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**Floppy Tape Interface Theory of  
Operation** 1

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## Floppy Tape Interface Theory of Operation

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This overview summarizes the major functions performed by the Floppy Tape Interface hardware. The Floppy Tape interface hardware description includes:

- o Interface I/O Description
- o Interface Operations
- o DMA Circuitry
- o Floppy Tape Controller

In addition, some brief adjustment procedures are provided at the end of this chapter. These procedures are for adjusting the read and write pulsewidth of the floppy tape controller IC, and its nominal VCO frequency.

### Floppy Tape Interface

The Floppy Tape Interface performs all read/write operations through a DMA channel containing two proprietary ICs. Besides the I/O registers for the DMA ICs and the floppy tape controller IC, several other I/O addresses can be accessed on the card. The "Block Diagram Description" discusses the hardware contained in the Floppy Tape Interface. The circuitry is divided into four parts: the expansion bus interface to the UNIX PC, the DMA Circuits, the address decoding logic, and the floppy tape controller itself.

## Floppy Tape Interface Theory of Operation

### Floppy Tape Cartridge Tape Drive Specifications

Specifications for the Floppy Tape Cartridge Tape Drive are as follows:

Manufacturer	Specification
Cipher	Capacity 1/4 inch tape cartridge  Unformatted Per Drive 32MBytes  Formatted 26.6MB 1024 Byte sectors 25.1MB 512 Byte sectors 21.2MB 256 Byte sectors
	Functional Total Data Tracks - 6 Recording Mode Single track, serpentine Recording Time up to 3.4 min Write/Read full Cartridge 9.3 min. Transfer Rate (Read/Write) 500 kbits/sec 250 kbits/sec (optional) Tape Motion 78 ips streaming 39 ips optional
	Interface Standard Floppy Disk SA450 or SA850
	Error Rates Read Error 1 per $10^9$ bits recoverable Read Error 1 per $10^{11}$ bits non-recoverable Error Detection CRC or read verify pass
	DC Power Requirements +5V DC +/- 5%, 0.8 amps maximum +12V DC +/-5%, 1.8 amps nominal 2.5 amps surge maximum
	Power Dissipation 25.6 watts nominal 35 watts surge

# Floppy Tape Interface Theory of Operation

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## Floppy Tape Interface I/O Description

I/O addressing and register descriptions are given below. Also, there is a discussion of offset addresses as used in the UNIX PC Expansion Slots, and a listing of steps required to perform read/write operations using the Floppy Tape Interface.

## The Expansion Slot

The expansion cards in the UNIX PC are each assigned 256K bytes of address space. Since all addressing is done on word boundaries, there is 128K words of address space. Expansion Bus address bits XA1 - XA17 define this space. Each expansion slot contains hardwired identification bits XID0 - XID2 to define eight unique slot addresses. Bits XA18 - XA20 are compared against the slot identification bits to validate the address. Also, address bit XA21 is always zero; similarly, expansion addresses have XA22 and XA23 as always ones. Therefore, once the expansion card is plugged into its slot, the predetermined XA18 - XA23 bits generate the offset address, while XA1 - XA17 bits are the base address used to access I/O devices. The offset addresses used in the UNIX PC are listed below.

## Expansion Slot Offset Addresses

<u>Slot Number</u>	<u>Offset Address (h)</u>
0	0C00000
1	0C40000
2	0C80000
3	0CC0000
4	0D00000
5	0D40000
6	0D80000
7	0DC0000

## Interface Registers and Command Descriptions

The following paragraphs list the registers used in floppy tape interface operations and the command descriptions that select the I/O functions.

## Floppy Tape Interface Theory of Operation

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### ID Register (Base Address 03FFFEh - 03FFF8h)

When the UNIX PC is first powered up, the UNIX kernel reads the ID register into memory. The content of the register is used to identify which expansion card is present and in which slot it resides. The kernel then refers to the appropriate driver, which knows the proper offset it must apply to access registers on the card. Also, a write operation to the ID Register resets the card.

<u>Base Addr. (h)</u>	<u>R/W</u>	<u>Data</u>	<u>Description</u>
03FFFE	R	XXEF	MSB of ID checksum (0F0)
03FFFC	R	XXFF	LSB of ID checksum (0FF)
03FFFA	R	XX10	MSB of ID checksum (010)
03FFF8	R	XX01	LSB of ID checksum (001)
03FFFE	W	XXXX	A write to any of these four locations resets the card.
03FFFC	W	XXXX	
03FFFA	W	XXXX	
03FFF8	W	XXXX	

### DMA Address Register (Base Address 02XXXXh)

A write to this register specifies the starting logical address for the DMA operation. During a DMA transfer, the addresses are incremented from low to high. The data bus is not used to transfer address data. Instead, certain address bits are assigned to contain the data. This address cannot be read during DMA or else DMA data is destroyed (see DMA Operations below).

<u>Base Addr. (h)</u>	<u>R/W</u>	<u>Data</u>	<u>Description</u>
02[x1dd]DDD	W	XXXX	

Transfers upper bits of the DMA address. The data bus is not used. Instead, address bits XA1 - XA13 contain the value of bits DA9 - DA21 of the DMA address to be loaded into the DMA Address Register. Note that XA15 is don't care, while XA14 = 1 signifies upper bits.

