

DX11-B

DX-11B RESPONDER  
CZDXICO

AH-8777C-MC  
FICHE 1 OF 1

SEP 1982  
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The main body of the document is a large, dense grid of data. It consists of approximately 15 columns and 25 rows of small, repetitive tables or data blocks. Each block contains various numerical values, possibly representing performance metrics or system status. The text within these blocks is too small to be legible, but the overall structure is a highly organized data matrix. The right side of the page is mostly blank, with some faint, illegible markings.

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#### IDENTIFICATION

PRODUCT NAME: CZDXICO DX11-B RESPONDER  
PRODUCT CODE: AC-8776C-MC  
RELEASE DATE: JULY 1976  
REVISED MARCH 1982  
MAINTAINER: DIAGNOSTIC ENGINEERING

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## PROGRAM HISTORY

02-FEB-82 REV. C  
THE CONTROL P COMMAND HAS BEEN CHANGED TO CONTROL R. THERE IS  
A CONFLICT BETWEEN RDC AND THIS PROGRAM, WHEN USING CTL P.

## 1.0 GENERAL DESCRIPTION

THIS SYSTEM TEST PROGRAM EXERCISES THE INTERFACE BETWEEN THE PDP-11 AND AN IBM 360/370 COMMUNICATING VIA THE DX11-B CONTROL UNIT. THE PROGRAM EMULATES AN IBM CRT (2260) AND ITS CONTROL UNIT (2848) COMMUNICATING OVER EITHER A MULTIPLEXER OR SELECTOR CHANNEL. THE 360/370 EXERCISES THE INTERFACE BY RUNNING STANDARD IBM DIAGNOSTICS DESIGNED TO TEST THE 2260/2848; FRIEND OR THE 2848 RESPONDER. UP TO EIGHT 2260'S MAY BE EMULATED SIMULTANEOUSLY BY THE PROGRAM.

BASICALLY THE SYSTEM TEST PROGRAM COLLECTS THE TEST PARAMETERS NEEDED VIA A QUESTION AND RESPONSE TUTORIAL METHOD; VALIDATES THE PARAMETERS AND THEN INITIALIZES THE SYSTEM. AFTER THE SYSTEM HAS BEEN INITIALIZED THE OPERATOR IS THEN REQUIRED TO START THE TEST BY TYPING 'R' AND THEN THE 360/370 BEGINS TO TEST A 2260/2848. THE SYSTEM TEST PROGRAM ONLY RECOGNIZES BASIC ERRORS; SUCH AS, PARITY ERROR, ILLEGAL DEVICE ADDRESS, ETC., WITH THE 360 DIAGNOSTIC TESTING FOR MORE DETAILED ERRORS; SUCH AS, TIMING PROBLEMS, SEQUENCING ERRORS, ETC.

THIS PROGRAM COMPLETELY REPLACES AND OBSOLETE MD-11-DZDXC.

## 2.0 REQUIREMENTS

## 2.1 EQUIPMENT

- A. PDP-11 COMPUTER WITH A MINIMUM OF 8K OF MEMORY.
- B. DX11-B 360/370 INTERFACE OPTION.
- C. ONE CONSOLE TELETYPE OR EQUIVALENT.

## 2.2 STORAGE

THE TEST PROGRAM LOADS INTO 4K OF MEMORY AND REQUIRES AT LEAST ANOTHER 4K FOR DATA BUFFERS. WITH 4K OF MEMORY FOR DATA BUFFERS, UP TO SIX DEVICES (6) MAY BE EMULATED. TO EMULATE EIGHT 2260/2848 DEVICES 8K OF MEMORY FOR DATA BUFFERS IS REQUIRED.

## 2.3 STORAGE MAP

THE FOLLOWING MAP ILLUSTRATES THE USAGE OF MEMORY BY THE DX11-B SYSTEM TEST PROGRAM.

## CORE MAP

0-777	I I I	INTERRUPT VECTORS	(256 WORDS)	I I I
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1000-17777	DX11-B TEST PROGRAM (4K WORDS)
X0-X777	SPW TABLE (256 WORDS)
X1000-X1777	TUMBLE TABLE (256 WORDS)
X2000-X2777	DUPLICATE TUMBLE TABLE (256 WORDS)
X3000-X3377	DST TABLE (128 WORDS)
X3400-X3475	SOFTWARE DEVICE STATUS TABLE (DEV 0) (31 WORDS)
X3476-X4437	INPUT BUFFER (DEV 0) (241 WORDS)
X4440-X5377	OUTPUT/DISPLAY BUFFER (DEV 0) (240 WORDS)
X5400-X5475	SOFTWARE DEVICE STATUS TABLE (DEV 1) (31 WORDS)
X5476-X6437	INPUT BUFFER (DEV 1) (241 WORDS)
X6440-X7377	OUTPUT/DISPLAY BUFFER (DEV 1) (240 WORDS)
	THE ABOVE SOFTWARE BUFFER LAYOUT (DEVICE STATUS TABLE, INPUT BUFFER + OUTPUT BUFFER) WILL BE REPEATED FOR EACH DEVICE SPECIFIED (UP TO 8). EACH DEVICE EMULATED REQUIRES 512 WORDS (2000 OCTAL) OF BUFFER SPACE
160000-177777	UNIBUS ADDRESSES

I ----- I

NOTE -- 'X' IS DETERMINED BY THE BUFFER RELOCATION FACTOR INPUTTED AT SYSTEM CONFIGURATION TIME. THE DEFAULT VALUE OF 'X' IS 20000. 'X' IS ALWAYS A PHYSICAL ADDRESS.

### 3.0 LOADING PROCEDURE

THE STANDARD PROCEDURE FOR LOADING ABSOLUTE BINARY TAPES IS TO BE USED.

	STARTING ADDRESS FOR ABSOLUTE LOADER
8K	037500
12K	057500
16K	077500
20K	117500
24K	137500
28K	157500

### 4.0 START UP PROCEDURE

#### 4.1 CONTROL SWITCH SETTINGS -- NONE

#### 4.2 STARTING ADDRESSES

1000 OR 200 NORMAL STARTING ADDRESS. FOR THE FIRST TIME AFTER LOADING ONLY, THE PROGRAM REQUESTS OPERATOR TO ENTER TEST PARAMETERS. EACH SUCESSIVE RESTART USES THE PARAMETERS WHICH HAVE BEEN PREVIOUSLY ENTERED.

1002 RESTART ADDRESS WHICH REQUESTS OPERATOR TO ENTER TEST PARAMETERS AGAIN.

NOTE: AT ANY TIME WHILE THE PROGRAM IS RUNNING, A CONTROL R (^R) TYPED ON THE TTY KEYBOARD WILL ALSO REQUEST THE OPERATOR TO REENTER THE TEST PARAMETERS.

#### 4.3 PROGRAM AND/OR OPERATOR ACTION

##### 4.3.1 INITIAL PROGRAM START

1. LOAD PROGRAM INTO MEMORY USING ABSOLUTE LOADER.
2. LOAD ADDRESS 200.
3. PRESS START

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4. THE PROGRAM WILL TYPE OUT "CZDXI-C NEW DX11-B RESPONDER"
5. THE SYSTEM NOW REQUESTS THE OPERATOR TO ENTER THE PARAMETERS NECESSARY TO RUN THE TEST.

#### 4.3.2 ENTERING TEST PARAMETERS

BEFORE ANY TESTS MAY BE RUN OR WHENEVER A CHANGE IN PARAMETERS IS DESIRED, THE OPERATOR WILL BE REQUIRED TO ENTER ALL THE TEST PARAMETERS. THE ENTERING OF THE PARAMETERS IS DONE VIA THE CONSOLE TELETYPE IN RESPONSE TO A SERIES OF QUESTIONS.

##### 4.3.2.1 GENERAL RULES FOR ENTERING PARAMETERS

- A. ALL PARAMETERS MUST BE DELIMITED BY A CARRIAGE RETURN "(C/R)"
- B. IF A TYPING ERROR IS DETECTED BEFORE ENTERING THE C/R, IT MAY BE CORRECTED BY:
  1. USING RUBOUT(S) TO DELETE THE LAST CHARACTER(S)
  2. HITTING CONTROL-U (^U) TO DELETE THE ENTIRE ENTRY
- C. TO SELECT THE DEFAULT PARAMETER ENTRY, TYPE CARRIAGE RETURN (C/R) ONLY.
- D. IF THE PROGRAM DETECTS AN ERROR IN A PARAMETER IT WILL REPEAT THE QUESTION AGAIN AND REQUIRE THE OPERATOR TO REENTER THE PARAMETER.

##### 4.3.2.2 PARAMETER DEFINITION

###### 'UNIBUS ADDRESS -OCTAL-'

REQUESTS USER TO ENTER ADDRESS WHERE THE DX RESIDES ON THE UNIBUS. THIS MUST BE A 6 DIGIT OCTAL NUMBER BETWEEN 176200 AND 177700.

DEFAULT UNIBUS ADDRESS =176200

###### 'VECTOR ADDRESS -OCTAL-'

REQUESTS USER TO ENTER THE VECTOR ADDRESS FOR THE DX AS A 3 DIGIT OCTAL NUMBER BETWEEN 300 AND 770.

DEFAULT VECTOR ADDRESS = 300

###### 'DEVICE ADDRESSES (XX,XX) -HEX-'

REQUESTS THE USER TO ENTER THE 360 CHANNEL ADDRESS(ES) OF THE 2260(S) TO BE EMULATED BY THE TEST. IF MORE THAN ONE DEVICE IS TO EMULATED, THEN THE USER ENTERS IN THE RANGE OF ADDRESSES TO BE EMULATED: SUCH AS, "A0,A3"  
 --THIS INDICATES THAT UNITS A0, A1, A2, AND A3 CAN BE

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USED IN THE TEST. THE UNIT ADDRESSES ARE TO BE ENTERED IN HEX BETWEEN 00 AND FF. IF A RANGE OF DEVICES IS GIVEN, THERE CAN NOT BE MORE THAN 8 TOTAL.

DEFAULT DEVICE ADDRESS = 10,10

"CHANNEL TYPE (M OR S)"

REQUESTS THE USER TO INDICATE WHAT TYPE OF 360 CHANNEL THE DX IS INTERFACED TO: M = MULTIPLEXER CHANNEL, S = SELECTOR CHANNEL.

DEFAULT CHANNEL = S, SELECTOR CHANNEL

"MEMORY MANAGEMENT (Y OR N)"

REQUESTS THE USER TO INDICATE WHETHER THE PROGRAM IS TO USE THE MEMORY MANAGEMENT OPTION.  
Y = YES, N = NO

DEFAULT OPTION = N, DO NOT USE MEMORY MANAGEMENT

"BUFFER RELOCATION, IF SPECIFIED - IN EVEN ,000'S -OCTAL-"

REQUESTS THE PHYSICAL ADDRESS OF WHERE THE DX FIRMWARE BUFFERS (TUMBLE TABLE, SPW + DST) AND SOFTWARE DEVICE BUFFERS ARE TO RESIDE. THE RELOCATION ADDRESS IS ENTERED IN OCTAL THOUSANDS, AND MUST BE ON A 2000 BYTE ADDRESS BOUNDARY. EG: PHYSICAL ADDRESS 100000 IS ENTERED AS 100.

NOTE: THE BUFFER CANNOT BE CLOSER THAN 24000(8) TO ANY 200000 BOUNDARY OR TO THE I/O PAGE. THE DX IS NOT CAPABLE OF HAVING THESE BUFFERS CROSS A 200000 BOUNDARY.  
IT IS POSSIBLE TO OVERLAY THE ABSOLUTE LOADER WHICH RESIDES IN THE HIGHEST AVAILABLE 4K(10) OF THE FIRST 28K OF MEMORY.

DEFAULT BUFFER ADDRESS = 20 (20000)

"FRIEND (F) OR 2848 DIAG (D)"

REQUESTS THE USER TO INDICATE WHAT TYPE OF TEST WILL BE RUN ON THE 360; F = IBM'S FRIEND OR D = THE 2848 RESPONDER DIAGNOSTICS.

DEFAULT OPTION = F -- FRIEND

IN FRIEND MODE, SEE PARA 5.0 FOR LIST OF VALID IBM CHANNEL COMMANDS.

FRIEND MODE WILL ACCEPT THE SAME COMMAND STRINGS FORMERLY USED WITH 'CTP'.

NOTE -- IF THE 2848 RESPONDER WAS SELECTED, NO



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MORE PARAMETERS ARE NEEDED, SO THE SYSTEM  
WILL BE INITIALIZED AND CONTROL PASSED TO  
THE MONITOR. SEE MONITOR COMMANDS 4.4.

**"SEPARATE I-O BUFFERS (Y OR N)"**

REQUESTS THE USER TO INDICATE WHETHER SEPARATE INPUT  
AND OUTPUT BUFFER SHOULD BE MAINTAINED FOR EACH CRT  
UNIT EMULATED. SEPARATE INPUT/OUTPUT BUFFERS ALLOW  
THE TRANSMISSION OF THE SAME DATA PATTERN TO THE  
360/370 INDEPENDENT OF WHAT DATA IS RECEIVED.  
THIS IS USEFUL IN DETERMINING THE CAUSE OF BAD  
DATA BEING TRANSMITTED.

NOTE -- MOST TESTS USING 'FRIEND' WILL NOT UTILIZE  
SEPARATE I/O BUFFERS. THESE ARE ONLY FOR SPECIAL  
SITUATIONS AS MENTIONED ABOVE.

DEFAULT OPTION = N, NO USE THE SAME I-O BUFFER

NOTE -- IF THE SAME I-O BUFFER WAS SPECIFIED, NO  
MORE PARAMETERS ARE NEEDED, SO THE SYSTEM  
WILL BE INITIALIZED AND CONTROL PASSED TO  
THE MONITOR. SEE MONITOR COMMANDS 4.4.

**'OUTPUT BUFFER FILL CHARACTER -HEX-'**

REQUESTS THE USER TO ENTER THE CHARACTER WHICH IS USED  
TO FILL THE OUTPUT BUFFER. THIS CHARACTER IS ENTERED IN  
HEX (00 - FF).

DEFAULT FILL CHARACTER = 40, AN EBCDIC BLANK

NOW ALL TEST PARAMETERS HAVE BEEN ENTERED AND THE SYSTEM  
WILL BE INITIALIZED AND CONTROL WILL BE PASSED TO THE  
MONITOR.

**4.3.3 SYSTEM INITIALIZATION**

AFTER THE TEST PARAMETERS HAVE BEEN ENTERED THE SYSTEM IS  
INITIALIZED AND CONTROL PASSED TO THE MONITOR. BEFORE  
ANY COMMUNICATIONS MAY BE CONDUCTED TO THE 360 THE DX  
WILL NEED TO BE ENABLED VIA THE RUN 'R' COMMAND. SEE SEC-  
TION 4.4 FOR MORE INFORMATION CONCERNING THIS AND OTHER  
MONITOR COMMANDS.

**4.4 MONITOR COMMANDS**

AFTER THE TEST PARAMETERS HAVE BEEN SUCCESSFULLY ENTERED,  
THE SYSTEM IS CONFIGURED AND INITIALIZED, THEN CONTROL IS  
PASSED TO THE MONITOR. ONCE IN THE MONITOR THE OPERATOR  
IS FREE TO ISSUE ANY COMMAND LISTED BELOW.

NOTE -- THE OPERATOR MUST ENABLE THE DX (RUN COMMAND)  
BEFORE ANY TESTS MAY BE PERFORMED WITH THE 360/370.

**4.4.1 GENERAL RULES FOR ENTERING MONITOR COMMANDS**

- A. ALL COMMANDS MUST BE DELIMITED BY A CARRIAGE RETURN  
 "(C/R)"
- B. IF A TYPING ERROR IS DETECTED BEFORE ENTERING THE C/R,  
 IT MAY BE CORRECTED BY:
  - 1. USING RUBOUT(S) TO DELETE THE LAST CHARACTER(S).
  - 2. TYPING CONTROL-U (^U) TO DELETE THE ENTIRE LINE.
- C. IF A USER WISHES TO ABORT A COMMAND, SUCH AS DUMPING  
 DATA TO THE TELETYPE CONSOLE, HE DOES SO BY TYPING  
 CONTROL-C (^C).
- D. CONTROL-S (^S) SIGNALS THAT CONSOLE OUTPUT SHOULD BE  
 TEMPORARILY SUSPENDED.
- E. CONTROL-Q (^Q) IS USED TO RESUME CONSOLE OUTPUT AFTER  
 IT HAS BEEN STOPPED VIA A CONTROL-S.
- F. THE MONITOR MODE IS DENOTED BY THE ASTERICK (\*) IN  
 PRINT POSITION 1.
- G. IF AN ERROR IS DETECTED IN THE COMMAND BY THE PROGRAM,  
 IT WILL PRINT A QUESTION MARK (?).
- H. IF THE OPERATOR TRIES TO ENTER DATA WHILE A COMMAND IS  
 CURRENTLY ACTIVE OR HE OVERFLOWS THE INPUT BUFFER (64  
 CHARS) THE SYSTEM WILL PRINT A BACKSLASH (\) AND DELETE  
 THE ENTIRE LINE.
- I. TYPING CTL-R (^R) CAUSES THE SYSTEM TO BE REINITIALIZED  
 AND NEW TEST PARAMETERS REQUESTED.

#### 4.4.2 DESCRIPTION OF MONITOR COMMANDS

R -- ENABLE THE DX FOR TESTING - RUN COMMAND

THE RUN COMMAND DOES THE FOLLOWING:

- 1. INITIALIZES THE DX
- 2. CLEARS ALL TUMBLE TABLE ENTRIES.
- 3. ENABLES THE DX BY SETTING THE APPROPRIATE BITS IN DXCS.

S -- DISABLE THE DX - STOP COMMAND

THE STOP COMMAND ALLOWS THE USER TO DISABLE THE DX AFTER  
 A SPECIFIC EVENT. THIS MAY EITHER BE IMMEDIATELY, AFTER  
 AN INITIAL SELECTION SEQUENCE, AFTER A DATA TRANSFER,  
 AFTER AN ENDING SEQUENCE, OR ON A PARITY ERROR.

THE FORMS OF THE STOP COMMAND ARE:

S(C/R) -- STOP IMMEDIATELY

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SI(C/R) -- STOP AFTER NEXT INITIAL SELECTION SEQUENCE  
SD(C/R) -- STOP AFTER NEXT DATA TRANSFER COMPLETION  
SE(C/R) -- STOP AFTER NEXT ENDING SEQUENCE  
SP(C/R) -- STOP ON NEXT PARITY ERROR

AFTER THE CONDITIONS OF STOP ARE MET, THE DX WILL BE DIS-  
ABLED. TYPE 'R' TO CONTINUE.  
THE FOLLOWING WILL BE PRINTED ON THE CONSOLE  
TELETYPE:

"CURRENT DEVICE -- XX"	THE CURRENT DEVICE ADDRESS IN HEX
"XXXXXX"	THE DXDS IN OCTAL - PROBABLY ZERO
"XXXXXX"	THE DXCA IN OCTAL
"XXXXXX"	THE DXCS IN OCTAL
"XXXXXX"	THE DXOS IS OCTAL
"XXXXXX"	THE DXBA IN OCTAL
"XXXXXX"	THE DXBC IN OCTAL
"XXXXXX"	THE DXMO IN OCTAL
"XXXXXX"	THE DXMI IN OCTAL
"XXXXXX"	THE DXCB IN OCTAL
"XXXXXX"	THE DXND IN OCTAL
"XXXXXX"	THE DXES1 IN OCTAL
"XXXXXX"	THE DXMOB IN OCTAL
"XXXXXX"	THE DXES2 IN OCTAL

#### D -- DUMP COMMAND

THE DUMP COMMAND ALLOWS THE USER TO DUMP VARIOUS DATA  
BUFFERS, TABLES OR CORE LOCATIONS ON THE CONSOLE TELETYPE  
A VARIETY OF FORMATS. THE FOLLOWING DESCRIBES THE  
SYNTAXES OF THE DUMP COMMAND:

DTT,O DUMP TUMBLE TABLE IN OCTAL  
DTT,H DUMP TUMBLE TABLE IN HEX

THE DUMP TUMBLE TABLE COMMAND REFERENCES  
A DUPLICATE TUMBLE TABLE MAINTAINED  
EXCLUSIVELY FOR THIS FUNCTION. THE TUMBLE  
TABLE IS DUMPED IN REVERSE CHRONOLOGICAL  
ORDER AND PRODUCES THE FOLLOWING REPORT:

XXXXXX	TT2 -- LAST OPERATION
XXXXXX	TT1 -- LAST OPERATION
XXXXXX	TT2 -- PREVIOUS T/T ENTRY
XXXXXX	TT1 -- PREVIOUS T/T ENTRY
ETC	

DIN,O,XX	DUMP INPUT BUFFER FOR DEVICE XX IN OCTAL
DIN,H,XX	DUMP INPUT BUFFER FOR DEVICE XX IN HEX
DIN,E,XX	DUMP INPUT BUFFER FOR DEVICE XX IN EBCDIC
DIN,A,XX	DUMP INPUT BUFFER FOR DEVICE XX IN ASCII
DOT,O,XX	DUMP OUTPUT BUFFER FOR DEVICE XX IN OCTAL
DOT,H,XX	DUMP OUTPUT BUFFER FOR DEVICE XX IN HEX
DOT,E,XX	DUMP OUTPUT BUFFER FOR DEVICE XX IN EBCDIC
DOT,A,XX	DUMP OUTPUT BUFFER FOR DEVICE XX IN ASCII
DSSSSS,EEEEEE,O	DUMP BETWEEN GIVEN LIMITS IN OCTAL

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DSSSSSS,EEEEEE,H DUMP BETWEEN GIVEN LIMITS IN HEX  
DSSSSSS,EEEEEE,E DUMP BETWEEN GIVEN LIMITS IN EBCDIC  
DSSSSSS,EEEEEE,A DUMP BETWEEN GIVEN LIMITS IN ASCII

NOTE -- XX IS THE DEVICE ADDRESS IN HEX ; IF NOT SPECIFIED,  
WILL DEFAULT TO 1ST DEVICE (CRT) # IN THE DEVICE TABLE.  
SSSSSS IS THE STARTING MEMORY ADDRESS IN OCTAL  
EEEEEE IS THE ENDING MEMORY ADDRESS IN OCTAL

#### F -- FILL COMMAND

THE FILL COMMAND ALLOWS THE USER TO FILL THE INPUT OR OUTPUT FOR A DEVICE WITH A SPECIFIC DATA PATTERN. THE FOLLOWING DESCRIBES THE SYNTAX FOR THE FILL COMMAND.

FIN,YY,XX FILL INPUT BUFFER FOR DEVICE XX WITH YY  
FOT,YY,XX FILL OUTPUT BUFFER FOR DEVICE XX WITH YY

WHERE:

XX = THE DEVICE ADDRESS IN HEX  
YY = THE FILL CHARACTER IN HEX

#### H -- HELP COMMAND

THE HELP COMMAND PRINTS OUT A SYNOPSIS OF THE MONITOR COMMANDS AND CONSOLE CONTROL CHARACTERS AVAILABLE FOR OPERATING THE DX11-B SYSTEM TEST PROGRAM. THE SYNTAX OF THE HELP COMMAND IS:

H PRINT OUT HELP MESSAGE

#### I -- INPUT COMMAND

THE INPUT COMMAND ALLOWS THE USER TO INPUT DATA FOR A PARTICULAR CRT AND SEND IT TO THE 360, IN THE SAME MANNER AS IF HE WERE ACTUALLY ON A 2260. THE INPUT COMMAND IS ONLY VALID WHEN THE IBM 2848 DIAGNOSTICS ARE BEING RUN. THE SYNTAX OF THE INPUT COMMAND IS:

IXX,D---D

WHERE:

XX IS THE DEVICE ADDRESS IN HEX

D---D IS THE DATA TO BE SENT TO THE 360. THE DATA WILL BE CONVERTED TO EBCDIC BEFORE BEING TRANSMITTED TO THE 360.

#### E -- ENABLE A DX-11 DEVICE ADDRESS

THE ENABLE COMMAND TURNS THE DEVICE INDICATED IN THE OPERAND TO AN ON-LINE STATUS. A DEVICE ADDRESS ONLY BECOMES OFF-LINE VIA THE 'X' COMMAND. THE DEVICE ADDRESS MUST BE ENTERED IN HEX AND BE WITHIN THE LIMITS SPECIFIED BY THE TEST PARAMETERS. THE SYNTAX OF THE ENABLE COMMAND IS:

EXX ENABLE DEVICE XX

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#### K -- DISABLE DX11-B DEVICE ADDRESS

THE KILL COMMAND SETS THE DEVICE INDICATED TO AN OFF-LINE STATUS. THE DEVICE ADDRESS ENTERED MUST BE IN HEX AND BE WITHIN THE LIMITS SPECIFIED BY THE TEST PARAMETERS. A DEVICE MAY ONLY BE ENABLED AGAIN VIA THE 'E' COMMAND. THE SYNTAX OF THE KILL COMMAND IS:

KXX                   DISABLE DEVICE XX

#### A -- ACCESS AND DISPLAY LOCATIONS (QUICK LOOK + CHANGE)

THE ACCESS COMMAND ALLOWS THE USER TO DISPLAY AND ALTER MEMORY LOCATIONS WHILE THE PROGRAM IS RUNNING, AN ON-LINE ODT. THE ACCESS COMMAND SHOULD BE USED WITH EXTREME CAUTION. WHEN THE USER ENTERS THE ADDRESS TO BE ACCESSED, IN OCTAL, THE PROGRAM RESPONDS BY PRINTING THE CONTENTS OF THE REFERENCED LOCATION IN OCTAL ON THE CONSOLE TELETYPE. THE OPERATOR MAY THEN:

- A. CHANGE THE CONTENTS OF THE LOCATION BY TYPING IN THE NEW CONTENTS IN OCTAL, DELIMITED BY A (C/R). THE SYSTEM WILL THEN OPEN THE NEXT LOCATION AND DISPLAY ITS CONTENTS.
- B. TYPE A (C/R) ONLY. THIS WILL NOT AFFECT THE CONTENTS OF THE CURRENT LOCATION. THE SYSTEM WILL OPEN THE NEXT LOCATION AND DISPLAY ITS CONTENTS.
- C. TYPE (/) SLASH FOLLOWED BY A (C/R) TO ESCAPE TO THE MONITOR.

THE SYNTAX OF THE ACCESS COMMAND IS:

AYYYYY               ACCESS + DISPLAY LOCATION YYYYY  
NOTE: NO SPACE BETWEEN 'A' AND LOCATION.

### 5.0 OPERATING PROCEDURE

REFER TO SECTION 4.4 'MONITOR COMMANDS' FOR DETAILS.

SEE MAINTENANCE MANUAL EK-DX11B-MM-002 FOR PROCEDURES FOR OPERATING THE IBM SYSTEM.

IN FRIEND OR 2848 DIAG.MODE, THE FOLLOWING IBM COMMANDS ARE VALID:

COMMAND		DESCRIPTION
OCTAL	HEX	
00	00	TEST I/O
01	01	WRITE FULL BUFFER
02	02	*READ MANUAL INPUT
03	03	NO OPERATION
04	04	SENSE
05	05	WRITE LINE ADDRESS

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06	06	READ FULL BUFFER
07	07	ERASE
12	0A	*READ SHORT MANUAL INPUT

\*DATA IN THE OUTPUT BUFFER IS ONLY TRANSMITTED ONCE FOR THESE COMMANDS.

## 6.0 ERRORS

### 6.1 ERROR HALTS

THERE ARE ONLY TWO CONDITIONS (MEMORY TIME-OUT AND MEMORY MANAGEMENT ERROR) WHICH WILL CAUSE THE PROGRAM TO HALT OUTSIDE OF THE TRAP CATCHER. BOTH ERRORS ARE ACCOMPANIED WITH A DESCRIPTIVE MESSAGE RELATING THE CAUSE OF THE ERROR. RECOVERY FROM ANY SYSTEM HALT REQUIRES THE OPERATOR TO RESTART THE PROGRAM AT LOCATION 200. SEE ERROR MESSAGES FOR DETAILS.

### 6.2 DX ERRORS

UPON RECEIPT OF AN ILLEGAL DX CONDITION (INVALID DEVICE ADDRESS, INVALID DX COMMAND, NON EXISTENT MEMORY ERROR) THE SYSTEM WILL PRINT A DESCRIPTIVE ERROR MESSAGE AND DISABLE THE DX. THE USER MAY THEN EXAMINE THE STATE OF THE DX. NOTE THAT THE DX MUST BE ENABLED BEFORE MORE TESTS CAN BE PERFORMED ON THE 360/370 (RUN COMMAND). AFTER THE DX HAS BEEN DISABLED THE FOLLOWING WILL BE PRINTED ON THE CONSOLE TELETYPE:

"CURRENT DEVICE -- XX"	THE CURRENT DEVICE ADDRESS IN HEX
"XXXXXX"	THE DXDS IN OCTAL -- PROBABLY ZERO
"XXXXXX"	THE DXCS IN OCTAL
"XXXXXX"	THE DXOS IN OCTAL
"XXXXXX"	THE DXBA IN OCTAL
"XXXXXX"	THE DXBC IN OCTAL
"XXXXXX"	THE DXMO IN OCTAL
"XXXXXX"	THE DXMI IN OCTAL
"XXXXXX"	THE DXCB IN OCTAL
"XXXXXX"	THE DXND IN OCTAL
"XXXXXX"	THE DXES1 IN OCTAL
"XXXXXX"	THE DXMOB IN OCTAL
"XXXXXX"	THE DXES2 IN OCTAL

NOTE -- THE DX WILL NOW BE IN A DISABLE STATE REQUIRING THE USER TO ENABLE THE DX VIA THE RUN "R" COMMAND BEFORE COMMUNICATIONS TO THE 360 CAN RESUME.

### 6.3 ERROR MESSAGES AND SUGGESTED CORRECTIVE ACTIONS

#### 'MEMORY TIME OUT'

THE MEMORY TIME OUT ERROR INDICATES A TRAP WAS EXECUTED THRU LOCATION 4. THE SYSTEM HALTS AFTER THIS ERROR. THE MEMORY TIME OUT ERROR NORMALLY DENOTES THAT AN ILLEGAL ADDRESS WAS REFERENCED AND

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THE SYSTEM SHOULD PROBABLY BE RECONFIGURED.

'MEMORY MANAGEMENT ERROR''

THIS ERROR INDICATES A TRAP WAS EXECUTED THRU LOCATION 250, THE MEMORY MANAGEMENT TRAP VECTOR. THE SYSTEM WILL HALT AFTER REPORTING THE ERROR CONDITION.

'ILLEGAL DEVICE NUMBER''

THIS ERROR INDICATES THAT A TUMBLE TABLE ENTRY WAS MADE WHICH CONTAINED A DEVICE ADDRESS OUTSIDE THE VALID DEVICE ADDRESSES SPECIFIED BY THE TEST PARAMETERS. NOTE -- THIS CONDITION WILL NOT OCCUR ON A SYSTEM RESET FROM THE 360. SEE SECTION 6.3 FOR FURTHER DETAILS ON DX ERRORS.

'INVALID DX COMMAND''

THIS ERROR INDICATES THAT AN INVALID COMMAND WAS DETECTED FROM THE 360. THIS ERROR CAN ONLY OCCUR ON AN INITIAL SELECTION SEQUENCE. SEE SECTION 6.3 FOR FURTHER DETAILS ON DX ERRORS.

'NON EX-MEM ERROR''

THIS ERROR INDICATES THAT A NON-EXISTENT MEMORY ERROR WAS DETECTED IN A TUMBLE TABLE FROM THE DX. SEE SECTION 6.3 FOR FURTHER DETAILS ON DX ERRORS.

'PARITY ERROR''

THIS ERROR INDICATES THAT A PARITY ERROR WAS DETECTED BY THE DX. TO STOP THE DX WHEN A PARITY ERROR IS DETECTED, THE USER SHOULD CONSULT THE 'STOP' COMMAND.

7.0 RESTRICTIONS  
 SEE MEMORY REQUIREMENTS (SECTION 2.2)

7.1 MULTIPLE DEVICE ADDRESSES

ONLY 8 DEVICE ADDRESSES MAY BE EXERCISED SIMULTANEOUSLY OVER THE DX. ALL THE DEVICE ADDRESSES MUST BE CONTIGUOUS.

%  
 .REM %  
 8.0 PROGRAM DESCRIPTION

PURPOSE  
 -----

THE PURPOSE OF THIS PROGRAM IS TO GIVE INSIGHT ON FUNCTIONALITY OF THE HARDWARE AND TO GIVE AN EXAMPLE OF OF DX11 PROGRAMMING. IT WILL, BY DEFAULT, PROVE ON 'WHICH SIDE OF THE FENCE' A PROBLEM LIES- SOFTWARE OR HARDWARE ,DEC OR IBM.

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PROGRAM DESCRIPTION

THE FOLLOWING IS A DESCRIPTION OF THE PROGRAMMING TECHNIQUES USED-  
IT IS BROKEN DOWN BY THE NEAREST DISCRPTIVE ROUTINE-

-----KEYBOARD & PRINTER I/O -----

MESG: THIS ROUTINE PACKS THE TYPE OUT MESSAGE IN BUFFER AREA -  
LOOKS TO SEE IF PRINTER IS BUSY - IF NOT, PRINTS AND  
RESTORES BUFFER AREA UNTIL MESSAGE IS COMPLETE.

IF BUSY, IT PACKS BUFFER AREA UNTIL FULL, WAITING FOR  
THE OTHER PRINTABLE TASK TO COMPLETE.

THIS APPROACH PROHIBITS MESSAGE INTERWEAVING. USES PROUT:

PROUT: THIS ROUTINE SENDS DATA TO PRINTER BASED UPON TTY FLAG  
IS BUSY OR NOT.

TKIN: THIS ROUTINE ACCEPTS CHARACTERS FROM KEYBOARD AND STUFFS  
THEM AWAY IN TBUF, BUT FIRST, IT CHECKS FOR CERTAIN CON-  
TROL CHARACTERS.

^R - JUMP TO RESTART TO RESELECT PARAMETERS.

^C - WHEN COMMAND (TCMACT) ACTIVE = SET ABORT  
FLAG (TCMDAB)

^C - WHEN COMMAND (TCMACT) NOT ACTIVE = PRINT \  
& RESET BUFFER PTR.

A C/R DELIMITS TTY COMMAND - TCMACT IS SET - NOW IF YOU  
CONTINUE TYPING - TCMACT BEING SET WILL NOW THROW AWAY  
THOSE CHARACTERS.

-----MONITOR PARAMETER SETUP -----

SYSINT: THIS ROUTINE CLEARS THE THE WORLD, SETS UP TTY KEYBOARD  
& PRINTER VECTOR AREAS.

SETS UP MEMORY TIME OUT & MEMORY MANAGEMENT ERROR VECTOR  
AREAS.

CLEARS OUT SYSTEM BUFFER AREA & SETS UP TTY BUFFER POINTERS.



