

MINC-11

MNCKW DIAGNOSTIC
CVMNCB0

AH-B092B-MC

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FICHE 1 OF 1

DEC 1978

digital

MADE IN USA

The microfiche card displays a grid of 100 frames of diagnostic data. Each frame contains text-based information, likely representing a specific diagnostic test or system status. The text is small and dense, typical of microfiche data. The right side of the card is blank.

IDENTIFICATION

B 1

SEQ 0001

PRODUCT CODE: AC-B091B-MC
PRODUCT NAME: CVMNCB0 MNCKW DIAG (CLOCK)
DATE CREATED: AUGUST 1978
MAINTAINER: DIAGNOSTIC ENGINEERING

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DIGITAL EQUIPMENT CORPORATION, MAYNARD, MASS.

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1.0 abstract

this program allows the user to check-out or debug the mnckw programmable real-time clock. the logic test is self contained and needs no external maintenance hardware or operator intervention with only one exception: if the customer hardware connected to the mnckw could inject signals on st2, st1, or slave in inputs, it must be disconnected.

even though the mnckw is a q bus option, this program was designed to run on any pdp-11 family computer. if the user is unfamiliar with an lsi-11 he should review sections 8.4 and 8.5. a software switch register is included with this program. it can be used on an lsi-11 or by cpu's that have hardware switch registers, see section 8.6.

every effort was made to make this program conform to lsi-11 programming restrictions, however; the user should read sections 7.2 and 7.3.

2.0 requirements

2.1 equipment

1. pdp-11 family computer with 8k of memory (or more) an i/o terminal (la36, vt100, etc.)
2. mnckw under test.

2.2 storage

this program occupies and uses only the lower 8k of memory.

3.0 loading procedure

3.1 paper tape method

standard procedure for normal binary tapes should be followed.

1. absolute loader must be in memory.
2. place binary tape in reader.
3. type address *7500 (* determine by location of loader).
4. type 'g' (program will be loaded into memory).

the program can also be loaded by xxdp, act, or apt.

3.2 rydp based method

standard procedure for normal xxdp operation should be followed.

1. ensure that the diagnostic disk is installed in drive 0.
2. boot the disk by typing '173000g' if in the micro-code odt state or cycling the power 'on-off' switch.
3. upon successful booting, the diagnostic monitor will identify itself and inform the operator of selectable options.
4. the operator should type 'r mncb' followed by depressing the 'return' key. this operation will load the diagnostic into memory and start the program at location 200.

4.0 starting procedure

4.1 control switch setting

before starting the diagnostic, set all switch register bits as desired, see section 5.1.

4.2 starting addresses

200 start of program
204 restart of program
210 tester starting address

4.3 program and/or operator action

the operator must type a single test indicator character followed by a 'return'. the following characters are used:

l = logic test with no dwarf connected.
d = logic test with dwarf connected.
b = base or vector address changes.
g = get new switch register value.
h = help operator and retype this list.

5.0 operating procedure

5.1 switch register function

<u>swr bit</u>	<u>octal</u>	<u>function when set</u>
15	100000	halt on error
14	040000	loop on test
13	020000	inhibit error typeout
12	010000	inhibit sizing the number of mnckw's
11	004000	inhibit iterations (short pass)
10	002000	bell on error
09	001000	loop on error
08	000400	loop on test in swr <7:0>

5.2 scope loops

if an error occurs and the user wishes to scope the error, '\$swreg' should be altered to '100000' at the start of the test to halt on error, then when the program halts on error and the cpu enters 'odt', '\$swreg' should be altered to '060000' to loop on current test and inhibit error typeout, then type 'p' to continue program execution.

5.3 program and/or operator action

5.3.1 logic test

the first pass through the program will be made with iterations inhibited. successive passes will enable iterations if swr11=0.

if not inhibited by apt, the program will look for more mnckw's to exercise, one pass will exercise all mnckw's.

the program will report the number of mnckw's found before starting the logic test.

at end of pass when all units have been tested, the following typeout will occur:

```
'endpass 12 - total errors 4 ;bad units 000000000000100
```

this indicates that the program has completed 10 decimal passes. during that time 4 decimal errors were detected. also we tested 4 units and the third unit was the only unit to fail.

5.4 inhibiting auto-size feature

this program will automatically auto-size and test each mnckw it detects on the system. to inhibit this feature, set switch register bit 12 or set bit 15 of location '\$envm'. also, to test an individual mnckw in a group, set this bit and refer to section 3.2 for changing the base address of the mnckw under test.

6.0 errors

6.1 error printout

printout varies with the error detected. the error pc typed out is the actual location of the error call.

6.2 non-standard error halts

any halt in the trap catcher area locations 000000-001000, indicates time-out or illegal instruction hardware trap.

7.0 restrictions

7.1 external inputs

external inputs such as 'slave in', 'st1' and 'st2' must not be connected to any customer hardware that might generate these signals while the diagnostic is running.

7.2 possible program 'bombs'

the first two tests of this program check to see if the mnckw responds to the address the program thinks its at. if the mnckw does not respond, a bus error occurs. also bus errors can occur during the time the program sizes to see how many mnckw's are on your system.

for more information on the next subject, see jan. 1976 lsi-11 engineering bulletin issued by the digital components group.

bus errors may alter the preset contents of location 4 before the trap is executed, thereby transferring program control to area in the program that was not set up to handle the trap. if this happens, the program will 'bomb' and possibly rewrite parts of itself.

8.0 miscellaneous

8.1 power fail

after a power failure occurs, the program execution will continue at the point where the power occurred. the program will type "power".

8.2 xxdp, act, apt

the program is chainable under xxdp, act, or apt. although "apt hooks" have been installed, they have not been tested.

8.3 execution time (logic test)

0.5 minutes (30 sec) iteration inhibited - no errors
2.5 minutes (150 sec) with iterations - no errors

8.4 lsi-11 "odt" commands

<u>format</u>	<u>description</u>
<cr> return	close opened location and accept next command.
<lf> line feed	close current location; open next sequential location.
^ (uparrow)	open previous location.
_ (left arrow)	take contents of opened location, indexed by contents of pc, and open that location.
@	take contents of opened location as absolute address and open that location.
r/	open the word at location r.
/	reopen the last location.
\$n/ or rn/	open general register n(0-7) or s(ps register).
r;g or rg	goto location r and start program.
nl	execute bootstrap loader using n as device csr. console device is 177560.
;p or p	proceed with program execution.
rubout	erases previous numeric character. response is a backslash (\).

8.5 entering lsi-11 "odt"

the halt or odt microcode state of the kd11f (lsi-11 module) can be entered in five different ways (others are a subset of these) from the run state:

1. execution of a lsi-11 halt instruction,
2. a double bus error,
3. as a power up option,
4. ascii break with dlv11 framing error asserting the b halt line (enabled by jumper of dlv11).

upon entering the halt state, the kd11f responds through the set of commands listed in section 8.4.

8.6 use of program software swr

the program software switch register is enabled if

1. no hardware swr exists;
2. if you start with all ones (swr=177777) in the switch register.

the software switch register may be changed by typing ^g (control and letter g keys typed simultaneously). when ^g is typed, the program responds by typing 'swr=xxxxxx' where xxxxxx equals the former contents of the switch register.

if you wish to keep the current value, type <cr>. if you wish to change the value, type the new value followed by a <cr>.

it is important to note that the diagnostic is not running after the ^g until a <cr> is typed.

8.7 tester starting address

a special starting address has been provided for manufacturing to use to inform the program that the clock module is cabled to an in-house tester.

manual intervention is needed in this sequence of testing. the program will type out all instructions. a cable should connect j1 on the clock module to the tester. switches 1 and 3 of s2 (on the clock module) should be on, all other switches on s2 should be off.

8.8 logic test with a dwarf connected

more complete testing of the clocks i/o signals can be made if a dwarf module is connected to the clock. if you do this, select 'd' to run the logic test with the dwarf tests enabled.

a series of instructions will be typed out for you to follow.

5618	OPERATIONAL SWITCH SETTINGS
5620	TRAP CATCHER
5652	BASIC DEFINITIONS
5661	ACT11 HOOKS
5663	APT PARAMETER BLOCK
5664	COMMON TAGS
(2)	APT MAILBOX-ETABLE
(1)	ERROR POINTER TABLE
5775	INITIALIZE THE COMMON TAGS
5786	TYPE PROGRAM NAME
(2)	GET VALUE FOR SOFTWARE SWITCH REGISTER
5795	KEYBOARD COMMAND DECODER
5831	DETERMINE THE NUMBER OF MNCKW'S ON THE SYSTEM
5886	SUBROUTINE TO PRIME THE BASE AND VECTOR VALUES
5899	T1 *TEST THE I.D. LINE CODE IF ON THE TESTER
5949	T2 *TEST THE ADDRESSABILITY OF CLOCK CSR
5951	T3 *TEST THE ADDRESSABILITY OF CLOCK BUFFER REG.
5998	T4 *TEST THAT CLOCK A STATUS REGISTER BIT 14 CAN BE SET AND CLEARED
5999	T5 *TEST THAT CLOCK A STATUS REGISTER BIT 13 CAN BE SET AND CLEARED
6000	T6 *TEST THAT CLOCK A STATUS REGISTER BIT 11 CAN BE SET AND CLEARED
6001	T7 *TEST THAT CLOCK A STATUS REGISTER BIT 6 CAN BE SET AND CLEARED
6002	T10 *TEST THAT CLOCK A STATUS REGISTER BIT 5 CAN BE SET AND CLEARED
6003	T11 *TEST THAT CLOCK A STATUS REGISTER BIT 4 CAN BE SET AND CLEARED
6004	T12 *TEST THAT CLOCK A STATUS REGISTER BIT 3 CAN BE SET AND CLEARED
6005	T13 *TEST THAT CLOCK A STATUS REGISTER BIT 2 CAN BE SET AND CLEARED
6006	T14 *TEST THAT CLOCK A STATUS REGISTER BIT 1 CAN BE SET AND CLEARED
6007	T15 *TEST THAT CLOCK A STATUS REGISTER BIT 0 CAN BE SET AND CLEARED
6040	T16 *TEST THAT PATTERN 125252 WILL SET AND CLEAR IN BUFFER REG.
6042	T17 *TEST THAT PATTERN 052525 WILL SET AND CLEAR IN BUFFER REG.
6044	*
6045	* PHASE 2 ADVANCED BASIC LOGIC TESTS
6046	*
6057	T20 *TEST THE LOW BYTE OPERATION OF CLOCK'S STATUS REGISTER
6083	T21 *TEST THE HIGH BYTE OPERATION OF A'S STATUS REGISTER
6112	T22 *TEST CLOCK'S COUNT REGISTER WITH 125252 PATTERN
6137	T23 *TEST CLOCKS COUNTER REGISTER WITH 052525 PATTERN
6169	T24 *TEST THAT INIT CLEARS STATUS REGISTER
6207	T25 *TEST THAT INIT CLEARS BUFFER REGISTER
6230	T26 *TEST THE SETTING OF MAINTENANCE ST2 IN CLOCK BIT 15 TO SET
6263	T27 *TEST THAT ST1 FLAG SETS ON MAINTENANCE ST1
6278	T30 *TEST THAT BIT00 IN CLOCK STATUS REG. WILL SET WHEN BIT13 AND MAIN. ST2
6295	*
6296	*PHASE 3 COUNT TESTS
6297	*
6299	T31 *TEST TO SEE IF THE COUNTER WILL INCREMENT
6323	T32 *SEE IF CLOCK WILL COUNT UP FROM A ZERO BASE, RATE:ST1
6362	T33 *TEST THAT OVERFLOW (CSR BIT07) WILL SET ON OVERFLOW
6397	T34 *TEST THAT OVERFLOW WILL CLEAR THE GO BIT
6418	T35 *TEST THAT GO BIT DOES NOT CLEAR ON OVERFLOW, IF MODE 1
6472	T36 *TEST THE ABILITY OF CLOCK TO COUNT AT 1MHZ RATE
6474	T37 *TEST THE ABILITY OF CLOCK TO COUNT AT 100KHZ RATE
6476	T40 *TEST THE ABILITY OF CLOCK TO COUNT AT 10KHZ RATE
6478	T41 *TEST THE ABILITY OF CLOCK TO COUNT AT 1KHZ RATE
6480	T42 *TEST THE ABILITY OF CLOCK TO COUNT AT 100HZ RATE
6482	T43 *TEST THE ABILITY OF CLOCK TO COUNT AT LINEFREQ RATE
6485	T44 *TEST THAT COUNTER DOESN'T COUNT WHEN 'SLAVE IN' RATE IS SELECTED

6510	T45	*TEST THAT THE CLOCK WILL COUNT IN MODE 1
6529	*	
6530		*PHASE 4 CLOCK INTERRUPT TEST.
6531	*	
6541	T46	*TEST THAT THE CLOCK WILL INTERRUPT ON OVERFLOW
6565	T47	*TEST THAT ST2 WILL CAUSE AN INTERRUPT
6587	T50	*TEST THAT ST1 WILL CAUSE AN INTERRUPT
6606	*	
6607		*PHASE 5 ADVANCED TESTING
6608	*	
6697	T51	*TEST THAT THE 'FOR' BIT WILL SET ON 2 ST2'S
6713	T52	*TEST THAT THE 'FOR' BIT WILL SET ON 2 ST1'S
6728	T53	*TEST THAT FOR BIT WILL SET ON TWO OVERFLOWS
6746	T54	*TEST THAT FOR BIT WILL CLEAR IF GO BIT IS SET
6764	T55	*TEST THAT WE CAN DISABLE THE INTERNAL OSC
6783	T56	*TEST THAT CLOCK CAN BE COUNTED USING MAINTENANCE OSC
6937	T57	*TEST THE CLOCK'S 1MHZ DIVIDER
6939	T60	*TEST THE CLOCK'S 100KHZ DIVIDER
6941	T61	*TEST THE CLOCK'S 10KHZ DIVIDER
6943	T62	*TEST THE CLOCK'S 1KHZ DIVIDER
6945	T63	*TEST THE CLOCK'S 100HZ DIVIDER
6966	T64	*TEST THE CLOCK'S MODE 2 OPERATION
7016	T65	*TEST THE CLOCK'S MODE 3 OPERATION
7065	T66	*TEST MODULE TEST OF OVERFLOW OUT,ST2 IN AND OUT,AND ST1 IN
7096	T67	*DWARF TEST OF OVERFLOW OUT,ST1 IN AND OUT,AND ST2 IN.
7118	T70	*IF ENABLED,CHECK THRESHOLD ST1 FROM TESTOR
7151	T71	*ST1,ST2 THRESHOLD TEST #2,POTS CW
7165	T72	*ST1,ST2 THRESHOLD TEST #3 MID RANGE
7180	T73	*TEST CLOCK REPEATABILITY IF ON TESTOR
7213	T74	END OF TESTS
7236		END OF PASS ROUTINE
7305		
7306		*SYSMAC ROUTINES
7307		
7309		BINARY TO OCTAL (ASCII) AND TYPE
7310		BINARY TO ASCII AND TYPE ROUTINE
7312		CONVERT BINARY TO DECIMAL AND TYPE ROUTINE
7327		ERROR HANDLER ROUTINE
7328		ERROR MESSAGE TYPEOUT ROUTINE
7329		SCOPE HANDLER ROUTINE
7331		TTY INPUT ROUTINE
7332		READ AN OCTAL NUMBER FROM THE TTY
7336		TYPE ROUTINE
7337		APT COMMUNICATIONS ROUTINE
7339		POWER DOWN AND UP ROUTINES
7444		TRAP DECODER
(3)		TRAP TABLE
7446		ASCII MESSAGES

```

5616 .TITLE CVMNC-B MNCKW DIAGNOSTIC
(1) : *COPYRIGHT (C) 1978
(1) : *DIGITAL EQUIPMENT CORP.
(1) : *MAYNARD, MASS. 01754
(1) : *
(1) : *PROGRAM BY EDWARD C. BADGER AND SUBMITTED BY R. SHOOP
(1) : *
(1) : *THIS PROGRAM WAS ASSEMBLED USING THE PDP-11 MAINDEC SYSMAC
(1) : *PACKAGE (MAINDEC-11-DZQAC-C3), JAN 19, 1977.
(1) : *
(1) : *
(1) 000001 $TN=1
  
```

```

5617 .SBTTL OPERATIONAL SWITCH SETTINGS
5618 : *
(1) : * SWITCH USE
(1) : * -----
(1) : * 15 HALT ON ERROR
(1) : * 14 LOOP ON TEST
(1) : * 13 INHIBIT ERROR TYPEOUTS
(1) : * 12 INHIBIT SIZING THE # OF MNCKW'S
(1) : * 11 INHIBIT ITERATIONS
(1) : * 10 ENABLE LINE FREQUENCY RATE TESTING
(1) : * 9 LOOP ON ERROR
(1) : * 8 LOOP ON TEST IN SWR<7:0>
  
```

```

5619 .SBTTL TRAP CATCHER
5620 : *
5621 : *
5622 000000 : *
5623 : *ALL UNUSED LOCATIONS FROM 4-776 CONTAIN A ".+2"
5624 : *AND "JSR PC,R0" SEQUENCE TO CATCH ILLEGAL INTERRUPTS.
5625 : *AND INTERRUPTS TO THE WRONG VECTOR.
5626 : *LOCATION 0 CONTAINS A 0 TO CATCH IMPROPERLY LOADED
5627 : *VECTORS.
5637 : *
5638 000004 000004 021316 000200 : *
5639 : *
5640 000174 000000 : *
5641 000176 000000 : *
5642 000100 000100 : *
5643 000100 000104 000200 000002 : *
5644 : *
5645 : *
5646 : *
5647 000200 000200 : *
5648 000200 000137 001530 : *
5649 000204 000137 001550 : *
5650 000210 000137 001506 : *
  
```

```

5651 .SBTTL BASIC DEFINITIONS
5652 : *
(1) : *INITIAL ADDRESS OF THE STACK POINTER *** 1100 ***
(1) 001100 STACK= 1100
(1) : *
(1) : *EQUIV EMT,ERROR ;;BASIC DEFINITION OF ERROR CALL
(1) : *EQUIV IOT,SCOPE ;;BASIC DEFINITION OF SCOPE CALL
(1) : *
(1) : *MISCELLANEOUS DEFINITIONS
  
```

```
(1) 000011 HT= 11 ::CODE FOR HORIZONTAL TAB
(1) 000012 LF= 12 ::CODE FOR LINE FEED
(1) 000015 CR= 15 ::CODE FOR CARRIAGE RETURN
(1) 000200 CRLF= 200 ::CODE FOR CARRIAGE RETURN-LINE FEED
(1) 177776 PS= 177776 ::PROCESSOR STATUS WORD
(1) .EQUIV PS,PSW
(1) 177774 STKLMT= 177774 ::STACK LIMIT REGISTER
(1) 177772 PIRQ= 177772 ::PROGRAM INTERRUPT REQUEST REGISTER
(1) 177570 DSWR= 177570 ::HARDWARE SWITCH REGISTER
(1) 177570 DDISP= 177570 ::HARDWARE DISPLAY REGISTER
(1)
(1) ::*GENERAL PURPOSE REGISTER DEFINITIONS
(1) 000000 R0= %0 ::GENERAL REGISTER
(1) 000001 R1= %1 ::GENERAL REGISTER
(1) 000002 R2= %2 ::GENERAL REGISTER
(1) 000003 R3= %3 ::GENERAL REGISTER
(1) 000004 R4= %4 ::GENERAL REGISTER
(1) 000005 R5= %5 ::GENERAL REGISTER
(1) 000006 R6= %6 ::GENERAL REGISTER
(1) 000007 R7= %7 ::GENERAL REGISTER
(1) 000006 SP= %6 ::STACK POINTER
(1) 000007 PC= %7 ::PROGRAM COUNTER
(1)
(1) ::*PRIORITY LEVEL DEFINITIONS
(1) 000000 PR0= 0 ::PRIORITY LEVEL 0
(1) 000040 PR1= 40 ::PRIORITY LEVEL 1
(1) 000100 PR2= 100 ::PRIORITY LEVEL 2
(1) 000140 PR3= 140 ::PRIORITY LEVEL 3
(1) 000200 PR4= 200 ::PRIORITY LEVEL 4
(1) 000240 PR5= 240 ::PRIORITY LEVEL 5
(1) 000300 PR6= 300 ::PRIORITY LEVEL 6
(1) 000340 PR7= 340 ::PRIORITY LEVEL 7
(1)
(1) ::*'SWITCH REGISTER' SWITCH DEFINITIONS
(1) 100000 SW15= 100000
(1) 040000 SW14= 40000
(1) 020000 SW13= 20000
(1) 010000 SW12= 10000
(1) 004000 SW11= 4000
(1) 002000 SW10= 2000
(1) 001000 SW09= 1000
(1) 000400 SW08= 400
(1) 000200 SW07= 200
(1) 000100 SW06= 100
(1) 000040 SW05= 40
(1) 000020 SW04= 20
(1) 000010 SW03= 10
(1) 000004 SW02= 4
(1) 000002 SW01= 2
(1) 000001 SW00= 1
(1) .EQUIV SW09,SW9
(1) .EQUIV SW08,SW8
(1) .EQUIV SW07,SW7
(1) .EQUIV SW06,SW6
(1) .EQUIV SW05,SW5
(1) .EQUIV SW04,SW4
```



```
(1) .EQUIV SW03,SW3
(1) .EQUIV SW02,SW2
(1) .EQUIV SW01,SW1
(1) .EQUIV SW00,SW0
(1)
(1) ;*DATA BIT DEFINITIONS (BIT00 TO BIT15)
(1) 100000 BIT15= 100000
(1) 040000 BIT14= 40000
(1) 020000 BIT13= 20000
(1) 010000 BIT12= 10000
(1) 004000 BIT11= 4000
(1) 002000 BIT10= 2000
(1) 001000 BIT09= 1000
(1) 000400 BIT08= 400
(1) 000200 BIT07= 200
(1) 000100 BIT06= 100
(1) 000040 BIT05= 40
(1) 000020 BIT04= 20
(1) 000010 BIT03= 10
(1) 000004 BIT02= 4
(1) 000002 BIT01= 2
(1) 000001 BIT00= 1
(1) .EQUIV BIT09,BIT9
(1) .EQUIV BIT08,BIT8
(1) .EQUIV BIT07,BIT7
(1) .EQUIV BIT06,BIT6
(1) .EQUIV BIT05,BIT5
(1) .EQUIV BIT04,BIT4
(1) .EQUIV BIT03,BIT3
(1) .EQUIV BIT02,BIT2
(1) .EQUIV BIT01,BIT1
(1) .EQUIV BIT00,BIT0
(1)
(1) ;*BASIC "CPU" TRAP VECTOR ADDRESSES
(1) 000004 ERRVEC= 4 ;:TIME OUT AND OTHER ERRORS
(1) 000010 RESVEC= 10 ;:RESERVED AND ILLEGAL INSTRUCTIONS
(1) 000014 TBITVEC=14 ;: 'T' BIT
(1) 000014 TRTVEC= 14 ;:TRACE TRAP
(1) 000014 BPTVEC= 14 ;:BREAKPOINT TRAP (BPT)
(1) 000020 IOTVEC= 20 ;:INPUT/OUTPUT TRAP (IOT) **SCOPE**
(1) 000024 PWRVEC= 24 ;:POWER FAIL
(1) 000030 EMTVEC= 30 ;:EMULATOR TRAP (EMT) **ERROR**
(1) 000034 TRAPVEC=34 ;: 'TRAP' TRAP
(1) 000060 TKVEC= 60 ;:TTY KEYBOARD VECTOR
(1) 000064 TPVEC= 64 ;:TTY PRINTER VECTOR
(1) 000240 PIRQVEC=240 ;:PROGRAM INTERRUPT REQUEST VECTOR
5653
5654 171020 ABASE= 171020
5655 000440 AVECT1= 440
5656 000200 APRIOR= 200
5657
5658 167400 $SWR= 167400
5659 000001 $TN= 1
5660
5661 .SBTTL ACT11 HOOKS
(1)
```

```
(2) ::*****  
(1) :HOOKS REQUIRED BY ACT:1  
(1) 000214 $SVPC=. ;SAVE PC  
(1) 000046 .=46  
(1) 000046 014704 $ENDAD ;:1)SET LOC.46 TO ADDRESS OF $ENDAD IN .$EOP  
(1) 000052 000052 .=52  
(1) 000052 000000 .WORD 0 ;:2)SET LOC.52 TO ZERO  
(1) 000214 .=$SVPC ;: RESTORE PC  
5662 001000 .=1000  
5663 .SBTTL APT PARAMETER BLOCK  
(1)  
(2) ::*****  
(1) :SET LOCATIONS 24 AND 44 AS REQUIRED FOR APT  
(2) :*****  
(1) 001000 .SX=. ;;SAVE CURRENT LOCATION  
(1) 000024 000024 .=24 ;;SET POWER FAIL TO POINT TO START OF PROGRAM  
(1) 000024 000200 200 ;;FOR APT START UP  
(1) 000044 000044 .=44 ;;POINT TO APT INDIRECT ADDRESS PNTR.  
(1) 000044 001000 $APTHDR ;;POINT TO APT HEADER BLOCK  
(1) 001000 .=$X ;;RESET LOCATION COUNTER  
(2) :*****  
(1) :SETUP APT PARAMETER BLOCK AS DEFINED IN THE APT-PDP11 DIAGNOSTIC  
(1) :INTERFACE SPEC.  
(1)  
(1) 001000 $APTHD:  
(1) 001000 000000 $HIBTS: .WORD 0 ;;TWO HIGH BITS OF 18 BIT MAILBOX ADDR.  
(1) 001002 001174 $MBADR: .WORD $MAIL ;;ADDRESS OF APT MAILBOX (BITS 0-15)  
(1) 001004 000012 $TSTM: .WORD 10. ;;RUN TIM OF LONGEST TEST  
(1) 001006 000170 $PASTM: .WORD 120. ;;RUN TIME IN SECS. OF 1ST PASS ON 1 UNIT (QUICK VERIFY)  
(1) 001010 000170 $UNITM: .WORD 120. ;;ADDITIONAL RUN TIME (SECS) OF A PASS FOR EACH ADDITIONAL UNIT  
(1) 001012 000031 .WORD $ETEND-$MAIL/2 ;;LENGTH MAILBOX-ETABLE(WORDS)
```

5664
(1)
(2)
(1)
(1)
(1)
(1)
(1) 001100 001100
(1) 001100 000000
(1) 001102 000
(1) 001103 000
(1) 001104 000000
(1) 001106 000000
(1) 001110 000000
(1) 001112 000000
(1) 001114 000
(1) 001115 001
(1) 001116 000000
(1) 001120 000000
(1) 001122 000000
(1) 001124 000000
(1) 001126 000000
(1) 001130 000000
(1) 001132 000000
(1) 001134 000
(1) 001135 000
(1) 001136 000000
(1) 001140 177570
(1) 001142 177570
(1) 001144 177560
(1) 001146 177562
(1) 001150 177564
(1) 001152 177566
(1) 001154 000
(1) 001155 002
(1) 001156 012
(1) 001157 000
(1) 001160 000000
(1) 001162 000000
(1) 001164 177607 000377
(1) 001170 077
(1) 001171 015
(1) 001172 000012
(2)
(2)
(2)
(3)
(2)
(2) 001174
(2) 001174 000000
(2) 001176 000000
(2) 001200 000000
(2) 001202 000000
(2) 001204 000000
(2) 001206 000000
(2) 001210 000000