<u>Base Addr. (h)</u>	<u>R/W</u>	<u>Data</u>	<u>Description</u>
02[x0xxxx]DD	W	XXXX	

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Transfers lower bits of the DMA address. The data bus is not used. Here, address bits XA1 - XA8 contain the value of bits DA1 - DA8 of the DMA address to be loaded into the DMA Address Register. Note that XA15 and XA13 - XA19 are don't care, while XA14 = 0 signifies lower bits.

### DMA Count Register (Base Address 003FEEh)

When this address is read, bits D0 - D13 contain the current contents of the register. Bits D14 and D15 are not valid. For a write to this register, bits D0 - D13 must be set to the complement of the number of words to be transferred. D14 is set to 1 if the DMA operation is to be a memory-read operation; that is, data flows from memory to tape, or to 0 if the operation is a memory write. When no DMA operation is being done, this bit would normally be left as 0. Data bit D15 is set to 1 to enable DMA; otherwise, it should be set to 0. These two bits are used as signals in the proprietary DMA IC set. Similar, but not identical, signals exist in the Tape Control Register as shown below.

<u>Base Addr. (h)</u>	<u>R/W</u>	<u>Data</u>	<u>Description</u>
003FEE	R	DDDD	

Bits D0 - D13 contain the value of the DMA Count Register contents. Data bits D14 and D15 are not used.

<u>Base Address</u>	<u>R/W</u>	<u>Data</u>	<u>Description</u>
003FEE	W	DDDD	

Bits D0 - D13 are to contain the value loaded into the DMA Count Register. This value is the complement of the number of words to be transferred. When D14 is 1, the DMA controller operation is a read (memory to tape). When D14 is 0, the operation is a write (tape to memory). When D15 is 1, the DMA controller is enabled.

### WD2797 Floppy Disk Controller Registers (Base Addresses)

- 007FF8h -- Status/Command Register
- 007FEAh -- Track Register
- 007FFCh -- Sector Register
- 007FEEh -- Data Register

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During a read operation, bits D0 - D7 contain status information read from the WD2797. The format of data on the tape is similar to a floppy disk drive. Bits D8 - D15 are not valid. During a write operation, Bits D0 - D7 contain commands or data for the WD2797. Bits D8 - D15 are not used. For more information, see the WD2797 data sheet in the latest edition of the Storage Management Products Handbook, published by the Western Digital Corporation.

### Tape Control Register (00BFFEH)

The Tape Control Register contains control bits used to select the tape stream on which data is to be read or written. It also contains reset bits and enable bits. After power-up, all bits in this register are set to 0; that is, resets are active and interrupts are disabled. The card is enabled when D0 and D1 are set to 1 and one of the interrupt levels is enabled.

When read, only two bits (D8 and D9) of the most significant byte are used. All other bits are not used.

<u>Bit</u>	<u>Meaning (Read Mode)</u>
D8	If this bit is 1, the tape cartridge is present.
D9	If this bit is 1, an interrupt request from the WD2797 is pending.



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<u>Bit</u>	<u>Meaning (Write Mode)</u>
D0	If 0, the DMA Data IC is reset.
D1	If 0, the WD2797 is reset.
D2 - D5	Not Used.
D6	If 1, the DMA direction is read (memory to tape). If 0, the DMA direction is write (tape to memory).
D7	If 1, Interrupt level 1 is enabled (normal).
D8	If 1, Interrupt level 5 is enabled.
D9	If 1, the floppy tape drive motor is on.
D10	If 1, the cartridge is locked in the drive and cannot be removed.
D11 - D14	Drive Select lines 1 - 4, respectively.
D15	Side Select line.

### Floppy Tape Interface Operations

This is a list of the steps required to write data to the floppy tape or read information from it. A read operation is one in which data is read from memory and written onto the tape. A write operation is just the opposite. In the following sequences, it is assumed that whenever the Tape Control Register is written to, data bits D0 - D15 are the same as they were for a previous write operation unless they are specifically required to be different. Also, once a DMA operation has begun, no I/O read or writes can be performed until the DMA operation has completed or an interrupt has occurred.

The sequence of operations necessary to do a DMA read operation is the following:

- 1 Any required prerequisite operations are performed, such as selection of the tape stream or preparation of memory.
  - 2 The D6 direction bit in the Tape Control Register is set to 1.
  - 3 The DMA Address Register is loaded with the starting logical address.
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- 4 The DMA Count Register is loaded with all 0s. It is then loaded with the following:

D15 and D14 = 1

D0 - D13 = the complement of the number of words to be transferred.

- 5 A Write Data Command is written to the WD2797.
- 6 When the command is complete, an interrupt is generated to indicate the end of DMA.

