

DR11

DR11 GEN NPR INTFC
CZDRLBO

AH-E780B-MC
FICHE 1 OF 1

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A large grid of approximately 15 columns and 20 rows of small, illegible text or data entries, possibly representing a technical specification or a data table. The text is too small to be read accurately.



IDENTIFICATION

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SEQ 0001

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HISTORY

REV	DATE	NOTE
A	1977	Initial Release
B	1980	Correction of Coding Errors

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1.0 ABSTRACT

This diagnostic program is capable of testing the DR11-W
NPR General Interface in DR11-W or DR11-B mode.

It has the following features:

- 1. APT11/XXDP compatible
- 2. Multiple board testing using table created by user
- 3. Burst Data Late Calibration
- 4. Independent 'LOGIC WRAP-AROUND' and 'CABLE WRAP-AROUND' testing

2.0 REQUIREMENTS

2.1 EQUIPMENT

- 1. PDP11 standard computer
- 2. I/O type terminal
- 3. 1-16 DR11-W module(s)
- 4. Loop back cable (Needed to fully check the module with this diagnostic)

2.2 HARDWARE SWITCH SETTINGS

The address selection switch, E120, is set up as below:

	: 1	: 2	: 3	: 4	: 5	: 6	: 7	: 8	: 9	: 10	:
Address bits:	12	11	10	9	8	7	6	5	4	3	

Example: Device Address 172410, switches 1, 3, 5 & 10 should be OFF, and all others should be ON.

The E105 Switchpack: This switchpack must be in the following positions to run this diagnostic:

- 1 - OFF
- 2 - ON
- 3 - OFF
- 4 - OFF
- 5 - ON for -W mode, OFF for -B mode

Single switch near the E105 switchpack:

- 2 cycle mode - switch handle towards pack E105
- N cycle mode - switch handle towards E94

The vector selection switch, E15, is set up as below:

	: 1	: 2	: 3	: 4	: 5	: 6	: 7	: 8	:
Vector bits:	1	2	3	4	5	6	7	8	

Example: Vector Address 300, switches 6 & 7 should be OFF, and all others should be ON.

2.3 STORAGE

The program uses approx. 52200 words of memory

3.0 TESTING MODES

3.1 DEFINITION

The DR11-W diagnostic accomplishes device register bit tests, internal "LOGIC" wrap-around tests, and with the BC06-R wrap-around cable in J1 and J2, provides external "CABLE" wrap-around tests. In order to FULLY check the module, the diagnostic MUST be run with and without the wraparound cable in place, restarting at address 200 each time, or editing to change the cable mode (See Sect. 7.1.1)

There are only TWO legal modes of operation of this diagnostic:

1. DR11 with no cable(s) in user slots.
2. DR11 with Wrap-Around cable from J1 to J2.

This diagnostic is NOT meant to be run in the following modes:

1. DR11 connected to another DR11.
2. DR11 connected to a user device.

3.2 IMPLEMENTATION

Device register bit tests and internal LOGIC wrap-around tests are executed UNCONDITIONALLY. Cable wrap-around tests are executed ONLY if the BC06-R cable is in place between the J1 and J2 connectors on the DR11-W under test. The presence of this cable is "SIZED" for automatically for each board when the diagnostic is started at address 200. The user *MUST* verify that the "SIZING" occurred correctly by observing the output of the program when starting at 200. (refer to section 5.1 for example) If this summary is not needed, raise bit 12 of the switch register before program execution.

In manual mode (starting address = 204), the user can force uniform testing parameters for ALL modules through use of the edit function (refer to section 7.1.1).

4.0 LOAD AND START PROCEDURE

1. Load program into memory.
2. Load starting address 200, 204 or 210. (See Sects. 7.1, 7.2, 7.3 respectively)
3. Press start.

5.0 SWITCH REGISTER

5.1 Options

SWITCH	OCTAL	FUNCTION
-----	-----	-----
SW15=1	100000	HALT ON ERROR

This will cause the processor to halt at the next error.

SW14=1

040000

LOOP ON TEST

This will cause the processor to loop on the test it is then executing.

SW13=1

020000

INHIBIT ERROR TYPEOUTS

This will cause error typeouts to be inhibited.

SW12=1

010000

DO NOT PRINT BOARD CONFIGURATION

This will cause the list of all boards and their setup data that the autosize routine found to not print.

SW11=1

004000

NOT USED

SW10=1

002000

BELL ON ERROR

This function causes the terminal bell to sound when an error occurs. this can be used in conjunction with LOOP-ON-TEST and INHIBIT-ERROR-TYPEOUTS to see if a loose connection may be causing the error.

SW09=1

001000

LOOP ON ERROR

This function will cause looping on error. It can be used in conjunction with INHIBIT-ERROR-TYPEOUTS when using a scope to find a faulty component.

SW08=1

000400

LOOP ON TEST IN SWR<6:0>

This function causes the CPU to jump to the test in bits <6:0> and execute that test unconditionally. Change the switch register to exit. to create a tighter loop on that particular test, set LOOP-ON-TEST (40000) in the swr once the test is executing.

SW07=1

000200

INHIBIT MULTIPLE ERROR TYPEOUTS

On error calls in loops where multiple errors are possible, this function inhibits any additional data that may print in that loop. Example

MULTIPLE TYPEOUTS ENABLED:

```

[ERROR MESSAGE]
[DATA HEADER]
XXXXXX XXXXXX XXXXXX XXXXXX
XXXXXX XXXXXX XXXXXX XXXXXX
XXXXXX XXXXXX XXXXXX XXXXXX
XXXXXX XXXXXX XXXXXX XXXXXX
XXXXXX XXXXXX XXXXXX XXXXXX

```

>>>>>NOTE<<<<<<

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A maximum of 17 (octal) data lines will print.
if there are more, a message will print
as follows:

THERE ARE STILL MORE ERRORS, BUT WILL NOT BE PRINTED.
ERRORS WILL STILL BE COUNTED AND PRINTED AT THE EOP.

MULTIPLE TYPEOUTS DISABLED:

[ERROR MESSAGE]
[DATA HEADER]
XXXXXX XXXXXX XXXXXX XXXXXX

(no more data will print) the total number
of errors will still be totaled and printed
at the EOP or EOD.

5.2 SOFTWARE SWITCH REGISTER

If the hardware switch register does not exist, or
if one does and it contains '-1' (177777) then the
software switch register (location 176) is used,
which allows the user the same switch options as the
hardware switch register.

5.3 LOADING THE SOFTWARE SWITCH REGISTER

This program supports the dynamic loading of the software
switch register (location 176) from the TTY. This is accom-
plished as follows:

1. Type CONTROL G <^G> repeatedly, as resets and inits done
in the diagnostic may clear the character before the
character is recognized. once input is recognized, this
allows the TTY to enter data into location 176 at the end
of a test.
2. The machine will type: SWR=XXXXXX NEW= (XXXXXX is the octal
contents of the software switch register)
3. After the 'NEW=' the operator can do one of the following:
 - A. Type a number to be loaded into location 176 followed by a <CR>
(only numbers between 0-7 will be accepted and only 6 numbers
will be allowed).
If a <CR> is the first entry the software switch register will
not be changed.
 - B. If a CONTROL U <^U> is depressed, the program will go back
to step 2.

5.4 PROGRAM AND/OR OPERATOR ACTION

Loading and starting at 200 with all switches down
is normal logic testing. If an error is detected,
there will be a printout. When an error is detected
and it is necessary to scope on it, place 100000
(bit 15) in the switch register to halt on error.
After halting at the error to be looped on, enter 60000,
loop-on-error and inhibit printouts. If there is more
than one error called in a test, and you wish to loop on

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other than the 1st error, you MUST correct the condition causing the previous error(s) before you can loop on that error. NOP'ing the previous errors will produce unpredictable results for any subsequent errors in the test.

6.0 ERROR REPORTING

Each test will call an error containing the test number, error PC and data that is significant to the problem that caused the error.

In the case of multiple board testing, the failing module is identified by the device register address, and the END-OF-DEVICE-TEST message following all errors for that particular module.

7.0 OPERATING MODES

7.1 MANUAL MODE (STARTING ADDRESS = 204)

Defined as NON-AUTOMATIC use of the diagnostic.

This mode is intended for use in manufacturing when apt is not available.

In manual mode, all DR11-W hardware modules *MUST*BE*CONFIGURED*
*AS*FOLLOWS*:

- > W/B, PRIORITY LEVEL, 2/N CYCLE and CABLE states set IDENTICAL *IN*ALL*MODULES*.
- > All device addresses MUST be set in a series spaced 10 locations apart, starting with the address inputed to the prompt 'STARTING DEVICE ADDRESS XXXXXX :'. (all modules MUST be addressed within the legal address range of 171000 to 177000)
- > All vector addresses MUST be set in a series spaced 10 locations apart. (all modules MUST be vectored within the legal vector range of 300 to 770)
- > The module with the lowest device address must also have the lowest vector address, the module with the next to the lowest device address must also have the next to the lowest vector address, etc. for example:

BOARD #	DEVICE ADDRESS	VECTOR ADDRESS
-----	-----	-----
0	172410	300
1	172420	310
2	172430	320
3	172440	330 ETC.

Only under MANUAL mode does the diagnostic offer 'BURST DATA LATE' calibration. After loading program, depositing SA 204, and pressing START, the program types the following:

MULTIPLE BOARD DIALOGUE

ENTER COMMAND ([E]DIT, [L]IST, [B]URST CALIBRATION, [R]UN):

The program will allow only 1 character input, automatically

printing a <CRLF> when the character is inputed.
 7.1.1 when [E] is entered, the program enters the edit function

SEQ 0010

NOTE: To exit this routine at any response and return to the MBD prompt, enter CONTROL 'C' (^C). This does nothing but exit the routine, and does not change any values present or changed. To return to the previous prompt, type <ESC>.

'EDIT' responds first by printing:

OF BOARDS UNDER TEST X:

Program accepts a maximum of 2 decimal characters. An appropriate error message is printed if the number inputed is out of range, or an illegal character was inputed. enter <CR> if present value is OK. Next:

STARTING DEVICE ADDRESS XXXXXX :

The user should respond with the lowest device address in the series. Program accepts a maximum of 6 octal digits between 171000 and 177000. An appropriate error message is printed if the number inputed is out of range, or an illegal character was inputed. Enter <CR> if present value is OK. next:

STARTING VECTOR ADDRESS XXX :

The user should respond with the lowest vector address in the series. program accepts a maximum of 3 octal digits between 300 and 777. An appropriate error message is printed if the number inputed is out of range, or an illegal character was inputed. enter <CR> if present value is OK. next:

DR11-W OR B (W=0) CURRENT STATE = X :

Program accepts either a 0 or 1, repeating the prompt if any other character is inputed. Enter <CR> if present value is OK. next:

DEVICE PRIORITY PRESENT LEVEL = X :

Program accepts 1 character between 0 and 7, repeating the prompt if another character is inputed. Enter <CR> if present value is OK. next:

2 OR N CYCLE BURST (2 CY=0) PRESENT STATE = X :

Program accepts a 0 or 1, repeating the prompt if any other character is inputed. Enter <CR> if present value is OK. next:

DO CABLE TESTS (NO=0) PRESENT STATE = X :

Program accepts a 0 or 1, repeating the prompt if any other character is inputed. Enter <CR> if present value is OK. Then the command prompt is reprinted.

7.1.2 When [L] is entered, the program enters the list function

The diagnostic then prints the following:

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# OF BOARDS	START REGADR	VECADR	W-B	P-LEV	2-N CYCLE	CABLE TESTS
XX	XXXXXX	XXX	X	X	X	X

As previously mentioned, all boards must be spaced 10 address locations apart starting with the 'REGADR' value above, and vectors spaced 10 address locations apart starting with the 'VECADR' value above. The expected W-B, PRIORITY LEVEL, 2-N CYCLE and CABLE test states will be the same for all modules.

7.1.3 When [B] is entered, the program enters the BURST DATA LATE CALIBRATION routine, and the following is typed:

```
BURST DATA LATE CALIBRATION IN PROGRESS..
ATTACH SCOPE PROBE...
TO CALIBRATE NEXT BOARD, TYPE ANY CHARACTER
DEVICE # 0 UNDER CALIBRATION
```

This routine will not execute if you have not used edit to deposit a legal starting address and vector address, or the program has already been started at 200. The multiple board dialogue (MBD) prompt will be returned if this is the case. As stated in the DR11 engineering specification, the 'BURST DLT' multivibrator time out must be calibrated so as to be compatible with the user defined transfer rate in burst mode operation. The program software routine sets the cycle bit in the CSR of the DR11, a short delay is executed, and then the cycle bit is cleared. The diagnostic then tests for any character waiting, indicating the user wishes to go on to the next board. If none, it re-executes the setting and clearing of the cycle bit. If a character was inputted, it checks for the next board, and if any, sets up the addresses for that module, then prints the following:

```
DEVICE # X UNDER CALIBRATION
```

'X' being the device number. It then reaccomplishes the setting and clearing of the cycle bit for that device. If no further modules are found, the message:

```
BURST CALIBRATION COMPLETE
```

is issued, and the MBD prompt is then returned for another command. To accomplish the burst data late calibration, attach a scope probe to E83-7 on the DR11-W (refer to print set M8716-0-1). A positive pulse will be observed. The pulse should be set between 3-30 us. by adjusting pot. R80.

7.1.4 When [R] is entered, the program begins diagnostic test execution. This will be blocked if legal starting device addresses and vector addresses have not been set up. If they are, the register and vector tables are filled, and normal start is executed.

This mode is the normal field service mode. It supports standalone operation as well as script operation under ACT11 or XXDP (chain).

The DR11 diagnostic has the following run characteristics when operating in auto mode:

- a. The program will test the boards recognized by the autosize routine. The autosize routine will look at addresses between 172414 and 172604 in steps of 10 (20 octal locations). It will initially determine if the location it found to exist is a DR11 by forcing an interrupt. IF THE BOARD FAILS TO INTERRUPT, YOU MUST USE MANUAL MODE TO FORCE TEST EXECUTION OF THAT MODULE. The purpose of this initial test is to eliminate testing a module that is not a DR11, and determine the interrupt priority and vector of that module. The only legal interrupt vectors the DR11 can be set up for are as follows: 40, 50-174, and 254-774, all in steps of 4. Each board can have a vector anywhere in the stated ranges with no restrictions, allowing complete flexibility in the test sequence.

In the case of multiple DR11-W's on the same CPU, each DR11-W MUST have its own unique DEVICE/VECTOR addresses. There are no constraints that the boards must start with the first device address 172410, or that multiple boards are assigned consecutive device addresses. When operating in auto-size mode, the user should verify the "SIZED" configuration by knowing how the boards are set up and comparing with the autosize output when starting at 200.

Auto-sizing will determine the Interrupt priority, Interrupt vector, W/B, 2/N CYCLE, and Cable states of each board, independent of the states of other boards.

- b. The following will NOT be offered to the user in autosize mode:
1. BURST DATA LATE CALIBRATION
 2. MULTIPLE BOARD DIALOGUE

The diagnostic will print the following:

DIAGNOSTIC HAS DETERMINED THE FOLLOWING ABOUT THE DR11-W(S) IT HAS FOUND. USER *MUST* DETERMINE ACCURACY

BOARD#	REGADR	VECADR	W/B	P-LEV	2-N CY	CABLE
X	XXXXXX	XXX	X	X	X	X

Data will continue to print until data for all modules has been printed.

(^X) INHIBITS EOP'S, (^Y) FOR ERROR SUMMARY
UNIBUS HANG? RESTART AT ADDRESS XXXXXX

CZDRLB0 DR11 GEN NPR INTFC LOGIC TEST

The CONTROL X (^X) feature bypasses the sections that print the END-OF-PASS and END-OF-DEVICE messages. This is to improve the

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number of passes executed over any period of time, as well as make overnight or weekend runs use less paper. Error typeouts are NOT disabled in this mode. When an error occurs, the END-OF-PASS (EOP) WILL print for that pass, and, if more than one module is being tested, an END-OF-DEVICE (EOD) as well as END-OF-PASS will print so you will know which device and pass was executing when the error occurred. In order to get a progress report, hit any key repeatedly, since inits and resets done during the execution of the diagnostic may clear the character waiting flag before the check for this bit. When the character is recognized, an EOP, and if more than one module, an EOD message will print giving the user a progress report. To disable this feature, repeatedly enter (^X) again until the CPU recognizes your input.

The CONTROL Y (^Y) function calls for a summary of device(s) and pass(es) that had errors. If no errors occurred since the beginning of the diagnostic, or since the last error report, the following is printed:

NO ERROR TOTALS TO REPORT

If there were errors, the following is printed:

SUMMATION OF ERRORS SINCE BEGINNING OR LAST REPORT

BOARD #	PASS #	ERRTTL
X	X	X
X	X	X
X	X	X (etc.)

The information is stored on a stack that will hold up to 150 (decimal) device-pass error data lines above. If the limit is reached, diagnostic will continue, but further data will not be stored. The data accumulated is not written over, but when (^Y) is entered, the following is printed just before the 'SUMMATION...' statement above:

STACK IS FULL - DATA MAY HAVE BEEN LOST

When the data is printed, the stack is reinitialized and will start storing up to another 150 error data lines.

In the event the UNIBUS becomes hung, and you have non-volatile memory or battery backup, restart the program at the address specified by the 'UNIBUS HUNG...' prompt at the start of the diagnostic. The printout will be as follows:

DEVICE ADDRESS - XXXXXX, TEST NUMBER - XXXXXX, PASS NUMBER - XXXXXX

CPU will halt. Hitting continue will cause the program to restart as though you had started at 200.

7.3 RESTARTING PROGRAM IN MEMORY (STARTING ADDRESS = 210)

Whenever the program is halted, all history of previous testing is saved. It will remain intact until:

1. Another program is loaded into memory
2. The user re-edits the table

To restart the program, enter SA 210 and start. This start precludes any setup and negates the start message obtained

when starting at 200. Do not start at this location if the diagnostic has not been previously "STARTED" at either 200 or 204.

7.4 TESTING UNDER APT (AUTOMATED PRODUCT TESTING)

To set up for multiple boards for testing under APT control, the APT system manager should answer the APT queries to the following items as indicated below:

SOFTWARE ENVIRONMENT: 000 - Dump mode
 001 - Script mode (apt monitors diagnostic)

ENVIRONMENT MODE (\$ENVM): 000 - Let diagnostic auto-size configurator and test accordingly
 200 - Diagnostic must use configuration specified by APT (\$VECT1, \$VASE, \$DEVN, \$DDWX)

VECTOR ADDRESS (\$VECT1): 300

DEVICE ADDRESS (\$BASE): 172410

DEVICE MAP (\$DEVN): XXXXXX - Each set bit indicates that board is present and should be tested. examples:

BIT 0 = BOARD #0 (DEVICE ADR = 172410, VEC ADR = 300)
 BIT 1 = BOARD #1 (DEVICE ADR = 172420, VEC ADR = 310)
 BIT 2 = BOARD #2 (DEVICE ADR = 172430, VEC ADR = 320)

BIT 15 = BOARD #15 (DEVICE ADR = 172600, VEC ADR = 470)

DEVICE DESCRIPTOR WORDS: XXXXXX - There is 1 descriptor word for each device:

\$DDW0 IS FOR DEVICE 0
\$DDW1 IS FOR DEVICE 1, ETC.

Each descriptor word MUST be set up as follows:

BIT 0 - DR11-W or -B Mode (W=0, B=1)
 BIT 1 - 2/N CYCLE (0=2 CY, 1=N CY)
 BIT 2 - Cable Tests (0=NO, 1=YES)
 BIT 5 \
 BIT 6 > Device Priority
 BIT 7 /

8.0 MISCELLANEOUS

8.1 POWER FAIL

If a power failure occurs and battery backup maintains the program in memory, or a non-volatile memory exists, the program will restart printing the following:

POWER FAILURE - RESTARTING PROGRAM

The diagnostic will then restart at address 210.

If CPU is turned off while running, the above procedure is followed. If the processor is halted first, then turned off, the processor will come back up halted. To restart the program, hit CONTINUE; and the remaining procedure is the same as above.

8.2

END-OF-PASS MESSAGE

The EOP will print as follows with no errors on that pass:

END PASS # XXXXXX

The EOP will print as follows with some errors when testing 1 device:

END PASS # XXXXXX TOTAL ERRORS SINCE LAST REPORT XXXXXX

The EOP will print the same as with no errors on any particular pass when testing more than one device and one or more devices has failed, since 'total errors' is meaningless and will more than likely be incorrect.

The pass number is capable of going up to 99,999,999 decimal, or about 3 months running with EOP disabled and no errors. In other words, 32767 is not the limit as with other diagnostics.

9.0 EXECUTION TIME

On a PDP11/44:

In all modes: Approximately 8 passes per second with EOP messages disabled and no errors.

10.0 SUBROUTINE ABSTRACTS

10.1 READ

The READ subroutine is used in the EDIT routine to input up to 6 digits in octal, 2 digits in decimal, or a single non-numeric character. R4 is used as the location to hold the number in octal, and is cleared for that purpose at the start of the subroutine. R3 is to be preloaded with the number of digits expected, since a <CRLF> is printed when the limit is reached. Entering a <CRLF> before the limit is acceptable, as it will be interpreted as a non-numeric character and exit. In any case, the last inputed ASCII character is left in location 'ANSWER'. If a numeric character is inputed, it will clear all but the 1st 4 bits in location 'ANSWER', exposing the value of the digit inputed, rotate R4 to the left 3 places to make room for the inputed digit, and add it to R4. Location

'LRGSTC' is to be loaded with the largest ASCII number digit acceptable for this number, I.E. 7 or 9 (for octal or decimal input respectively). ANY character outside ASCII '0' or '7/9' is treated as a non-numeric, triggering an automatic <CRLF> and exit.

10.2 ERCAPT

This subroutine saves the unit number, pass number and total errors for that device/pass whenever it encountered errors. This routine saves data for 150 (decimal) passes. If the stack should become full, data starting with the 151st pass containing errors is lost.

10.3 PTCAPT

This subroutine prints the data stored by the ERCAPT subroutine and resets the special stack pointer. If no data was stored, a message stating no data was stored is printed. If the stack is found full, a message announcing this finding is printed, warning that data may have been lost.

10.4 FIXTBL

This subroutine fills the 17 octal locations starting at 'REGADR' and 'VECADR' from the starting values already loaded in the first locations in steps of 10 for each table.

10.5 LODBUF

The INBUF buffer is loaded with an incrementing pattern (0,1,2,3,...) beginning at the starting address of INBUF. The number of words loaded is determined by the contents of BUFLen.

10.6 CHKBFF

The CHKBUFF buffer is loaded with a modified incrementing pattern (0,0,2,2,4,4,6,6,...) beginning at the starting address of CHKBUFF. The number of words loaded is determined by the contents of BUFLen. This buffer is loaded only for tests which use the maintenance mode of the DR11-W which has a special alternating DATI-DATO sequence of operation.

10.7 INTA

The IE bit is cleared in the CSR then the CSR is checked for the absence of the error bit and the presence of READY. The WCR is checked to see that it is equal to zero. The correct contents of the BAR are calculated and checked. The program will fail to update the PC return address by 2 if ERROR is set, READY is clear, READY and ERROR are clear of the CSR, WCR is not zero or the BAR contents is not zero. This will call the error that is just after the jsr call in the test. If all data is acceptable, the PC is updated, and the return from the subroutine is after the error call.

10.8 DATCHK

This routine is entered to check inbuf after a maintenance mode operation. The contents of INBUF and the contents of CHKBUF are checked to see that they are the same. The number of comparisons made is determined by the contents of BUFLen. Any errors result in an RTS to the test to call the error there. A JSR back to the subroutine is executed to resume its checking. When returning, SP return address is updated by 6 to return after the error call and JSR return.

10.9 CLENUF

The routine is entered at the end of several tests to clear any data that may have been left in any registers, and to restore the interrupt vectors.

10.10 CHKCAB

This routine is used in various tests to alter the expected data if the WRAP-AROUND cable is out.

10.11 DATOCK

After a string of DATO'S has been completed this routine checks that the correct data pattern was transferred to INBUF. The number of comparisons made is determined by the contents of BUFLen. An error in the check results in an RTS to the test to call the first error after the JSR call, where a JSR returns control back to the subroutine for further checking. An additional check is made on BUFLen+2 to insure that not too many words were transferred. If they were, the PC return address is altered so that the second error after the JSR is called. If no errors, return is altered to just after the second error call.

10.12 ERRCHK

This routine clears IE and updates the PC for return after the error in the test if error is clear. If set, return is executed without updating the PC return so the error call after the JSR call in the test will be called.

10.13 DEVADS

This routine generates an address table located at REGADR starting with the base device address (contents of \$BASE) in steps of 10.

10.14 BPINIT

This subroutine reloads the ".+2" and "BPT" into the unused locations between 4 and 776.

10.15 DRGET

This subroutine extracts information about the DR11 that interrupted and loads the accumulated data into the device descriptor word for that board.

10.16 TYP CNF

This subroutine prints the board configurations that the ASIZE subroutine found on the UNIBUS.

10.17 CHK4DR

This subroutine checks for a location as belonging to a DR11 by trying to force an interrupt a total of 4 times with the CPU at priorities 6 through 3. If the attempt fails, routine corrects the stack to return after the DR11 extraction routine. If the location does belong to a DR11, the return address of the subroutine on the stack is moved down one location, and the address+4 of the interrupt vector of the DR11 is put in the return addresses previous location. The stack is then popped 3 times by adjusting the pointer up 6, and a normal return is executed.

10.18 ASIZE

This routine autosizes the board configuration and prints the configuration if bit 12 (10000) is set in the SWR.

10.19 VCTADS

This routine generates the vector address table starting with the address in location 'VECADR'.

10.20 CATCH

This routine reports unexpected or erroneous traps or interrupts through the BREAK-POINT-TRAP loaded in locations 4-776. The stack is cleaned 4 times before the error call, and restored twice after the error call for returning to the source of the trap.

10.21 PSTATE

This routine prints the state of the bit in the DDW that was preloaded in location 'BITTST'.

10.22 PNTPRI

This routine prints the device priority in the DDW location.

10.23 SETUP

This subroutine initializes the trap and interrupt vectors.

10.24 TSTMM

This subroutine checks for existence of Memory Management and if it exists, checks for the error condition of no memory location, but no ERROR and NEX bit sets. If memory management is not there, an exit updating the return address by 2 is done. If there, the XBA16 and XBA17 bits of the expected data are checked. If both zero, an exit updating the return address by 2 is done. If either or both are set, the upper byte of the Memory Management location is checked for the existence of upper memory, initialized at the beginning of the diagnostic. If not there (bits 0, 1 or 2 of upper byte clear), a normal exit is executed so the branch immediately following the JSR call will cause a check for the error bits in the expected to be set for another check.

11.0 DATA STACKS

11.1 PATRNS

This set of 7 data words is used to check any location for stuck or shorted bits.

11.2 EXPAT0

This set of data words is used in test 31 to check all possible combinations of set bits in the CSR with the maintenance bit clear. It contains the expected data that the CSR should contain after the bit combination is written to the CSR.

11.3 EXPAT1

This set of data words is used in test 3 to check all possible combinations of set bits in the CSR with the maintenance bit set. It contains the expected data that the CSR should contain after the bit combination is written to the CSR.

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29-	714	SUBROUTINE TO FILL ALL TABLE BOARD ENTRIES
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33-	812	SUBROUTINE TO CHECK INBUF AFTER A MAINTENANCE MODE OPERATION
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35-	859	SUBROUTINE TO CHECK FOR CABLE MODE AND ALTER EXPECTED DATA
36-	872	SUBROUTINE TO CHECK CORRECT DATA PATTERN WAS MOVED TO INBUF
37-	913	SUBROUTINE TO CLEAR IE AND HALT IF ERROR IS SET
38-	936	SUBROUTINE TO GENERATE DEVICE ADDRESS TABLE
39-	951	SUBROUTINE TO RESET THE ".+2" AND "BPT" LOCATIONS
40-	975	SUBROUTINE TO EXTRACT INFORMATION ABOUT THE DR11
41-	1014	SUBROUTINE TO PRINT THE AUTOSIZED BOARD CONFIGURATIONS
42-	1071	SUBROUTINE TO CHECK FOR LOCATION BELONGING TO A DR11
43-	1107	SUBROUTINE TO AUTO SIZE DR11 BOARD CONFIGURATION
44-	1151	SUBROUTINE TO GENERATE VECTOR ADDRESS TABLE
45-	1166	ROUTINE TO REPORT UNEXPECTED OR ERRONEOUS TRAPS OR INTERRUPTS
46-	1182	SUBROUTINE TO PRINT STATE OF A DDW BIT
47-	1196	SUBROUTINE TO PRINT DEVICE PRIORITY
48-	1212	INITIALIZE THE COMMON TAGS SUBROUTINE
49-	1224	MEMORY MANAGEMENT AND LOCATION CHECK SUBROUTINE
50-	1253	BIT PATTERN
51-	1270	EXPECTED DATA TABLE FOR CSR CHECK TEST 30
52-	1311	EXPECTED DATA TABLE FOR CSR CHECK TEST 3
53-	1346	MAIN PROGRAM - INITIALIZATION ROUTINES
54-	1387	DETERMINE MEM MGMT AND UPPER MEMORY EXISTENCE
55-	1432	PREPARE ADDRESSES AND VECTORS FOR UUT
56-	1496	TEST #1 - CAN ALL DR11 REG BE ADDRESSED WITHOUT ERROR?
57-	1525	TEST #2 - CHECK B OR W STATUS IS AS EXPECTED
58-	1546	TEST #3 - CHECK CSR BIT PATTERNS WITH MAINT BIT SET
59-	1604	TEST #4 - CHECK WCR, BAR & BDR, & RESET CLRS 4 DEV REGS
60-	1688	TEST #5 - DEVICE INIT CLEARS CSR, WCR, BDR AND BAR
61-	1721	TEST #6 - BIT PATTERN TEST OF WCR, BDR AND BAR REGISTERS
62-	1780	TEST #7 - TEST CSR AND EIR BIT0
63-	1804	TEST #10 - ATTN CAN BE SET VIA FNCT2 & ERROR BIT SETS
64-	1838	TEST #11 - FNCT BIT 1 CONTROLS DSTAT BIT 9
65-	1863	TEST #12 - FNCT BIT 2 CONTROLS DSTAT BIT 10
66-	1888	TEST #13 - FNCT BIT 3 CONTROLS DSTAT BIT 11
67-	1915	TEST #14 - EIR BLOCKS DATA XFRS FROM ODR TO IDR
68-	1941	TEST #15 - DR11 INTERRUPTS WITH CPU AT LEVEL 3
69-	1974	TEST #16 - DR11 FAILS TO INTERRUPT WITH CPU AT LEVEL 7

70-	2008	TEST #17 - DR11 INTERRUPTS AT CORRECT BR LEVEL
71-	2064	TEST #20 - A GO WITHOUT CLEARING ERROR CAUSES INTRPT
72-	2119	TEST #21 - FUNCTION BITS INC WITH MAINT MODE TRANSFERS
73-	2161	TEST #22 - TEST FOR 10 MAINT MODE TRANSFERS
74-	2203	TEST #23 - TEST 10 MAINTENANCE MODE XFERS
75-	2276	TEST #24 - TEST FOR 200 NPR TRANSFERS IN MAINT MODE
76-	2318	TEST #25 - DOING DATO TO DIODE MEMORY CAUSES NEX
77-	2357	TEST #26 - CROSSING 32K DOESN'T CAUSE BAOF OR FORCE ERROR
78-	2394	TEST #27 - CHECK ACTUAL POSITION OF 2-N BURST SWITCH
79-	2422	CODE TO CHECK CABLE STATUS FOR EXECUTION OF CABLE TESTS
80-	2438	TEST #30 - CHECK CSR BIT PATTERNS WITH MAINT BIT CLEAR
81-	2484	TEST #31 - CHECK BAR WITH CSR CLEAR
82-	2504	TEST #32 - TEST 7 SINGLE DATI NON BURST MODE TRANSFERS
83-	2557	TEST #33 - TEST STRING OF 200 DATIS BURST MODE XFERS
84-	2598	TEST #34 - TEST 7 SINGLE DATO NON BURST MODE TRANSFERS
85-	2654	TEST #35 - TEST STRING OR 200 DATOS BURST MODE XFERS
86-	2694	TEST #36 - TEST STRING OF 200 DATIS NON-BURST MODE
87-	2736	TEST #37 - TEST STRING OF 200 DATOS NON-BURST MODE
88-	2772	END OF DEVICE PASS ROUTINE
89-	2804	END OF PASS ROUTINE
91-	2811	TYPE ROUTINE
92-	2812	BINARY TO OCTAL (ASCII) AND TYPE
93-	2813	CONVERT BINARY TO DECIMAL AND TYPE ROUTINE
94-	2813	SUBROUTINE TO EXPAND DECIMAL TO LARGER THAN 32767
95-	2814	TTY INPUT ROUTINE
96-	2814	ROUTINE TO INPUT A SINGLE CHARACTER FROM TTY
97-	2814	ROUTINE TO INPUT A STRING FROM TTY
98-	2815	READ A DECIMAL NUMBER FROM THE TTY
99-	2816	READ AN OCTAL NUMBER FROM THE TTY
100-	2817	TRAP DECODER
100-	2817	TRAP TABLE
101-	2818	SCOPE HANDLER ROUTINE
103-	2819	ERROR HANDLER ROUTINE
104-	2820	ERROR MESSAGE TIMEOUT ROUTINE
105-	2821	APT COMMUNICATIONS ROUTINE
105-	2822	POWER DOWN AND UP ROUTINE
106-	2824	MULTIPLE BOARD DIALOGUE ROUTINE
107-	2891	TABLE EDIT ROUTINE
108-	3060	BURST DATA LATE CALIBRATION ROUTINE
109-	3101	ASCII AND ASCIZ MESSAGES AND LOCATIONS
110-	3173	ERROR MESSAGES
111-	3229	DATA HEADERS
112-	3266	DATA TABLES
113-	3296	BUS HANG ROUTINE

1
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```
.NLIST MC,MD,CND
.TITLE CZDRLBO-DR11 GEN NPR INTFC
.*COPYRIGHT (C) 1980
.*DIGITAL EQUIPMENT CORP.
.*MAYNARD, MASS. 01754
.*
```

```
.*PROGRAM BY DAN MILLEVILLE
.*
```

```
.* THIS PROGRAM WAS ASSEMBLED USING THE PDP-11 MAINDEC SYSMAC
.* PACKAGE (MAINDEC-11-DZQAC-C3), JAN 19, 1977, MODIFIED FOR
.* THE CZDRLB DIAGNOSTIC. CHANGES ARE NOTED BY [;88 ] IN THE
.* COMMENT FIELDS OF THE $SCOPE, $EOP, $TYPE, $ERROR, $CKSWR
.* $PWRDN, $PWRUP (ELIMINATED), $ERRTYP AND $TYPDS ROUTINES.
.* NEWTST WAS MODIFIED IN FUNCTION AS DESCRIBED BELOW. CHANGES
.* WERE AS FOLLOWS:
```

```
.* $SCOPE: END-OF-PASS MESSAGE DISABLING AND REENABLING CAPABILITY,
.* PLUS UPDATING $TESTN JUST AFTER $TSTNM IS UPDATED, AS
.* WELL AS ANY NEEDED MESSAGES.
```

```
.* $EOP: CHANGED TO RECOGNIZE WHETHER OR NOT THE USER WISHES
.* THE EOP MESSAGES PRINTED, AND PRINTS THE NUMBER OF
.* ERRORS IN THAT PASS IF THERE WERE ANY, AND TYPES AN
.* EXTRA <CRLF> IF THERE WERE ERRORS TO SPACE EOP FROM
.* THE ERROR. CHANGED ALSO TO RECOGNIZE WHEN THE PASS
.* COUNT GOES NEGATIVE, AND IF SO, CLEARS THE PASS COUNT,
.* AND INCREMENTS THE NEXT LOCATION AFTER $PASS TO COUNT
.* A BLOCK OF 32768 PASSES HAS OCCURED. THIS LOCATION
.* IS USED IN CONJUNCTION WITH $PASS TO PRINT UP TO
.* PASS # 99,999,999 DECIMAL.
```

```
.* $TYPE: INSTEAD OF USING THE STACK TO LOAD A CHARACTER INPUTED
.* WHILE PRINTING, LOOSING THE CHARACTER IN THE PROCESS,
.* LOCATION 'CHARCT' IS USED TO SAVE IT FOR $SCOPE TO USE.
```

```
.* $ERROR: INCREMENT LOCATION 'ERRCNT' FOR POSSIBLE USE IN MULTIPLE
.* ERROR PRINTOUTS.
```

```
.* $CKSWR: TESTING AND PROCESSING OF THE CONTENTS OF LOCATION
.* 'CHARCT' WAS ADDED TO INCREASE CHANCES OF DIAGNOSTIC
.* CATCHING USER REQUEST FOR A SOFTWARE SWITCH REGISTER
.* CHANGE.
```

```
.* $ERRTYP: ADDED CAPABILITY TO PROCESS ERRORS WITHIN LOOPS (ERRORS
.* WITH ERROR NUMBERS BETWEEN 201-377) SO THE MESSAGE AND
.* DATA HEADER ARE PRINTED DURING THE 1ST ERROR ONLY, WITH
.* DATA ONLY PRINTED FOR 2ND AND SUBSEQUENT ERRORS. IT
.* CANCELS DATA PRINTING AFTER 20 (OCTAL) ERRORS HAVE BEEN
.* DONE SO AS TO ELIMINATE MASSIVE ERROR TYPEOUTS, BUT
.* CONTINUES TO TALLY THE ERRORS IN LOCATION '$ERTTL' SO THE
.* EOP MESSAGE WILL SHOW THE TOTAL NUMBER OF ERRORS IN THAT
.* PASS. IF AN ERROR NUMBER BELOW 201 IS CALLED, 'ERRCNT'
.* IS CLEARED SO IF THIS ERROR IS IN A LOOP, ANY SUBSEQUENT
.* 201+ ERRORS WILL HAVE THERE HEADER REPRINTED.
```

:* NEWTST: '.PAGE' WAS ADDED SO EACH NEW TEST WOULD BE ON A NEW PAGE.
:* AT THE BEGINING OF EACH NEW TEST, THE TITLE AND TEST NUMBER
:* ARE WRITTEN IN A SUBTITLE SO THAT EACH TEST WILL APPEAR IN
:* THE TABLE OF CONTENTS AT THE BEGINING OF THE DIAGNOSTIC.
:*

:* SPWRDN: THE OPERATIONS TO SAVE REGISTER CONTENTS WERE ELIMINATED
:* DUE TO THE LACK OF THE NEED. A LOAD OF THE SPWRUP ADDRESS,
:* LOCATED JUST AFTER THE POWER DOWN HALT, IS LOADED INTO THE
:* POWER TRAP VECTOR SO THAT ON POWER UP, THE PROGRAM WILL
:* RESTART. IF PROCESSOR IS UNABLE TO GET TO THE POWER DOWN
:* ROUTINE ON A POWER FAIL (CPU HALTED WHEN POWER FAILURE
:* OCCURED), PROCESSOR WILL EXECUTE THE POWER DOWN ROUTINE AND
:* HALT. HITTING CONTINUE WILL RESULT IN THE POWER UP ROUTINE
:* EXECUTING AS IT WOULD IN THE EVENT OF A RESTORATION OF POWER
:* AFTER A POWER FAILURE WITH THE CPU RUNNING.
:*

:* \$TYPDS: THE ADDITION OF THE \$TYPDE FUNCTION WAS ADDED. THIS FUNCTION
:* ALLOWS THE PRINTING OF NUMBERS LARGER THAN 32767 DECIMAL.
:* THE LOCATION THAT CONTAINS THE COUNT IS TO BE TESTED AFTER
:* BEING INCREMENTED. IF NEGATIVE, IT IS TO BE CLEARED AND A
:* SECOND (OVERFLOW) LOCATION IS TO BE INCREMENTED. WHEN
:* CALLING THE ROUTINE, THE OVERFLOW LOCATION IS TO BE PUT ON
:* THE STACK, THEN THE NUMBER, THEN THE CALL. IF THE OVERFLOW
:* LOCATION IS NON-ZERO, IT WILL ADD 32768 TO THE ASCII NUMBER
:* FOR EACH COUNT IN THAT OVERFLOW LOCATION.
:*

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.SBTTL OPERATIONAL SWITCH SETTINGS

SWITCH	USE
15	HALT ON ERROR
14	LOOP ON TEST
13	INHIBIT ERROR TYPEOUTS
12	DO NOT PRINT BOARD CONFIGURATION
11	NOT USED
10	BELL ON ERROR
9	LOOP ON ERROR
8	LOOP ON TEST IN SWR<6:0>
7	INHIBIT MULTIPLE ERROR TYPEOUTS

42

44

```

001300 .SBTTL BASIC DEFINITIONS
104000 :*INITIAL ADDRESS OF THE STACK POINTER *** 1300 ***
000004 STACK= 1300
                                ERROR=EMT
                                SCOPE=IOT
:*MISCELLANEOUS DEFINITIONS
000011 HT= 11 ;;CODE FOR HORIZONTAL TAB
000012 LF= 12 ;;CODE FOR LINE FEED
000015 CR= 15 ;;CODE FOR CARRIAGE RETURN
000200 CRLF= 200 ;;CODE FOR CARRIAGE RETURN-LINE FEED
177776 PS= 177776 ;;PROCESSOR STATUS WORD
177776 PSW=PS
177774 STKLMT= 177774 ;;STACK LIMIT REGISTER
177772 PIRQ= 177772 ;;PROGRAM INTERRUPT REQUEST REGISTER
177570 DSWR= 177570 ;;HARDWARE SWITCH REGISTER
177570 DDISP= 177570 ;;HARDWARE DISPLAY REGISTER
:*GENERAL PURPOSE REGISTER DEFINITIONS
000000 R0= %0 ;;GENERAL REGISTER
000001 R1= %1 ;;GENERAL REGISTER
000002 R2= %2 ;;GENERAL REGISTER
000003 R3= %3 ;;GENERAL REGISTER
000004 R4= %4 ;;GENERAL REGISTER
000005 R5= %5 ;;GENERAL REGISTER
000006 R6= %6 ;;GENERAL REGISTER
000007 R7= %7 ;;GENERAL REGISTER
000006 SP= %6 ;;STACK POINTER
000007 PC= %7 ;;PROGRAM COUNTER
:*PRIORITY LEVEL DEFINITIONS
000000 PR0= 0 ;;PRIORITY LEVEL 0
000040 PR1= 40 ;;PRIORITY LEVEL 1
000100 PR2= 100 ;;PRIORITY LEVEL 2
000140 PR3= 140 ;;PRIORITY LEVEL 3
000200 PR4= 200 ;;PRIORITY LEVEL 4
000240 PR5= 240 ;;PRIORITY LEVEL 5
000300 PR6= 300 ;;PRIORITY LEVEL 6
000340 PR7= 340 ;;PRIORITY LEVEL 7
:*"SWITCH REGISTER" SWITCH DEFINITIONS
100000 SW15= 100000
040000 SW14= 40000
020000 SW13= 20000
010000 SW12= 10000
004000 SW11= 4000
002000 SW10= 2000
001000 SW09= 1000
000400 SW08= 400
000200 SW07= 200
000100 SW06= 100
000040 SW05= 40
000020 SW04= 20
000010 SW03= 10
000004 SW02= 4
000002 SW01= 2
000001 SW00= 1
001000 SW9=SW09
000400 SW8=SW08
000200 SW7=SW07
000100 SW6=SW06
    
```

000040
000020
000010
000004
000002
000001

100000
040000
020000
010000
004000
002000
001000
000400
000200
000100
000040
000020
000010
000004
000002
000001
001000
000400
000200
000100
000040
000020
000010
000004
000002
000001

000004
000010
000014
000014
000014
000020
000024
000030
000034
000060
000064
000240
000004
172410
000300

SW5=SW05
SW4=SW04
SW3=SW03
SW2=SW02
SW1=SW01
SW0=SW00
;*DATA BIT DEFINITIONS (BIT00 TO BIT15)
BIT15= 100000
BIT14= 40000
BIT13= 20000
BIT12= 10000
BIT11= 4000
BIT10= 2000
BIT09= 1000
BIT08= 400
BIT07= 200
BIT06= 100
BIT05= 40
BIT04= 20
BIT03= 10
BIT02= 4
BIT01= 2
BIT00= 1
BIT9=BIT09
BIT8=BIT08
BIT7=BIT07
BIT6=BIT06
BIT5=BIT05
BIT4=BIT04
BIT3=BIT03
BIT2=BIT02
BIT1=BIT01
BIT0=BIT00
;*BASIC "CPU" TRAP VECTOR ADDRESSES
ERRVEC= 4 ;;TIME OUT AND OTHER ERRORS
RESVEC= 10 ;;RESERVED AND ILLEGAL INSTRUCTIONS
TBITVEC=14 ;;"T" BIT
TRTVEC= 14 ;;TRACE TRAP
BPTVEC= 14 ;;BREAKPOINT TRAP (BPT)
IOTVEC= 20 ;;INPUT/OUTPUT TRAP (IOT) **SCOPE**
PWRVEC= 24 ;;POWER FAIL
EMTVEC= 30 ;;EMULATOR TRAP (EMT) **ERROR**
TRAPVEC=34 ;;"TRAP" TRAP
TKVEC= 60 ;;TTY KEYBOARD VECTOR
TPVEC= 64 ;;TTY PRINTER VECTOR
PIRQVEC=240 ;;PROGRAM INTERRUPT REQUEST VECTOR
BUSERR =ERRVEC
ABASE =172410 ;:BASE DEVICE ADDRESS
AVECT1 =300 ;:BASE VECTOR ADDRESS

45
46
47

		.SBTTL DEFINITIONS OF THE CSR BITS	
		:*****	
48			
49			
50	000001	GO	=1 ;GO
51	000002	F1	=2 ;FNCT1
52	000004	F2	=4 ;FNCT2
53	000010	F3	=10 ;FNCT3
54	000016	FNC	=16 ;FNCT1 & FNCT2 & FNCT3
55	000020	X6	=20 ;XBA16
56	000040	X7	=40 ;XBA17
57	000100	IE	=100 ;IE
58	000200	RY	=200 ;READY
59	000400	CV	=400 ;CYCLE
60	000400	N2	=400 ;2/N BIT
61	001000	DSC	=1000 ;DSTAT C
62	002000	DSB	=2000 ;DSTAT B
63	004000	DSA	=4000 ;DSTAT A
64	006000	DAB	=6000 ;DSTAT A & B
65	005000	DAC	=5000 ;DSTAT A & C
66	003000	DBC	=3000 ;DSTAT B & C
67	007000	DST	=7000 ;DSTAT A & B & C
68	010000	MA	=10000 ;MAINT
69	020000	AT	=20000 ;ATTN
70	040000	NX	=40000 ;NEX
71	100000	EIR	=100000 ;EIR
72	100000	ER	=100000 ;ERROR

```
73                                     .SBTTL CSR BIT COMPLIMENT DEFINITIONS
74                                     :*****
75      177776      CGO      =177776 :COMPLIMENT OF GO
76      177775      CF1      =177775 :COMPLIMENT OF FNCT1
77      177773      CF2      =177773 :COMPLIMENT OF FNCT2
78      177767      CF3      =177767 :COMPLIMENT OF FNCT3
79      177761      CFNC     =177761 :COMPLIMENT OF FNCT1 & FNCT2 & FNCT3
80      177757      CX6      =177757 :COMPLIMENT OF XBA16
81      177737      CX7      =177737 :COMPLIMENT OF XBA17
82      177677      CIE      =177677 :COMPLIMENT OF IE
83      177577      CRY      =177577 :COMPLIMENT OF READY
84      177377      CCY      =177377 :COMPLIMENT OF CYCLE
85      176777      CDSC     =176777 :COMPLIMENT OF DSTAT C
86      175777      CDSB     =175777 :COMPLIMENT OF DSTAT B
87      173777      CDSA     =173777 :COMPLIMENT OF DSTAT A
88      171777      CDAB     =171777 :COMPLIMENT OF DSTAT A & B
89      172777      CDAC     =172777 :COMPLIMENT OF DSTAT A & C
90      174777      CDBC     =174777 :COMPLIMENT OF DSTAT B & C
91      170777      CDST     =170777 :COMPLIMENT OF DSTAT A & B & C
92      167777      CMA      =167777 :COMPLIMENT OF MAINT
93      157777      CAT      =157777 :COMPLIMENT OF ATTN
94      137777      CNX      =137777 :COMPLIMENT OF NEX
95      077777      CEIR     =77777  :COMPLIMENT OF EIR
96      077777      CER      =77777  :COMPLIMENT OF ERROR
```

```
97  
98  
99      177776  
100     177775  
101     177773  
102     177767  
103     177757  
104     177737  
105     177677  
106     177577  
107     177377  
108     176777  
109     175777  
110     173777  
111     167777  
112     157777  
113     137777  
114     077777  
115     057777
```

.SBTTL COMPLEMENTS OF BIT DEFINITIONS
:*****
CBIT0 =177776 ;COMPLIMENT OF BIT0
CBIT1 =177775 ;COMPLIMENT OF BIT1
CBIT2 =177773 ;COMPLIMENT OF BIT2
CBIT3 =177767 ;COMPLIMENT OF BIT3
CBIT4 =177757 ;COMPLIMENT OF BIT4
CBIT5 =177737 ;COMPLIMENT OF BIT5
CBIT6 =177677 ;COMPLIMENT OF BIT6
CBIT7 =177577 ;COMPLIMENT OF BIT7
CBIT8 =177377 ;COMPLIMENT OF BIT8
CBIT9 =176777 ;COMPLIMENT OF BIT9
CBIT10 =175777 ;COMPLIMENT OF BIT10
CBIT11 =173777 ;COMPLIMENT OF BIT11
CBIT12 =167777 ;COMPLIMENT OF BIT12
CBIT13 =157777 ;COMPLIMENT OF BIT13
CBIT14 =137777 ;COMPLIMENT OF BIT14
CBIT15 =77777 ;COMPLIMENT OF BIT15
CB1513 =57777 ;COMPLIMENT OF BIT15 & BIT 13

```
116                                     .SBTTL PRIORITY LEVELS AND OTHER DEFINITIONS
117     ;*****
118     000140            LEVEL3     =140
119     000200            LEVEL4     =200
120     000240            LEVEL5     =240
121     000300            LEVEL6     =300
122     000340            LEVEL7     =340
123     000033            ESC        =33
124     000003            CNTLC      =3
125     000015            CARETN     =15
126     177572            MMRO       =177572
127     172304            K!PDR2   =172304
128     172324            KDPDR2   =172324
129     172344            KIPAR2   =172344
130     172364            KDPAR2   =172364
131     000250            MMVECT   =250
132     000252            MMPS       =252
133     000004            TOVECT   =4
134     000006            TMOPSW   =6
135     000003            BPT        =3
136     023074            TST40=ENDEV     ;BRANCH TO TEST 40 = BRANCH TO ENDEV (THERE IS NO TEST 40)
```

```

137 ;*****
138 ;* ALL UNUSED LOCATIONS FROM 4-776 WILL CONTAIN A ".+2,BPT" SEQUENCE
139 ;* TO CATCH ILLEGAL TRAPS & INTERRUPTS TO THE 'CATCH' LOCATION
140 ;* 0 CONTAINS 0 TO CATCH IMPROPERLY LOADED VECTORS
141 ;*****
142 ;THE BPT TRAP VECTOR POINTS TO THE
143 000014 000014 005536 BPTVCT: .WORD CATCH ; ILLEGAL TRAP HANDLER "CATCH"
144 000016 000340 .WORD LEVEL7
146 .=42
147 000042 000000 .WORD 0 ;CLEAR THIS LOCATION (FOR APT MONITOR STARTING ADDRESS)
148 .=174
149 000174 000000 DISPRE: .WORD 0
150 000176 000000 SWREG: .WORD 0
151 ;*****
152 ;
153 ;PROGRAM STARTING LOCATIONS
154 ;
155 ;*****
156 000200 000137 010266 JMP START1 ;NORMAL START
157 000204 000137 030644 JMP MBD ;ENTER MULTIPLE BOARD DIALOGUE
158 000210 005037 001416 STAGIN: CLR $PASS ;CLEAR $PASS
159 000214 005037 001420 CLR $PASS+2 ;CLEAR $PASS+2
160 000220 005037 001424 CLR $UNIT ;CLEAR $UNIT
161 000224 005037 001422 CLR $DEVCT ;CLEAR $DEVCT
162 000230 005037 001414 CLR $TESTN ;CLEAR $TESTN
163 000234 005037 002710 CLR EOPLOC ;CLEAR EOPLOC
164 000240 012737 041172 041170 MOV #CAPSTK,CAPNTR ;RESET THE CAPTURE POINTER
165 000246 000137 011006 JMP BEGIN1 ;JUMP TO BEGIN1 FOR RESTART WITHOUT HEADER PRINTING
166 001000 .=1000
    
```


167

001000
000046
000046 023464
000052 000052
000052 000000
001000

```
.SBTTL ACT11 HOOKS  
:*****  
:HOOKS REQUIRED BY ACT11  
    $SVPC=      ;SAVE PC  
    .=46  
    $ENDAD      ;;1)SET LOC.46 TO ADDRESS OF $ENDAD IN .$EOP  
    .=52  
    .WORD 0     ;;2)SET LOC.52 TO ZERO  
    .=$SVPC     ;; RESTORE PC
```

168

001000
000024 000024
000024 000200
000044 000044
000044 001000
001000

001000
001000 000000
001002 001410
001004 000010
001006 000010
001010 000000
001012 000053

```
.SBTTL APT PARAMETER BLOCK  
:*****  
:SET LOCATIONS 24 AND 44 AS REQUIRED FOR APT  
:*****  
    .$X=      ;;SAVE CURRENT LOCATION  
    .=24      ;;SET POWER FAIL TO POINT TO START OF PROGRAM  
    200       ;;FOR APT START UP  
    .=44      ;;POINT TO APT INDIRECT ADDRESS PNTR.  
    $APTHDR   ;;POINT TO APT HEADER BLOCK  
    .=$X      ;;RESET LOCATION COUNTER  
:*****  
:SETUP APT PARAMETER BLOCK AS DEFINED IN THE APT-PDP11 DIAGNOSTIC  
:INTERFACE SPEC.  
$APTHD:  
$HIBTS: .WORD 0      ;;TWO HIGH BITS OF 18 BIT MAILBOX ADDR.  
$MBADR: .WORD $MAIL  ;;ADDRESS QF APT MAILBOX (BITS 0-15)  
$STMT:  .WORD 10     ;;RUN TIM OF LONGEST TEST  
$PASTM: .WORD 10     ;;RUN TIME IN SECS. OF 1ST PASS ON 1 UNIT (QUICK VERIFY)  
$UNITM: .WORD 0      ;;ADDITIONAL RUN TIME (SECS) OF A PASS FOR EACH ADDITIONAL UNIT  
        .WORD $ETEND-$MAIL/2 ;;LENGTH MAILBOX-ETABLE(WORDS)
```

170

.SBTTL COMMON TAGS

: *THIS TABLE CONTAINS VARIOUS COMMON STORAGE LOCATIONS
: *USED IN THE PROGRAM.

001300	001300			SCMTAG: .WORD 0	:: START OF COMMON TAGS
001300	000000			\$TSTNM: .BYTE 0	:: CONTAINS THE TEST NUMBER
001302	000			\$ERFLG: .BYTE 0	:: CONTAINS ERROR FLAG
001303	000			\$ICNT: .WORD 0	:: CONTAINS SUBTEST ITERATION COUNT
001304	000000			\$LPADR: .WORD 0	:: CONTAINS SCOPE LOOP ADDRESS
001306	000000			\$'PERR: .WORD 0	:: CONTAINS SCOPE RETURN FOR ERRORS
001310	000000			\$ERTTL: .WORD 0	:: CONTAINS TOTAL ERRORS DETECTED
001312	000000			\$ITEMB: .BYTE 0	:: CONTAINS ITEM CONTROL BYTE
001314	000			\$ERMAX: .BYTE 1	:: CONTAINS MAX. ERRORS PER TEST
001315	001			\$ERRPC: .WORD 0	:: CONTAINS PC OF LAST ERROR INSTRUCTION
001316	000000			\$GDADR: .WORD 0	:: CONTAINS ADDRESS OF 'GOOD' DATA
001320	000000			\$BDADR: .WORD 0	:: CONTAINS ADDRESS OF 'BAD' DATA
001322	000000			\$GDDAT: .WORD 0	:: CONTAINS 'GOOD' DATA
001324	000000			\$BDDAT: .WORD 0	:: CONTAINS 'BAD' DATA
001326	000000			.WORD 0	:: RESERVED--NOT TO BE USED
001330	000000			.WORD 0	
001332	000000			.WORD 0	
001334	000			\$AUTOB: .BYTE 0	:: AUTOMATIC MODE INDICATOR
001335	000			\$INTAG: .BYTE 0	:: INTERRUPT MODE INDICATOR
001336	000000			.WORD 0	
001340	177570			\$SWR: .WORD DSWR	:: ADDRESS OF SWITCH REGISTER
001342	177570			\$DISPLAY: .WORD DDISP	:: ADDRESS OF DISPLAY REGISTER
001344	177560			\$TKS: 177560	:: TTY KBD STATUS
001346	177562			\$TKB: 177562	:: TTY KBD BUFFER
001350	177564			\$TPS: 177564	:: TTY PRINTER STATUS REG. ADDRESS
001352	177566			\$TPB: 177566	:: TTY PRINTER BUFFER REG. ADDRESS
001354	000			\$NULL: .BYTE 0	:: CONTAINS NULL CHARACTER FOR FILLS
001355	002			\$FILLS: .BYTE 2	:: CONTAINS # OF FILLER CHARACTERS REQUIRED
001356	012			\$FILLC: .BYTE 12	:: INSERT FILL CHARS. AFTER A 'LINE FEED'
001357	000			\$TPFLG: .BYTE 0	:: 'TERMINAL AVAILABLE' FLAG (BIT<07>=0=YES)
	000007			.REPT 7	
001360	000000			\$TMP0: .WORD 0	:: USER DEFINED
001362	000000			\$TMP1: .WORD 0	:: USER DEFINED
001364	000000			\$TMP2: .WORD 0	:: USER DEFINED
001366	000000			\$TMP3: .WORD 0	:: USER DEFINED
001370	000000			\$TMP4: .WORD 0	:: USER DEFINED
001372	000000			\$TMP5: .WORD 0	:: USER DEFINED
001374	000000			\$TMP6: .WORD 0	:: USER DEFINED
001376	000000			\$ESCAPE: 0	:: ESCAPE ON ERROR ADDRESS
001400	207	377	377	\$BELL: .ASCIZ <207><377><377>	:: CODE FOR BELL
001404	077			\$QUES: .ASCII /?/	:: QUESTION MARK
001405	015			\$CRLF: .ASCII <15>	:: CARRIAGE RETURN
001406	012	000		\$LF: .ASCIZ <12>	:: LINE FEED

