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TAPEMASTER

Application
Note

TAPEMASTER Application Note

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1.0 OVERVIEW

This document is intended to aid the user in the incorporation of the CPC TAPEMASTER Tape Adaptor into a Multibus-based computer system. This document does not replace the TAPEMASTER Product Specification, but is intended as a supplement to it.

Section 1 provides a brief summary of the outline of this Application Note.

Section 2 is a check list of steps to perform to cause the TAPEMASTER to execute commands in its repertoire.

Section 3,4 and 5 offer examples of various Parameter Blocks, program listings and flow charts for TAPEMASTER command execution.

Section 6 discusses the use of the TAPEMASTER control options.

Section 7 outlines error recovery procedures.

Section 8 outlines a complete TAPEMASTER Command Test.

The Appendices discuss several of the drives which the TAPEMASTER controls.

2.0 TAPEMASTER START UP CHECKLIST

The purpose of this checklist is to aid the user in establishing communications between the CPC TAPEMASTER and the host system, and causing the TAPEMASTER to be ready to accept commands from the host. Refer to the TAPEMASTER Product Specification and other sections of this document for details of the various steps below.

To incorporate the TAPEMASTER into a Multibus-based system, perform the following steps:

- I. Before applying power, set these straps on the board. Refer to the TAPEMASTER Product Specification, Appendix D. Retain the factory settings on all other jumpers.
 - A. Channel Attention/Board Reset (DIP Switch).
 - B. 8/16 bit system data bus (DIP Switch).
 - C. 8/16 bit I/O address (15-16).
 - D. Initialization Address (31-50).
 - E. Bus Arbitration (1-5, 51-53).
- II. Insure that the host system properly handles all Multibus signals associated with Bus Priority. The TAPEMASTER will operate in a serial or parallel priority system.
- III. Assert a reset to the TAPEMASTER, either by activating the INIT/ line on the Multibus, or by executing an I/O write to the TAPEMASTER Reset address.
- IV. Set up the three control blocks necessary for the Initialization sequence and issue a Channel Attention. The TAPEMASTER always executes an Initialization sequence when it receives the first Channel Attention after a reset. Initialization is executed only once.
- V. Set up any command Parameter Block, close the Gate and issue a Channel Attention. When the TAPEMASTER has completed the command, it will open the Gate. Do not proceed until this occurs.

Begin with simpler commands (Configure, NOP, Status) until the TAPEMASTER operation becomes familiar.

3.0 INITIALIZATION

Before the TAPEMASTER can execute commands properly, it must be initialized. Initialization is the procedure which assigns permanent values to some of the programmable addresses associated with command execution. It involves setting up three short blocks of data in system memory, and then issuing a Channel Attention to the TAPEMASTER. The Initialization Blocks for a host system with an 8-bit data bus are shown in Fig. 3-1.

The addresses in this example are arbitrary and are all located in the lower 64K of system memory. However, they could be located anywhere in the lower 1M byte.

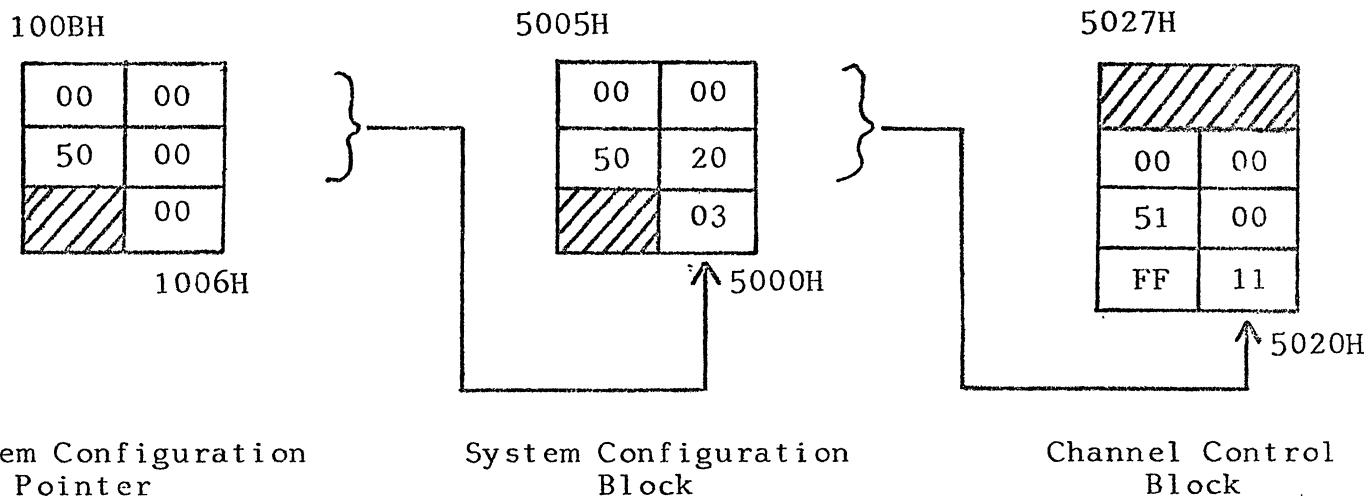


Fig. 3-1 Initialization Blocks for an 8-bit system.

The System Configuration Pointer begins at 01006H, as directed by the associated jumpers. The first byte instructs the TAPEMASTER that the physical width of the system is 8 bits (00). The last four bytes are a Pointer, specifying the location of the System Configuration Block as 05000H to 05005H.

The first byte of the System Configuration Block must be 03H for proper operation. The last four bytes specify the location of the Channel Control Block as 05020H to 05027H.

The first byte of the Channel Control Block is the Channel Control Word (CCW). The CCW is set to 11H, since no interrupts are pending. The Gate, at 05021H, is set closed. The rest of the block is unused during Initialization..

At the completion of the Initialization process, using the example values of Fig. 3-1, the following have been accomplished:

- A. The location of the Channel Control Word (CCW) is fixed at 05020H (F5020H in Fig. 3-2).
- B. The location of the Gate is fixed at 5021H (F5021H).
- C. The location of the Parameter Block (or first Parameter Block in a chain) will be specified by a pointer whose location is fixed at 5022H-5025H (F5020H-F5025H).
- D. The TAPEMASTER is ready to accept commands.

Locations 01006H-0100BH and (F)5000H-(F)5005H may now be re-used if needed. Locations (F)5020H-(F)5027H must remain dedicated to TAPEMASTER control.

Shown in Table 3-1 is an 8080/8085 program to execute the Initialization sequence of Fig. 3-1.

The steps which must be executed by the host CPU to accomplish the Initialization are outlined in Fig. 3-3.

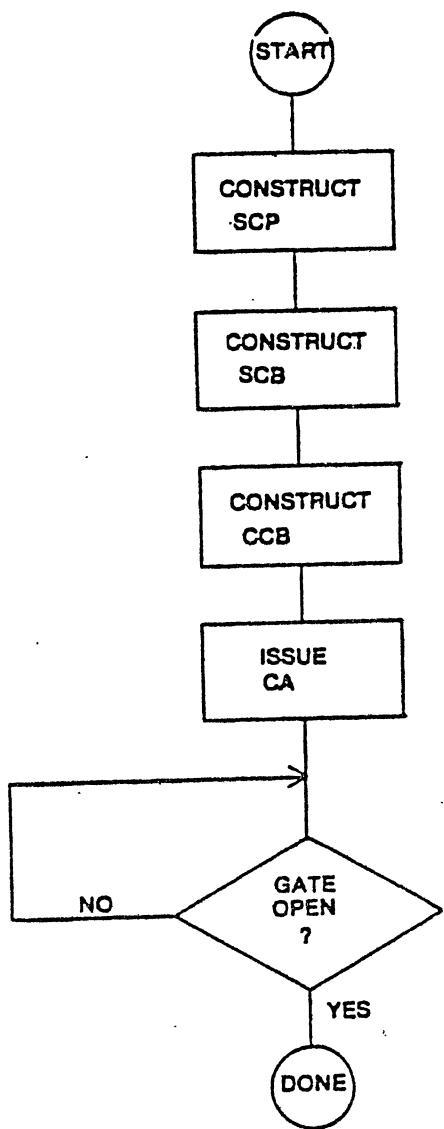


Fig. 3-3 Initialization Process

The Initialization Blocks for a host system with a 16-bit data bus are shown in Fig. 3-2. These blocks are similar to Fig. 3-1, except that a 16-bit system is specified ($01006H=01$). This example also indicates how the blocks may be located beyond the 64K byte range by specifying non-zero values in the Pointer Bases.

