

MINC-11

MNCAD DIAGNOSTIC
CVMNAA0

AH-B086A-MC

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IDENTIFICATION

SEQ 0001

Product Code: AC-B085A-MC
Product Name: CVMNAA0 - MNCAD Performance Test
Date: August 1978
Maintainer: Diagnostic Group

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1.0 ABSTRACT

This diagnostic has three starting addresses:

- 200 Normal start
- 204 Restart
- 210 Starting address with tester

This diagnostic tests the MNCAD/MNCAM with or without the optional test module(s).

When starting the diagnostic, a set of tests are listed. The operator selects the test by the 'TEST CHARACTER' and then depresses the 'RETURN' key on the console. The following chart indicates which letter corresponds to which test loop or function to execute:

W: The entire wraparound test

- Analog subtests
- Noise test
- Interchannel Settling test
- Differential Linearity and Relative Accuracy test

C: Calibration loop for the mncad

P: Print converted analog values loop only

L: Logic subtests

A: Auto test

- Logic subtests
- Analog subtests
- Noise test
- Interchannel Settling test
- Differential Linearity and Relative Accuracy test

N: Noise tests on selected channels

V: Same as W for video bit map console terminal (I.E. VT105, VT55)

B: Base or vector address change

G: Get new switch register value

H: Help the operator and re-type the test list

2.0 REQUIREMENTS

2.1 Equipment

LSI-11 computer with 12K of memory
I/O Terminal (LA36, VT100, etc.)
MNCAD/MNCAM Module
MNCAD-TA test module
Bit map for graphic output (I.E. VT105, VT55) <optional>

2.2 Storage

This program uses 12K of memory.

3.0 LOADING PROCEDURE

Procedure for loading normal binary tapes should be followed.

4.0 STARTING PROCEDURE

4.1 Control Switch Settings

Standard PDP-11 Format

SW15=1	100000	Halt on error
SW14=1	040000	Loop on test
SW13=1	020000	Inhibit error timeouts
SW12=1	010000	Inhibit sizing the number of MNCAD (A/D)'S
SW11=1	004000	Inhibit iterations
SW10=1	002000	Halt for video bit map display
SW9 =1	001000	Loop on error
SW8 =1	000400	Loop on test in SWR <7:0>

200 is the starting address of the diagnostic for standard tolerances. 204 is the restart address. 210 is the starting address of the diagnostic when the tester is connected and tighter tolerances are used.

5.0 OPERATING PROCEDURE

Start the diagnostic at 200 or 210. The program heading, request for initial switch register value. The operator will normally depress the 'RETURN' key. The program now request if the MNCAD-TA test module is connected. The operator responds by typing a 'Y' or 'N' followed by depressing the 'RETURN' key. A list of tests, loops, or functions available will be printed out. The operator selects the character, according to the table listed, and depresses the 'RETURN' key.

A control character (^C) is set aside for interrupting a test and transferring control to the beginning of the diagnostic. During the logic tests, while a reset is being performed, control C will not be executed. Therefore, continue typing control C until it is successful.

For machines without a hardware switch register, location SWREG (176) is used as a software switch register. To modify the contents of SWREG, depress 'CTRL' and 'G' together. The program responds with the current contents of SWREG and a slash. Type the desired new contents of SWREG followed by a carriage return.

If 'W' is selected, the program will ask that the MNCAD (A/D)'S front panel switches be set to 'TEST'. If the test module is connected, the program will also ask that the test module(s) switches be set to single-ended. Set the switches and depress 'RETURN'. The program will then give a channel table for the MNCAD (A/D) under test. If the test module is connected, the program will then ask for channels to test. The channels under test must be contiguous. The program will run through the analog subtests, the noise test, the interchannel settling test, and the differential linearity and relative accuracy test.

If 'C' is typed, the program will run the calibration routine and loop on the test until it is calibrated and a 'RETURN' is typed. If a certain MNCAD (A/D) is to be calibrated, use the 'B' command to inform the program of its base and vector address.

If 'P' is typed, the program will run the print values routine and will loop on that test until the operator type 'CTRL C'. If a certain MNCAD is to be tested, use the 'B' command to inform the program of its base and vector address.

If "A" is typed, the program will execute the logic tests, analog tests, noise, settle, and differential linearity. At the beginning of the test, the program will ask that the A/D switches be set to 'TEST'. If the test module is connected, the program will also ask that the test module(s) switches be set to single-ended. Set switches and depress 'RETURN'. The program will then give a channel table for the MNCAD (A/D) under test. If the test module is connected, the program will then ask for channels to test. The channels under test must be contiguous. The program will run through the analog subtests, the noise test, the interchannel settling test, and the differential linearity and relative accuracy test.

If "L" is typed, the program will then size the number of MNCAD (A/D)'S and report the number of units found. The program will then execute the logic tests, printing 'END PASS' when it has completed an entire pass. If additional MNCAD (A/D)'S are detected, the test will be run successively on each MNCAD. If the test module is connected, the program will ask the operator to depress the test module 'EXTERNAL START' switch on the first pass.

5.1 Inhibiting auto-size feature

Logic, auto and wraparound tests will automatically auto-size and report the number of MNCAD'S it detects on the system. To inhibit this feature, set switch register bit 12 to a one. Another way to inhibit this feature is to set bit 15 of location \$ENVM (1214). Also, use the program 'B' command to modify the default base and vector addresses for other than the first MNCAD.

5.2 End of pass timeouts

At end of pass, the following typeout will occur:

'END PASS 12 ;TOTAL ERROR COUNT = 5 ;BAD UNITS 000000000000100'

This indicates that:

Twelve passes thru the program have been made.
A total of 5 errors have been detected.
Unit # 3 was the unit with errors.

6.0 ERRORS

This program uses the diagnostic "SYSMAC" package for error reporting and typeout. The error information consists of the following:

UNIT: Unit number
ERRPC: Location at which an error was detected.
STREG: Address of the status register.
ADBUFF: Address of the buffer
CHANL: Channel value
NOMINAL: Expected correct data
TOLERANCE: The acceptable deviation from the nominal
ACTUAL: Actual data
EXPECTED: Expected correct data

7.0 MISCELLANEOUS

7.1 Execution time

Execution time for each of the tests is:

Calibration:	5 conversions/min @110 baud
Print values:	8 conversions/8 seconds @ 110 baud
Wraparound test:	7 minutes first pass; 22 minutes for successive passes
Logic test:	30 seconds
Auto test:	8 minutes first pass, 23 minutes for successive passes

7.2 Status register and vector addresses

When testing more than one MNCAD, the difference in addresses is 4 for bus address and 10 for vector address. These values are in VADR (bus address) (1352) and VVCT (vector address) (1354). The first MNCAD'S status register address must be in \$BASE (1244), its vector address must be in the low byte of \$VECT1 (1240). The operator may use the 'B' program command to change the default values.

7.3 Switch register

If a hardware switch register is present and the operator desires to use a software switch register and the control G feature, it is necessary to load the starting address, set the hardware switch register to all ones (-1), and then start. The program will then run with the software switch register.

7.4 Bit map graphic output terminal available

The operator may inform the program that the console is a bit map terminal (I.E. VT105 or VT55) by using the 'V' command. the program will then display the results of the differential linearity test on the bit map terminal screen.

8.0 RESTRICTIONS

8.1 Testing

8.2 Starting restriction

If a free-running clock, such as 60Hz from the power supply, is attached to the BEVNT bus line on both Rev level C/D and E systems, an interrupt to location 100 will occur when using the 'G' and 'L' commands prior to executing the first instruction. Therefore this program can not disable the BEVNT bus line by inhibiting interrupts.

User systems requiring a free-running clock attached to the BEVNT bus line can temporarily avoid this situation by setting the PSW(RS) to 200, instead of using the 'G' command, load the PC (R7) with the starting address and use the proceed 'P' command. Before using the 'L' command, the PSW(RS) can be set to 200 to avoid receiving the BEVNT interrupt after loading the ABS loader.

8.3 Possible program 'BOMBS'

The first two tests of this program check to see if the MNCAD responds to the expected address. If the MNCAD does not respond, a buss error occurs. Also bus errors can occur during the time the program sizes to see how many MNCAD'S are on your system.

For more information on the next subject, see Jan. 1976 LSI-11 ENGINEERING BULLETIN issued by the Digital Components Group.

Bus errors may alter the preset contents of location 4 before the trap is executed, thereby transferring program control to an area in the program that was not set up to handle the trap. If this happens, the program will 'BOMB' and possibly rewrite parts of itself.

9.0 PROGRAM DESCRIPTION

9.1 Logic tests

These 24 logic subtests run sequentially without further operator intervention. Its purpose is to check that each of the status register bits that are read/write can be loaded and properly read back; that initialize clears the external start enable bit, the done bit, the interrupt enable bit, the overflow bit, the error flag, and the A/D start bit. It also checks that the A/D done flag sets at end of conversion and clears when the converted value is read. It checks the interrupt logic and the correct setting of the error flag.

9.2 Calibration routine

If 'C' is typed, the program will ask for a channel. Type channel number followed by depressing 'RETURN'. The program will ask you if you want offset or gain. Apply voltage requested to selected channel. Adjust pot requested for 0.00 LSB typeout. Type carriage return when adjusted. The last typeout will be checked for 0.00 LSB with a tolerance of 0.04 LSB if outside, the program will ask you to re-adjust the same pot again.

9.3 Print values routine

This test begins when the operator types 'P'. It then loads the channel from the switch register bits 0-7 and does a conversion on that channel. If SWR bit 13 is down (0), it prints out the converted value on the console terminal; if SWR bit 13 is up (1), it puts the converted value in the 'DISPLAY REGISTER'. The operator may change the channel (using the switch register) at any time during the test. However, the new values from the new channel will not be printed until the next line of 8 values is printed. The 8 values on each line correspond to only one channel.

9.4 Differential linearity

This test determines the width of each state to within 0.01 LSB.

9.5 Settling test

The purpose of this test is to verify that the time allowed for settling to a new input value after switching channels does not result in an error that exceeds the expected amount for such a change.

9.6 Noise test

This test measures the short-term MINC-11 system noise. RMS noise equals 1 standard deviation of the Gaussian curve, PEAK noise equals 3 standard deviation of the Gaussian curve.

9.7 Analog tests

These 6 subtests check the channels and their output.

21 BASIC DEFINITIONS
22 OPERATIONAL SWITCH SETTINGS
29 TRAP CATCHER
56 ACT11 HOOKS
58 APT PARAMETER BLOCK
59 COMMON TAGS
(2) APT MAILBOX-ETABLE
(1) ERROR POINTER TABLE
113 MISCELLANEOUS, TEMPORARY, AND STORAGE LOCATIONS
176 INITIAL START-UP, HOUSEKEEPING, AND DIALOGUE
191 INITIALIZE THE COMMON TAGS
203 TYPE PROGRAM NAME
(2) GET VALUE FOR SOFTWARE SWITCH REGISTER
230 OPERATOR INPUT DECODER
290 DETERMINE THE NUMBER OF MNCAD'S ON THE SYSTEM
344 T1 +15 VOLT TEST (IN-HOUSE TESTER ONLY)
370 T2 -15 VOLT TEST (IN-HOUSE TESTER ONLY)
388 T3 FLOAT A ONE THRU MULTIPLEXER BITS
400 T4 LOAD AND READ BACK ERROR I.E. BIT14
404 T5 LOAD AND READ BACK INTERRUPT ENABLE BIT6
410 T6 LOAD AND READ BACK CLOCK OVERFLOW START ENABLE BITS
414 T7 LOAD AND READ BACK EXTERNAL START ENABLE BIT4
418 T10 LOAD AND READ BACK MAINT. TST BIT2
423 T11 LOAD AND READ BACK ENABLE I.D. BIT3
428 T12 LOAD AND READ BACK ERROR FLAG BIT15
432 T13 TEST INIT CLEARS BITS 2-6,8-14
440 T14 TEST INIT CLEARS ERROR FLAG
447 T15 TEST DONE FLAG SETS AND BIT0 CLEARS ON END OF CONV.
457 T16 TEST INIT CLEARS DONE FLAG
467 T17 TEST A/D DONE FLAG CLEARS WHEN READ CONVERTED VALUE
476 T20 TEST ALL '0'S RESULTS USING MAINT. ADTST. BIT
486 T21 TEST ALL '1'S RESULT USING MAINT. ADTST. BIT
497 T22 GENERATE INTERRUPT WHEN DONE FLAG SETS AFTER CONVERSION
524 T23 TEST INTERRUPT OCCURS WHEN ERROR AND I.E.E. IS SET
549 T24 TEST ERROR FLAG SETS IF 2ND CONVERSION ENDS BEFORE READING BUFFER
564 T25 TEST ERROR FLAG SETS IF START 2ND CONV. BEFORE DONE FLAG SETS
577 T26 TEST CHANNELS 0-7 FOR SINGLE ENDED
590 T27 TEST CLOCK OVERFLOW STARTS A/D (TESTER ONLY)
605 T30 TEST EXTERNAL START STARTS A/D (TEST MODULE OR TESTER)
649 WRAPAROUND TEST SECTION
651 T31 TEST CH0 GROUND
661 T32 TEST CH1 +4.5 VOLT
669 T33 TEST CH2 -4.5 VOLT
676 T34 TEST CH5 GROUND (DWARF OR TESTER)
687 T35 TEST CH4 +2.6 VOLTS (DWARF OR TESTER)
695 T36 TEST CH6 -2.2 VOLTS (DWARF OR TESTER)
704 T37 TEST VOLTAGE ON CHANNELS (DWARF OR TESTER)
723 T40 TEST CHANNEL FOR +- 2.2 VOLTS IN DIFFERENTIAL MODE
772 T41 TEST VERNIER OFFSET DAC ON CH0
785 T42 OFFSET ON CH0
807 T43 TEST RAMP RANGE, CH3
835 T44 NOISE TEST, 1 EDGE
936 T45 INTERCHANNEL SETTLING TEST, 1 EDGE
984 T46 DIFFERENTIAL LINEARITY AND RELATIVE ACCURACY TEST (CHANNEL 3)

1053 CALIBRATION SECTION
1107 SWITCH GAIN MANUAL INTERVENTION TEST
1152 PRINT VALUES ROUTINE
1186 LOGIC TEST SECTION START-UP
1196 AUTO TEST START-UP
1211 WRAPAROUND TEST START-UP
1222 NOISE TEST START-UP
1432 DETERMINE IF MORE MNCAD'S TO BE TESTED
2130 END OF PASS ROUTINE
2240 ASCII MESSAGES
2363 ASCII TEXT MESSAGES
2402 TTY INPUT ROUTINE
2404 READ AN OCTAL NUMBER FROM THE TTY
2406 SCOPE HANDLER ROUTINE
2419 ERROR HANDLER ROUTINE
2420 ERROR MESSAGE TYPEOUT ROUTINE
2421 POWER DOWN AND UP ROUTINES
2424 TYPE ROUTINE
2425 CONVERT BINARY TO DECIMAL AND TYPE ROUTINE
2426 APT COMMUNICATIONS ROUTINE
2428 BINARY TO OCTAL (ASCII) AND TYPE
2429 BINARY TO ASCII AND TYPE ROUTINE
2431 TRAP DECODER
(3) TRAP TABLE

20 .TITLE CVMNA-A MNCAD/MNCAM DIAGNOSTIC
(1) ;*COPYRIGHT (C) 1978
(1) ;*DIGITAL EQUIPMENT CORP.
(1) ;*MAYNARD, MASS. 01754
(1) ;*
(1) ;*PROGRAM BY GEORGE STEVENS
(1) ;*
(1) ;*THIS PROGRAM WAS ASSEMBLED USING THE PDP-11 MAINDEC SYSMAC
(1) ;*PACKAGE (MAINDEC-11-DZQAC-C3), JAN 19, 1977.
(1) ;*
21 .SBttl BASIC DEFINITIONS
(1)
(1) 001100 ;*INITIAL ADDRESS OF THE STACK POINTER *** 1100 ***
STACK= 1100
(1) .EQUIV EMT,ERROR ;;BASIC DEFINITION OF ERROR CALL
(1) .EQUIV IOT,SCOPE ;;BASIC DEFINITION OF SCOPE CALL
(1)
(1) 000011 ;*MISCELLANEOUS DEFINITIONS
HT= 11 ;;CODE FOR HORIZONTAL TAB
LF= 12 ;;CODE FOR LINE FEED
CR= 15 ;;CODE FOR CARRIAGE RETURN
CRLF= 200 ;;CODE FOR CARRIAGE RETURN-LINE FEED
PS= 177776 ;;PROCESSOR STATUS WORD
(1) .EQUIV PS,PSW
(1) 177774 STKLMT= 177774 ;;STACK LIMIT REGISTER
(1) 177772 PIRQ= 177772 ;;PROGRAM INTERRUPT REQUEST REGISTER
(1) 177570 DSWR= 177570 ;;HARDWARE SWITCH REGISTER
(1) 177570 DDISP= 177570 ;;HARDWARE DISPLAY REGISTER
(1)
(1) 000000 ;*GENERAL PURPOSE REGISTER DEFINITIONS
R0= %0 ;;GENERAL REGISTER
R1= %1 ;;GENERAL REGISTER
R2= %2 ;;GENERAL REGISTER
R3= %3 ;;GENERAL REGISTER
R4= %4 ;;GENERAL REGISTER
R5= %5 ;;GENERAL REGISTER
R6= %6 ;;GENERAL REGISTER
R7= %7 ;;GENERAL REGISTER
SP= %6 ;;STACK POINTER
PC= %7 ;;PROGRAM COUNTER
(1)
(1) 000000 ;*PRIORITY LEVEL DEFINITIONS
PR0= 0 ;;PRIORITY LEVEL 0
PR1= 40 ;;PRIORITY LEVEL 1
PR2= 100 ;;PRIORITY LEVEL 2
PR3= 140 ;;PRIORITY LEVEL 3
PR4= 200 ;;PRIORITY LEVEL 4
PR5= 240 ;;PRIORITY LEVEL 5
PR6= 300 ;;PRIORITY LEVEL 6
PR7= 340 ;;PRIORITY LEVEL 7
(1)
(1) 100000 ;*'SWITCH REGISTER' SWITCH DEFINITIONS
SW15= 100000
(1) 040000 SW14= 40000

**CVMNA-A MNCA/D/MNCAM DIAGNOSTIC
CVMNA.A.P11 BASIC DEFINITIONS**

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SEQ 0014

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(1) 020000 SW13= 20000
(1) 010000 SW12= 10000
(1) 004000 SW11= 4000
(1) 002000 SW10= 2000
(1) 001000 SW09= 1000
(1) 000400 SW08= 400
(1) 000200 SW07= 200
(1) 000100 SW06= 100
(1) 000040 SW05= 40
(1) 000020 SW04= 20
(1) 000010 SW03= 10
(1) 000004 SW02= 4
(1) 000002 SW01= 2
(1) 000001 SW00= 1
(1) .EQUIV SW09,SW9
(1) .EQUIV SW08,SW8
(1) .EQUIV SW07,SW7
(1) .EQUIV SW06,SW6
(1) .EQUIV SW05,SW5
(1) .EQUIV SW04,SW4
(1) .EQUIV SW03,SW3
(1) .EQUIV SW02,SW2
(1) .EQUIV SW01,SW1
(1) .EQUIV SW00,SW0
(1)
(1) ;*DATA BIT DEFINITIONS (BIT00 TO BIT15)
(1) 100000 BIT15= 100000
(1) 040000 BIT14= 40000
(1) 020000 BIT13= 20000
(1) 010000 BIT12= 10000
(1) 004000 BIT11= 4000
(1) 002000 BIT10= 2000
(1) 001000 BIT09= 1000
(1) 000400 BIT08= 400
(1) 000200 BIT07= 200
(1) 000100 BIT06= 100
(1) 000040 BIT05= 40
(1) 000020 BIT04= 20
(1) 000010 BIT03= 10
(1) 000004 BIT02= 4
(1) 000002 BIT01= 2
(1) 000001 BIT00= 1
(1) .EQUIV BIT09,BIT9
(1) .EQUIV BIT08,BIT8
(1) .EQUIV BIT07,BIT7
(1) .EQUIV BIT06,BIT6
(1) .EQUIV BIT05,BIT5
(1) .EQUIV BIT04,BIT4
(1) .EQUIV BIT03,BIT3
(1) .EQUIV BIT02,BIT2
(1) .EQUIV BIT01,BIT1
(1) .EQUIV BIT00,BIT0
(1)
(1) ;*BASIC "CPU" TRAP VECTOR ADDRESSES

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CVMNA-A MNCAD/MNCAM
CVMNAA.P11 DIAGNOSTIC
 BASIC DEFINITIONS

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08:51 PAGE 1-2

SEQ 0015

(1) 000004 ERRVEC= 4 ;:TIME OUT AND OTHER ERRORS
(1) 000010 RESVEC= 10 ;:RESERVED AND ILLEGAL INSTRUCTIONS
(1) 000014 TBITVEC=14 ;:'T' BIT
(1) 000014 TRTVEC= 14 ;:TRACE TRAP
(1) 000014 BPTVEC= 14 ;:BREAKPOINT TRAP (BPT)
(1) 000020 IOTVEC= 20 ;:INPUT/OUTPUT TRAP (IOT) **SCOPE**
(1) 000024 PWRVEC= 24 ;:POWER FAIL
(1) 000030 EMTVEC= 30 ;:EMULATOR TRAP (EMT) **ERROR**
(1) 000034 TRAPVEC=34 ;:'TRAP' TRAP
(1) 000060 TKVEC= 60 ;:TTY KEYBOARD VECTOR
(1) 000064 TPVEC= 64 ;:TTY PRINTER VECTOR
(1) 000240 PIRQVEC=240 ;:PROGRAM INTERRUPT REQUEST VECTOR
22 .SBTTL OPERATIONAL SWITCH SETTINGS
(1) ;*:-----
(1) ;*:-----
(1) ;*:-----
(1) ;*:-----
(1) ;*:-----
(1) ;*:-----
(1) ;*:-----
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(1) ;*:-----
(1) ;*:-----
(1) ;*:-----
(1) ;*:-----
(1) ;*:-----
23 171000 ABASE= 171000
24 000400 AVECT1= 400
25
26 000100 .=100
27 000104 000200 000002 .WORD 104,200,2
28
29 .SBTTL TRAP CATCHER
30
31 000000 .=0
32 ;*:ALL UNUSED LOCATIONS FROM 4-776 CONTAIN A ".+2"
33 ;*:AND "JSR PC,RO" SEQUENCE TO CATCH ILLEGAL INTERRUPTS.
34 ;*:AND INTERRUPTS TO THE WRONG VECTOR.
35 ;*:LOCATION 0 CONTAINS A 0 TO CATCH IMPROPERLY LOADED
36 ;*:VECTORS.
46 000004 .=4
47 016612 000200 .WORD IOTRD,200 ;HANDLE BUSS ERROR.
48 000174 .=174
49 000174 000000 DISPREG: .WORD 0 ;:SOFTWARE DISPLAY REGISTER.
50 000176 000000 SWREG: .WORD 0 ;:SOFTWARE SWITCH REGISTER.
51
52 000200 000137 001556 JMP BEGIN ;:START ADDRESS
53 000204 000137 001620 JMP @#RBEG2 ;:RESTART ADDRESS
54 000210 000137 001626 JMP @#BEGIN2 ;:START ADDRESS FOR OPTION TESTER

CVMNA-A MNCAD/MNCAM DIAGNOSTIC
CVMNAA.P11 ACT11 HOOKS

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SEQ 0016

56 .SBTTL ACT11 HOOKS
(1)
(2)
(1) :*****
(1) :HOOKS REQUIRED BY ACT11
(1) \$SVP=.. :SAVE PC
(1) .=46
(1) \$SENDAD :;1)SET LOC.46 TO ADDRESS OF \$SENDAD IN .\$EOP
(1) .=52
(1) .WORD 0 :;2)SET LOC.52 TO ZERO
(1) .=SVP :; RESTORE PC
57 001000
58 .SBTTL APT PARAMETER BLOCK
(1)
(2)
(1) :*****
(1) :SET LOCATIONS 24 AND 44 AS REQUIRED FOR APT
(2) :*****
(1) 001000 :\$X=. ::SAVE CURRENT LOCATION
(1) 000024 :.=24 ::SET POWER FAIL TO POINT TO START OF PROGRAM
(1) 000024 000200 :200 ::FOR APT START UP
(1) 000044 :.=44 ::POINT TO APT INDIRECT ADDRESS PNTR.
(1) 000044 001000 :\$APTHDR ::POINT TO APT HEADER BLOCK
(1) 001000 :.=.\$X ::RESET LOCATION COUNTER
 :*****
(1) :SETUP APT PARAMETER BLOCK AS DEFINED IN THE APT-PDP11 DIAGNOSTIC
(1) :INTERFACE SPEC.
(1)
(1) 001000 :\$APTHD:
(1) 001000 000000 :SHIBTS: .WORD 0 ::TWO HIGH BITS OF 18 BIT MAILBOX ADDR.
(1) 001002 001170 :SMBADR: .WORD \$MAIL ::ADDRESS OF APT MAILBOX (BITS 0-15)
(1) 001004 002260 :STSTM: .WORD 1200. ::RUN TIM OF LONGEST TEST
(1) 001006 000764 :SPASTM: .WORD 500. ::RUN TIME IN SECS. OF 1ST PASS ON 1 UNIT (QUICK VERIFY)
(1) 001010 003244 :SUNITM: .WORD 1700. ::ADDITIONAL RUN TIME (SECS) OF A PASS FOR EACH ADDITIONAL UNIT
(1) 001012 000031 :.WORD \$ETEND-\$MAIL/2 ::LENGTH MAILBOX-ETABLE(WORDS)

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(1) .SBTTL COMMON TAGS

(2) ;*****

(1) ;*THIS TABLE CONTAINS VARIOUS COMMON STORAGE LOCATIONS

(1) ;*USED IN THE PROGRAM.

(1)

(1) 001100 .=1100

(1) SCMTAG: ;;START OF COMMON TAGS

(1) WORD 0 ;;CONTAINS THE TEST NUMBER

(1) STSTNM: .BYTE 0 ;;CONTAINS ERROR FLAG

(1) SERFLG: .BYTE 0 ;;CONTAINS SUBTEST ITERATION COUNT

(1) SICNT: .WORD 0 ;;CONTAINS SCOPE LOOP ADDRESS

(1) SLPADR: .WORD 0 ;;CONTAINS SCOPE RETURN FOR ERRORS

(1) SLPERR: .WORD 0 ;;CONTAINS TOTAL ERRORS DETECTED

(1) SERTTL: .WORD 0 ;;CONTAINS ITEM CONTROL BYTE

(1) SITEMB: .BYTE 0 ;;CONTAINS MAX. ERRORS PER TEST

(1) SERMAX: .BYTE 1 ;;CONTAINS PC OF LAST ERROR INSTRUCTION

(1) SERRPC: .WORD 0 ;;CONTAINS ADDRESS OF 'GOOD' DATA

(1) SGDADR: .WORD 0 ;;CONTAINS ADDRESS OF 'BAD' DATA

(1) SBDADR: .WORD 0 ;;CONTAINS 'GOOD' DATA

(1) SGDDAT: .WORD 0 ;;CONTAINS 'BAD' DATA

(1) SBDDAT: .WORD 0 ;;RESERVED--NOT TO BE USED

(1) WORD 0

(1) WORD 0

(1) SAUTOB: .BYTE 0 ;;AUTOMATIC MODE INDICATOR

(1) \$INTAG: .BYTE 0 ;;INTERRUPT MODE INDICATOR

(1) 001136 000000

(1) SWR: .WORD DSWR ;;ADDRESS OF SWITCH REGISTER

(1) DISPLAY: .WORD DDISP ;;ADDRESS OF DISPLAY REGISTER

(1) STKS: 177560 ;;TTY KBD STATUS

(1) STKB: 177562 ;;TTY KBD BUFFER

(1) STPS: 177564 ;;TTY PRINTER STATUS REG. ADDRESS

(1) STPB: 177566 ;;TTY PRINTER BUFFER REG. ADDRESS

(1) SNULL: .BYTE 0 ;;CONTAINS NULL CHARACTER FOR FILLS

(1) SFILLS: .BYTE 2 ;;CONTAINS # OF FILLER CHARACTERS REQUIRED

(1) SFILLC: .BYTE 12 ;;INSERT FILL CHARS. AFTER A 'LINE FEED'

(1) STPFLG: .BYTE 0 ;;'TERMINAL AVAILABLE' FLAG (BIT<07>=0=YES)

(1) STIMES: 0 ;;MAX. NUMBER OF ITERATIONS

(1) SESCAPE: 0 ;;ESCAPE ON ERROR ADDRESS

(1) SQUES: .ASCII /?/ ;;QUESTION MARK

(1) \$CRLF: .ASCII <15> ;;CARRIAGE RETURN

(1) \$LF: .ASCIZ <12> ;;LINE FEED

(2) ;*****

(2) .SBTTL APT MAILBOX-ETABLE

(2)