.SBTTL COMMON TAGS

```
:::*****  
:*THIS TABLE CONTAINS VARIOUS COMMON STORAGE LOCATIONS  
:*USED IN THE PROGRAM.  
.=1100  
$CMTAG:                               ::START OF COMMON TAGS  
       .WORD    0  
$STNM: .BYTE    0                       ::CONTAINS THE TEST NUMBER  
$ERFLG: .BYTE    0                       ::CONTAINS ERROR FLAG  
$ICNT:  .WORD    0                       ::CONTAINS SUBTEST ITERATION COUNT  
$LPADR: .WORD    0                       ::CONTAINS SCOPE LOOP ADDRESS  
$LPERR: .WORD    0                       ::CONTAINS SCOPE RETURN FOR ERRORS  
$ERTTL: .WORD    0                       ::CONTAINS TOTAL ERRORS DETECTED  
$ITEMB: .BYTE    0                       ::CONTAINS ITEM CONTROL BYTE  
$ERMAX: .BYTE    1                       ::CONTAINS MAX. ERRORS PER TEST  
$ERRPC: .WORD    0                       ::CONTAINS PC OF LAST ERROR INSTRUCTION  
$GDADR: .WORD    0                       ::CONTAINS ADDRESS OF 'GOOD' DATA  
$BDADR: .WORD    0                       ::CONTAINS ADDRESS OF 'BAD' DATA  
$GDDAT: .WORD    0                       ::CONTAINS 'GOOD' DATA  
$BDDAT: .WORD    0                       ::CONTAINS 'BAD' DATA  
       .WORD    0                       ::RESERVED--NOT TO BE USED  
       .WORD    0  
$AUTOB: .BYTE    0                       ::AUTOMATIC MODE INDICATOR  
$INTAG: .BYTE    0                       ::INTERRUPT MODE INDICATOR  
       .WORD    0  
$SWR:   .WORD    DSWR                    ::ADDRESS OF SWITCH REGISTER  
$DISPLAY: .WORD    DDISP                 ::ADDRESS OF DISPLAY REGISTER  
$TKS:    177560                          ::TTY KBD STATUS  
$TKB:    177562                          ::TTY KBD BUFFER  
$TPS:    177564                          ::TTY PRINTER STATUS REG. ADDRESS  
$TPB:    177566                          ::TTY PRINTER BUFFER REG. ADDRESS  
$NULL:   .BYTE    0                       ::CONTAINS NULL CHARACTER FOR FILLS  
$FILLS:  .BYTE    2                       ::CONTAINS # OF FILLER CHARACTERS REQUIRED  
$FILLC:  .BYTE    12                      ::INSERT FILL CHARS. AFTER A 'LINE FEED'  
$TPFLG:  .BYTE    0                       ::'TERMINAL AVAILABLE' FLAG (BIT<07>=0=YES)  
$TIMES:  0                               ::MAX. NUMBER OF ITERATIONS  
$ESCAPE: 0                               ::ESCAPE ON ERROR ADDRESS  
$BELL:   .ASCIZ  <207><377><377>        ::CODE FOR BELL  
$QUES:   .ASCII  /?/                     ::QUESTION MARK  
$CRLF:   .ASCIZ  <15>                    ::CARRIAGE RETURN  
$LF:     .ASCIZ  <12>                    ::LINE FEED  
:::*****
```

.SBTTL APT MAILBOX-ETABLE

```
:::*****  
EVEN  
$MAIL:                              ::APT MAILBOX  
$MSGTY: .WORD    AMSGTY                  ::MESSAGE TYPE CODE  
$FATAL: .WORD    AFATAL                   ::FATAL ERROR NUMBER  
$TESTN: .WORD    ATESTN                   ::TEST NUMBER  
$PASS:  .WORD    APASS                     ::PASS COUNT  
$DEVCT: .WORD    ADEVCT                   ::DEVICE COUNT  
$UNIT:  .WORD    AUNIT                     ::I/O UNIT NUMBER  
$MSGAD: .WORD    AMSGAD                   ::MESSAGE ADDRESS
```

(2)	001212	000000	\$MSGLG: .WORD	AMSGLG	::MESSAGE LENGTH
(2)	001214		\$ETABLE:		::APT ENVIRONMENT TABLE
(2)	001214	000	\$ENV: .BYTE	AENV	::ENVIRONMENT BYTE
(2)	001215	000	\$ENVM: .BYTE	AENVM	::ENVIRONMENT MODE BITS
(2)	001216	000000	\$SWREG: .WORD	ASWREG	::APT SWITCH REGISTER
(2)	001220	000000	\$USWR: .WORD	AUSWR	::USER SWITCHES
(2)	001222	000000	\$CPUOP: .WORD	ACPUOP	::CPU TYPE,OPTIONS
(2)			::*		BITS 15-11=CPU TYPE
(2)			::*		11/04=01,11/05=02,11/20=03,11/40=04,11/45=05
(2)			::*		11/70=06,PDQ=07,Q=10
(2)			::*		BIT 10=REAL TIME CLOCK
(2)			::*		BIT 9=FLOATING POINT PROCESSOR
(2)			::*		BIT 8=MEMORY MANAGEMENT
(2)	001224	000	\$MAMS1: .BYTE	AMAMS1	::HIGH ADDRESS,M.S. BYTE
(2)	001225	000	\$MTYP1: .BYTE	AMTYP1	::MEM. TYPE,BLK#1
(2)			::*		MEM.TYPE BYTE -- (HIGH BYTE)
(2)			::*		900 NSEC CORE=001
(2)			::*		300 NSEC BIPOLAR=002
(2)			::*		500 NSEC MOS=003
(2)	001226	000000	\$MADR1: .WORD	AMADR1	::HIGH ADDRESS,BLK#1
(2)			::*		MEM.LAST ADDR.=3 BYTES,THIS WORD AND LOW OF 'TYPE' ABOVE
(2)	001230	000	\$MAMS2: .BYTE	AMAMS2	::HIGH ADDRESS,M.S. BYTE
(2)	001231	000	\$MTYP2: .BYTE	AMTYP2	::MEM. TYPE,BLK#2
(2)	001232	000000	\$MADR2: .WORD	AMADR2	::MEM.LAST ADDRESS,BLK#2
(2)	001234	000	\$MAMS3: .BYTE	AMAMS3	::HIGH ADDRESS,M.S.BYTE
(2)	001235	000	\$MTYP3: .BYTE	AMTYP3	::MEM. TYPE,BLK#3
(2)	001236	000000	\$MADR3: .WORD	AMADR3	::MEM.LAST ADDRESS,BLK#3
(2)	001240	000	\$MAMS4: .BYTE	AMAMS4	::HIGH ADDRESS,M.S.BYTE
(2)	001241	000	\$MTYP4: .BYTE	AMTYP4	::MEM. TYPE,BLK#4
(2)	001242	000000	\$MADR4: .WORD	AMADR4	::MEM.LAST ADDRESS,BLK#4
(2)	001244	000440	\$VECT1: .WORD	AVECT1	::INTERRUPT VECTOR#1,BUS PRIORITY#1
(2)	001246	000000	\$VECT2: .WORD	AVECT2	::INTERRUPT VECTOR#2BUS PRIORITY#2
(2)	001250	171020	\$BASE: .WORD	ABASE	::BASE ADDRESS OF EQUIPMENT UNDER TEST
(2)	001252	000000	\$DEVN: .WORD	ADEVN	::DEVICE MAP
(2)	001254	000000	\$CDW1: .WORD	ACDW1	::CONTROLLER DESCRIPTION WORD#1
(2)	001256		\$ETEND:		
(2)			.MEXIT		

```
(1) .SBTTL ERROR POINTER TABLE
(1)
(1) ;*THIS TABLE CONTAINS THE INFORMATION FOR EACH ERROR THAT CAN OCCUR.
(1) ;*THE INFORMATION IS OBTAINED BY USING THE INDEX NUMBER FOUND IN
(1) ;*LOCATION $ITEMB. THIS NUMBER INDICATES WHICH ITEM IN THE TABLE IS PERTINENT.
(1) ;*NOTE1: IF $ITEMB IS 0 THE ONLY PERTINENT DATA IS ($ERRPC).
(1) ;*NOTE2: EACH ITEM IN THE TABLE CONTAINS 4 POINTERS EXPLAINED AS FOLLOWS:
(1)
(1) ;* EM ;:POINTS TO THE ERROR MESSAGE
(1) ;* DH ;:POINTS TO THE DATA HEADER
(1) ;* DT ;:POINTS TO THE DATA
(1) ;* DF ;:POINTS TO THE DATA FORMAT
(1)
(1) $ERRTB:
(1) 001256
5665
5670 ;ITEM 1
5671 001256 021662 EM1 ;CLOCK SR FUNCTION ERROR
5672 001260 022604 DH1 ;ERRPC ASR WAS S/B
5673 001262 024262 DT1 ;$ERRPC,ASR,$BDDAT,$GDDAT
5674 001264 024402 DF0 ;ALL NUMBERS ARE IN OCTAL FORM
(1)
5675 ;ITEM 2
5676 001266 021730 EM2 ;CLOCK SR DATA ERROR
5677 001270 022604 DH1 ;ERRPC ASR WAS S/B
5678 001272 024262 DT1 ;$ERRPC,ASR,$BDDAT,$GDDAT
5679 001274 024402 DF0 ;ALL NUMBERS ARE IN OCTAL FORM
(1)
5680 ;ITEM 3
5681 001276 021772 EM3 ;CLOCK BR DATA ERROR
5682 001300 022651 DH3 ;ERRPC ABR WAS
5683 001302 024304 DT3 ;$ERRPC,ABR,$BDDAT,$GDDAT
5684 001304 024402 DF0 ;ALL NUMBERS ARE IN OCTAL FORM
(1)
5685 ;ITEM 4
5686 001306 022034 EM4 ;INTERRUPT ERROR.
5687 001310 022702 DH4A ;ERRPC TO ROM ADDR.
5688 001312 024320 DT4 ;$ERRPC, TRTO,TRFRO
5689 001314 024402 DF0 ;ALL NUMBERS ARE IN OCTAL FORM
(1)
5690 ;ITEM 5
5691 001316 022073 EM5 ;CLOCK COUNT REG ERROR
5692 001320 022604 DH1 ;ERRPC ASR WAS S/B
5693 001322 024262 DT1 ;$ERRPC,ACR,$BDDAT,$GDDAT
5694 001324 024402 DF0 ;ALL NUMBERS ARE IN OCTAL FORM
(1)
5695 ;ITEM 6
5696 001326 022250 EM12 ;CLOCK COUNT FUNCTION ERROR
5697 001330 022743 DH12 ;ERRPC ASR
5698 001332 024332 DT12 ;ERRPC,ASR
5699 001334 024402 DF0 ;ALL NUMBERS ARE IN OCTAL FORM
(1)
```

5701					:ITEM 7			
5702	001336	022361			EM16		:CLOCK INTERRUPT ERROR	
5703	001340	022743			DH12		:ERRPC ASR	
5704	001342	024332			DT12		:\$ERRPC, ASR	
5705	001344	024402			DF0		:ALL NUMBERS ARE IN OCTAL FORM	
(1)								
5706					:ITEM 10			
5707	001346	022430			EM20		:CLOCK REPEATABILITY ERROR	
5708	001350	022765			DH20		:ERROR ASR 2ND CNT 1ST CNT 3RD CNT	
5709	001352	024342			DT20		:\$ERRPC, ASR, \$BDDAT, \$GDDAT, \$TMPO	
5710	001354	024402			DF0		:ALL NUMBERS ARE IN OCTAL FORM	
(1)								
5711					:ITEM 11			
5712	001356	022213			EM11		:CLOCK COUNT ERROR	
5713	001360	022604			DH1		:ERRPC ASR WAS S/B	
5714	001362	024356			DT22		:\$ERRPC, ASR, \$BDDAT, \$TMPO	
5715	001364	024402			DF0		:ALL NUMBERS ARE IN OCTAL FORM	
(1)								
5716					:ITEM 12			
5717	001366	022475			EM26		:CLOCK ADDRESSING ERROR	
5718	001370	023025			DH26		:ERRPC CLOCK ADDR.	
5719	001372	024372			DT26		:\$ERRPC, \$TMPO	
5720	001374	024402			DF0		:ALL NUMBERS ARE IN OCTAL FORM	
(1)								
5721					:ITEM 13			
5722	001376	022315			EM13		:CLOCK I.D. LINES ERROR	
5723	001400	022604			DH1		:ERRPC ASR WAS S/B	
5724	001402	024262			DT1		:\$ERRPC ASR \$BDDAT \$GDDAT	
5725	001404	024402			DF0		:ALL NUMBERS ARE IN OCTAL FORM	
(1)								
5726					:ITEM 14			
5727	001406	022134	022635	024276	EM6, DH2, DT2, DF0		:EXISTING UNIT FAILS TO RESPOND.	
5728								
5729	001416	177546			KWL: 177546		:LINE CLOCK ADDRESS	
5730								
5731	001420	171020			ASR: .WORD ABASE			
5732	001422	171022			ABR: .WORD ABASE+2			
5733	001424	000440			VECT1: .WORD AVECT1			
5734	001426	000442			VECTP: .WORD AVECT1+2			
5735	001430	000444			VECT2: .WORD AVECT1+4		:VECTOR ADDR. OF ST2 INTRS.	
5736	001432	000446			VECT2P: .WORD AVECT1+6			
5737	001434	000200			PRIOR: .WORD APRIOR			
5738								
5739	001436	167774			DR: .WORD 167774			
5740	001440	167772			DR2: .WORD 167772			
5741	001442	170430			TSCLC: .WORD 170430		:ADR. OF TESTOR CLOCK	
5742	001444	170432			TSCLD: .WORD 170432		:BUFFER PRESET REG.	
5743	001446	000000			\$TMPO: .WORD 0		:TEMP STORAGE.	
5744	001450	000000			MASKNM: 0		:CURRENT UNIT MASK BIT	
5745	001452	000000			BADUNT: 0		:WORKING LOC. TO DETERMINE BAD UNIT #	
5746	001454	000004			VADDR: 4		:INCREMENT TO THE NEXT MNCKW BASE ADDRESS	
5747	001456	000010			VVECTR: 10		:INCREMENT TO THE NEXT MNCKW VECTOR ADDRESS	
5748	001460	000000			EVER: 0		:INDICATOR IF THE UNIT COUNT HAS BEEN REPORTED	
5749	001462	000000			ROTATE: .WORD 0		:POINT TO DEVICE UNDER TEST.	
5750	001464	000000			UTEST: .WORD 0		:KEEPS TRACK OF GOOD UNITS.	

```

5751 001466 000000 ERCNT: .WORD 0 ;COUNTS ERRORS.
5752 001470 000000 MDEVCT: .WORD 0 ;COUNTS DEVICES TESTED.
5753 001472 000000 TSTCNT: .WORD 0 ;MAX DEVICES TO BE TESTED.
5754 001474 000000 LCNT: .WORD 0 ;TOTAL UNITS TESTED.
5755 001476 000000 DWARF: .WORD 0 ;INDICATE IF TESTOR/DWARF MODULE PRESENT
5756 ; (=1, YES DWARF, =BIT15, YES TESTOR)
5757 001500 000000 ASK: .WORD 0 ;=1 WHEN QUESTION ASKED IN RUN.
5758 001502 000000 TEMP1: 0 ;RESTART INDICATOR
5759 001504 000000 UNITBD: 0

5760
5762 001506 001506 TESTER=.
5763 001506 005037 001502 CLR TEMP1 ;CLEAR RESTART FLAG
5764 001512 012737 000001 001472 MOV #1,TSTCNT ;LOAD MAX UNIT COUNT
5765 001520 012737 100000 001476 MOV #BIT15,DWARF ;INDICATE TESTER CONNECTED
5766 001526 000412 BR 1$
5767 001530 001530 START=.
5768 001530 012737 000010 001472 MOV #8.,TSTCNT ;TEST UP TO 8 UNITS.
5769 001536 005037 001502 CLR TEMP1 ;CLEAR RESTART FLAG
5770 001542 005037 001476 CLR DWARF ;NO TESTER OR DWARF CONNECTED
5771 001546 000402 BR 1$
5772 001550 001550 RESTRT=.
5773 001550 005237 001502 INC TEMP1 ;SET RESTART FLAG
5774 001554 000005 1$: RESET
5775 .SBTTL INITIALIZE THE COMMON TAGS
(1) ;:CLEAR THE COMMON TAGS ($CMTAG) AREA
(1) 001556 012706 001100 MOV #SCMTAG,R6 ;:FIRST LOCATION TO BE CLEARED
(1) 001562 005026 CLR (R6)+ ;:CLEAR MEMORY LOCATION
(1) 001564 022706 001140 CMP #SWR,R6 ;:DONE?
(1) 001570 001374 BNE -6 ;:LOOP BACK IF NO
(1) 001572 012706 001100 MOV #STACK,SP ;:SETUP THE STACK POINTER
(1) ;:INITIALIZE A FEW VECTORS
(1) 001576 012737 016476 000020 MOV #SSCOPE,@#IOTVEC ;:IOT VECTOR FOR SCOPE ROUTINE
(1) 001604 012737 000340 000022 MOV #340,@#IOTVEC+2 ;:LEVEL 7
(1) 001612 012737 016066 000030 MOV #SEERROR,@#EMTVEC ;:EMT VECTOR FOR ERROR ROUTINE
(1) 001620 012737 000340 000032 MOV #340,@#EMTVEC+2 ;:LEVEL 7
(1) 001626 012737 021576 000034 MOV #STRAP,@#TRAPVEC ;:TRAP VECTOR FOR TRAP CALLS
(1) 001634 012737 000340 000036 MOV #340,@#TRAPVEC+2 ;:LEVEL 7
(1) 001642 012737 021140 000024 MOV #SPWRDN,@#PWRVEC ;:POWER FAILURE VECTOR
(1) 001650 012737 000340 000026 MOV #340,@#PWRVEC+2 ;:LEVEL 7
(1) 001656 005037 001160 CLR $TIMES ;:INITIALIZE NUMBER OF ITERATIONS
(1) 001662 005037 001162 CLR $ESCAPE ;:CLEAR THE ESCAPE ON ERROR ADDRESS
(1) 001666 112737 000001 001115 MOVB #1,$ERMAX ;:ALLOW ONE ERROR PER TEST
(1) 001674 012737 001674 001106 MOV #.,$LPADR ;:INITIALIZE THE LOOP ADDRESS FOR SCOPE
(1) 001702 012737 001702 001110 MOV #.,$LPERR ;:SETUP THE ERROR LOOP ADDRESS
(2) ;:SIZE FOR A HARDWARE SWITCH REGISTER. IF NOT FOUND OR IT IS
(2) ;:EQUAL TO A "-1", SETUP FOR A SOFTWARE SWITCH REGISTER.
(2) 001710 013746 000004 MOV @WERRVEC,-(SP) ;:SAVE ERROR VECTOR
(2) 001714 012737 001750 000004 MOV #64$,@WERRVEC ;:SET UP ERROR VECTOR
(2) 001722 012737 177570 001140 MOV #DSWR,SWR ;:SETUP FOR A HARDWARE SWICH REGISTER
(2) 001730 012737 177570 001142 MOV #DDISP,DISPLAY ;:AND A HARDWARE DISPLAY REGISTER
(2) 001736 022777 177777 177174 CMP #-1,@SWR ;:TRY TO REFERENCE HARDWARE SWR
(2) 001744 001012 BNE 66$ ;:BRANCH IF NO TIMEOUT TRAP OCCURRED
(2) ;:AND THE HARDWARE SWR IS NOT = -1
(2) 001746 000403 BR 65$ ;:BRANCH IF NO TIMEOUT
(2) 001750 012716 001756 64$: MOV #65$, (SP) ;:SET UP FOR TRAP RETURN
(2) 001754 000002 RTI

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```

(2) 001756 012737 000176 001140 65$: MOV #SWREG,SWR ;;POINT TO SOFTWARE SWR
(2) 001764 012737 000174 001142 MOV #DISPREG,DISPLAY
(2) 001772 012637 000004 66$: MOV (SP)+,@#ERRVEC ;;RESTORE ERROR VECTOR
(1)
(2) 001776 005037 001202 CLR $PASS ;;CLEAR PASS COUNT
(2) 002002 132737 000200 001215 BITB #APTSIZE,$ENVM ;;TEST USER SIZE UNDER APT
(2) 002010 001403 BEQ 67$ ;;YES,USE NON-APT SWITCH
(2) 002012 012737 001216 001140 MOV #SSWREG,SWR ;;NO,USE APT SWITCH REGISTER
(2) 002020
5776 67$: ;ROUTINE TO OVERLAY 4 LOC OF THE '$TYPE' ROUTINE
5777 002020 012737 005046 020410 MOV #5046,$TYPE ;LOWER PS
5778 002026 012737 012746 020412 MOV #12746,$TYPE+2
5779 002034 012737 020422 020414 MOV #$TYPE+12,$TYPE+4
5780 002042 012737 000002 020416 MOV #RTI,$TYPE+6
5781 002050 004737 017030 JSR PC,$TKINT ;ENABLE TKB INTR.
5782
(1) 002054 012746 000000 MOV #0,-(SP) ;SET CPU PRIORITY ON RETERN.
(1) 002060 012746 002066 MOV #68$,-(SP) ;SHOW RETURN ADDRESS.
(1) 002064 000002 RTI ;CAUSE A RETURN(PUTS STATUS IN STATUS REG.).
(1) 002066
5783 002066 005037 001204 CLR $DEVCT ;ZERO DEVICE COUNT.
5784 002072 012737 021316 000004 MOV #IOTRD,@#ERRVEC ;FIX TRAP CATCHER.
5785 002100 012737 000340 000006 MOV #340,@#ERRVEC+2
5786
(1) .SBTTL TYPE PROGRAM NAME
(1) ;;TYPE THE NAME OF THE PROGRAM IF FIRST PASS
(1) 002106 005227 177777 INC #-1 ;;FIRST TIME?
(1) 002112 001045 BNE 69$ ;;BRANCH IF NO
(1) 002114 104401 002162 TYPE ,70$ ;;TYPE ASCIZ STRING
(2)
(2) .SBTTL GET VALUE FOR SOFTWARE SWITCH REGISTER
(2) 002120 005737 000042 TST @#42 ;;ARE WE RUNNING UNDER XXDP/ACT?
(2) 002124 001012 BNE 71$ ;;BRANCH IF YES
(2) 002126 123727 001214 000001 CMPB $ENV,#1 ;;ARE WE RUNNING UNDER APT?
(2) 002134 001406 BEQ 71$ ;;BRANCH IF YES
(2) 002136 023727 001140 000176 CMP SWR,#SWREG ;;SOFTWARE SWITCH REG SELECTED?
(2) 002144 001005 BNE 72$ ;;BRANCH IF NO
(2) 002146 104407 GTSWR ;;GET SOFT-SWR SETTINGS
(2) 002150 000403 BR 72$
(2) 002152 112737 000001 001134 71$: MOVB #1,$AUTOB ;;SET AUTO-MODE INDICATOR
(2) 002160 72$:
(1) 002160 000422 BR 69$ ;;GET OVER THE ASCIZ
(1) ;;70$: .ASCIZ <CRLF>#CVMNC-B MNCKW (CLOCK) DIAGNOSTIC#<CRLF>
(1) 002226 69$:
5787 002226 105737 001134 TSTB $AUTOB ;TEST IF UNDER A MONITOR
5788 002232 001407 BEQ 50$ ;BR IF NOT
5789 002234 005037 001476 CLR DWARF ;CLEAR DWARF FLAG
5790 002240 012737 000010 001472 MOV #8.,TSTCNT ;LOAD MAX. # OF UNITS
5791 002246 000137 002464 JMP LOGIC ;RUN LOGIC TEST
5792 002252 005737 001502 50$: TST TEMP1 ;TEST IF RESTARTING
5793 002256 001004 BNE MTEST1 ;BR IF YES
    
```



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5795 .SBTTL KEYBOARD COMMAND DECODER
5796 002260 104401 023056 MTEST: TYPE, PRIME0 ;INFORM THE OPER. OF THE TESTS
5797 002264 104401 023231 MTEST: TYPE, PRIME1
5798 002270 000005 MTEST1: RESET
5799 002272 052777 000100 176644 BIS #BIT6,@$TKS ;ENABLE TKB INTR.
5800 002300 105037 001476 CLRB DWARF ;INDICATE NO DWARF CONNECTED
5801 002304 005037 001202 CLR $PASS ;INIT. PASS COUNTER
5802 002310 005037 001112 CLR $ERTTL ;INIT. TOTAL ERROR COUNT
5803 002314 005037 001460 CLR EVER ;INIT. # OF UNIT TYPEOUT
5804 002320 004737 003002 JSR PC,PRIADR ;INIT THE ADDR. AND VECTOR
5805 002324 104401 023565 TYPE, DOT
5806 002330 104412 RDLIN ;GET OPER. INPUT
5807 002332 013637 002462 MOV @(SP)+,RUNIT ;GET 1ST CHAR
5808 002336 142737 000040 002462 BICB #40,RUNIT ;ENSURE UPPER CASE
5809 002344 122737 000102 002462 CMPB #'B,RUNIT ;TEST IF 'B'
5810 002352 001002 BNE 1$ ;BR IF NOT
5811 002354 000137 015024 JMP BASEXC ;CHANGE BASE OR VECTOR ADDRESS
5812 002360 122737 000104 002462 1$: CMPB #'D,RUNIT ;TEST IF 'D'
5813 002366 001007 BNE 3$ ;BR IF NOT
5814 002370 105237 001476 INCB DWARF ;SET DWARF FLAG
5815 002374 012737 000001 001472 MOV #1,TSTCNT ;INDICATE ONLY 1 UNIT WITH DWARF
5816 002402 000137 002464 JMP LOGIC ;RUN LOGIC TEST WITH DWARFS
5817 002406 122737 000107 002462 3$: CMPB #'G,RUNIT ;TEST IF 'G'
5818 002414 001002 BNE 5$ ;BR IF NOT
5819 002416 104407 GTSWR ;GET SWITCH VALUE
5820 002420 000723 BR MTEST1 ;AND RETYPE DOT
5821 002422 122737 000110 002462 5$: CMPB #'H,RUNIT ;TEST IF 'H'
5822 002430 001713 BEQ MTEST ;BR IF YES
5823 002432 122737 000114 002462 6$: CMPB #'L,RUNIT ;TEST IF 'L'
5824 002440 001005 BNE 77$ ;BR IF NOT
5825 002442 012737 000010 001472 MOV #8.,TSTCNT ;LOAD # OF UNITS
5826 002450 000137 002464 JMP LOGIC ;RUN LOGIC TEST WITH NO DWARFS
5827 002454 104401 001170 77$: TYPE, $QUES ;TYPE '?'
5828 002460 000703 BR MTEST1 ;AND RETYPE DOT
5829 002462 000000 RUNIT: 0 ;CHAR. THE OPER. TYPED IN
  
