

TM02, TE16,
TU16

RELIAB
CZTUAIO

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IDENTIFICATION

PRODUCT CODE: AC-94471-MC
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1. ABSTRACT

THIS PROGRAM IS DESIGNED TO BE USED BY AN EXPERIENCED ENGINEER /TECHNICIAN FOR EVALUATION AND DEBUGGING OF MAG TAPE DRIVES. THE PROGRAM IS CAPABLE OF EXERCISING ANY TAPE DRIVE THAT CAN BE OPERATED ON A MASSBUS THROUGH THE TMO2 MAG TAPE CONTROLLER. ANY TYPE OF TAPE DRIVE; NRZI, PE, 7 OR 9 TRACK MAY BE USED. ANY NUMBER OF DRIVES, SINGLE OR MULTIDRIVE SYSTEMS, UP TO EIGHT (8), MAY BE TESTED BY A SINGLE EXECUTION OF THE PROGRAM. THIS FLEXIBILITY IS POSSIBLE BECAUSE THE PROGRAM HAS NO FIXED PARAMETERS OR TESTING SEQUENCE. THE ENTIRE TEST PLAN, INCLUDING PARAMETERS AND OPERATING SEQUENCE, IS DETERMINED BY THE OPERATOR THROUGH RESPONSES TO TELETYPE REQUESTS AND SETTING OF CONSOLE SWITCHES.

THE PROGRAM PROVIDES FOR TESTING OF ALL TAPE DRIVE FUNCTIONS SUCH AS WRITING, READING, REWINDING, TAPE POSITIONING, EOT - BOT SENSING AND ASSUMES A GOOD RH AND TMO2.

HOWEVER; THE RH AND TMO2 ARE TESTED SOMEWHAT INTRINSICALLY DURING THE TEST CYCLE IN ORDER TO PROVIDE FULL INFORMATION ABOUT ANY ERROR CONDITIONS DETECTED.

DURING A TEST CYCLE, CHECKS ARE MADE FOR STATUS ERRORS, DATA ERRORS, POSITION ERRORS, WORD COUNT AND CURRENT MEMORY ADDRESS ERRORS WHEREVER APPLICABLE AS DETECTED BY THE RH OR TMO2.

2. REQUIREMENTS (HARDWARE)

- A. ANY PDP-11 PROCESSOR - WITH OR WITHOUT HARDWARE SWITCH REGISTER
- B. 8K OF CORE
- C. TELETYPE
- D. TMO2 TAPE CONTROLLER
- E. 1 TO 8 MAG TAPE DRIVES
- F. MASSBUS CONTROLLER

3. LOADING PROCEDURE

USE STANDARD PROCEDURE FOR LOADING BINARY TAPES

4. STARTING PROCEDURE

THERE ARE FOUR (4) STARTING ADDRESSES THAT MAY BE USED:

- A. 200(8): THIS ADDRESS MUST BE USED ON INITIAL START FROM LOAD AS ALL PARAMETERS ARE ENTERED FROM HERE. REQUESTS ARE PRINTED ON THE TELETYPE FOR ENTRY OF RH STARTING ADDRESS, VECTOR ADDRESS, DRIVE NUMBER(TMO2 ADDRESS), SLAVE NUMBER, DENSITY, PARITY, FORMAT, RECORD COUNT, CHARACTER COUNT, PATTERN NUMBER, TAPE MARK AND STALL FOR READ, WRITE, AND TURNAROUND. ALL REPOSSES SHOULD BE MADE IN OCTAL AND WITHIN THE LIMITS OF THE PARAMETER. A QUESTION MARK (?) WILL BE TYPED IF ANY CHARACTER ENTERED IS NOT BETWEEN 0 THRU 7 (OCTAL). THE CHARACTER MAY BE RETYPED FOLLOWING THE QUESTION MARK. IF THE RESPONSE IS NOT WITHIN ITS LIMITS. A QUESTION MARK (?) IS TYPED AND THE ENTIRE RESPONSE MAY BE RENTERED. SOME RESPONSES REQUIRE MORE THAN ONE (1) CHARACTER, BUT NONE REQUIRES MORE THAN SIX (6). RESPONSES OF MORE THAN ONE CHARACTER NEED NOT HAVE LEADING ZEROS AND SHOULD BE TERMINATED BY A CARRIAGE RETURN IF LESS THAN THE MAXIMUM NUMBER OF CHARACTERS IS INPUT.
- B. 204(8): THIS ADDRESS SHOULD BE USED ANYTIME A RESTART OF THE PROGRAM IS NECESSARY AND THE PARAMETERS ENTERED AT THE INITIAL START OF 200(8) NEED NOT BE CHANGED. ALSO NOTE THAT ANY DATA PATTERN WHICH HAD BEEN GENERATED BY SETTING THE RANDOM DATA SWITCH (CONSOLE SWITCH EIGHT) WILL NOT BE OVERWRITTEN AND THEREFORE IS HELD IN CORE FOR USE UNTIL CONSOLE SWITCH EIGHT(8) IS AGAIN SET AND THAT ALL STATISTICS WILL BE RETAINED.
- C. 210(8): THIS ADDRESS IS THE SAME AS USING 204(8) IN THAT THE PREVIOUSLY SET PARAMETERS ARE USED; HOWEVER, THE DATA PATTERN IS RETURNED TO THE FIXED PATTERN ORIGINALLY CALLED FOR AT THE 200(8) START AND ALL STATISTICS ARE CLEARED TO ZERO.
- D. 240(8): THIS IS A SPECIAL ADDRESS WHICH WILL CAUSE THE PROGRAM TO EXECUTE A PREDETERMINED TEST PLAN ON ALL AVAILABLE DRIVES AND SLAVES. THE ONLY INPUT REQUIRED BY THE OPERATOR IS A RESPONSE TO REQUESTS FOR THE RH ADDRESS, VECTOR ADDRESS, CONTINUOUS OPERATION OF THE SEQUENCE, AND NRZ ONLY. SEE ALSO SECTION 11 FOR DETAILS.
- E. 300(8): THIS ADDRESS IS TO BE USED AS A RESTART ONLY AND WILL PERFORM JUST AS IN 200(8) EXCEPT THAT THE PARAMETER INPUT LIST IS SHORTENED. THE SHORT PARAMETER LIST CONSISTS OF DRIVE NUMBER, SLAVE NUMBER, DENSITY, PARITY, FORMAT, RECORD COUNT, CHARACTER COUNT, PATTERN, TAPE MARK, AND INTERCHANGE READ.

THE FOLLOWING IS AN EXPLANATION OF THE INITIAL
START (200 OCTAL) REQUESTS AND RESPONSES:

- REGISTER START: THE RESPONSE REQUIRED FOR THIS REQUEST
IS TO ENTER THE ADDRESS OF THE FIRST RH
REGISTER (CS1) AS A SIX DIGIT UNIBUS ADDRESS.
- VECTOR ADDRESS: THE RESPONSE FOR THIS REQUEST
IS TO ENTER THE INTERRUPT VECTOR ADDRESS
USED BY THE RH AS A THREE (3) DIGIT ADDRESS.
- DRIVE NUMBER: THE DRIVE NUMBER (MASSBUS ADDRESS
OF THE TMO2) IS ENTERED AS ONE (1)
OCTAL CHARACTER AND MUST BE WITHIN THE LIMITS
OF 0 THROUGH 7.
- SLAVE NUMBER: THE SLAVE NUMBER IS ENTERED AS ONE
(1) OCTAL CHARACTER AND MUST BE
WITHIN THE LIMITS OF 0 THROUGH 7.
WHEN THE SLAVE NUMBER HAS BEEN
ENTERED AND IS LEGAL, THE PROGRAM TESTS
FOR THE PRESENCE OF A SLAVE OF THAT
NUMBER. IF THE SLAVE IS AVAILABLE
A PRINTOUT OF 7 CHANNEL, IF APPLICABLE,
AND ITS SERIAL NUMBER (IN BCD)
WILL BE MADE TO ASSIST THE OPERATOR
IN SETTING OF DENSITY, PARITY, AND FORMAT.
A CHECK IS MADE FOR THE PROPER SETTING
OF THE DRIVE TYPE REGISTER; IF WRONG, A
MESSAGE IS PRINTED FOR INFORMATION ONLY.
IF THE SLAVE IS NOT AVAILABLE,
A MESSAGE STATING SO WILL BE
PRINTED AND A NEW SLAVE NUMBER
REQUEST WILL BE ISSUED. WHEN A
GOOD SLAVE NUMBER HAS BEEN ENTERED,
REQUESTS FOR OPERATING DENSITY
PARITY AND FORMAT ARE MADE FOR THAT
SLAVE AND SHOULD BE RESPONDED TO
ACCORDING TO THAT PARTICULAR SLAVE'S
NEEDS. AS MANY AS EIGHT (8) SLAVE
NUMBER REQUESTS MAY BE USED, HOW-
EVER, AT LEAST ONE MUST BE USED.
THE SLAVE NUMBERS AND THEIR RESPECTIVE
DENSITY, PARITY AND FORMAT MAY BE ENTERED
IN ANY ORDER. THE INFORMATION FOR
EACH SLAVE ENTERED IS LOADED INTO A
TABLE FOR REFERENCE IN TESTING.
IF LESS THAN EIGHT (8) SLAVES ARE
REQUIRED, THEN RESPONDING TO THE
SLAVE NUMBER REQUEST WITH A CARRIAGE
RETURN WILL TERMINATE THE SLAVE
ENTRIES AND CONTINUE TO THE NEXT
PARAMETER. IT SHOULD BE REMEMBERED
THAT AT LEAST ONE SLAVE NUMBER REQUEST

MUST BE ENTERED. IF THE FIRST REQUEST IS RESPONDED TO BY A CARRIAGE RETURN, THEN THE REQUEST WILL BE REPEATED.

DENSITY:

THE DENSITY REQUEST IS RESPONDED TO BY ONE (1) OCTAL CHARACTER AND MUST BE WITHIN THE LIMITS OF 0 THRU 4. AS EACH SLAVE NUMBER IS ENTERED, A REQUEST FOR THE OPERATING DENSITY FOR THAT SLAVE IS TYPED. THE RESPONSE MEANINGS ARE AS FOLLOWING:

- A. 0 = 200BPI, NRZI
- B. 1 = 556BPI, NRZI
- C. 2 = 800BPI, NRZI
- D. 3 = 800BPI, NRZI
- E. 4 = 1600BPI, PE (9 CHANNEL ONLY)

PARITY:

THE PARITY REQUEST IS RESPONDED TO BY ONE (1) OCTAL CHARACTER AND MUST BE EITHER 0 OR 1.

- A. 1 = EVEN PARITY
- B. 0 = ODD PARITY

FORMAT:

THE FORMAT REQUEST IS RESPONDED TO BY TWO (2) CHARACTERS AND SHOULD BE AS FOLLOWS

- A. 14 = 9 CHANNEL NORMAL (TWO FRAMES PER WORD)
- B. 15 = CORE DUMP (FOUR FRAMES PER WORD)

RECORD COUNT:

THIS REQUEST IS RESPONDED TO BY A SIX (6) CHARACTER OCTAL NUMBER FROM 1 TO 177777. REMEMBER LEADING ZEROS ARE NOT REQUIRED AND IF LESS THAN SIX CHARACTERS ARE ENTERED, A CARRIAGE RETURN WILL TERMINATE THE RESPONSE. THE RECORD COUNT IS USED IN CONJUNCTION WITH THE CHARACTER COUNT TO ESTABLISH A BLOCKING FACTOR FOR USE IN READ OR WRITE CYCLES.

CHARACTER COUNT:

THIS RESPONSE IS ENTERED AS FOUR (4) OCTAL CHARACTERS WITHIN THE LIMITS OF 20 THRU 4000. AGAIN LEADING ZEROS ARE NOT REQUIRED AND A CARRIAGE RETURN TERMINATES A LESS THAN FOUR (4) CHARACTER RESPONSE. THE CHARACTER COUNT IN CONJUNCTION WITH THE RECORD COUNT IS USED TO ESTABLISH THE BLOCK SIZE (CHARACTERS PER RECORD, AND RECORDS PER BLOCK) USED IN READ AND WRITE CYCLES. THE SAME BLOCKING IS USED ON ALL AVAILABLE UNITS.

PATTERN NUMBER: THIS RESPONSE IS A TWO (2) CHARACTER OCTAL NUMBER WITHIN THE LIMITS OF 0 THRU 15(8). THE NUMBER ENTERED WILL CAUSE A SPECIFIC DATA PATTERN TO BE USED FOR ALL READING AND WRITING. THIS DATA PATTERN IS NOT CHANGED UNLESS RANDOM DATA IS REQUESTED BY SETTING CONSOLE SWITCH EIGHT (8) TO A ONE. RESETTING OF THE RANDOM DATA SWITCH DOES NOT CAUSE REVERSION TO THE FIXED PATTERN, BUT WILL HOLD THE LAST GENERATED PATTERN UNTIL A RESTART IS DONE FROM LOCATION 200(8), 210(8), OR 300(8). WHEN OPERATING IN NRZ MODE (DENSITY 0-3) THE PROGRAM CONSTRUCTS AND SAVES BOTH AN EXPECTED CRC CHARACTER AND AN LRC CHARACTER FOR COMPARISONS WITH THE HARDWARE GENERATED CHECK CHARACTER IN BOTH READ AND WRITE. THE SELECTION OF DATA PATTERN ZERO (0) HAS A SPECIAL USE. PATTERN NUMBER ZERO (0) WILL CAUSE TO BE READ IN AT THE HIGH SPEED PAPER TAPE READER ANY DATA PATTERN DESIRED. THE EXTERNAL INPUT DATA THROUGH THE READER IS DONE BY PREPARING A PAPER TAPE WITH A PROGRAM CALLED DTC. (MAINDEC-11-DZTUF-A-D) ANY CONFIGURATION OF BITS AND CHARACTERS MAY BE USED AND A LIMIT OF 377(8) CHARACTERS IS IMPOSED. WHEN EXTERNAL DATA IS INPUT, THE ENTIRE WRITE BUFFER IN CORE IS FILLED WITH THE PATTERN SO THAT ANY SIZE RECORD MAY BE USED. DATA PATTERN PATTERN ZERO (0) EXTERNAL PAPER TAPE NEED ONLY BE READ ONCE AT INITIAL START OF 200(8), AND NEED NOT BE READ AGAIN UNLESS OVERWRITTEN BY RANDOM DATA. BE SURE TO LOAD THE READER BEFORE PRESSING START.

TAPE MARK: THE TAPE MARK REQUEST IS USED TO DETERMINE IF THE OPERATOR WISHES TO HAVE EACH DATA BLOCK SEPERATED BY A TAPE MARK. IF RESPONDED TO BY A ONE (1) THE TAPE MARK WILL BE WRITTEN AND WHEN READING WILL BE EXPECTED AT THE END OF DATA BLOCK. A ZERO (0) RESPONSE WILL DISALLOW TAPE MARK. PLEASE NOTE THAT THE TAPE MARK RECORD INCREASES THE BLOCK SIZE BY ONE (1) RECORD; IN OTHER WORDS, A BLOCK OF 100 RECORDS WILL HAVE THE TAPE MARK AS RECORD 101.

INTERCHANGE READ: THIS REQUEST IS RESPONDED TO BY A SINGLE CHARACTER INPUT OF EITHER ONE (1) OR ZERO (0). A RESPONSE OF ONE (1) WILL CAUSE ALL READING TO BE DONE IN THE INTERCHANGE MODE. A ZERO RESPONSE WILL CAUSE READING IN NORMAL MODE.

SINGLE PASS: THIS REQUEST IS RESPONDED TO BY EITHER A ONE (1) OR A ZERO (0). RESPONSE OF 1, WILL CAUSE THE TEST TO BE STOPPED AFTER THE LAST AVAILABLE DRIVE REACHES END OF TAPE. A RESPONSE OF 0, WILL ALLOW CONTINUOUS RUNNING THROUGH MULTIPLE PASSES. TO RESTART AT END OF PASS, PRESS CONTINUE, OR RESTART AT THE CONSOLE.

STALLS: THE STALL REQUESTS ARE RESPONDED TO BY A SIX (6) CHARACTER OCTAL NUMBER WITHIN THE LIMITS OF 1 THRU 177777. LEADING ZEROS ARE NOT REQUIRED AND AN ENTRY OF LESS THAN SIX (6) CHARACTERS SHOULD BE TERMINATED BY A CARRIAGE RETURN. EACH INCREMENT OF THE VALUE ADDS ABOUT 2.6 MICSEC TO THE DELAY.

READ: THE TIME DELAY BETWEEN EACH RECORD READ

WRITE: THE TIME DELAY BETWEEN EACH RECORD WRITTEN

TURN AROUND: TIME DELAY BETWEEN CHANGES OF TAPE DIRECTION (FORWARD, TO REVERSE, ETC.) AND BETWEEN BLOCKS.

FIXED PARAMETERS: IT SHOULD BE NOTED THAT ALL PARAMTERS EXCEPT FOR THE SLAVE DESCRIPTION VALUES (SLAVE NUMBER, DENSITY, PARITY, AND FORMAT) HAVE NOMINAL VALUES ALREADY STORED IN THE PROGRAM. AS EACH PARAMETER REQUEST (PATTERN NUMBER, RECORD COUNT, CHARACTER COUNT, TAPE MARK AND STALLS) IS TYPED, ITS PRESENT STORED VALUE IS ALSO PRINTED. IF THESE VALUES NEED NOT BE CHANGED, SIMPLY TYPE A CARRIAGE RETURN AS RESPONSE AND NO CHANGE WILL BE MADE. EACH START OF THE PROGRAM AT 200(8) WILL SHOW THE CURRENT VALUES OF THESE PARAMETERS AS PER THE LAST ENTRY. WHEN A FRESH LOAD OF THE PAPER TAPE IS DONE, THE PARAMETERS WILL REFLECT THE FIXED VALUES STORED IN THE PROGRAM.

- A. RECORD COUNT = 100
- B. CHARACTER COUNT = 200
- C. PATTERN NUMBER = 1
- D. TM=0
- E. INTERCHANGE READ = 0
- F. SINGLE PASS = 0
- G. READ STALL = 1
- H. WRITE STALL = 1
- I. TURN AROUND STALL = 1

SAMPLE START AT 200(8):

THE FOLLOWING IS A SAMPLE OF THE
PRINTED REQUESTS AND THEIR RESPONSES.
RESPONSES ARE ENCLOSED IN PARENS FOR
CLARITY ONLY AND (CR) MEANS CARRIAGE RETURN

LOAD ADDRESS 200(8), SET CONSOLE SWITCHES, PRESS START SWITCH:

***SWR=XXXXXX NEW= WILL BE TYPED FIRST IF THE SOFTWARE
REGISTER IS SELECTED(REFER TO SECTION 8 FOR OPERATOR OPTIONS).

TU16 TAPE DRIVE TEST
ENTER CONDITIONS IN OCTAL

REGISTER START=172440(172440)
VECTOR ADDRESS=224(CR)
DRIVE NUMBER (4)
SLAVE NUMBER=(5) SN: 5009
DENSITY=(3)
PARITY=(0)
FORMAT=(14)
SLAVE NUMBER=(2) 7 CHAN SN: 0022
DENSITY=(2)
PARITY=(1)
FORMAT=(15)
SLAVE NUMBER=(CR)
RECORD COUNT=100 (500)(CR)
CHARACTER COUNT=200 (38)?(7)(CR)
PATTERN NUMBER=1 (22)
?
(6)(CR)
TM=(0)
INTERCHANGE READ=(1)
SINGLE PASS=(0)

ENTER STALLS
READ=1 (CR)
WRITE=1 (CR)
TURN AROUND=1 (3000)(CR)

THE PROGRAM WILL NOW PERFORM THE TEST CYCLE SET IN
THE CONSOLE SWITCHES ON SLAVE FIVE (5) THEN TWO (2),
ONE BLOCK ON EACH UNIT PER CYCLE, USING DATA PATTERN
NUMBER SIX (6) WITH A BLOCKING FACTOR OF 37 CHARACTERS
PER RECORD AND 500 RECORDS PER BLOCK. THE DELAYS ARE SET
FOR MINIMUM ON READ AND WRITE, AND APPROXIMATELY .75
SECONDS ON TURN AROUND.

NO TAPE MARKS WILL BE WRITTEN AND ALL READING
WILL BE DONE IN INTERCHANGE MODE (MAINT MODE 0001).

4.1 AUTOMATIC MODE OPERATION

IF THE PROGRAM IS LOADED AND RUN IN AUTOMATIC (CHAIN) MODE THE AUTO ACCEPT SEQUENCE TEST PLAN IS RUN (SEE SEC 11); THE SOFTWARE SWITCH REGISTER IS INVOKED WITH A SWITCH SETTING OF 100000 (HALT ON ERROR SET). NO OPERATOR INTERVENTION IS REQUIRED.

** EXCEPTION: IF LOADED VIA TMDP CHAIN MODE THE PROGRAM WILL NOT TEST SLAVE 0 ON THE FIRST AVAILABLE DRIVE.

5. DATA PATTERNS

THERE ARE FIFTEEN DATA PATTERN GENERATORS STORED IN CORE AND ANY ONE OF THESE MAY BE SELECTED. THE ONE UNIQUE CASE IS PATTERN ZERO(0); SELECTION OF PATTERN ZERO(0) REQUIRES THAT A PREVIOUSLY PREPARED PAPER TAPE BE ENTERED AT THE HIGH SPEED READER. THIS TAPE CONTAINS A DATA PATTERN OF NO MORE THAN 377 OCTAL CHARACTERS. THE FIRST CHARACTER READ IN IS THE NUMBER OF ACTUAL DATA CHARACTERS THAT ARE CONTAINED ON THE TAPE. EACH DATA CHARACTER MAY BE ANY COMBINATION OF BITS AND WILL BE LOADED INTO CORE AS THEY APPEAR ON THE TAPE. NO MATTER HOW MANY CHARACTERS ARE ON TAPE, THE ENTIRE WRITE BUFFER (4000 CHARACTERS) WILL BE FILLED WITH THE PATTERN ENTERED SO THAT ANY SIZE RECORD CAN BE USED. (SEE DTC MAINDEC-11-DZTUF-A-D) THE PROGRAM GENERATES A CYLIC REDUNDENCY CHECK CHARACTER (CRC) AND A LONGITUDINAL REDUNDENCY CHECK CHARACTER (LRC) FOR COMPARISONS AGAINST THE CRC AND LRC GENERATED BY THE HARDWARE IN NRZI READS OR WRITES.

THE FOLLOWING IS A LIST OF THE DATA PATTERNS AVAILABLE:

DATA0: EXTERNAL INPUT THRU HIGH SPEED READER (SEE DTC)
DATA1: ALL ONE BITS IN ALL CHARACTERS
DATA2: ALL ZERO BITS IN ALL CHARACTERS
DATA3: A ONE BIT WALKING FROM RIGHT TO LEFT IN A FIELD OF ZEROS
DATA4: A ZERO BIT WALKING FROM RIGHT TO LEFT IN A FIELD OF ONES.
DATA5: ALTERNATING ONE AND ZERO BITS IN EACH CHARACTER
DATA6: ALTERNATING ZERO AND ONE BITS IN EACH CHARACTER
DATA7: SAME AS DATA5 BUT WITH EVERY OTHER CHARACTER COMPLEMENTED
DATA10: WALKING ONE/ALL ONE IN ALTERNATING CHARACTERS
DATA11: INCREMENTING CHARACTERS (000-377)
DATA12: DECREMENTING CHARACTERS (377-000)
DATA13: ALTERNATING CHARACTERS OF ALL ZERO AND ALL ONE BITS
DATA14: WALKING ZERO/ALL ZERO IN ALTERNATING CHARACTERS
DATA15: AUTO SEQUENCE PATTERN 0,0,-1,-1,-1,0,0

6. RANDOMIZATION

THERE ARE THREE (3) VALUES THAT MAY BE GENERATED RANDOMLY; DATA, CHARACTER COUNT, AND RECORD COUNT. THESE ARE NORMALLY SET TO SOME FIXED VALUE BUT MAY BE RANDOMIZED BY SETTING THE APPROPRIATE CONSOLE SWITCHES.

- A. **RANDOM DATA: (CONSOLE SWITCH 8)**
GENERATES AN ENTIRE BUFFER, CHARACTER BY CHARACTER, OF RANDOM DATA WHEN SWITCH 8 IS SET TO A ONE. ONCE SET, THE RESETTING OF SWITCH 8 CAUSES THE LAST GENERATED PATTERN TO BE RETAINED IN CORE. A RESTART AT LOCATION 200(8) OR 210(8) WILL CAUSE REVERSION OF THE DATA TO THE FIXED PATTERN REQUESTED INITIALLY. A RESTART AT LOCATION 204(8) WILL HOLD THE LAST GENERATED PATTERN IN CORE UNTIL SWITCH 8 IS AGAIN SET.
ALTHOUGH THE DATA IS GENERATED AS RANDOM, THE PROGRESSION OF RANDOM CHARACTERS IS ALWAYS THE SAME FROM THE OUTSET OF RANDOMIZATION. THEREFORE IT IS POSSIBLE TO GENERATE ONE TAPE REEL OF RANDOM DATA ON ONE UNIT, RESTART THE PROGRAM TO RE-ESTABLISH THE OUTSET POINT, AND READ THE RANDOM TAPE REEL ON ANOTHER UNIT FOR COMPATABILITY TESTING. IN MULTIDRIVE SYSTEMS THE SAME BLOCK OF DATA, WHETHER RANDOM OR FIXED, IS WRITTEN OR READ ON EACH AVAILABLE UNIT IN THE ORDER THAT THEY WERE ENTERED, BEFORE BEING CHANGED.
- B. **RANDOM CHARACTER COUNT: (CONSOLE SWITCH 7)**
GENERATES A DIFFERENT NUMBER OF CHARACTERS PER RECORD TO BE WRITTEN ON EACH BLOCK CYCLE. THE SAME NUMBER OF CHARACTERS PER RECORD IS WRITTEN OR READ ON EACH AVAILABLE UNIT BEFORE BEING CHANGED. RESETTING SWITCH 7 HOLDS THE LAST VALUE GENERATED.
- C. **RANDOM RECORD COUNT: (CONSOLE SWITCH 6)**
GENERATES A DIFFERENT NUMBER OF RECORDS FOR EACH BLOCK OF DATA WRITTEN OR READ ON EACH BLOCK CYCLE. THE SAME NUMBER OF RECORDS IS WRITTEN OR READ ON EACH AVAILABLE UNIT BEFORE BEING CHANGED. RESETTING SWITCH 6 HOLDS LAST VALUE GENERATED.

7. DYNAMIC PARAMETERS:

THE THREE (3) STALL VALUES ARE CONSIDERED TO BE DYNAMIC PARAMETERS AS THEY MAY BE CHANGED WHILE THE PROGRAM IS RUNNING BY TYPING A CONTROL C CHARACTER AT THE TELETYPE. AS SOON AS THE BUS IS RELEASED BY THE MAG TAPE OPERATION IN PROGRESS, THE PROGRAM WILL RESPOND TO THE CONTROL C INPUT BY TYPING A REQUEST FOR NEW STALL PARAMETERS. THE LAST VALUES THAT WERE ENTERED WILL BE PRINTED AS THE STORED VALUES AND MAY BE CHANGED BY ENTERING NEW VALUES OR LEFT UNCHANGED BY TYPING A CARRIAGE RETURN. THE YOZZLE STALL IS ALSO DYNAMIC AND CAN BE CHANGED BY TYPING A CNTRL C WHILE DOING A YOZZLE. A YOZZLE STALL REQUEST WILL BE PRINTED AND SHOULD BE RESPONDED TO WITH THE DESIRED VALUE.

8. CONSOLE SWITCH SETTINGS

IF THE DIAGNOSTIC IS RUN ON A CPU WITHOUT A SWITCH REGISTER THEN A SOFTWARE SWITCH REGISTER IS USED WHICH ALLOWS THE USER THE SAME SWITCH OPTIONS AS THE HARDWARE SWITCH REGISTER. IF THE HARDWARE SWITCH REGISTER DOES NOT EXIST OR IF ONE DOES, AND IT CONTAINS ALL ONES (177777) THEN THE SOFTWARE SWITCH REGISTER (LOC. 176) IS USED.

CONTROL:

THIS PROGRAM ALSO SUPPORTS THE DYNAMIC LOADING OF THE SOFTWARE SWITCH REGISTER (LOC. 176) FROM THE TTY. THIS CAN BE ACCOMPLISHED BY DOING THE FOLLOWING:

- 1) TYPE CONTROL G <^G>: THIS WILL ALLOW THE TTY TO ENTER DATA INTO LOC. 176 AT SELECTED POINTS WITHIN THE PROGRAM.
 - A) THIS PROGRAM WILL PROCESS THE <^G> EITHER IN FLAG MODE OR INTERRUPT DEPENDING ON WHERE IN THE PROGRAM THE <^G> IS EXCEPTED. THE PROGRAM WILL SERVICE THE INTERRUPT ONLY WHEN THE PRIORITY IS LOWERED TO ALLOW THE TTY TO INTERRUPT.
- 2) THE MACHINE WILL THEN TYPE: SWR=XXXXXXNEW= (XXXXXX IS THE OCTAL CONTENTS OF THE SOFTWARE SWITCH REGISTER.)
- 3) AFTER THE ''NEW='' HAS BEEN TYPED THEN THE OPERATOR CAN DO ONE OF THE FOLLOWING AT THE TTY:
 - A) TYPE A NUMBER TO BE LOADED INTO LOC. 176 FOLLOWED BY A <CR>. (ONLY NUMBERS BETWEEN 0-7 WILL BE ACCEPTED AND ONLY 6 NUMBERS WILL BE ALLOWED) IF A <CR> IS THE FIRST KEY DEPRESSED THE SOFTWARE SWITCH REGISTER CONTENTS WILL NOT BE CHANGED.
 - B) IF A CONTROL U <^U> IS DEPRESSED THEN THE PROGRAM WILL SEND YOU BACK TO STEP 2.

THE CONSOLE SWITCHES ARE USED TO SET UP THE TEST CYCLE DESIRED, TO GENERATE RANDOM VALUES, AND TO CONTROL ERROR RESPONSES. THE SWITCHES SHOULD BE SET IN THE DESIRED MANNER BEFORE PRESSING THE START SWITCH BECAUSE THEY ARE ALL DYNAMIC AND WILL RUN THE PROGRAM IN ANY CONFIGURATION. ALL SWITCHES SET TO ZERO(0) IS NORMAL.

SW15: 1=STOP ON ERROR
(100000)0=CONTINUE ON ERROR

SW14: 1=PRINT READ/WRITE STATISTICS
(040000)0=DO NOT PRINT STATS

SW13: 1=DO NOT CHECK DATA ERRORS

(020000)0=CHECK DATA ERRORS

SW12: 1=DO NOT CHECK WRITE STATUS ERRORS (NOR CLEAR THEM IF THEY DO OCCUR)
(010000)0=CHECK WRITE STATUS ERRORS

SW11: 1=DO NOT CHECK READ STATUS ERRORS (NOR CLEAR THEM IF THEY DO OCCUR)
(004000)0=CHECK READ STATUS ERRORS

SW10: 1=DO NOT PRINT ANY ERRORS (EXCEPT CATASTROPHIC ERRORS)
(020000)0=PRINT ALL ERRORS

SW9: 1=REWIND ALL AVAILABLE TAPES
(010000)0=DO NOT REWIND

SW8: 1=GENERATE RANDOM DATA
(004000)0=USED FIXED DATA

SW7: 1=GENERATE RANDOM CHARACTER COUNT
(000200)0=USE FIXED CHARACTER COUNT

SW6: 1=GENERATE RANDOM RECORD COUNT
(000100)0=USED FIXED RECORD COUNT

SW5: 1=YOZZLE ON CURRENT RECORD
(000040)0=DO NOT YOZZLE ON RECORD

SW4: 1=DO WRITE/READ RETRIES
(000020)0=DO NOT RETRY

SW3: 1=DO NOT READ FORWARD
(000010)0=READ FORWARD

SW2: 1=DO NOT READ REVERSE
(000004)0=READ REVERSE

SW1: 1=READ FORWARD FIRST
(000002)0=READ REVERSE FIRST

SW0: 1=DO NOT WRITE
(000001)0=WRITE

SWITCH EXPLANATION AND EXAMPLES:

SW0-3:

THESE SWITCHES ARE USED TO CONTROL THE SEQUENCE OF MAG TAPE OPERATIONS PERFORMED ON EACH AVAILABLE UNIT. THE BLOCK OF DATA DESCRIBED THROUGH THE RESPONSES TO TELETYPE REQUESTS AT INITIAL START WILL BE EITHER WRITTEN OR READ FROM EACH AVAILABLE UNIT IN THE ORDER THAT THEY WERE ENTERED. THE SEQUENCE OF OPERATIONS IS CALLED A CYCLE, AND WILL BE PERFORMED CONTINUOUSLY UNTIL STOPPED BY THE OPERATOR. WHEN END OF TAPE IS REACHED, THE UNIT WILL BE REWOUND AND FLAGGED AS UNAVAILABLE FOR TEST UNTIL ALL UNITS HAVE REACH EOT, AT WHICH TIME TESTING IS RESUMED ON ALL AVAILABLE UNITS.

EXAMPLES: 0-3

- A. SW0=0, SW1=0, SW2=1, SW3=1
WRITE ONLY X RECORDS OF Y CHARACTERS
- B. SW0=0, SW1=0, SW2=1, SW3=0
WRITE THEN BACKSPACE AND READ FORWARD X RECORDS
- C. SW0=0, SW1=0, SW2=0, SW3=1
WRITE THEN READ REVERSE X RECORDS.
- D. SW0=0, SW1=0, SW2=0, SW3=0
WRITE THEN READ REVERSE AND READ FORWARD X RECORDS
- E. SW0=0, SW1=1, SW2=0, SW3=0
WRITE THEN BACKSPACE AND READ FORWARD THEN REVERSE
- F. SW0=1, SW1=0, SW2=1, SW3=0
READ TAPE FORWARD X RECORDS
- G. SW0=1, SW1=0, SW2=0, SW3=1
READ TAPE REVERSE X RECORDS
- H. SW0=1, SW1=0, SW2=0, SW3=0
READ TAPE REVERSE THEN FORWARD
- I. SW0=1, SW1=1, SW2=0, SW3=0
READ TAPE FORWARD THEN REVERSE

SW4:

SWITCH FOUR (4), WHEN SET TO A ONE (1), WILL CAUSE ANY DATA RELATED ERROR TO BE RETRIED. THE WRITE RETRY SCHEME CONSISTS OF REWRITING THE RECORD IN THE SAME SPOT ON TAPE FOUR (4) TIMES. IF ALL FOUR (4) REPEATS ARE SUCCESSFUL, THE RECORD IS CONSIDERED AS RECOVERED, AND A TAPE WRITE ERROR IS LOGGED. IF ANY OF THE FOUR (4) REPEATS IS UNSUCCESSFUL, A SKIP ERASE IS DONE, A SUSPECTED BAD TAPE SPOT IS LOGGED AT THIS BLOCK AND RECORD NUMBER, AND A SECOND RETRY OF FOUR REPEATS IS DONE. IF AFTER FOUR (4) RETRIES, THE RECORD CANNOT BE RECOVERED A NOTIFICATION IS PRINTED, AND TESTING IS RESUMED ON THE NEXT RECORD. IF 20(8) BAD TAPE SPOTS ARE FOUND, THE SLAVE WILL BE REWOUND AND REMOVED FROM TESTING WITH AN APPROPRIATE MESSAGE PRINTED. THE READ RETRY SCHEME CONSISTS OF REREADING THE RECORD UP TO EIGHT TIMES. IF ALL EIGHT REREADS ARE BAD, IT IS A HARD ERROR. IF ANY REREAD IS SUCCESSFUL, THIS IS A SOFT ERROR. IF THE ORIGINAL ERROR IS OF THE NON-RETRYABLE TYPE (IE: ILF, RMR, ILR, NEF, CBUSPE), THE RETRY SCHEME IS NOT ENTERED AND A MESSAGE IS PRINTED.

SW5:

SWITCH FIVE (5) WHEN SET DURING A READ FORWARD OR REVERSE WILL CAUSE THE TAPE TO CONTINUOUSLY READ THE CURRENT RECORD BY SPACING EITHER FORWARD OR REVERSE AND REREADING THAT RECORD. THIS TAPE MOVEMENT IS CALLED YOZZLING. THERE IS A SOFTWARE DELAY EXECUTED BETWEEN EACH SPACE/READ OF THE RECORD AND IT MAY BE VARIED BY TYPING CONTROL C ON THE TELETYPE DURING THE EXECUTION OF THE YOZZLE AND RESPONDING TO THE PRINTED REQUEST WITH A SIX (6) DIGIT VALUE. THE YOZZLE STALL IS PRESET TO A VALUE OF 3000 IN THE PROGRAM TO PREVENT EXCESSIVE TAPE WEAR, BUT MAY BE SET TO ANY VALUE THROUGH THE TELETYPE.

SW6-8:

THESE THREE (3) SWITCHES CONTROL THE RANDOMIZATION OF DATA AND BLOCK SIZE AND MAY BE SET AND RESET AT ANY TIME. THE ACTUAL CHANGE WILL TAKE PLACE BETWEEN BLOCK CYCLES.

SW9:

SWITCH NINE (9) WHEN SET WILL CAUSE ALL AVAILABLE TAPE UNITS TO BE REWOUND AT THE END OF THE CURRENT BLOCK CYCLE. TESTING WILL BE RESUMED AT A BLOCK COUNT OF ONE (1) WHEN ALL UNITS HAVE REACHED BOT.

- SW10-13: THESE SWITCHES ARE USED TO CONTROL THE ERROR HANDLING TO BE DONE ON THE TAPE OPERATION DESCRIBED BY SWITCHES 0-3.
- A. SWITCH TEN (10) WHEN SET TO A ONE WILL DISALLOW ANY ERROR PRINTOUTS MADE ON THE OPERATION IN PROGRESS. CATASTROPHIC FAILURES AND INFORMATION PRINTOUTS WILL STILL OCCUR. IE: UNIT NOT AVAILABLE, ILLEGAL BOT, DROP OR PICK OVERFLOW, AND EOT REWIND.
 - B. SWITCH ELEVEN (11) WHEN SET TO A ONE WILL DISALLOW THE CHECKING FOR STATUS ERRORS ON READ (FORWARD OR REVERSE) OPERATIONS.
 - C. SWITCH TWELVE (12) WHEN SET TO A ONE WILL DISALLOW THE CHECKING FOR STATUS ERRORS ON WRITE OPERATIONS.
 - D. SWITCH THIRTEEN (13) WHEN SET TO A ONE WILL DISALLOW THE CHECKING OF READ DATA. THIS SWITCH HAS NO EFFECT ON STATUS CHECKING.

**NOTE THAT WHEN SW11 OR 12 ARE SET, NOT ONLY ARE ERRORS NOT CHECKED, BUT THEY ARE NOT CLEARED EITHER.
***THEREFOR USE CAUTION TO ASSURE THAT OPERATIONS ARE NOT UNEXECUTED DUE TO UNCLEARED ERRORS.
****DO NOT SET SW 11 OR 12 TO A ONE (1), DURING A RETRY SEQUENCE.

SW14: SWITCH FOURTEEN (14) WHEN SET TO A ONE (1) WILL PRINT THE ACCUMULATED READ/WRITE STATISTICS FOR THE SELECTED SLAVE UNDER TEST AT THE END OF THE CURRENT BLOCK CYCLE. THE STATISTICS PRINTED ARE THE NUMBER OF BITS DROPPED OR PICKED, THE NUMBER OF RETRIES, WRITE ERRORS, READ ERRORS, AND DATA ERRORS.

