

# PDP11

## MAIN MEMORY CRAM TEST MD-11-DZKCD-A

EP-DZKCD-A-DL-A

AUG 1977

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FICHE 1 OF 1

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The main body of the document consists of a grid of 150 small, illegible data tables or test results, arranged in 10 columns and 15 rows. Each cell in the grid contains a small table with multiple columns and rows of text, which appears to be technical data or test results. The text is too small and faded to be read accurately.

11-11-77

## IDENTIFICATION

PRODUCT CODE: MAINDEC-11-DZKCD-A-D  
PRODUCT NAME: MAIN MEMORY, JUMP AND CRAM TESTS ON MICRO-PROCESSOR  
DATE: MAY 1977  
MAINTAINER: DIAGNOSTICS  
AUTHOR: DINESH GORADIA

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i. ABSTRACT

The function of the KMC11 diagnostics is to verify that the option operates according to specifications. The diagnostics verify that there are no malfunctions and the all operations of the KMC11 are correct in its environment.

Parameters must be set up to alert the diagnostics to the KMC11 configuration. These parameters are contained in the STATUS TABLE and are generated in two ways: 1) Manual Input - the operator answers questions. 2) Autosizing - the program determines the parameters automatically.

DZKCE tests the KMC11-AR micro-processor (M8204-YA) with low speed cram, or the KMC11 micro-processor (M8204). It performs jump tests on the micro-processor, and tests the CRAM and other unique functions of the M8204. If a KMC11-AR (M8200-YA) and line unit (M8201) are present, free-running tests are performed. These tests are skipped if a KMC (M8204) or no line-unit is present. The best test is with a line-unit installed. DZKCE can be used as a Heat Test Diagnostic by Manufacturing.

Currently there are four off line diagnostics that are to be run in sequence to insure that if an error should occur it will be detected at an early stage.

NOTE: Additional diagnostics may be added in the future.

The four diagnostics are:

1. DZKCC [REV] Basic W/R and Micro-processor tests
2. DZKCD [REV] jump and main memory tests
3. DZKCE [REV] DDCMP Line unit tests
4. DZKCF [REV] BITSTUFF Line unit tests
5. DZKCA [REV] KMC11 CPU MICRO-DIAGNOSTICS.

2. REQUIREMENTS

2.1 EQUIPMENT

Any PDP11 family CPU (except an LSI-11) with minimum 8k memory  
ASR 33 (or equivalent)  
KMC11-AR (M8200-YA) or an KMC11-A (M8204) with a KMC11-DA or a  
KMC11-FA

## 2.2 STORAGE

Program will use all 8K of memory except where ABL and BOOTSTRAP LOADER reside. Locations 2100 thru 2300; contain the "STATUS TABLE" information which is generated at start of diagnostics by manual input (questions) or automatically (auto-sizing). This area is an overlay area and should not be altered by the operator.

## 3. LOADING PROCEDURE

### 3.1 METHOD

All programs are in absolute format and are loaded using the ABSOLUTE LOADER. NOTE: if the diagnostics are on a media such as DISK, MAGTAPE, DECTAPE, or CASSETTE; follow instructions for the monitor which has been provided on that specific media.

ABSOLUTE LOADER starting address #500

#### MEMORY \* SIZE

4k	17
8k	37
12k	57
16k	77
20k	117
24k	137
28k	157

- 3.1.1 Place address of ABS loader into switch register.  
(also place 'HALT' SW up)
- 3.1.2 Depress 'LOAD ADDRESS' key on console and release.
- 3.1.3 Depress 'START KEY' on console and release (program should now be loading into CPU)

## 4. STARTING PROCEDURE

- a. Set switch register to 000200
- b. Depress 'LOAD ADDRESS' key and release
- c. Set SWR to zero for 'AUTO SIZING' or SWR bit0=1 for manual input (questions) or SWR bit7=1 to use existing parameters set up by a previous start or a previously run KMC11 diagnostic.
- d. Depress 'START KEY' and release. The program will type Maindec Name and program name (if this was the first start up of the program) and also the following:

## MAP OF KMC11 STATUS

PC	CSR	STAT1	STAT2	STAT3
002100	160010	045310	177777	000000
002110	160020	045320	177777	000000

The program will type 'R' and proceed to run the diagnostic. The above is only an example. This would indicate the status table starting at add. 2100 in the program. In this example the table contains the information and status of two KMC11'S. THE STATUS TABLE MUST BE VERIFIED BY THE USER IF AUTO SIZING IS DONE. For information of status table see section 8.4 for help.

If the diagnostic was started with SW00=1 indicating manual parameter input then the following shows an example of the questions asked and some example answers:

HOW MANY KMC11'S TO BE TESTED?1

01

CSR ADDRESS?160010

VECTOR ADDRESS?310

BR PRIORITY LEVEL? (4,5,6,7)?5

WHICH LINE UNIT? IF NONE TYPE "N", IF M8201 TYPE "1", IF M8202 TYPE "2"?1

IS THE LOOP BACK CONNECTOR ON?Y

SWITCH PAC#1 (DDCMP LINE#)?377

SWITCH PAC#2 (BMB73 BOOT ADD)?377

Following the questions the status map is printed out as described above, the information in the map reflects the answers to the questions. If the diagnostic was started with SW00=0 and SW07=0 (AUTO-SIZING) then no questions are asked and only the status-map is printed out. If AUTO-SIZING is used the status information must be verified to be correct (match the hardware). if it does not match the hardware the diagnostic must be restarted with SW00=1 and the questions answered.

4.1 CONTROL SWITCH SETTINGS

SW 15 Set: Halt on error  
 SW 14 Set: Loop on current test  
 SW 13 Set: Inhibit error print out  
 SW 12 Set: Inhibit type out abell on error.  
 SW 11 Set: Inhibit iterations. (quick pass)  
 SW 10 Set: Escape to next test on error  
 SW 09 Set: Loop with current data  
 SW 08 Set: Catch error and loop on it  
 SW 07 Set: Use previous status table.  
 SW 06 Set: Halt in ROMCLK routine before clocking  
 micro-processor  
 SW 05 Set: Reserved  
 SW 04 Set: Reserved  
 SW 03 Set: Reselect KMC11's desired active  
 SW 02 Set: Lock on selected test  
 SW 01 Set: Restart program at selected test  
 SW 00 Set: Build new status table from questions. (If SW07=0  
 and SW00=0 a new status table is built by  
 auto-sizing)

Switch 06 and 08-15 are dynamic and can be changed as needed while the diagnostic is running. Switches 00-03 and switch 07 are static, and are used only on starting or restarting the diagnostic.

4.1.2 SWITCH REGISTER OPTIONS (at start up)

SW 01 RESTART PROGRAM AT SELECTED TEST. It is strongly suggested that at least one pass has been made before trying to select a test, the reason being is that the program has to clear areas and set up parameters. When this switch is used the diagnostic will ask TEST NO.? Answer by typing the number of the test desired and carriage return to begin execution at the selected test.

SW 02 LOCK ON SELECTED TEST. This switch when used with SW01 will cause the program to constantly loop on the selected test. Hitting any key on the console will let it advance to the next test and loop until a key is hit again. If SW02=0 when SW01 is used. The program will begin at the selected test and continue normal operations.

SW 03 RESELECT KMC11'S DESIRED ACTIVE. Please note that a message is typed out for setting the switch register equal to KMC11's active. this means if the system has four KMC11s; bits 00,01,02,03 will be set in loc 'KMACTV' from the switch register. Using this switch(SW00) alters that location; therefore if four KMC11s are in the system \*\*\*DO NOT\*\*\* set switches greater than SW 03 in the up position. this would be a fatal error. do not select more active KMC11s than there is information on in the status table.

METHOD: A: Load address 200  
 B: Start with SW 00=1  
 C: Program will type message  
 D: Set a switch for each KMC desired active.  
 EXAMPLE: If you have 4 KMC's but only want to run the first and the last set SWR bits 0 and 3 = 1. PRESS CONTINUE  
 E: Number (IF VALID) will be in data lights (excluding 11/05)  
 F: Set with any other switch settings desired. PRESS CONTINUE.

### 4.1.3 DYNAMIC SWITCHES

#### ERROR SWITCHES

1. SW 12 Delete print out/bell on error.
2. SW 13 Delete error printout.
3. SW 15 Halt on the error.
4. SW 08 Goto beginning of the test(on error).
5. SW 10 Goto next test(on error).

#### SCOPE SWITCHES

1. SW06 Halt in ROMCLK routine before clocking micro-processor instruction. This allows the operator to scope a micro-processor instruction in the static state before it is clocked. Hit continue to resume running.
2. SW09 (if enabled by 'SCOPI') on an error; If an '\*' is printed in front of the test no. (ex. \*TEST NO. 10) SW09 is incorporated in that test and therefore SW09 is usually the best switch for the scope loop (SW14=0, SW10=0, SW09=1, SW08=0). If SW09 is not enableed; and there is a HARD error (constant); SW08 is best. (SW14=1,0, SW10=0, SW09=0, SW08=1). for intermittent errors; SW14=1 will loop on test regardless of error or not error. (SW14=1, SW10=0, SW09=0, SW08=1,0)
3. SW11 Inhibit interations.
4. SW14 Loop on current test.

### 4.2 STARTING ADDRESS

Starting address is at 000200 there are no other starting addresses for the KMC11 diagnostics. (See Section 4.0)

NOTE: If address 000042 is non-zero the program assumes it is under ACT11 or XXDP control and will act accordingly after all available KMC11's are tested the program will return to 'XXDP' or 'ACT-11'.

### 5. OPERATING PROCEDURE

When program is initially started messages as described in section 4.0 will be printed, and program will begin running the diagnostic



## 5.2 PROGRAM AND/OR OPERATOR ACTION

The typical approach should be

1. Halt on error (via SW 15=1) when ever an error occurs.
2. Clear SW 15.
3. Set SW 14: (loop on this test)
4. Set SW 13: (inhibit error print out)

The TEST NUMBER and PC will be typed out and possibly an error message (this depends on the test) to give the operator an idea as to the source of the problem. If it is necessary to know more information concerning the error report; LOOK IN THE LISTING for that TEST NUMBER which was typed out and then NOTE THE PC of the ERROR REPORT this way the EXACT FUNCTION of the test CAN BE DETERMINED.

## 6. ERRORS

As described previously there will always be a TEST NUMBER and PC typed out at the time of an error (providing SW 13=0 and SW 12=0). in most cases additional information will be supplied in the the error message to give the operator an indication of the error.

### 6.2 ERROR RECOVERY

If for some reason the KMC11 should 'HANG THE BUS' (gain control of bus so that console manual functions are inhibited) an init or power down/up is necessary for operator to regain control of cpu. If this should happen; look in location 'STSTNM' (address 1202) for the number of the test that was running at the time of the catastrophic error. In this way the operator will have an idea as to what the KMC11 was doing at the time of the error.

## 7. RESTRICTIONS

### 7.1 STARTING RESTRICTIONS

See section 4. (PLEASE)  
Status table should be verified regardless of how program was started. Also it is important to use this listing along with the information printed on the TTY to completely isolate problems.

## 7.2 OPERATING RESTRICTIONS

The first time a KMC11 diagnostic is loaded into core and run the STATUS TABLE must be set up. This is done by manual input (SW00=1) or by autosizing (SW00=0 and SW07=0). Thereafter however the status table need not be setup by subsequent restarts or even loading the next KMC diagnostic because the STATUS TABLE is overlaid. The current parameters in the STATUS TABLE are used when SW07=1 on start up.

## 7.3 HARDWARE CONFIGURATION RESTRICTIONS

KMC11(MB204)- Jumper W1 must be in,

LINE UNIT(MB201)- Jumpers W1, W2, and W4 must be IN. Jumpers W3, and W5 must be OUT. SW8 of E26 must be in the ON POSITION.

LINE UNIT (MB202)- Jumper W1 must be in. SW8 of E26 must be in the OFF position.

## 8. MISCELLANEOUS

### 8.1 EXECUTION TIME

All KMC11 device diagnostics will give an 'END PASS' message (providing no errors and sw12=0) within 4 mins. This is assuming SW11=1 (DELETE ITERATIONS) is set to give the fastest possible execution. The actual execution time depends greatly on the PDP11 CPU configuration and the amount of memory in the system.

### 8.2 PASS COMPLETE

NOTE: EVERY time the program is started; the tests will run as if SW11 (delete iterations) was up (=1). This is to 'VERIFY NO HARD ERRORS' as soon as possible. Therefore the first pass -EACH TIME PROGRAM IS STARTED- will be a 'QUICK PASS' until all KMC11's in system are tested. When the diagnostic has completed a pass the following is an example of the print out to be expected.

```
END PASS DZKCD CSR: 175000 VEC: 0300 PASSES: 000001
ERRORS: 000000
```

NOTE: The pass count and error counts are cumulative for each KMC11 that is running, and are set to zero only when the diagnostic is started. Therefore after an overnight run for example, the total passes and errors for each KMC11 since the diagnostic was started are reflected in PASSES: and ERRORS:.

8.4 KEY LOCATIONS

- Slpdr (1206) Contains the address where program will return when iteration count is reached or if loop on test is asserted.
- NEXT (1442) Contains the address of the next test to be performed.
- STSTNM (1202) Contains the number of the test now being performed.
- RUN (1500) The bit in 'RUN' always points to the KMC11 currently being tested. EXAMPLE: (RUN) 1500/0000000001000000 Means that KMC11 no.06 is the KMC11 now running.

KMC00-KMC17  
KMST00-KMST17  
(2100)-(2300)

These locations contain the information needed to test up to 16 (decimal) KMC11s sequentially, they contain the CSR, VECTOR and STATUS concerning the configuration of each KMC11.

- KMACTV (1470) Each bit set in this location indicates that the associated KMC11 will be tested in turn. EXAMPLE: (KMACTV) 1470/0000000000011111 means that KMC11 no. 00,01,02,03,04 will be tested. EXAMPLE: (KMACTV) 1470/0000000000010001 Means that KMC11 no. 00,04 will be tested.

- KMCSR (2066) Contains the CSR of the current KMC11 under test.

8.4A 'STATUS TABLE' (2100-2300)

The table is filled by AUTO SIZING or by the manual parameter input (questions) as described previously. Also if desired by user; the locations may be altered by hand (toggled in) to suit the specific configuration.

The example status map shown below contains information for two KMC11'S. the table can contain up to 16 KMC11'S. Following the map is a description of the bits for each map entry

MAP OF KMC11 STATUS

PC	CSR	STAT1	STAT2	STAT3
002100	160010	045310	177777	000000
002110	160020	016320	000000	000000

Each map entry contains 4 words which contain the status information for 1 KMC11. The PC shows where in core memory the first of the 4 words is. In the example above the first KMC'S status is in locations, 2100, 2102, 2104, and 2106. The second KMC status is located at 2110, 2112, 2114, and 2116. The information contained in each 4 word entry is defined as follows:

CSR: Contains KMC11 CSR address

STAT1: BITS 00-08 IS KMC11 VECTOR ADDRESS  
BIT14=1 TURNAROUND CONNECTOR IS ON  
BIT14=0 NO TURNAROUND CONNECTOR  
BIT13=0 LINE UNIT IS AN M8201  
BIT13=1 LINE UNIT IS AN M8202  
BIT12=1 NO LINE UNIT  
BITS 09-11 IS KMC11 BR PRIORITY LEVEL

STAT2: LOW BYTE IS SWITCH PAC#1 (DDCMP LINE NUMBER)  
HIGH BYTE IS SWITCH PAC#2 (BMB73 BOOT ADD)

STAT3: BIT0=1 PERFORM FREE RUNNING TESTS ON KMC  
(must be set manually. SEE TEST 50)

## 8.5 METHOD OF AUTO SIZING

### 8.5.1 FINDING THE CONTROL STATUS REGISTER.

The auto-sizing routine finds a KMC11 as follows: It starts at address 160000 and tests all address in increments of 10 up to and including address 167760. If the address does not time out, the following is done, the first CRAM address is written to a 125252 then it is read back. If it contains a -1 or 125252 KMC11 has been found, if not, the address is updated by 10 and the search continues. A -1 indicates a KMC11 with no CRAM, and a 125252 indicates a KMC11 with CRAM. Further tests are performed at this point to determine which line unit, if any, is installed, if a loop-back connector is installed and various switch settings on the line unit. THIS IS WHY THE STATUS TABLE MUST BE VERIFIED BY THE USER AND IF ANY OF THE INFORMATION DOES NOT AGREE WITH THE HARDWARE THE DIAGNOSTIC MUST BE RESTARTED AND THE QUESTIONS MUST BE ANSWERED. All KMC11's in the system will be found by the auto-sizer. If it does not find a KMC11 the diagnostic must be restarted and the questions answered.

### 8.5.2 FINDING THE VECTOR AND BR LEVEL

The vector area (address 300-776) is filled with the instruction IOT and '+2' (next address). The processor status is started at 7 and the KMC is programmed to interrupt. The PS is lowered by 1 until the KMC interrupts, a delay is made and if no interrupt occurs at PS level 3 (because of a bad KMC11) the program assumes vector address 300 at BR level 5 and the problem should be fixed in the diagnostic. Once the problem is fixed; the program should be re-setup again to get correct vector. If an interrupt occurred; the address to which the KMC11 interrupted to is picked up and reported as the vector. NOTE: if the vector reported is not the vector set up by you; there is a problem and AUTO SIZING should not be done.

## 8.5 SOFTWARE SWITCH REGISTER

If the diagnostic is run on an 11/04 or other CPU without a switch register then a software switch register is used to allow user the same switch options as described previously. If the hardware switch register does not exist or if one does and it contains all ones (177777) this software switch register is used.

### Control:

To obtain control at any allowable time during execution of the diagnostic the operator types a CTRL G on the console terminal keyboard. As soon as the CTRL G is recognized, by the diagnostic, the following message will be displayed:

SWR=XXXXXX NEW?

Where XXXXXX is the current contents of the software switch register in octal. The software control routine will then await operator action. At which time the operator is required to type one or more of the legal characters: 1) 0 - 7, 2) line feed(<LF>), 3) carriage return(<CR>), or 4) control-U (CTRL U). No check is made for legality. If the input character is not a <LF>, <CR>, or CTRL U it is assumed to be an octal digit.

To change the contents of the SSR the operator simply types the new desired value in octal - leading zeros need not be typed. And terminates the input string with a <CR> or <LF> depending on the program action desired as described below. The input value will be truncated to the last 6 digits typed. At least one digit must be typed on any given input string prior to the terminator before a change to the SSR will occur.

When the input string is terminated with a <CR> the diagnostic will continue execution from the point at which it was interrupted. If a <CR> is the only thing typed the program will continue without changing the SSR. The <LF> differs from the <CR> by restarting the program as if it were restarted at address 200.

If a CTRL U is typed at any point in the input string prior to the terminator the input value will be disregarded and the prompt displayed (SWR = XXXXXX NEW?).

To set the SSR for the starting switches, first load the diagnostic, then hit CTRL G, then start the diagnostic.

APT/ACT/XXDP/SLIDE

\*\*\*\*\*

THIS DIAGNOSTIC IS APT/ACT/XXDP/SLIDE COMPATIBLE USER WOULD BE ABLE TO RUN IT UNDER APT/ACT/XXDP ENVIRONMENT.

NOTE: FOR MANUFACTURING PURPOSE ONLY ITS DESCRIBED HOW TO RUN UNDER APT ENVIRONMENT.

\*\*\*\*\*

ETABLE SETTING FOR APT TO RUN UNDER APT

\*\*\*\*\*

FIRST PASS TIME:

LONGEST TEST TIME:

ADDITIONAL TEST TIME:

ALL THE ABOVE PARAMETERS ARE DEPENDENT ON PARTICULAR DIAGNOSTICS AND SHOULD BE LOADED AT THE TIME OF SETTING ETABLE.THERE IS NO DEFAULT TIME SET UP.

SOFTWARE ENVIRONMENT:001 ENVIRONMENT MODE:200

SWITCH 1:-SHOULD BE USED AS NORMAL SWITCH REGISTER.

SWITCH 2:-NOT USED.

CPU OPTIONS:-NOT USED.

MEMORY TYPE 1:-BITS<2:4>:=BITS <12:14> OF STAT1 OF DEV:0.

MAXIMUM ADDRESS:-BITS<17:19>:=BITS<12:14> OF STAT1 OF DEV:1

BITS<2:4>:=BITS <12:14> OF STAT1 OF DEV:2

BITS<10:12>:=BITS<12:14> OF STAT1 OF DEV:3

IN THE SAME MANNER

MEMORY TYPE 2 MAXIMUM ADDRESS:-GETS STAT1<12:14> OF DEVICE 4,5,6,7.

MEMORY TYPE 3 MAXIMUM ADDRESS:-GETS STAT1<12:14> OF DEVICE 8,9,10,11.

MEMORY TYPE 4 MAXIMUM ADDRESS:-GETS STAT1<12:14> OF DEVICE 12,13,14,15.

INTERRUPT VECTOR 1:FIRST DEVICE RECEIVE VECTOR.

REST OF THE DEVICE(KMC'S) VECTOR SHOULD BE SET UP SEQUENTIALLY  
IN INCREMENTS OF 10.

BUS PRIORITY:KMC'S PRIORITY(SHOULD BE SAME FOR ALL KMC'S UNDER  
TEST).

INTERRIPT VECTOR 2:NOT USED.

BUS PRIORITY:NOT USED.

BASE ADDRESS:FIRST DEVICE CSR ADDRESS.

REST SHOULD FOLLOW SEQUENTIALLY  
IN INCREMENTS OF 10.

DEVICE MAP:AS DESCRIBED IN APT MANUAL.

CONTROLLER SPECIFIC CODE 1:-NO. OF DEVICES UNDER TEST.

CONTROLLER SPECIFIC CODE 2:-NOT USED.

DEVICE DESCRIPTOR WORD 0:STAT2 OF FIRST DEVICE.

. .

. .

TO

. .

. .

DEVICE DESCRIPTOR WORD 15:STAT2 OF 16TH DEVICE.(KMC)



DOCUMENT  
\*\*\*\*\*  
MAINDEC-11-DZKCD  
\*\*\*\*\*

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- 2191 \*\*\*\*\* TEST 1 \*\*\*\*\*  
 TEST OF BR RIGHT SHIFT  
 VERIFY THAT A DEST OF BR RSH (011) OF A MICRO-INSTRUCTION  
 SHIFTS THE RESULTING BR DATA RIGHT ONCE.
- 2233 \*\*\*\*\* TEST 2 \*\*\*\*\*  
 IOP CRAM WRITE/READ TEST  
 FLOAT A 1 THROUGH EACH CRAM LOCATION
- 2267 \*\*\*\*\* TEST 3 \*\*\*\*\*  
 IOP CRAM WRITE/READ TEST  
 FLOAT A 0 THROUGH EACH CRAM LOCATION
- 2304 \*\*\*\*\* TEST 4 \*\*\*\*\*  
 IOP CRAM DUAL ADDRESSING TEST  
 WRITE EACH ADDRESS INTO ITSELF, READ EACH  
 ADDRESS TO VERIFY CORRECT ADDRESSING
- 2350 \*\*\*\*\* TEST 5 \*\*\*\*\*  
 IOP CRAM READ TEST  
 THIS TEST WRITES THE CRAM WITH THE CROM MICRO-CODE MAP  
 THEN READS IT BACK AND COMPARES EACH ADDRESS WITH THE  
 DUPLICATE OF THE CROM MICRO-CODE.
- 2387 \*\*\*\*\* TEST 6 \*\*\*\*\*  
 IOP MAIN MEMORY TEST  
 FLOAT A 1 THROUGH ALL MAIN MEMORY LOCATIONS
- 2433 \*\*\*\*\* TEST 7 \*\*\*\*\*  
 IOP MAIN MEMORY TEST  
 FLOAT A 0 THROUGH ALL MAIN MEMORY LOCATIONS
- 2481 \*\*\*\*\* TEST 10 \*\*\*\*\*  
 IOP MAIN MEMORY DUAL ADDRESSING TEST  
 LOAD EACH MEMORY LOCATION WITH ITS OWN ADDRESS  
 READ BACK EACH LOCATION TO VERIFY CORRECT ADDRESSING
- 2549 \*\*\*\*\* TEST 11 \*\*\*\*\*  
 IOP MAR TEST  
 PERFORM DUAL ADDRESSING TEST  
 USING MAR AUTO-INC FEATURE

- 2589 \*\*\*\*\* TEST 12 \*\*\*\*\*  
IOP (CRAM) ODT BITS TEST  
LOAD MAR WITH A 0 INC MAR UNTIL IT OVERFLOWS (2000 TIMES)  
VERIFY THAT IBUS\* 10 BITS IS SET ONLY WHEN MAR BIT 8 IS A ONE  
AND THAT IBUS\* 10 BIT6 IS SET ON MAR OVERFLOW(2000)
- 2650 \*\*\*\*\* TEST 13 \*\*\*\*\*  
CRAM TEST OF JUMP(I) NEVER MICRO-PROCESSOR INSTRUCTION.  
PERFORM THE JUMP INSTRUCTION  
VERIFY THE JUMP DID NOT OCCUR BY CLOCKING THE INSTRUCTION  
IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE  
BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT  
THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT  
THE CRAM PC IS CORRECT, IF THE CRAM PC IS NOT RIGHT,  
THEN PORT4 CONTAINS A 37
- 2711 \*\*\*\*\* TEST 14 \*\*\*\*\*  
CRAM TEST OF JUMP(I) ALWAYS MICRO-PROCESSOR INSTRUCTION.  
PERFORM THE JUMP INSTRUCTION  
VERIFY THE JUMP DID OCCUR BY CLOCKING THE INSTRUCTION  
IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE  
BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT  
THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT,  
THE JUMP WAS SUCCESSFUL, IF THE JUMP WAS UNSUCCESSFUL  
THEN PORT4 WILL CONTAIN A 37
- 2769 \*\*\*\*\* TEST 15 \*\*\*\*\*  
CRAM TEST OF JUMP(I) ON C BIT SET MICRO-PROCESSOR INSTRUCTION.  
SET THE C BIT, PERFORM THE JUMP INSTRUCTION,  
VERIFY THE JUMP DID OCCUR BY CLOCKING THE INSTRUCTION  
IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE  
BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT  
THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT,  
THE JUMP WAS SUCCESSFUL, IF THE JUMP WAS UNSUCCESSFUL  
THEN PORT4 WILL CONTAIN A 37
- 2830 \*\*\*\*\* TEST 16 \*\*\*\*\*  
CRAM TEST OF JUMP(I) ON Z BIT SET MICRO-PROCESSOR INSTRUCTION.  
SET THE Z BIT, PERFORM THE JUMP INSTRUCTION,  
VERIFY THE JUMP DID OCCUR BY CLOCKING THE INSTRUCTION  
IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE  
BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT  
THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT,  
THE JUMP WAS SUCCESSFUL, IF THE JUMP WAS UNSUCCESSFUL  
THEN PORT4 WILL CONTAIN A 37
- 2891 \*\*\*\*\* TEST 17 \*\*\*\*\*  
CRAM TEST OF JUMP(I) ON BRO SET MICRO-PROCESSOR INSTRUCTION.  
SET THE BRO BIT, PERFORM THE JUMP INSTRUCTION,  
VERIFY THE JUMP DID OCCUR BY CLOCKING THE INSTRUCTION  
IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE  
BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT  
THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT,  
THE JUMP WAS SUCCESSFUL, IF THE JUMP WAS UNSUCCESSFUL

THEN PORT4 WILL CONTAIN A 37

- 2952 \*\*\*\*\* TEST 20 \*\*\*\*\*  
CRAM TEST OF JUMP(I) ON BR1 SET MICRO-PROCESSOR INSTRUCTION.  
SET THE BR1 BIT, PERFORM THE JUMP INSTRUCTION,  
VERIFY THE JUMP DID OCCUR BY CLOCKING THE INSTRUCTION  
IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE  
BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT  
THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT,  
THE JUMP WAS SUCCESSFUL, IF THE JUMP WAS UNSUCCESSFUL  
THEN PORT4 WILL CONTAIN A 37
- 3013 \*\*\*\*\* TEST 21 \*\*\*\*\*  
CRAM TEST OF JUMP(I) ON BR4 SET MICRO-PROCESSOR INSTRUCTION.  
SET THE BR4 BIT, PERFORM THE JUMP INSTRUCTION,  
VERIFY THE JUMP DID OCCUR BY CLOCKING THE INSTRUCTION  
IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE  
BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT  
THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT,  
THE JUMP WAS SUCCESSFUL, IF THE JUMP WAS UNSUCCESSFUL  
THEN PORT4 WILL CONTAIN A 37
- 3074 \*\*\*\*\* TEST 22 \*\*\*\*\*  
CRAM TEST OF JUMP(I) ON BR7 SET MICRO-PROCESSOR INSTRUCTION.  
SET THE BR7 BIT, PERFORM THE JUMP INSTRUCTION,  
VERIFY THE JUMP DID OCCUR BY CLOCKING THE INSTRUCTION  
IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE  
BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT  
THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT,  
THE JUMP WAS SUCCESSFUL, IF THE JUMP WAS UNSUCCESSFUL  
THEN PORT4 WILL CONTAIN A 37
- 3135 \*\*\*\*\* TEST 23 \*\*\*\*\*  
CRAM TEST OF JUMP(I) ON C BIT SET MICRO-PROCESSOR INSTRUCTION.  
CLEAR THE C BIT, PERFORM THE JUMP INSTRUCTION,  
VERIFY THE JUMP DID NOT OCCUR BY CLOCKING THE INSTRUCTION  
IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE
- 3140 BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT  
THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT  
THE CRAM PC IS CORRECT, IF THE CRAM PC IS NOT RIGHT,  
THEN PORT4 CONTAINS A 37
- 3196 \*\*\*\*\* TEST 24 \*\*\*\*\*  
CRAM TEST OF JUMP(I) ON Z BIT SET MICRO-PROCESSOR INSTRUCTION.  
CLEAR THE Z BIT, PERFORM THE JUMP INSTRUCTION,  
VERIFY THE JUMP DID NOT OCCUR BY CLOCKING THE INSTRUCTION  
IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE  
BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT  
THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT  
THE CRAM PC IS CORRECT, IF THE CRAM PC IS NOT RIGHT,  
THEN PORT4 CONTAINS A 37

- 3257 \*\*\*\*\* TEST 25 \*\*\*\*\*  
CRAM TEST OF JUMP(I) ON BR0 SET MICRO-PROCESSOR INSTRUCTION.  
CLEAR THE BR0 BIT, PERFORM THE JUMP INSTRUCTION,  
VERIFY THE JUMP DID NOT OCCUR BY CLOCKING THE INSTRUCTION  
IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE  
BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT  
THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT  
THE CRAM PC IS CORRECT, IF THE CRAM PC IS NOT RIGHT,  
THEN PORT4 CONTAINS A 37
- 3318 \*\*\*\*\* TEST 26 \*\*\*\*\*  
CRAM TEST OF JUMP(I) ON BR1 SET MICRO-PROCESSOR INSTRUCTION.  
CLEAR THE BR1 BIT, PERFORM THE JUMP INSTRUCTION,  
VERIFY THE JUMP DID NOT OCCUR BY CLOCKING THE INSTRUCTION  
IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE  
BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT  
THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT  
THE CRAM PC IS CORRECT, IF THE CRAM PC IS NOT RIGHT,  
THEN PORT4 CONTAINS A 37
- 3379 \*\*\*\*\* TEST 27 \*\*\*\*\*  
CRAM TEST OF JUMP(I) ON BR4 SET MICRO-PROCESSOR INSTRUCTION.  
CLEAR THE BR4 BIT, PERFORM THE JUMP INSTRUCTION,  
VERIFY THE JUMP DID NOT OCCUR BY CLOCKING THE INSTRUCTION  
IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE  
BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT  
THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT  
THE CRAM PC IS CORRECT, IF THE CRAM PC IS NOT RIGHT,  
THEN PORT4 CONTAINS A 37
- 3440 \*\*\*\*\* TEST 30 \*\*\*\*\*  
CRAM TEST OF JUMP(I) ON BR7 SET MICRO-PROCESSOR INSTRUCTION.  
CLEAR THE BR7 BIT, PERFORM THE JUMP INSTRUCTION,  
VERIFY THE JUMP DID NOT OCCUR BY CLOCKING THE INSTRUCTION  
IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE  
BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT  
THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT  
THE CRAM PC IS CORRECT, IF THE CRAM PC IS NOT RIGHT,  
THEN PORT4 CONTAINS A 37

1  
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```

.TITLE MAINDEC-11-DZKCD
.*COPYRIGHT (C) 1976
.*DIGITAL EQUIPMENT CORP.
.*MAYNARD, MASS. 01754
.*
.*PROGRAM BY DINESH GORADIA
.*
.*THIS PROGRAM WAS ASSEMBLED USING THE PDP-11 MAINDEC SYSMAC
.*PACKAGE (MAINDEC-11-DZQAC-C3), JAN 19, 1977.
.*

```

```

.*MAINDEC-11-DZKCD KMC11 REMOTE CROM, JUMP TESTS
.*COPYRIGHT 1976, DIGITAL EQUIPMENT CORP., MAYNARD, MASS. 01754
.*
-----

```

```

; STARTING PROCEDURE
; LOAD PROGRAM
; LOAD ADDRESS 000200
; SWR=0 AUTOSIZE KMC11
; SW07=1 USE CURRENT KMC11 PARAMETERS
; SW00=1 INPUT NEW KMC11 PARAMETERS
; PRESS START
; PROGRAM WILL TYPE "MAINDEC-11-DZKCD KMC11 REMOTE CROM, JUMP TESTS"
; PROGRAM WILL TYPE STATUS MAP
; PROGRAM WILL TYPE "R" TO INDICATE THAT TESTING HAS STARTED
; AT THE END OF A PASS, PROGRAM WILL TYPE PASS COMPLETE MESSAGE
; AND THEN RESUME TESTING
; SUBSEQUENT RESTARTS WILL NOT TYPE PROGRAM TITLE

```

## .SBTTL BASIC DEFINITIONS

```

.*INITIAL ADDRESS OF THE STACK POINTER *** 1200 ***

```

001200

```

STACK= 1200
.EQUIV EMT,ERROR ;;BASIC DEFINITION OF ERROR CALL
.EQUIV IOT,SCOPE ;;BASIC DEFINITION OF SCOPE CALL

```

## .\*MISCELLANEOUS DEFINITIONS

```

000011
000012
000015
000200
177776
177774
177772
177570
177570

```

```

AT= 11 ;;CODE FOR HORIZONTAL TAB
LF= 12 ;;CODE FOR LINE FEED
CR= 15 ;;CODE FOR CARRIAGE RETURN
CRLF= 200 ;;CODE FOR CARRIAGE RETURN-LINE FEED
PS= 177776 ;;PROCESSOR STATUS WORD
.EQUIV PS,PSW
STKLMT= 177774 ;;STACK LIMIT REGISTER
PIRQ= 177772 ;;PROGRAM INTERRUPT REQUEST REGISTER
DSWR= 177570 ;;HARDWARE SWITCH REGISTER
DDISP= 177570 ;;HARDWARE DISPLAY REGISTER

```

## .\*GENERAL PURPOSE REGISTER DEFINITIONS