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5831 .SBTTL DETERMINE THE NUMBER OF MNCKW'S ON THE SYSTEM
5832 002464 013737 001250 001126 LOGIC: MOV $BASE,$BDDAT ;GET BASE ADDRESS
5833 002472 005037 001450 CLR MASKNM
5834 002476 005037 001206 CLR $UNIT ;CLEAR UNIT NUMBER
5835 002502 012737 002556 000004 MOV #2$,ERRVEC ;LOAD RETURN ADDRESS
5836 002510 005777 176412 1$: TST @BDDAT ;TEST IF ADDRESS EXISTS
5837 002514 063737 001454 001126 ADD VADDR,$BDDAT ;UPDATE BUS ADDRESS
5838 002522 005237 001206 INC $UNIT ;UPDATE UNIT COUNT
5839 002526 005737 001214 TST $ENV ;TEST IF 'DO NOT SIZE'
5840 002532 100423 BMI 3$ ;BR IF NO SIZEING
5841 002534 032777 010000 176376 BIT #SW12,@SWR ;TEST IF SW 12 IS SET
5842 002542 001017 BNE 3$ ;BR IF INHIBIT SIZING SWITCH IS SET
5843 002544 023737 001472 001206 CMP TSTCNT,$UNIT ;TEST IF MAX NUMBER
5844 002552 001356 BNE 1$ ;BR IF NOT
5845 002554 000412 BR 3$ ;BR IF MAX
5846 002556 022626 2$: CMP (SP)+,(SP)+ ;RESTORE STACK
5847 002560 005737 001206 TST $UNIT ;TEST IF ANY EXIST
5848 002564 001006 BNE 3$ ;BR IF ANY ARE THERE
5849 002566 005737 000042 TST @#42 ;TEST IF XXDP CHAIN MODE
5850 002572 001003 BNE 3$ ;BR IF YES
5851 002574 104012 ERROR 12 ;BASE ADDRESS CAUSED A BUS TRAP
5852 002576 000137 014616 JMP $EOP
5853 002602 012737 021316 000004 3$: MOV #IOTRD,ERRVEC ;RESTORE ERROR VECTOR
5854 002610 012737 000200 000006 MOV #200,ERRVEC+2
5855 002616 005737 001460 TST EVER ;TEST IF # HAS BEEN REPORTED
5856 002622 100426 BMI 4$ ;BR IF IT HAS
5857 002624 005737 001476 TST DWARF ;TEST IF TESTER MODE
5858 002630 100414 BMI 6$ ;BR IF TESTER
5859 002632 104401 023760 TYPE ,FOUND1 ;TELL OPERATOR # OF MNCKW FOUND
5860 002636 013746 001206 MOV $UNIT,-(SP)
5861 002642 104405 TYPDS
5862 002644 104401 024003 TYPE ,FOUND2
5863 002650 005737 001206 TST $UNIT ;TEST IF ANY UNITS
5864 002654 001002 BNE 6$ ;BR IF SOME
5865 002656 000137 014616 JMP $EOP ;REPORT EOP
5866 002662 013737 001206 001460 6$: MOV $UNIT,EVER ;SAVE THE # OF MNCKW'S FOR LATER
5867 002670 052737 100000 001460 BIS #BIT15,EVER ;SET 'REPORTED NUMBER FLAG'
5868 002676 000410 BR 5$
5869 002700 123737 001460 001206 4$: CMPB EVER,$UNIT ;TEST IF ANY HAVE GONE AWAY
5870 002706 001404 BEQ 5$ ;BR IF ALL ARE STILL THERE
5871 002710 113737 001460 001450 MOVB EVER,MASKNM ;SAVE FOR ERROR REPORT
5872 002716 104014 ERROR 14 ;EXISTING UNIT FAILED TO RESPOND
5873 002720 005037 001206 5$: CLR $UNIT ;RESET UNIT POINTER
5874 002724 004737 003002 JSR PC,PRIADR ;LOAD BUS ADDRESSES
5875 002730 012737 000001 001450 MOV #BIT0,MASKNM ;LOAD DEVICE MASK
5876 002736 005037 001452 CLR BADUNT ;RESET BAD UNIT INDICATOR
5877 002742 005037 001500 CLR ASK
5878 002746 005037 001470 CLR MDEVCT ;TESTING FIRST UNIT.
5879 002752 005037 001466 CLR ERCNT ;NO ERRORS.
5880 002756 012737 000001 001462 MOV #1,ROTATE ;POINT TO FIRST UNIT.
5881 002764 013737 001462 001464 MOV ROTATE,UTEST
5882 002772 005046 CLR -(SP) ;ONE WAY TO LOWER THE CPU INTR. LEVEL
5883 002774 012746 003106 MOV #TST1,-(SP)
5884 003000 000002 RTI

```

5886 .SBTTL SUBROUTINE TO PRIME THE BASE AND VECTOR VALUES
5887 003002 013737 001250 001420 PRIADR: MOV \$BASE,ASR ;LOAD INITIAL BASE ADDR
5888 003010 013737 001244 001424 MOV \$VECT1,VECT1 ;LOAD INITIAL VECTOR ADDR
5889 003016 042737 170000 001424 FIXADR: BIC #170000,VECT1 ;CLEAR OUT PRIORITY BITS.
5890 003024 013737 001424 001426 MOV VECT1,VECTP ;NOW FIX VECTOR +2 ADDR.
5891 003032 062737 000002 001426 ADD #2,VECTP
5892 003040 013737 001424 001430 MOV VECT1,VECT2 ;LETS FIX ST2 VECTOR ADDR.
5893 003046 062737 000004 001430 ADD #4,VECT2 ;ITS 4 GREATER THEN THE 1ST.
5894 003054 013737 001430 001432 MOV VECT2,VECT2P ;VECTOR +2 ADDR.
5895 003062 062737 000002 001432 ADD #2,VECT2P
5896 003070 013737 001420 001422 MOV ASR,ABR ;FIX ADDR OF PRESET REG=
5897 003076 062737 000002 001422 ADD #2,ABR ;CSR + 2
5898 003104 000207 RTS PC ;RETURN

5899 (3) *****
(3) *TEST 1 *TEST THE I.D. LINE CODE IF ON THE TESTER

(2) 003106 000004
5900 003110 005737 001476 TST1: SCOPE
5901 003114 100020 TST DWARF ;TEST IF ON THE TESTER
5902 003116 005077 176316 BPL TST2 ;:BR IF NOT
5903 003122 017737 176310 001126 CLR @DR2 ;ENSURE TESTER STATUS
5904 003130 042737 177417 001126 MOV @DR,\$BDDAT ;READ TESTER REG. <I.D. LINES>
5905 003136 012737 000120 001124 BIC #177417,\$BDDAT ;MASK OFF OTHER BITS
5906 003144 023737 001124 001126 MOV #120,\$GDDAT ;LOAD EXPECTED VALUE
5907 003152 001401 CMP \$GDDAT,\$BDDAT ;COMPARE THE VALUES
5908 BEQ TST2 ;:BR IF SAME

5909

::: \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$>>> ERROR <<< \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$

5910 003154 104013 ERROR 13 ;REPORT INCORRECT I.D. LINE CODE
5911 ;MUST BE WRONG BOARD OR I.D. FAILURE
5912

::: \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$>>> ERROR <<< \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$

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```
:/#  
:*****  
*TEST 4 *TEST THAT CLOCK A STATUS REGISTER BIT 14 CAN BE SET AND CLEARED  
*  
*CLOCK STATUS REGISTER BIT EXERCISE. ON FAILURE-SUSPECT INDIVIDUAL  
*F/FS OR GATES  
*
```

```
:*****  
TST4: SCOPE  
MOV #100,$TIMES ;:DO 100 ITERATIONS  
  
CLR @ASR ;:/CLEAR THE STATUS REGISTER.  
BIS #BIT14,@ASR ;:/SET BIT 14.  
MOV #BIT14,$GDDAT ;:/SET FOR ERROR TYPEOUT S/B.  
MOV @ASR,$BDDAT ;:/READ THE STATUS REGISTER.  
CMP $GDDAT,$BDDAT ;:/DID BIT 14 AND ONLY BIT 14 SET?  
BEQ 1$ ;:/IF SO-LETS TRY CLEARING IT.
```

```
::: $$$$$$$$$$$$$$$$$$$$$$$$$$$$>>> ERROR <<< $$$$$$$$$$$$$$$$$$$$$$$$$$$$
```

```
ERROR 2 ;/ERROR CLOCK AS STATUS REGISTER  
;/BIT 14 FAILED TO BIT SET.
```

```
::: $$$$$$$$$$$$$$$$$$$$$$$$$$$$>>> ERROR <<< $$$$$$$$$$$$$$$$$$$$$$$$$$$$
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```
BR 2$ ;:/BR TO END SUBTEST.  
1$: BIC #BIT14,@ASR ;/TRY CLEARING BIT 14.  
CLR $GDDAT ;/CLEAR S/B FOR TYPEOUT IF ANY.  
MOV @ASR,$BDDAT ;/NOW READ IT BACK.  
BEQ 2$ ;/IF ZERO - NO ERROR!
```

```
::: $$$$$$$$$$$$$$$$$$$$$$$$$$$$>>> ERROR <<< $$$$$$$$$$$$$$$$$$$$$$$$$$$$
```

```
ERROR 2 ;/ERROR - CLOCK A STATUS REGISTER.  
;/BIT 14 FAILED TO CLEAR.
```

```
::: $$$$$$$$$$$$$$$$$$$$$$$$$$$$>>> ERROR <<< $$$$$$$$$$$$$$$$$$$$$$$$$$$$
```

```
2$:
```

```
(1)                                     :/#  
(5)                                     :*****  
(4) *TEST 5 *TEST THAT CLOCK A STATUS REGISTER BIT 13 CAN BE SET AND CLEARED  
(5) *  
(5) *CLOCK STATUS REGISTER BIT EXERCISE. ON FAILURE-SUSPECT INDIVIDUAL  
(5) *F/FS OR GATES  
(5) *  
(4)                                     :*****
```

```
(3) 003422 000004  
(2) 003424 012737 000100 001160  
(1) TST5: SCOPE  
(1) CLR @ASR ;:/CLEAR THE STATUS REGISTER.  
(1) 003432 005077 175762 BIS #BIT13,@ASR ;:/SET BIT 13.  
(1) 003436 052777 020000 175754 MOV #BIT13,$GDDAT ;:/SET FOR ERROR TYPEOUT S/B.  
(1) 003444 012737 020000 001124 MOV @ASR,$BDDAT ;:/READ THE STATUS REGISTER.  
(1) 003452 017737 175742 001126 CMP $GDDAT,$BDDAT ;:/DID BIT 13 AND ONLY BIT 13 SET?  
(1) 003460 023737 001124 001126 BEQ 1$ ;:/IF SO-LETS TRY CLEARING IT.  
(1) 003466 001402  
(2)
```

;; \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$>>> ERROR <<< \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$

```
(1) 003470 104002 ERROR 2 ;/ERROR CLOCK AS STATUS REGISTER  
(1) ;/BIT 13 FAILED TO BIT SET.  
(2)
```

;; \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$>>> ERROR <<< \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$

```
(1) 003472 000412 BR 2$ ;/BR TO END SUBTEST.  
(1) 003474 042777 020000 175716 1$: BIC #BIT13,@ASR ;/TRY CLEARING BIT 13.  
(1) 003502 005037 001124 CLR $GDDAT ;/CLEAR S/B FOR TYPEOUT IF ANY.  
(1) 003506 017737 175706 001126 MOV @ASR,$BDDAT ;/NOW READ IT BACK.  
(1) 003514 001401 BEQ 2$ ;/IF ZERO - NO ERROR!  
(1)  
(2)
```

;; \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$>>> ERROR <<< \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$

```
(1) 003516 104002 ERROR 2 ;/ERROR - CLOCK A STATUS REGISTER.  
(1) ;/BIT 13 FAILED TO CLEAR.  
(1)  
(2)
```

;; \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$>>> ERROR <<< \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$

```
(1) 003520 2$:  
(1)  
6000
```

(1) :/ #
(5) :*****
(4) :*TEST *TEST THAT CLOCK A STATUS REGISTER BIT 11 CAN BE SET AND CLEARED
(5) :*
(5) :*CLOCK STATUS REGISTER BIT EXERCISE. ON FAILURE-SUSPECT INDIVIDUAL
(5) :*F/FS OR GATES
(5) :*

(4) :*****
(3) 003520 000004 TST6: SCOPE
(2) 003522 012737 000100 001160 MOV #100,\$TIMES ;;DO 100 ITERATIONS
(1) CLR @ASR ;/CLEAR THE STATUS REGISTER.
(1) 003530 005077 175664 BIS #BIT11,@ASR ;/SET BIT 11.
(1) 003534 052777 004000 175656 MOV #BIT11,\$GDDAT ;/SET FOR ERROR TYPEOUT S/B.
(1) 003542 012737 004000 001124 MOV @ASR,\$BDDAT ;/READ THE STATUS REGISTER.
(1) 003550 017737 175644 001126 CMP \$GDDAT,\$BDDAT ;/DID BIT 11 AND ONLY BIT 11 SET?
(1) 003556 023737 001124 001126 BEQ 1\$;/IF SO-LETS TRY CLEARING IT.
(1) 003564 001402

:::*****>>> ERROR <<<*****

(1) 003566 104002 ERROR 2 ;/ERROR CLOCK AS STATUS REGISTER
(1) ;/BIT 11 FAILED TO BIT SET.
(2)

:::*****>>> ERROR <<<*****

(1) 003570 000412 BR 2\$;/BR TO END SUBTEST.
(1) (1) 003572 042777 004000 175620 1\$: BIC #BIT11,@ASR ;/TRY CLEARING BIT 11.
(1) 003600 005037 001124 CLR \$GDDAT ;/CLEAR S/B FOR TYPEOUT IF ANY.
(1) 003604 017737 175610 001126 MOV @ASR,\$BDDAT ;/NOW READ IT BACK.
(1) 003612 001401 BEQ 2\$;/IF ZERO - NO ERROR!

:::*****>>> ERROR <<<*****

(1) 003614 104002 ERROR 2 ;/ERROR - CLOCK A STATUS REGISTER.
(1) ;/BIT 11 FAILED TO CLEAR.
(1)
(2)

:::*****>>> ERROR <<<*****

(1) 003616 2\$:
(1)
6001


```

(1)          :/#
(5)          :*****
(4)          :*TEST 13      *TEST THAT CLOCK A STATUS REGISTER BIT 2 CAN BE SET AND CLEARED
(5)          :*
(5)          :*CLOCK STATUS REGISTER BIT EXERCISE. ON FAILURE-SUSPECT INDIVIDUAL
(5)          :*F/FS OR GATES
(5)          :*
  
```

```

(4)          :*****
(3) 004206 000004 TST13: SCOPE
(2) 004210 012737 000100 001160 MOV #100,$TIMES ;;DO 100 ITERATIONS
(1)          CLR @ASR ;/CLEAR THE STATUS REGISTER.
(1) 004216 005077 175176 BIS #BIT2,@ASR ;/SET BIT 2.
(1) 004222 052777 000004 175170 MOV #BIT2,$GDDAT ;/SET FOR ERROR TYPEOUT S/B.
(1) 004230 012737 000004 001124 MOV @ASR,$BDDAT ;/READ THE STATUS REGISTER.
(1) 004236 017737 175156 001126 CMP $GDDAT,$BDDAT ;/DID BIT 2 AND ONLY BIT 2 SET?
(1) 004244 023737 001124 001126 BEQ 1$ ;/IF SO-LETS TRY CLEARING IT.
(1) 004252 001402
(2)          :*****
  
```

```

(1)          :;*****>>> ERROR <<<*****
(1) 004254 104002 ERROR 2 ;/ERROR CLOCK AS STATUS REGISTER
(1)          ;/BIT 2 FAILED TO BIT SET.
(2)          :;*****>>> ERROR <<<*****
  
```

```

(1) 004256 000412 BR 2$ ;/BR TO END SUBTEST.
(1)          1$: BIC #BIT2,@ASR ;/TRY CLEARING BIT 2.
(1) 004260 042777 000004 175132 CLR $GDDAT ;/CLEAR S/B FOR TYPEOUT IF ANY.
(1) 004266 005037 001124 MOV @ASR,$BDDAT ;/NOW READ IT BACK.
(1) 004272 017737 175122 001126 BEQ 2$ ;/IF ZERO - NO ERROR!
(1) 004300 001401
(1)          :;*****>>> ERROR <<<*****
(2)          :;*****>>> ERROR <<<*****
  
```

```

(1) 004302 104002 ERROR 2 ;/ERROR - CLOCK A STATUS REGISTER.
(1)          ;/BIT 2 FAILED TO CLEAR.
(1)          :;*****>>> ERROR <<<*****
(2)          :;*****>>> ERROR <<<*****
  
```

```

(1) 004304 2$:
(1)
6006
  
```



```

(1)                               :/#
(5)                               :*****
(4) *TEST 15 *TEST THAT CLOCK A STATUS REGISTER BIT 0 CAN BE SET AND CLEARED
(5) *
(5) *CLOCK STATUS REGISTER BIT EXERCISE. ON FAILURE-SUSPECT INDIVIDUAL
(5) *F/FS OR GATES
(5) *
  
```

```

(4)                               :*****
(3) 004402 000004 TST15: SCOPE
(2) 004404 012737 000100 001160 MOV #100,$TIMES ;;DO 100 ITERATIONS
(1) 004412 005077 175002 CLR @ASR ;/CLEAR THE STATUS REGISTER.
(1) 004416 052777 000001 174774 BIS #BIT0,@ASR ;/SET BIT 0.
(1) 004424 012737 000001 001124 MOV #BIT0,$GDDAT ;/SET FOR ERROR TYPEOUT S/B.
(1) 004432 017737 174762 001126 MOV @ASR,$BDDAT ;/READ THE STATUS REGISTER.
(1) 004440 023737 001124 001126 CMP $GDDAT,$BDDAT ;/DID BIT 0 AND ONLY BIT 0 SET?
(1) 004446 001402 BEQ 1$ ;/IF SO-LETS TRY CLEARING IT.
(2)
  
```

```

:::*****>>> ERROR <<<*****
(1) 004450 104002 ERROR 2 ;/ERROR CLOCK AS STATUS REGISTER
(1) ;/BIT 0 FAILED TO BIT SET.
(2)
  
```

```

:::*****>>> ERROR <<<*****
(1) 004452 000412 BR 2$ ;/BR TO END SUBTEST.
(1) 004454 042777 000001 174736 1$: BIC #BIT0,@ASR ;/TRY CLEARING BIT 0.
(1) 004462 005037 001124 CLR $GDDAT ;/CLEAR S/B FOR TYPEOUT IF ANY.
(1) 004466 017737 174726 001126 MOV @ASR,$BDDAT ;/NOW READ IT BACK.
(1) 004474 001401 BEQ 2$ ;/IF ZERO - NO ERROR!
(1)
(2)
  
```

```

:::*****>>> ERROR <<<*****
(1) 004476 104002 ERROR 2 ;/ERROR - CLOCK A STATUS REGISTER.
(1) ;/BIT 0 FAILED TO CLEAR.
(1)
(2)
  
```

```

:::*****>>> ERROR <<<*****
(1) 004500 2$:
(1) 6008 000010 .RADIX 8
  
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004500 000004

004502 005077 174714
004506 012737 125252 001124
004514 013777 001124 174700
004522 017737 174674 001126

004530 023737 001124 001126
004536 001402

004540 104003

004542 000412

004544 042777 125252 174650 1\$:
004552 005037 001124
004556 017737 174640 001126
004564 001401

004566 104003

004570

```
*****  
*TEST 16 *TEST THAT PATERN 125252 WILL SET AND CLEAR IN BUFFER REG.  
*****  
TST16: SCOPE  
  
CLR @ABR ;/CLEAR THE BUFFER REG.  
MOV #125252,$GDDAT ;/RECORD PATTERN: 125252 .  
MOV $GDDAT,@ABR ;/SET PATTERN IN BUFFER REG.  
MOV @ABR,$BDDAT ;/READ THE BUFFER REG.  
  
CMP $GDDAT,$BDDAT ;/DID THE PATTERN SET OK?  
BEQ 1$ ;/YES-TRY CLEARING IT.  
  
:: $$$$$$$$$$$$$$$$$$$$$$$$$$$$$$>>> ERROR <<< $$$$$$$$$$$$$$$$$$$$$$$$$$$$$$  
ERROR 3 ;/ERROR PATTERN 125252 FAILED TO  
;/SET PROPERLY IN BUFFER REG.  
  
:: $$$$$$$$$$$$$$$$$$$$$$$$$$$$$$>>> ERROR <<< $$$$$$$$$$$$$$$$$$$$$$$$$$$$$$  
BR 2$ ;/GOTO SCOPE LOOP.  
  
1$: BIC #125252,@ABR ;/TRY CLEARING PATTERN.  
CLR $GDDAT ;/EXPECT ZERO BACK.  
MOV @ABR,$BDDAT ;/READ BUFFER REG., WAS IT ZERO?  
BEQ 2$ ;/YES-NEXT TEST.  
  
:: $$$$$$$$$$$$$$$$$$$$$$$$$$$$$$>>> ERROR <<< $$$$$$$$$$$$$$$$$$$$$$$$$$$$$$  
ERROR 3 ;/BUFFER REG. COULD NOT BE LOADED  
;/TO A ZERO.  
  
:: $$$$$$$$$$$$$$$$$$$$$$$$$$$$$$>>> ERROR <<< $$$$$$$$$$$$$$$$$$$$$$$$$$$$$$  
2$:
```



```

6083               :*****
    (3)           :*TEST 21           *TEST THE HIGH BYTE OPERATION OF A'S STATUS REGISTER
    (4)
    (4)           :
    (4)           :*WE CAN SUCCESSFULLY WRITE EVERY BIT IN STATUS REG A
    (4)           :*NOW LETS CHECK THE BYTE OPERATION OF THIS REGISTER.
    (4)           :*
    (4)
    (3)           :*****
    (2) 004732 000004     TST21: SCOPE
    (1) 004734 012737 000050 001160     MOV    #50,$TIMES                ;:DO 50 ITERATIONS
6084
6085 004742 005077 174452                CLR    @ASR                       ;CLEAR THE STATUS REGISTER.
6086
6087 004746 005237 001420                INC    ASR                        ;ADD #1 TO THE STATUS REGISTER'S ADDRESS
6088                                             ;SO THAT WE WILL BE WRITING INTO
6089                                             ;THE HIGH BYTE.
6090
6091 004752 112777 177213 174440          MOVB  #177213,@ASR               ;TRY WRITING ALL BITS IN THE STATUS
6092                                             ;REGISTER. LOGIC SHOULD PREVENT THE LOW
6093                                             ;BYTE OF THE STATUS REGISTER FROM
6094                                             ;BEING WRITTEN INTO BECAUSE WE ARE USING
6095                                             ;A DATOB INSTRUCTION WITH A00 SET.
6096
6097 004760 005337 001420                DEC    ASR                        ;FIX ADDRESS OF THE STATUS REGISTER ADDR.
6098                                             ;SO WE CAN LOOK AT THE WHOLE WORD.
6099 004764 017737 174430 001126          MOV    @ASR,$BDDAT                ;READ BACK WHAT THE STATUS REG. CONTAINS
6100 004772 013737 001126 001124          MOV    $BDDAT,$GDDAT             ;FIX $GDDAT FOR ERROR TYPEOUT IF AN ERROR
6101 005000 105037 001124                CLRB  $GDDAT                     ;OCCURRED, LOWER BYTE CLEARED.
6102 005004 105737 001126                TSTB  $BDDAT                     ;IS LOWER BYTE CLEAR?
6103 005010 001401                        BEQ    1$                         ;BR IF YES TO NEXT SUBTEST.
6104
6105
                  :;*****>>> ERROR <<<*****
6106 005012 104001                        ERROR 1                         ;ERROR - WROTE INTO LOWER BYTE
6107                                             ;OF CLOCKS STATUS REGISTER WHEN
6108                                             ;DOING A DATOB TO THE HIGH BYTE.
6109
                  :;*****>>> ERROR <<<*****
6110 005014                                1$:
    
```

```
6112 (3) *****  
(3) *TEST 22 *TEST CLOCK'S COUNT REGISTER WITH 125252 PATTERN  
(2) 005014 000004 TST22: SCOPE  
(1) 005016 012737 000040 001160 MOV #40,$TIMES ;;DO 40 ITERATIONS  
6113 CLR @ASR ;SELECT MODE 0.  
6114 005024 005077 174370 MOV #125252,@ABR ;LOAD THE BUFFER REGISTER WITH  
6115 005030 012777 125252 174364 ;PATTERN 125252. IT WILL BE  
6116 ;TRANSFERRED TO THE COUNT REGISTER  
6117 ;SINCE THIS IS MODE 0.  
6118 ;SET GO BIT(ALLOWS BUFFER-COUNT REG XFER).  
6119 005036 052777 000001 174354 BIS #BIT0,@ASR  
6120 MOV #125252,$GDDAT ;SET EXPECTED TO PATTERN IN CASE OF  
6121 005044 012737 125252 001124 ;NEED OF ERROR TYPEOUT.  
6122 ;/-RDCLK-  
6123 (1) 005052 017746 174342 MOV @ASR,-(SP) ;/SAVE CSR  
(1) 005056 052777 004007 174334 BIS #4007,@ASR ;/SET MODE 3,DIS INTR OSC NO RATE  
(1) ;/THIS MUST BE DONE IN  
(1) ;/ORDER TO XFERR COUNTER  
(1) ;/TO BUFFER ON ST2.  
(1) 005064 052777 001000 174326 BIS #BIT9,@ASR ;/GENERATE ON ST2 PULSE  
(1) 005072 012746 000010 MOV #8,-(SP) ;/NOW GENERATE  
(1) 005076 052777 000400 174314 64$: BIS #BIT8,@ASR  
(1) 005104 005316 DEC (SP) ;/EIGHT ST1 PULSES  
(1) 005106 001373 BNE 64$  
(1) 005110 005726 TST (SP)+ ;/RESET STACK  
(1) 005112 017737 174304 001126 MOV @ABR,$BDDAT ;/READ THE PRESET BUFFER,  
(1) ;/PREVIOUS COUNTER  
(1) 005120 012677 174274 MOV (SP)+,@ASR ;/CONTENTS ARE IN $BDDAT.  
(1) 005124 005737 001126 TST $BDDAT ;/RESTORE CSR  
6124  
6125 005130 023737 001124 001126 CMP $GDDAT,$BDDAT ;DID ALL THE BITS AND NO OTHER BITS  
6126 ;COME THROUGH?  
6127 005136 001401 BEQ 1$ ;BR IF YES TO NEXT TEST.  
6128  
6129
```

```
;; $$$$$$$$$$$$$$$$$$$$$$$$$$$$>>> ERROR <<< $$$$$$$$$$$$$$$$$$$$$$$$$$$$  
ERROR 5 ;DATA ERROR CLOCK - PATTERN '125252'  
;FAILED TO TRANSFER PROPERLY BETWEEN  
;BUFFER AND COUNT REGISTERS.
```

```
;; $$$$$$$$$$$$$$$$$$$$$$$$$$$$>>> ERROR <<< $$$$$$$$$$$$$$$$$$$$$$$$$$$$  
6135 005142 1$:
```

6137 (3) (3) (2) 005142 000004 (1) 005144 012737 000040 001160
6138 6139 005152 005077 174242
6140 005156 012777 052525 174236
6141
6142
6143
6144 005164 052777 000001 174226
6145
6146 005172 012737 052525 001124
6147
6148 (1) 005200 017746 174214 (1) 005204 052777 004007 174206
(1)
(1)
(1)
(1) 005212 052777 001000 174200
(1) 005220 012746 000010
(1) 005224 052777 000400 174166 64\$:
(1) 005232 005316
(1) 005234 001373
(1) 005236 005726
(1) 005240 017737 174156 001126
(1)
(1) 005246 012677 174146
(1) 005252 005737 001126
6149
6150 005256 023737 001124 001126
6151
6152 005264 001401
6153
6154
6155 005266 104005
6156
6157
6158
6159
6160 005270
6161

```
*****  
: *TEST 23 *TEST CLOCKS COUNTER REGISTER WITH 052525 PATTERN  
*****  
TST23: SCOPE
```

```
MOV #40,$TIMES ;;DO 40 ITERATIONS  
  
CLR @ASR ;SELECT MODE 0.  
MOV #052525,@ABR ;LOAD THE BUFFER REGISTER WITH  
;PATTERN 052525. IT WILL BE  
;TRANSFERRED TO THE COUNT REGISTER  
;SINCE THIS IS MODE 0.  
BIS #BIT0,@ASR ;SET B0 BIT(ALLOWS BUFFER-COUNT REG XFER).  
  
MOV #052525,$GDDAT ;SET EXPECTED TO PATTERN IN CASE OF  
;NEED OF ERROR TIMEOUT.  
;-RDCLK-  
MOV @ASR,-(SP) ;/SAVE CSR  
BIS #4007,@ASR ;/SET MODE 3,DIS INTR OSC NO RATE  
;/THIS MUST BE DONE IN  
;/ORDER TO XFERR COUNTER  
;/TO BUFFER ON ST2.  
BIS #BIT9,@ASR ;/GENERATE ON ST2 PULSE  
MOV #8,-(SP) ;/NOW GENERATE  
DEC (SP) ;/EIGHT ST1 PULSES  
BNE 64$  
TST (SP)+ ;/RESET STACK  
MOV @ABR,$BDDAT ;/READ THE PRESET BUFFER,  
;/PREVIOUS COUNTER  
MOV (SP)+,@ASR ;/CONTENTS ARE IN $BDDAT.  
TST $BDDAT ;/RESTORE CSR  
  
CMP $GDDAT,$BDDAT ;DID ALL THE BITS AND NO OTHER BITS  
;COME THROUGH?  
BEQ 1$ ;BR IF YES TO NEXT TEST.
```

```
:: $$$$$$$$$$$$$$$$$$$$$$$$$$>>> ERROR <<< $$$$$$$$$$$$$$$$$$$$$$$$$$
```

```
ERROR 5 ;DATA ERROR CLOCK - PATTERN '052525'  
;FAILED TO TRANSFER PROPERLY BETWEEN  
;BUFFER AND COUNT REGISTERS.
```

```
:: $$$$$$$$$$$$$$$$$$$$$$$$$$>>> ERROR <<< $$$$$$$$$$$$$$$$$$$$$$$$$$
```

```
1$:
```


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 T25 *TEST THAT INIT CLEARS BUFFER REGISTER

SEQ 0046

6207
 (3)
 (4)
 (4)
 (4)
 (4)
 (4)
 (3)
 (2) 005366 000004
 (1) 005370 012737 000005 001160
 6208
 6209 005376 005037 001124
 6210 005402 012777 177777 174012
 6211
 6212 005410 000005
 6213 005412 052777 000100 173524
 6214
 6215 005420 017737 173776 001126
 6216
 6217 005426 001401
 6218
 6219

 6220 005430 104003
 6221
 6222
 6223

 6224 005432
 6225 005432 005737 001476
 6226 005436 001404
 6227 005440 100003
 6228 005442 052777 016000 173770

```

:*****
:*TEST 25      *TEST THAT INIT CLEARS BUFFER REGISTER
:*
:*THIS TEST IS DESIGNED TO SEE IF 'INIT H'
:*CLEARS THE BUFFER REGISTER. WE ALREADY
:*KNOW IT CLEARS THE STATUS REG.
:*
:*****
TST25: SCOPE
MOV      #5,$TIMES      ;;DO 5 ITERATIONS
CLR      $GDDAT          ;CLEAR EXPECTED DATA.
MOV      #177777,@ABR    ;SET ALL BITS IN THE BUFFER REGISTER.
RESET
BIS      #BIT6,@$TKS     ;ISSUE SYSTEM INITIALIZE.
                               ;ENABLE TKB INTR.
MOV      @ABR,$BDDAT     ;READ THE BUFFER REGISTER, ALL BITS
                               ;SHOULD HAVE BEEN CLEARED BY INIT.
BEQ      1$              ;BR IF YES TO NEXT SUBTEST.

:; $$$$$$$$$$$$$$$$$$$$$$$$$$$$>>> ERROR <<<$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$
          ERROR 3          ;ERROR - SYSTEM INIT FAILED
                               ;TO CLEAR BUFFER REGISTER A.