```
.SBTTL APT MAILBOX-ETABLE
*****
.EVEN
001410 000000 $MAIL: .WORD      AMMSGTY  ;; APT MAILBOX
001410 000000 $MSGTY: .WORD     AMMSGTY  ;; MESSAGE TYPE CODE
001412 000000 $FATAL: .WORD     AFATAL   ;; FATAL ERROR NUMBER
001414 000000 $TESTN: .WORD     ATESTN   ;; TEST NUMBER
001416 000000 000000 $PASS: .WORD     APASS,0   ;; PASS COUNT ;&& ADDITIONAL WORD LOCATION FOR OVERFLOW
001422 000000 $DEVCT: .WORD     ADEVCT   ;; DEVICE COUNT
001424 000000 $SUNIT: .WORD     AUNIT    ;; I/O UNIT NUMBER
001426 000000 $MSGAD: .WORD     AMMSGAD  ;; MESSAGE ADDRESS
001430 000000 $MSGLG: .WORD     AMMSGLG  ;; MESSAGE LENGTH
001432 $ETABLE: .WORD     AETABLE  ;; APT ENVIRONMENT TABLE
001432 000 $ENV: .BYTE     AENV      ;; ENVIRONMENT BYTE
001433 000 $ENVM: .BYTE     AENVM     ;; ENVIRONMENT MODE BITS
001434 000000 $SWREG: .WORD     ASWREG   ;; APT SWITCH REGISTER
001436 000000 $USWR: .WORD     AUSWR    ;; USER SWITCHES
001440 000000 $CPUOP: .WORD     ACPUOP   ;; CPU TYPE,OPTIONS
                               ;; CPU TYPE
                               ;; BITS 15-11=CPU TYPE
                               ;; 11/04=01,11/05=02,11/20=03,11/40=04,11/45=05
                               ;; 11/70=06,PDQ=07,Q=10
                               ;; BIT 10=REAL TIME CLOCK
                               ;; BIT 9=FLOATING POINT PROCESSOR
                               ;; BIT 8=MEMORY MANAGEMENT
001442 000 $MAMS1: .BYTE     AMAMS1   ;; HIGH ADDRESS,M.S. BYTE
001443 000 $MTYP1: .BYTE     AMTYP1   ;; MEM. TYPE,BLK#1
                               ;; MEM.TYPE BYTE -- (HIGH BYTE)
                               ;; 900 NSEC CORE=001
                               ;; 300 NSEC BIPOLAR=002
                               ;; 500 NSEC MOS=003
001444 000000 $MADR1: .WORD     AMADR1   ;; HIGH ADDRESS,BLK#1
                               ;; MEM.LAST ADDR.=3 BYTES,THIS WORD AND LOW OF 'TYPE' ABOVE
001446 000 $MAMS2: .BYTE     AMAMS2   ;; HIGH ADDRESS,M.S. BYTE
001447 000 $MTYP2: .BYTE     AMTYP2   ;; MEM.TYPE,BLK#2
001450 000000 $MADR2: .WORD     AMADR2   ;; MEM.LAST ADDRESS,BLK#2
001452 000 $MAMS3: .BYTE     AMAMS3   ;; HIGH ADDRESS,M.S.BYTE
001453 000 $MTYP3: .BYTE     AMTYP3   ;; MEM.TYPE,BLK#3
001454 000000 $MADR3: .WORD     AMADR3   ;; MEM.LAST ADDRESS,BLK#3
001456 000 $MAMS4: .BYTE     AMAMS4   ;; HIGH ADDRESS,M.S.BYTE
001457 000 $MTYP4: .BYTE     AMTYP4   ;; MEM.TYPE,BLK#4
001460 000000 $MADR4: .WORD     AMADR4   ;; MEM.LAST ADDRESS,BLK#4
001462 000300 $VECT1: .WORD     AVECT1   ;; INTERRUPT VECTOR#1,BUS PRIORITY#1
001464 000000 $VECT2: .WORD     AVECT2   ;; INTERRUPT VECTOR#2BUS PRIORITY#2
001466 172410 $BASE: .WORD     ABASE    ;; BASE ADDRESS OF EQUIPMENT UNDER TEST
001470 000000 $DEVCM: .WORD     ADEVCM   ;; DEVICE MAP
001472 000000 $CDW1: .WORD     ACDW1    ;; CONTROLLER DESCRIPTION WORD#1
001474 000000 $CDW2: .WORD     ACDW2    ;; CONTROLLER DESCRIPTION WORD#2
001476 000000 $DDW0: .WORD     ADDW0    ;; DEVICE DESCRIPTOR WORD#0
001500 000000 $DDW1: .WORD     ADDW1    ;; DEVICE DESCRIPTOR WORD#1
001502 000500 $DDW2: .WORD     ADDW2    ;; DEVICE DESCRIPTOR WORD#2
001504 000000 $DDW3: .WORD     ADDW3    ;; DEVICE DESCRIPTOR WORD#3
001506 000000 $DDW4: .WORD     ADDW4    ;; DEVICE DESCRIPTOR WORD#4
001510 000000 $DDW5: .WORD     ADDW5    ;; DEVICE DESCRIPTOR WORD#5
001512 000000 $DDW6: .WORD     ADDW6    ;; DEVICE DESCRIPTOR WORD#6
001514 000000 $DDW7: .WORD     ADDW7    ;; DEVICE DESCRIPTOR WORD#7
001516 000000 $DDW8: .WORD     ADDW8    ;; DEVICE DESCRIPTOR WORD#8
001520 000000 $DDW9: .WORD     ADDW9    ;; DEVICE DESCRIPTOR WORD#9
```

001522 000000
001524 000000
001526 000000
001530 000000
001532 000000
001534 000000
001536

\$DDW10: .WORD ADDW10 ;;DEVICE DESCRIPTOR WORD#10
\$DDW11: .WORD ADDW11 ;;DEVICE DESCRIPTOR WORD#11
\$DDW12: .WORD ADDW12 ;;DEVICE DESCRIPTOR WORD#12
\$DDW13: .WORD ADDW13 ;;DEVICE DESCRIPTOR WORD#13
\$DDW14: .WORD ADDW14 ;;DEVICE DESCRIPTOR WORD#14
\$DDW15: .WORD ADDW15 ;;DEVICE DESCRIPTOR WORD#15
\$ETEND:
.MEXIT

```

.SBTTL ERROR POINTER TABLE
:*THIS TABLE CONTAINS THE INFORMATION FOR EACH ERROR THAT CAN OCCUR.
:*THE INFORMATION IS OBTAINED BY USING THE INDEX NUMBER FOUND IN
:*LOCATION $ITEMB. THIS NUMBER INDICATES WHICH ITEM IN THE TABLE IS PERTINENT.
:*NOTE1: IF $ITEMB IS 0 THE ONLY PERTINENT DATA IS ($ERRPC).
:*NOTE2: EACH ITEM IN THE TABLE CONTAINS 4 POINTERS EXPLAINED AS FOLLOWS:
:*      EM      ;;POINTS TO THE ERROR MESSAGE
:*      DH      ;;POINTS TO THE DATA HEADER
:*      DT      ;;POINTS TO THE DATA
:*      DF      ;;POINTS TO THE DATA FORMAT
$ERRTB:
;ITEM 1
171 001536
172 001536 043502      .WORD EM2      ;CANNOT ACCESS DR11 REGISTER
173 001540 047023      .WORD DH2      ;TEST # ERR PC ABRTPC REGISTER
174 001542 051566      .WORD DT2      ;$TESTN,$ERRPC,OLDPC1,DREG,0
175 001544 000000      .WORD 0        ;PRINT ALL DATA OCTAL
176
177
;ITEM 2
178 001546 043536      .WORD EM3      ;DR11-B OR W MODE INCORRECT (0=B, 1=W)
179 001550 047064      .WORD DH3      ;TEST # ERR PC EXPMOD ACTMOD CSRADR
180 001552 051600      .WORD DT3      ;$TESTN,$ERRPC,$TMP1,BORW,CSR,0
181 001554 000000      .WORD 0        ;PRINT ALL DATA OCTAL
182
183
;ITEM 3
184 001556 043604      .WORD EM4      ;INIT FAILED TO CLEAR WCR
185 001560 047133      .WORD DH4      ;TEST # ERR PC WCRADR WCRCONTENTS
186 001562 051614      .WORD DT4      ;$TESTN,$ERRPC,WCR,RWCR,0
187 001564 000000      .WORD 0        ;PRINT ALL DATA OCTAL
188
189
;ITEM 4
190 001566 043635      .WORD EM5      ;INIT FAILED TO CLEAR BAR
191 001570 047177      .WORD DH5      ;TEST # ERR PC BARADR BAREXP BARRCV
192 001572 051626      .WORD DT5      ;$TESTN,$ERRPC,BAR,EBAR,RBAR,0
193 001574 000000      .WORD 0        ;PRINT ALL DATA OCTAL
194
195
;ITEM 5
196 001576 043666      .WORD EM6      ;INIT FAILED TO CLEAR BDR
197 001600 047246      .WORD DH6      ;TEST # ERR PC BDRADR BDRCONTENTS
198 001602 051642      .WORD DT6      ;$TESTN,$ERRPC,BDR,RBDR,0
199 001604 000000      .WORD 0        ;PRINT ALL DATA OCTAL
200
201
;ITEM 6
202 001606 043717      .WORD EM7      ;INIT FAILED TO CLEAR ALL CSR R-W BITS
203 001610 047312      .WORD DH7      ;TEST # ERR PC CSRADR CSREXP CSRCONTENTS
204 001612 051654      .WORD DT7      ;$TESTN,$ERRPC,CSR,ECSR,RCSR,0
205 001614 000000      .WORD 0        ;PRINT ALL DATA OCTAL
206
207
;ITEM 7
208 001616 043765      .WORD EM10     ;RESET FAILED TO CLEAR WCR
209 001620 047133      .WORD DH4      ;TEST # ERR PC WCRADR WCRCONTENTS
210 001622 051614      .WORD DT4      ;$TESTN,$ERRPC,WCR,RWCR,0
211 001624 000000      .WORD 0        ;PRINT ALL DATA OCTAL

```


268					
269	001736	044530	:ITEM 21	.WORD EM22	:ERROR BIT SHOULD HAVE BEEN CLEAR
270	001740	047614		.WORD DH17	:TEST # ERR PC CSRADR CSREXP CSRCONTENTS
271	001742	051724		.WORD DT17	:\$TESTN,\$ERRPC,CSR,ECSR,RCSR,0
272	001744	000000		.WORD 0	:PRINT ALL DATA OCTAL
273					
274			:ITEM 22		
275	001746	044640		.WORD EM24	:READY OF CSR WAS NOT SET
276	001750	047614		.WORD DH17	:TEST # ERR PC CSRADR CSREXP CSRCONTENTS
277	001752	051724		.WORD DT17	:\$TESTN,\$ERRPC,CSR,ECSR,RCSR,0
278	001754	000000		.WORD 0	:PRINT ALL DATA OCTAL
279					
280			:ITEM 23		
281	001756	044671		.WORD EM25	:BIT 0 OF THE BAR WAS SET
282	001760	047177		.WORD DH5	:TEST # ERR PC BARADR BAREXP BARRCV
283	001762	051626		.WORD DT5	:\$TESTN,\$ERRPC,BAR,EBAR,RBAR,0
284	001764	000000		.WORD 0	:PRINT ALL DATA OCTAL
285					
286			:ITEM 24		
287	001766	045016		.WORD EM30	:FUNCTION BIT(S) ARE NOT CLEAR
288	001770	047614		.WORD DH17	:TEST # ERR PC CSRADR CSREXP CSRCONTENTS
289	001772	051724		.WORD DT17	:\$TESTN,\$ERRPC,CSR,ECSR,RCSR,0
290	001774	000000		.WORD 0	:PRINT ALL DATA OCTAL
291					
292			:ITEM 25		
293	001776	045054		.WORD EM31	:DSTAT A, B OR C ARE NOT AS EXPECTED
294	002000	047614		.WORD DH17	:TEST # ERR PC CSRADR CSREXP CSRCONTENTS
295	002002	051724		.WORD DT17	:\$TESTN,\$ERRPC,CSR,ECSR,RCSR,0
296	002004	000000		.WORD 0	:PRINT ALL DATA OCTAL
297					
298			:ITEM 26		
299	002006	045120		.WORD EM32	:BDR IS NOT CLEAR
300	002010	047246		.WORD DH6	:TEST # ERR PC BDRADR BDRCONTENTS
301	002012	051642		.WORD DT6	:\$TESTN,\$ERRPC,BDR,EBDR,0
302	002014	000000		.WORD 0	:PRINT ALL DATA OCTAL
303					
304			:ITEM 27		
305	002016	045141		.WORD EM33	:ALL BDR BITS ARE NOT SET
306	002020	047246		.WORD DH6	:TEST # ERR PC BDRADR BDRCONTENTS
307	002022	051642		.WORD DT6	:\$TESTN,\$ERRPC,BDR,EBDR,0
308	002024	000000		.WORD 0	:PRINT ALL DATA OCTAL
309					
310			:ITEM 30		
311	002026	045232		.WORD EM35	:BDR SHOULD NOT HAVE BEEN LOADED WITH NEW PATTERN
312	002030	050020		.WORD DH34	:TEST # ERR PC BDRADR BDREXP BDRCONTENTS
313	002032	051770		.WORD DT34	:\$TESTN,\$ERRPC,BDR,EBDR,0
314	002034	000000		.WORD 0	:PRINT ALL DATA OCTAL
315					
316			:ITEM 31		
317	002036	045313		.WORD EM36	:BDR PATTERN NOT CORRECT
318	002040	050020		.WORD DH34	:TEST # ERR PC BDRADR BDREXP BDRCONTENTS
319	002042	051770		.WORD DT34	:\$TESTN,\$ERRPC,BDR,EBDR,0
320	002044	000000		.WORD 0	:PRINT ALL DATA OCTAL

```

321
322 002046 045343
323 002050 047614
324 002052 051724
325 002054 000000
326
327
328 002056 045401
329 002060 047614
330 002062 051724
331 002064 000000
332
333
334 002066 045431
335 002070 047614
336 002072 051724
337 002074 000000
338
339
340 002076 045533
341 002100 050074
342 002102 052004
343 002104 000000
344
345
346 002106 045564
347 002110 050074
348 002112 052004
349 002114 000000
350
351
352 002116 045634
353 002120 047614
354 002122 051724
355 002124 000000
356
357
358 002126 045747
359 002130 047614
360 002132 051724
361 002134 000000
362
363
364 002136 045764
365 002140 050140
366 002142 052016
367 002144 000000
368
369
370 002146 046031
371 002150 050074
372 002152 052004
373 002154 000000

```

```

;ITEM 32
.WORD EM37 ;READY IS NOT THE ONLY BIT SET
.WORD DH17 ;TEST # ERR PC CSRADR CSREXP CSRCONTENTS
.WORD DT17 ;$TESTN,$ERRPC,CSR,ECSR,RCSR,0
.WORD 0 ;PRINT ALL DATA OCTAL

;ITEM 33
.WORD EM40 ;READY SHOULD NOT BE SET
.WORD DH17 ;TEST # ERR PC CSRADR CSREXP CSRCONTENTS
.WORD DT17 ;$TESTN,$ERRPC,CSR,ECSR,RCSR,0
.WORD 0 ;PRINT ALL DATA OCTAL

;ITEM 34
.WORD EM41 ;READY WAS CLEARED BUT NEVER SET AGAIN
.WORD DH17 ;TEST # ERR PC CSRADR CSREXP CSRCONTENTS
.WORD DT17 ;$TESTN,$ERRPC,CSR,ECSR,RCSR,0
.WORD 0 ;PRINT ALL DATA OCTAL

;ITEM 35
.WORD EM43 ;DR11 FAILED TO INTERRUPT
.WORD DH43 ;TEST # ERR PC CSRADR CSRCONTENTS
.WORD DT43 ;$TESTN,$ERRPC,CSR,RCSR,0
.WORD 0 ;PRINT ALL DATA OCTAL

;ITEM 36
.WORD EM44 ;DR11 INTERRUPTED, BUT IT SHOULDN'T HAVE
.WORD DH43 ;TEST # ERR PC CSRADR CSRCONTENTS
.WORD DT43 ;$TESTN,$ERRPC,CSR,RCSR,0
.WORD 0 ;PRINT ALL DATA OCTAL

;ITEM 37
.WORD EM45 ;ERROR BIT SHOULD NOT BE CLEAR
.WORD DH17 ;TEST # ERR PC CSRADR CSREXP CSRCONTENTS
.WORD DT17 ;$TESTN,$ERRPC,CSR,ECSR,RCSR,0
.WORD 0 ;PRINT ALL DATA OCTAL

;ITEM 40
.WORD EM47 ;CSR IS WRONG
.WORD DH17 ;TEST # ERR PC CSRADR CSREXP CSRCONTENTS
.WORD DT17 ;$TESTN,$ERRPC,CSR,ECSR,RCSR,0
.WORD 0 ;PRINT ALL DATA OCTAL

;ITEM 41
.WORD EM50 ;TRANSFERS SHOULD HAVE BEEN INHIBITED
.WORD DH50 ;TEST # ERR PC WCRADR WCREXP WCRCV BARADR BAREXP BARRCV
.WORD DT50 ;$TESTN,$ERRPC,WCR,EWCR,RWCR,BAR,EBAR,RBAR,0
.WORD 0 ;PRINT ALL DATA OCTAL

;ITEM 42
.WORD EM51 ;DR11 SHOULD NOT HAVE INTERRUPTED A SECOND TIME
.WORD DH43 ;TEST # ERR PC CSRADR CSRCONTENTS
.WORD DT43 ;$TESTN,$ERRPC,CSR,RCSR,0
.WORD 0 ;PRINT ALL DATA OCTAL

```


374			:ITEM 43					
375	002156	046110	.WORD	EM52	:EXPECTED INTERRUPT DID NOT OCCUR			
376	002160	050074	.WORD	DH43	:TEST # ERR PC CSRADR CSRCONTENTS			
377	002162	052004	.WORD	DT43	:\$TESTN,\$ERRPC,CSR,RCSR,0			
378	002164	000000	.WORD	0	:PRINT ALL DATA OCTAL			
379								
380			:ITEM 44					
381	002166	046177	.WORD	EM54	:BAR IS WRONG			
382	002170	047744	.WORD	DH26	:TEST # ERR PC BARADR BAREXP BARCONTENTS			
383	002172	051754	.WORD	DT26	:\$TESTN,\$ERRPC,BAR,EBAR,RBAR,			
384	002174	000000	.WORD	0	:PRINT ALL DATA OCTAL			
385								
386			:ITEM 45					
387	002176	046214	.WORD	EM55	:BAD DATA IN BDR			
388	002200	050020	.WORD	DH34	:TEST # ERR PC BDRADR BDREXP BDRCONTENTS			
389	002202	051770	.WORD	DT34	:\$TESTN,\$ERRPC,BDR,EBDR,RBDR,			
390	002204	000000	.WORD	0	:PRINT ALL DATA OCTAL			
391								
392			:ITEM 46					
393	002206	046272	.WORD	EM57	:BUFFER DATA NOT CORRECT			
394	002210	050316	.WORD	DH57	:CHECK CHECK INPUT INPUT			
395					:TEST # ERR PC BUFADR BUFADR BUFADR BUFADR CSRADR			
396	002212	052056	.WORD	DT57	:\$TESTN,\$ERRPC,\$STMP4,\$STMP2,\$STMP5,\$STMP3,CSR,0			
397	002214	000000	.WORD	0	:PRINT ALL DATA OCTAL			
398								
399			:ITEM 47					
400	002216	046322	.WORD	EM60	:TOO MANY WORDS WERE TRANSFERED			
401	002220	050463	.WORD	DH60	:DIDNOT			
402					:TEST # ERR PC EXPECT ADRESS CSRADR			
403	002222	052076	.WORD	DT60	:\$TESTN,\$ERRPC,\$STMP2,\$STMP3,CSR,0			
404	002224	000000	.WORD	0	:PRINT ALL DATA OCTAL			
405								
406			:ITEM 50					
407	002226	046361	.WORD	EM61	:UNEXPECTED TRAP OR INTERRUPT TO TRAP ADDRESS BELOW			
408	002230	050561	.WORD	DH61	:TEST # ERR PC WCRADR OLDPC TRAP ADR			
409	002232	052112	.WORD	DT61	:\$TESTN,\$ERRPC,WCR,OLDPC2,BDVECT,0			
410	002234	000000	.WORD	0	:PRINT ALL DATA OCTAL			
411								
412			:ITEM 51					
413	002236	046444	.WORD	EM62	:CSR AND-OR WCR AND-OR BAR ARE INCORRECT			
414	002240	050632	.WORD	DH62	:TEST # ERR PC WCRADR WCREXP WCRRCV CSREXP CSRRCV BAREXP BAR			
415	002242	052126	.WORD	DT62	:\$TESTN,\$ERRPC,WCR,EWCR,RWCR,ECSR,RCSR,EBAR,RBAR,0			
416	002244	000000	.WORD	0	:PRINT ALL DATA OCTAL			
417								
418			:ITEM 52					
419	002246	046513	.WORD	EM63	:DR11 INTERRUPTED AT WRONG LEVEL			
420	002250	050741	.WORD	DH63	:TEST # ERR PC EXPLVL RCVLVL CSRADR			
421	002252	052152	.WORD	DT63	:\$TESTN,\$ERRPC,DRLEV,LEVEL,CSR,0			
422	002254	000000	.WORD	0	:PRINT ALL DATA OCTAL			
423								
424			:ITEM 53					
425	002256	045533	.WORD	EM43	:DR11 FAILED TO INTERRUPT			
426	002260	051010	.WORD	DH64	:TEST # ERR PC EXPLVL CSRADR			
427	002262	052166	.WORD	DT64	:\$TESTN,\$ERRPC,\$STMP1,CSR,0			
428	002264	000000	.WORD	0	:PRINT ALL DATA OCTAL			

429
430 002266 046553
431 002270 051047
432 002272 052200
433 002274 000000

:ITEM 54

.WORD EM65
.WORD DH65
.WORD DT65
.WORD 0

:2-N CYCLE BURST SWITCH IN WRONG POSITION
:TEST # ERR PC CSRADR EIREXP EIRRCV
:STESTN,\$ERRPC,CSR,EEIR,REIR,0
:PRINT ALL DATA OCTAL

```

434 002276      ER200:      ;THIS IS THE STARTING POINT FOR ERROR MESSAGES 201
435              ;THROUGH 277.  THEY ARE USED FOR MULTIPLE ERROR MESSAGES.
436              ;ITEM 201
437 002276 046272      .WORD  EM57      ;BUFFER DATA NOT CORRECT
438 002300 050316      .WORD  DH57      ;
439              ;          CHECK   CHECK   INPUT   INPUT
440 002302 052056      .WORD  DT57      ;TEST #  ERR PC  BUFADR  BUFDAT  BUFADR  BUFDAT  CSRADR
441 002304 000000      .WORD  0         ;$TESTN,$ERRPC,$TMP4,$TMP2,$TMP5,$TMP3,CSR,0
442              ;PRINT ALL DATA OCTAL
443              ;ITEM 202
444 002306 046667      .WORD  EM202     ;CSR PATTERN NOT CORRECT
445 002310 051165      .WORD  DH202     ;TEST #  ERR PC  CSRADR  PATLDD  CSREXP  CSRRCV
446 002312 052230      .WORD  DT202     ;$TESTN,$ERRPC,CSR,BUT,ECSR,RCSR,0
447 002314 000000      .WORD  0         ;PRINT ALL DATA OCTAL
448
449              ;ITEM 203
450 002316 044722      .WORD  EM26      ;BIT PATTERN TEST FAILED IN BAR
451 002320 047744      .WORD  DH26      ;TEST #  ERR PC  BARADR  BAREXP  BARCONTENTS
452 002322 051754      .WORD  DT26      ;$TESTN,$ERRPC,BAR,EBAR,RBAR,
453 002324 000000      .WORD  0         ;PRINT ALL DATA OCTAL
454
455              ;ITEM 204
456 002326 044761      .WORD  EM27      ;WCR DATA PATTERN NOT CORRECT
457 002330 047670      .WORD  DH23      ;TEST #  ERR PC  WCRADR  WCREXP  WCRCONTENTS
458 002332 051740      .WORD  DT23      ;$TESTN,$ERRPC,WCR,EWCR,RWCR,0
459 002334 000000      .WORD  0         ;PRINT ALL DATA OCTAL
460
461              ;ITEM 205
462 002336 045313      .WORD  EM36      ;BDR PATTERN NOT CORRECT
463 002340 050020      .WORD  DH34      ;TEST #  ERR PC  BDRADR  BDREXP  BDRCONTENTS
464 002342 051770      .WORD  DT34      ;$TESTN,$ERRPC,BDR,EBDR,RBDR,0
465 002344 000000      .WORD  0         ;PRINT ALL DATA OCTAL
466
467              ;ITEM 206
468 002346 046151      .WORD  EM53      ;WCR NOT EQUAL TO ZERO
469 002350 051404      .WORD  DH210     ;TEST #  ERR PC  WCRADR  WCRCONTENTS
470 002352 052300      .WORD  DT210     ;$TESTN,$ERRPC,WCR,RWCR,0
471 002354 000000      .WORD  0         ;PRINT ALL DATA OCTAL
472
473              ;ITEM 207
474 002356 046177      .WORD  EM54      ;BAR IS WRONG
475 002360 047744      .WORD  DH26      ;TEST #  ERR PC  BARADR  BAREXP  BARCONTENTS
476 002362 051754      .WORD  DT26      ;$TESTN,$ERRPC,BAR,EBAR,RBAR,
477 002364 000000      .WORD  0         ;PRINT ALL DATA OCTAL
478
479              ;ITEM 210
480 002366 046234      .WORD  EM56      ;DATA NOT TRANSFERED CORRECTLY
481 002370 050237      .WORD  DH56      ;TEST #  ERR PC  NPR1AD  NPR1EX  NPR1RC  CSRADR
482 002372 052040      .WORD  DT56      ;$TESTN,$ERRPC,ANPR1,ENPR1,NPR1,CSR,0
483 002374 000000      .WORD  0         ;PRINT ALL DATA OCTAL
484
485              ;ITEM 211
486 002376 046717      .WORD  EM211     ;BDR AND-OR WCR AND-OR BAR ARE INCORECT
487 002400 051450      .WORD  DH211     ;TEST #  ERR PC  WCRADR  WCREXP  WCRRCV  BDREXP  BDRRCV  BAREXP  BAR
488 002402 052312      .WORD  DT211     ;$TESTN,$ERRPC,WCR,EWCR,RWCR,ECSR,RCSR,EBAR,RBAR,0
489 002404 000000      .WORD  0         ;PRINT ALL DATA OCTAL

```

490
491 002406 045672
492 002410 047614
493 002412 051724
494 002414 000000

:ITEM 212

.WORD EM46
.WORD DH17
.WORD DT17
.WORD 0

:FUNCTION BITS DIDN'T INCREMENT IN MAINT MODE
:TEST # ERR PC CSRADR CSREXP CSRCONTENTS
:\$TESTN,\$ERRPC,CSR,ECSR,RCSR,0
:PRINT ALL DATA OCTAL

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502 002416 000001
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504 002420
505 002460
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512 002520 000000
513 002522 000000
514 002524 000000
515 002526 000000
516 002530 000000
517 002532 000000
518 002534 000000
519 002536 000000
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523 002540 000000
524 002542 000000
525 002544 000000
526 002546 000000
527 002550 000000
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530 002556 000000
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533 002562 000000
534 002564 000000
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537 002572 000000
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539 002574 000000
540 002576 000000
541 002600 000000
542 002602 000000
543 002604 000000
544 002606 000000
545 002610 002614
546 002612 000000
547 002614 052525
548 002616 173000
549 002620 037164
550 002622 040166
551 002624 000000

```
.SBTTL STORAGE LOCATIONS
*****
STORAGE LOCATIONS
*****
QTYBRD: .WORD 1 ;TOTAL # DR11 BOARDS BEING TESTED (DEFAULT = 1)
REGADR: .BLKW 16. ;TOTAL: 16 LOCATIONS FOR BOARD ADDRESSES
VECADR: .BLKW 16. ;TOTAL: 16 LOCATIONS FOR VECTOR ADDRESSES
;REGISTER AND VECTOR ADDRESS STORAGE LOCATIONS FOR THE DR11 UNDER TEST
*****
;DO NOT INSERT ANY ITEMS BETWEEN ANY OF THE LOCATIONS BELOW
*****
WCR: .WORD 0
BAR: .WORD 0
CSR: .WORD 0
BDR: .WORD 0
DRINV: .WORD 0
DRVS: .WORD 0
SDRINV: .WORD 0
SDRVS: .WORD 0
*****
;DO NOT INSERT ANY ITEMS BETWEEN ANY OF THE LOCATIONS ABOVE
*****
BUT: .WORD 0 ;BIT(S) UNDER TEST LOCATION
LEVEL: .WORD 0 ;BR LEVEL LOCATION
SDVECT: .WORD 0
DEVMSK: .WORD 0
TABINX: .WORD 0
DREG: .WORD 0
DRLEV: .WORD 0
NXTTST: .WORD 0
PASCNT: .WORD 0
RCSR: .WORD 0 ;CSR ACTUALLY READ FROM DEVICE UNDER TEST
REIR: .WORD 0 ;EIR ACTUALLY READ FROM DEVICE UNDER TEST
RBDR: .WORD 0 ;BDR ACTUALLY READ FROM DEVICE UNDER TEST
RBAR: .WORD 0 ;BAR ACTUALLY READ FROM DEVICE UNDER TEST
RWCR: .WORD 0 ;WCR ACTUALLY READ FROM DEVICE UNDER TEST
ECSR: .WORD 0 ;CSR EXPECTED
EEIR: .WORD 0 ;EIR EXPECTED
EBDR: .WORD 0 ;BDR EXPECTED
EBAR: .WORD 0 ;BAR EXPECTED
EWCR: .WORD 0 ;WCR EXPECTED
ENPR1: .WORD 0 ;EXPECTED OF NPR1
ANPR1: .WORD NPR1 ;ADDRESS OF NPR1
BORW: .WORD 0
NPR1: .WORD 52525
DIOMEM: .WORD 173000
INBUF: .WORD XINBUF
CHKBUF: .WORD XCHKBU
BUFLen: .WORD 0
```

552	002626	000000	LENCHK:	.WORD	0	
553	002630	000000	BRWAIT:	.WORD	0	
554	002632	000000	WCLEN:	.WORD	0	
555	002634	000000	RDYCHK:	.WORD	0	
556	002636	177560	TKS:	.WORD	177560	
557	002640	177562	TKB:	.WORD	177562	
558	002642	177564	TPS:	.WORD	177564	
559	002644	177566	TPB:	.WORD	177566	
560	002646	000000	MSG:	.WORD	0	
561	002650	000000	ADDR:	.WORD	0	
562	002652	000000	MESSAG:	.WORD	0	
563	002654	000000	F'AG:	.WORD	0	
564	002656	000000	FNCNT:	.WORD	0	
565	002660	000000	INBUF1:	.WORD	0	
566	002662	000000	TIME:	.WORD	0	:GENERAL PURPOSE TIMER
567	002664	000000	LOOP:	.WORD	0	:GENERAL PURPOSE LOOP COUNTER
568	002666	000000	ANSWER:	.WORD	0	
569	002670	000000	BDFAIL:	.WORD	0	
570	002672	000000	MANSIZ:	.WORD	0	
571	002674	000000	OLDPC1:	.WORD	0	:LOCATION TO STORE RETURN PC IN SUBROUTINES WITH ERROR CALLS
572	002676	000000	OLDPS1:	.WORD	0	:LOCATION TO STORE PS
573	002700	000000	OLDPC2:	.WORD	0	:LOCATION TO STORE RETURN PC IN SUBROUTINES WITH ERROR CALLS
574	002702	000000	OLDPS2:	.WORD	0	:LOCATION TO STORE PS
575	002704	000000	OFL:	.WORD	0	:FIRST CHAR FLAG
576	002706	000000	LRGSTC:	.WORD	0	:LOCATION FOR LARGEST NUMBER CHARACTER FOR THE READ SUBROUTINE
577	002710	000000	EOPLOC:	.WORD	0	:LOCATION TO HOLD FLAG DECIDING IF EOP MSGS ARE TO BE PRINTED
578	002712	000000	BITTST:	.WORD	0	:LOCATION TO PUT THE BIT STATE TO PRINT - USED BY SUBROUTINE PSTATE
579	002714	000000	MEMGMT:	.WORD	0	:LOCATION TO HOLD FLAG SAYING MEMORY MANAGEMENT IS AVAILABLE
580	002716	000000	ERRCNT:	.WORD	0	

```
581 .SBTTL DEVICE DESCRIPTOR WORD BIT DESCRIPTION
582 :*****
583 : DESCRIPTION OF BITS IN THE DDW (DEVICE DESCRIPTOR WORD):
584 :
585 : BIT 0 DR11-W=0, DR11-B=1
586 : BIT 1 2 CYCLE=0, N CYCLE=1
587 : BIT 2 CABLE DOESN'T EXIST=0, CABLE DOES EXIST=1
588 : BIT 5 \
589 : BIT 6 > BR PRIORITY
590 : BIT 7 /
591
592 002720 000000 DDW: .WORD 0 ;LOCATION FOR STORAGE OF THE DEVICE DESCRIPTOR WORD
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002722 005004
002724 105737 027423
002730 001406
002732 113737 027423 002666
002740 105037 027423
002744 000403
002746 104411
002750 012637 002666
002754 022737 000003 002666
002762 001003
002764 104401 033607
002770 000453
002772 022737 000033 002666
003000 001003
003002 104401 033476
003006 000444
003010 113737 002666 033605
003016 104401 033605
003022 022737 000057 002666
003030 100016
003032 123737 002706 002666
003040 100427
003042 013746 002666
003046 042716 000060
003052 006304
003054 006304
003056 006304
003060 062604
003062 005303
003064 001330
003066 122737 000071 002706
003074 001011
003076 022704 000007
003102 100006
003104 022737 000015 002666
003112 001402
003114 062704 000002
003120 104401 001405
003124 000207

```
.SBTTL SUBROUTINE TO INPUT A CHARACTER OR UP TO A 6 DIGIT NUMBER
*****
*
* THIS SUBROUTINE IS USED IN THE EDIT ROUTINE TO INPUT NUMBERS AND A
* SINGLE CHARACTER. R3 IS TO BE LOADED WITH THE NUMBER OF DIGITS
* EXPECTED. THIS SUBROUTINE WILL EXIT IF A NON-NUMERIC CHARACTER IS
* INPUTED, LEAVING THE CHARACTER IN LOCATION 'ANSWER'. IF A NUMERIC
* CHARACTER IS INPUTED, IT WILL CLEAR ALL BUT THE 1ST 4 BITS EXPOSING
* THE VALUE OF THE DIGIT INPUTED, AND ADD IT TO R4, WHICH WAS CLEARED
* AT THE BEGINING OF THIS SUBROUTINE. LOCATION 'LRGSTC' IS TO BE LOADED
* WITH THE LARGEST ASCII CHARACTER ACCEPTABLE FOR THIS NUMBER, I.E. 7
* OR 9 (FOR OCTAL OR DECIMAL INPUT RESPECTIVELY). IT WILL ONLY ACCEPT
* THE NUMBER DIGIT EQUAL TO OR LESS THAN THIS DIGIT. IT WILL ONLY ACCEPT
* THE MAXIMUM NUMBER OF DIGITS SPECIFIED BY R3, PRINTING A <CRLF> WHEN
* THAT LIMIT IS REACHED. IF A <CR> IS INPUTED BEFORE THE MAXIMUM IS
* REACHED, ROUTINE EXITS LEAVING THE INPUTED NUMBER IN R4.
*
*****
READ: CLR R4 ;CLEAR THE CHARACTER RECEIVER
TSTB CHARCT ;SEE IF A CHARACTER WAS INPUTED DURING PRINTING
BEQ 1$ ;BRANCH TO INPUT A CHARACTER IF NOT
MOVB CHARCT,ANSWER ;MOVE THE CHARACTER TO THE ANSWER LOCATION
CLRB CHARCT ;CLEAR THAT SUCKER
BR 2$ ;GO CHECK IT OUT, YOU DUMMY
1$: RDCHR ;GET A CHARACTER
MOV (SP)+,ANSWER ;POP INPUTED CHARACTER OFF STACK
2$: CMP #CNTLC,ANSWER ;SEE IF A ^C WAS INPUTED
BNE 3$ ;BRANCH AROUND ITS PRINTING IF NOT
TYPE ,CNTRLC ;TYPE: '^C'
BR 6$ ;KICK OUT OF THIS ROUTINE
3$: CMP #ESC,ANSWER ;SEE IF AN <ESC> WAS INPUTED
BNE 4$ ;BRANCH AROUND ITS PRINTING IF NOT
TYPE ,ESCAPE ;TYPE: '<ESC>'
BR 6$ ;KICK OUT OF THIS ROUTINE
4$: MOVB ANSWER,LETNCR ;MOVE CHARACTER FOR PRINTING
TYPE ,LETNCR ;GO TYPE THE INPUTED CHARACTER
CMP #'/,ANSWER ;SEE IF A NON-NUMERIC/ALPH CHARACTER WAS INPUTED
BPL 5$ ;BRANCH TO R4 TEST IF SO
CMPB LRGSTC,ANSWER ;SEE IF A NON-OCTAL/NUMERIC CHARACTER WAS INPUTED
BMI 6$ ;BRANCH TO EXIT IF SO
MOV ANSWER,-(SP) ;MOVE ASCII TO STACK FOR PREPARATION
BIC #60,(SP) ;CLEAR ALL BUT THE NUMBER INPUTED
ASL R4 ;SHIFT R4 THREE PLACES
ASL R4 ;TO MAKE ROOM FOR
ASL R4 ;THIS CHARACTER
ADD (SP)+,R4 ;ADD THE OCTAL NUMBER TO R4
DEC R3 ;SUBTRACT 1 FROM THE LOOP COUNTER AND
BNE 1$ ;BRANCH BACK IF NOT ALL CHARACTERS INPUTED
5$: CMPB #'9,LRGSTC ;SEE IF NUMBER IS TO BE DECIMAL
BNE 6$ ;BRANCH IF NOT
CMP #7,R4 ;SEE IF INPUTED NUMBER IS 7 OR LESS
BPL 6$ ;BRANCH IF SO
CMP #CARETN,ANSWER ;SEE IF CARRIAGE RETURN WAS INPUTED
BEQ 6$ ;BRANCH IF SO - R4 IS CORRECT
ADD #2,R4 ;ADD 2 TO R4 TO MAKE OCTAL NUMBER THE DECIMAL EQUIVALENT
6$: TYPE ,CRLF ;PRINT A <CRLF>
RTS PC ;EXIT
```



```
650                                    .SBTTL  SUBROUTINE TO CAPTURE UNIT #, PASS # & TOTAL ERRORS
651                                    :*****
652                                    :*
653                                    :*       THIS SUBROUTINE IS CALLED BY $EOP AND ENDEV TO SAVE THE UNIT NUMBER,
654                                    :*       PASS NUMBER, AND TOTAL ERRORS FOR THAT DEVICE/PASS FOR SAVING WHENEVER
655                                    :*       A DEVICE PASS CONTAINS ERRORS.
656                                    :*
657                                    :*****
658 003126 022737 043452 041170 ERAPT:  CMP       #ENDSTK,CAPNTR   ;SEE IF STACK IS FULL OF BULL
659 003134 001414                    BEQ       1$               ;KICK OUT IF FULL
660 003136 013700 041170            MOV       CAPNTR,R0       ;MOVE CAPNTR CONTENTS TO R0
661 003142 013720 001424            MOV       $UNIT,(R0)+     ;PUT UNIT NUMBER ON STACK
662 003146 013720 001420            MOV       $PASS+2,(R0)+   ;PUT OVERFLOW PASS NUMBER ON STACK
663 003152 013720 001416            MOV       $PASS,(R0)+     ;PUT PASS NUMBER ON STACK
664 003156 013720 001312            MOV       $ERTTL,(R0)+    ;PUT TOTAL ERRORS ON STACK
665 003162 010037 041170            MOV       R0,CAPNTR       ;RESTORE CAPNTR TO NEW POINTER VALUE
666 003166 000207                    1$:     RTS       PC               ;EXIT
```

```

667 .SBTTL SUBROUTINE TO PRINT THE DATA STORED BY SUBROU.INE ERCAPT
668 *****
669 *
670 * THIS SUBROUTINE IS INVOKED BY ENTERING (^Y) DURING THE EXECUTION OF THE
671 * TEST. IT PRINTS ALL DATA STORED IN THE 'CAPSTK' STACK STORED BY THE
672 * 'ERCAPT' SUBROUTINE, REINITIALIZES THE POINTER, AND RETURNS. *DATA*
673 * *PRINTED*IS*LOST* BECAUSE OF THE REINITIALIZATION OF THE COUNTER.
674 *
675 *****
676 003170 022737 041172 041170 PTCAPT: CMP #CAPSTK,CAPNTR ;SEE IF THERE IS ANY DATA TO PRINT
677 003176 001003 BNE 1$ ;BRANCH TO PRINT IT IF THERE IS
678 003200 104401 032725 TYPE ,NODATA ;TYPE: 'NO ERROR TOTALS TO REPORT'
679 003204 000462 BR 7$ ;KICK OUT
680 003206 022737 043452 041170 1$: CMP #ENDSTK,CAPNTR ;SEE IF STACK IS FULL OF BULL
681 003214 001002 BNE 2$ ;BRANCH AROUND STACK IS FULL MESSAGE IF NOT
682 003216 104401 032534 TYPE ,STKIFL ;TYPE: 'STACK IS FULL - DATA MAY HAVE BEEN LOST'
683 003222 104401 032607 2$: TYPE ,ERCHDR ;TYPE: 'SUMMATION OF ERRORS SINCE BEGINNING OR LAST REPORT'
684 ; 'BOARD # PASS # ERR TTL'
685 003226 012700 041172 MOV #CAPSTK,R0 ;MOVE ADDRESS OF STACK TO PRINT TO R0
686 003232 012701 000020 MOV #16.,R1 ;MOVE 16 BOARDS TO SEARCH TO R0
687 003236 005037 001362 CLR $TMP1 ;CLEAR $TMP1, DEVICE POINTER
688 003242 021037 001362 3$: CMP (R0),$TMP1 ;SEE IF UNIT NUMBER IS TO PRINT
689 003246 001403 BEQ 4$ ;BRANCH TO PRINT DATA IF SO
690 003250 062700 000010 ADD #10,R0 ;GO TO NEXT SET OF DATA AND
691 003254 000420 BR 6$ ;GO SEE IF ANY MORE TO CHECK
692 003256 012046 4$: MOV (R0)+,-(SP) ;MOVE UNIT NUMBER TO STACK FOR PRINTING
693 003260 104405 TYPDS ;GO TYPE UNIT NUMBER IN DECIMAL
694 003262 104401 033764 TYPE ,SPACES ;TYPE 2 SPACES
695 003266 012046 MOV (R0)+,-(SP) ;MOVE OVERFLOW PASS NUMBER TO STACK FOR PRINTING
696 003270 001002 BNE 5$ ;BRANCH IF NON-ZERO
697 003272 104401 033764 TYPE ,SPACES ;TYPE AN EXTRA 2 SPACES - NUMBER WILL NOT BE EXTENDED
698 003276 012046 5$: MOV (R0)+,-(SP) ;MOVE PASS NUMBER TO STACK FOR PRINTING
699 003300 104406 TYPDE ;GO TYPE PASS NUMBER IN EXTENDED DECIMAL
700 003302 104401 033764 TYPE ,SPACES ;TYPE 2 SPACES
701 003306 012046 MOV (R0)+,-(SP) ;MOVE ERROR TOTAL TO STACK FOR PRINTING
702 003310 104405 TYPDS ;GO TYPE ERROR TOTAL IN DECIMAL
703 003312 104401 001405 TYPE ,$CRLF ;TYPE <CRLF>
704 003316 020037 041170 6$: CMP R0,CAPNTR ;SEE IF ALL DATA HAS BEEN PRINTED
705 003322 001347 BNE 3$ ;BRANCH BACK IF NOT
706 003324 005237 001362 INC $TMP1 ;INCREMENT DEVICE POINTER
707 003330 012700 041172 MOV #CAPSTK,R0 ;INITIALIZE TO BEGINNING FOR ANOTHER POSSIBLE PASS
708 003334 005301 DEC R1 ;DECREMENT THE LOOP COUNTER AND
709 003336 001341 BNE 3$ ;BRANCH UNTIL ALL DEVICE DATA PRINTED
710 003340 012737 041172 041170 MOV #CAPSTK,CAPNTR ;REINITIALIZE CAPNTR
711 003346 104401 001405 TYPE , $CRLF ;TYPE ANOTHER <CRLF>
712 003352 105037 027423 7$: CLRB CHARCT ;CLEAR ANY CHARACTER ENTERED DURING PRINTING
713 003356 000207 RTS PC ;EXIT
  
```

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722 003360 005037 001470
723 003364 000261
724 003366 006137 001470
725 003372 022737 000001 002416
726 003400 001433
727 003402 013701 002416
728 003406 005301
729 003410 005002
730 003412 012703 000002
731 003416 000261
732 003420 006137 001470
733 002420
734 003424 016263 002420 002420
735 003432 062763 000010 002420
736 002460
737 003440 016263 002460 002460
738 003446 062763 000010 002460
739 003454 013763 001476 001476
740 003462 022223
741 003464 005301
742 003466 001353
743 003470 000207

```
.SBTTL SUBROUTINE TO FILL ALL TABLE BOARD ENTRIES
*****
;*
;* THIS SUBROUTINE FILLS ALL TABLE BOARD ENTRIES FOR THE ADDRESSES AND
;* VECTORS FROM THE VALUES IN 'REGADR' AND 'VECADR', AND SHOULD BE SET
;* UP BEFORE ENTERING THIS SUBROUTINE.
*****
FIXTBL: CLR $DEVN ;CLEAR THE DEVICE MASK
        SEC ;SET THE CARRY BIT AND
        ROL $DEVN ;ROTATE IT INTO $DEVN FOR 1 BOARD
        CMP #1,QTYBRD ;SEE IF ONLY 1 BOARD PRESENT
        BEQ 2$ ;KICK OUT IF SO - TABLE DOESN'T NEED FILLING
        MOV QTYBRD,R1 ;FILL ALL TABLE BOARD ENTRIES FROM FIRST
        DEC R1 ;DECREMENT SINCE 1ST POSITION IS ALREADY FILLED
        CLR R2 ;CLEAR INDEX TO SEND POINTER
        MOV #2,R3 ;PUT 2 IN INDEX TO RECEIVE POINTER
1$: SEC ;SET THE CARRY BIT AND
   ROL $DEVN ;ROTATE IT INTO $DEVN
   RA=REGADR ;REDEFINE REGADR AS RA FOR SPACE REASONS
   MOV RA(R2),RA(R3) ;TRANSFER ADDRESS TO NEXT POSITION AND
   ADD #10,RA(R3) ;ADD 10 FOR NEXT POSITION
   VA=VECADR ;REDEFINE VECADR AS VA FOR SPACE REASONS
   MOV VA(R2),VA(R3) ;TRANSFER VECTOR TO NEXT POSITION AND
   ADD #10,VA(R3) ;ADD 10 FOR NEXT POSITION
   MOV $DDW0,$DDW0(R3) ;MOVE DEVICE DESCRIPTOR WORD TO NEXT POSITION
   CMP (R2)+,(R3)+ ;UPDATE INDEX POINTERS
   DEC R1 ;DECREMENT THE LOOP COUNTER
   BNE 1$ ;BRANCH BACK IF NOT DONE
2$: RTS PC ;EXIT
```

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751 003472 013702 002620
752 003476 013703 002624
753 003502 005203
754 003504 005001
755 003506 010122
756 003510 005201
757 003512 005303
758 003514 001374
759 003516 000207

```
.SBTTL SUBROUTINE TO LOAD INBUF WITH AN INCREMENTING PATTERN
:*****
:*
:* THIS SUBROUTINE CLEARS THE FIRST LOCATION OF THE BUFFER AND LOADS
:* NUMBERS STARTING WITH 1 INTO THE BUFFER.
:*
:*****
LODBUF: MOV     INBUF,R2      ;MOVE STARTING ADDRESS OF INBUF TO R2
        MOV     BUFLN,R3    ;MOVE LOOP COUNTER TO R3
        INC     R3          ;CORRECT COUNTER
        CLR     R1          ;CLEAR THE LOADING COUNTER
1$:     MOV     R1,(R2)+    ;LOAD NEXT BUFFER WORD
        INC     R1          ;INCREMENT THE LOADING COUNTER
        DEC     R3          ;DECREMENT THE LOOP COUNTER AND
        BNE    1$          ;BRANCH BACK IF NOT DONE
        RTS     PC         ;EXIT
```

```
760 .SBTTL SUBROUTINE TO LOAD THE CHKBUFF WITH EVEN #'S STARTING WITH 0
761 :*****
762 :*
763 :* THIS SUBROUTINE CLEARS THE FIRST LOCATION OF THE BUFFER AND LOADS
764 :* EVEN NUMBERS STARTING WITH 0 INTO THE BUFFER.
765 :*
766 :*****
767 003520 013702 002622 CHKBFF: MOV CHKBUFF,R2 ;STARTING ADDRESS OF CHECK-BUFFER TO R2
768 003524 013701 002624 MOV BUFLN,R1 ;MOVE LOOP COUNTER TO R1
769 003530 005003 CLR R3 ;WIPE OUT R3
770 003532 010322 1$: MOV R3,(R2)+ ;MOVE R3 TO CHKBUFF ADDRESS AND INC BY 2
771 003534 010322 MOV R3,(R2)+ ;MOVE R3 TO NEXT CHKBUFF ADDRESS AND INC BY 2
772 003536 022341 CMP (R3)+,-(R1) ;ADD 2 TO NUMBER FOR BUFFER & SUBTRACT 2 FROM LOOP COUNTER
773 003540 005701 TST R1 ;SEE IF R1 HAS REACHED ZERO YET
774 003542 001373 BNE 1$ ;BRANCH BACK IF NOT DONE
775 003544 000207 2$: RTS PC ;EXIT
```

```

776 .SBTTL SUBROUTINE TO CLEAR IE, CHECK ERROR, READY, WCR=0, AND BAR
777 *****
778 *
779 * THIS SUBROUTINE HAS THE NEED TO CALL AN ERROR IN THE TEST. THE ERROR
780 * IS TO BE LOCATED IN THE TEST JUST AFTER THE JSR CALL. FUTURE USE OF
781 * THIS SUBROUTINE MUST BE HANDLED AS FOLLOWS:
782 *
783 * JSR PC,INTA ;SUBROUTINE CALL
784 * ERROR +51 ;ERROR CALL
785 * CONTINUE ;SUBROUTINE RETURNS HERE IF NO ERROR
786 *
787 *****
788 003546 042777 000100 176750 INTA: BIC #IE,@CSR ;CLEAR IE
789 003554 013702 002624 MOV BUFLN,R2 ;BUFFER LENGTH TO R2
790 003560 063702 002624 ADD BUFLN,R2 ;NUMBER OF XFERS TIMES 2
791 003564 063702 002620 ADD INBUF,R2 ;CORRECT BAR
792 003570 017737 176730 002562 MOV @CSR,RCSR ;MOVE RECEIVED DATA TO RCSR
793 003576 032737 010000 002562 BIT #MA,RCSR ;SEE IF WE ARE IN MAINTENANCE MODE
794 003604 001005 BNE 1$ ;BRANCH AROUND CABLE TEST IF WE ARE, BIT 0 WILL BE CLEAR
795 003606 032737 000004 002720 BIT #BIT2,DDW ;SEE IF THERE IS A CABLE
796 003614 001401 BEQ 1$ ;BRANCH IF NO CABLE
797 003616 005202 INC R2 ;CABLE MODE TESTING LEAVES BIT 0 OF BAR SET. CHECK ODD ADRS
798 003620 017737 176676 002570 1$: MOV @BAR,RBAR ;MOVE RECEIVED DATA TO RBAR
799 003626 005037 002604 CLR EWCR ;CLEAR EXPECTED LOCATION
800 003632 010237 002602 MOV R2,EBAR ;MOVE EXPECTED DATA TO EBAR
801 003636 013737 002562 002574 MOV RCSR,ECSR ;MOVE EXPECTED DATA TO ECSR
802 003644 042737 100000 002574 BIC #ER,ECSR ;MAKE SURE ERROR BIT IS CLEAR
803 003652 052737 000200 002574 BIS #RY,ECSR ;MAKE SURE READY BIT IS SET
804 003660 017737 176634 002572 MOV @WCR,RWCR ;MOVE RECEIVED DATA TO RWCR
805 003666 001012 BNE 2$ ;BRANCH TO RETURN WITHOUT UPDATING PC SO ERROR WILL CALL
806 003670 023737 002562 002574 CMP RCSR,ECSR ;DOES CSR CONTAIN WHAT IT SHOULD
807 003676 001006 BNE 2$ ;BRANCH TO RETURN WITHOUT UPDATING PC SO ERROR WILL CALL
808 003700 023737 002570 002602 CMP RBAR,EBAR ;DOES BAR CONTAIN WHAT IT SHOULD
809 003706 001002 BNE 2$ ;BRANCH TO RETURN WITHOUT UPDATING PC SO ERROR WILL CALL
810 003710 062716 000002 ADD #2,(SP) ;CORRECT PC RETURN TO AFTER THE ERROR CALL
811 003714 000207 2$: RTS PC ;EXIT
  
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812 .SBTTL SUBROUTINE TO CHECK INBUF AFTER A MAINTENANCE MODE OPERATION
813 *****
814 :
815 :
816 : THIS SUBROUTINE HAS THE NEED TO CALL AN ERROR IN THE TEST AND RETURN
817 : TO THE SUBROUTINE. THE ERROR AND RETURN JSR ARE TO BE LOCATED IN THE
818 : TEST JUST AFTER THE JSR CALL. YOU *MUST* CLEAR LOCATION 'ERRCNT'
819 : BEFORE EXECUTION OF THIS SUBROUTINE, OTHERWISE YOU MAY NOT GET ANY
820 : ERRORS PRINTED, OR IF SO, JUST THE DATA WITHOUT THE HEADER. FUTURE
821 : USE OF THIS SUBROUTINE MUST BE HANDLED AS FOLLOWS:
822 :
823 : JSR PC,DATCHK ;SUBROUTINE CALL
824 : ERROR +201 ;ERROR CALL
825 : JSR PC,DATCH2 ;RETURN TO SUBROUTINE AFTER ERROR RTS
826 : CONTINUE ;SUBROUTINE RETURNS HERE IF NO ERROR(S) OR WHEN DONE
827 *****
828 003716 011637 001362 DATCHK: MOV (SP), $TMP1 ;SAVE PC RETURN
829 003722 013702 002622 MOV CHKBUF, R2 ;STARTING ADDRESS OF CHECK BUFFER TO R2
830 003726 013703 002620 MOV INBUF, R3 ;STARTING ADDRESS OF IN BUFFER TO R3
831 003732 005037 002626 CLR LENCHK ;CLEAR LENGTH CHECK
832 003736 005237 002626 DATCHK1: INC LENCHK ;MAKE A COMPARISON
833 003742 022223 CMP (R2)+, (R3)+ ;IS THE DATA CORRECT?
834 003744 001423 BEQ DATCH2 ;BRANCH IF OK
835 003746 013716 001362 MOV $TMP1, (SP) ;RESTORE ORIGINAL PC RETURN
836 003752 016237 177776 001364 MOV -2(R2), $TMP2 ;MOVE CHECK BUFFER CONTENTS TO $TMP2
837 003760 010237 001370 MOV R2, $TMP4 ;MOVE ADDRESS +2 TO $TMP4
838 003764 162737 000002 001370 SUB #2, $TMP4 ;CORRECT SO IT POINTS TO ADDRESS CAUSING ERROR
839 003772 016337 177776 001366 MOV -2(R3), $TMP3 ;MOVE INPUT BUFFER CONTENTS TO $TMP3
840 004000 010337 001372 MOV R3, $TMP5 ;MOVE ADDRESS +2 TO $TMP5
841 004004 162737 000002 001372 SUB #2, $TMP5 ;CORRECT SO IT POINTS TO ADDRESS CAUSING ERROR
842 004012 000207 RTS PC ;RETURN TO ERROR CALL - PC ON STACK ALREADY POINTS THERE
843 004014 023737 002626 002624 DATCHK2: CMP LENCHK, BUFLN ;SEE IF THE BUFFER HAS BEEN CHECKED
844 004022 001345 BNE DATCH1 ;GO BACK FOR ANOTHER TRY IF NOT
845 004024 013716 001362 MOV $TMP1, (SP) ;RESTORE PC RETURN
846 004030 062716 000006 ADD #6, (SP) ;CORRECT IT SO RETURN IS AFTER THE ERROR CALL
847 004034 000207 RTS PC ;RETURN
  
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004036 012737 000340 177776
004044 012777 010000 176452
004052 005077 176446
004056 000207

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.SBTTL SUBROUTINE TO RESTORE DR11 INT VECT & SET CPU PRIORITY TO 7.  
*****  
*  
* THIS ROUTINE IS USED IN VARIOUS TESTS TO CLEAR ANY DATA THAT  
* MAY BE LEFT IN ANY REGISTERS, AND RESTORE CPU PRIORITY TO 7.  
*  
*****  
CLEANUP: MOV #LEVEL7,PSW ;RESTORE CPU TO PRIORITY LEVEL 7  
MOV #MA,@CSR ;DO AN INIT CLEARING WCR, BAR & BDR BY SETTING  
CLR @CSR ;AND CLEARING THE MAINT BIT AND CLEAR THE CSR  
RTS PC ;EXIT
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.SBTTL SUBROUTINE TO CHECK FOR CABLE MODE AND ALTER EXPECTED DATA
*****
:
:*
:* THIS SUBROUTINE CHECKS THE DDW (DEVICE DESCRIPTOR WORD) FOR THE CABLE
:* BEING IN OR OUT AND SETS BITS 12, 10, 8 AND 6 IN THE EXPECTED DATA
:* LOCATION IF THE CABLE IS OUT.
:*
*****
CHKCAB: BIT #BIT2,DDW ;CHECK FOR CABLE STATUS
BNE 1$ ;EXIT IF CABLE DOES EXIST
BIS #127000,ECSR ;SET BITS 12, 10, 8, 7 & 6 - CABLE DOESN'T EXIST
BIS #127000,BUT ;SET BITS 12, 10, 8, 7 & 6 IN BITS UNDER TEST LOCATION TOO
1$: RTS PC ;RETURN
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000004 002720
001006
127000 002574
127000 002540
000207

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 886 004106 011637 001362
 887 004112 012702 052525
 888 004116 013703 002620
 889 004122 005037 002626
 890 004126 005237 002626
 891 004132 020223
 892 004134 001415
 893 004136 013716 001362
 894 004142 010237 001364
 895 004146 016337 177776 001366
 896 004154 010337 001370
 897 004160 162737 000002 001370
 898 004166 000207
 899 004170 023737 002626 002624
 900 004176 001353
 901 004200 020223
 902 004202 001017
 903 004204 010237 001364
 904 004210 016337 177776 001366
 905 004216 010337 001370
 906 004222 162737 000002 001370
 907 004230 013716 001362
 908 004234 062716 000006
 909 004240 000207
 910 004242 013716 001362
 911 004246 062716 000010
 912 004252 000207

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.SBTTL SUBROUTINE TO CHECK CORRECT DATA PATTERN WAS MOVED TO INBUF
*****
:
: THIS SUBROUTINE HAS THE NEED TO CALL 2 ERRORS. THE ERRORS ARE TO BE
: LOCATED IN THE TEST JUST AFTER THE JSR CALL. FUTURE USE OF THIS
: SUBROUTINE MUST BE HANDLED AS FOLLOWS:
:
: JSR PC,DATOCK ;SUBROUTINE CALL
: ERROR +46 ;ERROR CALL
: JSR PC,DATOC2 ;RETURN TO SUBROUTINE AFTER ERROR RTS
: ERROR +47 ;2ND ERROR CALL
: CONTINUE ;SUBROUTINE RETURNS HERE WHEN .NE
*****
DATOCK: MOV (SP), $TMP1 ;SAVE PC RETURN
MOV #52525, R2 ;DATO NUMBER TO R2
MOV INBUF, R3 ;STARTING ADDRESS OF IN BUFFER TO R3
CLR LENCHK ;CLEAR LENGTH CHECK
DATOC1: INC LENCHK ;MAKE A COMPARISON
CMP R2, (R3)+ ;IS THE DATA CORRECT?
BEQ DATOC2 ;BRANCH IF OK
MOV $TMP1, (SP) ;MOVE OLD PC RETURN TO STACK
MOV R2, $TMP2 ;MOVE EXPECTED DATA TO $TMP2
MOV -2(R3), $TMP3 ;MOVE RECEIVED DATA TO $TMP3
MOV R3, $TMP4 ;MOVE ADDRESS +2 TO $TMP4
SUB #2, $TMP4 ;CORRECT ADDRESS SO IT POINTS TO ADDRESS CAUSING ERROR
RTS PC ;RETURN TO ERROR CALL
DATOC2: CMP LENCHK, BUFLN ;SEE IF THE BUFFER HAS BEEN CHECKED
BNE DATOC1 ;BUFFER CHECKED?
CMP R2, (R3)+ ;CHECK END OF BUFFER + 1
BNE 1$ ;BRANCH IF NOT LOADED
MOV R2, $TMP2 ;MOVE EXPECTED DATA TO $TMP2
MOV -2(R3), $TMP3 ;MOVE RECEIVED DATA TO $TMP3
MOV R3, $TMP4 ;MOVE ADDRESS +2 TO $TMP4
SUB #2, $TMP4 ;CORRECT ADDRESS SO IT POINTS TO ADDRESS CAUSING ERROR
MOV $TMP1, (SP) ;CORRECT PC RETURN
ADD #6, (SP) ;POINT TO 2ND ERROR CALL AFTER JSR PC,DATOCK
RTS PC ;RETURN TO ERROR CALL
1$: MOV $TMP1, (SP) ;RESTORE RETURN ADDRESS
ADD #10, (SP) ;POINT TO PROPER RETURN AFTER THE ERROR CALLS
RTS PC ;EXIT
    
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004254 042777 000100 176242
 004262 017737 176236 002562
 004270 013737 002562 002574
 004276 042737 100000 002574
 004304 052737 000200 002574
 004312 013701 002562
 004316 012737 000200 001360
 004324 042701 077577
 004330 022701 000200
 004334 001002
 004336 062716 000002
 004342 000207

