

LV11

PRINTER/PLOTTER TEST
MD-11-DZLVA-B

EP-DZLVA-B-DL-A
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IDENTIFICATION

*** SEQ 0001

PRODUCT CODE: MAINDEC-11-DZLVA-B
PRODUCT NAME: LV-11 PRINTER PLOTTER TEST
DATE: AUGUST 21, 1976
MAINTAINER: DIAGNOSTIC GROUP

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1. ABSTRACT

THIS IS A DYNAMIC TEST OF THE LV-11 PRINTER PLOTTER HARDWARE AND INTERFACE. THIS TEST IS USED TO DETERMINE THE ABILITY OF THE HARDWARE TO EXECUTE BOTH ALPHA PRINTED AND GRAPHIC PLOTTED DATA. THE TEST IS DIVIDED INTO TWO PARTS THE FIRST IS A MANUAL INTERVENTION TEST WHERE THE OPERATOR MUST EXECUTE THE OPERATION TYPED ON THE CONSOLE TELETYPE. THE SECOND TEST THE OPERATOR MUST VISUALLY INSPECT THE PRINTED PATTERN ON THE ELECTROSTATIC PAPER FROM THE PRINTER.

THIS PROGRAM WILL RUN ON NON-SWITCH REGISTER CPU TYPES.

IF RUNNING ON A PDP15 WITH NON-STANDARD ADDRESSES:

HALT PDP15 AND PDP11, ENABLE PDP11
 LOAD ASB11 LOADER (START ADDR. 17700) - RESET,
 READIN

LOAD PDP11 ADDRESS (60000 FOR 4K, 100000 FOR 8K,
 120000 FOR 12K, 140000 FOR 16K) START
 DEPRESS CONTINUE ON PDP15 TO READ IN
 MAINDEC

LOAD PDP11 ADDRESS 1246 DEPOSIT 164000
 LOAD PDP11 ADDRESS 1242 DEPOSIT 100170
 LOAD PDP11 ADDRESS 200. ENABLE AND START,
 PROGRAM TEST SHOULD RUN
 IF ADDRESS LOCATIONS ARE WRONG. PROGRAM
 WILL HALT WITH DISPLAY 10.

2. REQUIREMENTS2.1 EQUIPMENT

PDP-11 COMPUTER WITH CONSOLE TERMINAL
 LV-11 INTERFACE MODULE (M7258)
 LVO1-AX 8 INCH PRINTER/PLOTTER
 OR
 LVO1-BX 11 INCH PRINTER/PLOTTER

2.2 STORAGE

THIS PROGRAM USES 4K OF MEMORY.

3. LOADING PROCEDURE

PROCEDURE FOR NORMAL BINARY TAPES SHOULD BE FOLLOWED.

4. STARTING PROCEDURE

4.1 CONTROL SWITCH SETTINGS

STANDARD PDP-11 FORMAT

SW15=1 HALT ON ERROR
SW14=1 LOOP ON TEST
SW13=1 INHIBIT ERROR TYPEOUTS
SW12=1 LOOP ON A LINE
SW10=1 BELL ON ERROR
SW9 =1 LOOP ON ERROR
SW8 =1 LOOP ON TEST IN SWR<7:0>

4.2 STARTING ADDRESSES

800/600 IS THE STARTING ADDRESS FOR THE LOGIC SUBTESTS.
804/604 IS THE RESTART ADDRESS FOR THE LOGIC SUBTEST.
810/610 IS THE STARTING ADDRESS FOR THE MANUAL INTERVENTION TEST.

5. OPERATING PROCEDURE

5.1 MANUAL INTERVENTION TEST

THE OPERATOR MUST EXECUTE THE INSTRUCTIONS TYPED ON THE
CONSOLE TELETYPE AND DEPRESS CONT. WHEN OPERATION COMPLETED.

5.2 LOGIC AND DYNAMIC TEST

THE OPERATOR MUST VERIFY VISUALLY THE PATTERN PRINTED
OR PLOTTED.

6. ERRORS

THIS PROGRAM USES THE DIAGNOSTIC "SYSMAC" PACKAGE FOR
ERROR REPORTING AND TYPEOUT. THE PROGRAM WILL TYPE
THE ERRORING ADDRESS, THE BUS ADDRESS, AND THE VECTOR
ADDRESS.

ERRPC: LOCATION AT WHICH AN ERROR WAS DETECTED.
BUSADR: BUS ADDRESS
BUSVECT: BUS VECTOR ADDRESS

7. RESTRICTIONS

ONCE THE PROGRAM HAS BEEN STARTED AT LOCATION 200, IT
MUST BE RESTARTED ONLY AT 204/604.

8. MISCELANEOUS

8.1 EXECUTION TIME

MANUAL INTERVENTION TEST - N/A
DYNAMIC LOGIC AND VISUAL TEST - 5 MIN.
UPON COMPLETION OF ONE PASS, AN END-OF-PASS MESSAGE WILL
BE TYPED OUT.

8.2 DEVICE ADDRESS PROGRAM LOCATIONS

LOCATION 1250 CONTAINS THE LV-11 DEVICE ADDRESS. (\$BASE)
LOCATION 1244 CONTAINS THE LV-11 INTERRUPT VECTOR. (\$VECT1)
LOCATION 1244 CONTAINS THE LV-11 INTERRUPT LEVEL. (\$VECT1)
LOCATION 1626 CONTAINS THE CPU DELAY FACTOR <SLEW TEST ONLY>
<PRESET TO 1 FOR 11/05>

9. PROGRAM DESCRIPTION

9.1 MANUAL INTERVENTION TEST

THIS TEST THE OPERATOR MUST FOLLOW THE MESSAGE PRINTED ON THE CONSOLE TELETYPE. THIS TEST IS USED TO VERIFY THE PROPER OPERATION OF THE STATUS/CONTROL AND DATA REGISTER'S.

9.2 BASIC LOGIC TEST

THE PURPOSE OF THIS IS TO CHECK THE BASIC CONTROL/STATUS AND DATA REGISTERS. ALSO TESTED ARE THE VECTOR ADDRESS AND BR LEVEL.

9.3 DATA PATH TEST <PRINT MODE>

THE PURPOSE OF THIS TEST IS TO PREFORM BASIC CHECK OF THE DATA PATH'S BETWEEN THE COMPUTER AND THE PRINTER. ALTERNATING LINES OF "0?0?0?" AND "*U*U*U" ARE PRINTED ACROSS ALL 132 COLUMNS TO TEST THE DATA LINES. THIS PATTERN IS REPEATED FOR 128 LINES.

9.4 PRINTABLE/NON-PRINTABLE TEST <PRINT MODE>

THE PURPOSE OF THIS TEST IS TO VERIFY THAT ALL LEGAL PRINTABLE CHARACTERS MAY BE PRINTED. THIS ALSO TESTS THAT THE NON-PRINTING CHARACTERS ARE NOT PRINTED. A LINE OF LEGAL CHARACTERS IS PRINTED (CODES 240 THRU 377) FOLLOWED BY A BLANK LINE. THIS BLANK LINE IS THE RESULT OF PRINTING THE CODES 200-237 (EXCEPT CODES 204<EOT>, 212<LF>, 214<FF>, 215<CR>). THIS PATTERN IS REPEATED 40 TIMES.

9.5 SINGLE CHARACTER PER LINE <PRINT MODE>

THIS PATTERN IS USED TO VERIFY THAT ALL CHARACTERS CAN BE PRINTED IN ALL CHARACTER POSITIONS AND ALL LINES. THE FULL WIDTH OF THE PAPER SHOULD BE FILLED WITH ONLY THAT CHARACTER. BOTH UPPER AND LOWER CASE CHARACTERS AND ALL NUMBERS AND SYMBOLS SHOULD BE PRINTED (CODES 240-377). THIS PATTERN IS PRINTED ONLY ONCE.

9.6 ROTATING PATTERN <PRINT MODE>

THIS PATTERN IS USED TO VERIFY DIFFERENT CHARACTERS MAY BE PRINTED ON THE SAME LINE. THE FIRST CHARACTER OF THE FIRST LINE SHOULD BE A "SPACE" CHARACTER FOLLOWED BY !"#\$%&'() ETC. CHARACTERS ACROSS THE FULL WIDTH OF THE PAPER. (IE. !"#\$%&'()*+,-./0123456789:) EACH LINE WILL BE ROTATED ONE CHARACTER TO THE LEFT AND THE ROTATING PATTERN IS 96 LINES LONG. THIS IS A BINARY COUNT PATTERN AND SHOULD INCLUDE BOTH UPPER AND LOWER CASE CHARACTERS <CODES 240-377>. THIS PATTERN IS PRINTED ONLY ONCE.

9.7 CHARACTER WEDGE <PRINT MODE>

THIS TEST IS DESIGNED TO TEST THAT EACH CHARACTER POSITION MAY BE SELECTED INDIVIDUALLY. THE FIRST LINE OF THE WEDGE OF "RUBOUT'S" ARE PRINTED ACROSS THE FULL WIDTH OF THE PAPER. THE SECOND LINE OF THE WEDGE THE "RUBOUT" CHARACTER IS PRINTED ACROSS THE WIDTH-1 ETC. THIS IS EXECUTED IN A DECENDING AND ASSENDING WEDGE PATTERN. THIS PATTERN IS PRINTED ONLY ONCE.

9.8 ROTATING ONE BIT DATA PATTERN <PLOT MODE>

EACH CONFIGURATION OF THIS PATTERN IS PLOTTED ACROSS THE ENTIRE LINE LENGTH AND EACH LINE IS REPEATED 127 TIMES. TO GIVE A VERTICAL LINE PLOT APPROXIMATELY 1 1/4 INCH LONG. FOR EACH BIT POSITION IN THE ROTATING ONE BIT PATTERN (8 BITS) < IE. 200-100-40-20-10-4-2-1) THIS PATTERN IS PLOTTED ONLY ONCE.

9.9 ACCUMULATING BIT DATA PATTERN <PLOT MODE>

EACH CONFIGURATION OF THE PATTERN IS PLOTTED ACROSS THE ENTIRE LINE LENGTH AND EACH LINE IS REPEATED 127 TIMES TO GIVE A VERTICAL LINE PLOT APPROXIMATELY 1 1/4 INCH LONG FOR EACH ACCUMULATIVE BIT POSITION. IN THIS TEST THERE WILL BE EIGHT VERTICAL LINE PLOTS INCREASING TO THE RIGHT ONE POSITION. EACH ONE CORSPONDING TO THE ACCUMULATIVE BIT POSITION IN THE CHARACTER. THIS PATTERN IS PLOTTED ONLY ONCE.

9.10 ALTERNATING ONE AND ZERO DATA PATTERN <PLOT MODE>

EACH CONFIGURATION OF THE PATTERN IS PLOTTED ACROSS THE ENTIRE LINE LENGTH AND EACH LINE IS REPEATED 127 TIMES T GIVE A VERTICAL LINE PLOT APPROXIMATELY 1 1/4 INCH LONG. THE RESULTING PATTERN APPEARS TO BE ATERNATING SOLID AND BLANK BANDS. THIS PATTERN IS PLOTTED ONLY ONCE.

9.11 DIMINISHING BIT DATA PATTERN <PLOT MODE>

EACH CONFIGURATION OF THE PATTERN IS PLOTTED ACROSS THE ENTIRE LINE LENGTH AND EACH LINE IS REPEATED 127 TIMES TO GIVE A VERTICAL LINE PLOT APPROXIMATELY 1 1/4 INCH LONG FOR EACH DIMINISHING BIT POSITION. IN THIS TEST THERE WILL BE EIGHT VERTICAL LINE PLOTS DIMINISHING TO THE LEFT ONE POSITION. EACH ONE CORSPONDING TO THE DIMINISHING BIT POSITION IN THE CHARACTER. THIS PATTERN IS PLOTTED ONLY ONCE.

9.12 GRAPHIC WEDGE <PLOT MODE>

THIS PATTERN IS DESIGNED TO TEST THAT EACH PLOT POSITION MAYBE SELECTED INDIVIDUALLY. THE FIRST LINE OF THE WEDGE IS PLOTTED ACROSS THE FULL WIDTH OF THE PAPER. THE SECOND LINE OF THE WEDGE IS PRINTED ACROSS THE WIDTH -1 ETC. THIS PATTERN IS EXECUTED IN A DECENDING AND ASSENDING WEDGE PATTERN. THIS PATTERN IS PLOTTED ONLY ONCE.

9.13 PAPER SLEW <PLOT MODE>

THIS TEST IS DESIGNED TO CHECK FOR PAPER MOTION WHEN NOT PRINTING. A WIDE BAND OF PLOTTED DATA IS PRINTED AND A DELAY (LESS THAN 1 SEC.) IS INITIATED. AFTER THE DELAY THE DATA IS PLOTTED AGAIN. THERE SHOULD BE NO VISIABLE GAP BETWEEN THE PLOTTED DATA (THERE MAYBE A SHADE CHANGE). THIS PATTERN IS REPEATED ONLY ONCE.

10. SOFTWARE SWITCH REGISTER

IF YOU ARE RUNNING ON A NON-SWITCH REGISTER CPU OR SWITCH REGISTER IS SET TO ALL ONES, THE SWITCH SETTING CAN BE CHANGED BY TYPING CONTROL G. THE COMPUTER WILL TYPE OUT THE VALUE OF THE SWITCH REGISTER AND WAIT FOR INPUT. TO KEEP THE SAME SWITCH VALUE, TYPE A CARRIAGE RETURN; OTHERWISE, TYPE NEW SWITCH SETTINGS FOLLOWED BY A CARRIAGE RETURN.

11	BASIC DEFINITIONS
19	OPERATIONAL SWITCH SETTINGS
20	TRAP CATCHER
(1)	STARTING ADDRESS(ES)
30	ACT11 HOOKS
34	APT PARAMETER BLOCK
35	COMMON TAGS
(2)	APT MAILBOX-ETABLE
(1)	ERROR POINTER TABLE
57	INITIALIZE THE COMMON TAGS
57	T1 TEST FOR TIME OUT ERROR
57	T2 TEST FOR NO ERROR FLAG, TEST BIT15 IS RESET
64	T3 TEST THAT READY FLAG TEST BIT7 IS SET
71	T4 TEST THAT INTERRUPT ENABLE MAY BE SET AND CLEARED (BIT 6)
66	T5 TEST THAT MODE MAY BE SET
66	T6 TEST THAT MODE MAY BE CLEARED
80	T7 TEST THAT LOADING THE BUFFER RESETS READY
81	T10 TEST THAT READY WILL SET AFTER A DELAY
86	T11 TEST THAT THE PRINTER WILL INTERRUPT
87	T12 TEST THAT THE PRINTER CAN INTERRUPT ON LEVEL INDICATED -1
87	T13 TEST THAT THE PRINTER CAN NOT INTERRUPT ON LEVEL INDICATED
87	T14 TEST THAT THE PRINTER CAN NOT INTERRUPT ON LEVEL INDICATED +1
407	T15 CLEAN UP
414	T16 DATA TRANSFER PATH TEST
440	T17 PRINTABLE AND NON-PRINTABLE CHARACTERS
486	T20 SINGLE CHARACTER ACROSS ALL COLS. (96 CHARACTERS)
506	T21 ROTATING CHARACTERS ACROSS ALL COLS. (96 CHARACTERS)
507	T22 DOUBLE WEDGE PATTERN (CHARACTER)
507	T23 DOUBLE WEDGE PATTERN
507	T24 BASIC GRAPH MODE TEST
507	T25 GRAPH MODE TEST
522	T26 ALTERNATING ONE AND ZERO TEST
537	T27 DIMINISHING BIT TEST
553	T30 GRAPH-MODE DATA WEDGE (LEFT WEDGE)
71	T31 PLOT A LENGTH OF FULL GRAPH DATA
72	END OF PASS ROUTINE
734	MANUAL INTERVENTION TEST
836	PRINT/PLOT SUBROUTINE
1000	ASCII MESSAGES
1063	TTY INPUT ROUTINE
1064	TYPE ROUTINE
1065	BINARY TO OCTAL (ASCII) AND TYPE
1066	CONVERT BINARY TO DECIMAL AND TYPE ROUTINE
1067	APT COMMUNICATIONS ROUTINE
1068	ERROR HANDLER ROUTINE
1069	ERROR MESSAGE TIMEOUT ROUTINE
1070	SCOPE HANDLER ROUTINE
1071	POWER DOWN AND UP ROUTINES
1072	TRAP DECODER
(3)	TRAP TABLE


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(1) ;*"SWITCH REGISTER" SWITCH DEFINITIONS
(1) 100000 SW15= 100000
(1) 040000 SW14= 40000
(1) 020000 SW13= 20000
(1) 010000 SW12= 10000
(1) 004000 SW11= 4000
(1) 002000 SW10= 2000
(1) 001000 SW09= 1000
(1) 000400 SW08= 400
(1) 000200 SW07= 200
(1) 000100 SW06= 100
(1) 000040 SW05= 40
(1) 000020 SW04= 20
(1) 000010 SW03= 10
(1) 000004 SW02= 4
(1) 000002 SW01= 2
(1) 000001 SW00= 1
(1) .EQUIV SW09,SW9
(1) .EQUIV SW08,SW8
(1) .EQUIV SW07,SW7
(1) .EQUIV SW06,SW6
(1) .EQUIV SW05,SW5
(1) .EQUIV SW04,SW4
(1) .EQUIV SW03,SW3
(1) .EQUIV SW02,SW2
(1) .EQUIV SW01,SW1
(1) .EQUIV SW00,SW0

(1) ;*DATA BIT DEFINITIONS (BIT00 TO BIT15)
(1) 100000 BIT15= 100000
(1) 040000 BIT14= 40000
(1) 020000 BIT13= 20000
(1) 010000 BIT12= 10000
(1) 004000 BIT11= 4000
(1) 002000 BIT10= 2000
(1) 001000 BIT09= 1000
(1) 000400 BIT08= 400
(1) 000200 BIT07= 200
(1) 000100 BIT06= 100
(1) 000040 BIT05= 40
(1) 000020 BIT04= 20
(1) 000010 BIT03= 10
(1) 000004 BIT02= 4
(1) 000002 BIT01= 2
(1) 000001 BIT00= 1
(1) .EQUIV BIT09,BIT9
(1) .EQUIV BIT08,BIT8
(1) .EQUIV BIT07,BIT7
(1) .EQUIV BIT06,BIT6
(1) .EQUIV BIT05,BIT5
(1) .EQUIV BIT04,BIT4
(1) .EQUIV BIT03,BIT3
(1) .EQUIV BIT02,BIT2
(1) .EQUIV BIT01,BIT1

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(1) .EQUIV BIT00,BIT0
(1)
(1)
(1)      000004      ;*BASIC "CPU" TRAP VECTOR ADDRESSES
(1)      000010      ERRVEC= 4      ;; TIME OUT AND OTHER ERRORS
(1)      000014      RESVEC= 10     ;; RESERVED AND ILLEGAL INSTRUCTIONS
(1)      000014      TBITVEC=14    ;; "T" BIT
(1)      000014      TRTVEC= 14    ;; TRACE TRAP
(1)      000014      BPTVEC= 14    ;; BREAKPOINT TRAP (BPT)
(1)      000020      IOTVEC= 20    ;; INPUT/OUTPUT TRAP (IOT) **SCOPE**
(1)      000024      PWRVEC= 24    ;; POWER FAIL
(1)      000030      EMTVEC= 30    ;; EMULATOR TRAP (EMT) **ERROR**
(1)      000034      TRAPVEC=34    ;; "TRAP" TRAP
(1)      000060      TKVEC= 60     ;; TTY KEYBOARD VECTOR
(1)      000064      TPVEC= 64     ;; TTY PRINTER VECTOR
(1)      000240      PIRQVEC=240   ;; PROGRAM INTERRUPT REQUEST VECTOR
12
13      177514      ABASE=177514
14      100200      AVECT1=100200
15      000200      APRIOR=200
16      163400      $SWR=163400
17      000001      $TN=1
18
19      .SBTTL OPERATIONAL SWITCH SETTINGS
(1)      ;*
(1)      ;* SWITCH USE
(1)      ;* -----
(1)      ;* 15 HALT ON ERROR
(1)      ;* 14 LOOP ON TEST
(1)      ;* 13 INHIBIT ERROR TYPEOUTS
(1)      ;* 12 LOOP ON A LINE
(1)      ;* 10 BELL ON ERROR
(1)      ;* 9 LOOP ON ERROR
(1)      ;* 8 LOOP ON TEST IN SWR<7:0>
20      .SBTTL TRAP CATCHER
(1)
(1)      000000      .=0
(1)      ;*ALL UNUSED LOCATIONS FROM 4 - 776 CONTAIN A ".+2,HALT"
(1)      ;*SEQUENCE TO CATCH ILLEGAL TRAPS AND INTERRUPTS
(1)      ;*LOCATION 0 CONTAINS 0 TO CATCH IMPROPERLY LOADED VECTORS
(1)      000174      .=174
(1)      000174      000000      DISPREG: .WORD 0      ;; SOFTWARE DISPLAY REGISTER
(1)      000176      000000      SWREG: .WORD 0      ;; SOFTWARE SWITCH REGISTER
(1)      .SBTTL STARTING ADDRESS(ES)
(1)      000200      000137      001662      JMP @#START ;; JUMP TO STARTING ADDRESS OF PROGRAM
21      000204      000137      001666      JMP RSTRT ;; JUMP TO RESTART ADDRESS OF PROGRAM
22      000210      000137      005262      JMP MANTST ;; JUMP TO START OF MANUAL INTERVENTION TEST
23
24      000600      .=600
25
26      000600      000137      001662      JMP START ;; JUMP TO STARTING ADDRESS OF PROGRAM
27      000604      000137      001666      JMP RSTRT ;; JUMP TO RESTART ADDRESS OF PROGRAM
28      000610      000137      005262      JMP MANTST ;; JUMP TO START OF MANUAL INTERVENTION TEST