```

000000
000001
000002

```

```

R0= %0 ;;GENERAL REGISTER
R1= %1 ;;GENERAL REGISTER
R2= %2 ;;GENERAL REGISTER

```

57	000003	R3=	%3	:: GENERAL REGISTER
58	000004	R4=	%4	:: GENERAL REGISTER
59	000005	R5=	%5	:: GENERAL REGISTER
60	000006	R6=	%6	:: GENERAL REGISTER
61	000007	R7=	%7	:: GENERAL REGISTER
62	000006	SP=	%6	:: STACK POINTER
63	000007	PC=	%7	:: PROGRAM COUNTER

.\*PRIORITY LEVEL DEFINITIONS

65		PRO=	0	:: PRIORITY LEVEL 0
66	000000	PR0=	0	:: PRIORITY LEVEL 0
67	000040	PR1=	40	:: PRIORITY LEVEL 1
68	000100	PR2=	100	:: PRIORITY LEVEL 2
69	000140	PR3=	140	:: PRIORITY LEVEL 3
70	000200	PR4=	200	:: PRIORITY LEVEL 4
71	000240	PR5=	240	:: PRIORITY LEVEL 5
72	000300	PR6=	300	:: PRIORITY LEVEL 6
73	000340	PR7=	340	:: PRIORITY LEVEL 7

.\*"SWITCH REGISTER" SWITCH DEFINITIONS

75		SW15=	100000	
76	100000	SW14=	40000	
77	040000	SW13=	20000	
78	020000	SW12=	10000	
79	010000	SW11=	4000	
80	004000	SW10=	2000	
81	002000	SW09=	1000	
82	001000	SW08=	400	
83	000400	SW07=	200	
84	000200	SW06=	100	
85	000100	SW05=	40	
86	000040	SW04=	20	
87	000020	SW03=	10	
88	000010	SW02=	4	
89	000004	SW01=	2	
90	000002	SW00=	1	
91	000001	.EQUIV	SW09, SW9	
92		.EQUIV	SW08, SW8	
93		.EQUIV	SW07, SW7	
94		.EQUIV	SW06, SW6	
95		.EQUIV	SW05, SW5	
96		.EQUIV	SW04, SW4	
97		.EQUIV	SW03, SW3	
98		.EQUIV	SW02, SW2	
99		.EQUIV	SW01, SW1	
100		.EQUIV	SW00, SW0	

.\*DATA BIT DEFINITIONS (BIT00 TO BIT15)

103		BIT15=	100000
104	100000	BIT14=	40000
105	040000	BIT13=	20000
106	020000	BIT12=	10000
107	010000	BIT11=	4000
108	004000	BIT10=	2000
109	002000	BIT09=	1000
110	001000	BIT08=	400
111	000400	BIT07=	200
112	000200		

```

113      000100      BIT06= 100
114      000040      BIT05= 40
115      000020      BIT04= 20
116      000010      BIT03= 10
117      000004      BIT02= 4
118      000002      BIT01= 2
119      000001      BIT00= 1
120      .EQUIV BIT09,BIT9
121      .EQUIV BIT08,BIT8
122      .EQUIV BIT07,BIT7
123      .EQUIV BIT06,BIT6
124      .EQUIV BIT05,BIT5
125      .EQUIV BIT04,BIT4
126      .EQUIV BIT03,BIT3
127      .EQUIV BIT02,BIT2
128      .EQUIV BIT01,BIT1
129      .EQUIV BIT00,BIT0
130
131      ;#BASIC "CPU" TRAP VECTOR ADDRESSES
132      000004      ERRVEC= 4      ; TIME OUT AND OTHER ERRORS
133      000010      RESVEC= 10     ; RESERVED AND ILLEGAL INSTRUCTIONS
134      000014      TBITVEC=14     ; "T" BIT
135      000014      TRTVEC= 14     ; TRACE TRAP
136      000014      BPTVEC= 14     ; BREAKPOINT TRAP (BPT)
137      000020      IOTVEC= 20     ; INPUT/OUTPUT TRAP (IOT) **SCOPE**
138      000024      PWRVEC= 24     ; POWER FAIL
139      000030      EMTVEC= 30     ; EMULATOR TRAP (EMT) **ERROR**
140      000034      TRAPVEC=34     ; "TRAP" TRAP
141      000060      TKVEC= 60      ; TTY KEYBOARD VECTOR
142      000064      TPVEC= 64     ; TTY PRINTER VECTOR
143      000240      PIRQVEC=240    ; PROGRAM INTERRUPT REQUEST VECTOR
144
145
146
147
148      ; INSTRUCTION DEFINITIONS
149      ;-----
150
151      005746      PUSH1SP=5746    ; DECREMENT PROCESSOR STACK 1 WORD
152      005726      POP1SP=5726    ; INCREMENT PROCESSOR STACK 1 WORD
153      010046      PUSHRO=10046    ; SAVE R0 ON STACK
154      012600      POPRO=12600    ; RESTORE R0 FROM STACK
155      024646      PUSH2SP=24646  ; DECREMENT STACK TWICE
156      022626      POP2SP=22626  ; INCREMENT STACK TWICE
157      .EQUIV EMT,HLT ; BASIC DEFINITION OF ERROR CALL
158
159
160

```



TRAPCATCHER FOR UNEXPECTED INTERRUPTS

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(2)
(2)
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209

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```

*****
-----
; TRAPCATCHER FOR ILLEGAL INTERRUPTS
; THE STANDARD "TRAP CATCHER" IS PLACED
; BETWEEN ADDRESS 0 TO ADDRESS 776.
; IT LOOKS LIKE "PC+2 HALT".
-----
*****

.=0
000000 000000 000000
; .WORD 0,0
; STANDARD INTERRUPT VECTORS
-----

.=20
000020 004134 ; $SCOPE ; SCOPE LOOP HANDLER.
000022 000340 ; PR7 ; SERVICE AT LEVEL 7.
000024 007126 ; $PWRDN ; POWER FAIL HANDLER
000026 000340 ; PR7 ; SERVICE AT LEVEL 7
000030 006512 ; $ERROR ; ERROR HANDLER
000032 000340 ; PR7 ; SERVICE AT LEVEL 7
000034 006414 ; $TRAP ; GENERAL HANDLER DISPATCH SERVICE
000036 000340 ; PR7 ; SERVICE AT LEVEL 7

.SBTTL ACT11 HOOKS

*****
; HOOKS REQUIRED BY ACT11
$SVPC=. ; SAVE PC
.=46 ; ;1)SET LOC.46 TO ADDRESS OF SENDAD IN .SEOP
SENDAD
.=52 ; ;2)SET LOC.52 TO BIT14
; .WORD BIT14
; .=$VPC ; RESTORE PC
; BIT14=1 PROGRAM EXECUTION TIME
; IS MEMORY SIZE DEPENDENT

.=174
DISPREG:0 ; SOFTWARE DISPLAY REGISTER
SWREG: 0 ; SOFTWARE SWITCH REGISTER

.=200
000200 000137 002402 ; JMP .START ; GO TO START OF PROGRAM

.=1000
001000 005200 040515 047111 ; MTITLE: .ASCII <200><12>/MAINDEC-11-DZKCD/<200>
(2) 001023 113 041515 030461 ; .ASCIIZ /KMC11 REMOTE CROM, JUMP TESTS/<200>

177570 ; DSWR = 177570
177570 ; DDISP = 177570

```

```

210          .SBTTL COMMON TAGS
211
212          ;*****
213          ;*THIS TABLE CONTAINS VARIOUS COMMON STORAGE LOCATIONS
214          ;*USED IN THE PROGRAM.
215
216          001200          .=1200
217          001200          SCMTAG:          ;;START OF COMMON TAGS
218          001200          000000          .WORD          0          ;;CONTAINS THE TEST NUMBER
219          001202          000          .BYTE          0          ;;CONTAINS ERROR FLAG
220          001203          000          .BYTE          0          ;;CONTAINS SUBTEST ITERATION COUNT
221          001204          000000          .WORD          0          ;;CONTAINS SCOPE LOOP ADDRESS
222          001206          000000          .WORD          0          ;;CONTAINS SCOPE RETURN FOR ERRORS
223          001210          000000          .WORD          0          ;;CONTAINS TOTAL ERRORS DETECTED
224          001212          000000          .WORD          0          ;;CONTAINS ITEM CONTROL BYTE
225          001214          000          .BYTE          0          ;;CONTAINS MAX. ERRORS PER TEST
226          001215          001          .BYTE          1          ;;CONTAINS PC OF LAST ERROR INSTRUCTION
227          001216          000000          .WORD          0          ;;CONTAINS ADDRESS OF 'GOOD' DATA
228          001220          000000          .WORD          0          ;;CONTAINS ADDRESS OF 'BAD' DATA
229          001222          000000          .WORD          0          ;;CONTAINS 'GOOD' DATA
230          001224          000000          .WORD          0          ;;CONTAINS 'BAD' DATA
231          001226          000000          .WORD          0          ;;RESERVED--NOT TO BE USED
232          001230          000000          .WORD          0
233          001232          000000          .WORD          0
234          001234          000          .BYTE          0          ;;AUTOMATIC MODE INDICATOR
235          001235          000          .BYTE          0          ;;INTERRUPT MODE INDICATOR
236          001236          000000          .WORD          0
237          001240          177570          .WORD          DSWR          ;;ADDRESS OF SWITCH REGISTER
238          001242          177570          .WORD          DDISP          ;;ADDRESS OF DISPLAY REGISTER
239          001244          177560          .WORD          177560          ;;TTY KBD STATUS
240          001246          177562          .WORD          177562          ;;TTY KBD BUFFER
241          001250          177564          .WORD          177564          ;;TTY PRINTER STATUS REG. ADDRESS
242          001252          177566          .WORD          177566          ;;TTY PRINTER BUFFER REG. ADDRESS
243          001254          000          .BYTE          0          ;;CONTAINS NULL CHARACTER FOR FILLS
244          001255          002          .BYTE          2          ;;CONTAINS # OF FILLER CHARACTERS REQUIRED
245          001256          012          .BYTE          12          ;;INSERT FILL CHARS. AFTER A "LINE FEED"
246          001257          000          .BYTE          0          ;;"TERMINAL AVAILABLE" FLAG (BIT<07>=0=YES)
247          001260          000000          .WORD          0          ;;CONTAINS THE ADDRESS FROM
248          001262          000000          .WORD          0          ;;WHICH (SREGAD) WAS OBTAINED
249          001264          000000          .WORD          0          ;;CONTAINS ((SREGAD)+0)
250          001266          000000          .WORD          0          ;;CONTAINS ((SREGAD)+2)
251          001270          000000          .WORD          0          ;;CONTAINS ((SREGAD)+4)
252          001272          000000          .WORD          0          ;;CONTAINS ((SREGAD)+6)
253          001274          000000          .WORD          0          ;;CONTAINS ((SREGAD)+10)
254          001276          000000          .WORD          0          ;;CONTAINS ((SREGAD)+12)
255          001300          000000          .WORD          0          ;;USER DEFINED
256          001302          000000          .WORD          0          ;;USER DEFINED
257          001304          000000          .WORD          0          ;;USER DEFINED
258          001306          000000          .WORD          0          ;;USER DEFINED
259          001310          000000          .WORD          0          ;;USER DEFINED
260          001312          077          .ASCII          /?/          ;;MAX. NUMBER OF ITERATIONS
261          001313          015          .ASCII          <15>          ;;QUESTION MARK
262          001314          000012          .ASCII          <12>          ;;CARRIAGE RETURN
263          001314          000012          .ASCII          <12>          ;;LINE FEED
264          ;*****
265          .SBTTL APT MAILBOX-ETABLE

```

Line	Address	Value	Field Name	Description
266			*****	
267			.EVEN	
268			SMAIL:	APT MAILBOX
269	001316		SMSGTY: .WORD	MESSAGE TYPE CODE
270	001316	000000	SFATAL: .WORD	FATAL ERROR NUMBER
271	001320	000000	STESTN: .WORD	TEST NUMBER
272	001322	000000	SPASS: .WORD	PASS COUNT
273	001324	000000	SDEVCT: .WORD	DEVICE COUNT
274	001326	000000	SUNIT: .WORD	I/O UNIT NUMBER
275	001330	000000	SMSGAD: .WORD	MESSAGE ADDRESS
276	001332	000000	SMSGLG: .WORD	MESSAGE LENGTH
277	001334	000000	SETABLE:	APT ENVIRONMENT TABLE
278	001336		SENV: .BYTE	ENVIRONMENT BYTE
279	001336	002	SENVH: .BYTE	ENVIRONMENT MODE BITS
280	001337	000	SSWREG: .WORD	APT SWITCH REGISTER
281	001340	000000	SUSMR: .WORD	USER SWITCHES
282	001342	000000	SCPUOP: .WORD	CPU TYPE, OPTIONS
283	001344	000000		BITS 15-11=CPU TYPE
284				11/04=01, 11/05=02, 11/20=03, 11/40=04, 11/45=05
285				11/70=06, PDQ=07, Q=10
286				BIT 10=REAL TIME CLOCK
287				BIT 9=FLOATING POINT PROCESSOR
288				BIT 8=MEMORY MANAGEMENT
289				;; HIGH ADDRESS, H.S. BYTE
290	001346	000	\$MAMS1: .BYTE	MEM. TYPE, BLK#1
291	001347	000	\$MTYP1: .BYTE	MEM. TYPE BYTE -- (HIGH BYTE)
292				900 NSEC CORE=001
293				300 NSEC BIPOLAR=002
294				500 NSEC MOS=003
295				;; HIGH ADDRESS, BLK#1
296	001350	000000	\$MADR1: .WORD	MEM. LAST ADDR.=3 BYTES, THIS WORD AND LOW OF "TYPE" ABOVE
297				;; HIGH ADDRESS, H.S. BYTE
298	001352	000	\$MAMS2: .BYTE	MEM. TYPE, BLK#2
299	001353	000	\$MTYP2: .BYTE	MEM. LAST ADDRESS, BLK#2
300	001354	000000	\$MADR2: .WORD	HIGH ADDRESS, H.S. BYTE
301	001356	000	\$MAMS3: .BYTE	MEM. TYPE, BLK#3
302	001357	000	\$MTYP3: .BYTE	MEM. LAST ADDRESS, BLK#3
303	001360	000000	\$MADR3: .WORD	HIGH ADDRESS, H.S. BYTE
304	001362	000	\$MAMS4: .BYTE	MEM. TYPE, BLK#4
305	001363	000	\$MTYP4: .BYTE	MEM. LAST ADDRESS, BLK#4
306	001364	000000	\$MADR4: .WORD	INTERRUPT VECTOR#1, BUS PRIORITY#1
307	001366	000000	\$VECT1: .WORD	INTERRUPT VECTOR#2, BUS PRIORITY#2
308	001370	000000	\$VECT2: .WORD	BASE ADDRESS OF EQUIPMENT UNDER TEST
309	001372	000000	\$BASE: .WORD	DEVICE MAP
310	001374	000000	\$DEVN: .WORD	CONTROLLER DESCRIPTION WORD#1
311	001376	000000	\$CDW1: .WORD	CONTROLLER DESCRIPTION WORD#2
312	001400	000000	\$CDW2: .WORD	DEVICE DESCRIPTOR WORD#0
313	001402	000000	\$DDW0: .WORD	DEVICE DESCRIPTOR WORD#1
314	001404	000000	\$DDW1: .WORD	DEVICE DESCRIPTOR WORD#2
315	001406	000000	\$DDW2: .WORD	DEVICE DESCRIPTOR WORD#3
316	001410	000000	\$DDW3: .WORD	DEVICE DESCRIPTOR WORD#4
317	001412	000000	\$DDW4: .WORD	DEVICE DESCRIPTOR WORD#5
318	001414	000000	\$DDW5: .WORD	DEVICE DESCRIPTOR WORD#6
319	001416	000000	\$DDW6: .WORD	DEVICE DESCRIPTOR WORD#7
320	001420	000000	\$DDW7: .WORD	DEVICE DESCRIPTOR WORD#8
321	001422	000000	\$DDW8: .WORD	

322 001424 000000  
 323 001426 000000  
 324 001430 000000  
 325 001432 000000  
 326 001434 000000  
 327 001436 000000  
 328 001440 000000  
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 331 001442  
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 336 001442 000000  
 337 001444 000000  
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 341 001446 000000  
 342 001450 000000  
 343 001452 000000  
 344 001454 000000  
 345 001456 000000  
 346 001460 000000  
 347 001462 000000  
 348 001464 000001  
 349 001466 000000  
 350 001470 000001  
 351 001472 000001  
 352 001474 000001  
 353 001476 000001  
 354 001500 000000  
 355  
 356 001502 002072  
 357 001504 002276  
 358  
 359  
 360  
 361 001506 000  
 362 001510 001510  
 363 001510 000  
 364 001511 000  
 365  
 366

SDW9: .WORD ADDW9 ;: DEVICE DESCRIPTOR WORD#9  
 SDW10: .WORD ADDW10 ;: DEVICE DESCRIPTOR WORD#10  
 SDW11: .WORD ADDW11 ;: DEVICE DESCRIPTOR WORD#11  
 SDW12: .WORD ADDW12 ;: DEVICE DESCRIPTOR WORD#12  
 SDW13: .WORD ADDW13 ;: DEVICE DESCRIPTOR WORD#13  
 SDW14: .WORD ADDW14 ;: DEVICE DESCRIPTOR WORD#14  
 SDW15: .WORD ADDW15 ;: DEVICE DESCRIPTOR WORD#15

SETEND:

PROGRAM CONTROL PARAMETERS

-----  
 NEXT: .WORD 0 ;: ADDRESS OF NEXT TEST TO BE EXECUTED  
 LOCK: .WORD 0 ;: ADDRESS FOR LOCK CURRENT DATA

PROGRAM VARIABLES

-----  
 STRTSM: .WORD 0 ;: SWITCHES AT START OF PROGRAM  
 STAT: .WORD 0 ;: KM STATUS WORD STORAGE  
 CLKX: .WORD 0  
 MASKX: .WORD 0  
 SAVSP: .WORD 0 ;: STACK POINTER STORAGE  
 SAVPC: .WORD 0 ;: PROGRAM COUNTER STORAGE  
 ZERO: .WORD 0  
 ONE: .WORD 1  
 NEMLIM: .WORD 0 ;: HIGHEST LOCATION FOR NPR'S  
 KMACTV: .BLKW 1 ;: KMC11 SELECTED ACTIVE  
 KMINUM: .BLKW 1 ;: OCTAL NUMBER OF KMC11'S  
 SAVACT: .BLKW 1 ;: ORIGINAL ACTIVE DEVICES.  
 SAVNUM: .BLKW 1 ;: WORKABLE NUMBER.  
 RUN: .WORD 0 ;: POINTER TO RUNNING DEVICES  
 .EVEN  
 CREAM: .WORD KM.MAP-6 ;: TABLE POINTER  
 MILK: .WORD CNT.MAP-4 ;: TABLE POINTER

PROGRAM CONTROL FLAGS

-----  
 INIFLG: .BYTE 0 ;: PROGRAM INITIALIZING FLAG  
 .EVEN  
 LOKFLG: .BYTE 0 ;: LOCK ON CURRENT TEST FLAG  
 QV.FLG: .BYTE 0 ;: QUICK VERIFY FLAG  
 .EVEN ;: ON FIRST PASS OF EACH KMC11 ITERATIONS WILL BE SUPPRES

ERROR POINTER TABLE

.SBTTL ERROR POINTER TABLE

;;THIS TABLE CONTAINS THE INFORMATION FOR EACH ERROR THAT CAN OCCUR.  
;;THE INFORMATION IS OBTAINED BY USING THE INDEX NUMBER FOUND IN  
;;LOCATION SITE#B. THIS NUMBER INDICATES WHICH ITEM IN THE TABLE IS PERTINENT.  
;;NOTE1: IF SITE#B IS 0 THE ONLY PERTINENT DATA IS (SERRPC).  
;;NOTE2: EACH ITEM IN THE TABLE CONTAINS 4 POINTERS EXPLAINED AS FOLLOWS:

;; EM ;;POINTS TO THE ERROR MESSAGE  
;; DH ;;POINTS TO THE DATA HEADER  
;; DT ;;POINTS TO THE DATA  
;; DF ;;POINTS TO THE DATA FORMAT

SERRTB:

.EVEN  
;\* DF ;; DOES NOT APPLY IN THIS DIAGNOSTIC.

367  
368  
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370  
371  
372  
373  
374  
375  
376  
377  
378  
379  
380  
381 001512  
382  
383  
384 001512 000000  
385 001514 000000  
386 001516 000000  
387 001520 021330  
388 001522 021544  
389 001524 021620  
390 001526 021351  
391 001530 021544  
392 001532 021620  
393 001534 021330  
394 001536 021544  
395 001540 021636  
396 001542 021405  
397 001544 021576  
398 001546 021654  
399 001550 021421  
400 001552 021576  
401 001554 021654  
402 001556 021453  
403 001560 021544  
404 001562 021666  
405 001564 021501  
406 001566 021544  
407 001570 021704  
408 001572 021517  
409 001574 021576  
410 001576 021654  
411 002034  
412  
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417 002034  
418 000024  
419 000024 000200  
420 000044  
421 000044 002034  
422 002034

.=2034  
.SBTTL APT PARAMETER BLOCK

\*\*\*\*\*  
;SET LOCATIONS 24 AND 44 AS REQUIRED FOR APT  
\*\*\*\*\*  
.SX=. ;;SAVE CURRENT LOCATION  
.=24 ;;SET POWER FAIL TO POINT TO START OF PROGRAM  
200 ;;FOR APT START UP  
.=44 ;;POINT TO APT INDIRECT ADDRESS PNTR.  
\$APTHDR ;;POINT TO APT HEADER BLOCK  
.=.SX ;;RESET LOCATION COUNTER

423  
424  
425  
426  
427 002034  
428 002034 000000  
429 002036 001316  
430 002040 000132  
431 002042 000137  
432 002044 000137  
433 002046 000052  
434

\*\*\*\*\*  
; SETUP APT PARAMETER BLOCK AS DEFINED IN THE APT-PDP11 DIAGNOSTIC  
; INTERFACE SPEC.

\$APTHD:  
\$HIPTS: .WORD 0 ;; TWO HIGH BITS OF 18 BIT MAILBOX ADDR.  
\$MBADR: .WORD \$MAIL ;; ADDRESS OF APT MAILBOX (BITS 0-15)  
\$TSTM: .WORD 90. ;; RUN TIM OF LONGEST TEST  
\$PASTM: .WORD 95. ;; RUN TIME IN SECS. OF 1ST PASS ON 1 UNIT (QUICK VERIFY)  
\$UNITM: .WORD 95. ;; ADDITIONAL RUN TIME (SECS) OF A PASS FOR EACH ADDITIONAL UNIT  
.WORD \$ETEND-\$MAIL/2 ;; LENGTH MAILBOX-ETABLE(WORDS)

```

435
436
437
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439 002050 000000
440 002052 000000
441 002054 000000
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446 002056 000000
447 002060 000000
448 002062 000000
449 002064 000000
450 002066 000000
451 002070 000000
452 002072 000000
453 002074 000000
454 002076 000000
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465 002100 002100
466 002100 000001
467 002102 000001
468 002104 000001
469 002106 000001
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472 002110 000001
473 002112 000001
474 002114 000001
475 002116 000001
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477 002120 000001
478 002122 000001
479 002124 000001
480 002126 000001
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482 002130 000001
483 002132 000001
484 002134 000001
485 002136 000001
486
487 002140 000001
488 002142 000001
489 002144 000001
490 002146 000001

;KMC11 CONTROL INDICATORS FOR CURRENT KMC11 UNDER TEST
-----
STAT1: 0
STAT2: 0
STAT3: 0

;KMC11 VECTOR AND REGISTER INDIRECT POINTERS
-----
KMRVEC: 0 ; POINTER TO KMC11 RECEIVER INTERRUPT VECTOR
KMRVLV: 0 ; POINTER TO KMC11 RECEIVER INTERRUPT SERVICE PS
KMTVEC: 0 ; POINTER TO KMC11 TRANSMITTER INTERRUPT VECTOR
KMTVLV: 0 ; POINTER TO KMC11 TRANSMITTER INTERRUPT SERVICE PS
KMCSR: 0 ; POINTER TO KMC11 CONTROL STATUS REGISTER
KMCSRH: 0 ; POINTER TO KMC11 CONTROL STATUS REGISTER HIGH BYTE.
KMCTL: 0 ; POINTER TO KMC11 CONTROL OUT REGISTER
KMP04: 0 ; POINTER TO KMC11 PORT REGISTER(SEL 4)
KMP06: 0 ; POINTER TO KMC11 PORT REGISTER(SEL 6)

;TEMP STORAGE
-----
;TEMP: 0
;.=.+40

;KMC11 STATUS TABLE AND ADDRESS ASSIGNMENTS
-----
.=2100
KM.MAP:
KMC00: .BLKW 1 ; CONTROL STATUS REGISTER FOR KMC11 NUMBER 00
KMS100: .BLKW 1 ; VECTOR FOR KMC11 NUMBER 00
KMS200: .BLKW 1 ; DDCMP LINE# FOR KMC11 NUMBER 00
KMS300: .BLKW 1 ; 3RD STATUS WORD
KMC01: .BLKW 1 ; CONTROL STATUS REGISTER FOR KMC11 NUMBER 01
KMS101: .BLKW 1 ; VECTOR FOR KMC11 NUMBER 01
KMS201: .BLKW 1 ; DDCMP LINE# FOR KMC11 NUMBER 01
KMS301: .BLKW 1 ; 3RD STATUS WORD
KMC02: .BLKW 1 ; CONTROL STATUS REGISTER FOR KMC11 NUMBER 02
KMS102: .BLKW 1 ; VECTOR FOR KMC11 NUMBER 02
KMS202: .BLKW 1 ; DDCMP LINE# FOR KMC11 NUMBER 02
KMS302: .BLKW 1 ; 3RD STATUS WORD
KMC03: .BLKW 1 ; CONTROL STATUS REGISTER FOR KMC11 NUMBER 03
KMS103: .BLKW 1 ; VECTOR FOR KMC11 NUMBER 03
KMS203: .BLKW 1 ; DDCMP LINE# FOR KMC11 NUMBER 03
KMS303: .BLKW 1 ; 3RD STATUS WORD
KMC04: .BLKW 1 ; CONTROL STATUS REGISTER FOR KMC11 NUMBER 04
KMS104: .BLKW 1 ; VECTOR FOR KMC11 NUMBER 04
KMS204: .BLKW 1 ; DDCMP LINE# FOR KMC11 NUMBER 04
KMS304: .BLKW 1 ; 3RD STATUS WORD
    
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491						
492	002150	000001	KMCR05: .BLKW	1	:CONTROL STATUS REGISTER FOR KMC11 NUMBER 05	
493	002152	000001	KMS105: .BLKW	1	:VECTOR FOR KMC11 NUMBER 05	
494	002154	000001	KMS205: .BLKW	1	:DDCMP LINE# FOR KMC11 NUMBER 05	
495	002156	000001	KMS305: .BLKW	1	:3RD STATUS WORD	
496						
497	002160	000001	KMCR06: .BLKW	1	:CONTROL STATUS REGISTER FOR KMC11 NUMBER 06	
498	002162	000001	KMS106: .BLKW	1	:VECTOR FOR KMC11 NUMBER 06	
499	002164	000001	KMS206: .BLKW	1	:DDCMP LINE# FOR KMC11 NUMBER 06	
500	002166	000001	KMS306: .BLKW	1	:3RD STATUS WORD	
501						
502	002170	000001	KMCR07: .BLKW	1	:CONTROL STATUS REGISTER FOR KMC11 NUMBER 07	
503	002172	000001	KMS107: .BLKW	1	:VECTOR FOR KMC11 NUMBER 07	
504	002174	000001	KMS207: .BLKW	1	:DDCMP LINE# FOR KMC11 NUMBER 07	
505	002176	000001	KMS307: .BLKW	1	:3RD STATUS WORD	
506						
507	002200	000001	KMCR10: .BLKW	1	:CONTROL STATUS REGISTER FOR KMC11 NUMBER 10	
508	002202	000001	KMS110: .BLKW	1	:VECTOR FOR KMC11 NUMBER 10	
509	002204	000001	KMS210: .BLKW	1	:DDCMP LINE# FOR KMC11 NUMBER 10	
510	002206	000001	KMS310: .BLKW	1	:3RD STATUS WORD	
511						
512	002210	000001	KMCR11: .BLKW	1	:CONTROL STATUS REGISTER FOR KMC11 NUMBER 11	
513	002212	000001	KMS111: .BLKW	1	:VECTOR FOR KMC11 NUMBER 11	
514	002214	000001	KMS211: .BLKW	1	:DDCMP LINE# FOR KMC11 NUMBER 11	
515	002216	000001	KMS311: .BLKW	1	:3RD STATUS WORD	
516						
517	002220	000001	KMCR12: .BLKW	1	:CONTROL STATUS REGISTER FOR KMC11 NUMBER 12	
518	002222	000001	KMS112: .BLKW	1	:VECTOR FOR KMC11 NUMBER 12	
519	002224	000001	KMS212: .BLKW	1	:DDCMP LINE# FOR KMC11 NUMBER 12	
520	002226	000001	KMS312: .BLKW	1	:3RD STATUS WORD	
521						
522	002230	000001	KMCR13: .BLKW	1	:CONTROL STATUS REGISTER FOR KMC11 NUMBER 13	
523	002232	000001	KMS113: .BLKW	1	:VECTOR FOR KMC11 NUMBER 13	
524	002234	000001	KMS213: .BLKW	1	:DDCMP LINE# FOR KMC11 NUMBER 13	
525	002236	000001	KMS313: .BLKW	1	:3RD STATUS WORD	
526						
527	002240	000001	KMCR14: .BLKW	1	:CONTROL STATUS REGISTER FOR KMC11 NUMBER 14	
528	002242	000001	KMS114: .BLKW	1	:VECTOR FOR KMC11 NUMBER 14	
529	002244	000001	KMS214: .BLKW	1	:DDCMP LINE# FOR KMC11 NUMBER 14	
530	002246	000001	KMS314: .BLKW	1	:3RD STATUS WORD	
531						
532	002250	000001	KMCR15: .BLKW	1	:CONTROL STATUS REGISTER FOR KMC11 NUMBER 15	
533	002252	000001	KMS115: .BLKW	1	:VECTOR FOR KMC11 NUMBER 15	
534	002254	000001	KMS215: .BLKW	1	:DDCMP LINE# FOR KMC11 NUMBER 15	
535	002256	000001	KMS315: .BLKW	1	:3RD STATUS WORD	
536						
537	002260	000001	KMCR16: .BLKW	1	:CONTROL STATUS REGISTER FOR KMC11 NUMBER 16	
538	002262	000001	KMS116: .BLKW	1	:VECTOR FOR KMC11 NUMBER 16	
539	002264	000001	KMS216: .BLKW	1	:DDCMP LINE# FOR KMC11 NUMBER 16	
540	002266	000001	KMS316: .BLKW	1	:3RD STATUS WORD	
541						
542	002270	000001	KMCR17: .BLKW	1	:CONTROL STATUS REGISTER FOR KMC11 NUMBER 17	
543	002272	000001	KMS117: .BLKW	1	:VECTOR FOR KMC11 NUMBER 17	
544	002274	000001	KMS217: .BLKW	1	:DDCMP LINE# FOR KMC11 NUMBER 17	
545	002276	000001	KMS317: .BLKW	1	:3RD STATUS WORD	
546						



G03

DZKCD MACY11 27(1006) 12-MAY-77 18:42 PAGE 13  
DZKCD.P11 21-MAR-77 17:24 APT PARAMETER BLOCK

PAGE: 0032

547 002300 000000

KM.END: 000000

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;KMC11 PASS COUNT AND ERROR COUNT TABLE

CNT.MAP:

PACT00: 0	;PASS COUNT FOR KMC11 NUMBER 00
ERCT00: 0	;ERROR COUNT FOR KMC11 NUMBER 00
PACT01: 0	;PASS COUNT FOR KMC11 NUMBER 01
ERCT01: 0	;ERROR COUNT FOR KMC11 NUMBER 01
PACT02: 0	;PASS COUNT FOR KMC11 NUMBER 02
ERCT02: 0	;ERROR COUNT FOR KMC11 NUMBER 02
PACT03: 0	;PASS COUNT FOR KMC11 NUMBER 03
ERCT03: 0	;ERROR COUNT FOR KMC11 NUMBER 03
PACT04: 0	;PASS COUNT FOR KMC11 NUMBER 04
ERCT04: 0	;ERROR COUNT FOR KMC11 NUMBER 04
PACT05: 0	;PASS COUNT FOR KMC11 NUMBER 05
ERCT05: 0	;ERROR COUNT FOR KMC11 NUMBER 05
PACT06: 0	;PASS COUNT FOR KMC11 NUMBER 06
ERCT06: 0	;ERROR COUNT FOR KMC11 NUMBER 06
PACT07: 0	;PASS COUNT FOR KMC11 NUMBER 07
ERCT07: 0	;ERROR COUNT FOR KMC11 NUMBER 07
PACT10: 0	;PASS COUNT FOR KMC11 NUMBER 10
ERCT10: 0	;ERROR COUNT FOR KMC11 NUMBER 10
PACT11: 0	;PASS COUNT FOR KMC11 NUMBER 11
ERCT11: 0	;ERROR COUNT FOR KMC11 NUMBER 11
PACT12: 0	;PASS COUNT FOR KMC11 NUMBER 12
ERCT12: 0	;ERROR COUNT FOR KMC11 NUMBER 12
PACT13: 0	;PASS COUNT FOR KMC11 NUMBER 13
ERCT13: 0	;ERROR COUNT FOR KMC11 NUMBER 13
PACT14: 0	;PASS COUNT FOR KMC11 NUMBER 14
ERCT14: 0	;ERROR COUNT FOR KMC11 NUMBER 14
PACT15: 0	;PASS COUNT FOR KMC11 NUMBER 15
ERCT15: 0	;ERROR COUNT FOR KMC11 NUMBER 15
PACT16: 0	;PASS COUNT FOR KMC11 NUMBER 16
ERCT16: 0	;ERROR COUNT FOR KMC11 NUMBER 16
PACT17: 0	;PASS COUNT FOR KMC11 NUMBER 17
ERCT17: 0	;ERROR COUNT FOR KMC11 NUMBER 17

002302	000000
002302	000000
002304	000000
002306	000000
002310	000000
002312	000000
002314	000000
002316	000000
002320	000000
002322	000000
002324	000000
002326	000000
002330	000000
002332	000000
002334	000000
002336	000000
002340	000000
002342	000000
002344	000000
002346	000000
002350	000000
002352	000000
002354	000000
002356	000000
002360	000000
002362	000000
002364	000000
002366	000000
002370	000000
002372	000000
002374	000000
002376	000000
002400	000000

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FORMAT OF STATUS TABLE

15	14	13	12	11	10	09	08	07	06	05	04	03	02	01	00	
I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	CSR
I	C	O	N	T	R	O	L	R	E	G	I	S	T	E	R	I
I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	
I	*	I	*	I	*	I	*	I	*	I	*	I	*	I	*	STAT1
I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	
I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	
I	*	B	M	A	D	D	*	I	*	L	I	N	E	*	*	STAT2
I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	
I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	*	STAT3
I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	

DEFINITION OF FORMAT

- CSR: CONTAINS KMC11 CSR ADDRESS
- STAT1: BITS 00-08 IS KMC11 VECTOR ADDRESS  
 BIT14=1 ??? TURNAROUND CONNECTOR IS ON  
 BIT14=0 NO TURNAROUND CONNECTOR  
 BIT13=0 LINE UNIT IS AN M8201  
 BIT13=1 LINE UNIT IS AN M8202  
 BIT12=1 NO LINE UNIT  
 BITS 09-11 IS KMC11 BR PRIORITY LEVEL
- STAT2: LOW BYTE IS SWITCH PAC#1 (DDCMP LINE NUMBER)  
 HIGH BYTE IS SWITCH PAC#2 (BM873 BOOT ADD)
- STAT3: BIT0=1 DO FREE RUNNING TESTS ON KMC  
 (MUST BE SET TO A ONE MANUALLY [PROGRAMS G AND H ONLY])

655											
656											
657											
658											
659											
660											
661											
662											
663	002402	012737	000340	177776	.START:	MOV	#340,PS				:LOCK OUT INTERRUPTS
664	002410	012706	001200			MOV	#STACK,SP				:SET UP STACK
665	002414	012737	007126	000024		MOV	#SPWRDN,#24				:SET UP POWER FAIL VECTOR
666	002422	013737	001472	001476		MOV	KMINUM,SAVNUM				:SAVE NUMBER OF DEVICES IN SYSTEM.
667	002430	005037	011416			CLR	SWFLG				:CLEAR SOFT TIMEOUT FLAG
668	002434	105037	001203			CLRB	SERFLG				:CLEAR ERROR FLAG
669	002440	105037	001511			CLRB	OV.FLG				:ZERO QUICK VERIFY FLAG
670	002444	012737	002070	001502		MOV	#KM,MAP-10,CREAM				:GET MAP POINTER.
671	002452	012737	002276	001504		MOV	#CNT,MAP-4,MILK				:GET PASS COUNT MAP POINTER
672	002460	012737	100000	001500		MOV	#BIT15,RUN				:POINT POINTER TO FIRST DEVICE.
673	002466	012700	002302			MOV	#CNT,MAP,RO				:PASS COUNT POINTER TO RO
674	002472	005020			23\$:	CLR	(RO)+				:CLEAR TABLE
675	002474	022700	002402			CMP	#CNT,MAP+100,RO				:DONE YET?
676	002500	001374				BNE	23\$				:KEEP GOING
677	002502	005037	001216			CLR	SERRPC				:CLEAR LAST ERROR POINTER
678	002506	012737	000001	001202		MOV	#1,STSTNM				:SET UP FOR TEST 1
679	002514	012737	002402	001206		MOV	#.START,SLPADR				:SET UP FOR POWER FAIL BEFORE
680											:TESTING STARTS
681	002522	132737	000001	001336		BITB	#1,SENV				:IS IT RUNNING UNDER APT?
682	002530	001404				BEQ	3\$				:IF NOT CHECK FOR TYPE OF SWITCH REGISTER.
683	002532	013737	001340	000176		MOV	SSWREG,SWREG				:LOAD SOFTWARE SWITCH REG.
684	002540	000423				BR	6\$+2				:GO SET UP SOFTWARE SWITCH REG.
685	002542	013746	000006		3\$:	MOV	#6,-(SP)				:SAVE CURRENT VECTORS
686	002546	013746	000004			MOV	#4,-(SP)				
687	002552	012737	002606	000004		MOV	#6\$,#4				:SET UP FOR TIMEOUT
688	002560	012737	177570	001240		MOV	#177570,SWR				:SET SWR TO HARD SWR ADDRESS
689	002566	012737	177570	001242		MOV	#177570,DISPLAY				:SET DISPLAY TO HARD SWR ADDRESS
690	002574	022777	177777	176436		CMP	#-1,#SWR				:REFERENCE HARDWARE SWITCH REGISTER
691	002602	001402				BEQ	6\$+2				:IF = -1 USE SOFT SWR ANYWAY
692	002604	000407				BR	7\$				:IF IT EXISTS AND NOT = -1 USE HARD SWR
693	002606	022626			6\$:	CMP	(SP)+,(SP)+				:ADJUST STACK
694	002610	012737	000176	001240		MOV	#SWREG,SWR				:POINTER TO SOFT SWR
695	002616	012737	000174	001242		MOV	#DISPREG,DISPLAY				:POINTER TO SOFT DISPLAY REG
696	002624	012637	000004		7\$:	MOV	(SP)+,#4				:RESTORE VECTORS
697	002630	012637	000006			MOV	(SP)+,#6				
698	002634	105737	001506			TSTB	INIFLG				:HAS INITIALIZATION BEEN PERFORMED
699	002640	001036				BNE	20\$				:BR IF YES
700	002642	022737	004070	000042		CMP	#SENDAD,#42				:IF ACT-11 AUTOMATIC MODE, DON'T TYPE ID
701	002650	001402				BEQ	20\$				
702	002652	104401	001000			TYPE	.MTITLE				:TYPE TITLE MESSAGE
703	002656	004737	011212		20\$:	JSR	PC,CKSWR				:CHECK FOR SOFT SWR
704	002662	017737	176352	001446		MOV	#SWR,STRTSW				:STORE STARTING SWITCHES
705	002670	005737	000042			TST	#42				:IS IT RUNNING IN AUTO MODE?
706	002674	001402				BEQ	.+6				:BR IF NO
707	002676	005037	001446			CLR	STRTSW				:IF YES, CLEAR SWITCHES
708	002702	032737	000001	001446		BIT	#SW00,STRTSW				:IF SW00=1, QUESTIONS ARE ASKED.
709	002710	001012				BNE	17\$				:BR IF SW00=1
710	002712	105737	001446			TSTB	STRTSW				:BIT7=1??

PROGRAM INITIALIZATION AND START UP.

