (SP)		;...TO VIRTUAL BANK 2.
1936	005260	012667	174274	22\$:	MOV	(SP)+,	FSTADR	;SAVE FIRST ADDRESS OFF THE STACK.
1937	005264			30\$:				
1938	005264	004567	015750		JSR	R5,	\$PRINT	;GO PRINT OUT THE FOLLOWING MESSAGE.
1939	005270	026035			.WORD	CONST		;ADDRESS OF MESSAGE TO BE TYPED
1940								;"SELECT CONSTANT:"
1941					;* THE NEXT TWO INSTRUCTIONS PROVIDE AN INTERFACE TO THE \$RDOCT ROUTINE			
1942					;* WIHTOUT USING A "TRAP" INSTRUCTION AS CALLED FOR BY **SYSMAC**.			
1943	005272	013746	177776		MOV	@#PSW, -(SP)		;PUT THE PROCESSOR STATUS ON THE STACK
1944	005276	004767	015564		JSR	PC,	\$RDOCT	;GO TO THE SUBROUTINE
1945	005302	012667	174300		MOV	(SP)+,	.CONST	;SAVE THE CONSTANT
1946	005306	005767	173274	MANUL2:	TST	MMAVA		;CHECK IF MEM MGMT IS AVAILABLE.
1947	005312	001406			BEQ	31\$		;BR IF NO MEM MGMT.
1948	005314	042767	160000	174250	BIC	#160000, LSTADR		;ADJUST LSTADR TO VIRTUAL BANK 0.
1949	005322	062767	040000	174242	ADD	#40000, LSTADR		;...VIRTUAL BANK 2.
1950	005330	062767	000002	174234	ADD	#2, LSTADR		;ADJUST LAST ADDRESS UP ONE WORD.
1951	005336	042767	000001	174226	BIC	#BIT0, LSTADR		;MAKE SURE IT IS A WORD ADDRESS.
1952	005344	032767	017777	174220	BIT	#MASK4K, LSTADR		;CHECK IF LAST ADR IS ON BANK BOUNDARY.
1953	005352	001004			BNE	START1		;BR IF NOT ON BOUNDARY.
1954	005354	005067	174220		CLR	LADMAP		;CLEAR OUT THE LAST ADDRESS MAP.
1955	005360	005067	174216		CLR	LADMAP+2		
1956								





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1982 005432  
1983 005432 004567 013410  
1984 005436 000001  
1985  
1986 005440 000167 006702  
1987  
1988 005444 012767 000001 173534  
1989  
1990 005452 004467 007252  
1991 005456 004767 010674  
1992 005462 010012  
1993 005464 012201  
1994 005466 020001  
1995 005470 001405  
1996 005472 004767 013106  
1997 005476 004767 014334  
1998 005502 000002  
1999 005504  
2000 005504 062700 000002  
2001 005510 030502  
2002 005512 001363  
2003 005514 004767 007766  
2004  
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2006  
2007 005520 004467 007642  
2008 005524 004767 010626  
2009 005530 162700 000002  
2010 005534 014201  
2011 005536 020001  
2012 005540 001405  
2013 005542 004767 013012  
2014 005546 004767 014264  
2015 005552 000002  
2016 005554  
2017 005554 030502  
2018 005556 001364  
2019 005560 004767 010412

```

.SBTTL SECTION 1:      MEMORY ADDRESS TESTS
*****
*TEST 1      WRITE VALUE OF MEMORY ADDRESS INTO MEMORY
*      RO = DATA WRITTEN INTO MEMORY (SHOULD BE)
*      R1 = DATA READ FROM MEMORY (WAS)
*      R2 = VIRTUAL ADDRESS
*      R3 = NOT USED
*      R4 = NOT USED
*      R5 = BLOCK BOUNDARY BIT MASK.
*****
†ST1:
      JSR      R5,      $SCOPE      ;GO TO SCOPE ROUTINE.
      .WORD    1              ;MINIMUM BLOCK SIZE OF 1 WORDS
                               ;REQUIRED FOR THIS TEST.
      JMP      TST32         ;SKIP TO NEXT TEST WHEN LESS THAN ONE BLOCK
                               ;AVAILABLE FOR TEST.
                               ;;SET TEST NUMBER IN MAIL BOX
;* UPWARDS WORD ADDRESSING.
      MOV      #STN-1,$STSTN
      JSR      R4,      INITMM     ;INITIALIZE THE MEMORY ADDRESS POINTERS.
1$:      JSR      PC,      PHYADR   ;GET PHYSICAL ADDRESS INTO RO
2$:      MOV      RO,      (R2)    ;WRITE VALUE OF ADDRESS INTO ADDRESS
      MOV      (R2)+,    R1        ;GET THE DATA FROM MEMORY UNDER TEST.
      CMP      RO,      R1        ;COMPARE THE CHECK WORD WITH THE DATA READ.
      BEQ      65$          ;BRANCH OVER ERROR CALL IF GOOD DATA.
64$:     JSR      PC,      SPRT2    ;SET UP VALUES FOR ERROR PRINTING.
      JSR      PC,      $ERROR    ;*** ERROR *** (GO TYPE A MESSAGE)
      .WORD    2              ;ERROR TYPE CODE.
65$:     ADD      #2,      RO       ;ADD #2 TO PHYSICAL ADDRESS
      BIT      R5,      R2        ;CHECK FOR END OF A BLOCK.
      BNE      2$          ;BRANCH IF MORE IN CURRENT BLOCK.
      JSR      PC,      MMUP      ;FIND NEXT BLOCK AND LOOP TO 1$.
;* CHECK THAT VALUE OF MEMORY ADDRESS WAS WRITTEN CORRECTLY
;* DOWNWARDS WORD ADDRESSING.
      JSR      R4,      INITDN     ;INITIALIZE THE MEMORY ADDRESS POINTERS.
3$:      JSR      PC,      PHYADR   ;GET PHYSICAL ADDRESS INTO RO
4$:      SUB      #2,      RO       ;DEC DATA BY 2
      MOV      -(R2),    R1        ;GET THE DATA FROM MEMORY
      CMP      RO,      R1        ;COMPARE THE CHECK WORD WITH THE DATA READ.
      BEQ      67$          ;BRANCH OVER ERROR CALL IF GOOD DATA.
66$:     JSR      PC,      SPRT0    ;SET UP VALUES FOR ERROR PRINTING.
      JSR      PC,      $ERROR    ;*** ERROR *** (GO TYPE A MESSAGE)
      .WORD    2              ;ERROR TYPE CODE.
67$:     BIT      R5,      R2        ;CHECK FOR END OF A BLOCK.
      BNE      4$          ;BRANCH IF MORE IN CURRENT BLOCK.
      JSR      PC,      MMDOWN    ;FIND NEXT BLOCK AND LOOP TO $TAG1.

```

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2029 005564
2030 005564 004567 013256
2031 005570 000000
2032 005572 012767 000002 173406
2033
2034 005600 004467 007124
2035 005604 004767 010546
2036 005610 110022
2037 005612 005200
2038 005614 030502
2039 005616 001374
2040 005620 004767 007662
2041
2042
2043
2044 005624 004467 007536
2045 005630 004767 010522
2046 005634 005300
2047 005636 114201
2048 005640 120001
2049 005642 001405
2050 005644 004767 012710
2051 005650 004767 014162
2052 005654 000003
2053 005656
2054 005656 030502
2055 005660 001365
2056 005662 004767 010310
2057
2058
2059
2060
2061
2062
2063
2064
2065
2066
2067 005666
2068 005666 004567 013154
2069 005672 000000
2070 005674 012767 000003 173304
2071
2072 005702 004467 007460
2073 005706 004767 010444
2074 005712 005100
2075 005714 062700 000002

```

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*****
*TEST 2 WRITE VALUE OF MEMORY ADDRESS INTO MEMORY
* R0 = DATA WRITTEN INTO MEMORY (SHOULD BE)
* R1 = DATA READ FROM MEMORY (WAS)
* R2 = VIRTUAL ADDRESS
* R3 = NOT USED
* R4 = NOT USED
* R5 = BLOCK BOUNDARY BIT MASK.
*****
†ST2:
JSR R5, $SCOPE ;GO TO SCOPE ROUTINE.
.WORD 0 ;NO MINIMUM BLOCK SIZE REQUIRED THIS TEST.
MOV #STN-1,$TESTN ;;SET TEST NUMBER IN MAIL BOX
;* UPWARDS BYTE ADDRESSING.
JSR R4, INITMM ;INITIALIZE THE MEMORY ADDRESS POINTERS.
1$: JSR PC, PHYADR ;GET PHYSICAL ADDRESS INTO R0
2$: MOVB R0, (R2)+ ;WRITE VALUE OF ADDRESS INTO ADDRESS
INC R0 ;ADD ONE TO PHYSICAL ADDRESS
BIT R5, R2 ;CHECK FOR END OF A BLOCK.
BNE 2$ ;BRANCH IF MORE IN CURRENT BLOCK.
JSR PC, MMUP ;FIND NEXT BLOCK AND LOOP TO 1$.

;* CHECK THAT VALUE OF MEMORY ADDRESS WAS WRITTEN CORRECTLY
;* DOWNWARDS BYTE ADDRESSING.
JSR R4, INITDN ;INITIALIZE THE MEMORY ADDRESS POINTERS.
3$: JSR PC, PHYADR ;GET PHYSICAL ADDRESS INTO R0
4$: DEC R0 ;DEC DATA BY 1
MOVB -(R2), R1 ;GET THE DATA FROM MEMORY
CMPB R0, R1 ;CHECK THE DATA...LO BYTE ONLY VALID.
BEQ 65$ ;BRANCH OVER ERROR CALL IF GOOD DATA.
64$: JSR PC, SPRNTO ;SET UP VALUES FOR ERROR PRINTING.
JSR PC, $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
.WORD 3 ;ERROR TYPE CODE.
65$: BIT R5, R2 ;CHECK FOR END OF A BLOCK.
BNE 4$ ;BRANCH IF MORE IN CURRENT BLOCK.
JSR PC, MMDOWN ;FIND NEXT BLOCK AND LOOP TO $TAG1.

*****
*TEST 3 WRITE 1'S COMPLEMENT VALUE OF ADDRESS INTO ADDRESS.
* R0 = DATA WRITTEN INTO MEMORY (SHOULD BE)
* R1 = DATA READ FROM MEMORY (WAS)
* R2 = VIRTUAL ADDRESS
* R3 = NOT USED
* R4 = NOT USED
* R5 = BLOCK BOUNDARY BIT MASK.
*****
†ST3:
JSR R5, $SCOPE ;GO TO SCOPE ROUTINE.
.WORD 0 ;NO MINIMUM BLOCK SIZE REQUIRED THIS TEST.
MOV #STN-1,$TESTN ;;SET TEST NUMBER IN MAIL BOX
;* DOWNWARDS WORD ADDRESSING.
JSR R4, INITDN ;INITIALIZE THE MEMORY ADDRESS POINTERS.
1$: JSR PC, PHYADR ;GET PHYSICAL ADDRESS INTO R0
COM R0 ;COMPLEMENT THE ADR
2$: ADD #2, R0 ;+2 TO DATA--ADR GOES DOWN SO COM GOES UP

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# L04

MAINDEC-11-DZQMC-B-D:  
DZQMCB.P11 T3

0-124K MEMORY EXERCISER, 16K VER  
WRITE 1'S COMPLEMENT VALUE OF ADDRESS INTO ADDRESS.

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2076 005720 010042      MOV    R0,    -(R2)    ;PUT DATA INTO MEMORY
2077 005722 030502      BIT    R5,    R2      ;CHECK FOR END OF A BLOCK.
2078 005724 001373      BNE   2$,    ;BRANCH IF MORE IN CURRENT BLOCK.
2079 005726 004767 010244 JSR    PC,    MMDOWN  ;FIND NEXT BLOCK AND LOOP TO 1$.
2080
2081                ;* CHECK COMPLEMENT DATA WRITTEN DOWN
2082                ;* UPWARDS WORD ADDRESSING.
2083 005732 004467 006772      JSR    R4,    INITMM  ;INITIALIZE THE MEMORY ADDRESS POINTERS.
2084 005736 004767 010414 3$:   JSR    PC,    PHYADR ;GET PHYSICAL ADDRESS INTO R0
2085 005742 005100      COM   R0      ;COMPLEMENT IT
2086 005744
2087 005744 012201      MOV    (R2)+, R1      ;GET THE DATA FROM MEMORY UNDER TEST.
2088 005746 020001      CMP   R0,    R1      ;COMPARE THE CHECK WORD WITH THE DATA READ.
2089 005750 001405      BEQ   65$,    ;BRANCH OVER ERROR CALL IF GOOD DATA.
2090 005752 004767 012626 64$:  JSR    PC,    SPRT2   ;SET UP VALUES FOR ERROR PRINTING.
2091 005756 004767 014054      JSR    PC,    $ERROR  ;*** ERROR *** (GO TYPE A MESSAGE)
2092 005762 000002      .WORD 2          ;ERROR TYPE CODE.
2093 005764
2094 005764 162700 000002 65$:  SUB    #2,    R0      ;COUNT DOWN WITH ADDRESS
2095 005770 030502      BIT    R5,    R2      ;CHECK FOR END OF A BLOCK.
2096 005772 001364      BNE   4$,    ;BRANCH IF MORE IN CURRENT BLOCK.
2097 005774 004767 007506      JSR    PC,    MMUP   ;FIND NEXT BLOCK AND LOOP TO 3$.
2098
2099                ;*****
2100                ;*TEST 4      WRITE BANK # INTO ALL ADDRESSES IN A 4K BANK
2101                ;*      R0 = DATA WRITTEN INTO MEMORY (SHOULD BE)
2102                ;*      R1 = DATA READ FROM MEMORY (WAS)
2103                ;*      R2 = VIRTUAL ADDRESS
2104                ;*      R3 = NOT USED
2105                ;*      R4 = NOT USED
2106                ;*      R5 = BLOCK BOUNDARY BIT MASK.
2107                ;*****
2108 006000
2109 006000 004567 013042      JSR    R5,    $SCOPE ;GO TO SCOPE ROUTINE.
2110 006004 000000      .WORD 0          ;NO MINIMUM BLOCK SIZE REQUIRED THIS TEST.
2111 006006 012767 000004 173172 MOV    #STN-1,$STEN ;;SET TEST NUMBER IN MAIL BOX
2112                ;* UPWARDS BYTE ADDRESSING.
2113 006014 004467 00671C      JSR    R4,    INITMM  ;INITIALIZE THE MEMORY ADDRESS POINTERS.
2114 006020 004767 010406 1$:   JSR    PC,    BANKNO ;GET THE BANK NUMBER INTO R0
2115 006024 110022 2$:   MOVB   R0,    (R2)+  ;WRITE BANK # INTO ALL ADDRESSES
2116 006026 030502      BIT    R5,    R2      ;CHECK FOR END OF A BLOCK.
2117 006030 001375      BNE   2$,    ;BRANCH IF MORE IN CURRENT BLOCK.
2118 006032 004767 007450      JSR    PC,    MMUP   ;FIND NEXT BLOCK AND LOOP TO 1$.
2119
2120                ;* CHECK THAT DATA WRITTEN ABOVE CAN BE READ
2121                ;* UPWARDS BYTE ADDRESSING.
2122 006036 004467 006666      JSR    R4,    INITMM  ;INITIALIZE THE MEMORY ADDRESS POINTERS.
2123 006042 004767 010364 3$:   JSR    PC,    BANKNO ;GET THE BANK NUMBER INTO R0
2124 006046 112201 4$:   MOVB   (R2)+, R1      ;READ THE DATA OUT OF MEMORY
2125 006050 020001      CMP   R0,    R1      ;COMPARE THE CHECK WORD WITH THE DATA READ.
2126 006052 001405      BEQ   65$,    ;BRANCH OVER ERROR CALL IF GOOD DATA.
2127 006054 004767 012506 64$:  JSR    PC,    SPRT1   ;SET UP VALUES FOR ERROR PRINTING.
2128 006060 004767 013752      JSR    PC,    $ERROR  ;*** ERROR *** (GO TYPE A MESSAGE)
2129 006064 000003      .WORD 3          ;ERROR TYPE CODE.
2130 006066
2131 006066 030502      BIT    R5,    R2      ;CHECK FOR END OF A BLOCK.

```

M04

MAINDEC-11-DZQMC-B-D:  
DZQMCB.P11 T4

0-124K MEMORY EXERCISER, 16K VER  
WRITE BANK # INTO ALL ADDRESSES IN A 4K BANK

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2132 006070 001366
2133 006072 004767 007410
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2144 006076
2145 006076 004567 012744
2146 006102 000000
2147 006104 012767 000005 173074
2148
2149 006112 004467 007250
2150 006116 004767 010310
2151 006122 005100
2152 006124 110042
2153 006126 030502
2154 006130 001375
2155 006132 004767 010040
2156
2157
2158
2159 006136 004467 007224
2160 006142 004767 010264
2161 006146 005100
2162 006150 114201
2163 006152 020001
2164 006154 001405
2165 006156 004767 012376
2166 006162 004767 013650
2167 006166 000003
2168 006170
2169 006170 030502
2170 006172 001366
2171 006174 004767 007776
    
```

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BNE 4$ ;BRANCH IF MORE IN CURRENT BLOCK.
JSR PC, MMUP ;FIND NEXT BLOCK AND LOOP TO 3$.

*****
;TEST 5 WRITE 1'S COMPLEMENT OF BANK #.
; R0 = DATA WRITTEN INTO MEMORY (SHOULD BE)
; R1 = DATA READ FROM MEMORY (WAS)
; R2 = VIRTUAL ADDRESS
; R3 = NOT USED
; R4 = NOT USED
; R5 = BLOCK BOUNDARY BIT MASK.
*****
TSTS:
JSR R5, $SCOPE ;GO TO SCOPE ROUTINE.
;NO MINIMUM BLOCK SIZE REQUIRED THIS TEST.
;SET TEST NUMBER IN MAIL BOX
MOV #STN-1,$STSTN
;* DOWNWARDS BYTE ADDRESSING.
JSR R4, INITDN ;INITIALIZE THE MEMORY ADDRESS POINTERS.
1$: JSR PC, BANKNO ;GET THE BANK # INTO R0
COM R0 ;1'S COMPLEMENT OF BANK #
2$: MOVB R0, -(R2) ;PUT 1'S COM OF BANK # INTO MEMORY
BIT R5, R2 ;CHECK FOR END OF A BLOCK.
BNE 2$ ;BRANCH IF MORE IN CURRENT BLOCK.
JSR PC, MMDOWN ;FIND NEXT BLOCK AND LOOP TO 1$.

;* CHECK THAT DATA WRITTEN CAN BE READ.
;* DOWNWARDS BYTE ADDRESSING.
JSR R4, INITDN ;INITIALIZE THE MEMORY ADDRESS POINTERS.
3$: JSR PC, BANKNO ;GET THE BANK # INTO R0
COM R0 ;SET 1'S COMPLEMENT OF BANK #
4$: MOVB -(R2), R1 ;READ DATA OUT OF MEMORY
CMP R0, R1 ;COMPARE THE CHECK WORD WITH THE DATA READ.
BEQ 65$ ;BRANCH OVER ERROR CALL IF GOOD DATA.
64$: JSR PC, SPRNTO ;SET UP VALUES FOR ERROR PRINTING.
JSR PC, $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
;ERROR TYPE CODE.
;WORD 3
65$: BIT R5, R2 ;CHECK FOR END OF A BLOCK.
BNE 4$ ;BRANCH IF MORE IN CURRENT BLOCK.
JSR PC, MMDOWN ;FIND NEXT BLOCK AND LOOP TO $TAG1.
    
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2173
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2187 006200
2188 006200 004567 012642
2189 006204 000000
2190 006206 012767 000006 172772
2191 006214 016700 173366
2192 006220 004467 006504
2193 006224 010022
2194 006226 030502
2195 006230 001375
2196 005232 004767 007250
2197
2198
2199
2200
2201
2202 006236
2203 006236 004567 012604
2204 006242 000000
2205 006244 012767 000007 172734
2206 006252 016700 173330
2207 006256 004467 006446
2208 006262
2209 006262 012201
2210 006264 020001
2211 006266 001405
2212 006270 004767 012310
2213 006274 004767 013536
2214 006300 000004
2215 006302
2216 006302 030502
2217 006304 001366
2218 006306 004767 007174
2219
2220
2221
2222 006312 032777 000400 172616
2223 006320 001416
2224 006322 017746 172610
2225 006326 042716 177740
2226 006332 022726 000006
2227 006336 001007
  
```

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.SBTTL SECTION 2:      WORST CASE NOISE TESTS
*****
* THESE TESTS WRITE MEMORY WORST CASE NOISE TEST PATTERNS THROUGHOUT
* MEMORY AND CHECK THAT THEY CAN BE WRITTEN AND READ.
*****
*TEST 6      WRITE A CONSTANT INTO MEMORY.
* THE CONSTANT IS USER SELECTABLE (DEFAULT = 0).
*
* R0 = DATA WRITTEN INTO MEMORY (SHOULD BE)
* R1 = DATA READ FROM MEMORY (WAS)
* R2 = VIRTUAL ADDRESS
* R3 = NOT USED
* R4 = NOT USED
* R5 = BLOCK BOUNDARY BIT MASK.
*****
TST6:      JSR      R5,      $SCOPE      ;GO TO SCOPE ROUTINE.
           .WORD      0              ;NO MINIMUM BLOCK SIZE REQUIRED THIS TEST.
           MOV      #$STN-1,$TESTN    ;SET TEST NUMBER IN MAIL BOX
TST6A:     MOV      .CONST, R0        ;GET USER CONSTANT
           JSR      R4,      INITMM    ;INITIALIZE THE MEMORY ADDRESS POINTERS.
1$:        MOV      R0,      (R2)+    ;WRITE CONSTANT INTO MEMORY.
           BIT      R5,      R2        ;CHECK FOR END OF A BLOCK.
           BNE     1$              ;BRANCH IF MORE IN CURRENT BLOCK.
           JSR      PC,      MMUP     ;FIND NEXT BLOCK AND LOOP TO 1$.

*****
*TEST 7      READ MEMORY AND COMPARE TO CONSTANT.
* IMPORTANT: THIS TEST SHOULD NOT BE RUN WITHOUT FIRST RUNNING TEST $TN.
*****
TST7:      JSR      R5,      $SCOPE    ;GO TO SCOPE ROUTINE.
           .WORD      0              ;NO MINIMUM BLOCK SIZE REQUIRED THIS TEST.
           MOV      #$STN-1,$TESTN    ;SET TEST NUMBER IN MAIL BOX
           MOV      .CONST, R0        ;GET USER CONSTANT
           JSR      R4,      INITMM    ;INITIALIZE THE MEMORY ADDRESS POINTERS.
1$:        MOV      (R2)+, R1          ;GET THE DATA FROM MEMORY UNDER TEST.
           CMP      R0,      R1        ;COMPARE THE CHECK WORD WITH THE DATA READ.
           BEQ     65$              ;BRANCH OVER ERROR CALL IF GOOD DATA.
64$:      JSR      PC,      SPRINT2   ;SET UP VALUES FOR ERROR PRINTING.
           JSR      PC,      $ERROR    ;*** ERROR *** (GO TYPE A MESSAGE)
           .WORD      4              ;ERROR TYPE CODE.
65$:      BIT      R5,      R2        ;CHECK FOR END OF A BLOCK.
           BNE     1$              ;BRANCH IF MORE IN CURRENT BLOCK.
           JSR      PC,      MMUP     ;FIND NEXT BLOCK AND LOOP TO 1$.
* SPECIAL CHECK TO SEE IF TEST 6 IS SELECTED THRU THE SWR.
* ALLOWS THE OPERATOR TO SWITCH BACK AND FORTH BETWEEN TESTS 6 AND 7
* BY SIMPLY "TOGGLING" SW00 WHEN SW01, SW02, AND SW08 ARE SET.
           BIT      #SW08,  $SWR      ;CHECK THAT LOOP ON TEST BIT SET
           BEQ     TST10             ;BRANCH IF NOT LOOP ON TEST
           MOV      $SWR, -(SP)       ;GET SWITCH REGISTER DATA.
           BIC     #177740,(SP)      ;CLEAR NON-TEST-NUMBER SWITCHES.
           CMP     #6, (SP)+         ;CHECK IF TEST 6 IN SWITCHES.
           BNE     TST10             ;BRANCH IF NOT TEST 6
  
```

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006340 162767 000001 172534
006346 162767 000036 172532
006354 000717
006356
006356 004567 012464
006356 000000
006354 012767 000010 172614
006372 016704 173232
006372 004767 011452
006402 012400
006404 001420
006406 004467 006316
006412 010012
006414 012201
006416 020001
006420 001405
006422 004767 012156
006426 004767 013404
006432 000004
006434
006434 030502
006436 001365
006440 004767 007042
006444 000754

```

```

SUB #1 $STNM :RESET TEST NUM
SUB #TST7-TST6,SLPADR :RESET LOOP ADR
BR TST6A ;GO TO TEST 6

```

```

*****
:*TEST 10 WORSE CASE NOISE (PARITY) WORD TESTING
:* CHECK MEMORY WITH A SERIES OF PATTERNS
*****

```

```

TST10:
JSR R5, $SCOPE ;GO TO SCOPE ROUTINE.
.WORD 0 ;NO MINIMUM BLOCK SIZE REQUIRED THIS TEST.
MOV #STN-1,$STNM ;SET TEST NUMBER IN MAIL BOX
MOV MPPAT,R4 ;INITIALIZE PATTERN TABLE POINTER
1$: JSR PC,CKPMER ;CHECK FOR NON-TRAP PARITY MEMORY ERRORS.
MOV (R4)+,R0 ;GET THE DATA PATTERN.
BEQ TST11 ;BR IF END OF TABLE.
JSR R4,INITMM ;INITIALIZE THE MEMORY ADDRESS POINTERS.
2$: MOV R0,(R2) ;PUT DATA PATTERN INTO MEMORY.
MOV (R2)+,R1 ;GET THE DATA FROM MEMORY UNDER TEST.
CMP R0,R1 ;COMPARE THE CHECK WORD WITH THE DATA READ.
BEQ 65$ ;BRANCH OVER ERROR CALL IF GOOD DATA.
3$: JSR PC,SPRNT2 ;SET UP VALUES FOR ERROR PRINTING.
JSR PC,$ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
.WORD 4 ;ERROR TYPE CODE.
65$: BIT R5,R2 ;CHECK FOR END OF A BLOCK.
BNE 2$ ;BRANCH IF MORE IN CURRENT BLOCK.
JSR PC,MMUP ;FIND NEXT BLOCK AND LOOP TO 2$.
BR 1$ ;BR BACK TO DO NEXT PATTERN

```

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2257
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2259
2260 006446
2261 006446 004567 012374
2262 006452 000000
2263 006454 012767 000011 172524
2264 006462 012700 177777
2265 006466 004767 010000
2266 006472 004467 006232
2267 006476 000241
2268 006500 004767 010006
2269 006504 016201 177776
2270 006510 103402
2271 006512 020001
2272 006514 001405
2273 006516 004767 012062
2274 006522 004767 013310
2275 006526 000005
2276 006530
2277 006530 030502
2278 006532 001361
2279 006534 004767 006746
2280
2281
2282
2283
2284 006540
2285 006540 004567 012302
2286 006544 000000
2287 006546 012767 000012 172432
2288 006554 005000
2289 006556 004767 007710
2290 006562 004467 006142
2291 006566 000261
2292 006570 004767 007716
2293 006574 016201 177776
2294 006500 103002
2295 006602 020001
2296 006604 001405
2297 006606 004767 011772
2298 006612 004767 013220
2299 006616 000005
2300 006620
2301 006620 030502
2302 006622 001361
2303 006624 004767 006656

```

```

*****
*TEST 11 ROTATE A "0" BIT THROUGH A FIELD OF ONES.
*****
TST11:
JSR R5, $SCOPE ;GO TO SCOPE ROUTINE.
.WORD 0 ;NO MINIMUM BLOCK SIZE REQUIRED THIS TEST.
MOV #STN-1,$TESTN ;SET TEST NUMBER IN MAIL BOX
MOV #-1, RO ;SET CHECK WORD
JSR PC, SETCON ;PUT THE CONTENTS OF RO IN ALL MEMORY.
JSR R4, INITMM ;INITIALIZE THE MEMORY ADDRESS POINTERS.
1$: CLC ;CLEAR CARRY BIT IN PSW
JSR PC, ROTATE
MOV -2(R2), R1 ;GET RESULT
BCS 63$ ;BRANCH IF 'C' BIT WAS SET
CMP RO, R1 ;COMPARE THE CHECK WORD WITH THE DATA READ.
BEQ 64$ ;BRANCH OVER ERROR CALL IF GOOD DATA.
63$: JSR PC, SPRT2 ;SET UP VALUES FOR ERROR PRINTING.
JSR PC, $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
.WORD 5 ;ERROR TYPE CODE.
64$: BIT R5, R2 ;CHECK FOR END OF A BLOCK.
BNE 1$ ;BRANCH IF MORE IN CURRENT BLOCK.
JSR PC, MMUP ;FIND NEXT BLOCK AND LOOP TO 1$.

```

```

*****
*TEST 12 ROTATE A "1" BIT THROUGH A FIELD OF ZEROS
*****
TST12:
JSR R5, $SCOPE ;GO TO SCOPE ROUTINE.
.WORD 0 ;NO MINIMUM BLOCK SIZE REQUIRED THIS TEST.
MOV #STN-1,$TESTN ;SET TEST NUMBER IN MAIL BOX
CLR RO ;SET CHECK WORD
JSR PC, SETCON ;PUT THE CONTENTS OF RO IN ALL MEMORY
JSR R4, INITMM ;INITIALIZE THE MEMORY ADDRESS POINTERS.
1$: SEC ;SET 'C' BIT IN PSW
JSR PC, ROTATE ;GO ROTATE '1' BIT
MOV -2(R2), R1 ;GET RESULT
BCC 63$ ;BRANCH IF 'C' IS CLEAR
CMP RO, R1 ;COMPARE THE CHECK WORD WITH THE DATA READ.
BEQ 64$ ;BRANCH OVER ERROR CALL IF GOOD DATA.
63$: JSR PC, SPRT2 ;SET UP VALUES FOR ERROR PRINTING.
JSR PC, $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
.WORD 5 ;ERROR TYPE CODE.
64$: BIT R5, R2 ;CHECK FOR END OF A BLOCK.
BNE 1$ ;BRANCH IF MORE IN CURRENT BLOCK.
JSR PC, MMUP ;FIND NEXT BLOCK AND LOOP TO 1$.

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2304 :*****
2305 :*TEST 13      1 XOR 8 TEST PATTERN
2306 :*****
2307 TST13:
2308 006630 004567 012212      JSR      R5,    $SCOPE ;GO TO SCOPE ROUTINE.
2309 006634 000377              .WORD    377          ;MINIMUM BLOCK SIZE OF 128. WORDS
2310 :                               ;REQUIRED FOR THIS TEST.
2311 006636 000167 000442      JMP      TST14        ;SKIP TO NEXT TEST WHEN LESS THAN ONE BLOCK
2312 :                               ;AVAILABLE FOR TEST.
2313 006642 012767 000013 172336  MOV      #STN-1,$STEN ;SET TEST NUMBER IN MAIL BOX
2314 006650 012700 177777              MOV      #1,    RO    ;SET UP CHECK WORD.
2315 006654 005003              CLR      R3          ;SET UP COM DATA REG
2316 006656 004467 006046      JSR      R4,    INITMM ;INITIALIZE THE MEMORY ADDRESS POINTERS.
2317 006662 005100 1S:      COM      RO
2318 006664 005103              COM      R3
2319 006666 012704 000010      MOV      #8,    R4    ;SET 128. WORD COUNTER
2320 006672 010022 2S:      MOV      RO,(R2)+    ;WRITE 128. WORDS
2321 006674 010322              MOV      R3,(R2)+
2322 006676 010022              MOV      RO,(R2)+
2323 006700 010322              MOV      R3,(R2)+
2324 :
2325 006702 010022              MOV      RO,(R2)+
2326 006704 010322              MOV      R3,(R2)+
2327 006706 010022              MOV      RO,(R2)+
2328 006710 010322              MOV      R3,(R2)+
2329 :
2330 006712 010022              MOV      RO,(R2)+
2331 006714 010322              MOV      R3,(R2)+
2332 006716 010022              MOV      RO,(R2)+
2333 006720 010322              MOV      R3,(R2)+
2334 :
2335 006722 010022              MOV      RO,(R2)+
2336 006724 010322              MOV      R3,(R2)+
2337 006726 010022              MOV      RO,(R2)+
2338 006730 010322              MOV      R3,(R2)+
2339 :
2340 006732 005304              DEC      R4          ;DECREMENT 128. WORD COUNTER
2341 006734 001356              BNE     2S          ;CHECK FOR END OF A BLOCK.
2342 006736 030502              BIT     R5,    R2    ;BRANCH IF MORE IN CURRENT BLOCK.
2343 006740 001350              BNE     1S          ;FIND NEXT BLOCK AND LOOP TO 1S.
2344 006742 004767 006540      JSR      PC,    MMUP
2345 :
2346 :*****
2347 :* CHECK 1 XOR 8 TEST PATTERN WRITTEN ABOVE.
2348 :*****
2349 006746 005000              CLR      RO          ;CLEAR TEST WORD
2350 006750 004467 005754      JSR      R4,    INITMM ;INITIALIZE THE MEMORY ADDRESS POINTERS.
2351 006754 012704 000040 11S:  MOV      #32.,   R4    ;SET 128. WORD COUNTER
2352 006760 12S:
2353 006760 012201              MOV      (R2)+,   R1  ;GET THE DATA FROM MEMORY UNDER TEST.
2354 006762 020001              CMP     RO,    R1    ;COMPARE THE CHECK WORD WITH THE DATA READ.
2355 006764 001405              BEQ     65$        ;BRANCH OVER ERROR CALL IF GOOD DATA.
2356 006766 004767 011612 64S:  JSR      PC,    SPRINT2 ;SET UP VALUES FOR ERROR PRINTING.
2357 006772 004767 013040      JSR      PC,    SERROR  ;*** ERROR *** (GO TYPE A MESSAGE)
2358 006776 000006              .WORD    6          ;ERROR TYPE CODE.
2359 007000 65S:

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E05

MAINDEC-11-DZQMC-B-D:  
DZQMCB.P11 T13

0-124K MEMORY EXERCISER, 16K VER  
1 XOR 8 TEST PATTERN

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2360 007000 005100      COM      R0
2361 007002 012201      MOV      (R2)+, R1      ;GET THE DATA FROM MEMORY UNDER TEST.
2362 007004 020001      CMP      R0, R1      ;COMPARE THE CHECK WORD WITH THE DATA READ.
2363 007006 001405      BEQ      67$          ;BRANCH OVER ERROR CALL IF GOOD DATA.
2364 007010 004767 011570 66$: JSR      PC, SPRT2    ;SET UP VALUES FOR ERROR PRINTING.
2365 007014 004767 013016 JSR      PC, SERROR   ;*** ERROR *** (GO TYPE A MESSAGE)
2366 007020 000006      .WORD    6          ;ERROR TYPE CODE.
2367 007022
2368 007022 005100      COM      R0
2369 007024 012201      MOV      (R2)+, R1      ;GET THE DATA FROM MEMORY UNDER TEST.
2370 007026 020001      CMP      R0, R1      ;COMPARE THE CHECK WORD WITH THE DATA READ.
2371 007030 001405      BEQ      69$          ;BRANCH OVER ERROR CALL IF GOOD DATA.
2372 007032 004767 011546 68$: JSR      PC, SPRT2    ;SET UP VALUES FOR ERROR PRINTING.
2373 007036 004767 012774 JSR      PC, SERROR   ;*** ERROR *** (GO TYPE A MESSAGE)
2374 007042 000006      .WORD    6          ;ERROR TYPE CODE.
2375 007044
2376 007044 005100      COM      R0
2377 007046 012201      MOV      (R2)+, R1      ;GET THE DATA FROM MEMORY UNDER TEST.
2378 007050 020001      CMP      R0, R1      ;COMPARE THE CHECK WORD WITH THE DATA READ.
2379 007052 001405      BEQ      71$          ;BRANCH OVER ERROR CALL IF GOOD DATA.
2380 007054 004767 011524 70$: JSR      PC, SPRT2    ;SET UP VALUES FOR ERROR PRINTING.
2381 007060 004767 012752 JSR      PC, SERROR   ;*** ERROR *** (GO TYPE A MESSAGE)
2382 007064 000006      .WORD    6          ;ERROR TYPE CODE.
2383 007066
2384 007066 005100      COM      R0          ;COMPLEMENT TEST DATA
2385 007070 005304      DEC      R4          ;DECREMENT 128. WORD COUNTER
2386 007072 001332      BNE      12$
2387 007074 005100      COM      R0          ;COMPLEMENT TEST DATA
2388 007076 030502      BIT      R5, R2      ;CHECK FOR END OF A BLOCK.
2389 007100 001325      BNE      11$          ;BRANCH IF MORE IN CURRENT BLOCK.
2390 007102 004767 006400 JSR      PC, MMUP     ;FIND NEXT BLOCK AND LOOP TO 11$.
2391
2392
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2394
2395 007106 004467 005616 JSR      R4, INITMM   ;INITIALIZE THE MEMORY ADDRESS POINTERS.
2396 007112 012704 000040 21$: MOV      #32, R4    ;SET UP 128. WORD BLOCK COUNTER
2397 007116 005122 22$: COM      (R2)+      ;COMPLEMENT PATTERN
2398 007120 005122      COM      (R2)+
2399 007122 005122      COM      (R2)+
2400 007124 005122      COM      (R2)+
2401 007126 005304      DEC      R4          ;CHECK FOR 128. WORDS DONE.
2402 007130 001372      BNE      22$          ;BRANCH IF MORE
2403 007132 030502      BIT      R5, R2      ;CHECK FOR END OF A BLOCK.
2404 007134 001366      BNE      21$          ;BRANCH IF MORE IN CURRENT BLOCK.
2405 007136 004767 006344 JSR      PC, MMUP     ;FIND NEXT BLOCK AND LOOP TO 21$.
2406
2407
2408
2409
2410 007142 012700 177777      MOV      #-1, R0     ;INITIALIZE TEST WORD.
2411 007146 004467 005556 JSR      R4, INITMM   ;INITIALIZE THE MEMORY ADDRESS POINTERS.
2412 007152 012704 000040 31$: MOV      #32, R4    ;SET 128. WORD COUNTER
2413 007156
2414 007156 012201 32$: MOV      (R2)+, R1   ;GET THE DATA FROM MEMORY UNDER TEST.
2415 007160 020001      CMP      R0, R1      ;COMPARE THE CHECK WORD WITH THE DATA READ.