MAINDEC-11-CZDXI-C NEW DX11-B RESPONDER MACY11 30A(1052) 07-JUN-82 16:28 PAGE 16  
 CZDXIC.P11 07-JUN-82 16:21 PROGRAM DESCRIPTION

----GETS DX ADDRESS - CHECKS FOR LIMITS SAVES IT IN UNADDR:

----GETS DX VECTOR - DITTO

GETS DEVICE ADDRESS IN HEX - ACCEPTS RANGE OF DEVICE  
 ADDRESSES MUST NOT EXCEED 8 - SEPARATED BY A COMMA

SAVES START DEV ADD IN SDEV  
 SAVES END DEV ADD IN EDEV

----CHECKS FOR LEGAL TERMINATOR IE. C/R

----GETS CHANNEL TYPE M OR S

----GETS ANSWER WHETHER MEMORY MANAGEMENT? Y OR N

IF YES, SET UP VECTOR 4 AND TEST FOR EXISTANCE OF MEMORY  
 MANAGEMENT.

----GET BUFFER RELOCATION IN ,000'S (THOUSANDS)

- \* CHECKS FOR BOUNDARY 20000 OR GREATER
- \* CHECKS FOR MULTIPLE OF 2000
- \* CHECKS TO SEE IF NUMBER IS VALID WITHIN MEMORY MANAGE-  
 MENT AND COMPARES WHETHER M/M WAS SPECIFIED.

----GET TEST TYPE - FRIEND OR 2848 - STORE IN TSTTYP: - IF  
 FRIEND ASK NEXT QUESTION, IF 2848 JUMP TO INIT:

----SEPARATE I/O BUFFERS? Y OR N  
 STORE IN IOBUF:  
 IF Y ASK

----FILL CHARACTER IN HEX  
 SAVE IN FILLCH

-----MONITOR SETUP SUBROUTINES-----

NOMM: NO MEMORY MANAGEMENT AVAILABLE.

MMERR: MEMORY MANAGEMENT TRAP OUT ROUTINE  
 CLEAR WORLD  
 TYPE OUT ERROR MESSAGE  
 HALT

MAINDEC-11-CZDXI-C NEW DX11-B RESPONDER  
CZDXIC.P11 07-JUN-82 16:21

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PROGRAM DESCRIPTION

INITRT: PRINTS MESSAGE - WAITS FOR INPUT - GETS IT OR IF IT IS  
A C/R - DEFAULTS.

COTB: GOBBLES CHARACTERS FROM INPUT BUFFER AREA - CONVERTS TO  
OCTAL AND SAVES RESULT IN R3 - THIS ROUTINE DOES NO  
OTHER CHECKING THE CODE FOLLOWING UNIT EXAMINE R3 FOR  
VALIDITY.

CHTB: GOBBLES CHARACTERS FROM INPUT BUFFER AREA CONVERTS HEX #  
TO OCTAL AND SAVES RESULT. STORES AWAY TERMINATOR IN R4  
THE TERMINATOR SHOULD BE EITHER A C/R OR A COMMA.

-----PROGRAM INITIALIZATION-----

INIT: SET UP MEMORY TIME OUT TRAP  
----SET UP DX ADDRESS TABLE. SET UP VECTOR ADDRESS WITH  
DXISR. WAS BUFFER RELOCATION SPECIFIED - IF NOT START  
AT 20000.

----TEST FOR MEMORY MANAGEMENT.  
----IF YES - SET UP MEMORY MANAGEMENT REGISTERS AND ENABLE  
MEMORY MANAGEMENT.

----SET UP SPW TABLE  
LOAD DXOS WITH BUFFER OFFSET (DEFAULT = 20000)  
CALCULATE ADDRESS OF DST TABLE - SAVE AT DSTOFF

----SET UP SPW TABLE - MOVE UCHK FOR INVALID DEVICE #'S  
MOVE DST ADDRESS TO VALID DEVICE #'S

SPW TABLE = 400(8) WORDS.

----CLR TUMBLE TABLE & DUPLICATE TUMBLE TABLE.

TT = 400(8) WORDS

DTT = 400(8) WORDS

----SET UP DST TABLE  
FIRST 11. BYTE LOCATIONS FILL IN WITH VALID COMMANDS.  
REMAINDER DST = UCHK = 2  
DST = 128. WORDS = 256. BYTES

MAINDEC-11-CZDXI-C NEW DX11-B RESPONDER MACY11 30A(1052) 07-JUN-82 16:28 PAGE 18  
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-----SET UP FILL CHARACTER

-----COMPUTE MAX NUMBER OF DEVICES +1  
 SAVE AT MAXDEV:  
 DEVCON = FIRST DEVICE -1

-----START SETTING UP DEVICE BUFFERS  
 SAVE ADDRESS AT SDEVTB  
 MAKE THE FIRST DEVICE = 0 IN THIS TABLE  
 CLEAR DEVICE STATUS BUFFER TABLE & INPUT BUFFER

-----CREATE & SAVE ADDRESS OF INPUT/DISPLAY BUFFER IN DEVICE  
 BUFFER AREA.  
 CREATE & SAVE ADDRESS OF OUTPUT/DISPLAY BUFFER IN DEVICE  
 BUFFER AREA.

-----FILL OUTPUT/DISPLAY BUFFER WITH FILL CHARACTER  
 NOW CHECK IF ALL DEVICES HAVE HAD THEIR DEVICE STATUS  
 BUFFER TABLES GENERATED - IF NOT, REPEAT INT130: THRU  
 INT150:

- REMEMBER MEMORY MANAGEMENT HAS BEEN TURNED ON-

CREATE EXTENDED ADDRESS BITS AND SAVE AT XADDR: SET  
 FIRST TIME THRU FLAG - QUESTION/ANSWERS WILL ONLY BE  
 GENERATED IF LA 1002 & START. OR HITTING ^S ON TTY KEYBOARD

-----THE EXEC: SYSTEM EXECUTIVE/BACKGROUND -----  
 (A WAIT ROUTINE)

EXEC: CLR SYSTEM FLAGS  
 -----ANY COMMANDS TO EXECUTE? IF YES GO TO EXEC20. DID THE  
 DX ABORT AN OPERATION - IF NOT SPIN HERE

-----ALWAYS COME HERE AFTER TELETYPE INPUT HAS SET TCMACT -  
 THIS ROUTINE DISPATCHES YOU TO THE COMMAND TYPED IN - IF  
 NOT AN ACCEPTABLE SYSTEM COMMAND = ? RETURN TO EXEC.  
 ( DISPATCH )

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---TYPICAL DX COMMANDS---  
 (ENTERED VIA TTY KEYBOARD)

RUN DX COMMAND

RUN: CHECK IF DX IS ENABLED -  
 IF YES, TYPE ? AND (BELL)--RETURN TO EXEC AND  
 WAIT FOR ANOTHER TTY COMMAND.  
 IF NO, CONTINUE  
 RETURN TO EXEC.

CLR DXCS  
 INC DXCS - GO

CLR DEVICE STATUS BUFFER TABLE  
 (SCMD  
 SLCMD  
 SSENSE (NOT SCURS, SINTB, SOUBF, SONLF)  
 SSTAT  
 SBUFA  
 SRBYTC  
 SRDRQ  
 SMINS)

DO THIS FOR ALL DEVICE STATUS BUFFER TABLES (BASED ON  
 MAXDEV:)

CLR DXACT, CMDCHF, DXABFL

CLR TUMBLE TABLE & DUPLICATE TUMBLE TABLE  
 SET EXTENDED ADDRESS BITS IN DXCS

CHECK FOR CHANNEL TYPE

IF SELECTOR CHANNEL SET BUSY ENABLE IN DXCS

SET INTERRUPT ENABLE & ONLINE IN DXCS

RETURN TO EXEC

STOP DX COMMAND

STOP: PICK UP NEXT TTY INPUT CHARACTER FOR THE MODE.  
 WHAT IS IT?  
 C/R = CRUNCH DX, CONVERT AND PRINT CURRENT DEVICE #  
 IN HEX, PRINT 13 DX REGISTERS CONTENTS.

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CLR ABORT FLAG (DXABFL), CLR DONE  
 RESET DX, SET GO, RETURN TO EXEC.

- D = SET THE STOP FLAG (DXSTPF), TEST WHETHER STOP HAS  
 TAKEN PLACE, IF NOT, WAIT UNTIL DXSTPF HAS BEEN  
 CLEARED ( TYPICALLY THE PCHEND: ROUTINE WILL CLEAR  
 DXSTPF (DXISR:)), DISABLE DX, RETURN TO EXEC
- E = SAME AS D EXCEPT (TYPICALLY PESEND: OR  
 PCHEND: ROUTINES WILL CLEAR DXSTPF (DXISR:))
- I = SAME AS D EXCEPT ( TYPICALLY PCHIS: ROUTINE  
 WILL CLEAR DXSTPF (DXISR:))

ANY OTHER CHARACTER = AN ILLEGAL CHARACTER

#### DUMP COMMAND

DUMP: PICK UP THE NEXT SEQUENCE OF OCTAL NUMBERS OR NEXT CHARACTER  
 FROM TTY INPUT BUFFER AREA.

(GLIMIT:) 1ST CHECK IF THEY ARE OCTAL NUMBERS. IF YES, (SAVE IT); IF  
 NOT, DETERMINE IF IT IS AN 'I', 'O', OR 'T'.  
 IF NOT ONE OF THESE - TYPE ERROR MESSAGE

(SAVE IT) OCTAL NUMBERS, 1ST ADDRESS GIVEN = SADDR  
 2ND ADDRESS GIVEN = EADDR.

IF 'T' -CHECK FOR 2ND T - CREATE STARTING ADDRESS  
 OF DUPLICATE TT (TTPTR +1000)  
 (SAVE) DTT2 = SADDR

IF 'I' - NOW CHECK FOR N - CREATE STARTING & ENDING ADDRESSES  
 OF DEVICE 0 INPUT BUFFER TABLE  
 SINBUF (DEV 0) = SADDR  
 SADDR + 481. = EADDR

IF 'O' - NOW CHECK FOR T - CREATE STARTING AND ENDING  
 ADDRESSES OF DEVICE 0 OUTPUT BUFFER TABLE  
 SOUTB (DEV0) = SADDR  
 SADDR + 479. = EADDR

NOW SET UP DMPADR: TO CONTAIN THE ADDRESS OF THE  
 CORRECT DUMP ROUTINE (IE ASCII DUMP, EBCDIC, HEX, OCTAL)

CHECK TO SEE IF IT IS A TT DUMP - IF YES, DUMP DTT  
 IN REVERSE - USES ADDRESS IN DMPADR. CONTINUES DUMPING  
 (PRINTING) UNTIL BEGIN OF DTT IS SEEN.

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IF NOT A TT DUMP - CHECK FOR A DEVICE # SPECIFIED - IF  
 NOT JUST DUMP DEFAULTED LIMITS GET THE DEVICE #, CRUNCH THE  
 CONTENTS OF SADDR & EADDR TO POINT TO THE PROPER DEVICE  
 # SPECIFIED.

CONVERT AND DUMP IT, STOPPING @EADDR  
 RETURN TO EXEC.; LOOKING FOR MORE COMMANDS TO EXECUTE.

#### FILL COMMAND

FILL: PICK UP CHARACTERS FROM TTY INPUT BUFFER AREA - PERFORMS  
 VERY SIMILAR TO THE DUMP COMMAND EXCEPT IF FILLS AREA WITH THE  
 SPECIFIED FILL CHARACTER (FILLCH)

USE ONLY THOSE FILL COMMANDS AS SPECIFIED IN THE TEXT - ANY  
 OTHERS MAY OBLITERATE THE CORE.

BASICALLY THIS IS USED TO FILL THE OUTPUT OR INPUT BUFFER AREA  
 WITH FILL CHARACTER (FILLCH)

#### ACCESS COMMAND

ACCESS: OPENS CORE LOCATION, ALLOWING IT TO BE MODIFIED WITH NEW CONTENTS.  
 A '/' RETURNS YOU TO THE EXEC, A C/R OPENS NEXT LOCATION ETC.  
 -VERY SIMILAR TO 'ODT' -

#### ENABLE DEVICE

ENABLE: GETS THE TYPED DEVICE # IN HEX  
 CLEARS THAT DEVICES STATUS TABLE  
 CLR SSENSE, CLR SONLF  
 RETURN TO EXEC

#### KILL DEVICE

KILL: GETS THE TYPED DEVICE # IN HEX  
 MOVES A '1' INTO SONLF  
 MOVES A UNIT CHECK INTO THE SPW TABLE  
 RETURN TO EXEC.

#### INPUT COMMAND

INPUT: CHECK FOR FRIEND OR 2848? - 2848 ONLY GET DEVICE #  
 IN HEX FROM TTY INPUT BUFFER.

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PUT THE START CHARACTER IN DEVICE BUFFER AREA (SMI=112)  
 SAVE DATA LOCATION (SMINS)  
 INC CURSOR POSITION  
 CHECK FOR END OF SCREEN (SCURS=478.) IF YES, PUT EOM  
 (EOM=152) IN THE BUFFER AREA, INC CURSOR POSITION, QUEUE  
 A READ REQUEST (SRDRQ)

PUSH STACK (CREATE PHONEY INTERRUPT)  
 JUMP DXEXEC

-----TYPICAL TT1 (TUMBLE TABLE) ENTRIES-----  
 (THESE SERVICE ROUTINES ARE SELECTED BY THE DXISR  
 ROUTINE WHEN THE TUMBLE TABLE ENTRY (TT1=DXDS) IS EXAMINED.)

#### SYSTEM RESET

PSYSRT: CLEAR DEVICE STATUS BUFFER TABLE. SETUP DISPLAY BUFFER  
 AREA WITH FILL CHAR.  
 DO THIS FOR ALL DEVICES  
 CLR ACTIVE FLAGS, CMD CHAINING FLAG (DXACT & CMDCHF)  
 CLR CUBUSY IN DXCS  
 PROCESS NEXT ENTRY IN TT  
 IF NO MORE TT ENTRIES - GO TO DXEXEC.

#### SELECTIVE RESET

PSELRT: CLR DEVICE STATUS BUFFER TABLE  
 FOR THAT DEVICE + SENSE  
 IT IS A SEL RESET ISSUED AGAINST THE CURRENT ACTIVE DEVICE.  
 PROCESS ANY MORE TT ENTRIES THEN GO TO DXEXEC.

#### INTERFACE DISCONNECT:

PINDSC: IF DEVICE WAS ACTIVE, ITS DEVICE STATUS TABLE WILL BE  
 CLEARED - IF NOT ACTIVE, IGNORE CMD.  
 IF ACTIVE - QUEUE CE! DE IN SCMD  
 (TYPICALLY IBM WILL INTERFACE DISCONNECT A DEVICE EVEN  
 THO THE DEVICE WAS NOT ACTIVE)  
 IF ACTIVE - CHECK FOR CMDCHF: & DXACT: FOR THAT PARTICULAR  
 DEVICE - IF YES, CLR BOTH FLAGS - ONLY ONE DEVICE AT A TIME  
 CAN HAVE CMD CHAINING AND/OR DX ACTIVE SET.  
 IF NO MORE TT ENTRIES - GO TO DXEXEC.

#### STATUS ACCEPT

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PROGRAM DESCRIPTION

PESENT: WAS LAST CMD A WRITE? IF SO, FORMAT THE DISPLAY (DISCTL)

WAS ATTN ACCEPTED? - IF YES, SET SRDRQ (READ MANUAL  
INPUT REQUEST)

IF NO, CONTINUE

CLR OUT SLCMD (LAST CMD)(SET ONLY ON A WRITE)

CLR DXACT DXACTIVE FLAG

CLR DEVICE STATUS BUFFER TABLE

TEST FOR CMDCHN (TT1)(DXDS) - IF YES, SAVE DEVICE # IN  
IN CMDCHF (ONLY ONE DEVICE AT A TIME CAN  
CMD CHAIN)

WAS A SE SPECIFIED? (STOP ON ENDING SEQ) - IF YES, CRUNCH  
DX - IF NO, AND NO MORE TT ENTRIES GO TO  
DXEXEC

NON-EXISTANT MEMORY - FATAL ERROR

PNXM: STOP THE DX FROM INTERRUPTING

SET ABORT FLAG

EXIT FROM DXISR - GO TO MONITOR WAIT STATE(EXEC).

(DO NOT PASS THRU DXEXEC ROUTINE - JUST ABORT)

PARITY ERROR

PPARER: WAS STOP ON PARITY ERROR SPECIFIED?

THE PROGRAM (PARSTP: =0) HAS BEEN PRESET TO YES

IF YES - CRUNCH DX

IF NO (PARSTP: =>0) QUEUE A UNIT CHK TO SSTAT (STATUS WORD)

RETURN TO DXISR AND CONTINUE CHECKING TT1

EVERYTHING OK UP TO THIS POINT

CHANNEL INITIATED SELECTION SEQUENCE

PCHIS: WAS A SI (STOP ON ISS) SPECIFIED?

IF YES, CRUNCH DX

CMDREJ? YES, IS DEVICE ONLINE?

NO, SET INTREQ IN SSENSE

CMDCHF? IF YES, CLR CMDCHF.

ANY MORE TT ENTRIES? - IF NO, GO TO DXEXEC

CMDREJ? YES, IS DEVICE ON LINE?

YES, TEST PARITY ERROR

IF NOT, MUST BE ILLEGAL CMD - SET BUS OUT IN SSENSE

IF YES, SET SCMDRJ (COMMAND REJECT) IN SSENSE

CMDCHF? YES, CLR CMDCHF

ANYMORE TT ENTRIES, NO, GO TO DXEXEC

CMDREJ? NO, THEN PROCESS CMD (TT2 CONTAINS CMD)



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IS THIS A TIO CMD? IF YES, IGNORE, CHECK CMDCHF ETC,  
 ANYMORE TT? NO? GO TO DXEXEC

IS THIS A NOP CMD? IF YES, IGNORE, CHECK CMDCHF ETC,  
 TT ENTRIES?, NO GO TO DXEXEC

IS THIS A VALID CMD? NO - ABORT DX(DXAB:)...EXIT FROM DXISR &  
 RETURN TO EXEC:  
 YES - QUEUE CMD (TT2) TO SCMD

IS CMDCHF SET? YES, CLR CMDCHF  
 ANYMORE TT ENTRIES, NO? GO TO DXEXEC

CHANNEL END, PREPARE ENDING SEQUENCE RESPONSE

PCHEND: CLR DXACT

WAS STOP ON DATA TRANSFER DONE? YES, STOP DX  
 NO, QUEUE CEDE TO SCMD  
 SUBTRACT DXBYTE COUNT (DXBC) FROM SRBYTC  
 WAS THERE A PARITY ERROR? IF YES,  
 QUEUE EQPCHK TO SSENSE (EQPCHK = 20 )

(LOOP) ANYMORE TT ENTRIES? NO, GO TO DXEXEC

CONTROL UNIT END

PCUEND: CLR DXACT  
 USED TO KEEP TRACK OF REMAINING BYTE COUNT (SRBYTC)  
 AND TO KEEP TRACK OF CURRENT BUFFER POINTER (MULTIPLEXER CHANNEL)  
 JUMP TO PCHEND:

--- DXISR (DX11B INTERRUPT SERVICE ROUTINE) ---

THE DX SHOULD MAKE ENTRIES IN TT - INTERRUPTS VECTORING  
 THRU WHEN PSW IS < DX11B

DXISR: CHECK IF ZERO TT ENTRY UPON INTERRUPT  
 IF ZERO - ASSUME TT ENTRY HAS ALREADY BEEN PROCESSED -  
 RETURN FROM INTERRUPT

IF NON-ZERO, CLEAR "DONE" (DXCS) FOR EVERY TT ENTRY  
 - SAVE FIRST TT ENTRY IN DUPLICATE TT (DTT1) & TT1.  
 SAVE SECOND TT ENTRY IN DUPLICATE TT (DTT2) & TT2.  
 CLR BOTH IT ENTRIES TO SIGNIFY THAT THEY WERE PROCESSED.

NOTE: TT1 CONTAINS CONTENTS OF DXDS...TT2 CONTAINS CONTENTS  
 OF DXCA.

PICK UP DTT2 AND CHECK FOR VALID DEVICE # (TT2=DXCA)

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PROGRAM DESCRIPTION

THE ORDER IN WHICH THE FIRST TUMBLE TABLE ENTRY IS PROCESSED IS IMPORTANT. CHECK FIRST FOR SYSTEM RESET, PARITY ERRORS, ETC. THEN CHECK FOR CHANNEL INITIATED SEQUENCE, CHANNEL END, CONTROL UNIT END. (PERFORM ACCORDING TO TT1 (DXDS))

- \* CHECK FOR A SYSRST IN TT1 (DXDS)  
IF YES, GO TO SYSTEM RESET (PSYSRT:)
- \* SELECTIVE RESET? (DXDS)  
IF YES, GO TO PSELRT:
- \* CHECK FOR INTERFACE DISCONNECT? (DXDS)  
IF YES, GO TO PINDSC:
- \* NON-EXISTANT MEMORY? (DXDS)  
IF YES, GO TO PNXM:
- \* STATUS ACCEPTED? (DXDS)  
IF YES, GO TO PESEND:
- \* PARITY ERROR? (DXDS)  
IF YES, GO TO PPARER:
- \* CHANNEL INITIATED SEQUENCE? (DXDS)  
IF YES, GO TO TCHIS: (EVERYTHING OK UP TO THIS POINT).
- \* CHANNEL END? (DXDS)  
IF YES, GO TO TCHEND:
- \* CONTROL UNIT END? (DXDS)  
IF YES, GO TO TCUEND:
- \* INITIAL SELECTION SEQUENCE REJECT? (DXDS)  
NO? IGNORE ENTRY...TREAT AS STACK STATUS  
GET NEXT TT ENTRY AND DO REST OF ABOVE..... IF, HOWEVER,  
INITIAL SELECTION SEQ WAS REJECTED, ENTER A QUEUE CONTROL  
UNIT END TO 360 (QUEUE A CONTROL UNIT END(QCUE=10) TO SCMD OF PROPER DEVICE  
STATUS BUFFER TABLE)  
-YOU WILL STAY IN THIS SECTION OF CODE UNTIL ALL TT ENTRIES  
HAVE BEEN PROCESSED. WHEN THERE ARE NO MORE TT ENTRIES TO  
PROCESS .....JUMP TO DXEXEC:.

---DXEXEC: OVERVIEW ( CMD DISPATCH SECTION  
OF THE DXISR) ---

DXISR HAS THE PRIORITY LEVEL AT 7 PREVENTING ANY MORE INTERRUPTS.  
- IT HAS PROCESSED ALL THE TT ENTRIES BEFORE GETTING INTO THIS CODE

REMEMBER; THROUGHOUT THE DXISR INTERRUPT SERVICE ROUTINE,  
AS A RESULT OF SERVICING TT ENTRIES, THE PROGRAM HAS  
BEEN SETTING OR PUTTING SPECIFIC #'S IN THE DEVICE'S  
STATUS BUFFER AREA. THESE COMMANDS OR WHATEVER WERE  
BEING QUEUED FOR DXEXEC: PROCESSING. HOPEFULLY, AS THE TT  
WAS SERVICED SOME OF THESE WERE CANCELLED OR CHANGED TO  
REFLECT THE TRUE STATUS THAT MUST BE PRESENTED TO THE 360  
CHANNEL. (I KNOW THAT MAY BE DIFFICULT TO REMEMBER). WELL,  
NOW IS THE TIME TO PROCESS THESE QUEUED COMMANDS.  
YOU CAN EXIT FROM THE DXISR: BY SEVERAL PATHS; EXECUTING  
A COMMAND, SEND 'ATTENTION', COMMAND CHAINING, OR A  
SYSTEM RESET, INTERFACE DISCONNECT, ETC..

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PROGRAM DESCRIPTION

THE DXEXEC: ROUTINE FIRST DETERMINES WHETHER THE CHANNEL  
WAS SELECTOR OR MULTIPLEXER (CHTYPE = 'M' OR 'S')

TYPICAL SELECTOR COMMANDS (FOR EACH DEVICE #)

WRITE FULL BUFFER	(SCMD = 1)
READ MANUAL INPUT	(SCMD = 2)
ENDING SEQUENCE	(SCMD = 3)
SENSR COMMAND	(SCMD = 4)
WRITE LINE ADDRESS	(SCMD = 5)
READ FULL BUFFER	(SCMD = 6)
ERASE COMMAND	(SCMD = 7)
CONTROL UNIT END	(SCMD =10)
SEND ATTN TO 360	(SCMD =11)
READ SHORT MANUAL INPUT	(SCMD =12)

TYPICAL MULTIPLEXER COMMANDS (FOR EACH DEVICE #)

WRITE FULL BUFFER	(SCMD = 1)
READ MANUAL INPUT	(SCMD = 2)
ENDING SEQUENCE	(SCMD = 3)
SENSE COMMAND	(SCMD = 4)
WRITE LINE ADDRESS	(SCMD = 5)
READ FULL BUFFER	(SCMD = 6)
ERASE COMMAND	(SCMD = 7)
CONTROL UNIT END	(SCMD =10)
SEND ATTENTION	(SCMD =11)
READ SHORT MANUAL INPUT	(SCMD =12)

----SELECTOR/MULTIPLEXER COMMAND DESCRIPTION ----

---- SELECTOR CHANNEL ----

SEX: IS THERE ANY COMMANDS TO EXECUTE (PER DEVICE)? IF NO, CHECK  
FOR COMMAND CHAINING; IF YES, EXIT FROM THE DXISR - WAIT  
FOR THE INTERRUPT (REMEMBER, YOU MUST EXIT IN ORDER TO  
DROP THE PROCESSOR LEVEL). RESULTANT DXISR INTERRUPT WILL  
PROCESS NEW TT ENTRIES.

IF CMDCHF = 0 CHECK TO SEE OF THE ATTENTION FLAG (SRDRQ)  
FOR THAT DEVICE IS SET. IF YES, QUEUE A "SEND ATTENTION"

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(SCMD=11). IF NO, RETURN TO DXEXEC AN REPEAT FOR NEXT DEVICE  
 - REPEAT UNTIL ALL DEVICES HAVE BEEN SERVICED BEFORE  
 EXITING FROM DXISR.

IF THERE WAS A COMMAND TO EXECUTE (SCMD=XX); GO TO THAT  
 ROUTINE SPECIFIED BY THE COMMAND. WHEN COMPLETE...EXIT  
 FROM DXISR

-----DESCRIPTION OF COMMAND ROUTINES (SELECTOR)-----

WRITE LINE ADDRESS  
 WRITE FULL BUFFER

SWRITE: SET UP THE ADDRESS OF INPUT BUFFER AREA (SINBF) INTO DXBA  
 SUBTRACT PHYSICAL OFFSET  
 . SET BYTE COUNT IN DXBC  
 . SET DEVICE ADDRESS IN DXCA  
 . SAVE COMMAND (SLCMD <----- SCMD)  
 . CLR SSENSE  
 . SET DEV ACTIVE FLAG (DXACT)  
 . SET INPUT FUNCTION & GO IN DXCS  
 . EXIT FROM DXISR AND WAIT FOR NEW TT ENTRIES

THE SAVING OF SLCMD SIGNIFIES TO THE PRESENT ENDING  
 SEQUENCE (PESEND) THAT IT MUST FORMAT THE DISPLAY (DISCTL)

READ COMMAND (READ FULL BUFFER)

SREAD: SET UP THE ADDRESS OF THE OUTPUT BUFFER AREA (SOUTB)  
 INTO DXBA. SUBTRACT PHYSICAL OFFSET.  
 . SET BYTE COUNT IN DXBC  
 . SET DEVICE ADDRESS IN DXCA  
 . CLR SSENSE  
 . SET DEV ACTIVE FLAG (DXACT)  
 . SET OUTPUT FUNCTION & GO IN DXCS  
 . EXIT FROM DXISR AND WAIT FOR NEW TT ENTRIES.

READ MANUAL INPUT  
 READ SHORT MANUAL INPUT

SSRMI: IS IT FRIEND? IF YES, TREAT AS READ FULL BUFFER  
 (SREAD:)  
 DID YOU SPECIFY A READ REQUEST? NO? ASSUME THE  
 360 GAVE AN UNSOLICITATED REQUEST (POLL) AND SEND BACK  
 AN ENDING SEQUENCE (ESEQ:)

IF READ REQUEST WAS SET-PROCEED -  
 CLR SRDRQ  
 SAVE LAST COMMAND  
 SET UP STARTING ADDRESS - MOVE SMINS TO DXBA  
 SUBTRACT PHYSICAL OFFSET FROM DXBA  
 CALCULATE BYTE COUNT AND SET DXBC

IF BYTE COUNT IS ERRONEOUS - JUST SEND AN ENDING SEQUENCE  
 COMPUTE DEVICE ADDRESS AND SET DXCA

MAINDEC-11-CZDXI-C NEW DX11-B RESPONDER MACY11 30A(1052) 07-JUN-82 16:28 PAGE 28  
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CLR SSENSE  
SET DEVICE ACTIVE FLAG (DXACT)  
SET OUTPUT FUNCTION AND GO IN DXCS  
EXIT FROM DXISR AND WAIT FOR NEW TT ENTRIES.

PRESENT ENDING STATUS TO CHANNEL

ESEQ: QUEUE CE & DE TO SSTAT  
CALCULATE DEVICE ADDRESS AND SET DXCA

CHECK FOR UNIT CHECK BIT SET. IF YES, QUEUE SSTAT WITH  
UNIT CHECK ONLY

IF NO, MOVE SSTAT TO DXOS  
SET STATUS FUNCTION & GO TO DXCS  
SET DEVICE ACTIVE FLAG (DXACT)  
EXIT FROM DXISR AND WAIT FOR NEW TT ENTRIES.

PRESENT CONTROL UNIT END

CONUNE: QUEUE A CONTROL UNIT TO SSTAT  
CALCULATE DEVICE ADDRESS AND SET DXCA  
CHECK FOR UNIT CHECK BIT SET  
IF YES, QUEUE SSTAT WITH UNIT CHECK ONLY  
IF NO, MOVE SSTAT TO DXOS  
SET STATUS FUNCTION & GO TO DXCS  
SET DEVICE ACTIVE FLAG (DXACT)  
EXIT FROM DXISR AND WAIT FOR NEW TT ENTRIES.

ERASE COMMAND

ERASCM: MOVE AN EBCDIC SPACE THROUGHOUT OUTPUT DATA BUFFER (SOUTB)  
CLEAR CURSOR POSITION (SCURS)  
CLEAR SSENSE  
QUEUE A CE & DE TO SCMD (CRUNCH WHATEVER WAS IN SCMD)  
DO AN ENDING SEQUENCE - (ESEQ:)

SENSE COMMAND

SENSCM: MOVE THE ADDRESS OF THE SENSE BYTE (SSENSE) TO DXBA  
COMPUTE DEVICE ADDRESS AND SET DXCA  
SET UP TO SEND ONE BYTE TO DXBC  
SET DEVICE ACTIVE FLAG (DXACT)  
EXIT FROM DXISR AND WAIT FOR NEW TT ENTRIES

----- MULTIPLEXER CHANNEL -----

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MEX: IS COMMAND CHAINING SPECIFIED? (CMDCHF) IF YES, EXIT FROM DXISR TO ALLOW PSW = 0 IF NO, PICK UP LAST DEVICE ADDRESS THAT HAS A COMMAND EXECUTED - HAS IT BEEN EXECUTED? (TYPICALLY SYSTEM RESET, SELECTIVE RESET, INTERFACE DISCONNECT, STATUS ACCEPTED, CHANNEL END, OR CONTROL UNIT END WILL TERMINATE DXACT IN A COMMAND SEQUENCE)

GO TO DEVICE AND FIND OUT IF THERE IS A JOB TO DO  
 IF NOT, QUEUE 'ATTENTION' IFF ATTENTION IS REQUESTED (SRDRQ=1)  
 -GO EXECUTE COMMAND.

-----DESCRIPTION OF COMMAND ROUTINES (MULTIPLEXER)-----

THOSE THAT ARE COMMON TO THE SELECTOR CHANNEL WILL NOT BE EXPLAINED HERE - REFER BACK TO SELECTOR

WRITE FULL BUFFER

MWRITE: IS THERE A WRITE IN PROGRESS? (SRBYTC)  
 IF NO, SET UP DXBA (DXBA <----- SUBFA)  
 SET UP BYTE COUNTER (SRBYTC)  
 SET UP DEVICE ADDRESS IN DXCA  
 SET UP FOR 4 BYTES MAXIMUM TRANSFER IN DXBC  
 CLR SSENSE  
 SAVE COMMAND (SLCMD <----- SCMD)  
 SET DEVICE ACTIVE (DXACT)  
 SET INPUT FUNCTION & GO IN DXCS  
 EXIT FROM DXISR AND WAIT FOR NEW TT ENTRIES

IF THERE WAS A WRITE IN PROGRESS JUST CONTINUE AS ABOVE UNTIL SRBYTC = 0, THEN SET UP TO MAXIMUM INPUT BUFFER SIZE.

SRBYTC IS DECREASED BY THE FOLLOWING TT ENTERED ROUTINE - (PREPARE CONTROL UNIT END (PCUEND))

SBUFA IS INCREASED BY THE SAME ROUTINE (PCUEND)

A 360 WRITE (MUX) WILL TRANSFER 4 BYTES AT A TIME

THE SAVING OF SLCMD SIGNIFIES TO THE PRESENT ENDING SEQUENCE (PESEND) THAT IT MUST FORMAT THE DISPLAY (DISCTL)

READ COMMAND

MREAD: SAME BASICALLY AS MWRITE EXCEPT IT USES SOUTB AND SETS OUTPUT FUNCTION & GO IN DXCS

READ MANUAL INPUT COMMAND

MSRMI: FRIEND OR 2848  
 IF FRIEND--JUMP TO 'READ FULL BUFFER' (MREAD:)  
 IF 2848, WAS READ REQUESTED ? NO- ASSUME NOP AND QUEUE AN ENDING SEQUENCE TO CHANNEL (ESEQ:)

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IF READ REQUESTED = YES (SRDRQ =1) SAVE CMD FOR DISPLAY  
 CONTROL (SLCMD)  
 COMPUTE ADDRESS OF OUTPUT BUFFER  
 COMPUTE THE BYTE COUNT  
 GO TO READ (MREAD:)

NOTE: AFTER TRANSFER OF THE 4 BYTES, THE DXBC WILL DECREMENT TO ZERO  
 CREATING A CONTROL UNIT END TT ENTRY (PCUEND:)  
 SRBYTC WILL BE DECREMENTED BY 4 AND SBUFA WILL BE  
 INCREMENTED BY 4-- THIS APPLIES TO ALL THE SELECTOR OR  
 MULTIPLEXER READ OR WRITES IF THE DX HARDWARE IS  
 FUNCTIONING CORRECTLY.

---MISCELLANEOUS ROUTINES ---

ASCDMP: THESE ROUTINES SPIT OUT THE CHARACTER  
 EBCDMP: EQUIVALENT OF THE ORIGINAL OCTAL BYTE  
 HEXDMP: IN ASCII, EBCDIC, HEXIDECIMAL , OR OCTAL..  
 OCTDMP:

DISPLAY CONTROL ROUTINE

DISCTL: WAS IT A READ MANUAL INPUT COMMAND (SLCMD=2) IF YES, PICK  
 UP SMINS. BACK UP. BLANK CHARACTER, SAVE SCURS & RETURN

SMINS: LOADED IN INPUT COMMAND (ENTER DATA ON A 7260 SCREEN)  
 SMINS: USED IN READ MANUAL INPUT COMMAND  
 SMINS: USED IN PERFORM READ MANUAL COMMANDS

WAS IT A SHORT READ MANUAL INPUT (SLCMD=12)  
 IF YES, JUST RETURN

IF NEITHER, THE COMMAND MUST HAVE BEEN A 360 WRITE.