```

711 002716 100007          BPL      17$          ;BR IF SW07=0
712 002720 005737 001470  TST      KMACTV      ;ARE ANY DEVICES SELECTED?
713 002724 001027          BNE      16$          ;BR IF YES
714 002726 104401 010731  TYPE,    NOACT        ;NO DEVICES SELECTED.
715 002732 000000          HALT                    ;STOP THE SHOW
716 002734 000776          BR                    ;DISQUALIFY CONTINUE SWITCH
717 002736 105737 001336  17$:    TSTB     $ENV      ;IS IT UNDER APT DUMP MODE?
718 002742 001405          BEQ      27$          ;YES, CHECK IF APT SIZED IT?
719 002744 132737 000001 001336  BITB     #1,$ENV      ;IS IT UNDER Q,V OR RUN MODE?
720 002752 001012          BNE      30$          ;YES, NEEDS ONLY APT SIZING.
721 002754 000406          BR        33$          ;NO, NEEDS REGULAR AUTO.SIZE.
722 002756 105737 001337  27$:    TSTB     $ENVM     ;IS IT SIZED BY APT?
723 002762 100406          BMI      30$          ;YES, NEEDS ONLY APT SIZING.
724 002764 042737 000001 001446  BIC      #SW00,STRTSW ;SIZE ONLY IN AUTO MODE.
725 002772 004737 012110  33$:    JSR      PC,AUTO.SIZE ;GO DO THE AUTO.SIZE.
726 002776 000402          BR        16$          ;GO PRINT THE MAP
727 003000 004737 013510  30$:    JSR      PC,APT.SIZE  ;GO DO THE APT SIZING.
728 003004 105737 001506  16$:    TSTB     INIFLG     ;FIRST TIME?
729 003010 001410          BEQ      21$          ;BR IF YES
730 003012 105737 001446  TSTB     STRTSW      ;IF USING SAME PARAMETERS DONT TYPE MAP
731 003016 100431          BMI      1$          ;
732 003020 032737 000006 001446  BIT      #BIT1!BIT2,STRTSW ;IS TEST NO. OR LOCK SELECTED
733 003026 001403          BEQ      24$          ;IF NO THEN TYPE STATUS
734 003030 000424          BR        1$          ;IF YES DO NOT TYPE STATUS
735 003032 105137 001506  21$:    COMB     INIFLG     ;SET FLAG
736 003036 104401 010077  24$:    TYPE     XHEAD      ;TYPE HEADER
737 003042 012704 002100  MOV      #KM.MAP,R4    ;SET POINTER
738 003046 010437 001276  5$:    MOV      R4,$STMP0   ;SET ADDRESS
739 003052 012437 001300  MOV      (R4)+,$STMP1  ;SET CSR
740 003056 001411          BEQ      1$          ;ALL DONE IF ZERO
741 003060 012437 001302  MOV      (R4)+,$STMP2  ;SET STAT1
742 003064 012437 001304  MOV      (R4)+,$STMP3  ;SET STAT2
743 003070 012437 001306  MOV      (R4)+,$STMP4  ;SET STAT3
744 003074 104416          CONVRT   XSTATQ      ;TYPE OUT STATUS MAP
745 003076 011060          XSTATQ
746 003100 000762          BR        5$          ;
747 003102 012700 002100  1$:    MOV      #KM.MAP,R0 ;R0 POINTS TO STATUS TABLE
748
749
750  ;*****
751  ;#AUTO SIZE TEST
752  ;#THIS TEST VERIFYS THAT THE KMC11S AND/OR KMC11S ARE AT THE CORRECT FLOATING
753  ;#ADDRESSES FOR YOUR SYSTEM. IF THIS TEST FAILS, IT IS NOT A HARDWARE ERROR.
754  ;#CHECK THE ADDRESSES OF ALL FLOATING DEVICES (DJ,DH,DQ,DU,DUP,LK,DMC,DZ,KMC).
755  ;#IF THERE ARE NO OTHER FLOATING DEVICES BEFORE THE KMC11, THE FIRST
756  ;# KMC11 IS 760110. NO DEVICE SHOULD EVER BE AT
757  ;#ADDRESS 760000.
758  ;*****
759 003106 013746 000004          MOV      #4,-(SP)      ;SAVE LOC 4
760 003112 013746 000006          MOV      #6,-(SP)      ;SAVE LOC 6
761 003116 005037 000006          CLR      #6          ;CLEAR VEC+2
762 003122 005037 001302          CLR      $STMP2      ;CLEAR FLAG
763 003126 011037 002066  AUSTRT: MOV      (R0),KMSCR ;GET NEXT KMC CSR
764 003132 001510          BEQ      AUDONE      ;BR IF DONE
765 003134 012737 003240 000004  2$:    MOV      #NODEV,#4   ;SET UP FOR TIMEOUT
766 003142 012703 000010  3$:    MOV      #10,R3     ;R3 IS COUNT OF DEVICES BEFORE KMC

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PROGRAM INITIALIZATION AND START UP.

767	003146	012702	003342	4\$:	MOV	#DEVTAB,R2	:R2 IS DEVICE TABLE PONTER
768	003152	012701	160010		MOV	#160010,R1	:START WITH ADDRESS 160010
769	003156	005711		FLOAT:	TST	(R1)	:CHECK ADDRESS IN R1
770	003160	111204			MOVB	(R2),R4	:IF NO TIMEOUT, GET NEXT ADDRESS
771	003162	060401			ADD	R4,R1	:IN R1
772	003164	005201			INC	R1	
773	003166	040401			BIC	R4,R1	
774	003170	005703			TST	R3	:ANY MORE DEVICES TO CHECK FOR?
775	003172	001371			BNE	FLOAT	:BR IF YES
776	003174	012737	003244 000004		MOV	#ERR,2#4	:OK ONLY KMC'S ARE LEFT, SET UP FOR TIMEOUT
777	003202	005711		FY:	TST	(R1)	:CHECK KMC ADDRESS
778	003204	020137	002066		CMP	R1,KMCSR	:DOES IT MATCH
779	003210	001403			BEQ	OK	:BR IF YES
780	003212	062701	000010		ADD	#10,R1	:GET NEXT KMC ADDRESS
781	003216	000771			BR	FY	:DO IT AGAIN
782	003220	062700	000010	OK:	ADD	#10,R0	:SKIP TO NEXT KMC CSR
783	003224	062701	000010		ADD	#10,R1	:GET NEXT KMC ADDRESS
784	003230	011037	002066		MOV	(R0),KMCSR	:GET NEXT KMC CSR
785	003234	001447			BEQ	AUDONE	:BRANCH IF ALL DONE.
786	003236	000761			BR	FY	:DO IT AGAIN.
787	003240	122243		NODEV:	CMPB	(R2)+,-(R3)	:ON TIMEOUT, INC R2, DEC R3
788	003242	000002			RTI		:SLPADR
789	003244	005737	001302	ERR:	TST	\$TMP2	:CHECK FLAG IF = 0 TYPE HEADER
790	003250	001014			BNE	IS	:SKIP HEADER
791	003252	104401			TYPE		:TYPEOUT HEADER MESSAGE
792	003254	010762			CONERR		:CONFIGURATION ERROR!!!!
793	003256	012737	003244 001460		MOV	#ERR,SAVPC	:SAVE PC FOR TYPEOUT
794	003264	104417			CNVRT		:TYPE OUT ERROR PC
795	003266	003322			ERRPC		
796	003270	104401			TYPE		:TYPE REST OF HEADER
797	003272	011027			CNERR		
798	003274	012737	177777 001302		MOV	#-1,\$TMP2	:SET FLAG SO IT ONLY GETS TYPED ONCE
799	003302	010137	001264	IS:	MOV	R1,\$REG1	:SAVE R1 FOR TYPEOUT
800	003306	104416			CONVRT		
801	003310	003330			CONTAB		:TYPE CSR VALUES
802	003312	104401		3\$:	TYPE		
803	003314	011050			KMCM		
804	003316	022626		4\$:	CMP	(SP)+,(SP)+	:ADJUST STACK
805	003320	000737			BR	OK	:BR TO GET OUT
806	003322	000001		ERRPC:	1		
807	003324	006	002		.BYTE	6,2	
808	003326	001460			SAVPC		
809	003330	000002		CONTAB:	2		
810	003332	006	004		.BYTE	6,4	
811	003334	001264			\$REG1		
812	003336	006	002		.BYTE	6,2	
813	003340	002066			KMCSR		
814	003342	007		DEVTAB:	.BYTE	7	:DJ
815	003343	017			.BYTE	17	:DH
816	003344	007			.BYTE	7	:DQ
817	003345	007			.BYTE	7	:DU
818	003346	007			.BYTE	7	:DUP
819	003347	007			.BYTE	7	:LK
820	003350	007			.BYTE	7	:DMC
821	003351	007			.BYTE	7	:DZ
822	003352	007			.BYTE	7	:KMC

```

823      003354      003354      EVEN
824      003354      012637      000006      1S:      MOV      (SP)+,2#6      ;RESTORE LOC 6
825      003354      012637      000004      MOV      (SP)+,2#4      ;RESTORE LOC 4
826      003360      012637      000004      BIT      #SW03,STRTSW      ;SELECT SPECIFIC DEVICES??
827      003364      032737      000010      001446      BEQ      3S      ;BR IF NO.
828      003372      001422      TYPE      MNEW      ;TYPE THE MESSAGE.
829      003374      104401      010017      CLR      RO      ;ZERO DATA LIGHTS
830      003400      005000      HALT      ;WAIT FOR USER TO TELL WHAT DEVICES TO RUN
831      003402      000000      CMP      2SWR,SAVACT      ;IS THE NUMBER VALID?
832      003404      027737      175630      001474      BLOS     2S      ;BR IF NUMBER IS OK.
833      003412      101404      TYPE      ,MERR3      ;TELL USER OF INVALID NUMBER.
834      003414      104401      007672      HALT      ;STOP EVERY THING.
835      003420      000000      BR        -2      ;RESTART THE PROGRAM AGAIN.
836      003422      000776      MOV      2SWR,KMACTV      ;GET NEW DEVICE PATTERN
837      003424      017737      175610      001470      2S:      MOV      KMACTV,RO      ;SHOW THE USER WHAT HE SELECTED.
838      003432      013700      001470      HALT      ;CONTINUE DYNAMIC SWITCHES.
839      003436      000000      3S:      MOV      #300,RO      ;PREPARE TO CLEAR THE FLOATING
840      003440      012700      000300      MOV      #302,R1      ;VECTOR AREA. 300-776
841      003444      012701      000302      4S:      MOV      R1,(RO)+      ;START PUTTING "PC+2 - HALT"
842      003450      010120      CLR      (R1)+      ;IN VECTOR AREA.
843      003452      005021      CMP      (RO)+,(R1)+      ;POP POINTERS
844      003454      022021      CMP      #1000,RO      ;ALL DONE??
845      003456      022700      001000      BNE      4S      ;BR IF NO.
846      003462      001372
847
848      ;TEST START AND RESTART
849      -----
850
851      003464      012706      001200      .BEGIN: MOV      #STACK,SP      ;SET UP STACK
852      003470      013716      000006      MOV      2#6,-(SP)      ;SAVE LOC 6
853      003474      013746      000004      MOV      2#4,-(SP)      ;SAVE LOC 4
854      003500      005000      CLR      RO      ;START AT 0
855      003502      012737      003546      000004      MOV      #2S,2#4      ;SET UP FOR TIME OUT
856      003510      005037      000006      CLR      2#6      ;TO AUTOSIZE MEMORY
857      003514      005720      6S:      TST      (RO)+      ;CHECK ADDRESS IN RO
858      003516      022700      157776      CMP      #157776,RO      ;IS IT AT LEAST 28K
859      003522      001374      BNE      6S      ;BR IF NO
860      003524      162700      007776      SUB      #7776,RO      ;SAVE 2K FOR MONITORS
861      003530      010037      001466      7S:      MOV      RO,MEMLIM      ;STORE MEMORY LIMIT
862      003534      012637      000004      MOV      (SP)+,2#4      ;RESTORE LOC 4
863      003540      012637      000006      MOV      (SP)+,2#6      ;RESTORE LOC 6
864      003544      000413      BR        10S      ;CONTINUE
865      003546      022626      2S:      CMP      (SP)+,(SP)+      ;ADJUST STACK
866      003550      162700      000004      SUB      #4,RO      ;GET LAST GOOD ADDRESS
867      003554      162700      007776      SUB      #7776,RO      ;SAVE 2K FOR MONITORS
868      003560      022700      030000      CMP      #30000,RO      ;IS IT 8K?
869      003564      001361      BNE      7S      ;BR IF NO
870      003566      012700      037400      MOV      #37400,RO      ;IF 8K DON'T SAVE 2K
871      003572      000756      BR        7S
872      003574      012737      000340      10S:      MOV      #340,PS      ;LOCK OUT INTERRUPTS
873      003602      032737      000004      001446      BIT      #BIT2,STRTSW      ;CHECK FOR LOCK ON TEST
874      003610      001406      BEQ      1S      ;BR IF NO LOCK DESIRED.
875      003612      104401      007716      TYPE      ,MLOCK      ;TYPE LOCK SELECTED.
876      003616      012737      000240      004146      MOV      #NOP,TTST      ;SET UP TO LOCK
877      003624      000403      BR        3S      ;CONTINUE ALONG.
878      003626      013737      004360      004146      1S:      MOV      BRW,TTST      ;PREPARE NORMAL SCOPE ROUTINE

```

N03

DZKCD MACY11 27(1006) 12-MAY-77 18:42 PAGE 20

PAGE: 0039

DZKCD.P11 21-MAR-77 17:24

PROGRAM INITIALIZATION AND START UP.

879	003634	012737	011460	001206	3S:	MOV	#CYCLE,SLPADR	;START AT "CYCLE" FIND WHICH DEVICE TO TEST
880	003642	032737	000002	001446	4S:	BIT	#SW01,STRTSW	;IS TEST NO. SELECTED?
881	003650	001002				BNE	SS	;OR IF YES
882	003652	104401	007642			TYPE	MR	;TYPE R
883	003656	000177	175324		5S:	JMP	SLPADR	;START TESTING



:END OF PASS  
:TYPE NAME OF TEST  
:UPDATE PASS COUNT  
:CHECK FOR EXIT TO ACT-11  
:RESTART TEST

.SBTTL END OF PASS ROUTINE

\*\*\*\*\*  
:INCREMENT THE PASS NUMBER (\$PASS)  
:IF THERES A MONITOR GO TO IT  
:IF THERE ISN'T JUMP TO CYCLE

SEOP:

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003662  
003662 000005  
003664 005237 001324  
003670 105037 001203  
003674 104401 007620  
003700 104401 007745  
003704 104417 004104  
003710 104401 007753  
003714 104417 004112  
003720 104401 007761  
003724 104417 004120  
003730 104401 007772  
003734 104417 004126  
003740 013700 001504  
003744 013720 001324  
003750 013720 001212  
003754 013777 002060 176074  
003762 005077 176072  
003766 013777 002064 176066  
003774 005077 176064  
004000 005337 001476  
004004 001035  
004006 112737 000377 001511  
004014 013737 001472 001476  
004022 005037 001216  
004026 005037 001310  
004032 005237 001324  
004036 042737 100000 001324  
004044 005327  
004046 000001  
004050 003013  
004052 012737  
004054 000001  
004056 004046  
004060 013700 000042  
004064 001405  
004066 000005  
004070 004710  
004072 000240  
004074 000240  
004076 000240  
004100  
004100 000137

RESET  
INC \$PASS  
CLRB SERFLG  
TYPE ,NEPASS  
TYPE ,MCSR  
CNVRT ,XCSR  
TYPE ,MVECX  
CNVRT ,XVEC  
TYPE ,MPASSX  
CNVRT ,XPASS  
TYPE ,MERRX  
CNVRT ,XERR  
MOV #1LK,RO  
MOV \$PASS,(RO)+  
MOV SERTTL,(RO)+  
MOV #KMRVL,2KMRVEC  
CLR 2KMRVL  
MOV #KMTVL,2KMTVEC  
CLR 2KMTVL  
DEC SAVNUM  
BNE SDOAGN  
MOVB #377,QV.FLG  
MOV #KMNUN,SAVNUM  
CLR SERPC  
CLR \$TIMES  
INC \$PASS  
BIC #100000,\$PASS  
DEC (PC)+  
SEOPCT: .WORD 1  
BGT SDOAGN  
MOV (PC)+,2(PC)+  
SENDCT: .WORD 1  
SEOPCT  
\$GET42: MOV 2#42,RO  
BEQ SDOAGN  
RESET  
SENDAD: JSR PC,(RO)  
NOP  
NOP  
NOP  
SDOAGN: JMP 2(PC)+  
INCREMENT THE PASS COUNT  
CLEAR ERROR FLAG  
TYPE END PASS.  
TYPE "CSR"  
SHOW IT.  
TYPE VECTOR.  
SHOW IT.  
TYPE " PASSES "  
SHOW IT.  
TYPE " ERRORS "  
SHOW IT.  
SET POINTER TO PASSCNT.  
SAVE THE PASS COUNT.  
SAVE ERROR COUNT  
RESTORE THE RECEIVER INTERRUPT VECTOR.  
RESTORE RECEIVER LEVEL  
RESTORE THE TRANSMIT INTERRUPT VECTOR.  
RESTORE TRANSMITTER LEVEL  
ALL DEVICE TESTED?  
BRANCH IF NO.  
SET QUICK VERIFY FLAG.  
RESTORE DEVICE COUNT.  
CLEAR LAST ERROR PC  
ZERO THE NUMBER OF ITERATIONS  
INCREMENT THE PASS NUMBER  
DON'T ALLOW A NEG. NUMBER  
LOOP?  
YES  
RESTORE COUNTER  
GET MONITOR ADDRESS  
BRANCH IF NO MONITOR  
CLEAR THE WORLD  
GO TO MONITOR  
SAVE ROOM  
FOR  
ACT11  
RETURN

END OF PASS ROUTINE

940	004102	011460	
941	004104	000001	
942	004106	006	002
943	004110	002066	
944	004112	000001	
945	004114	004	002
946	004116	002056	
947	004120	000001	
948	004122	006	002
949	004124	001324	
950	004126	000001	
951	004130	006	002
952	004132	001212	

```

SRTNAD: .WORD   CYCLE
XCSR:   1
        .BYTE   6,2
        KMCSR
XVEC:   1
        .BYTE   4,2
        KMRVEC
XPASS:  1
        .BYTE   6,2
        $PASS
XERR:   1
        .BYTE   6,2
        $ERTTL

```

SCOPE LOOP AND INTERATION HANDLER

.SBTTL SCOPE HANDLER ROUTINE

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969	004134		
970	004134	005037	001216
971	004140	023716	013734
972	004144	001413	
973	004146	000406	
974	004150	105777	175070
975	004154	100067	
976	004156	017766	175064 177776
977	004164	032777	040000 175046
978	004172	001060	
979			
980	004174	000416	
981			
982	004176	013746	000004
983	004202	012737	004222 000004
984	004210	005737	177060
985	004214	012637	000004
986	004220	000436	
987	004222	022626	
988	004224	012637	000004
989	004230	000441	
990	004232		
991	004232	105737	001203
992	004236	001404	
993	004240	105037	001203
994	004244	005037	001310
995	004250	032777	004000 174762

```

*****
THIS ROUTINE CONTROLS THE LOOPING OF SUBTESTS. IT WILL INCREMENT
AND LOAD THE TEST NUMBER($TSTNM) INTO THE DISPLAY REG.(DISPLAY<7:0>)
AND LOAD THE ERROR FLAG ($ERFLG) INTO DISPLAY<15:08>
THE SWITCH OPTIONS PROVIDED BY THIS ROUTINE ARE:
$SW14=1      LOOP ON TEST
$SW11=1      INHIBIT ITERATIONS
CALL
SCOPE          ;;SCOPE=IOT

$SCOPE:      CLR      $ERRPC          ; CLEAR LAST ERROR PC
              CMP      TST1+2,(SP)    ; IS THIS TEST #1 ?
              BEQ      $XTSTR          ; IF SO DON'T LOOP.
TTST:        BR      1$
              TSTB     $STKS          ; KEYBOARD DONE ?
              BPL      $OVER          ; IF NO DONT WAIT.
              MOV      $STKB,-2(SP)
1$:          BIT      $BIT14,$SWR      ;;LOOP ON PRESENT TEST?
              BNE      $OVER          ;;YES IF SW14=1
          ;*****START OF CODE FOR THE XOR TESTER*****
          $XTSTR: BR      6$
              MOV      $ERRVEC,-(SP)  ; IF RUNNING ON THE "XOR" TESTER CHANGE
              MOV      $SS,$ERRVEC    ; THIS INSTRUCTION TO A "NOP" (NOP=240)
              TST      $177060        ; SAVE THE CONTENTS OF THE ERROR VECTOR
              MOV      (SP)+,$ERRVEC  ; SET FOR TIMEOUT
              BR      $SVLAD          ; TIME OUT ON XOR?
              CMP      (SP)+,(SP)+    ; RESTORE THE ERROR VECTOR
              MOV      (SP)+,$ERRVEC  ; GO TO THE NEXT TEST
              BR      $OVER          ; CLEAR THE STACK AFTER A TIME OUT
5$:          BR      $OVER          ; RESTORE THE ERROR VECTOR
              BR      $OVER          ; LOOP ON THE PRESENT TEST
6$:          ;*****END OF CODE FOR THE XOR TESTER*****
2$:          TSTB     $ERFLG          ; HAS AN ERROR OCCURRED?
              BEQ      3$            ; BR IF NO
4$:          CLRB    $ERFLG          ; ZERO THE ERROR FLAG
              CLR     $TIMES          ; CLEAR THE NUMBER OF ITERATIONS TO MAKE
3$:          BIT      $BIT11,$SWR    ; INHIBIT ITERATIONS?

```

```

996 004256 001011          BNE      IS          ;; BR IF YES
997 004260 005737 001324    TST      $PASS      ;; IF FIRST PASS OF PROGRAM
998 004264 001406          BEQ      IS          ;; INHIBIT ITERATIONS
999 004266 005237 001204    INC      $ICNT      ;; INCREMENT ITERATION COUNT
1000 004272 023737 001310 001204  CMP      $TIMES,$ICNT ;; CHECK THE NUMBER OF ITERATIONS MADE
1001 004300 002015          BGE      $OVER      ;; BR IF MORE ITERATION REQUIRED
1002 004302 012737 000001 001204 1S:  MOV      $I, $ICNT  ;; REINITIALIZE THE ITERATION COUNTER
1003 004310 013737 004362 001310  MOV      $SMXCNT,$TIMES ;; SET NUMBER OF ITERATIONS TO DO
1004 004316 105237 001202 001310  SSVLAD: INCB     $STNM  ;; COUNT TEST NUMBERS
1005 004322 113737 001202 001322  MOV      $STNM,$STNM  ;; SET TEST NUMBER IN APT MAILBOX
1006 004330 011637 001206          MOV      (SP), $LPADR ;; SAVE SCOPE LOOP ADDRESS
1007 004334 013777 001202 174700  $OVER:  MOV      $STNM,$DISPLAY ;; DISPLAY TEST NUMBER
1008 004342 013716 001206          MOV      $LPADR,(SP) ;; FUDGE RETURN ADDRESS
1009 004346 005037 001444          CLR      LOCK        ;; RESET LOCK ON DATA.
1010 004352 013701 002066          MOV      $KMSCR,$R1  ;; R1 CONTAINS BASE KMC ADDRESS.
1011 004356 000002          RTI
1012 004360 000406          BRW:    .WORD      406
1013 004362 000020          SMXCNT: 20          ;;MAX. NUMBER OF ITERATIONS
1014
1015          ;;CHECK FOR FREEZE ON CURRENT DATA
1016          -----
1017
1018 004364 004737 011212 174642 .SCOPI: JSR      PC,CKSWR  ;;CHECK FOR SOFT SWR
1019 004370 032777 001000 174642  BIT      $SW09,$SWR  ;; IS SW09=1(SET)?
1020 004376 001405          BEQ      IS          ;;BR IF NOT SET.
1021 004400 005737 001444          TST      LOCK
1022 004404 001402          BEQ      IS
1023 004406 013716 001444          MOV      LOCK,(SP)  ;;GOTO THE ADDRESS IN LOCK.
1024 004412 000002 1S:  RTI          ;;GO BACK.
1025
1026          ;;TELETYPE OUTPUT ROUTINE
1027          -----
1028
1029          .SBTTL  TYPE ROUTINE
1030
1031          ;;*****
1032          ;;ROUTINE TO TYPE ASCIZ MESSAGE. MESSAGE MUST TERMINATE WITH A 0 BYTE.
1033          ;;THE ROUTINE WILL INSERT A NUMBER OF NULL CHARACTERS AFTER A LINE FEED.
1034          ;;NOTE1:  $NULL CONTAINS THE CHARACTER TO BE USED AS THE FILLER CHARACTER.
1035          ;;NOTE2:  $FILLS CONTAINS THE NUMBER OF FILLER CHARACTERS REQUIRED.
1036          ;;NOTE3:  $FILLC CONTAINS THE CHARACTER TO FILL AFTER.
1037          ;;
1038          ;;CALL:
1039          ;;1) USING A TRAP INSTRUCTION
1040          ;; TYPE      ,MESADR          ;;MESADR IS FIRST ADDRESS OF AN ASCIZ STRING
1041          ;;OR
1042          ;; TYPE
1043          ;; MESADR
1044          ;;
1045
1046 004414 105737 001257  STYPE:  TSTB     $TPFLG  ;; IS THERE A TERMINAL?
1047 004420 100002          BPL      IS          ;; BR IF YES
1048 004422 000000          HALT     ;; HALT HERE IF NO TERMINAL
1049 004424 000430          BR      3$        ;; LEAVE
1050 004426 010046 1S:  MOV      $RO,-(SP)  ;; SAVE RO
1051 004430 017600 000002  MOV      $2(SP),$RO  ;; GET ADDRESS OF ASCIZ STRING

```



APT COMMUNICATIONS ROUTINE

.SBTTL APT COMMUNICATIONS ROUTINE

```

1108
1109
1110
1111 004676 112737 000001 005142 $ATY1: MOV  #1,$FFLG ;; TO REPORT FATAL ERROR
1112 004704 112737 000001 005140 $ATY3: MOV  #1,$MFLG ;; TO TYPE A MESSAGE
1113 004712 000403
1114 004714 112737 000001 005142 $ATY4: MOV  #1,$FFLG ;; TO ONLY REPORT FATAL ERROR
1115 004722 $ATYC:
1116 004722 010046 MOV  RO,-(SP) ;; PUSH RO ON STACK
1117 004724 010146 MOV  R1,-(SP) ;; PUSH R1 ON STACK
1118 004726 105737 005140 TSTB $MFLG ;; SHOULD TYPE A MESSAGE?
1119 004732 001450 BEQ  55 ;; IF NOT: BR
1120 004734 122737 000001 001336 CMPB $APTENV,$ENV ;; OPERATING UNDER APT?
1121 004742 001031 BNE  35 ;; IF NOT: BR
1122 004744 132737 000100 001337 BITB $APTPOOL,$ENVM ;; SHOULD SPOOL MESSAGES?
1123 004752 001425 BEQ  35 ;; IF NOT: BR
1124 004754 017600 000004 MOV  #4(SP),RO ;; GET MESSAGE ADDR.
1125 004760 062766 000002 000004 ADD  #2,4(SP) ;; BUMP RETURN ADDR.
1126 004766 005737 001316 15: TST  $MSGTYPE ;; SEE IF DONE W/ LAST XMISSION?
1127 004772 001375 BNE  15 ;; IF NOT: WAIT
1128 004774 010037 001332 MOV  RO,$MSGAD ;; PUT ADDR IN MAILBOX
1129 005000 105720 25: TSTB (RO)+ ;; FIND END OF MESSAGE
1130 005002 001376 BNE  25
1131 005004 163700 001332 SUB  $MSGAD,RO ;; SUB START OF MESSAGE
1132 005010 006200 ASR  RO ;; GET MESSAGE LGTH IN WORDS
1133 005012 010037 001334 MOV  RO,$MSGLG ;; PUT LENGTH IN MAILBOX
1134 005016 012737 000004 001316 MOV  #4,$MSGTYPE ;; TELL APT TO TAKE MSG.
1135 005024 000413 BR   55
1136 005026 017637 000004 005052 35: MOV  #4(SP),45 ;; PUT MSG ADDR IN JSR LINKAGE
1137 005034 062766 000002 000004 ADD  #2,4(SP) ;; BUMP RETURN ADDRESS
1138 005042 013746 177776 MOV  177776,-(SP) ;; PUSH 177776 ON STACK
1139 005046 004737 004414 JSR  PC,$TYPE ;; CALL TYPE MACRO
1140 005052 000000 45: .WORD 0
1141 005054 55:
1142 005054 105737 005142 105: TSTB $FFLG ;; SHOULD REPORT FATAL ERROR?
1143 005060 001416 BEQ  125 ;; IF NOT: BR
1144 005062 005737 001336 TST  $ENV ;; RUNNING UNDER APT?
1145 005066 001413 BEQ  125 ;; IF NOT: BR
1146 005070 005737 001316 115: TST  $MSGTYPE ;; FINISHED LAST MESSAGE?
1147 005074 001375 BNE  115 ;; IF NOT: WAIT
1148 005076 017637 000004 001320 MOV  #4(SP),$FATAL ;; GET ERROR #
1149 005104 062766 000002 000004 ADD  #2,4(SP) ;; BUMP RETURN ADDR.
1150 005112 005237 001316 INC  $MSGTYPE ;; TELL APT TO TAKE ERROR
1151 005116 105037 005142 125: CLRB $FFLG ;; CLEAR FATAL FLAG
1152 005122 105037 005141 CLRB $LFLG ;; CLEAR LOG FLAG
1153 005126 105037 005140 CLRB $MFLG ;; CLEAR MESSAGE FLAG
1154 005132 012601 MOV  (SP)+,R1 ;; POP STACK INTO R1
1155 005134 012600 MOV  (SP)+,RO ;; POP STACK INTO RO
1156 005136 000207 RTS  PC ;; RETURN
1157 005140 000 $MFLG: .BYTE 0 ;; MESSG. FLAG
1158 005141 000 $LFLG: .BYTE 0 ;; LOG FLAG
1159 005142 000 $FFLG: .BYTE 0 ;; FATAL FLAG
1160 005144 .EVEN
1161 000200 APTSIZE=200
1162 000001 APTENV=001
1163 000100 APTPOOL=100