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007304  
007304 004567 011536  
007310 000777  
007312 000167 000320  
007316 012767 000014 171662  
007324 005000  
007326 012703 177777  
007332 004467 005372  
007336 004767 007216  
007342 030502  
007344 001374  
007346 004767 006134  
  
007352 005000  
007354 004467 005350  
007360 012704 000100  
007364  
007364 012201  
007366 020001  
007370 001405  
007372 004767 011206  
007376 004767 012434  
007402 000007  
007404  
007404 012201  
007406 020001  
007410 001405  
007412 004767 011166  
007416 004767 012414  
007422 000007  
007424  
007424 012201  
007426 020001  
007430 001405  
007432 004767 011146  
007436 004767 012374  
007442 000007  
007444  
007444 012201  
007446 020001  
007450 001405  
007452 004767 011126  
007456 004767 012354  
007462 000007  
007464  
007464 005100  
007466 005304  
007470 001335

```
*****  
: *TEST 14 3 XOR 9 TEST PATTERN.  
*****  
TST14:  
JSR R5, $SCOPE ;GO TO SCOPE ROUTINE.  
.WORD 777 ;MINIMUM BLOCK SIZE OF 256. WORDS  
;REQUIRED FOR THIS TEST.  
JMP TST15 ;SKIP TO NEXT TEST WHEN LESS THAN ONE BLOCK  
;AVAILABLE FOR TEST.  
MOV #STN-1, $STEN ;SET TEST NUMBER IN MAIL BOX  
.3X9: CLR R0 ;SET UP TEST DATA  
MOV #-1, R3 ;SET COM DATA REG  
JSR R4, INITMM ;INITIALIZE THE MEMORY ADDRESS POINTERS.  
1$: JSR PC, W3X9 ;WRITE 256. WORD BLOCK WITH 3 XOR 9 PAT.  
BIT R5, R2 ;CHECK FOR END OF A BLOCK.  
BNE 1$ ;BRANCH IF MORE IN CURRENT BLOCK.  
JSR PC, MMUP ;FIND NEXT BLOCK AND LOOP TO 1$.  
  
*****  
: * CHECK 3 XOR 9 TEST PATTERN WRITTEN ABOVE  
*****  
CLR R0 ;SET CHECK WORD  
11$: JSR R4, INITMM ;INITIALIZE THE MEMORY ADDRESS POINTERS.  
12$: MOV #64., R4 ;SET 256. WORD COUNTER  
MOV (R2)+, R1 ;GET THE DATA FROM MEMORY UNDER TEST.  
CMP R0, R1 ;COMPARE THE CHECK WORD WITH THE DATA READ.  
BEQ 65$ ;BRANCH OVER ERROR CALL IF GOOD DATA.  
64$: JSR PC, SPRT2 ;SET UP VALUES FOR ERROR PRINTING.  
JSR PC, $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)  
.WORD 7 ;ERROR TYPE CODE.  
65$: MOV (R2)+, R1 ;GET THE DATA FROM MEMORY UNDER TEST.  
CMP R0, R1 ;COMPARE THE CHECK WORD WITH THE DATA READ.  
BEQ 67$ ;BRANCH OVER ERROR CALL IF GOOD DATA.  
66$: JSR PC, SPRT2 ;SET UP VALUES FOR ERROR PRINTING.  
JSR PC, $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)  
.WORD 7 ;ERROR TYPE CODE.  
67$: MOV (R2)+, R1 ;GET THE DATA FROM MEMORY UNDER TEST.  
CMP R0, R1 ;COMPARE THE CHECK WORD WITH THE DATA READ.  
BEQ 69$ ;BRANCH OVER ERROR CALL IF GOOD DATA.  
68$: JSR PC, SPRT2 ;SET UP VALUES FOR ERROR PRINTING.  
JSR PC, $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)  
.WORD 7 ;ERROR TYPE CODE.  
69$: MOV (R2)+, R1 ;GET THE DATA FROM MEMORY UNDER TEST.  
CMP R0, R1 ;COMPARE THE CHECK WORD WITH THE DATA READ.  
BEQ 71$ ;BRANCH OVER ERROR CALL IF GOOD DATA.  
70$: JSR PC, SPRT2 ;SET UP VALUES FOR ERROR PRINTING.  
JSR PC, $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)  
.WORD 7 ;ERROR TYPE CODE.  
71$: COM R0 ;COMPLEMENT CHECK WORD  
DEC R4 ;DECREMENT 256. WORD COUNTER  
BNE 12$
```

```

2508 007472 005100          COM      R0          ;COMPLEMENT CHECK WORD
2509 007474 030502          BIT      R5          ;CHECK FOR END OF A BLOCK.
2510 007476 001330          BNE     11$         ;BRANCH IF MORE IN CURRENT BLOCK.
2511 007500 004767 006002    JSR     PC,        MMUP ;FIND NEXT BLOCK AND LOOP TO 11$.
2512
2513
2514
2515
2516 007504 005000          CLR     R0          ;*****
2517 007506 004467 005216    JSR     R4,        INITMM ;INITIALIZE THE MEMORY ADDRESS POINTERS.
2518 007512 012704 000100    21$:  MOV     #64.,  R4    ;SET 256. WORD COUNTER
2519 007516 012703 000004    22$:  MOV     #4,    R3    ;SET 4 WORD COUNTER
2520 007522
2521 007522 012201          MOV     (R2)+,    R1    ;GET THE DATA FROM MEMORY UNDER TEST.
2522 007524 020001          CMP     R0,        R1    ;COMPARE THE CHECK WORD WITH THE DATA READ.
2523 007526 001405          BEQ     73$         ;BRANCH OVER ERROR CALL IF GOOD DATA.
2524 007530 004767 011050    72$:  JSR     PC,        SPRNT2 ;SET UP VALUES FOR ERROR PRINTING.
2525 007534 004767 012276    JSR     PC,        $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
2526 007540 000007          .WORD  7            ;ERROR TYPE CODE.
2527 007542
2528 007542 005100          COM     R0          ;COMPLEMENT CHECK WORD
2529 007544 005142          COM     -(R2)       ;COMPLEMENT TEST DATA
2530 007546 012201          MOV     (R2)+,    R1    ;GET THE DATA FROM MEMORY UNDER TEST.
2531 007550 020001          CMP     R0,        R1    ;COMPARE THE CHECK WORD WITH THE DATA READ.
2532 007552 001405          BEQ     75$         ;BRANCH OVER ERROR CALL IF GOOD DATA.
2533 007554 004767 011024    74$:  JSR     PC,        SPRNT2 ;SET UP VALUES FOR ERROR PRINTING.
2534 007560 004767 012252    JSR     PC,        $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
2535 007564 000007          .WORD  7            ;ERROR TYPE CODE.
2536 007566
2537 007566 005100          COM     R0          ;COMPLEMENT CHECK WORD
2538 007570 005142          COM     -(R2)       ;COMPLEMENT TEST DATA
2539 007572 012201          MOV     (R2)+,    R1    ;GET THE DATA FROM MEMORY UNDER TEST.
2540 007574 020001          CMP     R0,        R1    ;COMPARE THE CHECK WORD WITH THE DATA READ.
2541 007576 001405          BEQ     77$         ;BRANCH OVER ERROR CALL IF GOOD DATA.
2542 007600 004767 011000    76$:  JSR     PC,        SPRNT2 ;SET UP VALUES FOR ERROR PRINTING.
2543 007604 004767 012226    JSR     PC,        $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
2544 007610 000007          .WORD  7            ;ERROR TYPE CODE.
2545 007612
2546 007612 005303          DEC     R3          ;DECREMENT 4 WORD COUNTER
2547 007614 001342          BNE     23$         ;BR IF NOT DONE.
2548 007616 005100          COM     R0          ;COMPLEMENT CHECK WORD
2549 007620 005304          DEC     R4          ;DECREMENT 256. WORD COUNTER
2550 007622 001335          BNE     22$         ;BR IF NOT DONE.
2551 007624 005100          COM     R0          ;COMPLEMENT CHECK WORD
2552 007626 030502          BIT     R5          ;CHECK FOR END OF A BLOCK.
2553 007630 001330          BNE     21$         ;BRANCH IF MORE IN CURRENT BLOCK.
2554 007632 004767 005650    JSR     PC,        MMUP ;FIND NEXT BLOCK AND LOOP TO 21$.

```

```

2555 :*****
2556 :*TEST 15      COMPLEMENT 3 XOR 9 TEST PATTERN
2557 :*****
2558 007636          :TST15:
2559 007636 004567 011204      JSR   R5,   $SCOPE ;GO TO SCOPE ROUTINE.
2560 007642 000777          .WORD  777 ;MINIMUM BLOCK SIZE OF 256. WORDS
2561          :REQUIRED FOR THIS TEST.
2562 007644 000167 000324      JMP   TST16 ;SKIP TO NEXT TEST WHEN LESS THAN ONE BLOCK
2563          :AVAILABLE FOR TEST.
2564 007650 012767 000015 171330  MOV   #STN-1,$TESTN ;SET TEST NUMBER IN MAIL BOX
2565 007656 012700 177777      MOV   #-1,   RO ;SET UP TEST DATA
2566 007662 005003          CLR   R3 ;SET COM DATA REG
2567 007664 004467 005040      JSR   R4,   INITMM ;INITIALIZE THE MEMORY ADDRESS POINTERS.
2568 007670 004767 006664      JSR   PC,   W3X9 ;WRITE 256. WORD BLOCK WITH 3 XOR 9 PAT.
2569 007674 030502          BIT   R5,   R2 ;CHECK FOR END OF A BLOCK.
2570 007676 001374          BNE   1$,   ;BRANCH IF MORE IN CURRENT BLOCK.
2571 007700 004767 005602      JSR   PC,   MMUP ;FIND NEXT BLOCK AND LOOP TO 1$.
2572
2573
2574 :*****
2575 :* CHECK COMPLEMENTED 3 XOR 9 TEST PATTERN WRITTEN ABOVE.
2576 :*****
2577 007704 012700 177777      MOV   #-1,   RO ;SET CHECK WORD
2578 007710 004467 005014      JSR   R4,   INITMM ;INITIALIZE THE MEMORY ADDRESS POINTERS.
2579 007714 012704 000100      11$: MOV   #64.,  R4 ;SET 256. WORD COUNTER
2580 007720          12$:
2581 007720 012201          MOV   (R2)+, R1 ;GET THE DATA FROM MEMORY UNDER TEST.
2582 007722 020001          CMP   RO,   R1 ;COMPARE THE CHECK WORD WITH THE DATA READ.
2583 007724 001405          BEQ   65$,   ;BRANCH OVER ERROR CALL IF GOOD DATA.
2584 007726 004767 010652      64$: JSR   PC,   SPRT2 ;SET UP VALUES FOR ERROR PRINTING.
2585 007732 004767 012100      JSR   PC,   $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
2586 007736 000007          .WORD  7 ;ERROR TYPE CODE.
2587 007740          65$:
2588 007740 012201          MOV   (R2)+, R1 ;GET THE DATA FROM MEMORY UNDER TEST.
2589 007742 020001          CMP   RO,   R1 ;COMPARE THE CHECK WORD WITH THE DATA READ.
2590 007744 001405          BEQ   67$,   ;BRANCH OVER ERROR CALL IF GOOD DATA.
2591 007746 004767 010632      66$: JSR   PC,   SPRT2 ;SET UP VALUES FOR ERROR PRINTING.
2592 007752 004767 012060      JSR   PC,   $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
2593 007756 000007          .WORD  7 ;ERROR TYPE CODE.
2594 007760          67$:
2595 007760 012201          MOV   (R2)+, R1 ;GET THE DATA FROM MEMORY UNDER TEST.
2596 007762 020001          CMP   RO,   R1 ;COMPARE THE CHECK WORD WITH THE DATA READ.
2597 007764 001405          BEQ   69$,   ;BRANCH OVER ERROR CALL IF GOOD DATA.
2598 007766 004767 010612      68$: JSR   PC,   SPRT2 ;SET UP VALUES FOR ERROR PRINTING.
2599 007772 004767 012040      JSR   PC,   $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
2600 007776 000007          .WORD  7 ;ERROR TYPE CODE.
2601 010000          69$:
2602 010000 012201          MOV   (R2)+, R1 ;GET THE DATA FROM MEMORY UNDER TEST.
2603 010002 020001          CMP   RO,   R1 ;COMPARE THE CHECK WORD WITH THE DATA READ.
2604 010004 001405          BEQ   71$,   ;BRANCH OVER ERROR CALL IF GOOD DATA.
2605 010006 004767 010572      70$: JSR   PC,   SPRT2 ;SET UP VALUES FOR ERROR PRINTING.
2606 010012 004767 012020      JSR   PC,   $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
2607 010016 000007          .WORD  7 ;ERROR TYPE CODE.
2608 010020          71$:
2609 010020 005100          COM   RO ;COMPLEMENT CHECK WORD
2610 010022 005304          DEC   R4 ;DECREMENT 256. WORD COUNTER

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MAINDEC-11-DZQMC-B-D: 0-124K MEMORY EXERCISER, 16K VER  
DZQMCB.P11 T15 COMPLEMENT 3 XOR 9 TEST PATTERN

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2611 010024 001335      BNE      12$
2612 010026 005100      COM      R0
2613 010030 030502      BIT      R5      R2      ;COMPLEMENT CHECK WORD
2614 010032 001330      BNE      11$      ;CHECK FOR END OF A BLOCK.
2615 010034 004767 005446      JSR      PC,      MMUP    ;BRANCH IF MORE IN CURRENT BLOCK.
                               ;FIND NEXT BLOCK AND LOOP TO 11$.
2616
2617
2618 ;*****
2619 ;* CHECK, COM, CHECK, COM, CHECK COMPLEMENTED 3 XOR 9 PATTERN.
2620 ;*****
2620 010040 012700 177777      MOV      #-1,      R0      ;SET UP CHECK WORD.
2621 010044 004467 004660      JSR      R4,      INITMM  ;INITIALIZE THE MEMORY ADDRESS POINTERS.
2622 010050 012704 000100      21$:    MOV      #64.,    R4      ;SET 256. WORD COUNTER
2623 010054 012703 000004      22$:    MOV      #4,      R3      ;SET 4 WORD COUNTER
2624 010060
2625 010060 012201      MOV      (R2)+,    R1      ;GET THE DATA FROM MEMORY UNDER TEST.
2626 010062 020001      CMP      R0,      R1      ;COMPARE THE CHECK WORD WITH THE DATA READ.
2627 010064 001405      BEQ      73$      ;BRANCH OVER ERROR CALL IF GOOD DATA.
2628 010066 004767 010512      72$:    JSR      PC,      SPRT2    ;SET UP VALUES FOR ERROR PRINTING.
2629 010072 004767 011740      JSR      PC,      $ERROR   ;*** ERROR *** (GO TYPE A MESSAGE)
2630 010076 000007      .WORD    7          ;ERROR TYPE CODE.
2631 010100
2632 010100 005100      COM      R0      ;COMPLEMENT CHECK WORD
2633 010102 005142      COM      -(R2)    ;COMPLEMENT TEST DATA
2634 010104 012201      MOV      (R2)+,    R1      ;GET THE DATA FROM MEMORY UNDER TEST.
2635 010106 020001      CMP      R0,      R1      ;COMPARE THE CHECK WORD WITH THE DATA READ.
2636 010110 001405      BEQ      75$      ;BRANCH OVER ERROR CALL IF GOOD DATA.
2637 010112 004767 010466      74$:    JSR      PC,      SPRT2    ;SET UP VALUES FOR ERROR PRINTING.
2638 010116 004767 011714      JSR      PC,      $ERROR   ;*** ERROR *** (GO TYPE A MESSAGE)
2639 010122 000007      .WORD    7          ;ERROR TYPE CODE.
2640 010124
2641 010124 005100      COM      R0      ;COMPLEMENT CHECK WORD
2642 010126 005142      COM      -(R2)    ;COMPLEMENT TEST DATA
2643 010130 012201      MOV      (R2)+,    R1      ;GET THE DATA FROM MEMORY UNDER TEST.
2644 010132 020001      CMP      R0,      R1      ;COMPARE THE CHECK WORD WITH THE DATA READ.
2645 010134 001405      BEQ      77$      ;BRANCH OVER ERROR CALL IF GOOD DATA.
2646 010136 004767 010442      76$:    JSR      PC,      SPRT2    ;SET UP VALUES FOR ERROR PRINTING.
2647 010142 004767 011670      JSR      PC,      $ERROR   ;*** ERROR *** (GO TYPE A MESSAGE)
2648 010146 000007      .WORD    7          ;ERROR TYPE CODE.
2649 010150
2650 010150 005303      77$:    DEC      R3      ;DECREMENT 4 WORD COUNTER
2651 010152 001342      BNE      23$      ;BR IF NOT DONE.
2652 010154 005100      COM      R0      ;COMPLEMENT CHECK WORD
2653 010156 005304      DEC      R4      ;DECREMENT 256. WORD COUNTER
2654 010160 001335      BNE      22$      ;BR IF NOT DONE.
2655 010162 005100      COM      R0      ;COMPLEMENT CHECK WORD
2656 010164 030502      BIT      R5      R2      ;CHECK FOR END OF A BLOCK.
2657 010166 001330      BNE      21$      ;BRANCH IF MORE IN CURRENT BLOCK.
2658 010170 004767 005312      JSR      PC,      MMUP    ;FIND NEXT BLOCK AND LOOP TO 21$.

```

# K05

MAINDEC-11-DZQMC-B-D:  
DZQMCB.P11

T16

0-124K MEMORY EXERCISER, 16K VER  
MODIFIED 3 XOR 9 PATTERN FOR PARITY MEMORY

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2659
2660
2661
2662 010174
2663 010174 004567 010646
2664 010200 000777
2665
2666 010202 000167 000616
2667
2668 010206 012767 000016 170772
2669 010214 012700 000401
2670 010220 012703 177777
2671 010224 004467 004500
2672 010230 004767 006324
2673 010234 030502
2674 010236 001374
2675 010240 004767 005242
2676
2677
2678
2679
2680 010244 012700 000401
2681 010250 012703 177777
2682 010254 004467 004450
2683 010260 012704 000100
2684 010264
2685 010264 012201
2686 010266 020001
2687 010270 001405
2688 010272 004767 010306
2689 010276 004767 011534
2690 010302 000007
2691 010304
2692 010304 012201
2693 010306 020001
2694 010310 001405
2695 010312 004767 010266
2696 010316 004767 011514
2697 010322 000007
2698 010324
2699 010324 012201
2700 010326 020001
2701 010330 001405
2702 010332 004767 010246
2703 010336 004767 011474
2704 010342 000007
2705 010344
2706 010344 012201
2707 010346 020001
2708 010350 001405
2709 010352 004767 010226
2710 010356 004767 011454
2711 010362 000007
2712 010364
2713 010364 010046
2714 010366 010300

```

```

*****
*TEST 16      MODIFIED 3 XOR 9 PATTERN FOR PARITY MEMORY
*****
TST16:
      JSR      R5,      $SCOPE ;GO TO SCOPE ROUTINE.
      .WORD   777
      JMP      TST17
      MOV      #STN-1,$TESTN ;SET TEST NUMBER IN MAIL BOX
      MOV      #401,   R0      ;SET UP PARITY "ALL ZEROS" PATTERN
      MOV      #-1,    R3      ;SET COM DATA REG
      JSR      R4,      INITMM ;INITIALIZE THE MEMORY ADDRESS POINTERS.
1$:   JSR      PC,      W3X9    ;WRITE 256. WORD BLOCK WITH 3 XOR 9 PAT.
      BIT      R5,      R2      ;CHECK FOR END OF A BLOCK.
      BNE     1$,      MMUP     ;BRANCH IF MORE IN CURRENT BLOCK.
      JSR      PC,      MMUP    ;FIND NEXT BLOCK AND LOOP TO 1$.
*****
* CHECK PARITY 3 XOR 9 PATTERN WRITTEN ABOVE.
*****
      MOV      #401,   R0      ;RESET PARITY "ALL ZEROS" PATTERN.
      MOV      #-1,    R3      ;RESET PARITY ALL ONES PATTERN.
      JSR      R4,      INITMM ;INITIALIZE THE MEMORY ADDRESS POINTERS.
11$:  MOV      #64.,   R4      ;SET 256. WORD COUNTER
12$:
      MOV      (R2)+,  R1      ;GET THE DATA FROM MEMORY UNDER TEST.
      CMP      R0,     R1      ;COMPARE THE CHECK WORD WITH THE DATA READ.
      BEQ     65$,
      JSR     PC,     SPRT2    ;BRANCH OVER ERROR CALL IF GOOD DATA.
      JSR     PC,     $ERROR   ;SET UP VALUES FOR ERROR PRINTING.
      .WORD   7              ;*** ERROR *** (GO TYPE A MESSAGE)
84$:  .WORD   7              ;ERROR TYPE CODE.
65$:
      MOV      (R2)+,  R1      ;GET THE DATA FROM MEMORY UNDER TEST.
      CMP      R0,     R1      ;COMPARE THE CHECK WORD WITH THE DATA READ.
      BEQ     67$,
      JSR     PC,     SPRT2    ;BRANCH OVER ERROR CALL IF GOOD DATA.
      JSR     PC,     $ERROR   ;SET UP VALUES FOR ERROR PRINTING.
      .WORD   7              ;*** ERROR *** (GO TYPE A MESSAGE)
66$:  .WORD   7              ;ERROR TYPE CODE.
67$:
      MOV      (R2)+,  R1      ;GET THE DATA FROM MEMORY UNDER TEST.
      CMP      R0,     R1      ;COMPARE THE CHECK WORD WITH THE DATA READ.
      BEQ     69$,
      JSR     PC,     SPRT2    ;BRANCH OVER ERROR CALL IF GOOD DATA.
      JSR     PC,     $ERROR   ;SET UP VALUES FOR ERROR PRINTING.
      .WORD   7              ;*** ERROR *** (GO TYPE A MESSAGE)
68$:  .WORD   7              ;ERROR TYPE CODE.
69$:
      MOV      (R2)+,  R1      ;GET THE DATA FROM MEMORY UNDER TEST.
      CMP      R0,     R1      ;COMPARE THE CHECK WORD WITH THE DATA READ.
      BEQ     71$,
      JSR     PC,     SPRT2    ;BRANCH OVER ERROR CALL IF GOOD DATA.
      JSR     PC,     $ERROR   ;SET UP VALUES FOR ERROR PRINTING.
      .WORD   7              ;*** ERROR *** (GO TYPE A MESSAGE)
70$:  .WORD   7              ;ERROR TYPE CODE.
71$:
      MOV      R0,     -(SP)   ;SAVE R0
      MOV      R3,     R0      ;PUT R3 INTO R0

```

# L05

MAINDEC-11-DZQMC-B-D:  
DZQMCB.P11 T16

0-124K MEMORY EXERCISER, 16K VER  
MODIFIED 3 XOR 9 PATTERN FOR PARITY MEMORY

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2715	010370	012603		MOV	(SP)+, R3	; PUT SAVED R0 INTO R3
2716	010372	005304		DEC	R4	; COUNT 256. WORDS
2717	010374	001333		BNE	12\$	; BRANCH IF MORE
2718	010376	010046		MOV	R0, -(SP)	; SAVE R0
2719	010400	010300		MOV	R3, R0	; PUT R3 INTO R0
2720	010402	012603		MOV	(SP)+, R3	; PUT SAVED R0 INTO R3
2721	010404	030502		BIT	R5, R2	; CHECK FOR END OF A BLOCK.
2722	010406	001324		BNE	11\$	; BRANCH IF MORE IN CURRENT BLOCK.
2723	010410	004767	005072	JSR	PC, MMUP	; FIND NEXT BLOCK AND LOOP TO 11\$.
2724						
2725						*****
2726						* CHECK, COM, CHECK, COM, CHECK PARITY 3 XOR 9 PATTERN.
2727						*****
2728	010414	012700	000401	MOV	#401, R0	; SET UP PARITY "ALL ZEROS" PATTERN.
2729	010420	012703	177777	MOV	#-1, R3	; SET UP ALL ONES PATTERN.
2730	010424	004467	004300	JSR	R4, INITMM	; INITIALIZE THE MEMORY ADDRESS POINTERS.
2731	010430	012704	000100	21\$: MOV	#64., R4	; SET 256. WORD COUNTER
2732	010434			22\$:		
2733	010434	012201		MOV	(R2)+, R1	; GET THE DATA FROM MEMORY UNDER TEST.
2734	010436	020001		CMP	R0, R1	; COMPARE THE CHECK WORD WITH THE DATA READ.
2735	010440	001405		BEQ	73\$	; BRANCH OVER ERROR CALL IF GOOD DATA.
2736	010442	004767	010136	72\$: JSR	PC, SPRT2	; SET UP VALUES FOR ERROR PRINTING.
2737	010446	004767	011364	JSR	PC, SERROR	; *** ERROR *** (GO TYPE A MESSAGE)
2738	010452	000007		.WORD	7	; ERROR TYPE CODE.
2739	010454			73\$:		
2740	010454	005100		COM	R0	; COMPLEMENT CHECK WORD
2741	010456	005142		COM	-(R2)	; COMPLEMENT TEST DATA
2742	010460	012201		MOV	(R2)+, R1	; GET THE DATA FROM MEMORY UNDER TEST.
2743	010462	020001		CMP	R0, R1	; COMPARE THE CHECK WORD WITH THE DATA READ.
2744	010464	001405		BEQ	75\$	; BRANCH OVER ERROR CALL IF GOOD DATA.
2745	010466	004767	010112	74\$: JSR	PC, SPRT2	; SET UP VALUES FOR ERROR PRINTING.
2746	010472	004767	011340	JSR	PC, SERROR	; *** ERROR *** (GO TYPE A MESSAGE)
2747	010476	000007		.WORD	7	; ERROR TYPE CODE.
2748	010500			75\$:		
2749	010500	005100		COM	R0	; COMPLEMENT CHECK WORD
2750	010502	005142		COM	-(R2)	; RESTORE DATA
2751	010504	012201		MOV	(R2)+, R1	; GET THE DATA FROM MEMORY UNDER TEST.
2752	010506	020001		CMP	R0, R1	; COMPARE THE CHECK WORD WITH THE DATA READ.
2753	010510	001405		BEQ	77\$	; BRANCH OVER ERROR CALL IF GOOD DATA.
2754	010512	004767	010066	76\$: JSR	PC, SPRT2	; SET UP VALUES FOR ERROR PRINTING.
2755	010516	004767	011314	JSR	PC, SERROR	; *** ERROR *** (GO TYPE A MESSAGE)
2756	010522	000007		.WORD	7	; ERROR TYPE CODE.
2757	010524			77\$:		
2758	010524	012201		MOV	(R2)+, R1	; GET THE DATA FROM MEMORY UNDER TEST.
2759	010526	020001		CMP	R0, R1	; COMPARE THE CHECK WORD WITH THE DATA READ.
2760	010530	001405		BEQ	79\$	; BRANCH OVER ERROR CALL IF GOOD DATA.
2761	010532	004767	010046	78\$: JSR	PC, SPRT2	; SET UP VALUES FOR ERROR PRINTING.
2762	010536	004767	011274	JSR	PC, SERROR	; *** ERROR *** (GO TYPE A MESSAGE)
2763	010542	000007		.WORD	7	; ERROR TYPE CODE.
2764	010544			79\$:		
2765	010544	005100		COM	R0	; COMPLEMENT CHECK WORD
2766	010546	005142		COM	-(R2)	; COMPLEMENT TEST DATA
2767	010550	012201		MOV	(R2)+, R1	; GET THE DATA FROM MEMORY UNDER TEST.
2768	010552	020001		CMP	R0, R1	; COMPARE THE CHECK WORD WITH THE DATA READ.
2769	010554	001405		BEQ	81\$	; BRANCH OVER ERROR CALL IF GOOD DATA.
2770	010556	004767	010022	80\$: JSR	PC, SPRT2	; SET UP VALUES FOR ERROR PRINTING.



# M05

MAINDEC-11-DZQMC-B-D:  
DZQMCB.P11 T16

0-124K MEMORY EXERCISER, 16K VER  
MODIFIED 3 XOR 9 PATTERN FOR PARITY MEMORY

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2771	010562	004767	011250		JSR	PC,	\$ERROR	;*** ERROR *** (GO TYPE A MESSAGE)
2772	010566	000007			.WORD	7		;ERROR TYPE CODE.
2773	010570			81\$:				
2774	010570	005100			COM	RO		;COMPLEMENT CHECK WORD
2775	010572	005142			COM	-(R2)		;RESTORE DATA
2776	010574	012201			MOV	(R2)+,	R1	;GET THE DATA FROM MEMORY UNDER TEST.
2777	010576	020001			CMP	RO,	R1	;COMPARE THE CHECK WORD WITH THE DATA READ.
2778	010600	001405			BEQ	83\$		;BRANCH OVER ERROR CALL IF GOOD DATA.
2779	010602	004767	007776	82\$:	JSR	PC,	SPRINT2	;SET UP VALUES FOR ERROR PRINTING.
2780	010606	004767	011224		JSR	PC,	\$ERROR	;*** ERROR *** (GO TYPE A MESSAGE)
2781	010612	000007			.WORD	7		;ERROR TYPE CODE.
2782	010614			83\$:				
2783	010614	012201			MOV	(R2)+,	R1	;GET THE DATA FROM MEMORY UNDER TEST.
2784	010616	020001			CMP	RO,	R1	;COMPARE THE CHECK WORD WITH THE DATA READ.
2785	010620	001405			BEQ	85\$		;BRANCH OVER ERROR CALL IF GOOD DATA.
2786	010622	004767	007756	84\$:	JSR	PC,	SPRINT2	;SET UP VALUES FOR ERROR PRINTING.
2787	010626	004767	011204		JSR	PC,	\$ERROR	;*** ERROR *** (GO TYPE A MESSAGE)
2788	010632	000007			.WORD	7		;ERROR TYPE CODE.
2789	010634			85\$:				
2790	010634	005100			COM	RO		;COMPLEMENT CHECK WORD
2791	010636	005142			COM	-(R2)		;COMPLEMENT TEST DATA
2792	010640	012201			MOV	(R2)+,	R1	;GET THE DATA FROM MEMORY UNDER TEST.
2793	010642	020001			CMP	RO,	R1	;COMPARE THE CHECK WORD WITH THE DATA READ.
2794	010644	001405			BEQ	87\$		;BRANCH OVER ERROR CALL IF GOOD DATA.
2795	010646	004767	007732	86\$:	JSR	PC,	SPRINT2	;SET UP VALUES FOR ERROR PRINTING.
2796	010652	004767	011160		JSR	PC,	\$ERROR	;*** ERROR *** (GO TYPE A MESSAGE)
2797	010656	000007			.WORD	7		;ERROR TYPE CODE.
2798	010660			87\$:				
2799	010660	005100			COM	RO		;COMPLEMENT CHECK WORD
2800	010662	005142			COM	-(R2)		;RESTORE DATA
2801	010664	012201			MOV	(R2)+,	R1	;GET THE DATA FROM MEMORY UNDER TEST.
2802	010666	020001			CMP	RO,	R1	;COMPARE THE CHECK WORD WITH THE DATA READ.
2803	010670	001405			BEQ	89\$		;BRANCH OVER ERROR CALL IF GOOD DATA.
2804	010672	004767	007706	88\$:	JSR	PC,	SPRINT2	;SET UP VALUES FOR ERROR PRINTING.
2805	010676	004767	011134		JSR	PC,	\$ERROR	;*** ERROR *** (GO TYPE A MESSAGE)
2806	010702	000007			.WORD	7		;ERROR TYPE CODE.
2807	010704			89\$:				
2808	010704	012201			MOV	(R2)+,	R1	;GET THE DATA FROM MEMORY UNDER TEST.
2809	010706	020001			CMP	RO,	R1	;COMPARE THE CHECK WORD WITH THE DATA READ.
2810	010710	001405			BEQ	91\$		;BRANCH OVER ERROR CALL IF GOOD DATA.
2811	010712	004767	007666	90\$:	JSR	PC,	SPRINT2	;SET UP VALUES FOR ERROR PRINTING.
2812	010716	004767	011114		JSR	PC,	\$ERROR	;*** ERROR *** (GO TYPE A MESSAGE)
2813	010722	000007			.WORD	7		;ERROR TYPE CODE.
2814	010724			91\$:				
2815	010724	005100			COM	RO		;COMPLEMENT CHECK WORD
2816	010726	005142			COM	-(R2)		;COMPLEMENT TEST DATA
2817	010730	012201			MOV	(R2)+,	R1	;GET THE DATA FROM MEMORY UNDER TEST.
2818	010732	020001			CMP	RO,	R1	;COMPARE THE CHECK WORD WITH THE DATA READ.
2819	010734	001405			BEQ	93\$		;BRANCH OVER ERROR CALL IF GOOD DATA.
2820	010736	004767	007642	92\$:	JSR	PC,	SPRINT2	;SET UP VALUES FOR ERROR PRINTING.
2821	010742	004767	011070		JSR	PC,	\$ERROR	;*** ERROR *** (GO TYPE A MESSAGE)
2822	010746	000007			.WORD	7		;ERROR TYPE CODE.
2823	010750			93\$:				
2824	010750	005100			COM	RO		;COMPLEMENT CHECK WORD
2825	010752	005142			COM	-(R2)		;RESTORE DATA
2826	010754	012201			MOV	(R2)+,	R1	;GET THE DATA FROM MEMORY UNDER TEST.

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2827 010756 020001      CMP      R0,      R1      ;COMPARE THE CHECK WORD WITH THE DATA READ.
2828 010760 001405      BEQ      95$,      ;BRANCH OVER ERROR CALL IF GOOD DATA.
2829 010762 004767 007616 94$:      JSR      PC,      SPRNT2 ;SET UP VALUES FOR ERROR PRINTING.
2830 010766 004767 011044      JSR      PC,      $ERROR  ;*** ERROR *** (GO TYPE A MESSAGE)
2831 010772 000007      .WORD    7              ;ERROR TYPE CODE.
2832 010774      95$:
2833 010774 010046      MOV      R0,      -(SP)   ;SAVE R0
2834 010776 010300      MOV      R3,      R0      ;PUT R3 INTO R0
2835 011000 012603      MOV      (SP)+,   R3      ;PUT SAVED R0 INTO R3
2836 011002 005304      DEC      R4              ;DECREMENT 256. WORD COUNTER
2837 011004 001213      BNE      22$,      ;BRANCH IF MORE.
2838 011006 010046      MOV      R0,      -(SP)   ;SAVE R0
2839 011010 010300      MOV      R3,      R0      ;PUT R3 INTO R0
2840 011012 012603      MOV      (SP)+,   R3      ;PUT SAVED R0 INTO R3
2841 011014 030502      BIT      R5,      R2      ;CHECK FOR END OF A BLOCK.
2842 011016 001204      BNE      21$,      ;BRANCH IF MORE IN CURRENT BLOCK.
2843 011020 004767 004462      JSR      PC,      MMUP    ;FIND NEXT BLOCK AND LOOP TO 21$.
2844
2845 ;*****
2846 ;*TEST 17      COMPLEMENT PARITY 3 XOR 9 TEST PATTERN.
2847 ;*****
2848 011024      TST17:
2849 011024 004567 010016      JSR      R5,      $SCOPE  ;GO TO SCOPE ROUTINE.
2850 011030 000777      .WORD    777           ;MINIMUM BLOCK SIZE OF 256. WORDS
2851 ;REQUIRED FOR THIS TEST.
2852 011032 000167 000616      JMP      TST20         ;SKIP TO NEXT TEST WHEN LESS THAN ONE BLOCK
2853 ;AVAILABLE FOR TEST.
2854 011036 012767 000017 170142      MOV      #$TN-1,$TESTN ;SET TEST NUMBER IN MAIL BOX
2855 011044 012700 177777      MOV      #-1,      R0     ;SET UP ALL ONES PATTERN
2856 011050 012703 000401      MOV      #401,     R3     ;SET UP PARITY "ALL ZEROS" PATTERN
2857 011054 004467 003650      JSR      R4,      INITMM  ;INITIALIZE THE MEMORY ADDRESS POINTERS.
2858 011060 004767 005474 1$:      JSR      PC,      W3X9    ;WRITE 256. WORD BLOCK WITH 3 XOR 9 PAT.
2859 011064 030502      BIT      R5,      R2     ;CHECK FOR END OF A BLOCK.
2860 011066 001374      BNE      1$,      ;BRANCH IF MORE IN CURRENT BLOCK.
2861 011070 004767 004412      JSR      PC,      MMUP    ;FIND NEXT BLOCK AND LOOP TO 1$.
2862
2863 ;*****
2864 ;* CHECK COMPLEMENT PARITY 3 XOR 9 PATTERN WRITTEN ABOVE.
2865 ;*****
2866 011074 012700 177777      MOV      #-1,      R0     ;SET UP ALL ONES PATTERN
2867 011100 012703 000401      MOV      #401,     R3     ;SET UP PARITY "ALL ZEROS" PATTERN
2868 011104 004467 003620      JSR      R4,      INITMM  ;INITIALIZE THE MEMORY ADDRESS POINTERS.
2869 011110 012704 000100 11$:      MOV      #64.,     R4     ;SET 256. WORD COUNTER
2870 011114      12$:
2871 011114 012201      MOV      (R2)+,   R1     ;GET THE DATA FROM MEMORY UNDER TEST.
2872 011116 020001      CMP      R0,      R1     ;COMPARE THE CHECK WORD WITH THE DATA READ.
2873 011120 001405      BEQ      65$,      ;BRANCH OVER ERROR CALL IF GOOD DATA.
2874 011122 004767 007456 64$:      JSR      PC,      SPRNT2 ;SET UP VALUES FOR ERROR PRINTING.
2875 011126 004767 010704      JSR      PC,      $ERROR  ;*** ERROR *** (GO TYPE A MESSAGE)
2876 011132 000007      .WORD    7              ;ERROR TYPE CODE.
2877 011134      65$:
2878 011134 012201      MOV      (R2)+,   R1     ;GET THE DATA FROM MEMORY UNDER TEST.
2879 011136 020001      CMP      R0,      R1     ;COMPARE THE CHECK WORD WITH THE DATA READ.
2880 011140 001405      BEQ      67$,      ;BRANCH OVER ERROR CALL IF GOOD DATA.
2881 011142 004767 007436 66$:      JSR      PC,      SPRNT2 ;SET UP VALUES FOR ERROR PRINTING.
2882 011146 004767 010664      JSR      PC,      $ERROR  ;*** ERROR *** (GO TYPE A MESSAGE)

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000007      011152      000007      .WORD      7      ;ERROR TYPE CODE.
57$:      MOV      (R2)+, R1      ;GET THE DATA FROM MEMORY UNDER TEST.
          CMP      RO, R1      ;COMPARE THE CHECK WORD WITH THE DATA READ.
          BEQ      69$,      ;BRANCH OVER ERROR CALL IF GOOD DATA.
58$:      JSR      PC, SPRNT2      ;SET UP VALUES FOR ERROR PRINTING.
          JSR      PC, $ERROR      ;*** ERROR *** (GO TYPE A MESSAGE)
          .WORD      7      ;ERROR TYPE CODE.
69$:      MOV      (R2)+, R1      ;GET THE DATA FROM MEMORY UNDER TEST.
          CMP      RO, R1      ;COMPARE THE CHECK WORD WITH THE DATA READ.
          BEQ      71$,      ;BRANCH OVER ERROR CALL IF GOOD DATA.
70$:      JSR      PC, SPRNT2      ;SET UP VALUES FOR ERROR PRINTING.
          JSR      PC, $ERROR      ;*** ERROR *** (GO TYPE A MESSAGE)
          .WORD      7      ;ERROR TYPE CODE.
71$:      MOV      RO, -(SP)      ;SAVE RO
          MOV      R3, RO      ;PUT R3 INTO RO
          MOV      (SP)+, R3      ;PUT SAVED RO INTO R3
          DEC      R4      ;COUNT 256. WORDS
          BNE      12$,      ;BRANCH IF MORE
          MOV      RO, -(SP)      ;SAVE RO
          MOV      R3, RO      ;PUT R3 INTO RO
          MOV      (SP)+, R3      ;PUT SAVED RO INTO R3
          BIT      R5, R2      ;CHECK FOR END OF A BLOCK.
          BNE      11$,      ;BRANCH IF MORE IN CURRENT BLOCK.
          JSR      PC, MMUP      ;FIND NEXT BLOCK AND LOOP TO 11$.

:*****
:* CHECK, COM, CHECK, COM, CHECK COMPLEMENTED PARITY 3 XOR 9 PATTERN.
:*****
          MOV      #-1, RO      ;SET UP ALL ONES PATTERN
          MOV      #401, R3      ;SET UP PARITY "ALL ZEROS" PATTERN
          JSR      R4, INITMM      ;INITIALIZE THE MEMORY ADDRESS POINTERS.
21$:      MOV      #64.,R4      ;SET 256. WORD COUNTER
22$:      MOV      (R2)+, R1      ;GET THE DATA FROM MEMORY UNDER TEST.
          CMP      RO, R1      ;COMPARE THE CHECK WORD WITH THE DATA READ.
          BEQ      73$,      ;BRANCH OVER ERROR CALL IF GOOD DATA.
72$:      JSR      PC, SPRNT2      ;SET UP VALUES FOR ERROR PRINTING.
          JSR      PC, $ERROR      ;*** ERROR *** (GO TYPE A MESSAGE)
          .WORD      7      ;ERROR TYPE CODE.
73$:      COM      RO      ;COMPLEMENT CHECK WORD
          COM      -(R2)      ;COMPLEMENT TEST DATA
          MOV      (R2)+, R1      ;GET THE DATA FROM MEMORY UNDER TEST.
          CMP      RO, R1      ;COMPARE THE CHECK WORD WITH THE DATA READ.
          BEQ      75$,      ;BRANCH OVER ERROR CALL IF GOOD DATA.
74$:      JSR      PC, SPRNT2      ;SET UP VALUES FOR ERROR PRINTING.
          JSR      PC, $ERROR      ;*** ERROR *** (GO TYPE A MESSAGE)
          .WORD      7      ;ERROR TYPE CODE.
75$:      COM      RO      ;COMPLEMENT CHECK WORD
          COM      -(R2)      ;RESTORE DATA
          MOV      (R2)+, R1      ;GET THE DATA FROM MEMORY UNDER TEST.
          CMP      RO, R1      ;COMPARE THE CHECK WORD WITH THE DATA READ.