```

.SBTTL SUBROUTINE TO CLEAR IE AND HALT IF ERROR IS SET
*****
*
* THIS SUBROUTINE HAS THE NEED TO CALL AN ERROR IN THE TEST. THE ERROR
* IS TO BE LOCATED IN THE TEST JUST AFTER THE JSR CALL. FUTURE USE OF
* THIS SUBROUTINE MUST BE HANDLED AS FOLLOWS:
* JSR PC,ERRCHK ;SUBROUTINE CALL
* ERROR +21 ;ERROR CALL
* CONTINUE ;SUBROUTINE RETURNS HERE IF NO ERROR
*****
ERRCHK: BIC #IE,@CSR ;CLEAR IE
        MOV @CSR,RCSR ;MOVE RECEIVED DATA TO RCSR
        MOV RCSR,ECSR ;MOVE EXPECTED DATA TO ECSR
        BIC #ER,ECSR ;CLEAR THE ERROR BIT
        BIS #RY,ECSR ;SET THE READY BIT
        MOV RCSR,R1 ;MOVE DATA TO R1 FOR CHECKING
        MOV #RY,$TMP0 ;MOVE EXPECTED DATA TO $TMP0
        BIC #77577,R1 ;CLEAR ALL BUT THE ERROR AND READY BITS
        CMP #RY,R1 ;SEE IF ERROR BIT IS CLEAR AND READY IS SET
        BNE 1$ ;BRANCH AROUND PC CORRECTION SO ERROR WILL CALL
        ADD #2,(SP) ;CORRECT PC RETURN - DATA OK
1$: RTS PC ;EXIT
  
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943 004344 012702 002420
944 004350 013700 001466
945 004354 012701 000020
946 004360 010022
947 004362 062700 000010
948 004366 005301
949 004370 001373
950 004372 000207

```
.SBTTL SUBROUTINE TO GENERATE DEVICE ADDRESS TABLE
*****
:
:
: THIS SUBROUTINE GENERATES AN ADDRESS TABLE LOCATED AT REGADR STARTING
: WITH THE BASE DEVICE ADDRESS (CONTENTS OF $BASE) IN STEPS OF 10.
:
:
*****
DEVADS: MOV #REGADR,R2 ;POINT R2 TO THE DEVICE ADDRESS TABLE
        MOV $BASE,R0 ;LOAD BASE DEVICE ADDRESS IN R0
        MOV #16.,R1 ;MOVE LOOP COUNTER TO R1
1$:     MOV R0,(R2)+ ;MOVE DEVICE ADDRESS TO TABLE
        ADD #10,R0 ;POINT R0 TO NEXT DEVICE ADDRESS
        DEC R1 ;DECREMENT THE LOOP COUNTER AND
        BNE 1$ ;BRANCH IF NOT ALL DONE YET
        RTS PC ;EXIT
```

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951                                    .SBTTL  SUBROUTINE TO RESET THE ".+2" AND "BPT" LOCATIONS
952                                    :*****
953                                    :*
954                                    :*       THIS SUBROUTINE LOADS ".+2" AND "BPT" INTO ALL UNUSED LOCATIONS
955                                    :*       BETWEEN 4-776.
956                                    :*
957                                    :*****
958 004374  012700  004436       BPINIT:  MOV       #BPTINT,R0       ;POINT R0 TO TABLE OF BPT INIT LOCATIONS
959 004400  012701  000003            MOV       #3,R1        ;DO 3 SETS OF ".+2" AND "BPT" SETUPS
960 004404  012002            1$:    MOV       (R0)+,R2       ;MOVE START ADDRESS TO R2
961 004406  012003            MOV       (R0)+,R3       ;MOVE END ADDRESS TO R3
962 004410  010204            MOV       R2,R4        ;MOVE ADDRESS TO R4
963 004412  005724            TST       (R4)+       ;INCREMENT R4 TO PRODUCE THE ".+2" NUMBER
964 004414  010422            2$:    MOV       R4,(R2)+     ;MOVE THE NUMBER TO THE LOCATION
965 004416  012722  000003            MOV       #BPT,(R2)+   ;MOVE "BPT" TO THE NEXT LOCATION
966 004422  022424            CMP       (R4)+,(R4)+   ;ADD 4 TO R4
967 004424  020203            CMP       R2,R3       ;SEE IF WE HAVE DONE ALL FOR THIS LOCATION
968 004426  001372            BNE       2$        ;BRANCH BACK FOR ANOTHER TRANSFER IF NOT
969 004430  005301            DEC       R1        ;DECREMENT R1
970 004432  001364            BNE       1$        ;BRANCH BACK IF 3 GROUPS NOT DONE
971 004434  000207            RTS       PC        ;EXIT
972
973 004436  000004  000014  000050   BPTINT:  .WORD  4,14,50       ;ADDRESSES USED TO PUT ".+2" & "BPT" BACK
974 004444  000174  000254  001000            .WORD  174,254,1000
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 983 004452 012710 010000
 984 004456 005010
 985 004460 016612 000002
 986 004464 012616
 987 004466 162712 000004
 988 004472 013711 002542
 989 004476 005237 001470
 990 004502 005237 002416
 991 004506 052710 100000
 992 004512 011037 002564
 993 004516 005010
 994 004520 012710 010000
 995 004524 005010
 996 004526 032737 000001 002564
 997 004534 001003
 998 004536 052711 000001
 999 004542 000406
 1000 004544 032737 000400 002564 1\$:
 1001 004552 001402
 1002 004554 052711 000002
 1003 004560 011037 002562 2\$:
 1004 004564 032737 127000 002562
 1005 004572 001015
 1006 004574 112710 000004
 1007 004600 011037 002562
 1008 004604 052710 010000
 1009 004610 005010
 1010 004612 032737 020000 002562
 1011 004620 001402
 1012 004622 052711 000004
 1013 004626 000207 3\$:

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.SBTTL SUBROUTINE TO EXTRACT INFORMATION ABOUT THE DR11
*****
:
:
: THIS SUBROUTINE EXTRACTS INFORMATION ABOUT THE DR11 THAT INTERRUPTED
: AND LOADS THE DATA FOUND INTO THE DEVICE DESCRIPTOR WORD FOR THAT
: BOARD.
:
:
*****
DRGET:  MOV    #MA,(R0)      ;SET THE MAINTENANCE BIT AND
        CLR    (R0)        ;CLEAR THE CSR TO DO AN INIT
        MOV    2(SP),(R2)   ;MOVE VECTOR+4 FOR THIS MODULE TO VECTOR LOCATION
        MOV    (SP)+,(SP)  ;MOVE RETURN OF THIS SUBROUTINE TO ITS PROPER POSITION
        SUB    #4,(R2)     ;DUMB VECTOR IS WRONG - CORRECT IT
        MOV    LEVEL,(R1)  ;PUT THE PRIORITY LEVEL INTO THE $DDWXX LOCATION
        INC    $DEVM       ;INDICATE DEVICE EXISTENCE IN DEVICE MAP
        INC    QTYBRD      ;INCREMENT DEVICE COUNT
        BIS    #EIR,(R0)   ;GO TO EIR TO GET B/W STATE
        MOV    (R0),REIR   ;MOVE EIR TO REIR
        CLR    (R0)        ;GO BACK TO CSR
        MOV    #MA,(R0)    ;SET THE MAINT BIT
        CLR    (R0)        ;DO AN INIT
        BIT    #BIT0,REIR  ;TEST FOR B/W STATE
        BNE   1$          ;BRANCH IF A W
        BIS    #BIT0,(R1)  ;SET STATE IN DEVICE DESCRIPTOR WORD
        BR    2$          ;GO TO CABLE STATUS TEST
        BIT    #N2,REIR    ;CHECK 2/N CYCLE STATE
        BEQ   2$          ;BRANCH IF 2 CYCLE
        BIS    #BIT1,(R1)  ;N CYCLE - SET BIT IN DEVICE DESC
        MOV    (R0),RCSR   ;MOVE RECEIVED DATA TO RCSR TO GET CABLE STATUS
        BIT    #127000,RCSR ;CHECK IF ANY BITS ARE SET - THEY ARE IF NO CABLE
        BNE   3$          ;BRANCH IF NO CABLE
        MOVB  #F2,(R0)    ;CABLE IS POSSIBLY IN - SET FNCT2
        MOV    (R0),RCSR   ;MOVE RECEIVED DATA TO RCSR
        BIS    #MA,(R0)    ;SET THE MAINTENANCE BIT
        CLR    (R0)        ;CLEAR THE CSR TO DO AN INIT
        BIT    #AT,RCSR    ;TEST THE ATTN BIT
        BEQ   3$          ;BRANCH IF NOT SET - NO CABLE
        BIS    #BIT2,(R1)  ;SET CABLE BIT IN DEVICE DESC
        RTS    PC         ;EXIT
    
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1014 .SBTTL SUBROUTINE TO PRINT THE AUTOSIZED BOARD CONFIGURATIONS
1015 :*****
1016 :*
1017 :* THIS SUBROUTINE PRINTS THE BOARD CONFIGURATIONS FOUND BY ASIZE
1018 :*
1019 :*****
1020 TYP CNF: CLR LOOP ;CLEAR THE BOARD NUMBER COUNTER
1021 MOV $DEVM,R5 ;GET DEVICE MAP
1022 MOV #REGADR,R1 ;MOVE THE ADDRESS OF THE REGISTER ADDRESS TABLE TO R1
1023 MOV #VECADR,R2 ;MOVE THE ADDRESS OF THE VECTOR ADDRESS TABLE TO R2
1024 CLR R3 ;CLEAR THE DEVICE DESCRIPTOR ADDRESS POINTER
1025 TYPE ,NOBUT ;TYPE: 'NO. BOARDS UNDER TEST: '
1026 MOV QTYBRD,-(SP) ;MOVE THE QUANTITY TO THE STACK FOR TYPEOUT
1027 TYPDS ;TYPE THE NUMBER
1028 TYPE ,BRVWPC ;TYPE THE HEADER
1029 MOV #16,R0 ;SET UP LOOP COUNTER FOR 16 BOARDS
1030 1$: BIT #BIT0,R5 ;DEVICE UNDER TEST?
1031 BEQ 8$ ;BRANCH IF NO
1032 MOV LOOP,-(SP) ;PUT BOARD # ON STACK FOR TYPEOUT
1033 TYPDS ;PRINT BOARD # (0 TO 16)
1034 TYPE ,SPACE6 ;TYPE 6 SPACE CHARACTERS
1035 MOV (R1),-(SP) ;SAVE REGISTER ADDRESS FOR TYPEOUT
1036 TYPOC ;PRINT DEVICE REGISTER ADDRESS
1037 TYPE ,SPACE6 ;TYPE 6 SPACE CHARACTERS
1038 MOV (R2),-(SP) ;SAVE VECTOR ADDRESS FOR TYPEOUT
1039 TYPOS ;PRINT VECTOR ADDRESS
1040 .BYTE 3,0 ;PRINT 3 DIGITS, LEADING ZEROS SUPPRESSED
1041 TYPE ,SPACE7 ;TYPE 7 SPACE CHARACTERS
1042 MOV $DDW0(R3),DDW ;MOVE DEVICE DESCRIPTOR WORD TO DDW
1043 BIT #BIT0,DDW ;TEST WHICH STATE, B OR W, FOR THIS BOARD
1044 BEQ 2$ ;GO PRINT W STATE IF W
1045 TYPE ,B ;TYPE A 'B'
1046 BR 3$ ;GO TO NEXT CHECK
1047 2$: TYPE ,W ;TYPE A 'W'
1048 3$: TYPE ,SPACE7 ;TYPE 7 SPACE CHARACTERS
1049 JSR PC,PNTPRI ;PRINT DEVICE PRIORITY
1050 TYPE ,SPACE7 ;TYPE 7 SPACE CHARACTERS
1051 BIT #BIT1,DDW ;TEST 2/N CYCLE STATE
1052 BEQ 4$ ;GO PRINT 2 STATE IF 2
1053 TYPE ,N ;TYPE AN 'N'
1054 BR 5$ ;GO TO NEXT CHECK
1055 4$: TYPE ,TWO ;TYPE A '2'
1056 5$: TYPE ,SPACE7 ;TYPE 7 SPACE CHARACTERS
1057 BIT #BIT2,DDW ;TEST CABLE STATE
1058 BEQ 6$ ;GO PRINT 'NO' IF NO CABLE
1059 TYPE ,YES ;TYPE 'YES'
1060 BR 7$ ;GO TO LOOP CHECK
1061 6$: TYPE ,NO ;TYPE 'NO'
1062 7$: TYPE ,$CRLF ;TYPE A <CRLF>
1063 8$: INC LOOP ;INCREMENT BOARD COUNT FOR POSSIBLE NEXT PASS
1064 CMP (R1)+,(R2)+ ;INCREMENT COUNTERS
1065 ASR R5 ;SHIFT R5 TO THE RIGHT TO MOVE BOARD BIT INTO BIT 0
1066 ADD #2,R3 ;ADD 2 TO THE DEVICE DESCRIPTOR WORD POINTER
1067 DEC R0 ;DECREMENT THE LOOP COUNTER AND
1068 BNE 1$ ;BRANCH BACK FOR CHECK IF 16 BOARDS NOT DONE
1069 TYPE ,$CRLF ;TYPE ANOTHER <CRLF>
1070 RTS PC ;EXIT
    
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1071 .SBTTL SUBROUTINE TO CHECK FOR LOCATION BELONGING TO A DR11
1072 :*****
1073 :*
1074 :* THIS SUBROUTINE CHECKS FOR THE LOCATION BELONGING TO A DR11.
1075 :*
1076 :*****
1077 005104 012737 000340 002542 CHK4DR: MOV #LEVEL7,LEVEL ;MOVE PRIORITY 7 TO LEVEL
1078 005112 012703 005264 MOV #LEVELS,R3 ;MOVE ADDRESS OF PRIORITY LEVELS TO R3
1079 005116 012704 000004 MOV #4,R4 ;DO 4 PRIORITY CHECKS
1080 005122 012737 000400 002662 1$: MOV #400,TIME ;SET UP WAIT LOOP COUNTER
1081 005130 012710 010000 MOV #MA,(R0) ;SET THE MAINTENANCE BIT AND
1082 005134 005010 CLR (R0) ;CLEAR TO POSSIBLY DO AN INIT
1083 005136 013737 000014 001362 MOV BPTVCT,$TMP1 ;SAVE BPT TRAP VECTOR
1084 005144 012737 005222 000014 MOV #3$,BPTVCT ;INTERRUPTS TO 3$
1085 005152 012337 177776 MOV (R3)+,PSW ;SET CPU PRIORITY TO NEXT LEVEL
1086 005156 000240 NOP ;KILL A LITTLE TIME
1087 005160 012710 000105 MOV #IE+F2+GO,(R0) ;SET IE, FNCT2 AND GO ATTEMPTING ANOTHER INTERRUPT
1088 005164 005337 002662 2$: DEC TIME ;DECREMENT TIME
1089 005170 001375 BNE 2$ ;BRANCH BACK UNTIL ZERO
1090 005172 012737 000340 177776 MOV #LEVEL7,PSW ;SET CPU PRIORITY BACK TO 7
1091 005200 013737 001362 000014 MOV $TMP1,BPTVCT ;RESTORE BPT TRAP VECTOR
1092 005206 162737 000040 002542 SUB #40,LEVEL ;PUT LOCATION 'LEVEL' AT NEXT PRIORITY - INTERRUPT FAILED
1093 005214 005304 DEC R4 ;DECREMENT LOOP COUNTER
1094 005216 001341 BNE 1$ ;BRANCH BACK IF NOT ALL PRIORITY LEVELS CHECKED YET
1095 005220 000416 BR 4$ ;EXIT - THIS LOCATION DOESN'T BELONG TO A DR11
1096 005222 012737 000340 177776 3$: MOV #LEVEL7,PSW ;AHAAH - THIS *IS* A DR11 - SET CPU PRIORITY BACK TO 7
1097 005230 013737 001362 000014 MOV $TMP1,BPTVCT ;RESTORE BPT TRAP VECTOR
1098 005236 016666 000010 000006 MOV 10(SP),6(SP) ;MOVE THIS SUBROUTINE'S RETURN UP ONE SPOT ON STACK
1099 005244 011666 000010 MOV (SP),10(SP) ;MOVE TRAP ADDRESS TO RETURN'S OLD LOCATION
1100 005250 062706 000006 ADD #6,SP ;KICK GARBAGE' OFF STACK - GOT TO KEEP IT CLEAN
1101 005254 000402 BR 5$ ;BRANCH TO KICK OUT
1102 005256 062716 000012 4$: ADD #12,(SP) ;CORRECT RETURN TO NOT DO DR11 SETUP
1103 005262 000207 5$: RTS PC ;KICK OUT
1104
1105 005264 000300 000240 LEVELS: .WORD LEVEL6,LEVEL5 ;PRIORITY LEVELS TO LOAD INTO THE PSW
1106 005270 000200 000140 .WORD LEVEL4,LEVEL3
    
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005274	012700	001476	
005300	012701	000020	
005304	005020		
005306	005301		
005310	001375		
005312	004737	004374	
005316	004737	004344	
005322	005037	002416	
005326	005037	001470	
005332	013737	000004	002674
005340	012737	005416	000004
005346	013737	000006	002676
005354	012737	000340	000006
005362	012700	172604	
005366	012701	001534	
005372	012702	002516	
005376	012705	000020	
005402	005010		
005404	004737	005104	
005410	004737	004452	
005414	000402		
005416	062706	000004	
005422	162700	000010	
005426	024142		
005430	005305		
005432	001403		
005434	006337	001470	
005440	000760		
005442	013737	002676	000006
005450	013737	002674	000004
005456	032777	010000	173654
005464	001005		
005466	005737	002416	
005472	001402		
005474	004737	004630	
005500	000207		

```

.SBTTL SUBROUTINE TO AUTO SIZE DR11 BOARD CONFIGURATION
*****
:
:
: THIS SUBROUTINE AUTOSIZES THE BOARD CONFIGURATION AND CALLS FOR THE
: PRINTING OF THE CONFIGURATION IF BIT 12 OF THE SWITCH REGISTER IS
: CLEAR.
:
:
*****
ASIZE: MOV    #SDDW0,R0      ;MOVE ADDRESS OF FIRST DEVICE DESCRIPTOR WORD TO R0
        MOV    #16.,R1     ;CLEAR 16 WORDS OUT OF THE DICTIONARY
1$:    CLR    (R0)+        ;CLEAR THE WORD - SORRY CAN'T LOOK IT UP ANY MORE
        DEC    R1          ;DECREMENT THE LOOP COUNTER AND
        BNE   1$          ;BRANCH BACK IF NOT DONE YET
        JSR   PC,BPINIT   ;GO RESET THE ".+2" AND "BPT" LOCATIONS
        JSR   PC,DEVADS   ;GENERATE DEVICE ADDRESS TABLE
        CLR   QTYBRD     ;CLEAR DEVICE COUNT
        CLR   $DEVMS     ;CLEAR DEVICE MAP
        MOV   TOVECT,OLDPC1 ;SAVE TIMEOUT VECTOR
        MOV   #3$,TOVECT ;SET TIMEOUT POINTER TO 3$
        MOV   TMOPSW,OLDPS1 ;SAVE TIMEOUT PS
        MOV   #LEVEL7,TMOPSW ;CPU PRIORITY TO 7
        MOV   #172604,R0  ;POINT R0 TO UNIT #16 CSR ADDRESS LOCATION
        MOV   #SDDW15,R1  ;LOAD DEVICE DESC ADDRESS
        MOV   #VECADR+36,R2 ;POINT R2 TO UNIT #16 VECTOR ADDRESS LOCATION
        MOV   #16.,R5     ;DO 16 BOARDS
2$:    CLR    (R0)        ;CHECK FOR REGISTER EXISTENCE
        JSR   PC,CHK4DR   ;GO CHECK FOR A DR11 AT THIS LOCATION IF IT DOES
        JSR   PC,DRGET   ;GO EXTRACT INFO FROM THE DR11
        BR   4$          ;BRANCH OVER THE STACK CORRECTION
3$:    ADD    #4,SP       ;CORRECT STACK AFTER TIMEOUT
4$:    SUB    #10,R0      ;POINT R0 TO NEXT DEVICE ADDRESS
        CMP   -(R1),-(R2) ;POINT R1 AND R2 TO NEXT DEVICE & VECTOR LOCATIONS
        DEC   R5         ;DECREMENT LOOP COUNTER
        BEQ   5$         ;EXIT IF ALL DONE WITH 16 BOARDS
        ASL   $DEVMS     ;ADJUST DEVICE MAP FOR NEXT UNIT CHECK
        BR   2$         ;GO CHECK NEXT LOCATION
5$:    MOV   OLDPS1,TMOPSW ;RESTORE TIMEOUT PS
        MOV   OLDPC1,TOVECT ;RESTORE TIMEOUT VECTOR
        BIT   #BIT12,@SWR ;CHECK FOR CONFIGURATION PRINT
        BNE   6$         ;BRANCH IF PRINT NOT REQUESTED
        TST   QTYBRD     ;SEE IF ANY BOARDS WERE FOUND
        BEQ   6$         ;BRANCH TO RETURN IF NOT - NO BOARD INFO TO PRINT
        JSR   PC,TYPCNF  ;GO TYPE THE BOARD CONFIGURATIONS
6$:    RTS   PC          ;EXIT

```

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1157 005502 012702 002460
1158 005506 013700 001462
1159 005512 042700 177400
1160 005516 012701 000020
1161 005522 010022
1162 005524 062700 000010
1163 005530 005301
1164 005532 001373
1165 005534 000207

```
.SBTTL SUBROUTINE TO GENERATE VECTOR ADDRESS TABLE  
:*****  
:*  
:* THIS SUBROUTINE GENERATES THE VECTOR ADDRESS TABLE.  
:*  
:*****  
VCTADS: MOV #VECADR,R2 ;GET LOCATION OF VECTOR TABLE  
MOV $VECT1,R0 ;COPY BASE VECTOR  
BIC #177400,R0 ;CLEAR UPPER BYTE  
MOV #16.,R1 ;DO 16 VECTORS  
1$: MOV R0,(R2)+ ;PUT VECTOR ADDRESS IN TABLE  
ADD #10,R0 ;POINT R0 TO NEXT VECTOR ADDRESS  
DEC R1 ;DECREMENT LOOP COUNTER  
BNE 1$ ;BRANCH IF NOT ALL DONE YET  
RTS PC ;EXIT
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005536 012737 000340 177776
005544 012637 002544
005550 012637 002676
005554 012637 002700
005560 012637 002702
005564 162737 000004 002544
005572 104050
005574 013746 002702
005600 013746 002700
005604 000002

```
.SBTTL ROUTINE TO REPORT UNEXPECTED OR ERRONEOUS TRAPS OR INTERRUPTS  
:*****  
: *  
: * THIS IS THE ROUTINE TO REPORT UNEXPECTED OR ERRONEOUS TRAPS OR INTERRUPTS  
: *  
:*****  
CATCH: MOV #LEVEL7,PSW ;REESTABLISH CPU PRIORITY AT 7  
MOV (SP)+,BDVECT ;GET ADDRESS OF TRAP VECTOR + 4  
MOV (SP)+,OLDPS1 ;SAVE PS  
MOV (SP)+,OLDPC2 ;SAVE PC OF ADDRESS OF INSTRUCTION CAUSING TRAP  
MOV (SP)+,OLDPS2 ;SAVE 2ND PS  
SUB #4,BDVECT ;ADJUST TO POINT TO TRAP ADDRESS  
ERROR +50 ;UNEXPECTED TRAP OR INTERRUPT TO TRAP ADDRESS BELOW  
MOV OLDPS2,-(SF) ;RESTORE PS RETURN ON STACK  
MOV OLDPC2,-(SP) ;RESTORE PC RETURN ON STACK  
RTI ;RETURN
```

```
1182 .SBTTL SUBROUTINE TO PRINT STATE OF A DDW BIT
1183 *****
1184 :*
1185 :* THIS SUBROUTINE PRINTS THE STATE OF THE BIT IN THE DDW THAT WAS
1186 :* PRELOADED INTO BITTST.
1187 :*
1188 *****
1189 005606 005046 PSTATE: CLR -(SP) ;SHOW STATE AS ZERO INITIALLY
1190 005610 033737 002712 002720 BIT BITTST,DDW ;CHECK STATE OF BIT IN DDW USING BIT SET IN BITTST
1191 005616 001401 BEQ 1$ ;BRANCH IF NOT SET
1192 005620 005216 INC (SP) ;SHOW A '1' STATE FOR THAT BIT
1193 005622 104403 1$: TYPOS ;TYPE THE STATE, LEADING ZEROS SUPPRESSED
1194 005624 001 000 .BYTE 1,0 ;TYPE 1 CHARACTER, SUPPRESS LEADING ZEROS
1195 005626 000207 RTS PC ;EXIT
```

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1202 005630 013746 002720
1203 005634 006216
1204 005636 006216
1205 005640 006216
1206 005642 006216
1207 005644 006216
1208 005646 042716 177770
1209 005652 104403
1210 005654 001 000
1211 005656 000207

```
.SBTTL SUBROUTINE TO PRINT DEVICE PRIORITY
*****
:
: THIS SUBROUTINE PRINTS THE DEVICE PRIORITY
:
*****
PNTPRI: MOV DDW, -(SP) ;PUT DEVICE DESCRIPTOR WORD ON STACK
        ASR (SP) ;SHIFT RIGHT STACK LOCATION 5 PLACES
        ASR (SP)
        ASR (SP)
        ASR (SP)
        ASR (SP)
        BIC #177770, (SP) ;MASK TO GET PRIORITY
        TYPOS ;TYPE THE DEVICE PRIORITY
        .BYTE 1,0 ;TYPE 1 CHARACTER, SUPPRESS LEADING ZEROS
        RTS PC ;EXIT
```

```

1212                                     .SBTTL INITIALIZE THE COMMON TAGS SUBROUTINE
1213                                     :*****
1214                                     :*
1215                                     :* THIS SUBROUTINE INITIALIZES THE INTERRUPT VECTORS. USE IS AS FOLLOWS:
1216                                     :* MOV #STACK,SP ;INITIALIZE THE STACK
1217                                     :* JSR PC,SETUP ;CALL THE SUBROUTINE
1218                                     :*
1219                                     :*****
1220 005660 011637 001360 SETUP: MOV (SP), $TMP0 ;SAVE RETURN ADDRESS
1221                                     ;;CLEAR THE COMMON TAGS ($CMTAG) AREA
005664 012706 001300 MOV # $CMTAG, R6 ;;FIRST LOCATION TO BE CLEARED
005670 005026 100$: CLR (R6)+ ;;CLEAR MEMORY LOCATION
005672 022706 001340 CMP #SWR, R6 ;;DONE?
005676 001374 BNE 100$ ;;LOOP BACK IF NO
005700 012706 001300 MOV #STACK, SP ;;SETUP THE STACK POINTER
                                     ;;INITIALIZE A FEW VECTORS
005704 012737 026352 000020 MOV # $SCOPE, @#IOTVEC ;;IOT VECTOR FOR SCOPE ROUTINE
005712 012737 000340 000022 MOV #340, @#IOTVEC+2 ;;LEVEL 7
005720 012737 027564 000030 MOV # $ERROR, @#EMTVEC ;;EMT VECTOR FOR ERROR ROUTINE
005726 012737 000340 000032 MOV #340, @#EMTVEC+2 ;;LEVEL 7
005734 012737 026264 000034 MOV # $TRAP, @#TRAPVEC ;;TRAP VECTOR FOR TRAP CALLS
005742 012737 000340 000036 MOV #340, @#TRAPVEC+2 ;;LEVEL 7
005750 012737 030510 000024 MOV # $PWRDN, @#PWRVEC ;;POWER FAILURE VECTOR
005756 012737 000340 000026 MOV #340, @#PWRVEC+2 ;;LEVEL 7
005764 013737 023302 023274 MOV $ENDCT, $EOPCT ;;SETUP END-OF-PROGRAM COUNTER
005772 005037 001376 CLR $ESCAPE ;;CLEAR THE ESCAPE ON ERROR ADDRESS
005776 112737 000001 001315 MOVB #1, $ERMAX ;;ALLOW ONE ERROR PER TEST
006004 012737 011246 001306 MOV #TST1+2, $LPADR ;;INITIALIZE THE LOOP ADDRESS FOR SCOPE
006012 012737 011246 001310 MOV #TST1+2, $LPERR ;;SETUP THE ERROR LOOP ADDRESS
                                     ;;SIZE FOR A HARDWARE SWITCH REGISTER. IF NOT FOUND OR IT IS
                                     ;;EQUAL TO A "-1", SETUP FOR A SOFTWARE SWITCH REGISTER.
006020 013746 000004 MOV @#ERRVEC, -(SP) ;;SAVE ERROR VECTOR
006024 012737 006060 000004 MOV #64$, @#ERRVEC ;;SET UP ERROR VECTOR
006032 012737 177570 001340 MOV #DSWR, SWR ;;SETUP FOR A HARDWARE SWICH REGISTER
006040 012737 177570 001342 MOV #DDISP, DISPLAY ;;AND A HARDWARE DISPLAY REGISTER
006046 022777 177777 173264 CMP #-1, @SWR ;;TRY TO REFERENCE HARDWARE SWR
006054 001011 BNE 66$ ;;BRANCH IF NO TIMEOUT TRAP OCCURRED
                                     ;;AND THE HARDWARE SWR IS NOT = -1
006056 000402 BR 65$ ;;BRANCH IF NO TIMEOUT
006060 062706 000004 64$: ADD #4, SP ;;CLEAN UP STACK AFTER INTERRUPT
006064 012737 000176 001340 65$: MOV #SWREG, SWR ;;POINT TO SOFTWARE SWR
006072 012737 000174 001342 MOV #DISPREG, DISPLAY
006100 012637 000004 66$: MOV (SP)+, @#ERRVEC ;;RESTORE ERROR VECTOR
006104 005037 001416 CLR $PASS ;;CLEAR PASS COUNT
006110 132737 000200 001433 BITB #APTSIZE, $ENVM ;;TEST USER SIZE UNDER APT
006116 001403 BEQ 67$ ;;YES, USE NON-APT SWITCH
006120 012737 001434 001340 MOV # $SWREG, SWR ;;NO, USE APT SWITCH REGISTER
006126 67$:
1222 006126 013746 001360 MOV $TMP0, -(SP) ;PUT RETURN ADDRESS ON STACK AND
1223 006132 000207 RTS PC ;RETURN TO THE CALLING ROUTINE

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006134 005737 002714
 006140 001440
 006142 012737 000401 006152
 006150 040227
 006152 000401
 006154 001032
 006156 032737 000060 002574
 006164 001426
 006166 032737 000040 002574
 006174 001005
 006176 132737 000001 002715
 006204 001420
 006206 000415
 006210 032737 000020 002574
 006216 001005
 006220 132737 000002 002715
 006226 001407
 006230 000404
 006232 132737 000004 002715
 006240 001402
 006242 062716 000002
 006246 000207

```

.SBTTL MEMORY MANAGEMENT AND LOCATION CHECK SUBROUTINE
*****
*
* THIS SUBROUTINE CHECKS FOR MEMORY MANAGEMENT EXISTENCE AND WHETHER OR
* NOT A LOCATION IN UPPER MEMORY EXISTS.
*
*****
TSTMM: TST      MEMGMT      ;TEST TO SEE IF MEMORY MANAGEMENT EXISTS
        BEQ      4$          ;BRANCH IF NOT
        MOV      #CY+GO,1$   ;SET UP BIT TEST DATA
        BIC      R2,(PC)+    ;TEST TO SEE IF BOTH THE CYCLE AND GO BITS ARE SET
1$:     .WORD    CY+GO       ;LOCATION TO STORE THE CYCLE AND GO BITS
        BNE      4$          ;KICK OUT IF CYCLE AND/OR GO ARE CLEAR
        BIT      #X6+X7,ECSR ;SEE IF XBA16 OR XBA17 WERE SET IN EXPECTED DATA
        BEQ      4$          ;BRANCH OUT IF NOT
        BIT      #X7,ECSR    ;SEE IF XBA17 IS SET
        BNE      2$          ;GO CHECK STATUS OF XBA16 IF SET
        BITB     #BIT0,MEMGMT+1 ;SEE IF 200000+NOCARE WAS FOUND TO EXIST - IF NOT,
        BEQ      5$          ;GO SET EXPECTED ERROR AND NEX BITS AND CHECK FOR ERROR
        BR       4$          ;BRANCH OUT IF LOCATION EXISTS
        BIT      #X6,ECSR    ;SEE IF XBA16 IS SET
        BNE      3$          ;BRANCH TO CHECK 600000+NOCARE IF SET
        BITB     #BIT1,MEMGMT+1 ;SEE IF 400000+NOCARE WAS FOUND TO EXIST - IF NOT,
        BEQ      5$          ;GO SET EXPECTED ERROR AND NEX BITS AND CHECK FOR ERROR
        BR       4$          ;BRANCH OUT IF LOCATION EXISTS
        BITB     #BIT2,MEMGMT+1 ;SEE IF 600000+NOCARE WAS FOUND TO EXIST - IF NOT,
        BEQ      5$          ;GO SET EXPECTED ERROR AND NEX BITS AND CHECK FOR ERROR
        ADD      #2,(SP)     ;CORRECT PC RETURN
        RTS      PC         ;KICK OUT
    
```

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1261 000002
1262 006250 177777
1263 006252 000000
1264 006254 052525
1265 006256 125252
1266 006260 031463
1267 006262 007417
1268 006264 000377
1269 000010

.SBTTL BIT PATTERN

: *
: * THIS IS A BIT PATTERN TABLE THAT CAN BE USED TO CHECK ANY LOCATION FOR
: * ALL COMBINATIONS OF STUCK AND/OR SHORTED BITS.
: *

PATRNS: .RADIX 2 : THIS ENABLES YOU TO SEE THE PATTERNS IN BINARY
.WORD 1111111111111111 : ALL SET BITS
.WORD 0000000000000000 : ALL CLEAR BITS
.WORD 0101010101010101 : EVEN BITS SET, ODD BITS CLEAR
.WORD 1010101010101010 : ODD BITS SET, EVEN BITS CLEAR
.WORD 0011001100110011 : PAIRS OF BITS SET
.WORD 0000111100001111 : GROUPS OF 4 BITS SET
.WORD 0000000011111111 : UPPER BYTE CLEAR, LOWER BYTE SET
.RADIX 8 : THIS RETURNS MODE BACK TO OCTAL

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.SBTTL EXPECTED DATA TABLE FOR CSR CHECK TEST 30

```

*****
*
* THE 'EXPAT' TABLE IS USED TO CHECK THE CONTENTS OF THE CSR AFTER SETTING
* THE BITS IN THE CSR.
*
*****
  
```

1278 006266
 1279 006266
 1280 006306
 1281 006326
 1282 006346
 1283 006366
 1284 006406
 1285 006426
 1286 006446
 1287 006466
 1288 006506
 1289 006526
 1290 006546
 1291 006566
 1292 006606
 1293 006626
 1294 006646
 1295 006666
 1296 006706
 1297 006726
 1298 006746
 1299 006766
 1300 007006
 1301 007026
 1302 007046
 1303 007066
 1304 007106
 1305 007126
 1306 007146
 1307 007166
 1308 007206
 1309 007226
 1310 007246

MAICLR: ; X=	0	1	2	3	4	5	6	7			
.WORD	0200,0000	1202,1002	122204,122204	123206,123206	: CSR	00000X	EXPECTED				
.WORD	4210,4010	5212,5012	126214,126214	127216,127216	: CSR	00001X	EXPECTED				
.WORD	0220,0020	1222,1022	122224,122224	123226,123226	: CSR	00002X	EXPECTED				
.WORD	4230,4030	5232,5032	126234,126234	127236,127236	: CSR	00003X	EXPECTED				
.WORD	0240,0040	1242,1042	122244,122244	123246,123246	: CSR	00004X	EXPECTED				
.WORD	4250,4050	5252,5052	126254,126254	127256,127256	: CSR	00005X	EXPECTED				
.WORD	0260,0060	1262,1062	122264,122264	123266,123266	: CSR	00006X	EXPECTED				
.WORD	4270,4070	5272,5072	126274,126274	127276,127276	: CSR	00007X	EXPECTED				
.WORD	0300,0100	1302,1102	122304,122304	123306,123306	: CSR	00010X	EXPECTED				
.WORD	4310,4110	5312,5112	126314,126314	127316,127316	: CSR	00011X	EXPECTED				
.WORD	0320,0120	1322,1122	122324,122324	123326,123326	: CSR	00012X	EXPECTED				
.WORD	4330,4130	5332,5132	126334,126334	127336,127336	: CSR	00013X	EXPECTED				
.WORD	0340,0140	1342,1142	122344,122344	123346,123346	: CSR	00014X	EXPECTED				
.WORD	4350,4150	5352,5152	126354,126354	127356,127356	: CSR	00015X	EXPECTED				
.WORD	0360,0160	1362,1162	122364,122364	123366,123366	: CSR	00016X	EXPECTED				
.WORD	4370,4170	5372,5172	126374,126374	127376,127376	: CSR	00017X	EXPECTED				
.WORD	0600,0200	1602,1202	122604,122604	123606,123606	: CSR	00040X	EXPECTED				
.WORD	4610,4210	5612,5212	126614,126614	127616,127616	: CSR	00041X	EXPECTED				
.WORD	0620,0220	1622,1222	122624,122624	123626,123626	: CSR	00042X	EXPECTED				
.WORD	4630,4230	5632,5232	126634,126634	127636,127636	: CSR	00043X	EXPECTED				
.WORD	0640,0240	1642,1242	122644,122644	123646,123646	: CSR	00044X	EXPECTED				
.WORD	4650,4250	5652,5252	126654,126654	127656,127656	: CSR	00045X	EXPECTED				
.WORD	0660,0260	1662,1262	122664,122664	123666,123666	: CSR	00046X	EXPECTED				
.WORD	4670,4270	5672,5272	126674,126674	127676,127676	: CSR	00047X	EXPECTED				
.WORD	0700,0300	1702,1302	122704,122704	123706,123706	: CSR	00050X	EXPECTED				
.WORD	4710,4310	5712,5312	126714,126714	127716,127716	: CSR	00051X	EXPECTED				
.WORD	0720,0320	1722,1322	122724,122724	123726,123726	: CSR	00052X	EXPECTED				
.WORD	4730,4330	5732,5332	126734,126734	127736,127736	: CSR	00053X	EXPECTED				
.WORD	0740,0340	1742,1342	122744,122744	123746,123746	: CSR	00054X	EXPECTED				
.WORD	4750,4350	5752,5352	126754,126754	127756,127756	: CSR	00055X	EXPECTED				
.WORD	0760,0360	1762,1362	122764,122764	123766,123766	: CSR	00056X	EXPECTED				
.WORD	4770,4370	5772,5372	126774,126774	127776,127776	: CSR	00057X	EXPECTED				

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010266 005037 002672
 010272 005037 001416
 010276 005037 001420
 010302 005037 001412
 010306 005037 001410
 010312 005037 001414
 010316 005037 001422
 010322 005037 001424
 010326 012737 000006 000004
 010334 012737 000003 000006
 010342 012706 001300
 010346 004737 005660
 010352 005037 001424
 010356 005037 001422
 010362 005037 001414
 010366 005037 002710
 010372 132737 000001 001432
 010400 001404
 010402 132737 000200 001433
 010410 001007
 010412 022737 177777 002672 1\$:
 010420 001422
 010422 004737 005274
 010426 000417
 010430 005037 002416 2\$:
 010434 013702 001470
 010440 005702 3\$:
 010442 100002
 010444 005237 002416
 010450 000241 4\$:
 010452 006102
 010454 001371
 010456 004737 004344
 010462 004737 005502

```

.SBTTL MAIN PROGRAM - INITIALIZATION ROUTINES
:*****
:MAIN PROGRAM - INITIALIZATION ROUTINES
:*****
START1: CLR MANSIZE :CLEAR THE MANSIZE SO WE WILL AUTOSIZE
START: CLR $PASS :CLEAR $PASS
CLR $PASS+2 :CLEAR $PASS+2
CLR $FATAL :CLEAR ERROR NO.
CLR $MSGTYP :CLEAR MESSAGE TYPE
CLR $TESTN :CLEAR TEST NO.
CLR $DEVCT :CLEAR DEVICE COUNT
CLR $UNIT :CLEAR UNIT NUMBER
MOV #TOVECT+2,TOVECT :INITIALIZE TIMEOUT VECTORS TO 6
MOV #BPT, TMOPSW :CATCHER ROUTINE
MOV #STACK, SP :INITIALIZE THE STACK
JSR PC, SETUP :GO TO THE SETUP ROUTINE TO INITIALIZE VECTORS
CLR $UNIT :CLEAR $UNIT
CLR $DEVCT :CLEAR $DEVCT
CLR $TESTN :CLEAR $TESTN
CLR EOPLOC :CLEAR EOPLOC
BITB #BIT0,$ENV :CHECK IF ON APT
BEQ 1$ :BR IF NOT APT
BITB #BIT7,$ENVM :DID APT SIZE
BNE 2$ :BR, IF APT SIZED
CMP #-1,MANSIZE :WAS CONFIGURATION SET UP IN MULT. BOARD ROUTINE?
BEQ BEGIN :IF YES, SKIP SELF-SIZING
JSR PC, ASIZE :AUTOMATICALLY SIZE FOR BOARD CONFIGURATION
BR BEGIN :BRANCH
2$: CLR QTYBRD :CLEAR DEVICE CNT
MOV $DEV, R2 :MOVE DEVICE MAP TO R2
3$: TST R2 :TEST MSB OF DEVICE MAP
BPL 4$ :BR, IF MSB IS ZERO
INC QTYBRD :INCREMENT DEVICE COUNT, IF MSB=1
4$: CLC :CLEAR THE CARRY BIT FOR THE ROL
ROL R2 :SHIFT NEXT BIT INTO MSB POSITION
BNE 3$ :CONTINUE CHECKING $DEV, IF MORE BITS SET
JSR PC, DEVADS :GENERATE DEVICE ADDRESS TABLE
JSR PC, VCTADS :GENERATE VECTOR ADDRESS TABLE

```

```

1387          .SBTTL DETERMINE MEM MGMT AND UPPER MEMORY EXISTENCE
1388 010466 005737 001416          BEGIN: TST $PASS ;SEE IF THIS IS THE FIRST PASS
1389 010472 001145          BNE BEGIN1 ;BRANCH IF NOT
1390 010474 005737 001420          TST $PASS+2 ;SEE IF UPPER LOCATION HAS BEEN SET
1391 010500 001142          BNE BEGIN1 ;BRANCH IF NOT
1392 010502 005037 002714          CLR MEMGMT ;CLEAR THE MEMORY MANAGEMENT FLAG
1393 010506 013737 000004 002674  MOV TOVECT,OLDPC1 ;SAVE TIMEOUT VECTOR
1394 010514 012737 010750 000004  MOV #3$,TOVECT ;TIMEOUT VECTOR TO 3$
1395 010522 013737 000006 002676  MOV TMOPSW,OLDPS1 ;SAVE TIMEOUT PS
1396 010530 012737 000340 000006  MOV #LEVEL7,TMOPSW ;PS TIMEOUT TO PRIORITY 7
1397 010536 005737 177572          TST MMRO ;TEST FOR THE PRESENCE OF MEMORY MANAGEMENT
1398 010542 105237 002714          INCB MEMGMT ;INCREMENT FLAG SHOWING MEMORY MANAGEMENT EXISTS
1399 010546 012737 077406 172304  MOV #77406,KIPDR2 ;MAKE KIPDR2 RESIDENT
1400 010554 012737 077406 172324  MOV #77406,KDPDR2 ;MAKE KDPDR2 RESIDENT
1401 010562 013737 000250 002700  MOV MMVECT,OLDPC2 ;SAVE MEMORY MANAGEMENT VECTOR
1402 010570 012737 010722 000250  MOV #1$,MMVECT ;MEMORY MANAGEMENT VECTOR TO 1$
1403 010576 013737 000252 002702  MOV MMPS,OLDPS2 ;SAVE MEMORY MANAGEMENT PS
1404 010604 012737 000340 000252  MOV #LEVEL7,MMPS ;MEMORY MANAGEMENT PS TO PRIORITY 7
1405 010612 005237 177572          INC MMRO ;TURN ON MEMORY MANAGEMENT
1406 010616 012737 002400 172344  MOV #2400,KIPAR2 ;SET UP KIPAR2 TO ACCESS LOCATION 240000+BITS 12-0 OF NOCARE
1407 010624 012737 002400 172364  MOV #2400,KDPAR2 ;SET UP KDPAR2 TO ACCESS LOCATION 240000+BITS 12-0 OF NOCARE
1408 010632 005737 052414          TST NOCARE ;SEE IF BITS 12-0 OF NOCARE ADRS +240000 EXISTS
1409 010636 152737 000001 002715  BISB #BIT0,MEMGMT+1 ;SET BIT 0 OF UPPER BYTE OF MEMGMT IF IT DOES
1410 010644 012737 004400 172344  MOV #4400,KIPAR2 ;SET UP KIPAR2 TO ACCESS LOCATION 440000+BITS 12-0 OF NOCARE
1411 010652 012737 004400 172364  MOV #4400,KDPAR2 ;SET UP KDPAR2 TO ACCESS LOCATION 440000+BITS 12-0 OF NOCARE
1412 010660 005737 052414          TST NOCARE ;SEE IF BITS 12-0 OF NOCARE ADRS +440000 EXISTS
1413 010664 152737 000002 002715  BISB #BIT1,MEMGMT+1 ;SET BIT 1 OF UPPER BYTE OF MEMGMT IF IT DOES
1414 010672 012737 006400 172344  MOV #6400,KIPAR2 ;SET UP KIPAR2 TO ACCESS LOCATION 640000+BITS 12-0 OF NOCARE
1415 010700 012737 006400 172364  MOV #6400,KDPAR2 ;SET UP KDPAR2 TO ACCESS LOCATION 640000+BITS 12-0 OF NOCARE
1416 010706 005737 052414          TST NOCARE ;SEE IF BITS 12-0 OF NOCARE ADRS +640000 EXISTS
1417 010712 152737 000004 002715  BISB #BIT2,MEMGMT+1 ;SET BIT 2 OF UPPER BYTE OF MEMGMT IF IT DOES
1418 010720 000402          BR 2$ ;BRANCH OVER STACK CORRECTION
1419 010722 062706 000004          1$: ADD #4,SP ;CORRECT STACK AFTER MM TRAP
1420 010726 005037 177572          2$: CLR MMRO ;TURN OFF MEMORY MANAGEMENT
1421 010732 013737 002702 000252  MOV OLDPS2,MMPS ;RESTORE MEMORY MANAGEMENT PS
1422 010740 013737 002700 000250  MOV OLDPC2,MMVECT ;RESTORE MEMORY MANAGEMENT VECTOR
1423 010746 000402          BR 4$ ;BRANCH OVER STACK CORRECTION
1424 010750 062706 000004          3$: ADD #4,SP ;CORRECT STACK AFTER TIMEOUT
1425 010754 013737 002676 000006  4$: MOV OLDPS1,TMOPSW ;RESTORE TIMEOUT PS
1426 010762 013737 002674 000004  MOV OLDPC1,TOVECT ;RESTORE TIMEOUT VECTOR
1427 010770 104401 035704          TYPE ,M1 ;TYPE: '(^X) INHIBITS EOP'S, (^Y) FOR ERROR SUMMARY'
1428                                     ; 'UNIBUS HANG? RESTART AT ADDRESS '
1429 010774 012746 052336          MOV #UBHANG,-(SP) ;MOVE ADDRESS OF HANG ROUTINE TO STACK
1430 011000 104402          TYPOC ;GO TYPE THE ADDRESS IN OCTAL
1431 011002 104401 036023          TYPE ,M1A ; 'CZDRLBO DR11 GEN NPR INTFC LOGIC TEST'
    
```

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1432 .SBTTL PREPARE ADDRESSES AND VECTORS FOR UUT
1433 011006 012737 000001 002546 BEGIN1: MOV #BIT0,DEVMSK ;SET UP BIT MASK TO TEST $DEVMSK FOR DEVICES
1434 011014 005037 002550 CLR TABINX ;CLEAR LOCATION TO STORE TABLE OFFSETS
1435 011020 033737 002546 001470 TSTDEV: BIT DEVMSK,$DEVMSK ;CHECK TO SEE IF DEVICE IS TO BE TESTED
1436 011026 001026 BNE 2$ ;BR, IF YES
1437 011030 005737 002546 TST DEVMSK ;SEE IF BIT 15 IS SET
1438 011034 100013 BPL 1$ ;BRANCH TO CONTINUE IF NOT SET
1439 011036 005737 001416 TST $PASS ;SEE IF THIS IS THE FIRST PASS
1440 011042 001361 BNE BEGIN1 ;BRANCH TO REINITIALIZE THE DEVMSK LOCATION IF NOT
1441 011044 005737 001420 TST $PASS+2 ;SEE IF THIS IS THE FIRST PASS
1442 011050 001356 BNE BEGIN1 ;BRANCH TO REINITIALIZE THE DEVMSK LOCATION IF NOT
1443 011052 104401 035553 TYPE ,NODVPR ;TYPE: 'NO DEVICES RECOGNIZED - DIAGNOSTIC CANNOT BE RUN'
1444 ; 'RESTART AT 204 IF A DEVICE IS PRESENT'
1445 011056 000000 HALT ;FATAL ERROR - HALT HERE
1446 011060 000137 010266 JMP START1 ;JUMP TO START1 TO CHECK AGAIN FOR A MODULE
1447 011064 006337 002546 1$: ASL DEVMSK ;SHIFT MASK TO CHECK NEXT $DEVMSK BIT
1448 011070 062737 000002 002550 ADD #2,TABINX ;INCREMENT TABLE INDEX
1449 011076 005237 001424 INC $UNIT ;INCREMENT UNIT NUMBER
1450 011102 000746 BR TSTDEV ;GO TEST NEXT BIT OF DEVICE MAP
1451
1452 011104 006337 002546 2$: ASL DEVMSK ;UPDATE DEVICE MAP TEST MASK
1453 011110 013702 002550 MOV TABINX,R2 ;MOVE TABLE OFFSET TO R2
1454 011114 062737 000002 002550 ADD #2,TABINX ;UPDATE TABLE OFFSET FOR NEXT DEVICE
1455 011122 016200 002420 MOV REGADR(R2),R0 ;PUT UUT ADDRESS INTO R0
1456 011126 012701 002520 MOV #WCR,R1 ;POINT R1 TO STORAGE AREA FOR UUT ADDRESSES
1457 011132 012703 000004 MOV #4,R3 ;MOVE 4 ADDRESSES
1458 011136 010021 3$: MOV R0,(R1)+ ;TRANSFER UUT ADDRESS
1459 011140 062700 000002 ADD #2,R0 ;POINT TO NEXT UUT REGISTER
1460 011144 005303 DEC R3 ;DECREMENT THE LOOP COUNTER AND
1461 011146 001373 BNE 3$ ;BRANCH IF NOT DONE TRANSFERING
1462 011150 016200 002460 MOV VECADR(R2),R0 ;PUT UUT VECTOR INTO R0
1463 011154 010021 MOV R0,(R1)+ ;TRANSFER UUT VECTORS TO ACTIVE TABLE AREA
1464 011156 062700 000002 ADD #2,R0 ;POINT TO NEXT VECTOR
1465 011162 010011 MOV R0,(R1) ;TRANSFER VECTOR TO TABLE AREA
1466 011164 016237 001476 002720 MOV $DDW0(R2),DDW ;SET UP DDW TO PROPER DEVICE DESCRIPTOR WORD
1467 011172 013737 002720 002554 MOV DDW,DRLEV ;MOVE THE WORD TO THE DRLEV LOCATION
1468 011200 042737 177437 002554 BIC #177437,DRLEV ;STRIP ALL BITS EXCEPT BR LEVEL
1469 011206 105037 027423 REINIT: CLR B CHARCT ;CLEAR THE CHARACTER LOCATION OF ANY CHARACTER
1470 011212 004737 004374 JSR PC,BPINIT ;GO RESET THE ".+2" AND "BPT" LOCATIONS
1471 011216 004737 004036 JSR PC,CLENUP ;SUBROUTINE TO CLEAR DEVICE REGISTERS & SET CPU PRI TO 7
1472 011222 105737 002710 TSTB EOPLOC ;SEE IF ^X IS ENABLED (IS THE PRINTER DISABLED)
1473 011226 001006 BNE TST1 ;GO DO TEST IF NOT
1474 ;*****
1475 ;* *DO*NOT*REMOVE*THE*WAIT*LOOP*ROUTINE*BELOW*. BECAUSE OF THE SPEED OF THIS DIAGNOSTI
1476 ;* SOME VIDEO TERMINALS PRINT ERRONEOUS CHARACTER(S) WITH THE EOP MESSAGE DUE TO THE
1477 ;* RESET EXECUTED IN TEST 4. THIS WAIT LOOP ENABLES THOSE TERMINALS TO 'CATCH UP'
1478 ;* BEFORE ITS EXECUTION.
1479 ;*****
1480 011230 012737 010000 011240 MOV #10000,2$ ;REESTABLISH THE WAIT LOOP COUNTER
1481 011236 005327 1$: DEC (PC)+ ;DECREMENT THE LOCATION TO KILL TIME
1482 011240 010000 2$: .WORD 10000 ;LOCATION TO BE DECREMENTED
1483 011242 001375 BNE 1$ ;BRANCH BACK UNTIL ZERO
1484 ;*****
1485 ;
1486 ;MAIN PROGRAM - DEVICE TESTS
1487 ;
1488 ;*****

```

1496

```
.SBTTL TEST #1 - CAN ALL DR11 REG BE ADDRESSED WITHOUT ERROR?
*****
*TEST 1 CAN ALL DR11 REG BE ADDRESSED WITHOUT ERROR?
*
* THIS TEST INSURES THAT THE CSR, BAR, BDR AND WCR REGISTERS CAN BE
* ACCESSED FOR THIS DEVICE. IF NOT, THE REST OF THE DIAGNOSTIC CANNOT
* BE RUN.
*****
```

```
TST1:
          011244
          011244 000004
          011246 012737 011254 001310
1497 011254 005037 001312
1498 011260 012737 011362 000004
1499 011266 013737 002520 002552
1500 011274 005777 171220
1501 011300 013737 002522 002552
1502 011306 005777 171210
1503 011312 013737 002524 002552
1504 011320 005777 171200
1505 011324 013737 002526 002552
1506 011332 005777 171170
1507 011336 013737 002530 002552
1508 011344 005777 171160
1509 011350 005737 001312
1510 011354 001414
1511 011356 000137 023074
1512 011362 012637 002674
1513 011366 012637 002674
1514 011372 104001
1515 011374 013746 002676
1516 011400 013746 002674
1517 011404 000002
1518 011406 012737 000006 000004

          SCOPE
          MOV #999$, $LPERR ;PROCESS LOOPING AND TEST NUMBER INCREMENT
999$:    CLR $ERTTL ;SET LOOP ON ERROR TO 999$
          MOV #1$, BUSERR ;CLEAR THE ERROR TOTAL - NEW PASS
          MOV WCR, DREG ;CPU ERROR VECTOR TO 1$
          TST @WCR ;SAVE ADDRESS FOR POSSIBLE ERROR TYPING
          ;ACCESS REGISTER
          MOV BAR, DREG ;SAVE ADDRESS FOR POSSIBLE ERROR TYPING
          TST @BAR ;ACCESS REGISTER
          MOV CSR, DREG ;SAVE ADDRESS FOR POSSIBLE ERROR TYPING
          TST @CSR ;ACCESS REGISTER
          MOV BDR, DREG ;SAVE ADDRESS FOR POSSIBLE ERROR TYPING
          TST @BDR ;ACCESS REGISTER
          MOV DRINV, DREG ;SAVE ADDRESS FOR POSSIBLE ERROR TYPING
          TST @DRINV ;ACCESS REGISTER
          TST $ERTTL ;SEE IF THERE WERE ANY ERRORS
          BEQ 2$ ;BRANCH TO CONTINUE IF NONE
          JMP ENDEV ;GO TO END OF DEVICE ROUTINE - FATAL ERRORS
1$:     MOV (SP)+, OLDPC1 ;SAVE PC OF TRAP FOR ERROR PRINTOUT
          MOV (SP)+, OLDPS1 ;SAVE PS FOR RESTORATION AFTER ERROR CALL
          ;CANNOT ACCESS DR11 REGISTER
          ;PUT PS BACK ON STACK
          MOV OLDPS1, -(SP)
          MOV OLDPC1, -(SP) ;PUT PC BACK ON STACK
          RTI ;RETURN TO PROGRAM
2$:     MOV #6, BUSERR ;RESTORE #6 TO BUS ERROR
```

1525