(3) ;*****

(2) .EVEN

(2) 001170

(2) \$MAIL: ;;APT MAILBOX

(2) \$MSGTY: .WORD AMSGTY ;;MESSAGE TYPE CODE

(2) \$FATAL: .WORD AFATAL ;;FATAL ERROR NUMBER

(2) \$TESTN: .WORD ATESDN ;;TEST NUMBER

(2) \$PASS: .WORD APASS ;;PASS COUNT

(2) \$DEVCT: .WORD ADEVCT ;;DEVICE COUNT

(2) \$UNIT: .WORD AUNIT ;;I/O UNIT NUMBER

CVMNA-A MNCAD/MNCAM DIAGNOSTIC
CVMNA.A.P11 APT MAILBOX-E TABLE

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SEQ 0018

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(2) 001204 000000 $MSGAD: .WORD AMSGAD ;:MESSAGE ADDRESS
(2) 001206 000000 $MSGLG: .WORD AMSGLG ;:MESSAGE LENGTH
(2) 001210 000 SETABLE: .WORD
(2) 001210 000 SENV: .BYTE AENV ;:ENVIRONMENT BYTE
(2) 001211 000 SENVM: .BYTE AENVM ;:ENVIRONMENT MODE BITS
(2) 001212 000000 $SWREG: .WORD ASWREG ;:APT SWITCH REGISTER
(2) 001214 000000 $USR: .WORD AUSWR ;:USER SWITCHES
(2) 001216 000000 $CPUOP: .WORD ACPUOP ;:CPU TYPE,OPTIONS
(2) :*: BITS 15-11=CPU TYPE
(2) :*: 11/04=01,11/05=02,11/20=03,11/40=04,11/45=05
(2) :*: 11/70=06,PDQ=07,Q=10
(2) :*: BIT 10=REAL TIME CLOCK
(2) :*: BIT 9=FLOATING POINT PROCESSOR
(2) :*: BIT 8=MEMORY MANAGEMENT
(2) 001220 000 $MAMS1: .BYTE AMAMS1 ;:HIGH ADDRESS,M.S. BYTE
(2) 001221 000 $MTYP1: .BYTE AMTYP1 ;:MEM. TYPE,BLK#1
(2) :*: MEM. TYPE BYTE -- (HIGH BYTE)
(2) :*: 900 NSEC CORE=001
(2) :*: 300 NSEC BIPOLAR=002
(2) :*: 500 NSEC MOS=003
(2) 001222 000000 $MADR1: .WORD AMADR1 ;:HIGH ADDRESS,BLK#1
(2) :*: MEM.LAST ADDR.=3 BYTES,THIS WORD AND LOW OF "TYPE" ABOVE
(2) 001224 000 $MAMS2: .BYTE AMAMS2 ;:HIGH ADDRESS,M.S. BYTE
(2) 001225 000 $MTYP2: .BYTE AMTYP2 ;:MEM. TYPE,BLK#2
(2) 001226 000000 $MADR2: .WORD AMADR2 ;:MEM.LAST ADDRESS,BLK#2
(2) 001230 000 $MAMS3: .BYTE AMAMS3 ;:HIGH ADDRESS,M.S.BYTE
(2) 001231 000 $MTYP3: .BYTE AMTYP3 ;:MEM. TYPE,BLK#3
(2) 001232 000000 $MADR3: .WORD AMADR3 ;:MEM.LAST ADDRESS,BLK#3
(2) 001234 000 $MAMS4: .BYTE AMAMS4 ;:HIGH ADDRESS,M.S.BYTE
(2) 001235 000 $MTYP4: .BYTE AMTYP4 ;:MEM. TYPE,BLK#4
(2) 001236 000000 $MADR4: .WORD AMADR4 ;:MEM.LAST ADDRESS,BLK#4
(2) 001240 000400 $VECT1: .WORD AVECT1 ;:INTERRUPT VECTOR#1,BUS PRIORITY#1
(2) 001242 000000 $VECT2: .WORD AVECT2 ;:INTERRUPT VECTOR#2BUS PRIORITY#2
(2) 001244 171000 $BASE: .WORD ABASE ;:BASE ADDRESS OF EQUIPMENT UNDER TEST
(2) 001246 000000 $DEVM: .WORD ADEVM ;:DEVICE MAP
(2) 001250 000000 $CDW1: .WORD ACDW1 ;:CONTROLLER DESCRIPTION WORD#1
(2) 001252 $ETEND: .WORD
(2) :*. MEXIT

```

(1) .SBTTL ERROR POINTER TABLE
(1)
(1) ;*THIS TABLE CONTAINS THE INFORMATION FOR EACH ERROR THAT CAN OCCUR.
(1) ;*THE INFORMATION IS OBTAINED BY USING THE INDEX NUMBER FOUND IN
(1) ;*LOCATION \$ITEMB. THIS NUMBER INDICATES WHICH ITEM IN THE TABLE IS PERTINENT.
(1) ;*NOTE1: IF \$ITEMB IS 0 THE ONLY PERTINENT DATA IS (\$ERRPC).
(1) ;*NOTE2: EACH ITEM IN THE TABLE CONTAINS 4 POINTERS EXPLAINED AS FOLLOWS:
(1)
(1) ;* EM ;:POINTS TO THE ERROR MESSAGE
(1) ;* DH ;:POINTS TO THE DATA HEADER
(1) ;* DT ;:POINTS TO THE DATA
(1) ;* DF ;:POINTS TO THE DATA FORMAT
(1)
(1) 001252 \$ERRTB:
61
62
63
72 :ITEM 1
73 001252 023733 EM1 ;MNCAD STATUS REG. ERROR
74 001254 024312 DH1 ;ERRPC STREG EXPECTED ACTUAL
75 001256 024552 DT1 ;\$ERRPC, STREG, \$GDDAT, \$BDDAT
76 001260 024642 DF1
77
78 :ITEM 2
80 001262 023771 EM2 ;MNCAD FAILED TO INTERRUPT
81 001264 024442 DH3 ;ERRPC STREG ACTUAL
82 001266 024606 DT3 ;\$ERRPC, STREG, \$BDDAT
83 001270 024642 DF1
84
85 :ITEM 3
86 001272 024031 EM3 ;MNCAD UNEXPECTED INTERRUPT
87 001274 024442 DH3 ;ERRPC STREG
88 001276 024606 DT3 ;\$ERRPC, STREG
89 001300 024642 DF1
90
91 :ITEM 4
92 001302 024072 EM4 ;MNCAD ERROR ON A/D CHANNEL
93 001304 024356 DH2 ;ERRPC STREG CHAN NOMINAL TOL ACTUAL
94 001306 024566 DT2 ;\$ERRPC,STREG,CHANL,\$GDDAT,SPREAD,\$BDDAT
95 001310 024642 DF1
96
97 :ITEM 5
98 001312 024133 024476 024620 EM5,DH5,DT5,DF1 ;EXISTING MNCAD NOW FAILS TO RESPOND
99 001320 024642
100
101 :ITEM 6
101 001322 024214 024522 024632 EM6,DH6,DT6,DF1 ;BUS ERROR ON SPECIFIED DEFAULT ADDRESS
101 001330 024642

103
104 001332 171000
105 001334 000400
106 001336 171004
107 001340 000410
108 001342 171010
109 001344 000460
110 001346 171014
111 001350 000470
112
113 .SBTTL MISCELLANEOUS, TEMPORARY, AND STORAGE LOCATIONS
114 001352 171000 STREG: ABASE :ADDRESS OF MNCAD #0
115 001354 171001 ADST1: ABASE+1 :VECTOR OF MNCAD #0
116 001356 171002 ADBUFF: ABASE+2 :#1
117 001360 000400 VECTOR: AVECT1 :#1
118 001362 000402 VECTR1: AVECT1+2 :#2
119 001364 000404 VECTR2: AVECT1+4 :#2
120 001366 000406 VECTR3: AVECT1+6 :#3
121 001370 000000 BASECH: 0 :#3
122 001372 000000 BASEEND: 0 :BASE CHANNEL
123 001374 000060 KBVECT: 60 :END CHANNEL
124 001376 170400 GSTREG: 170400 :
125 001400 170402 GADBUF: 170402 :KNOWN GOOD A/D CSR
126 001402 000410 GVECT: 410 :KNOWN GOOD A/D DBR
127 001404 170430 CLKCSR: 170430 :KNOWN GOOD A/D VECTOR
128 001406 170432 CLKBPR: 170432 :CLOCK CSR
129 001410 167770 DRVCSR: 167770 :CLOCK BPR
130 001412 167772 DRVDOR: 167772 :DRV11 CSR
131 001414 167774 DRVDIR: 167774 :DRV11 DOR
132 001416 000000 WIDE: 0 :DRV11 DIR
133 001420 000000 NARROW: 0 :NO. OF WIDE STATES
134 001422 000000 FIRST: 0 :NO. OF NARROW STATES
135 001424 000000 SKIPST: 0 :
136 001426 000000 TEMP: 0 :NO. OF SKIPPED STATES
137 001430 000000 TEMP1: 0 :WORK AREA
138 001432 000000 CH1: 0 :RESTART INDICATOR
139 001434 000000 CH2: 0 :FIRST CHANNEL
140 001436 000000 NBEXT: 0 :SECOND CHANNEL
141 001440 000000 NMBEXT: 0 :NO. OF MNCAD'S TO BE TESTED
142 001442 000000 DUMMY: 0 :NO. OF MNCAD'S TO BE TESTED
143 001444 000000 CHANL: 0 :DUMMY CHANNEL
144 001446 000000 RNA: 0 :CHANNEL VALUE
145 001450 000000 RNB: 0 :RANDOM
146 001452 000000 RNC: 0 :NUMBER
147 001454 000000 RMS: 0 :VALUES
148 001456 000000 PEAK: 0 :RMS NOISE VALUE
149 001460 000000 FLAG: 0 :PEAK NOISE VALUE
150 001462 000000 SPREAD: 0 :BIT MAP TERMINAL FLAG
151 001464 000000 DAC: 0 :DEVIATION FROM THE NOMINAL
152 001466 000000 DELAY: 0 :SAR VALUE
153 001470 000000 EDGE: 0 :TIME DELAY COUNTER
154 001472 000000 BITPNT: 0 :EDGE VALUE
155 001474 000000 MIN: 0 :MIN VALUE
156 001476 000000 WFTEST: 0 ;0= NO DWARF ;BIT15 =1 TESTER; NON-ZERO = DWARF

CVMNA-A MNCAD/MNCAM
CVMNAA.P11

I 2
DIAGNOSTIC
MISCELLANEOUS, TEMPORARY, AND STORAGE LOCATIONS
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SEQ 0021

157 001500 000000 MAX: 0 ;MAX VALUE
158 001502 000000 PERCNT: 0 ;PERCENT FOR SAR ROUTINE
159 001504 000000 OUT: 0
160 001506 000000 EVER: 0
161 001510 000000 BADUNT: 0 ;BAD UNIT MAP
162 001512 000001 MASKNM: 1 ;CURRENT UNIT MAP
163 001514 000000 UNITBD: 0
164
165 001516 001532 001162 UNEXP:
(1) 001516 012737 001162 MOV #1\$, \$ESCAPE ;:ESCAPE TO 1\$ ON ERROR
166 001524 005237 001103 INC \$ERFLG
167 001530 104003 ERROR 3
168 001532 005037 001162 1\$: CLR \$ESCAPE ;RETURN ESCAPE TO NORMAL
169 001536 000002 RTI ;UNEXPECTED INTERRUPT
170 001540 022776 000001 000000 RETURN: CMP #1, @0(SP) ;DOES IT RETURN TO A WAIT?
171 001546 001002 BNE RET2 ;NO
172 001550 062716 000002 RET1: ADD #2, (SP) ;BUMP RETURN ADDRESS
173 001554 000002 RET2: RTI
174
175
176 .SBTTL INITIAL START-UP, HOUSEKEEPING, AND DIALOGUE
177 001556 005037 001476 BEGIN: CLR WFTEST
178 001562 000424 BR RBEG
179 001564 012700 000200 BEG2: MOV #200, R0 ;LOAD STARTING ADDRESS POINTER
180 001570 012720 000137 MOV #137, (R0)+ ;LOAD JUMP
181 001574 012720 001556 MOV #BEGIN, (R0)+
182 001600 012720 000137 MOV #137, (R0)+
183 001604 012720 001620 MOV #RBEG2, (R0)+
184 001610 012720 000137 MOV #137, (R0)+
185 001614 012720 001626 MOV #BEGIN2, (R0)+
186 001620 005237 001430 RBEG2: INC TEMP1 ;SET RESTART FLAG
187 001624 000405 BR RBEG1
188 001626 012737 100000 001476 BEGIN2: MOV #BIT15, WFTEST ;INDICATE TESTER IS CONNECTED
189 001634 005037 001430 RBEG: CLR TEMP1 ;CLEAR RESTAT FLAG
190 001640 000005 RBEG1: RESET
191 .SBTTL INITIALIZE THE COMMON TAGS
(1) ::CLEAR THE COMMON TAGS (\$CMTAG) AREA
(1) 001642 012706 001100 MOV #SCMTAG, R6 ;:FIRST LOCATION TO BE CLEARED
(1) 001646 005026 CLR (R6)+ ;:CLEAR MEMORY LOCATION
(1) 001650 022706 001140 CMP #SWR, R6 ;:DONE?
(1) 001654 001374 BNE -.6 ;:LOOP BACK IF NO
(1) 001656 012706 001100 MOV #STACK, SP ;:SETUP THE STACK POINTER
(1) ::INITIALIZE A FEW VECTORS
(1) 001662 012737 026304 000020 MOV #SSCOPE, @#IOTVEC ;:IOT VECTOR FOR SCOPE ROUTINE
(1) 001670 012737 000340 000022 MOV #340, @#IOTVEC+2 ;:LEVEL 7
(1) 001676 012737 026626 000030 MOV #\$ERROR, @#EMTVEC ;:EMT VECTOR FOR ERROR ROUTINE
(1) 001704 012737 000340 000032 MOV #340, @#EMTVEC+2 ;:LEVEL 7
(1) 001712 012737 030666 000034 MOV #STRAP, @#TRAPVEC ;:TRAP VECTOR FOR TRAP CALLS
(1) 001720 012737 000340 000036 MOV #340, @#TRAPVEC+2 ;:LEVEL 7
(1) 001726 012737 027172 000024 MOV #SPWRDN, @#PWRVEC ;:POWER FAILURE VECTOR
(1) 001734 012737 000340 000026 MOV #340, @#PWRVEC+2 ;:LEVEL 7
(1) 001742 013737 016446 016440 MOV \$ENDCT, \$EOPCT ;:SETUP END-OF-PROGRAM COUNTER
(1) 001750 005037 001160 CLR \$TIMES ;:INITIALIZE NUMBER OF ITERATIONS
(1) 001754 005037 001162 CLR \$ESCAPE ;:CLEAR THE ESCAPE ON ERROR ADDRESS

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(1) 001760 112737 000001 001115      MOVB #1,$ERMAX    ;:ALLOW ONE ERROR PER TEST
(1) 001766 012737 001766 001106      MOV #.,$LPADR    ;:INITIALIZE THE LOOP ADDRESS FOR SCOPE
(1) 001774 012737 001774 001110      MOV #.,$LPERR    ;:SETUP THE ERROR LOOP ADDRESS
(2)                                     ::SIZE FOR A HARDWARE SWITCH REGISTER. IF NOT FOUND OR IT IS
(2)                                     ::EQUAL TO A "-1", SETUP FOR A SOFTWARE SWITCH REGISTER.
(2) 002002 013746 000004      MOV @#ERRVEC,-(SP)  ;:SAVE ERROR VECTOR
(2) 002006 012737 002042 000004      MOV #64$,@#ERRVEC ;:SET UP ERROR VECTOR
(2) 002014 012737 177570 001140      MOV #DSWR,SWR    ;:SETUP FOR A HARDWARE SWICH REGISTER
(2) 002022 012737 177570 001142      MOV #DDISP,DISPLAY ;:AND A HARDWARE DISPLAY REGISTER
(2) 002030 022777 177777 177102      CMP #-1,@SWR    ;:TRY TO REFERENCE HARDWARE SWR
(2) 002036 001012                  BNE 66$        ;:BRANCH IF NO TIMEOUT TRAP OCCURRED
(2)                                     ;:AND THE HARDWARE SWR IS NOT = -1
(2) 002040 000403                  BR 65$       ;:BRANCH IF NO TIMEOUT
(2) 002042 012716 002050          64$: MOV #65$,.(SP) ;:SET UP FOR TRAP RETURN
(2) 002046 000002                  RTI
(2) 002050 012737 000176 001140      MOV #SWREG,SWR    ;:POINT TO SOFTWARE SWR
(2) 002056 012737 000174 001142      MOV #DISPREG,DISPLAY ;:DISPREG,DISPLAY
(2) 002064 012637 000004          66$: MOV (SP)+,@#ERRVEC ;:RESTORE ERROR VECTOR
(1)
(2) 002070 005037 001176          CLR $PASS      ;:CLEAR PASS COUNT
(2) 002074 132737 000200 001211      BITB #APTSIZE,$ENV.M    ;:TEST USER SIZE UNDER APT
(2) 002102 001403                  BEQ 67$        ;:YES, USE NON-APT SWITCH
(2) 002104 012737 001212 001140      MOV #$$SWREG,SWR    ;:NO, USE APT SWITCH REGISTER
(2) 002112                      67$: .          ;ROUTINE TO OVERLAY THE '$TYPE' ROUTINE
192
193 002112 012737 005046 027410      MOV #5046,$TYPE    ;CLR -(SP)
194 002120 012737 012746 027412      MOV #12746,$TYPE+2 ;MOV #$TYPE+12,-(SP)
195 002126 012737 027422 027414      MOV #$TYPE+12,$TYPE+4
196 002134 012737 000002 027416      MOV #RTI,$TYPE+6   ;RTI
197 002142 004737 024720          JSR PC,$TKINT    ;ENABLE TKB INTR.
198 002146 005737 001430          TST TEMP1      ;TEST IF RESTART
199 002152 001005                  BNE 20$        ;BR IF YES
200 002154 005737 000042          TST @#42       ;TEST IF CHAIN MODE
201 002160 001002                  BNE 20$        ;BR IF CHAIN MODE
202 002162 104401 023075          TYPE ,INITVT   ;INITILIZE THE TERMINAL
203 002166                      20$: .          ;SBTTL TYPE PROGRAM NAME
(1)                                     ;:TYPE THE NAME OF THE PROGRAM IF FIRST PASS
(1) 002166 005227 177777          INC #-1        ;:FIRST TIME?
(1) 002172 001050                BNE 68$        ;:BRANCH IF NO
(1) 002174 022737 016500 000042      CMP #SENDAD,@#42 ;:ACT-11?
(1) 002202 001444                BEQ 68$        ;:BRANCH IF YES
(1) 002204 104401 002252          TYPE ,69$     ;:TYPE ASCIZ STRING
(2)                                     .SBTTL GET VALUE FOR SOFTWARE SWITCH REGISTER
(2) 002210 005737 000042          TST @#42       ;:ARE WE RUNNING UNDER XXDP/ACT?
(2) 002214 001012                BNE 70$        ;:BRANCH IF YES
(2) 002216 123727 001210 000001      CMPB $ENV,#1   ;:ARE WE RUNNING UNDER APT?
(2) 002224 001406                BEQ 70$        ;:BRANCH IF YES
(2) 002226 023727 001140 000176      CMP SWR,#SWREG ;:SOFTWARE SWITCH REG SELECTED?
(2) 002234 001005                BNE 71$        ;:BRANCH IF NO
(2) 002236 104407                GTSWR        ;:GET SOFT-SWR SETTINGS
(2) 002240 000403                BR 71$       ;:SET AUTO-MODE INDICATOR
(2) 002242 112737 000001 001134      70$: MOVB #1,$AUTOB ;:SET AUTO-MODE INDICATOR
(2) 002250                      71$: .          ;SBTTL

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CVMNA-A MNCAD/MNCAM DIAGNOSTIC MACY11 27(654)
CVMNAA.P11 GET VALUE FOR SOFTWARE SWITCH REGISTER

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SEQ 0023

(1)	002250	000421			BR .ASCIZ	68\$ <CRLF>#CVMNA-A	;;GET OVER THE ASCIZ MNCAD (A/D) DIAGNOSTIC#<CRLF>	
(1)	002314			68\$:				
204	002314	013746	000010		MOV	#RESVEC,-(SP)	;SAVE RESERVED VECTOR	
205	002320	012737	002360	000010	MOV	#1\$,RESVEC	;SET UP ILLEGAL INST. TRAP	
206	002326	012700	000001		MOV	#1,R0	;SET R0 TO ONE	
207	002332	077001			S0B	R0,	;TRY S0B INSTRUCTION	
208	002334	012737	077001	013622	MOV	#77001,DELAY1	;SET UP FOR S0B	
209	002342	012737	077001	013736	MOV	#77001,DELAY2	:	
210	002350	012737	077001	014052	MOV	#77001,DELAY3	:	
211	002356	000412			BR	2\$		
212	002360	022626		1\$:	CMP	(SP)+,(SP)+	;POP TWO WORDS OFF STACK	
213	002362	012737	104420	013622	MOV	#DELY,DELAY1	;INSTRUCTION FAILED	
214	002370	012737	104420	013736	MOV	#DELY,DELAY2	:	
215	002376	012737	104420	014052	MOV	#DELY,DELAY3	:	
216	002404	012637	000010	2\$:	MOV	(SP)+,#RESVEC	;RESTORE ERROR VECTOR	
217	002410	004737	012510	3\$:	JSR	PC, FIXONE	;INITIALIZE ADDRESSES	
218	002414	012737	062341	001446	MOV	#62341,RNA	;RANDOM NO. VARIABLES	
219	002422	012737	142315	001450	MOV	#142315,RNB		
220	002430	012737	127623	001452	MOV	#127623,RNC		
221	002436	004737	016266		JSR	PC,WFADJ	;SET UP TOLLERANCES	
222	002442	105737	001134		TSTB	SAUTOB	;TEST IF CHAIN/APT	
223	002446	001402			BEQ	4\$		
224	002450	000137	010776		JMP	BEGL	;GO TO LOGIC TESTS	
225	002454	005737	001430	4\$:	TST	TEMP1	;TEST IF RESTART	
226	002460	001026			BNE	MTEST1		
227	002462	005737	001476		TST	WFTEST	;CHECH IF TESTER CONNECTED ?	
228	002466	100421			BMI	MTEST0	;BR IF YES	
229								
230					.SBTTL	OPERATOR INPUT DECODER		
231	002470	104401	001165		MTEST:	TYPE	,\$CRLF	
232	002474	104401	017745			TYPE	,YESNO	;ASK FOR INPUT
233	002500	104401	017267			TYPE	,DWRF	;ABOUT DWARF MODULE
234	002504	104412				RDLIN		
235	002506	012600				MOV	(SP)+,R0	;GET INPUT
236	002510	105037	001476			CLRB	WFTEST	;SET NO DWARF
237	002514	042710	000040			BIC	#40,(R0)	;ENSURE UPPER CASE
238	002520	122710	000131			CMPB	#"Y,(R0)	;TEST IF 1ST CHAR IS Y
239	002524	001002				BNE	MTEST0	;BR IF NOT 'Y'
240	002526	105237	001476			INC B	WFTEST	;SET DWARF CONNECTED FLAG
241	002532	104401	023127		MTEST0:	TYPE	,PRIME1	;TELL THE OPERATOR THE STORY
242	002536	000005			MTEST1:	RESET		
243	002540	052777	000100	176376		BIS	#BIT6,@\$TKS	;ENABLE TKB INTR.
244	002546	005046				CLR	-(SP)	
245	002550	012746	002556			MOV	#1\$,-(SP)	
246	002554	000002				RTI		;LOWER PS
247	002556	005037	001176		1\$:	CLR	\$PASS	;INIT
248	002562	005037	001112			CLR	\$ERTTL	;
249	002566	005037	001506			CLR	EVER	THINGS
250	002572	104401	023643			TYPE	,DOT	;TYPE THE 'DOT'
251	002576	104412				RDLIN		
252	002600	012600				MOV	(SP)+,R0	;READ ANSWER
253	002602	142710	000040			BICB	#40,(R0)	
254	002606	121027	000101			CMPB	(R0),#A	;IS IT A?

**CVMNA-A MNCAD/MNCAM DIAGNOSTIC
CVMNAA.P11 OPERATOR INPUT DECODER**

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SEQ 0024

309	003076	104006			ERROR	6	:BASE ADDRESS CAUSED A BUS TRAP	
310	003100	005726			TST	(SP)+	:POP 1 ARG.	
311	003102	000137	016412		JMP	\$EOP		
312	003106	012737	016612	000004	3\$:	MOV	#IOTRD,ERRVEC	
313	003114	012737	000200	000006		MOV	#200,ERRVEC+2	
314	003122	005737	001506		TST	EVER	:TEST IF # HAS BEEN REPORTED	
315	003126	100427			BMI	4\$:IF YES BRANCH	
316	003130	005737	001476		TST	WFTEST	:TEST IF IN TESTER MODE	
317	003134	100415			BMI	7\$:BR IF TESTER	
318	003136	104401	022074		TYPE	,FOUND1	:TELL OPERATOR # OF MNCAD'S FOUND	
319	003142	013746	001202		MOV	\$UNIT,-(SP)	:PUT # TO BE TYPED ON STACK	
320	003146	104405			TYPDS			
321	003150	104401	022117		TYPE	,FOUND2	:FINISH MESSAGE	
322	003154	005737	001202		TST	\$UNIT	:TEST IF ANY UNITS	
323	003160	001003			BNE	7\$:ANY UNIT	
324	003162	005726			TST	(SP)+	:POP 1 ARG. OFF STACK	
325	003164	000137	016412		JMP	\$EOP	:REPORT EOP	
326	003170	013737	001202	001506	7\$:	MOV	\$UNIT,EVER	:SAVE THE # OF MNCAD'S FOR LATER
327	003176	052737	100000	001506		BIS	#BIT15,EVER	:SET 'REPORTED #' FLAG'
328	003204	000410			BR	5\$		
329	003206	123737	001506	001202	4\$:	CMPB	EVER,\$UNIT	:TEST IF ANY HAVE GONE AWAY
330	003214	001404			BEQ	5\$:BR IF ALL ARE STILL THERE	
331	003216	113737	001506	001426		MOVB	EVER,TEMP	:SAVE FOR ERROR REPORT
332	003224	104005			ERROR	5	:EXISTING DEVICE FAILED TO RESPOND	
333	003226	005037	001202		5\$:	CLR	\$UNIT	:RESET UNIT POINTER
334	003232	113737	001506	001440		MOVB	EVER,NMBEXT	:GET # OF UNITS
335	003240	005337	001440			DEC	NMBEXT	:ADJUST IT
336	003244	004737	012510			JSR	PC, FIXONE	:FIX BUS AND VECTOR ADDRESSES
337	003250	005037	001510			CLR	BADUNT	:RESET BAD UNIT INDICATOR
338	003254	005046				CLR	- (SP)	:LOWER PRIORITY LEVEL 0
339	003256	012746	003264			MOV	#6\$,-(SP)	
340	003262	000002				RTI		
341	003264	000207			6\$:	RTS	PC	:EXIT