:; $$$$$$$$$$$$$$$$$$$$$$$$$$$$>>> ERROR <<<$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$
1$:
TST      DWARF            ;CHECK DWARF/TESTOR INDICATOR
BEQ      TST26           ;;BR IF NO DWARF/TESTER
BPL      TST26           ;;BR IF ONLY DWARF
BIS      #BIT11!BIT12!BIT10,@DR2 ;ENABLE THEM

```



```
6263
(3)
(3)
(2) 005550 000004
6264 005552 005077 173642
6265 005556 052777 000400 173634
6266 005564 032777 002000 173626
6267 005572 001001
6268

::*****
:*TEST 27 *TEST THAT ST1 FLAG SETS ON MAINTENANCE ST1
::*****
TST27: SCOPE
CLR @ASR ;2 CLEAR THE CSR
BIS #BIT8,@ASR ;2 SET MAIN. ST1
BIT #BIT10,@ASR ;2 DID ST1 FLAG SET?
BNE 1$ ;2 YES - CONTINUE

::$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$
ERROR 1 ;2 ST1 FLAG FAILED TO SET
::$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$

6269 005574 104001
6270

::$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$
1$: BIC #BIT10,@ASR ;2 NOW TRY CLEARING IT.
BIT #BIT10,@ASR ;2 DID IT CLEAR?
BEQ TST30 ;;

::$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$

6275 005614 104001
6276

::$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$
ERROR 1 ;2 ST1 FLAG FAILED TO CLEAR
::$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$

6277
6278
(3)
(3)
(2) 005616 000004
6279 005620 012777 020000 173572
6280 005626 052777 001000 173564
6281 005634 032777 000001 173556
6282 005642 001001
6283

::*****
:*TEST 30 *TEST THAT BIT00 IN CLOCK STATUS REG. WILL SET WHEN BIT13 AND MAIN. ST2
::*****
TST30: SCOPE
MOV #BIT13,@ASR ;SET 'ST2 ENB COUNTER' IN CLK STATUS REG.
BIS #BIT9,@ASR ;GENERATE A MAINTENANCE ST2.
BIT #BIT00,@ASR ;DID BIT00 (GO) SET?
BNE 1$ ;BR IF YES - NEXT TEST.

::$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$
ERROR 1 ;ERROR - BIT00 OF CLOCK'S STATUS REGISTER
;FAILED TO SET WHEN BIT13 WAS SET
;AND A MAINTENANCE ST2 GENERATED.
::$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$

6284 005644 104001
6285
6286
6287

::$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$

6288 005646 032777 020000 173544
6289 005654 001401
6290

1$: BIT #BIT13,@ASR ;DID BIT 13 CLEAR ITSELF??
BEQ 2$ ;YES GO AHEAD.

::$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$

6291 005656 104001
6292

::$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$
ERROR 1 ;BIT 13 FAILED TO CLEAR.
::$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$

6293 005660 005077 173534
2$: CLR @ASR ;LEAVE SUBTEST WITH CLOCK CLEAR.
```



```
6472
(5)
(4)
(5)
(5)
(5)
(5)
(5)
(4)
(3) 006440 000004
(2) 006442 012737 000005 001160
(1) 006450 005077 172744
(1) 006454 005077 172742
(1) 006460 012777 000011 172732
(1) 006466 005000
(1) 006470 005200
(1) 006472 001376
(1)
(2)
(2) 006474 017746 172720
(2) 006500 052777 004007 172712
(2)
(2)
(2) 006506 052777 001000 172704
(2) 006514 012746 000010
(2) 006520 052777 000400 172672 64$:
(2) 006526 005316
(2) 006530 001373
(2) 006532 005726
(2) 006534 017737 172662 001126
(2)
(2) 006542 012677 172652
(2) 006546 005737 001126
(1) 006552 001004
(1) 006554 105766 177776
(1)
(1) 006560 100401
(2)

::*****
:*TEST 36 *TEST THE ABILITY OF CLOCK TO COUNT AT 1MHZ RATE
:*
:*THIS TEST IS DESIGNED TO TEST THE CLOCK'S ABILITY
:*TO COUNT AT 1MHZ RATE.
:*
::*****
TST36: SCOPE
MOV #5,$TIMES ;;DO 5 ITERATIONS
CLR @ASR ;/CLEAR CLOCK
CLR @ABR ;/CLEAR PRESET BUFFER
MOV #BIT0!10,@ASR ;/START CLOCK, MODE0, RATE:1MHZ
CLR R0 ;/NOW WE'LL DO A LITTLE DELAY. THIS DELAY
1$: INC R0 ;/WILL AMOUNT TO APPROXIMATELY
BNE 1$ ;/369 MS.
MOV @ASR,-(SP) ;/-RDCLK-
BIS #4007,@ASR ;/SAVE CSR
;/SET MODE 3,DIS INTR OSC NO RATE
;/THIS MUST BE DONE IN
;/ORDER TO XFERR COUNTER
;/TO BUFFER ON ST2.
BIS #BIT9,@ASR ;/GENERATE ON ST2 PULSE
MOV #8,-(SP) ;/NOW GENERATE
DEC (SP) ;/EIGHT ST1 PULSES
BNE 64$
TST (SP)+ ;/RESET STACK
MOV @ABR,$BDDAT ;/READ THE PRESET BUFFER,
;/PREVIOUS COUNTER
;/CONTENTS ARE IN $BDDAT.
TST $BDDAT ;/RESTORE CSR
BNE 2$ ;/YES - NEXT TEST.
TSTB -2(SP) ;/AT HIGH RATE MAY HAVE HAD OVERFLOW
;/NOTE: CSR HAD BEEN PUT ON STACK.
BMI 2$ ;/NEXT TEST IF OVERFLOW.

;: $$$$$$$$$$$$$$$$$$$$$$$$$$$$>>> ERROR <<<$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$

(1) 006562 104006 ERROR 6 ;/CLOCK FAILED TO COUNT AT
(1) ;/RATE:1MHZ
(2)

;: $$$$$$$$$$$$$$$$$$$$$$$$$$$$>>> ERROR <<<$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$

(1) 006564 005077 172630 2$: CLR @ASR ;/CLEAR THE CLOCK.
(1)
(1)
```

6474
(5)
(4)
(5)
(5)
(5)
(5)
(4)
(3)
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(1)

```

006570 000004
006572 012737 000005 001160
006600 005077 172614
006604 005077 172612
006610 012777 000021 172602
006616 005000
006620 005200
006622 001376

006624 017746 172570
006630 052777 004007 172562

006636 052777 001000 172554
006644 012746 000010
006650 052777 000400 172542 64$
006656 005316
006660 001373
006662 005726
006664 017737 172532 001126

006672 012677 172522
006676 005737 001126
006702 001004
006704 105766 177776

006710 100401
```

```

*****
*TEST 37 *TEST THE ABILITY OF CLOCK TO COUNT AT 100KHZ RATE

```

```

*
*THIS TEST IS DESIGNED TO TEST THE CLOCK'S ABILITY
*TO COUNT AT 100KHZ RATE.
*
*****

```

```

TST37: SCOPE
MOV #5,$TIMES ;;DO 5 ITERATIONS
CLR @ASR ;/CLEAR CLOCK
CLR @ABR ;/CLEAR PRESET BUFFER
MOV #BIT0!20,@ASR ;/START CLOCK, MODE0, RATE:100KHZ
CLR R0 ;/NOW WE'LL DO A LITTLE DELAY. THIS DELAY
1$: INC R0 ;/WILL AMOUNT TO APPROXIMATELY
BNE 1$ ;/369 MS.

;/-RDCLK-
MOV @ASR,-(SP) ;/SAVE CSR
BIS #4007,@ASR ;/SET MODE 3,DIS INTR OSC NO RATE
;/THIS MUST BE DONE IN
;/ORDER TO XFERR COUNTER
;/TO BUFFER ON ST2.
BIS #BIT9,@ASR ;/GENERATE ON ST2 PULSE
MOV #8,-(SP) ;/NOW GENERATE
64$: BIS #BIT8,@ASR
DEC (SP) ;/EIGHT ST1 PULSES
BNE 64$
TST (SP)+ ;/RESET STACK
MOV @ABR,$BDDAT ;/READ THE PRESET BUFFER,
;/PREVIOUS COUNTER
;/CONTENTS ARE IN $BDDAT.
TST $BDDAT ;/RESTORE CSR
BNE 2$ ;/YES - NEXT TEST.
TSTB -2(SP) ;/AT HIGH RATE MAY HAVE HAD OVERFLOW
;/NOTE: CSR HAD BEEN PUT ON STACK.
BMI 2$ ;/NEXT TEST IF OVERFLOW.
```

:::\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$>>> ERROR <<<\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$

```

ERROR 6 ;/CLOCK FAILED TO COUNT AT
;/RATE:100KHZ

```

:::\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$>>> ERROR <<<\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$

```

2$: CLR @ASR ;/CLEAR THE CLOCK.
```

6476

(5) ::*****
(4) :*TEST 40 *TEST THE ABILITY OF CLOCK TO COUNT AT 10KHZ RATE

(5) :*
(5) :*THIS TEST IS DESIGNED TO TEST THE CLOCK'S ABILITY
(5) :*TO COUNT AT 10KHZ RATE.
(5) :*

(4) :*****

(3) 006720 000004
(2) 006722 012737 000005 001160 TST40: SCOPE
(1) 006730 005077 172464 MOV #5,\$TIMES ;DO 5 ITERATIONS
(1) 006734 005077 172462 CLR @ASR ;/CLEAR CLOCK
(1) 006740 012777 000031 172452 CLR @ABR ;/CLEAR PRESET BUFFER
(1) 006746 005000 MOV #BIT0!30,@ASR ;/START CLOCK, MODE0, RATE:10KHZ
(1) 006750 005200 CLR R0 ;/NOW WE'LL DO A LITTLE DELAY. THIS DELAY
(1) 006752 001376 1\$: INC R0 ;/WILL AMOUNT TO APPROXIMATELY
(1) BNE 1\$;/369 MS.

(2) /-RDCLK-
(2) 006754 017746 172440 MOV @ASR,-(SP) ;/SAVE CSR
(2) 006760 052777 004007 172432 BIS #4007,@ASR ;/SET MODE 3,DIS INTR OSC NO RATE
(2) ;/THIS MUST BE DONE IN
(2) ;/ORDER TO XFERR COUNTER
(2) ;/TO BUFFER ON ST2.
(2) 006766 052777 001000 172424 BIS #BIT9,@ASR ;/GENERATE ON ST2 PULSE
(2) 006774 012746 000010 MOV #8,-(SP) ;/NOW GENERATE
(2) 007000 052777 000400 172412 64\$: BIS #BIT8,@ASR ;/EIGHT ST1 PULSES
(2) 007006 005316 DEC (SP)
(2) 007010 001373 BNE 64\$

(2) 007012 005726 TST (SP)+ ;/RESET STACK
(2) 007014 017737 172402 001126 MOV @ABR,\$BDDAT ;/READ THE PRESET BUFFER,
;/PREVIOUS COUNTER
(2) 007022 012677 172372 MOV (SP)+,@ASR ;/CONTENTS ARE IN \$BDDAT.
(2) 007026 005737 001126 TST \$BDDAT ;/RESTORE CSR
(1) 007032 001004 BNE 2\$;/YES - NEXT TEST.
(1) 007034 105766 177776 TSTB -2(SP) ;/AT HIGH RATE MAY HAVE HAD OVERFLOW
(1) BMI 2\$;/NOTE: CSR HAD BEEN PUT ON STACK.
(2) ;/NEXT TEST IF OVERFLOW.

(2) ;: \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$>>> ERROR <<<\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$

(1) 007042 104006 ERROR 6 ;/CLOCK FAILED TO COUNT AT
(1) ;/RATE:10KHZ
(2)

(2) ;: \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$>>> ERROR <<<\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$

(1) 007044 005077 172350 2\$: CLR @ASR ;/CLEAR THE CLOCK.
(1)
(1)

6482
(5)
(4)
(5)
(5)
(5)
(5)
(5)
(4)

```
*****  
: *TEST 43 *TEST THE ABILITY OF CLOCK TO COUNT AT LINEFREQ RATE  
*  
: *THIS TEST IS DESIGNED TO TEST THE CLOCK'S ABILITY  
: *TO COUNT AT LINEFREQ RATE.  
*  
*****
```

```
(3) 007330 000004  
(2) 007332 012737 000005 001160  
(1) 007340 005077 172054  
(1) 007344 005077 172052  
(1) 007350 032777 002000 171562  
(3) 007356 001452  
(1) 007360 052777 000100 172030  
(1) 007366  
(1) 007366 012777 000071 172024  
(1) 007374 005000  
(1) 007376 005200  
(1) 007400 001376  
(1)  
(2)  
(2) 007402 017746 172012  
(2) 007406 052777 004007 172004  
(2)  
(2)  
(2) 007414 052777 001000 171776  
(2) 007422 012746 000010  
(2) 007426 052777 000400 171764  
(2) 007434 005316  
(2) 007436 001373  
(2) 007440 005726  
(2) 007442 017737 171754 001126  
(2)  
(2) 007450 012677 171744  
(2) 007454 005737 001126  
(1) 007460 001004  
(1) 007462 105766 177776  
(1)  
(1) 007466 100401  
(2)
```

```
TST43: SCOPE  
MOV #5, $TIMES ;/DO 5 ITERATIONS  
CLR @ASR ;/CLEAR CLOCK  
CLR @ABR ;/CLEAR PRESET BUFFER  
BIT #SW10, @SWR ;/TEST IT LINE FREQ IS ENABLED  
BEQ TST44 ;/BR IF SW10=0  
BIS #BIT6, @KWL ;/NO- ENABLE LINE CLOCK  
  
10$: MOV #BIT0!70, @ASR ;/START CLOCK, MODE0, RATE:LINEFREQ  
CLR R0 ;/NOW WE'LL DO A LITTLE DELAY. THIS DELAY  
1$: INC R0 ;/WILL AMOUNT TO APPROXIMATELY  
BNE 1$ ;/369 MS.  
  
:/-RDCLK-  
:/SAVE CSR  
:/SET MODE 3, DIS INTR OSC NO RATE  
:/THIS MUST BE DONE IN  
:/ORDER TO XFERR COUNTER  
:/TO BUFFER ON ST2.  
:/GENERATE ON ST2 PULSE  
64$: MOV #8, -(SP) ;/NOW GENERATE  
BIS #BIT8, @ASR  
DEC (SP) ;/EIGHT ST1 PULSES  
BNE 64$  
TST (SP)+ ;/RESET STACK  
MOV @ABR, $BDDAT ;/READ THE PRESET BUFFER,  
;/PREVIOUS COUNTER  
;/CONTENTS ARE IN $BDDAT.  
TST $BDDAT ;/RESTORE CSR  
BNE 2$ ;/YES - NEXT TEST.  
TSTB -2(SP) ;/AT HIGH RATE MAY HAVE HAD OVERFLOW  
;/NOTE: CSR HAD BEEN PUT ON STACK.  
BMI 2$ ;/NEXT TEST IF OVERFLOW.
```

```
::: $$$$$$$$$$$$$$$$$$$$$$$$$$$$>>> ERROR <<< $$$$$$$$$$$$$$$$$$$$$$$$$$$$
```

```
(1) 007470 104006  
(1)  
(2)
```

```
ERROR 6 ;/CLOCK FAILED TO COUNT AT  
;/RATE:LINEFREQ
```

```
::: $$$$$$$$$$$$$$$$$$$$$$$$$$$$>>> ERROR <<< $$$$$$$$$$$$$$$$$$$$$$$$$$$$
```

```
(1) 007472 005077 171722  
(1)  
(1)
```

```
2$: CLR @ASR ;/CLEAR THE CLOCK.
```

```
6483 007476 042777 000100 171712  
6484  
6485
```

```
BIC #BIT6, @KWL ;/DISABLE LINE CLOCK
```

```
*****
```



```

6553 010004 000240                NOP                ;STALL TIME
6554 010006 000240                NOP
6555 010010 000240                NOP
6556 010012 005077 171402        CLR @ASR           ;REMOVE IRQ. ENABLE
6557                                ;:$$$$$$$$$$$$$$$$$$$$>>> ERROR <<<$$$$$$$$$$$$$$$$$$$$

6558 010016 104007                ERROR 7            ;CLOCK FAILED TO INTERRUPT.
6559                                ;:$$$$$$$$$$$$$$$$$$$$>>> ERROR <<<$$$$$$$$$$$$$$$$$$$$

6560 010020 000402                BR 2$
6561 010022 1$:                   ADD #4,SP           ;/ADD #4 TO STACK POINTER.
(1) 010022 062706 000004        CLR @ASR           ;CLEAR THE CLOCK.
6562 010026 005077 171366        MOV VECTP,@VECT1  ;2 RESTORE VECTOR.
6563 010032 013777 001426 171364
6564
6565                                ;:*****
(3)                               ;*TEST 47 *TEST THAT ST2 WILL CAUSE AN INTERRUPT
(3)                               ;:*****
(2) 010040 000004                TST47: SCOPE
(1) 010042 012737 000020 001160  MOV #20,$TIMES   ;;DO 20 ITERATIONS
6566
6567                                MOV #34,-(SP)      ;PUT PRIORITY ON STACK.
(1) 010050 012746 000340        MOV #64,-(SP)     ;PUT RETURN ADDRESS ON STACK
(1) 010054 012746 010062        RTI               ;DO AN RTI, PUTS PRIORITY IN CPU.
(1) 010060 000002
(1) 010062 64$:
6568
6569 010062 005077 171332        CLR @ASR          ;CLEAR CLOCKS CSR.
6570 010066 012777 010140 171334  MOV #1,@VECT2     ;SET UP INTERRUPT VECTOR.
6571 010074 012777 040001 171316  MOV #BIT14!BIT0,@ASR ;SET 'INT2',AND GO BIT.
6572 010102 052777 001000 171310  BIS #BIT9,@ASR    ;GENERATE A MAINTENANCE ST2.
6573
(1) 010110 012746 000000        MOV #0,-(SP)      ;PUT PRIORITY ON STACK.
(1) 010114 012746 010122        MOV #65,-(SP)     ;PUT RETURN ADDRESS ON STACK
(1) 010120 000002                RTI               ;DO AN RTI, PUTS PRIORITY IN CPU.
(1) 010122 65$:
6574
6575 010122 000240                NOP                ;STALL TIME
6576 010124 000240                NOP
6577 010126 000240                NOP
6578 010130 005077 171264        CLR @ASR           ;REMOVE IRQ. ENABLE
6579                                ;:$$$$$$$$$$$$$$$$$$$$>>> ERROR <<<$$$$$$$$$$$$$$$$$$$$

6580 010134 104007                ERROR 7            ;CLOCK FAILED TO INTERRUPT ON ST2.
6581                                ;:$$$$$$$$$$$$$$$$$$$$>>> ERROR <<<$$$$$$$$$$$$$$$$$$$$

6582 010136 000402                BR 2$
6583 010140 1$:                   ADD #4,SP           ;/ADD #4 TO STACK POINTER.
(1) 010140 062706 000004        CLR @ASR           ;CLEAR CLOCK'S CSR.
6584 010144 005077 171250        MOV VECT2P,@VECT2 ;2 RESTORE VECTOR.
6585 010150 013777 001432 171252
6586

```

```

6587          ;:*****
        (3)    *TEST 50      *TEST THAT ST1 WILL CAUSE AN INTERRUPT
        (3)    ;:*****
        (2) 010156 000004 000020 001160 TST50: SCOPE
        (1) 010160 012737            MOV #20,$TIMES      ;;DO 20 ITERATIONS
6588
6589 (1) 010166 012746 000340      MOV #34,-(SP)      ;PUT PRIORITY ON STACK.
        (1) 010172 012746 010200      MOV #64,-(SP)     ;PUT RETURN ADDRESS ON STACK
        (1) 010176 000002            RTI              ;DO AN RTI, PUTS PRIORITY IN CPU.
        (1) 010200                      64$:
6590 010200 005077 171214      CLR @ASR          ;2 CLEAR CSR
6591 010204 012777 010250 171216      MOV #1,@VECT2    ;2 SET UP INTR. VECTOR.
6592 010212 052777 040400 171200      BIS #BIT14!BIT8,@ASR ;2 INTR ENABLE AND ST1.
6593
        (1) 010220 012746 000000      MOV #0,-(SP)     ;PUT PRIORITY ON STACK.
        (1) 010224 012746 010232      MOV #65,-(SP)   ;PUT RETURN ADDRESS ON STACK
        (1) 010230 000002            RTI              ;DO AN RTI, PUTS PRIORITY IN CPU.
        (1) 010232                      65$:
6594 010232 000240            NOP              ;2 INTR. FROM HERE.
6595 010234 000240            NOP
6596 010236 000240            NOP
6597 010240 005077 171154      CLR @ASR         ;REMOVE IRQ. ENABLE
6598
    
```

;;;\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$>>> ERROR <<<\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$

```

6599 010244 104007            ERROR 7          ;2 CLOCK FAILED TO INTR. ON ST1.
6600 010246 000402            BR 2$
6601 010250                      1$:
        (1) 010250 062706 000004      ADD #4,SP        ;/ADD #4 TO STACK POINTER.
6602 010254 005077 171140      CLR @ASR        ;2 CLEAR CSR.
6603 010260 013777 001432 171142      MOV VECT2P,@VECT2 ;2 RESTORE INTR. VECTOR.
6604
        (1) 010266 012746 000000      MOV #0,-(SP)    ;PUT PRIORITY ON STACK.
        (1) 010272 012746 010300      MOV #66,-(SP)   ;PUT RETURN ADDRESS ON STACK
        (1) 010276 000002            RTI              ;DO AN RTI, PUTS PRIORITY IN CPU.
        (1) 010300                      66$:
    
```

```

6605
6606      .SBTTL *
6607      .SBTTL *PHASE 5 ADVANCED TESTING
6608      .SBTTL *
6609
    
```

```
6697 (3)
6698 (3)
6699 (2) 010300 000004
6698 010302 005077 171112
6699 010306 005277 171106
6700 010312 052777 001000 171100
6701 010320 052777 001000 171072
6702
6703 010326 032777 010000 171064
6704 010334 001007
6705
6706 010336 017737 171056 001126
6707 010344 012737 110001 001124
6708
```

```
*****
*TEST 51 *TEST THAT THE 'FOR' BIT WILL SET ON 2 ST2'S
*****
TST51: SCOPE
CLR @ASR ;START WITH CSR CLEAR.
INC @ASR ;SET GO BIT.
BIS #BIT9,@ASR ;GENERATE THE 1ST ST2 PULSE.
BIS #BIT9,@ASR ;GENERATE 2ND ST2 PULSE.
;THIS SHOULD CAUSE FOR BIT TO SET.
BIT #BIT12,@ASR ;DID FOR BIT SET?
BNE 1$ ;YES-THEN NEXT TEST.

MOV @ASR,$BDDAT ;RECORD CSR.
MOV #BIT15!BIT12!BIT0,$GDDAT ;RECORD S/B.
```

```
;;; $$$$$$$$$$$$$$$$$$$$$$$$>>> ERROR <<< $$$$$$$$$$$$$$$$$$$$$$$$
```

```
6709 010352 104001
6710
6711
```

```
ERROR 1 ;ERROR-'FOR' BIT FAILED TO SET ON
;ON TWO SUCCESSIVE ST2 PULSES.
```

```
;;; $$$$$$$$$$$$$$$$$$$$$$$$>>> ERROR <<< $$$$$$$$$$$$$$$$$$$$$$$$
```

```
6712 010354
6713
6714 (3)
6715 (3)
6716 (2) 010354 000004
6714 010356 005077 171036
6715 010362 005277 171032
6716 010366 052777 000400 171024
6717 010374 052777 000400 171016
6718
6719 010402 032777 010000 171010
6720 010410 001007
6721 010412 017737 171002 001126
6722 010420 012737 012001 001124
6723
```

```
1$:
*****
*TEST 52 *TEST THAT THE 'FOR' BIT WILL SET ON 2 ST1'S
*****
TST52: SCOPE
CLR @ASR ;START WITH THE CSR CLEAR.
INC @ASR ;SET GO BIT.
BIS #BIT08,@ASR ;GENERATE AN ST1.
BIS #BIT08,@ASR ;GENERATE ANOTHER ST1.
;AT THIS POINT THE 'FOR' BIT SHOULD HAVE SET
BIT #BIT12,@ASR ;DID THE FOR BIT SET?
BNE TST53
MOV @ASR,$BDDAT ;RECORD CSR.
MOV #BIT10!BIT12!BIT0,$GDDAT ;RECORD S/B.
```

```
;;; $$$$$$$$$$$$$$$$$$$$$$$$>>> ERROR <<< $$$$$$$$$$$$$$$$$$$$$$$$
```

```
6724 010426 104001
6725
6726
```

```
ERROR 1 ;ERROR- 'FOR' BIT FAILED TO SET ON
;TWO SUCCESSIVE ST1 PULSES.
```

```
;;; $$$$$$$$$$$$$$$$$$$$$$$$>>> ERROR <<< $$$$$$$$$$$$$$$$$$$$$$$$
```



```

6764      ;*****
        (3) ;*TEST 55      *TEST THAT WE CAN DISABLE THE INTERNAL OSC
        (3) ;*****
        (2) 010606 000004
        (1) 010610 012737 000005 001160 T5T55: SCOPE
        6765      MOV      #5,$TIMES      ;;DO 5 ITERATIONS
        6766 010616 005077 170576      CLR      @ASR      ;CLEAR THE CSR
        6767 010622 005077 170574      CLR      @ABR      ;CLEAR THE PRESET BUFFER
        6768 010626 005037 001124      CLR      $GDDAT     ;CLEAR EXPED.
        6769
        6770 010632 012777 004000 170560      MOV      #BIT11,@ASR ;DISABLE THE INTERNAL OSC.
        6771 010640 052777 000011 170552      BIS      #BIT3!BIT0,@ASR ;START CLOCK:RATE 1MHZ.
        6772 010646 005000
        6773 010650 105200      1$:      CLR      R0
        6774 010652 001376      INCB     R0      ;DELAY A SHORT TIME.
        6775      BNE     1$
        (1) 010654 017746 170540      MOV      @ASR,-(SP) ;/-RDCLK-
        (1) 010660 052777 004007 170532      BIS      #4007,@ASR ;/SAVE CSR
        (1) ;/SET MODE 3,DIS INTR OSC NO RATE
        (1) ;/THIS MUST BE DONE IN
        (1) ;/ORDER TO XFERR COUNTER
        (1) ;/TO BUFFER ON ST2.
        (1) 010666 052777 001000 170524      BIS      #BIT9,@ASR ;/GENERATE ON ST2 PULSE
        (1) 010674 012746 000010      MOV      #8,-(SP) ;/NOW GENERATE
        (1) 010700 052777 000400 170512 64$:  BIS      #BIT8,@ASR
        (1) 010706 005316      DEC      (SP)      ;/EIGHT ST1 PULSES
        (1) 010710 001373      BNE     64$
        (1) 010712 005726      TST     (SP)+      ;/RESET STACK
        (1) 010714 017737 170502 001126      MOV      @ABR,$BDDAT ;/READ THE PRESET BUFFER,
        (1) ;/PREVIOUS COUNTER
        (1) 010722 012677 170472      MOV      (SP)+,@ASR ;/CONTENTS ARE IN $BDDAT.
        (1) 010726 005737 001126      TST     $BDDAT     ;/RESTORE CSR
        6776 010732 001401      BEQ     2$         ;NO - GOOD - NEXT TEST.
        6777
        ;;*****>>> ERROR <<<*****
        6778 010734 104011      ERROR 11      ;CLOCK DISABLE INTERNAL
        6779      ;OSC. DID NOT WORK.
        6780
        ;;*****>>> ERROR <<<*****
        6781 010736 005077 170456      2$:      CLR      @ASR      ;CLEAR THE CSR.
    
```

6783

(3)

(3)

(2)

010742 000004

6784

6785 010744 005077 170450

6786 010750 005077 170446

6787 010754 052777 004000 170436

6788 010762 052777 000011 170430

6789 010770 012700 177754

6790

6791 010774 052777 000400 170416 1\$:

6792

6793 011002 005200

6794 011004 001373

6795

6796

6797

(1) 011006 017746 170406

(1) 011012 052777 004007 170400

(1)

(1)

(1)

(1) 011020 052777 001000 170372

(1) 011026 012746 000010

(1) 011032 052777 000400 170360 64\$:

(1) 011040 005316

(1) 011042 001373

(1) 011044 005726

(1) 011046 017737 170350 001126

(1)

(1) 011054 012677 170340

(1) 011060 005737 001126

6798 011064 001001

6799

6800

6801 011066 104011

6802

6803

6804 011070 005077 170324

6805

6935

::*****
: *TEST 56 *TEST THAT CLOCK CAN BE COUNTED USING MAINTENANCE OSC
:*****
TST56: SCOPE

```

CLR @ASR ;CLEAR THE CSR.
CLR @ABR ;CLEAR THE PRESET BUFFER.
BIS #BIT11,@ASR ;DISABLE THE INTERNAL OSC.
BIS #BIT3!BIT0,@ASR ;START CLOCK, 1MHZ, GO.
MOV #-20.,RO ;SET TO COUNT 20 TIMES

BIS #BIT8,@ASR ;2 GENERATE 1 MAINTENANCE OSC.
;NOTE: AT 1MHZ, IT TAKES 10
;MAINT. OSC TO EQUAL 1 COUNT
;DO 20 MAINTENANCE OSC.