```

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1164          000040          APTCSUP=040
1165          ;-----
1166
1167          .SBTTL  TTY INPUT ROUTINE
1168
1169          ;*****
1170          .ENABL  LSB
1171
1172          .DSABL  LSB
1173
1174
1175          ;*****
1176          ;THIS ROUTINE WILL INPUT A SINGLE CHARACTER FROM THE TTY
1177          ;CALL:
1178          ;          RDCHR          ;: INPUT A SINGLE CHARACTER FROM THE TTY
1179          ;          RETURN HERE    ;: CHARACTER IS ON THE STACK
1180          ;          ;: WITH PARITY BIT STRIPPED OFF
1181          ;
1182
1183          005144  011646          SRDCHR:  MOV      (SP), -(SP)          ;: PUSH DOWN THE PC
1184          005146  016666  000004  000002  MOV      4(SP), 2(SP)          ;: SAVE THE PS
1185          005154  105777  174064          1$:      TSTB     @STKS          ;: WAIT FOR
1186          005160  100375          BPL      1$                    ;: A CHARACTER
1187          005162  117766  174060  000004  MOVB     @STKB, 4(SP)          ;: READ THE TTY
1188          005170  042766  177600  000004  BIC      @C(177), 4(SP)        ;: GET RID OF JUNK IF ANY
1189          005176  026627  000004  000023  CMP      4(SP), #23           ;: IS IT A CONTROL-S?
1190          005204  001013          BNE      3$                    ;: BRANCH IF NO
1191          005206  105777  174032          2$:      TSTB     @STKS          ;: WAIT FOR A CHARACTER
1192          005212  100375          BPL      2$                    ;: LOOP UNTIL ITS THERE
1193          005214  117746  174026  000004  MOVB     @STKB, -(SP)          ;: GET CHARACTER
1194          005220  042716  177600          BIC      @C(177), (SP)         ;: MAKE IT 7-BIT ASCII
1195          005224  022627  000021          CMP      (SP)+, #21           ;: IS IT A CONTROL-Q?
1196          005230  001366          BNE      2$                    ;: IF NOT DISCARD IT
1197          005232  000750          BR       1$                    ;: YES, RESUME
1198          005234  026627  000004  000140  3$:      CMP      4(SP), #140        ;: IS IT UPPER CASE?
1199          005242  002407          BLT      4$                    ;: BRANCH IF YES
1200          005244  026627  000004  000175          CMP      4(SP), #175          ;: IS IT A SPECIAL CHAR?
1201          005252  003003          BGT      4$                    ;: BRANCH IF YES
1202          005254  042766  000040  000004  BIC      #40, 4(SP)           ;: MAKE IT UPPER CASE
1203          005262  000002          4$:      RTI                    ;: GO BACK TO USER
1204          ;*****
1205          ;THIS ROUTINE WILL INPUT A STRING FROM THE TTY
1206          ;CALL:
1207          ;          RDLIN          ;: INPUT A STRING FROM THE TTY
1208          ;          RETURN HERE    ;: ADDRESS OF FIRST CHARACTER WILL BE ON THE STACK
1209          ;          ;: TERMINATOR WILL BE A BYTE OF ALL 0'S
1210          ;
1211          005264  010346          SRDLIN:  MOV      R3, -(SP)          ;: SAVE R3
1212          005266  005046          CLR      -(SP)                ;: CLEAR THE RUBOUT KEY
1213          005270  012703  005520          1$:      MOV      @STTYIN, R3          ;: GET ADDRESS
1214          005274  022703  005527          2$:      CMP      @STTYIN+7, R3        ;: BUFFER FULL?
1215          005300  101456          BLOS     4$                    ;: BR IF YES
1216          005302  104402          RDCHR    ;: GO READ ONE CHARACTER FROM THE TTY
1217          005304  112613          MOVB     (SP)+, (R3)          ;: GET CHARACTER
1218          005306  122713  000177          10$:     CMPB     #177, (R3)           ;: IS IT A RUBOUT
1219          005312  001022          BNE      5$                    ;: BR IF NO

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1220 005314 005716          TST      (SP)          ;; IS THIS THE FIRST RUBOUT?
1221 005316 001007          BNE      6$           ;; BR IF NO
1222 005320 112737 000134 005516  MOVB     #' \, 9$     ;; TYPE A BACK SLASH
1223 005326 104401 005516          TYPE     9$
1224 005332 012716 177777          MOV      8-1, (SP)    ;; SET THE RUBOUT KEY
1225 005336 005303          DEC      R3          ;; BACKUP BY ONE
1226 005340 020327 005520 6$:      CMP      R3, #STTYIN ;; STACK EMPTY?
1227 005344 103434          BLO     4$           ;; BR IF YES
1228 005346 111337 005516  MOVB     (R3), 9$     ;; SETUP TO TYPEOUT THE DELETED CHAR.
1229 005352 104401 005516          TYPE     9$         ;; GO TYPE
1230 005356 000746          BR      2$           ;; GO READ ANOTHER CHAR.
1231 005360 005716          TST     (SP)         ;; RUBOUT KEY SET?
1232 005362 001406          BEQ     7$           ;; BR IF NO
1233 005364 112737 000134 005516  MOVB     #' \, 9$     ;; TYPE A BACK SLASH
1234 005372 104401 005516          TYPE     9$
1235 005376 005016          CLR     (SP)        ;; CLEAR THE RUBOUT KEY
1236 005400 122713 000025 7$:      CMPB    #25, (R3)    ;; IS CHARACTER A CTRL U?
1237 005404 001003          BNE     8$           ;; BR IF NO
1238 005406 104401 005527          TYPE    $CNTLU      ;; TYPE A CONTROL "U"
1239 005412 000726          BR      1$           ;; GO START OVER
1240 005414 122713 000022 8$:      CMPB    #22, (R3)    ;; IS CHARACTER A "r"?
1241 005420 001011          BNE     3$           ;; BRANCH IF NO
1242 005422 105013          CLRB   (R3)         ;; CLEAR THE CHARACTER
1243 005424 104401 001313          TYPE    , $SCRLF    ;; TYPE A "CR" & "LF"
1244 005430 104401 005520          TYPE    $TTYIN      ;; TYPE THE INPUT STRING
1245 005434 000717          BR      2$           ;; GO PICKUP ANOTHER CHARACTER
1246 005436 104401 001312 4$:      TYPE    $QUES      ;; TYPE A '?'
1247 005442 000712          BR      1$           ;; CLEAR THE BUFFER AND LOOP
1248 005444 111337 005516 3$:      MOVB    (R3), 9$     ;; ECHO THE CHARACTER
1249 005450 104401 005516          TYPE     9$
1250 005454 122723 000015          CMPB    #15, (R3)+  ;; CHECK FOR RETURN
1251 005460 001305          BNE     2$           ;; LOOP IF NOT RETURN
1252 005462 105063 177777          CLRB   -1(R3)      ;; CLEAR RETURN (THE 15)
1253 005466 104401 001314          TYPE    $LF         ;; TYPE A LINE FEED
1254 005472 005726          TST     (SP)+       ;; CLEAN RUBOUT KEY FROM THE STACK
1255 005474 012603          MOV     (SP)+, R3   ;; RESTORE R3
1256 005476 011646          MOV     (SP), -(SP) ;; ADJUST THE STACK AND PUT ADDRESS OF THE
1257 005500 016666 000004 000002  MOV     4(SP), 2(SP) ;; FIRST ASCII CHARACTER ON IT
1258 005506 012766 005520 000004  MOV     #STTYIN, 4(SP)
1259 005514 000002          RTI
1260 005516 000          9$:      .BYTE  0           ;; RETURN
1261 005517 000          .BYTE  0           ;; STORAGE FOR ASCII CHAR. TO TYPE
1262 005520 000007          $TTYIN: .BLKB  7     ;; TERMINATOR
1263 005527 136 006525 000012 $CNTLU:  .ASCIZ  /?U/<15><12> ;; RESERVE 7 BYTES FOR TTY INPUT
1264 005534 043536 005015 000 $CNTLG:  .ASCIZ  /?G/<15><12> ;; CONTROL "U"
1265 005541 015 051412 051127 $MSWR:   .ASCIZ  <15><12>/SWR = / ;; CONTROL "G"
1266 005546 036440 000040          $MNEW:  .ASCIZ  / NEW = /
1267 005552 020040 042516 020127
1268 005560 020075 000
1269          005564
1270          .EVEN
1271          .SBTTL READ AN OCTAL NUMBER FROM THE TTY
1272          ;; *****
1273          ;; THIS ROUTINE WILL READ AN OCTAL (ASCII) NUMBER FROM THE TTY AND
1274          ;; CHANGE IT TO BINARY.
1275          ;; THE INPUT CHARACTERS WILL BE CHECKED TO INSURED THEY ARE LEGAL

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READ AN OCTAL NUMBER FROM THE TTY

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1276                                     : *OCTAL DIGITS, IF AN ILLEGAL CHARACTER IS READ A "?" WILL BE TYPED
1277                                     : *FOLLOWED BY A CARRIAGE RETURN-LINE FEED. THE COMPLETE NUMBER MUST
1278                                     : *THEN BE RETYPED. THE INPUT IS TERMINATED BY TYPING A CARRIAGE RETURN.
1279                                     : *CALL:
1280                                     : *      RDOCT
1281                                     : *      RETURN HERE
1282                                     : *
1283                                     : *
1284 005564 011646 000004 000002 $RDOCT: MOV      (SP), -(SP)           ;; PROVIDE SPACE FOR THE
1285 005566 016666 000004 000002      MOV      4(SP), 2(SP)         ;; INPUT NUMBER
1286 005574 010046 000004 000002      MOV      RO, -(SP)          ;; PUSH RO ON STACK
1287 005576 010146 000004 000002      MOV      R1, -(SP)         ;; PUSH R1 ON STACK
1288 005600 010246 000004 000002      MOV      R2, -(SP)         ;; PUSH R2 ON STACK
1289 005602 104403 000004 000002 1$:  ROLIN          ;; READ AN ASCII LINE
1290 005604 012600 000004 000002      MOV      (SP)+, RO         ;; GET ADDRESS OF 1ST CHARACTER
1291 005606 010037 005712 000002      MOV      RO, 5$           ;; AND SAVE IT
1292 005612 005001 000004 000002      CLR      R1                ;; CLEAR DATA WORD
1293 005614 005002 000004 000002      CLR      R2
1294 005616 112046 000004 000002 2$:  MOVVB      (RO)+, -(SP)       ;; PICKUP THIS CHARACTER
1295 005620 001420 000004 000002      BEQ      3$                ;; IF ZERO GET OUT
1296 005622 122716 000060 000002      CMPB     #'0, (SP)         ;; MAKE SURE THIS CHARACTER
1297 005626 003026 000060 000002      BGT      4$                ;; IS AN OCTAL DIGIT
1298 005630 122716 000067 000002      CMPB     #'7, (SP)
1299 005634 002423 000067 000002      BLT      4$
1300 005636 006301 000067 000002      ASL      R1                ;; *2
1301 005640 006102 000067 000002      ROL      R2
1302 005642 006301 000067 000002      ASL      R1                ;; *4
1303 005644 006102 000067 000002      ROL      R2
1304 005646 006301 000067 000002      ASL      R1                ;; *8
1305 005650 006102 000067 000002      ROL      R2
1306 005652 042716 177770 000067 3$:  BIC      #'C7, (SP)        ;; STRIP THE ASCII JUNK
1307 005656 062601 000067 000067      ADD      (SP)+, R1         ;; ADD IN THIS DIGIT
1308 005660 000756 000067 000067      BR       2$                ;; LOOP
1309 005662 005726 000067 000067      TST      (SP)+            ;; CLEAN TERMINATOR FROM STACK
1310 005664 010166 000012 000067      MOV      R1, 12(SP)       ;; SAVE THE RESULT
1311 005670 010237 005722 000067      MOV      R2, $SHIOCT
1312 005674 012602 000067 000067      MOV      (SP)+, R2        ;; POP STACK INTO R2
1313 005676 012601 000067 000067      MOV      (SP)+, R1        ;; POP STACK INTO R1
1314 005700 012600 000067 000067      MOV      (SP)+, RO        ;; POP STACK INTO RO
1315 005702 000002 000067 000067      RTI                       ;; RETURN
1316 005704 005726 000067 000067 4$:  TST      (SP)+            ;; CLEAN PARTIAL FROM STACK
1317 005706 105010 000067 000067      CLRB     (RO)             ;; SET A TERMINATOR
1318 005710 104401 000067 000067      TYPE     ;; TYPE UP THRU THE BAD CHAR.
1319 005712 000000 000067 000067 5$:  .WORD    0                ;; "?" "CR" & "LF"
1320 005714 104401 001312 000067      TYPE     $SQUES           ;; TRY AGAIN
1321 005720 000730 000067 000067      BR       1$
1322 005722 000000 000067 000067 $SHIOCT: .WORD    0          ;; HIGH ORDER BITS GO HERE
1323
1324                                     : -----
1325                                     : INPUT OCTAL NUMBER ROUTINE
1326                                     : -----
1327 005724 010546 000002 000002 $INPUT: MOV      R5, -(SP)           ;; SAVE REGISTER R5.
1328 005726 016605 000002 000002      MOV      2(SP), R5        ;; GET FIRST PARAMETER ADDRESS.
1329 005732 012537 005770 000002      MOV      (R5)+, WHAT      ;; GET MESSAGE ADDRESS.
1330 005736 012537 006050 000002      MOV      (R5)+, LOLIM     ;; GET LOW LIMIT FOR THE #
1331 005742 012537 006052 000002      MOV      (R5)+, HILIM     ;; GET HIGH LIMIT FOR THE #.
    
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1332 005746 012537 006054      MOV      (RS)+,WHERE      ; GET ADDRESS OF INBUFFER.
1333 005752 112537 006056      MOV      (RS)+,LOBITS    ; GET LOWMASK BITS.
1334 005756 112537 006057      MOV      (RS)+,ADRCNT    ; GET # OF #'S TO BE GENERATED.
1335 005762 010566 000002      MOV      RS,2(SP)        ; SAVE THE RETURN ADDRESS.
1336 005766 104401                INLPI:  TYPE                ; TYPE THE MESSAGE.
1337 005770 000000                WHAT:   .WORD              0
1338 005772 104404                RDOCT
1339 005774 021637 006052      CMP      (SP),HILIM      ; READ OCTAL # FROM KEYBOARD.
1340 006000 003003                BGT      2$              ; IS IT IN HIGH LIMIT?
1341 006002 021637 006050      CMP      (SP),LOLIM      ; BRANCH IF NO.
1342 006006 002005                BGE      3$              ; IS IT MORE THAN LOW LIMIT.
1343 006010 104401 001312      2$:     TYPE                ; BRANCH IF YES.
1344 006014 104401 001313      TYPE      ,SQUES         ; TYPE " ? "
1345 006020 000762                BR       INLPI           ; TYPE <CR>,<LF>
1346 006022 013705 006054      3$:     MOV      WHERE,RS   ; GET BUFFER ADDRESS.
1347 006026 011625 4$:     MOV      (SP),(RS)+      ; SAVE THE # IN RIGHT PLACE.
1348 006030 062716 000002      ADD      #2,(SP)         ; NEXT SEQUENTIAL NUMBER.
1349 006034 105337 006057      DECB    ADRCNT          ; COUNT BY 1.
1350 006040 001372                BNE      4$              ; BRANCH IF NOT DONE.
1351 006042 005726                TST      (SP)+          ; POP THE STACK POINTER.
1352 006044 012605                MOV      (SP)+,RS       ; POP THE REG.5
1353 006046 000002                RTI
1354 006050 000000                LOLIM:  .WORD              0
1355 006052 000000                HILIM:  .WORD              0
1356 006054 000000                WHERE:  .WORD              0
1357 006056          000                LOBITS: .BYTE              0
1358 006057          000                ADRCNT: .BYTE              0
1359
1360                ; ADVANCE TO NEXT TEST HANDLER
1361                -----
1362                .ADVANCE:
1363 006060 013716 001442      MOV      NEXT,(SP)      ; CRUNCH STACK WITH ADDRESS OF SCOPE CALL
1364 006064 005037 001444      CLR      LOCK            ; RESET TIGHT LOOP ADDRESS
1365 006070 000002                RTI                    ; CHECK TO SEE IF OLD TEST GETS REPEATED
1366
1367                ; SAVE PC OF TEST THAT FAILED AND RO-R5
1368                -----
1369
1370 006072 016637 000004 001460 .SAVOS: MOV      4(SP),SAVPC    ; SAVE R7 (PC)
1371
1372                ; SAVE RO-R5
1373
1374 006100 010537 001274      SVOS:   MOV      R5,$REG5  ; SAVE R5
1375 006104 010437 001272      MOV      R4,$REG4  ; SAVE R4
1376 006110 010337 001270      MOV      R3,$REG3  ; SAVE R3
1377 006114 010237 001266      MOV      R2,$REG2  ; SAVE R2
1378 006120 010137 001264      MOV      R1,$REG1  ; SAVE R1
1379 006124 010037 001262      MOV      R0,$REG0  ; SAVE R0
1380 006130 000002                RTI                    ; LEAVE.
1381
1382                ; RESTORE RO-R5
1383
1384 006132 013700 001262      .RESOS: MOV      $REG0,R0  ; RESTORE R0
1385 006136 013701 001264      MOV      $REG1,R1  ; RESTORE R1
1386 006142 013702 001266      MOV      $REG2,R2  ; RESTORE R2
1387 006146 013703 001270      MOV      $REG3,R3  ; RESTORE R3

```

READ AN OCTAL NUMBER FROM THE TTY

1388	006152	013704	001272		MOV	\$REG4, R4	;	RESTORE R4
1389	006156	013705	001274		MOV	\$REG5, R5	;	RESTORE R5
1390	006162	000002			RTI		;	LEAVE
1391								
1392								
1393								
1394								
1395	006164	104401	001313					
1396	006170	010046						
1397	006172	010146						
1398	006174	010346						
1399	006176	010446						
1400	006200	010546						
1401	006202	017601	000012		MOV	#12(SP), R1		
1402	006206	062766	000002	000012	ADD	#2, 12(SP)		
1403	006214	012137	006406		MOV	(R1)+, WRDCNT		
1404	006220	112137	006410		MOV	(R1)+, CHRCNT	1S:	
1405	006224	112137	006411		MOV	(R1)+, SPACNT		
1406	006230	013137	006412		MOV	#(R1)+, BINWRD		
1407	006234	122737	000003	006410	CMPS	#3, CHRCNT		
1408	006242	001003			BNE	2S		
1409	006244	042737	177400	006412	BIC	#177400, BINWRD		
1410	006252	013704	006412		MOV	BINWRD, R4	2S:	
1411	006256	113705	006410		MOV	CHRCNT, R5		
1412	006262	012700	011106		MOV	#TEMP, R0		
1413	006266	010403			MOV	R4, R3	3S:	
1414	006270	042703	177770		BIC	#177770, R3		
1415	006274	062703	000060		ADD	#060, R3		
1416	006300	110320			MOV	R3, (R0)+		
1417	006302	000241			CLC			
1418	006304	006004			ROR	R4		
1419	006306	000241			CLC			
1420	006310	006004			ROR	R4		
1421	006312	000241			CLC			
1422	006314	006004			ROR	R4		
1423	006316	005305			DEC	R5		
1424	006320	001362			BNE	3S		
1425	006322	012703	011150		MOV	#MDATA, R3		
1426	006326	114023			MOV	-(R0), (R3)+	4S:	
1427	006330	105337	006410		DECB	CHRCNT		
1428	006334	001374			BNE	4S		
1429	006336	105737	006411		TSTB	SPACNT		
1430	006342	001405			BEQ	5S		
1431	006344	112723	000040		MOV	#040, (R3)+	5S:	
1432	006350	105337	006411		DECB	SPACNT		
1433	006354	001373			BNE	5S		
1434	006356	105013			CLRB	(R3)	6S:	
1435	006360	104401	011150		TYPE	, MDATA		
1436	006364	005337	006406		DEC	WRDCNT		
1437	006370	001313			BNE	1S		
1438	006372	012605			MOV	(SP)+, R5		
1439	006374	012604			MOV	(SP)+, R4		
1440	006376	012603			MOV	(SP)+, R3		
1441	006400	012601			MOV	(SP)+, R1		
1442	006402	012600			MOV	(SP)+, R0		
1443	006404	000002			RTI			

CONVERT OCTAL NUMBER TO ASCII AND OUTPUT TO TELEPRINTER

```

:CONVR: TYPE      SCRLF
:CNVRT: MOV        R0, -(SP)
        MOV        R1, -(SP)
        MOV        R3, -(SP)
        MOV        R4, -(SP)
        MOV        R5, -(SP)
        MOV        #12(SP), R1
        ADD        #2, 12(SP)
        MOV        (R1)+, WRDCNT
        MOV        (R1)+, CHRCNT
        MOV        (R1)+, SPACNT
        MOV        #(R1)+, BINWRD
        CMPS       #3, CHRCNT
        BNE       2S
        BIC        #177400, BINWRD
        MOV        BINWRD, R4
        MOV        CHRCNT, R5
        MOV        #TEMP, R0
        MOV        R4, R3
        BIC        #177770, R3
        ADD        #060, R3
        MOV        R3, (R0)+
        CLC
        ROR        R4
        CLC
        ROR        R4
        CLC
        ROR        R4
        DEC        R5
        BNE       3S
        MOV        #MDATA, R3
        MOV        -(R0), (R3)+
        DECB      CHRCNT
        BNE       4S
        TSTB      SPACNT
        BEQ       5S
        MOV        #040, (R3)+
        DECB      SPACNT
        BNE       5S
        CLRB      (R3)
        TYPE      , MDATA
        DEC        WRDCNT
        BNE       1S
        MOV        (SP)+, R5
        MOV        (SP)+, R4
        MOV        (SP)+, R3
        MOV        (SP)+, R1
        MOV        (SP)+, R0
        RTI

```

1444 006406 000000  
1445 006410 000000  
1446 006411 000000  
1447 006412 000000  
1448  
1449  
1450  
1451  
1452  
1453  
1454  
1455  
1456  
1457  
1458  
1459  
1460  
1461  
1462

WRDCNT: 0  
CHRCNT: 0  
SPACNT=CHRCNT+1  
BINWRD: 0

:TRAP DISPATCH SERVICE  
:ARGUMENT OF TRAP IS EXTRACTED  
:AND USED AS OFFSET TO OBTAIN POINTER  
:TO SELECTED SUBROUTINE

.SBTTL TRAP DECODER

\*\*\*\*\*  
:THIS ROUTINE WILL PICKUP THE LOWER BYTE OF THE "TRAP" INSTRUCTION  
:AND USE IT TO INDEX THROUGH THE TRAP TABLE FOR THE STARTING ADDRESS  
:OF THE DESIRED ROUTINE. THEN USING THE ADDRESS OBTAINED IT WILL  
:GO TO THAT ROUTINE.

1463 006414 010046  
1464 006416 016600 000002  
1465 006422 005740  
1466 006424 111000  
1467 006426 006300  
1468 006430 016000 006450  
1469 006434 000200  
1470  
1471  
1472  
1473

STRAP: MOV RO, -(SP) ;;SAVE RO  
MOV 2(SP), RO ;;GET TRAP ADDRESS  
TST -(RO) ;;BACKUP BY 2  
MOVB (RO), RO ;;GET RIGHT BYTE OF TRAP  
ASL RO ;;POSITION FOR INDEXING  
MOV STRPAD(RO), RO ;;INDEX TO TABLE  
RTS RO ;;GO TO ROUTINE

;;THIS IS USE TO HANDLE THE "GETPRI" MACRO

1474 006436 011646  
1475 006440 016666 000004 000002  
1476 006446 000002  
1477  
1478  
1479

STRAP2: MOV (SP), -(SP) ;;MOVE THE PC DOWN  
MOV 4(SP), 2(SP) ;;MOVE THE PSW DOWN  
RTI ;;RESTORE THE PSW

.SBTTL TRAP TABLE

:THIS TABLE CONTAINS THE STARTING ADDRESSES OF THE ROUTINES CALLED  
:BY THE "TRAP" INSTRUCTION.

1480  
1481  
1482  
1483  
1484  
1485 006450 006436  
1486 006452 004414  
1487  
1488  
1489 006454 005144  
1490 006456 005264  
1491 006460 005564  
1492 006462 004364  
1493 006464 006072  
1494 006466 006132  
1495 006470 007362  
1496 006472 007332  
1497 006474 007400  
1498 006476 007446  
1499 006500 007512

ROUTINE  
-----  
STRPAD: .WORD STRAP2  
\$TYPE ;;CALL=TYPE TRAP+1(104401) TTY TYPEOUT ROUTINE  
  
SRDCHR ;;CALL=RDCHR TRAP+2(104402) TTY TYPEIN CHARACTER ROUTINE  
SRDLIN ;;CALL=RDLIN TRAP+3(104403) TTY TYPEIN STRING ROUTINE  
SRDOCT ;;CALL=RODOCT TRAP+4(104404) READ AN OCTAL NUMBER FROM TTY  
.SCOPI ;;CALL=SCOPI TRAP+5(104405) CALL TO LOOP ON CURRENT DATA HANDLER  
.SAVOS ;;CALL=SAVOS TRAP+6(104406) CALL TO REGISTER SAVE ROUTINE  
.RESOS ;;CALL=RESOS TRAP+7(104407) CALL TO REGISTER RESTORE ROUTINE  
.MSTCLR ;;CALL=MSTCLR TRAP+10(104410) CALL TO ISSUE A MASTER CLEAR  
.DELAY ;;CALL=DELAY TRAP+11(104411) CALL TO DELAY  
.ROMCLK ;;CALL=ROMCLK TRAP+12(104412) CALL TO CLOCK ROM ONCE  
.DATACLK ;;CALL=DATACLK TRAP+13(104413) CALL TO CLOCK DATA  
.TIMER ;;CALL=TIMER TRAP+14(104414) CALL TO DELAY A CLOCK TICK

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1500 006502 005724 $INPUT ;;CALL=INPUT TRAP+15(104415) CALL TO OCTAL # INPUT ROUTINE
1501 006504 006164 .CONVRT ;;CALL=CONVRT TRAP+16(104416) CALL TO .....
1502 006506 006170 .CNVRT ;;CALL=CNVRT TRAP+17(104417) CALL TO .....
1503 006510 006060 .ADVANCE ;;CALL=ADVANCE TRAP+20(104420) CALL TO ADVANCE TO NEXT TEST