```

343 003266 BEGINL:
344
(3)
(3)
(2) 003266 012737 003266 001106 TST1: MOV #TST1,$LPADR
(1) 003274 012737 000001 001160 MOV #1,$TIMES ;:DO 1 ITERATION
345 003302 012737 000001 001102 MOV #STN-1,$STSTNM ;SET UP TEST NUMBER
346 003310 012737 003266 001110 MOV #TST1,$LPERR
347 003316 005737 001476 TST WFTEST ;IS PROGRAM RUNNING IN WESTFIELD MODE?
348 003322 100075 BPL TST3 ;:NO, SKIP FIRST 2 TESTS
349 003324 005737 001176 TST $PASS ;DO FIRST 2 TESTS ON 1ST PASS ONLY
350 003330 001072 BNE TST3
351 003332 005046 CLR -(SP) ;RESET PRIORITY
352 003334 012746 003342 MOV #1$,-(SP)
353 003340 000002 RTI
354 003342 104401 020424 1$: TYPE ,TP15 ;TYPE "+15 = "
355 003346 004537 015550 JSR R5,GCONVT ;CONVERT CHANNEL 12
356 003352 000012 12
357 003354 013703 001426 MOV TEMP,R3 ;GET TEMP
358 003360 004737 015664 JSR PC,CONV15 ;TYPE VOLTAGE
359 003364 104401 021014 TYPE ,SPACE ;TYPE 4 SPACES
360 003370 004537 015502 JSR R5,COMPAR ;TEST RESULTS
361 003374 006020 6020
362 003376 016334 V100D
363 003400 000403 BR 2$ ;ERROR
364 003402 104401 021132 TYPE ,OKMSG ;TYPE "OK"
365 003406 000406 BR TST2 ;GOTO NEXT TEST
366 003410 104401 021606 2$: TYPE ,ERMSG ;TYPE "**ERROR**"
367 003414 004737 026564 JSR PC,WHICHV ;INDICATE ERROR UNIT
368 003420 005237 001112 INC $ERTTL ;UPDATE ERROR COUNT
369
370
(3)
(3)
(2) 003424 000004 TST2: SCOPE
(1) 003426 012737 000001 001160 MOV #1,$TIMES ;:DO 1 ITERATION
371 003434 104401 020433 TYPE ,TM15 ;TYPE "-15 = "
372 003440 004537 015550 JSR R5,GCONVT ;CONVERT CHANNEL 11
373 003444 000011 11
374 003446 013703 001426 MOV TEMP,R3 ;GET TEMP
375 003452 004737 015664 JSR PC,CONV15 ;TYPE VOLTAGE
376 003456 104401 021014 TYPE ,SPACE ;TYPE 4 SPACES
377 003462 004537 015502 JSR R5,COMPAR ;TEST RESULTS
378 003466 001760 1760
379 003470 016334 V100D
380 003472 000403 BR 1$ ;ERROR
381 003474 104401 021132 TYPE ,OKMSG ;TYPE "OK"
382 003500 000406 BR TST3 ;GOTO NEXT TEST
383 003502 104401 021606 1$: TYPE ,ERMSG ;TYPE "**ERROR**"
384 003506 004737 026564 JSR PC,WHICHV ;INDICATE BAD UNIT
385 003512 005237 001112 INC $ERTTL ;UPDATE ERROR COUNT
386

```

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FLOAT A ONE THRU MULTIPLEXER BITS

B 3
SEQ 0027

388 ;*****
(3) ;*TEST 3 FLOAT A ONE THRU MULTIPLEXER BITS
(3) ;*****
(2) 003516 000004 TST3: SCOPE
389 003520 012737 000003 001102 MOV #\$TN-1,\$STSTNM ;ENSURE PROPER TEST NUMBER
390 003526 012737 000400 001124 MOV #BIT8,\$GDDAT ;LOAD FIRST BIT
391 003534 013777 001124 175610 2\$: MCV \$GDDAT,@STREG ;LOAD EXPECTED VALUE
392 003542 017737 175604 001126 MOV @STREG,\$BDDAT ;READ STATUS REGISTER
393 003550 042737 000002 001126 BIC #BIT1,\$BDDAT ;CLEAR NXC BIT
394 003556 023737 001124 001126 CMP \$GDDAT,\$BDDAT ;COMPARE RESULTS
395 003564 001401 BEQ 1\$
396 003566 104001 ERROR 1 ;FAILED TO LOAD + READ BIT
397 003570 006337 001124 040000 1\$: ASL \$GDDAT ;GET NEXT BIT
398 003574 023727 001124 040000 CMP \$GDDAT,#BIT14 ;FINISHED?
399 003602 001354 BNE 2\$;;NO, GO TO NEXT TEST
400 ;*****
(3) ;*TEST 4 LOAD AND READ BACK ERROR I.E. BIT14
(3) ;*****
(2) 003604 000004 TST4: SCOPE
401 003606 012737 040000 001124 MOV #BIT14,\$GDDAT
402 003614 104415 CHKIT
403 003616 104001 ERROR 1 ;FAILED TO LOAD + READ ERROR I.E.
404 ;*****
(3) ;*TEST 5 LOAD AND READ BACK INTERRUPT ENABLE BIT6
(3) ;*****
(2) 003620 000004 TST5: SCOPE
405 003622 012777 001516 175530 MOV #UNEXP,@VECTOR ;SETUP FOR UNEXPECTED INTERRUPT
406 003630 012777 000200 175524 MOV #200,@VECTR1 ;LOAD BR LEVEL
407 003636 012737 000100 001124 MOV #BIT6,\$GDDAT ;LOAD EXPECTED DATA
408 003644 104415 CHKIT
409 003646 104001 ERROR 1 ;FAILED TO LOAD + READ INTERRUPT ENABLE
410 ;*****
(3) ;*TEST 6 LOAD AND READ BACK CLOCK OVERFLOW START ENABLE BITS
(3) ;*****
(2) 003650 000004 TST6: SCOPE
411 003652 012737 000040 001124 MOV #BITS,\$GDDAT ;LOAD EXPECTED DATA
412 003660 104415 CHKIT
413 003662 104001 ERROR 1 ;FAILED TO LOAD + READ CLOCK OVERFLOW START ENAB
414 ;*****
(3) ;*TEST 7 LOAD AND READ BACK EXTERNAL START ENABLE BIT4
(3) ;*****
(2) 003664 000004 TST7: SCOPE
415 003666 012737 000020 001124 MOV #BIT4,\$GDDAT ;LOAD EXPECTED DATA
416 003674 104415 CHKIT
417 003676 104001 ERROR 1 ;FAILED TO LOAD + READ EXT. START ENABLE
418 ;*****
(3) ;*TEST 10 LOAD AND READ BACK MAINT. TST BIT2
(3) ;*****
(2) 003700 000004 TST10: SCOPE
419 003702 012737 000004 001124 MOV #BIT2,\$GDDAT
420 003710 104415 CHKIT
421 003712 104001 ERROR 1 ;FAILED TO LOAD + READ BACK MAINT. TST

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LOAD AND READ BACK ENABLE I.D. BIT3

C 3
SEQ 0028

423 :*****
(3) ;*TEST 11 LOAD AND READ BACK ENABLE I.D. BIT3
(3) :*****
(2) 003714 000004 TST11: SCOPE
424 003716 012737 000010 001124 MOV #BIT3,\$GDDAT
425 003724 104415 CHKIT
426 003726 104001 ERROR 1 ;FAILED TO LOAD + READ ENABLE I.D. BIT
427
428 :*****
(3) ;*TEST 12 LOAD AND READ BACK ERROR FLAG BIT15
(3) :*****
(2) 003730 000004 TST12: SCOPE
429 003732 012737 100000 001124 MOV #BIT15,\$GDDAT ;LOAD EXPECTED DATA
430 003740 104415 CHKIT
431 003742 104001 ERROR 1 ;FAILED TO LOAD + READ ERROR FLAG
432 :*****
(3) ;*TEST 13 TEST INIT CLEARS BITS 2-6,8-14
(3) :*****
(2) 003744 000004 TST13: SCOPE
(1) 003746 012737 000300 001160 MOV #300,\$TIMES ;DO 300 ITERATIONS
433 003754 005037 001124 CLR \$GDDAT ;LOAD EXPECTED DATA
434 003760 012777 077574 175364 2\$: MOV #77574,@\$TREG ;SET STATUS REGISTER
435 003766 000005 RESET ;INITIALIZE
436 003770 052777 000100 175146 BIS #100,@\$TKS ;SET INTRPT. ENABLE
437 003776 104414 CHECK ;GO CHECK RESULTS
438 004000 104001 ERROR 1 ;RESET FAILED TO CLEAR AD ST. REG. BITS

440
(3)
(3)
(2) 004002 000004
441 004004 012737 000300 001160
442 004012 012777 100000 175332
443 004020 000005
444 004022 052777 000100 175114
445 004030 104414
446 004032 104001
447
(3)
(3)
(2) 004034 000004
(1) 004036 012737 000100 001160
448 004044 012700 001000
449 004050 005277 175276
450 004054 012737 000200 001124
451 004062 005300
452 004064 001376
453 004066 042777 100000 175256
454 004074 104414
455 004076 104001
456 004100 017700 175252
457
(3)
(3)
(2) 004104 000004
(1) 004106 012737 000300 001160
458 004114 005037 001124
459 004120 005277 175226
460 004124 105777 175222
461 004130 100375
462 004132 000005
463 004134 052777 000100 175002
464 004142 104414
465 004144 104001
466
467
(3)
(3)
(2) 004146 000004
468 004150 005037 001124
469 004154 005277 175172
470 004160 105777 175166
471 004164 100375
472 004166 017700 175164
473 004172 104414
474 004174 104001

;*TEST 14 TEST INIT CLEARS ERROR FLAG

TST14: SCOPE
MOV #300,\$TIMES ;DO 300 ITERATIONS
MOV #BIT15,@STREG ;SET BIT 15
RESET ;ISSUE INIT
BIS #100,@\$TKS ;SET INTRPT. EN. FOR KEYBOARD
CHECK
ERROR 1

;*TEST 15 TEST DONE FLAG SETS AND BIT0 CLEARS ON END OF CONV.

TST15: SCOPE
MOV #100,\$TIMES ;DO 100 ITERATIONS
MOV #BIT9,RO ;STALL TIME COUNTER
INC @STREG ;START CONVERSION
MOV #BIT7,\$GDDAT ;LOAD EXPECTED
1\$: DEC RO ;STALL
BNE 1\$;TIME
BIC #BIT15,@STREG ;MASK OUT ERROR BIT
CHECK
ERROR 1 ;A/D DONE FLAG FAILED TO SET;BIT0 FAILED TO CLEAR
MOV @ADBUFF,RO ;CLEAR DONE FLAG FOR ITERATIONS

;*TEST 16 TEST INIT CLEARS DONE FLAG

TST16: SCOPE
MOV #300,\$TIMES ;DO 300 ITERATIONS
CLR \$GDDAT ;CLEAR EXPECTED
INC @STREG ;START CONVERSION
2\$: TSTB @STREG
BPL 2\$
RESET
BIS #BIT6,@\$TKS ;ENABLE INTR.
CHECK
ERROR 1 ;DONE FLAG FAILED TO CLEAR

;*TEST 17 TEST A/D DONE FLAG CLEARS WHEN READ CONVERTED VALUE

TST17: SCOPE
CLR \$GDDAT ;CLEAR EXPECTED
INC @STREG ;SET A/D START CONVERSION BIT
1\$: TSTB @STREG ;WAIT FOR FLAG
BPL 1\$
MOV @ADBUFF,RO ;READ CONVERTED VALUE
CHECK
ERROR 1 ;DONE FLAG FAILED TO CLEAR

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TEST ALL '0'S RESULTS USING MAINT. ADTST. BIT

E 3
SEQ 0030

476
(3)
(3)
(2) 004176 000004
477 004200 005037 001124
478 004204 005037 001444
479 004210 005037 001462
480 004214 012777 000005 175130
481 004222 105777 175124
482 004226 100375
483 004230 017737 175122 001126
484 004236 001401
485 004240 104004
486
(3)
(3)
(2) 004242 000004
487 004244 012737 007777 001124
488 004252 012737 000001 001444
489 004260 005037 001462
490 004264 012777 000405 175060
491 004272 105777 175054
492 004276 100375
493 004300 017737 175052 001126
494 004306 023737 001124 001126
495 004314 001401
496 004316 104004
497
(3)
(3)
(2) 004320 000004
(1) 004322 012737 000100 001160
498 004330 012737 004336 001106
499 004336 042777 000100 174600
500 004344 005046
501 004346 012746 004354
502 004352 000002
503 004354 004737 013166
504 004360 012777 004442 174772
505 004366 012777 000200 174766
506 004374 012777 000101 174750
507 004402 105777 174744
508 004406 100375
509 004410 017737 174736 001126
510 004416 005077 174730
511 004422 017737 174730 001124
512 004430 012737 000300 001124
513 004436 104002
514 004440 000401
515 004442 022626
516 004444 013777 001362 174706
517 004452 012777 004700 174702
518 004460 005046
519 004462 012746 004470

::TEST 20 TEST ALL '0'S RESULTS USING MAINT. ADTST. BIT

TST20: SCOPE
CLR \$GDDAT :CLEAR EXPECTED VALUE
CLR CHANL :SET CHANL = 0
CLR SPREAD :SET SPREAD = 0
MOV #5,@STREG :CONVERT EVEN CHANNEL WITH MAINT. BIT SET
TSTB @STREG :WAIT FOR DONE
BPL 1\$
MOV @ADBUFF,\$BDDAT :RESULTS TO BDDAT FOR CHECKING
BEQ TST21 :GOTO NEXT TEST
ERROR 4 :DID NOT GET ALL '0'S RSULT WITH MAINT. ADTST

::TEST 21 TEST ALL '1'S RESULT USING MAINT. ADTST. BIT

TST21: SCOPE
MOV #7777,\$GDDAT :EXPECT ALL '1'S RESULT
MOV #1,CHANL :SET CHANL = 1
CLR SPREAD :SET SPREAD = 0
MOV #405,@STREG :CONVERT ODD CHANNEL WITH MAINT. BIT SET
TSTB @STREG :WAIT FOR DONE
BPL 1\$
MOV @ADBUFF,\$BDDAT :RESULTS TO BDDAT FOR CHECKING
CMP \$GDDAT,\$BDDAT :EQUAL?
BEQ TST22 :GOTO NEXT TEST
ERROR 4 :DID NOT GET ALL '1'S RESULT WITH MAINT. ADTST

::TEST 22 GENERATE INTERRUPT WHEN DONE FLAG SETS AFTER CONVERSION

TST22: SCOPE
MOV #100,\$TIMES ;DO 100 ITERATIONS
MOV #10\$,SLPADR ;LOAD RETURN ADDRESS
BIC #BIT6,@STKS ;REMOVE TKB INTERRUPT
CLR -(SP) ;RESET PRIORITY
MOV #1\$,-(SP)
RTI
1\$: JSR PC,SETINT ;LOAD VECTOR AREA WITH TRAP CATCHER
MOV #3\$,@VECTOR ;INTERRUPT VECTOR ADDRESS
MOV #200,@VECTR1 ;SET UP NEW PSW
MOV #BIT6!BIT0,@STREG ;SET INTERRUPT ENABLE BIT + START CONVERSION
TSTB @STREG :WAIT FOR DONE
BPL 2\$:FLAG TO SET
MOV @STREG,\$BDDAT :READ STATUS REGISTER
CLR @STREG :ENSURE INTR. ENABLE IS CLEARED
MOV @ADBUFF,\$GDDAT :READ TO CLEAR DONE FLAG
MOV #BIT7!BIT6,\$GDDAT ;LOAD EXPECTED GOOD DATA
ERROR 2 :FAILED TO INTERRUPT ON DONE
BR 4\$:BRANCH TO NEXT TEST
CMP (SP)+,(SP)+ :RESET STACK POINTER
MOV VECTR1,@VECTOR ;SET UP FOR UNEXPECTED INTERRUPT
MOV #4700,@VECTR1
CLR -(SP) ;CLEAR PSW
MOV #5\$,-(SP)

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GENERATE INTERRUPT WHEN DONE FLAG SETS AFTER CONVERSION

F 3
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SEQ 0031

520 004466 000002 RTI
521 004470 005077 174656 5\$: CLR @STREG
522 004474 005777 174656 TST @ADBUFF ;CLEAR DONE BIT
523
524 ;*****
(3) ;*TEST 23 TEST INTERRUPT OCCURS WHEN ERROR AND I.E.E. IS SET
(3) ;*****
(2) 004500 000004 TST23: SCOPE
(1) 004502 012737 000100 001160 MOV #100,\$TIMES ;DO 100 ITERATIONS
525 004510 012737 004516 001106 MOV #10\$,LPADR ;LOAD RETURN ADDRESS
526 004516 042777 000100 174420 10\$: BIC #BIT6,@\$TKS ;REMOVE TKB INTERRUPT
527 004524 005046 CLR -(SP) ;LOWER PRIORITY
528 004526 012746 004534 MOV #1\$,-(SP)
529 004532 000002 RTI
530 004534 004737 013166 1\$: JSR PC,SETINT ;LOAD VECTOR AREA WITH TRAP CATCHER
531 004540 012777 004612 174616 MOV #2\$,@VECTR2 ;SETUP VECTOR ADDRESS
532 004546 012777 000200 174612 MOV #200,@VECTR3 ;SET UP NEW PSW
533 004554 012777 140000 174570 MOV #BIT15!BIT14,@STREG ;CAUSE AN INTERRUPT
534 004562 017737 174564 001126 MOV @STREG,\$BDDAT ;BAD DATA
535 004570 012737 140000 001124 MOV #BIT15!BIT14,\$GDDAT ;GOOD DATA
536 004576 005077 174550 CLR @STREG ;CLEAR STATUS
537 004602 005777 174550 TST @ADBUFF ;AND CLEAR DONE
538 004606 104002 ERROR 2
539 004610 000401 BR 3\$
540 004612 022626 2\$: CMP (SP)+,(SP)+ ;POP STACK
541 004614 005077 174532 3\$: CLR @STREG ;CLEAR STATUS REG.
542 004620 005777 174532 TST @ADBUFF ;FALSE READ TO CLEAR DONE
543 004624 013777 001366 174532 MOV VECTR3,@VECTR2 ;RESET VECTOR
544 004632 012777 004700 174526 MOV #4700,@VECTR3 ;
545 004640 005046 CLR -(SP) ;RESET PRIORITY
546 004642 012746 004650 MOV #4\$,-(SP)
547 004646 000002 RTI
548 004650 005077 174476 4\$: CLR @STREG
549 ;*****
(3) ;*TEST 24 TEST ERROR FLAG SETS IF 2ND CONVERSION ENDS BEFORE READING BUFFER
(3) ;*****
(2) 004654 000004 TST24: SCOPE
550 004656 012777 000001 174466 MOV #BIT0,@STREG ;START CONVERSION
551 004664 052777 000100 174252 BIS #BIT6,@\$TKS ;ENABLE TKB INTERRUPT
552 004672 105777 174454 1\$: TSTB @STREG ;WAIT FOR
553 004676 100375 BPL 1\$
554 004700 012737 100200 001124 2\$: MOV #BIT15!BIT7,\$GDDAT ;LOAD EXPECTED VALUE
555 004706 012777 000001 174436 MOV #BIT0,@STREG ;START 2ND CONVERSION
556 004714 012700 001000 MOV #BIT9,R0 ;WAIT FOR 2ND
557 004720 005300 3\$: DEC R0 ;CONVERSION TO END
558 004722 001376 BNE 3\$
559 004724 104414 4\$: CHECK
560 004726 104001 ERROR 1 ;ERROR FLAG NOT SET WHEN 2ND
561 004730 017700 174422 MOV @ADBUFF,R0 ;CONVERT ENDS BEFORE READ BUFFER FROM FIRST
562 ;CLEAR DONE FLAG

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TEST ERROR FLAG SETS IF START 2ND CONV. BEFORE DONE FLAG SETS

G 3
SEQ 0032

564
(3)
(3)
565 004734 000004
566 004736 012737 100000 001124
567 004744 012777 000001 174400
568 004752 112777 000001 174372
569 004760 112777 000001 174364
570 004766 017737 174360 001126
571 004774 042737 077777 001126
572 005002 023737 001124 001126
573 005010 001401
574 005012 104001
575 005014 017700 174336
576 005020 005077 174326
577
(3)
(3)
578 005024 000004
579 005026 005037 001124
580 005032 013777 000010 174312
581 005040 005277 174306
582 005044 105777 174302
583 005050 100375
584 005052 017737 174300 001126
585 005060 042737 007777 001126
586 005066 001401
587 005070 104001
588 005072 062777 000400 174252
589 005100 032777 004000 174244
590
(3)
(3)
591 005110 000004
592 005112 005737 001476
593 005116 100022
594 005120 012737 000240 001124
595 005126 013777 001124 174216
596 005134 012700 001000
597 005140 012777 177777 174240
598 005146 012777 000011 174230
599 005154 005300
600 005156 001376
601 005160 104414
602 005162 104001
603 005164 005777 174166
604 005170 005077 174156

***** TEST 25 TEST ERROR FLAG SETS IF START 2ND CONV. BEFORE DONE FLAG SETS *****
TST25: SCOPE
MOV #BIT15,\$GDDAT :LOAD EXPECTED DATA
MOV #BIT0,@STREG :START CONVERSION
MOVB #BIT0,@STREG :START NEXT CONVERSION
MOVB #BIT0,@STREG :ONCE AGAIN IN CASE REFRESH INTERVENED
MOV @STREG,\$BDDAT :READ STATUS REGISTER
BIC #77777,\$BDDAT :MASK OUT BIT 15
CMP \$GDDAT,\$BDDAT :COMPARE RESULTS
BEQ 1\$:BRANCH OVER ERROR
ERROR 1 :ERROR FLAG NOT SET WHEN 2ND
CONVERT BEGINS BEFORE FIRST DONE
1\$: MOV @ADBUFF,RO
CLR @STREG :CLEAR STATUS REGISTER

***** TEST 26 TEST CHANNELS 0-7 FOR SINGLE ENDED *****
TST26: SCOPE
CLR \$GDDAT
MOV BIT3,@STREG :ENABLE PREAMP STATUS
INC @STREG :START A CONVERSION
2\$: TSTB @STREG :IS CONVERSION DONE?
BPL 2\$:NO, WAIT TILL IT IS DONE
MOV @ADBUFF,\$BDDAT :GET PREAMP STATUS
BIC #77777,\$BDDAT :MASK OUT CONVERTED VALUE
BEQ 3\$:SKIP OVER ERROR IF ZERO
ERROR 1
3\$: ADD #BIT8,@STREG :INCREMENT CHANNEL TO BE TESTED
BIT #BIT11,@STREG :IS IT DONE?
BEQ 1\$:NO

***** TEST 27 TEST CLOCK OVERFLOW STARTS A/D (TESTER ONLY) *****
TST27: SCOPE
TST WFTEST :RUNNING IN NORMAL MODE?
BPL 2\$:YES, GO TO NEXT TEST
MOV #BIT7!BITS,\$GDDAT :SET UP EXPECTED RESULT
\$GDDAT,@STREG :ENABLE CLOCK OVERFLOW START
MOV #BIT9,RO :STALL TIME COUNTER
MOV #177777,@CLKBPR :SET CLOCK NEAR OVERFLOW
MOV #11,@CLKCSR :START CLOCK AT LINE RATE
1\$: DEC RO :STALL
BNE 1\$:TIME
CHECK :CHECK RESULT
ERROR 1 :DONE FLAG FAILED TO SET
TST @ADBUFF :CLEAR DONE FLAG
CLR @STREG :INHIBIT CLOCK OVERFLOW START

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DIAGNOSTIC
TEST EXTERNAL START STARTS A/D

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(TEST MODULE OR TESTER)

SEQ 0033

605
(3)
(3)
(2) 005174 000004 :*****
(1) 005176 012737 000001 001160 *TEST 30 TEST EXTERNAL START STARTS A/D (TEST MODULE OR TESTER)
606 005204 005737 001476 :*****
607 005210 001453 TST30: SCOPE :*****
608 005212 012737 000220 001124 MOV #1,\$TIMES ;DO 1 ITERATION
609 005220 013777 001124 174124 TST WFTEST ;RUNNING IN DWARF OR TESTER MODE?
610 005226 .. 005737 001476 BEQ 4\$;NO, GO TO NEXT TEST
611 005232 100013 MOV #BIT7!BIT4,\$GDDAT ;SET UP EXPECTED RESULT
612 005234 012700 001000 174144 MOV \$GDDAT,@STREG ;ENABLE EXTERNAL START
613 005240 052777 000400 174144 TST WFTEST ;RUNNING IN TESTER MODE?
614 005246 042777 000400 174136 BPL 2\$;NO
615 005254 005300 1\$: DEC R0 ;STALL TIME COUNTER
616 005256 001376 BNE 1\$;GENERATE EXTERNAL START
617 005260 000425 BR 3\$;RESET BIT
618 005262 105737 001134 2\$: TSTB \$AUTOB ;STALL
619 005266 001024 BNE 4\$;TEST RESULTS
620 005270 005737 001176 TST \$PASS ;IS IT UNDER A MONITOR ?
621 005274 001021 BNE 4\$;YES
622 005276 104401 020330 TYPE ,EXTST ;IS IT THE FIRST PASS?
623 005302 004737 026572 JSR PC,WHICHU ;;NO, DON'T RUN TEST
624 005306 013746 001514 MOV UNITBD,-(SP) ;TYPE MESSAGE ABOUT EXT. START
(1) 005312 104403 TYPOS ;DETERMINE UNIT #
(1) 005314 001 .BYTE 1 ;SAVE UNITBD FOR TYPEOUT
(1) 005315 000 .BYTE 0 ;GO TYPE--OCTAL ASCII
625 005316 104401 021463 TYPE ,CRWR ;;TYPE 1 DIGIT(S)
626 005322 104412 RDLIN ;SUPPRESS LEADING ZEROS
627 005324 005726 TST (SP)+ ;TYPE 'TYPE CR WHEN READY'
628 005326 042777 100000 174016 3\$: BIC #BIT15,@STREG ;WAIT FOR CR
629 005334 104414 CHECK ;POP WORD OFF STACK
630 005336 104001 ERROR 1 ;CLEAR A/D ERROR
631 005340 005777 174012 4\$: TST @ADBL@F ;CHECK RESULT
632 005344 005077 174002 CLR @STREG ;DONE FLAG FAILED TO SET
633
634
635
636 005350 000004 :*****
637 005352 000207 SCOPE RTS PC ;CLEAR DONE FLAG
638
639
640
641
642 005354 013777 001124 173770 :SUBROUTINE FOR LOGIC TESTS:
643 005362 017737 173764 001126 TESTIT: MOV \$GDDAT,@STREG ;LOAD EXPECTED VALUE
644 005370 023737 001124 001126 TEST: MOV @STREG,\$BDDAT ;READ ST. REG.
645 005376 001002 CMP \$GDDAT,\$BDDAT ;COMPARE RESULTS
646 005400 062716 000002 BNE RETERR ;;ERROR RETURN
647 005404 000002 ADD #2,(SP) ;BUMP RETURN ADDRESS TO GET AROUND ERROR
RETERR: RTI ;RETURN TO TEST SECTION

649
 650 005406 .SBTTL WRAPAROUND TEST SECTION
 651 WRAP:
 652 (3) **** TEST 31 TEST CH0 GROUND ****
 653 (3) ****
 654 (2) 005406 012737 000031 001102 TST31: MOV #STN,\$TSTM
 655 (1) 005414 012737 000010 001160 MOV #10,\$TIMES ;DO 10 ITERATIONS
 656 (2) 005422 012737 005406 001106 MOV #TST31,\$LPADR ;SET UP LOOP ADDRESS
 657 (2) 005430 012737 005406 001110 MOV #TST31,\$LPERR ;SET UP ERROR LOOP ADDRESS
 658 (3) 005436 005737 001370 TST BASECH ;TESTING CHANNEL 0-7?
 659 (3) 005442 001111 BNE WRAPX ;NO, DON'T TEST
 660 (3) 005444 004537 015352 JSR R5,CONVRT ;CONVERT 8 TIMES
 661 (3) 005450 000000 0
 662 (3) 005452 004537 015502 JSR R5,COMPAR ;COMPARE RESULTS
 663 (3) 005456 004000 4000 ;NOMINAL
 664 (3) 005460 016330 V12 ;TOLERANCE
 665 (3) 005462 104004 ERROR 4 ;ERROR ON A/D CHANNEL
 666 (3) **** TEST 32 TEST CH1 +4.5 VOLT ****
 667 (3) ****
 668 (2) 005464 000004 TST32: SCOPE
 669 (1) 005466 012737 000010 001160 MOV #10,\$TIMES ;DO 10 ITERATIONS
 670 (1) 005474 004537 015352 JSR R5,CONVRT ;CONVERT 8 TIMES
 671 (3) 005500 000001 1 ;CHANNEL 1
 672 (3) 005502 004537 015502 JSR R5,COMPAR ;COMPARE RESULTS
 673 (3) 005506 007344 7344 ;NOMINAL
 674 (3) 005510 016336 V326 ;TOLERANCE
 675 (3) 005512 104004 ERROR 4 ;ERROR ON A/D CHANNEL
 676 (3) **** TEST 33 TEST CH2 -4.5 VOLT ****
 677 (3) ****
 678 (2) 005514 000004 TST33: SCOPE
 679 (1) 005516 012737 000010 001160 MOV #10,\$TIMES ;DO 10 ITERATIONS
 680 (1) 005524 004537 015352 JSR R5,CONVRT ;CONVERT 8 TIMES
 681 (1) 005530 000002 2 ;CHANNEL 2
 682 (1) 005532 004537 015502 JSR R5,COMPAR ;COMPARE RESULTS
 683 (1) 005536 000434 434 ;NOMINAL
 684 (1) 005540 016336 V326 ;TOLERANCE
 685 (1) 005542 104004 ERROR 4 ;ERROR ON A/D CHANNEL
 686 (3) **** TEST 34 TEST CH5 GROUND (DWARF OR TESTER) ****
 687 (3) ****
 688 (2) 005544 000004 TST34: SCOPE
 689 (1) 005546 012737 000010 001160 MOV #10,\$TIMES ;DO 10 ITERATIONS
 690 (1) 005554 005737 001476 TST WFTEST ;RUNNING WITHOUT TESTER OR DWARF
 691 (1) 005560 001002 BNE 1\$;NO
 692 (1) 005562 000137 006240 JMP STD ;YES, BYPASS DWARF/TESTER CHECKS
 693 (1) 005566 004537 015352 1\$: JSR R5,CONVRT ;CONVERT 8 TIMES
 694 (1) 005572 000005 5 ;CHANNEL 5
 695 (1) 005574 004537 015502 JSR R5,COMPAR ;COMPARE RESULTS
 696 (1) 005600 004000 4000 ;NOMINAL
 697 (1) 005602 016330 V12 ;TOLERANCE
 698 (1) 005604 104004 ERROR 4 ;ERROR ON A/D CHANNEL

686
 687
 (3)
 (3)
 (2) 005606 000004
 (1) 005610 012737 000010 001160
 688 005616 004537 015352
 689 005622 000004
 690 005624 004537 015502
 691 005630 006020
 692 005632 016336
 693 005634 104004

694
 695
 (3)
 (3)
 (2) 005636 000004
 (1) 005640 012737 000010 001160
 696 005646 004537 015352
 697 005652 000006
 698 005654 004537 015502
 699 005660 001760
 700 005662 016336
 701 005664 104004

702
 703 005666
 704
 (3)
 (3)
 (2) 005666 000004
 (1) 005670 012737 000010 001160
 705 005676 012737 000037 001102
 706 005704 013737 001370 001444
 707 005712 001003
 708 005714 012737 000010 001444
 709 005722 012705 016340
 710 005726 012537 005752
 711 005732 023737 001372 001444
 712 005740 103415
 713 005742 004537 015360
 714 005746 004537 015502
 715 005752 005560
 716 005754 016336
 717 005756 104004
 718 005760 005237 001444
 719 005764 020527 016360
 720 005770 001356
 721 005772 000753

 ;*TEST 35 TEST CH4 +2.6 VOLTS (DWARF OR TESTER)

 TST35: SCOPE
 MOV #10,\$TIMES ;;DO 10 ITERATIONS
 JSR R5,CONVRT ;CONVERT 8 TIMES
 4 ;CHANNEL 4
 JSR R5,COMPAR ;COMPARE RESULTS
 6020 ;NOMINAL
 V326 ;TOLLERANCE
 ERROR 4 ;ERROR ON A/D CHANNEL

 ;*TEST 36 TEST CH6 -2.2 VOLTS (DWARF OR TESTER)

 TST36: SCOPE
 MOV #10,\$TIMES ;;DO 10 ITERATIONS
 JSR R5,CONVRT ;CONVERT 8 TIMES
 6 ;CHANNEL 6
 JSR R5,COMPAR ;COMPARE RESULTS
 1760 ;NOMINAL
 V326 ;TOLLERANCE
 ERROR 4 ;ERROR ON A/D CHANNEL

WRAPX:

 ;*TEST 37 TEST VOLTAGE ON CHANNELS (DWARF OR TESTER)

 TST37: SCOPE
 MOV #10,\$TIMES ;;DO 10 ITERATIONS
 MOV #STN-1,\$STSTNM ;SET UP TEST NUMBER
 MOV BASECH,CHANL ;SET UP CHANNEL
 BNE 1\$;;CHANNEL OK
 MOV #10,CHANL ;ON CHANNEL 10
 1\$: MOV #VTABLE,R5 ;POINT TO VOLTAGE TABLE
 2\$: MOV (R5)+,4\$;SET UP EXPECTED VALUE
 CMP BASEND,CHANL ;DONE?
 BLO TST40 ;YES, GO TO NEXT TEST
 JSR R5,CONVTC ;CONVERT 8 TIMES
 JSR R5,COMPAR ;COMPARE RESULTS
 3\$: JSR 5560 ;VOLTAGE
 V326 ;TOLLERANCE
 ERROR 4 ;ERROR ON A/D CHANNEL
 INC CHANL ;GET NEXT CHANNEL
 CMP R5,#VTABLE+20 ;IS VOLTAGE TABLE POINTER AT END OF TABLE?
 BNE 2\$;;NO, GET NEXT EXPECTED VALUE
 BR 1\$;;

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TEST CHANNEL FOR +- 2.2 VOLTS IN DIFFERENTIAL MODE

K 3
SEQ 0036

723
(3)
(3)
(2) 005774 000004
(1) 005776 012737 000001 001160
724 006004 005737 001476
725 006010 100007
726 006012 012737 000010 001160
727 006020 052777 000200 173364
728 006026 000423
729 006030 005737 001176
730 006034 001101
731 006036 023727 001372 000010
732 006044 103475
733 006046 104401 020235
734 006052 104401 021463
735 006056 104412
736 006060 005726
737 006062 012737 006076 001106 2\$:
738 006070 012737 006076 001110
739 006076 012737 002220 006156 3\$:
740 006104 013700 001370
741 006110 020027 000010
742 006114 103002
743 006116 012700 000010
744 006122 013705 001372
745 006126 160005
746 006130 006205
747 006132 060005
748
749 006134 010037 001444
750 006140 020537 001444
751 006144 103417
752 006146 004537 015360
753 006152 004537 015502
754 006156 002220
755 006160 016336
756 006162 104004
757 006164 005237 001444
758 006170 005437 006156
759 006174 042737 170000 006156
760 006202 000756
761 006204 005737 001476
762 006210 100005
763 006212 000005
764 006214 052777 000100 172722
765 006222 000406
766 006224 104401 020125
767 006230 104401 021463
768 006234 104412
769 006236 005726

;*TEST 40 TEST CHANNEL FOR +- 2.2 VOLTS IN DIFFERENTIAL MODE

TST40: SCOPE
MOV #1,\$TIMES ;DO 1 ITERATION
TST WFTEST ;RUNNING IN TESTER MODE?
BPL 1\$;BR IF NO
MOV #10,\$TIMES ;DO 10 ITERATIONS
BIS #BIT7,@DRVVDOR ;SET A/D AND MUX TO DIFFERENTIAL
BR 3\$
TST \$PASS ;IS THIS THE FIRST PASS?
BNE TST41 ;NO, DON'T RUN TEST
CMP BASEND,#10 ;TESTING ANY DIFFERENTIAL CHANNELS?
BLO TST41 ;NO
TYPE ,DIFM ;TYPE SET DWARF TO DIFFERENTIAL MESSAGE
TYPE ,CRWR ;TYPE 'TYPE CR WHEN READY'
RDLIN ;WAIT FOR CARRIDGE RETURN
TST (SP)+ ;POP WORD OFF STACK
MOV #3\$,SLPADR ;SET UP LOOP ADDRESS
MOV #3\$,SLPERR ;SET UP ERROR LOOP ADDRESS
MOV #2220,6\$;SET UP INITIAL EXPECTED VALUE -2.2 V
MOV BASECH,RO ;GET FIRST CHANNEL TO TEST
CMP R0,#10 ;IS R0 >= 10
BHIS 4\$;YES
MOV #10,R0 ;SET R0 = 10
MOV BASEND,R5 ;GET LAST CHANNEL TO TEST
SUB R0,R5 ;GET DIFFERENCE BETWEEN FIRST AND LAST
ASR R5 ;DIVIDE IT IN HALF
ADD R0,R5 ;ADD FIRST CHANNEL GIVING LAST CHANNEL
TO TEST
MOV RO,CHANL ;SET UP FIRST CHANNEL TO TEST
CMP R5,CHANL ;DONE?
BLO 7\$;YES, GO TO NEXT TEST
JSR R5,CONVTC ;CONVERT 8 TIMES
JSR R5,COMPAR ;TEST RESULTS
2220 ;NOMINAL
V326 ;TOLERANCE
ERROR 4 ;ERROR ON A/D CHANNEL
INC CHANL ;POINT TO NEXT CHANNEL TO TEST
NEG 6\$;REVERSE SIGN OF EXPECTED VALUE
BIC #170000,6\$;CLEAR EXTRA BITS
BR 5\$
TST WFTEST ;RUNNING IN TESTER MODE?
BPL 8\$;BR IF DWARF
RESET ;ENABLE INTERRUPTS
BIS #100,@\$TKS ;GO TO NEXT TEST
BR TST41 ;TYPE SET DWARF TO SINGLE ENDED MESSAGE
TYPE ,SDSE ;TYPE 'TYPE CR WHEN READY'
TYPE ,CRWR ;WAIT FOR CR
RDLIN ;POP WORD OFF STACK

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TEST CHANNEL FOR +- 2.2 VOLTS IN DIFFERENTIAL MODE

L 3
SEQ 0037

CV
CV

771 006240 STD:
772 ;*****
(3) ;*TEST 41 TEST VERNIER OFFSET DAC ON CHO
(3) ;*****
(2) 006240 000004 TST41: SCOPE
(1) 006242 012737 000001 001160 MOV #1,\$TIMES ;:DO 1 ITERATION
773 006250 012737 000041 001102 MOV #\$TN-1,\$TSTMN ;:SET UP TEST NUMBER
774 006256 005077 173074 CLR @ADBUFF ;:SET VERNIER DAC = 0
775 006262 005037 001444 CLR CHANL ;:SET UP TO CONVERT ON CHANNEL 0
776 006266 004537 015366 JSR R5,CONVCD ;:CONV. CHO, DIRECT VERNIER DAC
777 006272 013704 001426 MOV TEMP,R4 ;:SAVE VALUE IN R4
778 006276 012777 000377 173052 1\$: MOV #377,@ADBUFF ;:SET VERNIER DAC = 377
779 006304 004537 015366 JSR R5,CONVCD ;:CONVERT IT
780 006310 160437 001426 SUB R4,TEMP ;:TEMP=DIFF. BETWEEN VALUE & PREVIOUS
781 006314 004537 015502 JSR R5,COMPAR ;:COMPARE RESULTS
782 006320 000005 5
783 006322 016324 V2
784 006324 104004 ERROR 4
785 ;*****
(3) ;*TEST 42 OFFSET ON CHO
(3) ;*****
(2) 006326 000004 TST42: SCOPE
(1) 006330 012737 000001 001160 MOV #1,\$TIMES ;:DO 1 ITERATION
786 006336 104401 017237 TYPE ,OFSET ;:INFORM OPER. TEST NAME
787 006342 004737 026572 JSR PC,WHICHU ;:GET UNIT #
788 006346 013746 001514 MOV UNITBD,-(SP) ;:PUSH IT
789 006352 104403 TYPOS ;TELL OPER.
790 006354 001 000 .BYTE 1,0
791 006356 005037 001444 CLR CHANL ;:LOAD CHANNEL
792 006362 005037 001442 CLR DUMMY ;:LOAD DUMMY
793 006366 004737 007670 JSR PC,OFFSET ;:FIND OFFSET
794 006372 104401 022775 TYPE ,MOFSET ;:TYPE 'OFFSET=''
795 006376 004737 007772 JSR PC,TOFF ;:TYPE OFFSET
796 006402 004537 015502 JSR R5,COMPAR ;:IS RESULT WITHIN LIMITS?
797 006406 000000 0
798 006410 016332 V50D
799 006412 000401 BR OFFERR ;:NO-ERROR
800 006414 000407 BR OFFOK ;:YES-OK
801 006416 104401 021606 OFFERR: TYPE ,ERMSG
802 006422 004737 026564 JSR PC,WHICHV ;:INDICATE BAD UNIT
803 006426 005237 001112 INC \$ERTTL ;:UPDATE ERROR COUNT
804 006432 000402 BR TST43 ;:GO TO NEXT TEST
805 006434 104401 021132 OFFOK: TYPE ,OKMSG

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TEST RAMP RANGE, CH3

M 3
SEQ 0038

807
(3)
(3)
(2) 006440 000004 ;*****
808 006442 012737 000001 001160 ;*TEST 43 TEST RAMP RANGE, CH3
809 006450 012703 007777 ;*****
810 006454 005004 TST43: SCOPE
811 006456 012777 001400 172666 MOV #1,\$TIMES :DO THIS ONCE
812 006464 012702 047040 MOV #7777,R3 :INIT R3 VALUE
813 006470 105277 172656 CLR R4 :AND R4
814 006474 105777 172652 MOV #1400,@STREG :SETUP FOR CH3
815 006500 100375 MOV #20000.,R2 :SETUP FOR 20,000 CONVERSIONS
816 006502 027704 172650 1\$: INCB @STREG
817 006506 003402 2\$: TSTB @STREG
818 006510 017704 172642 BPL 2\$
819 006514 027703 172636 3\$: CMP @ADBUFF,R4 :HIT A NEW HIGH
820 006520 002002 BLE 3\$
821 006522 017703 172630 4\$: BGE 4\$
822 006526 005302 MOV @ADBUFF,R3 :HIT A NEW LOW
823 006530 001357 DEC R2
824 006532 010337 001426 BNE 1\$
825 006536 004537 015502 MOV R3,TEMP
826 006542 000000 JSR R5,COMPAR
827 006544 016322 O
828 006546 104004 VO
829 006550 010437 001426 ERROR 4 :RAMP DIDN'T REACH LOW END OF RANGE
830 006554 004537 015502 MOV R4,TEMP
831 006560 007777 JSR R5,COMPAR
832 006562 016322 7777
833 006564 104004 VO
ERROR 4 :RAMP DIDN'T REACH HIGH END OF RANGE

835
(3)
(3)
(2) 006566 000004
(1) 006570 012737 000001 001160
836 006576 005037 001416
837 006602 004737 006612
838 006606 000137 007366
839 006612 104401 017154
840 006616 004737 026572
841 006622 013746 001514
842 006626 104403
843 006630 001 000
844 006632 104401 001165
845 006636 005737 001476
846 006642 100007
847 006644 012737 000020 001444
848 006652 022737 000057 001372
849 006660 001403
850 006662 013737 001370 001444 1\$:
851 006670 012737 006700 007770 2\$:
852 006676 005005
853 006700 005205 3\$:
854 006702 022705 000006
855 006706 001450
856 006710 013737 001444 001442
857 006716 004537 015360
858 006722 013737 001426 001470
859 006730 004537 013224
860 006734 000020
861 006736 004737 007744
862 006742 013737 001464 001454
863 006750 004537 013224
864 006754 000124
865 006756 004737 007744
866 006762 163737 001464 001454
867 006770 012737 000001 013164
868 006776 104401 021063 4\$:
869 007002 013702 001454
870 007006 004737 015314
871 007012 023737 001454 016360
872 007020 003007
873 007022 104401 021132
874 007026 000412
875 007030 012737 000377 001454 5\$:
876 007036 000757
877 007040 104401 021606 6\$:
878 007044 004737 026564
879 007050 005237 001112
880 007054 012737 007064 007770 7\$:
881 007062 005005
882 007064 005205 8\$:
883 007066 022705 000006
884 007072 001450

***** TEST 44 NOISE TEST, 1 EDGE *****

TST44: SCOPE
NOITST: TYPE
TYPOS
BYTE
TYPE
TST
BPL
MOV #20,CHANL
CMP #57,BASEND
BEQ 2\$
MOV BASECH,CHANL
MOV #3\$,ERRADR
CLR R5
INC R5
CMP #6,R5
BEQ 5\$
MOV CHANL,DUMMY
JSR R5,CONVTC
MOV TEMP,EDGE
JSR R5,SARSUB
16.
JSR PC,TSTDAC
MOV DAC,RMS
JSR R5,SARSUB
84.
JSR PC,TSTDAC
SUB DAC,RMS
MOV #1,EDGFLG
, RMSNOI
MOV RMS,R2
JSR PC,TPYPRP
CMP RMS,VNR
BGT 6\$
TYPE OKMSG
BR 7\$
MOV #255.,RMS
BR 4\$
TYPE ERMSSG
JSR PC,WHICHV
INC \$ERTTL
MOV #8\$,ERRADR
CLR R5
INC R5
CMP #6,R5
BEQ 10\$

;;DO 1 ITERATION
;:CLEAR ENTRY FLAG
;:RUN NOISE TEST
;:NEXT TEST
;DETERMINE UNIT #
;TELL OPER.
;RUNNING ON THE TESTER
;:BR IF NOT
;ASSUME TESTING AM
;TESTING AM?
;YES
;LOAD CHANNEL 0
;SET UP ERROR RETRY ADDRESS
;CLEAR RETRY COUNT
;INCREMENT COUNT
;IS COUNT = 6?
;YES, CHANNEL TOO WIDE OR NOISY
;LOAD DUMMY CHANNEL
;GET EDGE VALUE
;SET UP EDGE VALUE
;DO SAR ROUTINE AT 16%
;CHECK VERNIER DAC SETTING
;ADD RESULT TO RMS
;DO SAR ROUTINE AT 84%
;CHECK VERNIER DAC SETTING
;SUBTRACT RESULT FROM RMS
;TYPE RMS VALUES
;WITHIN LIMITS?
;NO
;
;SET RMS TO MAX ERROR
;
;INDICATE BAD UNIT
;UPDATE ERROR TOTAL
;SET UP ERROR RETRY ADDRESS
;CLEAR RETRY COUNT
;INCREMENT COUNT
;IS COUNT = 6?
;YES, CHANNEL TOO WIDE OR NOISY

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SEQ 0040

885 007074 013737 001444 001442 MOV CHANL,DUMMY ;LOAD DUMMY CHANNEL
886 007102 004537 015360 JSR R5,CONVTC ;GET EDGE VALUE
887 007106 013737 001426 001470 MOV TEMP,EDGE ;SET UP EDGE VALUE
888 007114 004537 013224 JSR R5,SARSUB ;DO SAR ROUTINE AT 1%
889 007120 000001 1
890 007122 004737 007744 JSR PC,TSTDAC ;CHECK VERNIER DAC SETTING
891 007126 013737 001464 001456 MOV DAC,PEAK ;ADD RESULT TO PEAK
892 007134 004537 013224 JSR R5,SARSUB ;DO SAR ROUTINE AT 99%
893 007140 000143 99.
894 007142 004737 007744 JSR PC,TSTDAC ;CHECK VERNIER DAC SETTING
895 007146 163737 001464 001456 SUB DAC,PEAK ;SUBTRACT RESULT FROM PEAK
896 007154 012737 000001 013164 MOV #1,EDGFLG
897 007162 104401 021077 9\$: TYPE ,PKNOI
898 007166 013702 001456 MOV PEAK,R2
899 007172 004737 015314 JSR PC,TYPRP ;TYPE PEAK VALUES
900 007176 023737 001456 016362 CMP PEAK,VNP ;WITHIN LIMITS?
901 007204 003007 BGT 11\$;NO
902 007206 104401 021132 TYPE ,OKMSG
903 007212 000412 BR 12\$
904 007214 012737 000377 001456 10\$: MOV #255.,PEAK ;SET PEAK TO MAX ERROR
905 007222 000757 BR 9\$
906 007224 104401 021606 11\$: TYPE ,ERMSG
907 007230 004737 026564 JSR PC,WHICHV ;INDICATE BAD UNIT
908 007234 005237 001112 INC \$ERTTL ;UPDATE ERROR COUNT
909 007240 104401 001165 12\$: TYPE ,\$CRLF ;LEAVE A BLANK LINE
910 007244 005237 001444 INC CHANL ;GET NEXT CHANNEL
911 007250 005737 001416 TST WIDE ;CHECK ENTRY FLAG
912 007254 001023 BNE 15\$;BR IF MANUAL ENTRY
913 007256 022737 000003 001444 CMP #3,CHANL ;CHANNEL 3 (RAMP CHANNEL)?
914 007264 001404 BEQ 13\$
915 007266 022737 000007 001444 CMP #7,CHANL ;CHANNEL 7 (EDC INPUT CHANNEL)?
916 007274 001002 BNE 14\$
917 007276 005237 001444 13\$: INC CHANL ;CHANNELS 3 AND 7 ARE SKIPPED
918 007302 005737 001476 14\$: TST WFTEST ;RUNNING WITHOUT DWARF/TESTER ?
919 007306 001006 BNE 15\$;:BR IF DWARF/TESTER
920 007310 022737 000004 001444 CMP #4,CHANL ;DONE?
921 007316 001422 BEQ 17\$
922 007320 000137 006670 JMP 2\$;:YES, GO TO NEXT TEST
923 007324 (1) 100406 15\$: BMI 16\$;:BR IF TESTER MODE
924 007326 023737 001372 001444 CMP BASEND,CHANL ;:DONE?
925 007334 103413 BLO 17\$
926 007336 000137 006670 JMP 2\$;:YES
927 :ON TESTER - DON'T RUN GOOD MNCAM ;:NO, CONTINUE TESTING
928 007342 013705 001372 16\$: MOV BASEND,R5 ;GET LAST CHANNEL
929 007346 162705 000017 SUB #17,R5 ;GET LAST CHANNEL TO TEST
930 007352 020537 001444 CMP R5,CHANL ;:DONE?
931 007356 001402 BEQ 17\$;:YES, GO TO NEXT TEST
932 007360 000137 006670 JMP 2\$;:NO, CONTINUE TESTING
933 007364 000207 RTS PC ;EXIT
934 007366 NOIJMP:

```

936
(3)
(3)
(2) 007366 000004          ;***** TEST 45 INTERCHANNEL SETTLING TEST, 1 EDGE *****
(1) 007370 012737 000001 001160
937 007376 104401 017204
938 007402 004737 026572
939 007406 013746 001514
940 007412 104403
941 007414 001      000
942 007416 104401 001165
943 007422 005737 001476
944 007426 100006
945 007430 012700 000024
946 007434 022737 000057 001372
947 007442 001405
948 007444 013700 001370    1$: MOV #1,$TIMES      ;DO 1 ITERATION
949 007450 001410          BEQ 2$           ;TYPE 'SETTLING TEST'
950 007452 062700 000004          ADD #4,RO       ;DETERMINE THE UNIT #
951 007456 010037 001432          MOV RO,CH1     ;SAVE IT
952 007462 005200          INC RO          ;TYPE IT
953 007464 010037 001434          MOV RO,CH2     ;RUNNING ON THE TESTER
954 007470 000406          BR 4$          ;;BR IF NOT
955 007472 012737 000001 001432 3$: MOV #1,CH1      ;GET MUX CHANNEL INCASE TESTING MNCAM
956 007500 012737 000002 001434          MOV #2,CH2      ;TESTING MNCAM?
957 007506 005005          CLR R5          ;;NO
958 007510 005205          INC R5          ;IS CHANNEL ZERO?
959 007512 022705 000006          CMP #6,R5      ;;YES
960 007516 001444          BEQ 7$          ;SET UP CHANNELS TO SETTLE BETWEEN
961 007520 013737 001434 001444          MOV CH2,CHANL ;DO TEST BETWEEN CHANNEL 1 AND 2
962 007526 004537 015360          JSR R5,CONVTC ;CLEAR RETRY COUNT
963 007532 013737 001426 001470          MOV TEMP,EDGE ;INCREMENT COUNT
964 007540 005002          CLR R2          ;IS COUNT = 6?
965 007542 004737 013036          JSR PC,SET1A   ;;YES
966 007546 000760          BR 5$          ;SCALING = .02 LSB
967 007550 004737 013036          JSR PC,SET1A   ;ERROR RECOVERY JUMP
968 007554 000755          BR 5$          ;MAKE IT .01 LSB
969 007556 005702          TST R2          ;ERROR RECOVERY JUMP
970 007560 100001          BPL 6$          ;TEST RESULTS
971 007562 005402          NEG R2          ;;TEST RESULTS
972 007564 010204          6$: MOV R2,R4      ;MAKE IT POSITIVE
973 007566 012737 000001 013164          MOV #1,EDGFLG ;TYPE SETTLING INFORMATION
974 007574 004737 012704          JSR PC,TYPSET ;DONE?
975 007600 023737 001434 001432          CMP CH2,CH1    ;;YES
976 007606 103413          BLO TST46      ;SETTLE THE OTHER WAY
977 007610 013702 001432          MOV CH1,R2
978 007614 013737 001434 001432          MOV CH2,CH1
979 007622 010237 001434          MOV R2,CH2
980 007626 000727          BR 4$          ;;SET SETTLING TO MAX ERROR
981 007630 012702 000377          7$: MOV #255.,R2 ;SET SETTLING TO MAX ERROR
982 007634 000753          BR 6$          ;;

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DIFFERENTIAL LINEARITY AND RELATIVE ACCURACY TEST (CHANNEL 3)

SEQ 0042

984
(3)
(3)
(2) 007636 000004
(1) 007640 012737 000001 001160
985 007646 005737 001370
986 007652 001005
987 007654 005737 001176
988 007660 001402
989 007662 004737 013424
990 007666 000207
991
992
993
994 007670 012737 004001 001470
995 007676 004537 013224
996 007702 000062
997 007704 013737 001464 001426
998 007712 012737 004000 001470
999 007720 004537 013224
1000 007724 000062
1001 007726 063737 001464 001426
1002 007734 162737 000400 001426
1003 007742 000207
1004
1005
1006
1007
1008
1009
1010 007744 005737 001464
1011 007750 001405
1012 007752 022737 000377 001464
1013 007760 001401
1014 007762 000207
1015 007764 005726
1016 007766 000137
1017 007770 000000

;*TEST 46 DIFFERENTIAL LINEARITY AND RELATIVE ACCURACY TEST (CHANNEL 3)

TST46: SCOPE
MOV #1,\$TIMES ;DO 1 ITERATION
TST BASECH ;TESTING CHANNEL 3?
BNE LEND ;NO
TST \$PASS ;FIRST TIME-SKIP DIFLIN
BEQ LEND
JSR PC,DIFLIN
RTS PC ;RETURN TO TEST SECTION

;*****
994 007670 012737 004001 001470 OFFSET: MOV #4001,EDGE ;4000,4001 EDGE
995 007676 004537 013224 JSR R5,SARSUB
996 007702 000062 50.
997 007704 013737 001464 001426 MOV DAC,TEMP
998 007712 012737 004000 001470 MOV #4000,EDGE ;3777,4000 EDGE
999 007720 004537 013224 JSR R5,SARSUB
1000 007724 000062 50.
1001 007726 063737 001464 001426 ADD DAC,TEMP
1002 007734 162737 000400 001426 SUB #400,TEMP
1003 007742 000207 RTS PC
1004
1005
1006
1007
1008
1009
1010 007744 005737 001464 TSTDAC: TST DAC ;IS DAC = 0 ?
1011 007750 001405 BEQ 1\$;YES
1012 007752 022737 000377 001464 CMP #377,DAC ;IS DAC = 377 ?
1013 007760 001401 BEQ 1\$;YES
1014 007762 000207 RTS PC
1015 007764 005726 1\$: TST (SP)+ ;POP CALL OFF STACK
1016 007766 000137 JMP @PC+ ;JUMP TO ADDRESS IN ERRADR
1017 007770 000000 ERRADR: 0

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DIFFERENTIAL

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LINEARITY AND RELATIVE ACCURACY TEST (CHANNEL 3)

SEQ 0043

1019 ;SUBROUTINE TO INSERT "+" AND TYPE # ON THE STACK
1020
1021 007772 013702 001426 TOFF: MOV TEMP,R2
1022 007776 100402 021604 BMI 1\$;IS THE NUMBER POSITIVE?
1023 010000 104401 021604 TYPE ,POSITV
1024 010004 104416 TYPDC
1025 010006 104401 023010 TYPE ,MLSB ;TYPE ASCIZ STRING
1026 010012 000207 RTS PC
1027
1028 ;SUBROUTINE TO WAIT FOR OPERATOR'S 'RETURN' THEN CHECK TOLERANCES
1029
1030 010014 005303 TCHK: DEC R3 ;DECREMENT COUNT
1031 010016 001005 BNE 1\$;
1032 010020 012703 000005 MOV #5,R3 ;RESET COUNT
1033 010024 104401 001165 TYPE ,\$CRLF ;TYPE A CARRIAGE RETURN AND LINE FEED
1034 010030 000402 BR 2\$;
1035 010032 104401 021014 1\$: TYPE ,SPACE ;TYPE FOUR (4) SPACES
1036 010036 005037 001466 2\$: CLR DELAY ;CLEAR DELAY
1037 010042 005077 171076 CLR @STKS ;CLEAR INTERRUPT ENABLE
1038 010046 105777 171072 3\$: TSTB @STKS ;IS KEYBOARD FLAG SET?
1039 010052 100404 BMI 4\$;YES
1040 010054 005237 001466 INC DELAY ;IS DELAY ZERO?
1041 010060 001372 BNE 3\$;NO
1042 010062 000416 BR 6\$;
1043 010064 005777 171056 4\$: TST @STKB ;CLEAR FLAG
1044 010070 012777 000100 171046 MOV #100,@STKS ;SET INTERRUPT ENABLE
1045 010076 004537 015502 JSR R5,COMPAR ;TEST LAST CONVERSION
1046 010102 000000 0
1047 010104 016326 V10 ;TOLERANCE .10 LSB
1048 010106 000402 BR 5\$;
1049 010110 062716 000002 ADD #2,(SP) ;BUMP RETURN ADDRESS
1050 010114 062716 000002 ADD #2,(SP) ;BUMP RETURN ADDRESS 2 WORDS
1051 010120 000207 6\$: RTS PC

1053 .SBTTL: CALIBRATION SECTION
 1054 010122 104401 021143 BEGINC: TYPE ,CCHAN :ASK FOR CHANNEL
 1055 010126 104413 RDOCT :READ CHANNEL NUMBER
 1056 010130 012637 001444 MOV (SP)+,CHANL :STORE CHANNEL NUMBER
 1057 010134 013737 001444 001442 MOV CHANL,DUMMY :LOAD DUMMY
 1058 010142 104401 021231 1\$: TYPE ,SEL :SELECT OFFSET OR GAIN ADJUST
 1059 010146 104412 RDLIN :GET TEST
 1060 010150 012600 MOV (SP)+,R0 :MOVE POINTER TO R0
 1061 010152 121027 000117 CMPB (R0),#'0 :IS IT '0'?
 1062 010156 001406 BEQ AJOFF :;YES, GO TO ADJUST OFFSET
 1063 010160 121027 000107 CMPB (R0),#"G :IS IT 'G'?
 1064 010164 001430 BEQ AJGAIN :;YES, GO TO ADJUST GAIN
 1065 010166 104401 001164 TYPE ,SQUES :TYPE "?"
 1066 010172 000763 BR 1\$:;
 1067
 1068 ;SUBROUTINE TO CHECK OFFSET ADJUSTMENT VALUES
 1069 010174 104401 021424 AJOFF: TYPE ,IGND :GROUND CHANNEL
 1070 010200 104412 RDLIN :WAIT FOR CR
 1071 010202 005726 TST (SP)+ :POP 1 WORD OFF STACK
 1072 010204 104401 021322 1\$: TYPE ,XADJ :ADJUST MESSAGE
 1073 010210 012703 000005 MOV #5,R3 :SET UP COUNT
 1074 010214 004737 007670 JSR PC,OFFSET :TEST AND TYPE OFFSET ERROR
 1075 010220 004737 007772 JSR PC,TOFF :TYPE OFFSET
 1076 010224 004737 010014 JSR PC,TCHK :CHECK FOR A CHARACTER AND DELAY
 1077 010230 000771 BR 2\$:;
 1078 010232 000402 BR 3\$:;NOT WITHIN TOLLERANCE, TRY AGAIN
 1079 010234 000137 001564 JMP BEG2
 1080 010240 104401 021606 3\$: TYPE ,ERMSG :TELL OPER. 'ERROR'
 1081 010244 000757 BR 1\$
 1082 ;SUBROUTINE TO CHECK THE GAIN ADJUSTMENT
 1083 010246 104401 021523 AJGAIN: TYPE ,IVOLT :INPUT +5.115 VOLTS ON CHANNEL
 1084 010252 104401 021463 TYPE ,CRWR :
 1085 010256 104412 RDLIN :WAIT FOR CR
 1086 010260 005726 TST (SP)+ :POP 1 WORD OFF STACK
 1087 010262 104401 021567 1\$: TYPE ,YADJ :ADJUST MESSAGE
 1088 010266 104401 021336 TYPE ,MOLSB :TYPE " FOR 0.00 LSB ERROR"
 1089 010272 012703 000005 MOV #5,R3 :SET UP COUNT
 1090 010276 012737 007777 001470 2\$: MOV #7777,EDGE :LOOK FOR 7776,7777 EDGE
 1091 010304 004537 013224 JSR R5,SARSUB
 1092 010310 000062 50.
 1093 010312 013737 001464 001426 MOV DAC,TEMP :SAVE DAC
 1094 010320 012737 007776 001470 MOV #7776,EDGE :LOOK FOR 7775,7776 EDGE
 1095 010326 004537 013224 JSR R5,SARSUB
 1096 010332 000062 50.
 1097 010334 063737 001464 001426 ADD DAC,TEMP :ADD RESULTS
 1098 010342 162737 000400 001426 SUB #400,TEMP :OFFSET RESULT
 1099 010350 004737 007772 JSR PC,TOFF :TYPE GAIN
 1100 010354 004737 010014 JSR PC,TCHK :CHECK FOR CHARACTER AND DELAY
 1101 010360 000746 BR 2\$:;
 1102 010362 000402 BR 3\$:;NOT WITHIN TOLLERANCE, TRY AGAIN
 1103 010364 000137 001564 JMP BEG2
 1104 010370 104401 021606 3\$: TYPE ,ERMSG :TELL OPER. 'ERROR'
 1105 010374 000732 BR 1\$