WAS IT FRIEND OR 2848?  
 IF FRIEND AND NOT SEPARATE I/O BUFFERS (IOBUF=0)  
 COPY INPUT BUFFER TO OUTPUT BUFFER  
 IF FRIEND AND SEPARATE I/O BUFFERS (IOBUF=1)  
 DON'T COPY INPUT BUFFER TO OUTPUT BUFFER

IF 2848, GET ADDRESS OF START OF INPUT (SINBF)  
 WAS THE LAST CMD A WRITE LINE ADDRESS? (SLCMD=5)

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## DX ABORT

## DXAB:

CLEAR DX INTERRUPT ENABLE TO PREVENT ANY MORE INTERRUPTS  
 SET THE DXABLE FLAG TO ABORT  
 EXIT FROM DXISR  
 (TYPICALLY CAUSED BY A SYSTEM ERROR (NON EXISTANT MEMORY,  
 INVALID COMMAND)  
 -----DEVICE STATUS TABLE FLAGS-----

DESCRIPTION OF THE DEVICE STATUS TABLE FLAGS. (THERE IS  
 ONE FULL SET PER SPECIFIED DEVICE).

- 1) THEY ARE BROKEN DOWN TO THEIR POSSIBLE CONTENTS
- 2) HOW THEY ARE USED BY THE PERTINENT ROUTINE (CLOSEST  
 SIGNIFICANT ROUTINE)
- 3) A LISTING OF WHAT ROUTINE CLEARS THE FLAG,  
 OR SET THE FLAG, OR USES THE FLAG.

THESE FLAGS ARE USED ACTIVELY BY THE PROGRAM TO KEEP TRACK  
 OF SIGNIFICANT EVENTS.

## SCMD (0)

```

SCMD  <---- IDLE = 0 (NO COMMAND)
      <---- SWRITE: & MWRITE: = 1
      <---- SRMI: & MRMI: = 2
      <---- CEDE = 3 *
      <---- SENSCM: = 4
      <---- SWRITE: & MWRITE: = 5
      <---- SREAD: & MREAD: = 6
      <---- ERASCM: = 7
      <---- QCUE = 10 *
      <---- "ATTENTION" = 11 *
      <---- SSRMI: & MSRMI: = 12
  
```

\* PROGRAM GENERATED COMMANDS- THE REMAINING WERE AS A RESULT  
 OF IBM 360/370 COMMANDS (TT2 ENTRIES)

## HOW USED

-----  
 PESEND: USED TO QUEUE INFORMATION IN SRDRQ & SLCMD FOR  
 LATER PROCESSING  
 MEX: & SEX: USED TO PERFORM THE 360 CMD - SET UP DX AND DO IT  
 MWRITE: & SWRITE: USED TO SAVE LAST COMMAND IN SLCMD FOR LATER  
 PROCESSING  
 MSRMI: & SSRMI: USED TO SAVE LAST COMMAND IN SLCMD FOR LATER



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PROGRAM DESCRIPTION

## PROCESSING.

SET UP IN	USED IN	CLEARED IN
-----	-----	-----
TISSRJ:	PESEND:	CDEVST: (RUN:,ENABLE:,
PINDSC:	SEX: & MEX:	KILL: ,PSYSRT: ,PINDSC: ,
PVISS:	SWRITE: & MWRITE:	PESEND:)
PCHEND:	SSRMI: & MSRMI:	
ERASCM:		

SSENSE (2)

SSENSE	<---- INTREQ	=100
	<---- BUSOUT	=40
	<---- SCMDRJ	=200
	<---- EQPCHK	=20

HOW USED

USED BY 360 WHEN REQUESTING A SENSE CMD  
IE. SENSEM: MOV #SSENSE,@DXBA

SET UP IN	USED IN	CLEARED IN
-----	-----	-----
PHIS:	SENSEM:	RUN:
PCHEND:		ENABLE:
		PSYSRT:
		PSELRT:
		SWRITE:
		SREAD:
		ERASCM:
		MWRITE:
		MREAD:

SSTAT (3)

SSTAT	<---- UCHK	= 2
	<---- CE!DE	= 14
	<---- ATTN	= 200
	<---- CUE	=40

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PROGRAM DESCRIPTION

HOW USED  
-----

USED BY 360 WHEN REQUESTING STATUS ;WITH EXCEPTION  
OF THE ASYNCHRONOUS PRESENTING OF STATUS (ATTN) TO  
THE 360.

IE. STOUT: MOV SSTAT,@DXOS

SET UP IN  
-----

PPARER:  
ESEQ:  
CONUNE:  
SATTN:

USED IN  
-----

STOUT:

CLEARED IN  
-----

PSYSRT:  
CDEVST:(RUN:,ENABLE:,  
KILL:,PSYSRT:,PINDSC:,  
PESEND:)

SCURS (4)  
-----

SCURS <---- ANY # FROM 0 TO 479. (CURSOR POSITION)

HOW USED  
-----

INPUT: USED TO CALCULATE CURSOR POSITION TO CREATE OUTPUT TABLE  
(FOR IBM READ)

MSRMI: & SSRMI: USED TO CALCULATE BYTE COUNT FOR USE @DXBC

USED IN  
-----

INPUT:  
SSRMI:

CLEARED IN  
-----

PSYSRT:  
DISCTL:  
ERASCM:

SINBF (6)  
-----

SINBF <---- ADDRESS OF DEVICE INPUT/DISPLAY BUFFER

HOW USED  
-----

DUMP: USED BY PROGRAM DUMP COMMAND TO ASCERTAIN BOUNDARIES  
OF THE INPUT BUFFER

DISCTL: USED BY PROGRAM TO CALCULATE BOUNDARIES FOR INPUT BUFFER

MWRITE: & SWRITE: USED BY PROGRAM FOR CALCULATION

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 PROGRAM DESCRIPTION

SET UP IN

INIT: (INT140:)

USED IN

DUMP:  
 DISCTL:  
 MWRITE: & SWRITE:

SOUTB (10)

SOUTB <---- ADDRESS OF DEVICE OUTPUT/DISPLAY BUFFER

HOW USED

DUMP: USED BY PROGRAM DUMP COMMAND TO ASCERTAIN  
 BOUNDARIES OF THE OUTPUT BUFFER

INPUT: USED TO CALCULATE START OF DATA LOCATION FOR  
 LOADING OF THE OUTPUT BUFFER FOR A SUBSEQUENT  
 IBM READ

DISCTL: USED BY PROGRAM TO CALCULATE BOUNDARIES FOR OUTPUT BUFFER

MREAD: & SSRMI: & MSRMI: USED TO CALCULATE BYTE COUNT FOR  
 DXBC (IBM READ)

PSYSRT: USED TO CLEAR OUT OUTPUT BUFFER AREA (WITH FILLCH)

ERASCM: USED TO CLEAR OUT BUFFER AREA (WITH EBCDIC SPACE = 100)

SET UP IN

INIT: (INT140:)

USED IN

DUMP:  
 INPUT:  
 DISCTL:  
 SSRMI: & MSRMI:  
 PSYSRT:  
 ERASCM:  
 MREAD:

SBUFA (12)

SBUFA <---- CURRENT BUFFER ADDRESS (FOR MUX CHANNEL ONLY)

HOW USED  
-----

MSRMI: & MWRITE: & MREAD: USED TO KEEP TRACK OF CURRENT  
BUFFER ADDRESS ,INCLUDING MEMORY MANAGEMENT--  
LOADED IN DXBA  
ALSO USED TO CALCULATE BYTE COUNT (SRBYTC)--  
LOADED IN DXBC

SET UP IN  
-----

PCUEND:  
MWRITE:  
MREAD:  
MSRMI:

USED IN  
-----

MWRITE:  
MREAD:  
MSRMI:

CLEARED IN  
-----

CDEVST:(RUN:  
ENABLE: ,KILL: ,PSYSRT: ,  
PINDSC: ,PESEND:)

SONLF (16)  
-----

SONLF <---- ONLINE = 0  
<---- OFFLINE = 1

HOW USED  
-----

PHIS: IF DEVICE IS OFFLINE-- QUEUE AN INTERVENTION REQUEST  
TO IBM CHANNEL (SSENSE)  
- WHEN CHANNEL TIMES OUT WHEN DX DIDN'T RESPOND -  
IT WILL PROBABLY SEND A SENSE CMD , THEREBY  
READING THE SSENSE

SET UP IN  
-----

ENABLE: = 0  
KILL: = 1

USED IN  
-----

PCHIS:

SRDRQ (17)

-----  
SRDRQ <---- READ REQUEST = 1  
<---- CLEARED = 0  
<---- READ REQUEST ACCEPTED(360)= 2

HOW USED  
-----

MEX: & SEX: USED TO FORCE AN ATTENTION (11) RESPONSE  
TO IBM CHANNEL  
MSRMI: & SSRMI: USED TO DETERMINE IF AN UNSOLICITED  
IBM READ HAD TRANSPIRED-- IF YES, CUE AN  
ENDING SEQUENCE

SET UP IN	USED IN	CLEARED IN
-----	-----	-----
INPUT: = 1	SEX: & MEX:	RUN:
PESEND: = 1	SSRMI:	PSYSRT:
		SSRMI:

SMINS (20)  
-----

SMINS <---- ADDRESS OF THE DATA POINTER (MANUAL INPUT READ)

HOW USED  
-----

DISCTL: USED TO CALCULATE THE RELATIVE CURSOR POSITION (SCURS)  
MSRMI: & SSRMI: USED FOR STARTING DATA ADDRESS FOR DXBA

SET UP IN	USED IN	CLEARED IN
-----	-----	-----
INPUT:	DISCTL:	RUN:
%	SSRMI: & MSRMI:	PSYSRT:

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PROGRAM DESCRIPTION

1950  
1951  
1952

.TITLE MAINDEC-11-CZDXI-C NEW DX11-B RESPONDER  
.ENABL ABS  
.ENABL AMA

MAINDEC-11-CZDXI-C NEW DX11-B RESPONDER  
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PROGRAM EQUATES AND DEVICE ASSIGNMENTS

1953 .SBTTL PROGRAM EQUATES AND DEVICE ASSIGNMENTS

1954 :  
1955 : SYSTEM EQUATES  
1956 :  
1957 :

1957	000000	R0	=	X0
1958	000001	R1	=	X1
1959	000002	R2	=	X2
1960	000003	R3	=	X3
1961	000004	R4	=	X4
1962	000005	R5	=	X5
1963	000006	R6	=	X6
1964	000006	SP	=	X6
1965	000007	PC	=	X7
1966	177776	PSW	=	177776
1967	172340	KISAR0	=	172340
1968	172356	KISAR7	=	172356
1969	172300	KISDR0	=	172300
1970	177572	MMSRO	=	177572

1971 :  
1972 :  
1973 : TELETYPE CHARACTER EQUATES  
1974 :  
1975 :

1976	000015	CR	=	15	: CARRIAGE RETURN
1977	000012	LF	=	12	: LINE FEED
1978	000040	SPACE	=	40	: SPACE CHARACTER
1979	000003	CTL.C	=	3	: CONTROL C
1980	000021	CTL.Q	=	21	: CONTROL Q
1981	000022	CTL.R	=	22	: CONTROL R
1982	000023	CTL.S	=	23	: CONTROL S
1983	000025	CTL.U	=	25	: CONTROL U
1984	000177	RUBOUT	=	177	: RUBOUT

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PROGRAM EQUATES AND DEVICE ASSIGNMENTS

```

1985 *****
1986 *
1987 *   DEVICE BUFFER LAYOUT   (1 PER DEVICE)   *
1988 *   *
1989 *****
1990 *   LOC   0-61 = DEVICE STATUS TABLE   *
1991 *   LOC   62-543 = DEVICE INPUT BUFFER   *
1992 *   LOC   554-1023 = DEVICE OUTPUT/DISPLAY BUFFER   *
1993 *****
1994 *   LAYOUT OF DEVICE STATUS TABLE
1995 *
1996 *   SCMD   =   0   :CURRENT DEVICE COMMAND
1997 *   SLCMD  =   1   :LAST COMMAND, IF WRITE
1998 *   SSENSE =   2   :DEVICE SENSE BYTE (NOTE -- MUST BE EVEN BYTE LOCATION)
1999 *   SSTAT  =   3   :DEVICE STATUS
2000 *   SCURS  =   4   :CURSOR POSITION
2001 *   SINBF  =   6   :ADDRESS OF DEVICE INPUT BUFFER
2002 *   SOUTB  =  10   :ADDRESS OF DEVICE OUTPUT BUFFER
2003 *   SBUFA  =  12   :CURRENT BUFFER PTR
2004 *   SRBYTC =  14   :REMAINING BYTE COUNT
2005 *   SONLF  =  16   :DEVICE ONLINE - INDICATOR 0=ON-LINE 1=OFF-LINE
2006 *   SRDRQ  =  17   :READ MANUAL INPUT REQUEST -- IF NON-ZERO
2007 *   SMINS  =  20   :START OF MANUAL INPUT DATA
2008 *
2009 *   LOCATIONS 22-77 ARE AVAILABLE FOR EXPANSION PURPOSES
2010 *
2011 *
2012 *
2013 *
2014 *   OTHER   DX EQUATES
2015 *
2016 *   DEV     =   R0   :CURRENT DEVICE NUMBER
2017 *   DTAB    =   R3   :ADDRESS OF CUR DEV STATUS TABLE
2018 *   TT1     =   R4   :TUMBLE TABLE ENTRY 1
2019 *   TT2     =   R5   :TUMBLE TABLE ENTRY 2
2020 *   CEDE    =   3    :CHAN END & DEV END
2021 *   QCUE    =  10    :CODE TO QUE CONTROL UNIT END
2022 *   NOP     =   3    :NOP COMMAND
2023 *   NEWLNE  =  25    :NEW LINE CHARACTER
2024 *   EBCDSP  =  100   :EBCDIC SPACE CODE
2025 *   SMI     =  112   :START OF MESSAGE INDICATOR
2026 *   EOM     =  152   :END OF MESSAGE INDICATOR
2027 *   LINSZ   =  40.   :NUMBER OF CHARACTERS PER LINE OF 2260 DISPLAY
2028 *   NOLIN   =  12.   :NUMBER OF LINES PER 2260 DISPLAY
2029 *   DISPSZ  =  NOLIN*LINSZ :NUMBER OF CHARACTERS ON THE DISPLAY
2030 *   TTSIZE  =  512.  :NUMBER OF ENTRIES IN TUMBLE TABLE
2031 *
2032 *
2033 *
2034 *   360 COMMAND EQUATES
2035 *
2036 *   CMWRT   =   1    :WRITE DATA (FROM 360 TO PDP-11)
2037 *   CMRMI   =   2    :READ MANUAL INPUT (PDP-11 TO 360)
2038 *   CMWTLA  =   5    :WRITE LINE ADDRESS (360 TO PDP-11)
2039 *   CMREAD  =   6    :READ FULL BUFFER (PDP-11 TO 360)
2040 *   CMSRMI  =  12    :SHORT READ MANUAL INPUT (PDP-11 TO 360)

```



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PROGRAM EQUATES AND DEVICE ASSIGNMENTS

```

2041
2042
2043
2044
2045
2046      100000
2047      040000
2048      J20000
2049      010000
2050      004000
2051      002000
2052      001000
2053      000400
2054      000200
2055      000100
2056      000040
2057      000020
2058      000010
2059      000004
2060      000002
2061      000001
2062
2063
2064
2065
2066
2067
2068
2069
2070
2071
2072
2073      004000
2074      001000
2075      000400
2076      000200
2077      000100
2078
2079
2080
2081
2082      000001
2083      000003
2084      000005
2085      000007
2086
2087
2088
2089
2090
2091
2092
2093
2094
2095      000200
2096      000100
    
```

DX REGISTER ASSIGNMENTS & LAYOUTS

DXDS OR TUMBLE TABLE ENTRY 1 (TT1)

```

PARER = 100000 ;PARITY ERROR DETECTED
NXM   = 40000  ;NON EXISTENT MEMORY CONDITION
SELRST = 20000 ;IBM SELECTIVE RE-SET
SYSRST = 10000 ;IBM SYSTEM RESET
INFDSC = 4000  ;IBM PROGRAMMED INTERFACE DISCONNECT
UCHKS  = 2000  ;UNIT CHECK WAS PRESENTED TO THE CHANNEL
CHENDS = 1000  ;CHANNEL END WAS PRESENTED TO THE CHANNEL
BYSS   = 400   ;BUSY WAS PRESENTED TO THE CHANNEL
CHIS   = 200   ;CHANNEL INIT SELECTION SEQ WAS COMPLETED
ESEND  = 100   ;CHANNEL ACCEPTED LAST STATUS
CHEND  = 40    ;CHANNEL DATA TRANSFER END
CUEND  = 20    ;DX DATA TRANSFER END
ISSREJ = 10    ;INIT SELECTION SEQ WAS REJECTED
CMDCHN = 4     ;CHANNEL SPECIFIED COMMAND CHAING
STKSTB = 2     ;CHANNEL COULD NOT ACCEPT LAST STATUS
CMDREJ = 1     ;CHANNEL COMMAND WAS REJECTED
    
```

DXCA OR TUMBLE TABLE ENTRY 2 (TT2)

BITS 15-8 = COMMAND (IF ANY)  
BITS 7-0 = DEVICE ADDRESS

DXCS CONTROL UNIT STATUS REGISTER

```

BSYEN = 4000 ;BUSY RENABLE - FOR SELECTOR CHANNELS
DXONLN = 1000 ;ON-LINE INDICATION
CUBUSY = 400  ;CONTROL UNIT BUSY
DONE   = 200  ;DONE FLAG
DXENB  = 100  ;INTERRUPT ENABLE
    
```

BITS 4+3 ARE SET IF EXTENDED ADDRESS IS USED > 32K  
BITS 2-0 ARE THE FUNCTION TO BE PERFORMED

```

DXRST = 1 ;DX RESET COMMAND
DXWR  = 3 ;WRITE DATA TO THE 360
DXRD  = 5 ;READ DATA FROM THE 360
DXST  = 7 ;SEND STATUS TO THE 360
    
```

DXOS OFFSET AND STATUS REGISTER

BITS 15-10 OFFSET OF SPW TABLE  
STATUS REGISTER DEF (SSTAT) - STATUS BYTE

```

ATTN = 200 ;ATTENTION
STAMOD = 100 ;STATUS MODIFIER
    
```

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PROGRAM EQUATES AND DEVICE ASSIGNMENTS

2097	000040	CUE	=	40	:	CONTROL UNIT END
2098	000020	BSY	=	20	:	BUSY
2099	000010	CE	=	10	:	CHANNEL END
2100	000004	DE	=	4	:	DEVICE END
2101	000002	UCHK	=	2	:	UNIT CHECK
2102	000001	UEXP	=	1	:	UNIT EXCEPTION
2103		:				
2104		:				
2105		:				
2106		:				
2107	000200	SCMDRJ	=	200	:	COMMAND REJECT
2108	000100	INTREQ	=	100	:	DEVICE OFF-LINE - INTERVENTION REQ
2109	000040	BUSOUT	=	40	:	BUS OUT -- PARITY ERROR DURING CHIS
2110	000020	EQPCHK	=	20	:	EQUIPMENT CHECK - PARITY ERROR DUR DATA TRANS

2848 SENSE BYTE (SSENSE) DEFINITION

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TRAP CATCHER

```

2111          .SBTTL  TRAP CATCHER
2112          ;
2113          ; THE TRAP CATCHER IS LOADED INTO LOW CORE
2114
2115
2116          000000          .=0
2117 000000 000000          HALT          ;FOR MEMORY MANAGEMENT
2118 000002 000000          HALT
2119          000176          .REPT  176          ;TRAP CATCHER
2120
2121          .WORD  .+2
2122          HALT
2123          .ENDR
2124          .=200
2125 000200 000137 001000          JMP  START          ;ESTABLISH LOC 200 STARTING ADDRESS
2126

```

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PROGRAM START-UP SEQUENCES

```

2127          .SBTTL PROGRAM START-UP SEQUENCES
2128          :
2129          : NORMAL SYSTEM START LOCATION --1000
2130          :
2131          : =1000
2132 001000 001000 000402 START: BR      SYSINT      ;NORMAL START UP
2133          :
2134          : RESTART ADDRESS -- REENTER ALL PARAMETERS -- 1002
2135          :
2136 001002 005037 013144 RSTART: CLR    FTIMFL      ;RESET FIRST TIME FLAG TO FORCE PARAMETER REENTRY
2137          :
2138          : SYSTEM GENERALIZED INITIALIZATION PROCEDURE
2139          :
2140          : SET-UP STACK POINTER
2141          : TRAP/VECTOR AREA
2142          : SYSTEM GENERATED TRAPS
2143          : TELETYPE (CONSOLE) VECTORS + STATUS REGISTERS
2144          : CLEAR ALL LIVE SYSTEM VARIABLES
2145          : SET UP TELETYPE INPUT / OUTPUT BUFFERS
2146          :
2147 001006 012706 012650 SYSINT: MOV    #SSTACK,SP  ;SET UP THE STACK POINTER
2148 001012 000005          RESET      ;RESET ALL DEVICES
2149          :
2150          :
2151          :
2152          : SET UP CONSOLE VECTORS
2153          :
2154          :
2155 001014 012700 000060 MOV    #60,R0          ;START OF CONSOLE VECTORS
2156 001020 012720 010756 MOV    #TKIN,(R0)+    ;BEG OF TELE INPUT ISR
2157 001024 012720 000340 MOV    #340,(R0)+    ;NEW PROC STATUS
2158 001030 012720 011244 MOV    #PISR,(R0)+   ;BEG OF TELE PRINT ISR
2159 001034 012710 000340 MOV    #340,(R0)     ;NEW PROC STATUS
2160          :
2161          : SET UP MISC TRAPS
2162          :
2163 001040 012737 011704 000004 MOV    #MTO,4        ;MEMORY TIME OUT TRAP
2164 001046 012737 000340 000006 MOV    #340,6        ;
2165 001054 012737 011712 000250 MOV    #MMERR,250    ;MEMORY MANAGEMENT ERROR
2166 001062 012737 000340 000252 MOV    #340,252     ;
2167          :
2168          : CLEAR ALL VARIABLES
2169          :
2170 001070 012700 012650 MOV    #VSTRT,R0     ;START OF VARAIBLES
2171 001074 012701 000272 MOV    #VEND-VSTRT+2,R1 ;# OF VARAIBLES TO CLEAR
2172 001100 105020          10$: CLRB   (R0)+          ;CLEAR A BYTE
2173 001102 005301          DEC    R1              ;DONE?
2174 001104 001375          BNE    10$            ;NO, CONTINUE CLEARING
2175          :
2176          : SET UP TELE BUFFER POINTERS
2177          :
2178 001106 012737 012652 012754 MOV    #TBUF,TPTR    ;TELE INPUT POINTER
2179 001114 012737 012756 013060 MOV    #PBFS,PFPTTR  ;TELE OUT FETCH PTR
2180 001122 012737 012756 013062 MOV    #PBFS,PPPTTR  ;TELE OUT PUT PTR
2181          :
2182          : ENABLE TTY

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 PROGRAM START-UP SEQUENCES

2183							
2184	001130	052777	000100	011330	BIS	#100,@TKS	:ENABLE TELETYPE INPUT
2185	001136	052777	000100	011326	BIS	#100,@TPS	:ENABLE TTY OUTPUT INTERRUPTS
2186	001144	005037	177776		CLR	PSW	:CLEAR THE PROCESSOR STATUS WORD
2187	001150	005737	013144		TST	FTIMFL	:FIRST TIME THROUGH? (MUST PARAMETERS BE REENTERED?)
2188	001154	001402			BEQ	GETPRM	:YES, FORCE USER TO ENTER ALL PARAMETERS
2189	001156	000137	002040		JMP	INIT	:NO, RESTART TEST USING SAME PARAMETERS

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TOTAL SYSTEM RESTART (REQUEST NEW RUN TIME PARAMETERS)

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2190 .SBTTL TOTAL SYSTEM RESTART (REQUEST NEW RUN TIME PARAMETERS)
2191
2192 :
2193 : HERE WE START GATHERING THE TEST INFORMATION
2194 : PRINT START-UP HERALD MESSAGE
2195 GETPRM: JSR PC,CRLF ;RESTORE THE CARRIAGE
2196 001162 004737 011342 JSR R1,MESG ;PRINT START-UP MMSG
2197 001166 004137 011504 .WORD STMSG
2198 001172 013146 JSR PC,CRLF ;;RESTORE THE CARRIAGE
2199 001174 004737 011342 JSR R1,MESG ;
2200 001200 004137 011504 .WORD CTRMSG ;;PRINT REV UPDATE NOTE VRG-02-FEB-82
2201
2202 :
2203 : GET DX11 UNIBUSS ADDRESS (OCTAL ADDRESS INPUT)
2204 : VALID UNIBUS ADDRESSES (176200 - 177000)
2205 : DEFAULT UNIBUS ADDRESS 176200
2206
2207 NEWPRM: CLR FTIMFL ;RESET FIRST TIME PARAMETERS (FORCE ALL PARMS TO BE ENTE
2208 001206 005037 013144 012530 MOV #176200,UNADDR ;SET UP DEFAULT ADDRESS
2209 001212 012737 176200 JSR R1,INOCT ;GET UNIBUS ADDRESS
2210 001220 004137 002644 .WORD UNMSG
2211 001224 013270 .WORD 5$ ;ADDRESS OF DEFAULT ROUTINE
2212 001226 001272 CMPB R4,#CR ;WAS LINE DELIMITED PROPERLY?
2213 001230 120427 000015 BNE NEWPRM ;NO, TELL HIM TO REENTER
2214 001234 001364 CMP R3,#176200 ;VALID UNIBUS ADDRESS? BETWEEN 176200 AND 177000
2215 001236 020327 176200 BLT NEWPRM ;NO, GET AGAIN
2216 001242 002761 CMP R3,#177000 ;UNIBUS ADDRESS GT 177000?
2217 001244 020327 177000 BGT NEWPRM ;YES, ERROR -- REENTER
2218 001250 003356 BIT #37,R3 ;MAKE SURE 40 OCTAL WORD BOUNDRY
2219 001252 032703 000037 BNE NEWPRM ;ILLEGAL, REENTER
2220 001256 001353 MOV #NEWPRM,4 ;SET UP TRAP OUT TO VALIDATE ADDRESS
2221 001260 012737 001206 000004 MOV R3,UNADDR ;SAVE UNIBUS ADDRESS
2222 001266 010337 012530 5$: CLR @UNADDR ;VALIDATE THE UNIBUS ADDRESS
2223 ;TRAP WILL OCCUR IF INVALID UNIBUS ADDRESS
2224
2225 :
2226 : GET THE DX11 INTERRUPT VECTOR ADDRESS (OCTAL ADDRESS INPUT)
2227 : VALID VECTOR ADDRESSES (300 - 770)
2228 : DEFAULT VECTOR ADDRESS 300
2229
2230 001276 012737 011754 000004 10$: MOV #UNTRP,4 ;RESTORE MEMORY TIME-OUT TRAP
2231 001304 012737 000300 012532 MOV #300,VECTAD ;SET UP DEFAULT VECTOR ADDRESS
2232 001312 004137 002644 JSR R1,INOCT ;GET VECTOR ADDRESS
2233 001316 013324 .WORD VECTMS
2234 001320 001356 .WORD 20$ ;ADDRESS OF THE DEFAULT ENTRY
2235 001322 120427 000015 CMPB R4,#CR ;WAS LINE DELIMITED PROPERLY?
2236 001326 001363 BNE 10$ ;NO, REENTER
2237 001330 020327 000300 CMP R3,#300 ;CHECK VECTOR ADDRESS BETWEEN 300 AND 770
2238 001334 002760 BLT 10$ ;TOO LOW GIVE AN ERROR AND REENTER
2239 001336 020327 000770 CMP R3,#770 ;LT 770?
2240 001342 003355 BGT 10$ ;YES, REENTER
2241 001344 032703 000001 BIT #1,R3 ;WORD ADDRESS?
2242 001350 001352 BNE 10$ ;NO, REENTER
2243 001352 010337 012532 MOV R3,VECTAD ;SAVE IT
2244
2245 :

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2246 : GET STARTING AND ENDING DEVICE CHANNEL ADDRESSES (HEX INPUT)
2247 : VALID DEVICE CHANNEL ADDRESSES (00 - FF)
2248 : DEFAULT DEVICE CHANNEL ADDRESS 10,10
2249 :
2250 :
2251 : NOTE: EITHER ONE OR TWO ADDRESSES MAY BE SPECIFIED. IF ONLY ONE
2252 : ADDRESS IS SPECIFIED IT IS USED AS THE STARTING AND
2253 : ENDING DEVICE ADDRESS.
2254 001356 012737 000020 012534 20$: MOV #20,SDEV ;DEFAULT TO HEX ADDRESS 10
2255 001364 012737 000020 012536 MOV #20,EDEV ;
2256 001372 004137 002636 JSR R1,INHFX ;GET DEVICE ADDRESSES IN HEX
2257 001376 013372 .WORD DEVMES ;
2258 001400 001472 .WORD NEWP1C ;ADDRESS OF THE DEFAULT ROUTINE
2259 001402 010337 012534 MOV R3,SDLV ;SAVE START DEV ADDR
2260 001406 010337 012536 MOV R3,EDEV ;
2261 001412 005703 TST R3 ;BE SURE POSITIVE
2262 001414 100760 BMI 20$ ;
2263 001416 020327 000377 CMP R3,#377 ;AND NOT GREATER THAN 377 -- HEX FF
2264 001422 003355 BGT 20$ ;ILLEGAL ENTRY
2265 001424 120427 000054 CMPB R4,#' , ;MORE THAN ONE DEV? (COMMA, PARAMETER DELIMETER)
2266 001430 001015 BNE 30$ ;
2267 001432 004737 011616 JSR PC,CHTB ;GET ENDING DEVICE
2268 001436 010337 012536 MOV R3,EDEV ;SAVE ENDING ADDRESS
2269 001442 023737 012534 012536 CMP SDEV,EDEV ;IS START LT END?
2270 001450 003342 BGT 20$ ;YES, ERROR
2271 001452 163703 012534 SUB SDEV,R3 ;MORE THAN 8 DEVICES?
2272 001456 020327 000007 CMP R3,#7 ;
2273 001462 003335 BGT 20$ ;YES, ERROR
2274 001464 120427 000015 30$: CMPB R4,#CR ;WAS DEVICE ADDRESSES DELIMITED PROPERLY?
2275 001470 001332 BNE 20$ ;NO, REENTER
2276 :
2277 :
2278 : GET TYPE OF 360/370 CHANNEL
2279 : M = MULTIPLEXER CHANNEL
2280 : S = SELECTOR CHANNEL
2281 : DEFAULT IS 'S', SELECTOR CHANNEL
2282 :
2283 001472 105037 012540 NEWP10: CLRB CHTYPE ;0 = M, 1 = S
2284 001476 004137 002644 JSR R1,INOCT ;GET CHANNEL TYPE
2285 001502 013436 .WORD CHTYMS ;
2286 001504 001522 .WORD 50$ ;DEFAULT TO SELECTOR CHANNEL
2287 001506 120427 000115 CMPB R4,#'M ;M? -- MULTIPLEXER CHANNEL --
2288 001512 001414 BEQ 60$ ;YES, MULTIPLEXER CHANNEL
2289 001514 120427 000123 CMPB R4,#'S ;S? -- SELECTOR CHANNEL --
2290 001520 001364 BNE NEWP10 ;NOT S OR M -- ERROR
2291 001522 105237 012540 50$: INCB CHTYPE ;SELECTOR CHANNEL
2292 001526 000406 BR 60$ ;GET MEMORY MANAGEMENT FACILITIES
2293 :
2294 :
2295 :
2296 : MEMORY MANAGEMENT TIME-OUT TRAP HANDLER
2297 : USED ONLY FOR PARAMETER ENTRY PROCESS
2298 :
2299 001530 022626 55$: CMP (SP)+,(SP)+ ;DUMP PC AND PSW SAVED BY INTERRUPT
2300 001532 005037 177776 CLR PSW ;TURN DOWN PROCESSOR STATUS
2301 001536 004137 011504 JSR R1,MESG ;PRINT 'NO MEM MANAGEMENT AVAIL'

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2302 001542 014174 .WORD PNOMM
2303 ;ASK TO HAVE QUESTION REENTERED
2304
2305
2306 :
2307 : DETERMINE IF MEMORY MANAGEMENT IS TO BE USED
2308 : Y = YES, MEMORY MANAGEMENT TO BE USED
2309 : N = NO, DO NOT USE MEMORY MANAGEMENT
2310 : DEFAULT IS 'N', DO NOT USE MEMORY MANAGEMENT
2311 001544 105037 012541 60$: CLR B MMRESP ;DEFAULT TO NO MEMORY MANAGEMENT
2312 001550 004137 002644 JSR R1, INOCT ;GET MEM MANAGEMENT
2313 001554 013470 .WORD MMRES
2314 001556 001612 .WORD 70$ ;DEFAULT ROUTINE ADDRESS
2315 001560 120427 000116 CMP B R4, #'N ;N? --DO NOT USE MEMORY MANAGEMENT
2316 001564 001412 BEQ 70$ ;IF EQ, NO MEMORY MANAGEMENT
2317 001566 120427 000131 CMP B R4, #'Y ;Y? --MEMORY MANAGEMENT TO BE USED
2318 001572 001364 BNE 60$ ;ERROR
2319 001574 105237 012541 INCB MMRESP ;MEMORY MANAGEMENT SPEC
2320 001600 012737 001530 000004 MOV #55$, 4 ;SET UP TRAP TO TEST MEMORY MANAGEMENT
2321 001606 005037 177572 CLR MMSR0 ;CHECK FOR MEMORY MANAGEMENT
2322
2323 :
2324 : GET BUFFER RELOCATION IN OCTAL ,000'S
2325 : VALID RELOCATION ADDRESSES (20 - 700)
2326 : (20000 THROUGH 734000)
2327 : DEFAULT RELOCATION ADDRESS 20 --- (20000)
2328
2329 001612 004137 002644 70$: JSR R1, INOCT ;GET BUFFER RELOC. IN ,000'S
2330 001616 013530 .WORD BFREMS
2331 001620 001716 .WORD NEWP20 ;ADDRESS OF DEFAULT ROUTINE
2332 001622 120427 000015 CMP B R4, #CR ;WAS LINE DELIMITED PROPERLY?
2333 001626 001371 BNE 70$ ;NO, REENTER
2334 001630 032703 000001 BIT #1, R3 ;MUST BE A MULTIPLE OF 2000
2335 001634 001366 BNE 70$
2336 001636 020327 000020 CMP R3, #20
2337 001642 002763 BLT 70$ ;ILLG BUFFER CONST -- LT 20000
2338 001644 005703 TST R3 ;IS NUMBER NEGATIVE?
2339 001646 100761 BMI 70$ ;YES, REENTER ADDRESS
2340 001650 020327 000734 CMP R3, #734 ;IS ADDRESS TOO LARGE?
2341 001654 002356 BGE 70$ ;YES, REENTER ADDRESS
2342 001656 105737 012541 TST B MMRESP ;WAS MEMORY MANAGEMENT SPECIFIED?
2343 001662 001412 BEQ 71$ ;NO, CHECK FOR 28K
2344 001664 010304 MOV R3, R4 ;PUT VALUE IN WORK REG
2345 001666 042704 000600 BIC #600, R4 ;IGNORE ADDRESS EXTENSION BITS
2346 001672 020427 000154 CMP R4, #154 ;IS IT TOO CLOSE TO 200000 BOUNDARY?
2347 001676 003407 BLE NEWP20 ;BRANCH IF OK
2348 001700 004137 011504 JSR R1, MMSG ;PRINT ERROR. CANNOT SET BUFFER SO
2349 ;CLOSE TO A 200000 BOUNDARY THAT A CARRY WOULD BE NEEDED TO CHANGE
2350 ;THE EXTENDED ADDRESS BITS. THE DX CANNOT WORK ACROSS 200000
2351 ;BOUNDARIES.
2352 001704 017143 .WORD TOOC ;ADDRESS OF TOO CLOSE MESSAGE
2353 001706 000741 BR 70$ ;ASK FOR INPUT AGAIN
2354
2355 001710 020327 000134 71$: CMP R3, #134 ;NO, IS IT TOO CLOSE TO I/O PAGE?
2356 001714 002336 BGE 70$ ;YES, REENTER THE ADDRESS
2357 001716 010337 012542 NEWP20: MOV R3, BUFREL ;SAVE REL CONST

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2358
2359
2360      :
2361      : GET TYPE OF TEST TO BE RUN
2362      : D = 2848 RESPONDER DIAGNOSTIC
2363      : F = FRIEND
2364      :
2365      : DEFAULT = 'F', FRIEND
2366 001722 105037 012544 90$: CLR B TSTTYP ;RESET TEST TYPE
2367 001726 004137 002644 JSR R1,INOCT ;GET TEST TYPE
2368 001732 013626 .WORD TESTMS
2369 001734 001764 .WORD 100$ ;DEFAULT TO FRIEND
2370 001736 112737 000100 012546 MOV B #EBCDSP,FILLCH ;FOR 2848 SET FILL CHAR TO EBCDIC SPACE
2371 001744 120427 000104 CMP B R4,#'D ;D? --2848 RESPONDER DIAGNOSTIC --
2372 001750 001433 BEQ INIT ;YES, 2848 TEST
2373 001752 120427 000106 CMP B R4,#'F ;F? -- FRIEND TEST --
2374 001756 001361 BNE 90$ ;ILLEGAL ENTRY
2375 001760 105037 012546 CLR B FILLCH ;FRIEND MODE -- DEFAULT FILL CHAR TO NULL
2376 001764 105237 012544 100$: INC B TSTTYP ;SET TEST TO FRIEND
2377
2378      :
2379      : FRIEND TEST ONLY
2380      : DETERMINE IF SEPARATE INPUT / OUTPUT BUFFERS ARE TO BE USED
2381      : Y = YES, MAINTAIN SEPARATE INPUT / OUTPUT BUFFERS
2382      : N = NO, USE SAME BUFFER FOR INPUT AND OUTPUT
2383      : DEFAULT IS 'N', NO, USE SAME BUFFER FOR INPUT / OUTPUT
2384      :
2385 001770 105037 012545 110$: CLR B IOBUF ;0 = NO, 1 = YES
2386 001774 004137 002644 JSR R1,INOCT ;SEPARATE I/O BUFFERS?
2387 002000 013666 .WORD FIOMS
2388 002002 002040 .WORD INIT ;DEFAULT TO NO
2389 002004 120427 000116 CMP B R4,#'N ;N? -- NO, SAME I/O BUFFER --
2390 002010 001413 BEQ INIT ;IF EQ, USE SAME I/O BUFFER FOR INPUT AND OUTPUT
2391 002012 120427 000131 CMP B R4,#'Y ;Y? --YES, SEPARATE I/O BUFFERS--
2392 002016 001364 BNE 110$ ;ERROR, REQUEST INPUT AGAIN
2393 002020 105237 012545 INC B IOBUF ;SET SEPARATE I/O BUFFER INDICATOR
2394
2395      :
2396      : FRIEND TEST MODE ONLY
2397      : GET BUFFER FILL CHARACTER (HEX INPUT REQUIRED)
2398      : ANY VALUE WILL BE ACCEPTED
2399      :
2400 002024 004137 002636 JSR R1,INHEX ;FILL CHARACTER
2401 002030 013730 .WORD FILLMS
2402 002032 002040 .WORD INIT
2403 002034 110337 012546 MOV B R3,FILLCH

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PROGRAM INITIALIZATION

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2404 .SBTTL PROGRAM INITIALIZATION
2405
2406 I N I T I A L I Z A T I O N
2407
2408
2409 SET UP ALL DX BUFFERS, MEMORY MANAGEMENT REGISTERS
2410 AND DX REGISTERs
2411
2412 002040 012737 011704 000004 INIT: MOV #MTO,4 ;SET UP MEMORY TIME OUT TRAP
2413 002046 013701 012530 MOV UNADDR,R1 ;SET UP DX UNIBUS ADDRESSES
2414 002052 012702 012476 MOV #DXDS,R2
2415 002056 012703 000015 MOV #13,R3 ;13 ADDRESSES (REGISTERS)
2416 002062 010122 10$: MOV R1,(R2)+ ;SET UP UNIBUS ADDRESS
2417 002064 005721 TST (R1)+ ;INCR TO NEXT DX REGISTER
2418 002066 005303 DEC R3 ;DONE?
2419 002070 001374 BNE 10$ ;NO, SET UP NEXT REGISTER
2420
2421 SET UP DX VECTOR ADDRESS
2422
2423 002072 013701 012532 MOV VECTAD,R1
2424 002076 012721 005346 MOV #DXISR,(R1)+ ;TRAP TO DX ISR
2425 002102 012711 000340 MOV #340,(R1) ;SET UP PROC STATUS AT INTER.
2426
2427 COMPUTE ADDRESSES OF DX BUFFERS
2428 CURRENTLY THIS INCLUDES DATA AREA, TUMBLE TABLE, AND SPW TABLE
2429
2430 002106 005737 012542 TST BUFREL ;WAS BUFFER RELOC SPECIFIED?
2431 002112 001003 BNE 20$ ;YES
2432 002114 012737 000020 012542 MOV #20,BUFREL ;NO, MAKE BUFFERS START AT 20000
2433 002122 013737 012542 013112 20$: MOV BUFREL,PBUFA ;SAVE PHYSICAL ADDRESS
2434 002130 013737 012542 013114 MOV BUFREL,VBUFA ;SAVE VIRTUAL ADDRESS
2435 002136 105737 012541 TSTB MMRESP ;WAS MEMORY MANAGEMENT SPECIFIED?
2436 002142 001436 BEQ 40$ ;NO, SET UP BUFFERS
2437
2438 MEMORY MANAGEMENT WAS SPECIFIED
2439 SET UP KERNEL REGISTERS
2440 0-17777 = PROGRAM
2441 20000-157777 = BUFFERS (VIRTUAL ADDRESSES)
2442 160000-177777 = UNIBUS ADDRESSES
2443 ONLY I SPACE REGISTERS WILL BE USED
2444
2445 002144 012704 172340 MOV #KISAR0,R4 ;I-SPACE PAR
2446 002150 012705 172300 MOV #KISDR0,R5 ;I-SPACE PDR
2447 002154 005024 CLR (R4)+ ;VA 0-17777 = PA 0-17777
2448 002156 012725 077406 MOV #77406,(R5)+ ;64 BLOCKS, UNLIMITED ACCESS
2449 002162 013703 013112 MOV PBUFA,R3 ;PHYSICAL ADDR * 2-6
2450 002166 006303 ASL R3
2451 002170 006303 ASL R3
2452 002172 006303 ASL R3
2453 002174 010324 30$: MOV R3,(R4)+ ;SET UP PA FOR VA 20000-157777
2454 002176 012725 077406 MOV #77406,(R5)+ ;64 BLOCKS, UNLIMITED ACCESS
2455 002202 062703 000200 ADD #200,R3 ;INCREMENT TO NEXT 4K BANK
2456 002206 020427 172356 CMP R4,#KISAR7 ;ALL BUFFER ADDRESSES SET UP?
2457 002212 001370 BNE 30$ ;NO, SET UP NEXT REGISTER
2458 002214 012714 007600 MOV #7600,(R4) ;SET UP UNIBUS ADDRESS REGISTER
2459 002220 012715 077406 MOV #77406,(R5) ;64 BLOCKS, UNLIMITED ACCESS

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2460 002224 012737 000001 177572      MOV    #1,MMSRO      ;ENABLE MEMORY MANAGEMENT
2461 002232 012737 000020 013114      MOV    #20,VBUFA    ;TO 8K BANK OR 20000 AND UP
2462
2463
2464      START SETTING UP SPW TABLE
2465      1 ENTRY PER DEVICE (256 DEVICES)
2466      ENTRY DESCRIPTION
2467      ----FOR VALID DEVICE NUMBERS
2468      BITS 15-8 = OFFSET TO DST TABLE (PHYSICAL ADDR)
2469      7-0 = 0
2470      ----FOR INVALID DEVICE NUMBERS
2471      BITS 15-8 = 0
2472      7-0 = 2 -- UNIT CHECK
2473
2474      THIS TABLE IS REFERENCED ON EACH 360 ACTION TO DETERMINE
2475      IF DEVICE NUMBER IS VALID. THIS AUTOMATICALLY DONE
2476      BY THE DX CONTROL UNIT
2477 002240 013705 013112      40$:  MOV    PBUFA,R5      ;COMPUTE OFFSET PHYSICALLY
2478 002244 000305      SWAB   R5            ;*1000
2479 002246 105005      CLRB  R5
2480 002250 006305      ASL   R5
2481 002252 010577 010226      MOV    R5,@DXOS     ;OFFSET TO SPW TABLE
2482 002256 013701 013114      MOV    VBUFA,R1     ;COMPUTE VIRT ADDR OF SPW TABLE
2483 002262 000301      SWAB  R1            ;*1000
2484 002264 105001      CLRB  R1
2485 002266 006301      ASL   R1
2486 002270 010137 013126      MOV    R1,STSPW     ;SAVE START OF SPW TABLE
2487 002274 010137 013116      MOV    R1,PHYOFF    ;COMPUTE THE OFFSET FOR PHYSICAL ADDRESSES
2488 002300 160537 013116      SUB   R5,PHYOFF     ;VERSES VIRTUAL ADDRESS - FOR MEM MANAGEMENT
2489 002304 062705 003000      ADD   #3000,R5      ;COMPUTE THE OFFSET TO THE DST TABLE
2490 002310 010537 013130      MOV    R5,DSTOFF    ;SAVE OFFSET TO DST TABLE
2491 002314 005000      CLR   DEV           ;START AT DEVICE 0
2492 002316 120037 012534      50$:  CMPB  DEV,SDEV      ;IS DEVICE NUMBER VALID
2493 002322 002405      BLT   60$           ;NO
2494 002324 120037 012536      CMPB  DEV,EDEV
2495 002330 003002      BGT   60$           ;NO
2496 002332 010521      MOV   R5,(R1)+      ;VALID DEVICE DST OFFSET TO ENTRY
2497 002334 000402      BR    70$
2498 002336 012721 000002      60$:  MOV   #UCHK,(R1)+   ;INVALID DEV # UNIT CHECK TO ENTRY
2499 002342 005200      70$:  INC   DEV           ;TO NEXT DEVICE
2500 002344 020027 000400      CMP   DEV,#256.     ;ALL DEVICES DONE?
2501 002350 001362      BNE   50$           ;NO, SET UP SPW FOR NEXT DEVICE
2502
2503
2504      NEXT SET UP TUMBLE TABLE AND DUPLICATE TUMBLE TABLE
2505 002352 010137 013074      MOV   R1,TTADDR     ;TUMBLE TABLE ADDRESS
2506 002356 010137 013072      MOV   R1,TPTR       ;TUMBLE TABLE FETCH POINTER
2507 002362 012702 001000      MOV   #TTSIZE,R2    ;CLEAR T/T + DUPLICATE T/T (WORD POINTER)
2508 002366 005021      80$:  CLR   (R1)+         ;CLEAR NEXT WORD
2509 002370 005302      DEC   R2            ;DONE?
2510 002372 001375      BNE   80$           ;NO, CLEAR NEXT WORD
2511
2512      SET UP DST TABLE
2513      THE DST TABLE IS USED TO VERIFY COMMANDS FROM THE
2514      360, THIS IS DONE BY THE HARDWARE
2515      THE DST TABLE IS A BYTE TABLE, 1 BYTE PER POSSIBLE