```

```

-----
:*****
:ERROR HANDLER
-----

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1510 006512 004737 011212 $ERROR: JSR PC,CKSWR ;CHECK FOR SOFT SWR
1511 006516 032777 010000 172514 BIT #SW12,SWR ;BELL ON ERROR?
1512 006524 001406 BEQ XBX ;BR IF NO BELL
1513 006526 105777 172516 TSTB #STPS ;TTY READY
1514 006532 100003 BPL XBX ;DON'T WAIT IF TTY NOT READY.
1515 006534 112777 000207 172510 MOVB #207,STPB ;PUSH A BELL AT THE TTY.
1516 006542 032777 020000 172470 XBX: BIT #SW13,SWR ;DELETE ERROR PRINT OUT?
1517 006550 001107 BNE HALTS ;BR IF NO PRINT OUT WANTED.
1518 006552 021637 001216 CMP (SP),SERRPC ;WAS THIS ERROR FOUND LAST TIME?
1519 006556 001404 BEQ IS ;BR IF YES
1520 006560 011637 001216 MOV (SP),SERRPC ;RECORD BEING HERE
1521 006564 105037 001203 CLRB SERFLG ;PREPARE HEADER
1522 006570 104406 IS: SAVOS ;SAVE ALL PROC REGISTERS
1523 006572 011605 MOV (SP),R5 ;GET THE PC OF ERROR
1524 006574 162705 000002 SUB #2,R5 ;GET ADDRESS OF TRAP CALL
1525 006600 011504 MOV (R5),R4 ;GET ERROR INSTRUCTION
1526 006602 110437 001214 MOVB R4,SITEMB ;COPY ERROR # FOR APT HANDLING
1527 006606 006304 ASL R4 ;MULT BY TWO
1528 006610 061504 ADD (R5),R4 ;DOUBLE IT
1529 006612 006304 ASL R4 ;MULT AGAIN
1530 006614 042704 177001 BIC #177001,R4 ;CLEAR JUNK
1531 006620 062704 001512 ADD #SERRTB,R4 ;GET POINTER
1532 006624 012437 006740 MOV (R4)+,ERRMSG ;GET ERROR MESSAGE
1533 006630 012437 006752 MOV (R4)+,DATAHD ;GET DATA HEADER
1534 006634 011437 006764 MOV (R4),DATABP ;GET DATA TABLE
1535 006640 105737 001203 TSTB SERFLG ;TYPE HEADREER
1536 006644 001403 BEQ TYPMSG ;BR IF YES
1537 006646 005737 006764 TST DATABP ;DOES DATA TABLE EXIST?
1538 006652 001040 BNE TYPDAT ;BR IF YES.
1539 006654 104401 001313 TYPMSG: TYPE ,SCLF
1540 006660 104401 001313 TYPE ,SCLF
1541 006664 005737 001444 TST LOCK
1542 006670 001402 BEQ IS
1543 006672 104401 010015 TYPE ,MASTEK
1544 006676 104401 010003 IS: TYPE ,MTSTN
1545 006702 104417 007120 CNVRT ,XTSTN ;SHOW IT
1546 006706 104401 010072 TYPE ,MERRPC ;TYPE PC.
1547 006712 104417 007112 CNVRT ,ERTABO ;SHOW IT
1548 006716 104401 001313 TYPE ,SCLF ;GIVE A CR/LF
1549 006722 112737 177777 001203 MOVB #-1,SERFLG ;NO MORE HEADER UNLESS NO DATA TABLE.
1550 006730 005737 006740 TST ERRMSG ;IS THERE AN ERROR MESSAGE?
1551 006734 001402 BEQ WRKO.FM ;BR IF NO.
1552 006736 104401 TYPE ;TYPE
1553 006740 000000 ERRMSG: 0 ;ERROR MESSAGE
1554 006742 WRKO.FM: ;
1555 006742 005737 006752 TST DATAHD ;DATA HEADER?

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1556 006746 001402      BEQ      TYPDAT      ; BR IF NO
1557 006750 104401      TYPE
1558 006752 000000      DATAHD: 0          ; DATA HEADER
1559 006754 005737 006764      TYPDAT: TST      DATABP ; DATA TABLE?
1560 006760 001402      BEQ      RESREG      ; BR IF NO.
1561 006762 104416      CONVRT ; SHOW
1562 006764 000000      DATABP: 0          ; DATA TABLE
1563 006766 104407      RESREG: RESOS      ; RESTORE PROC REGISTERS
1564 006770 122737 000001 001336      HALTS:  CMPB      #APTENV,SENV ; IS APT RUNNING ?
1565 006776 001007      BNE      3$         ; SKIP APT CALL IF NOT.
1566 007000 113737 001214 007012      MOV      $ITEMB,6$ ; COPY ERROR #.
1567 007006 004737 004714      JSR      PC,$ATY4  ; CALL APT SERVICES.
1568 007012 000000      .WORD   0          ; ERROR # GOES HERE.
1569 007014 000777      BR       9$         ; LOCK HERE.
1570 007016 022737 004070 000042      3$:     CMP      #SENDAD,2#42 ; IF ACT-11 AUTOMATIC MODE, HALT!!
1571 007024 001403      BEQ      1$         ;
1572 007026 005777 172206      TST      2$SWR      ; HALT ON ERROR?
1573 007032 100005      BPL      EXITER     ; BR IF NO HALT ON ERROR
1574 007034 010046      1$:     PUSHRO ; SAVE RO
1575 007036 016600 000002      MOV      2(SP),RO  ; SHOW ERROR PC IN DATA LIGHTS
1576 007042 000000      HALT
1577 007044 012600      POPRO  ; GET RO
1578 007046 005237 001212      EXITER: INC      $ERTTL ; UPDATE ERROR COUNT
1579 007052 032777 000400 172160      BIT      #SW08,2$SWR ; GOTO TOP OF TEST?
1580 007060 001007      BNE      1$         ; BR IF YES
1581 007062 032777 002000 172150      BIT      #SW10,2$SWR ; GOTO NEXT TEST?
1582 007070 001407      BEQ      2$         ; BR IF NO
1583 007072 013737 001442 001206      MOV      NEXT,$LPADR ; SET FOR NEXT TEST
1584 007100 012706 001200 172076      1$:     MOV      #STACK,SP ; RESET SP
1585 007104 000177      JMP      2$LPADR   ; GOTO SPECIFIED TEST
1586 007110 000002      2$:     RTI
1587 007112 000001      ERTAB0: 1
1588 007114      006      002      .BYTE   6,2
1589 007116 001460      SAVPC
1590 007120 000001      XTSTN: 1
1591 007122      003      002      .BYTE   3,2
1592 007124 001202      $TSTNM
1593      ;ENTER HERE ON POWER FAILURE
1594      ;-----
1595
1596      .SBTTL  POWER DOWN AND UP ROUTINES
1597
1598      ; *****
1599      ; POWER DOWN ROUTINE
1600 007126 012737 007316 000024 $PWRDN: MOV      #SILLUP,2#PWRVEC ; SET FOR FAST UP
1601 007134 012737 000340 000026      MOV      #340,2#PWRVEC+2 ; PRIO:7
1602 007142 010046      MOV      RO,-(SP)   ; PUSH RO ON STACK
1603 007144 010146      MOV      R1,-(SP)   ; PUSH R1 ON STACK
1604 007146 010246      MOV      R2,-(SP)   ; PUSH R2 ON STACK
1605 007150 010346      MOV      R3,-(SP)   ; PUSH R3 ON STACK
1606 007152 010446      MOV      R4,-(SP)   ; PUSH R4 ON STACK
1607 007154 010546      MOV      R5,-(SP)   ; PUSH R5 ON STACK
1608 007156 017746 172056      MOV      2$SWR,-(SP) ; PUSH 2$SWR ON STACK
1609 007162 010637 007322      MOV      SP,$SAVR6  ; SAVE SP
1610 007166 012737 007200 000024      MOV      #PWRUP,2#PWRVEC ; SET UP VECTOR
1611 007174 000000      HALT

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1612 007176 000776          BR      .-2          ;; HANG UP
1613
1614
1615          ;; *****
:POWER UP ROUTINE
1616 007200 012737 007316 000024 $PWRUP: MOV      $SILLUP, $PWRVEC ;; SET FOR FAST DOWN
1617 007206 013706 007322          MOV      $SAVR6, SP ;; GET SP
1618 007212 005037 007322          CLR      $SAVR6 ;; WAIT LOOP FOR THE TTY
1619 007216 005237 007322 1S: INC      $SAVR6 ;; WAIT FOR THE INC
1620 007222 001375          BNE     1S ;; OF WORD
1621 007224 104401 007562          TYPE   ,MPFAIL
1622 007230 104417 007324          CNVRT  ,PFTAB
1623 007234 105037 001203          CLR     $ERFLG ;; CLEAR ERROR FLAG.
1624 007240 005037 001216          CLR     $ERRPC ;; CLEAR LAST ERROR PC
1625 007244 013701 002066          MOV     $MCSR, R1 ;; RESTORE DEVICE ADDRESS.
1626 007250 005011          CLR     (R1) ;; CLEAR THE CSR.
1627 007252 104410          MSTCLR
1628 007254 012677 171760          MOV     (SP)+, $SMR ;; POP STACK INTO $SMR
1629 007260 012605          MOV     (SP)+, R5 ;; POP STACK INTO R5
1630 007262 012604          MOV     (SP)+, R4 ;; POP STACK INTO R4
1631 007264 012603          MOV     (SP)+, R3 ;; POP STACK INTO R3
1632 007266 012602          MOV     (SP)+, R2 ;; POP STACK INTO R2
1633 007270 012601          MOV     (SP)+, R1 ;; POP STACK INTO R1
1634 007272 012600          MOV     (SP)+, R0 ;; POP STACK INTO R0
1635 007274 012737 007126 000024          MOV     $SPWRDN, $PWRVEC ;; SET UP THE POWER DOWN VECTOR
1636 007302 012737 000340 000026          MOV     $340, $PWRVEC+2 ;; $PWRVEC+2
1637 007310 104401          TYPE   ,MPFAIL ;; REPORT THE POWER FAILURE
1638 007312 007562          SPWRMG: .WORD MPFAIL ;; POWER FAIL MESSAGE POINTER
1639 007314 000002          RTI
1640 007316 000000          $SILLUP: HALT ;; THE POWER UP SEQUENCE WAS STARTED
1641 007320 000776          BR      .-2 ;; BEFORE THE POWER DOWN WAS COMPLETE
1642 007322 000000          $SAVR6: 0 ;; PUT THE SP HERE
1643
1644 007324 000001          PFTAB: 1
1645 007326 003 002          .BYTE 3,2
1646 007330 001202          .STSTM
1647
1648 007332          .DELAY:
1649 007332 012777 000020 172534          MOV     $20, $KMP04
1650 007340 104412          ROMCLK ;; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
1651 007342 121111          121111 ;; POKE CLOCK DELAY BIT
1652 007344          1S:
1653 007344 104412          ROMCLK ;; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
1654 007346 121224          121224 ;; PORT4+IBUS#11
1655 007350 032777 000020 172516          BIT     $BIT4, $KMP04 ;; IS CLOCK BIT SET?
1656 007356 001772          BEQ    1S ;; BR IF NO
1657 007360 000002          RTI
1658
1659 007362          .MSTCLR:
1660 007362 152777 000100 172500          BISB   $BIT6, $KMSCRH ;; SET MASTER CLEAR
1661 007370 142777 000300 172472          BICB   $BIT6!BIT7, $KMSCRH ;; CLEAR MASTER CLEAR AND RUN
1662 007376 000002          RTI ;; RETURN
1663
1664 007400          .ROMCLK:
1665 007400 152777 000002 172462          BISB   $BIT1, $KMSCRH ;; SET ROMI
1666 007406 013677 172464          MOV     $($SP)+, $KMP06 ;; LOAD INSTRUCTION IN SEL6
1667 007412 062746 000002          ADD    $2, -(SP) ;; ADJUST STACK

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1668 007416 032777 000100 171614      BIT      #SW06,2SWR      ;HALT IF SW06 =1
1669 007424 001401          BEQ      15          ;BR IF SW06 =0
1670 007426 000000          HALT                    ;HALT BEFORE CLOCKING INSTRUCTION
1671 007430 152777 000003 172432 1S:  BISB    #BIT1!BIT0,2KMC5RH ;CLOCK INSTRUCTION
1672 007436 142777 000007 172424      BICB    #BIT2!BIT1!BIT0,2KMC5RH ;CLEAR ROMO, ROMI, STEP
1673 007444 000002          RTI
1674
1675 007446          .DATACLK:
1676 007446 013637 011106      MOV     2(SP)+,TEMP    ;PUT TICK COUNT IN TEMP
1677 007452 062746 000002      ADD     #2,-(SP)      ;ADJUST STACK
1678 007456 152777 000020 172404 1S:  BISB    #BIT4,2KMC5RH    ;SET STEP LU
1679 007464 027777 172376 172374      CMP     2KMC5R,2KMC5R ;WASTE TIME
1680 007472 142777 000020 172370      BICB    #BIT4,2KMC5RH ;CLEAR STEP LU
1681 007500 005337 011106      DEC     TEMP          ;DEC TICK COUNT
1682 007504 001364          BNE     15          ;BR IF NOT DONE
1683 007506 000002          RTI                    ;RETURN
1684 007510 000001      3S:  .BLKW 1
1685
1686 007512          .TIMER:
1687 007512 013637 011106      MOV     2(SP)+,TEMP    ;MOVE COUNT TO TEMP
1688 007516 062746 000002      ADD     #2,-(SP)      ;ADJUST STACK
1689 007522          1S:
1690 007522 104412          ROMCLK          ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
1691 007524 021364          021364          ;PORT4+IBUS# REG11
1692 007526 032777 000002 172340      BIT     #2,2KMP04      ;IS PGM CLOCK BIT CLEAR?
1693 007534 001772          BEQ     15          ;BR IF YES
1694 007536          2S:
1695 007536 104412          ROMCLK          ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
1696 007540 021364          021364          ;PORT4+IBUS# REG11
1697 007542 032777 000002 172324      BIT     #2,2KMP04      ;IS PGM CLOCK BIT SET?
1698 007550 001372          BNE     2S          ;BR IF YES
1699 007552 005337 011106      DEC     TEMP          ;DEC COUNT
1700 007556 001361          BNE     15          ;BR IF NOT DONE
1701 007560 000002          RTI                    ;RETURN
1702
1703 007562 050200 051127 043040 MPFAIL: .ASCIZ <200>/PWR FAILED. RESTART AT TEST /
(2) 007620 042600 042116 050040 MEPASS: .ASCIZ <200>/END PASS DZKCD /
(2) 007642 051200 000          MR:    .ASCIZ <200>/R/
(2) 007645 200 047516 042040 MERR2: .ASCIZ <200>/NO DEVICES PRESENT./
(2) 007672 044600 051516 043125 MERR3: .ASCIZ <200>/INSUFFICIENT DATA!/
(2) 007716 046200 041517 020113 MLOCK: .ASCIZ <200>/LOCK ON SELECTED TEST/
(2) 007745 103 051123 020072 MCSRX: .ASCIZ /CSR: /
(2) 007753 126 041505 020072 MVECX: .ASCIZ /VEC: /
(2) 007761 120 051501 042523 MPASSX: .ASCIZ /PASSES: /
(2) 007772 051105 047522 051522 MERRX: .ASCIZ /ERRORS: /
(2) 010003 124 051505 020124 MTSTN: .ASCIZ /TEST NO: /
(2) 010015 052 000          MASTEK: .ASCIZ /*/
(2) 010017 200 042523 020124 MNEW:  .ASCIZ <200>/SET SWITCH REG TO KMC11'S DESIRED ACTIVE./
(2) 010072 041520 020072 000          MERRPC: .ASCIZ /PC: /
(2) 010077 200 020040 020040 XHEAD: .ASCII <200>/
(2) 010136 020200 020040 020040          .ASCII <200>/
(2) 010175 200 020040 041520          .ASCII <200>/ PC      CSR      STAT1      STAT2      STAT3/
(2) 010247 200 026455 026455          .ASCIZ <200>/-----
(2) 010323 200 047510 020127 NUM:    .ASCIZ <200>/HOW MANY KMC11'S TO BE TESTED?/
(2) 010363 200 051503 020122 CSR:    .ASCIZ <200>/CSR ADDRESS?/
(2) 010401 200 042526 052103 VEC:    .ASCIZ <200>/VECTOR ADDRESS?/

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POWER DOWN AND UP ROUTINES

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(2) 010422 041200 020122 051120 PRIO: .ASCIZ <200>/BR PRIORITY LEVEL? (4,5,6,7)?/
(2) 010461 200 044127 041511 MODU: .ASCIZ <200>/WHICH LINE UNIT? IF NONE TYPE "N", IF M8201 TYPE "1", IF M8202 TYP
(2) 010573 200 053523 052111 LINE: .ASCIZ <200>/SWITCH PAC#1 (DDCMP LINE #)?/
(2) 010631 200 053523 052111 BM: .ASCIZ <200>/SWITCH PAC#2 (BM873 BOOT ADD)?/
(2) 010671 200 051511 052040 CONN: .ASCIZ <200>/IS THE LOOP BACK CONNECTOR ON?/
(2) 010731 200 047516 042040 NOACT: .ASCIZ <200>/NO DEVICES ARE SELECTED/
(2) 010762 100200 046513 030503 CONERR: .ASCIZ <200><200>/KMC11 AT NONSTANDARD ADDRESS PC: /
(2) 011027 200 054105 042520 CNERR: .ASCIZ <200>/EXPECTED FOUND/
(2) 011050 024040 046513 024503 KMCN: .ASCIZ / (KMC) /
(2) .EVEN
(2) 011060 000005 XSTAT0: 5
1704 011062 006 003 .BYTE 6,3
1705 011064 001276 $TMP0
1706 011066 006 003 .BYTE 6,3
1707 011070 001300 $TMP1
1708 011072 006 003 .BYTE 6,3
1709 011074 001302 $TMP2
1710 011076 006 003 .BYTE 6,3
1711 011100 001304 $TMP3
1712 011102 006 002 .BYTE 6,2
1713 011104 001306 $TMP4
1714 .EVEN
1715 ;BUFFERS FOR INPUT-OUTPUT
1716
1717
1718 011106 000000 TEMP: 0
1719 011150 .=. +40
1720 011150 000000 MDATA: 0
1721 011212 .=. +40
1722
1723
1724 ;ROUTINE USED TO CHANGE SOFTWARE SWITCH
1725 ;REGISTER USING THE CONSOLE TERMINAL
1726 -----
1727
1729 011212 022737 000176 001240 CKSWR: CMP #SWREG, SWR ;IS THE SOFT SWR BEING USED?
1729 011220 001075 BNE CKSWRS ;BR IF NO
1730 011222 132737 000001 001336 BITB #1, SENV ; IS IT RUNNING UNDER APT?
1731 011230 001071 BNE CKSWRS ; EXIT IF YES.
1732 011232 022777 000007 170006 CMP #7, $STKB ;WAS CTRL G TYPED? (7 BIT ASCII)
1733 011240 001404 BEQ 1$ ;BR IF YES
1734 011242 022777 000207 167776 CMP #207, $STKB ;WAS CTRL G TYPED? (8 BIT ASCII)
1735 011250 001061 BNE CKSWRS ;BR IF NO
1736 011252 010246 1$: MOV R2, -(SP) ;STORE R2
1737 011254 010346 MOV R3, -(SP) ;STORE R3
1738 011256 010446 MOV R4, -(SP) ;STORE R4
1739 011260 012737 177777 011416 MOV #-1, SWFLG ;SET SOFT TYPE OUT FLAG
1740 011266 005002 CKSWR1: CLR R2 ;CLEAR NEW SWR CONTENTS
1741 011270 012704 177777 MOV #-1, R4 ;SET FLAG TO ALL ONES
1742 011274 104401 005541 TYPE , SWSWR ;TYPE "SWR="
1743 011300 104417 CKSWR2: CNVRT ;TYPE OUT PRESENT CONTENTS
1744 011302 011452 SOFTSW ;OF SOFT SWITCH REGISTER
1745 011304 104401 005552 CKSWR3: TYPE , SMNEW ;TYPE "NEW?"
1746 011310 004737 011420 CKSWR4: JSR PC, INCHAR ;GET RESPONSE
1747 011314 022703 000015 CMP #15, R3 ;WAS IT A CR?
1748 011320 001424 BEQ 5$ ;BR IF YES
    
```



1749	011322	022703	000012			CMP	#12,R3	: WAS IT A LF?
1750	011326	001416				BEQ	48	: BR IF YES
1751	011330	022703	000025			CMP	#25,R3	: WAS IT CTRL U?
1752	011334	001754				BEQ	CKSWR1	: BR IF YES(START OVER)
1753	011336	022703	000007			CMP	#7,R3	: IF CNTL G GET NEXT CHAR
1754	011342	001762				BEQ	CKSWR4	
1755	011344	005004				CLR	R4	: IT MUST BE A DIGIT SO CLR FLAG
1756	011346	042703	177770			BIC	#177770,R3	: ONLY 0-7 ARE LEGAL SO MASK OFF BITS
1757	011352	006302				ASL	R2	: SHIFT R2 3 TIMES
1758	011354	006302				ASL	R2	
1759	011356	006302				ASL	R2	
1760	011360	050302				BIS	R3,R2	: ADD LAST DIGIT
1761	011362	000752				BR	CKSWR4	: GET NEXT CHARACTER
1762	011364	012766	002402	000006	45:	MOV	#.START,6(SP)	: LF WAS TYPED SO GO TO START
1763	011372	005704			55:	TST	R4	: IS FLAG CLEAR?
1764	011374	001002				BNE	65	: IF NOT DON'T CHANGE SOFT SWR
1765	011376	010277	167636			MOV	R2,2SWR	: IF YES THEN WRITE NEW CONTENTS TO SOFT SWR
1766	011402	005037	011416		65:	CLR	SWFLG	: CLEAR TYPEOUT FLAG
1767	011406	012604				MOV	(SP)+,R4	: RESTORE R4
1768	011410	012603				MOV	(SP)+,R3	: RESTORE R3
1769	011412	012602				MOV	(SP)+,R2	: RESTORE R2
1770	011414	000207			CKSWR5:	RTS	PC	: RETURN
1771								
1772	011416	000000				SWFLG:	0	
1773								
1774	011420	105777	167620		INCHAR:	TSTB	2STKS	
1775	011424	100375				BPL	-4	
1776	011426	017703	167614			MOV	2STKB,R3	
1777	011432	105777	167612			TSTB	2STPS	
1778	011436	100375				BPL	-4	
1779	011440	010377	167606			MOV	R3,2STPB	
1780	011444	042703	000200			BIC	#B17,R3	
1781	011450	000207				RTS	PC	
1782								
1783	011452	000001			SOFTSW:	1		
1784	011454	006	002			.BYTE	6,2	
1785	011456	000176				SWREG		

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1786
1787
1788
1789
1790
1791
1792
1793
1794
1795 011460 005737 001470          CYCLE: TST      KMACTV      ;ARE ANY KMC11'S TO BE TESTED?
1796 011464 001004                    BNE      1$          ;BR IF OK.
1797 011466 104401 010731          TYPE     ,NOACT     ;NO KMC11'S SELECTED!!
1798 011472 000000                    HALT                                ;STOP THE SHOW.
1799 011474 000776                    BR                               ;DISQUALIFY CONT. SW.
1800 011476 000241          1$: CLC      .-2        ;CLEAR PROC. CARRY BIT.
1801 011500 006137 001500          ROL      RUN        ;UPDATE POINTER
1802 011504 005537 001500          ADC      RUN        ;CATCH CARRY FROM RUN
1803 011510 062737 000004 001504  ADD      #4,MILK     ;UPDATE POINTER
1804 011516 062737 000010 001502  ADD      #10,CREAM   ;UPDATE ADDRESS POINTER.
1805 011524 022737 002300 001502  CMP      #KM.MAP+200,CREAM
1806 011532 001006                    BNE      2$          ;KEEP GOING; NOT ALL TESTED FOR.
1807 011534 012737 002100 001502  MOV      #KM.MAP,CREAM ;RESET ADDRESS POINTER.
1808 011542 012737 002302 001504  MOV      #CNT.MAP,MILK ;RESET PASS COUNT POINTER
1809 011550 033737 001500 001470  2$: BIT      RUN,KMACTV ;IS THIS ONE ACTIVE?
1810 011556 001747                    BEQ      1$          ;BR IF NO
1811 011560 013700 001502          MOV      CREAM,RO    ;GET ADDRESS POINTER
1812 011564 013702 001504          MOV      MILK,R2     ;GET PASS COUNT POINTER
1813 011570 012037 002066          MOV      (RO)+,KMCSR ;LOAD SYSTEM CTRL. REG
1814 011574 011037 002056          MOV      (RO),KMRVEC ;LOAD VECTOR
1815 011600 042737 177000 002056  BIC      #177000,KMRVEC ;CLEAR UNWANTED BITS
1816 011606 012037 002050          MOV      (RO)+,STAT1 ;LOAD STAT1
1817 011612 012037 002052          MOV      (RO)+,STAT2 ;LOAD STAT2
1818 011616 012037 002054          MOV      (RO)+,STAT3 ;LOAD STAT3
1819 011622 012237 001324          MOV      (R2)+,SPASS ;LOAD PASS COUNT
1820 011626 012237 001212          MOV      (R2)+,SERTTL ;LOAD ERROR COUNT
1821 011632 012700 000002          MOV      #2,RO       ;SAVE CORE THIS WAY!
1822 011636 013737 002066 002070  MOV      KMCSR,KMCSRH
1823 011644 005237 002070          INC      KMCSRH
1824 011650 013737 002070 002072  MOV      KMCSRH,KMCTL
1825 011656 005237 002072          INC      KMCTL
1826 011662 013737 002072 002074  MOV      KMCTL,KMP04
1827 011670 060037 002074          ADD      RO,KMP04
1828 011674 013737 002074 002076  MOV      KMP04,KMP06
1829 011702 060037 002076          ADD      RO,KMP06
1830
1831 011706 013737 002056 002060  MOV      KMRVEC,KMRLVL ;PTY LVL
1832 011714 060037 002060          ADD      RO,KMRLVL
1833 011720 013737 002060 002062  MOV      KMRLVL,KMTVEC ;TX VEC
1834 011726 060037 002062          ADD      RO,KMTVEC
1835 011732 013737 002062 002064  MOV      KMTVEC,KMTLVL ;TX LVL
1836 011740 060037 002064          ADD      RO,KMTLVL
1837
1838 011744 032737 000002 001446  BIT      #SW01,STRTSW ;IS TEST NO. SELECTED
1839 011752 001447                    BEQ      7$          ;BR IF NO
1840 011754
1841 011754 005737 000042          4$: TST      #42      ;RUNNING IN AUTO MODE?

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1842 011760 001044          BNE      7$          ;BR IF YES
1843 011762 104401 001313  TYPE      ,SCLF
1844 011766 104415          INPUT
1845 011770 010003          MTSTN
1846 011772 000001          1
1847 011774 001000          1000
1848 011776 001202          $TSTNM
1849 012000          000          .BYTE
1850 012001          001          .BYTE
1851 012002 012700 013732  MOV      #TST1,R0
1852 012006 022710 5$:      CMP      (PC)+,(R0)      ;CMP FIRST WORD TO 12737
1853 012010 012737          MOV      (PC)+,@(PC)+
1854 012012 001020          BNE      6$          ;BR IF NOT SAME
1855 012014 023760 001202 000002  CMP      $TSTNM,2(R0)      ;DOES $TSTNM MATCH?
1856 012022 001014          BNE      6$          ;BR IF NO
1857 012024 022760 001202 000004  CMP      #TSTNM,4(R0)      ;IS LAST WORD OK?
1858 012032 001010          BNE      6$          ;BR IF NO
1859 012034 010037 001206          MOV      R0,$LPADR      ;IT IS A LEGAL TEST SO DO IT
1860 012040 104401 007642          TYPE      MR
1861 012044 042737 000002 001446  BIC      #SW01,STRTSW
1862 012052 000412          BR      8$
1863 012054 005720          6$:      TST      (R0)+          ;POP R0
1864 012056 020027 020634          CMP      R0,#TLAST+10      ;AT END YET?
1865 012062 001351          BNE      5$          ;BR IF NO
1866 012064 104401 001312          TYPE      $QUES          ;YES ILLEGAL TEST NO.
1867 012070 000731          BR      4$          ;TRY AGAIN
1868
1869 012072 012737 013732 001206 7$:      MOV      #TST1,$LPADR      ;PREPARE $LPADR ADDRESS
1870 012100 013701 002066 8$:      MOV      KMCSR,R1          ;R1 = BASE KMC11 ADDRESS
1871 012104 000177 167076          JMP      @SLPADR          ;GO START TESTING.
1872
1873
1874          ;ROUTINE USED TO "AUTO SIZE" THE KMC11
1875          ;CSR AND VECTOR.
1876          ;NOTE: THE CSR MAY BE ANY WHERE IN THE FLOATING
1877          ;ADDRESS RANGE (160000:164000)
1878          ;AND THE VECTOR MAY BE ANY WHERE IN THE
1879          ;FLOATING VECTOR RANGE (300:770)
1880
1881
1882          AUTO.SIZE:
1883 012110 000005          RESET
1884 012112 012702 002100  CSRMAP: MOV      #KM.MAP,R2          ;INSURE A BUS INIT.
1885 012116 005022          1$:      CLR      (R2)+          ;LOAD MAP POINTER.
1886 012120 022702 002300          CMP      #KM.END,R2      ;ZERO ENTIRE MAP
1887 012124 001374          BNE      1$          ;ALL DONE?
1888 012126 005037 001472          CLR      KMMNUM          ;BR IF NO
1889 012132 012702 002100          MOV      #KM.MAP,R2      ;SET OCTAL NUMBER OF KMC11'S TO 0
1890 012136 005037 001470          CLR      KMACTV          ;R2 POINTS TO KMC MAP
1891 012142 032737 000001 001446  BIT      #SW00,STRTSW      ;CLEAR ACTIVE
1892 012150 001002          BNE      .+6          ;QUESTIONS?
1893 012152 000137 012532          JMP      7$          ;BR IF YES
1894 012156 012737 000001 001306  MOV      #1,$TMP4          ;IF NO SKIP QUESTIONS
1895 012164 104415          INPUT      ;START WITH 1
1896 012166 010323          NUM
1897 012170 000001          1
    
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1898	012172	000020			16.			
1899	012174	001302			STMP2			
1900	012176	000			.BYTE	0		
1901	012177	001			.BYTE	1		
1902	012200	013737	001302	001472	MOV	STMP2,KMNUM		;KMNUM = HOW MANY
1903	012206	104401	001313	12\$:	TYPE	,SCRLF		
1904	012212	104416			CONVRT			;TYPE WHICH KMC IS BEING DONE
1905	012214	013164			WHICH			;STMP4 IS WHICH KMC
1906	012216	005237	001306		INC	STMP4		
1907	012222	104415			INPUT			
1908	012224	010363			CSR			
1909	012226	160000			160000			
1910	012230	164000			164000			
1911	012232	001304			STMP3			
1912	012234	000			.BYTE	0		
1913	012235	001			.BYTE	1		
1914	012236	013722	001304		MOV	STMP3,(R2)+		;STORE CSR IN MAP
1915	012242	104415			INPUT			
1916	012244	010401			VEC			
1917	012246	000000			0			
1918	012250	000776			776			
1919	012252	001304			STMP3			
1920	012254	000			.BYTE	0		
1921	012255	001			.BYTE	1		
1922	012256	013712	001304		MOV	STMP3,(R2)		;STORE VECTOR IN MAP
1923	012262	104401		10\$:	TYPE			
1924	012264	010422			PRI0			;ASK WHAT BR LEVEL
1925	012266	004737	013456		JSR	PC,INTTY		;GET RESPONSE
1926	012272	022703	000024		CMP	#24,R3		
1927	012276	101014			BHI	50\$		;BR IF LESS THAN 4
1928	012300	022703	000027		CMP	#27,R3		
1929	012304	103411			BLO	50\$		;BR IF GREATER THAN 7
1930	012306	012704	000011		MOV	#11,R4		;R4 = NUMBER OF SHIFTS
1931	012312	006303			ASL	R3		;SHIFT R3 LEFT
1932	012314	005304			DEC	R4		;DEC SHIFT COUNT
1933	012316	001375			BNE	-4		;BR IF NOT DONE
1934	012320	042703	170777		BIC	#170777,R3		;BIC UNWANTED BITS
1935	012324	050312			BIS	R3,(R2)		;PUT BR LEVEL IN STATUS MAP
1936	012326	000403			BR	8\$		;CONTINUE
1937	012330	104401		50\$:	TYPE			
1938	012332	001312			SQUES			;RESPONSE IS OUT OF LIMITS
1939	012334	000752			BR	10\$		;TRY AGAIN
1940	012336			8\$:				
1941	012336			9\$:				
1942	012336	104401		16\$:	TYPE			
1943	012340	010461			MODU			;ASK WHICH LINE UNIT
1944	012342	004737	013456		JSR	PC,INTTY		;GET REPLY
1945	012346	022703	000021		CMP	#21,R3		; "1"
1946	012352	001417			BEQ	30\$		
1947	012354	022703	000022		CMP	#22,R3		; "2"
1948	012360	001412			BEQ	31\$		
1949	012362	022703	000116		CMP	#116,R3		; "N"
1950	012366	001403			BEQ	32\$		
1951	012370	104401			TYPE			
1952	012372	001312			SQUES			;IF NOT A 1,2 OR N TYPE "?"
1953	012374	000760			BR	16\$		;TRY AGAIN

POWER DOWN AND UP ROUTINES

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1954 012376 052722 010000 32$: BIS #BIT12,(R2)+ ;SET BIT 12 IN STAT2 IF NO LU
1955 012402 022222 CMP (R2)+,(R2)+ ;POP OVER STAT2 AND STAT3
1956 012404 000445 BR 33$
1957 012406 052712 020000 31$: BIS #BIT13,(R2) ;SET BIT 13 IN STAT2 IF M8202
1958 012412 104401 30$: TYPE
1959 012414 010671 CONN ;ASK IF LOOP-BACK IS ON
1960 012416 004737 013456 JSR PC,INTTY ;GET REPLY
1961 012422 022703 000131 CMP #131,R3 ;Y
1962 012426 001406 BEQ 17$
1963 012430 022703 000116 CMP #116,R3 ;N
1964 012434 001406 BEQ 18$
1965 012436 104401 TYPE
1966 012440 001312 SQUES ;IF NOT Y OR N TYPE "?"
1967 012442 000763 BR 30$ ;TRY AGAIN
1968 012444 052722 040000 17$: BIS #BIT14,(R2)+ ;TURNAROUND IS CONNECTED
1969 012450 000402 BR 19$
1970 012452 042722 040000 18$: BIC #BIT14,(R2)+ ;NO TURNAROUND
1971 012456 19$:
1972 012456 104415 INPUT
1973 012460 010573 LINE
1974 012462 000000 0
1975 012464 000377 377
1976 012466 001304 $TMP3
1977 012470 000 .BYTE 0
1978 012471 001 .BYTE 1
1979 012472 113722 001304 MOV $TMP3,(R2)+ ;STORE SWITCH PAC IN MAP
1980 012476 104415 INPUT
1981 012500 010631 BM
1982 012502 000000 0
1983 012504 000377 377
1984 012506 001304 $TMP3
1985 012510 000 .BYTE 0
1986 012511 001 .BYTE 1
1987 012512 113722 001304 MOV $TMP3,(R2)+ ;STORE SWITCH PAC IN MAP
1988 012516 005722 TST (R2)+ ;POP OVER STAT3
1989 012520 005337 001302 33$: DEC $TMP2 ;DEC KMC COUNT
1990 012524 001230 BNE 12$ ;BR IF MORE TO DO
1991 012526 000137 013064 JMP 13$ ;CONTINUE
1992 012532 012701 160000 7$: MOV #160000,R1 ;SET FOR FIRST ADDRESS TO BE TESTED
1993 012536 012737 013156 000004 MOV #652#4,R1 ;SET FOR NON-EXISTANT DEVICE TIME OUT
1994 012544 005011 2$: CLR (R1) ;CLEAR SEL0
1995 012546 005711 TST (R1) ;IF KMC11 KMCSR S/B 0
1996 012550 001135 BNE 3$ ;IF NO DEV ; TRAP TO 4. IF NO BIT 8 THEN NO KMC11
1997 012552 005061 000006 CLR 6(R1) ;CLEAR SEL6
1998 012556 005761 000006 TST 6(R1) ;IF KMC11 THEN KMRIC S/B =0!
1999 012562 001130 BNE 3$ ;BR IF NOT KMC11
2000 012564 012711 002000 MOV #BIT10,(R1) ;SET ROM0
2001 012570 005061 000004 CLR 4(R1) ;CLEAR SEL4
2002 012574 012761 125252 000006 MOV #125252,6(R1) ;WRITE THIS TO SEL6
2003 012602 052711 020000 BIS #BIT13,(R1) ;WRITE IT!
2004 012606 022761 125252 000004 CMP #125252,4(R1) ;WAS IT WRITTEN?
2005 012614 001113 BNE 3$ ;IF NO IT IS NOT CRAM
2006 ;AT THIS POINT IT IS ASSUMED THAT R1 HOLDS A KMC11 CSR ADDRESS.
2007 012616 21$:
2008 012616 010122 22$: MOV R1,(R2)+ ;STORE CSR IN CORE TABLE.
2009 012620 012711 001000 15$: MOV #BIT9,(R1) ;CLEAR LINE UNIT LOOP
    
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2010	012624	005061	000004		CLR	4(R1)	;CLEAR PORT4
2011	012630	012761	122113	000006	MOV	#122113,6(R1)	;LOAD INSTRUCTION (CLR DTR)
2012	012636	052711	000400		BIS	#BIT8,(R1)	;CLOCK INSTRUCTION
2013	012642	012761	021264	000006	MOV	#021264,6(R1)	;LOAD INSTRUCTION
2014	012650	052711	000400		BIS	#BIT8,(R1)	;CLOCK INSTRUCTION
2015	012654	122761	000377	000004	CMPB	#377,4(R1)	;IS IT ALL ONES?
2016	012662	001003			BNE	.+10	;BR IF NO
2017	012664	052712	010000		BIS	#BIT12,(R2)	;IF YES, NO LINE UNIT, SET STATUS BIT
2018	012670	000436			BR	20\$	
2019	012672	032761	000002	000004	BIT	#BIT1,4(R1)	;IS SWITCH A ONE?
2020	012700	001403			BEQ	.+10	;BR IF M8201
2021	012702	052712	060000		BIS	#BIT13!BIT14,(R2)	;M8202 ASSUME CONNECTOR
2022	012706	000427			BR	20\$	;CONNECTOR ON)
2023	012710	032761	000010	000004	BIT	#BIT3,4(R1)	;IS MRDY SET
2024	012716	001023			BNE	20\$	;BR IF M8201 NO CONNECTOR (ON LINE)
2025	012720	012761	000100	000004	MOV	#BIT6,4(R1)	;LOAD PORT4
2026	012726	012761	122113	000006	MOV	#122113,6(R1)	;LOAD INSTRUCTION
2027	012734	052711	000400		BIS	#BIT8,(R1)	;CLOCK INSTRUCTION(SET DTR)
2028	012740	012761	021264	000006	MOV	#021264,6(R1)	;LOAD INSTRUCTION
2029	012746	052711	000400		BIS	#BIT8,(R1)	;CLOCK INSTRUCTION(READ MODEM REG)
2030	012752	032761	000010	000004	BIT	#BIT3,4(R1)	;IS MRDY SET NOW?
2031	012760	001402			BEQ	20\$	;BR IF NO CONNECTOR
2032	012762	052712	040000		BIS	#BIT14,(R2)	;SET STATUS BIT FOR CONNECTOR
2033	012766	005722			TST	(R2)+	;POP POINTER
2034	012770	012761	021324	000006	MOV	#021324,6(R1)	;PUT INSTRUCTION IN PORT6
2035	012776	012711	001400		MOV	#BIT9!BIT8,(R1)	;PORT4+LU IS
2036	013002	156122	000004		BISB	4(R1),(R2)+	;STORE DDCMP LINE # IN TABLE
2037	013006	012761	021344	000006	MOV	#021344,6(R1)	;PORT6+INSTRUCTION
2038	013014	012711	001400		MOV	#BIT8!BIT9,(R1)	;CLOCK INSTR.
2039	013020	156122	000004		BISB	4(R1),(R2)+	;STORE #M873 ADD IN TABLE
2040	013024	005722			TST	(R2)+	;POP OVER STAT3
2041	013026	005011			CLR	(R1)	;CLEAR ROMI
2042	013030	005237	001472		INC	KMNUM	;UPDATE DEVICE COUNTER
2043	013034	022737	000020	001472	CMP	#20,KMNUM	;ARE MAX. NO. OF DEV FOUND?
2044	013042	001410			BEQ	13\$	;YES DON'T LOOK FOR ANY MORE.
2045	013044	005011			CLR	(R1)	;CLEAR BIT 10
2046	013046	005061	000006		CLR	6(R1)	;CLEAR SEL 6
2047	013052	052701	000010		ADD	#10,R1	;UPDATE CSR POINTER ADDRESS
2048	013056	022701	164000		CMP	#164000,R1	
2049	013062	001230			BNE	2\$	;BR IF MORE ADDRESS TO CHECK.
2050	013064	005037	001470		CLR	KMACTV	
2051	013070	005737	001472		TST	KMNUM	;WERE ANY KMC11'S FOUND AT ALL?
2052	013074	001423			BEQ	5\$	;ERROR AUTO SIZER FOUND NO KMC11'S IN THIS SYS.
2053	013076	013701	001472		MOV	KMNUM,R1	
2054	013102	010137	001476		MOV	R1,SAVNUM	;SAVE NUMBER OF DEVICES
2055	013106	000241			CLC		
2056	013110	006137	001470		ROL	KMACTV	;GENERATE ACTIVE REGISTER OF DEVICES.
2057	013114	005237	001470		INC	KMACTV	;SET THE BIT
2058	013120	005301			DEC	R1	
2059	013122	001371			BNE	4\$	;BR IF MORE TO GENERATE
2060	013124	012737	000006	000004	MOV	#6,2#4	;RESTORE TRAP VECTOR
2061	013132	013737	001470	001474	MOV	KMACTV,SAVACT	;SAVE ACTIVE REGISTER
2062	013140	000137	013172		JMP	VECMAP	;GO FIND THE VECTOR NOW
2063	013144	104401	007645		TYPE	MERR2	;NOTIFY OPR THAT NO KMC11'S FOUND.
2064	013150	005000			CLR	RO	;MAKE DATA LIGHTS ZERO
2065	013152	000000			HALT		;STOP THE SHOW