1107 .SBTTL SWITCH GAIN MANUAL INTERVENTION TEST
 1108 010376 104401 021143 BEGINM: TYPE ,CCHAN :ASK FOR CHANNEL
 1109 010402 104413 RDOCT :READ CHANNEL NUMBER
 1110 010404 012600 MOV (SP)+,R0 :GET CHANNEL NUMBER
 1111 010406 000300 SWAB RO :PUT CHANNEL NUMBER IN HIGH BYTE
 1112 010410 052700 000010 BIS #BIT3,RO :SET STATUS ENABLE BIT
 1113 010414 010077 170732 MOV RO,@STREG :LOAD CHANNEL AND STATUS ENABLE
 1114 010420 104401 020551 TYPE ,SCM :ASK MODE BE SET TO CURRENT
 1115 010424 012737 030000 001124 MOV #BIT13!BIT12,\$GDDAT ;SET UP EXPECTED
 1116 010432 104401 020656 1\$: TYPE ,GHLF :ASK GAIN BE SET TO .5
 1117 010436 104417 TESTID :GO TEST FOR ID CODE
 1118 010440 104001 ERROR 1
 1119 010442 104401 020673 TYPE ,GAINS :ASK GAIN BE SET TO 5
 1120 010446 104417 TESTID :GO TEST ID CODE
 1121 010450 104001 ERROR 1
 1122 010452 104401 020713 TYPE ,GAIN50 :ASK GAIN BE SET TO 50
 1123 010456 104417 TESTID :GO TEST ID CODE
 1124 010460 104001 ERROR 1
 1125 010462 104401 020734 TYPE ,GAIN5M :ASK GAIN BE SET TO 500
 1126 010466 104417 TESTID :GO TEST ID CODE
 1127 010470 104001 ERROR 1
 1128 010472 022737 070000 001124 CMP #70000,\$GDDAT :READY TO DO RESISTANCE?
 1129 010500 001003 BNE 2\$;NO
 1130 010502 104401 020577 TYPE ,SRM :ASK MODE BE SET TO RESISTANCE
 1131 010506 000751 BR 1\$
 1132 010510 022737 130000 001124 2\$: CMP #130000,\$GDDAT :READY TO DO VOLTS?
 1133 010516 001003 BNE 3\$;NO, DONE WITH TEST
 1134 010520 104401 020630 TYPE ,SVM :ASK MODE BE SET TO VOLTS
 1135 010524 000742 BR 1\$
 1136 010526 000137 001564 3\$: JMP BEG2
 1137
 1138 010532 062737 010000 001124 TPRMP: ADD #BIT12,\$GDDAT :INDEX EXPECTED ID
 1139 010540 104401 021463 TYPE ,CRWR :ASK FOR CR WHEN READY
 1140 010544 104412 RDLIN :WAIT FOR CR
 1141 010546 005726 TST (SP)+ :WAIT FOR CR
 1142 010550 005277 170576 INC @STREG :POP 1 WORD OFF STACK
 1143 010554 105777 170572 1\$: TSTB @STREG :START A CONVERSION
 1144 010560 100375 BPL 1\$:WAIT TILL DONE
 1145 010562 017737 170570 001126 MOV @ADBUFF,\$BDDAT :GET RESULTS
 1146 010570 042737 007777 001126 BIC #7777,\$BDDAT :CLEAR CONVERTED VALUE
 1147 010576 023737 001124 001126 CMP \$GDDAT,\$BDDAT :IS ID RIGHT?
 1148 010604 001002 BNE 2\$;NO, TAKE ERROR RETURN
 1149 010606 062716 000002 ADD #2,(SP) :BUMP RETURN ADDRESS
 1150 010612 000002 2\$: RTI

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PRINT VALUES ROUTINE

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1152
1153 010614 005077 170532 .SBTTL PRINT VALUES ROUTINE
1154 010620 104401 022642 BEGINP: CLR @STREG ;CLEAR STATUS REGISTER
1155 010624 005046 CLR TYPE ,HEAD5 ;TYPE OUT HEADING
1156 010626 012746 010634 CLR -(SP) ;CLEAR PSW
1157 010632 000002 RTI
1158 010634 017700 170300 1\$: MOV @SWR,R0 ;READ CHANNEL FROM SWITCH REG.
1159 010640 042700 177700 BIC #177700,R0 ;ISOLATE MUX BITS
1160 010644 032777 020000 170266 BIT #BIT13,@SWR ;IS BIT 13 SET?
1161 010652 001005 BNE 2\$;YES, SKIP TYPEOUT
1162 010654 104401 021011 TYPE ,CH
1163 010660 010046 MOV R0,-(SP) ;SAVE R0 FOR TYPEOUT
(1) (1) 010662 104403 TYPOS ;TYPE CHANNEL
(1) 010664 002 .BYTE 2 ;GO TYPE--OCTAL ASCII
(1) 010665 000 .BYTE 0 ;TYPE 2 DIGIT(S)
1164 010666 012777 001540 170464 2\$: MOV #RETURN,@VECTOR ;SUPPRESS LEADING ZEROS
1165 010674 000300 SWAB R0 ;ADDRESS AFTER INTRPT.
1166 010676 052700 000100 BIS #BIT6,R0 ;SWITCH BYTES
1167 010702 010077 170444 MOV R0,@STREG ;LOAD THE CHANNEL
1168 010706 012702 000010 MOV #10,R2 ;TYPEOUT COUNTER
1169 010712 005277 170434 3\$: INC @STREG ;START CONVERSION
1170 010716 000001 WAIT ;WAIT FOR INTRPT.
1171 010720 017700 170432 MOV @ADBUFF,R0 ;READ CONVERTED VALUE
1172 010724 032777 020000 170206 BIT #BIT13,@SWR ;IS BIT 13 SET?
1173 010732 001403 BEQ 4\$;NOT SET, TYPE OUT LIST
1174 010734 010077 170202 MOV R0,@DISPLAY ;PUT VALUE IN DISPLAY FOR DISPLAY CONTROL
1175 010740 000735 BR 1\$;REPEAT CONVERSION
1176 010742 104401 021014 4\$: TYPE ,SPACE
1177 010746 010046 MOV R0,-(SP) ;SAVE R0 FOR TYPEOUT
(1) (1) 010750 104403 TYPOS ;PRINT OCTAL CONVERTED VALUE
(1) 010752 004 .BYTE 4 ;GO TYPE--OCTAL ASCII
(1) 010753 001 .BYTE 1 ;TYPE 4 DIGIT(S)
1178 010754 012701 010000 5\$: MOV #10000,R1 ;TYPE LEADING ZEROS
1179 010760 005301 DEC R1 ;DECREMENT THE COUNTER
1180 010762 001376 BNE 5\$;NO CARRIAGE RETURN
1181 010764 005302 DEC R2 ;CARRIAGE RETURN
1182 010766 001351 BNE 3\$;REPEAT CONVERSION
1183 010770 104401 001165 TYPE ,\$CRLF
1184 010774 000717 BR 1\$

1186 .SBTTL LOGIC TEST SECTION START-UP
 1187 010776 004737 011254 BEGL: JSR PC,WFCIIK ;CHECK I D CODE IF WESTFIELD MODE
 1188 011002 012737 011010 016610 MOV #2\$,AGTST ;LOAD EOP RETURN IF NO A/D
 1189 011010 004737 002772 2\$: JSR PC,TESTAD ;SIZE THE NUMBER OF MNCAD'S
 1190 011014 004737 003266 1\$: JSR PC,BEGINL ;LOGIC TESTS
 1191 011020 004737 012410 JSR PC,BUMPAD ;MORE TO TEST?
 1192 011024 000773 BR 1\$;TEST NEXT A/D
 1193 011026 012737 011014 016610 MOV #1\$,AGTST ;ADDRESS FOR EOP
 1194 011034 000137 016412 JMP \$EOP ;TYPE END OF PASS
 1195
 1196 .SBTTL AUTO TEST START-UP
 1197 011040 004737 002772 BEGINA: JSR PC,TESTAD ;SIZE THE # OF MNCAD'S
 1198 011044 004737 011254 JSR PC,WFCIIK ;SET UP IF WESTFIELD MODE
 1199 011050 004737 003266 1\$: JSR PC,BEGINL ;LOGIC TESTS
 1200 011054 004737 012410 JSR PC,BUMPAD ;UPDATE THE ADDRESSES IF ANY
 1201 011060 000773 BR 1\$;BR AND DO NEXT UNIT
 1202 011062 104401 022045 TYPE ,MEND ;TELL OPER. END OF LOGIC TEST
 1203 011066 004737 011446 2\$: JSR PC,TCHANL ;REPORT A/D CONFIG. AND IF DWARF MODE
 1204
 1205 011072 004737 005406 JSR PC,WRAP ;ASK FOR THE CHANNELS TO TEST
 1206 011076 004737 012410 JSR PC,BUMPAD ;BUMP THE ADDRESSES
 1207 011102 000771 BR 2\$;BR AND DO NEXT UNIT
 1208 011104 012737 011050 016610 MOV #1\$,AGTST ;ADDRESS FOR EOP
 1209 011112 000137 016412 JMP \$EOP ;TYPE END OF PASS
 1210
 1211 .SBTTL WRAPAROUND TEST START-UP
 1212 011116 004737 002772 BEGINW: JSR PC,TESTAD ;SIZE THE # OF MNCAD'S
 1213 011122 004737 011254 JSR PC,WFCIIK ;SET UP IF WESTFIELD MODE
 1214 011126 004737 011446 1\$: JSR PC,TCHANL ;REPORT THE A/D CONFIG. AND IF DWARF
 1215
 1216 011132 004737 005406 JSR PC,WRAP ;MODE ASK FOR THE CHANNELS TO TEST
 1217 011136 004737 012410 JSR PC,BUMPAD ;WRAPAROUND TESTS
 1218 011142 000771 BR 1\$;UPDATE BUS ADDRESSES
 1219 011144 012737 011126 016610 MOV #1\$,AGTST ;BR AND TEST NEXT UNIT
 1220 011152 000137 016412 JMP \$EOP ;INCREMENTS \$PASS
 1221
 1222 .SBTTL NOISE TEST START-UP
 1223 011156 004737 012510 BEGINN: JSR PC,FIXONE ;ENSURE BASE AND VECTOR SETUP
 1224 011162 005037 001440 CLR NMBEXT ;CLEAR MULTIPLE UNIT FLAG
 1225 011166 104401 017076 TYPE ,SCHAN ;ASK FOR STARTING NOISE CHANNEL
 1226 011172 104413 RDOCT ;GET OPER. CHANNEL INPUT
 1227 011174 012637 001370 MOV (SP)+,BASECH ;SAVE 1ST CHANNEL
 1228 011200 104401 017126 TYPE ,ECHAN ;ASK FOR END NOISE CHANNEL
 1229 011204 104413 RDOCT ;GET OPER. CHANNEL INPUT
 1230 011206 012637 001372 MOV (SP)+,BASEEND ;SAVE LAST CHANNEL
 1231 011212 001006 BNE 1\$;BR IF NON-ZERO
 1232 011214 013737 001370 001372 MOV BASECH,BASEEND ;TAKE CARE IF ONLY 1 CHANNEL
 1233 011222 000240 NOP
 1234 011224 000240 NOP
 1235 011226 000240 NOP
 1236 011230 012737 000001 001416 1\$: MOV #1,WIDE ;SET MANUAL ENTRY FLAG
 1237 011236 004737 006612 JSR PC,NOITST ;RUN NOISE TEST
 1238 011242 012737 011230 016610 MOV #1\$,AGTST ;LOAD RETRURN POINTER
 1239 011250 000137 016412 JMP \$EOP ;AND REPORT END OF PASS

1241
1242
1243
1244 011254 005737 001476 WFCHK: TST WFTEST ;*ROUTINE TO CHECK FOR PROPER I D CODE IF TESTER MODE
1245 011260 100063 BPL 5\$;*IF ON TESTER, SET UP BASECH AND BASEND FOR CHANNELS BEING TESTED
1246 011262 005037 001370 CLR BASECH ;RUNNING ON TESTER?
1247 011266 012777 020000 170056 MOV #20000, @STREG ;BR IF NOT
1248 011274 032777 000002 170050 BIT #BIT1, @STREG ;CLEAR STARTING CHANNEL
1249 011302 001414 BEQ 1\$;IS CHANNEL 40 PRESENT?
1250 011304 012737 000037 001372 MOV #37, BASEND ;IS THE NON-EXISTENT CHANNEL BIT SET?
1251 011312 104401 020000 TYPE ,TSTAD ;NO, TESTING A/D AND AM
1252 011316 017700 170072 MOV @DRVDIR, R0 ;SET UP LAST CHANNEL TO TEST
1253 011322 042700 177417 BIC #177417, R0 ;TYPE TESTING A/D MESSAGE
1254 011326 022700 000060 CMP #60, R0 ;GET I D BITS
1255 011332 000413 BR 2\$;CLEAR UNWANTED BITS
1256 011334 012737 000057 001372 1\$: MOV #57, BASEND ;IS THE I D CODE CORRECT?
1257 011342 104401 020022 TYPE ,TSTADM ;SET UP LAST CHANNEL TO TEST
1258 011346 017700 170042 MOV @DRVDIR, R0 ;TYPE TESTING A/D AND AM MESSAGE
1259 011352 042700 177417 BIC #177417, R0 ;GET I D BITS
1260 011356 022700 000340 CMP #340, R0 ;CLEAR UNWANTED BITS
1261 011362 2\$: BEQ 5\$;IS THE I D CODE CORRECT?
(1) 011362 001422 ;RETURN
1262 011364 104401 020451 TYPE ,BADID ;TYPE BAD I D CODE MESSAGE
1263 011370 104401 020476 3\$: TYPE ,YORNO ;TYPE CONTINUE TESTING MESSAGE
1264 011374 104412 RDLIN ;GET RESPONSE
1265 011376 052777 000100 167540 BIS #100, @\$TKS ;ENABLE KEYBOARD INTERRUPTS
1266 011404 005046 CLR -(SP) ;CLEAR PSW
1267 011406 012746 011414 MOV #4\$, -(SP) ;READ ANSWER
1268 011412 000002 RTI ;CONVERT OT UPPER CASE
1269 011414 012600 4\$: MOV (SP)+, R0 ;IS IT Y?
1270 011416 142710 000040 BICB #40, (R0) ;NO, CHECK FOR 'N'
1271 011422 121027 000131 CMPB (R0), #'Y ;RETURN
1272 011426 001001 BNE 6\$;IS IT N?
1273 011430 000207 5\$: RTS PC ;NO, ASK AGAIN
1274 011432 121027 000116 6\$: CMPB (R0), #'N ;RESTART IF CONTINUED
1275 011436 001354 BNE 3\$
1276 011440 000000 HALT
1277 011442 000137 001564 JMP @#BEG2
1278

1280 ;*ROUTINE TO TYPE OUT A/D CONFIGURATION
 1281 ;*IF RUNNING IN TEST MODULE MODE, ASK FOR CHANNELS TO TEST
 1282
 1283 011446 005037 001370 TCHANL: CLR BASECH ;CLEAR FIRST CHANNEL TO TEST
 1284 011452 005037 001372 CLR BASEND ;CLEAR LAST CHANNEL TO TEST
 1285 011456 104401 001165 TYPE,\$CRLF ;FRESH LINE
 1286 011462 005737 001176 TST,\$PASS ;TEST IF FIRST PASS
 1287 011466 001017 BNE 22\$;BR IF NOT
 1288 011470 005737 001476 TST,WFTEST ;TEST WESTFIELD FLAG
 1289 011474 001406 BEQ 1\$;RUNNING WITH NO TEST MODULE/TESTER
 1290 011476 100003 BPL 21\$;RUNNING IN TEST MODULE MODE BUT NO TESTER
 1291 011500 104401 020171 TYPE,SDDIF ;TYPE SET DWARF TO DIFFERENTIAL MESSAGE
 1292 011504 000402 BR 1\$
 1293 011506 104401 020125 21\$: TYPE,SDSE ;TYPE SET DWARF TO SINGLE ENDED MESSAGE
 1294 011512 104401 020044 1\$: TYPE,SADTST ;TYPE SET A/D TO TEST MESSAGE
 1295 011516 104401 021463 TYPE,CRWR ;TYPE CARRIDGE RETURN WHEN READY MESSAGE
 1296 011522 104412 RDLIN ;WAIT FOR CARRIDGE RETURN
 1297 011524 005726 TST,(SP)+ ;POP 1 WORD OFF STACK
 1298 011526 104401 017524 22\$: TYPE,VTMSG ;REPORT UNIT #
 1299 011532 004737 026572 JSR PC,WHICHU ;DETERMINE ASCII UNIT #
 1300 011536 013746 001514 MOV UNITBD,-(SP)
 1301 011542 104403 TYPOS
 1302 011544 001 000 .BYTE 1,0
 1303 011546 104401 001165 TYPE,\$CRLF ;LEAVE A BLANK LINE
 1304 011552 005001 CLR R1 ;SET UP STARTING CHANNEL
 1305 011554 005000 CLR R0 ;SET UP FIRST I.D. STATUS
 1306 011556 000407 BR 4\$;GO TYPE RESULTS
 1307 011560 005277 167566 2\$: INC @STREG ;START A CONVERSION
 1308 011564 105777 167562 3\$: TSTB @STREG ;WAIT FOR CONVERSION TO FINISH
 1309 011570 100375 BPL 3\$
 1310 011572 017700 167560 MOV @ADBUFF,R0 ;GET RESULTS
 1311 011576 (1) 010146 4\$: MOV R1,-(SP) ;SAVE R1 FOR TYPEOUT
 (1) 011600 104403 TYPOS ;GO TYPE--OCTAL ASCII
 (1) 011602 002 .BYTE 2 ;TYPE 2 DIGIT(S)
 (1) 011603 000 .BYTE 0 ;SUPPRESS LEADING ZEROS
 1312 011604 104401 017347 TYPE,MDASH ;TYPE A DASH
 1313 011610 062701 000003 ADD #3,R1 ;ADD 3 TO CHANNEL FOR DIFFERENTIAL
 1314 011614 042700 007777 BIC #7777,R0 ;IS CHANNEL SINGLE ENDED
 1315 011620 001002 BNE 5\$;CHANNEL IS NOT SINGLE ENDED
 1316 011622 062701 000004 ADD #4,R1 ;ADD 4 CHANNELS FOR SINGLE ENDED
 1317 011626 022701 000100 5\$: CMP #100,R1 ;IS CHANNEL > LAST POSSIBLE CHANNEL
 1318 011632 101002 BHI 6\$
 1319 011634 012701 000077 MOV #77,R1 ;YES, SET TO LAST CHANNEL
 1320 011640 (1) 010146 6\$: MOV R1,-(SP) ;SAVE R1 FOR TYPEOUT
 (1) 011642 104403 TYPOS ;GO TYPE--OCTAL ASCII
 (1) 011644 002 .BYTE 2 ;TYPE 2 DIGIT(S)
 (1) 011645 000 .BYTE 0 ;SUPPRESS LEADING ZEROS
 1321 011646 005700 TST R0 ;IS CHANNEL SINGLE ENDED?
 1322 011650 001003 BNE 7\$;NO
 1323 011652 104401 017353 TYPE,MSE ;TYPE SINGLE ENDED MESSAGE
 1324 011656 000410 BR 9\$;GO TEST MORE CHANNELS
 1325 011660 032700 140000 7\$: BIT #BIT15!BIT14,R0 ;DOES CHANNEL HAVE PREAMP?

1326 011664 001003 BNE 8\$::YES, HAS PREAMP
 1327 011666 104401 017373 TYPE ,MDIF ;TYPE DIFFERENTIAL MESSAGE
 1328 011672 000402 BR 9\$;:GO TEST MORE CHANNELS
 1329 011674 104401 017413 8\$: TYPE ,MPRMP ;TYPE PREAMP MESSAGE
 1330 011700 005201 9\$: INC R1 ;SET CHANNEL TO NEXT SET OF CHANNELS
 1331 011702 022701 000100 CMP #100,R1 ;DONE?
 1332 011706 001414 BEQ 10\$;:YES
 1333 011710 010100 MOV R1,R0 ;GET CHANNEL
 1334 011712 000300 SWAB R0 ;PUT CHANNEL NUMBER IN HIGH BYTE
 1335 011714 052700 000010 BIS #BIT3,R0 ;SET STATUS ENABLE BIT
 1336 011720 010077 167426 MOV R0,@STREG ;LOAD INTO A/D STATUS REGISTER
 1337 011724 032777 000002 167420 BIT #BIT1,@STREG ;IS NON-EXISTENT CHANNEL BIT SET?
 1338 011732 001712 BEQ 2\$;:NO
 1339 011734 104401 001165 TYPE ,\$CRLF
 1340 ;IF USING TEST MODULE OR TESTER MODE, DO MORE TESTING
 1341 ;IF NOT THEN EXIT
 1342 011740 022737 000001 001476 10\$: CMP #1,WTEST ;RUNNING DWARF MODE?
 1343 011746 001117 BNE 20\$;:NO
 1344 011750 005001 CLR R1 ;SET UP TO ASK FOR FIRST GROUP
 1345 011752 004737 012210 11\$: JSR PC,ASKC ;ASK TO TEST CHANNELS
 1346 011756 000434 BR 14\$;:YES
 1347 011760 062701 000010 ADD #10,R1 ;INDEX TO NEXT CHANNEL BANK
 1348 011764 010100 MOV R1,R0 ;PUT CHANNEL INTO R0
 1349 011766 022700 000100 CMP #100,R0 ;ANY MORE CHANNELS?
 1350 011772 001762 BEQ 10\$;:NO
 1351 011774 000300 SWAB R0 ;PUT CHANNEL IN HIGH BYTE
 1352 011776 052700 000010 BIS #BIT3,R0 ;SET STATUS ENABLE BIT
 1353 012002 010077 167344 MOV R0,@STREG ;LOAD INTO A/D STATUS REGISTER
 1354 012006 032777 000002 167336 BIT #BIT1,@STREG ;IS THE NON-EXISTENT CHANNEL BIT SET?
 1355 012014 001351 BNE 10\$;:YES
 1356 012016 005277 167330 INC @STREG ;START A CONVERSION
 1357 012022 105777 167324 13\$: TSTB @STREG ;WAIT FOR CONVERSION TO FINISH
 1358 012026 100375 BPL 13\$;
 1359 012030 017700 167322 MOV @ADBUFF,R0 ;GET RESULTS
 1360 012034 042700 007777 BIC #7777,R0 ;IS CHANNEL SINGLE ENDED?
 1361 012040 001744 BEQ 11\$;:YES
 1362 012042 062701 000004 ADD #4,R1 ;INDEX TO NEXT CHANNEL BANK
 1363 012046 000746 BR 12\$;
 1364 012050 010137 001370 14\$: MOV R1,BASECH ;SAVE FIRST CHANNEL TO TEST
 1365 012054 062701 000010 15\$: ADD #10,R1 ;INDEX TO NEXT BANK
 1366 012060 010100 16\$: MOV R1,R0 ;PUT CHANNEL INTO R0
 1367 012062 022700 000100 CMP #100,R0 ;ANY MORE BANKS?
 1368 012066 001426 BEQ 19\$;:NO
 1369 012070 000300 SWAB R0 ;PUT CHANNEL INTO HIGH BYTE
 1370 012072 052700 000010 BIS #BIT3,R0 ;SET STATUS ENABLE BIT
 1371 012076 010077 167250 MOV R0,@STREG ;LOAD INTO A/D STATUS REGISTER
 1372 012102 032777 000002 167242 BIT #BIT1,@STREG ;IS THE NON-EXISTENT CHANNEL BIT SET?
 1373 012110 001015 BNE 19\$;:YES
 1374 012112 005277 167234 INC @STREG ;START A CONVERSION
 1375 012116 105777 167230 17\$: TSTB @STREG ;WAIT FOR CONVERSION TO FINISH
 1376 012122 100375 BPL 17\$;
 1377 012124 017700 167226 MOV @ADBUFF,R0 ;GET RESULTS
 1378 012130 042700 007777 BIC #7777,R0 ;IS CHANNEL SINGLE ENDED?
 1379 012134 001003 BNE 19\$;:BR IF NOT

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1380 012136 004737 012210 18\$: JSR PC,ASKC ;ASK TO TEST CHANNELS
1381 012142 000744 BR 15\$
1382 012144 005301 19\$: DEC R1
1383 012146 010137 001372 MOV R1,BASEND ;DECREMENT CHANNEL
1384 012152 104401 017721 TYPE ,TCHAN ;SAVE LAST CHANNEL TO TEST
1385 012156 013746 001370 MOV BASECH,-(SP) ;TYPE "TESTING CHANNELS"
(1) 012162 104403 TYPOS ;SAVE BASECH FOR TYPEOUT
(1) 012164 002 .BYTE 2 ;GO TYPE--OCTAL ASCII
(1) 012165 000 .BYTE 0 ;TYPE 2 DIGIT(S)
1386 012166 104401 017347 TYPE ,MDASH ;SUPPRESS LEADING ZEROS
1387 012172 013746 001372 MOV BASEND,-(SP) ;TYPE "-"
(1) 012176 104403 TYPOS ;SAVE BASEND FOR TYPEOUT
(1) 012200 002 .BYTE 2 ;GO TYPE--OCTAL ASCII
(1) 012201 000 .BYTE 0 ;TYPE 2 DIGIT(S)
1388 012202 104401 001165 TYPE ,\$CRLF ;SUPPRESS LEADING ZEROS
1389 012206 000207 20\$: RTS PC ;TYPE A CARRIDGE RETURN, LINE FEED
1390 ;RETURN
1391 ;*ROUTINE TO ASK CHANNELS TO TEST
1392
1393 012210 104401 017721 ASKC: TYPE ,TCHAN ;TYPE 'TEST CHANNELS'
1394 012214 010146 MOV R1,-(SP) ;SAVE R1 FOR TYPEOUT
(1) 012216 104403 TYPOS ;GO TYPE--OCTAL ASCII
(1) 012220 002 .BYTE 2 ;TYPE 2 DIGIT(S)
(1) 012221 000 .BYTE 0 ;SUPPRESS LEADING ZEROS
1395 012222 104401 017347 TYPE ,MDASH ;TYPE "-"
1396 012226 010100 MOV R1,R0 ;PUT CHANNEL INTO R0
1397 012230 062700 000007 ADD #7,R0 ;GET LAST CHANNEL IN GROUP
1398 012234 010046 MOV R0,-(SP) ;SAVE R0 FOR TYPEOUT
(1) 012236 104403 TYPOS ;GO TYPE--OCTAL ASCII
(1) 012240 002 .BYTE 2 ;TYPE 2 DIGIT(S)
(1) 012241 000 .BYTE 0 ;SUPPRESS LEADING ZEROS
1399 012242 104401 017345 TYPE ,QUEST ;TYPE "? "
1400 012246 104412 RDLIN ;GET RESPONSE
1401 012250 012600 MOV (SP)+,R0 ;GET ADDRESS OF RESPONSE TEXT
1402 012252 142710 000040 BICB #40,(R0) ;MAKE CHARACTER UPPER CASE
1403 012256 122710 000131 CMPB #'Y,(R0) ;IS IT A Y?
1404 012262 001410 BEQ 2\$;YES
1405 012264 122710 000116 CMPB #'N,(R0) ;IS IT AN N?
1406 012270 001403 BEQ 1\$;YES
1407 012272 104401 017745 TYPE ,YESNO ;TYPE 'TYPE Y FOR YES, N FOR NO'
1408 012276 000744 BR ASKC ;
1409 012300 062716 000002 1\$: ADD #2,(SP) ;SKIP OVER BRANCH
1410 012304 000207 2\$: RTS PC ;RETURN

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SEQ 0052

1412
1413
1414 012306 104401 017425 ;SUBROUTINE TO CHANGE BASE AND VECTOR ADDRESSES
1415 012312 013746 001244 BASEXC: TYPE ,MADR ;ASK FOR MODULE ADDRESS
(1) 012316 104402 017517 MOV \$BASE,-(SP) ;SAVE \$BASE FOR TYPEOUT
1416 012320 104401 017517 TYPLOC ;GO TYPE--OCTAL ASCII(ALL DIGITS)
1417 012324 104413 RDOCT
1418 012326 005726 TST (SP)+ ;DEFAULT ADDRESS ?
1419 012330 001403 BEQ 5\$;NO BRANCH
1420 012332 016637 177776 001244 5\$: MOV -2(SP),\$BASE ;SAVE ADDRESS IN \$BASE
1421 012340 104401 017461 TYPE ,MVCT ;ASK FOR MODULE VECTOR
1422 012344 013701 001240 MOV \$VECT1,R1 ;GET VECTOR
1423 012350 010146 MOV R1,-(SP) ;SAVE R1 FOR TYPEOUT
(1) 012352 104403 TYPOS ;GO TYPE--OCTAL ASCII
(1) 012354 003 .BYTE 3 ;TYPE 3 DIGIT(S)
(1) 012355 001 .BYTE 1 ;TYPE LEADING ZEROS
1424 012356 104401 017517 TYPE ,ENCOM
1425 012362 104413 RDOCT
1426 012364 005726 TST (SP)+ ;TAKE DEFAULT ?
1427 012366 001403 BEQ 7\$
1428 012370 016637 177776 001240 7\$: MOV -2(SP),\$VECT1 ;SET PRIORITY LEVEL
1429 012376 052737 100000 001240 BIS #BIT15,\$VECT1 ;RESTART
1430 012404 000137 002536 JMP MTEST1

1432
 1433 012410 005737 001436 .SBTTL DETERMINE IF MORE MNCAD'S TO BE TESTED
 1434 012414 001433 001512 BUMPAD: TST NBEXT ;ADDITIONAL AD'S?
 1435 012416 006337 001512 BEQ FIXADR ;NO-INITIALIZE ADDRESSES
 1436 012422 005001 CLR ASL MASKNM ;MOVE BIT TO NEXT MODULE
 1437 012424 013700 001512 MOV R1
 1438 012430 006200 1\$: ASR MASKNM,RO ;GET MASK NUMBER
 1439 012432 001403 BEQ R0 ;MOVE RIGHT
 1440 012434 062701 000004 ADD 2\$;BR IF DONE
 1441 012440 000773 ADD #4,R1 ;UPDATE INDEX VALUE
 1442 012442 016137 001332 2\$: BR 1\$
 1443 012450 062701 000002 MOV MNCADO(R1),STREG ;GET NEW ADDRESS
 1444 012454 016137 001332 ADD #2,R1 ;NEW NEXT INDEX
 1445 012462 013737 001352 MOV MNCADO(R1),VECTOR ;GET NEW VECTOR
 1446 012470 013737 001352 MOV STREG,ADST1 ;PRIME OTHER ADDRESSES
 1447 012476 005337 001436 MOV STREG,ADBUFF
 1448 012502 000427 DEC NBEXT ;ONE LESS MNCAD
 1449 012504 062716 000002 BYPASS
 1450 012510 012737 016612 000004 FIXADR: ADD #2,(SP)
 1451 012516 012737 000001 001512 FIXONE: MOV #IOTRD,@#ERRVEC ;SET UP ERRVEC
 1452 012524 013737 001244 001352 MOV #1,MASKNM ;INIT. MODULE ERROR TEST BIT
 1453 012532 013737 001244 001354 MOV \$BASE,STREG ;RELOAD INITIAL ADDRESSES
 1454 012540 013737 001244 001356 MOV \$BASE,ADST1
 1455 012546 013737 001240 001360 MOV \$BASE,ADBUFF
 1456 012554 013737 001440 001436 MOV \$VECT1,VECTOR ;GET DEFAULT VECTOR
 1457 012562 005237 001354 MOV NMNBEXT,NBEXT ;RESET UNIT COUNTER
 1458 012566 062737 000002 001356 BYPASS: INC ADST1
 1459 012574 042737 170000 001360 ADD #2,ADBUFF
 1460 012602 013737 001360 001362 BIC #170000,VECTOR
 1461 012610 062737 000002 001362 MOV VECTOR,VECTR1
 1462 012616 013737 001360 001364 ADD #2,VECTR1
 1463 012624 062737 000004 001364 MOV VECTOR,VECTR2
 1464 012632 013737 001360 001366 ADD #4,VECTR2
 1465 012640 062737 000006 001366 MOV VECTOR,VECTR3
 1466 012646 012700 000222 ADD #6,VECTR3
 1467 012652 012701 000220 ::LOAD .+2 AND JSR PC,RO TRAP CATCHER::
 1468 012656 010021 1\$: MOV #222,RO ;FILL .+2
 1469 012656 010021 004700 MOV #220,R1 ;LOAD JSR PC,RO
 1470 012660 012721 004700 MOV R0,(R1)+
 1471 012664 010100 MOV #4700,(R1)+
 1472 012666 005720 TST R1,RO
 1473 012670 020027 001002 CMP (R0)+
 1474 012674 001370 BNE R0,#1002
 1475 012676 004737 026572 JSR PC,WHICHU ;DETERMINE UNIT #
 1476 012702 000207 RTS PC ;TEST NEXT A/D

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DETERMINE IF MORE MNCAD'S TO BE TESTED

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SEQ 0054

1478	012704	104416		TYPSET: TYPDC			
1479	012706	104401	021021	TYPE	LSB		
1480	012712	013746	001434	MOV	CH2,-(SP)	;;SAVE CH2 FOR TYPEOUT	
(1)				TYPOS		;;TYPE CH	
(1)	012716	104403		.BYTE	2	;;GO TYPE--OCTAL ASCII	
(1)	012720	002		.BYTE	0	;;TYPE 2 DIGIT(S)	
(1)	012721	000		TYPE	ATMSG	;;SUPPRESS LEADING ZEROS	
1481	012722	104401	021056	JSR	PC,TYPEDG	;;TYPE ASCIZ STRING	
1482	012726	004737	013122	TYPE	SETCH		
1483	012732	104401	021034	MOV	CH1,-(SP)	;;SAVE CH1 FOR TYPEOUT	
1484	012736	013746	001432	TYPOS		;;TYPE CH	
(1)				.BYTE	2	;;GO TYPE--OCTAL ASCII	
(1)	012742	104403		.BYTE	0	;;TYPE 2 DIGIT(S)	
(1)	012744	002		TYPE	ATMSG	;;SUPPRESS LEADING ZEROS	
(1)	012745	000		MOV	CH1,1\$		
1485	012746	104401	021056	166370	MOV	#200,AADBUFF	
1486	012752	013737	001432	TYPE	JSR	R5,CONVRT	
1487	012760	012777	000200	1\$:	O		
1488	012766	004537	015352	MOV	TEMP,-(SP)	;;SAVE TEMP FOR TYPEOUT	
1489	012772	000000		TYPOS		;;TYPE VALUE	
1490	012774	013746	001426	.BYTE	4	;;GO TYPE--OCTAL ASCII	
(1)				.BYTE	1	;;TYPE 4 DIGIT(S)	
(1)	013000	104403		CMP	R4,VSET	;;TYPE LEADING ZEROS	
(1)	013002	004		BGT	ERR		
(1)	013003	001		TYPE	,OKMSG		
1491	013004	020437	016364	RTS	PC		
1492	013010	003003		ERR:	TYPE	,ERMSG	
1493	013012	104401	021132	JSR	PC,WHICHV	:INDICATE BAD UNIT	
1494	013016	000207		INC	\$ERTTL	:UPDATE ERROR TOTAL	
1495	013020	104401	021606	RTS	PC		
1496	013024	004737	026564				
1497	013030	005237	001112				
1498	013034	000207					
1499							
1500						;;SUBROUTINE FOR SETTLING TESTS::	
1501	013036	012737	013120	007770	SET1A: MOV	#1\$,ERRADR	;SET UP ERROR RECOVERY ADDRESS
1502	013044	013737	001434	001442	MOV	CH2,DUMMY	;LOAD DUMMY
1503	013052	004537	013224		JSR	R5,SARSUB	;DO SAR ROUTINE AT 50%
1504	013056	000062			50.		
1505	013060	004737	007744		JSR	PC,TSTDAC	;CHECK VERNIER DAC SETTING
1506	013064	063702	001464	001442	ADD	DAC,R2	:ADD RESULT TO R2
1507	013070	013737	001432		MOV	CH1,DUMMY	;CHANGE DUMMY VALUE
1508	013076	004537	013224		JSR	R5,SARSUB	;DO SAR ROUTINE AT 50%
1509	013102	000062			50.		
1510	013104	004737	007744		JSR	PC,TSTDAC	;CHECK VERNIER DAC SETTING
1511	013110	163702	001464		SUB	DAC,R2	:SUBTRACT RESULT FROM R2
1512	013114	062716	000002		ADD	#2,(SP)	;BUMP RETURN ADDRESS TO SKIP OVER BRANCH
1513	013120	000207		1\$:	RTS	PC	;RETURN