```





# E06

MAINDEC-11-DZQMC-B-D:  
DZQMCB.P11 T20

0-124K MEMORY EXERCISER, 16K VER  
8 XOR 13 TEST PATTERN

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3030
3031
3032
3033 011654
3034 011654 004567 007166
3035 011660 017777
3036
3037 011662 000167 000326
3038
3039 011666 012767 000020 167312
3040 011674 005000 .8X13:
3041 011676 004467 003026 JSR R4 INITMM
3042 011702 012704 000040 1$: MOV #32., R4
3043 011706 005100 COM R0
3044 011710 012703 000200 2$: MOV #128., R3
3045 011714 005100 COM R0
3046 011716 010022 3$: MOV (R2)+
3047 011720 005303 DEC R3
3048 011722 001375 BNE 3$
3049 011724 005304 DEC R4
3050 011726 001370 BNE 2$
3051 011730 030502 BIT R5, R2
3052 011732 001353 BNE 1$
3053 011734 004767 003546 JSR PC, MMUP
3054
3055
3056
3057
3058 011740 005000
3059 011742 004467 002762 JSR R4, INITMM
3060 011746 012704 000040 11$: MOV #32., R4
3061 011752 005100 COM R0
3062 011754 012703 000100 12$: MOV #64., R3
3063 011760 005100 COM R0
3064 011762 13$:
3065 011762 012201 MOV (R2)+, R1
3066 011764 020001 CMP R0, R1
3067 011766 001405 BEQ 65$
3068 011770 004767 006610 64$: JSR PC, SPRT2
3069 011774 004767 010036 JSR PC, $ERROR
3070 012000 000010 .WORD 10
3071 012002 65$:
3072 012002 012201 MOV (R2)+, R1
3073 012004 020001 CMP R0, R1
3074 012006 001405 BEQ 67$
3075 012010 004767 006570 66$: JSR PC, SPRT2
3076 012014 004767 010016 JSR PC, $ERROR
3077 012020 000010 .WORD 10
3078 012022 67$:
3079 012022 005303 DEC R3
3080 012024 001356 BNE 13$
3081 012026 005304 DEC R4
3082 012030 001351 BNE 12$
3083 012032 030502 BIT R5, R2
3084 012034 001344 BNE 11$
3085 012036 004767 003444 JSR PC, MMUP

```

```

;*****
;*TEST 20      8 XOR 13 TEST PATTERN
;*****
†ST20:

```

```

JSR R5, $SCOPE ;GO TO SCOPE ROUTINE.
.WORD 17777 ;MINIMUM BLOCK SIZE OF 4096. WORDS
;REQUIRED FOR THIS TEST.
JMP TST21 ;SKIP TO NEXT TEST WHEN LESS THAN ONE BLOCK
;AVAILABLE FOR TEST.
;SET TEST NUMBER IN MAIL BOX
MOV #STN-1,$TESTN
CLR R0
JSR R4, INITMM ;INITIALIZE THE MEMORY ADDRESS POINTERS.
MOV #32., R4 ;SET UP 4K LOOP COUNTER
COM R0
MOV #128., R3 ;EACH SMALL LOOP WRITES 128 WORDS
COM R0
MOV (R2)+ ;WRITE INTO MEMORY ADDRESSES
DEC R3 ;DECREMENT WORD COUNT
BNE 3$
DEC R4 ;DECREMENT 128. WORD COUNT
BNE 2$
BIT R5, R2 ;CHECK FOR END OF A BLOCK.
BNE 1$ ;BRANCH IF MORE IN CURRENT BLOCK.
JSR PC, MMUP ;FIND NEXT BLOCK AND LOOP TO 1$.

```

```

;*****
;* CHECK 8 XOR 13 TEST PATTERN WRITTEN ABOVE
;*****

```

```

CLR R0 ;SET UP CHECK WORD.
JSR R4, INITMM ;INITIALIZE THE MEMORY ADDRESS POINTERS.
MOV #32., R4 ;SET 4K WORD COUNTER
COM R0 ;COMPLEMENT TEST WORD
MOV #64., R3 ;SET 128 WORD COUNTER
COM R0 ;COMPLEMENT TEST WORD
13$:
MOV (R2)+, R1 ;GET THE DATA FROM MEMORY UNDER TEST.
CMP R0, R1 ;COMPARE THE CHECK WORD WITH THE DATA READ.
BEQ 65$ ;BRANCH OVER ERROR CALL IF GOOD DATA.
64$: JSR PC, SPRT2 ;SET UP VALUES FOR ERROR PRINTING.
JSR PC, $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
.WORD 10 ;ERROR TYPE CODE.
65$:
MOV (R2)+, R1 ;GET THE DATA FROM MEMORY UNDER TEST.
CMP R0, R1 ;COMPARE THE CHECK WORD WITH THE DATA READ.
BEQ 67$ ;BRANCH OVER ERROR CALL IF GOOD DATA.
66$: JSR PC, SPRT2 ;SET UP VALUES FOR ERROR PRINTING.
JSR PC, $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
.WORD 10 ;ERROR TYPE CODE.
67$:
DEC R3 ;DECREMENT 128 WORD COUNTER
BNE 13$ ;BR IF MORE.
DEC R4 ;DECREMENT 4096. WORD COUNTER
BNE 12$ ;BR IF MORE.
BIT R5, R2 ;CHECK FOR END OF A BLOCK.
BNE 11$ ;BRANCH IF MORE IN CURRENT BLOCK.
JSR PC, MMUP ;FIND NEXT BLOCK AND LOOP TO 11$.

```

# F06

MAINDEC-11-DZQMC-B-D:  
DZQMCB.P11 T20

0-124K MEMORY EXERCISER, 16K VER  
8 XOR 13 TEST PATTERN

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3086
3087
3088
3089
3090 012042 016746 167536
3091 012046 012767 017777 167530
3092 012054 004467 002650
3093 012060 012704 004000
3094 012064 005122
3095 012066 005122
3096 012070 005304
3097 012072 001374
3098 012074 030502
3099 012076 001370
3100 012100 004767 003402
3101 012104 012667 167474
3102
3103
3104
3105
3106 012110 012700 177777
3107 012114 004467 002610
3108 012120 012704 000040
3109 012124 005100
3110 012126 012703 000100
3111 012132 005100
3112 012134
3113 012134 012201
3114 012136 020001
3115 012140 001405
3116 012142 004767 006436
3117 012146 004767 007664
3118 012152 000010
3119 012154
3120 012154 012201
3121 012156 020001
3122 012160 001405
3123 012162 004767 006416
3124 012166 004767 007644
3125 012172 000010
3126 012174
3127 012174 005303
3128 012176 001356
3129 012200 005304
3130 012202 001351
3131 012204 030502
3132 012206 001344
3133 012210 004767 003272

```

```

*****
* COMPLEMENT 8 XOR 13 TEST PATTERN.
*****
MOV      BLKMSK, -(SP)      ;SAVE BLOCK MASK TEMPORARILY.
MOV      #MASK4K, BLKMSK   ;SET BLOCK MASK TO 4K.
JSR      R4, INITMM        ;INITIALIZE THE MEMORY ADDRESS POINTERS.
21$:     MOV      #2048., R4 ;SET 4096. WORD COUNTER
22$:     COM      (R2)+      ;COMPLEMENT TEST PATTERN
         COM      (R2)+
         DEC      R4         ;COUNT 4K WORDS
         BNE     22$        ;BR IF MORE.
         BIT     R5, R2     ;CHECK FOR END OF A BLOCK.
         BNE     21$        ;BRANCH IF MORE IN CURRENT BLOCK.
         JSR     PC, MMUP   ;FIND NEXT BLOCK AND LOOP TO 21$.
         MOV     (SP)+, BLKMSK ;RESTORE BLOCK MASK.

```

```

*****
* CHECK COMPLEMENTED 8 XOR 13 TEST PATTERN WRITTEN ABOVE.
*****
MOV      #-1, R0           ;SET UP CHECK WORD.
JSR      R4, INITMM        ;INITIALIZE THE MEMORY ADDRESS POINTERS.
31$:     MOV      #32., R4  ;SET 4K WORD COUNTER
         COM      R0        ;COMPLEMENT TEST WORD
32$:     MOV      #64., R3  ;SET 128 WORD COUNTER
         COM      R0        ;COMPLEMENT TEST WORD
33$:     MOV      (R2)+, R1  ;GET THE DATA FROM MEMORY UNDER TEST.
         CMP     R0, R1     ;COMPARE THE CHECK WORD WITH THE DATA READ.
         BEQ    69$        ;BRANCH OVER ERROR CALL IF GOOD DATA.
68$:     JSR     PC, SPRNT2 ;SET UP VALUES FOR ERROR PRINTING.
         JSR     PC, $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
         .WORD  10         ;ERROR TYPE CODE.
69$:     MOV      (R2)+, R1  ;GET THE DATA FROM MEMORY UNDER TEST.
         CMP     R0, R1     ;COMPARE THE CHECK WORD WITH THE DATA READ.
         BEQ    71$        ;BRANCH OVER ERROR CALL IF GOOD DATA.
70$:     JSR     PC, SPRNT2 ;SET UP VALUES FOR ERROR PRINTING.
         JSR     PC, $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
         .WORD  10         ;ERROR TYPE CODE.
71$:     DEC     R3         ;DECREMENT 128 WORD COUNTER
         BNE     33$        ;BR IF MORE.
         DEC     R4         ;DECREMENT 4096. WORD COUNTER
         BNE     32$        ;BR IF MORE.
         BIT     R5, R2     ;CHECK FOR END OF A BLOCK.
         BNE     31$        ;BRANCH IF MORE IN CURRENT BLOCK.
         JSR     PC, MMUP   ;FIND NEXT BLOCK AND LOOP TO 31$.

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3134
3135
3136
3137
3138
3139
3140
3141
3142 012214
3143 012214 004567 006626
3144 012220 000000
3145 012222 012767 000021 166756
3146 012230 005767 170016
3147 012234 001404
3148 012236 032777 000100 166672
3149 012244 001402
3150 012246 000167 000606
3151 012252 005000
3152 012254 004767 004212
3153 012260 004467 002444
3154 012264 036767 167252 167244
3155 012272 001010
3156 012274 036767 167244 167236
3157 012302 001004
3158 012304 050502
3159 012306 005202
3160 012310 000167 000524
3161 012314 004767 005500
3162 012320 004767 005530
3163 012324 020227 000114
3164 012330 001004
3165 012332 062702 000004
3166 012336 000167 000476
3167 012342 111201
3168 012344 001405
3169 012346 004767 006156
3170 012352 004767 007460
3171 012356 000011
3172 012360
3173 012360 105067 167172
3174 012364 112700 000252
3175 012370 110012
3176 012372 016703 167220
3177 012376 052733 000005
3178 012402 005713
3179 012404 001374
3180
3181 012406 110012
3182 012410 016703 167202
3183 012414 042733 000004
3184 012420 005713
3185 012422 001374
3186 012424 016737 167176 000114
3187
3188 012432 105412
3189

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*****
*TEST 21 WORSE CASE NOISE PARITY BYTE TESTING
* CHECK PARITY MEMORY WITH A SERIES OF BYTE PATTERNS
* 1) FORCE WRONG PARITY IN EACH BYTE OF PARITY MEMORY
* 2) READ IT BACK WITH ACTION ENABLE SET, MAKING SURE THAT A TRAP OCCURS
* 3) WRITE GOOD PARITY AND MAKE SURE NO TRAP OCCURS WHEN IT IS READ
* 4) MAKE SURE THE ERROR ADDRESS BITS (CSR BITS <11-5>) ARE CORRECT
*****
TST21:
JSR R5, $SCOPE ;GO TO SCOPE ROUTINE.
.WORD 0 ;NO MINIMUM BLOCK SIZE REQUIRED THIS TEST.
MOV #STN-1,$TESTN ;SET TEST NUMBER IN MAIL BOX
WWPB0: TST MPRX ;CHECK FOR ANY PARITY MEMORY.
BEQ 1$ ;BR IF NO PARITY MEMORY.
BIT #SW06, JSWR ;CHECK FORINHIBIT PARITY SWITCH.
BEQ 2$ ;BR IF NOT SET.
1$: JMP TST22 ;SKIP THIS TEST IF NO PARITY MEMORY PRESENT.
2$: CLR R0 ;ZERO TO BE PUT IN ALL MEMORY.
JSR PC, SETCON ;ROUTINE TO LOAD ALL MEMORY.
JSR R4, INITMM ;INITIALIZE THE MEMORY ADDRESS POINTERS.
WWPBYT: BIT BITPT, PMEMAP ;CHECK IF CURRENT BANK HAS PARITY MEMORY.
BNE 2$ ;BR IF PARITY MEM.
BIT BITPT+2, PMEMAP+2 ;... HI 64K.
BNE 2$ ;BR IF PARITY MEM.
BIS R5, R2 ;POINT TO END OF BLOCK.
INC R2 ;FIRST ADR OF NEXT BLOCK.
JMP WWPB5 ;BR TO FIND NEXT BLOCK.
2$: JSR PC, SETAE ;SET ACTION ENABLE (EVEN IF BANK0.)
JSR PC, CKPMER ;CHECK FOR ANY NON TRAP PARITY ERRORS.
WWPB1: CMP R2, #114 ;CKECK IF POINTING TO PARITY ERROR VECTOR.
BNE 3$ ;BR IF NOT AT VECTOR.
ADD #4, R2 ;SKIP PARITY VECTOR.
JMP WWPB5 ;CHECK FOR BLOCK END.
3$: MOVB (R2), R1 ;CHECK IF BYTE STILL CLEARED.
BEQ 65$ ;BRANCH OVER ERROR CALL IF GOOD DATA.
64$: JSR PC, SPRNT ;SET UP VALUES FOR ERROR PRINTING.
JSR PC, $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
.WORD 11 ;ERROR TYPE CODE.
65$: CLRB OEFLG ;CLEAR ODD/EVEN FLAG.
MOVB #252, R0 ;SET UP DATA...EVEN, SETS PARITY BIT.
WWPB2: MOVB R0, (R2) ;MOV DATA INTO TEST LOCATION.
MOV .MPRX, R3 ;GET PARITY REGISTER TABLE POINTER.
10$: BIS #WWP+AE, @ (R3)+ ;SET WRITE WRONG PARITY.
TST (R3) ;CHECK FOR TABLE TERMINATOR.
BNE 10$ ;BR IF MORE REGS IN TABLE.
;* SET WRONG PARITY IN LOCATION UNDER TEST.
MOVB R0, (R2) ;WRITE SAME DATA (EXCEPT PARITY) VIA DATOB.
MOV .MPRX, R3 ;GET PARITY REG TABLE POINTER.
11$: BIC #WWP, @ (R3)+ ;CLEAR WRITE WRONG PARITY.
TST (R3) ;CHECK FOR TABLE TERMINATOR.
BNE 11$ ;BR IF MORE PARITY REGISTERS.
MOV .PBTRP, @#PARVEC ;SET UP VECTOR FOR EXPECTED TRAP.
;* DETECT WRONG PARITY VIA DATIP; DATOB SHOULDN'T EXECUTE.
NEGB (R2) ;DATIP (DATOB AND COM PARITY BIT.)
;* SHOULD HAVE TRAPPED TO PBTRP.

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3190 012434 016737 167172 000114      MOV      PESRV, 0#PARVEC ;RESET VECTOR FOR UNEXPECTED TRAPS.
3191 012442 004767 006112      64$:    JSR      PC,   SPRNTO ;SET UP VALUES FOR ERROR PRINTING.
3192 012446 004767 007364      JSR      PC,   $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
3193 012452 000012      .WORD   12      ;ERROR TYPE CODE.
3194 012454 000557      BR      WWPB4   ;SKIP TRAP SERVICE.
3195
3196
3197 012456 016737 167150 000114      ;* EXPECTED PARITY MEMORY TRAPS COME HERE.
3198 012464 022626      PBTRP:  MOV      .PESRV, 0#PARVEC ;RESET PARITY VECTOR FOR UNEXPECTED TRAPS.
3199 012466 016703 167122      CMP      (SP)+, (SP)+ ;RESET THE STACK POINTER AFTER TRAP.
3200 012472 032713 000001      21$:    MOV      .MPRO, R3 ;GET PARITY REG AND MAP TABLE POINTER.
3201 012476 001003      BIT      #BIT0, (R3) ;CHECK IF THIS REGISTER EXISTS.
3202 012500 017301 000000      BNE     22$ ;BR IF IT DOESN'T EXIST.
3203 012504 100413      MOV      2(R3), R1 ;GET THE CONTENTS.
3204 012506 062703 000006      22$:    BMI     23$ ;BR IF ERROR FLAG SET.
3205 012512 020367 167100      ADD      #6,   R3 ;MOVE POINTER TO NEXT REG.
3206 012516 103765      CMP      R3,   .MPRX ;CHECK FOR END OF TABLE.
3207 012520 004767 006034      64$:    BLO     21$ ;BR IF MORE REGISTERS.
3208 012524 004767 007306      JSR      PC,   SPRNTO ;SET UP VALUES FOR ERROR PRINTING.
3209 012530 000013      JSR      PC,   $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
3210 012532 000530      .WORD   13      ;ERROR TYPE CODE.
3211 012534 036763 167002 000002      23$:    BR      WWPB4   ;EXIT AFTER ERROR.
3212 012542 001011      BIT      BITPT, 2(R3) ;CHECK THE MAP FOR THIS REGISTER.
3213 012544 036763 166774 000004      BNE     24$ ;BR IF THIS REGISTER CONTROLS THIS BANK.
3214 012552 001005      BIT      BITPT+2,4(R3) ;CHECK THE HI 64K.
3215 012554 004767 005774      65$:    BNE     24$ ;BR IF THIS REGISTER CONTROLS THIS BANK.
3216 012560 004767 007252      JSR      PC,   SPRNTP ;SET UP VALUES FOR ERROR PRINTING.
3217 012564 000014      JSR      PC,   $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
3218 012566      .WORD   14      ;ERROR TYPE CODE.
3219 012566 010046      24$:    MOV      RO, -(SP) ;: PUSH RO ON STACK
3220 012570 010200      MOV      R2,  RO ;GET THE ADDRESS POINTER.
3221 012572 042700 003777      BIC      #3777, RO ;CLEAR LOW ADDRESS BITS.
3222 012576 000300      SWAB    RO ;SHIFT 6 PLACES RIGHT.
3223 012600 006300      ASL     RO
3224 012602 006300      ASL     RO
3225 012604 005767 165776      TST     MMAVA ;CHECK FOR MEM MGMT.
3226 012610 001404      BEQ     25$ ;BR IF NO MEM MGMT.
3227 012612 042700 177600      BIC      #177600,RO ;CLEAR BANK BITS
3228 012616 063700 172344      ADD     0#KIPAR2,RO ;ADD MEM MGMT OFFSET.
3229 012622 052700 100001      25$:    BIS     #BIT15+BIT0,RO ;SET ERROR AND AE BIT IN CHECK WORD.
3230 012626 046700 166662      BIC     RESRVD, RO ;CLEAR PARITY REG BITS RESERVED FOR FUTURE.
3231 012632 046701 166656      BIC     RESRVD, R1 ;CLEAR PARITY REG BITS RESERVED FOR FUTURE.
3232      ;NOTE: THE ABOVE INSTRUCTION (2 WORDS) CAN BE NOP'ED FOR UNMIXED MEMORY TYPES.
3233 012636 020001      CMP     RO,   R1 ;COMPARE THE CHECK WORD WITH THE DATA READ.
3234 012640 001405      BEQ     67$ ;BRANCH OVER ERROR CALL IF GOOD DATA.
3235 012642 004767 005706      66$:    JSR      PC,   SPRNTP ;SET UP VALUES FOR ERROR PRINTING.
3236 012646 004767 007164      JSR      PC,   $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
3237 012652 000015      .WORD   15      ;ERROR TYPE CODE.
3238 012654      67$:
3239 012654 005073 000000      CLR     2(R3) ;CLEAR REG INCLUDING ACTION ENABLE.
3240 012660 010346      MOV     R3, -(SP) ;: PUSH R3 ON STACK
3241 012662 062703 000006      26$:    ADD     #6,   R3 ;UPDATE POINTER TO NEXT PARITY REG + MAP.
3242 012666 020367 166724      CMP     R3,   .MPRX ;CHECK FOR END OF TABLE.
3243 012672 101014      BHI     WWPB3   ;BR IF END OF TABLE REACHED.
3244 012674 032713 000001      BIT     #BIT0, (R3) ;CHECK IF NEXT REG EXISTS.
3245 012700 001370      BNE     26$ ;BR IF THIS PARITY REG DOESN'T EXIST.

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3246	012702	017301	000000		MOV	2(R3),	R1	;	SAVE AND CHECK FOR ERROR FLAG.
3247	012706	100365			BPL	26\$		;	BR IF NO ERROR FLAG.
3248	012710	004767	005640	68\$:	JSR	PC,	SPRNTF	;	SET UP VALUES FOR ERROR PRINTING.
3249	012714	004767	007116		JSR	PC,	\$ERROR	;	*** ERROR *** (GO TYPE A MESSAGE)
3250	012720	000016			.WORD	16		;	ERROR TYPE CODE.
3251	012722	000757			BR	26\$		;	BR AFTER ERROR.
3252	012724	111204		WWPB3:	MOVB	(R2),	R4	;	GET THE DATA FOR CHECKING.
3253					;* READING THE DATA VIA DATI TO CHECK IT SHOULD CAUSE PARITY ERROR, BUT				
3254					;* ACTION ENABLE IS NOT SET IN CONTROLLING REG, SO NO TRAP SHOULD OCCURE.				
3255	012726	111212			MOVB	(R2),	(R2)	;	RESTORE RIGHT PARITY
3256				;NOTE:	THE ABOVE INSTRUCTION CAN BE NOP'ED FOR PROCESSORS				
3257					WHICH DO ONLY DATOB TO DESTINATION OF MOVB INSTRUCTIONS.				
3258	012730	012603			MOV	(SP)+,	R3	;	POP STACK INTO R3
3259	012732	017301	000000		MOV	2(R3),	R1	;	READ THE PARITY REGISTER TO CHECK IT AGAIN.
3260	012736	046701	166552		BIC	RESRVD,	R1	;	CLEAR PARITY REG BITS RESERVED FOR FUTURE.
3261				;NOTE:	THE ABOVE INSTRUCTION (2 WORDS) CAN BE NOP'ED FOR UNMIXED MEMORY TYPES.				
3262	012742	042700	000001		BIC	#AE,	RO	;	CLEAR THE ACTION ENABLE BIT IN TEST DATA.
3263	012746	020001			CMP	RO,	R1	;	COMPARE THE CHECK WORD WITH THE DATA READ.
3264	012750	001405			BEQ	65\$		;	BRANCH OVER ERROR CALL IF GOOD DATA.
3265	012752	004767	005576	64\$:	JSR	PC,	SPRNTF	;	SET UP VALUES FOR ERROR PRINTING.
3266	012756	004767	007054		JSR	PC,	\$ERROR	;	*** ERROR *** (GO TYPE A MESSAGE)
3267	012762	000015			.WORD	15		;	ERROR TYPE CODE.
3268	012764			65\$:					
3269	012764	012773	000001 000000		MOV	#1,	2(R3)	;	CLEAR ALL BUT ACTION ENABLE.
3270	012772	010401			MOV	R4,	R1	;	GET DATA READ FROM MEMORY FOR TESTING.
3271	012774	012600			MOV	(SP)+,	RO	;	POP STACK INTO RO
3272	012776	120001			CMPB	RO,	R1	;	CHECK THE DATA.
3273	013000	001405			BEQ	67\$		;	BRANCH OVER ERROR CALL IF GOOD DATA.
3274	013002	004767	005552	66\$:	JSR	PC,	SPRNTF	;	SET UP VALUES FOR ERROR PRINTING.
3275	013006	004767	007024		JSR	PC,	\$ERROR	;	*** ERROR *** (GO TYPE A MESSAGE)
3276	013012	000017			.WORD	17		;	ERROR TYPE CODE.
3277	013014			67\$:					
3278	013014	110012		WWPB4:	MOVB	RO,	(R2)	;	RESTORE DATA.
3279	013016	105712			TSTB	(R2)		;	DO A DATI TO BE SURE RIGHT PARITY.
3280	013020	012700	000253		MOV	#253,	RO	;	SET ODD PARITY DATA.
3281	013024	105167	166526		COMB	OEFLG		;	CHECK IF DONE BOTH ODD AND EVEN PARITY.
3282	013030	100002			BPL	27\$		;	BR IF DONE BOTH EVEN AND ODD.
3283	013032	000167	177332		JMP	WWPB2		;	LOOP BACK AND DO ODD(PARITY BIT CLR).
3284	013036	005202		27\$:	INC	R2		;	MOVE POINTER TO NEXT MEMORY BYTE.
3285	013040	030502		WWPB5:	BIT	R5,	R2	;	CHECK FOR END OF BLOCK.
3286	013042	001402			BEQ	30\$		;	BR IF END OF BLOCK FOUND.
3287	013044	000167	177254		JMP	WWPB1		;	LOOP BACK TO TEST NEXT BYTE.
3288	013050	004767	002432	30\$:	JSR	PC,	MMUP	;	FIND NEXT BLOCK AND LOOP TO WWPBYT
3289	013054	004767	004674		JSR	PC,	MAMF	;	GO RESET PARITY REGISTERS.

# JOB

MAINDEC-11-DZQMC-B-D:  
DZQMCB.P11 T22

0-124K MEMORY EXERCISER, 16K VER  
RANDOM DATA TESTING THRU PROGRAM CODE RELOCATION.

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```

3290
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3293 013060 004567 005762
3294 013060 000000
3295 013064 000000 166112
3296 013066 012767 000022
3297 013074 010703
3298 013076 042703 007777
3299 013102 004467 001622
3300 013106 010246
3301 013110 010346
3302 013112 012322
3303 013114 032703 007777
3304 013120 001002
3305 013122 162703 010000
3306 013126 030502
3307 013130 001370
3308 013132 012603
3309 013134 012602
3310 013136 012300
3311 013140 012201
3312 013142 020001
3313 013144 001405
3314 013146 004767 005432
3315 013152 004767 006660
3316 013156 000020
3317 013160
3318 013160 032703 007777
3319 013164 001002
3320 013166 162703 010000
3321 013172
3322 013172 030502
3323 013174 001360
3324 013176 004767 002304

:*****
:*TEST 22 RANDOM DATA TESTING THRU PROGRAM CODE RELOCATION.
:*****
TST22:
JSR R5, $SCOPE ;GO TO SCOPE ROUTINE.
.WORD 0 ;NO MINIMUM BLOCK SIZE REQUIRED THIS TEST.
MOV #STN-1,$STN ;SET TEST NUMBER IN MAIL BOX
PC, R3 ;GET CURRENT PROGRAM COUNTER.
RANTST: BIC #7777, R3 ;POINT TO BEGINNING OF CURRENT 2K BLOCK.
JSR R4, INITMM ;INITIALIZE THE MEMORY ADDRESS POINTERS.
1$: MOV R2, -(SP) ;SAVE MEMORY POINTER.
MOV R3, -(SP) ;SAVE "DATA" POINTER.
2$: MOV (R3)+, (R2)+ ;MOV CODE INTO TEST MEMORY.
BIT #7777, R3 ;CHECK FOR END OF "DATA TABLE"
BNE 3$ ;BRANCH IF MORE
SUB #10000, R3 ;RESET POINTER TO START OF "RANDOM DATA"
3$: BIT R5, R2 ;CHECK FOR END OF BLOCK
BNE 2$ ;BRANCH IF MORE.
MOV (SP)+, R3 ;RESET "DATA" POINTER.
MOV (SP)+, R2 ;RESET MEMORY POINTER.
4$: MOV (R3)+, R0 ;GET S/B DATA.
MOV (R2)+, R1 ;GET THE DATA FROM MEMORY UNDER TEST.
CMP R0, R1 ;COMPARE THE CHECK WORD WITH THE DATA READ.
BEQ 65$ ;BRANCH OVER ERROR CALL IF GOOD DATA.
64$: JSR PC, $SPRINT2 ;SET UP VALUES FOR ERROR PRINTING.
JSR PC, $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
.WORD 20 ;ERROR TYPE CODE.
65$: BIT #7777, R3 ;CHECK FOR END OF "DATA TABLE"
BNE 5$ ;BR IF MORE.
SUB #10000, R3 ;RESET POINTER TO TOP OF "DATA TABLE".
5$: BIT R5, R2 ;CHECK FOR END OF A BLOCK.
BNE 4$ ;BRANCH IF MORE IN CURRENT BLOCK.
JSR PC, MMUP ;FIND NEXT BLOCK AND LOOP TO 1$.

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 013202 004567 005640  
 013206 000003  
 013210 000167 000064  
 013214 012767 000023 165764  
 013222 012703 010412  
 013226 012704 000205  
 013232 010400  
 013234 004467 001470  
 013240 010322  
 013242 010412  
 013244 004542  
 013246 012201  
 013250 020001  
 013252 001405  
 013254 004767 005320  
 013260 004767 006552  
 013264 000021  
 013266  
 013266 010322  
 013270 030502  
 013272 001363  
 013274 004767 002206

```
.SBTTL SECTION 3: INSTRUCTION EXECUTION TESTS.
*****
*TEST 23 EXECUTE DATI, DATO THRU MEMORY.
* EXECUTES THE INSTRUCTION 'MOV R4,(R2)' THROUGHOUT MEMORY.
* AN 'RTS R5' (CODE 205) IS PLACED AFTER THE 'MOV' INSTRUCTION TO RETURN
* CONTROL TO THE MAIN PROGRAM FOR INSTRUCTION EXECUTION CHECKOUT.
* THIS IS AN EXAMPLE OF WHAT THIS TEST DOES IN RELATION TO MEMORY:
*
* MEMORY LOCATION INSTRUCTION CONTENTS OF MEMORY LOCATION
* LOCATION PLACED THERE AFTER INSTRUCTION EXECUTION
*
* 1ST PASS / 40000 010412 000205
* THRU TEST / 40002 000205 000205
*
* 2ND PASS / 40002 010412 000205
* THRU TEST / 40004 000205 000205
*
* ETC., ETC., ETC.
*
* R0 = DATA WRITTEN ON TOP OF IUT BY THE IUT (SHOULD BE).
* R1 = DATA READ FROM MEMORY (WAS).
* R2 = ADDRESS OF IUT/DATA.
* R3 = INSTRUCTION UNDER TEST (IUT).
* R4 = RTS R5 (CODE 205).
* R5 = BLOCK BOUNDARY BIT MASK.
*****
TST23: JSR R5, $SCOPE ;GO TO SCOPE ROUTINE.
        .WORD 3 ;MINIMUM BLOCK SIZE OF 2 WORDS
        ;REQUIRED FOR THIS TEST.
        JMP TST24 ;SKIP TO NEXT TEST WHEN LESS THAN ONE BLOCK
        ;AVAILABLE FOR TEST.
        MOV #STN-1,STESTN ;SET TEST NUMBER IN MAIL BOX
DIDO: MOV #010412,R3 ;GET 'MOV R4,(R2)' INSTRUCTION (IUT).
        MOV #205,R4 ;GET 'RTS R5'
        MOV R4, R0 ;SET UP S/B DATA AFTER EXECUTION.
        JSR R4, INITMM ;INITIALIZE THE MEMORY ADDRESS POINTERS.
1$: MOV R3, (R2)+ ;PUT IUT INTO FIRST LOC OF BLOCK.
2$: MOV R4, (R2) ;PUT 'RTS R5' FOLLOWING IUT.
        JSR R5, -(R2) ;GO EXECUTE THE IUT.
        MOV (R2)+, R1 ;GET THE DATA FROM THE MEM ADR UNDER TEST.
        CMP R0, R1 ;COMPARE THE CHECK WORD WITH THE DATA READ.
        BEQ 65$ ;BRANCH OVER ERROR CALL IF GOOD DATA.
64$: JSR PC, SPRINT3 ;SET UP VALUES FOR ERROR PRINTING.
        JSR PC, $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
        .WORD 21 ;ERROR TYPE CODE.
65$: MOV R3, (R2)+ ;PUT THE IUT INTO THE NEXT LOCATION.
        BIT R5, R2 ;CHECK FOR END OF A BLOCK.
        BNE 2$ ;BRANCH IF MORE IN CURRENT BLOCK.
        JSR PC, MMUP ;FIND NEXT BLOCK AND LOOP TO 1$.
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```
*****
*TEST 24 EXECUTE DATI, DATOB (LOW BYTE) THRU MEMORY.
* EXECUTES THE INSTRUCTION 'MOVB R4,(R2)' THROUGHOUT MEMORY.
* AN 'RTS R5' (CODE 205) IS PLACED AFTER THE 'MOVB' INSTRUCTION TO RETURN
* CONTROL TO THE MAIN PROGRAM FOR INSTRUCTION EXECUTION CHECKOUT.
* THIS IS AN EXAMPLE OF WHAT THIS TEST DOES IN RELATION TO MEMORY:
```

	MEMORY LOCATION	INSTRUCTION PLACED THERE	CONTENTS OF MEMORY LOCATION AFTER INSTRUCTION EXECUTION
1ST PASS /	40000	110412	110605
THRU TEST /	40002	000205	000205
2ND PASS /	40002	110412	110605
THRU TEST /	40004	000205	000205

ETC., ETC., ETC.

```
R0 = DATA WRITTEN ON TOP OF IUT BY THE IUT (SHOULD BE).
R1 = DATA READ FROM MEMORY (WAS).
R2 = ADDRESS OF IUT/DATA.
R3 = INSTRUCTION UNDER TEST (IUT).
R4 = RTS R5 (CODE 205).
R5 = BLOCK BOUNDARY BIT MASK.
```

```
*****
TST24:
JSR R5, $SCOPE ;GO TO SCOPE ROUTINE.
.WORD 3 ;MINIMUM BLOCK SIZE OF 2 WORDS
;REQUIRED FOR THIS TEST.
JMP TST25 ;SKIP TO NEXT TEST WHEN LESS THAN ONE BLOCK
;AVAILABLE FOR TEST.
MOV #STN-1,$TESTN ;SET TEST NUMBER IN MAIL BOX
DIDBL: MOV #110412,R3 ;GET 'MOVB R4,(R2)' INSTRUCTION (IUT).
MOV #205,R4 ;GET 'RTS R5'
MOV #110605,R0 ;SET UP S/B DATA AFTER EXECUTION.
JSR R4, INITMM ;INITIALIZE THE MEMORY ADDRESS POINTERS.
1$: MOV R3, (R2)+ ;PUT IUT INTO FIRST LOC OF BLOCK.
2$: MOV R4, (R2) ;PUT 'RTS R5' FOLLOWING IUT.
JSR R5, -(R2) ;GO EXECUTE THE IUT.
MOV (R2)+, R1 ;GET THE DATA FROM THE MEM ADR UNDER TEST.
CMP R0, R1 ;COMPARE THE CHECK WORD WITH THE DATA READ.
BEQ 65$ ;BRANCH OVER ERROR CALL IF GOOD DATA.
64$: JSR PC, SPRT3 ;SET UP VALUES FOR ERROR PRINTING.
JSR PC, $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
.WORD 21 ;ERROR TYPE CODE.
65$: MOV R3, (R2)+ ;PUT THE IUT INTO THE NEXT LOCATION.
BIT R5, R2 ;CHECK FOR END OF A BLOCK.
BNE 2$ ;BRANCH IF MORE IN CURRENT BLOCK.
JSR PC, MMUP ;FIND NEXT BLOCK AND LOOP TO 1$.
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013404 000003  
  
013406 000167 000072  
  
013412 012767 000025 165566  
013420 012703 110342  
013424 012704 000205  
013430 012700 161342  
013434 004467 001270  
  
013440 010322 1\$:  
013442 010412 2\$:  
013444 004562 177776  
013450 005302  
013452 012201  
013454 020001  
013456 001405  
013460 004767 005114  
013464 004767 006346  
013470 000021  
013472  
013472 010322  
013474 030502  
013476 001361  
013500 004767 002002

\*\*\*\*\*  
\*TEST 25 EXECUTE DATI, DATOB (HIGH BYTE) THRU MEMORY.  
\* EXECUTES THE INSTRUCTION 'MOVB R3, -(R2)' THROUGHOUT MEMORY.  
\* AN 'RTS R5' (CODE 205) IS PLACED AFTER THE 'MOVB' INSTRUCTION TO RETURN  
\* CONTROL TO THE MAIN PROGRAM FOR INSTRUCTION EXECUTION CHECKOUT.  
\* THIS IS AN EXAMPLE OF WHAT THIS TEST DOES IN RELATION TO MEMORY:

	MEMORY LOCATION	INSTRUCTION PLACED THERE	CONTENTS OF MEMORY LOCATION AFTER INSTRUCTION EXECUTION
1ST PASS /	40000	110342	161342
THRU TEST /	40002	000205	000205
2ND PASS /	40002	110342	161342
THRU TEST /	40004	000205	000205
ETC., ETC., ETC.			

\* RO = DATA WRITTEN ON TOP OF IUT BY THE IUT (SHOULD BE).  
\* R1 = DATA READ FROM MEMORY (WAS).  
\* R2 = ADDRESS OF IUT/DATA.  
\* R3 = INSTRUCTION UNDER TEST (IUT).  
\* R4 = RTS R5 (CODE 205).  
\* R5 = BLOCK BOUNDARY BIT MASK.