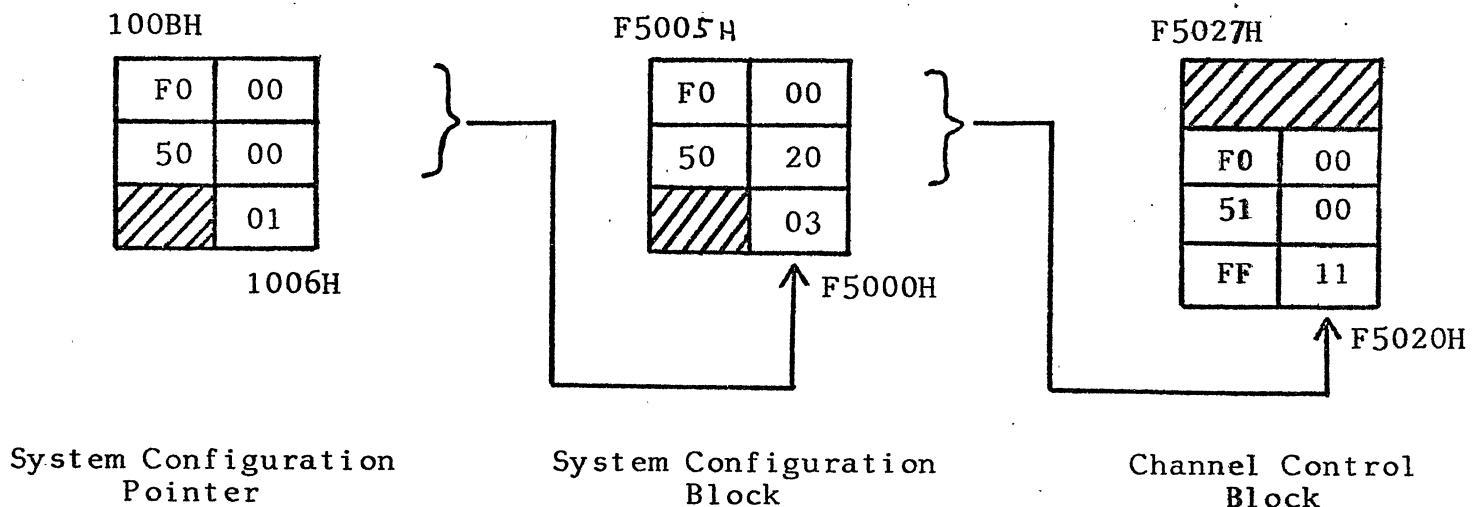


Fig. 3-2 Initialization Blocks for a 16-bit system.

```

00400 ;***** TAPE WRITE ROUTINE *****
00500 ;
00600 ; TAPE WRITE ROUTINE.
00700 ;
00800 ;***** DATA EQUATES *****
00900 ;
01000 ;
01100 ; DATA EQUATES
01200 ;

01300 CCP EQU 5020H ; CHANNEL CONTROL BLOCK ADDRESS.
01400 CATAVR EQU BAH ; CHANNEL ATTENTION ADDRESS.
01500 PB EQU $100H ; PARAMETER BLOCK ADDRESS.

01600 COMAND EQU PB + 0 ; COMMAND FIELD ADDRESS OF PARAMETER BLOCK.
01700 CONTRL EQU PB + 4 ; CONTROL FIELD ADDRESS OF PARAMETER BLOCK.
01800 RETCNT EQU PB + 6 ; RETURN COUNT FIELD ADR. OF PARAMETER BLOCK.

01900 RFRSZE EQU PH + 8 ; BUFFER SIZE FIELD ADR. OF PARAMETER BLOCK.
02000 RECORD EQU PH + 10 ; RECORDS FIELD ADDRESS OF PARAMETER BLOCK.
02100 SPCDST EQU PH + 12 ; SOURCE/DESTINATION FIELD ADR. OF PARAM. BLOCK.

02200 STATUS EQU PB + 16 ; STATUS FIELD ADDRESS OF PARAMETER BLOCK.
02300 INTLNK EQU PB + 18 ; INTERRUPT/LINK FIELD ADR. OF PARAM. BLOCK.

02400 ;
02500 ; , ASSUME WRITE BUFFER LOCATED AT 7000H.
02600 ; ASSUME BLOCK SIZE IS 2000H.
02700 ;

02800 ORG 100H .
02900 TWRITE:
03000 ;
03100 ; CONSTRUCT PARAMETER BLOCK.
03200 ;
03300 LXI H,0 ; HI = VALUE TO STORE IN VARIOUS PH FIELDS.

03400 ;
03500 ; CLEAR UPPER WORD OF FIELDS THAT ARE OF TYPE 'POINTER'.
03600 ;

03700 SHLD COMAND + 2 ; UPPER WORD OF COMMAND FIELD.
03800 SHLD SHCDST + 2 ; UPPER WORD OF SOURCE/DESTINATION FIELD.
03900 SHLD INTLNK + 2 ; UPPER WORD OF INTERRUPT/LINK FIELD.

04000 ;
04100 ; CLEAR FIELDS THAT AREN'T USED OR A ZERO VALUE IS APPROPRIATE.
04200 ;

04300 SHLD CONTRL ; CONTROL FIELD (NO OPTIONS SELECTED).
04400 SHLD RETCNT ; RETURN COUNT FIELD - OUTPUT ONLY.
04500 SHLD RECORD ; RECORD FIELD - NOT USED ON TAPE WRITE.

04600 SHLD STATUS ; STATUS FIELD - OUTPUT ONLY.
04700 SHLD INTLNK ; INTERRUPT/LINK - NOT USED (NOTE 0 IN CONTROL FIELD).

04800 ;

04900 ; BUILD FIELDS WITH NON-ZERO VALUES.
05000 ;
05100 LXI H,30H ;
05200 SHLD COMAND ; COMMAND FIELD := DIRECT WRITE.

05300 ;
05400 LXI H,2000H ;
05500 SHLD RFRSZE ; BUFFER SIZE FIELD := 2000H.
05600 ;
05700 LXI H,2000H ;

05800 ;
05900 ;
06000 ;
06100 ; WAIT FOR GATE = OPEN.

06200 LXI H,LCH + 1 ; HL = GATE ADDRESS.
06300 OGATE1:
06400 MOV A,M ; A = GATE.
06500 CPI 0 ; TEST FOR GATE = OPEN(= 0).
06600 JNZ OGATE1 ; NZ: NOT OPEN - LOOP UNTIL IS OPEN.

06700 ;
06800 ; CLOSE GATE.
06900 ;
07000 MVI H,0FFH ; GATE := CLOSED(0FFH).

07100 ;
07200 ; BUILD PARAMETER BLOCK POINTER IN CCH.
07300 ;

07400 LXI H,PB ; HL = ADDRESS OF PARAMETER BLOCK.
07500 SHLD CCH + 2 ; OFFSET OF PB POINTER := PB ADDRESS.

07600 LXI H,0 ; BASE OF PB POINTER := 0000H.

07700 SHLD CCB + 4 ; BASE OF PB POINTER := 0000H.

07800 ;
07900 ; ISSUE CHANNEL ATTENTION.

08000 ;
08100 OUT CATAVR ; CHANNEL ATTENTION = I/O WRITE TO CHAN. ATTN. ADR.
08200 ;
08300 ; WAIT FOR COMMAND TO FINISH (GATE = OPEN).
08400 ;
08500 LXI H,CCH + 1 ; HL = GATE ADDRESS.
08600 OGATE2:
08700 MOV A,M ; A = GATE.
08800 CPI 0 ; TEST FOR GATE = OPEN(= 0).
08900 JNZ OGATE2 ; NZ: GATE CLOSED - LOOP UNTIL OPEN.

09000 ;
09100 ; GET COMMAND STATUS FROM PARAMETER BLOCK.

09200 ;
09300 LDA STATUS + 1 ; A = COMMAND (NOT DRIVE) STATUS.

09400 ;
09500 ; RETURN TO CALLING PROGRAM TO INTERPRET STATUS (STATUS IN A REG.).
09600 ;
09700 RET ;
09800 END TWRITE

```

```

0124 22 510C ;
05400 SHLD SHCDST ; SOURCE/DEST. FIELD := 7000H.
05500 ;
05600 ; WAIT FOR GATE = OPEN.

06100 ;
06200 LXI H,LCH + 1 ; HL = GATE ADDRESS.
06300 OGATE1:
06400 MOV A,M ; A = GATE.
06500 CPI 0 ; TEST FOR GATE = OPEN(= 0).
06600 JNZ OGATE1 ; NZ: NOT OPEN - LOOP UNTIL IS OPEN.

06700 ;
06800 ; CLOSE GATE.
06900 ;
07000 MVI H,0FFH ; GATE := CLOSED(0FFH).

07100 ;
07200 ; BUILD PARAMETER BLOCK POINTER IN CCH.
07300 ;

07400 LXI H,PB ; HL = ADDRESS OF PARAMETER BLOCK.
07500 SHLD CCH + 2 ; OFFSET OF PB POINTER := PB ADDRESS.

07600 LXI H,0 ; BASE OF PB POINTER := 0000H.

07700 SHLD CCB + 4 ; BASE OF PB POINTER := 0000H.

07800 ;
07900 ; ISSUE CHANNEL ATTENTION.

08000 ;
08100 OUT CATAVR ; CHANNEL ATTENTION = I/O WRITE TO CHAN. ATTN. ADR.
08200 ;
08300 ; WAIT FOR COMMAND TO FINISH (GATE = OPEN).
08400 ;
08500 LXI H,CCH + 1 ; HL = GATE ADDRESS.
08600 OGATE2:
08700 MOV A,M ; A = GATE.
08800 CPI 0 ; TEST FOR GATE = OPEN(= 0).
08900 JNZ OGATE2 ; NZ: GATE CLOSED - LOOP UNTIL OPEN.

09000 ;
09100 ; GET COMMAND STATUS FROM PARAMETER BLOCK.

09200 ;
09300 LDA STATUS + 1 ; A = COMMAND (NOT DRIVE) STATUS.

09400 ;
09500 ; RETURN TO CALLING PROGRAM TO INTERPRET STATUS (STATUS IN A REG.).
09600 ;
09700 RET ;
09800 END TWRITE

```

Table 4-1. Tape Write Program

```

00010 ;*****+
00020 ;
00030 ; Initialization of CPC TAPEMASTER.
00040 ;
00050 ;*****+
00060 ;
00070 ;
00080 ; DATA EQUATES
00090 ;
00090 ; 1006 SCP EQU 01006H ; SYSTEM CONFIGURATION POINTER.
00100 ; 5000 SCR EQU 5000H ; SYSTEM CONFIGURATION BLOCK.
00110 ; 5020 CCH EQU 5020H ; CHANNEL CONTROL BLOCK.
00120 ; 5100 PB EQU 5100H ; PARAMETER BLOCK ADDRESS.
00130 ; 00RA CATADR EQU 8AH ; CHANNEL ATTENTION ADDRESS.
00140 ;
00150 ;
00160 ;*****+
00170 ;
00180 ORG 100H
0100* 00190 THINIT: ; TAPEMASTER INITIALIZATION ROUTINE.
00200 ;
00210 ; ISSUE BOARD RESET.
00220 ;
0100* D3 AH 00230 OUT CATAUR + 1 ; RESET = I/O WRITE TO ODD I/O ADDRESS OF TAPEMASTER.
00240 ;
00250 ; CONSTRUCT SYSTEM CONFIGURATION POINTER.
00260 ;
0102* 21 0000 00270 LXI H,0 ; HL = VALUE TO PUT INTO VARIOUS FIELDS.
0105* 22 1006 00280 SHLD SCP ; SYSBUS := 8 BITS WIDE.
0108* 22 100A 00290 SHLD SCP + 4 ; BASE OF SCB POINTER := 0000H.
0108* 21 5000 00300 LXI H,SCB
010E* 22 1008 00310 SHLD SCP + 2 ; OFFSET OF SCB POINTER := SCB ADDRESS.
00320 ;
00330 ; CONSTRUCT SYSTEM CONFIGURATION BLOCK.
00340 ;
0111* 21 0003 00350 LXI H,3
0114* 22 5000 00360 SHLD SCB ; SET SYSTEM CONFIGURATION BLOCK CONSTANT.
0117* 2E 00 00370 MVI L+0
0119* 22 5004 00380 SHLD SCB + 4 ; BASE OF CCB POINTER := 0000H.
011C* 21 5020 00390 LXI H,CCB
011F* 22 5002 00400 SHLD SCB + 2 ; OFFSET OF CCB POINTER := CCB ADDRESS.
00410 ;
00420 ; CONSTRUCT CHANNEL CONTROL BLOCK.
00430 ;
0122* 21 FF11 00440 LXI H,OFF11H
0125* 22 5020 00450 SHLD CCA ; CCW := NORMAL OPERATION; GATE := CLOSED.
0128* 21 5100 00460 LXI H,PH
0128* 22 5022 00470 SHLD CCA + 2 ; OFFSET OF PARAMETER BLOCK POINTER := PARAM. BLK. ADR.
012F* 21 0000 00480 LXI H,0 ; BASE OF PARAMETER BLOCK POINTER := 0000H.
0131* 22 5024 00490 SHLD CCA + 4
00500 ;
00510 ; ISSUE CHANNEL ATTENTION.
00520 ;
0134* D3 HA 00530 OUT CATAUR
00540 ;

```

```

00550 ; WAIT FOR GATE TO OPEN.
00560 ;
0136* 21 5021 00570 LXI H,CCH + 1 ; HL = ADDRESS OF GATE.
0139* 00580 ORGATE: ;
0139* 7E 00 00590 MOV A,M ; A = GATE.
013A* FE 00 00600 CPI 0 ; TEST FOR GATE = OPEN(= 0).
013C* C2 0139* 00610 JNZ ORGATE ; NZ, NOT OPEN - TRY AGAIN.
00620 ;
00630 ;
00640 ; RETURN TO USER PROGRAM.
00650 ;
013F* C9 00660 RET
00670 ;
00680 END THINIT

```

Table 3-1. Initialization Program

4.0 After Initialization, the TAPEMASTER is ready to accept commands. The general sequence of events to begin execution of commands are outlined in Fig. 4-1. Table 4-1 is an 8080/8085 program to execute this sequence for a Tape/Write command outlined in section 4.3. Other commands would be similar.

