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ABSTRACT and CONTENTS

This is a very, very concise list of commands which are in SYSDDT but not TPDDT. It includes lists of predefined symbols and of error messages.

s = symbol

e = expression

f = tape file name

Registers (like ;A): %L L reg.
%G G reg.
%S status reg.
%C C reg.
%D D reg.
%@ context block address - read only
%Q instruction counter
%> max. monitor stack pointer
.%X -1=sim only, 0=compare, 1=run only
%F break flags
%A ATTN flags (1= do strobe, 0=sim)
%* schedule mode
%U selected μ proc (1=AMC, 2=UTP,
3=CHIO)
%I μ breakpoint
;F end of symbols - read only

Printout: \$ open as IAW
retype as IAW
;\$ set mode to IAW
@ open formatted

> retype formatted
 ;@ set mode to formatted
 %M format mask reg.
 %N format control reg.
 e,e%M set mask & control
 l;[(etc.) set mode for reg. print at
 break
 l<e,e/ (etc.) list on line printer, 4 per
 line
 e,e%[list in octal on line printer, 8
 per line
 %/ open ITP cell

Addressing:

s: instr addr tag
 s& IAW addr tag
 s* instr addr & subtract G
 : compute eff addr of instr
 & compute eff addr of IAW
 * subtract G

Tags:

D, I, X, P, IP, B, BD, L, IL, R, IR, Q, QX
 can use nG and nL in short addresses

M30 commands:

;Tf. load symbols
 ;Wf. write symbols

```
Breakpoints:      :      clear special
                  {e,}e!  set special
                  ;!      list
                  {e,}e;!  set
                  %!      clear all
                  {e,}e%!  clear
                  {e,}e;.  set special & ;P
                  %P      restart uproc %U after break
                  {e}%    set %I & do %P

Miscellaneous:   %Z      unmapped addressing
                  %R      mapped addressing
                  ;O      retype octal
                  ;D      retype decimal
                  {e}%↑   print stack
                  %←     print map
                  e%$     l=set CPU STEP, 0=set PROCEED
                  %J      print branch buffer
                  %B      print BLL/funny branch buffer
                  ;R      retype symbolic
                  ;V      retype absolute
                  e%R     select process with PRT entry at e
e,e;↑           POT e2 to device e1
                  e%Z     zap processor e
e<e,e;<        move main memory e2-e3 to ITP
                  at e1
```

```

e<e,e;>  move ITP e1 et seq. to main
          e2-e3
e;<      move state for μproc e from main
          to ITP
e;>      move state for μproc e from ITP
          to main

```

```

Selective simulation:e%-  simulate e (opcode or MCALL, UCALL,
                          POP) even with %X#-1
e%+      undoes %-
%#       makes everything %-
%:       lists things which are %-

```

```

%F:      bit   0 break on any ring change
          1 break on ring-dep. trap
          2 break on fixed trap
          3 break on UCALL/MCALL
          4 break on privileged OPR

```

```

%A:      bit   23  (1)  AMC
          22  (2)  UTP
          21  (4)  CHIO
          20  (10B) CPU

```

Descriptor output:

```

array [size:itemsizel] 1 T
                        LB  ATRAP

```

string <word:cpos/csize>

field (word:firstbit,lastbit) S
signed[†]

Predefined symbols

| <u>Name</u> | <u>Value</u> | <u>Meaning</u> |
|-------------|--------------|--|
| IPL | 100310B | IPL;U gets you back to IPL |
| Z | 6B7 | Z n[, etc. gets absolute (unmapped) cell n |
| X | 4B6 | X-relative flag in IAW |
| POP | 4B4 | POP bit in instr |
| AMC | 1 | μproc number for AMC |
| UTP | 2 | same for UTP |
| CHIO | 3 | same for CHIO |
| CPU | 4 | same for CPU (%Z only) |
| O. | -- | saved O-reg. (BRKADR) for μproc %U - value changes when %U is changed |
| OS. | -- | saved OS-reg. |
| M. | -- | saved M-reg. |
| Q. | -- | saved Q-reg. |
| Z. | -- | saved Z-reg. |
| SK. | -- | SK.+1 through SK.+77B are saved scratchpad |
| R. | -- | R. through R.+6 are saved holding regs. |

Error messages

At any time:

| | |
|--------|---|
| STKOV | Internal stack overflowed. Command aborted |
| ?>>m n | ITP trap. Disaster unless executing as a result of ;U. |
| (U) | Undefined symbol typed in |

When defining a symbol:

| | |
|------|--|
| FULL | Symbol table is full. Definition not recorded |
|------|--|

When simulating or executing:

| | |
|----------------------------|--|
| RING CROSSING AT n | } things selected by %F |
| RING-DEP. TRAP AT n | |
| FIXED TRAP AT n | |
| SYSTEM CALL AT n | |
| PRIV. OPR AT n | |
| EXU CHAIN TOO LONG AT n | |
| NOT IMPLEMENTED AT n | |
| TOO MANY STORES AT n | >20 stores by 1 instr in compare mode |
| TABLES SNARLED AT n | Couldn't find something vital in CHT |
| USCL, SCHED. MODE OFF AT n | |

CPU HUNG UP AT n

CPU did not come back in about
30 ms

CPU IDLE AT n

USCL left CPU idle

SIM#CPU AT n

preceded by a list of dis-
agreements

All of the above have n as the address of the next
instruction to be executed.