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2066 013154 000776          BR      .-2          ;DISABLE CONT. SW.
2067 013156 012716 013052 6S:    MOV      #14$, (SP) ;ENTERED BY NON-EXISTANT TIME-OUT.
2068 013162 000002          RTI          ;RETURN TO MAINSTREAM
2069
2070 013164 000001          WHICH: 1
2071 013166      002      002      .BYTE 2,2
2072 013170 001306          STMP4
2073
2074 013172 032737 000001 001446 VECMAP: BIT      #SW00, STRTSW
2075 013200 001114          BNE      5$
2076 013202 012737 000340 000022 MOV      #340, @#22 ;SET IOT TRAP PRIO TO 7
2077 013210 012737 013364 000020 MOV      #4$, @#20 ;SET IOT TRAP VECTOR
2078 013216 012702 002100 MOV      #KM.MAP, R2 ;SET SOFTWARE POINTER
2079 013222 012700 000300 MOV      #300, R0 ;FLOATING VECTORS START HERE.
2080 013226 012701 000302 MOV      #302, R1 ;PC OF IOT INSTR.
2081 013232 010120          1S:    MOV      R1, (R0)+ ;START FILLING VECTOR AREA
2082 013234 012721 000004 MOV      #4, (R1)+ ;WITH .+2; IOT
2083 013240 022021          CMP      (R0)+, (R1)+ ;ADD 2 TO R0 +R1
2084 013242 020127 001000 CMP      R1, #1000
2085 013246 101771          BLOS    1$
2086 013250 013737 001470 001276 MOV      KMACTV, STMP0 ;BR IF MORE TO FILL
2087 013256 006037 001276 2S:    ROR      STMP0 ;STORE TEMPORALLY
2088 013262 103063          BCC     5$ ;BRING OUT A BIT
2089 013264 012704 000012 MOV      #12, R4 ;BR IF ALL DONE
2090 013270 016437 013442 177776 MOV      BRLVL(R4), PS ;R4 IS INDEX REGISTER
2091 013276 011201          MOV      (R2), R1 ;SET PS TO 7
2092 013300 012761 000200 000004 MOV      #200, 4(R1)
2093 013306 012711 001000 MOV      #BIT9, (R1) ;SET ROMI
2094 013312 012761 121111 000006 MOV      #121111, 6(R1) ;PUT INSTRUCTION IN PORT6
2095 013320 012711 001400 MOV      #BIT9!BIT8, (R1) ;FORCE AN INTERRUPT
2096 013324 105200          7S:    INCB   R0 ;STALL
2097 013326 001376          BNE     .-2 ;FOR TIME TO INTERUPT
2098 013330 162704 000002 SUB      #2, R4 ;GET NEXT LOWEST PS LEVEL
2099 013334 001404          BEQ     6$ ;BR IF R4 = 0
2100 013336 016437 013442 177776 MOV      BRLVL(R4), PS ;MOVE NEXT LOWER LEVEL IN PS
2101 013344 000767          BR      7$ ;BR TO DELAY
2102 013346 052762 005300 000002 6S:    BIS      #5300, 2(R2) ;NO INTERUPT ASSUME 300 AT LEVEL 5 AND FIX KMC11 LATER
2103 013354 005011          3S:    CLR      (R1) ;CLEAR ROMI
2104 013356 062702 000010 ADD      #10, R2 ;POP SOFTWARE POINTER
2105 013362 000735          BR      2$ ;KEEP GOING
2106 013364 051662 000002 4S:    BIS      (SP), 2(R2) ;GET VECTOR ADDRESS
2107 013370 042762 000007 000002 BIC      #7, 2(R2) ;CLEAR JUNK
2108 013376 016405 013444 MOV      BRLVL+2(R4), R5 ;GET BR LEVEL OF KMC11
2109 013402 006305          ASL     R5 ;SHIFT LEVEL 4 PLACES
2110 013404 006305          ASL     R5 ;TO THE LEFT FOR THE
2111 013406 006305          ASL     R5 ;STATUS TABLE
2112 013410 006305          ASL     R5
2113 013412 042705 170777 BIC      #170777, R5 ;CLEAR UNWANTED BITS
2114 013416 050562 000002 BIS      R5, 2(R2) ;PUT BR LEVEL IN STATUS TABLE
2115 013422 022626          CMP     (SP)+, (SP)+ ;POP IOT JUNK OFF STACK
2116 013424 012716 013354 MOV      #3$, (SP) ;SET FOR RETURN
2117 013430 000002          RTI
2118 013432 012737 004134 000020 5S:    MOV      #SCOPE, @#20 ;RESTORE SCOPE VECTOR
2119 013440 000207          RTS     PC ;ALL DONE WITH "AUTO SIZING"
2120
2121 013442 000000          BRLVL: PRO ;LEVEL 0

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2122	013444	000000		PRO	:LEVEL 0	
2123	013446	000200		PR4	:LEVEL 4	
2124	013450	000240		PR5	:LEVEL 5	
2125	013452	000300		PR6	:LEVEL 6	
2126	013454	000340		PR7	:LEVEL 7	
2127						
2128						
2129	013456	105777	165562	INTTY: TSTB	2STKS	;WAIT FOR DONE
2130	013462	100375		BPL	.-4	
2131	013464	017703	165556	MOV	2STKB,R3	;PUT CHAR IN R3
2132	013470	105777	165554	TSTB	2STPS	;WAIT UNTIL PRINTER IS READY
2133	013474	100375		BPL	.-4	
2134	013476	010377	165550	MOV	R3,2STPB	;ECHO CHAR
2135	013502	042703	000240	BIC	#BIT7:BIT5,R3	;MASK OFF LOWER CASE
2136	013506	000207		RTS	PC	;RETURN
2137						
2138	013510			APT.SIZE:		
2139	013510	000005		RESET		
2140	013512	010046		MOV	RO,-(SP)	::PUSH RO ON STACK
2141	013514	010146		MOV	R1,-(SP)	::PUSH R1 ON STACK
2142	013516	010246		MOV	R2,-(SP)	::PUSH R2 ON STACK
2143	013520	010346		MOV	R3,-(SP)	::PUSH R3 ON STACK
2144	013522	005037	013724	CLR	VECTR	CLEAR THE LOCAL VARIABLE
2145	013526	005037	013730	CLR	PRIRTY	CLEAN UP LOCAL VARIABLE
2146	013532	013700	001376	MOV	SCDW1,RO	GET THE DEVICE COUNT
2147	013536	010037	001476	MOV	RO,SAVNUM	SAVE THE NO. OF DEVICES
2148	013542	012701	001346	MOV	#SMANS1,R1	GET EXTRA INFO. BITS POINTER
2149	013546	013737	001372	MOV	SBASE,BASE	GET BASE CSR ADDRESS
2150	013554	113737	001366	MOVB	SVECT1,VECTR	GET THE VECTOR
2151	013562	113737	001367	MOVB	SVECT1+1,PRIRTY	GET THE PRIORITY
2152	013570	013737	001374	MOV	SDEVN,KMACTV	SAVE THE KNC'S SELECTED ACTIVE
2153	013576	013737	001470	MOV	KMACTV,SAVACT	SAVE THE ACTIVE REGISTER
2154	013604	012702	001402	MOV	#SDDW0,R2	GET ADDRESS OF FIRST DEVICE DESCRIPTOR WORD
2155	013610	012703	002100	MOV	#KM.MAP,R3	GET POINTER TO DEVICE MAP
2156	013614	005023		3\$: CLR	(R3)+	CLEAR DEVICE MAP
2157	013616	022703	002300	CMP	#KM.END,R3	IS WHOLE DEV MAP CLEARED?
2158	013622	003374		BGT	3\$	NO, THEN GO ON.
2159	013624	012703	002100	MOV	#KM.MAP,R3	RESTORE DEV.MAP POINTER.
2160	013630	013723	013726	1\$: MOV	BASE,(R3)+	LOAD CSR ADDRESS
2161	013634	112163	000001	MOVB	(R1)+,1(R3)	GET EXTRA INFO. BITS
2162	013640	006213		ASR	(R3)	SET IT IN RIGHT POSITION.
2163	013642	006213		ASR	(R3)	SET IT IN RIGHT POSITION.
2164	013644	053713	013730	BIS	PRIRTY,(R3)	GET PRIORITY IN STAT1
2165	013650	006313		ASL	(R3)	SET THEM IN RIGHT POSITION
2166	013652	006313		ASL	(R3)	" " " " " "
2167	013654	006313		ASL	(R3)	" " " " " "
2168	013656	006313		ASL	(R3)	" " " " " "
2169	013660	053723	013724	BIS	VECTR,(R3)+	GET THE VECTOR IN STAT1.
2170	013664	012223		MOV	(R2)+,(R3)+	GET THE STAT2 FROM DDWXX
2171	013666	005723		TST	(R3)+	SKIP OVER STAT3
2172	013670	005300		DEC	RO	COUNT BY 1
2173	013672	001407		BEQ	2\$	ALL DONE?
2174	013674	062737	000010	ADD	#10,BASE	INCREMENT BASE CSR ADDRESS BY 10
2175	013702	062737	000010	ADD	#10,VECTR	INCREMENT VECTOR ADDRESS BY 10
2176	013710	000747		BR	1\$	SET THE NEXT MAP ENTRY
2177	013712			2\$:		



DZKCD MACY11 27(1006) 12-MAY-77 18:42 PAGE 45  
 DZKCD.P11 21-MAR-77 17:24 POWER DOWN AND UP ROUTINES

PAGE: 0064

2178	013712	012603	MOV	(SP)+,R3	::POP STACK INTO R3
2179	013714	012602	MOV	(SP)+,R2	::POP STACK INTO R2
2180	013716	012601	MOV	(SP)+,R1	::POP STACK INTO R1
2181	013720	012600	MOV	(SP)+,R0	::POP STACK INTO R0
2182	013722	000207	RTS	PC	::RETURN
2183	013724	000000	VECTR:	.WORD 0	
2184	013726	000000	BASE:	.WORD 0	
2185	013730	000000	PRIPTY:	.WORD 0	
2186			ROMMAP:		
2187	013732				

2188  
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2199

\*\*\*\*\* TEST 1 \*\*\*\*\*  
\*TEST OF BR RIGHT SHIFT  
\*VERIFY THAT A DEST OF BR RSH (011) OF A MICRO-INSTRUCTION  
\*SHIFTS THE RESULTING BR DATA RIGHT ONCE.  
\*\*\*\*\*

TEST 1

2200 013732 000004  
2201 013734 012737 000001 001202  
2202 013742 012737 014044 001442  
2203  
2204 013750 104410  
2205 013752 013701 002066  
2206 013756 005011  
2207 013760 012705 052525  
2208 013764 010561 000004  
2209 013770 104412  
2210 013772 120500  
2211 013774 104412  
2212 013776 061620  
2213 014000 104412  
2214 014002 061225  
2215 014004 006005  
2216 014006 116104 000005  
2217 014012 120504  
2218 014014 001401  
2219 014016 104012  
2220 014020  
2221 014020 104412  
2222 014022 061620  
2223 014024 104412  
2224 014026 061225  
2225 014030 006005  
2226 014032 116104 000005  
2227 014036 120504  
2228 014040 001401  
2229 014042 104012  
2230 014044

```

*****
:ST1: SCOPE
MOV #1,$STNM ; LOAD THE NO. OF THIS TEST
MOV #TST2,NEXT ; POINT TO THE START OF NEXT TEST.
;R1 CONTAINS BASE KMC11 ADDRESS
MSTCLR ;MASTER CLEAR KMC11
MOV KMCSR,R1 ;R1 = KMC BASE ADDRESS
CLR (R1) ;CLEAR SELD
MOV #52525,R5 ;START WITH 125
MOV R5,4(R1) ;PORT4+125
ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
120500 ;BR + PORT4
ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
061620 ;BR RSH+BR, SHIFT BR RIGHT
ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
061225 ;PORT5+BR
ROR R5 ;R5 = "EXPECTED"
MOVB 5(R1),R4 ;R4 = "FOUND"
CMPB R5,R4 ;DID BR SHIFT RIGHT ONCE?
BEQ 1$ ;BR IF YES
ERROR 12 ;BR RIGHT SHIFT ERROR

15: ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
061620 ;BR RSH+BR, SHFT BR RIGHT AGAIN
ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
061225 ;PORT5+BR
ROR R5 ;R5 = "EXPECTED"
MOVB 5(R1),R4 ;R4 = "FOUND"
CMPB R5,R4 ;DID BR SHIFT RIGHT?
BEQ 2$ ;BR IF YES
ERROR 12 ;BR RIGHT SHIFT ERROR

25:
*****

```

\*\*\*\*\* TEST 2 \*\*\*\*\*  
\*IOP CRAM WRITE/READ TEST  
\*FLOAT A 1 THROUGH EACH CRAM LOCATION  
\*\*\*\*\*

TEST 2

2240  
2241 014044 000004  
2242 014046 012737 000002 001202  
2243 014054 012737 014150 001442

```

*****
:ST2: SCOPE
MOV #2,$STNM ; LOAD THE NO. OF THIS TEST
MOV #TST3,NEXT ; POINT TO THE START OF NEXT TEST.
*****

```

```

2244 014062 012737 014076 001444      MOV      #3$,LOCK      ; ADDRESS FOR LOCK ON DATA.
2245                                     ; R1 CONTAINS BASE KMC11 ADDRESS
2246 014070 005000      CLR      RO            ; RO = CRAM ADDRESS
2247 014072 012702 000001      1$: MOV      #1,R2      ; R2 = WRITE DATA
2248 014076                                     ;
2249 014076 012711 002000      2$: MOV      #BIT10,(R1) ; SET ROMO
2250 014102 010061 000004      3$: MOV      RO,4(R1)   ; WRITE ADDRESS TO SEL4
2251 014106 010261 000006      MOV      R2,6(R1)     ; LOAD SEL6 WITH WRITE DATA
2252 014112 052711 020000      BIS      #BIT13,(R1)  ; WRITE SEL6 INTO CRAM
2253 014116 016104 000004      MOV      4(R1),R4     ; READ CRAM INTO "FOUND"
2254 014122 020204      CMP      R2,R4        ; IS DATA CORRECT?
2255 014124 001401      BEQ     4$            ; BR IF OK
2256 014126 104001      ERROR   1            ; ERROR
2257 014130 104405      4$: SCOPI
2258 014132 000241      CLC
2259 014134 006102      ROL     R2            ; CLEAR CARRY
2260 014136 001357      BNE     2$            ; SHIFT WRITE DATA
2261 014140 005200      INC     RO            ; BR IF NOT DONE THIS ADDRESS
2262 014142 022700 002000      CMP     #2000,RO      ; BUMP TO NEXT CRAM ADDRESS
2263 014146 001351      BNE     1$            ; DONE YET?
2264 014150      5$: BR     IF NO
2265
2266
2267                                     ; ***** TEST 3 *****
2268                                     ; IOP CRAM WRITE/READ TEST
2269                                     ; FLOAT A 0 THROUGH EACH CRAM LOCATION
2270                                     ; *****
2271
2272                                     ; TEST 3
2273                                     ; -----
2274                                     ; *****
2275 014150 000004      1$: SCOPE
2276 014152 012737 000003 001202      MOV     #3,$TSTNM     ; LOAD THE NO. OF THIS TEST
2277 014160 012737 014262 001442      MOV     #TST4,NEXT    ; POINT TO THE START OF NEXT TEST.
2278 014166 012737 014206 001444      MOV     #3$,LOCK     ; ADDRESS FOR LOCK ON DATA.
2279                                     ; R1 CONTAINS BASE KMC11 ADDRESS
2280 014174 104410      MSTCLR  ; MASTER CLEAR KMC11
2281 014176 005000      CLR     RO            ; RO = CRAM ADDRESS
2282 014200 012702 000001      1$: MOV     #1,R2      ; R2 = WRITE DATA
2283 014204                                     ;
2284 014204 005102      2$: COM     R2        ; MAKE IT A FLOATING ZERO
2285 014206 012711 002000      3$: MOV     #BIT10,(R1) ; SET ROMO
2286 014212 010061 000004      MOV     RO,4(R1)     ; WRITE ADDRESS TO SEL4
2287 014216 010261 000006      MOV     R2,6(R1)     ; LOAD SEL6 WITH WRITE DATA
2288 014222 052711 020000      BIS     #BIT13,(R1)  ; WRITE SEL6 INTO CRAM
2289 014226 016104 000004      MOV     4(R1),R4     ; READ CRAM INTO "FOUND"
2290 014232 020204      CMP     R2,R4        ; IS DATA CORRECT?
2291 014234 001401      BEQ    4$            ; BR IF OK
2292 014236 104001      ERROR  1            ; ERROR
2293 014240 104405      4$: SCOPI
2294 014242 005102      COM     R2            ; BACK TO FLOATING ONE
2295 014244 000241      CLC
2296 014246 006102      ROL     R2            ; CLEAR CARRY
2297 014250 001355      BNE     2$            ; SHIFT WRITE DATA
2298 014252 005200      INC     RO            ; BR IF NOT DONE THIS ADDRESS
2299 014254 022700 002000      CMP     #2000,RO      ; BUMP TO NEXT CRAM ADDRESS
                                     ; DONE YET?

```

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2300 014260 001347
2301 014262
2302
2303
2304
2305
2306
2307
2308
2309
2310
2311
2312
2313 014262 000004
2314 014264 012737 000004 001202
2315 014272 012737 014432 001442
2316 014300 012737 014312 001444
2317
2318 014306 104410
2319 014310 005000
2320 014312 010002
2321 014314 012711 002000
2322 014320 010061 000004
2323 014324 010061 000006
2324 014330 052711 020000
2325 014334 005061 000006
2326 014340 016104 000006
2327 014344 020004
2328 014346 001401
2329 014350 104001
2330 014352 104405
2331 014354 005200
2332 014356 022700 002000
2333 014362 001353
2334 014364 005000
2335 014366 012737 014374 001444
2336 014374 010002
2337 014376 012711 002000
2338 014402 010061 000004
2339 014406 016104 000006
2340 014412 020004
2341 014414 001401
2342 014416 104002
2343 014420 104405
2344 014422 005200
2345 014424 022700 002000
2346 014430 001361
2347 014432
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2349
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2354
2355

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```

5$: BNE 1$ ;BR IF NO
5$:
:***** TEST 4 *****
: *IOP CRAM DUAL ADDRESSING TEST
: *WRITE EACH ADDRESS INTO ITSELF, READ EACH
: *ADDRESS TO VERIFY CORRECT ADDRESSING
:*****
: TEST 4
:-----
:*****
TST4: SCOPE
MOV #4,STSTNM ; LOAD THE NO. OF THIS TEST
MOV #TST5,NEXT ; POINT TO THE START OF NEXT TEST.
MOV #1$,LOCK ; ADDRESS FOR LOCK ON DATA.
: R1 CONTAINS BASE KMC11 ADDRESS
MSTCLR ; MASTER CLEAR KMC11
CLR R0 ; R0 =CRAM ADDRESS
1$: MOV R0,R2 ; SAVE R2 FOR TYPEOUT
MOV #BIT10,(R1) ; SET ROMO
MOV R0,4(R1) ; WRITE ADDRESS TO SEL4
MOV R0,6(R1) ; LOAD SEL6 WITH WRITE DATA
BIS #BIT13,(R1) ; WRITE CRAM
CLR 6(R1) ; CLEAR SEL 6
MOV 6(R1),R4 ; SHOULD READ BACK OWN ADDRESS
CMP R0,R4 ; IS DATA CORRECT?
BEQ 2$ ; BR IF YES
ERROR 1 ; DATA ERROR
2$: SCOPE1
INC R0 ; LOOP TO 1$ IF SW09=1
CMP #2000,R0 ; BUMP TO NEXT ADDRESS
BNE 1$ ; DONE WRITING YET?
CLR R0 ; RESTART AT ADDRESS 0
3$: MOV #3$,LOCK ; NEW SCOPE1
MOV R0,R2 ; SAVE R2 FOR TYPEOUT
MOV #BIT10,(R1) ; SET ROMO
MOV R0,4(R1) ; SEL4 = CRAM ADDRESS
MOV 6(R1),R4 ; READ CRAM INTO "FOUND"
CMP R0,R4 ; IS DATA CORRECT?
BEQ 4$ ; BR IF YES
ERROR 2 ; DUAL ADDRESSING ERROR
4$: SCOPE1
INC R0 ; LOOP TO 3$ IF SW09=1
CMP #2000,R0 ; BUMP TO NEXT ADDRESS
BNE 3$ ; DONE WRITING YET?
5$:
:***** TEST 5 *****
: *IOP CRAM READ TEST
: *THIS TEST WRITES THE CRAM WITH THE CROM MICRO-CODE MAP
: *THEN READS IT BACK AND COMPARES EACH ADDRESS WITH THE
: *DUPLICATE OF THE CROM MICRO-CODE.
:*****

```

```

2356
2357
2358
2359
2360 014432 000004
2361 014434 012737 000005 001202
2362 014442 012737 014542 001442
2363 014450 012737 014474 001444
2364
2365 014456 104410
2366 014460 005011
2367 014462 004737 021140
2368 014466 012700 013732
2369 014472 005002
2370 014474 010261 000004
2371 014500 012711 002000
2372 014504 011005
2373 014506 016104 000006
2374 014512 020504
2375 014514 001401
2376 014516 104003
2377 014520 005011
2378 014522 005061 000006
2379 014526 104405
2380 014530 005202
2381 014532 005720
2382 014534 022702 002000
2383 014540 001355
2384 014542

```

```

; TEST 5
;*****
TSTS: SCOPE
MOV #5,STSTNM ; LOAD THE NO. OF THIS TEST
MOV #TST6,NEXT ; POINT TO THE START OF NEXT TEST.
MOV #1$,LOCK ; ADDRESS FOR LOCK ON DATA.
; R1 CONTAINS BASE KMC11 ADDRESS
MSTCLR ; MASTER CLEAR KMC11
CLR (R1) ; CLEAR RUN
JSR PC,WROM ; WRITE CROM WITH MAP
MOV #ROMMAP,R0 ; SOFTWARE POINTER TO CROM DUPLICATE
CLR R2 ; R2 = CROM ADDRESS
MOV R2,4(R1) ; WRITE CROM ADDRESS TO SEL4
MOV #BIT10,(R1) ; SET CROM0
MOV (R0),R5 ; PUT "EXPECTED" IN R5
MOV 5(R1),R4 ; PUT "FOUND" IN R4
CMP R5,R4 ; COMPARE HARD ROM TO SOFT DUPLICATE
BEQ 2$ ; BR IF OK
ERROR 3 ; CROM READ ERROR!
2$: CLR (R1) ; CLR BIT10
CLR 6(R1) ; CLEAR SEL6
SCOPI ; LOOP TO 1$ IF SW09=1
INC R2 ; INC TO NEXT CROM ADDRESS
TST (R0)+ ; POP R0 BY 2
CMP #2000,R2 ; DONE 1K YET?
BNE 1$ ; BR IF NO
3$:

```

```

2385
2386
2387
2388
2389
2390
2391
2392
2393
2394
2395 014542 000004
2396 014544 012737 000006 001202
2397 014552 012737 014720 001442
2398 014560 012737 014600 001444
2399
2400 014566 104410
2401 014570 005037 021012
2402 014574 012700 000001
2403 014600 042737 000377 014632
2404 014606 042737 000003 014636
2405 014614 153737 021012 014632
2406 014622 153737 021013 014636
2407 014630 104412
2408 014632 010000
2409 014634 104412
2410 014636 004000
2411 014640 010061 000004

```

```

;***** TEST 6 *****
;IOP MAIN MEMORY TEST
;FLOAT A 1 THROUGH ALL MAIN MEMORY LOCATIONS
;*****
; TEST 6
;*****
TST6: SCOPE
MOV #6,STSTNM ; LOAD THE NO. OF THIS TEST
MOV #TST7,NEXT ; POINT TO THE START OF NEXT TEST.
MOV #65$,LOCK ; ADDRESS FOR LOCK ON DATA.
; R1 CONTAINS BASE KMC11 ADDRESS
MSTCLR ; MASTER CLEAR KMC11
CLR FLAG ; START WITH ADDRESS 0
MOV #1,R0 ; START WITH BIT 0
1$: BIC #377,66$ ; CLEAR ADDRESS FIELD OF INSTRUCTION
65$: BIC #3,68$ ; CLEAR ADDRESS FIELD OF INSTRUCTION
BISB FLAG,66$ ; ADD ADDRESS TO INSTRUCTION
BISB FLAG+1,68$ ; ADD ADDRESS TO INSTRUCTION
ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
010000 ; LOAD MAR LO WITH ADDRESS IN FLAG
66$: ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
004000 ; LOAD MAR HI
68$: MOV R0,4(R1) ; WRITE PATTERN IN PORT4

```

2412	014644	104412		ROMCLK						;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2413	014646	122500		122500						;MOVE PORT4 TO MEMORY
2414	014650	104412		ROMCLK						;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2415	014652	040620		040620						;MOVE MEMORY TO BR
2416	014654	104412		ROMCLK						;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2417	014656	061225		61225						;MOVE BR TO PORT5
2418	014660	010005		MOV	RO,R5					;PUT "EXPECTED" IN R5
2419	014662	116104	000005	MOVB	5(R1),R4					;PUT "FOUND" IN R4
2420	014666	120504		CMPB	R5,R4					;DATA CORRECT?
2421	014670	001401		BEQ	67\$					;BR IF YES
2422	014672	104010		ERROR	10					;DATA ERROR
2423	014674	104405		67\$: SCOP!						;SW09=1?
2424	014676	000241		CLC						;CLEAR CARRY
2425	014700	106100		ROLB	RO					;SHIFT BIT IN RO
2426	014702	001336		BNE	65\$					;DONE IF RO=0
2427	014704	005237	021012	INC	FLAG					;NEXT ADDRESS
2428	014710	022737	002000 021012	CMP	#2000,FLAG					;LAST ADDRESS?
2429	014716	001326		BNE	1\$					;BR IF NO
2430	014720			2\$:						

\*\*\*\*\* TEST 7 \*\*\*\*\*  
 ;IOP MAIN MEMORY TEST  
 ;FLOAT A 0 THROUGH ALL MAIN MEMORY LOCATIONS  
 ;\*\*\*\*\*

TEST 7

2431										
2432										
2433										
2434										
2435										
2436										
2437										
2438										
2439										
2440										
2441	014720	000004		1\$T7: SCOPE						
2442	014722	012737	000007 001202	MOV	#7,\$TSTNM					;LOAD THE NO. OF THIS TEST
2443	014730	012737	015102 001442	MOV	#TST10,NEXT					;POINT TO THE START OF NEXT TEST.
2444	014736	012737	014760 001444	MOV	#65\$,LOCK					;ADDRESS FOR LOCK ON DATA.
2445										;R1 CONTAINS BASE KMC11 ADDRESS
2446	014744	104410		MSTCLR						;MASTER CLEAR KMC11
2447	014746	005037	021012	CLR	FLAG					;START WITH ADDRESS 0
2448	014752	012700	000001	1\$: MOV	#1,RO					;START WITH BIT 0
2449	014756	005100		64\$: COM	RO					;CHANGE TO FLOATING 0
2450	014760	042737	000377 015012	65\$: BIC	#377,66\$					;CLEAR ADDRESS FIELD OF INSTRUCTION
2451	014766	042737	000003 015016	BIC	#3,68\$					;CLEAR ADDRESS FIELD OF INSTRUCTION
2452	014774	153737	021012 015012	BISB	FLAG,66\$					;ADD ADDRESS TO INSTRUCTION
2453	015002	153737	021013 015016	BISB	FLAG+1,68\$					;ADD ADDRESS TO INSTRUCTION
2454	015010	104412		ROMCLK						;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2455	015012	010000		66\$: 010000						;LOAD MAR LO WITH ADDRESS IN FLAG
2456	015014	104412		ROMCLK						;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2457	015016	004000		68\$: 004000						;LOAD MAR HI
2458	015020	010061	000004	MOV	RO,4(R1)					;WRITE PATTERN IN PORT4
2459	015024	104412		ROMCLK						;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2460	015026	122500		122500						;MOVE PORT4 TO MEMORY
2461	015030	104412		ROMCLK						;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2462	015032	040620		040620						;MOVE MEMORY TO BR
2463	015034	104412		ROMCLK						;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2464	015036	061225		61225						;MOVE BR TO PORT5
2465	015040	010005		MOV	RO,R5					;PUT "EXPECTED" IN R5
2466	015042	116104	000005	MOVB	5(R1),R4					;PUT "FOUND" IN R4
2467	015046	120504		CMPB	R5,R4					;DATA CORRECT?

2468 015050 001401  
 2469 015052 104010  
 2470 015054 104405  
 2471 015056 005100  
 2472 015060 000241  
 2473 015062 106100  
 2474 015064 001334  
 2475 015066 005237 021012  
 2476 015072 022737 002000 021012  
 2477 015100 001324  
 2478 015102

67\$: BEQ 67\$ ; BR IF YES  
 ERROR 10 ; DATA ERROR  
 SCOP1 ; SW09=1?  
 COM R0 ; CHANGE TO FLOATING 1  
 CLC ; CLEAR CARRY  
 ROLB R0 ; SHIFT BIT IN R0  
 BNE 64\$ ; DONE IF R0=0  
 INC FLAG ; NEXT ADDRESS  
 CMP #2000,FLAG ; LAST ADDRESS?  
 BNE 1\$ ; BR IF NO

2\$:

\*\*\*\*\* TEST 10 \*\*\*\*\*  
 \*IOP MAIN MEMORY DUAL ADDRESSING TEST  
 \*LOAD EACH MEMORY LOCATION WITH ITS OWN ADDRESS  
 \*READ BACK EACH LOCATION TO VERIFY CORRECT ADDRESSING  
 \*\*\*\*\*

TEST 10

2489 015102 000004  
 2491 015104 012737 000010 001202  
 2492 015112 012737 015372 001442  
 2493 015120 012737 015134 001444  
 2495 015126 104410  
 2496 015130 005037 021012  
 2497 015134 013702 021012  
 2498 015140 042737 000377 015172  
 2499 015146 042737 000003 015176  
 2500 015154 153737 021012 015172  
 2501 015162 153737 021013 015176  
 2502 015170 104412  
 2503 015172 010000  
 2504 015174 104412  
 2505 015176 004000  
 2506 015200 010261 000004  
 2507 015204 104412  
 2508 015206 122500  
 2509 015210 104412  
 2510 015212 040620  
 2511 015214 104412  
 2512 015216 061225  
 2513 015220 010205  
 2514 015222 116104 000005  
 2515 015226 120504  
 2516 015230 001401  
 2517 015232 104010  
 2518 015234 104405  
 2519 015236 005237 021012  
 2520 015242 022737 002000 021012  
 2521 015250 001331  
 2522 015252 012737 015264 001444  
 2523 015260 005037 021012

1\$: ST10: SCOPE ; \*\*\*\*\*  
 MOV #10,STSTNM ; LOAD THE NO. OF THIS TEST  
 MOV #TST11,NEXT ; POINT TO THE START OF NEXT TEST.  
 MOV #1\$,LOCK ; ADDRESS FOR LOCK ON DATA.  
 MSTCLR ; R1 CONTAINS BASE KMC11 ADDRESS  
 CLR FLAG ; MASTER CLEAR KMC11  
 MOV FLAG,R2 ; START AT ADDRESS 0  
 BIC #377,2\$ ; PUT DATA IN R2  
 BIC #3,7\$ ; CLEAR ADDRESS FIELD OF INSTRUCTION  
 BISB FLAG,2\$ ; CLEAR ADDRESS FIELD OF INSTRUCTION  
 BISB FLAG+1,7\$ ; ADD ADDRESS TO INSTRUCTION  
 ROMCLK ; ADD ADDRESS TO INSTRUCTION  
 2\$: 010000 ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304  
 ROMCLK ; LOAD MAR LO  
 7\$: 004000 ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304  
 MOV R2,4(R1) ; LOAD MAR HI  
 ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304  
 122500 ; MOVE PORT4 TO MEMORY  
 ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304  
 040620 ; MOVE MEMORY TO THE BR  
 ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304  
 61225 ; MOV BR TO PORTS  
 MOV R2,R5 ; PUT "EXPECTED" IN R5  
 MOVB 5(R1),R4 ; PUT "FOUND" IN R4  
 CMPB R5,R4 ; DATA CORRECT?  
 BEQ 3\$ ; BR IF YES  
 ERROR 10 ; DATA ERROR  
 3\$: SCOP1 ; SW09=1?  
 INC FLAG ; NEXT ADDRESS  
 CMP #2000,FLAG ; LAST ADDRESS  
 BNE 1\$ ; BR IF NO  
 MOV #4\$,LOCK ; NEW SCOPE 1  
 CLR FLAG ; RESTART AT ADDRESS 0

2524	015264	013702	021012		4\$:	MOV	FLAG,R2	:	PUT DATA IN R2
2525	015270	042737	000377	015322		BIC	#377,5\$	:	CLEAR ADDRESS FIELD OF INSTRUCTION
2526	015276	042737	000003	015326		BIC	#3,8\$	:	CLEAR ADDRESS FIELD OF INSTRUCTION
2527	015304	153737	021012	015322		BISB	FLAG,5\$	:	ADD ADDRESS TO INSTRUCTION
2528	015312	153737	021013	015326		BISB	FLAG+1,8\$	:	ADD ADDRESS TO INSTRUCTION
2529	015320	104412				ROMCLK		:	NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2530	015322	010000			5\$:	010000		:	LOAD THE MAR LO
2531	015324	104412				ROMCLK		:	NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2532	015326	004000			8\$:	004000		:	LOAD MAR HI
2533	015330	104412				ROMCLK		:	NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2534	015332	040620				040620		:	MOVE MEMORY TO THE BR
2535	015334	104412				ROMCLK		:	NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2536	015336	061225				61225		:	MOV BR TO PORTS
2537	015340	010205				MOV	R2,R5	:	PUT "EXPECTED" IN R5
2538	015342	116104	000005			MOVB	5(R1),R4	:	PUT "FOUND" IN R4
2539	015346	120504				CMPB	R5,R4	:	DATA CORRECT?
2540	015350	001401				BEQ	6\$	:	BR IF YES
2541	015352	104010				ERROR	10	:	ADDRESSING ERROR
2542	015354	104405			6\$:	SCOPI		:	SW09=1?
2543	015356	005237	021012			INC	FLAG	:	NEXT ADDRESS
2544	015362	022737	002000	021012		CMP	#2000,FLAG	:	IS IT THE LAST
2545	015370	001335				BNE	4\$	:	BR IF NO
2546	015372				9\$:			:	