1515
1516 013122 013703 001470 ::SUBROUTINE TO TYPE EDGE VALUES::
1517 013126 010346
(1) 013130 104403
(1) 013132 004
(1) 013133 001
1518 013134 023727 013164 000001 TYPEDG: MOV EDGE,R3
1519 013142 001407 MOV R3,-(SP) ::SAVE R3 FOR TYPEOUT
1520 013144 062703 000007 TYPOS .BYTE 4 ::TYPE OCTAL VALUE OF EDGE
1521 013150 104401 017343 .BYTE 1 ::GO TYPE--OCTAL ASCII
1522 013154 010346 CMP EDGFLG,#1
1523 013162 000207 BEQ RET
1524 013164 000000 ADD #7,R3
1525 013166 012700 000222 TYPE ,MINUS
1526 013172 012701 000220 MOV R3,-(SP) :TYPE ASCIZ STRING
1527 013176 010021 EDGFLG: 0 ::SAVE R3 FOR TYPEOUT
1528 013200 012721 004700 :SUBROUTINE TO LOAD VECTOR AREA WITH TRAP CATCHER
1529 013204 010100 SETINT: MOV #222,R0 ::LOAD UP POINTER
1530 013206 005720 MOV #220,R1 ::LOAD ADDRESS
1531 013210 022700 001002 2\$: MOV R0,(R1)+ ::LOAD POINTER TO NEXT WORD
1532 013214 001370 MOV #4700,(R1)+ ::LOAD 'BAD' INSTRUCTION
1533 013216 000240 TST (R0)+ ::LOAD NEW ADDRESS POINTER
1534 013220 000240 CMP #1002,R0 ::BUMP VALUE
1535 013222 000207 BNE 2\$::FINISHED?
1536 013222 000207 NOP :BR IF NOT
1537 013222 000207 NOP :EXIT
1538 013222 000207 RTS PC

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1538
1539
1540
1541
1542
1543
1544 013224 012537 001502 :SUBROUTINE TO DO SUCCESSIVE APPROXIMATION ROUTINE
1545 013230 006337 001502 :CALL=JSR R5,SARSUB
1546 013234 006337 001502 : XXX;XXX=PERCENT
1547 013240 006337 001502 :RESULT RETURNED IN 'DAC', USES R0,R1,R4
1548 013244 006337 001502 SARSUB: MOV (R5)+,PERCNT ;GET PERCENT
1549 013250 012737 000200 001472 ASL PERCNT
1550 013256 005037 001464 ASL PERCNT
1551 013262 005000 TRY: ASL PERCNT
1552 013264 063737 001472 001464 MOV #200,BITPNT ;RESCALE PERCENT FOR 1600.
1553 013272 013777 001464 166056 CLR DAC ;POINTS PER BURST
1554 013300 012701 003100 CLR R0 ;INITIALIZE BIT POINTER AT MSB
1555 013304 113777 001442 NXTCVT: MOVB DUMMY,@ADST1 ;INITIALIZE DAC VALUE
1556 013312 012777 001540 MOV #RETURN,@VECTOR
1557 013320 052777 000101 BIS #101,@STREG
1558 013326 000001 WAIT
1559 013330 017704 166022 MOV @ADBUFF,R4 ;SET UP FOR 1600. CONVERSIONS
1560 013334 013704 001444 MOV CHANL,R4 ;PRESET MUX TO DUMMY CHANNEL
1561 013340 000304 SWAB R4 ;RETURN ADDRESS
1562 013342 052704 000101 BIS #101,R4 ;CONVERSION ON DUMMY CHANNEL
1563 013346 010477 166000 MOV R4,@STREG ;WAIT FOR INTERRUPT
1564 013352 000001 WAIT ;DUMMY READ
1565 013354 027737 165776 001470 CMP @ADBUFF,EDGE ;INTERRUPT ENABLE START
1566 013362 002001 BGE 2$ ;JUMP TO CHANNEL + START CONVERT
1567 013364 005200 INC R0 ;WAIT FOR INTERRUPT
1568 013366 005301 2$: DEC R1 ;COUNT RESULTS .LT. EDGE
1569 013370 001345 BNE NXTCVT
1570 013372 020037 001502 CMP R0,PERCNT
1571 013376 003003 BGT SHIFT
1572 013400 163737 001472 001464 SUB BITPNT,DAC ;TAKE THE BIT OUT
1573 013406 006237 001472 SHIFT: ASR BITPNT
1574 013412 001323 BNE TRY
1575 013414 000205 RTS R5
1576
1577 ;ROUTINE TO DELAY IF PROCESSER CAN NOT DO SOB INSTRUCTION
1578
1579 013416 005300 DELAY4: DEC R0 ;DECREMENT R0, IS IT ZERO?
1580 013420 001376 BNE DELAY4 ;NO
1581 013422 000002 RTI ;RETURN

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1583
1584 013424 104401 022203      ::DIFFERENTIAL LINEARITY SUBROUTINE::
1585 013430 004737 026572      DIFLIN: TYPE ,MSG20      :IDENTIFY TEST
1586 013434 013746 001514      JSR PC,WHICHU    :DETERMINE UNIT #
1587 013440 104403               MOV UNITBD,-(SP)   :TELL OPER. THE #
1588 013442 001     000
1589 013444 104401 001165
1590 013450 013702 001446
1591 013454 013704 001450
1592 013460 013705 001452
1593 013464 012700 031604
1594 013470 012701 010000
1595 013474 005020               CLEAR1: CLR (R0)+    :4096 WORDS FOR HISTOGRAM
1596 013476 005301               DEC R1
1597 013500 001375               BNE CLEAR1
1598 013502 012700 030764      MOV #DIST,R0      :DISTRIBUTION BUFFER POINTER
1599 013506 012701 000310      MOV #200.,R1      :200. WORDS FOR DISTRIBUTION
1600 013512 005003               CLR R3
1601 013514 005037 001504      CLR OUT
1602 013520 005037 001416      CLR WIDE
1603 013524 005037 001420      CLR NARROW
1604 013530 005037 001422      CLR FIRST
1605 013534 005037 001424      CLR SKIPST
1606 013540 005020               CLEAR2: CLR (R0)+    :CLEAR DISTRIBUTION BUFFER AREA
1607 013542 005301               DEC R1
1608 013544 001375               BNE CLEAR2
1609 013546 012700 000003      MOV #3,R0        :CHANNEL 3
1610 013552 000300               SWAB R0          :LOAD MUX BITS
1611 013554 052700 000100      BIS #100,R0
1612 013560 010077 165566      MOV R0,@STREG
1613 013564 012737 001440 001466 AGAIN: MOV #800.,DELAY  ;NOMINAL STATE WIDTH - 1 LSB
1614 013572 012777 001550 165560      MOV #RET1,@VECTOR
1615 013600 012701 007776      MOV #4094.,R1
1616 013604 060402               NEXT1: ADD R4,R2      :GENERATE A RANDOM NUMBER
1617 013606 060502               ADD R5,R2
1618 013610 005502               ADC R2
1619 013612 010200               MOV R2,R0        :PUT RANDOM NUMBER IN R0
1620 013614 042700 177770      BIC #177770,R0  ;MASK IT TO 3 BITS ONLY
1621 013620 001401               BEQ CONVR1
1622 013622 077001               DELAY1: SOB R0,DELAY1 :STALL TIME
1623 013624 005277 165522      CONVR1: INC @STREG  ;START CONVERSION
1624 013630 000001               WAIT
1625 013632 000240               NOP
1626 013634 017700 165516      MOV @ADBUFF,R0  ;GET CONVERTED VALUE
1627 013640 001416               BEQ LODLY1
1628 013642 020027 007777      CMP R0,#7777  ;IGNORE IF =0
1629 013646 001416               BEQ HIDLY1  ;IGNORE IF =7777
1630 013650 006300               ASL R0
1631 013652 005260 031604      INC BUFFER(R0)  ;MAKE HISTOGRAM
1632 013656 100016               BPL OKAY1
1633 013660 012760 077777 031604 MOV #077777,BUFFER(R0) ;PREVENT OVERFLOW
1634 013666 000412               BR OKAY1
1635 013670 005037 001426      NOTOK1: CLR TEMP
1636 013674 000407               BR OKAY1

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SEQ 0058

1637 013676 020027 007777 LODLY1: CMP R0,#7777 :EQUALIZE LOOP TIME
1638 013702 001400 BEQ HIDLY1 :WITH DUMMY INSTR.
1639 013704 005201 HIDLY1: INC R1
1640 013706 005263 001426 INC TEMP(R3)
1641 013712 100766 BMI NOTOK1
1642 013714 005301 OKAY1: DEC R1
1643 013716 001514 BEQ AROUND
1644 013720 060204 ADD R2,R4 :GENERATE A RANDOM NUMBER
1645 013722 060504 ADD R5,R4
1646 013724 005504 ADC R4
1647 013726 010400 MOV R4,R0 :PUT RANDOM NUMBER IN R0
1648 013730 042700 177770 BIC #177770,R0 :MASK IT TO 3 BITS ONLY
1649 013734 001401 BEQ CONVR2
1650 013736 077001 DELAY2: SOB R0,DELAY2 :STALL TIME
1651 013740 005277 165406 CONVR2: INC @STREG :START CONVERSION
1652 013744 000001 WAIT
1653 013746 000240 NOP
1654 013750 017700 165402 MOV @ADBUFF,R0 :GET CONVERTED VALUE
1655 013754 001416 BEQ LODLY2 :IGNORE IF =0
1656 013756 020027 007777 CMP R0,#7777 :IGNORE IF =7777
1657 013762 001416 BEQ HIDLY2
1658 013764 006300 ASL R0
1659 013766 005260 031604 INC BUFFER(R0) :MAKE HISTOGRAM
1660 013772 100016 BPL OKAY2
1661 013774 012760 077777 031604 MOV #077777,BUFFER(R0) :PREVENT OVERFLOW
1662 014002 000412 BR OKAY2
1663 014004 005037 001426 NOTOK2: CLR TEMP
1664 014010 000407 BR OKAY2
1665 014012 020027 007777 LODLY2: CMP R0,#7777 :EQUALIZE LOOP TIME
1666 014016 001400 BEQ HIDLY2 :WITH DUMMY INSTR.
1667 014020 005201 HIDLY2: INC R1
1668 014022 005263 001426 INC TEMP(R3)
1669 014026 100766 BMI NOTOK2
1670 014030 005301 OKAY2: DEC R1
1671 014032 001446 BEQ AROUND
1672 014034 060205 ADD R2,R5 :GENERATE A RANDOM NUMBER
1673 014036 060405 ADD R4,R5
1674 014040 005505 ADC R5
1675 014042 010500 MOV R5,R0 :PUT RANDOM NUMBER IN R0
1676 014044 042700 177770 BIC #177770,R0 :MASK IT TO 3 BITS ONLY
1677 014050 001401 BEQ CONVR3
1678 014052 077001 DELAY3: SOB R0,DELAY3 :STALL TIME
1679 014054 005277 165272 CONVR3: INC @STREG :START CONVERSION
1680 014060 000001 WAIT
1681 014062 000240 NOP
1682 014064 017700 165266 MOV @ADBUFF,R0 :GET CONVERTED VALUE
1683 014070 001416 BEQ LODLY3 :IGNORE IF =0
1684 014072 020027 007777 CMP R0,#7777 :IGNORE IF =7777
1685 014076 001416 BEQ HIDLY3
1686 014100 006300 ASL R0
1687 014102 005260 031604 INC BUFFER(R0) :MAKE HISTOGRAM
1688 014106 100016 BPL OKAY3
1689 014110 012760 077777 031604 MOV #077777,BUFFER(R0) :PREVENT OVERFLOW
1690 014116 000412 BR OKAY3

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SEQ 0059

1691 014120 005037 001426 NOTOK3: CLR TEMP
1692 014124 000407 BR OKAY3
1693 014126 020027 007777 LODLY3: CMP R0,#7777 :EQUALIZE LOOP TIME
1694 014132 001400 BEQ HIDLY3 :WITH DUMMY INSTR.
1695 014134 005201 HIDLY3: INC R1
1696 014136 005263 001426 INC TEMP(R3)
1697 014142 100766 BMI NOTOK3
1698 014144 005301 OKAY3: DEC R1
1699 014146 001216 BNE NEXT1
1700 014150 005337 001466 AROUND: DEC DELAY
1701 014154 001211 BNE AGAIN
1702 ; TAKE THE CONTENTS OF THE ACQUIRED DATA BUFFER AND
1703 ; TEST IF WITHIN CERTAIN LIMITS
1704 ; AND CREATE A STATE DISTRIBUTION BUFFER
1705 ; AND SORT THE VALUES INTO 'BINS'
1706 014156 012700 007776 MOV #4094,,R0
1707 014162 012701 031606 MOV #BUFFER+2,R1
1708 014166 012102 READ: MOV (R1)+,R2 :GET STATE WIDTH
1709 014170 006202 ASR R2 :1 LSB = 800.
1710 014172 006202 ASR R2
1711 014174 006202 ASR R2
1712 014176 005502 ADC R2 :1 LSB = 100.
1713 014200 020227 000310 CMP R2,#200. :OUT OF RANGE?
1714 014204 002403 BLT INRNGE
1715 014206 005237 001504 INC OUT :YES - INCREMENT COUNTER
1716 014212 000423 BR TYPBAD
1717 014214 006302 INRNGE: ASL R2
1718 014216 005262 030764 INC DIST(R2) :MAKE STATE WIDTH DISTRIBUTION
1719 014222 006202 ASR R2
1720 014224 020227 000062 CMP R2,#50. :IS IT 1/2 LSB?
1721 014230 002007 BGE NOTNAR
1722 014232 005237 001420 INC NARROW
1723 014236 005702 TST R2 :IS IT A SKIPPED STATE?
1724 014240 001002 BNE 31\$
1725 014242 005237 001424 INC SKIPST
1726 014246 000405 31\$: BR TYPBAD
1727 014250 020227 000226 NOTNAR: CMP R2,#150. :IS IT 1.5 LSB?
1728 014254 003425 BLE LAST
1729 014256 005237 001416 INC WIDE
1730 014262 005737 001422 TYPBAD: TST FIRST
1731 014266 001004 BNE 60\$
1732 014270 005237 001422 INC FIRST
1733 014274 104401 020771 TYPE ,STATE
1734 014300 010103 60\$: MOV R1,R3
1735 014302 162703 031606 SUB #BUFFER+2,R3
1736 014306 006203 ASR R3
1737 014310 010346 MOV R3,-(SP) ;;SAVE R3 FOR TYPEOUT
 ;;TYPE STATE
 ;;GO TYPE--OCTAL ASCII
(1) 014312 104403 TYPOS .BYTE 4
(1) 014314 004 .BYTE 1 ;;TYPE 4 DIGIT(S)
(1) 014315 001 TYPE ,DASH ;;TYPE LEADING ZEROS
1738 014316 104401 020765 TYPDC ,LSBMSG
1739 014322 104416 TYPE ,LSBMSG

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SEQ 0060

1741 014330 005300
 1742 014332 001315
 1743
 1744
 1745 014334 112737 000177 024545
 1746 014342 013702 001424
 1747 014346 104416
 1748 014350 104401 021623
 1749 014354 005737 001424
 1750 014360 001407
 1751 014362 104401 021606
 1752 014366 004737 026564
 1753 014372 005237 001112
 1754 014376 000402
 1755 014400 104401 021132
 1756 014404 013702 001420
 1757 014410 104416
 1758 014412 104401 021645
 1759 014416 013702 001416
 1760 014422 063702 001504
 1761 014426 104416
 1762 014430 104401 021704
 1763 014434 013702 001504
 1764 014440 104416
 1765 014442 104401 021743
 1766 014446 005737 001504
 1767 014452 001407
 1768 014454 104401 021606
 1769 014460 004737 026564
 1770 014464 005237 001112
 1771 014470 000402
 1772 014472 104401 021132
 1773 014476 013702 001420
 1774 014502 063702 001416
 1775 014506 063702 001504
 1776 014512 010200
 1777 014514 104416
 1778 014516 112737 000056 024545
 1779 014524 104401 021776
 1780 014530 020027 000051
 1781 014534 003407
 1782 014536 104401 021606
 1783 014542 004737 026564
 1784 014546 005237 001112
 1785 014552 000402
 1786 014554 104401 021132
 1787
 1788
 1789
 1790 014560 005737 001460
 1791 014564 001426
 1792 014566 004737 015254
 1793 014572 104401 022247
 1794 014576 104401 023027

LAST: DEC RO
 BNE READ
 :REPORT TO THE OPERATOR THE DIFFERENT STATE VALUES
 IN THE FORM OF A GENERAL STATUS AND INDICATE OK/ERROR
 :
 MOVB #177,DECPNT
 MOV SKIPST,R2 ;GET NO. OF SKIPPED STATES
 TYPDC ;TYPE IT
 TYPE ,SKPMMSG ;TYPE MESSAGE
 TST SKIPST
 BEQ 1\$;TYPE 'ERROR'
 JSR PC,WHICHV ;INDICATE BAD UNIT
 INC \$ERTTL ;UPDATE ERROR COUNT
 BR NAR
 TYPE ,ERMSG ;TYPE '#OK#'
 MOV NARROW,R2 ;GET NO. OF NARROW STATES
 TYPDC ;TYPE IT
 TYPE ,NARMSG ;TYPE MESSAGE
 MOV WIDE,R2
 ADD OUT,R2
 TYPDC ;TYPE NO. OF WIDE STATES
 TYPE ,WIDMSG ;TYPE MESSAGE
 MOV OUT,R2
 TYPDC ;TYPE NO. OF STATES OUTSIDE 2 LSB
 TYPE ,OUTMSG ;TYPE MESSAGE
 TST OUT
 BEQ 11\$;TYPE 'ERROR'
 JSR PC,WHICHV ;DETERMINE BAD UNIT
 INC \$ERTTL ;UPDATE ERROR COUNT
 BR HALF ;TYPE 'OK'
 TYPE ,OKMSG ;TYPE 'OK'
 MOV NARROW,R2
 ADD WIDE,R2
 ADD OUT,R2
 MOV R2,R0
 TYPDC ;TYPE NO. OF STATES OUTSIDE LIMITS
 MOVB #56,DECPNT
 TYPE ,HAFMSG
 CMP R0,#41. ;COMPARE IT TO NOMINAL
 BLE 21\$
 TYPE ,ERMSG ;TYPE 'ERROR'
 JSR PC,WHICHV ;INDICATE BAD UNIT
 INC \$ERTTL ;UPDATE ERROR COUNT
 BR SWDIST ;TYPE 'OK'
 TYPE ,OKMSG ;DETERMINE IF VT55 TYPE TERMINAL IS CONNECTED
 : IF NOT BYPASS THIS SECTION
 : IF VT55/VT105 GRAPHIC TERMINAL REPORT THE DISTRIBUTION CURVE
 SWDIST: TST FLAG ;BIT MAP TERMINAL AVAILABLE?
 BEQ RELACC ;BR IF NOT
 JSR PC,DELCLR ;WAIT AWHILE, THEN CLEAR BIT MAP TERMINAL
 TYPE ,MSG16
 TYPE ,BUFF1 ;TYPE BUFF1-PRINT GRID

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SEQ 0061

1795	014602	012700	030764	MOV	#DIST,R0	:POINTER TO STATE WIDTH DISTRIBUTION
1796	014606	012701	000310	MOV	#200.,R1	;GO 200. TIMES UP TO 2 LSB
1797	014612	012002		NXTY1:	MOV (R0)+,R2	
1798	014614	004737	015750	JSR	PC,LOADY	
1799	014620	005002		CLR	R2	
1800	014622	004737	015750	JSR	PC,LOADY	
1801	014626	005301		DEC	R1	
1802	014630	001370		BNE	NXTY1	
1803	014632	104401	022765	TYPE	,C2	:TYPE ASCIZ STRING
1804	014636	004737	015254	JSR	PC,DELCLR	

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SEQ 0062

1806
1807
1808 014642 005001
1809 014644 005003
1810 014646 104401 022574
1811 014652 012700 031606
1812 014656 011002
1813 014660 162702 001440
1814 014664 060201
1815 014666 010120
1816 014670 010104
1817 014672 100001
1818 014674 005404
1819 014676 020403
1820 014700 003405
1821 014702 010403
1822 014704 010005
1823 014706 162705 031606
1824 014712 006205
1825 014714 020027 051602
1826 014720 001356
1827 014722 006203
1828 014724 006203
1829 014726 006203
1830 014730 005503
1831 014732 010302
1832 014734 104416
1833 014736 104401 022621
1834 014742 010546
(1) 014744 104403
(1) 014746 004
(1) 014747 001
1835 014750 104401 021130
1836 014754 005205
1837 014756 010546
(1) 014760 104403
(1) 014762 004
(1) 014763 001
1838 014764 020337 016366
1839 014770 003407
1840 014772 104401 021606
1841 014776 004737 026564
1842 015002 005237 001112
1843 015006 000402
1844 015010 104401 021132
1845 015014 005737 001460
1846 015020 001503
1847 015022 012700 031604
1848 015026 012701 010000

;CHANGE HISTOGRAM ERROR TO RELATIVE ACCURACY ERROR

RELACC: CLR R1 ;RUNNING ERROR = 0
CLR R3 ;MAXIMUM ERROR = 0
TYPE ,MSG21
MOV #BUFFER+2,R0
NXTSTA: MOV (R0),R2 ;STATE WIDTH = R2
SUB #800.,R2 ;STATE WIDTH ERROR IN R2
ADD R2,R1 ;UPDATE RUNNING ERROR
MOV R1,(R0)+ ;SAVE IN BUFFER
MOV R1,R4 ;SAVE IN R4 ALSO
BPL PLUS ;IS IT POSITIVE?
NEG R4 ;NO - MAKE IT POSITIVE
PLUS: CMP R4,R3 ;CHECK AGAINST PREVIOUS MAX. ERROR
BLE NOTNEW ;NOT A NEW MAXIMUM
MOV R4,R3 ;UPDATE MAXIMUM IN R3
MOV R0,R5
SUB #BUFFER+2,R5
ASR R5 ;R5=EDGE VALUE AT MAX. RELACC
NOTNEW: CMP R0,#BUFFER+8190. ;DONE?
BNE NXTSTA ;NO - REPEAT
ASR R3 ;RESCALE FROM 1 LSB = 800. SCALING
ASR R3 ;TO 1 LSB = 100. SCALING
ASR R3
ADC R3
MOV R3,R2
TYPDC ,LINEA
TYPE R5,-(SP) ;SAVE R5 FOR TYPEOUT
MOV R5,-(SP) ;TYPE VALUE
TYPOS ;GO TYPE--OCTAL ASCII
.BYTE 4 ;TYPE 4 DIGIT(S)
.BYTE 1 ;TYPE LEADING ZEROS
TYPE ,SLASH ;PRINT '/'
INC R5
MOV R5,-(SP) ;SAVE R5 FOR TYPEOUT
TYPOS ;TYPE VALUE
.BYTE 4 ;GO TYPE--OCTAL ASCII
.BYTE 1 ;TYPE 4 DIGIT(S)
.BYTE 1 ;TYPE LEADING ZEROS
CMP R3,VLIN
BLE 41\$
TYPE ,ERMSG
JSR PC,WHICHV ;INDICATE BAD UNIT
INC \$ERTTL ;UPDATE ERROR COUNT
BR 42\$
41\$: TYPE ,OKMSG
42\$: TST FLAG ;BIT MAP TERMINAL ?
BEQ L02 ;BR IF NOT
MOV #BUFFER,R0
MOV #4096.,R1

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SEQ 0063

1850 015032 011002 GETDAT: MOV (R0),R2 ;GET RELATIVE ACCURACY ERROR SCALED 1LSB = 800.
1851 015034 006202 ASR R2 ;RESCALE IT TO 1 LSB = 100.
1852 015036 006202 ASR R2
1853 015040 006202 ASR R2
1854 015042 005502 ADC R2
1855 015044 062702 000166 ADD #118.,R2 ;AND MOVE IT TO MID-SCREEN
1856 015050 010220 MOV R2,(R0)+ ;PUT IT BACK INTO BUFFER
1857 015052 005301 DEC R1
1858 015054 001366 BNE GETDAT
1859 015056 012700 031604 MOV #BUFFER,R0
1860 015062 012704 031604 MOV #BUFFER,R4
1861 015066 012705 031606 MOV #BUFFER+2,R5
1862 015072 012701 001000 MOV #512.,R1
1863 015076 012702 000007 NXT8: MOV #7.,R2
1864 015102 012003 MOV (R0)+,R3
1865 015104 010337 001474 MOV R3,MIN ;MINIMUM
1866 015110 010337 001500 MOV R3,MAX ;MAXIMUM
1867 015114 012003 NXTCMP: MOV (R0)+,R3
1868 015116 020337 001474 CMP R3,MIN
1869 015122 002002 BGE MAXTST
1870 015124 010337 001474 MOV R3,MIN ;NEW MINIMUM
1871 015130 020337 001500 MAXTST: CMP R3,MAX
1872 015134 003402 BLE TST8
1873 015136 010337 001500 MOV R3,MAX ;NEW MAXIMUM
1874 015142 005302 TST8: DEC R2
1875 015144 001363 BNE NXTCMP
1876 015146 013724 001474 MOV MIN,(R4)+
1877 015152 013725 001500 MOV MAX,(R5)+
1878 015156 022425 CMP (R4)+,(R5)+ ;BUMP EACH ONCE MORE
1879 015160 005301 DEC R1
1880 015162 001345 BNE NXT8
1881 015164 104401 022143 TYPE ,MSG18
1882 015170 104401 023055 TYPE ,BUFF2 ;TYPE BUFF2
1883 015174 012700 031604 MOV #BUFFER,R0
1884 015200 004737 015232 JSR PC,LOAD
1885 015204 104401 022773 TYPE ,C3 ;TYPE ASCIZ STRING
1886 015210 012700 031606 MOV #BUFFER+2,R0
1887 015214 004737 015232 JSR PC,LOAD
1888 015220 104401 022765 TYPE ,C2 ;TYPE ASCIZ STRING
1889 015224 004737 015254 JSR PC,DELCLR
1890 015230 000207 L02: RTS PC
1891 015232 012701 001000 LOAD: MOV #512.,R1
1892 015236 012002 LOADO: MOV (R0)+,R2
1893 015240 005720 TST (R0)+
1894 015242 004737 015750 JSR PC,LOADY
1895 015246 005301 DEC R1
1896 015250 001372 BNE LOADO
1897 015252 000207 RTS PC

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M 5
SEQ 0064

1899 015254 032777 002000 163656 DELCLR: BIT #BIT10,@SWR :TEST FOR HALT FOR DISPLAY
1900 015262 001402 BEQ 1\$;DON'T HALT FOR DISPLAY
1901 015264 000000 HALT
1902 015266 000407 BR 3\$::
1903 015270 005000 1\$: CLR R0
1904 015272 012701 000020 MOV #20,R1 :DELAY BEFORE CLEANING SCREEN
1905 015276 005300 2\$: DEC R0
1906 015300 001376 BNE 2\$
1907 015302 005301 DEC R1
1908 015304 001374 BNE 2\$
1909 015306 104401 023114 3\$: TYPE ,VTINIT
1910 015312 000207 RTS PC
1911 ::TYPE RMS AND PEAK VALUES::
1912 015314 005702 TYPRP: TST R2 :IS NOISE POSITIVE?
1913 015316 100001 BPL POSNOI :YES
1914 015320 005002 CLR R2 ;R2<0,SET R2=0
1915 015322 104416 POSNOI: TYPDC
1916 015324 104401 023016 TYPE ,MLSBAT :TYPE " LSB AT "
1917 015330 004737 013122 JSR PC,TYPEDG :TYPE " ON CHANNEL "
1918 015334 104401 021113 TYPE ,CHAN :TYPE CHANL FOR TYPEOUT
1919 015340 013746 001444 MOV CHANL,-(SP) ;TYPE CHANL
(1) (1) 015344 104403 TYPOS :GO TYPE--OCTAL ASCII
(1) 015346 002 .BYTE 2 ;TYPE 2 DIGIT(S)
(1) 015347 000 .BYTE 0 ;SUPPRESS LEADING ZEROS
1920 015350 000207 RTS PC

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N 5
SEQ 0065

1922 ::ROUTINE TO AVERAGE 8 CONVERSIONS::
1923 015352 012500 CONVRT: MOV (R5)+,R0 :GET CHANNEL VALUE
1924 015354 010037 001444 MOV R0,CHANL
1925 015360 012777 000200 163770 CONVTC: MOV #200,@ADDBUFF :LOAD VERNIER DAC
1926 015366 113700 001444 CONVCD: MOVB CHANL,R0 :GET CHANNEL
1927 015372 000300 SWAB R0 :SET UP A/D STATUS REGISTER
1928 015374 052700 000100 BIS #100,R0 :ENABLE INTERRUPTS
1929 015400 010077 163746 MOV R0,@STREG
1930 015404 012700 010000 MOV #10000,R0 :DAC SETTLING DELAY
1931 015410 005300 1\$: DEC R0
1932 015412 001376 BNE 1\$
1933 015414 005037 001426 CLR TEMP
1934 015420 012777 001540 163732 MOV #RETURN,@VECTOR :LOAD VECTOR
1935 015426 012777 000200 163726 MOV #200,@VECTR1 :SET UP NEW PSW
1936 015434 012700 000010 MOV #10,R0 :SET UP COUNTER
1937 015440 005277 163706 2\$: INC @STREG :START CONVERSION
1938 015444 000001 WAIT :WAIT FOR CONVERSION
1939 015446 067737 163704 001426 ADD @ADDBUFF,TEMP :READ BUFFER
1940 015454 005300 DEC R0
1941 015456 001370 BNE 2\$:DO 8 TIMES
1942 015460 006237 001426 ASR TEMP :AVERAGE VALUE
1943 015464 006237 001426 ASR TEMP
1944 015470 006237 001426 ASR TEMP
1945 015474 005537 001426 ADC TEMP
1946 015500 000205 RTS R5 :RETURN
1947
1948 ;COMPARE \$GDDAT AND \$BDDAT:
1949 015502 012537 001124 COMPAR: MOV (R5)+,\$GDDAT :GET GOOD DATA
1950 015506 013537 001462 MOV @R5+,SPREAD :GET SPREAD
1951 015512 013737 001426 001126 MOV TEMP,\$BDDAT :GET BAD(ACTUAL) DATA
1952 015520 013701 001126 MOV \$BDDAT,R1
1953 015524 013700 001124 MOV \$GDDAT,R0
1954 015530 160100 SUB R1,R0 :GET DIFFERENCE
1955 015532 100001 BPL 7\$
1956 015534 005400 NEG R0
1957 015536 020037 001462 7\$: CMP R0,SPREAD :COMPARE IT TO SPREAD
1958 015542 003001 BGT 10\$:GO TO ERROR PRINTOUT
1959 015544 005725 TST (R5)+ :BUMP RETURN POINTER AROUND ERROR CALL
1960 015546 000205 10\$: RTS R5

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SEQ 0066

1962
1963 015550 012500 ::ROUTINE TO AVERAGE 8 CONVERSIONS ON GOOD AD::
1964 015552 010037 001444 GCONVT: MOV (R5)+,R0 ;GET CHANNEL VALUE
1965 015556 000300 MOV R0,CHANL
1966 015560 005037 001426 SWAB R0
1967 015564 010077 163606 CLR TEMP
1968 015570 012700 010000 MOV R0,@GSTREG ;LOAD CHANNEL INTO MIX BITS
1969 015574 005300 MOV #10000,R0
1970 015576 001376 2\$: DEC R0
BNE 2\$
1971 015600 012777 001540 163574 MOV #RETURN,@GVECT ;LOAD VECTOR
1972 015606 012777 000200 163570 MOV #200,@GVECT+2 ;SET UP NEW PRIORITY
1973 015614 012700 000010 MOV #10,R0 ;SET UP COUNTER
1974 015620 152777 000101 163550 1\$: BISB #101,@GSTREG ;SET INTRPT. EN., START CONV.
1975 015626 000001 WAIT ;WAIT FOR CONVERSION
1976 015630 067737 163544 001426 ADD @GADBUF,TEMP ;READ BUFFER
1977 015636 005300 DEC R0
BNE 1\$;DO 8 TIMES
1978 015640 001367 ASR TEMP ;AVERAGE VALUE
1979 015642 006237 001426 ASR TEMP
1980 015646 006237 001426 ASR TEMP
1981 015652 006237 001426 ASR TEMP
1982 015656 005537 001426 ADC TEMP
1983 015662 000205 RTS R5 ;RETURN
1984
1985 ::SUBROUTINE TO CONVERT 2.60 VOLTS TO 15.00 VOLTS::
1986 ::FUNNY NUMBER CALCULATED BY:
1987 :: (15*2.56/(VOLTAGE))/0.0025
1988
1989 015664 032703 004000 CONV15: BIT #BIT11,R3 ;IS RESULT MINUS?
1990 015670 001003 BNE 1\$;NO
1991 015672 005403 NEG R3 ;YES, MAKE IT PLUS
1992 015674 104401 017343 1\$: TYPE MINUS ;TYPE '-'
1993 015700 042703 174000 BIC #174000,R3 ;CLEAR UPPER 5 BITS
1994 015704 005002 CLR R2 ;CLEAR RESULT REGISTER
1995 015706 012701 013424 MOV #5908.,R1 ;PUT FUNNY NUMBER INTO R1
1996 015712 012700 002000 MOV #BIT10,R0 ;SETUP TEST BIT
1997 015716 030003 2\$: BIT R0,R3 ;MULTIPLY TEMP BY FUNNY NUMBER
1998 015720 001401 BEQ 3\$;
1999 015722 060102 ADD R1,R2 ;
2000 015724 006201 3\$: ASR R1 ;
2001 015726 006200 ASR R0 ;
2002 015730 001372 BNE 2\$;NOT FINISHED YET
2003 015732 006202 ASR R2 ;SCALE TO .01 VOLTS / BIT
2004 015734 006202 ASR R2
2005 015736 005502 ADC R2
2006 015740 104416 TYPDC ;TYPE RESULTS
2007 015742 104401 020442 TYPE ,VOLTS ;TYPE 'VOLTS'
2008 015746 000207 RTS PC
2009

2011
2012
2013 015750 005702
2014 015752 100001
2015 015754 005002
2016 015756 020227 000353
2017 015762 002402
2018 015764 012702 000353
2019 015770 010203
2020 015772 042702 177740
2021 015776 052702 000040
2022 016002 105777 163142
2023 016006 100375
2024 016010 110277 163136
2025 016014 006203
2026 016016 006203
2027 016020 006203
2028 016022 006203
2029 016024 006203
2030 016026 042703 177770
2031 016032 052703 000040
2032 016036 105777 163106
2033 016042 100375
2034 016044 110377 163102
2035 016050 000207

;SUBROUTINE LOADY;
LOADY: TST R2
BPL PLUSR2
CLR R2
PLUSR2: CMP R2,#235.
BLT LESS
MOV #235.,R2
LESS: MOV R2,R3
BIC #177740,R2
BIS #40,R2
B10: TSTB @TPS ;PRINT CHARACTER
BPL B10
MOVB R2,@TPB
ASR R3
ASR R3
ASR R3
ASR R3
BIC #177770,R3
BIS #40,R3
B11: TSTB @TPS ;PRINT CHARACTER
BPL B11
MOVB R3,@TPB
RTS PC

CVMNA-A MNCAD/MNCAM
CVMNAA.P11

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DETERMINE IF MORE MNCAD'S TO BE TESTED

D 6

SEQ 0068

2037 ;;SUBROUTINE TO TYPE DECIMAL VALUE;;
 2038 ;;IN R2 AS X.XX;;

2039 016052 005702	DÉCTYP: TST	R2	;TEST VALUE TO BE TYPED	
2040 016054 100003	BPL	POS		
2041 016056 104401	TYPE	,MINUS	;TYPE MINUS SIGN	
2042 016062 005402	NEG	R2		
2043 016064 020227	POS:	CMP #9999.	>9999. REPLACE IT WITH 9999.	
2044 016070 003402	BLE	OKAYD		
2045 016072 012702	MOV	#9999.,R2		
2046 016076 105037	OKAYD: CLR B	ONES	;CLEAR ONES	
2047 016102 105037	CLR B	TENS	;CLEAR TENS	
2048 016106 105037	CLR B	HUNS	;CLEAR HUNS	
2049 016112 105037	CLR B	THOUS	;CLEAR THOUS	
2050 016116 005702	TESTR2: TST	R2	;CONVERT VALUE TO A DECIMAL VALUE	
2051 016120 001434	BEQ	TYPOUT		
2052 016122 005302	DEC	R2		
2053 016124 105237	INC B	ONES		
2054 016130 123727	024547	000012	CMPB ONES,#10.	
2055 016136 001367	BNE	TESTR2		
2056 016140 105037	024547	CLR B	ONES	
2057 016144 105237	024546	INC B	TENS	
2058 016150 123727	024546	000012	CMPB TENS,#10.	
2059 016156 001357	BNE	TESTR2		
2060 016160 105037	024546	CLR B	TENS	
2061 016164 105237	024544	INC B	HUNS	
2062 016170 123727	024544	000012	CMPB HUNS,#10.	
2063 016176 001347	BNE	TESTR2	::	
2064 016200 105037	024544	CLR B	HUNS	
2065 016204 105237	024543	INC B	THOUS	
2066 016210 000742	BR	TESTR2		
2067 016212 152737	000060	024543	TYPOUT: BISB #60,THOUS	;PREPARE FOR TYPOUT
2068 016220 152737	000060	024544	BISB #60,HUNS	
2069 016226 152737	000060	024546	BISB #60,TENS	
2070 016234 152737	000060	024547	BISB #60,ONES	
2071 016242 123727	024543	000060	CMPB THOUS,#60	
2072 016250 001403	BEQ	1\$::	
2073 016252 104401	024543	TYPE	,THOUS	
2074 016256 000002	RTI			
2075 016260 104401	024544	1\$: TYPE	,HUNS	;TYPE VALUE
2076 016264 000002	RTI			

2078 ;SUBROUTINE TO SENSE THE "WFTEST" FLAG AND USE WIDE/NARROW ERROR TOLERANCES

2079

2080 016266 012701 016360 WFADJ: MOV #VNR,R1 ;SUBROUTINE TO SET LIMITS

2081 016272 005737 001476 TST WFTEST ;RUNNING ON TESTER ?

2082 016276 100403 BMI 1\$;YES

2083 016300 012702 016372 MOV #VARLT1,R2 ;WFTEST NOT MINUS, USE NORMAL LIMITS

2084 016304 000402 BR 2\$;

2085 016306 012702 016402 1\$: MOV #VARLT2,R2 ;WFTEST MINUS, USE OPTION AREA LIMITS

2086 016312 012221 2\$: MOV (R2)+,(R1)+ ;SET UP LIMITS

2087 016314 005711 TST (R1) ;DONE?

2088 016316 100375 BPL 2\$;NO

2089 016320 000207 RTS PC

2090

2091 016322 000000 V0: 0 ;TOLERANCE VALUES FOR FUNCTIONAL TESTS

2092 016324 000002 V2: 2

2093 016326 000012 V10: 10.

2094 016330 000012 V12: 12

2095 016332 000062 V50D: 50.

2096 016334 000144 V100D: 100.