The sequence of operations necessary to do a DMA write operation is the following:

- 1 Any required prerequisite operations are performed, such as selection of the tape stream or preparation of memory.
- 2 The D6 direction bit in the Tape Control Register is set to 0.
- 3 The DMA Address Register is loaded with the starting logical address.
- 4 The DMA Count Register is loaded with all 0s.
- 5 The DMA Count Register is now loaded with the following: D15 and D14 = 1, and D0 - D13 = the complement of the number of words to be transferred.
- 6 The DMA Count Register is read until the count has incremented.
- 7 The DMA Address and DMA Count Registers are reloaded with the values in steps 3 and 5.
- 8 A Read Data Command is written to the WD2797.
- 9 When the command has completed, an interrupt is generated to indicate the end of DMA.

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### Block Diagram Description

The Floppy Tape Interface can be divided into four major functional blocks as shown in Figure C-1:

- o The Expansion Bus Interface contains buffers and drivers to connect the floppy tape controller circuitry to the UNIX PC.
- o DMA Control Logic controls and performs data transfers between the floppy tape controller and the Expansion Bus Interface.
- o Address Decoding Logic decodes the addresses of the command and status registers on the controller.
- o The Floppy Tape Controller Interface consists of a Western Digital 2797 floppy controller and associated logic for control of the floppy tape drive.

Also refer to Figure C-2, PC 7300 Floppy Tape Interface Schematic.

### Expansion Bus Interface

On Sheet 4 of Figure A-2, the Expansion Bus Interface buffers address and data between the UNIX PC Expansion Bus and the circuitry on the Floppy Tape Interface. The Interface is composed of address and data buffers, control buffers, and some logic used during DMA transfers. Two kinds of Expansion Bus Interface operations are performed: I/O transfers and DMA transfers. The UNIX PC performs I/O transfers through the transfers, the UNIX PC loads the DMA ICs with a starting address and a byte count for the transfer. Once the DMA channel is initialized, the DMA circuits supply the address to transfer data either to or from system memory.

Expansion address lines XA1 - XA21 and data lines XD0 - XD15 provide address and data for the board, while control lines from the UNIX PC, such as lower and upper data strobe signals (XLDS\* and XUDS\*), the expansion request line (EXPRQ\*), the I/O enable (XI/OEN\*), and the read/write direction line (XR/W\*) control the data flow. The address lines are sent to address transceivers 1E - 1G and then onto the inputs of DMA Address IC 3G. Similarly, data is transferred using data transceivers 1C and 1D for I/O operations, or transparent latches 2C and 2D sending data to the DMA channel.

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During an I/O operation involving the floppy tape controller 7A, I/OEN\* is low. This causes address lines XA18 - XA20 to be compared at 3E against expansion slot identification lines XID0 - XID2. If the two addresses compare favorably, a gated I/O request, GI/ORQ\* is generated to enable the two data transceivers and the pair of buffers on the register-select lines of 7A. During operations involving the Tape Control Register or the ID Register, the address is decoded using the XA14 - XA20 lines at decoders 4E.

During DMA cycles, the two data transceivers are disabled and two latches at 2C and 2D are used to write data to the DMA Data IC during memory-to-tape DMA operations. In either direction of a DMA transfer, the DMA Address IC supplies the memory address once it has been initialized. Since the DMA logic takes over control of the UNIX PC during a DMA transfer, logic in the Expansion Bus Interface also simulates the control signals necessary for operation of the bus. The Expansion Bus Interface is composed of counter 3C and several gates. The high XLDS\* and XUDS\* data strobes are gated by buffer 1A back to the address buffers. The XR/W\* read/write direction line is provided by a bit in the Tape Control Register, MTTDIR.

### Address Decoding Logic

On Sheet 3 of Figure C-2, the Address Decoding Logic decodes the addresses of the command and status registers on the controller. Two address decoders at 4E perform the decoding.

The first decoder is enabled by LOC I/O\* from the DMA Address IC. LOC I/O\* is actually a delayed version of the I/O enable signal I/OEN+ from the Expansion Bus Interface. At the first decoder, address lines XA16 and XA17 select one of three outputs. Output Y0 enables the second half of decoder 4E. Y2 is gated with other signals to generate the DMA address ICs DADOWR\* address write-enable. Y3 is gated with the R/W (from Sheet 4 of Figure C-2) to generate the read enable for the ID register, READ ID\*.

The second decoder uses the XA14 and XA15 address lines to decode three enables. The first, Y0, is gated with R/W\* and the processor clock, PCK\*, to generate a gated processor clock used to run the DMA Data IC at 3A. The Y1 output is the chip-select line for 3A. Finally the Y2 output is gated with R/W\* to latch data from the D0 - D15 data lines into the Tape Control Register.