```

***** TEST 11 *****
*IOP MAR TEST
*PERFORM DUAL ADDRESSING TEST
*USING MAR AUTO-INC FEATURE
*****

```

TEST 11

2557						*****			
2558	015372	000004			TST11:	SCOPE			
2559	015374	012737	000011	001202		MOV	#11,\$TSTNM	:	LOAD THE NO. OF THIS TEST
2560	015402	012737	015476	001442		MOV	#TST12,NEXT	:	POINT TO THE START OF NEXT TEST.
2561								:	R1 CONTAINS BASE KMC11 ADDRESS
2562	015410	104410				MSTCLR		:	MASTER CLEAR KMC11
2563	015412	005002				CLR	R2	:	START WITH A ZERO
2564	015414	104412				ROMCLK		:	NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2565	015416	010000				010000		:	LOAD MAR WITH A ZERO
2566	015420	010261	000004		1\$:	MOV	R2,4(R1)	:	WRITE DATA TO PORT4
2567	015424	104412				ROMCLK		:	NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2568	015426	136500				136500		:	MEM+PORT4, AUTO-INC MAR
2569	015430	005202				INC	R2	:	INCREMENT DATA
2570	015432	022702	002000			CMP	#2000,R2	:	DONE YET?
2571	015436	001370				BNE	1\$	:	BR IF NO
2572	015440	005002				CLR	R2	:	RESTART WITH A ZERO
2573	015442	104412				ROMCLK		:	NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2574	015444	010000				010000		:	LOAD MAR WITH A ZERO
2575	015446				2\$:			:	
2576	015446	104412				ROMCLK		:	NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2577	015450	055224				055224		:	MOVE MEM TO PORT4
2578	015452	010205				MOV	R2,R5	:	PUT "EXPECTED" IN R5
2579	015454	016104	000004			MOV	4(R1),R4	:	PUT "FOUND" IN R4



2580 015460 120504  
 2581 015462 001401  
 2582 015464 104011  
 2583 015466 005202  
 2584 015470 022702 002000  
 2585 015474 001364  
 2586 015476

3\$: CMPB R5,R4 ; DATA CORRECT?  
 BEQ 3\$ ; BR IF YES  
 ERROR 11 ; MAR ERROR  
 4\$: INC R2 ; NEXT ADDRESS  
 CMP #2000,R2 ; DONE YET?  
 BNE 2\$ ; BR IF NO

\*\*\*\*\* TEST 12 \*\*\*\*\*  
 \*IOP (GRAM) ODT BITS TEST  
 \*LOAD MAR WITH A 0 INC MAR UNTIL IT OVERFLOWS (2000 TIMES)  
 \*VERIFY THAT IBUS# 10 BITS IS SET ONLY WHEN MAR BIT 8 IS A ONE  
 \*AND THAT IBUS# 10 BIT6 IS SET ON MAR OVERFLOW(2000)  
 \*\*\*\*\*

TEST 12

2599 015476 000004  
 2600 015500 012737 000012 001202  
 2601 015506 012737 015674 001442  
 2602 015514 012737 015532 001444  
 2603  
 2604 015522 104410  
 2605 015524 005002  
 2606 015526 104412  
 2607 015530 010000  
 2608 015532  
 2609 015532 104412  
 2610 015534 121204  
 2611 015536 005005  
 2612 015540 032702 000400  
 2613 015544 001402  
 2614 015546 012705 000040  
 2615 015552 016104 000004  
 2616 015556 042704 177637  
 2617 015562 020504  
 2618 015564 001401  
 2619 015566 104007  
 2620 015570 104405  
 2621 015572 104412  
 2622 015574 014000  
 2623 015576 005202  
 2624 015600 022702 002000  
 2625 015604 001352  
 2626 015606 005037 001444  
 2627 015612 104412  
 2628 015614 121204  
 2629 015616 012705 000100  
 2630 015622 016104 000004  
 2631 015626 042704 177637  
 2632 015632 020504  
 2633 015634 001401  
 2634 015636 104007  
 2635 015640 104412

1\$: \*\*\*\*\*  
 TST12: SCOPE ; LOAD THE NO. OF THIS TEST  
 MOV #12,\$TSTNM ; POINT TO THE START OF NEXT TEST.  
 MOV #TST13,NEXT ; ADDRESS FOR LOCK ON DATA.  
 MOV #1\$,LOCK ; R1 CONTAINS BASE KMC11 ADDRESS  
 MSTCLR ; MASTER CLEAR KMC11  
 CLR R2 ; R2=SAME AS MAR CONTENTS  
 ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304  
 010000 ; MAR=0  
 ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304  
 121204 ; PORT4=IBUS# 10  
 CLR R5 ; R5="EXPECTED"  
 BIT #BIT8,R2 ; IS BIT8 SET IN MAR?  
 BEQ .+6 ; BR IF NO  
 MOV #BIT5,R5 ; IF YES THEN SET BITS  
 MOV 4(R1),R4 ; R4="FOUND"  
 BIC #177637,R4 ; CLEAR UNWANTED BITS  
 CMP R5,R4 ; BITS 5&6 SHOULD BE CLEAR  
 BEQ .+4 ; BR IF OK  
 ERROR 7 ; ERROR BITS 5&6 NOT CLEAR  
 SCOPI ; LOOP TO 11\$ IF SW09=1  
 ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304  
 014000 ; INC MAR  
 INC R2 ; BUMP MEM ADDRESS  
 CMP #2000,R2 ; OVERFLOWED YET?  
 BNE 1\$ ; BR IF NO  
 CLR LOCK ; NO MORE SCOPI  
 ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304  
 121204 ; PART4+IBUS# 10  
 MOV #BIT6,R5 ; R5="EXPECTED"  
 MOV 4(R1),R4 ; R4="FOUND"  
 BIC #177637,R4 ; CLEAR UNWANTED BITS  
 CMP R5,R4 ; BIT6 SHOULD BE SET  
 BEQ .+4 ; BR IF OK  
 ERROR 7 ; ERROR, BIT6 NOT SET  
 ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304

2636 015642 010000  
 2637 015644 104412  
 2638 015646 004000  
 2639 015650 104412  
 2640 015652 121204  
 2641 015654 005005  
 2642 015656 016104 000004  
 2643 015662 042704 177637  
 2644 015666 020504  
 2645 015670 001401  
 2646 015672 104007  
 2647 015674

25:

010000  
 ROMCLK  
 004000  
 ROMCLK  
 121204  
 CLR R5  
 MOV 4(R1),R4  
 BIC #177637,R4  
 CMP R5,R4  
 BEQ +4  
 ERROR 7

;MAR=0  
 ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304  
 ;MAR HI=0  
 ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304  
 ;PORT4+IBUS# 10  
 ;R5="EXPECTED"  
 ;R4="FOUND"  
 ;CLEAR UNWANTED BITS  
 ;BITS 5&6 SHOULD BE CLEAR  
 ;BR IF OK  
 ;ERROR 5&6 NOT BOTH CLEAR

\*\*\*\*\* TEST 13 \*\*\*\*\*  
 ;\*CRAM TEST OF JUMP(I) NEVER MICRO-PROCESSOR INSTRUCTION.  
 ;\*PERFORM THE JUMP INSTRUCTION  
 ;\*VERIFY THE JUMP DID NOT OCCUR BY CLOCKING THE INSTRUCTION  
 ;\*IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE  
 ;\*BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT  
 ;\*THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT  
 ;\*THE CRAM PC IS CORRECT, IF THE CRAM PC IS NOT RIGHT,  
 ;\*THEN PORT4 CONTAINS A 37  
 ;\*\*\*\*\*

TEST 13

2664 015674 000004  
 2665 015676 012737 000013 001202  
 2666 015704 012737 016060 001442  
 2667 015712 012737 015726 001444  
 2668  
 2669 015720 104410  
 2670 015722 004737 021202  
 2671 015726  
 2672 015726 004737 021014  
 2673 015732 104412  
 2674 015734 100400  
 2675 015736 104412  
 2676 015740 114377  
 2677 015742 004737 021106  
 2678 015746 000001  
 2679 015750 120504  
 2680 015752 001401  
 2681 015754 104005  
 2682 015756 104405  
 2683 015760 012737 015766 001444  
 2684 015766  
 2685 015766 004737 021014  
 2686 015772 104412  
 2687 015774 100403  
 2688 015776 104412  
 2689 016000 100000  
 2690 016002 004737 021106  
 2691 016006 000004

13: ST13:

SCOPE  
 MOV #13,\$STSTNM  
 MOV #TST14,NEXT  
 MOV #1\$,LOCK  
 MSTCLR  
 JSR PC, MEMSET  
 JSR PC, CLRALL  
 ROMCLK  
 100400  
 ROMCLK  
 114377! <400\*0>  
 JSR PC, RAMDAT  
 1  
 CMPB R5,R4  
 BEQ 2\$  
 ERROR 5  
 SCOP1  
 MOV #3\$,LOCK

; LOAD THE NO. OF THIS TEST  
 ; POINT TO THE START OF NEXT TEST.  
 ; ADDRESS FOR LOCK ON DATA.  
 ; R1 CONTAINS BASE KMC11 ADDRESS  
 ; MASTER CLEAR KMC11  
 ; SET MEM AND RAM  
 ; CLEAR ALL CONDITIONS  
 ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304  
 ; START AT ROM PC=0  
 ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304  
 ; JUMP TO ROM PC OF 1777  
 ; R4=CRAM PC (LSB 8 BITS)  
 ; EXPECTED DATA  
 ; IS ROM PC CORRECT?  
 ; BR IF YES  
 ; ERROR, CRAM PC IS WRONG  
 ; LOOP TO 1\$ IF SW09=1  
 ; NEW SCOP1

15:

25:

35:

JSR PC, CLRALL  
 ROMCLK  
 100403  
 ROMCLK  
 100000! <400\*0>  
 JSR PC, RAMDAT  
 4

; CLEAR ALL CONDITIONS  
 ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304  
 ; START AT ROM PC=3  
 ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304  
 ; JUMP TO ROM PC OF 0  
 ; R4=CRAM PC (LSB 8 BITS)  
 ; EXPECTED DATA

```

2692 016010 120504          CMPB   R5,R4          ; IS ROM PC CORRECT?
2693 016012 001401          BEQ    4$             ; BR IF YES
2694 016014 104005          ERROR  5             ; ERROR, CRAM PC IS WRONG
2695 016016 104405          SCOPI  ; LOOP TO 3$ IF SW09=1
2696 016020 012737 016026 001444 4$:  MOV    #5$,LOCK      ; NEW SCOPI
2697 016026          5$:
2698 016026 004737 021014      JSR    PC,CLRALL     ; CLEAR ALL CONDITIONS
2699 016032 104412          ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2700 016034 100406          100406 ; START AT ROM PC=6
2701 016036 104412          ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2702 016040 104125          104125!<400*0>     ; JUMP TO ROM PC OF 525
2703 016042 004737 021106      JSR    PC,RAMDAT    ; R4=CRAM PC (LSB 8 BITS)
2704 016046 000007          7             ; EXPECTED DATA
2705 016050 120504          CMPB   R5,R4          ; IS ROM PC CORRECT?
2706 016052 001401          BEQ    6$             ; BR IF YES
2707 016054 104005          ERROR  5             ; ERROR, CRAM PC IS WRONG
2708 016056 104405          SCOPI  ; LOOP TO 5$ IF SW59=1
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2724

```

```

***** TEST 14 *****
*CRAM TEST OF JUMP(I) ALWAYS MICRO-PROCESSOR INSTRUCTION.
*PERFORM THE JUMP INSTRUCTION
*VERIFY THE JUMP DID OCCUR BY CLOCKING THE INSTRUCTION
*IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE
*BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT
*THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT,
*THE JUMP WAS SUCCESSFUL, IF THE JUMP WAS UNSUCCESSFUL
*THEN PORT4 WILL CONTAIN A 37
*****

```

TEST 14

```

2725 016060 000004          TEST14: SCOPE
2726 016062 012737 000014 001202  MOV    #14,$ISTNM    ; LOAD THE NO. OF THIS TEST
2727 016070 012737 016230 001442  MOV    #15,$NEXT     ; POINT TO THE START OF NEXT TEST.
2728 016076 012737 016112 001444  MOV    #1$,LOCK      ; ADDRESS FOR LOCK ON DATA.
2729
2730 016104 104410          MSTCLR ; R1 CONTAINS BASE KMC11 ADDRESS
2731 016106 004737 021202      JSR    PC,MEMSET    ; MASTER CLEAR KMC11
2732 016112          1$: SET MEM AND RAM
2733 016112 104412          ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2734 016114 100400          100400 ; START AT ROM PC=0
2735 016116 104412          ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2736 016120 114777          114777!<400*1>     ; JUMP TO ROM PC OF 1777
2737 016122 004737 021106      JSR    PC,RAMDAT    ; R4=CRAM PC (LSB 8 BITS)
2738 016126 000377          377           ; EXPECTED DATA
2739 016130 120504          CMPB   R5,R4          ; IS ROM PC CORRECT?
2740 016132 001401          BEQ    2$             ; BR IF YES
2741 016134 104005          ERROR  5             ; ERROR, CRAM PC IS WRONG
2742 016136 104405          SCOPI  ; LOOP TO 1$ IF SW09=1
2743 016140 012737 016146 001444 2$:  MOV    #3$,LOCK      ; NEW SCOPI
2744 016146          3$:
2745 016146 104412          ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2746 016150 100403          100403 ; START AT ROM PC=3
2747 016152 104412          ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304

```

```

2748 016154 100400 100000! <400*1> JUMP TO ROM PC OF 0
2749 016156 004737 021106 JSR PC,RAMDAT ;R4=CRAM PC (LSB 8 BITS)
2750 016162 000000 0 ;EXPECTED DATA
2751 016164 120504 CMPB R5,R4 ;IS ROM PC CORRECT?
2752 016166 001401 BEQ 4$ ;BR IF YES
2753 016170 104005 ERROR 5 ;ERROR, CRAM PC IS WRONG
2754 016172 104405 4$: SCOPI ;LOOP TO 3$ IF SW09=1
2755 016174 012737 016202 001444 MOV #5$,LOCK ;NEW SCOPI
2756 016202 5$:
2757 016202 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2758 016204 100406 100406 ;START AT ROM PC=6
2759 016206 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2760 016210 104525 104125! <400*1> JUMP TO ROM PC OF 525
2761 016212 004737 021106 JSR PC,RAMDAT ;R4=CRAM PC (LSB 8 BITS)
2762 016216 000125 125 ;EXPECTED DATA
2763 016220 120504 CMPB R5,R4 ;IS ROM PC CORRECT?
2764 016222 001401 BEQ 6$ ;BR IF YES
2765 016224 104005 ERROR 5 ;ERROR, CRAM PC IS WRONG
2766 016226 104405 6$: SCOPI ;LOOP TO 5$ IF SW59=1

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2767
2768
2769 ***** TEST 15 *****
2770 *CRAM TEST OF JUMP(I) ON C BIT SET MICRO-PROCESSOR INSTRUCTION.
2771 *SET THE C BIT, PERFORM THE JUMP INSTRUCTION.
2772 *VERIFY THE JUMP DID OCCUR BY CLOCKING THE INSTRUCTION
2773 *IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE
2774 *BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT
2775 *THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT,
2776 *THE JUMP WAS SUCCESSFUL, IF THE JUMP WAS UNSUCCESSFUL
2777 *THEN PORT4 WILL CONTAIN A 37
2778 :*****
2779

```

TEST 15

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2780
2781 ;
2782 ;-----
2783 016230 000004 1$T15: SCOPE *****
2784 016232 012737 000015 001202 MOV #15,$STSTM ; LOAD THE NO. OF THIS TEST
2785 016240 012737 016414 001442 MOV #1$T16,NEXT ; POINT TO THE START OF NEXT TEST.
2786 016246 012737 016262 001444 MOV #1$,LOCK ; ADDRESS FOR LOCK ON DATA.
2787 ;R1 CONTAINS BASE KMC11 ADDRESS
2788 016254 104410 MSTCLR ;MASTER CLEAR KMC11
2789 016256 004737 021202 JSR PC,MEMSET ;SET MEM AND RAM
2790 016262 1$:
2791 016262 004737 021062 JSR PC,SETC ;SET THE C BIT
2792 016266 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2793 016270 100400 100400 ;START AT ROM PC=0
2794 016272 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2795 016274 115377 114377! <400*2> JUMP TO ROM PC OF 1777
2796 016276 004737 021106 JSR PC,RAMDAT ;R4=CRAM PC (LSB 8 BITS)
2797 016302 000377 377 ;EXPECTED DATA
2798 016304 120504 CMPB R5,R4 ;IS ROM PC CORRECT?
2799 016306 001401 BEQ 2$ ;BR IF YES
2800 016310 104005 ERROR 5 ;ERROR, CRAM PC IS WRONG
2801 016312 104405 2$: SCOPI ;LOOP TO 1$ IF SW09=1
2802 016314 012737 016322 001444 MOV #3$,LOCK ;NEW SCOPI
2803 016322 3$:

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2804 016322 004737 021062 JSR PC,SETC ;SET THE C BIT'
2805 016326 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2806 016330 100403 100403 ;START AT ROM PC=3
2807 016332 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2808 016334 101000 100000!<400*2> JUMP TO ROM PC OF 0
2809 016336 004737 021106 JSR PC,RAMDAT ;R4=CRAM PC (LSB 8 BITS)
2810 016342 000000 0 ;EXPECTED DATA
2811 016344 120504 CMPB R5,R4 ;IS ROM PC CORRECT?
2812 016346 001401 BEQ 4$ ;BR IF YES
2813 016350 104005 ERROR 5 ;ERROR, CRAM PC IS WRONG
2814 016352 104405 SCOP1 ;LOOP TO 3$ IF SW09=1
2815 016354 012737 016362 001444 4$: MOV #5$,LOCK ;NEW SCOP1
2816 016362 5$:
2817 016362 004737 021062 JSR PC,SETC ;SET THE C BIT'
2818 016366 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2819 016370 100406 100406 ;START AT ROM PC=6
2820 016372 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2821 016374 105125 104125!<400*2> JUMP TO ROM PC OF 525
2822 016376 004737 021106 JSR PC,RAMDAT ;R4=CRAM PC (LSB 8 BITS)
2823 016402 000125 125 ;EXPECTED DATA
2824 016404 120504 CMPB R5,R4 ;IS ROM PC CORRECT?
2825 016406 001401 BEQ 6$ ;BR IF YES
2826 016410 104005 ERROR 5 ;ERROR, CRAM PC IS WRONG
2827 016412 104405 SCOP1 ;LOOP TO 5$ IF SW59=1
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***** TEST 16 *****
*CRAM TEST OF JUMP(I) ON Z BIT SET MICRO-PROCESSOR INSTRUCTION.
*SET THE Z BIT, PERFORM THE JUMP INSTRUCTION,
*VERIFY THE JUMP DID OCCUR BY CLOCKING THE INSTRUCTION
*IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE
*BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT
*THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT,
*THE JUMP WAS SUCCESSFUL, IF THE JUMP WAS UNSUCCESSFUL
*THEN PORT4 WILL CONTAIN A 37
*****

```

; TEST 16

```

2844 016414 000004 ;*****
2845 016416 012737 000016 001202 ;TST16: SCOPE
2846 016424 012737 016600 001442 MOV #16,STSTNM ;LOAD THE NO. OF THIS TEST
2847 016432 012737 016446 001444 MOV #TST17,NEXT ;POINT TO THE START OF NEXT TEST.
2848 MOV #1$,LOCK ;ADDRESS FOR LOCK ON DATA.
2849 016440 104410 MSTCLR ;R1 CONTAINS BASE KMC11 ADDRESS
2850 016442 004737 021202 JSR PC,MEMSET ;MASTER CLEAR KMC11
2851 016446 15: ;SET MEM AND RAM
2852 016446 004737 021100 JSR PC,SETZ ;SET THE Z BIT'
2853 016452 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2854 016454 100400 100400 ;START AT ROM PC=0
2855 016456 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2856 016460 115777 114377!<400*3> JUMP TO ROM PC OF 1777
2857 016462 004737 021106 JSR PC,RAMDAT ;R4=CRAM PC (LSB 8 BITS)
2858 016466 000377 377 ;EXPECTED DATA
2859 016470 120504 CMPB R5,R4 ;IS ROM PC CORRECT?

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2860 016472 001401      BEQ      2$          ;BR IF YES
2861 016474 104005      ERROR    5          ;ERROR, CRAM PC IS WRONG
2862 016476 104405      SCOPI   1          ;LOOP TO 1$ IF SW09=1
2863 016500 012737 016506 001444 2$:  MOV     #3$,LOCK   ;NEW SCOPI
2864 016506 004737 021100 3$:  JSR     PC,SETZ ;SET THE Z BIT'
2865 016512 104412      ROMCLK  100403      ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2866 016514 100403      ROMCLK  100403      ;START AT ROM PC=3
2867 016516 104412      ROMCLK  100000!<400*3> ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2868 016520 101400      JSR     PC,RAMDAT ;JUMP TO ROM PC OF 0
2869 016522 004737 021106 0      ;R4=CRAM PC (LSB 8 BITS)
2870 016526 000000      D        ;EXPECTED DATA
2871 016530 120504      CMPB   R5,R4      ;IS ROM PC CORRECT?
2872 016532 001401      BEQ     4$          ;BR IF YES
2873 016534 104005      ERROR    5          ;ERROR, CRAM PC IS WRONG
2874 016536 104405      SCOPI   1          ;LOOP TO 3$ IF SW09=1
2875 016540 012737 016546 001444 4$:  MOV     #5$,LOCK   ;NEW SCOPI
2876 016546 004737 021100 5$:  JSR     PC,SETZ ;SET THE Z BIT'
2877 016552 104412      ROMCLK  100406      ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2878 016554 100406      ROMCLK  104125!<400*3> ;START AT ROM PC=6
2879 016556 104412      ROMCLK  104125!<400*3> ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2880 016560 105525      JSR     PC,RAMDAT ;JUMP TO ROM PC OF 525
2881 016562 004737 021106 125     ;R4=CRAM PC (LSB 8 BITS)
2882 016566 000125      D        ;EXPECTED DATA
2883 016570 120504      CMPB   R5,R4      ;IS ROM PC CORRECT?
2884 016572 001401      BEQ     6$          ;BR IF YES
2885 016574 104005      ERROR    5          ;ERROR, CRAM PC IS WRONG
2886 016576 104405      SCOPI   1          ;LOOP TO 5$ IF SW59=1
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***** TEST 17 *****
*CRAM TEST OF JUMP(I) ON BRO SET MICRO-PROCESSOR INSTRUCTION.
*SET THE BRO BIT, PERFORM THE JUMP INSTRUCTION.
*VERIFY THE JUMP DID OCCUR BY CLOCKING THE INSTRUCTION
*IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE
*BR WITH THE LOWEST 8 BITS OF THE CRAM PC, AT THIS POINT
*THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT,
*THE JUMP WAS SUCCESSFUL, IF THE JUMP WAS UNSUCCESSFUL
*THEN PORT4 WILL CONTAIN A 37
*****

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TEST 17

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2905 016600 000004      TST17: SCOPE
2906 016602 012737 000017 001202  MOV     #17,$STNM ; LOAD THE NO. OF THIS TEST
2907 016610 012737 016764 001442  MOV     #TST20,NEXT ; POINT TO THE START OF NEXT TEST.
2908 016616 012737 016632 001444  MOV     #1$,LOCK   ; ADDRESS FOR LOCK ON DATA.
2909 016624 104410      MSTCLR  ;R1 CONTAINS BASE KMC11 ADDRESS
2910 016626 004737 021202  JSR     PC,MEMSET ;MASTER CLEAR KMC11
2911 016632 004737 021032 1$:  JSR     PC,SETBRO ;SET THE BRO BIT'
2912 016636 104412      ROMCLK  100400      ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2913 016640 100400      ROMCLK  100400      ;START AT ROM PC=0
2914
2915

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2916 016642 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2917 016644 116377 114377! <400*4> ;JUMP TO ROM PC OF 1777
2918 016646 004737 021106 JSR PC,RAMDAT ;R4=CRAM PC (LSB 8 BITS)
2919 016652 000377 377 ;EXPECTED DATA
2920 016654 120504 CMPB R5,R4 ;IS ROM PC CORRECT?
2921 016656 001401 BEQ 2$ ;BR IF YES
2922 016660 104005 ERROR 5 ;ERROR, CRAM PC IS WRONG
2923 016662 104405 SCOPI ;LOOP TO 1$ IF SW09=1
2924 016664 012737 016672 001444 MOV #3$,LOCK ;NEW SCOPI
2925 016672 3$:
2926 016672 004737 021032 JSR PC,SETBRO ;SET THE BRO BIT'
2927 016676 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2928 016700 100403 100403 ;START AT ROM PC=3
2929 016702 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2930 016704 102000 100000! <400*4> ;JUMP TO ROM PC OF 0
2931 016706 004737 021106 JSR PC,RAMDAT ;R4=CRAM PC (LSB 8 BITS)
2932 016712 000000 0 ;EXPECTED DATA
2933 016714 120504 CMPB R5,R4 ;IS ROM PC CORRECT?
2934 016716 001401 BEQ 4$ ;BR IF YES
2935 016720 104005 ERROR 5 ;ERROR, CRAM PC IS WRONG
2936 016722 104405 SCOPI ;LOOP TO 3$ IF SW09=1
2937 016724 012737 016732 001444 MOV #5$,LOCK ;NEW SCOPI
2938 016732 5$:
2939 016732 004737 021032 JSR PC,SETBRO ;SET THE BRO BIT'
2940 016736 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2941 016740 100406 100406 ;START AT ROM PC=6
2942 016742 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2943 016744 106125 104125! <400*4> ;JUMP TO ROM PC OF 525
2944 016746 004737 021106 JSR PC,RAMDAT ;R4=CRAM PC (LSB 8 BITS)
2945 016752 000125 125 ;EXPECTED DATA
2946 016754 120504 CMPB R5,R4 ;IS ROM PC CORRECT?
2947 016756 001401 BEQ 6$ ;BR IF YES
2948 016760 104005 ERROR 5 ;ERROR, CRAM PC IS WRONG
2949 016762 104405 SCOPI ;LOOP TO 5$ IF SW59=1

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2952 ;***** TEST 20 *****
2953 ;*CRAM TEST OF JUMP(I) ON BR1 SET MICRO-PROCESSOR INSTRUCTION.
2954 ;*SET THE BR1 BIT, PERFORM THE JUMP INSTRUCTION.
2955 ;*VERIFY THE JUMP DID OCCUR BY CLOCKING THE INSTRUCTION
2956 ;*IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE
2957 ;*BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT
2958 ;*THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT,
2959 ;*THE JUMP WAS SUCCESSFUL, IF THE JUMP WAS UNSUCCESSFUL
2960 ;*THEN PORT4 WILL CONTAIN A 37
2961 ;*****

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2962 ; TEST 20
2963 ;-----
2964 ;*****
2965 ;*****
2966 016764 000004 †ST20: SCOPE ;
2967 016766 012737 000020 001202 MOV #20,$TSTNM ; LOAD THE NO. OF THIS TEST
2968 016774 012737 017150 001442 MOV #TST21,NEXT ; POINT TO THE START OF NEXT TEST.
2969 017002 012737 017016 001444 MOV #1$,LOCK ; ADDRESS FOR LOCK ON DATA.
2970 ;R1 CONTAINS BASE KMC11 ADDRESS
2971 017010 104410 MSTCLR ;MASTER CLEAR KMC11

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2972 017012 004737 021202          JSR    PC, MEMSET      ;SET MEM AND RAM
2973 017016          15:          JSR    PC, SETBR1     ;SET THE BR1 BIT'
2974 017016 004737 021040          ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2975 017022 104412          100400 ;START AT ROM PC=0
2976 017024 100400          ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2977 017026 104412          114377! <400*5> ;JUMP TO ROM PC OF 1777
2978 017030 116777          JSR    PC, RANDAT     ;R4=CRAM PC (LSB 8 BITS)
2979 017032 004737 021106          377      ;EXPECTED DATA
2980 017036 000377          CMPB   R5, R4         ;IS ROM PC CORRECT?
2981 017040 120504          BEQ    25             ;BR IF YES
2982 017042 001401          ERROR  5             ;ERROR, CRAM PC IS WRONG
2983 017044 104005          SCOPI ;LOOP TO 15 IF SMO9=1
2984 017046 104405          MOV    #35, LOCK    ;NEW SCOPI
2985 017050 012737 017056 001444 35:
2986 017056          JSR    PC, SETBR1     ;SET THE BR1 BIT'
2987 017056 004737 021040          ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2988 017062 104412          100403 ;START AT ROM PC=3
2989 017064 100403          ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2990 017066 104412          100000! <400*5> ;JUMP TO ROM PC OF 0
2991 017070 102400          JSR    PC, RANDAT     ;R4=CRAM PC (LSB 8 BITS)
2992 017072 004737 021106          0      ;EXPECTED DATA
2993 017076 000000          CMPB   R5, R4         ;IS ROM PC CORRECT?
2994 017100 120504          BEQ    45             ;BR IF YES
2995 017102 001401          ERROR  5             ;ERROR, CRAM PC IS WRONG
2996 017104 104005          SCOPI ;LOOP TO 35 IF SMO9=1
2997 017106 104405          MOV    #55, LOCK    ;NEW SCOPI
2998 017110 012737 017116 001444 55:
2999 017116          JSR    PC, SETBR1     ;SET THE BR1 BIT'
3000 017116 004737 021040          ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3001 017122 104412          100406 ;START AT ROM PC=6
3002 017124 100406          ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3003 017126 104412          104125! <400*5> ;JUMP TO ROM PC OF 525
3004 017130 106525          JSR    PC, RANDAT     ;R4=CRAM PC (LSB 8 BITS)
3005 017132 004737 021106          125     ;EXPECTED DATA
3006 017136 000125          CMPB   R5, R4         ;IS ROM PC CORRECT?
3007 017140 120504          BEQ    65             ;BR IF YES
3008 017142 001401          ERROR  5             ;ERROR, CRAM PC IS WRONG
3009 017144 104005          SCOPI ;LOOP TO 55 IF SMO9=1
3010 017146 104405          65:

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3013          ;***** TEST 21 *****
3014          ;*CRAM TEST OF JUMP(I) ON BR4 SET MICRO-PROCESSOR INSTRUCTION.
3015          ;*SET THE BR4 BIT, PERFORM THE JUMP INSTRUCTION
3016          ;*VERIFY THE JUMP DID OCCUR BY CLOCKING THE INSTRUCTION
3017          ;*IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE
3018          ;*BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT
3019          ;*THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT,
3020          ;*THE JUMP WAS SUCCESSFUL, IF THE JUMP WAS UNSUCCESSFUL
3021          ;*THEN PORT4 WILL CONTAIN A 37
3022          ;*****
3023
3024          ; TEST 21
3025          ;-----
3026          ;*****
3027 017150 000004          †ST21: SCOPE

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3028 017152 012737 000021 001202      MOV      #21,$STSTNM      ; LOAD THE NO. OF THIS TEST
3029 017160 012737 017334 001442      MOV      #TST22,NEXT     ; POINT TO THE START OF NEXT TEST.
3030 017166 012737 017202 001444      MOV      #1$,LOCK        ; ADDRESS FOR LOCK ON DATA.
3031                                     ; R1 CONTAINS BASE KMC11 ADDRESS
3032 017174 104410                                     ; MASTER CLEAR KMC11
3033 017176 004737 021202      JSR      PC, MEMSET      ; SET MEM AND RAM
3034 017202                                     1$:
3035 017202 004737 021046      JSR      PC, SETBR4      ; SET THE BR4 BIT'
3036 017206 104412                                     ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3037 017210 100400                                     ; START AT ROM PC=0
3038 017212 104412                                     ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3039 017214 117377                                     ; JUMP TO ROM PC OF 1777
3040 017216 004737 021106      JSR      PC,RAMDAT      ; R4=CRAM PC (LSB 8 BITS)
3041 017222 000377                                     ; EXPECTED DATA
3042 017224 120504      CMPB     R5,R4           ; IS ROM PC CORRECT?
3043 017226 001401      BEQ      2$             ; BR IF YES
3044 017230 104005      ERROR   5              ; ERROR, CRAM PC IS WRONG
3045 017232 104405                                     ; LOOP TO 1$ IF SW09=1
3046 017234 012737 017242 001444      MOV      #3$,LOCK       ; NEW SCOP1
3047 017242                                     3$:
3048 017242 004737 021046      JSR      PC, SETBR4      ; SET THE BR4 BIT'
3049 017246 104412                                     ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3050 017250 100403                                     ; START AT ROM PC=3
3051 017252 104412                                     ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3052 017254 103000      100000! <400*6>      JUMP TO ; JUMP TO ROM PC OF 0
3053 017256 004737 021106      JSR      PC,RAMDAT      ; R4=CRAM PC (LSB 8 BITS)
3054 017262 000000                                     ; EXPECTED DATA
3055 017264 120504      CMPB     R5,R4           ; IS ROM PC CORRECT?
3056 017266 001401      BEQ      4$             ; BR IF YES
3057 017270 104005      ERROR   5              ; ERROR, CRAM PC IS WRONG
3058 017272 104405                                     ; LOOP TO 3$ IF SW09=1
3059 017274 012737 017302 001444      MOV      #5$,LOCK       ; NEW SCOP1
3060 017302                                     5$:
3061 017302 004737 021046      JSR      PC, SETBR4      ; SET THE BR4 BIT'
3062 017306 104412                                     ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3063 017310 100406                                     ; START AT ROM PC=6
3064 017312 104412                                     ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3065 017314 107125      104125! <400*6>      JUMP TO ; JUMP TO ROM PC OF 525
3066 017316 004737 021106      JSR      PC,RAMDAT      ; R4=CRAM PC (LSB 8 BITS)
3067 017322 000125                                     ; EXPECTED DATA
3068 017324 120504      CMPB     R5,R4           ; IS ROM PC CORRECT?
3069 017326 001401      BEQ      6$             ; BR IF YES
3070 017330 104005      ERROR   5              ; ERROR, CRAM PC IS WRONG
3071 017332 104405                                     ; LOOP TO 5$ IF SW59=1
3072                                     6$:
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***** TEST 22 *****
*CRAM TEST OF JUMP(I) ON BR7 SET MICRO-PROCESSOR INSTRUCTION.
*SET THE BR7 BIT, PERFORM THE JUMP INSTRUCTION.
*VERIFY THE JUMP DID OCCUR BY CLOCKING THE INSTRUCTION
*IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE
*BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT
*THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT,
*THE JUMP WAS SUCCESSFUL, IF THE JUMP WAS UNSUCCESSFUL
*THEN PORT4 WILL CONTAIN A 37
*****

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3084
3085 ; TEST 22
3086 -----
3087 ;*****
3088 017334 000004 TST22: SCOPE
3089 017336 012737 000022 001202 MOV #22,STSTNM ; LOAD THE NO. OF THIS TEST
3090 017344 012737 017520 001442 MOV #TST23,NEXT ; POINT TO THE START OF NEXT TEST.
3091 017352 012737 017366 001444 MOV #1$,LOCK ; ADDRESS FOR LOCK ON DATA.
3092 ;R1 CONTAINS BASE KMC11 ADDRESS
3093 017360 104410 MSTCLR ;MASTER CLEAR KMC11
3094 017362 004737 021202 JSR PC,MEMSET ;SET MEM AND RAM
3095 017366 004737 021054 1$: JSR PC,SETBR7 ;SET THE BR7 BIT'
3096 017366 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3097 017372 104412 100400 ;START AT ROM PC=0
3098 017374 100400 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3099 017376 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3100 017400 117777 114377!<400*7> ;JUMP TO ROM PC OF 1777
3101 017402 004737 021106 JSR PC,RAMDAT ;R4=CRAM PC (LSB 8 BITS)
3102 017406 000377 377 ;EXPECTED DATA
3103 017410 120504 CMPB R5,R4 ;IS ROM PC CORRECT?
3104 017412 001401 BEQ 2$ ;BR IF YES
3105 017414 104005 ERROR 5 ;ERROR, CRAM PC IS WRONG
3106 017416 104405 2$: SCOP1 ;LOOP TO 1$ IF SW09=1
3107 017420 012737 017426 001444 MOV #3$,LOCK ;NEW SCOP1
3108 017426 004737 021054 3$: JSR PC,SETBR7 ;SET THE BR7 BIT'
3109 017426 004737 021054 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3110 017432 104412 100403 ;START AT ROM PC=3
3111 017434 100403 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3112 017436 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3113 017440 103400 100000!<400*7> ;JUMP TO ROM PC OF 0
3114 017442 004737 021106 JSR PC,RAMDAT ;R4=CRAM PC (LSB 8 BITS)
3115 017446 000000 0 ;EXPECTED DATA
3116 017450 120504 CMPB R5,R4 ;IS ROM PC CORRECT?
3117 017452 001401 BEQ 4$ ;BR IF YES
3118 017454 104005 ERROR 5 ;ERROR, CRAM PC IS WRONG
3119 017456 104405 4$: SCOP1 ;LOOP TO 3$ IF SW09=1
3120 017460 012737 017466 001444 MOV #5$,LOCK ;NEW SCOP1
3121 017466 004737 021054 5$: JSR PC,SETBR7 ;SET THE BR7 BIT'
3122 017466 004737 021054 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3123 017472 104412 100406 ;START AT ROM PC=6
3124 017474 100406 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3125 017476 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3126 017500 107525 104125!<400*7> ;JUMP TO ROM PC OF 525
3127 017502 004737 021106 JSR PC,RAMDAT ;R4=CRAM PC (LSB 8 BITS)
3128 017506 000125 125 ;EXPECTED DATA
3129 017510 120504 CMPB R5,R4 ;IS ROM PC CORRECT?
3130 017512 001401 BEQ 6$ ;BR IF YES
3131 017514 104005 ERROR 5 ;ERROR, CRAM PC IS WRONG
3132 017516 104405 6$: SCOP1 ;LOOP TO 5$ IF SW59=1
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3134
3135 ;***** TEST 23 *****
3136 ;*CRAM TEST OF JUMP(I) ON C BIT SET MICRO-PROCESSOR INSTRUCTION.
3137 ;*CLEAR THE C BIT, PERFORM THE JUMP INSTRUCTION,
3138 ;*VERIFY THE JUMP DID NOT OCCUR BY CLOCKING THE INSTRUCTION
3139 ;*IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE

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3140 ;#BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT
3141 ;#THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT
3142 ;#THE CRAM PC IS CORRECT, IF THE CRAM PC IS NOT RIGHT,
3143 ;#THEN PORT4 CONTAINS A 37
3144 ;:*****
3145
3146 ; TEST 23
3147 ;-----
3148 ;:*****
3149 017520 000004          †TST23: SCOPE
3150 017522 012737 000023 001202  MOV      #23,STSTNM          ; LOAD THE NO. OF THIS TEST
3151 017530 012737 017704 001442  MOV      #TST24,NEXT        ; POINT TO THE START OF NEXT TEST.
3152 017536 012737 017552 001444  MOV      #1$,LOCK           ; ADDRESS FOR LOCK ON DATA.
3153
3154 017544 104410          MSTCLR
3155 017546 004737 021202          JSR      PC,MEMSET          ;R1 CONTAINS BASE KMC11 ADDRESS
3156 017552          IS:
3157 017552 004737 021014          JSR      PC,CLRALL          ;MASTER CLEAR KMC11
3158 017556 104412          ROMCLK          ;SET MEM AND RAM
3159 017560 100400          100400          ;CLEAR ALL CONDITIONS
3160 017562 104412          ROMCLK          ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3161 017564 115377          114377!<400*2>        ;START AT ROM PC=0
3162 017566 004737 021106          JSR      PC,RAMDAT          ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3163 017572 000001          1          ;JUMP TO ROM PC OF 1777
3164 017574 120504          CMPB     R5,R4             ;R4=CRAM PC (LSB 8 BITS)
3165 017576 001401          BEQ      2$                ;EXPECTED DATA
3166 017600 104005          ERROR    5                ;IS ROM PC CORRECT?
3167 017602 104405          SCOP1
3168 017604 012737 017612 001444  MOV      #3$,LOCK          ;BR IF YES
3169 017612          3$:
3170 017612 004737 021014          JSR      PC,CLRALL          ;ERROR, CRAM PC IS WRONG
3171 017616 104412          ROMCLK          ;LOOP TO 1$ IF SW09=1
3172 017620 100403          100403          ;NEW SCOP1
3173 017622 104412          ROMCLK          ;CLEAR ALL CONDITIONS
3174 017624 101000          100000!<400*2>        ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3175 017626 004737 021106          JSR      PC,RAMDAT          ;START AT ROM PC=3
3176 017632 000004          4          ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3177 017634 120504          CMPB     R5,R4             ;JUMP TO ROM PC OF 0
3178 017636 001401          BEQ      4$                ;R4=CRAM PC (LSB 8 BITS)
3179 017640 104005          ERROR    5                ;EXPECTED DATA
3180 017642 104405          SCOP1
3181 017644 012737 017652 001444  MOV      #5$,LOCK          ;IS ROM PC CORRECT?
3182 017652          5$:
3183 017652 004737 021014          JSR      PC,CLRALL          ;BR IF YES
3184 017656 104412          ROMCLK          ;ERROR, CRAM PC IS WRONG
3185 017660 100406          100406          ;LOOP TO 3$ IF SW09=1
3186 017662 104412          ROMCLK          ;NEW SCOP1
3187 017664 105125          104125!<400*2>        ;CLEAR ALL CONDITIONS
3188 017666 004737 021106          JSR      PC,RAMDAT          ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3189 017672 000007          7          ;START AT ROM PC=6
3190 017674 120504          CMPB     R5,R4             ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3191 017676 001401          BEQ      6$                ;JUMP TO ROM PC OF 525
3192 017700 104005          ERROR    5                ;R4=CRAM PC (LSB 8 BITS)
3193 017702 104405          SCOP1
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3210 017704 000004
3211 017706 012737 000024 001202
3212 017714 012737 020070 001442
3213 017722 012737 017736 001444
3214
3215 017730 104410
3216 017732 004737 021202
3217 017736
3218 017736 004737 021014
3219 017742 104412
3220 017744 100400
3221 017746 104412
3222 017750 115777
3223 017752 004737 021106
3224 017756 000001
3225 017760 120504
3226 017762 001401
3227 017764 104005
3228 017766 104405
3229 017770 012737 017776 001444
3230 017776
3231 017776 004737 021014
3232 020002 104412
3233 020004 100403
3234 020006 104412
3235 020010 101400
3236 020012 004737 021106
3237 020016 000004
3238 020020 120504
3239 020022 001401
3240 020024 104005
3241 020026 104405
3242 020030 012737 020036 001444
3243 020036
3244 020036 004737 021014
3245 020042 104412
3246 020044 100406
3247 020046 104412
3248 020050 105525
3249 020052 004737 021106
3250 020056 000007
3251 020060 120504

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***** TEST 24 *****
*CRAM TEST OF JUMP(I) ON Z BIT SET MICRO-PROCESSOR INSTRUCTION.
*CLEAR THE Z BIT, PERFORM THE JUMP INSTRUCTION,
*VERIFY THE JUMP DID NOT OCCUR BY CLOCKING THE INSTRUCTION
*IN THE LOCATION IT IS AT, THIS INSTRUCTION LOADS THE
*BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT
*THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT
*THE CRAM PC IS CORRECT, IF THE CRAM PC IS NOT RIGHT,
*THEN PORT4 CONTAINS A 37
*****

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TEST 24

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*****
TST24: SCOPE
MOV #24,STSTNM ; LOAD THE NO. OF THIS TEST
MOV #TST25,NEXT ; POINT TO THE START OF NEXT TEST.
MOV #15,LOCK ; ADDRESS FOR LOCK ON DATA.
;R1 CONTAINS BASE KMC11 ADDRESS
MSTCLR ; MASTER CLEAR KMC11
JSR PC,MEMSET ; SET MEM AND RAM
1$: JSR PC,CLRALL ; CLEAR ALL CONDITIONS
ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
100400 ; START AT ROM PC=0
ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
114377!<400*3> ; JUMP TO ROM PC OF 1777
JSR PC,RAMDAT ; R4=CRAM PC (LSB 8 BITS)
1 ; EXPECTED DATA
CMPB R5,R4 ; IS ROM PC CORRECT?
BEQ 2$ ; BR IF YES
ERROR 5 ; ERROR, CRAM PC IS WRONG
SCOPI ; LOOP TO 1$ IF SW09=1
MOV #3$,LOCK ; NEW SCOPI
3$: JSR PC,CLRALL ; CLEAR ALL CONDITIONS
ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
100403 ; START AT ROM PC=3
ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
100000!<400*3> ; JUMP TO ROM PC OF 0
JSR PC,RAMDAT ; R4=CRAM PC (LSB 8 BITS)
4 ; EXPECTED DATA
CMPB R5,R4 ; IS ROM PC CORRECT?
BEQ 4$ ; BR IF YES
ERROR 5 ; ERROR, CRAM PC IS WRONG
SCOPI ; LOOP TO 3$ IF SW09=1
MOV #5$,LOCK ; NEW SCOPI
5$: JSR PC,CLRALL ; CLEAR ALL CONDITIONS
ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
100406 ; START AT ROM PC=6
ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
104125!<400*3> ; JUMP TO ROM PC OF 525
JSR PC,RAMDAT ; R4=CRAM PC (LSB 8 BITS)
7 ; EXPECTED DATA
CMPB R5,R4 ; IS ROM PC CORRECT?

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3252 020062 001401          BEQ      6$          ;BR IF YES
3253 020064 104005          ERROR    5          ;ERROR, CRAM PC IS WRONG
3254 020066 104405          6$:      SCOPI     ;LOOP TO 5$ IF SW59=1
3255
3256
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3264
3265
3266
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3269
3270
3271 020070 000004          ;***** TEST 25 *****
3272 020072 012737 000025 001202  †ST25: SCOPE      ;CRAM TEST OF JUMP(I) ON BRO SET MICRO-PROCESSOR INSTRUCTION.
3273 020100 012737 020254 001442      MOV      #25,STSTNM ;CLEAR THE BRO BIT, PERFORM THE JUMP INSTRUCTION
3274 020106 012737 020122 001444      MOV      #TST26,NEXT ;VERIFY THE JUMP DID NOT OCCUR BY CLOCKING THE INSTRUCTION
3275
3276 020114 104410          ;IN THE LOCATION IT IS AT, THIS INSTRUCTION LOADS THE
3277 020116 004737 021202          JSR      PC,MEMSET ;BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT
3278 020122
3279 020122 004737 021014          JSR      PC,CLRALL ;THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT
3280 020126 104412          ROMCLK 100400      ;THE CRAM PC IS CORRECT, IF THE CRAM PC IS NOT RIGHT,
3281 020130 100400          ROMCLK 114377!<400*4> ;THEN PORT4 CONTAINS A 37
3282 020132 104412          ROMCLK 1
3283 020134 116377          JSR      PC,RAMDAT ;*****
3284 020136 004737 021106          JSR      PC,RAMDAT ;TEST 25
3285 020142 000001          1
3286 020144 120504          CMPB    R5,R4
3287 020146 001401          BEQ      2$
3288 020150 104005          ERROR    5          ;LOAD THE NO. OF THIS TEST
3289 020152 104405          2$:      SCOPI     ;POINT TO THE START OF NEXT TEST.
3290 020154 012737 020162 001444      MOV      #3$,LOCK ;ADDRESS FOR LOCK ON DATA.
3291 020162
3292 020162 004737 021014          JSR      PC,CLRALL ;R1 CONTAINS BASE KMC11 ADDRESS
3293 020166 104412          ROMCLK 100403      ;MASTER CLEAR KMC11
3294 020170 100403          ROMCLK 100000!<400*4> ;SET MEM AND RAM
3295 020172 104412          ROMCLK 4          ;CLEAR ALL CONDITIONS
3296 020174 102000          100000!<400*4> ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3297 020176 004737 021106          JSR      PC,RAMDAT ;START AT ROM PC=0
3298 020202 000004          4          ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3299 020204 120504          CMPB    R5,R4 ;JUMP TO ROM PC OF 1777
3300 020206 001401          BEQ      4$          ;P4=CRAM PC (LSB 8 BITS)
3301 020210 104005          ERROR    5          ;EXPECTED DATA
3302 020212 104405          4$:      SCOPI     ;IS ROM PC CORRECT?
3303 020214 012737 020222 001444      MOV      #5$,LOCK ;BR IF YES
3304 020222
3305 020222 004737 021014          JSR      PC,CLRALL ;ERROR, CRAM PC IS WRONG
3306 020226 104412          ROMCLK 100406      ;LOOP TO 3$ IF SW09=1
3307 020230 100406          ROMCLK 100406      ;NEW SCOPI

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3308 020232 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3309 020234 106125 104125! <400*4> ;JUMP TO ROM PC OF 525
3310 020236 004737 021106 JSR PC,RAMDAT ;R4=CRAM PC (LSB 8 BITS)
3311 020242 000007 7 ;EXPECTED DATA
3312 020244 120504 CMPB R5,R4 ;IS ROM PC CORRECT?
3313 020246 001401 BEQ 6$ ;BR IF YES
3314 020250 104005 ERROR 5 ;ERROR, CRAM PC IS WRONG
3315 020252 104405 6$: SCOP1 ;LOOP TO 5$ IF SW59=1