```

MAINDEC-11-CZDXI-C NEW DX11-B RESPONDER  
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PROGRAM INITIALIZATION

```

2516      :      COMMAND 0-255. THE ENTRY IN THE DST TABLE IS
2517      :      SENT TO THE 360.
2518      :      THE FOLLOWING ARE A LIST OF VALID COMMANDS AND RESPONSES
2519      :      COMMAND      RESPONSE      DESCRIPTION
2520      :      0              0          TEST I/O
2521      :      1              0          WRITE BUFFER
2522      :      2              0          READ MANUAL INPUT
2523      :      3              CE!DE      NOP
2524      :      4              0          SENSE COMMAND
2525      :      5              0          WRITE LINE ADDRESS
2526      :      6              0          READ FULL BUFFER
2527      :      7              0          ERASE COMMAND
2528      :      12             0          SHORT READ MANUAL INPUT

```

2529 : ALL OTHER COMMANDS ARE RESPONDED WITH UNIT CHECK

```

2530      :
2531      :
2532      002374 012702 000013      MOV      #13,R2          ;NUMBER OF VALID 360 COMMANDS
2533      002400 012703 002622      MOV      #VCMDB,R3      ;VALID COMMAND TABLE
2534      002404 112321      INIT10: MOV     (R3)+,(R1)+ ;TO DST TABLE
2535      002406 005302      DEC      R2              ;DONE?
2536      002410 001375      BNE     INIT10          ;NO, MOVE IN NEXT RESPONSE
2537      002412 012702 000365      MOV      #245.,R2      ;MOVE UNIT CHECK TO INVALID ENTRIES
2538      002416 112721 000002      100$:  MOV     #UCHK,(R1)+
2539      002422 005302      DEC      R2
2540      002424 001374      BNE     100$

```

2541 : COMPUTE MAX NUMBER OF DEVICES

```

2542      :
2543      :
2544      002426 013703 012536      MOV      EDEV,R3
2545      002432 163703 012534      SUB      SDEV,R3
2546      002436 005203      INC      R3              ;START AT DEVICE NUMERO UNO
2547      002440 110337 013101      MOV     R3,MAXDEV
2548      002444 013737 012534 013122      MOV     SDEV,DEVCON    ;SET UP DEVICE NUMBER -1
2549      002452 005337 013122      DEC     DEVCON
2550      002456 012737 000001 013110      MOV     #1,SELDEV      ;INIT DEVICE NUMBER FOR MUX AND SEL EXECUTORS

```

```

2551      :
2552      :
2553      :      NOTE -- THE DEVICE BUFFERS ARE USED BY THE SOFTWARE ONLY TO CONTAIN
2554      :      POINTERS AND INPUT AND OUTPUT DATA FOR EACH DEVICE;
2555      :
2556      :

```

2557 : START SETTING UP DEVICE BUFFERS

```

2558      :
2559      :
2560      002464 010137 013076      MOV      R1,SDEVTB      ;SAVE START OF DEVICE BUFFERS
2561      002470 005000      CLR     DEV              ;DEV # 0
2562      002472 010103      120$:  MOV     R1,DTAB        ;SAVE ADDR OF DEVICE STATUS TABLE
2563      002474 012702 000420      MOV     #272.,R2        ;CLEAR DEVICE STATUS TABLE + INPUT BUFFER
2564      002500 005021      122$:  CLR     (R1)+
2565      002502 005302      DEC     R2              ;DONE?
2566      002504 001375      BNE     122$            ;NO, CLEAR NEXT WORD
2567      002506 010363 000006      MOV     DTAB,SINBF(DTAB)
2568      002512 062763 000076 000006      ADD     #62.,SINBF(DTAB) ;COMPUTE ADDRESS OF INPUT BUFFER
2569      002520 010363 000010      MOV     DTAB,SOUTB(DTAB)
2570      002524 062763 001040 000010      ADD     #544.,SOUTB(DTAB) ;COMPUTE ADDRESS OF OUTPUT BUFFER
2571      002532 012702 000740      MOV     #DISP$2,R2

```

MAINDEC-11-CZDXI-C NEW DX11-B RESPONDER  
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PROGRAM INITIALIZATION

```

2572 002536 113721 012546      125$:  MOVB    FILLCH,(R1)+    ;FILL OUTPUT/DISPLAY BUFFER
2573 002542 005302              DEC     R2                ;DONE?
2574 002544 001374              BNE    125$              ;NO
2575 002546 005200              INC     DEV              ;HAVE ALL DEVICE BUFFERS BEEN SET UP?
2576 002550 120037 013101      CMPB   DEV,MAXDEV
2577 002554 001346              BNE    120$              ;NO, SET UP NEXT DEVICE BUFFERS
2578 002556 013705 013112      MOV    PBUFA,R5         ;SET UP EXTENDED ADDRESS BITS
2579 002562 006205              ASR    R5
2580 002564 006205              ASR    R5
2581 002566 006205              ASR    R5
2582 002570 006205              ASR    R5
2583 002572 042705 177747      BIC    #177747,R5       ;SAVE ONLY H.O. 2 BITS
2584 002576 010537 013124      MOV    R5,XADDR         ;SAVE EXTENDED ADDRESS BITS FOR DX CONTROL REG
2585 002602 012737 000001 013144      MOV    #1,FTIMFL        ;SET FIRST TIME THROUGH FLAG
2586
2587      :
2588      :
2589      :
2590      :
2591      :
2592      :
2593      :
2594 002610 004137 011504      JSR    R1,MESG          ;TELL OPERATOR WE ARE READY TO GO
2595 002614 014316              .WORD  RNMSG
2596 002616 000137 002732      JMP    EXEC             ;GET THE SHOW ON THE ROAD
2597      :
2598      :
2599      :
2600      :
2601      :
2602      :
2603      :
2604      :
2605      :
2606      :
2607      :
2608      :
2609      :
2610      :
2611      :
VCMDTB: .BYTE 0          ;0 = TEST I/O
        .BYTE 0          ;1 = WRITE BUFFER
        .BYTE 0          ;2 = READ MANUAL INPUT
        .BYTE 0          ;3 = NOP
        .BYTE CE!DE     ;4 = SENSE COMMAND
        .BYTE 0          ;5 = WRITE LINE ADDRESS
        .BYTE 0          ;6 = READ FULL BUFFER
        .BYTE 0          ;7 = ERASE COMMAND
        .BYTE UCHK      ;10 = INVALID
        .BYTE UCHK      ;11 = INVALID
        .BYTE 0          ;12 = SHORT READ MANUAL INPUT
        .EVEN

```

MAINDEC-11-CZDXI-C NEW DX11-B RESPONDER  
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INITIALIZATION PARAMETER INPUT AND CONVERSION ROUTINES

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2626 002636 012705 011616  
2627 002642 000402  
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2641 002644 012705 011552  
2642 002650 012102  
2643 002652 004737 011416  
2644 002656 105037 013065  
2645 002662 105037 013066  
2646 002666 105737 013066  
2647 002672 001367  
2648 002674 105737 013065  
2649 002700 001772  
2650 002702 012702 012652  
2651 002706 004715  
2652 002710 005705  
2653 002712 001005  
2654 002714 120427 000015  
2655 002720 001002  
2656 002722 011101  
2657 002724 000201  
2658 002726 005721  
2659 002730 000201

```
.SBTTL  INITIALIZATION PARAMETER INPUT AND CONVERSION ROUTINES
INHEX  -- PRINT MESSAGE, WAIT FOR INPUT, GET IT AND CONVERT THE HEX TO BINARY

CALLING SEQUENCE
JSR    R1,INHEX
.WORD  ADDRESS OF MESSAGE TO BE PRINTED
.WORD  ADDRESS OF DEFAULT ROUTINE
.....RETURN
R2 = NEXT CHAR POINTER
R3 = BINARY RESULT
R4 = (BITS 0-7) FIRST NON-OCTAL CHARACTER
R5 = NUMBER OF CHARCTERS CONVERTED

INHEX:  MOV    #CHTB,R5          ;MOVE ADDRESS OF CONVERSION ROUTINE TO R5
        BR     INR5

INOCT  -- PRINT MESSAGE, WAIT FOR INPUT, + GET IT AND CONVERT OCTALL TO BINARY

CALLING SEQUENCE
JSR    R1,INOCT
.WORD  ADDRESS OF MESSAGE TO BE PRINTED
.WORD  ADDRESS OF THE DEFAULT ROUTINE
.....RETURN
R2 = NEXT CHAR PTR
R3 = BINARY RESULT
R4 = (BITS 0-7) FIRST NON-OCTAL CHARACTER
R5 = NUMBER OF CHARS CONVERTED

INOCT:  MOV    #COTB,R5          ;SET UP ADDRESS OF THE CONVERSION ROUTINE
INR5:   MOV    (R1)+,R2          ;GET ADDRESS OF THE MESSAGE
10$:    JSR    PC,PRMMSG          ;PRINT THE DESIRED MESSAGE
        CLRB  TCMACT             ;RESET ACTIVE FLAG
        CLRB  TCMDAB            ;RESET ABORT FLAG
30$:    TSTB  TCMDAB            ;COMMAND ABORT?
        BNE  10$                ;YES, REASK QUESTION
        TSTB  TCMACT            ;WAS ENTRY COMPLETED?
        BEQ  30$                ;NO, WAIT
        MOV  #TBUF,R2           ;SET UP ADDRESS OF BEG OF INPUT BUFFER
        JSR  PC,@R5             ;CONVERT INPUT TO BINARY
        TST  R5                 ;LOOK FOR DEFAULT RESP -- C/R
        BNE  40$                ;NOT DEFAULT TAKE NORMAL RETURN
        CMPB R4,#CR             ;ILLEGAL CHAR MUST BE A C/R
        BNE  40$                ;ITS NOT A DEFAULT
        MOV  (R1),R1            ;---TAKE THE DEFAULT RETURN
40$:    RTS   R1                 ;INCR FOR NORMAL RETURN
        TST  (R1)+
        RTS   R1
```

MAINDEC-11-CZDXI-C NEW DX11-B RESPONDER  
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BACKGROUND TELETYPE COMMAND DISPATCHER (EXECUTIVE)

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2674 002732 004737 011342
2675 002736 012702 000052
2676 002742 004737 011360
2677 002746 012706 012650
2678 002752 105037 013065
2679 002756 105037 013066
2680 002762 105037 013067
2681 002766 105737 013104
2682 002772 001402
2683 002774 000137 003352
2684 003000 105737 013065
2685 003004 001001
2686 003006 000767
2687
2688
2689
2690 003010 012702 012652
2691 003014 112203
2692 003016 042703 177400
2693 003022 012704 003056
2694 003026 020324
2695 003030 001411
2696 003032 022404
2697 003034 005714
2698 003036 001373
2699
2700
2701
2702 003040 012702 137607
2703 003044 004737 011360
2704 003050 000137 002732
2705
2706
2707
2708 003054 000134
2709
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2712 003056 000101
2713 003060 004062
2714 003062 000104
2715 003064 003444

```

```

.SBTTL BACKGROUND TELETYPE COMMAND DISPATCHER (EXECUTIVE)
SYSTEM EXECUTIVE/BACKGROUND
THE SYS EXEC EXECUTES THE SYSTEM TELETYPE COMMANDS
ENTRY TO THE TELETYPE COMMAND EXEC IS PERFORMED
BY EXECUTING A JUMP TO EXEC. THE CALLER
SHOULD NOT EXPECT ANY REGISTERS TO BE SAVED OR CONTROL
RTS PCED TO HIS PROGRAM.
ENTRY TO THE TELETYPE COMMAND EXEC CAUSES THE STACK POINTER
TO BE RESET; THUS, MOST COMMAND HANDLERS WILL NOT
WITH LEAVING UN'POPPED' DATA ON THE STACK.
EXEC: JSR PC,CRLF ;PRINT CR/LF
MOV #'*,R2
JSR PC,PRINT2 ;PRINT * -- DENOTE COMMAND MODE
MOV #SSTACK,SP ;RE-ESTABLISH PUSH STACK
CLRB TCMACT ;CLEAR TELE CMD ACT
CLRB TCMDAB ;CLEAR TELE CMD ABORT
CLRB LINECT ;RESET LINE COUNTER
10$: TSTB DXABFL ;DID THE DX ABORT AN OPERATION ?
BEQ 20$ ;NO, CONTINUE
JMP STOPDX ;YES IT DID, PRINT THE DX REGISTERS
20$: TSTB TCMACT ;IS THERE A COMMAND TO EXECUTE
BNE 30$ ;YES, EXECUTE IT
BR 10$ ;NO, WAIT AGAIN IF NOTHING TO DO
:
THERE IS A TELETYPE COMMAND TO BE EXECUTED
30$: MOV #TBUF,R2 ;SET UP PTR TO START OF TELE BUFFER
MOVB (R2)+,R3 ;GET COMMAND IDENTIFIER
BIC #177400,R3 ;SAVE L.O. BYTE
MOV #TCMDTB,R4 ;SET UP PTR TO COMMAND TABLE
40$: CMP R3,(R4)+ ;DOES COMMAND MATCH TABLE ENTRY?
BEQ EXECMD ;YES, WE GOT A MATCH - START EXECUTION
CMP (R4)+,R4 ;INCR TO NEXT COMMAND
TST (R4) ;END OF TABLE?
BNE 40$ ;NO, TEST NEXT ENTRY
:
COMMAND ERROR - NOTIFY OPERATOR WITH ? AND 'BELL'
CERR: MOV #137607,R2 ;PRINT ? AND 'BELL'
JSR PC,PRINT2
JMP EXEC ;RETURN TO EXEC
:
EXECUTE COMMAND
EXECMD: JMP @ (R4)+ ;EXECUTE COMMAND
:
TELETYPE COMMAND TABLE
TCMDTB: .WORD 'A ;A = ACCESS
.WORD ACCESS
.WORD 'D ;D = DUMP
.WORD DUMP

```

MAINDEC-11-CZDXI-C NEW DX11-B RESPONDER  
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BACKGROUND TELETYPE COMMAND DISPATCHER (EXECUTIVE)

2716	003066	000105	.WORD	'E	:E = ENABLE DEVICE
2717	003070	004234	.WORD	ENABLE	
2718	003072	000106	.WORD	'F	:F = FILL
2719	003074	003730	.WORD	FILL	
2720	003076	000110	.WORD	'H	:H = HELP COMMAND
2721	003100	004016	.WORD	HELP	
2722	003102	000111	.WORD	'I	:I = INPUT
2723	003104	004342	.WORD	INPUT	
2724	003106	000113	.WORD	'K	:K = KILL
2725	003110	004300	.WORD	KILL	
2726	003112	000122	.WORD	'R	:R = RUN
2727	003114	003124	.WORD	RUN	
2728	003116	000123	.WORD	'S	:S = STOP
2729	003120	003276	.WORD	STOP	
2730	003122	000000	.WORD	0	:END OF TABLE



MAINDEC-11-CZDXI-C NEW DX11-B RESPONDER  
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BACKGROUND -- RUN COMMAND

```

2731 .SBTTL BACKGROUND -- RUN COMMAND
2732
2733 :
2734 R = RUN COMMAND
2735
2736 THE RUN COMMAND READIES THE DX AND SPECIFIED DEVICE
2737 BUFFERS TO BEGIN OPERATION. THE RUN COMMAND MUST
2738 BE EXECUTED BEFORE ANY ACTION WILL BE PERFORMED
2739 OVER THE DX.
2740 003124 032777 001000 007350 RUN: BIT #DXONLN,@DXCS ;IS DX ENABLED?
2741 003132 001342 BNE CERR ;YES, ERROR
2742 003134 005077 007342 CLR @DXCS ;INITIALIZE THE DX
2743 003140 005277 007336 INC @DXCS ;SET GO
2744 003144 012700 000001 MOV #1,DEV ;START CLEARING DEVICE TABLES
2745 003150 004737 010270 10$: JSR PC,CDEVST ;CLEAR DEV STATUS TABLE
2746 003154 004737 010322 JSR PC,CSPWST ;RESET THE APPR SPW STATUS ENTRY FOR THE DEVICE
2747 003160 105063 000002 CLRB SSENSE(DTAB) ;CLEAR SENSE BYTE
2748 003164 105063 000017 CLRB SRDRQ(DTAB) ;CLEAR THE READ REQUEST
2749 003170 005063 000020 CLR SMINS(DTAB) ;CLEAR THE START OF MANUAL INPUT
2750 003174 005200 INC DEV ;INCR TO NEXT DEVICE
2751 003176 120037 013101 CMPB DEV,MAXDEV ;ARE WE DONE
2752 003202 003762 BLE 10$ ;NO, DO NEXT DEVICE
2753 003204 105037 013102 CLRB DXACT ;CLEAR DX ACTIVE FLAG
2754 003210 105037 013106 CLRB CMDCHF ;CLEAR COMMAND CHAINING FLAG
2755 003214 105037 013104 CLRB DXABFL ;CLEAR DX ABORT FLAG
2756 003220 013701 013074 MOV TTADDR,R1 ;GET THE TUMBLE TABLE ADDRESS
2757 003224 010137 013072 MOV R1,TTPTR ;RESET THE SOFTWARE T/T POINTER
2758 003230 012702 001000 MOV #TTSIZE,R2 ;SET UP CLEAR CONSTANT (WORD COUNTER)
2759 003234 005021 20$: CLR (R1)+ ;CLEAR T/T AND DUP T/T
2760 003236 005302 DEC R2 ;ARE WE DONE?
2761 003240 001375 BNE 20$ ;NO, KEEP ON CLEARING
2762 003242 012737 000001 013110 MOV #1,MDEV ;INIT THE DEVICE NUMBER FOR MUX
2763 ; AND SEL EXECUTOR ROUTINES
2764 003250 053777 013124 007224 BIS XADDR,@DXCS ;SET UP THE EXTENDED ADDRESS BITS
2765 003256 052777 004000 007216 BIS #BSYEN,@DXCS ;SEL CHANNEL - SET BUSY ENABLE
2766 003264 052777 001100 007210 30$: BIS #DXENB!DXONLN,@DXCS ;ENABLE THE DX
2767 003272 000137 002732 JMP EXEC

```

MAINDEC-11-CZDXI-C NEW DX11-B RESPONDER  
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BACKGROUND -- STOP COMMAND

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2789 003276 111204  
2790 003300 120427 000015  
2791 003304 001422  
2792 003306 120427 000104  
2793 003312 001413  
2794 003314 120427 000105  
2795 003320 001410  
2796 003322 120427 000111  
2797 003326 001405  
2798 003330 120427 000120  
2799 003334 001402  
2800 003336 000137 003040  
2801 003342 110437 013100  
2802  
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2812 003346 000137 002732  
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2817 003352 042777 000100 007122  
2818 003360 004737 011342  
2819 003364 004137 011504  
2820 003370 014110  
2821 003372 013702 013120  
2822 003376 004737 004772  
2823 003402 012703 000015

.SBTTL BACKGROUND -- STOP COMMAND

S = STOP DX COMMAND

STOP DISABLES THE DX IMMEDIATELY, AFTER THE NEXT CHIS  
AFTER THE NEXT DATA TRANSFER COMPLETION, OR AFTER THE  
NEXT ENDING SEQUENCE

THE FOLLOWING FORMATS ARE ALLOWED

S(C/R) -- STOP DX IMMEDIATELY  
SI(C/R) -- STOP DX AFTER NEXT INITIAL SELECTION SEQUENCE  
SD(C/R) -- STOP DX AFTER NEXT DATA TRANSFER IS COMPLETED  
SE(C/R) -- STOP DX AFTER NEXT ENDING SEQUENCE IS RECEIVED  
SP(C/R) -- STOP ON NEXT PARITY ERROR RECEIVED FROM CHANNEL

STOP WAITS UNTIL THE SPECIFIED CONDITION IS MET. THEN, THE  
DX IS DISABLED AND THE DX STATUS REGISTERS ARE  
DUMPED ON THE CONSOLE TELETYPE.

A RUN COMMAND (R) MUST BE EXECUTED BEFORE ANY MORE  
ACTIONS WILL BE PERFORMED ON THE DX.

```

STOP:  MOVB    (R2),R4      ;GET THE TYPE OF STOP INDICATED
        CMPB    R4,#CR    ;IMMEDIATELY?
        BEQ     STOPDX   ;YES, DISABLE DX AND PRINT REGISTERS
        CMPB    R4,#'D   ;D = AFTER NEXT DATA TRANSFER?
        BEQ     10$      ;YES, SET STOP FLAG
        CMPB    R4,#'E   ;E = AFTER THE NEXT ENDING SEQUENCE
        BEQ     10$      ;YES, SET STOP FLAG
        CMPB    R4,#'I   ;I = AFTER THE CHIS SEQUENCE
        BEQ     10$      ;YES, SET STOP FLAG
        CMPB    R4,#'P   ;P = STOP ON PARITY ERROR??
        BEQ     10$      ;YES, SET STOP FLAG
        JMP     CERR     ; ILLEGAL FORMAT -- GIVE ERROR
10$:   MOVB    R4,DXSTPF ;SET THE STOP FLAG
    
```

WHEN THE STOP CONDITION IS SATISFIED,  
THE DX ISR WILL ABORT ALL DX ACTIVITY AND  
SET A FLAG CAUSING ALL DX REGISTERS TO BE  
DUMPED BY "STOPDX", BELOW

THE STOP CONDITION WILL REMAIN IN EFFECT  
UNTIL IT IS SATISFIED OR ANOTHER REQUEST  
SUPERCEDES IT.