2097 016336 000326 V326: 326

2098

2099 ;*VOLTAGE TABLE OF EXPECTED VALUES (SINGLE ENDED) <TEST MODULE>

2100 016340 005560 VTABLE: 5560 :+2.2 VOLTS <CH10, 20, 30 ETC>

2101 016342 002220 2220 :-.2.2 VOLTS

2102 016344 004670 4670 :+1.1 VOLTS

2103 016346 003110 3110 :-.1.1 VOLTS

2104 016350 007340 7340 :+4.4 VOLTS <CH14, 24, 34 ETC>

2105 016352 000440 0440 :-.4.4 VOLTS

2106 016354 006450 6450 :+3.3 VOLTS

2107 016356 001330 1330 :-.3.3 VOLTS <CH17, 27, 37 ETC>

2108

2109 016360 000041 VNR: 33. ;.33 LSB, NORMAL LIMITS FOR SYSTEM

2110 016362 000310 VNP: 200. ;.2 LSB, INTEGRATION AND FIELD USE ON SPEC TESTS

2111 016364 000144 VSET: 100. ;.1 LSB

2112 016366 000175 VLIN: 125. ;.1.25 LSB

2113 016370 100000 BIT15

2114

2115 ;LIMITS FOR NON-TESTER

2116

2117 016372 000050 VARLT1: 40. ;.4 LSB, NORMAL LIMITS FOR SYSTEM

2118 016374 000310 200. ;.2 LSB, INTEGRATION AND FIELD USE ON SPEC TESTS

2119 016376 000144 100. ;.1 LSB

2120 016400 000175 125. ;.1.25 LSB

2121

2122 ;LIMITS FOR TESTER

2123

2124 016402 000041 VARLT2: 33. ;.33 LSB RMS NOISE LIMIT

2125 016404 000226 150. ;.1.5 LSB PEAK NOISE LIMIT

2126 016406 000132 90. ;.9 LSB INTER-CHANNEL SETTLING LIMIT

2127 016410 000144 100. ;.1 LSB RELATIVE ACCURACY ERROR LIMIT

2128

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2200 ;ALSO EXPECT THAT THE INTERRUPT TEST TO
2201 ;WILL REPORT THAT THE DEVICE DIDN'T
2202 ;INTERRUPT.
2203 ;FOLLOW THE RECOMMENDED PROCEDURE
2204 ;IN THE DOCUMENT (ON THIS DIAGNOSTIC)
2205 ;FOR LOOPING ON TEST.
2206
2207 :///////////////////////////////
2208 016660 000002
2209 016662 022626
2210 016664 022626
2211 016666 005737 001176
2212 016672 001025
2213 016674 104401 017524
2214 016700 004737 026572
2215 016704 013746 001202
2216 016710 104405
2217 016712 104401 017550
2218 016716 013746 001360
(1) 016722 104403
(1) 016724 003
(1) 016725 001
2219 016726 104401 017601
2220 016732 013746 017072
(1) 016736 104403
(1) 016740 003
(1) 016741 001
2221 016742 104401 017631
2222 016746 013777 001362 162404 4$: 4$:
2223 016754 013777 001366 162402
2224 016762 012777 004700 162372
2225 016770 012777 004700 162370
2226 016776 013737 017072 001360
2227 017004 042737 000003 001360
2228 017012 013737 001360 001362
2229 017020 062737 000002 001362
2230 017026 013737 001360 001364
2231 017034 062737 000004 001364
2232 017042 013737 001364 001366
2233 017050 062737 000002 001366
2234 017056 005077 162270
2235 017062 005777 162270
2236 017066 000177 162014
2237 017072 000000
2238 017074 000000

RTI
3$: CMP (SP)+,(SP)+ ;POP OFF JSR TRAP
                    CMP (SP)+,(SP)+ ;POP OFF WRONG INTR.
                    TST $PASS ;IS THIS THE FIRST PASS?
                    BNE 4$ ;NO, DON'T REPORT
                    TYPE ,VTMSG ;TYPE 'EXPECTED INTR. AT '' ;DETERMINE THE UNIT #
                    JSR PC,WHICHU
                    MOV $UNIT,-(SP)
                    TYPDS
                    TYPE ,VTMSG3 ;REPORT INTR. TO
                    MOV VECTOR,-(SP) ;SAVE VECTOR FOR TYPEOUT
                    TYPOS ;GO TYPE--OCTAL ASCII
                    .BYTE 3 ;TYPE 3 DIGIT(S)
                    .BYTE 1 ;TYPE LEADING ZEROS
                    TYPE ,VTMSG1 ;TYPE "' RECEIVED INTR. AT '' ;TYPE " RECEIVED INTR. AT ''
                    MOV TRTO,-(SP) ;SAVE TRTO FOR TYPEOUT
                    TYPOS ;GO TYPE--OCTAL ASCII
                    .BYTE 3 ;TYPE 3 DIGIT(S)
                    .BYTE 1 ;TYPE LEADING ZEROS
                    TYPE ,VTMSG2 ;TYPE 'RESTARTING TEST'' ;TYPE 'RESTARTING TEST'
                    MOV VECTR1,@VECTOR
                    MOV VECTR3,@VECTR2
                    MOV #4700,@VECTR1
                    MOV #4700,@VECTR3
                    TRTO,VECTOR
                    BIC #3,VECTOR
                    MOV VECTOR,VECTR1
                    ADD #2,VECTR1
                    MOV VECTOR,VECTR2
                    ADD #4,VECTR2
                    MOV VECTR2,VECTR3
                    ADD #2,VECTR3
                    CLR @STREG
                    TST @ADBUFF ;READ A/D BUFFER TO CLEAR DONE FLAG
                    JMP @$LPADR ;START TEST OVER AGAIN.
                    TRTO: .WORD 0 ;CONTAINS ADDR. WE TRAPPED OR INTERRUPTED TO.
                    TRFRO: .WORD 0 ;CONTAINS ADDR. WE TRAPPED OR INTR. FROM.

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CVMNA-A MNCAD/MNCAM
CVMNAA.P11

DIAGNOSTIC
ASCII MESSAGES

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SEQ 0073

2240
2241 017076 051600 040524 052122 SBTTL ASCII MESSAGES
017104 047111 020107 047117 SCHAN: .ASCIZ <200>\STARTING ON CHANNEL = \
017112 041440 040510 047116
017120 046105 036440 000040
2242 017126 042600 042116 047111 ECHAN: .ASCIZ <200>\ENDING ON CHANNEL = \
017134 020107 047117 041440
017142 040510 047116 046105
017150 036440 000040
2243 017154 005015 047516 051511 NOIMSG: .ASCIZ <15><12>/NOISE TEST ON UNIT # /
017162 020105 042524 052123
017170 047440 020116 047125
017176 052111 021440 000040
2244 017204 005015 042523 052124 SETMSG: .ASCIZ <15><12>/SETTLING TEST ON UNIT # /
017212 044514 043516 052040
017220 051505 020124 047117
017226 052440 044516 020124
017234 020043 000
2245 017237 200 043117 051506 OFSET: .ASCIZ <200>/OFFSET TEST ON UNIT # /
017244 052105 052040 051505
017252 020124 047117 052440
017260 044516 020124 020043
017266 000
2246 017267 111 020123 044124 DWRF: .ASCIZ \IS THE MNCAD (A/D) TEST MODULE CONNECTED ? \
017274 020105 047115 040503
017302 020104 040450 042057
017310 020051 042524 052123
017316 046440 042117 046125
017324 020105 047503 047116
017332 041505 042524 020104
017340 020077 000
2247 017343 055 000 MINUS: .BYTE 55,0
2248 017345 077 000 QUEST: .BYTE 77,0
2249 017347 040 020055 000 MDASH: .ASCIZ / - /
2250 017353 040 044523 043516 MSE: .ASCIZ / SINGLE ENDED/<15><12>
017360 042514 042440 042116
017366 042105 005015 000
2251 017373 040 044504 043106 MDIF: .ASCIZ / DIFFERENTIAL/<15><12>
017400 051105 047105 044524
017406 046101 005015 000
2252 017413 040 051120 040505 MPRMP: .ASCIZ / PREAMP/<15><12>
017420 050115 005015 000
2253 017425 200 047115 040503 MADR: .ASCIZ <200>\MNCAD (A/D) BASE ADDRESS <\
017432 020104 040450 042057
017440 020051 040502 042523
017446 040440 042104 042522
017454 051523 036040 000
2254 017461 200 047115 040503 MVCT: .ASCIZ <200>\MNCAD (A/D) VECTOR ADDRESS <\
017466 020104 040450 042057
017474 020051 042526 052103
017502 051117 040440 042104
017510 042522 051523 036040
017516 000
2255 017517 076 037440 000040 ENCOM: .ASCIZ #> ? #

CVMNA-A MNCAD/MNCAM
CVMNAA.P11DIAGNOSTIC
ASCII MESSAGESMACY11 27(654) 19-SEP-78 J 6
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SEQ 0074

2256 017524 046600 041516 042101 VTMSG: .ASCIZ <200>\MNCAD (A/D) UNIT #\
017532 024040 027501 024504
017540 052440 044516 020124
017546 000043
2257 017550 005015 054105 042520 VTMSG3: .ASCIZ <15><12>/EXPECTED INTERRUPT AT /
017556 052103 042105 044440
017564 052116 051105 052522
017572 052120 040440 020124
017600 000
2258 017601 040 042522 042503 VTMSG1: .ASCIZ / RECEIVED INTERRUPT AT /
017606 053111 042105 044440
017614 052116 051105 052522
017622 052120 040440 020124
017630 000
2259 017631 200 046120 040505 VTMSG2: .ASCII <200>/PLEASE CHECK VECTOR SWITCHES/
017636 042523 041440 042510
017644 045503 053040 041505
017652 047524 020122 053523
017660 052111 044103 051505
2260 017666 005015 051011 051505 .ASCIZ <15><12>/ RESTARTING LOGIC TEST/<15><12>
017674 040524 052122 047111
017702 020107 047514 044507
017710 020103 042524 052123
017716 005015 000
2261 017721 015 052012 051505 TCHAN: .ASCIZ <15><12>/TESTING CHANNELS /
017726 044524 043516 041440
017734 040510 047116 046105
017742 020123 000
2262 017745 124 050131 020105 YESNO: .ASCIZ /TYPE Y FOR YES, N FOR NO/<15><12>
017752 020131 047506 020122
017760 042531 026123 047040
017766 043040 051117 047040
017774 006517 000012
2263 020000 005015 042524 052123 TSTAD: .ASCIZ <15><12>/TESTING MNCAD/<15><12>
020006 047111 020107 047115
020014 040503 006504 000012
2264 020022 005015 042524 052123 TSTADM: .ASCIZ <15><12>/TESTING MNCAM/<15><12>
020030 047111 020107 047115
020036 040503 006515 000012
2265 020044 042523 020124 047115 SADTST: .ASCIZ #SET MNCAD (A/D) FRONT PANEL SWITCHES TO 'TEST'#/<15><12>
020052 040503 020104 040450
020060 042057 020051 051106
020066 047117 020124 040520
020074 042516 020114 053523
020102 052111 044103 051505
020110 052040 020117 052042
020116 051505 021124 005015
020124 000
2266 020125 015 051412 052105 SDSE: .ASCIZ <15><12>/SET TEST MODULE TO SINGLE ENDED/<15><12>
020132 052040 051505 020124
020140 047515 052504 042514
020146 052040 020117 044523
020154 043516 042514 042440
020162 042116 042105 005015

2267 020170 000 020171 015 051412 052105 SDDIF: .ASCIIZ <15><12>/SET TEST MODULE TO DIFFERENTIAL/<15><12>
020176 052040 051505 020124
020204 047515 052504 042514
020212 052040 020117 044504
020220 043106 051105 047105
020226 044524 046101 005015
020234 000
2268 020235 015 051412 052105 DIFM: .ASCIIZ <15><12>/SET TEST MODULE ON CHANNELS UNDER TEST TO DIFFERENTIAL/<15><12>
020242 052040 051505 020124
020250 047515 052504 042514
020256 047440 020116 044103
020264 047101 042516 051514
020272 052440 042116 051105
020300 052040 051505 020124
020306 047524 042040 043111
020314 042506 042522 052116
020322 040511 006514 000012
2269 020330 005015 051120 051505 EXTST: .ASCIIZ <15><12>\PRESS EXTERNAL START ON MNCAD (A/D) TEST MODULE ON UNIT #\
020336 020123 054105 042524
020344 047122 046101 051440
020352 040524 052122 047440
020360 020116 047115 040503
020366 020104 040450 042057
020374 020051 042524 052123
020402 046440 042117 046125
020410 020105 047117 052440
020416 044516 020124 000043
2270 020424 005015 030453 036465 TP15: .ASCIIZ <15><12>/+15=/
020432 000
2271 020433 015 026412 032461 TM15: .ASCIIZ <15><12>/-15=/
020440 000075
2272 020442 053040 046117 051524 VOLTS: .ASCIIZ / VOLTS/
020450 000
2273 020451 015 044412 050115 BADID: .ASCIIZ <15><12>/IMPROPER I.D. CODE/
020456 047522 042520 020122
020464 027111 027104 041440
020472 042117 000105
2274 020476 005015 047503 052116 YORNO: .ASCIIZ <15><12>/CONTINUE TESTING? (Y FOR YES, N FOR NO):/
020504 047111 042525 052040
020512 051505 044524 043516
020520 020077 054450 043040
020526 051117 054440 051505
020534 020054 020116 047506
020542 020122 047516 035051
020550 000
2275 020551 123 052105 046440 SCM: .ASCIIZ /SET MODE TO CURRENT, /
020556 042117 020105 047524
020564 041440 051125 042522
020572 052116 020054 000
2276 020577 123 052105 046440 SRM: .ASCIIZ /SET MODE TO RESISTANCE, /
020604 042117 020105 047524
020612 051040 051505 051511
020620 040524 041516 026105

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ASCII MESSAGES

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SEQ 0076

020626 000040
2277 020630 042523 020124 047515 SVM: .ASCIZ /SET MODE TO VOLTAGE, /
020636 042504 052040 020117
020644 047526 052114 043501
020652 026105 000040
020656 040507 047111 052040 GHLF: .ASCIZ /GAIN TO .5/<15><12>
020664 020117 032456 005015
020672 000
020673 123 052105 043440 GAIN5: .ASCIZ /SET GAIN TO 5/<15><12>
020700 044501 020116 047524
020706 032440 005015 000
020713 123 052105 043440 GAIN50: .ASCIZ /SET GAIN TO 50/<15><12>
020720 044501 020116 047524
020726 032440 006460 000012
020734 042523 020124 040507 GAIN5M: .ASCIZ /SET GAIN TO 500/<15><12>
020742 047111 052040 020117
020750 030065 006460 000012
020756 046040 041123 005015 LSBMSG: .ASCIZ / LSB/<15><12>
020764 000
020765 055 020055 000 DASH: .ASCIZ /-- /
2284 020771 123 040524 042524 STATE: .ASCIZ /STATE-- WIDTH/<15><12>
020776 026455 053440 042111
021004 044124 005015 000
021011 103 000110 CH: .ASCIZ /CH/
021014 020040 020040 000 SPACE: .ASCIZ / /
021021 040 051514 020102 LSB: .ASCIZ / LSB ON CH/
021026 047117 041440 000110
021034 051440 052105 046124 SETCH: .ASCIZ / SETTLING FROM CH/
021042 047111 020107 051106
021050 046517 041440 000110
021056 040440 020124 000 ATMSG: .ASCIZ / AT /
2290 021063 122 051515 020040 RMSNOI: .ASCIZ /RMS NOISE /
021070 047516 051511 020105
021076 000
021077 120 040505 020113 PKNOI: .ASCIZ /PEAK NOISE /
021104 047516 051511 020105
021112 000
02292 021113 040 047117 041440 CHAN: .ASCIZ / ON CHANNEL /
021120 040510 047116 046105
021126 000040
021130 000057 SLASH: .ASCIZ ##
02294 021132 020040 020040 045517 OKMSG: .ASCIZ / OK/<15><12>
021140 005015 000
02295 021143 015 052012 050131 CCHAN: .ASCIZ <15><12>/TYPE IN OCTAL CHANNEL NUMBER AND DEPRESS 'RETURN': /
021150 020105 047111 047440
021156 052103 046101 041440
021164 040510 047116 046105
021172 047040 046525 042502
021200 020122 047101 020104
021206 042504 051120 051505
021214 020123 051042 052105
021222 051125 021116 020072
021230 000
02296 021231 015 052012 050131 SEL: .ASCIZ <15><12>/TYPE 'O' FOR OFFSET, 'G' FOR GAIN & DEPRESS 'RETURN': /

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SEQ 0077

021236	020105	047442	020042	
021244	047506	020122	043117	
021252	051506	052105	020054	
021260	043442	020042	047506	
021266	020122	040507	047111	
021274	023040	042040	050105	
021302	042522	051523	021040	
021310	042522	052524	047122	
021316	035042	000040		
2297	021322	005015	042101	052512 XADJ: .ASCII <15><12>/ADJUST R83/
	021330	052123	051040	031470
2298	021336	043040	051117	030040 MOLSB: .ASCII / FOR 0.00 LSB ERROR/
	021344	030056	020060	051514
	021352	020102	051105	047522
	021360	122		
2299	021361	015	042012	050105 .ASCIZ <15><12>/DEPRESS 'RETURN' WHEN ADJUSTED/<15><12>
	021366	042522	051523	021040
	021374	042522	052524	047122
	021402	020042	044127	047105
	021410	040440	045104	051525
2300	021416	042524	006504	000012
	021424	005015	047111	052520 IGND: .ASCII <15><12>/INPUT A GROUND ON THE CHANNEL/ ;MUST BE JUST BEFORE "CRWR"
	021432	020124	020101	051107
	021440	052517	042116	047440
	021446	020116	044124	020105
	021454	044103	047101	042516
2301	021462	114		
	021463	015	042012	050105 CRWR: .ASCIZ <15><12>/DEPRESS 'RETURN' WHEN READY/<15><12>
	021470	042522	051523	021040
	021476	042522	052524	047122
	021504	020042	044127	047105
	021512	051040	040505	054504
2302	021520	005015	000	
	021523	015	044412	050116 IVOLT: .ASCIZ <15><12>/INPUT +5.115 VOLTS ON THE CHANNEL/
	021530	052125	025440	027065
	021536	030461	020065	047526
	021544	052114	020123	047117
	021552	052040	042510	041440
	021560	040510	047116	046105
2303	021566	000		
	021567	015	040412	045104 YADJ: .ASCIZ <15><12>/ADJUST R84/
	021574	051525	020124	034122
2304	021602	000064		
2305	021604	000053		POSITV: .ASCIZ /+/ ERMSG: .ASCIZ / **ERROR**/<15><12>
	021606	025040	042452	051122
	021614	051117	025052	005015
2306	021622	000		
	021623	040	045523	050111 SKPMMSG: .ASCIZ / SKIPPED STATE(S)/
	021630	042520	020104	052123
	021636	052101	024105	024523
2307	021644	000		
	021645	040	040516	051122 NARMSG: .ASCIZ # NARROW (< 1/2 LSB) STATE(S)#<15><12>
	021652	053517	024040	020074
	021660	027461	020062	051514

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DIAGNOSTIC ASCII MESSAGES

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SEQ 0078

2327 022765 033 015462 005110 C2: .ASCIIZ <33><62><33><110><12> ;EXIT GRAPH MODE, HOME AND LINE FEED
 022772 000
 2328 022773 112 000 C3: .ASCIIZ <112> ;ASCII "I"
 022775 015 047412 043106 MOFSET: .ASCIIZ <15><12>/OFFSET =/
 023002 042523 020124 000075
 2330 023010 046040 041123 000040 MLSB: .ASCIIZ / LSB /
 2331 023016 046040 041123 040440 MLSBAT: .ASCIIZ / LSB AT /
 023024 020124 000
 2332 :CODE TO SETUP BIT MAP VIEWING SCREEN
 2333 023027 033 061 BUFF1: .BYTE 33,61 ;GRAPH ON
 2334 023031 101 061 .BYTE 101,61 ;ENABLE HISTOGRAM 0
 2335 023033 111 062 .BYTE 111,62 ;CLEAR DATA + ENABLE VERT LINES
 2336 023035 114 041 060 .BYTE 114,41,60 ;LOAD VERT LINE CORD
 2337 023040 045 063 .BYTE 45,63
 2338 023042 051 066 .BYTE 51,66
 2339 023044 055 071 .BYTE 55,71
 2340 023046 061 074 .BYTE 61,74
 2341 023050 110 041 040 .BYTE 110,41,40 ;LOAD STARTING CORD.
 2342 023053 112 000 .BYTE 112,0 ;LOAD GRAPH 1 COMMAND <DATA TO FOLLOW>
 2343 023055 033 061 BUFF2: .BYTE 33,61 ;GRAPH ON
 2344 023057 101 047 .BYTE 101,47 ;ENABLE GRAPH 0 AND 1
 2345 023061 111 061 .BYTE 111,61 ;ENABLE DISPLAY
 2346 023063 104 050 065 .BYTE 104,50,65,44,62 ;LOAD HORIZ COORDINATES
 023066 044 062
 2347 023070 110 040 040 .BYTE 110,40,40 ;LOAD STARTING GRAPH CORD.
 2348 023073 102 000 .BYTE 102,0 ;LOAD GRAPH 0 <DATA TO FOLLOW>
 2349 023075 033 061 INITVT: .BYTE 33,61 ;GRAPH ON
 2350 023077 101 040 040 .BYTE 101,40,40 ;DISABLE SCREEN
 2351 023102 111 060 040 .BYTE 111,60,40 ;SET RECTANGEL ASPECT RATIO
 2352 023105 033 062 .BYTE 33,62 ;EXIT GRAPH MODE
 2353 : .BYTE 33,133,77,62,105 ;ENSURE 'ASCII' <CAUSES HOLD SCREEN ON VT55>
 2354 023107 033 110 .BYTE 33,110 ;'HOME'
 2355 023111 033 112 000 .BYTE 33,112,0 ;'ERASE SCREEN'
 2356 023114 033 110 VTINIT: .BYTE 33,110 ;'HOME'
 2357 023116 033 112 .BYTE 33,112 ;'ERASE SCREEN'
 2358 023120 033 061 .BYTE 33,61 ;ENTER GRAPHIC MODE
 2359 023122 101 040 .BYTE 101,40 ;CLEAR GRAPH DATA
 2360 023124 033 062 000 .BYTE 33,62,0 ;EXIT GRAPHIC MODE
 2361
 2362
 2363 .SBTTL ASCII TEXT MESSAGES
 2364
 2365 023127 200 020114 020075 PRIME1: .ASCII <200>/L = LOGIC TEST/
 023134 047514 044507 020103
 023142 042524 052123
 2366 023146 053600 036440 053440 .ASCII <200>/W = WRAPAROUND ANALOG TEST/
 023154 040522 040520 047522
 023162 047125 020104 047101
 023170 046101 043517 052040
 023176 051505 124
 2367 023201 200 020101 020075 .ASCII <200>/A = AUTO TEST/
 023206 052501 047524 052040
 023214 051505 124
 2368 023217 200 020116 020075 .ASCII <200>/N = NOISE TESTS ON SELECTED CHANNELS/

023224	047516	051511	020105	
023232	042524	052123	020123	
023240	047117	051440	046105	
023246	041505	042524	020104	
023254	044103	047101	042516	
023262	051514			
2369	023264	053200	036440	053040 .ASCII <200>/V = VIDEO BIT MAP OUTPUT AVAILABLE (IE VT105, VT55)/
	023272	042511	047504	041040
	023300	052111	046440	050101
	023306	047440	052125	052520
	023314	020124	053101	044501
	023322	040514	046102	020105
	023330	044450	020105	052126
	023336	030061	026065	053040
	023344	032524	024465	
2370	023350	050200	036440	050040 .ASCII <200>/P = PRINT CONVERTED ANALOG VALUE LOOP/
	023356	044522	052116	041440
	023364	047117	042526	052122
	023372	042105	040440	040516
	023400	047514	020107	040526
	023406	052514	020105	047514
	023414	050117		
2371	023416	041600	036440	041440 .ASCII <200>/C = CALIBRATION LOOP FOR MNCAD/
	023424	046101	041111	040522
	023432	044524	047117	046040
	023440	047517	020120	047506
	023446	020122	047115	040503
	023454	104		
2372	023455	200	020102	020075 .ASCII <200>/B = BASE AND VECTOR ADDRESS CHANGES/
	023462	040502	042523	040440
	023470	042116	053040	041505
	023476	047524	020122	042101
	023504	051104	051505	020123
	023512	044103	047101	042507
	023520	123		
2373	023521	200	020107	020075 .ASCII <200>/G = GET NEW SWITCH REGISTER VALUE/
	023526	042507	020124	042516
	023534	020127	053523	052111
	023542	044103	051040	043505
	023550	051511	042524	020122
	023556	040526	052514	105
2374	023563	200	020110	020075 .ASCIZ <200>/H = HELP THE OPERATOR AND RETYPE THIS LIST /
	023570	042510	050114	052040
	023576	042510	047440	042520
	023604	040522	047524	020122
	023612	047101	020104	042522
	023620	054524	042520	052040
	023626	044510	020123	044514
	023634	052123	020040	020040
	023642	000		
2375	023643	015	012	DOT: .BYTE 15,12
2376	023645	124	050131	020105 .ASCIZ /TYPE THE 'TEST CHARACTER' THEN DEPRESS 'RETURN KEY' /
	023652	044124	020105	052042
	023660	051505	020124	044103

023666	051101	041501	042524			
023674	021122	052040	042510			
023702	020116	042504	051120			
023710	051505	020123	051042			
023716	052105	051125	020116			
023724	042513	021131	020040			
023732	000					
2377	023733	115	041516	042101	EM1:	.ASCII Z \MNCAD (A/D) STATUS REG. ERROR\
	023740	024040	027501	024504		
	023746	051411	040524	052524		
	023754	020123	042522	027107		
	023762	042440	051122	051117		
	023770	000				
2378	023771	115	041516	042101	EM2:	.ASCII Z \MNCAD (A/D) FAILED TO INTERRUPT\
	023776	024040	027501	024504		
	024004	043011	044501	042514		
	024012	020104	047524	044440		
	024020	052116	051105	052522		
	024026	052120	000			
2379	024031	115	041516	042101	EM3:	.ASCII Z \MNCAD (A/D) UNEXPECTED INTERRUPT\
	024036	024040	027501	024504		
	024044	052411	042516	050130		
	024052	041505	042524	020104		
	024060	047111	042524	051122		
	024066	050125	000124			
2380	024072	047115	040503	020104	EM4:	.ASCII Z #MNCAD (A/D) ERROR ON A/D CHANNEL#
	024100	040450	042057	004451		
	024106	051105	047522	020122		
	024114	047117	040440	042057		
	024122	041440	040510	047116		
	024130	046105	000			
2381	024133	115	041516	042101	EM5:	.ASCII Z \MNCAD (A/D) EXISTING MNCAD NOW FAIL'S TO RESPOND\
	024140	024040	027501	024504		
	024146	042411	044530	052123		
	024154	047111	020107	047115		
	024162	040503	020104	047516		
	024170	020127	040506	046111		
	024176	051447	052040	020117		
	024204	042522	050123	047117		
	024212	000104				
2382	024214	047115	040503	020104	EM6:	.ASCII Z \MNCAD (A/D) DOES NOT EXIST <BUS ERROR> CHECK ADDRESS SWITCHES\
	024222	040450	042057	004451		
	024230	047504	051505	047040		
	024236	052117	042440	044530		
	024244	052123	036040	052502		
	024252	020123	051105	047522		
	024260	037122	041440	042510		
	024266	045503	040440	042104		
	024274	042522	051523	051440		
	024302	044527	041524	042510		
	024310	000123				
2383	024312	047125	052111	042411	DH1:	.ASCII Z /UNIT ERRPC STREG EXPECTED ACTUAL/
	024320	051122	041520	020040		
	024326	051440	051124	043505		

CVMNA-A MNCAD/MNCAM DIAGNOSTIC
CVMNAA.P11 ASCII TEXT MESSAGES

SEQ 0083

2402 .SBTTL TTY INPUT ROUTINE

```

(1)
(2)
(1)
(1) ENABL LSB
(1) $TKCNT: .WORD 0          ;:NUMBER OF ITEMS IN QUEUE
(1) $TKQIN: .WORD 0          ;:INPUT POINTER
(1) $TKQOUT: .WORD 0          ;:OUTPUT POINTER
(1) $TKQSRT: .BLKB 32.       ;:TTY KEYBOARD QUEUE
(1) $TKQEND=.

(1)
(1) ;*TK INITIALIZE ROUTINE
(1) ;*THIS ROUTINE WILL INITIALIZE THE TTY KEYBOARD INPUT QUEUE
(1) ;*SETUP THE INTERRUPT VECTOR AND TURN ON THE KEYBOARD INTERRUPT
(1)
(1) ;*CALL:
(1)      JSR    PC,$TKINT
(1)      RETURN
(1)

(1) 024720 005037 024652      $TKINT: CLR   $TKCNT      ;:CLEAR COUNT OF ITEMS IN QUEUE
(1) 024724 012737 024660 024654    MOV    #$TKQSRT,$TKQIN ;:MOVE THE STARTING ADDRESS OF THE
(1) 024732 013737 024654 024656    MOV    $TKQIN,$TKQOUT ;:QUEUE INTO THE INPUT & OUTPUT POINTERS.
(1) 024740 012737 024770 000060    MOV    #$TKSRV,@#TKVEC ;:INITIALIZE THE KEYBOARD VECTOR
(1) 024746 012737 000200 000062    MOV    #200,@#TKVEC+2 ;:'BR' LEVEL 4
(1) 024754 005777 154166          TST    @$TKB           ;:CLEAR DONE FLAG
(1) 024760 012777 000100 154156    MOV    #100,@$TKS        ;:ENABLE TTY KEYBOARD INTERRUPT
(1) 024766 000207              RTS    PC             ;:RETURN TO CALLER

(1)
(1) ;*TK SERVICE ROUTINE
(1) ;*THIS ROUTINE WILL SERVICE THE TTY KEYBOARD INTERRUPT
(1) ;*BY READING THE CHARACTER FROM THE INPUT BUFFER AND PUTTING
(1) ;*IT IN THE QUEUE.
(1) ;*IF THE CHARACTER IS A "CONTROL-C" (^C) $TKINT IS CALLED AND
(1) ;*UPON RETURN EXIT IS MADE TO THE "CONTROL-C" RESTART ADDRESS (BEG2)
(1)

(1) 024770 117746 154152      $TKSRV: MOVB  @$TKB,-(SP)    ;:PICKUP THE CHARACTER
(1) 024774 042716 177600      BIC   #^C177,(SP)     ;:STRIP THE JUNK
(1) 025000 021627 000003      CMP   (SP),#3         ;:IS IT A CONTROL C?
(1) 025004 001007              BNE   1$            ;:BRANCH IF NO
(1) 025006 104401 026140      TYPE  ,$CNTRLC      ;:TYPE A CONTROL-C (^C)
(1) 025012 004737 024720      JSR   PC,$TKINT      ;:INIT THE KEYBOARD
(1) 025016 005726              TST   (SP)+          ;:CLEAN UP STACK
(1) 025020 000137 001564      JMP   BEG2          ;:CONTROL C RESTART
(1) 025024 021627 000007      1$:   CMP   (SP),#7         ;:IS IT A CONTROL G?
(1) 025030 001004              BNE   2$            ;:BRANCH IF NO
(1) 025032 022737 000176 001140    CMP   #SWREG,SWR    ;:IS SOFT-SWR SELECTED?
(1) 025040 001500              BEQ   6$            ;:GO TO SWR CHANGE

(1)
(1) 025042 022737 000040 024652  2$:   CMP   #32.,$TKCNT    ;:IS THE QUEUE FULL?
(1) 025050 001004              BNE   3$            ;:BRANCH IF NO
(1) 025052 104401 026134      TYPE  ,$BELL         ;:RING THE TTY BELL
(1) 025056 005726              TST   (SP)+          ;:CLEAN CHARACTER OFF OF STACK
(1) 025060 000451              BR    5$            ;:EXIT
(1) 025062 021627 000023      3$:   CMP   (SP),#23        ;:IS IT A CONTROL-S?

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(1) 025066 001021      BNE    32$      ;:BRANCH IF NO
(1) 025070 005077      CLR     @$TKS    ;:DISABLE TTY KEYBOARD INTERRUPTS
(1) 025074 005726      TST     (SP)+   ;:CLEAN CHAR OFF STACK
(1) 025076 105777      31$:    TSTB    @$TKS    ;:WAIT FOR A CHAR
(1) 025102 100375      BPL     31$      ;:LOOP UNTIL ITS THERE
(1) 025104 117746      MOVB   @$TKB,-(SP)  ;:GET THE CHARACTER
(1) 025110 042716      BIC     #^C177,(SP) ;:MAKE IT 7-BIT ASCII
(1) 025114 022627      CMP     (SP)+,#21   ;:IS IT A CONTROL-Q?
(1) 025120 001366      BNE    31$      ;:BRANCH IF NO
(1) 025122 012777      MOV    #100,@$TKS  ;:REENABLE TTY KEYBOARD INTERRUPTS
(1) 025130 000002      RTI
(1) 025132 005237      32$:    INC    $TKCNT  ;:COUNT THIS CHARACTER
(1) 025136 021627      CMP     (SP),#140  ;:IS IT UPPER CASE?
(1) 025142 002405      BLT     4$       ;:BRANCH IF YES
(1) 025144 021627      CMP     (SP),#175  ;:IS IT A SPECIAL CHAR?
(1) 025150 003002      BGT     4$       ;:BRANCH IF YES
(1) 025152 042716      BIC     #40,(SP)  ;:MAKE IT UPPER CASE
(1) 025156 112677      4$:    MOVB   (SP)+,@$TKQIN ;:AND PUT IT IN QUEUE
(1) 025162 005237      INC    $TKQIN  ;:UPDATE THE POINTER
(1) 025166 023727      CMP     $TKQIN,#$TKQEND ;:GO OFF THE END?
(1) 025174 001003      BNE    5$       ;:BRANCH IF NO
(1) 025176 012737      MOV    #$TKQSRT,$TKQIN ;:RESET THE POINTER
(1) 025204 000002      5$:    RTI
(1)

(2)
(1) ;*****SOFTWARE SWITCH REGISTER CHANGE ROUTINE.
(1) ;ROUTINE IS ENTERED FROM THE TRAP HANDLER, AND WILL
(1) ;SERVICE THE TEST FOR CHANGE IN SOFTWARE SWITCH REGISTER TRAP
(1) ;CALL WHEN OPERATING IN TTY INTERRUPT MODE.
(1) 025206 022737      $CKSWR: CMP    #SWREG,SWR ;:IS THE SOFT-SWR SELECTED
(1) 025214 001124      BNE    15$      ;:EXIT IF NOT
(1) 025216 105777      TSTB   @$TKS    ;:IS A CHAR WAITING?
(1) 025222 100121      BPL     15$      ;:IF NOT, EXIT
(1) 025224 117746      MOVB   @$TKB,-(SP) ;:YES
(1) 025230 042716      BIC     #^C177,(SP) ;:MAKE IT 7-BIT ASCII
(1) 025234 021627      CMP     (SP),#7   ;:IS IT A CONTROL-G?
(1) 025240 001300      BNE    2$       ;:IF NOT, PUT IT IN THE TTY QUEUE
(1) ;AND EXIT
(1)

(2)
(1) ;CONTROL IS PASSED TO THIS POINT FROM EITHER THE TTY INTERRUPT SERVICE
(1) ;ROUTINE OR FROM THE SOFTWARE SWITCH REGISTER TRAP CALL, AS A RESULT OF A
(1) ;CONTROL-G BEING TYPED, AND THE SOFTWARE SWITCH REGISTER BEING SELECTED.
(1) 025242 123727      6$:    CMPB   $AUTOB,#1 ;:ARE WE RUNNING IN AUTO-MODE?
(1) 025250 001674      BEQ    2$       ;:BRANCH IF YES
(1) 025252 005726      TST     (SP)+   ;:CLEAR CONTROL-G OFF STACK
(1) 025254 004737      JSR    PC,$TKINT ;:FLUSH THE TTY INPUT QUEUE
(1) 025260 005077      CLR    @$TKS    ;:DISABLE TTY KEYBOARD INTERRUPTS
(1) 025264 112737      MOVB   #1,$INTAG ;:SET INTERRUPT MODE INDICATOR
(1)

(1) 025272 104401      TYPE   ,$CNTLG  ;:ECHO THE CONTROL-G (^G)
(1) 025276 104401      TYPE   ,$MSWR   ;:TYPE CURRENT CONTENTS
(2) 025302 013746      MOV    SWREG,-(SP) ;:SAVE SWREG FOR TYPEOUT
(2) 025306 104402      TYPLOC ;:GO TYPE--OCTAL ASCII(ALL DIGITS)

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(1) 025310 104401 026170          TYPE   ,$MNEW      ;:PROMPT FOR NEW SWR
(1) 025314 005046                CLR    -(SP)      ;:CLEAR COUNTER
(1) 025316 005046                CLR    -(SP)      ;:THE NEW SWR
(1) 025320 105777 153620          7$:    TSTB     @$TKS      ;:CHAR THERE?
(1) 025324 100375                BPL    7$        ;:IF NOT TRY AGAIN
(1)
(1) 025326 117746 153614          MOVB   @$TKB,-(SP) ;:PICK UP CHAR
(1) 025332 042716 177600          BIC    #^C177,(SP) ;:MAKE IT 7-BIT ASCII
(1)
(1) 025336 021627 000003          CMP    (SP),#3      ;:IS IT A CONTROL-C?
(1) 025342 001015                BNE    9$        ;:BRANCH IF NOT
(1) 025344 104401 026140          TYPE   ,$CNTLC    ;:YES, ECHO CONTROL-C (^C)
(1) 025350 062706 000006          ADD    #6,SP      ;:CLEAN UP STACK
(1) 025354 123727 001135 000001    CMPB   $INTAG,#1  ;:REENABLE TTY KEYBOARD INTERRUPTS?
(1) 025362 001003                BNE    8$        ;:BRANCH IF NO
(1) 025364 012777 000100 153552    MOV    #100,@$TKS  ;:ALLOW TTY KEYBOARD INTERRUPTS
(1) 025372 000137 001564          8$:    JMP    BEG2      ;:CONTROL-C RESTART
(1)
(1) 025376 021627 000025          9$:    CMP    (SP),#25    ;:IS IT A CONTROL-U?
(1) 025402 001005                BNE    10$      ;:BRANCH IF NOT
(1) 025404 104401 026145          TYPE   ,$CNTLU    ;:YES, ECHO CONTROL-U (^U)
(1) 025410 062706 000006          ADD    #6,SP      ;:IGNORE PREVIOUS INPUT
(1) 025414 000737                BR     19$      ;:LET'S TRY IT AGAIN
(1)
(1) 025416 021627 000015          10$:   CMP   (SP),#15    ;:IS IT A <CR>?
(1) 025422 001022                BNE   16$      ;:BRANCH IF NO
(1) 025424 005766 000004          TST    4(SP)      ;:YES, IS IT THE FIRST CHAR?
(1) 025430 001403                BEQ    11$      ;:BRANCH IF YES
(1) 025432 016677 000002 153500    MOV    2(SP),@SWR  ;:SAVE NEW SWR
(1) 025440 062706 000006          11$:   ADD    #6,SP      ;:CLEAR UP STACK
(1) 025444 104401 001165          14$:   TYPE   ,$CRLF    ;:ECHO <CR> AND <LF>
(1) 025450 123727 001135 000001    CMPB   $INTAG,#1  ;:RE-ENABLE TTY KBD INTERRUPTS?
(1) 025456 001003                BNE    15$      ;:BRANCH IF NOT
(1) 025460 012777 000100 153456    MOV    #100,@$TKS  ;:RE-ENABLE TTY KBD INTERRUPTS
(1) 025466 000002                15$:   RTI    RETURN    ;:RETURN
(1) 025470 004737 027622          16$:   JSR    PC,$TYPEC  ;:ECHO CHAR
(1) 025474 021627 000060          CMP    (SP),#60    ;:CHAR < 0?
(1) 025500 002420                BLT    18$      ;:BRANCH IF YES
(1) 025502 021627 000067          CMP    (SP),#67    ;:CHAR > 7?
(1) 025506 003015                BGT    18$      ;:BRANCH IF YES
(1) 025510 042726 000060          BIC    #60,(SP)+  ;:STRIP-OFF ASCII
(1) 025514 005766 000002          TST    2(SP)      ;:IS THIS THE FIRST CHAR
(1) 025520 001403                BEQ    17$      ;:BRANCH IF YES
(1) 025522 006316                ASL    (SP)      ;:NO, SHIFT PRESENT
(1) 025524 006316                ASL    (SP)      ;:CHAR OVER TO MAKE
(1) 025526 006316                ASL    (SP)      ;:ROOM FOR NEW ONE.
(1) 025530 005266 000002          17$:   INC    2(SP)      ;:KEEP COUNT OF CHAR
(1) 025534 056616 177776          BIS    -2(SP),(SP) ;:SET IN NEW CHAR
(1) 025540 000667                BR     7$        ;:GET THE NEXT ONE
(1) 025542 104401 001164          18$:   TYPE   ,$QUES    ;:TYPE ?<CR><LF>
(1) 025546 000720                BR     20$      ;:SIMULATE CONTROL-U
(1) .DSABL LSB

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```

(1)
(1)
(1) **** THIS ROUTINE WILL INPUT A SINGLE CHARACTER FROM THE TTY
(1) *CALL:
(1)   RDCHR          ;:GET A CHARACTER FROM THE QUEUE
(1)   RETURN HERE    ;:CHARACTER IS ON THE STACK
(1)   ;:WITH PARITY BIT STRIPPED OFF
(1)
(1)
(1) 025550 011646
(1) 025552 016666 000004 000002
(1) 025560 005066 000004
(2) 025564 005046
(2) 025566 012746 025574
(2) 025572 000002
(2) 025574
(1) 025574 005737 024652
(1) 025600 001775
(1) 025602 005337 024652
(1) 025606 117766 177044 000004
(1) 025614 005237 024656
(1) 025620 023727 024656 024720
(1) 025626 001003
(1) 025630 012737 024660 024656
(1) 025636 000002

$RDCHR: MOV      (SP),-(SP)      ;:PUSH DOWN THE PC AND
        MOV      4(SP),2(SP)    ;:THE PS
        CLR      4(SP)        ;:GET READY FOR A CHARACTER
        CLR      -(SP)        ;:PUT NEW PS ON STACK
        MOV      #64$,-(SP)    ;:PUT NEW PC ON STACK
        RTI
64$:   TST      $TKCNT       ;:WAIT ON A CHARACTER
1$:    BEQ      1$           ;:
        DEC      $TKCNT       ;:DECREMENT THE COUNTER
        MOVB    @$TKQOUT,4(SP)  ;:GET ONE CHARACTER
        INC      $TKQOUT      ;:UPDATE THE POINTER
        CMP      $TKQOUT,#$TKQEND ;:DID IT GO OFF OF THE END?
        BNE      2$           ;:BRANCH IF NO
        MOV      #$TKQSRT,$TKQOUT ;:RESET THE POINTER
        RTI
2$:   ;:RETURN

**** THIS ROUTINE WILL INPUT A STRING FROM THE TTY
*:CALL:
*: RDLIN          ;:INPUT A STRING FROM THE TTY
*: RETURN HERE    ;:ADDRESS OF FIRST CHARACTER WILL BE ON THE STACK
*: ;TERMINATOR WILL BE A BYTE OF ALL 0'S
(1)
(1)
(1) 025640 010346
(1) 025642 005046
(1) 025644 012703 026074
(1) 025650 022703 026134
(1) 025654 101456
(1) 025656 104411
(1) 025660 112613
(1) 025662 122713 000177
(1) 025666 001022
(1) 025670 005716
(1) 025672 001007
(1) 025674 112737 000134 026072
(1) 025702 104401 026072
(1) 025706 012716 177777
(1) 025712 005303
(1) 025714 020327 026074
(1) 025720 103434
(1) 025722 111337 026072
(1) 025726 104401 026072
(1) 025732 000746
(1) 025734 005716

$RDLIN: MOV      R3,-(SP)      ;:SAVE R3
        CLR      -(SP)        ;:CLEAR THE RUBOUT KEY
1$:   MOV      #$TTYIN,R3      ;:GET ADDRESS
2$:   CMP      #$TTYIN+32.,R3  ;:BUFFER FULL?
        BLOS    RDCHR        ;:BR IF YES
        RDCHR
        MOVB    (SP)+,(R3)    ;:GO READ ONE CHARACTER FROM THE TTY
        CMPB    #177,(R3)     ;:GET CHARACTER
        BNE      5$           ;:IS IT A RUBOUT
        TST      (SP)         ;:IS THIS THE FIRST RUBOUT?
        BNE      6$           ;:BR IF NO
        MOVB    #'\.9$        ;:TYPE A BACK SLASH
        TYPE    .9$           ;:
6$:   MOV      #-1,(SP)      ;:SET THE RUBOUT KEY
        DEC      R3            ;:BACKUP BY ONE
        CMP      R3,#$TTYIN    ;:STACK EMPTY?
        BLO    4$             ;:BR IF YES
        MOVB    (R3),.9$      ;:SETUP TO TYPEOUT THE DELETED CHAR.
        TYPE    .9$           ;:GO TYPE
        BR      2$             ;:GO READ ANOTHER CHAR.
5$:   TST      (SP)         ;:RUBOUT KEY SET?

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(1) 025736 001406      BEQ    7$      ::BR IF NO
(1) 025740 112737 000134 026072      MOVB   #'\' ,9$    ::TYPE A BACK SLASH
(1) 025746 104401 026072      TYPE    ,9$      ::CLEAR THE RUBOUT KEY
(1) 025752 005016      CLR     (SP)    ::IS CHARACTER A CTRL U?
(1) 025754 122713 000025      7$:    CMPB   #25,(R3)  ::BR IF NO
(1) 025760 001003      BNE    8$      ::TYPE A CONTROL 'U'
(1) 025762 104401 026145      TYPE    ,$CNTLU ::GO START OVER
(1) 025766 000726      BR     1$      ::IS CHARACTER A '^R'?
(1) 025770 122713 000022      8$:    CMPB   #22,(R3)  ::BRANCH IF NO
(1) 025774 001011      BNE    3$      ::CLEAR THE CHARACTER
(1) 025776 105013      CLRB   (R3)    ::TYPE A 'CR' & 'LF'
(1) 026000 104401 001165      TYPE    ,$CRLF  ::TYPE THE INPUT STRING
(1) 026004 104401 026074      TYPE   ,$TTYIN  ::GO PICKUP ANOTHER CHACTER
(1) 026010 000717      BR     2$      ::TYPE A '?'
(1) 026012 104401 001164      4$:    TYPE    ,SQUES  ::CLEAR THE BUFFER AND LOOP
(1) 026016 000712      BR     1$      ::ECHO THE CHARACTER
(1) 026020 111337 026072      3$:    MOVB   (R3),9$  ::CHECK FOR RETURN
(1) 026024 104401 026072      TYPE    ,9$      ::LOOP IF NOT RETURN
(1) 026030 122723 000015      CMPB   #15,(R3)+ ::CLEAR RETURN (THE 15)
(1) 026034 001305      BNE    2$      ::TYPE A LINE FEED
(1) 026036 105063 177777      CLRB   -1(R3)  ::CLEAN RUBOUT KEY FROM THE STACK
(1) 026042 104401 001166      TYPE    ,$LF    ::RESTORE R3
(1) 026046 005726      TST     (SP)+  ::ADJUST THE STACK AND PUT ADDRESS OF THE
(1) 026050 012603      MOV    (SP)+,R3  ::FIRST ASCII CHARACTER ON IT
(1) 026052 011646      MOV    (SP),-(SP) ::RETURN
(1) 026054 016666 000004 000002      MOV    4(SP),2(SP) ::STORAGE FOR ASCII CHAR. TO TYPE
(1) 026062 012766 026074 000004      MOV    #$TTYIN,4(SP) ::TERMINATOR
(1) 026070 000002      RTI      ::RESERVE 32. BYTES FOR TTY INPUT
(1) 026072 000          9$:    .BYTE   0      ::CODE FOR BELL
(1) 026073 000          .BYTE   0      ::CONTROL 'C'
(1) 026074 000040      $TTYIN: .BLKB   32.  ::CONTROL 'U'
(1) 026134 177607 000377      $BELL: .ASCIZ  <207><377><377> ::CONTROL 'G'
(1) 026140 041536 005015      000      $CNTLC: .ASCIZ  /AC/<15><12>
(1) 026145 136       006525 000012      $CNTLU: .ASCIZ  /AU/<15><12>
(1) 026152 043536 005015      000      $CNTLG: .ASCIZ  /AG/<15><12>
(1) 026157 015       051412 051127      $MSWR: .ASCIZ  <15><12>/SWR = /
(1) 026164 036440 000040      ::NEW: .ASCIZ  / NEW = /
(1) 026170 020040 042516 020127      $MNEW: .ASCIZ  / NEW = /
(1) 026176 020075 000          .EVEN

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2404 .SBTTL READ AN OCTAL NUMBER FROM THE TTY