```

```

3316
3317
3318 ;***** TEST 26 *****
3319 ;*CRAM TEST OF JUMP(I) ON BRI SET MICRO-PROCESSOR INSTRUCTION.
3320 ;*CLEAR THE BRI BIT, PERFORM THE JUMP INSTRUCTION,
3321 ;*VERIFY THE JUMP DID NOT OCCUR BY CLOCKING THE INSTRUCTION
3322 ;*IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE
3323 ;*BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT
3324 ;*THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT
3325 ;*THE CRAM PC IS CORRECT, IF THE CRAM PC IS NOT RIGHT,
3326 ;*THEN PORT4 CONTAINS A 37
3327 ;*****
3328
3329 ; TEST 26
3330 -----
3331 ;*****

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3332 020254 000004 TST26: SCOP1 ;*****
3333 020256 012737 000026 001202 MOV #26,STSTNM ; LOAD THE NO. OF THIS TEST
3334 020264 012737 020440 001442 MOV #TST27,NEXT ; POINT TO THE START OF NEXT TEST.
3335 020272 012737 020306 001444 MOV #1$,LOCK ; ADDRESS FOR LOCK ON DATA.
3336 ;R1 CONTAINS BASE KMC11 ADDRESS
3337 020300 104410 MSTCLR ;MASTER CLEAR KMC11
3338 020302 004737 021202 JSR PC,MEMSET ;SET MEM AND RAM
3339 020306 1$: JSR PC,CLRALL ;CLEAR ALL CONDITIONS
3340 020306 004737 021014 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3341 020312 104412 100400 ;START AT ROM PC=0
3342 020314 100400 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3343 020316 104412 114377! <400*5> ;JUMP TO ROM PC OF 1777
3344 020320 116777 JSR PC,RAMDAT ;R4=CRAM PC (LSB 8 BITS)
3345 020322 004737 021106 1 ;EXPECTED DATA
3346 020326 000001 CMPB R5,R4 ;IS ROM PC CORRECT?
3347 020330 120504 BEQ 2$ ;BR IF YES
3348 020332 001401 ERROR 5 ;ERROR, CRAM PC IS WRONG
3349 020334 104005 2$: SCOP1 ;LOOP TO 1$ IF SW09=1
3350 020336 104405 MOV #3$,LOCK ;NEW SCOP1
3351 020340 012737 020346 001444 3$: JSR PC,CLRALL ;CLEAR ALL CONDITIONS
3352 020346 004737 021014 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3353 020352 104412 100403 ;START AT ROM PC=3
3354 020354 100403 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3355 020356 104412 100000! <400*5> ;JUMP TO ROM PC OF 0
3356 020360 102400 JSR PC,RAMDAT ;R4=CRAM PC (LSB 8 BITS)
3357 020362 004737 021106 4 ;EXPECTED DATA
3358 020366 000004 CMPB R5,R4 ;IS ROM PC CORRECT?
3359 020370 120504 BEQ 4$ ;BR IF YES
3360 020372 001401 ERROR 5 ;ERROR, CRAM PC IS WRONG
3361 020374 104005 4$: SCOP1 ;LOOP TO 3$ IF SW09=1
3362 020376 104405
3363 020376 104405

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```

3364 020400 012737 020406 001444      5$:  MOV    #5$,LOCK      ;NEW SCOPI
3365 020406 004737 021014                JSR    PC,CLRALL      ;CLEAR ALL CONDITIONS
3366 020406 104412 100406                ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3367 020412 104412 100406                ROMCLK ;START AT ROM PC=6
3368 020414 104412 100406                ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3369 020416 104412 104125!<400*5>          JSR    PC,RAMDAT      ;JUMP TO ROM PC OF 525
3370 020420 004737 021106                7      ;R4=CRAM PC (LSB 8 BITS)
3371 020422 000007 000007                CMPB   R5,R4          ;EXPECTED DATA
3372 020426 120504 001401                BEQ    #5$            ;IS ROM PC CORRECT?
3373 020430 104005 104405                ERROR  5              ;BR IF YES
3374 020432 104005 104405                SCOP1 ;ERROR, CRAM PC IS WRONG
3375 020434 104405 104405                SCOP1 ;LOOP TO 5$ IF SW59=1
3376 020436 104405 104405
3377
3378
3379

```

```

***** TEST 27 *****
*CRAM TEST OF JUMP(I) ON BR4 SET MICRO-PROCESSOR INSTRUCTION.
*CLEAR THE BR4 BIT, PERFORM THE JUMP INSTRUCTION,
*VERIFY THE JUMP DID NOT OCCUR BY CLOCKING THE INSTRUCTION
*IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE
*BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT
*THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT
*THE CRAM PC IS CORRECT, IF THE CRAM PC IS NOT RIGHT,
*THEN PORT4 CONTAINS A 37
*****

```

TEST 27

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3390
3391
3392
3393 020440 000004 000027 001202      1$:  SCOPE
3394 020442 012737 020624 001442      MOV    #27,$STNM      ; LOAD THE NO. OF THIS TEST
3395 020450 012737 020472 001444      MOV    #TST30,NEXT    ; POINT TO THE START OF NEXT TEST.
3396 020456 012737 020472 001444      MOV    #1$,LOCK       ; ADDRESS FOR LOCK ON DATA.
3397
3398 020464 104410 004737 021202      MSTCLR ;R1 CONTAINS BASE KMC11 ADDRESS
3399 020466 004737 021014                JSR    PC,MEMSET      ;MASTER CLEAR KMC11
3400 020472 004737 021014                JSR    PC,CLRALL      ;SET MEM AND RAM
3401 020472 104412 100400                ROMCLK ;CLEAR ALL CONDITIONS
3402 020476 104412 100400                ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3403 020500 104412 100400                ROMCLK ;START AT ROM PC=0
3404 020502 117377 114377!<400*6>          JSR    PC,RAMDAT      ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3405 020504 004737 021106                1      ;JUMP TO ROM PC OF 1777
3406 020506 004737 021106                1      ;R4=CRAM PC (LSB 8 BITS)
3407 020512 120504 000001                CMPB   R5,R4          ;EXPECTED DATA
3408 020514 001401 120504                BEQ    #2$            ;IS ROM PC CORRECT?
3409 020516 104005 104405                ERROR  5              ;BR IF YES
3410 020520 104405 104405                SCOP1 ;ERROR, CRAM PC IS WRONG
3411 020522 012737 020532 001444      2$:  MOV    #3$,LOCK       ;LOOP TO 1$ IF SW09=1
3412 020524 012737 020532 001444      3$:  MOV    #3$,LOCK       ;NEW SCOPI
3413 020532 004737 021014                JSR    PC,CLRALL      ;CLEAR ALL CONDITIONS
3414 020532 104412 100403                ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3415 020536 104412 100403                ROMCLK ;START AT ROM PC=3
3416 020540 104412 100000!<400*6>          JSR    PC,RAMDAT      ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3417 020542 103000 100000!<400*6>          JSR    PC,RAMDAT      ;JUMP TO ROM PC OF 0
3418 020544 004737 021106                JSR    PC,RAMDAT      ;R4=CRAM PC (LSB 8 BITS)
3419 020546 004737 021106

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3420 020552 000004 4 ; EXPECTED DATA
3421 020554 120504 CMPB R5,R4 ; IS ROM PC CORRECT?
3422 020556 001401 BEQ 4$ ; BR IF YES
3423 020560 104005 ERROR 5 ; ERROR, CRAM PC IS WRONG
3424 020562 104405 4$: SCOP1 ; LOOP TO 3$ IF SW09=1
3425 020564 012737 020572 001444 MOV #5$,LOCK ; NEW SCOPI
3426 020572 5$:
3427 020572 004737 021014 JSR PC,CLRALL ; CLEAR ALL CONDITIONS
3428 020576 104412 ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3429 020600 100406 100406 ; START AT ROM PC=6
3430 020602 104412 ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3431 020604 107125 104125! <400*6> ; JUMP TO ROM PC OF 525
3432 020606 004737 021106 JSR PC,RAMDAT ; R4=CRAM PC (LSB 8 BITS)
3433 020612 000007 7 ; EXPECTED DATA
3434 020614 120504 CMPB R5,R4 ; IS ROM PC CORRECT?
3435 020616 001401 BEQ 6$ ; BR IF YES
3436 020620 104005 ERROR 5 ; ERROR, CRAM PC IS WRONG
3437 020622 104405 6$: SCOP1 ; LOOP TO 5$ IF SW59=1
3438
3439
3440 ; ***** TEST 30 *****
3441 ; *CRAM TEST OF JUMP(I) ON BR7 SET MICRO-PROCESSOR INSTRUCTION.
3442 ; *CLEAR THE BR7 BIT, PERFORM THE JUMP INSTRUCTION,
3443 ; *VERIFY THE JUMP DID NOT OCCUR BY CLOCKING THE INSTRUCTION
3444 ; *IN THE LOCATION IT IS AT, THIS INSTRUCTION LOADS THE
3445 ; *BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT
3446 ; *THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT
3447 ; *THE CRAM PC IS CORRECT, IF THE CRAM PC IS NOT RIGHT,
3448 ; *THEN PORT4 CONTAINS A 37
3449 ; *****
3450
3451 ; TEST 30
3452 ; -----
3453 ; *****
3454 020624 000004 1$T30: SCOPE ; *****
3455 020626 012737 000030 001202 MOV #30,$TSTNM ; LOAD THE NO. OF THIS TEST
3456 020634 012737 003662 001442 MOV #SEOP,NEXT ; POINT TO THE END OF PASS HANDLER.
3457 020642 012737 020656 001444 MOV #1$,LOCK ; ADDRESS FOR LOCK ON DATA.
3458 ; R1 CONTAINS BASE KMC11 ADDRESS
3459 020650 104410 MSTCLR ; MASTER CLEAR KMC11
3460 020652 004737 021202 JSR PC,MEMSET ; SET MEM AND RAM
3461 020656 1$:
3462 020656 004737 021014 JSR PC,CLRALL ; CLEAR ALL CONDITIONS
3463 020662 104412 ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3464 020664 100400 100400 ; START AT ROM PC=0
3465 020666 104412 ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3466 020670 117777 114377! <400*7> ; JUMP TO ROM PC OF 1777
3467 020672 004737 021106 JSR PC,RAMDAT ; R4=CRAM PC (LSB 8 BITS)
3468 020676 000001 1 ; EXPECTED DATA
3469 020700 120504 CMPB R5,R4 ; IS ROM PC CORRECT?
3470 020702 001401 BEQ 2$ ; BR IF YES
3471 020704 104005 ERROR 5 ; ERROR, CRAM PC IS WRONG
3472 020706 104405 2$: SCOP1 ; LOOP TO 1$ IF SW09=1
3473 020710 012737 020716 001444 MOV #3$,LOCK ; NEW SCOPI
3474 020716 3$:
3475 020716 004737 021014 JSR PC,CLRALL ; CLEAR ALL CONDITIONS

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3476 020722 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3477 020724 100403 ;START AT ROM PC=3
3478 020726 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3479 020730 103400 100000! <400*7> ; JUMP TO ROM PC OF 0
3480 020732 004737 021106 JSR PC,RAMDAT ;R4=CRAM PC (LSB 8 BITS)
3481 020736 000004 4 ;EXPECTED DATA
3482 020740 120504 CMPB R5,R4 ;IS ROM PC CORRECT?
3483 020742 001401 BEQ 4$ ;BR IF YES
3484 020744 104005 ERROR 5 ;ERROR, CRAM PC IS WRONG
3485 020746 104405 4$: SCOPI ;LOOP TO 3$ IF SW09=1
3486 020750 012737 020756 001444 MOV #5$,LOCK ;NEW SCOPI
3487 020756 5$:
3488 020756 004737 021014 JSR PC,CLRALL ;CLEAR ALL CONDITIONS
3489 020762 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3490 020764 100406 100406 ;START AT ROM PC=6
3491 020766 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3492 020770 107525 104125! <400*7> ; JUMP TO ROM PC OF 525
3493 020772 004737 021106 JSR PC,RAMDAT ;R4=CRAM PC (LSB 8 BITS)
3494 020776 000007 7 ;EXPECTED DATA
3495 021000 120504 CMPB R5,R4 ;IS ROM PC CORRECT?
3496 021002 001401 BEQ 6$ ;BR IF YES
3497 021004 104005 ERROR 5 ;ERROR, CRAM PC IS WRONG
3498 021006 104405 6$: SCOPI ;LOOP TO 5$ IF SW59=1
3499 021010 104420 ADVANCE ; ADVANCE TO NEXT TEST
3500
3501
3502
3503 ;BUFFER AREA
3504 ;-----
3505
3506 021012 000000 FLAG: 0
3507
3508
3509 ;SUBROUTINES
3510 ;-----
3511
3512 021014 CLRALL:
3513 ;THIS SUBROUTINE CLEARS THE C&Z BITS AND THE BR
3514
3515 021014 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3516 021016 000400 000400 ;BR+0
3517 021020 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3518 021022 063220 063220 ;SP(0)+BR
3519 021024 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3520 021026 060400 060400 ;BR+SP(0)+BR
3521 021030 000207 RTS PC
3522
3523
3524 021032 SETBRO:
3525 ;THIS SUBROUTINE SETS BRO BIT
3526
3527 021032 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3528 021034 000401 000401 ;BR+001
3529 021036 000207 RTS PC
3530
3531
    
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3532 021040 SETBR1: ;THIS SUBROUTINE SETS BR1 BIT
3533
3534
3535 021040 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3536 021042 000402 000402 ;BR+002
3537 021044 000207 RTS PC
3538
3539
3540 021046 SETBR4: ;THIS SUBROUTINE SETS BR4 BIT
3541
3542
3543 021046 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3544 021050 000420 000420 ;BR+020
3545 021052 000207 RTS PC
3546
3547
3548 021054 SETBR7: ;THIS SUBROUTINE SETS BR7 BIT
3549
3550
3551 021054 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3552 021056 000600 000600 ;BR+200
3553 021060 000207 RTS PC
3554
3555
3556 021062 SETC: ;THIS SUBROUTINE SETS THE C BIT
3557
3558
3559 021062 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3560 021064 000777 000777 ;BR+377
3561 021066 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3562 021070 063220 063220 ;SP(0)+BR
3563 021072 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3564 021074 060400 060400 ;BR+SP(0)+BR
3565 021076 000207 RTS PC
3566
3567
3568 021100 SETZ: ;THIS SUBROUTINE SETS THE Z BIT
3569
3570
3571 021100 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3572 021102 000777 000777 ;BR+377
3573 021104 000207 RTS PC
3574
3575
3576 021106 RAMDAT: ;THIS SUBROUTINE LOADS R4 WITH THE LOWEST
3577 ;8 BITS OF THE CRAM PC.
3578
3579
3580 021106 017605 000000 MOV #2(SP),R5 ;GOOD DATA
3581 021112 062716 000002 ADD #2(SP) ;ADJUST STACK
3582 021116 005011 CLR (R1) ;CLEAR BIT10
3583 021120 052711 000400 BIS #BIT8,(R1) ;CLOCK INSTRUCTION IN CRAM THAT WAS
3584 ;JUMPED TO, IT LOADS BR WITH ROM PC
3585 021124 005011 CLR (R1) ;CLR BIT8
3586 021126 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3587 021130 061225 MOV BR TO PORT 5

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3588 021132 116104 000005      MOVB 5(R1),R4      ;PUT "FOUND" IN R4
3589 021136 000207              RTS PC            ;RETURN
3590
3591 021140                    WROM:              ;THIS SUBROUTINE WRITES THE ROMMAP INTO THE CRAM
3592
3593
3594
3595
3596 021140 005000              ; BIT #BIT15,STAT1 ;BE SURE KMC HAS CRAM
3597 021142 012702 013732      BEQ 2$           ;SKIP IF NO CRAM
3598 021146 012711 002000      CLR R0          ;R0=CRAM ADDRESS
3599 021152 010061 000004      MOV #ROMMAP,R2 ;R2 POINTS TO ROMMAP
3600 021156 012261 000006      1$: MOV #BIT10,(R1) ;SET ROMO
3601 021162 052711 020000      MOV R0,4(R1)   ;LOAD CRAM ADDRESS
3602 021166 005200              MOV (R2)+,6(R1) ;LOAD WORD TO BE WRITTEN
3603 021170 022700 002000      BIS #BIT13,(R1) ;WRITE IT!
3604 021174 001364              INC R0          ;NEXT ADDRESS
3605 021176 005011              CMP #2000,R0   ;DONE YET?
3606 021200 000207              BNE 1$         ;BR IF NO
3607
3608
3609 021202                    2$: CLR (R1)       ;CLEAR SEL0
3610
3611
3612
3613
3614
3615
3616
3617 021202 005000              MEMSET:          ;THIS SUBROUTINE LOADS CRAM WITH SPECIAL INSTRUCTIONS
3618 021204 012711 002000      ;FOR THE CRAM JUMP TEST. ALL CRAM LOCATIONS ARE LOADED
3619 021210 010061 000004      ;WITH INSTRUCTIONS THAT MOVE A 37 TO THE BR, EXCEPT THE
3620 021214 012761 000437 000006 ;FOLLOWING CRAM ADDRESSES: 0,1,4,7,525,1777. THESE LOCATIONS
3621 021222 052711 020000      ;CONTAIN INTRUCTIONS WHICH LOAD THE BR WITH THE LOWEST
3622 021226 005200              ;8 BITS OF THAT CRAM ADDRESS.
3623 021230 022700 002000      CLR R0          ;RO = CRAM ADDRESS
3624 021234 001363              1$: MOV #BIT10,(R1) ;SET ROMO
3625 021236 005000              MOV R0,4(R1)   ;LOAD CRAM ADDRESS
3626 021240 012711 002000      MOV #437,6(R1) ;LOAD INSTRUCTION
3627 021244 016061 021300 000004 ;BIS #BIT13,(R1) ;WRITE INSTRUCTION IN CRAM
3628 021252 016061 021314 000006 ;INC R0          ;NEXT ADDRESS
3629 021260 052711 020000      ;CMP #2000,R0  ;DONE YET?
3630 021264 005720              ;BNE 1$        ;BR IF NO
3631 021266 022700 000014      ;CLR R0        ;INDEX REGISTER
3632 021272 001362              2$: MOV #BIT10,(R1) ;SET ROMO
3633 021274 005011              MOV CRAMA(R0),4(R1) ;LOAD CRAM ADDRESS IN SEL4
3634 021276 000207              MOV INSTU(R0),6(R1) ;LOAD INSTRUCTIIN TO BE WRITTEN
3635
3636 021300 000000 000001 000004 ;BIS #BIT13,(R1) ;WRITE CRAM!
3637 021306 000007 001777 000525 ;TST (R0)+      ;NEXT
3638 021314 000400              ;CMP #14,R0    ;DONE YET?
3639 021316 000401              ;BNE 2$        ;BR IF NO
3640 021320 000404              ;CLR (R1)      ;CLEAR ALL BITS
3641 021322 000407              ;RTS PC        ;RETURN
3642 021324 000777              CRAMA: .WORD 0,1,4,7,1777,525
3643 021326 000525              INSTU: 000400 ;BR+0
3644
3645
3646
3647
3648
3649
3650
3651
3652
3653
3654
3655
3656
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 3645  
 3646

021330	041600	040522	020115	EM1:	.ASCIZ	<200>/CRAM DATA ERROR/
021351	200	051103	046501	EM2:	.ASCIZ	<200>/CRAM DUAL ADDRESSING ERROR/
021405	200	052512	050115	EM3:	.ASCIZ	<200>/JUMP ERROR/
021421	200	042117	020124	EM4:	.ASCIZ	<200>/ODT ERROR IN IBUS# REG10/
021453	200	047511	020120	EM5:	.ASCIZ	<200>/IOP MAIN MEMORY TEST/
021501	200	047511	020120	EM6:	.ASCIZ	<200>/IOP MAR TEST/
021517	200	051102	051040	EM7:	.ASCIZ	<200>/BR RIGHT SHIFT TEST/
021544	042600	050130	041505	DH1:	.ASCIZ	<200>/EXPECTED FOUND ADDRESS/
021576	042600	050130	041505	DH2:	.ASCIZ	<200>/EXPECTED FOUND/
	021620			.EVEN		
021620	000003			DT1:	3	
021622	006	004			.BYTE	6,4
021624	001266				\$REG2	
021626	006	004			.BYTE	6,4
021630	001272				\$REG4	
021632	004	002			.BYTE	4,2
021634	001262				\$REG0	
021636	000003			DT2:	3	
021640	006	004			.BYTE	6,4
021642	001274				\$REG5	
021644	006	004			.BYTE	6,4
021646	001272				\$REG4	
021650	004	002			.BYTE	4,2
021652	001266				\$REG2	
021654	000002			DT3:	2	
021656	003	007			.BYTE	3,7
021660	001274				\$REG5	
021662	003	002			.BYTE	3,2
021664	001272				\$REG4	
021666	000003			DT4:	3	
021670	003	010			.BYTE	3,10
021672	001274				\$REG5	
021674	003	004			.BYTE	3,4
021676	001272				\$REG4	
021700	004	002			.BYTE	4,2
021702	021012				FLAG	
021704	000003			DT5:	3	
021706	003	010			.BYTE	3,10
021710	001274				\$REG5	
021712	003	004			.BYTE	3,4
021714	001272				\$REG4	
021716	004	002			.BYTE	4,2
021720	001266				\$REG2	

021722

000001

CORMAX:  
 .END

CROSS REFERENCE TABLE -- USER SYMBOLS

ABASE = 000000	268	309		
ACOM1 = 000000	268	311		
ACOM2 = 000000	268	312		
ACPUOP = 000000	268	283		
ADD0 = 000000	268	313		
ADD1 = 000000	268	314		
ADD10 = 000000	268	323		
ADD11 = 000000	268	324		
ADD12 = 000000	268	325		
ADD13 = 000000	268	326		
ADD14 = 000000	268	327		
ADD15 = 000000	268	328		
ADD2 = 000000	268	315		
ADD3 = 000000	268	316		
ADD4 = 000000	268	317		
ADD5 = 000000	268	318		
ADD6 = 000000	268	319		
ADD7 = 000000	268	320		
ADD8 = 000000	268	321		
ADD9 = 000000	268	322		
ADEVCT = 000000	268	274		
ADEVN = 000000	268	310		
ADRCHT 006057	1334#	1349#	1358#	
ADVANC= 104420	1503#	3499		
RENV = 000002	1#	268	279	
REVM = 000000	268	280		
AFATAL = 000000	268	271		
AMDR1 = 000000	268	296		
AMDR2 = 000000	268	300		
AMDR3 = 000000	268	303		
AMDR4 = 000000	268	306		
AMMS1 = 000000	268	290		
AMMS2 = 000000	268	298		
AMMS3 = 000000	268	301		
AMMS4 = 000000	268	304		
AMSGAD = 000000	268	276		
AMSLC = 000000	268	277		
AMSGTY = 000000	268	270		
AMTYP1 = 000000	268	291		
AMTYP2 = 000000	268	299		
AMTYP3 = 000000	268	302		
AMTYP4 = 000000	268	305		
APASS = 000000	268	273		
APRIOR = 000000	268			
APTCSU = 000040	1059	1164#		
APTENV = 000001	1052	1120	1162#	1564
APTSIZ = 000200	1161#			
APTSPO = 000100	1054	1122	1163#	
APT.SI 013510	727	2138#		
ASWREG = 000000	268	281		
ATESTN = 000000	268	272		
AUDONE 003354	764	785	824#	
AUNIT = 000000	268	275		
AUSTRY 003126	763#			
AUSWR = 000000	268	282		
AUTO.S 012110	725	1882#		

































SSSKIP	1448	
.EQUAT	18	34
.HEADE	18	
.SETUP	18	
.SACT1	18	185
.SAPT8	18	2658
.SAPTH	18	412
.SAPTY	18	1108
.SCATC	18	
.SCMTA	18	210
.SEOP	18	890
.SERRO	18	
.SERRT	18	
.SPOME	18	1596
.SROOC	18	1270
.SREAD	18	1167
.SSCOP	18	957
.STRAP	18	1455
.STYPE	18	1029
.STYPO	18	

. ABS. 021722 000

ERRORS DETECTED: 0  
DEFAULT GLOBALS GENERATED: 0

DZKCD,DZKCD/SOL/CRF+DZKCD.MAC,DZKCD.P11/EQ:DZDMG  
RUN-TIME: 25 19 1 SECONDS  
RUN-TIME RATIO: 82/46=1.7  
CORE USED: 51K (102 PAGES)

EOF1DZKCDASEQ

00010000

770720

PDP10 411