

RECOMP II USERS' PROGRAM NO. 1100

PROGRAM TITLE: RECOMP II BESSEL FUNCTION OF THE SECOND
KIND, ORDER ONE SUBROUTINE (FLOATING
POINT, RELOCATABLE)

PROGRAM CLASSIFICATION: Subroutine

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PURPOSE: To compute the Bessel function of the second
kind, order one of a floating point argument,
found in the A and R registers.

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PROGRAM TITLE: RECOMP II BESSEL FUNCTION OF THE SECOND KIND,
ORDER ONE SUBROUTINE (FLOATING POINT, RELOCATABLE)

1. PURPOSE

1.1 To compute the Bessel function of the second kind, order one of a floating point argument, found in the A and R registers.

2. METHOD

2.1 For $0 < X < 8$,

$$N_1(X) = \frac{2}{\pi} \left(\text{Gamma} + \text{Log}_e \frac{X}{2} \right) J_1(X) - \frac{2}{\pi X} - \frac{1}{\pi} \sum_{n=0}^N A_n,$$

where

$$A_n = (-1)^n \frac{(X/2)^{2n+1}}{n!(n+1)!} \left[2\left(1 + \frac{1}{2} + \frac{1}{3} + \dots + \frac{1}{n}\right) + \frac{1}{n+1} \right]$$

and N is the smallest integer for which $A_N \leq 10^{-12}$.

2.2 For $8 \leq x < \infty$

$$N_1(X) = \left[\frac{2}{\pi X} \right]^{1/2} \left\{ \sin \left(X - \frac{3\pi}{4} \right) - \sum_{n=1}^N (-1)^n \left[B_{2n-1} \cos \left(X - \frac{3\pi}{4} \right) + B_{2n} \sin \left(X - \frac{3\pi}{4} \right) \right] \right\}$$

where

$$B_i = \frac{1^2 \cdot 3^2 \cdot 5^2 \dots (2_i - 3)^2 (2_i - 1)(2_i + 1)}{i! (8X)^i}$$

and where N is the first integer for which

$$B_{2N} > B_{2N-1} \quad \text{or} \quad B_{2N} < 10^{-12},$$

whichever occurs first.

3. RESTRICTIONS

- 3.1 Range of Argument $X > 0$
- 3.2 Contents of L and V loops are destroyed.
- 3.3 The following subroutines should be in memory: sin-cos(AN-012.1)
 \log_e (AN-037), J_1 (AN-056).
- 3.4 The following modifications should be made in AN-056 so that it will use AN-012.1

L(Origin plus 0011)	TRA 0000	NØP
	NØP	NØP

4. USE

4.1 Calling Sequence

α	FCA	ARG
	TRA	N_1

$\alpha+1$	PZE	L(AN-012.1)
	PZE	L(AN-056)

$\alpha+2$	PZE	L(AN-037)
	ERROR	RETURN

$\alpha+3$	NORMAL	RETURN

- 4.2 This routine occupies words 0000 thru 0167 or 120 full words.
- 4.3 Minimum Accuracy: 8 decimal places. If speed is desired and several fewer accurate places are needed, it is suggested that 10^{-P} be entered into location 0162-3, where P is one more than the number of accurate decimal places required.
- 4.4 After a normal exit the value of the function is found in the A and R registers. Error return is caused by negative argument.

5. CODING INFORMATION

5.1 Constants

5.1.1 Floating Point

1.0	in	0002
2.0	in	0004
8.0	in	0010
$2/\pi = 0.63661\ 9772$	in	0050
$\text{Gamma} = 0.57721\ 56649$	in	0056
$3\pi/4 =$	in	0164
3.0	in	0166
10^{-12}	in	0162

5.1.2 Fixed Point

1 at B39	in	0003
1 at B38	in	0005

5.2 Erasable Locations: 0006-7, 0054-5, 0136-7, 0156-7.

5.3 Master Tape includes:

- 1) Basic routine, 0000-0167
- 2) Relocation matrix 3777-4167
- 3) AN-004 Relocation routine, 7724-7757.