\*\*\*\*\*  
TST25:  
JSR R5, \$SCOPE ;GO TO SCOPE ROUTINE.  
.WORD 3 ;MINIMUM BLOCK SIZE OF 2 WORDS  
;REQUIRED FOR THIS TEST.  
JMP TST26 ;SKIP TO NEXT TEST WHEN LESS THAN ONE BLOCK  
;AVAILABLE FOR TEST.  
MOV #STN-1, \$TESTN ;SET TEST NUMBER IN MAIL BOX  
DIDBH: MOV #110342, R3 ;GET 'MOVB R3, -(R2)' INSTRUCTION (IUT).  
MOV #205, R4 ;GET 'RTS R5'  
MOV #161342, R0 ;SET UP S/B DATA AFTER EXECUTION.  
JSR R4, INITMM ;INITIALIZE THE MEMORY ADDRESS POINTERS.  
1\$: MOV R3, (R2)+ ;PUT IUT INTO FIRST LOC OF BLOCK.  
2\$: MOV R4, (R2) ;PUT 'RTS R5' FOLLOWING IUT.  
JSR R5, -2(R2) ;GO EXECUTE THE IUT.  
DEC R2 ;ADJUST R2 TO POINT TO MAUT.  
MOV (R2)+, R1 ;GET THE DATA FROM THE MEM ADR UNDER TEST.  
CMP R0, R1 ;COMPARE THE CHECK WORD WITH THE DATA READ.  
BEQ 65\$ ;BRANCH OVER ERROR CALL IF GOOD DATA.  
64\$: JSR PC, SPRINT3 ;SET UP VALUES FOR ERROR PRINTING.  
JSR PC, \$ERROR ;\*\*\* ERROR \*\*\* (GO TYPE A MESSAGE)  
.WORD 21 ;ERROR TYPE CODE.  
65\$: MOV R3, (R2)+ ;PUT THE IUT INTO THE NEXT LOCATION.  
BIT R5, R2 ;CHECK FOR END OF A BLOCK.  
BNE 2\$ ;BRANCH IF MORE IN CURRENT BLOCK.  
JSR PC, MMUP ;FIND NEXT BLOCK AND LOOP TO 1\$.







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013704  
013704 004567 005136  
013710 000003  
013712 000167 000070  
013716 012767 000030 165262  
013724 012703 152212  
013730 012704 000205  
013734 012700 157212  
013740 004467 000764  
013744 010322  
013746 010412  
013750 004542  
013752 005302  
013754 012201  
013756 020001  
013760 001405  
013762 004767 004612  
013766 004767 006044  
013772 000021  
013774  
013774 010322  
013776 030502  
014000 001362  
014002 004767 001500

\*\*\*\*\*  
\*TEST 30 EXECUTE DATI, DATI, DATIP, DATOB (HIGH BYTE) THRU MEMORY.  
\* EXECUTES THE INSTRUCTION 'BISB (R2)+, (R2)' THROUGHOUT MEMORY.  
\* AN 'RTS R5' (CODE 205) IS PLACED AFTER THE 'BISB' INSTRUCTION TO RETURN  
\* CONTROL TO THE MAIN PROGRAM FOR INSTRUCTION EXECUTION CHECKOUT.  
\* THIS IS AN EXAMPLE OF WHAT THIS TEST DOES IN RELATION TO MEMORY:  
\*  
\* MEMORY LOCATION INSTRUCTION PLACED THERE CONTENTS OF MEMORY LOCATION  
\* AFTER INSTRUCTION EXECUTION  
\*  
\* 1ST PASS / 40000 152212 157212  
\* THRU TEST / 40002 000205 000205  
\*  
\* 2ND PASS / 40002 152212 157212  
\* THRU TEST / 40004 000205 000205  
\*  
\* ETC., ETC., ETC.  
\*  
\* R0 = DATA WRITTEN ON TOP OF IUT BY THE IUT (SHOULD BE).  
\* R1 = DATA READ FROM MEMORY (WAS).  
\* R2 = ADDRESS OF IUT/DATA.  
\* R3 = INSTRUCTION UNDER TEST (IUT).  
\* R4 = RTS R5 (CODE 205).  
\* R5 = BLOCK BOUNDARY BIT MASK.  
\*\*\*\*\*

TST30:  
JSR R5, \$SCOPE ;GO TO SCOPE ROUTINE.  
.WORD 3 ;MINIMUM BLOCK SIZE OF 2 WORDS  
;REQUIRED FOR THIS TEST.  
JMP TST31 ;SKIP TO NEXT TEST WHEN LESS THAN ONE BLOCK  
;AVAILABLE FOR TEST.  
MOV \$STN-1, \$TESTN ;SET TEST NUMBER IN MAIL BOX  
DPDBH: MOV #152212, R3 ;GET 'BISB (R2)+, (R2)' INSTRUCTION (IUT).  
MOV #205, R4 ;GET 'RTS R5'  
MOV #157212, R0 ;SET UP S/B DATA AFTER EXECUTION.  
JSR R4, INITMM ;INITIALIZE THE MEMORY ADDRESS POINTERS.  
1\$: MOV R3, (R2)+ ;PUT IUT INTO FIRST LOC OF BLOCK.  
2\$: MOV R4, (R2) ;PUT 'RTS R5' FOLLOWING IUT.  
JSR R5, -(R2) ;GO EXECUTE THE IUT.  
DEC R2 ;RESET R2 TO POINT TO IUT.  
MOV (R2)+, R1 ;GET THE DATA FROM THE MEM ADR UNDER TEST.  
CMP R0, R1 ;COMPARE THE CHECK WORD WITH THE DATA READ.  
BEQ 65\$ ;BRANCH OVER ERROR CALL IF GOOD DATA.  
64\$: JSR PC, SPRINT3 ;SET UP VALUES FOR ERROR PRINTING.  
JSR PC, \$ERROR ;\*\*\* ERROR \*\*\* (GO TYPE A MESSAGE)  
.WORD 21 ;ERROR TYPE CODE.  
65\$: MOV R3, (R2)+ ;PUT THE IUT INTO THE NEXT LOCATION.  
BIT R5, R2 ;CHECK FOR END OF A BLOCK.  
BNE 2\$ ;BRANCH IF MORE IN CURRENT BLOCK.  
JSR PC, MMUP ;FIND NEXT BLOCK AND LOOP TO 1\$.







\*\*\*\*\*

.SBTTL END OF PASS ROUTINE

;\*INCREMENT THE PASS NUMBER (\$PASS)  
;\*TYPE "END PASS #XXXXX" (WHERE XXXXX IS A DECIMAL NUMBER)  
;\*IF THERES A MONITOR GO TO IT  
;\*IF THERE ISN'T JUMP TO START1

\$EOP:

NOP  
CLR \$TIMES ;; ZERO THE NUMBER OF ITERATIONS  
INC \$PASS ;; INCREMENT THE PASS NUMBER  
BIC #100000,\$PASS ;; DON'T ALLOW A NEG. NUMBER  
DEC (PC)+ ;; LOOP?

\$EOPCT: .WORD

1  
BGT \$DOAGN ;; YES  
MOV (PC)+,2(PC)+ ;; RESTORE COUNTER

\$ENDCT: .WORD

1  
\$EOPCT  
JSR RS, \$PRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.  
.WORD \$ENDMG ;ADDRESS OF MESSAGE TO BE TYPED  
MOV \$PASS, -(SP) ;SAVE \$PASS FOR TYPEOUT

;\* THE NEXT TWO INSTRUCTIONS PROVIDE AN INTERFACE TO THE \$TYPDS ROUTINE  
;\* WIHTOUT USING A "TRAP" INSTRUCTION AS CALLED FOR BY \*\*SYSTEMAC\*\*.

MOV 2\*PSW, -(SP) ;PUT THE PROCESSOR STATUS ON THE STACK  
JSR PC, \$TYPDS ;GO TO THE SUBROUTINE  
JSR RS, \$PRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.  
.WORD \$ENULL ;ADDRESS OF MESSAGE TO BE TYPED

\$GET42:

MOV 42, RO ;; GET MONITOR ADDRESS  
BEQ \$DOAGN ;; BRANCH IF NO MONITOR  
RESET ;; CLEAR THE WORLD  
\$ENDAD: JSR PC, (RO) ;; GO TO MONITOR  
NOP ;; SAVE ROOM  
NOP ;; FOR  
NOP ;; ACT11

\$DOAGN:

JMP START1 ;; RETURN\*\*\*\*\*

\$ENDMG: .ASCIZ <15><12>/END PASS #/

\$ENULL: .BYTE -1,-1,0 ;; NULL CHARACTER STRING

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3758 014452  
3759 014452 000240  
3760 014454 005067 164506  
3761 014460 005267 164524  
3762 014464 042767 100000 164516  
3763 014472 005327  
3764 014474 000001  
3765 014476 003027  
3766 014500 012737  
3767 014502 000001  
3768 014504 014474  
3769 014506 004567 006526  
3770 014512 014562  
3771 014514 016746 164470  
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3773  
3774 014520 013746 177776  
3775 014524 004767 007424  
3776 014530 004567 006504  
3777 014534 014577  
3778 014536  
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3780 014536 016700 163300  
3781 014542 001405  
3782 014544 000005  
3783 014546 004710  
3784 014550 000240  
3785 014552 000240  
3786 014554 000240  
3787 014556  
3788 014556 000167 170602  
3789 014562 005015 047105 020104  
3790 014570 040520 051523 021440  
3791 014576 000  
3792 014577 377 000

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3803 014602 012737 077406 172300
3804 014610 012737 077406 172302
3805 014616 012737 077406 172304
3806 014624 012737 077406 172306
3807 014632 005037 172310
3808 014636 005037 172312
3809 014642 005037 172314
3810 014646 012737 077406 172316
3811 014654 005037 172340
3812 014660 012737 000200 172342
3813 014666 005037 172344
3814 014672 005037 172346
3815 014676 005037 172350
3816 014702 005037 172352
3817 014706 005037 172354
3818 014712 012737 007600 172356
3819 014720 012737 000001 177572
3820 014726 000207
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3826 014730 012767 000001 164604
3827 014736 005067 164602
3828 014742 005002
3829 014744 016705 164634
3830 014750 005767 163632
3831 014754 001514
3832 014756 005037 172344
3833 014762 012702 040000
3834 014766 036767 164550 164532 1$:
3835 014774 001015
3836 014776 036767 164542 164524
3837 015004 001011
3838 015006 062737 000200 172344
3839 015014 006367 164522
3840 015020 006167 164520
3841 015024 100360
3842 015026 000000
3843 015030 036767 164506 164542 2$:
3844 015036 001004
3845 015040 036767 164500 164534
3846 015046 001405
3847 015050 016705 164522 3$:
3848 015054 042767 020000 164512

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.SBTTL SUBROUTINE AND TRAP ROUTINE SECTION.
.SBTTL MEMORY MANAGEMENT AND ADDRESSING SUBROUTINES.
*****
* SET UP ALL THE MEM MGMT REGISTERS FOR NORMAL OPERATION.
* THE PROGRAM IS POINTED TO BY PARS 0 AND 1.
* THE MEMORY UNDER TEST IS POINTED TO BY PARS 2 AND 3.
* THE DEVICE ADDRESS AREA IS POINTED TO BY PAR 7.
* PARS 4, 5, AND 6 ARE UNUSED.
*****
MMINIT:
MOV #200-1*400+UP+RW, @#KIPDR0 ;SET KIPDR0 = RW UP 200 BLOCKS
MOV #200-1*400+UP+RW, @#KIPDR1 ;SET KIPDR1 = RW UP 200 BLOCKS
MOV #200-1*400+UP+RW, @#KIPDR2 ;SET KIPDR2 = RW UP 200 BLOCKS
MOV #200-1*400+UP+RW, @#KIPDR3 ;SET KIPDR3 = RW UP 200 BLOCKS
CLR @#KIPDR4
CLR @#KIPDR5
CLR @#KIPDR6
MOV #200-1*400+UP+RW, @#KIPDR7 ;SET KIPDR7 = RW UP 200 BLOCKS
CLR @#KIPAR0 ;MAP PAR0 INTO BANK0
MOV #200, @#KIPAR1 ;MAP PAR1 INTO BANK1
CLR @#KIPAR2 ;MAP PAR2 INTO BANK0
CLR @#KIPAR3
CLR @#KIPAR4
CLR @#KIPAR5
CLR @#KIPAR6
MOV #7600, @#KIPAR7 ;MAP PAR7 INTO I/O BANK
MOV #1, @#SRO ;ENABLE MEMORY MANAGEMENT
RTS PC ;RETURN

*****
* MEMORY ADDRESS POINTER INITIALIZATION ROUTINES.
*****
INITMM: MOV #BIT0, BITPT ;SET POINTER TO BANK0
CLR BITPT+2 ;CLEAR HI 64K BANK POINTERS
CLR R2 ;SET ADDRESS POINTER TO 0
MOV BLKMSK, R5 ;RESET R5 TO BLOCK MASK.
TST MMAVA ;CHECK FOR MEM MGMT AVAILABLE
BEQ 10$ ;BRANCH IF NO MEM MGMT
CLR @#KIPAR2 ;SET UP 3RD PAR TO BANK0
MOV #40000, R2 ;RESET VIRTUAL ADR POINTER
BIT BITPT, TSTMAP ;CHECK IF THIS BANK TO BE TESTED
BNE 2$ ;BRANCH IF MATCH
BIT BITPT+2, TSTMAP+2 ;CHECK IN HI MAP
BNE 2$ ;BRANCH IF MATCH
ADD #200, @#KIPAR2 ;UPDATE MEM MGMT, THIRD PAR.
ASL BITPT ;UPDATE LO POINTER TO NEXT BANK.
ROL BITPT+2 ;...HI POINTER.
BPL 1$ ;BR IF MORE.
HALT ;FATAL ERROR!!! NO 4K BANK FOUND?
BIT BITPT, LADMAT ;CHECK IF LAST BANK.
BNE 3$ ;BR IF LAST BANK.
BIT BITPT+2, LADMAT+2 ;CHECK IF LAST BANK.
BEQ 4$ ;BR IF NOT LAST BANK.
MOV LADMSK, R5 ;SET MASK TO FIND LAST ADR.
BIC #20000, TEMPLAD ;MAKE SURE VIRTUAL LAST ADR IN BANK 2.

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3849	015062	013737	172344	172346	4\$:	MOV	2#KIPAR2, 2#KIPAR3	: COPY CURRENT PAR INTO FORTH PAR.
3850	015070	016767	164446	164450		MOV	BITPT, TMPPT	: COPY BITPT...LO 64K.
3851	015076	016767	164442	164444		MOV	BITPT+2, TMPPT+2	: ...HI 64K.
3852	015104	032705	020000			BIT	#BIT13, R5	: CHECK FOR A BLOCK SIZE OF 8K.
3853	015110	001505				BEQ	21\$	: BRANCH IF NOT 8K.
3854	015112	062737	000200	172346	5\$:	ADD	#200, 2#KIPAR3	: UP DATE FORTH PAR.
3855	015120	006367	164422			ASL	TMPPT	: UPDATE LO POINTER TO NEXT 4K BANK.
3856	015124	006167	164420			ROL	TMPPT+2	: ...HI POINTER.
3857	015130	100473				BMI	20\$	: BR IF NO MORE.
3858	015132	036767	164410	164366		BIT	TMPPT, TSTMAP	: CHECK IF BANK TO BE TESTED.
3859	015140	001004				BNE	6\$	: BRANCH IF A MATCH.
3860	015142	036767	164402	164360		BIT	TMPPT+2, TSTMAP+2	: CHECK FOR HI 64K BANKS.
3861	015150	001760				BEQ	5\$	: BRANCH IF NO MEMORY
3862	015152	036767	164370	164420	6\$:	BIT	TMPPT, LADMAP	: CHECK IF LAST BANK.
3863	015160	001004				BNE	7\$	: BRANCH IF A MATCH
3864	015162	036767	164362	164412		BIT	TMPPT+2, LADMAP+2	: CHECK HI 64K
3865	015170	001455				BEQ	21\$	: BR IF NOT LAST BANK.
3866	015172	016705	164400		7\$:	MOV	LADMSK, R5	: RESET MASK TO FIND LAST ADR.
3867	015176	052767	020000	164370		BIS	#20000, TEMPLAD	: MAKE SURE LAST ADDRESS IS IN BANK 3.
3868	015204	000447				BR	21\$	: BR TO FINISH UP.
3869								
3870	015206	036767	164330	164312	10\$:	BIT	BITPT, TSTMAP	: CHECK IF THIS BANK TO BE TESTED.
3871	015214	001006				BNE	11\$	: BR IF MATCH.
3872	015216	062702	020000			ADD	#20000, R2	: UPDATE PHYSICAL ADR PNTR TO NEXT BANK.
3873	015222	106367	164314			ASLB	BITPT	: UPDATE BANK POINTER TO NEXT BANK.
3874	015226	100367				BPL	10\$	: BR IF MORE BANKS.
3875	015230	000000				HALT		: FATAL ERROR!!! NO 4K BANK FOUND?
3876	015232	016767	164304	164306	11\$:	MOV	BITPT, TMPPT	: COPY BANK POINTER.
3877	015240	036767	164276	164332		BIT	BITPT, LADMAP	: CHECK IF LAST BANK.
3878	015246	001021				BNE	12\$	: BR IF LAST BANK.
3879	015250	032705	020000			BIT	#BIT13, R5	: CHECK FOR 8K BLOCK SIZE.
3880	015254	001423				BEQ	21\$	: BRANCH IF SMALLER BLOCK SIZE.
3881	015256	106367	164264			ASLB	TMPPT	: POINT TO NEXT BANK.
3882	015262	100416				BMI	20\$	: BRANCH IF OVERFLOW.
3883	015264	036767	164256	164234		BIT	TMPPT, TSTMAP	: CHECK IF BANK TO BE TESTED.
3884	015272	001412				BEQ	20\$	: BRANCH IF NOT TO BE TESTED.
3885	015274	112767	000011	164253		MOV	#11, FLAG8K	: SET 8K BLOCK SIZE FLAG.
3886	015302	036767	164240	164270		BIT	TMPPT, LADMAP	: CHECK FOR LAST BANK.
3887	015310	001403				BEQ	20\$	: BR IF NOT LAST BANK.
3888	015312	016705	164260		12\$:	MOV	LADMSK, R5	: RESET MASK TO FIND LAST ADR.
3889	015316	000402				BR	21\$	: SKIP MASK RESET.
3890	015320	012705	017777		20\$:	MOV	#MASK4K, R5	: RESET MASK TO 4K BLOCK SIZE.
3891	015324	056767	164212	164214	21\$:	BIS	BITPT, TMPPT	: SET TMPPT FOR FLAGING LAST BANK.
3892	015332	056767	164206	164210		BIS	BITPT+2, TMPPT+2	
3893	015340	036767	164176	164220		BIT	BITPT, FADMAP	: CHECK IF FIRST ADDRESS NEEDS TO BE SET.
3894	015346	001004				BNE	22\$	: BR IF FIRST BANK.
3895	015350	036767	164170	164212		BIT	BITPT+2, FADMAP+2	: CHECK HI 64K.
3896	015356	001450				BEQ	INITEX	: BR IF NOT FIRST BANK.
3897	015360	016702	164176		22\$:	MOV	TMPFAD, R2	: RESET ADDRESS POINTER TO FIRST ADR.
3898	015364	000445				BR	INITEX	
3899								
3900	015366	016705	164212		INITDN:	MOV	BLKMSK, R5	: RESET R5 TO CURRENT BLOCK MASK.
3901	015372	005002				CLR	R2	: INIT ADDRESS POINTER.
3902	015374	005767	163206			TST	MMAVA	: CHECK FOR MEM MGMT
3903	015400	001411				BEQ	31\$	: BRANCH IF NO MEM MGMT
3904	015402	012767	100000	164134		MOV	#BIT15, BITPT+2	: SET POINTER TO TOP BIT

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3905 015410 005067 164126 CLR BITPT
3906 015414 012737 007600 172344 MOV #7600, 2#KIPAR2 ;SET PAR TO TOP OF MEM
3907 015422 000403 BR 32$ ;BRANCH TO COMMON AREA
3908
3909 015424 012767 000400 164110 31$: MOV #BIT8, BITPT ;SET UP BANK POINTER
3910 015432 012767 015454 164112 32$: MOV #33$, MMORE ;SET "MMDOWN" EXIT ADDRESS.
3911 015440 066767 163134 164104 ADD RELOC, MMORE ;ADD OFFSET
3912 015446 004767 000524 JSR PC, MMDOWN ;ROUTINE TO SEARCH DOWNWARD FOR TOP MEM BANK
3913 015452 000000 HALT ;FATAL ERROR!!! NO MEM INDICATED IN MEM MAP ABOVE 8K!
3914 015454 036767 164062 164116 33$: BIT BITPT, LADMAP ;CHECK FOR NON BOUNDARY LAST ADDR.
3915 015462 001004 BNE 34$ ;BR IF LAST BANK FLAG FOUND.
3916 015464 036767 164054 164110 BIT BITPT+2, LADMAP+2 ;CHECK FOR NON BOUNDARY LAST ADDR.
3917 015472 001402 BEQ INITEX ;BR IF NO LAD FLG FOUND.
3918 015474 016702 164072 34$: MOV LSTADR, R2 ;SET UP R2.
3919 015500 010467 164046 INITEX: MOV R4, MMORE ;PUT RETURN PC INTO "MMORE"
3920 015504 000204 RTS ;RETURN
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;*****
;* COMMON UPWARDS ADDRESSING ROUTINE
;* FINDS NEXT EXISTING 4K BANK AND UPDATES POINTERS.
;* GOES TO ADDRESS IN "MMORE" IF MORE BANKS.
;* DOES STRAIGHT EXIT WHEN ALL MEMORY HAS BEEN DONE.
;*****

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3928 015506 036767 164034 164064 MMUP: BIT TMPPT, LADMAP ;CHECK FOR LAST BANK FLAG.
3929 015514 001122 BNE 10$ ;BR IF LAST BANK.
3930 015516 036767 164026 164056 BIT TMPPT+2, LADMAP+2 ;CHECK FOR LAST BANK FLAG.
3931 015524 001116 BNE 10$ ;BR IF LAST BANK.
3932 015526 016705 164052 MOV BLKMSK, R5 ;RESET R5 TO BLOCK MASK.
3933 015532 005767 163050 TST MAVA ;CHECK FOR MEM MGMT AVAILABLE
3934 015536 001515 BEQ 20$ ;BRANCH IF NO MEM MGMT
3935 015540 012702 040000 MOV #40000, R2 ;RESET VIRTUAL ADR POINTER
3936 015544 062737 000200 172344 1$: ADD #200, 2#KIPAR2 ;UPDATE MEM MGMT, THIRD PAR.
3937 015552 006367 163764 ASL BITPT ;UPDATE LO POINTER TO NEXT BANK.
3938 015556 006167 163762 ROL BITPT+2 ;...HI POINTER.
3939 015562 100577 BMI 32$ ;BR IF ALL DONE.
3940 015564 036767 163752 163734 BIT BITPT, TSTMAP ;CHECK IF THIS BANK EXISTS
3941 015572 001004 BNE 2$ ;BRANCH IF MATCH
3942 015574 036767 163744 163726 BIT BITPT+2, TSTMAP+2 ;CHECK IN HI MAP
3943 015602 001760 BEQ 1$ ;BRANCH IF NO MATCH
3944 015604 036767 163732 163766 2$: BIT BITPT, LADMAP ;CHECK FOR LAST BANK FLAG.
3945 015612 001004 BNE 3$ ;BRANCH IF LAST BANK FLAG.
3946 015614 036767 163724 163760 BIT BITPT+2, LADMAP+2 ;CHECK IF LAST BANK FLAG.
3947 015622 001405 BEQ 4$ ;BR IF NOT LAST BANK.
3948 015624 016705 163746 3$: MOV LADMSK, R5 ;RESET MASK.
3949 015630 042767 020000 163736 BIC #20000, TEMPLAD ;MAKE SURE VIRTUAL LAST ADR IN BANK 2
3950 015636 016767 163700 163702 4$: MOV BITPT, TMPPT ;COPY BITPT...LO 64K.
3951 015644 016767 163674 163676 MOV BITPT+2, TMPPT+2 ;...HI 64K.
3952 015652 032705 020000 BIT #BIT13, R5 ;CHECK FOR A BLOCK SIZE OF 8K.
3953 015656 001530 BEQ 31$ ;BRANCH IF NOT.
3954 015660 013737 172344 172346 MOV 2#KIPAR2, 2#KIPAR3 ;COPY CURRENT PAR INTO FORTH PAR.
3955 015666 062737 000200 172346 5$: ADD #200, 2#KIPAR3 ;UP DATE FORTH PAR.
3956 015674 006367 163646 ASL TMPPT ;UPDATE LO POINTER TO NEXT 4K BANK.
3957 015700 006167 163644 ROL TMPPT+2 ;...HI POINTER.
3958 015704 100513 BMI 30$ ;BR IF NO MORE.
3959 015706 036767 163634 163612 6$: BIT TMPPT, TSTMAP ;CHECK IF BANK TO BE TESTED.
3960 015714 001004 BNE 7$ ;BRANCH IF A MATCH.

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3961 015716 036767 163626 163604          BIT    TMPPT+2,TSTMAP+2 ;CHECK FOR HI 64K BANKS.
3962 015724 001760          BEQ    5$              ;BRANCH IF NO MEMORY
3963 015726 036767 163614 163644 7$:    BIT    TMPPT,LADMAP   ;CHECK FOR LAST BANK FLAG.
3964 015734 001004          BNE    8$              ;BRANCH IF A MATCH
3965 015736 036767 163606 163636          BIT    TMPPT+2,LADMAP+2 ;CHECK HI 64K
3966 015744 001475          BEQ    31$            ;BR IF NO LAST BANK FLAG.
3967 015746 016705 163624          MOV    LADMSK, R5     ;RESET MASK TO FIND LAST ADDRESS.
3968 015752 052767 020000 163614          BIS    #20000, TEMPLAD ;SET VIRTUAL ADR TO BANK 3.
3969 015760 000467          BR     31$
3970
3971 015762 026702 163606          10$:   CMP    TEMPLAD, R2   ;CHECK IF LAST ADR REACHED.
3972 015766 001064          BNE    31$            ;BR IF MORE.
3973 015770 000474          BR     32$            ;BR IF ALL DONE.
3974
3975 015772 106267 163557          20$:   ASRB   FLAG8K        ;SHIFT 8K FLAG
3976 015776 001407          BEQ    22$            ;BR IF NOT 8K BLOCK.
3977 016000 103455          BCS    30$            ;BR IF ANOTHER 4K.
3978 016002 105067 163547          CLRB   FLAG8K        ;CLEAR OUT ALL FLAGS.
3979 016006 162702 040000          SUB    #40000, R2    ;BACK UP 8K.
3980 016012 062702 020000          21$:   ADD    #20000, R2    ;UPDATE PHYSICAL ADR PNTR TO NEXT BANK.
3981 016016 106367 163520          22$:   ASLB   BITPT        ;UPDATE POINTER.
3982 016022 100457          BMI    32$            ;BRANCH WHEN END IS REACHED.
3983 016024 036767 163512 163474          BIT    BITPT, TSTMAP ;CHECK IF THIS BANK EXISTS.
3984 016032 001767          BEQ    21$            ;BRANCH IF NO MATCH.
3985 016034 036767 163502 163536          BIT    BITPT, LADMAP ;CHECK FOR LAST BANK FLAG.
3986 016042 001402          BEQ    23$            ;BR IF NO MATCH.
3987 016044 016705 163526          MOV    LADMSK, R5     ;RESET MASK TO FIND LAST ADR.
3988 016050 016767 163466 163470 23$:   MOV    BITPT, TMPPT  ;SET UP TMP POINTER.
3989 016056 032705 020000          BIT    #BIT13, R5    ;CHECK FOR 8K BLOCK SIZE.
3990 016062 001426          BEQ    31$            ;BRANCH IF SMALLER BLOCK SIZE.
3991 016064 106367 163456          ASLB   TMPPT        ;POINT TO NEXT BANK.
3992 016070 100421          BMI    30$            ;BRANCH IF OVERFLOW.
3993 016072 036767 163450 163426          BIT    TMPPT, TSTMAP ;CHECK IF BANK TO BE TESTED.
3994 016100 001415          BEQ    30$            ;BRANCH IF NOT TO BE TESTED.
3995 016102 036767 163434 163470          BIT    BITPT, LADMAP ;CHECK FOR LAST BANK FLAG.
3996 016110 112767 000011 163437          MOVB   #11, FLAG8K   ;SET 8K BLOCK FLAG.
3997 016116 036767 163420 163454          BIT    BITPT, LADMAP ;CHECK FOR LAST BANK FLAG.
3998 016124 001403          BEQ    30$            ;BR IF NO FLAG.
3999 016126 016705 163444          MOV    LADMSK, R5     ;RESET MASK TO FIND LAST ADR.
4000 016132 000402          BR     31$
4001 016134 012705 017777          30$:   MOV    #MASK4K, R5   ;SET MASK TO 4K.
4002 016140 056767 163376 163400 31$:   BIS    BITPT, TMPPT  ;SET TMPPT FOR FINDING LAST ADR.
4003 016146 056767 163372 163374          BIS    BITPT+2, TMPPT+2
4004 016154 016716 163372          MOV    MMORE, (SP)   ;FUDGE RETURN ADDRESS TO LOOP.
4005 016160 000207          RTS    PC            ;RETURN
4006
4007 016162 005767 164064          32$:   TST    MPRX        ;* BEFORE FINAL EXIT, CHECK FOR ANY NON-TRAP PARITY ERRORS.
4008 016166 001402          BEQ    33$            ;CHECK FOR ANY PARITY REGISTERS PRESENT.
4009 016170 004767 001660          JSR    PC, CKPMER   ;BR IF NONE.
4010 016174 000207          33$:   RTS    PC            ;CHECK FOR PARITY MEMORY ERRORS.
4011
4012
4013
4014
4015
4016
;*****
;* MEMORY DOWNWARDS ADDRESSING SUBROUTINE.
;* FINDS NEXT LOWER 4K BANK AND UPDATES POINTERS.
;* GOES TO ADDRESS IN "MMORE" IF MORE BANKS.
;* DOES STRAIGHT EXIT WHEN ALL MEMORY HAS BEEN DONE.
    
```

```

4017
4018 016176 036767 163340 163362 *****
4019 016204 001004 MMDOWN: BIT BITPT, FADMAP ;CHECK FOR FIRST ADR FLAG.
4020 016206 036767 163332 163354 BNE 1$ ;BR IF FIRST ADR IN THIS BANK.
4021 016214 001404 BIT BITPT+2,FADMAP+2 ;CHECK FOR FIRST ADR FLAG.
4022 016216 026702 163340 1$: BEQ 2$ ;BR IF NO FLAG
4023 016222 001052 CMP TMPFAD, R2 ;CHECK IF FIRST ADDRESS REACHED.
4024 016224 000453 BNE 9$ ;BR IF MORE.
4025 016226 005767 162354 2$: BR 10$ ;BR IF ALL DONE.
4026 016232 001425 TST MMAVA ;CHECK IF MEM MGMT IS AVAILABLE
4027 016234 162737 000200 172344 3$: BEQ 6$ ;BRANCH IF NOT
4028 016242 006067 163276 SUB #200, 2#KIPAR2 ;LOWER MEM MGMT PAR BY 4K
4029 016246 006067 163270 ROR BITPT+2 ;MOV POINTER TO NEXT LOWER BANK...HI MAP.
4030 016252 103440 ROR BITPT ;...LO MAP.
4031 016254 036767 163262 163244 BCS 10$ ;BR IF NO MORE.
4032 016262 001004 BIT BITPT, TSTMAP ;CHECK FOR BANK EXISTING
4033 016264 036767 163254 163236 BNE 4$ ;BR IF BANK TO BE TESTED.
4034 016272 001760 BIT BITPT+2,TSTMAP+2 ;CHECK FOR BANK IN HI MAP.
4035 016274 012702 060000 4$: BEQ 3$ ;BR IF NOT THERE.
4036 016300 000411 MOV #60000, R2 ;SET ADR POINTER TO TOP OF BANK
4037 016302 162702 020000 5$: BR 7$ ;GO TO COMMON EXIT
4038 016306 006267 163230 6$: SUB #20000, R2 ;BACK POINTER DOWN ONE BANK
4039 016312 103420 ASR BITPT ;MOVE POINTER TO NEXT LOWER BANK
4040 016314 036767 163222 163204 BCS 10$ ;BRANCH TO EXIT IF NO MORE MEM
4041 016322 001767 BIT BITPT, TSTMAP ;CHECK IF BANK EXISTS
4042 016324 036767 163212 163234 7$: BEQ 5$ ;BRANCH IF BANK DOESN'T EXIST
4043 016332 001004 BIT BITPT, FADMAP ;CHECK IF FIRST BANK FLAG.
4044 016334 036767 163204 163226 BNE 8$ ;BR IF FIRST BANK.
4045 016342 001402 BIT BITPT+2,FADMAP+2 ;CHECK IF FIRST BANK FLAG.
4046 016344 016705 163214 8$: BEQ 9$ ;BR IF NO FLAG FOUND.
4047 016350 016716 163176 9$: MOV FADMSK, R5 ;SET UP R5 TO FIND FIRST ADDRESS.
4048 016354 000207 10$: MOV MMORE, (SP) ;RESET RETURN ADDRESS
RTS PC ;RETURN
    
```

# M07

```
4049 .SBTTL SUBROUTINES FOR ADDRESS AND WORSE CASE NOISE TESTS.
4050 ;*****
4051 ;* SUBROUTINE TO CALCULATE PHYSICAL ADDRESS AND PUT IT IN R0 (BOTTOM 16 BITS).
4052 ;* BITS 16 AND 17 ARE IN $TMP0.
4053 ;*****
4054 016356 010200 PHYADR: MOV R2, R0 ;VITRUAL INTO R0
4055 016360 005067 162572 CLR $TMP0 ;CLEAR TEMP SAVE OF HIGH BITS
4056 016364 005767 162216 TST MAVA ;CHECK FOR MEM MGMT AVAILABLE
4057 016370 001417 BEQ 1$ ;BRANCH IF NO MEM MGMT
4058 016372 010146 MOV R1, -(SP) ;:PUSH R1 ON STACK
4059 016374 013701 172344 MOV #KIPAR2, R1 ;GET PAR TO BE ADDED TO VIRTUAL
4060 016400 006301 ASL R1 ;SHIFT IT 6 TIMES
4061 016402 006301 ASL R1
4062 016404 006301 ASL R1
4063 016406 006301 ASL R1
4064 016410 006301 ASL R1
4065 016412 006167 162540 ROL $TMP0 ;SAVE EXTRA BITS
4066 016416 006301 ASL R1
4067 016420 006167 162532 ROL $TMP0
4068 016424 060100 ADD R1, R0 ;ADD SHIFTED PAR TO VIRTUAL
4069 016426 012601 MOV (SP)+, R1 ;:POP STACK INTO R1
4070 016430 000207 1$: RTS PC ;RETURN
4071
4072 ;*****
4073 ;* SUBROUTINE TO PUT BANK NUMBER INTO R0.
4074 ;*****
4075 016432 005000 BANKNO: CLR R0 ;INIT R0
4076 016434 010146 MOV R1, -(SP) ;:PUSH R1 ON STACK
4077 016436 010246 MOV R2, -(SP) ;:PUSH R2 ON STACK
4078 016440 016701 163076 MOV BITPT, R1 ;GET BANK MAP POINTER...LO 64K.
4079 016444 016702 163074 MOV BITPT+2, R2 ;...HI 64K.
4080 016450 006202 1$: ASR R2 ;SHIFT POINTER...HI
4081 016452 006001 ROR R1 ;...LO
4082 016454 103403 BCS 2$ ;BR WHEN POINTER FOUND.
4083 016456 105200 INCB R0 ;COUNT BANKS.
4084 016460 100373 BPL 1$ ;BR IF NOT OVERFLOW.
4085 016462 000000 HALT ;FATAL ERROR!!! NO POINTER FOUND.
4086 016464 2$:
4087 016464 012602 MOV (SP)+, R2 ;:POP STACK INTO R2
4088 016466 012601 MOV (SP)+, R1 ;:POP STACK INTO R1
4089 016470 000207 RTS PC ;RETURN
4090
4091 ;*****
4092 ;* SUBROUTINE TO WRITE THE CONSTANT IN R0 INTO ALL OF MEMORY.
4093 ;*****
4094 016472 SETCON:
4095 016472 004467 176232 JSR R4, INITMM ;INITIALIZE THE MEMORY ADDRESS POINTERS.
4096 016476 010022 2$: MOV R0, (R2)+ ;MOV CONSTANT INTO MEMORY
4097 016500 030502 BIT R5, R2 ;CHECK FOR END OF A BLOCK.
4098 016502 001375 BNE 2$ ;BRANCH IF MORE IN CURRENT BLOCK.
4099 016504 004767 176776 JSR PC, MMUP ;FIND NEXT BLOCK AND LOOP TO 1$.
4100 016510 000207 RTS PC ;RETURN
```

```

4101
4102
4103
4104 016512 106112
4105 016514 106112
4106 016516 106112
4107 016520 106112
4108 016522 106112
4109 016524 106112
4110 016526 106112
4111 016530 106112
4112 016532 106122
4113 016534 106112
4114 016536 106112
4115 016540 106112
4116 016542 106112
4117 016544 106112
4118 016546 106112
4119 016550 106112
4120 016552 106112
4121 016554 106122
4122 016556 000207
4123
4124
4125
4126
4127 016560 012704 000020
4128
4129 016564 010022
4130 016566 010022
4131 016570 010022
4132 016572 010022
4133
4134 016574 010322
4135 016576 010322
4136 016600 010322
4137 016602 010322
4138
4139 016604 010022
4140 016606 010022
4141 016610 010022
4142 016612 010022
4143
4144 016614 010322
4145 016616 010322
4146 016620 010322
4147 016622 010322
4148
4149 016624 005304
4150 016626 001356
4151 016630 010046
4152 016632 010300
4153 016634 012603
4154 016636 000207

```

```

*****
* ROUTINE TO ROTATE 'C' BIT THROUGH A MEMORY LOCATION.
*****
ROTATE: ROLB      (R2)          ;(R2)=177776 OR 000001
        ROLB      (R2)          ;(R2)=177775 OR 000002
        ROLB      (R2)          ;(R2)=177773 OR 000004
        ROLB      (R2)          ;(R2)=177767 OR 000010
        ROLB      (R2)          ;(R2)=177757 OR 000020
        ROLB      (R2)          ;(R2)=177737 OR 000040
        ROLB      (R2)          ;(R2)=177677 OR 000100
        ROLB      (R2)          ;(R2)=177777 OR 000000
        ROLB      (R2)+         ;(R2)=177577 OR 000200
        ROLB      (R2)          ;(R2)=177377 OR 000400
        ROLB      (R2)          ;(R2)=176777 OR 001000
        ROLB      (R2)          ;(R2)=175777 OR 002000
        ROLB      (R2)          ;(R2)=173777 OR 004000
        ROLB      (R2)          ;(R2)=167777 OR 010000
        ROLB      (R2)          ;(R2)=157777 OR 020000
        ROLB      (R2)          ;(R2)=137777 OR 040000
        ROLB      (R2)          ;(R2)=077777 OR 100000
        ROLB      (R2)+         ;(R2)=177777 OR 000000
        RTS        PC          ;RETURN

```

```

*****
* SUBROUTINE TO WRITE 3 XOR 9 PATTERN INTO 256. WORD BLOCK.
*****
W3X9:  MOV      #16.,R4          ;EACH LOOP WRITES 256. WORDS
2$:    MOV      R0,(R2)+
        MOV      R0,(R2)+
        MOV      R0,(R2)+
        MOV      R0,(R2)+
        MOV      R3,(R2)+
        MOV      R3,(R2)+
        MOV      R3,(R2)+
        MOV      R3,(R2)+
        MOV      R0,(R2)+
        MOV      R0,(R2)+
        MOV      R0,(R2)+
        MOV      R0,(R2)+
        MOV      R3,(R2)+
        MOV      R3,(R2)+
        MOV      R3,(R2)+
        MOV      R3,(R2)+
        DEC      R4
        BNE     2$
        MOV     R0, -(SP)      ;SAVE R0
        MOV     R3, R0        ;PUT R3 INTO R0
        MOV     (SP)+, R3     ;PUT SAVED R0 INTO R3
        RTS        PC        ;RETURN

```

```

4155
4156
4157
4158
4159 016640
4160 016640 010246
4161 016642 010346
4162 016644 010446
4163 016646 012502
4164 016650 012503
4165 016652 012704 020000
4166 016656 012223
4167 016660 005304
4168 016662 001375
4169 016664 012704 020000
4170 016670 024243
4171 016672 001417
4172 016674 011267 162224
4173 016700 011367 162222
4174 016704 010267 162210
4175 016710 010367 162206
4176 016714 004767 003116
4177 016720 000023
4178 016722 000000
4179 016724 162705 000004
4180 016730 000746
4181 016732 005304
4182 016734 001355
4183 016736 004567 004276
4184 016742 026121
4185
4186 016744 010346
4187 016746 004767 005722
4188 016752 012604
4189 016754 012603
4190 016756 012602
4191 016760 000205
4192
4193
4194
4195 016762 022767 000003 161612
4196 016770 001401
4197 016772 000000
4198 016774
4199 016774 010046
4200 016776 010146
4201 017000 005767 161602
4202 017004 001465
4203 017006 012737 007600 172346
4204 017014 005000
4205 017016 012701 100000
4206 017022 162737 000200 172346
4207 017030 006001
4208 017032 006000
4209 017034 103500
4210 017036 030167 162462

```

```

.SBTTL RELOCATION SUBROUTINES.
*****
* ROUTINE TO RELOCATE PROGRAM CODE
*****
RELOC:
MOV R2,-(SP) ;;PUSH R2 ON STACK
MOV R3,-(SP) ;;PUSH R3 ON STACK
MOV R4,-(SP) ;;PUSH R4 ON STACK
4$: MOV (R5)+, R2 ;;GET FIRST LOCATION.
MOV (R5)+, R3 ;;GET FIRST LOCATION OF DESTINATION.
MOV #20000, R4 ;;SET UP BK COUNTER.
1$: MOV (R2)+, (R3)+ ;;MOV THE DATA.
DEC R4 ;;COUNT THE WORDS.
BNE 1$ ;;BR IF MORE.
MOV #20000, R4 ;;RESET THE COUNTER.
2$: CMP -(R2), -(R3) ;;CHECK THE DATA JUST MOVED.
BEQ 3$ ;;BR IF DATA OK.
MOV (R2), $GDDAT ;;GET SOURCE DATA.
MOV (R3), $BDDAT ;;GET DESTINATION DATA.
MOV R2, $GDADR ;;GET SOURCE ADDRESS.
MOV R3, $BDADR ;;GET DESTINATION ADDRESS.
JSR PC, $ERROR ;;** ERROR ** (GO TYPE A MESSAGE)
.WORD 23 ;;ERROR TYPE CODE.
HALT ;;FATAL ERROR!!! RELOCATION FAILED.
SUB #4, R5 ;;ADJUST RETURN POINTER.
BR 4$ ;;GO BACK AND TRY AGAIN.
3$: DEC R4 ;;COUNT WORDS.
BNE 2$ ;;BR IF MORE.
JSR R5, $PRINT ;;GO PRINT OUT THE FOLLOWING MESSAGE.
.WORD $PRELOC ;;ADDRESS OF MESSAGE TO BE TYPED
MOV R3, -(SP) ;;"PROGRAM RELOCATED TO "
JSR PC, $STYPAD ;;PUT THE DATA ON THE STACK.
MOV (SP)+, R4 ;;DETERMINE THE PHYSICAL ADDRESS AND TYPE IT.
MOV (SP)+, R3 ;;POP STACK INTO R4
MOV (SP)+, R2 ;;POP STACK INTO R3
RTS R5 ;;POP STACK INTO R2
;;RETURN
*****
* SUBROUTINE TO MOVE PROGRAM FROM BOTTOM TO TOP OF MEMORY.
*****
RELTOP: CMP #3, PRGMAP ;;CHECK THAT THE PROGRAM IS NOW IN BANKS 0 AND 1.
BEQ 1$ ;;BR IF OK
HALT ;;FATAL ERROR!!! PROG SHOULD BE IN BANKS 0 AND 1
1$: MOV R0,-(SP) ;;PUSH R0 ON STACK
MOV R1,-(SP) ;;PUSH R1 ON STACK
TST MMABA
BEQ 10$
MOV #7600, @#KIPAR3 ;;SET PAR TO TOP OF MEM
CLR R0 ;;INIT BANK POINTER...LO 64K
MOV #BIT15, R1 ;;...HI 64K.
2$: SUB #200, @#KIPAR3 ;;BACK DOWN ONE BANK.
ROR R1 ;;MOVE POINTER...HI 64K.
ROR R0 ;;...LO 64K.
BCS 90$
BIT R1, MEMMAP+2 ;;CHECK FOR BANK EXISTS.