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30      .SBTTL ACT11 HOOKS
(1)
(2)      ;*****
(1)      ;HOOKS REQUIRED BY ACT11
(1)      $SVPC=.          ;SAVE PC
(1)      .=46
(1)      $ENDAD          ;;1)SET LOC.46 TO ADDRESS OF $ENDAD IN .$EOP
(1) 000046 005226      .=52
(1)      .WORD 0        ;;2)SET LOC.52 TO ZERO
(1) 000052 000000      .=$SVPC      ;; RESTORE PC
(1)      000614
(1)      001000      .=1000
(1)
(2)      .SBTTL APT PARAMETER BLOCK
(1)
(2)      ;*****
(1)      ;SET LOCATIONS 24 AND 44 AS REQUIRED FOR APT
(2)      ;*****
(1)      .SX=.          ;;SAVE CURRENT LOCATION
(1)      .=24          ;;SET POWER FAIL TO POINT TO START OF PROGRAM
(1) 000024 000200      200      ;;FOR APT START UP
(1)      .=44          ;;POINT TO APT INDIRECT ADDRESS PNTR.
(1) 000044 001000      $APTHDR  ;;POINT TO APT HEADER BLOCK
(1)      001000      .=.$X      ;;RESET LOCATION COUNTER
(2)      ;*****
(1)      ;SETUP APT PARAMETER BLOCK AS DEFINED IN THE APT-PDP11 DIAGNOSTIC
(1)      ;INTERFACE SPEC.
(1)
(1) 001000      $APTHD:
(1) 001000 000000      $HIBTS: .WORD 0      ;;TWO HIGH BITS OF 18 BIT MAILBOX ADDR.
(1) 001002 001172      $MBADR: .WORD $MAIL  ;;ADDRESS OF APT MAILBOX (BITS 0-15)
(1) 001004 000310      $TSTM: .WORD 200.  ;;RUN TIM OF LONGEST TEST
(1) 001006 000310      $PASTM: .WORD 200.  ;;RUN TIME IN SECS. OF 1ST PASS ON 1 UNIT (QUICK VERIFY)
(1) 001010 000310      $UNITM: .WORD 200.  ;;ADDITIONAL RUN TIME (SECS) OF A PASS FOR EACH ADDITIONAL UNIT
(1) 001012 000031      .WORD $ETEND-$MAIL/2 ;;LENGTH MAILBOX-ETABLE(WORDS)
  
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()	001206	000000	\$MSGAD: .WORD	AMSGAD	:: MESSAGE ADDRESS
()	001210	000000	\$MSGLG: .WORD	AMSGLG	:: MESSAGE LENGTH
()	001213	000	\$ETABLE:		:: APT ENVIRONMENT TABLE
()	001213	000	\$ENV: .BYTE	AENV	:: ENVIRONMENT BYTE
()	001213	000	\$ENVM: .BYTE	AENVM	:: ENVIRONMENT MODE BITS
()	001214	000000	\$SWREG: .WORD	ASWREG	:: APT SWITCH REGISTER
()	001216	000000	\$USWR: .WORD	AUSWR	:: USER SWITCHES
()	001220	000000	\$CPUOP: .WORD	ACPUOP	:: CPU TYPE, OPTIONS
()			::*		BITS 15-11=CPU TYPE
()			::*		11/04=01, 11/05=02, 11/20=03, 11/40=04, 11/45=05
()			::*		11/70=06, PDG=07, 0=10
()			::*		BIT 10=REAL TIME CLOCK
()			::*		BIT 9=FLOATING POINT PROCESSOR
()			::*		BIT 8=MEMORY MANAGEMENT
()	001222	000	\$MAMS1: .BYTE	AMAMS1	:: HIGH ADDRESS, M.S. BYTE
()	001223	000	\$MTYP1: .BYTE	AMTYP1	:: MEM. TYPE, BLK#1
()			::*		MEM. TYPE BYTE -- (HIGH BYTE)
()			::*		900 NSEC CORE=001
()			::*		300 NSEC BIPOLAR=002
()			::*		500 NSEC MOS=003
()	001224	000000	\$MADR1: .WORD	AMADR1	:: HIGH ADDRESS, BLK#1
()			::*		MEM. LAST ADDR.=3 BYTES, THIS WORD AND LOW OF "TYPE" ABOVE
()	001226	000	\$MAMS2: .BYTE	AMAMS2	:: HIGH ADDRESS, M.S. BYTE
()	001227	000	\$MTYP2: .BYTE	AMTYP2	:: MEM. TYPE, BLK#2
()	001228	000000	\$MADR2: .WORD	AMADR2	:: MEM. LAST ADDRESS, BLK#2
()	001229	000	\$MAMS3: .BYTE	AMAMS3	:: HIGH ADDRESS, M.S. BYTE
()	001230	000	\$MTYP3: .BYTE	AMTYP3	:: MEM. TYPE, BLK#3
()	001234	000000	\$MADR3: .WORD	AMADR3	:: MEM. LAST ADDRESS, BLK#3
()	001235	000	\$MAMS4: .BYTE	AMAMS4	:: HIGH ADDRESS, M.S. BYTE
()	001236	000	\$MTYP4: .BYTE	AMTYP4	:: MEM. TYPE, BLK#4
()	001237	000000	\$MADR4: .WORD	AMADR4	:: MEM. LAST ADDRESS, BLK#4
()	001238	100200	\$VECT1: .WORD	AVECT1	:: INTERRUPT VECTOR#1 BUS PRIORITY#1
()	001239	000000	\$VECT2: .WORD	AVECT2	:: INTERRUPT VECTOR#2 BUS PRIORITY#2
()	001240	177514	\$BASE: .WORD	ABASE	:: BASE ADDRESS OF EQUIPMENT UNDER TEST
()	001241	000000	\$DEVN: .WORD	ADEVN	:: DEVICE MAP
()	001242	000000	\$CDW1: .WORD	ACDW1	:: CONTROLLER DESCRIPTION WORD#1
()	001243		\$ETEND:		
()			.MEXIT		

001314	010440	: ITEM	5	EM5	: ERROR BIT FAILED TO SET ON PRINTER DISCONNECTED
001316	012121			DH1	
001320	012156			DT1	
001322	012166			DF1	
001324	010534	: ITEM	6	EM6	: ERROR BIT FAILED TO RESET UPON PRINTER CONNECTED
001326	012121			DH1	
001330	012156			DT1	
001332	012166			DF1	
001334	010631	: ITEM	7	EM7	: ERROR BIT FAILED TO SET ON NO PAPER
001336	012121			DH1	
001340	012156			DT1	
001342	012166			DF1	
001344	010711	: ITEM	10	EM10	: ERROR BIT FAILED TO RESET ON PAPER AVAILABLE
001346	012121			DH1	
001350	012156			DT1	
001352	012166			DF1	
001354	011002	: ITEM	11	EM11	: RESET FAILED TO CLEAR LP ERROR BIT
001356	012121			DH1	
001360	012156			DT1	
001362	012166			DF1	
001364	011051	: ITEM	12	EM12	: RESET FAILED TO SET LP READY BIT
001366	012121			DH1	
001370	012156			DT1	
001372	012166			DF1	
001374	011116	: ITEM	13	EM13	: INTRPT. EN. BIT FAILED TO SET CLEAR LP STATUS
001376	012121			DH1	
001400	012156			DT1	
001402	012166			DF1	
001404	011200	: ITEM	14	EM14	: INTRPT. EN. FAILED TO RESET
001406	012121			DH1	
001410	012156			DT1	
001412	012166			DF1	
001414	011240	: ITEM	15	EM15	: MODE FAILED TO SET
001416	012121			DH1	
001420	012156			DT1	
001422	012166			DF1	

117			: ITEM	16	
118	001424	011267		EM16	;MODE FAILED TO CLEAR
119	001426	012121		DH1	
120	001430	012156		DT1	
121	001432	012166		DF1	
122			: ITEM	17	
123	001434	011320		EM17	;READY FLAG CLEARED IN ERROR
124	001436	012121		DH1	
125	001438	012156		DT1	
126	001442	012166		DF1	
127			: ITEM	20	
128	001444	011360		EM20	;READY FAILED TO RESET UPON LOADING PRINTER BUFFER
129	001446	012121		DH1	
130	001450	012156		DT1	
131	001452	012166		DF1	
132			: ITEM	21	
133	001454	011446		EM21	;ERROR-PRINTER ERROR BIT UNEXPECTEDLY SET
134	001456	012121		DH1	
135	001460	012156		DT1	
136	001462	012166		DF1	
137			: ITEM	22	
138	001464	011460		EM22	;READY FAILED TO SET AFTER A DELAY
139	001466	012121		DH1	
140	001470	012156		DT1	
141	001472	012166		DF1	
142			: ITEM	23	
143	001474	011526		EM23	;ERROR BIT SET IN PRINTER
144	001476	012121		DH1	
145	001500	012156		DT1	
146	001502	012166		DF1	
147			: ITEM	24	
148	001504	011563		EM24	;READY BIT RESET IN PRINTER
149	001506	012121		DH1	
150	001510	012156		DT1	
151	001512	012166		DF1	
152			: ITEM	25	
153	001514	011622		EM25	;PRINTER FAILED TO INTERRUPT
154	001516	012121		DH1	
155	001520	012156		DT1	
156	001522	012166		DF1	
157			: ITEM	26	
158	001524	011662		EM26	;PRINTER FAILED TO INTRPT. ON LEVEL INDICATED
159	001526	012121		DH1	
160	001530	012156		DT1	
161	001532	012166		DF1	
170					

171			: ITEM	27	
172	001534	011745		EM27	: PRINTER INTERRUPTED ON LEVEL INDICATED
173	001536	012121		DH1	
174	001540	012156		DT1	
175	001542	012166		DF1	
176			: ITEM	30	
177	001544	012020		EM30	: ERROR FLAG SET
178	001546	012121		DH1	
179	001550	012156		DT1	
180	001552	012166		DF1	
181			: ITEM	31	
182	001554	012057		EM31	: TRAP TO LOC 4 WHEN ADDRESSING LV11
183	001556	012121		DH1	
184	001560	012156		DT1	
185	001562	012166		DF1	

189	001564	177514
190	001566	100200
191	001570	000200
192	001572	000001
193	001574	004000
194	001576	000140
195	001600	000036
196		
197	001602	177514
198	001604	177516
199	001606	000200
200	001610	000202
201	001612	000000
202	001614	000000
203	001616	000000
204	001620	000200
205	001622	000000
206	001624	000000
207	001626	000000
208	001630	000000
209	001632	000000
210	001634	000204
211	001636	000102
212	001640	000200
213	001642	000000
214	001644	000000
215	001646	000000
216	001650	000000
217	001652	000000
218	001654	000000
219	001656	000000
220	001660	000000

LVAD: ABASE
 LVIV: AVECT1
 LVBRL: APRIOR
 ADELAY: 1
 DELNUM: 4000
 K0001: 140
 K0002: 36

LVS: 177514
 LVB: 177516
 LVVCT: 200
 LVVCT1: 202
 DSAVE: 0
 PSAVE: 0
 STCHAR: 0
 LASTCH: 200
 FIRST: 0
 BRLEV1: 0
 BRLEV2: 0
 BRLEV3: 0
 TEMP: 0
 WIDTH: 132.
 WIDTHB: 66.
 WIDTHG: 128.
 GMDW1: 0
 GMDW2: 0
 GMDW3: 0
 GMDW4: 0
 GMDW5: 0
 GMDW6: 0
 SAVE1: 0
 SAVE2: 0

:LV-11 DEVICE ADDRESS
 :LV-11 INTERRUPT VECTOR
 :LV-11 INTERRUPT LEVEL
 :CPU DELAY CONSTANT

```

222 001662 005000 START: CLR RO
223 001664 000401 BR INIT0
224 001666 005200 RSTRT: INC RO
225 001670 INIT0:
(1) .SBTTL INITIALIZE THE COMMON TAGS
(1) ;;CLEAR THE COMMON TAGS ($CMTAG) AREA
(1) 001670 012706 001100 MOV #CMTAG,R6 ;;FIRST LOCATION TO BE CLEARED
(1) 001674 005026 CLR (R6)+ ;;CLEAR MEMORY LOCATION
(1) 001676 022706 001140 CMP #SWR,R6 ;;DONE?
(1) 001702 001374 BNE .-6 ;;LOOP BACK IF NO
(1) 001704 012706 001100 MOV #STACK,SP ;;SETUP THE STACK POINTER
(1) ;;INITIALIZE A FEW VECTORS
(1) 001710 012737 014472 000020 MOV #SCOPE,@#IOTVEC ;;IOT VECTOR FOR SCOPE ROUTINE
(1) 001716 012737 000340 000022 MOV #340,@#IOTVEC+2 ;;LEVEL 7
(1) 001724 012737 014146 000030 MOV #ERROR,@#EMTVEC ;;EMT VECTOR FOR ERROR ROUTINE
(1) 001732 012737 000340 000032 MOV #340,@#EMTVEC+2 ;;LEVEL 7
(1) 001740 012737 015042 000034 MOV #STRAP,@#TRAPVEC ;;TRAP VECTOR FOR TRAP CALLS
(1) 001746 012737 000340 000036 MOV #340,@#TRAPVEC+2 ;;LEVEL 7
(1) 001754 012737 014664 000024 MOV #SPWRDN,@#PWRVEC ;;POWER FAILURE VECTOR
(1) 001762 012737 000340 000026 MOV #340,@#PWRVEC+2 ;;LEVEL 7
(1) 001770 005037 001160 CLR $ESCAPE ;;CLEAR THE ESCAPE ON ERROR ADDRESS
(1) 001774 112737 000001 001115 MOVB #1,$ERMAX ;;ALLOW ONE ERROR PER TEST
(1) 002002 012737 002002 001106 MOV #.,$LPADR ;;INITIALIZE THE LOOP ADDRESS FOR SCOPE
(1) 002010 012737 002010 001110 MOV #.,$LPERR ;;SETUP THE ERROR LOOP ADDRESS
(2) ;;SIZE FOR A HARDWARE SWITCH REGISTER. IF NOT FOUND OR IT IS
(2) ;;EQUAL TO A "-1" SETUP FOR A SOFTWARE SWITCH REGISTER.
(2) 002016 013746 000004 MOV @ERRVEC,-(SP) ;;SAVE ERROR VECTOR
(2) 002022 012737 002056 000004 MOV #64,$ERRVEC ;;SET UP ERROR VECTOR
(2) 002030 012737 177570 001140 MOV #DSWR,SWR ;;SETUP FOR A HARDWARE SWICH REGISTER
(2) 002036 012737 177570 001142 MOV #DDISP,DISPLAY ;;AND A HARDWARE DISPLAY REGISTER
(2) 002044 022777 177777 177066 CMP #-1,@SWR ;;TRY TO REFERENCE HARDWARE SWR
(2) 002052 001012 BNE 66$ ;;BRANCH IF NO TIMEOUT TRAP OCCURRED
(2) ;;AND THE HARDWARE SWR IS NOT = -1
(2) 002054 000403 BR 65$ ;;BRANCH IF NO TIMEOUT
(2) 002056 012716 002064 64$: MOV #65$,(SP) ;;SET UP FOR TRAP RETURN
(2) 002062 000002 RTI
(2) 002064 012737 000176 001140 65$: MOV #SWREG,SWR ;;POINT TO SOFTWARE SWR
(2) 002072 012737 000174 001142 MOV #DISPRÉG,DISPLAY
(2) 002100 012637 000004 66$: MOV (SP)+,@ERRVEC ;;RESTORE ERROR VECTOR
(1)
(2) 002104 005037 001200 CLR $PASS ;;CLEAR PASS COUNT
(2) 002110 132737 000200 001213 BITB #APTSIZE,$ENVM ;;TEST USER SIZE UNDER APT
(2) 002116 001403 BEQ 67$ ;;YES,USE NON-APT SWITCH
(2) 002120 012737 001214 001140 MOV #SSWREG,SWR ;;NO,USE APT SWITCH REGISTER
(2) 002126 67$:
226 002126 005700 TST RO ;;TYPE HEADER?
227 002130 001002 BNE INIT ;;NO
228 002132 104400 006420 TYPE ,MSGO ;;TYPE HEADER MESSAGE

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230 002136 013737 001246 001564 INIT: MOV $BASE,LVAD ;LOAD DEVICE ADDRESS
231 002144 013737 001246 001602 MOV $BASE,LVS ;LOAD DEVICE ADDRESS
232 002152 013737 001246 001604 MOV $BASE,LVB ;LOAD DEVICE ADDRESS
233 002160 062737 000002 001604 ADD #2,LVB ;UPDATE BUFFER ADDRESS
234 002166 013737 001242 001566 MOV $VECT1,LVIV ;LOAD VECTOR ADDRESS
235 002174 042737 170000 001566 BIC #170000,LVIV
236 002202 013737 001566 001606 MOV LVIV,LVVCT ;LOAD VECTOR ADDRESS
237 002210 013737 001566 001610 MOV LVIV,LVVCT1 ;LOAD VECTOR ADDRESS
238 002216 062737 000002 001610 ADD #2,LVVCT1 ;UPDATE VECTOR ADDRESS
239 002224 113737 001243 001570 MOVB $VECT1+1,LVBRL ;LOAD PRIORITY
240 002232 105037 001571 CLRB LVBRL+1
241 002236 013737 001570 001624 MOV LVBRL,BRLEV1 ;SET UP BR LEVEL
242 002244 162737 000040 001624 SUB #40,BRLEV1 ;BR LEVEL=-1 INDICATED
243 002252 013737 001570 001626 MOV LVBRL,BRLEV2 ;BR LEVEL=INDICATED
244 002260 013737 001570 001630 MOV LVBRL,BRLEV3 ;SET UP BR LEVEL
245 002266 062737 000040 001630 ADD #40,BRLEV3 ;BR LEVEL = +1 INDICATED

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002274 000004
002276 013746 000004
002302 012737 002322 000004
002310 005077 177266
002314 005077 177264
002320 000402
002322 022626
002324 104031
002326 012637 000004

002332 000004
002334 000005
002336 005777 177240
002342 100001
002344 104011

002346 000004
002350 000005
002352 105777 177224
002356 100401
002360 104012

002362 000004
002364 052737 000340 177776
002372 012777 000100 177202
002400 000240
002402 032777 000100 177172
002410 001001
002412 104013

002414 005077 177162
002420 000240
002422 032777 000100 177152
002430 001401
002432 104014

```
*****
*TEST 1 TEST FOR TIME OUT ERROR
*****
TST1: SCOPE
MOV @#ERRVEC, -(SP) ;SAVE ERRVEC
MOV #1$, @#ERRVEC ;SET UP FOR TIME OUT ERROR
CLR @LVS ;ADDRESS LV11
CLR @LVB
BR 2$ ;SKIP NEXT INSTRUCTION
1$: CMP (SP)+, (SP)+ ;POP 2 WORDS OFF THE STACK
ERROR 31 ;CANNOT ADDRESS BOARD
2$: MOV (SP)+, @#ERRVEC ;RESTORE ERRVEC
*****
*TEST 2 TEST FOR NO ERROR FLAG, TEST BIT15 IS RESFT
*****
TST2: SCOPE
RESET ;CLEAR THE WORLD
TST @LVS ;TEST LP STATUS ERROR
BPL TST3 ;GO TO NEXT TEST
ERROR 11 ;ERROR, RESET FAILED TO CLEAR
; LP ERROR BIT
*****
*TEST 3 TEST THAT READY FLAG TEST BIT7 IS SET
*****
TST3: SCOPE
RESET ;CLEAR THE WORLD
TSTB @LVS ;TEST BIT 7
BMI TST4 ;GO TO NEXT TEST
ERROR 12 ;ERROR, RESET FAILED TO SET
; LP READY BIT
*****
*TEST 4 TEST THAT INTERRUPT ENABLE MAY BE SET AND CLEARED (BIT 6)
*****
TST4: SCOPE
BIS #340, PSW ;RAISE PSW
MOV #BIT6, @LVS ;LOAD BIT 6 INTO LP STATUS
NOP
BIT #BIT6, @LVS ;TEST BIT 6
BNE 1$ ;BRANCH OVER
ERROR 13 ;ERROR, INTERRUPT ENABLE BIT
; FAILED TO SET
1$: CLR @LVS ;CLEAR LP STATUS
NOP
BIT #BIT6, @LVS ;TEST BIT 6
BEQ TST5 ;GO TO NEXT TEST
ERROR 14 ;ERROR, INTERRUPT ENABLE FAILED
; TO RESET
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286 (3) *****
287 (3) *TEST 5 TEST THAT MODE MAY BE SET
288 (2) 002434 000004 *****
289 002436 012777 000001 177136 TST5: SCOPE
290 002444 000240 MOV #BIT0,DLVS ;LOAD 'MODE'
291 002446 032777 000001 177126 NOP
292 002454 001001 BIT #BIT0,DLVS ;TEST BIT 0
293 002456 104015 BNE TST6 ;GO TO NEXT TEST
294 (3) ERROR 15 ;ERROR, MODE FAILED TO SET
295 (3) *****
296 (2) *TEST 6 TEST THAT MODE MAY BE CLEARED
297 (3) *****
298 (2) 002460 000004 TST6: SCOPE
299 002462 012777 000001 177112 MOV #BIT0,DLVS ;LOAD MODE
300 002470 012777 000000 177104 MOV #0,DLVS ;LOAD NOT 'MODE'
301 002476 000240 NOP
302 002500 032777 000001 177074 BIT #BIT0,DLVS ;TEST BIT 0
303 002506 001401 BEQ TST7 ;GO TO NEXT TEST
304 002510 104016 ERROR 16 ;ERROR, MODE FAILED TO CLEAR
305 (3) *****
306 (2) *TEST 7 TEST THAT LOADING THE BUFFER RESETS READY
307 (3) *****
308 (2) 002512 000004 TST7: SCOPE
309 002514 105777 177062 TSTB DLVS ;TEST FOR READY
310 002520 100401 BMI 1$ ;BRANCH OVER
311 002522 104017 ERROR 17 ;ERROR, READY FLAG CLEARED IN ERROR
312 002524 012777 000101 177052 1$: MOV #101,DLVB ;ENSURE NON-ZERO BUFFER
313 002532 012777 000015 177044 MOV #15,DLVB ;MOVE A 'CR' TO THE PRINTER BUFFER
314 002540 105777 177036 TSTB DLVS ;TEST BIT 7, IS IT SET
315 002544 100001 BPL 2$ ;NO, BRANCH OVER
316 002546 104020 ERROR 20 ;ERROR, READY FAILED TO RESET
317 002550 005777 177026 2$: TST DLVS ;UPON LOADING PRINTER BUFFER
318 002554 100001 BPL TST10 ;TEST BIT 15 (ERROR)
319 002556 104021 ERROR 21 ;IT'S SET, GO TO NEXT TEST
320 ;ERROR, PRINTER ERROR BIT UNEXPECTEDLY SET
321 (3) *****
322 (2) *TEST 10 TEST THAT READY WILL SET AFTER A DELAY
323 (3) *****
324 (2) 002560 000004 TST10: SCOPE
325 002562 012737 000040 001612 MOV #40,DSAVE
326 002570 012777 000015 177006 MOV #15,DLVB ;PRINT A CHARACTER
327 002576 004737 006322 1$: JSR PC,DELAY1
328 002602 105777 176774 TSTB DLVS ;TEST READY
329 002606 100404 BMI TST11 ;BRANCH IF SET
330 002610 005337 001612 DEC DSAVE ;NOT SET, TEST COUNTER
331 002614 001370 BNE 1$ ;BRANCH IF NON-ZERO
332 002616 104022 ERROR 22 ;ERROR, READY FAILED TO SET
333 ; AFTER A DELAY