The remaining paragraphs of this section present examples of several TAPEMASTER commands. It is assumed that the host system has an 8-bit data bus. Section 5 describes how these examples would differ for a 16-bit system.

For the sake of uniformity, all the examples in this section utilize only the lower 64K of system memory (Pointer Base=0000H), for Parameter Blocks and data blocks. However, they may be located anywhere in the lower 1M byte. If the Page Register is loaded with an appropriate value, all data blocks may then be located anywhere in the 16M byte addressing range of the TAPEMASTER.

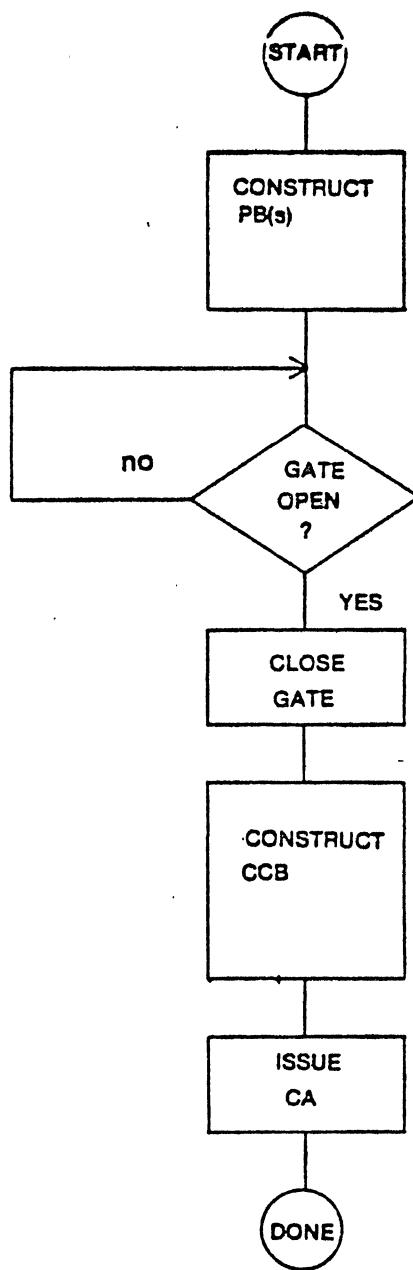


Fig. 4-1 General Command Sequence

4.1 CONFIGURE

After Initialization, any command may be executed first. The Configure command is a logical choice to execute first, because it executes a brief micro-diagnostic, and also returns information of use to the system.

The associated Parameter Block for a Configure command (Fig. 4-2) occupies 22 bytes from 05100H to 05115H in system memory. The Pointer to this Parameter Block is located in the Channel Control Block. If the Parameter Block location is to be moved, the Pointer may be changed after the processor has control of the TAPEMASTER (closes an open Gate), and before issuing a Channel Attention.

Besides the command field, which is all zeros for a Configure command, the only other Parameter Block entry required as input is the Control field. In this example, Control is all zeros. This indicates that no interrupt is to be generated at the completion of the command, and no other Parameter Block is linked. The remaining bits, such as Tape Select, Reverse, etc., are ignored since they do not apply.

After the Configure command has been executed and the Gate opened by the TAPEMASTER, the Parameter Block will have been updated by the TAPEMASTER as in Fig. 4-3a. There are two updates to be noted. First, the Command Status byte contains a COH. Referring to the TAPEMASTER Product Specification, this indicates that the Parameter Block was entered (E bit set) and successfully completed (C bit set and zero error code).

The second update in the Parameter Block is the Return Count field. The TAPEMASTER in this example has determined that it contains 16K bytes of static RAM which may be used during buffered operations. This value (4000H) is returned in the Return Count field.

Fig 4-3b shows an example of how the Parameter Block might be updated in the case of an error. The Command Status byte (05011H) indicates the Parameter Block was entered (E bit set) but not completed (C bit not set when the Gate was opened). The 5-bit error code indicates that a OEH error occurred. Referring to Appendix C of the Product Specification, this error indicates that the TAPEMASTER received an error when calculating a checksum on the firmware.

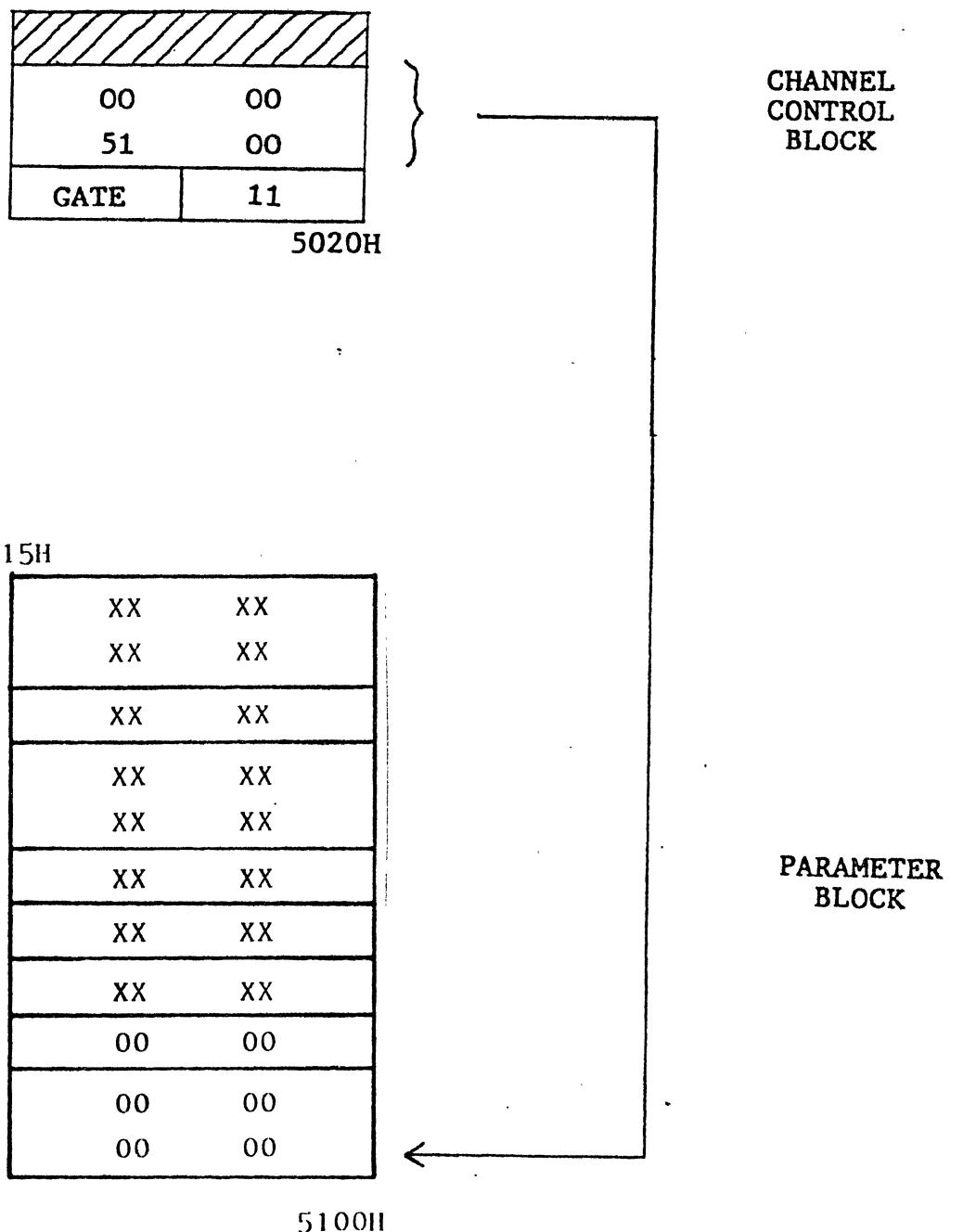


Fig. 4-2 Configure Command

4.2 STATUS

The Status command (28H) is the most basic command to execute. The Parameter Block for Status is shown in Fig. 4-4. After the TAPEMASTER has executed the command it will update the Parameter Block as shown.

5115H	5115H
5111H	5111H
XX XX	XX XX
00 00	00 00
00 00	00 00
00 28	00 28
5100H	5100H

a) Before execution b) After execution

Fig. 4-4 Status Parameter Block

The upper byte of Status (5111H) contains a COH. Referring to the TAPEMASTER Product Specification, this indicates that the Parameter Block was entered (E bit set), and successfully completed (C bit set and no error code). TS represents Tape Status. In general, all Tape commands will return Tape Status.

5115H

5111H

XX	XX
XX	XX
CO	TS
XX	XX
XX	XX
XX	XX
40	00
00	00
00	00
00	00

5100H

a) Correct Completion

5115H

5111H

XX	XX
XX	XX
8E	XX
XX	XX
00	00
00	00
00	00

5100H

b) Error Completion

Fig. 4-3 Configure Completion Status

4.3 DIRECT READ/WRITE

The Parameter Block for a Direct Read is shown in Fig. 4-5.

5115H

XX	XX
XX	XX
XX	XX
00	00
70	00
XX	XX
20	00
XX	XX
00	00
00	00
00	2C

5100H

5115H

XX	XX
XX	XX
C0	TS
00	00
70	00
20	00
20	00
20	00
00	00
00	00
00	2C

5100H

a) Before execution

b) After execution

Fig. 4-5 Tape Read

This Parameter Block instructs the TAPEMASTER to read the next record on the tape, which has an expected length of 8192 bytes (2000H), and store it in system memory, starting at address 07000H.

After the TAPEMASTER completes the command and opens the Gate, the Parameter Block will have been updated as shown in Fig. 4-5b. Besides the Status bytes, two entries have been updated. The Return Count field (05106-05107H) indicates that 2000H bytes were actually transferred. The Records/Overrun field (0510A-0510BH) indicates that the block size on the tape was 2000H bytes, as expected.

The Parameter Block for a Tape Write command would be similar. The Records/Overrun field is not used for Tape Write.

5.0 PARAMETER BLOCKS FOR 16-BIT SYSTEMS

Most of the examples presented in section 4 have assumed a Multi-bus system using an 8-bit data bus. Only minor changes to these examples are required so that they apply to a 16-bit host.