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### DMA Circuits

The DMA circuits are used only for data transfers between the Floppy Tape Controller and the Expansion Bus Interface. The DMA channel is contained on two proprietary ICs: the DMA Data IC at 3A and the DMA Address IC at 3G. The DMA Data IC makes the conversion between the 8-bit data bus of the WD2797 and the 16-bit bus used at the Expansion Bus Interface. It is programmed with the byte count. The DMA Address IC is programmed with the initial address of the transfer before the DMA transfer begins. For each word of data transferred during a DMA operation, the DMA Address IC issues an address in memory where the 16-bit word of data is to be found or stored. Up to 16,384 bytes of data can be transferred during one operation. If the transfer is from memory to tape, the data is transferred through data latches 2C. If the transfer is from memory to tape, the data is transferred through data latches 2C and 2D to the DMA Data IC. That IC then transfers each of the two bytes of the transfer to the WD2797 when the data request line TFER\* from the Floppy Tape Controller logic goes low. If the transfer is from tape to memory, the DMA Data IC gets two bytes of data from the WD2797 before it sends one 16-bit word to memory through the two data transceivers 1C and 1D. During this time, the DMA logic is also generating the bus control signals necessary for the transfer.

The DMA cycle timing is shown in Figure C-3. The logic relating to the timing diagram is shown on Sheets 3 and 4 of Figure C-2. When the Data DMA IC asserts the expansion bus request signal, EXPxRQ\*, through flip-flop 2B, the UNIX PC responds with an expansion bus grant signal, EXPxBG\*. Signals Q1 - Q4 represent the outputs of serial timing register 3C. Generated from the Q1 output of 3C is LATCH EN+ at pin 8 of flip-flop 2B, which latches data for the DMA Data IC at 2C and 2D. The DMA bus grant acknowledge signal, DMABGA\*, resets 3C to start the timing cycle and is the OR of the bus request and bus acknowledge signals. The remaining data and address waveforms show the timing of the external data bus, XD0 - XD15, the internal data bus used by the DMA Address IC, D0 - D15, and the internal address bus, A0 - A21. For reference, the 10-MHz processor clock, PCK+, is shown.

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### Floppy Tape Controller

The floppy tape controller is based on a Western Digital WD2797 Floppy Disk Formatter/Controller at 7A. In this application, the WD2797 is adapted to operate a cartridge tape drive designed for such a controller. The drive has a standard floppy disk interface with a 37-pin connector at J2. The WD2797 contains most of the circuitry required to operate a floppy drive, including a phase-locked loop data separator, address mark generation and detection circuitry, and CRC circuitry. For detailed information about the WD2797, including I/O read/write timing diagrams, tape format, and pinouts, refer to the WD2797 data sheet in the latest edition of the Storage Management Products Handbook, published by the Western Digital Corporation.

The WD2797's data bus is connected to DMA Data IC 3A. During I/O operations, command and status information is passed through 3A without invoking a DMA cycle. When the WD2797 is initialized for an actual data transfer, the DMA channel is also set up for the transfer. Before a data transfer, several bytes of data must be written into the WD2797. The data indicates the track and sector to be operated on and the actual command to be executed, such as a data write, format, or status-read command. Immediately after the command is issued, the data transfer between the WD2797 and the floppy tape drive is started. The D0 - D7 data lines into 7A are connected to the DMA Data IC at 3A as DD0 - DD7. The different registers of 7A are selected by the expansion bus XA1 and XA2 address lines as enabled by a gated I/O request signal GI/ORQ\*. The status of the read-enable (RE) and write-enable (WE) inputs to the WD2797 are determined by the outputs of gates at 6E, that condition signals from the Expansion Bus Interface and DMA logic.

The circuits surrounding the WD2797 buffer or condition control signals and data between it, the floppy tape drive, and the other circuits on the Floppy Tape Interface. As is usual with this type of interface, the control signals and serial data lines to and from the drive on the 37-pin cable are buffered and inverted. Many of the conventional floppy disk interface signals are used, but some have slightly different meanings with a tape drive.

A group of control lines for the floppy tape drive is provided by the Tape Control Register. Side select signals (SS) and four drive select lines (DS1 - DS4) specify the stream address for the tape drive. A LOCK signal is provided to lock the floppy tape cartridge in place when the drive is operating. Finally, a motor control line, MOTOR, is provided to turn the drive motor on or off.

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The Tape Control Register also contains two bits of status information that can be read anytime a DMA transfer is not in progress. The presence of the tape cartridge is sensed at data line D8. Similarly, if an interrupt request from the WD2797 is pending, it can be sensed at D9.

For a discussion of the interface signals and tape format, refer to the document included in this appendix, Series 525 FloppyTape Cartridge Tape Drive Product Description, by Cipher Data Products, Inc.

When the WD2797 has completed a data transfer or I/O operation, it requests service from the host by asserting an interrupt request line at pin 39, INTRQ. On the Floppy Tape Interface board, the interrupt can be selected as one of two levels, INTQ1\* or INTQ5\*. Gates at 5C determine the interrupt level as directed by two bits in the Tape Control Register. The data request line, DRQ at pin 38 of the WD2797, is asserted during a data transfer when the WD2797 is ready for another byte of data or has a byte of data to transfer. The request is sent through flip-flop at 7C where it is synchronized to the 2-MHz clock driving the WD2797. The output of 7A is sent to DMA Data IC 3A as TFER\*. The clock itself is derived from the 10-MHz processor clock, PCK+. The clock is divided by counter 6D and half of flip-flop 7C to generate a 2-MHz square wave clock required by the WD2797.