SW15: SWITCH FIFTEEN (15) WHEN SET TO A ONE, WILL CAUSE THE PROGRAM TO HALT ON ANY ERROR DETECTED BY THE OPERATION IN PROGRESS. IF BOTH SWITCH TEN (10) AND FIFTEEN (15) ARE SET, THE ACTUAL ERROR DETECTED WILL NOT BE PRINTED BUT WILL CAUSE A HALT. IF SWITCH TEN (10) IS RESET BEFORE PRESSING CONTINUE, THE ERROR WHICH CAUSED THE HALT WILL BE PRINTED BEFORE TESTING IS RESUMED.

*****PROGRAM HALTS*****

***IF THE SOFTWARE SWITCH REGISTER IS USED AND THE PROGRAM HALTS THEN THE OPERATOR CAN PRESS A <^G> CONTROL G BEFORE HITTING CONTINUE. THIS WILL ALLOW THE OPERATOR TO ENTER DATA INTO THE SOFTWARE SWITCH REGISTER.

9. ERROR PRINTOUTS

THERE ARE THREE TYPES OF ERROR PRINTOUTS MADE BY THE PROGRAM: OPERATION ERRORS, DATA ERRORS, AND CONDITION ERRORS. EACH ERROR MESSAGE PRINTED IS PRECEDED BY A TWO LINE HEADER WHICH CONTAINS THE DRIVE NUMBER, SLAVE NUMBER, DENSITY, PARITY, AND FORMAT ON THE FIRST LINE, AND THE BLOCK NUMBER, RECORD NUMBER, RECORD SIZE, AND ERROR TYPE ON THE SECOND.

A. OPERATION ERRORS:

THESE ARE ERRORS WHICH CAN OCCUR AS A DIRECT RESULT OF A TAPE OPERATION.

1. READ/WRITE STATUS ERRORS: THESE ARE DETECTED BY EITHER THE TMO2 ITSELF OR BY THE MASSBUS CONTROLLER. ALL STATUS ERRORS WILL BE REPORTED.
2. TAPE POSITION ERRORS: THESE ARE INDICATED BY AN INCORRECT SPACE OR REWIND OPERATION IN WHICH TAPE POSITION BECOMES UNRELIABLE.

B. DATA ERRORS:

DATA ERRORS WILL OCCUR WHEN TAPE IS BEING READ AND THE DATA FROM TAPE DOES NOT MATCH THE EXPECTED DATA. WHEN READING IN THE REVERSE DIRECTION, THE RECORD NUMBERS WILL BE COUNTED DOWN FROM LAST TO FIRST. THE CHARACTER NUMBERS IN REVERSE READS WILL ALSO BE COUNTED DOWN IN ORDER TO REFLECT TAPE POSITION RATHER THAN THE ORDER TRANSFERRED.

BECAUSE DATA RECORDS CAN BE UP TO FOUR THOUSAND CHARACTERS LONG, AN ERROR CONDITION WHICH WILL CAUSE THE ENTIRE RECORD TO READ INCORRECTLY COULD CAUSE A VERY LENGTHY PRINTOUT. THEREFORE, A COUNTER OF SUCCESSIVE BAD CHARACTERS IS EMPLOYED. IF TEN (10) CHARACTERS IN SUCCESSION ARE BAD, A NOTIFICATION IS PRINTED (BAD RECORD) AND THE NEXT TWENTY FIVE (25) CHARACTERS ARE SKIPPED BEFORE CHECKING IS RESUMED. IF THE BAD RECORD CONDITION OCCURS THREE (3) TIMES IN ONE RECORD, THE REST OF THE RECORD IS SKIPPED, DOWN TO THE LAST TEN (10) CHARACTERS WHICH WILL BE CHECKED. THE SKIPPING AND RESUMPTION OF CHECKING WILL ONLY BE DONE ON RECORDS WHICH ARE LONG ENOUGH TO ALLOW IT.

C. CONDITION ERRORS: (CATASTROPHIC)

THESE PRINTOUTS REFLECT THE STATE OF THE TAPE SYSTEM
EITHER BEFORE OR AFTER AN OPERATION

1. EOT: WHEN EOT (END OF TAPE) IS ENCOUNTERED DURING
EITHER A READ OR WRITE, THE CYCLE IS COMPLETED
ON THE SHORTENED BLOCK AFTER WHICH THE SLAVE
WILL BE REWOUND AND FLAGGED AS UNAVAILABLE
FOR TESTING UNTIL ALL SLAVES HAVE REACHED EOT AND
ARE REWOUND. WHEN THE LAST AVAILABLE SLAVE
HAS REACHED EOT AND BEEN REWOUND TO BOT,
TESTING WILL BE RESUMED ON ALL SLAVES.
2. ILLEGAL BOT: WHEN A SLAVE ENCOUNTERS BOT DURING
A READ, WRITE, OR SPACE OPERATION, AN ERROR
IS PRINTED AND THE PROGRAM HALTED. THIS IS
A CATASTROPHIC ERROR. TESTING MAY BE RESUMED
BY PRESSING CONTINUE; BUT A RESTART IS
SUGGESTED.
3. NO INTERRUPT RETURNED: EACH TAPE OPERATION SHOULD BE
TERMINATED BY THE SETTING OF AN INTERRUPT IN
THE CPU. IF NO INTERRUPT IS RETURNED WITHIN
THE APPROPRIATE TIME, AN ERROR IS PRINTED.
4. NO MEDIUM ON-LINE: BEFORE AN OPERATION IS ATTEMPTED,
THE TMO2 IS CHECKED FOR MOL. IF IT IS NOT
SET, AN ERROR IS PRINTED, AND THE PROGRAM STOPPED.
TESTING MAY BE RESUMED BY PRESSING CONTINUE.
5. NO BOT ON REWIND: AS EACH SLAVE IS REWOUND A CHECK
IS MADE TO ASSURE THAT PROPER POSITION AT BOT
IS ESTABLISHED. IF BOT IS NOT SET UPON COMPLETION OF
A REWIND, AN ERROR IS PRINTED AND THE PROGRAM
WILL HALT. PRESS CONTINUE TO RESUME TESTING.
6. POSITION ERROR: IF POSITION IS LOST DURING A RETRY,
A MESSAGE IS PRINTED, THE TAPE REWOUND,
AND REMOVED FROM TESTING UNTIL ALL ARE
RESTARTED AT BLOCK ONE.
7. BAD TAPE OVERFLOW: IF 20(8) BAD TAPE SPOTS ARE FOUND,
A MESSAGE IS PRINTED, THE TAPE REWOUND,
AND REMOVED FROM TESTING UNTIL ALL ARE
RESTARTED AT BLOCK ONE.
8. HARD READ ERROR: IF ANY HARD READ ERROR IS ENCOUNTERED
DURING A RETRY, A MESSAGE IS PRINTED
REGARDLESS OF THE SETTING OF SW10.
9. NON-RETRYABLE: IF ANY NON-RETRYABLE ERROR IS ENCOUNTERED, A
MESSAGE IS PRINTED REGARDLESS OF THE SETTING OF SW10.

D. EXAMPLES:

GLOSSARY:

BN = CURRENT BLOCK NUMBER
RN = CURRENT RECORD NUMBER
RS = RECORD SIZE, IN FRAMES
WE = WRITE STATUS ERROR
RE = READ STATUS ERROR
SE = SPACE ERROR
TM = TAPE MARK
F = FORWARD
R = REVERSE
CS1 = RH/TU16 CONTROL REGISTER
WC = RH WORD COUNT
BA = RH BUS ADDRESS
FC = TU16 FRAME COUNT
CS2 = RH CONTROLLER STATUS
DS = TU16 DRIVE STATUS
ER = TU16 ERROR REGISTER
AS = ATTENTION SUMMARY
CK = TU16 CHECK CHARACTER
DB = RH DATA BUFFER
MR = TU16 MAINTENANCE REGISTER
DT = TU16 DRIVE TYPE
SN = TU16 SERIAL NUMBER
TC = TU16 TEST CONTROL
*F = DATA FORMAT
*P = PARITY
*D = DENSITY
*PATRN = DATA PATTERN NUMBER (R = RANDOM)

EXAMPLE 1: IN THIS EXAMPLE SLAVE 1 ON TMO2 0 WAS OPERATING AT 1600 BPI IN ODD PARITY USING THE NINE CHANNEL NORMAL DATA FORMAT. A WRITE STATUS ERROR WAS DETECTED. THE BAD STATUS INDICATES THAT AN UNCORRECTABLE DATA ERROR (BIT 6 OF ER) AND A PE FORMAT ERROR (BIT 7 OF ER) OCCURED DURING THE WRITE OPERATION OF THE SIXTH (6) RECORD OF THE FIFTY (50) RECORDS IN BLOCK (2). THE SIZE OF THE RECORD WAS TWO HUNDRED (200) FRAMES. THE CHECK CHARACTER REFLECTS THE BAD TRACK.

DRIVE NO. 0 *SLAVE NO. 1 *D 4 *P 0 *F 14 *PATRN 1
*BN 2 *RN 6-50 *RS = 200 *WE
CS1 144260
CS2 100
DS 150640
ER 300
WC 0
CK 4

EXAMPLE 2: IN THIS EXAMPLE SLAVE 3 ON TMO2 1 WAS OPERATING AT 800 BPI IN EVEN PARITY USING THE NINE CHANNEL NORMAL DATA FORMAT. A READ STATUS ERROR WAS DETECTED DURING THE REVERSE READ OF THE TENTH (10) RECORD OF THE 25 RECORDS IN THIS BLOCK (12). THE SIZE OF THE RECORD IS TWENTY (20) FRAMES. THE PRINTOUT INDICATES THE DETECTION OF A VERTICAL PARITY ERROR (VPE: BIT 6 OF ER) AND A CYCLIC REDUNDENCY ERROR (CRC: BIT 15 OF ER). THE CRC CHARACTER, AS RECEIVED, IS NOT AS EXPECTED AND IS PRINTED SHOWING BOTH THE ACTUAL (FIRST) AND THE EXPECTED (LAST).

DRIVE NO. 2 *SLAVE NO. 3 *D 3 *P 1 *F 14 *PATRN 3
*BN 12 *RN 10-25 *RS 20 *RE R
CS1 144276
CS2 100
DS 150600
ER 100100
WC 0
CRC 767-777

EXAMPLE 3: IN THIS EXAMPLE, THE HEADER IS THE SAME AS IN EXAMPLE TWO (2) EXCEPT THAT THE ERROR TYPE REFLECTS A READ ERROR IN THE FORWARD DIRECTION. IT IS NORMAL FOR THE SYSTEM TO DETECT AN ERROR IN THE FORWARD AND REVERSE DIRECTION AT THE SAME RECORD. REMEMBER THAT IN REVERSE OPERATIONS THE RECORD NUMBER IS COUNTED DOWN SO THAT RECORD NUMBER TEN (10) WILL SHOWN IN THE PROPER POSITION IN BOTH FORWARD AND REVERSE.

DRIVE NO. 2 *SLAVE NO. 3 *D 3 *P 1 *F 14 *PATRN 2
*BN 12 *RN 10-25 *RS 20 *RE F
CS1 144270
CS2 100
DS 150600
ER 100100
WC 0
CRC 767-777

EXAMPLE 4: IN EXAMPLES 2 AND 3 THE READ OPERATION RESULTED IN BAD STATUS, HOWEVER THE DATA ASSOCIATED WITH THE OPERATION WAS NOT BAD (OR WAS NOT CHECKED: SW 13=1). THIS EXAMPLE (4) SHOWS A PRINTOUT REFLECTING A READ STATUS ERROR ACCOMPANIED BY BAD DATA IN CHARACTERS FOUR (4) AND SIX (6).

DRIVE NO. 2 *SLAVE NO. 3 *D 3 *P 1 *F 14 *PATRN 2
*BN 12 *RN 10-25 *RS 20 *RE F
CS1 144270
CS2 100
DS 150600
ER 100100
WC 0
CRC 767-777
CN 4
G 1111111
B 1011111
CN 6
G 1111111
B 1011111

EXAMPLE 5: THIS EXAMPLE SHOWS A READ DATA ERROR WHICH OCCURRED, WITHOUT AN ACCOMPANING STATUS ERROR, WHICH RESULTED IN A BAD RECORD.

DRIVE NO. 3 *SLAVE NO. 1 *D 4 *P 0 *F 14 *PATRN R
*BN 100 *RN 66-200 *RS 2000 *DE F

CN 0
G 11111111
B 00000000
CN 1
G 11111111
B 00000000
CN 2
G 11111111
B 00000000
CN 3
G 11111111
B 00000000
CN 4
G 11111111
B 00000000
CN 5
G 11111111
B 00000000
CN 6
G 11111111
B 00000000
CN 7
G 11111111
B 00000000

BAD RECORD

EXAMPLE 6: THE FOLLOWING EXAMPLE SHOWS THE RESULT OF A SPACE OPERATION THAT SHOULD HAVE SPACED REVERSE OVER AN ENTIRE 100 RECORD BLOCK BUT WHICH TERMINATED AT THE END OF 40 RECORDS. LEAVING A POSITION ERROR OF 40

DRIVE NO. 2 *SLAVE NO. 6 *D 2 *P 0 *F 14
*BN 3 *RN 100-100 *RS 1000 *SE R
ERR AMT 40

EXAMPLE 7: THIS EXAMPLE REFLECTS AN ERROR DETECTED WHILE WRITING A TAPE MARK (TM) AT THE END OF THE CURRENT DATA BLOCK PER OPTION RESPONSE TM=1. NOTE THAT THE TM RECORD NUMBER IS ONE GREATER THAN THE TOTAL NUMBER OF DATA RECORDS IN THE CURRENT BLOCK.

DRIVE NO. 1 *SLAVE NO. 1 *D 2 *P 0 *F 14
*BN 67 *RN 101-100 *RS 36 *WE TM
CS1 144226
CS2 300
DS 150604
ER 1000
WC 0

EXAMPLE 8: THIS EXAMPLE SHOWS TWO (2) PRINTOUTS REFLECTING A WRITE RETRY WHICH WAS NOT SUCCESSFUL THE FIRST TIME, BUT WHICH DID RECOVER ON THE SECOND. THE UNSUCCESSFUL RETRY IS LOGGED AS A SUSPECTED BAD TAPE SPOT BY ITS BLOCK AND RECORD NUMBER.

DRIVE NO. 0 *SLAVE NO. 2 *D 4 *P 0 *F 14 *PATRN 6
*BN 2 *RN 12-20 *RS 667 *WE
CS1 144260
CS2 100
DS 150640
ER 100
WC 0
ORIGINAL ERROR

DRIVE NO. 0 SLAVE NO. 2 *D 4 *P 0 *F 14 *PATRN 6
*BN 2 *RN 12-20 *RS 667 *WE
CS1 144260
CS2 100
DS 150640
ER 100
WC 0
SUSPECT BAD TAPE
RETRY: 0
REPT: 0
RECOVERED
RETRY: 1

EXAMPLE 9: IF , DURING A WRITE RETRY THE BACKSPACE
OR THE ERASE OPERATION RESULT IN AN ERROR,
THE ERROR WILL BE PRINTED AND THE PROGRAM
HALTED. THIS EXAMPLE SHOWS THE ERROR PRINT
FOR A SPACE AND AN ERASE (2 EXAMPLES)

DRIVE NO. 1 *SLAVE NO. 1 *D 3 *P 0 *F 14
*BN 12 *RN 8-64 *RS 500 *SE RTRY
ERR AMT 1

DRIVE NO. 1 *SLAVE NO. 1 *D 3 *P 0 *F 14
*BN 12 *RN 8-64 *RS 500 *ERASE
CS1 144224
CS2 100
DS 150600
ER 400
WC 0

EXAMPLE 10: THIS EXAMPLE SHOWS THE PRINTOUT FROM
A REWIND OPERATION WHICH DOES NOT HAVE
BOT SET AT THE END.

DRIVE NO. 2 *SLAVE NO. 3 *D 3 *P 0 *F 14
*BN 66 *RN 15-20 *RS 1000
NOT BOT ON REWIND: HALT

EXAMPLE 11: THIS EXAMPLE SHOWS THE PRINTOUT MADE WHEN
THERE IS NO INTERRUPT RETURNED AT THE END
OF AN OPERATION.

DRIVE NO. 7 *SLAVE NO. 7 *D 2 *P 1 *F 14
*BN 1 *RN 25-26 *RS 1200
NO INTERRUPT

10. STATISTICS PRINTOUT

THE PROGRAM, THROUGH ITS ERROR CHECKING, IS ABLE TO GATHER CERTAIN STATISTICS ABOUT THE PERFORMANCE OF EACH UNIT UNDER TEST. THIS INFORMATION IS PRINTED OUT WHENEVER A UNIT IS REWOUND FROM END OF TAPE, OR BECAUSE IT IS TO BE REMOVED FROM TESTING DUE TO SOME CATASTROPHIC ERROR. (POSITION LOST, BAD TAPE OVERFLOW) THE STATISTICS MAY BE PRINTED AT ANY TIME BY SETTING SWITCH 14 TO A ONE (1). THIS PRESENTS A PICTURE OF PERFORMANCE UP TO THIS TIME. THE STATISTICS WILL BE CLEARED UPON REWIND OF THE UNIT; BUT NOT BY SETTING SW 14.

STATISTICS PRINT EXAMPLE (A HEADER WILL PRECEED THE STATS)

DROPS: 0 3 0 0 0 6 45 0
PICKS: 1 0 0 0 0 0 0 2
RETRY: 1
WTERR: 2
REFWD: 3
SOFT: 2
HARD: 1
DEFWD: 0
REREV: 4
SOFT: 1
HARD: 3
DEREV: 0
2 BAD TAPE SPOTS
0 *BN 1 *RN 2
1 *BN 15 *RN 100

** NOTE ** DROPS AND PICKS REFLECT CORE BIT POSITIONS.
THE FOLLOWING IS A TABLE OF CORE BITS TO TRACK NUMBER.

TRACK NO.	7	6	5	3	9	1	8	2
CORE BIT	7	6	5	4	3	2	1	0

DROPS: NUMBER OF DATA BITS DROPPED: PER CORE BIT(SEE NOTE ABOVE)
PICKS: NUMBER OF DATA BITS PICKED UP: PER CORE BIT(SEE NOTE ABOVE)
RETRY: NUMBER OF WRITE RETRIES
WTERR: NUMBER OF WRITE ERRORS NOT ASSOCIATED WITH BAD TAPE
REFWD: NUMBER OF READ FORWARD STATUS ERRORS
REREV: NUMBER OF READ REVERSE STATUS ERRORS
SOFT: NUMBER OF RECOVERED READ ERRORS
HARD: NUMBER OF UNRECOVERED READ ERRORS
DEFWD: NUMBER OF FORWARD DATA ERRORS WITH NO ASSOCIATED STATUS ERROR
DEREV: NUMBER OF REVERSE DATA ERRORS WITH NO ASSOCIATED STATUS ERROR

11. AUTO SEQUENCE

THE AUTO SEQUENCE (START AT ADDRESS 240) WILL EXECUTE A PREDETERMINED TEST PLAN ON ALL AVAILABLE SLAVES ON EACH AVAILABLE TMO2. THE ONLY OPERATOR RESPONSE IS TO THE TYPED REQUESTS FOR THE RH ADDRESS, VECTOR, CONTINUOUS OR SINGLE CYCLE, AND NRZ ONLY. ALL SWITCHES REMAIN ACTIVE AND MAY BE USED NORMALLY; HOWEVER THE IDEA IS TO LEAVE ALL SWITCHES DOWN AND ALLOW FULL EXECUTION OF THE TEST PLAN FOR SYSTEM CHECKOUT.

SAMPLE START AT 240(8): AUTO SEQUENCE.

LOAD ADDRESS 240(8), SET SWITCHES TO ZERO, PRESS START:

TU16 AUTO SEQUENCE TEST
ENTER CONDITIONS IN OCTAL

REGISTER START = 172400(172440)
VECTOR ADDRESS = 224(CR)
NRZ ONLY: (0)
AUTO CONT: (1)

THIS EXAMPLE SHOWS AN AUTO SEQUENCE START WITH THE RH AT BUS ADDRESS 172440 AND A VECTOR OF 224. ALL AVAILABLE HARDWARE WILL BE TESTED CONTINUOUSLY IN BOTH NRZ AND PE MODE.

AS EACH TMO2 AND ITS SLAVES ARE FOUND, A DIVIDER LINE OF ASTERICKS WILL BE PRINTED FOLLOWED BY A PRINTOUT OF THE TMO2 AND ITS SLAVES BEING TESTED. AS EACH TMO2 AND ITS SLAVES ARE FINISHED, ANOTHER DIVIDER IS PRINTED BEFORE TESTING IS RESUMED ON THE NEXT AVAILABLE DRIVE.

WHEN ALL AVAILABLE HARDWARE HAS BEEN TESTED, A PRINTOUT OF END OF SEQUENCE WILL BE DONE AND THE PROGRAM WILL EITHER HALT (AUTO CONT = 1) OR RESTART WITH THE FIRST AVAILABLE UNIT (AUTO CONT = 0).

AUTO SEQUENCE TEST PLAN:

THE AUTO SEQUENCE WILL EXECUTE BOTH AN NRZ AND A PE CYCLE. EACH CYCLE WILL BE STARTED FROM BOT AND CONSIST OF VARIOUS DATA PATTERNS INTENDED TO BE WORST CASE FOR THAT PARTICULAR MODE.

1. NRZ CYCLE:

SIX (6) BLOCKS OF ONE HUNDRED (100) RECORDS OF FOUR THOUSAND (4000) CHARACTERS FOR EACH OF THE FOUR DATA PATTERNS.

PATTERN 1: ALL ONES DATA IN ALL BYTES
PATTERN 10: WALKING ONE/ALL ONE
PATTERN 14: WALKING ZERO/ALL ZERO
RANDOM DATA: RANDOM

2. PE CYCLE: (IF NRZ ONLY = 0)

SIX BLOCKS OF ONE HUNDRED (100) RECORDS OF FOUR THOUSAND (4000) CHARACTERS EACH FOR EACH OF THREE DATA PATTERNS, THEN RANDOM DATA BLOCKS TO END OF TAPE.

PATTERN 10: WALKING ONE/ALL ONE
PATTERN 14: WALKING ZERO/ALL ZERO
PATTERN 15: THREE (3) 0 CHARACTERS, TWO (2) ALL CHARACTERS, THREE 0 CHARACTERS, THEN COMPLIMENT PATTERN. REPEATED FOR A FULL BUFFER
RANDOM DATA: RANDOM

12. TESTING PROCEDURES

AS PREVIOUSLY STATED THIS PROGRAM CONTAINS NO FIXED TESTS. THE ENTIRE TEST CYCLE TO BE EXECUTED IS DESCRIBED BY THE OPERATOR THROUGH RESPONSES TO TELETYPE REQUESTS FOR PARAMETERS AND CONSOLE SWITCH SETTINGS FOR OPERATION. THE OPERATION SELECTED WILL BE EXECUTED WITH THE PARAMETERS ENTERED CONTINUOUSLY ON EACH AVAILABLE UNIT, ONE BLOCK AT A TIME, UNTIL STOPPED BY THE OPERATOR. THE OPERATION MAY BE CHANGED DYNAMICALLY BY CHANGING THE CONSOLE SWITCHES AT ANY TIME. THE PROGRAM WILL ATTEMPT TO PERFORM ANY OPERATION SET AND THEREFORE CAUTION SHOULD BE TAKEN TO ASSURE THAT THE UNIT IS CAPABLE OF PERFORMING AS REQUESTED. FOR INSTANCE, ONE SHOULD NOT ATTEMPT TO PERFORM READ OPERATIONS ON A TAPE WHICH HAS NOT BEEN WRITTEN AS THE DATA, IF ANY IS UNPREDICTABLE. HOWEVER, IF A TAPE HAS BEEN WRITTEN WITH THIS PROGRAM, IT CAN BE READ AS OFTEN AS DESIRED WITHOUT BEING REWRITTEN. THIS IS A GOOD PROCEDURE TO USE FOR TESTING TAPE COMPATABILITY. SCOPING OF TAPE UNITS BECOMES SIMPLE; BY SETTING THE DESIRED OPERATION AND ITS PARAMETER, A UNIT MAY BE CONTINUOUSLY EXERCISED IN ANY MANNER DESIRED. BY USING THE VARIOUS ERROR CONTROL SWITCHES AND ENTERING THE NEEDED STALL, ANY FUNCTION CAN BE SCOPED RATHER EASILY. RELIABILITY TESTING CAN BE PERFORMED BY USE OF THE RANDOMIZATION CAPABILITY. PERHAPS A CYCLE OF RANDOM TESTING MIGHT BE SET UP AND ALLOWED TO RUN FOR SOME PERIOD OF TIME, THE STATISTICAL COLLECTION OF DROPS AND PICKS IS THEN SIGNIFICANT. INTERMITTANT PROBLEMS CAN BE FOUND BY SETTING THE DESIRED OPERATION IN MOTION AND DISALLOWING ERROR PRINTOUTS WHILE ALLOWING A HALT ON ERROR. THE ERROR THAT CAUSED THE HALT CAN BE PRINTED BY RESETTING CONSOLE SWITCH TEN AND PRESSING CONTINUE. IF SOME PARTICULAR DATA PATTERN SHOULD BE CAUSING DATA ERROR, USE OF THE YOZZLE SWITCH AND ITS ASSOCIATED STALL WILL ALLOW SCOPING OF THIS PARTICULAR RECORD.

AS YOU SEE, THERE ARE MYRIAD TESTING PROCEDURES WHICH COULD BE PERFORMED. THE PARAMETERS, TAPE OPERATIONS, ERROR EXAMINATION AND REPORTING ARE ALL AT YOUR DISCRETION.

TRY IT, YOU'LL LIKE IT.

13. LISTING

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.LIST BIN,LOC,SEQ
.TITLE CZTUAIO TMO2-TU16/TE16 RELIAB
:Z2 - CZTUAIO
:21 APRIL 76
:R. BARNES

:REVISED (++) J.G.ADAMS MAY 1977
:++G
:++G
:++G
:++G
:++G
:++G
:++G

- 1)INTERMITTENT PGM FAILURE ON BAD TAPE OVERFLOW
- 2)TAPE RUNAWAY AT EOT
- 3)ERRONEOUS ERROR TYPEOUT
- 4)CHANGED MISC INST'S TO CONSERVE MEMORY USAGE.
- 5)ADDED ACT11 HOOKS
- 6)FIXED TTY INPUT

.MCALL .SACT11,.SEOP,SCHAIN ;++G ACT11 HOOKS
.NLIST MC ;++G DO NOT LIST MACRO CALLS
.LIST ME ;++G LIST MACRO EXPANSIONS
.ENABLE ABS,AMA ;++G ENABLE ABS AND MODE '37'

:CONSOLE SWITCHES*****

- :SW15: 1=STOP ON ERROR
: 0=CONTINUE ON ERROR
- :SW14: 1=PRINT READ/WRITE STATS
: 0=DO NOT PRINT STATS
- :SW13: 1=DO NOT CHECK DATA
: 0=CHECK DATA
- :SW12: 1=DO NOT CHECK WRITE ERRORS
: 0=CHECK WRITE ERRORS
- :SW11: 1=DO NOT CHECK READ ERRORS
: 0=CHECK READ ERRORS
- :SW10: 1=DO NOT PRINT ERRORS
: 0=PRINT ERRORS
- :SW9: 1=REWIND TAPE
: 0=DO NOT REWIND
- :SW8: 1=USE RANDOM DATA
: 0=USE FIXED DATA PATTERN
- :SW7: 1=USE RANDOM CHARACTER COUNT
: 0=USE FIXED CHAR COUNT
- :SW6: 1=USE RANDOM RECORD COUNT
: 0=USE FIXED RECORD COUNT
- :SW5: 1=YOZZLE ON CURRENT RECORD
: 0=DO NOT YOZZLE
- :SW4: 1=DO BOTH READ AND WRITE RETRIES
: 0=INHIBIT RETRIES
- :SW3: 1=DO NOT READ FORWARD

CZTUAIO TMO2-TU16/TE16 RELIAB
CZTUAL.P11 16-JUN-82 10:46

MACY11 30(1046) 16-JUN-82 11:10 F 3
PAGE 31

SEQ 0031

1398
1399
1400
1401
1402
1403
1404

: 0=READ FORWARD
:SW2: 1=DO NOT READ REVERSE
: 0=READ REVERSE
:SW1: 1=READ FORWARD FIRST
: 0=READ REVERSE FIRST
:SW0: 1=DO NOT WRITE
: 0=WRITE


```
1451 ;REGISTER EQUIVS*****
1452
1453 000000 R0=R0
1454 000001 R1=R1
1455 000002 R2=R2
1456 000003 R3=R3
1457 000004 R4=R4
1458 000005 R5=R5
1459 000006 SP=R6
1460 000007 PC=R7
1461 000240 NOP=240
1462
1463 ;TRAP CATCHERS*****
1464 000030 =30
1465 000030 024676 TRAP30
1466 000032 =32
1467 000032 000340 340
1468
1469
1470 ;ACT11 HOOK *****
1471 000034 $SVPC= ;SAVE CURRENT LOCATION CTR
1472 000046 =46 ;SET LOCATION 46
1473 000046 005116 .WORD SENDAD ;SET LOCATION 52 = 0
1474 000052 000052 .WORD 0 ;RESTORE LOCATION CTR
1475 000052 000000
1476 000034
1477
1478
1479 ;TTY INTERRUPT VECTOR*****
1480 000060 =60
1481 000060 021630 TTINT ;TTY INTERRUPT HANDLER ADDRESS
1482 000062 000000
1483
1484
1485 ;SOFTWARE SWITCH REGISTER LOC. 176*****
1486
1487 000176 =176
1488 000176 000000 SWREG: 0 ;SOFTWARE SWITCH REGISTER
1489
1490 ;START ADDRESS*****
1491
1492 000200 =200
1493 000200 000137 003026 JMP START ;ENTER PARAMETERS VIA TTY
1494
1495 000204 =204
1496 000204 000137 003152 JMP STARTC ;USE FIXED PARAMETERS; HOLD DATA
1497
1498 000210 =210
1499 000210 005037 015150 CLR RDFL
1500 000214 000137 003160 JMP STARTA ;USE FIXED PARAMETERS; NEW DATA
1501
1502 ;MAG TAPE INTERRUPT VECTOR*****
1503
1504 000224 =224
1505 000224 021714 MTINT ;MAG TAPE INTERRUPT HANDLER ADDRESS
1506 000226 000340 340
```

1507
1508
1509
1510
1511
1512

000240
005237 000734
000244 000137 003136

:AUTO SEQUENCE START*****

i=240

INC ASEQF
JMP STAUT

:SET AUTO SEQUENCE FLAG
:GO TO START OF AUTO SEQUENCE


```
1513 ;SHORT CONVERSATION RESTART*****
1514
1515 ;=300
1516 000300 000300 014150 INC SCVFL ;SET SHORT CONVERSATION FLAG
1517 0003C4 000137 003026 JMP START ;ENTER SHORT PARAMETER LIST
1518
1519 ;=510
1520 000510 ;TU16/TE16 REGISTER EQUIVS*****
1521
1522 C1: 172440
1523 WC: 172442
1524 000512 172442 BA: 172444
1525 000514 172444 FC: 172446
1526 000516 172446 CS: 172450
1527 000520 172450 DS: 172452
1528 000522 172452 ER: 172454
1529 000524 172454 AS: 172456
1530 000526 172456 CC: 172460
1531 000530 172460 DB: 172462
1532 000532 172462 MR: 172464
1533 000534 172464 DT: 172466
1534 000536 172466 SN: 172470
1535 000540 172470 C2: 172472
1536 000542 172472
1537
1538 ;CONSTANTS*****
1539 000544 172440 REGS: 172440 ;STARTING REGISTER ADDRESS (CS1)
1540 000546 000224 VECT: 224 ;VECTOR ADDRESS (RM INTERRUPT)
1541 000550 000000 DVN: 0 ;DRIVE NUMBER
1542 000552 000000 UDES: 0 ;UNIT DESCRIPTION (PARITY,DENSITY,UNIT,FORMAT)
1543 000554 000100 RCNT: 100 ;RECORD COUNTER
1544 000556 177600 FMCNT: 177600 ;NUMBER OF CHAR (4 - 4000) OCTAL IN TWOS COMPLEMENT
1545 000560 000001 PATRN: 1 ;DATA PATTERN SELECTOR (0 - 15) OCTAL
1546 000562 000002 RDCMD: 2 ;READ COMMAND
1547 000564 000000 TMEX: 0 ;TAPE MARK FLAG: 1=TM 0=NO TM
1548 000566 000000 INTRF: 0 ;INTERCHANGE READ 1=YES 0=NO
1549 000570 000000 SPFLG: 0 ;SINGLE PASS 1=YES 0=NO
1550 000572 000001 RSTAL: 1 ;READ STALL
1551 000574 000001 WSTAL: 1 ;WRITE STALL
1552 000576 000001 TSTAL: 1 ;TURN AROUND STAL
1553 000600 002000 YSTAL: 2000 ;YOZZLE STAL
1554 000602 000010 RETRY: 10 ;READ RETRY NUMBER
1555 000604 177776 PSW: 177776 ;PROCESSOR STATUS
1556 000606 177570 SWR: 177570 ;CONSOLE SWITCHES
1557 000610 177560 TKS: 177560 ;TTY READ STATUS REGISTER
1558 000612 177562 TKB: 177562 ;TTY READ BUFFER
1559 000614 177564 TPS: 177564 ;TTY PUNCH STATUS REGISTER
1560 000616 177566 TPB: 177566 ;TTY PUNCH OUTPUT REGISTER
1561 000620 177550 PRS: 177550 ;H/S READER STATUS REGISTER
1562 000622 177552 PRB: 177552 ;H/S READER BUFFER
1563 000624 153624 RANBAS: 153624 ;RANDOM NUMBER GENERATOR BASE
1564 000626 032561 RANSAB: 032561 ;RANDOM NUMBER BUFFER
1565 000630 000000 RCSAV: 0 ;RECORD COUNT SAVE
1566 000632 000000 FCSAV: 0 ;FRAME COUNT SAVE
```

1567
1568
1569
1570 000634 000000
1571 000636 000000
1572 000640 000000
1573 000642 000000
1574 000644 000000
1575 000646 000000
1576 000650 000000
1577 000652 000000
1578 000654 000000
1579 000656 000000
1580 000660 000000
1581 000662 000000
1582 000664 000000
1583 000666 000000
1584 000670 000000
1585 000672 000000
1586 000674 000000
1587 000676 000000
1588 000700 000000
1589 000702 000000
1590 000704 000000
1591 000706 000000
1592 000710 000000
1593 000712 000000
1594 000714 000000
1595 000716 000000
1596 000720 000000
1597 000722 000000
1598 000724 000000
1599 000726 000000
1600 000730 000000
1601 000732 000000
1602 000734 000000
1603 000736 000000
1604 000740 000000
1605 000742 000000
1606 000744 000000

:FLAGS AND COUNTERS*****

TINF: 0 :TTY ENTERY FLAG
TOB: 0 :TTY OUTPUT BUFFER
TIB: 0 :TTY INPUT BUFFER
TEMP1: 0 :TEMP STORAGE
TEMP2: 0 :TEMP STORAGE
TEMP3: 0 :TEMP STORAGE
NRZOF: 0 :NRZ ONLY FLAG
EMADDR: 0 :ERROR MSG ADDRESS STORAGE
BLCNTR: 0 :BLOCK COUNTER
BBC: 0 :BAD RECORD COUNTER
EOTREC: 0 :EOT FLAG
RTRN: 0 :INTERRUPT RETURN STORAGE
HDRFL: 0 :HEADER FLAG
STAL: 0 :DELAY STORAGE
PFLG: 0 :PRINT FLAG
MTC1: 0 :MAG TAPE CONT REGISTER BUFFER
UNP: 0 :UNIT TABLE POINTER
TMFLG: 0 :TAPE MARK FLAG
RPCNT: 0 :REPEAT COUNTER
RTCNT: 0 :RETRY COUNTER
DERFL: 0 :DATA ERROR FLAG
SERFL: 0 :STATUS ERROR FLAG
BCNT: 0 :BIT COUNTER
RTYFL: 0 :RETRY FLAG
UPS: 0 :UNIT POINTER SAVE
BDPP: 0 :BITS DROPPED POINTER
BPKP: 0 :BITS PICKED POINTER
ERSAV: 0 :ERROR SAVE LOC
BTILG: 0 :BAD TAPE FLAG
BTSTF: 0 :STATISTIC PRINT FLAG
BTPT: 0 :BAD TAPE POINTER
ERTFL: 0 :ERASE FLAG
ASEQF: 0 :AUTO SEQ FLAG
ADRVN: 0 :UTO SEQ DRIVE NUMBER
ABLCNT: 0 :AUTO BLOCK COUNTER
ASEQCF: 0 :AUTO SEQ CONTINUOUS FLAG
EOPB1: 0 :EOP FLAG

1607
1608
1609
1610 000746 000000
1611 000750 000000
1612 000752 000000
1613 000754 000000
1614 000756 000000
1615 000760 000000
1616 000762 000000
1617 000764 000000
1618 000766 177777
1619
1620
1621

:UNIT ORDER AND DESCRIPTION TABLE *****
UN1: 0 ;THIS TABLE IS LOADED
UN2: 0 ;WITH UNIT NUMBERS AND
UN3: 0 ;THEIR DESCRIPTIONS IN
UN4: 0 ;THE ORDER THAT THEY
UN5: 0 ;WILL BE TESTED
UN6: 0
UN7: 0
UN8: 0
UNX: -1

1622 000770 001210
1623 000772 001230
1624 000774 001250
1625 000776 001270
1626 001000 001310
1627 001002 001330
1628 001004 001350
1629 001006 001370
1630 001010 001410
1631 001012 001430
1632 001014 001450
1633 001016 001470
1634 001020 001510
1635 001022 001530
1636 001024 001550
1637 001026 001570
1638
1639
1640

:UNIT DROPS AND PICKS POINTERS*****
PIK1: BP00
PIK2: BP10
PIK3: BP20
PIK4: BP30
PIK5: BP40
PIK6: BP50
PIK7: BP60
PIK8: BP70
DRP1: BD00
DRP2: BD10
DRP3: BD20
DRP4: BD30
DRP5: BD40
DRP6: BD50
DRP7: BD60
DRP8: BD70

1641 001030 001610
1642 001032 001714
1643 001034 002020
1644 001036 002124
1645 001040 002230
1646 001042 002334
1647 001044 002440
1648 001046 002544
1649

:UNIT BAD TAPE POINTERS*****
BTADDR: BT00
BT01
BT02
BT03
BT04
BT05
BT06
BT07

1650
1651
1652 001050 000000
1653 001052 000000
1654 001054 000000
1655 001056 000000
1656 001060 000000
1657 001062 000000
1658 001064 000000
1659 001066 000000
1660