First, the Initialization must specify that the host has a 16-bit data bus, by setting byte 1 of System Configuration Pointer to 01H. This is shown in Fig. 3-2.

Secondly, in all Parameter Blocks requiring data transfer, the Width bit in the Control word should be set. This informs the TAPEMASTER that the logical width of the system bus is 16 bits. The TAPEMASTER will automatically optimize the number of memory references by executing word (16-bit) reads and writes whenever possible. For example, if a read data buffer begins on odd address, the TAPEMASTER will execute one byte read, and then continue with word reads.

If the Width bit is not set in the Control Word, the TAPEMASTER will perform all byte operations.

6.0 OPTIONS

In the preceding examples, none of the Parameter Blocks used any of the TAPEMASTER options. This section covers their use. Most options are selected in the Control Word entry in the Parameter Block.

6.1 INTERRUPTS

As discussed in the TAPEMASTER Product Specification, the user may choose to have an interrupt generated at the completion of a command. In general, non-vectorized interrupts would be used for single-processor systems, or multi-processor systems in which interrupts are controlled by one processor. In multi-processor, position-independent systems, the Mailbox interrupt would be more useful.

When a non-vectorized Multibus interrupt is activated by the TAPEMASTER, it will remain active until cleared by a subsequent command. This is accomplished by setting the Channel Control Word (at location 05020H in our example) to 09H, before issuing the Channel Attention for the next command.

6.2 LINK

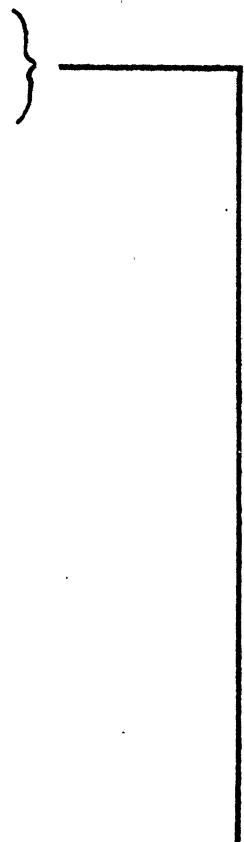
The TAPEMASTER allows several commands to be executed in succession by linking them together. Linking and interrupts may not be used in the same Parameter Block--Link takes priority.

Fig 6-1 illustrates a Link operation. The Parameter Block of Fig 6-1a is an Erase command. Upon completion of this command, the TAPEMASTER will check the "L" bit to see if another command is linked. Since the "L" bit is set, it picks up a pointer from Interrupt/Link (locations 05112H-05115H in this example), and executes the Rewind Parameter Block at 06000H.

5115H

00	00
60	00
XX	XX
00	40
00	00
00	50

5100H



6115H

XX	XX
00	00
00	00
00	34

6000H

(a) ERASE

(b) REWIND

Fig 6-1 Linking Commands

The Gate will not be opened between commands, but only after the last command is completed, or an unrecoverable error is detected.

6.3 BUS LOCK

When the TAPEMASTER transfers a byte or word of data to or from memory, it activates a DMA request, receives a DMA grant, transfers the data, and then gives up the bus if necessary until the next transfer. If the Bus Lock option is selected, the TAPEMASTER will make only one DMA request. When it receives the DMA grant, it maintains control of the Multibus until all its data has been transferred, and then gives up the bus. The Bus Lock option eliminates the handshaking between bytes.

6.4 CONTINUOUS TAPE

The Continuous Tape option applies only to the Cipher Microstreamer. If this option is selected, the TAPEMASTER will cause the tape to continue moving after a Write command, in anticipation of another Write, avoiding the repositioning cycle. This will result in longer than normal inter-record gaps (but still ANSI-compatible) and lower tape utilization. However, multiple record writes will be faster as the tape would normally reposition after each record.

The Continuous Tape option should only be used when a Write is being performed, and the following tape is blank (such as during a disk dump operation). It is the responsibility of the user not to leave the tape moving after the last command.

6.5 WIDTH

The "W" bit in the Control Word indicates the logical width of the system bus (1=16 bits, 0=8 bits). In most cases this will be the same as the physical width selected during the Initialization.

The logical bus width cannot be larger than the physical width.

7.0 ERROR RECOVERY

This section outlines the procedures to be executed by the user to recover from various error conditions.

7.1 WRITE DATA ERROR

If a data error is detected by the drive during a read after write operation, it will notify the TAPEMASTER. The TAPEMASTER will in turn space back one record and attempt to rewrite the record. If the record cannot be written successfully after several retries, the TAPEMASTER will exit with an error code of 0AH. The user should then execute a Space Reverse one record, erase a section of the tape using the Erase Fixed Length command, and attempt to rewrite the record.

7.2 READ DATA ERROR

If an error is detected during a Read command, the TAPEMASTER will automatically attempt several retries. If the record remains unrecoverable, the TAPEMASTER will exit with an error code of 0AH. The user may attempt more read operations by spacing one record in reverse and attempting to read the record again.

7.3 WRITE TIME-OUT

A Time out error code (0FH) during a Write operation indicates that the TAPEMASTER did not receive the expected number of write strobes from the drive. The TAPEMASTER will not automatically retry in this situation. The user should rewrite the record "down tape" using the procedure of section 7.1.

7.4 READ TIMER-OUT

A Time out error code (0FH) during a Read operation indicates that the TAPEMASTER did not receive the expected number of read strobes. The TAPEMASTER will not automatically retry this situation. The user may attempt to read the record over by using the procedure of section 7.2.

7.5 OVERRUN

OVERRUN errors indicate a failure of the system to receive or supply data at the necessary rate. The user may retry after spacing reverse one record.

7.6 BLANK TAPE READ

A Read on a blank tape will result in either a Blank Tape Error (07H) or a Data Busy Time-out (05H), depending upon the formatter and the density.

7.7 PARITY ERROR

A Parity Error (ODH) indicates that the data received by the TAPE-MASTER during a Read operation had incorrect parity. Recovery should be as in section 7.2. The TAPEMASTER does not retry automatically after a parity error.

8.0 COMMAND TEST

This section outlines the steps necessary to execute a brief TAPE-MASTER command test. It is not intended as a thorough test of all TAPEMASTER functions, but only as an example which may be easily implemented by the user.

On the following pages is the 8080/8085 source code listing for the command test. This program is designed to run on an INTEL 80/20 CPU board. With minor modifications, it may be run on any 8080 or 8085-based system.

The object code for the Command Test may be ordered from Computer Products Corporation. It is available in PROM, magnetic tape, or CP/M-compatible diskette.

*
* COMPUTER PRODUCTS CORPORATION
* 2415 ANNAPULIS LANE
* PLYMOUTH, MN 55441
*
*

* TITLE: TMCONF10

* REVISION: 1.9

* DATE: 08/11/81

* AUTHOR: B. MUREN

* .PROGRAM SUMMARY:

* THIS PROGRAM IS A CONFIDENCE TEST FOR THE TAPEMASTER TAPE
* CONTROLLER. THE PROGRAM TESTS A MAJORITY OF THE COMMANDS
* AVAILABLE TO THE TAPEMASTER.

* THE PROGRAM RUNS UNDER THE CP/M OPERATING SYSTEM AND MAKES USE
* OF JUST ONE SYSTEM CALL - FUNCTION 9, TO DISPLAY THE VARIOUS
* MESSAGES.

* THIS PROGRAM CAN ALSO BE RELOCATED TO RUN OUT OF ROM (I.F.
* USING AN ON-BOARD MONITOR). THE FOLLOWING EQUATES MAY OR MAY
* NOT NEED CHANGING TO DO THE RELOCATION:

* 'TPA' FOR PROGRAM LOCATION
* 'BUFFER' FOR MAIN TEST BUFFER LOCATION
* 'SCP' FOR SYSTEM CONFIGURATION POINTER LOCATION
* 'CCB' FOR CHANNEL CONTROL BLOCK LOCATION
* 'PB' FOR PARAMETER BLOCK LOCATION

* HARDWARE REQUIRED:

* THIS PROGRAM WAS DEVELOPED (THOUGH NOT LIMITED TO) ON THE
* FOLLOWING:

* ISBC 80/20-4 CPU
* ISBC 204 FLOPPY CONTROLLER
* 62K MULTIBUS RAM

TITLE 'TAPEMASTER CONFIDENCE TEST.'

ASEG .

; SYSTEM EQUATES

```

0000
003E
0005
AH00
DC00
E400
F200
0011
0000
0005
0100

MSIZE EQU 62 ; MEMORY SIZE.
NODISK EQU 5 ; NUMBER_OF_DISKS.
BIAS EQU (MSIZE-20)*1024 ;
CCP EQU 3400H + BIAS ;
BDOS EQU CCP + 800H ;
BIOS EQU CCP + 1600H ; BASIC I/O SYSTEM ADDRESS.
HCALLS EQU 17 ; NUMBER OF JUMPS IN BIOS JUMP TABLE.
BOOT EQU 0 ; WARM_BOOT ADDRESS.
CPM EQU 5 ; CP/M SYSTEM CALLS ADDRESS.
TPA EQU 0100H ; BASE OF TRANSIENT PROGRAM AREA.
::::::::::::::::::
;
```

; TAPEMASTER EQUATES

```

FFFF
FFF0
D300
D301
D306
D306
D30A
D30C
D30C
D30E
D30E
D310
D312
D316
D318
D31C
D31D
D31E
D320
008A
000A
0000
0024
1000

SCP EQU 0FFF6H
SCH EQU SCP-6
CCB EQU 0D300H ; CHANNEL CONTROL BLOCK.
GATE EQU CCB + 1
PB EQU CCB + 6 ; PARAMTER BLOCK.
COMMAND EQU PB ; COMMAND_FIELD.
CTRL EQU PB + 4 ; CONTROL FIELD.
TRACK EQU PB + 6 ; TRACK FIELD(DISK).
COUNT EQU PB + 6 ; BYTE COUNT(TAPE).
SECTOR EQU PB + 8 ; SECTOR FIELD(DISK).
HFRSZE EQU PB + 8 ; BUFFER SIZE FIELD(TAPE).
RECORD EQU PB + 10 ; RECORDS_FIELD.
SRCUST EQU PB + 12 ; SOURCE/DESTINATION FIELD.
STATUS EQU PB + 16 ; STATUS FIELD.
INTLNK EQU PB + 18 ; INTERRUPT/LINK FIELD.
ENDHD EQU PB + 22 ; END HEAD FIELD(BACKUP).
ENDSCT EQU PB + 23 ; END SECTOR FIELD(BACKUP).
ENDTRK EQU PB + 24 ; END_TRACK FIELD(BACKUP).
THRRTL EQU PB + 26 ; THRUTTLE FIELD(BLOCK MOVE).
CA EQU 08AH ; CHANNEL ATTENTION ADDRESS.
LF EQU 0AH
CR EQU 0DH
EOF EQU '$'
BUFFER EQU 1000H
```

```

;
;
;
;

ORG TPA
GO: LXI SP,TPA-2 ; INITIAL PROGRAM ENTRY POINT.
JMP MAIN ; INITIALIZE STACK POINTER.
```