```
.SBTTL TEST #2 - CHECK B OR W STATUS IS AS EXPECTED
*****
*TEST 2 CHECK B OR W STATUS IS AS EXPECTED
*
* THIS TEST INSURES THAT THE B OR W STATUS IN THE DEVICE DESCRIPTOR
* WORD MATCHES WHAT THE EIR SAYS THE MODULE IS.
*****
```

011414	011414	000004				TST2:	SCOPE		
011416	012737	011424	001310				MOV	#999\$, \$LPERR	;PROCESS LOOPING AND TEST NUMBER INCREMENT
1526	011424	005077	171074			999\$:	CLR	@CSR	;SET LOOP ON ERROR TO 999\$
1527	011430	012777	100000	171066			MOV	#EIR, @CSR	;GO TO CSR
1528	011436	017737	171062	002612			MOV	@CSR, BORW	;FORCE TO BE EIR
1529	011444	042737	177776	002612			MOV	@CSR, BORW	;ATTEMPT EIR READ
1530	011452	013737	002720	001362			BIC	#CBIT0, BORW	;MASK OFF ALL BITS EXCEPT BIT 0
1531	011460	042737	177776	001362			MOV	DDW, \$TMP1	;GET DEVICE DESCRIPTOR WORD
1532	011466	001403					BIC	#CBIT0, \$TMP1	;MASK OFF ALL BUT B OR W BIT
1533	011470	005037	001362				BEQ	1\$;BRANCH IF IT IS CLEAR
1534	011474	000403					CLR	\$TMP1	;CLEAR THE BIT
1535	011476	012737	000001	001362	1\$:		BR	2\$;GO TEST THE BIT
1536	011504	023737	002612	001362	2\$:		MOV	#1, \$TMP1	;SET THE BIT
1537	011512	001401					CMP	BORW, \$TMP1	;B OR W STATE AS EXPECTED?
1538	011514	104002					BEQ	TST3	;BRANCH IF OK
							ERROR	+2	;DR11-B OR W MODE INCORRECT (0=B, 1=W)

1546

```
.SBTTL TEST #3 - CHECK CSR BIT PATTERNS WITH MAINT BIT SET
*****
*TEST 3      CHECK CSR BIT PATTERNS WITH MAINT BIT SET
*
*      THIS TEST SETS ALL POSSIBLE COMBINATIONS OF SET BITS IN THE CSR WITH
*      THE MAINTENANCE BIT SET, AND COMPARES THE RECEIVED CSR CONTENTS WITH
*      THAT OF THE EXPECTED PATTERNS IN THE 'MAISET' TABLE.
*****
```

011516	011516	000004			TST3:	SCOPE	:PROCESS LOOPING AND TEST NUMBER INCREMENT
011516	011516	012737	011602	001310		MOV #999\$, \$LPERR	:SET LOOP ON ERROR TO 999\$
1547	011526	004737	004036			JSR PC, CLENUP	:SUBROUTINE TO CLEAR DEVICE REGISTERS & SET CPU PRI TO 7
1548	011532	012737	000200	001362		MOV #RY, \$TMP1	:MOVE READY BIT TO \$TMP1
1549	011540	032737	000004	002720		BIT #BIT2, DDW	:TEST TO SEE IF CABLE IS IN
1550	011546	001003				BNE 1\$:BRANCH AROUND NON-CABLE SETUP IF IN
1551	011550	052737	127000	001362		BIS #127000, \$TMP1	:SET THE BITS TO BE EXPECTED IN \$TMP1
1552	011556	012701	007266		1\$:	MOV #MAISET, R1	:MOVE ADDRESS OF EXPECTED PATTERNS TO R1
1553	011562	012702	010000			MOV #MA, R2	:START WITH JUST THE MAINTENANCE BIT
1554	011566	005037	002716			CLR ERRCNT	:CLEAR THE ERRCNT LOCATION FOR USE OF ERROR +202
1555	011572	012700	000002			MOV #2, R0	:DO 2 SETS OF 200 PATTERNS
1556	011576	012703	000200		2\$:	MOV #200, R3	:MOVE 200 TO THE LOOP COUNTER
1557	011602	052777	010000	170714	999\$:	BIS #MA, @CSR	:SET MAINTENANCE AND
1558	011610	005077	170710			CLR @CSR	:CLEAR TO DO AN INIT
1559	011614	017737	170704	002562		MOV @CSR, RCSR	:MOVE RECEIVED DATA TO RCSR
1560	011622	023737	001362	002562		CMP \$TMP1, RCSR	:MAKE SURE EXPECTED DATA CAME UP
1561	011630	001404				BEQ 3\$:BRANCH IF SO
1562	011632	013737	001362	002574		MOV \$TMP1, ECSR	:MOVE EXPECTED DATA TO ECSR
1563	011640	104032				ERROR +32	:CSR IS WRONG
1564	011642	012777	177777	170650	3\$:	MOV #-1, @WCR	:MOVE 1 WORD COUNT TO WCR IN CASE OF IE ENABLED
1565	011650	012777	052414	170644		MOV #NOCARE, @BAR	:MOVE A NOT-CARE ADDRESS TO BAR FOR SAME REASON
1566	011656	010277	170642			MOV R2, @CSR	:SET THE PARTICULAR FUNCTION BITS IN CSR
1567	011662	017737	170636	002562		MOV @CSR, RCSR	:MOVE RECEIVED DATA TO RCSR
1568	011670	011137	002574			MOV (R1), ECSR	:MOVE EXPECTED DATA TO ECSR
1569	011674	023737	002574	002562		CMP ECSR, RCSR	:COMPARE EXPECTED WITH RECEIVED
1570	011702	001430				BEQ 7\$:BRANCH IF OK
1571	011704	012737	000401	011714		MOV #CY+GO, 4\$:REESTABLISH TEST PATTERN
1572	011712	040227				BIC R2, (PC)+	:SEE IF BOTH CYCLE AND GO WERE SET
1573	011714	000401			4\$:	.WORD CY+GO	:LOCATION TO HOLD BOTH CYCLE AND GO BITS
1574	011716	001016				BNE 6\$:BRANCH TO ERROR ONLY IF CYCLE AND GO WERE SET
1575	011720	005737	002714			TST MEMGMT	:SEE IF MEMORY MANAGEMENT IS OUT THERE
1576	011724	001404				BEQ 5\$:BRANCH IF SO TO CHECK LOCATION EXISTENCE
1577	011726	032737	000060	002574		BIT #X6+X7, ECSR	:SEE IF EITHER XBA16 OR XBA17 ARE SET
1578	011734	001407				BEQ 6\$:BRANCH TO ERROR IF BOTH ARE CLEAR
1579	011736	052737	140000	002574	5\$:	BIS #ER+NX, ECSR	:SET THE ERROR AND NEX BITS - EXPECT THEM TO SET
1580	011744	023737	002562	002574		CMP RCSR, ECSR	:NOW SEE IF DATA MATCHES
1581	011752	001415				BEQ 10\$:BRANCH AROUND ERROR IF IT DOES
1582	011754	010237	002540		6\$:	MOV R2, BUT	:MOVE THE BITS SET INTO CSR TO THE BUT LOCATION
1583	011760	104202				ERROR +202	:CSR PATTERN NOT CORRECT
1584	011762	000411				BR 10\$:BRANCH AROUND MM TESTS
1585	011764	012737	000401	011774	7\$:	MOV #CY+GO, 8\$:REESTABLISH TEST PATTERN
1586	011772	040227				BIC R2, (PC)+	:SEE IF BOTH CYCLE AND GO WERE SET
1587	011774	000401			8\$:	.WORD CY+GO	:LOCATION TO HOLD BOTH CYCLE AND GO BITS
1588	011776	001003				BNE 10\$:BRANCH AROUND MEM MGMT TEST IF EITHER OR BOTH WERE CLEAR
1589	012000	004737	006134		9\$:	JSR PC, TSTM	:GO CHECK FOR MEMORY MANAGEMENT EXISTENCE
1590	012004	000754				BR 5\$:IF RETURN IS HERE, GO BACK TO SET EXPECTED DATA
1591	012006	062701	000002		10\$:	ADD #2, R1	:INCREMENT R1 TO NEXT EXPECTED PATTERN

1592	012012	005202		INC	R2	: INCREMENT THE PATTERN
1593	012014	005303		DEC	R3	: DECREMENT THE LOOP COUNTER
1594	012016	001271		BNE	999\$: BRANCH BACK IF NOT DONE
1595	012020	062702	000200	ADD	#200,R2	: ADD 200 TO PATTERN LOCATION
1596	012024	005300		DEC	R0	: DECREMENT THE LOOP COUNTER AND
1597	012026	001263		BNE	2\$: BRANCH BACK IF 2ND OCTAL GROUP NOT DONE

1604

.SBTTL TEST #4 - CHECK WCR, BAR & BDR, & RESET CLRS 4 DEV REGS

*TEST 4 CHECK WCR, BAR & BDR, & RESET CLRS 4 DEV REGS

*
*

THIS TEST INSURES THAT THE WCR, BAR AND BDR REGISTER BITS CAN ALL BE SET, AND THAT A RESET CLEARS ALL 3 PLUS THE CSR REGISTER.

*
*

TST4:

012030	000004					SCOPE		:PROCESS LOOPING AND TEST NUMBER INCREMENT
012030	012737	012040	001310			MOV	#999\$, \$LPERR	:SET LOOP ON ERROR TO 999\$
1605	012032	012737	010000	170456	999\$:	MOV	#MA, @CSR	:SET THE MAINTENANCE BIT AND
1606	012046	005077	170452			CLR	@CSR	:CLEAR TO DO AN INIT
1607	012052	012777	177777	170440		MOV	#-1, @WCR	:ALL ONES TO WCR
1608	012060	017737	170434	002572		MOV	@WCR, RWCR	:MOVE RECEIVED DATA TO RWCR
1609	012066	022737	177777	002572		CMP	#-1, RWCR	:SEE IF DATA WAS LOADED PROPERLY
1610	012074	001423				BEQ	4\$:BRANCH IF OK
1611	012076	012737	012106	001310		MOV	#1\$, \$LPERR	:MOVE NEW LOOP ON ERROR LOCATION TO \$LPERR
1612	012104	000412				BR	2\$:BRANCH OVER LOOP SETUP
1613	012106	012777	177777	170404	1\$:	MOV	#-1, @WCR	:ALL ONES TO WCR
1614	012114	017737	170400	002572		MOV	@WCR, RWCR	:MOVE RECEIVED DATA TO RWCR
1615	012122	022737	177777	002572		CMP	#-1, RWCR	:SEE IF DATA WAS LOADED PROPERLY
1616	012130	001401				BEQ	3\$:BRANCH IF OK
1617	012132	104010			2\$:	ERROR	+10	:ATTEMPT TO SET ALL WCR BITS FAILED
1618	012134	032777	001000	167176	3\$:	BIT	#BIT9, @SWR	:SEE IF WE SHOULD LOOP BACK
1619	012142	001361				BNE	1\$:BRANCH BACK IF SO
1620	012144	012777	177777	170350	4\$:	MOV	#-1, @BAR	:ALL ONES TO BAR
1621	012152	017737	170344	002570		MOV	@BAR, RBAR	:MOVE RECEIVED DATA TO RBAR
1622	012160	022737	177776	002570		CMP	#-2, RBAR	:SEE IF ALL BITS WERE SET (DON'T EXPECT BIT 0 TO SET)
1623	012166	001426				BEQ	8\$:BRANCH IF OK
1624	012170	012737	012206	001310		MOV	#5\$, \$LPERR	:MOVE NEW LOOP ON ERROR LOCATION TO \$LPERR
1625	012176	012737	177776	002602		MOV	#-2, EBAR	:MOVE EXPECTED DATA TO EBAR
1626	012204	000412				BR	6\$:BRANCH OVER LOOP SETUP
1627	012206	012777	177777	170306	5\$:	MOV	#-1, @BAR	:ALL ONES TO BAR
1628	012214	017737	170302	002570		MOV	@BAR, RBAR	:MOVE RECEIVED DATA TO RBAR
1629	012222	022737	177776	002570		CMP	#-2, RBAR	:SEE IF ALL BITS WERE SET (DON'T EXPECT BIT 0 TO SET)
1630	012230	001401				BEQ	7\$:BRANCH IF OK
1631	012232	104012			6\$:	ERROR	+12	:ATTEMPT TO SET ALL BAR BITS TO 1 FAILED
1632	012234	032777	001000	167076	7\$:	BIT	#BIT9, @SWR	:SEE IF WE SHOULD LOOP BACK
1633	012242	001361				BNE	5\$:BRANCH BACK IF SO
1634	012244	017737	170254	002562	8\$:	MOV	@CSR, RCSR	:ACCESS CSR TO SET BIT 0 OF BAR
1635	012252	012777	177777	170242		MOV	#-1, @BAR	:ALL ONES TO BAR
1636	012260	017737	170236	002570		MOV	@BAR, RBAR	:MOVE RECEIVED DATA TO RBAR
1637	012266	022737	177777	002570		CMP	#-1, RBAR	:SEE IF ALL BITS WERE SET (*DO* EXPECT BIT 0 TO SET)
1638	012274	001431				BEQ	12\$:BRANCH IF OK
1639	012276	012737	012314	001310		MOV	#9\$, \$LPERR	:MOVE NEW LOOP ON ERROR LOCATION TO \$LPERR
1640	012304	012737	177777	002602		MOV	#-1, EBAR	:MOVE EXPECTED DATA TO EBAR
1641	012312	000415				BR	10\$:BRANCH OVER LOOP SETUP
1642	012314	017737	170204	002562	9\$:	MOV	@CSR, RCSR	:ACCESS CSR TO SET BIT 0 OF BAR
1643	012322	012777	177777	170172		MOV	#-1, @BAR	:ALL ONES TO BAR
1644	012330	017737	170166	002570		MOV	@BAR, RBAR	:MOVE RECEIVED DATA TO RBAR
1645	012336	022737	177777	002570		CMP	#-1, RBAR	:SEE IF ALL BITS WERE SET (*DO* EXPECT BIT 0 TO SET)
1646	012344	001401				BEQ	11\$:BRANCH IF OK
1647	012346	104012			10\$:	ERROR	+12	:ATTEMPT TO SET ALL BAR BITS TO 1 FAILED
1648	012350	032777	001000	166762	11\$:	BIT	#BIT9, @SWR	:SEE IF WE SHOULD LOOP BACK
1649	012356	001356				BNE	9\$:BRANCH BACK IF SO
1650	012360	012777	177777	170140	12\$:	MOV	#-1, @BDR	:ALL ONES TO BDR

1651	012366	017737	170134	002566		MOV	@BDR,RBDR	:MOVE RECEIVED DATA TO RBDR
1652	012374	022737	177777	002566		CMP	#-1,RBDR	:SEE IF DATA WAS LOADED PROPERLY
1653	012402	001423				BEQ	16\$:BRANCH IF OK
1654	012404	012737	012414	001310		MOV	#13\$, \$LPERR	:MOVE NEW LOOP ON ERROR LOCATION TO \$LPERR
1655	012412	000412				BR	14\$:BRANCH OVER LOOP SETUP
1656	012414	012777	177777	170104	13\$:	MOV	#-1,@BDR	:ALL ONES TO BDR
1657	012422	017737	170100	002566		MOV	@BDR,RBDR	:MOVE RECEIVED DATA TO RBDR
1658	012430	022737	177777	002566		CMP	#-1,RBDR	:SEE IF DATA WAS LOADED PROPERLY
1659	012436	001401				BEQ	15\$:BRANCH IF OK
1660	012440	104027			14\$:	ERROR	+27	:ALL BDR BITS ARE NOT SET
1661	012442	032777	001000	166670	15\$:	BIT	#BIT9,@SWR	:SEE IF WE SHOULD LOOP BACK
1662	012450	001361				BNE	13\$:BRANCH BACK IF SO
1663	012452	012777	010576	170044	16\$:	MOV	#10576,@CSR	:SET ALL CSR WRITEABLE BITS
1664	012460	000005				RESET		:RESET THE WORLD OF ITS TROUBLES - HOPEFULLY
1665	012462	012737	012040	001310		MOV	#999\$, \$LPERR	:RESET THE LOOP ON ERROR LOCATION
1666	012470	017737	170024	002572		MOV	@WCR,RWCR	:WAS WCR CLEARED?
1667	012476	001401				BEQ	17\$:BRANCH IF WCR WAS CLEARED
1668	012500	104007				ERROR	+7	:RESET FAILED TO CLEAR WCR
1669	012502	017737	170014	002570	17\$:	MOV	@BAR,RBAR	:MOVE RECEIVED DATA TO RBAR
1670	012510	001403				BEQ	18\$:BRANCH IF BAR WAS CLEARED
1671	012512	005037	002602			CLR	EVAR	:CLEAR EXPECTED LOCATION
1672	012516	104011				ERROR	+11	:RESET FAILED TO CLEAR BAR
1673	012520	017737	170000	002562	18\$:	MOV	@CSR,RCSR	:MOVE RECEIVED DATA TO RCSR
1674	012526	012737	000200	002574		MOV	#RY,ECSR	:MOVE EXPECTED DATA TO ECSR
1675	012534	004737	004060			JSR	PC,CHKCAB	:GO CHECK CABLE STATUS AND ALTER EXPECTED IF NECESSARY
1676	012540	023737	002574	002562		CMP	ECSR,RCSR	:SEE IF EXPECTED DATA WAS RECEIVED
1677	012546	001401				BEQ	19\$:BRANCH IF IT WAS
1678	012550	104032				ERROR	+32	:READY IS NOT THE ONLY BIT SET
1679	012552	052777	010000	167744	19\$:	BIS	#MA,@CSR	:MAINT MODE (SO THAT IDR GETS ODR CONTENTS)
1680	012560	017737	167742	002566		MOV	@BDR,RBDR	:MOVE CONTENTS OF BDR TO RBDR
1681	012566	001401				BEQ	TST5	:BRANCH IF IT CORRECTLY REMAINS ZERO
1682	012570	104026				ERROR	+26	:BDR IS NOT CLEAR

1688

```
.SBTTL TEST #5 - DEVICE INIT CLEARS CSR, WCR, BDR AND BAR
*****
*TEST 5      DEVICE INIT CLEARS CSR, WCR, BDR AND BAR
*
*      THIS TEST INSURES THAT DEVICE INIT CLEARS THE CSR, WCR, BDR AND BAR.
*
*****
```

1689	012572	000004					TST5:	SCJPE		
1689	012574	005077	167724				999\$:	CLR	@CSR	;FORCE ACCESS TO CSR
1690	012600	012777	177777	167712				MOV	#-1,@WCR	;ALL ONES TO WCR
1691	012606	012777	177777	167712				MOV	#-1,@BDR	;ALL ONES TO BDR
1692	012614	012777	177777	167700				MOV	#-1,@BAR	;ALL ONES TO BAR
1693	012622	012777	010576	167674				MOV	#10576,@CSR	;SET ALL WRITEABLE BITS IN THE CSR
1694	012630	042777	010000	167666				BIC	#MA,@CSR	;CLEAR THE MAINT BIT TO DO AN INIT
1695	012636	017737	167656	002572				MOV	@WCR,RWCR	;MOVE RECEIVED CONTENTS TO RWCR
1696	012644	001401						BEQ	1\$;BRANCH IF WCR WAS CLEARED
1697	012646	104003						ERROR	+3	;INIT FAILED TO CLEAR WCR
1698	012650	017737	167646	002570	1\$:			MOV	@BAR,RBAR	;MOVE RECEIVED CONTENTS TO RBAR
1699	012656	001403						BEQ	2\$;BRANCH IF BAR WAS CLEARED
1700	012660	005037	002602					CLR	EBCR	;CLEAR EXPECTED LOCATION
1701	012664	104004						ERROR	+4	;INIT FAILED TO CLEAR BAR
1702	012666	017737	167632	002562	2\$:			MOV	@CSR,RCSR	;MOVE RECEIVED DATA TO RCSR
1703	012674	012737	000200	002574				MOV	#RY,ECSR	;EXPECT READY BIT ONLY TO BE SET
1704	012702	004737	004060					JSR	PC,CHKCAB	;GO CHECK CABLE STATUS AND ALTER EXPECTED IF NECESSARY
1705	012706	023737	002574	002562				CMP	ECSR,RCSR	;SEE IF EXPECTED DATA WAS RECEIVED
1706	012714	001401						BEQ	3\$;BRANCH IF THEY WERE ALL CLEAR
1707	012716	104006						ERROR	+6	;INIT FAILED TO CLEAR ALL CSR R-W BITS
1708	012720	012777	010000	167576	3\$:			MOV	#MA,@CSR	;GO BACK INTO MAINT MODE (SO THAT IDR GETS ODR CONTENTS)
1709	012726	017737	167574	002566				MOV	@BDR,RBDR	;MOVE RECEIVED CONTENTS TO RBDR
1710	012734	001401						BEQ	TST6	;BRANCH IF IT WAS CLEARED
1711	012736	104005						ERROR	+5	;INIT FAILED TO CLEAR BDR

1721

```
.SBTTL TEST #6 - BIT PATTERN TEST OF WCR, BDR AND BAR REGISTERS
*****
*TEST 6 BIT PATTERN TEST OF WCR, BDR AND BAR REGISTERS
*
* THIS TEST RUNS 7 BIT PATTERNS THROUGH THE WCR, BDR AND BAR TO CHECK FOR
* ANY STUCK OR SHORTED PINS. LOCATION $LPERR IS NOT SET UP AT THE START
* SINCE A DIFFERENT METHOD OF ERROR LOOPING IS DONE. WHEN AN ERROR IS
* DETERMINED TO EXIST, THE $LPERR IS INITIALIZED TO A ROUTINE SPECIFI-
* CALLY WRITTEN FOR THAT PARTICULAR ERROR TO CREATE A VERY TIGHT LOOP.
*****
```

```
TST6: SCOPE
1722 012740 000004 JSR PC,CLEUP ;SUBROUTINE TO CLEAR DEVICE REGISTERS & SET CPU PRI TO 7
1723 012742 004737 004036 CLR ERRCNT ;CLEAR THE ERRCNT LOCATION FOR USE OF ERROR +204
1724 012752 012701 006250 MOV #PATRNS,R1 ;MOVE ADDRESS OF BIT PATTERNS TO R1
1725 012756 012702 000007 MOV #7,R2 ;DO 7 PATTERNS
1726 012762 012777 010000 167534 MOV #MA,@CSR ;GO TO MAINTENANCE MODE
1727 012770 011177 167524 1$: MOV (R1),@WCR ;MOVE THE DATA TO WCR
1728 012774 017737 167520 002572 MOV @WCR,RWCR ;MOVE RECEIVED DATA TO RWCR
1729 013002 021137 002572 CMP (R1),RWCR ;SEE IF EXPECTED DATA WAS RECEIVED
1730 013006 001423 BEQ 5$ ;BRANCH IF SO
1731 013010 012737 013024 001310 MOV #2$, $LPERR ;SET UP LOOP ON ERROR LOCATION
1732 013016 011137 002604 MOV (R1),EWCR ;MOVE EXPECTED DATA TO EWCR
1733 013022 000410 BR 3$ ;SKIP OVER LOOP ON ERROR SETUP
1734 013024 011177 167470 2$: MOV (R1),@WCR ;LOAD BIT PATTERN TO WCR
1735 013030 017737 167464 002572 MOV @WCR,RWCR ;MOVE RECEIVED DATA TO RWCR
1736 013036 021137 002572 CMP (R1),RWCR ;SEE IF DATA IS OK NOW
1737 013042 001401 BEQ 4$ ;BRANCH OUT IF SO - OK NOW
1738 013044 104204 3$: ERROR +204 ;WCR DATA PATTERN NOT CORRECT
1739 013046 032777 001000 166264 4$: BIT #BIT9,@SWR ;SEE IF WE SHOULD LOOP BACK
1740 013054 001363 BNE 2$ ;BRANCH BACK IF SO
1741 013056 011177 167440 5$: MOV (R1),@BAR ;MOVE THE DATA TO BAR
1742 013062 017737 167434 002570 MOV @BAR,RBAR ;MOVE RECEIVED DATA TO RBAR
1743 013070 011137 002602 MOV (R1),EBAR ;MOVE EXPECTED DATA TO EBAR
1744 013074 042737 000001 002602 BIC #BIT0,EBAR ;DO NOT EXPECT BIT 0 TO BE READ
1745 013102 023737 002602 002570 CMP EBAR,RBAR ;SEE IF EXPECTED DATA WAS RECEIVED
1746 013110 001423 BEQ 9$ ;BRANCH IF SO
1747 013112 012737 013126 001310 MOV #6$, $LPERR ;SET UP LOOP ON ERROR LOCATION
1748 013120 011137 002602 MOV (R1),EBAR ;MOVE EXPECTED DATA TO EBAR
1749 013124 000410 BR 7$ ;SKIP OVER LOOP ON ERROR SETUP
1750 013126 011177 167370 6$: MOV (R1),@BAR ;LOAD BIT PATTERN TO BAR
1751 013132 017737 167364 002570 MOV @BAR,RBAR ;MOVE RECEIVED DATA TO RBAR
1752 013140 021137 002570 CMP (R1),RBAR ;SEE IF DATA IS OK NOW
1753 013144 001401 BEQ 8$ ;BRANCH OUT IF SO - OK NOW
1754 013146 104203 7$: ERROR +203 ;BAR DATA PATTERN NOT CORRECT
1755 013150 032777 001000 166162 8$: BIT #BIT9,@SWR ;SEE IF WE SHOULD LOOP BACK
1756 013156 001363 BNE 6$ ;BRANCH BACK IF SO
1757 013160 011177 167342 9$: MOV (R1),@BDR ;MOVE THE DATA TO BDR
1758 013164 017737 167336 002566 MOV @BDR,RBDR ;MOVE RECEIVED DATA TO RBDR
1759 013172 021137 002566 CMP (R1),RBDR ;SEE IF EXPECTED DATA WAS RECEIVED
1760 013176 001423 BEQ 13$ ;BRANCH IF SO
1761 013200 012737 013214 001310 MOV #10$, $LPERR ;SET UP LOOP ON ERROR LOCATION
1762 013206 011137 002600 MOV (R1),EBDR ;MOVE EXPECTED DATA TO EBDR
1763 013212 000410 BR 11$ ;SKIP OVER LOOP ON ERROR SETUP
1764 013214 011177 167306 10$: MOV (R1),@BDR ;LOAD BIT PATTERN TO BDR
1765 013220 017737 167302 002566 MOV @BDR,RBDR ;MOVE RECEIVED DATA TO RBDR
1766 013226 021137 002566 CMP (R1),RBDR ;SEE IF DATA IS OK NOW
```

1767	013232	001401				BEQ	12\$:BRANCH OUT IF SO - OK NOW
1768	013234	104205			11\$:	ERROR	+205		:BDR PATTERN NOT CORRECT
1769	013236	032777	001000	166074	12\$:	BIT	#BIT9,@SWR		:SEE IF WE SHOULD LOOP BACK
1770	013244	001363				BNE	10\$:BRANCH BACK IF SO
1771	013246	005721			13\$:	TST	(R1)+		:GO TO NEXT PATTERN
1772	013250	005302				DEC	R2		:DECREMENT THE LOOP COUNTER AND
1773	013252	001246				BNE	1\$:BRANCH BACK IF NOT DONE

1780

.SBTTL TEST #7 - TEST CSR AND EIR BIT0

*TEST 7 TEST CSR AND EIR BIT0

* THIS TEST INSURES THAT BIT 0 OF THE CSR IS CLEAR WHEN IN CSR MODE (BIT 15 CLEAR), AND SET WHEN IN EIR MODE (BIT 15 SET).

TST7:

013254	000004		
013254	012737	013264	001310
1781	013264	032737	000001 002612
1782	013272	001444	
1783	013274	005077	167224
1784	013300	012737	000001 002540
1785	013306	017737	167212 002562
1786	013314	032737	000001 002562
1787	013322	001407	
1788	013324	013737	002562 002574
1789	013332	042737	000001 002574
1790	013340	104014	
1791	013342	012777	100000 167154
1792	013350	017737	167150 002564
1793	013356	032737	000001 002564
1794	013364	001007	
1795	013366	013737	002564 002576
1796	013374	052737	000001 002576
1797	013402	104015	

999\$:	SCOPE		:PROCESS LOOPING AND TEST NUMBER INCREMENT
	MOV	#999\$, \$LPERR	:SET LOOP ON ERROR TO 999\$
	BIT	#BIT0, BORW	:TEST TO SEE IF WE ARE TESTING A DR11-W
	BEQ	TST10	:BRANCH TO NEXT TEST IF A DR11-B
	CLR	@CSR	:FORCE ACCESS TO CSR
	MOV	#BIT0, BUT	:MOVE BIT 0 INDICATOR TO BIT UNDER TEST LOCATION
	MOV	@CSR, RCSR	:MOVE CSR CONTENTS TO RCSR
	BIT	#BIT0, RCSR	:CLEAR ALL BUT BIT 0
	BEQ	1\$:BRANCH IF A ZERO
	MOV	RCSR, ECSR	:MOVE CSR TO EXPECTED DATA, ECSR AND
	BIC	#BIT0, ECSR	:CLEAR THE BIT THAT SHOULD HAVE BEEN CLEAR
	ERROR	+14	:CSR BIT TEST FAILED
1\$:	MOV	#EIR, @CSR	:GO TO EIR MODE
	MOV	@CSR, REIR	:MOVE CSR CONTENTS TO RCSR
	BIT	#BIT0, REIR	:CLEAR ALL BUT BIT 0
	BNE	TST10	:BRANCH IF NOT A ZERO
	MOV	REIR, EEIR	:MOVE CONTENTS TO ECSR ALSO AND
	BIS	#BIT0, EEIR	:SET THE 0 BIT - EXPECTED IT TO BE 1
	ERROR	+15	:EIR BIT TEST FAILED

1804

.SBTTL TEST #10 - ATTN CAN BE SET VIA FNCT2 & ERROR BIT SETS

 *TEST 10 ATTN CAN BE SET VIA FNCT2 & ERROR BIT SETS
 *
 * THIS TEST INSURES THAT THE ATTN BIT (BIT 13) SETS VIA FNCT2 AND ERROR
 * BIT SETS.
 *

013404	000004				TST10:	SCOPE			
013404	012737	013424	001310			MOV	#999\$, \$LPERR		; PROCESS LOOPING AND TEST NUMBER INCREMENT
1805	013414	032737	000001	002720		BIT	#BIT0, DDW		; SET LOOP ON ERROR TO 999\$
1806	013422	001073				BNE	TST11		; TEST TO SEE IF WE ARE TESTING A DR11-W
1807	013424	005077	167074		999\$:	CLR	@CSR		; BRANCH TO NEXT TEST IF A DR11-B
1808	013430	012777	010000	167066		MOV	#MA, @CSR		; FORCE ACCESS TO CSR
1809	013436	017737	167062	002562		MOV	@CSR, RCSR		; MAINT
1810	013444	022737	010200	002562		MOV	@CSR, RCSR		; MOVE RECEIVED DATA TO RCSR
1811	013452	001404				CMP	#MA+RY, RCSR		; SEE IF EXPECTED DATA WAS RECEIVED
1812	013454	012737	010200	002574		BEQ	1\$; BRANCH IF THEY ARE
1813	013462	104016				MOV	#MA+RY, ECSR		; MOVE EXPECTED DATA TO ECSR
1814	013464	112777	000004	167032	1\$:	ERROR	+16		; READY AND MAINTENANCE ARE NOT THE ONLY BITS SET IN CSR
1815	013472	017737	167026	002562		MOVB	#F2, @CSR		; SET FNCT2
1816	013500	013701	002562			MOV	@CSR, RCSR		; MOVE THE CONTENTS TO RCSR
1817	013504	042701	057777			MOV	RCSR, R1		; MOVE CONTENTS TO R1 FOR BIT TEST
1818	013510	022701	120000			BIC	#CB1513, R1		; CLEAR ALL BUT BITS ERROR & ATTN FOR TEST
1819	013514	001411				CMP	#ER+AT, R1		; TEST TO SEE IF ERROR AND ATTN ARE SET
1820	013516	013737	002562	002574		BEQ	2\$; BRANCH IF IT IS PROPERLY SET
1821	013524	004737	004060			MOV	RCSR, ECSR		; MOVE EXPECTED DATA TO ECSR
1822	013530	052737	120000	002574		JSR	PC, CHKCAB		; GO CHECK CABLE STATUS AND ALTER EXPECTED IF NECESSARY
1823	013536	104017				BIS	#ER+AT, ECSR		; SET THE BITS THAT SHOULD HAVE BEEN SET
1824	013540	042777	020004	166756	2\$:	ERROR	+17		; ATTN AND ERROR FAILED TO SET PROPERLY
1825	013546	017737	166752	002562		BIC	#AT+F2, @CSR		; CLEAR ATTN & FNCT2
1826	013554	032737	120000	002562		MOV	@CSR, RCSR		; MOVE CSR DATA TO RCSR
1827	013562	001411				BIT	#ER+AT, RCSR		; BIT TEST ATTN AND ERROR BITS TO SEE IF THEY ARE CLEAR
1828	013564	013737	002562	002574		BEQ	3\$; BRANCH IF ATTN IS CLEAR
1829	013572	042737	120000	002574		MOV	RCSR, ECSR		; MOVE EXPECTED DATA TO ECSR
1830	013600	004737	004060			BIC	#ER+AT, ECSR		; CLEAR THE BITS THAT WERE SUPPOSED TO BE CLEAR
1831	013604	104020				JSR	PC, CHKCAB		; GO CHECK CABLE STATUS AND ALTER EXPECTED IF NECESSARY
1832	013606	005077	166712		3\$:	ERROR	+20		; ATTN AND ERROR FAILED TO CLEAR PROPERLY
						CLR	@CSR		; RETURN TO CSR

1838

```
.SBTTL TEST #11 - FNCT BIT 1 CONTROLS DSTAT BIT 9
*****
*TEST 11 FNCT BIT 1 CONTROLS DSTAT BIT 9
*
* THIS TEST INSURES THAT FNCT BIT 1 CONTROLS DSTAT BIT 9.
*
*****
```

013612	013612	000004			TST11:	SCOPE		:PROCESS LOOPING AND TEST NUMBER INCREMENT
1839	013614	012737	013622	001310		MOV #999\$, \$LPERR		:SET LOOP ON ERROR TO 999\$
1840	013622	005077	166676		999\$:	CLR @CSR		:CLR FUNCT BITS AND FORCE ACCESS TO CSR
1841	013626	012777	010000	166670		MOV #MA, @CSR		:MAINT MODE
1842	013634	017737	166664	002562		MOV @CSR, RCSR		:MOVE CONTENTS OF CSR TO RCSR
1843	013642	013737	002562	002574		MOV RCSR, ECSR		:MOVE EXPECTED TO ECSR
1844	013650	013701	002574			MOV ECSR, R1		:MOVE CONTENTS TO R1 FOR TESTING
1845	013654	042701	177761			BIC #CFNC, R1		:CLEAR ALL BUT THE FNCT BITS
1846	013660	001404				BEQ 1\$:BRANCH IF THE FUNCTION BITS ARE CLEAR
1847	013662	042737	000016	002574		BIC #FNC, ECSR		:CLEAR THE BITS THAT SHOULD HAVE BEEN CLEAR
1848	013670	104024				ERROR +24		:FUNCTION BIT(S) ARE NOT CLEAR
1849	013672	052777	000002	166624	1\$:	BIS #F1, @CSR		:SET FNCT1
1850	013700	017737	166620	002562		MOV @CSR, RCSR		:MOVE CONTENTS OF CSR TO RCSR
1851	013706	013737	002562	002574		MOV RCSR, ECSR		:MOVE EXPECTED DATA TO ECSR
1852	013714	013701	002574			MOV ECSR, R1		:MOVE CONTENTS TO R1 FOR TEST
1853	013720	042701	170777			BIC #CDST, R1		:CLEAR ALL BUT BITS 9, 10 & 11
1854	013724	022701	001000			CMP #DSC, R1		:SEE IF DSTAT A AND B ARE CLEAR & C IS SET
1855	013730	001407				BEQ TST12		:BRANCH TO NEXT TEST IF ALL CLEAR
1856	013732	042737	006000	002574		BIC #DAB, ECSR		:CLEAR THE DSTAT A & B BITS THAT SHOULD HAVE BEEN CLEAR
1857	013740	052737	001000	002574		BIS #DSC, ECSR		:SET THE DSTAT C BIT THAT SHOULD HAVE BEEN SET
	1857	013746	104025			ERROR +25		:DSTAT A, B OR C ARE NOT AS EXPECTED

1863

```
.SBTTL TEST #12 - FNCT BIT 2 CONTROLS DSTAT BIT 10
:*****
:*TEST 12 FNCT BIT 2 CONTROLS DSTAT BIT 10
:*
:* THIS TEST INSURES THAT FNCT BIT 2 CONTROLS DSTAT BIT 10.
:*
:*****
```

```
013750
013750 000004
1864 013752 012737 013760 001310
1864 013760 005077 166540
1865 013764 012777 010000 166532
1866 013772 017737 166526 002562
1867 014000 013737 002562 002574
1868 014006 013701 002574
1869 014012 042701 177761
1870 014016 001404
1871 014020 042737 000016 002574
1872 014026 104024
1873 014030 052777 000004 166466
1874 014036 017737 166462 002562
1875 014044 013737 002562 002574
1876 014052 013701 002574
1877 014056 042701 170777
1878 014062 022701 002000
1879 014066 001407
1880 014070 042737 005000 002574
1881 014076 052737 002000 002574
1882 014104 104025
```

```
TST12:
SCOPE ;PROCESS LOOPING AND TEST NUMBER INCREMENT
MOV #999$, $LPERR ;SET LOOP ON ERROR TO 999$
999$: CLR @CSR ;CLR FUNCT BITS AND FORCE ACCESS TO CSR
MOV #MA, @CSR ;MAINT MODE
MOV @CSR, RCSR ;MOVE CONTENTS OF CSR TO RCSR
MOV RCSR, ECSR ;MOVE EXPECTED TO ECSR
MOV ECSR, R1 ;MOVE CONTENTS TO R1 FOR TESTING
BIC #CFNC, R1 ;CLEAR ALL BUT THE FNCT BITS
BEQ 1$ ;BRANC!! IF THE FUNCTION BITS ARE CLEAR
BIC #FNC, ECSR ;CLEAR THE BITS THAT SHOULD HAVE BEEN CLEAR
ERROR +24 ;FUNCTION BIT(S) ARE NOT CLEAR
1$: BIS #F2, @CSR ;SET FNCT2
MOV @CSR, RCSR ;MOVE CONTENTS OF CSR TO RCSR
MOV RCSR, ECSR ;MOVE EXPECTED DATA TO ECSR
MOV ECSR, R1 ;MOVE CONTENTS TO R1 FOR TEST
BIC #CDST, R1 ;CLEAR ALL BUT THE DSTAT BITS
CMP #DSB, R1 ;IF DSTAT A AND C ARE CLEAR & B IS SET
BEQ TST13 ;BRANCH TO NEXT TEST IF AS EXPECTED
BIC #DAC, ECSR ;CLEAR THE BITS THAT SHOULD HAVE BEEN CLEAR
BIS #DSB, ECSR ;SET THE BIT THAT SHOULD HAVE BEEN SET
ERROR +25 ;DSTAT A, B OR C ARE NOT AS EXPECTED
```

1888

```
.SBTTL TEST #13 - FNCT BIT 3 CONTROLS DSTAT BIT 11  
:*****  
:*TEST 13 FNCT BIT 3 CONTROLS DSTAT BIT 11  
:*  
:* THIS TEST INSURES THAT FNCT BIT 3 CONTROLS DSTAT BIT 11.  
:*  
:*****
```

014106					TST13:			
014106	000004					SCOPE		:PROCESS LOOPING AND TEST NUMBER INCREMENT
014110	012737	014116	001310			MOV #999\$, \$LPERR		:SET LOOP ON ERROR TO 999\$
1889	014116	005077	166402		999\$:	CLR @CSR		:CLR FUNCT BITS AND FORCE ACCESS TO CSR
1890	014122	012777	010000	166374		MOV #MA, @CSR		:MAINT MODE
1891	014130	017737	166370	002562		MOV @CSR, RCSR		:MOVE CONTENTS OF CSR TO RCSR
1892	014136	013737	002562	002574		MOV RCSR, ECSR		:MOVE EXPECTED TO ECSR
1893	014144	013701	002574			MOV ECSR, R1		:MOVE CONTENTS TO R1 FOR TESTING
1894	014150	042701	177761			BIC #CFNC, R1		:CLEAR ALL BUT THE FNCT BITS
1895	014154	001404				BEQ 1\$:BRANCH IF THE FUNCTION BITS ARE CLEAR
1896	014156	042737	000016	002574		BIC #FNC, ECSR		:CLEAR THE BITS THAT SHOULD HAVE BEEN CLEAR
1897	014164	104024				ERROR +24		:FUNCTION BIT(S) ARE NOT CLEAR
1898	014166	052777	000010	166330	1\$:	BIS #F3, @CSR		:SET FNCT3
1899	014174	017737	166324	002562		MOV @CSR, RCSR		:MOVE CONTENTS OF CSR TO RCSR
1900	014202	013737	002562	002574		MOV RCSR, ECSR		:MOVE EXPECTED DATA TO ECSR
1901	014210	013701	002574			MOV ECSR, R1		:MOVE CONTENTS TO R1 FOR TEST
1902	014214	042701	170777			BIC #CDST, R1		:CLEAR ALL BUT DSTAT BITS
1903	014220	022701	004000			CMP #DSA, R1		:SEE IF DSTAT B AND C ARE CLEAR & A IS SET
1904	014224	001407				BEQ TST14		:BRANCH TO NEXT TEST IF DATA OK
1905	014226	042737	003000	002574		BIC #DBC, ECSR		:CLEAR THE BITS THAT SHOULD HAVE BEEN CLEAR
1906	014234	052737	004000	002574		BIS #DSA, ECSR		:SET THE BIT THAT SHOULD HAVE BEEN SET
1907	014242	104025				ERROR +25		:DSTAT A, B OR C ARE NOT AS EXPECTED

1915

```
.SBTTL TEST #14 - EIR BLOCKS DATA XFRS FROM ODR TO IDR
*****
*TEST 14      EIR BLOCKS DATA XFRS FROM ODR TO IDR
*
*      THIS TEST INSURES THAT GOING TO EIR MODE BLOCKS DATA TRANSFERS FROM
*      ODR TO IDR (ODR RECEIVES DATA WHEN WRITING TO THE BDR, AND WHEN READING
*      THE BDR, THE IDR IS READ).
*
*****
```

```
014244
014244 000004
014246 012737 014264 001310
1916 014254 032737 000001 002612
1917 014262 001451
1918 014264 005077 166234
1919 014270 012777 010000 166226
1920 014276 012777 052525 166222
1921 014304 017737 166216 002566
1922 014312 022737 052525 002566
1923 014320 001404
1924 014322 012737 052525 002600
1925 014330 104031
1926 014332 052777 100000 166164
1927 014340 012737 052525 002600
1928 014346 012777 125252 166152
1929 014354 017737 166146 002566
1930 014362 022737 052525 002566
1931 014370 001404
1932 014372 012737 052525 002600
1933 014400 104030
1934 014402 004737 004036
```

```
TST14:
SCOPE      ;PROCESS LOOPING AND TEST NUMBER INCREMENT
MOV        #999$, $LPERR ;SET LOOP ON ERROR TO 999$
BIT        #BIT0, BORW   ;TEST TO SEE IF WE ARE TESTING A DR11-W
BEQ        TST15        ;BRANCH TO NEXT TEST IF A DR11-B
999$:      CLR          @CSR ;FORCE ACCESS TO CSR
MOV        #MA, @CSR     ;SET MAINT MODE (SO THAT IDR GETS ODR CONTENTS)
MOV        #52525, @BDR ;SET ALT 0'S AND 1'S TO BDR
MOV        @BDR, RBDR    ;MOVE RECEIVED DATA TO RBDR
CMP        #52525, RBDR  ;SEE IF DATA WAS LOADED PROPERLY
BEQ        1$           ;BRANCH IF IT WAS
MOV        #52525, EBDR  ;MOVE EXPECTED DATA TO EBDR
ERROR      +31          ;BDR PATTERN NOT CORRECT
1$:        BIS          #EIR, @CSR ;GO TO EIR
MOV        #52525, EBDR  ;MOVE EXPECTED DATA TO EBDR
MOV        #125252, @BDR ;SET ALT 1'S AND 0'S TO BDR
MOV        @BDR, RBDR    ;MOVE RECEIVED DATA TO RBDR
CMP        #52525, RBDR  ;TEST FOR OLD PATTERN
BEQ        2$           ;BRANCH IF ORIGINAL PATTERN STILL THERE
MOV        #52525, EBDR  ;MOVE EXPECTED DATA TO EBDR
ERROR      +30          ;BDR SHOULD NOT HAVE BEEN LOADED WITH NEW PATTERN
2$:        JSR          PC, CLEUP ;SUBROUTINE TO CLEAR DEVICE REGISTERS & SET CPU PRI TO 7
```

1941

```
.SBTTL TEST #15 - DR11 INTERRUPTS WITH CPU AT LEVEL 3
*****
*TEST 15 DR11 INTERRUPTS WITH CPU AT LEVEL 3
*
* THIS TEST INSURES THAT THE DR11 WILL INTERRUPT WITH THE CPU PRIORITY
* AT LEVEL 3.
*
*****
```

```
014406
014406 000004
014410 012737 014416 001310
1942 014416 012777 010000 166100
1943 014424 005077 166074
1944 014430 012737 000140 177776
1945 014436 017737 166062 002562
1946 014444 105737 002562
1947 014450 100406
1948 014452 012737 000200 002574
1949 014460 004737 004060
1950 014464 104022
1951 014466 017737 166036 002534
1952 014474 017737 166032 002536
1953 014502 012777 014572 166020
1954 014510 012777 010000 166006
1955 014516 012737 001000 002662
1956 014524 052777 000105 165772
1957 014532 005337 002662
1958 014536 001375
1959 014540 017737 165760 002562
1960 014546 013777 002534 165754
1961 014554 013777 002536 165750
1962 014562 104035
1963 014564 005077 165734
1964 014570 000410
1965 014572 062706 000004
1966 014576 013777 002534 165724
1967 014604 013777 002536 165720
```

```
TST15:
SCOPE ;PROCESS LOOPING AND TEST NUMBER INCREMENT
MOV #999$, $LPERR ;SET LOOP ON ERROR TO 999$
999$: MOV #MA, @CSR ;SET MAINTENANCE BIT AND
CLR @CSR ;CLEAR CSR TO DO AN INIT
MOV #LEVEL3, PSW ;STATUS AT LEVEL 3
MOV @CSR, RCSR ;MOVE CSR CONTENTS TO RCSR
TSTB RCSR ;SEE IF READY BIT (BIT 7) IS SET
BMI 1$ ;BRANCH IF IT IS
MOV #RY, ECSR ;SET THE BIT THAT SHOULD HAVE BEEN SET
JSR PC, CHKCAB ;GO CHECK CABLE STATUS AND ALTER EXPECTED IF NECESSARY
ERROR +22 ;READY OF CSR WAS NOT SET
1$: MOV @DRINV, SDRINV ;SAVE LOCATION TO BE USED AS THE INTERRUPT VECTOR
MOV @DRVS, SDRVS ;SAVE LOCATION TO BE USED AS THE INTERRUPT PS
MOV #3$, @DRINV ;SET UP INTERRUPT VECTOR
MOV #MA, @CSR ;MAINT MODE
MOV #1000, TIME ;SET THE TIME COUNTER
BIS #IE+F2+GO, @CSR ;IE, FNCT2 AND GO
2$: DEC TIME ;DECREMENT DOWN TO ZERO
BNE 2$ ;BRANCH IF NOT THERE YET
MOV @CSR, RCSR ;MOVE RECEIVED DATA TO RCSR
MOV SDRINV, @DRINV ;RESTORE LOCATION USED AS THE INTERRUPT VECTOR
MOV SDRVS, @DRVS ;RESTORE LOCATION USED AS THE INTERRUPT PS
ERROR +35 ;DR11 FAILED TO INTERRUPT
CLR @CSR ;CLEAR THE CSR TO DO AN INIT
BR TST16 ;BRANCH TO THE NEXT TEST
3$: ADD #4, SP ;CLEAN THE STACK AFTER THE INTERRUPT
MOV SDRINV, @DRINV ;RESTORE LOCATION USED AS THE INTERRUPT VECTOR
MOV SDRVS, @DRVS ;RESTORE LOCATION USED AS THE INTERRUPT PS
```

1974

```
.SBTTL TEST #16 - DR11 FAILS TO INTERRUPT WITH CPU AT LEVEL 7
*****
*TEST 16 DR11 FAILS TO INTERRUPT WITH CPU AT LEVEL 7
*
* THIS TEST INSURES THAT THE DR11 FAILS TO INTERRUPT WITH THE CPU PRIORITY
* AT LEVEL 7.
*****
```

```
TST16:
014612 000004
014612 012737 014622 001310
1975 014622 004737 004036
1976 014626 017737 165672 002562
1977 014634 105737 002562
1978 014640 100411
1979 014642 012737 000200 002574
1980 014650 004737 004060
1981 014654 052737 000200 002574
1982 014662 104022
1983 014664 017737 165640 002534
1984 014672 017737 165634 002536
1985 014700 012777 014766 165622
1986 014706 012777 000340 165616
1987 014714 012737 001000 002662
1988 014722 012777 010000 165574
1989 014730 052777 000105 165566
1990 014736 005337 002662
1991 014742 001375
1992 014744 005077 165554
1993 014750 013777 002534 165552
1994 014756 013777 002536 165546
1995 014764 000416
1996 014766 062706 000004
1997 014772 017737 165526 002562
1998 015000 005077 165520
1999 015004 013777 002534 165516
2000 015012 013777 002536 165512
2001 015020 104036

SCOPE
MOV #999$, $LPERR ;PROCESS LOOPING AND TEST NUMBER INCREMENT
;SET LOOP ON ERROR TO 999$
999$: JSR PC, CLNUP ;SUBROUTINE TO CLEAR DEVICE REGISTERS & SET CPU PRI TO 7
MOV @CSR, RCSR ;MOVE CSR DATA TO RCSR
TSTB RCSR ;CLEAR ALL BUT THE READY BIT (BIT 7)
BMI 1$ ;BRANCH IF IT IS SET
MOV #RY, ECSR ;MOVE EXPECTED DATA TO ECSR
JSR PC, CHK CAB ;GO CHECK CABLE STATUS AND ALTER EXPECTED IF NECESSARY
BIS #RY, ECSR ;SET THE BIT THAT SHOULD HAVE BEEN SET
ERROR +22 ;READY OF CSR WAS NOT SET
1$: MOV @DRINV, SDRINV ;SAVE LOCATION TO BE USED AS THE INTERRUPT VECTOR
MOV @DRVS, SDRVS ;SAVE LOCATION TO BE USED AS THE INTERRUPT PS
MOV #3$, @DRINV ;SET UP INT VECTOR
MOV #LEVEL7, @DRVS
MOV #1000, TIME ;SET TIME DELAY COUNTER
MOV #MA, @CSR ;MAINT MODE
BIS #IE+F2+GO, @CSR ;IE, FNCT2 AND GO
2$: DEC TIME ;DECREMENT UNTIL WE GET TO ZERO
BNE 2$ ;BRANCH BACK IF NOT ZERO YET
CLR @CSR ;CLEAR THE CSR TO DO AN INIT
MOV SDRINV, @DRINV ;RESTORE LOCATION USED AS THE INTERRUPT VECTOR
MOV SDRVS, @DRVS ;RESTORE LOCATION USED AS THE INTERRUPT PS
BR TST17 ;BRANCH TO THE NEXT TEST
3$: ADD #4, SP ;RESTORE STACK
MOV @CSR, RCSR ;MOVE RECEIVED DATA TO RCSR
CLR @CSR ;CLEAR IE
MOV SDRINV, @DRINV ;RESTORE LOCATION USED AS THE INTERRUPT VECTOR
MOV SDRVS, @DRVS ;RESTORE LOCATION USED AS THE INTERRUPT PS
ERROR +36 ;DR11 INTERRUPTED, BUT IT SHOULDN'T HAVE
```

2008

```
.SBTTL TEST #17 - DR11 INTERRUPTS AT CORRECT BR LEVEL
*****
*TEST 17      DR11 INTERRUPTS AT CORRECT BR LEVEL
*
*      THIS TEST INSURES THAT THE DR11 WILL INTERRUPT AT THE CORRECT LEVEL AS
*      DEFINED IN THE DEVICE DESCRIPTOR WORD.
*****
```