:UNIT WRITE RETRY COUNTER*****
RTY1: 0
RTY2: 0
RTY3: 0
RTY4: 0
RTY5: 0
RTY6: 0
RTY7: 0
RTY8: 0

1661
1662

:UNIT WRITE ERRORS*****

1663	001070	000000	WTER1:	0
1664	001072	000000	WTER2:	0
1665	001074	000000	WTER3:	0
1666	001076	000000	WTER4:	0
1667	001100	000000	WTER5:	0
1668	001102	000000	WTER6:	0
1669	001104	000000	WTER7:	0
1670	001106	000000	WTER8:	0
1671				
1672				
1673				:UNIT READ FORWARD ERRORS*****
1674	001110	000000	RDER1:	0
1675	001112	000000	RDER2:	0
1676	001114	000000	RDER3:	0
1677	001116	000000	RDER4:	0
1678	001120	000000	RDER5:	0
1679	001122	000000	RDER6:	0
1680	001124	000000	RDER7:	0
1681	001126	000000	RDER8:	0
1682				
1683				:UNIT DATA ERRORS FORWARD*****
1684				
1685	001130	000000	DATER1:	0
1686	001132	000000		0
1687	001134	000000		0
1688	001136	000000		0
1689	001140	000000		0
1690	001142	000000		0
1691	001144	000000		0
1692	001146	000000		0
1693				
1694				:UNIT READ REVERSE ERRORS*****
1695				
1696	001150	000000	RDERR1:	0
1697	001152	000000		0
1698	001154	000000		0
1699	001156	000000		0
1700	001160	000000		0
1701	001162	000000		0
1702	001164	000000		0
1703	001166	000000		0
1704				
1705				:UNIT DATA ERRORS REVERSE*****
1706				
1707	001170	000000	DEREV1:	0
1708	001172	000000		0
1709	001174	000000		0
1710	001176	000000		0
1711	001200	000000		0
1712	001202	000000		0
1713	001204	000000		0
1714	001206	000000		0

			:DROPS + PICKS PER CHANNEL PER UNIT*****
1715			
1716			
1717	001210	000000	BP00: 0
1718		001230	0 =.+16
1719	001230	000000	BP10: 0
1720		001250	0 =.+16
1721	001250	000000	BP20: 0
1722		001270	0 =.+16
1723	001270	000000	BP30: 0
1724		001310	0 =.+16
1725	001310	000000	BP40: 0
1726		001330	0 =.+16
1727	001330	000000	BP50: 0
1728		001350	0 =.+16
1729	001350	000000	BP60: 0
1730		001370	0 =.+16
1731	001370	000000	BP70: 0
1732		001410	0 =.+16
1733	001410	000000	BD00: 0
1734		001430	0 =.+16
1735	001430	000000	BD10: 0
1736		001450	0 =.+16
1737	001450	000000	BD20: 0
1738		001470	0 =.+16
1739	001470	000000	BD30: 0
1740		001510	0 =.+16
1741	001510	000000	BD40: 0
1742		001530	0 =.+16
1743	001530	000000	BD50: 0
1744		001550	0 =.+16
1745	001550	000000	BD60: 0
1746		001570	0 =.+16
1747	001570	000000	BD70: 0
1748		001610	0 =.+16
1749			
1750			

```
1751
1752
1753          ;UNIT BAD TAPE COUNTER:16 PER SLAVE*****
1754 001610 000000      BT00: 0
1755          001714      =.+102
1756 001714 000000      BT01: 0
1757          002020      =.+102
1758 002020 000000      BT02: 0
1759          002124      =.+102
1760 002124 000000      BT03: 0
1761          002230      =.+102
1762 002230 000000      BT04: 0
1763          002334      =.+102
1764 002334 000000      BT05: 0
1765          002440      =.+102
1766 002440 000000      BT06: 0
1767          002544      =.+102
1768 002544 000000      BT07: 0
1769          002650      =.+102
1770
1771          ;UNIT END OF TAPE COUNTERS 1 PER SLAVE*****
1772
1773 002650 000000      EOTCO: 0
1774 002652 000000      0
1775 002654 000000      0
1776 002656 000000      0
1777 002660 000000      0
1778 002662 000000      0
1779 002664 000000      0
1780 002666 000000      0
1781
1782          ;UNIT READ FORWARD SOFT ERROR*****
1783
1784 002670 000000      RFSOFT: 0
1785 002672 000000      0
1786 002674 000000      0
1787 002676 000000      0
1788 002700 000000      0
1789 002702 000000      0
1790 002704 000000      0
1791 002706 000000      0
1792
1793          ;UNIT READ REVERSE SOFT ERROR*****
1794
1795 002710 000000      RRSOFT: 0
1796 002712 000000      0
1797 002714 000000      0
1798 002716 000000      0
1799 002720 000000      0
1800 002722 000000      0
1801 002724 000000      0
1802 002726 000000      0
1803
```



```
1804
1805
1806
1807 002730 000000
1808 002732 000000
1809 002734 000000
1810 002736 000000
1811 002740 000000
1812 002742 000000
1813 002744 000000
1814 002746 000000
1815
1816
1817
1818 002750 000000
1819 002752 000000
1820 002754 000000
1821 002756 000000
1822 002760 000000
1823 002762 000000
1824 002764 000000
1825 002766 000000
1826
1827
1828
1829 002770 002770
1830 002772 014412
1831 002774 014556
1832 002776 014576
1833 003000 014602
1834 003002 014626
1835 003004 014636
1836 003006 014644
1837 003010 014652
1838 003012 014700
1839 003014 014730
1840 003016 014750
1841 003020 014772
1842 003022 015002
1843 003024 015032
1844
```

:UNIT READ FORWARD HARD ERROR*****

RFHARD: 0
0
0
0
0
0
0
0

:UNIT READ REVERSE HARD ERROR*****

RRHARD: 0
0
0
0
0
0
0

:DATA PATTERN GENERATORS*****

DATBL:	.	:ENTRY TABLE
DATA0:	DAT0	:EXTERNAL INPUT FROM H/S READER(SEE MAINDEC-11-DZTUF)
DATA1:	DAT1	:ALL ONES
DATA2:	DAT2	:ALL ZEROS
DATA3:	DAT3	:WALKING ONE
DATA4:	DAT4	:WALKING ZERO
DATA5:	DAT5	:ALTERNATING ONE/ZERO
DATA6:	DAT6	:ALTERNATING ZERO/ONE
DATA7:	DAT7	:ALTERNATING ONE/ZERO IN ALTERNATING CHARACTERS
DATA10:	DAT10	:WALKING ONE/ALL ONE IN ALTERNATING CHARACTERS
DATA11:	DAT11	:ALL BITS 0-377
DATA12:	DAT12	:ALL BITS 377-0
DATA13:	DAT13	:ALTERNATING CHARACTERS 0 AND 377
DATA14:	DAT14	:WALKING ZERO/ALL ZERO IN ALTERNATING CHARACTERS
DATA15:	DAT15	:AUTO SEQUENCE PATTERN 0,0,-1,-1,-1,0,0

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1892
1893
1894
1895
1896
1897
1898
1899
1900

.EVEN
:*****
:PROGRAM START AND SEQUENCE FORMATTER:
:THIS ROUTINE IS USED TO PERFORM ALL HOUSEKEEPING,
:DECIDE WHICH TRANSPORT TO TEST AND ITS AVAILABILITY,
:LOAD THE WRITE BUFFER WITH THE SELECTED DATA PATTERN,
:GENERATE ANY RANDOM NUMBER AND THEN EXECUTE
:THE TEST CYCLE REQUESTED BY THE SWITCH SETTING.
:AT THE END OF THE TEST CYCLE THE NEXT UNIT IS SELECTED
:AND CHECKED FOR AVAILABILITY AND THE TEST CYCLE IS
:EXECUTED ON IT.
:THE READ WRITE STATS MAY BE PRINTED AT THE END OF
:EACH TEST CYCLE VIA CONSOLE SWITCH FOURTEEN (14).
:*****

```
:START 200 & 300 *****  
START:  MOV #500,SP      :++G SET STACK PTR  
        CLR  ASEQF      :CLEAR AUTO SEQUENCE FLAG  
        CLR  (PC)+      :CLEAR CHAIN INDICATOR  
CHNFLG: .WORD 0        :CHAIN MODE INDICATOR  
                          :1/0 = CHAIN/NOT CHAIN MODE  
        CMP  #SENDAD,@#42 :BRANCH IF LOADED VIA ACT11 CHAIN MODE  
        BEQ  50$  
        TST  @#42        :BRANCH IF IN DUMP MODE  
        BEQ  52$  
        BR   51$  
50$:   MOV  #SWREG,SWR    :INVOKE SOFTWARE SWR  
        MOV  #100000,@SWR :HALT ON ERROR  
51$:   INC  CHNFLG      :SET CHNFLG = CHAIN MODE  
        JMP  3$         :GO TO CHAIN ADDRESS  
52$:   CMPB #6,@#41     :++G BRANCH IF NOT LOADED VIA TMDP  
        BNE  STAUT  
        MOV  #MSG120,R4  
        TTOUTT          :++G ADVISE USER TO REMOVE TMDP  
        BR   STAUT      :++G  
3$:   INC  ASEQF      :++G SET AUTO SEQUENCE FLAG  
        JMP  SUSWR     :CHECK AND SET UP HRD/SOFT SWITCH REG ++ C.W  
  
:START 240 *****  
STAUT:  MOV  #1,TINF    :SET TTY ENTRY FLAG  
        CLR  RDFL      :CLEAR RANDOM DATA FLAG  
        BR   STARTB    :++G  
  
:START 204 *****  
STARTC: CLR  TINF      :CLEAR TTY INPUT FLAG  
        BR   STARTD    :++G  
  
:START 210 *****  
STARTA: CLR  TINF      :CLEAR TTY ENTRY FLAG  
STARTB: MOV  #TOB,RO  
        MOV  #37,R1  
STARTO: CLR  (RO)+     :CLEAR FLAGS AND COUNTERS
```


1901	003176	005301			DEC	R1	
1902	003200	001375			BNE	STARTO	
1903	003202	012709	000500		MOV	#500,SP	:SET STACK POINTER
1904	003206	004737	004372		JSR	PC,RANSET	:GO RESET RANDOM BASE
1905	003212	012700	001050		MOV	#R1Y1,R0	
1906	003216	012701	000750		MOV	#750,R1	
1907	003222	005020		STARTF:	CLR	(R0)+	:CLEAR STATISTIC COUNTERS
1908	003224	005301			DEC	R1	
1909	003226	001375			BNE	STARTF	
1910	003230	012737	177777	014406	MOV	#-1,PATS	:PRESET PATTERN
1911	003236	005037	000744		CLR	EOPB1	
1912	003242	012737	000001	000654	STARTE: MOV	#1,BLCNTR	:PRESET BLOCK COUNTER
1913	003250	012706	000500		STARTD: MOV	#500,SP	
1914	003254	012777	000340	175322	MOV	#340,@PSW	
1915	003262	013746	000006		SUSWR: MOV	@#6,-(SP)	:SAVE VECTORS
1916	003266	013746	000004		MOV	@#4,-(SP)	
1917	003272	012737	003312	000004	MOV	#1\$,@#4	:SET UP FOR TIMEOUT
1918	003300	022777	177777	175300	CMP	#-1,@SWR	:REFERENCE HARDWARE SWITCH REGISTER
1919	003306	001402			BEQ	2\$	
1920	003310	000404			BR	3\$	
1921	003312	022626			1\$: CMP	(SP)+,(SP)+	:ADJUST STACK
1922	003314	012737	000176	000606	2\$: MOV	#SWREG,SWR	:POINT TO SOFTWARE SWITCH REG
1923	003322	012637	000004		3\$: MOV	(SP)+,@#4	:RESTORE VECTORS
1924	003326	012637	000006		MOV	(SP)+,@#6	
1925	003332	022737	000176	000606	CMP	#SWREG,SWR	:IS SWREG SELECTED
1926	003340	001020			BNE	4\$	
1927	003342	005737	000744		TST	EOPB1	
1928	003346	001015			BNE	4\$	
1929	003350	005037	000744		CLR	EOPB1	
1930	003354	022737	005116	000042	CMP	#SENDAD,@#42	:ACT MODE? ++ C.W
1931	003362	001402			BEQ	6\$:BRANCH - IF YES ++ C.W
1932	003364	004737	024460		JSR	PC,CNTLU	:CHECK FOR CONTROL G
1933	003370	005737	000734		6\$: TST	ASEQF	:AUTO SEQ MODE? ++ C.W
1934	003374	001402			BEQ	4\$:BRANCH - IF NO ++ C.W
1935	003376	000137	022016		JMP	ASEQO	:GO DO AUTO SEQ ++ C.W
1936	003402	004737	012400		4\$: JSR	PC,TINP	:GO GET PARAMETERS FROM TTY
1937	003406	012777	000040	175104	MOV	#40,@CS	:INITIALIZE
1938	003414	005000			STAUTO: CLR	R0	:POINT TO FIRST ENTRY
1939	003416	022760	177777	000746	1\$: CMP	#-1,UN1(R0)	:++G BRANCH IF LAST ENTRY
1940	003424	001406			BEQ	2\$	
1941	003426	042760	100000	000746	BIC	#100000,UN1(R0)	:CLEAR EOT FLAG
1942	003434	062700	000002		ADD	#2,R0	:POINT TO NEXT UNIT ENTRY
1943	003440	000766			BR	1\$:++G CONTINUE CLEARING
1944	003442	013703	005156		2\$: MOV	REOTC,R3	
1945	003446	000303			SWAB	R3	
1946	003450	110337	005156		MOVB	R3,REOTC	:RESTORE EOT CNTR
1947	003454	012777	000100	175126	START1: MOV	#100,@TKS	:SET TTY INTERRUPT ENABLE
1948	003462	013700	000674		MOV	UNP,R0	:R0 = UNIT TABLE POINTER
1949	003466	022760	177777	000746	STAR1A: CMP	#-1,UN1(R0)	:++G BRANCH IF LAST ENTRY
1950	003474	001404			BEQ	STAR1B	:IF LAST UNIT IN STRING: BR
1951	003476	016037	000746	000552	MOV	UN1(R0),UDES	:LOAD NEXT UNIT DESCRIPTION
1952	003504	000446			BR	START4	:++G
1953	003506	005237	000654		STAR1B: INC	BLCNTR	:BUMP BLOCK COUNTER
1954	003512	005737	000734		TST	ASEQF	:SEE IF AUTO SEQ
1955	003516	001411			BEQ	STAR1C	:IF NOT: BR
1956	003520	023737	000654	000740	CMP	BLCNTR,ABL CNT	:SEE IF DONE SEQ

1957	003526	001005			BNE	STAR1C		:IF NOT: BR
1958	003530	005037	000654		CLR	BLCNTR		:RESET BLOCK CNTR
1959	003534	005037	000674		CLR	UNP		:RESET UNIT POINTER
1960	003540	000207			RTS	PC		:RETURN TO AUTO SEQ
1961								
1962	003542	005037	000674		STAR1C:	CLR	UNP	
1963	003546	005000				CLR	RO	
1964	003550	016037	000746	000552		MOV	UN1(RO), UDES	:LOAD FIRST UNIT DESCRIPTION
1965	003556	105777	175024			TSTB	BSWR	:++G BRANCH IF NOT RANDOM RECORD
1966	003562	100003				BPL	START2	:++G SIZE REQUESTED.
1967	003567	001402				BEQ	START2	:IF NOT: BR
1968	003566	004737	012314			JSR	PC, CCNTR	:GO GENERATE RANDOM RECORD SIZE
1969	003572	032777	000400	175006	START2:	BIT	#400, BSWR	:SEE IF RANDOM DATA
1970	003600	001402				BEQ	START3	:IF NOT: BR
1971	003602	004737	015102			JSR	PC, DATR	:GO GENERATE RANDOM DATA
1972	003606	032777	000100	174772	START3:	BIT	#100, BSWR	:SEE IF RANDOM RECORD COUNT
1973	003614	001402				BEQ	START4	:IF NOT: BR
1974	003616	004737	012354			JSR	PC, RCNTR	:GO GENERATE RANDOM RECORD COUNT
1975	003622	005760	000746		START4:	TST	UN1(RO)	:++G BRANCH IF NOT AT EOT
1976	003626	100003				BPL	STAR40	:IF NOT: BR
1977	003630	000137	004360			JMP	START7	:ELSE GO TO NEXT UNIT
1978	003634	013777	000550	174656	STAR40:	MOV	DVN, BCS	:SET DRIVE NUMBER
1979	003642	013777	000552	174672		MOV	UDES, BC2	:SET UNIT NUMBER
1980	003650	105777	174646			TSTB	ADS	:++G BRANCH IF UNIT AVAIL
1981	003654	100412				BMI	STAR4A	
1982	003656	005337	000666			DEC	STAL	
1983	003662	001357				BNE	START4	:AWAIT TUR
1984	003664	004737	022736			JSR	PC, PAPRT	:PRINT HEADER
1985	003670	012704	026074			MOV	#MSG49, R4	
1986	003674	104000				TTOUTT		:PRINT NOT AVAIL
1987	003676	104006				STOPP		:STOP
1988	003700	000750				BR	START4	:++G RETRY
1989	003702	013746	000552		STAR4A:	MOV	UDES, -(SP)	:GET UNIT DESCRIPTION
1990	003706	042716	175400			BIC	#175400, (SP)	:++G CLEAR ALL BUT FORMAT BITS
1991						:CMP	#1700, (SP)+	:++G BRANCH IF NRZ
1992	003712	032726	002000			BIT	#2000, (SP)+	:++H BRANCH IF NZR
1993	003716	001406				BEQ	1\$:++G
1994	003720	032777	000040	174574		BIT	#40, ADS	:++G BRANCH IF SLAVE IN PE FORMAT
1995	003726	001002				BNE	1\$:++G
1996	003730	000137	004360			JMP	START7	:++G GO TO NEXT UNIT
1997	003734	004737	014200		1\$:	JSR	PC, DSUP	:GO SET UP WRITE DATA
1998	003740	004737	005160			JSR	PC, RUND	:REWIND
1999	003744	004737	005522			JSR	PC, WRITE	:WRITE
2000	003750	013737	000576	000666		MOV	T\$AL, STAL	:SET TURN AROUND DELAY
2001	003756	004737	012304			JSR	PC, STALL	:DELAY
2002	003762	004737	007414			JSR	PC, RSEQ	:GO TO READ SEQUENCER
2003	003766	013737	000576	000666		MOV	T\$AL, STAL	:SET TURN AROUND DELAY
2004	003774	004737	012304			JSR	PC, STALL	:DELAY
2005	004000	032777	040000	174600		BIT	#40000, BSWR	:SEE IF SHOULD PRINT STATISTICS
2006	004006	001541				BEQ	START5	:IF NOT: BR
2007	004010	012700	000001			MOV	#1, RO	:SET RECORD COUNTER TO 1
2008	004014	004737	022736			JSR	PC, PAPRT	:PRINT CYCLE NUMBER
2009	004020	004737	004030			JSR	PC, STP	:GO PRINT STATS
2010	004024	000137	004276			JMP	STPX	
2011	004030	004737	017250		STP:	JSR	PC, DPPRT	:PRINT DROPS AND PICKS
2012	004034	012704	026307			MOV	#MSG65, R4	

2013	004040	104000		TTOUTT	:PRINT RETRY TOTAL
2014	004042	013704	000674	MOV	UNP,R4
2015	004046	016403	001050	MOV	RTY1(R4),R3
2016	004052	104002		OCTPP	:PRINT RETRIES
2017	004054	012704	026460	MOV	#MSG73,R4
2018	004060	104000		TTOUTT	:PRINT WRITE ERROR TAG
2019	004062	013704	000674	MOV	UNP,R4
2020	004066	016403	001070	MOV	WTER1(R4),R3
2021	004072	104002		OCTPP	:PRINT WRITE ERRORS
2022	004074	012704	026447	MOV	#MSG72,R4
2023	004100	104000		TTOUTT	:PRINT READ FORWARD ERROR TAG
2024	004102	013704	000674	MOV	UNP,R4
2025	004106	016403	001110	MOV	RDER1(R4),R3
2026	004112	104002		OCTPP	:PRINT READ FORWARD ERRORS
2027	004114	012704	027255	MOV	#MSG113,R4
2028	004120	104000		TTOUTT	:PRINT SOFT TAG
2029	004122	013704	000674	MOV	UNP,R4
2030	004126	016403	002670	MOV	RFSOFT(R4),R3
2031	004132	104002		OCTPP	:PRINT FORWARD SOFT ERRORS
2032	004134	012704	027266	MOV	#MSG114,R4
2033	004140	104000		TTOUTT	:PRINT HARD TAG
2034	004142	013704	000674	MOV	UNP,R4
2035	004146	016403	002730	MOV	RFHARD(R4),R3
2036	004152	104002		OCTPP	:PRINT HARD FORWARE ERRORS
2037	004154	012704	026540	MOV	#MSG77,R4
2038	004160	104000		TTOUTT	:PRINT DATA ERROR FORWARD TAG
2039	004162	013704	000674	MOV	UNP,R4
2040	004166	016403	001130	MOV	DATER1(R4),R3
2041	004172	104002		OCTPP	:PRINT DATA ERROR FORWARD NUMBER
2042	004174	012704	026343	MOV	#MSG68,R4
2043	004200	104000		TTOUTT	:PRINT READ ERROR REVERSE TAG
2044	004202	013704	000674	MOV	UNP,R4
2045	004206	016403	001150	MOV	RDER1(R4),R3
2046	004212	104002		OCTPP	:PRINT REVESE ERROR NUMBER
2047	004214	012704	027255	MOV	#MSG113,R4
2048	004220	104000		TTOUTT	:PRINT SOFT TAG
2049	004222	013704	000674	MOV	UNP,R4
2050	004226	016403	002710	MOV	RRSOFT(R4),R3
2051	004232	104002		OCTPP	:PRINT REVERSE SOFT ERROR
2052	004234	012704	027266	MOV	#MSG114,R4
2053	004240	104000		TTOUTT	:PRINT HARD TAG
2054	004242	013704	000674	MOV	UNP,R4
2055	004246	016403	002750	MOV	RRHARD(R4),R3
2056	004252	104002		OCTPP	:PRINT DATA ERROR REVERSE TAG
2057	004254	012704	026527	MOV	#MSG76,R4
2058	004260	104000		TTOUTT	:PRINT DATA ERROR REVERSE TAG
2059	004262	013704	000674	MOV	UNP,R4
2060	004266	016403	001170	MOV	DEREV1(R4),R3
2061	004272	104002		OCTPP	:PRINT DATA REVERSE ERROR NUMBER
2062	004274	000207		RTS	PC
2063	004276	005237	000726	STPX: INC	BTSTF
2064	004302	004737	007324	JSR	PC,BTPRT
2065	004308	005037	000726	CLR	BTSTF
2066	004312	017700	174270	START5: MOV	@SWR,R0
2067	004316	042700	177762	BIC	#177762,R0
2068	004322	022700	000015	CMP	#15,R0

:RETURN
 :SET STAT ONLY PRINT
 :PRINT BAD TAPE STATS
 :CLEAR FLAG
 :LOAD SWR
 :MASK READ/WRITE SWITCHES
 :SEE IF HAVE READ OR WRITE

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2069 004326 001417
2070 004330 105777 174166
2071 004334 100411
2072 004336 005337 000666
2073 004342 001372
2074 004344 004737 022736
2075 004350 012704 026074
2076 004354 104000
2077 004356 104006
2078 004360 062737 000002 000674
2079 004366 000137 003454
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2082
2083 004372 012737 153624 000624
2084 004400 012737 032561 000626
2085 004406 013737 000630 000554
2086 004414 013737 000632 000556
2087 004422 000207
2088

START6: BEQ START8 ;IF NOT: BR
          TSTB @DS ;++G BRANCH IF HAVE UNIT READY
          BMI START7 ;++G
          DEC STAL
          BNE START6 ;DELAY FOR TUR
          JSR PC,PAPRT ;PRINT HEADER
          MOV #MSG49,R4
          TTOUTT ;PRINT NOT AVAIL
          STOP ;STOP
START7: ADD #2,UNP ;POINT TO NEXT UNIT
START8: JMP START1 ;CONTINUE

;RANDOM BASE RESET*****
RANSET: MOV #153624,RANBAS ;RESET BASE
          MOV #32561,RANSAV ;RESET BUFFER
          MOV RCSAV,RCNT ;RESET RECORD COUNT
          MOV FCSAV,FCNT ;RESET FRAME COUNT
          RTS PC
  
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2101 004424 013777 000552 174110 REOT: MOV UDES,BC2 ;LOAD COMMAND REGISTER
2102 004432 012777 000011 174050 MOV #11,BC1 ;DRIVE CLEAR
2103 004440 105777 174056 1$: TSTB @DS ;++G WAIT FOR DRIVE READY
2104 004444 100375 BPL 1$ ;AWAIT DRY
2105 004446 012777 000007 174034 MOV #7,BC1 ;START REWIND
2106 004454 005737 000724 TST BTFLG ;SEE IF BAD TAPE OVERFLOW REWIND
2107 004460 001004 BNE REOT1A ;IF SO: BR
2108 004462 013700 000660 MOV EOTREC,R0
2109 004466 042700 100000 BIC #100000,R0 ;SET RECORD NUMBER OF EOT
2110 004472 005037 000660 REOT1A: CLR EOTREC ;++G CLEAR EOT IND & REC CTR
2111 004476 004737 022736 JSR PC,PAPRT ;PRINT HEADER
2112 004502 022737 000002 000724 CMP #2,BTFLG ;SEE IF POSITION ERROR
2113 004510 001003 BNE REOT1B ;IF NOT: BR
2114 004512 012704 027146 MOV #MSG109,R4 ;SET POSITION ERROR MSG
2115 004516 000406 BR REOT1F
2116 004520 022737 000001 000724 REOT1B: CMP #1,BTFLG ;SEE IF BAD TAPE OVERFLOW
2117 004526 001004 BNE REOT1C ;IF NOT: BR
2118 004530 012704 026757 MOV #MSG106,R4 ;SET BAD TAPE OVERFLOW MSG
2119 004534 104000 REOT1F: TTOUTT ;PRINT REWIND REASON
2120 004536 000412 BR REOT1E
2121 004540 012704 025126 REOT1C: MOV #MSG20,R4 ;SET EOT MSG
2122 004544 104000 REOT1D: TTOUTT ;PRINT MSG
2123 004546 013704 000674 MOV UNP,R4
2124 004552 005264 002650 INC EOTC(R4) ;BUMP CNTR
2125 004556 016403 002650 MOV EOTC(R4),R3
2126 004562 104002 OCTPP ;PRINT EOT CNTR
2127 004564 012704 027004 REOT1E: MOV #MSG16A,R4
2128 004570 104000 TTOUTT ;PRINT RESTART MSG
2129 004572 005037 000724 CLR BTFLG ;CLEAR BAD TAPE FLAG
2130 004576 004737 004030 JSR PC,STP ;PRINT STATS
2131 004602 004737 007324 JSR PC,BTPRT ;PRINT BAD TAPE STATS
2132 004606 105777 173710 REOT2: TSTB @DS ;++G BRANCH IF UNIT IS READY
2133 004612 100414 BMI REOT2A
2134 004614 005337 000666 DEC STAL
2135 004620 001372 BNE REOT2 ;WAIT DRY
2136 004622 012737 024767 000652 MOV #MSG6,EMADDR
2137 004630 004737 022736 JSR PC,PAPRT ;PRINT HEADER
2138 004634 012704 026251 MOV #MSG60,R4
2139 004640 104000 TTOUTT ;PRINT NO DRIVE READY
2140 004642 104006 STOPP
2141 004644 105337 005156 REOT2A: DECB REOTC ;SEE IF LAST UNIT TO REACH EOT
2142 004650 001410 BEQ REOT3 ;IF SO: BR
2143 004652 013700 000674 MOV UNP,R0
2144 004656 052760 100000 000746 BIS #100000,UN1(R0) ;SET EOT FLAG
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2145	004664	005726			TST	(SP)+	:RESET STACK POINTER
2146	004666	000137	004360		JMP	START7	:GO TO NEXT UNIT
2147	004672	000337	005156		REOT3:	SWAB	
2148	004676	013700	005156			REOTC	
2149	004702	000337	005156			MOV REOTC,R0	
2150	004706	110037	005156			SWAB	
2151	004712	005037	000674			RO,REOTC	:RESTORE EOT UNIT COUNTER
2152	004716	013700	000674			UNP	
2153	004722	016037	000746	000552	REOT4:	MOV UNP,R0	:POINT TO FIRST UNIT
2154	004730	013777	000552	173604		UN1(R0),UDES	:LOAD UNIT DESCRIPTION
2155	004736	032777	020000	173556	REOT5:	MOV UDES,@C2	:LOAD COMMAND REGISTER
2156	004744	001374				BIT #20000,@DS	
2157	004746	032777	000002	173546		BNE REOT5	:AWAIT PIP RESET
2158	004754	001012				BIT #2,@DS	:SEE IF HAVE BOT
2159	004756	012700	000001			BNE REOT6	:IF SO: BR
2160	004762	004737	022736			MOV #1,R0	
2161	004766	012704	026042			JSR PC,PAPRT	:PRINT HEADER
2162	004772	104000				MOV #MSG48,R4	
2163	004774	104006				TTOUTT	:PRINT BOT ERROR
2164	004776	013700	000674			STOPP	
2165	005002	042760	100000	000746	REOT6:	MOV UNP,R0	
2166	005010	062737	000002	000674		BIC #100000,UN1(R0)	:CLEAR EOT FLAG
2167	005016	013700	000674			ADD #2,UNP	
2168	005022	022760	177777	000746		MOV UNP,R0	:POINT TO NEXT UNIT
2169	005030	001334				CMP #-1,UN1(R0)	:++G BRANCH IF NOT LAST UNIT
2170	005032	005037	000674		REOT7:	BNE REOT4	:++
2171	005036	005037	000634			CLR UNP	:CLEAR UNIT POINTER
2172	005042	005737	000734			CLR TINF	:CLEAR TTY INPUT FLAG
2173	005046	001402				TST ASEQF	:SEE IF AUTO SEQ
2174	005050	005726				BEQ REOTX	:IF NOT: BR
2175	005052	000412				TST (SP)+	:RESET STACK POINTER
2176						BR TEND	:GO DO END OF PASS ++ C.W
2177	005054	004737	004372		REOTX:	JSR PC,RANSET	:GO RESET RANDOM BASE
2178	005060	012737	177777	014406		MOV #-1,PATS	:PRESET PATTERN
2179	005066	005037	015150			CLR RDFL	:CLEAR RANDOM FLAG
2180	005072	005737	000570			TST SPFLG	:SEE IF SINGLE PASS
2181	005076	001420				BEQ REOTX	:IF NOT: BR
2182	005100	012704	026652		TEND:	MOV #MSG100,R4	
2183	005104	104000				TTOUTT	:PRINT END OF PASS
2184	005106	013700	000042			MOV @#42,R0	:GET ACT11 RETURN ADDRESS
2185	005112	001405				BEQ HERE	:BRANCH IF NOT ACT11
2186	005114	000005				RESET	
2187	005116	004710			SENDAD:	JSR PC,(R0)	
2188	005120	060240				NOP	
2189	005122	000240				NOP	
2190	005124	000240				NOP	
2191	005126	005737	000734		HERE:	TST ASEQF	:AUTO MODE? ++ C.W
2192	005132	001401				BEQ 1\$:BRANCH - IF NO ++ C.W
2193	005134	000207				RTS PC	:RETURN TO AUTO SEQ ++ C.W
2194	005136	104006			1\$:	STOPP	
2195	005140	012704	026652		REOTXX:	MOV #MSG100,R4	:GET END OF PASS MESSAGE ++ C.W
2196	005144	104000				TTOUTT	:PRINT MESSAGE ++ C.W
2197	005146	005237	000744			INC EOPB1	
2198	005152	000137	003242		REOTC:	JMP STARTE	:RESTART AT BLOCK NUMBER ONE
2199	005156	000000				0	:EOT UNIT COUNTER

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005160 032777 001000 173420
005166 001001
005170 000207
005172 013737 000674 000714
005200 005037 000674
005204 005037 000660
005210 000337 005156
005214 013700 005156
005220 000337 005156
005224 110037 005156
005230 013700 000674
005234 022760 177777 000746
005242 001445
005244 005760 000746
005250 100433
005252 016037 000746 000552
005256 013777 000552 173254
005260 012777 000011 173214
005266 012777 000007 173206
005274 105777 173214
005280 100414
005286 005337 000666
005292 001372
005298 012737 024767 000652
005304 004737 022736
005310 012704 026372
005316 104000
005322 104006
005328 042760 100000 000746
005334 062737 000002 000674
005340 000725
005346 005037 000674
005352 013700 000674
005358 022760 177777 000746
005364 001436
005370 016037 000746 000552
005376 013777 000552 173130
005382 032777 020000 173102
005388 001374
005394 032777 000002 173072
005400 001407
005406 062737 000002 000674
005412 012777 000011 173042
005418 000745
005424 012700 000001
005430 004737 022736
005436 012704 026042

```
*****  
:REWIND ALL AVAIL TAPES:  
:THIS ROUTINE: ENTERED VIA CONSOLE SWITCH NINE (9),  
:WILL REWIND ALL AVAILABLE TAPES TO BOT NO MATTER  
:WHERE THEY ARE CURRENTLY POSITIONED AND RESUME TESTING  
:ON THE CURRENTLY SELECTED UNIT.  
*****  
RWND: BIT #1000,BSWR :SEE IF SHOULD REWIND  
BNE RWNDA :IF SO: BR  
RTS PC :ELSE EXIT  
RWNDA: MOV UNP,UPS :SAVE UNIT POINTER  
CLR UNP :CLEAR POINTER  
CLR EOTREC :CLEAR EDT FLAG  
SWAB REOTC  
MOV REOTC,R0  
SWAB REOTC  
MOVB R0,REOTC :RESTORE EOT UNIT COUNTER  
RWND0: MOV UNP,R0 :POINT TO UNIT ENTRY  
CMP #-1,UN1(R0) :++G BRANCH IF LAST ENTRY  
BEQ RWND2 :IF SO: BR  
TST UN1(R0) :++G BRANCH IF ALREADY REWINDING  
BMI RWND1A :++G  
MOV UN1(R0),UDES :SET UNIT DESCRIPTION  
MOV UDES,@C2 :LOAD COMMAND REGISTER  
MOV #11,@C1 :DRIVE CLEAR  
MOV #7,@C1 :START REWIND  
RWND1: TSTB @DS :++G WAIT FOR DRIVE READY  
BMI RWND1A :IF DRY: BR  
DEC STAL  
BNE RWND1 :AWAIT DRY  
MOV #MSG6,EMADDR :PRINT HEADER  
JSR PC,PAPRT  
MOV #MSG70,R4 :PRINT NO DRIVE READY  
TTOUTT  
STOPP  
RWND1A: BIC #100000,UN1(R0) :CLEAR EOT FLAG  
ADD #2,UNP :BUMP POINTER  
BR RWND0 :++G DO NEXT UNIT  
RWND2: CLR UNP :CLEAR POINTER  
RWND3: MOV UNP,R0 :POINT TO UNIT ENTRY  
CMP #-1,UN1(R0) :++G BRANCH IF LAST ENTRY  
BEQ RWNDX :IF SO: BR  
MOV UN1(R0),UDES :SET UNIT DESCRIPTION  
MOV UDES,@C2 :LOAD COMMAND REGISTER  
RWND4: BIT #20000,@DS :AWAIT PIP RESET  
BNE RWND4 :SEE IF HAVE BOT  
BIT #2,@DS :IF NOT: BR  
BEQ RWND6 :BUMP POINTER  
RWND5: ADD #2,UNP :DRIVE CLEAR  
MOV #11,@C1 :++G DO NEXT UNIT  
BR RWND3  
RWND6: MOV #1,R0 :PRINT HEADER  
JSR PC,PAPRT  
MOV #MSG48,R4
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*****  
:WRITE ROUTINE:  
:THIS ROUTINE IS USED TO WRITE ONTO TAPE THE BLOCK  
:OF DATA DESCRIBED BY THE OPERATOR AND SET UP  
:IN THE SEQUENCE FORMATTER. THE TAPE UNIT TO BE USED  
:HAS BEEN ASSIGNED BY THE SEQUENCE FORMATTER AND  
:ITS PARAMETERS SET IN A UNIT DESCRIPTION WORD.  
:AS EACH RECORD OF THE BLOCK IS WRITTEN, IT IS CHECKED  
:FOR STATUS ERRORS, WORD COUNT ZERO, AND CORRECT CURRENT  
:MEMORY ADDRESS. IF THE WRITE OPERATION RESULTS IN  
:ANY ERROR CONDITION, A WRITE RETRY OF THAT OPERATION  
:MAY BE DONE BY SETTING SWITCH FOUR (4) TO A ONE (1).  
:THE RETRY CONSISTS OF A BACKSPACE, ERASE FORWARD, AND  
:REWRITE OF THE RECORD. (SEE WRITE RETRY SUBROUTINE)  
:AFTER ALL DATA RECORDS IN THE BLOCK HAVE BEEN  
:WRITTEN, THE WRITE ROUTINE WILL EXECUTE A WRITE  
:TAPE MARK COMMAND IF THE TTY RESPONSE TM=1 WAS  
:MADE AT INITIAL START. THE TM IS COUNTED AS TOTAL  
:DATA RECORDS PLUS ONE (IE: IF 100 DATA RECORDS; TM=RECORD 101)  
:IF THE WRITE OPERATION (DATA OR TM) CAUSES THE SELECTED SLAVE  
:TO REACH END OF TAPE (EOT) AND THERE IS TO BE NO READING DONE,  
:(SW2 AND SW3 SET TO A 1) THEN THE SLAVE IS REWOUND AND  
:FLAGGED AS UNAVAILABLE FOR TESTING UNTIL ALL SLAVES HAVE  
:REACHED EOT AND BEEN REWOUND AT WHICH TIME TESTING IS  
:RESUMED ON ALL AVAILABLE SLAVES.  
:WRITE RETRY MAY BE ALLOWED VIA CONSOLE SWITCH FOUR (4).  
:ERROR CHECKING MAY BE DISALLOWED VIA CONSOLE SWITCH  
:TWELVE (12).  
:WRITING TO TAPE MAY BE DISALLOWED VIA CONSOLE SWITCH  
:ZERO (0).  
*****
```

```
005522 032777 000001 173056 WRITE: BIT #1, @SWR ;SEE IF SHOULD WRITE  
005530 001402 BEQ W1 ;IF NOT: BR  
005532 000137 006320 JMP WEX ;RO=RECORD COUNT  
005536 013700 000554 WRTE: MOV RCNT, R0 ;SET ERROR MSG ADDRESS  
005542 012737 024762 000652 W0: MOV #MSG5, EMADDR ;LOAD CHAR COUNT  
005550 013777 000556 172740 MOV FMCNT, @FC ;SET DATA ADDR  
005556 012777 027464 172730 MOV #WDATA, @BA ;SET WRITE OP COMMAND  
005564 112737 000060 000672 MOVB #60, MTC1 ;SET RETURN ADDRESS  
005572 012737 005604 000662 MOV #W1, RTRN ;GO EXECUTE COMMAND  
005600 000137 021216 JMP TAPG ;SEE IF EOT  
005604 032777 002000 172710 W1: BIT #2000, @DS ;IF NOT AT EOT: BR  
005612 001414 BEQ W2 ;++G BRANCH IF WRITTEN PAST EOT  
005614 005737 000660 TST EOTREC ;++G  
005620 100411 BMI W2 ;SAVE EOT RECORD NUMBER  
005622 010037 000660 MOV R0, EOTREC ;++G SET EOT FLAG  
005626 052737 100000 000660 BIS #100000, EOTREC ;++G ADJUST RECORD COUNT  
005634 005337 000660 DEC EOTREC ;++G SET R0 TO WRITE 1 MORE RECORD  
005640 012700 000002 MOV #2, R0 ;SEE IF SHOULD CHECK ERRORS  
005644 032777 010000 172734 W2: BIT #10000, @SWR ;IF NOT: BR  
005652 001002 BNE W3 ;GO CHECK ERRORS  
005654 004737 017406 JSR PC, ERCHK ;SET DELAY  
005660 013737 000574 000666 W3: MOV WSTAL, STAL ;DELAY  
005666 004737 012304 JSR PC, STALL
```