PAGE

0000

003E

0005

AH00

DC00

E400

F200

0011

0000

0005

0100

0100

31 00FE

C3 0208

||||||||||||||||||||||||||||||||||||||||||||||||||||||||||||||||||||
:
: DATA TRANSFER ERROR LOOKUP TABLE. THIS TABLE IS INDEXED
: (BY TAPEMASTER COMMAND OP CODE) TO FIND ADDRESS OF ERROR
: MESSAGE FOR RESPECTIVE COMMAND.
:
XFERR:

0106	025E	DW	EROR17	; BREAD ERROR.
0108	0000	DW	0	
010A	026D	DW	EROR18	; BWRITE ERROR.
010C	0000	DW	0	
010E	027D	DW	EROR19	; BEDIT ERROR.
0110	0000	DW	0	
0112	028A	DW	EROR23	; DUMMY.
0114	0000	DW	0	
0116	028A	DW	EROR23	; DUMMY.
0118	0000	DW	0	
011A	028A	DW	EROR23	; DUMMY.
011C	0000	DW	0	
011E	028A	DW	EROR23	; DUMMY.
0120	0000	DW	0	
0122	028C	DW	EROR20	; BREAD ERROR.
0124	0000	DW	0	
0126	029B	DW	EROR21	; BWRITE ERROR.
0128	0000	DW	0	
012A	028A	DW	EROR23	; DUMMY.
012C	0000	DW	0	
012E	028A	DW	EROR23	; DUMMY.
0130	0000	DW	0	
0132	02AB	DW	EROR22	; BEDIT ERROR.

||||||||||||||||||||||||||||||||||||||||||||||||||||||||||||

:
: ERROR MESSAGE TABLE.
:
:

0134	43 4F 4E 46	ERROR1: DB	'CONFIGURE ERROR.',CR,LF,EOF
0138	49 47 55 52		
013C	45 20 45 52		
0140	52 4F 52 2E		
0144	00 0A 24		
0147	44 52 49 56	ERROR2: DB	'DRIVE RESET ERROR.',CR,LF,EOF
014B	45 20 52 45		
014F	53 45 54 20		
0153	45 52 52 4F		
0157	52 2E 00 0A		
015B	24		
015C	53 45 54 20	ERROR3: DB	'SET PAGE ERROR.',CR,LF,EOF
0160	50 41 47 45		
0164	20 45 52 52		
0168	4F 52 2E 00		
016C	0A 24		
016E	4E 4F 50 20	ERROR4: DB	'NOP. ERROR.',CR,LF,EOF
0172	45 52 52 4F		
0176	52 2E 00 0A		
017A	24		

017B 53 54 41 54. ERRORS: DB !STATUS COMMAND ERROR.,!CR,LF,EOF
017F 55 53 20 43
0183 4F 40 40 41
0187 4E 44 20 45.
0188 52 52 4F 52
018F 2E 00 0A 24
0193 54 41 50 45. ERROR6: DB !TAPE TYPE ERROR.,!CH,LF,EOF
0197 20 54 59 50
0198 45 20 45 52
019F 52 4F 52 2E
01A3 00 0A 24
01A6 52 45 57 49 ERROR7: DB !REWIND ERROR.,!CR,LF,EOF
01AA 4E 44 20 45
01AE 52 52 4F 52
01B2 2E 00 0A 24
01B6 45 52 41 53 ERROR8: DB !ERASE ERROR.,!CR,LF,EOF
01BA 45 20 45 52
01BE 52 4F 52 2E
01C2 00 0A 24
01C5 57 52 49 54 ERROR9: DB !WRITE FM ERROR.,!CR,LF,EOF
01C9 45 20 46 40
01CD 20 45 52 52
01D1 4F 52 2E 00
01D5 0A 24
01D7 53 45 41 52 ERROR10: DB !SEARCH FM ERROR.,!CH,LF,EOF
01D8 43 48 20 46
01DF 4D 20 45 52
01E3 52 4F 52 2E
01E7 0D 0A 24
01EA 52 45 41 44 ERROR11: DB !READ FOREIGN TAPE ERROR.,!CH,LF,EOF
01EE 20 46 4F 52
01F2 45 49 47 4E
01F6 20 54 41 50
01FA 45 20 45 52
01FE 52 4F 52 2E
0202 00 0A 24
0205 4D 4F 54 49 ERROR12: DB !MOTION ERROR.,!CH,LF,EOF
0209 4F 4E 20 45
020U 52 52 4F 52
0211 2E 00 0A 24
0215 53 54 52 45 ERROR13: DB !STREAMING ERROR.,!CH,LF,EOF
0219 41 4D 49 4E
021U 47 20 45 52
0221 52 4F 52 2E
0225 00 0A 24
0228 56 45 52 49 ERROR14: DB !VERIFY ERROR.,!CR,LF,EOF
022C 46 59 20 45
0230 52 52 4F 52
0234 2E 00 0A 24
0238 42 4C 4F 43 ERROR15: DB !BLOCK MOVE ERROR.,!CR,LF,EOF
023C 4B 20 4D 4F
0240 56 45 20 45
0244 52 52 4F 52
0248 2E 00 0A 24
024C 45 58 43 48 ERROR16: DB !EXCHANGE ERROR.,!CH,LF,EOF
0250 41 4E 47 45

0254	.20 45 52 52	
0258	4F 52 2E 00	
025C	0A 24	
025E	42 52 45 41	ERROR17: DB 'BREAD_ERROR.',CR,LF,EOF
0262	44 20 45 52	
0266	52 4F 52 2E	
026A	0D 0A 24	
026D	42 57 52 49	ERROR18: DB 'BWRITE ERROR.',CR,LF,EOF
0271	54 45 20 45	
0275	52 52 4F 52	
0279	2E 0D 0A 24	
027D	42 45 44 49	ERROR19: DB 'BEDIT ERROR.',CR,LF,EOF
0281	54 20 45 52	
0285	52 4F 52 2E	
0289	0D 0A 24	
028C	44 52 45 41	ERROR20: DB 'DREAD ERROR.',CR,LF,EOF
0290	44 20 45 52	
0294	52 4F 52 2E	
0298	0D 0A 24	
029B	44 57 52 49	ERROR21: DB 'DWRITE ERROR.',CR,LF,EOF
029F	54 45 20 45	
02A3	52 52 4F 52	
02A7	2E 0D 0A 24	
02AB	44 45 44 49	ERROR22: DB 'DEDIT ERROR.',CR,LF,EOF
02AF	54 20 45 52	
02B3	52 4F 52 2E	
02B7	0D 0A 24	
02BA	44 55 40 40	ERROR23: DB 'DUMMY_ERROR.',CR,LF,EOF
02BE	59 20 45 52	
02C2	52 4F 52 2E	
02C6	0D 0A 24	
02C9	54 49 40 45	ERROR24: DB 'TIME OUT ERROR.',CR,LF,EOF
02CD	20 4F 55 54	
02D1	20 45 52 52	
02D5	4F 52 2E 0D	
02D9	0A 24	

PAGE

```

;
;      MAIN PROGRAM
;

MAIN:    CALL    INITIAL      ; INITIALIZE TAPEMASTER.
        CALL    CONFIG       ; CONFIGURE I.M.
        CALL    USKRES      ; RESET DRIVE.
        CALL    NOPS         ; NOP COMMAND.
        CALL    TPTYPE      ; TAPE TYPE COMMAND.
        CALL    TPSTAT       ; TAPE STATUS.
        CALL    REWIND       ; REWIND TAPE.

MAINIO:   CALL    ERASE        ; ERASE TAPE.
        CALL    REWIND       ; REWIND TAPE.
        LHLD    BDHUFF      ; HL = BUFFER SIZE.
        XCHG    DE           ; DE = BUFFER SIZE.
        LXI    H,BUFFER     ; HL = BUFFER ADDRESS.
        MVI    B,0           ; B = STARTING PATTERN.
        CALL    PATERN      ; GENERATE PATTERN.
        CALL    DWRITE       ; DIRECT TAPE WRITE.
        CALL    FILEMK      ; WRITE FILEMARK.
        LHLD    BDHUFF      ; HL = BUFFER SIZE.
        XCHG    DE           ; DE = BUFFER SIZE.
        LXI    H,BUFFER     ; HL = BUFFER ADDRESS.
        MVI    B,1           ; B = STARTING PATTERN.
        CALL    PATERN      ; GENERATE PATTERN.
        CALL    BWRITE       ; BUFFERED TAPE WRITE.
        CALL    REWIND       ; REWIND TAPE.
        CALL    BREAD        ; BUFFERED TAPE READ.
        LHLD    BDHUFF      ; HL = BUFFER SIZE.
        XCHG    DE           ; DE = BUFFER SIZE.
        LXI    H,BUFFER     ; HL = BUFFER ADDRESS.
        MVI    B,0           ; B = STARTING PATTERN.
        CALL    VERIFY       ; VERIFY RECORD READ.
        LXI    D,0           ; DE = CONTROL FIELD FOR SEARCH.
        CALL    SEARCH       ; SEARCH FOR FILEMARK.
        CALL    DREAD        ; DIRECT TAPE READ.
        LHLD    BDHUFF      ; HL = BUFFER SIZE.
        XCHG    DE           ; DE = BUFFER SIZE.
        LXI    H,BUFFER     ; HL = BUFFER ADDRESS.
        MVI    B,1           ; STARTING PATTERN.
        CALL    VERIFY       ; VERIFY RECORD READ.
        LHLD    BDHUFF      ; HL = BUFFER SIZE.
        XCHG    DE           ; DE = BUFFER SIZE.
        LXI    H,BUFFER     ; HL = BUFFER ADDRESS.
        MVI    B,4           ; B = STARTING PATTERN.
        CALL    PATERN      ; GENERATE TEST PATTERN.
        CALL    DWRITE       ; DIRECT WRITE.
        CALL    FILEMK      ; WRITE FILEMARK.
        CALL    FILEMK      ; WRITE FILEMARK.
        LXI    H,2           ; HL = RECORDS.
        LXI    D,400H        ; DE = CTRL.
        CALL    SPACE        ; SPACES.
        LXI    H,1           ; HL = RECORDS.