```

JMP     EXEC           ;RETURN TO THE EXEC
    
```

STOP THE DX AND PRINT THE REGISTERS  
NOTE THE PRINT OUTS WILL BE IN OCTAL

```

STOPDX: BIC     #DXENB,@DXCS ;DISABLE THE DX
        JSR    PC,CRLF     ;START AT NEW LINE
        JSR    R1,MSG     ;PRINT "CURRENT DEVICE -- "
        .WORD  STPMES
        MOV    CDEV,R2    ;CONVERT AND PRINT THE CURRENT
        JSR    PC,HDMP    ;DEVICE NUMBER IN HEX
        MOV    #13.,R3   ;PRINT THE 13 DX REGISTERS IN OCTAL
    
```

MAINDEC-11-CZDXI-C NEW DX11-B RESPONDER  
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BACKGROUND -- STOP COMMAND

2824	003406	012701	012476
2825	003412	013102	
2826	003414	004737	004702
2827	003420	005303	
2828	003422	001373	
2829	003424	105037	013104
2830	003430	005077	007046
2831	003434	005277	007042
2832	003440	000137	002732

10\$:	MOV	#DXDS,R1	;STARTING POINT
	MOV	@(R1)+,R2	;GET THE REGISTER CONTENTS
	JSR	PC,OCTDMP	;PRINT IN OCTAL
	DEC	R3	;ARE WE DONE
	BNE	10\$	;NO, DUMP NEXT WORD
	CLRB	DXABFL	;YES, RESET THE ABORT FLAG
	CLR	@DXCS	;RESET THE DX
	INC	@DXCS	
	JMP	EXEC	;AND RETURN TO THE EXEC

MAINDEC-11-CZDXI-C NEW DX11-B RESPONDER  
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BACKGROUND -- DUMP COMMAND

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2853 003444 004737 005062
2854 003450 112204
2855 003452 012705 004650
2856 003456 120427 000101
2857 003462 001421
2858 003464 012705 004604
2859 003470 120427 000105
2860 003474 001414
2861 003476 012705 004766
2862 003502 120427 000110
2863 003506 001407
2864 003510 012705 004702
2865 003514 120427 000117
2866 003520 001402
2867 003522 000137 003040
2868 003526 010537 013136
2869 003532 005700
2870 003534 001043
2871 003536 112204
2872 003540 120427 000054
2873 003544 001014
2874 003546 004737 005314
2875
2876
2877
2878 003552 005004
2879 003554 005303
2880 003556 001403
2881 003560 062704 002000
2882 003564 000773
2883 003566 060437 013132
2884 003572 060437 013134
2885 003576 017702 007330
2886 003602 004777 007330
2887 003606 105737 013103
2888 003612 001375

```

```

.SBTTL BACKGROUND -- DUMP COMMAND

DUMP COMMAND

THE DUMP COMMAND DUMPS THE SPECIFIED DATA AREA ON THE
CONSOLE TELETYPE IN THE SPECIFIED FORMAT.

THE FOLLOWING COMMAND SYNTAXES ARE AVAILABLE:
    DTT,X           DUMP DUPLICATE TUMBLE TABLE IN CODE X
    DIN,X,YY       DUMP INPUT BUFFER FOR DEVICE YY IN CODE X
    DOT,X,YY       DUMP OUTPUT BUFFER FOR DEVICE YY IN CODE X
    DSSSSSS,EEEEEE,X DUMP BETWEEN THE OCTAL LIMITS GIVEN
                   IN CODE X
    WHERE: X = A-ASCII, E-EBCDIC, H-HEX, O-OCTAL
           YY = THE DEVICE ADDRESS IN HEX

THE DUMPS ARE PERFORMED IN A COLUMN FASHION FOR
OCTAL AND HEX MODES (ONE WORD PER LINE) AND IN A LINE
FASHION FOR ASCII AND EBCDIC MODES (60 CHARACTERS PER LINE)

DUMP: JSR PC,GLIMIT           ;GET BUFFER LIMITS
      MOVB (R2)+,R4          ;GET DUMP MODE A/E/O/H
      MOV #ASCDMP,R5        ;SET UP FOR ASCII DUMP
      CMPB R4,#'A          ;IS IT ASCII?
      BEQ 10$              ;YES, START DUMP
      MOV #EBCDMP,R5       ;SET UP FOR EBCDIC DUMP
      CMPB R4,#'E          ;IS IT EBCDIC?
      BEQ 10$              ;YES, CONTINUE DUMP
      MOV #HEXDMP,R5       ;SET UP FOR HEX DUMP
      CMPB R4,#'H          ;IS IT HEX?
      BEQ 10$              ;YES, CONTINUE DUMP
      MOV #OCTDMP,R5       ;SET UP FOR OCTAL DUMP
      CMPB R4,#'O          ;IS IT OCTAL?
      BEQ 10$              ;YES, CONTINUE DUMP
      JMP CERR             ;ILLEGAL ENTRY -- ERROR
10$:  MOV R5,DMPADR         ;SAVE ADDRESS OF DUMP ROUTINE
      TST R0               ;WAS THIS A TUMBLE TABLE DUMP?
      BNE DTUMTB          ;YES, DUMP THE TUMBLE TABLE
      MOVB (R2)+,R4        ;WAS A DEV # SPECIFIED
      CMPB R4,#'          ;IS NEXT POSITION A COMMA
      BNE 50$             ;NO, DUMP GIVEN LIMITS
      JSR PC,GDEV          ;GET THE DEVICE NUMBER -- IN HEX

      COMPUTE RELOCATION CONSTANT FOR DEVICE

30$:  CLR R4                ;RELOCATION CONSTANT
      DEC R3               ;DONE?
      BEQ 40$             ;YES, ADD TO START + END ADDRESSES
      ADD #2000,R4         ;TO NEXT DEVICE TABLES
      BR 30$

40$:  ADD R4,SADDR         ;ADD RELOCAT TO START ADDRESS
      ADD R4,EADDR        ;ADD RELOCAT TO END ADDRESS
50$:  MOV @SADDR,R2        ;GET WORD
      JSR PC,@DMPADR       ;CONVERT AND DUMP IT
60$:  TSTB PCTR
      BNE 60$

```

MAINDEC-11-CZDXI-C NEW DX11-B RESPONDER  
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BACKGROUND -- DUMP COMMAND

```

2889 003614 062737 000002 013132      ADD    #2,SADDR      :INCR TO NEXT WORD
2890 003622 023737 013132 013134      CMP    SADDR,EADDR   :DUMP DONE
2891 003630 003003                BGT    70$           :YES, EXIT
2892 003632 105737 013066      TSTB  TCMDAB         :COMMAND ABORT?
2893 003636 001757                BEQ    50$           :NO, PRINT NEXT WORD
2894 003640 000137 002732      70$:  JMP    EXEC      :YES, RETURN TO EXEC
2895
2896
2897
2898
2899      :
2900      :
2901 003644 012700 000400      DTUMTB: MOV #TTSIZE/2,R0 :SET UP COUNTER TO DUMP ENTIRE TUMBLE TABLE
2902 003650 017702 007256      5$:  MOV @SADDR,R2    :GET STARTING ADDRESS
2903 003654 004777 007256                JSR    PC,@DMPADR   :PRINT THE CONTENTS
2904 003660 105737 013103      10$:  TSTB  PCTR         :IS PRINT COMPLETE?
2905 003664 001375                BNE    10$          :NO, WAIT TILL DONE
2906 003666 032737 000777 013132      BIT    #TTSIZE-1,SADDR :CHECK FOR WRAP AROUND
2907 003674 001003                BNE    20$
2908 003676 062737 001000 013132      ADD    #TTSIZE,SADDR  :WRAP AROUND TO TOP OF TABLE
2909 003704 162737 000002 013132      20$:  SUB    #2,SADDR     :DECREMENT TO NEXT ENTRY
2910 003712 005300                DEC    R0           :HAS ENTIRE TUMBLE TABLE BEEN DUMPED?
2911 003714 001403                BEQ    30$          :YES, EXIT TO THE EXEC
2912 003716 105737 013066      TSTB  TCMDAB         :ARE WE TO ABORT?
2913 003722 001752                BEQ    5$           :NO, KEEP ON DUMPING
2914 003724 000137 002732      30$:  JMP    EXEC      :YUP, BACK TO THE EXEC

```

MAINDEC-11-CZDXI-C NEW DX11-B RESPONDER  
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BACKGROUND -- FILL COMMAND

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2929 003730 004737 005062
2930 003734 004737 011616
2931 003740 110337 012546
2932 003744 004737 005314
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2935
2936 003750 005004
2937 003752 005303
2938 003754 001403
2939 003756 062704 002000
2940 003762 000773
2941 003764 060437 013132
2942 003770 060437 013134
2943 003774 013701 013132
2944
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2947 004000 113721 012546
2948 004004 020137 013134
2949 004010 101773
2950 004012 000137 002732

```

```

.SBTTL BACKGROUND -- FILL COMMAND
FILL COMMAND
THE FILL COMMAND LOADS THE SPECIFIED BYTE
INTO THE GIVEN DATA AREA.
THE FOLLOWING SYNTAXES ARE AVAILABLE FOR THE FILL COMMAND:
      FIN,XX,YY      FILL INPUT BUFFER FOR DEVICE YY WITH XX
      FOT,XX,YY      FILL OUTPUT BUFFER FOR DEVICE YY WITH XX
WHERE:  XX IS THE FILL CHARACTER IN HEX
        YY IS THE DEVICE ADDRESS IN HEX
FILL:   JSR      PC,GLIMIT      ;GET BUFFER LIMITS
        JSR      PC,CHTB       ;GET THE FILL CHARCTER
        MOV      R3,FILLCH     ;SAVE FILL CHAR
        JSR      PC,GDEV       ;GET THE DEVICE ADDRESS
        :
        COMPUTE RELOCATION FOR DEVICE
10$:    CLR      R4
        DEC      R3            ;DONE?
        BEQ      20$          ;YES, ADD TO START AND END ADDR
        ADD      #2000,R4
        BR       10$
20$:    ADD      R4,SADDR      ;ADD RELOC CONST TO START
        ADD      R4,EADDR      ;ADD RELOC CONST TO END ADDR
        MOV      SADDR,R1
        :
        FILL BUFFER WITH SPECIFIED CAHARCTER
30$:    MOV      FILLCH,(R1)+  ;FILL CHARACTER
        CMP      R1,EADDR      ;DONE?
        BLOS    30$           ;NOPE, FILL NEXT CHAR
        JMP      EXEC          ;DONE, RETURN TO EXEC

```

MAINDEC-11-CZDXI-C NEW DX11-B RESPONDER  
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BACKGROUND -- HELP COMMAND

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2951 .SBTTL BACKGROUND -- HELP COMMAND
2952
2953 :
2954 : THE HELP COMMAND PROVIDES THE OPERATOR WITH A SYNOPSIS OF
2955 : COMMANDS WHICH MAY BE USED FOR OPERATING THIS SYSTEM.
2956 :
2957 : THE SYNTAX FOR THE HELP COMMAND IS:
2958 : H
2959 004016 012701 014372 HELP: MOV #HELPMS,R1 ;SET UP ADDRESS OF HELP MESSAGE
2960 004022 012702 002551 MOV #HELPLN,R2 ;LENGTH OF HELP MESSAGE
2961 :
2962 : START OUTPUTTING THE HELP MESSAGE UNDER OUR CONTROL
2963 : SO THE COMMAND MAY BE ABORTED QUICKLY.
2964 :
2965 004026 112100 10$: MOVB (R1)+,R0 ;GET BYTE TO OUTPUT
2966 004030 123727 013103 000004 15$: CMPB PCTR,#4 ;MORE THEN FOUR CHARACTERS IN OUTPUT BUFFER??
2967 004036 003374 BGT 15$ ; YES, WAIT TIL DOWN A LITTLE
2968 004040 004737 011400 JSR PC,PCHAR ;PRINT IT ON CONSOLE
2969 004044 105737 013066 TSTB TCMDAB ;HAS OPERATOR INDICATED A DESIRE TO STOP?
2970 004050 001002 BNE 20$ ; YES, ABORT HELP MESSAGE
2971 004052 005302 DEC R2 ;HAS ENTIRE MESSAGE BEEN OUTPUTTED??
2972 004054 001364 BNE 10$ ; NO, OUTPUT ANOTHER BYTE
2973 004056 000137 002732 20$: JMP EXEC ; YES, RETURN TO THE EXECUTIVE

```

MAINDEC-11-CZDXI-C NEW DX11-B RESPONDER  
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BACKGROUND -- ACCESS COMMAND

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2987 004062 004737 011552
2988 004066 005705
2989 004070 001403
2990 004072 032703 000001
2991 004076 001402
2992 004100 000137 003040
2993 004104 010337 013132
2994 004110 013702 013132
2995 004114 105037 013065
2996 004120 004737 004702
2997 004124 012702 020040
2998 004130 004737 011360
2999 004134 017702 006772
3000 004140 004737 004706
3001 004144 012702 020040
3002 004150 004737 011360
3003 004154 105737 013065
3004 004160 001775
3005 004162 012702 012652
3006 004166 004737 011552
3007 004172 005705
3008 004174 001007
3009 004176 120427 000057
3010 004202 001412
3011 004204 120427 000015
3012 004210 001403
3013 004212 000736
3014 004214 010377 006712
3015 004220 062737 000002 013132
3016 004226 000730
3017 004230 000137 002732

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.SBTTL BACKGROUND -- ACCESS COMMAND
ACCESS SPECIFIED LOCATIONS AND CHANGE IF DESIRED
THE ACCESS COMMAND IS A QUICK LOOK AND CHANGE
ROUTINE MAINLY USED FOR PROGRAM DEBUGGING.
BASICALLY THE FOLLOWING ACTIONS ARE PERMITTED:
  AXXXXX -- OPEN AND PRINT SPECIFIED OCTAL LOCATION
  [XXXXXX](C/R) -- CHANGE CURRENT LOCATION IF DATA
  SPECIFIED [XXXXXX] AND OPEN NEXT LOCATION
  / -- RETURN TO EXEC MODE
ACCESS: JSR PC,COTB ;GET THE START ADDRESS
        TST R5 ;WAS A VALID ADDRESS ENTERED?
        BEQ 5$ ;NO, GIVE OPERATOR AN ERROR
        BIT #1,R3 ;WAS ADDRESS SPECIFIED A WORD ADDRESS?
        BEQ 7$ ;YES, OPEN SPECIFIED LOCATION
5$: JMP CERR ;NO, GIVE OPERATOR AN ERROR INDICATION
7$: MOV R3,SADDR ;SAVE STARTING ADDRESS
10$: MOV SADDR,R2 ;GET OBJECT WORD
     CLRB TCMACT ;CLEAR TELE ACTIVE FLAG
     JSR PC,OCTDMP ;PRINT ADDRESS IN OCTAL
     MOV #' ',R2 ;PRINT 2 SPACES
     JSR PC,PRINT2
     MOV @SADDR,R2 ;GET CONTENTS OF OBJECT LOCATION
     JSR PC,ODMP ;PRINT CONTENTS IN OCTAL
     MOV #' ',R2 ;PRINT 2 SPACES
20$: JSR PC,PRINT2
     TSTB TCMACT ;ACTIVE COMMAND?
     BEQ 20$ ;NO
     MOV #TBUF,R2 ;SET UP INPUT BUFFER ADDRESS
     JSR PC,COTB ;WAS LOCATION CHANGED?
     TST R5 ;ANY CHANGE?
     BNE 30$ ;YES, STORE IT
     CMPB R4,#'/' ;/, EXIT TO EXEC
     BEQ 50$ ;YES, RETURN TO EXEC
     CMPB R4,#CR ;CR, GO TO NEXT LOCATION?
     BEQ 40$ ;YES, OPEN AND PRINT NEXT LOC.
     BR 10$ ;ERROR, PRINT CONTENTS OF CURRENT LOC.
30$: MOV R3,@SADDR ;CHANGE OPEN LOCATION
40$: ADD #2,SADDR ;OPEN NEXT LOCATION
     BR 10$
50$: JMP EXEC ;RETURN TO THE EXEC

```



MAINDEC-11-CZDXI-C NEW DX11-B RESPONDER  
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BACKGROUND -- ENABLE DEVICE COMMAND

```

3018 .SBTTL BACKGROUND -- ENABLE DEVICE COMMAND
3019
3020
3021 E = ENABLE DEVICE
3022
3023 THE ENABLE COMMAND TURNS THE DEVICE SPECIFIED INTO AN
3024 ON-LINE MODE. THIS IS ONLY NECESSITATED BECAUSE A KILL
3025 COMMAND WAS PERFORMED ON THE DEVICE IN QUESTION.
3026
3027 THE ENABLE COMMAND HAS THE FOLLOWING SYNTAX:
3028     EXX      -- ENABLE DEVICE ADDRESS XX
3029             THE DEVICE ADDRESS (XX) MUST BE ENTERED IN HEX
3030
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```

004234	004737	005314	ENABLE: JSR	PC,GDEV	;GET THE DEVICE NUMBER
004240	004737	010270	JSR	PC,CDEVST	;CLEAR THE DEVICE STATUS TABLE
004244	010005		MOV	DEV,R5	;COMPUTE THE ADDRESS OF THE SPW TABLE ENTRY
004246	063705	013122	ADD	DEVCON,R5	;COMPENSATE FOR OFFSET DEVICE ADDRESS
004252	060505		ADD	R5,R5	
004254	063705	013126	ADD	STSPW,R5	
004260	013715	013130	MOV	DSTOFF,(R5)	;ENABLE THE DEVICE NUMBER
004264	105063	000002	CLRB	SSENSE(DTAB)	
004270	105063	000016	CLRB	SONLF(DTAB)	
004274	000137	002732	JMP	EXEC	;RETURN TO THE EXEC

MAINDEC-11-CZDXI-C NEW DX11-B RESPONDER  
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BACKGROUND -- KILL DEVICE COMMAND

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004300 004737 005314  
004304 004737 010270  
004310 112763 000001 000016  
004316 010005  
004320 063705 013122  
004324 060505  
004326 063705 013126  
004332 012715 000002  
004336 000137 002732

.SBTTL BACKGROUND -- KILL DEVICE COMMAND  
K = KILL A DEVICE  
THE KILL COMMAND DISABLES THE SPECIFIED DEVICE ADDRESS FROM  
PERFORMING TRANSFERS OVER THE DX. IT PUTS THE SPECIFIED  
DEVICE ADDRESS INTO AN OFF-LINE STATE. AN ENABLE COMMAND  
MUST BE ISSUED BEFORE DATA TRANSFERS MAY BE PERFORMED WITH  
THE DX FOR THE SPECIFIED DEVICE ADDRESS.  
THE KILL COMMAND HAS THE FOLLOWING SYNTAX:  
KXX -- KILL DEVICE ADDRESS XX  
THE DEVICE ADDRESS (XX) MUST BE ENTERED IN HEX  
KILL: JSR PC,GDEV ;GET THE DEVICE NUMBER  
JSR PC,CDEVST  
MOVB #1,SONLF(DTAB)  
MOV DEV,R5 ;COMPUTE THE ADDRESS OF THE SPW TABLE  
ADD DEVCON,R5 ;COMPONSATE FOR OFFSET DEVICE ADDRESS  
ADD R5,R5  
ADD STSPW,R5  
MOV #UCHK,(R5) ;MAKE THE DEVICE OFF-LINE SEND UNIT CHECK  
KILLEX: JMP EXEC ;RETURN TO THE EXEC

MAINDEC-11-CZDXI-C NEW DX11-B RESPONDER  
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BACKGROUND -- INPUT DISPLAY DATA COMMAND

```

3063 .SBTTL BACKGROUND -- INPUT DISPLAY DATA COMMAND
3064
3065 I = INPUT
3066
3067 THE INPUT COMMAND IS USED TO ENTER DATA ONTO A 2260
3068 SCREEN AND THEN SEND IT TO THE 360 VIA THE READ MANUAL INPUT
3069 COMMANDS
3070
3071 THE INPUT COMMAND HAS THE FOLLOWING SYNTAX:
3072 IXX,DDD....DDD -- SEND DATA DDD TO DEVICE XX
3073 THE DEVICE ADDRESS (XX) MUST BE ENTERED IN HEX
3074
3075 INPUT: TSTB TSTTYP ;ILLEGAL ON FRIEND TEST
3076 BNE 10$ ;FRIEND -- GIVE AN ERROR
3077 JSR PC,GDEV ;GET THE DEVICE NUMBER
3078 CMPB R4,#' , ;THE NEXT CHAR MUST BE A COMMA
3079 BEQ 20$ ;IT IS, CONTINUE
3080 10$: JMP CERR ;AN ERROR WAS FOUND GIVE INDICATION
3081 20$: JSR PC,SUDEV ;SET UP THE DEVICE STATUS TABLE POINTERS
3082 CMP SCURS(DTAB),#DISPSZ-4 ;ARE WE AT THE END OF THE BUFFER?
3083 BGE 10$ ;YES, GIVE AN ERROR
3084 BIT #1,SCURS(DTAB) ;START INPUT ON EVEN BYTE ADDRESS
3085 BNE 30$ ;START SOM ON ODD BYTE ADDRESS
3086 INC SCURS(DTAB) ;INCR CURSOR TO ODD BYTE ADDRESS
3087 30$: MOV SOUTB(DTAB),R5 ;COMPUTE STARTING ADDRESS
3088 ADD SCURS(DTAB),R5
3089 MOVB #SMI,(R5)+ ;START CHARACTER TO BUFFER
3090 MOV R5,SMINS(DTAB) ;SAVE START OF DATA LOCATION
3091 40$: INC SCURS(DTAB) ;INCREMENT CURSOR POSITION
3092 CMP SCURS(DTAB),#DISPSZ-3 ;ARE WE AT THE END OF BUFFER
3093 BEQ 70$ ;YES, TERMINATE INPUT
3094 MOVB (R2)+,R4 ;GET NEXT INPUTTED CHARACTER
3095 BIC #177600,R4 ;SAVE L.O. 7 BITS
3096 CMP R4,#CR ;END OF INPUT?
3097 BEQ 70$ ;YES, SET UP TO EXIT
3098 CMP R4,#SPACE ;CAN CHARACTER BE CONVERTED?
3099 BLT 60$ ;NO, MUST BE BETWEEN 40 - 137
3100 CMP R4,#' -
3101 BGT 60$ ;NO, MUST BE BETWEEN 40 - 137
3102 SUB #SPACE,R4 ;SCALE DOWN FOR INDEXING
3103 50$: MOVB ATOETB(R4),(R5)+ ;CONVERT CHARACATER AND MOVE TO DISPLAY BUFFER
3104 BR 40$ ;GET AND CONVERT NEXT CHARACATER
3105 60$: CLR R4 ;ILLEGAL CHARACTER -- TREAT AS SPACE
3106 BR 50$
3107
3108 SET UP TO EXIT
3109 SET EOM INDICATOR
3110 QUEUE READ MANUAL INPUT REQUEST
3111
3112 70$: MOVB #EOM,(R5) ;SET EOM INDICATOR
3113 INC SCURS(DTAB) ;INCREMENT CURSOR POINTER
3114 INCB SRDRQ(DTAB) ;QUEUE READ REQUEST
3115
3116 SEE IF THE DX IS CURRENTLY ACTIVE
3117
3118 TSTB DXACT ;IS DX ACTIVE?

```

MAINDEC-11-CZDXI-C NEW DX11-B RESPONDER  
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BACKGROUND -- INPUT DISPLAY DATA COMMAND

```

3119 004540 001402          BEQ      80$          ;NO, START ASYNCHRONOUS PROCESSING TO SEND ATTENTION
3120 004542 000137 002732  JMP      EXEC        ;YES, ATTENTION WILL BE TAKEN CARE OF BY DX
3121                                     :
3122                                     :
3123                                     :
3124                                     :
3125 004546 013746 177776 80$:  MOV      PSW,-(SP)    ;PSW TO PUSH STACK
3126 004552 012746 002732  MOV      #EXEC,-(SP) ;RETURN ADDRESS TO PUSH STACK
3127 004556 012737 000340 177776 MOV      #340,PSW    ;INHIBIT INTERRUPTS
3128 004564 010046          MOV      R0,-(SP)    ;SET UP PUSH STACK FOR FAKE INTERRUPT
3129 004566 010146          MOV      R1,-(SP)
3130 004570 010246          MOV      R2,-(SP)
3131 004572 010346          MOV      R3,-(SP)
3132 004574 010446          MOV      R4,-(SP)
3133 004576 010546          MOV      R5,-(SP)
3134 004600 000137 006566  JMP      DXEXEC      ;START PROCESSING THE ATTENTION

```

MAINDEC-11-CZDXI-C NEW DX11-B RESPONDER  
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BACKGROUND SUBROUTINES -- PRINT FORMATTING

```

3135 .SBTTL BACKGROUND SUBROUTINES -- PRINT FORMATTING
3136
3137 DUMP WORD IN EBCDIC ON TTY
3138
3139 CALLING SEQUENCE
3140 .....R2 CONTAINS WORD TO BE PRINTED
3141 JSR PC,EBCDMP
3142 .....RETURN
3143
3144
3145 REGISTERS 2 + 3 ARE DESTROYED BY THIS SUBROUTINE
3146
3147 EBCDMP: MOV R2,WK ;SAVE WORD TO BE PRINTED
3148 MOVB WK,R3 ;GET LO BYTE
3149 BIC #177400,R3
3150 MOVB EBCDTB(R3),WK ;CONVERT EBCDIC TO ASCII
3151 MOVB WK1,R3 ;GET HI BYTE AND CONVERT
3152 BIC #177400,R3
3153 MOVB EBCDTB(R3),WK1 ;CONVERT CHAR TO ASCII
3154 MOV WK,R2
3155 FALL THROUGH TO ASCII PRINT ROUTINE
3156
3157
3158
3159 DUMP WORD IN ASCII ON TTY
3160
3161 CALLING SEQUENCE
3162 .....R2 CONTAINS WORD TO BE PRINTED
3163 JSR PC,ASCDMP
3164 .....RETURN
3165
3166
3167 NO REGISTERS ARE MODIFIED BY THIS SUBROUTINE
3168
3169 ASCDMP: TSTB LINECT ;NEW LINE?
3170 BNE 10$ ;NO
3171 JSR PC,CRLF ;YES, PRINT CR/LF
3172 MOVB #30,LINECT ;60 CHARACTERS PER LINE
3173 DEC B LINECT ;DECR LINE COUNTER
3174 JSR PC,PRINT2 ;PRINT 2 CHARS
3175 RTS PC ;RETURN TO CALLER
3176
3177
3178
3179 DUMP WORD IN OCTAL ON TTY
3180
3181 CALLING SEQUENCE
3182 .....R2 CONTAINS WORD TO BE PRINTED
3183 JSR PC,OCTDMP OR ODMP
3184 .....RETURN
3185
3186 OCTDMP PERFORMS A CR/LF BEFORE PRINTING OCTAL DATA
3187
3188 NO REGISTERS ARE MODIFIED BY THIS SUBROUTINE
3189
3190 OCTDMP: JSR PC,CRLF ;GIVE A CRLF

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013070  
013071  
013067  
013067  
011342  
011360  
011342

MAINDEC-11-CZDXI-C NEW DX11-B RESPONDER  
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BACKGROUND SUBROUTINES -- PRINT FORMATTING

```

3191 004706 010046          ODMP:  MOV    R0,-(SP)      ;SAVE IMPORTANT REGISTERS
3192 004710 010246          MOV    R2,-(SP)
3193 004712 010446          MOV    R4,-(SP)
3194 004714 012704 000006  MOV    #6,R4          ;EXTRACT 6 OCTAL DIGITS
3195 004720 005000          CLR    R0              ;CLEAR THE WORKING REGISTER
3196 004722 006102          ROL   R2              ;MOVE HIGH ORDER BIT TO C-BIT
3197 004724 006100          10$:  ROL   R0              ;GET THE REMAINING BIT STILL IN LINK
3198 004726 042700 177770  BIC   #177770,R0     ;ONLY 3 LOW ORDER BITS
3199 004732 062700 000060  ADD   #'0,R0         ;MAKE ASCII
3200 004736 004737 011400  JSR   PC,PCHAR       ;PRINT IT ON THE TTY
3201 004742 006102          ROL   R2              ;ROTATE THE NEXT OCTAL CHAR INTO POSITION
3202 004744 006102          ROL   R2
3203 004746 006102          ROL   R2
3204 004750 010200          MOV   R2,R0           ;DATA TO WORKING REGISTER
3205 004752 005304          DEC   R4              ;ARE WE DONE?
3206 004754 001363          BNE   10$            ;NO, PRINT ANOTHER CHARACTER
3207 004756 012604          OCTEX: MOV  (SP)+,R4     ;RESTORE USED REGISTERS
3208 004760 012602          MOV  (SP)+,R2
3209 004762 012600          MOV  (SP)+,R0
3210 004764 000207          RTS    PC              ;RETURN TO THE CALLER
3211
3212
3213
3214
3215
3216
3217
3218
3219
3220
3221
3222
3223
3224
3225 004766 004737 011342  HEXDMP: JSR  PC,CRLF    ;DO A CR LF
3226 004772 010046          HDMP:  MOV  R0,-(SP)    ;SAVE THE WORKING REGISTERS
3227 004774 010246          MOV  R2,-(SP)
3228 004776 010446          MOV  R4,-(SP)
3229 005000 012704 000004  MOV  #4,R4          ;4 CHARACTERS PER WORD
3230 005004 006102          10$:  ROL  R2              ;ROTATE HIGH ORDER 4 BITS TO LOW ORDER 4 BITS
3231 005006 006102          ROL  R2
3232 005010 006102          ROL  R2
3233 005012 006102          ROL  R2
3234 005014 010200          MOV  R2,R0           ;TO WORKING REG
3235 005016 006100          ROL  R0              ;GET THE LINK BIT TOO
3236 005020 042700 177760  BIC  #177760,R0     ;ONLY LOW ORDER 4 BITS
3237 005024 062700 000060  ADD  #'0,R0         ;MAKE ASCII IF NUMBER
3238 005030 020027 000071  CMP  R0,#'9         ;SHOULD IT BE A-F?
3239 005034 003402          BLE  20$            ;NO, SHIP IT
3240 005036 062700 000007  ADD  #7,R0          ;YES, MAKE ALPHA
3241 005042 004737 011400  20$:  JSR  PC,PCHAR       ;PRINT THE HEX CHARACTER
3242 005046 005304          DEC  R4              ;ARE WE DONE?
3243 005050 001355          BNE  10$            ;NO, CONVERT AND PRINT NEXT CHARCATER
3244 005052 012604          MOV  (SP)+,R4       ;YES, RESTORE REGISTERS AND EXIT
3245 005054 012602          MOV  (SP)+,R2
3246 005056 012600          MOV  (SP)+,R0

```

MAINDEC-11-CZDXI-C NEW DX11-B RESPONDER  
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BACKGROUND SUBROUTINES -- PRINT FORMATTING

3247 005060 000207

RTS PC

;RETURN TO THE CALLER

MAINDEC-11-CZDXI-C NEW DX11-B RESPONDER  
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BACKGROUND SUBROUTINES -- COMPUTE SPECIFIED BUFFER LIMITS AND DEVICE ADDRESSES

```

3248 .SBTTL BACKGROUND SUBROUTINES -- COMPUTE SPECIFIED BUFFER LIMITS AND DEVICE ADD
3249 GLIMIT -- SET UP BUFFER LIMITS FOR TELE COMMANDS
3250
3251 CALLING SEQ
3252 .....R2 = ADDRESS OF FIRST PARAMETER
3253 JSR PC, GLIMIT
3254 .....RETURN IF NO ERRORS DETECTED IN BUFFER LIMIT SYNTAX
3255 IF AN ERROR IS DETECTED, CONTROL WILL BE
3256 PASSED TO "CERR" TO ABORT THE TELETYPE COMMAND.
3257 UPON GOOD RETURN:
3258 R0 = 0 = NOT T/T, 1 = T/T
3259 R2 = NEXT CHAR POSITION IN COMMAND STRING
3260 SADDR = BEG ADDR TO BE DUMPED
3261 EADDR = END ADDR TO BE DUMPED
3262
3263 REGISTERS R5, R4, R3 WILL BE DESTROYED.
3264
3265 IF AN ERROR IS FOUND CONTROL IS PASSED TO CERR
3266
3267 005062 005000
3268 005064 004737 011552
3269 005070 005705
3270 005072 001014
3271 005074 120427 000124
3272 005100 001425
3273 005102 120427 000111
3274 005106 001436
3275 005110 120427 000117
3276 005114 001453
3277
3278 .....
3279
3280 005116 012601
3281 005120 000137 003040
3282
3283 .....
3284
3285 OCTAL LIMITS SPECIFIED
3286
3287 005124 010337 013132
3288 005130 120427 000054
3289 005134 001370
3290 005136 004737 011552
3291 005142 005705
3292 005144 001764
3293 005146 010337 013134
3294 005152 000454
3295
3296 .....
3297
3298 SET UP LIMITS OF TUMBLE TABLE
3299
3300 005154 112204
3301 005156 120427 000124
3302 005162 001355
3303 005164 013737 013072 013132

```

.....

```

GLIMIT: CLR R0 ;RESET BUFFER TYPE
JSR PC,COTB ;GET FIRST PARAMETER
TST R5 ;WAS AN OCTAL NUMBER ENTERED?
BNE GLOCT ;YES, OCTAL PARAMS
CMPB R4,#'T ;T = TUMBLE TABLE
BEQ GLMTT ;YES, SET UP T/T LIMITS
CMPB R4,#'I ;I = INPUT BUFFER
BEQ GLMIN ;YES, SET UP INPUT BUFFER LIMITS
CMPB R4,#'O ;O = OUTPUT BUFFER
BEQ GLMOT ;YES, SET UP OUTPUT BUFFER LIMITS

```

.....

```

GLERR: MOV (SP)+,R1
JMP CERR

```

.....

```

GLOCT: MOV R3,SADDR ;SAVE START ADDR
CMPB R4,#', ;CHECK FOR COMMA (,)
BNE GLERR
JSR PC,COTB ;GET END ADDR
TST R5 ;WAS SECOND PARAM GIVEN?
BEQ GLERR ;NO, ERROR
MOV R3,EADDR ;SAVE END ADDR
BR GLEX ;PREPARE TO EXIT

```

.....