```
TST17:
015022          000004          SCOPE          ;PROCESS LOOPING AND TEST NUMBER INCREMENT
015022          012737          015106 001310          MOV          #999$, $LPERR          ;SET LOOP ON ERROR TO 999$
015024          012737          004036          JSR          PC, CLENUP          ;SUBROUTINE TO CLEAR DEVICE REGISTERS & SET CPU PRI TO 7
2009 015032          004737          002720 001362          MOV          DDW, $TMP1          ;MOVE DEVICE DESCRIPTOR WORD TO $TMP1
2010 015036          006237          001362          ASR          $TMP1          ;SHIFT THE LEVEL TO THE RIGHT 5 PLACES
2011 015044          006237          001362          ASR          $TMP1
2012 015050          006237          001362          ASR          $TMP1
2013 015054          006237          001362          ASR          $TMP1
2014 015060          006237          001362          ASR          $TMP1
2015 015064          006237          001362          ASR          $TMP1
2016 015070          042737          177770 001362          BIC          #177770, $TMP1          ;CLEAR ALL BUT THE PRIORITY
2017 015076          012700          000003          1$: MOV          #3, R0          ;DO 3 PRIORITY LEVELS
2018 015102          012701          005264          MOV          #LEVELS, R1          ;MOVE ADDRESS OF CPU PRIORITIES TO R1
2019 015106          012777          010000 165410 999$: MOV          #MA, @CSR          ;SET THE MAINTENANCE BIT AND
2020 015114          005077          165404          CLR          @CSR          ;CLEAR TO DO AN INIT
2021 015120          011137          177776          MOV          (R1), PSW          ;PUT PRIORITY INTO PSW
2022 015124          017737          165374 002562          MOV          @CSR, RCSR          ;MOVE RECEIVED DATA TO RCSR
2023 015132          012737          000200 002574          MOV          #RY, ECSR          ;MOVE READY BIT TO ECSR
2024 015140          004737          004060          JSR          PC, CHKCB          ;GO CHECK CABLE STATUS AND ALTER EXPECTED IF NECESSARY
2025 015144          023737          002562 002574          CMP          RCSR, ECSR          ;SEE IF RECEIVED DATA MATCHES EXPECTED
2026 015152          001412          BEQ          2$          ;BRANCH IF OK
2027 015154          012737          015076 001310          MOV          #1$, $LPERR          ;SET UP FOR POSSIBLE LOOP ON ERROR FOR THIS ERROR ONLY
2028 015162          012737          000200 002574          MOV          #RY, ECSR          ;MOVE EXPECTED DATA TO ECSR
2029 015170          104022          ERROR          +22          ;READY OF CSR WAS NOT SET
2030 015172          012737          015106 001310          MOV          #999$, $LPERR          ;RETURN ORIGINAL LOOP ON ERROR ADDRESS - DID NOT LOOP
2031 015200          017737          165324 002534 2$: MOV          @DRINV, SDRINV          ;SAVE LOCATION TO BE USED AS THE INTERRUPT VECTOR
2032 015206          017737          165320 002536          MOV          @DRVS, SDRVS          ;SAVE LOCATION TO BE USED AS THE INTERRUPT PS
2033 015214          012777          015326 165306          MOV          #4$, @DRINV          ;SET UP INTERRUPT VECTOR
2034 015222          012777          000340 165302          MOV          #LEVEL7, @DRVS          ;SET UP INTERRUPT PS
2035 015230          012777          010000 165266          MOV          #MA, @CSR          ;MAINT MODE
2036 015236          012737          000400 002662          MOV          #400, TIME          ;SET DELAY COUNTER
2037 015244          052777          000105 165252          BIS          #IE+F2+GO, @CSR          ;IE, FNCT2 AND GO
2038 015252          005337          002662          3$: DEC          TIME          ;DECREMENT UNTIL WE GET TO ZERO
2039 015256          001375          BNE          3$          ;BRANCH BACK IF NOT ZERO YET
2040 015260          005077          165240          CLR          @CSR          ;CLEAR CSR TO DO AN INIT
2041 015264          013777          002534 165236          MOV          SDRINV, @DRINV          ;RESTORE LOCATION USED AS THE INTERRUPT VECTOR
2042 015272          013777          002536 165232          MOV          SDRVS, @DRVS          ;RESTORE LOCATION USED AS THE INTERRUPT PS
2043 015300          013737          177776 002542          MOV          PSW, LEVEL          ;SAVE OLD STATUS LEVEL
2044 015306          005721          TST          (R1)+          ;INCREMENT R1 TO POINT TO NEXT PRIORITY LEVEL
2045 015310          005300          DEC          R0          ;DECREMENT LOOP COUNTER AND
2046 015312          001275          BNE          999$          ;BRANCH BACK FOR ANOTHER TRY IF NOT DONE
2047 015314          104053          ERROR          +53          ;DR11 FAILED TO INTERRUPT
2048 015316          013737          002554 002542          MOV          DRLEV, LEVEL          ;SET LEVEL TO CONTAIN THE ANTICIPATED LEVEL
2049 015324          000422          BR          TST20          ;BRANCH TO THE NEXT TEST
2050 015326          062706          000004          4$: ADD          #4, SP          ;RESTORE STACK
2051 015332          005077          165166          CLR          @CSR          ;CLEAR IE
2052 015336          013777          002534 165164          MOV          SDRINV, @DRINV          ;RESTORE LOCATION USED AS THE INTERRUPT VECTOR
2053 015344          013777          002536 165160          MOV          SDRVS, @DRVS          ;RESTORE LOCATION USED AS THE INTERRUPT PS
2054 015352          042737          177437 002542          BIC          #177437, LEVEL          ;CLEAR ALL BITS BUT THE BR LEVEL
```

2055 015360 023737 002542 002554
2056 015366 001401
2057 015370 104052

CMP LEVEL,DRLEV
BEQ TST20
ERROR +52

;SEE IF LEVEL INTERRUPTED MATCHES EXPECTED
;BRANCH AROUND ERROR CALL IF IT IS AS EXPECTED
;DR11 INTERRUPTED AT WRONG LEVEL

2064

.SBTTL TEST #20 - A GO WITHOUT CLEARING ERROR CAUSES INTRPT

*TEST 20 A GO WITHOUT CLEARING ERROR CAUSES INTRPT

*

THIS TEST INSURES THAT SETTING THE GO BIT WITHOUT CLEARING THE ERROR BIT CAUSES AN INTERRUPT.

*

TST20:

015372	000004				SCOPE	;PROCESS LOOPING AND TEST NUMBER INCREMENT
015372	012737	015402	001310		MOV #999\$, \$LPERR	;SET LOOP ON ERROR TO 999\$
015374	004737	004036		999\$:	JSR PC, CLENUM	;SUBROUTINE TO CLEAR DEVICE REGISTERS & SET CPU PRI TO 7
2065	015402	017737	165116	002534	MOV @DRINV, SDRINV	;SAVE LOCATION TO BE USED AS THE INTERRUPT VECTOR
2066	015406	017737	165112	002536	MOV @DRVS, SDRVS	;SAVE LOCATION TO BE USED AS THE INTERRUPT PS
2067	015414	012777	015524	165100	MOV #2\$, @DRINV	;INTERRUPT VECTOR TO 3\$
2068	015422	012777	000140	165074	MOV #LEVEL3, @DRVS	;INTERRUPT STATUS TO LEVEL 3
2069	015430	005037	177776		CLR PSW	;LET THE DR11 INTERRUPT
2070	015436	012737	001000	002662	MOV #1000, TIME	;MOVE DELAY COUNTER TO LOCATION
2071	015442	012777	010101	165046	MOV #MA+IE+GO, @CSR	;SET MAINT, IE AND GO
2072	015450	052777	020004	165040	BIS #AT+F2, @CSR	;SET ATTN AND FNCT2
2073	015456	005337	002662		1\$:	DEC TIME
2074	015464	001375			BNE 1\$;DECREMENT UNTIL WE REACH ZERO
2075	015470	013777	002534	165030	MOV SDRINV, @DRINV	;BRANCH IF NOT ZERO YET
2076	015472	013777	002536	165024	MOV SDRVS, @DRVS	;RESTORE LOCATION USED AS THE INTERRUPT VECTOR
2077	015500	017737	165012	002562	MOV @CSR, RCSR	;RESTORE LOCATION USED AS THE INTERRUPT PS
2078	015506	104035			ERROR +35	;MOVE RECEIVED DATA TO RCSR
2079	015514	005077	165002		CLR @CSR	;DR11 FAILED TO INTERRUPT
2080	015516	000512			BR TST21	;CLEAR THE CSR TO DO AN INIT
2081	015522	062706	000004		2\$:	ADD #4, SP
2082	015524	013777	002534	164772	MOV SDRINV, @DRINV	;BRANCH TO THE NEXT TEST
2083	015530	013777	002536	164766	MOV SDRVS, @DRVS	;READJUST STACK AFTER THE INTERRUPT
2084	015536	017737	164754	002562	MOV @CSR, RCSR	;RESTORE LOCATION USED AS THE INTERRUPT VECTOR
2085	015544	100407			BMI 3\$;RESTORE LOCATION USED AS THE INTERRUPT PS
2086	015552	013737	002562	002574	MOV RCSR, ECSR	;MOVE RECEIVED DATA TO RCSR
2087	015554	052737	100000	002574	BIS #ER, ECSR	;BRANCH IF ERROR IS SET
2088	015562	104037			ERROR +37	;MOVE EXPECTED DATA TO ECSR
2089	015570	017737	164732	002534	3\$:	MOV @DRINV, SDRINV
2090	015572	017737	164726	002536	MOV @DRVS, SDRVS	;SET THE BIT THAT SHOULD HAVE BEEN SET
2091	015600	012777	015702	164714	MOV #5\$, @DRINV	;ERROR BIT SHOULD NOT BE CLEAR
2092	015606	005077	164702		CLR @BAR	;SAVE LOCATION TO BE USED AS THE INTERRUPT VECTOR
2093	015614	012777	177777	164672	MOV #-1, @WCR	;SAVE LOCATION TO BE USED AS THE INTERRUPT PS
2094	015620	012737	001000	002662	MOV #1000, TIME	;INTERRUPT VECTOR TO 6\$
2095	015626	052777	000001	164662	4\$:	BIS #GO, @CSR
2096	015634	005237	002662		INC TIME	;PREVENT CAUSING ANOTHER ERROR
2097	015642	001375			BNE 4\$;SET-UP WCR
2098	015646	013777	002534	164652	MOV SDRINV, @DRINV	;LOAD 1000 IN LOCATION TIME FOR WAIT LOOP
2099	015650	013777	002536	164646	MOV SDRVS, @DRVS	;SET 'GO' IN CSR
2100	015656	017737	164634	002562	MOV @CSR, RCSR	;DELAY - WAIT FOR INTERRUPT
2101	015664	104035			ERROR +35	;BRANCH BACK IF NOT ZERO
2102	015672	005077	164624		CLR @CSR	;RESTORE LOCATION USED AS THE INTERRUPT VECTOR
2103	015674	000423			BR TST21	;RESTORE LOCATION USED AS THE INTERRUPT PS
2104	015700	062706	000004		5\$:	ADD #4, SP
2105	015702	013777	002534	164614	MOV SDRINV, @DRINV	;CLEAN UP STACK AFTER INTERRUPT
2106	015706	013777	002536	164610	MOV SDRVS, @DRVS	;RESTORE LOCATION USED AS THE INTERRUPT VECTOR
2107	015714	017737	164576	002562	MOV @CSR, RCSR	;RESTORE LOCATION USED AS THE INTERRUPT PS
2108	015722	100007			BPL TST21	;MOVE RECEIVED DATA TO RCSR - IS ERROR CLEAR
2109	015730	013737	002562	002574	MOV RCSR, ECSR	;BRANCH TO NEXT TEST IF IT IS
2110	015732					;MOVE EXPECTED DATA TO ECSR

2111 015740 042737 100000 002574
2112 015746 104021

BIC #ER,ECSR
ERROR +21

;CLEAR THE BIT THAT SHOULD HAVE BEEN CLEAR
;ERROR BIT SHOULD HAVE BEEN CLEAR

2119

.SBTTL TEST #21 - FUNCTION BITS INC WITH MAINT MODE TRANSFERS

*TEST 21 FUNCTION BITS INC WITH MAINT MODE TRANSFERS

THIS TEST INSURES THAT THE FUNCTION BITS INCREMENT WITH MAINTENANCE
MODE TRANSFERS.

015750	015750	000004			TST21:	SCOPE	;PROCESS LOOPING AND TEST NUMBER INCREMENT
	015752	012737	015774	001310		MOV #999\$, \$LPERR	;SET LOOP ON ERROR TO 999\$
2120	015760	012737	000016	001364		MOV #16, \$TMP2	;SET UP FUNCTION COUNT COMPARE
2121	015766	012737	177771	001360		MOV #-7, \$TMP0	;SET UP WCR LOAD VARIABLE
2122	015774	004737	004036		999\$:	JSR PC, CLENUP	;SUBROUTINE TO CLEAR DEVICE REGISTERS & SET CPU PRI TO 7
2123	016000	013777	002620	164514		MOV INBUF, @BAR	;SET-UP BAR
2124	016006	017737	164516	002534	1\$:	MOV @DRINV, SDRINV	;SAVE LOCATION TO BE USED AS THE INTERRUPT VECTOR
2125	016014	017737	164512	002536		MOV @DRVS, SDRVS	;SAVE LOCATION TO BE USED AS THE INTERRUPT PS
2126	016022	012777	016132	164500		MOV #3\$, @DRINV	;INTERRUPT VECTOR
2127	016030	013777	002542	164474		MOV LEVEL, @DRVS	;INTERRUPT VECTOR PRIORITY TO LEVEL OF DEVICE
2128	016036	013777	001360	164454		MOV \$TMP0, @WCR	;SET UP FOR NUMBER OF TRANSFERS IN \$TMP0
2129	016044	005037	177776			CLR PSW	;LET THE DR11 INTERRUPT
2130	016050	012777	010000	164446		MOV #MA, @CSR	;MAINT MODE
2131	016056	012737	001000	002662		MOV #1000, TIME	;MOVE WAIT COUNTER TO LOCATION TIME
2132	016064	052777	000501	164432		BIS #IE+CY+GO, @CSR	;IE, CYCLE & GO
2133	016072	005337	002662		2\$:	DEC TIME	;DECREMENT UNTIL ZERO
2134	016076	001375				BNE 2\$;BRANCH BACK IF NOT
2135	016100	017737	164420	002562		MOV @CSR, RCSR	;MOVE RECEIVED DATA TO RCSR
2136	016106	013777	002534	164414		MOV SDRINV, @DRINV	;RESTORE LOCATION USED AS THE INTERRUPT VECTOR
2137	016114	013777	002536	164410		MOV SDRVS, @DRVS	;RESTORE LOCATION USED AS THE INTERRUPT PS
2138	016122	104035				ERROR +35	;DR11 FAILED TO INTERRUPT
2139	016124	005077	164374			CLR @CSR	;CLEAR THE CSR TO DO AN INIT
2140	016130	000442				BR TST22	;BRANCH TO NEXT TEST
2141	016132	062706	000004		3\$:	ADD #4, SP	;CLEAN UP STACK AFTER INTERRUPT
2142	016136	013777	002534	164364		MOV SDRINV, @DRINV	;RESTORE LOCATION USED AS THE INTERRUPT VECTOR
2143	016144	013777	002536	164360		MOV SDRVS, @DRVS	;RESTORE LOCATION USED AS THE INTERRUPT PS
2144	016152	017737	164346	002562		MOV @CSR, RCSR	;MOVE RECEIVED DATA TO RCSR
2145	016160	013701	002562			MOV RCSR, R1	;MOVE RECEIVED DATA TO R1 ALSO AND
2146	016164	042701	177761			BIC #CFNC, R1	;CLEAR ALL BUT THE FUNCTION BITS
2147	016170	020137	001364			CMP R1, \$TMP2	;SEE IF FUNCTION BIT(S) HAD INCREMENTED PROPERLY
2148	016174	001412				BEQ 4\$;BRANCH IF THEY HAD
2149	016176	013737	002562	002574		MOV RCSR, ECSR	;MOVE RECEIVED DATA TO EXPECTED LOCATION
2150	016204	042737	000016	002574		BIC #FNC, ECSR	;CLEAR THE FUNCTION BIT(S) THAT WERE THERE AND
2151	016212	053737	001364	002574		BIS \$TMP2, ECSR	;PUT FUNCTION BIT(S) EXPECTED IN THEIR PLACE
2152	016220	104212				ERROR +212	;FUNCTION BITS DIDN'T INCREMENT IN MAINT MODE
2153	016222	005237	001360		4\$:	INC \$TMP0	;ADJUST WCR LOAD LOCATION
2154	016226	162737	000002	001364		SUB #2, \$TMP2	;SUBTRACT 2 FROM FUNCTION COUNT TEST LOCATION
2155	016234	001264				BNE 1\$;BRANCH BACK FOR ANOTHER TRY

2161

```
.SBTTL TEST #22 - TEST FOR 10 MAINT MODE TRANSFERS
*****
*TEST 22 TEST FOR 10 MAINT MODE TRANSFERS
*
* THIS TEST CHECKS IF 10 MAINTENANCE MODE TRANSFERS CAN BE DONE.
*
*****
TST22:
```

016236	000004				SCOPE		:PROCESS LOOPING AND TEST NUMBER INCREMENT
016236	012737	016246	001310		MOV	#999\$, \$LPERR	:SET LOOP ON ERROR TO 999\$
016240	012737	164252			CLR	@CSR	:FORCE ACCESS TO CSR
2162 016246	005077	164252			MOV	#10, BUFLN	:BUFLN=10
2163 016252	012737	000010	002624		MOV	BUFLN, WCLN	:PREPARE NUMBER FOR WCR
2164 016260	013737	002624	002632		NEG	WCLN	:2'S COMPLEMENT OF BUFLN
2165 016266	005437	002632			JSR	PC, LODBUF	:LOAD IN BUFFER WITH INCREMENTING PATTERN
2166 016272	004737	003472			JSR	PC, CHKBFF	:LOAD CHECK BUFFER WITH MODIFIED INCREMENTING PATTERN
2167 016276	004737	003520			MOV	WCLN, @WCR	:SET UP WCR
2168 016302	013777	002632	164210		MOV	INBUF, @BAR	:SET UP BAR
2169 016310	013777	002620	164204		MOV	#-1, @BDR	:MAINT AIDE
2170 016316	012777	177777	164202		MOV	@DRINV, SDRINV	:SAVE LOCATION TO BE USED AS THE INTERRUPT VECTOR
2171 016324	017737	164200	002534		MOV	@DRVS, SDRVS	:SAVE LOCATION TO BE USED AS THE INTERRUPT PS
2172 016332	017737	164174	002536		MOV	#2\$, @DRINV	:INTERRUPT VECTOR
2173 016340	012777	016442	164162		MOV	LEVEL, @DRVS	:INTERRUPT STATUS AT PRIORITY LEVEL OF DEVICE
2174 016346	013777	002542	164156		CLR	PSW	:LET DR11 INTERRUPT
2175 016354	005037	177776			MOV	#MA, @CSR	:MAINT MODE
2176 016360	012777	010000	164136		BIS	#IE+CY+GO, @CSR	:IE, CYCLE & GO
2177 016366	052777	000501	164130		MOV	#1000, TIME	:SET LOOP COUNTER FOR WAIT
2178 016374	012737	001000	002662		DEC	TIME	:DECREMENT UNTIL WE GET TO ZERO
2179 016402	005337	002662		1\$:	BNE	1\$:BRANCH BACK IF NOT ZERO
2180 016406	001375				MOV	SDRINV, @DRINV	:RESTORE LOCATION USED AS THE INTERRUPT VECTOR
2181 016410	013777	002534	164112		MOV	SDRVS, @DRVS	:RESTORE LOCATION USED AS THE INTERRUPT PS
2182 016416	013777	002536	164106		MOV	@CSR, RCSR	:MOVE RECEIVED DATA TO RCSR
2183 016424	017737	164074	002562		ERROR	+35	:DR11 FAILED TO INTERRUPT
2184 016432	104035				CLR	@CSR	:CLEAR THE CSR TO DO AN INIT
2185 016434	005077	164064			BR	3\$:BRANCH AROUND THE STACK CLEANUP
2186 016440	000402				ADD	#4, SP	:CLEAN UP STACK AFTER THE INTERRUPT
2187 016442	062706	000004		2\$:	MOV	SDRINV, @DRINV	:RESTORE LOCATION USED AS THE INTERRUPT VECTOR
2188 016446	013777	002534	164054	3\$:	MOV	SDRVS, @DRVS	:RESTORE LOCATION USED AS THE INTERRUPT PS
2189 016454	013777	002536	164050		JSR	PC, INTA	:GO CLEAR IE, CHECK ERROR, READY, WCR=0 AND BAR
2190 016462	004737	003546			ERROR	+51	:CSR AND-OR WCR AND-OR BAR ARE INCORRECT
2191 016466	104051				CLR	ERRCNT	:CLEAR THE ERRCNT LOCATION FOR USE OF ERROR +201
2192 016470	005037	002716			JSR	PC, DATCHK	:CHECK INBUF AFTER A MAINTENANCE MODE OPERATION
2193 016474	004737	003716			ERROR	+201	:BUFFER DATA NOT CORRECT
2194 016500	104201				JSR	PC, DATCHK2	:GO BACK TO SUBROUTINE AFTER ERROR RTS IN DATCHK
2195 016502	004737	004014					
2196							

2203

.SBTTL TEST #23 - TEST 10 MAINTENANCE MODE XFERS

*TEST 23 TEST 10 MAINTENANCE MODE XFERS

*

* THIS TEST CHECKS THAT 10 MAINTENANCE MODE TRANSFERS, ATTEMPTED BEFORE
* SERVICING A PENDING INTERRUPT OF A PREVIOUS TRANSFER, ARE UNSUCCESSFUL.

*

TST23:

016506	000004				SCOPE	;PROCESS LOOPING AND TEST NUMBER INCREMENT
016506	012737	016516	001310		MOV #999\$, \$LPERR	;SET LOOP ON ERROR TO 999\$
016510	004737	004036			JSR PC, CLENUP	;SUBROUTINE TO CLEAR DEVICE REGISTERS & SET CPU PRI TO 7
2204 016516	012737	001000	002662	999\$:	MOV #1000, TIME	;SET DELAY
2205 016522	012737	000010	002624		MOV #10, BUFLN	;BUFLN=10
2206 016530	013737	002624	002632		MOV BUFLN, WCLN	;PREPARE NUMBER FOR WCR
2207 016536	005437	002632			NEG WCLN	;2'S COMPLEMENT OF BUFLN
2208 016544	004737	003472			JSR PC, LODBUF	;LOAD IN BUFFER WITH INCREMENTING PATTERN
2209 016550	004737	003520			JSR PC, CHKBFF	;LOAD CHECK BUFFER WITH MODIFIED INCREMENTING PATTERN
2210 016554	013777	002632	163732		MOV WCLN, @WCR	;SET UP WCR
2211 016560	013777	002620	163726		MOV INBUF, @BAR	;SET UP BAR
2212 016566	012777	177777	163724		MOV #-1, @BDR	;MAINT AIDE
2213 016574	017737	163722	002534		MOV @DRINV, SDRINV	;SAVE LOCATION TO BE USED AS THE INTERRUPT VECTOR
2214 016602	017737	163716	002536		MOV @DRVS, SDRVS	;SAVE LOCATION TO BE USED AS THE INTERRUPT PS
2215 016610	012777	016716	163704		MOV #2\$, @DRINV	;INTERRUPT VECTOR
2216 016616	013777	002542	163700		MOV LEVEL, @DRVS	;INTERRUPT STATUS AT PRIORITY LEVEL OF DEVICE
2217 016624	012777	010000	163664		MOV #MA, @CSR	;MAINT MODE
2218 016632	052777	000501	163656		BIS #IE+CY+GO, @CSR	;IE, CYCLE & GO
2219 016640	005337	002662		1\$:	DEC TIME	;WAIT FOR TRANSFERS TO COMPLETE
2220 016646	001375				BNE 1\$;BRANCH BACK IF WE ARE STILL WAITING
2221 016652	013777	002534	163646		MOV SDRINV, @DRINV	;RESTORE LOCATION USED AS THE INTERRUPT VECTOR
2222 016654	013777	002536	163642		MOV SDRVS, @DRVS	;RESTORE LOCATION USED AS THE INTERRUPT PS
2223 016662	004737	003546			JSR PC, INTA	;GO CLEAR IE, CHECK ERROR, READY, WCR=0 AND BAR
2224 016670	104051				ERROR +51	;CSR AND-OR WCR AND-OR BAR ARE INCORRECT
2225 016674	005037	002716			CLR ERRCNT	;CLEAR THE ERRCNT LOCATION FOR USE OF ERROR +201
2226 016676	004737	003716			JSR PC, DATCHK	;CHECK INBUF AFTER A MAINTENANCE MODE OPERATION
2227 016702	104201				ERROR +201	;BUFFER DATA NOT CORRECT
2228 016706	004737	004014			JSR PC, DATCH2	;GO BACK TO SUBROUTINE AFTER ERROR RTS IN DATCHK
2229 016710	000415				BR 3\$;BRANCH TO CONTINUE
2230 016714	062706	000004		2\$:	ADD #4, SP	;CLEAN UP THE STACK FROM THIS INTERRUPT
2231 016716	013777	002534	163600		MOV SDRINV, @DRINV	;RESTORE LOCATION USED AS THE INTERRUPT VECTOR
2232 016722	013777	002536	163574		MOV SDRVS, @DRVS	;RESTORE LOCATION USED AS THE INTERRUPT PS
2233 016730	017737	163562	002562		MOV @CSR, RCSR	;MOVE RECEIVED DATA TO RCSR
2234 016736	104036				ERROR +36	;DR11 INTERRUPTED, BUT IT SHOULDN'T HAVE
2235 016744	000523				BR TST24	;BRANCH TO NEXT TEST
2236 016746	012777	010000	163546	3\$:	MOV #MA, @CSR	;MAINT MODE
2237 016750	012737	001000	002662		MOV #1000, TIME	;SET TIME LOOP COUNTER
2238 016756	013777	002632	163526		MOV WCLN, @WCR	;MOVE WCLN TO WCR
2239 016764	013777	002620	163522		MOV INBUF, @BAR	;MOVE INBUF TO BAR
2240 016772	017737	163524	002534		MOV @DRINV, SDRINV	;SAVE LOCATION TO BE USED AS THE INTERRUPT VECTOR
2241 017000	017737	163520	002536		MOV @DRVS, SDRVS	;SAVE LOCATION TO BE USED AS THE INTERRUPT PS
2242 017006	012777	017166	163506		MOV #8\$, @DRINV	;SET UP INTERRUPT VECTOR
2243 017014	012777	010000	163474		MOV #MA, @CSR	;MAINT MODE
2244 017022	052777	000501	163466		BIS #IE+CY+GO, @CSR	;IE, CYCLE & GO
2245 017030	005337	002662		4\$:	DEC TIME	;DECREMENT TO ZERO WHILE WAITING
2246 017036	001375				BNE 4\$;BRANCH BACK IF NOT ZERO
2247 017042	013777	002534	163456		MOV SDRINV, @DRINV	;RESTORE LOCATION USED AS THE INTERRUPT VECTOR
2248 017044	013777	002536	163452		MOV SDRVS, @DRVS	;RESTORE LOCATION USED AS THE INTERRUPT PS

2250	017060	017737	163440	002562		MOV	@CSR,RCSR	:MOVE RECEIVED DATA TO RCSR
2251	017066	022737	010700	002562		CMP	#10700,RCSR	:SEE IF ONLY READY, MAINT, IE & CYCLE ARE SET
2252	017074	001404				BEQ	5\$:BRANCH IF THEY ARE
2253	017076	012737	010700	002574		MOV	#10700,ECSR	:MOVE EXPECTED DATA TO ECSR
2254	017104	104040				ERROR	+40	:CSR IS WRONG
2255	017106	017737	163410	002570	5\$:	MOV	@BAR,RBAR	:MOVE RECEIVED DATA TO RBAR
2256	017114	022777	177770	163376		CMP	#-10,@WCR	:CHECK THAT NO TRANSFERS WERE MADE
2257	017122	001004				BNE	6\$:BRANCH TO ERROR IF THERE WERE
2258	017124	023737	002620	002570		CMP	INBUF,RBAR	:CHECK THAT NO TRANSFERS WERE MADE
2259	017132	001412				BEQ	7\$:BRANCH AROUND ERROR IF NONE
2260	017134	017737	163360	002572	6\$:	MOV	@WCR,RWCR	:MOVE RECEIVED DATA TO RWCR
2261	017142	012737	177770	002604		MOV	#-10,EWCR	:MOVE EXPECTED DATA TO EWCR
2262	017150	013737	002620	002602		MOV	INBUF,EBAR	:MOVE EXPECTED DATA TO EBAR
2263	017156	104041				ERROR	+41	:TRANSFERS SHOULD HAVE BEEN INHIBITED
2264	017160	005077	163340		7\$:	CLR	@CSR	:CLEAR THE CSR TO DO AN INIT
2265	017164	000414				BR	TST24	:BRANCH TO NEXT TEST
2266	017166	062706	000004		8\$:	ADD	#4,SP	:CLEAN UP STACK AFTER INTERRUPT
2267	017172	013777	002534	163330		MOV	SDRINV,@DRINV	:RESTORE LOCATION USED AS THE INTERRUPT VECTOR
2268	017200	013777	002536	163324		MOV	SDRVS,@DRVS	:RESTORE LOCATION USED AS THE INTERRUPT PS
2269	017206	017737	163312	002562		MOV	@CSR,RCSR	:MOVE RECEIVED DATA TO RCSR
2270	017214	104042				ERROR	+42	:DR11 SHOULD NOT HAVE INTERRUPTED A 2ND TIME

2276

```
.SBTTL TEST #24 - TEST FOR 200 NPR TRANSFERS IN MAINT MODE
:*****
:*TEST 24 TEST FOR 200 NPR TRANSFERS IN MAINT MODE
:*
:* THIS TEST CHECKS FOR 200 NPR TRANSFERS IN MAINTENANCE MODE.
:*
:*****
```

```
017216
017216 000004
017220 012737 017226 001310
2277 017226 004737 004036
2278 017232 005077 163266
2279 017236 012737 000200 002624
2280 017244 013737 002624 002632
2281 017252 005437 002632
2282 017256 004737 003472
2283 017262 004737 003520
2284 017266 013777 002632 163224
2285 017274 013777 002620 163220
2286 017302 012777 177777 163216
2287 017310 017737 163214 002534
2288 017316 017737 163210 002536
2289 017324 012777 017426 163176
2290 017332 013777 002542 163172
2291 017340 005037 177776
2292 017344 012777 010000 163152
2293 017352 012737 001000 002662
2294 017360 052777 000501 163136
2295 017366 005337 002662
2296 017372 001375
2297 017374 017737 163124 002562
2298 017402 013777 002534 163120
2299 017410 013777 002536 163114
2300 017416 104043
2301 017420 005077 163100
2302 017424 000402
2303 017426 062706 000004
2304 017432 013777 002534 163070
2305 017440 013777 002536 163064
2306 017446 004737 003546
2307 017452 104051
2308 017454 005037 002716
2309 017460 004737 003716
2310 017464 104201
2311 017466 004737 004014

TST24:
SCOPE ;PROCESS LOOPING AND TEST NUMBER INCREMENT
MOV #999$, $LPERR ;SET LOOP ON ERROR TO 999$
999$: JSR PC, CLENUP ;SUBROUTINE TO CLEAR DEVICE REGISTERS & SET CPU PRI TO 7
CLR @CSR ;FORCE ACCESS TO CSR
MOV #200, BUFLN ;LENGTH OF BUFFER = 200
MOV BUFLN, WCLN ;PREPARE NUMBER FOR WCR
NEG WCLN ;2'S COMPLEMENT OF BUFLN
JSR PC, LODBUF ;LOAD INBUF WITH INCREMENTING PATTERN
JSR PC, CHKBFF ;LOAD CHKBUFF WITH MODIFIED INCREMENTED PATTERN
MOV WCLN, @WCR ;SET UP WCR
MOV INBUF, @BAR ;SET UP BAR
MOV #-1, @BDR ;MAINT AIDE
MOV @DRINV, SDRINV ;SAVE LOCATION TO BE USED AS THE INTERRUPT VECTOR
MOV @DRVS, SDRVS ;SAVE LOCATION TO BE USED AS THE INTERRUPT PS
MOV #2$, @DRINV ;INT VECTOR
MOV LEVEL, @DRVS ;INTERRUPT STATUS AT PRIORITY LEVEL OF DEVICE
CLR PSW ;LET THE DR11 INTERRUPT
MOV #MA, @CSR ;MAINT MODE
MOV #1000, TIME ;SET WAIT LOOP COUNTER
BIS #IE+CY+GO, @CSR ;IE, CYCLE & GO
1$: DEC TIME ;DECREMENT UNTIL WE GET TO ZERO
BNE 1$ ;BRANCH BACK IF NOT ZERO
MOV @CSR, RCSR ;MOVE RECEIVED DATA TO RCSR
MOV SDRINV, @DRINV ;RESTORE LOCATION USED AS THE INTERRUPT VECTOR
MOV SDRVS, @DRVS ;RESTORE LOCATION USED AS THE INTERRUPT PS
ERROR +43 ;EXPECTED INTERRUPT DID NOT OCCUR
CLR @CSR ;CLEAR THE CSR TO DO AN INIT
BR 3$ ;BRANCH AROUND THE STACK CLEANUP
2$: ADD #4, SP ;CLEAN UP THE STACK AFTER INTERRUPT
3$: MOV SDRINV, @DRINV ;RESTORE LOCATION USED AS THE INTERRUPT VECTOR
MOV SDRVS, @DRVS ;RESTORE LOCATION USED AS THE INTERRUPT PS
JSR PC, INTA ;GO CLEAR IE, CHECK ERROR, READY, WCR=0 AND BAR
ERROR +51 ;CSR AND-OR WCR AND-OR BAR ARE INCORRECT
CLR ERRCNT ;CLEAR THE ERRCNT LOCATION FOR USE OF ERROR +201
JSR PC, DATCHK ;CHECK INBUF AFTER A MAINTENANCE MODE OPERATION
ERROR +201 ;BUFFER DATA NOT CORRECT
JSR PC, DATCH2 ;GO BACK TO SUBROUTINE AFTER ERROR RTS IN DATCHK
```

2318

```
.SBTTL TEST #25 - DOING DATO TO DIODE MEMORY CAUSES NEX
*****
*TEST 25 DOING DATO TO DIODE MEMORY CAUSES NEX
*
* THIS TEST INSURES THAT DOING A DATO TO DIODE MEMORY CAUSES THE NEX BIT
* (BIT 14) TO SET.
*
*****
```

```
TST25:
          017472
          017472 000004
          017474 012737 017502 001310
2319 017502 004737 004036
2320 017506 005077 163012
2321 017512 012777 177776 163000
2322 017520 013777 002616 162774
2323 017526 017737 162776 002534
2324 017534 017737 162772 002536
2325 017542 012777 017652 162760
2326 017550 013777 002542 162754
2327 017556 005037 177776
2328 017562 012777 010000 162734
2329 017570 052777 000062 162726
2330 017576 052777 000501 162720
2331 017604 012737 001000 002662
2332 017612 005337 002662
2333 017616 001375
2334 017620 013777 002534 162702
2335 017626 013777 002536 162676
2336 017634 017737 162664 002562
2337 017642 104035
2338 017644 005077 162654
2339 017650 000431
2340 017652 062706 000004
2341 017656 013777 002534 162644
2342 017664 013777 002536 162640
2343 017672 017737 162626 002562
2344 017700 013701 002562
2345 017704 042701 037577
2346 017710 022701 140200
2347 017714 001407
2348 017716 013737 002562 002574
2349 017724 052737 140200 002574
2350 017732 104040

          SCOPE ;PROCESS LOOPING AND TEST NUMBER INCREMENT
          MOV #999$,SLPERR ;SET LOOP ON ERROR TO 999$
999$:     JSR PC,CLENUF ;SUBROUTINE TO CLEAR DEVICE REGISTERS & SET CPU PRI TO 7
          CLR @CSR ;FORCE ACCESS TO CSR
          MOV #-2,@WCR ;SET UP WCR
          MOV DIOMEM,@BAR ;SET UP BAR
          MOV @DRINV,SDRINV ;SAVE LOCATION TO BE USED AS THE INTERRUPT VECTOR
          MOV @DRVS,SDRVS ;SAVE LOCATION TO BE USED AS THE INTERRUPT PS
          MOV #2$,@DRINV ;INTERRUPT VECTOR TO 3$
          MOV LEVEL,@DRVS ;INTERRUPT STATUS AT PRIORITY LEVEL OF DEVICE
          CLR PSW ;LET THE DR11 INTERRUPT
          MOV #MA,@CSR ;MAINT MODE
          BIS #F1+X6+X7,@CSR ;SET FNCT1, XBA16, AND XBA17
          BIS #IE+CY+GO,@CSR ;SET IE, CYCLE, AND GO
          MOV #1000,TIME ;SET DELAY COUNTER
1$:      DEC TIME ;DECREMENT UNTIL ZERO
          BNE 1$ ;BRANCH BACK IF NOT
          MOV SDRINV,@DRINV ;RESTORE LOCATION USED AS THE INTERRUPT VECTOR
          MOV SDRVS,@DRVS ;RESTORE LOCATION USED AS THE INTERRUPT PS
          MOV @CSR,RCSR ;MOVE RECEIVED DATA TO RCSR
          ERROR +3$ ;DR11 FAILED TO INTERRUPT
          CLR @CSR ;CLEAR THE CSR TO DO AN INIT
          BR TST26 ;BRANCH TO THE NEXT TEST
2$:     ADD #4,SP ;RESTORE THE STACK
          MOV SDRINV,@DRINV ;RESTORE LOCATION USED AS THE INTERRUPT VECTOR
          MOV SDRVS,@DRVS ;RESTORE LOCATION USED AS THE INTERRUPT PS
          MOV @CSR,RCSR ;MOVE CSR DATA TO RCSR
          MOV RCSR,R1 ;MOVE DATA TO R1 FOR CHECKING
          BIC #37577,R1 ;CLEAR ALL BUT ERROR, NEX AND READY BITS
          CMP #ER+NX+RY,R1 ;SEE IF ALL THESE BITS ARE SET
          BEQ TST26 ;BRANCH TO THE NEXT TEST IF THEY ARE ALL SET
          MOV RCSR,ECSR ;MOVE EXPECTED DATA TO ECSR
          BIS #ER+NX+RY,ECSR ;SET THE BIT THAT SHOULD HAVE BEEN SET
          ERROR +40 ;CSR IS WRONG
```


2357

```

.SBTTL TEST #26 - CROSSING 32K DOESN'T CAUSE BAOF OR FORCE ERROR
*****
*TEST 26 CROSSING 32K DOESN'T CAUSE BAOF OR FORCE ERROR
*
* THIS TEST INSURES THAT CROSSING THE 32K BOUNDARY DOES NOT CAUSE A BAOF
* OR FORCE ERROR.
*
*****

```

```

017734
017734 000004
017736 012737 017744 001310
2358 017744 004737 004036
2359 017750 012777 177760 162542
2360 017756 012777 177776 162536
2361 017764 017737 162540 002534
2362 017772 017737 162534 002536
2363 020000 012777 020076 162522
2364 020006 013777 002542 162516
2365 020014 012737 001000 002662
2366 020022 005037 177776
2367 020026 012777 010000 162470
2368 020034 052777 000563 162462
2369 020042 005337 002662
2370 020046 001375
2371 020050 013777 002534 162452
2372 020056 013777 002536 162446
2373 020064 017737 162434 002562
2374 020072 104035
2375 020074 000433
2376 020076 062706 000004
2377 020102 013777 002534 162420
2378 020110 013777 002536 162414
2379 020116 017737 162402 002562
2380 020124 013701 002562
2381 020130 042701 037577
2382 020134 022701 140200
2383 020140 001411
2384 020142 013737 002562 002574
2385 020150 052737 140200 002574
2386 020156 104040
2387 020160 005077 162340

```

```

TST26:
SCOPE ;PROCESS LOOPING AND TEST NUMBER INCREMENT
MOV #999$, $LPERR ;SET LOOP ON ERROR TO 999$
999$: JSR PC, CLENUP ;SUBROUTINE TO CLEAR DEVICE REGISTERS & SET CPU PRI TO 7
MOV #-20, @WCR ;SET UP WCR
MOV #-2, @BAR ;SET UP BAR FOR PROC STATUS ADDRESS
MOV @DRINV, SDRINV ;SAVE LOCATION TO BE USED AS THE INTERRUPT VECTOR
MOV @DRVS, SDRVS ;SAVE LOCATION TO BE USED AS THE INTERRUPT PS
MOV #2$, @DRINV ;INTERRUPT VECTOR TO 3$
MOV LEVEL, @DRVS ;INTERRUPT STATUS AT PRIORITY LEVEL OF DEVICE
MOV #1000, TIME ;SET WAIT LOOP COUNTER
CLR PSW ;LET THE DR11 INTERRUPT
MOV #MA, @CSR ;MAINT MODE
BIS #563, @CSR ;CYCLE, IE, FNCT1, XBA17, XBA16, AND GO TO CSR
1$: DEC TIME ;DECREMENT UNTIL WE GET TO ZERO
BNE 1$ ;BRANCH BACK IF NOT ZERO
MOV SDRINV, @DRINV ;RESTORE LOCATION USED AS THE INTERRUPT VECTOR
MOV SDRVS, @DRVS ;RESTORE LOCATION USED AS THE INTERRUPT PS
MOV @CSR, RCSR ;MOVE CSR CONTENTS TO RCSR
ERROR +35 ;DR11 FAILED TO INTERRUPT
BR TST27 ;BRANCH TO NEXT TEST
2$: ADD #4, SP ;CLEAN UP STACK AFTER INTERRUPT
MOV SDRINV, @DRINV ;RESTORE LOCATION USED AS THE INTERRUPT VECTOR
MOV SDRVS, @DRVS ;RESTORE LOCATION USED AS THE INTERRUPT PS
MOV @CSR, RCSR ;MOVE CSR CONTENTS TO RCSR
MOV RCSR, R1 ;MOVE CONTENTS TO R1 FOR TESTING
BIC #37577, R1 ;CLEAR ALL BUT THE ERROR AND READY BITS
CMP #ER+RY+NX, R1 ;SEE IF ERROR, READY AND NEX ARE SET
BEQ TST27 ;BRANCH TO NEXT TEST IF THEY ARE
MOV RCSR, ECSR ;MOVE EXPECTED DATA TO ECSR
BIS #ER+RY+NX, ECSR ;SET THE BITS THAT SHOULD HAVE BEEN SET
ERROR +40 ;CSR IS WRONG
CLR @CSR ;CLEAR THE CSR TO DO AN INIT

```

2394

```
.SBTTL TEST #27 - CHECK ACTUAL POSITION OF 2-N BURST SWITCH
:*****
:*TEST 27            CHECK ACTUAL POSITION OF 2-N BURST SWITCH
:*
:*            THIS TEST INSURES THAT THE 2-N BURST SWITCH IS IN THE POSITION THAT
:*            THE DEVICE DESCRIPTOR WORD SAYS IT SHOULD BE.
:*
:*****
```

```
TST27:
020164            000004            SCOPE            ;PROCESS LOOPING AND TEST NUMBER INCREMENT
020164            012737            MOV            #999$,$LPERR       ;SET LOOP ON ERROR TO 999$
2395 020174       032737       020204       001310       BIT            #BIT0,BORW       ;TESTING A 'B' OR A 'W'?
2396 020202       001456                        BEQ            INOOUT           ;BRANCH TO INOOUT IF DR11-B
2397 020204       004737       004036                        JSR            PC,CLENUP       ;SUBROUTINE TO CLEAR DEVICE REGISTERS & SET CPU PRI TO 7
2398 020210       012777       100000       162306       MOV            #EIR,@CSR       ;GO TO EIR MODE
2399 020216       017737       162302       002564       MOV            @CSR,REIR     ;MOVE EIR DATA TO REIR
2400 020224       005077       162274                        CLR            @CSR           ;GO BACK TO CSR
2401 020230       013701       002564                        MOV            REIR,R1       ;MOVE DATA TO R1 ALSO
2402 020234       000301                        SWAB           R1               ;GET BIT 8 INTO BIT 0 BY SWAPPING BYTES
2403 020236       006301                        ASL            R1               ;MOVE BIT 0 INTO BIT 1
2404 020240       042701       177775                        BIC            #CBIT1,R1       ;CLEAR ALL BUT BIT 1
2405 020244       013702       002720                        MOV            DDW,R2       ;PUT DEVICE DESCRIPTOR WORD IN R2
2406 020250       042702       177775                        BIC            #CBIT1,R2       ;CLEAR ALL BUT BIT 1
2407 020254       001402                        BEQ            1$               ;BRANCH IF IT IS CLEAR
2408 020256       005002                        CLR            R2               ;CLEAR THE BIT
2409 020260       000402                        BR             2$               ;GO TEST THE BIT
2410 020262       012702       000002       1$:            MOV            #BIT1,R2       ;SET THE BIT
2411 020266       020102                        2$:            CMP            R1,R2           ;SEE IF RECEIVED MATCHES EXPECTED
2412 020270       001017                        BNE            5$               ;BRANCH TO CHECK FOR LOOP ON TEST
2413 020272       013737       002564       002576       MOV            REIR,EEIR     ;MOVE EXPECTED DATA TO EEIR
2414 020300       032737       000400       002576       BIT            #BIT8,EEIR       ;TEST STATE OF BIT 8
2415 020306       001404                        BEQ            3$               ;BRANCH IF IT IS CLEAR
2416 020310       042737       000400       002576       BIC            #BIT8,EEIR       ;REVERSE STATE - EXPECTED CLEAR
2417 020316       000403                        BR             4$               ;GO CALL ERROR
2418 020320       052737       000400       002576       3$:            BIS            #BIT8,EEIR       ;REVERSE STATE - EXPECTED SET
2419 020326       104054                        4$:            ERROR          +54               ;2-N CYCLE BURST SWITCH IN WRONG POSITION
2420 020330       032777       040400       161002       5$:            BIT            #BIT14+BIT8,@SWR;SEE IF WE SHOULD LOOP ON THIS TEST
2421 020336       001322                        BNE            999$       ;BRANCH BACK IF SO
```

```
2422          .SBTTL  CODE TO CHECK CABLE STATUS FOR EXECUTION OF CABLE TESTS
2423          ;      CABLE MODE TESTING (WRAP-AROUND CABLE IN USER SLOTS)
2424
2425          ;      TESTS 30 THRU 37 ARE PERFORMED IF BIT 2 OF DEVICE DESCRIPTOR WORD IS
2426          ;      SET, INDICATING CABLE IS IN.
2427
2428 020340 032737 000004 002720 INOOUT: BIT    #BIT2,DDW    ;SEE IF CABLE IS IN
2429 020346 001002          BNE     TST30    ;BRANCH TO NEXT TEST IF CABLE IS IN
2430 020350 000137 023074          JMP     ENDEV    ;JUMP TO ENDEV - TESTS ARE NOT TO BE DONE
```

2438

```
.SBTTL TEST #30 - CHECK CSR BIT PATTERNS WITH MAINT BIT CLEAR
*****
*TEST 30 CHECK CSR BIT PATTERNS WITH MAINT BIT CLEAR
*
* THIS TEST SETS ALL POSSIBLE COMBINATIONS OF SET BITS IN THE CSR WITH
* THE MAINTENANCE BIT CLEAR, AND COMPARES THE RECEIVED CSR CONTENTS WITH
* THAT OF THE EXPECTED PATTERNS IN 'MAICLR'.
*****
```

```
TST30:
020354 000004
020354 012737 020412 001310
2439 020364 004737 004036
2440 020370 005037 002716
2441 020374 012700 000002
2442 020400 012701 006266
2443 020404 005002
2444 020406 012703 000200
2445 020412 052777 010000 162104
2446 020420 005077 162100
2447 020424 017737 162074 002562
2448 020432 022737 000200 002562
2449 020440 001404
2450 020442 012737 000200 002574
2451 020450 104032
2452 020452 012777 177777 162040
2453 020460 012777 052414 162034
2454 020466 010277 162032
2455 020472 017737 162026 002562
2456 020500 011137 002574
2457 020504 023737 002574 002562
2458 020512 001427
2459 020514 012737 000401 020524
2460 020522 040227
2461 020524 000401
2462 020526 001016
2463 020530 005737 002714
2464 020534 001404
2465 020536 032737 000060 002574
2466 020544 001407
2467 020546 052737 140000 002574
2468 020554 023737 002574 002562
2469 020562 001403
2470 020564 010237 002540
2471 020570 104202
2472 020572 062701 000002
2473 020576 005202
2474 020600 005303
2475 020602 001303
2476 020604 062702 000200
2477 020610 005300
2478 020612 001275

SCOPE
MOV #999$, $LPERR ;PROCESS LOOPING AND TEST NUMBER INCREMENT
JSR PC, CLENUM ;SET LOOP ON ERROR TO 999$
CLR ERRCNT ;SUBROUTINE TO CLEAR DEVICE REGISTERS & SET CPU PRI TO 7
MOV #2, R0 ;CLEAR THE ERRCNT LOCATION FOR USE OF ERROR +202
MOV #MAICLR, R1 ;DO 2 SETS OF 200 PATTERNS
CLR R2 ;MOVE ADDRESS OF EXPECTED PATTERNS TO R1
MOV #200, R3 ;START WITH PATTERN ZERO
BIS #MA, @CSR ;MOVE 200 TO THE LOOP COUNTER
CLR @CSR ;SET MAINTENANCE AND
MOV @CSR, RCSR ;CLEAR TO DO AN INIT
CMP #RY, RCSR ;MOVE RECEIVED DATA TO RCSR
BEQ 2$ ;MAKE SURE READY BIT IS THE ONLY BIT SET
MOV #RY, ECSR ;BRANCH IF SO
ERROR +32 ;MOVE EXPECTED DATA TO ECSR
MOV #-1, @WCR ;READY IS NOT THE ONLY BIT SET
MOV #NOCARE, @BAR ;MOVE 1 WORD COUNT TO WCR IN CASE OF IE ENABLED
MOV R2, @CSR ;MOVE A NOT-CARE ADDRESS TO BAR FOR SAME REASON
MOV @CSR, RCSR ;SET THE PARTICULAR FUNCTION BITS IN CSR
MOV (R1), ECSR ;MOVE RECEIVED DATA TO RCSR
CMP ECSR, RCSR ;MOVE EXPECTED DATA TO ECSR
BEQ 6$ ;COMPARE EXPECTED WITH RECEIVED
MOV #CY+GO, 3$ ;BRANCH IF OK
BIC R2, (PC)+ ;REESTABLISH BIT PATTERN
WORD CY+GO ;SEE IF BOTH CYCLE AND GO WERE SET
BNE 5$ ;LOCATION TO HOLD BOTH CYCLE AND GO BITS
TST MEMGMT ;BRANCH TO ERROR ONLY IF EITHER OR BOTH BITS WERE CLEAR
BEQ 4$ ;SEE IF MEMORY MANAGEMENT IS OUT THERE
BIT #X6+X7, ECSR ;BRANCH IF NOT
BEQ 5$ ;SEE IF EITHER XBA16 OR XBA17 ARE SET
BIS #ER+NX, ECSR ;BRANCH TO ERROR IF BOTH ARE CLEAR
CMP ECSR, RCSR ;SET THE ERROR AND NEX BITS - EXPECT THEM TO SET
BEQ 6$ ;NOW SEE IF DATA MATCHES
MOV R2, BUT ;BRANCH AROUND ERROR IF IT DOES
ERROR +202 ;MOVE THE BITS SET INTO CSR TO THE BUT LOCATION
ADD #2, R1 ;CSR PATTERN NOT CORRECT
INC R2 ;INCREMENT R1 TO NEXT EXPECTED PATTERN
DEC R3 ;INCREMENT THE PATTERN
BNE 999$ ;DECREMENT THE LOOP COUNTER
ADD #200, R2 ;BRANCH BACK IF NOT DONE
DEC R0 ;ADD 200 TO PATTERN LOCATION
BNE 1$ ;DECREMENT THE LOOP COUNTER AND
;BRANCH BACK IF 2ND OCTAL GROUP NOT DONE
```

2484

```
.SBTTL TEST #31 - CHECK BAR WITH CSR CLEAR
:*****
:*TEST 31 CHECK BAR WITH CSR CLEAR
:*
:* THIS TEST CHECKS THAT BAR BIT 0 IS CLEAR WITH CSR CLEAR (CSR=0).
:*
:*****
```

```
020614
020614 000004
2485 020616 012737 020624 001310
2486 020624 004737 004036
2487 020630 012777 001360 161664
2488 020636 012777 000001 161660
2489 020644 017737 161654 002562
2490 020654 005037 002574
2491 020660 104040
2492 020662 017737 161634 002570
2493 020670 032737 000001 002570
2494 020676 001407
2495 020700 013737 002570 002602
2496 020706 042737 000001 002602
2497 020714 104044
```

```
TST31:
SCOPE
MOV #999$, $LPERR ;PROCESS LOOPING AND TEST NUMBER INCREMENT
JSR PC, CLNUP ;SET LOOP ON ERROR TO 999$
MOV #STMPO, @BAR ;SUBROUTINE TO CLEAR DEVICE REGISTERS & SET CPU PRI TO 7
MOV #GO, @CSR ;PUT AN ADDRESS IN THE BAR
MOV @CSR, RCSR ;SET JUST THE GO BIT TO CLEAR THE READY BIT
BEQ 1$ ;MOVE RECEIVED DATA TO RCSR
CLR ECSR ;BRANCH AROUND ERROR IF EQUAL TO ZERO
ERROR +40 ;MOVE EXPECTED DATA TO ECSR
MOV @BAR, RBAR ;CSR IS WRONG
BIT #BIT0, RBAR ;MOVE RECEIVED DATA TO RBAR
BEQ TST32 ;SEE IF THIS BIT IS CLEAR
MOV RBAR, EBAR ;BRANCH TO NEXT TEST IF IT WAS
BIC #BIT0, EBAR ;MOVE EXPECTED DATA TO EBAR
ERROR +44 ;CLEAR THE BIT THAT SHOULD HAVE BEEN CLEAR
;BAR IS WRONG
```

2504

.SBTTL TEST #32 - TEST 7 SINGLE DATI NON BURST MODE TRANSFERS

*TEST 32 TEST 7 SINGLE DATI NON BURST MODE TRANSFERS

* THIS TEST DOES 7 BIT PATTERNS OF SINGLE DATI NON BURST MODE TRANSFERS,
 * AND THAT THEY ARE DONE PROPERLY.

TST32:

020716	020716	000004				SCOPE	:PROCESS LOOPING AND TEST NUMBER INCREMENT
	020720	012737	020742	001310		MOV #999\$, \$LPERR	:SET LOOP ON ERROR TO 999\$
2505	020726	012702	000007		1\$:	MOV #7, R2	:SET UP LOOP COUNTER - DO 7 BIT PATTERNS
2506	020732	005037	002716			CLR ERRCNT	:CLEAR THE ERRCNT LOCATION FOR USE OF ERROR +201
2507	020736	012703	006250			MOV #PATRNS, R3	:MOVE ADDRESS OF PATTERNS TO R3
2508	020742	017737	161562	002534	999\$:	MOV @DRINV, SDRINV	:SAVE LOCATION TO BE USED AS THE INTERRUPT VECTOR
2509	020750	017737	161556	002536		MOV @DRVS, SDRVS	:SAVE LOCATION TO BE USED AS THE INTERRUPT PS
2510	020756	012777	021120	161544		MOV #3\$, @DRINV	:INTERRUPT VECTOR TO 4\$
2511	020764	013777	002542	161540		MOV LEVEL, @DRVS	:INTERRUPT STATUS AT PRIORITY LEVEL OF DEVICE
2512	020772	005037	177776			CLR PSW	:LET THE DR11 INTERRUPT
2513	020776	012777	010000	161520		MOV #MA, @CSR	:DO AN INIT BY SETTING AND
2514	021004	005077	161514			CLR @CSR	:CLEARING THE CSR MAINTENANCE BIT
2515	021010	012777	177777	161502		MOV #-1, @WCR	:SET UP FOR 1 TRANSFER
2516	021016	012777	002614	161476		MOV #NPR1, @BAR	:TRANSFER FROM BUS ADDRESS IN NPR1
2517	021024	005077	161476			CLR @BDR	:GET READY TO RECEIVE DATA
2518	021030	011337	002614			MOV (R3), NPR1	:SET UP TRANSFER DATA
2519	021034	012777	000110	161462		MOV #F3+IE, @CSR	:SET THE NON BURST (FNCT3) AND IE
2520	021042	052777	000401	161454		BIS #CY+GO, @CSR	:SET THE CYCLE AND GO BITS
2521	021050	005037	002662			CLR TIME	:CLEAR THE TIME LOCATION FOR WAIT LOOP
2522	021054	005237	002662		2\$:	INC TIME	:INCREMENT UNTIL WE GET TO ZERO AGAIN
2523	021060	001375				BNE 2\$:BRANCH BACK IF WE AREN'T THERE YET
2524	021062	013777	002534	161440		MOV SDRINV, @DRINV	:RESTORE LOCATION USED AS THE INTERRUPT VECTOR
2525	021070	013777	002536	161434		MOV SDRVS, @DRVS	:RESTORE LOCATION USED AS THE INTERRUPT PS
2526	021076	017737	161422	002562		MOV @CSR, RCSR	:MOVE RECEIVED DATA TO RCSR
2527	021104	011337	002606			MOV (R3), ENPR1	:MOVE PATTERN TO ENPR1
2528	021110	104035				ERROR +35	:DR11 FAILED TO INTERRUPT
2529	021112	005077	161406			CLR @CSR	:CLEAR THE CSR TO DO AN INIT
2530	021116	000450				BR 5\$:BRANCH TO SEE IF THERE ARE ANY MORE PATTERNS TO CHECK
2531	021120	062706	000004		3\$:	ADD #4, SP	:CLEAN STACK AFTER INTERRUPT
2532	021124	013777	002534	161376		MOV SDRINV, @DRINV	:RESTORE LOCATION USED AS THE INTERRUPT VECTOR
2533	021132	013777	002536	161372		MOV SDRVS, @DRVS	:RESTORE LOCATION USED AS THE INTERRUPT PS
2534	021140	004737	004254			JSR PC, ERRCHK	:CLEAR IE, CHECK FOR ERROR
2535	021144	104021				ERROR +21	:ERROR BIT SHOULD HAVE BEEN CLEAR
2536	021146	017737	161350	002570		MOV @BAR, RBAR	:MOVE RECEIVED DATA TO RBAR
2537	021154	012737	002617	002602		MOV #NPR1+3, EBAR	:MOVE EXPECTED DATA TO EBAR
2538	021162	017737	161340	002566		MOV @BDR, RBDR	:MOVE RECEIVED DATA TO RBDR
2539	021170	011337	002600			MOV (R3), EBDR	:MOVE EXPECTED DATA TO EBDR
2540	021174	017737	161320	002572		MOV @WCR, RWCR	:MOVE RECEIVED DATA TO RWCR
2541	021202	005037	002604			CLR EWCR	:MOVE EXPECTED DATA TO EWCR
2542	021206	023737	002570	002602		CMP RBAR, EBAR	:COMPARE RECEIVED WITH EXPECTED
2543	021214	001010				BNE 4\$:BRANCH IF WRONG
2544	021216	023737	002566	002600		CMP RBDR, EBDR	:COMPARE RECEIVED WITH EXPECTED
2545	021224	001004				BNE 4\$:BRANCH IF WRONG
2546	021226	023737	002572	002604		CMP RWCR, EWCR	:COMPARE RECEIVED WITH EXPECTED
2547	021234	001401				BEQ 5\$:BRANCH IF OK
2548	021236	104211			4\$:	ERROR +211	:CSR AND-OR WCR AND-OR BAR ARE INCORRECT
2549	021240	062703	000002		5\$:	ADD #2, R3	:INCREMENT TO NEXT PATTERN
2550	021244	005302				DEC R2	:DECREMENT THE LOOP COUNTER

2551 021246 001235

BNE 999\$

;BRANCH BACK IF NOT ZERO YET

2557

.SBTTL TEST #33 - TEST STRING OF 200 DATIS BURST MODE XFRS

 :*TEST 33 TEST STRING OF 200 DATIS BURST MODE XFRS
 :*
 :* THIS TEST DOES 200 DATI TRANSFERS IN BURST MODE.
 :*

```

021250
021250 000004
2558 021252 012737 021260 001310
2559 021260 004737 004036
2560 021264 012737 000200 002624
2561 021272 004737 003472
2562 021276 012737 177600 002632
2563 021304 013777 002632 161206
2564 021312 013777 002620 161202
2565 021320 012777 177777 161200
2566 021326 017737 161176 002534
2567 021334 017737 161172 002536
2568 021342 012777 021452 161160
2569 021350 013777 002542 161154
2570 021356 005037 177776
2571 021362 012777 000100 161134
2572 021370 052777 000401 161126
2573 021376 012737 001000 002662
2574 021404 005337 002662
2575 021410 001375
2576 021412 013777 002534 161110
2577 021420 013777 002536 161104
2578 021426 017737 161072 002562
2579 021434 104035
2580 021436 012777 010000 161060
2581 021444 005077 161054
2582 021450 000426
2583 021452 062706 000004
2584 021456 013777 002534 161044
2585 021464 013777 002536 161040
2586 021472 004737 003546
2587 021476 104051
2588 021500 017737 161022 002566
2589 021506 022737 000177 002566
2590 021514 001404
2591 021516 012737 000177 002600
2592 021524 104045
    
```

```

TST33:
SCOPE
999$: MOV #999$, $LPERR ;PROCESS LOOPING AND TEST NUMBER INCREMENT
      JSR PC, CLNUP ;SET LOOP ON ERROR TO 999$
      MOV #200, BUFLN ;SUBROUTINE TO CLEAR DEVICE REGISTERS & SET CPU PRI TO 7
      JSR PC, LODBUF ;LENGTH OF BUFFER=200
      MOV #-200, WCLN ;LOAD THE BUFFER WITH INCREMENTING PATTERN
      MOV WCLN, @WCR ;PREPARE NUMBER FOR WCR
      MOV INBUF, @BAR ;SET UP WCR
      MOV #-1, @BDR ;SET UP BAR
      MOV @DRINV, SDRINV ;MAINT AIDE
      MOV @DRVS, SDRVS ;SAVE LOCATION TO BE USED AS THE INTERRUPT VECTOR
      MOV #2$, @DRINV ;SAVE LOCATION TO BE USED AS THE INTERRUPT PS
      MOV LEVEL, @DRVS ;INT VECTOR
      CLR PSW ;INTERRUPT STATUS TO LEVEL OF DEVICE
      MOV #IE, @CSR ;LET THE DR11 INTERRUPT
      BIS #CY+GO, @CSR ;SET INTERRUPT ENABLE
      MOV #1000, TIME ;CYCLE, GO
      DEC TIME ;WAIT FOR INTERRUPT
      BNE 1$ ;DECREMENT UNTIL WE REACH ZERO
      MOV SDRINV, @DRINV ;BRANCH BACK IF NOT ZERO
      MOV SDRVS, @DRVS ;RESTORE LOCATION USED AS THE INTERRUPT VECTOR
      MOV @CSR, RCSR ;RESTORE LOCATION USED AS THE INTERRUPT PS
      ERROR +35 ;MOVE RECEIVED DATA TO RCSR
      MOV #MA, @CSR ;DR11 FAILED TO INTERRUPT
      CLR @CSR ;SET THE MAINTENANCE BIT AND
      BR TST34 ;CLEAR THE CSR TO DO AN INIT
      ADD #4, SP ;BRANCH TO NEXT TEST
      MOV SDRINV, @DRINV ;CLEAN UP STACK AFTER INTERRUPT
      MOV SDRVS, @DRVS ;RESTORE LOCATION USED AS THE INTERRUPT VECTOR
      JSR PC, INTA ;RESTORE LOCATION USED AS THE INTERRUPT PS
      ERROR +51 ;GO CLEAR IE, CHECK ERROR, READY, WCR=0 AND BAR
      MOV @BDR, RBDR ;CSR AND-OR WCR AND-OR BAR ARE INCORECT
      CMP #177, RBDR ;MOVE RECEIVED DATA TO RBDR
      BEQ TST34 ;CHECK THAT WORD #200 OF INBUF IS IN BDR
      MOV #177, EBDR ;BRANCH TO NEXT TEST IF IT IS
      ERROR +45 ;MOVE EXPECTED DATA TO EBDR
      ;BAD DATA IN BDR
    