INC RO
BNE 1$

:/-RDCLK-
:/SAVE CSR
:/SET MODE 3,DIS INTR OSC NO RATE
:/THIS MUST BE DONE IN
:/ORDER TO XFERR COUNTER
:/TO BUFFER ON ST2.
:/GENERATE ON ST2 PULSE
:/NOW GENERATE

:/EIGHT ST1 PULSES

:/RESET STACK
:/READ THE PRESET BUFFER,
:/PREVIOUS COUNTER
:/CONTENTS ARE IN $BDDAT.
:/RESTORE CSR
:/YES - NEXT TEST.

```

:: \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$>>> ERROR <<< \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$

```

ERROR 11 ;ERROR COULD NOT COUNT USING
          ;MAINTENANCE OSC.

```

:: \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$>>> ERROR <<< \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$

```

2$: CLR @ASR ;CLEAR THE CSR.

```

6937
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:*****
:*TEST 57 *TEST THE CLOCK'S 1MHZ DIVIDER
:*
:*IN THIS TEST WE WILL CHECH OUT PART OF THE DIVIDER CHAIN LOGIC.
:*THERE ARE SEVERAL TESTS THAT ARE USED TO DO THIS,THIS TEST CHECKS
:*THAT 100,000 MAIN OSC PULSES GIVES US 10000. COUNTS AT 1MHZ RATE.
:*****
TST57: SCOPE
MOV #5,$TIMES ;;DO 5 ITERATIONS
;:-DIVCH-
MOV #10.,R0
CLR @ASR
CLR @ABR
BIS #BIT11,@ASR ;/DISABLE INTERNAL OSC.
BIS #7!10,@ASR ;/SET GO,RATE: 1MHZ.,MODE 3.
1$: MOV #10000.,R1 ;/DO THAT MANY TIMES.
2$: BIS #BIT8,@ASR ;/GENERATE AN OSC PULSE.
DEC R1
BNE 2$
DEC R0
BNE 1$
BIS #BIT9,@ASR ;/ST2
MOV #8.,R0
BIS #BIT8,@ASR
DEC R0
BNE 3$
3$: MOV @ABR,$BDDAT ;/READ COUNT.
MOV #10000.,$TMP0 ;/EXPECT THESE MANY COUNTS.
CMP $TMP0,$BDDAT ;/DID WE GET THEM??
BEQ TST60 ;;
ERROR 11 ;/ERROR 100,000. OSC PULSES
; /DID NOT GENERATE 10000.
; /COUNTS AT RATE 1MHZ

```

6939
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```
*****  
*TEST 60 *TEST THE CLOCK'S 100KHZ DIVIDER  
*  
*IN THIS TEST WE WILL CHECK OUT PART OF THE DIVIDER CHAIN LOGIC.  
*THERE ARE SEVERAL TESTS THAT ARE USED TO DO THIS, THIS TEST CHECKS  
*THAT 100,000 MAIN OSC PULSES GIVES US 1000. COUNTS AT 100KHZ RATE.  
*****
```

```
TST60: SCOPE  
MOV #5,$TIMES ;;DO 5 ITERATIONS  
;/-DIVCH-  
MOV #10.,R0  
CLR @ASR  
CLR @ABR  
BIS #BIT11,@ASR ;/DISABLE INTERNAL OSC.  
BIS #7!20,@ASR ;/SET GO,RATE: 100KHZ.,MODE 3.  
MOV #10000.,R1 ;/DO THAT MANY TIMES.  
BIS #BIT8,@ASR ;/GENERATE AN OSC PULSE.  
DEC R1  
BNE 2$  
DEC R0  
BNE 1$  
BIS #BIT9,@ASR ;/ST2  
MOV #8.,R0  
BIS #BIT8,@ASR  
DEC R0  
BNE 3$  
MOV @ABR,$BDDAT ;/READ COUNT.  
MOV #1000.,$TMP0 ;/EXPECT THESE MANY COUNTS.  
CMP $TMP0,$BDDAT ;/DID WE GET THEM??  
BEQ TST61 ;;  
ERROR 11 ;/ERROR 100,000. OSC PULSES  
;/DID NOT GENERATE 1000.  
;/COUNTS AT RATE 100KHZ
```

6941
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:*****
:*TEST 61      *TEST THE CLOCK'S 10KHZ DIVIDER
:*
:*IN THIS TEST WE WILL CHECK OUT PART OF THE DIVIDER CHAIN LOGIC.
:*THERE ARE SEVERAL TESTS THAT ARE USED TO DO THIS,THIS TEST CHECKS
:*THAT 100,000 MAIN OSC PULSES GIVES US 100. COUNTS AT 10KHZ RATE.
:*****
TST61:  SCOPE
(2) 011366 012737 000005 001160  MOV #5,$TIMES      ;;DO 5 ITERATIONS
(1) 011374 012700 000012  MOV #10.,R0      ;/-DIVCH-
(1) 011400 005077 170014  CLR @ASR
(1) 011404 005077 170012  CLR @ABR
(1) 011410 052777 004000 170002  BIS #BIT11,@ASR  ;/DISABLE INTERNAL OSC.
(1) 011416 052777 000037 167774  BIS #7!30,@ASR  ;/SET GO,RATE: 10KHZ.,MODE 3.
(1) 011424 012701 023420 167762  1$: MOV #10000.,R1    ;/DO THAT MANY TIMES.
(1) 011430 052777 000400 2$: BIS #BIT8,@ASR  ;/GENERATE AN OSC PULSE.
(1) 011436 005301  DEC R1
(1) 011440 001373  BNE 2$
(1) 011442 005300  DEC R0
(1) 011444 001367  BNE 1$
(1) 011446 052777 001000 167744  BIS #BIT9,@ASR   ;/ST2
(1) 011454 012700 000010  MOV #8.,R0
(1) 011460 052777 000400 167732  3$: BIS #BIT8,@ASR
(1) 011466 005300  DEC R0
(1) 011470 001373  BNE 3$
(1) 011472 017737 167724 001126  MOV @ABR,$BDDAT  ;/READ COUNT.
(1) 011500 012737 000144 001446  MOV #100.,$TMPO  ;/EXPECT THESE MANY COUNTS.
(1) 011506 023737 001446 001126  CMP $TMPO,$BDDAT ;/DID WE GET THEM??
(3) 011514 001401  BEQ TST62      ;;
(1) 011516 104011  ERROR 11      ;/ERROR 100,000. OSC PULSES
; /DID NOT GENERATE 100.
; /COUNTS AT RATE 10KHZ

```

6943
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:*****
:*TEST 62 *TEST THE CLOCK'S 1KHZ DIVIDER
:*
:*IN THIS TEST WE WILL CHECH OUT PART OF THE DIVIDER CHAIN LOGIC.
:*THERE ARE SEVERAL TESTS THAT ARE USED TO DO THIS,THIS TEST CHECKS
:*THAT 100,000 MAIN OSC PULSES GIVES US 10. COUNTS AT 1KHZ RATE.
:*****

```

```

TST62: SCOPE
(2) 011522 012737 000005 001160 MOV #5,$TIMES ;;DO 5 ITERATIONS
(1) ;:-DIVCH-
(1) 011530 012700 000012 MOV #10.,R0
(1) 011534 005077 167660 CLR @ASR
(1) 011540 005077 167656 CLR @ABR
(1) 011544 052777 004000 167646 BIS #BIT11,@ASR ;/DISABLE INTERNAL OSC.
(1) 011552 052777 000047 167640 BIS #7!40,@ASR ;/SET GO,RATE: 1KHZ.,MODE 3.
(1) 011560 012701 023420 1$: MOV #10000.,R1 ;/DO THAT MANY TIMES.
(1) 011564 052777 000400 167626 2$: BIS #BIT8,@ASR ;/GENERATE AN OSC PULSE.
(1) 011572 005301 DEC R1
(1) 011574 001373 BNE 2$
(1) 011576 005300 DEC R0
(1) 011600 001367 BNE 1$
(1) 011602 052777 001000 167610 BIS #BIT9,@ASR ;/ST2
(1) 011610 012700 000010 MOV #8.,R0
(1) 011614 052777 000400 167576 3$: BIS #BIT8,@ASR
(1) 011622 005300 DEC R0
(1) 011624 001373 BNE 3$
(1) 011626 017737 167570 001126 MOV @ABR,$BDDAT ;/READ COUNT.
(1) 011634 012737 000012 001446 MOV #10.,$TMPO ;/EXPECT THESE MANY COUNTS.
(1) 011642 023737 001446 001126 CMP $TMPO,$BDDAT ;/DID WE GET THEM??
(3) 011650 001401 BEQ TST63 ;;
(1) 011652 104011 ERROR 11 ;/ERROR 100,000. OSC PULSES
; /DID NOT GENERATE 10.
; /COUNTS AT RATE 1KHZ

```


6965
6966
(3)
(4)
(4)
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(3)
(2)
(1)

```

:*****
:*TEST 64 *TEST THE CLOCK'S MODE 2 OPERATION
:*
:*IN THIS TEST WE'LL CHECK MODE 2 OPERATION
:*MODE 2: EXTERNAL EVENTS TIMING MODE
:*SETTING THE GO BIT CAUSES THE COUNTER TO BEGIN COUNTING FROM
:*ZERO AND TO FREE-RUN UNTIL THE GO BIT IS WRITTEN
:*TO A ZERO THE COUNTER WILL CONTINUE COUNTING AFTER
:*OVERFLOW. AN EXTERNAL PULSE FROM SCHMITZ TRIGGER 2
:*(WHEN ST2 GO ENABLE IS A '0') CAUSES DATA TO
:*TRANSFER FROM THE COUNTER TO THE BUFFER/PRESET REG.
:*WHILE THE COUNTER CONTINUES TO RUN.
:*
:*TO TEST THIS MODE, WE'LL DISABLE THE INTERNAL OSC AND USE
:*MAINTENANCE OSC PULSES AS WELL AS A MAINTENANCE
:*ST2.
:*
:*****
```

012010 000004
012012 012737 000020 001160
6967
6968 012020 005077 167374
6969 012024 005077 167372
6970 012030 012777 000060 167362
6971 012036 052777 000005 167354
6972
6973 012044 012700 177776
6974 012050 052777 000400 167342
6975 012056 005200
6976 012060 001373
6977
6978 012062
6979 012062 052777 001000 167330
6980 012070 012737 000002 001124
6981 012076 017737 167320 001126
6982 012104 023737 001126 001124
6983 012112 001402
6984

```

TST64: SCOPE
MOV #20,$TIMES ;;DO 20 ITERATIONS

CLR @ASR ;CLEAR THE CSR.
CLR @ABR ;CLEAR THE PRESET REG.
MOV #60,@ASR ;SET RATE ST1
BIS #5,@ASR ;START CLOCK MODE 2.

1$: MOV #-2,,R0 ;SET TO GIVE 2 ST1 PULSES.
2$: BIS #BIT8,@ASR ;GENERATE AN ST1 PULSE
INC R0
BNE 2$ ;IF NOT DONE 2 TIMES, LOOP.

3$: BIS #BIT9,@ASR ;HERE'S THE BIGGIE! AN ST2 HAS BEEN GENERATED
MOV #2,$GDDAT ;THE PRESET BUFFER SHOULD BE 2.
MOV @ABR,$BDDAT ;READ THE PRESET BUFFER.
CMP $BDDAT,$GDDAT ;DID A COUNTER TO PRESET BUFFER OCCUR?
BEQ 4$ ;YES - NEXT SUBTEST.
```

6985 012114 104005
6986
6987

```

:;$$$$$$$$$$$$$$$$$$$$$$$$$$$$>>> ERROR <<<$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$
ERROR 5 ;A COUNTER TO PRESET BUFFER DID NOT
;HAPPEN PROPERLY.
```

6988 012116 000427
6989
6990 012120
(1)
(1) 012120 017746 167274
(1) 012124 052777 000005 167266
(1) 012132 042777 100000 167260
(1) 012140 052777 001000 167252
(1) 012146 017737 167250 001126
(1) 012154 052677 167240

```

:;$$$$$$$$$$$$$$$$$$$$$$$$$$$$>>> ERROR <<<$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$
BR 5$

4$: ;/-RDCLK1-
MOV @ASR,-(SP) ;/SAVE CSR CONTENTS.
BIS #5,@ASR ;/SET TO MODE 2,GO
BIC #BIT15,@ASR ;/CLR ST FLAG.
BIS #BIT9,@ASR ;/GENERATE ST2 PULSE.
MOV @ABR,$BDDAT ;/READ COUNT REG.
BIS (SP)+,@ASR ;/RESTORE CSR.
```


J 6

```

7027
7028 012340
7029 012340 052777 001000 167052
7030 012346 012737 000002 001124
7031 012354 017737 167042 001126
7032 012362 023737 001126 001124
7033 012370 001402
7034
    3$:  BIS #BIT9,@ASR    ;HERE'S THE BIGGIE! AN ST2 HAS BEEN GENERATED
        MOV #2,$GDDAT    ;THE PRESET BUFFER SHOULD BE 2.
        MOV @ABR,$BDDAT  ;READ THE PRESET BUFFER.
        CMP $BDDAT,$GDDAT ;DID A COUNTER TO PRESET BUFFER OCCUR?
        BEQ 4$           ;YES - NEXT SUBTEST.
    
```

;; \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$>>> ERROR <<\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$

```

7035 012372 104005
7036
7037
    ERROR 5 ;A COUNTER TO PRESET BUFFER DID NOT
            ;HAPPEN PROPERLY.
    
```

;; \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$>>> ERROR <<\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$

```

7038 012374 000440
7039 012376 005037 001124
7040
    4$:  BR TST66
        CLR $GDDAT ;EXPECT ZERO BACK FROM COUNT REG.
            ;/-RDCLK1-
            ;/SAVE CSR CONTENTS.
        MOV @ASR,-(SP) ;/SET TO MODE 2,GO
        BIS #5,@ASR ;/CLR ST FLAG.
        BIC #BIT15,@ASR ;/GENERATE ST2 PULSE.
        BIS #BIT9,@ASR ;/READ COUNT REG.
        MOV @ABR,$BDDAT ;/RESTORE CSR.
        BIS (SP)+,@ASR ;/PREVIOUS CONTENTS OF COUNT REG
        TST $BDDAT ;/IN $BDDAT.
        BEQ 5$ ;IF SO - NEXT TEST.
    
```

;; \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$>>> ERROR <<\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$

```

7043 012450 104005
7044
7045
7046
    ERROR 5 ;THE CLOCK FORGOT TO ZERO THE COUNT
            ;REG. AFTER AN ST2 OCCURRED ON
            ;A MODE 3 COUNT.
    
```

;; \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$>>> ERROR <<\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$

```

7047 012452 000411
7048 012454
7049 012454 005077 166740
7050 012460 017737 166734 001126
7051 012466 001403
7052 012470 005037 001124
7053
    5$:  BR TST66 ;:
        CLR @ASR ;NOW TRY CLEARING THE CSR.
        MOV @ASR,$BDDAT ;READ THE CSR - DID IT CLEAR?
        BEQ TST66 ;:
        CLR $GDDAT ;NO - RECORD S/B.
    
```

;; \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$>>> ERROR <<\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$

```

7054 012474 104002
7055
    ERROR 2 ;CSR FAILED TO CLEAR
    
```

;; \$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$>>> ERROR <<\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$\$

7056

7096
(3)
(4)
(4)
(4)
(4)
(3)
(2) 013016 000004
(1) 013020 012737 000010 001160
7097 013026 105737 001476
7098 013032 001510
7099 013034 012737 013200 001106
7100 013042 012737 013200 001110
7101 013050 104401 013056
(1) 013054 000426
(1)
(1) 013132
7102 013132 104401 013140
(1) 013136 000416
(1)
(1) 013174
7103 013174 004737 015166
7104 013200 005077 166214
7105 013204 012777 177777 166210
7106 013212 012777 000011 166200
7107 013220 000240
7108 013222 000240
7109 013224 000240
7110 013226 012737 102210 001124
7111 013234 017737 166160 001126
7112 013242 023737 001124 001126
7113 013250 001401
7114

```

*****
*TEST 67      *DWARF TEST OF OVERFLOW OUT,ST1 IN AND OUT,AND ST2 IN.
*
*   IN THIS TEST,WE'LL TEST OVERFLOW OUT,ST1 IN,ST1 OUT, AND
*   ST2 IN.
*****
TST67:  SCOPE
MOV     #10,$TIMES      ;;DO 10 ITERATIONS
TSTB    DWARF           ;;DWARF TEST
BEQ     TST70           ;;
MOV     #1,$SLPADR
MOV     #1,$SLPERR
TYPE    ,65$            ;;TYPE ASCIZ STRING
BR      64$             ;;GET OVER THE ASCIZ
;;65$:  .ASCIZ <200><7>'DWARF: ALL SWITCHES OFF, S2-2 AND S2-3 ON'
64$:    TYPE    ,67$            ;;TYPE ASCIZ STRING
BR      66$             ;;GET OVER THE ASCIZ
;;67$:  .ASCIZ <200>'PANEL: SAME AS LAST TEST'<7>
66$:    JSR PC,ANY2
1$:     CLR     @ASR
MOV     #-1,@ABR        ;PRESET FOR OVERFLOW.
MOV     #11,@ASR       ;SET 1MHZ,GO.
NOP
NOP
NOP
MOV     #102210,$GDDAT  ;EXPECT ST1,ST2 FLAGS SET.
MOV     @ASR,$BDDAT    ;READ CSR.
CMP     $GDDAT,$BDDAT
BEQ     TST70           ;;

;:*****>>> ERROR <<*****
      ERROR 1                ;ST1 AND/OR ST2 FLAG(S) FAIL TO SET.
;:*****>>> ERROR <<*****

```

7115 013252 104001
7116

```
7118 (3) *****  
(3) *TEST 70 *IF EN:ABLED,CHECK THRESHOLD ST1 FROM TESTOR  
(2) 013254 000004 TST70: SCOPE  
7119  
7120 013256 005737 001202 TST $PASS ;CHECK IF FIRST PASS  
7121 013262 001003 BNE 1$ ;BR IF NOT  
7122 013264 005737 001476 TST DWARF ;OPERATING IN TESTOR/DWARF MODE?  
7123 013270 001002 BNE 2$ ;YES DO THIS TEST.  
7124 013272 000137 014512 1$: JMP ENDP ;NO-END PASS  
7125 013276 100450 2$: BMI 4$ ;BR IF TESTER  
7126 013300 005737 001500 TST ASK ;QUESTION ALLREADY BEEN ASKED?  
7127 013304 001032 BNE 3$  
7128 013306 104401 013314 TYPE ,65$ ;:TYPE ASCIZ STRING  
(1) 013312 000421 BR 64$ ;:GET OVER THE ASCIZ  
(1) ;:65$: .ASCIZ <200>#15 VOLT SUPPLY TO DWARF?(Y OR N)#  
(1) 013356 64$:  
7129 013356 104411 RDCHR  
7130 013360 012637 001500 MOV (SP)+,ASK  
7131 013364 042737 000240 001500 BIC #240,ASK ;STRIP PARITY AND LOWER CASE.  
7132 013372 123727 001500 000131 3$: CMPB ASK,#'Y ;DID HE ANSWER YES?  
7133 013400 001407 BEQ 4$  
7134 013402 123727 001500 000116 CMPB ASK,#'N  
7135 013410 001730 BEQ 1$  
7136 013412 005037 001500 CLR ASK  
7137 013416 000727 BR 2$  
7138 013420 4$:  
(1) 013420 104401 013426 TYPE ,67$ ;:TYPE ASCIZ STRING  
(1) 013424 000425 BR 66$ ;:GET OVER THE ASCIZ  
(1) ;:67$: .ASCIZ <200>#PANEL: ST1 AND ST2 POTS OUT AND TURN CCW#  
(1) 013500 66$:  
7139 013500 104401 013506 TYPE ,69$ ;:TYPE ASCIZ STRING  
(1) 013504 000425 BR 68$ ;:GET OVER THE ASCIZ  
(1) ;:69$: .ASCIZ <200>#DWARF: S2-7 AND S2-8 ON, ALL OTHERS OFF#  
(1) 013560 68$:  
7140 013560 005077 165634 CLR @ASR ;CLEAR CSR  
7141 013564 004737 015166 JSR PC,ANY2  
7142 013570 005077 165624 CLR @ASR  
7143 013574 004737 015120 JSR PC,ANYKEY  
7144 013600 017737 165614 001126 MOV @ASR,$BDDAT ;READ CSR  
7145 013606 012737 000000 001124 MOV #0,$GDDAT  
7146 013614 032737 102000 001126 BIT #BIT15!BIT10,$BDDAT ;DID ANY FLAG SET?  
7147 013622 001401 BEQ TST71 ;:  
7148 013624 104002 ERROR 2 ;:ST1 OR ST2 THRESHOLD LEVEL ERROR  
7149 ;:FLAGS SHOULD NOT HAVE SET!
```

```

7151
(3)
(3)
(2) 013626 000004
7152 013630 012737 013704 001110
7153 013636 012737 013704 001106
7154
7155 013644 104401 013652
(1) 013650 000415
(1)
(1) 013704
7156 013704 005077 165510
7157 013710 004737 015166
7158 013714 005077 165500
7159 013720 004737 015120
7160 013724 017737 165470 001126
7161 013732 032737 102000 001126
7162 013740 001401
7163 013742 104002
7164
7165
(3)
(3)
(2) 013744 000004
7166 013746 012737 014044 001110
7167 013754 012737 014044 001106
7168 013762 104401 013770
(1) 013766 000426
(1)
(1) 014044
7169 014044 005077 165350
7170 014050 004737 015166
7171 014054 005077 165340
7172 014060 004737 015120
7173 014064 017737 165330 001126
7174 014072 012737 102000 001124
7175 014100 042737 075777 001126
7176 014106 023737 001124 001126
7177 014114 001401
7178 014116 104002
    
```

```

*****
*TEST 71 *ST1,ST2 THRESHOLD TEST #2,POTS CW
*****
TST71: SCOPE
MOV #1$, $LPERR
MOV #1$, $LPADR

TYPE ,65$ ;;TYPE ASCIZ STRING
BR 64$ ;;GET OVER THE ASCIZ
;;65$: .ASCIZ <200>#PANEL: TURN BOTH POTS CW#
64$:
1$: CLR @ASR
JSR PC, ANY2
CLR @ASR
JSR PC, ANYKEY
MOV @ASR, $BDDAT
BIT #BIT15!BIT10, $BDDAT ;DID ANY FLAG SET?
BEQ TST72 ;;
ERROR 2 ;ST1 OR ST2 THRESHOLD ERROR.

*****
*TEST 72 *ST1,ST2 THRESHOLD TEST #3 MID RANGE
*****
TST72: SCOPE
MOV #1$, $LPERR
MOV #1$, $LPADR

TYPE ,65$ ;;TYPE ASCIZ STRING
BR 64$ ;;GET OVER THE ASCIZ
;;65$: .ASCIZ <200>#PANEL: SET ST1 AND ST2 POTS TO MID-RANGE.#
64$:
1$: CLR @ASR
JSR PC, ANY2
CLR @ASR
JSR PC, ANYKEY
MOV @ASR, $BDDAT
MOV #BIT15!BIT10, $GDDAT
BIC #075777, $BDDAT
CMP $GDDAT, $BDDAT ;AT MID RANGE THEY BOTH SHOULD SET.
BEQ TST73 ;;
ERROR 2 ;ST1 OR ST2 FAILED TO SET.
    
```

```

7180          ::*****
(3)          ::*TEST 73      *TEST CLOCK REPEATABILITY IF ON TESTOR
(3)          ::*****
(2) 014120 000004 TST73: SCOPE
(1) 014122 012737 000010 001160 MOV #10,$TIMES      ;;DO 10 ITERATIONS
7181 014130 005737 001476 TST DWARF          ;;TESTOR MODE ENABLED??
7182 014134 100402 BMI 10$           ;;BR IF YES
7183 014136 000137 014512 JMP ENDP          ;;NO REPORT END PASS.
7184 014142 012737 014354 001110 10$: MOV #1$,$LPERR
7185 014150 012737 014354 001106 MOV #1$,$LPADR
7186 014156 104401 014164 TYPE ,65$        ;;TYPE ASCIZ STRING
(1) 014162 000416 BR 64$           ;;GET OVER THE ASCIZ
(1)          ;;65$: .ASCIZ <200>#PANEL: ST1 POT OUT AND CW#
7187 014220 104401 014226 64$: TYPE ,67$        ;;TYPE ASCIZ STRING
(1) 014224 000423 BR 66$           ;;GET OVER THE ASCIZ
(1)          ;;67$: .ASCIZ <200># ST2 POT IN AND SLOPE OUT (-)#
7188 014274 104401 014302 66$: TYPE ,69$        ;;TYPE ASCIZ STRING
(1) 014300 000423 BR 68$           ;;GET OVER THE ASCIZ
(1)          ;;69$: .ASCIZ <200>#DWARF: S2 ALL SWITCHES OFF, S2-6 ON#
7189 014350 004737 015166 68$: JSR PC,ANY2
7190 014354 012777 020016 165036 1$: MOV #BIT13!16,@ASR ;;SET 1MHZ,MODE 3,ST2 GO ENABLE. TEST CLOCK
7191 014362 005077 165054 CLR @TSCLC      ;;CLEAR STATUS REG.
7192 014366 012777 100000 165050 MOV #100000,@TSCLD ;;PRESET COUNT REG.
7193 014374 012777 000013 165040 MOV #13,@TSCLC   ;;SET 1MHZ,MODE 1,GO
7194 014402 105777 165034 2$: TSTB @TSCLC      ;;WAIT FOR CLOCK OVERFLOW.
7195 014406 100375 BPL 2$
7196 014410 042777 100000 165002 BIC #BIT15,@ASR
7197 014416 042777 000200 165016 BIC #200,@TSCLC ;;CLEAR OVERFLOW FLAG.
7198 014424 105777 165012 3$: TSTB @TSCLC      ;;WAIT FOR NEXT OVERFLOW.
7199 014430 100375 BPL 3$
7200 014432 005077 164762 CLR @ASR        ;;STOP CLOCK.
7201 014436 005077 165000 CLR @TSCLC
7202 014442 017737 164754 001126 MOV @ABR,$BDDAT ;;READ RESULTS
7203 014450 012737 100000 001124 MOV #100000,$GDDAT ;;S/B COUNT
7204 014456 013700 001124 MOV $GDDAT,RO
7205 014462 163700 001126 SUB $BDDAT,RO
7206 014466 100001 BPL 4$          ;;+DIF.
7207 014470 005100 COM RO          ;;OTHERWISE MAKE IT
7208 014472 020027 000007 4$: CMP RO,#7      ;;SHOULD NOT VARY MORE THAN 7 COUNTS.
7209 014476 003401 BLE TST74      ;;
7210
7211 014500 104010 ERROR 10      ;;CLOCK REPEATABILITY ERROR.

```



```

7213          ::*****
(3)          ::*TEST 74          END OF TESTS
(3)          ::*****
(2) 014502 000004          TST74: SCOPE
(1) 014504 012737 000001 001160  MOV #1,$TIMES          ;;DO 1 ITERATION
7214          ; WE'LL FIND OUT IF THERE ARE OTHER CLOCKS OUT THERE TO TEST.
7215          ;
7216 014512          ENDP:  RESET
7217 014512 000005          BIS #BIT6,@$TKS          ;ENABLE TKB INTR.
7218 014514 052777 000100 164422
7219
7220 014522 005737 001476          TST DWARF          ;CHECK TESTER/DWARF INDICATOR
7221 014526 001407          BEQ 5$          ;BR IF NOT
7222 014530 005737 001202          TST $PASS          ;CHECK IF FIRST PASS
7223 014534 001004          BNE 5$          ;BR IF NOT
7224 014536 104401 023056          TYPE, PRIME0          ;TELL OPER. TO RESET POTS/SWITCHES
7225 014542 004737 015166          JSR PC,ANY2          ;WAIT FOR ANY CHAR
7226 014546 005237 001206          5$: INC $UNIT          ;UPDATE # OF UNITS COUNTER
7227 014552 123737 001206 001460  CMPB $UNIT,EVER          ;FIND IF DONE
7228 014560 001416          BEQ $EOP          ;;BR IF FINISHED
7229 014562 063737 001454 001420  ADD VADDR,ASR          ;UPDATE THE ADDRESSES
7230 014570 063737 001456 001424  ADD VVECTR,VECT1          ;UPDATE THE VECTOR
7231 014576 004737 003016          JSR PC,FIXADR          ;FIX THE OTHER VECTORS AND ADDR.
7232 014602 005037 001102          CLR $STSTM          ;INIT THE TEST #
7233 014606 006337 001450          ASL MASKNM          ;ROTATE THE UNIT INDICATOR
7234 014612 000137 003106          JMP TST1          ;AND RUN THAT UNIT
7235
7236          .SBTTL END OF PASS ROUTINE
(1)          ::*****
(2)          ::*INCREMENT THE PASS NUMBER ($PASS)
(1)          ::*TYPE 'END PASS #XXXXX' (WHERE XXXXX IS A DECIMAL NUMBER)
(1)          ::*IF THERES A MONITOR GO TO IT
(1)          ::*IF THERE ISN'T JUMP TO EXTMSG
(1)
(1) 014616          $EOP:  NOP
(2) 014616 000240          CLR $STSTM          ;;ZERO THE TEST NUMBER
(1) 014620 005037 001102          CLR $TIMES          ;;ZERO THE NUMBER OF ITERATIONS
(1) 014624 005037 001160          INC $PASS          ;;INCREMENT THE PASS NUMBER
(1) 014630 005237 001202          BIC #100000,$PASS          ;;DON'T ALLOW A NEG. NUMBER
(1) 014634 042737 100000 001202  DEC (PC)+          ;;LOOP?
(1) 014642 005327          $EOPCT: .WORD 1
(1) 014644 000001          BGT $DOAGN          ;;YES
(1) 014646 003022          MOV (PC)+,@(PC)+          ;;RESTORE COUNTER
(1) 014650 012737
(1) 014652 000001          $ENDCT: .WORD 1
(1) 014654 014644          TYPE,$SENDMG          ;;TYPE 'END PASS #'
(1) 014656 104401 014723          MOV $PASS,-(SP)          ;;SAVE $PASS FOR TYPEOUT
(2) 014662 013746 001202          TYPDS          ;;GO TYPE--DECIMAL ASCII WITH SIGN
(2) 014666 104405          TYPE,$NULL          ;;TYPE A NULL CHARACTER
(1) 014670 104401 014720          $GET42: MOV @#42,R0          ;;GET MONITOR ADDRESS
(1) 014674 013700 000042          BEQ $DOAGN          ;;BRANCH IF NO MONITOR
(1) 014700 001405          RESET          ;;CLEAR THE WORLD
(1) 014702 000005          $ENDAD: JSR PC,(R0)          ;;GO TO MONITOR
(1) 014704 004710          NOP          ;;SAVE ROOM
(1) 014706 000240
    