```

0351	11 0400	LXI	D.400H	; DE = CONTROL.
0362	CD 0560	CALL	SPACE	; SPACE COMMAND.
0365	CD 0581	CALL	DREAD	; DIRECT READ.
0368	2A 0480	LHLU	B0BUFF	; HL = BUFFER SIZE.
036H	EB	XCHG		
036C	21 1000	LXI	H.BUFFER	; HL = BUFFER ADDRESS.
036F	06 04	MVI	B.4	; STARTING PATTERN.
0371	CD 083E	CALL	VERIFY	; VERIFY RECORD JUST READ.
0374	21 0001	LXI	H.1	; HL = RECORDS.
0377	11 0400	LXI	D.400H	; DE = CONTROL.
037A	CD 0560	CALL	SPACE	; SPACE COMMAND.
037D	2A 0480	LHLU	B0BUFF	; HL = BUFFER SIZE.
0380	EB	XCHG		; DE = BUFFER SIZE.
0381	21 1000	LXI	H.BUFFER	; HL = BUFFER ADDRESS.
0384	06 03	MVI	B.3	; B = STARTING PATTERN.
0386	CD 0831	CALL	PATERN	; GENERATE PATTERN.
0389	CD 0588	CALL	DEDIT	; DIRECT EDIT.
038C	11 0400	LXI	D.400H	; CONTROL = REVERSE.
038F	CD 0565	CALL	SPACFM	; SPACE TO FILEMARK.
0392	21 0001	LXI	H.1	; RECORDS TO SPACE.
0395	11 0000	LXI	D.0	; CONTROL.
0398	CD 0560	CALL	SPACE	
039B	CD 0581	CALL	DREAD	; DIRECT TAPE READ.
039E	2A 0480	LHLU	B0BUFF	; HL = BUFFER SIZE.
03A1	EB	XCHG		; DE = BUFFER SIZE.
03A2	21 1000	LXI	H.BUFFER	; HL = BUFFER ADDRESS.
03A5	06 03	MVI	B.3	; B = STARTING PATTERN.
03A7	CD 083E	CALL	VERIFY	; VERIFY RECORD READ.
03AA	CD 0581	CALL	DREAD	; DIRECT READ.
03AD	21 0001	LXI	H.1	; HL = RECORDS.
03B0	11 0400	LXI	D.400H	; DE = CONTROL.
03B3	CD 0560	CALL	SPACE	; SPACE COMMAND.
03B6	2A 0480	LHLU	B0BUFF	; HL = BUFFER SIZE.
03B9	EB	XCHG		; DE = BUFFER SIZE.
03B4	21 1000	LXI	H.BUFFER	; HL = BUFFER.
03B0	06 04	MVI	B.4	; B = STARTING PATTERN.
03BF	CD 0831	CALL	PATERN	; GENERATE PATTERN.
03C2	CD 05CA	CALL	DEDIT	; BUFFERED EDIT COMMAND.
03C5	11 0400	LXI	D.400H	; CONTROL = REVERSE.
03C8	CD 0565	CALL	SPACFM	; SPACE TO FILEMARK.
03C9	21 0001	LXI	H.1	; RECORDS TO SPACE.
03CE	11 0000	LXI	D.0	; CONTROL.
03D1	CD 0560	CALL	SPACE	
03D4	CD 05C0	CALL	BREAD	; BUFFERED TAPE READ.
03D7	2A 0480	LHLU	B0BUFF	; HL = BUFFER SIZE.
03DA	EB	XCHG		; DE = BUFFER SIZE.
03DH	21 1000	LXI	H.BUFFER	; HL = BUFFER ADDRESS.
03DE	06 04	MVI	B.4	; B = STARTING PATTERN.
03E0	CD 083E	CALL	VERIFY	; VERIFY RECORD READ.
03E3	CD 0507	CALL	REWIND	; REWIND TAPE.
03E6	CD 058C	CALL	RDFRGN	; READ FOREIGN TAPE.
03E9	21 0002	LXI	H.2	; RECORDS = 2.
03EC	11 0000	LXI	D.0	; DE = 0.
03EF	CD 056A	CALL	MSERCH	; SEARCH FOR MULTIPLE FILEMARKS.
03F2	CD 0625	CALL	SWRITE	; STREAMING WRITES.
03F5	CD 0691	CALL	SREAD	; STREAMING READS.

'TAPEMASTER CONFIDENCE TEST.'

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03FB CD 072A
03FB CD 0781
03FE CD 0507
0401 C3 02E0

CALL BLOCKM ; BLOCK MOVE.
CALL EXCHNG ; EXCHANGE COMMAND.
CALL REWIND ; REWIND TAPE.
JMP MAIN10 ; START TEST OVER.

PAGE

0404
0404 11 044A
0407 0E 09
0409 CD 0005

040C 21 0000
040F 22 EEE6
0412 22 FFFA
0415 22 FFF4
0418 22 D304
0418 2E 03
041D 22 FFF0
0420 21 FFF0
0423 22 FFF8
0426 21 D300
0429 22 FFF2
042C 21 D306
042F 22 D302
0432 21 FF11
0435 22 D300
0438 03 8A
043A CD 0706

043D 06 1C
043F 21 D306
0442 AF
0443 77
0444 05
0445 23
0446 C2 0443
0449 C9

044A 0D 0A 54 41
044E 50 45 4D 41
0452 53 54 45 52
0456 20 43 4F 4E
045A 46 49 44 45
045E 4E 43 45 20
0462 54 45 53 54
0466 2E 0D 0A 24

; COMMAND SUBROUTINES.

; INITIAL - THIS ROUTINE INITIALIZES THE TAPEMASTER.

INITIAL:

LXI D.INITMS
MVI C.9
CALL CPM ; DISPLAY MESSAGE
BUILD SCP, SCH, CCB.

LXI H,0
SHLD SCP
SHLD SCH+4
SHLD SCH+4
SHLD CCB+4

MVI L,3
SHLD SCH

LXI H,SCH
SHLD SCH+2
LXI H,CCB
SHLD SCH+2

LXI H,PHB
SHLD CCB+2
LXI H,0FF11H ; CLOSE_GATE.
SHLD CCH
OUT CA ; ISSUE CHANNEL ATTENTION.
CALL OPENOS ; WAIT FOR GATE = OPEN (5 SEC MAX).
CLEAR PARAMTER BLOCK.

INITIO:

MVX B,28
LXI H,PHB
XRA A

MOV M,A
DCR B
INX H
JNZ INITIO
RET

INITMS: DB CR,LF,'TAPEMASTER CONFIDENCE TEST.',CR,LF,EOF

; CONFIG - CONFIGURES THE TAPEMASTER - THE AMOUNT OF ON-BOARD RAM
; IS RETURNED IN THE 'RETURN COUNT' FIELD OF THE PH.

'TAPEMASTER CONFIDENCE TEST.'

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CONF 16:

```

XRA      A
STA      COMAND      ; SET COMMAND IN PB.
LXI      H•4000H
SHLD    SHLCUST      ; SET SOURCE/DEST FIELD IN PB.
CALL    OPENUS       ; WAIT FOR GATE = OPEN ( 5 SEC MAX).
CMA
STA      GATE         ; CLOSE GATE
OUT      CA           ; ISSUE CHANNEL ATTENTION.
CALL    OPENOS       ; WAIT FOR GATE = OPEN ( 5 SEC MAX).
LXI      D•ERR0R1
CALL    CHKSTS       ; CHECK COMMAND STATUS FOR UCOH.
LHLD    COUNT        ; GET RAM SIZE OF TAPEMASTER.
SHLD    BD8UFF       ; SAVE IT.
RET

;
BD8UFF: DW 0          ; TAPEMASTER BUFFER SIZE.

```

83

```
DSKRES:  
MVI    A,90H  
STA    COMAND      ; SET COMMAND IN PB.  
CALL   ..OPENOS     ; WAIT FOR GATE = OPEN ( 5 SEC MAX).  
CMA  
STA    GATE        ; CLOSE GATE.  
OUT    CA          ; ISSUE CHANNEL ATTENTION.  
CALL   ..OPENOS     ; WAIT FOR GATE = OPEN ( 5 SEC MAX).  
LXI    D,ERRNO2  
CALL   ..CHKSTS     ; CHECK COMMAND STATUS.  
RET
```

SETIKA

```

SET A&U
MVI    A,8          ; SET PAGE REGISTER.
STA    COMAND       ; SET COMMAND IN PB.
CALL   OPEN05       ; WAIT FOR GATE = OPEN ( 5 SEC MAX).
CMA
STA    GATE         ; CLOSE GATE.
OUT    CA           ; ISSUE CHANNEL ATTENTION.
CALL   OPEN05       ; WAIT FOR GATE = OPEN ( 5 SEC MAX).
LXI   D,ERR0K3
CALL   CHKSTS       ; CHECK COMMAND STATUS FOR 0COH.

```

NOPS = EXECUTES THE NOP COMMAND.

NORS:

MVI A,ZUM
STA COMAND.. ; SET COMMAND IN PB.
CALL OPEN05 ; WAIT FOR GATE = OPEN (5 SEC MAX).

```

04C7 2F
04CH 32 D301
04CB D3 8A
04CD CD 07D6
04D0 11 016E
04D3 CD 080B
04D6 C9

CMA
STA GATE ; CLOSE GATE.
OUT CA ; ISSUE CHANNEL ATTENTION.
CALL OPEN05 ; WAIT FOR GATE = OPEN ( 5 SEC MAX).
LXI D,ERROR4
CALL CHKSTS ; CHECK COMMAND STATUS FOR 0COMH.
RET

```

|||||
:
: TPSTAT - EXECUTES THE TAPE STATUS COMMAND.
:

TPSTAT:

```

04D7 3E 28
04D9 32 D306
04DC CD 07D6
04DF 2F
04E0 32 D301
04E3 D3 8A
04E5 CD 07D6
04E8 11 017B
04EB CD 080B
04EE C9

MVI A,2BH
STA COMAND ; SET COMMAND IN PB.
CALL OPEN05 ; WAIT FOR GATE = OPEN ( 5 SEC MAX).
CMA
STA GATE ; CLOSE GATE.
OUT CA ; ISSUE CHANNEL ATTENTION.
CALL OPEN05 ; WAIT FOR GATE = OPEN ( 5 SEC MAX).
LXI D,ERROR5
CALL CHKSTS ; CHECK COMMAND STATUS FOR 0COMH.
RET

```

|||||
:
: TPTYPE - EXECUTES THE TAPE TYPE COMMAND.
:

TPTYPE:

```

04EF 3E 74
04F1 32 D306
04F4 CD 07D6
04F7 2F
04F8 32 D301
04FB D3 8A
04FD CD 07D6
0500 11 0193
0503 CD 080B
0506 C9

MVI A,74H
STA COMAND ; SET COMMAND IN PB.
CALL OPEN05 ; WAIT FOR GATE = OPEN ( 5 SEC MAX).
CMA
STA GATE ; CLOSE GATE.
OUT CA ; ISSUE CHANNEL ATTENTION.
CALL OPEN05 ; WAIT FOR GATE = OPEN ( 5 SEC MAX).
LXI D,ERROR6
CALL CHKSTS ; CHECK COMMAND STATUS FOR 0COMH.
RET

```

|||||
:
: REWIND - EXECUTES THE TAPE REWIND COMMAND.
:

REWIND:

```

0507 3E 34
0509 32 D306
050C CD 07E0
050F 2F
0510 32 D301
0513 D3 8A
0515 CD 07E0
0518 11 01A6
0518 CD 080B
051E C9

MVI A,34H
STA COMAND ; SET COMMAND IN PB.
CALL OPEN45
CMA
STA GATE ; ISSUE CHANNEL ATTENTION.
OUT CA ; ISSUE CHANNEL ATTENTION.
CALL OPEN45 ; WAIT FOR GATE = OPEN (45 SEC MAX).
LXI D,ERROR7
CALL CHKSTS ; CHECK COMMAND STATUS FOR 0COMH.
RET

```

|||||
:
: ERASE - EXECUTES THE ERASE TAPE COMMAND.
:

ERASE:

ERASE:			
051F	3E 50	MVI	A.50H
0521	32 D306	STA	CUMAND
0524	21 0800	LXI	H.800H
0527	22 D30A	SHLD	CONTRL
052A	CD 070B	CALL	OPEN05
052D	2F	CMA	
052E	32 D301	STA	GATE
0531	D3 8A	OUT	CA
0533	CD 07E0	CALL	OPEN45
0536	11 01H6	LXI	D.ERRORH8
0539	CD 080B	CALL	CHKSTS
0546	CD	RET	
			; CHECK COMMAND STATUS FOR 0CH.