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326      ;*****  
(3)      ;*TEST 11      TEST THAT THE PRINTER WILL INTERRUPT  
(3)      ;*****  
(2) 002620 000004      TST11: SCOPE  
327  
328 002622 012737 000340 177776      MOV      #340,PSW      ;LOCK OUT INTERRUPTS  
329 002630 012777 002720 176750      MOV      #4$,QLVVCT    ;LOAD VECTOR RETURN  
330 002636 012777 000340 176744      MOV      #340,QLVVCT1  ; ADDRESS  
331 002644 005777 176732      TST      QLV5          ;TEST FOR ERRORS  
332 002650 100001      BPL      1$           ;BRANCH IF NO ERROR  
333 002652 104023      ERROR    23          ;ERROR, ERROR BIT SET IN PRINTER  
334 002654 105777 176722 1$: TSTB     QLV5          ;TEST FOR READY  
335 002660 100401      BMT      2$           ;BRANCH IF SET  
336 002662 104024      ERROR    24          ;ERROR, READY BIT RESET IN PRINTER  
337 002664 052777 000100 176710 2$: BIS      #100,QLV5    ;LOAD INTERRUPT ENABLE  
338 002672 012737 000000 177776      MOV      #0,PSW       ;LOWER PRIORITY  
339 002700 012737 000100 001614      MOV      #100,PSAVE   ;SET UP A DELAY LOOP  
340 002706 005337 001614 3$: DEC      PSAVE       ;DELAY  
341 002712 001375      BNE      3$           ;LOOP  
342 002714 104025      ERROR    25          ;ERROR, PRINTER FAILED TO INTERRUPT  
343 002716 000401      BR       5$           ;BRANCH AND CLEAR INTERRUPT ENABLE  
344 002720 022626 4$: CMP      (SP)+,(SP)+ ;RESET STACK POINTER  
345 002722 005077 176654 5$: CLR      QLV5       ;CLEAR INTERRUPT ENABLE  
346  
347      ;*****  
(3)      ;*TEST 12      TEST THAT THE PRINTER CAN INTERRUPT ON LEVEL INDICATED -1  
(3)      ;*****  
(2) 002726 000004      TST12: SCOPE  
348 002730 012737 000340 177776      MOV      #340,PSW     ;LOCK-OUT  
349 002736 012777 000240 176640      MOV      #240,QLV5    ;PRINT  
350 002744 105777 176632 1$: TSTB     QLV5          ;WAIT FOR A FLAG  
351 002750 100375      BPL      1$           ;  
352 002752 012777 003030 176626      MOV      #RET2,QLVVCT ;SET UP INTERRUPT VECTOR  
353 002760 012777 000340 176622      MOV      #340,QLVVCT1 ;  
354 002766 052777 000100 176606      BIS      #BIT6,QLV5   ;SET INTERRUPT ENABLE  
355 002774 013737 001624 177776      MOV      BRLEV1,PSW   ;LOAD PSW WITH LEVEL INDICATED -1  
356 003002 013737 001574 006354      MOV      DELNUM,DLY1  ;DELAY  
357 003010 005337 006354 2$: DEC      DLY1       ;  
358 003014 001375      BNE      2$           ;  
359 003016 042777 000100 176556      BIC      #BIT6,QLV5   ;REMOVE INTERRUPT ENABLE  
360 003024 104026      ERROR    26          ;ERROR, PRINTER FAILED TO INTERRUPT  
361      ;ON LEVEL INDICATED -1, CHECK LV BR  
362      ;LEVEL LOCATION FOR PROPER BR LEVEL  
363 003026 000401      BR       TST13       ;GO TO NEXT TEST  
364 003030 022626      RET2:  CMP      (SP)+,(SP)+  
365
```

M02

MAINDEC-11-DZLVA-B
DZLVAB.P11 T13

MACY11 27(663) 4-JUN-76 15:51 PAGE 11
TEST THAT THE PRINTER CAN NOT INTERRUPT ON LEVEL INDICATED

*** SEQ 0025

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367 (3) *****
(3) *TEST 13 TEST THAT THE PRINTER CAN NOT INTERRUPT ON LEVEL INDICATED
(2) *****
(2) 003032 000004 TST13: SCOPE
368 003034 012737 000340 177776 MOV #340,PSW ;LOCK - OUT
369 003042 012777 000240 176534 MOV #240,QLVB ;PRINT
370 003050 105777 176526 1$: TSTB QLVS ;WAIT FOR DONE
371 003054 100375 BPL 1$
372 003056 012777 003132 176522 MOV #RET3,QLVVCT ;SET UP INTERRUPT VECTOR
373 003064 012777 000340 176516 MOV #340,QLVVCT1
374 003072 052777 000100 176502 BIS #BIT6,QLVS ;ENABLE INTERRUPTS
375 003100 013737 001626 177776 MOV BRLEV2,PSW ;LOAD BR LEVEL INDICATED
376 003106 013737 001574 006354 MOV DELNUM,DLY1 ;DELAY, EXPECT NO INTERRUPTS
377 003114 005337 006354 2$: DEC DLY1
378 003120 001375 BNE 2$
379 003122 042777 000100 176452 BIC #BIT6,QLVS ;CLEAR INTERRUPT ENABLE
380 003130 000405 BR TST14 ;GO TO NEXT TEST
381 003132 042777 000100 176442 RET3: BIC #BIT6,QLVS ;CLEAR INTERRUPT ENABLE
382 003140 022626 CMP (SP)+,(SP)+ ;POP 2 WORDS OFF THE STACK
383 003142 104027 ERROR 27 ;ERROR, PRINTER INTERRUPTED ON LEVEL
384 ;INDICATED, CHECK LV BR LEVEL
385 ;FOR PROPER BR LEVEL
386
387

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(3) *****
(3) *TEST 14 TEST THAT THE PRINTER CAN NOT INTERRUPT ON LEVEL INDICATED +1
(2) *****
(2) 003144 000004 TST14: SCOPE
388 003146 012737 000340 177776 MOV #340,PSW ;LOCK - OUT
389 003154 012777 000240 176422 MOV #240,QLVB ;PRINT
390 003162 105777 176414 1$: TSTB QLVS ;WAIT FOR DONE
391 003166 100375 BPL 1$
392 003170 012777 003244 176410 MOV #RET4,QLVVCT ;SET UP INTERRUPT VECTOR
393 003176 012777 000340 176404 MOV #340,QLVVCT1
394 003204 052777 000100 176370 BIS #BIT6,QLVS ;ENABLE INTERRUPTS
395 003212 013737 001630 177776 MOV BRLEV3,PSW ;LOAD BR LEVEL INDICATED +1
396 003220 013737 001574 006354 MOV DELNUM,DLY1 ;DELAY, EXPECT NO INTERRUPTS
397 003226 005337 006354 2$: DEC DLY1
398 003232 001375 BNE 2$
399 003234 042777 000100 176340 BIC #BIT6,QLVS ;CLEAR INTERRUPT ENABLE
400 003242 000405 BR TST15 ;GO TO NEXT TEST
401 003244 042777 000100 176330 RET4: BIC #BIT6,QLVS ;CLEAR INTERRUPT ENABLE
402 003252 022626 CMP (SP)+,(SP)+ ;POP 2 WORDS OFF THE STACK
403 003254 104027 ERROR 27 ;ERROR, PRINTER INTERRUPTED ON LEVEL
404 ;INDICATED +1, CHECK LV BR LEVEL
405 ;FOR PROPER BR LEVEL
406
407

```

```

(3) *****
(3) *TEST 15 CLEAN UP
(2) *****
(2) 003256 000004 TST15: SCOPE
408 003260 013777 001610 176320 MOV LVVCT1,QLVVCT
409 003266 005077 176316 CLR QLVVCT1
410 003272 000005 RESET
411 003274 004737 006232 JSR PC,CRLFX

```

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413
414
(3)
(3)
(2) 003300 000004
415
416 003302 000240
417 003304 004537 006360
418 003310 007302
419 003312 012737 000100 001632
420
421 003320 004537 006204
422 003324 000077
423 003326 000100
424
425 003330 004537 005602
426 003334 001634
427
428 003336 004537 006204
429 003342 000125
430 003344 000052
431
432 003346 004537 005602
433 003352 001634
434 003354 005337 001632
435 003360 001357
436
437 003362 004737 006232

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*****
*TEST 16      DATA TRANSFER PATH TEST
*****
TST16: SCOPE
DTPT:  NOP
      JSR   R5,AMSG      ;PRINT HEADING
      M93
      MOV   #100,TEMP    ;SET-UP A COUNTER
DTPA:  JSR   R5,DTPSR    ;SET-UP BUFFER
      77
      100                ;OCTAL '?'
                        ;OCTAL 'a'
      JSR   R5,XPRNT     ;PRINT THIS LINE
      WIDTH
      JSR   R5,DTPSR    ;SET-UP BUFFER
      125
      52                ;OCTAL 'U'
                        ;OCTAL '*'
      JSR   R5,XPRNT     ;PRINT THIS LINE
      WIDTH
      DEC   TEMP        ;COMPLETED FULL COUNT?
      BNE   DTPA        ;BRANCH IF NOT COMPLETED
      JSR   PC,CRLFX    ;CRLF

```

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****
:TEST 17 PRINTABLE AND NON-PRINTABLE CHARACTERS
****
TEST17: SCOPE

003366 000004
003370 000240
003372 004537 006360
003374 007243
003400 012737 000240 001632
PNPC: NOP
      JSR R5,AMSG ;PRINT HEADING
      M94
      MOV #40,TEMP ;SET-UP PASS COUNT

;LEGAL PRINTABLE CHARACTERS

003406 012701 000040
003412 004537 005544
LPCHA: MOV #40,R1 ;SET-UP STARTING CHARACTER
        TCR #5,TC ;LOAD BUFFER WITH LEGAL CHARACTERS
        KUUI

003420 004537 005602
003424 001576
003426 012737 000001 006300
003434 004737 006240
      JSR R5,XPRNT ;PRINT THIS LINE
      KO001
      MOV #1,CRCNT ;LOAD COUNT
      JSR PC,CRLF

;NON-PRINTING CHARACTERS

003440 012700 015106
003440 012701 000000
003440 110120
003450 005530
003450 022701 000004
003450 001774
003450 022701 000012
003450 001771
003450 022701 000014
003470 001766
003474 022701 000015
003476 001763
003480 022701 000040
003510 001357
003512 112720 000015
003514 112720 000012
NPCLB: MOV #BUFFER,RO ;LOAD BUFFER POINTER
        MOV #0,R1 ;LOAD STARTING CHARACTER
NPCLC: MOVB R1,(RO)+ ;LOAD A CHARACTER INTO THE BUFFER
        INC R1 ;INCREMENT CHARACTER
        CMP #4,R1 ;TEST FOR A 'EOT' CHARACTER
        BEQ NPCLC ;BRANCH IF SAME
        CMP #12,R1 ;TEST FOR A 'LF' CHARACTER
        BEQ NPCLC ;BRANCH IF SAME
        CMP #14,R1 ;TEST FOR A 'FF' CHARACTER
        BEQ NPCLC ;BRANCH IF SAME
        CMP #15,R1 ;TEST FOR A 'CR' CHARACTER
        BEQ NPCLC ;BRANCH IF SAME
        CMP #40,R1 ;TEST FOR A LEGAL CHARACTER
        BNE NPCLB ;BRANCH IF NOT EQUAL
        MOVB #15,(RO)+ ;LOAD A 'CR' CHARACTER
        MOVB #12,(RO)+ ;LOAD A 'LF' CHARACTER

003522 004537 005602
003526 001600
      JSR R5,XPRNT ;PRINT THIS LINE
      KO002

003530 005337 001632
003534 001324
      DEC TEMP ;FINISHED A FULL PASS?
      BNE LPCHA ;BRANCH IF NOT COMPLETE

003536 004737 006232
      JSR PC,CRLF ;CR-LF

```


003

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( )          : *****
( )          : *TEST 22   DOUBLE WEDGE PATTERN (CHARACTER)
( )          : *****
( ) 003706   000004 : †ST22: SCOPE
( )          : <<LEFT WEDGE>>
( )          :
( ) 003710   000240 : OOBW:  NOP
( ) 003712   004537   006360 :       JSR      RS,AMSG           ;PRINT HEADING
( ) 003716   007541 :       M97
( ) 003720   013737   001634   003742 :       MOV      WIDTH,DWPAA      ;SET-UP INITIAL 1 ST CHARACTER WIDTH
( ) 003726   012737   000000   003746 :       MOV      #0,DWPBB        ;SET-UP INITIAL 2ND CHARACTER WIDTH
( )          :
( ) 003734   004537   005672 : DWPA:  JSR      RS,WDGSUB      ;GO TO DOUBLE WEDGE SUBROUTINE
( ) 003740   000177 :       177                       ;OCTAL VALUE OF THE 1ST CHARACTER
( ) 003742   000120 : DWPAA: 80.                       ;1ST CHATACTER WIDTH
( ) 003744   000040 :       40                         ;OCTAL VALUE OF THE 2ND CHARACER
( ) 003746   000000 : DWPBB: 0                          ;2ND CHARACTER WIDTH
( )          :
( ) 003750   004537   005602 :       JSR      RS,XPRNT        ;PRINT A FULL LINE
( ) 003754   001634 :       WIDTH
( )          :
( ) 003756   005337   003742 :       DEC      DWPAA           ;DECREMENT 1ST CHARACTER WIDTH
( ) 003762   001404 :       BEQ      DWRW           ;BRANCH IF COMPLETED
( ) 003764   005237   003746 :       INC      DWPBB         ;INCREMENT 2ND CHARACTER WIDTH
( ) 003770   000761 :       BR       DWPA           ;BRANCH BACK AND TEST NEXT LINE
( )          : *****
( )          : *TEST 23   DOUBLE WEDGE PATTERN
( )          : *****
( ) 003772   000004 : †ST23: SCOPE
( )          : <<RIGHT WEDGE>>
( )          :
( ) 003774   012737   000000   004016 : DWRW:  MOV      #0,DWPCC        ;SET-UP INITIAL 1ST CHARACTER WIDTH
( ) 004002   013737   001634   004022 :       MOV      WIDTH,DWPDD     ;SET-UP INITIAL 2ND CHARACTER WIDTH
( )          :
( ) 004010   004537   005672 : DWRWA: JSR      RS,WDGSUB      ;GO TO DOUBLE WEDGE SUBROUTINE
( ) 004014   000040 :       40
( ) 004016   000000 : DWPC : 0                          ;FIRST CHARACTER WIDTH
( ) 004020   000177 :       177                       ;SECOND CHARACTER OCTAL VALUE
( ) 004022   000120 : DWPDD: 80.                       ;SECOND CHARACTER WIDTH
( )          :
( ) 004024   004537   005602 :       JSR      RS,XPRNT        ;PRINT A FULL LINE
( ) 004030   001634 :       WIDTH
( )          :
( ) 004032   005237   004016 :       INC      DWPC           ;INCREMENT FIRST CHARACTER WIDTH
( ) 004036   005337   004022 :       DEC      DWPDD         ;DECREMENT SECOND CHARACTER WIDTH
( ) 004042   001362 :       BNE     DWRWA          ;BRANCH IF NOT COMPLETED
( ) 004044   004737   006232 :       JSR      PC,CRLFX        ;"CR-LF"
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004202
004176
004170
004164
004156
004152
004144
004140
004132
004126
004120
004114
004106
004102
004074
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004062
004060
004054
004052
004050

000004
000240
004537 006360
007603
012737 000200 001616
004737 006024
012737 000100 001616
004737 006024 001616
012737 000040 001616
004737 006024
012737 000020 001616
004737 006024
012737 000010 001616
004737 006024
012737 000004 001616
004737 006024
012737 000002 001616
004737 006024
012737 000001 001616
004737 006024
004737 006232

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*****  
: *TEST 24 BASIC GRAPH MODE TEST  
*****  
†ST24: SCOPE  
GMTO: NOP  
JSR R5,AMSG ;PRINT HEADING  
M99  
MOV #200,STCHAR ;  
JSR PC,BGMTA ;PLOT BIT 7  
MOV #100,STCHAR ;  
JSR PC,BGMTA ;PLOT BIT 6  
MOV #40,STCHAR ;  
JSR PC,BGMTA ;PLOT BIT 5  
MOV #20,STCHAR ;  
JSR PC,BGMTA ;PLOT BIT 4  
MOV #10,STCHAR ;  
JSR PC,BGMTA ;PLOT BIT 3  
MOV #4,STCHAR ;  
JSR PC,BGMTA ;PLOT BIT 2  
MOV #2,STCHAR ;  
JSR PC,BGMTA ;PLOT BIT 1  
MOV #1,STCHAR ;  
JSR PC,BGMTA ;PLOT BIT 0  
JSR PC,CRLFX ;"CR-LF"
```

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597
(3)
(3)
(2) 004206 000004
599
600 004210 000240
601 004212 004537 006360
602 004216 007662
603 004220 012737 000200 001616
604 004226 004737 006024
605 004232 012737 000300 001616
606 004240 004737 006024
607 004244 012737 000340 001616
608 004252 004737 006024
609 004256 012737 000360 001616
610 004264 004737 006024
611 004270 012737 000370 001616
612 004276 004737 006024
613 004302 012737 000374 001616
614 004310 004737 006024
615 004314 012737 000376 001616
616 004322 004737 006024
617 004326 012737 000377 001616
618 004334 004737 006024
619 004340 012737 000000 001616
620 004346 004737 006024
621
622
(2)
(2)
(2) 004352 000004
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624 004354 000240
625 004356 004537 006360
626 004362 007741
627 004364 012737 000007 001632
628 004372 012737 000377 001616
629 004400 004737 006024
630 004404 012737 000000 001616
631 004412 004737 006024
632 004416 005337 001632
633 004422 001363
634

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*****
*TEST 25      GRAPH MODE TEST
*****
TST25: SCOPE
;ACCUMULATING BIT TEST

GMT1:  NOP
      JSR      R5,AMSG      ;PRINT HEADING
      M99
      MOV      #200,STCHAR
      JSR      PC,BGMTA     ;PLOT BIT 7
      MOV      #300,STCHAR
      JSR      PC,BGMTA     ;PLOT BIT 7, 6
      MOV      #340,STCHAR
      JSR      PC,BGMTA     ;PLOT BIT 7, 6, 5
      MOV      #360,STCHAR
      JSR      PC,BGMTA     ;PLOT BIT 7, 6, 5, 4
      MOV      #370,STCHAR
      JSR      PC,BGMTA     ;PLOT BIT 7, 6, 5, 4, 3
      MOV      #374,STCHAR
      JSR      PC,BGMTA     ;PLOT BIT 7, 6, 5, 4, 3, 2
      MOV      #376,STCHAR
      JSR      PC,BGMTA     ;PLOT BIT 7, 6, 5, 4, 3, 2, 1
      MOV      #377,STCHAR
      JSR      PC,BGMTA     ;PLOT BIT 7, 6, 5, 4, 3, 2, 1, 0
      MOV      #0,STCHAR
      JSR      PC,BGMTA     ;PLOT 0

```

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*****
*TEST 26      ALTERNATING ONE AND ZERO TEST
*****
TST26: SCOPE

GMT2:  NOP
      JSR      R5,AMSG      ;PRINT HEADING
      M910
      MOV      #7,TEMP
      GMT21: MOV      #377,STCHAR
      JSR      PC,BGMTA     ;PLOT 377
      MOV      #0,STCHAR
      JSR      PC,BGMTA     ;PLOT 0
      DEC      TEMP
      BNE     GMT21
      ;DONE ?