```

GLMTT: MOVB (R2)+,R4
CMPB R4,#'T ;MUST BE TT
BNE GLERR ;ILLEGAL ENTRY
MOV TTPTR,SADDR

```



MAINDEC-11-CZDXI-C NEW DX11-B RESPONDER  
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BACKGROUND SUBROUTINES -- COMPUTE SPECIFIED BUFFER LIMITS AND DEVICE ADDRESSES

```

3304 005172 062737 000776 013132      ADD      #TTSIZE-2,SADDR ;COMPUTE ADDRESS OF APPR DUPLICATE TT ENTRY
3305 005200 005200                               INC      R0              ;INDICATE DUMP TUMBLE TABLE
3306 005202 000437                               BR       GLEX1          ;SET UP TO EXIT
3307
3308
3309
3310      :
3311      :      SET UP LIMITS FOR INPUT BUFFER OF DEVICE 0
3312      :
3312 005204 112204      GLMIN:  MOVB      (R2)+,R4
3313 005206 120427      :      CMPB      R4,#'N      ;MUST BE IN
3314 005212 001341      :      BNE      GLERR      ;ILLEGAL ENTRY
3315 005214 013704 013076      :      MOV      SDEVTB,R4  ;GET ADDR OF DEV 0 STATUS TABLE
3316 005220 016437 000006 013132      :      MOV      SINBF(R4),SADDR
3317 005226 013737 013132 013134      :      MOV      SADDR,EADDR
3318 005234 062737 000741 013134      :      ADD      #DISPSZ+1,EADDR ;DISPLAY SIZE + ROOM FOR LINE ADDRESS
3319 005242 000417      :      BR       GLEX1
3320
3321
3322      :
3323      :      SET UP LIMITS FOR OUTPUT BUFFER OF DEVICE 0
3324      :
3325 005244 112204      GLMOT:  MOVB      (R2)+,R4
3326 005246 120427 000124      :      CMPB      R4,#'T      ;MUST BE OT
3327 005252 001321      :      BNE      GLERR      ;ILLEGAL ENTRY
3328 005254 013704 013076      :      MOV      SDEVTB,R4  ;GET ADDR OF DEV 0 STATUS TABLE
3329 005260 016437 000010 013132      :      MOV      SOUTB(R4),SADDR ;COMPUTE STARTING AND ENDING ADDRESSES OF SPECIFIED BUF
3330 005266 013737 013132 013134      :      MOV      SADDR,EADDR
3331 005274 062737 000737 013134      :      ADD      #DISPSZ-1,EADDR ;DISPLAY CHAR BUFFER
3332 005302 112204      GLEX1:  MOVB      (R2)+,R4  ;GET NEXT INPUT CHARACTER AND UPDATE POINTER
3333
3334      :
3335      :      INSURE ENTRY PROPERLY DELIMITED AND RETURN TO CALLER
3336 005304 120427 000054      GLEX:  CMPB      R4,#'
3337 005310 001302      :      BNE      GLERR      ;CHECK FOR
3338 005312 000207      :      RTS      PC        ;ENTRY NOT PROPERLY DELIMITED (ERROR)

```

MAINDEC-11-CZDXI-C NEW DX11-B RESPONDER  
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BACKGROUND SUBROUTINES -- COMPUTE SPECIFIED BUFFER LIMITS AND DEVICE ADDRESSES

```

3339
3340
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3344
3345
3346
3347
3348
3349
3350
3351
3352
3353 005314 004737 011616
3354 005320 163703 012534
3355 005324 100406
3356 005326 005203
3357 005330 120337 013101
3358 005334 101002
3359 005336 010300
3360 005340 000207
3361 005342 000137 003040
3362
3363
3364
3365
3366
3367
3368
3369
3370
3371
3372
3373
3374
3375
3376
3377
3378
3379
3380 005346 010046
3381 005350 010146
3382 005352 010246
3383 005354 010346
3384 005356 010446
3385 005360 010546
3386 005362 013702 013072
3387 005366 005712
3388 005370 001002
3389
3390
3391
3392
3393
3394 005372 000137 010224
    
```

```

:
: GDEV -- GET THE THE DEVICE NUMBER FROM THE HEX INPUT
:
: CALLING SEQUENCE
: .....R2 = ADDRESS OF DEVICE ADDRESS IN HEX
: JSR PC,GDEV
: .....RETURN IF NO ERRORS DETECTED
: IF ERROR DETECTED, COMMAND IS ABORTED BY GOING
: TO 'CERR'
:
: UPON VALID RETURN
: R3 AND DEV (R0) WILL CONTAIN THE DEVICE ADDRESS
: SCALED TO 1 - 8, NOTATION USED BY SYSTEM.
: R2 WILL POINT TO THE NEXT CHARACTER FOLLOWING DEVICE ADDRESS
:
GDEV: JSR PC,CHTB ;CONVERT THE HEX TO BINARY
SUB SDEV,R3 ;-STARTING ADDRESS
BMI 10$ ;ERROR ON INPUT
INC R3 ;MAKE BETWEEN 1 AND 8
CMPB R3,MAXDEV ;IS DEVICE NUMBER TOO BIG?
BHI 10$ ;YES, GIVE ERROR
MOV R3,DEV ;SET UP THE DEVICE NUMBER
RTS PC
10$: JMP CERR ;INPUT PARAM ERROR
.SBTTL DX11-B ISR (INTERRUPT REQUEST LOGIC AND TUMBLE TABLE DECODE LOGIC)
:
: D X 1 1 - B I S R
:
: DX11 ISR AND RELATED SUBROUTINE REGISTER USAGE
:
: R0 DEV DEVICE NUMBER
: R1 UN ASSIGNED
: R2 UNASSIGNED
: R3 DTAB ADDRESS OF CURRENT DEVICE TABLE
: R4 TT1 TUMBLE TABLE ENTRY 1
: R5 TT2 TUMBLE TABLE ENTRY 2
:
: THE ABOVE REGISTER DESIGNATIONS REPRESENT WHAT USUALLY WILL
: BE CONTAINED IN A REGISTER DURING DX ISR PROCESSING. HOWEVER,
: AS SITUATIONS DICTATE REGISTERS MAY BE USED FOR DIFFERENT
: PURPOSES.
:
DXISR: MOV R0,-(SP) ;SAVE HARDWARE REGISTERS
MOV R1,-(SP)
MOV R2,-(SP)
MOV R3,-(SP)
MOV R4,-(SP)
MOV R5,-(SP)
MOV TTPTR,R2 ;CHECK FOR ZERO T/T ENTRY UPON INTERRUPT
TST (R2)
BNE LOOP ;NON-ZERO -- WERE OK
:
: NOTE -- AN INTERRUPT OCCURRED WITHOUT A TUMBLE TABLE
: ENTRY, THE ASSUMPTION IS THEN MADE THAT THE TUMBLE TABLE
: ENTRY HAS ALREADY BEEN PROCESSED
:
JMP DXEXIT
    
```



MAINDEC-11-CZDXI-C NEW DX11-B RESPONDER  
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DX11-B ISR (INTERRUPT REQUEST LOGIC AND TUMBLE TABLE DECODE LOGIC)

```

3451
3452
3453
3454
3455 005460 010500
3456 005462 042700 177400
3457 005466 010037 013120
3458 005472 042777 000200 005002
3459 005500 032704 010000
3460 005504 001066
3461 005506 163700 012534
3462 005512 100403
3463 005514 120037 013101
3464 005520 103405
3465
3466
3467
3468
3469
3470
3471
3472
3473
3474 005522 004137 011520
3475 005526 014054
3476 005530 000137 006550
3477
3478
3479
3480 005534 005200
3481 005536 004737 010242

```

NOTE -- IF SYSTEM RESET OCCURRED, THERE IS NO GUARANTEE  
 THAT THE DEVICE ADDRESS WILL BE VALID.

```

MOV TT2,DEV ;GET DEV #
BIC #177400,DEV
MOV DEV,CDEV ;SAVE CURRENT DEVICE NUMBER
BIC #DONE,@DXCS ;CLEAR DONE
BIT #SYSRST,TT1 ;SYSTEM RESET?
BNE PSYSRT ;YES, PERFORM SYSTEM RESET FUNCTION
SUB SDEV,DEV ;GET IN 0-7 RANGE - IF VALID
BMI 30$ ;INVALID DEVICE NUMBER
CMPB DEV,MAXDEV ;VALID DEVICE?
BLO 40$ ;YES, NOT TOO BIG

```

INVALID DEVICE ADDRESS - BITCH

AN INVALID DEVICE ADDRESS WILL GENERALLY INDICATE  
 A PROBLEM IN THE CONFIGURATION OF DX DEVICE  
 ADDRESSES. BASICALLY THE DX HAS BEEN STRAPPED  
 TO HANDLE DEVICE ADDRESSES WHICH OVERLAP WITH  
 OTHER DEVICES ON THE CHANNEL.

```

30$: JSR R1,INMES ;PRINT "INVALID DEVICE"
      .WORD ILLMES
      JMP DXAB ;ABORT DX11

```

COMPUTE ADDRESS OF SPECIFIED DEVICES STATUS TABLE

```

40$: INC DEV ;MAKE DEVICE NUMBER 1 -8
      JSR PC,SUDEV ;SET UP ADDR OF DEV STAT TABLE

```

MAINDEC-11-CZDXI-C NEW DX11-B RESPONDER  
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DX11-B ISR (INTERRUPT REQUEST LOGIC AND TUMBLE TABLE DECODE LOGIC)

3482  
3483  
3484  
3485  
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3487  
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3489  
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3491  
3492  
3493  
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3500  
3501  
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3503  
3504  
3505  
3506  
3507  
3508  
3509  
3510  
3511  
3512  
3513

005542 032704 020000  
005546 001402  
005550 000137 006010  
005554 032704 004000  
005560 001402  
005562 000137 006040  
005566 032704 040000  
005572 001402  
005574 000137 006114  
005600 032704 000100  
005604 001402  
005606 000137 006126  
005612 032704 100000  
005616 001402  
005620 000137 006256  
005624 032704 000200  
005630 001402  
005632 000137 006306  
005636 032704 000040  
005642 001402  
005644 000137 006470  
005650 032704 000020  
005654 001650  
005656 000137 006454

.....

### DECODE DX TUMBLE TABLE STATUS ENTRY

THE FOLLOWING PROCESS INDICATES THE ORDER IN WHICH  
THE TUMBLE TABLE STATUS ENTRY SHOULD BE DECODED.  
THIS ORDER IS IMPORTANT AND SHOULD BE ADHERED  
TO FOR MOST EMULATIONS.

```
TSELST:BIT #SELST,TT1 ;SELECTIVE RESET?
          BEQ TINDSC ;NO, TEST INTERFACE DISC.
          JMP PSELRT ;YES, PERFORM SELECTIVE RESET
TINDSC:BIT #INFDSC,TT1 ;INTERFACE DISCONNECT?
          BEQ TNXM ;NO, CHECK NON-EXISTENT MEMORY
          JMP PINDSC ;YES, PERFORM INTER DISC
TNXM: BIT #NXM,TT1 ;NON-EXISTENT MEMORY ERROR?
       BEQ TESEND ;NO, ES END
       JMP PNXM ;YES, PROCESS NON-EXISTENT MEMORY ERROR
TESEND:BIT #ESEND,TT1 ;WAS STATUS ACCEPTED?
        BEQ TPARER ;NO, CHECK FOR PARITY ERROR
        JMP PESEND ;YES, PERFORM STATUS ACCEPT
TPARER:BIT #PARER,TT1 ;DID A PARITY ERROR OCCUR?
        BEQ TCHIS ;NO, CHECK FOR CHIS
        JMP PPARER ;YES, PROCESS PARITY ERROR
TCHIS: BIT #CHIS,TT1 ;DID CHANNEL START A SELECTION SEQ?
        BEQ TCHEND ;NO, CHECK FOR CHANNEL DATA END
        JMP PCHIS ;YES, PROCESS SELECTION SEQUENCE
TCHEND:BIT #CHEND,TT1 ;DID CHANNEL END OCCUR?
        BEQ TCUEND ;NO, CHECK FOR CONTROL UNIT END
        JMP PCHEND ;YES, PROCESS CHANNEL END
TCUEND:BIT #CUEND,TT1 ;DID A CONTROL UNIT END OCCUR?
        BEQ LOOP ;NO, IGNORE ENTRY -- ASSUME STACK STATUS
        JMP PCUEND ;YES, PROCESS CONTROL UNIT END
```

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DX11-B ISR (TUMBLE TABLE ENTRY PROCESSING LOGIC)

```

3514 .SBTTL DX11-B ISR (TUMBLE TABLE ENTRY PROCESSING LOGIC)
3515
3516 :
3517 :
3518 :
3519 :
3520 :
3521 005662 012700 000001 PSYSRT: MOV #1,DEV ;START AT FIRST DEVICE
3522 005666 004737 010270 10$: JSR PC,CDEVST ;CLEAR DEVICE STATUS TABLE
3523 005672 004737 010322 JSR PC,CSPWST ;RESET SPW STATUS WORD UPON SYSTEM RESET
3524 005676 105063 000002 CLRB SSENSE(DTAB) ;CLEAR SENSE BYTE
3525 005702 105063 000017 CLRB SRDRQ(DTAB) ;CLEAR THE READ REQUEST
3526 005706 005063 000020 CLR SMINS(DTAB) ;CLEAR THE BEG OF MANUAL INPUT ADDRESS
3527 005712 005063 000004 CLR SCURS(DTAB) ;RESET THE CURSOR
3528 005716 105063 000003 CLRB SSTAT(DTAB) ;CLEAR THE STATUS REGISTER
3529 005722 016301 000010 MOV SOUTB(DTAB),R1 ;SET UP TO CLEAR THE DISPLAY BUFFER
3530 005726 012702 000740 MOV #DISPSZ,R2 ;SET UP NUMBER OF CHARACTERS IN DISPLAY
3531 005732 112704 000100 MOVB #EBCDSP,R4 ;ASSUME 2848 DIAGNOSTIC TEST MODE
3532 005736 105737 012544 TSTB TSTTYP ;WHAT TYPE OF TEST?
3533 005742 001402 BEQ 20$ ; IF 2848, USE EBCDIC SPACE
3534 005744 113704 012546 MOVB FILLCH,R4 ; FRIEND TEST -- USE CURRENT FILL CHARACTER
3535
3536 005750 110421 20$: MOVB R4,(R1)+ ;USE THE FILL CHARACTER
3537 005752 005302 DEC R2 ;ARE WE DONE?
3538 005754 001375 BNE 20$ ;NO, LOOP TILL DONE
3539 005756 005200 INC DEV ;TO NEXT DEVICE
3540 005760 120037 013101 CMPB DEV,MAXDEV ;ARE WE DONE?
3541 005764 003740 BLE 10$ ;NO, CLEAR NEXT DEV STAT TABLE
3542 005766 105037 013102 CLRB DXACT ;CLEAR DX ACTIVE FLAG
3543 005772 105037 013106 CLRB CMDCHF ;CLEAR COMMAND CHAINING FLAG
3544 005776 042777 000400 004476 BIC #CUBUSY,DXCS ;RESET CU BUSY FLAG
3545 006004 000137 005376 JMP LOOP ;PROCESS NEXT T/T ENTRY
3546
3547 :
3548 :
3549 :
3550 :
3551 :
3552 :
3553 :
3554 :
3555 006010 004737 010270 PSELRT: JSR PC,CDEVST ;CLEAR DEVICE STATUS TABLE
3556 006014 004737 010322 JSR PC,CSPWST ;RESET SPW STATUS RESPONSE
3557 006020 105063 000002 CLRB SSENSE(DTAB) ;CLEAR SENSE BYTE
3558 006024 105037 013102 CLRB DXACT ;CLEAR DX ACTIVE FLAG
3559 006030 105037 013106 CLRB CMDCHF ;CLEAR COMMAND CHAIN FLAG
3560 006034 000137 005376 JMP LOOP
3561
3562 :
3563 :
3564 :
3565 :
3566 :
3567 :
3568 :
3569 :

```

INTERFACE DISCONNECT WAS ISSUED FROM THE 360  
THIS IS DIRECTED TO A SPECIFIC DEVICE AND IS UNDER  
360 PROGRAM CONTROL

IF THE DEVICE WAS ACTIVE  
ITS DEVICE STATUS TABLE WILL BE CLEARED

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DX11-B ISR (TUMBLE TABLE ENTRY PROCESSING LOGIC)

```

3570
3571
3572
3573 006040 004737 010322
3574 006044 105763 000000
3575 006050 001417
3576 006052 004737 010270
3577 006056 012763 000003 000000
3578 006064 120037 013102
3579 006070 001002
3580 006072 105037 013102
3581 006076 120037 013106
3582 006102 001002
3583 006104 105037 013106
3584 006110 000137 005376
3585
3586
3587
3588
3589
3590
3591 006114 004137 011520
3592 006120 014000
3593 006122 000137 006550
3594
3595
3596
3597
3598
3599
3600
3601
3602 006126 004737 010322
3603 006132 105763 000001
3604 006136 001402
3605 006140 004737 010414
3606 006144 126327 000000 000011
3607 006152 001003
3608 006154 112763 000002 000017
3609 006162 105063 000001
3610 006166 105037 013102
3611 006172 004737 010270
3612 006176 032704 000004
3613 006202 001402
3614 006204 110037 013106
3615 006210 123727 013100 000105
3616 006216 001552
3617
3618 006220 032704 000010
3619 006224 001412
3620
3621
3622
3623
3624
3625

```

AND CHAN END ! DEVICE END SET IN STATUS BYTE  
IF THE DEVICE IS NOT ACTIVE THE COMMAND WILL BE IGNORED

```

PINDSC: JSR PC,CSPWST ;CLEAR THE SPW STATUS RESPONSE
          TSTB SCMD(DTAB) ;IS DEVICE ACTIVE?
          BEQ 20$ ;NO, IGNORE
          JSR PC,CDEVST ;CLEAR THE DEVICE STATUS TABLE
          MOV #CEDE,SCMD(DTAB);QUE DEV END + CHAN END
          CMPB DEV,DXACT ;IS DEVICE USING DX NOW?
          BNE 10$ ;NO
          CLRB DXACT ;YES, RELEASE DX
          CMPB DEV,CMDCHF ;DOES DEVICE HAVE CMD CHAIN SPEC?
          BNE 20$ ;NO, GET NEXT T/T ENTRY
          CLRB CMDCHF ;YES, CLEAR FLAG
          JMP LOOP ;GET NEXT T/T ENTRY

```

A NON-EXISTANT MEMORY CONDITION OCCURRED  
THIS WILL USUALLY TRAP OUT FIRST

```

PNXM: JSR R1,INMES ;PRINT 'NON EX MEM'
       .WORD NXMSG
       JMP DXAB ;ABORT DX AND RETURN TO EXEC

```

THE LAST STATUS SENT TO THE 360 WAS ACCEPTED, CLEAR DX  
ACTIVE FLAG  
IF LAST OP WAS A WRITE PERFORM THE DISPLAY CONTROL ROUTINE

```

PESEND: JSR PC,CSPWST ;RESET THE SPW STATUS BYTE
          TSTB SLCMD(DTAB) ;DOES LAST COMMAND REQUIRE 2260 DISPLAY EMULATION?
          BEQ 10$ ;NO
          JSR PC,DISCTL ;YES, FORMAT THE DISPLAY
          CMPB SCMD(DTAB),#11 ;WAS ATTN ACCEPTED?
          BNE 20$ ;NO, CONTINUE
          MOVB #2,SRDRQ(DTAB) ;YES, INDICATE 360 ACCEPTANCE
          CLRB SLCMD(DTAB)
          CLRB DXACT ;CLEAR DX ACTIVE FLAG
          JSR PC,CDEVST ;CLEAR THE DEVICE STATUS TABLE
          BIT #CMDCHN,TT1 ;WAS COMMAND CHAINING SPECIFIED?
          BEQ 30$ ;NO
          MOVB DEV,CMDCHF ;YES, SAVE THE DEVICE NUMBER
          CMPB DXSTPF,#'E ;WAS STOP ON END SEQ SPEC?(SE)
          BEQ STPDX ;YES, DISABLE THE DX

```

```

BIT #ISSREJ,TT1 ;WAS AN ISS REJ DETECTED?
BEQ 50$ ;NO, EXIT

```

INIT SELECTION SEQUENCE WAS REJECTED BY DX (FAST CU BUSY SEQUENCE)  
IF FREIND TEST MODE -- QUEUE CONTROL UNIT END  
ON UNIT COMPLETING TRANSFER  
IF 2848 DIAGNOSTIC TEST MODE -- QUEUE CONTROL UNIT END

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DX11-B ISR (TUMBLE TABLE ENTRY PROCESSING LOGIC)

```

3626                                     :
3627                                     :
3628                                     :
3629                                     :
3630                                     :
3631                                     :
3632                                     :
3633                                     :
3634 006226 105737 012544                :
3635 006232 001004                       :
3636 006234 012700 000001                :
3637 006240 004737 010242                :
3638 006244 112763 000010 000000 40$:   :
3639 006252 000137 005376                50$:
3640                                     :
3641                                     :
3642                                     :
3643                                     :
3644                                     :
3645 006256 004137 011520                :
3646 006262 014030                       :
3647 006264 123727 013100 000120        :
3648 006272 001524                       :
3649 006274 152763 000002 000003        :
3650 006302 000137 005624                :
3651                                     :
3652                                     :
3653                                     :
3654                                     :
3655                                     :
3656                                     :
3657                                     :
3658                                     :
3659                                     :
3660 006306 004737 010322                :
3661                                     :
3662 006312 123727 013100 000111        :
3663 006320 001511                       :
3664 006322 032704 000001                :
3665 006326 001022                       :
3666                                     :
3667                                     :
3668                                     :
3669 006330 105005                       :
3670 006332 000305                       :
3671 006334 105705                       :
3672 006336 001437                       :
3673 006340 120527 000003                :
3674 006344 001434                       :
3675 006346 020527 000012                :
3676 006352 003405                       :
3677 006354 004137 011520                :
3678 006360 014142                       :
3679 006362 000137 006550                :
3680 006366 110563 000000                :
3681 006372 000421                       :

```

RESPONSE ON LOW ORDER CHANNEL ADDRESS

THE 2848 DEVICE EMULATION IS EXPECTED TO ISSUE  
A CONTROL UNIT END ON THE LOW ORDER DEVICE ADDRESS  
OF THE CONTROL UNIT.  
MOST OTHER 360/370 DEVICES ARE EXPECTED TO ISSUE  
CONTROL UNIT END ON THE DEVICE COMPLETING THE OPERATION.

```

TSTB  TSTTYP      :PROCESS SEPARATELY IF FRIEND
BNE    40$        :FRIEND --QUEUE CU END ON BUSY UNIT
MOV    #1,DEV     :SET UP TO SEND CUE ON LOW ORDER CONTROLLER ADDR
JSR    PC,SUDEV   :X
MOVB   #QCUE,SCMD(DTAB):QUEUE CONTROL UNIT END
JMP    LOOP       :LOOP BACK AND PROCESS NEXT TUMBLE TABLE ENTRY

```

PARITY ERROR WAS DETECTED

```

PPARER: JSR    R1,INMES      :PRINT 'PARITY ERROR'
        .WORD  PARMES
CMPB   DXSTPF,#'P      :STOP ON PARITY ERROR??
BEQ    STPDX           :YES, DISABLE THE DX
BISB   #UCHK,SSTAT(DTAB):SET UNIT CHECK IN STATUS WORD
JMP    TCHIS          :CONTINUE WITH TUMBLE TABLE INTERROGATION

```

CHANNEL INITIATED SELECTION SEQUENCE  
THUS FAR THE DEVICE NUMBER HAS BEEN VALIDATED  
AND THE COMMAND CHECKED BY THE DX

TT2 CONTAINS THE COMMAND TO BE EXECUTED

```

PCHIS: JSR    PC,CSPWST     :RESET THE SPW STATUS BYTE
        :ON NEXT CHANNEL INITIATED SELECTION SEQUENCE
CMPB   DXSTPF,#'I      :WAS STOP ON ISS SPECIFIED(SI)
BEQ    STPDX           :YES, DISABLE DX
BIT    #CMDREJ,TT1     :WAS COMMAND REJECTED BY DX?
BNE    20$            :YES, COMMAND REJECTED BY THE DX

```

VALID COMMAND, SET UP TO PROCESS IT

```

CLR    TT2           :RESET DEVICE ADDRESS BITS
SWAB   TT2           :COMMAND TO L.O. BYTE
TSTB   TT2           :TEST I/O COMMAND?
BEQ    50$           :YES, IGNORE
CMPB   TT2,#NOP      :WAS COMMAND A NOP?
BEQ    50$           :YES, IGNORE IT
CMP    TT2,#12       :IS THIS A VALID COMMAND?
BLE    10$           :YES, QUEUE TO BE EXECUTED
JSR    R1,INMES     :NO -- REPORT AN ILLEGAL COMMAND RECIEVED FROM THE DX
        .WORD  INVLDC
JMP    DXAB         :AND ABORT THE PROGRAM
10$:   MOVB   TT2,SCMD(DTAB):QUEUE COMMAND TO BE PROCESSED
BR     50$          :EXIT + PROCESS NEXT T/T ENTRY

```





MAINDEC-11-CZDXI-C NEW DX11-B RESPONDER  
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DX11-B ISR (TUMBLE TABLE ENTRY PROCESSING LOGIC)

```

3738 006500 123727 013100 000104 PCHEX1: CMPB   DXSTPF,#'D      ;STOP ON DATA TRANSFER DONE?(SD)
3739 006506 001416          BEQ     STDPX          ;YES, DISABLE DX
3740 006510 112763 000003 000000      MOVB   #CEDE,SCMD(DTAB);QUE END SEQ RESPONSE
3741 006516 167763 003766 000014      SUB    @DXBC,SRBYTC(DTAB);SAVE REMAINING BYTE COUNT
3742 006524 032704 100000      PCHEX: BIT    #PARER,TT1 ;WAS A PARITY ERROR SENSED?
3743 006530 001403          BEQ     10$          ;NO, PROCESS NEXT TUMBLE TABLE ENTRY
3744 006532 152763 000020 000002      BISB  #EQPCHK,SSENSE(DTAB);YES, SET EQUIP CHECK IN SENSE
3745 006540 000137 005376      10$:  JMP     LOOP          ;LOOP BACK + PROCESS NEXT TT ENTRY
3746
3747
3748
3749
3750          :
3751          :          STOP DX, SOMEONE WANTS TO INVESTIGATE
3752 006544 105037 013100      STPDX: CLRB   DXSTPF          ;CLEAR STOP FLAG
3753
3754
3755          :
3756          :          ABORT CURRENT DX OPERATION
3757          :          UNRECOVERABLE ERROR OCCURRED
3758
3759 006550 042777 001100 003724      DXAB:  BIC    #DXONLN!DXENB,@DXCS ;DISABLE THE DX
3760 006556 105237 013104          INCB   DXABFL          ;SET THE DX ABORT FLAG SO THE
3761          :          ;DX REGISTERS WILL BE PRINTED
3762 006562 000137 010224          JMP    DXEXIT          ;EXIT FROM INTERRUPT
3763          :          .SBTTL DX11-B ISR (SELECTOR CHANNEL COMMAND EXECUTION)
3764          :
3765          :          EXECUTE NEXT COMMAND FOR THE DX
3766
3767 006566 105737 012540      DXEXEC: TSTB  CHTYPE          ;CHANNEL TYPE 0=M, 1=S
3768 006572 001002          BNE   SEX             ;SELECTOR CHANNEL EXEC
3769 006574 000137 007222          JMP    MEX            ;MULTIPLEXER EXEC
3770
3771          :
3772          :          SEX -- SELECTOR CHANNEL EXECUTIVE
3773          :
3774          :          SEX EXECUTES COMMANDS FOR THE DX TO A SELECTOR CHANNEL
3775          :
3776          :          ON A SELECTOR CHANNEL A COMMAND WILL BE COMPLETED
3777          :          BEFORE ATTEMPTING TO EXECUTE A COMMAND ON ANOTHER
3778          :          DEVICE, ISS-DATA TRANSFER-ES.
3779          :
3780          :          DATA TRANSFERS ARE COMPLETED IN ONE BURST
3781 006600 013700 013110      SEX:  MOV    SELDEV,DEV      ;GET SEL DEV #
3782 006604 004737 010242      10$:  JSR    PC,SUDEV          ;SET UP DEV STATUS TABLE ADDR
3783 006610 105763 000000      TSTB  SCMD(DTAB)          ;ANY JOB TO DO?
3784 006614 001030          BNE   60$             ;YES, EXECUTE IT
3785 006616 105737 013106      TSTB  CMDCHF            ;WAS COMMAND CHAINING SPECIFIED
3786 006622 001402          BEQ   30$             ;NO
3787 006624 000137 010224          JMP    DXEXIT          ;YES, WAIT FOR COMMAND
3788 006630 126327 000017 000001      30$:  CMPB  SRDRQ(DTAB),#1    ;IS ATTENTION TO BE SENT?
3789 006636 001004          BNE   40$             ;NO, CONTINUE
3790 006640 112763 000011 000000      MOVB  #11,SCMD(DTAB)    ;YES, SET UP TO SEND THE ATTENTION
3791 006646 000413          BR    60$             ;FOR THE READ MANUAL INPUT
3792 006650 005200          40$:  INC    DEV              ;TO NEXT DEV
3793 006652 120037 013101      CMPB  DEV,MAXDEV        ;HAVE WE TRIED THE HIGHEST DEVICE?

```

MAINDEC-11-CZDXI-C NEW DX11-B RESPONDER  
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DX11-B ISR (SELECTOR CHANNEL COMMAND EXECUTION)

```

3794 006656 003402          BLE      50$          :NO
3795 006660 012700 000001   MOV      #1,DEV      :YES, RESTART AT FIRST DEVICE
3796 006664 020037 013110   50$:    CMP      DEV,SELDEV :IS THIS WHERE IT ALL STARTED?
3797 006670 001345          BNE      10$          :NOPE, TEST THIS DEVICE
3798 006672 000137 010224   JMP      DXEXIT      :EXIT -- NO TASKS PENDING
3799
3800      :
3801      :
3802 006676 116304 000000   60$:    MOVB     SCMD(DTAB),R4 :COMMAND TO INDEX
3803 006702 005304          DEC      R4          :SCALE TO 0 - 11
3804 006704 006304          ASL      R4          :MAKE WORD ADDRESS
3805 006706 010037 013110   MOV      DEV,SELDEV  :SAVE CURRENT DEVICE ADDR
3806 006712 000174 006716   JMP      @SCMDTB(R4) :EXECUTE THE COMMAND
3807 006716 006742          SCMDTB: .WORD    SWRITE      :1 = WRITE FULL BUFFER
3808 006720 007032          .WORD    SRMI        :2 = READ MANUAL INPUT
3809 006722 010054          .WORD    ESEQ        :3 = ENDING SEQUENCE
3810 006724 010152          .WORD    SENSCM      :4 = SENSE COMMAND
3811 006726 006742          .WORD    SWRITE      :5 = WRITE LINE ADDRESS
3812 006730 007132          .WORD    SREAD       :6 = READ FULL BUFFER
3813 006732 010002          .WORD    ERASCM      :7 = ERASE COMMAND
3814 006734 007762          .WORD    CONUNE      :10 = CONTROL UNIT END
3815 006736 007772          .WORD    SATTN       :11 = SEND ATTENTION TO 360
3816 006740 007032          .WORD    SSRMI       :12 = READ SHORT MANUAL INPUT

```

MAINDEC-11-CZDXI-C NEW DX11-B RESPONDER  
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DX11-B ISR (SELECTOR CHANNEL COMMAND EXECUTION)

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006742 016377 000006 003536  
006750 163777 013116 003530  
006756 013702 013122  
006762 060002  
006764 110277 003510  
006770 012777 177037 003512  
006776 116363 000000 000001  
007004 105063 000002  
007010 110037 013102  
007014 005063 000014  
007020 052777 000003 003454  
007026 000137 010224  
  
007032  
007032 105737 012544  
007036 001035  
007040 105063 000002  
007044 105763 000017  
007050 001002  
007052 000137 010054  
007056 105063 000017 003416  
007062 016377 000020  
007070 016302 000010  
007074 066302 000004  
007100 005302  
007102 167702 003400  
007106 100002  
007110 000137 010054  
007114 005402  
007116 010277 003366  
007122 163777 013116 003356  
007130 000411  
  
007132 016377 000010 003346  
007140 163777 013116 003340

.....  
: COMMANDS SPECIFICALLY FOR THE SELECTOR CHANNEL  
:.....

:  
: WRITE COMMAND RECEIVED FROM 360  
: PREPARE TO GET DATA FROM 360  
: BOTH WRITE AND WRITE LINE ADDRESS COME HERE  
: SWRITE: MOV SINBF(DTAB),@DXBA ;SET UP BUFFER ADDRESS  
: SUB PHYOFF,@DXBA ;FOR VIRTUAL MEMORY -- OFFSET FOR PHYSICAL ADDRESS  
: MOV DEVCON,R2 ;COMPUTE DEVICE ADDRESS  
: ADD DEV,R2  
: MOV R2,@DXCA  
: MOV #-DISPSZ-1,@DXBC;SET UP BYTE COUNT FOR MAX, WRITE LINE ADDRESS  
: MOVB SCMD(DTAB),SLCMD(DTAB) ;SET WRITE FLAG  
: CLRB SSENSE (DTAB) ;CLEAR SENSE BYTE  
: MOVB DEV,DXACT ;SET DX ACTIVE FLAG  
: CLR SRBYTC(DTAB) ;RESET REMAINING BYTE COUNT  
: BIS #DXWR,@DXCS ;START TRANSFER  
: JMP DXEXIT ;RETURN FROM INTERRUPT

:  
: PERFORM READ MANUAL INPUT COMMANDS  
: SRMI:  
: SSRMI: TSTB TSTTYP ;IS TEST FOR FRIEND?  
: BNE SREAD ;YES, TREAT ALL READS AS READ FULL BUFFER  
: CLRB SSENSE(DTAB) ;RESET THE SENSE BYTE  
: TSTC SRDRQ(DTAB) ;WAS A READ REQUESTED?  
: BNE 10\$ ;YES, CONTINUE  
: JMP ESEQ ;NO, TREAT AS A NOP -- END SEQ ONLY  
: 10\$: CLRB SRDRQ(DTAB)  
: MOV SMINS(DTAB),@DXBA ;SET UP STARTING ADDRESS  
: MOV SOUTB(DTAB),R2 ;DETERMINE ENDING ADDRESS  
: ADD SCURS(DTAB),R2  
: DEC R2  
: SUB @DXBA,R2 ;COMPUTE BYTE COUNT  
: BPL 20\$ ;INSURE VALID BYTE COUNT  
: JMP ESEQ ;ILLEGAL  
: 20\$: NEG R2  
: MOV R2,@DXBC ;SET UP DX'S BYTE COUNT  
: SUB PHYOFF,@DXBA ;FOR MEMORY MANAGEMENT - OFFSET FOR PHY ADDRESS  
: BR SRD10 ;START THE READ

:  
: READ COMMAND RECEIVED FROM 360  
: PREPARE TO SEND DISP BUFFER TO 360  
: SREAD: MOV SOUTB(DTAB),@DXBA ;SET UP BUFFER ADDRESS  
: SUB PHYOFF,@DXBA ;FOR MEMORY MANAGEMENT - OFFSET FOR PHY ADDRESS



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DX11-B ISR (MULTIPLEXER CHANNEL COMMANDS)