```

(1)
(2)
(1)      ;*****THIS ROUTINE WILL READ AN OCTAL (ASCII) NUMBER FROM THE TTY AND
(1)      ;*CHANGE IT TO BINARY.
(1)      ;*CALL:
(1)      ;*      RDOCT          ;:READ AN OCTAL NUMBER
(1)      ;*      RETURN HERE   ;:LOW ORDER BITS ARE ON TOP OF THE STACK
(1)      ;*                  ;:HIGH ORDER BITS ARE IN $HIOCT
(1)

(1) 026202 011646
(1) 026204 016666 000004 000002
(3) 026212 010046
(3) 026214 010146
(3) 026216 010246
(1) 026220 104412
(1) 026222 012600
(1) 026224 005001
(1) 026226 005002
(1) 026230 112046
(1) 026232 001412
(1) 026234 006301
(1) 026236 006102
(1) 026240 006301
(1) 026242 006102
(1) 026244 006301
(1) 026246 006102
(1) 026250 042716 177770
(1) 026254 062601
(1) 026256 000764
(1) 026260 005726
(1) 026262 010166 000012
(1) 026266 010237 026302
(3) 026272 012602
(3) 026274 012601
(3) 026276 012600
(1) 026300 000002
(1) 026302 000000

$RDOCT: MOV    (SP),-(SP)      ;:PROVIDE SPACE FOR THE
      MOV    4(SP),2(SP)    ;:INPUT NUMBER
      MOV    R0,-(SP)       ;:PUSH R0 ON STACK
      MOV    R1,-(SP)       ;:PUSH R1 ON STACK
      MOV    R2,-(SP)       ;:PUSH R2 ON STACK
      RDLIN            ;:READ AN ASCIZ LINE
      MOV    (SP)+,R0        ;:GET ADDRESS OF 1ST CHARACTER
      CLR    R1             ;:CLEAR DATA WORD
      CLR    R2             ;:CLEAR R2
      MOVB   (R0)+,-(SP)    ;:PICKUP THIS CHARACTER
      BEQ    3$              ;:IF ZERO GET OUT
      ASL    R1             ;:*2
      ROL    R2             ;:*4
      ASL    R1             ;:*8
      ROL    R2             ;:STRIP THE ASCII JUNK
      BIC    #^C7,(SP)      ;:ADD IN THIS DIGIT
      ADD    (SP)+,R1        ;:LOOP
      BR    2$               ;:CLEAN TERMINATOR FROM STACK
      TST    (SP)+           ;:SAVE THE RESULT
      MOV    R1,12(SP)
      MOV    R2,$HIOCT
      MOV    (SP)+,R2
      MOV    (SP)+,R1
      MOV    (SP)+,R0
      RTI
$HIOCT: .WORD 0      ;:HIGH ORDER BITS GO HERE

```

2406 .SBTTL SCOPE HANDLER ROUTINE

```

(1) ****
(1) *THIS ROUTINE CONTROLS THE LOOPING OF SUBTESTS. IT WILL INCREMENT
(1) AND LOAD THE TEST NUMBER($STSTNM) INTO THE DISPLAY REG.(DISPLAY<7:0>)
(1) AND LOAD THE ERROR FLAG ($ERFLG) INTO DISPLAY<15:08>
(1) *THE SWITCH OPTIONS PROVIDED BY THIS ROUTINE ARE:
(1) *SW14=1    LOOP ON TEST
(1) *SW11=1    INHIBIT ITERATIONS
(1) *SW09=1    LOOP ON ERROR
(1) *SW08=1    LOOP ON TEST IN SWR<7:0>
(1) *CALL
(1)      ;*   SCOPE          ::SCOPE=IOT
(1)

(1) 026304      $SCOPE:
(1) 026304 104410      CKSWR      ::TEST FOR CHANGE IN SOFT-SWR
(1) 026306 032777 040000 152624 1$: BIT #BIT14,@ASWR ::LOOP ON PRESENT TEST?
(1) 026314 001114      BNE $OVER   ::YES IF SW14=1
(1)          ;#####START OF CODE FOR THE XOR TESTER#####
(1) 026316 000416      $XTSTR: BR 6$      ::IF RUNNING ON THE 'XOR' TESTER CHANGE
(1)          ;THIS INSTRUCTION TO A 'NOP' (NOP=240)
(1) 026320 013746 000004      MOV @#ERRVEC,-(SP) ::SAVE THE CONTENTS OF THE ERROR VECTOR
(1) 026324 012737 026344 000004      MOV #5$,@#ERRVEC ::SET FOR TIMEOUT
(1) 026332 005737 177060      TST @#177060 ::TIME OUT ON XOR?
(1) 026336 012637 000004      MOV (SP)+,@#ERRVEC ::RESTORE THE ERROR VECTOR
(1) 026342 000463      BR $SVLAD   ::GO TO THE NEXT TEST
(1) 026344 022626      5$: CMP (SP)+,(SP)+ ::CLEAR THE STACK AFTER A TIME OUT
(1) 026346 012637 000004      MOV (SP)+,@#ERRVEC ::RESTORE THE ERROR VECTOR
(1) 026352 000423      BR 7$      ::LOOP ON THE PRESENT TEST
(1) 026354      ;#####END OF CODE FOR THE XOR TESTER#####
(1) 026354 032777 000400 152556      6$: BIT #BIT08,@ASWR ::LOOP ON SPEC. TEST?
(1) 026362 001404      BEQ 2$      ::BR IF NO
(1) 026364 127737 152550 001102      CMPB @ASWR,$STSTNM ::ON THE RIGHT TEST? SWR<7:0>
(1) 026372 001465      BEQ $OVER   ::BR IF YES
(1) 026374 105737 001103      2$: TSTB $ERFLG   ::HAS AN ERROR OCCURRED?
(1) 026400 001421      BEQ 3$      ::BR IF NO
(1) 026402 123737 001115 001103      CMPB $ERMAX,$ERFLG ::MAX. ERRORS FOR THIS TEST OCCURRED?
(1) 026410 101015      BHI 3$      ::BR IF NO
(1) 026412 032777 001000 152520      BIT #BIT09,@ASWR ::LOOP ON ERROR?
(1) 026420 001404      BEQ 4$      ::BR IF NO
(1) 026422 013737 001110 001106      7$: MOV $LPERR,$LPADR ::SET LOOP ADDRESS TO LAST SCOPE
(1) 026430 000446      BR $OVER   ::ZERO THE ERROR FLAG
(1) 026432 105037 001103      4$: CLR $ERFLG   ::CLEAR THE NUMBER OF ITERATIONS TO MAKE
(1) 026436 005037 001160      CLR $TIMES   ::ESCAPE TO THE NEXT TEST
(1) 026442 000415      BR 1$      ::INHIBIT ITERATIONS?
(1) 026444 032777 004000 152466      3$: BIT #BIT11,@ASWR ::BR IF YES
(1) 026452 001011      BNE 1$      ::IF FIRST PASS OF PROGRAM
(1) 026454 005737 001176      TST $PASS    ::INHIBIT ITERATIONS
(1) 026460 001406      BEQ 1$      ::INCREMENT ITERATION COUNT
(1) 026462 005237 001104      INC $ICNT   ::CHECK THE NUMBER OF ITERATIONS MADE
(1) 026466 023737 001160 001104      CMP $TIMES,$ICNT ::BR IF MORE ITERATION REQUIRED
(1) 026474 002024      BGE $OVER   ::REINITIALIZE THE ITERATION COUNTER
(1) 026476 012737 000001 001104      1$: MOV #1,$ICNT ::SET NUMBER OF ITERATIONS TO DO
(1) 026504 013737 026562 001160      MOV $MXCNT,$TIMES

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(1) 026512 105237 001102      $SVLAD: INCB   $TSTNM    ::COUNT TEST NUMBERS
(1) 026516 113737 001102 001174  MOVB    $TSTNM,$TESTN  ::SET TEST NUMBER IN APT MAILBOX
(1) 026524 011637 001106      MOV     (SP),$LPADR  ::SAVE SCOPE LOOP ADDRESS
(1) 026530 011637 001110      MOV     (SP),$LPERR  ::SAVE ERROR LOOP ADDRESS
(1) 026534 005037 001162      CLR     $ESCAPE    ::CLEAR THE ESCAPE FROM ERROR ADDRESS
(1) 026540 112737 000001 001115  MOVB    #1,$ERMAX  ::ONLY ALLOW ONE(1) ERROR ON NEXT TEST
(1) 026546 013777 001102 152366  $OVER:  MOV     $TSTNM,@DISPLAY ::DISPLAY TEST NUMBER
(1) 026554 013716 001106      MOV     $LPADR,(SP)  ::FUDGE RETURN ADDRESS
(1) 026560 000002            RTI     RTI       ::FIXES PS
(1) 026562 003720            $MXCNT: 2000.    :MAX. NUMBER OF ITERATIONS
2407 026564 053737 001512 001510  WHICHV: BIS     MASKNM,BADUNT ::SET CURRENT UNIT INTO BAD FIELD
2408 026572 013737 001512 026622  WHICHU: MOV     MASKNM,11$    ::GET CURRENT UNIT
2409 026600 012737 000000 001514  10$:   MOV     #0,UNITBD  ::PRIME THE VALUE
2410 026606 006237 026622      ASR     11$     :CONVERT
2411 026612 001404            BEQ     12$     :BR WHEN DONE
2412 026614 005237 001514      INC     UNITBD  ::BUMP POINTER
2413 026620 000772            BR     10$     :
2414 026622 000000            11$:   0        :
2415 026624 000207            12$:   RTS     PC      ;EXIT
2419                               .SBTLL  ERROR HANDLER ROUTINE

(1)
(2)
(1) ;*****THIS ROUTINE WILL INCREMENT THE ERROR FLAG AND THE ERROR COUNT,
(1) ;*SAVE THE ERROR ITEM NUMBER AND THE ADDRESS OF THE ERROR CALL
(1) ;*AND GO TO $ERRRTYP ON ERROR
(1) ;*THE SWITCH OPTIONS PROVIDED BY THIS ROUTINE ARE:
(1) ;*SW15=1   HALT ON ERROR
(1) ;*SW13=1   INHIBIT ERROR TYPEOUTS
(1) ;*SW09=1   LOOP ON ERROR
(1) ;*CALL
(1) ;*          ERROR N    ::ERROR=EMT AND N=ERROR ITEM NUMBER

(1) 026626      $ERROR:          CKSWR   PC,WHICHV  ::TEST FOR CHANGE IN SOFT-SWR
(1) 026626 104410                JSR     $ERFLG    ::INDICATE BAD UNIT
(3) 026630 004737 026564          7$:   INCB    SERFLG   ::SET THE ERROR FLAG
(1) 026634 105237 001103          BEQ     7$     ::DON'T LET THE FLAG GO TO ZERO
(1) 026640 001775            152272    MOV     $TSTNM,@DISPLAY ::DISPLAY TEST NUMBER AND ERROR FLAG
(1) 026642 013777 001102          INC     $ERTTL   ::INC THE ERROR COUNT
(1) 026650 005237 001112          MOV     (SP),$ERRRPC ::GET ADDRESS OF ERROR INSTRUCTION
(1) 026654 011637 001116          SUB     #2,$ERRRPC
(1) 026660 162737 000002 001116  MOVB    @$ERRRPC,$ITEMB ::STRIP AND SAVE THE ERROR ITEM CODE
(1) 026666 117737 152224 001114  BIT     #BIT13,@SWR  ::SKIP TYPEOUT IF SET
(1) 026674 032777 020000 152236  BNE     20$     ::SKIP TYPEOUTS
(1) 026702 001004            20$:   JSR     PC,$ERRRTYP ::GO TO USER ERROR ROUTINE
(1) 026704 004737 027016          TYPE    ,$CRLF
(1) 026710 104401 001165          21$:   CMPB   #APTEENV,$ENV ::RUNNING IN APT MODE
(1) 026714 122737 000001 001210  BNE     2$     ::NO, SKIP APT ERROR REPORT
(1) 026722 001007            21$:   MOVB    $ITEMB,21$  ::SET ITEM NUMBER AS ERROR NUMBER
(1) 026724 113737 001114 026736  JSR     PC,$SATY4  ::REPORT FATAL ERROR TO APT
(1) 026732 004737 030134          .BYTE   0
(1) 026736 000            22$:   .BYTE   0
(1) 026737 000            22$:   BR     22$     ::APT ERROR LOOP

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(1) 026742 005777 152172      2$:    TST    @SWR      ;:HALT ON ERROR
(1) 026746 100002      BPL    3$      ;:SKIP IF CONTINUE
(1) 026750 000000      HALT   CKSWR    ;:HALT ON ERROR!
(1) 026752 104410      CKSWR
(1) 026754 032777 001000 152156  3$:    BIT    #BIT09,@SWR  ;:TEST FOR CHANGE IN SOFT-SWR
(1) 026762 001402      BEQ    4$      ;:BR IF NO
(1) 026764 013716 001110      MOV    $LPERR,(SP)  ;:FUDGE RETURN FOR LOOPING
(1) 026770 005737 001162      TST    $ESCAPE   ;:CHECK FOR AN ESCAPE ADDRESS
(1) 026774 001402      BEQ    5$      ;:BR IF NONE
(1) 026776 013716 001162      MOV    $ESCAPE,(SP)  ;:FUDGE RETURN ADDRESS FOR ESCAPE
(1) 027002            5$:    CMP    #SENDAD,@#42  ;:ACT-11 AUTO-ACCEPT?
(1) 027010 001001      BNE    6$      ;:BRANCH IF NO
(1) 027012 000000      HALT
(1) 027014            6$:    RTI    ;:RETURN
(1) 027014 000002      .SBTTL  ERROR MESSAGE TYPEOUT ROUTINE
2420
(1)
(2)
(1) ;*****THIS ROUTINE USES THE "ITEM CONTROL BYTE" ($ITEMB) TO DETERMINE WHICH
(1) ;*ERROR IS TO BE REPORTED. IT THEN OBTAINS, FROM THE "ERROR TABLE" ($ERRTB),
(1) ;*AND REPORTS THE APPROPRIATE INFORMATION CONCERNING THE ERROR.
(1)
(1) 027016            $ERRTYP:
(1) 027016 104401 001165      TYPE   $CRLF    ;:'CARRIAGE RETURN' & 'LINE FEED'
(1) 027022 010046          MOV    R0,-(SP)  ;:SAVE R0
(1) 027024 005000          CLR    R0        ;:PICKUP THE ITEM INDEX
(1) 027026 153700 001114      BISB   @#$ITEMB,R0
(1) 027032 001004          BNE    1$      ;:IF ITEM NUMBER IS ZERO, JUST
(1)                                     ;:TYPE THE PC OF THE ERROR
(2) 027034 013746 001116      MOV    $ERRRPC,-(SP)  ;:SAVE $ERRRPC FOR TYPEOUT
(2)                                     ;:ERROR ADDRESS
(2) 027040 104402          TYPLOC
(1) 027042 000445          BR    10$      ;:GO TYPE--OCTAL ASCII(ALL DIGITS)
(1) 027044 005300          1$:    DEC    R0      ;:GET OUT
(1) 027046 006300          ASL    R0      ;:ADJUST THE INDEX SO THAT IT WILL
(1) 027050 006300          ASL    R0      ;:      WORK FOR THE ERROR TABLE
(1) 027052 006300          ASL    R0
(1) 027054 062700 001252      ADD    #$ERRTB,R0  ;:FORM TABLE POINTER
(1) 027060 012037 027070      MOV    (R0)+,2$  ;:PICKUP 'ERROR MESSAGE' POINTER
(1) 027064 001404          BEQ    3$      ;:SKIP TYPEOUT IF NO POINTER
(1) 027066 104401          TYPE
(1) 027070 000000          WORD   0       ;:'ERROR MESSAGE' POINTER GOES HERE
(1) 027072 104401 001165      TYPE   $CRLF    ;:'CARRIAGE RETURN' & 'LINE FEED'
(1) 027076 012037 027106      MOV    (R0)+,4$  ;:PICKUP 'DATA HEADER' POINTER
(1) 027102 001404          BEQ    5$      ;:SKIP TYPEOUT IF 0
(1) 027104 104401          TYPE
(1) 027106 000000          WORD   0       ;:'DATA HEADER' POINTER GOES HERE
(1) 027110 104401 001165      TYPE   $CRLF    ;:'CARRIAGE RETURN' & 'LINE FEED'
(1) 027114 010146          5$:    MOV    R1,-(SP)  ;:SAVE R1
(1) 027116 012001          MOV    (R0)+,R1  ;:PICKUP 'DATA TABLE' POINTER
(1) 027120 001415          BEQ    9$      ;:BR IF NO DATA TO BE TYPED
(1) 027122 012000          MOV    (R0)+,R0  ;:PICKUP 'DATA FORMAT' POINTER
(1) 027124 105720          6$:    TSTB   (R0)+  ;:'OCTAL' OR 'DECIMAL'

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(1) 027126 001003 BNE    7$      ::BR IF DECIMAL
(2) 027130 013146 MOV     @R1+,-(SP)  ::SAVE @R1+ FOR TYPEOUT
(2) 027132 104402 TYPOC   ::GO TYPE--OCTAL ASCII(ALL DIGITS)
(1) 027134 000402 BR      8$      ::

(2) 027136 013146 7$:      MOV     @R1+,-(SP)  ::SAVE @R1+ FOR TYPEOUT
(2) 027140 104405 TYPDS   ::GO TYPE--DECIMAL ASCII WITH SIGN
(1) 027142 005711 TST     (R1)    ::IS THERE ANOTHER NUMBER?
(1) 027144 001403 BEQ     9$      ::BR IF NO
(1) 027146 104401 027166 TYPE    ,11$    ::TYPE TWO(2) SPACES
(1) 027152 000764 BR      6$      ::LOOP

(1) 027154 012601 9$:      MOV     (SP)+,R1  ::RESTORE R1
(1) 027156 012600 10$:      MOV     (SP)+,R0  ::RESTORE R0
(1) 027160 104401 001165 TYPE    ,$CRLF  ::'CARRIAGE RETURN' & 'LINE FEED'
(1) 027164 000207 RTS     PC      ::RETURN
(1) 027166 020040 000 11$:      .ASCIZ / /  ::TWO(2) SPACES
(1) 027172          .EVEN
2421          .SBTTL POWER DOWN AND UP ROUTINES
(1)
(2)
(1)          :*****:POWER DOWN ROUTINE:*****:
(1) 027172 012737 027336 000024 $PWRDN: MOV     #SILLUP,@#PWRVEC ;;SET FOR FAST UP
(1) 027200 012737 000340 000026          MOV     #340,@#PWRVEC+2 ;;PRIO:7
(3) 027206 010046          MOV     R0,-(SP)  ::PUSH R0 ON STACK
(3) 027210 010146          MOV     R1,-(SP)  ::PUSH R1 ON STACK
(3) 027212 010246          MOV     R2,-(SP)  ::PUSH R2 ON STACK
(3) 027214 010346          MOV     R3,-(SP)  ::PUSH R3 ON STACK
(3) 027216 010446          MOV     R4,-(SP)  ::PUSH R4 ON STACK
(3) 027220 010546          MOV     R5,-(SP)  ::PUSH R5 ON STACK
(3) 027222 017746 151712          MOV     @ASWR,-(SP) ::PUSH @ASWR ON STACK
(1) 027226 010637 027342          MOV     SP,$SAVR6 ;;SAVE SP
(1) 027232 012737 027244 000024          MOV     #$PWRUP,@#PWRVEC ;;SET UP VECTOR
(1) 027240 000000          HALT
(1) 027242 000776          BR      .-2      ::HANG UP
(1)
(2)
(1)          :*****:POWER UP ROUTINE:*****:
(1) 027244 012737 027336 000024 $PWRUP: MOV     #SILLUP,@#PWRVEC ;;SET FOR FAST DOWN
(1) 027252 013706 027342          MOV     $SAVR6,SP ;;GET SP
(1) 027256 005037 027342          CLR     $SAVR6  ::WAIT LOOP FOR THE TTY
(1) 027262 005237 027342 1$:      INC     $SAVR6  ::WAIT FOR THE INC
(1) 027266 001375          BNE     1$      ::OF WORD
(3) 027270 012677 151644          MOV     (SP)+,@ASWR ::POP STACK INTO @ASWR
(3) 027274 012605          MOV     (SP)+,R5  ::POP STACK INTO R5
(3) 027276 012604          MOV     (SP)+,R4  ::POP STACK INTO R4
(3) 027300 012603          MOV     (SP)+,R3  ::POP STACK INTO R3
(3) 027302 012602          MOV     (SP)+,R2  ::POP STACK INTO R2
(3) 027304 012601          MOV     (SP)+,R1  ::POP STACK INTO R1
(3) 027306 012600          MOV     (SP)+,R0  ::POP STACK INTO R0
(1) 027310 012737 027172 000024          MOV     #$PWRDN,@#PWRVEC ;;SET UP THE POWER DOWN VECTOR
(1) 027316 012737 000340 000026          MOV     #340,@#PWRVEC+2 ;;PRIO:7
(1) 027324 104401          TYPE
(1) 027326 027344          .WORD   PWRMSG  ::REPORT THE POWER FAILURE
(1)          $PWRMG: .WORD   PWRMSG  ::POWER FAIL MESSAGE POINTER

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CVMNAA.P11 POWER DOWN AND UP ROUTINES

D 8
EP-78 08

SEQ 0094

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(1) 027330 012716          MOV    (PC)+,(SP)      ;;RESTART AT BEGIN
(1) 027332 001556          $PWRAD: .WORD BEGIN    ;;RESTART ADDRESS
(1) 027334 000002          RTI
(1) 027336 000000          $ILLUP: HALT        ;;THE POWER UP SEQUENCE WAS STARTED
(1) 027340 000776          BR     .-2           ;; BEFORE THE POWER DOWN WAS COMPLETE
(1) 027342 000000          $$SAVR6: 0          ;;PUT THE SP HERE
2422 027344 051200 051505 040524  PWRMSG: .ASCIZ <200>/RESTARTING AFTER A POWER FAILURE /
027352 052122 047111 020107
027360 043101 042524 020122
027366 020101 047520 042527
027374 020122 040506 046111
027402 051125 020105 000040

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2424 .SBTTL TYPE ROUTINE

(1)

(2) :*****
 (1) *ROUTINE TO TYPE ASCIZ MESSAGE. MESSAGE MUST TERMINATE WITH A 0 BYTE.
 (1) *THE ROUTINE WILL INSERT A NUMBER OF NULL CHARACTERS AFTER A LINE FEED.
 (1) *NOTE1: \$NULL CONTAINS THE CHARACTER TO BE USED AS THE FILLER CHARACTER.
 (1) *NOTE2: \$FILLS CONTAINS THE NUMBER OF FILLER CHARACTERS REQUIRED.
 (1) *NOTE3: \$FILLC CONTAINS THE CHARACTER TO FILL AFTER.
 (1) *
 (1) *CALL:
 (1) *1) USING A TRAP INSTRUCTION
 (1) * TYPE ,MESADR ;;MESADR IS FIRST ADDRESS OF AN ASCIZ STRING
 (1) *OR
 (1) * TYPE
 (1) * MESADR
 (1) *
 (1) 027410 105737 001157 \$TYPE: TSTB \$TPFLG ;;IS THERE A TERMINAL?
 (1) 027414 100002 BPL 1\$;;BR IF YES
 (1) 027416 000000 HALT ;;HALT HERE IF NO TERMINAL
 (1) 027420 000430 BR 3\$;;LEAVE
 (1) 027422 010046 MOV R0,-(SP) ;;SAVE R0
 (1) 027424 017600 000002 MOV @2(SP),R0 ;;GET ADDRESS OF ASCIZ STRING
 (1) 027430 122737 000001 001210 CMPB #APTEENV,\$ENV ;;RUNNING IN APT MODE
 (1) 027436 001011 BNE 62\$;;NO, GO CHECK FOR APT CONSOLE
 (1) 027440 132737 000100 001211 BITB #APTSPOOL,\$ENVVM ;;SPOOL MESSAGE TO APT
 (1) 027446 001405 BEQ 62\$;;NO, GO CHECK FOR CONSOLE
 (1) 027450 010037 027460 MOV R0,61\$;;SETUP MESSAGE ADDRESS FOR APT
 (1) 027454 004737 030124 JSR PC,\$ATY3 ;;SPOOL MESSAGE TO APT
 (1) 027460 000000 .WORD 0 ;;MESSAGE ADDRESS
 (1) 027462 132737 000040 001211 61\$: BITB #APTCSUP,\$ENVVM ;;APT CONSOLE SUPPRESSED
 (1) 027470 001003 BNE 60\$;;YES, SKIP TYPE OUT
 (1) 027472 112046 2\$: MOVB (R0)+,-(SP) ;;PUSH CHARACTER TO BE TYPED ONTO STACK
 (1) 027474 001005 BNE 4\$;;BR IF IT ISN'T THE TERMINATOR
 (1) 027476 005726 TST (SP)+ ;;IF TERMINATOR POP IT OFF THE STACK
 (1) 027500 012600 MOV (SP)+,R0 ;;RESTORE R0
 (1) 027502 062716 000002 ADD #2,(SP) ;;ADJUST RETURN PC
 (1) 027506 000002 RTI ;;RETURN
 (1) 027510 122716 000011 4\$: CMPB #HT,(SP) ;;BRANCH IF <HT>
 (1) 027514 001430 BEQ 8\$;;
 (1) 027516 122716 000200 CMPB #CRLF,(SP) ;;BRANCH IF NOT <CRLF>
 (1) 027522 001006 BNE 5\$;;
 (1) 027524 005726 TST (SP)+ ;;POP <CR><LF> EQUIV
 (1) 027526 104401 TYPE ;;TYPE A CR AND LF
 (1) 027530 001165 \$CRLF ;;
 (1) 027532 105037 027666 CLRB \$CHARCNT ;;CLEAR CHARACTER COUNT
 (1) 027536 000755 BR 2\$;;GET NEXT CHARACTER
 (1) 027540 004737 027622 5\$: JSR PC,\$TYPEC ;;GO TYPE THIS CHARACTER
 (1) 027544 123726 001156 6\$: CMPB \$FILLC,(SP)+ ;;IS IT TIME FOR FILLER CHARS.?
 (1) 027550 001350 BNE 2\$;;IF NO GO GET NEXT CHAR.
 (1) 027552 013746 001154 MOV \$NULL,-(SP) ;;GET # OF FILLER CHARS. NEEDED
 (1) *AND THE NULL CHAR.
 (1) 027556 105366 000001 7\$: DECB 1(SP) ;;DOES A NULL NEED TO BE TYPED?
 (1) 027562 002770 BLT 6\$;;BR IF NO--GO POP THE NULL OFF OF STACK

```

(1) 027564 004737 027622          JSR      PC,$TYPEC    ;:GO TYPE A NULL
(1) 027570 105337 027666          DECB     $CHARCNT   ;:DO NOT COUNT AS A COUNT
(1) 027574 000770                 BR       7$           ;:LOOP

(1)
(1)                                ;HORIZONTAL TAB PROCESSOR
(1)

(1) 027576 112716 000040          8$:     MOVB     #' ,(SP)  ;:REPLACE TAB WITH SPACE
(1) 027602 004737 027622          9$:     JSR      PC,$TYPEC  ;:TYPE A SPACE
(1) 027606 132737 000007 027666    BITB     #7,$CHARCNT ;:BRANCH IF NOT AT
(1) 027614 001372                 BNE      9$           ;:TAB STOP
(1) 027616 005726                 TST      (SP)+      ;:POP SPACE OFF STACK
(1) 027620 000724                 BR       2$           ;:GET NEXT CHARACTER
(1) 027622 105777 151322          $TYPEC: TSTB     @$TPS    ;:WAIT UNTIL PRINTER IS READY
(1) 027626 100375                 BPL      $TYPEC
(1) 027630 116677 000002 151314    MOVB     2(SP),@$TPB ;:LOAD CHAR TO BE TYPED INTO DATA REG.
(1) 027636 122766 000015 000002    CMPB     #CR,2(SP) ;:IS CHARACTER A CARRIAGE RETURN?
(1) 027644 001003                 BNE      1$           ;:BRANCH IF NO
(1) 027646 105037 027666          CLR     $CHARCNT   ;:YES--CLEAR CHARACTER COUNT
(1) 027652 000406                 BR       $TYPEX
(1) 027654 122766 000012 000002    CMPB     #LF,2(SP) ;:IS CHARACTER A LINE FEED?
(1) 027662 001402                 BEQ      $TYPEX
(1) 027664 105227                 INCB     (PC)+      ;:BRANCH IF YES
(1) 027666 000000                 $CHARCNT: .WORD 0        ;:COUNT THE CHARACTER
(1) 027670 000207                 $TYPEX: RTS   PC        ;:CHARACTER COUNT STORAGE
(1)

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2425 .SBTTL CONVERT BINARY TO DECIMAL AND TYPE ROUTINE

```

(1)
(2) ****
(1) /*THIS ROUTINE IS USED TO CHANGE A 16-BIT BINARY NUMBER TO A 5-DIGIT
(1) *SIGNED DECIMAL (ASCII) NUMBER AND TYPE IT. DEPENDING ON WHETHER THE
(1) *NUMBER IS POSITIVE OR NEGATIVE A SPACE OR A MINUS SIGN WILL BE TYPED
(1) *BEFORE THE FIRST DIGIT OF THE NUMBER. LEADING ZEROS WILL ALWAYS BE
(1) *REPLACED WITH SPACES.
(1) */CALL:
(1) /* MOV  NUM,-(SP)    ;:PUT THE BINARY NUMBER ON THE STACK
(1) /* TYPDS             ;:GO TO THE ROUTINE
(1)