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4211 017042 001003          BNE      3$          ;BR IF AVAILABLE
4212 017044 030067 162452   BIT      RO,        MEMMAP ;CHECK FOR BANK EXISTS.
4213 017050 001764          BEQ      2$          ;BR IF NO BANK FOUND.
4214 017052 013737 172346 172344 3$:  MOV     J#KIPAR3,J#KIPAR2 ;COPY PAR
4215 017060 010046          MOV     RO,-(SP)      ;PUSH RO ON STACK
4216 017062 010146          MOV     R1,-(SP)     ;PUSH R1 ON STACK
4217 017064 162737 000200 172344 4$:  SUB     #200, J#KIPAR2 ;BACK DOWN WITH LOW PAR.
4218 017072 006001          ROR     R1           ;SHIFT POINTER.
4219 017074 006000          ROR     RO           ;...LO 64K.
4220 017076 103457          BCS     90$         ;BR IF OVERFLOW.
4221 017100 030167 162420   5$:  BIT      R1,        MEMMAP+2 ;CHECK IF BANK EXISTS...HI 64K.
4222 017104 001003          BNE     6$          ;BR IF BANK EXISTS.
4223 017106 030067 162410   BIT      RO,        MEMMAP ;CHECK IF BANK EXISTS...LO 64K.
4224 017112 001764          BEQ     4$          ;BR IF BANK DOESN'T EXIST.
4225 017114 052601          6$:  BIS     (SP)+, R1     ;GET SECOND BANK POINTER.
4226 017116 052600          BIS     (SP)+, RO     ;...LO 64K.
4227 017120 030067 161456   BIT      RO,        PRGMAP ;CHECK FOR CONFLICT.
4228 017124 001044          BNE     90$         ;ABORT IF DESTINATION OVERLAYS/SOURCE.
4229 017126 004567 177506   JSR     R5,        RELOC ;GO RELOCATE PROGRAM.
4230 017132 000000          .WORD  0           ;SOURCE FIRST ADDRESS.
4231 017134 040000          .WORD  40000        ;DESTINATION FIRST ADDRESS.
4232 017136 013737 172344 172340   MOV     J#KIPAR2,J#KIPAR0 ;RELOCATE LO BANK
4233 017144 013737 172346 172342   MOV     J#KIPAR3,J#KIPAR1 ;RELOCATE HI BANK.
4234                                ;* PROGRAM SHOULD NOW BE EXECUTING OUT OF LAST TWO BANKS OF MEMORY.
4235 017152 010167 161426   MOV     R1,        PRGMAP+2 ;RESET PROGRAM MAP.
4236 017156 000473          BR      30$         ;BR TO COMMON EXIT.
4237
4238 017160 012700 000400   10$:  MOV     #BITS, RO    ;SET BANK POINTER TO TOP OF MEM.
4239 017164 005001          CLR     R1           ;SET ADDRESS POINTER TO TOP.
4240 017166 162701 020000   11$:  SUB     #20000, R1   ;BACK DOWN ONE BANK.
4241 017172 006200          ASR     RO           ;MOVE POINTER DOWN ONE BANK.
4242 017174 103420          BCS     90$         ;BR IF OVERFLOW.
4243 017176 030067 162320   BIT      RO,        MEMMAP ;CHECK IF THIS BANK EXISTS.
4244 017202 001771          BEQ     11$         ;BR IF NON-EXISTANT BANK.
4245 017204 162701 020000   SUB     #20000, R1   ;BACK DOWN TO NEXT BANK.
4246 017210 006200          ASR     RO           ;MOV POINTER DOWN ONE BANK.
4247 017212 103411          BCS     90$         ;BR IF OVERFLOW.
4248 017214 030067 162302   BIT      RO,        MEMMAP ;CHECK IF THIS BANK EXISTS.
4249 017220 001762          BEQ     11$         ;BR TO START OVER IF NO LOWER BANK.
4250 017222 010046          MOV     RO,        -(SP) ;SAVE THE POINTER.
4251 017224 006300          ASL     RO           ;RESET POINTER TO HI BANK.
4252 017226 052600          BIS     (SP)+, RO    ;SET BIT FOR LO BANK.
4253 017230 030067 161346   BIT      RO,        PRGMAP ;CHECK FOR A PROGRAM CONFLICT.
4254 017234 001401          BEQ     12$         ;BR IF NO CONFLICT.
4255 017236          90$:
4256 017236 000000          HALT                    ;FATAL ERROR!!! NOT ENOUGH MEMORY??
4257 017240 010167 000006   12$:  MOV     R1,        13$ ;SET DATA FOR RELOCATION SUBROUTINE.
4258 017244 004567 177370   JSR     R5,        RELOC ;GO RELOCATE THE PROGRAM TO TOP OF MEM.
4259 017250 000000          .WORD  0           ;SOURCE STARTING ADDRESS.
4260 017252 000000          .WORD  0           ;DESTINATION STARTING ADDRESS.
4261 017254 010167 161320   MOV     R1,        RELOCF ;SET RELOCATION FACTOR IN UNRELOCATED CODE.
4262 017260 060107          ADD     R1,        PC  ;JUMP TO RELOCATED PROGRAM
4263                                ;* PROGRAM NOW EXECUTING OUT OF TOP OF MEMORY.
4264 017262 060106          ADD     R1,        SP  ;ADJUST THE STACK POINTER TO TOP OF MEMORY.
4265 017264 010167 161310   MOV     R1,        RELOCF ;SET THE RELOCATION FACTOR.
4266 017270 060137 000004          ADD     R1,        J#ERRVEC ;ADJUST ERROR VECTOR.
    
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4267 017274 060137 000024      ADD      R1,      @#PWRVEC ;ADJUST POWER FAIL VECTOR.
4268 017300 060137 000114      ADD      R1,      @#PARVEC ;ADJUST PARITY ERROR VECTOR.
4269 017304 026727 161626 177570  CMP      SWR,      #177570 ;CHECK FOR HARDWARE SWITCH REGISTER.
4270 017312 001404      BEQ      14$      ;BR IF HARDWARE SWITCH REGISTER.
4271 017314 060167 161616      ADD      R1,      SWR      ;ADJUST SOFTWARE SWITCH REGISTER.
4272 017320 060167 161614      ADD      R1,      DISPLAY ;ADJUST SOFTWARE DISPLAY REGISTER.
4273 017324 062701 001610 14$:      ADD      @RADTAB,R1 ;POINT TO THE RELATIVE RELOCATION TABLE.
4274 017330 066721 161244 15$:      ADD      RELOCF, (R1)+ ;ADD RELOCATION FACTOR TO ADDRESSES IN TABLE.
4275 017334 005721 16$:      TST      (R1)+      ;CHECK FOR INTERUM TERMINATOR.
4276 017336 001776      BEQ      16$      ;BR SO AS TO NOT MODIFY ZERO.
4277 017340 024127 177777      CMP      -(R1),   #-1     ;CHECK FOR END OF TABLE.
4278 017344 001371      BNE      15$      ;BR IF MORE IN TABLE.
4279 017346 010067 161230 30$:      MOV      RO,      PRGMAP ;SET NEW PROGRAM MAP...LO 64K.
4280 017352 012601      MOV      (SP)+,R1 ;POP STACK INTO R1
4281 017354 012600      MOV      (SP)+,RO ;POP STACK INTO RO
4282 017356 066716 161216      ADD      RELOCF, (SP) ;ADJUST RETURN ADDRESS.
4283 017362 000207      RTS      PC      ;RETURN
4284
4285
4286
4287
4288 017364 032767 000003 161210 RELO:    BIT      #3,      PRGMAP ;CHECK FOR PROGRAM ALREADY IN BANKS 0 OR 1.
4289 017372 001401      BEQ      1$      ;BR IF NO CONFLICT.
4290 017374 000000      HALT      ;FATAL ERROR!!! PROGRAM ALREADY IN BANKS 0 OR 1!!!!
4291 017376 005767 161204 1$:      TST      MMAVA     ;CHECK FOR MEM MGMT.
4292 017402 001417      BEQ      10$     ;BR IF NO MEMMGMT.
4293 017404 005037 172344      CLR      @#KIPAR2 ;SET PAR 2 TO BANK 0.
4294 017410 012737 000200 172346      MOV      #200,   @#KIPAR3 ;SET PAR 3 TO BANK 1.
4295 017416 004567 177216      JSR      R5,      RELOC  ;GO MOVE BK INTO BANKS 0 AND 1.
4296 017422 000000      .WORD    0      ;SOURCE STARTING ADDRESS.
4297 017424 040000      .WORD    40000   ;DESTINATION STARTING ADDRESS.
4298 017426 005037 172340      CLR      @#KIPAR0 ;RESTORE PAR 0 TO BANK0.
4299 017432 012737 000200 172342      MOV      #200,   @#KIPAR1 ;RESTORE PAR 1 TO BANK 1.
4300
4301 017440 000444      ;* PROGRAM IS NOW EXICUTING OUT OF BANKS 0 AND 1.
4302      BR      30$     ;BR TO COMMON EXIT.
4303 017442 016746 161132 10$:      MOV      RELOCF, -(SP). ;PUT RELOCATION FACTOR ONTO THE STACK.
4304 017446 011667 000004      MOV      (SP),   20$     ;SET DATA FOR RELOC SUBROUTINE.
4305 017452 004567 177162      JSR      R5,      RELOC  ;GO MOVE THE PROGRAM BACK TO BANKS 0 AND 1.
4306 017456 000000 20$:      .WORD    0      ;SOURCE STARTING ADDRESS.
4307 017460 000000      .WORD    0      ;DESTINATION STARTING ADDRESS.
4308 017462 161607      SUB      (SP),   PC      ;JUMP TO RELOCATED PROGRAM.
4309
4310 017464 161606      ;* THE PROGRAM IS NOW EXICUTING OUT OF BANKS 0 AND 1.
4311 017466 010046      SUB      (SP),   SP      ;RESET THE STACK POINTER.
4312 017470 012700 001610      MOV      RO,    -(SP)    ;PUSH RO ON STACK
4313 017474 166620 000002 21$:      MOV      @RADTAB,RO ;SET UP POINTER TO RELATIVE ADDRESS TABLE.
4314 017500 005720 22$:      SUB      2(SP),  (RO)+ ;RESET ADDRESSES TO UNRELOCATED VALUES.
4315 017502 001776      TST      (RO)+      ;CHECK FOR TERMINATORS.
4316 017504 024027 177777      BEQ      22$      ;BR OVER TERMINATORS.
4317 017510 001371      CMP      -(RO),   #-1     ;CHECK FOR END OF TABLE INDICATOR.
4318 017512 012600      BNE      21$      ;BR IF MORE ADDRESSES IN TABLE.
4319 017514 161637 000004      MOV      (SP)+,RO ;POP STACK INTO RO
4320 017520 161637 000024      SUB      (SP),   @#ERRVEC ;ADJUST ERROR VECTOR.
4321 017524 161637 000114      SUB      (SP),   @#PWRVEC ;ADJUST POWER FAIL VECTOR.
4322 017530 026727 161402 177570  SUB      (SP),   @#PARVEC ;ADJUST PARITY ERROR VECTOR.
4322      CMP      SWR,      #177570 ;CHECK FOR HARDWARE SWITCH REGISTER.

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E08

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4323 017536 001404          BEQ      23$      ;BR IF HARDWARE SWITCH REGISTER.
4324 017540 161667 161372  SUB      (SP),   SWR      ;ADJUST SOFTWARE SWITCH REGISTER.
4325 017544 161667 161370  SUB      (SP),   DISPLAY ;ADJUST SOFTWARE DISPLAY REGISTER.
4326 017550 162616          SUB      (SP)+   (SP)    ;ADJUST RETURN ADDRESS.
4327 017552 005067 161022  CLR      RELOC#   ;RESET RELOCATION FACTOR.
4328 017556 012767 000003 161016  MOV      #3,     PRGMAP  ;SET PROGRAM MAP TO POINT TO BANKS 0 AND 1.
4329 017564 005067 161014  CLR      PRGMAP+2 ;...HI 64K.
4330 017570 000207          RTS      PC      ;RETURN.

```

```

4331
4332
4333 *****
4334 ;* THIS SUBROUTINE MOVES THE LOADER AREA BACK TO THE "TOP" OF MEMORY FROM
4335 ;* WHENCE IT CAME. THE LOADER AREA IS SAVED AT THE END OF THE BK OF
4336 ;* PROGRAM CODE WHEN THE PROGRAM IS INITIALLY RUN.
4337 *****

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```

4337 017572 016700 161720  RESLDR: MOV      LMAD,  R0   ;CHECK IF THE LOADERS WERE SAVED.
4338 017576 001001          BNE      1$      ;BR IF LOADER AREA WAS SAVED.
4339 017600 000000          HALT          ;FATAL ERROR!!! CAN'T RESTORE LOADER AREA IF IT WASN'T SAVED.
4340 017602 005767 161000  1$:    TST      MMAVA   ;CHECK FOR MEM MGMT.
4341 017606 001402          BEQ      2$      ;SKIP IF NO MEM MGMT.
4342 017610 005037 177572  CLR      @#SRO    ;DISABLE MEM MGMT.
4343 017614 012701 040000  2$:    MOV      #40000, R1   ;GET END OF BK, ASSUME PROG NOT RELOCATED.
4344 017620 012702 002734  MOV      #1500., R2   ;GET COUNTER.
4345 017624 014140          MOV      -(R1), -(R0) ;MOVE THE LOADER AREA.
4346 017626 005302          DEC      R2      ;COUNT HOW LONG THE AREA IS.
4347 017630 001375          BNE      3$      ;BR IF NOT MORE TO MOVE.
4348 017632 005767 160750  TST      MMAVA   ;CHECK FOR MEM MGMT.
4349 017636 001402          BEQ      4$      ;BR IF NO MEM MGMT.
4350 017640 005237 177572  INC      @#SRO    ;ENABLE MEM MGMT.
4351 017644 000207          4$:    RTS      PC      ;RETURN.

```



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4352 .SBTTL PARITY MEMORY TRAP SERVICE AND SUBROUTINES.
4353 ;*****
4354 ;* PARITY MEMORY UNEXPECTED ERROR TRAP SERVICE ROUTINE.
4355 ;* FIND OUT WHICH REGISTER DETECTED THE ERROR.
4356 ;* THEN SCAN MEMORY TO SEE IF PARITY ERROR STILL SET AND REPORT LOCATION.
4357 ;*****
4358 017646 011667 161250 PESRV: MOV (SP), SBDADR ;GET PC OF INSTRUCTION WHICH CAUSED ERROR.
4359 017652 004567 003362 JSR R5, SPRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
4360 017655 026060 .WORD UNEXPT ;ADDRESS OF MESSAGE TO BE TYPED
4361 ;"UNEXPECTED MEMORY PARITY TRAP."
4362 017660 010146 MOV R1, -(SP) ;PUSH R1 ON STACK
4363 017662 010346 MOV R3, -(SP) ;PUSH R3 ON STACK
4364 017664 016703 161726 MOV MPRX, R3 ;GET POINTER TO PARITY REGISTERS.
4365 017670 005733 1$: TST @R3+ ;CHECK THE PARITY REG FOR AN ERROR FLAG.
4366 017672 100415 BMI 3$ ;BR IF THIS REGISTER SHOWS THE ERROR.
4367 017674 005713 TST R3 ;CHECK FOR TABLE TERMINATOR.
4368 017676 001374 BNE 1$ ;BR IF MORE REGISTERS.
4369 017700 004767 002132 JSR PC, SERROR ;*** ERROR *** (GO TYPE A MESSAGE)
4370 ;***ERROR*** NO REGISTER INDICATED ERROR
4371 017704 000024 .WORD 24 ;ERROR TYPE CODE.
4372 017706 000417 BR 4$ ;EXIT
4373 017710 005713 2$: TST R3 ;CHECK FOR TABLE TERMINATOR.
4374 017712 001415 BEQ 4$ ;BR IF NO MORE PARITY REGISTERS.
4375 017714 005733 TST @R3+ ;CHECK THE PARITY REG FOR AN ERROR FLAG.
4376 017716 100374 BPL 2$ ;BR IF NO ERROR FLAG.
4377 017720 004567 003314 JSR R5, SPRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
4378 017724 026151 .WORD MTOE ;ADDRESS OF MESSAGE TO BE TYPED
4379 ;"MORE THAN ONE ERROR FOUND."
4380 017726 3$: JSR PC, SPRNTQ ;SET UP VALUES FOR ERROR PRINTING.
4381 017726 004767 000610 64$: JSR PC, SERROR ;*** ERROR *** (GO TYPE A MESSAGE)
4382 017732 004767 002100 .WORD 25 ;ERROR TYPE CODE.
4383 017736 000025 JSR PC, PSCAN ;GO SCAN MEMORY FOR BAD PARITY.
4384 017740 004767 000216 BR 2$ ;GO LOOK FOR MORE ERRORS.
4385 017744 000761 4$: MOV (SP)+, R3 ;POP STACK INTO R3
4386 017746 MOV (SP)+, R1 ;POP STACK INTO R1
4387 017746 012603 RTI ;RETURN.
4388 017750 012601
4389 017752 000002
4390
4391 ;*****
4392 ;ROUTINE TO ENABLE PARITY ERROR ACTION ON MA/MF PARITY MEMORIES
4393 ;THIS ROUTINE IS MEANT TO CATCH UNEXPECTEDS
4394 ;*****
4395 017754 005767 162272 MAMF: TST MPRX ;CHECK IF ANY PARITY REGISTERS EXIST.
4396 017760 001434 BEQ MAMF2 ;EXIT IF NO PARITY REGISTERS.
4397 017762 032777 000100 161146 BIT #SW6, @SWR ;CHECK FOR INHIBIT PARITY ERROR DETECTION.
4398 017770 001030 BNE MAMF2 ;EXIT IF NO PARITY ERROR DETECTION.
4399 017772 005767 160602 TST RELOCF ;CHECK IF PROGRAM RELOCATED OUT OF BANK 0.
4400 017776 001410 BEQ SETAE ;BR IF PROG IN BANK 0.
4401 020000 032777 000040 161130 BIT #SW5, @SWR ;CHECK IF VECTORS PROTECTED.
4402 020006 001004 BNE SETAE ;BR IF VECTOR AREA PROTECTED.
4403 020010 026727 161544 001000 CMP FSTADR, #1000 ;CHECK FOR STARTING ADDRESS ABOVE THE VECTORS.
4404 020016 103415 BLO MAMF2 ;EXIT IF VECTORS EXPOSED TO TESTING.
4405 020020 016737 161606 000114 SETAE: MOV PESRV, @PARVEC ;SET PARITY ERROR TRAP VECTOR
4406 020026 005037 000116 CLR @PARVEC+2 ;PRIORITY LEVEL 0 ON TRAP
4407 020032 010346 MOV R3, -(SP) ;PUSH R3 ON STACK

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4408 020034 016703 161556      MOV      .MPRX, R3      ;GET PARITY REGISTER TABLE POINTER.
4409 020040 052733 000001      MAMF1:  BIS      #AE,  2(R3)+ ;SET ACTION ENABLE BIT IN PARITY REG
4410 020044 005713                TST      (R3)          ;CHECK FOR END OF TABLE.
4411 020046 001374                BNE     MAMF1         ;BR IF MORE PARITY REGISTERS.
4412 020050 012603                MOV     (SP)+,R3     ;POP STACK INTO R3
4413 020052 000207      MAMF2:  RTS      PC      ;RETURN.
4414
4415
4416
4417
4418 020054 005767 162172      CKPMER: TST      MPRX      ;CHECK IF ANY PARITY REGISTERS EXIST.
4419 020060 001437                BEQ     4$           ;BR IF NO PARITY REGISTERS.
4420 020062 032777 000100 161046      BIT     #SW6, 2SWR    ;CHECK FOR INHIBIT PARITY ERROR CHECKING.
4421 020070 001033                BNE     4$           ;BR IF PARITY ERROR CHECKING INHIBITED.
4422 020072 010346                MOV     R3, -(SP)    ;PUSH R3 ON STACK
4423 020074 016703 161516      MOV     .MPRX, R3    ;GET PARITY REG TABLE POINTER.
4424 020100 005733 1$:      TST     2(R3)+      ;CHECK THE PARITY REG FOR AN ERROR FLAG.
4425 020102 100023                BPL     3$           ;BR IF NO ERROR
4426 020104 032773 000001 177776      BIT     #BIT0, 2-2(R3);CHECK IF A TRAP SHOULD HAVE OCCURRED.
4427 020112 001010                BNE     2$           ;BR IF NO ACTION ENABLE.
4428 020114 004767 000422      64$:   JSR     PC,  SPRTQ  ;SET UP VALUES FOR ERROR PRINTING.
4429 020120 004767 001712      JSR     PC,  $ERROR  ;*** ERROR *** (GO TYPE A MESSAGE)
4430 020124 000026                .WORD  26           ;ERROR TYPE CODE.
4431 020126 000411                BR      3$           ;
4432 020130 004767 000026      JSR     PC,  PSCAN   ;GO SCAN ALL MEMORY FOR PARITY ERRORS.
4433 020134
4434 020134 004767 000402      2$:   JSR     PC,  SPRTQ  ;SET UP VALUES FOR ERROR PRINTING.
4435 020140 004767 001672      65$:   JSR     PC,  $ERROR  ;*** ERROR *** (GO TYPE A MESSAGE)
4436 020144 000027                .WORD  27           ;ERROR TYPE CODE.
4437 020146 004767 000010      JSR     PC,  PSCAN   ;GO SCAN ALL MEMORY FOR PARITY ERRORS.
4438 020152 005713 3$:      TST     (R3)        ;CHECK FOR TABLE TERMINATOR.
4439 020154 001351                BNE     1$           ;BR IF MORE.
4440 020156 012603                MOV     (SP)+,R3     ;POP STACK INTO R3
4441 020160 000207      4$:   RTS      PC      ;RETURN.
4442
4443
4444
4445
4446
4447
4448 020162
4449 020162 010046      PSCAN:  MOV     R0, -(SP)    ;PUSH R0 ON STACK
4450 020164 010146      MOV     R1, -(SP)    ;PUSH R1 ON STACK
4451 020166 010246      MOV     R2, -(SP)    ;PUSH R2 ON STACK
4452 020170 010346      MOV     R3, -(SP)    ;PUSH R3 ON STACK
4453 020172 010446      MOV     R4, -(SP)    ;PUSH R4 ON STACK
4454 020174 013746 000114      MOV     2#114, -(SP) ;PUSH 2#114 ON STACK
4455 020200 013746 000116      MOV     2#116, -(SP) ;PUSH 2#116 ON STACK
4456 020204 004567 003030      JSR     R5,  $PRINT  ;GO PRINT OUT THE FOLLOWING MESSAGE.
4457 020210 026215                .WORD  SCANM        ;ADDRESS OF MESSAGE TO BE TYPED
4458
4459 020212 012700 000001      MOV     #BIT0, R0    ;SET BIT POINTER TO FIRST BANK.
4460 020216 005001                CLR     R1           ;CLR HI 64K POINTER.
4461 020220 005002                CLR     R2           ;INIT ADDRESS POINTER.
4462 020222 005004                CLR     R4           ;INIT ERROR DETECTED FLAG.
4463 020224 004767 000256      JSR     PC,  CLRPAR  ;CLEAR THE PARITY REGISTERS.

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4464 020230 012737 000116 000114      MOV      #116,   @#114      ;HALT IF ANOTHER PARITY TRAP.
4465 020236 005037 000116              CLR      @#116
4466 020242 005767 160340              TST     MMAVA              ;CHECK FOR MEMORY MANAGEMENT.
4467 020246 001406              BEQ     1$                 ;BR IF NO MEM MGMT.
4468 020250 013746 172344              MOV     @#KIPAR2,-(SP)    ;PUSH @#KIPAR2 ON STACK
4469 020254 005037 172344              CLR     @#KIPAR2         ;INIT MEM MGMT TO POINT TO BANK 0.
4470 020260 012702 040000              MOV     #40000, R2       ;SET ADR POINTER TO PAR2.
4471 020264 030067 161232      1$:      BIT     R0,   MEMMAP     ;CHECK IF THIS BANK OF MEM EXISTS.
4472 020270 001003              BNE    2$                 ;BR IF THIS BANK EXISTS.
4473 020272 030167 161226              BIT     R1,   MEMMAP+2   ;CHECK HI 64K MAP.
4474 020276 001442              BEQ     10$              ;BR IF THIS BANK DOESN'T EXIST.
4475 020300              2$:
4476 020300 010146              MOV     R1,-(SP)         ;PUSH R1 ON STACK
4477 020302 111201      3$:      MOVB   (R2), R1          ;READ THE LOCATION TO SEE IF IT HAS A PARITY ERROR.
4478 020304 016703 161306              MOV     .MPRX, R3        ;SET UP POINTER TO PARITY REGISTERS.
4479 020310 005733      4$:      TST     @ (R3)+         ;CHECK FOR THE ERROR FLAG.
4480 020312 100024              BPL    6$                 ;BR IF NO ERROR FLAG.
4481 020314 005704              TST     R4                ;CHECK IF FIRST ERROR, THIS SCAN.
4482 020316 001003              BNE    5$                 ;BR IF MORE THAN ONE ERROR FOUND.
4483 020320 005367 160566              DEC     $ERTTL           ;ADJUST ERROR COUNT.
4484 020324 005204              INC     R4                ;SET FLAG TO INDICATE ERROR FOUND.
4485 020326      5$:
4486 020326 004767 000210      6$:      JSR     PC,   SPRNTQ     ;SET UP VALUES FOR ERROR PRINTING.
4487 020332 004767 001500              JSR     PC,   $ERROR     ;*** ERROR *** (GO TYPE A MESSAGE)
4488 020336 000030              .WORD   30                ;ERROR TYPE CODE.
4489 020340 111212              MOVB   (R2), (R2)        ;REWRITE THE LOCATION TO CLEAR BAD PARITY.
4490 020342 005053              CLR     @-(R3)           ;CLEAR THE ERROR FLAG.
4491 020344 105712              TSTB   (R2)              ;CHECK IF THE PARITY ERROR WAS CLEARED.
4492 020346 005733              TST     @ (R3)+         ;CHECK FOR THE ERROR FLAG.
4493 020350 100005              BPL    6$                 ;BR IF IT IS OK.
4494 020352 004567 002662              JSR     R5,   $PRINT     ;GO PRINT OUT THE FOLLOWING MESSAGE.
4495 020356 026257              .WORD   PEWNC            ;ADDRESS OF MESSAGE TO BE TYPED
4496              ;"PARITY ERROR WILL NOT CLEAR."
4497 020360 005073 177776              CLR     @-2(R3)         ;CLEAR OUT THE PARITY ERROR FLAG.
4498 020364 005713      6$:      TST     (R3)              ;CHECK FOR THE END OF REG ADR TABLE.
4499 020366 001350              BNE    4$                 ;BR IF MORE PARITY REGISTERS.
4500 020370 005202              INC     R2                ;GO TO NEXT MEMORY ADDRESS.
4501 020372 032702 017777              BIT     #MASK4K, R2      ;CHECK FOR END OF 4K BANK.
4502 020376 001341              BNE    3$                 ;BR IF MORE MEMORY THIS BANK.
4503 020400 012601              MOV     (SP)+, R1        ;POP STACK INTO R1
4504 020402 000402              BR     11$              ;BR TO CHECK FOR NEXT BANK.
4505 020404 062702 020000      10$:     ADD     #20000, R2        ;SKIP BANKS THAT AREN'T THERE.
4506 020410 005767 160172      11$:     TST     MMAVA              ;CHECK FOR MEM MGMT.
4507 020414 001413              BEQ     12$              ;BR IF NO MEM MGMT.
4508 020416 062737 000200 172344      ADD     #200,   @#KIPAR2 ;UPDATE MEM MGMT REG TO NEXT 4K.
4509 020424 012702 040000              MOV     #40000, R2      ;RESET ADDRESS POINTER TO BEGINNING OF BANK.
4510 020430 006300              ASL    R0                ;UPDATE BANK POINTER.
4511 020432 006101              ROL    R1                ;HI 64K.
4512 020434 100313              BPL    1$                 ;BR IF MORE BANKS.
4513 020436 012637 172344              MOV     (SP)+, @#KIPAR2 ;POP STACK INTO @#KIPAR2
4514 020442 000402              BR     20$              ;GO CHECK IF ANY ERRORS FOUND.
4515 020444 106300      12$:     ASLB   R0                ;UPDATE POINTER TO NEXT BANK.
4516 020446 100306              BPL    1$                 ;BR IF MORE BANKS.
4517 020450 005704      20$:     TST     R4                ;CHECK IF ANY PARITY ERRORS DETECTED.
4518 020452 001003              BNE    21$              ;BR IF ERRORS DETECTED.
4519 020454 004567 002560              JSR     R5,   $PRINT     ;GO PRINT OUT THE FOLLOWING MESSAGE.
    
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4520 020460 025430          .WORD  NOPE$          ;ADDRESS OF MESSAGE TO BE TYPED
4521 020462          21$:
4522 020462 012637 000116    MOV      (SP)+,2#116    ;;POP STACK INTO 2#116
4523 020466 012637 000114    MOV      (SP)+,2#114    ;;POP STACK INTO 2#114
4524 020472 012604          MOV      (SP)+,R4       ;;POP STACK INTO R4
4525 020474 012603          MOV      (SP)+,R3       ;;POP STACK INTO R3
4526 020476 012602          MOV      (SP)+,R2       ;;POP STACK INTO R2
4527 020500 012601          MOV      (SP)+,R1       ;;POP STACK INTO R1
4528 020502 012600          MOV      (SP)+,R0       ;;POP STACK INTO R0
4529 020504 000207          RTS        PC           ;RETURN.
4530
4531          ;*****
4532          ;ROUTINE TO CLEAR ALL PARITY REGISTERS PRESENT
4533          ;*****
4534 020506          CLRPAR:
4535 020506 010346          MOV      R3,-(SP)       ;;PUSH R3 ON STACK
4536 020510 016703 161102    MOV      .MPRX, R3      ;GET PARITY REGISTER TABLE POINTER.
4537 020514 005713          1$:  TST      (R3)       ;CHECK FOR THE TABLE TERMINATOR.
4538 020516 001402          BEQ      2$            ;BR IF DONE ALL PARITY REGISTERS.
4539 020520 005033          CLR      2(R3)+        ;CLEAR THE PARITY REGISTER.
4540 020522 000774          BR       1$            ;BR FOR MORE
4541 020524          2$:
4542 020524 012603          MOV      (SP)+,R3       ;;POP STACK INTO R3
4543 020526 000207          RTS        PC           ;RETURN.
4544
4545          .SBTTL SUBROUTINES TO SET UP DATA FOR ERROR PRINTOUT ROUTINE.
4546          ;*****
4547          ;* THESE ROUTINES ARE USED TO TRANSFER DATA TO COMMON TAG AREA (.SCMTAG)
4548          ;* FOR ERROR PRINTOUT BY .SERROR & .SERRTYP ROUTINES FROM **SYSMAC**.
4549          ;*****
4550 020530 010267 160364    SPRNT:  MOV      R2,SGDADR ;SAVE THE ADDRESS UNDER TEST.
4551 020534 005067 160364    CLR      $GDADR        ;SHOULD BE DATA IS "0".
4552 020540 000430          BR       SPRNTB
4553
4554 020542 014367 160410    SPRNTQ: MOV      -(R3), $TMPO ;GET THE PARITY REGISTER ADDRESS.
4555 020546 013367 160406    MOV      2(R3)+, $TMP1  ;GET THE CONTENTS OF THE PARITY REG.
4556 020552 000402          BR       SPRNTQ
4557
4558 020554 011367 160376    SPRNTP: MOV      (R3), $TMPO ;GET THE PARITY REGISTER ADDRESS.
4559 020560 010267 160334    SPRNTO: MOV      R2,SGDADR ;GET THE MEMORY ADDRESS BEING TESTED
4560 020564 000414          BR       SPRNTA        ;BR TO COMMON SECTION.
4561
4562 020566 010267 160326    SPRNT1: MOV      R2,SGDADR ;GET THE MEMORY ADDRESS BEING TESTED
4563 020572 005367 160322    DEC      $GDADR        ;ADJUST IT FOR PRINTOUT.
4564 020576 000407          BR       SPRNTA        ;BR TO COMMON SECTION.
4565
4566 020600 010367 160352    SPRNT3: MOV      R3,$TMPO ;GET THE DATA IN R3.
4567 020604 010267 160310    SPRNT2: MOV      R2,SGDADR ;GET THE MEMORY ADDRESS BEING TESTED
4568 020610 162767 000002 160302  SUB      #2,$GDADR     ;ADJUST IT FOR PRINTOUT.
4569 020616 010067 160302    SPRNTA: MOV      R0,$GDADR ;GET WHAT THE DATA SHOULD BE
4570 020622 010167 160300    SPRNTB: MOV      R1,$BDADR ;GET WHAT THE DATA WAS
4571 020626 000207          RTS        PC           ;RETURN TO ENTER ERROR ROUTINES
4572
4573          ;*****
4574          ;* SUBROUTINE TO TYPE OUT A MAP OF 4K BANK.
4575          ;* R0 POINTS TO THE MAP UPON ENTERING THIS ROUTINE.

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4576
4577 020630 005710
4578 020632 001007
4579 020634 005760 000002
4580 020640 001004
4581 020642 004567 002372
4582 020646 025645
4583
4584 020650 000475
4585 020652
4586 020652 010146
4587 020654 010246
4588 020656 010346
4589 020660 010446
4590 020662 012701 000001
4591 020666 005002
4592 020670 012703 177777
4593 020674 010304
4594 020676 030110
4595 020700 001014
4596 020702 030260 000002
4597 020706 001011
4598 020710 105703
4599 020712 001042
4600 020714 162703 000001
4601 020720 005604
4602 020722 004567 002312
4603 020726 025241
4604 020730 000410
4605 020732 105703
4606 020734 001431
4607 020736 062703 000001
4608 020742 005504
4609 020744 004567 002270
4610 020750 025231
4611 020752
4612 020752 010346
4613 020754 010446
4614 020756 006303
4615 020760 006104
4616 020762 006003
4617 020764 010446
4618
4619
4620
4621 020766 013746 177776
4622 020772 004767 003410
4623 020776 003
4624 020777 000
4625 021000 010346
4626
4627
4628
4629 021002 013746 177776
4630 021006 004767 003374
4631 021012 005

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*****
TYPMAP: TST (RO) ;CHECK IF ANY MEMORY IN MAP...LO 64K.
        BNE 1$ ;BR IF MEMORY IN MAP.
        TST 2(RO) ;...HI 64K.
        BNE 1$ ;BR IF MEMORY IN MAP.
        JSR R5, $SPRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
        .WORD NOMEM ;ADDRESS OF MESSAGE TO BE TYPED
        ;"NO MEMORY FOUND."
        BR 6$ ;EXIT
1$:     MOV R1,-(SP) ;:PUSH R1 ON STACK
        MOV R2,-(SP) ;:PUSH R2 ON STACK
        MOV R3,-(SP) ;:PUSH R3 ON STACK
        MOV R4,-(SP) ;:PUSH R4 ON STACK
        MOV #BIT0, R1 ;SET UP BANK POINTER...LO 64K.
        CLR R2 ;HI 64K.
        MOV #-1, R3 ;SET UP ADDRESS POINTER TO -1.
        MOV R3, R4 ;HI BITS OF ADDRESS AS WILL.
2$:     BIT R1, (RO) ;CHECK THE MAP FOR THIS BANK.
        BNE 3$ ;BR IF THIS BANK PRESENT.
        BIT R2, 2(RO) ;CHECK HI 64K MAP.
        BNE 3$ ;BR IF THIS BANK PRESENT.
        TSTB R3 ;CHECK FOR PREVIOUS PRINTOUT.
        BNE 5$ ;BR IF ALREADY TYPED "TO"
        SUB #1, R3 ;BACK UP TO LAST ADR OF PREVIOUS BANK.
        SBC R4 ;...HI ADDRESS BITS.
        JSR R5, $SPRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
        .WORD TO ;ADDRESS OF MESSAGE TO BE TYPED
        BR 4$ ;GO TO TYPE THE ADDRESS.
3$:     TSTB R3 ;CHECK FOR PREVIOUS TYPEOUT.
        BEQ 5$ ;BR IF ALREADY TYPE "FROM".
        ADD #1, R3 ;POINT TO FIRST ADDRESS OF THIS BANK.
        ADC R4 ;...HI BITS OF ADDRESS.
        JSR R5, $SPRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
        .WORD FROM ;ADDRESS OF MESSAGE TO BE TYPED
4$:     MOV R3,-(SP) ;:PUSH R3 ON STACK
        MOV R4,-(SP) ;:PUSH R4 ON STACK
        ASL R3 ;BIT 15 INTO C-BIT
        ROL R4 ;BIT 15 INTO R4.
        ROR R3 ;RESTORE BITS 14-0.
        MOV R4,-(SP) ;SAVE R4 FOR TYPEOUT
        ;TYPE ADDRESS BITS 21-15
;* THE NEXT TWO INSTRUCTIONS PROVIDE AN INTERFACE TO THE $TYPOS ROUTINE
;* WIHTOUT USING A "TRAP" INSTRUCTION AS CALLED FOR BY **SYSMAC**.
        MOV @#PSW, -(SP) ;PUT THE PROCESSOR STATUS ON THE STACK
        JSR PC, $TYPOS ;GO TO THE SUBROUTINE
        .BYTE 3 ;TYPE 3 DIGIT(S)
        .BYTE 0 ;SUPPRESS LEADING ZEROS
        MOV R3,-(SP) ;SAVE R3 FOR TYPEOUT
        ;TYPE ADDRESS BITS 14-0
;* THE NEXT TWO INSTRUCTIONS PROVIDE AN INTERFACE TO THE $TYPOS ROUTINE
;* WIHTOUT USING A "TRAP" INSTRUCTION AS CALLED FOR BY **SYSMAC**.
        MOV @#PSW, -(SP) ;PUT THE PROCESSOR STATUS ON THE STACK
        JSR PC, $TYPOS ;GO TO THE SUBROUTINE
        .BYTE 5 ;TYPE 5 DIGIT(S)

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# K08

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4632 021013 001 .BYTE 1 ;;TYPE LEADING ZEROS
4633 021014 012604 MOV (SP)+,R4 ;;POP STACK INTO R4
4634 021016 012603 MOV (SP)+,R3 ;;POP STACK INTO R3
4635 021020 062703 020000 5$: ADD #20000, R3 ;;UPDATE TO NEXT BANK.
4636 021024 005504 ADC R4 ;;HI ADDRESS BITS.
4637 021026 006301 ASL R1 ;;SHIFT POINTER...LO 64K.
4638 021030 006102 ROL R2 ;;HI 64K.
4639 021032 103321 BCC 2$ ;;BR IF MORE BANKS.
4640 021034 012604 MOV (SP)+,R4 ;;POP STACK INTO R4
4641 021036 012603 MOV (SP)+,R3 ;;POP STACK INTO R3
4642 021040 012602 MOV (SP)+,R2 ;;POP STACK INTO R2
4643 021042 012601 MOV (SP)+,R1 ;;POP STACK INTO R1
4644 021044 000207 6$: RTS PC ;;RETURN.
4645
4646 ;*****
4647
4648 .SBTTL SCOPE HANDLER ROUTINE
4649
4650 ;*THIS ROUTINE CONTROLS THE LOOPING OF SUBTESTS. IT WILL INCREMENT
4651 ;*AND LOAD THE TEST NUMBER($TSTNM) INTO THE DISPLAY REG.(DISPLAY<7:0>)
4652 ;*AND LOAD THE ERROR FLAG ($ERFLG) INTO DISPLAY<15:08>
4653 ;*THE SWITCH OPTIONS PROVIDED BY THIS ROUTINE ARE:
4654 ;*SW14=1 LOOP ON TEST
4655 ;*SW11=1 INHIBIT ITERATIONS
4656 ;*SW09=1 LOOP ON ERROR
4657 ;*SW08=1 LOOP ON TEST IN SWR<4:0>
4658 ;*CALL
4659 ;* SCOPE ;;SCOPE=IOT
4660
4661 021046 $$SCOPE:
4662 021046 012504 MOV (R5)+, R4 ;;SAVE MINIMUM BLOCK MASK NEXT TEST.
4663 021050 010516 MOV R5, (SP) ;;PUT RETURN PC ONTO STACK, SIMULATE JSR PC.
4664 021052 032777 040000 160056 1$: BIT #BIT14, $SWR ;;LOOP ON PRESENT TEST?
4665 021060 001117 BNE $OVER ;;YES IF SW14=1
4666 ;*****START OF CODE FOR THE XOR TESTER*****
4667 021062 000416 $XTSTR: BR 6$ ;;IF RUNNING ON THE "XOR" TESTER CHANGE
4668 ;;THIS INSTRUCTION TO A "NOP" (NOP=240)
4669 021064 013746 000004 MOV @#ERRVEC, -(SP) ;;SAVE THE CONTENTS OF THE ERROR VECTOR
4670 021070 012737 021110 000004 MOV #5$, @#ERRVEC ;;SET FOR TIMEOUT
4671 021076 005737 177060 TST @#177060 ;;TIME OUT ON XOR?
4672 021102 012637 000004 MOV (SP)+, @#ERRVEC ;;RESTORE THE ERROR VECTOR
4673 021106 000466 BR $$VLAD ;;GO TO THE NEXT TEST
4674 021110 022626 5$: CMP (SP)+, (SP)+ ;;CLEAR THE STACK AFTER A TIME OUT
4675 021112 012637 000004 MOV (SP)+, @#ERRVEC ;;RESTORE THE ERROR VECTOR
4676 021116 000426 BR 7$ ;;LOOP ON THE PRESENT TEST
4677 021120 6$; ;*****END OF CODE FOR THE XOR TESTER*****
4678 021120 032777 000400 160010 BIT #BIT08, $SWR ;;LOOP ON SPEC. TEST?
4679 021126 001407 BEQ 2$ ;;BR IF NO
4680 021130 017746 160002 MOV @SWR, -(SP) ;;SET DESIRED TEST NUM. FROM SWR
4681 021134 042716 000340 BIC $$SWRMK, (SP) ;;STRIP AWAY UNDESIRED BITS
4682 021140 122667 157736 CMPB (SP)+, $TSTNM ;;ON THE RIGHT TEST?
4683 021144 001465 BEQ $OVER ;;BR IF YES
4684 021146 105767 157731 2$: TSTB $ERFLG ;;HAS AN ERROR OCCURRED?
4685 021152 001421 BEQ 3$ ;;BR IF NO
4686 021154 126767 157735 157721 CMPB $ERMAX, $ERFLG ;;MAX. ERRORS FOR THIS TEST OCCURRED?
4687 021162 101015 BHI 3$ ;;BR IF NO
    
```