```

3885 .SBTTL DX11-B ISR (MULTIPLEXER CHANNEL COMMANDS)
3886
3887 MEX-- MULTIPLEXER CHANNEL EXECUTIVE
3888
3889 MEX EXECUTES COMMANDS FROM THE DX ON A MULTIPLEXER CHANNEL
3890
3891 ON A MULTIPLEXER MULTIPLE DEVICE REQUESTS WILL BE
3892 INTERLEAVED. THIS WILL PROHIBIT A TIME OUT TO OCCUR
3893 IF A DEVICE IS NOT SERVICED UNTIL ALL OTHER DEVICES
3894 BEFORE IT.
3895
3896 DATA TRANSFERS ARE DONE IN 4 BYTE BLOCKS, SO AS TO NOT
3897 HOG THE CHANNEL
3898
3899 MEX: TSTB CMDCHF ;IS COMMAND CHAINING SPECIFIED?
3900 BEQ 10$ ;NO, CONTINUE
3901 JMP DXEXIT ;YES, LEAVE DX FREE
3902 10$: MOV MDEV,DEV ;GET LAST DEVICE ADDR THAT HAD A COMMAND
3903 30$: JSR PC,SUDEV ;COMPUTE ADDR OF DEV STAT TABLE
3904 TSTB SCMD(DTAB) ;ANY JOB TO DO?
3905 BNE 50$ ;YES, EXECUTE IT
3906 CMPB SRDRQ(DTAB),#1 ;IS ATTENTION REQUESTED?
3907 BNE 40$ ;NO, CONTINUE
3908 MOVB #11,SCMD(DTAB) ;YES, QUEUE ATTENTION
3909 BR 50$ ;FOR THE READ MANUAL INPUT
3910
3911 NO TASK PENDING FOR CURRENT DEVICE
3912 BUMP TO INTERROGATE NEXT DEVICE ON CONTROL UNIT
3913 THIS CODE WILL REPEAT SEQUENCES WHICH MAY HAVE RUN INTO
3914 A LOCKOUT CONDITION IN THE DX.
3915
3916 40$: INC DEV ;INCR TO NEXT DEVICE NUMBER
3917 CMPB DEV,MAXDEV ;WAS DEVICE NUMBER WRAPPED AROUND?
3918 BLE 45$ ;NO, SEE IF ALL DEVICES HAVE BEEN INTERROGATED
3919 MOV #1,DEV ;YES, RESET THE DEVICE NUMBER
3920 45$: CMP DEV,MDEV ;NO JOB HERE, HAVE WE CHECKED ALL DEVICES?
3921 BNE 30$ ;NO, EXAMINE NEXT DEVICE
3922 JMP DXEXIT ;YES, EXIT FROM ISR
3923
3924 THIS DEVICE HAS A JOB TO DO, EXECUTE IT
3925
3926 50$: MOVB SCMD(DTAB),R4 ;COMMAND TO INDEX
3927 DEC R4 ;SCALE TO 0 - 11
3928 ASL R4 ;MAKE INTO WORD ADDRESS
3929 MOV DEV,MDEV ;SAVE CURRENT DEVICE ADDRESS
3930 JMP @MCMDTB(R4) ;EXECUTE THE COMMAND
3931 MCMDTB: .WORD MWRITE ;1 = WRITE FULL BUFFER
3932 .WORD MRMI ;2 = READ MANUAL INPUT
3933 .WORD ESEQ ;3 = ENDING SEQUENCE
3934 .WORD SENSCM ;4 = SENSE COMMAND
3935 .WORD MWRITE ;5 = WRITE LINE ADDRESS
3936 .WORD MREAD ;6 = READ FULL BUFFER
3937 .WORD ERASCM ;7 = ERASE COMMAND
3938 .WORD CONUNE ;10 = CONTROL UNIT END
3939 .WORD SATTN ;11 = SEND ATTENTION TO 360
3940 .WORD MSRMI ;12 = READ SHORT MANUAL INPUT

```

MAINDEC-11-CZDXI-C NEW DX11-B RESPONDER  
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DX11-B ISR (MULTIPLEXER CHANNEL COMMANDS)

```

3941 .....
3942 .....
3943 .....
3944 .....
3945 .....
3946 .....
3947 .....
3948 .....
3949 .....
3950 .....
3951 007364 005763 000014 MWRITE: TST SRBYTC(DTAB) ;WRITE IN PROGRESS?
3952 007370 001011 BNE 10$ ;YES, SEND OUT MORE DATA
3953 007372 016363 000006 000012 MOV SINBF(DTAB),SBUFA(DTAB) ;SET UP BUFFER ADDRESS
3954 007400 163763 013116 000012 SUB PHYOFF,SBUFA(DTAB) ; FOR MEM MANG - OFFSET FOR PHY ADDRESS
3955 007406 012763 000741 000014 MOV #DISPSZ+1,SRBYTC(DTAB) ;SET UP BUFFER FOR MAX SIZE
3956 007414 016377 000012 003064 10$: MOV SBUFA(DTAB),@DXBA ;OUTPUT BUFFER ADDR TO DX
3957 007422 013702 013122 MOV DEVCON,R2 ;COMPUTE DEVICE ADDRESS
3958 007426 060002 ADD DEV,R2
3959 007430 110277 003044 MOVB R2,@DXCA
3960 007434 012777 177774 003046 MOV #-4,@DXBC ;START BYTE COUNT AT 4
3961 007442 026327 000014 000004 CMP SRBYTC(DTAB),#4 ;IS LESS THEN 4 BYTES LEFT?
3962 007450 002005 BGE 20$ ;NO, START TRANSFER
3963 007452 016302 000014 MOV SRBYTC(DTAB),R2 ;YES, USE REMAINING BYTE COUNT
3964 007456 005402 NEG R2
3965 007460 010277 003024 MOV R2,@DXBC
3966 007464 105063 000002 20$: CLRB SSENSE(DTAB) ;CLEAR SENSE BYTE
3967 007470 116363 000000 000001 MOVB SCMD(DTAB),SLCMD(DTAB) ;SET WRITE FLAG
3968 007476 110037 013102 MOVB DEV,DXACT ;SET ACTIVE FLAG
3969 007502 152777 000003 002772 BISB #DXWR,@DXCS ;START THE TRANSFER
3970 007510 000137 010224 JMP DXEXIT ;RETURN FROM INTERRUPT
3971 .....
3972 .....
3973 .....
3974 .....
3975 .....
3976 .....
3977 .....
3978 .....
3979 007514 007514 MRMI =
3980 007520 001034 MSRMI: TSTB ;TSTYP ;FRIEND OR 2848 DIAG?
3981 007522 005763 000014 BNE MREAD ;FRIEND -- TREAT AS READ FULL BUFFER
3982 007526 001031 TST SRBYTC(DTAB) ;ANY DATA LEFT TO TRANSFER?
3983 007530 105063 000002 BNE MREAD ;BRANCH IF YES TO CONTINUE
3984 007534 105763 000017 CLRB SSENSE(DTAB) ;RESET THE SENSE BYTE
3985 007540 001002 TSTB SRDRQ(DTAB) ;WAS THE READ REQUESTED?
3986 007542 000137 010054 BNE 20$ ;YES, CONTINUE
3987 007546 105063 000017 10$: JMP ESEQ ;NO, RETURN AN ENDING SEQ RESP DE!CE
3988 007552 016363 000020 000012 20$: CLRB SRDRQ(DTAB) ;CLEAR THE READ REQUEST
3989 007560 016302 000010 MOV SMINS(DTAB),SBUFA(DTAB) ;SET UP THE ADDRESS OF THE DATA
3990 007564 066302 000004 MOV SOUTB(DTAB),R2 ;COMPUTE THE BYTE COUNT
3991 007570 005302 ADD SCURS(DTAB),R2 ;END - START
3992 007572 166302 000012 DEC R2
3993 007576 100761 SUB SBUFA(DTAB),R2 ;COMPUTE THE BYTE COUNT
3994 007600 010263 000014 BMI 10$ ;NEGATIVE -- SOMETHING IS WRONG
3995 007604 163763 013116 000012 MOV R2,SRBYTC(DTAB) ;SAVE FOR READ DRIVER
3996 ..... SUB PHYOFF,SBUFA(DTAB) ;FOR MEM MANAG - OFFSET FOR PHY ADDRESS

```

MAINDEC-11-CZDXI-C NEW DX11-B RESPONDER  
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DX11-B ISR (MULTIPLEXER CHANNEL COMMANDS)

```

3997          :          FALL THROUGH TO NORMAL READ BUFFER ROUTINE
3998          :
3999          :
4000          :
4001          :
4002          :          READ COMMAND RECEIVED FROM 360
4003          :          PREPARE TO SEND 4 BYTES OF DATA TO THE 360
4004          :
4005 007612 116363 000000 000001 MREAD: MOVB  SCMD(DTAB),SLCMD(DTAB) ;SAVE CODE OF LAST COMMAND FOR DISPLAY CONTROL
4006 007620 005763 000014          TST  SRBYTC(DTAB) ;READ IN PROGRESS?
4007 007624 001011          BNE  10$ ;YES, SEND OUT MORE DATA
4008 007626 016363 000010 000012 MOV  SOUTB(DTAB),SBUFA(DTAB) ;SET UP BUFFER ADDRESS
4009 007634 163763 013116 000012 SUB  PHYOFF,SBUFA(DTAB) ;FOR MEM MANAG - OFFSET FOR PHY ADDRESS
4010 007642 012763 000740 000014 MOV  #DISPSZ,SRBYTC(DTAB) ;SET UP TOTAL BYTE COUNT
4011 007650 016377 000012 002630 10$: MOV  SBUFA(DTAB),@DXBA ;SEND BUFFER ADDR TO DX
4012 007656 013702 013122          MOV  DEVCON,R2 ;COMPUTE DEVICE ADDR
4013 007662 060002          ADD  DEV,R2
4014 007664 110277 002610          MOVB R2,@DXCA ;OUTPUT THE DEVICE ADDRESS
4015 007670 012777 177774 002612 MOV  #-4,@DXBC ;OUTPUT THE BYTE COUNT -4-
4016 007676 026327 000014 000004 CMP  SRBYTC(DTAB),#4 ;SEE IF REMAINING BYTE COUNT LESS THAN 4
4017 007704 002005          BGE  20$
4018 007706 016302 000014          MOV  SRBYTC(DTAB),R2 ;SET UP BYTE COUNT
4019 007712 005402          NEG  R2
4020 007714 010277 002570          MOV  R2,@DXBC ;OUTPUT THE NEW BYTE COUNT -- LT 4
4021 007720 105063 000002 20$: CLRB SSENSE(DTAB) ;CLEAR SENSE AND SET DX ACTIVE FLAG
4022 007724 110037 013102          MOVB DEV,DXACT ;SET DEVICE ACTIVE FLAG FOR SOFTWARE
4023          :
4024          :          BEFORE TRANSMIT IS STARTED SET BUSY FLAG IN DX11 STATUS
4025          :          TABLE FOR DEVICE
4026          :
4027 007730 010002          MOV  DEV,R2 ;COMPUTE ADDRESS OF SPW ENTRY
4028 007732 063702 013122          ADD  DEVCON,R2 ; X
4029 007736 060202          ADD  R2,R2 ; X
4030 007740 063702 013126          ADD  STSPW,R2 ;ADD IN SPW BASE ADDRESS
4031 007744 052712 000020          BIS  #BSY,(R2) ;SET UNIT BUSY FLAG
4032 007750 152777 000005 002524 BISB #DXRD,@DXCS ;START THE DX READING
4033 007756 000137 010224          JMP  DXEXIT
    
```



MAINDEC-11-CZDXI-C NEW DX11-B RESPONDER  
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DX11-B ISR (MULTIPLEXER AND SELECTOR CHANNEL COMMANDS)

4034 .SBTTL DX11-B ISR (MULTIPLEXER AND SELECTOR CHANNEL COMMANDS)  
4035 .....  
4036 .....  
4037 .....  
4038 .....  
4039 .....  
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4046 .....  
4047 .....  
4048 .....  
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4087 .....  
4088 .....  
4089 .....

COMMANDS FOR BOTH MULTIPLEXER AND SELECTOR CHANNELS

PRESENT CONTROL UNIT END TO CHANNEL

CONUNE: BISB #CUE,SSTAT(DTAB) ;PUT IN STATUS BYTE  
BR STOUT ;OUTPUT TO CHANNEL

SEND THE ATTENTION BIT TO THE 360

SATTN: BISB #ATTN,SSTAT(DTAB) ;PUT IN STATUS BYTE  
BR STOUT ;OUTPUT TO THE 360

ERASE THE DISPLAY

ERASCM: MOV SOUTB(DTAB),R4 ;SET UP BEG OF DISPLAY BUFFER  
MOV #DISPSZ,R5 ;SET UP COUNTER  
MOVB #EBCDSP,R2 ;SET BUFFER FILL FOR 2848 DIAG  
TSTB TSTTYP ;IS TEST BEING RUN FOR 2848 RESPONDER  
BEQ 10\$ ;YES, FILL BUFFER WITH EBCDIC SPACE  
MOVB FILLCH,R2 ;NO, USE CURRENT FILL CHARACTER  
10\$: MOVB R2,(R4)+ ;MOVE FILL CHARACTER TO BUFFER  
DEC R5 ;DECR COUNTER  
BNE 10\$ ;NOT DONE, DO NEXT CHAR  
CLR SCURS(DTAB) ;RESET THE CURSOR  
CLRB SSENSE(DTAB) ;CLEAR SENSE BYTE  
MOVB #CEDE,SCMD(DTAB);CHANGE COMMAND TO PRESENT END SEQ

FALL THROUGH TO PRESENT ENDING STATUS

PRESENT ENDING STATUS TO CHANNEL

ESEQ: BISB #CE!DE,SSTAT(DTAB) ;SET CH END + DEV END

PRESENT STATUS TO CHANNEL

THE STATUS IS BOTH PUT IN THE DX11-B SPW TABLE  
AND SENT TO THE CHANNEL. CONDITIONS CAN OCCUR WHICH  
CAUSE THE STATUS ENTRY TO THE CHANNEL TO BE  
IGNORED.

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DX11-B ISR (MULTIPLEXER AND SELECTOR CHANNEL COMMANDS)

```

4090 010062 013702 013122      STOUT:  MOV     DEVCON,R2      ;OUTPUT DEVICE ADDRESS
4091 010066 060002                ADD     DEV,R2
4092 010070 110277 002404      MOVVB  R2,@DXCA
4093 010074 132763 000002 000003  BITB   #UCHK,SSTAT(DTAB) ;IS THE UNIT CHECK BIT SET?
4094 010102 001403                BEQ    10$                  ;NO, TRANSMIT THE STATUS
4095 010104 112763 000002 000003  MOVVB  #UCHK,SSTAT(DTAB) ;YES, THEN SEND ONLY UNIT CHECK
4096
4097      :
4098      : IF MULTIPLEXER CHANNEL
4099      : CLEAR ANY PENDING STATUS IN SPW STATUS ENTRY
4100      : (PROBABLY 'BUSY')
4101 010112 105737 012540      10$:  TSTB   CHTYPE                ;SELECTOR CHANNEL?
4102 010116 001004                BNE   20$                  ;YES, DON'T CLEAR STATUS IN SPW TABLE
4103 010120 060202                ADD   R2,R2                ;COMPUTE ADDRESS OF SPW STATUS ENTRY
4104 010122 063702 013126      ADD   STSPW,R2            ;OFFSET BY BASE OF SPW TABLE
4105 010126 105012                CLRB  (R2)                ;CLEAR SPW STATUS ENTRY
4106      :
4107      : OUTPUT THE STATUS TO THE CHANNEL
4108      :
4109 010130 116377 000003 002346 20$:  MOVVB  SSTAT(DTAB),@DXOS ;OUTPUT STATUS TO CHANNEL
4110 010136 152777 000007 002336  BISB  #DXST,@DXCS        ;PRESENT TO CHANNEL
4111 010144 110037 013102      MOVVB  DEV,DXACT          ;SET DX ACTIVE FLAG
4112 010150 000425                BR    DXEXIT              ;RETURN FROM INTERRUPT
4113
4114      :
4115      :
4116      : SENSE COMMAND DESIRED BY 360
4117      :
4118 010152 012777 000002 002326  SENSECM: MOV   #SSENSE,@DXBA    ;SET UP ADDRESS OF SENSE BYTE
4119 010160 060377 002322                ADD   DTAB,@DXBA
4120 010164 163777 013116 002314  SUB   PHYOFF,@DXBA        ;FOR MEMORY MANAGEMENT - OFFSET FOR PHY ADDRESS
4121 010172 013702 013122                MOV   DEVCON,R2          ;COMPUTE DEVICE ADDRESS
4122 010176 060002                ADD   DEV,R2
4123 010200 110277 002274                MOVVB R2,@DXCA
4124 010204 012777 177777 002276  MOV   #-1,@DXBC          ;TRANSFER 1 BYTE
4125 010212 110037 013102      MOVVB  DEV,DXACT          ;SET DX ACTIVE FLAG
4126 010216 052777 000005 002256  BIS   #DXRD,@DXCS        ;START TRANSFER
4127
4128      :
4129      :
4130      : EXIT FROM THE DX ISR
4131      :
4132 010224 012605      DXEXIT: MOV   (SP)+,R5      ;RESTORE REGISTERS
4133 010226 012604      MOV   (SP)+,R4
4134 010230 012603      MOV   (SP)+,R3
4135 010232 012602      MOV   (SP)+,R2
4136 010234 012601      MOV   (SP)+,R1
4137 010236 012600      MOV   (SP)+,R0
4138 010240 000002      RTI

```

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DX11-B ISR (UTILITY SUBROUTINES)

```

4139          .SBTTL DX11-B ISR (UTILITY SUBROUTINES)
4140          :
4141          : SET UP ADDR OF DEVICE STATUS TABLE
4142          :
4143          : CALLING SEQUENCE
4144          : ..... R0 = DEV #
4145          JSR   PC,SUDEV
4146          : ..... RETURN
4147          : ..... R3 = ADDRESS OF DEVICE TABLE
4148          :
4149          : ONLY REGISTER R3 IS MODIFIED BY THIS SUBROUTINE
4150          :
4151          010242 013703 013076 SUDEV: MOV   SDEVTB,DTAB      ;START AT DEV 1
4152          010246 010146          MOV   R1,-(SP)        ;SAVE R1
4153          010250 010001          MOV   DEV,R1
4154          010252 005301 SUD10: DEC   R1          ;DEC DEVICE NUMBER
4155          010254 001403          BEQ   SUDEX          ;DONE, EXIT
4156          010256 062703 002000 ADD   #2000,DTAB     ;INCR TO NEXT DEV TABLE
4157          010262 000773          BR    SUD10         ;TRY AGAIN
4158          010264 012601 SUDEX: MOV   (SP)+,R1   ;RETURN TO CALLER
4159          010266 000207          RTS   PC
4160          :
4161          :
4162          :
4163          : CLEAR DEVICE STATUS TABLE
4164          :
4165          : CALLING SEQUENCE
4166          : ..... R0 = DEV #
4167          JSR   PC,CDEVST
4168          : ..... RETURN
4169          : ..... R3 = ADDRESS OF DEVICE TABLE
4170          : THE FOLLOWING TABLE ENTRIES ARE CLEARED
4171          : SCMD
4172          : SSTAT
4173          : SBUFA
4174          : SRBYTC
4175          : SLCMD
4176          :
4177          : ONLY REGISTER R3 IS AFFECTED BY THIS SUBROUTINE
4178          :
4179          010270 004737 010242 CDEVST: JSR   PC,SUDEV      ;SET UP ADDR OF DEVICE STAT TABLE
4180          010274 105063 000000 CLRB  SCMD(DTAB)     ;RESET CURRENT COMMAND ENTRY
4181          010300 105063 000003 CLRB  SSTAT(DTAB)    ;RESET DEVICE STATUS ENTRY
4182          010304 005063 000012 CLR   SBUFA(DTAB)    ;RESET CURRENT BUFFER ADDRESS POINTER
4183          010310 005063 000014 CLR   SRBYTC(DTAB)   ;RESET REMAINING BYTE COUNT
4184          010314 105063 000001 CLRB  SLCMD(DTAB)    ;RESET LAST COMMAND ENTRY
4185          010320 000207          RTS   PC              ;RETURN TO THE CALLER
4186          :
4187          :
4188          :
4189          : CSPWST -- CLEAR SPW STATUS BYTE
4190          :
4191          : CALLING SEQUENCE
4192          : .....DTAB (R3) POINTS TO CURRENT DEVICE STATUS TABLE
4193          : .....DEV (R0) CONTAINS CURRENT DEVICE NUMBER
4194          JSR   PC,CSPWST

```

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DX11-B ISR (UTILITY SUBROUTINES)

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4196			
4197			
4198			
4199	010322	010546	
4200	010324	105763	000016
4201	010330	001007	
4202	010332	010005	
4203	010334	063705	013122
4204	010340	0605C5	
4205	010342	063705	013126
4206	010346	105015	
4207	010350	012605	
4208	010352	000207	

```

: .....RETURN TO CALLER WITH DEVICE STATUS BYTE RESET
:
: ALL REGISTERS ARE PRESERVED ACCROSS THIS SUBROUTINE
:
CSPWST: MOV R5,-(SP) ;SAVE REGISTER FOR SUBROUTINE USAGE
        TSTB SONLF(DTAB) ;IS DEVICE ON-LINE?
        BNE 10$ ;NO, JUST EXIT
        MOV DEV,R5 ;GET DEVICE NUMBER AND COMPUTE
        ADD DEVCON,R5
        ADD R5,R5 ;ADDRESS OF SPW STATUS BYTE
        ADD STSPW,R5
        CLRB (R5) ;RESET SPW STATUS BYTE
10$: MOV (SP)+,R5 ;RESTORE REGISTER
      RTS PC

```



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DX11-B ISR (2260 DISPLAY CONTROL SUBROUTINE)

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4266 010414 010046
4267 010416 010146
4268 010420 010246
4269 010422 126327 000001 000002
4270 010430 001535
4271 010432 126327 000001 000012
4272 010440 001542
4273 010442 126327 000001 000006
4274 010450 001522
4275
4276
4277
4278
4279
4280 010452 105737 012544
4281 010456 001102
4282
4283
4284
4285 010460 016301 000006
4286 010464 126327 000001 000005
4287 010472 001016
4288
4289
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4291
4292 010474 005263 000014
4293 010500 112102
4294 010502 042702 177760

```

```

.SBTTL DX11-B ISR (2260 DISPLAY CONTROL SUBROUTINE)
DISPLAY CONTROL ROUTINE
THIS ROUTINE IS ENTERED AFTER DATA HAS BEEN
RECEIVED FROM OR WRITTEN TO THE 360.
DISCTL THEN FORMATS THE DATA TO CONFORM TO
A 2260 DISPLAY SCREEN IF THE 2848 DIAG IS RUN
CALLING SEQUENCE
.....DTAB(R3) POINTS TO CURRENT DEVICE STATUS TABLE
JSR PC,DISCTL
.....RETURN
THIS SUBROUTINE IS ONLY USED TO COMPLETELY EMULATE
A 2260'S DISPLAY. THIS ALLOWS THIS PROGRAM TO BE USED
WITH THE 2848 RESPONDER DIAGNOSTIC.
NOTE -- THE REMAINING BYTE COUNT (SRBYTC) IS USED TO
INDICATE THE NUMBER OF CHARACTERS RECEIVED FROM THE CHANNEL.
IT IS SET UP AT THE COMPLETION OF AN I/O
TRANSFER TO THE NUMBER OF CHARACTERS REMAINING IN
THE DX BYTE COUNT REGISTER.
NO REGISTERS ARE MODIFIED BY THIS SUBROUTINE
DISCTL: MOV R0,-(SP) ;SAVE REGSITERS USED BY SUBROUTINE
MOV R1,-(SP)
MOV R2,-(SP)
CMPB SLCMD(DTAB),#CMRMI ;WAS IT A READ MANUAL INPUT COMMAND?
BEQ DRMI ;IF YES, PERFORM READ MANUAL INPUT PROCEEDURE
CMPB SLCMD(DTAB),#CMSRMI ;WAS IT A SHORT READ MANAUL INPUT?
BEQ DSRMI ;IF YES, EXIT
CMPB SLCMD(DTAB),#CMREAD ;WAS IT A READ FULL BUFFER COMMAND?
BEQ DREAD ;YES, RESET CURSOR ON READ FULL BUFFER
THE COMMAND MUST HAVE BEEN A 360 WRITE
DETERMINE TYPE OF TEST BEING RUN
TSTB TSTTYP ;TYPE OF TEST 0 = 2848 1 = FRIEND
BNE DISFRN ;FRIEND
FORMAT DISPLAY ALA 2260
MOV SINBF(DTAB),R1 ;GET ADDR OF START OF INPUT
CMPB SLCMD(DTAB),#CMWTLA ;WAS LAST CMD A WRITE LINE ADDRESS?
BNE 20$ ;NO, NORMAL WRITE
WRITE LINE ADDRESS COMMAND
FIRST BYTE OF DATA BLOCK IS CURSOR LINE ADDRESS
INC SRBYTC(DTAB) ;INCR BYTE COUNT
MOVB (R1)+,R2 ;GET LINE NUMBER
BIC #177760,R2 ;GET ONLY LINE NUMBER

```

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DX11-B ISR (2260 DISPLAY CONTROL SUBROUTINE)

```

4295 010506 005063 000004          CLR    SCURS(DTAB)      ;
4296                                     :
4297                                     :
4298                                     :
4299 010512 005702          10$:  TST    R2              ;DONE?
4300 010514 001405          BEQ    20$              ;YES, MORE DATA INTO DISPLAY BUF
4301 010516 062763 000050 000004  ADD    #LINSZ,SCURS(DTAB) ;INCR TO NEXT LINE
4302 010524 005302          DEC    R2              ;DECR LINE COUNT
4303 010526 000771          BR     10$
4304                                     :
4305                                     :
4306                                     :
4307                                     :
4308                                     :
4309                                     :
4310                                     :
4311                                     :
4312                                     :
4313 010530 016302 000010          20$:  MOV    SOUTB(DTAB),R2 ;COMPUTE DISPLAY ADDR
4314 010534 066302 000004          ADD    SCURS(DTAB),R2
4315 010540 026327 000014 000741  CMP    SRBYTC(DTAB),#DISPSZ+1 ;ALL CHARS PROCESSED?
4316 010546 103077          BHIS   DISCEX          ;YES, EXIT
4317 010550 005263 000014          INC    SRBYTC(DTAB)    ;INCREMENT THE BYTE COUNT
4318 010554 112100          MOVB  (R1)+,R0        ;GET THE NEXT BYTE RECEIVED AND BUMP POINTER
4319 010556 042700 177400          BIC   #177400,R0      ;STRIP SIGN EXTENSION BITS (IF ANY)
4320 010562 116000 011766          MOVB  EBCDTB(R0),R0   ;FOLD CHARACTER INTO ASCII CHARACTER SET
4321 010566 042700 177400          BIC   #177400,R0      ;STRIP SIGN EXTENSION BITS, IF ANY
4322 010572 162700 000040          SUB   #40,R0          ;SCALE INTO ASCII TABLE RANGE
4323 010576 116012 012366          MOVB  ATOETB(R0),(R2) ;COMPLETE FOLDING BY RETRANSLATING TO EBCDIC
4324 010602 005263 000004          INC    SCURS(DTAB)    ;INCR CURSOR PTR
4325 010606 121227 000025          CMPB  (R2),#NEWLINE   ;WAS A NEW LINE SPECIFIED?
4326 010612 001015          BNE   60$
4327                                     :
4328                                     :
4329                                     :
4330                                     :
4331 010614 005002          CLR    R2              ;CLEAR LINE CTR
4332 010616 005202          40$:  INC    R2              ;INCR LINE CTR
4333 010620 162763 000050 000004  SUB    #LINSZ,SCURS(DTAB)
4334 010626 003373          BGT   40$              ;KEEP DIVIDING
4335 010630 005063 000004          CLR    SCURS(DTAB)    ;CLEAR CURSOR
4336 010634 062763 000050 000004  50$:  ADD    #LINSZ,SCURS(DTAB)
4337 010642 005302          DEC    R2
4338 010644 001373          BNE   50$
4339                                     :
4340                                     :
4341                                     :
4342 010646 026327 000004 000740  60$:  CMP    SCURS(DTAB),#DISPSZ ;CURSOR OVERFLOW DISPLAY BUFFER?
4343 010654 002725          BLT   20$              ;CURSOR OK, PROCESS NEXT CHAR
4344 010656 005063 000004          CLR    SCURS(DTAB)    ;OVERFLOW, RESTART CURSOR AT POS 0
4345 010662 000722          BR    20$
4346                                     :
4347                                     :
4348                                     :
4349                                     :
4350                                     :

```

FRIEND TEST, IF SEPARATE I/O BUFFERS DON'T COPY  
INPUT TO OUTPUT BUFFER

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DX11-B ISR (2260 DISPLAY CONTROL SUBROUTINE)

```

4351
4352 010664 105737 012545      DISFRN: TSTB   IOBUF           ;SEPARATE I/O BUFFERS?
4353 010670 001026              BNE   DISCEX           ;YES, DON'T COPY INPUT TO OUTPUT
4354 010672 016301 000006      MOV   SINBF(DTAB),R1   ;SET UP INPUT BUFFER ADDRESS
4355 010676 016302 000010      MOV   SOUTB(DTAB),R2   ;SET UP OUTPUT BUFFER ADDRESS
4356 010702 012700 000360      MOV   #DISPSZ/2,R0     ;TRANSFER THE INPUT BUFFER TO THE OUTPUT BUFFER
4357
4358      :
4359      :   PERFORM COPY
4360 010706 012122      10$:  MOV   (R1)+,(R2)+   ;INPUT TO OUTPUT
4361 010710 005300      DEC   R0               ;ARE WE DONE?
4362 010712 001375      BNE   10$              ;NO, CONTINUE COPY
4363 010714 000414      BR    DISCEX           ;PREPARE TO RETURN TO CALLER
4364
4365      :
4366      :   A READ FULL BUFFER WAS PERFORMED
4367      :   THE CURSOR MUST BE RESET TO THE BEGINNING OF THE SCREEN
4368
4369 010716 005063 000004      DREAD: CLR   SCURS(DTAB) ;RESET THE CURSOR
4370 010722 000411      BR    DISCEX           ;AND PREPARE TO EXIT
4371
4372
4373
4374      :
4375      :   A READ MANUAL INPUT WAS PERFORMED
4376      :   TO EMULATE THE 2260 SCREEN THE START OF MANUAL INPUT CHARACTER
4377      :   MUST BE DELETED FROM THE SCREEN
4378
4379 010724 016301 000020      DRMI:  MOV   SMINS(DTAB),R1 ;GET THE STARTING ADDRESS
4380 010730 005301      DEC   R1               ;DECREMENT TO THE SMI CHAR
4381 010732 112711 000100      MOVSB #EBCDSP,(R1)     ;BLANK OUT THE CHARACTER
4382 010736 166301 000010      SUB   SOUTB(DTAB),R1   ;AND COMPUTE THE CURSOR POSITION
4383 010742 010163 000004      MOV   R1,SCURS(DTAB)
4384
4385
4386      :
4387      :   A SHORT READ MANUAL INPUT WAS PERFORMED
4388      :   NO ACTION REQUIRED BY DISPLAY CONTROL ROUTINE
4389
4390 010746      DSRMI:
4391
4392
4393      :
4394      :   RESTORE REGISTERS AND RETURN TO CALLER
4395
4396 010746 012602      DISCEX: MOV  (SP)+,R2     ;RESTORE SAVED REGISTERS
4397 010750 012601      MOV  (SP)+,R1
4398 010752 012600      MOV  (SP)+,R0
4399 010754 000207      RTS   PC               ;RETURN TO THE CALLER
4400      :   .SBTTL TELETYPE (CONSOLE) INPUT ISR
4401
4402      :   TELETYPE INPUT HANDLER (ISR)
4403
4404      :   CONTROL PASSES HERE ON A TELETYPE INPUT INTERRUPT
4405
4406      :   DATA IS INPUT FROM THE CONTROL CONSOLE AND STORED INTO

```



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TELETYPE (CONSOLE) INPUT ISR

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4428 010756 010046  
4429 010760 010146  
4430 010762 017700 001502  
4431 010766 042700 177600  
4432 010772 013701 012754  
4433 010776 020027 000022  
4434 011002 001002  
4435 011004 000137 001002  
4436 011010 020027 000023  
4437 011014 001003  
4438 011016 105237 013105  
4439 011022 000503  
4440 011024 020027 000021  
4441 011030 001010  
4442 011032 105037 013105  
4443 011036 105737 013103  
4444 011042 001473  
4445 011044 004737 011264  
4446 011050 000470  
4447 011052 020027 000003  
4448 011056 001011  
4449 011060 105737 013065  
4450 011064 001457  
4451 011066 105237 013066  
4452 011072 012701 012652  
4453 011076 000137 011232  
4454 011102 105737 013065  
4455 011106 001051  
4456 011110 110021  
4457 011112 020027 000015  
4458 011116 001005  
4459 011120 012701 012652  
4460 011124 105237 013065  
4461 011130 000440  
4462 011132 020027 000177

THE TELETYPE INPUT BUFFER (TBUF). WHEN ALL THE DATA IS ENTERED, THE OPERATOR HITS A C/R TO END THE LINE, THEN AN ACTIVE FLAG IS SET AND THE COMMAND EXECUTED BY THE SYSTEM.

THE FOLLOWING CONTROL FUNCTIONS ARE AVAILABLE FOR OPERATOR CONVENIENCE.