```


2598

.SBTTL TEST #34 - TEST 7 SINGLE DATO NON BURST MODE TRANSFERS

*TEST 34 TEST 7 SINGLE DATO NON BURST MODE TRANSFERS

*

* THIS TEST DOES 7 PATTERNS OF SINGLE DATO NON BURST MODE TRANSFERS, AND
* THAT THEY ARE DONE PROPERLY.

*

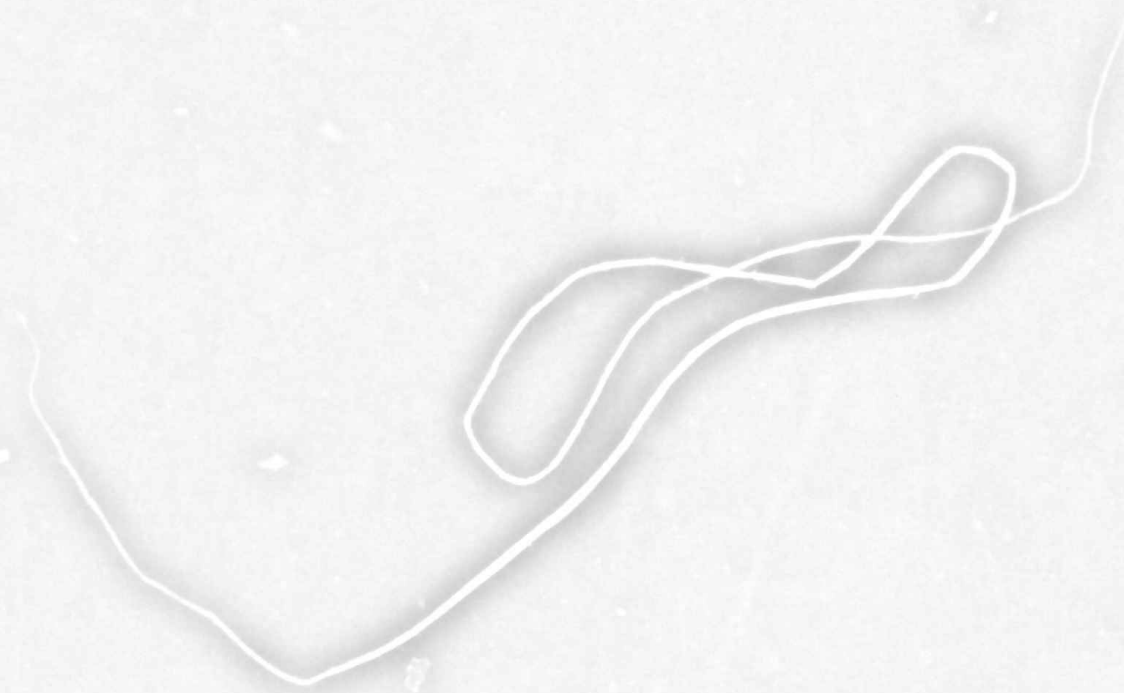
TST34:

021526	000004				SCOPE	:PROCESS LOOPING AND TEST NUMBER INCREMENT
021526	012737	021552	001310		MOV #999\$, \$LPERR	:SET LOOP ON ERROR TO 999\$
2599	021536	012702	000007	1\$:	MOV #7, R2	:DO 7 BIT PATTERNS
2600	021542	005037	002716		CLR ERRCNT	:CLEAR THE ERRCNT LOCATION FOR USE OF ERROR +201
2601	021546	012703	006250		MOV #PATRNS, R3	:MOVE ADDRESS OF PATTERNS TO R3
2602	021552	017737	160752	002534	MOV @DRINV, SDRINV	:SAVE LOCATION TO BE USED AS THE INTERRUPT VECTOR
2603	021560	017737	160746	002536	MOV @DRVS, SDRVS	:SAVE LOCATION TO BE USED AS THE INTERRUPT PS
2604	021566	012777	021740	160734	MOV #3\$, @DRINV	:INTERRUPT VECTOR TO 3\$
2605	021574	013777	002542	160730	MOV LEVEL, @DRVS	:INTERRUPT STATUS TO LEVEL OF DEVICE
2606	021602	005037	177776		CLR PSW	:LET DR11 INTERRUPT
2607	021606	012777	010000	160710	MOV #MA, @CSR	:DO AN INIT
2608	021614	005077	160704		CLR @CSR	:FORCE ACCESS TO CSR
2609	021620	012777	177777	160672	MOV #-1, @WCR	:SET UP FOR 1 TRANSFER
2610	021626	012777	002614	160666	MOV #NPR1, @BAR	:TRANSFER TO BUS ADDRESS IN NPR1
2611	021634	005037	002614		CLR NPR1	:GET READY TO RECEIVE DATA
2612	021640	011377	160662		MOV (R3), @BDR	:SET UP TO TRANSFER DATA
2613	021644	012777	000112	160652	MOV #F1+F3+IE, @CSR	:DATO (FNCT1), FNCT3, IE
2614	021652	052777	000401	160644	BIS #CY+GO, @CSR	:CYCLE, GO
2615	021660	012737	001000	002662	MOV #1000, TIME	:CLEAR THE TIME LOCATION FOR WAIT LOOP
2616	021666	005337	002662	2\$:	DEC TIME	:DECREMENT UNTIL WE GET BACK TO ZERO
2617	021672	001375			BNE 2\$:BRANCH BACK IF NOT ZERO
2618	021674	013777	002534	160626	MOV SDRINV, @DRINV	:RESTORE LOCATION USED AS THE INTERRUPT VECTOR
2619	021702	013777	002536	160622	MOV SDRVS, @DRVS	:RESTORE LOCATION USED AS THE INTERRUPT PS
2620	021710	017737	160610	002562	MOV @CSR, RCSR	:MOVE RECEIVED DATA TO RCSR
2621	021716	011337	001360		MOV (R3), \$TMP0	:MOVE PATTERN TO \$TMP0
2622	021722	104035			ERROR +35	:DR11 FAILED TO INTERRUPT
2623	021724	012777	010000	160572	MOV #MA, @CSR	:SET THE MAINTENANCE BIT AND
2624	021732	005077	160566		CLR @CSR	:CLEAR THE CSR TO DO AN INIT
2625	021736	000445			BR 6\$:BRANCH TO DO NEXT PATTERN
2626	021740	062706	000004	3\$:	ADD #4, SP	:CLEAN UP STACK FROM INTERRUPT
2627	021744	013777	002534	160556	MOV SDRINV, @DRINV	:RESTORE LOCATION USED AS THE INTERRUPT VECTOR
2628	021752	013777	002536	160552	MOV SDRVS, @DRVS	:RESTORE LOCATION USED AS THE INTERRUPT PS
2629	021760	004737	004254		JSR PC, ERRCHK	:CLEAR IE, CHECK FOR ERROR
2630	021764	104021			ERROR +21	:ERROR BIT SHOULD HAVE BEEN CLEAR
2631	021766	017737	160526	002572	MOV @WCR, RWCR	:MOVE RECEIVED DATA TO RWCR
2632	021774	001403			BEQ 4\$:BRANCH IF IT IS EQUAL TO ZERO
2633	021776	011337	001362		MOV (R3), \$TMP1	:MOVE PATTERN TO \$TMP0
2634	022002	104206			ERROR +206	:WCR NOT EQUAL TO ZERO
2635	022004	017737	160512	002570	4\$:	MOV @BAR, RBAR
2636	022012	022737	002617	002570	CMP #NPR1+3, RBAR	:COMPARE CORRECT BAR WITH BAR CABLE MODE TESTING LEAVES
2637						:BIT 0 OF BAR SET. THEREFORE MUST CHECK FOR ODD ADDRESS
2638	022020	001406			BEQ 5\$:BRANCH IF IT IS OK
2639	022022	012737	002617	002602	MOV #NPR1+3, EBAR	:MOVE EXPECTED DATA TO EBAR
2640	022030	011337	001362		MOV (R3), \$TMP1	:MOVE PATTERN TO \$TMP0
2641	022034	104207			ERROR +207	:BAR IS WRONG
2642	022036	021337	002614	5\$:	CMP (R3), NPR1	:CHECK FOR CORRECT DATA
2643	022042	001403			BEQ 6\$:BRANCH IF CORRECT DATA WAS TRANSFERRED
2644	022044	011337	002606		MOV (R3), ENPR1	:MOVE EXPECTED DATA TO ENPR1

2645 022050 104210
2646 022052 062703 000002
2647 022056 005302
2648 022060 001234

6\$: ERROR +210
 ADD #2,R3
 DEC R2
 BNE 999\$

;DATA NOT TRANSFERED CORRECTLY
;POINT TO NEXT BIT PATTERN
;COUNT 1 PATTERN DONE
;BRANCH BACK IF NOT DONE



2654

```
.SBTTL TEST #35 - TEST STRING OR 200 DATOS BURST MODE XFRS
*****
:TEST 35 TEST STRING OR 200 DATOS BURST MODE XFRS
:
: THIS TEST CHECKS 200 DATO TRANSFERS IN BURST MODE.
:
*****
```

```
TST35:
022062 000004
022062 012737 022072 001310
2655 022072 005077 160426
2656 022076 012737 000200 002624
2657 022104 004737 003472
2658 022110 013737 002624 002632
2659 022116 005437 002632
2660 022122 013777 002632 160370
2661 022130 013777 002620 160364
2662 022136 012777 052525 160362
2663 022144 017737 160360 002534
2664 022152 017737 160354 002536
2665 022160 012777 022270 160342
2666 022166 013777 002542 160336
2667 022174 005037 177776
2668 022200 012777 000102 160316
2669 022206 052777 000401 160310
2670 022214 012737 001000 002662
2671 022222 005337 002662
2672 022226 001375
2673 022230 013777 002534 160272
2674 022236 013777 002536 160266
2675 022244 017737 160254 002562
2676 022252 104035
2677 022254 012777 010000 160242
2678 022262 005077 160236
2679 022266 000421
2680 022270 062706 000004
2681 022274 013777 002534 160226
2682 022302 013777 002536 160222
2683 022310 004737 003546
2684 022314 104051
2685 022316 004737 004106
2686 022322 104046
2687 022324 004737 004170
2688 022330 104047

SCOPE
MOV #999$, $LPERR ;PROCESS LOOPING AND TEST NUMBER INCREMENT
CLR @CSR ;SET LOOP ON ERROR TO 999$
MOV #200, BUFLN ;FORCE ACCESS TO CSR
JSR PC, LODBUF ;LENGTH OF BUFFER=200
MOV BUFLN, WCLN ;LOAD THE BUFFER WITH INCREMENTING PATTERN
NEG WCLN ;PREPARE NUMBER FOR WCR
MOV WCLN, @WCR ;2'S COMPLEMENT OF BUFLN
MOV INBUF, @BAR ;SET UP WCR
MOV #52525, @BDR ;SET UP BAR
MOV @DRINV, SDRINV ;SET UP BDR
MOV @DRVS, SDRVS ;SAVE LOCATION TO BE USED AS THE INTERRUPT VECTOR
MOV #2$, @DRINV ;SAVE LOCATION TO BE USED AS THE INTERRUPT PS
MOV LEVEL, @DRVS ;INTERRUPT VECTOR
CLR PSW ;INTERRUPT STATUS TO LEVEL OF DEVICE
MOV #IE+F1, @CSR ;LET THE DR11 INTERRUPT
BIS #CY+GO, @CSR ;IE, FNCT1
MOV #1000, TIME ;CYCLE, GO
DEC TIME ;MOVE WAIT LOOP VALUE TO TIME LOCATION
BNE 1$ ;DECREMENT UNTIL WE REACH ZERO
MOV SDRINV, @DRINV ;BRANCH BACK IF NOT ZERO
MOV SDRVS, @DRVS ;RESTORE LOCATION USED AS THE INTERRUPT VECTOR
MOV @CSR, RCSR ;RESTORE LOCATION USED AS THE INTERRUPT PS
ERROR +35 ;MOVE RECEIVED DATA TO RCSR
MOV #MA, @CSR ;DR11 FAILED TO INTERRUPT
CLR @CSR ;SET THE MAINTENANCE BIT AND
BR TST36 ;CLEAR THE CSR TO DO AN INIT
ADD #4, SP ;BRANCH TO NEXT TEST
MOV SDRINV, @DRINV ;CLEAN STACK AFTER INTERRUPT
MOV SDRVS, @DRVS ;RESTORE LOCATION USED AS THE INTERRUPT VECTOR
JSR PC, INTA ;RESTORE LOCATION USED AS THE INTERRUPT PS
ERROR +51 ;GO CLEAR IE, CHECK ERROR, READY, WCR=0 AND BAR
JSR PC, DATOCK ;CSR AND-OR WCR AND-OR BAR ARE INCORRECT
ERROR +46 ;CHECK INBUF
JSR PC, DATOC2 ;BUFFER DATA NOT CORRECT
ERROR +47 ;GO BACK TO SUBROUTINE AFTER ERROR RTS IN DATOCK
;TOO MANY WORDS WERE TRANSFERED
```

2694

```
.SBTTL TEST #36 - TEST STRING OF 200 DATIS NON-BURST MODE
*****
:TEST 36 TEST STRING OF 200 DATIS NON-BURST MODE
:
: THIS TEST DOES 200 DATI TRANSFERS IN NON BURST MODE.
:
*****
```

```
TST36:
022332 000004
022332 012737 022342 001310
2695 022342 004737 004036
2696 022346 005077 160152
2697 022352 012737 000200 002624
2698 022360 004737 003472
2699 022364 013737 002624 002632
2700 022372 005437 002632
2701 022376 013777 002632 160114
2702 022404 013777 002620 160110
2703 022412 012777 177777 160106
2704 022420 017737 160104 002534
2705 022426 017737 160100 002536
2706 022434 012777 022544 160066
2707 022442 013777 002542 160062
2708 022450 005037 177776
2709 022454 012777 000110 160042
2710 022462 052777 000401 160034
2711 022470 012737 001000 002662
2712 022476 005337 002662
2713 022502 001375
2714 022504 013777 002534 160016
2715 022512 013777 002536 160012
2716 022520 017737 160000 002562
2717 022526 104035
2718 022530 012777 010000 157766
2719 022536 005077 157762
2720 022542 000426
2721 022544 062706 000004
2722 022550 013777 002534 157752
2723 022556 013777 002536 157746
2724 022564 004737 003546
2725 022570 104051
2726 022572 017737 157730 002566
2727 022600 022737 000177 002566
2728 022606 001404
2729 022610 012737 000177 002600
2730 022616 104045

SCOPE
MOV #999$, $LPERR ;PROCESS LOOPING AND TEST NUMBER INCREMENT
JSR PC, CL_NUP ;SET LOOP ON ERROR TO 999$
CLR @CSR ;SUBROUTINE TO CLEAR DEVICE REGISTERS & SET CPU PRI TO 7
MOV #200, BUFLN ;FORCE ACCESS TO CSR
JSR PC, LODBUF ;LENGTH OF BUFFER=200
MOV BUFLN, WCLN ;LOAD THE BUFFER WITH INCREMENTING PATTERN
NEG WCLN ;PREPARE NUMBER FOR WCR
MOV WCLN, @WCR ;2'S COMPLEMENT OF BUFLN
MOV INBUF, @BAR ;SET-UP WCR
MOV #-1, @BDR ;SET-UP BAR
MOV @DRINV, SDRINV ;MAINT AIDE
MOV @DRVS, SDRVS ;SAVE LOCATION TO BE USED AS THE INTERRUPT VECTOR
MOV #2$, @DRINV ;SAVE LOCATION TO BE USED AS THE INTERRUPT PS
MOV LEVEL, @DRVS ;INT VECTOR
CLR PSW ;INTERRUPT STATUS TO LEVEL OF DEVICE
MOV #F3+IE, @CSR ;LET THE DR11 INTERRUPT
BIS #CY+GO, @CSR ;FNCT3, IE
MOV #1000, TIME ;CYCLE, GO
DEC TIME ;SET WAIT LOOP COUNTER
BNE 1$ ;DECREMENT UNTIL WE REACH ZERO
MOV SDRINV, @DRINV ;BRANCH BACK IF NOT ZERO
MOV SDRVS, @DRVS ;RESTORE LOCATION USED AS THE INTERRUPT VECTOR
MOV @CSR, RCSR ;RESTORE LOCATION USED AS THE INTERRUPT PS
ERROR +35 ;MOVE RECEIVED DATA TO RCSR
MOV #MA, @CSR ;DR11 FAILED TO INTERRUPT
CLR @CSR ;SET THE MAINTENANCE BIT AND
BR TST37 ;CLEAR THE CSR TO DO AN NIT
ADD #4, SP ;BRANCH TO NEXT TEST
MOV SDRINV, @DRINV ;CLEAN UP STACK AFTER INTERRUPT
MOV SDRVS, @DRVS ;RESTORE LOCATION USED AS THE INTERRUPT VECTOR
JSR PC, INTA ;RESTORE LOCATION USED AS THE INTERRUPT PS
ERROR +51 ;GO CLEAR IE, CHECK ERROR, READY, WCR=0 AND BAR
MOV @BDR, RBDR ;CSR AND-OR WCR AND-OR BAR ARE INCORECT
CMP #177, RBDR ;MOVE RECEIVED DATA TO RBDR
BEQ TST37 ;CHECK THAT WORD #200 OF INBUF IS IN BDR
MOV #177, EBDR ;BRANCH TO NEXT TEST IF OK
ERROR +45 ;MOVE EXPECTED DATA TO EBDR
;BAD DATA IN BDR
```

2736

```
.SBTTL TEST #37 - TEST STRING OF 200 DATOS NON-BURST MODE
*****
:TEST 37 TEST STRING OF 200 DATOS NON-BURST MODE
:
: THIS TEST DOES 200 DATOS IN NON BURST MODE.
:
:*****
```

```
TST37:
022620 000004
022620 012737 022630 001310
2737 022630 004737 004036
2738 022634 005077 157664
2739 022640 012737 000200 002624
2740 022646 004737 003472
2741 022652 013737 002624 002632
2742 022660 005437 002632
2743 022664 013777 002632 157626
2744 022672 013777 002620 157622
2745 022700 012777 052525 157620
2746 022706 017737 157616 002534
2747 022714 017737 157612 002536
2748 022722 012777 023032 157600
2749 022730 013777 002542 157574
2750 022736 005037 177776
2751 022742 012777 000112 157554
2752 022750 052777 000401 157546
2753 022756 012737 001000 002662
2754 022764 005337 002662
2755 022770 001375
2756 022772 013777 002534 157530
2757 023000 013777 002536 157524
2758 023006 017737 157512 002562
2759 023014 104035
2760 023016 012777 010000 157500
2761 023024 005077 157474
2762 023030 000421
2763 023032 062706 000004
2764 023036 013777 002534 157464
2765 023044 013777 002536 157460
2766 023052 004737 003546
2767 023056 104051
2768 023060 004737 004106
2769 023064 104046
2770 023066 004737 004170
2771 023072 104047

SCOPE ;PROCESS LOOPING AND TEST NUMBER INCREMENT
MOV #999$, $LPERR ;SET LOOP ON ERROR TO 999$
999$: JSR PC, CLNUP ;SUBROUTINE TO CLEAR DEVICE REGISTERS & SET CPU PRI TO 7
CLR @CSR ;FORCE ACCESS TO CSR
MOV #200, BUFLN ;LENGTH OF BUFFER=200
JSR PC, LODBUF ;LOAD THE BUFFER WITH INCREMENTING PATTERN
MOV BUFLN, WCLN ;PREPARE NUMBER FOR WCR
NEG WCLN ;2'S COMPLEMENT OF BUFLN
MOV WCLN, @WCR ;SET UP WCR
MOV INBUF, @BAR ;SET UP BAR
MOV #52525, @BDR ;SET UP BDR
MOV @DRINV, SDRINV ;SAVE LOCATION TO BE USED AS THE INTERRUPT VECTOR
MOV @DRVS, SDRVS ;SAVE LOCATION TO BE USED AS THE INTERRUPT PS
MOV #2$, @DRINV ;INTERRUPT VECTOR
MOV LEVEL, @DRVS ;INTERRUPT STATUS TO LEVEL OF DEVICE
CLR PSW ;LET THE DR11 INTERRUPT
MOV #F1+F3+IE, @CSR ;FNCT1, FNCT3, IE
BIS #CY+GO, @CSR ;CYCLE, GO
MOV #1000, TIME ;SET WAIT LOOP COUNTER
1$: DEC TIME ;DECREMENT UNTIL WE GET TO ZERO
BNE 1$ ;BRANCH BACK IF NOT ZERO
MOV SDRINV, @DRINV ;RESTORE LOCATION USED AS THE INTERRUPT VECTOR
MOV SDRVS, @DRVS ;RESTORE LOCATION USED AS THE INTERRUPT PS
MOV @CSR, RCSR ;MOVE RECEIVED DATA TO RCSR
ERROR +35 ;DR11 FAILED TO INTERRUPT
MOV #MA, @CSR ;SET THE MAINTENANCE BIT AND
CLR @CSR ;CLEAR THE CSR TO DO AN INIT
BR TST40 ;BRANCH TO NEXT TEST
2$: ADD #4, SP ;CLEAN UP STACK AFTER INTERRUPT
MOV SDRINV, @DRINV ;RESTORE LOCATION USED AS THE INTERRUPT VECTOR
MOV SDRVS, @DRVS ;RESTORE LOCATION USED AS THE INTERRUPT PS
JSR PC, INTA ;GO CLEAR IE, CHECK ERROR, READY, WCR=0 AND BAR
ERROR +51 ;CSR AND-OR WCR AND-OR BAR ARE INCORRECT
JSR PC, DATOCK ;CHECK INBUF
ERROR +46 ;BUFFER DATA NOT CORRECT
JSR PC, DATOC2 ;GO BACK TO SUBROUTINE AFTER ERROR RTS IN DATOCK
ERROR +47 ;TOO MANY WORDS WERE TRANSFERED
```

```

2772          .SBTTL  END OF DEVICE PASS ROUTINE
2773          :*****
2774 023074 000004          ENDEV: SCOPE          ;FOR POSSIBLE LOOP ON TEST
2775 023076 005037 001302 CLR          $TSTNM          ;CLEAR TEST NO. COUNT FOR SCOPE ROUTINE
2776 023102 022737 000001 002416 CMP          #1,QTYBRD          ;IS THERE MORE THAN 1 BOARD UNDER TEST?
2777 023110 001444          BEQ          5$          ;BRANCH IF NO
2778 023112 005737 001312 TST          $ERTTL          ;SEE IF THERE WERE ANY ERRORS
2779 023116 001014          BNE          2$          ;BRANCH AROUND EOP TEST IF SO
2780 023120 105737 002710 TSTB         EOPLOC          ;SEE IF EOP MESSAGES ARE TO PRINT
2781 023124 001413          BEQ          3$          ;BRANCH IF SO
2782 023126 105737 002711 TSTB         EOPLOC+1        ;SEE IF EOP WAS REQUESTED BEFORE
2783 023132 001003          BNE          1$          ;BRANCH TO PRINT MESSAGE IF SO
2784 023134 105737 027423 TSTB         CHARCT          ;SEE IF EOD REQUESTED
2785 023140 001430          BEQ          5$          ;BRANCH AROUND MESSAGE PRINT IF NOT
2786 023142 105237 002711 1$: INCB         EOPLOC+1        ;INCREMENT UPPER BYTE OF EOPLOC TO CALL EOP MESSAGE
2787 023146 000402          BR          3$          ;BRANCH IF NOT - NO ERRORS TO SPACE FROM
2788 023150 104401 001405 2$: TYPE          , $CRLF          ;TYPE A <CRLF>
2789 023154 104401 034036 3$: TYPE          , BOARD          ;TYPE: 'BOARD #'
2790 023160 013746 001424 MOV          $UNIT,-(SP)      ;;SAVE $UNIT FOR TYPEOUT
      023164 104405          TYPDS          ;;GO TYPE--DECIMAL ASCII WITH SIGN
2791 023166 104401 034753 TYPE          ,TSTCOM          ;TYPE: ' TESTING COMPLETE'
2792 023172 005737 001312 TST          $ERTTL          ;SEE IF ANY ERRORS THIS DEVICE
2793 023176 001407          BEQ          4$          ;BRANCH AROUND TOTAL ERRORS MESSAGE IF NONE
2794 023200 104401 032764 TYPE          ,ETDEV          ;TYPE: ' - TOTAL ERRORS THIS DEVICE = '
2795 023204 013746 001312 MOV          $ERTTL,-(SP)      ;MOVE NUMBER OF ERRORS TO THE STACK
2796 023210 104405          TYPDS          ;GO TYPE THE NUMBER
2797 023212 004737 003126 JSR          PC,ERCAPT        ;GO LOG THE UNIT #, PASS # & # OF ERRORS THIS DEVICE
2798 023216 104401 001405 4$: TYPE          , $CRLF          ;TYPE A <CRLF>
2799 023222 005237 001422 5$: INC          $DEVCT          ;INCREMENT DEVICE COUNTER
2800 023226 023737 002416 001422 CMP          QTYBRD,$DEVCT    ;ALL DEVICES TESTED?
2801 023234 001404          BEQ          $EOP          ;GO TO END OF PASS ROUTINE IF SO
2802 023236 005237 001424 INC          $UNIT          ;INCREMENT THE UNIT NUMBER
2803 023242 000137 011020 JMP          TSTDEV          ;GO TEST NEXT DEVICE

```

2804

```

.SBTTL END OF PASS ROUTINE
*****
;*INCREMENT THE PASS NUMBER ($PASS)
;*TYPE 'END PASS #XXXXX' (WHERE XXXXX IS A DECIMAL NUMBER)
;*IF THERES A MONITOR GO TO IT
;*IF THERE ISN'T JUMP TO GOAGIN
$EOP:
SCOPE
CLR $STSTM          ;;ZERO THE TEST NUMBER
INC $PASS           ;;INCREMENT THE PASS NUMBER
BPL 10$            ;;BRANCH IF STILL POSITIVE
CLR $PASS           ;;CLEAR THE PASS LOCATION AND
INC $PASS+2        ;;INCREMENT $PASS+2 TO SHOW 1 OVERFLOW
10$: DEC (PC)+     ;;LOOP?
$EOPCT: .WORD 1
BGT $DOAGN         ;;YES
MOV (PC)+,@(PC)+  ;;RESTORE COUNTER
$ENDCT: .WORD 1
TSTB EOPLOC       ;;BR SEE IF EOP MESSAGES ARE TO PRINT
BEQ 1$            ;;BRANCH IF THEY ARE
TST $ERTTL        ;;BR SEE IF ANY ERRORS THIS PASS
BNE 2$            ;;BR BRANCH IF THERE ARE TO PRINT EOP
TSTB EOPLOC+1     ;;BR SEE IF ERROR OCCURED IN ANOTHER DEVICE
BNE 1$            ;;BR BRANCH IF ANY TO PRINT EOP
TSTB CHARCT       ;;BR SEE IF ANY CHARACTER WAS INPUTED
BEQ $GET42        ;;BR BRANCH IF NOT
CMPB #7,CHARCT    ;;BR SEE IF OTHER THAT (^G) TYPED, REQUESTING EOP
BEQ $GET42        ;;BR BRANCH IF A (^G) - THIS NOT MEANT FOR EOP ROUTINE
CLRB CHARCT       ;;BR CLEAR THE LOCATION
BR 3$             ;;BR GET OVER $ERTTL TEST AND <CRLF> PRINT
1$: TST $ERTTL    ;;BR SEE IF AN EXTRA <CRLF> NEEDS PRINTING
BEQ 3$            ;;BR BRANCH IF NOT
2$: TYPE , $CRLF  ;;BR TYPE A <CRLF> TO SPACE EOP FROM ERROR
3$: CLRB EOPLOC+1 ;;BR CLEAR THE UPPER BYTE OF EOPLOC
TYPE , $ENDMG     ;;TYPE 'END PASS #'
MOV $PASS+2,-(SP) ;;BR MOVE OVERFLOW TO STACK FOR PRINTING
MOV $PASS,-(SP)   ;;MOVE $PASS TO THE STACK FOR PRINTING
TYPDE            ;;BR TYPE THE NUMBER IN EXTENDED DECIMAL
TYPE , $ENULL     ;;TYPE A NULL CHARACTER
TST $ERTTL       ;;BR SEE IF ANY ERRORS THIS PASS
BEQ 4$           ;;BR BRANCH AROUND NUMBER OF ERRORS MESSAGE IF NONE
CMP #1,QTYBRD    ;;BR SEE IF ONLY 1 BOARD IS BEING TESTED
BNE 4$           ;;BR BRANCH IF NOT - 'TOTAL ERRORS' IS MEANINGLESS
TYPE ,TESLR      ;;BR TYPE: ' TOTAL ERRORS SINCE LAST REPORT '
MOV $ERTTL,-(SP) ;;BR PUT $ERTTL ON STACK FOR PRINTING
TYPDS           ;;BR TYPE THE NUMBER OF ERRORS IN DECIMAL
JSR PC,ERCAPT    ;;BR GO CAPTURE THE DEVICE, PASS & # OF ERRORS
4$: TYPE , $CRLF ;;BR TYPE A <CRLF>
$GET42: MOV @#42,RO ;;GET MONITOR ADDRESS
BEQ $DOAGN       ;;BRANCH IF NO MONITOR
RESET           ;;CLEAR THE WORLD
$ENDAD: JSR PC,(RO) ;;GO TO MONITOR
NOP             ;;SAVE ROOM
NOP            ;;FOR
NOP            ;;ACT11
$DOAGN:

```

```

023246
023246 000004
023250 005037 001302
023254 005237 001416
023260 100004
023262 005037 001416
023266 005237 001420
023272 005327
023274 000001
023276 003076
023300 012737
023302 000001
023304 023274
023306 105737 002710
023312 001420
023314 005737 001312
023320 001020
023322 105737 002711
023326 001012
023330 105737 027423
023334 001447
023336 122737 000007 027423
023344 001443
023346 105037 027423
023352 000405
023354 005737 001312
023360 001402
023362 104401 001405
023366 105037 002711
023372 104401 023503
023376 013746 001420
023402 013746 001416
023406 104406
023410 104401 023500
023414 005737 001312
023420 001413
023422 022737 000001 002416
023430 001007
023432 104401 027424
023436 013746 001312
023442 104405
023444 004737 003126
023450 104401 001405
023454 013700 000042
023460 001405
023462 000005
023464 004710
023466 000240
023470 000240
023472 000240
023474

```

023474	000137				JMP	@(PC)+	::RETURN
023476	023516				\$RTNAD:	GOAGIN	
023500	377	377	000		\$ENULL:	-1,-1,0	::NULL CHARACTER STRING
023503	105	116	104		\$ENDMG:	/END PASS #/	
2805	023516	005037	001422		GOAGIN:	\$DEVCT	:CLEAR DEVICE COUNT
2806	023522	022737	000001	002416	CLR	#1, QTYBRD	:IS THERE ONLY ONE DEVICE UNDER TEST?
2807	023530	001002			CMR	RSTRT	:BR, IF NOT
2808	023532	000137	011206		BNE	REINIT	:GO DO ANOTHER PASS
2809	023536	005037	001424		JMP	\$UNIT	:CLEAR UNIT NUMBER
2810	023542	000137	011006		RSTRT:	BEGIN1	:GO BEGIN TEST OF NEXT DEVICE
					JMP		

2811

.SBTTL TYPE ROUTINE

 *ROUTINE TO TYPE ASCIZ MESSAGE. MESSAGE MUST TERMINATE WITH A 0 BYTE.
 *THE ROUTINE WILL INSERT A NUMBER OF NULL CHARACTERS AFTER A LINE FEED.
 *NOTE1: \$NULL CONTAINS THE CHARACTER TO BE USED AS THE FILLER CHARACTER.
 *NOTE2: \$FILLS CONTAINS THE NUMBER OF FILLER CHARACTERS REQUIRED.
 *NOTE3: \$FILLC CONTAINS THE CHARACTER TO FILL AFTER.

*CALL:
 *1) USING A TRAP INSTRUCTION
 * TYPE ,MESADR ;:MESADR IS FIRST ADDRESS OF AN ASCIZ STRING

*OR
 * TYPE
 * MESADR

023546	105737	001357	\$TYPE:	TSTB	\$TPFLG	::IS THERE A TERMINAL?
023552	100002			BPL	1\$::BR IF YES
023554	000000			HALT		::HALT HERE IF NO TERMINAL
023556	000430			BR	3\$::LEAVE
023560	010046		1\$:	MOV	RO,-(SP)	::SAVE RO
023562	017600	000002		MOV	@2(SP),RO	::GET ADDRESS OF ASCIZ STRING
023566	122737	000001	001432	CMPB	#APTENV,\$ENV	::RUNNING IN APT MODE
023574	001011			BNE	62\$::NO,GO CHECK FOR APT CONSOLE
023576	132737	000100	001433	BITB	#APTSPOOL,\$ENVM	::SPOOL MESSAGE TO APT
023604	001405			BEQ	62\$::NO,GO CHECK FOR CONSOLE
023606	010037	023616		MOV	RO,61\$::SETUP MESSAGE ADDRESS FOR APT
023612	004737	030250		JSR	PC,\$ATY3	::SPOOL MESSAGE TO APT
023616	000000		61\$:	.WORD	0	::MESSAGE ADDRESS
023620	132737	000040	001433	62\$:	BITB #APTCSUP,\$ENVM	::APT CONSOLE SUPPRESSED
023626	001003			BNE	60\$::YES,SKIP TYPE OUT
023630	112046		2\$:	MOVB	(RO)+,-(SP)	::PUSH CHARACTER TO BE TYPED ONTO STACK
023632	001005			BNE	4\$::BR IF IT ISN'T THE TERMINATOR
023634	005726			TST	(SP)+	::IF TERMINATOR POP IT OFF THE STACK
023636	012600		60\$:	MOV	(SP)+,RO	::RESTORE RO
023640	062716	000002	3\$:	ADD	#2,(SP)	::ADJUST RETURN PC
023644	000002			RTI		::RETURN
023646	122716	000011	4\$:	CMPB	#HT,(SP)	::BRANCH IF <HT>
023652	001430			BEQ	8\$	
023654	122716	000200		CMPB	#CRLF,(SP)	::BRANCH IF NOT <CRLF>
023660	001006			BNE	5\$	
023662	005726			TST	(SP)+	::POP <CR><LF> EQUIV
023664	104401			TYPE		::TYPE A CR AND LF
023666	001405			\$CRLF		
023670	105037	024110		CLRB	\$CHARCNT	::CLEAR CHARACTER COUNT
023674	000755			BR	2\$::GET NEXT CHARACTER
023676	004737	023760	5\$:	JSR	PC,\$TYPEC	::GO TYPE THIS CHARACTER
023702	123726	001356	6\$:	CMPB	\$FILLC,(SP)+	::IS IT TIME FOR FILLER CHARS.?
023706	001350			BNE	2\$::IF NO GO GET NEXT CHAR.
023710	013746	001354		MOV	\$NULL,-(SP)	::GET # OF FILLER CHARS. NEEDED
						::AND THE NULL CHAR.
023714	105366	000001	7\$:	DECB	1(SP)	::DOES A NULL NEED TO BE TYPED?
023720	002770			BLT	6\$::BR IF NO--GO POP THE NULL OFF OF STACK
023722	004737	023760		JSR	PC,\$TYPEC	::GO TYPE A NULL
023726	105337	024110		DECB	\$CHARCNT	::DO NOT COUNT AS A COUNT
023732	000770			BR	7\$::LOOP
				:HORIZONTAL TAB	PROCESSOR	
023734	112716	000040	8\$:	MOVB	#' ,(SP)	::REPLACE TAB WITH SPACE

023740	004737	023760		9\$:	JSR	PC,\$TYPEC	::TYPE A SPACE
023744	132737	000007	024110		BITB	#7,\$CHARCNT	::BRANCH IF NOT AT
023752	001372				BNE	9\$::TAB STOP
023754	005726				TST	(SP)+	::POP SPACE OFF STACK
023756	000724				BR	2\$::GET NEXT CHARACTER
023760	105777	155364		\$TYPEC:	TSTB	@\$TPS	::WAIT UNTIL PRINTER IS READY
023764	100375				BPL	\$TYPEC	
023766	116677	000002	155356		MOVB	2(SP),@\$TPB	::LOAD CHAR TO BE TYPED INTO DATA REG.
023774	105777	155344			TSTB	@\$TKS	::SEE IF KEYBOARD IS TALKING.
024000	100027				BPL	2\$::BRANCH IF IT ISN'T.
024002	117737	155340	027423		MOVB	@\$TKB,CHARCT	::PUT CHARACTER IN CHARCT
024010	142737	000200	027423		BICB	#200,CHARCT	::BIT CLEAR PARITY BIT.
024016	122737	000023	027423		CMPB	#23,CHARCT	::SEE IF THIS IS A ^S.
024024	001015				BNE	2\$::BRANCH TO CONTINUE IF IT ISN'T.
024026	105777	155312		3\$:	TSTB	@\$TKS	::WAIT FOR ANOTHER INPUT.
024032	100375				BPL	3\$::BRANCH BACK IF NOT READY.
024034	117737	155306	027423		MOVB	@\$TKB,CHARCT	::PUT CHARACTER IN CHARCT
024042	142737	000200	027423		BICB	#200,CHARCT	::BIT CLEAR PARITY BIT.
024050	122737	000021	027423		CMPB	#21,CHARCT	::SEE IF THIS IS A ^Q.
024056	001363				BNE	3\$::BRANCH BACK FOR MORE WAIT IF NOT.
024060	122766	000015	000002	2\$:	CMPB	#CR,2(SP)	::IS CHARACTER A CARRIAGE RETURN?
024066	001003				BNE	1\$::BRANCH IF NO
024070	105037	024110			CLRB	\$CHARCNT	::YES--CLEAR CHARACTER COUNT
024074	000406				BR	\$TYPEX	::EXIT
024076	122766	000012	000002	1\$:	CMPB	#LF,2(SP)	::IS CHARACTER A LINE FEED?
024104	001402				BEQ	\$TYPEX	::BRANCH IF YES
024106	105227				INCB	(PC)+	::COUNT THE CHARACTER
024110	000000			\$CHARCNT:	.WORD	0	::CHARACTER COUNT STORAGE
024112	000207			\$TYPEX:	RTS	PC	

2812

```

.SBTTL BINARY TO OCTAL (ASCII) AND TYPE
*****
*THIS ROUTINE IS USED TO CHANGE A 16-BIT BINARY NUMBER TO A 6-DIGIT
*OCTAL (ASCII) NUMBER AND TYPE IT.
*$TYPOS---ENTER HERE TO SETUP SUPPRESS ZEROS AND NUMBER OF DIGITS TO TYPE
*CALL:
*      MOV      NUM,-(SP)      ;;NUMBER TO BE TYPED
*      TYPOS    ;;CALL FOR TYPEOUT
*      .BYTE   N              ;;N=1 TO 6 FOR NUMBER OF DIGITS TO TYPE
*      .BYTE   M              ;;M=1 OR 0
*                               ;;1=TYPE LEADING ZEROS
*                               ;;0=SUPPRESS LEADING ZEROS
*$TYPON---ENTER HERE TO TYPE OUT WITH THE SAME PARAMETERS AS THE LAST
*$TYPOS OR $TYPOC
*CALL:
*      MOV      NUM,-(SP)      ;;NUMBER TO BE TYPED
*      TYPON    ;;CALL FOR TYPEOUT
*$TYPOC---ENTER HERE FOR TYPEOUT OF A 16 BIT NUMBER
*CALL:
*      MOV      NUM,-(SP)      ;;NUMBER TO BE TYPED
*      TYPOC    ;;CALL FOR TYPEOUT
024114 017646 000000 024337 $TYPOS: MOV      @ (SP),-(SP)      ;;PICKUP THE MODE
024120 116637 000001 024337 MOVVB   1(SP), $OFILL      ;;LOAD ZERO FILL SWITCH
024126 112637 024341 MOVVB   (SP)+, $OMODE+1    ;;NUMBER OF DIGITS TO TYPE
024132 062716 000002 ADD      #2,(SP)          ;;ADJUST RETURN ADDRESS
024136 000406 BR      $TYPON
024140 112737 000001 024337 $TYPOC: MOVVB  #1, $OFILL      ;;SET THE ZERO FILL SWITCH
024146 112737 000006 024341 MOVVB   #6, $OMODE+1      ;;SET FOR SIX(6) DIGITS
024154 112737 000005 024336 $TYPON: MOVVB  #5, $OCNT      ;;SET THE ITERATION COUNT
024162 010346 MOV      R3,-(SP)        ;;SAVE R3
024164 010446 MOV      R4,-(SP)        ;;SAVE R4
024166 010546 MOV      R5,-(SP)        ;;SAVE R5
024170 113704 024341 MOVVB   $OMODE+1,R4      ;;GET THE NUMBER OF DIGITS TO TYPE
024174 005404 NEG      R4
024176 062704 000006 ADD      #6,R4          ;;SUBTRACT IT FOR MAX. ALLOWED
024202 110437 024340 MOVVB   R4, $OMODE      ;;SAVE IT FOR USE
024206 113704 024337 MOVVB   $OFILL,R4      ;;GET THE ZERO FILL SWITCH
024212 016605 000012 MOV      12(SP),R5      ;;PICKUP THE INPUT NUMBER
024216 005003 CLR      R3              ;;CLEAR THE OUTPUT WORD
024220 006105 1$:      ROL      R5          ;;ROTATE MSB INTO 'C'
024222 000404 BR      3$              ;;GO DO MSB
024224 006105 2$:      ROL      R5          ;;FORM THIS DIGIT
024226 006105 ROL      R5
024230 006105 ROL      R5
024232 010503 MOV      R5,R3
024234 006103 3$:      ROL      R3          ;;GET LSB OF THIS DIGIT
024236 105337 024340 DECB   $OMODE          ;;TYPE THIS DIGIT?
024242 100016 BPL     7$              ;;BR IF NO
024244 042703 177770 BIC     #177770,R3      ;;GET RID OF JUNK
024250 001002 BNE     4$              ;;TEST FOR 0
024252 005704 TST     R4              ;;SUPPRESS THIS 0?
024254 001403 BEQ     5$              ;;BR IF YES
024256 005204 4$:      INC      R4          ;;DON'T SUPPRESS ANYMORE 0'S
024260 052703 000060 BIS     #'0,R3          ;;MAKE THIS DIGIT ASCII
024264 052703 000040 5$:      BIS     #' ,R3      ;;MAKE ASCII IF NOT ALREADY

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024270	110337	024334		MOVB	R3,8\$::SAVE FOR TYPING
024274	104401	024334		TYPE	,8\$::GO TYPE THIS DIGIT
024300	105337	024336	7\$:	DECB	\$OCNT	::COUNT BY 1
024304	003347			BGT	2\$::BR IF MORE TO DO
024306	002402			BLT	6\$::BR IF DONE
024310	005204			INC	R4	::INSURE LAST DIGIT ISN'T A BLANK
024312	000744			BR	2\$::GO DO THE LAST DIGIT
024314	012605		6\$:	MOV	(SP)+,R5	::RESTORE R5
024316	012604			MOV	(SP)+,R4	::RESTORE R4
024320	012603			MOV	(SP)+,R3	::RESTORE R3
024322	016666	000002 000004		MOV	2(SP),4(SP)	::SET THE STACK FOR RETURNING
024330	012616			MOV	(SP)+,(SP)	
024332	000002			RTI		::RETURN
024334	000		8\$:	.BYTE	0	::STORAGE FOR ASCII DIGIT
024335	000			.BYTE	0	::TERMINATOR FOR TYPE ROUTINE
024336	000		\$OCNT:	.BYTE	0	::OCTAL DIGIT COUNTER
024337	000		\$OFILL:	.BYTE	0	::ZERO FILL SWITCH
024340	000000		\$OMODE:	.WORD	0	::NUMBER OF DIGITS TO TYPE

2813

```

.SBTTL CONVERT BINARY TO DECIMAL AND TYPE ROUTINE
*****
: *THIS ROUTINE IS USED TO CHANGE A 16-BIT BINARY NUMBER TO A 5-DIGIT
: *SIGNED DECIMAL (ASCII) NUMBER AND TYPE IT. DEPENDING ON WHETHER THE
: *NUMBER IS POSITIVE OR NEGATIVE A SPACE OR A MINUS SIGN WILL BE TYPED
: *BEFORE THE FIRST DIGIT OF THE NUMBER. LEADING ZEROS WILL ALWAYS BE
: *REPLACED WITH SPACES.
: *CALL:
: *   MOV     NUM,-(SP)      ;;PUT THE BINARY NUMBER ON THE STACK
: *   TYPDS   ;;GO TO THE ROUTINE
: *
: ** IF YOU SHOULD HAVE A NUMBER GREATER THAN 32767 TO PRINT, LOAD THE
: ** MULTIPLE OF 32768 ON THE STACK, THEN THE REMAINDER AS YOU WOULD
: ** ABOVE. FOR INSTANCE, WHEN INCREMENTING A COUNTER TO BE PRINTED,
: ** TEST FOR NEGATIVE. IF NEGATIVE, CLEAR THE LOCATION AND INCREMENT
: ** A SPECIAL OVERFLOW LOCATION.
: ** CALL:
: **   MOV     OVFNUM,-(SP)  ;;** PUT OVERFLOW NUMBER ON STACK
: **   MOV     NUM,-(SP)    ;;** PUT REMAINING NUMBER ON STACK
: **   TYPDE   ;;** GO TO THE ROUTINE
: **   $TYPDE: MOV #1,$TMP2  ;;** SHOW ENTRY AT $TYPDE
: **           BR $TYPD     ;;** GO TO ROUTINE
: **   $TYPDS: CLR $TMP2    ;;** SHOW ENTRY AT $TYPDS
: **   $TYPD:
: **           MOV     R0,-(SP)  ;;PUSH R0 ON STACK
: **           MOV     R1,-(SP)  ;;PUSH R1 ON STACK
: **           MOV     R2,-(SP)  ;;PUSH R2 ON STACK
: **           MOV     R3,-(SP)  ;;PUSH R3 ON STACK
: **           MOV     R5,-(SP)  ;;PUSH R5 ON STACK
: **           MOV     #20200,-(SP) ;;SET BLANK SWITCH AND SIGN
: **           MOV     20(SP),R5  ;;GET THE INPUT NUMBER
: **           BPL     1$        ;;BR IF INPUT IS POS.
: **           NEG     R5        ;;MAKE THE BINARY NUMBER POS.
: **           MOVVB  #'-,1(SP)  ;;MAKE THE ASCII NUMBER NEG.
: **           1$: CLR     R0     ;;ZERO THE CONSTANTS INDEX
: **           MOV     #$DBLK,R3  ;;SETUP THE OUTPUT POINTER
: **           MOVVB  #' ,(R3)+  ;;SET THE FIRST CHARACTER TO A BLANK
: **           2$: CLR     R2     ;;CLEAR THE BCD NUMBER
: **           MOV     $DTBL(R0),R1 ;;GET THE CONSTANT
: **           3$: SUB     R1,R5  ;;FORM THIS BCD DIGIT
: **           BLT     4$        ;;BR IF DONE
: **           INC     R2        ;;INCREASE THE BCD DIGIT BY 1
: **           BR     3$
: **           4$: ADD     R1,R5  ;;ADD BACK THE CONSTANT
: **           TST     R2        ;;CHECK IF BCD DIGIT=0
: **           BNE     5$        ;;FALL THROUGH IF 0
: **           TSTB   (SP)      ;;STILL DOING LEADING 0'S?
: **           BMI     7$        ;;BR IF YES
: **           5$: ASLB   (SP)   ;;MSD?
: **           BCC     6$        ;;BR IF NO
: **           MOVVB  1(SP),-1(R3) ;;YES--SET THE SIGN
: **           6$: BIS     #'0,R2  ;;MAKE THE BCD DIGIT ASCII
: **           7$: BIS     #' ,R2  ;;MAKE IT A SPACE IF NOT ALREADY A DIGIT
: **           MOVVB  R2,(R3)+  ;;PUT THIS CHARACTER IN THE OUTPUT BUFFER
: **           TST     (R0)+     ;;JUST INCREMENTING
: **           CMP     R0,#10    ;;CHECK THE TABLE INDEX
: **           BLT     2$        ;;GO DO THE NEXT DIGIT

```

```

024342 012737 000001 001364
024350 000402
024352 005037 001364
024356
024356 010046
024360 010146
024362 010246
024364 010346
024366 010546
024370 012746 020200
024374 016605 000020
024400 100004
024402 005405
024404 112766 000055 000001
024412 005000 1$:
024414 012703 024656
024420 112723 000040
024424 005002 2$:
024426 016001 024646
024432 160105 3$:
024434 002402
024436 005202
024440 000774
024442 060105 4$:
024444 005702
024446 001002
024450 105716
024452 100407
024454 106316 5$:
024456 103003
024460 116663 000001 177777
024466 052702 000060 6$:
024472 052702 000040 7$:
024476 110223
024500 005720
024502 020027 000010
024506 002746

```

```

024510 003002          BGT      8$      ;;GO TO EXIT
024512 010502          MOV      R5,R2    ;;GET THE LSD
024514 000764          BR       6$      ;;GO CHANGE TO ASCII
024516 105726          8$:    TSTB   (SP)+    ;;WAS THE LSD THE FIRST NON-ZERO?
024520 100003          BPL     9$      ;;BR IF NO
024522 116663 177777 177776 MOVB  -1(SP),-2(R3) ;;YES--SET THE SIGN FOR TYPING
024530 105013          9$:    CLRB   (R3)    ;;SET THE TERMINATOR
024532 005737 001364   TST    $TMP2    ;; WAS ENTRY AT $TYPDS?
024536 001405          BEQ    10$     ;; BRANCH IF SO
024540 005766 000020   TST    20(SP)   ;; TEST THE OVERFLOW LOCATION
024544 001402          BEQ    10$     ;; BRANCH IF NON-ZERO
024546 004737 024670   JSR    PC,EXPAND ;; GO EXPAND THE DECIMAL NUMBER
024552          10$:
024552 012605          MOV    (SP)+,R5  ;; POP STACK INTO R5
024554 012603          MOV    (SP)+,R3  ;; POP STACK INTO R3
024556 012602          MOV    (SP)+,R2  ;; POP STACK INTO R2
024560 012601          MOV    (SP)+,R1  ;; POP STACK INTO R1
024562 012600          MOV    (SP)+,R0  ;; POP STACK INTO R0
024564 104401 024656   TYPE   ,SDBLK   ;; NOW TYPE THE NUMBER
024570 005737 001364   TST    $TMP2    ;; SEE IF ENTRY WAS AT $TYPDS
024574 001417          BEQ    15$     ;; BRANCH IF SO
024576 016666 000002 000006 MOV    2(SP),6(SP) ;; ADJUST THE STACK
024604 012666 000002   MOV    (SP)+,2(SP)
024610 005726          TST    (SP)+
024612 105037 024665   CLRB   $SDBLK+7 ;; REPLACE ORIGINAL TERMINATOR
024616 112737 000040 024664 MOVB   #' ,SDBLK+6 ;; REPLACE ORIGINAL SPACE CHARACTER
024624 112737 000040 024656 MOVB   #' ,SDBLK  ;; REPLACE ORIGINAL SPACE CHARACTER
024632 000002          RTI     ;; RETURN TO USER
024634 016666 000002 000004 15$: MOV    2(SP),4(SP) ;;ADJUST THE STACK
024642 012616          MOV    (SP)+,(SP)
024644 000002          RTI     ;;RETURN TO USER
024646 023420 001750 000144 $DTBL: .WORD 10000.,1000.,100.,10.
024656          $DBLK: .BLKW 5
    
```

.SBTTL SUBROUTINE TO EXPAND DECIMAL TO LARGER THAN 32767

```

*****
EXPAND: MOV    #$DBLK+6,R2    :## MOVE LOCATION OF LCD+1 TO R2
        MOV    #$DBLK+12,R3  :## MOVE NEW LOCATION OF LCD+2 TO R3
        CLRB   -(R3)         :## MAKE SURE TERMINATOR IS THERE
        MOVB  -(R2),-(R3)    :## MOVE THE 5 ASCII'S TO THEIR NEW LOCATIONS
        MOVB  -(R2),-(R3)    :##
        MOVB  -(R2),-(R3)    :##
        MOVB  -(R2),-(R3)    :##
        MOVB  -(R2),-(R3)    :##
        MOVB  #' ,-(R3)      :## MOVE 4 SPACE CHARACTERS TO THE 4 NEW LOCATIONS
        MOVB  #' ,-(R3)      :##
        MOVB  #' ,-(R3)      :##
        MOVB  #' ,-(R3)      :##
        MOV    $TMP0,-(SP)    :## SAVE $TMP0
        CLR    $TMP0         :## CLEAR LOCATION TO USE AS ACCUMULATOR
        MOV    $TMP1,-(SP)    :## SAVE $TMP1
        CLR    $TMP1         :## CLEAR LOCATION TO USE AS 2ND ACCUMULATOR
        MOV    #$DBLK+7,R1   :## MOVE ADDRESS OF LCD TO R2
        MOV    $#NUMS+10,R2  :## MOVE ADDRESS+10 OF WORD STREAM OF 8*6 TO R2
1$:     MOV    26(SP),R0      :## MOVE OVERFLOW LOCATION CONTENTS TO R0
        MOVB  (R1),$TMP0     :## MOVE ASCII TO THE TEMPORARY LOCATION
        BIS   #'0,$TMP0      :## MAKE LOCATION AN ASCII IF NOT ALREADY
2$:     ADD    (R2),$TMP0     :## ADD THE NUMBER TO THE ASCII
        CMP   #'9,$TMP0      :## HAVE WE SURPASSED ASCII '9'?
        BGE   4$             :## BRANCH IF NOT
        SUB   #10,$TMP0      :## SUBTRACT 10 FROM THE ASCII AND
        MOV   R1,R3          :## MOVE PRESENT ASCII ADDRESS TO R3
3$:     DEC   R3              :## DECREMENT TO NEXT SIGNIFICANT ASCII DIGIT
        INCB  (R3)           :## ADD THE CARRY TO THE ASCII
        BISB #'0,(R3)        :## SET BITS TO MAKE IT A NUMBER ASCII
        CMPB #'9,(R3)        :## SEE IF CARRY NEEDS TO BE TRANSFERED
        BGE   4$             :## BRANCH IF NOT
        MOVB (R3),$TMP1      :## MOVE BYTE TO LOCATION $TMP1
        SUB   #10,$TMP1      :## SUBTRACT 10 DE:IMAL AND
        MOVB $TMP1,(R3)      :## MOVE IT BACK
        CMP   #$DBLK,R3     :## SEE IF ALL POSITIONS HAVE BEEN DONE
        BNE   3$             :## BRANCH BACK IF NOT
4$:     DEC   R0              :## DECREMENT THE OVERFLOW LOCATION R0
        BNE   2$             :## BRANCH IF NOT ALL ADDED
        MOVB $TMP0,(R1)     :## MOVE NEW NUMBER TO LOCATION
        DEC   R1              :## POINT R1 TO THE NEXT ASCII LOCATION
        TST  -(R2)           :## POINT R2 TO NEXT DIGIT TO ADD
        CMP   #$DBLK+3,R1   :## SEE IF ALL DIGITS HAVE BEEN ADDED
        BNE   1$             :## BRANCH IF NOT DONE
        MOV   (SP)+,$TMP1    :## RESTORE $TMP1
        MOV   (SP)+,$TMP0    :## RESTORE $TMP0
        RTS   PC              :## RETURN
025124 000003 000002 000007 $NUMS: .WORD 3,2,7,6,8.

```

2814

.SBTTL TTY INPUT ROUTINE

.ENABL LSB

*SOFTWARE SWITCH REGISTER CHANGE ROUTINE.
*ROUTINE IS ENTERED FROM THE TRAP HANDLER, AND WILL
*SERVICE THE TEST FOR CHANGE IN SOFTWARE SWITCH REGISTER TRAP CALL
*WHEN OPERATING IN TTY FLAG MODE.