```

```

(1) 014710 000240          NOP          ;;FOR
(1) 014712 000240          NOP          ;;ACT11
(1) 014714          $DOAGN:          ;;
(1) 014714 000137          JMP          @(PC)+          ;;RETURN
(1) 014716 014740          $RTNAD: .WORD  EXTMSG          ;;
(1) 014720 377 377 000 $ENULL: .BYTE  -1,-1,0          ;;NULL CHARACTER STRING
(1) 014723 015 042412 042116 $ENDMG: .ASCIZ <15><12>/END PASS #/
(1) 014730 050040 051501 020123
(1) 014736 000043
7237
7238 014740 052777 000100 164176 EXTMSG: BIS #BIT6,@$TKS ;ENABLE TKB INTR.
7239 014746 005737 001112 TST $ERTTL ;TEST IF ANY ERRORS
7240 014752 001416 BEQ 1$ ;BR IF NONE
7241 014754 104401 024027 TYPE ,ERRTOT
7242 014760 013746 001112 MOV $ERTTL,-(SP)
7243 014764 104405 TYPDS
7244 014766 022737 000001 001450 CMP #1,MASKNM ;TEST IF ADDITIONAL UNITS
7245 014774 001405 BEQ 1$ ;BR IF NOT
7246 014776 104401 024056 TYPE, MESGD ;INFORM OPER. OF BAD UNITS
7247 015002 013746 001452 MOV BADUNT,-(SP)
7248 015006 104406 TYPBN ;TYPE BIN MAP
7249 015010 104401 014720 1$: TYPE, $ENULL ;ENSURE ALL TEXT GOT TYPED
7250 015014 004737 015260 JSR PC,CTRLCG ;TEST FOR CTRL C/G
7251 015020 000137 002464 JMP LOGIC
7252
7253 ;SUBROUTINE TO CHANGE BASE OR VECTOR ADDRESS
7254
7255 015024 104401 023655 BASEXC: TYPE, ADROUT ;TYPE OUT STARTING
7256 015030 013746 001250 MOV $BASE,-(SP) ;GET CURRENT DEFAULT
7257 015034 104402 TYPDC ;TELL OPER.
7258 015036 104401 023753 TYPE, ENDOUT ;ADD END TEXT
7259 015042 104413 RDOCT ;GET INPUT
7260 015044 005726 TST (SP)+ ;TEST INPUT
7261 015046 001403 BEQ 1$ ;BR IF NONE
7262 015050 016637 177776 001250 MOV -2(SP),$BASE ;GET OPER. INPUT
7263 015056 104401 023713 1$: TYPE, VECOUT ;TYPE OUT STARTING VECTOR
7264 015062 013746 001244 MOV $VECT1,-(SP) ;GET CURRENT DEFAULT
7265 015066 104402 TYPDC ;TELL OPER.
7266 015070 104401 023753 TYPE, ENDOUT ;ADD END TEXT
7267 015074 104413 RDOCT ;GET INPUT
7268 015076 005726 TST (SP)+ ;TEST INPUT
7269 015100 001403 BEQ 2$ ;BR IF NONE
7270 015102 016637 177776 001244 MOV -2(SP),$VECT1 ;GET OPER. INPUT
7271 015110 004737 003002 2$: JSR PC,PRIADR ;PRIME ADD AND VECTOR
7272 015114 000137 002270 JMP MTEST1 ;RETYPE DOT

```

```
7274
7275
7276          : THIS ROUTINE TYPES LAST MESSAGE AND WAITS FOR AN OPERATOR
7277          : RESPONCE.
7278          :
7279
7280 015120 105777 164022 ANYKEY: TSTB @STKB          :CLEAR TTY READY FLAG.
7281 015124 104401 015132      TYPE  ,65$          :TYPE ASCIZ STRING
(1) 015130 000416      BR    64$          :GET OVER THE ASCIZ
(1)          :65$: .ASCIZ <200><7>#DWARF: SWITCH S1 3 TIMES#
(1) 015166      64$:
7282 015166 ANY2:          TYPE  ,65$          :TYPE ASCIZ STRING
(1) 015166 104401 015174      BR    64$          :GET OVER THE ASCIZ
(1) 015172 000423      :65$: .ASCIZ <200><7>#DEPRESS 'RETURN' KEY WHEN DONE...#<7>
(1)          64$:
7283 015242 104411      RDCHR          :GET 'RETURN'
7284 015244 005726      TST    (SP)+
7285 015246 104401 015254      TYPE  ,67$          :TYPE ASCIZ STRING
(1) 015252 000401      BR    66$          :GET OVER THE ASCIZ
(1)          :67$: .ASCIZ <200>##
(1) 015256      66$:
7286 015256 000207      RTS PC
7287          :SUBROUTINE TO TRAP CTRL C/G
7288 015260 000207 CTRLCG: RTS PC
7289 015262 105777 163656      TSTB @STKS          :TEST IF INPUT
7290 015266 100022      BPL    2$          :BR IF NONE
7291 015270 017737 163652 015336      MOV @STKB,CTRCHA :READ CHAR.
7292 015276 042737 177640 015336      BIC #177640,CTRCHA :MASK OFF BITS
7293 015304 022737 000003 015336      CMP #3,CTRCHA      :TEST FOR CTRL C
7294 015312 001003      BNE    1$          :BR IF NOT
7295 015314 005726      TST    (SP)+      :CLEAN STACK
7296 015316 000137 002270      JMP MTEST1         :RETYPE DOT
7297 015322 022737 000007 015336 1$: CMP #7,CTRCHA      :TEST FOR CTRL G
7298 015330 001001      BNE    2$          :BR IF NOT
7299 015332 104407      GTSWR          :GET NEW SWITCHS
7300 015334 000207      2$: RTS PC          :EXIT
7301 015336 000000      CTRLCHA: 0          :CHAR. THE OPER TYPED DURING RUNNING
7302
```



```
(1) 015466 100016          BPL 7$ ::BR IF NO
(1) 015470 042703 177770 BIC #177770,R3 ::GET RID OF JUNK
(1) 015474 001002          BNE 4$ ::TEST FOR 0
(1) 015476 005704          TST R4  ::SUPPRESS THIS 0?
(1) 015500 001403          BEQ 5$ ::BR IF YES
(1) 015502 005204 4$: INC R4  ::DON'T SUPPRESS ANYMORE 0'S
(1) 015504 052703 000060 BIS #'0,R3  ::MAKE THIS DIGIT ASCII
(1) 015510 052703 000040 5$: BIS #' ,R3  ::MAKE ASCII IF NOT ALREADY
(1) 015514 110337 015560   MOVB R3,8$  ::SAVE FOR TYPING
(1) 015520 104401 015560   TYPE ,8$  ::GO TYPE THIS DIGIT
(1) 015524 105337 015562 7$: DECB $OCNT  ::COUNT BY 1
(1) 015530 003347          BGT 2$  ::BR IF MORE TO DO
(1) 015532 002402          BLT 6$  ::BR IF DONE
(1) 015534 005204          INC R4  ::INSURE LAST DIGIT ISN'T A BLANK
(1) 015536 000744          BR 2$  ::GO DO THE LAST DIGIT
(1) 015540 012605 6$: MOV (SP)+,R5  ::RESTORE R5
(1) 015542 012604          MOV (SP)+,R4  ::RESTORE R4
(1) 015544 012603          MOV (SP)+,R3  ::RESTORE R3
(1) 015546 016666 000002 000004 MOV 2(SP),4(SP) ::SET THE STACK FOR RETURNING
(1) 015554 012616          MOV (SP)+,(SP)
(1) 015556 000002          RTI      ::RETURN
(1) 015560 000          8$: .BYTE 0  ::STORAGE FOR ASCII DIGIT
(1) 015561 000          .BYTE 0  ::TERMINATOR FOR TYPE ROUTINE
(1) 015562 000          $OCNT: .BYTE 0  ::OCTAL DIGIT COUNTER
(1) 015563 000          $OFILL: .BYTE 0  ::ZERO FILL SWITCH
(1) 015564 000000          $OMODE: .WORD 0  ::NUMBER OF DIGITS TO TYPE
7310 .SBTTL BINARY TO ASCII AND TYPE ROUTINE
(1)
(2) ::*****
(1) ::THIS ROUTINE IS USED TO CHANGE A 16-BIT BINARY NUMBER TO A 16-BIT
(1) ::BINARY-ASCII NUMBER AND TYPE IT.
(1) ::CALL:
(1) ::
(1) ::* MOV NUMBER,-(SP) ::NUMBER TO BE TYPED
(1) ::* TYPBN ::TYPE IT
(1)
(1) 015566 010146          $TYPBN: MOV R1,-(SP)  ::SAVE R1 ON THE STACK
(1) 015570 016601 000006   MOV 6(SP),R1  ::GET THE INPUT NUMBER
(1) 015574 000261          SEC          ::SET 'C' SO CAN KEEP TRACK OF THE NUMBER OF BITS
(1) 015576 112737 000060 015640 1$: MOVB #'0,$BIN  ::SET CHARACTER TO AN ASCII '0'.
(1) 015604 006101          ROL R1      ::GET THIS BIT
(1) 015606 001406          BEQ 2$     ::DONE?
(1) 015610 105537 015640   ADCB $BIN   ::NO--SET THE CHARACTER EQUAL TO THIS BIT
(1) 015614 104401 015640   TYPE , $BIN ::GO TYPE THIS BIT
(1) 015620 000241          CLC          ::CLEAR 'C' SO CAN KEEP TRACK OF BITS
(1) 015622 000765          BR 1$      ::GO DO THE NEXT BIT
(1) 015624 012601 2$: MOV (SP)+,R1  ::POP THE STACK INTO R1
(1) 015626 016666 000002 000004 MOV 2(SP),4(SP) ::ADJUST THE STACK
(1) 015634 012616          MOV (SP)+,(SP)
(1) 015636 000002          RTI      ::RETURN TO USER
(1) 015640 000          000      $BIN: .BYTE 0,0  ::STORAGE FOR ASCII CHAR. AND TERMINATOR
```

```
7312 .SBTTL CONVERT BINARY TO DECIMAL AND TYPE ROUTINE
(1)
(2) ::*****
(1) ::*THIS ROUTINE IS USED TO CHANGE A 16-BIT BINARY NUMBER TO A 5-DIGIT
(1) ::*SIGNED DECIMAL (ASCII) NUMBER AND TYPE IT. DEPENDING ON WHETHER THE
(1) ::*NUMBER IS POSITIVE OR NEGATIVE A SPACE OR A MINUS SIGN WILL BE TYPED
(1) ::*BEFORE THE FIRST DIGIT OF THE NUMBER. LEADING ZEROS WILL ALWAYS BE
(1) ::*REPLACED WITH SPACES.
(1) ::*CALL:
(1) ::*       MOV      NUM,-(SP)      ::PUT THE BINARY NUMBER ON THE STACK
(1) ::*       TYPDS      ::GO TO THE ROUTINE
(1)
(1) $TYPDS:
(3) 015642          010046          MOV      R0,-(SP)      ::PUSH R0 ON STACK
(3) 015644          010146          MOV      R1,-(SP)      ::PUSH R1 ON STACK
(3) 015646          010246          MOV      R2,-(SP)      ::PUSH R2 ON STACK
(3) 015650          010346          MOV      R3,-(SP)      ::PUSH R3 ON STACK
(3) 015652          010546          MOV      R5,-(SP)      ::PUSH R5 ON STACK
(1) 015654          012746          020200   MOV      #20200,-(SP)  ::SET BLANK SWITCH AND SIGN
(1) 015660          016605          000020   MOV      20(SP),R5     ::GET THE INPUT NUMBER
(1) 015664          100004          BPL      1$           ::BR IF INPUT IS POS.
(1) 015666          005405          NEG      R5           ::MAKE THE BINARY NUMBER POS.
(1) 015670          112766          000055   000001   MOVB     #'-,1(SP)     ::MAKE THE ASCII NUMBER NEG.
(1) 015676          005000          1$:      CLR      R0           ::ZERO THE CONSTANTS INDEX
(1) 015700          012703          016056   MOV      #$DBLK,R3     ::SETUP THE OUTPUT POINTER
(1) 015704          112723          000040   MOVB     #' ,(R3)+     ::SET THE FIRST CHARACTER TO A BLANK
(1) 015710          005002          2$:      CLR      R2           ::CLEAR THE BCD NUMBER
(1) 015712          016001          016046   MOV      $DTBL(R0),R1  ::GET THE CONSTANT
(1) 015716          160105          3$:      SUB      R1,R5        ::FORM THIS BCD DIGIT
(1) 015720          002402          BLT      4$           ::BR IF DONE
(1) 015722          005202          INC      R2           ::INCREASE THE BCD DIGIT BY 1
(1) 015724          000774          BR       3$
(1) 015726          060105          4$:      ADD      R1,R5        ::ADD BACK THE CONSTANT
(1) 015730          005702          TST      R2           ::CHECK IF BCD DIGIT=0
(1) 015732          001002          BNE     5$           ::FALL THROUGH IF 0
(1) 015734          105716          TSTB     (SP)         ::STILL DOING LEADING 0'S?
(1) 015736          100407          BMI     7$           ::BR IF YES
(1) 015740          106316          5$:      ASLB     (SP)         ::MSD?
(1) 015742          103003          BCC     6$           ::BR IF NO
(1) 015744          116663          000001   177777   MOVB     1(SP),-1(R3)  ::YES--SET THE SIGN
(1) 015752          052702          000060   6$:      BIS      #'0,R2       ::MAKE THE BCD DIGIT ASCII
(1) 015756          052702          000040   7$:      BIS      #' ,R2       ::MAKE IT A SPACE IF NOT ALREADY A DIGIT
(1) 015762          110223          MOVB     R2,(R3)+     ::PUT THIS CHARACTER IN THE OUTPUT BUFFER
(1) 015764          005720          TST      (R0)+        ::JUST INCREMENTING
(1) 015766          020027          000010   CMP      R0,#10       ::CHECK THE TABLE INDEX
(1) 015772          002746          BLT      2$           ::GO DO THE NEXT DIGIT
(1) 015774          003002          BGT      8$           ::GO TO EXIT
(1) 015776          010502          MOV      R5,R2        ::GET THE LSD
(1) 016000          000764          BR       6$           ::GO CHANGE TO ASCII
(1) 016002          105726          8$:      TSTB     (SP)+        ::WAS THE LSD THE FIRST NON-ZERO?
(1) 016004          100003          BPL      9$           ::BR IF NO
(1) 016006          116663          177777   177776   MOVB     -1(SP),-2(R3) ::YES--SET THE SIGN FOR TYPING
(1) 016014          105013          9$:      CLRB     (R3)         ::SET THE TERMINATOR
(3) 016016          012605          MOV      (SP)+,R5     ::POP STACK INTO R5
(3) 016020          012603          MOV      (SP)+,R3     ::POP STACK INTO R3
(3) 016022          012602          MOV      (SP)+,R2     ::POP STACK INTO R2
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(3) 016024 012601          MOV      (SP)+,R1          ;;POP STACK INTO R1
(3) 016026 012600          MOV      (SP)+,R0          ;;POP STACK INTO R0
(1) 016030 104401 016056   TYPE      $DBLK           ;;NOW TYPE THE NUMBER
(1) 016034 016666 000002 000004  MOV      2(SP),4(SP)      ;;ADJUST THE STACK
(1) 016042 012616          MOV      (SP)+,(SP)
(1) 016044 000002          RTI                          ;;RETURN TO USER
(1) 016046 023420          $DTBL: 10000.
(1) 016050 001750          1000.
(1) 016052 000144          100.
(1) 016054 000012          10.
(1) 016056 000004          $DBLK: .BLKW 4
7313
```

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7327      .SBTTL  ERROR HANDLER ROUTINE
(1)
(2)      ::*****
(1)      ::*THIS ROUTINE WILL INCREMENT THE ERROR FLAG AND THE ERROR COUNT,
(1)      ::*SAVE THE ERROR ITEM NUMBER AND THE ADDRESS OF THE ERROR CALL
(1)      ::*AND GO TO $ERRTYP ON ERROR
(1)      ::*THE SWITCH OPTIONS PROVIDED BY THIS ROUTINE ARE:
(1)      ::*SW15=1      HALT ON ERROR
(1)      ::*SW13=1      INHIBIT ERROR TYPEOUTS
(1)      ::*SW10=1      BELL ON ERROR
(1)      ::*SW09=1      LOOP ON ERROR
(1)      ::*CALL
(1)      ::*      ERROR      N      ;;ERROR=EMT AND N=ERROR ITEM NUMBER
(1)
(1)      $ERROR:
(1)      016066      CKSWR      ;;TEST FOR CHANGE IN SOFT-SWR
(1)      016066      104410      JSR      PC,CTRLCG      ;;TEST FOR CTRL C/G
(3)      016070      004737      015260      BIS      MASKNM,BADUNT      ;;SET THE FAILING UNIT
(3)      016074      053737      001450      001452      MOV      MASKNM,11$      ;;SAVE IT
(3)      016102      013737      001450      016132      MOV      #0,UNITBD      ;;PRIME THE UNIT #
(3)      016110      012737      000000      001504      10$:      ASR      11$      ;;SHIFT LEFT
(3)      016116      006237      016132      BEQ      12$      ;;BR IF FINISHED
(3)      016122      001404      INC      UNITBD      ;;UPDATE BAD UNIT VALUE
(3)      016124      005237      001504      BR      10$      ;;BR AGAIN
(3)      016130      000772      11$:      0
(3)      016132      000000      12$:      NOP
(3)      016134      000240      7$:      INCB      $ERFLG      ;;SET THE ERROR FLAG
(1)      016136      105237      001103      BEQ      7$      ;;DON'T LET THE FLAG GO TO ZERO
(1)      016142      001775      MOV      $STNM,@DISPLAY      ;;DISPLAY TEST NUMBER AND ERROR FLAG
(1)      016144      013777      001102      162770      BIT      #BIT10,@SWR      ;;BELL ON ERROR?
(1)      016152      032777      002000      162760      BEQ      1$      ;;NO - SKIP
(1)      016160      001402      TYPE      ,SBELL      ;;RING BELL
(1)      016162      104401      001164      1$:      INC      $ERTTL      ;;COUNT THE NUMBER OF ERRORS
(1)      016166      005237      001112      MOV      (SP),$ERRPC      ;;GET ADDRESS OF ERROR INSTRUCTION
(1)      016172      011637      001116      SUB      #2,$ERRPC
(1)      016176      162737      000002      001116      MOV      @,$ERRPC,$ITEMB      ;;STRIP AND SAVE THE ERROR ITEM CODE
(1)      016204      117737      162706      001114      BIT      #BIT13,@SWR      ;;SKIP TYPEOUT IF SET
(1)      016212      032777      020000      162720      BNE      20$      ;;SKIP TYPEOUTS
(1)      016222      004737      016322      JSR      PC,$ERRTYP      ;;GO TO USER ERROR ROUTINE
(1)      016226      104401      001171      TYPE      ,SCRLF
(1)      016232      20$:      CMPB      #APTENV,$ENV      ;;RUNNING IN APT MODE
(1)      016232      122737      000001      001214      BNE      2$      ;;NO,SKIP APT ERROR REPORT
(1)      016240      001007      MOV      $ITEMB,21$      ;;SET ITEM NUMBER AS ERROR NUMBER
(1)      016242      113737      001114      016254      JSR      PC,$ATY4      ;;REPORT FATAL ERROR TO APT
(1)      016250      004737      020710      21$:      .BYTE      0
(1)      016254      000      .BYTE      0
(1)      016255      000      BR      22$      ;;APT ERROR LOOP
(1)      016256      000777      22$:      BR      22$      ;;HALT ON ERROR
(1)      016260      005777      162654      2$:      TST      @SWR      ;;SKIP IF CONTINUE
(1)      016264      100002      BPL      3$      ;;HALT ON ERROR!
(1)      016266      000000      HALT
(1)      016270      104410      CKSWR      ;;TEST FOR CHANGE IN SOFT-SWR
(1)      016272      032777      001000      162640      3$:      BIT      #BIT09,@SWR      ;;LOOP ON ERROR SWITCH SET?
(1)      016300      001402      BEQ      4$      ;;BR IF NO
(1)      016302      013716      001110      MOV      $LPERR,(SP)      ;;FUDGE RETURN FOR LOOPING
(1)      016306      005737      001162      4$:      TST      $ESCAPE      ;;CHECK FOR AN ESCAPE ADDRESS
  
```



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(1) 016312 001402          BEQ      5$          ;;BR IF NONE
(1) 016314 013716 001162  MOV      $ESCAPE,(SP) ;;FUDGE RETURN ADDRESS FOR ESCAPE
(1) 016320          5$:          RTI          ;;RETURN
(1) 016320 000002          .SBTTL  ERROR MESSAGE TYPEOUT ROUTINE
7328
(1)
(2)
(1)
(1)
(1)
(1)
(1)
(1) 016322          $ERRTYP:
(1) 016322 104401 001171    TYPE      , $CRLF          ;;'CARRIAGE RETURN' & 'LINE FEED'
(1) 016326 010046          MOV      R0,-(SP)        ;;SAVE R0
(1) 016330 005000          CLR      R0             ;;PICKUP THE ITEM INDEX
(1) 016332 153700 001114  BISB    @#$ITEMB,R0
(1) 016336 001004          BNE     1$             ;;IF ITEM NUMBER IS ZERO, JUST
(1)                                ;;TYPE THE PC OF THE ERROR
(2) 016340 013746 001116  MOV      $ERRPC,-(SP)   ;;SAVE $ERRPC FOR TYPEOUT
(2)                                ;;ERROR ADDRESS
(2) 016344 104402          TYP0C   ;;GO TYPE--OCTAL ASCII(ALL DIGITS)
(1) 016346 000445          BR      10$           ;;GET OUT
(1) 016350 005300          1$:    DEC      R0             ;;ADJUST THE INDEX SO THAT IT WILL
(1) 016352 006300          ASL     R0             ;;
(1) 016354 006300          ASL     R0             ;;
(1) 016356 006300          ASL     R0             ;;
(1) 016360 062700 001256  ADD     #$ERRTB,R0     ;;FORM TABLE POINTER
(1) 016364 012037 016374  MOV     (R0)+,2$      ;;PICKUP 'ERROR MESSAGE' POINTER
(1) 016370 001404          BEQ     3$             ;;SKIP TYPEOUT IF NO POINTER
(1) 016372 104401          TYPE   ;;TYPE THE 'ERROR MESSAGE'
(1) 016374 000000          .WORD  0             ;;'ERROR MESSAGE' POINTER GOES HERE
(1) 016376 104401 001171  TYPE   , $CRLF          ;;'CARRIAGE RETURN' & 'LINE FEED'
(1) 016402 012037 016412  3$:    MOV     (R0)+,4$      ;;PICKUP 'DATA HEADER' POINTER
(1) 016406 001404          BEQ     5$             ;;SKIP TYPEOUT IF 0
(1) 016410 104401          TYPE   ;;TYPE THE 'DATA HEADER'
(1) 016412 000000          .WORD  0             ;;'DATA HEADER' POINTER GOES HERE
(1) 016414 104401 001171  TYPE   , $CRLF          ;;'CARRIAGE RETURN' & 'LINE FEED'
(1) 016420 010146          5$:    MOV     R1,-(SP)      ;;SAVE R1
(1) 016422 012001          MOV     (R0)+,R1      ;;PICKUP 'DATA TABLE' POINTER
(1) 016424 001415          BEQ     9$             ;;BR IF NO DATA TO BE TYPED
(1) 016426 012000          MOV     (R0)+,R0      ;;PICKUP 'DATA FORMAT' POINTER
(1) 016430 105720          6$:    TSTB   (R0)+        ;;'OCTAL' OR 'DECIMAL'
(1) 016432 001003          BNE     7$             ;;BR IF DECIMAL
(2) 016434 013146          MOV     @(R1)+,-(SP)   ;;SAVE @(R1)+ FOR TYPEOUT
(2) 016436 104402          TYP0C   ;;GO TYPE--OCTAL ASCII(ALL DIGITS)
(1) 016440 000402          BR      8$
(1) 016442          7$:
(2) 016442 013146          MOV     @(R1)+,-(SP)   ;;SAVE @(R1)+ FOR TYPEOUT
(2) 016444 104405          TYPDS   ;;GO TYPE--DECIMAL ASCII WITH SIGN
(1) 016446 005711          8$:    TST     (R1)         ;;IS THERE ANOTHER NUMBER?
(1) 016450 001403          BEQ     9$             ;;BR IF NO
(1) 016452 104401 016472  TYPE   ,11$           ;;TYPE TWO(2) SPACES
(1) 016456 000764          BR      6$             ;;LOOP
(1)
(1) 016460 012601          9$:    MOV     (SP)+,R1     ;;RESTORE R1
(1) 016462 012600          10$:   MOV     (SP)+,R0      ;;RESTORE R0