### Adjustments

Several adjustments can be performed to control the WD2797's read and write pulsewidth, and VCO frequency. The adjustments should not be performed until the Floppy Tape Controller has warmed up for two minutes and the preadjustment preparations (steps 1 through 4) have been made.

- 1 With power off, remove the Floppy Tape Controller board and insert an extender board in its place.
- 2 Remove the cable connecting the back of the floppy tape controller board to the floppy tape drive.
- 3 Power the UNIX PC on and temporarily ground pin 19 of 7A. This is the master reset line of the WD2797.
- 4 Connect TP3 and TP4. This activates the test mode for the WD2797.

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The VCO and Pulsewidth Adjustments are as follows:

- 5 The VCO frequency is adjusted to 500 kHz. To adjust the VCO, monitor its frequency at TP5 (pin 16 of 7A). Adjust C7 until 500 kHz is obtained.
- 6 The write pulsewidth is set to 200 nanoseconds. Monitor the pulse at TP1 while adjusting R5.
- 7 Similarly, the read pulsewidth is set to 250 nanoseconds. Monitor the pulse at TP2 while adjusting R6.
- 8 With the adjustments made, remove the jumper from TP3 and TP4, and reinstall the Floppy Tape Controller in the appropriate UNIX PC expansion slot.



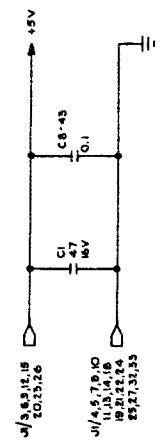
I.C. TYPE	REFERENCE DESIGNATIONS	+5V GND	UNUSED GATES
74FO4	1B	14 7	6,9,10,11,12,15
74FO8	2F	14 7	11,12,15
74F02	4D	14 7	11,12,15
74F74	2B	14 7	6,9,10,11,12,15
74F175	3C	14 6	
74F040	1A	20 10	
74F245	1C,1D,E,F,16	20 10	
74LS173	2C,2D	20 10	
74LS00	2G	14 7	1,2,3,4,6,6,11,12,13
74LS02	6C	14 7	4,5,6,7,9,10
74LS04	30,7E	14 7	4,5,6,7,9,10
74LS00	2A	14 7	
74LS14	8E	14 7	
74LS32	5E,5F	14 7	5F : 11,12,13
74LS51	6E	14 7	
74LS17A	7C	14 7	
74LS85	5D	14 7	6,9,10
74LS29	4C	14 7	
74LS09	4E	16 8	
74LS273	5A,5B	20 10	
74LS290	6D	14 7	
74S88	3E	16 8	
74S208	2E	16 8	
7406	8C,8D	14 7	6C,10,11
7428	5C	14 7	6,9,10,11,12,15
WD 2797-02	7A	21 20	
DMA ADDRESS	85	20 40	
DMA DATA	3A	20 40	

LAST USED	NOT USED
C43	
CR1	
J2	
DE	
RNG	
TD1	

PART	UNUSED	PINS
RN1	4,6,7,8	
RN3	6,7,8,9,10	
RN4	6,9,10	
RNS	6,7	
J1	31,34,36,37,41,42,43,44,45	
	71,72,73,74,83,84,85,86,87	
J2	88,89,90,91	
J2	1,2,20	

- NOTES: UNLESS OTHERWISE SPECIFIED.
- ALL RESISTOR VALUES ARE IN OHMS,  $\frac{1}{4}W, \pm 5\%$ .
  - ALL CAPACITOR VALUES ARE IN MICROFARADS.
  - PAGE REFERENCE SHOWN AS:   
 SHEET NO.   
 ZONE
- Ⓢ UNUSED INPUTS OF GATES ARE AS A RULE TIED TO +5V OR GND THRU. A RESISTOR FOR IMPROVED NOISE IMMUNITY.

REV	DATE	BY	APP'D	REVISIONS
A	1/11/77	MM	MM	RELEASE TO CONTROL
B	1/11/77	MM	MM	REVISED PER C.O. # 5459
C	1/11/77	MM	MM	REVISED PER C.O. # 5459