025136	022737	000176	001340	\$CKSWR:	CMP	#SWREG,SWR	:: IS THE SOFT-SWR SELECTED?
025144	001112				BNE	15\$:: BRANCH IF NO
025146	105737	027423			TSTB	CHARCT	:: && SEE IF CHARACTER WAS INPUTED DURING PRINT
025152	001405				BEQ	1\$:: && BRANCH IF NOT
025154	113746	027423			MOVB	CHARCT,-(SP)	:: && MOVE CHARACTER TO THE STACK
025160	105037	027423			CLRB	CHARCT	:: && CLEAR THE CHARACTER FROM CHARCT
025164	000405				BR	2\$:: && GO CHECK IT OUT
025166	105777	154152		1\$:	TSTB	@\$TKS	:: CHAR THERE?
025172	100077				BPL	15\$:: IF NO, DON'T WAIT AROUND
025174	117746	154146			MOVB	@\$TKB,-(SP)	:: SAVE THE CHAR
025200	042716	177600		2\$:	BIC	#^C177,(SP)	:: STRIP-OFF THE ASCII
025204	022726	000007			CMP	#7,(SP)+	:: IS IT A CONTROL G?
025210	001404				BEQ	3\$:: && YES, BRANCH AROUND RETURN TO USER SETUP
025212	116637	177776	027423		MOVB	-2(SP),CHARCT	:: && MOVE CHARACTER BACK TO CHARCT
025220	000464				BR	15\$:: && RETURN TO USER
025222	123727	001334	000001	3\$:	CMPB	\$AUTOB,#1	:: ARE WE RUNNING IN AUTO-MODE?
025230	001460				BEQ	15\$:: BRANCH IF YES
025232	104401	025716			TYPE	,\$CNTLG	:: ECHO THE CONTROL-G (^G)
025236	104401	025723		\$GTSWR:	TYPE	,\$MSWR	:: TYPE CURRENT CONTENTS
025242	013746	000176			MOV	SWREG,-(SP)	:: SAVE SWREG FOR TYPEOUT
025246	104402				TYPOC		:: GO TYPE--OCTAL ASCII(ALL DIGITS)
025250	104401	025734			TYPE	,\$MNEW	:: PROMPT FOR NEW SWR
025254	105037	027423		19\$:	CLRB	CHARCT	:: && CLEAR ANY CHARACTER THAT WAS INPUTED DURING PRINT
025260	005046				CLR	-(SP)	:: CLEAR COUNTER
025262	005046				CLR	-(SP)	:: THE NEW SWR
025264	105777	154054		7\$:	TSTB	@\$TKS	:: CHAR THERE?
025270	100375				BPL	7\$:: IF NOT TRY AGAIN
025272	117746	154050			MOVB	@\$TKB,-(SP)	:: PICK UP CHAR
025276	042716	177600			BIC	#^C177,(SP)	:: MAKE IT 7-BIT ASCII
025302	021627	000025		9\$:	CMP	(SP),#25	:: IS IT A CONTROL-U?
025306	001005				BNE	10\$:: BRANCH IF NOT
025310	104401	025711			TYPE	,\$CNTLU	:: YES, ECHO CONTROL-U (^U)
025314	062706	000006		20\$:	ADD	#6,SP	:: IGNORE PREVIOUS INPUT
025320	000746				BR	\$GTSWR	:: LET'S TRY IT AGAIN
025322	021627	000015		10\$:	CMP	(SP),#15	:: IS IT A <CR>?
025326	001022				BNE	16\$:: BRANCH IF NO
025330	005766	000004			TST	4(SP)	:: YES, IS IT THE FIRST CHAR?
025334	001403				BEQ	11\$:: BRANCH IF YES
025336	016677	000002	153774		MOV	2(SP),@SWR	:: SAVE NEW SWR
025344	062706	000006		11\$:	ADD	#6,SP	:: CLEAR UP STACK
025350	104401	001405		14\$:	TYPE	,\$CRLF	:: ECHO <CR> AND <LF>
025354	123727	001335	000001		CMPB	\$INTAG,#1	:: RE-ENABLE TTY KBD INTERRUPTS?
025362	001003				BNE	15\$:: BRANCH IF NOT
025364	012777	000100	153752		MOV	#100,@\$TKS	:: RE-ENABLE TTY KBD INTERRUPTS
025372	000002			15\$:	RTI		:: RETURN
025374	004737	023760		16\$:	JSR	PC,\$TYPEC	:: ECHO CHAR
025400	021627	000060			CMP	(SP),#60	:: CHAR < 0?
025404	002420				BLT	18\$:: BRANCH IF YES
025406	021627	000067			CMP	(SP),#67	:: CHAR > 7?


```
025412 003015          BGT      18$          ;;BRANCH IF YES
025414 042726 000060   BIC      #60,(SP)+    ;;STRIP-OFF ASCII
025420 005766 000002   TST      2(SP)         ;;IS THIS THE FIRST CHAR
025424 001403          BEQ      17$          ;;BRANCH IF YES
025426 006316          ASL      (SP)         ;;NO, SHIFT PRESENT
025430 006316          ASL      (SP)         ;;CHAR OVER TO MAKE
025432 006316          ASL      (SP)         ;;ROOM FOR NEW ONE.
025434 005266 000002   17$: INC      2(SP)         ;;KEEP COUNT OF CHAR
025440 056616 177776   BIS      -2(SP),(SP)  ;;SET IN NEW CHAR
025444 000707          BR       7$          ;;GET THE NEXT ONE
025446 104401 001404   18$: TYPE   ,SQUES    ;;TYPE ?<CR><LF>
025452 000720          BR       20$         ;;SIMULATE CONTROL-U
.DSABL  LSB
;*****
```

```

      .SBTTL ROUTINE TO INPUT A SINGLE CHARACTER FROM TTY
      ;*THIS ROUTINE WILL INPUT A SINGLE CHARACTER FROM THE TTY
      ;*CALL:
      ;*   RDCHR
      ;*   RETURN HERE
      ;*
      ;*   INPUT A SINGLE CHARACTER FROM THE TTY
      ;*   CHARACTER IS ON THE STACK
      ;*   WITH PARITY BIT STRIPPED OFF

025454 011646          $RDCHR: MOV      (SP),-(SP)      ;;PUSH DOWN THE PC
025456 016666 000004 000002 MOV      4(SP),2(SP)      ;;SAVE THE PS
025464 105777 153654 1$:   TSTB   @STKS          ;;WAIT FOR
025470 100375          BPL      1$              ;;A CHARACTER
025472 117766 153650 000004 MOVB   @STKB,4(SP)      ;;READ THE TTY
025500 042766 177600 000004 BIC    #^C<177>,4(SP)  ;;GET RID OF JUNK IF ANY
025506 026627 000004 000023 CMP    4(SP),#23      ;;IS IT A CONTROL-S?
025514 001013          BNE     3$              ;;BRANCH IF NO
025516 105777 153622 2$:   TSTB   @STKS          ;;WAIT FOR A CHARACTER
025522 100375          BPL      2$              ;;LOOP UNTIL ITS THERE
025524 117746 153616 MOVB   @STKB,-(SP)      ;;GET CHARACTER
025530 042716 177600 BIC    #^C177,(SP)    ;;MAKE IT 7-BIT ASCII
025534 022627 000021 CMP    (SP)+,#21      ;;IS IT A CONTROL-Q?
025540 001366          BNE     2$              ;;IF NOT DISCARD IT
025542 000750          BR      1$              ;;YES, RESUME
025544 026627 000004 000140 3$:  CMP    4(SP),#140      ;;IS IT UPPER CASE?
025552 002407          BLT     4$              ;;BRANCH IF YES
025554 026627 000004 000175 CMP    4(SP),#175      ;;IS IT A SPECIAL CHAR?
025562 003003          BGT     4$              ;;BRANCH IF YES
025564 042766 000040 000004 BIC    #40,4(SP)      ;;MAKE IT UPPER CASE
025572 000002          4$:   RTI                    ;;GO BACK TO USER
  
```

```

.SBTTL ROUTINE TO INPUT A STRING FROM TTY
:*****
:*THIS ROUTINE WILL INPUT A STRING FROM THE TTY
:*CALL:
:*
:* RDLIN
:* RETURN HERE
:* INPUT A STRING FROM THE TTY
:* ADDRESS OF FIRST CHARACTER WILL BE ON THE STACK
:* TERMINATOR WILL BE A BYTE OF ALL 0'S
025574 010346 $RDLIN: MOV R3,-(SP) ;;SAVE R3
025576 012703 025702 1$: MOV #$TTYIN,R3 ;;GET ADDRESS
025602 022703 025711 2$: CMP #$TTYIN+7.,R3 ;;BUFFER FULL?
025606 101405 BLOS 4$ ;;BR IF YES
025610 104411 RDCHR ;;GO READ ONE CHARACTER FROM THE TTY
025612 112613 MOVB (SP)+,(R3) ;;GET CHARACTER
025614 122713 000177 10$: CMPB #177,(R3) ;;IS IT A RUBOUT
025620 001003 BNE 3$ ;;SKIP IF NOT
025622 104401 001404 4$: TYPE ,SQUES ;;TYPE A '?'
025626 000763 BR 1$ ;;CLEAR THE BUFFER AND LOOP
025630 111337 025700 3$: MOVB (R3),9$ ;;ECHO THE CHARACTER
025634 104401 025700 TYPE ,9$
025640 122723 000015 CMPB #15,(R3)+ ;;CHECK FOR RETURN
025644 001356 BNE 2$ ;;LOOP IF NOT RETURN
025646 105063 177777 CLRB -1(R3) ;;CLEAR RETURN (THE 15)
025652 104401 001406 TYPE ,SLF ;;TYPE A LINE FEED
025656 012603 MOV (SP)+,R3 ;;RESTORE R3
025660 011646 MOV (SP),-(SP) ;;ADJUST THE STACK AND PUT ADDRESS OF THE
025662 016666 000004 000002 MOV 4(SP),2(SP) ;; FIRST ASCII CHARACTER ON IT
025670 012766 025702 000004 MOV #$TTYIN,4(SP)
025676 000002 RTI ;;RETURN
025700 000 9$: .BYTE 0 ;;STORAGE FOR ASCII CHAR. TO TYPE
025701 000 .BYTE 0 ;;TERMINATOR
025702 .BLKB 7. ;;RESERVE 7. BYTES FOR TTY INPUT
025711 136 125 015 $CNTLU: .ASCIZ /^U/<15><12> ;;CONTROL 'U'
025716 136 107 015 $CNTLG: .ASCIZ /^G/<15><12> ;;CONTROL 'G'
025723 015 012 123 $MSWR: .ASCIZ <15><12>/SWR = /
025734 040 040 116 $MNEW: .ASCIZ / NEW = /
.EVEN

```

2815

```

.SBTTL READ A DECIMAL NUMBER FROM THE TTY
*****
*THIS ROUTINE WILL READ A DECIMAL (ASCII) NUMBER FROM THE TTY AND
*CHANGE IT TO BINARY. IF TOO MANY CHARACTERS OR ANY ILLEGAL CHARACTERS
*ARE READ A "?" FOLLOWED BY A CARRIAGE RETURN-LINE FEED WILL BE TYPED.
*THE COMPLETE NUMBER MUST BE RETYPED. THE INPUT IS TERMINATED BY THE
*USER TYPING A CARRIAGE RETURN. THE RANGE OF THE INPUT NUMBER IS
*POSITIVE 32767 TO NEGATIVE 32768.
*CALL:
*
* RDDEC          ;; READ A DECIMAL NUMBER
* RETURN HERE   ;; NUMBER IS ON TOP OF THE STACK
*
$RDDEC: MOV      (SP),-(SP)      ;; PROVIDE SPACE FOR
MOV      4(SP),2(SP)          ;; THE INPUT NUMBER
MOV      R0,-(SP)             ;; PUSH R0 ON STACK
MOV      R1,-(SP)             ;; PUSH R1 ON STACK
MOV      R2,-(SP)             ;; PUSH R2 ON STACK
1$: RDLIN          ;; READ AN ASCII LINE
MOV      (SP)+,R0             ;; ADDRESS OF 1ST CHAR.
MOV      R0,6$                ;; SAVE IN CASE OF BAD INPUT
CLR      -(SP)                ;; CLEAR DATA WORD
CLR      R2                    ;; SIGN SET POSITIVE
CMPB    #'-,(R0)              ;; SEE IF A MINUS SIGN WAS TYPED
BNE     2$                    ;; BR IF NO MINUS SIGN
MOVB    (R0)+,R2              ;; SAVE FOR LATER USE
2$: MOVB    (R0)+,R1           ;; PICKUP THIS CHARACTER
BEQ     3$                    ;; GET OUT IF ZERO
CMPB    #'0,R1                ;; MAKE SURE THIS CHARACTER
BGT     5$                    ;; IS A DIGIT BETWEEN 0 & 9
CMPB    #'9,R1
BLT     5$
BIT     #^C7777,(SP)          ;; DON'T LET NUMBER GET TO BIG
BNE     5$                    ;; BR IF NUMBER WOULD OVERFLOW
ASL     (SP)                  ;; *2
MOV     (SP),-(SP)           ;; SAVE FOR LATER
ASL     (SP)                  ;; *4
ASL     (SP)                  ;; *8
ADD     (SP)+,(SP)           ;; *10.
BVS     5$                    ;; OVERFLOW ISN'T ALLOWED
SUB     #'0,R1                ;; STRIP AWAY THE ASCII JUNK
ADD     R1,(SP)              ;; ADD IN THIS DIGIT
BVS     5$                    ;; OVERFLOW ISN'T ALLOWED
BR      2$                    ;; LOOP
3$: TST     R2                 ;; CHECK IF NUMBER IS NEG
BEQ     4$                    ;; BR IF NO
NEG     (SP)                  ;; YES--NEGATE THE NUMBER
4$: MOV     (SP)+,12(SP)       ;; SAVE THE RESULT
MOV     (SP)+,R2              ;; POP STACK INTO R2
MOV     (SP)+,R1              ;; POP STACK INTO R1
MOV     (SP)+,R0              ;; POP STACK INTO R0
RTI     ;; RETURN
5$: TST     (SP)+             ;; CLEAN PARTIAL NUMBER FROM STACK
CLRB    (R0)                  ;; SET A TERMINATOR
TYPE    ;; TYPE THE INPUT UP TO BAD CHAR.
6$: .WORD 0                    ;; POINTER GOES HERE
TYPE    $QUES                 ;; "?" "CR" & "LF"
BR      1$                    ;; TRY AGAIN

```

025746	011646		
025750	016666	000004	000002
025756	010046		
025760	010146		
025762	010246		
025764	104412		
025766	012600		
025770	010037	026114	
025774	005046		
025776	005002		
026000	122710	000055	
026004	001001		
026006	112002		
026010	112001		
026012	001424		
026014	122701	000060	
026020	003032		
026022	122701	000071	
026026	002427		
026030	032716	170000	
026034	001024		
026036	006316		
026040	011646		
026042	006316		
026044	006316		
026046	062616		
026050	102416		
026052	162701	000060	
026056	060116		
026060	102412		
026062	000752		
026064	005702		
026066	001401		
026070	005416		
026072	012666	000012	
026076	012602		
026100	012601		
026102	012600		
026104	000002		
026106	005726		
026110	105010		
026112	104401		
026114	000000		
026116	104401	001404	
026122	000720		

2816

```

.SBTTL READ AN OCTAL NUMBER FROM THE TTY
*****
*THIS ROUTINE WILL READ AN OCTAL (ASCII) NUMBER FROM THE TTY AND
*CHANGE IT TO BINARY.
*THE INPUT CHARACTERS WILL BE CHECKED TO INSURED THEY ARE LEGAL
*OCTAL DIGITS. IF AN ILLEGAL CHARACTER IS READ A '?' WILL BE TYPED
*FOLLOWED BY A CARRIAGE RETURN-LINE FEED. THE COMPLETE NUMBER MUST
*THEN BE RETYPED. THE INPUT IS TERMINATED BY TYPING A CARRIAGE RETURN.
*CALL:
*
*   RDOCT          ;;READ AN OCTAL NUMBER
*   RETURN HERE   ;;LOW ORDER BITS ARE ON TOP OF THE STACK
*                ;;HIGH ORDER BITS ARE IN $HIOCT
$RDOCT: MOV      (SP),-(SP)    ;;PROVIDE SPACE FOR THE
MOV      4(SP),2(SP)        ;;INPUT NUMBER
MOV      R0,-(SP)           ;;PUSH R0 ON STACK
MOV      R1,-(SP)           ;;PUSH R1 ON STACK
MOV      R2,-(SP)           ;;PUSH R2 ON STACK
1$:  RDLIN          ;;READ AN ASCII LINE
MOV      (SP)+,R0           ;;GET ADDRESS OF 1ST CHARACTER
MOV      R0,5$              ;;AND SAVE IT
CLR      R1                  ;;CLEAR DATA WORD
CLR      R2
2$:  MOVB      (R0)+,-(SP)    ;;PICKUP THIS CHARACTER
BEQ      3$                  ;;IF ZERO GET OUT
CMPB    #'0,(SP)           ;;MAKE SURE THIS CHARACTER
BGT      4$                  ;;IS AN OCTAL DIGIT
CMPB    #'7,(SP)
BLT      4$
ASL      R1                  ;;*2
ROL      R2
ASL      R1                  ;;*4
ROL      R2
ASL      R1                  ;;*8
ROL      R2
BIC      #'C7,(SP)         ;;STRIP THE ASCII JUNK
ADD      (SP)+,R1          ;;ADD IN THIS DIGIT
BR       2$                 ;;LOOP
3$:  TST      (SP)+          ;;CLEAN TERMINATOR FROM STACK
MOV      R1,12(SP)         ;;SAVE THE RESULT
MOV      R2,$HIOCT
MOV      (SP)+,R2          ;;POP STACK INTO R2
MOV      (SP)+,R1          ;;POP STACK INTO R1
MOV      (SP)+,R0          ;;POP STACK INTO R0
RTI
4$:  TST      (SP)+          ;;CLEAN PARTIAL FROM STACK
CLRB    (R0)               ;;SET A TERMINATOR
TYPE    ;;TYPE UP THRU THE BAD CHAR.
5$:  .WORD    0
TYPE    ,SQUES             ;; '?' 'CR' & 'LF'
BR      1$                 ;;TRY AGAIN
$HIOCT: .WORD    0          ;;HIGH ORDER BITS GO HERE
  
```

```

026124 011646
026126 016666 000004 000002
026134 010046
026136 010146
026140 010246
026142 104412
026144 012600
026146 010037 026252
026152 005001
026154 005002
026156 112046
026160 001420
026162 122716 000060
026166 003026
026170 122716 000067
026174 002423
026176 006301
026200 006102
026202 006301
026204 006102
026206 006301
026210 006102
026212 042716 177770
026216 062601
026220 000756
026222 005726
026224 010166 000012
026230 010237 026262
026234 012602
026236 012601
026240 012600
026242 000002
026244 005726
026246 105010
026250 104401
026252 000000
026254 104401 001404
026260 000730
026262 000000
  
```

2817

```

.SBTTL TRAP DECODER
:*****
:*THIS ROUTINE WILL PICKUP THE LOWER BYTE OF THE "TRAP" INSTRUCTION
:*AND USE IT TO INDEX THROUGH THE TRAP TABLE FOR THE STARTING ADDRESS
:*OF THE DESIRED ROUTINE. THEN USING THE ADDRESS OBTAINED IT WILL
:*GO TO THAT ROUTINE.
026264 010046          $TRAP: MOV    RO,-(SP)          ;;SAVE RO
026266 016600 000002  MOV    2(SP),RO          ;;GET TRAP ADDRESS
026272 005740          TST    -(RO)             ;;BACKUP BY 2
026274 111000          MOVB   (RO),RO           ;;GET RIGHT BYTE OF TRAP
026276 006300          ASL    RO                ;;POSITION FOR INDEXING
026300 016000 026320  MOV    $TRPAD(RO),RO     ;;INDEX TO TABLE
026304 000200          RTS    RO                ;;GO TO ROUTINE
;;THIS IS USE TO HANDLE THE "GETPRI" MACRO
026306 011646          $TRAP2: MOV   (SP),-(SP)   ;;MOVE THE PC DOWN
026310 016666 000004 000002 MOV   4(SP),2(SP)        ;;MOVE THE PSW DOWN
026316 000002          RTI                    ;;RESTORE THE PSW

.SBTTL TRAP TABLE
:*THIS TABLE CONTAINS THE STARTING ADDRESSES OF THE ROUTINES CALLED
:*BY THE "TRAP" INSTRUCTION.
:ROUTINE
:-----
026320 026306          $TRPAD: .WORD  $TRAP2
026322 023546          $TYPE  ;;CALL=TYPE      TRAP+1(104401) TTY TYPEOUT ROUTINE
026324 024140          $TYPOC ;;CALL=TYPOC      TRAP+2(104402) TYPE OCTAL NUMBER (WITH LEADING ZEROS)
026326 024114          $TYPOS ;;CALL=TYPOS      TRAP+3(104403) TYPE OCTAL NUMBER (NO LEADING ZEROS)
026330 024154          $TYPON ;;CALL=TYPON         TRAP+4(104404) TYPE OCTAL NUMBER (AS PER LAST CALL)
026332 024352          $TYPDS ;;CALL=TYPDS         TRAP+5(104405) TYPE DECIMAL NUMBER (WITH SIGN)
026334 024342          $TYPDE ;;CALL=TYPDE         TRAP+6(104406) TYPE DECIMAL NUMBER GREATER THAN 32767
026336 025236          $GTSWR ;;CALL=GTSWR         TRAP+7(104407) GET SOFT-SWR SETTING
026340 025136          $CKSWR ;;CALL=CKSWR         TRAP+10(104410) TEST FOR CHANGE IN SOFT-SWR
026342 025454          $RDCHR ;;CALL=RDCHR         TRAP+11(104411) TTY TYPEIN CHARACTER ROUTINE
026344 025574          $RDLIN ;;CALL=RDLIN         TRAP+12(104412) TTY TYPEIN STRING ROUTINE
026346 026124          $RDOCT ;;CALL=RDOCT         TRAP+13(104413) READ AN OCTAL NUMBER FROM TTY
026350 025746          $RDDEC ;;CALL=RDDEC         TRAP+14(104414) READ A DECIMAL NUMBER FROM TTY

```

2818

.SBTTL SCOPE HANDLER ROUTINE

```

*****
*THIS ROUTINE CONTROLS THE LOOPING OF SUBTESTS. IT WILL INCREMENT
*AND LOAD THE TEST NUMBER($TSTNM) INTO THE DISPLAY REG.(DISPLAY<7:0>)
*AND LOAD THE ERROR FLAG ($ERFLG) INTO DISPLAY<15:08>
*THE SWITCH OPTIONS PROVIDED BY THIS ROUTINE ARE:
*SW14=1      LOOP ON TEST
*SW09=1      LOOP ON ERROR
*SW08=1      LOOP ON TEST IN SWR<6:0>
*CALL

```

```

*
* SCOPE
* SCOPE=IOT
026352 032777 001000 152760 $SCOPE: BIT #BIT09,@SWR ;; LOOP ON ERROR?
026360 001406 BEQ 1$ ;; BR IF NO
026362 005737 001312 TST $ERTTL ;; SEE IF THERE WERE ANY ERRORS YET
026366 001403 BEQ 1$ ;; BR IF NOT YET
026370 013716 001310 MOV $LPERR,(SP) ;; FUDGE RETURN
026374 000002 RTI ;; RETURN
026376 032777 040000 152734 1$: BIT #BIT14,@SWR ;; LOOP ON TEST?
026404 001403 BEQ 2$ ;; BR IF NO
026406 013716 001306 MOV $LPADR,(SP) ;; FUDGE RETURN
026412 000002 RTI ;; RETURN
026414 105737 002710 2$: TSTB EOPLOC ;; TEST TO SEE IF EOP'S ARE TO PRINT
026420 001043 BNE 6$ ;; BRANCH IF NOT
026422 105737 027423 TSTB CHARCT ;; SEE IF A CHARACTER WAS INPUTED IN A PRINT ROUTINE
026426 001406 BEQ 3$ ;; BRANCH TO CHECK KEYBOARD IF NOT
026430 113737 027423 002710 MOVB CHARCT,EOPLOC ;; MOVE THE CHARACTER TO EOPLOC
026436 105037 027423 CLRB CHARCT ;; CLEAR THE LOCATION
026442 000411 BR 4$ ;; BRANCH TO CHECK THE CHARACTER
026444 105777 152674 3$: TSTB @STKS ;; SEE IF EOP REQUESTED
026450 100055 BPL 8$ ;; BRANCH IF NOT
026452 117737 152670 002710 MOVB @STKB,EOPLOC ;; GET CHARACTER
026460 142737 000200 002710 BICB #200,EOPLOC ;; CLEAR PARITY BIT
026466 122737 000030 002710 4$: CMPB #30,EOPLOC ;; SEE IF A (^X)
026474 001406 BEQ 5$ ;; BRANCH IF IT IS
026476 113737 002710 027423 MOVB EOPLOC,CHARCT ;; MOVE CHARACTER BACK TO CHARCT FOR POSSIBLE FUTURE USE
026504 105037 002710 CLRB EOPLOC ;; CLEAR THE LOCATION
026510 000435 BR 8$ ;; BRANCH TO START SCOPE ROUTINE
026512 104401 027042 5$: TYPE ,HAKTPM ;; TYPE: 'HIT ANY KEY TO OBTAIN A PROGRESS REPORT,'
;; 'ENTER (^X) TO RESUME EOP'S AND EOD'S'
;; 'ENTER THE KEY REPEATEDLY, AS RESETS DONE IN THE D
;; 'MAY CLEAR THE CHARACTER BEFORE THE TESTS FOR THE
026516 105337 002710 DECB EOPLOC ;; MAKE ^X ANOTHER CHARACTER AND
026522 105037 027423 CLRB CHARCT ;; CLEAR ANY CHARACTER THAT MAY BE THERE
026526 000426 BR 8$ ;; BRANCH TO START SCOPE ROUTINE
026530 105737 027423 6$: TSTB CHARCT ;; SEE IF A CHARACTER WAS INPUTED IN THE TYPE ROUTINE
026534 001011 BNE 7$ ;; GO TEST THE CHARACTER IF SO
026536 105777 152602 TSTB @STKS ;; SEE IF CHARACTER WAITING
026542 100020 BPL 8$ ;; BRANCH IF NOT
026544 117737 152576 027423 MOVB @STKB,CHARCT ;; MOVE THE CHARACTER FOR TESTING
026552 142737 000200 027423 BICB #200,CHARCT ;; CLEAR THE PARITY BIT
026560 122737 000030 027423 7$: CMPB #30,CHARCT ;; SEE IF ANOTHER (^X) WAS INPUTED
026566 001006 BNE 8$ ;; BRANCH IF NOT
026570 105037 002710 CLRB EOPLOC ;; CLEAR EOPLOC TO RESUME EOP MESSAGES
026574 104401 027352 TYPE ,EOPRSM ;; TYPE: 'EOP'S AND EOD'S WILL RESUME PRINTING'
026600 105037 027423 CLRB CHARCT ;; MAKE CHARACTER SOMETHING ELSE
026604 105737 027423 8$: TSTB CHARCT ;; SEE IF A CHARACTER IS WAITING
026610 001410 BEQ 9$ ;; BRANCH AROUND (^Y) TEST IF NOT

```

```
026612 122737 000031 027423      CMPB   #31,CHARCT      ;&& IS THIS A (^Y) (REQUEST FOR RUN SUMMARY)
026620 001004                      BNE    9$              ;&& BRANCH IF NOT
026622 004737 003170              JSR    PC,PTCAPT      ;&& GO TO SUBROUTINE TO PRINT SUMMARY
026626 105037 027423              CLRB   CHARCT         ;&& CLEAR THE CHARCT LOCATION SO SUMMARY NOT REPEATED
026632 104410                      CKSWR                    ;:TEST FOR CHANGE IN SOFTWARE SWITCH REGISTER
                                ;:#####START OF CODE FOR THE XOR TESTER#####
026634 000416      $XTSTR: BR    6$      ;:IF RUNNING ON THE "XOR" TESTER CHANGE
                                ;:THIS INSTRUCTION TO A "NOP" (NOP=240)
026636 013746 000004              MOV    @#ERRVEC,-(SP) ;:SAVE THE CONTENTS OF THE ERROR VECTOR
026642 012737 026662 000004      MOV    #5$,@#ERRVEC  ;:SET FOR TIMEOUT
026650 005737 177060              TST    @#177060      ;:TIME OUT ON XOR?
026654 012637 000004              MOV    (SP)+,@#ERRVEC ;:RESTORE THE ERROR VECTOR
026660 000444                      BR     $SVLAD         ;:GO TO THE NEXT TEST
026662 022626      5$:      CMP    (SP)+,(SP)+ ;:CLEAR THE STACK AFTER A TIME OUT
026664 012637 000004              MOV    (SP)+,@#ERRVEC ;:RESTORE THE ERROR VECTOR
026670 000432                      BR     7$              ;:LOOP ON THE PRESENT TEST
026672      6$:;#####END OF CODE FOR THE XOR TESTER#####
026672 032777 000400 152440      BIT    #BIT08,@SWR   ;:LOOP ON SPEC. TEST?
026700 001432                      BEQ    4$              ;:BR IF NO
026702 005046                      CLR    -(SP)          ;:CLEAR A TEMP. LOCATION
026704 117716 152430              MOVB  @SWR,(SP)      ;:PICKUP THE DESIRED TEST NUMBER
026710 042716 000200              BIC    #$$SWRMK,(SP) ;:MASK OUT UNDESIRED BITS
026714 001416                      BEQ    8$              ;:BRANCH IF BAD TEST NUMBER IN SWR
026716 022716 000037              CMP    #37,(SP)     ;:CHECK THE NUMBER IN THE SWR
026722 002413                      BLT    8$              ;:BRANCH IF TEST NUMBER IS OUT OF RANGE
026724 011637 001302              MOV    (SP),$TSTNM  ;:UPDATE THE TEST NUMBER IN $TSTNM
026730 011637 001414              MOV    (SP),$TESTN  ;&& UPDATE THE TEST NUMBER IN $TESTN
026734 005316                      DEC    (SP)           ;:BACKUP BY ONE
026736 006316                      ASL    (SP)           ;:SCALE THE TEST NUMBER AS AN INDEX
026740 062716 027466              ADD    #$$SW08TBL,(SP) ;:FORM THE ADDRESS OF TEST POINTER
026744 013637 001306              MOV    @ (SP)+,$LPADR ;:SET LOOP ADDRESS TO DESIRED TEST
026750 000426                      BR     $OVER          ;:GO LOOP ON THE TEST
026752 005726      8$:      TST    (SP)+      ;:CLEAN THE BAD TEST NUMBER OFF OF THE STACK
026754      2$:      ;TSTB   $ERFLG      ;:HAS AN ERROR OCCURRED? ;&& ELIMINATED FOR CZDRLB
026754 001406                      BEQ    $SVLAD         ;:BR IF NO
026756 013737 001310 001306      7$:      MOV    $LPERR,$LPADR ;:SET LOOP ADDRESS TO LAST SCOPE
026764 000420                      BR     $OVER          ;:
026766 105037 001303      4$:      CLRB   $ERFLG      ;:ZERO THE ERROR FLAG
026772 105237 001302      $SVLAD: INCB   $TSTNM  ;:COUNT TEST NUMBERS
026776 113737 001302 001414      MOVB  $TSTNM,$TESTN ;:SET TEST NUMBER IN APT MAILBOX
027004 011637 001306              MOV    (SP),$LPADR  ;:SAVE SCOPE LOOP ADDRESS
027010 011637 001310              MOV    (SP),$LPERR  ;:SAVE ERROR LOOP ADDRESS
027014 005037 001376              CLR    $ESCAPE      ;:CLEAR THE ESCAPE FROM ERROR ADDRESS
027020 112737 000001 001315      MOVB  #1,$ERMAX     ;:ONLY ALLOW ONE(1) ERROR ON NEXT TEST
027026 013777 001302 152306      $OVER:  MOV    $TSTNM,@DISPLAY ;:DISPLAY TEST NUMBER
027034 013716 001306              MOV    $LPADR,(SP)  ;:FUDGE RETURN ADDRESS
027040 000002                      RTI                    ;:RETURN
027042 136 130 200      HAKTPM: .ASCII /^X/<CRLF>/HIT ANY KEY TO OBTAIN A PROGRESS REPORT,/<CRLF> ;&&
027116 105 116 124      .ASCII /ENTER (^X) TO RESUME EOP'S AND EOD'S/<CRLF> ;&&
027163 105 116 124      .ASCII /ENTER THE KEY REPEATEDLY, AS RESETS DONE IN THE DIAGNOSTIC/<CRLF> ;&&
027256 115 101 131      .ASCIIZ /MAY CLEAR THE CHARACTER BEFORE THE TESTS FOR THE CHARACTER/<CRLF> ;&&
027352 136 130 200      EOPRSM: .ASCIIZ /^X/<CRLF>/EOP'S AND EOD'S WILL RESUME PRINTING/<CRLF> ;&&
027423 000 CHARCT: .BYTE 0 ;&& LOCATION TO HOLD INPUTED CHARACTER
027424 040 040 124      TESLR: .ASCIIZ / TOTAL ERRORS SINCE LAST REPORT / ;&& ERROR MESSAGE FOR $EOP
                                .EVEN
```


027466		\$SW08TBL:			
027466	011246	.WORD	TST1+2	:STARTING	ADDRESS+2 OF TEST 1
027470	011416	.WORD	TST2+2	:STARTING	ADDRESS+2 OF TEST 2
027472	011520	.WORD	TST3+2	:STARTING	ADDRESS+2 OF TEST 3
027474	012032	.WORD	TST4+2	:STARTING	ADDRESS+2 OF TEST 4
027476	012574	.WORD	TST5+2	:STARTING	ADDRESS+2 OF TEST 5
027500	012742	.WORD	TST6+2	:STARTING	ADDRESS+2 OF TEST 6
027502	013256	.WORD	TST7+2	:STARTING	ADDRESS+2 OF TEST 7
027504	013406	.WORD	TST10+2	:STARTING	ADDRESS+2 OF TEST 10
027506	013614	.WORD	TST11+2	:STARTING	ADDRESS+2 OF TEST 11
027510	013752	.WORD	TST12+2	:STARTING	ADDRESS+2 OF TEST 12
027512	014110	.WORD	TST13+2	:STARTING	ADDRESS+2 OF TEST 13
027514	014246	.WORD	TST14+2	:STARTING	ADDRESS+2 OF TEST 14
027516	014410	.WORD	TST15+2	:STARTING	ADDRESS+2 OF TEST 15
027520	014614	.WORD	TST16+2	:STARTING	ADDRESS+2 OF TEST 16
027522	015024	.WORD	TST17+2	:STARTING	ADDRESS+2 OF TEST 17
027524	015374	.WORD	TST20+2	:STARTING	ADDRESS+2 OF TEST 20
027526	015752	.WORD	TST21+2	:STARTING	ADDRESS+2 OF TEST 21
027530	016240	.WORD	TST22+2	:STARTING	ADDRESS+2 OF TEST 22
027532	016510	.WORD	TST23+2	:STARTING	ADDRESS+2 OF TEST 23
027534	017220	.WORD	TST24+2	:STARTING	ADDRESS+2 OF TEST 24
027536	017474	.WORD	TST25+2	:STARTING	ADDRESS+2 OF TEST 25
027540	017736	.WORD	TST26+2	:STARTING	ADDRESS+2 OF TEST 26
027542	020166	.WORD	TST27+2	:STARTING	ADDRESS+2 OF TEST 27
027544	020356	.WORD	TST30+2	:STARTING	ADDRESS+2 OF TEST 30
027546	020616	.WORD	TST31+2	:STARTING	ADDRESS+2 OF TEST 31
027550	020720	.WORD	TST32+2	:STARTING	ADDRESS+2 OF TEST 32
027552	021252	.WORD	TST33+2	:STARTING	ADDRESS+2 OF TEST 33
027554	021530	.WORD	TST34+2	:STARTING	ADDRESS+2 OF TEST 34
027556	022064	.WORD	TST35+2	:STARTING	ADDRESS+2 OF TEST 35
027560	022334	.WORD	TST36+2	:STARTING	ADDRESS+2 OF TEST 36
027562	022622	.WORD	TST37+2	:STARTING	ADDRESS+2 OF TEST 37

2819

```

.SBTTL  ERROR HANDLER ROUTINE
*****
;*THIS ROUTINE WILL INCREMENT THE ERROR FLAG AND THE ERROR COUNT,
;*SAVE THE ERROR ITEM NUMBER AND THE ADDRESS OF THE ERROR CALL
;*AND GO TO $ERRTYP ON ERROR
;*THE SWITCH OPTIONS PROVIDED BY THIS ROUTINE ARE:
;*SW15=1      HALT ON ERROR
;*SW13=1      INHIBIT ERROR TYPEOUTS
;*SW10=1      BELL ON ERROR
;*SW09=1      LOOP ON ERROR
;*CALL
;*
$ERROR:  ERROR  N      ;;ERROR=EMT AND N=ERROR ITEM NUMBER
027564   104410
027564   105237 001303
027572   001775
027574   013777 001302 151540
027602   032777 002000 151530
027610   001402
027612   104401 001400
027616   005237 001312
027622   005237 002716
027626   011637 001316
027632   162737 000002 001316
027640   117737 151452 001314
027646   032777 020000 151464
027654   001002
027656   004737 027764
027662
027662   122737 000001 001432
027670   001007
027672   113737 001314 027704
027700   004737 030260
027704   000
027705   000
027706   000777
027710   005777 151424
027714   100002
027716   000000
027720   104410
027722   005737 001376
027726   001402
027730   013716 001376
027734   032777 001000 151376
027742   001402
027744   013716 001310
027750
027750   022737 023464 000042
027756   001001
027760   000000
027762
027762   000002

7$:      CKSWR      ;;TEST FOR CHANGE IN SOFT-SWR
        INCB      $ERFLG      ;;SET THE ERROR FLAG
        BEQ      7$      ;;DON'T LET THE FLAG GO TO ZERO
        MOV      $TSTNM,@DISPLAY ;;DISPLAY TEST NUMBER AND ERROR FLAG
        BIT      #BIT10,@SWR    ;;BELL ON ERROR?
        BEQ      1$      ;;NO - SKIP
        TYPE     ,SBELL      ;;RING BELL
1$:      INC      $ERTTL      ;;COUNT THE NUMBER OF ERRORS
        INC      ERRCNT      ;;&& INCREMENT THE ERROR COUNT
        MOV      (SP), $ERRPC   ;;GET ADDRESS OF ERROR INSTRUCTION
        SUB      #2, $ERRPC
        MOVB     @ $ERRPC, $ITEMB ;;STRIP AND SAVE THE ERROR ITEM CODE
        BIT      #BIT13,@SWR    ;;SKIP TYPEOUT IF SET
        BNE     20$      ;;SKIP TYPEOUTS
        JSR     PC, $ERRTYP    ;;GO TO USER ERROR ROUTINE

20$:     CMPB     #APTENV, $ENV   ;;RUNNING IN APT MODE
        BNE     2$      ;;NO, SKIP APT ERROR REPORT
        MOVB     $ITEMB, 21$    ;;SET ITEM NUMBER AS ERROR NUMBER
        JSR     PC, $ATY4      ;;REPORT FATAL ERROR TO APT

21$:     .BYTE   0
        .BYTE   0
22$:     BR      22$      ;;APT ERROR LOOP
2$:      TST     @SWR      ;;HALT ON ERROR
        BPL     3$      ;;SKIP IF CONTINUE
        HALT    ;;HALT ON ERROR!
3$:      TST     $ESCAPE     ;;TEST FOR CHANGE IN SOFT-SWR
        BEQ     4$      ;;CHECK FOR AN ESCAPE ADDRESS
        MOV     $ESCAPE, (SP) ;;BR IF NONE
        BIT     #BIT9,@SWR   ;;FUDGE RETURN ADDRESS FOR ESCAPE
        BEQ     5$      ;;&& SEE IF WE ARE TO LOOP ON ERROR
        MOV     $LPERR, (SP) ;;&& BRANCH OUT IF NOT
        ;;&& FUDGE RETURN

5$:      CMP     #SENDAD,@#42  ;;ACT-11 AUTO-ACCEPT?
        BNE     6$      ;;BRANCH IF NO
        HALT    ;;YES

6$:      RTI      ;;RETURN

```

2820

.SBTTL ERROR MESSAGE TYPEOUT ROUTINE

 : *THIS ROUTINE USES THE "ITEM CONTROL BYTE" (\$ITEMB) TO DETERMINE WHICH
 : *ERROR IS TO BE REPORTED. IT THEN OBTAINS, FROM THE "ERROR TABLE" (\$ERRTB),
 : *AND REPORTS THE APPROPRIATE INFORMATION CONCERNING THE ERROR.
 \$ERRTYP:

027764	010046				MOV	RO,-(SP)	::SAVE RO
027766	005000				CLR	RO	::CLEAR RO TO RECEIVE ITEM INDEX
027770	113700	001314			MOVB	@#\$ITEMB,RO	::PICKUP THE ITEM INDEX
027774	001004				BNE	1\$::IF ITEM NUMBER IS ZERO, TYPE THE PC OF THE ERROR
027776	013746	001316			MOV	\$ERRPC,-(SP)	::SAVE \$ERRPC FOR TYPEOUT
							::ERROR ADDRESS
030002	104402				TYPOC		::GO TYPE--OCTAL ASCII(ALL DIGITS)
030004	000513				BR	14\$::GET OUT
030006	010037	001360		1\$:	MOV	RO,\$TMPO	::MOVE RO TO \$TMPO FOR 200 TEST
030012	042700	000200			BIC	#200,RO	::CLEAR BIT 7 IF PRESENT
030016	005300				DEC	RO	::MAKE POINTER AN INDEX
030020	006300				ASL	RO	::SHIFT TO MULTIPLY BY 10 (OCTAL)
030022	006300				ASL	RO	::
030024	006300				ASL	RO	::
030026	105737	001360			TSTB	\$TMPO	::SEE IF ITEM NUMBER IS OVER 200
030032	100041				BPL	4\$::BRANCH IF ITEM NUMBER IS LESS THAN 200
030034	023727	002716	000020		CMP	ERRCNT,#20	::SEE IF 20 (OCTAL) ERRORS HAVE PRINTED
030042	002404				BLT	2\$::BRANCH TO PRINT THE ERROR IF LESS
030044	003073				BGT	14\$::BRANCH TO RETURN IF GREATER - NO MORE DATA IS TO PRINT
030046	104401	035377			TYPE	,NOMORE	::TYPE MESSAGE ANNOUNCING NO MORE PRINTING OF ERRORS
030052	000470				BR	14\$::BRANCH TO RETURN
030054	022737	000001	002716	2\$:	CMP	#1,ERRCNT	::SEE IF THIS IS THE FIRST ERROR
030062	001415				BEQ	3\$::BRANCH IF IT WAS AND GO TYPE ERROR MESSAGE
030064	123737	001360	030240		CMPB	\$TMPO,MEPITM	::SEE IF ITEM MATCHES LAST MULTIPLE ERROR
030072	001011				BNE	3\$::BRANCH IF NOT - NEW HEADER NEEDED
030074	032777	000200	151236		BIT	#BIT7,@SWR	::SEE IF SWITCH REGISTER BIT 7 IS SET
030102	001054				BNE	14\$::BRANCH TO RETURN IF SWITCH SET
030104	042700	177400			BIC	#177400,RO	::CLEAR UPPER BYTE OF RO EXPOSING ITEM BYTE
030110	062700	002302			ADD	#ER200+4,RO	::POINT TO DATA TABLE ENTRY
030114	000434				BR	9\$::BRANCH TO PRINT DATA
030116	113737	001360	030240	3\$:	MOVB	\$TMPO,MEPITM	::MOVE ITEM NUMBER TO MEPITM FOR POSSIBLE FUTURE USE
030124	042700	177000			BIC	#177000,RO	::CLEAR UPPER BYTE OF RO
030130	062700	000540			ADD	#ER200-\$ERRTB,RO	::ADD 200 BASE POINTER TO RO AND
030134	000402				BR	5\$::BRANCH -ROUND ERRCNT CLEAR
030136	005037	002716		4\$:	CLR	ERRCNT	::CLEAR ERRCNT SO MULTIPLE ERRORS GET NEW HEADER
030142	104401	001405		5\$:	TYPE	,\$CRLF	::TYPE <CRLF>
030146	062700	001536			ADD	#\$ERRTB,RO	::FORM TABLE POINTER
030152	012037	030162			MOV	(RO)+,6\$::PICKUP "ERROR MESSAGE" POINTER
030156	001404				BEQ	7\$::SKIP TYPEOUT IF NO POINTER
030160	104401				TYPE		::TYPE THE "ERROR MESSAGE"
030162	000000			6\$:	.WORD	0	::"ERROR MESSAGE" POINTER GOES HERE
030164	104401	001405			TYPE	,\$CRLF	::"CARRIAGE RETURN" & "LINE FEED"
030170	012037	030200		7\$:	MOV	(RO)+,8\$::PICKUP "DATA HEADER" POINTER
030174	001404				BEQ	9\$::SKIP TYPEOUT IF 0
030176	104401				TYPE		::TYPE THE "DATA HEADER"
030200	000000			8\$:	.WORD	0	::"DATA HEADER" POINTER GOES HERE
030202	104401	001405			TYPE	,\$CRLF	::"CARRIAGE RETURN" & "LINE FEED"
030206	011000			9\$:	MOV	(RO),RO	::PICKUP "DATA TABLE" POINTER
030210	001407				BEQ	13\$::GO AROUND ROUTINE TO TYPE THE DATA IF NONE
030212	013046			10\$:	MOV	@(RO)+,-(SP)	::PUT OCTAL DATA ON STACK FOR TYPING
030214	104402				TYPOC		::TYPE AN OCTAL NUMBER

030216 005710
030220 001403
030222 104401 033764
030226 000771
030230 104401 001405
030234 012600
030236 000207
030240 000000

TST (R0)
BEQ 13\$
TYPE ,SPACES
BR 10\$
13\$: TYPE ,\$CRLF
14\$: MOV (SP)+,R0
PTS PC
MEPITM: .WORD 0

:: IS THERE ANOTHER NUMBER?
:: BR IF NO
:: TYPE TWO(2) SPACES
:: GO BACK TO PRINT THE OCTAL NUMBER
:: 'CARRIAGE RETURN' & 'LINE FEED'
:: RESTORE R0
:: RETURN
:: && LOCATION TO STORE 200+ ERROR ITEM NUMBER

2821

```

.SBTTL APT COMMUNICATIONS ROUTINE
*****
030242 112737 000001 030506 $ATY1: MOV #1,$FFLG ;;TO REPORT FATAL ERROR
030250 112737 000001 030504 $ATY3: MOV #1,$MFLG ;;TO TYPE A MESSAGE
030256 000403 BR $ATYC
030260 112737 000001 030506 $ATY4: MOV #1,$FFLG ;;TO ONLY REPORT FATAL ERROR
030266 $ATYC:
030266 010046 MOV R0,-(SP) ;;PUSH R0 ON STACK
030270 010146 MOV R1,-(SP) ;;PUSH R1 ON STACK
030272 105737 030504 TST $MFLG ;;SHOULD TYPE A MESSAGE?
030276 001450 BEQ 5$ ;;IF NOT: BR
030300 122737 000001 001432 CMPB #APTENV,$ENV ;;OPERATING UNDER APT?
030306 001031 BNE 3$ ;;IF NOT: BR
030310 132737 000100 001433 BITB #APTPOOL,$ENVM ;;SHOULD SPOOL MESSAGES?
030316 001425 BEQ 3$ ;;IF NOT: BR
030320 017600 000004 MOV @4(SP),R0 ;;GET MESSAGE ADDR.
030324 062766 000002 000004 ADD #2,4(SP) ;;BUMP RETURN ADDR.
030332 005737 001410 1$: TST $MSGTYPE ;;SEE IF DONE W/ LAST XMISSION?
030336 001375 BNE 1$ ;;IF NOT: WAIT
030340 010037 001426 MOV R0,$MSGAD ;;PUT ADDR IN MAILBOX
030344 105720 2$: TSTB (R0)+ ;;FIND END OF MESSAGE
030346 001376 BNE 2$
030350 163700 001426 SUB $MSGAD,R0 ;;SUB START OF MESSAGE
030354 006200 ASR R0 ;;GET MESSAGE LNTH IN WORDS
030356 010037 001430 MOV R0,$MSGGLT ;;PUT LENGTH IN MAILBOX
030362 012737 000004 001410 MOV #4,$MSGTYPE ;;TELL APT TO TAKE MSG.
030370 000413 BR 5$
030372 017637 000004 030416 3$: MOV @4(SP),4$ ;;PUT MSG ADDR IN JSR LINKAGE
030400 062766 000002 000004 ADD #2,4(SP) ;;BUMP RETURN ADDRESS
030406 013746 177776 MOV 177776,-(SP) ;;PUSH 177776 ON STACK
030412 004737 023546 JSR PC,$TYPE ;;CALL TYPE MACRO
030416 000000 4$: .WORD 0
030420 5$:
030420 105737 030506 10$: TSTB $FFLG ;;SHOULD REPORT FATAL ERROR?
030424 001416 BEQ 12$ ;;IF NOT: BR
030426 005737 001432 TST $ENV ;;RUNNING UNDER APT?
030432 001413 BEQ 12$ ;;IF NOT: BR
030434 005737 001410 11$: TST $MSGTYPE ;;FINISHED LAST MESSAGE?
030440 001375 BNE 11$ ;;IF NOT: WAIT
030442 017637 000004 001412 MOV @4(SP),$FATAL ;;GET ERROR #
030450 062766 000002 000004 ADD #2,4(SP) ;;BUMP RETURN ADDR.
030456 005237 001410 INC $MSGTYPE ;;TELL APT TO TAKE ERROR
030462 105037 030506 12$: CLRB $FFLG ;;CLEAR FATAL FLAG
030466 105037 030505 CLRB $LFLG ;;CLEAR LOG FLAG
030472 105037 030504 CLRB $MFLG ;;CLEAR MESSAGE FLAG
030476 012601 MOV (SP)+,R1 ;;POP STACK INTO R1
030500 012600 MOV (SP)+,R0 ;;POP STACK INTO R0
030502 000207 RTS PC ;;RETURN
030504 000 $MFLG: .BYTE 0 ;;MESSG. FLAG
030505 000 $LFLG: .BYTE 0 ;;LOG FLAG
030506 000 $FFLG: .BYTE 0 ;;FATAL FLAG
.EVEN
000200 APTSIZE=200
000001 APTENV=001
000100 APTPOOL=100
000040 APTCSUP=040

```

2822

.SBTTL POWER DOWN AND UP ROUTINE

```
*****  
:POWER DOWN AND UP ROUTINE  
030510 012737 030526 000024 $PWRDN: MOV #SPWRUP,PWRVEC :## SET UP VECTOR TO RETURN TO THE HALT BELOW  
030516 012737 000340 000026 MOV #LEVEL7,PWRVEC+2:## RETURN PRIORITY TO 7  
030524 000000 HALT :;HALT PROCESSOR  
030526 012737 030510 000024 $PWRUP: MOV #SPWRDN,PWRVEC :## RESET PWRVEC TO PWRDN ROUTINE AND  
030534 012737 000340 000026 MOV #LEVEL7,PWRVEC+2:## PRIORITY TO 7  
030542 012706 001300 MOV #STACK,SP :## REINITIALIZE THE STACK,  
030546 012746 000340 MOV #LEVEL7,-(SP) :## SET UP RETURN PRIORITY TO 7 AND  
030552 012746 000210 MOV #STAGIN,-(SP) :## MOVE STAGIN ADDRESS TO STACK AND  
030556 005037 001360 CLR $TMPO :## CLEAR WAIT LOOP COUNTER  
030562 005237 001360 1$: INC $TMPO :## GIVE TTY TIME TO RECOVER FROM POWER FAILURE  
030566 001375 BNE 1$ :## BRANCH BACK UNTIL ZERO AGAIN  
030570 104401 030576 TYPE , $POWER :## TYPE THE POWER FAILURE MESSAGE ASCIZED BELOW  
030574 000002 RTI :## RETURN TO PROGRAM  
030576 200 120 117 $POWER: .ASCIZ <CRLF>/POWER FAILURE - RESTARTING PROGRAM/<CRLF>  
.EVEN
```

```
2824                                     .SBTTL  MULTIPLE BOARD DIALOGUE ROUTINE
2825 :*****
2826 :>>>>>>MULTIPLE BOARD DIALOGUE ROUTINE<<<<<<<<
2827 :*****
2828 030644 012706 001300 MBD:  MOV  #STACK,SP      ;INITIALIZE THE STACK
2829 030650 004737 005660      JSR  PC,SETUP      ;GO INITIALIZE THE COMMON TAGS
2830 030654 104401 035245      TYPE  ,MBDIAL      ;TYPE: 'MULTIPLE BOARD DIALOGUE'
2831 030660 105037 027423 PROMPT: CLR  CHARCT    ;CLEAR LOCATION FOR POSSIBLE INPUT DURING PRINT
2832 030664 104401 035300      TYPE  ,ECLR       ;TYPE: 'ENTER COMMAND ([E]DIT, [L]IST, [B]URST CALIBRATION,
2833 030670 012703 000001      MOV  #1,R3        ;EXPECT 1 CHARACTER
2834 030674 004737 002722      JSR  PC,READ      ;GO READ 1 CHARACTER
2835 030700 022737 000114 002666  CMP  #'L,ANSWER   ;LIST PRESENT TABLE?
2836 030706 001073          BNE  1$           ;BRANCH IF NO
2837 030710 104401 035054      TYPE  ,HEADER     ;TYPE: '# OF START
2838                                     ; 'BOARDS REGADR VECADR W-B P-LEV CYCLE T
2839 030714 013737 001476 002720  MOV  $DDW0,DDW    ;SET UP THE DEVICE DESCRIPTOR WORD FOR PRINTING
2840 030722 013746 002416      MOV  QTYBRD,-(SP) ;MOVE NUMBER OF DEVICES TO STACK FOR TYPING
2841 030726 104405          TYPDS            ;TYPE THE NUMBER OF DEVICES
2842 030730 104401 033767      TYPE  ,SPACE3     ;TYPE 3 SPACE CHARACTERS
2843 030734 013746 002420      MOV  REGADR,-(SP) ;MOVE THE DEVICE REGISTER ADDRESS TO THE STACK
2844 030740 104402          TYPOC            ;TYPE THE DEVICE REGISTER ADDRESS
2845 030742 104401 033773      TYPE  ,SPACE6     ;TYPE 6 SPACE CHARACTERS
2846 030746 013746 002460      MOV  VECADR,-(SP) ;MOVE THE DEVICE VECTOR ADDRESS TO THE STACK
2847 030752 104403          TYPOS            ;TYPE THE DEVICE VECTOR ADDRESS
2848 030754 003 000      .BYTE 3,0        ;TYPE 3 CHARACTERS, LEADING ZEROS SUPPRESSED
2849 030756 104401 034002      TYPE  ,SPACE7     ;TYPE 7 SPACE CHARACTERS
2850 030762 032737 000001 002720  BIT  #BIT0,DDW    ;SEE WHICH W/B STATE FOR BOARDS
2851 030770 001403          BEQ  10$         ;GO PRINT W STATE IF W
2852 030772 104401 034017      TYPE  ,B          ;TYPE A 'B'
2853 030776 000402          BR   11$         ;GO TO NEXT CHECK
2854 031000 104401 034021 10$:  TYPE  ,W          ;TYPE A 'W'
2855 031004 104401 034002 11$:  TYPE  ,SPACE7     ;TYPE 7 SPACE CHARACTERS
2856 031010 004737 005630      JSR  PC,PNTPRI    ;PRINT DEVICE PRIORITY
2857 031014 104401 034002      TYPE  ,SPACE7     ;TYPE 7 SPACE CHARACTERS
2858 031020 032737 000002 002720  BIT  #BIT1,DDW    ;SEE WHICH 2/N STATE FOR BOARDS
2859 031026 001003          BNE  12$         ;GO PRINT N STATE IF N
2860 031030 104401 034032      TYPE  ,TWO        ;TYPE A '2'
2861 031034 000402          BR   13$         ;GO TO NEXT CHECK
2862 031036 104401 034034 12$:  TYPE  ,N          ;TYPE AN 'N'
2863 031042 104401 034002 13$:  TYPE  ,SPACE7     ;TYPE 7 SPACE CHARACTERS
2864 031046 032737 000004 002720  BIT  #BIT2,DDW    ;SEE WHICH CABLE STATE FOR BOARDS
2865 031054 001403          BEQ  14$         ;GO PRINT NO CABLE IF NONE
2866 031056 104401 034026      TYPE  ,YES        ;TYPE 'YES'
2867 031062 000402          BR   15$         ;BRANCH TO CONTINUE
2868 031064 104401 034023 14$:  TYPE  ,NO         ;TYPE 'NO'
2869 031070 104401 034047 15$:  TYPE  ,CRLF2     ;TYPE 2 <CRLF>'S
2870 031074 000671          BR   PROMPT      ;BRANCH TO PROMPT ANOTHER COMMAND
2871 031076 022737 000122 002666  1$:  CMP  #'R,ANSWER   ;RUN PROGRAM?
2872 031104 001020          BNE  4$           ;BRANCH IF NOT
2873 031106 005737 002420      TST  REGADR       ;SEE IF REGADR HAS BEEN LOADED
2874 031112 001003          BNE  3$           ;BRANCH TO CHECK VECADR IF SO
2875 031114 104401 033504 2$:  TYPE  ,MUSTED     ;TYPE: 'DEVICE ADDRESS AND/OR VECTOR TABLE NOT SET UP - MUS
2876 031120 000657          BR   PROMPT      ;BRANCH BACK FOR PROMPT MESSAGE
2877 031122 005737 002460 3$:  TST  VECADR       ;SEE IF VECADR HAS BEEN LOADED
2878 031126 001772          BEQ  2$           ;BRANCH BACK TO PRINT ERROR MESSAGE IF NOT
2879 031130 004737 003360      JSR  PC,FIXTBL    ;FILL TABLE
2880 031134 012737 177777 002672  MOV  #-1,MANSIZE  ;MOVE -1 TO MANSIZE TO INDICATE WE HAVE MANUALLY SIZED
```

2881	031142	000137	010272		JMP	START	:JUMP TO START	
2882	031146	022737	000105	002666	4\$:	CMP	#'E,ANSWER	:EDIT TABLE?
2883	031154	001414			BEQ	EDIT	:BRANCH TO EDIT IF SO	
2884	031156	022737	000102	002666	CMP	#'B,ANSWER	:ENTER BURST DATA LATE CALIBRATION?	
2885	031164	001235			BNE	PROMPT	:BRANCH TO PROMPT IF COMMAND NOT RECOGNIZED	
2886	031166	005737	002420		TST	REGADR	:SEE IF REGADR HAS BEEN LOADED	
2887	031172	001750			BEQ	2\$:BRANCH TO ERROR MESSAGE IF NOT	
2888	031174	005737	002460		TST	VECADR	:SEE IF VECADR HAS BEEN LOADED	
2889	031200	001745			BEQ	2\$:BRANCH TO ERROR MESSAGE IF NOT	
2890	031202	000137	032326		JMP	BDLCR	:JUMP TO BURST DATA LATE CALIBRATION ROUTINE	

2891					.SBTTL	TABLE EDIT ROUTINE	
2892	031206	104401	034147		EDIT: TYPE	,NOBUT	:TYPE: 'NUMBER OF BOARDS UNDER TEST: '
2893	031212	013746	002416		MOV	QTYBRD,-(SP)	:PUT QUANTITY OF BOARDS ON STACK FOR PRINTING
2894	031216	104405			TYPDS		:GO PRINT THE QUANTITY OF BOARDS
2895	031220	104401	034012		TYPE	,SPACEC	:TYPE: ' : '
2896	031224	012703	000002		MOV	#2,R3	:EXPECT MAX OF 2 CHARACTERS
2897	031230	112737	000071	002706	MOVB	#'9,LRGSTC	:MOVE ASCII '9' TO THE LARGEST CHARACTER LOCATION
2898	031236	004737	002722		JSR	PC,READ	:GO READ 2 CHARACTERS
2899	031242	022703	000002		CMP	#2,R3	:SEE IF NON-NUMERIC WAS THE ONLY INPUT
2900	031246	001017			BNE	2\$:BRANCH IF NOT
2901	031250	022737	000033	002666	CMP	#ESC,ANSWER	:SEE IF USER WANTS TO GO BACK TO PREVIOUS PROMPT
2902	031256	001453			BEQ	5\$:BRANCH TO PROMPT JUMP IF SO
2903	031260	022737	000003	002666	CMP	#CNTLC,ANSWER	:SEE IF USER WANTS TO EXIT (^C)
2904	031266	001447			BEQ	5\$:BRANCH TO PROMPT JUMP IF EXIT REQUESTED
2905	031270	022737	000015	002666	CMP	#CARETN,ANSWER	:SEE IF A <CR> WAS INPUTED
2906	031276	001412			BEQ	4\$:IF <CR> USE EXISTING NUMBER
2907	031300	104401	033023		1\$: TYPE	,BDNERR	:TYPE: 'ILLEGAL NUMBER (# OTHER THAN 1-16) OR CHARACTER INP
2908	031304	000740			BR	EDIT	:BRANCH BACK FOR NEW INPUT
2909	031306	005704			2\$: TST	R4	:CHECK FOR ZERO MODULES INPUT
2910	031310	001773			BEQ	1\$:BRANCH TO PRINT ERROR MESSAGE IF SO
2911	031312	022704	000020		CMP	#20,R4	:SEE IF BOARD NUMBER IS ILLEGAL
2912	031316	100770			BMI	1\$:BRANCH TO PRINT ERROR MESSAGE IF SO
2913	031320	010437	002416		3\$: MOV	R4,QTYBRD	:MOVE INPUTED NUMBER TO QTYBRD
2914	031324	104401	034720		4\$: TYPE	,SDADRS	:TYPE: ' STARTING DEVICE ADDRESS: '
2915	031330	013746	002420		MOV	REGADR,-(SP)	:MOVE THE PRESENT ADDRESS TO THE STACK FOR PRINTING
2916	031334	104402			TYPOC		:PRINT THE ADDRESS
2917	031336	104401	034012		TYPE	,SPACEC	:TYPE: ' : '
2918	031342	012703	000006		MOV	#6,R3	:EXPECT MAXIMUM 6 CHARACTERS
2919	031346	112737	000067	002706	MOVB	#'7,LRGSTC	:MOVE ASCII '7' TO THE LARGEST CHARACTER LOCATION
2920	031354	004737	002722		JSR	PC,READ	:GO READ 6 CHARACTERS
2921	031360	022703	000006		CMP	#6,R3	:SEE IF NON-NUMERIC CHARACTER INPUTED
2922	031364	001022			BNE	8\$:BRANCH IF NOT
2923	031366	022737	000033	002666	CMP	#ESC,ANSWER	:SEE IF USER WANTS TO GO BACK TO PREVIOUS PROMPT
2924	031374	001704			BEQ	EDIT	:BRANCH AROUND ESC PRINT AND PREVIOUS PROMPT BRANCH IF SO
2925	031376	022737	000003	002666	CMP	#CNTLC,ANSWER	:SEE IF USER WANTS TO EXIT (^C)
2926	031404	001005			BNE	7\$:BRANCH AROUND PROMPT JUMP IF NOT
2927	031406	000137	030660		5\$: JMP	PROMPT	:JUMP TO PROMPT A NEW COMMAND
2928	031412	104401	033146		6\$: TYPE	,ADRERR	:TYPE: 'ADDRESS INPUTED IS NOT IN THE RANGE 171000 TO 17700
2929	031416	000742			BR	4\$:BRANCH BACK FOR REINPUT
2930	031420	022737	000015	002666	7\$: CMP	#CARETN,ANSWER	:SEE IF <CR> WAS ONLY CHARACTER INPUTED
2931	031426	001417			BEQ	10\$:IF <CR> USE EXISTING REG ADDRESS
2932	031430	000735			BR	4\$:BRANCH BACK - INPUT NOT LEGAL
2933	031432	022704	171000		8\$: CMP	#171000,R4	:IS ANSWER BELOW 171000
2934	031436	101365			BHI	6\$:BRANCH TO PRINT ERROR MESSAGE IF IT IS
2935	031440	022704	177000		CMP	#177000,R4	:IS ANSWER ABOVE 177000
2936	031444	103762			BLO	6\$:BRANCH TO PRINT ERROR MESSAGE IF NOT
2937	031446	032704	000007		BIT	#7,R4	:TEST TO MAKE SURE A '0' IS PRESENT IN LOWEST OCTAL DIGIT
2938	031452	001403			BEQ	9\$:BRANCH AROUND ERROR MESSAGE TYPE IF SO
2939	031454	104401	033314		TYPE	,ADLCHR	:TYPE: 'ADDRESS INPUTED HAS OTHER THAN 0 FOR LEAST'
2940							: 'SIGNIFICANT OCTAL DIGIT'
2941	031460	000721			BR	4\$:BRANCH BACK FOR REINPUT
2942	031462	010437	002420		9\$: MOV	R4,REGADR	:INSTALL NEW # IN TABLE
2943	031466	104401	034664		10\$: TYPE	,SVADRS	:TYPE: 'STARTING VECTOR ADDRESS: '
2944	031472	013746	002460		MOV	VECADR,-(SP)	:MOVE PRESENT VECTOR TO STACK FOR PRINTING
2945	031476	104403			TYPOS		:PRINT THE PRESENT VECTOR ADDRESS
2946	031500	003	000		.BYTE	3,0	:TYPE 3 CHARACTERS, SUPPRESS LEADING ZEROS
2947	031502	104401	034012		TYPE	,SPACEC	:TYPE: ' : '