FILEMK:

FILEMK - EXECUTES THE WRITE FILEMARK COMMAND.

FILEMK:

FILEMK:			
0530	3F 40	MVI	A,40H
053U	32 D306	STA	COMMAND
053F	21 0800	LXI	H,800H
0542	22 D30A	SHLD	CTRL
0545			; SET CONTROL FIELD OF PH.
0548	CD 07D6	CALL	OPEN05
054B	2F	CMA	
054C	32 D301	STA	GATE
054F	D3 8A	OUT	CA
0551	CD 07D6	CALL	OPEN05
0554	11 01C5	LXI	D,ERROR09
0557	CD 0808	CALL	CHKSTS
			; CHECK COMMAND STATUS FOR 0COM.

PAGE

THE FOLLOWING COMMANDS:

SEARCH (SEARCH FOR FILEMARK)
 SPACE (SPACE RECORDS)
 SPACFM (SPACE TO FILEMARK)
 MSEACH (MULTIPLE FILEMARK SEARCH)

ALL USE A COMMON EXECUTION ROUTINE LABELED 'MOTION'. THREE PARAMETERS
 ARE PASSED TO 'MOTION' IN REGISTERS. THE ACCUMULATOR CONTAINS THE
 COMMAND, DE CONTAINS THE CONTROL FIELD, AND HL CONTAINS THE RECORDS
 FIELD.

SEARCH:

MVI A,44H
 JMP MOTION

SPACE:

MVI A,48H
 JMP MOTION

SPACFM:

MVI A,70H
 JMP MOTION

MSEACH:

MVI A,94H
 JMP MOTION

MOTION:

STA	COMMAND	: SET COMMAND IN PH.
SHLD	RECORD	: SET RECORD FIELD OF PH.
XCHG		
SHLU	CTRL	: SET CONTROL FIELD OF PH.
CALL	OPENOS	: WAIT FOR GATE = OPEN (5 SEC MAX).
CMA		
STA	GATE	: CLOSE GATE.
OUT	CA	: ISSUE CHANNEL ATTENTION.
CALL	OPENOS	: WAIT FOR GATE = OPEN (5 SEC MAX).
LXI	D,ERROR12	
CALL	CHKSTS	: CHECK COMMAND STATUS FOR 0COH.
RET		

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RDFRGN = EXECUTES THE READ FOREIGN TAPE COMMAND.

KDF KÜN:

058C	3E 1C	MVI	A,1CH	
058E	32 D306	STA	COMAND	; SET COMMAND IN PB.
0591	21 0800	LXI	H,800H	
0594	22 D30A	SHLD	CONTRL	; SET CONTROL FIELD OF PH.
0597	CD 07D6	CALL	OPEN05	; WAIT FOR GATE = OPEN (5 SEC MAX).
059A	2F	CMA		
059B	32 D301	STA	GATE	; CLOSE GATE.
059E	D3 8A	OUT	CA	; ISSUE CHANNEL ATTENTION.
05A0	CD 07D6	CALL	OPEN05	; WAIT FOR GATE = OPEN (5 SEC MAX).
05A3	11 01FA	LXI	D,EROR11	
05A6	CD 0808	CALL	CHKSTS	; CHECK COMMAND STATUS FOR OC0H.
05A9	2A D30C	LHLD	COUNT	
05AC	FH	XCHG		
05AD	2A D310	LHLD	RECORD	
05B0	C9	RET		

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; THE FOLLOWING COMMANDS:

UREAD	(DIRECT READ)
DWRITE	(DIRECT WRITE)
UEDIT	(DIRECT EDIT)
BREAD	(BUFFERED READ)
BWRITE	(BUFFERED WRITE)
BEDIT	(BUFFERED EDIT)

; ALL USE A COMMON EXECUTION ROUTINE CALLED "DAXFER" (FOR DATA
; TRANSFER).

; DREAD:

MVI	A,2CH
JMP	DAXFER

; DWRITE:

MVI	A,30H
JMP	DAXFER

; UEDIT:

MVI	A,3CH
JMP	DAXFER

; BREAD:

MVI	A,10H
JMP	DAXFER

; BWRITE:

MVI	A,14H
JMP	DAXFER

; BEUIT:

MVI	A,18H
JMP	DAXFER

; DAXFER:

STA	COMMAND	; SET COMMAND IN PB.
LXI	H,880H	
SHLD	CTRL	; SET CONTROL FIELD OF PB.
LHLD	BBUFF	
SHLD	BFRSZE	; SET BUFFER SIZE FIELD OF PB.
LXI	H,BUFFER	
SHLD	SRCDEST	; SET SOURCE/DEST FIELD IN PB.
CALL	OPENOS	; WAIT FOR GATE = OPEN (5 SEC MAX).
CMA		
STA	GATE	
OUT	CA	; ISSUE CHANNEL ATTENTION.
CALL	OPENOS	; WAIT FOR GATE = OPEN (5 SEC MAX).
CALL	CHKUST	; CHECK COMMAND FOR PROPER COMPLETION.
RET		

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:::::::::::;  
:  
: STREAMING_COMMAND_EQUATES  
:  
:
```

```
1000 SGATE1 EQU BUFFER  
1002 SCT1 EQU SGATE1+2  
1004 S PTR1 EQU SGATE1+4  
1008 SDATA1 EQU SGATE1+8  
1108 SGATE2 EQU SDATA1+100H  
110A SCT2 EQU SGATE2+2  
110C S PTR2 EQU SGATE2+4  
1110 SDATA2 EQU SGATE2+8  
1210 SGATE3 EQU SDATA2+100H  
1212 SCT3 EQU SGATE3+2  
1214 S PTR3 EQU SGATE3+4  
1218 SDATA3 EQU SGATE3+8  
:::::::::::;
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```
: ISTREM - BUILDS THE DATA BLOCKS AND 8 BYTE HEADERS FOR THE  
: STREAMING COMMANDS.  
:
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```
ISTREM:
```

```
LXI H,0  
SHLD S PTR1+2 ; BASE OF POINTER 1.  
SHLD S PTR2+2 ; BASE OF POINTER 2.  
SHLD S PTR3+2 ; BASE OF POINTER 3.  
INX H  
SHLD SGATE1 ; GATE OF BLOCK 1.  
SHLD SGATE2 ; GATE OF BLOCK 2.  
MVI L,11H  
SHLD SGATE3 ; GATE OF BLOCK 3.  
LXI H,100H  
SHLD SCT1 ; COUNT_OF_BLOCK_1.  
SHLD SCT2 ; COUNT_OF_BLOCK_2.  
SHLD SCT3 ; COUNT_OF_BLOCK_3.  
LXI H,SGATE2  
SHLD S PTR1 ; OFFSET_OF_POINTER_1  
LXI H,SGATE3  
SHLD S PTR2 ; OFFSET_OF_POINTER_2.  
RET  
:::::::::::;
```

```
: SWRITE - PERFORMS THE STREAMING WRITE COMMAND.  
:
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```
SWRITE:
```

```
CALL ISTREM ; INITIALIZE BLOCKS.  
; ; BUILD TEST PATTERN.  
LXI D,100H  
MVI B,1  
LXI H,SDATA1  
CALL PAIERN  
LXI D,100H  
MVI B,2  
LXI H,SDATA2  
:::::::::::;
```

```

0638 CD 0831          CALL PATTERN
063E 11 0100          LXI D,100H
0641 06 03            MVI B,3
0643 21 1218          LXI H,SUATA3
0646 CD 0831          CALL PATTERN
;
0649 3F 64            MVI A,64H
0648 32 0306          STA COMAND      ; SET COMMAND IN PB.
064E 21 0880          LXI H,880H
0651 22 030A          SHLD CONTROL    ; SET CONTROL FIELD OF PB.
0654 21 1000          LXI H,SGATE1
0657 22 0312          SHLD SRCUST     ; SET SOURCE/DEST FIELD IN PB.
065A CD 0706          CALL OPEN05     ; WAIT FOR GATE = OPEN ( 5 SEC MAX).
065D 2F               CMA
065E 32 0301          STA GATE        ; CLOSE GATE.
0661 D3 8A            OUT CA          ; ISSUE CHANNEL ATTENTION.
0663 CD 0706          CALL OPEN05     ; WAIT FOR GATE = OPEN ( 5 SEC MAX).
0666 CD 0814          CALL CHKJST      ; CHECK COMMAND FOR PROPER COMPLETION.
;                                ; CHECK BLOCK GATES.
0669 3A 1000          LDA SGATE1
066C E6 0F            ANI 0FH
066E FE 04            CPI 4
0670 11 0215          LXI D,EROR13
0673 C4 0856          CNZ ERROR
0676 3A 1108          LDA SGATE2
0679 E6 0F            ANI 0FH
067B FE 04            CPI 4
067D 11 0215          LXI D,EROR13
0680 C4 0856          CNZ ERROR
0683 3A 1210          LUA SGATE3
0686 E6 0F            ANI 0EH
0688 FE 04            CPI 4
068A 11 0215          LXI D,EROR13
068D C4 0856          CNZ ERROR
0690 C9               RET
;::::::::::::::::::::::::::
;
; SREAD - PERFORMS THE STREAMING READS AND VERIFYS.
;
0691 SREAD:           . . .
; ASSUME THERE HAS BEEN (FROM PREVIOUS PARTS OF TEST) TWO
; PREVIOUSLY WRITTEN FILEMARKS PRIOR TO THE RECORDS TO BE READ
; IN STREAMING MODE.
0691 CD 0507          CALL REWIND
0694 21 0002          LXI H,2
0697 11 0000          LXI D,0
069A CD 056A          CALL MSERCH
;
069D CD 05F4          CALL ISTREM
;
INITIALIZE BLOCKS.
;
BUILD DUMMY PATTERNS.
(DIFFERENT THAN EXPECTED DATA.)
06A0 21 1008          LXI H,SUATA1
06A3 11 0100          LXI D,100H
06A6 06 80            MVI B,80H
06A8 CD 0831          CALL PATTERN
06AB 21 1110          LXI H,SUATA2