4688	021164	032777	001000	157744		BIT	#BIT09, JSWR	:: LOOP ON ERROR?
4689	021172	001404				BEQ	4\$	:: BR IF NO
4690	021174	016767	157710	157704	7\$:	MOV	\$LPERR, \$LPADR	:: SET LOOP ADDRESS TO LAST SCOPE
4691	021202	000446				BR	\$OVER	
4692	021204	105067	157673		4\$:	CLRB	\$ERFLG	:: ZERO THE ERROR FLAG
4693	021210	005067	157752			CLR	\$TIMES	:: CLEAR THE NUMBER OF ITERATIONS TO MAKE
4694	021214	000415				BR	1\$	:: ESCAPE TO THE NEXT TEST
4695	021216	032777	004000	157712	3\$:	BIT	#BIT11, JSWR	:: INHIBIT ITERATIONS?
4696	021224	001011				BNE	1\$	:: BR IF YES
4697	021226	005767	157756			TST	\$PASS	:: IF FIRST PASS OF PROGRAM
4698	021232	001406				BEQ	1\$	:: INHIBIT ITERATIONS
4699	021234	005267	157644			INC	\$ICNT	:: INCREMENT ITERATION COUNT
4700	021240	026767	157722	157636		CMP	\$TIMES, \$ICNT	:: CHECK THE NUMBER OF ITERATIONS MADE
4701	021246	002024				BGE	\$OVER	:: BR IF MORE ITERATION REQUIRED
4702	021250	012767	000001	157626	1\$:	MOV	#1, \$ICNT	:: REINITIALIZE THE ITERATION COUNTER
4703	021256	016767	000552	157702		MOV	\$MXCNT, \$TIMES	:: SET NUMBER OF ITERATIONS TO DO
4704	021264	105267	157612		\$SVLAD:	INCB	\$TSTNM	:: COUNT TEST NUMBERS
4705	021270	116767	157606	157710		MOVB	\$TSTNM, \$TESTN	:: SET TEST NUMBER IN APT MAILBOX
4706	021276	011667	157604			MOV	(SP), \$LPADR	:: SAVE SCOPE LOOP ADDRESS
4707	021302	011667	157602			MOV	(SP), \$LPERR	:: SAVE ERROR LOOP ADDRESS
4708	021306	005067	157656			CLR	\$ESCAPE	:: CLEAR THE ESCAPE FROM ERROR ADDRESS
4709	021312	112767	000001	157575		MOVB	#1, \$ERMAX	:: ONLY ALLOW ONE(1) ERROR ON NEXT TEST
4710	021320	016777	157556	157612	\$OVER:	MOV	\$TSTNM, \$DISPLAY	:: DISPLAY TEST NUMBER
4711	021326	016716	157554			MOV	\$LPADR, (SP)	:: FUDGE RETURN ADDRESS
4712	021332	020516			INSERT:	CMP	R5, (SP)	:: CHECK FOR LOOP ON TEST.
4713	021334	001402				BEQ	1\$	:: BR IF START NEXT TEST.
4714	021336	000167	000470			JMP	ENDINS	:: JMP IF LOOP ON LAST TEST.
4715	021342	012767	037777	160234	1\$:	MOV	#37777, BLKMSK	:: SET 8K BOUNDARY MASK.
4716	021350	005767	157634			TST	\$PASS	:: CHECK FOR PASS 0.
4717	021354	001404				BEQ	2\$	:: BR IF PASS 0
4718	021356	126727	157520	000023		CMPB	\$TSTNM, #23	:: CHECK IF IN SECTION 3.
4719	021364	103002				BHIS	3\$	:: BR IF IN SECTION 3.
4720	021366	006267	160212		2\$:	ASR	BLKMSK	:: RESET BOUNDARY TO 4K.
4721	021372	016767	160162	160162	3\$:	MOV	FSTADR, TMPFAD	:: GET FIRST ADDRESS.
4722	021400	005767	157174			TST	RELOC	:: CHECK IF PRG RELOCATED.
4723	021404	001430				BEQ	4\$	:: BR IF NOT RELOCATED.
4724	021406	032777	000040	157522		BIT	#SW05, JSWR	:: CHECK IF LOC 0-776 TO BE PROTECTED.
4725	021414	001424				BEQ	4\$	:: BR IF SW NOT SET.
4726	021416	026727	160140	001000		CMP	TMPFAD, #1000	:: CHECK IF NOT BEING TESTED.
4727	021424	103020				BHIS	4\$	:: BR IF ALREADY PROTECTED.
4728	021426	012767	001000	160126		MOV	#1000, TMPFAD	:: RESET FIRST ADDRESS.
4729	021434	052767	000001	160124		BIS	#BIT0, FADMAP	:: SET FLAG IN FIRST BANK.
4730	021442	026727	160124	001000		CMP	LSTADR, #1000	:: CHECK IF GONE PAST LAST ADR.
4731	021450	101006				BHI	4\$	:: BR IF ENOUGH MEMORY.
4732	021452	004567	001562			JSR	R5, \$PRINT	:: GO PRINT OUT THE FOLLOWING MESSAGE.
4733	021456	026316				.WORD	NOMTST	:: ADDRESS OF MESSAGE TO BE TYPED
4734								:: "NO MEMORY TESTED"
4735	021460	016716	160154			MOV	.TST32, (SP)	:: ADJUST RETURN ADR FOR ABORT.
4736	021464	000207				RTS	PC	:: ABORT.
4737	021466	016767	160100	160100	4\$:	MOV	LSTADR, TEMPLAD	:: GET LAST ADDRESS.
4738	021474	016767	160032	160024		MOV	SAVTST, TSTMAP	:: GET TEST MAP, LO 64K.
4739	021502	016767	160026	160020		MOV	SAVTST+2, TSTMAP+2	:: HI 64K.
4740	021510	046767	157066	160010		BIC	PRGMAP, TSTMAP	:: DON'T TEST OVER THE PROGRAM.
4741	021516	046767	157062	160004		BIC	PRGMAP+2, TSTMAP+2	
4742	021524	005767	157460			TST	\$PASS	:: CHECK FOR FIRST PASS
4743	021530	001011				BNE	10\$	:: BR IF NOT FIRST PASS.

4744	021532	032767	000003	157766	BIT	#3,	TSTMAP	;CHECK IF FIRST TWO BANKS AVAILABLE.
4745	021540	001405			BEQ	10\$		;NOT TESTING FIRST 2 BANKS.
4746	021542	042767	177774	157756	BIC	#177774,	TSTMAP	;CLR ALL BUT FIRST 2 BANKS.
4747	021550	005067	157754		CLR	TSTMAP+2		
4748	021554	005704			10\$: TST	R4		;CHECK FOR A MINIMUM BLOCK SIZE.
4749	021556	001503			BEQ	20\$		;BR IF NO MIN BLOCK SIZE.
4750	021560	030467	157776		BIT	R4,	TMPFAD	;CHECK IF FIRST ADR ON BLOCK BOUNDARY.
4751	021564	001416			BEQ	11\$		;BR IF FIRST ADR ON BLOCK BOUNDARY.
4752	021566	050467	157770		BIS	R4,	TMPFAD	;ADJUST FIRST ADR TO END OF BLOCK.
4753	021572	005267	157764		INC	TMPFAD		;FIRST ADR TO FIRST ADR OF NEXT BLOCK.
4754	021576	032767	017777	157756	BIT	#MASK4K,	TMPFAD	;CHECK IF FIRST ADR REACHED 4K BOUNDARY.
4755	021604	001006			BNE	11\$		;BR IF NOT ON 4K BOUNDARY.
4756	021606	046767	157754	157712	BIC	FADMAP,	TSTMAP	;DON'T TEST FIRST BANK.
4757	021614	046767	157750	157706	BIC	FADMAP+2,	TSTMAP+2	
4758	021622	030467	157746		11\$: BIT	R4,	TMPFAD	;CHECK IF LAST ADR ON BLOCK BOUNDARY.
4759	021626	001414			BEQ	12\$		;BR IF ON BLOCK BOUNDARY.
4760	021630	040467	157740		BIC	R4,	TMPFAD	;ADJUST LAST ADR DOWN TO NEXT BLOCK BOUNDARY.
4761	021634	032767	017777	157732	BIT	#MASK4K,	TMPFAD	;CHECK IF ADJUSTED TO 4K BOUNDARY.
4762	021642	001006			BNE	12\$		;BR IF NOT ON 4K BOUNDARY.
4763	021644	046767	157730	157654	BIC	LADMAP,	TSTMAP	;SKIP TESTING LAST BANK.
4764	021652	046767	157724	157650	BIC	LADMAP+2,	TSTMAP+2	
4765	021660	036767	157702	157712	12\$: BIT	FADMAP,	LADMAP	;CHECK IF FIRST AND LAST IN SAME BANK.
4766	021666	001004			BNE	13\$		;BR IF IN SAME BANK.
4767	021670	036767	157674	157704	BIT	FADMAP+2,	LADMAP+2	;... UPPER 64K.
4768	021676	001404			BEQ	14\$		;BR IF FIRST AND LAST NOT SAME BANK.
4769	021700	026767	157670	157654	13\$: CMP	TMPFAD,	TMPFAD	;CHECK IF ANY MEMORY LEFT.
4770	021706	101406			BLOS	15\$		;BR IF NO MEMORY TO TEST.
4771	021710	005767	157612		14\$: TST	TSTMAP		;CHECK IF ANY BANKS LEFT TO TEST!!
4772	021714	001017			BNE	16\$		;BR IF TEST MAP NOT EMPTY.
4773	021716	005767	157606		TST	TSTMAP+2		;CHECK FOR ANY BANKS.
4774	021722	001014			BNE	16\$		;BR IF TEST MAP NOT EMPTY.
4775	021724				15\$: JSR	R5,	SPRINT	;GO PRINT OUT THE FOLLOWING MESSAGE.
4776	021724	004567	001310		.WORD	SKPMES		;ADDRESS OF MESSAGE TO BE TYPED
4777	021730	026342						; "SKIPPING TEST #"
4778					CLR	-(SP)		;CLEAR THE WORD ON THE STACK.
4779	021732	005046			MOV	\$TSTNM,	(SP)	;PUT THE DATA ON THE STACK.
4780	021734	116716	157142		;* THE NEXT TWO INSTRUCTIONS PROVIDE AN INTERFACE TO THE \$TYPOS ROUTINE			
4781					;* WIHTOUT USING A "TRAP" INSTRUCTION AS CALLED FOR BY **SYSTEMAC**.			
4782					MOV	\$#PSW,	-(SP)	;PUT THE PROCESSOR STATUS ON THE STACK
4783	021740	013746	177776		JSR	PC,	\$TYPOS	;GO TO THE SUBROUTINE
4784	021744	004767	002436		.BYTE	3		;TYPE 3 DIGITS.
4785	021750	003			.BYTE	1		;TYPE LEADING ZEROS.
4786	021751	001			BR	ENDINS		;RETURN TO SKIP TEST.
4787	021752	000427			ADD	#4,	(SP)	;SKIP THE SKIP ON RETURN.
4788	021754	062716	000004	157120	16\$: ADD	#4,	\$LPADR	;ADJUST THE LOOP ADR PAST THE SKIP.
4789	021760	062767	000004	157570	20\$: MOV	#MASK4K,	FADMSK	;GET 4K MASK.
4790	021766	012767	017777		MOV	TMPFAD,	R5	;GET FIRST ADR.
4791	021774	016705	157562		21\$: BIC	R5,	FADMSK	;CLR MASK ABOVE LOWEST BIT OF FIRST ADR.
4792	022000	040567	157560		ASL	R5		;MOVE LOWEST BIT UP ONE.
4793	022004	006305			BNE	21\$		;LOOP UNTIL OVERFLOW.
4794	022006	001374			MOV	#MASK4K,	LADMSK	;SET MASK BITS
4795	022010	012767	017777	157560	MOV	TMPFAD,	R5	;GET LAST ADR.
4796	022016	016705	157552		22\$: BIC	R5,	LADMSK	;CLR ALL MASK BITS ABOVE LOWEST BIT IN LAST ADR.
4797	022022	040567	157550		ASL	R5		;MOVE LOWEST BIT OF LAST ADR UP ONE.
4798	022026	006305			BNE	22\$		;LOOP UNTIL OVERFLOW.
4799	022030	001374						