2948	031506	012703	000003		MOV	#3,R3		:EXPECT ONLY 3 CHARACTERS
2949	031512	004737	002722		JSR	PC,READ		:GO READ 3 CHARACTERS
2950	031516	022703	000003		CMP	#3,R3		:SEE IF NON-NUMERIC WAS THE ONLY INPUT
2951	031522	001015			BNE	11\$:BRANCH IF NOT
2952	031524	022737	000033	002666	CMP	#ESC,ANSWER		:SEE IF USER WANTS TO GO BACK TO PREVIOUS PROMPT
2953	031532	001674			BEQ	4\$:BRANCH TO PREVIOUS PROMPT IF SO
2954	031534	022737	000003	002666	CMP	#CNTLC,ANSWER		:SEE IF USER WANTS TO EXIT (^C)
2955	031542	001721			BEQ	5\$:BRANCH TO PROMPT JUMP IF SO
2956	031544	022737	000015	002666	CMP	#CARETN,ANSWER		:SEE IF <CR> WAS INPUTED
2957	031552	001417			BEQ	15\$:BRANCH IF NO CHANGE WANTED
2958	031554	000744			BR	10\$:BRANCH BACK - INPUT WAS ILLEGAL
2959	031556	022704	000123		11\$: CMP	#123,R4		:SEE IF ANSWER IS BELOW 124
2960	031562	100403			BMI	13\$:BRANCH AROUND ERROR MESSAGE IF NOT
2961	031564	104401	033233		TYPE	,VECERR		:TYPE: 'VECTOR INPUTED IS NOT IN THE RANGE OF 124 TO 777'
2962	031570	000736			BR	10\$:BRANCH BACK FOR REINPUT
2963	031572	032704	000003		13\$: BIT	#3,R4		:MAKE SURE LEAST SIGNIFICANT OCTAL DIGIT IS '0' OR '4'
2964	031576	001403			BEQ	14\$:BRANCH OVER ERROR PRINTING IF NOT
2965	031600	104401	033417		TYPE	,VCLCHR		:TYPE: 'VECTOR INPUTED SHOULD HAVE ZERO AS LEAST DIGIT'
2966	031604	000730			BR	10\$:BRANCH BACK FOR REINPUT
2967	031606	010437	002460		14\$: MOV	R4,VECADR		:INSTALL NEW VECTOR ADDRESS IN TABLE
2968	031612	104401	034613		15\$: TYPE	,DR1WOB		:TYPE: 'DR11-W OR B (W=0, B=1) CURRENT STATE = '
2969	031616	013737	001476	002720	MOV	\$DDWO,DDW		:MOVE DEVICE DESCRIPTOR WORD TO DDW
2970	031624	012737	000001	002712	MOV	#BIT0,BITTST		:MOVE BIT STATE TO PRINT TO BITTST
2971	031632	004737	005606		JSR	PC,PSTATE		:PRINT CURRENT W/B STATE
2972	031636	104401	034012		TYPE	,SPACEC		:TYPE: ' : '
2973	031642	012703	000001		MOV	#1,R3		:ONLY INPUT 1 CHARACTER
2974	031646	004737	002722		JSR	PC,READ		:GO READ 1 CHARACTER
2975	031652	005703			TST	R3		:SEE IF NON-NUMERIC WAS THE ONLY INPUT
2976	031654	001415			BEQ	16\$:BRANCH AROUND NON-NUMERIC TESTS IF SO
2977	031656	022737	000033	002666	CMP	#ESC,ANSWER		:SEE IF USER WANTS TO GO BACK TO PREVIOUS PROMPT
2978	031664	001700			BEQ	10\$:BRANCH TO PREVIOUS PROMPT IF SO
2979	031666	022737	000015	002666	CMP	#CARETN,ANSWER		:SEE IF USER WANTS NO CHANGE
2980	031674	001417			BEQ	18\$:BRANCH IF SO
2981	031676	022737	000003	002666	CMP	#CNTLC,ANSWER		:SEE IF USER WANTS TO EXIT (^C)
2982	031704	001640			BEQ	5\$:BRANCH TO PROMPT JUMP IF SO
2983	031706	000741			BR	15\$:BRANCH BACK - INPUT NOT LEGAL
2984	031710	005704			16\$: TST	R4		:CHECK FOR LEGAL INPUT
2985	031712	001403			BEQ	17\$:BRANCH IF OK
2986	031714	022704	000001		CMP	#1,R4		:CHECK FOR ILLEGAL INPUT
2987	031720	001334			BNE	15\$:BRANCH BACK IF ILLEGAL STATE INPUTED
2988	031722	042737	000001	001476	17\$: BIC	#BIT0,\$DDWO		:CLEAR THE BIT TO BE ALTERED
2989	031730	050437	001476		BIS	R4,\$DDWO		:PUT USER INPUT INTO \$DDWO
2990	031734	104401	034551		18\$: TYPE	,DEVPRI		:TYPE: 'DEVICE PRIORITY PRESENT LEVEL = '
2991	031740	013737	001476	002720	MOV	\$DDWO,DDW		:MOVE DEVICE DESCRIPTOR WORD TO DDW
2992	031746	004737	005630		JSR	PC,PNTPRI		:PRINT DEVICE PRIORITY
2993	031752	104401	034012		TYPE	,SPACEC		:TYPE: ' : '
2994	031756	012703	000001		MOV	#1,R3		:ONLY INPUT 1 CHARACTER
2995	031762	004737	002722		JSR	PC,READ		:GO READ 1 CHARACTER
2996	031766	005703			TST	R3		:SEE IF NON-NUMERIC WAS THE ONLY INPUT
2997	031770	001415			BEQ	19\$:BRANCH AROUND NON-NUMERIC TESTS IF NOT
2998	031772	022737	000033	002666	CMP	#ESC,ANSWER		:SEE IF USER WANTS TO GO BACK TO PREVIOUS PROMPT
2999	032000	001704			BEQ	15\$:BRANCH TO PREVIOUS PROMPT IF SO
3000	032002	022737	000003	002666	CMP	#CNTLC,ANSWER		:SEE IF USER WANTS TO EXIT (^C)
3001	032010	001544			BEQ	26\$:BRANCH IF EXIT WANTED
3002	032012	022737	000015	002666	CMP	#CARETN,ANSWER		:SEE IF <CR> INPUTED FOR NO CHANGE WANTED
3003	032020	001413			BEQ	20\$:BRANCH IF NO CHANGE WANTED
3004	032022	000744			BR	18\$:BRANCH BACK - INPUT NOT LEGAL

3005	032024	006304			19\$:	ASL	R4		:PUT PRIORITY IN PROPER POSITION
3006	032026	006304				ASL	R4		:BY SHIFTING TO THE LEFT 5 PLACES
3007	032030	006304				ASL	R4		
3008	032032	006304				ASL	R4		
3009	032034	006304				ASL	R4		
3010	032036	042737	000340	001476		BIC	#LEVEL7,\$DDW0		:CLEAR OLD PRIORITY
3011	032044	050437	001476			BIS	R4,\$DDW0		:SET PRIORITY INTO DEVICE DESCRIPTOR WORD
3012	032050	104401	034463		20\$:	TYPE	,TORNCB		:TYPE: '2 OR N CYCLE BURST (2 CY=0, N CY=1) PRESENT STATE =
3013	032054	013737	001476	002720		MOV	\$DDW0,DDW		:MOVE DEVICE DESCRIPTOR WORD TO DDW
3014	032062	012737	000002	002712		MOV	#BIT1,BITTST		:MOVE BIT STATE TO PRINT TO BITTST
3015	032070	004737	005606			JSR	PC,PSTATE		:PRINT 2/N CYCLE STATE
3016	032074	104401	034012			TYPE	,SPACEC		:TYPE: ' : '
3017	032100	012703	000001			MOV	#1,R3		:ONLY ONE CHARACTER TO INPUT
3018	032104	004737	002722			JSR	PC,READ		:READ 1 CHARACTER
3019	032110	005703				TST	R3		:SEE IF NON-NUMERIC WAS THE ONLY INPUT
3020	032112	001415				BEQ	21\$:BRANCH AROUND NON-NUMERIC TESTS IF NOT
3021	032114	022737	000033	002666		CMP	#ESC,ANSWER		:SEE IF USER WANTS TO GO BACK TO PREVIOUS PROMPT
3022	032122	001704				BEQ	18\$:BRANCH TO PREVIOUS PROMPT IF SO
3023	032124	022737	000003	002666		CMP	#CNTLC,ANSWER		:SEE IF USER WANTS TO EXIT (^C)
3024	032132	001473				BEQ	26\$:BRANCH IF USER WANTS TO EXIT
3025	032134	022737	000015	002666		CMP	#CARETN,ANSWER		:SEE IF USER WANTS NO CHANGE
3026	032142	001414				BEQ	23\$:BRANCH IF USER WANTS NO CHANGE
3027	032144	000741				BR	20\$:BRANCH BACK - USER INPUT NOT LEGAL
3028	032146	005704			21\$:	TST	R4		:CHECK FOR LEGAL INPUT
3029	032150	001403				BEQ	22\$:BRANCH IF OK
3030	032152	022704	000001			CMP	#1,R4		:CHECK FOR ILLEGAL INPUT
3031	032156	001334				BNE	20\$:BRANCH BACK IF ILLEGAL STATE INPUTED
3032	032160	006304			22\$:	ASL	R4		:SHIFT BIT OVER 1 PLACE
3033	032162	042737	000002	001476		BIC	#BIT1,\$DDW0		:CLEAR OLD STATE
3034	032170	050437	001476			BIS	R4,\$DDW0		:SET THE USERS INPUTED STATE TO \$DDW0
3035	032174	104401	034775		23\$:	TYPE	,DOCTS		:TYPE: 'DO CABLE TESTS (NO=0, YES=1) PRESENT STATE = '
3036	032200	013737	001476	002720		MOV	\$DDW0,DDW		:MOVE DEVICE DESCRIPTOR WORD TO DDW
3037	032206	012737	000004	002712		MOV	#BIT2,BITTST		:MOVE BIT STATE TO PRINT TO BITTST
3038	032214	004737	005606			JSR	PC,PSTATE		:PRINT CABLE STATE
3039	032220	104401	034012			TYPE	,SPACEC		:TYPE: ' : '
3040	032224	012703	000001			MOV	#1,R3		:INPUT ONLY 1 CHARACTER
3041	032230	004737	002722			JSR	PC,READ		:GO INPUT 1 CHARACTER
3042	032234	005703				TST	R3		:SEE IF NON-NUMERIC WAS THE ONLY INPUT
3043	032236	001415				BEQ	24\$:BRANCH AROUND NON-NUMERIC TESTS IF NOT
3044	032240	022737	000033	002666		CMP	#ESC,ANSWER		:SEE IF USER WANTS TO GO BACK TO PREVIOUS PROMPT
3045	032246	001700				BEQ	20\$:BRANCH TO PREVIOUS PROMPT IF SO
3046	032250	022737	000003	002666		CMP	#CNTLC,ANSWER		:SEE IF USER WANTS TO EXIT (^C)
3047	032256	001421				BEQ	26\$:BRANCH IF USER WANTS TO EXIT
3048	032260	022737	000015	002666		CMP	#CARETN,ANSWER		:SEE IF USER WANTS NO CHANGE
3049	032266	001415				BEQ	26\$:BRANCH IF USER WANTS NO CHANGE
3050	032270	000741				BR	23\$:BRANCH BACK - USER INPUT NOT LEGAL
3051	032272	005704			24\$:	TST	R4		:CHECK FOR LEGAL INPUT
3052	032274	001403				BEQ	25\$:BRANCH IF OK
3053	032276	022704	000001			CMP	#1,R4		:CHECK FOR ILLEGAL INPUT
3054	032302	001334				BNE	23\$:BRANCH BACK IF ILLEGAL STATE INPUTED
3055	032304	006304			25\$:	ASL	R4		:SHIFT INPUTED BIT OVER 2 PLACES
3056	032306	006304				ASL	R4		
3057	032310	042737	000004	001476		BIC	#BIT2,\$DDW0		:CLEAR BIT TO BE CHANGED
3058	032316	050437	001476			BIS	R4,\$DDW0		:SET THE USERS INPUTED STATE TO \$DDW0
3059	032322	000137	030660		26\$:	JMP	PROMPT		:JUMP TO GET NEW DEVICE NUMBER

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3060 .SBTTL BURST DATA LATE CALIBRATION ROUTINE
3061 :*****
3062 :>>>>>>BURST DATA LATE CALIBRATION ROUTINE<<<<<<<<
3063 :*****
3064
3065 032326 012737 177777 002672 BDLCR: MOV #-1,MANSIZE ;MOVE -1 TO MANSIZE
3066 032334 004737 003360 JSR PC,FIXTBL ;GO FILL TABLE
3067 032340 104401 033624 TYPE ,BDLCRM ;TYPE: 'BURST DATA LATE CALIBRATION'
3068 ;TYPE: 'ATTACH SCOPE PROBE...'
3069 ;TO CALIBRATE NEXT BOARD, TYPE ANY CHARACTER'
3070 032344 012737 000001 002546 MOV #BIT0,DEVMSK ;SET UP BIT MASK TO TEST $DEVM FOR DEVICES
3071 032352 012700 002460 MOV #VECADR,R0 ;MOVE VECADR TO R0
3072 032356 012701 002420 MOV #REGADR,R1 ;MOVE REGADR TO R1
3073 032362 005037 001424 CLR $UNIT ;CLEAR $UNIT
3074 032366 033737 002546 001470 2$: BIT DEVMSK,$DEVM ;CHECK TO SEE IF DEVICE IS TO BE TESTED
3075 032374 001015 BNE 5$ ;BRANCH IF SO
3076 032376 005737 002546 TST DEVMSK ;SEE IF BIT 15 IS SET
3077 032402 100004 BPL 4$ ;BRANCH TO CONTINUE IF NOT SET
3078 032404 104401 033113 TYPE ,BCDONE ;TYPE: 'BURST CALIBRATION COMPLETE'
3079 032410 000137 030660 JMP PROMPT ;JUMP TO PROMPT A NEW COMMAND
3080 032414 022021 4$: CMP (R0)+,(R1)+ ;INCREMENT THE TWO POINTERS
3081 032416 006337 002546 ASL DEVMSK ;UPDATE DEVICE MAP TEST MASK
3082 032422 005237 001424 INC $UNIT ;INCREMENT UNIT NUMBER
3083 032426 000757 BR 2$ ;GO TEST NEXT BIT OF DEVICE MASK
3084 032430 011137 002524 5$: MOV (R1),CSR ;PUT UUT CSR ADDRESS INTO DEVICE CSR LOCATION
3085 032434 062737 000004 002524 ADD #4,CSR ;POINT CSR TO CSR ADDRESS
3086 032442 011037 002530 MOV (R0),DRINV ;PUT UUT VECTOR ADDRESS INTO DEVICE DRINV
3087 032446 104401 033612 TYPE ,DEVICE ;TYPE: 'DEVICE #'
3088 032452 013746 001424 MOV $UNIT,-(SP) ;PUT UNIT NUMBER ON STACK FOR TYPEOUT
3089 032456 104405 TYPDS ;GO TYPE THE UNIT NUMBER IN DECIMAL
3090 032460 104401 034123 TYPE ,UCAL ;TYPE: ' UNDER CALIBRATION'
3091 032464 004737 004036 JSR PC,CLENUM ;SUBROUTINE TO CLEAR DEVICE REGISTERS & SET CPU PRI TO 7
3092 032470 005077 150030 6$: CLR @CSR ;CLR CYCLE BIT
3093 032474 012737 000077 002662 MGV #77,TIME ;MOVE WAIT LOOP COUNTER TO TIME
3094 032502 052777 000400 150014 BIS #CY,@CSR ;SET CYCLE BIT
3095 032510 005337 002662 7$: DEC TIME ;SUBTRACT 1 FROM TIME UNTIL ZERO
3096 032514 001375 BNE 7$ ;BRANCH BACK IF NOT ZERO YET
3097 032516 105777 146622 TSTB @TKS ;IS A CHARACTER WAITING INDICATING USER WANTS TO GO ON?
3098 032522 100362 BPL 6$ ;BRANCH IF NOT
3099 032524 017737 150110 002662 MOV @TKB,TIME ;WASTE THE CHARACTER, CLEARING THE CHARACTER FLAG
3100 032532 000730 BR 4$ ;GO ON TO NEXT BOARD

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Address	Offset	Value	Label	Message
3101			.SBTTL	ASCII AND ASCIZ MESSAGES AND LOCATIONS
3102	032534	200	123	124 STKIFL: .ASCIZ <CRLF>/STACK IS FULL - DATA MAY HAVE BEEN LOST/<CRLF><CRLF>
3103	032607	136	131	200 ERCHDR: .ASCIZ / ^Y/<CRLF>/SUMMATION OF ERRORS SINCE START OR LAST REPORT/
3104	032670	200	200	102 .ASCIZ <CRLF><CRLF>/BOARD # PASS # ERRITL/<CRLF>
3105	032725	136	131	200 NODATA: .ASCIZ / ^Y/<CRLF>/NO ERROR TOTALS TO REPORT/<CRLF><CRLF>
3106	032764	040	055	040 ETDEV: .ASCIZ / - TOTAL ERRORS THIS DEVICE = /
3107	033023	111	114	114 BDNERR: .ASCIZ /ILLEGAL NUMBER (# OTHER THAN 1-16) OR CHARACTER INPUTED/
3108	033113	102	125	122 BCDONE: .ASCIZ /BURST CALIBRATION COMPLETE/
3109	033146	101	104	104 ADRERR: .ASCIZ /ADDRESS INPUTED IS NOT IN THE RANGE 171000 TO 177000/
3110	033233	126	105	103 VECERR: .ASCIZ /VECTOR INPUTED IS NOT IN THE RANGE OF 124 TO 777/
3111	033314	101	104	104 ADLCHR: .ASCIZ /ADDRESS INPUTED HAS OTHER THAN 0 FOR LEAST SIGNIFICANT OCTAL DIGIT/
3112	033417	126	105	103 V'LCHR: .ASCIZ /VECTOR INPUTED SHOULD HAVE ZERO AS LEAST DIGIT/
3113	033476	074	105	123 ESCAPE: .ASCIZ /<ESC>/
3114	033504	200	104	105 MUSTED: .ASCIZ <CRLF>/DEVICE ADDRESS AND-OR VECTOR TABLE NOT SET UP - /
3115	033565	115	125	123 .ASCIZ /MUST EDIT FIRST/
3116	033605	040	000	LETNCR: .ASCIZ / /
3117	033607	136	103	000 CNTRLC: .ASCIZ / ^C/
3118	033612	104	105	126 DEVICE: .ASCIZ /DEVICE # /
3119	033624	200	102	125 BDLCRM: .ASCIZ <CRLF>/BURST DATA LATE CALIBRATION/
3120	033660	200	101	124 .ASCIZ <CRLF>/ATTACH SCOPE PROBE.../
3121	033706	200	124	117 .ASCIZ <CRLF>/TO CALIBRATE NEXT BOARD, TYPE ANY CHARACTER/<CRLF>
3122	033764	040	040	000 SPACES: .ASCIZ / /
3123	033767	040	040	040 SPACE3: .ASCIZ / /
3124	033773	040	040	040 SPACE6: .ASCIZ / /
3125	034002	040	040	040 SPACE7: .ASCIZ / /
3126	034012	040	040	072 SPACEC: .ASCIZ / : /
3127	034017	102	000	B: .ASCIZ /B/
3128	034021	127	000	W: .ASCIZ /W/
3129	034023	116	117	000 NO: .ASCIZ /NO/
3130	034026	131	105	123 YES: .ASCIZ /YES/
3131	034032	062	000	TWO: .ASCIZ /2/
3132	034034	116	000	N: .ASCIZ /N/
3133	034036	102	117	101 BOARD: .ASCIZ /BOARD # /
3134	034047	200	200	000 CRLF2: .ASCIZ <CRLF><CRLF>
3135	034052	200	101	114 BCFIN: .ASCIZ <CRLF>/ALL BOARDS CALIBRATED - BEGINNING TEST/<CRLF>
3136	034123	040	125	116 UCAL: .ASCIZ / UNDER CALIBRATION/<CRLF>
3137	034147	200	116	125 NOBUT: .ASCIZ <CRLF>/NUMBER OF BOARDS UNDER TEST: /
3138	034206	200	200	104 BRVWPC: .ASCIZ <CRLF><CRLF>/DIAGNOSTIC HAS DETERMINED THE FOLLOWING ABOUT THE/<CRLF>
3139	034272	104	122	061 .ASCIZ /DR11-W(S) IT HAS FOUND. USER *MUST* DETERMINE ACCURACY/<CRLF><CRLF>
3140	034363	040	040	040 .ASCIZ / BOARD# REGADR VECADR W-B P-LEV 2-N CY CABLE/<CRLF>
3141	034463	200	062	040 TORNCB: .ASCIZ <CRLF>/2 OR N CYCLE BURST (2 CY=0, N CY=1) PRESENT STATE = /
3142	034551	200	104	105 DEVPRI: .ASCIZ <CRLF>/DEVICE PRIORITY PRESENT LEVEL = /
3143	034613	200	104	122 DR1WOB: .ASCIZ <CRLF>/DR11-W OR B (W=0, B=1) CURRENT STATE = /
3144	034664	200	123	124 SVADRS: .ASCIZ <CRLF>/STARTING VECTOR ADDRESS: /
3145	034720	200	123	124 SDADRS: .ASCIZ <CRLF>/STARTING DEVICE ADDRESS: /
3146	034753	040	124	105 TSTCOM: .ASCIZ / TESTING COMPLETE/
3147	034775	200	104	117 DOCTS: .ASCIZ <CRLF>/DO CABLE TESTS (NO=0, YES=1) PRESENT STATE = /
3148	035054	200	200	043 HEADER: .ASCIZ <CRLF><CRLF>/# OF START 2-N CABLE/
3149	035150	200	102	117 .ASCIZ <CRLF>/BOARDS REGADR VECADR W-B P-LEV CYCLE TESTS/<CRLF>
3150	035245	200	200	115 MBDIAL: .ASCIZ <CRLF><CRLF>/MULTIPLE BOARD DIALOGUE/<CRLF>
3151	035300	200	105	116 ECELR: .ASCIZ <CRLF>/ENTER COMMAND ([E]DIT, [L]IST, [B]URST CALIBRATION, [R]UN): /
3152	035377	124	110	105 NOMORE: .ASCIZ /THERE ARE STILL MORE ERRORS, BUT WILL NOT BE PRINTED./<CRLF>
3153	035465	105	122	122 .ASCIZ /ERRORS WILL STILL BE COUNTED AND PRINTED AT THE EOP./<CRLF>
3154	035553	200	116	117 NODVPR: .ASCIZ <CRLF>/NO DEVICES RECOGNIZED - DIAGNOSTIC CANNOT BE RUN/<CRLF>
3155	035635	122	105	123 .ASCIZ /RESTART AT 204 IF A DEVICE IS PRESENT/<CRLF>
3156	035704	200	050	136 M1: .ASCIZ <CRLF>/(^X) INHIBITS EOP'S, (^Y) FOR ERROR SUMMARY/<CRLF>
3157	035761	125	116	111 .ASCIZ /UNIBUS HANG? RESTART AT ADDRESS /

3158	036023	200	200	103	M1A:	.ASCIZ	<CRLF><CRLF>/CZDRLBO DR11 GEN NPR INTFC LOGIC TEST/<CRLF>
3159	036074	104	105	126	BARADR:	.ASCIZ	/DEVICE ADDRESS - /
3160	036116	054	040	124	TSNUMB:	.ASCIZ	/, TEST NUMBER - /
3161	036137	054	040	120	PASNUM:	.ASCIZ	/, PASS NUMBER - /
3162						.EVEN	
3163	036160	000000			.SAV:	.WORD	0
3164	036162					.BLKW	400
3165	037162	000000			BUFF:	.WORD	0
3166	037164	037164			XINBUF:	.	
3167	037166					.BLKW	400
3168	040166	040166			XCHKBU:	.	
3169	040170					.BLKW	400
3170	041170	041172			CAPNTR:	.WORD	CAPSTK
3171	041172				CAPSTK:	.BLKW	600.
3172	043452	000000			ENDSTK:	.WORD	0

;LOCATION TO HOLD POINTER FOR CAPTURE STACK
;LOCATIONS TO STORE UP TO 150 DECIMAL PASSES AND THEIR ERROR
;FLAG SIGNALING END OF THE STACK



3173					.SBTTL	ERROR MESSAGES
3174	043454	124	105	123	EM1:	.ASCIZ /TEST SEQUENCING ERROR/
3175	043502	103	101	116	EM2:	.ASCIZ /CANNOT ACCESS DR11 REGISTER/
3176	043536	104	122	061	EM3:	.ASCIZ /DR11-B OR W MODE INCORRECT (0=B, 1=W)/
3177	043604	111	116	111	EM4:	.ASCIZ /INIT FAILED TO CLEAR WCR/
3178	043635	111	116	111	EM5:	.ASCIZ /INIT FAILED TO CLEAR BAR/
3179	043666	111	116	111	EM6:	.ASCIZ /INIT FAILED TO CLEAR BDR/
3180	043717	111	116	111	EM7:	.ASCIZ /INIT FAILED TO CLEAR ALL CSR R-W BITS/
3181	043765	122	105	123	EM10:	.ASCIZ /RESET FAILED TO CLEAR WCR/
3182	044017	101	124	124	EM11:	.ASCIZ /ATTEMPT TO SET ALL WCR BITS FAILED/
3183	044062	122	105	123	EM12:	.ASCIZ /RESET FAILED TO CLEAR BAR/
3184	044114	101	124	124	EM13:	.ASCIZ /ATTEMPT TO SET ALL BAR BITS TO 1 FAILED/
3185	044164	103	123	122	EM14:	.ASCIZ /CSR BIT TEST FAILED (FATAL - DIAGNOSTIC NOT CONTINUED)/
3186	044253	103	123	122	EM15:	.ASCIZ /CSR BIT TEST FAILED/
3187	044277	105	111	122	EM16:	.ASCIZ /EIR BIT TEST FAILED/
3188	044323	122	105	101	EM17:	.ASCIZ /READY AND MAINTENANCE ARE NOT THE ONLY BITS SET IN CSR/
3189	044412	101	124	124	EM20:	.ASCIZ /ATTN AND ERROR FAILED TO SET PROPERLY/
3190	044460	101	124	124	EM21:	.ASCIZ /ATTN AND ERROR FAILED TO CLEAR PROPERLY/
3191	044530	105	122	122	EM22:	.ASCIZ /ERROR BIT SHOULD HAVE BEEN CLEAR/
3192	044571	102	111	124	EM23:	.ASCIZ /BIT PATTERN NOT LOADED PROPERLY IN WCR/
3193	044640	122	105	101	EM24:	.ASCIZ /READY OF CSR WAS NOT SET/
3194	044671	102	111	124	EM25:	.ASCIZ /BIT 0 OF THE BAR WAS SET/
3195	044722	102	111	124	EM26:	.ASCIZ /BIT PATTERN TEST FAILED IN BAR/
3196	044761	127	103	122	EM27:	.ASCIZ /WCR DATA PATTERN NOT CORRECT/
3197	045016	106	125	116	EM30:	.ASCIZ /FUNCTION BIT(S) ARE NOT CLEAR/
3198	045054	104	123	124	EM31:	.ASCIZ /DSTAT A, B OR C ARE NOT AS EXPECTED/
3199	045120	102	104	122	EM32:	.ASCIZ /BDR IS NOT CLEAR/
3200	045141	101	114	114	EM33:	.ASCIZ /ALL BDR BITS ARE NOT SET/
3201	045172	102	104	122	EM34:	.ASCIZ /BDR FAILS TO HOLD A BIT PATTERN/
3202	045232	102	104	122	EM35:	.ASCIZ /BDR SHOULD NOT HAVE BEEN LOADED WITH NEW PATTERN/
3203	045313	102	104	122	EM36:	.ASCIZ /BDR PATTERN NOT CORRECT/
3204	045343	122	105	101	EM37:	.ASCIZ /READY IS NOT THE ONLY BIT SET/
3205	045401	122	105	101	EM40:	.ASCIZ /READY SHOULD NOT BE SET/
3206	045431	122	105	101	EM41:	.ASCIZ /READY WAS CLEARED BUT NEVER SET AGAIN/
3207	045477	122	105	101	EM42:	.ASCIZ /READY CANNOT BE SET BY INIT/
3208	045533	104	122	061	EM43:	.ASCIZ /DR11 FAILED TO INTERRUPT/
3209	045564	104	122	061	EM44:	.ASCIZ /DR11 INTERRUPTED, BUT IT SHOULDN'T HAVE/
3210	045634	105	122	122	EM45:	.ASCIZ /ERROR BIT SHOULD NOT BE CLEAR/
3211	045672	106	125	116	EM46:	.ASCIZ /FUNCTION BITS DIDN'T INCREMENT IN MAINT MODE/
3212	045747	103	123	122	EM47:	.ASCIZ /CSR IS WRONG/
3213	045764	124	122	101	EM50:	.ASCIZ /TRANSFERS SHOULD HAVE BEEN INHIBITED/
3214	046031	104	122	061	EM51:	.ASCIZ /DR11 SHOULD NOT HAVE INTERRUPTED A SECOND TIME/
3215	046110	105	130	120	EM52:	.ASCIZ /EXPECTED INTERRUPT DID NOT OCCUR/
3216	046151	127	103	122	EM53:	.ASCIZ /WCR NOT EQUAL TO ZERO/
3217	046177	102	101	122	EM54:	.ASCIZ /BAR IS WRONG/
3218	046214	102	101	104	EM55:	.ASCIZ /BAD DATA IN BDR/
3219	046234	104	101	124	EM56:	.ASCIZ /DATA NOT TRANSFERED CORRECTLY/
3220	046272	102	125	106	EM57:	.ASCIZ /BUFFER DATA NOT CORRECT/
3221	046322	124	117	117	EM60:	.ASCIZ /TOO MANY WORDS WERE TRANSFERED/
3222	046361	125	116	105	EM61:	.ASCIZ /UNEXPECTED TRAP OR INTERRUPT TO TRAP ADDRESS BELOW/
3223	046444	103	123	122	EM62:	.ASCIZ /CSR AND-OR WCR AND-OR BAR ARE INCORRECT/
3224	046513	104	122	061	EM63:	.ASCIZ /DR11 INTERRUPTED AT WRONG LEVEL/
3225	046553	062	055	116	EM65:	.ASCIZ /2-N CYCLE BURST SWITCH IN WRONG POSITION/
3226	046624	115	125	114	EM66:	.ASCIZ /MULTICYCLE BIT IN THE EIR IS WRONG/
3227	046667	103	123	122	EM202:	.ASCIZ /CSR PATTERN NOT CORRECT/
3228	046717	102	104	122	EM211:	.ASCIZ /BDR AND-OR WCR AND-OR BAR ARE INCORRECT/

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3229
3230 046766      105      130      120  DH1:  .SBTTL DATA HEADERS
3231 047004      124      105      123    .ASCII /EXPCTD RECVD/<CRLF>
3232 047023      124      105      123  DH2:  .ASCIZ /TEST # TEST #/
3233 047064      124      105      123  DH3:  .ASCIZ /TEST # ERR PC ABRTPC REGISTER/
3234 047133      124      105      123  DH4:  .ASCIZ /TEST # ERR PC EXPMOD ACTMOD CSRADR/
3235 047177      124      105      123  DH5:  .ASCIZ /TEST # ERR PC WCRADR WCRCONTENTS/
3236 047246      124      105      123  DH6:  .ASCIZ /TEST # ERR PC BARADR BAREXP BARRCV/
3237 047312      124      105      123  DH7:  .ASCIZ /TEST # ERR PC BDRADR BDRCONTENTS/
3238 047366      040      040      040  DH14: .ASCIZ /TEST # ERR PC CSRADR CSREXP CSRCONTENTS/
3239 047415      124      105      123    .ASCII / BIT(S)/<CRLF>
3240 047501      040      040      040  C416: .ASCIZ /TEST # ERR PC TESTED CSRADR CSREXP CSRCONTENTS/
3241 047530      124      105      123    .ASCII / BIT(S)/<CRLF>
3242 047614      124      105      123  DH17: .ASCIZ /TEST # ERR PC TESTED EIRADR EIREXP EIRCONTENTS/
3243 047670      124      105      123  DH23: .ASCIZ /TEST # ERR PC CSRADR CSREXP CSRCONTENTS/
3244 047744      124      105      123  DH26: .ASCIZ /TEST # ERR PC WCRADR WCREXP WCRCONTENTS/
3245 050020      124      105      123  DH34: .ASCIZ /TEST # ERR PC BARADR BAREXP BARCONTENTS/
3246 050074      124      105      123  DH43: .ASCIZ /TEST # ERR PC BDRADR BDREXP BDRCONTENTS/
3247 050140      124      105      123  DH50: .ASCIZ /TEST # ERR PC CSRADR CSRCONTENTS/
3248 050237      124      105      123  DH56: .ASCIZ /TEST # ERR PC WCRADR WCREXP WCRRCV BARADR BAREXP BARRCV/
3249 050316      040      040      040  DH57: .ASCIZ /TEST # ERR PC NPR1AD NPR1EX NPR1RC CSRADR/
3250 050374      124      105      123    .ASCII / CHECK CHECK INPUT INPUT/<CRLF>
3251 050463      124      105      123    .ASCII / BUFADR BUFADR BUFADR BUFADR CSRADR/
3252 050512      040      040      040  DH60: .ASCIZ /TEST # ERR PC DIDNOT/<CRLF>
3253 050561      124      105      123    .ASCII / EXPECT ADRESS CSRADR/
3254 050632      124      105      123  DH61: .ASCIZ /TEST # ERR PC WCRADR OLDPC TRAP ADR/
3255 050712      124      105      123  DH62: .ASCIZ /TEST # ERR PC WCRADR WCREXP WCRRCV CSREXP /
3256 050741      103      123      122    .ASCII /CSRRCV BAREXP BARRCV/
3257 050741      124      105      123  DH63: .ASCIZ /TEST # ERR PC EXPLVL RCVLVL CSRADR/
3258 051010      124      105      123  DH64: .ASCIZ /TEST # ERR PC EXPLVL CSRADR/
3259 051047      124      105      123  DH65: .ASCIZ /TEST # ERR PC CSRADR EIREXP EIRRCV/
3260 051116      124      105      123  DH66: .ASCIZ /TEST # ERR PC PATERN CSRADR CSRRCV/
3261 051165      124      105      123  DH202: .ASCIZ /TEST # ERR PC CSRADR PATLDD CSREXP CSRRCV/
3262 051244      124      105      123  DH203: .ASCIZ /TEST # ERR PC CSRADR PATERN CSREXP CSRCONTENTS/
3263 051330      124      105      123  DH207: .ASCIZ /TEST # ERR PC PATERN CSRADR CSRCONTENTS/
3264 051404      124      105      123  DH210: .ASCIZ /TEST # ERR PC WCRADR WCRCONTENTS/
3265 051450      124      105      123  DH211: .ASCIZ /TEST # ERR PC WCRADR WCREXP WCRRCV BDREXP BDRRCV BAREXP BARRCV/
3265
          .EVEN

```


Address	Offset	Length	Value	Label	Comment
3266				.SBTTL	DATA TABLES
3267	051560	001362	001414	000000	DT1: .WORD \$TMP1,\$TESTN,0
3268	051566	001414	001316	002674	DT2: .WORD \$TESTN,\$ERRPC,OLDPC1,DREG,0
3269	051600	001414	001316	001362	DT3: .WORD \$TESTN,\$ERRPC,\$TMP1,BORW,CSR,0
3270	051614	001414	001316	002520	DT4: .WORD \$TESTN,\$ERRPC,WCR,RWCR,0
3271	051626	001414	001316	002522	DT5: .WORD \$TESTN,\$ERRPC,BAR,EBAR,RBAR,0
3272	051642	001414	001316	002526	DT6: .WORD \$TESTN,\$ERRPC,BDR,EBDR,0
3273	051654	001414	001316	002524	DT7: .WORD \$TESTN,\$ERRPC,CSR,ECSR,RCSR,0
3274	051670	001414	001316	002540	DT14: .WORD \$TESTN,\$ERRPC,BUT,CSR,ECSR,RCSR,0
3275	051706	001414	001316	002540	DT16: .WORD \$TESTN,\$ERRPC,BUT,CSR,EEIR,REIR,0
3276	051724	001414	001316	002524	DT17: .WORD \$TESTN,\$ERRPC,CSR,ECSR,RCSR,0
3277	051740	001414	001316	002520	DT23: .WORD \$TESTN,\$ERRPC,WCR,EWCR,RWCR,0
3278	051754	001414	001316	002522	DT26: .WORD \$TESTN,\$ERRPC,BAR,EBAR,RBAR,0
3279	051770	001414	001316	002526	DT34: .WORD \$TESTN,\$ERRPC,BDR,EBDR,EBDR,0
3280	052004	001414	001316	002524	DT43: .WORD \$TESTN,\$ERRPC,CSR,RCSR,0
3281	052016	001414	001316	002520	DT50: .WORD \$TESTN,\$ERRPC,WCR,EWCR,RWCR,BAR,EBAR,RBAR,0
3282	052040	001414	001316	002610	DT56: .WORD \$TESTN,\$ERRPC,ANPR1,ENPR1,NPR1,CSR,0
3283	052056	001414	001316	001370	DT57: .WORD \$TESTN,\$ERRPC,\$TMP4,\$TMP2,\$TMP5,\$TMP3,CSR,0
3284	052076	001414	001316	001364	DT60: .WORD \$TESTN,\$ERRPC,\$TMP2,\$TMP3,CSR,0
3285	052112	001414	001316	002520	DT61: .WORD \$TESTN,\$ERRPC,WCR,OLDPC2,BDVECT,0
3286	052126	001414	001316	002520	DT62: .WORD \$TESTN,\$ERRPC,WCR,EWCR,RWCR,ECSR,RCSR,EBAR,RBAR,0
3287	052152	001414	001316	002554	DT63: .WORD \$TESTN,\$ERRPC,DRLEV,LEVEL,CSR,0
3288	052166	001414	001316	001362	DT64: .WORD \$TESTN,\$ERRPC,\$TMP1,CSR,0
3289	052200	001414	001316	002524	DT65: .WORD \$TESTN,\$ERRPC,CSR,EEIR,REIR,0
3290	052214	001414	001316	002606	DT66: .WORD \$TESTN,\$ERRPC,ENPR1,CSR,RCSR,0
3291	052230	001414	001316	00524	DT202: .WORD \$TESTN,\$ERRPC,CSR,BUT,ECSR,RCSR,0
3292	052246	001414	001316	002524	DT203: .WORD \$TESTN,\$ERRPC,CSR,\$TMP0,ECSR,RCSR,0
3293	052264	001414	001316	001362	DT207: .WORD \$TESTN,\$ERRPC,\$TMP1,CSR,RCSR,0
3294	052300	001414	001316	002520	DT210: .WORD \$TESTN,\$ERRPC,WCR,RWCR,0
3295	052312	001414	001316	002520	DT211: .WORD \$TESTN,\$ERRPC,WCR,EWCR,RWCR,EBDR,EBDR,EBAR,RBAR,0

3296
3297 052336 104401 036074
3298 052342 013746 002520
3299 052346 104402
3300 052350 104401 036116
3301 052354 013746 001414
3302 052360 104403
3303 052362 002 000
3304 052364 104401 036137
3305 052370 013746 001420
3306 052374 013746 001416
3307 052400 104406
3308 052402 104401 001405
3309 052406 000000
3310 052410 000137 010266
3311 052414 000000
3312
3313 000001

```
UBHANG: .SBTTL BUS HANG ROUTINE
        TYPE ,BARADR ;TYPE: 'DEVICE ADDRESS - '
        MOV WCR,-(SP) ;PUT DEVICE ADDRESS ON STACK
        TYPOC ;GO TYPE IT IN OCTAL
        TYPE ,TSNUMB ;TYPE: ', TEST NUMBER - '
        MOV $TESTN,-(SP) ;PUT TEST NUMBER ON STACK
        TYPOS ;GO TYPE IT IN OCTAL
        .BYTE 2,0 ;TYPE 2 DIGITS, LEADING ZEROS SUPPRESSED
        TYPE ,PASNUM ;TYPE: ', PASS NUMBER - '
        MOV $PASS+2,-(SP) ;MOVE OVERFLOW NUMBER TO THE STACK
        MOV $PASS,-(SP) ;PUT PASS NUMBER ON STACK
        TYPDE ;GO TYPE IT IN EXTENDED DECIMAL
        TYPE ,$CRLF ;TYPE A <CRLF>
        HALT ;WHOA - YOU GOTTA SERIOUSA PROBLEMA, BUDDY!
        JMP START1 ;JUMP TO RESTART PROGRAM
NOCARE: .WORD 0 ;LOCATION FOR USE WHENEVER CYCLE BIT OF CSR IS USED. THIS
        .END ;SHOULD *ALWAYS* BE THE LAST WORD LOCATION IN THIS DIAGNOSTIC
```

ABASE = 172410
ACDW1 = 000000
ACDW2 = 000000
ACPUOP = 000000
ADDR = 002650
ADDW0 = 000000
ADDW1 = 000000
ADDW10 = 000000
ADDW11 = 000000
ADDW12 = 000000
ADDW13 = 000000
ADDW14 = 000000
ADDW15 = 000000
ADDW2 = 000000
ADDW3 = 000000
ADDW4 = 000000
ADDW5 = 000000
ADDW6 = 000000
ADDW7 = 000000
ADDW8 = 000000
ADDW9 = 000000
ADEVCT = 000000
ADEVM = 000000
ADLCHR = 033314
ADRERR = 033146
AENV = 000000
AENVM = 000000
AFATAL = 000000
AMADR1 = 000000
AMADR2 = 000000
AMADR3 = 000000
AMADR4 = 000000
AMAMS1 = 000000
AMAMS2 = 000000
AMAMS3 = 000000
AMAMS4 = 000000
AMSGAD = 000000
AMSGLG = 000000
AMSGTY = 000000
AMTYP1 = 000000
AMTYP2 = 000000
AMTYP3 = 000000
AMTYP4 = 000000
ANPR1 = 002610
ANSWER = 002666
APASS = 000000
APRIOR = 000000
APTC SU = 000040
APTENV = 000001
APTSIZ = 000200
APTSPO = 000100
ASIZE = 005274
ASWREG = 000000
AT = 020000
ATESTN = 000000
AUNIT = 000000
AUSWR = 000000

AVECT1 = 000300
AVECT2 = 000000
B = 034017
BAR = 002522
BARADR = 036074
BCDONE = 033113
BCFIN = 034052
BDFAIL = 002670
BDLCR = 032326
BDLCRM = 033624
BDNERR = 033023
BDR = 002526
BDVECT = 002544
BEGIN = 010466
BEGIN1 = 011006
BITTST = 002712
BIT0 = 000001
BIT00 = 000001
BIT01 = 000002
BIT02 = 000004
BIT03 = 000010
BIT04 = 000020
BIT05 = 000040
BIT06 = 000100
BIT07 = 000200
BIT08 = 000400
BIT09 = 001000
BIT1 = 000002
BIT10 = 002000
BIT11 = 004000
BIT12 = 010000
BIT13 = 020000
BIT14 = 040000
BIT15 = 100000
BIT2 = 000004
BIT3 = 000010
BIT4 = 000020
BIT5 = 000040
BIT6 = 000100
BIT7 = 000200
BIT8 = 000400
BIT9 = 001000
BOARD = 034036
BORW = 002612
BPINIT = 004374
BPT = 000003
BPTINT = 004436
BPTVCT = 000014
BPTVEC = 000014
BRVWPC = 034206
BRWAIT = 002630
BUFF = 037162
BUFLN = 002624
BUSERR = 000004
BUT = 002540
CAPNTR = 041170
CAPSTK = 041172

CARETN = 000015
CAT = 157777
CATCH = 005536
CBIT0 = 177776
CBIT1 = 177775
CBIT10 = 175777
CBIT11 = 173777
CBIT12 = 167777
CBIT13 = 157777
CBIT14 = 137777
CBIT15 = 077777
CBIT2 = 177773
CBIT3 = 177767
CBIT4 = 177757
CBIT5 = 177737
CBIT6 = 177677
CBIT7 = 177577
CBIT8 = 177377
CBIT9 = 176777
CB1513 = 057777
CCY = 177377
CDAB = 171777
CDAC = 172777
CDBC = 174777
CDSA = 173777
CDSB = 175777
CDSC = 176777
CDST = 170777
CEIR = 077777
CER = 077777
CFNC = 177761
CF1 = 177775
CF2 = 177773
CF3 = 177767
CGO = 177776
CHARCT = 027423
CHKBFF = 003520
CHKBUF = 002622
CHKCAB = 004060
CHK4DR = 005104
CIE = 177677
CKSWR = 104410
CLENUP = 004036
CMA = 167777
CNTLC = 000003
CNTRLC = 033607
CNX = 137777
CR = 000015
CRLF = 000200
CRLF2 = 034047
CRY = 177577
CSR = 002524
CX6 = 177757
CX7 = 177737
CY = 000400
DAB = 006000
DAC = 005000

DATCHK = 003716
DATCH1 = 003736
DATCH2 = 004014
DATOCK = 004106
DATOC1 = 004126
DATOC2 = 004170
DBC = 003000
DDISP = 177570
DDW = 002720
DEVADS = 004344
DEVICE = 033612
DEVMSK = 002546
DEVPRI = 034551
DH1 = 046766
DH14 = 047366
DH16 = 047501
DH17 = 047614
DH2 = 047023
DH202 = 051165
DH203 = 051244
DH207 = 051330
DH210 = 051404
DH211 = 051450
DH23 = 047670
DH26 = 047744
DH3 = 047064
DH34 = 050020
DH4 = 047133
DH43 = 050074
DH5 = 047177
DH50 = 050140
DH56 = 050237
DH57 = 050316
DH6 = 047246
DH60 = 050463
DH61 = 050561
DH62 = 050632
DH63 = 050741
DH64 = 051010
DH65 = 051047
DH66 = 051116
DH7 = 047312
DIOMEM = 002616
DISPLA = 001342
DISPRE = 000174
DOCTS = 034775
DREG = 002552
DRGET = 004452
DRINV = 002530
DRLEV = 002554
DRVS = 002532
DR1WOB = 034613
DSA = 004000
DSB = 002000
DSC = 001000
DST = 007000
DSWR = 177570

DT1 = 051560
DT14 = 051670
DT16 = 051706
DT17 = 051724
DT2 = 051566
DT202 = 052230
DT203 = 052246
DT207 = 052264
DT210 = 052300
DT211 = 052312
DT23 = 051740
DT26 = 051754
DT3 = 051600
DT34 = 051770
DT4 = 051614
DT43 = 052004
DT5 = 051626
DT50 = 052016
DT56 = 052040
DT57 = 052056
DT6 = 051642
DT60 = 052076
DT61 = 052112
DT62 = 052126
DT63 = 052152
DT64 = 052166
DT65 = 052200
DT66 = 052214
DT7 = 051654
EBAR = 002602
EBDR = 002600
ECEL R = 035300
ECSR = 002574
EDIT = 031206
EEIR = 002576
EIR = 100000
EMTVEC = 000030
EM1 = 043454
EM10 = 043765
EM11 = 044017
EM12 = 044062
EM13 = 044114
EM14 = 044164
EM15 = 044253
EM16 = 044277
EM17 = 044323
EM2 = 043502
EM20 = 044412
EM202 = 046667
EM21 = 044460
EM211 = 046717
EM22 = 044530
EM23 = 044571
EM24 = 044640
EM25 = 044671
EM26 = 044722
EM27 = 044761

EM3 043536
EM30 045016
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EM56 046234
EM57 046272
EM6 043666
EM60 046322
EM61 046361
EM62 046444
EM63 046513
EM65 046553
EM66 046624
EM7 043717
ENDEV 023074
ENDSTK 043452
ENPR1 002606
EOPLOC 002710
EOPRSM 027352
ER = 100000
ERCAPT 003126
ERCHDR 032607
ERRCHK 004254
ERRCNT 002716
ERROR = 104000
ERRVEC = 000004
ER200 002276
ESC = 000033
ESCAPE 033476
ETDEV 032764
EWCR 002604
EXPAND 024670
FIXTBL 003360
FLAG 002654
FNC = 000016
FNCCNT 002656

F1 = 000002
F2 = 000004
F3 = 000010
GO = 000001
GOAGIN 023516
GTSWR = 104407
HAKTPM 027042
HEADER 035054
HT = 000011
IE = 000100
INBUF 002620
INBUF1 002660
INOUT 020340
INTA 003546
IOTVEC = 000020
KDPAR2 = 172364
KDPDR2 = 172324
KIPAR2 = 172344
KIPDR2 = 172304
LENCHK 002626
LETNCR 033605
LEVEL 002542
LEVELS 005264
LEVEL3 = 000140
LEVEL4 = 000200
LEVEL5 = 000240
LEVEL6 = 000300
LEVEL7 = 000340
LF = 000012
LODBUF 003472
LOOP 002664
LRGSTC 002706
MA = 010000
MAICLR 006266
MAISET 007266
MANSIZ 002672
MBD 030644
MBDIAL 035245
MEMGMT 002714
MEPITM 030240
MESSAG 002652
MMPS = 000252
MMRO = 177572
MMVECT = 000250
MSG 002646
MUSTED 033504
M1 035704
M1A 036023
N 034034
NO 034023
NOBUT 034147
NOCARE 052414
NODATA 032725
NODVPR 035553
NOMORE 035377
NPR1 002614
NX = 040000

NXTTST 002556
N2 = 000400
OFL 002704
OLDPC1 002674
OLDPC2 002700
OLDPS1 002676
OLDPS2 002702
PASCNT 002560
PASNUM 036137
PATRNS 006250
PIRQ = 177772
PIRQVE = 000240
PNTPRI 005630
PROMPT 030660
PRO = 000000
PR1 = 000040
PR2 = 000100
PR3 = 000140
PR4 = 000200
PR5 = 000240
PR6 = 000300
PR7 = 000340
PS = 177776
PSTATE 005606
PSW = 177776
PTCAPT 003170
PWRVEC = 000024
QTYBRD 002416
RA = 002420
RBAR 002570
RBDR 002566
RCSR 002562
RDCHR = 104411
RDDEC = 104414
RDLIN = 104412
RDOCT = 104413
RDYCHK 002634
READ 002722
REGADR 002420
REINIT 011206
REIR 002564
RESVEC = 000010
RSTRT 023536
RWCR 002572
RY = 000200
R6 = X000006
R7 = X000007
SCOPE = 000004
SDADRS 034720
SDRINV 002534
SDRVS 002536
SETUP 005660
SPACEC 034012
SPACES 033764
SPACE3 033767
SPACE6 033773
SPACE7 034002

STACK = 001300
STAGIN 000210
START 010272
START1 010266
STKIFL 032534
STKLMT = 177774
SVADRS 034664
SWR 001340
SWREG 000176
SW0 = 000001
SW00 = 000001
SW01 = 000002
SW02 = 000004
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TABINX 002550
TBITVE = 000014
TESLR 027424
TIME 002662
TKB 002640
TKS 002636
TKVEC = 000060
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TORNCB 034463
TOVECT = 000004
TPB 002644
TPS 002642
TPVEC = 000064
TRAPVE = 000034
TRTVEC = 000014
TSNUMB 036116
TSTCOM 034753
TSTDEV 011020
TSTM 006134
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TST11 013612

TST12 013750
TST13 014106
TST14 014244
TST15 014406
TST16 014612
TST17 015022
TST2 01414
TST20 015372
TST21 015750
TST22 016236
TST23 016506
TST24 017216
TST25 017472
TST26 017734
TST27 020164
TST3 011516
TST30 020354
TST31 020614
TST32 020716
TST33 021250
TST34 021526
TST35 022062
TST36 022332
TST37 022620
TST4 012030
TST40 = 023074
TST5 012572
TST6 012740
TST7 013254
TWO 034032
TYP CNF 004630
TYPDE = 104406
TYPDS = 104405
TYPE = 104401
TYPOC = 104402
TYPON = 104404
TYPOS = 104403
UBHANG 052336
UCAL 034123
VA = 002460
VCLCHR 033417
VCTADS 005502
VECADR 002460
VECERR 033233
W 034021
WCLEN 002632
WCR 002520
XCHKBU 040166
XINBUF 037164
X6 = 000020
X7 = 000040
YES 034026
\$APTHD 001000
\$ATYC 030266
\$ATY1 030242
\$ATY3 030250
\$ATY4 030260

\$AUTOB	001334	\$DEVCT	001422	\$HIOCT	026262	\$OMODE	024340	\$TMP6	001374
\$BASE	001466	\$DEVN	001470	\$ICNT	001304	\$OVER	027026	\$TN	= 000040
\$BDADR	001322	\$DOAGN	023474	\$INTAG	001335	\$PASS	001416	\$TPB	001352
\$BDDAT	001326	\$DTBL	024646	\$ITEMB	001314	\$PASTM	001006	\$TPFLG	001357
\$BELL	001400	\$ENDAD	023464	\$LF	001406	\$POWER	030576	\$TPS	001350
\$CDW1	001472	\$ENDCT	023302	\$LFLG	030505	\$PWRDN	030510	\$TRAP	026264
\$CDW2	001474	\$ENDMG	023503	\$LPADR	001306	\$PWRUP	030526	\$TRAP2	026306
\$CHARC	024110	\$ENULL	023500	\$LPERR	001310	\$QUES	001404	\$TRP	= 000015
\$CKSWR	025136	\$ENV	001432	\$MADR1	001444	\$RDCHR	025454	\$TRPAD	026320
\$CMTAG	001300	\$ENVM	001433	\$MADR2	001450	\$RDDEC	025746	\$TSTM	001004
\$CM3	= 000000	\$EOP	023246	\$MADR3	001454	\$RDLIN	025574	\$TSTMN	001302
\$CM4	= 000007	\$EOPCT	023274	\$MADR4	001460	\$RDOCT	026124	\$TTYIN	025702
\$CNTLG	025716	\$ERFLG	001303	\$MAIL	001410	\$RDSZ	= 000007	\$TYPD	024356
\$CNTLU	025711	\$ERMAX	001315	\$MAMS1	001442	\$RTNAD	023476	\$TYPDE	024342
\$CPUOP	001440	\$ERROR	027564	\$MAMS2	001446	\$SCOPE	026352	\$TYPDS	024352
\$CRLF	001405	\$ERRPC	001316	\$MAMS3	001452	\$SETUP	= 000137	\$TYPE	023546
\$DBLK	024656	\$ERRTB	001536	\$MAMS4	001456	\$STUP	= 177777	\$TYPEC	023760
\$DDW0	001476	\$ERRTY	027764	\$MBADR	001002	\$SVLAD	026772	\$TYPEX	024112
\$DDW1	001500	\$ERTTL	001312	\$MFLG	030504	\$SVPC	= 001000	\$TYPC	024140
\$DDW10	001522	\$ESCAP	001376	\$MNEW	025734	\$SWR	= 163400	\$TYPON	024154
\$DDW11	001524	\$ETABL	001432	\$MSGAD	001426	\$SWREG	001434	\$TYPOS	024114
\$DDW12	001526	\$ETEND	001536	\$MSGLG	001430	\$SWRMK	= 000200	\$UNIT	001424
\$DDW13	001530	\$FATAL	001412	\$MSGTY	001410	\$SWOBT	027466	\$UNITM	001010
\$DDW14	001532	\$FFLG	030506	\$MSWR	025723	\$TESTN	001414	\$USWR	001436
\$DDW15	001534	\$FILLC	001356	\$MTYP1	001443	\$TKB	001346	\$VECT1	001462
\$DDW2	001502	\$FILLS	001355	\$MTYP2	001447	\$TKS	001344	\$VECT2	001464
\$DDW3	001504	\$GDADR	001320	\$MTYP3	001453	\$TMP0	001360	\$XTSTR	026634
\$DDW4	001506	\$GDAT	001324	\$MTYP4	001457	\$TMP1	001362	\$GET4	= 000000
\$DDW5	001510	\$GET42	023454	\$NULL	001354	\$TMP2	001364	\$SSWOB	= 000040
\$DDW6	001512	\$GTSWR	025236	\$NUMS	025124	\$TMP3	001366	\$OFILL	024337
\$DDW7	001514	\$HD	= 000000	\$NWTST	= 000001	\$TMP4	001370	\$.SAV	036160
\$DDW8	001516	\$HIBTS	001000	\$OCNT	024336	\$TMP5	001372	\$.SX	= 001000
\$DDW9	001520								

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ERRORS DETECTED: 0

VIRTUAL MEMORY USED: 55704 WORDS (218 PAGES)
DYNAMIC MEMORY: 20346 WORDS (78 PAGES)
ELAPSED TIME: 00:11:55
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