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(1) 016464 104401 001171          TYPE      ,SCLRF          ;:'CARRIAGE RETURN' & 'LINE FEED'  
(1) 016470 000207          RTS        PC           ;:RETURN  
(1) 016472 020040 000      11$:      .ASCIZ  / /       ;:TWO(2) SPACES  
(1) 016476 016476          .EVEN  
7329 .SBTTL  SCOPE HANDLER ROUTINE  
(1)  
(2)  
(1) ;:*****  
(1) ;:THIS ROUTINE CONTROLS THE LOOPING OF SUBTESTS. IT WILL INCREMENT  
(1) ;:AND LOAD THE TEST NUMBER($STNM) INTO THE DISPLAY REG.(DISPLAY<7:0>)  
(1) ;:AND LOAD THE ERROR FLAG ($ERFLG) INTO DISPLAY<15:08>  
(1) ;:THE SWITCH OPTIONS PROVIDED BY THIS ROUTINE ARE:  
(1) ;:*SW14=1      LOOP ON TEST  
(1) ;:*SW11=1      INHIBIT ITERATIONS  
(1) ;:*SW09=1      LOOP ON ERROR  
(1) ;:*SW08=1      LOOP ON TEST IN SWR<7:0>  
(1) ;:*CALL  
(1) ;*          SCOPE          ;:SCOPE=IOT  
(1)  
(1) 016476          $$SCOPE:  
(1) 016476 104410          CKSWR          ;:TEST FOR CHANGE IN SOFT-SWR  
(2) 016500 004737 015260      JSR          PC,CTRLCG  ;:TEST FOR CTRL C/G  
(1) 016504 032777 040000 162426 1$:      BIT          #BIT14,@SWR  ;:LOOP ON PRESENT TEST?  
(1) 016512 001114          BNE          $OVER      ;:YES IF SW14=1  
(1) ;:#####START OF CODE FOR THE XOR TESTER#####  
(1) 016514 000416          $XTSTR: BR      6$      ;:IF RUNNING ON THE 'XOR' TESTER CHANGE  
(1) ;:THIS INSTRUCTION TO A 'NOP' (NOP=240)  
(1) 016516 013746 000004          MOV          @WERRVEC,-(SP) ;:SAVE THE CONTENTS OF THE ERROR VECTOR  
(1) 016522 012737 016542 000004          MOV          #5$,@WERRVEC ;:SET FOR TIMEOUT  
(1) 016530 005737 177060          TST          @#177060     ;:TIME OUT ON XOR?  
(1) 016534 012637 000004          MOV          (SP)+,@WERRVEC ;:RESTORE THE ERROR VECTOR  
(1) 016540 000463          BR          $$VLAD     ;:GO TO THE NEXT TEST  
(1) 016542 022626          5$:      CMP          (SP)+,(SP)+ ;:CLEAR THE STACK AFTER A TIME OUT  
(1) 016544 012637 000004          MOV          (SP)+,@WERRVEC ;:RESTORE THE ERROR VECTOR  
(1) 016550 000423          BR          7$      ;:LOOP ON THE PRESENT TEST  
(1) 016552          6$:;#####END OF CODE FOR THE XOR TESTER#####  
(1) 016552 032777 000400 162360      BIT          #BIT08,@SWR  ;:LOOP ON SPEC. TEST?  
(1) 016560 001404          BEQ          2$      ;:BR IF NO  
(1) 016562 127737 162352 001102      CMPB         @SWR,$STNM   ;:ON THE RIGHT TEST? SWR<7:0>  
(1) 016570 001465          BEQ          $OVER      ;:BR IF YES  
(1) 016572 105737 001103          2$:      TSTB         $ERFLG    ;:HAS AN ERROR OCCURRED?  
(1) 016576 001421          BEQ          3$      ;:BR IF NO  
(1) 016600 123737 001115 001103      CMPB         $ERMAX,$ERFLG ;:MAX. ERRORS FOR THIS TEST OCCURRED?  
(1) 016606 101015          BHI          3$      ;:BR IF NO  
(1) 016610 032777 001000 162322      BIT          #BIT09,@SWR  ;:LOOP ON ERROR?  
(1) 016616 001404          BEQ          4$      ;:BR IF NO  
(1) 016620 013737 001110 001106 7$:      MOV          $LPERR,$LPADR ;:SET LOOP ADDRESS TO LAST SCOPE  
(1) 016626 000446          BR          $OVER  
(1) 016630 105037 001103          4$:      CLRB         $ERFLG     ;:ZERO THE ERROR FLAG  
(1) 016634 005037 001160          CLR          $TIMES     ;:CLEAR THE NUMBER OF ITERATIONS TO MAKE  
(1) 016640 000415          BR          1$      ;:ESCAPE TO THE NEXT TEST  
(1) 016642 032777 004000 162270 3$:      BIT          #BIT11,@SWR  ;:INHIBIT ITERATIONS?  
(1) 016650 001011          BNE          1$      ;:BR IF YES  
(1) 016652 005737 001202          TST          $PASS     ;:IF FIRST PASS OF PROGRAM  
(1) 016656 001406          BEQ          1$      ;:INHIBIT ITERATIONS  
(1) 016660 005237 001104          INC          $ICNT     ;:INCREMENT ITERATION COUNT  
(1) 016664 023737 001160 001104      CMP          $TIMES,$ICNT ;:CHECK THE NUMBER OF ITERATIONS MADE
```

(1)	016672	002024			BGE	\$OVER	::BR IF MORE ITERATION REQUIRED
(1)	016674	012737	000001	001104	1\$: MOV	#1,\$ICHT	::REINITIALIZE THE ITERATION COUNTER
(1)	016702	013737	016760	001160	MOV	\$MXCNT,\$TIMES	::SET NUMBER OF ITERATIONS TO DO
(1)	016710	105237	001102		\$SVLAD: INCB	\$TSTNM	::COUNT TEST NUMBERS
(1)	016714	113737	001102	001200	MOVB	\$TSTNM,\$TESTN	::SET TEST NUMBER IN APT MAILBOX
(1)	016722	011637	001106		MOV	(SP),\$LPADR	::SAVE SCOPE LOOP ADDRESS
(1)	016726	011637	001110		MOV	(SP),\$LPERR	::SAVE ERROR LOOP ADDRESS
(1)	016732	005037	001162		CLR	\$ESCAPE	::CLEAR THE ESCAPE FROM ERROR ADDRESS
(1)	016736	112737	000001	001115	MOVB	#1,\$ERMAX	::ONLY ALLOW ONE(1) ERROR ON NEXT TEST
(1)	016744	013777	001102	162170	\$OVER: MOV	\$TSTNM,@DISPLAY	::DISPLAY TEST NUMBER
(1)	016752	013716	001106		MOV	\$LPADR,(SP)	::FUDGE RETURN ADDRESS
(1)	016756	000002			RTI		::FIXES PS
(1)	016760	003720			\$MXCNT: 2000.		::MAX. NUMBER OF ITERATIONS

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7331      .SBTTL  TTY INPUT ROUTINE
(1)
(2)      ::*****
(1)      .ENABL  LSB
(1) 016762 000000 $TKCNT: .WORD 0      ::NUMBER OF ITEMS IN QUEUE
(1) 016764 000000 $TKQIN: .WORD 0      ::INPUT POINTER
(1) 016766 000000 $TKQOUT: .WORD 0     ::OUTPUT POINTER
(1) 016770 000040 $TKQSR: .BLKB 32.   ::TTY KEYBOARD QUEUE
(1)      $TKQEND=.
(1)
(1)      ;*TK INITIALIZE ROUTINE
(1)      ;*THIS ROUTINE WILL INITIALIZE THE TTY KEYBOARD INPUT QUEUE
(1)      ;*SETUP THE INTERRUPT VECTOR AND TURN ON THE KEYBOARD INTERRUPT
(1)
(1)      ;*CALL:
(1)      ;*      JSR      PC,$TKINT
(1)      ;*      RETURN
(1)
(1) 017030 005037 016762 $TKINT: CLR  $TKCNT      ::CLEAR COUNT OF ITEMS IN QUEUE
(1) 017034 012737 016770 016764 MOV  #$TKQSR,$TKQIN  ::MOVE THE STARTING ADDRESS OF THE
(1) 017042 013737 016764 016766 MOV  $TKQIN,$TKQOUT  ::QUEUE INTO THE INPUT & OUTPUT POINTERS.
(1) 017050 012737 017100 000060 MOV  #$TKSRV,@TKVEC  ::INITIALIZE THE KEYBOARD VECTOR
(1) 017056 012737 000200 000062 MOV  #200,@TKVEC+2  ::'BR' LEVEL 4
(1) 017064 005777 162056 TST  @TKB          ::CLEAR DONE FLAG
(1) 017070 012777 000100 162046 MOV  #100,@TKS      ::ENABLE TTY KEYBOARD INTERRUPT
(1) 017076 000207      RTS      PC          ::RETURN TO CALLER
(1)
(1)      ;*TK SERVICE ROUTINE
(1)      ;*THIS ROUTINE WILL SERVICE THE TTY KEYBOARD INTERRUPT
(1)      ;*BY READING THE CHARACTER FROM THE INPUT BUFFER AND PUTTING
(1)      ;*IT IN THE QUEUE.
(1)      ;*IF THE CHARACTER IS A 'CONTROL-C' (^C) $TKINT IS CALLED AND
(1)      ;*UPON RETURN EXIT IS MADE TO THE 'CONTROL-C' RESTART ADDRESS (MTEST1)
(1)
(1) 017100 117746 162042 $TKSRV: MOVB  @TKB,-(SP)  ::PICKUP THE CHARACTER
(1) 017104 042716 177600 BIC  #^C177,(SP)      ::STRIP THE JUNK
(1) 017110 021627 000003 CMP  (SP),#3          ::IS IT A CONTROL C?
(1) 017114 001007 BNE  1$              ::BRANCH IF NO
(1) 017116 104401 020244 TYPE  ,SCNTLC          ::TYPE A CONTROL-C (^C)
(1) 017122 004737 017030 JSR  PC,$TKINT        ::INIT THE KEYBOARD
(1) 017126 005726 TST  (SP)+           ::CLEAN UP STACK
(1) 017130 000137 002270 JMP  MTEST1          ::CONTROL C RESTART
(1) 017134 021627 000007 1$: CMP  (SP),#7          ::IS IT A CONTROL G?
(1) 017140 001004 BNE  2$              ::BRANCH IF NO
(1) 017142 022737 000176 001140 CMP  #SWREG,SWR      ::IS SOFT-SWR SELECTED?
(1) 017150 001500 BEQ  6$              ::GO TO SWR CHANGE
(1)
(1) 017152 2$:
(1) 017152 022737 000040 016762 CMP  #32.,$TKCNT    ::IS THE QUEUE FULL?
(1) 017160 001004 BNE  3$              ::BRANCH IF NO
(1) 017162 104401 001164 TYPE  ,SBELL          ::RING THE TTY BELL
(1) 017166 005726 TST  (SP)+           ::CLEAN CHARACTER OFF OF STACK
(1) 017170 000451 BR   5$              ::EXIT
(1) 017172 021627 000023 3$: CMP  (SP),#23        ::IS IT A CONTROL-S?
(1) 017176 001021 BNE  32$            ::BRANCH IF NO
(1) 017200 005077 161740 CLR  @TKS            ::DISABLE TTY KEYBOARD INTERRUPTS

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(1) 017204 005726          TST      (SP)+      ;;CLEAN CHAR OFF STACK
(1) 017206 105777 161732 31$:  TSTB     @$TKS      ;;WAIT FOR A CHAR
(1) 017212 100375          BPL      31$        ;;LOOP UNTIL ITS THERE
(1) 017214 117746 161726  MOVB     @$TKB,-(SP) ;;GET THE CHARACTER
(1) 017220 042716 177600  BIC      #^C177,(SP) ;;MAKE IT 7-BIT ASCII
(1) 017224 022627 000021  CMP      (SP)+,#21  ;;IS IT A CONTROL-Q?
(1) 017230 001366          BNE      31$        ;;BRANCH IF NO
(1) 017232 012777 000100 161704  MOV      #100,@$TKS ;;REENABLE TTY KEYBOARD INTERRUPTS
(1) 017240 000002          RTI             ;;RETURN
(1) 017242 005237 016762 32$:  INC      $TKCNT     ;;COUNT THIS CHARACTER
(1) 017246 021627 000140  CMP      (SP),#140  ;;IS IT UPPER CASE?
(1) 017252 002405          BLT      4$         ;;BRANCH IF YES
(1) 017254 021627 000175  CMP      (SP),#175  ;;IS IT A SPECIAL CHAR?
(1) 017260 003002          BGT      4$         ;;BRANCH IF YES
(1) 017262 042716 000040  BIC      #40,(SP)   ;;MAKE IT UPPER CASE
(1) 017266 112677 177472 4$:  MOVB     (SP)+,@$TKQIN ;;AND PUT IT IN QUEUE
(1) 017272 005237 016764  INC      $TKQIN     ;;UPDATE THE POINTER
(1) 017276 023727 016764 017030  CMP      $TKQIN,#$TKQEND ;;GO OFF THE END?
(1) 017304 001003          BNE      5$         ;;BRANCH IF NO
(1) 017306 012737 016770 016764  MOV      #$TKQSRT,$TKQIN ;;RESET THE POINTER
(1) 017314 000002          RTI             ;;RETURN
(1)
(2)
(1)
(1) *****
(1) *SOFTWARE SWITCH REGISTER CHANGE ROUTINE.
(1) *ROUTINE IS ENTERED FROM THE TRAP HANDLER, AND WILL
(1) *SERVICE THE TEST FOR CHANGE IN SOFTWARE SWITCH REGISTER TRAP
(1) *CALL WHEN OPERATING IN TTY INTERRUPT MODE.
(1) 017316 022737 000176 001140 $CKSWR: CMP      #SWREG,SWR  ;;IS THE SOFT-SWR SELECTED
(1) 017324 001124          BNE      15$        ;;EXIT IF NOT
(1) 017326 105777 161612  TSTB     @$TKS      ;;IS A CHAR WAITING?
(1) 017332 100121          BPL      15$        ;;IF NOT, EXIT
(1) 017334 117746 161606  MOVB     @$TKB,-(SP) ;;YES
(1) 017340 042716 177600  BIC      #^C177,(SP) ;;MAKE IT 7-BIT ASCII
(1) 017344 021627 000007  CMP      (SP),#7    ;;IS IT A CONTROL-G?
(1) 017350 001300          BNE      2$         ;;IF NOT, PUT IT IN THE TTY QUEUE
(1)
(1)
(2) *****
(1) *CONTROL IS PASSED TO THIS POINT FROM EITHER THE TTY INTERRUPT SERVICE
(1) *ROUTINE OR FROM THE SOFTWARE SWITCH REGISTER TRAP CALL, AS A RESULT OF A
(1) *CONTROL-G BEING TYPED, AND THE SOFTWARE SWITCH REGISTER BEING SELECTED.
(1) 017352 123727 001134 000001 6$:  CMPB     $AUTOB,#1  ;;ARE WE RUNNING IN AUTO-MODE?
(1) 017360 001674          BEQ      2$         ;;BRANCH IF YES
(1) 017362 005726          TST      (SP)+      ;;CLEAR CONTROL-G OFF STACK
(1) 017364 004737 017030  JSR      PC,$TKINT  ;;FLUSH THE TTY INPUT QUEUE
(1) 017370 005077 161550  CLR      @$TKS      ;;DISABLE TTY KEYBOARD INTERRUPTS
(1) 017374 112737 000001 001135  MOVB     #1,$INTAG  ;;SET INTERRUPT MODE INDICATOR
(1)
(1) 017402 104401 020256          TYPE     , $CNTLG   ;;ECHO THE CONTROL-G (^G)
(1) 017406 104401 020263  $GTSWR: TYPE     , $MSWR   ;;TYPE CURRENT CONTENTS
(2) 017412 013746 000176  MOV      SWREG,-(SP) ;;SAVE SWREG FOR TYPEOUT
(2) 017416 104402          TYPOC    ;;GO TYPE--OCTAL ASCII(ALL DIGITS)
(1) 017420 104401 020274          TYPE     , $MNEW   ;;PROMPT FOR NEW SWR
(1) 017424 005046          CLR      -(SP)     ;;CLEAR COUNTER
(1) 017426 005046          CLR      -(SP)     ;;THE NEW SWR
(1) 017430 105777 161510 7$:  TSTB     @$TKS      ;;CHAR THERE?

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(1) 017434 100375          BPL      7$          ;;IF NOT TRY AGAIN
(1)
(1) 017436 117746 161504    MOVB     @STKB,-(SP)    ;;PICK UP CHAR
(1) 017442 042716 177600    BIC     #^C177,(SP)   ;;MAKE IT 7-BIT ASCII
(1)
(1) 017446 021627 000003    CMP     (SP),#3       ;;IS IT A CONTROL-C?
(1) 017452 001015          BNE     9$           ;;BRANCH IF NOT
(1) 017454 104401 020244    TYPE    ,%CNTLC      ;;YES, ECHO CONTROL-C (^C)
(1) 017460 062706 000006    ADD     #6,SP         ;;CLEAN UP STACK
(1) 017464 123727 001135 000001    CMPB    $INTAG,#1    ;;REENABLE TTY KEYBOARD INTERRUPTS?
(1) 017472 001003          BNE     8$           ;;BRANCH IF NO
(1) 017474 012777 000100 161442    MOV     #100,@STKS   ;;ALLOW TTY KEYBOARD INTERRUPTS
(1) 017502 000137 002270 8$:      JMP     MTEST1       ;;CONTROL-C RESTART
(1)
(1)
(1) 017506 021627 000025 9$:      CMP     (SP),#25     ;;IS IT A CONTROL-U?
(1) 017512 001005          BNE     10$          ;;BRANCH IF NOT
(1) 017514 104401 020251    TYPE    ,%CNTLU      ;;YES, ECHO CONTROL-U (^U)
(1) 017520 062706 000006 20$:    ADD     #6,SP         ;;IGNORE PREVIOUS INPUT
(1) 017524 000737          BR      19$          ;;LET'S TRY IT AGAIN
(1)
(1)
(1) 017526 021627 000015 10$:    CMP     (SP),#15     ;;IS IT A <CR>?
(1) 017532 001022          BNE     16$          ;;BRANCH IF NO
(1) 017534 005766 000004    TST     4(SP)        ;;YES, IS IT THE FIRST CHAR?
(1) 017540 001403          BEQ     11$          ;;BRANCH IF YES
(1) 017542 016677 000002 161370    MOV     2(SP),@SWR   ;;SAVE NEW SWR
(1) 017550 062706 000006 11$:    ADD     #6,SP         ;;CLEAR UP STACK
(1) 017554 104401 001171 14$:    TYPE    ,%SCLF       ;;ECHO <CR> AND <LF>
(1) 017560 123727 001135 000001    CMPB    $INTAG,#1    ;;RE-ENABLE TTY KBD INTERRUPTS?
(1) 017566 001003          BNE     15$          ;;BRANCH IF NOT
(1) 017570 012777 000100 161346    MOV     #100,@STKS   ;;RE-ENABLE TTY KBD INTERRUPTS
(1) 017576 000002          RTI                    ;;RETURN
(1) 017600 004737 020622 16$:    JSR     PC,$TYPEC    ;;ECHO CHAR
(1) 017604 021627 000060    CMP     (SP),#60     ;;CHAR < 0?
(1) 017610 002420          BLT     18$          ;;BRANCH IF YES
(1) 017612 021627 000067    CMP     (SP),#67     ;;CHAR > 7?
(1) 017616 003015          BGT     18$          ;;BRANCH IF YES
(1) 017620 042726 000060    BIC     #60,(SP)+    ;;STRIP-OFF ASCII
(1) 017624 005766 000002    TST     2(SP)        ;;IS THIS THE FIRST CHAR
(1) 017630 001403          BEQ     17$          ;;BRANCH IF YES
(1) 017632 006316          ASL     (SP)         ;;NO, SHIFT PRESENT
(1) 017634 006316          ASL     (SP)         ;;CHAR OVER TO MAKE
(1) 017636 006316          ASL     (SP)         ;;ROOM FOR NEW ONE.
(1) C17640 005266 000002 17$:    INC     2(SP)        ;;KEEP COUNT OF CHAR
(1) 017644 056616 177776    BIS     -2(SP),(SP)  ;;SET IN NEW CHAR
(1) 017650 000667          BR      7$           ;;GET THE NEXT ONE
(1) 017652 104401 001170 18$:    TYPE    ,%QUES      ;;TYPE ?<CR><LF>
(1) 017656 000720          BR      20$          ;;SIMULATE CONTROL-U
(1)
(1) .DSABL  LSB
(1)
(1)
(2)
(1) *****
(1) *THIS ROUTINE WILL INPUT A SINGLE CHARACTER FROM THE TTY
(1) *CALL:
(1) *      RDCHR          ;;GET A CHARACTER FROM THE QUEUE

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(1)          :*      RETURN HERE          ;; CHARACTER IS ON THE STACK
(1)          :*          ;; WITH PARITY BIT STRIPPED OFF
(1)          :
(1)          $RDCHR: MOV      (SP),-(SP)    ;; PUSH DOWN THE PC AND
(1) 017660 011646          MOV      4(SP),2(SP) ;; THE PS
(1) 017662 016666 000004 000002          CLR      4(SP)    ;; GET READY FOR A CHARACTER
(1) 017670 005066 000004          CLR      -(SP)    ;; PUT NEW PS ON STACK
(2) 017674 005046          MOV      #64$,-(SP) ;; PUT NEW PC ON STACK
(2) 017676 012746 017704          RTI          ;; POP NEW PC AND PS
(2) 017702 000002          64$:
(2) 017704          1$: TST      $TKCNT    ;; WAIT ON A CHARACTER
(1) 017710 001775          BEQ      1$
(1) 017712 005337 016762          DEC      $TKCNT    ;; DECREMENT THE COUNTER
(1) 017716 117766 177044 000004          MOVB   @$TKQOUT,4(SP) ;; GET ONE CHARACTER
(1) 017724 005237 016766          INC      $TKQOUT    ;; UPDATE THE POINTER
(1) 017730 023727 016766 017030          CMP     $TKQOUT,$$TKQEND ;; DID IT GO OFF OF THE END?
(1) 017736 001003          BNE     2$          ;; BRANCH IF NO
(1) 017740 012737 016770 016766          MOV     $$TKQ$RT,$$TKQOUT ;; RESET THE POINTER
(1) 017746 000002          2$: RTI          ;; RETURN
(2)          ;*****
(1)          ;*THIS ROUTINE WILL INPUT A STRING FROM THE TTY
(1)          ;*CALL:
(1)          ;*      RDLIN          ;; INPUT A STRING FROM THE TTY
(1)          ;*      RETURN HERE    ;; ADDRESS OF FIRST CHARACTER WILL BE ON THE STACK
(1)          ;*          ;; TERMINATOR WILL BE A BYTE OF ALL 0'S
(1)          $RDLIN: MOV      R3,-(SP)    ;; SAVE R3
(1) 017750 010346          CLR      -(SP)    ;; CLEAR THE RUBOUT KEY
(1) 017752 005046          1$: MOV     $$TTYIN,R3    ;; GET ADDRESS
(1) 017754 012703 020204          2$: CMP     $$TTYIN+32.,R3 ;; BUFFER FULL?
(1) 017760 022703 020244          BLOS   4$          ;; BR IF YES
(1) 017764 101456          RDCHR   ;; GO READ ONE CHARACTER FROM THE TTY
(1) 017766 104411          MOVB   (SP)+,(R3) ;; GET CHARACTER
(1) 017770 112613          10$: CMPB  #177,(R3) ;; IS IT A RUBOUT
(1) 017772 122713 000177          BNE   5$          ;; BR IF NO
(1) 017776 001022          TST   (SP)        ;; IS THIS THE FIRST RUBOUT?
(1) 020000 005716          BNE   6$          ;; BR IF NO
(1) 020002 001007          MOVB  #'\\,9$     ;; TYPE A BACK SLASH
(1) 020004 112737 000134 020202          TYPE  ,9$
(1) 020012 104401 020202          MOV   #-1,(SP)   ;; SET THE RUBOUT KEY
(1) 020016 012716 177777          6$: DEC   R3      ;; BACKUP BY ONE
(1) 020022 005303          CMP   R3,$$TTYIN ;; STACK EMPTY?
(1) 020024 020327 020204          BLO  4$          ;; BR IF YES
(1) 020030 103434          MOVB  (R3),9$    ;; SETUP TO TYPEOUT THE DELETED CHAR.
(1) 020032 111337 020202          TYPE  ,9$
(1) 020036 104401 020202          BR   2$          ;; GO TYPE
(1) 020042 000746          5$: TST   (SP)    ;; GO READ ANOTHER CHAR.
(1) 020044 005716          BEQ   7$          ;; RUBOUT KEY SET?
(1) 020046 001406          MOVB  #'\\,9$     ;; BR IF NO
(1) 020050 112737 000134 020202          TYPE  ,9$     ;; TYPE A BACK SLASH
(1) 020056 104401 020202          CLR   (SP)
(1) 020062 005016          7$: CMPB  #25,(R3) ;; CLEAR THE RUBOUT KEY
(1) 020064 122713 000025          BNE   8$          ;; IS CHARACTER A CTRL U?
(1) 020070 001003          TYPE  ,9$NTLU    ;; BR IF NO
(1) 020072 104401 020251          BR   1$          ;; TYPE A CONTROL 'U'
(1) 020076 000726          ;; GO START OVER

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(1) 020100 122713 000022      8$:  CMPB    #22,(R3)      ::IS CHARACTER A '^R'?
(1) 020104 001011              BNE     3$              ::BRANCH IF NO
(1) 020106 105013              CLRB   (R3)            ::CLEAR THE CHARACTER
(1) 020110 104401 001171      TYPE   ,SCLRF         ::TYPE A 'CR' & 'LF'
(1) 020114 104401 020204      TYPE   ,STTYIN        ::TYPE THE INPUT STRING
(1) 020120 000717              BR     2$              ::GO PICKUP ANOTHER CHACTER
(1) 020122 104401 001170      4$:  TYPE   ,SQUES      ::TYPE A '?'
(1) 020126 000712              BR     1$              ::CLEAR THE BUFFER AND LOOP
(1) 020130 111337 020202      3$:  MOVB   (R3),9$     ::ECHO THE CHARACTER
(1) 020134 104401 020202      TYPE   ,9$
(1) 020140 122723 000015      CMPB   #15,(R3)+      ::CHECK FOR RETURN
(1) 020144 001305              BNE    2$              ::LOOP IF NOT RETURN
(1) 020146 105063 177777      CLRB   -1(R3)         ::CLEAR RETURN (THE 15)
(1) 020152 104401 001172      TYPE   ,SLF           ::TYPE A LINE FEED
(1) 020156 005726              TST   (SP)+           ::CLEAN RUBOUT KEY FROM THE STACK
(1) 020160 012603              MOV   (SP)+,R3        ::RESTORE R3
(1) 020162 011646              MOV   (SP),-(SP)      ::ADJUST THE STACK AND PUT ADDRESS OF THE
(1) 020164 016666 000004 000002 MOV   4(SP),2(SP)     ::FIRST ASCII CHARACTER ON IT
(1) 020172 012766 020204 000004 MOV   #STTYIN,4(SP)
(1) 020200 000002              RTI                    ::RETURN
(1) 020202 000              9$:  .BYTE   0          ::STORAGE FOR ASCII CHAR. TO TYPE
(1) 020203 000              .BYTE   0          ::TERMINATOR
(1) 020204 000040              $TTYIN: .BLKB  32.   ::RESERVE 32 BYTES FOR TTY INPUT
(1) 020244 041536 005015 000   $CNTLC: .ASCIZ /^C/<15><12> ::CONTROL 'C'
(1) 020251 136 006525 000012 $CNTLU: .ASCIZ /^U/<15><12> ::CONTROL 'U'
(1) 020256 043536 005015 000   $CNTLG: .ASCIZ /^G/<15><12> ::CONTROL 'G'
(1) 020263 015 051412 051127 $MSWR:  .ASCIZ <15><12>/SWR = /
(1) 020270 036440 000040
(1) 020274 020040 042516 020127 $MNEW:  .ASCIZ / NEW = /
(1) 020302 020075 000
(1) 020306 .EVEN
7332 .SBTTL READ AN OCTAL NUMBER FROM THE TTY
(1)
(2)
(1) ::*****
(1) ::THIS ROUTINE WILL READ AN OCTAL (ASCII) NUMBER FROM THE TTY AND
(1) ::CHANGE IT TO BINARY.
(1) ::CALL:
(1) ::
(1) * RDOCT ::READ AN OCTAL NUMBER
(1) * RETURN HERE ::LOW ORDER BITS ARE ON TOP OF THE STACK
(1) * ::HIGH ORDER BITS ARE IN $HIOCT
(1)
(1) 020306 011646 000004 000002 $RDOCT: MOV (SP),-(SP) ::PROVIDE SPACE FOR THE
(1) 020310 016666 000004 000002 MOV 4(SP),2(SP) ::INPUT NUMBER
(3) 020316 010046 MOV R0,-(SP) ::PUSH R0 ON STACK
(3) 020320 010146 MOV R1,-(SP) ::PUSH R1 ON STACK
(3) 020322 010246 MOV R2,-(SP) ::PUSH R2 ON STACK
(1) 020324 104412 1$: RDLIN ::READ AN ASCII LINE
(1) 020326 012600 MOV (SP)+,R0 ::GET ADDRESS OF 1ST CHARACTER
(1) 020330 005001 CLR R1 ::CLEAR DATA WORD
(1) 020332 005002 CLR R2
(1) 020334 112046 2$: MOVB (R0)+,-(SP) ::PICKUP THIS CHARACTER
(1) 020336 001412 BEQ 3$ ::IF ZERO GET OUT
(1) 020340 006301 ASL R1 ::*2
(1) 020342 006102 ROL R2
(1) 020344 006301 ASL R1 ::*4
(1) 020346 006102 ROL R2

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(1) 020350 006301          ASL    R1          ;;*8
(1) 020352 006102          ROL    R2
(1) 020354 042716 177770   BIC    #^C7,(SP)  ;;STRIP THE ASCII JUNK
(1) 020360 062601          ADD    (SP)+,R1   ;;ADD IN THIS DIGIT
(1) 020362 000764          BR     2$         ;;LOOP
(1) 020364 005726          3$:   TST    (SP)+  ;;CLEAN TERMINATOR FROM STACK
(1) 020366 010166 000012   MOV    R1,12(SP)  ;;SAVE THE RESULT
(1) 020372 010237 020406   MOV    R2,$HIOCT
(3) 020376 012602          MOV    (SP)+,R2   ;;POP STACK INTO R2
(3) 020400 012601          MOV    (SP)+,R1   ;;POP STACK INTO R1
(3) 020402 012600          MOV    (SP)+,R0   ;;POP STACK INTO R0
(1) 020404 000002          RTI
(1) 020406 000000          $HIOCT: .WORD    0  ;;HIGH ORDER BITS GO HERE
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(1) 020564 004737 020622 JSR PC,$TYPEC ;;GO TYPE A NULL
(1) 020570 105337 020666 DECB $CHARCNT ;;DO NOT COUNT AS A COUNT
(1) 020574 000770 BR 7$ ;;LOOP
(1)
(1) ;HORIZONTAL TAB PROCESSOR
(1) 020576 112716 000040 8$: MOVB #' ,(SP) ;;REPLACE TAB WITH SPACE
(1) 020602 004737 020622 9$: JSR PC,$TYPEC ;;TYPE A SPACE
(1) 020606 132737 000007 020666 BITB #7,$CHARCNT ;;BRANCH IF NOT AT
(1) 020614 001372 BNE ?$ ;;TAB STOP
(1) 020616 005726 TST (SP)+ ;;POP SPACE OFF STACK
(1) 020620 000724 BR 2$ ;;GET NEXT CHARACTER
(1) 020622 105777 160322 $TYPEC: TSTB @$TPS ;;WAIT UNTIL PRINTER IS READY
(1) 020626 100375 BPL $TYPEC
(1) 020630 116677 000002 160314 MOVB 2(SP),@$TPB ;;LOAD CHAR TO BE TYPED INTO DATA REG.
(1) 020636 122766 000015 000002 CMPB #CR,2(SP) ;;IS CHARACTER A CARRIAGE RETURN?
(1) 020644 001003 BNE 1$ ;;BRANCH IF NO
(1) 020646 105037 020666 CLRB $CHARCNT ;;YES--CLEAR CHARACTER COUNT
(1) 020652 000406 BR $TYPEX ;;EXIT
(1) 020654 122766 000012 000002 1$: CMPB #LF,2(SP) ;;IS CHARACTER A LINE FEED?
(1) 020662 001402 BEQ $TYPEX ;;BRANCH IF YES
(1) 020664 105227 INCB (PC)+ ;;COUNT THE CHARACTER
(1) 020666 000000 $CHARCNT: .WORD 0 ;;CHARACTER COUNT STORAGE
(1) 020670 000207 $TYPEX: RTS PC
  
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7337 .SBTTL APT COMMUNICATIONS ROUTINE
(1)
(2) ;*****
(1) 020672 112737 000001 021136 $ATY1: MOVB #1,$FFLG ;;TO REPORT FATAL ERROR
(1) 020700 112737 000001 021134 $ATY3: MOVB #1,$MFLG ;;TO TYPE A MESSAGE
(1) 020706 000403 BR $ATYC
(1) 020710 112737 000001 021136 $ATY4: MOVB #1,$FFLG ;;TO ONLY REPORT FATAL ERROR
(1) 020716 $ATYC:
(3) 020716 010046 MOV R0,-(SP) ;;PUSH R0 ON STACK
(3) 020720 010146 MOV R1,-(SP) ;;PUSH R1 ON STACK
(1) 020722 105737 021134 TSTB $MFLG ;;SHOULD TYPE A MESSAGE?
(1) 020726 001450 BEQ 5$ ;;IF NOT: BR
(1) 020730 122737 000001 001214 CMPB #APTENV,$ENV ;;OPERATING UNDER APT?
(1) 020736 001031 BNE 3$ ;;IF NOT: BR
(1) 020740 132737 000100 001215 BITB #APTSPOOL,$ENVM ;;SHOULD SPOOL MESSAGES?
(1) 020746 001425 BEQ 3$ ;;IF NOT: BR
(1) 020750 017600 000004 MOV @4(SP),R0 ;;GET MESSAGE ADDR.
(1) 020754 062766 000002 000004 ADD #2,4(SP) ;;BUMP RETURN ADDR.
(1) 020762 005737 001174 1$: TST $MSGTYPE ;;SEE IF DONE W/ LAST XMISSION?
(1) 020766 001375 BNE 1$ ;;IF NOT: WAIT
(1) 020770 010037 001210 MOV R0,$MSGAD ;;PUT ADDR IN MAILBOX
(1) 020774 105720 2$: TSTB (R0)+ ;;FIND END OF MESSAGE
(1) 020776 001376 BNE 2$
(1) 021000 163700 001210 SUB $MSGAD,R0 ;;SUB START OF MESSAGE
(1) 021004 006200 ASR R0 ;;GET MESSAGE LNTH IN WORDS
(1) 021006 010037 001212 MOV R0,$MSGGLT ;;PUT LENGTH IN MAILBOX
(1) 021012 012737 000004 001174 MOV #4,$MSGTYPE ;;TELL APT TO TAKE MSG.
(1) 021020 000413 BR 5$
(1) 021022 017637 000004 021046 3$: MOV @4(SP),4$ ;;PUT MSG ADDR IN JSR LINKAGE
(1) 021030 062766 000002 000004 ADD #2,4(SP) ;;BUMP RETURN ADDRESS
(3) 021036 013746 177776 MOV 177776,-(SP) ;;PUSH 177776 ON STACK
  