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4800 022032 000207      ENDINS: RTS      PC      ;EXIT SCOPE ROUTINE BACK TO TEST.
4801 022034 000004      $MXCNT: 4      ;:MAX. NUMBER OF ITERATIONS
4802      ;*****
4803
4804      .SBTTL  ERROR HANDLER ROUTINE
4805
4806      ;*THIS ROUTINE WILL INCREMENT THE ERROR FLAG AND THE ERROR COUNT,
4807      ;*SAVE THE ERROR ITEM NUMBER AND THE ADDRESS OF THE ERROR CALL
4808      ;*AND GO TO $ERRTYP ON ERROR
4809      ;*THE SWITCH OPTIONS PROVIDED BY THIS ROUTINE ARE:
4810      ;*SW15=1      HALT ON ERROR
4811      ;*SW13=1      INHIBIT ERROR TYPEOUTS
4812      ;*SW10=1      BELL ON ERROR
4813      ;*SW09=1      LOOP ON ERROR
4814      ;*CALL
4815      ;*      ERROR      N      ;;ERROR=EMT AND N=ERROR ITEM NUMBER
4816
4817      $ERROR:
4818 022036 062716 000002      ADD      #2      (SP)      ;ADJUST POINTER PAST CODE WORD.
4819 022042 105267 157035      7$:      INCB      $ERFLG      ;:SET THE ERROR FLAG
4820 022046 001775      BEQ      7$      ;:DON'T LET THE FLAG GO TO ZERO
4821 022050 016777 157026 157062      MOV      $TSTNM,$DISPLAY ;:DISPLAY TEST NUMBER AND ERROR FLAG
4822 022056 032777 002000 157052      BIT      #BIT10,$SWR      ;:BELL ON ERROR?
4823 022064 001403      BEQ      1$      ;:NO - SKIP
4824 022066 004567 001146      JSR      R5      $PRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
4825 022072 001172      .WORD      $BELL      ;ADDRESS OF MESSAGE TO BE TYPED
4826 022074 005267 157012      1$:      INC      $ERTTL      ;:COUNT THE NUMBER OF ERRORS
4827 022100 011667 157012      MOV      (SP),$ERRPC      ;:GET ADDRESS OF ERROR INSTRUCTION
4828 022104 162767 000002 157004      SUB      #2,$ERRPC
4829 022112 117767 157000 156774      MOVB      $ERRPC,$ITEMB ;:STRIP AND SAVE THE ERROR ITEM CODE
4830 022120 032777 020000 157010      BIT      #BIT13,$SWR      ;:SKIP TYPEOUT IF SET
4831 022126 001005      BNE      20$      ;:SKIP TYPEOUTS
4832 022130 004767 000074      JSR      PC,$ERRTYP      ;:GO TO USER ERROR ROUTINE
4833 022134 004567 001100      JSR      R5      $PRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
4834 022140 001177      .WORD      $CRLF      ;ADDRESS OF MESSAGE TO BE TYPED
4835 022142
4836 022142 122767 000001 157052      20$:      CMPB      #APTENV,$ENV      ;:RUNNING IN APT MODE
4837 022150 001007      BNE      2$      ;:NO SKIP APT ERROR REPORT
4838 022152 116767 156736 000004      MOVB      $ITEMB,21$      ;:SET ITEM NUMBER AS ERROR NUMBER
4839 022160 004767 001400      JSR      PC,$ATY4      ;:REPORT FATAL ERROR TO APT
4840 022164 000      21$:      .BYTE      0
4841 022165 000      .BYTE      0
4842 022166 000777      22$:      BR      22$      ;:APT ERROR LOOP
4843 022170 005777 156742      2$:      TST      $SWR      ;:HALT ON ERROR
4844 022174 100001      BPL      3$      ;:SKIP IF CONTINUE
4845 022176 000000      HALT      ;:HALT ON ERROR!
4846 022200 032777 001000 156730      3$:      BIT      #BIT09,$SWR      ;:LOOP ON ERROR SWITCH SET?
4847 022206 001402      BEQ      4$      ;:BR IF NO
4848 022210 016716 156674      MOV      $LPERR,(SP)      ;:FUDGE RETURN FOR LOOPING
4849 022214 005767 156750      4$:      TST      $ESCAPE      ;:CHECK FOR AN ESCAPE ADDRESS
4850 022220 001402      BEQ      5$      ;:BR IF NONE
4851 022222 016716 156742      MOV      $ESCAPE,(SP)      ;:FUDGE RETURN ADDRESS FOR ESCAPE
4852 022226
4853 022226 000207      5$:      RTS      PC
4854      ;*****
4855

```

.SBTTL ERROR MESSAGE TYPEOUT ROUTINE

:\*THIS ROUTINE USES THE "ITEM CONTROL BYTE" (\$ITEMB) TO DETERMINE WHICH  
:\*ERROR IS TO BE REPORTED. IT THEN OBTAINS, FROM THE "ERROR TABLE" (\$ERRTB),  
:\*AND REPORTS THE APPROPRIATE INFORMATION CONCERNING THE ERROR.

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```
$ERRTYP:
    JSR    R5, $SPRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
    .WORD $SCALF ;ADDRESS OF MESSAGE TO BE TYPED
    MOV    RO, -(SP) ;SAVE RO
    CLR    RO ;PICKUP THE ITEM INDEX
    BISB  $ITEMB, RO
    SNE    1$ ;IF ITEM NUMBER IS ZERO, JUST
                ;TYPE THE PC OF THE ERROR
    MOV    $ERRPC, -(SP) ;:SAVE $ERRPC FOR TYPEOUT
                ;:ERROR ADDRESS
:* THE NEXT TWO INSTRUCTIONS PROVIDE AN INTERFACE TO THE $TYPOC ROUTINE
:* WIHTOUT USING A "TRAP" INSTRUCTION AS CALLED FOR BY **SYSMAC**.
    MOV    0$PSW, -(SP) ;PUT THE PROCESSOR STATUS ON THE STACK
    JSR    PC, $TYPOC ;GO TO THE SUBROUTINE
    BR    10$ ;GET OUT
1$: MOV    $ERRPC, $VERPC ;SET UP VIRTUAL PC FOR TYPEOUT.
    SUB    RELOC, $VERPC ;MAKE VIRTUAL IF NOT ALREADY.
    DEC    RO ;ADJUST THE INDEX SO THAT IT WILL
                ;WORK FOR THE ERROR TABLE
    ASL    RO
    ASL    RO
    ADD    .ERRTB, RO ;FORM TABLE POINTER
    MOV    (RO)+, 2$ ;PICKUP "ERROR MESSAGE" POINTER
    BEQ    3$ ;SKIP TYPEOUT IF NO POINTER
2$: JSR    R5, $SPRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
    .WORD 0 ;"ERROR MESSAGE" POINTER GOES HERE
    JSR    R5, $SPRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
    .WORD $SCALF ;ADDRESS OF MESSAGE TO BE TYPED
3$: MOV    (RO)+, 4$ ;PICKUP "DATA HEADER" POINTER
    BEQ    5$ ;SKIP TYPEOUT IF 0
4$: JSR    R5, $SPRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
    .WORD 0 ;"DATA HEADER" POINTER GOES HERE
    JSR    R5, $SPRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
    .WORD $SCALF ;ADDRESS OF MESSAGE TO BE TYPED
5$: MOV    R1, -(SP) ;SAVE R1
    MOV    (RO)+, R1 ;PICKUP "DATA TABLE" POINTER
    BEQ    9$ ;BR IF NO DATA TO BE TYPED
    ADD    RELOC, R1 ;ADJUST POINTER
    MOV    (RO)+, R0 ;PICKUP "DATA FORMAT" POINTER
    ADD    RELOC, R0 ;ADJUST POINTER.
6$: TSTB  (RO)+ ;CHECK THE FORMAT
    BNE    7$ ;BR IF NOT 16-BIT OCTAL
    MOV    2(R1)+, -(SP) ;:SAVE 2(R1)+ FOR TYPEOUT
:* THE NEXT TWO INSTRUCTIONS PROVIDE AN INTERFACE TO THE $TYPOC ROUTINE
:* WIHTOUT USING A "TRAP" INSTRUCTION AS CALLED FOR BY **SYSMAC**.
    MOV    0$PSW, -(SP) ;PUT THE PROCESSOR STATUS ON THE STACK
    JSR    PC, $TYPOC ;GO TO THE SUBROUTINE
    BR    8$
7$: BMI  17$ ;BRANCH IF NOT DECIMAL
    MOV    2(R1)+, -(SP) ;:SAVE 2(R1)+ FOR TYPEOUT
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4912      : * THE NEXT TWO INSTRUCTIONS PROVIDE AN INTERFACE TO THE $TYPDS ROUTINE
4913      : * WIHTOUT USING A "TRAP" INSTRUCTION AS CALLED FOR BY **SYSMAC**.
4914      MOV      2#PSW, -(SP)      ; PUT THE PROCESSOR STATUS ON THE STACK
4915      JSR      PC, $TYPDS      ; GO TO THE SUBROUTINE
4916      BR       9$              ; SKIP
4917      CMPB    #-1, -1(R0)      ; CHECK FOR 18-BIT ADDRESS FORMAT.
4918      BNE     18$              ; BR IF NOT 18-BIT ADDRESS FORMAT.
4919      MOV     2(R1)+, -(SP)      ; PUT THE DATA ON THE STACK.
4920      JSR     PC, $STYPAD      ; DETERMINE THE PHYSICAL ADDRESS AND TYPE IT.
4921      BR      8$              ; SKIP
4922      18$:
4923      CLR     -(SP)              ; CLEAR THE WORD ON THE STACK.
4924      MOVB    2(R1)+, (SP)      ; PUT THE DATA ON THE STACK.
4925      : * THE NEXT TWO INSTRUCTIONS PROVIDE AN INTERFACE TO THE $TYPOS ROUTINE
4926      : * WIHTOUT USING A "TRAP" INSTRUCTION AS CALLED FOR BY **SYSMAC**.
4927      MOV     2#PSW, -(SP)      ; PUT THE PROCESSOR STATUS ON THE STACK
4928      JSR     PC, $TYPOS      ; GO TO THE SUBROUTINE
4929      .BYTE   3                  ; TYPE 3 DIGITS.
4930      .BYTE   1                  ; TYPE LEADING ZEROS.
4931      8$:   TST     (R1)          ; IS THERE ANOTHER NUMBER?
4932      BEQ     9$                ; BR IF NO
4933      JSR     R5, $SPRINT      ; GO PRINT OUT THE FOLLOWING MESSAGE.
4934      .WORD   11$              ; ADDRESS OF MESSAGE TO BE TYPED
4935      BR      6$                ; LOOP
4936
4937      9$:   MOV     (SP)+, R1      ; RESTORE R1
4938      10$:  MOV     (SP)+, R0      ; RESTORE R0
4939      JSR     R5, $SPRINT      ; GO PRINT OUT THE FOLLOWING MESSAGE.
4940      .WORD   $CALF             ; ADDRESS OF MESSAGE TO BE TYPED
4941      RTS     PC                 ; RETURN
4942      11$:  .ASCIZ  /             ; TAB CHARACTER.
4943      .EVEN
4944      ;*****
4945      .SBTTL  TTY INPUT ROUTINE
4946
4947      : * THIS ROUTINE WILL INPUT A SINGLE CHARACTER FROM THE TTY
4948      : * CALL:
4949      : * RDCHR                ; INPUT A SINGLE CHARACTER FROM THE TTY
4950      : * RETURN HERE          ; CHARACTER IS ON THE STACK
4951
4952      $RDCHR: MOV     (SP), -(SP)  ; PUSH DOWN THE PC
4953      MOV     4(SP), 2(SP)        ; SAVE THE PS
4954      1$:   TSTB    2$TKS        ; WAIT FOR
4955      BPL     1$                 ; A CHARACTER
4956      MOVB    2$TKB, 4(SP)        ; READ THE TTY
4957      BIC     2(C<177>), 4(SP)    ; GET RID OF JUNK IF ANY
4958      RTI
4959      : * THIS ROUTINE WILL INPUT A STRING FROM THE TTY
4960      : * CALL:
4961      : * RDLIN                ; INPUT A STRING FROM THE TTY
4962      : * RETURN HERE          ; ADDRESS OF FIRST CHARACTER WILL BE ON THE STACK
4963      : *                       ; TERMINATOR WILL BE A BYTE OF ALL 0'S
4964
4965
4966
4967

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4968 022564 010346          SRDLIN: MOV      R3, -(SP)          ;;SAVE R3
4969 022566 005046          CLR      -(SP)          ;;CLEAR THE RUBOUT KEY
4970 022570 012703 023055    1$:      MOV      #STTYIN,R3      ;;GET ADDRESS
4971 022574 022703 023065    2$:      CMP      #STTYIN+8.,R3     ;;BUFFER FULL?
4972 022600 101467          BLOS    4$              ;;BR IF YES
4973          ;; THE NEXT TWO INSTRUCTIONS PROVIDE AN INTERFACE TO THE SRDCHR ROUTINE
4974          ;; WIHTOUT USING A "TRAP" INSTRUCTION AS CALLED FOR BY **SYSMAC**
4975 022602 013746 177776    MOV      2#PSW, -(SP)      ;;PUT THE PROCESSOR STATUS ON THE STACK
4976 022606 004767 177716    JSR     PC, SRDCHR        ;;GO TO THE SUBROUTINE
4977 022612 112613          MOV     (SP)+, (R3)       ;;GET CHARACTER
4978 022614 122713 000177    CMP     #177, (R3)       ;;IS IT A RUBOUT
4979 022620 001024          BNE     5$              ;;BR IF NO
4980 022622 005716          TST    (SP)              ;;IS THIS THE FIRST RUBOUT?
4981 022624 001010          BNE     6$              ;;BR IF NO
4982 022626 112767 000134 000212  MOV     #' \, 9$         ;;TYPE A BACK SLASH
4983 022634 004567 000400    JSR     R5, SPRINT       ;;GO PRINT OUT THE FOLLOWING MESSAGE.
4984 022640 023046          .WORD  9$               ;;ADDRESS OF MESSAGE TO BE TYPED
4985 022642 012716 177777    MOV     #-1, (SP)        ;;SET THE RUBOUT KEY
4986 022646 005303          6$:     DEC     R3         ;;BACKUP BY ONE
4987 022650 020327 023055    CMP     R3, #STTYIN      ;;STACK EMPTY?
4988 022654 103441          BLO     4$              ;;BR IF YES
4989 022656 111367 000164    MOV     (R3), 9$        ;;SETUP TO TYPEOUT THE DELETED CHAR.
4990 022662 004567 000352    JSR     R5, SPRINT       ;;GO PRINT OUT THE FOLLOWING MESSAGE.
4991 022666 023046          .WORD  9$               ;;ADDRESS OF MESSAGE TO BE TYPED
4992 022670 000741          BR      2$              ;;GO READ ANOTHER CHAR.
4993 022672 005716          5$:     TST    (SP)        ;;RUBOUT KEY SET?
4994 022674 001407          BEQ     7$              ;;BR IF NO
4995 022676 112767 000134 000142  MOV     #' \, 9$         ;;TYPE A BACK SLASH
4996 022704 004567 000330    JSR     R5, SPRINT       ;;GO PRINT OUT THE FOLLOWING MESSAGE.
4997 022710 023046          .WORD  9$               ;;ADDRESS OF MESSAGE TO BE TYPED
4998 022712 005016          CLR     (SP)            ;;CLEAR THE RUBOUT KEY
4999 022714 122713 000025    7$:     CMP     #25, (R3)     ;;IS CHARACTER A CTRL U?
5000 022720 001004          BNE     8$              ;;BR IF NO
5001 022722 004567 000312    JSR     R5, SPRINT       ;;GO PRINT OUT THE FOLLOWING MESSAGE.
5002 022726 023050          .WORD  $CNTLU          ;;ADDRESS OF MESSAGE TO BE TYPED
5003 022730 000717          BR      1$              ;;GO START OVER
5004 022732 122713 000012    8$:     CMP     #12, (R3)     ;;IS CHARACTER A "LF"?
5005 022736 001014          BNE     3$              ;;BRANCH IF NO
5006 022740 105013          CLRB   (R3)            ;;CLEAR THE CHARACTER
5007 022742 004567 000272    JSR     R5, SPRINT       ;;GO PRINT OUT THE FOLLOWING MESSAGE.
5008 022746 001177          .WORD  $CRLF           ;;ADDRESS OF MESSAGE TO BE TYPED
5009 022750 004567 000264    JSR     R5, SPRINT       ;;GO PRINT OUT THE FOLLOWING MESSAGE.
5010 022754 023055          .WORD  STTYIN          ;;ADDRESS OF MESSAGE TO BE TYPED
5011 022756 000706          BR      2$              ;;GO PICKUP ANOTHER CHACTER
5012 022760          4$:
5013 022760 004567 000254    JSR     R5, SPRINT       ;;GO PRINT OUT THE FOLLOWING MESSAGE.
5014 022764 001176          .WORD  $QUES           ;;ADDRESS OF MESSAGE TO BE TYPED
5015 022766 000700          BR      1$              ;;CLEAR THE BUFFER AND LOOP
5016 022770 111367 000052    3$:     MOV     (R3), 9$      ;;ECHO THE CHARACTER
5017 022774 004567 000240    JSR     R5, SPRINT       ;;GO PRINT OUT THE FOLLOWING MESSAGE.
5018 023000 023046          .WORD  9$               ;;ADDRESS OF MESSAGE TO BE TYPED
5019 023002 122723 000015    CMP     #15, (R3)+      ;;CHECK FOR RETURN
5020 023006 001272          BNE     2$              ;;LOOP IF NOT RETURN
5021 023010 105063 177777    CLRB   -1(R3)          ;;CLEAR RETURN (THE 15)
5022 023014 004567 000220    JSR     R5, SPRINT       ;;GO PRINT OUT THE FOLLOWING MESSAGE.
5023 023020 001200          .WORD  $LF             ;;ADDRESS OF MESSAGE TO BE TYPED

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5024 023022 005726          TST      (SP)+          ;; CLEAN RUBOUT KEY FROM THE STACK
5025 023024 012603          MOV      (SP)+,R3       ;; RESTORE R3
5026 023026 011646          MOV      (SP),-(SP)     ;; ADJUST THE STACK AND PUT ADDRESS OF THE
5027 023030 016666 000004 000002  MOV      4(SP),2(SP)    ;; FIRST ASCII CHARACTER ON IT
5028 023036 012766 023055 000004  MOV      *$TTYIN,4(SP)
5029 023044 000002          RTI                    ;; RETURN
5030 023046 000          9$: .BYTE 0           ;; STORAGE FOR ASCII CHAR. TO TYPE
5031 023047 000          .BYTE 0           ;; TERMINATOR
5032 023050 052536 005015 000  $CNTLU: .ASCIZ /?U<15><12> ;; CONTROL "U"
5033 023055 000010  $TTYIN: .BLKB 8.        ;; RESERVE 8 BYTES FOR TTY INPUT
5034 023066          .EVEN
5035          ;*****
5036          .SBTTL READ AN OCTAL NUMBER FROM THE TTY
5037
5038          ;; THIS ROUTINE WILL READ AN OCTAL (ASCII) NUMBER FROM THE TTY AND
5039          ;; CHANGE IT TO BINARY.
5040          ;; THE INPUT CHARACTERS WILL BE CHECKED TO INSURED THEY ARE LEGAL
5041          ;; OCTAL DIGITS. IF AN ILLEGAL CHARACTER IS READ A "?" WILL BE TYPED
5042          ;; FOLLOWED BY A CARRIAGE RETURN-LINE FEED. THE COMPLETE NUMBER MUST
5043          ;; THEN BE RETYPED. THE INPUT IS TERMINATED BY TYPING A CARRIAGE RETURN.
5044          ;; CALL:
5045          ;;
5046          ;; RDOCT          ;; READ AN OCTAL NUMBER
5047          ;; RETURN HERE  ;; LOW ORDER BITS ARE ON TOP OF THE STACK
5048          ;;
5049          ;; HIGH ORDER BITS ARE IN $HI OCT
5050 023066 011646          $RDOCT: MOV      (SP),-(SP)    ;; PROVIDE SPACE FOR THE
5051 023070 016666 000004 000002  MOV      4(SP),2(SP)    ;; INPUT NUMBER
5052 023076 010046          MOV      R0,-(SP)      ;; PUSH R0 ON STACK
5053 023100 010146          MOV      R1,-(SP)      ;; PUSH R1 ON STACK
5054 023102 010246          MOV      R2,-(SP)      ;; PUSH R2 ON STACK
5055 023104
5056          1$:
5057          ;; THE NEXT TWO INSTRUCTIONS PROVIDE AN INTERFACE TO THE $RDLIN ROUTINE
5058          ;; WITHOUT USING A "TRAP" INSTRUCTION AS CALLED FOR BY **SYSMAC**.
5059 023104 013746 177776  MOV      2*PSW, -(SP)   ;; PUT THE PROCESSOR STATUS ON THE STACK
5060 023110 004767 177450  JSR      PC, $RDLIN    ;; GO TO THE SUBROUTINE
5061 023114 012600          MOV      (SP)+,R0      ;; GET ADDRESS OF 1ST CHARACTER
5062 023116 010067 000102  MOV      R0,$$         ;; AND SAVE IT
5063 023122 005001          CLR      R1           ;; CLEAR DATA WORD
5064 023124 005002          CLR      R2
5065 023126 112046          2$: MOV      (R0)+,-(SP)   ;; PICKUP THIS CHARACTER
5066 023130 001420          BEQ      3$           ;; IF ZERO GET OUT
5067 023132 122716 000060  CMP      #'0,(SP)      ;; MAKE SURE THIS CHARACTER
5068 023136 003026          BGT      4$           ;; IS AN OCTAL DIGIT
5069 023140 122716 000067  CMP      #'7,(SP)
5070 023144 002423          BLT      4$
5071 023146 006301          ASL      R1           ;; *2
5072 023150 006102          ROL      R2
5073 023152 006301          ASL      R1           ;; *4
5074 023154 006102          ROL      R2
5075 023156 006301          ASL      R1           ;; *8
5076 023160 006102          ROL      R2
5077 023162 042716 177770  BIC      #'C7,(SP)     ;; STRIP THE ASCII JUNK
5078 023166 062601          ADD      (SP)+,R1     ;; ADD IN THIS DIGIT
5079 023170 000756          BR      2$           ;; LOOP
5079 023172 005726          3$: TST      (SP)+     ;; CLEAN TERMINATOR FROM STACK

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5080 023174 010166 000012      MOV      R1,12(SP)      ;;SAVE THE RESULT
5081 023200 010267 000032      MOV      R2,$SHIOCT
5082 023204 012602              MOV      (SP)+,R2      ;;POP STACK INTO R2
5083 023206 012601              MOV      (SP)+,R1      ;;POP STACK INTO R1
5084 023210 012600              MOV      (SP)+,R0      ;;POP STACK INTO R0
5085 023212 000002              RTI
5086 023214 005726      4$:    TST      (SP)+      ;;CLEAN PARTIAL FROM STACK
5087 023216 105010              CLRB     (R0)          ;;SET A TERMINATOR
5088 023220 004567 000014      JSR      R5, $SPRINT   ;;GO PRINT OUT THE FOLLOWING MESSAGE.
5089 023224 000000      5$:    .WORD   0
5090 023226 004567 000006      JSR      R5, $SPRINT   ;;GO PRINT OUT THE FOLLOWING MESSAGE.
5091 023232 001176              .WORD   $QUES         ;;ADDRESS OF MESSAGE TO BE TYPED
5092 023234 000723              BR       1$           ;;TRY AGAIN
5093 023236 000000      $SHIOCT: .WORD 0      ;;HIGH ORDER BITS GO HERE
5094
5095      ;*****
5096      ;* SUBROUTINE TO PASS RELOCATED MESSAGE ADDRESSES TO THE $TYPE ROUTINE.
5097      ;* CALL:      JSR      R5, $SPRINT
5098      ;*              <MESSAGE VIRTUAL ADDRESS>
5099      ;*****
5100 023240 012567 000016      $SPRINT: MOV      (R5)+, 1$   ;;GET THE MESSAGE VIRTUAL ADDRESS.
5101 023244 066767 155330 000010      ADD      RELOC, 1$      ;;MAKE IT PHYSICAL.
5102      ;* THE NEXT TWO INSTRUCTIONS PROVIDE AN INTERFACE TO THE $TYPE ROUTINE
5103      ;* WIHTOUT USING A "TRAP" INSTRUCTION AS CALLED FOR BY **SYSMAC**.
5104 023252 013746 177776      MOV      2*PSW, -(SP)   ;;PUT THE PROCESSOR STATUS ON THE STACK
5105 023256 004767 000004      JSR      PC, $TYPE     ;;GO TO THE SUBROUTINE
5106 023262 000000      1$:    .WORD   0         ;;CONTAINS THE PHYSICAL MESSAGE ADDRESS.
5107 023264 000205      RTS      R5           ;;RETURN.
5108
5109      ;*****
5110
5111      ;SBTTL TYPE ROUTINE
5112
5113      ;*ROUTINE TO TYPE ASCIZ MESSAGE. MESSAGE MUST TERMINATE WITH A 0 BYTE.
5114      ;*THE ROUTINE WILL INSERT A NUMBER OF NULL CHARACTERS AFTER A LINE FEED.
5115      ;*NOTE1:      $NULL CONTAINS THE CHARACTER TO BE USED AS THE FILLER CHARACTER.
5116      ;*NOTE2:      $FILLS CONTAINS THE NUMBER OF FILLER CHARACTERS REQUIRED.
5117      ;*NOTE3:      $FILLC CONTAINS THE CHARACTER TO FILL AFTER.
5118      ;*
5119      ;*CALL:
5120      ;*1) USING A TRAP INSTRUCTION
5121      ;*      TYPE      ,MESADR      ;;MESADR IS FIRST ADDRESS OF AN ASCIZ STRING
5122      ;*OR
5123      ;*      TYPE
5124      ;*      MESADR
5125      ;*
5126
5127 023266 105767 155663      $TYPE:  TSTB     $TPFLG   ;; IS THERE A TERMINAL?
5128 023272 100002              BPL     1$             ;; BR IF YES
5129 023274 000000              HALT                    ;; HALT HERE IF NO TERMINAL
5130 023276 000430              BR      3$             ;; LEAVE
5131 023300 010046      1$:    MOV      R0, -(SP)   ;; SAVE R0
5132 023302 017600 000002      MOV      2(SP),R0     ;; GET ADDRESS OF ASCIZ STRING
5133 023306 122767 000001 155706      CMPB     #APTENV,$ENV  ;; RUNNING IN APT MODE
5134 023314 001011              BNE     62$           ;; NO GO CHECK FOR APT CONSOLE
5135 023316 132767 000100 155677      BITB     #APTPOOL,$ENVM ;; SPOOL MESSAGE TO APT

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5192
5193
5194 023546 112767 000001 000376 .SBTTL APT COMMUNICATIONS ROUTINE
5195 023554 112767 000001 000366 $ATY1: MOVB #1,$FFLG ;TO REPORT FATAL ERROR
5196 023562 000403 $ATY3: MOVB #1,$MFLG ;TO TYPE A MESSAGE
5197 023564 112767 000001 000360 $ATY4: MOVB #1,$FFLG ;TO ONLY REPORT FATAL ERROR
5198 023572 $ATYC:
5199 023572 010046 MOV RO,-(SP) ;;PUSH RO ON STACK
5200 023574 010146 MOV R1,-(SP) ;;PUSH R1 ON STACK
5201 023576 105767 000346 TSTB $MFLG ;SHOULD TYPE A MESSAGE?
5202 023602 001450 BEQ 5$ ;IF NOT: BR
5203 023604 122767 000001 155410 CMPB #APTENV,$ENV ;OPERATING UNDER APT?
5204 023612 001031 BNE 3$ ;IF NOT: BR
5205 023614 132767 000100 155401 BITB #APTSPOOL,$ENVM ;SHOULD SPOOL MESSAGES?
5206 023622 001425 BEQ 3$ ;IF NOT: BR
5207 023624 017600 000004 MOV 24(SP),RO ;GET MESSAGE ADDR.
5208 023630 062766 000002 000004 ADD #2,4(SP) ;BUMP RETURN ADDR.
5209 023636 005767 155340 1$: TST $MSGTYPE ;SEE IF DONE W/ LAST XMISSION?
5210 023642 001375 BNE 1$ ;IF NOT: WAIT
5211 023644 010067 155346 MOV RO,$MSGAD ;PUT ADDR IN MAILBOX
5212 023650 105720 2$: TSTB (RO)+ ;FIND END OF MESSAGE
5213 023652 001376 BNE 2$
5214 023654 166700 155336 SUB $MSGAD,RO ;SUB START OF MESSAGE
5215 023660 006200 ASR RO ;GET MESSAGE LNGLTH IN WORDS
5216 023662 010067 155332 MOV RO,$MSGGLT ;PUT LENGTH IN MAILBOX
5217 023666 012767 000004 155306 MOV #4,$MSGTYPE ;TELL APT TO TAKE MSG.
5218 023674 000413 BR 5$
5219 023676 017667 000004 000016 3$: MOV 24(SP),4$ ;PUT MSG ADDR IN JSR LINKAGE
5220 023704 062766 000002 000004 ADD #2,4(SP) ;BUMP RETURN ADDRESS
5221 023712 016746 154060 MOV 177776,-(SP) ;;PUSH 177776 ON STACK
5222 023716 004767 177344 JSR PC,$TYPE ;CALL TYPE MACRO
5223 023722 000000 4$: .WORD
5224 023724 5$:
5225 023724 105767 000221 TSTB $LFLG ;SHOULD LOG AN ERROR?
5226 023730 001422 BEQ 10$ ;IF NOT: BR
5227 023732 017600 000004 MOV 24(SP),RO ;GET ERROR #
5228 023736 062766 000002 000004 ADD #2,4(SP) ;BUMP RETURN ADDR.
5229 023744 012701 001342 MOV #ASTAT,R1 ;POINT TO TABLE START
5230 023750 005711 6$: TST (R1) ;END OF TABLE?
5231 023752 100404 BMI 8$ ;IF SO: BR
5232 023754 020021 CMP RO,(R1)+ ;PROPER ENTRY?
5233 023756 001406 BEQ 9$ ;IF SO: BR
5234 023760 005721 TST (R1)+ ;MOVE PAST COUNTER WORD
5235 023762 000772 BR 6$ ;KEEP LOOKING
5236 023764 026701 155520 8$: CMP $APTR,R1 ;TABLE FULL?
5237 023770 001402 BEQ 10$ ;IF SO: BR -- NO MORE ROOM
5238 023772 010021 MOV RO,(R1)+ ;SET UP NEW ENTRY
5239 023774 005211 9$: INC (R1) ;BUMP ERROR COUNT
5240 023776 105767 000150 10$: TSTB $FFLG ;SHOULD REPORT FATAL ERROR?
5241 024002 001416 BEQ 12$ ;IF NOT: BR
5242 024004 005767 155212 TST $ENV ;RUNNING UNDER APT?
5243 024010 001413 BEQ 12$ ;IF NOT: BR
5244 024012 005767 155164 11$: TST $MSGTYPE ;FINISHED LAST MESSAGE?
5245 024016 001375 BNE 11$ ;IF NOT: WAIT
5246 024020 017667 000004 155156 MOV 24(SP),$FATAL ;GET ERROR #
5247 024026 062766 000002 000004 ADD #2,4(SP) ;BUMP RETURN ADDR.

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5248 024034 005267 155142          INC      $MSGTYPE      ; TELL APT TO TAKE ERROR
5249 024040 105067 000106          12$: CLRB  $FFLG      ; CLEAR FATAL FLAG
5250 024044 105067 000101          CLRB  $LFLG      ; CLEAR LOG FLAG
5251 024050 105067 000074          CLRB  $MFLG      ; CLEAR MESSAGE FLAG
5252 024054 012601          MOV   (SP)+,R1    ; POP STACK INTO R1
5253 024056 012600          MOV   (SP)+,R0    ; POP STACK INTO R0
5254 024060 000207          RTS    PC          ; RETURN
5255
5256 024062          $ATY6:
5257 024062 010046          MOV   R0, -(SP)    ; PUSH R0 ON STACK
5258 024064 016700 155420          MOV   $APTR, R0
5259 024070 162700 001342          SUB   # $ASTAT, R0 ; GET SIZE OF STAT TABLE
5260 024074 005767 155102          1$: TST  $MSGTY     ; SEE IF DONE LAST COMMUNICATION
5261 024100 001375          BNE   1$          ; IF NOT: WAIT
5262 024102 010067 155112          MOV   R0, $MSGLG   ; SET MESSAGE LENGTH
5263 024106 012767 001342 155102          MOV   # $ASTAT, $MSGAD ; SET MESSAGE ADDR.
5264 024114 012767 000002 155060          MOV   #2, $MSGTY   ; TELL APT TO TAKE STATS.
5265 024122 012600          MOV   (SP)+, R0   ; POP STACK INTO R0
5266 024124 000207          RTS    PC          ; RETURN
5267
5268 024126 010046          $ATY7:
5269 024130 012701 001342          MOV   R0, -(SP)    ; PUSH R0 ON STACK
5270 024134 005721          MOV   # $ASTAT, R1 ; GET START OF TABLE
5271 024136 100402          1$: TST  (R1)+     ; END OF TABLE?
5272 024140 005021          BMI   2$          ; IF SO: BR
5273 024142 000774          CLR  (R1)+        ; CLEAR ERROR COUNT
5274 024144          BR    1$          ; KEEP CLEARING
5275 024144 012600          2$: MOV   (SP)+, R0  ; POP STACK INTO R0
5276 024146 000207          RTS    PC          ; RETURN
5277 024150 000          $MFLG: .BYTE 0    ; MESSG. FLAG
5278 024151 000          $LFLG: .BYTE 0    ; LOG FLAG
5279 024152 000          $FFLG: .BYTE 0    ; FATAL FLAG
5280 024154          .EVEN
5281 000200          APTSIZE=200
5282 000001          APTENV=001
5283 000100          APTSPool=100
5284 000040          APTCSUP=040
5285 ;*****
5286
5287 .SBTTL CONVERT BINARY TO DECIMAL AND TYPE ROUTINE
5288
5289 ;*THIS ROUTINE IS USED TO CHANGE A 16-BIT BINARY NUMBER TO A 5-DIGIT
5290 ;*SIGNED DECIMAL (ASCII) NUMBER AND TYPE IT. DEPENDING ON WHETHER THE
5291 ;*NUMBER IS POSITIVE OR NEGATIVE A SPACE OR A MINUS SIGN WILL BE TYPED
5292 ;*BEFORE THE FIRST DIGIT OF THE NUMBER. LEADING ZEROS WILL ALWAYS BE
5293 ;*REPLACED WITH SPACES.
5294 ;*CALL:
5295 ;*      MOV   NUM, -(SP)      ; PUT THE BINARY NUMBER ON THE STACK
5296 ;*      TYPDS ; GO TO THE ROUTINE
5297
5298 024154          $TYPDS:
5299 024154 010046          MOV   R0, -(SP)    ; PUSH R0 ON STACK
5300 024156 010146          MOV   R1, -(SP)    ; PUSH R1 ON STACK
5301 024160 010246          MOV   R2, -(SP)    ; PUSH R2 ON STACK
5302 024162 010346          MOV   R3, -(SP)    ; PUSH R3 ON STACK
5303 024164 010546          MOV   R5, -(SP)    ; PUSH R5 ON STACK

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5304	024166	012746	020200		MOV	#20200,-(SP)	::SET BLANK SWITCH AND SIGN
5305	024172	016605	000020		MOV	20(SP),R5	::GET THE INPUT NUMBER
5306	024176	100004			BPL	1\$	::BR IF INPUT IS POS.
5307	024200	005405			NEG	R5	::MAKE THE BINARY NUMBER POS.
5308	024202	112766	000055	000001	MOVB	#'-,1(SP)	::MAKE THE ASCII NUMBER NEG.
5309	024210	016700	154364	1\$:	MOV	RELOC, R0	::GET RELOCATION FACTOR.
5310	024214	012703	024376		MOV	#\$DBLK,R3	::SETUP THE OUTPUT POINTER
5311	024220	060003			ADD	R0, R3	::ADD IN RELOCATION FACTOR.
5312	024222	112723	000040		MOVB	#',(R3)+	::SET THE FIRST CHARACTER TO A BLANK
5313	024226	005002		2\$:	CLR	R2	::CLEAR THE BCD NUMBER
5314	024230	016001	024366		MOV	\$DTBL(R0),R1	::GET THE CONSTANT
5315	024234	160105		3\$:	SUB	R1,R5	::FORM THIS BCD DIGIT
5316	024236	002402			BLT	4\$	::BR IF DONE
5317	024240	005202			INC	R2	::INCREASE THE BCD DIGIT BY 1
5318	024242	000774			BR	3\$	
5319	024244	060105		4\$:	ADD	R1,R5	::ADD BACK THE CONSTANT
5320	024246	005702			TST	R2	::CHECK IF BCD DIGIT=0
5321	024250	001002			BNE	5\$	::FALL THROUGH IF 0
5322	024252	105716			TSTB	(SP)	::STILL DOING LEADING 0'S?
5323	024254	100407			BMI	7\$	::BR IF YES
5324	024256	106316		5\$:	ASLB	(SP)	::MSD?
5325	024260	103003			BCC	6\$	::BR IF NO
5326	024262	116663	000001	177777	MOVB	1(SP),-1(R3)	::YES--SET THE SIGN
5327	024270	052702	000060	6\$:	BIS	#'0,R2	::MAKE THE BCD DIGIT ASCII
5328	024274	052702	000040	7\$:	BIS	#',R2	::MAKE IT A SPACE IF NOT ALREADY A DIGIT
5329	024300	110223			MOVB	R2,(R3)+	::PUT THIS CHARACTER IN THE OUTPUT BUFFER
5330	024302	005720			TST	(R0)+	::JUST INCREMENTING
5331	024304	020067	155326		CMP	R0, .EIGHT	::CHECK THE TABLE INDEX
5332	024310	103746			BLO	2\$	::GO DO THE NEXT DIGIT
5333	024312	101002			BHI	8\$	::GO TO EXIT
5334	024314	010502			MOV	R5,R2	::GET THE LSD
5335	024316	000764			BR	6\$	::GO CHANGE TO ASCII
5336	024320	105726		8\$:	TSTB	(SP)+	::WAS THE LSD THE FIRST NON-ZERO?
5337	024322	100003			BPL	9\$	::BR IF NO
5338	024324	116663	177777	177776	MOVB	-1(SP),-2(R3)	::YES--SET THE SIGN FOR TYPING
5339	024332	105013		9\$:	CLRB	(R3)	::SET THE TERMINATOR
5340	024334	012605			MOV	(SP)+,R5	::POP STACK INTO R5
5341	024336	012603			MOV	(SP)+,R3	::POP STACK INTO R3
5342	024340	012602			MOV	(SP)+,R2	::POP STACK INTO R2
5343	024342	012601			MOV	(SP)+,R1	::POP STACK INTO R1
5344	024344	012600			MOV	(SP)+,R0	::POP STACK INTO R0
5345	024346	004567	176666		JSR	R5, \$PRINT	::GO PRINT OUT THE FOLLOWING MESSAGE.
5346	024352	024376			.WORD	\$DBLK	::ADDRESS OF MESSAGE TO BE TYPED
5347	024354	016666	000002	000004	MOV	2(SP),4(SP)	::ADJUST THE STACK
5348	024362	012616			MOV	(SP)+,(SP)	
5349	024364	000002			RTI		::RETURN TO USER
5350	024366	023420		\$DTBL:	10000.		
5351	024370	001750			1000.		
5352	024372	000144			100.		
5353	024374	000012			10.		
5354	024376	000004		\$DBLK:	.BLKW 4		

\*\*\*\*\*

.SBTTL BINARY TO OCTAL (ASCII) AND TYPE

;\*THIS ROUTINE IS USED TO CHANGE A 16-BIT BINARY NUMBER TO A 6-DIGIT

5355  
5356  
5357  
5358  
5359

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5360      ;*OCTAL (ASCII) NUMBER AND TYPE IT.
5361      ;*$TYPOS---ENTER HERE TO SETUP SUPPRESS ZEROS AND NUMBER OF DIGITS TO TYPE
5362      ;*CALL:
5363      ;*      MOV      NUM,-(SP)      ;;NUMBER TO BE TYPED
5364      ;*      TYPOS      ;;CALL FOR TYPEOUT
5365      ;*      .BYTE      N      ;;N=1 TO 6 FOR NUMBER OF DIGITS TO TYPE
5366      ;*      .BYTE      M      ;;M=1 OR 0
5367      ;*      ;;1=TYPE LEADING ZEROS
5368      ;*      ;;0=SUPPRESS LEADING ZEROS
5369      ;*
5370      ;*$TYPON---ENTER HERE TO TYPE OUT WITH THE SAME PARAMETERS AS THE LAST
5371      ;*$TYPOS OR $TYPOC
5372      ;*CALL:
5373      ;*      MOV      NUM,-(SP)      ;;NUMBER TO BE TYPED
5374      ;*      TYPON      ;;CALL FOR TYPEOUT
5375      ;*
5376      ;*$TYPOC---ENTER HERE FOR TYPEOUT OF A 16 BIT NUMBER
5377      ;*CALL:
5378      ;*      MOV      NUM,-(SP)      ;;NUMBER TO BE TYPED
5379      ;*      TYPOC      ;;CALL FOR TYPEOUT
5380
5381      024406 017646 000000      $TYPOS: MOV      2(SP),-(SP)      ;;PICKUP THE MODE
5382      024412 116667 000001 000213      MOV      1(SP),SOFILL      ;;LOAD ZERO FILL SWITCH
5383      024420 112667 000211      MOV      (SP)+,SOMODE+1      ;;NUMBER OF DIGITS TO TYPE
5384      024424 062716 000002      ADD      #2,(SP)      ;;ADJUST RETURN ADDRESS
5385      024430 000406      BR      $TYPON
5386      024432 112767 000001 000173      $TYPOC: MOV      #1,SOFILL      ;;SET THE ZERO FILL SWITCH
5387      024440 112767 000006 000167      MOV      #6,SOMODE+1      ;;SET FOR SIX(6) DIGITS
5388      024446 112767 000005 000156      $TYPON: MOV      #5,SOCNT      ;;SET THE ITERATION COUNT
5389      024454 010346      MOV      R3,-(SP)      ;;SAVE R3
5390      024456 010446      MOV      R4,-(SP)      ;;SAVE R4
5391      024460 010546      MOV      R5,-(SP)      ;;SAVE R5
5392      024462 116704 000147      MOV      SOMODE+1,R4      ;;GET THE NUMBER OF DIGITS TO TYPE
5393      024466 005404      NEG      R4
5394      024470 062704 000006      ADD      #6,R4      ;;SUBTRACT IT FOR MAX. ALLOWED
5395      024474 110467 000134      MOV      R4,SOMODE      ;;SAVE IT FOR USE
5396      024500 116704 000127      MOV      SOFILL,R4      ;;GET THE ZERO FILL SWITCH
5397      024504 016605 000012      MOV      12(SP),R5      ;;PICKUP THE INPUT NUMBER
5398      024510 005003      CLR      R3      ;;CLEAR THE OUTPUT WORD
5399      024512 006105      1$: ROL      R5      ;;ROTATE MSB INTO "C"
5400      024514 000404      BR      3$      ;;GO DO MSB
5401      024516 006105      2$: ROL      R5      ;;FORM THIS DIGIT
5402      024520 006105      ROL      R5
5403      024522 006105      ROL      R5
5404      024524 010503      MOV      R5,R3
5405      024526 006103      3$: ROL      R3      ;;GET LSB OF THIS DIGIT
5406      024530 105367 000100      DECB      SOMODE      ;;TYPE THIS DIGIT?
5407      024534 100017      BPL      7$      ;;BR IF NO
5408      024536 042703 177770      BIC      #177770,R3      ;;GET RID OF JUNK
5409      024542 001002      BNE      4$      ;;TEST FOR 0
5410      024544 005704      TST      R4      ;;SUPPRESS THIS 0?
5411      024546 001403      BEQ      5$      ;;BR IF YES
5412      024550 005204      4$: INC      R4      ;;DON'T SUPPRESS ANYMORE 0'S
5413      024552 052703 000060      BIS      #'0,R3      ;;MAKE THIS DIGIT ASCII
5414      024556 052703 000040      5$: BIS      #' ,R3      ;;MAKE ASCII IF NOT ALREADY
5415      024562 110367 000042      MOV      R3,8$      ;;SAVE FOR TYPING

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5416 024566 004567 176446      JSR    R5,    $SPRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
5417 024572 024630          .WORD    8$      ;ADDRESS OF MESSAGE TO BE TYPED
5418 024574 105367 000032      7$:    DEC8    $OCNT  ;COUNT BY 1
5419 024600 003346          BGT     2$      ;BR IF MORE TO DO
5420 024602 002402          BLT     6$      ;BR IF DONE
5421 024604 005204          INC     R4      ;INSURE LAST DIGIT ISN'T A BLANK
5422 024606 000743          BR      2$      ;GO DO THE LAST DIGIT
5423 024610 012605          6$:    MOV     (SP)+,R5 ;RESTORE R5
5424 024612 012604          MOV     (SP)+,R4 ;RESTORE R4
5425 024614 012603          MOV     (SP)+,R3 ;RESTORE R3
5426 024616 016666 000002 000004  MOV     2(SP),4(SP) ;SET THE STACK FOR RETURNING
5427 024624 012616          MOV     (SP)+,(SP)
5428 024626 000002          RTI                    ;;RETURN
5429 024630 000          8$:    .BYTE    0      ;;STORAGE FOR ASCII DIGIT
5430 024631 000          .BYTE    0      ;;TERMINATOR FOR TYPE ROUTINE
5431 024632 000          $OCNT: .BYTE    0      ;;OCTAL DIGIT COUNTER
5432 024633 000          $OFILL: .BYTE    0      ;;ZERO FILL SWITCH
5433 024634 000000          $OMODE: .WORD    0      ;;NUMBER OF DIGITS TO TYPE
5434          .ERROR TRAP SERVICE ROUTINE
5435 024636 005727          ERRTRP: TST    (PC)+ ;CHECK IF PREV TRAP TO 4 REPORTED
5436 024640 000000          1$:    .WORD    0      ;CONTAINS ERROR REPORTED FLAG
5437 024642 001010          BNE     2$      ;BRANCH IF NOT REPORTED
5438 024644 005267 177770          INC     1$      ;SET DOUBLE TRAP FLAG.
5439 024650 011667 154310          MOV     (SP),  $STMP3 ;SAVE THE BAD PC FOR TYP0UT.
5440 024654 004767 175156          JSR    PC,    $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
5441 024660 000031          .WORD    31      ;ERROR TYPE CODE.
5442 024662 000401          BR      3$      ;SKIP HALT
5443 024664 000000          2$:    HALT          ;ERROR! SECOND TRAP TO 4 OCCURRED
5444          ;BEFORE FIRST WAS PRINTED
5445 024666 005067 177746          3$:    CLR     1$      ;RETURN TO PROGRAM AND TRY TO RECOVER
5446 024672 000002          RTI
5447
5448          .SBTTL PHYSICAL ADDRESS TYPE ROUTINE
5449          ;* ROUTINE TO TYPE A PHYSICAL ADDRESS (18 BITS).
5450          $TYPAD:
5451 024674 010046          MOV     R0,-(SP) ;;PUSH R0 ON STACK
5452 024676 010146          MOV     R1,-(SP) ;;PUSH R1 ON STACK
5453 024700 010246          MOV     R2,-(SP) ;;PUSH R2 ON STACK
5454 024702 010346          MOV     R3,-(SP) ;;PUSH R3 ON STACK
5455 024704 016602 000012          MOV     12(SP), R2 ;GET BASE ADDRESS
5456 024710 005003          CLR     R3      ;WORKING & INDEX REGISTER
5457 024712 005767 153670          TST    MMAVA   ;CHECK FOR MEM MGMT AVAILABLE
5458 024716 001430          BEQ     1$      ;BRANCH IF NO MEM MGMT
5459 024720 032737 000001 177572          BIT     #1,    @#SRO ;CHECK IF MEM MGMT ENABLED
5460 024726 001424          BEQ     1$      ;BRANCH IF MEM MGMT NOT ENABLED
5461 024730 010201          MOV     R2,    R1 ;COPY VIRTUAL ADR
5462 024732 006101          ROL     R1      ;SHUFFLE BITS 13,14,15 INTO 1,2,3
5463 024734 006101          ROL     R1
5464 024736 006101          ROL     R1
5465 024740 006101          ROL     R1
5466 024742 006101          ROL     R1
5467 024744 042701 177761          BIC     #177761, R1 ;CLR ALL EXCEPT BITS 1,2,3
5468 024750 062701 172340          ADD     #KIPAR0, R1 ;SET TO APPROPRIATE PAR
5469 024754 011101          MOV     (R1),  R1 ;GET CONTENTS OF PAR
5470 024756 012700 000006          MOV     #6,    R0 ;SET UP COUNTER
5471 024762 006301          4$:    ASL     R1      ;SHIFT PAR
    
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5472 024764 006103      ROL      R3      ;SAVE OVERFLOW BITS
5473 024766 077003      SOB      R0      ;COUNT SIX SHIFTS
5474 024770 042702 160000  BIC      #160000, R2 ;SAVE BANK BITS
5475 024774 060102      ADD      R1, R2  ;COMPUTE PHYSICAL ADDRESS
5476 024776 005503      ADC      R3      ;MAKE SURE CARRY ISN'T LOST!
5477 025000 006302      1$:     ASL      R2      ;FIRST DIGIT TO R3
5478 025002 006103      ROL      R3
5479 025004 012700 000006  MOV      #6, R0  ;DIGIT COUNT
5480 025010 000404      BR       3$
5481 025012 006302      2$:     ASL      R2      ;PRINT FIRST DIGIT
5482 025014 006103      ROL      R3
5483 025016 005301      DEC      R1
5484 025020 001374      BNE      2$
5485 025022 012701 000003  3$:     MOV      #3, R1  ;DIGIT SHIFT COUNT
5486 025026 062703 000060  ADD      #60, R3 ;MAKE IT AN ASCII DIGIT
5487 025032 110367 000036  MOV      R3, R5  ;LOAD DIGIT INTO MESSAGE
5488 025036 004567 176176  JSR      R5, $PRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
5489 025042 025074      .WORD   8$      ;ADDRESS OF MESSAGE TO BE TYPED
5490 025044 005003      CLR      R3      ;CLEAR INDEX
5491 025046 005300      DEC      R0      ;DEC DIGIT COUNT
5492 025050 001360      BNE      2$
5493 025052 012603      MOV      (SP)+, R3 ;: POP STACK INTO R3
5494 025054 012602      MOV      (SP)+, R2 ;: POP STACK INTO R2
5495 025056 012601      MOV      (SP)+, R1 ;: POP STACK INTO R1
5496 025060 012600      MOV      (SP)+, R0 ;: POP STACK INTO R0
5497 025062 012616      MOV      (SP)+, (SP) ;ADJUST THE STACK TO CLEAR DATA
5498 025064 004567 176150  JSR      R5, $PRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
5499 025070 026364      .WORD   FILL2   ;ADDRESS OF MESSAGE TO BE TYPED
5500 025072 000207      RTS      PC      ;RETURN
5501 025074      000      8$:     .BYTE   0      ;ONE DIGIT MESSAGE BUFFER
5502 025075      000      .BYTE   0      ;MESSAGE TERMINATOR
5503
5504      .SBTTL  STANDARD PROGRAM MESSAGES
5505      ;*****
5506      ;VARIOUS MESSAGE PRINTOUTS USED THRUOUT
5507      ;THE PROGRAM
5508      ;*****
5509 025076 005015 052113 030461 MMAMES: .ASCIZ <15><12>'KT11 (MEMORY MANAGEMENT) AVAILABLE'
5510 025104 024040 042515 047515
5511 025112 054522 046440 047101
5512 025120 043501 046505 047105
5513 025126 024524 040440 040526
5514 025134 046111 041101 042514
5515 025142      000
5516 025143      015 046412 046505 MEMMES: .ASCIZ <15><12>'MEMORY MAP:'
5517 025150 051117 020131 040515
5518 025156 035120      000
5519 025161      015 041012 052131 BYTMES: .ASCIZ <15><12>'BYTE MEMORY MAP:'
5520 025166 020105 042515 047515
5521 025174 054522 046440 050101
5522 025202 000072
5523 025204 005015 040520 044522 MTMAP: .ASCIZ <15><12>'PARITY MEMORY MAP:'
5524 025212 054524 046440 046505
5525 025220 051117 020131 040515
5526 025226 035120      000
5527 025231      015 043012 047522 FROM: .ASCIZ <15><12>'FROM '

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5528	025236	020115	000		
5529	025241	040	047524	000040	TO: .ASCIZ ' TO '
5530	025246	005015	047111	052523	INSUFF: .ASCIZ <15><12>'INSUFFICIENT MEMORY...FIRST 16K NOT ALL THERE!'
5531	025254	043106	041511	042511	
5532	025262	052116	046440	046505	
5533	025270	051117	027131	027056	
5534	025276	044506	051522	020124	
5535	025304	033061	020113	047516	
5536	025312	020124	046101	020114	
5537	025320	044124	051105	020505	
5538	025326	000			
5539	025327	015	047012	020117	MTR: .ASCIZ <15><12>'NO PARITY REGISTERS FOUND'
5540	025334	040520	044522	054524	
5541	025342	051040	043505	051511	
5542	025350	042524	051522	043040	
5543	025356	052517	042116	000	
5544	025363	015	051012	051505	PWRMSG: .ASCIZ <15><12>'RESTARTING AFTER A POWER FAILURE'<15><12>
5545	025370	040524	052122	047111	
5546	025376	020107	043101	042524	
5547	025404	020122	020101	047520	
5548	025412	042527	020122	040506	
5549	025420	046111	051125	006505	
5550	025426	000012			
5551	025430	005015	047516	050040	NOPE: .ASCIZ <15><12>'NO PARITY ERRORS FOUND ON MEMORY SCAN'<15><12>
5552	025436	051101	052111	020131	
5553	025444	051105	047522	051522	
5554	025452	043040	052517	042116	
5555	025460	047440	020116	042515	
5556	025466	047515	054522	051440	
5557	025474	040503	006516	000012	
5558	025502	005015	051120	043517	PROREL: .ASCII <15><12>'PROGRAM NOW RESIDES BACK AT 0 TO 8K'
5559	025510	040522	020115	047516	
5560	025516	020127	042522	044523	
5561	025524	042504	020123	040502	
5562	025532	045503	040440	020124	
5563	025540	020060	047524	034040	
5564	025546	113			
5565	025547	015	044012	052111	.ASCIZ <15><12>'HIT CONTINUE FOR NORMAL RUNNING'<15><12>
5566	025554	041440	047117	044524	
5567	025562	052516	020105	047506	
5568	025570	020122	047516	046522	
5569	025576	046101	051040	047125	
5570	025604	044516	043516	005015	
5571	025612	000			
5572	025613	015	051012	043505	MX1: .ASCIZ <15><12>'REGISTER AT '
5573	025620	051511	042524	020122	
5574	025626	052101	000040		
5575	025632	041440	047117	051124	MX2: .ASCIZ ' CONTROLS '
5576	025640	046117	020123	000	
5577	025645	015	047012	020117	NOMEM: .ASCIZ <15><12>'NO MEMORY FOUND.'
5578	025652	042515	047515	054522	
5579	025660	043040	052517	042116	
5580	025666	000056			
5581	025670	005015	005012	047111	FADMES: .ASCII <15><12><12><12>'INPUT ALL PARAMETERS IN OCTAL.'
5582	025676	052520	020124	046101	
5583	025704	020114	040520	040522	

5594	025712	042515	042524	051522	
5595	025720	044440	020116	041517	
5596	025726	040524	027114		
5597	025732	005015	044506	051522	.ASCIZ <15><12>'FIRST ADDRESS: '
5598	025740	020124	042101	051104	
5599	025746	051505	035123	020040	
5600	025754	000			
5601	025755	015	046012	051501	LADMES: .ASCIZ <15><12>'LAST ADDRESS: '
5602	025762	020124	042101	051104	
5603	025770	051505	035123	020040	
5604	025776	000040			
5605	026000	005015	040477	042104	BADADR: .ASCIZ <15><12>'?ADDRESS IN UNMAPPED BANK?'
5606	026006	042522	051523	044440	
5607	026014	020116	047125	040515	
5608	026022	050120	042105	041040	
5609	026030	047101	037513	000	
5610	026035	015	051412	046105	CONST: .ASCIZ <15><12>'SELECT CONSTANT: '
5611	026042	041505	020124	047503	
5612	026050	051516	040524	052116	
5613	026056	000072			
5614	026060	005015	047125	054105	UNEXPT: .ASCIZ <15><12>'UNEXPECTED MEMORY PARITY ERROR'
5615	026066	042520	052103	042105	
5616	026074	046440	046505	051117	
5617	026102	020131	040520	044522	
5618	026110	054524	042440	051122	
5619	026116	051117	000		
5620	026121	015	050012	047522	PRELOC: .ASCIZ <15><12>'PROGRAM RELOCATED TO '
5621	026126	051107	046501	051040	
5622	026134	046105	041517	052101	
5623	026142	042105	052040	020117	
5624	026150	000			
5625	026151	015	046412	051117	MTOE: .ASCIZ <15><12>'MORE THAN ONE PARITY ERROR FOUND.'
5626	026156	020105	044124	047101	
5627	026164	047440	042516	050040	
5628	026172	051101	052111	020131	
5629	026200	051105	047522	020122	
5630	026206	047506	047125	027104	
5631	026214	000			
5632	026215	015	051412	040503	SCANM: .ASCIZ <15><12>'SCANNING MEMORY FOR BAD PARITY.'
5633	026222	047116	047111	020107	
5634	026230	042515	047515	054522	
5635	026236	043040	051117	041040	
5636	026244	042101	050040	051101	
5637	026252	052111	027131	000	
5638	026257	015	050012	051101	PEWNC: .ASCIZ <15><12>'PARITY ERROR WILL NOT CLEAR.'
5639	026264	052111	020131	051105	
5640	026272	047522	020122	044527	
5641	026300	046114	047040	052117	
5642	026306	041440	042514	051101	
5643	026314	000056			
5644	026316	005015	047516	046440	NOMTST: .ASCIZ <15><12>'NO MEMORY TESTED.'
5645	026324	046505	051117	020131	
5646	026332	042524	052123	042105	
5647	026340	000056			
5648	026342	005015	045523	050111	SKPMES: .ASCIZ <15><12>'SKIPPING TEST #'
5649	026350	044520	043516	052040	

```

5640 026356 051505 020124 000043
5641 026364 177777 000          FILL2: .ASCIZ <377><377>
5642
5643
5644
5645
5646
5647 026367 120 051101 052111
5648 026374 020131 042522 044507
5649 026402 052123 051105 042040
5650 026410 052101 020101 051105
5651 026416 047522 027122 000
5652 026423 101 042104 042522 DM1: .ASCIZ 'PARITY REGISTER DATA ERROR.'
5653 026430 051523 052040 051505
5654 026436 020124 051105 047522
5655 026444 024122 051524 030524
5656 026452 032455 027051 000
5657 026457 103 047117 052123 DM4: .ASCIZ 'CONSTANT DATA ERROR(TST6-10).'
5658 026464 047101 020124 040504
5659 026472 040524 042440 051122
5660 026500 051117 052050 052123
5661 026506 026466 030061 027051
5662 026514 000
5663 026515 122 052117 052101 DM5: .ASCIZ 'ROTATING BIT ERROR(TST11-12).'
5664 026522 047111 020107 044502
5665 026530 020124 051105 047522
5666 026536 024122 051524 030524
5667 026544 026461 031061 027051
5668 026552 000
5669 026553 061 054040 051117 DM6: .ASCIZ '1 XOR 8 PATTERN ERROR(TST13).'
5670 026560 034040 050040 052101
5671 026566 042524 047122 042440
5672 026574 051122 051117 052050
5673 026602 052123 031461 027051
5674 026610 000
5675 026611 063 054040 051117 DM7: .ASCIZ '3 XOR 9 PATTERN ERROR(TST14-17).'
5676 026616 034440 050040 052101
5677 026624 042524 047122 042440
5678 026632 051122 051117 052050
5679 026640 052123 032061 030455
5680 026646 024467 000056
5681 026652 020070 047530 020122 DM10: .ASCIZ '8 XOR 13 PATTERN ERROR(TST20).'
5682 026660 031461 050040 052101
5683 026666 042524 047122 042440
5684 026674 051122 051117 052050
5685 026702 052123 030062 027051
5686 026710 000
5687 026711 120 051101 052111 DM11: .ASCIZ 'PARITY MEMORY ADDRESS ERROR(TST21).'
5688 026716 020131 042515 047515
5689 026724 054522 040440 042104
5690 026732 042522 051523 042440
5691 026740 051122 051117 052050
5692 026746 052123 030462 027051
5693 026754 000
5694 026755 104 052101 050111 DM12: .ASCIZ "DATIP WITH WRONG PARITY DIDN'T TRAP(TST21)."
5695 026762 053440 052111 020110

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MAINDEC-11-DZQMC-B-D: 0-124K MEMORY EXERCISER, 16K VER  
 DZQMCB.P11 ERROR REPORTING MESSAGES AND TABLES.