2321	005672	005737	000712		TST	RTYFL		:SEE IF RETRY TIME
2322	005676	001401			BEQ	W3A		:IF NOT: BR
2323	005700	000207			RTS	PC		:ELSE RETURN
2324	005702	005737	000706	W3A:	TST	SERFL		:SEE IF WRITE ERROR
2325	005706	001450			BEQ	W5		:IF NOT: BR
2326	005710	013704	000674		MOV	UNP,R4		
2327	005714	005264	001070		INC	WTER1(R4)		:BUMP WRITE ERROR
2328	005720	005037	000706		CLR	SERFL		:CLEAR STATUS ERROR FLAG
2329	005724	032777	000020	172654	BIT	#20,BSWR		:SEE IF RETRY
2330	005732	001436			BEQ	W5		:IF NOT: BR
2331	005734	013703	000722		MOV	ERSAV,R3		
2332	005740	042703	102700		BIC	#102700,R3		:MASK UNRECOVERABLE ERROR
2333	005744	001410			BEQ	W4		:IF SO: BR
2334	005746	004737	022736		JSR	PC,PAPRT		:PRINT HEADER
2335	005752	012704	026551		MOV	#MSG78,R4		
2336	005756	104000			TTOUTT			:PRINT NON-RETRYABLE ERROR TAG
2337	005760	004737	011260		JSR	PC,NRTP		:PRINT ER FOR NON-RETRYABLE
2338	005764	000421			BR	W5		
2339	005766	013704	000674	W4:	MOV	UNP,R4		
2340	005772	005264	001050		INC	RTY1(R4)		:BUMP RETRY CNTR
2341	005776	032777	002000	172602	BIT	#2000,BSWR		:SEE IF PRINT ERRORS
2342	006004	001003			BNE	W4A		:IF NOT: BR
2343	006006	012704	026265		MOV	#MSG64,R4		
2344	006012	104000			TTOUTT			:PRINT ORIGINAL ERROR TAG
2345	006014	005037	000702	W4A:	CLR	RTCNT		:CLEAR RETRY NUMBER
2346	006020	005037	000700		CLR	RPCNT		:CLEAR REPEAT COUNTER
2347	006024	004737	006362		JSR	PC,WRTY		:GO RETRY WRITE ERROR
2348	006030	005037	000712	W5:	CLR	RTYFL		:CLEAR RETRY COUNTER
2349	006034	005300			DEC	RO		:SEE IF DONE ALL
2350	006036	001241			BNE	W0		:IF NOT: BR
2351	006040	005737	000564	W6:	TST	TMEX		:SEE IF TM
2352	006044	001525			BEQ	WEX		:IF NOT: BR
2353	006046	005237	000676		INC	TMFLG		:SET TM FLAG
2354	006052	012737	026172	000652	MOV	#MSG54,EMADDR		:POINT TO TM ERROR MSG
2355	006060	012737	000026	000672	MOV	#26,MTCT		:SET TM OP CODE
2356	006066	012777	000000	172422	MOV	#0,BFC		:LOAD FRAME COUNTER
2357	006074	012777	027464	172412	MOV	#WDATA,BBA		:LOAD BUS ADDRESS
2358	006102	012737	006114	000662	MOV	#WTMO,RTRN		:SAVE RETURN ADDRESS
2359	006110	000137	021216		JMP	TAPG		:WRITE TM
2360	006114	032777	010000	172464	BIT	#10000,BSWR		:SEE IF SHOULD CHECK ERRORS
2361	006122	001076			BNE	WEX		
2362	006124	032777	000004	172370	BIT	#4,BDS		:SEE IF TM STATUS
2363	006132	001011			BNE	WTM1		:IF SO: BR
2364	006134	012737	027464	021132	MOV	#WDATA,CADDR		:SET EXPT BUS ADDRESS
2365	006142	012737	000001	021140	MOV	#1,DRVER		:INDICATE ERROR
2366	006150	004737	020234		JSR	PC,ERPT		:PRINT TM ERROR
2367	006154	000404			BR	WTM2		
2368	006156	012703	027464	WTM1:	MOV	#WDATA,R3		:SET EXPT ADDRESS
2369	006162	004737	017504		JSR	PC,ER2		:GO CHECK FOR OTHER ERRORS
2370	006166	005737	000712	WTM2:	TST	RTYFL		:SEE IF RETRY
2371	006172	001401			BEQ	WTM3		:IF NOT: BR
2372	006174	000207			RTS	PC		:ELSE RETURN TO RETRY ROUTINE
2373	006176	005737	000706	WTM3:	TST	SERFL		:SEE IF WRITE ERROR
2374	006202	001446			BEQ	WEX		:IF NOT: BR
2375	006204	013704	000674		MOV	UNP,R4		
2376	006210	005264	001070		INC	WTER1(R4)		:BUMP WRITE ERROR

2377	006214	032777	000020	172364	BIT	#20,@SWR	:SEE IF SHOULD RETRY
2378	006222	001436			BEQ	WEX	:IF NOT: BR
2379	006224	013703	000722		MOV	ERSAV,R3	
2380	006230	042703	102700		BIC	#102700,R3	:MASK UNRECOVERABLE ERROR
2381	006234	001410			BEQ	WTM4	:IF SO: BR
2382	006236	004737	022736		JSR	PC,PAPRT	:PRINT HEADER
2383	006242	012704	026551		MOV	#MSG78,R4	
2384	006246	104000			TTOUTT		:PRINT UNRETRYABLE TAG
2385	006250	004737	011260		JSR	PC,NRTP	:PRINT ER FOR NON-RETRYABLE
2386	006254	000421			BR	WEX	
2387	006256	005037	000700	WTM4:	CLR	RPCNT	:CLEAR REPEAT CNTR
2388	006262	013704	000674		MOV	UNP,R4	
2389	006266	005264	001050		INC	RTY1(R4)	:BUMP RETRY CNTR
2390	006272	005037	000702		CLR	RTCNT	:CLEAR RETRY CNTR
2391	006276	032777	002000	172302	BIT	#2000,@SWR	:SEE IF PRINT ERRORS
2392	006304	001003			BNE	WTM4A	:IF NOT: BR
2393	006306	012704	026265		MOV	#MSG64,R4	
2394	006312	104000			TTOUTT		:PRINT ORIGINAL ERROR TAG
2395	006314	004737	006362	WTM4A:	JSR	PC,WRTY	:GO DO RETRY
2396	006320	005037	000712	WEX:	CLR	RTYFL	:CLEAR RETRY FLAG
2397	006324	005037	000676		CLR	TMFLG	:CLEAR TAPE MARK FLAG
2398	006330	005737	000660		TST	EOTREC	:++G BRANCH IF NOT AT EOT
2399	006334	100011			BPL	WRWX	:++G
2400	006336	017703	172244	WRW:	MOV	@SWR,R3	
2401	006342	042703	177763		BIC	#177763,R3	
2402	006346	022703	000014		CMP	#14,R3	:SEE IF WRITE ONLY
2403	006352	001002			BNE	WRWX	:IF NOT: BR
2404	006354	000137	004424		JMP	REOT	:ELSE REWIND
2405	006360	000207		WRWX:	RTS	PC	:EXIT

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2406  
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2411 006362 012737 000001 000712 WRTY: MOV #1,RTYFL :SET RETRY FLAG  
2412 006370 004737 006764 WRTY0: JSR PC,WRTSB :GO SPACE REVERSE FOR REPEAT  
2413 006374 005737 000676 TST TMFLG :SEE IF TAPE MARK TIME  
2414 006400 001003 BNE WRTYTM :IF SO: BR  
2415 006402 004737 005542 JSR PC,W0 :REWRITE RECORD  
2416 006406 000402 BR WRTYR :GO ON  
2417 006410 004737 006052 WRTYTM: JSR PC,WTM :GO WRITE TAPE MARK AGAIN  
2418 006414 005737 000706 WRTYR: TST SERFL :REWRITE GOOD  
2419 006420 001024 BNE WRTY2 :IF NOT: BR  
2420 006422 005237 000700 INC RPCNT :BUMP REPEAT COUNTER  
2421 006426 022737 000004 000700 CMP #4,RPCNT :SEE IF FOUR GOOD REPEATS  
2422 006434 001355 BNE WRTY0 :IF NOT: REPEAT  
2423 006436 032777 002000 172142 BIT #2000,BSWR :SEE IF PRINT  
2424 006444 001011 BNE WRTY1 :IF NOT: BR  
2425 006446 012704 026744 MOV #MSG105,R4  
2426 006452 104000 TTOUTT :PRINT RECOVERED MESSAGE  
2427 006454 012704 026307 MOV #MSG65,R4  
2428 006460 104000 TTOUTT :PRINT RETRY TAG  
2429 006462 013703 000702 MOV RTCNT,R3  
2430 006466 104002 OCTPP :PRINT RETRY NUMBER  
2431 006470 000207 WRTY1: RTS PC :RESUME TESTING  
2432 006472 005037 000646 WRTY2: CLR TEMP3 :++G CLEAR RECOVERABLE ERROR FLAG  
2433 006476 013703 000722 MOV ERSAV,R3 :GET ER  
2434 006502 042703 102700 BIC #102700,R3 :MASK RECOVERABLE BITS  
2435 006506 001413 BEQ WRTY2A :IF RECOVERABLE: BR  
2436 006510 004737 022736 JSR PC,PAPRT :PRINT HEADER  
2437 006514 012704 026551 MOV #MSG78,R4  
2438 006520 104000 TTOUTT :PRINT NON-RECOVERABLE MSG  
2439 006522 004737 011260 JSR PC,NRTP :PRINT ER  
2440 006526 012737 000001 000646 MOV #1,TEMP3 :SET FLAG  
2441 006534 000407 BR WRTY2B  
2442 006536 032777 002000 172042 WRTY2A: BIT #2000,BSWR :SEE IF PRINT  
2443 006544 001025 BNE WRTY3 :IF NOT: BR  
2444 006546 012704 027200 MOV #MSG110,R4  
2445 006552 104000 TTOUTT :PRINT BAD TAPE SUSPECT  
2446 006554 012704 026307 WRTY2B: MOV #MSG65,R4  
2447 006560 104000 TTOUTT :PRINT RETRY TAG  
2448 006562 013703 000702 MOV RTCNT,R3  
2449 006566 104002 OCTPP :PRINT RETRY NUMBER  
2450 006570 012704 027222 MOV #MSG111,R4  
2451 006574 104000 TTOUTT :PRINT REPEAT TAG  
2452 006576 013703 000700 MOV RPCNT,R3  
2453 006602 104002 OCTPP :PRINT REPEAT NUMBER  
2454 006604 005737 000646 TST TEMP3 :SEE IF DID NON-RECOVERABLE  
2455 006610 001403 BEQ WRTY3 :IF NOT: BR  
2456 006612 005037 000646 CLR TEMP3 :CLEAR FLAG  
2457 006616 000207 RTS PC :EXIT  
2458 006620 005737 000702 WRTY3: TST RTCNT :SEE IF FIRST RETRY  
2459 006624 001004 BNE WRTY3A :IF NOT: BR  
2460 006626 013704 000674 MOV UNP,R4  
2461 006632 005364 001070 DEC WTER1(R4) :DECREMENT WRITE ERROR CNTR
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2462 006636 013704 000674
2463 006642 016437 001030
2464 006650 017704 172054
2465 006654 005724
2466 006656 010477 172046
2467 006662 013703 000730
2468 006666 060304
2469 006670 013714 000654
2470 006674 062704 000040
2471 006700 013714 000554
2472 006704 160014
2473 006706 005214
2474 006710 022777 000040 172012
2475 006716 001002
2476 006720 000137 007160
2477 006724 005237 000702
2478 006730 022737 000004 000702
2479 006736 001410
2480 006740 013704 000674
2481 006744 005264 001050
2482 006750 005237 000732
2483 006754 000137 006370
2484 006760 000137 007400
2485
2486
2487
2488 006764 005037 000706
2489 006770 013737 000576 000666
2490 006776 004737 012304
2491 007002 012737 026320 000652
2492 007010 012777 177777 171500
2493 007016 012777 033472 171470
2494 007024 004737 012234
2495 007030 005737 000706
2496 007034 001406
2497 007036 012737 000002 000724
2498 007044 022626
2499 007046 000137 004424
2500 007052 005737 000732
2501 007056 001001
2502 007060 000207
2503 007062 005037 000732
2504 007066 005037 000700
2505 007072 005037 000706
2506 007076 012737 026333 000652
2507 007104 005077 171406
2508 007110 012737 000024 000672
2509 007116 012777 027464 171370
2510 007124 012737 007136 000662
2511 007132 000137 021216
2512 007136 012703 027464
2513 007142 004737 017504
2514 007146 005737 000706
2515 007152 001737
2516 007154 000137 007036
2517

WRTY3A: MOV UNP,R4 :GET UNIT NUMBER
          MOV BTADDR(R4),BTPT :GET ADDRESS OF UNIT BAD TAPE CNTR
          MOV @BTPT,R4 :GET COUNTER
          TST (R4)+ :SET POINTER OFFSET
          MOV R4,@BTPT
          MOV BTPT,R3
          ADD R3,R4 :SET ABSOLUTE POINTER
          MOV BL(CNTR,(R4)) :SET BLOCK NUMBER
          ADD #40,R4 :ADD RCNT OFFSET
          MOV RCNT,(R4)
          SUB R0,(R4) :SET RECORD NUMBER
          INC (R4) :CORRECT RECORD NUMBER
          CMP #40,@BTPT :SEE IF TOO MANY BAD SPOTS
          BNE WRTY4 :IF NOT: BR
          JMP BTQV :ELSE GO TO BAD TAPE OVERFLOW
WRTY4: INC RTCNT :BUMP RETRY COUNTER
        CMP #4,RTCNT :SEE IF DONE 4 RETRIES
        BEQ WRTY5 :IF SO: BR
        MOV UNP,R4
        INC RTY1(R4) :BUMP RETRY COUNTER
        INC ERTFL :SET ERASE FLAG
        JMP WRTY0 :DO NEXT RETRY
WRTY5: JMP BTUR :ELSE GO TO BAD TAPE UNRECOVERABLE

:WRITE RETRY BACKSPACE-ERASE SUBROUTINE*****
WRTSB: CLR SERFL :CLEAR FLAG
        MOV TSTAL,STAL
        JSR PC,STALL :DO TURN AROUND DELAY
        MOV #MSG66,EMADDR :SET ERROR CODE
        MOV #-1,@FC :SET TO BACKSPACE 1 RECORD
        MOV #RDATA,@BA :SET BA
        JSR PC,BKRT :GO BACKSPACE
        TST SERFL :SEE IF ERROR
        BEQ WRTSB1 :IF NOT: BR
WRTSB0: MOV #2,BTFLG :SET FLAG
        CMP (SP)+,(SP)+ :RESET STACK
        JMP REOT :GO REWIND AND REMOVE FROM TESTING
WRTSB1: TST ERTFL :SEE IF SHOULD ERASE
        BNE WRTSB2 :IF SO: BR
        RTS PC :RETURN
WRTSB2: CLR ERTFL :CLEAR ERASE FLAG
        CLR RPCNT :CLEAR REPEAT CNTR
        CLR SERFL :CLEAR FLAG
        MOV #MSG67,EMADDR :SET ERROR CODE
        CLR @FC :CLEAR FRAME COUNT
        MOV #24,MTC1 :SET ERASE OP-CODE
        MOV #WDATA,@BA :SET BA
        MOV #WRTSB3,RTRN :SET RETURN ADDRESS
        JMP TAPG :GO ERASE
WRTSB3: MOV #WDATA,R3 :SET EXPT BA
        JSR PC,ER2 :GO CHECK ERRORS
        TST SERFL :SEE IF ERROR
        BEQ WRTSB1 :IF NOT: BR
        JMP WRTSB0
    
```

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2518                                     :BAD TAPE OVERFLOW SUBROUTINE*****
2519
2520 007160 005037 000712
2521 007164 012737 000001 000724 BTOV: CLR RTYFL          :CLEAR RETRY FLAG
2522 007172 005726          MOV #1,BTFLG       :SET BAD TAPE OVERFLOW FLAG
2523 007174 000137 004424 TST (SP)+          :++G ADJUST STACK
2524 007200 013701 000730 JMP REOT           :GO REWIND AND REMOVE FROM TESTING
2525 007204 005721          BTOV0: MOV BTPT,R1    :SET TABLE POINTER
2526 007206 005000          TST (R1)+
2527 007210 010003          BTOV1: CLR R0
2528 007212 000241          MOV R0,R3
2529 007214 006003          CLC
2530 007216 104002          ROR R3           :R3=R3/2 FOR CORRECT NUMBER
2531 007220 012704 025054 OCTPP             :PRINT ENTRY NUMBER
2532 007224 105724          MOV #MSG13,R4
2533 007226 104000          TSTB (R4)+       :SKIP CR/LF
2534 007230 011103          TTOUTT          :PRINT BLOCK NUMBER TAG
2535 007232 104002          MOV (R1),R3
2536 007234 012704 025062 OCTPP             :PRINT BLOCK NUMBER
2537 007240 104000          MOV #MSG14,R4
2538 007242 062701 000040 TTOUTT          :PRINT RECORD NUMBER TAG
2539 007246 012103          ADD #40,R1       :SET POINTER OFFSET FOR RECOED NUMBER
2540 007250 104002          MOV (R1)+,R3
2541 007252 162701 000040 OCTPP             :PRINT RECORD NUMBER
2542 007256 005720          SUB #40,R1       :RESET POINTER FOR BLOCK NUMBER
2543 007260 020077 171444 TST (R0)+
2544 007264 001404          CMP R0,BTPT     :SEE IF DONE
2545 007266 012704 025405 BEQ BTOV2        :IF SO: BR
2546 007272 104000          MOV #MSG28,R4
2547 007274 000745          TTOUTT          :DO CR/LF
2548 007276 005737 000726 BR BTOV1         :CONTINUE
2549 007302 001007          BTOV2: TST BTSTF   :SEE IF STAT ONLY PRINT
2550 007304 012703 000041 BNE BTOVX       :IF SO: BR
2551 007310 013704 000730 MOV #41,R3       :SET SIZE OF TABLE
2552 007314 005024          MOV BTPT,R4     :SET POINTER
2553 007316 005303          BTOV3: CLR (R4)+  :CLEAR TABLE
2554 007320 001375          DEC R3          :SEE IF DONE
2555 007322 000207          BNE BTOV3      :IF NOT: BR
2556          RTS PC    :RETURN
```



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2557  
2558  
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2560 007324 012704 025405  
2561 007330 104000  
2562 007332 013704 000674  
2563 007336 016437 001030 000730  
2564 007344 017703 171360  
2565 007350 000241  
2566 007352 006003  
2567 007354 104002  
2568 007356 012704 027234  
2569 007362 104000  
2570 007364 005777 171340  
2571 007370 001001  
2572 007372 000207  
2573 007374 000137 007200  
2574  
2575  
2576  
2577 007400 004737 022736  
2578 007404 012704 027047  
2579 007410 104000  
2580 007412 000207  
2581
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                ;BAD TAPE STATISTIC PRINT*****  
BTPRT:  MOV      #MSG28,R4  
        TTOUTT                    ;DO CR/LF  
        MOV      UNP,R4  
        MOV      BTADDR(R4),BTPT ;SET TABLE POINTER  
        MOV      @BTPT,R3  
        CLC  
        ROR      R3                ;CORRECT NUMBER  
        OCTPP                    ;PRINT NUMBER OF BAD SPOTS  
        MOV      #MSG112,R4  
        TTOUTT                    ;PRINT BAD TAPE TAG  
        TST      @BTPT              ;SEE IF ANY BAD SPOTS  
        BNE      BTPRT1            ;IF SO: BR  
        RTS      PC                ;ELSE RETURN  
BTPRT1: JMP      BTOVO             ;PRINT STATS  
  
                ;BAD TAPE UNRECOVERABLE SUBROUTINE*****  
BTUR:   JSR      PC,PAPRT          ;PRINT HEADER  
        MOV      #MSG107,R4  
        TTOUTT                    ;PRINT UNRECOVERABLE BAD SPOT MSG  
        RTS      PC                ;RESUME TESTING
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2597  
2598 007414 012737 000002 000562 RSEQ: MOV #2,RDCMD  
2599 007422 017704 171160 MOV @SWR,R4 :READ SWITCHES  
2600 007426 042704 177763 BIC #177763,R4 :MASK READ BITS  
2601 007432 005704 TST R4 :SEE IF BOTH READS  
2602 007434 001004 BNE RSR :IF NOT: BR  
2603 007436 032777 000002 171142 BIT #2,@SWR :SEE IF READ REVERSE FIRST  
2604 007444 001051 BNE RSFR :IF NOT: BR  
2605 007446 032777 000004 171132 RSR: BIT #4,@SWR :SEE IF SHOULD READ REVERSE  
2606 007454 001005 BNE RSF :IF NOT: BR  
2607 007456 012737 010000 000562 MOV #10000,RDCMD :LOAD READ REVERSE COMMAND  
2608 007464 004737 007732 JSR PC,READ :GO READ REVERSE  
2609 007470 032777 000010 171110 RSF: BIT #10,@SWR :SEE IF SHOULD READ FORWARD  
2610 007476 001026 BNE RSEX :IF NOT: BR  
2611 007500 032737 010000 000562 BIT #10000,RDCMD :SEE IF HAVE READ REVERSE  
2612 007506 001407 BEQ RSFO :IF NOT: BR  
2613 007510 013737 000576 000666 MOV TSTAL,STAL  
2614 007516 004737 012504 JSR PC,STALL :DO READ STALL  
2615 007522 000137 007542 JMP RSF1  
2616 007526 032777 000001 171052 RSFO: BIT #1,@SWR :SEE IF WRITE  
2617 007534 001002 BNE RSF1 :IF NOT: BR  
2618 007536 004737 012056 JSR PC,BKSP :GO BACKSPACE  
2619 007542 012737 000002 000562 RSF1: MOV #2,RDCMD :LOAD READ FORWARD COMMAND  
2620 007550 004737 007732 JSR PC,READ :GO READ  
2621 007554 005737 000660 RSEX: TST EOTREC :++G BRANCH IF NOT AT EOT  
2622 007560 100002 BPL 1$ :++G  
2623 007562 000137 004424 JMP REOT :++G ELSE GO REWIND  
2624 007566 000207 1$: RTS :++G EXIT  
2625  
2626 007570 012737 010000 000562 RSFR: MOV #10000,RDCMD  
2627 007576 032777 000010 171002 BIT #10,@SWR :SEE IF SHOULD READ FORWARD  
2628 007604 001013 BNE RSFR1 :IF NOT: BR  
2629 007606 032777 000001 170772 BIT #1,@SWR :SEE IF WRITE  
2630 007614 001002 BNE RSFR0 :IF NOT: BR  
2631 007616 004737 012056 JSR PC,BKSP :GO BACKSPACE TO START  
2632 007622 012737 000002 000562 RSFR0: MOV #2,RDCMD :LOAD READ FORWARD COMMAND  
2633 007630 004737 007732 JSR PC,READ :GO READ FORWARD  
2634 007634 032777 000004 170744 RSFR1: BIT #4,@SWR :SEE IF SHOULD READ REVERSE  
2635 007642 001344 BNE RSEX :IF NOT: BR  
2636 007644 032737 010000 000562 BIT #10000,RDCMD  
2637 007652 001005 BNE RSFR2 :IF READ REVERSE: BR
```


2638	007654	013737	000576	000666		MOV	TSTAL,STAL	:DO READ STALL
2639	007662	004737	012304			JSR	PC,STALL	
2640	007666	012737	010000	000562	RSFR2:	MOV	#10000,RDCMD	:LOAD READ REVERSE
2641	007674	004737	007732			JSR	PC,READ	:GO READ REVERSE
2642	007700	005737	000660			TST	EOTREC	:SEE IF AT END OF TAPE
2643	007704	100011				BPL	RSFRX	:++6 IF NOT: BR
2644	007706	163737	000554	000660		SUB	RCNT,EOTREC	
2645	007714	005437	000660			NEG	EOTREC	:SET TO PROPER RECORD NUMBER
2646	007720	005237	000660			INC	EOTREC	
2647	007724	000137	004424			JMP	REOT	:ELSE GO TO REWIND
2648	007730	000207			RSFRX:	RTS	PC	:EXIT
2649								

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:*****
:READ ROUTINE:
:
:THIS ROUTINE PERFORMS THE READ OPERATION DETERMINED
:BY THE READ SEQUENCE ROUTINE ONE RECORD AT A TIME.
:AT THE END OF EACH READ OPERATION THE STATUS REGISTER
:IS SCANNED FOR EITHER END OF TAPE OR BEGINNING OF TAPE.
:IF EOT WAS REACHED, CONTROL WILL BE PASSED TO
:THE EOT SUBROUTINE TO REWIND THE UNIT AND FLAG IT
:UNAVAILABLE UNTIL ALL UNITS HAVE REACHED EOT.
:IF BOT WAS REACHED AN ERROR IS PRINTED AND THE
:PROGRAM WILL HALT. TESTING MAY BE RESUMED BY PRESSING
:THE CONTINUE SWITCH.
:IF A TAPE MARK IS EXPECTED (TM=1) THEN THE
:READ ROUTINE EXPECTS THE FIRST RECORD OF A
:READ REVERSE TO BE A TM, AND THE LAST RECORD
:OF A READ FORWARD TO BE A TM. REMEMBER
:THAT THE TM ADDS ONE (1) TO THE TOTAL NUMBER
:OF RECORDS IN A BLOCK.
:CONSOLE SWITCHES ELEVEN (11) AND THIRTEEN (13) DETERMINE WHETHER
:OR NOT TO CHECK FOR STATUS ERRORS (11) OR DATA ERRORS (13),
:CONSOLE SWITCH FIVE (5) IS USED TO CAUSE A CONTINUOUS
:READ AND SPACE (FORWARD OR REVERSE) OF THE CURRENT
:RECORD ON TAPE (YOZZLE).
:*****
  
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007732 013700 000554 READ: MOV RCNT,R0 :LOAD REC CNTR
007736 005737 000660 TST EOTREC :SEE IF EOT
007742 100013 BPL RDA :IF NOT: BR
007744 032737 010000 000562 BIT #10000,RDCMD :SEE IF READ FORWARD
007752 001407 BEQ RDA :IF SO: BR
007754 042737 100000 000660 BIC #10000,EOTREC :CLEAR FLAG
007762 013703 000660 MOV EOTREC,R3 :GET MODIFIED RECORD COUNT
007766 160300 SUB R3,R0 :SET RECORD AT
007770 005200 INC R0 :SET TO PROPER NUMBER OF RECORDS
007772 012737 024767 000652 RDA: MOV #MSG6,EMADDR :SET ERROR MSG ADDRESS
010000 005037 000676 CLR TMFLG
010004 032737 010000 000562 BIT #10000,RDCMD
010012 001406 BEQ RDO :IF READ FORWARD: BR
010014 005737 000564 TST TMEX :SEE IF TM
010020 001403 BEQ RDO :IF NOT: BR
010022 005237 000676 INC TMFLG :SET TM FLAG
010026 005200 INC R0
010030 013777 000556 170460 RDO: MOV FMCNT,@FC :LOAD CHAR CNTR
010036 012777 033472 170450 MOV #RDATA,@BA :LOAD DATA ADDR
010044 032737 010000 000562 BIT #10000,RDCMD :SEE IF READ REVERSE
010052 001417 BEQ RD1A :IF NOT: BR
010054 013703 000556 MOV FMCNT,R3
010060 005103 COM R3
010062 032737 000020 000552 BIT #20,UDES :SEE IF CORE DUMP
010070 001402 BEQ RD1 :IF NOT: BR
010072 000241 CLC
010074 006003 ROR R3 :R3 = FC/2
010076 060377 170412 RD1: ADD R3,@BA :SET REVERSE BUS ADDRESS
010102 012737 000076 000672 MOV #76,HTC1 :SET READ REVERSE
010110 000403 BR RD1B
  
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2706 010112 012737 000070 000672 RD1A: MOV #70,MTC1 :SET READ FORWARD
2707 010120 012737 010132 000662 RD1B: MOV #RD2,RTRN :SET INTERRUPT RETURN ADDRESS
2708 010126 000137 021216 RD1D: JMP TAPG :GO EXECUTE TAPE COMMAND
2709 010132 032737 010000 000562 RD2: BIT #10000,RDCMD :SEE IF READ REVERSE
2710 010140 001024 RD3 :IF SO: BR
2711 010142 032777 000020 170352 BIT #20,ADS
2712 010150 001404 BEQ RD2B :AWAIT SWDN
2713 010152 032777 000020 170342 RD2A: BIT #20,ADS
2714 010160 001374 BNE RD2A :AWAIT TUR
2715 010162 032777 002000 170332 RD2B: BIT #2000,ADS :SEE IF EOT
2716 010170 001410 BEQ RD3 :IF NOT: BR
2717 010172 005737 000676 TST TMFLG :SEE IF TM
2718 010176 001005 BNE RD3 :IF SO: BR
2719 010200 010037 000660 MOV R0,EOTREC
2720 010204 052737 100000 000660 BIS #100000,EOTREC :SET EOT FLAG
2721 010212 032777 000002 170302 RD3: BIT #2,ADS :SEE IF AT LOAD POINT
2722 010220 001410 BEQ RD4 :IF NOT: BR
2723 010222 004737 022736 JSR PC,PAPRT :PRINT CYCLE NUMBER
2724 010226 012704 025166 MOV #MSG22,R4
2725 010232 104000 TTOUTT :PRINT BOT ERROR
2726 010234 104006 STOPP
2727 010236 000137 003160 JMP STARTA :RESTART
2728 010242 032777 004000 170336 RD4: BIT #4000,ASWR :SEE IF SHOULD CHECK ERRORS
2729 010250 001121 BNE RD5 :IF NOT: BR
2730 010252 005737 000676 YST TMFLG
2731 010256 001472 BEQ RD4B :IF NO TM EXPT: BR
2732 010260 032777 000004 170234 BIT #4,ADS
2733 010266 001024 BNE RD4A :IF TM RECVD: BR
2734 010270 012737 033472 021132 MOV #RDATA,CADER :SAVE EXPT BUS ADDRESS
2735 010276 012737 000002 021140 MOV #2,DRVER :SET TM STATUS ERROR FLAG
2736 010304 004737 020234 JSR PC,ERPT :GO PRINT TM ERROR
2737 010310 013704 000674 MOV UNP,R4
2738 010314 032737 010000 000562 BIT #10000,RDCMD :SEE IF READ REVERSE
2739 010322 001403 BEQ 1$ :IF NOT: BR
2740 010324 005264 001150 INC RDERR1(R4) :BUMP READ REVERSE ERROR
2741 010330 000502 BR RD6
2742 010332 005264 001110 1$: INC RDER1(R4) :BUMP READ FORWARD ERROR
2743 010336 000477 BR RD6
2744 010340 012703 033472 RD4A: MOV #RDATA,R3
2745 010344 032737 010000 000562 BIT #10000,RDCMD :SEE IF READ REVERSE
2746 010352 001007 BNE RD4A0 :IF SO: BR
2747 010354 032737 002000 000552 BIT #2000,UDES :SEE IF IN PE
2748 010362 001025 BNE RD4A2 :IF SO: BR
2749 010364 062703 000002 ADD #2,R3
2750 010370 000422 BR RD4A2
2751 010372 013704 000556 RD4A0: MOV FMCNT,R4
2752 010376 005104 COM R4
2753 010400 032737 000020 000552 BIT #20,UDES :SEE IF CORE DUMP
2754 010406 001402 BEQ RD4A1 :IF NOT: BR
2755 010410 000241 CLC
2756 010412 006004 ROR R4 :SET TO FC/2
2757 010414 060403 RD4A1: ADD R4,R3 :SET EXPT BUS ADDRESS
2758 010416 042703 000001 BIC #1,R3 :MAKE EXPT ADDRESS EVEN
2759 010422 032737 002000 000552 BIT #2000,UDES :SEE IF IN PE
2760 010430 001002 BNE RD4A2 :IF SO: BR
2761 010432 162703 000002 SUB #2,R3
    
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2762	010436	004737	017504		RD4A2:	JSR	PC,ER2		
2763	010442	000402				BR	RD4C		
2764	010444	004737	017406		RD4B:	JSR	PC,ERCHK	:GO CHECK ERRORS	
2765	010450	005737	000706		RD4C:	TST	SERFL		
2766	010454	001417				BEQ	RD5	:IF NO ERROR: BR	
2767	010456	013704	000674			MOV	UNP,R4		
2768	010462	032737	010000	000562		BIT	#10000,RDCMD	:SEE IF READ REVERSE	
2769	010470	001003				BNE	RD4D	:IF SO: BR	
2770	010472	005264	001110			INC	RDER1(R4)	:BUMP READ FORWARD ERROR	
2771	010476	000402				BR	RD4E		
2772	010500	005264	001150		RD4D:	INC	RDERR1(R4)	:BUMP READ REVERSE ERROR	
2773	010504	004737	010706		RD4E:	JSR	PC,RDRTY	:GO RETRY	
2774	010510	005037	000712			CLR	RTYFL	:CLEAR RETRY FLAG	
2775	010514	032777	020000	170064	RD5:	BIT	#20000,@SWR	:SEE IF SHOULD DO DATA CHECK	
2776	010522	001005				BNE	RD6	:IF NOT: BR	
2777	010524	005737	000676			TST	TMFLG		
2778	010530	001002				BNE	RD6		
2779	010532	004737	015544			JSR	PC,DCHK	:GO CHECK DATA	
2780	010536	005037	000706		RD6:	CLR	SERFL	:CLEAR STATUS ERROR FLAG	
2781	010542	004737	014352			JSR	PC,DS3	:CLEAR BUFFER	
2782	010546	032777	000040	170032		BIT	#40,@SWR	:SEE IF SHOULD YOZZLE	
2783	010554	001402				BEQ	RD7	:IF NOT: BR	
2784	010556	004737	011274			JSR	PC,YOZ	:ELSE GO YOZZLE	
2785	010562	013737	000572	000666	RD7:	MOV	RSTAL,STAL	:SET DELAY	
2786	010570	004737	012304			JSR	PC,STALL	:STALL	
2787	010574	032737	010000	000562		BIT	#10000,RDCMD	:SEE IF READ REVERSE	
2788	010602	001403				BEQ	RD7A	:IF NOT: BR	
2789	010604	005037	000676			CLR	TMFLG	:CLEAR TAPE MARK FLAG	
2790	010610	000405				BR	RD10		
2791	010612	005737	000660		RD7A:	TST	EOTREC	:SEE IF EOT FOUND	
2792	010616	100002				BPL	RD10	:IF NOT: BR	
2793	010620	012700	000001			MOV	#1,R0	:SET TO EOT	
2794	010624	005300			RD10:	DEC	R0		
2795	010626	001402				BEQ	RD11	:IF DONE ALL: BR	
2796	010630	000137	010030			JMP	RDO		
2797	010634	032737	010000	000562	RD11:	BIT	#10000,RDCMD	:SEE IF READ REVERSE	
2798	010642	001016				BNE	RDEX	:IF SO: BR	
2799	010644	005737	000660			TST	EOTREC	:SEE IF FOUND EOT	
2800	010650	100413				BMI	RDEX	:IF SO: BR	
2801	010652	005737	000564			TST	TMEX	:SEE IF TM EXPECTED	
2802	010656	001410				BEQ	RDEX	:IF NOT: BR	
2803	010660	005737	000676			TST	TMFLG	:SEE IF TM FOUND	
2804	010664	001005				BNE	RDEX	:IF SO: BR	
2805	010666	005237	000676			INC	TMFLG	:ELSE SET FLAG	
2806	010672	005200				INC	R0	:SET RECORD COUNT TO ONE	
2807	010674	000137	010030			JMP	RDO	:GO READ TM	
2808	010700	005037	000676		RDEX:	CLR	TMFLG		
2809	010704	000207			RDX:	RTS	PC	:EXIT	


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2821 010706 032777 000020 167672 RDRTY: BIT #20,@SWR :SEE IF RETRY INHIBITED
2822 010714 001001 BNE RDRT0 :IF NOT: BR
2823 010716 000207 RTS PC :ELSE RETURN
2824 010720 013703 000722 RDRT0: MOV ERSAV,R3
2825 010724 042703 102700 BIC #102700,R3 :MARK NON-RECOVERABLE ERROR BITS
2826 010730 001410 BEQ RDRT1 :IF NOT: BR
2827 010732 004737 022736 JSR PC,PAPRT :PRINT HEADER
2828 010736 012704 026612 MOV #MSG79,R4
2829 010742 104000 TTOUTT :PRINT NON-RECOVERABLE MESSAGE
2830 010744 004737 011260 JSR PC,NRTP :PRINT ER FOR NON-RETRYABLE ERROR
2831 010750 000207 RTS PC :RETURN
2832 010752 032777 002000 167626 RDRT1: BIT #2000,@SWR :SEE IF PRINT INHIBITED
2833 010760 001003 BNE RDRT1B :IF SO: BR
2834 010762 012704 026265 MOV #MSG64,R4
2835 010766 104000 TTOUTT :PRINT ORIGINAL ERROR TAG
2836 010770 005037 000702 RDRT1B: CLR RTCNT :CLEAR RETRY COUNTER
2837 010774 005037 000706 RDRTG: CLR SERFL :CLEAR STATUS ERROR FLAG
2838 011000 012737 000002 000712 MOV #2,RTYFL :SET READ RETRY FLAG
2839 011006 004737 011274 JSR PC,YOZ :GO TO YOZZLE TO RETRY READ
2840 011012 005737 000706 TST SERFL :SEE IF RETRY ERROR
2841 011016 001031 BNE RDRT5 :IF SO: BR
2842 011020 032777 002000 167560 BIT #2000,@SWR
2843 011026 001011 BNE RDRT2
2844 011030 012704 026744 MOV #MSG105,R4
2845 011034 104000 TTOUTT :PRINT RECOVERED MESSAGE
2846 011036 012704 026307 MOV #MSG65,R4
2847 011042 104000 TTOUTT :PRINT RETRY TAG
2848 011044 013703 000702 MOV RTCNT,R3
2849 011050 104002 OCTPP :PRINT RETRY NUMBER
2850 011052 013704 000674 RDRT2: MOV UNP,R4
2851 011056 032737 010000 000562 BIT #10000,RDCMD :SEE IF READ REVERSE
2852 011064 001003 BNE RDRT3 :IF SO: BR
2853 011066 005264 002670 INC RFSOFT(R4) :ELSO BUMP FORWARD SOFT ERROR COUNTER
2854 011072 000402 BR RDRT4
2855 011074 005264 002710 RDRT3: INC RRSOFT(R4) :BUMP ERRORS SOFT CNTR
2856 011100 000207 RDRT4: RTS PC :RETURN
2857 011102 005037 000646 RDRT5: CLR TEMP3 :++G CLEAR RECOVERABLE ERROR INDICATOR
2858 011106 013703 000722 MOV ERSAV,R3 :GET ER
2859 011112 042703 102700 BIC #102700,R3 :MASK RECOVERABLE BITS
2860 011116 001413 BEQ RDRT5A :IF RECOVERABLE: BR
2861 011120 004737 022736 JSR PC,PAPRT :PRINT HEADER
2862 011124 012704 026612 MOV #MSG79,R4
2863 011130 104000 TTOUTT :PRINT NON-RECOVERABLE MSG
2864 011132 004737 011260 JSR PC,NRTP :PRINT ER
2865 011136 012737 000001 000646 MOV #1,TEMP3 :SET FLAG
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2866	C11144	000404				BR	RDRT5B		
2867	011146	032777	002000	167432	RDRT5A:	BIT	#2000,@SWR	:SEE IF PRINT INHIBITED	
2868	011154	001014				BNE	RDRT6	:IF SO: BR	
2869	011156	012704	026307		RDRT5B:	MOV	#MSG65,R4		
2870	011162	104000				TTOUTT		:PRINT RETRY TAG	
2871	011164	013703	000702			MOV	RTCNT,R3		
2872	011170	104002				OCTPP		:PRINT RETRY NUMBER	
2873	011172	005737	000646			TST	TEMP3	:SEE IF DID NON-RECOVERABLE	
2874	011176	001403				BEQ	RDRT6	:IF NOT: BR	
2875	011200	005037	000646			CLR	TEMP3	:CLEAR FLAG	
2876	011204	000207				RTS	PC	:EXIT	
2877	011206	005237	000702		RDRT6:	INC	RTCNT		
2878	011212	023737	000702	000602		CMP	RTCNT,RETRY	:SEE IF DONE 8 RETRIES	
2879	011220	001265				BNE	RDRT6	:IF NOT: BR	
2880	011222	012704	027277			MOV	#MSG115,R4		
2881	011226	104000				TTOUTT		:PRINT HARD ERROR MESSAGE	
2882	011230	013704	000674			MOV	UNP,R4		
2883	011234	032737	010000	000562		BIT	#10000,RDCMD	:SEE IF READ REVERSE	
2884	011242	001003				BNE	RDRT7	:IF SO: BR	
2885	011244	005264	002730			INC	RFHARD(R4)	:BUMP FORWARD HARD ERROR CNTR	
2886	011250	000402				BR	RDRTX		
2887	011252	005264	002750		RDRT7:	INC	RRHARD(R4)	:BUMP REVERSE HARD ERROR CNTR	
2888	011256	000207			RDRTX:	RTS	PC	:RETURN	
2889									
2890	011260	013703	000722		NRTP:	MOV	ERSAV,R3	:GET ER REGISTER	
2891	011264	104002				OCTPP		:PRINT ER	
2892	011266	004737	021156			JSR	PC,FRPRT	:PRINT F OR R	
2893	011272	000207				RTS	PC	:RETURN	

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2907 011274 012777 000001 167306
2908 011302 013737 000600 000666
2909 011310 004737 012304
2910 011314 012777 177777 167174
2911 011322 032737 010000 000562
2912 011330 001404
2913 011332 112737 000030 000672
2914 011340 000403
2915 011342 112737 000032 000672
2916 011350 012737 011370 000662
2917 011356 012737 177775 000666
2918 011364 000137 021216
2919 011370 005737 000676
2920 011374 001404
2921 011376 012737 040000 000666
2922 011404 000403
2923 011406 013737 000600 000666
2924 011414 004737 012304
2925 011420 012777 033472 167066
2926 011426 032737 010000 000562
2927 011434 001417
2928 011436 013703 000556
2929 011442 005103
2930 011444 032737 000020 000552
2931 011452 001402
2932 011454 000241
2933 011456 006003
2934 011460 060377 167030
2935 011464 012737 000076 000672
2936 011472 000403
2937 011474 012737 000070 000672
2938 011502 013777 000556 167006
2939 011510 012737 011522 000662
2940 011516 000137 021216
2941 011522 032777 004000 167056
2942 011530 001051
2943 011532 005737 000676
2944 011536 001444
2945 011540 032737 010000 000562
2946 011546 001426
2947 011550 012703 033472
2948 011554 013704 000556
2949 011560 005104