(2) 027672
(3) 027672 010046          MOV      R0,-(SP)    ;:PUSH R0 ON STACK
(3) 027674 010146          MOV      R1,-(SP)    ;:PUSH R1 ON STACK
(3) 027676 010246          MOV      R2,-(SP)    ;:PUSH R2 ON STACK
(3) 027700 010346          MOV      R3,-(SP)    ;:PUSH R3 ON STACK
(3) 027702 010546          MOV      R5,-(SP)    ;:PUSH R5 ON STACK
(1) 027704 012746 020200    MOV      #20200,-(SP) ;:SET BLANK SWITCH AND SIGN
(1) 027710 016605 000020    MOV      20(SP),R5   ;:GET THE INPUT NUMBER
(1) 027714 100004          BPL      1$           ;:BR IF INPUT IS POS.
(1) 027716 005405          NEG      R5           ;:MAKE THE BINARY NUMBER POS.
(1) 027720 112766 000055 000001 1$:    MOVB     #'-,1(SP) ;:MAKE THE ASCII NUMBER NEG.
(1) 027726 005000          CLR      R0           ;:ZERO THE CONSTANTS INDEX
(1) 027730 012703 030106    MOV      #$DBLK,R3   ;:SETUP THE OUTPUT POINTER
(1) 027734 112723 000040    MOVB     #' ,(R3)+ ;:SET THE FIRST CHARACTER TO A BLANK
(1) 027740 005002          CLR      R2           ;:CLEAR THE BCD NUMBER
(1) 027742 016001 030076    MOV      $DTBL(R0),R1 ;:GET THE CONSTANT
(1) 027746 160105          2$:    SUB      R1,R5    ;:FORM THIS BCD DIGIT
(1) 3$:    SUB      R1,R5

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(1) 027750 002402      BLT   4$      ;:BR IF DONE
(1) 027752 005202      INC   R2      ;:INCREASE THE BCD DIGIT BY 1
(1) 027754 000774      BR    3$      ;:BR
(1) 027756 060105      4$: ADD   R1,R5    ;:ADD BACK THE CONSTANT
(1) 027760 005702      TST   R2      ;:CHECK IF BCD DIGIT=0
(1) 027762 001002      BNE   5$      ;:FALL THROUGH IF 0
(1) 027764 105716      TSTB  (SP)    ;:STILL DOING LEADING 0'S?
(1) 027766 100407      BMI   7$      ;:BR IF YES
(1) 027770 106316      ASLB  (SP)    ;:MSD?
(1) 027772 103003      BCC   6$      ;:BR IF NO
(1) 027774 116663 000001 177777  5$: MOVB 1(SP),-1(R3) ;:YES--SET THE SIGN
(1) 030002 052702 000060          6$: BIS  #'0,R2    ;:MAKE THE BCD DIGIT ASCII
(1) 030006 052702 000040          7$: BIS  #' ,R2    ;:MAKE IT A SPACE IF NOT ALREADY A DIGIT
(1) 030012 110223          MOVB R2,(R3)+ ;:PUT THIS CHARACTER IN THE OUTPUT BUFFER
(1) 030014 005720          TST  (R0)+    ;:JUST INCREMENTING
(1) 030016 020027 000010          CMP  R0,#10    ;:CHECK THE TABLE INDEX
(1) 030022 002746          BLT   2$      ;:GO DO THE NEXT DIGIT
(1) 030024 003002          BGT   8$      ;:GO TO EXIT
(1) 030026 010502          MOV   R5,R2    ;:GET THE LSD
(1) 030030 000764          BR    6$      ;:GO CHANGE TO ASCII
(1) 030032 105726          TSTB  (SP)+    ;:WAS THE LSD THE FIRST NON-ZERO?
(1) 030034 100003          BPL   9$      ;:BR IF NO
(1) 030036 116663 177777 177776  8$: MOVB -1(SP),-2(R3) ;:YES--SET THE SIGN FOR TYPING
(1) 030044 105013          CLRB  (R3)    ;:SET THE TERMINATOR
(3) 030046 012605          MOV   (SP)+,R5    ;:POP STACK INTO R5
(3) 030050 012603          MOV   (SP)+,R3    ;:POP STACK INTO R3
(3) 030052 012602          MOV   (SP)+,R2    ;:POP STACK INTO R2
(3) 030054 012601          MOV   (SP)+,R1    ;:POP STACK INTO R1
(3) 030056 012600          MOV   (SP)+,R0    ;:POP STACK INTO R0
(1) 030060 104401 030106          TYPE  ,$DBLK    ;:NOW TYPE THE NUMBER
(1) 030064 016666 000002 000004          MOV  2(SP),4(SP)    ;:ADJUST THE STACK
(1) 030072 012616          MOV   (SP)+,(SP)    ;:RETURN TO USER
(1) 030074 000002          RTI
(1) 030076 023420          $DTBL: 10000.
(1) 030100 001750          1000.
(1) 030102 000144          100.
(1) 030104 000012          10.
(1) 030106 000004          $DBLK: .BLKW 4
(1) 2426          .SBttl APT COMMUNICATIONS ROUTINE
(1)
(2)
(1) 030116 112737 000001 030362  $ATY1: MOVB #1,$FFLG    ;:TO REPORT FATAL ERROR
(1) 030124 112737 000001 030360  $ATY3: MOVB #1,$MFLG    ;:TO TYPE A MESSAGE
(1) 030132 000403          BR    $ATYC
(1) 030134 112737 000001 030362  $ATY4: MOVB #1,$FFLG    ;:TO ONLY REPORT FATAL ERROR
(2) 030142          $ATYC:
(3) 030142 010046          MOV   R0,-(SP)    ;:PUSH R0 ON STACK
(3) 030144 010146          MOV   R1,-(SP)    ;:PUSH R1 ON STACK
(1) 030146 105737 030360          TSTB $MFLG    ;:SHOULD TYPE A MESSAGE?
(1) 030152 001450          BEQ   5$      ;:IF NOT: BR
(1) 030154 122737 000001 001210  CMPB #APTEENV,$ENV    ;:OPERATING UNDER APT?
(1) 030162 001031          BNE   3$      ;:IF NOT: BR
(1) 030164 132737 000100 001211  BITB #APTSPOOL,$ENVVM ;:SHOULD SPOOL MESSAGES?
(1) 030172 001425          BEQ   3$      ;:IF NOT: BR

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(1) 030174 017600 000004      MOV    @4(SP),R0   ::GET MESSAGE ADDR.
(1) 030200 062766 000002 000004  ADD    #2,4(SP)  ::BUMP RETURN ADDR.
(1) 030206 005737 001170      1$:    TST    $MSGTYPE ::SEE IF DONE W/ LAST XMISSION?
(1) 030212 001375            BNE    1$      ::IF NOT: WAIT
(1) 030214 010037 001204      MOV    R0,$MSGAD  ::PUT ADDR IN MAILBOX
(1) 030220 105720            2$:    TSTB   (R0)+   ::FIND END OF MESSAGE
(1) 030222 001376            BNE    2$      ::SUB START OF MESSAGE
(1) 030224 163700 001204      SUB    $MSGAD,R0  ::GET MESSAGE LNGTH IN WORDS
(1) 030230 006200            ASR    R0      ::PUT LENGTH IN MAILBOX
(1) 030232 010037 001206      MOV    R0,$MSGLGT ::TELL APT TO TAKE MSG.
(1) 030236 012737 000004 001170  MOV    #4,$MSGTYPE
(1) 030244 000413            BR    5$      ::PUT MSG ADDR IN JSR LINKAGE
(1) 030246 017637 000004 030272 3$:    MOV    @4(SP),4$  ::BUMP RETURN ADDRESS
(1) 030254 062766 000002 000004  ADD    #2,4(SP)
(3) 030262 013746 177776      MOV    177776,-(SP) ::PUSH 177776 ON STACK
(1) 030266 004737 027410      JSR    PC,$TYPE ::CALL TYPE MACRO
(1) 030272 000000            .WORD  0
(1) 030274            4$:    .WORD
(1) 030274 105737 030362      5$:    .WORD
(1) 030300 001416            10$:   TSTB   $FFLG   ::SHOULD REPORT FATAL ERROR?
(1) 030302 005737 001210      BEQ    12$      ::IF NOT: BR
(1) 030306 001413            TST    $ENV    ::RUNNING UNDER APT?
(1) 030310 005737 001170      BEQ    12$      ::IF NOT: BR
(1) 030314 001375            11$:   TST    $MSGTYPE ::FINISHED LAST MESSAGE?
(1) 030316 017637 000004 001172  BNE    11$      ::IF NOT: WAIT
(1) 030324 062766 000002 000004  MOV    @4(SP),$FATAL ::GET ERROR #
(1) 030332 005237 001170      ADD    #2,4(SP)  ::BUMP RETURN ADDR.
(1) 030336 105037 030362      INC    $MSGTYPE ::TELL APT TO TAKE ERROR
(1) 030342 105037 030361      CLR    $FFLG   ::CLEAR FATAL FLAG
(1) 030346 105037 030360      CLR    $LFLG   ::CLEAR LOG FLAG
(3) 030352 012601            CLR    $MFLG   ::CLEAR MESSAGE FLAG
(3) 030354 012600            MOV    (SP)+,R1  ::POP STACK INTO R1
(1) 030356 000207            MOV    (SP)+,R0  ::POP STACK INTO R0
(1) 030360 000            RTS    PC      ::RETURN
(1) 030361 000            $MFLG: .BYTE 0   ::MESSG. FLAG
(1) 030362 000            $LFLG: .BYTE 0   ::LOG FLAG
(1) 030364 000            $FFLG: .BYTE 0   ::FATAL FLAG
(1) 000200            .EVEN
(1) 000001            APTSIZE=200
(1) 000100            APTENV=001
(1) 000040            APTSPOLL=100
(1) 000040            APTCSUP=040

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2428 .SBTTL BINARY TO OCTAL (ASCII) AND TYPE

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(1) ****
(1) *THIS ROUTINE IS USED TO CHANGE A 16-BIT BINARY NUMBER TO A 6-DIGIT
(1) *OCTAL (ASCII) NUMBER AND TYPE IT.
(1) *$TYPOS---ENTER HERE TO SETUP SUPPRESS ZEROS AND NUMBER OF DIGITS TO TYPE
(1) *CALL:
(1)   * MOV    NUM,-(SP)      ;:NUMBER TO BE TYPED
(1)   * TYPOS   N            ;:CALL FOR TYPEOUT
(1)   * .BYTE   M            ;:N=1 TO 6 FOR NUMBER OF DIGITS TO TYPE
(1)   * .BYTE   M            ;:M=1 OR 0
(1)   *                   ;:1=TYPE LEADING ZEROS
(1)   *                   ;:0=SUPPRESS LEADING ZEROS
(1)
(1)   *$TYPON---ENTER HERE TO TYPE OUT WITH THE SAME PARAMETERS AS THE LAST
(1)   *$TYPOS OR $TYPOC
(1)   *CALL:
(1)   * MOV    NUM,-(SP)      ;:NUMBER TO BE TYPED
(1)   * TYPON   N            ;:CALL FOR TYPEOUT
(1)
(1)   *$TYPOC---ENTER HERE FOR TYPEOUT OF A 16 BIT NUMBER
(1)   *CALL:
(1)   * MOV    NUM,-(SP)      ;:NUMBER TO BE TYPED
(1)   * TYPOC   N            ;:CALL FOR TYPEOUT

(1) 030364 017646 000000 030607 $TYPOS: MOV    @(SP),-(SP)      ;:PICKUP THE MODE
(1) 030370 116637 000001 030607     MOVB   1(SP),$0FILL      ;:LOAD ZERO FILL SWITCH
(1) 030376 112637 030611           MOVB   (SP)+,$0MODE+1      ;:NUMBER OF DIGITS TO TYPE
(1) 030402 062716 000002           ADD    #2,(SP)          ;:ADJUST RETURN ADDRESS
(1) 030406 000406                 BR     $TYPON
(1) 030410 112737 000001 030607 $TYPOC: MOVB   #1,$0FILL      ;:SET THE ZERO FILL SWITCH
(1) 030416 112737 000006 030611     MOVB   #6,$0MODE+1      ;:SET FOR SIX(6) DIGITS
(1) 030424 112737 000005 030606 $TYPON: MOVB   #5,$0CNT        ;:SET THE ITERATION COUNT
(1) 030432 010346                 MOV    R3,-(SP)         ;:SAVE R3
(1) 030434 010446                 MOV    R4,-(SP)         ;:SAVE R4
(1) 030436 010546                 MOV    R5,-(SP)         ;:SAVE R5
(1) 030440 113704 030611           MOVB   $0MODE+1,R4       ;:GET THE NUMBER OF DIGITS TO TYPE
(1) 030444 005404                 NEG    R4
(1) 030446 062704 000006           ADD    #6,R4          ;:SUBTRACT IT FOR MAX. ALLOWED
(1) 030452 110437 030610           MOVB   R4,$0MODE        ;:SAVE IT FOR USE
(1) 030456 113704 030607           MOVB   $0FILL,R4        ;:GET THE ZERO FILL SWITCH
(1) 030462 016605 000012           MOV    12(SP),R5       ;:PICKUP THE INPUT NUMBER
(1) 030466 005003                 CLR    R3             ;:CLEAR THE OUTPUT WORD
(1) 030470 006105                 1$:    ROL    R5             ;:ROTATE MSB INTO 'C'
(1) 030472 000404                 BR    3$              ;:GO DO MSB
(1) 030474 006105                 2$:    ROL    R5             ;:FORM THIS DIGIT
(1) 030476 006105                 ROL    R5
(1) 030500 006105                 ROL    R5
(1) 030502 010503                 MOV    R5,R3
(1) 030504 006103                 3$:    ROL    R3             ;:GET LSB OF THIS DIGIT
(1) 030506 105337 030610           DECB   $0MODE        ;:TYPE THIS DIGIT?
(1) 030512 100016                 BPL    7$              ;:BR IF NO
(1) 030514 042703 177770           BIC    #177770,R3      ;:GET RID OF JUNK
(1) 030520 001002                 BNE    4$              ;:TEST FOR 0

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(1) 030522 005704      TST    R4      ::SUPPRESS THIS 0?
(1) 030524 001403      BEQ    5$      ::BR IF YES
(1) 030526 005204      4$:    INC    R4      ::DON'T SUPPRESS ANYMORE 0'S
(1) 030530 052703 000060  BIS    #'0,R3   ::MAKE THIS DIGIT ASCII
(1) 030534 052703 000040  5$:    BIS    #' ,R3   ::MAKE ASCII IF NOT ALREADY
(1) 030540 110337 030604  MOVB   R3,8$   ::SAVE FOR TYPING
(1) 030544 104401 030604  TYPE   ,8$    ::GO TYPE THIS DIGIT
(1) 030550 105337 030606  7$:    DECB   $OCNT  ::COUNT BY 1
(1) 030554 003347      BGT    2$    ::BR IF MORE TO DO
(1) 030556 002402      BLT    6$    ::BR IF DONE
(1) 030560 005204      INC    R4      ::INSURE LAST DIGIT ISN'T A BLANK
(1) 030562 000744      BR     2$    ::GO DO THE LAST DIGIT
(1) 030564 012605      6$:    MOV    (SP)+,R5  ::RESTORE R5
(1) 030566 012604      MOV    (SP)+,R4  ::RESTORE R4
(1) 030570 012603      MOV    (SP)+,R3  ::RESTORE R3
(1) 030572 016666 000002 000004  MOV    2(SP),4(SP) ::SET THE STACK FOR RETURNING
(1) 030600 012616      MOV    (SP)+,(SP)
(1) 030602 000002      RTI    .        ::RETURN
(1) 030604 000          8$:    .BYTE  0       ::STORAGE FOR ASCII DIGIT
(1) 030605 000          .BYTE  0       ::TERMINATOR FOR TYPE ROUTINE
(1) 030606 000          $OCNT: .BYTE  0       ::OCTAL DIGIT COUNTER
(1) 030607 000          $OFILL: .BYTE  0       ::ZERO FILL SWITCH
(1) 030610 000000      $OMODE: .WORD  0       ::NUMBER OF DIGITS TO TYPE
                                         .SBTTL BINARY TO ASCII AND TYPE ROUTINE

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2429

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(1)
(2) ****
(1) /*THIS ROUTINE IS USED TO CHANGE A 16-BIT BINARY NUMBER TO A 16-BIT
(1) /*BINARY-ASCII NUMBER AND TYPE IT.
(1) /*CALL:
(1) /*  MOV    NUMBER,-(SP)  ::NUMBER TO BE TYPED
(1) /*  TYPBN
(1)
(1) 030612 010146      $TYPBN: MOV    R1,-(SP)  ::SAVE R1 ON THE STACK
(1) 030614 016601 000006  MOV    6(SP),R1   ::GET THE INPUT NUMBER
(1) 030620 000261      SEC    .        ::SET 'C' SO CAN KEEP TRACK OF THE NUMBER OF BITS
(1) 030622 112737 000060 030664 1$:    MOVB   #'0,$BIN  ::SET CHARACTER TO AN ASCII '0'.
(1) 030630 006101      ROL    R1    ::GET THIS BIT
(1) 030632 001406      BEQ    2$    ::DONE?
(1) 030634 105537 030664      ADCB   $BIN   ::NO--SET THE CHARACTER EQUAL TO THIS BIT
(1) 030640 104401 030664      TYPE   ,$BIN  ::GO TYPE THIS BIT
(1) 030644 000241      CLC    .        ::CLEAR 'C' SO CAN KEEP TRACK OF BITS
(1) 030646 000765      BR    1$    ::GO DO THE NEXT BIT
(1) 030650 012601      2$:    MOV    (SP)+,R1  ::POP THE STACK INTO R1
(1) 030652 016666 000002 000004  MOV    2(SP),4(SP) ::ADJUST THE STACK
(1) 030660 012616      MOV    (SP)+,(SP)
(1) 030662 000002      RTI    .        ::RETURN TO USER
(1) 030664 000          000          $BIN: .BYTE  0,0   ::STORAGE FOR ASCII CHAR. AND TERMINATOR

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2431 .SBTTL TRAP DECODER

(1)

(2) ;*****
 (1) ;*THIS ROUTINE WILL PICKUP THE LOWER BYTE OF THE 'TRAP' INSTRUCTION
 (1) ;AND USE IT TO INDEX THROUGH THE TRAP TABLE FOR THE STARTING ADDRESS
 (1) ;OF THE DESIRED ROUTINE. THEN USING THE ADDRESS OBTAINED IT WILL
 (1) ;*GO TO THAT ROUTINE.

(1) 030666 010046 000002 \$TRAP: MOV R0,-(SP) ;:SAVE R0
 (1) 030670 016600 000002 MOV 2(SP),R0 ;:GET TRAP ADDRESS
 (1) 030674 005740 TST -(R0) ;:BACKUP BY 2
 (1) 030676 111000 MOVB (R0),R0 ;:GET RIGHT BYTE OF TRAP
 (1) 030700 006300 ASL R0 ;:POSITION FOR INDEXING
 (1) 030702 016000 030722 MOV \$TRPAD(R0),R0 ;:INDEX TO TABLE
 (1) 030706 000200 RTS R0 ;:GO TO ROUTINE

(1)

(1) ;:THIS IS USE TO HANDLE THE 'GETPRI' MACRO

(1) 030710 011646 000004 000002 \$TRAP2: MOV (SP),-(SP) ;:MOVE THE PC DOWN
 (1) 030712 016666 000002 MOV 4(SP),2(SP) ;:MOVE THE PSW DOWN
 (1) 030720 000002 RTI ;:RESTORE THE PSW

(3) .SBTTL TRAP TABLE

(3) ;*THIS TABLE CONTAINS THE STARTING ADDRESSES OF THE ROUTINES CALLED
 (3) ;*BY THE 'TRAP' INSTRUCTION.

(3) : ROUTINE

(3) 030722 030710	\$TRPAD: .WORD	\$TRAP2		
(3) 030724 027410	\$TYPE	;:CALL=TYPE	TRAP+1(104401)	TTY TYPEOUT ROUTINE
(3) 030726 030410	\$TYPOC	;:CALL=TYPOC	TRAP+2(104402)	TYPE OCTAL NUMBER (WITH LEADING ZEROS)
(3) 030730 030364	\$TYPOS	;:CALL=TYPOS	TRAP+3(104403)	TYPE OCTAL NUMBER (NO LEADING ZEROS)
(3) 030732 030424	\$TYPON	;:CALL=TYPON	TRAP+4(104404)	TYPE OCTAL NUMBER (AS PER LAST CALL)
(3) 030734 027672	\$TYPDS	;:CALL=TYPDS	TRAP+5(104405)	TYPE DECIMAL NUMBER (WITH SIGN)
(3) 030736 030612	\$TYPBN	;:CALL=TYPBN	TRAP+6(104406)	TYPE BINARY (ASCII) NUMBER
(1) 030740 025276	\$GTSWR	;:CALL=GTSWR	TRAP+7(104407)	GET SOFT-SWR SETTING
(3) 030742 025206	\$CKSWR	;:CALL=CKSWR	TRAP+10(104410)	TEST FOR CHANGE IN SOFT-SWR
(3) 030744 025550	\$RDCHR	;:CALL=RDCHR	TRAP+11(104411)	TTY TYPEIN CHARACTER ROUTINE
(3) 030746 025640	\$RDLIN	;:CALL=RDLIN	TRAP+12(104412)	TTY TYPEIN STRING ROUTINE
(3) 030750 026202	\$RDOCT	;:CALL=RDOCT	TRAP+13(104413)	READ AN OCTAL NUMBER FROM TTY
2432 030752 005362	TEST	;:CALL=CHECK	TRAP+14(104414)	
2433 030754 005354	TESTIT	;:CALL=CHKIT	TRAP+15(104415)	
2434 030756 016052	DECTYP	;:CALL=TYPDC	TRAP+16(104416)	
2435 030760 010532	TPRMP	;:CALL=TESTID	TRAP+17(104417)	
2436 030762 013416	DELAY4	;:CALL=DELY	TRAP+20(104420)	
2437 030764 000310	DIST: .BLKW	200.		:STATE-WIDTH DISTRIBUTION
2438 031604 010000	BUFFER: .BLKW	4096.		:BUFFER AREA

2439
 2440 .END

GTSWR = 104407	203	276	2431#
GVECT 001402	126#	1971*	1972*
HAFMSG 021776	1779	2310#	
HALF 014476	1771	1773#	
HEAD5 022642	1154	2323#	
HIDLY1 013704	1629	1638	1639#
HIDLY2 014020	1657	1666	1667#
HIDLY3 014134	1685	1694	1695#
HT = 000011	21#	2424	
HUNS 024544	2048*	2061*	2062 2064* 2068* 2075 2389#
IGND 021424	1069	2300#	
INITVT 023075	202	2349#	
INRNGE 014214	1714	1717#	
IOTRD 016612	47	312	1450 - 2166#
IOTVEC= 000020	21#	191*	
IVOLT 021523	1083	2302#	
KBVECT 001374	123#		
LAST 014330	1728	1741#	
LEND 007666	986	988	990#
LESS 015770	2017	2019#	
LF = 000012	21#	2424	
LINEA 022621	1833	2322#	
LOAD 015232	1884	1887	1891#
LOADY 015750	1798	1800	1894 2013#
LOADO 015236	1892#	1896	
LODLY1 013676	1627	1637#	
LODLY2 014012	1655	1665#	
LODLY3 014126	1683	1693#	
LO2 015230	1846	1890#	
LSB 021021	1479	2287#	
LSBMSG 020756	1740	2282#	
MADR 017425	1414	2253#	
MASKNM 001512	162#	1435*	1437 1451* 2407 2408
MAX 001500	157#	1866*	1871 1873* 1877
MAXTST 015130	1869	1871#	
MDASH 017347	1312	1386	1395 2249#
MDIF 017373	1327	2251#	
MEND 022045	1202	2311#	
MESGD 022750	2139	2326#	
MIN 001474	155#	1865*	1868 1870* 1876
MINUS 017343	1521	1992	2041 2247#
MLSB 023010	1025	2330#	
MLSBAT 023016	1916	2331#	
MNCADO 001332	104#	1442	1444
MOFSET 022775	794	2329#	
MPRMP 017413	1329	2252#	
MSE 017353	1323	2250#	
MSG16 022247	1793	2317#	
MSG18 022143	1881	2314#	
MSG20 022203	1584	2316#	
MSG21 022574	1810	2321#	
MTEST 002470	231#	273	
MTEST0 002532	228	239	241#
MTEST1 002536	226	242#	277 289 1430

PR1	= 000040	21#													
PR2	= 000100	21#													
PR3	= 000140	21#													
PR4	= 000200	21#													
PR5	= 000240	21#													
PR6	= 000300	21#													
PR7	= 000340	21#													
PS	= 177776	21#													
PSW	= 177776	21#													
PWRMSG	027344	2421	2422#												
PWRVEC	= 000024	21#	191*	2421*											
QUEST	017345	288	1399	2248#											
RBEGL	001634	178	189#												
RBEGL1	001640	187	190#												
RBEGL2	001620	53	183	186#											
RDCHR	= 104411	2402	2431#												
RDLIN	= 104412	234	251	626	735	768	1059	1070	1085	1140	1264	1296	1400	2404	
		2431#													
RDOCT	= 104413	1055	1109	1226	1229	1417	1425	2431#							
READ	014166	1708#	1742												
RELACC	014642	1791	1808#												
RESVEC	= 000010	21#	204	205*	216*										
RET	013162	1519	1523#												
REVERR	005404	645	647#												
RETURN	001540	170#	1164	1556	1934	1971									
RET1	001550	172#	1614												
RET2	001554	171	173#												
RMS	001454	147#	862*	866*	869	871	875*								
RMSNOI	021063	868	2290#												
RNA	001446	144#	218*	1590											
RNB	001450	145#	219*	1591											
RNC	001452	146#	220*	1592											
RO	=%000000	21#	179*	180*	181*	182*	183*	184*	185*	206*	207*	235*	237*	238	
		252*	253*	254	257	260	263	266	269	272	274	278	282	28	
		448*	451*	456*	472*	556*	557*	562*	575*	595*	598*	612*	615*	740*	
		741	743*	745	747	749	945*	948*	950*	951	952*	953	1060*	1061	
		1063	1110*	1111*	1112*	1113	1158*	1159*	1163	1165*	1166*	1167	1171*	1174	
		1177	1252*	1253*	1254	1258*	1259*	1260	1269*	1270*	1271	1274	1305*	1310*	
		1314*	1321	1325	1333*	1334*	1335*	1336	1348*	1349	1351*	1352*	1353	1359*	
		1360*	1366*	1367	1369*	1370*	1371	1377*	1378*	1396*	1397*	1398	1401*	1402*	
		1403	1405	1437*	1438*	1467*	1469	1471*	1472	1473	1526*	1528	1530*	1531	
		1532	1551*	1567*	1570	1579*	1593*	1595*	1598*	1606*	1609*	1610*	1611*	1612	
		1619*	1620*	1622*	1626*	1628	1630*	1631*	1633*	1637	1647*	1648*	1650*	1654*	
		1656	1658*	1659*	1661*	1665	1675*	1676*	1678*	1682*	1684	1686*	1687*	1689*	
		1693	1706*	1741*	1776*	1780	1795*	1797	1811*	1812	1815*	1822	1825	1847*	
		1850	1856*	1859*	1864	1867	1883*	1886*	1892	1893	1903*	1905*	1923*	1924	
		1926*	1927*	1928*	1929	1930*	1931*	1936*	1940*	1953*	1954*	1956*	1957	1963*	
		1964	1965*	1967	1968*	1969*	1973*	1977*	1996*	1997	2001*	2130*	2404*	2420*	
		2421*	2424*	2425*	2426*	2431*									
R1	=%000001	21#	1178*	1179*	1304*	1311	1313*	1316*	1317	1319*	1320	1330*	1331	1333	
		1344*	1347*	1348	1362*	1364	1365*	1366	1382*	1383	1394	1396	1422*	1423	
		1436*	1440*	1442	1443*	1444	1468*	1469*	1470*	1471	1527*	1528*	1529*	1530	
		1554*	1568*	1594*	1596*	1599*	1607*	1615*	1639*	1642*	1667*	1670*	1695*	1698*	
		1707*	1708	1734	1796*	1801*	1808*	1814*	1815	1816	1848*	1857*	1862*	1879*	

CVMNA-A MNCA/D/MNCAM DIAGNOSTIC
CVMNA.A.P11 CROSS REFERENCE TABLE

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SEQ 0109

THOUS	024543	2049*	2065*	2067*	2071	2073	2388#
TKVEC =	000060	21#	2402*				
TM15	020433	371	2271#				
TOFF	007772	795	1021#	1075	1099		
TPRMP	010532	1138#	2435				
TPVEC =	000064	21#					
TP15	020424	354	2270#				
TRAPVE=	000034	21#	191*				
TRFR0	017074	2173*	2238#				
TRTO	017072	2166*	2167*	2168	2220	2226	2237#
TRTVEC=	000014	21#					
TRY	013262	1551#	1574				
TSTAD	020000	1251	2263#				
TSTADM	020022	1257	2264#				
TSTDAC	007744	861	865	890	894	1010#	1505
TST1	003266	344#	346				1510
TST10	003700	418#					
TST11	003714	423#					
TST12	003730	428#					
TST13	003744	432#					
TST14	004002	440#					
TST15	004034	447#					
TST16	004104	457#					
TST17	004146	467#					
TST2	003424	365	370#				
TST20	004176	476#					
TST21	004242	484	486#				
TST22	004320	495	497#				
TST23	004500	524#					
TST24	004654	549#					
TST25	004734	564#					
TST26	005024	577#					
TST27	005110	590#					
TST3	003516	348	350	382	388#		
TST30	005174	605#					
TST31	005406	651#	652				
TST32	005464	661#					
TST33	005514	669#					
TST34	005544	676#					
TST35	005606	687#					
TST36	005636	695#					
TST37	005666	704#					
TST4	003604	400#					
TST40	005774	712	723#				
TST41	006240	730	732	765	772#		
TST42	006326	785#					
TST43	006440	804	807#				
TST44	006566	835#					
TST45	007366	936#					
TST46	007636	976	984#				
TST5	003620	404#					
TST6	003650	410#					
TST7	003664	414#					
TST8	015142	1872	1874#				

CVMNA-A MNCA/MNCAM DIAGNOSTIC
CVMNAA.P11 CROSS REFERENCE TABLE MACY11 27(654) 19-SEP-78 08:51 PAGE 47-15

SEQ 0116

SEQ 0117

467	476	486	497	524	549	564	577	590	605	651	661	669	676	687
695	704	723	772	785	807	835	936	984						
\$\$SET	2431#	2432	2433	2434	2435	2436								
\$\$SETM	191#													
\$\$SKIP	21#	365	382	484	495	712	730	732	765	804	976			
.EQUAT	7#	21												
.HEADE	7#	20												
.SETUP	9#	60												
.SWRHI	9#	22												
.SWRL0	22#													
.\$ACT1	10#	56												
.\$APTB	10#	59#												
.\$APTH	10#	58												
.\$APTY	10#	2426												
.\$CATC	7#													
.\$CMTA	7#	59												
.\$EOP	7#	2130												
.\$ERRO	7#	2419												
.\$ERRT	9#	2420												
.\$PARM	8#													
.\$POWE	8#	2421												
.\$RAND	10#													
.\$RDDE	7#													
.\$RDOC	10#	2404												
.\$READ	8#	2402												
.\$SAVE	8#													
.\$SCOP	8#	2406												
.\$SPAC	9#													
.\$SWDO	9#													
.\$TRAP	9#	2431												
.\$TYPB	8#	2429												
.\$TYPD	10#	2425												
.\$TYPE	9#	2424												
.\$TYPO	8#	2428												

CVMNA-A MN CAD/MN CAM CVMNAA.P11 CROSS REFERENCE TABLE				MACY11	27(654)	19-SEP-78	C 10 08:51	PAGE 47-18	SEQ 0119
ADC	1618	1646	1674	1712	1830	1854	1945	1982	2005
ADCB	2429								
ADD	172	295	587	646	747	950	1001	1049	1050
	1362	1365	1397	1409	1440	1443	1449	1458	1461
	1616	1617	1644	1645	1672	1673	1760	1774	1775
	2231	2233	2402	2404	2420	2424	2425	2426	2428
ASL	397	1435	1545	1546	1547	1548	1630	1658	1686
ASLB	2425								
ASR	746	1438	1573	1709	1710	1711	1719	1736	1824
	1942	1943	1944	1979	1980	1981	2000	2001	2003
	2410	2426							
BCC	2425								
BEQ	191	203	223	273	330	395	484	495	572
	914	921	931	947	949	960	988	1011	1013
	1332	1338	1350	1361	1368	1404	1406	1419	1427
	1638	1643	1649	1655	1657	1666	1671	1677	1683
	1900	1998	2051	2072	2130	2133	2138	2402	2404
	2428	2429							
BGE	820	1566	1721	1869	2406				
BGT	872	901	1492	1571	1958	2130	2402	2425	2428
BHI	1318	2406							
BHIS	742								
BIC	237	393	453	499	526	570	584	614	628
	1360	1378	1459	1620	1648	1576	1993	2020	2030
BICB	253	1270	1402						
BIS	243	327	436	444	463	551	613	727	764
	1429	1557	1562	1611	1928	2021	2031	2131	2402
BISB	1974	2067	2068	2069	2070	2420			
BIT	299	588	1160	1172	1248	1325	1337	1354	1372
BITB	191	2424	2426						
BLE	817	1728	1781	1820	1839	1872	2044	2169	2175
BLO	712	732	751	925	976	2402			
BLOS	2402								
BLT	1714	2017	2402	2424	2425	2428			
BMI	228	298	315	317	923	1022	1039	1641	1669
BNE	171	191	199	201	203	226	239	255	258
	283	286	300	302	306	308	323	350	399
	645	654	678	707	720	730	823	912	916
	1148	1161	1180	1182	1231	1272	1275	1287	1315
	1474	1533	1569	1574	1580	1597	1608	1699	1701
	1875	1880	1896	1906	1908	1932	1941	1970	1978
	2402	2406	2419	2420	2421	2424	2425	2426	2428
BPL	348	461	471	482	492	508	553	582	592
	970	1144	1245	1290	1309	1358	1376	1632	1660
	2033	2040	2088	2402	2419	2424	2425	2428	
BR	178	187	191	203	211	277	289	303	328
	617	721	728	760	765	799	800	804	874
	980	982	1034	1042	1048	1066	1077	1078	1081
	1184	1192	1201	1207	1218	1255	1292	1306	1324
	1448	1634	1636	1662	1664	1690	1692	1716	1726
	2084	2172	2402	2404	2406	2413	2419	2420	2421
CLC	2429								
CLR	168	177	189	191	244	247	248	249	292
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CVMNA-A MNCAD/MNCAM CVMNAA.P11				DIAGNOSTIC CROSS REFERENCE TABLE		MACY11	27(654)	19-SEP-78	D 10 08:51	PAGE	47-19	SEQ 0120			
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	1601	1602	1603	1604	1605	1606	1635	1663	1691	1799	1808	1809	1903	1914	1933
CLRB	1966	1994	2015	2130	2234	2402	2404	2406	2420	2421	2425	2428	2425	2426	
CMP	236	2046	2047	2048	2049	2056	2060	2064	2402	2406	2424	2425	2426	711	719
	170	191	203	212	301	304	394	398	494	515	540	571	644	924	930
	731	741	750	816	819	848	854	871	883	900	913	915	920	924	930
	946	959	975	1012	1128	1132	1147	1254	1260	1317	1331	1342	1349	1367	1473
DEC	1491	1518	1532	1565	1570	1628	1637	1656	1665	1684	1693	1713	1720	1727	1780
	1819	1825	1838	1868	1871	1878	1957	2016	2043	2168	2209	2210	2402	2406	2419
	2425														
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	335	451	557	598	615	822	1030	1179	1181	1382	1447	1568	1579	1596	1607
	1642	1670	1698	1700	1741	1801	1857	1874	1879	1895	1905	1907	1931	1940	1969
DECB	1977	2052	2130	2402	2420										
EMT	2424	2428													
HALT	21														
INC	1276	1901	2170	2419	2421	2424									
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INCB	2419	2421	2425	2426	2428										
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JMP	21														
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	197	217	221	336	355	358	360	367	372	375	377	384	503	530	623
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	753	776	779	781	787	793	795	796	802	825	830	837	840	857	859
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	967	974	989	995	999	1045	1074	1075	1076	1091	1095	1099	1100	1187	1189
	1190	1191	1197	1198	1199	1200	1203	1205	1206	1212	1213	1214	1216	1217	1223
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MOV	2424	2426													
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	205	206	208	209	210	213	214	215	216	218	219	220	235	245	252
	291	293	312	313	319	326	339	344	345	346	352	357	370	374	389
	390	391	392	401	405	406	407	411	415	419	424	429	432	434	441
	442	447	448	450	456	457	472	480	483	487	488	490	493	497	498
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	579	583	593	594	595	596	597	605	608	609	612	624	642	643	651
	652	661	669	676	687	695	704	705	706	708	709	710	723	726	737
	738	739	740	743	744	749	772	773	777	778	785	788	808	809	811
	812	818	821	824	829	835	841	847	850	851	856	858	862	867	869
	875	880	885	887	891	896	898	904	928	936	939	945	948	951	953
	955	956	961	963	972	973	977	978	979	981	984	994	997	998	1021
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CVMNAA.P11 CROSS REFERENCE TABLEMACY11 27(654) 19-SEP-78 E 10
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SEQ 0121

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1925	1929	1930	1934	1935	1936	1949	1950	1951	1952	1953	1963	1964	1967	1968
1971	1972	1973	1995	1996	2018	2019	2045	2080	2083	2085	2086	2130	2135	2140
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MOVBL	191	203	331	334	567	568	1555	1745	1778	1926	2024	2034	2402	2404
NEG	758	971	1818	1956	1991	2042	2425	2428	2130					
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RESET	190	242	435	443	462	763	2130							
ROL	2404	2428	2429											
RTI	169	173	191	196	246	340	353	502	520	529	547	647	1150	1157
	1581	2074	2076	2208	2402	2404	2406	2419	2421	2424	2425	2428	2429	2431
RTS	341	637	933	990	1003	1014	1026	1051	1273	1389	1410	1476	1494	1498
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SEC	2429													
SOB	207	1622	1650	1678										
SUB	745	780	866	895	929	1002	1098	1511	1572	1735	1813	1823	1954	2167
	2425	2426												
SWAB	1111	1165	1334	1351	1369	1561	1610	1927	1965					
TRAP	2431	2432	2433	2434	2435	2436								
TST	198	200	203	225	227	294	297	305	307	310	314	316	322	324
	349	522	537	542	591	602	606	610	620	627	631	653	677	724
	736	761	769	845	911	918	943	969	985	987	1010	1015	1043	1071
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	2404	2406	2419	2420	2424	2425	2426	2428	2431					
TSTB	222	460	470	481	491	507	552	581	618	814	1038	1143	1308	1357
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WAIT	1170	1558	1564	1624	1652	1680	1938	1975						
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CVMNAA.P11 CROSS REFERENCE TABLEMACY11 27(654) 19-SEP-78 F 10
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SEQ 0122

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	617	619	621	624	645	651	661	669	676	678	687	695	704	707	712	
	720	721	723	725	728	730	732	742	751	762	765	772	785	804	807	
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	931	936	944	947	949	954	960	976	980	982	984	986	1011	1013	1022	
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CVMNAA.P11

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SEQ 0124

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