5696	026770	051127	047117	020107	
5697	026776	040520	044522	054524	
5698	027004	042040	042111	023516	
5699	027012	020124	051124	050101	
5700	027020	052050	052123	030462	
5701	027026	027051	000		
5702	027031	127	047522	043516	DM13: .ASCIZ 'WRONG PARITY TRAPPED, BUT NO REGISTER SHOWS ERROR FLAG.'
5703	027036	050040	051101	052111	
5704	027044	020131	051124	050101	
5705	027052	042520	026104	041040	
5706	027060	052125	047040	020117	
5707	027066	042522	044507	052123	
5708	027074	051105	051440	047510	
5709	027102	051527	042440	051122	
5710	027110	051117	043040	040514	
5711	027116	027107	000		
5712	027121	120	051101	052111	DM14: .ASCIZ 'PARITY REGISTER NOT MAPPED AS CONTROLLING THIS ADDRESS(TST21).'
5713	027126	020131	042522	044507	
5714	027134	052123	051105	047040	
5715	027142	052117	046440	050101	
5716	027150	042520	020104	051501	
5717	027156	041440	047117	051124	
5718	027164	046117	044514	043516	
5719	027172	052040	044510	020123	
5720	027200	042101	051104	051505	
5721	027206	024123	051524	031124	
5722	027214	024461	000056		
5723	027220	047515	042522	052040	DM16: .ASCIZ 'MORE THAN ONE REGISTER INDICATED PARITY ERROR.'
5724	027226	040510	020116	047117	
5725	027234	020105	042522	044507	
5726	027242	052123	051105	044440	
5727	027250	042116	041511	052101	
5728	027256	042105	050040	051101	
5729	027264	052111	020131	051105	
5730	027272	047522	027122	000	
5731	027277	104	052101	020101	DM17: .ASCIZ "DATA SHOULDN'T HAVE CHANGED WHEN PARITY ERROR TRAPPED(TST21)."
5732	027304	044123	052517	042114	
5733	027312	023516	020124	040510	
5734	027320	042526	041440	040510	
5735	027326	043516	042105	053440	
5736	027334	042510	020116	040520	
5737	027342	044522	054524	042440	
5738	027350	051122	051117	052040	
5739	027356	040522	050120	042105	
5740	027364	052050	052123	030462	
5741	027372	027051	000		
5742	027375	122	047101	047504	DM20: .ASCIZ 'RANDOM DATA ERROR(TST22).'
5743	027402	020115	040504	040524	
5744	027410	042440	051122	051117	
5745	027416	052050	052123	031062	
5746	027424	027051	000		
5747	027427	111	051516	051124	DM21: .ASCIZ 'INSTRUCTION EXECUTION ERROR(TST23-30).'
5748	027434	041525	044524	047117	
5749	027442	042440	042530	052503	
5750	027450	044524	047117	042440	
5751	027456	051122	051117	052050	

5752	027464	052123	031462	031455					
5753	027472	024460	000056						
5754	027476	041042	040522	041516	DM22:	.ASCIZ	'"	BRANCH GOBBLE"	ERROR(TST31).'
5755	027504	020110	047507	041102					
5756	027512	042514	020042	051105					
5757	027520	047522	024122	051524					
5758	027526	031524	024461	000056					
5759	027534	051120	043517	040522	DM23:	.ASCIZ	'PROGRAM CODE CHANGED WHEN RELOCATED.'		
5760	027542	020115	047503	042504					
5761	027550	041440	040510	043516					
5762	027556	042105	053440	042510					
5763	027564	020116	042522	047514					
5764	027572	040503	042524	027104					
5765	027600	000							
5766	027601	124	040522	050120	DM24:	.ASCIZ	'TRAPPED, BUT NO REGISTER HAD ERROR BIT SET.'		
5767	027606	042105	020054	052502					
5768	027614	020124	047516	051040					
5769	027622	043505	051511	042524					
5770	027630	020122	040510	020104					
5771	027636	051105	047522	020122					
5772	027644	044502	020124	042523					
5773	027652	027124	000						
5774	027655	124	040522	050120	DM25:	.ASCIZ	'TRAPPED TO 114.'		
5775	027662	042105	052040	020117					
5776	027670	030461	027064	000					
5777	027675	106	044501	042514	DM26:	.ASCIZ	'FAILED TO TRAP.'		
5778	027702	020104	047524	052040					
5779	027710	040522	027120	000					
5780	027715	050	041501	044524	DM27:	.ASCIZ	'"(ACTION ENABLE WASN'T SET)."		
5781	027722	047117	042440	040516					
5782	027730	046102	020105	040527					
5783	027736	047123	052047	051440					
5784	027744	052105	027051	000					
5785	027751	015	052012	040522	DM31:	.ASCIZ	'<15><12>'TRAPPED TO 4 '		
5786	027756	050120	042105	052040					
5787	027764	020117	020064	000					

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;*****
;DATA COLUMN HEADINGS
;*****

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5792												
5793	027771	120	004503	042522	DH1:	.ASCIZ	'PC	REG	S/B	WAS'		
5794	027776	004507	027523	004502								
5795	030004	040527	000123									
5796	030010	027526	041520	050011	DH2:	.ASCIZ	'V/PC	P/PC	MA	S/B	WAS'	
5797	030016	050057	004503	040515								
5798	030024	051411	041057	053411								
5799	030032	051501	000									
5800	030035	126	050057	004503	DH12:	.ASCIZ	'V/PC	P/PC	MA	S/B'		
5801	030042	027520	041520	046411								
5802	030050	004501	027523	000102								
5803	030056	027526	041520	050011	DH14:	.ASCIZ	'V/PC	P/PC	REG	MA'		
5804	030064	050057	004503	042522								
5805	030072	004507	040515	000								
5806	030077	126	050057	004503	DH15:	.ASCIZ	'V/PC	P/PC	MAUT	REG	S/B	WAS'
5807	030104	027520	041520	046411								

5808	030112	052501	004524	042522																	
5809	030120	004507	027523	004502																	
5810	030126	040527	000123																		
5811	030132	027526	041520	050011	DH21:	.ASCIZ	'V/PC	P/PC	IUT	MA	S/B	WAS'									
5812	030140	050057	004503	052511																	
5813	030146	004524	040515	051411																	
5814	030154	041057	053411	051501																	
5815	030162	000																			
5816	030163	126	050057	004503	DH22:	.ASCIZ	'V/PC	P/PC	PS S/B	PS WAS	MA	S/B	WAS'								
5817	030170	027520	041520	050011																	
5818	030176	020123	027523	004502																	
5819	030204	051520	053440	051501																	
5820	030212	046411	004501	027523																	
5821	030220	004502	040527	000123																	
5822	030226	027526	041520	050011	DH23:	.ASCIZ	'V/PC	P/PC	SRC MA	DST MA	S/B	WAS'									
5823	030234	050057	004503	051123																	
5824	030242	020103	040515	042011																	
5825	030250	052123	046440	004501																	
5826	030256	027523	004502	040527																	
5827	030264	000123																			
5828	030266	027526	041520	050011	DH24:	.ASCIZ	'V/PC	P/PC	TRP/PC'												
5829	030274	050057	004503	051124																	
5830	030302	027520	041520	000																	
5831	030307	126	050057	004503	DH25:	.ASCIZ	'V/PC	P/PC	TRP/PC	REG	WAS'										
5832	030314	027520	041520	052011																	
5833	030322	050122	050057	004503																	
5834	030330	042522	004507	040527																	
5835	030336	000123																			
5836	030340	027526	041520	050011	DH26:	.ASCIZ	'V/PC	P/PC	REG	WAS'											
5837	030346	050057	004503	042522																	
5838	030354	004507	040527	000123																	
5839	030362	042522	004507	040527	DH30:	.ASCIZ	'REG	WAS	MA	WAS'											
5840	030370	004523	040515	053411																	
5841	030376	051501	000																		

```

*****
;* DATA FORMAT TABLE FOR ERROR PRINTOUT.
*****

```

5846	030401	000	377	000	DF1:	.BYTE	0,-1,0,0
5847	030404	000					
5848	030405	000	377	377	DF2:	.BYTE	0,-1,-1,0,0
5849	030410	000	000				
5850	030412	000	377	377	DF3:	.BYTE	0,-1,-1,-2,-2
5851	030415	376	376				
5852	030417	000	377	377	DF14:	.BYTE	0,-1,-1,-1,0,0
5853	030422	377	000	000			
5854	030425	000	377	000	DF21:	.BYTE	0,-1,0,-1,0,0
5855	030430	377	000	000			
5856	030433	000	377	376	DF22:	.BYTE	0,-1,-2,-2,-1,0,0
5857	030436	376	377	000			
5858	030441	000					
5859	030442	377	000	377	DF30:	.BYTE	-1,0,-1,-2
5860	030445	376					
5861						.EVEN	

032110

. = 32110

;THE LOADERS ARE SAVE HERE TO END OF BK

MAINDEC-11-DZQMC-B-D: 0-124K MEMORY EXERCISER, 16K VER  
DZQMCB.P11 .. ERROR REPORTING MESSAGES AND TABLES.

G10

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5964  
5965

000001

.END

MAINDEC-11-DZQMC-B-D: 0-124K MEMORY EXERCISER, 16K VER  
DZQMCB.P11 CROSS REFERENCE TABLE -- USER SYMBOLS

ABASE =	000000	968	1015		
ACDW1 =	000000	968	1017		
ACDW2 =	000000	968	1018		
ACPUOP =	000000	968	986		
ADDW0 =	000000	968	1019		
ADDW1 =	000000	968	1020		
ADDW10 =	000000	968	1029		
ADDW11 =	000000	968	1030		
ADDW12 =	000000	968	1031		
ADDW13 =	000000	968	1032		
ADDW14 =	000000	968	1033		
ADDW15 =	000000	968	1034		
ADDW2 =	000000	968	1021		
ADDW3 =	000000	968	1022		
ADDW4 =	000000	968	1023		
ADDW5 =	000000	968	1024		
ADDW6 =	000000	968	1025		
ADDW7 =	000000	968	1026		
ADDW8 =	000000	968	1027		
ADDW9 =	000000	968	1028		
ADEVCT =	000000	968	977		
ADEVM =	000000	968	1016		
AE =	000001	768*	3177	3262	4409
AENV =	000000	968	982		
AENVM =	000000	968	983		
AFATAL =	000000	968	974		
AMADR1 =	000000	968	999		
AMADR2 =	000000	968	1003		
AMADR3 =	000000	968	1006		
AMADR4 =	000000	968	1009		
AMAMS1 =	000000	968	993		
AMAMS2 =	000000	968	1001		
AMAMS3 =	000000	968	1004		
AMAMS4 =	000000	968	1007		
AMSGAD =	000000	968	979		
AMSGLG =	000000	968	980		
AMSGTY =	000000	968	973		
AMTYP1 =	000000	968	994		
AMTYP2 =	000000	968	1002		
AMTYP3 =	000000	968	1005		
AMTYP4 =	000000	968	1008		
APASS =	000000	968	976		
APRIOR =	000000	968	1012		
APTCSU =	000040	5140	5284*		
APTENV =	000001	4836	5133	5203	5282*
APTSIZ =	000200	1447	5281*		
APTSP0 =	000100	5135	5205	5283*	
ASWREG =	000000	968	984		
ATESTN =	000000	968	975		
AUNIT =	000000	968	978		
AUSWR =	000000	968	985		
AVECT1 =	000000	968	1010		
AVECT2 =	000000	968	1011		
BADADR	026000	1927	5595*		
BANKNO	016432	2114	2123	2150	2160 4075*
BGEND	014174	3665	3691	3693*	













# N10

MAINDEC-11-DZQMC-B-D: 0-124K MEMORY EXERCISER, 16K VER  
DZQMCB.P11 CROSS REFERENCE TABLE -- USER SYMBOLS

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RANTST	013074	3297#												
RELOC	016640	4159#	4229	4258	4295	4305								
RELOCF	000600	857	876#	1466*	1965	3911	4261*	4265*	4274	4282	4303	4327*	4399	4722
		4878	4899	4901	5101	5309								
RELTOP	016762	3742	4195#											
RELO	017364	864	3745	4288#										
RESCHK	004230	1722#												
RESLDR	017572	870	3746	4337#										
RESRVD	001514	1095#	1147	1687	1692	1697	1707	3230	3231	3260				
RESTAR	000300	789	814#	913	1463									
RESTOR	000304	790	816#											
REST1	000306	815	817#											
REST2	000324	819	821#											
RESVEC=	000010	714#												
ROTATE	016512	2268	2292	4104#										
RW	= 000006	764#	3803	3804	3805	3806	3810							
RO	=%000000	635#	825*	827*	830*	831*	832*	833*	834*	835*	836*	837*	838*	840*
		846*	849	851*	855	857*	858*	859	860*	861	886	907*	1460*	1461
		1471*	1472	1474*	1478	1480	1508*	1510*	1523*	1563	1565*	1566*	1567	1590*
		1598	1608	1617*	1630	1684*	1692	1694	1700	1712*	1830*	1831	1837*	1840*
		1850*	1871*	1875	1902	1904	1913*	1916	1921	1930	1992	1994	2000*	2009*
		2011	2036	2037*	2046*	2048	2074*	2075*	2076	2085*	2088	2094*	2115	2125
		2151*	2152	2161*	2163	2191*	2193	2206*	2210	2242*	2245	2247	2264*	2271
		2288*	2295	2314*	2317*	2320	2322	2325	2327	2330	2332	2335	2337	2349*
		2354	2360*	2362	2368*	2370	2376*	2378	2384*	2387*	2410*	2415	2421*	2423
		2429*	2431	2437*	2439	2445*	2448*	2462*	2473*	2478	2485	2492	2499	2505*
		2508*	2516*	2522	2528*	2531	2537*	2540	2548*	2551*	2565*	2577*	2582	2589
		2596	2603	2609*	2612*	2620*	2626	2632*	2635	2641*	2644	2652*	2655*	2669*
		2680*	2686	2693	2700	2707	2713	2714*	2718	2719*	2728*	2734	2740*	2743
		2749*	2752	2759	2765*	2768	2774*	2777	2784	2790*	2793	2799*	2802	2809
		2815*	2818	2824*	2827	2833	2834*	2838	2839*	2855*	2866*	2872	2879	2886
		2893	2899	2900*	2904	2905*	2914*	2920	2926*	2929	2935*	2938	2945	2951*
		2954	2960*	2963	2970	2976*	2979	2985*	2988	2995	3001*	3004	3010*	3013
		3019	3020*	3024	3025*	3040*	3043*	3045*	3046	3058*	3061*	3063*	3066	3073
		3106*	3109*	3111*	3114	3121	3151*	3174*	3175	3181	3219	3220*	3221*	3222*
		3223*	3224*	3227*	3228*	3229*	3230*	3233	3262*	3263	3271*	3272	3278	3280*
		3310*	3312	3360*	3366	3410*	3416	3460*	3467	3511*	3517	3561*	3567	3611*
		3618	3650*	3652	3667*	3686	3692	3780*	3783	4054*	4068*	4075*	4093*	4096
		4129	4130	4131	4132	4139	4140	4141	4142	4151	4152*	4199	4204*	4208*
		4212	4215	4219*	4223	4226*	4227	4238*	4241*	4243	4246*	4248	4250	4251*
		4252*	4253	4279	4281*	4311	4312*	4313*	4314	4316	4318*	4337*	4345*	4449
		4459*	4471	4510*	4515*	4528*	4569	4577	4579	4594	4596	4865	4866*	4867*
		4879*	4880*	4881*	4882*	4883*	4884	4890	4897	4900*	4901*	4902	4917	4938*
		5052	5060*	5061	5064	5084*	5087*	5131	5132*	5137	5142	5145*	5199	5207*
		5211	5212	5214*	5215*	5216	5227*	5232	5238	5253*	5257	5258*	5259*	5262
		5265*	5268	5275*	5299	5309*	5311	5314	5330	5331	5344*	5451	5470*	5473*
		5479*	5491*	5496*										
R1	=%000001	636#	826*	828*	841*	844*	853*	887	906*	1472*	1480*	1509*	1511*	1524*
		1564	1686*	1687*	1695*	1697*	1700	1706*	1707*	1729*	1731*	1732	1838*	1839*
		1851*	1872*	1877	1903	1905	1914*	1918	1923	1931	1993*	1994	2010*	2011
		2047*	2048	2087*	2088	2124*	2125	2162*	2163	2209*	2210	2246*	2247	2269*
		2271	2293*	2295	2353*	2354	2361*	2362	2369*	2370	2377*	2378	2414*	2415
		2422*	2423	2430*	2431	2438*	2439	2477*	2478	2484*	2485	2492	2498*	2499
		2499	2521*	2522	2530*	2531	2539*	2540	2581*	2582	2588*	2589	2595*	2596
		2602*	2603	2625*	2626	2634*	2635	2643*	2644	2685*	2686	2692*	2693	2699*
		2700	2706*	2707	2733*	2734	2742*	2743	2751*	2752	2758*	2759	2767*	2768

2776*	2777	2783*	2784	2792*	2793	2801*	2802	2808*	2809	2817*	2818	2825*
2827*	2871*	2872	2878*	2879	2885*	2886	2892*	2893	2919*	2920	2928*	2929*
2937*	2938	2944*	2945	2953*	2954	2962*	2963	2969*	2970	2978*	2979	2987*
2988	2994*	2995	3003*	3004	3012*	3013	3065*	3066	3072*	3073	3113*	3114
3120*	3121	3167*	3202*	3231*	3233	3246*	3259*	3260*	3272*	3273	3272*	3311*
3312	3365*	3366	3415*	3416	3466*	3467	3516*	3517	3556*	3567	3617*	3618
3651*	3655*	3659*	3661*	3663*	3668*	3693	4058	4059*	4060*	4061*	4062*	4063*
4064*	4066*	4068	4069*	4076	4078*	4081*	4088*	4200	4205*	4207*	4210	4216
4218*	4221	4225*	4235	4239*	4240*	4245*	4257	4261	4262*	4264	4265	4266
4267*	4268	4271	4272	4273*	4274*	4275	4277	4280*	4343*	4345	4362	4388*
4450	4460*	4473	4476	4477*	4503*	4511*	4527*	4570	4586	4590*	4594	4597*
4643*	4896	4897*	4899*	4904	4911	4919	4924	4931	4937*	5053	5062*	5070*
5072*	5074*	5077*	5080	5083*	5200	5229*	5230	5232	5234	5236	5238*	5239*
5252*	5269*	5270	5272*	5300	5314*	5315	5319	5343*	5452	5461*	5462*	5463*
5464*	5465*	5466*	5467*	5468*	5469*	5471*	5475	5483*	5485*	5495*		
637*	842*	843*	852*	888	905*	1479*	1481*	1512*	1520*	1521	1525	1546*
1547*	1551*	1591*	1593	1594	1596*	1597*	1603	1613*	1614	1616*	1618*	1620
1626*	1635*	1636	1683*	1685*	1686	1694*	1695	1696*	1706	1728*	1729	1730*
1755*	1758*	1774*	1775	1789*	1803*	1852*	1864*	1869	1909	1911*	1992*	1993
2001	2010	2017	2036*	2038	2047	2054	2076*	2077	2087	2095	2115*	2116
2124	2131	2152*	2153	2162	2169	2193*	2194	2209	2216	2245*	2246	2253
2269	2277	2293	2301	2320*	2321*	2322*	2323*	2325*	2326*	2327*	2328*	2330*
2331*	2332*	2333*	2335*	2336*	2337*	2338*	2342	2353	2361	2369	2377	2388
2397*	2398*	2399*	2400*	2403	2414	2422	2430	2438	2449	2466	2477	2484
2491	2498	2509	2521	2529*	2530	2538*	2539	2552	2569	2581	2588	2595
2602	2613	2625	2633*	2634	2642*	2643	2656	2673	2685	2692	2699	2706
2721	2733	2741*	2742	2750*	2751	2758	2766*	2767	2775*	2776	2783	2791*
2792*	2800*	2801	2808	2816*	2817	2825*	2826	2841	2859*	2871	2878	2885*
2892*	2907	2919	2927*	2928	2936*	2937	2944	2952*	2953	2961*	2962	2969*
2977*	2978	2986*	2987	2994	3002*	3003	3011*	3012	3027	3046*	3051	3065*
3072	3083	3094*	3095*	3098	3113	3120	3131	3158*	3159*	3163	3165*	3167
3175*	3181*	3188*	3220	3252	3255*	3278*	3279	3284*	3285	3300	3302*	3306
3309*	3311	3322	3362*	3363*	3364	3365	3372*	3373	3412*	3413*	3414	3415
3422*	3423	3462*	3463*	3464	3465*	3466	3473*	3474	3513*	3514*	3515	3516
3523*	3524	3563*	3564*	3565	3566	3573*	3574	3613*	3614*	3615	3616*	3617
3574*	3625	3649	3652*	3653	3657	3662*	3665*	3666*	3669	3716*	3717	3723*
3724*	3828*	3833*	3872*	3897*	3901*	3918*	3935*	3971	3979*	3980*	4022	4035*
4037*	4054	4077	4079*	4080*	4087*	4096*	4097	4104*	4105*	4106*	4107*	4108*
4109*	4110*	4111*	4112*	4113*	4114*	4115*	4116*	4117*	4118*	4119*	4120*	4121*
4129*	4130*	4131*	4132*	4134*	4135*	4136*	4137*	4139*	4140*	4141*	4142*	4144*
4145*	4146*	4147*	4160	4163*	4166	4170	4172	4174	4190*	4344*	4346*	4451
4461*	4470*	4477	4489*	4491	4500*	4501	4505*	4509*	4526*	4550	4559	4562
4567	4587	4591*	4596	4638*	4642*	5054	5063*	5071*	5073*	5075*	5081	5092*
5301	5313*	5317*	5320	5327*	5328*	5329	5334*	5342*	5453	5455*	5461	5474*
5475*	5477*	5481*	5494*									
638*	889	904*	1513*	1523	1552*	1557*	1651*	1653*	1654	1656	1660*	1661*
1662*	1663	1682*	1683	1714	1722*	1723*	1724	1727*	1728	1738	1769*	1770
1772*	1776*	1777	1782*	1783*	1786*	1787	1816*	1817	1822	1830	1833*	1834
1853*	1865*	1866	1906	1912*	2315*	2318*	2321	2323	2326	2328	2331	2333
2336	2338	2463*	2519*	2546*	2566*	2623*	2650*	2670*	2681*	2714	2715*	2716
2720*	2729*	2834	2835*	2839	2840*	2856*	2867*	2900	2901*	2905	2906*	2911*
3020	3021*	3025	3026*	3044*	3047*	3062*	3079*	3110*	3127*	3176*	3177*	3178
3182*	3183*	3184	3199*	3200	3202	3204*	3205	3211	3213	3239*	3240	3241*
3242*	3244	3246	3258*	3259	3269*	3297*	3298*	3301	3302	3303	3305*	3306*
3310	3318	3320*	3358*	3362	3372	3408*	3412	3422	3458*	3463	3473	3508*
3513	3523	3559*	3563	3573	3609*	3613	3624	3673*	3674*	3675*	3677*	3678*

R2 =4000002

R3 =4000003

R4 =%000004

R5 =%000005

R6 =%000006

R7 =%000007

SAVTST 001532

SCANM 026215

SELECT 002632

SELFLG 001554

SETAE 020020

SETCON 016472

UKPMES 026342

SP =%000006

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4161	4164*	4166*	4170	4173	4175	4186	4189*	4363	4364*	4365	4367	4373
4375	4387*	4407	4408*	4409*	4410	4412*	4422	4423*	4424	4426	4438	4440*
4452	4478*	4479	4490*	4492	4497*	4498	4525*	4535	4536*	4537	4539*	4542*
4554	4555	4558	4566	4588	4592*	4593	4598	4600*	4605	4607*	4612	4614*
4616*	4625	4634*	4635*	4641*	4968	4970*	4971	4977*	4578	4986*	4987	4989
4999	5004	5006*	5016	5019	5021*	5025*	5302	5310*	5311*	5312*	5326*	5329*
5338*	5339*	5341*	5389	5398*	5404*	5405*	5408*	5413*	5414*	5415	5425*	5454
5456*	5472*	5476*	5478*	5482*	5486*	5487	5490*	5493*				
639*	890	903*	1514*	1524	1553*	1648*	1656*	1665*	1672*	1879*	1895	1990*
2007*	2034*	2044*	2072*	2083*	2113*	2122*	2149*	2159*	2192*	2207*	2240*	2242
2244*	2266*	2290*	2316*	2319*	2340*	2350*	2351*	2385*	2395*	2396*	2401*	2411*
2412*	2446*	2464*	2474*	2475*	2506*	2517*	2518*	2549*	2567*	2578*	2579*	2610*
2621*	2622*	2653*	2671*	2682*	2683*	2716*	2730*	2731*	2836*	2857*	2868*	2869*
2902*	2916*	2917*	3022*	3041*	3042*	3049*	3059*	3060*	3081*	3092*	3093*	3096*
3107*	3108*	3129*	3153*	3252*	3270	3299*	3359*	3360	3361*	3363	3409*	3411*
3413	3459*	3461*	3463	3510*	3512*	3514	3560*	3562*	3564	3610*	3612*	3614
3647*	3675*	3676*	3681*	3688*	3919	3920*	4095*	4127*	4149*	4162	4165*	4167*
4169*	4181*	4188*	4453	4462*	4481	4484*	4517	4524*	4589	4593*	4601*	4608*
4613	4615*	4617	4633*	4636*	4640*	4662*	4748	4750	4752	4758	4750	5390
5392*	5393*	5394*	5395	5396*	5410	5412*	5421*	5424*				
640*	814*	816*	865	891	902*	910*	1455*	1493*	1516*	1530*	1532*	1533*
1534*	1535*	1536*	1538*	1540	1561*	1569*	1587*	1600*	1610*	1632*	1669*	1813*
1819*	1827*	1854*	1881*	1926*	1938*	1933*	2001	2017	2030*	2038	2054	2068*
2077	2095	2109*	2116	2131	2145*	2153	2169	2188*	2194	2203*	2216	2237*
2253	2261*	2277	2285*	2301	2308*	2342	2388	2403	2449	2456*	2466	2509
2552	2559*	2569	2613	2656	2663*	2673	2721	2841	2849*	2859	2907	3027
3034*	3051	3083	3098	3131	3143*	3158	3285	3294*	3306	3322	3352*	3364*
3373	3402*	3414*	3423	3452*	3464*	3474	3503*	3515*	3524	3553*	3565*	3574
3603*	3615*	3625	3640*	3653	3686*	3692*	3697	3700	3713*	3723	3728*	3747*
3769*	3776*	3929*	3847*	3852	3866*	3879	3888*	3890*	3900*	3932*	3948*	3952
3967*	3987*	3989	3999*	4001*	4046*	4097	4163	4164	4179*	4183*	4191*	4229*
4258*	4295*	4305*	4359*	4377*	4456*	4494*	4519*	4581*	4602*	4609*	4662	4663
4712	4732*	4776*	4791*	4792	4793*	4796*	4797	4798*	4824*	4833*	4863*	4886*
4888*	4892*	4894*	4933*	4939*	4983*	4990*	4996*	5001*	5007*	5009*	5013*	5017*
5022*	5088*	5090*	5100	5107*	5153*	5303	5305*	5307*	5315*	5319*	5334	5340*
5345*	5391	5397*	5399*	5401*	5402*	5403*	5404	5416*	5423*	5488*	5498*	
641*	643	1429*	1430*	1431								
642*	644											
1105*	1563*	1564*	1862*	1863*	1904*	1905*	3732	3734	4739	4739		
4457	5622*											
787	1427*											
1121*	1425*	1427*	1842									
3161	4400	4402	4405*									
2265	2289	3152	4094*									
4777	5638*											
643*	817*	859*	886*	887*	888*	889*	890*	891*	892	898*	902	903
904	905	906	907	912*	1433*	1436*	1437*	1443	1444	1445	1476	1479*
1483	1507*	1545	1578*	1603*	1607	1614*	1636*	1659	1822*	1825*	1859*	1861*
1869	1886*	1888	1892*	1894	1898	1900	1925	1934*	1935*	1936	1943*	1945
1963*	2224*	2225*	2226	2713*	2715	2718*	2720	2833*	2835	2838*	2840	2899*
2901	2904*	2906	3019*	3021	3024*	3026	3090*	3101	3198	3219*	3240*	3258
3271	3300*	3301*	3308	3309	3648*	3649*	3666	3716	3720*	3722	3771*	3774*
4004*	4047*	4058*	4069	4076*	4077*	4087	4088	4151*	4153	4160*	4161*	4162*
4186*	4188	4189	4190	4199*	4200*	4215*	4216*	4225	4226	4250*	4252	4264*
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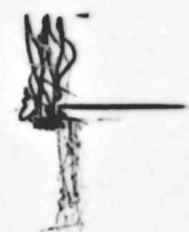






MAINDEC-11-DZQMC-B-D: D-124K MEMORY EXERCISER, 16K VER  
DZQMCB.P11 CROSS REFERENCE TABLE -- USER SYMBOLS

\$DEVN	001260	1016#																		
\$DOAGN	014556	3765	3781	3787#																
\$DTBL	024366	5314	5350#																	
\$ENDAD	014546	803	3783#																	
\$ENDCT	014502	3767#																		
\$ENDMG	014562	3770	3789#																	
\$ENULL	014577	3777	3792#																	
\$ENV	001222	982#	4836	5133	5203	5242														
\$ENVM	001223	983#	1447	5135	5140	5205														
\$EOP	014452	3735	3737	3758#																
\$EOPCT	014474	3764#	3768																	
\$ERFLG	001103	929#	4652	4684	4686	4692*	4802	4819*	4854											
\$ERMAX	001115	935#	4686	4709*	4802															
\$ERROR	022036	1690	1703	1710	1735	1997	2014	2051	2091	2128	2166	2213	2250	2274						
		2298	2357	2365	2373	2381	2418	2426	2434	2442	2481	2488	2495	2502						
		2525	2534	2543	2585	2592	2599	2606	2629	2638	2647	2689	2696	2703						
		2710	2737	2746	2755	2762	2771	2780	2787	2796	2805	2812	2821	2830						
		2875	2882	2889	2896	2923	2932	2941	2948	2957	2966	2973	2982	2991						
		2998	3007	3016	3069	3076	3117	3124	3170	3192	3208	3216	3236	3249						
		3266	3275	3315	3369	3419	3470	3520	3570	3621	3711	4176	4359	4382						
		4429	4435	4487	4817#	5440														
\$ERRPC	001116	936#	1162	1164	1166	1168	1170	1173	1179	1182	1184	1186	4827*	4828*						
		4829	4854	4870	4877															
		1156	1291#																	
\$ERRTB	002314	4832	4862#																	
\$ERRTY	022230	933#	4483#	4826*	4854															
\$ERTTL	001112	959#	4708*	4849	4851	4854														
\$ESCAP	001170	981#																		
\$ETABL	001222	1035#	1058																	
\$ETEND	001326	974#	5246*																	
\$FATAL	001204	5194*	5197*	5240	5249*	5279#														
\$FFLG	024152	952#	5157	5191																
\$FILLC	001154	951#	5191																	
\$FILLS	001153	937#	1162	1164	1166	1168	1170	1173	1176	1179	1188	3703*	4174*	4550*						
\$GDADR	001120	4559*	4562*	4563*	4567*	4568*														
		939#	1162	1164	1166	1170	1173	1176	1179	3707*	3709*	4172*	4551*	4569*						
\$GDDAT	001124	603																		
\$GET42	014536	3778#																		
\$HD	= 000000	1053#																		
\$HIBTS	001326	1866	1879	1890	1893*	1895	1906	5081*	5093#											
\$HIOCT	023236	930#	4699*	4700	4702*	4801														
\$ICNT	001104	884	915#																	
\$ILLUP	000740	934#	4829*	4838	4854	4867														
\$ITEMB	001114	963#	4854	5023	5034	5094	5191													
\$LF	001200	5225	5250*	5278#																
\$LFLG	024151	931#	1964*	1965*	2229*	4690*	4706*	4711	4789*	4801										
\$LPADR	001106	932#	4690	4707*	4801	4848														
\$LPERR	001110	999#																		
\$MADR1	001234	1003#																		
\$MADR2	001240	1006#																		
\$MADR3	001244	1009#																		
\$MADR4	001250	972#	1054	1058	1446	1988	2032	2070	2111	2147	2190	2205	2239	2263						
\$MAIL	001202	2287	2313	2461	2564	2668	2854	3039	3145	3296	3357	3407	3457	3508						
		3558	3608	3645	4705	4836	5133													
\$MAMS1	001232	993#																		
\$MAMS2	001236	1001#																		







J11

MAINDEC-11-DZQMC-B-D: 0-124K MEMORY EXERCISER, 16K VER  
DZQMCB.P11 CROSS REFERENCE TABLE -- USER SYMBOLS

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.SX	=	001326	1042#	1047
.3X9		007324	2462#	
.9X13		011674	3040#	

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CKWD	592#	1700	1994	2011	2088	2125	2163	2210	2247	2271	2295	2354	2362	2370	2378
	2415	2423	2431	2439	2478	2485	2492	2499	2522	2531	2540	2582	2589	2596	2603
	2626	2635	2644	2686	2693	2700	2707	2734	2743	2752	2759	2768	2777	2784	2793
	2802	2809	2818	2827	2872	2879	2886	2893	2920	2929	2938	2945	2954	2963	2970
	2979	2988	2995	3004	3013	3066	3073	3114	3121	3233	3263	3312	3366	3416	3467
	3517	3567	3618												
CKWD2	592#	1993	2086	2208	2246	2352	2361	2369	2377	2413	2422	2430	2438	2476	2484
	2491	2498	2520	2530	2539	2580	2588	2595	2602	2624	2634	2643	2684	2692	2699
	2706	2732	2742	2751	2758	2767	2776	2783	2792	2801	2808	2817	2826	2870	2878
	2885	2892	2918	2928	2937	2944	2953	2962	2969	2978	2987	2994	3003	3012	3064
	3072	3112	3120	3311											
COMMEN	1#	592#	725#	1419	1957										
ENDCOM	1#	592#	603	725#	1423	1961									
ERROR	625#														
ESCAPE	1#	725#													
GETPRI	1#														
LDPDR	592#	3802	3804	3805	3806	3810									
MORETA	918#	1037													
MULT	1#	725#													
NEWTST	1#	592#	725#	1973	2020	2058	2099	2135	2177	2198	2232	2257	2281	2304	2452
	2555	2659	2845	3030	3134	3290	3326	3376	3426	3477	3527	3577	3628		
POP	1#	592#	725#	902	3258	3271	4069	4086	4188	4280	4318	4386	4412	4440	4503
	4513	4521	4541	4633	4640	5082	5252	5253	5265	5274	5340	5493			
PRINT	592#	1493	1516	1561	1569	1586	1600	1610	1632	1669	1813	1819	1827	1854	1880
	1926	1937	3747	4183	4359	4377	4456	4494	4519	4581	4732	4775	5488	5498	
PUSH	1#	592#	725#	886	3218	3240	4058	4076	4159	4198	4215	4311	4362	4407	4422
	4448	4468	4475	4534	4585	4611	5052	5198	5200	5221	5256	5267	5298	5450	
RDCHR	592#	4973													
RDDEC	592#														
RDLIN	592#	5055													
RDOCT	592#	1857	1884	1941											
REPORT	1#	592#													
RESREG	592#														
SAVREG	592#														
SCOPE	626#														
SCOPEX	4646#	4712													
SCOPIN	4646#	4662													
SETPRI	1#														
SETUP	1#	592#	725#	1428											
SIMTRP	592#	1823	1857	1884	1941	3772	4619	4627	4781	4872	4905	4912	4925	4973	5056
	5102														
SKIP	1#	725#	2243												
SLASH	1#	592#	725#	1213	1223										
SPACE	725#														
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	1136	1137	1138	1191	1456	1494	1517	1562	1570	1588	1601	1611	1633	1670	1691
	1704	1711	1736	1814	1820	1828	1855	1882	1927	1939	1984	1998	2015	2031	2052
	2069	2092	2110	2129	2146	2167	2189	2204	2214	2238	2251	2262	2275	2286	2299
	2309	2358	2366	2374	2382	2419	2427	2435	2443	2457	2482	2489	2496	2503	2526
	2535	2544	2560	2586	2593	2600	2607	2630	2639	2648	2664	2690	2697	2704	2711
	2738	2747	2756	2763	2772	2781	2788	2797	2806	2813	2822	2831	2850	2876	2883
	2890	2897	2924	2933	2942	2949	2958	2967	2974	2983	2992	2999	3008	3017	3035
	3070	3077	3118	3125	3144	3171	3193	3209	3217	3237	3250	3267	3276	3295	3316
	3353	3370	3403	3420	3453	3471	3504	3521	3554	3571	3604	3622	3641	3712	3729
	3748	3764	3767	3770	3777	4177	4184	4230	4231	4259	4260	4296	4297	4306	4307
	4360	4371	4378	4383	4430	4436	4457	4488	4495	4520	4582	4603	4610	4733	4777
	4825	4834	4864	4887	4889	4893	4895	4934	4940	4984	4991	4997	5002	5008	5010
	5014	5018	5023	5089	5091	5093	5106	5139	5185	5223	5346	5417	5433	5436	5441
	5489	5499													

ERRORS DETECTED: 0  
DEFAULT GLOBALS GENERATED: 0

\*DZQMCB, DZQMCB, SEQ/SOL/CRF/DS:ERFZ/EN:ABS=DSKM:SYSMAC.SML, DSKM:DZQMCB.P11  
RUN-TIME: 74 82 12 SECONDS  
RUN-TIME RATIO: 311/171=1.8  
CORE USED: 36K (71 PAGES)