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(3)
(2)
(2)
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004424 000004
004426 000240
004430 004537 006360
004434 010030
004436 012737 000377 001616
004444 004737 006024
004450 012737 000376 001616
004456 004737 006024
004462 012737 000374 001616
004470 004737 006024
004474 012737 000370 001616
004502 004737 006024
004506 012737 000360 001616
004514 004737 006024
004520 012737 000340 001616
004526 004737 006024
004532 012737 000300 001616
004540 004737 006024
004544 012737 000200 001616
004552 004737 006024
004556 012737 000000 001616
004564 004737 006024
004570 004737 006232

```
*****  
: *TEST 27 DIMINISHING BIT TEST  
*****  
TST27: SCOPE  
  
GMT4: NOP  
JSR RS,AMSG  
M911  
MOV #377,STCHAR ;PLOT 377  
JSR PC,BGMTA ;PLOT BIT 7, 6, 5, 4, 3, 2, 1  
MOV #376,STCHAR ;PLOT BIT 7, 6, 5, 4, 3, 2  
JSR PC,BGMTA ;PLOT BIT 7, 6, 5, 4, 3  
MOV #374,STCHAR ;PLOT BIT 7, 6, 5, 4  
JSR PC,BGMTA ;PLOT BIT 7, 6, 5  
MOV #370,STCHAR ;PLOT BIT 7, 6, 5  
JSR PC,BGMTA ;PLOT BIT 7, 6, 5  
MOV #360,STCHAR ;PLOT BIT 7, 6, 5, 4  
JSR PC,BGMTA ;PLOT BIT 7, 6, 5  
MOV #340,STCHAR ;PLOT BIT 7, 6, 5  
JSR PC,BGMTA ;PLOT BIT 7, 6, 5  
MOV #300,STCHAR ;PLOT BIT 7, 6, 5  
JSR PC,BGMTA ;PLOT BIT 7, 6  
MOV #200,STCHAR ;PLOT BIT 7  
JSR PC,BGMTA ;PLOT 000  
MOV #0,STCHAR ;PLOT 000  
JSR PC,BGMTA ;PLOT 000  
  
JSR PC,CRLFX ;"CR-LF"
```

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663 (3) *****
664 (3) *TEST 30 GRAPH-MODE DATA WEDGE (LEFT WEDGE)
665 (2) *****
664 004574 000004 TST30: SCOPE
665 004576 004537 006360 JSR R5,AMSG ;PRINT HEADING
666 004602 010106 M912
667 004604 013737 001640 001642 MOV WIDTHG,GMDW1 ;SET-UP HORIZ. COUNT
668 004612 005337 001642 GMDWA: DEC GMDW1 ;DECREMENT WIDTH COUNT
669 004616 012737 000377 001644 MOV #377,GMDW2 ;LOAD A FULL GRAPH DATA
670 004624 012737 000001 001646 MOV #1,GMDW3 ;LOAD A 1 BIT MASK
671 004632 013737 001642 001650 GMDWB: MOV GMDW1,GMDW4 ;LOAD A HORIZ. SUB-COUNT
672 004640 012700 015106 MOV #BUFFER,RO ;LOAD THE BUFFER POINTER
673 004644 005737 001642 GMDWC: TST GMDW1 ;TEST FOR LAST HORIZ.
674 004650 001405 BEQ GMDWD ;BRANCH IF LAST FRAME
675 004652 112720 000377 MOVB #377,(0)+ ;LOAD A FULL GRAPH DATA
676 004656 005337 001650 DEC GMDW4 ;DECREMENT SUB-COUNT
677 004662 001370 BNE GMDWC ;BRANCH IF NOT COMPLETE
678 004664 113720 001644 GMDWD: MOVB GMDW2,(0)+ ;NOW LOAD THE MASKED DATA
679 004670 112720 000123 MOVB #123,(0)+ ;LOAD THE TERMINATOR CHARACTER
680 004674 004737 006100 JSR PC,GRDWS ;PLOT THIS LINE
681 004700 043737 001646 001644 BIC GMDW3,GMDW2 ;MASK THE NEW DATA
682 004706 000261 SEC ;SET THE 'C' BIT
683 004710 006137 001646 ROL GMDW3 ;ROL TO THE NEW MASK DATA
684 004714 022737 000777 001646 CMP #777,GMDW3 ;TEST FOR FINAL MASK DATA
685 004722 001343 BNE GMDWB ;BRANCH IF MORE DATA MASKS
686 004724 005737 001642 TST GMDW1 ;TEST FOR MORE HORIZ BYTES
687 004730 001330 BNE GMDWA ;BRANCH IF NOT COMPLETE
688 004732 013737 001640 001642 ;; <<RIGHT GRAPH WEDGE>
689 004740 005337 001642 MOV WIDTHG,GMDW1 ;SET-UP HORIZ COUNT
690 004744 012737 000000 001650 DEC GMDW1 ;
691 004752 012737 000377 001644 GMDWH: MOV #0,GMDW4 ;SET UP
692 004760 012737 000200 001646 MOV #200,GMDW3 ;SET-UP GRAPH DATA
693 004766 012700 015106 GMDWJ: MOV #BUFFER,RO ;LOAD THE BUFFER POINTER
694 004772 013737 001650 001652 MOV GMDW4,GMDW5
695 005000 001405 BEQ GMDWL ;BRANCH IF THE FIRST
696 005002 112720 000000 GMDWK: MOVB #0,(0)+ ;LOAD THE DATA BUFFER
697 005006 005337 001652 DEC GMDW5 ;DECREMENT COUNT
698 005012 001373 BNE GMDWK ;BRANCH IF NOT FINISHED
699 005014 113720 001644 GMDWL: MOVB GMDW2,(0)+ ;LOAD THE MASKED DATA
700 005020 013737 001642 001654 MOV GMDW1,GMDW6 ;LOAD REMANDER HORIZ. COUNT
701 005026 001405 BEQ GMDWN
702 005030 112720 000377 GMDWM: MOVB #377,(0)+ ;LOAD UNMASKED GRAPH DATA
703 005034 005337 001654 DEC GMDW6 ;DECREMENT COUNT
704 005040 001373 BNE GMDWM ;BRANCH IF NOT COMPLETE LINE
705 005042 112720 000123 GMDWN: MOVB #123,(0)+ ;LOAD TERMINATOR CHAR.
706 005046 004737 006100 JSR PC,GRDWS ;PLOT THIS LINE
707 005052 043737 001646 001644 BIC GMDW3,GMDW2 ;MASK THE GRAPH DATA
708 005060 006237 001646 ASR GMDW3 ;SHIFT LEFT
709 005064 001340 BNE GMDWJ ;MORE GRAPH DATA BYTE
710 005066 005237 001650 INC GMDW4 ;INCREMENT POSITION COUNT
711 005072 005337 001642 DEC GMDW1 ;DECREMENT TOTAL COUNT
712 005076 100325 BPL GMDWH ;BRANCH UNTIL A BLANK LINE
713 005100 004737 006232 JSR PC,CRLFX ;"CR-LF"

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715      ;:*****
(3)      ;*TEST 31      PLOT A LENGTH OF FULL GRAPH DATA
(3)      ;:*****
(2) 005104 000004  ;†ST31: SCOPE
716      ;THEN DELAY APPROX. 1 SEC.
717      ;THEN REPEAT DATA 10 TIMES
718
719 005106 000240      JBT:   NOP
720 005110 004537 006360      JSR   R5,AMSG      ;PRINT HEADING
721 005114 010145      M913
722 005116 012704 000010      MOV   #10,R4      ;SET-UP DELAY
723 005122 012737 000377 001616  JBT A: MOV   #377,STCHAR ;SET-UP CHARACTER
724 005130 004737 006024      JSR   PC,BGMTA    ;PLOT DATA
725 005134 004737 006322      JSR   PC,DELAY1   ;DELAY
726 005140 005304      DEC   R4          ;DECREMENT
727 005142 001367      BNE   JBTA        ;BRANCH IF NOT COMPLETE
728      .SBTTL  END OF PASS ROUTINE

(1)
(2)      ;:*****
(1)      ;*INCREMENT THE PASS NUMBER ($PASS)
(1)      ;*TYPE "END PASS #XXXXX" (WHERE XXXXX IS A DECIMAL NUMBER)
(1)      ;*IF THERES A MONITOR GO TO IT
(1)      ;*IF THERE ISN'T JUMP TO INIT

(1) 005144      $EOP:
(1) 005144 000004      SCOPE
(1) 005146 005037 001102      CLR   $STNM      ;;ZERO THE TEST NUMBER
(1) 005152 005237 001200      INC   $PASS      ;;INCREMENT THE PASS NUMBER
(1) 005156 042737 100000 001200  BIC   #100000,$PASS ;;DON'T ALLOW A NEG. NUMBER
(1) 005164 005327      DEC   (PC)+      ;;LOOP?
(1) 005166 000001      $EOPCT: .WORD 1
(1) 005170 003022      BGT   $DOAGN     ;;YES
(1) 005172 012737      MOV   (PC)+,2(PC)+ ;;RESTORE COUNTER
(1) 005174 000001      $ENDCT: .WORD 1
(1) 005176 005166      $EOPCT
(1) 005200 104400 005245      TYPE  $ENDMG     ;;TYPE "END PASS #"
(2) 005204 013746 001200      MOV   $PASS,-(SP) ;;SAVE $PASS FOR TYPEOUT
(2) 005210 104404      TYPDS ;;GO TYPE--DECIMAL ASCII WITH SIGN
(1) 005212 104400 005242      TYPE  $ENULL     ;;TYPE A NULL CHARACTER
(1) 005216 013700 000042      $GET42: MOV   2#42,R0 ;;GET MONITOR ADDRESS
(1) 005222 001405      BEQ   $DOAGN     ;;BRANCH IF NO MONITOR
(1) 005224 000005      RESET ;;CLEAR THE WORLD
(1) 005226 004710      $ENDAD: JSR   PC,(R0) ;;GO TO MONITOR
(1) 005230 000240      NOP   ;;SAVE ROOM
(1) 005232 000240      NOP   ;;FOR
(1) 005234 000240      NOP   ;;ACT11
(1) 005236      $DOAGN:
(1) 005236 000137      JMP   2(PC)+     ;;RETURN
(1) 005240 002136      $RTNAD: .WORD  INIT
(1) 005242 377 377 000      $ENULL: .BYTE  -1,-1,0 ;;NULL CHARACTER STRING
(1) 005245 015 042412 042116      $ENDMG: .ASCIZ <15><12>/END PASS #/
(1) 005252 050040 051501 020123
(1) 005260 000043

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730	005262	000005			MANTST: RESET		
731	005264	000005			RESET		
732	005266	012706	001100		MOV #STACK,SP		
733							
734					.SBTTL MANUAL INTERVENTION TEST		
735	005272	013737	001246	001602	MOV \$BASE,LVS		:LOAD DEVICE ADDRESS
736	005300	013737	001246	001604	MOV \$BASE,LVB		:LOAD DEVICE ADDRESS
737	005306	062737	000002	001604	ADD #2,LVB		:UPDATE BUFFER ADDRESS
738	005314	104400	007237		TYPE ,MSG1		:PRINT HEADER
739	005320	104400	006522		TYPE ,MSG2		:PRINT CONT.
740	005324	000000			HALT		:WAIT FOR OPERATOR
741							
742	005326	005777	174250		TST 2LVS		:TEST STATUS
743	005332	100001			BPL 1\$:BRANCH OVER
744	005334	104001			ERROR 1		:ERROR, PRINTER ERROR BIT SET
745							
746	005336	105777	174240	1\$:	TSTB 2LVS		:TEST READY
747	005342	100401			BMI 2\$:BRANCH ON READY SET
748	005344	104002			ERROR 2		:ERROR, PRINTER READY BIT :FAILED TO SET
749							
750							
751	005346	104400	006724	2\$:	TYPE ,MSG4		:PRINT 'TURN OFF POWER'
752	005352	104400	006651		TYPE ,MSG3		:PRINT 'DEPRESS CONT'
753	005356	000000			HALT		:WAIT FOR OPERATOR
754							
755	005360	005777	174216		TST 2LVS		:TEST STATUS
756	005364	100401			BMI 3\$:BRANCH OVER
757	005366	104003			ERROR 3		:ERROR, PRINTER ERROR BIT FAILED : TO SET ON POWER OFF
758							
759							
760	005370	104400	006522	3\$:	TYPE ,MSG2		:PRINT 'RESTORE'
761	005374	000000			HALT		:WAIT FOR OPERATOR
762							
763	005376	005777	174200		TST 2LVS		:TEST STATUS
764	005402	100001			BPL 4\$:BRANCH OVER
765	005404	104004			ERROR 4		:ERROR, PRINTER ERROR BIT FAILED TO :RESET ON POWER ON
766							
767							
768	005406	104400	006766	4\$:	TYPE ,MSG5		:PRINT 'DISCONNECT'
769	005412	104400	006651		TYPE ,MSG3		:PRINT CONT
770	005416	000000			HALT		:WAIT FOR OPERATOR
771							
772	005420	005777	174156		TST 2LVS		:TEST STATUS
773	005424	100401			BMI 5\$:BRANCH OVER
774	005426	104005			ERROR 5		:ERROR, PRINTER ERROR BIT FAILED TO SET : ON PRINTER DISCONNECTED
775							
776							
777	005430	104400	006522	5\$:	TYPE ,MSG2		:PRINT RESTORE
778	005434	000000			HALT		:WAIT FOR OPERATOR
779							
780	005436	005777	174140		TST 2LVS		:TEST STATUS
781	005442	100001			BPL 6\$:BRANCH OVER
782	005444	104006			ERROR 6		:ERROR, PRINTER ERROR BIT FAILED : TO RESET UPON PRINTER CONNECTED
783							

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784							
785							
786	00544F	104400	007034	6\$:	TYPE	,MSG6	:TYPE 'REMOVE PAPER'
787	005452	104400	006651		TYPE	,MSG3	:TYPE 'CONT'
788	005456	000000			HALT		:WAIT FOR OPERATOR
789							
790	005460	005777	174116		TST	Q LVS	:TEST STATUS
791	005464	100401			BMI	7\$:BRANCH OVER
792	005466	104007			ERROR	7	:ERROR, PRINTER ERROR BIT FAILED
793							: TO SET ON NO PAPER
794							
795	005470	104400	006522	7\$:	TYPE	,MSG2	:PRINT RESTORE
796	005474	000000			HALT		:WAIT FOR OPERATOR
797							
798	005476	005777	174100		TST	Q LVS	:TEST STATUS
799	005502	100001			BPL	10\$:BRANCH OVER
800	005504	104010			ERROR	10	:ERROR, PRINTER ERROR FAILED TO
801							:RESET ON PAPER AVAILABLE
802							
803	005506	104400	007145	10\$:	TYPE	,MSG7	:PRINT 'END OF THIS TEST'
804	005512	000005			RESET		
805	005514	000000			HALT		:MANUAL INTERVENTION TEST COMPLETED
806	005516	000137	005262		JMP	MANTST	:REPEAT TEST IF HIT CONTINUE

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808          ;LOAD A SINGLE CHARACTER ACROSS THE PAPER WIDTH
809          ;
810
811 005522 012700 015106  FILBUF: MOV    #BUFFER,R0      ;SET-UP BUFFER POINTER
812 005526 013502          MOV    @ (5)+,R2      ;SET-UP PAPER WIDTH
813 005530 110120          FILBFA: MOVB   R1,(0)+      ;SAVE THE CHARACTER IN THE BUFFER
814 005532 005302          DEC    R2          ;FINISHED?
815 005534 001375          BNE    FILBFA      ;BRANCH IF NOT COMPLETED
816 005536 000240          NOP
817 005540 000240          NOP
818 005542 000205          RTS     R5          ;EXIT
819
820          ;LOAD A INCREMENTING CHARACTER ACROSS THE PAPER WIDTH
821          ;ONLY 40 THRU 177 ARE LEGAL CHARACTERS
822
823 005544 012700 015106  LIC:    MOV    #BUFFER,R0      ;SET-UP BUFFER POINTER
824 005550 013502          MOV    @ (5)+,R2      ;SET-UP WIDTH
825 005552 110120          LICA:   MOVB   R1,(0)+      ;SAVE A CHARACTER IN THE BUFFER
826 005554 005201          INC    R1          ;UPDATE THE CHARACTER
827 005556 023701 001620  CMP    LASTCH,R1      ;TEST FOR
828 005562 001002          BNE    LICB          ;BRANCH IF NOT
829 005564 012701 000040  MOV    #40,R1         ;MAKE A LEGAL CHARACTER
830 005570 005302          LICB:  DEC    R2          ;DECREMENT COUNT
831 005572 001367          BNE    LICA          ;BRANCH IF NOT COMPLETED
832 005574 000240          NOP
833 005576 000240          NOP
834 005600 000205          RTS     R5          ;EXIT
835
836          .SBTTL PRINT/PLOT SUBROUTINE
837
838 005602 012737 015106 001656 XPRNT: MOV    #BUFFER,SAVE1    ;SETUP BUFFER POINTER
839 005610 013537 001660          MOV    @ (5)+,SAVE2    ;SETUP WIDTH
840 005614 013700 001656          XPRNTC: MOV   SAVE1,R0
841 005620 013701 001660          MOV   SAVE2,R1
842 005624 105777 173752          XPRNTA: TSTB   @LVS      ;TEST READY
843 005630 100404          BMI    XPRNTB      ;BRANCH IF SET
844 005632 005777 173744          TST   @LVS      ;TEST ERROR
845 005636 100372          BPL    XPRNTA      ;BRANCH IF RESET
846 005640 104030          ERROR 30         ;ERROR, ERROR FLAG SET
847 005642 112077 173736          XPRNTB: MOVB   (0)+,@LVB
848 005646 005301          DEC    R1
849 005650 001365          BNE    XPRNTA
850 005652 000240          NOP
851 005654 000240          NOP
852 005656 104406          CKSWR          ;TEST FOR CONTROL G
853 005660 032777 010000 173252 BIT    #BIT12,@SWR    ;TEST LOOP THIS LINE SWITCH
854 005666 001352          BNE    XPRNTC      ;YES
855 005670 000205          RTS     R5

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857      ;WEDGE SUBROUTINE <CHARACTER>
858
859      005672 012500      WDGSUB: MOV      (5)+,R0      ;SAVE FIRST CHAR.
860      005674 012501      MOV      (5)+,R1      ;SAVE FIRST COUNT
861      005676 012502      MOV      (5)+,R2      ;SAVE SECOND CHAR
862      005700 012503      MOV      (5)+,R3      ;SAVE SECOND COUNT
863      005702 012704 015106  MOV      #BUFFER,R4      ;SETUP BUFFER POINTER
864      005706 005701      TST      R1          ;TEST R1
865      005710 001405      BEQ      WDGB          ;BRANCH IF NO FIRST CHAR
866      005712 110024      WDGA:  MOVB     RO,(4)+      ;LOAD FIRST CHAR INTO BUFFER
867      005714 005301      DEC      R1          ;DECREMENT UNTIL COMPLETED
868      005716 001375      BNE      WDGA          ;BRANCH
869      005720 005703      TST      R3          ;TEST R1
870      005722 001403      BEQ      WDGC          ;BRANCH IF NO SECOND CHAR
871      005724 110224      WDGB:  MOVB     R2,(4)+      ;LOAD SECOND CHAR INTO BUFFER
872      005726 005303      DEC      R3          ;DECREMENT UNTIL COMPLETED
873      005730 001375      BNE      WDGB          ;BRANCH
874
875      005732 000240      WDGC:  NOP
876      005734 000240      NOP
877      005736 000205      RTS      R5          ;EXIT
878
879      ;GRAPHIC SUBROUTINE
880
881      005740 012737 000100 006076  GMTA:  MOV      #64,BGSAVE      ;SET-UP EXECUTION COUNT
882      005746 012700 015106      MOV      #BUFFER,R0      ;SET-UP BUFFER POINTER
883      005752 052777 000001 173622  BIS      #BIT0,ALVS      ;PLOT MODE
884      005760 012501      MOV      (R5)+,R1      ;GET FIRST GRAPHIC DATA
885      005762 012502      MOV      (R5)+,R2      ;GET SECOND GRAPHIC DATA
886      005764 013703 001640      MOV      WIDTHG,R3      ;SET-UP WIDTH COUNT
887
888      005770 110120      GMTAA:  MOVB     R1,(0)+      ;LOAD FIRST GRAPHIC DATA
889      005772 110220      MOVB     R2,(0)+      ;LOAD SECOND GRAPHIC DATA
890      005774 005303      DEC      R3          ;FINISHED THE BUFFER?
891      005776 001374      BNE      GMTAA          ;BRANCH IF NOT COMPLETE
892
893      006000 004537 005602      GMTAB:  JSR      R5,XPRNT      ;PRINT THIS LINE
894      006004 001640      WIDTHG
895
896      006006 005337 006076      DEC      BGSAVE          ;FINISHED THE EXECUTION COUNT
897      006012 001372      BNE      GMTAB          ;BRANCH IF NOT COMPLETE
898      006014 042777 000001 173560  BIC      #BIT0,ALVS      ;CLEAR PLOT MODE
899      006022 000205      RTS      R5          ;EXIT
900