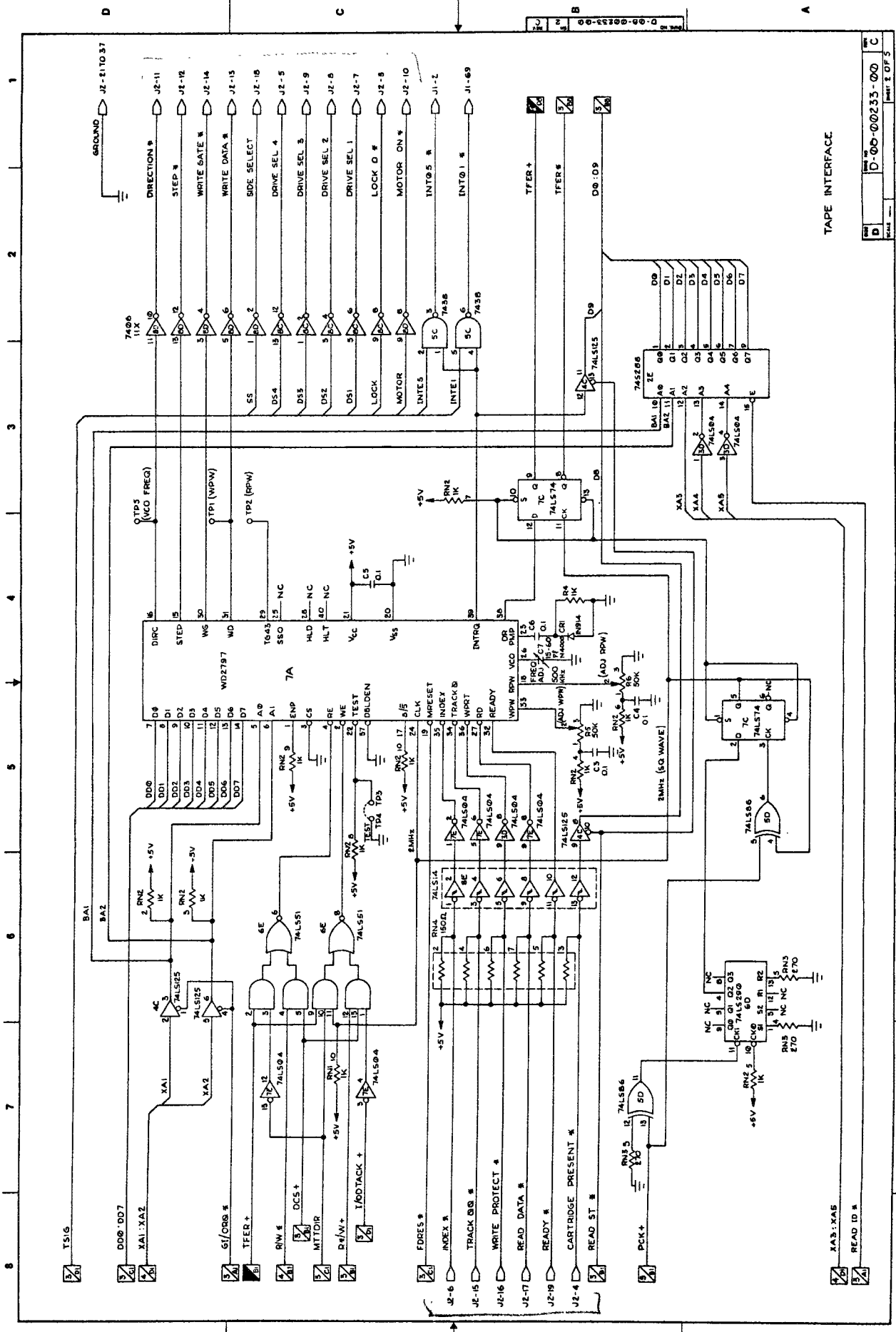


INCHES	SCALE	DATE	DESIGNER	CHECKED	APPROVED	PROJECT
1/8"	1/8"	1/11/77	MM	MM	MM	SCHEMATIC S4 FLOPPY TAPE INTERFACE MODULE

CONVERGENT TECHNOLOGIES

CONTRACT NO. D-08-00233-00

