

Méthodes Python de pilotage de GMSH

Résumé :

Ce document présente le superviseur permettant de piloter GMSH depuis Python, et donc depuis le fichier de commandes Aster.

Ce superviseur produit tout type de maillages 2D en utilisant le logiciel GMSH (www.geuz.org/gmsh). Il est notamment utilisé dans Aster par l'outil de post-traitement interactif STANLEY afin de générer des éléments de maillage pour le post-traitement, mais peut être étendu à d'autres applications : maillage paramétrique, remaillage, etc.

1 Mode d'emploi

Il y a quatre étapes à suivre pour produire un maillage avec le superviseur GMSH :

- 1) Définition de la géométrie ;
- 2) Définition des discrétisations ;
- 3) Création du maillage GMSH et des group_ma et objets Physical associés ;
- 4) Importation du maillage GMSH dans Aster.

Exemple simple d'utilisation :

Dans l'exemple suivant, on utilise les fonctionnalités du superviseur pour générer le maillage d'une plaque rectangulaire :

Géométrie

```
from sup_gmsh import *  
  
larg = 5.  
H_beton = 3.  
H_S1 = 4.  
t_beton = 25.  
prog_S1 = 1.1
```

On importe le module et on définit quelques paramètres.

```
# Geometrie  
O = Point(0 , 0 )  
A = Point(larg, 0 )  
B = Point(larg, H_beton)  
C = Point(0 , H_beton)  
D = Point(0 , -H_S1 )  
E = Point(larg, -H_S1 )  
  
OA = Line(O,A)  
AB = Line(A,B)  
BC = Line(B,C)  
OC = Line(O,C)  
  
OD = Line(O,D)  
DE = Line(D,E)  
AE = Line(A,E)  
  
S2 = Surface(OA,AB,BC,OC)  
S1 = Surface(OD,DE,AE,OA)
```

On crée des points, des lignes entre les points et des surfaces à partir des lignes.

```
# Discretisation
OA.Transfinite(1)
BC.Transfinite(1)
DE.Transfinite(1)

N_beton = int(H_beton/t_beton + 0.5)
AB.Transfinite(N_beton)
OC.Transfinite(N_beton)

N_S1 = Progress(H_S1, r=prog_S1, h=t_beton)
OD.Transfinite(N_S1,prog_S1)
AE.Transfinite(N_S1,prog_S1)

S2.Transfinite()
S1.Transfinite()
```

On définit la discrétisation des lignes et des surfaces.

```
# Maillage
mesh = Mesh()
mesh.Physical('FOND',DE)
mesh.Physical('LAT_G',OC,OD)
mesh.Physical('LAT_D',AB,AE)
mesh.Physical('INTERFAC',OA)
mesh.Physical('HAUT',BC)
mesh.Physical('S2',S2)
mesh.Physical('S1',S1)
```

On crée l'objet maillage et on définit les groupes de mailles qui seront des `group_ma` dans la SD maillage Aster et des *Physical* dans GMSH (ces derniers seront nommés GM1, GM2, etc...).

```
MA = mesh.LIRE_GMSH(
    MODI_QUAD = 'OUI'
)
```

Importation du maillage dans Aster : MA est un maillage Aster.

2 Liste des fonctions disponibles

La liste des fonctions est extraite directement du source, `sup_gmsh.py`, ce qui explique qu'elle soit en anglais.

2.1 Classe générique pour les objets géométriques

class Geometric :

private attribute

parameters : dictionary of the attributes (except relation and parameters itself)
see `__getattr__` and `__setattr__`

Attributes

num : index among gmsh objects
md : mesh descriptor
mesh : related mesh object
relation : model object in case of coincidence

Public methods

Is_point : return true is the object inherits of the Point class

Is_line : return true is the object inherits of the Line class

Is_surface : return true is the object inherits of the Surface class

Is_volume : return true is the object inherits of the Volume class

Is_same_dimension : return true is both objects are of the same dimension
(point, line, surface or volume)
in -> object to compare to self

Duplicate : duplicate an object and base its mesh_descriptor
on the mesh_descriptor of the model

Coincide : assert that an object is coincident with a model one
All the attributes are then automatically read from
the model object (see `__setattr__` and `__getattr__`).
in -> model object

Private method

Root :

Provides the root object of an object, ie the object itself if there is no relation
or the deepest model in case of relation.