```

```
(1) 021042 004737 020410          JSR    PC,$TYPE      ;;CALL TYPE MACRO
(1) 021046 000000          4$:    .WORD        0
(1) 021050          5$:
(1) 021050 105737 021136          10$:   TSTB    $FFLG      ;;SHOULD REPORT FATAL ERROR?
(1) 021054 001416          BEQ    12$           ;;IF NOT: BR
(1) 021056 005737 001214          TST    $ENV         ;;RUNNING UNDER APT?
(1) 021062 001413          BEQ    12$           ;;IF NOT: BR
(1) 021064 005737 001174          11$:   TST    $MSGTYPE   ;;FINISHED LAST MESSAGE?
(1) 021070 001375          BNE    11$           ;;IF NOT: WAIT
(1) 021072 017637 000004 001176  MOV    @4(SP),$FATAL ;;GET ERROR #
(1) 021100 062766 000002 000004  ADD    #2,4(SP)      ;;BUMP RETURN ADDR.
(1) 021106 005237 001174          INC    $MSGTYPE     ;;TELL APT TO TAKE ERROR
(1) 021112 105037 021136          12$:   CLRB    $FFLG      ;;CLEAR FATAL FLAG
(1) 021116 105037 021135          CLRB    $LFLG       ;;CLEAR LOG FLAG
(1) 021122 105037 021134          CLRB    $MFLG       ;;CLEAR MESSAGE FLAG
(3) 021126 012601          MOV    (SP)+,R1     ;;POP STACK INTO R1
(3) 021130 012600          MOV    (SP)+,R0     ;;POP STACK INTO R0
(1) 021132 000207          RTS    PC           ;;RETURN
(1) 021134    000          $MFLG: .BYTE        0      ;;MESSG. FLAG
(1) 021135    000          $LFLG: .BYTE        0      ;;LOG FLAG
(1) 021136    000          $FFLG: .BYTE        0      ;;FATAL FLAG
(1)          021140          .EVEN
(1)          000200          APTSIZE=200
(1)          000001          APTENV=001
(1)          000100          APTSPool=100
(1)          000040          APTCSUP=040
```

7339

.SBTTL POWER DOWN AND UP ROUTINES

```

(1)
(2)
(1)
(1) 021140 012737 021300 000024 $PWRDN: MOV    #SILLUP,@#PWRVEC ;;SET FOR FAST UP
(1) 021146 012737 000340 000026      MOV    #340,@#PWRVEC+2 ;;PRIO:7
(3) 021154 010046      MOV    R0,-(SP)      ;;PUSH R0 ON STACK
(3) 021156 010146      MOV    R1,-(SP)      ;;PUSH R1 ON STACK
(3) 021160 010246      MOV    R2,-(SP)      ;;PUSH R2 ON STACK
(3) 021162 010346      MOV    R3,-(SP)      ;;PUSH R3 ON STACK
(3) 021164 010446      MOV    R4,-(SP)      ;;PUSH R4 ON STACK
(3) 021166 010546      MOV    R5,-(SP)      ;;PUSH R5 ON STACK
(3) 021170 017746 157744      MOV    @SWR,-(SP)    ;;PUSH @SWR ON STACK
(1) 021174 010637 021304      MOV    SP,$SAVR6    ;;SAVE SP
(1) 021200 012737 021212 000024      MOV    #SPWRUP,@#PWRVEC ;;SET UP VECTOR
(1) 021206 000000      HALT
(1) 021210 000776      BR     .-2          ;;HANG UP
(1)
(2)
(1)
(1) 021212 012737 021300 000024 $PWRUP: MOV    #SILLUP,@#PWRVEC ;;SET FOR FAST DOWN
(1) 021220 013706 021304      MOV    $SAVR6,SP    ;;GET SP
(1) 021224 005037 021304      CLR    $SAVR6      ;;WAIT LOOP FOR THE TTY
(1) 021230 005237 021304      1$:  INC    $SAVR6    ;;WAIT FOR THE INC
(1) 021234 001375      BNE    1$          ;;OF WORD
(3) 021236 012677 157676      MOV    (SP)+,@SWR   ;;POP STACK INTO @SWR
(3) 021242 012605      MOV    (SP)+,R5     ;;POP STACK INTO R5
(3) 021244 012604      MOV    (SP)+,R4     ;;POP STACK INTO R4
(3) 021246 012603      MOV    (SP)+,R3     ;;POP STACK INTO R3
(3) 021250 012602      MOV    (SP)+,R2     ;;POP STACK INTO R2
(3) 021252 012601      MOV    (SP)+,R1     ;;POP STACK INTO R1
(3) 021254 012600      MOV    (SP)+,R0     ;;POP STACK INTO R0
(1) 021256 012737 021140 000024      MOV    #SPWRDN,@#PWRVEC ;;SET UP THE POWER DOWN VECTOR
(1) 021264 012737 000340 000026      MOV    #340,@#PWRVEC+2 ;;PRIO:7
(1) 021272 104401      TYPE    $POWER      ;;REPORT THE POWER FAILURE
(1) 021274 021306      $PWRMG: .WORD $POWER ;;POWER FAIL MESSAGE POINTER
(1) 021276 000002      RTI
(1) 021300 000000      $ILLUP: HALT      ;;THE POWER UP SEQUENCE WAS STARTED
(1) 021302 000776      BR     .-2          ;; BEFORE THE POWER DOWN WAS COMPLETE
(1) 021304 000000      $SAVR6: 0          ;;PUT THE SP HERE
(1) 021306 005015 047520 042527 $POWER: .ASCIZ <15><12>'POWER''
(1) 021314 000122
(1)
      .EVEN

```



```

7446          .SBTTL  ASCII MESSAGES
7447
7448 021662 005015 047115 045503 EM1:  .ASCIIZ <15><12>/MNCKW (CLOCK)  STATUS FUNCTION ERROR/
      021670 020127 041450 047514
      021676 045503 004451 052123
      021704 052101 051525 043040
      021712 047125 052103 047511
      021720 020116 051105 047522
      021726 000122
7449 021730 005015 047115 045503 EM2:  .ASCIIZ <15><12>/MNCKW (CLOCK)  STATUS DATA ERROR/
      021736 020127 041450 047514
      021744 045503 004451 052123
      021752 052101 051525 042040
      021760 052101 020101 051105
      021766 047522 000122
7450 021772 005015 047115 045503 EM3:  .ASCIIZ <15><12>/MNCKW (CLOCK)  BUFFER DATA ERROR/
      022000 020127 041450 047514
      022006 045503 004451 052502
      022014 043106 051105 042040
      022022 052101 020101 051105
      022030 047522 000122
7451 022034 046600 041516 053513 EM4:  .ASCIIZ <200>/MNCKW (CLOCK)  INTERRUPT ERROR/
      022042 024040 046103 041517
      022050 024513 044411 052116
      022056 051105 052522 052120
      022064 042440 051122 051117
      022072 000
7452 022073 015 046412 041516 EM5:  .ASCIIZ <15><12>/MNCKW (CLOCK)  COUNT REG. ERROR/
      022100 053513 024040 046103
      022106 041517 024513 041411
      022114 052517 052116 051040
      022122 043505 020056 051105
      022130 047522 000122
7453 022134 046600 041516 053513 EM6:  .ASCIIZ <200>/MNCKW (CLOCK)  EXISTING UNIT FAILED TO RESPOND/
      022142 024040 046103 041517
      022150 024513 042411 044530
      022156 052123 047111 020107
      022164 047125 052111 043040
      022172 044501 042514 020104
      022200 047524 051040 051505
      022206 047520 042116 000
7454 022213 015 046412 041516 EM11: .ASCIIZ <15><12>#MNCKW (CLOCK)  COUNT ERROR #
      022220 053513 024040 046103
      022226 041517 024513 041411
      022234 052517 052116 042440
      022242 051122 051117 000040
7455 022250 005015 047115 045503 EM12: .ASCIIZ <15><12>#MNCKW (CLOCK)  COUNT FUNCTION ERROR#
      022256 020127 041450 047514
      022264 045503 004451 047503
      022272 047125 020124 052506
      022300 041516 044524 047117
      022306 042440 051122 051117
      022314 000
7456 022315 200 047115 045503 EM13: .ASCIIZ <200>#MNCKW (CLOCK)  INCORRECT I.D. VALUE#
      022322 020127 041450 047514
      022330 045503 004451 047111
  
```

	022336	047503	051122	041505					
	022344	020124	027111	027104					
	022352	053040	046101	042525					
	022360	000							
7457	022361	015	046412	041516	EM16:	.ASCIZ	<15><12>#MNCKW (CLOCK)	CLOCK INTERRUPT ERROR #	
	022366	053513	024040	046103					
	022374	041517	024513	041411					
	022402	047514	045503	044440					
	022410	052116	051105	052522					
	022416	052120	042440	051122					
	022424	051117	000040						
7458	022430	005015	047115	045503	EM20:	.ASCIZ	<15><12>#MNCKW (CLOCK)	REPEATABILITY ERROR #	
	022436	020127	041450	047514					
	022444	045503	004451	042522					
	022452	042520	052101	041101					
	022460	046111	052111	020131					
	022466	051105	047522	020122					
	022474	000							
7459	022475	015	046412	041516	EM26:	.ASCIZ	<15><12>#MNCKW (CLOCK)	DOES NOT EXIST <BUS ERROR> CHECK BASE ADDRESS SW	
	022502	053513	024040	046103					
	022510	041517	024513	042011					
	022516	042517	020123	047516					
	022524	020124	054105	051511					
	022532	020124	041074	051525					
	022540	042440	051122	051117					
	022546	020076	044103	041505					
	022554	020113	040502	042523					
	022562	040440	042104	042522					
	022570	051523	051440	044527					
	022576	041524	042510	000123					
7460									
7461	022604	005015	047125	052111	DH1:	.ASCIZ	<15><12>#UNIT	ERRPC ASR WAS S/B#	
	022612	042411	051122	041520					
	022620	040411	051123	053411					
	022626	051501	051411	041057					
	022634	000							
7462	022635	200	047125	052111	DH2:	.ASCIZ	<200>#UNIT	ERRPC#	
	022642	042411	051122	041520					
	022650	000							
7463	022651	015	052412	044516	DH3:	.ASCIZ	<15><12>#UNIT	ERRPC ABR WAS S/B#	
	022656	004524	051105	050122					
	022664	004503	041101	004522					
	022672	040527	004523	027523					
	022700	000102							
7464	022702	052600	044516	004524	DH4A:	.ASCIZ	<200>#UNIT	ERRPC TO FROM ADDR.#	
	022710	051105	050122	020103					
	022716	020040	047524	020040					
	022724	020040	020040	051106					
	022732	046517	040440	042104					
	022740	027122	000						
7465	022743	015	052412	044516	DH12:	.ASCIZ	<15><12>#UNIT	ERRPC ASR #	
	022750	004524	051105	050122					
	022756	004503	051501	004522					
	022764	000							
7466	022765	015	052412	044516	DH20:	.ASCIZ	<15><12>#UNIT	ERRPC ASR 2NDCNT 1STNCT #	
	022772	004524	051105	050122					

	023000	004503	051501	004522	
	023006	047062	041504	052116	
	023014	030411	052123	041516	
	023022	004524	000		
7467	023025	015	052412	044516	DH26: .ASCIZ <15><12>#UNIT ERRPC CLOCK ADDR.#
	023032	004524	051105	050122	
	023040	004503	046103	041517	
	023046	020113	042101	051104	
	023054	000056			
7468	023056	050200	047101	046105	PRIME0: .ASCII <200>'PANEL: PULL OUT BOTH ST POTS AND THEN TURN'
	023064	020072	052520	046114	
	023072	047440	052125	041040	
	023100	052117	020110	052123	
	023106	050040	052117	020123	
	023114	047101	020104	044124	
	023122	047105	052040	051125	
	023130	116			
7469	023131	200	020040	020040	.ASCII <200>' THEM COMPLETELY CW OR CCW'<200>
	023136	020040	052040	042510	
	023144	020115	047503	050115	
	023152	042514	042524	054514	
	023160	041440	020127	051117	
	023166	041440	053503	200	
7470	023173	104	040527	043122	.ASCIZ 'DWARF: S2 ALL SWITCHES OFF'<200><200>
	023200	020072	031123	020040	
	023206	046101	020114	053523	
	023214	052111	044103	051505	
	023222	047440	043106	100200	
	023230	000			
7471	023231	114	036440	046040	PRIME1: .ASCII /L = LOGIC TEST WITH NO TEST MODULE CONNECTED/
	023236	043517	041511	052040	
	023244	051505	020124	044527	
	023252	044124	047040	020117	
	023260	042524	052123	046440	
	023266	042117	046125	020105	
	023274	047503	047116	041505	
	023302	042524	104		
7472	023305	015	012		.BYTE 15,12
7473	023307	104	036440	046040	.ASCII /D = LOGIC TEST WITH A TEST MODULE CONNECTED TO ONE UNIT/
	023314	043517	041511	052040	
	023322	051505	020124	044527	
	023330	044124	040440	052040	
	023336	051505	020124	047515	
	023344	052504	042514	041440	
	023352	047117	042516	052103	
	023360	042105	052040	020117	
	023366	047117	020105	047125	
	023374	052111			
7474	023376	015	012		.BYTE 15,12
7475	023400	020107	020075	042507	.ASCII /G = GET NEW SWITCH REGISTER VALUE/
	023406	020124	042516	020127	
	023414	053523	052111	044103	
	023422	051040	043505	051511	
	023430	042524	020122	040526	
	023436	052514	105		
7476	023441	015	012		.BYTE 15,12

7477	023443	102	036440	041040	.ASCII	/B = BASE OR VECTOR ADDRESS CHANGE/
	023450	051501	020105	051117		
	023456	053040	041505	047524		
	023464	020122	042101	051104		
	023472	051505	020123	044103		
	023500	047101	042507			
7478	023504	015	012		.BYTE	15,12
7479	023506	020110	020075	042510	.ASCIZ	/H = HELP THE OPERATOR AND RETYPE THIS LIST /
	023514	050114	052040	042510		
	023522	047440	042520	040522		
	023530	047524	020122	047101		
	023536	020104	042522	054524		
	023544	042520	052040	044510		
	023552	020123	044514	052123		
	023560	020040	020040	000		
7480	023565	015	012		DOT:	.BYTE 15,12
7481	023567	124	050131	020105	.ASCIZ	/TYPE THE 'TEST CHARACTER' THEN DEPRESS 'RETURN KEY' /
	023574	044124	020105	052042		
	023602	051505	020124	044103		
	023610	051101	041501	042524		
	023616	021122	052040	042510		
	023624	020116	042504	051120		
	023632	051505	020123	051042		
	023640	052105	051125	020116		
	023646	042513	021131	020040		
	023654	000				
7482	023655	200	047115	045503	ADROUT:	.ASCIZ <200>/MNCKW (CLOCK) BASE ADDRESS </
	023662	020127	041450	047514		
	023670	045503	020051	040502		
	023676	042523	040440	042104		
	023704	042522	051523	036040		
	023712	000				
7483	023713	200	047115	045503	VECOUT:	.ASCIZ <200>/MNCKW (CLOCK) VECTOR ADDRESS </
	023720	020127	041450	047514		
	023726	045503	020051	042526		
	023734	052103	051117	040440		
	023742	042104	042522	051523		
	023750	036040	000			
7484	023753	076	037440	000040	ENDOUT:	.ASCIZ /> ? /
7485	023760	050200	047522	051107	FOUND1:	.ASCIZ <200>\PROGRAM DETECTED \
	023766	046501	042040	052105		
	023774	041505	042524	020104		
	024002	000				
7486	024003	040	047115	045503	FOUND2:	.ASCIZ \ MNCKW (CLOCK)'S \
	024010	020127	041450	047514		
	024016	045503	023451	020123		
	024024	020040	000			
7487	024027	040	052073	052117	ERRTOT:	.ASCIZ \ ;TOTAL ERROR COUNT = \
	024034	046101	042440	051122		
	024042	051117	041440	052517		
	024050	052116	036440	000040		
7488	024056	035440	040502	020104	MESGD:	.ASCIZ \ ;BAD UNITS \
	024064	047125	052111	020123		
	024072	000				
7489	024073	200	047115	045503	VTMSG:	.ASCIZ <200>/MNCKW (CLOCK) UNIT #/
	024100	020127	041450	047514		

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024106 045503 020051 047125
024114 052111 021440 000
7490 024121 200 054105 042520 VTMSG3: .ASCIZ <200>/EXPECTED INTERRUPT AT /
024126 052103 042105 044440
024134 052116 051105 052522
024142 052120 040440 020124
024150 000
7491 024151 040 042522 042503 VTMSG1: .ASCIZ / RECEIVED INTERRUPT AT /
024156 053111 042105 044440
024164 052116 051105 052522
024172 052120 040440 020124
024200 000
7492 024201 200 046120 040505 VTMSG2: .ASCII <200>/PLEASE CHECK VECTOR SWITCHES/<200>
024206 042523 041440 042510
024214 045503 053040 041505
024222 047524 020122 053523
024230 052111 044103 051505
024236 200
7493 024237 011 042522 052123 .ASCIZ / RESTARTING TEST/<200>
024244 051101 044524 043516
024252 052040 051505 100124
024260 000
7494
7495 024262 .EVEN
7496
7497 024262 001504 001116 001420 DT1: .WORD UNITBD,$ERRPC,ASR,$BDDAT,$GDDAT,0
024270 001126 001124 000000
7498 024276 001504 001116 000000 DT2: .WORD UNITBD,$ERRPC,0
7499 024304 001504 001116 001422 DT3: .WORD UNITBD,$ERRPC,ABR,$BDDAT,$GDDAT,0
024312 001126 001124 000000
7500 024320 001504 001116 021572 DT4: .WORD UNITBD,$ERRPC,TRTO,TRFRO,0
024326 021574 000000
7501 024332 001504 001116 001420 DT12: .WORD UNITBD,$ERRPC,ASR,0
024340 000000
7502 024342 001504 001116 001420 DT20: .WORD UNITBD,$ERRPC,ASR,$BDDAT,$GDDAT,0
024350 001126 001124 000000
7503 024356 001504 001116 001420 DT22: .WORD UNITBD,$ERRPC,ASR,$BDDAT,$TMP0,0
024364 001126 001446 000000
7504 024372 001504 001116 001446 DT26: .WORD UNITBD,$ERRPC,$TMP0,0
024400 000000
7505
7506 024402 000 000 000 DF0: .BYTE 0,0,0,0,0,0,0
024405 000 000 000
024410 000
7507
7508 000001 .END

```

ABASE = 171020	5654#	5664	5731	5732																
ABR 001422	5732#	5896*	5897*	5951	6040*	6042*	6115*	6123	6140*	6148	6210*	6215	6302*							
	6306	6326*	6345	6358*	6372*	6401*	6421*	6472*	6474*	6476*	6478*	6480*	6482*							
	6488*	6498	6513*	6546*	6731*	6767*	6775	6786*	6797	6937*	6939*	6941*	6943*							
	6945*	6969*	6981	6990	7002	7019*	7031	7040	7075*	7105*	7202	7499								
ACDW1 = 000000	5664																			
ACDW2 = 000000	5664																			
ACPUOP= 000000	5664																			
ADDW0 = 000000	5664																			
ADDW1 = 000000	5664																			
ADDW10= 000000	5664																			
ADDW11= 000000	5664																			
ADDW12= 000000	5664																			
ADDW13= 000000	5664																			
ADDW14= 000000	5664																			
ADDW15= 000000	5664																			
ADDW2 = 000000	5664																			
ADDW3 = 000000	5664																			
ADDW4 = 000000	5664																			
ADDW5 = 000000	5664																			
ADDW6 = 000000	5664																			
ADDW7 = 000000	5664																			
ADDW8 = 000000	5664																			
ADDW9 = 000000	5664																			
ADEVCT= 000000	5664																			
ADEVN = 000000	5664																			
ADROUT 023655	7255	7482#																		
AENV = 000000	5664																			
AENVN = 000000	5664																			
AFATAL= 000000	5664																			
AMADR1= 000000	5664																			
AMADR2= 000000	5664																			
AMADR3= 000000	5664																			
AMADR4= 000000	5664																			
AMAMS1= 000000	5664																			
AMAMS2= 000000	5664																			
AMAMS3= 000000	5664																			
AMAMS4= 000000	5664																			
AMSGAD= 000000	5664																			
AMSGLG= 000000	5664																			
AMSGTY= 000000	5664																			
AMTYP1= 000000	5664																			
AMTYP2= 000000	5664																			
AMTYP3= 000000	5664																			
AMTYP4= 000000	5664																			
ANYKEY 015120	7143	7159	7172	7280#																
ANY2 015166	7073	7103	7141	7157	7170	7189	7225	7282#												
APASS = 000000	5664																			
APRIOR= 000200	5656#	5664	5737																	
APTCSU= 000040	7336	7337#																		
APTENV= 000001	7327	7336	7337#																	
APTSIZ= 000200	5775	7337#																		
APTSPO= 000100	7336	7337#																		
ASK 001500	5757#	5877*	7126	7130*	7131*	7132	7134	7136*												
ASR 001420	5731#	5887*	5896	5949	5998*	5999*	6000*	6001*	6002*	6003*	6004*	6005*	6006*							
	6007*	6059*	6060*	6065	6085*	6087*	6091*	6097*	6099	6114*	6119*	6123*	6139*							

SW2 = 000004	5652#							
SW3 = 000010	5652#							
SW4 = 000020	5652#							
SW5 = 000040	5652#							
SW6 = 000100	5652#							
SW7 = 000200	5652#							
SW8 = 000400	5652#							
SW9 = 001000	5652#							
TBITVE= 000014	5652#							
TEMP1 001502	5758#	5763*	5769*	5773*	5792			
TESTER= 001506	5650	5762#						
TKVEC = 000060	5652#	7331*						
TPVEC = 000064	5652#							
TRAPVE= 000034	5652#	5775*						
TRFRO 021574	7372*	7442#	7500					
TRTO 021572	7361*	7362*	7364	7424	7432	7441#	7500	
TRTVEC= 000014	5652#							
TSLC 001442	5741#	7191*	7193*	7194	7197*	7198	7201*	
TSLD 001444	5742#	7192*						
TSTCNT 001472	5753#	5764*	5768*	5790*	5815*	5825*	5843	
TST1 003106	5883	5899#	7234					
TST10 003714	6002#							
TST11 004012	6003#							
TST12 004110	6004#							
TST13 004206	6005#							
TST14 004304	6006#							
TST15 004402	6007#							
TST16 004500	6040#							
TST17 004570	6042#							
TST2 003156	5901	5907	5949#					
TST20 004660	6057#							
TST21 004732	6083#							
TST22 005014	6112#							
TST23 005142	6137#							
TST24 005270	6169#							
TST25 005366	6187	6190	6191	6194	6207#			
TST26 005450	6226	6227	6230#					
TST27 005550	6244	6247	6254	6258	6263#			
TST3 003252	5951#							
TST30 005616	6273	6278#						
TST31 005664	6299#							
TST32 006002	6323#							
TST33 006216	6336	6343	6357	6362#				
TST34 006330	6366	6384	6386	6387	6389	6397#		
TST35 006372	6418#							
TST36 006440	6472#							
TST37 006570	6474#							
TST4 003324	5998#							
TST40 006720	6476#							
TST41 007050	6478#							
TST42 007200	6480#							
TST43 007330	6482#							
TST44 007504	6482	6485#						
TST45 007646	6510#							
TST46 007714	6541#							
TST47 010040	6565#							

CVMNC-B MNCKW DIAGNOSTIC
CVMNCB.P11 18-SEP-78 18:03

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MACY11 30A(1052) 23-OCT-78 11:08 PAGE 122-2
CROSS REFERENCE TABLE -- MACRO NAMES

SEQ 0121

.\$RDDE	3814#		
.\$RDOC	3723#	5554#	7332
.\$READ	3328#	5556#	7331
.\$R2AZ	4858#		
.\$SAVE	3889#		
.\$SB2D	4675#		
.\$SB20	4776#		
.\$SCOP	2397#	5556#	7329
.\$SIZE	4271#		
.\$SUPR	4814#		
.\$STRAP	3991#	5554#	7444
.\$STYPB	3221#	5554#	7310
.\$STYPD	3144#	5556#	7312
.\$STYPE	2925#	5556#	7336
.\$STYPO	3048#	5555#	7309
.\$4OCA	944#		
.\$1170	498#		

. ABS. 024411 000

ERRORS DETECTED: 0

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RUN-TIME: 20 26 1 SECONDS
RUN-TIME RATIO: 435/47=9.0
CORE USED: 36K (71 PAGES)