SHEET 1 OF 5



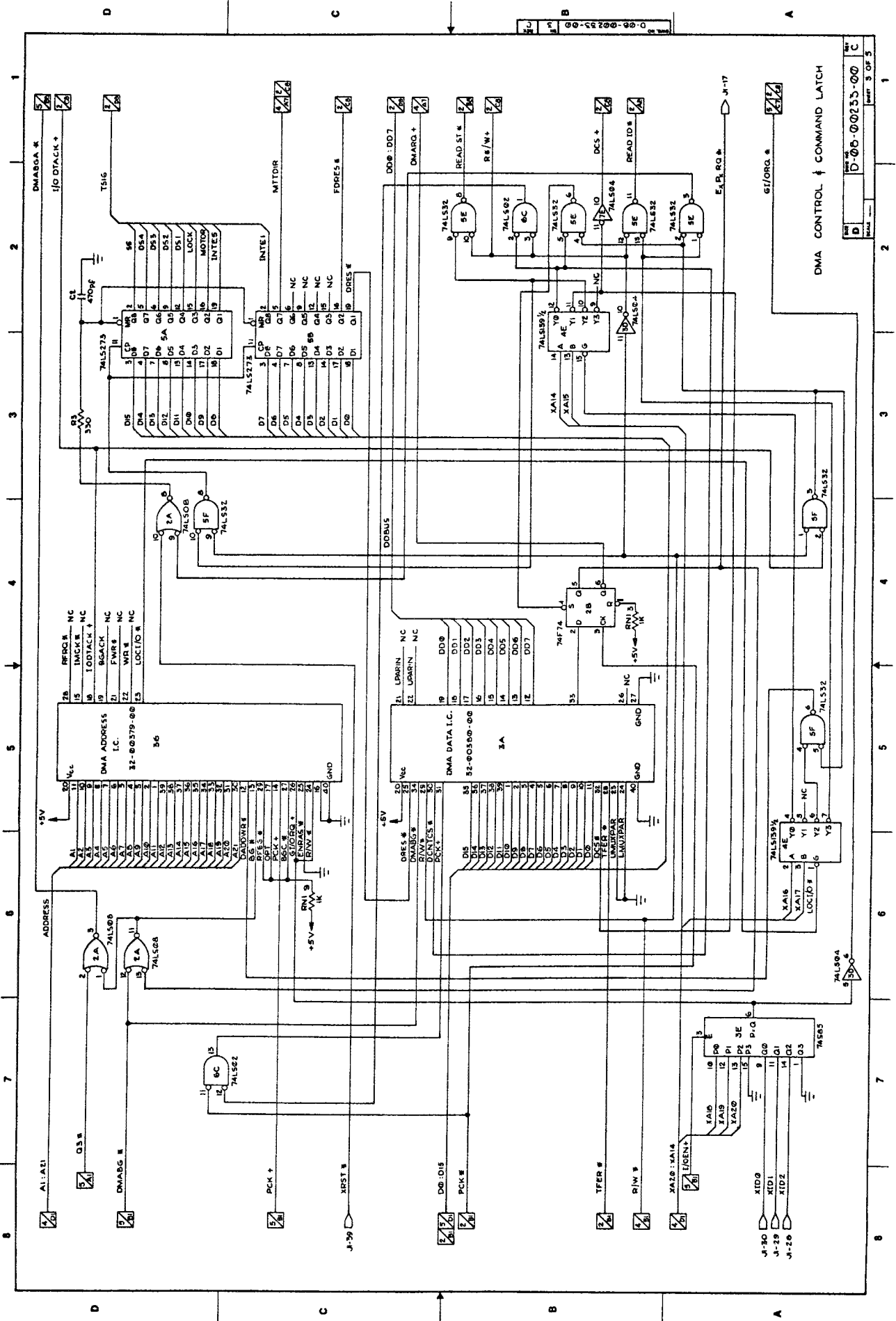
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Part No. D-00-00233-00 C  
 Rev. 1  
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1 2 3 4 5 6 7 8