Geometric_coincide : check if a geometrical coincidence is possible
return information about the coincidence, false else.
in -> model object

Deep_coincide : proceed recursively to ensure coincidence of the relevant sub-objects
in -> model object
in -> correspond (information returned by Geometric_coincide)

`__setattr__` : distinguish two sets of attributes
relation (to express a relation with a model object in case of coincidence)
all the other attributes which are stored in the dictionary parameters
instead of the usual `__dict__` if there is no relation (see `Coincide`)
and in the model object if there is a coincidence

`__getattr__` : if the object is related (relation \neq None) the attribute is read
in the model object. Else, it is read in the current object, actually
in the dictionary parameters (see `__setattr__`)

Thanks to these two overloaded methods, the access to the attributes is usual if
there is no relation whereas the attributes of the model object are accessed
transparently if there is a relation .

`__cmp__` :
The comparison of two objects involves possible coincidence. It is no more the object ids
that are compared but the object roots (.relation if any).

`Gmsh` : produce the source code for Gmsh
in -> mesh

`Gmsh_send` : send a line code to the gmsh interpreter
in -> line_code (string)

`Intermediate_meshing` : produce the source code for the intermediate objects
in -> mesh

`Object meshing` : produce the source code for the current object
var -> object number (modified if several objects are created)

2.2 Fonctions pour les objets POINT

class Point(Geometric) :

Public methods

`__init__` :
in -> coordinates (the 3rd is zero by default)

`Size` : set the size of the neighbouring elements
in -> size

`Attractor` : define the point as an attractor
in -> `scale_x` : size amplification factor in the x-direction
in -> `scale_y` : size amplification factor in the y-direction
in -> `distance`: influence distance for the perturbation

Attributes

`coor` : coordinates
`size` : neighbouring element size
`attractor` : parameters of the attractor

2.3 Fonctions pour les objets LIGNE

class Line(Geometric) :

LINE OBJECT

Public methods

Attractor : define the point as an attractor

in -> scale_x : size amplification factor in the x-direction

in -> scale_y : size amplification factor in the y-direction

in -> distance: influence distance for the perturbation

class Circle(Line) :

CIRCLE OBJECT

def Curve(l_x,l_y,l_z=None) :

CURVE OBJECT (in -> list of points)

2.4 Fonctions pour les objets SURFACE

class Surface(Geometric) :

SURFACE OBJECT (inherit from the Geometric class)

Public methods

__init__ :

in -> lines : external bounday of the surface (lines should be connected)

Holes : set the internal holes (surfaces)

in -> holes : list of holes

Boundary : checks that the boundary is a closed loop and returns the orientation of the edges

Ruled : declare the surface is a ruled one

Translate : translate the surface

in -> tran : (numpy) vector of translation

Recombine : recombine the surface (try to mesh with quadrangles instead of triangles)

Transfinite : Declare the mesh to be transfinite

Attributes

lines : list of external boundary lines

holes : list of internal holes (surfaces)

ruled : indicates (false or true) if the surface is a ruled surface

loops : list of boundary (external and internal) loops (computed when meshing)

2.5 Fonctions pour les opérations sur les maillages

class Mesh_Descriptor :

Attributes

relation Another mesh descriptor provides the mesh parameters
parameters dictionnary of the mesh parameters
size Point size
transfinite Transfinite mesh (0 or 1)
number Number of elements along a line (transfinite)
progression Progression of element size (transfinite)
recombine Recombine mesh or not

Specific access :

md.parameter_name = xxx -> the relation is destroyed (set to None)
xxx = md.parameter_name -> if there is a relation, the effective
parameter is looked for recursively

Deep copying : a relation is set to the model instead of a true copy

class Mesh :

def __init__(self, algo = 2, gmsh='gmsh') :

def Physical(self, name, *l_obj) : creation of Physical (GMSH object)

def Save(self, file = 'fort.geo') : save the geo file

def View(self) : launch GMSH with the current geo file

def Create(self, file = 'fort.19') : save the geo file and create the msh file

def Name(self, MA, CREA_GROUP_NO) : create the group_ma and/or the group_no

def LIRE_GMSH (self,
UNITE_GMSH = 19,
UNITE_MALLAGE = 20,
MODI_QUAD = 'NON' ,
CREA_GROUP_NO = 'OUI') :

Lecture du maillage (format Aster) a partir de sa definition
(format sup_gmsh)

UNITE_GMSH = Numero d'unite logique pour le fichier msh
UNITE_MALLAGE = Numero d'unite logique pour le fichier mail
MODI_QUAD = 'OUI' si line->quad, 'NON' sinon
CREA_GROUP_NO = 'OUI' si on cree les group_no, 'NON' sinon

2.6 Fonctions pour les transformations géométriques

def VectorProduct(u,v) :

def VectorNorm(u) :

class Rotation :

in -> A,C,B