```
*****  
:YOZZLE SUBROUTINE:  
:THIS SUBROUTINE, ENTERED VIA SWITCH FIVE (5), IS USED TO PERFORM  
:A CONTINUOUS READ AND SPACE OVER OF THE CURRENT RECORD ON TAPE.  
:FULL STATUS AND DATA CHECKING MAY BE PERFORMED  
:OR NOT VIA CONSOLE SWITCHES ELEVEN (11) AND THIRTEEN (13).  
:A SOFTWARE DELAY IS PERFORMED BETWEEN EACH READ  
:AND SPACE OPERATION AND MAY BE VARIED BY TYPING  
:CNTRL C ON THE TTY AND ENTERING A VALUE IN RESPONSE  
:TO THE PRINTED REQUEST.  
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YOZ:  MOV #1, @TKS ;SET TTY ENABLE  
      MOV YSTAL, STAL  
      JSR PC, STALL ;DO YOZZLE STALL  
YOZO: MOV #-1, @FC ;SET TO 1 RECORD SPACING  
      BIT #10000, RDCMD ;SEE IF READ REVERSE  
      BEQ YOZA ;IF NOT: BR  
      MOVB #30, MTC1 ;SET TO SPACE FORWARD  
      BR YOZB  
YOZA: MOVB #32, MTC1 ;SET TO SPACE REVERSE  
YOZB: MOV #YOZC, RTRN ;SET RETURN ADDRESS  
      MOV #177775, STAL ;SET TIME MULTIPLIER  
      JMP TAPG ;GO YOZZLE  
YOZC: TST TMFLG ;SEE IF TM  
      BEQ 1$ ;IF NOT: BR  
      MOV #40000, STAL ;SET TM STALL  
      BR 2$  
1$:  MOV YSTAL, STAL  
2$:  JSR PC, STALL ;DO YOZZLE STALL  
      MOV #RDATA, @BA ;SET BUS ADDRESS  
      BIT #10000, RDCMD ;SEE IF READ REVERSE  
      BEQ YOZC1 ;IF NOT: BR  
      MOV FMCNT, R3  
      COM R3  
      BIT #20, UDES ;SEE IF CORE DUMP  
      BEQ YOZC0 ;IF NOT: BR  
      CLC  
      ROR R3 ;R3 = FC/2  
YOZC0: ADD R3, @BA ;SET REVERSE BUS ADDRESS  
      MOV #76, MTC1 ;SET READ REVERSE  
      BR YOZC2  
YOZC1: MOV #70, MTC1 ;SET READ FORWARD  
YOZC2: MOV FMCNT, @FC ;SET CHARACTER COUNT  
      MOV #YOZD, RTRN ;SET RETURN ADDRESS  
      JMP TAPG ;GO READ  
YOZD: BIT #4000, @SWR ;SEE IF SHOULD CHECK ERRORS  
      BNE YOZE ;IF NOT: BR  
      TST TMFLG ;SEE IF TAPE MARK TIME  
      BEQ YOZD1 ;IF NOT: BR  
      BIT #10000, RDCMD ;SEE IF READ REVERSE  
      BEQ YOZD0 ;IF NOT: BR  
      MOV #RDATA, R3  
      MOV FMCNT, R4  
      COM R4
```

2950	011562	032737	000020	000552	BIT	#20,UDES	:SEE IF CORE DUMP
2951	011570	001402			BEQ	YOZD4	:IF NOT: BR
2952	011572	000241			CLC		
2953	011574	006004			ROR	R4	:SET TO FC/2
2954	011576	060403			YOZD4:	ADD R4,R3	:SET EXPT BUS ADDRESS
2955	011600	042703	000001		BIC	#1,R3	:MAKE EXPT ADDRESS EVEN
2956	011604	032737	002000	000552	BIT	#2000,UDES	:SEE IF PE
2957	011612	001001			BNE	YOZD2	:IF SO: BR
2958	011614	005743			TST	-(R3)	:SET EXPT BA
2959	011616	004737	017504		YOZD2:	JSR PC,ER2	:GO CHECK ERRORS
2960	011622	000430			BR	YOZF	
2961	011624	012703	033472		YOZD0:	MOV #RDATA,R3	
2962	011630	032737	002000	000552	BIT	#2000,UDES	:SEE IF PE
2963	011636	001001			BNE	YOZD3	:IF SO: BR
2964	011640	005723			TST	(R3)+	:SET EXPT BA
2965	011642	004737	017504		YOZD3:	JSR PC,ER2	:GO CHECK ERRORS
2966	011646	000416			BR	YOZF	
2967	011650	004737	017406		YOZD1:	JSR PC,ERCHK	:ELSE GO CHECK ERRORS
2968	011654	032777	020000	166724	YOZE:	BIT #20000,@SWR	:SEE IF SHOULD CHECK DATA
2969	011662	001010			BNE	YOZF	:IF NOT: BR
2970	011664	005737	000676		TST	TMFLG	:SEE IF TAPE MARK
2971	011670	001005			BNE	YOZF	:IF SO: BR
2972	011672	005737	000712		TST	RTYFL	:SEE IF RETRY
2973	011676	001004			BNE	YOZF0	:IF SO: BR
2974	011700	004737	015544		JSR	PC,DCHK	:ELSE GO CHECK DATA
2975	011704	004737	014352		YOZF:	JSR PC,DS3	:GO CLEAR DATA AREA
2976	011710	105777	166674		YOZF0:	TSTB @TKS	:SEE IF HAVE NEW STALL VALUE
2977	011714	100032			BPL	YOZG	:IF NOT: BR
2978	011716	122777	000203	166666	CMPB	#203,@TKB	:SEE IF CONT C
2979	011724	001026			BNE	YOZG	:IF NOT: BR
2980	011726	012704	025767		MOV	#MSG44,R4	
2981	011732	104000			TTOUTT		:PRINT YSTALL REQUEST
2982	011734	013703	000600		MOV	YSTAL,R3	
2983	011740	104002			OCTPP		:PRINT PRESENT STALL
2984	011742	010037	000646		MOV	RO,TEMP3	:SAVE RO(REC CNT)
2985	011746	012705	000600		MOV	#YSTAL,R5	:SET ADDRESS OF YSTL
2986	011752	012701	000006		MOV	#6,R1	:SET NUMBER OF CHAR TO INPUT
2987	011756	012702	177777		MOV	#-1,R2	:SET MAXIMUM LIMIT
2988	011762	012703	002000		MOV	#2000,R3	:SET MINIMUM LIMIT
2989	011766	004737	023354		JSR	PC,TTT	:GO GET VALUE
2990	011772	013700	000646		MOV	TEMP3,RO	:RESTORE RO(REC CNTR)
2991	011776	000137	011274		JMP	YOZ	:RESTART YOZZLE
2992	012002	122777	000207	166602	YOZG:	CMPB #207,@TKB	:CHECK FOR CNTL G
2993	012010	001010			BNE	YOZI	
2994	012012	022737	000176	000606	CMP	#SWREG,SWR	:IS SWREG SELECTED
2995	012020	001004			BNE	YOZI	
2996	012022	005077	166564		CLR	@TKB	:CLEAR CNTL G OUT OF BUFFER
2997	012026	004737	024452		JSR	PC,CNTG	:GO CHANGE SWREG
2998	012032	032777	000040	166546	YOZI:	BIT #40,@SWR	:SEE IF SHOULD CONTINUE YOZZLE
2999	012040	001402			BEQ	YOZH	:IF NOT: BR
3000	012042	000137	011314		JMP	YOZO	
3001	012046	012777	000100	166534	YOZH:	MOV #100,@TKS	:SET TTY INTERRUPT ENABLE
3002	012054	000207			RTS	PC	:EXIT
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:BACKSPACE SUBROUTINE:
:THIS SUBROUTINE IS USED TO PERFORM THE
:BACKSPACE OPERATION REQUIRED BY THE READ
:ROUTINE FOR READ FORWARD AFTER WRITING.
:IF A TAPE MARK IS EXPECTED (TM=1) THEN THE SPACE
:ROUTINE ASSUMES THAT THE TM WILL BE FIRST WHEN
:BACKSPACING, THEREFORE TWO OPERATIONS ARE REQUIRED
:TO SPACE OVER A BLOCK, FIRST SPACE OVER THE TM, THEN
:SPACE OVER THE DATA RECORDS.
:A CHECK FOR RECORD COUNT ZERO IS MADE AT THE
:END OF THE SPACE OPERATION TO ASSURE THAT PROPER
:TAPE POSITIONING WAS DONE.

```
012056 013737 000576 000666 BKSP: MOV TSTAL,STAL
012064 004737 012304 JSR PC,STALL ;DO TURN AROUND STALL
012070 012737 025017 000652 MOV #MSG10,EMADDR
012076 012777 033472 166410 MOV #RDATA,0BA
012104 005737 000564 TST TMEX ;SEE IF TM
012110 001440 BEQ B0 ;IF NOT: BR
012112 012777 177777 166376 MOV #-1,BFC
012120 012737 000032 000672 MOV #32,MTC1
012126 012737 012140 000662 MOV #BKTM,RTRN
012132 000137 021216 JMP TAPG ;SPACE TO TM
012140 032777 010000 166440 BKTM: BIT #10000,BSWR ;SEE IF SHOULD CHECK ERROR
012146 001021 BNE B0 ;IF NOT: BR
012150 012737 026201 000652 MOV #MSG55,EMADDR
012156 032777 000004 166336 BIT #4,BDS ;SEE IF TM
012164 001006 BNE BKTM0 ;IF SO: BR
012174 012737 033472 021132 MOV #RDATA,CADER
012182 004737 020234 JSR PC,ERPT ;PRINT ERROR
012190 000404 BR B0
012200 012703 033472 BKTM0: MOV #RDATA,R3
012206 004737 017504 JSR PC,ER2
012212 013700 000554 B0: MOV RCNT,R0
012218 005100 COM R0 ;BUILD SPACE AMOUNT
012224 005200 INC R0
012230 012737 025017 000652 MOV #MSG10,EMADDR ;SET ERROR MESSG ADDRESS
012236 010077 166262 MOV R0,BFC
012242 012737 000032 000672 BKRT: MOV #32,MTC1 ;SET SPACE REVERSE
012248 012737 012260 000662 MOV #B1,RTRN ;SET RETURN ADDRESS
012254 010037 000666 MOV R0,STAL ;SET INTERRUPT TIME MULTIPLIER
012260 000137 021216 JMP TAPG ;GO DO SPACE
012266 012703 033472 B1: MOV #RDATA,R3
012272 004737 017504 JSR PC,ER2
012278 013737 000576 000666 B2: MOV TSTAL,STAL ;DO STALL
012284 004737 012304 JSR PC,STALL ;STALL
012302 000207 RTS ;EXIT
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*****  
:STALL ROUTINE:  
:THIS ROUTINE IS USED TO PROVIDE SOFTWARE DELAYS  
:DURING READ, WRITE, TURN AROUND, AND YOZZLE.  
:THE DELAY TIMES MAY BE SET BY THE OPERATOR AT  
:INITIAL START FROM 200(B) OR MAY BE MODIFIED  
:AT ANY TIME BY ENTERING CNTRL C ON THE TTY AND  
:INSERTING NEW VALUES IN RESPONSE TO THE REQUEST.  
:THE READ STALL AND THE WRITE STALL ARE DELAYS  
:EXECUTED BETWEEN EACH RECORD OF THE DATA BLOCK.  
:THE TURN AROUND STALL IS EXECUTED EACH TIME  
:THE DIRECTION OF TAPE MOVEMENT IS CHANGED AND  
:ALSO EACH TIME THE TAPE OPERATION CHANGES FROM  
:WRITE TO READ OR READ TO WRITE. THE YOZZLE  
:STALL IS EXECUTED ONLY DURING THE YOZZLE ROUTINE.  
*****
```

012304 005337 000666
012310 001375
012312 000207

STALL: DEC STAL
BNE STALL :DELAY
RTS PC :EXIT

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012314	012701	177760	
012320	012702	174000	
012324	004737	023322	
012330	042737	000001	000626
012336	013737	000626	000556
012344	012737	177777	014406
012352	000207		

```
CCNTR:  MOV    #-20,R1      ;SET HIGH LIMIT
        MOV    #-4000,R2   ;SET LOW LIMIT
        JSR    PC,RANG     ;GO GENERATE NUMBER
        BIC    #1,RANSV    ;
        MOV    RANSV,FM CNT ;SET CHAR COUNT
        MOV    #-1,PATS    ;PRESET DATA PATTERN
        RTS    PC         ;EXIT
```

```
*****
:RANDOM CHARACTER COUNT GENERATOR:
:THIS ROUTINE ENTERED VIA CONSOLE SWITCH
:SEVEN (7) IS USED TO GENERATE A RANDOM
:CHARACTER COUNT FOR EACH DATA BLOCK.
:ALL RECORDS WITHIN A GIVEN BLOCK WILL BE
:THE SAME, BUT EACH BLOCK WILL VARY.
:THE LIMITS ARE TWENTY (20) TO FOUR THOUSAND
:(4000) OCTAL CHARACTERS PER RECORD.
*****
```

```
*****
:RANDOM RECORD COUNT GENERATOR:
:THIS ROUTINE ENTERED VIA CONSOLE SWITCH SIX (6)
:IS USED TO GENERATE A RANDOM NUMBER OF RECORDS
:FOR EACH BLOCK OF DATA.
:THE LIMITS ARE ONE (1) TO FIVE HUNDRED (500) OCTAL
:RECORDS PER BLOCK.
*****
```

```
RCNTR:  MOV    #1,R2      ;SET LOW LIMIT
        MOV    #500,R1   ;SET HIGH LIMIT
        JSR    PC,RANG   ;GO GENERATE NUMBER
        MOV    RANSV,RCNT ;SET RECORD COUNT
        RTS    PC       ;EXIT
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*****  
:TEST CONDITION ENTRY ROUTINE:  
:THIS ROUTINE IS USED TO ALLOW THE OPERATOR  
:TO ENTER, AT THE TTY, THE NECESSARY PARAMETERS  
:TO RUN THE PROGRAM AS HE WISHES. THE  
:ROUTINE IS ONLY ENTERED UPON INITIAL STARTING  
:FROM LOCATION 200(8).  
:THE MAIN PURPOSE OF THIS ROUTINE IS TO ESTABLISH  
:A TABLE OF DEVICES TO BE TESTED. THIS TABLE  
:CONSISTS OF AN ENTRY FOR EACH OF ONE (1) TO  
:EIGHT (8) DEVICES. EACH ENTRY CONTAINS THE  
:SLAVE NUMBER, DENSITY, PARITY, AND  
:FORMAT. THE INFORMATION IS ENTERED  
:IN RESPONSE TO PRINTED REQUESTS AT THE TTY.  
:SLAVES MAY BE ENTERED IN ANY ORDER. EACH  
:PARAMETER IS CHECKED FOR LEGALITY BEFORE BEING  
:SET INTO THE TABLE.  
:THE DRIVE NUMBER REQUEST WILL ALSO CHECK THE MASSBUS  
:FOR THE PRESENCE OF THE REQUESTED DRIVE. IF IT IS NOT FOUND,  
:A NON-EXIST DRIVE MESSAGE WILL BE PRINTED AND ANOTHER DRIVE  
:REQUEST MADE. WHEN THE DRIVE IS FOUND, THE RESPONSE IS STORED  
:AND CONTROL PASSED TO THE SLAVE SELECT ROUTINE.  
:THE SLAVE SELECT ROUTINE ALSO CHECKS FOR THE PRESENCE OF THE  
:SLAVE. IF IT IS NOT PRESENT, A MESSAGE IS PRINTED AND ANOTHER  
:REQUEST IS ISSUED. WHEN THE SELECTED SLAVE IS FOUND TO BE  
:PRESENT, A MESSAGE IS PRINTED IF IT IS A 7 CHANNEL DRIVE  
:TO ASSIST IN SELECTING DENSITY, PARITY, AND FORMAT.  
:UPON COMPLETION OF THE DEVICE TABLE, REQUESTS  
:ARE PRINTED FOR ENTRY OF THE NUMBER OF CHARACTERS  
:PER RECORD AND THE NUMBER OF RECORDS PER BLOCK. THE  
:NEXT REQUEST IS FOR A PATTERN NUMBER TO BE USED  
:FOR WRITING AND CHECKING OF READ DATA.  
:FOLLOWING THE PATTERN REQUEST IS THE TAPE MARK OPTION.  
:RESPONDING TO THE REQUEST (TM=) WITH A ONE (1)  
:WILL CAUSE THE PROGRAM TO WRITE A TM AT THE  
:END OF EACH DATA BLOCK AND TO EXPECT THE  
:TM TO BE DETECTED IN EITHER READ FORWARD AND REVERSE  
:OR DURING SPACE OPERATION. A RESPONSE OF ZERO (TM=0)  
:DISALLOWS WRITING OF THE TM AND CAUSES THE READ  
:AND SPACE ROUTINES TO EXPECT NO TM TO BE PRESENT.  
:THE LAST REQUESTS ARE FOR ENTRY OF THE DESIRED  
:WRITE, READ, AND TURN AROUND STALLS.  
*****
```

012400 005737 000634
012404 001001
012406 000207
012410 005037 000674
012414 005037 005156
012420 012700 000010
012424 012701 000746
012430 005021
012432 005300
012434 001375

```
TINP: TST TINF :SEE IF SHOULD INPUT FROM TTY  
BNE TINPA :IF SO: BR  
RTS PC :EXIT  
TINPA: CLR UNP :CLEAR TABLE POINTER  
CLR REOTC :CLEAR EOT UNIT COUNTER  
MOV #10,RO :SET SIZE OF TABLE  
MOV #UN1,R1 :SET START OF TABLE  
TINPB: CLR (R1)+ :CLEAR TABLE  
DEC RO :SEE IF DONE  
BNE TINPB :IF NOT: BR
```


3172	012436	012704	025461		MOV	#MSG31,R4		
3173	012442	005737	000734		TST	ASEQF	:SEE IF AUTO SEQ	
3174	012446	001402			BEQ	TINPB1	:IF NOT: BR	
3175	012450	012704	025407		MOV	#MSG30,R4	:SET AUTO SEQ HDR	
3176	012454	104000		TINPB1:	TTOUTT		:PRINT PROGRAM NAME	
3177	012456	005737	014150		TST	SCVFL	:SEE IF SHORT CONVERSATION	
3178	012462	001067			BNE	TINPC	:IF SO: BR	
3179	012466	012704	026471		MOV	#MSG74,R4		
3180	012470	104000			TTOUTT		:REQUEST STARTING REGISTER ADDRESS	
3181	012472	013703	000544		MOV	REGS,R3		
3182	012476	104002			OCTPP		:PRINT CURRENT REG START	
3183	012500	012705	000544		MOV	#REGS,R5	:SAVE ADDRESS LOCATION	
3184	012504	012701	000006		MOV	#6,R1	:SET SIZE OF ENTRY	
3185	012510	012702	176400		MOV	#176400,R2	:SET UPPER LIMIT	
3186	012514	012703	172300		MOV	#172300,R3	:SET LOWER LIMIT	
3187	012520	004737	023354		JSR	PC,TTR	:GO GET RESPONSE	
3188	012524	012704	026514		MOV	#MSG75,R4		
3189	012530	104000			TTOUTT		:GO REQUEST VECTOR ADDRESS	
3190	012532	013703	000546		MOV	VECT,R3		
3191	012536	104002			OCTPP		:PRINT CURRENT VECTOR	
3192	012540	012705	000546		MOV	#VECT,R5	:SET SAVE LOCATION	
3193	012544	012701	000003		MOV	#3,R1	:SET SIZE OF ENTRY	
3194	012550	012702	000224		MOV	#224,R2	:SET UPPER LIMIT	
3195	012554	012703	000150		MOV	#150,R3	:SET LOWER LIMIT	
3196	012560	004737	023354		JSR	PC,TTR	:GO GET RESPONSE	
3197	012564	013700	000546		MOV	VECT,R0	:GET VECTOR ADDRESS	
3198	012570	012720	021714		MOV	#MTINT,(R0)+	:LOAD VECTOR WITH HANDLER ADDRESS	
3199	012574	012710	000340		MOV	#340,(R0)	:LOAD PRIORITY LEVEL	
3200	012600	013700	000544		MOV	REGS,R0	:GET STARTING REGISTER ADDRESS	
3201	012604	012701	000016		MOV	#16,R1	:SET NUMBER OF REGISTERS	
3202	012610	012702	000510		MOV	#C1,R2	:GET FIRST ADDRESS LOCATION	
3203	012614	010022		TINPB0:	MOV	R0,(R2)+	:BUILD TABLE OF ADDRESSES	
3204	012616	062700	000002		ADD	#2,R0	:BUMP ADDRESS	
3205	012622	005301			DEC	R1	:SEE IF DONE	
3206	012624	001373			BNE	TINPB0	:IF NOT: BR	
3207	012626	005737	000734		TST	ASEQF	:SEE IF AUTO SEQ	
3208	012632	001403			BEQ	TINPC	:IF NOT: BR	
3209	012634	005726			TST	(SP)+	:RESET STACK POINTER	
3210	012636	000137	021732		JMP	ASEQ	:GO TO AUTO SEQUENCE	
3211	012642	012777	000040	165650	TINPC:	MOV	#40,ACS	:INITIALIZE
3212	012650	012704	026135		MOV	#MSG52,R4		
3213	012654	104000			TTOUTT		:REQUEST DRIVE NUMBER	
3214	012656	012705	000550		MOV	#DVN,R5	:GET ADDRESS	
3215	012662	012701	000001		MOV	#1,R1	:SET SIZE OF RESPONSE	
3216	012666	012702	000007		MOV	#7,R2	:SET UPPER LIMIT	
3217	012672	012703	000000		MOV	#0,R3	:SET LOWER LIMIT	
3218	012676	004737	023354		JSR	PC,TTR	:GO GET DRIVE NUMBER	
3219	012702	013777	000550	165610	MOV	DVN,ACS		
3220	012710	005777	165574		TST	ACS	:ACCESS DRIVE	
3221	012714	012777	010000	165576	BIT	#10000,ACS	:SEE IF NED	
3222	012722	001411			BEQ	TINPO	:IF NOT: BR	
3223	012724	012704	026426		MOV	#MSG71,R4		
3224	012730	104000			TTOUTT		:PRINT NED	
3225	012734	013704	000510		MOV	C1,R4		
3226	012736	005204			INC	R4		
3227	012740	152714	000100		BISB	#100,(R4)	:CLEAR TRE	

3228	012744	000736			
3229	012746	012704	025523	TINP0:	BR TINPC
3230	012752	104000		MOV	#MSG32,R4
3231	012754	005037	000644	TTOUTT	
3232	012760	012705	000644	CLR	TEMP2
3233	012764	012701	000001	MOV	#TEMP2,R5
3234	012770	012702	000007	MOV	#1,R1
3235	012774	012703	000000	MOV	#7,R2
3236	013000	004737	023354	MOV	#0,R3
3237	013004	005737	000642	JSR	PC,TTR
3238	013010	001013		TST	TEMP1
3239	013012	005737	000674	BNE	TINPOB
3240	013016	001001		TST	UNP
3241	013020	000752		BNE	TINPOA
3242	013022	013700	000674	BR	TINPO
3243	013026	012760	177777 000746	TINPOA: MOV	UNP,R0
3244	013034	000137	013424	MOV	#-1,UN1(R0)
3245	013040	013700	000674	JMP	TINP2C
3246	013044	042760	000007 000746	TINPOB: MOV	UNP,R0
3247	013052	004737	014164	BIC	#7,UN1(R0)
3248	013056	012777	000040 165434	JSR	PC,TPOS1
3249	013064	013777	000550 165426	MOV	#40,ACS
3250	013072	016077	000746 165442	MOV	#N,ACS
3251	013100	032777	002000 165430	TINPOC: MOV	(R0),@C2
3252	013106	001005		BIT	#2000,@DT
3253	013110	012704	026214	BNE	TINPOD
3254	013114	104000		MOV	#MSG57,R4
3255	013116	000137	012746	TTOUTT	
3256	013122	022777	142011 165406	TINPOD: JMP	TINPO
3257	013130	001406		CMP	#142011,@DT
3258	013132	012704	026110	BEQ	TINPOE
3259	013136	104000		MOV	#MSG50,R4
3260	013140	017703	165372	TTOUTT	
3261	013144	104002		MOV	@DT,R3
3262	013146	012704	025011	OCTPP	
3263	013152	104000		TINPOE: MOV	#MSG9,R4
3264	013154	017703	165360	TTOUTT	
3265	013160	004737	024300	MOV	@SN,R3
3266	013164	012704	025544	JSR	PC,#NPT
3267	013170	104000		TINP1: MOV	#MSG33,R4
3268	013172	005037	000644	TTOUTT	
3269	013176	012701	000001	CLR	TEMP2
3270	013202	012702	000007	MOV	#1,R1
3271	013206	012703	000000	MOV	#7,R2
3272	013212	004737	023354	MOV	#0,R3
3273	013216	005737	000642	JSR	PC,TTR
3274	013222	001407		TST	TEMP1
3275	013237	042737	003400 000552	BEQ	TINP2
3276	013242	012703	000010	BIC	#3400,UDES
3277	013246	004737	014152	MOV	#10,R3
3278	013248	012704	025560	JSR	PC,TPOS
3279	013246	104000		TINP2: MOV	#MSG34,R4
3280	013250	005037	000644	TTOUTT	
3281	013254	012701	000001	CLR	TEMP2
3282	013260	012702	000001	MOV	#1,R1
3283	013264	012703	000000	MOV	#1,R2
				MOV	#0,R3

3284	013270	004737	023354		JSR	PC,TTR	:GO INPUT PARITY
3285	013274	005737	000642		TST	TEMP1	:SEE IF HAVE NEW PARAMETER
3286	013300	001407			BEQ	TINP2A	:IF NOT: BR
3287	013302	042737	000010	000552	BIC	#10,UDES	:ELSE CLEAR OLD PARAMETER
3288	013303	012703	000003		MOV	#3,R3	:SET POSITION FACTOR
3289	013310	004737	014155		JSR	PC,TPOS	:GO LOAD PARITY TO PROPER POSITION
3290	013320	012704	026157		TINP2A: MOV	#MSG53,R4	
3291	013324	104000			TTOUTT		:REQUEST FORMAT
3292	013326	005037	000644		CLR	TEMP2	
3293	013328	012701	000002		MOV	#2,R1	
3294	013330	012702	000016		MOV	#16,R2	
3295	013332	012703	000014		MOV	#14,R3	
3296	013334	004737	023354		JSR	PC,TTR	:GO GET FORMAT
3297	013335	005737	000642		TST	TEMP1	:SEE IF NEW PARAMETER
3298	013336	001407			BEQ	TINP2B	:IF NOT: BR
3299	013338	042737	000170	000552	BIC	#170,UDES	
3300	013339	012703	000004		MOV	#4,R3	
3301	013340	004737	014152		JSR	PC,TPOS	
3302	013342	005237	005156		TINP2B: INC	REOTC	:BUMP EOT UNIT COUNTER
3303	013344	022737	000016	000674	CMF	#16,UNP	:SEE IF DONE UNITS
3304	013346	001405			BEQ	TINP2C	:IF SO: BR
3305	013348	062737	000002	000674	ADD	#2,UNP	:POINT TO NEXT UNIT
3306	013350	000137	012746		JMP	TINP0	:ELSE LOOK FOR NEXT UNIT
3307	013352	005037	000674		TINP2C: CLR	UNP	:CLEAR UNIT POINTER
3308	013354	015700	005156		MOV	REOTC,R0	
3309	013356	000337	005156		SWAB	REOTC	
3310	013358	110037	005156		MOVB	R0,REOTC	:SET UNIT EOT COUNTER
3311	013360	012704	025573		TINP3: MOV	#MSG35,R4	
3312	013362	104000			TTOUTT		:PRINT RECORD COUNT REQUEST
3313	013364	013703	000554		MOV	RCNT,R3	
3314	013366	104000			OCTPP		:PRINT RECORD COUNT
3315	013368	012703	000554		MOV	#RCNT,R5	:SET RECORD COUNT ADDRESS
3316	013370	012701	000006		MOV	#6,R1	:SET NUMBER OF CHARACTERS TO INPUT
3317	013372	012702	177777		MOV	#-1,R2	:SET MAXIMUM LIMIT
3318	013374	012703	000001		MOV	#1,R3	:SET MINIMUM LIMIT
3319	013376	004737	023354		JSR	PC,TTR	:GO GET RECORD COUNT
3320	013378	013737	000554	000630	MOV	RCNT,RCSAV	:SAVE RECORD COUNT
3321	013380	012704	025614		MOV	#MSG36,R4	
3322	013382	104000			TTOUTT		:PRINT CHARACTER COUNT REQUEST
3323	013384	005437	000556		NEG	FMCNT	
3324	013386	013703	000556		MOV	FMCNT,R3	
3325	013388	104000			OCTPP		:PRINT CHAR COUNT
3326	013390	012703	000556		MOV	#FMCNT,R5	:SET CHARACTER COUNT ADDRESS
3327	013392	012701	000006		MOV	#6,R1	:SET NUMBER OF CHARACTERS TO INPUT
3328	013394	012702	004000		MOV	#4000,R2	:SET MAXIMUM LIMIT
3329	013396	012703	000004		MOV	#4,R3	:SET MINIMUM LIMIT
3330	013398	004737	023354		JSR	PC,TTR	:GO GET CHARACTER COUNT
3331	013400	005437	000556		NEG	FMCNT	:SET TO TWO'S COMPLIMENT
3332	013402	013737	000556	000632	MOV	FMCNT,FCSAV	:SAVE FRAME COUNT
3333	013404	012704	025640		MOV	#MSG37,R4	:PRINT PATTERN NUMBER REQUEST
3334	013406	104000			TTOUTT		
3335	013408	013703	000560		MOV	PATRN,R3	
3336	013410	104000			OCTPP		:PRINT PATTERN
3337	013412	005037	014554		CLR	DOFL	:CLEAR EXTERNAL DATA FLAG
3338	013414	012705	000560		MOV	#PATRN,R5	:SET PATTERN NUMBER ADDRESS
3339	013416	012701	000002		MOV	#2,R1	:SET NUMBER OF CHARACTERS TO INPUT

3340	013620	012702	000015	MOV	#15,R2	:SET MAXIMUM LIMIT
3341	013624	012703	000000	MOV	#0,R3	:SET MINIMUM LIMIT
3342	013630	004737	023354	JSR	PC,TTR	:GO GET PATTERN NUMBER
3343	013634	012704	026354	MOV	#MSG69,R4	
3344	013640	104000		TTOUTT		:REQUEST TM
3345	013642	013703	000564	MOV	TMEX,R3	
3346	013646	104002		OCTPP		:PRINT CURRENT TM FLAG SETTING
3347	013650	012705	000564	MOV	#TMEX,R5	:GET TM FLAG ADDRESS
3348	013654	012701	000001	MOV	#1,R1	:SET SIZE OF RESPONSE
3349	013660	012702	000001	MOV	#1,R2	:SET UPPER LIMIT
3350	013664	012703	000000	MOV	#0,R3	:SET LOWER LIMIT
3351	013670	004737	023354	JSR	PC,TTR	:TM 1=YES
3352	013674	012704	025141	MOV	#MSG21,R4	
3353	013700	104000		TTOUTT		:REQUEST INTERCHANGE READ
3354	013702	013703	000566	MOV	INTRF,R3	
3355	013706	104002		OCTPP		:PRINT CURRENT SETTING
3356	013710	012705	000566	MOV	#INTRF,R5	:GET FLAG ADDRESS
3357	013714	012701	000001	MOV	#1,R1	:SET SIZE OF RESPONSE
3358	013720	012702	000001	MOV	#1,R2	:SET UPPER LIMIT
3359	013724	012703	000000	MOV	#0,R3	:SET LOWER LIMIT
3360	013730	004737	023354	JSR	PC,TTR	:GO GET RESPONSE
3361	013734	012704	025663	MOV	#MSG38,R4	
3362	013740	104000		TTOUTT		:REQUEST SINGLE PASS
3363	013742	013703	000570	MOV	SPFLG,R3	
3364	013746	104002		OCTPP		:PRINT CURRENT SETTING
3365	013750	012705	000570	MOV	#SPFLG,R5	:SET ADDRESS OF FLAG
3366	013754	012701	000001	MOV	#1,R1	:SET SIZE OF RESPONSE
3367	013760	012702	000001	MOV	#1,R2	:SET UPPER LIMIT
3368	013764	012703	000000	MOV	#0,R3	:SET LOWER LIMIT
3369	013770	004737	023354	JSR	PC,TTR	:GO GET RESPONSE
3370	013774	005737	014150	TST	SCVFL	:SEE IF SHORT CONVERSATION
3371	014000	001060		BNE	TINPX	:IF SO: BR
3372	014002	012704	025703	MOV	#MSG40,R4	
3373	014006	104000		TTOUTT		:PRINT READ STALL REQUEST
3374	014010	013703	000572	MOV	RSTAL,R3	
3375	014014	104002		OCTPP		:PRINT READ STALL
3376	014016	012705	000572	MOV	#RSTAL,R5	:SET READ STALL ADDRESS
3377	014022	012701	000006	MOV	#6,R1	:SET NUMBER OF CHARACTERS TO INPUT
3378	014026	012702	177777	MOV	#-1,R2	:SET MAXIMUM LIMIT
3379	014032	012703	000001	MOV	#1,R3	:SET MINIMUM LIMIT
3380	014036	004737	023354	JSR	PC,TTR	:GO GET READ STALL
3381	014042	012704	025731	MOV	#MSG41,R4	
3382	014046	104000		TTOUTT		:PRINT WRITE STALL REQUEST
3383	014050	013703	000574	MOV	WSTAL,R3	
3384	014054	104002		OCTPP		:PRINT READ STALL
3385	014056	012705	000574	MOV	#WSTAL,R5	:SET WRITE STALL ADDRESS
3386	014062	012701	000006	MOV	#6,R1	:SET NUMBER OF CHARACTERS TO INPUT
3387	014066	012702	177777	MOV	#-1,R2	:SET MAXIMUM LIMIT
3388	014072	012703	000001	MOV	#1,R3	:SET MINIMUM LIMIT
3389	014076	004737	023354	JSR	PC,TTR	:GO GET WRITE STALL
3390	014102	012704	025743	MOV	#MSG42,R4	
3391	014106	104000		TTOUTT		:PRINT TURN AROUND STALL REQUEST
3392	014110	013703	000576	MOV	TSTAL,R3	
3393	014114	104002		OCTPP		:PRINT TA STALL
3394	014116	012705	000576	MOV	#TSTAL,R5	:SET TURN AROUND STALL ADDRESS
3395	014122	012701	000006	MOV	#6,R1	:SET NUMBER OF CHARACTERS TO INPUT

TINP4:


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3396 014126 012702 177777      MOV      #-1,R2      :SET MAXIMUM LIMIT
3397 014132 012703 000001      MOV      #1,R3      :SET MINIMUM LIMIT
3398 014136 004737 023354      JSR      PC,TTR     :GO GET TURN AROUND STALL
3399 014142 005037 014150      TINPX:  CLR      SCVFL :CLEAR SHORT CONVERSATION FLAG
3400 014146 000207              RTS      PC         :EXIT
3401 014150 000000      SCVFL:  0          :SHORT CONVERSATION FLAG
3402
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3406 014152 000241              :UNIT DESCRIPTION POSITIONING SUBROUTINE*****
3407 014154 006137 000644      TPOS:  CLC              :POSITION CHARACTER
3408 014160 005303              ROL      R3         :SEE IF DONE
3409 014162 001373              DEC      R3         :IF NOT: BR
3410 014164 013700 000674      TPOS1: MOV      UNP,R0 :LOAD UNIT PCINTER
3411 014170 053760 000644 000746  BIS      TEMP2,UN1(R0) :LOAD CHARACTER INTO UN1(R0)
3412 014176 000207              RTS      PC         :EXIT
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014200 005737 015150
014204 001044
014206 005737 000734
014212 001406
014214 005737 000560
014220 100003
014222 004737 015102
014226 000207
014230 023737 000560 014406
014236 001014
014240 013703 000552
014244 042703 177767
014250 023703 014410
014254 001404
014256 010337 014410
014262 004737 015152
014266 000207
014270 012703 027464
014274 013701 000560
014300 010137 014406
014304 062701 000001
014310 006301
014312 004771 002770
014316 032777 010000 164212
014324 001410
014326 012702 002002
014332 012701 027464
014336 042721 140300
014342 005302
014344 001374
014346 004737 015152
014352 012702 002000
014356 012701 033472
014362 005021
014364 005302
014366 001375
014370 013737 000552 014410
014376 042737 177767 014410