1 2 3 4 5 6 7 8



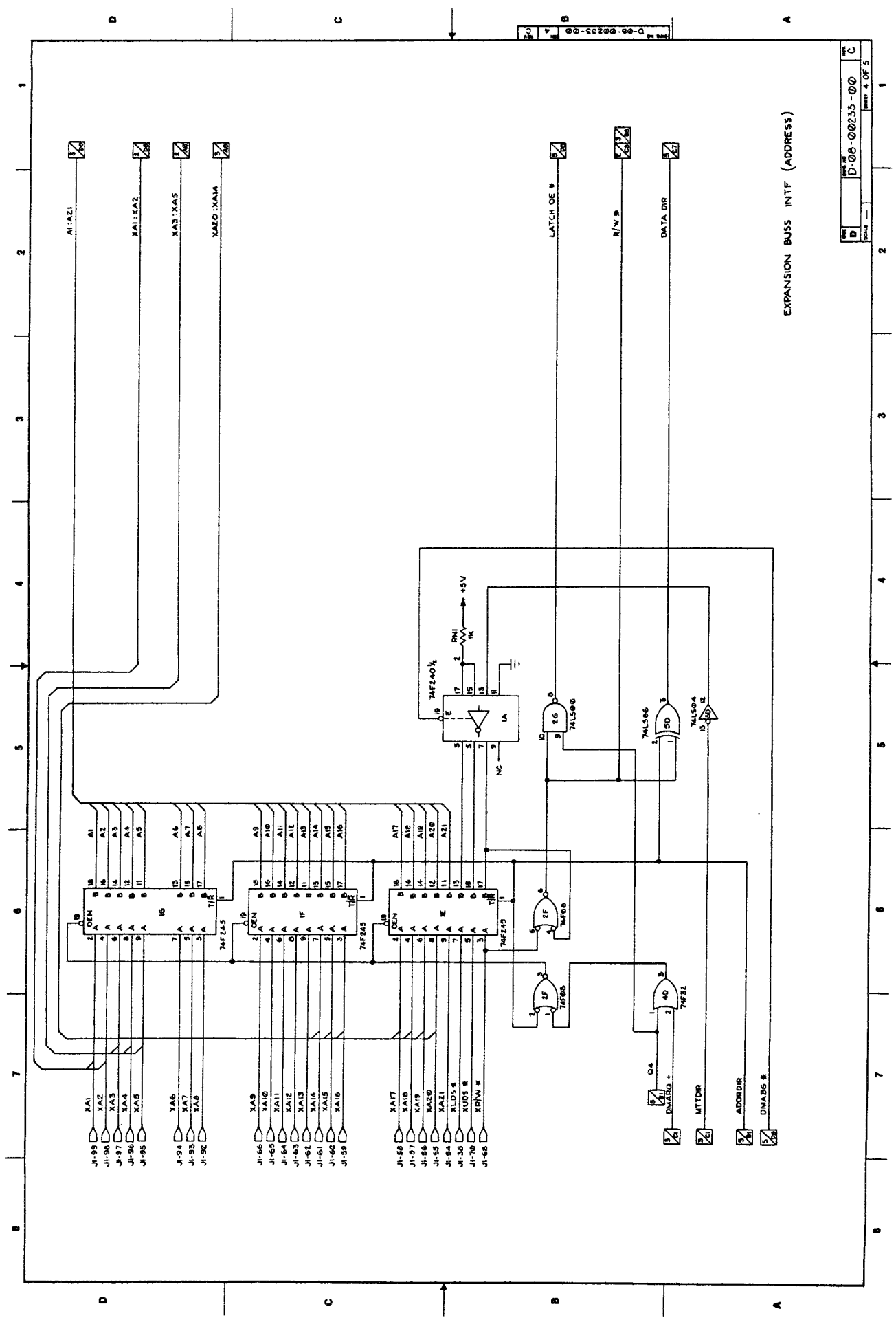


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 PART 3 OF 5

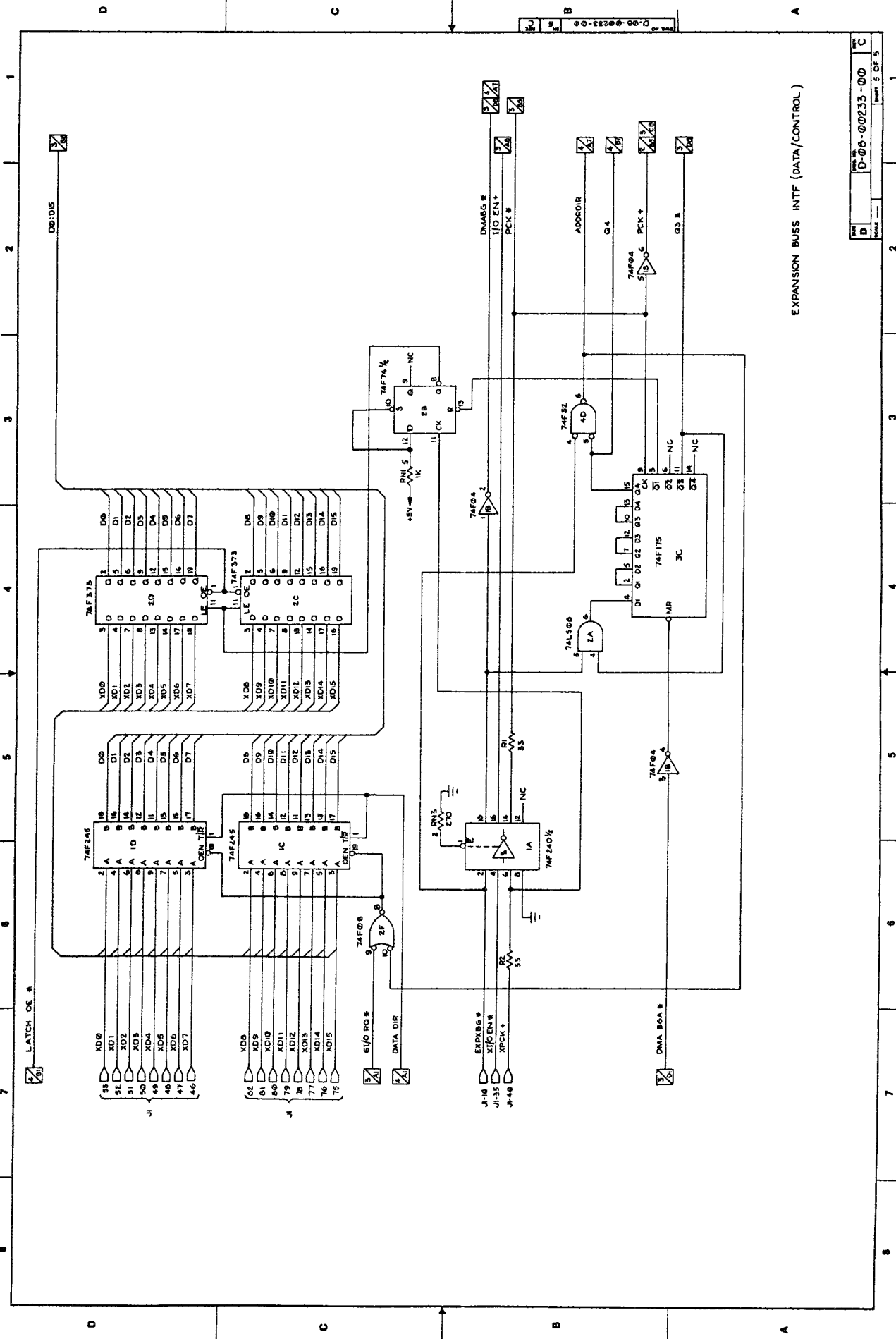
DMA CONTROL COMMAND LATCH

1  
2  
3  
4  
5  
6  
7  
8

1  
2  
3  
4  
5  
6  
7  
8



EXPANSION BUSS INTF (ADDRESS)



EXPANSION BUSS INTF (DATA/CONTROL)

REV	D	D-06-00233-00	C
DATE			
SCALE			
HEET	5	DF	5