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902
903 ;GRAPH MODE SUBROUTINE
904
905 006024 012737 000100 006076 BGMTA: MOV #64, BGSAVE ;SET-UP LENGTH PER GRAPH DATA
906 006032 052777 000001 173542 BGMTA: BIS #BIT0, ALVS ;PLOT MODE
907 006040 013701 001616 BGMTB: MOV STCHAR, R1 ;SET-UP GRAPH DATA
908 006044 004537 005522 BGMTB: JSR R5, FILBUF ;FILL THE BUFFER WITH GRAPH DATA
909 006050 001640 WIDTHG
910 006052 004537 005602 JSR R5, XPRNT ;PRINT THIS LINE
911 006056 001640 WIDTHG
912 006060 005337 006076 DEC BGSAVE ;DECREMENT GRAPH LENGTH
913 006064 001365 BNE BGMTB ;BRANCH IF NOT COMPLETED
914 006066 042777 000001 173506 BIC #BIT0, ALVS ;CLEAR PLOT MODE
915 006074 000207 RTS PC ;EXIT
916
917 006076 000040 BGSAVE: 40 ;TEMP LOCATION.
918
919 ;WEDGE SUBROUTINE <GRAPH>
920
921 006100 012737 015106 001656 GRDWS: MOV #BUFFER, SAVE1
922 006106 052777 000001 173466 GRDWS: BIS #BIT0, ALVS ;INSURE GRAPHIC MODE
923 006114 013700 001656 GRDWSE: MOV SAVE1, R0
924 006120 112001 GRDWSA: MOVB (0)+, R1 ;GET A DATA WORD
925 006122 022701 000123 GRDWSA: CMP #123, R1 ;TEST FOR TERMINATOR
926 006126 001412 BEQ GRDWSB ;BRANCH IF COMPLETED
927 006130 105777 173446 GRDWSB: TSTB ALVS ;TEST READY
928 006134 100404 BMI GRDWSC ;BRANCH IF READY
929 006136 005777 173440 TST ALVS ;TEST ERROR
930 006142 100372 BPL GRDWSB
931 006144 104030 ERROR 30 ;ERROR, ERROR FLAG SET
932
933 006146 110177 173432 GRDWSC: MOVB R1, ALVB ;PLOT THE GRAPH DATA
934 006152 000762 BR GRDWSA
935
936 006154 052777 000002 173420 GRDWSB: BIS #BIT1, ALVS ;TERMINATE THE LINE
937 006162 104406 CKSWR ;TEST FOR CONTROL G
938 006164 032777 010000 172746 BIT #BIT12, ASWR ;TEST LOOP THIS LINE SWITCH
939 006172 001350 BNE GRDWSE ;BRANCH IF YES
940 006174 042777 000001 173400 BIC #BIT0, ALVS ;CLEAR PLOT MODE
941 006202 000207 RTS PC
942
943 ;LOAD BUFFER SUBROUTINE
944 006204 012700 015106 DTCSR: MOV #BUFFER, R0
945 006210 012501 MOV (5)+, R1 ;GET FIRST CHARACTER
946 006212 012502 MOV (5)+, R2 ;GET SECOND CHARACTER
947 006214 013703 001636 DTCSR: MOV WIDTHB, R3 ;SET THE WIDTH
948 006220 110120 DTCSR: MOVB R1, (0)+
949 006222 110220 DTCSR: MOVB R2, (0)+
950 006224 005303 DEC R3
951 006226 001374 BNE DTCSR
952 006230 000205 RTS R5
    
```



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006300 012737 000003 006300 CRLFX: MOV #3,CRCNT
006301 004737 006302 CRLFA: JSR PC,CRLFB ;WAIT
006302 012777 000215 173332 MOV #215,DLVB ;PRINT "CR"
006303 004737 006303 JSR PC,CRLFB ;WAIT
006304 012777 000215 173320 MOV #215,DLVB ;PRINT "LF"
006305 004737 006305 JSR PC,CRLFB ;WAIT
006306 005337 006300 DEC CRCNT
006307 001361 BNE CRLFA ;BRANCK UNTIL DONE
006308 000207 RTS PC ;EXIT

006300 000000 CRCNT: 0

006302 105777 173274 CRLFB: TSTB DLVB ;TEST FOR READY
006303 000707 BIC CRLFC ;BRANCH IF SET
006304 005777 173266 TST DLVB ;TEST FOR ERROR
006305 100372 BPL CRLFB ;BRANCH IF NOT
006306 104030 ERROR 30 ;ERROR, ERROR BIT SET
006307 000207 CRLFC: RTS PC ;EXIT

006322 013737 001572 006354 DELAY1: MOV ADELAY,DLY1
006323 012737 000000 006356 MOV #0,DLY2
006324 005237 006356 DLA1: INC DLY2
006325 001375 BNE DLA1
006326 005337 006354 DEC DLY1
006327 001372 BNE DLA1
006328 000207 RTS PC

006354 000000 DLY1: 0
006355 000000 DLY2: 0

;HEADER SUBROUTINE FOR LV-11

006360 012500 AM5G: MOV (R5)+,R0 ;GET POINTER
006361 105777 173214 AM5GA: TSTB DLVB ;TEST READY
006362 100404 BMT AM5GB ;BR IF YES
006363 005777 173206 TST DLVB ;TEST ERROR
006364 100372 BPL AM5GA ;TEST ERROR
006365 104030 ERROR 30 ;ERROR BIT SET
006366 112001 AM5GB: MOVB (R0)+,R1 ;GET A BYTE
006367 001403 BEQ AM5GC ;TEST FOR TERM.
006368 110177 173174 MOVB R1,DLVB ;LOAD THE BYTE
006369 000764 BR AM5GA
006370 004737 006232 AM5GC: JSR PC,CRLFX
006371 000205 RTS RS ;EXIT

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1000

.SBTTL ASCII MESSAGES

1001

1002

006420 006415 046412 044501
006426 042116 041505 030455
006434 026461 055104 053114
006442 026501 020102 051120
006450 047111 042524 020122
006456 046120 052117 042524
006464 020122 042524 052123
006472 005015

MSG0: .ASCII <15><15><12>/MAINDEC-11-DZLVA-B PRINTER PLOTTER TEST/<15><12>

1003

006474 042522 052123 051101
006502 020124 042101 051104
006510 051505 020123 030062

.ASCIZ /RESTART ADDRESS 204/ <15><12>

1004

006516 006464 000012
006522 006415 052012 051125
006530 020116 051120 047111
006536 042524 020122 047520
006544 042527 020122 047117
006552 005015

MSG2: .ASCII <15><15><12>/TURN PRINTER POWER ON/ <15><12>

1005

006554 047503 047116 041505
006562 020124 040503 046102
006570 020105 047524 052040
006576 042510 050040 044522
006604 052116 051105 005015

.ASCII /CONNECT CABLE TO THE PRINTER/ <15><12>

1006

006612 047111 042523 052122
006620 050040 050101 051105
006626 044440 052116 020117
006634 044124 020105 051120
006642 047111 042524 006522
006650 012

.ASCII /INSERT PAPER INTO THE PRINTER/ <15><12>

1007

006651 015 042015 050105
006656 042522 051523 041440
006664 047117 027124 053440
006672 042510 020116 050117
006700 051105 052101 047511
006706 020116 047503 050115
006714 042514 042524 006504
006722 000012

MSG3: .ASCIZ <15><15>/DEPRESS CONT. WHEN OPERATION COMPLETED/ <15><12>

1008

006724 006415 052524 047122
006732 047440 043106 050040
006740 053517 051105 052040
006746 020117 044124 020105
006754 051120 047111 042524
006762 006522 000012

MSG4: .ASCIZ <15><15>/TURN OFF POWER TO THE PRINTER/ <15><12>

1009

006766 006415 044504 041523
006774 047117 042516 052103
007002 041440 041101 042514
007010 043040 047522 020115
007016 044124 020105 051120
007024 047111 042524 006522
007032 000012

MSG5: .ASCIZ <15><15>/DISCONNECT CABLE FROM THE PRINTER/ <15><12>

1011	007034	006415	042522	047515	MSG6: .ASCII <15><15>/REMOVE PAPER FROM THE PRINTER/ <15><12>
	007042	042526	050040	050101	
	007050	051105	043040	047522	
	007056	020115	044124	020105	
	007064	051120	047111	042524	
	007072	006522	012		
1012	007075	104	050105	042522	.ASCIZ /DEPRESS ADVANCE UNTIL 'PAPER' LIGHTS/ <15><12><12>
	007102	051523	040440	053104	
	007110	047101	042503	052440	
	007116	052116	046111	023440	
	007124	040520	042520	023522	
	007132	046040	043511	052110	
	007140	006523	005012	000	
1013					
1014	007145	015	046415	047101	MSG7: .ASCII <15><15>/MANUAL INTERVENTION SUB-TEST COMPLETED/ <15><12>
	007152	040525	020114	047111	
	007160	042524	053122	047105	
	007166	044524	047117	051440	
	007174	041125	052055	051505	
	007202	020124	047503	050115	
	007210	042514	042524	006504	
	007216	012			
1015	007217	104	050105	042522	.ASCIZ /DEPRESS CONT./ <15><12>
	007224	051523	041440	047117	
	007232	027124	005015	000	
1016	007237	015	006415	046412	MSG1: .ASCIZ <15><15><15><12>/MANUAL INTERVENTION SUB-TEST/ <15><12>
	007244	047101	040525	020114	
	007252	047111	042524	053122	
	007260	047105	044524	047117	
	007266	051440	041125	052055	
	007274	051505	006524	000012	
1017	007302	027071	020063	042040	M93: .ASCIZ /9.3 DATA PATH TEST <PRINT MODE>/
	007310	052101	020101	040520	
	007316	044124	052040	051505	
	007324	020124	050074	044522	
	007332	052116	046440	042117	
	007340	037105	000		
1018	007343	071	032056	020040	M94: .ASCIZ /9.4 PRINTABLE NON-PRINTABLE TEST <PRINT MODE>/
	007350	051120	047111	040524	
	007356	046102	020105	047516	
	007364	026516	051120	047111	
	007372	040524	046102	020105	
	007400	042524	052123	036040	
	007406	051120	047111	020124	
	007414	047515	042504	000076	

1020	007422	027071	020065	051440	M95:	.ASCIZ /9.5 SINGLE CHARACTER PER LINE <PRINT MODE>/
	007430	047111	046107	020105		
	007436	044103	051101	041501		
	007444	042524	020122	042520		
	007452	020122	044514	042516		
	007460	036040	051120	047111		
	007466	020124	047515	042504		
	007474	000076				
1021	007476	027071	020066	051040	M96:	.ASCIZ /9.6 ROTATING PATTERN <PRINT MODE>/
	007504	052117	052101	047111		
	007512	020107	040520	052124		
	007520	051105	020116	050074		
	007526	044522	052116	046440		
	007534	042117	037105	000		
1022	007541	071	033456	020040	M97:	.ASCIZ /9.7 CHARACTER WEDGE <PRINT MODE>/
	007546	044103	051101	041501		
	007554	042524	020122	042527		
	007562	043504	020105	050074		
	007570	044522	052116	046440		
	007576	042117	037105	000		
1023	007603	071	034056	020040	M98:	.ASCIZ /9.8 ROTATING ONE BIT DATA PATTERN <PLOT MODE>/
	007610	047522	040524	044524		
	007616	043516	047440	042516		
	007624	041040	052111	042040		
	007632	052101	020101	040520		
	007640	052124	051105	020116		
	007646	050074	047514	020124		
	007654	047515	042504	000076		
1024	007662	027071	020071	040440	M99:	.ASCIZ /9.9 ACCUMULATING BIT DATA PATTERN <PLOT MODE>/
	007670	041503	046525	046125		
	007676	052101	047111	020107		
	007704	044502	020124	040504		
	007712	040524	050040	052101		
	007720	042524	047122	036040		
	007726	046120	052117	046440		
	007734	042117	037105	000		
1025	007741	071	030456	020060	M910:	.ASCIZ /9.10 ALTERNATING ONE AND ZERO DATA PATTERN <PLOT MODE>/
	007746	046101	042524	047122		
	007754	052101	047111	020107		
	007762	047117	020105	047101		
	007770	020104	042532	047522		
	007776	042040	052101	020101		
	010004	040520	052124	051105		
	010012	020116	050074	047514		
	010020	020124	047515	042504		
	010026	000076				
1026	010030	027071	030461	042040	M911:	.ASCIZ /9.11 DIMINISHING BIT DATA PATTERN <PLOT MODE>/
	010036	046511	047111	051511		
	010044	044510	043516	041040		
	010052	052111	042040	052101		
	010060	020101	040520	052124		
	010066	051105	020116	050074		
	010074	047514	020124	047515		
	010102	042504	000076			

1028	010106	027071	031061	043440	M912:	.ASCIZ /9.12 GRAPHIC WEDGE <PLOT MODE>/
	010114	040522	044120	041511		
	010122	053440	042105	042507		
	010130	036040	046120	052117		
	010136	046440	042117	037105		
	010144	000				
1029	010145	071	030456	020063	M913:	.ASCIZ /9.13 PAPER SLEW <PLOT MODE>/
	010152	040520	042520	020122		
	010160	046123	053505	036040		
	010166	046120	052117	046440		
	010174	042117	037105	000		
1030	010201	015	050012	044522	EM1:	.ASCIZ <15><12>/PRINTER ERROR BIT SET/<15><12>
	010206	052116	051105	042440		
	010214	051122	051117	041040		
	010222	052111	051440	052105		
	010230	005015	000			
1031	010233	015	050012	044522	EM2:	.ASCIZ <15><12>/PRINTER READY BIT FAILED TO SET/<15><12>
	010240	052116	051105	051040		
	010246	040505	054504	041040		
	010254	052111	043040	044501		
	010262	042514	020104	047524		
	010270	051440	052105	005015		
	010276	000				
1032	010277	015	050012	044522	EM3:	.ASCIZ <15><12>/PRINTER ERROR BIT FAILED TO SET ON POWER OFF/<15><12>
	010304	052116	051105	042440		
	010312	051122	051117	041040		
	010320	052111	043040	044501		
	010326	042514	020104	047524		
	010334	051440	052105	047440		
	010342	020116	047520	042527		
	010350	020122	043117	006506		
	010356	000012				
1033	010360	005015	051120	047111	EM4:	.ASCIZ <15><12>/PRINTER ERROR BIT FAILED TO SET ON POWER ON/<15><12>
	010366	042524	020122	051105		
	010374	047522	020122	044502		
	010402	020124	040506	046111		
	010410	042105	052040	020117		
	010416	042523	020124	047117		
	010424	050040	053517	051105		
	010432	047440	006516	000012		
1034	010440	005015	051120	047111	EM5:	.ASCIZ <15><12>/PRINTER ERROR BIT FAILED TO SET ON PRINTER DISCONNECTED/<15><12>
	010446	042524	020122	051105		
	010454	047522	020122	044502		
	010462	020124	040506	046111		
	010470	042105	052040	020117		
	010476	042523	020124	047117		
	010504	050040	044522	052116		
	010512	051105	042040	051511		
	010520	047503	047116	041505		
	010526	042524	006504	000012		

1036	010534	005015	051120	047111	EM6: .ASCIZ <15><12>/PRINTER ERROR BIT FAILED TO RESET UPON PRINTER CONNECTED/<15><1
	010542	042524	020122	051105	
	010550	047522	020122	044502	
	010556	020124	040506	046111	
	010564	042105	052040	020117	
	010572	042522	042523	020124	
	010600	050125	047117	050040	
	010606	044522	052116	051105	
	010614	041440	047117	042516	
	010622	052103	042105	005015	
	010630	000			
1037	010631	015	050012	044522	EM7: .ASCIZ <15><12>/PRINTER ERROR BIT FAILED TO SET ON NO PAPER/<15><12>
	010636	052116	051105	042440	
	010644	051122	051117	041040	
	010652	052111	043040	044501	
	010660	042514	020104	047524	
	010666	051440	052105	047440	
	010674	020116	047516	050040	
	010702	050101	051105	005015	
	010710	000			
1038	010711	015	050012	044522	EM10: .ASCIZ <15><12>/PRINTER ERROR BIT FAILED TO RESET ON PAPER AVAILABLE/<15><12>
	010716	052116	051105	042440	
	010724	051122	051117	041040	
	010732	052111	043040	044501	
	010740	042514	020104	047524	
	010746	051040	051505	052105	
	010754	047440	020116	040520	
	010762	042520	020122	053101	
	010770	044501	040514	046102	
	010776	006507	000012		
1039	011002	005015	042522	042523	EM11: .ASCIZ <15><12>/RESET FAILED TO CLEAR LP ERROR BIT/<15><12>
	011010	020124	040506	046111	
	011016	042105	052040	020117	
	011024	046103	040505	020122	
	011032	050114	042440	051122	
	011040	051117	041040	052111	
	011046	005015	000		
1040	011051	015	051012	051505	EM12: .ASCIZ <15><12>/RESET FAILED TO SET LP READY BIT/<15><12>
	011056	052105	043040	044501	
	011064	042514	020104	047524	
	011072	051440	052105	046040	
	011100	020120	042522	042101	
	011106	020131	044502	006524	
	011114	000012			
1041	011116	005015	047111	051124	EM13: .ASCIZ <15><12>/INTRPT. EN. BIT FAILED TO SET CLEAR LP STATUS/<15><12>
	011124	052120	020056	047105	
	011132	020056	044502	020124	
	011140	040506	046111	042105	
	011146	052040	020117	042523	
	011154	020124	046103	040505	
	011162	020122	050114	051440	
	011170	040524	052524	006523	
	011176	000012			

1043	011200	005015	047111	051124	EM14:	.ASCIZ	<15><12>/INTRPT. EN. FAILED TO RESET/<15><12>
	011206	052120	020056	047105			
	011214	020056	040506	046111			
	011222	042105	052040	020117			
	011230	042522	042523	006524			
	011236	000012					
1044	011240	005015	047515	042504	EM15:	.ASCIZ	<15><12>/MODE FAILED TO SET/<15><12>
	011246	043040	044501	042514			
	011254	020104	047524	051440			
	011262	052105	005015	000			
1045	011267	015	046412	042117	EM16:	.ASCIZ	<15><12>/MODE FAILED TO CLEAR/<15><12>
	011274	020105	040506	046111			
	011302	042105	052040	020117			
	011310	046103	040505	006522			
	011316	000012					
1046	011320	005015	042522	042101	EM17:	.ASCIZ	<15><12>/READY FLAG CLEARED IN ERROR/<15><12>
	011326	020131	046106	043501			
	011334	041440	042514	051101			
	011342	042105	044440	020116			
	011350	051105	047522	006522			
	011356	000012					
1047	011360	005015	042522	042101	EM20:	.ASCIZ	<15><12>/READY FAILED TO RESET UPON LOADING PRINTER BUFFER/<15><12>
	011366	020131	040506	046111			
	011374	042105	052040	020117			
	011402	042522	042523	020124			
	011410	050125	047117	046040			
	011416	040517	044504	043516			
	011424	050040	044522	052116			
	011432	051105	041040	043125			
	011440	042506	006522	000012			
1048	011446	005015	051105	047522	EM21:	.ASCIZ	<15><12>/ERROR/<15><12>
	011454	006522	000012				
1049	011460	005015	042522	042101	EM22:	.ASCIZ	<15><12>/READY FAILED TO SET AFTER A DELAY/<15><12>
	011466	020131	040506	046111			
	011474	042105	052040	020117			
	011502	042523	020124	043101			
	011510	042524	020122	020101			
	011516	042504	040514	006531			
	011524	000012					
1050	011526	005015	051105	047522	EM23:	.ASCIZ	<15><12>/ERROR BIT SET IN PRINTER/<15><12>
	011534	020122	044502	020124			
	011542	042523	020124	047111			
	011550	050040	044522	052116			
	011556	051105	005015	000			
1051	011563	015	051012	040505	EM24:	.ASCIZ	<15><12>/READY BIT RESET IN PRINTER/<15><12>
	011570	054504	041040	052111			
	011576	051040	051505	052105			
	011604	044440	020116	051120			
	011612	047111	042524	006522			
	011620	000012					

1053	011622	005015	051120	047111	EM25:	.ASCIZ	<15><12>/PRINTER FAILED TO INTERRUPT/<15><12>
	011630	042524	020122	040506			
	011636	046111	042105	052040			
	011644	020117	047111	042524			
	011652	051122	050125	006524			
	011660	000012					
1054	011662	005015	051120	047111	EM26:	.ASCIZ	<15><12>/PRINTER FAILED TO INTERRUPT ON LEVEL INDICATED/<15><12>
	011670	042524	020122	040506			
	011676	046111	042105	052040			
	011704	020117	047111	042524			
	011712	051122	050125	020124			
	011720	047117	046040	053105			
	011726	046105	044440	042116			
	011734	041511	052101	042105			
	011742	005015	000				
1055	011745	015	050012	044522	EM27:	.ASCIZ	<15><12>/PRINTER INTERRUPTED ON LEVEL INDICATED/<15><12>
	011752	052116	051105	044440			
	011760	052116	051105	052522			
	011766	052120	042105	047440			
	011774	020116	042514	042526			
	012002	020114	047111	044504			
	012010	040503	042524	006504			
	012016	000012					
1056	012020	005015	051105	047522	EM30:	.ASCIZ	<15><12>/ERROR BIT UNEXPECTEDLY SET/<15><12>
	012026	020122	044502	020124			
	012034	047125	054105	042520			
	012042	052103	042105	054514			
	012050	051440	052105	005015			
	012056	000					
1057	012057	015	052012	040522	EM31:	.ASCIZ	<15><12>/TRAP TO 4 WHEN ADDRESSING LV11/<15><12>
	012064	020120	047524	032040			
	012072	053440	042510	020116			
	012100	042101	042522	051523			
	012106	047111	020107	053114			
	012114	030461	005015	000			
1058	012121	015	042412	051122	DH1:	.ASCIZ	<15><12>/ERRPC BUSADR BUSVECT/<15><12>
	012126	041520	020040	041040			
	012134	051525	042101	020122			
	012142	041040	051525	042526			
	012150	052103	005015	000			
1059		012156			.EVEN		
1060	012156	001116	001246	001606	DT1:	\$ERRPC,\$BASE,LVVCT,0	
	012164	000000					
1061	012166	000000			DF1:	0	

1063

.SBTTL TTY INPUT ROUTINE

ENABL LSB

*SOFTWARE SWITCH REGISTER CHANGE ROUTINE.
*ROUTINE IS ENTERED FROM THE TRAP HANDLER, AND WILL
*SERVICE THE TEST FOR CHANGE IN SOFTWARE SWITCH REGISTER TRAP CALL
*WHEN OPERATING IN TTY FLAG MODE.

(1) 012170 022737 000176 001140 \$CKSWR: CMP \$SWREG,SWR ;; IS THE SOFT-SWR SELECTED?
(1) 012176 001074 BNE 15\$;; BRANCH IF NO
(1) 012200 105777 166740 TSTB \$STKS ;; CHAR THERE?
(1) 012204 100071 BPL 15\$;; IF NO, DON'T WAIT AROUND
(1) 012206 117746 166734 MOV# \$STKB,-(SP) ;; SAVE THE CHAR
(1) 012212 042716 177600 BIC #1C177,(SP) ;; STRIP-OFF THE ASCII
(1) 012216 022726 000007 CMP #7,(SP)+ ;; IS IT A CONTROL G?
(1) 012222 001062 BNE 15\$;; NO, RETURN TO USER
(1) 012224 123727 001134 000001 CMPB \$AUTOB,#1 ;; ARE WE RUNNING IN AUTO-MODE?
(1) 012232 001456 BEQ 15\$;; BRANCH IF YES
(1) 012234 104400 012715 \$GTSWR: TYPE \$CNTLG ;; ECHO THE CONTROL-G (↑G)
(1) 012240 104400 012722 TYPE \$MSWR ;; TYPE CURRENT CONTENTS
(2) 012244 013746 000176 MOV \$SWREG,-(SP) ;; SAVE SWREG FOR TYPEOUT
(2) 012250 104401 TYPOC ;; GO TYPE--OCTAL ASCII(ALL DIGITS)
(1) 012252 104400 012733 TYPE \$MNEW ;; PROMPT FOR NEW SWR
(1) 012256 005046 19\$: CLR -(SP) ;; CLEAR COUNTER
(1) 012260 005046 CLR -(SP) ;; THE NEW SWR
(1) 012262 105777 166656 7\$: TSTB \$STKS ;; CHAR THERE?
(1) 012266 100375 BPL 7\$;; IF NOT TRY AGAIN
(1) 012270 117746 166652 MOV# \$STKB,-(SP) ;; PICK UP CHAR
(1) 012274 042716 177600 BIC #1C177,(SP) ;; MAKE IT 7-BIT ASCII
(1)
(1)
(1) 012300 021627 000025 9\$: CMP (SP),#25 ;; IS IT A CONTROL-U?
(1) 012304 001005 BNE 10\$;; BRANCH IF NOT
(1) 012306 104400 012710 TYPE \$CNTLU ;; YES, ECHO CONTROL-U (↑U)
(1) 012312 062706 000006 20\$: ADD #6,SP ;; IGNORE PREVIOUS INPUT
(1) 012316 000757 BR 19\$;; LET'S TRY IT AGAIN
(1)
(1) 012320 021627 000015 10\$: CMP (SP),#15 ;; IS IT A <CR>?
(1) 012324 001022 BNE 16\$;; BRANCH IF NO
(1) 012326 005766 000004 TST 4(SP) ;; YES, IS IT THE FIRST CHAR?
(1) 012332 001403 BEQ 11\$;; BRANCH IF YES
(1) 012334 016677 000002 166576 MOV 2(SP),\$SWR ;; SAVE NEW SWR
(1) 012342 062706 000006 11\$: ADD #6,SP ;; CLEAR UP STACK
(1) 012346 104400 001167 14\$: TYPE \$CRLF ;; ECHO <CR> AND <LF>
(1) 012352 123727 001135 000001 CMPB \$INTAG,#1 ;; RE-ENABLE TTY KBD INTERRUPTS?
(1) 012360 001003 BNE 15\$;; BRANCH IF NOT
(1) 012362 012777 000100 166554 MOV #100,\$STKS ;; RE-ENABLE TTY KBD INTERRUPTS
(1) 012370 000002 15\$: RTI ;; RETURN