C/R = LINE DELIMETER  
= DELETE LAST CHARACTER  
␣ = (BACKSLASH SHIFT L) = DELETE LAST LINE  
(CONTROL-C) = ABORT CURRENT COMMAND -- FOR DUMPS  
(RUB OUT) = DELETE LAST CHARACTER  
(CTL-R) = REENTER ALL PARAMETERS VRG-2-FEB-82  
(CTL-U) = DELETE CURRENT INPUT LINE  
(CTL-S) = TEMPORARILY STOP OUTPUT TO CONSOLE  
(CTL-Q) = RESUME OUTPUT TO CONSOLE

NOTE -- A CONTROL Q MUST BE ISSUED AFTER A CONTROL S TO RESUME CONSOLE OUTPUT

```
TKIN:  MOV    R0,-(SP)      ;SAVE REGISTERS
        MOV    R1,-(SP)
        MOV    @TKB,R0   ;GET TELE CHARACTER
        BIC    #177600,R0 ;INSURE 7-BIT ASCII
        MOV    TPTR,R1  ;BUFFER PTR
        CMP    R0,#CTL.R ;:CONTROL -R ?
        BNE    3$       ;NO
        JMP    RSTART   ;YES, ALLOW OPERATOR TO REENTER ALL PARAMETERS
3$:     CMP    R0,#CTL.S ;:CONTROL-S , TEMPORALILY STOP CONSOLE OUTPUT?
        BNE    6$       ;NO, CONTINUE
        INCB   TTYSTP   ;YES, SET FLAG TO STOP TTY OUTPUT
        BR     100$     ; AND EXIT FROM INTERRUPT
6$:     CMP    R0,#CTL.Q ;:CONTROL-Q, RESUME CONSOLE OUTPUT?
        BNE    10$     ;NO, CONTINUE
        CLRB  TTYSTP   ;YES, RESET CONSOLE STOP FLAG
        TSTB  PCTR     ; CHECK TO INSURE OUTPUT TO RESUME
        BEQ   100$     ; NO OUTPUT -- EXIT
        JSR   PC,PROUT ; RESTART CONSOLE OUTPUT
        BR     100$     ; AND EXIT FROM THE INTERRUPT
10$:    CMP    R0,#CTL.C ;:COMMAND ABORT -- CTL C?
        BNE    20$     ;NO
        TSTB  TCMACT   ;:IS A COMMAND ACTIVE?
        BEQ   90$     ;NO, TREAT AS A DELETE LAST LINE
        INCB  TCMADB   ;YES, SET ABORT FLAG
        MOV   #TBUF,R1 ;:SET UP BUFFER POINTER
        JMP   100$     ;EXIT
20$:    TSTB  TCMACT   ;:TELE CMD CURRENTLY ACTIVE?
        BNE   100$     ;YES, IGNORE CHARACTER
        MOVB  R0,(R1)+ ;:STORE CHAR INTO BUFFER - INC PTR
        CMP   R0,#CR   ;:LINE DELLIMETER -- C/R?
        BNE   30$     ;NO
        MOV   #TBUF,R1 ;:RESET BUFFER PTR
        INCB  TCMACT   ;:YES, SET COMMAND ACTIVE FLAG
        BR    100$     ;:DONT PRINT THE LINE DELIMITER
30$:    CMP   R0,#RUBOUT ;:A RUBOUT?
```

MAINDEC-11-CZDXI-C NEW DX11-B RESPONDER  
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TELETYPE (CONSOLE) INPUT ISR

4463	011136	001002		BNE	40\$	:NOPE	
4464	011140	012700	000137	MOV	#',RO	:YES, TREAT AS A DELETE LAST CHARACTER	
4465	011144	120027	000025	40\$:	CMPB	RO,#CTL.U	:CONTROL-U? (DELETE CURRENT INPUT LINE)
4466	011150	001002		BNE	50\$	:NOPE, CONTINUE	
4467	011152	112700	000134	MOV	#'\,RO	:YES, TREAT AS DELETE LAST LINE (BACKSLASH)	
4468	011156	004737	011400	50\$:	JSR	PC,PCHAR	:ECHO THE CHARACTER BACK
4469	011162	020027	000137	CMP	RO,#'	:DELETE LAST CHAR -- BACK ARROW?	
4470	011166	001004		BNE	60\$	:NO	
4471	011170	124141		CMPB	-(R1),-(R1)	:YES, DECR POINTER BY 2	
4472	011172	020127	012652	CMP	R1,#TBUF	:ARE WE BEYOND BEG OF THE BUFFER?	
4473	011176	003403		BLE	70\$	:YES, RESET TO BEG OF BUFFER	
4474	011200	020027	000134	60\$:	CMP	RO,#'\	:DELETE CUR LINE -- BACK SLASH?
4475	011204	001004		BNE	80\$	:NO	
4476	011206	012701	012652	70\$:	MOV	#TBUF,R1	:YES, RESET BUFFER PTR
4477	011212	004737	011342	JSR	PC,CRLF	:NEW LINE FOR NEW COMMAND	
4478	011216	020127	012752	80\$:	CMP	R1,#TBUFE	:WERE LIMITS EXCEEDED?
4479	011222	001003		BNE	100\$	:NOPE, EXIT	
4480	011224	012700	000134	90\$:	MOV	#'\,RO	:THEY WERE -- TREAT AS A LINE ABORT
4481	011230	000740		BR	30\$		
4482	011232	010137	012754	100\$:	MOV	R1,TPTR	:SAVE BUFFER PTR
4483	011236	012601		MOV	(SP)+,R1	:RESTORE REGISTERS + EXIT	
4484	011240	012600		MOV	(SP)+,RO		
4485	011242	000002		RTI			

MAINDEC-11-CZDXI-C NEW DX11-B RESPONDER  
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TELETYPE (CONSOLE) OUTPUT ISR

4486			
4487			
4488			
4489			
4490			
4491			
4492	011244	105037	013064
4493	011250	105737	013103
4494	011254	001402	
4495	011256	004737	011264
4496	011262	000002	

```

.SBTTL TELETYPE (CONSOLE) OUTPUT ISR
:
: TELETYPE OUTPUT DRIVER (ISR) -- PRINT
:
: CONTROL PASSES HERE ON A TELE OUT INTERRUPT
PISR: CLRB      PIUFL      :CLEAR PRINTER BUSY FLAG
      TSTB      PCTR       :ANY MORE DATA TO PRINT?
      BEQ       10$        :NO, EXIT
      JSR       PC,PROUT   :OUTPUT ANOTHER CHAR
10$:  RTI

```

MAINDEC-11-CZDXI-C NEW DX11-B RESPONDER  
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TELETYPE OUTPUT HANDLING SUBROUTINES

4497  
4498  
4499  
4500  
4501  
4502  
4503  
4504  
4505  
4506  
4507  
4508  
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4551  
4552

011264 105737 013064  
011270 001023  
011272 105737 013105  
011276 001020  
011300 105237 013064  
011304 105337 013103  
011310 117777 001544 001156  
011316 005237 013060  
011322 023727 013060 013060  
011330 001003  
011332 012737 012756 013060  
011340 000207

.....  
: .SBTTL TELETYPE OUTPUT HANDLING SUBROUTINES  
: SEND DATA TO PRINTER, IF NOT BUSY  
: CALLING SEQUENCE  
: JSR PC,PROUT  
: .....RETURN  
: IF TELETYPE OUTPUT IS CURRENTLY IN PROGRESS OR HAS BEEN SUSPENDED BY A CONTROL -  
: CONTROL IS RETURNED IMMEDIATELY WITH NO ACTION  
: BEING INITIATED.  
: IF TELETYPE OUTPUT IS NOT CURRENTLY IN PROGRESS  
: THE PRINTER BUSY FLAG IS SET AND A CHARACTER IS SENT TO THE TERMINAL  
: NO REGSISTERS ARE MODIFIED BY THIS SUBROUTINE

PROUT: TSTB PIUFL :IS IT BUSY?  
BNE 20\$ :YES, EXIT  
TSTB TTYSTP :HAS CONSOLE OUTPUT BEEN SUSPENDED?  
BNE 20\$ :YES, RETURN IMMEDIATELY TO CALLER  
INCB PIUFL :NO, SET BUSY FLAG  
DECB PCTR :DECR CHAR COUNTER  
MOVB @PFPTR,@TPB :OUTPUT NEXT CHAR  
INC PFPTR :INCR PRINT FETCH POINTER  
CMP PFPTR,#PBFE :TIME TO WRAP AROUND?  
BNE 20\$ :NO, EXIT  
MOV #PBFS,PFPTR :YES, RESTORE TO START OF BUFFER  
RTS PC :RETURN TO CALLER

.....  
: PRINT A CR/LF  
: CALLING SEQUENCE  
: JSR PC,CRLF  
: .....RETURN  
: NO REGISTERS ARE MODIFIED BY THIS SUBROUTINE  
CRLF: MOV R2,-(SP) :SAVE THE R2 REGISTER  
MOV #105215,R2 :DO A CRLF  
JSR PC,PRINT2 :PRINT IT  
MOV (SP)+,R2 :RESTORE THE R2 REGISTER  
RTS PC :RETURN TO THE CALLER

.....  
: PRINT 2 CHARACTERS ON THE TTY  
: CALLING SEQUENCE  
: .....R2 CONTAINS DATA TO BE PRINTED (2 BYTES)  
: JSR PC,PRINT2  
: .....RETURN  
: NO REGISTERS ARE MODIFIED BY THIS SUBROUTINE

MAINDEC-11-CZDXI-C NEW DX11-B RESPONDER  
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TELETYPE OUTPUT HANDLING SUBROUTINES

4553	011360	010237	011374
4554	011364	004137	011504
4555	011370	011374	
4556	011372	000207	
4557	011374	000000	
4558	011376	377	377
4559			
4560			
4561			
4562			
4563			
4564			
4565			
4566			
4567			
4568			
4569			
4570			
4571	011400	110037	011414
4572	011404	004137	011504
4573	011410	011414	
4574	011412	000207	
4575	011414	000	377

```

PRINT2: MOV     R2,P2BF
        JSR     R1,MESG
        .WORD  P2BF
        RTS     PC
P2BF:   .WORD  0
        .BYTE  377,377

```

```

:
: PRINT 1 CHARACTER
:
: CALLING SEQUENCE
: .....R0 CONTAINS THE CHARACTER TO BE PRINTED
: JSR   PC,PCHAR
: .....RETURN WITH THE DATA IN THE PRINT BUFFER
:
: NO REGISTERS ARE MODIFIED BY THIS SUBROUTINE

```

```

PCHAR:  MOVB   R0,P1BF
        JSR   R1,MESG
        .WORD P1BF
        RTS   PC
P1BF:   .BYTE  0,377
:RETURN TO THE CALLER

```

MAINDEC-11-CZDXI-C NEW DX11-B RESPONDER  
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TELETYPE OUTPUT HANDLING SUBROUTINES

4576  
4577  
4578  
4579  
4580  
4581  
4582  
4583  
4584  
4585  
4586  
4587  
4588  
4589  
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4602  
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4629  
4630  
4631

011416 010246  
011420 010346  
011422 013703 013062  
011426 121227 000377  
011432 001417  
011434 112223  
011436 105237 013103  
011442 020327 013060  
011446 001002  
011450 012703 012756  
011454 004737 011264  
011460 123737 013103 013142  
011466 001774  
011470 000756  
011472 010337 013062  
011476 012603  
011500 012602  
011502 000207

```

:
: PRMSG PRINT A CHARACTER STRING
:
: CALLING SEQ
: .....R2 CONTAINS THE STARTING ADDRESS OF THE MESSAGE
: JSR PC,PRMSG
: .....RETURN
:
: NOTE -- MESSAGE MUST BE TERMINATED BY A 377
:
: NO REGISTERS ARE MODIFIED BY THIS SUBROUTINE
PRMSG: MOV R2,-(SP) ;SAVE REGS
:
: MOV R3,-(SP)
: MOV PPPTR,R3 ;GET PRINT OUTPUT POINTER
10$: CMPB (R2),#377 ;END OF MESSAGE?
: BEQ 40$ ;YES, EXIT
: MOVB (R2)+,(R3)+ ;NO MOVE NEXT CHAR TO PRINT BUFFER
: INCB PCTR ;INCR CHAR COUNTER
: CMP R3,#PBF ;AT END OF BUFFER?
: BNE 20$ ;NO
: MOV #PBF,R3 ;YES, WRAP AROUND TO BEG OF BUFFER
20$: JSR PC,PROUT ;CAN WE START PRINT?
30$: CMPB PCTR,PMAX ;IS PRINT BUFFER FULL?
: BEQ 30$ ;YES, WAIT TILL ROOM AVAILABLE
: BR 10$ ;GET NEXT CHAR
40$: MOV R3,PPPTR ;EXIT, RESTORE PUT PTR
: MOV (SP)+,R3 ;RESTORE REGS
: MOV (SP)+,R2
: RTS PC ;RETURN TO THE CALLER

```

```

:
: MMSG -- PRINT A CHARACTER STRING ON THE SYSTEM CONSOLE
:
: CALLING SEQUENCE
: JSR R1,MMSG
: .WORD ADDRESS OF START OF MESSAGE
: .....RETURN
:
: NOTE -- MESSAGE MUST BE TERMINATED BY A 377
:
: NO REGISTERS ARE MODIFIED BY THIS SUBROUTINE
MMSG: MOV R2,-(SP) ;SAVE REGISTER
: MOV (R1)+,R2 ;GET ADDRESS OF MESSAGE AND BUMP FOR RETURN
: JSR PC,PRMSG ;MORE MESSAGE PROCESSING
: MOV (SP)+,R2 ;RESTORE SOILED REGISTER
: RTS R1 ;RETURN TO THE CALLER

```

```

:
: INMES PRINT A CHARACTER STRING
:
: CALLING SEQUENCE
: JSR R1,INMES
: .WORD ADDRESS OF MESSAGE

```

MAINDEC-11-CZDXI-C NEW DX11-B RESPONDER  
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TELETYPE OUTPUT HANDLING SUBROUTINES

```

4632
4633
4634
4635
4636
4637
4638
4639
4640
4641
4642 011520 010246
4643 011522 113746 013142
4644 011526 112737 000377 013142
4645 011534 012102
4646 011536 004737 011416
4647 011542 112637 013142
4648 011546 012602
4649 011550 000201

```

```

: .....RETURN
: INMES IS USED FOR ROUTINES AT THE ISR LEVEL AND DOES
:   NOT CHECK TO SEE IF DATA WILL BE OVERLAYED IN
:   TELEBUFFER
:
: NOTE -- THE MESSAGE MUST BE TERMINATED BY A 377
:
: NO REGISTERS ARE MODIFIED BY THIS SUBROUTINE
:
INMES: MOV      R2,-(SP)
      MOVB   PMAX,-(SP)      ;CHEAT, SAVE PMAX
      MOVB   #377,PMAX      ;AND MAKE VERY LARGE
      MOV    (R1)+,R2
      JSR    PC,PRMMSG      ;USE STANDARD MESSAGE PROCESSOR
      MOVB   (SP)+,PMAX     ;RESTORE PRINT MAX
      MOV    (SP)+,R2
      RTS    R1             ;RETURN TO CALLER

```

MAINDEC-11-CZDXI-C NEW DX11-B RESPONDER  
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UTILITY SUBROUTINES (CONVERT OCTAL OR HEX TO BINARY)  
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```

4650
4651
4652
4653
4654
4655
4656
4657
4658
4659
4660
4661
4662
4663
4664
4665 011552 005003
4666 011554 005005
4667 011556 112204
4668 011560 120427 000067
4669 011564 003013
4670 011566 120427 000060
4671 011572 002410
4672 011574 042704 177770
4673 011600 006303
4674 011602 006303
4675 011604 006303
4676 011606 060403
4677 011610 005205
4678 011612 000761
4679 011614 000207

```

```

.SBTTL UTILITY SUBROUTINES (CONVERT OCTAL OR HEX TO BINARY)
COTB -- CONVERT ASCII OCTAL TO BINARY (COTB)
CALLING SEQUENCE
.....R2 = CHAR ADDRESS OF FIRST CHARACTER TO BE CONVERTED
JSR PC,COTB
.....RETURN

UPON RETURN THE FOLLOWING REGISTERS WILL CONTAIN
R2 = NEXT CHAR POSITION AFTER LAST ILLG CHAR
R3 = BINARY RESULT OF CONVERSION
R4 = (BITS 0-7) FIRST NON-OCTAL CHARACTER
R5 = NUMBER OF CHARACTERS CONVERTED

COTB: CLR R3
CLR R5
10$: MOVB (R2)+,R4 :GET NEXT CHAR
CMPB R4,#'7 :CHAR GT 7?
BGT 20$ :YES EXIT
CMPB R4,#'0 :CHAR LT 0?
BLT 20$ :YES, EXIT
BIC #177770,R4 :SAVE ONLY L.S. 3 BITS
ASL R3 :SHIFT OLD RESULT BY 8
ASL R3
ASL R3
ADD R4,R3 :ADD IN NEW NUMBER
INC R5 :INCR CHAR COUNT
BR 10$ :GET NEXT CHAR
20$: RTS PC :RETURN TO CALLER

```





MAINDEC-11-CZDXI-C NEW DX11-B RESPONDER  
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PROCESSOR ERROR TRAP HANDLERS

```

4715          .SBTTL  PROCESSOR ERROR TRAP HANDLERS
4716          :
4717          : TRAP OUT ROUTINES
4718          :
4719          :
4720          :
4721          :
4722          : MEMORY TIME OUT ROUTINE
4723          :
4724 011704 012702 014235 MTO:  MOV    #PMT0,R2      ;SET UP ADDRESS OF THE PRINT ROUTINE
4725 011710 000404          BR     TOUTRT      ;TO GENERALIZED TRAP OUT ROUTINE
4726
4727
4728          :
4729          : MEMORY MANAGEMENT TRAP OUT ROUTINE
4730          :
4731 011712 005037 177572 MMERR: CLR    MMSRO      ;CLEAR THE MEMORY MANAGEMENT BIT
4732 011716 012701 014261      MOV    #PMMERR,R1    ;SET UP ADDRESS OF ERROR MESSAGE
4733 011722 000005          TOUTRT: RESET     ;CLEAR ALL DEVICES
4734 011724 105037 013064      CLRB   PIUFL        ;CLEAR PRINT IN USE FLAG
4735 011730 005037 177776      CLR    PSW         ;LOWER PROCESSOR STATUS TO ALLOW INTERRUPTS TO CUM
4736 011734 004737 011416      JSR   PC,PRMMSG    ;PRINT THE ERROR MESSAGE
4737 011740 105737 013103 10$:  TSTB  PCTR        ;IS PRINTING DONE?
4738 011744 001375          BNE   10$
4739 011746 000000          HALT
4740 011750 000137 001000      JMP   START        ;YES, HALT
4741
4742          :
4743          : INVALID UNIBUS ADDRESS TRAP
4744          :
4745          :
4746 011754 022626          UNTRP: CMP    (SP)+,(SP)+  ;POP THE PUSH STACK
4747 011756 005037 177776      CLR    PSW         ;CLEAR THE PROCESSOR STATUS WORD
4748 011762 000137 001206      JMP   NEWPRM       ;ASK OPERATOR TO REENTER THE DATA

```

MAINDEC-11-CZDXI-C NEW DX11-B RESPONDER  
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CODE CONVERSION TABLES

4749				
4750				
4751				
4752				
4753				
4754				
4755				
4756	011766			
4757	011766	040440	041502	042504
4758	011774	043506	044510	027136
4759	012002	024074	020453	
4760	012006	045046	046113	057515
4761	012014	050117	051121	022137
4762	012022	024452	056473	
4763	012026	027455	052123	053125
4764	012034	054127	055131	026042
4765	012042	055445	037476	
4766	012046	030460	031462	032464
4767	012054	033466	034470	021472
4768	012062	023500	056075	
4769	012066	040440	041502	042504
4770	012074	043506	044510	027136
4771	012102	024074	020453	
4772	012106	045046	046113	047115
4773	012114	050117	051121	022137
4774	012122	024452	056473	
4775	012126	027455	052123	053125
4776	012134	054127	055131	026042
4777	012142	055445	037476	
4778	012146	030460	031462	032464
4779	012154	033466	034470	021472
4780	012162	023500	056075	
4781	012166	040440	041502	042504
4782	012174	043506	044510	027136
4783	012202	024074	020453	
4784	012206	045046	046113	047115
4785	012214	050117	051121	022137
4786	012222	024452	056473	
4787	012226	027455	052123	053125
4788	012234	054127	055131	026042
4789	012242	055445	037476	
4790	012246	030460	031462	032464
4791	012254	033466	034470	021472
4792	012262	023500	056075	
4793	012266	040440	041502	042504
4794	012274	043506	044510	027136
4795	012302	024074	020453	
4796	012306	045046	046113	047115
4797	012314	050117	051121	022137
4798	012322	024452	056473	
4799	012326	027455	052123	053125
4800	012334	054127	055131	026042
4801	012342	055445	037476	
4802	012346	030460	031462	032464
4803	012354	033466	034470	021472
4804	012362	023500	056075	

```

.SBTTL  CODE CONVERSION TABLES
EBCDIC TO ASCII CODE CONVERSION TABLE
THIS TABLE FOLDS ALL INPUT INTO A 64 CHARACTER SET
NOTE -- BACKARROW IS USED TO DENOTE A NEWLINE
EBCDTB:
.ASCII / ABCDEFGHI^.<(+!/:00 - 0F
.ASCII "JKLM_OPQR_*):]":10 - 1F
.ASCII "-/STUVWXYZ",%[>?":20 - 2F
.ASCII "0123456789:#a'=\":30 - 3F
.ASCII / ABCDEFGHI^.<(+!/:40 - 4F
.ASCII "JKLMNOPQR_*):]":50 - 5F
.ASCII "-/STUVWXYZ",%[>?":60 - 6F
.ASCII "0123456789:#a'=\":70 - 7F
.ASCII / ABCDEFGHI^.<(+!/:80 - 8F
.ASCII "JKLMNOPQR_*):]":90 - 9F
.ASCII "-/STUVWXYZ",%[>?":A0 - AF
.ASCII "0123456789:#a'=\":B0 - BF
.ASCII / ABCDEFGHI^.<(+!/:C0 - CF
.ASCII "JKLMNOPQR_*):]":D0 - DF
.ASCII "-/STUVWXYZ",%[>?":E0 - EF
.ASCII "0123456789:#a'=\":F0 - FF

```

MAINDEC-11-CZDXI-C NEW DX11-B RESPONDER  
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CODE CONVERSION TABLES

```

4805
4806
4807
4808 012366 100 117 152
4809 012371 173 133 154
4810 012374 120 175
4811 012376 115 135 134
4812 012401 116 153 140
4813 012404 113 141
4814 012406 360 361 362
4815 012411 363 364 365
4816 012414 366 367
4817 012416 370 371 172
4818 012421 136 114 176
4819 012424 156 157
4820 012426 174 301 302
4821 012431 303 304 305
4822 012434 306 307
4823 012436 310 311 321
4824 012441 322 323 324
4825 012444 325 326
4826 012446 327 330 331
4827 012451 342 343 344
4828 012454 345 346
4829 012456 347 350 351
4830 012461 155 177 137
4831 012464 112 025

.SBTTL PROGRAM CONSTANTS AND VARIABLES
4832
4833
4834
4835
4836 012466 177560
4837 012470 177562
4838 012472 177564
4839 012474 177566
4840
4841
4842
4843
4844
4845
4846 012476 000000
4847 012500 000000
4848 012502 000000
4849 012504 000000
4850 012506 000000
4851 012510 000000
4852 012512 000000
4853 012514 000000
4854 012516 000000
4855 012520 000000
4856 012522 000000
4857 012524 000000
4858 012526 000000
4859
4860

```

ASCII TO EBCDIC CONVERSION TABLE

ATOETB: .BYTE 100,117,152,173,133,154,120,175 ;240-247

.BYTE 115,135,134,116,153,140,113,141 ;250-257

.BYTE 360,361,362,363,364,365,366,367 ;260-267

.BYTE 370,371,172,136,114,176,156,157 ;270-277

.BYTE 174,301,302,303,304,305,306,307 ;300-307

.BYTE 310,311,321,322,323,324,325,326 ;310-317

.BYTE 327,330,331,342,343,344,345,346 ;320,327

.BYTE 347,350,351,155,177,137,112,025 ;330-337

CONSOLE UNIBUS ADDRESS CONSTANTS

TKS: .WORD 177560 ;KEYBOARD CONTROL STATUS REGISTER  
TKB: .WORD 177562 ;KEYBOARD DATA BUFFER  
TPS: .WORD 177564 ;PRINTER STATUS/CONTROL REGISTER  
TPB: .WORD 177566 ;PRINTER DATA BUFFER

DX REGISTERS - ADDRESS GENERATED BY INITIALIZATION

DXDS: .WORD 0 ;DEVICE STATUS -- TT1  
DXCA: .WORD 0 ;COMMAND AND ADDRESS -- TT2  
DXCS: .WORD 0 ;CONTROL UNIT STATUS  
DXOS: .WORD 0 ;OFFSET AND STATUS  
DXBA: .WORD 0 ;BUS ADDRESS  
DXBC: .WORD 0 ;BYTE COUNT  
DXMO: .WORD 0 ;MAINTANCE OUT  
DXMI: .WORD 0 ;MAINTANCE IN  
DXCB: .WORD 0 ;CONTROL BITS  
DXND: .WORD 0 ;NPR DATA  
DXES1: .WORD 0 ;EXTRA SIGNALS  
DXMOB: .WORD 0 ;BUFFERED BUS OUT  
DXES2: .WORD 0 ;EXTRA SIGNALS



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PROGRAM CONSTANTS AND VARIABLES

4917		013110	SELDEV =	MDEV	:DEV # IN SEL EXEC
4918	013112	000000	PBUFA: .WORD	0	:PHYSICAL BUFF ADDR - IN ,000'S
4919	013114	000000	VBUFA: .WORD	0	:VIRTUAL BUFF ADDR - IN ,000'S
4920	013116	000000	PHYOFF: .WORD	0	:PHY OFFSET FOR MEMORY MANAGEMENT
4921	013120	000000	CDEV: .WORD	0	:CURRENT DX DEVICE -- INTER SERVICE ROUTINE
4922	013122	000000	DEVCON: .WORD	0	:DEVICE ADDED TO THE DEVICE NUMBER = STARTING DEV NUMB -
4923	013124	000000	XADDR: .WORD	0	:EXTENDED ADDRESS BITS FOR THE DX CONTROL REGISTER -- IN
4924	013126	000000	STSPW: .WORD	0	:START OF THE PSW TABLE
4925	013130	000000	DSTOFF: .WORD	0	:OFFSET TO THE DST TABLE
4926	013132	000000	SADDR: .WORD	0	:TELETYPE COMMAND STARTING BUFFER ADDRESS
4927	013134	000000	EADDR: .WORD	0	:TELETYPE COMMAND ENDING BUFFER ADDRESS
4928	013136	000000	DMPADR: .WORD	0	:POINTER TO DUMP ROUTINE CURRENTLY BEING UTILIZED BY TEL
4929	013140	000000	VEND: .WORD	0	
4930					
4931					
4932			:		
4933			:		
4934			:		
4935	013142	000102	PMAX: .WORD	PBFE-PBFS	:SIZE OF PRINT BUFFER
4936	013144	000000	FTIMFL: .WORD	0	:FIRST TIME FLAG

THE FOLLOWING VARIABLES ARE NOT RESET ON START-UP

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MESSAGES

4937  
4938

					.SBTTL MESSAGES
					.NLIST BEX
				⋮	SYSTEM MESSAGES
013146	215	212		STMSG:	.BYTE 215,212
013150	055103	054104	026511		.ASCII /CZDXI-C NEW DX11-B RESPONDER/
013205	377	377			.BYTE 377,377
013207	215	212		CTRMSG:	.BYTE 215,212
013211	116	052117	035105		.ASCII /NOTE: CONTROL P HAS BEEN CHANGED TO CONTROL R /
013267	377				.BYTE 377
					.EVEN
013270	215	212		UNMSG:	.BYTE 215,212
013272	047125	041111	051525		.ASCII /UNIBUS ADDRESS -OCTAL- : /
013323	377				.BYTE 377
					.EVEN
013324	215	212		VECTMS:	.BYTE 215,212
013326	047111	042524	051122		.ASCII /INTERRUPT VECTOR ADDRESS -OCTAL- : /
013371	377				.BYTE 377
					.EVEN
013372	215	212		DEVMES:	.BYTE 215,212
013374	042504	044526	042503		.ASCII /DEVICE ADDRESSES -HEX- (XX,XX): /
013434	377				.BYTE 377
					.EVEN
013436	013436	215	212	CHTYMS:	.BYTE 215,212
013440	044103	047101	042516		.ASCII /CHANNEL TYPE (M OR S): /
013467	377				.BYTE 377
					.EVEN
013470	215	212		MMMES:	.BYTE 215,212
013472	042515	047515	054522		.ASCII /MEMORY MANAGEMENT (Y OR N): /
013526	377				.BYTE 377
					.EVEN
013530	013530	215	212	BFREMS:	.BYTE 215,212
013532	052502	043106	051105		.ASCII /BUFFER RELOCATION, IF SPECIFIED - IN EVEN ,000'S -OCTAL- : /
013625	377				.BYTE 377
					.EVEN
013626	215	212		TESTMS:	.BYTE 215,212
013630	051106	042511	042116		.ASCII /FRIEND (F) OR 2848 DIAG(D): /
013664	377				.BYTE 377
					.EVEN
013666	013666	215	212	FIOMS:	.BYTE 215,212
013670	042523	040520	040522		.ASCII /SEPARATE I-O BUFFERS (Y OR N): /
013727	377				.BYTE 377
					.EVEN
013730	215	212		FILLMS:	.BYTE 215,212
013732	052517	050124	052125		.ASCII /OUTPUT BUFFER FILL CHARACTER -HEX- : /
013777	377				.BYTE 377
					.EVEN
014000	207	207	215	NXMSG:	.BYTE 207,207,215,212
014004	047516	020116	054105		.ASCII /NON EX-MEM ERROR/
014024	215	212	377		.BYTE 215,212,377
					.EVEN
014030	014030	207	215	PARMES:	.BYTE 207,207,215,212
014034	040520	044522	054524		.ASCII /PARITY ERROR/
014050	212	215	377		.BYTE 212,215,377
					.EVEN
	014054				

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## MESSAGES

Line	Device	Device	Device	Message
014054	207	207	215	ILLMES: .BYTE 207,207,215,212
014060	046111	042514	040507	.ASCII /ILLEGAL DEVICE NUMBER/
014105	212	215	377	.BYTE 212,215,377
				.EVEN
014110	052503	051122	047105	STPMES: .ASCII /CURRENT DEVICE NUMBER -- /
014141	377			.BYTE 377
				.EVEN
014142	207	207	215	INVLDC: .BYTE 207,207,215,212
014146	047111	040526	044514	.ASCII /INVALID DX COMMAND/
014170	212	215	377	.BYTE 212,215,377
	014174			.EVEN
014174	020040	047516	046440	PNOMM: .ASCII / NO MEMORY MANAGEMENT AVAILABLE/
014234	377			.BYTE 377
014235	215	212	207	PMTO: .BYTE 215,212,207,207
014241	115	046505	051117	.ASCII /MEMORY TIME OUT/
014260	377			.BYTE 377
014261	215	212	207	PMMERR: .BYTE 215,212,207,207
014265	115	046505	051117	.ASCII /MEMORY MANAGEMENT ERROR/
014314	377			.BYTE 377
	014316			.EVEN
014316	215	212		RNMESG: .BYTE 215,212
014320	054523	052123	046505	.ASCII /SYSTEM INITIALIZED, TYPE 'R' TO ENABLE DX/
014371	377			.BYTE 377
014372	015	012		HELPMES: .BYTE CR,LF
014374	054104	030461	041055	.ASCII /DX11-B 2848 EMULATOR TEST PACKAGE - OPERATIONAL INFORMATION/
014467	015	012		.BYTE CR,LF
014471	015	012		.BYTE CR,LF
014473	104	026440	020055	.ASCII /D -- DUMP COMMAND/<CR><LF>
014516	020040	020040	020040	.ASCII / DTT,C DUMP TUMBLE TABLE IN CODE 'C'<CR><LF>
014576	020040	020040	020040	.ASCII / DIN,C,XX DUMP INPUT BUFFER FOR DEVICE XX IN CODE 'C'<CR><LF>
014674	020040	020040	020040	.ASCII / DOT,C,XX DUMP OUTPUT BUFFER FOR DEVICE XX IN CODE 'C'<CR><LF>
014773	105	026440	020055	.ASCII /E -- ENABLE DEVICE ON DX/<CR><LF>
015025	040	020040	020040	.ASCII / EXX ENABLE DEVICE XX/<CR><LF>
015070	020106	026455	043040	.ASCII /F -- FILL BUFFER COMMAND/<CR><LF>
015122	020040	020040	020040	.ASCII / FIN,HH,XX FILL INPUT BUFFER ON DEV XX WITH HH/<CR><LF>
015210	020040	020040	020040	.ASCII / FOT,HH,XX FILL OUTPUT BUFFER ON DEV XX WITH HH/<CR><LF>
015277	110	026440	020055	.ASCII /H -- HELP COMMAND/<CR><LF>
015322	020040	020040	020040	.ASCII / THIS TEXT/<CR><LF>
015344	020113	026455	045440	.ASCII /K -- KILL A DEVICE ON THE DX/<CR><LF>
015402	020040	020040	020040	.ASCII / KXX KILL DEVICE XX/<CR><LF>
015443	122	026440	020055	.ASCII /R -- ENABLE DX (RUN)/<CR><LF>
015471	040	020040	020040	.ASCII / R RUN TEST/<CR><LF>
015524	020123	026455	042040	.ASCII /S -- DISABLE DX (STOP)/<CR><LF>
015554	020040	020040	020040	.ASCII / S STOP IMMEDIATELY/<CR><LF>
015617	040	020040	020040	.ASCII / SD STOP AFTER NEXT DATA TRANSFER/<CR><LF>
015677	040	020040	020040	.ASCII / SE STOP AFTER NEXT ENDING SEQUENCE/<CR><LF>
015761	040	020040	020040	.ASCII / SI STOP ON NEXT SEL SEQ (ISS)/<CR><LF>
016036	020040	020040	020040	.ASCII / SP STOP ON NEXT PARITY ERROR/<CR><LF>
016112	005015	044127	051105	.ASCII <CR><LF>/WHERE: /<CR><LF>
016124	020040	020040	041442	.ASCII / "C" IS CODE FORMAT O = OCTAL/<CR><LF>
016172	020040	020040	020040	.ASCII / A = ASCII/<CR><LF>
016240	020040	020040	020040	.ASCII / E = EBCDIC/<CR><LF>
016307	040	020040	020040	.ASCII / H = HEX/<CR><LF>
016353	040	020040	021040	.ASCII / "XX" IS DX-11 DEVICE NUMBER IN HEX/<CR><LF>
016423	040	020040	021040	.ASCII / "HH" IS A HEX CHARACTER/<CR><LF><LF>
016461	103	047117	047523	.ASCII /CONSOLE CONTROL CHARACTERS/<CR><LF>



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MESSAGES

016515	103	046124	041455
016557	103	046124	050455
016654	052103	026514	020122
016743	103	046124	051455
017022	052103	026514	020125
017070	052522	047502	052125
017137	015	012	012
	002551		
017143	215	212	
017145	124	047517	041440
017201	377		

HELPLN  
TOOC:

```

.ASCII /CTL-C (^C) ABORT CURRENT COMMAND/<CR><LF>
.ASCII /CTL-Q (^Q) RESUME OUTPUT AFTER TEMPORARILY STOPPING BY (^S)/<CR><LF>
.ASCII /CTL-R (^R) REQUESTS THE REENTRY OF CONTROL PARAMETERS/<CR><LF> ;;VRG-2
.ASCII /CTL-S (^S) TEMPORARILY STOP OUTPUT TO CONSOLE/<CR><LF>
.ASCII /CTL-U (^U) DELETE CURRENT INPUT LINE/<CR><LF>
.ASCII /RUBOUT -- DELETE LAST CHARACTER INPUT/<CR><LF>
.BYTE CR,LF,LF,LF
=
.-HELPMS
.BYTE 215,212
.ASCII /TOO CLOSE TO 200000 BOUNDARY/
.BYTE 377
.LIST BEX
.EVEN
.END

```

4939  
4940 000001











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CROSS REFERENCE TABLE -- USER SYMBOLS

TSELRS	005542	3490#																		
TSITYP	012544	2366*	2376*	3075	3532	3634	3847	3979	4062	4280	4871#									
TTADDR	013074	2505*	2756	3444	4906#															
TTPTR	013072	2506*	2757*	3303	3386	3419	3445*	4905#												
TTSIZE=	001000	2030#	2507	2758	2901	2906	2908	3304	3431	3441										
TTYSTP	013105	4438*	4442*	4515	4913#															
UCHK =	000002	2101#	2498	2538	2608	2609	3061	3649	4093	4095										
UCHKS =	002000	2051#																		
UEXP =	000001	2102#																		
UNADDR	012530	2208*	2221*	2222*	2413	4864#														
UNMSG	013270	2210	4938#																	
UNTRP	011754	2230	4746#																	
VBUFA	013114	2434*	2461*	2482	4919#															
VCMDTB	002622	2533	2600#																	
VECTAD	012532	2231*	2243*	2423	4865#															
VECTMS	013324	2233	4938#																	
VEND	013140	2171	4929#																	
VSTRT	012650	2170	2171	4889#																
WK	013070	3147*	3148	3150*	3154	4903#														
WK1	013071	3151	3153*	4904#																
XADDR	013124	2584*	2764	4923#																
.	= 017202	2116#	2124#	2131#	2611#	3978	4880#	4881	4890	4891#	4895#	4896	4938#							

. ABS. 017202 000

ERRORS DETECTED: 0

CZDXIC,CZDXIC/SOL/CRF/NL:TOC=CZDXIC.P11  
RUN-TIME: 4 8 .6 SECONDS  
RUN-TIME RATIO: 29/13=2.1  
CORE USED: 7K (13 PAGES)