```

*****
:DATA SETUP ROUTINE:
:THIS ROUTINE IS USED TO GENERATE INTO THE ENTIRE
:WRITE BUFFER (4000 OCTAL CHARACTERS) THE DATA PATTERN
:SELECTED BY THE OPERATOR. THERE ARE 15 (8) FIXED
:DATA PATTERNS AVAILABLE AND ONE SELECTION (DATA PATTERN 0)
:WHICH WILL READ ANY PATTERN PRESENTED AT THE
:HIGH SPEED PAPER TAPE READER. THIS TAPE MUST BE PREPARED
:BY USING THE PROGRAM CALLED DTC. (MAINDEC-11-DZTUF-A-D)
:RANDOM DATA MAY ALSO BE USED VIA CONSOLE
:SWITCH EIGHT (8).
:THIS ROUTINE IS ALSO USED TO CLEAR OUT THE
:READ BUFFER (4000 OCTAL CHARACTERS) BEFORE EACH
:RECORD IS READ.
*****
DSUP: TST RDFL :SEE IF DID RANDOM DATA
      BNE DS1 :++G F SO BRANCH
DSO: TST ASEQF :SEE IF AUTO SEQ
     BEQ DSOC :IF NOT: BR
     TST PATRN :SEE IF AUTO RANDOM
     BPL DSOC :IF NOT: BR
     JSR PC,DATR :ELSE GO GENERATE RANDOM DATA
     RTS PC :RETURN
DSOC: CMP PATRN,PATS :SEE IF NEW PATTERN
     BNE DSOA :IF SO: BR
     MOV UDES,R3 :GET UNIT DESCRIPTION
     BIC #177767,R3 :MASK EVEN PARITY
     CMP PARS,R3 :SEE IF SAME AS LAST TIME
     BEQ DSOB :IF SO: BR
     MOV R3,PARS :SAVE PARITY
     JSR PC,CRCLRC :GO GENERATE EXPT CRC/LRC
DSOB: RTS PC
DSOA: MOV #WDATA,R3 :R3 = ADDR OF WRITE BUFFER
     MOV PATRN,R1 :R1 = PATTERN SELECTOR
     MOV R1,PATS
     ADD #1,R1 :BUMP POINTER
     ASL R1 :++G MAKE PATTERN SELECTOR EVEN
     JSR PC,@DATBL(R1) :GO GENERATE PATTERN
DS1: BIT #10000,@DT :SEE IF 7 CH
     BEQ DS2A :IF NOT: BR
     MOV #2002,R2 :SET BUFFER SIZE
     MOV #WDATA,R1 :SET START OF BUFFER
DS2: BIC #140300,(R1)+ :MASK FOR 7 CH
     DEC R2 :SEE IF DONE
     BNE DS2 :IF NOT: BR
     JSR PC,CRCLRC :GO GENERATE EXPT CRC/LRC
DS2A: MOV #2000,R2 :R2=BUFFER SIZE
DS3: MOV #RDATA,R1 :R1=READ DATA START
DS4: CLR (R1)+ :CLEAR BUFFER
     DEC R2 :SEE IF DONE ALL
     BNE DS4 :IF NOT: BR
     MOV UDES,PARS :GET UNIT DESCRIPTION
     BIC #177767,PARS :MASK PARITY

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3469 014404 000207
3470 014406 177777
3471 014410 000000
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3475 014412 005737 014554
3476 014416 001401
3477 014420 000207
3478 014422 012737 000001 014554 1$:
3479 014430 005077 164166
3480 014434 005077 164160
3481 014440 005037 000642
3482 014444 052777 000001 164146 DATOA:
3483 014452 105777 164142 DATOB:
3484 014456 100375
3485 014460 005001
3486 014462 117701 164134
3487 014466 005737 000642
3488 014472 001011
3489 014474 105701
3490 014476 001762
3491 014500 012737 000001 000642
3492 014506 010137 000644
3493 014512 010102
3494 014514 000753
3495 014516 110123
3496 014520 005302
3497 014522 001350
3498 014524 012701 027464
3499 014530 013702 000644
3500 014534 112123
3501 014536 022703 033472
3502 014542 003001
3503 014544 000207
3504 014546 005302
3505 014550 001371
3506 014552 000764
3507 014554 000000
3508

PATS: RTS PC :EXIT
PARS: -1 :PATTERN NUMBER SAVE
0

:EXTERNAL DATA INPUT FROM H/S READER (256 CHARACTER MAXIMUM)

DATO: TST DOFL :++G BRANCH IF EXTERNAL INPUT
BEQ 1$ :++G
RTS PC :++G RETURN
1$: MOV #1,DOFL :SET EXTERNAL FLAG
CLR @PRB :CLEAR READER BUFFER
CLR @PRS :CLEAR READER STATUS
CLR TEMP1 :CLEAR FOR USE AS CHARACTER FLAG
DATOA: BIS #1,@PRS :START READER
DATOB: TSTB @PRS :++G SEE IF DONE
BPL DATOB :++B
CLR R1 :CLEAR SAVE LOCATION
MOV @PRB,R1 :SAVE CHARACTER
TST TEMP1 :SEE IF HAVE FOUND START CHARACTER
BNE DATOC :IF SO : BR
TSTB R1 :SEE IF CHARACTER IS 0
BEQ DATOA :IF SO : BR
MOV #1,TEMP1 :ELSE SET CHARACTER FOUND FLAG
MOV R1,TEMP2 :SAVE DATA SIZE
MOV R1,R2 :SAVE DATA SIZE
BR DATOA :++G GO GET FIRST DATA CHAR
DATOC: MOV R1,(R3)+ :LOAD BUFFER
DEC R2 :SEE IF READ ALL
BNE DATOA :IF NOT : BR
DATOD: MOV #WDATA,R1 :R1 = START OF WRITE BUFFER
MOV TEMP2,R2 :R2 = SIZE OF DATA FIELD
DATOE: MOV (R1)+,(R3)+ :REPEAT LOAD OF DATA FIELD
CMP #RDATA,R3 :SEE IF DONE
BGT DATOF :IF NOT: BR
RTS PC :++G RETURN
DATOF: DEC R2 :SEE IF AT END OF DATA FIELD
BNE DATOE :IF NOT : BR
BR DATOD :++G ELSE RESTART FILL
DOFL: 0 :EXTERNAL DATA FLAG=1 IF ALREADY DONE
  
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014556 012701 177777
014562 012702 002002
014566 010123
014570 005302
014572 001374
014574 000207

014576 005001
014600 000770

014602 012701 000001
014606 000241
014610 012702 004004
014614 110123
014616 106101
014620 005302
014622 001374
014624 000207

014626 012701 000376
014632 000261
014634 000765

014636 012701 052525
014642 000747

014644 012701 125252
014650 000744

014652 012701 125252
014656 012702 052525
014662 012704 001002
014666 010123
014670 010223
014672 005304
014674 001374
014676 000207

```
;ALL ONES*****  
DAT1:  MOV    #-1,R1      ;R1=DATA  
DAT1A: MOV    #2002,R2    ;R2=WORD COUNT +2  
DAT1B: MOV    R1,(R3)+    ;LOAD BUFFER  
      DEC    R2          ;SEE IF DONE  
      BNE   DAT1B        ;IF NOT: BR  
      RTS    PC          ;++G RETURN  
  
;ALL ZEROS*****  
DAT2:  CLR    R1          ;R1=DATA  
      BR    DAT1A        ;++G LOAD BUFFER  
  
;WALKING ONE*****  
DAT3:  MOV    #1,R1      ;R1=DATA  
      CLC  
DAT3A: MOV    #4004,R2    ;R2=CHARACTER COUNT+4  
DAT3B: MOVB  R1,(R3)+    ;LOAD BUFFER  
      ROLB  R1          ;SET NEXT CHARACTER  
      DEC    R2          ;SEE IF DONE  
      BNE   DAT3B        ;IF NOT: BR  
      RTS    PC          ;++G RETURN  
  
;WALKING ZERO*****  
DAT4:  MOV    #376,R1    ;R1=START OF DATA  
      SEC  
      BR    DAT3A        ;++G LOAD BUFFER  
  
;ALTERNATING ONE/ZERO*****  
DAT5:  MOV    #52525,R1  ;R1=DATA  
      BR    DAT1A        ;++G LOAD BUFFER  
  
;ALTERNATING ZERO/ONE*****  
DAT6:  MOV    #125252,R1 ;R1=DATA  
      BR    DAT1A        ;++G LOAD BUFFER  
  
;ONE/ZERO IN ALTERNATING WORDS*****  
DAT7:  MOV    #125252,R1 ;SET WORD 1  
      MOV    #52525,R2   ;SET WORD 2  
      MOV    #1002,R4    ;SET NUMBER OF ENTRIES  
DAT7A: MOV    R1,(R3)+    ;LOAD WORD 1  
      MOV    R2,(R3)+    ;LOAD WORD 2  
      DEC    R4          ;SEE IF DONE  
      BNE   DAT7A        ;IF NOT: BR  
      RTS    PC          ;++G RETURN
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3562                                     ;WALKING ONE/ALL ONE IN ALTERNATING CHARS****
3563
3564 014700 012702 002002  DAT10: MOV #2002,R2      ;SET BUFFER SIZE
3565 014704 012701 000001      MOV #1,R1          ;SET WALK BASE
3566 014710 000241
3567 014712 012713 177400  DAT10A: MOV #177400,(R3) ;LOAD ALL ONE BYTE
3568 014716 050123           BIS R1,(R3)+      ;LOAD WALK BYTE
3569 014720 106101           ROLB R1          ;WALK ONE
3570 014722 005302           DEC R2
3571 014724 001372           BNE DAT10A       ;DO FULL BUFFER
3572 014726 000207           RTS PC          ;++G RETURN
3573
3574                                     ;ALL BITS 0-377*****
3575
3576 014730 005001
3577 014732 012702 004004  DAT11: CLR R1        ;R1=STARTING DATA
3578 014736 110123           MOV #4004,R2     ;R2=CHARACTER COUNT+4
3579 014740 105201           DAT11A: MOV B R1,(R3)+ ;LOAD BUFFER
3580 014742 005302           INCB R1         ;BUMP DATA
3581 014744 001374           DEC R2          ;SEE IF DONE
3582 014746 000207           BNE DAT11A      ;IF NOT: BR
3583                                     ;++G RETURN
3584
3585                                     ;ALL BITS 377-0*****
3586 014750 012701 000377  DAT12: MOV #377,R1   ;R1=STARTING DATA
3587 014754 012702 004004  MOV #4004,R2     ;R2=CHARACTER COUNT+4
3588 014760 110123           DAT12A: MOV B R1,(R3)+ ;LOAD BUFFER
3589 014762 105301           DECB R1         ;BUMP DATA
3590 014764 005302           DEC R2          ;SEE IF DONE
3591 014766 001374           BNE DAT12A      ;IF NOT: BR
3592 014770 000207           RTS PC          ;++G RETURN
3593
3594                                     ;ALTERNATING CHARACTERS 0 AND 377*****
3595
3596 014772 012701 000377  DAT13: MOV #377,R1  ;R1 = DATA
3597 014776 000137 014562  JMP DAT1A        ;LOAD BUFFER
3598
3599                                     ;WALKING ZERO/ALL ZERO IN ALTERNATING CHARS*****
3600
3601 015002 012702 002002  DAT14: MOV #2002,R2  ;SET BUFFER SIZE
3602 015006 012701 000376  MOV #376,R1      ;SET WALK BASE
3603 015012 000261
3604 015014 010113           DAT14A: MOV R1,(R3)  ;LOAD WALK BYTE
3605 015016 042723 177400  BIC #177400,(R3)+ ;CLEAR HIGH BYTE
3606 015022 106101           ROLB R1         ;WALK ZERO BIT
3607 015024 005302           DEC R2
3608 015026 001372           BNE DAT14A      ;FILL BUFFER
3609 015030 000207           RTS PC          ;++G RETURN
3610
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3613 015032 012702 000200
3614 015036 012701 015062
3615 015042 012704 000010
3616 015046 012123
3617 015050 005307
3618 015052 001375
3619 015054 005302
3620 015056 001367
3621 015060 000207
3622 015062 000000
3623 015064 177400
3624 015066 000377
3625 015070 000000
3626 015072 177777
3627 015074 000377
3628 015076 177400
3629 015100 177777
  
```

:AUTO SEQUENCE PATTERN*****

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DAT15: MOV #200,R2 ;SET NUMBER OF ENTRIES
DAT15A: MOV #APATS,R1 ;SET START OF PATTERN
MOV #10,R4 ;SET SIZE OF PATTERN
DAT15B: MOV (R1)+,(R3)+ ;FILL BUFFER
DEC R4 ;SEE IF DONE PATTERN
BNE DAT15B ;IF NOT: BR
DEC R2 ;SEE IF DONE BUFER
BNE DAT15A ;IF NOT: BR
RTS PC ;++G RETURN

APATS: 0
177400
377
0
-1
377
177400
-1
  
```

```

3630
3631
3632 015102 013704 000556
3633 015106 012703 027464
3634 015112 012701 177777
3635 015116 005002
3636 015120 004737 023322
3637 015124 013723 000626
3638 015130 005204
3639 015132 001372
3640 015134 004737 014316
3641 015136 004737 000001 015150
3642 015140 012737
3643 015146 000207
3644 015150 000000
  
```

:RANDOM DATA GENERATOR SUBROUTINE*****

```

DATR: MOV FMCNT,R4 ;SET NUMBER OF FRAMES
MOV #WDATA,R3 ;SET ADDRESS OF START OF BUFFER
MOV #-1,R1 ;SET HIGH LIMIT
CLR R2 ;SET LOW LIMIT
DATRO: JSR PC,RANG ;GO GENERATE NUMBER
MOV RANSV,(R3)+ ;LOAD BUFFER
INC R4 ;SEE IF DONE WHOLE BUFFER
BNE DATRO ;IF NOT: BR
JSR PC,DS1 ;GO CHECK FOR 7 CH
MOV #1,RDFL ;SET RANDOM DATA FLAG
RTS PC ;EXIT

RDFL: 0 ;RANDOM DATA SELECT FLAG
  
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:CRC/LRC CHARACTER BUILD:
:THIS ROUTINE WILL CONSTRUCT AND SAVE THE EXPECTED
:CRC AND LRC CHARACTERS ACCORDING TO DATA AND
:RECORD SIZE IF OPERATING IN NRZ MODE

```
015152 013700 000556 CRCLRC: MOV FMCNT,R0 ;SET RECORD SIZE
015156 005400 NEG R0
015160 012701 027464 MOV #WDATA,R1 ;SET START OF BUFFER
015164 005037 015534 CLR XORS
015170 111104 CLO: MOV (R1),R4 ;GET CHARACTER
015172 004737 015362 JSR PC,CLP ;GO GET PARITY OF CHARACTER
015176 004737 015510 JSR PC,XOR ;XOR CHARACTER
015202 000241 CLC
015204 006004 ROR R4 ;ROTATE 1 RIGHT
015206 103014 BCC CL2 ;IF NO CARRY: BR
015210 052704 000400 BIS #400,R4 ;SET BIT NINE
015214 000241 CLC
015216 010405 CL1: MOV R4,R5 ;SAVE CHARACTER
015220 042705 177703 BIC #177703,R5
015224 005105 COM R5
015228 042705 177703 BIC #177703,R5
015232 042704 000074 BIC #74,R4
015236 050504 CL2: BIS R5,R4 ;COMPLIMENT BITS 2,3,4,5
015240 010437 MOV R4,XORS
015244 005300 DEC R0
015246 001401 BEQ CLLAST ;IF LAST CHARACTER: BR
015250 000747 BR CLO ;++G GET NEXT
015254 013704 015534 CLLAST: MOV XORS,R4
015258 005137 015534 COM XORS
015262 042737 177050 015534 BIC #177050,XORS
015266 042704 177727 BIC #177727,R4 ;COMPLIMENT ALL BUT BITS 3&5
015270 050437 015534 BIS R4,XORS
015274 013737 015534 015536 MOV XORS,EXCRC ;SAVE EXPECTED CRC
015278 013700 000556 MOV FMCNT,R0
015282 005400 NEG R0
015286 012701 027464 MOV #WDATA,R1 ;DO EXPT LRC
015290 005037 015534 CLR XORS
015294 111104 CLO: MOV (R1),R4 ;GET PARITY
015298 004737 015362 JSR PC,CLP ;GO GET PARITY OF CHARACTER
015302 004737 015510 JSR PC,XOR ;XOR CHARACTER
015306 005300 DEC R0
015310 001371 BNE CL3 ;DO ALL FOR LRC
015314 013704 015536 MOV EXCRC,R4
015318 004737 015510 JSR PC,XOR ;XOR CRC TO DATA
015322 013737 015534 015540 MOV XORS,EXLRC ;SAVE EXPT LRC
015326 000207 RTS PC ;RETURN
015330 005704 CLP: TST R4 ;SEE IF 0 CHAR
015334 001010 BNE CLPE ;IF NOT: BR
015338 032737 000010 000552 BIT #10,UDES ;SEE IF EVEN PARITY
015342 001404 BEQ CLPE ;IF NOT: BR
015346 012704 000420 MOV #420,R4 ;SET 0 CHAR EVEN PARITY
015402 005201 INC R1 ;BUMP POINTER
```

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3701 015404 000207          RTS      PC      :RETURN
3702 015406 005037 015542    CLPE:   CLR      PARCNT :CLEAR BIT COUNTER
3703 015412 012703 000010          MOV      #10,R3 :SET NUMBER OF BITS
3704 015416 032704 000001    CLP0:  BIT      #1,R4  :SEE IF ONE BIT
3705 015422 001402          BEQ      CLP1    :IF NOT: BR
3706 015424 005237 015542    CLP1:  INC      PARCNT :BUMP COUNTER
3707 015430 000241          CLC          :ROTATE TO NEXT BIT
3708 015432 006004          ROR      R4
3709 015434 005303          DEC      R3
3710 015436 001367          BNE      CLP0    :CONTINUE FOR ALL BITS
3711 015440 112104          MOV      (R1)+,R4
3712 015442 042704 177400          BIC      #177400,R4
3713 015446 032737 000001 015542    BIT      #1,PARCNT :SEE IF ODD NUMBER OF ONE BITS
3714 015454 001005          BNE      CLP2    :IF SO: BR
3715 015456 032737 000010 000552    BIT      #10,UDES :SEE IF SHOULD BE EVEN PARITY
3716 015464 001406          BEQ      CLP3    :IF NOT: BR
3717 015466 000207          RTS      PC      :ELSE EXIT
3718 015470 032737 000010 000552    CLP2:  BIT      #10,UDES :SEE IF SHOULD BE ODD PARITY
3719 015476 001001          BNE      CLP3    :IF NOT: BR
3720 015500 000207          RTS      PC      :ELSE EXIT
3721 015502 052704 000400    CLP3:  BIS      #400,R4 :SET PARITY BIT
3722 015506 000207          RTS      PC
3723 015510 010446          XOR:   MOV      R4,-(SP)
3724 015512 043716 015534          BIC      XORS,(SP)
3725 015516 040437 015534          BIC      R4,XORS  :XOR SUBROUTINE: R4 WITH XORS
3726 015522 052637 015534          BIS      (SP)+,XORS
3727 015526 013704 015534          MOV      XORS,R4
3728 015532 000207          RTS      PC
3729
3730 015534 000000          XORS:   0      :XOR SAVE
3731 015536 000000          EXCRC:  0      :EXPECTED CRC
3732 015540 000000          EXLRC:  0      :EXPECTED LRC
3733 015542 000000          PARCNT: 0      :PARITY COUNTER
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015544 005037 000656
015550 005037 000704
015554 013705 000556
015560 032737 000020 000552
015566 001402
015570 000261
015572 006005
015574 012701 027464
015600 012702 033472
015604 032737 000010 000552
015612 001430
015614 032737 000020 000552
015622 001024
015624 032737 002000 000552
015632 001020
015634 105711
015636 001404
015640 005201
015642 005205
015644 001373
015646 000406
015650 112721 000020
015654 012737 177777 014406
015662 000767
015664 013705 000556
015670 012701 027464
015674 032737 010000 000562
015702 001462
015704 013704 000556
015710 005404
015712 032737 000020 000552
015720 001402
015722 000241
015724 006004
015726 060401
015730 060402
015732 032737 000001 000556
015740 001401
015742 105722
015744 032737 000020 000552
015752 001431

```
*****  
:DATA CHECK SUBROUTINE:  
*****  
:THIS SUBROUTINE IS USED TO COMPARE EACH CHARACTER  
:OF DATA READ FROM TAPE WITH THE EXPECTED CHARACTER.  
:ANY ERROR DETECTED WILL CAUSE CONTROL TO BE  
:PASSED TO AN ERROR PRINT SUBROUTINE AND A  
:SUBROUTINE TO ACCUMULATE THE NUMBER OF BITS  
:DROPPED AND PICKED UP FROM EACH CHARACTER.  
:THE NUMBER OF HEAD ERRORS IS ALSO ACCUMULATED.  
:DATA CHECKING MAY BE TERMINATED BY USE OF  
:CONSOLE SWITCH THIRTEEN (13).  
*****  
DCHK: CLR BBC :CLEAR BAD RECORD CNTR  
CLR DERFL :CLEAR DATA ERROR FLAG  
MOV FMCNT,R5 :LOAD CHAR COUNT  
BIT #20,UDES :SEE IF CORE DUMP  
BEQ DCHKO :IF NOT: BR  
SEC  
ROR R5 :R5 = FC/2  
DCHKO: MOV #WDATA,R1 :SET WRITE DATA ADDR  
MOV #RDATA,R2 :SET READ DATA ADDR  
BIT #10,UDES :SEE IF EVEN PARITY  
BEQ DFOCO :IF NOT: BR  
BIT #20,UDES :SEE IF CORE DUMP PARITY  
BNE DFOCO :IF SO: BR  
BIT #2000,UDES :SEE IF PE MODE  
BNE DFOCO :IF SO: BR  
DFGF: TSTB (R1) :SEE IF 0 CHAR  
BEQ DFOD :IF SO: BR  
INC R1 :BUMP POINTER  
DFOE: INC R5 :SEE IF DONE  
BNE DFOF :IF NOT: BR  
BR DFOC :ELSE CONTINUE  
DFOD: MOVB #20,(R1)+ :SET 20 IN PLACE OF 0  
MOV #-1,PATS :SET PATTERN GENERATE FLAG  
BR DFOE  
DFOC: MOV FMCNT,R5 :RESET CHAR CNT  
MOV #WDATA,R1 :RESET DATA ADDRESS  
DFOCO: BIT #10000,RDCMD :SEE IF READ REVERSE  
BEQ DFO :IF NOT: BR  
DFOB: MOV FMCNT,R4 :GET FRAME COUNT  
NEG R4 :SET TO WHOLE NUMBER  
BIT #20,UDES :SEE IF CORE DUMP  
BEQ DFOBO :IF NOT: BR  
CLC  
ROR R4 :SET TO FC/2  
DFOBO: ADD R4,R1 :POINT TO START OF WRITE DATA  
ADD R4,R2 :POINT TO START OF READ DATA  
BIT #1,FMCNT :SEE IF ODD FRAME COUNT  
BEQ DFOA :IF NOT: BR  
TSTB (R2)+ :BUMP POINTER  
DFOA: BIT #20,UDES :SEE IF CORE DUMP  
BEQ DFOA4 :IF NOT: BR
```

3791	015754	000241			CLC		
3792	015756	132742	000001		BITB	#1, -(R2)	:SEE IF BIT 0 = 1
3793	015762	001401			BEQ	DF0A0	:IF NOT: BR
3794	015764	000261			SEC		
3795	015766	106012		DF0A0:	RORB	(R2)	
3796	015770	000241			CLC		
3797	015772	132712	000001		BITB	#1, (R2)	
3798	015776	001401			BEQ	DF0A1	
3799	016000	000261			SEC		
3800	016002	106012		DF0A1:	RORB	(R2)	:POSITION BITS FOR REVERSE CORE DUMP
3801	016004	000241			CLC		
3802	016006	132712	000001		BITB	#1, (R2)	
3803	016012	001401			BEQ	DF0A2	
3804	016014	000261			SEC		
3805	016016	106012		DF0A2:	RORB	(R2)	
3806	016020	000241			CLC		
3807	016022	132712	000001		BITB	#1, (R2)	
3808	016026	001401			BEQ	DF0A3	
3809	016030	000261			SEC		
3810	016032	106012		DF0A3:	RORB	(R2)	
3811	016034	005202			INC	R2	:RESET POINTER
3812	016036	124142		DF0A4:	CMPB	-(R1), -(R2)	:TEST DATA CHARACTER
3813	016040	001010			BNE	DF1	:IF NOT GOOD: BR
3814	016042	105037	000656		CLRB	BBC	:CLEAR BAD RECORD COUNTER
3815	016046	000411			BR	DF2	
3816	016050	122122		DF0:	CMPB	(R1)+, (R2)+	:CHECK DATA
3817	016052	001003			BNE	DF1	:IF BAD: BR
3818	016054	105037	000656		CLRB	BBC	:CLEAR BAD RECORD CNTR
3819	016060	000404			BR	DF2	
3820	016062	004737	016666	DF1:	JSR	PC, DRPKF	:GO GET DROPS AND PICKS
3821	016066	004737	016160		JSR	PC, DERR	:GO DO PRINT
3822	016072	005205		DF2:	INC	R5	:BUMP CHAR CNTR
3823	016074	001405			BEQ	DF3	:IF DONE ALL: BR
3824	016076	032737	010000	000562	BIT	#10000, RDCMD	:SEE IF READ REVERSE
3825	016104	001761			BEQ	DF0	:IF NOT: BR
3826	016106	000716			BR	DF0A	:ELSE CONTINUE READ REV
3827	016110	005037	000664	DF3:	CLR	HDRFL	:CLEAR HEADER FLAG
3828	016114	005737	000704		TST	DERFL	:SEE IF HAD DATA ERROR
3829	016120	001416			BEQ	DFX	:IF NOT: BR
3830	016122	005737	000706		TST	SERFL	
3831	016126	001013			BNE	DFX	:IF NOT DATA ERROR ONLY: BR
3832	016130	013704	000674		MOV	UNP, R4	
3833	016134	032737	010000	000562	BIT	#10000, RDCMD	:SEE IF READ REVERSE
3834	016142	001003			BNE	DF4	:IF SO: BR
3835	016144	005264	001130		INC	DATER1(R4)	:BUMP DATA ERROR FORWARD COUNTER
3836	016150	000402			BR	DFX	
3837	016152	005264	001170	DF4:	INC	DEREV1(R4)	:BUMP REVERSE DATA ERROR
3838	016156	000207		DFX:	RTS	PC	:EXIT
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016160 032777 002000 162420
 016166 001067
 016170 005237 000670
 016174 005737 000664
 016200 001007
 016202 004737 022736
 016206 012704 024736
 016212 104000
 016214 004737 021156
 016220 012704 024755
 016224 104000
 016226 010203
 016230 162703 033472
 016234 005303
 016236 032737 010000 000562
 016244 001402
 016246 010503
 016250 005103
 016252 104002
 016254 012704 024743
 016260 104000
 016262 032737 010000 000562
 016270 001402
 016272 111103
 016274 000401
 016276 114103
 016300 004737 024166
 016304 012704 024750