```

(1) 012372 004737 013156 16$: JSR PC,$TYPEC ;;ECHO CHAR
(1) 012376 021627 000060 CMP (SP),#60 ;;CHAR < 0?
(1) 012402 002420 BLT 18$ ;;BRANCH IF YES
(1) 012404 021627 000067 CMP (SP),#67 ;;CHAR > 7?
(1) 012410 003015 BGT 18$ ;;BRANCH IF YES
(1) 012412 042726 000060 BIC #60,(SP)+ ;;STRIP-OFF ASCII
(1) 012416 005766 000002 TST 2(SP) ;;IS THIS THE FIRST CHAR
(1) 012422 001403 BEQ 17$ ;;BRANCH IF YES
(1) 012424 006316 ASL (SP) ;;NO, SHIFT PRESENT
(1) 012426 006316 ASL (SP) ;; CHAR OVER TO MAKE
(1) 012430 006316 ASL (SP) ;; ROOM FOR NEW ONE.
(1) 012432 005266 000002 17$: INC 2(SP) ;;KEEP COUNT OF CHAR
(1) 012436 056616 177776 BIS -2(SP),(SP) ;;SET IN NEW CHAR
(1) 012442 000707 BR 7$ ;;GET THE NEXT ONE
(1) 012444 104400 001166 18$: TYPE $QUES ;;TYPE ?<CR><LF>
(1) 012450 000720 BR 20$ ;;SIMULATE CONTROL-U
(1) .DSABL LSB

```

THIS ROUTINE WILL INPUT A SINGLE CHARACTER FROM THE TTY

*CALL:

```

* RDCHR ;; INPUT A SINGLE CHARACTER FROM THE TTY
* RETURN HERE ;; CHARACTER IS ON THE STACK
* ;; WITH PARITY BIT STRIPPED OFF

```

```

(1) 012452 011646 $RDCHR: MOV (SP),-(SP) ;;PUSH DOWN THE PC
(1) 012454 016666 000004 000002 MOV 4(SP),2(SP) ;;SAVE THE PS
(1) 012462 105777 166456 1$: TSTB 2$TKS ;;WAIT FOR
(1) 012466 100375 BPL 1$ ;;A CHARACTER
(1) 012470 117766 166452 000004 MOVB 2$TKB,4(SP) ;;READ THE TTY
(1) 012476 042766 177600 000004 BIC #1C<177>,4(SP) ;;GET RID OF JUNK IF ANY
(1) 012504 026627 000004 000023 CMP 4(SP),#23 ;;IS IT A CONTROL-S?
(1) 012512 001013 BNE 3$ ;;BRANCH IF NO
(1) 012514 105777 166424 2$: TSTB 2$TKS ;;WAIT FOR A CHARACTER
(1) 012520 100375 BPL 2$ ;;LOOP UNTIL ITS THERE
(1) 012522 117746 166420 MOVB 2$TKB,-(SP) ;;GET CHARACTER
(1) 012526 042716 177600 BIC #1C177,(SP) ;;MAKE IT 7-BIT ASCII
(1) 012532 022627 000021 CMP (SP)+,#21 ;;IS IT A CONTROL-Q?
(1) 012536 001366 BNE 2$ ;;IF NOT DISCARD IT
(1) 012540 000750 BR 1$ ;;YES, RESUME
(1) 012542 026627 000004 000140 3$: CMP 4(SP),#140 ;;IS IT UPPER CASE?
(1) 012550 002407 BLT 4$ ;;BRANCH IF YES
(1) 012552 026627 000004 000175 CMP 4(SP),#175 ;;IS IT A SPECIAL CHAR?
(1) 012560 003003 BGT 4$ ;;BRANCH IF YES
(1) 012562 042766 000040 000004 BIC #40,4(SP) ;;MAKE IT UPPER CASE
(1) 12570 000002 4$: RTI ;;GO BACK TO USER

```

THIS ROUTINE WILL INPUT A STRING FROM THE TTY

*CALL:

```

* RDLIN ;; INPUT A STRING FROM THE TTY
* RETURN HERE ;; ADDRESS OF FIRST CHARACTER WILL BE ON THE STACK
* ;; TERMINATOR WILL BE A BYTE OF ALL 0'S

```

```

(1)
(1) 012572 010346 $RDLIN: MOV R3, -(SP) ;; SAVE R3
(1) 012574 012703 012700 1$: MOV $TTYIN, R3 ;; GET ADDRESS
(1) 012600 022703 012710 2$: CMP $TTYIN+8., R3 ;; BUFFER FULL?
(1) 012604 101405 BLOS 4$ ;; BR IF YES
(1) 012606 104407 RDCHR ;; GO READ ONE CHARACTER FROM THE TTY
(1) 012610 112613 MOVB (SP)+, (R3) ;; GET CHARACTER
(1) 012612 122713 000177 10$: CMPB #177, (R3) ;; IS IT A RUBOUT
(1) 012616 001003 BNE 3$ ;; SKIP IF NOT
(1) 012620 104400 001166 4$: TYPE $QUES ;; TYPE A '?'
(1) 012624 000763 BR 1$ ;; CLEAR THE BUFFER AND LOOP
(1) 012626 111337 012676 3$: MOVB (R3), 9$ ;; ECHO THE CHARACTER
(1) 012632 104400 012676 TYPE 9$
(1) 012636 122723 000015 CMPB #15, (R3)+ ;; CHECK FOR RETURN
(1) 012642 001356 BNE 2$ ;; LOOP IF NOT RETURN
(1) 012644 105063 177777 CLR B -1(R3) ;; CLEAR RETURN (THE 15)
(1) 012650 104400 001170 TYPE $LF ;; TYPE A LINE FEED
(1) 012654 012603 MOV (SP)+, R3 ;; RESTORE R3
(1) 012656 011646 MOV (SP), -(SP) ;; ADJUST THE STACK AND PUT ADDRESS OF THE
(1) 012660 016666 000004 000002 MOV 4(SP), 2(SP) ;; FIRST ASCII CHARACTER ON IT
(1) 012666 012766 012700 000004 MOV $TTYIN, 4(SP)
(1) 012674 000002 RTI ;; RETURN
(1) 012676 000 9$: .BYTE 0 ;; STORAGE FOR ASCII CHAR. TO TYPE
(1) 012677 000 .BYTE 0 ;; TERMINATOR
(1) 012700 000010 $TTYIN: .BLKB 8. ;; RESERVE 8 BYTES FOR TTY INPUT
(1) 012710 052536 005015 000 $CNTLU: .ASCIZ /?U/<15><12> ;; CONTROL "U"
(1) 012715 136 006507 000012 $CNTLG: .ASCIZ /?G/<15><12> ;; CONTROL "G"
(1) 012722 005015 053523 020122 $MSWR: .ASCIZ <15><12>/SWR = /
(1) 012730 020075 000
(1) 012733 040 047040 053505 $MNEW: .ASCIZ / NEW = /
(1) 012740 036440 000040
1064 .SBTTL TYPE ROUTINE
(1)
(2) ;; *****
(1) ;; *ROUTINE TO TYPE ASCIZ MESSAGE. MESSAGE MUST TERMINATE WITH A 0 BYTE.
(1) ;; *THE ROUTINE WILL INSERT A NUMBER OF NULL CHARACTERS AFTER A LINE FEED.
(1) ;; *NOTE1: $NULL CONTAINS THE CHARACTER TO BE USED AS THE FILLER CHARACTER.
(1) ;; *NOTE2: $FILLS CONTAINS THE NUMBER OF FILLER CHARACTERS REQUIRED.
(1) ;; *NOTE3: $FILLC CONTAINS THE CHARACTER TO FILL AFTER.
(1) ;; *
(1) ;; *CALL:
(1) ;; *1) USING A TRAP INSTRUCTION
(1) ;; * TYPE ,MESADR ;; MESADR IS FIRST ADDRESS OF AN ASCIZ STRING
(1) ;; *OR
(1) ;; * TYPE
(1) ;; * MESADR
(1) ;; *
(1) 012744 105737 001157 $TYPE: TSTB $TPFLG ;; IS THERE A TERMINAL?
(1) 012750 100002 BPL 1$ ;; BR IF YES
(1) 012752 000000 HALT ;; HALT HERE IF NO TERMINAL
(1) 012754 000430 BR 3$ ;; LEAVE
(1) 012756 010046 1$: MOV R0, -(SP) ;; SAVE R0
(1) 012760 017600 000002 MOV @2(SP), R0 ;; GET ADDRESS OF ASCIZ STRING
    
```

```

(1) 012764 122737 000001 001212      CMPB   #APTENV,$ENV      ;;RUNNING IN APT MODE
(1) 012772 001011                    BNE    62$             ;;NO,GO CHECK FOR APT CONSOLE
(1) 012774 132737 000100 001213      BITB   #APTSPOOL,$ENVM ;;SPOOL MESSAGE TO APT
(1) 013002 001405                    BEQ    62$             ;;NO,GO CHECK FOR CONSOLE
(1) 013004 010037 013014              MOV    RD,61$         ;;SETUP MESSAGE ADDRESS FOR APT
(1) 013010 004737 013706              JSR    PC,$ATY3       ;;SPOOL MESSAGE TO APT
(1) 013014 000000                    .WORD  0              ;;MESSAGE ADDRESS
(1) 013016 132737 000040 001213      61$:  BITB   #APTC SUP,$ENVM ;;APT CONSOLE SUPPRESSED
(1) 013024 001003                    BNE    60$             ;;YES,SKIP TYPE OUT
(1) 013026 112046                    2$:  MOVB  (RD)+,-(SP) ;;PUSH CHARACTER TO BE TYPED ONTO STACK
(1) 013030 001005                    BNE    4$              ;;BR IF IT ISN'T THE TERMINATOR
(1) 013032 005726                    TST   (SP)+           ;;IF TERMINATOR POP IT OFF THE STACK
(1) 013034 012600                    60$:  MOV    (SP)+,RD   ;;RESTORE RD
(1) 013036 062716 000002              3$:  ADD    #2,(SP)     ;;ADJUST RETURN PC
(1) 013042 000002                    RTI                               ;;RETURN
(1) 013044 122716 000011              4$:  CMPB   #HT,(SP)    ;;BRANCH IF <HT>
(1) 013050 001430                    BEQ    8$              ;;
(1) 013052 122716 000200              CMPB   #CRLF,(SP)     ;;BRANCH IF NOT <CRLF>
(1) 013056 001006                    BNE    5$              ;;
(1) 013060 005726                    TST   (SP)+           ;;POP <CR><LF> EQUIV
(1) 013062 104400                    TYPE                               ;;TYPE A CR AND LF
(1) 013064 001167                    $CRLF
(1) 013066 105037 013222              CLRB   $CHARCNT       ;;CLEAR CHARACTER COUNT
(1) 013072 000755                    BR     2$              ;;GET NEXT CHARACTER
(1) 013074 004737 013156              5$:  JSR    PC,$TYPEC   ;;GO TYPE THIS CHARACTER
(1) 013100 123726 001156              6$:  CMPB   $FILLC,(SP)+ ;;IS IT TIME FOR FILLER CHARS.?
(1) 013104 001350                    BNE    2$              ;;IF NO GO GET NEXT CHAR.
(1) 013106 013746 001154              MOV    $NULL,-(SP)    ;;GET # OF FILLER CHARS. NEEDED
(1)                                     ;;AND THE NULL CHAR.
(1) 013112 105366 000001              7$:  DECB   1(SP)       ;;DOES A NULL NEED TO BE TYPED?
(1) 013116 002770                    BLT    6$              ;;BR IF NO--GO POP THE NULL OFF OF STACK
(1) 013120 004737 013156              JSR    PC,$TYPEC   ;;GO TYPE A NULL
(1) 013124 105337 013222              DECB   $CHARCNT      ;;DO NOT COUNT AS A COUNT
(1) 013130 000770                    BR     7$             ;;LOOP
(1)
(1)                                     ;HORIZONTAL TAB PROCESSOR
(1)
(1) 013132 112716 000040              8$:  MOVB   #' ,(SP)    ;;REPLACE TAB WITH SPACE
(1) 013136 004737 013156              9$:  JSR    PC,$TYPEC   ;;TYPE A SPACE
(1) 013142 132737 000007 013222      BITB   #7,$CHARCNT    ;;BRANCH IF NOT AT
(1) 013150 001372                    BNE    9$             ;;TAB STOP
(1) 013152 005726                    TST   (SP)+           ;;POP SPACE OFF STACK
(1) 013154 000724                    BR     2$             ;;GET NEXT CHARACTER
(1) 013156 105777 165766              $TYPEC: TSTB   $STPS     ;;WAIT UNTIL PRINTER IS READY
(1) 013162 100375                    BPL   $TYPEC
(1) 013164 116677 000002 165760      MOVB   2(SP),$STPB    ;;LOAD CHAR TO BE TYPED INTO DATA REG.
(1) 013172 122766 000015 000002      CMPB   #CR,2(SP)     ;;IS CHARACTER A CARRIAGE RETURN?
(1) 013200 001003                    BNE    1$             ;;BRANCH IF NO
(1) 013202 105037 013222              CLRB   $CHARCNT     ;;YES--CLEAR CHARACTER COUNT
(1) 013206 000406                    BR     $TYPEX         ;;EXIT
(1) 013210 122766 000012 000002      1$:  CMPB   #LF,2(SP)   ;;IS CHARACTER A LINE FEED?
(1) 013216 001402                    BEQ    $TYPEX         ;;BRANCH IF YES
(1) 013220 105227                    INCB   (PC)+         ;;COUNT THE CHARACTER
(1) 013222 000000              $CHARCNT: .WORD  0   ;;CHARACTER COUNT STORAGE

```

(1) 013224 000207

\$TYPEX: RTS PC

1065

.SBTTL BINARY TO OCTAL (ASCII) AND TYPE

(1)

(1)

;; THIS ROUTINE IS USED TO CHANGE A 16-BIT BINARY NUMBER TO A 6-DIGIT

(1)

;; OCTAL (ASCII) NUMBER AND TYPE IT.

(1)

;; \$TYPOS---ENTER HERE TO SETUP SUPPRESS ZEROS AND NUMBER OF DIGITS TO TYPE

(1)

;; *CALL:

(1)

;; * MOV NUM, -(SP) ;; NUMBER TO BE TYPED

(1)

;; * TYPOS ;; CALL FOR TYPEOUT

(1)

;; * .BYTE N ;; N=1 TO 6 FOR NUMBER OF DIGITS TO TYPE

(1)

;; * .BYTE M ;; M=1 OR 0

(1)

;; * ;; 1=TYPE LEADING ZEROS

(1)

;; * ;; 0=SUPPRESS LEADING ZEROS

(1)

;; * \$STYPON---ENTER HERE TO TYPE OUT WITH THE SAME PARAMETERS AS THE LAST

(1)

;; * \$TYPOS OR \$TYPOC

(1)

;; *CALL:

(1)

;; * MOV NUM, -(SP) ;; NUMBER TO BE TYPED

(1)

;; * TYPON ;; CALL FOR TYPEOUT

(1)

;; * \$STYPOC---ENTER HERE FOR TYPEOUT OF A 16 BIT NUMBER

(1)

;; *CALL:

(1)

;; * MOV NUM, -(SP) ;; NUMBER TO BE TYPED

(1)

;; * TYPOC ;; CALL FOR TYPEOUT

(1)

013226 017646 000000

\$TYPOS: MOV @ (SP), -(SP) ;; PICKUP THE MODE

(1)

013232 116637 000001 013451

MOV 1 (SP), \$OFILL ;; LOAD ZERO FILL SWITCH

(1)

013240 112637 013453

MOV (SP)+, \$OMODE+1 ;; NUMBER OF DIGITS TO TYPE

(1)

013244 062716 000002

ADD #2, (SP) ;; ADJUST RETURN ADDRESS

(1)

013250 000406

BR \$TYPON

(1)

013252 112737 000001 013451

\$TYPOC: MOV #1, \$OFILL ;; SET THE ZERO FILL SWITCH

(1)

013260 112737 000006 013453

MOV #6, \$OMODE+1 ;; SET FOR SIX(6) DIGITS

(1)

013266 112737 000005 013450

\$TYPON: MOV #5, \$OCNT ;; SET THE ITERATION COUNT

(1)

013274 010346

MOV R3, -(SP) ;; SAVE R3

(1)

013276 010446

MOV R4, -(SP) ;; SAVE R4

(1)

013300 010546

MOV R5, -(SP) ;; SAVE R5

(1)

013302 113704 013453

MOV \$OMODE+1, R4 ;; GET THE NUMBER OF DIGITS TO TYPE

(1)

013306 005404

NEG R4

(1)

013310 062704 000006

ADD #6, R4 ;; SUBTRACT IT FOR MAX. ALLOWED

(1)

013314 110437 013452

MOV R4, \$OMODE ;; SAVE IT FOR USE

(1)

013320 113704 013451

MOV \$OFILL, R4 ;; GET THE ZERO FILL SWITCH

(1)

013324 016605 000012

MOV 12 (SP), R5 ;; PICKUP THE INPUT NUMBER

(1)

013330 005003

CLR R3 ;; CLEAR THE OUTPUT WORD

(1)

013332 006105

1\$: ROL R5 ;; ROTATE MSB INTO "C"

(1)

013334 000404

BR 3\$;; GO DO MSB

(1)

013336 006105

2\$: ROL R5 ;; FORM THIS DIGIT

(1)

013340 006105

ROL R5

(1)

013342 006105

ROL R5

(1)

013344 010503

MOV R5, R3

(1)

013346 006103

3\$: ROL R3 ;; GET LSB OF THIS DIGIT

(1)

013350 105337 013452

DECB \$OMODE ;; TYPE THIS DIGIT?

(1)

013354 100016

BPL 7\$;; BR IF NO