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U6AE	11 0100	LXI	D.100H
U6B1	06 81	MVI	B.81H
U6B3	CD 0831	CALL	PAIERN
U6B6	21 1218	LXI	H.SDATA3
U6B9	11 0100	LXI	D.100H
U6BC	06 82	MVI	B.82H
U6BE	CD 0831	CALL	PAIERN
 ;			
U6C1	3E 60	MVI	A.60H
U6C3	32 D306	SIA	COMMAND
U6C6	21 0880	LXI	H.880H
U6C9	22 D30A	SHLD	CTRL
U6CC	21 1000	LXI	H.SGATE1
U6CF	22 D312	SHLD	SRCDST
U6D2	CD 07D6	CALL	OPEN05
U6D5	2F	CMA	
U6D6	32 D301	STA	GATE
U6D9	D3 8A	OUT	CA
U6DB	CD 07D6	CALL	OPEN05
U6DE	CD 0814	CALL	CHKUST
 ;			
U6E1	3A 1000	LDA	SGATE1
U6E4	E6 0F	ANI	0FH
U6E6	FE 04	CPI	4
U6E8	11 0215	LXI	D.EROR1
U6E8	C4 0856	CNZ	ERROR
U6EE	3A 1108	LDA	SGATE2
U6F1	E6 0F	ANI	0FH
U6F3	FE 04	CPI	4
U6F5	11 0215	LXI	D.EROR1
U6F8	C4 0856	CNZ	ERROR
U6FH	3A 1210	LDA	SGATE3
U6FE	E6 0F	ANI	0FH
U700	FE 04	CPI	4
U702	11 0215	LXI	D.EROR1
U705	C4 0856	CNZ	ERROH
 ;			
0708	21 1008	LXI	H.SDATA1
0708	11 0100	LXI	D.100H
070E	06 01	MVI	B.1
0710	CD 083E	CALL	VERIFY
 ;			
0713	21 1110	LXI	H.SDATA2
0716	11 0100	LXI	D.100H
0719	06 02	MVI	B.2
071B	CD 083E	CALL	VERIFY
 ;			
071E	21 1218	LXI	H.SDATA3
0721	11 0100	LXI	D.100H
0724	06 03	MVI	B.3
0726	CD 083E	CALL	VERIFY
0729	C9	RET	

072A

072A 21 1000
 072D 11 0100
 0730 06 01
 0732 CD 0831

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 ;
 ; BLOCKM - EXECUTES THE BLOCK MOVE COMMAND.
 ;

HLUCKM:

BUILD PATTERNS TO MOVE.

0735 21 1100
 0738 11 0100
 0738 06 80
 073D CD 0831
 0740 3E 80
 0742 32 D306
 0745 21 0000

LXI H,BUFFER
 LXI D,100H
 MVI B,I
 CALL PATTERN

BUILD DUMMY PATTERN.

0748 22 D30A
 0748 21 0100
 074E 22 D30C
 0751 21 1000
 0754 22 D30E
 0757 21 0000
 075A 22 U310
 075D 21 1100
 0760 22 D312
 0763 CD 07D6
 0766 2F
 0767 32 D301
 076A D3 8A
 076C CD 07D6
 076F 21 0238
 0772 CD 0808

SHLD CONTRL ; SET CONTROL FIELD OF PB.

LXI H,100H

SHLD COUNT

LXI H,BUFFER

SHLD BFRSZE ; SET BUFFER SIZE FIELD OF PB.

LXI H,U

SHLD RECORD ; SET RECORD FIELD OF PB.

LXI H,BUFFER+100H

SHLD SRCUST ; SET SOURCE/DEST FIELD IN PB.

CALL OPENOS

; WAIT FOR GATE = OPEN (5 SEC MAX).

CMA

SIA GATE ; CLOSE GATE.

OUT CA ; ISSUE CHANNEL ATTENTION.

CALL OPENOS

; WAIT FOR GATE = OPEN (5 SEC MAX).

LXI H,EROR15

CALL CHNSTS ; CHECK COMMAND STATUS FOR UCOM.

VERIFY BLOCK MOVED.

0775 21 1100
 0778 11 0100
 077B 06 01
 077D CD 083E
 0780 C9

LXI H,BUFFER+100H

LXI D,100H

MVI B,I

CALL VERIFY

RET

|||||
 ; EXCHNG - SETS UP PATTERNS FOR EXCHANGE COMMAND AND
 ; CALLS ROUTINE WHICH EXECUTES EXCHANGE COMMAND.
 ;

0781

EXCHNG:

BUILD TEST PATTERN.

0781 21 1000
 0784 11 0100
 0787 06 01
 0789 CD 0831

LXI H,BUFFER

LXI D,100H

MVI B,I

CALL PATTERN

DO EXCHANGE COMMAND.

078C CD 07A9

CALL GUECH

BUILD DUMMY PATTERN.

078F	21 1000	LXI	H,BUFFER	
0792	11 0100	LXI	D,100H	
0795	06 80	MVI	B,80H	
0797	CD 0631	CALL	PATTERN	
	;			EXCHANG ORIGINAL PATTERN BACK.
07A4	CD 07A9	;	CALL	GUEXCH
	;			VERIFY ORIGINAL PATTERN.
07A0	21 1000	LXI	H,BUFFER	
07A0	11 0100	LXI	D,100H	
07A3	06 01	MVI	B,1	
07A5	CD 083L	CALL	VERIFY	
07A8	C9	RET		
	;			;
	;			GUEXCH - EXECUTES THE EXCHANGE COMMAND.
	;			;
07A9	3E 0C	MVI	A,UCH	
07AB	32 D306	STA	COMMAND	; SET COMMAND IN PB.
07AC	21 0080	LXI	H,BUH	
07B1	22 D30A	SHLD	CONTROL	; SET CONTROL FIELD OF PB.
07B4	21 0100	LXI	H,100H	
07B7	22 D30C	SHLD	COUNT	
07B8	22 D30f	SHLD	HFRS/t	
07BD	21 1000	LXI	H,BUFFER	
07C0	22 D312	SHLD	SRCDEST	
07C3	CD 0706	CALL	OPENUS	; WAIT FOR GATE = OPEN (5 SEC MAX).
07C6	2f	CMA		
07C7	32 D301	STA	GATE	; CLOSE GATE.
07CA	03 8A	OUT	CA	; ISSUE CHANNEL ATTENTION.
07CC	CD 07D6	CALL	OPENUS	; WAIT FOR GATE = OPEN (5 SEC MAX).
07CF	11 0240	LXI	D,EROR16	
07D2	CD 060B	CALL	CHKSTS	
07D5	C9	RET		; CHECK COMMAND STATUS FOR 0COH.

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UTILITY SUBROUTINES

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; OPEN05 - LOOPS UNTIL GATE = OPEN OR TIMED OUT ( APPROX. 5 SEC.)
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OPEN05:
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07D6		
07D6	11 0003	LXI D,3
07D9	01 FFFF	LXI B,0FFFFH
07DC	CD 07EA	CALL OPENGT
07DF	C9	RET

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; OPEN45 - LOOPS UNTIL GATE = OPEN OR TIMED OUT ( APPROX. 45 SEC.)
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OPEN45:
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07E0	11 0013	LXI D,13H
07E3	01 FFFF	LXI B,0FFFFH
07E6	CD 07EA	CALL OPENGT
07E9	C9	RET

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; OPENGT - LOOPS UNTIL GATE = OPEN OR TIMED OUT(TIME OUT COUNT.  
; PASSED IN BC AND DE).
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|||||||||||||||||||||||||||||||||||||||||||||||||||||||||||||||  
OPENGT:
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07EA	C5	PUSH B
07EB		OPEN10:
07EB	0B	DCX B
07EC	78	MOV A,B
07ED	B1	ORA C
07EE	C2 07F9	JNZ OPEN20
07F1	C1	POP B
07F2	C5	PUSH B
07F3	1B	DCX D
07F4	7A	MOV A,D
07F5	B3	ORA E
07F6	CA 0802	JZ TERROR
07F9	3A D301	LDA GATE
07FC	B7	ORA A
07FD	C2 07EB	JNZ OPEN10
0800	C1	POP B
0801	C9	RET

```
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OPEN20:
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07F9	3A D301	LDA GATE
07FC	B7	ORA A
07FD	C2 07EB	JNZ OPEN10
0800	C1	POP B
0801	C9	RET

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TERROR:
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0802	11 02C9	LXI D,ERROR24
0805	CD 0856	CALL ERROR
0808	C3 0000	JMP BOOT

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; CHKSTS - CHECKS COMMAND STATUS FOR 'ENTERED' AND 'COMPLETE'  
; BLIS SET.
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080H

080B 3A D317

080E FE C0

0810 C4 0856

0813 C9

CHKSTS:

LDA	STATUS+1
CPI	0COH
CNZ	ERROR
RET	

CHKDST - CHECKS COMMAND STATUS FOR DATA TRANSFER COMMANDS(IGNORES
RETRY BIT). IF THERE WAS AN ERROR IT USES THE COMMAND
OP CODE TO LOOKUP THE ADDRESS OF ERROR MESSAGE.

0814

0814 3A D317

0817 E6 DF

0819 FE C0

081B C8

081C 3A D306

081E D6 10

0821 21 0106

0824 85

0825 6F

0826 D2 082A

0829 24

082A 5E

082B 23

082C 56

082D CD 0856

0830 C9

CHKDST:

LDA	STATUS+1
ANI	0DFH
CPI	0COH
RZ	
LDA	CUMAND
SUI	10H
LXI	HXFERR
ADD	L
MOV	L,A
JNC	CHKU10
INR	H

CHKU10:

MOV	E,M
INX	H
MOV	D,M
CALL	ERROR
RET	

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; PATTERN - BUILDS AN INCREMENTING BYTE PATTERN IN MEMORY.

; INPUT

; B = STARTING BYTE.
; DE = LENGTH OF PATTERN
; HL = STARTING ADDRESS OF PATTERN.

PATTERN:

0831	/A	MOV	A+D
0832	B3	ORA	E
0833	C8	RZ	
0834		PAT10:	
0834	70	MOV	M+B
0835	04	INR	B
0836	23	INX	H
0837	1B	DCX	D
0838	7A	MOV	A+D
0839	B3	ORA	E
083A	C2 0834	JNZ	PAT10
083D	C9	RET	

; VERIFY - VERIFYS AN INCREMENTAL PATTERN IN MEMORY.

; INPUT

; B = STARTING BYTE.
; DE = LENGTH OF PATTERN.
; HL = ADDRESS OF STARTING PATTERN.

VERIFY:

083E	7A	MOV	A+D
083F	H3	ORA	E
0840	C8	RZ	
0841		VER10:	
0841	7E	MOV	A+M
0842	B8	CMP	B
0843	C2 084F	JNZ	VERERR
0846	04	INR	B
0847	23	INX	H
0848	1B	DCX	D
0849	7A	MOV	A+D
084A	B3	ORA	E
084B	C2 0841	JNZ	VER10
084E	C9	RET	

VERERR:

084F	11 0228	LXI	D+ERR14
0852	CD 0856	CALL	ERROR
0855	C9	RET	

1 : ERROR - DISPLAYS ERROR MESSAGE. MESSAGE ADDRESS IN DE.

0856 ERROR:

0856	CF	RST	1
0857	OE 09	MVI	C,9
0859	CD 0005	CALL	CPM
085C	C9	RET	

END GO