DERR: BIT #2000,BSWR :SEE IF SHOULD PRINT ERRORS
 BNE DERR4 :++G BRANCH IF NOT
 DERRO: INC PFLG :SET PRINT FLAG
 TST HDRFL :SEE IF HAVE PRINTED HEADER
 BNE DERROA :IF SO: BR
 JSR PC,PAPRT :PRINT CYCLE NUMBER
 MOV #MSG1,R4 :LOAD ERROR MSG ADDR
 TTOUTT :PRINT ERROR
 JSR PC,FRPRT :PRINT F OR R
 DERROA: MOV #MSG4,R4
 TTOUTT :PRINT CHAR NO. HEADER
 MOV R2,R3 :POINT TO CHAR
 SUB #RDATA,R3
 DEC R3
 BIT #10000,RDCMD :SEE IF READ REVERSE
 BEQ DERROB :IF NOT: BR
 MOV R5,R3 :GET CHAR NUMBER
 COM R3
 DERROB: OCTPP :PRINT CHAR NUMBER
 MOV #MSG2,R4
 TTOUTT :PRINT EXPECTED DATA
 BIT #10000,RDCMD :SEE IF READ REVERSE
 BEQ DERROC :IF NOT: BR
 MOVB (R1),R3 :GET CHAR
 BR DERROD
 DERROC: MOVB -(R1),R3 :LOAD EXPECTED DATA
 DERROD: JSR PC,DOUT :GO PRINT CHAR
 MOV #MSG3,R4

```

:*****
:DATA ERROR SUBROUTINE:
:
:THIS SUBROUTINE IS USED TO PRINT OUT ANY
:ERRORS FOUND DURING THE DATA CHECK.
:EACH CHARACTER FOUND BAD WILL BE PRINTED
:IN BIT FORMAT ALONG WITH ITS EXPECTED CHARACTER.
:AN ERROR HEADER CONSISTING OF THE UNIT NUMBER,
:BLOCK NUMBER, RECORD NUMBER, SIZE OF RECORD, AND
:ERROR TYPE (READ FORWARD, READ REVERSE, WRITE, ETC)
:IS PRINTED ONLY ONCE FOR EACH RECORD FOUND BAD.
:A COUNT IS MADE OF THE NUMBER OF SUCCESSIVE BAD
:CHARACTERS, AND IF TEN (10) SUCCESSIVE BAD CHARACTERS
:ARE FOUND IN A SINGLE RECORD, A MESSAGE INDICATING
:A BAD RECORD CONDITION IS PRINTED AND THE NEXT
:TWENTY (20) CHARACTERS ARE SKIPPED BEFORE CHECKING
:IS RESUMED. IF THE BAD RECORD CONDITION IS FOUND
:THREE TIMES IN A RECORD, ALL REMAINING DATA IS
:SKIPPED EXCEPT THE FINAL TEN (10) CHARACTERS.
:THIS SKIPPING IS OF COURSE ONLY POSSIBLE IN
:RECORDS WHICH CONTAIN A SUFFICIENT NUMBER OF CHARACTERS.
:PRINTING OF ERRORS MAY BE DISALLOWED AT ANY TIME
:BY SETTING CONSOLE SWITCH TEN (10) TO A ONE.
:THE OPERATOR MAY CAUSE THE PROGRAM TO HALT ON ANY ERROR
:BY SETTING CONSOLE SWITCH FIFTEEN (15) TO A ONE.
:*****
  
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3896	016310	104000			TTOUTT		:PRINT RECIEVED DATA
3897	016312	032737	010000	000562	BIT	#10000,RDCMD	:SEE IF READ REVERSE
3898	016320	001402			BEQ	DERR1	:IF NOT: BR
3899	016322	111203			MOVB	(R2),R3	:GET CHAR
3900	016324	000401			BR	DERR2	
3901	016326	114203			MOVB	-(R2),R3	
3902	016330	004737	024166		JSR	PC,DOUT	:PRINT BAD CHAR
3903	016334	032737	010000	000562	BIT	#10000,RDCMD	:SEE IF READ REVERSE
3904	016342	001001			BNE	DERR4	:++G BRANCH IF NOT
3905	016344	122122			DERR3:	(R1)+,(R2)+	:RESET POINTERS
3906	016346	105237	000656		DERR4:	INCB	:BUMP BAD RECORD CNTR
3907	016352	122737	000010	000656	CMPB	#10,BBC	:SEE IF BLD BTH
3908	016360	001120			BNE	DEREX	:IF NOT: BR
3909	016362	032777	002000	162216	BIT	#2000,BSWR	:SEE IF PRINT INHIBIT
3910	016370	001003			BNE	1\$:IF SO: BR
3911	016372	012704	025067		MOV	#MSG15,R4	
3912	016376	104000			TTOUTT		:PRINT BLD BTH
3913	016400	105037	000656		1\$:	CLRB	:RESET BAD RECORD CNTR
3914	016404	000337	000656		SWAB	BBC	:POSITION BLD BTH AMOUNT
3915	016410	105237	000656		INCB	BBC	:BUMP AMOUNT
3916	016414	122737	000003	000656	CMPB	#3,BBC	:SEE IF HAD 3 BLD BTHS
3917	016422	101052			BHI	DERR4B	:IF NOT: BR
3918	016424	000337	000656		SWAB	BBC	:REPOSITION BBC
3919	016430	022705	177767		CMP	#177767,R5	:SEE IF ON LAST EIGHT CHARS
3920	016434	101470			BLOS	DERR6	:IF SO: BR
3921	016436	012705	177767		MOV	#177767,R5	:SET CHAR CNTR TO 8
3922	016442	032737	010000	000562	BIT	#10000,RDCMD	:SEE IF READ REVERSE
3923	016450	001416			BEQ	DERR4A	:IF NOT: BR
3924	016452	012701	027464		MOV	#WDATA,R1	:GET START OF BUFFER
3925	016456	012702	033472		MOV	#RDATA,R2	:GET START OF BUFFER
3926	016462	062701	000010		ADD	#10,R1	
3927	016466	062702	000010		ADD	#10,R2	
3928	016472	032737	000001	000556	BIT	#1,FMCNT	:POINT TO START +10
3929	016500	001450			BEQ	DEREX	:SEE IF ODD FRAME COUNT
3930	016502	105722			TSTB	(R2)+	:IF NOT: BR
3931	016504	000446			BR	DEREX	:BUMP POINTER
3932	016506	013737	000556	000642	DERR4A:	MOV	:LOAD CHAR COUNT
3933	016514	005437	000642		NEG	TEMP1	:++G FORM TWO'S COMPLEMENT
3934	016520	162737	000010	000642	SUB	#10,TEMP1	:POINT TO BUFFER -8
3935	016526	013701	000642		MOV	TEMP1,R1	:POINT TO NEXT CHAR
3936	016532	062701	027464		ADD	#WDATA,R1	:POINT TO NEXT WRITE CHAR
3937	016536	013702	000642		MOV	TEMP1,R2	:POINT TO END OF READ DATA -8 FORWARD
3938	016542	062702	033472		ADD	#RDATA,R2	:POINT TO NEXT CHAR
3939	016546	000423			BR	DEREX	:EXIT
3940	016550	000337	000656		DERR4B:	SWAB	:REPOSITION BBC
3941	016554	062705	000024		ADD	#24,R5	:SKIP 20 CHARS
3942	016560	103416			BCC	DERR6	:IF EXCEED RECORD SIZE: BR
3943	016562	032737	010000	000562	BIT	#10000,RDCMD	:SEE IF READ REVERSE
3944	016570	001405			BEQ	DERR5	:IF NOT: BR
3945	016572	162701	000024		SUB	#24,R1	
3946	016576	162702	000024		SUB	#24,R2	:RESET POINTERS
3947	016602	000407			BR	DEREX	
3948	016604	062701	000024		DERR5:	ADD	:SKIP 20 CHARS
3949	016610	062702	000024		ADD	#24,R2	:SKIP FORWARD 20 CHARS
3950	016614	000402			BR	DEREX	
3951	016616	012705	177777		DERR6:	MOV	:SET TO EOR


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3982 016666 005037 000642
3983 016672 005037 000644
3984 016676 005037 000646
3985 016702 111137 000642
3986 016706 111237 000644
3987 016712 013704 000674
3988 016716 016437 000770 000720
3989 016724 016437 001010 000716
3990 016732 032737 010000 000562
3991 016740 001005
3992 016742 124142
3993 016744 112137 000642
3994 016750 112237 000644
3995 016754 004737 016766
3996 016760 004737 017204
3997 016764 000207
3998 016766 113703 000642
3999 016772 113704 000644
4000 016776 140403
4001 017000 001001
4002 017002 000207
4003 017004 012737 000010 000710
4004 017012 132703 000001
4005 017016 001453
4006 017020 105737 000646
4007 017024 001016
4008 017026 005277 161664
4009 017032 005777 161660
4010 017036 100045
4011 017040 032777 002000 161540
4012 017046 001402
4013 017050 004737 022736
4014 017054 004737 017250
4015 017060 000415
4016 017062 005277 161632
4017 017066 005777 161626
4018 017072 100027
4019 017074 032777 002000 161504

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:*****
:DROPS AND PICKS SUBROUTINE:
:
:THIS SUBROUTINE IS USED TO ACCUMULATE FROM
: EACH BAD DATA CHARACTER FOUND THE NUMBER
: OF BITS WHICH WERE EITHER DROPPED OR PICKED UP.
: TWO COUNTERS PER SLAVE ARE USED TO ACCUMULATE THIS
: INFORMATION AND CAN STORE UP TO 32K DROPS
: OR PICKS BEFORE OVERFLOWING. IF OVERFLOW IS
: ABOUT TO OCCUR, THESE ACCUMULATORS ARE
: PRINTED IN OCTAL AND RESET TO ZERO.
: THE CONTENTS OF THE ACCUMULATORS MAY BE
: DISPLAYED AT ANY TIME BY SETTING CONSOLE
: SWITCH FOURTEEN TO A ONE (1). THE PRINTOUT WILL OCCUR
: AT THE END OF THE CURRENT BLOCK CYCLE.
:*****

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DRPKF: CLR TEMP1
        CLR TEMP2
        CLR TEMP3
        MOV (R1),TEMP1 :LOAD GOOD CHAR
        MOV (R2),TEMP2 :LOAD BAD CHAR
        MOV UNP,R4
        MOV PIK1(R4),BPKP
        MOV DRP1(R4),BDPP
        BIT #10000,RDCMD :SEE IF READ REVERSE
        BNE DRPK :IF SO: BR
        CMPB -(R1),-(R2) :POINT TO CHAR
        MOV (R1)+,TEMP1 :LOAD GOOD CHAR
        MOV (R2)+,TEMP2 :LOAD BAD CHAR
DRPK: JSR PC,DROP :GET DROPS
      JSR PC,PICK :GET PICKS
      RTS PC :EXIT
DROP: MOV TEMP1,R3 :R3 = GOOD CHAR
      MOV TEMP2,R4 :R4 = BAD CHAR
DPC: BICB R4,R3 :GET DROPS/PICKS
      BNE DPCG :IF SOME: BR
      RTS PC :RETURN
DPCG: MOV #10,BCNT :SET NUMBER TO CHECK
DPC0: BITB #1,R3 :SEE IF DROPPED OR PICKED THIS BIT
      BEQ DPC2 :IF NOT: BR
      TSTB TEMP3 :SEE IF ON PICKS
      BNE DPC1 :IF SO: BR
      INC @BDPP :BUMP DROP CNTR
      TST @BDPP
      BPL DPC2 :IF NO OVERFLOW: BR
      BIT #2000,@SWR :SEE IF HAVE PRINTED DATA
      BEQ DPC0A :IF SO: BR
      JSR PC,PAPRT :PRINT CYCLE NUMBER
      JSR PC,DPPRT :PRINT DROPS AND PICKS
DPC0A: BR DPC2A
DPC1: INC @BPKP :BUMP PICK CNTR
      TST @BPKP :SEE IF OVERFLOW
      BPL DPC2 :IF NOT: BR
      BIT #2000,@SWR :SEE IF HAVE PRINTED DATA

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4020	017102	001402			BEQ	DPC1A		:IF SO: BR
4021	017104	004737	022736		JSR	PC,PAPRT		:PRINT CYCLE NUMBER
4022	017110	004737	017250		JSR	PC,DPPRT		:PRINT DROPS AND PICKS
4023	017114	013704	000674		DPC1A: MOV	UNP,R4		
4024	017120	016403	001010		DPC2A: MOV	DRP1(R4),R3		:SET DROP POINTER
4025	017124	016404	000770		MOV	PIK1(R4),R4		:SET PICK POINTER
4026	017130	012737	000010	000710	MOV	#10,BCNT		:SET NUMBER OF BITS
4027	017136	005023			DPC2B: CLR	(R3)+		:CLEAR DROPS
4028	017140	005024			CLR	(R4)+		:CLEAR PICK
4029	017142	005337	000710		DEC	BCNT		:SEE IF DONE
4030	017146	001373			BNE	DPC2B		:IF NOT: BR
4031	017150	000207			RTS	PC		:EXIT
4032	017152	000241			DPC2: CLC			
4033	017154	106003			RORB	R3		:GET NEXT BIT
4034	017156	005337	000710		DEC	BCNT		:SEE IF DONE
4035	017162	001407			BEQ	DPC3		
4036	017164	062737	000002	000720	ADD	#2,BPKP		
4037	017172	062737	000002	000716	ADD	#2,BDPP		
4038	017200	000704			BR	DPC0		:++G CONTINUE
4039	017202	000207			RTS	PC		:RETURN
4040	017204	013704	000674		PICK: MOV	UNP,R4		:GET UNIT POINTER
4041	017210	016437	000770	000720	MOV	PIK1(R4),BPKP		:SET PICK POINTER
4042	017216	016437	001010	000716	MOV	DRP1(R4),BDPP		:SET DROP POINTER
4043	017224	113704	000642		MOVB	TEMP1,R4		:R4 = GOOD CHAR
4044	017230	113703	000644		MOVB	TEMP2,R3		:R3 = BAD CHAR
4045	017234	112737	000001	000646	MOVB	#1,TEMP3		:SET PICK FLAG
4046	017242	004737	016776		JSR	PC,DPC		:GO CHECK PICKS
4047	017246	000207			RTS	PC		:EXIT
4048	017250	012704	025363		DPPRT: MOV	#MSG26,R4		
4049	017254	104000			TTOUTT			:PRINT DROP HEADER
4050	017256	013704	000674		MOV	UNP,R4		
4051	017262	016437	001010	000716	MOV	DRP1(R4),BDPP		:SET DROP POINTER
4052	017270	016437	000770	000720	MOV	PIK1(R4),BPKP		:SET PICK POINTER
4053	017276	062737	000016	000716	ADD	#16,BDPP		
4054	017304	062737	000016	000720	ADD	#16,BPKP		
4055	017312	012737	000010	000710	MOV	#10,BCNT		:SET NUMBER TO PRINT
4056	017320	017703	161372		DPPRT0: MOV	#BDPP,R3		
4057	017324	104002			OCTPP			:PRINT DROPS
4058	017326	005337	000710		DEC	BCNT		:SEE IF DONE
4059	017332	001404			BEQ	DPPRT1		:IF NOT: BR
4060	017334	162737	000002	000716	SUB	#2,BDPP		:BUMP POINTER
4061	017342	000766			BR	DPPRT0		:CONTINUE FOR ALL 8 BITS
4062	017344	012737	000010	000710	DPPRT1: MOV	#10,BCNT		:SET NUMBER TO PRINT
4063	017352	012704	025374		MOV	#MSG27,R4		
4064	017356	104000			TTOUTT			:PRINT PICK HEADER
4065	017360	017703	161334		DPPRT2: MOV	#BPKP,R3		
4066	017364	104002			OCTPP			:PRINT PICKS
4067	017366	005337	000710		DEC	BCNT		:SEE IF DONE
4068	017372	001404			BEQ	DPPRTX		:IF SO: BR
4069	017374	162737	000002	000720	SUB	#2,BPKP		:BUMP POINTER
4070	017402	000766			BR	DPPRT2		:CONTINUE FOR ALL 8 BITS
4071	017404	000207			DPPRTX: RTS	PC		:RETURN

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017406 013703 000556
 017412 032703 000001
 017416 001401
 017420 005303
 017422 005403
 017424 032737 000020 000552
 017432 001402
 017434 000241
 017436 006003
 017440 032737 000010 000672
 017446 001414
 017450 032737 010000 000562
 017456 001405
 017460 012703 033472
 017464 162703 000002
 017470 000405
 017472 062703 033472
 017476 000402
 017500 062703 027464
 017504 010337 021132
 017510 012704 000007
 017514 012701 021134
 017520 005021
 017522 005304
 017524 001375
 017526 020377 160762
 017532 001402
 017534 005237 021134
 017540 032737 000010 000672
 017546 001006
 017550 005777 160742

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:*****
:STATUS CHECK SUBROUTINE:
:
:THIS SUBROUTINE IS USED TO PERFORM A CHECK OF
: BOTH THE MASSBUS CONTROLLER (RH11) AND THE TAPE
: CONTROLLER (TMO2). THE RH11 IS CHECKED FOR ERRORS
: AS REFLECTED IN REGISTERS CS1 AND CS2 AND ALSO THAT
: THE BUS ADDRESS (BA) AND WORD COUNT (WC) ARE
: CORRECT. THE TMO2 IS CHECKED FOR DRIVE STATUS (DS),
: DRIVE ERRORS (ER), AND PROPER FRAME COUNT. THE SPECIAL
: CHECK CHARACTERS (CRC+LRC) ARE ALSO CHECKED WHEN
: APPROPRIATE (IE: NRZ READ OR WRITE). CERTAIN TYPES
: OF DRIVE ERRORS IN PE OPERATION WILL BE ACCOMPANIED
: BY THE DISPLAY OF THE DEAD TRACK REGISTER (CC). THESE
: TYPES ARE ER BITS 15,10,7,6. THE PRINTOUTS OF BAD
: CRC,LRC,FC, AND BA WILL SHOW BOTH THE EXPECTED AND
: RECEIVED VALUES (IE: EXPT-RCVD). ONLY THOSE REGISTERS
: WHICH ARE IN ERROR WILL BE PRINTED AND ALL PRINTOUTS
: ARE IN OCTAL FORMAT WITH NO LEADING ZEROS. AS IN
: DATA ERRORS, STATUS ERRORS ARE PRECEDED BY HEADER
: DESCRIBING THE HARDWARE UNDER TEST, THE BLOCKING
: INFORMATION, AND THE ERROR TYPE.
:*****
ERCHK: MOV FMCNT,R3 ;GET FRAME COUNT
      BIT #1,R3 ;SEE IF ODD
      BEQ ER0 ;IF NOT: BR
      DEC R3 ;BUMP COUNT
      NEG R3
      BIT #20,UDES ;SEE IF CORE DUMP
      BEQ EROB ;IF NOT: BR
      CLC
      ROR R3 ;SET TO FC/2
      BIT #10,MTC1 ;SEE IF WRITE OP
      BEQ ER1 ;IF SO: BR
      BIT #10000,RDCMD
      BEQ EROA
      MOV #RDATA,R3
      SUB #2,R3 ;SET POINTER
      BR ER2
      EROA: ADD #RDATA,R3 ;BUILD EXPT READ ADDRESS
           BR ER2
           ER1: ADD #WDATA,R3 ;BUILD EXPT WRITE ADDRESS
           ER2: MOV R3,CADER ;SAVE ADDRESS
              MOV #7,R4
              MOV #BAER,R1
           ER2A0: CLR (R1)+ ;CLEAR FLAGS
                DEC R4
                BNE ER2A0
                CMP R3,@BA
                BEQ ER2A1 ;SEE IF ADDRESS OK
                INC BAER ;IF SO: BR
                ;SET BUS ADDRESS ERROR
           ER2A1: BIT #10,MTC1 ;SEE IF WRITE OPER
                BNE ER2B ;IF NOT: BR
           ER2A: TST @FC ;SEE IF FC=0
  
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4128	017554	001441			BEQ	ER3		:IF SO: BR
4129	017556	005237	021142		INC	FCER		:SET FC ERROR
4130	017562	000436			BR	ER3		:++G
4131	017564	032737	000040	000672	ER2B:	BIT	#40,MTC1	:SEE IF SPACE OPER
4132	017572	001766			BEQ	ER2A		:IF SO: BR
4133	017574	005737	000676		TST	TMFLG		:SEE IF TM TIME
4134	017600	001011			BNE	ER2D		:IF SO: BR
4135	017602	013703	000556		MOV	FMCNT,R3		
4136	017606	005403			NEG	R3		:R3 = EXPT RECORD SIZE
4137	017610	020377	160702		ER2C:	CMR	R3,@FC	:SEE IF FC = EXPT
4138	017614	001421			BEQ	ER3		:IF SO: BR
4139	017616	005237	021142		INC	FCER		:SET FC ERROR FLAG
4140	017622	000416			BR	ER3		:++G
4141	017624	032737	002000	000552	ER2D:	BIT	#2000,UDES	:SEE IF PE
4142	017632	001346			BNE	ER2A		:IF SO: BR
4143	017634	032737	010000	000562	BIT	#10000,RDCMD		:SEE IF READ REVERSE
4144	017642	001003			BNE	ER2E		:IF SO: BR
4145	017644	012703	000002		MOV	#2,R3		
4146	017650	000757			BR	ER2C		:LOOK FOR EXPT = 2
4147	017652	012703	000001		ER2E:	MOV	#1,R3	
4148	017656	000754			BR	ER2C		:GO CHECK FC FOR TM
4149	017660	032777	160000	160622	ER3:	BIT	#160000,@C1	:SEE IF COUNT ERROR
4150	017666	001441			BEQ	ER4		
4151	017670	017703	160624		MOV	@CS,R3		:GET CONT STATUS REG
4152	017674	042703	000307		BIC	#307,R3		:MASK OUT IR,OR,UNIT NO.
4153	017700	005703			TST	R3		:SEE IF ANY OTHER ERRORS
4154	017702	001407			BEQ	ER3A		:IF NOT: BR
4155	017704	005737	000676		TST	TMFLG		:SEE IF TAPE MARK TIME
4156	017710	001426			BEQ	ER3B		:IF NOT: BR
4157	017712	042703	001000		BIC	#1000,R3		:MASK MISSED TRANS
4158	017716	005703			TST	R3		:SEE IF ANY OTHER ERRORS
4159	017720	001022			BNE	ER3B		:IF SO: BR
4160	017722	032777	060000	160560	ER3A:	BIT	#60000,@C1	:SEE IF EITHER TRE OR MCPE
4161	017730	001420			BEQ	ER4		:IF NOT: BR
4162	017732	005737	000676		TST	TMFLG		:SEE IF TM TIME
4163	017736	001413			BEQ	ER3B		:IF NOT: BR
4164	017740	017703	160560		MOV	@ER,R3		:GET ERROR REGISTER
4165	017744	032737	000010	000552	BIT	#10,UDES		:SEE IF EVEN PARITY
4166	017752	001402			BEQ	ER3A1		:IF NOT: BR
4167	017754	042703	000100		BIC	#100,R3		:MASK PAR
4168	017760	042703	001000		ER3A1:	BIC	#1000,R3	:MASK FCE
4169	017764	001402			BEQ	ER4		:IF NO ERRORS EXCEPT FCE: BR
4170	017766	005237	021136		ER3B:	INC	CONER	:SET CONT ERROR FLAG
4171	017772	032777	040000	160522	ER4:	BIT	#40000,@DS	:SEE IF DRIVE ERROR
4172	020000	001420			BEQ	ER6		:IF NOT: BR
4173	020002	005737	000676		TST	TMFLG		:SEE IF TAPE MARK TIME
4174	020006	001413			BEQ	ER4A		:IF NOT: BR
4175	020010	017703	160510		MOV	@ER,R3		:GET ER
4176	020014	032737	000010	000552	BIT	#10,UDES		:SEE IF EVEN PARITY
4177	020022	001402			BEQ	ER4A1		:IF NOT: BR
4178	020024	042703	000100		BIC	#100,R3		:MASK PAR
4179	020030	042703	001000		ER4A1:	BIC	#1000,R3	:MASK OUT FCE
4180	020034	001402			BEQ	ER6		:++G & BR IF NO OTHER ERR BITS ARE SET
4181	020036	005237	021140		ER4A:	INC	DRVER	:SET DRIVER ERROR FLAG
4182	020042	032737	002000	000552	ER6:	BIT	#2000,UDES	
4183	020050	001071			BNE	ERPT		:IF IN PE MODE: BR

4184	020052	032777	020000	160526	BIT	#2000,BSWR	:SEE IF NO DATA CHECK
4185	020060	001065			BNE	ERPT	:IF NOT: BR (ALLOW READ OF UNKNOWN TAPES)
4186	020062	032737	000040	000672	BIT	#40,MTC1	:SEE IF WRITE OR READ OP
4187	020070	001461			BEQ	ERPT	:IF NOT: BR
4188	020072	005737	000676		TST	TMFLG	:SEE IF TAPE MARK TIME
4189	020076	001413			BEQ	ER6A	:IF NOT: BR
4190	020100	013737	015536	021154	MOV	EXCRC,CRCSV	:SAVE CRC
4191	020106	013737	015540	021152	MOV	EXLRC,LRCV	:SAVE LRC
4192	020114	005037	015536		CLR	EXCRC	
4193	020120	012737	000023	015540	MOV	#23,EXLRC	:SET CRC/LRC FOR TM
4194	020126	032737	000060	000552	BIT	#60,UDES	:SEE IF FORMAT 14
4195	020134	001037			BNE	ERPT	:IF NOT: BR
4196	020136	017703	160366		MOV	@CC,R3	:GET CRC CHARACTER
4197	020142	042703	177000		BIC	#177000,R3	
4198	020146	023703	015536		CMP	EXCRC,R3	
4199	020152	001402			BEQ	ER7	:IF CRC GOOD: BR
4200	020154	005237	021146		INC	CR CER	:SET ERROR FLAG
4201	020160	017703	160350		MOV	@MR,R3	:GET LRC
4202	020164	000303			SWAB	R3	
4203	020166	005703			TST	R3	
4204	020170	100002			BPL	ER10	
4205	020172	052703	000400		BIS	#400,R3	
4206	020176	042703	177000		BIC	#177000,R3	
4207	020202	023703	015540		CMP	EXLRC,R3	
4208	020206	001413			BEQ	ERPT	:IF LRC GOOD: BR
4209	020210	010337	021150		MOV	R3,ACTLRC	:SAVE ACTUAL LRC
4210	020214	005237	021144		INC	LRCER	:SET LRC ERROR FLAG
4211	020220	032737	010000	000562	BIT	#1000,RDCMD	:SEE IF READ REVERSE
4212	020226	001402			BEQ	ERPT	:IF NOT: BR
4213	020230	005037	021144		CLR	LRCER	:ELSE CLEAR LRC ERROR
4214	020234	012703	000006		MOV	#6,R3	
4215	020240	005037	000706		CLR	SERFL	:CLEAR ERROR FLAG
4216	020244	005037	000722		CLR	ERSAV	
4217	020250	012704	021134		MOV	#BAER,R4	
4218	020254	005724			ERPTT:	TST (R4)+	:SEE IF ANY ERROR
4219	020256	001004			BNE	ERPTG	:IF SO: BR
4220	020260	005303			DEC	R3	
4221	020262	001374			BNE	ERPTT	
4222	020264	000137	021076		JMP	ERPX1	
4223	020266	005237	000706		ERPTG:	INC SERFL	:SET ERROR FLAG
4224	020270	017737	160224	000722	MOV	@ER,ERSAV	:SAVE ERROR REGISTER
4225	020274	032777	002000	160276	BIT	#2000,BSWR	:SEE IF PRINT
4226	020310	001420			BEQ	ERPT0	:IF SO: BR
4227	020312	022737	000002	000712	CMP	#2,RTYFL	:SEE IF READ RETRY
4228	020320	001006			BNE	ERPTG1	:IF NOT: BR
4229	020322	013703	000702		MOV	RTCNT,R3	
4230	020324	005203			INC	R3	:BUMP RETRY COUNT
4231	020330	020337	000602		CMP	R3,RETRY	:SEE IF LAST RETRY
4232	020334	001406			BEQ	ERPT0	:IF SO: BR
4233	020336	022737	000002	021140	ERPTG1:	CMP #2,DRVER	:SEE IF TM STATUS ERROR
4234	020344	001402			BEQ	ERPT0	:IF SO: BR
4235	020346	000137	021000		JMP	ERPX0	
4236	020348	005237	000670		ERPT0:	INC PFLG	
4237	020352	004737	022736		JSR	PC,PAPRT	:PRINT HEADER
4238	020362	013704	000652		MOV	EMADDR,R4	
4239	020366	104000			TTOUTT		:PRINT ERROR TYPE

4240	020370	004737	021156		JSR	PC,FRPRT	:PRINT F OR R
4241	020374	005737	000676		TST	TMFLG	
4242	020400	001407			BEQ	ERPT1	
4243	020402	022737	026172	000652	CMP	#MSG54,EMADDR	
4244	020410	001403			BEQ	ERPT1	
4245	020412	012704	026210		MOV	#MSG56,R4	:PRINT TM
4246	020416	104000			TTOUTT		
4247	020420	005737	021136		ERPT1: TST	CONER	
4248	020424	001414			BEQ	ERPT2	:IF NO CONT ERROR: BR
4249	020426	012704	025213		MOV	#MSG23,R4	
4250	020432	104000			TTOUTT		:PRINT C1 TAG
4251	020434	017703	160050		MOV	@C1,R3	
4252	020440	104002			OCTPP		:PRINT CONTROL 1
4253	020442	012704	025240		MOV	#MSG23D,R4	:PRINT CS TAG
4254	020446	104000			TTOUTT		
4255	020450	017703	160044		MOV	@CS,R3	
4256	020454	104002			OCTPP		:PRINT CONT STATUS
4257	020456	005737	021140		ERPT2: TST	DRVER	
4258	020462	001414			BEQ	ERPT3	:IF SO DRIVE ERROR: BR
4259	020464	012704	025246		MOV	#MSG23E,R4	
4260	020470	104000			TTOUTT		:PRINT DS TAG
4261	020472	017703	160024		MOV	@DS,R3	
4262	020476	104002			OCTPP		:PRINT DRIVE STATUS
4263	020500	012704	025253		MOV	#MSG23F,R4	
4264	020504	104000			TTOUTT		:PRINT ER TAG
4265	020506	017703	160012		MOV	@ER,R3	
4266	020512	104002			OCTPP		:PRINT DRIVE ERROR
4267	020514	005737	021134		ERPT3: TST	BAER	
4268	020520	001416			BEQ	ERPT4	:IF NO BA ERROR: BR
4269	020522	012704	025226		MOV	#MSG23B,R4	
4270	020526	104000			TTOUTT		:PRINT BA TAG
4271	020530	017703	157760		MOV	@BA,R3	
4272	020534	104002			OCTPP		:PRINT BUS ADDRESS
4273	020536	012739	000255	000636	MOV	#255,TOB	
4274	020544	004737	023670		JSR	PC,TOG	:PRINT /
4275	020550	013703	021132		MOV	CADER,R3	
4276	020554	104002			OCTPP		:PRINT EXPT BUS ADDRESS
4277	020556	005737	021142		ERPT4: TST	FCER	
4278	020562	001406			BEQ	ERPT5	:IF NO FC ERROR: BR
4279	020564	012704	025233		MOV	#MSG23C,R4	
4280	020570	104000			TTOUTT		:PRINT FC TAG
4281	020572	017703	157720		MOV	@FC,R3	
4282	020576	104002			OCTPP		:PRINT FRAME COUNT
4283	020600	012704	025221		ERPT5: MOV	#MSG23A,R4	
4284	020604	104000			TTOUTT		:PRINT WC TAG
4285	020606	017703	157700		MOV	@WC,R3	
4286	020612	104002			OCTPP		:PRINT WORD COUNT
4287	020614	005737	021146		TST	CRCER	
4288	020620	001420			BEQ	ERPT5A	:IF NO CRC ERROR: BR
4289	020622	012704	026235		MOV	#MSG58,R4	
4290	020626	104000			TTOUTT		:PRINT CRC TAG
4291	020630	017703	157674		MOV	@CC,R3	
4292	020634	042703	177000		BIC	#177000,R3	
4293	020640	104002			OCTPP		:PRINT ACTUAL CRC
4294	020642	012739	000255	000636	MOV	#255,TOB	
4295	020650	004737	023670		JSR	PC,TOG	

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4296 020654 013703 015536          MOV      EXCRC,R3
4297 020660 104002          OCTPP
4298 020662 005737 021144      ERPT5A:  TST      LRCER      ;PRINT EXPECTED CRC
4299 020666 001416          BEQ      ERPT6      ;IF NO LRC ERROR: BR
4300 020670 012704 026243      MOV      #MSG59,R4
4301 020674 104000          TTOUTT
4302 020676 013703 021150      MOV      ACTLRC,R3
4303 020702 104002          OCTPP
4304 020704 012737 000255 000636      MOV      #255,TOB
4305 020712 004737 023670      JSR      PC,TOG
4306 020716 013703 015540      MOV      EXLRC,R3
4307 020722 104002          OCTPP
4308 020724 005737 021140      ERPT6:  TST      DRIVER
4309 020730 001416          BEQ      ERPT7      ;IF NO DRIVE ERROR: BR
4310 020732 032737 002000 000552      BIT      #2000,UDES
4311 020740 001416          BEQ      ERPT7      ;IF NO PE: BR
4312 020742 017704 157556      MOV      @ER,R4
4313 020746 042704 075477      BIC      #75477,R4
4314 020752 005704          TST      R4
4315 020754 001410          BEQ      ERPT7      ;IF NO CONDITIONALS SET: BR
4316 020756 012704 025265      MOV      #MSG23H,R4
4317 020762 104000          TTOUTT
4318 020764 017703 157540      MOV      @CC,R3
4319 020770 042703 177000      BIC      #177000,R3
4320 020774 104002          OCTPP
4321 020776 000240      ERPT7:  NOP
4322 021000 032777 100000 157600  ERPX0:  BIT      #100000,@SWR
4323 021006 001412          BEQ      ERPX
4324 021010 104006          STOPP
4325 021012 005737 000670      TST      PFLG
4326 021016 001006          BNE      ERPX
4327 021020 032777 002000 157560      BIT      #2000,@SWR
4328 021026 001002          BNE      ERPX
4329 021030 000137 020352      JMP      ERPT0
4330 021034 005037 000670      ERPX:  CLR      PFLG
4331 021040 012777 000011 157442      MOV      #11,@C1
4332 021046 017704 157454      MOV      @AS,R4
4333 021052 010477 157450      MOV      R4,@AS
4334 021056 013704 000510      MOV      C1,R4
4335 021062 005204          INC      R4
4336 021064 152714 000100      BISB    #100,(R4)
4337 021070 013777 000552 157444      MOV      UDES,@C2
4338 021076 032737 000040 000672  ERPX1:  BIT      #40,ATC1
4339 021104 001411          BEQ      ERPX2
4340 021106 005737 000676      TST      TMFLG
4341 021112 001406          BEQ      ERPX2
4342 021114 013737 021154 015536      MOV      CRCSV,EXCRC
4343 021122 013737 021152 015540      MOV      LRCSV,EXLRC
4344 021130 000207      ERPX2:  RTS
4345 021132 000000      CADER:  0
4346 021134 000000      BAER:   0
4347 021136 000000      CONER:  0
4348 021140 000000      DRIVER: 0
4349 021142 000000      FCER:   0
4350 021144 000000      LRCER:  0
4351 021146 000000      CRCER:  0
  
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4352 021150 000000
4353 021152 000000
4354 021154 000000
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4365 021156 032737 000010 000672 FRPRT:
4366 021164 001413
4367 021166 032737 000002 000672
4368 021174 001404
4369 021176 012704 025123
4370 021202 104000
4371 021204 000403
4372 021206 012704 025120 FRO:
4373 021212 104000
4374 021214 000207 FREX:
4375

ACTLRC: 0
LRCSV: 0
CRCSV: 0

: F FOR FORWARD/R FOR REVERSE PRINT SUBROUTINE:
: THIS SUBROUTINE IS USED TO PRINT OUT THE
: TAPE DIRECTION USED WHEN ANY ERROR IS
: DETECTED IN STATUS OF READ OR WRITE, DATA, OR
: SPACING OPERATIONS.

BIT #10,MTC1 :SEE IF WRITE COMMAND
BEQ FREX :IF SO: BR
BIT #2,MTC1 :SEE IF REVERSE
BEQ FRO :IF NOT: BR
MOV #MSG17,R4
TTOUTT :PRINT R
BR FREX
MOV #MSG16,R4
TTOUTT :PRINT F
RTS PC :EXIT

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021216 005037 000642
021222 013777 000550 157270
021230 032777 010000 157264
021236 001026
021240 005237 000642
021244 001371
021246 004737 022736
021252 032737 000010 000672
021260 001004
021262 012704 024762
021266 104000
021270 000405
021272 012704 024767
021276 104000
021300 004737 021156
021304 012704 025343
021310 104000
021312 104006
021314 032777 020000 157200
021322 001411
021327 004737 022736
021330 012704 027322
021334 104000
021336 032777 020000 157156
021344 001374
021346 022737 000026 000672
021354 001003

TAPG: CLR TEMP1
MOV DVN,BCS
TAPG0: BIT #10000,ADS :SET DRIVE NO.
BNE TAPG3 :SEE IF HAVE MOL
INC TEMP1 :IF SO: BR
BNE TAPG0 :SEE IF TIMED OUT
JSR PC,PAPRT :WAIT FOR READY
BIT #10,MTC1 :PRINT CYCLE NUMBER
BNE TAPG1 :SEE IF WRITE OP
MOV #MSG5,R4 :IF NOT: BR
TTOUTT :PRINT WRITE ERR
BR TAPG2
TAPG1: MOV #MSG6,R4
TTOUTT :PRINT READ ERR
JSR PC,FRPRT :PRINT F OR R
TAPG2: MOV #MSG25,R4
TTOUTT :PRINT NO MOL ERR
STOPP
TAPG3: BIT #20000,ADS :SEE IF PIP RESET
BEQ TAPG3F :IF SO: BR
JSR PC,PAPRT :PRINT HEADER
MOV #MSG116,R4
TTOUTT :PRINT REWINDING MESSAGE
1\$: BIT #20000,ADS
BNE 1\$:AWAIT PIP RESET
TAPG3F: CMP #26,MTC1 :SEE IF WRITE TM
BNE TAPG5A :IF NOT: BR

:TAPE COMMAND EXECUTE SUBROUTINE:
:THIS SUBROUTINE IS USED TO EXECUTE THE
:MAG TAPE COMMAND DESCRIBED BY THE READ
:OR WRITE ROUTINE. THE FINAL COMMAND IS
:SENT TO THE DEVICE REGISTER ALONG WITH THE
:INTERRUPT ENABLE AND GO BITS.
:ONCE THE COMMAND IS ISSUED, AN INTERRUPT
:TIMER IS STARTED AND IF NO INTERRUPT IS RETURNED
:BEFORE TIME OUT OCCURS, AN ERROR WILL BE
:PRINTED AND THE PROGRAM STOPPED. TESTING MAY
:BE RESUMED BY PRESSING THE CONTINUE SWITCH.
:TWO INTERRUPT HANDLERS ARE USED, ONE FOR MAG TAPE
:AND ANOTHER FOR TELETYPE (TTY).
:UPON RECEIPT OF A MAG TAPE INTERRUPT, HOUSEKEEPING
:IS PERFORMED AND CONTROL RETURNED TO THE CALLING
:ROUTINE (READ WRITE, ETC).
:RECEIPT OF A TTY INTERRUPT WILL CAUSE THE
:PROGRAM TO CHECK FOR ENTRY OF A CNTRL C CHARACTER.
:IF NOT CNTRL C, THEN CONTINUATION OF WAIT FOR MAG
:TAPE INTERRUPT IS RETURNED. IF, HOWEVER, THE TTY
:INTERRUPT WAS CAUSED BY ENTRY OF A CNTRL C,
:THEN AT THIS TIME REQUESTS FOR NEW STALL VALUES
:ARE PRINTED AND THE RESPONSES ENTERED. RESUMPTION
:OF TAPE INTERRUPT WAIT IS THEN RESUMED.

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4483 021630 012777 000340 156746 TTINT: MOV #340, @PSW ;RESET PSW  
4484 021636 017746 156750 MOV @1KB, -(SP) ;++G GET CHARACTER  
4485 021642 042716 000200 BIC #200, (SP) ;++G STRIP PARITY BIT  
4486 021648 122716 000003 CMPB #3, (SP) ;++G SEE IF CONT C  
4487 021652 001412 BEQ TTINT0 ;IF SO: BR  
4488 021654 122716 000007 CMPB #7, (SP) ;++G CHECK FOR CNTL G  
4489 021660 001013 BNE RETURN  
4490 021662 022737 000176 000606 CMP #SWREG, SWR ;IS SOFTWARE SWITCH REGISTER USED  
4491 021670 001007 BNE RETURN ;NO, GET OUT  
4492 021672 004737 024452 JSR PC, CNTG ;GO CHANGE SWREG  
4493 021676 000404 BR RETURN ;++G GO TO EXIT  
4494  
4495 021700 010046 TTINT0: MOV R0, -(SP) ;++G SAVE R0(REC CNTR)  
4496 021702 004737 013774 JSR PC, TINT4 ;GO GET STALL VALUES  
4497 021706 012600 MOV (SP)+, R0 ;++G RESTORE R0(REC CNTR)  
4498 021710 005726 RETURN: TST (SP)+ ;++G POP CHAR OFF STACK  
4499 021712 000002 RTI ;RETURN  
4500  
4501 ;MAG TAPE INTERRUPT HANDLER*****  
4502  
4503 021714 000240 MTINT: NOP  
4504 021716 042777 000037 156610 MTINTA: BIC #37, @MR ;CLEAR MAINT MODE  
4505 021724 013716 000662 MOV RTRN, (SP) ;++G GET RETURN ADDRESS  
4506 021730 000002 RTI ;++G RETURN
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021732 012704 027132
021736 104000
021740 012705 000650
021744 012701 000001
021750 012702 000001
021754 012703 000000
021760 004737 023354
021764 012704 026727
021770 104000
021772 012705 000742
021776 012701 000001
022002 012702 000001
022006 012703 000000
022012 004737 023354
022016 005037 000736
022022 004737 022162
022026 005737 000042
022032 001404
022036 012737 000001 000742
022042 000414
022044 012704 026673
022050 104000
022052 012704 026707
022056 104000
022060 013703 000736
022064 104002
022066 012704 026716
022072 104000
022074 012700 000746
022100 005710
022102 100403
022104 012003
022106 104002
022110 000773
022112 004737 022366
022116 004737 022562
022122 022737 000007 000736
022130 001403
022132 005237 000736
022136 000731
022140 005737 000742
022144 001405
022146 004737 005100
022152 005737 000734
022156 001317
022160 000000

```

*****
:AUTO SEQUENCE
:THIS ROUTINE ENTERED VIA STARTING ADDRESS 240
:WILL EXERCISE ALL AVAILABLE SLAVES ON ALL AVAILABLE
:DRIVES IN BOTH PE AND NRZ ACCORDING TO THE PRESELECTED
:TEST PLAN. IF NRZ ONLY, PE TESTING WILL NOT BE ATTEMPTED.
*****
ASEQ:  MOV #MSG108,R4
      TTOUTT                :PRINT NRZ ONLY REQUEST
      MOV #NRZOF,R5         :SET ADDRESS OF FLAG
      MOV #1,R1              :SET SIZE OF ENTRY
      MOV #1,R2              :SET UPPER LIMIT
      MOV #0,R3              :SET LOWER LIMIT
      JSR PC,TTR             :GO GET RESPONSE
      MOV #MSG104,R4
      TTOUTT                :REQUEST CONT OR NOT
      MOV #ASEQCF,R5        :SET ADDRESS OF ENTRY
      MOV #1,R1              :SET SIZE OF ENTRY
      MOV #1,R2              :SET UPPER LIMIT
      MOV #0,R3              :SET LOWER LIMIT
      JSR PC,TTR             :GO GET INPUT
ASEQ0: CLR ADRVN            :CLEAR DRV NUM
ASEQ1: JSR PC,HRDS          :GO SELECT HARDWARE CONFIGURATION
      TST @#42              :AUTO MODE? ++ C.W
      BEQ 1$                :BRANCH - IF NO ++ C.W
      MOV #1,ASEQCF         :SET AUTO SEQ FLAG ++ C.W
      BR 2$                 :DO AUTO SEQ TESTS ++ C.W
1$:   MOV #MSG101,R4
      TTOUTT                :PRINT DIVIDER
      MOV #MSG102,R4
      TTOUTT                :PRINT TM02 NUMBER
      MOV ADRVN,R3          :PRINT TM02
      OCTPP
      MOV #MSG103,R4
      TTOUTT                :PRINT SLAVE HDR
2$:   MOV #UN1,R0           :POINT TO START OF SLAVE TABLE
ASEQ2: TST (R0)            :SEE IF END
      BMI ASEQ3            :IF SO: BR
      MOV (R0)+,R3
      OCTPP
      BR ASEQ2             :PRINT SLAVE TABLE
      :DO ALL
ASEQ3: JSR PC,AMOD1        :GO DO MODE 1(NRZ)
      JSR PC,AMOD2        :GO DO MODE 2(PE)
ASEQ4: CMP #7,ADRVN       :SEE IF DONE ALL DRIVES
      BEQ ASEQX           :IF SO: BR
      INC ADRVN           :BUMP DRIVE NUMBER
      BR ASEQ1           :CONTINUE
ASEQX: TST ASEQCF         :CONTINUOUS AUTO SEQUENCE? ++ C.W
      BEQ 1$              :BRANCH - IF NO ++ C.W
      JSR PC,TEND         :GO DO ACT END OF PASS
      TST ASEQF           :CONTINUE
1$:   BNE ASEQ0           :GO START AGAIN
      HALT

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4565 022162 005037 005156
4566 022162 005037 000642
4567 022172 012777 000040 156320
4568 022200 012777 000736 156312
4569 022206 017701 156324
4570 022212 032777 010000 156300
4571 022220 001403
4572 022222 005729
4573 022226 000137 022122
4574 022230 042701 002007
4575 022234 022701 140010
4576 022240 001370
4577 022242 005000
4578 022244 012701 000746
4579 022250 005737 003040
4580 022254 001410
4581 022256 122737 000006 000041
4582 022264 001004
4583 022266 005737 000736
4584 022272 001001
4585 022274 005200
4586
4587 022276 010077 156240
4588 022302 032777 010000 156212
4589 022310 001403
4590 022312 005237 000642
4591 022316 010021
4592 022320 022700 000007
4593 022324 001402
4594 022326 005200
4595 022330 000762
4596 022332 005737 000642
4597 022336 001731
4598 022340 013737 000642 005156
4599 022346 000337 000642
4600 022352 053737 000642 005156
4601 022360 012711 177777
4602 022364 000207