```

(1) 013335 048703 177770 BIC #177770,R3 :: GET RID OF JUNK
(1) 013336 001002 BNE #0,R4 :: TEST FOR 0
(1) 013337 005704 TST #0,R4 :: SUPPRESS THIS 0?
(1) 013338 001403 BEQ #0,R4 :: BR IF YES
(1) 013339 005204 4$: INC #0,R4 :: DON'T SUPPRESS ANYMORE 0'S
(1) 013340 000060 BIS #0,R3 :: MAKE THIS DIGIT ASCII
(1) 013341 000040 5$: BIS #0,R3 :: MAKE ASCII IF NOT ALREADY
(1) 013342 110337 MOVB #0,R3 :: SAVE FOR TYPING
(1) 013343 104400 TYPE #0,R3 :: GO TYPE THIS DIGIT
(1) 013344 105237 7$: DECB #0,CNT :: COUNT BY 1
(1) 013345 002347 BGT #0,R4 :: BR IF MORE TO DO
(1) 013346 003402 BLT #0,R4 :: BR IF DONE
(1) 013347 003204 TNO #0,R4 :: INCLUDE '0' DIGIT ISN'T 0 BLANK
(1) 013348 000000 BR #0,R4 :: GO DO THE LAST DIGIT
(1) 013349 012605 6$: MOV (SP)+,R5 :: RESTORE R5
(1) 013350 012604 MOV (SP)+,R4 :: RESTORE R4
(1) 013351 012603 MOV (SP)+,R3 :: RESTORE R3
(1) 013352 012666 000002 000004 MOV 2(SP),4(SP) :: SET THE STACK FOR RETURNING
(1) 013353 012616 MOV (SP)+,(SP)
(1) 013354 000002 RTI :: RETURN
(1) 013355 000 .BYP #0 :: STORAGE FOR ASCII DIGIT
(1) 013356 000 .BYP #0 :: TERMINATOR FOR TYPE ROUTINE
(1) 013357 000 $OCNT: .BYP #0 :: OCTAL DIGIT COUNTER
(1) 013358 000 $OFILL: .BYP #0 :: ZERO FILL SWITCH
(1) 013359 000 $OMODE: .WORD #0 :: NUMBER OF DIGITS TO TYPE
(1) 013360 000000 .SBTTL CONVERT BINARY TO DECIMAL AND TYPE ROUTINE

*****
*THIS ROUTINE IS USED TO CHANGE A 16-BIT BINARY NUMBER TO A 5-DIGIT
*SIGNED DECIMAL (ASCII) NUMBER AND TYPE IT. DEPENDING ON WHETHER THE
*NUMBER IS POSITIVE OR NEGATIVE A SPACE OR A MINUS SIGN WILL BE TYPED
*BEFORE THE FIRST DIGIT OF THE NUMBER. LEADING ZEROS WILL ALWAYS BE
*REPLACED WITH SPACES.
*CALL:
* MOV NUM,-(SP) :: PUT THE BINARY NUMBER ON THE STACK
* TYPDS :: GO TO THE ROUTINE

$TYPDS:
MOV R0,-(SP) :: PUSH R0 ON STACK
MOV R1,-(SP) :: PUSH R1 ON STACK
MOV R2,-(SP) :: PUSH R2 ON STACK
MOV R3,-(SP) :: PUSH R3 ON STACK
MOV R4,-(SP) :: PUSH R4 ON STACK
MOV R5,-(SP) :: PUSH R5 ON STACK
(1) 013361 012745 020200 MOV #20200,-(SP) :: SET BLANK SWITCH AND SIGN
(1) 013362 016605 000020 MOV 20(SP),R5 :: GET THE INPUT NUMBER
(1) 013363 100004 BPL #0,R5 :: BR IF INPUT IS POS.
(1) 013364 005405 NEG R5 :: MAKE THE BINARY NUMBER POS.
(1) 013365 112765 000055 000001 MOVB #-1,(SP) :: MAKE THE ASCII NUMBER NEG.
(1) 013366 009000 1$: CLR R0 :: ZERO THE CONSTANTS INDEX
(1) 013367 012703 013670 MOV #0,R3 :: SETUP THE OUTPUT POINTER
(1) 013368 112723 000040 MOVB #',(R3)+ :: SET THE FIRST CHARACTER TO A BLANK
(1) 013369 009002 2$: CLR R2 :: CLEAR THE BCD NUMBER
(1) 013370 016001 013660 MOV $DTBL(R0),R1 :: GET THE CONSTANT
(1) 013371 160105 3$: SUB R1,R5 :: FORM THIS BCD DIGIT

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(1) 013532 002402 BLT 4$ ::BR IF DONE
(1) 013534 005202 INC R2 ::INCREASE THE BCD DIGIT BY 1
(1) 013536 000774 BR 3$
(1) 013540 060105 4$: ADD R1,R5 ::ADD BACK THE CONSTANT
(1) 013542 005702 TST R2 ::CHECK IF BCD DIGIT=0
(1) 013544 001002 BNE 5$ ::FALL THROUGH IF 0
(1) 013546 105716 TSTB (SP) ::STILL DOING LEADING 0'S?
(1) 013550 100407 BMI 7$ ::BR IF YES
(1) 013552 106316 5$: ASLB (SP) ::MSD?
(1) 013554 103002 BCC 6$ ::BR IF NO
(1) 013556 000001 177777 MOVB 1(SP),-1(R3) ::YES--SET THE SIGN
(1) 013560 000060 6$: BIS #'0,R2 ::MAKE THE BCD DIGIT ASCII
(1) 013570 052702 000040 7$: BIS #' ',R2 ::MAKE IT A SPACE IF NOT ALREADY A DIGIT
(1) 013574 110222 MOVB R2,(R3)+ ::PUT THIS CHARACTER IN THE OUTPUT BUFFER
(1) 013576 005720 TST (R0)+ ::JUST INCREMENTING
(1) 013600 020027 000010 CMP R0,#10 ::CHECK THE TABLE INDEX
(1) 013604 002746 BLT 8$ ::GO DO THE NEXT DIGIT
(1) 013606 003002 BGT 9$ ::GO TO EXIT
(1) 013610 010502 MOV R5,R2 ::GET THE LSD
(1) 013612 000764 BR 6$ ::GO CHANGE TO ASCII
(1) 013614 105726 8$: TSTB (SP)+ ::WAS THE LSD THE FIRST NON-ZERO?
(1) 013616 100003 BPL 9$ ::BR IF NO
(1) 013620 116663 177777 177776 9$: MOVB -1(SP),-2(R3) ::YES--SET THE SIGN FOR TYPING
(1) 013622 105013 CLRB (R3) ::SET THE TERMINATOR
(3) 013630 012605 MOV (SP)+,R5 ::POP STACK INTO R5
(3) 013632 012603 MOV (SP)+,R3 ::POP STACK INTO R3
(3) 013634 012601 MOV (SP)+,R2 ::POP STACK INTO R2
(3) 013636 012600 MOV (SP)+,R1 ::POP STACK INTO R1
(1) 013640 012600 MOV (SP)+,R0 ::POP STACK INTO R0
(1) 013642 104400 013670 TYPE $DBLK ::NOW TYPE THE NUMBER
(1) 013644 016666 000002 000004 MOV 2(SP),4(SP) ::ADJUST THE STACK
(1) 013646 012616 MOV (SP)+,(SP)
(1) 013648 000002 RTI ::RETURN TO USER
(1) 013650 023420 SDBLK: 10000.
(1) 013652 001750 1000.
(1) 013654 000144 100.
(1) 013656 000012 10.
(1) 013670 000004 SDBLK: .BLKW 4
.SBTTL APT COMMUNICATIONS ROUTINE

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(1)
(2)
(1) 013700 112737 000001 014144 SATY1: MOVB #1,$FFLG ::TO REPORT FATAL ERROR
(1) 013706 112737 000001 014142 SATY3: MOVB #1,$MFLG ::TO TYPE A MESSAGE
(1) 013714 000403 BR SATYC
(1) 013716 112737 000001 014144 SATY4: MOVB #1,$FFLG ::TO ONLY REPORT FATAL ERROR
(3) 013724 SATYC:
(3) 013724 010046 MOV R0,-(SP) ::PUSH R0 ON STACK
(3) 013726 010146 MOV R1,-(SP) ::PUSH R1 ON STACK
(1) 013730 105737 014142 TSTB $MFLG ::SHOULD TYPE A MESSAGE?
(1) 013734 001450 BEO 5$ ::IF NOT: BR
(1) 013736 122737 000001 001212 CMPB #APTENV,$ENV ::OPERATING UNDER APT?
(1) 013744 001031 BNE 3$ ::IF NOT: BR
(1) 013746 132737 000100 001213 BITB #APTPOOL,$ENVM ::SHOULD SPOOL MESSAGES?
(1) 013754 001425 BEO 3$ ::IF NOT: BR

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(1) 013756 017600 000004      MOV      24(SP),R0      ;;GET MESSAGE ADDR.
(1) 013762 062766 000002 000004      ADD      #2,4(SP)      ;;BUMP RETURN ADDR.
(1) 013770 005737 001172      1$:    TST      $MSGTYPE     ;;SEE IF DONE W/ LAST XMISSION?
(1) 013774 001375          BNE      1$           ;;IF NOT: WAIT
(1) 013776 010037 001206      MOV      R0,$MSGAD     ;;PUT ADDR IN MAILBOX
(1) 014002 105720          2$:    TSTB     (R0)+     ;;FIND END OF MESSAGE
(1) 014004 001376          BNE      2$           ;;
(1) 014006 163700 001206      SUB      $MSGAD,R0     ;;SUB START OF MESSAGE
(1) 014012 006200          ASR      R0           ;;GET MESSAGE LNTH IN WORDS
(1) 014014 010037 001210      MOV      R0,$MSGGLT    ;;PUT LENGTH IN MAILBOX
(1) 014020 012737 000004 001172      MOV      #4,$MSGTYPE  ;;TELL APT TO TAKE MSG.
(1) 014026 000413          BR       5$           ;;
(1) 014030 017637 000004 014054 3$:    MOV      24(SP),4$     ;;PUT MSG ADDR IN JSR LINKAGE
(1) 014036 062766 000002 000004      ADD      #2,4(SP)     ;;BUMP RETURN ADDRESS
(3) 014044 013746 177776          MOV      177776,-(SP) ;;PUSH 177776 ON STACK
(1) 014050 004737 012744          JSR      PC,$TYPE     ;;CALL TYPE MACRO
(1) 014054 000000          4$:    .WORD      0
(1) 014056          5$:
(1) 014056 105737 014144          10$:   TSTB     $FFLG      ;;SHOULD REPORT FATAL ERROR?
(1) 014062 001416          BEQ      12$         ;;IF NOT: BR
(1) 014064 005737 001212          TST      $ENV        ;;RUNNING UNDER APT?
(1) 014070 001413          BEQ      12$         ;;IF NOT: BR
(1) 014072 005737 001172          11$:   TST      $MSGTYPE   ;;FINISHED LAST MESSAGE?
(1) 014076 001375          BNE      11$        ;;IF NOT: WAIT
(1) 014100 017637 000004 001174      MOV      24(SP),$FATAL ;;GET ERROR #
(1) 014106 062766 000002 000004      ADD      #2,4(SP)     ;;BUMP RETURN ADDR.
(1) 014114 005237 001172          INC      $MSGTYPE    ;;TELL APT TO TAKE ERROR
(1) 014120 105037 014144          12$:   CLRB     $FFLG      ;;CLEAR FATAL FLAG
(1) 014124 105037 014143          CLRB     $LFLG      ;;CLEAR LOG FLAG
(1) 014130 105037 014142          CLRB     $MFLG      ;;CLEAR MESSAGE FLAG
(3) 014134 012601          MOV      (SP)+,R1     ;;POP STACK INTO R1
(3) 014136 012600          MOV      (SP)+,R0     ;;POP STACK INTO R0
(1) 014140 000207          RTS      PC          ;;RETURN
(1) 014144 000          $MFLG: .BYTE      0   ;;MESSG. FLAG
(1) 014144 000          $LFLG: .BYTE      0   ;;LOG FLAG
(1) 014144 000          $FFLG: .BYTE      0   ;;FATAL FLAG
(1)          .EVEN
(1)          APTSIZE=200
(1)          APTENV=001
(1)          APTSPOOL=100
(1)          APTCSUP=040

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.SBTTL ERROR HANDLER ROUTINE
(1)
(2)
(1) ;;*****
(1) ;;*THIS ROUTINE WILL INCREMENT THE ERROR FLAG AND THE ERROR COUNT.
(1) ;;*SAVE THE ERROR ITEM NUMBER AND THE ADDRESS OF THE ERROR CALL
(1) ;;*AND GO TO $ERRTYP ON ERROR
(1) ;;*THE SWITCH OPTIONS PROVIDED BY THIS ROUTINE ARE:
(1) ;;*SW15=1 HALT ON ERROR
(1) ;;*SW13=1 INHIBIT ERROR TYPEOUTS
(1) ;;*SW10=1 BELL ON ERROR
(1) ;;*SW09=1 LOOP ON ERROR
(1) ;;*CALL
(1) ;;* ERROR N ;;ERROR=EMT AND N=ERROR ITEM NUMBER

```



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(1)
(1) 014146 $ERROR:
(1) 014146 104406 CKSWR ;;TEST FOR CHANGE IN SOFT-SWR
(2) 014150 104406 CKSWR
(1) 014152 105237 001103 7$: INCB $ERFLG ;;SET THE ERROR FLAG
(1) 014156 001775 BEQ 7$ ;;DON'T LET THE FLAG GO TO ZERO
(1) 014160 013777 001102 164754 MOV $TSTNM, @DISPLAY ;;DISPLAY TEST NUMBER AND ERROR FLAG
(1) 014166 032777 002000 164744 BIT #BIT10, @SWR ;;BELL ON ERROR?
(1) 014174 001402 BEQ 1$ ;;NO - SKIP
(1) 014176 104400 001162 TYPE $BELL ;;RING BELL
(1) 014202 005237 001112 1$: INC $ERTTL ;;COUNT THE NUMBER OF ERRORS
(1) 014206 011637 001116 MOV (SP), $ERRPC ;;GET ADDRESS OF ERROR INSTRUCTION
(1) 014212 162737 000002 001116 SUB #2, $ERRPC
(1) 014220 117737 164672 001114 MOV $ERRPC, $ITEMB ;;STRIP AND SAVE THE ERROR ITEM CODE
(1) 014226 032777 020000 164704 BIT #BIT13, @SWR ;;SKIP TYPEOUT IF SET
(1) 014234 001004 BNE 20$ ;;SKIP TYPEOUTS
(1) 014236 004737 014336 JSR PC, $ERRTYP ;;GO TO USER ERROR ROUTINE
(1) 014242 104400 001167 TYPE , $CRLF
(1) 014246 122737 000001 001212 20$: CMPB #APTENV, $ENV ;;RUNNING IN APT MODE
(1) 014254 001007 BNE 2$ ;;NO SKIP APT ERROR REPORT
(1) 014256 113737 001114 014270 MOV $ITEMB, 21$ ;;SET ITEM NUMBER AS ERROR NUMBER
(1) 014264 004737 013716 JSR PC, $ATY4 ;;REPORT FATAL ERROR TO APT
(1) 014270 000 21$: .BYTE 0
(1) 014271 000 .BYTE 0
(1) 014272 000777 22$: BR 22$ ;;APT ERROR LOOP
(1) 014274 005777 164640 2$: TST @SWR ;;HALT ON ERROR
(1) 014300 100002 BPL 3$ ;;SKIP IF CONTINUE
(1) 014302 000000 HALT ;;HALT ON ERROR!
(1) 014304 104406 CKSWR ;;TEST FOR CHANGE IN SOFT-SWR
(1) 014306 032777 001000 164624 3$: BIT #BIT09, @SWR ;;LOOP ON ERROR SWITCH SET?
(1) 014314 001402 BEQ 4$ ;;BR IF NO
(1) 014316 013716 001110 MOV $LPERR, (SP) ;;FUDGE RETURN FOR LOOPING
(1) 014322 005737 001160 4$: TST $ESCAPE ;;CHECK FOR AN ESCAPE ADDRESS
(1) 014326 001402 BEQ 5$ ;;BR IF NONE
(1) 014330 013716 001160 MOV $ESCAPE, (SP) ;;FUDGE RETURN ADDRESS FOR ESCAPE
(1) 014334 5$: RTI ;;RETURN
(1) 014334 000002 .SBTTL ERROR MESSAGE TYPEOUT ROUTINE
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(1)
(2)
(1)
(1)
(1)
(1)
(1)
(1)
(1)
(1) 014336 $ERRTYP:
(1) 014336 104400 001167 TYPE $CRLF ;; "CARRIAGE RETURN" & "LINE FEED"
(1) 014342 010046 MOV RO, -(SP) ;;SAVE RO
(1) 014344 005000 CLR RO ;;PICKUP THE ITEM INDEX
(1) 014346 153700 001114 BISB @#$ITEMB, RO
(1) 014352 001004 BNE 1$ ;;IF ITEM NUMBER IS ZERO, JUST
(1) TYPE THE PC OF THE ERROR
(2) 014354 013746 001116 MOV $ERRPC, -(SP) ;;SAVE $ERRPC FOR TYPEOUT
(2) ERROR ADDRESS

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(2) 014360 104401          TYP0C           ;;GO TYPE--OCTAL ASCII(ALL DIGITS)
(1) 014362 000426          BR           6$           ;;GET OUT
(1) 014364 005300          1$: DEC        RO           ;;ADJUST THE INDEX SO THAT IT WILL
(1) 014366 006300          ASL        RO           ;;      WORK FOR THE ERROR TABLE
(1) 014370 006300          ASL        RO
(1) 014372 006300          ASL        RO
(1) 014374 062700 001254    ADD        #ERRTB,RO      ;;FORM TABLE POINTER
(1) 014400 012037 014410    MOV        (RO)+,2$      ;;PICKUP "ERROR MESSAGE" POINTER
(1) 014404 001404          BEQ        3$           ;;SKIP TIMEOUT IF NO POINTER
(1) 014406 104400          TYPE       ;;TYPE THE "ERROR MESSAGE"
(1) 014410 000000          2$: .WORD     0           ;;"ERROR MESSAGE" POINTER GOES HERE
(1) 014412 104400 001167    TYPE       ,SCRLF        ;;"CARRIAGE RETURN" & "LINE FEED"
(1) 014416 012037 014426    3$: MOV        (RO)+,4$      ;;PICKUP "DATA HEADER" POINTER
(1) 014422 001404          BEQ        5$           ;;SKIP TIMEOUT IF 0
(1) 014424 104400          TYPE       ;;TYPE THE "DATA HEADER"
(1) 014426 000000          4$: .WORD     0           ;;"DATA HEADER" POINTER GOES HERE
(1) 014430 104400 001167    TYPE       ,SCRLF        ;;"CARRIAGE RETURN" & "LINE FEED"
(1) 014434 011000          5$: MOV        (RO),RO      ;;PICKUP "DATA TABLE" POINTER
(1) 014436 001004          BNE        7$           ;;GO TYPE THE DATA
(1) 014440 012600          6$: MOV        (SP)+,RO      ;;RESTORE RO
(1) 014442 104400 001167    TYPE       ,SCRLF        ;;"CARRIAGE RETURN" & "LINE FEED"
(1) 014446 000207          RTS        PC           ;;RETURN
(2) 014450          7$:
(2) 014450 013046          MOV        2(RO)+,-(SP)  ;;SAVE 2(RO)+ FOR TIMEOUT
(2) 014452 104401          TYP0C           ;;GO TYPE--OCTAL ASCII(ALL DIGITS)
(1) 014454 005710          TST        (RO)         ;;IS THERE ANOTHER NUMBER?
(1) 014456 001770          BEQ        6$           ;;BR IF NO
(1) 014460 104400 014466    TYPE       ,9$           ;;TYPE TWO(2) SPACES
(1) 014464 000771          BR         7$           ;;LOOP
(1) 014466 020040 000          8$: .ASCIZ    / /         ;;TWO(2) SPACES
(1) 014472          .EVEN
1070 .SBTTL  SCOPE HANDLER ROUTINE

```

```

(1) *****
(1) *THIS ROUTINE CONTROLS THE LOOPING OF SUBTESTS. IT WILL INCREMENT
(1) *AND LOAD THE TEST NUMBER($STNM) INTO THE DISPLAY REG.(DISPLAY<7:0>)
(1) *AND LOAD THE ERROR FLAG ($ERFLG) INTO DISPLAY<15:08>
(1) *THE SWITCH OPTIONS PROVIDED BY THIS ROUTINE ARE:
(1) *SW14=1      LOOP ON TEST
(1) *SW09=1      LOOP ON ERROR
(1) *SW08=1      LOOP ON TEST IN SWR<7:0>
(1) *CALL
(1) *          SCOPE          ;;SCOPE=IOT
(1) $SCOPE:
(1) 014472          CKSWR          ;;TEST FOR CHANGE IN SOFT-SWR
(1) 014474 032777 040000 164436 1$: BIT        #BIT14,2SWR   ;;LOOP ON PRESENT TEST?
(1) 014502 001062          BNE        $OVER        ;;YES IF SW14=1
(1) *****START OF CODE FOR THE XOR TESTER*****
(1) 014504 000416          $XTSTR: BR        6$      ;;IF RUNNING ON THE "XOR" TESTER CHANGE
(1) 014506 013746 000004          MOV        2#ERRVEC,-(SP) ;;THIS INSTRUCTION TO A "NOP" (NOP=240)
(1) 014512 012737 014532 000004          MOV        #5$,2#ERRVEC  ;;SAVE THE CONTENTS OF THE ERROR VECTOR
(1) 014520 005737 177060          TST        2#177060      ;;SET FOR TIMEOUT
(1)                          ;;TIME OUT ON XOR?

```

```

(1) 014524 012637 000004      MOV      (SP)+, @#ERRVEC      ;; RESTORE THE ERROR VECTOR
(1) 014530 000431              BR      $SVLAD              ;; GO TO THE NEXT TEST
(1) 014532 022626      5$:     CMP      (SP)+, (SP)+      ;; CLEAR THE STACK AFTER A TIME OUT
(1) 014534 012637 000004      MOV      (SP)+, @#ERRVEC      ;; RESTORE THE ERROR VECTOR
(1) 014540 000417              BR      7$                  ;; LOOP ON THE PRESENT TEST
(1) 014542              6$:     ;; *****END OF CODE FOR THE XOR TESTER*****
(1) 014542 032777 000400 164370  BIT      #BIT08, @SWR        ;; LOOP ON SPEC. TEST?
(1) 014550 001404              BEQ      2$                  ;; BR IF NO
(1) 014552 127737 164362 001102  CMPB    @SWR, $STNM         ;; ON THE RIGHT TEST? SWR<7:0>
(1) 014560 001433              BEQ      $OVER              ;; BR IF YES
(1) 014562 105737 001103      2$:     TSTB    $ERFLG            ;; HAS AN ERROR OCCURRED?
(1) 014566 001412              BEQ      $SVLAD            ;; BR IF NO
(1) 014570 032777 001000 164342  BIT      #BIT09, @SWR        ;; LOOP ON ERROR?
(1) 014576 001404              BEQ      4$                  ;; BR IF NO
(1) 014600 013737 001110 001106  7$:     MOV      $LPERR, $LPADR      ;; SET LOOP ADDRESS TO LAST SCOPE
(1) 014606 000420              BR      $OVER
(1) 014610 105037 001103      4$:     CLRB    $ERFLG            ;; ZERO THE ERROR FLAG
(1) 014614 105237 001102      $SVLAD: INCB    $STNM              ;; COUNT TEST NUMBERS
(1) 014620 113737 001102 001176  MOVB    $STNM, $STNM        ;; SET TEST NUMBER IN APT MAILBOX
(1) 014626 011637 001106      MOV      (SP), $LPADR        ;; SAVE SCOPE LOOP ADDRESS
(1) 014632 011637 001110      MOV      (SP), $LPERR        ;; SAVE ERROR LOOP ADDRESS
(1) 014636 005037 001160      CLR      $ESCAPE            ;; CLEAR THE ESCAPE FROM ERROR ADDRESS
(1) 014642 112737 000001 001115  MOVB    #1, $ERMAX          ;; ONLY ALLOW ONE(1) ERROR ON NEXT TEST
(1) 014650 013777 001102 164264  $OVER:  MOV      $STNM, @DISPLAY  ;; DISPLAY TEST NUMBER
(1) 014656 013716 001106      MOV      $LPADR, (SP)        ;; FUDGE RETURN ADDRESS
(1) 014662 000002              RTI                          ;; FIXES PS
1071 .SBTTL POWER DOWN AND UP ROUTINES

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```

(1)
(2)
(1)
(1) 014664 012737 015024 000024  $PWRDN: MOV      # $ILLUP, @#PWRVEC ;; SET FOR FAST UP
(1) 014672 012737 000340 000026  MOV      #340, @#PWRVEC+2 ;; PRIO:7
(3) 014700 010046      MOV      R0, -(SP)          ;; PUSH R0 ON STACK
(3) 014702 010146      MOV      R1, -(SP)          ;; PUSH R1 ON STACK
(3) 014704 010246      MOV      R2, -(SP)          ;; PUSH R2 ON STACK
(3) 014706 010346      MOV      R3, -(SP)          ;; PUSH R3 ON STACK
(3) 014710 010446      MOV      R4, -(SP)          ;; PUSH R4 ON STACK
(3) 014712 010546      MOV      R5, -(SP)          ;; PUSH R5 ON STACK
(3) 014714 017746 164220  MOV      @SWR, -(SP)        ;; PUSH @SWR ON STACK
(1) 014720 010637 015030      MOV      SP, $SAVR6        ;; SAVE SP
(1) 014724 012737 014736 000024  MOV      # $PWRUP, @#PWRVEC ;; SET UP VECTOR
(1) 014732 000000      HALT
(1) 014734 000776      BR      -2                  ;; HANG UP

```

```

(1)
(2)
(1)
(1) 014736 012737 015024 000024  $PWRUP: MOV      # $ILLUP, @#PWRVEC ;; SET FOR FAST DOWN
(1) 014744 013706 015030      MOV      $SAVR6, SP        ;; GET SP
(1) 014750 005037 015030      CLR      $SAVR6            ;; WAIT LOOP FOR THE TTY
(1) 014754 005237 015030      1$:     INC      $SAVR6            ;; WAIT FOR THE INC
(1) 014760 001375      BNE     1$                  ;; OF WORD
(3) 014762 012677 164152  MOV      (SP)+, @SWR        ;; POP STACK INTO @SWR
(3) 014766 012605      MOV      (SP)+, R5          ;; POP STACK INTO R5
(3) 014770 012604      MOV      (SP)+, R4          ;; POP STACK INTO R4

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(3) 014772 012503      MOV      (SP)+,R3      ;; POP STACK INTO R3
(3) 014774 012602      MOV      (SP)+,R2      ;; POP STACK INTO R2
(3) 014776 012601      MOV      (SP)+,R1      ;; POP STACK INTO R1
(3) 015000 012600      MOV      (SP)+,R0      ;; POP STACK INTO R0
(1) 015002 012737 014664 000024  MOV      #PWRDN,2#PWRVEC ;; SET UP THE POWER DOWN VECTOR
(1) 015010 012737 000340 000026  MOV      #340,2#PWRVEC+2 ;; PRI0:7
(1) 015016 104400      TYPE      ;; REPORT THE POWER FAILURE
(1) 015020 015032      $PWRMG: .WORD $POWER ;; POWER FAIL MESSAGE POINTER
(1) 015022 000002      RTI
(1) 015024 000000      $ILLUP: HALT          ;; THE POWER UP SEQUENCE WAS STARTED
(1) 015026 000776      BR      .-2          ;; BEFORE THE POWER DOWN WAS COMPLETE
(1) 015030 000000      $$SAVR6: 0
(1) 015032 005015 047520 042527  $POWER: .ASCIZ <15><12>"POWER" ;; PUT THE SP HERE
(1) 015040 000122

```

```

(1)
1072 .SBTTL .EVEN TRAP DECODER

```

```

(1)
(2)
(1) ;;*****
(1) ;;*THIS ROUTINE WILL PICKUP THE LOWER BYTE OF THE "TRAP" INSTRUCTION
(1) ;;*AND USE IT TO INDEX THROUGH THE TRAP TABLE FOR THE STARTING ADDRESS
(1) ;;*OF THE DESIRED ROUTINE. THEN USING THE ADDRESS OBTAINED IT WILL
(1) ;;*GO TO THAT ROUTINE.

```

```

(1) 015042 010046      $TRAP: MOV      RO,-(SP)      ;; SAVE RO
(1) 015044 016600 000002  MOV      2(SP),RO      ;; GET TRAP ADDRESS
(1) 015050 005740      TST      -(RO)        ;; BACKUP BY 2
(1) 015052 111000      MOV      (RO),RO      ;; GET RIGHT BYTE OF TRAP
(1) 015054 006300      ASL      RO           ;; POSITION FOR INDEXING
(1) 015056 016000 015064  MOV      $TRPAD(RO),RO ;; INDEX TO TABLE
(1) 015062 000200      RTS      RO           ;; GO TO ROUTINE

```

```

(3) .SBTTL TRAP TABLE
(3)
(3) ;;*THIS TABLE CONTAINS THE STARTING ADDRESSES OF THE ROUTINES CALLED
(3) ;;*BY THE "TRAP" INSTRUCTION.

```

```

(3) ; ROUTINE
(3) ; -----
(3) $TRPAD:
(3) $TYPE ;;CALL=TYPE TRAP+0(104400) TTY TYPEOUT ROUTINE
(3) $TYPOC ;;CALL=TYPOC TRAP+1(104401) TYPE OCTAL NUMBER (WITH LEADING ZEROS)
(3) $TYPOS ;;CALL=TYPOS TRAP+2(104402) TYPE OCTAL NUMBER (NO LEADING ZEROS)
(3) $TYPON ;;CALL=TYPON TRAP+3(104403) TYPE OCTAL NUMBER (AS PER LAST CALL)
(3) $TYPDS ;;CALL=TYPDS TRAP+4(104404) TYPE DECIMAL NUMBER (WITH SIGN)
(1)
(3) 015076 012240      $GTSWR ;;CALL=GTSWR TRAP+5(104405) GET SOFT-SWR SETTING
(1)
(3) 015100 012170      $CKSWR ;;CALL=CKSWR TRAP+6(104406) TEST FOR CHANGE IN SOFT-SWR
(3) 015102 012452      $RDCHR ;;CALL=RDCHR TRAP+7(104407) TTY TYPEIN CHARACTER ROUTINE
(3) 015104 012572      $RDLIN ;;CALL=RDLIN TRAP+10(104410) TTY TYPEIN STRING ROUTINE

```

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1073
1074 015106 000000      BUFFER: 0
1075 000001      .END

```


AUSWR =	000000	35												
AVECT1 =	100200	14#	35	190										
AVECT2 =	000000	35												
BGMTA	006024	578	580	582	584	586	588	590	592	604	606	608	610	612
		614	616	618	620	629	631	643	645	647	649	651	653	655
		657	659	724	905#									
BGMTB	006040	907#	913											
BGSAVE	006076	881*	896*	905*	912*	917#								
BIT0	= 000001	11#	287	289	294	297	883	898	906	914	922	940		
BIT00	= 000001	11#												
BIT01	= 000002	11#												
BIT02	= 000004	11#												
BIT03	= 000010	11#												
BIT04	= 000020	11#												
BIT05	= 000040	11#												
BIT06	= 000100	11#												
BIT07	= 000200	11#												
BIT08	= 000400	11#	1070											
BIT09	= 001000	11#	1068	1070										
BIT1	= 000002	11#	936											
BIT10	= 002000	11#	1068											
BIT11	= 004000	11#												
BIT12	= 010000	11#	853	938										
BIT13	= 020000	11#	1068											
BIT14	= 040000	11#	1070											
BIT15	= 100000	11#												
BIT2	= 000004	11#												
BIT3	= 000010	11#												
BIT4	= 000020	11#												
BIT5	= 000040	11#												
BIT6	= 000100	11#	273	275	281	354	359	374	379	381	394	399	401	
BIT7	= 000200	11#												
BIT8	= 000400	11#												
BIT9	= 001000	11#												
BPTVEC	= 000014	11#												
BRLEV1	001624	206#	241*	242*	355									
BRLEV2	001626	207#	243*	375										
BRLEV3	001630	208#	244*	245*	395									
BUFFER	015106	460	671	693	811	823	838	863	882	921	944	1074#		
CDBW	003710	530#												
CKSWR	= 104406	852	937	1068	1070	1072#								
CR	= 000015	11#	1064											
CRCNT	006300	455*	955*	961*	965#									
CRLF	= 000200	11#	1064											
CRLFA	006240	456	956#	962										
CRLFB	006302	956	958	960	967#	970								
CRLFC	006320	968	972#											
CRLFX	006232	411	437	483	504	524	569	594	661	713	955#	997		
DDISP	= 177570	11#	35	225										
DELAY1	006322	318	725	974#										
DELNUM	001574	193#	356	376	396									
DF1	012166	43	49	55	61	67	73	79	85	91	97	103	109	115
		121	127	133	139	145	151	157	163	169	175	181	187	1061#
DH1	012121	41	47	53	59	65	71	77	83	89	95	101	107	113

LVVCT1	001610	200#	237*	238*	330*	353*	373*	393*	409	409*										
MANTST	005262	22	28	730#	806															
MSG0	006420	228	1002#																	
MSG1	007237	738	1016#																	
MSG2	006522	739	760	777	795	1004#														
MSG3	006651	752	769	787	1007#															
MSG4	006724	751	1008#																	
MSG5	006766	768	1009#																	
MSG6	007034	786	1011#																	
MSG7	007145	803	1014#																	
M910	007741	626	1025#																	
M911	010030	641	1026#																	
M912	010106	665	1028#																	
M913	010145	721	1029#																	
M93	007302	418	1017#																	
M94	007343	444	1018#																	
M95	007422	490	1020#																	
M96	007476	510	1021#																	
M97	007541	532	1022#																	
M98	007603	576	1023#																	
M99	007662	602	1024#																	
NPCLB	003450	462#	473																	
NPCLC	003452	463#	465	467	469	471														
PC	=%000007	11#	318*	411*	437*	456*	483*	504*	524*	569*	578*	580*	582*	584*						
		586*	588*	590*	592*	594*	604*	606*	608*	610*	612*	614*	616*	618*						
		620*	629*	631*	643*	645*	647*	649*	651*	653*	655*	657*	659*	661*						
		679*	706*	713*	724*	725*	728*	915*	941*	956*	958*	960*	963*	972*						
		980*	997*	1063*	1064*	1067*	1068*	1069*												
PIRQ	= 177772	11#																		
PIRQVE	= 000240	11#																		
PNPC	= 003370	442#																		
PRO	= 000000	11#																		
PR1	= 000040	11#																		
PR2	= 000100	11#																		
PR3	= 000140	11#																		
PR4	= 000200	11#																		
PR5	= 000240	11#																		
PR6	= 000300	11#																		
PR7	= 000340	11#																		
PS	= 177776	11#																		
PSAVE	001614	202#	339*	340*																
PSW	= 177776	11#	272*	328*	338*	348*	355*	368*	375*	388*	395*									
PWRVEC	= 000024	11#	225*	1071*																
RCAC	003644	513#	522																	
RCPL	003626	508#																		
RDCHR	= 104407	1063	1072#																	
RDLIN	= 104410	1072#																		
RESVEC	= 000010	11#																		
RET2	003030	352	364#																	
RET3	003132	372	381#																	
RET4	003244	392	401#																	
RSTRT	001666	21	27	224#																
RO	=%000000	11#	222*	224*	226	460*	462*	474*	475*	671*	693*	728*	811*	823*						
		840*	859*	866	882*	923*	944*	987*	993	1064*	1066*	1067*	1069*	1071*						

001134	230	231	232	735	736	1060
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001200						

G06

MAINDEC-11-DZLVA-B MACY11 27(663) 4-JUN-76 15:51 PAGE 33-23
DZLVAB.F11 CROSS REFERENCE TABLE

*** SEQ 0071

..	..	1068
..	..	1069
..	..	1070
..	..	1071
..	..	1072
..	..	1073
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2

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ADD	233	238	245	500	520	737	1063	1064	1065	1066	1067	1069				
PUSL	1063	1069	1072													
PUSL B	1066															
PUSRL B	708	1067														
BOCC	1066															
BO	225	282	298	465	467	469	471	546	673	695	701	728	865	870	926	
BOG	994	1063	1064	1065	1067	1068	1069	1070								
BOIC	728	1063	1065	1066												
BOIS	235	359	379	381	399	401	680	707	728	898	914	940	1063	1065		
BOIS B	272	337	354	374	394	883	906	922	936	1063	1065	1066				
BOIT	1069															
BOIT B	275	281	289	297	853	938	1068	1070								
BOIT B	225	1064	1067													
BOLOS	1063															
BOLT	1063	1064	1065	1066												
BOML	267	303	320	335	747	756	773	791	843	928	968	989	1066			
BOE	225	227	276	290	322	341	358	378	398	435	473	481	502	522	567	
	633	676	684	686	698	704	709	727	815	828	831	849	854	868	873	
	891	897	913	939	951	962	977	979	1063	1064	1065	1066	1067	1068	1069	
BPL	1070	1071														
	260	309	312	332	351	371	391	712	743	764	781	799	845	930	970	
BR	991	1064	1064	1065	1066	1068										
	222	252	252	343	363	380	400	548	934	996	1063	1064	1065	1066	1067	
	1068	1068	1070	1071												
CLR	222	250	251	279	345	409	728	1063	1065	1066	1069	1070	1071			
CLRB	224	1064	1066	1067	1070											
CMP	240	1064	1066	1066	1067	1070										
	255	344	364	382	402	464	466	468	470	472	501	521	683	827		
	925	1066	1066	1070												
CMPB	1063	1064	1067	1068	1070											
DEC	321	340	357	377	397	434	480	545	566	632	667	675	689	697	703	
	711	726	728	814	830	848	857	872	890	896	912	950	961	978	1069	
DECB	1064	1065														
EMT	11															
HALT	20	740	753	761	770	778	788	796	805	1064	1068	1071				
INC	224	463	547	565	710	728	826	976	1063	1065	1066	1067	1068	1071		
INCB	1064	1068	1070													
IOT	11															
JMP	20	21	22	26	27	28	728	806								
JSR	318	411	417	421	425	428	432	437	443	450	453	456	477	483	489	
	494	497	504	509	514	517	524	531	536	542	553	562	569	575	579	
	580	582	584	586	588	590	592	594	601	604	606	608	610	612	614	
	616	618	620	625	629	631	640	642	645	647	649	651	653	655	657	
	659	661	664	673	706	713	720	724	725	728	893	908	910	915	918	
	990	997	1063	1064	1067	1068										
MOV	220	231	232	234	237	241	237	241	243	244	248	249	255	273	277	
	224	205	206	216	228	229	228	229	230	238	239	248	255	273	277	
	255	268	269	272	275	276	275	276	288	289	292	293	299	305	307	
	419	449	455	460	491	492	491	492	511	512	523	524	539	544	547	
	519	582	583	587	591	589	591	602	605	607	609	611	622	623	624	
	619	628	630	642	646	648	646	648	650	652	654	656	668	669	670	
	736	671	688	690	692	694	692	693	694	700	722	723	730	731	732	
	901	902	903	904	905	907	907	921	923	944	945	946	947	948	949	
	953	975	987	1063	1064	1065	1066	1067	1068	1069	1070	1071	1072			

MOV8	10629	239	462	474	475	674	677	678	696	699	702	705	813	825	847
	10667	871	888	889	924	933	948	949	993	995	1063	1064	1065	1066	1067
NEG	10666	1070	1072												
NOP	10674	290	288	296	416	442	488	508	530	574	600	624	639	719	728
	10681	817	822	832	850	851	875	876							
RESET	10686	265	410	728	730	731	804								
ROL	10687														
RTI	10688														
RTS	10689	1064	1064	1065	1066	1068	1070	1071							
	10690	834	855	877	899	915	941	952	963	972	980	998	1064	1067	1069
SEC	10691														
SUB	10692	1066	1067	1068											
TRAP	10693														
TST	10694	259	311	331	672	685	742	755	763	772	780	790	798	844	864
	10695	929	969	990	1063	1064	1065	1066	1067	1068	1069	1070	1072		
TSTB	10696	302	307	319	334	350	370	390	746	842	927	967	988	1063	1064
	10697	1067	1070												
.ASCII	10698	1002	1004	1005	1006	1011	1014								
.ASCIIZ	10699	728	1003	1007	1008	1009	1012	1015	1016	1017	1018	1020	1021	1022	1023
	10700	1024	1025	1026	1028	1029	1030	1031	1032	1033	1034	1036	1037	1038	1039
	10701	1041	1043	1044	1045	1046	1047	1048	1049	1050	1051	1053	1054	1055	1056
.BLKB	10702	1058	1063	1069	1071										
.BLKW	10703														
.BYTE	10704	728	1063	1065	1067	1068									
.DSABL	10705														
.FNABL	10706	4	1063												
.FNDC	10707														
	10708	11	19	20	30	34	35	37	225	247	252	257	260	264	267
.EQUIV	10709	271	276	282	286	290	293	298	301	303	308	312	315	320	326
.EVEN	10710	335	343	347	363	367	380	387	400	407	414	440	486	506	527
.IF	10711	572	597	622	637	663	715	728	743	747	756	764	773	781	791
	10712	1063	1064	1065	1066	1067	1068	1069	1070	1071	1072				
.IFF	10713	11	19	30	34	35	225	247	252	257	260	264	267	271	276
	10714	286	290	293	298	301	303	308	312	315	320	326	332	335	343
	10715	363	367	380	387	400	407	414	440	486	506	527	550	572	597
	10716	637	663	715	728	743	747	756	764	773	781	791	799	1063	1064
.IFT	10717	1066	1067	1068	1069	1070	1071	1072							
.IFTF	10718	1063	1068	1070											
.IF	10719														
.IRP	10720	27	247	257	264	271	286	293	301	315	326	347	367	387	407
.LIST	10721	440	486	506	527	550	572	597	622	637	663	715	1066	1067	1068
	10722	318	326	347	367	387	407	414	440	486	506	527	550	572	597
	10723	637	663	715	728	1063	1068	1070							

.MACRO	19	35	225	1072													
.MCALL	5	6	7	11	35	225											
.MEXIT	35																
.NLIST	1	3	11	19	20	35	37	225	247	257	264	271	286	293	301		
	315	326	347	367	387	407	414	440	486	506	527	550	572	597	622		
	637	663	715	728	1063	1068	1070	1072									
.PAGE	25																
.REPT	20																
.SBTTL	11	19	20	30	34	35	225	247	257	264	271	286	293	301	315		
	326	347	367	387	407	414	440	486	506	527	550	572	597	622	637		
	663	715	728	734	836	1000	1063	1064	1065	1066	1067	1068	1069	1070	1071		
	1072																
.TITLE	9																
.WORD	20	30	34	35	728	1064	1065	1067	1069	1071							

ERRORS DETECTED: 0

*DZLVAB/I,DZLVAB/CRF<DZLVAB.P11
 RUN-TIME: 19 9 1 SECONDS
 CORE USED: 25K