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:SUBROUTINE TO SELECT AUTO SEQUENCE HARDWARE*****

```

HRDS: CLR REOTC ;CLEAR EOT UNIT CNTR
CLR TEMP1
MOV #40,BCS ;INIT
MOV ADRVN,BCS ;SET DRIVE
MOV @DT,R1 ;READ DRIVE TYPE
BIT #10000,BCS ;TEST FOR NON-EXISTANT DRIVE
BEQ HRDS1 ;IF DRIVE AVAIL: BR
HRDS0: TST (SP)+ ;RESET STACK POINTER
JMP ASEQ4 ;GO SEE IF TRIED ALL DRIVES
HRDS1: BIC #2007,R1 ;MASK SLAVE TYPE
CMP #140010,R1 ;++G SEE IF TU16/TE16 TAPE
BNE HRDS0 ;IF NOT: BR
CLR RO ;SET START OF SLAVE TABLE
MOV #UN1,R1 ;++G BRANCH IF NOT IN CHAIN MODE
TST CHNFLG
BEQ HRDS2 ;++G BRANCH IF NOT LOADED VIA TMDP
CMPB #6,@#41
BNE HRDS2 ;++G BRANCH IF NOT DRIVE 0
TST ADRVN ;++G
BNE HRDS2 ;++G DO NOT TEST DRIVE 0 SLAVE 0
INC RO ;++G IF TMDP CHAIN
HRDS2: MOV RO,BC2 ;SELECT SLAVE
BIT #10000,BCS ;SEE IF SLAVE AVAIL FOR TEST(MOL)
BEQ HRDS3 ;IF NOT: BR
INC TEMP1 ;SET SLAVE FOUND FLAG
MOV RO,(R1)+ ;LOAD SLAVE TABLE
HRDS3: CMP #7,RO ;SEE IF DONE ALL SLAVES
BEQ HRDS4 ;IF SO: BR
INC RO ;ELSE BUMP SLAVE NUMBER
BR HRDS2 ;CONTINUE SELECTION
HRDS4: TST TEMP1 ;SEE IF FOUND ANY SLAVES
BEQ HRDS0 ;IF NOT: BR
MOV TEMP1,REOTC ;SET NUMBER OF UNITS
SWAB TEMP1
BIS TEMP1,REOTC ;SET EOT CNTR
MOV #-1,(R1) ;TERMINATE SLAVE TABLE
RTS PC ;RETURN TO SEQ

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4605 ;SUBROUTINE TO SELECT NRZ AUTO TEST MODE*****
4606 022366 005037 000654 AMOD1: CLR BLCNTR ;ASSURE BLOCK COUNTER IS 0
4607 022372 012701 000746 AMOD1: MOV #UN1,R1 ;GET START OF SLAVE TABLE
4608 022376 052721 001700 AMOD1A: BIS #1700,(R1)+ ;SET ALL SLAVE TO NRZ,NORM,ODD
4609 022402 005111 COM (R1)
4610 022404 001402 BEQ AMOD1B ;IF FILLED ALL SLAVES: BR
4611 022406 005111 COM (R1)
4612 022410 000772 BR AMOD1A ;ELSE DO ALL
4613 022412 005111 AMOD1B: COM (R1)
4614 022414 004737 005172 JSR PC,RWDA ;GO REWIND ALL AVAIL SLAVES
4615 022420 012737 000006 000740 MOV #6,ABLCNT ;SET NUMBER OF BLOCKS FOR MODE 1
4616 022426 012737 174000 000556 MOV #-4000,FCNT ;SET FC = 4000
4617 022432 012737 000100 000554 MOV #100,RCNT ;SET REC CNTR = 100
4618 022442 012737 000736 000550 MOV ADRVN,DVN ;SELECT DRIVE
4619 022450 012737 000001 000560 MOV #1,PATRN ;SELECT PATTERN 1
4620 022456 005037 000564 CLR TMEX ;ASSURE NO TMK
4621 022462 005037 000566 CLR INTRF ;ASSURE NORMAL READ
4622 022466 004737 003414 JSR PC,STAUTO ;GO DO AUTO MODE 1
4623 022472 012737 000010 000560 MOV #10,PATRN ;SELECT PATTERN 10
4624 022500 004737 003414 JSR PC,STAUTO ;GO DO PATTERN 10
4625 022504 012737 000014 000560 MOV #14,PATRN ;SELECT PATTERN 14
4626 022512 004737 003414 JSR PC,STAUTO
4627 022516 005737 000650 TST NRZOF ;SEE IF NRZ ONLY
4628 022522 001411 BEQ AMOD1C ;IF NOT: BR
4629 022524 012737 177777 000740 MOV #-1,ABLCNT ;FORCE TO EOT
4630 022532 012737 153624 000624 MOV #153624,RANBAS
4631 022540 012737 032561 000626 MOV #32561,RANSAV ;RESET RANDOM DATA BASE
4632 022546 012737 177777 000560 AMOD1C: MOV #-1,PATRN ;SELECT AUTO RANDOM DATA
4633 022554 004737 003414 JSR PC,STAUTO
4634 022560 000207 RTS ;RETURN TO SEQ
  
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4638 022562 005737 003040
4639 022566 001003
4640 022570 005737 000650
4641 022574 001057
4642 022576 005037 000654
4643 022602 012701 000746
4644 022606 042711 001700
4645 022612 052721 002300
4646 022616 005111
4647 022620 001402
4648 022622 005111
4649 022624 000770
4650 022626 005111
4651 022630 004737 005172
4652 022634 012737 000006 000740
4653 022642 012737 174000 000556
4654 022650 012737 000100 000554
4655 022656 012737 000010 000560
4656 022664 004737 003414
4657 022670 012737 000014 000560
4658 022676 004737 003414
4659 022702 012737 000015 000560
4660 022710 004737 003414
4661 022714 012737 177777 000740
4662 022722 012737 177777 000560
4663 022730 004737 003414
4664 022734 000207
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;SUBROUTINE TO SELECT PE AUTO TEST MODE*****
AMOD2: TST     CHNFLG      ;++G BRANCH IF IN CHAIN MODE
        BNE     1$
        TST     NRZOF      ;++G
        BNE     AMOD2X     ;SEE IF NRZ ONLY
1$:     CLR     BLCNTR     ;IF SO: BR
        MOV     #UN1,R1    ;CLEAR BLOCK CNTR
        BIC     #1700,(R1) ;SET START OF SLAVE TABLE
        BIS     #2300,(R1)+ ;CLEAR NRZ
        COM     (R1)       ;SET TO PE NORM, ODD
        BEQ     AMOD2B     ;SEE IF END OF TABLE
        COM     (R1)       ;IF SO: BR
        BR      AMOD2A     ;CONTINUE
AMOD2B: COM     (R1)
        JSR     PC,RWDA    ;REWIND ALL SLAVES
        MOV     #6,ABLCNT  ;SET AUTO BLOCK COUNT
        MOV     #-4000,FCNT ;SET FC = 4000
        MOV     #100,RCNT  ;SET REC CNTR TO 100
        JSR     PC,STAUTO  ;SELECT PATTERN 10
        MOV     #14,PATRN  ;GO DO AUTO SEQ
        JSR     PC,STAUTO  ;SELECT PATTERN i4
        MOV     #15,PATRN  ;SELECT PATTERN 15
        JSR     PC,STAUTO  ;SELECT PATTERN 15
        MOV     #-1,ABLCNT ;FORCE TO END OF TAPE
        JSR     PC,STAUTO  ;SELECT AUTO RANDOM DATA
        MOV     #-1,PATRN  ;SELECT AUTO RANDOM DATA
AMOD2X: JSR     PC,STAUTO  ;RETURN TO SEQ
        RTS

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022736 012704 025040
022742 104000
022744 013703 000550
022750 104002
022752 012704 025024
022756 104000
022760 013703 000552
022764 042703 177770
022770 104002
022772 012704 026251
022776 104000
023000 013703 000552
023004 000303
023006 042703 177770
023012 104002
023014 012704 026255
023020 104000
023022 005003
023024 032737 000010 000552
023032 001402
023034 012703 000001
023040 104002
023042 012704 026261
023046 104000
023050 013703 000552
023054 000241
023056 006003
023060 006003
023062 006003
023064 006003
023066 042703 177760
023072 104002
023074 012704 025001
023100 104000
023102 032777 000400 155476
023110 001406
023112 012737 000122 000636
023120 004737 023670
023124 000411
023126 005737 000734

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*****  
:ERROR HEADER PRINT SUBROUTINE:  
:THIS ROUTINE IS USED TO PRINT OUT A HEADER  
:WITH EACH ERROR MESSAGE. THE PRINT IS IN TWO  
:LINES AND CONTAINS THE FOLLOWING INFORMATION.  
:LINE 1: DRIVE NO. SLAVE NO. DENSITY PARITY FORMAT  
:LINE 2: CURRENT BLOCK NUMBER, RECORD NUMBER IN  
:WHICH THE ERROR OCCURED PLUS THE TOTAL NUMBER  
:OF RECORDS IN THIS BLOCK, THE RECORD SIZE (NUMBER  
:OF CHARACTERS), AND THE ERROR TYPE (READ,WRITE, SPACE, ETC)  
:PLUS THE TAPE DIRECTION (FORWARD OR REVERSE).  
:ALL NUMBERS ARE IN OCTAL.  
*****  
PAPRT: MOV #MSG12,R4  
TTOUTT ;PRINT DRIVE HEADER  
MOV DVN,R3  
OCTPP ;PRINT DRIVE NUMBER  
MOV #MSG11,R4  
TTOUTT ;PRINT UNIT HEADER  
MOV UDES,R3  
BIC #177770,R3  
OCTPP ;PRINT UNIT NUMBER  
MOV #MSG60,R4  
TTOUTT ;PRINT DENSITY TAG  
MOV UDES,R3  
SWAB R3  
BIC #177770,R3  
OCTPP ;PRINT DENSITY  
MOV #MSG61,R4  
TTOUTT ;PRINT PARITY TAG  
CLR R3  
BIT #10,UDES  
BEQ PAPRT0  
MOV #1,R3  
PAPRT0: OCTPP ;PRINT PARITY  
MOV #MSG62,R4  
TTOUTT ;PRINT FORMAT TAG  
MOV UDES,R3  
CLC  
ROR R3  
ROR R3  
ROR R3  
ROR R3  
BIC #177760,R3  
OCTPP ;PRINT FORMAT  
MOV #MSG8,R4  
TTOUTT ;PRINT PATRN TAG  
BIT #400,BSWR ;SEE IF RANDOM DATA  
BEQ PAPRTB ;IF NOT: BR  
PAPRTA: MOV #122,TOB  
JSR PC,TOB ;PRINT R  
BR PAPRTD  
PAPRTB: TST ASEQF ;SEE IF AUTO SEQ
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023322 063737 000626 000624 RANG:
023330 063737 000624 000626
023336 023701 000626
023342 101367
023344 020237 000626
023350 101364
023352 000207

```
*****  
:RANDOM NUMBER GENERATOR SUBROUTINE:  
:THIS SUBROUTINE IS USED TO GENERATE THE RANDOM  
:NUMBERS REQUIRED FOR USE AS RANDOM DATA,  
:RECORD COUNT, AND CHARACTER COUNT.  
*****  
ADD RANSV,RANBAS  
ADD RANBAS,RANSV :GET NEW NUMBER  
CMP RANSV,R1 :SEE IF NUMBER TOO BIG  
BHI RANG :IF SO: BR  
CMP R2,RANSV :SEE IF NUMBER TOO SMALL  
BHI RANG :IF SO: BR  
RTS PC :EXIT
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4796 023354 005037 000642 TTR: CLR TEMP1 ;CLEAR FIRST CHARACTER FLAG
4797 023360 005000 CLR RO
4798 023362 104010 TTR0: TTINN ;GO READ CHARACTER
4799 023364 122737 000015 000640 CMPB #15,TIB ;++G SEE IF CR
4800 023372 001004 BNE TTR1 ;IF NOT: BR
4801 023374 005737 000642 TST TEMP1 ;SEE IF FIRST CHARACTER
4802 023400 001436 BEQ TTR5 ;IF SO: BR
4803 023402 000426 BR TTR2 ;++G ELSE GO LOAD VALUE
4804 023404 122737 000060 000640 TTR1: CMPB #60,TIB ;++G SEE IF CHAR IS LESS THAN 0
4805 023412 101401 BLOS TTR1A ;IF NOT: BR
4806 023414 000431 BR TTR1 ;++G ELSE GO TO ERROR
4807 023416 122737 000070 000640 TTR1A: CMPB #70,TIB ;++G SEE IF CHAR IS GREATER THAN 7
4808 023424 101001 BHI TTR1B ;IF NOT: BR
4809 023426 000424 BR TTR1 ;++G ELSE GO TO ERROR
4810 023430 005237 000642 TTR1B: INC TEMP1 ;SET FIRST CHARACTER FLAG
4811 023434 006300 ASL RO
4812 023436 006300 ASL RO ;SHIFT 3 LEFT
4813 023440 006300 ASL RO
4814 023442 042737 177770 000640 BIC #177770,TIB ;STRIP ASCII
4815 023450 053700 000640 BIS TIB,RO ;LOAD CHARACTER
4816 023454 005301 DEC R1 ;SEE IF DONE
4817 023456 001341 BNE TTR0 ;IF NOT: BR
4818 023460 020002 TTR2: CMP RO,R2 ;SEE IF EXCEEDED MAXIMUM LIMIT
4819 023462 101401 BLOS TTR3 ;IF NOT: BR
4820 023464 000405 BR TTR1 ;++G ELSE GO TO ERROR
4821 023466 020300 TTR3: CMP R3,RO ;SEE IF BELOW MINIMUM LIMIT
4822 023470 101401 BLOS TTR4 ;IF NOT: BR
4823 023472 000402 BR TTR1 ;++G ELSE GO TO ERROR
4824 023474 010015 TTR4: MOV RO,(R5) ;LOAD VALUE
4825 023476 000207 TTR5: RTS PC ;EXIT
4826 023500 012704 025763 TTR5: MOV #MSG43,R4
4827 023504 104000 TTR5: TTOUTT ;PRINT?
4828 023506 162716 000020 SUB #20,(SP) ;RESET SP TO START OF VALUE ROUTINE
4829 023512 000207 RTS PC ;REDO VALUE ENTRY
    
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023514 005277 155070
023520 105777 155064
023524 100375
023526 017737 155060 000640
023528 042737 000200 000640
023529 105777 155046
023546 100375
023550 113777 000640 155040
023556 000207

023560 112437 000636
023564 122737 000043 000636
023572 001444
023574 122737 000045 000636
023602 001407
023604 122737 000041 000636
023612 001435
023614 004737 023670
023620 000757
023622 112737 000015 000636
023630 004737 023670
023634 012703 000006
023640 005037 000636
023644 004737 023670
023650 005303
023652 001372
023654 112737 000012 000636
023662 004737 023670
023666 000734

023670 105777 154720
023674 100375
023676 113777 000636 154712
023704 000207
023706 012703 000002
023712 012737 000007 000636
023720 004737 023670
023724 005303
023726 001371
023730 000713

:TTY READ SUBROUTINE*****

TTIN: INC @TKS
TTIN1: TSTB @TKS
BPL TTIN1
MOV @TKB,TIB
BIC #200,TIB ;++G STRIP PARITY BIT
TTIN2: TSTB @TPS
BPL TTIN2
MOVB TIB,@TPB
RTS PC

:TTY OUTPUT SUBROUTINE*****

TTOUT: MOVB (R4)+,TOB
CMPB #43,TOB
BEQ TEX
CMPB #45,TOB
BEQ TCRLF
CMPB #41,TOB
BEQ TBELL ;DO BELL
JSR PC,TOG
BR TTOUT
TCRLF: MOVB #15,TOB
JSR PC,TOG
MOV #6,R3
TCRLFA: CLR TOB
JSR PC,TOG
DEC R3
BNE TCRLFA ;DO FILLERS
MOVB #12,TOB
JSR PC,TOG
BR TTOUT

TOG: TSTB @TPS
BPL TOG
MOVB TOB,@TPB
PC
TEX: RTS
TBELL: MOV #2,R3
TBELA: MOV #7,TOB
JSR PC,TOG
DEC R3
BNE TBELA
BR TTOUT

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4877                                     :OCTAL OUTPUT SUBROUTINE*****
4878
4879 023732 005037 024164      OCTP:  CLR      OFL          :CLEAR FLAG FOR LEADING ZERO
4880 023732 000403
4881 023740 012737 000001 024164  OCTPE:  BR      OCTPE1
4882 023746 010304          OCTPE1: MOV     #1,OFL
4883 023750 001006          BNE     R3,R4          :SEE IF NUMBER IS ZERO
4884 023752 005737 024164          TST     OCTP0          :IF NOT ZERO: BR
4885 023756 001003          BNE     OFL
4886 023760 004737 024144          JSR     PC,OCTPG1      :ELSE PRINT ZERO
4887 023764 000450          BR      OCTP3          :++G SPACE AND EXIT
4888 023766 032704 100000      OCTP0:  BIT     #100000,R4 :SEE IF MSD = 1
4889 023772 001406          BEQ     OCTP1          :IF NOT: BR
4890 023774 012704 000001          MOV     #1,R4
4891 024000 004737 024122          JSR     PC,OCTPG
4892 024004 000137 024016          JMP     OCTP2          :PRINT 1
4893 024010 005004
4894 024012 004737 024122      OCTP1:  CLR     R4
4895 024016 010304          JSR     PC,OCTPG      :PRINT 0
4896 024020 006004          MOV     R3,R4
4897 024022 006004          ROR     R4
4898 024024 006004          ROR     R4          :POSITION DIGIT
4899 024026 006004          ROR     R4
4900 024030 000304          ROR     R4
4901 024032 004737 024122          SWAB   R4
4902 024036 010304          JSR     PC,OCTPG      :PRINT DIGIT 2
4903 024040 006004          MOV     R3,R4
4904 024042 000304          ROR     R4
4905 024044 004737 024122          SWAB   R4
4906 024050 010304          JSR     PC,OCTPG      :PRINT DIGIT 3
4907 024052 006104          MOV     R3,R4
4908 024054 006104          ROL     R4
4909 024056 000304          ROL     R4
4910 024060 004737 024122          SWAB   R4
4911 024064 010304          JSR     PC,OCTPG      :PRINT DIGIT 4
4912 024066 006004          MOV     R3,R4
4913 024070 006004          ROR     R4
4914 024072 006004          ROR     R4
4915 024074 004737 024122          ROR     R4
4916 024100 010304          JSR     PC,OCTPG
4917 024102 004737 024122          MOV     R3,R4
4918 024106 012737 000240 000636  OCTP3:  JSR     PC,OCTPG      :PRINT DIGIT 5
4919 024114 004737 023670          MOV     #240,TOB
4920 024120 000207          JSR     PC,TOG
4921 024122 042704 177770      OCTPG:  RTS     PC
4922 024126 001004          BIC     #177770,R4
4923 024130 005737 024164          BNE     OCTPG0
4924 024134 001001          TST     OFL
4925 024136 000207          BNE     OCTPG0
4926 024140 005337 024164          RTS     PC
4927 024144 052704 000260      OCTPG0: INC     OFL
4928 024150 010437 000636      OCTPG1: BIS     #260,R4
4929 024154 004737 023670          MOV     R4,TOB
4930 024160 010304          JSR     PC,TOG
4931 024162 000207          MOV     R3,R4
4932 024164 000000          RTS     PC
OFL:  0          :FIRST CHAR FLAG
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024166 005037 000636
024172 012704 000010
024176 110337 000636
024202 105777 154406
024206 100375
024210 132737 000200 000636
024216 105737 000636
024222 100004
024224 012777 000061 154364
024232 000403
024234 012777 000060 154354
024242 006137 000636
024246 005304
024250 001354
024252 000207
024254 013703 000646
024260 000303
024262 004737 024166
024266 013703 000646
024272 004737 024166
024276 000207

```
      ;DATA CHARACTER OUTPUT SUBROUTINE*****  
DOUT: CLR      TOB  
      MOV      #10,R4      ;SET NUMBER TO PRINT  
      MOV      R3,TOB  
DOUT1: TSTB    @TPB  
      BPL     DOUT1  
      BITB    #200,TOB  
      TSTB    TOB      ;++G  
      BPL     DOUT2      ;++G  
      MOV     #061,@TPB  
      BR      DOUT3  
DOUT2: MOV     #060,@TPB  
DOUT3: ROL     TOB  
      DEC     R4  
      BNE     DOUT1  
      RTS    PC  
DOUTD: MOV     TEMP3,R3  
      SWAB   R3  
      JSR    PC,DOUT  
      MOV     TEMP3,R3  
      JSR    PC,DOUT  
      RTS    PC
```

;++G TU16/TE16 SERIAL NUMBER PRINT SUBROUTINE*****

```
SNPT: MOV     R3,R4  
      SWAB   R4  
      ROR   R4  
      ROR   R4  
      ROR   R4  
      ROR   R4  
      JSR   PC,SNPG      ;PRINT FIRST DIGIT  
      MOV   R3,R4  
      SWAB R4  
      JSR   PC,SNPG      ;PRINT SECOND DIGIT  
      MOV   R3,R4  
      ROR  R4  
      ROR  R4  
      ROR  R4  
      ROR  R4  
      JSR   PC,SNPG      ;PRINT THIRD DIGIT  
      MOV   R3,R4  
      JSR   PC,SNPG      ;PRINT FOURTH DIGIT  
      RTS   PC  
      ;EXIT  
000636 SNPG: MOV   #260,TOB      ;SET NUMBER BASE  
      BIC   #177760,R4      ;MASK NUMBER  
      BIS   R4,TOB          ;BUILD DIGIT  
      JSR   PC,TOG          ;GO TYPE  
      RTS   PC              ;RETURN
```

:CHECK SWITCH REGISTER ROUTINE. CHECKS FOR ^G TO ALLOW CHANGING
:OF LOC.176.
:CALL IS BY WAY OF CKSWRR

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024676 016677 000002 153700
 024704 011666 000002
 024710 162716 000002
 024714 013646
 024716 062716 120724
 024722 013607
 024724 023560
 024726 023732
 024730 024410
 024732 024670
 024734 023514
 104000
 104002
 104004
 104006
 104010

;TRAP HANDLER*****

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TRAP30: MOV 2(6),@PSW ;ADJUST PSW
        MOV @SP,2(6) ;PLACE RETURN ADDRESS OVER PSW
        SUB #2,@SP ;SUB. 2 FROM RETURN ADDRESS
        MOV @6)+,-(6)
        ADD #TABLE-104000,@SP ;GET SUBROUTINE STARTING ADDRESS
        MOV @6)+,PC ;GO TO SUBROUTINE

TABLE: TTOUT
        OCTP
        CKSWR
        STOP
        TTIN

TTOUTT= 104000
OCTPP= 104002
CKSWRR= 104004
STOPP= 104006
TTINN= 104010
  
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5066
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5069 024736 042052 020105 043 MSG1: .ASCII /*DE #/
5070
5071 024743 045 035507 021440 MSG2: .ASCII /%G; #/
5072
5073 024750 041045 020073 043 MSG3: .ASCII /%B; #/
5074
5075 024755 045 047103 021440 MSG4: .ASCII /%CN #/
5076
5077 024762 053452 020105 043 MSG5: .ASCII /*WE #/
5078
5079 024767 052 042522 021440 MSG6: .ASCII /*RE #/
5080
5081 024774 051052 020123 043 MSG7: .ASCII /*RS #/
5082
5083 025001 052 040520 051124 MSG8: .ASCII /*PATRN #/
5084 025006 020116 043
5085 025011 040 047123 020072 MSG9: .ASCII / SN: #/
5086 025016 043
5087 025017 052 042523 021440 MSG10: .ASCII /*SE #/
5088
5089 025024 051452 040514 042526 MSG11: .ASCII /*SLAVE NO. #/
5090 025032 047040 027117 021440
5091
5092 025040 042045 044522 042526 MSG12: .ASCII /%DRIVE NO. #/
5093 025046 047040 027117 021440
5094
5095 025054 025045 047102 021440 MSG13: .ASCII /%BN #/
5096
5097 025062 051052 020116 043 MSG14: .ASCII /*RN #/
5098
5099 025067 045 020041 020040 MSG15: .ASCII /%: BAD RECORD%#/#
5100 025074 020040 020040 020040
5101 025102 041040 042101 051040
5102 025110 041505 051117 022504
5103 025116 021445
5104
5105 025120 043040 043 MSG16: .ASCII / F#/#
5106
5107 025123 040 021522 MSG17: .ASCII / R#/#
5108
5109 025126 020041 047505 020124 MSG20: .ASCII /! EOT NO: #/
5110 025134 047516 020072 043
5111
5112
5113 025141 045 047111 042524 MSG21: .ASCII /%INTERCHANGE READ = #/
5114 025146 041522 040510 043516
5115 025154 020105 042522 042101
5116 025162 036440 021440
5117
5118 025166 020445 046111 042514 MSG22: .ASCII /%ILLEGAL BOT: HALT%#/#
5119 025174 040507 020114 047502
5120 025202 035124 044040 046101
5121 025210 022524 043
  
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5122	025213	045	051503	020061	MSG23:	.ASCII	/XCS1 #/		
5123	025220	043							
5124									
5125	025221	045	041527	021440	MSG23A:	.ASCII	/XWC #/		
5126									
5127	025226	041045	020101	043	MSG23B:	.ASCII	/XBA #/		
5128									
5129	025233	045	041506	021440	MSG23C:	.ASCII	/XFC #/		
5130									
5131	025240	041445	031123	021440	MSG23D:	.ASCII	/XCS2 #/		
5132									
5133	025246	042045	020123	043	MSG23E:	.ASCII	/XDS #/		
5134									
5135	025253	045	051105	021440	MSG23F:	.ASCII	/XER #/		
5136									
5137	025260	040445	020123	043	MSG23G:	.ASCII	/XAS #/		
5138									
5139	025265	045	045503	021440	MSG23H:	.ASCII	/XCK #/		
5140									
5141	025272	042045	020102	043	MSG23I:	.ASCII	/XDB #/		
5142									
5143	025277	045	051115	021440	MSG23J:	.ASCII	/XMR #/		
5144									
5145	025304	042045	020124	043	MSG23K:	.ASCII	/XDT #/		
5146									
5147	025311	045	041524	021440	MSG23L:	.ASCII	/XTC #/		
5148									
5149	025316	051445	020116	043	MSG23M:	.ASCII	/XSN #/		
5150									
5151	025323	045	047041	020117	MSG24:	.ASCII	/X!NO INTERRUPTX#/		
5152	025330	047111	042524	051122					
5153	025336	050125	022524	043					
5154									
5155	025343	045	047041	020117	MSG25:	.ASCII	/X!NO MOL: HALTX#/		
5156	025350	047515	035114	044040					
5157	025356	046101	022524	043					
5158									
5159	025363	045	051104	050117	MSG26:	.ASCII	/XDROPS: #/		
5160	025370	035123	021440						
5161									
5162	025374	050045	041511	051513	MSG27:	.ASCII	/XPICKS: #/		
5163	025402	020072	043						
5164									
5165	025405	045	043		MSG28:	.ASCII	/X#/		
5166	025407	045	052045	030115	MSG30:	.ASCII	'XXTM02-TU16/TE16 AUTO SEQUENCE (CZTUAIO)X#' ;++G		
5167	025414	026462	052524	033061					
5168	025422	052057	030505	020066					
5169	025430	052501	047524	051440					
5170	025436	050505	042525	041516					
5171	025444	020105	041450	052132					
5172	025452	040525	030111	022451					
5173	025460	043							
5174	025461	045	041445	052132	MSG31:	.ASCII	'XXCZTUAIO TM02-TU16/TE16 RELIABX#'		
5175	025466	040525	030111	052040					
5176									
5177	025474	030115	026462	052524					

5178	025502	033061	052057	030505	
5179	025510	020066	042522	044514	
5180	025516	041101	022445	043	
5181					
5182	025523	045	046123	053101	MSG32: .ASCII /%SLAVE NUMBER = #/
5183	025530	020105	052516	041115	
5184	025536	051105	036440	021440	
5185					
5186	025544	042045	047105	044523	MSG33: .ASCII /%DENSITY = #/
5187	025552	054524	036440	021440	
5188					
5189	025560	050045	051101	052111	MSG34: .ASCII /%PARITY = #/
5190	025566	020131	020075	043	
5191					
5192	025573	045	042522	047503	MSG35: .ASCII /%RECORD COUNT = #/
5193	025600	042122	041440	052517	
5194	025606	052116	036440	021440	
5195					
5196	025614	041445	040510	040522	MSG36: .ASCII /%CHARACTER COUNT = #/
5197	025622	052103	051105	041440	
5198	025630	052517	052116	036440	
5199	025636	021440			
5200					
5201	025640	050045	052101	042524	MSG37: .ASCII /%PATTERN NUMBER = #/
5202	025646	047122	047040	046525	
5203	025654	042502	020122	020075	
5204	025662	043			
5205	025668	045	044523	043516	MSG38: .ASCII /%SINGLE PASS = #/
5206	025670	042514	050040	051501	
5207	025676	020123	020075	043	
5208	025703	045	047105	042524	MSG40: .ASCII /%ENTER STALLS%READ = #/
5209	025710	020122	052123	046101	
5210	025716	051514	051045	040505	
5211	025724	020104	020075	043	
5212					
5213	025731	045	051127	052111	MSG41: .ASCII /%WRITE = #/
5214	025736	020105	020075	043	
5215					
5216	025743	045	052524	047122	MSG42: .ASCII /%TURN AROUND = #/
5217	025750	040440	047522	047125	
5218	025756	020104	020075	043	
5219					
5220	025763	045	022477	043	MSG43: .ASCII /%?%#/
5221					
5222	025767	045	047105	042524	MSG44: .ASCII /%ENTER YOZZLE STALL = #/
5223	025774	020122	047531	055132	
5224	026002	042514	051440	040524	
5225	026010	046114	036440	021440	
5226					
5227	026016	042445	051122	040440	MSG45: .ASCII /%ERR AMT #/
5228	026024	052115	021440		
5229					
5230	026030	043045	020103	043	MSG46: .ASCII /%FC #/
5231					
5232	026035	045	040503	021440	MSG47: .ASCII /%CA #/
5233					

5234	026042	020445	047516	041040	MSG48: .ASCII /%!NO BOT ON REWIND: HALT%#/ 5235	026050	052117	047440	020116	
5236	026056	042522	044527	042116		5237	026064	020072	040510	052114
5238	026072	021445				5239				
5240	026074	047040	052117	040440	MSG49: .ASCII / NOT AVAIL #/ 5241	026102	040526	046111	021440	
5242	026110	044440	046114	043505	MSG50: .ASCII / ILLEGAL DRIVE TYPE #/ 5243	026116	046101	042040	044522	
5244	026124	042526	052040	050131		5245	026132	020105	043	
5246	026135	045	042045	044522	MSG52: .ASCII /%XDRIVE NUMBER = #/ 5247	026142	042526	047040	046525	
5248	026150	042502	020122	020075		5249	026156	043		
5250						5251	026157	045	047506	046522
5252	026164	052101	036440	021440	MSG53: .ASCII /%FORMAT = #/ 5253					
5254						5255				
5256	026172	053452	020105	046524	MSG54: .ASCII /*WE TM#/ 5257	026200	043			
5258						5259	026201	052	042523	052040
5260	026206	021515			MSG55: .ASCII /*SE TM#/ 5261					
5262						5263	026210	052040	021515	
5264						5265				
5266	026214	047040	047117	042455	MSG57: .ASCII / NON-EXIST SLAVEN#/ 5267	026222	044530	052123	051440	
5268	026230	040514	042526	043		5269	026235	045	051103	020103
5270	026242	043			MSG58: .ASCII /%CRC #/ 5271	026248	043			
5272	026250	043	051114	020103	MSG59: .ASCII /%LRC #/ 5273	026251	052	020104	043	
5274	026255	052	020120	043	MSG60: .ASCII /*D #/ 5275	026261	052	020106	043	
5276					MSG61: .ASCII /*P #/ 5277					
5278	026265	045	047452	044522	MSG62: .ASCII /*F #/ 5279	026272	044507	040516	020114	
5280	026300	051105	047522	025122	MSG64: .ASCII /%*ORIGINAL ERROR*#/ 5281	026306	043			
5282						5283				
5284	026307	045	042522	051124	MSG65: .ASCII /%RETRY: #/ 5285	026314	035131	021440		
5286						5287				
5288	026320	020452	042523	051040	MSG66: .ASCII /*!SE RTRY #/ 5289	026326	051124	020131	043	
5290						5291				
5292	026333	052	042441	040522	MSG67: .ASCII /*!ERASE#/ 5293	026340	042523	043		
5294						5295				
5296	026343	045	042522	042522	MSG68: .ASCII /%REREV: #/ 5297	026350	035126	021440		
5298						5299	026354	052045	050101	020105
5300					MSG69: .ASCII /%TAPE MARK = #/ 5301					

5290	026362	040515	045522	036440	
5291	026370	021440			
5292					
5293	026372	020445	047516	042040	MSG70: .ASCII /%!NO DRY FROM REWIND: HALT%#/ 043
5294	026400	052522	043040	047522	
5295	026406	020115	042522	044527	
5296	026414	042116	020072	040510	
5297	026422	052114	021442		
5298	026426	047040	047117	042455	MSG71: .ASCII / NON-EXIST DRIVE#/ 043
5299	026434	044530	052123	042040	
5300	026442	044522	042522	043	
5301	026447	045	042522	053506	MSG72: .ASCII /%REFWD: #/ 043
5302	026454	035104	021440		
5303	026460	053445	042524	051122	MSG73: .ASCII /%WTERR: #/ 043
5304	026466	020072	043		
5305	026471	045	042522	044507	MSG74: .ASCII /%REGISTER START = #/ 043
5306	026476	052123	051105	051440	
5307	026504	040524	052122	036440	
5308	026512	021440			
5309	026514	053045	041505	047524	MSG75: .ASCII /%VECTOR = #/ 043
5310	026522	020122	020075	043	
5311	026527	045	042504	042522	MSG76: .ASCII /%DEREV: #/ 043
5312	026534	035126	021440		
5313	026540	042045	043105	042127	MSG77: .ASCII /%DEFWD: #/ 043
5314	026546	020072	043		
5315	026551	047041	047041	047117	MSG78: .ASCII /%!NON-RETRYABLE WRITE ERROR: ER #/ 043
5316	026556	051055	052105	054522	
5317	026564	041101	042514	053440	
5318	026572	044522	042524	042440	
5319	026600	051122	051117	020072	
5320	026606	051105	021440		
5321	026612	020445	047516	026516	MSG79: .ASCII /%!NON-RETRYABLE READ ERROR: ER #/ 043
5322	026620	042523	051124	040531	
5323	026626	046102	020105	042522	
5324	026634	042101	042440	051122	
5325	026642	051117	020072	051105	
5326	026650	021440			
5327	026652	020445	042441	042116	MSG100: .ASCII /%!!END OF PASS %#/ 043
5328	026660	047440	020106	040520	
5329	026666	051523	022440	043	
5330	026673	045	025052	025052	MSG101: .ASCII /%*****%#/ 043
5331	026700	025052	025052	022452	
5332	026705	043			
5333	026707	052116	046524	031060	MSG102: .ASCII /*TMO2 #/ 043
5334	026714	021440			
5335	026716	051452	040514	042526	MSG103: .ASCII /*SLAVES #/ 043
5336	026724	020122	043		
5337	026727	045	052501	047524	MSG104: .ASCII /%AUTO CONT: #/ 043
5338	026734	041440	047117	035124	
5339	026742	021440			
5340	026744	051045	041505	053117	MSG105: .ASCII /%RECOVERED#/ 043
5341	026752	051105	042105	043	
5342	026757	052	020441	040502	MSG106: .ASCII /*!!BAD TAPE OVERFLOW#/ 043
5343	026764	020104	040524	042520	
5344	026772	047440	042526	043122	
5345	027000	047514	021527		

5346	027004	051045	053505	047111	MSG16A: .ASCII /%REWIND TAPE; RESTART AT BLOCK ONE#/
5347	027012	020104	040524	042520	
5348	027020	020073	042522	052123	
5349	027026	051101	020124	052101	
5350	027032	041040	047514	045503	
5351	027042	047440	042516	043	
5352	027047	045	020441	047125	MSG107: .ASCII /%!!UNRECOVERABLE BAD SPOT/
5353	027054	042522	047503	042526	
5354	027062	040522	046102	020105	
5355	027070	040502	020104	050123	
5356	027076	052117			
5357	027100	041045	042101	051040	.ASCII /%BAD RECORD LEFT ON TAPE%/
5358	027106	041505	051117	020104	
5359	027114	042514	052106	047440	
5360	027122	020116	040524	042520	
5361	027130	021445			
5362	027132	047045	055122	047440	MSG108: .ASCII /%NRZ ONLY: #/
5363	027140	046116	035131	021440	
5364	027146	020452	050041	051517	MSG109: .ASCII /%*!!POSITION LOST IN RETRY%/
5365	027154	052111	047511	020116	
5366	027162	047514	052123	044440	
5367	027170	020116	042522	051124	
5368	027176	021531			
5369	027200	051445	051525	042520	MSG110: .ASCII /%SUSPECT BAD TAPE#/
5370	027206	052103	041040	042101	
5371	027214	052040	050101	021505	
5372	027222	051045	050105	040505	MSG111: .ASCII /%REPEAT: #/
5373	027230	035124	021440		
5374	027234	041040	042101	052040	MSG112: .ASCII /%BAD TAPE SPOTS%/
5375	027242	050101	020105	050123	
5376	027250	052117	022523	043	
5377					
5378	027255	045	051440	043117	MSG113: .ASCII /%SOFT: #/
5379	027262	035124	021440		
5380					
5381	027266	020045	040510	042122	MSG114: .ASCII /%HARD: #/
5382	027274	020072	043		
5383					
5384	027277	045	020441	040510	MSG115: .ASCII /%!!HARD READ ERROR#/
5385	027304	042122	051040	040505	
5386	027312	020104	051105	047522	
5387	027320	021522			
5388	027322	020445	047125	052111	MSG116: .ASCII /%!UNIT REWINDING: TEST WILL START AT BOT#/
5389	027330	051040	053505	047111	
5390	027336	044504	043516	020072	
5391	027344	042524	052123	053440	
5392	027352	046111	020114	052123	
5393	027360	051101	020124	052101	
5394	027366	041040	052117	043	
5395	027373	045	042522	047513	MSG120: .ASCII /%REMOVE TMDP FROM UNIT UNDER TEST%/
5396	027400	042526	052040	042113	
5397	027406	020120	051106	045517	
5398	027414	052440	044516	020124	
5399	027422	047125	042504	020122	
5400	027430	042524	052123	021445	
5401	027438	057045	021507		SCNTG: .ASCII /%G#/

5402	027442	051445	051127	020075	SMSWR: .ASCII /%SWH= #/	
5403	027450	043				
5404	027451	040	047040	053505	SMNEW: .ASCII / NEW= #/	
5405	027456	020075	043			
5406	027461	045	043		MCRLF: .ASCII /%#/	
5407						
5408		027464				
5409	027464	000000			WDATA: 0	:WRITE BUFFER
5410						
5411		033472				
5412	033472	000000			RDATA: 0	:READ BUFFER
5413						
5414		000001			.END	

DATA4	003002	1834#							
DATA5	003004	1835#							
DATA6	003006	1836#							
DATA7	003010	1837#							
DATBL	002770	1829#	3453						
DATER1	001130	1685#	2040	3835*					
DATR	015102	1971	2437	3633#					
DATRO	015120	3637#	3640						
DATO	014412	1830	3475#						
DATOA	014444	3482#	3490	3494	3497				
DATOB	014452	3483#	3484						
DATOC	014516	3488	3495#						
DATOD	014524	3498#	3506						
DATOE	014534	3500#	3505						
DATOF	014546	3502	3504#						
DAT1	014556	1831	3511#						
DAT1A	014562	3512#	3521	3544	3549	3597			
DAT1B	014566	3513#	3515						
DAT10	014700	1838	3564#						
DAT10A	014712	3567#	3571						
DAT11	014730	1839	3576#						
DAT11A	014736	3578#	3581						
DAT12	014750	1840	3586#						
DAT12A	014760	3588#	3591						
DAT13	014772	1841	3596#						
DAT14	015002	1842	3601#						
DAT14A	015014	3604#	3608						
DAT15	015032	1843	3613#						
DAT15A	015036	3614#	3620						
DAT15B	015046	3616#	3618						
DAT2	014576	1832	3520#						
DAT3	014602	1833	3525#						
DAT3A	014610	3527#	3538						
DAT3B	014614	3528#	3531						
DAT4	014626	1834	3536#						
DAT5	014636	1835	3543#						
DAT6	014644	1836	3548#						
DAT7	014652	1837	3553#						
DAT7A	014666	3556#	3559						
DB	000532	1531#							
DCHK	015544	2779	2974	3750#					
DCKO	015574	3754	3757#						
DEREV1	001170	1707#	2060	3837*					
DEREX	016622	3908	3929	3931	3939	3947	3950	3952#	
DEREX1	016654	3953	3956	3958	3960#				
DERFL	000704	1590#	2751*	3828	3961*				
DERR	016160	3821	3858#						
DERRO	016170	3870#	3959						
DERROA	016220	3872	3877#						
DERROB	016232	3883	3886#						
DERROC	016276	3890	3893#						
DERROD	016300	3892	3894#						
DERR1	016326	3898	3901#						
DERR2	016330	3900	3902#						
DERR3	016344	3905#							
DERR4	016346	3869	3904	3906#					

DERR4A	016506	3923	3932#																	
DERR4B	016550	3917	3940#																	
DERR5	016604	3944	3948#																	
DERR6	016616	3920	3942	3951#																
DFX	016156	3829	3831	3836	3838#															
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DF0A	015744	3787	3789#	3826																
DF0A0	015766	3793	3795#																	
DF0A1	016002	3798	3800#																	
DF0A2	016016	3803	3805#																	
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DF0A4	016036	3790	3812#																	
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DF0B0	015726	3781	3784#																	
DF0C	015664	3770	3774#																	
DF0C0	015674	3760	3762	3764	3776#															
DF0D	015650	3766	3771#																	
DF0E	015642	3768#	3773																	
DF0F	015634	3765#	3769																	
DF1	016062	3813	3817	3820#																
DF2	016072	3815	3819	3822#																
DF3	016110	3823	3827#																	
DF4	016152	3834	3837#																	
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DOUTD	024254	4951#																		
DOUT1	024202	4939#	4940	4949																
DOUT2	024234	4943	4946#																	
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DPC3	017202	4035	4039#																	
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DRPKF	016666	3820	3982#																	
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TEX	023704	4847	4868#																	
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TINP	012400	1936	3162#																	
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TOB	000636	2919	2943*	2970	4133	4155	4162	4173	4188	4241	4340	4740	4854*	4857*						
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TPOS	014152	4929	4982																	
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TPS	000614	3277	3289	3301	3405#	3408														
TRAP30	024676	3247	3409#																	
TSTAL	000576	1559#	4838	4865	4939															
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TTIN1	023520	4487	4495#																	
TTIN2	023542	4834#	4835#																	
TTOUT	023560	4838#	4839																	
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		2119	2128	2128	2130	2162	2183	2196	2235	2256	2336	2344	2384	2394						
		2426	2438	2438	2445	2447	2451	2539	2537	2546	2561	2569	2579	2725						
		2825	2835	2835	2847	2863	2870	2881	2881	2946	2961	2969	2979	3225						
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		4421	4427	4471	4474	4517	4524	4537	4539	4543	4684	4688	4693	4699						
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CZTUAIO TMO2-TU16/TE16 RELIAB
CZTUA1.P11 16-JUN-82 10:46

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CROSS REFERENCE TABLE -- MACRO NAMES

SEQ 0135

SCHAIN	1358#	1866
.SACT1	1358#	1469
.SEOP	1358#	2184

. ABS. 033474 000

ERRORS DETECTED: 0

CZTUA1,CZTUA1.LST/CRF/SOL/NL:TOC=CZTUA1.SML/ML,CZTUA1.P11

RUN-TIME: 49.1 SECONDS

RUN-TIME RATIO: 59/15=3.7

CORE USED: 15K (30 PAGES)